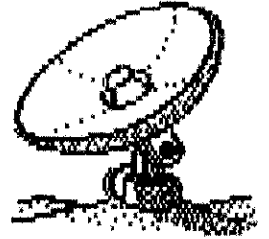


Terra Traveller TIMES



SEASON'S GREETING!

WHAT GIVES?

Your regularly scheduled issue of the **TIMES** will not appear this month. We will explain why in a moment. Instead, we are publishing an interim issue for several purposes. The first and perhaps foremost is to let my subscribers know that the **TIMES** is still alive. This issue also serves to let you know what has been happening with the **TIMES** making its schedule more irregular than that which is dictated by the Editor's patrol schedule. Finally, this issue helps keep continuity between issues.

This issue of the **TIMES** does NOT count against your subscription. If, for example, you had four issues left, you will still receive four more issues of the **TIMES**. Consider this a special, bonus issue, even though it does not have the majority of our usual articles.

TIMES TO COME

So, when will the next real issue of the **TIMES** appear in your mailbox? We cannot make promises. The Editor would like to get an issue out by the first of 1991, but a difficult work load may prevent that. Realistically, you should expect Issue 32 to arrive by the 15th of April.

Future issues of the **TIMES** will have more of Crider's **ALIEN** series, subsectors of Fulani, Spacer Sams, and other good material. We are negotiating with Steve Kostoff, author of **HASSAN'S HINTS**, to get some more articles with insights to Far Future warfare. With the tension growing between the Aquarian and Prate Empires in Fulani, and between the Brotherhood and Tonasean Empire in Dark River, there could be dangerous and exciting **TIMES** ahead.

Of GEO and KATE

We said that we would explain later. It is later. The **TIMES** is not published by a regular game company. This means that most of the work is done on a home computer by me, Mark "Geo" Gelinis and my wife, Kate Leberz Gelinis. As you may know, I am in the U.S. Navy and am currently assigned to an operational submarine. All of this means that I go to sea on a regular basis. The period between deployments is referred to as "off-crew". This off crew has been particularly difficult for Kate and me. We had to move from 102 Akron Court because the owner wished to sell it. Because of the destruction of Hurricane Hugo last year, reasonable housing is hard to obtain, and we are presently living in a much smaller place. This has made working with the computer all but impossible. Also, factors at my real job made for some long hours at work. These factors and others have made it difficult to get projects accomplished.

I had Issue 31 all but done on patrol, but didn't get it mailed until really late. I have not been able to submit any articles, write any stories, or work on the **TIMES**. The situation has improved recently, but my next patrol is imminent, and there are still things I need to do other than my projects. What I can accomplish before my ship gets underway remains to be seen.

The picture is not entirely bleak! I have been advanced to Chief Petty Officer, which was one of my long term goals. I also have had some articles published in **CHALLENGE**, something I have wanted to do for awhile. I hope to do more for them in the future. The recent **VOYAGES** also has some of my work. So, although temporarily slowed, we are still active, and will be seen again.



COMING EVENTS

ORIGINS- JULY 4TH WEEKEND- Held in Baltimore, Maryland this year. The best gaming convention of the year. The staff of the TIMES might be able to make it there.

EVENT HORIZON CURRENT AND FUTURE RELEASES

The reader is advised that these are tentative dates. Any number of factors could delay a project, or even cause it to be cancelled.

FROM THE WORKSHOP: In the stores now is CHALLENGE 47 and for TWILIGHT:2000 both the AMERICAN and SOVIET VEHICLE GUIDES. KNIGHTFALL for MEGATRAVELLER is also out. Within the next several months, GDW will release three new products using the new TWILIGHT:2000 system: MERC:2000 an alternate future in which the world has not had a nuclear exchange, but brush wars abound; CADILLACS AND DINOSAURS, a role-playing game based on the comic of the same name; and DARK CONSPIRACY, a game of modern horror. MERC:2000 and CADILLACS AND DINOSAURS are scheduled for a December release. DARK CONSPIRACY should appear in March. CHALLENGE is still on a bi-monthly schedule, and are tentatively scheduled to go monthly in July of '91. They have a growing need for articles. They especially need adventures. The more articles for a particular game they have, the better chance that game will have more coverage. I encourage you to write, but send to GDW for a contributor's guideline first.

FROM DIGEST GROUP: TRAVELLERS' DIGEST 21 has seen the famous foursome back at Deneb. It is also the last issue of TRAVELLERS' DIGEST. However, Digest Group is producing a magazine: MEGATRAVELLER JOURNAL, which will contain only MEGATRAVELLER related material. This means that Digest Group will be looking for even more material, but again, write for guidelines. Digest Group has many products in various stages of production.

SEEKER: The SUBSIDIZED MERCHANT and FAR TRADER deck plans are now available. Seeker also produces deck plans 2300 AD ships. SEEKER is looking for someone who can produce quality artwork, both technical and non-technical in nature, using a MACINTOSH computer. Interested parties should send a letter of query to the address below.

For catalog send SASE to Box 519, Mountain Home, ID 83647.

HIWG: History of the Imperium Working Group. An association of referees and players discussing the future history of MEGATRAVELLER's Shattered Imperium. Several items produced by members have been used by Game Designers' Workshop or Digest Group Publications. Annual membership is \$12.00. Membership includes a subscription to TIFFANY STAR, HIWG'S newsletter. TIFFANY STAR now has increased its rate to 12 issues a year. Send to Ed Edwards, 1410 E. Boyd, Norman, OK 73071. Join HIWG and lend your voice to those discussing the future of the Shattered Imperium.

ACKNOWLEDGMENTS

TRAVELLER is a registered trademark and 2300 AD, TWILIGHT:2000, MEGATRAVELLER, and SPACE 1889 are trademarks of GDW and are used by permission. TRAVELLERS' DIGEST is a copyright of Digest Group Publications.

TERRA TRAVELLER CLUB

The Terra Traveller Club is an association of players and referees dedicated to the playing and promotion of GDW RPG's in general and MEGATRAVELLER in particular. Registration for the club is a one time fee of \$1.00 sent to the Spokesman, Mark Gelinus, at Box 50014, Ladson, SC 29456. You will be sent a membership card and a coupon for \$.50 off your next TIMES subscription. To minimize costs, membership does not include a TIMES subscription. Only those members who want the TIMES need to subscribe.

TERRA TRAVELLER TIMES

The TIMES is a newsletter of the Terra Traveller Club. Submissions of artwork or articles are accepted subject to Editorial approval, and cannot be returned without a SASE. Subscriptions are \$6.00 for six issues. Membership is NOT a requirement to subscribe.

Editor.....Mark "Geo" Gelinus
Associate Editor.....Kate Lebherz Gelinus
Submissions.....Crider,Kostoff,Myers
Artwork.....Kate Lebherz Gelinus
Computer Graphics and Additional Art.....M.Gelinus,M.Griffith
Offices.....Box 50014, Ladson, SC 29456
Pager.....(803) 764-9933..at tone enter *your number*

OUR REGULAR FEATURES

ADS and Announcements
CYBERTALK - Info for EARTHY CYBERTECH and CYBERPUNK.
Dark River Data - Updates for the DARK RIVER SECTOR.
Diaspora: Starlane to the Core - A Shattered Imperium Sector.
Forward Observer - Editorials and tips for ref's and players.
GNS- Geo's News Service - news items from various places.
GEO'S VARIANTS - New material and variants for GDW's RPG's.
HASSAN'S HINTS - Hardware and discussions of future warfare.
Parting Shots - A player's look at games and gamers.
Quick Reviews - Rating the newest products.
So You Want to Be an Alien? - Tips for roleplaying an alien.
Spacer Sam - Looking at the funny side of life.
TWILIGHT:2000, SPACE 1889, and 2300 AD articles.
AND MORE!

BACK ISSUES

Back issues of the TIMES are no longer available. Reprints can be done by special request at \$.75 per issue. For postage, please include \$.25 for one issue and \$.20 for each additional issue ordered. Please allow at least 6 weeks for your order to be processed. An intervening sea tour could make this longer.

AD RATES

Ad space per issue costs as follows: 1/8 page- \$1.00, 1/4 page- \$2.00; 1/2 page- \$4.00; and full page- \$8.00.



"AD ASTRA"

Terra Traveller TIMES

BOX 50014
LADSON, SC 29456

