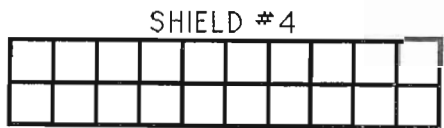
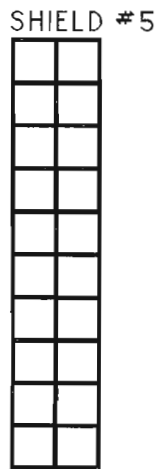
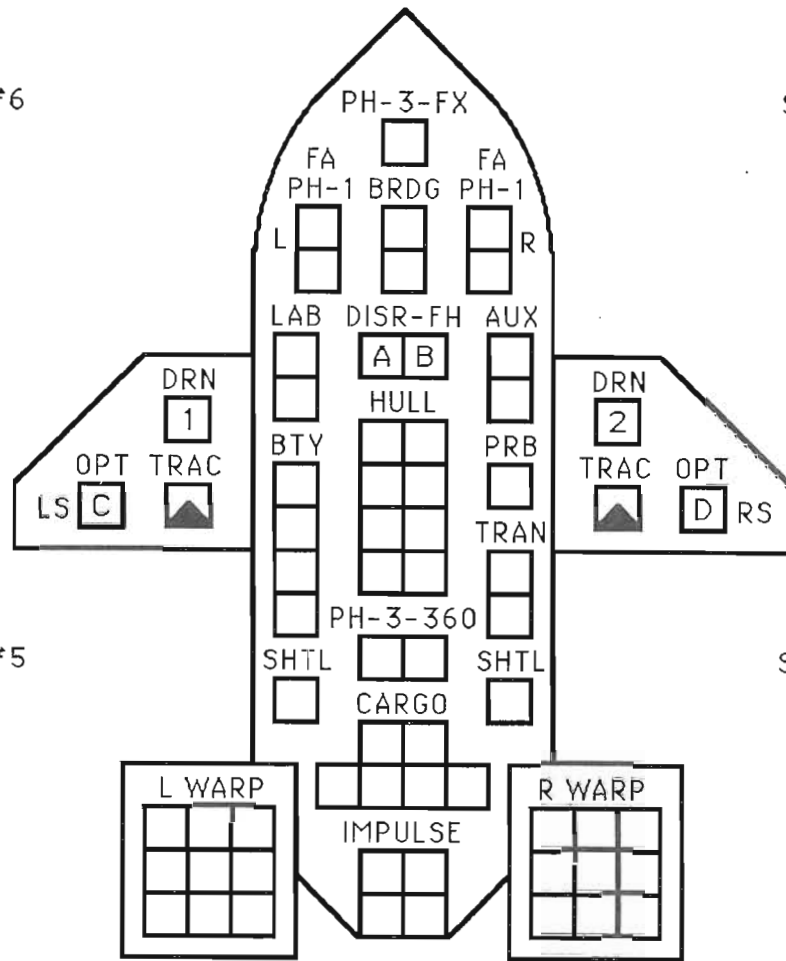
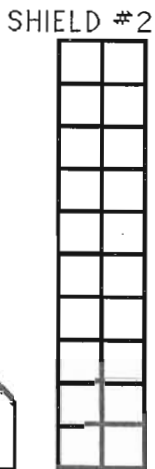
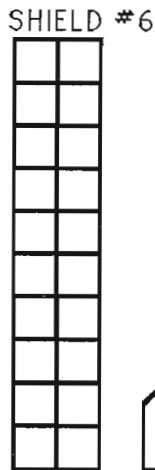


WYN MAKO DESTROYER



DAM CON

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SENSOR

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SCANNER

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SUBSCRIPTION INFORMATION

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Starletter is reprinted in the Canadian Wargamer's Journal.

TASK FORCE PURCHASED BY NEW WORLD COMPUTING

In case you missed it last time, Task Force Games Corporation has been acquired by New World Computing of Van Nuys, California, publishers of the smash hit computer game *Might And Magic*. The new address for Task Force Games is 14922 Calvert St, Van Nuys, CA 91411. The new phone number is 818-785-0315.

STAR FLEET BULLETIN BOARD MOVES TO GENIE NETWORK

The very popular Star Fleet Battles bulletin board has been moved to the GENIE computer network. This will mean lower cost and better service. GENIE is a local call from most cities. Cost is a \$29 one-time sign up fee plus \$5 per hour in the evenings and weekends. Star Fleet is Category 10 on Page 805 Menu #1. Ask your local computer dealer for info on how to register on GENIE.

WYN STAR CLUSTER "MAKO" WAR DESTROYER

This ship is part of a proposal by WYN Trade Representative Marc Cocherl. The proposal includes the Barracuda-class frigate and Orca-class war cruiser, along with other ships. (No ship submissions are being accepted.) The general idea is that sometime after Y175 the WYNs began producing their own ship designs. Marc suggests that after a couple of years of the General War the WYNs would have found such local production of vital necessity and would have begun developing a domestic shipyard or planning a coup to seize the Orion shipyard in the cluster. The ships were originally designed for high priority transport missions outside of the Cluster, but could be used as pirates or for Cluster defense.

F&E production rates have not been worked out as yet. It is unclear if the ships can be leased or exported. It is not certain that the ships will be published.

This ship (project # R12.904) has a BPV of about 98, a breakdown rating of 6, a move cost of 1/2, turn mode B, a crew of 22 (including 8 boarding parties), and a disruptor range of 22. The wing option mounts can be phaser-1s or drone racks only. (Playtest results have tended to favor the drone racks.) Mako is nimble and can land on planets. The two shuttle boxes are separate bays.

This is a VERY powerful DW. There is considerable debate about this, and a proposal has been made to drop two ph-1s or the option mounts.

While similar in some respects to an Orion ship, WYN ships do not have stealth, engine doubling, suicide bombs, or cloaks. They do have the smaller Orion cargo boxes (25 spaces each instead of the normal 50). Reports are Welcome!