

Khandi Subsector

[G]



For Your Eyes Only

Referee's Information

Dua & Folly/Khandi

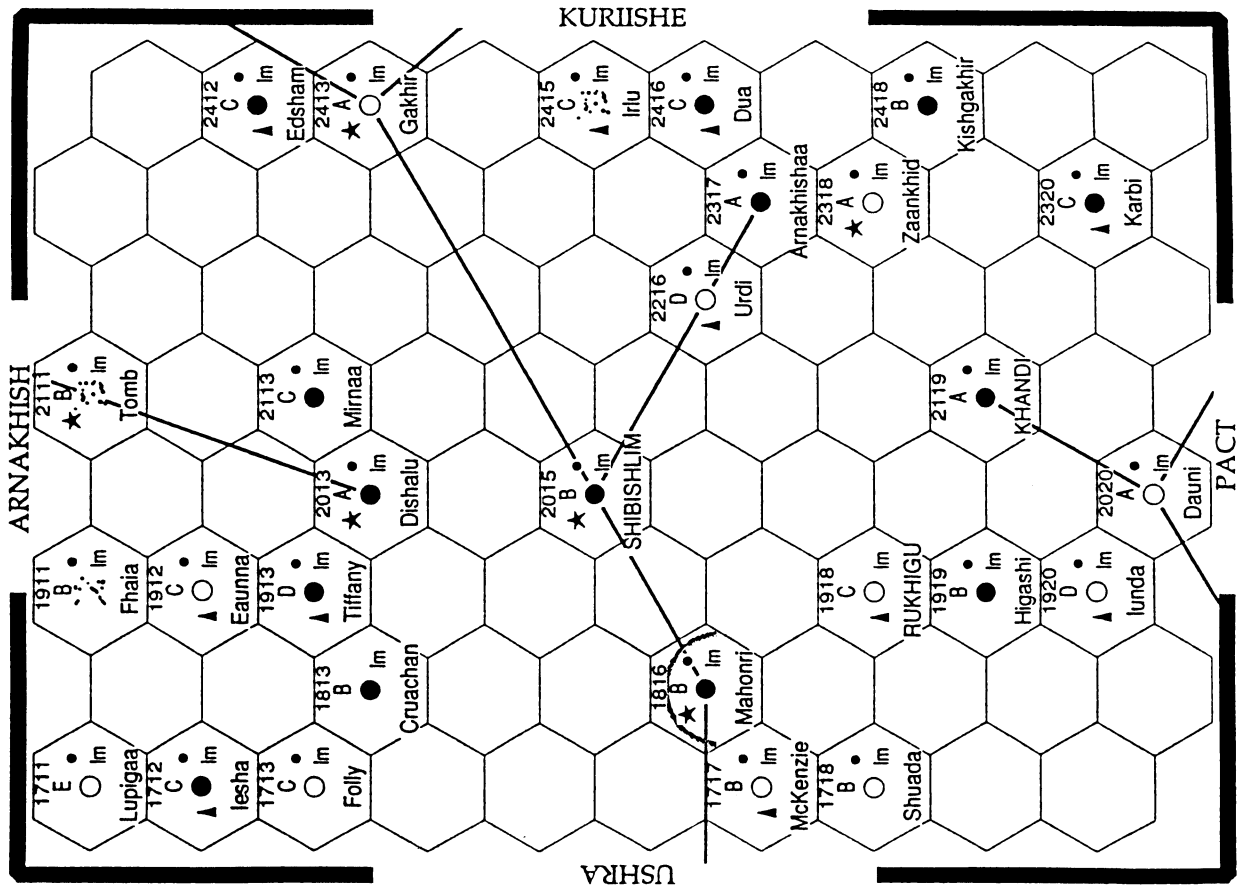
Dua and Folly were both visited by the Ancients bringing to each world a small group of humans. The inhabitants on Folly fled out, those on Dua survived long enough to interbreed with survivors of a crashed starship during the First Imperium.

Elan, Abram

Abram Elan had a latent psionic talent, clairvoyance. His 'vision' was in fact an extension of this enhanced by the coincidental presence of an Ancient artefact at the nearby ISS station. The device was undergoing preliminary examination. The artefact was a psionically controlled densitometer-come-scanner that had a micrological map of Folly stored within. The map shows one area, in the southern mid-latitudes, with vast deposits of rare-carthils. Shielded by an unusual combination of local rocks, the deposit is concealed and effectively invisible to conventional surveying techniques and equipment. The mineral layer lies at a depth beyond most conventional drilling rigs.

Urdu/Khandi

The oligarchy, in exile on Khandi, is recruiting mercenaries to attempt a second (and given their dwindling resources, last) try at restoring their regime. The senior member, the Baron of Urdu, is hurrying them along, since the Duke of Khandi, who considers that it was the Baron's maladministration which caused the rebellion, is to petition the Emperor to revoke his patent of nobility on grounds of incompetence. The Baron, however, continues to receive the support of relatives within Khandi's minor nobility.



In 202, Mendadii Port was visited by the IISS. The scouts discovered that exposure to vacuum had 'freeze dried' the corpses. The bodies were as fresh as the day they had died, the terror of their slow, agonising death still frozen on their faces. The scouts renamed the system 'Tomb' and gave it an amber classification out of respect for the dead.

Then in 988, Simeon McKhan of McKhan Entertainment's LIC, arranged to buy the system from the Imperium. The official responsible for the sale was later charged with corruption. McKhan, however had already obtained the system and had immediately began work on changing the Port into a massive theme park. The corpses were sealed in plastic and put on display. Entire buildings were composed of human remains. The whole world became a giant horror tri-vec audio, filled with real corpses.

Since its official opening in 997, almost a billion tourists have visited the theme world which is jointly run by a conglomerate of businesses who have bought the franchise rights to various of the 'entertainments'. Descendants of the original settlers as well as Makhidkarun are currently suing McKhan Entertainment for desecration but are unlikely to succeed since McKhan and the business conglomerate are recognised as the current planetary government.

Urdi/Khandi

2216 D2106A9-8 S Na Ni 602 Im K0V M4D M6D

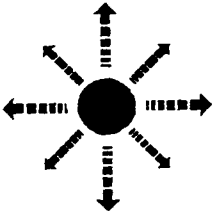
Urdi is the location of an IISS seismological research establishment. The majority of the population are descended from bonded labourers brought from Khandi to build the Scout facility, whom the contracting companies considered to be not worth shipping home when construction was finished. They live in the caverns beneath the research base, which is sited on one of the few seismically stable locations on the planet. The world was governed for centuries by an oligarchy comprised of descendants of the original construction site foremen. Their rule was often harsh, and there were frequent disputes with the Scout administrators over sophiwe rights issues. In 1079 an uprising led by Lai Astervada, a corporal in the Civic Guard overthrew the oligarchy, which made an unsuccessful attempt to restore its rule by military force in 1095. Astervada and the other heroes of the revolution are now growing old, and the new generation of leaders has been tainted by corruption scandals. Meanwhile, the population is growing disenchaned with the inability of their new leaders to deliver the promised improvements to their quality of life.

Zaankhid/Khandi

2318 A300533-F N NiVa 611 Im M1 V M3 D

Zaankhid houses the subsector's main naval base. It is a training and reserve centre, keeping many mothballed vessels on Tannet-IX, the outermost moon of the system's only gas giant. The main naval base is on Jenner, the sixth moon of Tannet.

There are a small number of prospectors working the asteroid belt mid-system. Many naval personnel can be found here on leave taking in some entertainment at one of the small, independent spaceports. Even though the civilian population within Zaankhid is small, the presence of the Navy has ensured good supplies of the necessities, and even cheap second-hand ex-naval equipment.



Library Data

LAST UPDATED 363-1115

Abram's Folly

- 1) Old name of Folly (Khandi 1713)
- 2) Local Ito Khandi subsector], mildly derogatory term meaning 'to cnbark on a hopeless course of action'. Named after Abram Eban, who set off on a fruitless search of Folly after having a vision of vast mineral wealth on the world.

Arnakhish/Khandi

2317 A75A552-D Ni Wa 104 Im G3V M0D

The government of the water world of Arnakhish licenses several off-world food corporations to harvest marine life to provide protein supplements for the densely populated world of Khandi. In addition, the giant hoopfish native to this world, and in particular hoopfish eggs, have long been considered delicacies by the people of that system. However, local scientists maintain that the harvesting has done great damage to the planetary ecosystem, and that the hoopfish is nearing extinction. The extremist Free Seas League has been carrying out a campaign of violence against the corporations, who, in response, have hired to protect their operations a number of aqua-mercenary units, among them The Family of Fish, which is made up of members of the more militant Khandan mercantiles. However, despite the mercenary forces, the League, whose primary source of funding is unknown, has over the last fifty years steadily increased the scope and sophistication of its activities.

[see Khandi]

Cian McKenzie Enterprises

<C-McE>

Cian McKenzie Enterprises was set up in 855, primarily to provide Macix with its more specialised tools and equipment. The company was the brain child of Malcolm Xavier McKenzie, who was responsible for inventing the grav filter reclamation system, which is still used by Macix to extract minerals from fluid or gas. While the company refuses to sell its specialised equipment, it has gained a reputation for building extremely high quality conventional mining equipment, life support systems and security locks. All C-McE equipment carry the Cian McKenzie seal embossed over the control panels to prevent any unauthorised tampering. The company is currently controlled by Malcolm's grand-daughter, Lady Tiyonna Mikaela who rules over all aspects of the company with an iron fist.

Cruachan/Khandi

1813 B7AA235-E Lo Ni Fi Wa 520 Im M9 V M2 D

This beautiful water-world, with its twin red suns, has now become a popular tourist destination for the rich of Khandi. There are half a dozen new hotels scattered on the small island chains across the planet. Most are perched on top of high mountains or extinct volcanoes, above the choking dense lower atmosphere (although one is located below the surface). Aerial flights and submersible cruises are popular means of taking in the sights of Cruachan. The starport has recently been upgraded to cope with the increase in visitors, and the influx of mineral processing companies who are beginning to survey the rich oceans. Cruachan is often described as Iesha's twin.

Dauni/Khandi

2020 A310554-F Ni 923 Im K4V

The title of Marquis of Dauni has, for the last five centuries, been held by the oldest offspring of the Duke of Khandi, with the most important employer in the system being the starship repair yards owned by the ducal family.

The Church of the Brethren have established a monastery atop The Rock of Sonts, the highest extinct volcano on the world. Attached to the monastery is a large and well equipped hospital, which caters for a wide range of species. The sick and injured come from across the subsector, and beyond, to take advantage of the free medical treatment provided by the monks. The Rock of Sonts is also a favourite climb of low-G mountaineers.

Dehkaim/Khandi

1919 BA75149-8 Lo Ni 603 Im K5 III

This world has recently been claimed by the Henagal and Ias states of Rukhigu (1918) who are looking for room to expand as both their respective countries are suffering from chronic overcrowding problems. The small but excellent starport was built in orbit in 1112 from pre-fabricated parts brought from Rukhigu. It is from this orbital facility that the two Rukhigu representative research teams are conducting extensive planetary surveys. There are several sites on Dehkaim earmarked for the initial colonisation, although the teams have yet to complete on-site investigations. Henagal and Ias are currently lobbying Imperial offices for additional funding for atmospheric terraforming. A number of the other states from Rukhigu, backed by a consortium of businesses, are challenging the legality of the claim by Henagal and Ias. There has been one attempted hijacking of the orbital station of Dehkaim attributed to elements from Rukhigu.

Dishalu/Khandi

2013 A453764-B N Po 524 Im M5 VI M4 D

Dishalu is a small planet with a thin atmosphere that is only breathable unassisted half a kilometre below sea level. This has resulted in all the settlements on the planet being built deep within the Gejin F'har Trench. The trench is a massive ten kilometre-wide scar that circumnavigates the planet's Northern hemisphere. In places the trench is over twenty five kilometres deep and the settlers have carved their cities out of the walls.

The primary settlement is Shabhal RyI, situated three quarters of a kilometre below the surface. The city which houses over twenty million people, is carved deep into the blood-red stone. The port extends out from the trench walls on several platforms known locally as Wind Bays. Elevators run on the outside of the city giving a spectacular view of the trench floor twenty kilometres below.

Dishalu's major export is its young people who are 'sold' off-planet as courtesans on ten year indentures. Once the indenture is completed, they are allowed to return to the planet and marry. Dishalu Houris are in great demand and are much sought after as companions. The training houses, which all Dishalun's must attend from the age of three until their indenture, teach a wide variety of skills and disciplines so that the Houris are able to act as companions, teachers, bodyguards and advisors to their contractors. Houris are forbidden by their contracts and by their culture, from marrying non-Dishalun's, though many contractors do try and retain their companions for life.

While Dishalu is a relatively barren planet with only lichen and mosses living on the surface, the trench supports an extensive eco-system, primarily composed of filters.

Dua/Khandi

2416 C33147A-A S Ni Po 702 Im M6 IV

Dua is a cold desert world, home to a scattered nomadic people known as the 'Separationists'. They move from oasis to oasis to that dot the planet, seeking food and water, trading small items of need with each other. Their exact origin is shrouded in mystery. They appear to be of mixed Syllean-Vilani descent, but of their arrival on Dua the Separationists do not know or do not wish to tell. They have a very distinct language and culture. A small IISS team are now resident on the world, trying to unravel the history of the Separationists.

Faunna/Khandi

1912 C300667-C S Na Ni Va 221 Im M0 V

Faunna is a planet under exploitation. The system had been uninhabited until 888, when large deposits of heavy metals were found. Several corporations tried to buy the planet but the Imperium refused to sell. Today the planet is divided into over 380,000 individual claims with each claim owner imposing their own laws and judicial system over their territory.

The planet has a reputation for spectacular scenery. Majestic mountains tower over massive craters, filled with extremely fine dust forming rainbow coloured 'seas' of quicksand consistency. The local inhabitants use modified Transel Mudskippers to 'sail' the seas, leaving a luminescent trail behind them caused by constant static discharge from the ship's outboard stabilisers.

The largest of the dust bowls is Clarke's Sea, which is 2,000 km long, surrounded on three sides by volcanoes. Large mineral deposits have been located deep underneath the seas but, as yet, no-one has discovered how to mine it safely.

It is believed that many of the numerous colonies in the system (other worlds and space stations) are on the brink of declaring independence from their parent states. The IISS station on the world is actively trying to diffuse the situation by acting as peace brokers.

If one can ignore the current troubles on the Rukhigu, the visitor will find the world has plenty to offer in trade opportunities. The competition between the countries has given rise to production of quality, and low-priced, industrial and consumer commodities. Prices tend to run at ten percent less than the Imperial average, greater discounts can be obtained if one is prepared to bargain.

SHIBISHLIM/Khandi

2015 B466A55-D N Hi 801 Im

Shibishlim society is traditionally insular and reserved. Its citizens are content to go about their day-to-day business and let the swirling currents of Imperial history sort themselves out. Off-worlders are welcomed politely but without great warmth.

In contrast to these attitudes of benign disinterest, the government and media of Shibishlim loudly trumpet that the subsector government is biased in favour of other systems, and that the aggressive trade policies of Khandi are harming Shibishlim's economy, and that the Dagutashang gravelball league is working to prevent its franchise - the Blokaders - from ever winning the championship. The truth of these allegations is difficult to assess, although it is a fact that of 1115 the Shibishlim Blokaders have not won a trophy in sixty years. Consequently, other inhabitants of Khandi subsector sometimes use the term "whining Shibishlim" to derogatorily refer to an individual who complains ceaselessly for no good reason.

Shuada/Khandi

1718 B100634-F Na Ni Va 401 Im K9 IV M9 V

A recent zuchal crystal find has catapulted Shuada from an uninhabited rock into a bustling, thriving mining centre. The majority of the mining rights are now held by Sternmetal, with smaller stakes held by GenMett and independents. The aggressive tactics used by Sternmetal to buy out the lesser stockholders and deny other players gaining a larger share of the market has led to increasingly more violent acts of sabotage against the megacorporation. As a consequence there is now a heavy Sternmetal security presence, which operates under the pretense of being the 'official' planetary police force. Sternmetal has installed a sympathetic puppet government which almost always bows to the needs and whims of the megacorp. There is always an opening for mercenaries, to work for Sternmetal, GenMett or independent co-operatives. Shuada has a boomtown frontier feel. You can taste the tension.

Tiffany/Khandi

1913 D458520-A S Ag Ni 322 Im K4 V

Tiffany is a lush garden world teeming with native life. The planet is primarily a water world with literally millions of tiny island archipelagos festooned around, teeming with native flora. Almost all the animal life is aquatic though a wide variety of flying insects abound on the surface. Due to the metallic taint in the air, few humans are comfortable for any length of period without a filter mask. As a result, Tiffany has been primarily colonised by Hamaran who are unaffected by the taint. Set up in the early 200's, the planet has a small but stable population. Most islands hold a single family unit, often living in the forest tops and communicating with others for most of the time only by Commune. The planet currently exports over 200 different types of fruit which are in wide demand despite their slight metallic tang.

Tomb/Khandi

2111 B000575-F N Ni As 504 Im K0 V

Tomb is a hollowed out asteroid on the edge of the Meshurish Belt. Colonised sometime near the end of the Zim Sirka, the asteroid, then known as Mendadii, was the major settlement and supply depot for the miners of the belt.

History shows that a dispute arose between the miners and Makhidkanun over working conditions that ended with the miners declaring themselves independent and Mendadii an open market. Within a week the entire resident population was dead. An unknown toxic gas had been released into the life support system. 205,332 people, mostly women and children, died in prolonged agony as their lungs melted. The miners that had been off-station at the time of the attack blamed Makhidkanun. Makhidkanun claimed to have found evidence that the attack had actually been carried out by Makhadi, a miners separatist movement prevalent at that time, with the intention of laying the blame for their actions at the Megacorporation's door. Whatever the truth, Mendadii was finished. On the express instructions of the surviving miners, the settlement was sealed. The bodies left where they had fallen.

McKenzie/Khandi

1717 B200223-B S Lo Ni Va 304 Im G2 V1

McKenzie is a moon circling the gas giant, Candy. Originally established as a miners colony, the world was abandoned during the Second Imperium after its mineral wealth had been extracted. The world was bought by Jaymi Gregorach McKenzie in 765 as a headquarters for McKenzie Extractions Plc. and home for the clan McKenzie.

Today, only family members are allowed to stay in the system for more than 6 months. The port, Foxrock Oscar (a phonetic radio inuit intended to tell visitors to go away), is constructed from the remnants of ancient spaceships attached together by walkways. The main port complex is the hull of The Maverick, a decommissioned Imperial Voroshilov-class battleship. The Maverick also houses the port's main defense facilities. Three ex-Imperial Transports connected together, form the warehouse section of the port. The only civilian settlement in the system is the clan home, deep underneath the port, known only as Caern Sidhe.

McKenzie, Sir Kenneth Laughlin

b. 1000 -

Sir Kenneth McKenzie is the major shareholder in McKenzie Extractions Plc., Clan McKenzie Enterprises and the current patriarch of Clan McKenzie. In 1022 Sir Kenneth ascended to the patriarchal position with the death of his father. His first task was an attempted hostile take-over of CalMac Interface Lines which, while not totally successful, resulted in his acquiring 34% of the shares. He has an unrivalled reputation as a diplomat and has developed close relations not only with GenMet, ICE and the Megacorporations but has still managed to retain close ties with the UBD Independent mining consortium.

Sir Kenneth is described as an extremely tall, well built man with maori features, fiery red hair and bushy beard and a temper to match. He has one son, Donald Wallace, and three grandchildren, Duncan Robert, Jaymi Ben-Struan and Shona Portree.

UBD - Unabhangig Bergbaubund aus Dagudashaag.

McKenzie Extractions Plc.

<MacEx>

MacEx is a sector-wide mining company specialising in extracting minerals from commercially exhausted planets and asteroids. MacEx buys the mining rights to planets that the larger companies have deemed no longer commercially viable and using specialised equipment developed by Clan McKenzie Enterprises, the company extracts the remaining mineral wealth.

The company has managed to develop and maintain a good working relationship with environmental groups, primarily because it only works on planets already heavily exploited by other companies and because some of its unique mining methods also extract and reclaim pollutants in the ecosystem left by the previous mining consortiums. So successful has MacEx been at reducing the damage done to ecosystems, they have recently and rather successfully begun to branch out into ecological damage control business and have already made quite a name for themselves.

Mirnaa/Khandi

2113 C443578-B Ni Po 324 Im M2V

A series of colonies were established by Khandi on this world between 624 and 783. Since their independence in 1000, the relationships between the individual colonies have become very strained. The most divisive issue is control of the main starport. The colonies' inability to agree has prevented work to upgrade the port facilities, and even though this has damaged the economic development of the entire system, compromise and good sense seem unlikely to prevail.

Rukhigu/Khandi

1918 C410976-E S Hi Wa In 710 Im F4 V M7 D

Split into a dozen overcrowded independent states, Rukhigu has an atmosphere as tense as that found on any world on the brink of war. Population and resource pressures have forced a number of the states to start looking off-world for a means of relief. The states of Henagal and Ias (located on the southern continent of Berakhlisaga) have co-operated to begin surveying the neighbouring system of Dohkain, with a view to colonise. Their annexation of the mainworld has brought an aggressive response from the others countries on Rukhigu. Many of the states are gearing their industries up for conflict as they see war as the probable arbiter of the dispute.

Edsham/Khandi

2412 C226520-9 Sc Ni 503 Im

The mainstay of this system's economy is a large ISS base. Native Edshamites have a relaxed view towards the use of alcohol and recreational drugs, the planet being one of several cited as the home of the notorious "Scout Drew" drink. The complete lack of regulation means that there are areas of the city surrounding the Scout base that are perpetually off-limits to serving personnel. There have been many reports over the years of civilian off-worlders visiting these areas being mistaken for Scouts by the base's shore patrols, and subsequently being roughly incarcerated. Travellers are advised to keep their means of identification readily to hand.

Elan, Abram

(b.591 - d.667)

A would-be adventurer and explorer, who died in search of riches on the neighbouring world of Folly. Elan was born on Iesha to an ordinary family, where he developed into a brighter than average child with a skill for manipulating figures. After high school, Elan moved to Khandi to complete a degree in Statistical Modeling. On finishing his course he returned to his home world to take up a senior post in the Corporate Planning department of Talas-Iesha Extractions, a subsidiary of GenMet.

In 632, Abram Elan set out from Iesha to explore the impoverished world that was later to be named Folly, following a vision he claimed to have experienced showing him vast deposits of valuable minerals. He spent the rest of his life trying to make his vision a reality, but without success.

Fhaia/Khandi

1911 R000500-D Ni As 913 Im G1 V1

Fhaia is a collection of over a hundred inhabited asteroids in the Fhaia belt located in orbit three. The system was owned by GenMet who leased out sectors of the belt to independent miners. In 999, GenMet was approached by MacEx as it appeared that the system was finally mined out of its more valuable metals. A deal was agreed and the final hand-over set for 1102. Many of the miners, whose families had lived there for several generations, were extremely unhappy about moving away. Then, in 1101 a large deposit of platinum was discovered by an independent miner and, within days, GenMet had pulled out of the deal. Within weeks the system was swamped by miners hoping to find the 'big one'. While there has been some discoveries, most of the miners have met with only limited success. It is interesting to note that the miner who discovered the original platinum deposit invested her money in an entertainment module which she had brought to the belt. Since 1102 she has made eight times the value of her platinum deposit from selling imported entertainment to the mining community.

Folly/Khandi

1713 C300459-A Ni Va 623 Im M1 V

In 632, Abram Elan set out from Iesha to explore this impoverished world following a vision he claimed to have experienced showing him vast deposits of valuable minerals. He sold up all his possessions and property, bought a small ship and survey equipment and went to find his fortune. News of his plan made its way to the media and quickly Elan's adventure (and also the world) nicknamed Abram's Folly - several previous surveys had found nothing of value whatsoever on the planet. For three decades Elan scoured the planet without a trace of the riches he dreamed of. He died a bitter, broken, defeated and impoverished man in 667. The current population is made up of independent, itinerant prospectors following in the footsteps of Elan, some of whom have also claimed that they have had visions.

Gakhir/Khandi

2413 A400789-F N Na Va 704 Im

In 447 this otherwise unremarkable planet was the site of a major lamhanum strike. Although most of the ore was quickly worked out, political power still remains with the dozen, family-owned mining houses through their domination of the Prospectors League, the system's only legal political party. Disputes between the houses are normally settled peacefully, but they constantly jockey for commercial advantage. The greatest part of the houses' prospecting and exploitation activity has shifted to the colony system of Iru. The brightest and the best of Gakhir vie to be appointed administrators of Iru's vast planetoid belts.

Although life for most citizens is sedate and comfortable, the Prospectors League perpetuates the myth of Gakhir as a world of hardy, roving space-miners. Certainly, its people take readily to space travel. Their planetary navy is unusually large for a system with a population of only 70 million, and is one of the few in peaceful Khandi subsector that maintains a high state of readiness. Gakhir patrol cruisers can often be found operating alongside Imperial craft in anti-corsair exercises across the subsector.

[see Irlu]

Iesha/Khandi

1712 C7AA886-C S FJ Wa 213 Im M1 D

Iesha is almost identical in its physical characteristics with Cruachan. Diameter, density, atmospheric pressure and composition, geological and hydrological composition are all within one per cent. This difference is gradually widening for Cruachan is in orbit around a pair of stars one of which is a warmer main-sequence M-class body. The rate of divergence indicates that the planets were identical a little over a quarter of a million years ago.

In the early 600's a small number of Ancient artefacts were found that were examined at the local IISS base before being shipped to the Scout Research Centre on Medurma.

Iesha now supports a large population involved in some degree with the mineral extraction from the seas and the atmosphere, and has now become an exciting thriving world.

Irlu/Khandi

2415 C000565-C Sc NI As 624 Im

The system is owned by a cartel of mining houses based at Gakhir, with all decisions taken by administrators appointed from that world. Over the last fifty years native-born Irlu have been pressing for a degree of self-government, but the reactionary mining houses have resisted all demands. So far protests have been peaceful, but in 1109 a leaked IISS intelligence report expressed concern at the possibility of violence breaking out. Unsubstantiated media reports have also suggested megacorporation support for the Irlu home-rule movement, in return for a promise of future exploitation rights.

The Gakhir mining houses are jealous in their ownership of the Irlu bells. Independent prospecting craft - or any ships wandering into the wrong parts of the system - are likely to be harassed by patrol cruisers of the Gakhir planetary navy. Irlu's bells possess an above average number of asteroids, but have witnessed few rich finds in the last hundred years.

[see Gakhir]

Iunda/Khandi

1920 D8B0535-S NI De 503 Im K1 V M5 D

A small colony on Iunda exists to support the refining industry that has sprung up extracting valuable complex gases from the planet's exotic atmosphere. Each refinery is very much independent from the rest of the world, ruled by a non-elected 'board of directors' who are deaf to the voice of the ordinary worker. Little investment has been forthcoming with the planet's infrastructure suffering as a result. The starport is in desperate need of a major overhaul and upgrade. As a consequence fewer and fewer vessels are calling at Iunda.

Karbi/Khandi

2320 C8D3663-A S NI Ft 325 Im M1 V M3 D

Karbi is a hot, inhospitable planet colonised late in the Rule of Man. Unique chemicals which exist openly on the surface formed an extremely flexible but hard-wearing natural polymer. In order to have sole rights to the material, ReClaim-Tec, a Solomani plastic manufacturers entered into partnership with the Sector Duke to establish an underground colony on the planet. The polymer is manufactured on the planet into a vast number of everyday products but is perhaps best known for its production of self-heating food packs and its use in filter masks, aqua equipment and space suits. Karbi has remained little more than a worker's dormitory and factory site with only a small percentage of its population being permanent residents. Under the planet's charter, this group is the only segment of society that can either vote in company elections or stand for office within their manufacturing region. Competition between factories is extremely fierce and can lead to extreme violence on occasions.

KHANDI/Khandi

2119 A222A87-F HI In Na Po 312 Im M3 V

Khandi's strong growth in population since 600, combined with its total lack of agricultural capacity, has created a need for imported agroproduce which the neighbouring systems are simply unable to fulfill. Although the world is presently able to feed its populace through the use of hydroponic facilities, quality foodstuffs still command premium prices.

The most important festival on Khandi is Yastyr, when people exchange food delicacies with family and friends, traditionally the egg of the giant hoopfish of Armakhish. Although many Khandians are vegetarian, a significant minority of the population belong to so called meat cults, which gather at elaborate ceremonies to taste strange and exotic meat dishes. The TAS advises travellers to Khandi to keep any pets confined to their starships or a special secure area at the TAS hostel.

Kishgakhir/Khandi

2418 B454402-F NI 714 Im M2 V M7 D

Kishgakhir, like Gakhir, is named after the two sons of the minor god Angakh of Vilani mythology. Although similar in size the resemblance ends there. The world is a pleasant farming colony that is shaping up to be a major agricultural producer of the future. Much of this is due to the arrival of Vhi Dyrin Inc. and its agricultural machinery production plant. The prospect of jobs is bringing an influx of new blood from Khandi and Shishlim. The Imperial Bureau of Colonisation is offering land grants and free passage for people to move to Kishgakhir. Local life is primitive, most crops and livestock has been introduced from other worlds, many novel food plants and animals are being added to kishgakhir's biosphere to tempt Dagudashaag's eager palate.

Kra

A carnivorous flier native to Dishala (2013 Khandi), the Kra is considered the most dangerous of all native life forms. Adult Kra are 30cm long fliers whose bodies are completely covered in thousands of sharp spines, the 'wings' are formed from a mat of hollow spines that extend out from the upper body like circular rotary blades. Kra take off by means of a natural jet propulsion. The creature builds up gas from its food which it stores in inflatable gas sacs under the belly. When it requires lift it expels this in controlled bursts out through the hollow tubes that form the 'wings'. This causes it to rise until it reaches the powerful thermal currents of the trench where it can rest and allow itself to glide.

Kra live in large flocks, of approximately twenty thousand adults. When hungry or frightened, the flock swarm all over any animal found outside, ripping and tearing at the skin. They live on the blood which they lap up with their 20cm long tongues that are coated in a highly effective anti-coagulant to ensure the blood keeps flowing. The few victims that haven't died from the cuts and blood loss, have ended up haemophilias.

Lupigaa/Khandi

1711 E350421-S NI Po De 404 Im M3 D M0 D

This impoverished, desert world has almost nothing to offer, but once this was not so. In the early years of the Third Imperium it was a small successful, if somewhat fragile, farming colony. The inhabitants cultivated local moss-like plants for their pharmaceutical value. Power was supplied by a fusion reactor on the shores of a small sea. In 134 a large freighter mis-jumped into the Lupigaa system, within the planet's gravity and collided with one of the many small chunks of rock that orbit the world. The ship moved into the upper reaches of the atmosphere to get below further trouble but its drives failed at a critical moment and it plunged planetwards into the power station. The resulting explosion devastated a huge area around the crash site, vapourising the small sea and contaminating the land and air for a radius of over a thousand kilometres. This incredible sequence of improbable events persuaded many of the inhabitants that it was time to leave, and since Lupigaa has slowly, inexcitably diminished.

Mahouri/Khandi

1816 B411548-E NI Ic A 501 Im M2 V M6 D

Mahouri houses the Imperial Navy's Dagudashaag Experimental Systems and Test Establishment. The exact nature of the Navy's work here is shrouded in secrecy. The Navy keep it that way by imposing a system-wide amber zone classification, and a red zone within one AU of the mainworld. All non-naval traffic must use the small starport in orbit around the system's gas giant Coulos.