

Spaceship Combat

Advanced Game Damage Table

Modified Die Roll	Type of Damage
20 — 10	Hull hit: double normal damage
11 — 45	Hull hit: roll normal damage for weapon
46 — 49	Drive hit: lose 1 ADF point
50 — 52	Drive hit: lose 1/2 total ADF (round up)
53	Drive hit: lose entire ADF
54 — 58	Steering hit: lose 1 MR point
59 — 60	Steering hit: lose entire MR
61 — 62	Weapon hit: LC; LB; PB; EB; AR; RB
63 — 64	Weapon hit: PB; EB; LB; RB; T; AR
65 — 66	Weapon hit: DC; LC; AR; T; LB
67 — 68	Weapon hit: T; AR; EB; PB; LB; RB
69 — 70	Weapon hit: LB; RB; T; AR; PB; EB; LC
71 — 74	Power short circuit; lose all screens and ICMs
75 — 77	Defense hit: PS; ES; SS; MS; ICM
78 — 80	Defense hit: MS; ICM; SS; PS; ES
81 — 84	Defense hit: ICM; SS; PS; ES; MS
85 — 91	Combat Control System hit: -10% on all attacks
92 — 97	Navigation hit: lose maneuvering control
98 — 105	Electrical Fire: roll additional damage at +20 each turn.
106 — 120	Damage Control hit: DCR cut in half
117 — 120	Disastrous Fire: DCR cut in half; lose entire ADF and MR; -10% on all attacks; roll additional damage at +20 each turn

Advanced Game Combat Table

Weapon	Defense Reflective Proton Electron Stasis Masking						ICM	Hull Damage
	None	Hull	Screen	Screen	Screen	Screen		
Laser Cannon	75%	60%	75%	75%	75%	25%	—	2d10
Laser Battery	65%	50%	65%	65%	65%	20%*	—	1d10
Proton Beam Battery	60%	60%	25%	70%	40%	50%	—	1d10
Electron Beam Battery	60%	60%	70%	25%*	40%	50%	—	1d10
Disruptor Cannon	60%	60%	50%	50%	40%	50%	—	3d10
Torpedo	50%	50%	50%	50%	75%	50%	10/	4d10
Assault Rocket	60%	60%	60%	60%	60%	60%	-5/	2d10+4
Rocket Battery	40%	40%	40%	40%	40%	40%	-3/	2d10
Mines	60%	60%	60%	60%	80%	60%	-5/	3d10-5
Seeker Missile	75%	75%	75%	75%	90%	75%	-8/	5d10

* Weapons causes half damage (rounded up) on Hull hits.

Damage Table Modifiers

Laser Cannon	0
Laser Battery	0
Proton Beam Battery	+10
Electron Beam Battery	+10
Disruptor Beam Cannon	+20
Assault Rocket	-10
Rocket Battery	-10
Torpedo	-20
Mine	-20
Seeker Missile	-20

Weapon Restrictions

Weapon	Restrictions	Range
Laser Cannon	FF, RD	10
Laser Battery	RD	9
Torpedo	MPO, LTD	4
Assault Rocket	FF, MPO, LTD	4
Rocket Battery	LTD	3
Proton Beam Battery	RD	12
Electron Beam Battery	RD	10
Disruptor Beam Cannon	FF, RD	9
Mines	LTD	0
Seeker Missiles	LTD	unlimited