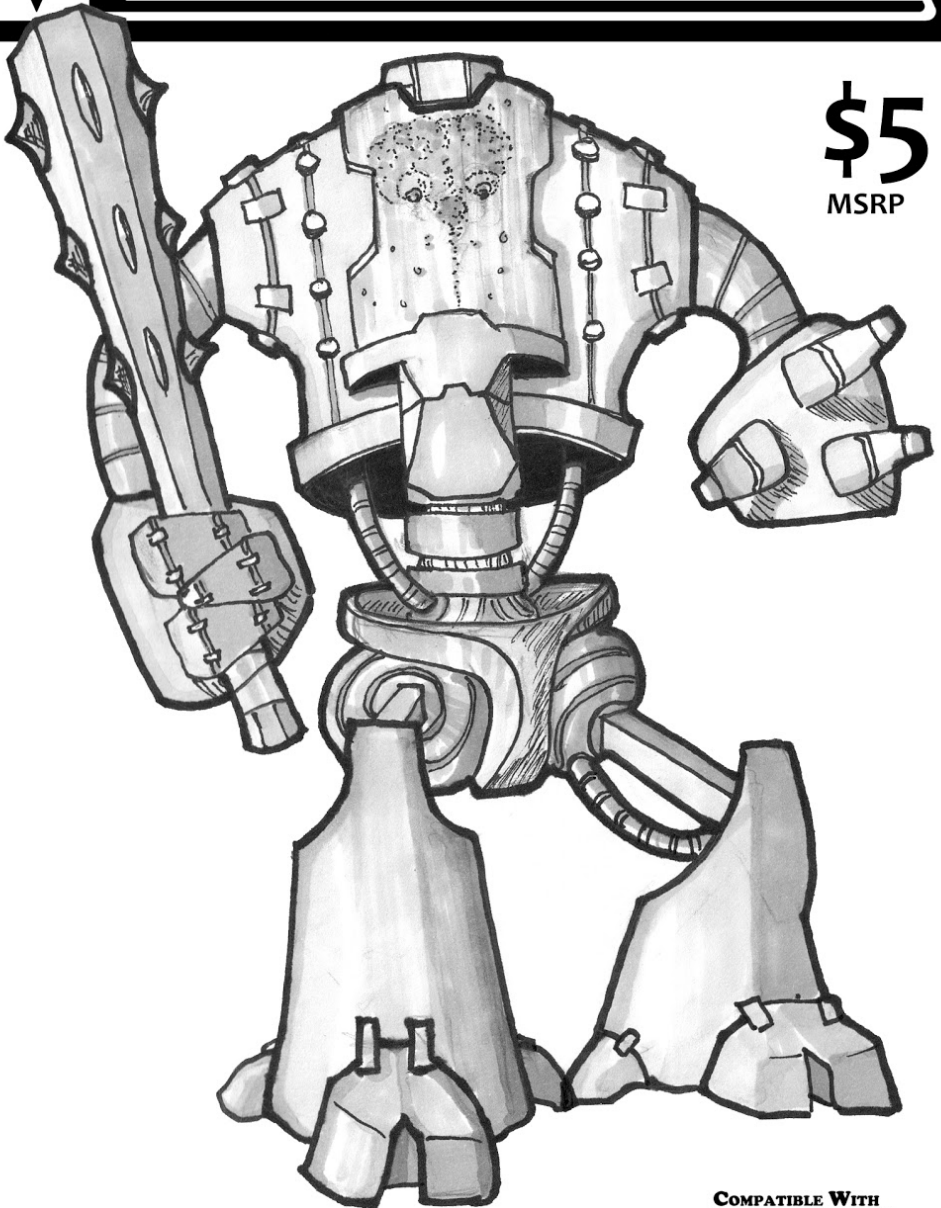


MEANDERING

\$5
MSRP



Issue #2 - October 2017
Outside the Box

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Issue #2 iconic

18 (Jek Touryk)

Neutral Entombed (2nd level)

Former Occupation: Gravedigger

Strength: 16 (+2)

Agility: 8 (-1)

Stamina: 12 (+1)

Personality: 14 (+2)

Intelligence: 7 (-1)

Luck: 6 (-1)

HP: 18; Speed: 30; Init: -1

Ref: -1; Fort: +3; Will: +3

Base Attack Mod: +1

Attack Dice: 1d20; Crit Die/Table: 1d3/A*

Fists: melee +3 (dmg 1d8+2)

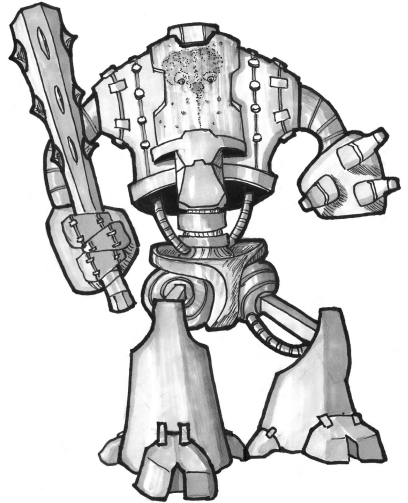
Main Weapon: Maul (as polearm) melee +3 (dmg 1d10+2)

AC: (17) [Plating (+8) Check penalty (-2) Fumble die (d12)]

Equipment: Shovel, Widow's silk scarf (memento), 3 days entombed elixir.

Funds: 18 gp, 6 sp, 13cp. Lucky sign: Resisted Temptation (Willpower Saving Throws) (-1)

Languages: Common



Jek was a strong-willed grave digger from the Southern inner district, his body was mangled in a raid by warpbeasts 2 years ago. The city alchemists had previously identified him as a candidate for the Entombed program; now Jek exists only to serve the city of Bastion, as Entombed 18. Jek remembers he had a wife and children, but struggles to recall their names and faces. He remembers only snippets of his former life. Jek knows that the warpbeasts took everything from him, and now he longs for battle with them.

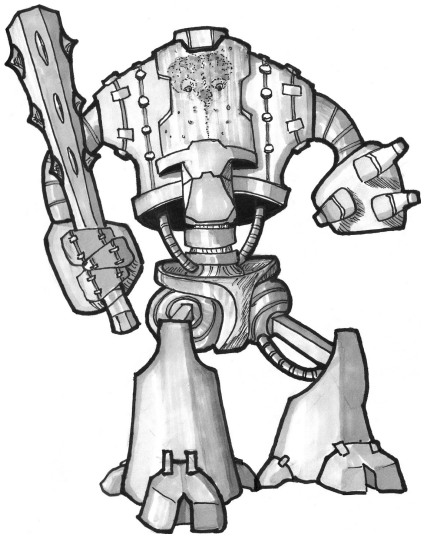
MEANDERINGS

*“The Warpwaste stared back as we stood atop the wall.
The city of Baz’tien, had become Bastion, the last city.
The Kings are dead, long live the guilds.
but the legacy of the Warp Wars will outlive us all.”
-Jaren Discaul, Chronicler*

Welcome to the second issue of Meanderings. The theme of this issue is Outside the Box.

In this issue, A plethora of articles, an overview of the soon to be released Mutant Crawl Classics. Off the Charts expands the Warrior and Dwarves tables beyond seven. The narrative skill system gives the gamemasters and players a tool for telling new tales. Momentum in RPGs brings some new rules for covering the changes in momentum that can occur in combat. Issue #2 marks the beginning of the ongoing Paperminis series with 15 occupational paper minis. No Man’s Land, blocking players with distinctive doors.

Return to the Warpwastes with the Occupations of Bastion, and the new class, The Entombed, the nearly dead entombed within a construct. Grab your weapons and explore the Weapon Style tables for Sword and Shield, twin dagger, twin axe, and the ubiquitous Florentine styles.



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