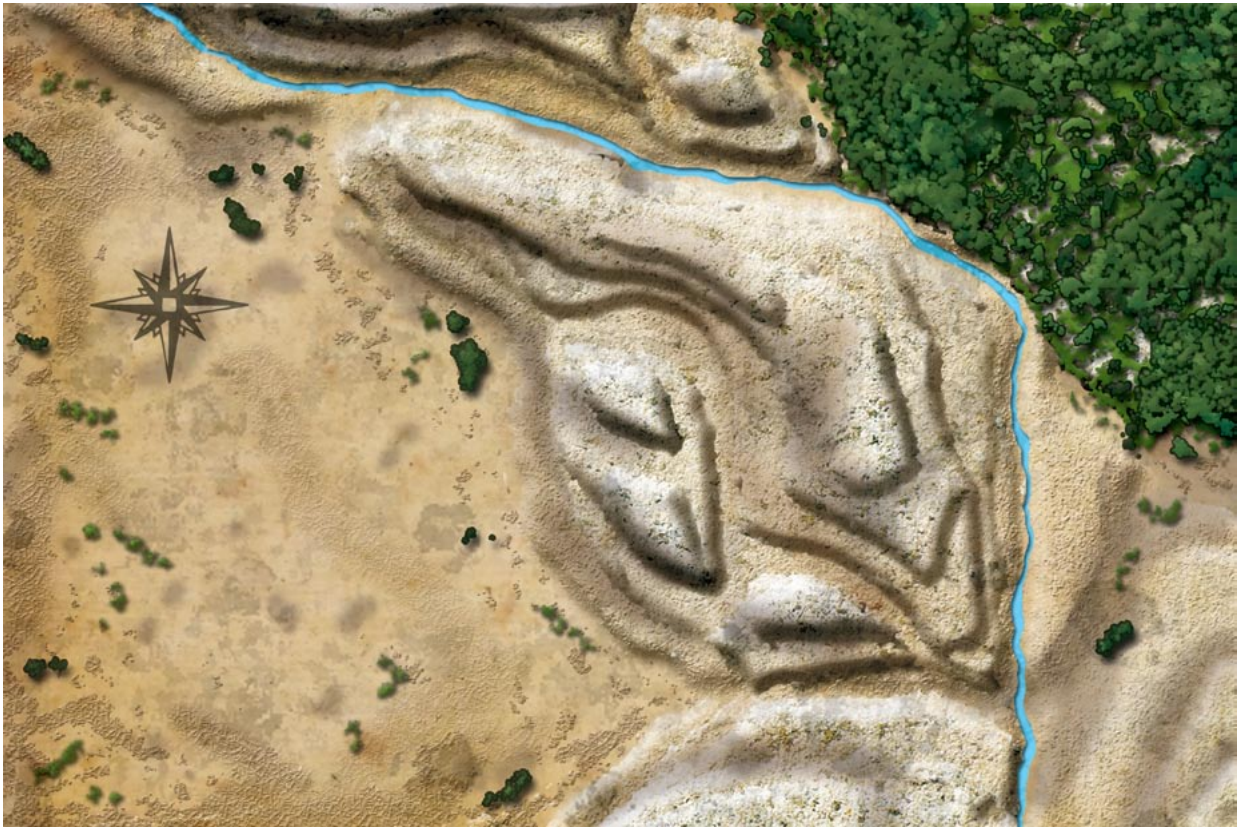# DUNGEON #145

MAP & HANDOUT SUPPLEMENT
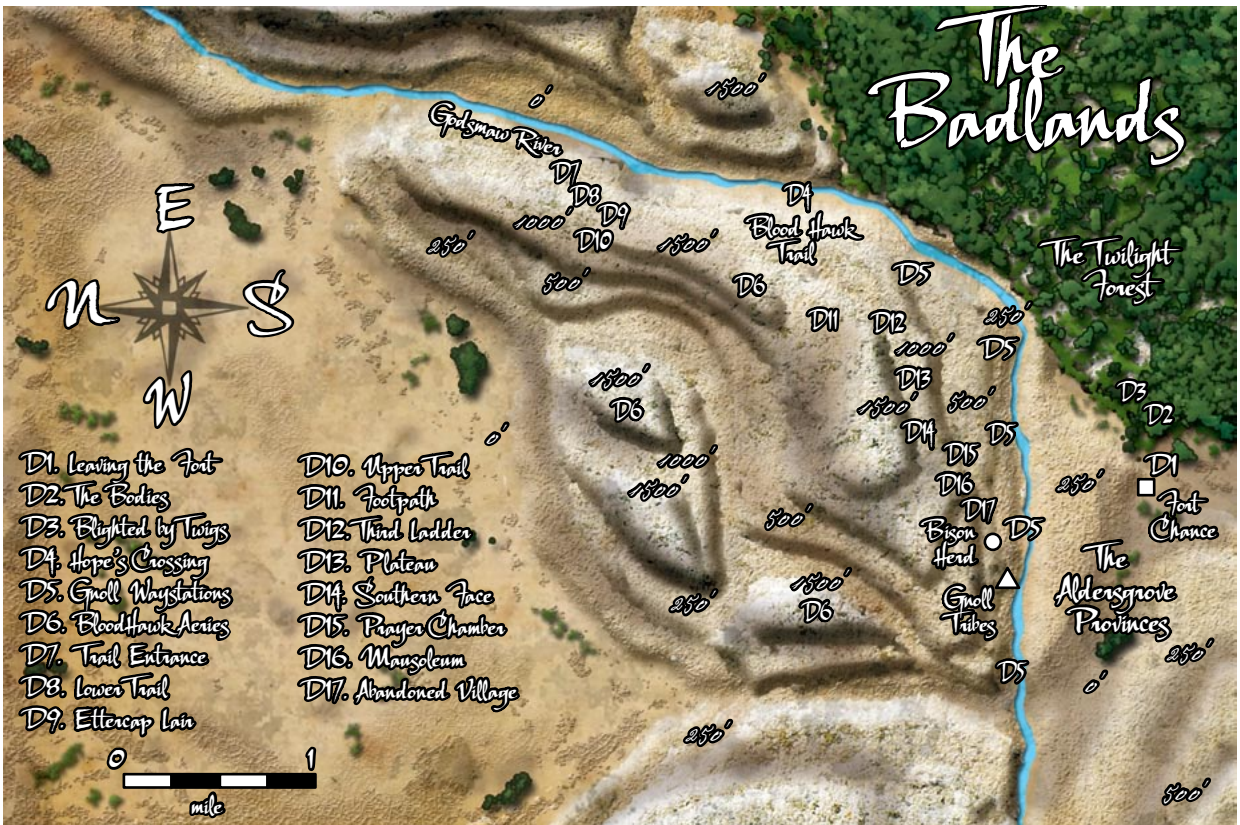
Julie Dillon

THE DISTRACTION

by Tim Hitchcock

A band of settlers awaits certain death upon the vicious blades of massing gnoll hordes. Can the PCs distract the ravenous army of savage humanoids long enough for reinforcements to arrive? A D&D adventure for 3rd-level characters.

Robert Lazzaretti

The Badlands

Godsmaw River

The Twilight Forest

The Aldersgrove Provinces

Fort Chance

Blood Hawk Trail

Bison Head

Gnoll Tubes

0' 250' 500' 1000' 1500'

D1. Leaving the Fort
D2. The Bodies
D3. Blighted by Twigs
D4. Hope's Crossing
D5. Gnoll Waystations
D6. BloodHawk Aeries
D7. Trail Entrance
D8. Lower Trail
D9. Ettercap Lair
D10. Upper Trail
D11. Footpath
D12. Third Ladder
D13. Plateau
D14. Southern Face
D15. Prayer Chamber
D16. Mausoleum
D17. Abandoned Village

0   1
mile

Robert Lazzaretti

Julie Dillon

Nughoak

Julie Dillon

UDON with Todd Gak, Jim Zubkavich, and Shane Law

VILE ADDICTION

by Tom Ganz, Stefan Happ, Stephen S. Greer, B. Matthew Conklin III, and Ashavan Doyon

A horrific drug has seized the population of the strange city of Exag, yet confronting its source only reveals the true extent of a dire new threat. Part one of the Seeds of Sehan campaign arc, this is a D&D adventure for 8th-level characters.

UDON with Todd Gak, Jim Zubkavich, and Shane Law

Pan'Phar Thrissek

UDON with Todd Gak, Jim Zubkavich, and Shane Law

UDON with Todd Gak, Jim Zubkavich, and Shane Law

Rob Lazzaretti

Spriggan Caverns

Side View
of
8 and 8a

N
W E
S

One square: 10 feet

Exag
Sewers

Rob Lazzaretti

UDON with Todd Gak, Jim Zubkavich, and Shane Law

Child of Sehan
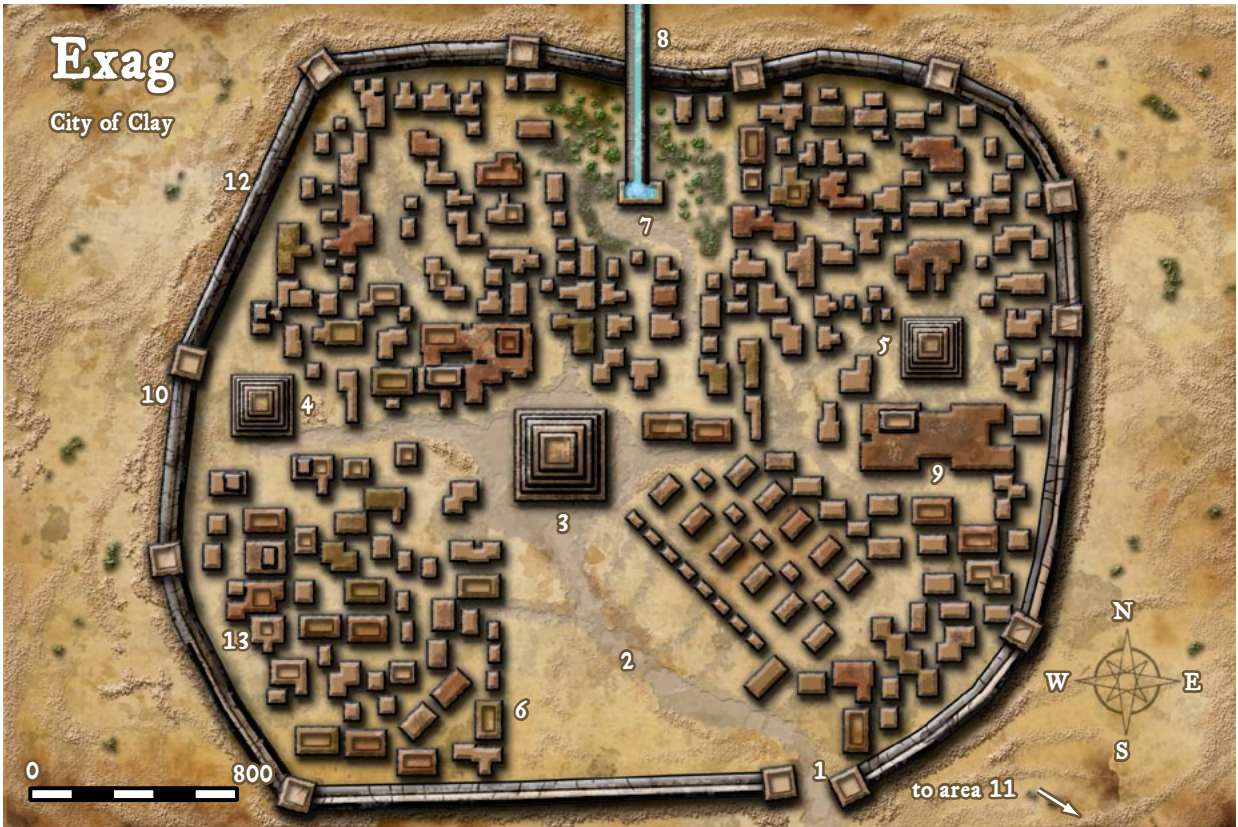
UDON with Todd Gak, Jim Zubkavich, and Shane Law

UDON

BACKDROP: EXAG

by Stefan Happ, Stephen S. Greer, B. Matthew Conklin III, Tom Ganz, and Ashavan Doyon
Explore the ancient streets of Exag, a secluded city whose secrets and mysteries are among the oldest in history.

Rob Lazzaretti

Exag

City of Clay

Rob Lazzaretti

Ahmed Hissar Hassan

UDON

Banafar Thragyeb

UDON

Abby Starbottom

UDON

Ben Wootten

CITY OF BROKEN IDOLS

by Tito Leati

The central mesa of the Isle of Dread is taboo to the locals, a place shrouded in mystery and cloaked in rumor. The time has come to confront the evil that dwells atop the island's savage crown. A Savage Tide Adventure Path scenario for 13th-level characters.

Warren Mahy

To Vesserin Catherly—

My friend, I write you this letter to inform you of a most terrible discovery. Know first that the man who carries this letter is also a friend, and that his skills and techniques for standing against the demonic host may well serve you and the people of the Seven Villages well in the months to come. Learn from him, for what he has to teach is of great value.
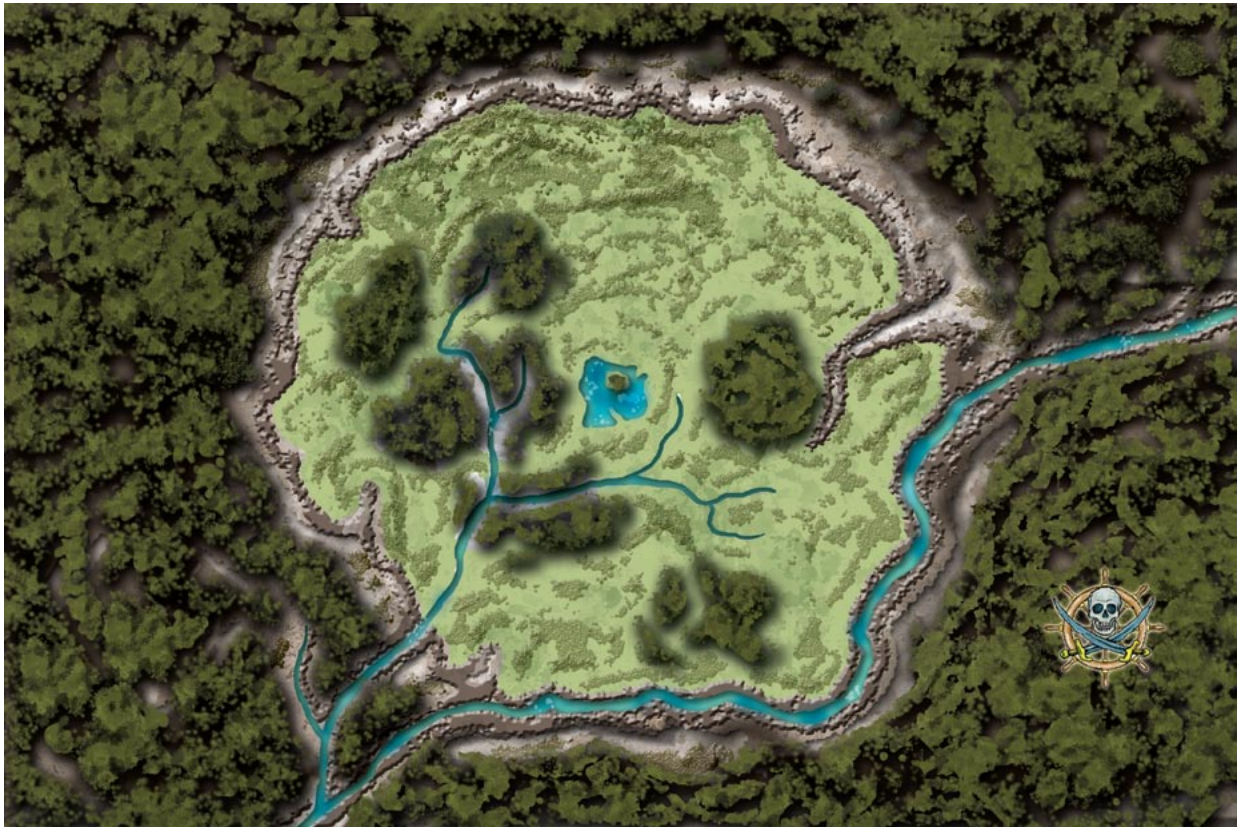
But to the news at hand. I had decided to follow up on the Olman tales of the village of Mantru, that isolated tribe dwelling in Thanaclan's shadow atop the plateau. I had hoped to contact this village, to bring the Sun Father's hope to them, for as you will recall, I believe I can use their worship of violent Tonatiuh to my favor. Pelor and this savage deity have more in common than my brethren might admit. The Stone of the Sun and the Moon all but proves it. By showing the villagers of Mantru Pelor's wisdom, I had hoped to civilize them.

Yet from all appearances, Mantru may be lost. You are well aware of the rumors that something dire has taken up residence in the City of Broken Idols. The Seven Villages call the central plateau taboo for strong and true reasons. Yet what dwells on high is no longer content with the ruins of Thanaclan. The man who brings you this letter is proof of this fear, for his tribe was slaughtered by savage heathens from the central plateau. Men who wear the skins of demons, and who kept those they capture alive for unknowable reasons before they return to their lair in the City of Broken Idols.
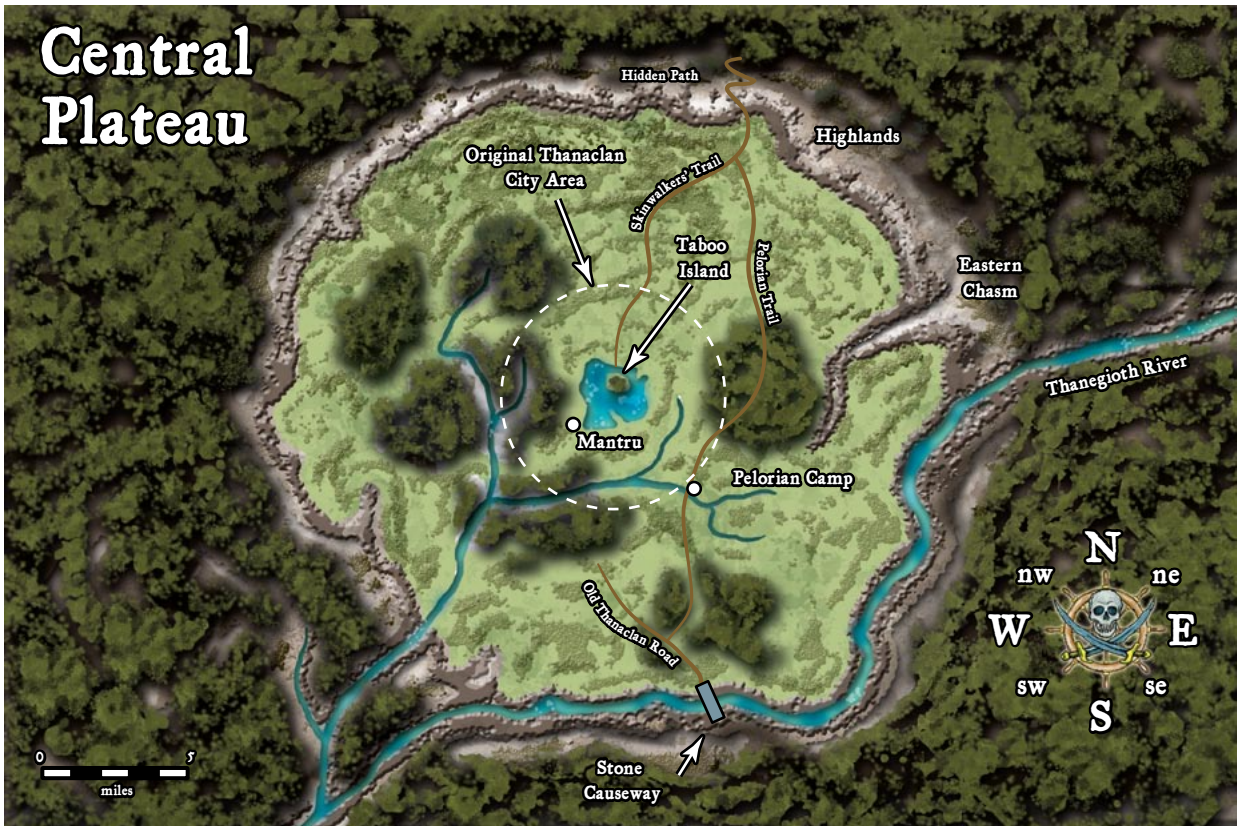
I have seen evidence of these heathens at work elsewhere, and have even encountered some of their dead. Yet I do not fear them, for no demon can withstand the purity of my convictions. I shall lead my new followers atop the central plateau. We shall deliver the children of Mantru from their oppressors and defeat the fiends. Yet should clouds or the fall of night keep Pelor from my side, and should I fall, know that the evil that broods in the City of Broken Idols does not rest. If you should seek to follow in my footsteps, bring with you the Stone of the Sun and the Moon. I have come to believe that it may hold the key to what destroyed Thanaclan low so long ago.

I do not fear for my own life. Pelor has set me upon this course for a reason. With Bulgan's constant companionship, I am never alone on my quest. But I do fear what these fiends might try if none beyond me take up arms against them. If I do not return, I ask only that you fight as you can, and that this missive be sent on to Lady Gosalar of the Sasserine Dawnhouse as my final testament.

Your Friend,
Noltus Innersol

Rob Lazzaretti

Central Plateau

Hidden Path

Highlands

Original Thanaclan
City Area

Skinwalkers' Trail

Taboo
Island

Pelorian Trail

Eastern
Chasm

Thanegioth River

Mantru

Pelorian Camp

Old Thanaclan Road

nw — N — ne

W ⚓ E

sw — S — se

0 — 5
miles

Stone
Causeway

Rob Lazzaretti

Rob Lazzaretti

The Pelorian Camp

Hidden Huts

Hidden Trail

Shallow Bog

0   feet   25

Rob Lazzaretti

Warren Mahy

Rob Lazzaretti

Taboo Island

Volcanic Ridge

Temple Ruins

Legend:
- ○ Demon Statue
- ◻ Pyramid
- ● Skinwalker Thorp
- ⸻ Hidden Path
- ⸺ Jungle Path

Compass: NW N NE / W E / SW S SE

0 — 800 feet

Rob Lazzaretti

Rob Lazzaretti

Taboo Temple

Level 1

Alarm Spell Area

To Mantru

Submerged Passage to Area 28

6
4a 4b
5
s
1
2
3
8 F
s
7
9
10
11 F
12
F

20
s
18
15
16 F
17
22 s   s 21
T
23
19
14
13

Warrior Slabs

Ancient Olman Pyramid

25

24

To the Beach

One square = 10 feet
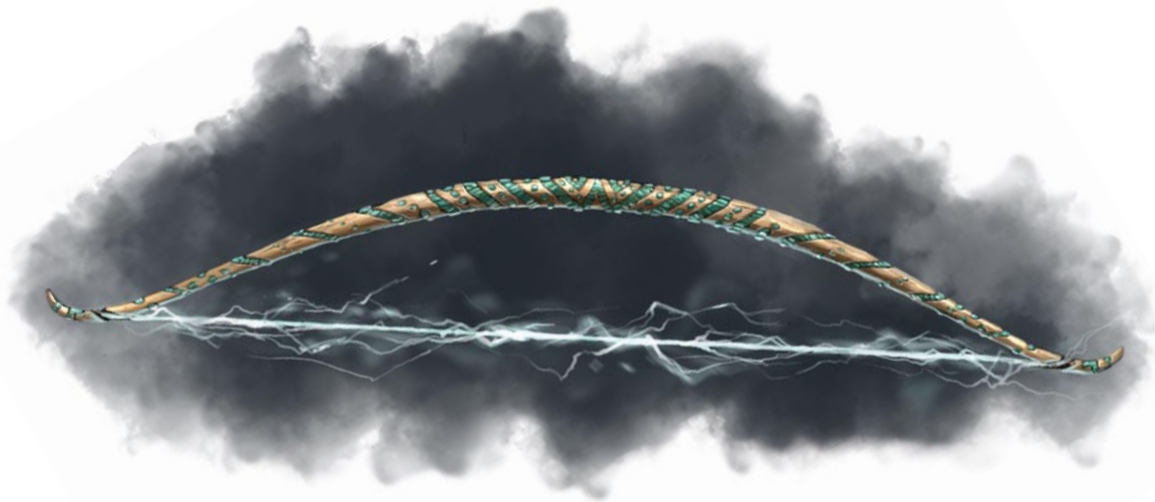
nw   N   ne
W   E
sw   S   se
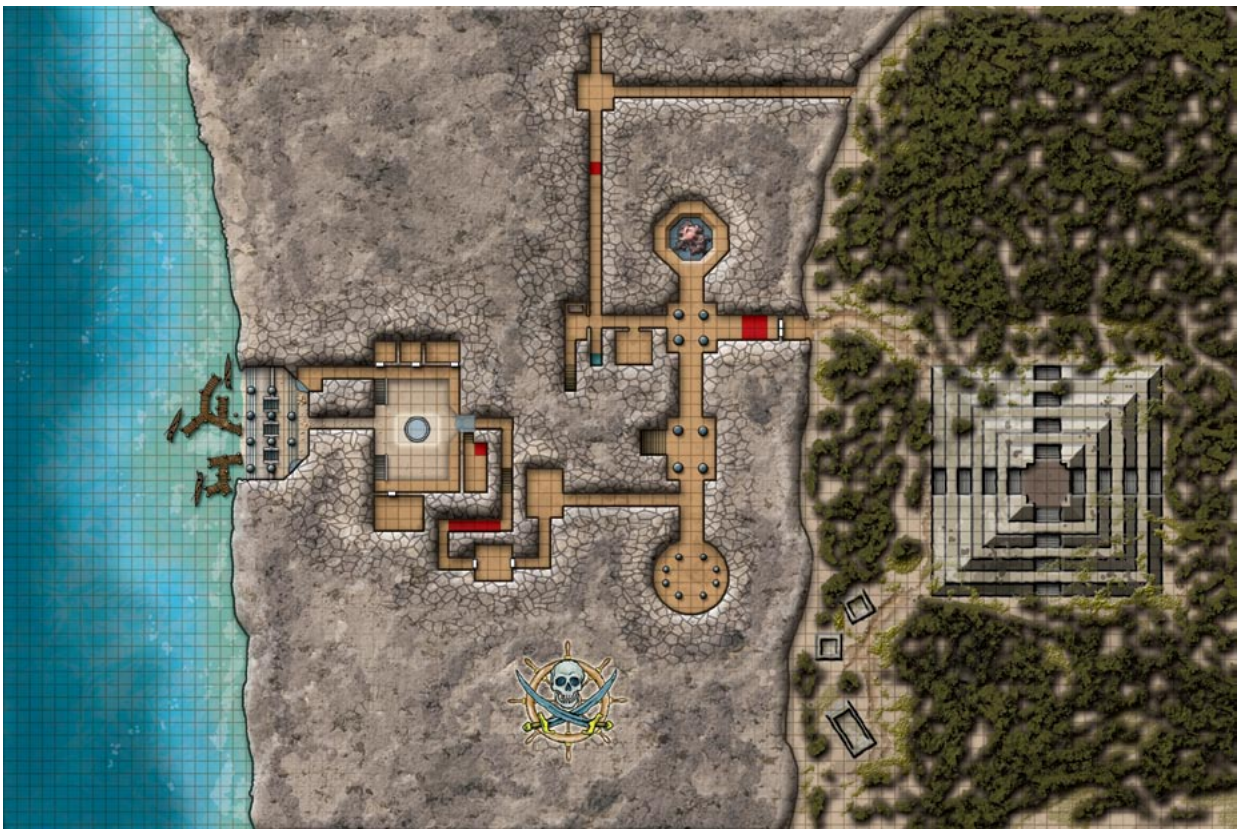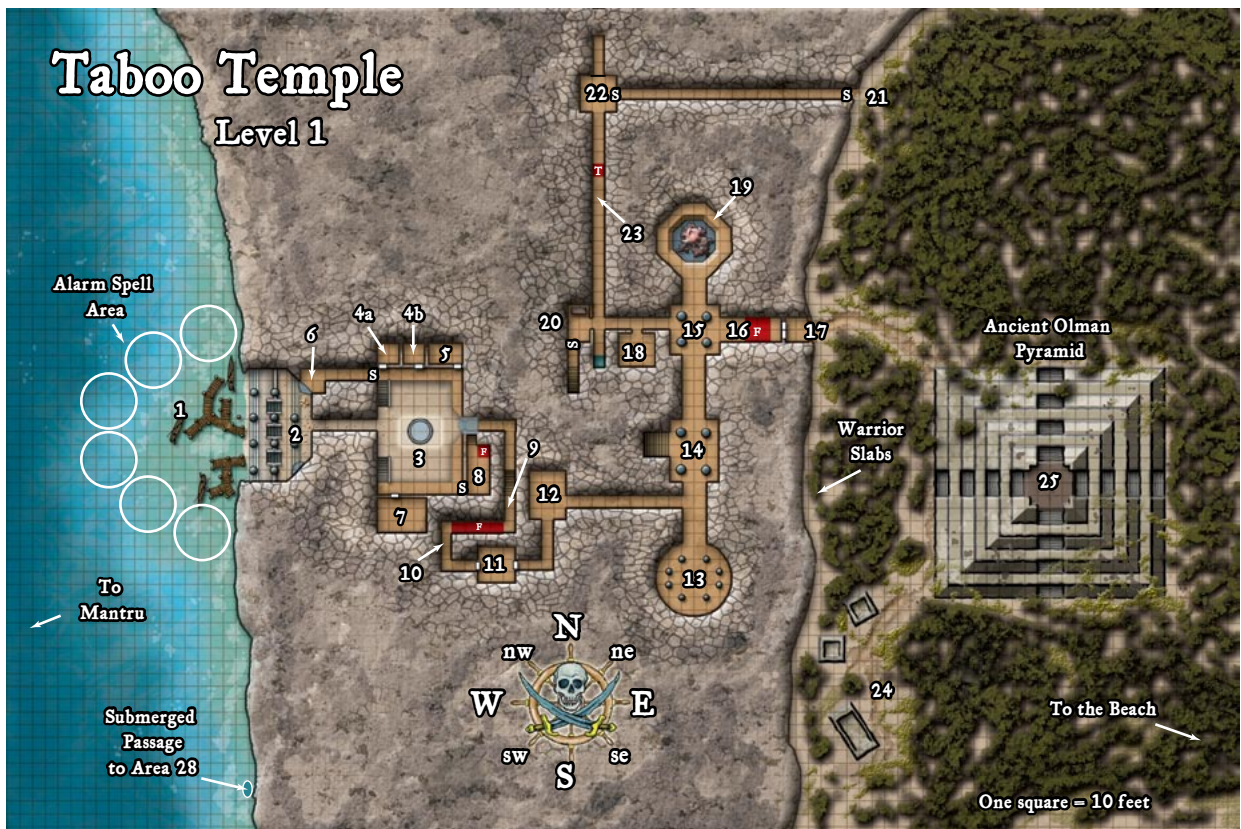
Rob Lazzaretti

Ben Wootten

Warren Mahy

Drew Pocza

Ben Wootten

Rob Lazzaretti

Taboo Temple
Level 2

To Area 14

To Area 20

To Area 20

26

27

S

37

30

28

39

38

29

To Area 43

Boiling Well
(To Area 40)

36

35

34

33

31

32

N

E

S

W

ne

se

sw

nw

One square = 10 feet

To Submerged Exit

Rob Lazzaretti

Rob Lazzaretti

Taboo Temple
Level 3

50

47c

40e

47b

47e

49

47a

48   45   40d

40c

46

40c

N
nw   ne
W   E
sw   se
S

47d

40c

42

41

40c

40b

40a

To Area 36

44

43

To Area 29

One square = 10 feet

Rob Lazzaretti

Warren Mahy
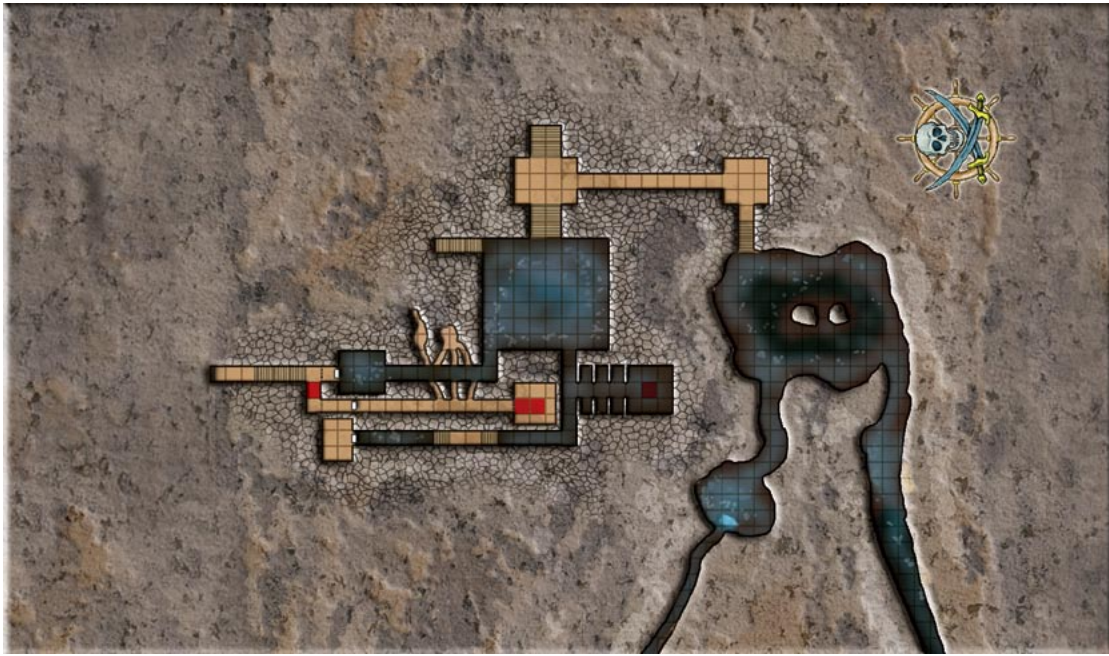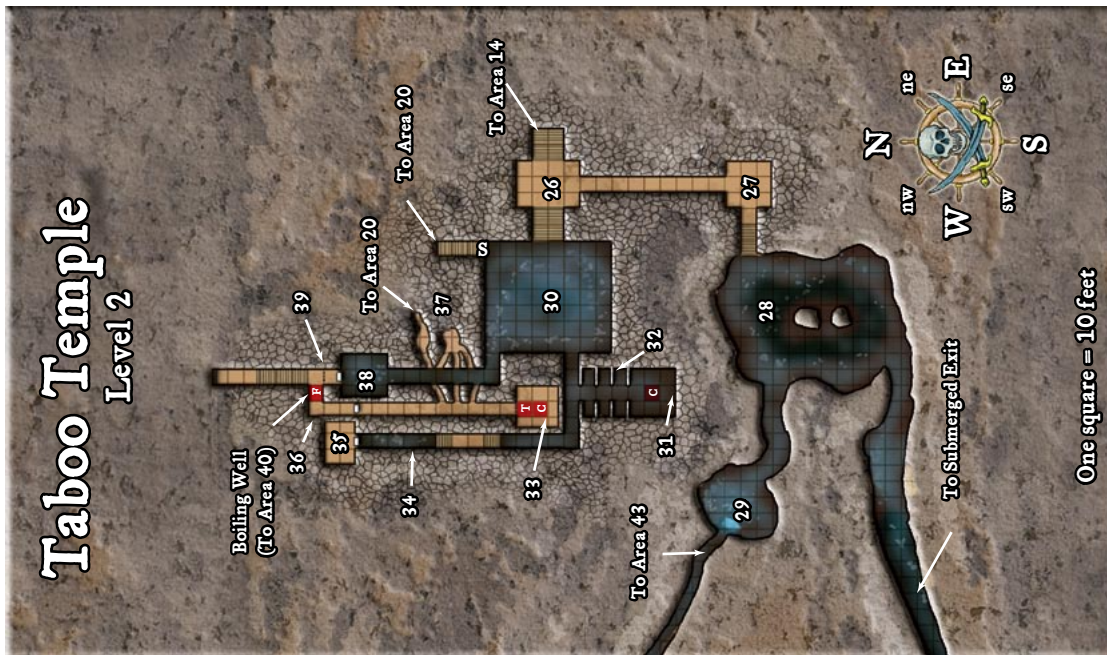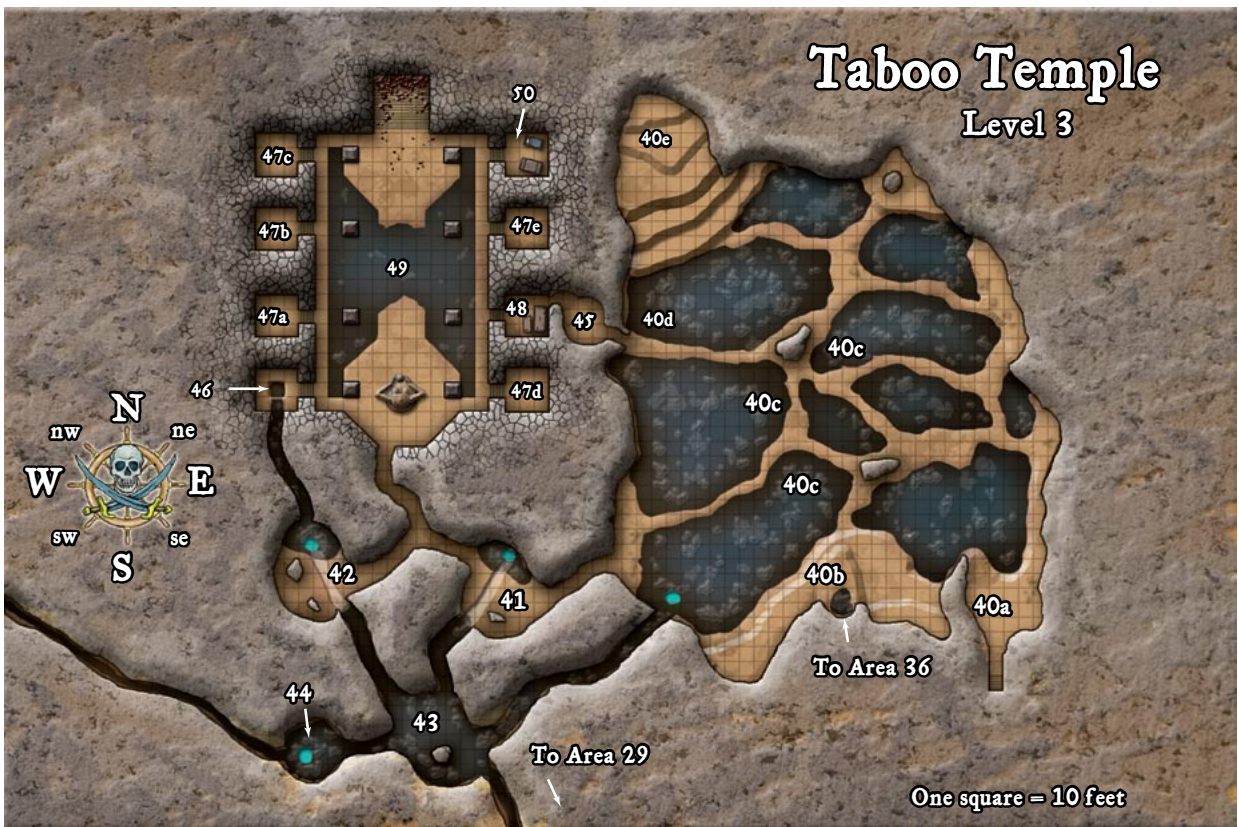
Khala and Pet

DEEP GROTTO

Map of Mystery

Rapids

Luminescent Fungus

To Forgotten Tombs

Log Bridge

Waterfalls

Ledge

Curtain of Vines from Surface

Moss

Stalagmite Formations

Shaft of Sunlight

To Drow Outpost

Limestone Curtain Wall

Fungus Patches

Rock Cleft

Waterfalls

Ledge

Underground Lake

Whirlpool

1 square = 5 feet

WEST

River

Chris West