

DUNGEON #123

MAP & HANDOUT SUPPLEMENT

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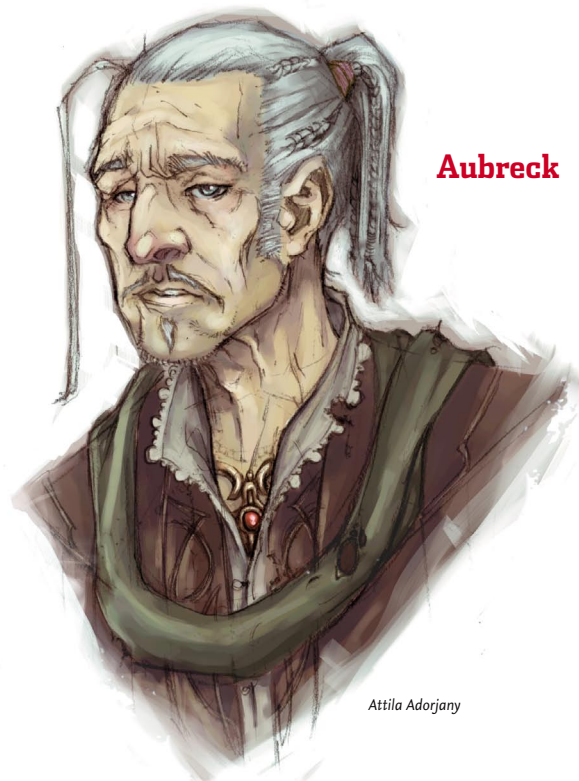
Attila Adorjany



SALVAGE OPERATION

By Mike Mearls

Many moons ago, a powerful merchant's fortunes collapsed as a ship filled with his wares vanished. Four days ago, the missing ship was spotted, listing terribly and adrift at sea. The merchant gathers the last of his resources to mount an expedition to the ship, yet are he and your players prepared for what lurks inside its slowly sinking ruin? A D&D adventure for 2nd-level characters.



Attila Adorjany

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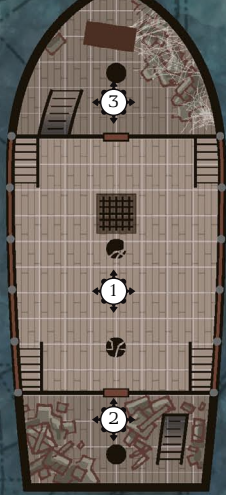
Emperor of the Waves



Cargo Hold



Lower Deck



Main Deck

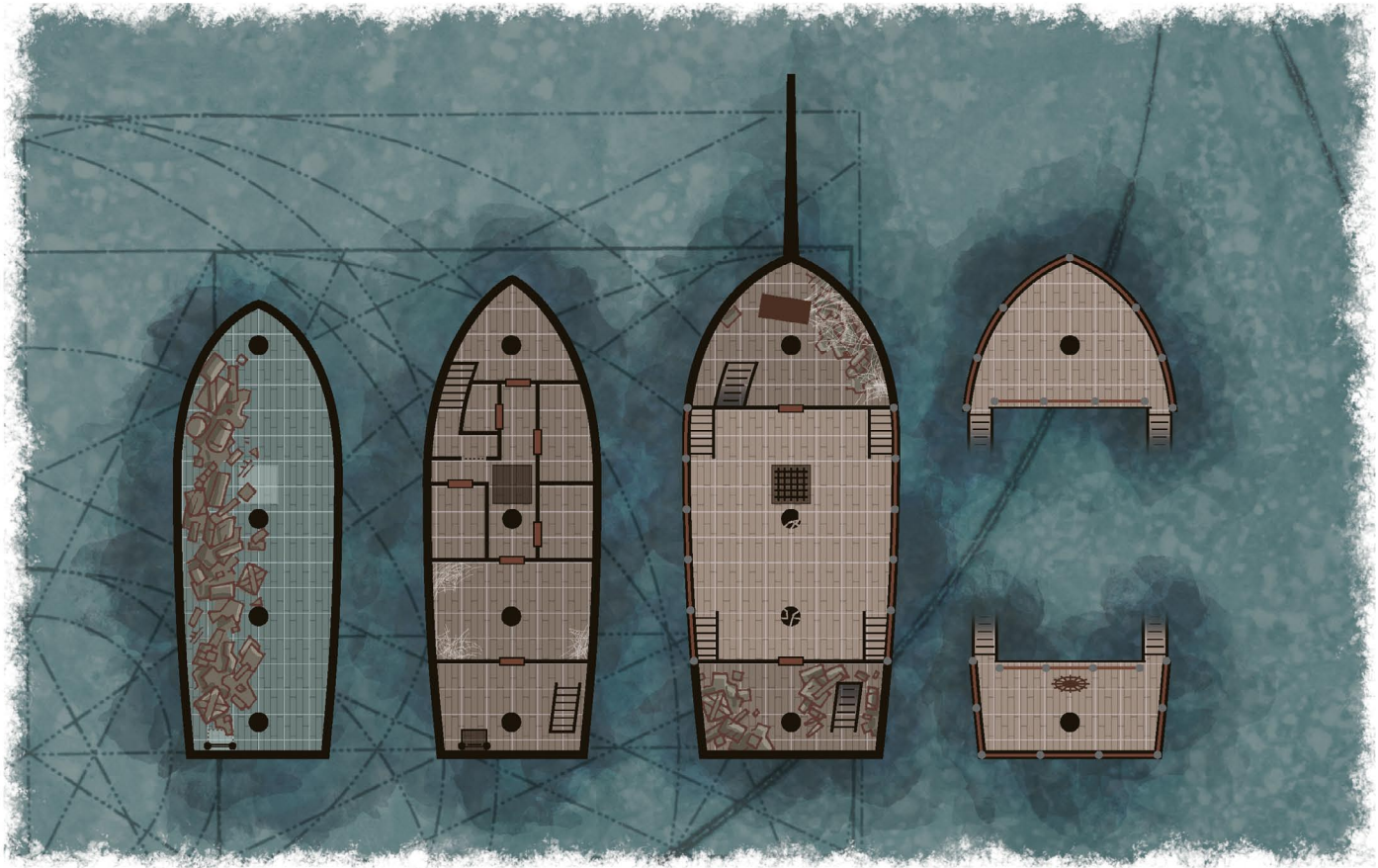


Fo'c's'le



Quarter Deck

Kyle Hunter



Kyle Hunter

Krell Grohlg



Attila Adorjany



CRYPT OF CRIMSON STARS

By Andy Collins and James Wyatt

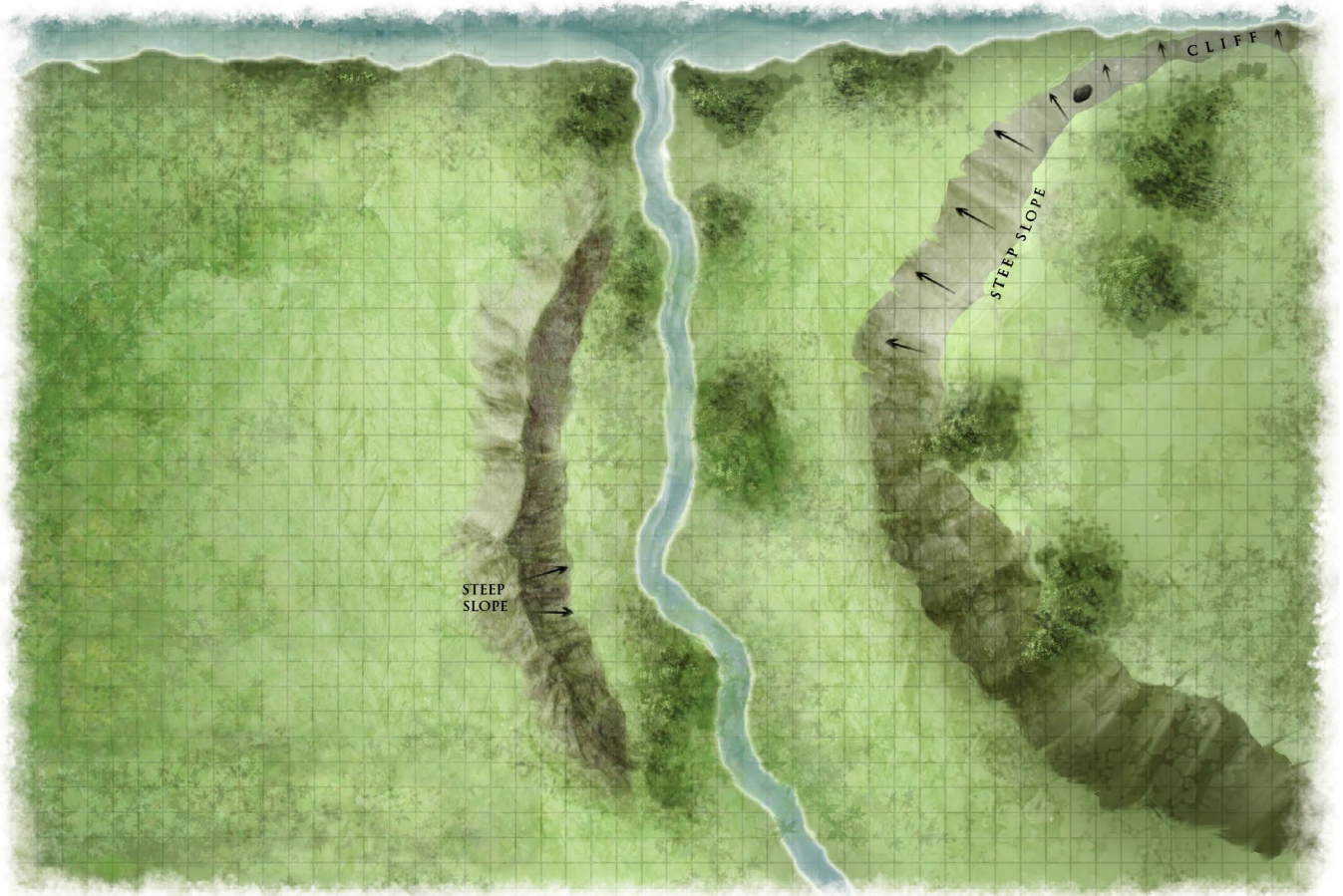
Rumors of an Eberron dragonshard of enormous size and power have reached the ears of Tophran Damilek, one of Sharn's wealthiest citizens. Unfortunately, the shard seems to be concealed within a trap-laden temple-tomb, a tomb itself located below a village of cruel halfling nomads and their dinosaur pets. "Crypt of Crimson Stars" is part one of the three-part "Shards of Eberron" campaign arc, which debuted at Gen Con Indy 2004 as the official D&D Open tournament, sponsored by the RPGA. An EBERRON adventure for 6th-level characters.



Ramon Perez

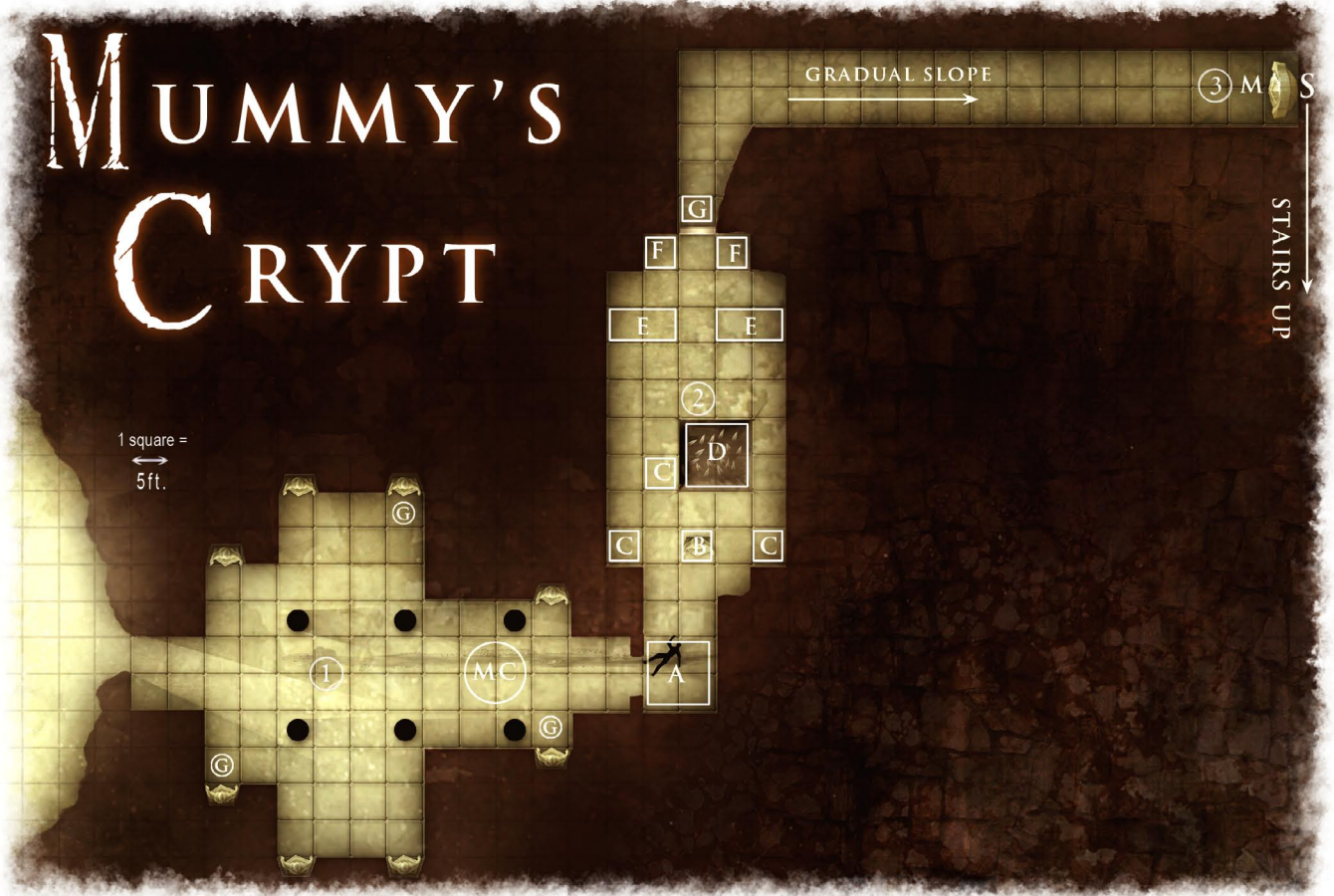


Jason Engle

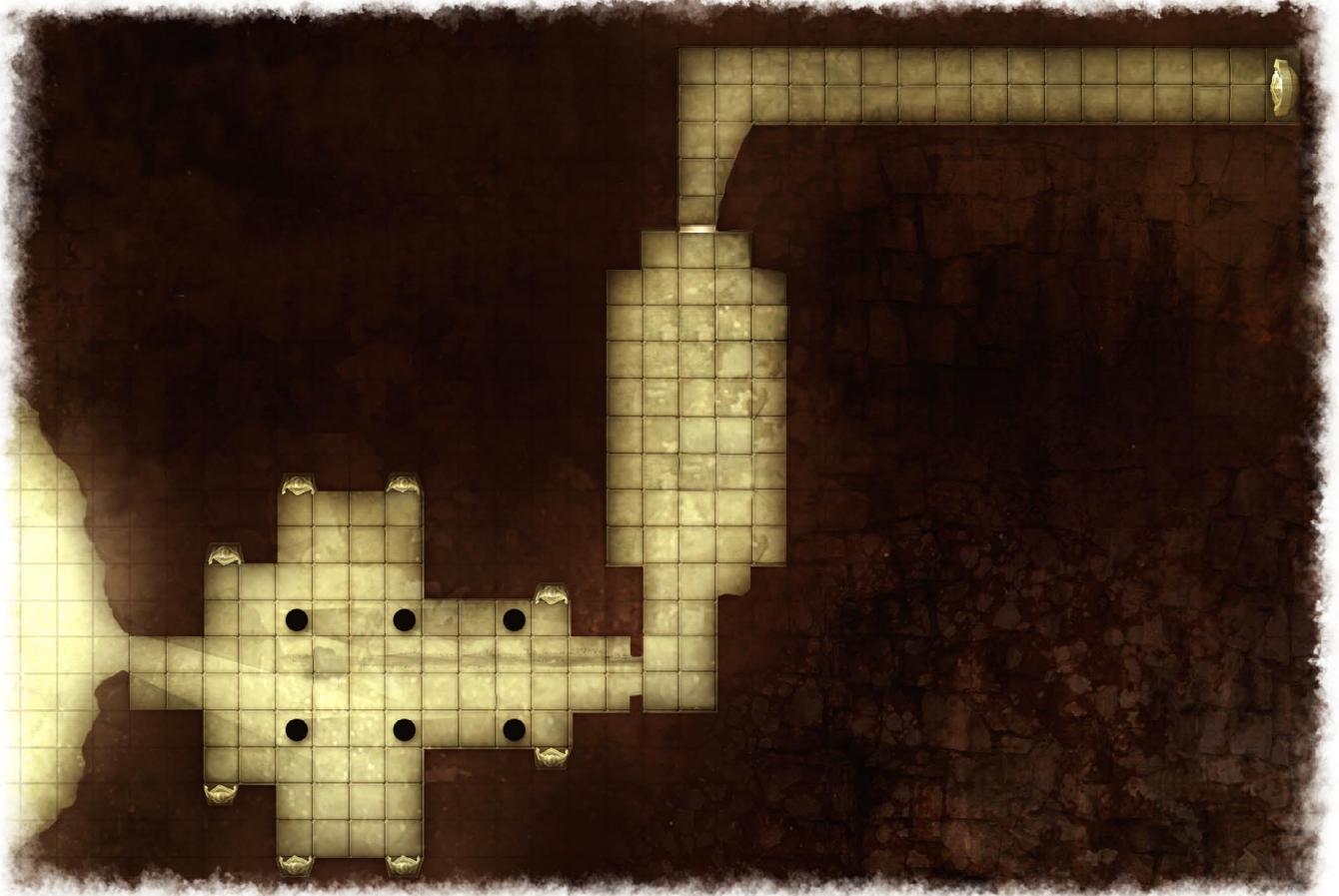


Jason Engle

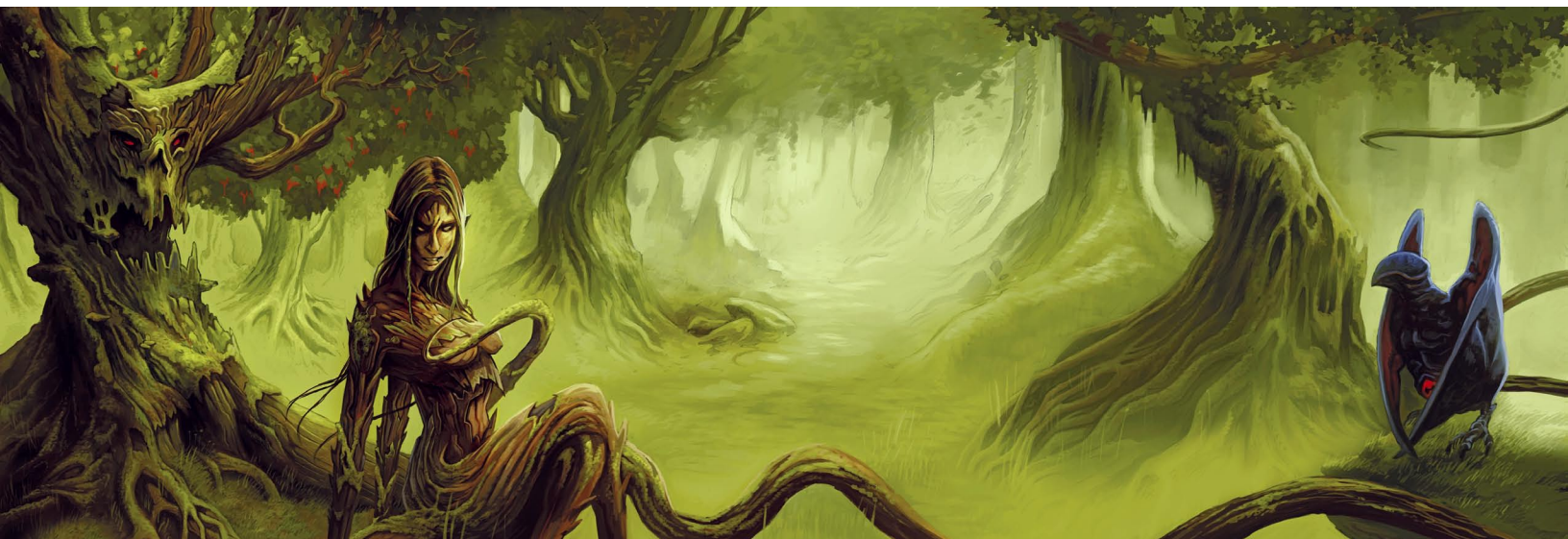
MUMMY'S CRYPT



Jason Engle



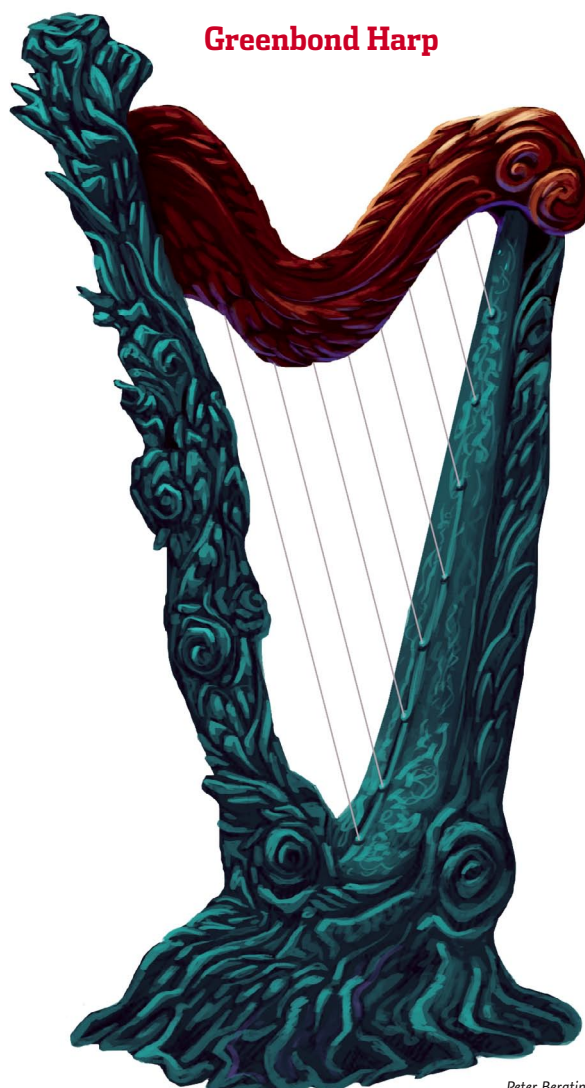
Jason Engle



THE AMARANTHA AGENDA

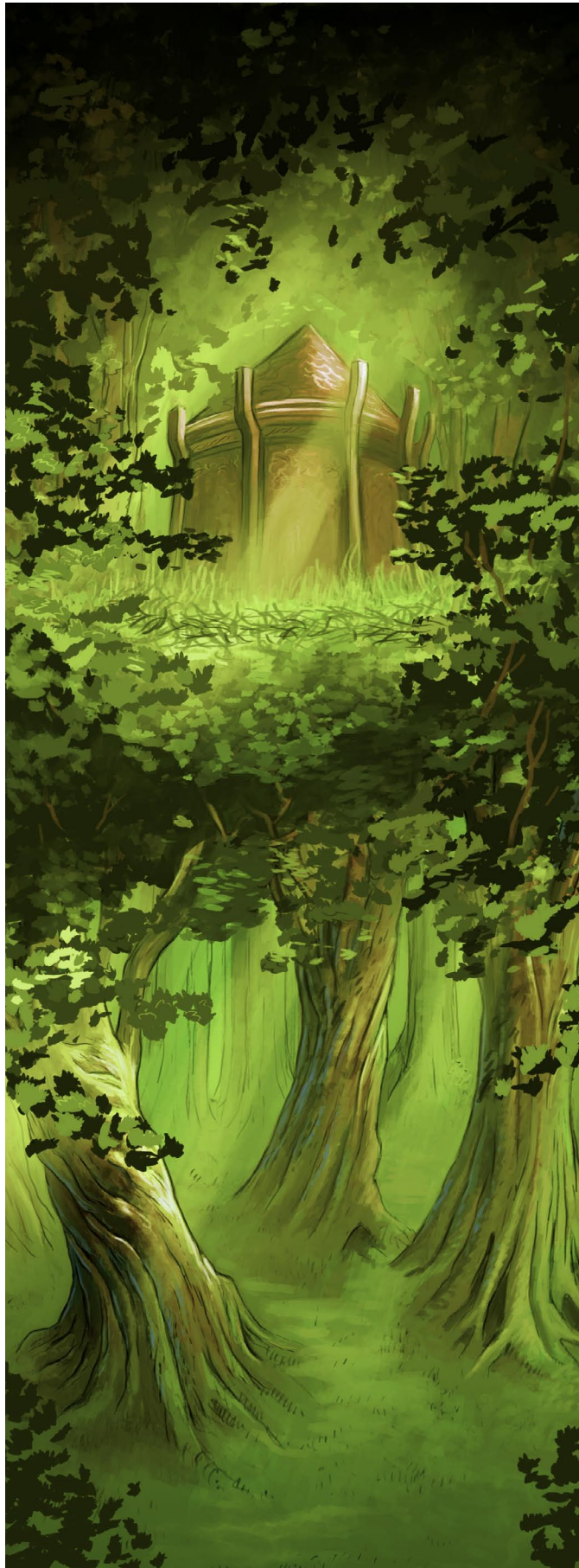
by Phillip Larwood

What happens when a sinister conjurer catches a dryad and manages to bind her fey spirit to a carnivorous tree from the Abyss? The caretakers of Heartwood Grove found out the hard way—can the PCs reclaim this sacred elven site from its corrupted mistress before she extends her powers even further? A D&D adventure for four 13th-level characters.

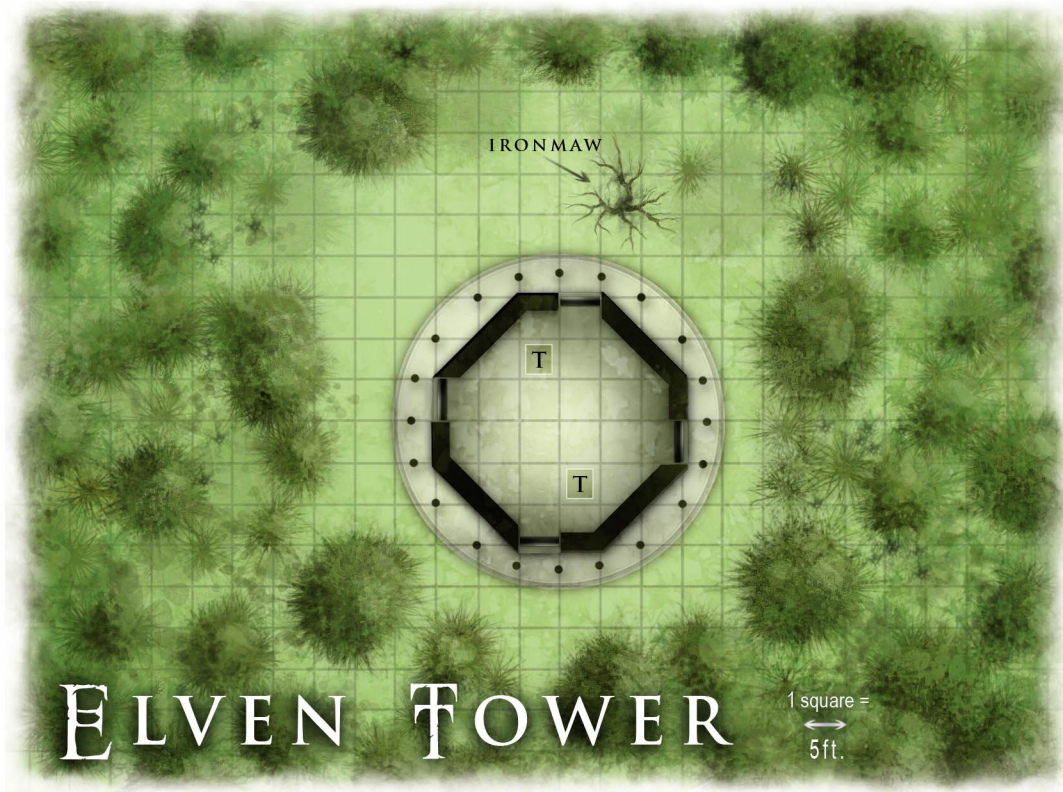


Greenbond Harp

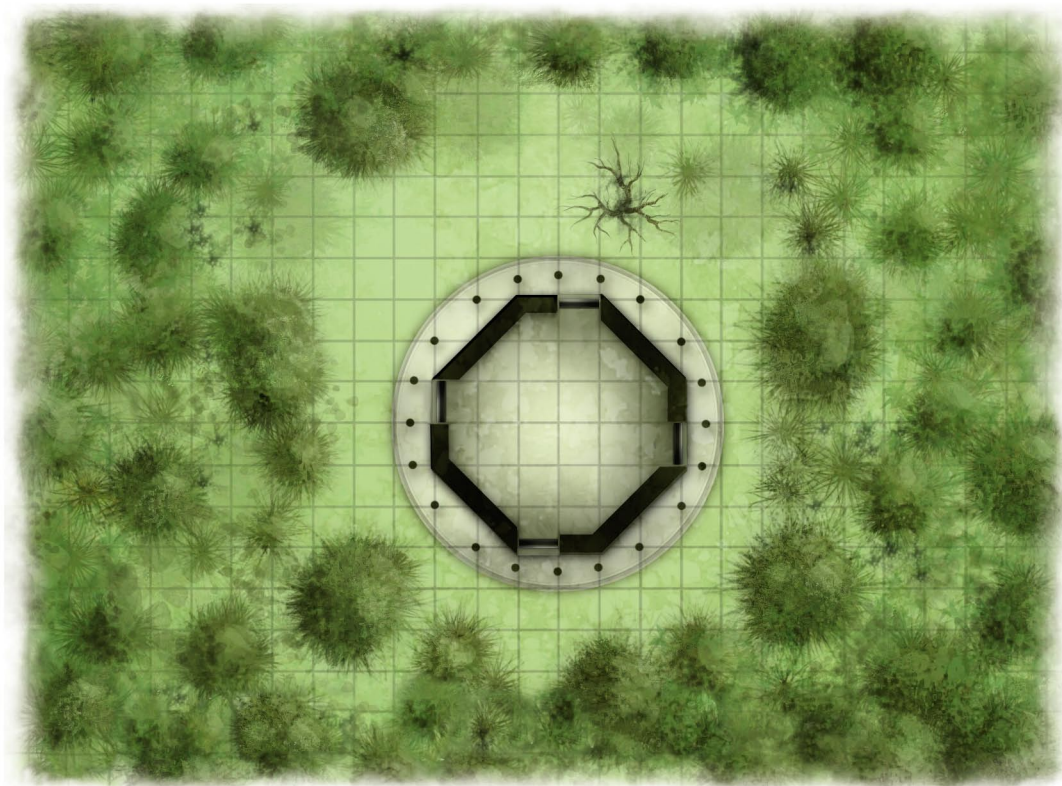
Peter Bergting



Peter Bergting



Jason Engle



Jason Engle



QUICKSILVER HOURGLASS

By Anson Caralya

Hidden between the planes of existence and behind time itself for countless eons, the Quicksilver Hourglass has kept its terrible prisoner obscured from reality. Yet now, the leader of a transplanar conspiracy of vampiric masterminds has invaded this ancient prison, intent on unleashing a wretched doom upon all that live and breathe. An epic D&D adventure for 30th-level characters.

Ojhalia



Eva Widemann

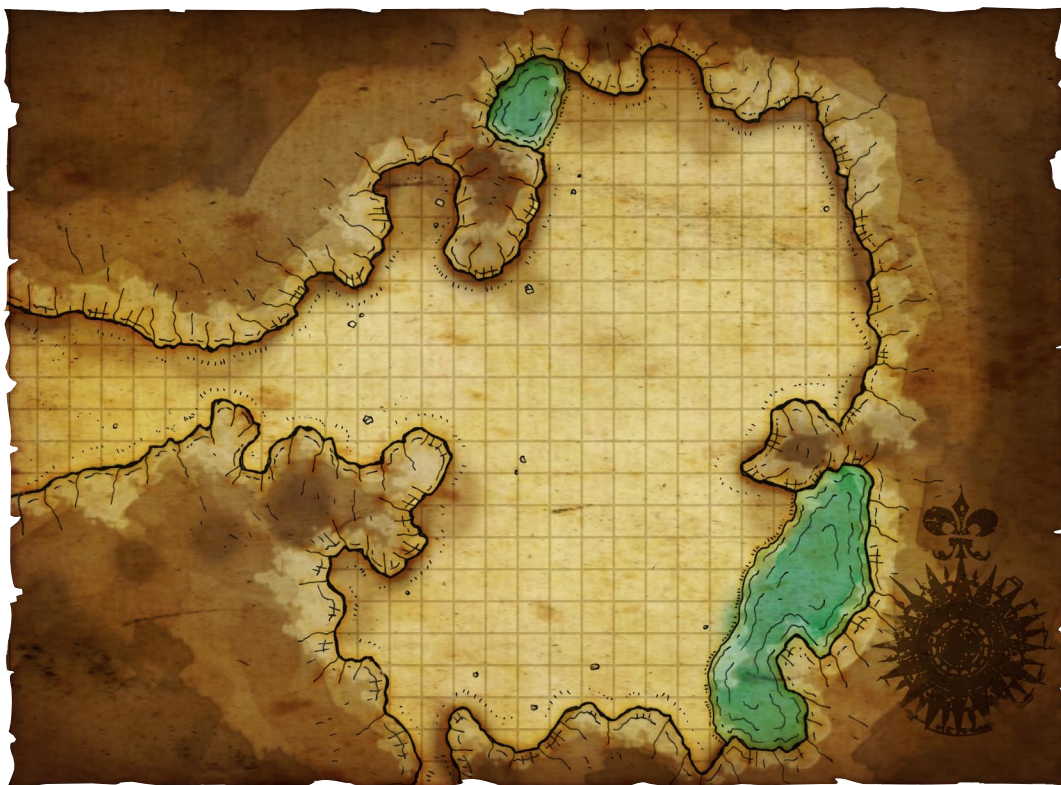
Huersefful



Eva Widemann



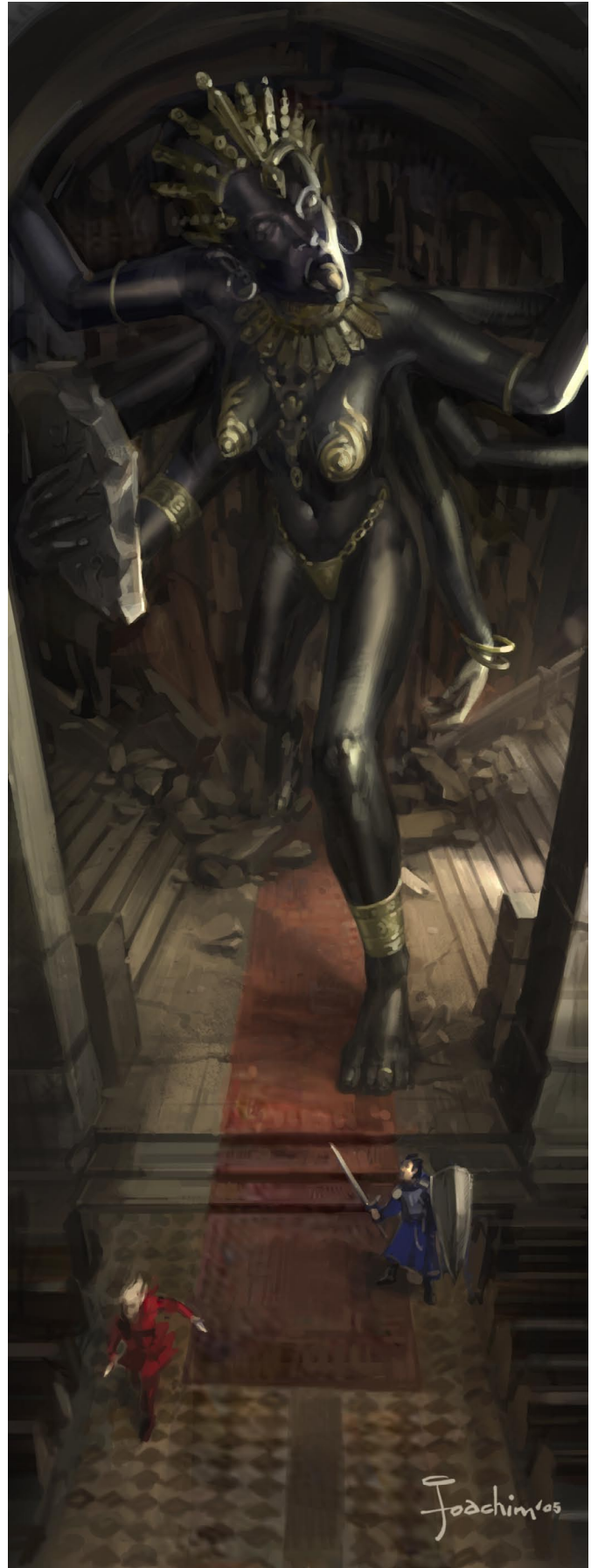
Robert Lazzaretti



Robert Lazzaretti



Joachim Barrum



Joachim Barrum

Erivatius

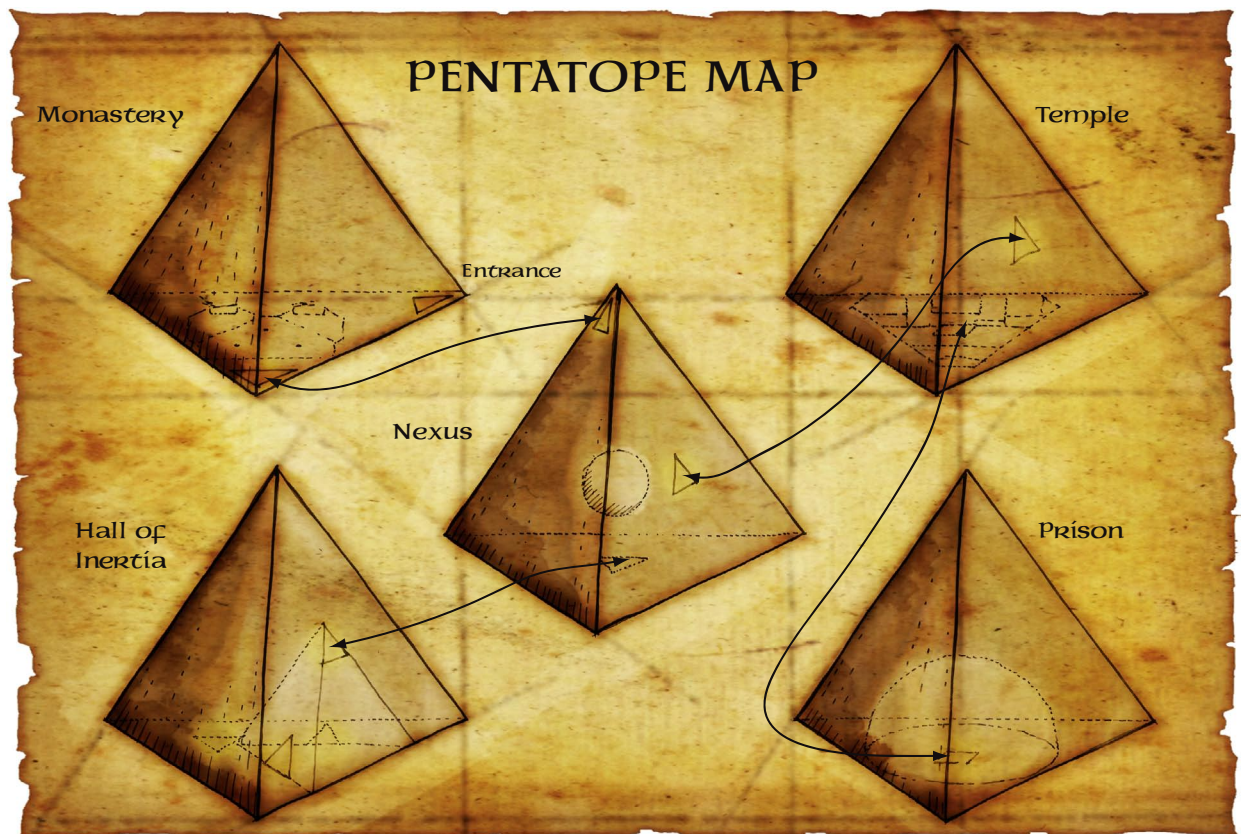


Eva Widemann

Voursuol



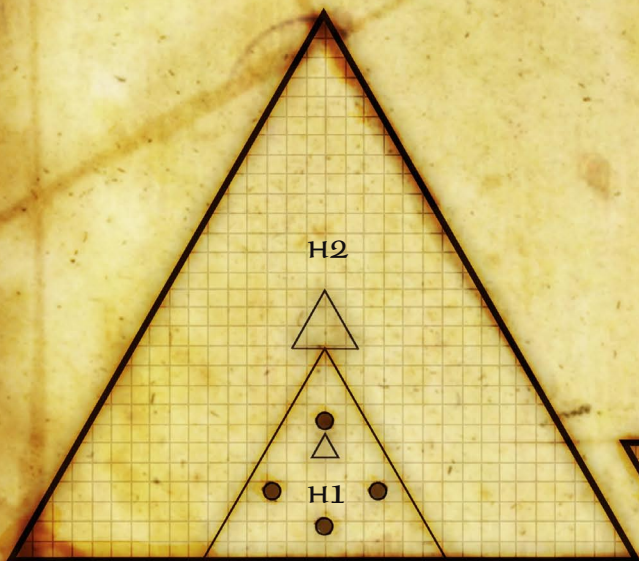
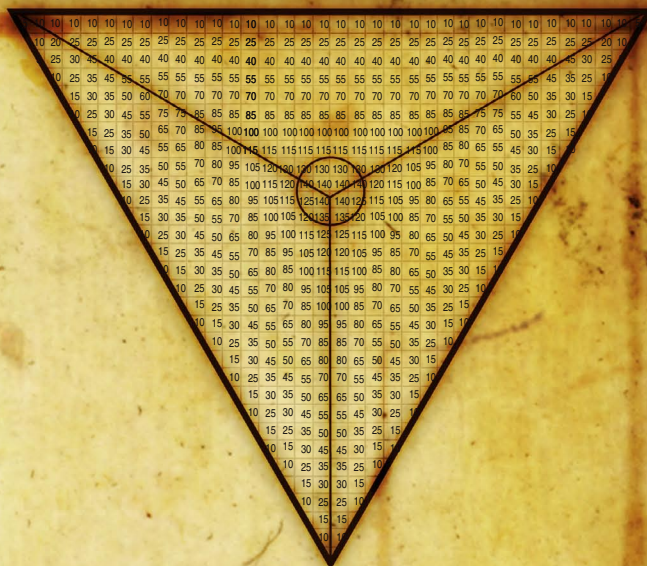
Joachim Barrum



Robert Lazzaretti

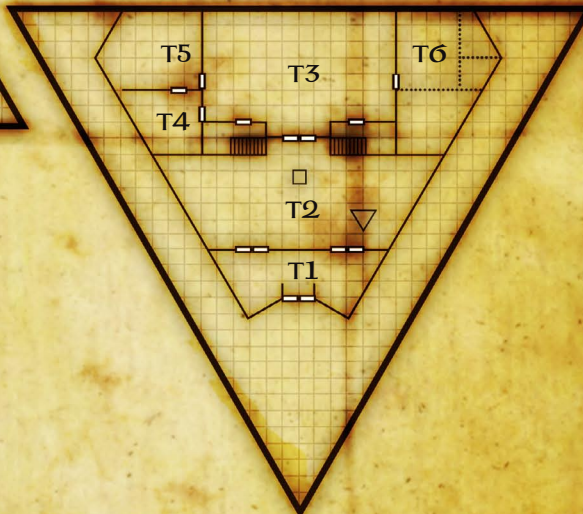
QUICKSILVER HOURGLASS

THE NEXUS TETRAHEDRON

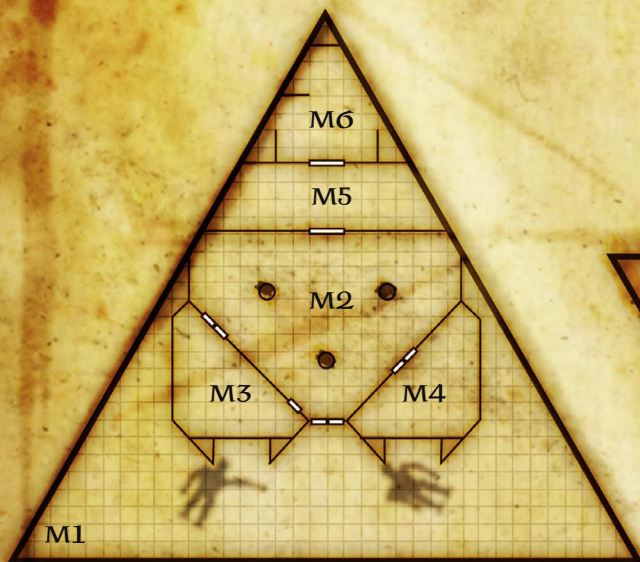
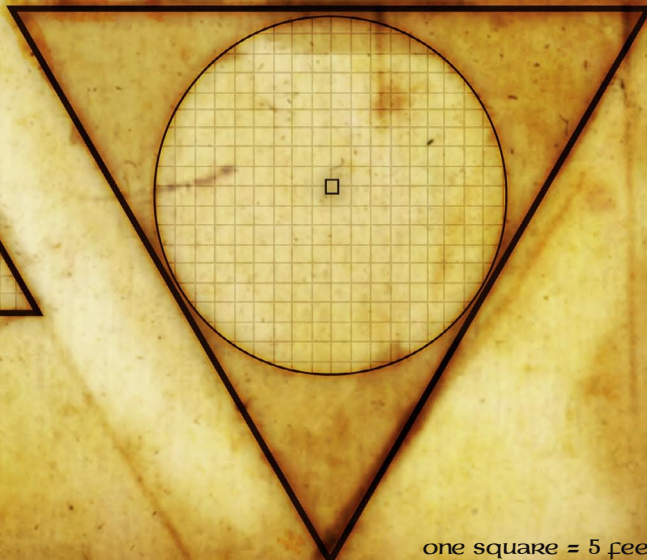


THE HALL OF INERTIA

THE TEMPLE TETRAHEDRON



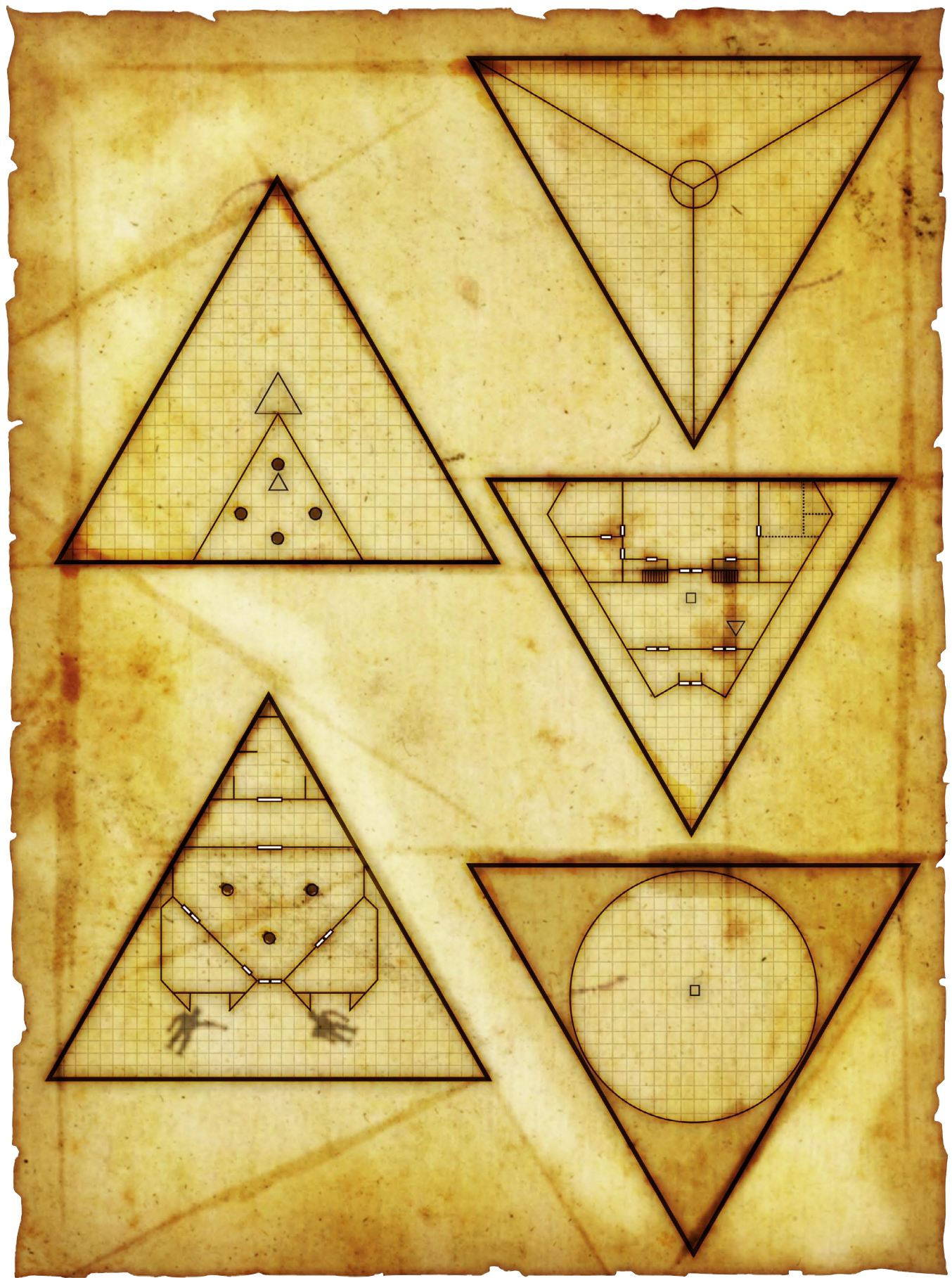
THE PRISON TETRAHEDRON



THE MONASTERY TETRAHEDRON

one square = 5 feet

Robert Lazzaretti



Robert Lazzaretti

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