

Avalon's Round Table of Fun



Always There Toolbox

Range infinite; **AOE:** self; **Duration** permanent; **Save** none

Hardness 7; **Hit Points** 15

Resistances none **Vulnerabilities** none

Aura strong conjuration [summoning]; **CL** 13th

Slot none; **Weight** 10 lbs.

Price 45,010gp

Description

The full name of the Always There Toolbox is the Always There When You Need It Toolbox. The toolbox is of thick, solid construction, reinforced with iron bands. The lock is a simple brass hinge, folding over a hook, but it is set in such a way that the two pieces “snap” together at the joining, forming a very solid lock, even when upwards pressure is applied. This is heavily important as the toolbox includes a strapped handle at the top, allowing the toolbox to be carried in one hand.

The interior of the box is much more basic than the exterior. There are multiple shelves, the top one being removable. This removable shelf has a handle at the center and can be carried around as a smaller, lidless toolbox. The lower shelf is divided into several compartments, allowing various items to be stored separately.

But the specialty of the Always There Toolbox lies not in its design, but in the power that lies hidden within it. An instant summons spell has been laid into the wood, allowing the toolbox to be summoned anywhere at anytime by the box's owner. The toolbox (and all of its contents) can be summoned simply by picturing the box – very clearly – and stating the command word. It does not require the gem from the spell. However, the box must first be attuned to its owner. This is done with the gem, but is a simple task that can be accomplished by any wizard.

History: Toolboxes have been around since before recorded history, though many of them might be better called toolbins. Over time, they have become fancier, though no less handy. The Always There Toolbox was commissioned by the wife of a forgetful medico, a man who seemed to never have his tools with him when he would go visiting patients. The Always There Toolbox allowed him to summon his equipment whenever and wherever needed. The sheer usefulness of the idea caused it to catch on quickly within traveling, tool-using circles. Though its high price tag does limit its use a fair bit.

Adventure Hooks: Professional tradespeople rarely have any need for a summonable toolbox. Others, however, who don't always carry a toolbox around can easily end up in situations where having a toolbox would be incredibly handy, but they have no ready access to one – maybe they are even somewhere that is a hundred miles from the closest settlement that might have such a thing. For those people, a summonable toolbox can be a lifesaver. Literally so, if the tools being kept in the toolbox are medical supplies.

Construction

Requirements: Craft Wondrous Items, instant summons

Crafting Time: 46 days

Cost: 22,505gp

More great games from Avalon this month with new editions of Heroes Weekly and Infinite Futures and more races for Kung Fu Kuma

**Avalon
Games**



Week One

Heroes Weekly

Four new issues of this great series of super hero fun, this month we have a great underwater adventure, a new ally in the fight to bring justice, a new combat system and a great fictional nation..

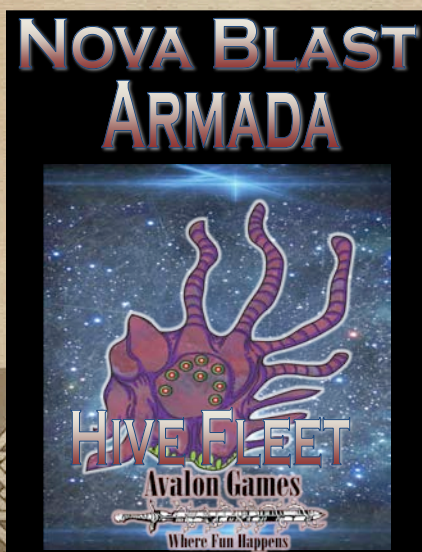


Infinite Futures, Threats 8

What Sci-Fi is complete without some cool alien monsters to battle. Well Avalon is here with a great series of threat books for IF 2.0. Inside you will find all kinds of deadly creatures to confront.

Nova Blast Hive Fleet Avalon Mini-Game #180

Expand your Nova Blast fleets with the Hive, terrible monsters of deep space

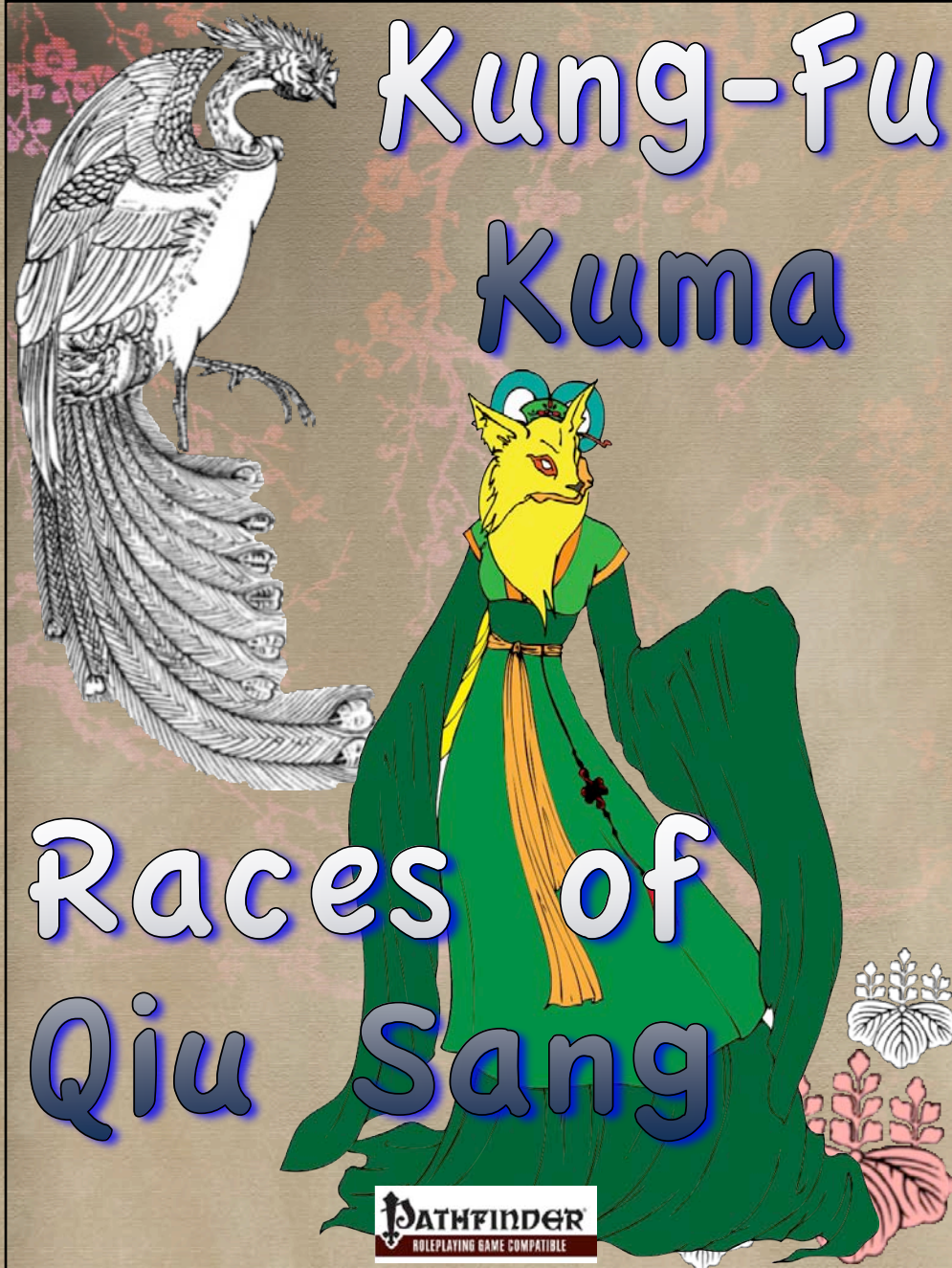


Avalon
Games



Week One

Races of Qiu Sang



Kung Fu Kuma: Races of Qiu Sang is an expansion book for the Kung Fu Kuma campaign world and the Pathfinder Game System™. It expands the list of available PC races by 6, and it further includes one companion race (for use as friends, allies, loyal servants, and henchman, as well as NPCs). That's 7 new races available for Kung Fu Kuma campaigns, 6 of them directly for use as Player Characters.

One thing about all of these races, they are all Animal Folk. That is a given in the campaign world of Kung Fu Kuma. But if you purchased this book intending it for use in a different campaign world, all of these races are compatible with the general Pathfinder Game System™, though the Gamemaster will themselves have to come up with some reason why Animal Folk exist in that campaign world.

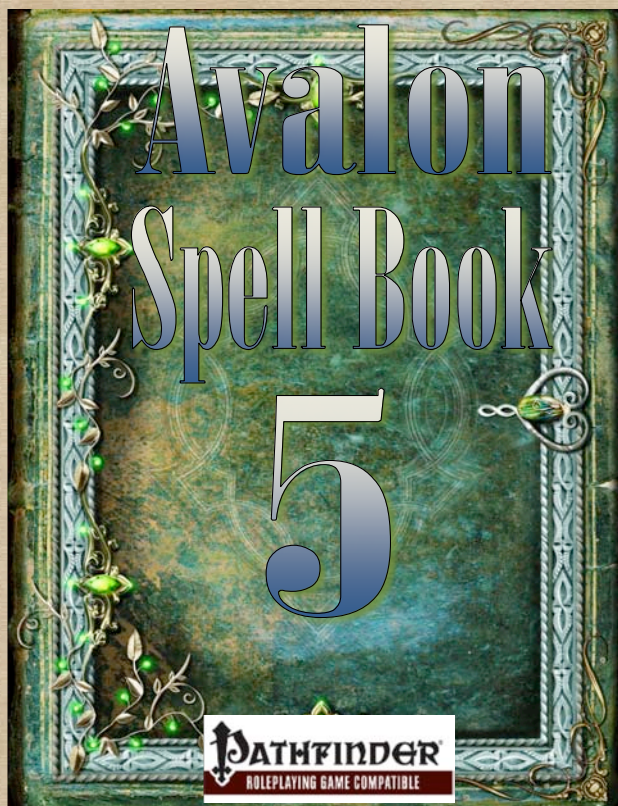
Avalon
Games

Week Two

Avalon Spell Book 5

Tree shape, most spellcasters do not ever remember this spell exists except some extraordinary circumstances. Lacking any natural inclination towards serene photosynthesis, they use it when they need to stay motionless and unnoticed at some dangerous place for many hours, or when their companions need a “large dead tree trunk” to get across a particularly nasty stream.

Or may be when the group wants some shade in the middle of a desert.



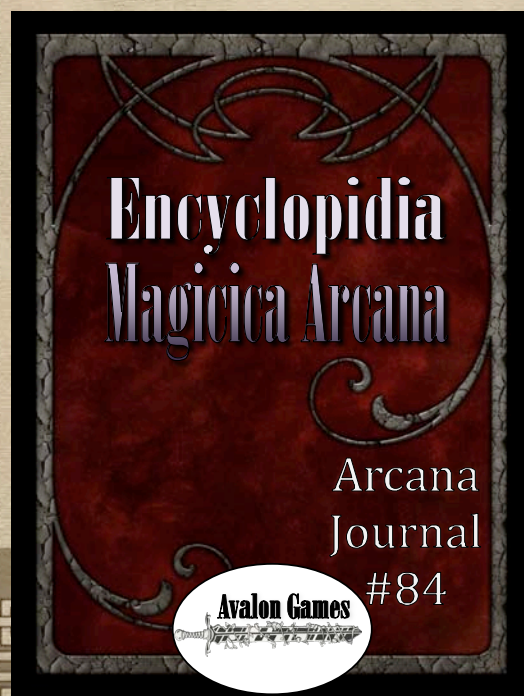
Arcana Journal #84

The true wonders of Arcana are explored in the monthly journals. Each issue focuses on hex within the game world, offering rumors, hidden lore, and detailed descriptions of all the important sites and people of that area. Full color maps (also offered in print-easy black and white) are provided on the hex itself, plus all sites of worthwhile note, such as towns and major adventure sites. Floor plans of castles and other location are also offered.

In addition to this detailed write-up of the hex, each issue will also focus on other aspects of the game world, its history, important people, the Magi and gaming classes. When you add it all up, these journals take the mundane and make it magical. It is through the journals that the Arcana game world will grow, expand, and become a living place of adventure.

This issue of the Journal will cover the following aspects of the game world.

House Maddis
School of Visions
Villages of Borden



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Games

One Knight Games

Vol 3 Issue #5

Week Three

Avalon's Mystic Treasures, Set 29

Five Boxes

Smashing Round the Bend: Many destruction derbies occur on a normal racetrack, though it is often modified in order to add muddy patches and crossovers. The rules for such tracks are often much like any other race, with the first vehicle across the finish line being declared the winner. Of course, in a destruction derby you can be the first across the line by bashing all of the other vehicles until no one else can move, thus making you the only one who can even cross the finish line. ...Take an old racetrack, add in a jealous rival and a bit of sabotage, and you have this week's thrilling edition of Destruction Derby!

Each issue will showcase news items and new treasures, so get each and every issue and add to your magical collection.



AVALON MODELS



Avalon Models

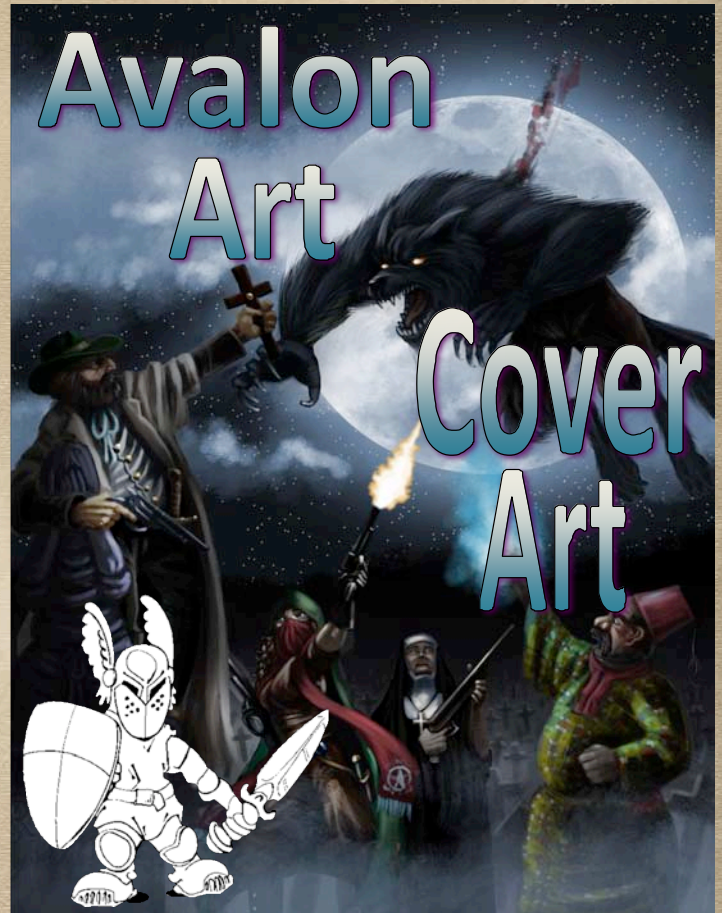
Hive Star Fighters

A great new addition to Avalon's paper model line, these simple to print and fold paper star fighter models are a great addition to any game.

Week Four

Avalon Clip Art, Fantasy 3 And Avalon Covers

Over the years, Avalon Games has collected a ton of artwork for use in various games. Well, we got to thinking, why couldn't you use this great art in your products? So, here it is, Avalon Clip Art! Each set within this series offers you a ton of great art and for a great price. Each product focuses on a set genre or character type and provides you with great filler art and character art for your gaming products.



Avalon Clip Art Color Fantasy



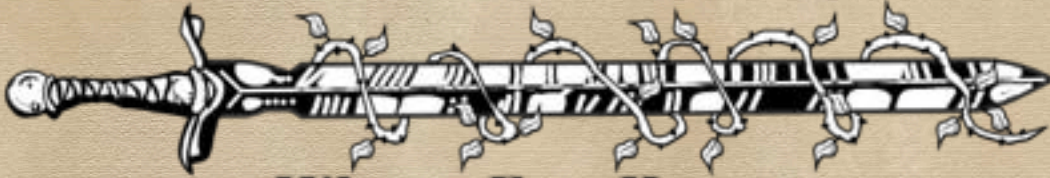
4
Great Art
For a
Great Price



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