

# Avalon's Round Table of Fun



## Intense Channeling

**School:** evocation;

**Level:** cleric/oracle 1, paladin 1

**Casting Time:** swift action, see text

**Components:** V, S, DF

**Range:** personal

**Target:** you

**Duration:** 1 round

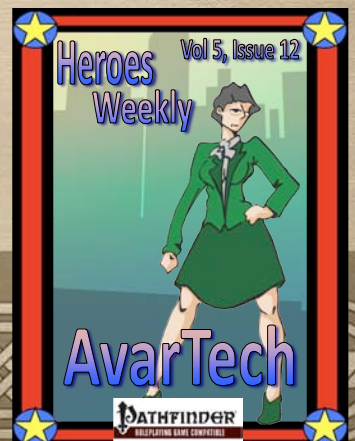
You can cast this spell as a swift action to affect any channel energy attempt of yours during the next round. For this particular attempt, you can reduce your channeling efficiency for all creatures in the area except for one that gets affected more than others. Reduce the channeling damage or healing dice by 1d6 for all other creatures; the single creature you have specifically picked gets +1 to its save DCs against any channeling effects you cause and +1 per your caster level to any healing or damage dealt by channeling.

More great games from Avalon  
this month with new editions of  
**Heroes Weekly** and  
**Infinite Futures.**



## Heroes Weekly

Four new issues of this great series of super hero fun, this month we have a kidnaping adventure, a new ally in the fight to bring justice, a new High level starting system and a great organization.

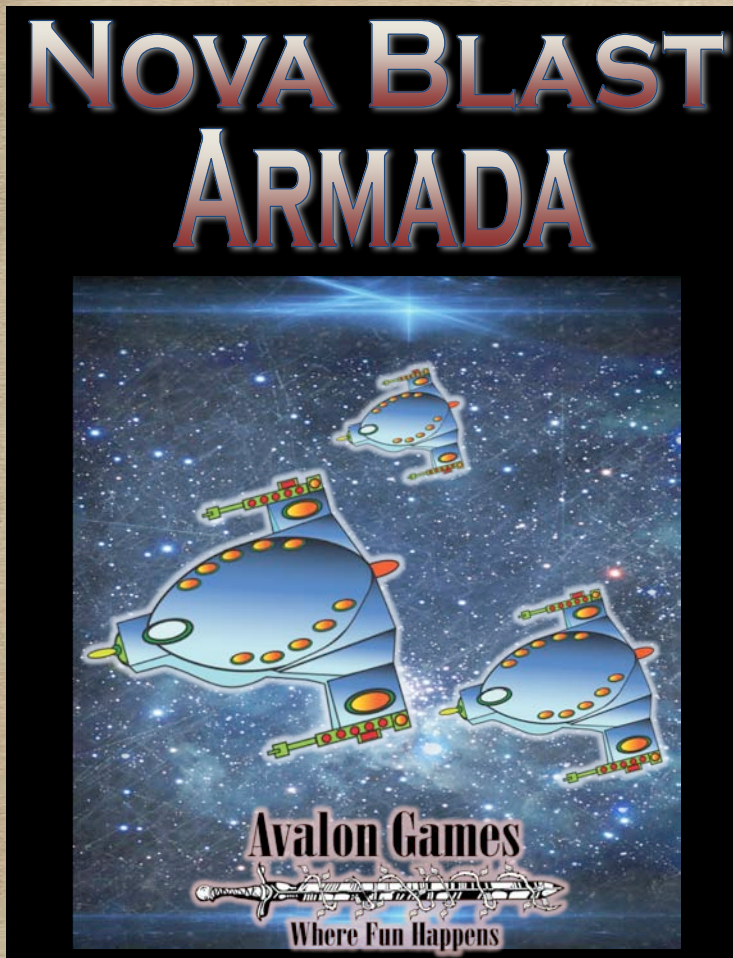




## Week One

### Infinite Futures, Threats 6

What Sci-Fi is complete without some cool alien monsters to battle. Well Avalon is here with a great series of threat books for IF 2.0. Inside you will find all kinds of deadly creatures to confront.



### Nova Blast Armada, Avalon Mini-Game #176, 177 and 178

Take the Nova Blast Star Fighter system and apply it to fleet level action and you have the next great table top system by Avalon. Here you get the core rules and enough starships to get you going. Also out this month are the Terran and Too-Nia fleet books.



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## Week Two

### Arcana Journal #82

## One Knight Games, Vol 3 Issue #2

Great new fun with an all new series of one knight games This time around face death in a race of deadly skill and junker cars in Wrecking Iron.

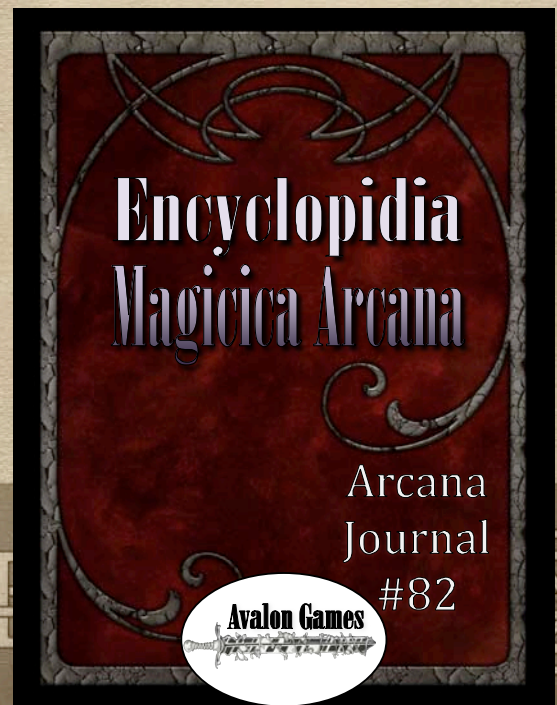


The true wonders of Arcana are explored in the monthly journals. Each issue focuses on hex within the game world, offering rumors, hidden lore, and detailed descriptions of all the important sites and people of that area. Full color maps (also offered in print-easy black and white) are provided on the hex itself, plus all sites of worthwhile note, such as towns and major adventure sites. Floor plans of castles and other location are also offered.

In addition to this detailed write-up of the hex, each issue will also focus on other aspects of the game world, its history, important people, the Magi and gaming classes. When you add it all up, these journals take the mundane and make it magical. It is through the journals that the Arcana game world will grow, expand, and become a living place of adventure.

This issue of the Journal will cover the following aspects of the game world.

House Lungrend  
Knighly Orders of the North  
School of Transformations



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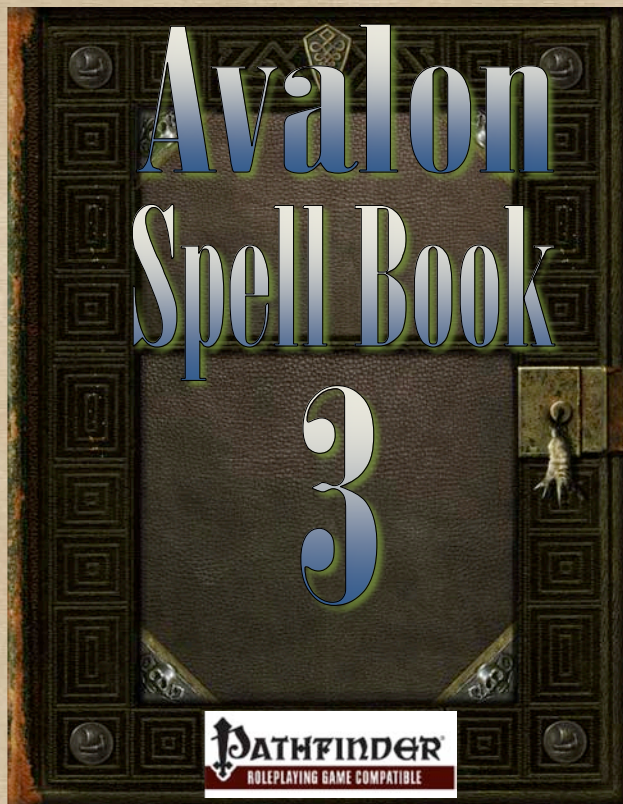


## Week Three

### Avalon Spell Book 3

Obscuring mist and fog cloud spells have long been iconic examples of low-level magic powers., widely renowned for their ability to make a mess of the battlefield, turning combat into a game of hide-and-seek. Many spellcasters still frown upon the clouds that hinder them as much as their opponents, choosing more direct affect spells to prepare. No surprise that divine spellcasters are sometimes found most heretically grumbling at the unavoidable obscuring mist spell in their domain spell lists.

Yet some curious researchers have delved deeper into the secrets of mists, finding ways to improve their eyesight, get new summonable monsters and shape cloud dwellings. They have found ways to do things, normally impossible at windier places with better view, where mist doesn't stay long enough.



### Avalon's Mystic Treasures, Set 27

#### Five Rogue Weapons

Each issue will showcase news items and new treasures, so get each and every issue and add to your magical collection.



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## Week Four

### Avalon Clip Art, Fantasy 2 And Avalon Covers

Over the years, Avalon Games has collected a ton of artwork for use in various games. Well, we got to thinking, why couldn't you use this great art in your products? So, here it is, Avalon Clip Art! Each set within this series offers you a ton of great art and for a great price. Each product focuses on a set genre or character type and provides you with great filler art and character art for your gaming products.

### One Knight Games, Vol 3 Issue #3

Great new fun with an all new series of one knight games This time around fly high and brave a daring rescue in Dust in the Wind.

## Avalon Clip Art Color Fantasy



2  
Great Art  
For a  
Great Price

Avalon Games



## One Knight Games

Vol 3, Issue #3



Dust in  
the Wind

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