

The Faces of Faith

This non-binding packet is a resource for the various groups that exist within canon, and OWBN. It is meant to be a guide for those players who are seeking out roleplay experiences, and need a place to start. Despite the fact this packet is non-binding, be sure to read the most current Ravnos Packet for any groups that are regulated (As of 2019, the Sadhu and Dakini are regulated at Coordinator Approval).

Why non-binding? I intend for this to be a living document, which can add groups/cults as they are made. If a player group forms their own group, I intend to add it. Each section has lore attached to it, so people know where to start. With the required lore, and storyteller permission, you can reach out to team Ravnos, and start seeking out the various groups based on the knowledge you already possess.

Table of Contents

Non-Sect Specific

[The Dakini](#)

[The Sons of Kaali](#)

[The Nirvanas](#)

[The Chosen of Yama](#)

[The Ghosts](#)

[The Buryat](#)

Sabbat Specific

[The Sadhu](#)

[The Boxxers](#)

[The Alchemists Guild](#)

Anarch Specific

[The Court of the Eagle](#)

Non-Sect Specific

The Dakini

The Dakini are warrior women who adhere to the teachings of the Goddess Kaali. In Hindu mythology, woman would go to the Dakini for aid when they were abused, normally by men. The Dakini would seek revenge, and embrace from these wronged individuals. In reality, this group does still function within this same task, but also against anyone they found morally evil, regardless of creature type. Due to the skin of the Goddess Kaali, Assamites are worshipped as priests within the group, as they are seen akin to her will. See the [Dakini](#) for further information this cult..

- **Sect:** Sabbat/Anarch/Non-Aligned (Though they do not mingle across sect lines. There are two different groups)
- **Members:** Female only, no restriction on clan
- **Lore:** Ravnos Lore 3, Assamite Lore 4, or Sadhana lore 3
- **Reference:** State of Grace

The Sons of Kaali

The Sons of Kaali are much like the Dakini, with the difference being their focus is on destroying evil within the world. They channel their rage to find evil in all its forms, and remove them from the Great Cycle. Evil is a term that can apply to many things, from human thugs, to infernal vampires.

- **Sect:** Sabbat/Anarch/Non-Aligned (Though they do not mingle across sect lines. There are two different groups)
- **Members:** Male only, no restriction on clan
- **Lore:** Ravnos Lore 3, Assamite Lore 4, or Sadhana lore 3
- **Reference:** State of Grace

The Nirvanas

To find Nirvana is to find balance. The Nirvanas seek to find a state of pure Nirvana through the use of the Vampiric Kiss. To the Nirvanas, the embrace is akin to giving someone the power of a god, and to achieve an eternal state of Nirvana. Even after the embrace, they take place in mass blood orgies, to continue their state of bliss.

- **Sect:** Anarch, Camarilla, Non-Aligned
- **Members:** Any clan but the Giovanni, or anyone with feeding based flaws.
- **Lore:** Ravnos Lore 4, or Sadhana lore 3
- **Reference:** State of Grace

The Chosen of Yama

The Chosen of Yama are the cultists who decided to offer their faith, and services, to revive their embraced God, Yama. This group is divided into two distinct followings; the teachings of the Hindu God Yama, and those who revel in the darker side of Yama, who wish to bring about a second Week of Nightmares that ends in Gehenna. Each group has their own initiation ritual, and the followers of the darker version revel and offer souls to Yama. Some of the darker version believe they are serving the Ravnos Clan Founder, Zapasathura, through their service to Yama.

- **Sect:** Any
- **Members:** Any
- **Lore:** Ravnos Lore 3, Rom Lore 3, or Sadhana lore 3
- **Reference:** OWBN

The Ghosts

The Ghosts are a hidden group of Sadhana practitioners who believe it is their sacred duty to protect the Great Cycle, and remove any who have strayed from their true destiny. Where it is certainly not limited to one group, their main focus is those who adhere to Eastern Paradox, or practice the gifts of Sadhana. They believe that modern nights have brought about abuse, and those seeking nothing, but personal power.

- **Sect:** Any, but are commonly Non-Aligned
- **Members:** Ravnos, Danava, or Daiyta
- **Lores:** Ravnos Lore 5
- **Reference:** OWBN

Buryat

The secret Revenant family exists and was gifted to the Ravnos Elder Durga Synn in her fight against Baba Yaga and her forces. These Revenants draw their blood and faith from Mongolia and have since traveled to Russia. Though Baba Yaga is dead, these warrior revenants remain to battle the portions of her army and the taint she left upon the land in Russia itself. Though they are sometimes embraced, they practice the traditional arts of Tengrism, Yellow and Black Buddhism. See The [Buryat](#) for more information on this revenant line.

- **Sect:** Any
- **Members:** Revenant Family
- **Lores:** Ravnos Lore 5
- **Reference:** OWBN

Sabbat Specific

The Sadhu

The Sadhu are a group of Sadhana practitioners that have found their home within the Sabbat. Where this group is largely Ravnos, it is only restricted to those who follow the Path of Eastern Paradox. Their goal is to both expand their faith, and also gain political strength within the Sabbat. Due to their adherence to Eastern Paradox, there is rarely women within this group.

- **Sect:** Sabbat
- **Members:** Followers of Eastern Paradox, any faction besides Inquisition, and Black Hand.
- **Lore:** Sabbat Lore 3, or Ravnos Lore 3
- **Reference:** Blood Sacrifice

The Boxxers

Within many of the factions, there are groups that aspire to certain religions. The Boxxers are a group that aspires to recreate the Boxxer faith, and find a home within the various Christian/Catholic factions. They are a combination of Buddhists, who adhere to the pillars of Christianity, while maintaining many of the Buddhists practices.

- **Sect:** Sabbat
- **Members:** This group is limited to The Order of St. Blaise
- **Lore:** Ravnos Lore 3
- **Reference:** OWBN

The Alchemists Guild

Where not a faith based group, their origins are rooted in the history of both clan Ravnos, and clan Tzimisce. They believe in fostering the blood that flows through us all, and harnessing the power of the World Tree. This group creates blood potions that infuse them with gifts that normally would be unobtainable to the unskilled. This group originated in the Children of Dracon, but they are willing to train any Tzimisce who does not wield the powers of Koldunism.

- **Sect:** Sabbat
- **Members:** Children of Dracon, or any Tzimisce without Koldunism
- **Lore:** Tzimisce and Ravnos Lore 3
- **Reference:** OWBN

Anarch Specific

The Court of the Eagle

The Court of the Eagle has a long story that landed them in America during the 1960s. As a group of Brahmins Ravnos, they fought to mend the bridge between Rom and Indian during the original Schism. They were unfortunately unsuccessful, and instead were banished from their homeland. Now, they have found a home within the Anarch Movement, and have taken up residence within Reno County, Kansas. It is rumored that this group has origins in the creation of certain anarch waves that have sprung up, but if so, they don't advertise it.

- **Sect:** Anarch
- **Membership:** Brahmin Ravnos are the largest group, but they are not limited past sect affiliation.
- **Lore:** Ravnos Lore 3, or Anarch Lore 3
- **Reference:** OWBN