

Per Coordinator Bylaw 3Ciii, "Genre Coordinators must pass before Council any plot, enforced policy, R&U named characters, or binding edict they wish to use which they can reasonably expect to affect multiple chronicles and these proposals need not be seconded, but go immediately into discussion.

If no opposition is voiced during the week of discussion, the proposal is considered passed and enforceable. Once passed these are considered binding to all chronicles and a chronicles refusal to adhere is grounds for OWBN disciplinary measures. Opposition must be in regards to the content of the proposal and must give those reasons why the objection is voiced. This is to allow Coordinator's the opportunity to respond and/or make changes/remove the proposal and its contents."

I, Bryan Card, Giovanni Coordinator submit the following listing of general policy for Harbinger of Skulls.

This proposal is to provide general guidelines for what Team Giovanni considers appropriate courses of action for Harbinger of Skulls. PCs are not held to this; this is a statement of goals and directions that the Harbingers will focus on thorough NPC statements and actions. Individual plots or needs of specific instances may cause minor variations to occur, but this will allow STs and Council to be aware of the overall goals of Harbinger of Skulls.

Harbinger of Skulls are a small clan with a focused goal. PCs who choose not to support this goal will quickly find themselves out of favor and excluded from the burgeoning clan hierarchy.

Internal matters

- Indecisiveness benefits our enemies, therefore however difficult, we must forge order from chaos.
- In order to defeat our ancient foe, we must rebuild our numbers. Take care with those you choose; their conduct will reflect upon you.

The Sabbat

- Position yourself in such a way that we support the disparate factions of the Sabbat. In this we will gain the ability to steer the Sword according to our purposes.
- Build alliances with Cainites of all levels of power in order to protect yourself from attacks (be they political, physical, or spiritual) by our enemies.

- Allow the Sabbat's justice to function in our favor, long have we abided by the law of Lextalionis.
- Hunt down defectors from the Sabbat and use their defections for political gain.
- Whether or not you believe their dogma, the Sword is the tool by which we will achieve our revenge.

The Camarilla

- The Tower's perfidy enabled Augustus' treachery. They will share his fate.

Clan Giovanni

- Let our revenge be as relentless as it is inevitable.

Necromancy and Mortis

- Our magic makes us powerful. To dilute our hold is to weaken our power. Do not sell that which is valuable for that which is not.