



character record sheet

Player _____

Character Name _____ Team Name _____ Division Rating _____

Adventures in the
Xtreme Dungeon
Crawl League™

Class _____ Race _____ Alignment _____ Level _____ Patron _____

Age _____ Gender _____ Height _____ Weight _____ Eyes _____ Hair _____ Skin _____

ABILITIES	SCORE	MODIFIER	TEMP SCORE	TEMP MOD
Charisma	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Strength	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Dexterity	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Constitution	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Intelligence	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Wisdom	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

INITIATIVE	MODIFIER	
TOTAL	=	<i>Dex</i> + <i>Misc</i>
<input type="text"/>		<input type="text"/> + <input type="text"/>

SPEED
<input type="text"/>

ATTACK BONUSES						
BASE	<input type="text"/>					
<i>Total = Base + Str + Size + Misc + Temp</i>						
Melee	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Ranged	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

HIT POINTS		
TOTAL	CURRENT HP	SUBDUAL DAMAGE
<input type="text"/>	<input type="text"/>	<input type="text"/>

ARMOR CLASS												
TOTAL	=	10	+	<i>Armor</i>	+	<i>Shield</i>	+	<i>Dex</i>	+	<i>Size</i>	+	<i>Misc</i>
<input type="text"/>		<input type="text"/>		<input type="text"/>		<input type="text"/>		<input type="text"/>		<input type="text"/>		<input type="text"/>

WEAPON		Type
Total Attack Bonus	<input type="text"/>	_____
Damage	<input type="text"/>	Critical <input type="text"/>
Range	_____	Size _____
Special Properties _____		

WEAPON		Type
Total Attack Bonus	<input type="text"/>	_____
Damage	<input type="text"/>	Critical <input type="text"/>
Range	_____	Size _____
Special Properties _____		

EXPERIENCE POINTS
<input type="text"/>

SKILLS	Ability	TOTAL	Mod	Ranks	Misc Mod
Alchemy	int	_____	=	_____	+ _____
Animal Empathy	cha	_____	=	_____	+ _____
Appraise	int	_____	=	_____	+ _____
Balance	dex	_____	=	_____	+ _____
Bluff	cha	_____	=	_____	+ _____
Climb	str	_____	=	_____	+ _____
Concentration	con	_____	=	_____	+ _____
Craft-_____	int	_____	=	_____	+ _____
Decipher Script	int	_____	=	_____	+ _____
Diplomacy	cha	_____	=	_____	+ _____
Disable Device	int	_____	=	_____	+ _____
Disguise	cha	_____	=	_____	+ _____
Drive	dex	_____	=	_____	+ _____
Dungeon Crawl Lore	int	_____	=	_____	+ _____
Escape Artist	dex	_____	=	_____	+ _____
Forgery	int	_____	=	_____	+ _____
Gather Info	cha	_____	=	_____	+ _____
Handle Animal	cha	_____	=	_____	+ _____
Heal	wis	_____	=	_____	+ _____
Hide	dex	_____	=	_____	+ _____
Innuendo	wis	_____	=	_____	+ _____
Intimidate	cha	_____	=	_____	+ _____
Intuit Direction	wis	_____	=	_____	+ _____
Jump	str	_____	=	_____	+ _____
Knowledge-arcana	int	_____	=	_____	+ _____
Knowledge-astronomy	int	_____	=	_____	+ _____
Knowledge-nobility,royalty	int	_____	=	_____	+ _____
Knowledge-the planes	int	_____	=	_____	+ _____
Knowledge-religion	int	_____	=	_____	+ _____
Knowledge-dungeon crawl	int	_____	=	_____	+ _____
Knowledge-_____	int	_____	=	_____	+ _____
Knowledge-_____	int	_____	=	_____	+ _____
Listen	wis	_____	=	_____	+ _____
Move Silently	dex	_____	=	_____	+ _____
Open Lock	dex	_____	=	_____	+ _____
Perform-_____	cha	_____	=	_____	+ _____
Perform-_____	cha	_____	=	_____	+ _____
Perform-_____	cha	_____	=	_____	+ _____
Pick Pocket	dex	_____	=	_____	+ _____
Profession-_____	wis	_____	=	_____	+ _____
Read Lips	int	_____	=	_____	+ _____
Ride-_____	dex	_____	=	_____	+ _____
Scry	int	_____	=	_____	+ _____
Search	int	_____	=	_____	+ _____
Sense Motive	wis	_____	=	_____	+ _____
Spellcraft	int	_____	=	_____	+ _____
Spot	wis	_____	=	_____	+ _____
Swim	str	_____	=	_____	+ _____
Tumble	dex	_____	=	_____	+ _____
Use Magic Device	cha	_____	=	_____	+ _____
_____	_____	_____	=	_____	+ _____
_____	_____	_____	=	_____	+ _____
_____	_____	_____	=	_____	+ _____

FAME RATING	TURN
<input type="text"/>	_____

SAVING THROWS						
<i>Total = Base Save + Ability + Magic + Misc + Temp</i>						
Fortitude	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Reflex	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Will	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Conditional Modifiers _____						



Adventures in the Xtreme Dungeon Crawl League™

Campaign _____
Team Members _____

COMMERCIAL ENDORSEMENTS
Agent- _____
Sponsors- _____
Contracts- _____

MONEY
Copper Pieces _____
Silver Pieces _____
Gold Pieces _____

PRIZES

SIGNATURE MOVE
Name _____
Description _____
Stats _____

GEAR

ARMOR _____ Type _____
Bonus Max Dex Bonus
Check Penalty Spell Failure
Speed _____ Weight _____
Special Properties _____

SHEILD/PROTECTIVE ITEM
Armor Bonus Check Penalty
Spell Failure Weight _____
Special Properties _____

SPECIAL ABILITIES & FEATS

LANGUAGES

SPELLS
0: _____ 3rd: _____ 6th: _____
1st: _____ 4th: _____ 7th: _____
2nd: _____ 5th: _____ 8th: _____
9th: _____

SPELL LEVELS DC Modifier

Spell Save DC	Level	Spells Per Day	Bonus Spells
<input type="text"/>	0	<input type="text"/>	0
<input type="text"/>	1st	<input type="text"/>	<input type="text"/>
<input type="text"/>	2nd	<input type="text"/>	<input type="text"/>
<input type="text"/>	3rd	<input type="text"/>	<input type="text"/>
<input type="text"/>	4th	<input type="text"/>	<input type="text"/>
<input type="text"/>	5th	<input type="text"/>	<input type="text"/>
<input type="text"/>	6th	<input type="text"/>	<input type="text"/>
<input type="text"/>	7th	<input type="text"/>	<input type="text"/>
<input type="text"/>	8th	<input type="text"/>	<input type="text"/>
<input type="text"/>	9th	<input type="text"/>	<input type="text"/>

SPELL SAVE

NUMBER OF SPELLS KNOWN
0: _____
1st: _____
2nd: _____
3rd: _____
4th: _____
5th: _____
6th: _____
7th: _____
8th: _____
9th: _____

NOTES

