



FUNNELS AND FROLLS GOES FOURTH

THE DARK ISLES CAMPAIGN v1.2



Character _____

Age

LEVEL

Kindred _____

M F

A R L

Nationality _____

Cit. Rog. War. Wiz.

ST	DEX	LT	CON	TA	CHR
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Power	Adds	Missile	Enc.	Prot.	A.B.P.
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MOVING ROLLS

LEVEL	THRESH	EXAMPLE
1	20	Challenging
2	25	Tricky
3	30	Advanced
4	35	Excruciating
5	40	Deadly

DUKETS

Gold

SHILLINGS

Silver

PENNIES

Copper

EXPERIENCE

POINTS

Required:

Weapon	Dice	Enc.	DN	SN	Notes

Armour & Shield	Prot.	Enc.	Equipment	Enc.

TALENTS

LANGUAGES

Literate