



ATOMIC SOCK MONKEY PRESS  
 < <http://www.atomicsockmonkey.com> >



# CHARACTER SHEET

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<b>Character Name</b>		<b>Player Name</b>	
<b>Background</b>		<b>Motivation</b>	

<b>Codename</b>		<b>Hero Point Pool</b>	<hr/>	<hr/>
			<i>current</i>	<i>MAX</i>
<b>Origin</b>		<b>Uniform</b>		

QUALITIES	MASTER [+6]	EXPERT [+4]	GOOD [+2]	AVERAGE [0]	POOR [-2]	GONE
QUALITY	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
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POWERS	MASTER [+6]	EXPERT [+4]	GOOD [+2]	AVERAGE [0]	POOR [-2]	GONE
POWER	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	Failure <input type="radio"/> Damage	
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STUNTS	Base Ability	Stunt Type	Stunt Rank	HP Cost	Stunt Notes
STUNT	ABILITY	Spin-off Signature			
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STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			
STUNT	ABILITY	Spin-off Signature			

<b>Miscellany</b>	
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