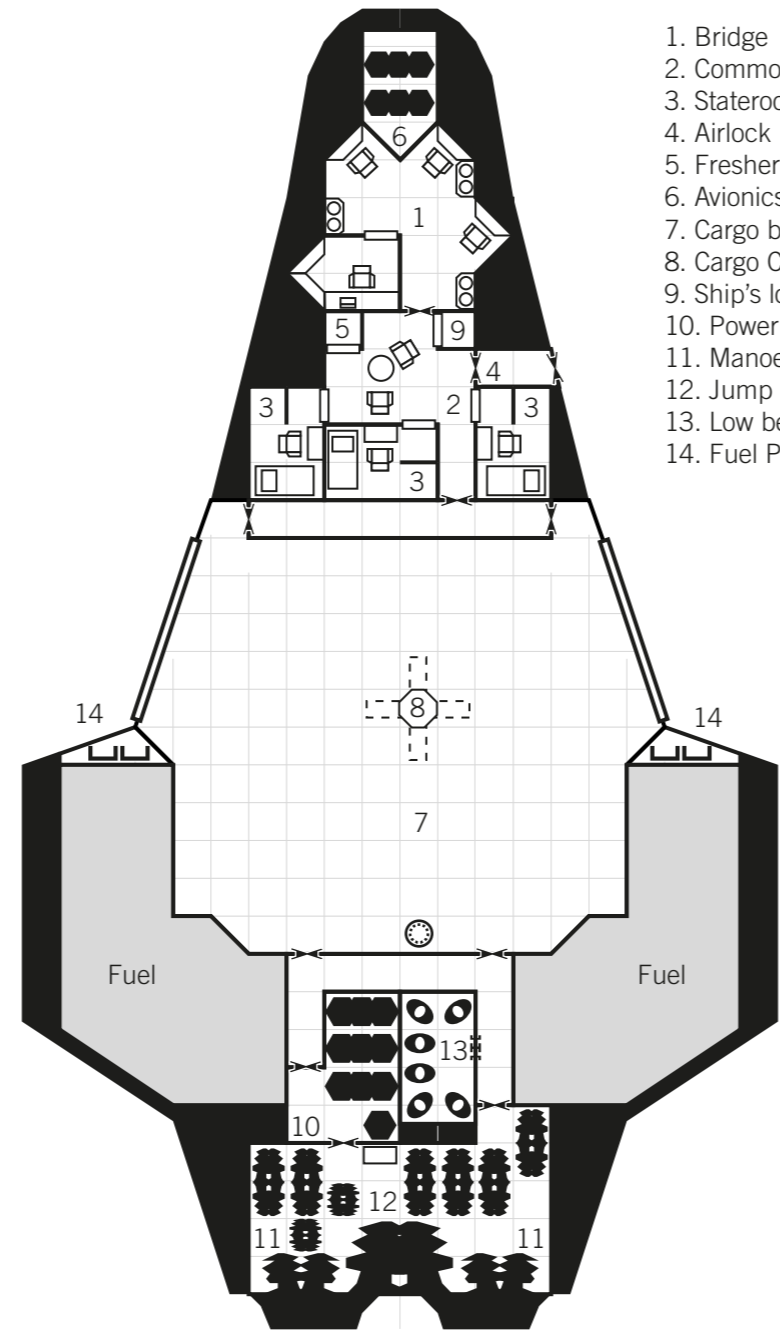
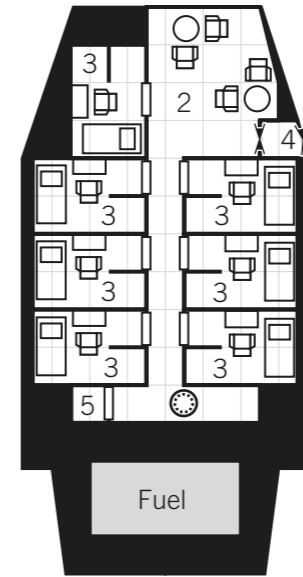


- 1. Bridge
- 2. Common area
- 3. Stateroom
- 4. Airlock
- 5. Fresher
- 6. Avionics
- 7. Cargo bay
- 8. Cargo Crane
- 9. Ship's locker
- 10. Power plant
- 11. Manoeuvre drive
- 12. Jump Drive
- 13. Low berths
- 14. Fuel Processors

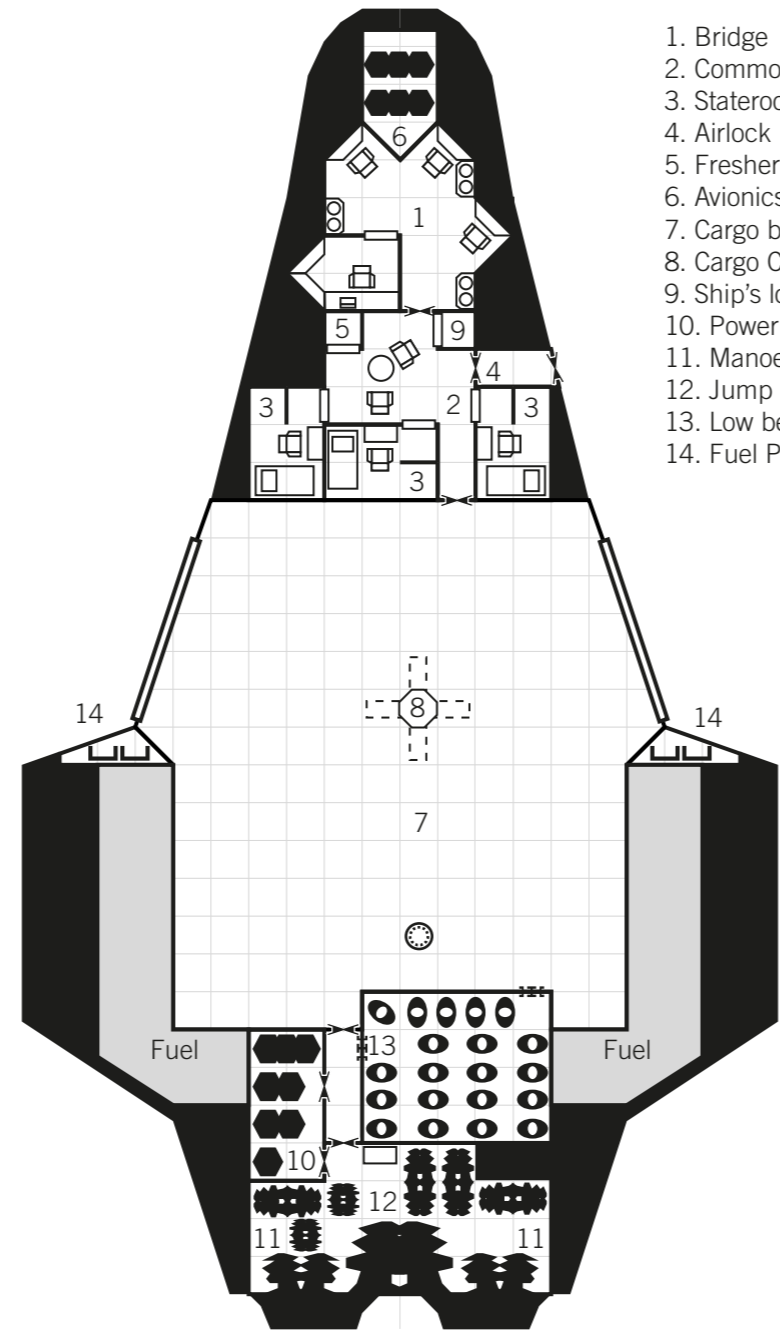


Deck 1

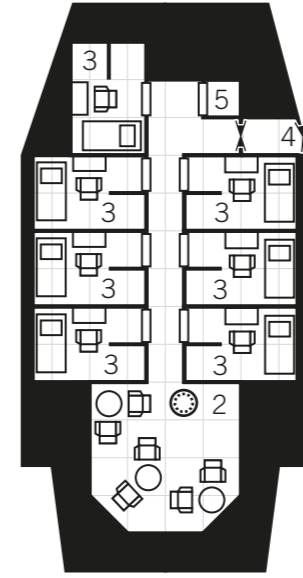


Deck 2

- 1. Bridge
- 2. Common area
- 3. Stateroom
- 4. Airlock
- 5. Fresher
- 6. Avionics
- 7. Cargo bay
- 8. Cargo Crane
- 9. Ship's locker
- 10. Power plant
- 11. Manoeuvre drive
- 12. Jump Drive
- 13. Low berths
- 14. Fuel Processors

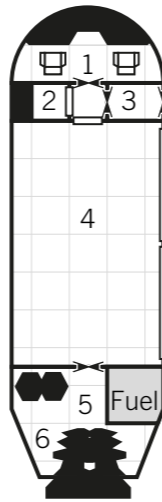


Deck 1

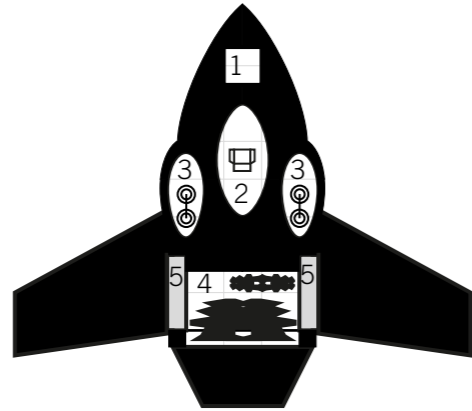


Deck 2



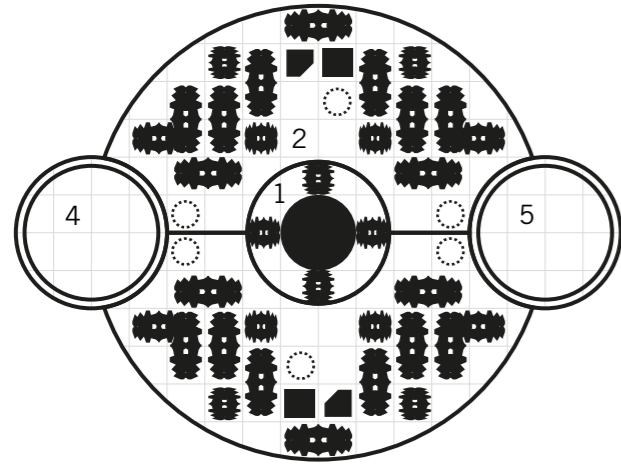


1. Bridge
2. Fresher
3. Air lock
4. Cargo hold
5. Power plant
6. Manoeuvre drive

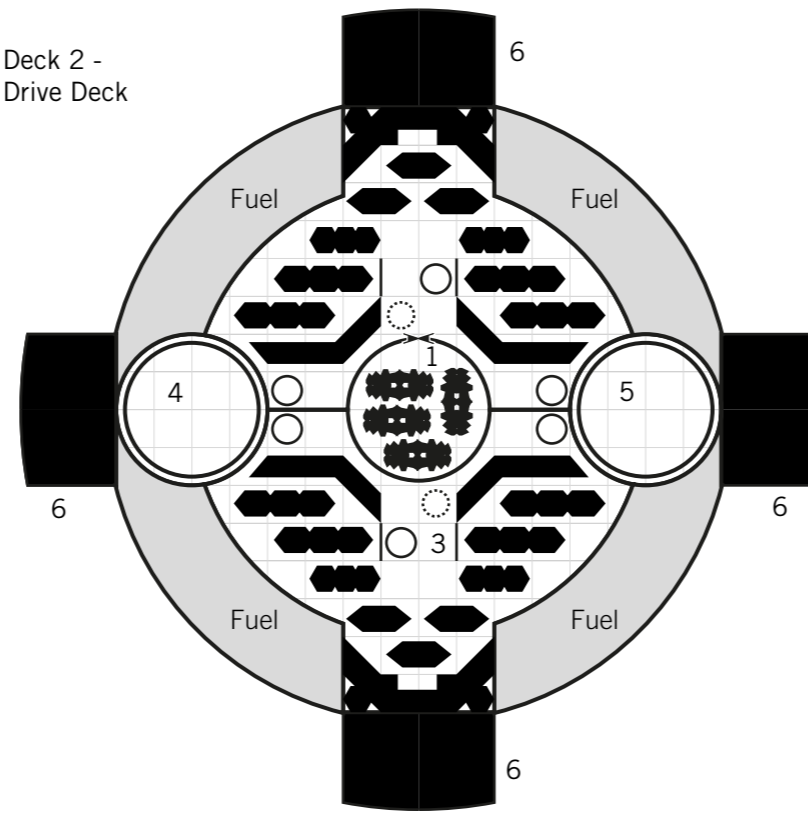


1. Avionics
2. Cockpit
3. Sensors
4. Power Plant and Manoeuvre Drive
5. Fuel tanks

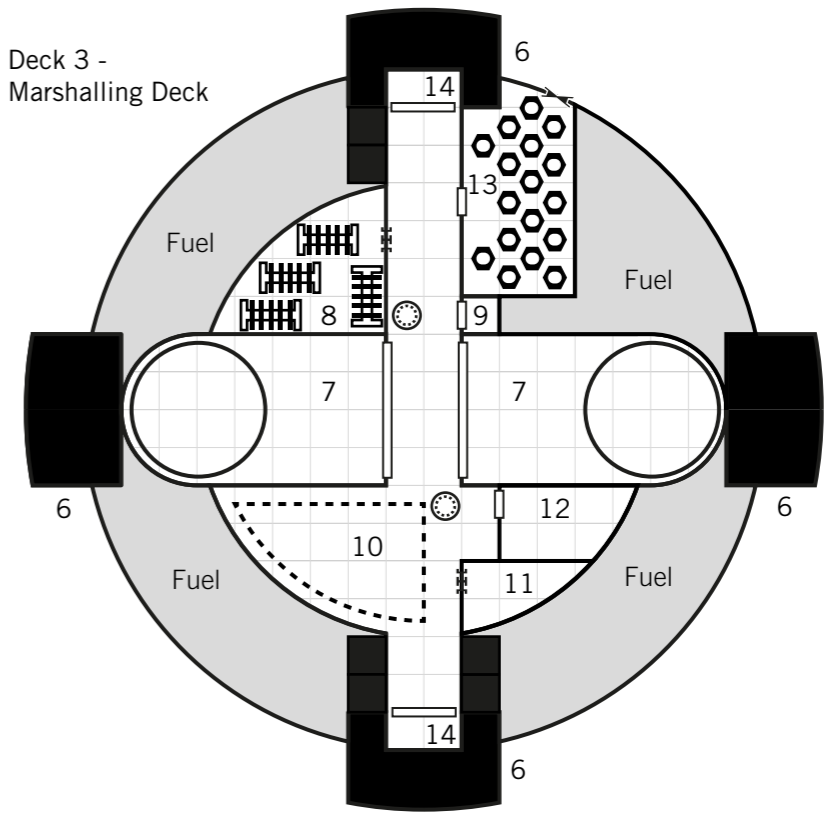
Deck 1 -  
Lower Drive Deck



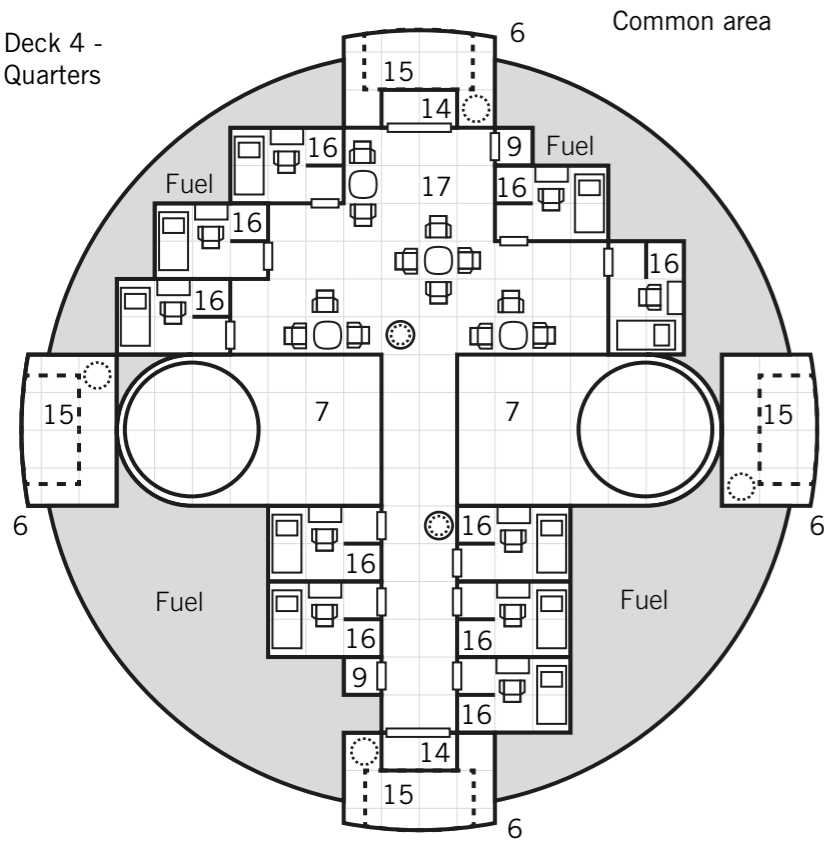
Deck 2 -  
Drive Deck



Deck 3 -  
Marshalling Deck

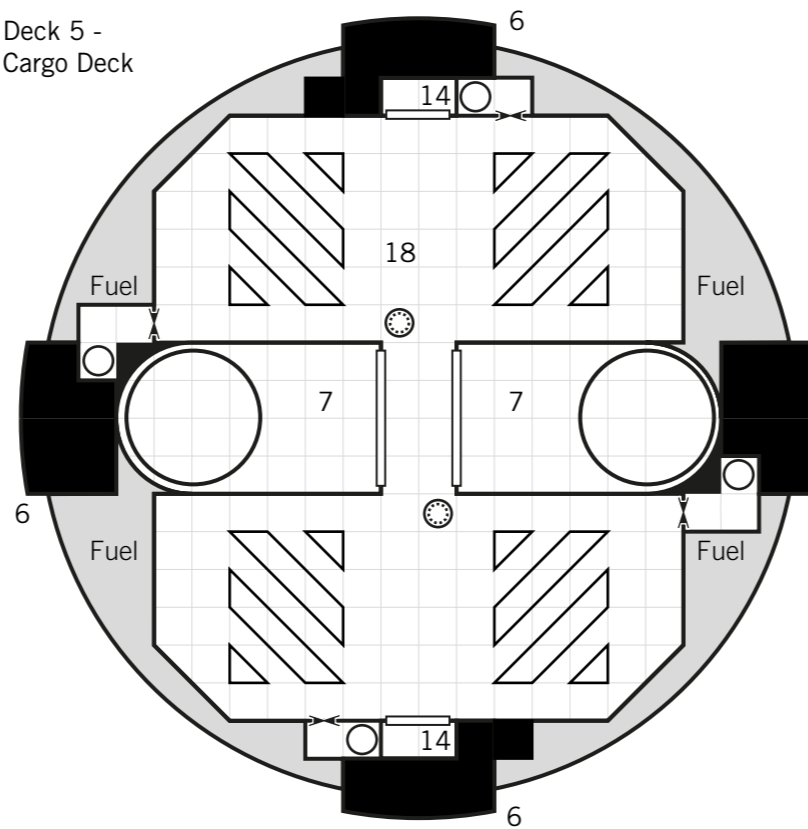


Deck 4 -  
Quarters

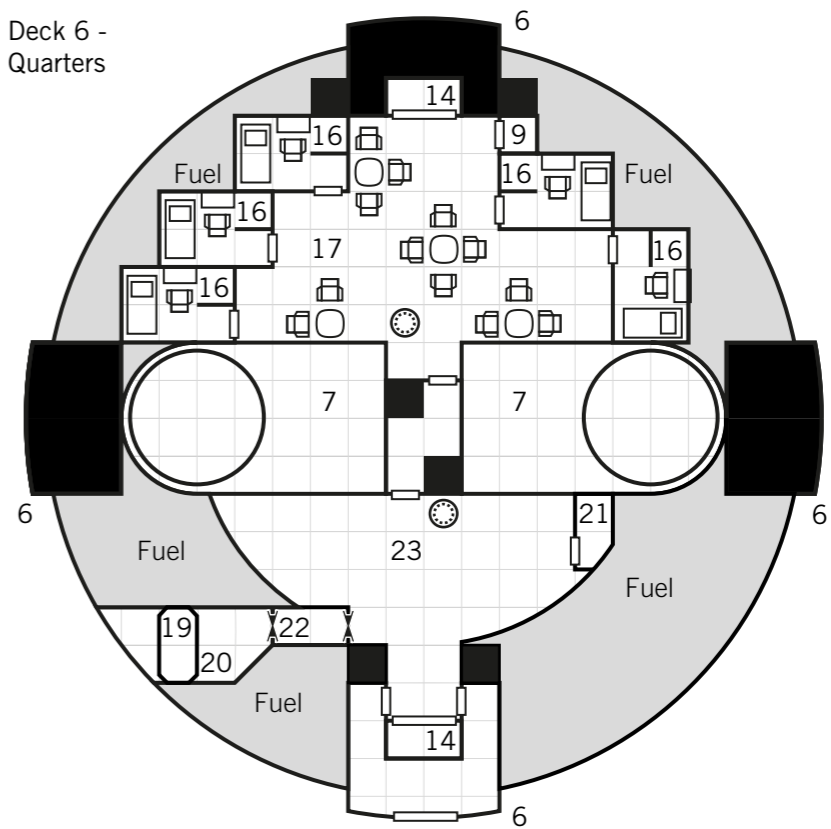


Common area

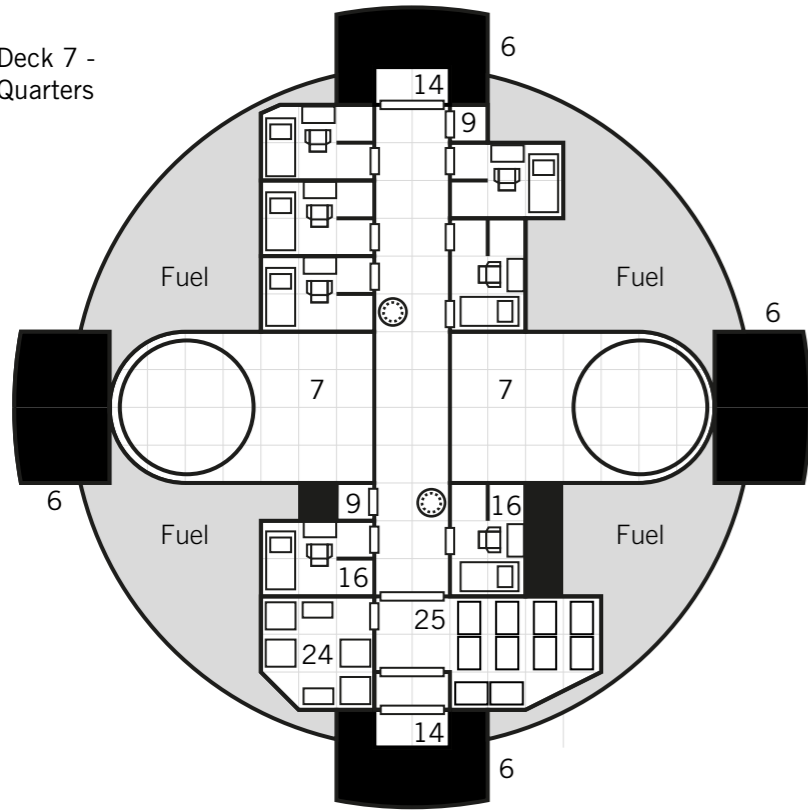
Deck 5 -  
Cargo Deck



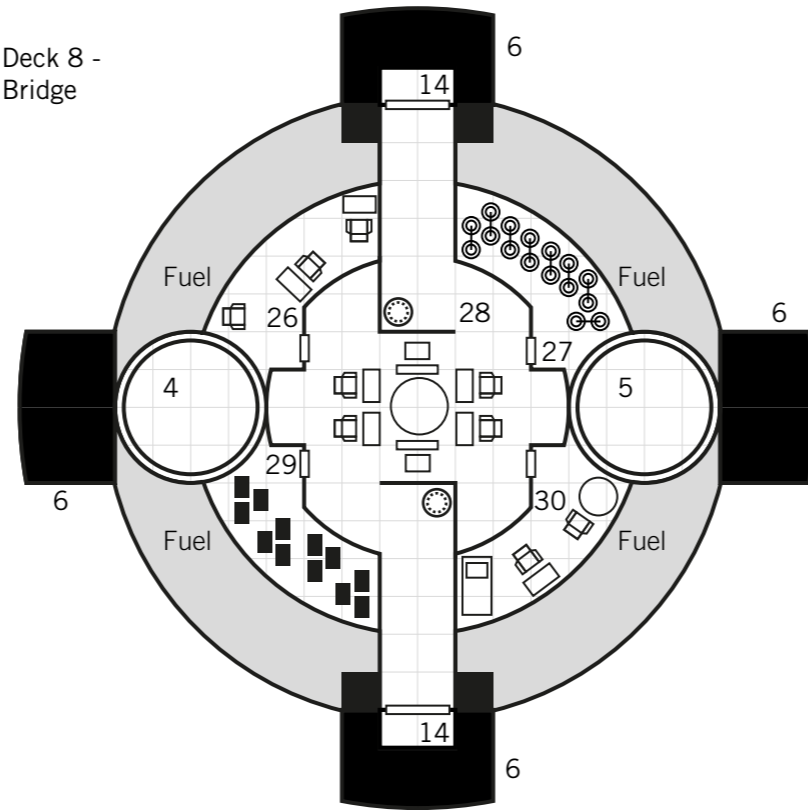
Deck 6 -  
Quarters



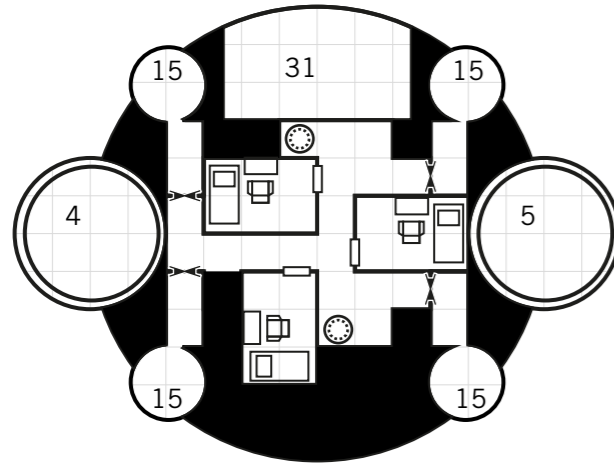
Deck 7 -  
Quarters



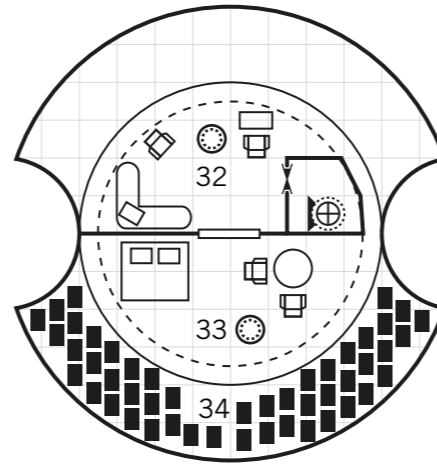
Deck 8 -  
Bridge



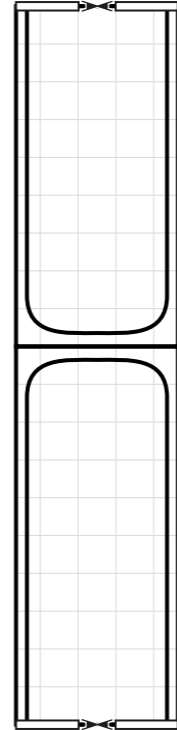
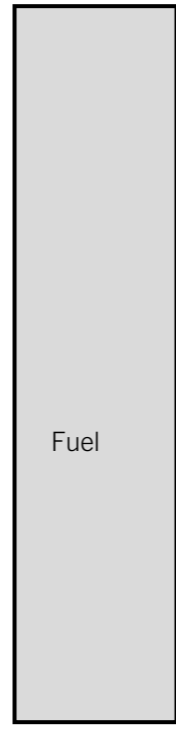
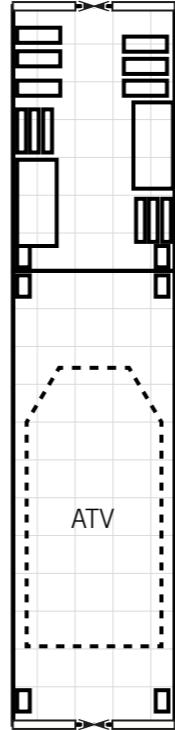
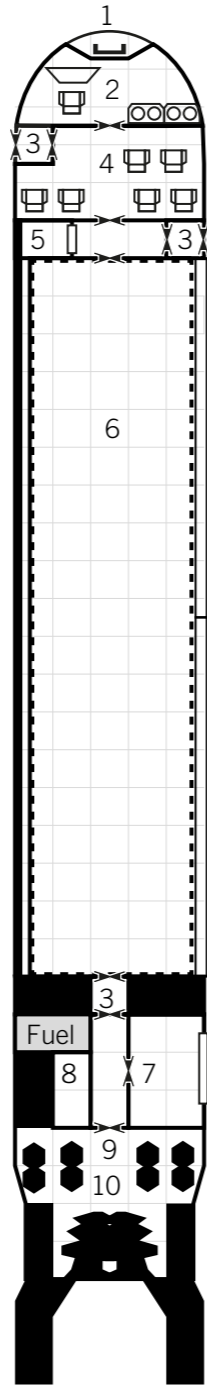
Deck 9 -  
Gunnery



Deck 10 -  
Avionics

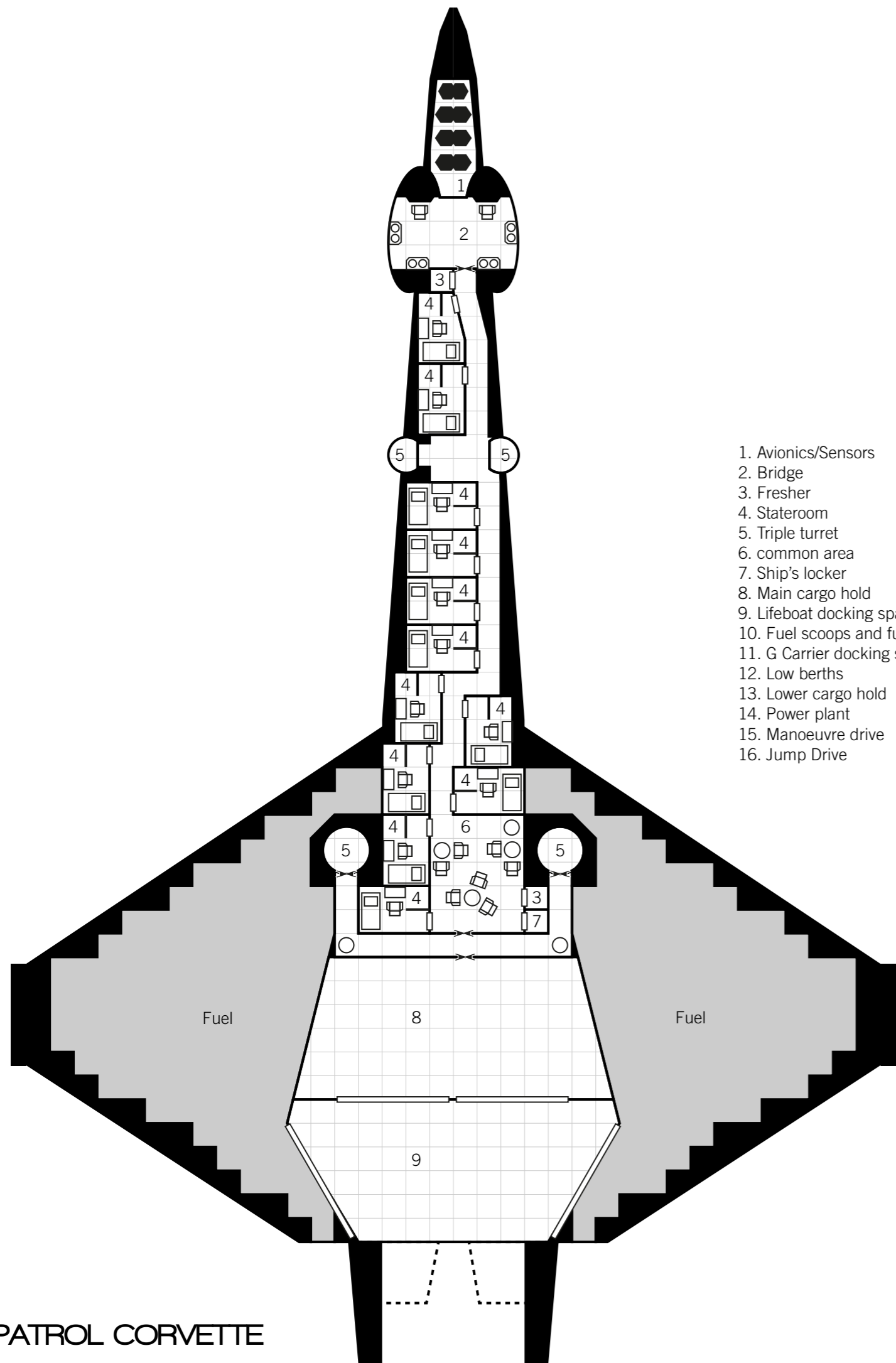


1. Manoeuvre Drive
2. Jump drive
3. Power plant
4. Modular cutter docking space - port
5. Modular cutter docking space - starboard
6. Landing leg
7. Modular cutter docking space and bay
8. Armoury
9. Fresher
10. Marshalling area
11. Secure vault
12. Storage area
13. Repair drones
14. lift
15. Triple turret
16. Stateroom
17. Common area
18. Cargo hold
19. Air/raft
20. Air/raft berth
21. Ship's locker
22. Air lock
23. Entry area
24. Pantry
25. Galley
26. Captain's office
27. Sensors
28. Control pit
29. Computers
30. Captain's suite
31. Sickbay
32. Owner's lounge
33. Owner's suite
34. Avionics

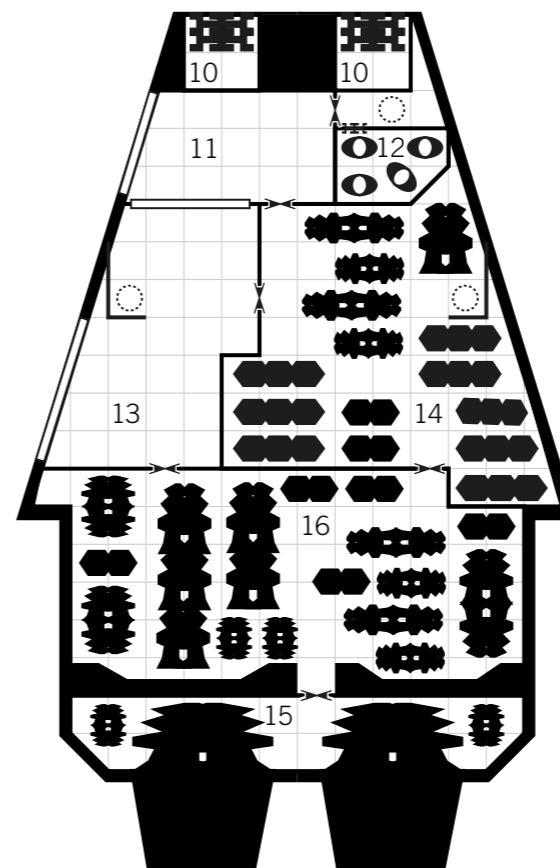


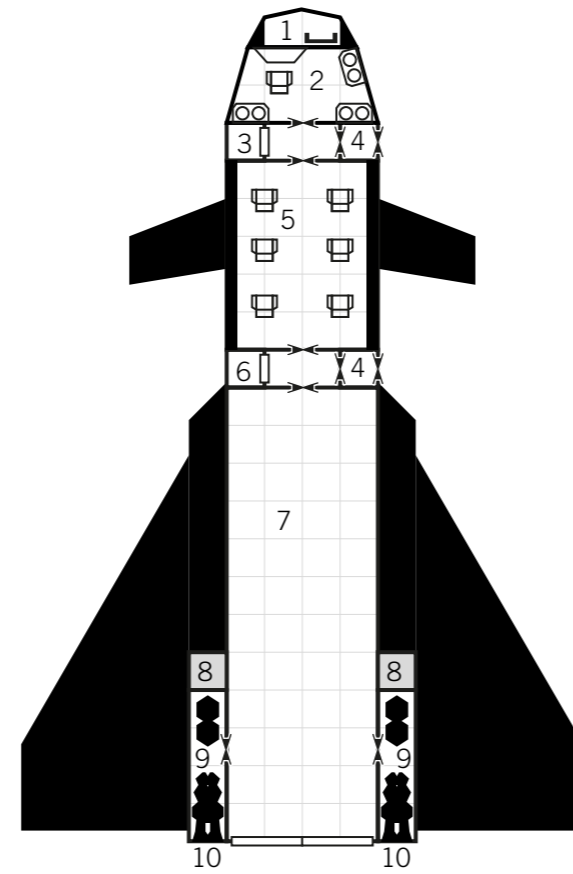
- 1. Avionics/Sensors
- 2. Bridge
- 3. Airlock
- 4. Cabin Space
- 5. Fresher
- 6. Module docking pace
- 7. Cargo Hold
- 8. Storage unit
- 9. Power Plant
- 10. Manoeuvre Drive



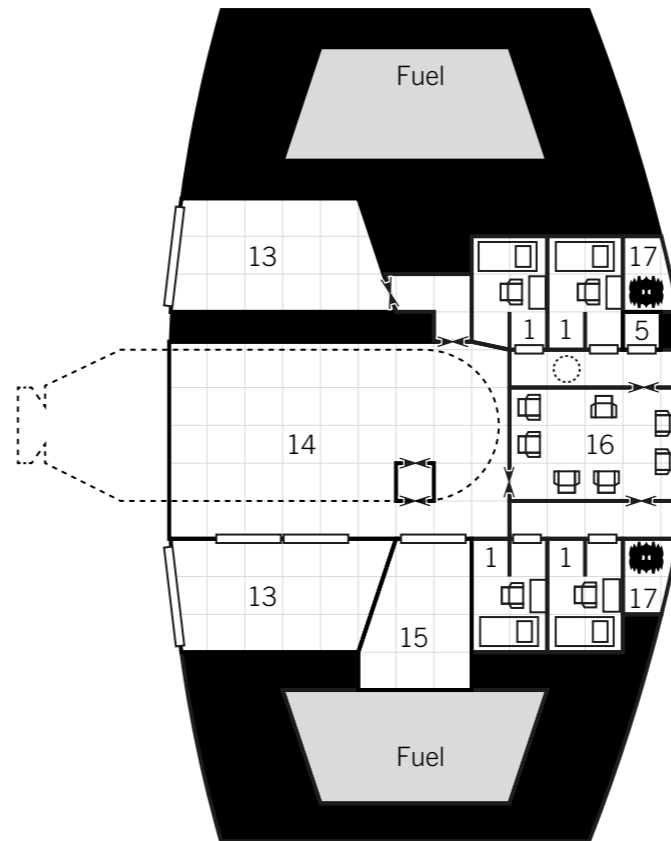
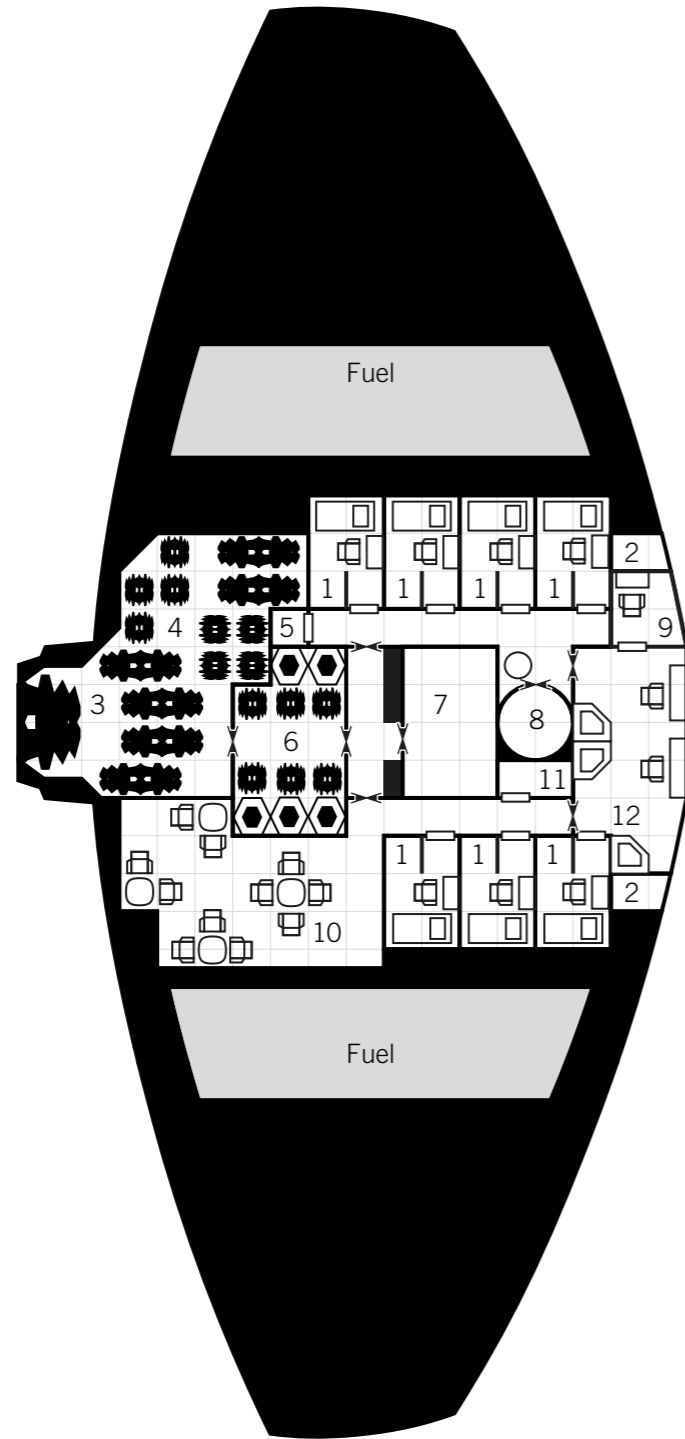


- 1. Avionics/Sensors
- 2. Bridge
- 3. Fresher
- 4. Stateroom
- 5. Triple turret
- 6. common area
- 7. Ship's locker
- 8. Main cargo hold
- 9. Lifeboat docking space
- 10. Fuel scoops and fuel processors
- 11. G Carrier docking space
- 12. Low berths
- 13. Lower cargo hold
- 14. Power plant
- 15. Manoeuvre drive
- 16. Jump Drive



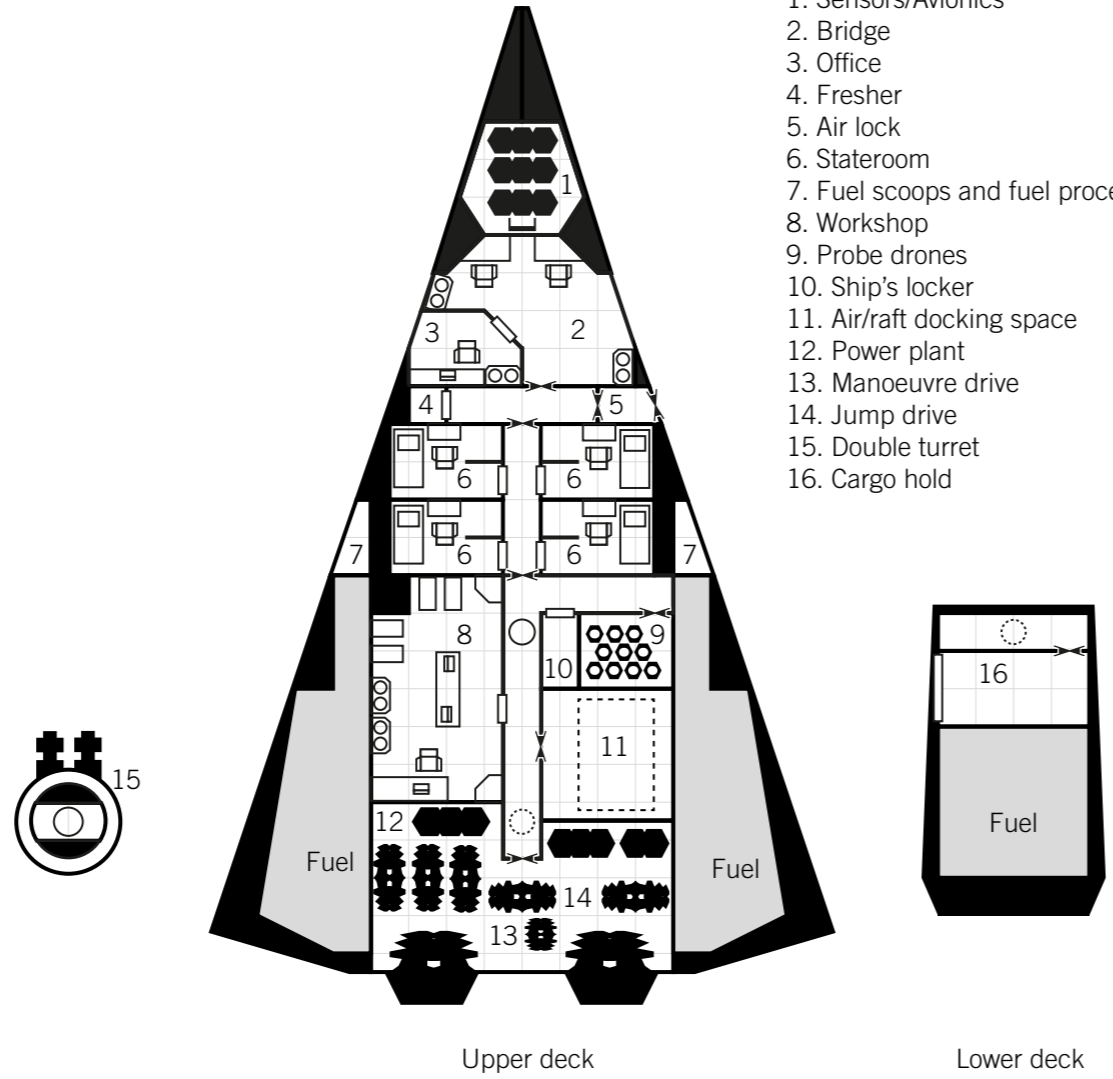


1. Avionics/Sensors
2. Bridge
3. Fresher
4. Airlock
5. Cabin Space
6. Storage Unit
7. Cargo Hold
8. Fuel Tanks
9. Power Plant
10. Manoeuvre Drive



- 1. Stateroom
- 2. Sensors
- 3. Manoeuvre Drive
- 4. Jump drive
- 5. Fresher
- 6. Power plant
- 7. Air/raft docking space
- 8. Double turret
- 9. Office
- 10. Common area
- 11. Ship's locker
- 12. Bridge
- 13. Multi-environment space
- 14. Launch docking space
- 15. Cargo hold
- 16. Trophy lounge
- 17. Fuel scoops and fuel processors

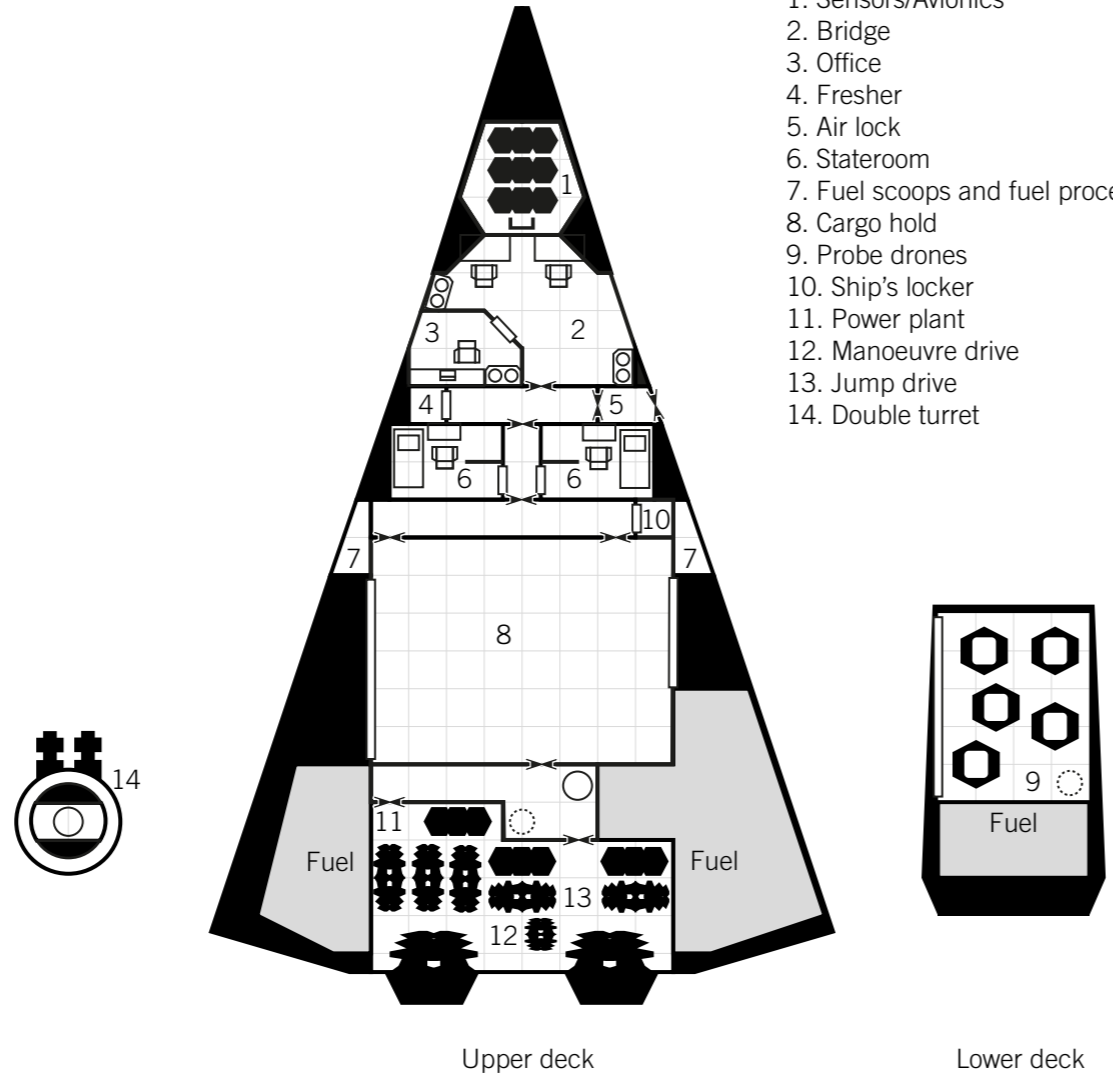
1. Sensors/Avionics
2. Bridge
3. Office
4. Fresher
5. Air lock
6. Stateroom
7. Fuel scoops and fuel processors
8. Workshop
9. Probe drones
10. Ship's locker
11. Air/raft docking space
12. Power plant
13. Manoeuvre drive
14. Jump drive
15. Double turret
16. Cargo hold

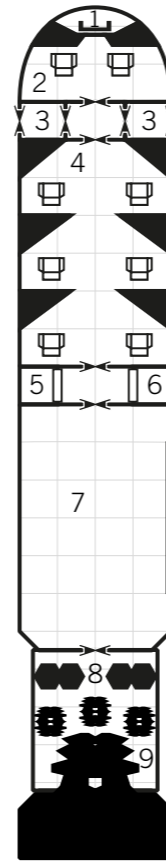


Upper deck

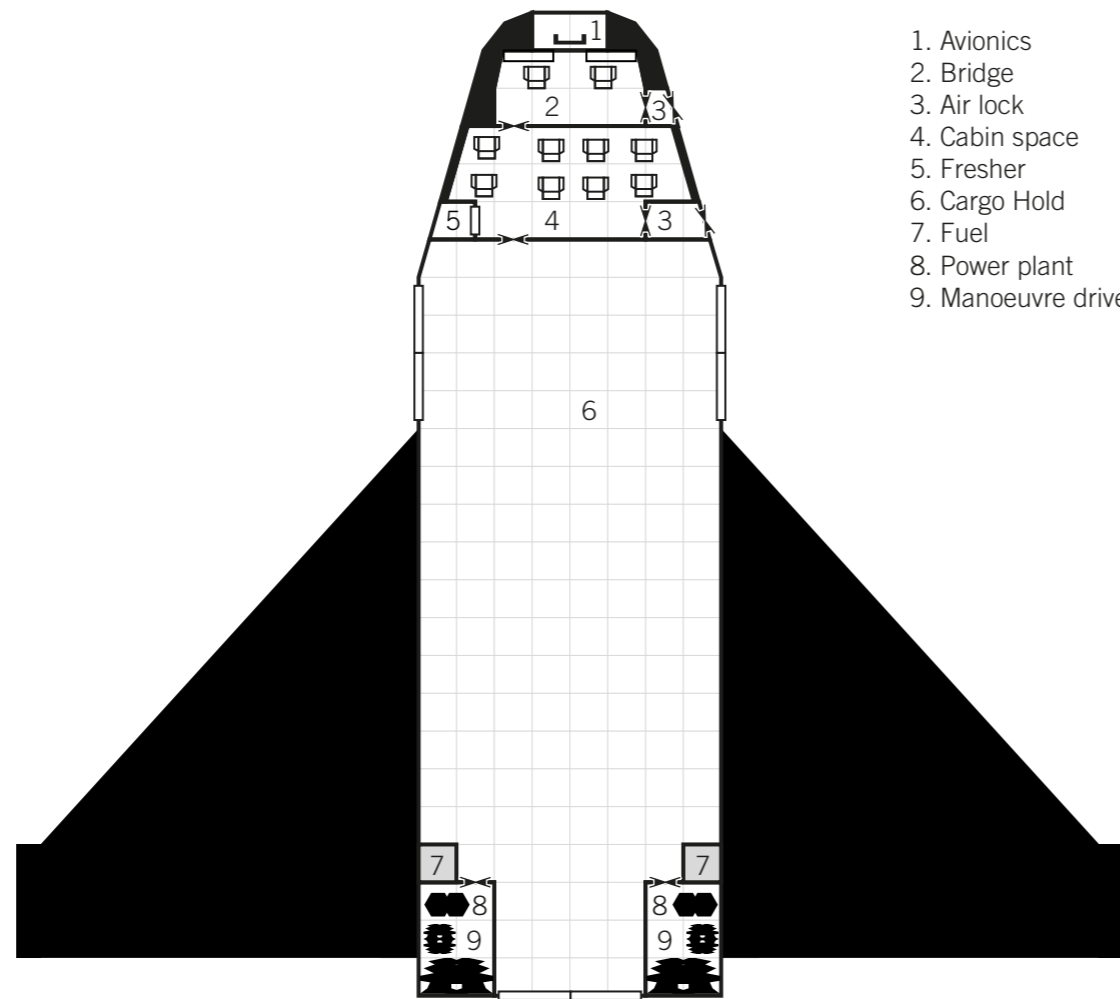
Lower deck

1. Sensors/Avionics
2. Bridge
3. Office
4. Fresher
5. Air lock
6. Stateroom
7. Fuel scoops and fuel processors
8. Cargo hold
9. Probe drones
10. Ship's locker
11. Power plant
12. Manoeuvre drive
13. Jump drive
14. Double turret

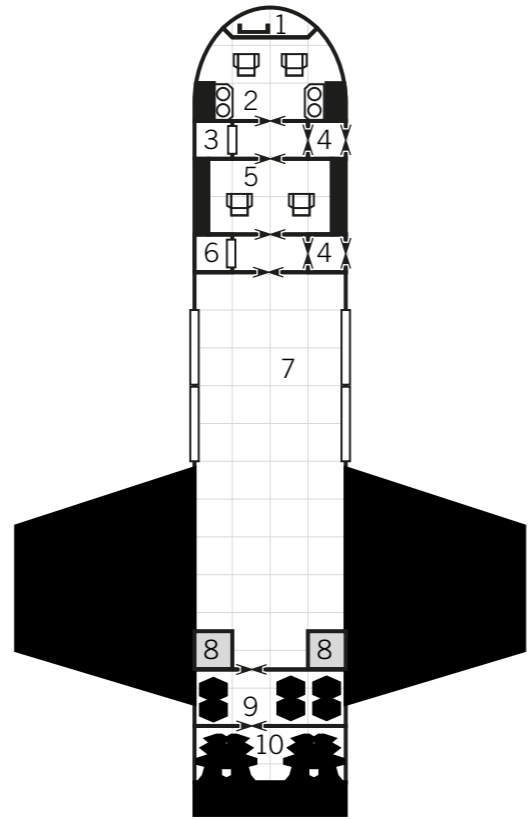




1. Avionics
2. Bridge
3. Air lock
4. Cabin space
5. Fresher
6. Storage
7. Cargo hold
8. Power plant
9. Manoeuvre drive

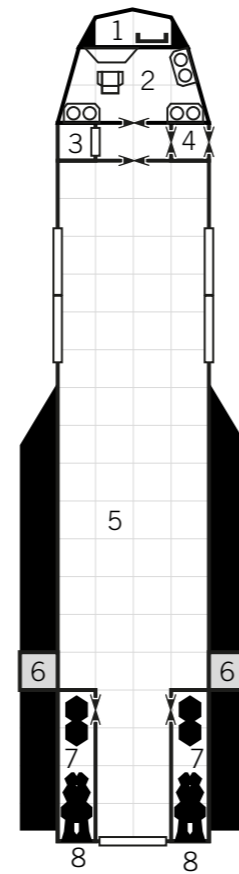


1. Avionics
2. Bridge
3. Air lock
4. Cabin space
5. Fresher
6. Cargo Hold
7. Fuel
8. Power plant
9. Manoeuvre drive



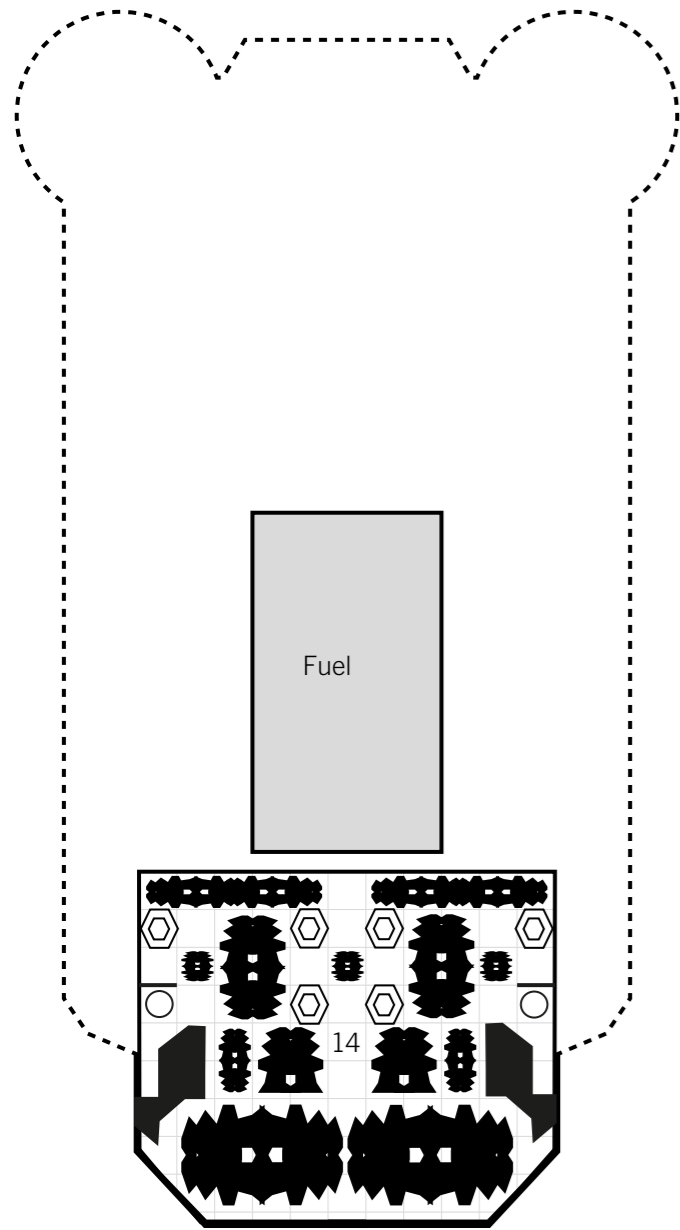
1. Avionics
2. Bridge
3. Fresher
4. Air lock
5. Cabin space
6. Storage unit
7. Cargo hold
8. Fuel tanks
9. Power plant
10. Manoeuvre drive



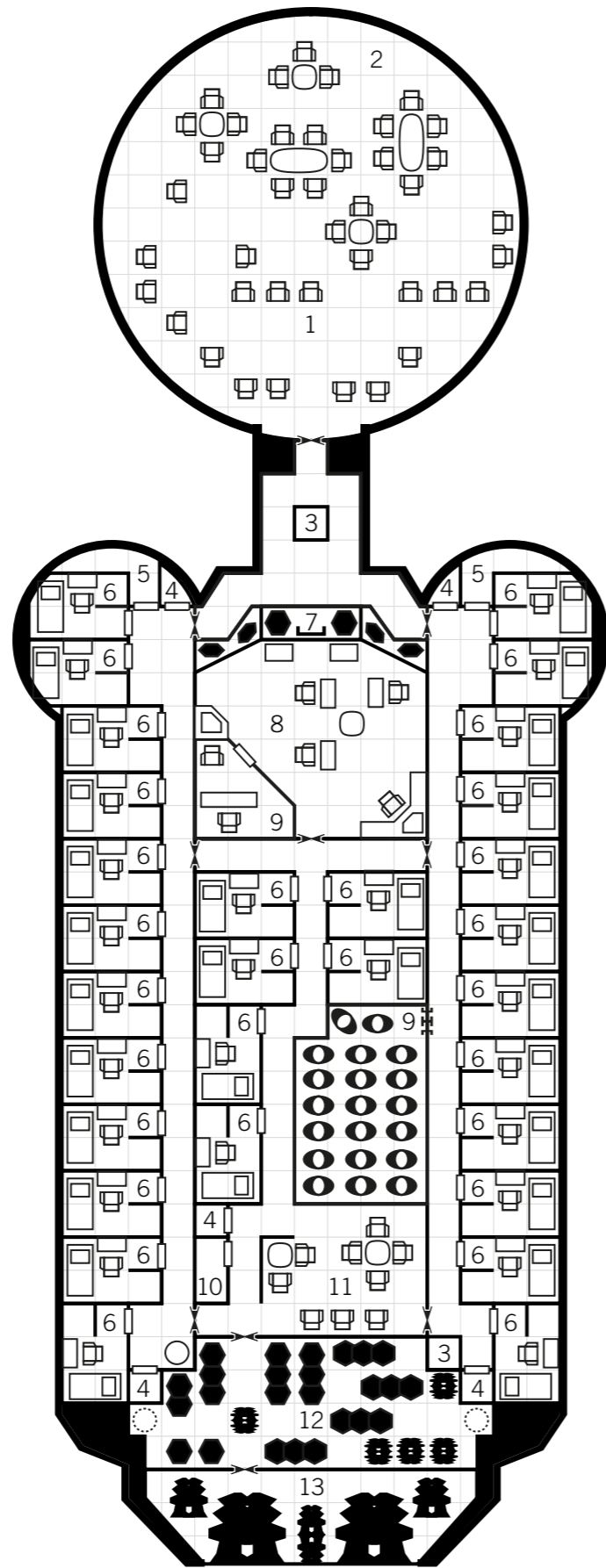


1. Avionics/Sensors
2. Bridge
3. Fresher
4. Airlock
5. Cargo Hold
6. Fuel Tanks
7. Power Plant
8. Manoeuvre Drive

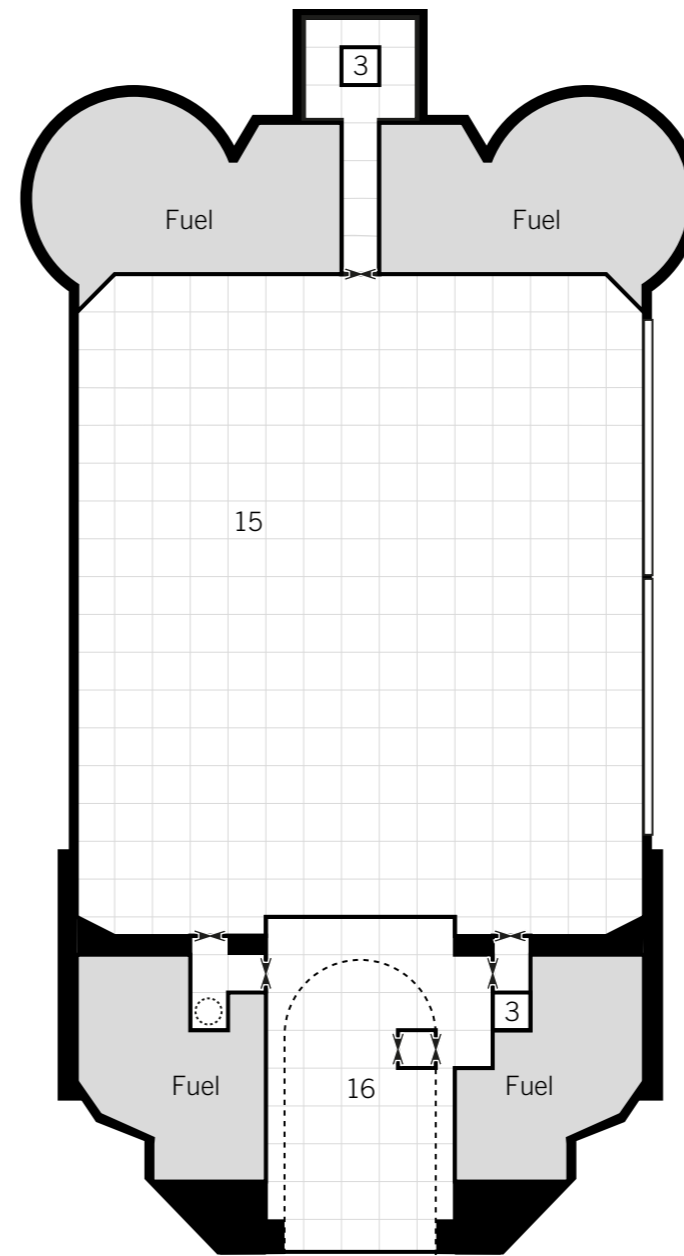
- 1. Passenger's lounge
- 2. Galley
- 3. Lift
- 4. Fresher
- 5. Spa/steam room
- 6. Stateroom
- 7. Avionics/sensors
- 8. Bridge
- 9. Office
- 10. Ship's locker
- 11. Crew common area
- 12. Power plant
- 13. Manoeuvre drive
- 14. Jump drive
- 15. Cargo hold
- 16. Launch docking space



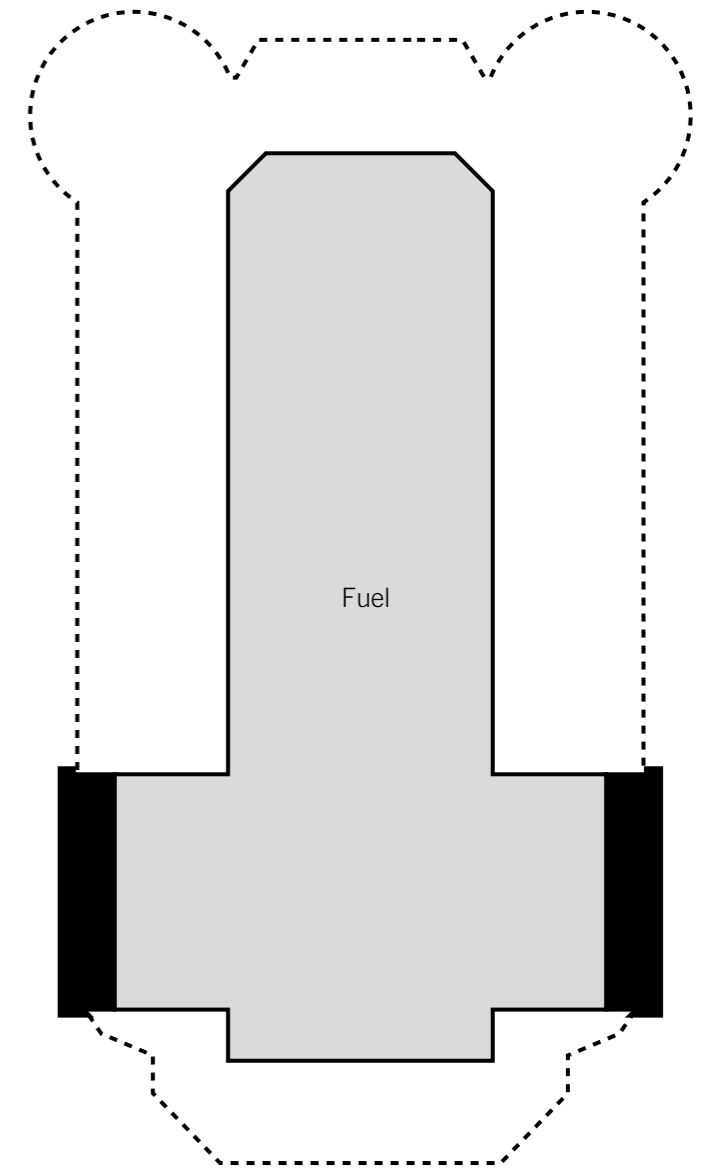
Upper deck



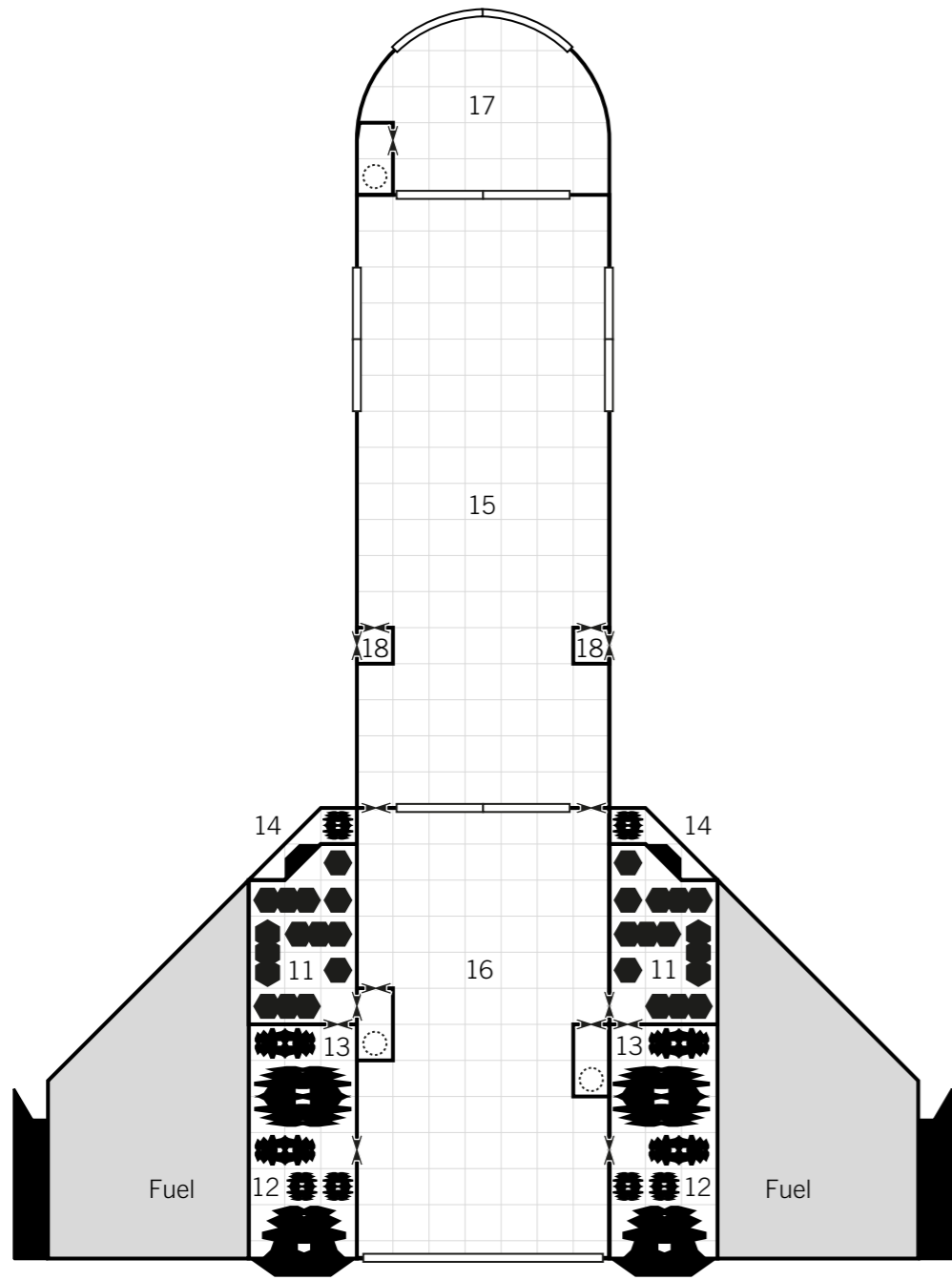
Quarters deck



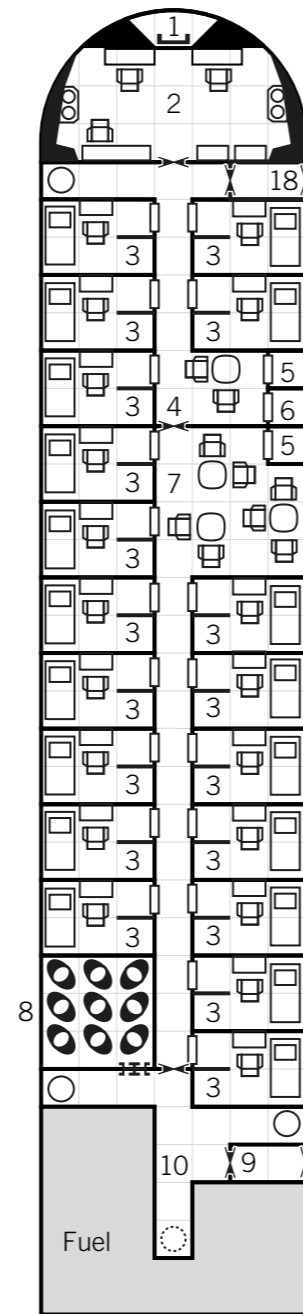
Cargo deck



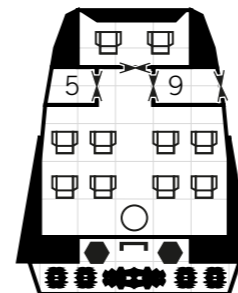
Lower deck



Lower deck

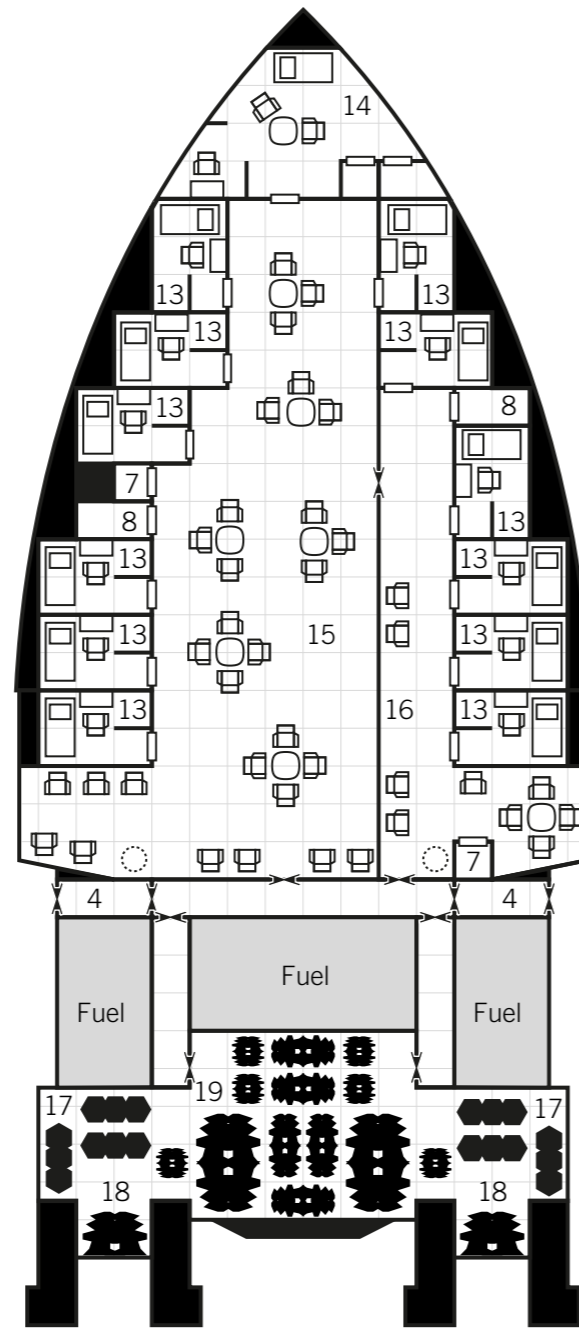
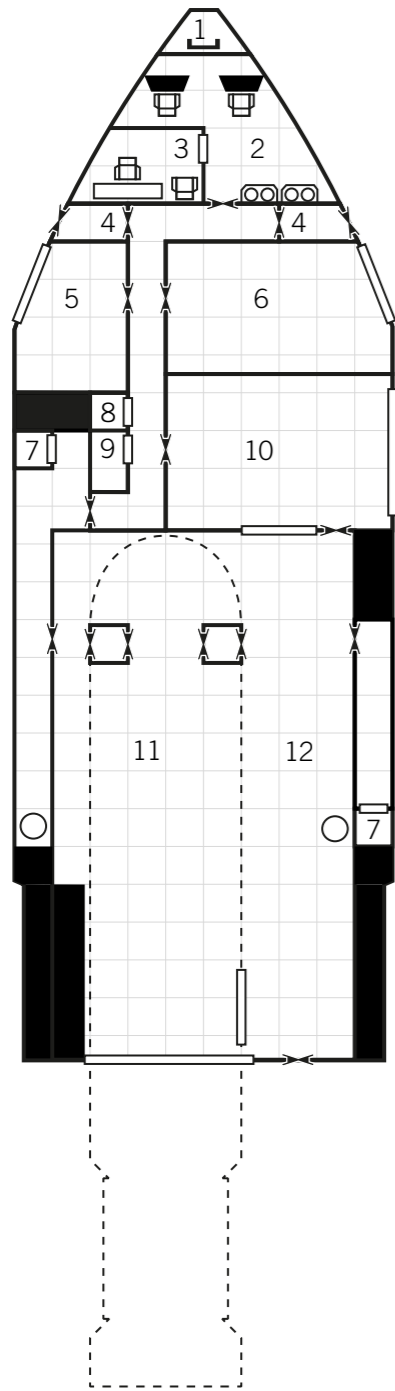


Upper deck



Launch

1. Sensors/Avionics
2. Bridge
3. Stateroom
4. Crew common area
5. Fresher
6. Ship's locker
7. Passenger common area
8. Low berths
9. Passengers air lock
10. Boarding area
11. Power plant
12. Manoeuvre drive
13. Jump drive
14. Fuel scoops and fuel processors
15. Main cargo bay
16. Aft cargo bay
17. Forward cargo bay
18. Air lock



1. Avionics / Sensors
2. Bridge
3. Office
4. Air lock
5. Air/raft docking space
6. ATV bay
7. Lift
8. Fresher
9. Ship's locker
10. Cargo bay
11. Ship's boat docking space
12. Loading bay
13. Stateroom
14. Luxury room
15. Passengers Common area
16. Crew common area
17. Power plant
18. Manoeuvre drive
19. Jump drive