



# Populating Local Hexes-1

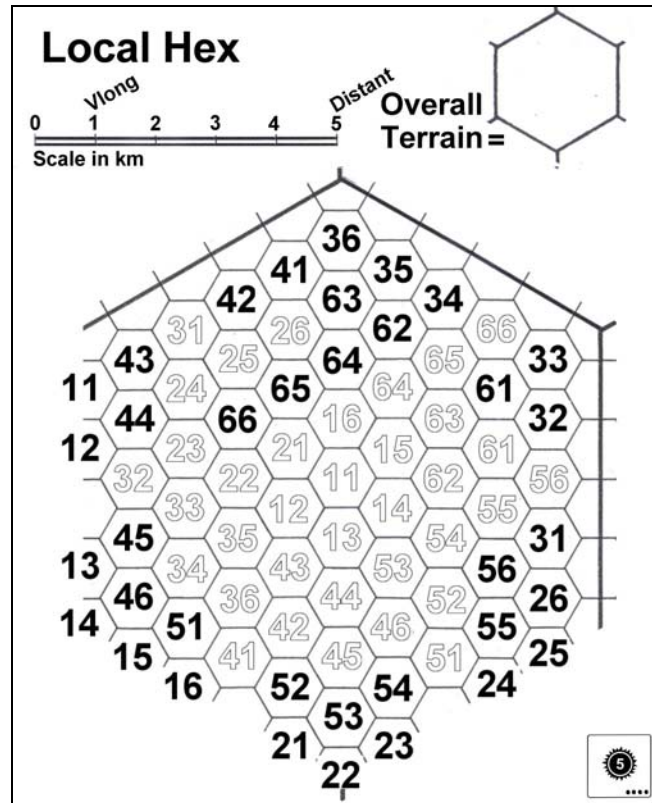
Individual Local Hexes are created as they are needed. The process involves selecting a Local Hex and generating or creating the individual Single hexes within it.

## Local Hex

### SELECT THE LOCAL HEX

Select the Local Hex and note its Overall Terrain.

**General Concept.** The Local Hex is divided into 75 Single Hexes, which are numbered 11-66 in Blank and 11-66 in White.



Place appropriate terrain in the Single Hexes in the Local Hex.