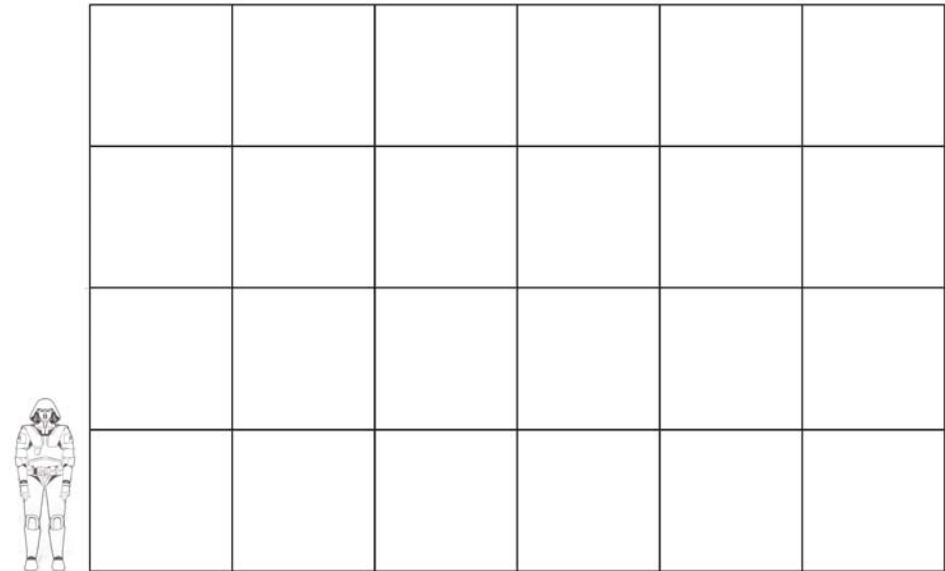|	Armor Model	
	Model	LongName
	The basic information required to <u>describe</u> armor.	

Ax: ARMOR EXTENSION

		Cost	Mass	QREBS	Ar=	Ca=	Fl=	Ra=	So=	Ps=	In=	Se=
Ax:	KCr=		kg	B=	Ar=	Ca=	Fl=	Ra=	So=	Ps=	In=	Se=

The basic information required to <u>use</u> armor.

HIT LOCATIONS

Comms	**2**
Cargo	**3**
Sensors	**4**
Protections	**5**
Life Support	**6**
Body Panel	**7**
Power Source	**8**
Locomotion	**9**
Weaponry	**10**
Navigation	**11**
Software	**12**

Paste any **Traveller** armor image here.   Include a human figure for scale.

ARMOR / PROTECTION

Armor	
Cage	
FlashProof	
RadProof	
SoundProof	
PsiShield	
Insulated	
Sealed	

CHARACTERISTICS

C1		
C2		
C3		

Armor HitForm