	Vehicle Name	
	Model	LongName (Bulk - Motive - Mission - Type -User - TL)

Vx: VEHICLE EXTENSION

	Tons	Speed	Load	Stage	Environ	Endurance	QREBS	Options
Vx:	Tons=	Speed=	Load=					

The basic information required to use a vehicle.


Wx: WEAPON EXTENSION

	Range	Cost	Mass	QREBS	Effect1	Effect2	Effect3
Wx:	R=	Cr	kg				

The basic information required to use a weapon mounted on a vehicle.

HIT LOCATIONS

Comms	2
Cargo	3
Sensors	4
Protections	5
Life Support	6
Body Panel	7
Power Source	8
Locomotion	9
Weaponry	10
Navigation	11
Computer	12

Paste any **Traveller** vehicle image here.

Include a human figure for scale.

ARMOR / PROTECTION

Armor	
Cage	
FlashProof	
RadProof	
SoundProof	
PsiShield	
Insulated	
Sealed	

COMMENTS

Q	R	E	B	S	Period	Age

