The Character Card

The Character Card saves and stores the basic information a player needs to know about his character. A player should have a character card for each character in play.

Sophont
Char Card

CHARACTER CARD — UPP

	C1	C2	C3	C4	C5	C6

Name

Breathes	Gender	Birthdate	Birthworld
Service Experience			Homeworld

Career Experience	Personal Equipment	Term01
		Term02
		Term03

Characteristics (GP)	Senses		Skills	Term04
C1 Str Str	Energy Vision	Vision String		Term05
C2 Dex Agi Gra	Vibration Hearing	Hearing String		Term06
C3 End Sta Vig	Volatiles Smell	Smell String		Term06
C4 Int Int	Contact Touch	Touch String		Term07
C5 Edu Tra Ins	Fields Aware	Aware String		Term08
C6 Soc Cha Cas	Auras Percept	Percept String		Term09

Card NN

CHARACTER CARD (BACK) — DNA=

	C1	C2	C3	C4	C5	C6

Sophont Descriptor

Education or Training	Physical Aging	Mental Aging		
	Overview			
	Symmetry			
	Head			San

Sound	Certifications	Torso		Light
G		Limbgroup1		D
F				U
E		Limbgroup2		S
D				P
C		Limbgroup3		B >
B				G >
A		Limbgroup4		R >
< 9				C
< 8		Tail		A
< 7				N
6		Skeleton	Racial Scent -	I
5				F
4		Skin	Fluids	Organic Int= Ext=	X

Sophont

Card NN