# **Functionaries**

Which career should you play? Circumstances may thrust you into a Functionary position.

**Functionary:** One who holds an office or a trust or performs a particular function; an official. Administrator. Bureaucrat. Manager.



### **FUNCTIONARIES**

To Begin Total Terms x3
Office Politics Str C2 C3 Int

### SKILL ELIGIBILITY

Per Term 4 Skills
Per Promotion 1 skill
From the Citizen Life Table

	MUSTERING (	OUT BENEFITS		
1D	Money	Benefits		
2	Cr 5,000	Forbidden Knowle		
3	Cr 10,000	Secret		
4	Cr 15,000	Wafer Jack		
5	Cr 20,000	Str +1		
6	StarPass	C2 +1		
7	Cr 30,000	C3 +1		
8	Cr 40,000	Int +1		
9	Cr 50,000	Life Insurance		
10	Cr 60,000	TAS Fellow		
11	Pension x 2	Knighthood		
12	Pension x2	Directorship		

#### DM +Terms

**Automatic:** A Gold Watch Value= Cr100 x Terms

### **CAREER CHANGE OPTIONS**

Scholar, Entertainer, Craftsman, Spacer, Soldier, Noble, Marine.

subject to eligibility

	TABLE OF FUNCTIONARY RANKS								
	Level	Rank	Skills						
0	Functionary0	Clerk	Bureaucrat-1						
1	Functionary1	Supervisor							
2	Functionary2	Senior Supervisor							
3	Functionary3	Manager							
4	Functionary4	Senior Manager							
5	Functionary5	Assistant Director							
6	Functionary6	Director							

## OFFICE POLITICS RISK AND REWARD

The focus of a Functionary is Office Politics. Success at Risk allows the Functionary to Continue; Success at Reward provides a Promotion.

#### Risk

If the Risk roll fails... the Functionary career ends. The character may not Continue.

If the Risk Roll succeeds... the Functionary may continue in the career. A Functionary MUST succeed on the Risk Roll to continue in the career.

#### Reward

If the Reward roll fails... the Functionary is not promoted.

If the Reward roll succeeds... the Functionary is promoted one rank.

If Risk fails and Reward succeeds, the character is promoted, but still may not continue.

FUNCTIONARY SKILLS								
	1 Personal	<b>2</b> Academic	3 Travel	4 Desk Job	5 Interaction	<b>6</b> Vocation	<b>7</b> Avocation	
1	C1 +1	Major*	Seafarer	Admin	Counsellor	Functionary	One Art	1
2	C2 +1	Major*	Vacc Suit	Advocate	Designer	Career***	One Science	2
3	C3 +1	Major*	Flyer	Broker	Forensics	Career***	One Trade	3
4	C4 +1	Minor*	Driver	Bureaucrat	Gambler	Career***	Athlete	4
5	C5 +1	Minor*	Navigation	Comms	Streetwise	Career***	Hobby****	5
6	C6** +1	Minor*	Survival	Computer	Teacher	Career***	Hobby****	6

\*If the character does not have a Major/Minor this benefit is lost. \*\*If the character has C6=Caste, this benefit is lost.

\*\*\*If the character does not have a Career, this benefit is lost. \*\*\*\*If the character does not have a Hobby, this benefit is lost.

