Entertainer Fame

Entertainer Fame is a special case: its calculation is complex to reflect the interaction of Talent, Accomplishment, and Expectations.

ENTERTAINER FAME

Fame is the central focus of the Entertainer career. It controls continuing in the career and it reflects the Entertainer's overall success.

At The Start Of The Career. The character rolls 2D for **Talent**. The character, in addition, has the option of adding Flux to this roll.

Every Term. In the course of each Term as an Entertainer, the player makes a series of Performances, which are then critically reviewed, and which translate into current Fame. For a musician, Performances are the concerts and recordings he makes; for an artist, they are his paintings or sculptures; for a chef, they are the gourmet meals he prepares.

Performances. Roll 2D for the relative value of the Performances for the Term. Higher values are better.

Reviews. Critics (consumers and media) evaluate Performances for their intrinsic value and in light of their expectations. Critics often have higher expectations for those with greater Talent. Reviews equal Performance minus Talent divided by two.

Current Fame. The Entertainer's current Fame at the end of the Term is Talent plus all Reviews (all Reviews ever received).

Adjusted Talent. After Fame is calculated, Talent is adjusted to reflect the Reviews for the Term.

CALCULATING FAME	
At Start	**T** Talent = 2D (+ Flux [optional])
Every Term	**P** Performance = 2D
	R Reviews = (Performance-Talent) /2
	F Fame = Talent + All Reviews
	Adjust Talent + Review
Once	The Big Break. Increase Fame +D
Round to the character's advantage	

CALCULATING FAME

Term	Talent	Performance	Reviews	Fame	Adjusted Talent
		2D	=(P-T)/2	=T+Rs	=T+R
	T	**P**	**R**	**F**	**aT**
1					
2					
3					
4					
5					
6					

CALCULATING FAME FOR DIVA

Term	Talent	Performance	Reviews	Fame	Adjusted Talent
		2D	=(P-T)/2	=T+Rs	=T+R
	T	**P**	**R**	**F**	**aT**
1	7	8	1	8	8
2	8	8	0	9	8
3	8	8	0	9	8

FAME	
F	**Description**
0	Unknown
1	Mother
2	Close Family
3	Family
4	Neighborhood
5	Town
6	City
7	Urban
8	Regional
9	Continental
10	World
11	World Complex
12	World System
13	Inner System
14	Outer System
15	Remote System
16	Neighbor Systems
17	Several Systems
18	Many Systems
19	Subsector
20	Sector
21	Sectors
22	Domain
23	Domains
24	Empire
25	Beyond Empire
26	Several Empires
27	This Spiral Arm
28	Many Spiral Arms
29	The Galaxy
30	Several Galaxies
31	Many Galaxies

Entertainer Fame is calculated using the Entertainer Fame process.

THE FAMOUS SINGER DIVA

For example, Diva is a singer with Talent=7. Up until this point, she is an unknown.

In her first Term, she rolls Performance =8. Her Reviews = (8 - 7) /2 = 1/2 rounded to 1. Her Fame at the end of the Term is (7 + 1=) 8 (she is known Regionally). Her Talent-7 is adjusted by her Reviews to (7 + 1) = 8.

In her second Term, she rolls 2D for Performance = 8. Her Reviews = (8 - 8) / 2 = 0. Her Fame at the end of the Term is 8 + 1 + 0 = 9 (and is known Continentally). Her current Talent-8 is adjusted by her current Reviews-0 and remains Talent-8.

In her third Term, she rolls 2D for Performance = 8 (she's consistent at least). Her Reviews = (8 - 9) / 2 = - 1/2 rounded to 0. Her Fame at the end of the third Term is 8 + 1 + 0 + 0= 9 (unchanged). Her current Talent-8 is adjusted by her current Reviews-0 and remains Talent-8.