# Homeworld Skills

Using the Universal World Profile UWP for the character's homeworld, determine all possible Trade Classifications that apply. A character receives the homeworld skill associated with each Trade Classification.

## Homeworld-02
**Trade Classifications**

| Group | Code | $S_{iz}$ | $A_{tm}$ | $H_{yd}$ | $P_{op}$ | $G_{ov}$ | $L_{aw}$ | Definition | -- | Skill |
|---|---|---|---|---|---|---|---|---|---|---|
| Planetary | As | 0 | 0 | 0 | -- | -- | -- | Asteroid | -- | Zero-G |
| | De | -- | 23456789 | 0 | -- | -- | -- | Desert | -- | Survival |
| | Fl | -- | ABC | 123456789A | -- | -- | -- | Fluid | | Hostile Environ |
| | Ga | 678 | 568 | 567 | -- | -- | -- | Garden World | -- | Trader |
| | He | 3456789A | 2479ABC | 012 | -- | -- | -- | Hellworld | | Hostile Environ |
| | Ic | -- | 01 | 123456789A | -- | -- | -- | Ice-Capped | -- | Vacc Suit |
| | Oc | ABC | -- | A | -- | -- | -- | Ocean World | -- | Hi-G |
| | Va | -- | 0 | -- | -- | -- | -- | Vacuum | -- | Vacc Suit |
| | Wa | 56789 | -- | A | -- | -- | -- | Water World | -- | Seafarer |
| Population | Di | -- | -- | -- | 0 | 0 | 0 | Dieback (000-T) | TL>0 | --- |
| | Ba | -- | -- | -- | 0 | 0 | 0 | Barren | TL=0 | --- |
| | Lo | -- | -- | -- | 123 | -- | -- | Low Population | -- | Flyer |
| | Ni | -- | -- | -- | 456 | -- | -- | Non-industrial | -- | Driver |
| | Ph | -- | -- | -- | 8 | -- | | Pre-High | -- | |
| | Hi | -- | -- | -- | 9ABC | -- | -- | High Population | -- | Streetwise |
| Economic | Pa | -- | 456789 | 45678 | 48 | -- | -- | Pre-Agricultural | -- | Trader |
| | Ag | -- | 456789 | 45678 | 567 | -- | -- | Agricultural | -- | Animals |
| | Na | -- | 0123 | 0123 | 6789ABC | -- | -- | Non-agricultural | -- | Survey |
| | Pi | -- | 012479 | -- | 78 | -- | -- | Pre-Industrial | -- | JOT |
| | In | -- | 012479 | -- | 9ABC | -- | -- | Industrial | -- | One Trade |
| | Po | -- | 2345 | 0123 | -- | -- | -- | Poor | -- | Steward |
| | Pr | -- | 68 | -- | 59 | -- | -- | Pre-Rich | -- | Craftsman |
| | Ri | -- | 68 | -- | 678 | -- | -- | Rich | -- | One Art |
| Climate | Fr | 23456789 | -- | 123456789A | -- | -- | -- | Frozen | HZ +2 or outer | Hostile Env |
| | Tr | 6789 | 456789 | 34567 | -- | -- | -- | Tropic | HZ -1 | Survival |
| | Tu | 6789 | 456789 | 34567 | -- | -- | -- | Tundra | HZ +1 | Survival |
| | Tz | -- | -- | -- | -- | -- | -- | Twilight Zone | Orbit 0-1 | Driver |
| Secondary | Fa | -- | 456789 | 45678 | 23456 | -- | | Farming | Not MW. HZ | Animals |
| | Mi | -- | -- | -- | 23456 | -- | | Mining | Not MW. MW=In | Survey |
| | Cy | -- | -- | -- | 56789A | 6 | 0123 | Colony | -- | Driver |
| | Pe | -- | -- | -- | 34567 | 6 | 6789 | Penal Colony | Imperial | Fighting |
| | Re | -- | -- | -- | 1234 | 6 | 45 | Reserve | Imperial | Flyer |
| Political | Cp | -- | -- | -- | -- | -- | | Subsector Capital | Imperial | Admin |
| | Cs | -- | -- | -- | -- | -- | | Sector Capital | Imperial | Bureaucracy |
| | Cx | -- | -- | -- | -- | -- | | Capital | Imperial | Language |
| | An | -- | -- | -- | -- | -- | | Ancient Site | -- | Xenology |
| | Ab | -- | -- | -- | -- | -- | | Data Repository | -- | One Knowledge |
| Special | Sa | -- | -- | -- | -- | -- | -- | Satellite | | |
| | Fo | -- | -- | -- | -- | -- | -- | Forbidden (Red Zone) | -- | |
| | Pz | -- | -- | -- | 789ABC | -- | -- | Puzzle (Amber Zone) | -- | |
| | Da | -- | -- | -- | 0123456 | -- | -- | Danger (Amber Zone) | -- | |

Ba requires Starport E, X. Cp, Cs, Cx require Starport A. Politicals and Specials assigned by Referee (not generated).

| | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|
| Ab | One Knowledge | Di | no skill | Na | Survey | Ri | One Art | | |
| Ag | Animals | Fa | Animals | Ni | Driver | Tr | Survival | | |
| An | Xenology | Fl | Hostile Env | Oc | Hi-G | Tu | Survival | | |
| As | Zero-G | Fr | Hostile Env | Pa | Trader | Tz | Driver | | |
| Ba | no skill | He | Hostile Env | Pe | Fighting | Ux | Xenology | | |
| Co | Driver | Hi | Streetwise | Pi | JOT | Va | Vacc Suit | | |
| Cp | Admin | Ic | Vacc Suit | Po | Steward | Wa | Seafarer | | |
| Cs | Bureaucracy | In | One Trade | Pr | Craftsman | | | | |
| Cx | Language | Lo | Flyer | Pw | Trader | | | | |
| De | Survival | Mi | Survey | Re | Flyer | | | | |

**Born In Deep Space**

Zero-G
Vacc Suit
One Ship Skill

**Homeworld Skills**

For each TC shown for a homeworld, the character receives one level of the indicated skill.