Name	Socia				4
Race	Standi				
Gender	Perk	S			
Age					
Profession					
Defining Skill					
		Profession Abilities			
	7. Sept. 1981				
INT	STUN				ılı.
REF	RUN				
DEX	LEAP		Reputation		
BODY	HP		Reputation		
SPD	STA		Improvement		
EMP	ENC		Points		
CRA	REC		Tomes		
	Punch		Prim	nary Weapo	on
LUCK	Kick				
LOCK	RICK		Weapon Accui	racy	
Intelligence Skills	Dexterity Skills	Craft Skills	Damage & Ty	(44-17)(1-1-18-77)	
Awareness	Archery	Alchemy	Reliability		
Business	Athletics	Crafting	Hands		
Deduction	Crossbow	Disguise	Range		
Education	Sleight of Hand	First Aid	Effect		
Nordling	Stealth	Forgery			
Elder Speech	500.01	Pick Lock	Concealabili		
Dwarven	Body Skills	Trap Crafting	Enhancemer	nt	
Monster Lore	Physique	The said of the sa	Weight		
Social Etiquette	Endurance	Will Skills			
Streetwise	F 41 C1:11	Courage		Armor	
Tactics	Empathy Skills	Hex Weaving	Location	SP	Damage
Teaching	Charisma	Intimidation	Head		
Wilderness Survival	Deceit Time Arts	Spell Casting	Torso		
	Fine Arts Gambling	Resist Magic	R. Arm		
Reflex Skills	Grooming and Style	Resist Coercion	L. Arm		
Brawling	Human Perception	Ritual Crafting	R. Leg		
Dodge/Escape	Leadership		L. Leg		
Melee	Persuasion	Training I.P.		Notes	
Riding	Performance			11000	
Sailing	Seduction				
Small Blades	555300001				

Staff/Spear Swordsmanship

	Back Up Weapons							Shield				
Name	WA	DMG	REL.	Hands		Effect	Conc.	EN	Weight	Location		DM
									Ü	Held		
											Notes	
				Gear								
Name				No	otes			V	Veight	Encumbra	n a a	
										Penaltie		
										Penaitie	S	
					1			47				
										Crowns		
					- T-					Valuables		
								/				
											mponen	_
										Nar	ne	Weig

		nvocation/Signs			Vigor		
Name	Cost	Effect	RNG	Duration		Stami	
					Currer	nt	Used
V.					I		
					Focus		
					Vigor Mo		
						Note	es
			1				
						Hex	es
					Name	Cost	Effect
						Same I	
	400				a State of		
			11111				
					N. Comments		
			Rituals				
Name Cost		Effect		Time D	C Duration	C	omponents

Clothing	
Personality	
Hair Style	
Affectations	
Valued Person	
Value	
Feelings on People	

Early Life

Campaign Notes

	Life Events			
Decade	Event			
10				
20				
30				
40				
50				
60				
70				
80				
90				
100				
110	County Control of the			
120				
130				
140				
150				
160				
170				
180				
190				
200				