

Storyteller Notes for Street Fighter the Storytelling Game by Christian Conkle

The following figures are determined by averaging the statistics of the characters presented in the **Player's Guide**, **Contenders**, **Shades of Grey**, and **Secrets of Shadaloo**. They should provide handy benchmarks for Storytellers creating artificially experienced Street Fighters.

Rank	Attributes	Abilities	Techniques	Maneuvers	Health
1	15	20	8	7	10
2	16	21	10	11	10
3	17	22	13	16	10
4	17	22	13	18	16
5	17	24	16	24	16
6	18	26	16	29	16
7	19	28	19	29	16

Total Freebie Points per Rank

1	15
2	37
3	79
4	107
5	110
6	173
7	197

Total Experience Points per Rank

1	0
2	35.4
3	89
4	121
5	182.4
6	217.6
7	284.8

Style		Chi/Willpower
Ak	Aikido	5/2
Ba	Baraqah	4/3
Ca	Capoeria	2/5
JK	Jeet Kune Do	1/6
JJ	Jiu Jitsu	3/4
Ka	Kabbadi	5/2
KF	Kung Fu	4/3
LD	Ler Drit	5/2
Lu	Lua	3/4
NW	Native American Wrestling	3/4
Ni	Ninjitsu	5/2
Pa	Pankration	1/6
Sn	Sanbo	1/6
Sa	Savate	2/5
SK	Shotokan Karate	3/4
Si	Silat	4/3
SN	Spanish Ninjitsu	2/5
SN	Special Forces	1/6
SW	Sumo Wrestling	2/5
TC	Tai Chi Chuan	6/1
TK	Thai Kickboxing	2/5
WK	Western Kickboxing	2/5
Wr	Wrestling	1/6
WS	Wu Shu	3/4

Freebie Points

Trait	Cost
Attributes	5 per dot
Abilities	2 per dot
Backgrounds	1 per dot
Techniques	5 per dot
Powers	4 per point
Temporary Renown	1 per point
Chi	1 per dot
Willpower	1 per dot
Health	3 per dot

Experience Points

Trait	Cost
New Ability	3
New Power	Power Point cost x 4
Willpower	current rating
Chi	current rating
Health	4 per point
Attribute	current rating x 4
Abilities	current rating x2
New Technique	3
Technique	current rating x3
Attribute above 5	current rating x6
Ability above 5	current rating x4
Technique above 5	current rating x5