The Completely Unofficial Star Wars Encyclopedia - Version 2.03 December 2000

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Some Information on This Encyclopedia

This encyclopedia was created from all Lucasflim-licensed sources of Star Wars information. It was created without regard for what is "canon" what is not "canon" in the Star Wars universe. I did, however, place information from the Marvel Comics series in the Arcana section, since much of it is wildly outside the standard *Star Wars* dogma.

It was first made available to friends in 1994, after about 2 ½ years of work. I had been compiling information in a few text files, since I hadn't read any of the West End Games material when *Heir to the Empire* came out. Thus, I was completely at a loss as to what a *Lancer*-class frigate was. As it grew, I realized that this was bigger than the text files I had started with, so I tried out WordPerfect. Once I got everything converted over, and started really getting it presentable, I printed out the First Edition.

I kept working on it, especially when I learned about the scope of the West End Games material and the width of Bantam Spectra's deal to produce new novels. My free time, as I knew it, would be forever changed!

When I got the HTML plug-in for WordPerfect, I knew it was time to "go public." That first HTML converter took about 14 hours to complete the entire encyclopedia (which was about 2 Megabytes in size as a WP60 file), and my AOL account could only handle about 15 letters of the alphabet. I am indebted to those readers who started visiting my website back then, and who clamored for more information. After trying a couple other converters in an effort to get that 14-hour time down, I gave up on WordPerfect and migrated to Word 97. (This was a tough choice, since I am not Bill Gates' biggest fan by any stretch of the imagination!) The HTML code converted in about 10 minutes, from a set of files which was now about 5 Megabytes in total. All this meant that I had more time to figure out how to make the encyclopedia presentable.

I moved my ISP from AOL to Mindspring, and was able to get the full encyclopedia uploaded. However, I was limited to 450 Megabytes of transfer per month, which at first was OK. But, as the prequels started getting headlines, I would hit that mark every once in a while. When the prequels were about a year away, I would hit it every month. It was at this time that MosEisley.com offered to host my encyclopedia. I hesitated, not sure if I should move. However, as the prequels approached and I starting hitting my limit by the 15th of each month, I was getting as frustrated as my readers. So, I agreed to their offer and moved to their server. Thanks, Matt and Stan!

Of course, things always look greener across the fence, and I began to get a lot of notes from readers asking me to send them the files via e-mail. While the server was handling the HTML code pretty well, downloads were only completing about half the time. This was getting to be a hassle, as was the week where the site was down for an unknown reason. Also, space started to become an issue, prohibiting me from putting up lots of pictures and graphics. Thus, I took a sabbatical from MosEisley.com and started hunting for a new home. Amazingly, I found one almost immediately at TheForce.Net. They agreed to give me a ton of space and all the help I needed. While I had this before, I was now part of one of the largest Star Wars sites on the Internet. TheForce.Net had already recognized my encyclopedia as a cool site, and now it was on its way to become **the** Star Wars encyclopedia on the Internet.

This is the first edition with TheForce.Net, and I hope it reaches new and existing readers with more ease than ever. Thanks to readers like you, I've been transferring well over 4 Gigabytes of data each month! I'm also indebted to the readers who have written back, pointing out problems and offering suggestions, in an effort to make this the most complete and comprehensive encyclopedia available! I rally do enjoy reading your correspondences and answering your questions. Keep 'em coming!

It is impossible to create a document like this from such a huge body of knowledge without finding some inconsistencies and errors. Every author who has written in the Star Wars universe has commented on it and dealt with it. Lucasfilm has final say on the material I drew from, and it makes no claim that the material is 100 percent compatible with George Lucas' vision of the Star Wars universe. So, if there are errors or inconsistencies, I have tried to note them as appropriate.

It is important to note that this massive work could not have been completed (like it will ever be complete!) without help from a number of sources. They are all noted in the Acknowledgements section. I just hope i didn't leave anyone out!

I have also tried to document the source of my encyclopedia entries at all times. The bibliography at the end of this encyclopedia is quite extensive, and I have tried to indicate with each entry which source it came from. If an entry is not sourced, it means that I could not remember where I found it. If you find an unsourced or inaccurately sourced entry, please e-mail me!. The source listed is the first reference to an entry. If there are multiple sources listed, then all sources listed contributed some information to the encyclopedia. The abbreviations I have used are as follows:

Abbreviation	Description of Source Material
AC	Ambush at Corellia (novel)
AE	Alien Encounters (WEG compendium)
AESB	The Art of The Empire Strikes Back (pictorial)
AIR	Alliance Intelligence Reports (WEG Supplement)
ANA	Star Wars Episode I: Anakin Skywalker (comic one-shot)
ANNOT	Star Wars: The Annotated Scripts (reference)
AS	Assault at Selonia (novel)
ASW	The Art of Star Wars (pictorial)
AT	The Adventures of Teebo (children's book)

BF	Boba Fett (comic series)
BFE	Ewoks: The Battle for Endor (motion picture)
BGS	Battle for the Golden Sun (WEG adventure module)
BHAS	The Bounty Hunters: Aurra Sing (comic)
BI	Black Ice (WEG adventure module)
BP	Balance Point (novel)
BTM	*Star Wars*: Behind the Magic (computer software)
BTS	Before the Storm (novel)
BSS	Black Sands of Socorro (WEG supplement)
BW	X-Wing Rogue Squadron: The Bacta War (novel)
C	Star Wars: Chewbacca (comic series)
CCC	Crisis on Cloud City (WEG adventure)
CCG	Star Wars: Customizable Card Game - Premiere Edition
CCG2	Star Wars: Customizable Card Game - A New Hope
CCG3	Star Wars: Customizable Card Game - Hoth
CCG4	Star Wars: Customizable Card Game - Dagobah
CCG5	Star Wars: Customizable Card Game - Cloud City
CCG6	Star Wars: Customizable Card Game - Sealed Deck
CCG7	Star Wars: Customizable Card Game - Jabba's Palace
CCG8	Star Wars: Customizable Card Game – Second Anthology
CCG9	Star Wars: Customizable Card Game – Special Edition
CCG10	Star Wars: Customizable Card Game – Endor
CCG11	Star Wars: Customizable Card Game - Death Star II
CCR	Crisis at Crystal Reef (YA novel)
CE	Crimson Empire (comic series)
CE2	Crimson Empire II: Council of Blood (comic series)
CFG	Cracken's Rebel Field Guide (WEG reference)
COG	Creatures of the Galaxy (WEG supplement)
COJ	Children of the Jedi (novel)
COTF	Champions of the Force (novel)
CPL	Courtship of Princess Leia (novel)
CRO	Cracken's Rebel Operatives (WEG reference)
CS	The Crystal Star (novel)
CSA	Han Solo and the Corporate Sector (WEG reference)
CSW	Classic Star Wars (comic series)
CSWDW	Classic Star Wars: Devilworlds (comic series)
CSWEA	Classic Star Wars: The Early Adventures (comic series)
CT	Jedi Apprentice: The Captive Temple (YA novel)
CTD	Cracken's Threat Dossier (WEG supplement)
DA	Dark Apprentice (novel)
DARK	The DarkStryder Campaign (WEG Campaign)
DCAR	Droids Cartoon Series (animated TV)
DESB	Dark Empire I Sourcebook (WEG reference)
DE1	Dark Empire I (comic series)
DE2	Dark Empire II (comic series)
DF	Dark Forces (computer game & player's guide)
DF2	Dark Forces II: Jedi Knight (computer game)
DFR	Dark Force Rising (novel)
DFRC	Dark Force Rising (comic series)
DFRSB	Dark Force Rising Sourcebook (WEG reference)
DH	Jedi Apprentice: The Deadly Hunter (YA novel)
DK	Darkest Knight (young adult novel)
DLS	Tales of the Jedi: Dark Lords of the Sith (comic series)
DOD	Jedi Apprentice: Defenders of the Dead (YA novel)
DOD2	A Decade of Dark Horse, Volume 2 (comic contains "This Crumb for Hire")
DOE	Domain of Evil (WEG adventure module)
DOR	Jedi Apprentice: The Day of Reckoning (YA novel)
DR	Jedi Apprentice: The Dark Rival (YA novel)
DRO	Droids and Droids II (comic series)
DRPC	Droids: The Protocol Offensive (comic book)
DS	Darksaber (novel)
DSTC	Death Star Technical Companion (WEG supplement)
DTO	Dark Tide: Onslaught (novel)
DTR	Dark Tide II: Ruin (novel)
DU	Death in the Undercity (WEG Adventure)
DW	DroidWorks (computer game)

EA	The Ewok Adventure (motion picture)
ECAR	Ewoks Cartoon Series (animated TV)
EE	Empire's End (comic series)
EGC	The Star Wars Essential Guide to Characters (reference)
EGP	The Star Wars Essential Guide to Planets and Moons (reference)
EGV	The Star Wars Essential Guide to Vehicle and Vessels (reference)
EGW	The Star Wars Essential Guide to Weapons and Technology (reference)
EOE	Boba Fett: Enemy of the Empire (comic series)
EP	The Emperor's Plague (YA novel)
ESB	Star Wars: The Empire Strikes Back (motion picture)
ESBN	Star Wars: The Empire Strikes Back (novelization)
ESBR	Star Wars: The Empire Strikes Back (NPR radio series)
ESBSB	Star Wars: The Empire Strikes Back Sketchbook
ESBSE	The Empire Strikes Back: Special Edition (motion picture)
E1A1	Star Wars Episode I Adventures: The Search for the Lost Jedi (young adult play-along)
E1A2	Star Wars Episode I Adventures: The Bartokk Assassins (young adult play-along)
E1A3	Star Wars Episode I Adventures: The Fury of Darth Maul (young adult play-along)
E1A4	Star Wars Episode I Adventures: Jedi Emergency (young adult play-along)
E1A5	Star Wars Episode I Adventures: The Ghostling Children (young adult play-along)
E1A6	Star Wars Episode I Adventures: The Hunt for Anakin Skywalker (young adult play-along)
E1A7	Star Wars Episode I Adventures: Caprture Arawynne (young adult play-along)
E1A8	Star Wars Episode I Adventures: Trouble on Tatooine (young adult play-along)
E1A9	Star Wars Episode I Adventures: Rescue in the Core (young adult play-along)
E1A10	Star Wars Episode I Adventures: Festival of Warriors (young adult play-along)
E1A11	Star Wars Episode I Adventures: Pirates from Beyond the Sea (young adult play-along)
E1A12	Star Wars Episode I Adventures: The Bongo Rally (young adult play-along)
E1A13	Star Wars Episode I Adventures: Danger on Naboo (young adult play-along)
FNU	Tales of the Jedi: Freedon Nadd Uprisings (comic series)
FOP	The Far Orbit Project (WEG supplement)
FOSE	The Fall of the Sith Empire (comic series)
FFT	Jedi Apprentice: The Fight for Truth (YA novel)
GA	Graveyard of Alderaan (WEG Adventure)
GAS	The Golden Age of the Sith (comic series)
GCQ	Game Chambers of Questal (WEG adventure module)
GDV	The Glove of Darth Vader (young adult book)
GF	The Gungan Frontier (computer game)
GG	The Golden Globe (children's story)
GG1	Galaxy Guide 1: A New Hope (WEG supplement)
GG2	Galaxy Guide 2: Bespin and Yavin (WEG supplement)
GG3	Galaxy Guide 3: The Empre Strikes Back (WEG supplement)
GG4	Galaxy Guide 4: Alien Races (WEG supplement)
GG5	Galaxy Guide 5: Return of the Jedi (WEG supplement)
GG6	Galaxy Guide 6: Tramp Freighters (WEG Supplement)
GG7	Galaxy Guide 7: Mos Eisley (WEG supplement)
GG8	Galaxy Guide 8: Scouts (WEG supplement)
GG9	Galaxy Guide 9: Fragments from the Rim (WEG supplement)
GG10	Galaxy Guide 10: Bounty Hunters (WEG Supplement)
GG11	Galaxy Guide 11: Criminal Organizations (WEG Supplement)
GG12	Galaxy Guide 12: Aliens: Enemies and Allies (WEG Supplement)
GLCI	George Lucas: The Creative Impulse (non-fiction)
GMH	Star Wars Gamemaster Handbook (WEG rules companion)
GMK	Star Wars Gamemaster Kit (WEG rules companion
GMS	Star Wars Gamemaster Screen (WEG rules companion)
GOF1	Eaten Alive: Galaxy of Fear Book 1 (young adult novel)
GOF2	City of the Dead: Galaxy of Fear Book 2 (young adult novel)
GOF3	Planet Plague: Galaxy of Fear Book 3 (young adult novel)
GOF4	Nightmare Machine: Galaxy of Fear Book 4 (young adult novel)
GOF5	Ghost of the Jedi: Galaxy of Fear Book 5 (young adult novel)
GOF6	Army of Terror: Galaxy of Fear Book 6 (young adult novel)
GOF7	The Brain Spiders: Galaxy of Fear Book 7 (young adult novel)
GOF8	The Swarm: Galaxy of Fear Book 8 (young adult novel)
GOF9	Spore: Galaxy of Fear Book 9 (young adult novel)
GOF10	The Doomsday Ship: Galaxy of Fear Book 10 (young adult novel)
GOF11	Clones: Galaxy of Fear Book 11 (young adult novel)
GSE	Goroth: Slave of the Empire (WEG supplement)
HAS	Hideouts and Strongholds (WEG supplement)

HM	Hard Merchandise (novel)
HP	Jedi Apprentice: The Hidden Past (YA novel)
HR	Heroes and Rogues (WEG supplement)
HSE	Han Solo at Stars' End (novel)
HSEC	Han Solo at Stars' End (comic series)
HSL	Han Solo and the Lost Legacy (novel)
HSR	Han Solo's Revenge (novel)
HT	Agents of Chaos I: Hero's Trial (novel)
HTF	Heirs of the Force (YA novel)
HTSB	Heir to the Empire Sourcebook (WEG reference)
HTTE	Heir to the Empire (novel)
HTTEC	Heir to the Empire (comic series)
HXW	Star Wars Handbook: X-Wing Rogue Squadron (comic reference)
IA	Instant Adventures (WEG supplement)
IC	The Isis Coordinates (WEG adventure)
ICS	Star Wars Incredible Cross Sections (book)
IDC	Imperial Double-cross (WEG solo adventure)
IF	X-Wing: Iron Fist (novel)
IG1	Star Wars: Episode I – The Phantom Menace Insider's Guide (computer reference)
IJ	I, Jedi (novel)
IR	X-Wing: Isard's Revenge (novel)
IS	Imperial Spy (YA comic series)
ISB	Imperial Sourcebook (WEG reference)
ISU	The Illustrated Star Wars Universe (art/reference)
IS1	The Phantom Menace Illustrated Screenplay
IWE1	Inside the Worlds of Star Wars Episode I (book)
JAL	Jedi Academy: Leviathan (comic series)
JAS	Star Wars Journal: Anakin Skywalker (YA novel)
JASB	The Jedi Academy Sourcebook (WEG reference)
JDM	Star Wars Journal: Darth Maul (YA story)
JE	Agents of Chaos II: Jedi Eclipse (novel)
JH	Jedi's Honor (WEG solo adventure)
JHS	Star Wars Journal: Hero for Hire (YA story)
JLS	Star Wars Journal: The Fight for Justice (YA story)
JPL	Star Wars Journal: Captive to Evil (YA story)
JQA	Star Wars Journal: Queen Amidala (YA story)
JS	Jedi Search (novel)
JTH	Jabba the Hutt (comic series)
JUS	Jedi Under Seige (YA novel)
KO	DarkStryder: The Kathol Outback (WEG Campaign Supplement)
KR	DarkStryder: The Kathol Rift (WEG Campaign Supplement)
KT	X-Wing: The Krytos Trap (novel)
L	Lightsabers (Young adult novel)
LAA	Live Action Adventures (WEG reference)
LCF	Lando Calrissian and the Flamewind of Oseon (novel)
LCJ	The Lost City of the Jedi (young adult book)
LCM	Lando Calrissian and the Mindharp of Sharu (novel)
LCS	Lando Calrissian and the Starcave of Thon Boka (novel)
LE	Lords of the Expanse (WEG Campaign)
LO	The Lost Ones (YA novel)
LW	Lyric's World (Children's story)
MA	The Mandalorian Armor (novel)
MB	Star Wars Miniatures Battles (WEG Supplement)
MBC	Star Wars Miniatures Battles Companion (WEG Supplement)
MBF	The Making of Baron Fel (comic one-shot)
MC	Marvel Comics Star Wars Adventures
MJEH	Mara Jade: By the Emperor's Hand (comic series)
ML	Mission to Lianna (WEG Adventure)
MM	The Maverick Moon (child's book - not authorized by LucasFilm)
MMY	Mission from Mount Yoda (young adult book)
MOC	Jedi Apprentice: The Mark of the Crown (YA novel)
MRR	The Mystery of the Rebellious Robot (child's book - not authorized by LucasFilm)
MTK	Masters of Teras Kasi (arcade game)
MTS	The Movie Trilogy Sourcebook (WEG reference)
MTSE	The Movie Trilogy Sourcebook Special Edition (WEG reference)
ND	No Disintegrations (WEG adventures)

NESB	The Empire Strikes Back Notebook
OE	Operation:Elrood (WEG adventure module)
OS	Otherspace (WEG adventure)
OS2	Otherspace II: The Invasion (WEG adventure)
OWS	The Official Star Wars Website – www.starwars.com
P	Promises (children's story)
PDS	Prophets of the Dark Side (young adult book)
PG	Planet Guide Compendium (WEG reference)
PGT	Player's Guide to Tapani (WEG supplement)
PG1	Planets of the Galaxy, Volume 1 (WEG supplement)
PG2	Planets of the Galaxy, Volume 2 (WEG supplement)
PG3	Planets of the Galaxy, Volume 3 (WEG supplement)
POM	Planet of the Mists (WEG adventure module)
POT	Planet of Twilight (novel)
POC	The Politics of Contraband (WEG Adventure module)
PP	Pirates and Privateers (WEG supplement)
PSG	Platt's Smugglers Guide (WEG supplement)
PTR	Prelude to Rebellion (comic series)
QA	Star Wars: Episode I - Queen Amidala (comic one-shot)
QGJ	Star Wars: Episode I - Qui-Gon Jinn (comic one-shot)
QE	Queen of the Empire (young adult book)
RA	Rebel Assault (computer game)
RA2	Rebel Assault II (computer game)
RAC	Star Wars: Episode I – Racer (computer game and strategy guide)
RASB	Rebel Alliance Sourcebook (WEG reference)
RC	SW: RPG Rules Companion (WEG reference)
RD	Rebel Dawn (novel)
REB	Rebellion (computer game)
REV	Revell model kit instructions
RF	Jedi Apprentice: The Rising Force
RJSE	Return of the Jedi: Special Edition (motion picture)
RM	Riders of the Maelstrom (WEG adventure)
ROC	River of Chaos (comic series)
ROE	Rules of Engagements: The Rebel SpecForce Handbook (WEG reference)
ROJR	Return of the Jedi (NPR radio series)
ROM	Return to Ord Mantell (YA novel)
ROTJ	Star Wars: Return of the Jedi (motion picture)
ROTJN	Star Wars: Return of the Jedi (novelization)
RP	Rogue Planet (novel)
RPG	Star Wars: The Roleplaying Game (WEG reference)
RSG	Rogue Squadron (PC/N64 Game)
SA	Shadow Academy (YA novel)
SA1	Star Wars Science Adventures: Emergency in Escape Pod Four
SA2	Star Wars Science Adventures: Journey Across Planet X
SC	Showdown at Centerpoint (novel)
SCRE	Star Wars Screen Entertainment (computer software)
SE	Shadows of the Empire (novel)
SEC	Shadows of the Empire (comic series)
SEE	Shadows of the Empire: Evolution (comic series)
SES	Shadows of the Empire Soundtrack (music CD)
SESB	Shadows of the Empire Sourcebook (WEG reference)
SF	Starfall (WEG adventure)
SFS	Strike Force: Shantipole (WEG adventure)
SFT	The Starfighter Trap (companion story to Starfighter game)
SGL	Skywalking - the Life and Films of George Lucas
SH	Scavenger Hunt (WEG adventure)
SHA	Shards of Alderaan (young adult novel)
SL	Scoundrel's Luck (WEG solo adventure)
SLS	Slave Ship (novel)
SME	Splinter of the Mind's Eye (novel)
SN	Supernova (WEG Adventure)
SOA	X-Wing: Starfighters of Adumar (novel)
SOC	X-Wing: Solo Command (novel)
SOL	Shield of Lies (novel)
SOP	Specter of the Past (novel)
SP	Jedi Apprentice: The Shattered Peace (YA novel)

SS	Stock Ships (WEG supplement)
SSE	Secrets of Star Wars: Shadows of the Empire (reference)
SSR	Secrets of the Sisar Run (WEG supplement)
SST	Shadow Stalker (comic)
ST	Star Tours (Disney theme park ride)
SW	Star Wars: A New Hope (motion picture)
SWAJ	Star Wars Adventure Journal - unspecified (WEG supplement)
SWCP	Star Wars Campaign Pack (WEG supplement)
SWG	Star Wars Galaxy Magazine
SWH	Star Wars Holiday TV Special
SWI	Star Wars Insider Magazine
SWIJ	From Star Wars to Indiana Jones: The Best of the Lucasflm Archives (book)
SWJ1	Star Wars Adventure Journal Volume 1, Number 1 (WEG supplement)
SWJ4	Star Wars Adventure Journal Volume 1, Number 4 (WEG supplement)
SWJ8	Star Wars Adventure Journal Volume 1, Number 8 (WEG supplement)
SWJ9	Star Wars Adventure Journal Volume 1, Number 9 (WEG supplement)
SWJ10	Star Wars Adventure Journal Volume 1, Number 10 (WEG supplement)
SWJ12	Star Wars Adventure Journal Volume 1, Number 12 (WEG supplement)
SWJ13	Star Wars Adventure Journal Volume 1, Number 13 (WEG Supplement)
SWJ14	Star Wars Adventure Journal Volume 1, Number 14 (WEG supplement)
SWK	Star Wars Kids (children's magazine)
SWM	Star Wars Monopoly (board game)
SWN	Star Wars: A New Hope (novelization)
SWO	Star Wars: Outlander (comic series)
SWR	Star Wars: A New Hope (NPR radio series)
SWSB	Star Wars Sourcebook (WEG reference)
SWSE	Star Wars: Special Edition (motion picture)
SWTJ	Star Wars Technical Journal (reference)
SW1	Star Wars: Episode I - The Phantom Menace (motion picture)
SW1S	Star Wars: Episode I – The Phantom Menace Movie Storybook (children’s adaptation)
TA	The Abduction of Crying Dawn Singer (WEG adventure)
TAS	The Annotate Screenplays (reference)
TB	The Truce at Bakura (novel)
TBH	Tales of the Bounty Hunters (collections)
TBSB	The Truce at Bakura Sourcebook (WEG reference)
TCC	Trouble on Cloud City (YA novel)
TEP	The Emperor’s Plague (YA novel)
TFE	Tales from the Empire (collection)
TFNR	Tales from the New Republic (collection)
TGH	The Great Heap (animated TV)
THG	The Hutt Gambit (novel)
TIE	TIE Fighter (computer game)
TJP	Tales from Jabba's Palace (collection)
TJT	The Jabba Tape (comic)
TLC	The Last Command (novel)
TM	Tatooine Manhunt (WEG Adventure)
TME	Tales from the Mos Eisley Cantina (collection)
TMEC	Tales from Mos Eisley (comic book)
TNR	The New Rebellion (novel)
TOD	Twin Engines of Destruction (comic book)
TOJ	Tales of the Jedi (comic series)
TOJC	Tales of the Jedi Companion (WEG reference)
TOJR	Tales of the Jedi: Redemption (comic series)
TPM	The Phantom Menace (novel)
TPMC	The Phantom Menace (comic series)
TPS	The Paradise Snare (novel)
TSK	Twins Stars of Kira (WEG Supplement)
TSW	Tales of the Jedi: The Sith War (comic series)
TT	Tyrant’s Test (novel)
TTSB	The Thrawn Trilogy Sourcebook (WEG reference)
U	Star Wars: Union (comic series)
UP	Jedi Apprentice: The Uncertain Path (YA novel)
VD1	The Phantom Menace Visual Dictionary
VM	Classic Star Wars: The Vandelhelm Mission (comic)
VOF	Vision of the Future (novel)
VP	Vector Prime (novel)

VQ	Vader's Quest (comic series)
WBC	Wanted By Cracken (WEG sourcebook)
WEG	West End Games' Star Wars Role-Playing Game sourcebooks - unspecified
WEGM	West End Games' Star Wars Role-Playing Game modules - unspecified
WG	X-Wing: Wedge's Gamble (novel)
WS	X-Wing: Wraith Squadron (novel)
WSB	Star Wars: The Wookiee Storybook (child's book - not authorized by LucasFilm)
WSV	Wretched Hives of Scum and Villiany (WEG supplement)
XVT	X-Wing versus TIE Fighter (computer game)
XW	X-Wing (computer game & player's guide)
XWA	X-Wing Alliance (computer game and player's guide)
XWBT	X-Wing Rogue Squadron: Battleground Tatooine (comic series)
XWES	X-Wing Rogue Squadron: In the Empire's Service (comic series)
XWFT	X-Wing Rogue Squadron: Family Ties (comic series)
XWM	X-Wing Rogue Squadron: Masquerade (comic series)
XWMR	X-Wing Rogue Squadron: Mandatory Retirement (comic series)
XWN	X-Wing: Rogue Squadron (novel)
XWPA	X-Wing Rogue Squadron: The Phantom Affair (comic series)
XWRS	X-Wing Rogue Squadron: The Rebel Opposition (comic series)
XWRR	X-Wing Rogue Squadron: Requiem for a Rogue (comic series)
XWWP	X-Wing Rogue Squadron: The Warrior Princess (comic series)
X1	Star Wars: Episode I Incredible Cross Sections (book)
YC	Yoda's Challenge (children's computer game)
YJC1	Young Jedi Collectible Card Game – The Menace of Darth Maul
YJC2	Young Jedi Collectible Card Game - The Jedi Council
YJC3	Young Jedi Collectible Card Game - The Battle of Naboo
YJC4	Young Jedi Collectible Card Game – Duel of the Fates
YS	Yoda Stories (computer adventures)
ZHR	Zorba the Hutt's Revenge (young adult book)

Lastly, I document *A Guide to the Star Wars Universe, Second Edition*, by Bill Slavicsek, as a source of information. While this encyclopedia is very similar to Slavicsek's work, I have tried to put all my Star Wars knowledge into an encyclopedic format, complete with pictures, related topics, and cross-references. Slavicsek's *Guide* is also a source of some information that I missed. What was troubling for me was that I started creating this encyclopedia around the time of *The Last Command* by Timothy Zahn. Slavicsek's *Guide* was released about a year later, much to my dismay! However, I still found myself lacking vital information, and kept on plugging until I was able to get it all in one place.

Stuff I Still Need to Input

The following books, comics, and other sources are currently **not** in the encyclopedia. A "call for papers" will go out on the main page of the encyclopedia website, asking for reader assistance in obtaining some of these. "Any hep would be hot!"

- Bounty Hunters: Scoundrel's Wages - comic one-shot
- Bounty Hunters: Kenix Kil - comic one-shot
- Classic Star Wars: A Long Time Ago... - comic series, all issues
- Dark Horse Presents Annual 2000 - comic compilation with "Aurra's Song"
- Darth Maul - comic series, issues 1 - 4
- Fantastic Technology: Droids - WEG supplement
- Lords of the Expanse - WEG boxed adventure
- Mos Eisley Boxed Set - WEG boxed adventure
- Sergio Stomps Star Wars - comic one-shot
- Star Wars: Emmisaries to Malastare - comic series, issues 13 - 18
- Star Wars Handbook: Crimson Empire - comic one-shot
- Star Wars Handbook: Dark Empire - comic one-shot
- Star Wars: Infinity's End - comic series, issues
- Star Wars Introductory Adventure - WEG adventure
- Star Wars Tales - comic series, issues 1 - 25
- Star Wars: Twilight - comic series, issues 19 - 22
- Tapani Sector Instant Adventures - WEG supplement

I'm also looking for anyone who managed to get their hands on a Sony Playstation2, and has played the latest round of LucasArts games. I'd like to get a copy of the game manuals, and any information you could gather from the game, like storyline, events, and other useful information.

Notes on Encyclopedia Entries

All entries are listed alphabetically, with the assumption that numerals come after letters. There are many cross-references to other listings, and they should all refer to a full description somewhere in the encyclopedia.

The names of human characters are listed alphabetically by last name. Being a human from Earth, I used the standard American phonebook listing for all Star Wars humans. Thus, if you want to look up **Han Solo**, you need to search in the **S** section under ***Solo, Han*.** If a human only goes by a single name (eg., *Roa*), then you simply look up that single name.

Non-human names, however, are listed alphabetically by the initial part of their name. This is because I chose not to impose Earth-bound human standards on Star Wars alien races. Thus, if you are trying to locate **Momaw Nadon**, you need to look under ***Momaw Nadon***. As with single-named humans, aliens who one have one word to their names are listed by that name (eg., *Garindan)*.

If a character's race is unknown, their name is listed as it appears in the source.

Entries from any source not licensed or authorized by LucasFilm are preceeded by an asterisk (*). There's at least one of them!

May the Force be with you...

A long time ago in a galaxy far,
far away...

* A *

A Call to Reason
the title of a pamphlet created by Mon Mothma and the early leaders of the Alliance to Restore the Republic, it contained a great deal of information on the atrocities being performed by the newly-named Emperor Palpatine. It was distributed on those worlds the Alliance felt needed a nudge to push them into alignment with the Alliance. (XW)

A New Hope
title of Episode 4 of *Star Wars*. This is the official Episode title for the film *Star Wars*, which originally did not have an Episode name or number. This was added for the 1978 re-release, after work had been started on *Star Wars: The Empire Strikes Back*.
Star Wars won the following Academy Awards:
- Best Art Direction (Norman Reynolds, Lesley Dilley)
- Best Set Decoration (Roger Christian)
- Best Costume Design (John Mollo)
- Best Sound (Derek Ball, Ben Burtt, Sam Shaw)
- Best Film Editing (Paul Hirsch, Marcia Lucas, Richard Chew)
- Best Visual Effects (John Dykstra)
- Best Original Score (John Williams)
- Special Achievement Award for Sound Effects Creation (Ben Burtt)

Star Wars was also nominated for the following awards:
- Best Picture
- Best Supporting Actor (Alec Guinness)
- Best Director (George Lucas)
- Best Screenplay (George Lucas)

(SW)

A New Order
this Imperial holovid starred Alexis Cov-Prim. (LAA)

A Vrassa
this pleasure-causing drug is standard in most medical kits. (CFG)

A-A2
this is an outdated Trast repulsor truck. (IA)

A-A5
designation of Trast's speeder truck, the A-A5 are basically unarmed troop transports. The A-A5 can move 25 troops with ease. (RASB, TLC)

A-A6z
this is the designation of a Trast speeder truck developed after the Battle of Endor. It is designed to be a cargo transport, with a maximum capacity of three individuals and 25,000 kilograms of cargo. (TSK)

A-B6
this droid was a defacto member of the Farns, although it didn't actually belong to any organic member. Female in personality, A-B6 woudl do anything the other Farns asked of her, just to remain friends with them. (GG7)

A-class Bulk Freighter
this double-hulled transport ship is similar to the Gallofree Yards Medium transport in design. It uses a pair of angled hull plates to surround the central cargo section, which can be modified to fit various configurations. The hull plates mount on the sides of the A-class freighter, where they mount on the top and bottom of the Gallofree Yards transport. A pair of main drives is mounted vertically in the rear of the shell. (HTTE, HTTEC)

A-OIC
this is a misspelling of the droid Doc's designation (*used in the last issues of SOTE: Evolution*). (SEE)

A-scale Rating
this measurement system describes the proximity of a received starship transponder code to a match within the Bureau of Ships and Services database. An A-1 match is a perfect match; the larger the value, the poorer the match. Anything greater than A-3 is usually regarded as falsified. (CFG)

A-SL-4557.607.232
this is the Imperial decree which legalized the procurement of slaves, under certain conditions. (GG9)

A-Wing
the generalized name of the Dodonna/Blissex RZ-1 Starfighter. It is a flat, one-man, wedged-shaped snub fighter built for the Alliance after the lost of the Hoth base and prior to the Battle of Endor. The A-Wing was designed, as it's name implies, by Jan Dodonna and Walex Blissex. Because the Alliance was short on funds, most A-Wings were custom-built in private shops. The ship Tycho Celchu flew at the Battle of Endor had its cockpit inlaid with Fijisi wood. It is 9.6 meters in length, and was designed for interception and long-range reconnaissance. A unique feature of the A-wing is the short hydro-servo bearing installed in each wingtip, allowing the pilot to tilt the laser cannons up to 60 degrees up or down. Its top sublight speed is 120 MGLT, and can maneuver at 1,300 kilometers per hour in an atmosphere. It has limited navcomp capabilities, being able to calculate only 2 jumps before requiring recalibration.

It boasts the following shipboard systems:
- MPS Bpr-99 Power Core and Fusion Reactor
- Twin Novaldex J-77 Event Horizon Engines
- Torplex Rq9.Z Advanced Avionics Control
- Microaxial LpL-449 NavCom Unit
- Incom GBk-785 Hyperdrive Motivation Unit
- Long Range Phased Tachyon Detection Array Model Number PA-9r
- Short Range Primary Threat Analysis Grid Number PG-7u
- Fabritech ANq 3.6 Target Tracker
- 2 Borstel RG-9 Laser Cannons
- Dymek HM-6 Concussion Missile Launchers (up to 6)
- Sirplex Z-9 Shield Projector (50 SBD)
- Fabritech ANs-7e Sensor Unit
- IN-3444-B Sightline Holographic Crosshairs
- Titanium Alloy Hull (15 RU)

(ROTJ, SCRE, SWSB, RASB, XW, TIE, BW)

A-Wing Slash
this New Republic naval battle technique requires split-second timing among a group of starfighters. The maneuver usually employs X-Wings which fly directly toward the defensive line guarding a capital ship. Flying just behind the X-Wings will be a group of A-Wings, hiding in the X-Wings' drive glows. The X-Wings disengage their attack at the last second, drawing the fire of the defense with them. The A-Wings can then strafe the undefended ship at will. It is very similar to a saggery-blossom maneuver. (SOP)

A-Z-Z-3
a Mon Calamari light freighter. (SN)

A-1 Deluxe
an old model Mobquet "floater," this landspeeder was not the fastest, sleekest, or most desirable speeder on the market. It was, however, extremely reliable and inexpensive. The body was seven meters in length, but was thin. Pilot and passengers had to sit one behind the other. An option on the A-1 was Corellian leather seating. (TM, GG7, CCG2)

A-121
this was an old astrogation plotter, designed and manufactured by Republic Seinar Systems during the Old Republic. (PSG)

A-175
this Red Star Shipping Action IV transport was hijacked by the *Far Orbit* while running a legitimate cargo for Cambrielle SolidState, shortly after the Battle of Yavin. Her Captain, Joh Steen, believed that the *Far Orbit* was an Imperial ship, and agreed to turn his cargo over to Dhas Vedij. (FOP)

A-24
this is Incom's series of Sleuth Scout ships. The A-24 is 14 meters in length, and requires only a pilot. A single passenger can also be accomodated. It is armed with two laser cannons, and is protected by a decent set of shields. It has excellent maneuverability and sublight speed for a ship of its size and class. (WBC)

A-3D0
a Duwani Mechanicals 3DO droid, this protocol and service droid was owned by Andur and Nomi Sunrider. (TOJ, TOJC)

A-3PO
this gleaming silver protocol droid was owned by Retter Lewis, and served as a translator and assistant at Callia's. (CRO)

A-3TO
this green-plated protocol droid served as the primary contact for any mercenary or smuggler visiting The Yard or Syndicate One. (SWJ8)

a-4
this old Kuat Drive Yards ion cannon was designed for use on large capital ships. (SOP)

A-9 Vigilance Interceptor
a fast, highly maneuverable starfighter built by Kuat Drive Yards, the A-9 was pulled out of the design archives in order to help fill the

gap left by the loss of so many TIE Fighters during the Galactic Civil War. However, when the Alliance defeated the Empire at Endor, many of KDY's factory worlds were the sites of rebellion and revolt. One such world was the prime manufacturing site of the A-9. When all was said and done, the A-9 found its way to the New Republic's arsenal instead of the Imperial fleet. The craft is 7.4 meters in length, and is armed with a pair of heavy turbolaser cannons. Like the TIE Fighter, the A-9 has no hyperdrive, although it is capable of speeds approaching 1,300 kph. (DE1, DESB)

A-9x
this Kuat Drive Yards thrust engine design was created for use in the A-9 Viligance Interceptor. They have self-contained power generators. (EGV)

A'Daasha, Corinna
a native of the planet Corellia, Corinna and her twin sister, Kandria, grew up in a wealthy family and never had to struggle to attain anything. Corinna, unlike her sister, grew bored and restless in this existence, and used some of her inheritance to travel among the stars. However, despite the freedom and adventure she experienced, Corinna felt somehow unhappy without Kandria. When Kandria left Corellia to join her, Corinna's spirits immediately rose. The pair eventually settled on Adarlon – Kandria's choice, to which Corinna, quickly agreed – and they established the Glow Dome complex. Corinna often tended bar herself, using a portable holoprojection unit to alter her appearance. She was also sympathetic to the Alliance, having witnessed the news reports brought in by the underground unit No-Holds-Barred. Her attachment to the Alliance provided a sense of security and purpose, something which was missing in her childhood. (WSV)

A'Daasha, Kandria
a native of the planet Corellia, Kandria and her twin sister, Corinna, grew up in a wealthy family and never had to struggle to attain anything. Unlike her sister, Kandria thoroughly enjoyed the life of luxury, but became distraught after Corinna left Corellia to see the galaxy. She decided that she couldn't be without Corinna, and decided to join her in her travels. The pair eventually settled on Adarlon – Kandria's choice, to which Corinna, quickly agreed – and they established the Glow Dome complex. Shortly after the business took off, Kandria became withdrawn and moody, and it was later learned that she had been possessed by the Derriphan known as Ziakas. (WSV)

A'driannamieq Mountains
found on the planet Elom, this wide expanse of rocky peaks is the native land of the ranphyx. (GG12)

A'jidre Skrigatov
this rotund Devaronian male served as the Provincial Governor of the planet Abregado-Rae during the height of the Galactic Civil War. Skrigatov was little more than a petty gangster, so he used his goons to arrange an engagement to Brinaloy N'Vaari, the last surviving member of her family. Despite his strong sense of honor, it was later discovered that Skrigatov arranged for the assassination of the former Provincial Governor, who was actually Brinaloy's grandfather. In order to gain popular - and political - support, Skrigatov planned to marry Brinaloy and tied up the loose ends. However, she used her skills as an actress and went into hiding, cutting off Skrigatov's only hopes of winning support. (ND)

A'kazz
a Schenor rescued from an Imperial attack on a research station. He was questioned by Luke Skywalker, who hoped to use his story to sway the Schenor to the side of the Alliance. (RPG)

A'Sako
this continent, located on the planet Mutanda, was connected to Cel'Con by a thin bridge of land. (PG1)

A'Sharad Hett
this being was the son of Sharad Hett, a Jedi Master who became a recluse and hid on the planet Tatooine during the period surrounding the Battle of Naboo. When his father was assassinated by Aurra Sing, the Jedi Knight Ki-Adi-Mundi vowed to train A'Sharad as his Jedi Padawan. Sharad gave his lightsaber to A'Sharad, so that he would have a constant remembrance of his father's struggle for peace. (SWO, IG1)

A/KT
this corporation produced a variety of full-body clothing that provided the wearer with protection in a number of environments. The most popular of A/KT's outfits was the Tuff1 combat jumpsuit. (DTO, ROE)

A1 Tow
an Alliance heavy lifter group supplying Admiral Harkov during his attempt to defect to the Alliance. (TIE)

Aa'kua
this Old Corellian term means 'respect' or, more literally, 'respecting space.' When used by a Socorran, it translates to 'individual space,' and indicates the right of every native of Socorro to go about his or her own business without others prying in. A violation of *aa'kua* is a crime against the individual's own person, and was considered worse than murder. (SWAJ, BSS)

AA-1
the verbobrain model that is installed in C-3PO, it is built by SyntheTech. It is designed to hold the etiquette practices of millions of species, with the ability to cross-reference and analyze alien amenities. (CPL, SWSB)

AA-2
this was the model number of Vector Technologies' Keeper subdermal control system. (WSV)

AA-23
designation of the detention block on the first Death Star used to imprison Princess Leia. It was located on Level 5. (SW)

AA-23
this T-4A *Lambda*-class shuttle was part of the small group of ships assigned to the Alliance's Storm Unit, during their attempts to free prisoners from Imperial prison facilities. (XWA)

AA-589
designation of the X-wing Luke was flying during Thrawn's reign of terror. (HTTE)

AAA Tow
an Alliance heavy lifter group supplying Admiral Harkov during his attempt to defect to the Alliance. (TIE)

AAA-2
this SyntheTech verbobrain was developed for protocol droids during the early decades of the New Republic. (HT)

Aach
this was a codename used by one of Bail Organa's agents during the last days of the Imperial Senate. He was used only when top-level business of the Alliance needed to be conducted. Thus, his presence always meant something important to the recipient of his message. Aach was dispatched to Anchoron to tell Garm Bel Iblis of the discovery of the plans to the first Death Star. Aach's arrival delayed the beginning of Bel Iblis' speech to the assembled group at the Treitamma Political Center, and probably saved the Senator's life. The Center exploded in a ball of flame, part of a plot to assassinate Bel Iblis. (TFNR)

Aalia Duu-lang
this criminal madame operated from a base in Stassia City. (SWAJ)

Aalto
this young Jedi student was one of Bruck Chun’s obnoxious friends. (RF)

Aama
this New Republic Intelligence agent held the rank of Major. Aama was assigned to Alpha Blue, and served as one of Hiram Drayson’s senior facilitators. (TT)

Aar
this is the homeworld of the Aar’aa race. (TPS)

Aar’aa
this race of chameleon-like reptiloids is native to the planet Aar, and is known for its ability to match its skin color to its surroundings. Known as skin-changers, the Aar’aa are tall, well-muscled humanoids with pebbly-scaled skin, clawed hands and feet, and a thin ridge of skin running down their backs. Their large faces are dominated by thick eye-ridges which hang down over small, glowing eyes. (TPS)

Aargau
a planet of some importance to the Empire. It is known throughout the galaxy for its banks, and was the site of a week-long conference between Baron Tagge and the Corporate Sector companies. The result of the meeting was the formation of the Corporate Sector Authority. After the Battle of Endor, Aargau fortified itself behind planetary shields and perimeter warships. (CSA, DESB)

Aari
one of Gaeri's aides in the Bakuran Senate. (TB)

Aanor ishiia zals
this Old Corellian phrase translates into Basic as, "Love conquers all." (SWJ12)

Aarrba
this amiable Hutt ran a repair and salvage shop on the planet Cinnagar about 5,000 years before the Galactic Civil War. Aarrba was a friend to Hok and Timar Daragon, and contiually kept their starship in working order. It was Aarrba who took in Jori and Gav Daragon, after they were orphaned during the First Unification Wars, and raised them to adulthood. Aarrba continued to support them, giving them loans when no one else would, until they were unable to pay for repairs to their ship following the discovery of the Goluud Corridor. He was forced to have them arrested, in order to make them face up to their debts. When they fled the authorities, Aarrba impounded their ship and called in all their debts. Aarrba’s body was stricken with sickness, and much of his body was amputated to remove the infection. He was relegated to a repulsor-chair in order to move about. When Naga Sadow began his conquest of the Koros System, Gav Daragon returned to Cinnagar and was confronted by Aarrba. Aarrba threatened Gav with imprisonment for his crimes, but Gav’s Massassi bodyguards moved into position. Before he could do anything about it, Aarrba was killed by the bodyguards. Much later, after the Great Hyperspace War, Empress Teta gave Jori Daragon all rights to Aarrba’s repair station for her part in winning the war. (GAS, FOSE)

Aarrba's Repair and Salvage
this starship maintenance facility was run by Aarrba the Hutt, and was located near the ancient Cinnagar starport. (GAS)

Aarwynn
this huge humbaba was known in Kashoonara legend as the steed of the deity Hurrungat. The legends say that Aarwynn was "six Kashoonara high" at the shoulder, which was considerably larger than modern humbaba. (COG)

AAT Battle Tank
this Baktoid Armor Workshop craft was created for use by the Trade Federation and its droid armies. Measuring 9.75 meters in length, the AAT required four battle droids to operate it: a commander, a pilot, and two gunners. The ship was well armed, with a huge laser cannon turret-mounted atop the main section, a pair of range-finding blaster cannons to support the main laser, two anti-personnel blasters mounted with the range-finding weapons, and six projectile launchers. They can reach ground speeds of up to 55 kph and, while not shielded, have incredibly thick armor plating to protect the tank from attack. (X1)

Aavman Extravagance
this small starship manufacturer produced luxury yachts during the New Order. (CRO)

Ab'Ugartte
an alien race from an unknown world, they are not among the most friendly species in the galaxy. They prefer their seclusion. (DESB)

Aba
a Wookiee doll given to Jacen Solo by Chewbacca. (CS)

Aban
an Imperial Navy officer, Aban was a Commander when he was placed in charge of the construction of the Imperial garrison on Sedri. He formed an alliance with the renegade priest Karak, hoping to obtain the power of the Golden Sun for the Empire. The plan backfired when Karak was captured by Pek and Fala, but Aban continued to make progress. Later, after surviving the Battle of Endor and beign promoted to Captain, he was placed in charge of Grand Admiral Thrawn's Taanab Operation. He served as the commander of the *Bellicose* in Thrawn's fleet. (DFR, BGS)

Abano
this Aruzan dola tree farmer was Manaroo's father. He begged for her life to General Kritkeen, but the Imperial was unresponsive. He sent Abano away with false promises and a warning shot from a stormtrooper's blaster. Dengar later returned with Manaroo and rescue Abano and his family, and the Alliance hid them - and the other Aruzans - on an unknown safeworld. (TBH)

Abatrarg
this gas giant is the sixth planet in the Atrig System. It has 18 natural satellites. *PG2 also calls this world Abatrang.* (PG2)

Abav Ghart
this Gotal was the leader of the Void Demons gang during the height of the Galactic Civil War. Ghart had been a pirate for more than fifty years at the time of the Battle of Yavin, and started the Void Demons more than thirty years before the war. He always dressed in expensive clothing, and was distinguished by the Repulse-Hand cybernetic prosthesis. He was considered a fiend of the worst kind, willing to do anything or betray anyone for a profit. *He is also referred to as* Aban Ghart *in* Planets of the Galaxy, Volume One. (PG1)

Abbaji
a planet covered with rain forests. (SE)

ABC Scrambler
this bounty hunter's weapon was an Aural-Biological-Chemical scrambler. It was based on the design of an anti-ordnance electromagnetic probe, and emitted a full spectrum of ultrasonic waves, chemical agents, and biological irritants when fired. The spread of the scrambler's blast had a wide pattern, and disoriented its target with massive sensory overloads. This allowed the hunter to capture the target without having to fight them. (GG10)

Abdi-Badawzi
this notorious Twi'lek gangster operated from an underground fortress located beneath the Rym Mountains, on the planet Socorro. He was also one of the trio of owners of Ethra Brewery. Born to parents who were part of a merchant family on Ryloth, Abdi was unusual because of his ebony-black skin. He lost his family when a rival clan assassinated them. Abdi had learned of the plot shortly beforehand, and tried to warn his father. Hif father ignored him, and even accused Abdi of being the would-be assassin. Abdi was sold into slavery shortly before the murder of his family. The slave ship he was transported on crashed in the deserts of Socorro, and Abdi was rescued by an Ibhaan'l shaman. Upon learning of the deaths of his family, Abdi vowed to exact revenge on their killers. He made friends with the most prominent members of Socorro's underground, and eventually moved his family fortune away from Ryloth. This got his exiled form Ryloth, but he was beyond caring for that world anymore: Socorro was now his home. His ties to the Society of the Black Bha'lir gained him a measure of respect, and soon he had established a great deal of influence in the smuggling business of the planet. He even ignored the Hutts, knowing that the Black Bha'lir wouldn't tolerate Hutt interference on Socorro. Eventually, Abdi-Badawzi's criminal empire expanded, and his capable leadership ensured its continued existence. (SWAJ, BSS)

Abek's Station
this small shadowport, located just off the intersection of the Sisar Run and the Ac'fren Spur, was owned and operated by Nim Abek during the Galactic Civil War. Abek used the station as a staging area for his personal group of pirates, outside his work for Sprax.

When it was learned that Limna Yith was being held on the station, many interested parties converged on it, including a group dispatched by Sprax himself to rescue Yith. In the struggle for possession of the Kerestian, *Abek's Station* was severely damaged when the Imperial warship *Ion Storm* bombarded it with laserfire. The station was abandoned. (SSR)

Aber
this red dwarf star cast very little visible light on the planet Alpheridies. It was the primary body in the Abron System, containing the planet Alpheridies. It was located just within The Veil, on the edge of the Mid Rim. (TOJC)
(TOJC)

Abin-Ral-Xufush
this Tiss'shar trader found the life of a trader to be too boring and non-productive, and soon went into business as a pirate. He seemed to discover his potential in this new role, quickly establishing the Dark Wing fleet and gaining a reputation as a ruthless and efficient leader. (PP)

Abinyshi
this race of slender reptilians was native to the planet Inysh. Their limbs are long and supple, and their tails end in a fork. The Abinyshi developed space travel at about the same time as humans, although their technology never matched the levels of the Corellians or Duros. They used starships to colonize several nearby worlds, but their overall population never blossomed enough for them to expand further. Their numbers were greatly diminshed after the Empire discovered the reserves of kalonterium in the planet's crust. The Empire stripped the planet of its minerals without regard for the native lifeforms, and the toxic pollution it produced nearly wiped out the Abinyshi. The Abinyshi were believed to be extinct, but several individuals came forth as the Alliance gained support. (AE, SWJ14)

Ablor
this was one of the four main continents found on the planet Veron. (PG1)

Abo
an Imperial slang word used to denote any indigenous lifeform to a planet. (SME)

abo b'Yenntarr
this was the Bosph term used to describe the Force, and translated into Basic as "the power of the unknown spirits." (SWJ13)

Abonshee
this was the proper name of the planet known as Masterhome. The name Masterhome was given by the planet's native race, the Anointed People. It was discovered by the Old Republic some ninety years before the Battle of Yavin. Abonshee was a temperate, Earth-like world with an abundance of hardy plantlife and reptilian fauna. (SWCP, MB, AE)

Aboukir
this New Republic warship was destroyed at the Battle of N'zoth. (TT)

Abran
this star was the central body in the Abran System. (TBSB)

Abran Belt
this asteroid belt contained the mining colony B'knos. (TBSB)

Abrax Cognac
a pale blue, alcoholic distilled spirit. It was favored by New Republic General Salm. (XWN)

Abregado-rae Spaceport
a once-decrepit establishment, it has been refurbished since the New Republic came into power. (HTTE, DFR)

Abregado
see Abregado-Rae (HTTE)

Abregado-Rae
the primary planet in the Abregado system, Abregado-Rae is located in the Borderlands region. The homeworld of the Gado race, Abregado-Rae is a temperate world whose day lasts 23 standard hours, and whose orbit lasts 349 local days. Since the fall of the Empire, Abregado-Rae has become a civilized world, although it still maintains a large base of smugglers. The planetary government, in an effort to reducecrime and keep the peace, has severly restricted individual freedoms for its citizens. (HTTE, DFR, HTSB, EGP)

Abric
a crew member of Niles Ferrier. (TLC)

Abrihom
an Alliance platform supply station destroyed during the Galactic Civil War. (TIE)

Abrion sector
area of the galaxy which contains Ukio. (TLC)

Abrogator
this Imperial Dreadnaught served as the flagship of the fleet dispatched to Saloch 2 in order to subdue the Lortan fanatics perpetrating the Reslian Purge. (MBF)

Absit
this planet, subjugated by the Empire during the Galactic Civil War, is the homeworld of the Yatir race of humanoids. (ISB)

Absolutists
Selonians who, during the time of Trackan Sal-Solo's rise to power, were determined that the planetary repulsors should be used as a weapon to allow the Selonians to forcefully gain their independence from the New Republic. (AS)

Absorbmat
any material which can absorb liquids, absorbmats are often used as drink coasters. (HSR)

Abubaka II
this starship was often used by Alton Lochner and his team of Alliance agents. (AIR)

Abuf
this city was located on the Sesto continent of the planet Garnib. (PG1)

ABX-110
this was the model number of Loronar's tube-launched ABC Scrambler. (GG10)

Abyss
one of the two binary stars that dominate the Byss-Abyss system. (GG4)

Abyss, The
1) this was one of the many podraces which meandered through the cloud-cities of the planet Ord Ibanna during the last decades of the Old Republic. (RAC)
2) this deep-reaching, vertical slice of Imperial City was located on Coruscant. The headquarters of the New Republic Intelligence agency, known as the Mirage, were located well below the surface of the planet, within the Abyss itself. (HT)

Abyssin
an alien race native to the planet Byss (not the same Byss that the reborn Emperor Palpatine used as his power base), these tall humanoids have long, well-muscled limbs and a single, slitted eye. The eye of the Abyssin has twin lenses and dual focal planes, which allows the Abyssin some measure of depth perception. They have incredible regenerative ability, and actually consume their own body mass and rebuild cells. An average Abyssin body cell is replaced every 80 hours. Many of the normal organs found in pairs in other races are singular in the Abyssin, but can be regenerated if injured. They are a nomadic race, with no substantial exports. Thus, the planet has been relatively ignored by traders. The primary visitors to the planet are slavers who come to export the Abyssin themselves. When two tribes of Abyssin meet, they will either enter into a Trade (if water and food are plentiful, gaunts, weapons, or young are exchanged) or a Blooding (a fight to the death for water rights). The Abyssin have greenish-tan skin and long arms that reach to the ground when they walk. Their hands end in sharp claws. Although Abyssin can live to be over 300 years in age, their ability to regenerate gradually decreases. Those Abyssin who can no longer regenerate themselves usually walk into the desert and dies. Those that refuse to die are ritually stoned by younger Abyssin. (GG4, SA)

Ac'fren Spur
this side-path of the Sisar Run connects to the run at a shadowport which isn't on any known map. It connected the Si'Klaata Cluster with Sriluur by way of Ques. Much of the Spur was harassed by the Disac pirate gang, until Ket Maliss wiped them out. Sprax believed that a cluster of pirates survived, and hid on an unspecified planet along the Spur. (SSR)

Academy, The
an elite training and educational institution, the original goal of the Academy (during the Old Republic and early parts of the Emperor's New Order) was to train personnel for various space-going tasks. Under Palpatine, though, the goal was twisted to become an Imperial training center. There is no single location, although the Academy's most renowned training center is on Raithal. The basic training program lasts 30 months. (SW, JS, COTF, ISB)

Academy of Jedi Archaeology, The
a division of the ancient Jedi Knights which strove to recover the ancient Jedi teachings and lore, including the Sith knowledge. (DLS)

Acatal
this dry, rocky planet is the second in the Elrood System. A small mining company, run by Radell Mining, Incorporated, extracts raw ores from the barren wastes. Radell owns the planet. (PG)

Ace Entertainment Corporation
this corporation owned a number of upscale gambling establishments, including the Ace of Sabres on Kluistar. (WSV)

Ace of Sabres
located on the planet Kluistar, this gambler's paradise was woned by Ace Entertainment Corporation, and boasted 99 different levels and 1,001 different amusements. (WSV)

Acceleration Chair
this is the name of the g-force-absorbing seat used by starship pilots. (HSE)

Acceleration Compensator
a starship component which helps provide artificial gravity and dampens the effects of maneuvers while going at or beyond lightspeed. (SW)

Acceleration Couch
this is the name of the g-force-absorbing bench used by starship passengers. (HSE)

Accarrgm
this is a potent Wookiee liquor. (RD)

Accolux Township
this Yedagon city was supposedly attacked and destroyed by the Lords of Dismay Flightknife, during the civil war which broke out on Adumar due to Tomer Darpen's treacherous schemes. In reality, the flatcam reports of the battle were faked, in an effort to keep the Empire from learning that the Adumari had sided with the New Republic. The reports were meant to hold off any Imperial reprisal because of the Adumari choice until a New Republic fleet could arrive to defend Adumar. (SOA)

Accu-accelerator
this is part of the ignition system used on the sublight engines of many capital ships. (CFG)

Accuser
1) this Star Destroyer served the Empire as a patrol ship during the period leading up to the Battle of Endor, monitoring the shipping lanes for criminals and members of the Alliance. Under Imperial duty, the *Accuser* was in the Tatooine System when Boba Fett arrived with the frozen body of Han Solo. Darth Vader gave the Star Destroyer and the rest of its fleet the order to stand down and let Fett deliver Solo's body to Jabba the Hutt. Tycho Celchu was assigned to the *Accuser* during his first stint of Imperial duty. He was talking to his family on Alderaan when the planet was destroyed by the first Death Star. It was later one of the first Imperial-I class Star Destroyers the New Republic captured after the Battle of Endor. In a bold and reckless action, Han Solo and Lieutenant Page literally talked their way onto the bridge of the ship, and Solo himself – dressing in a stolen officer's uniform – relieved the ship's commander of duty and took control of the ship. It was later renamed *Emancipator*. *Note that* X-Wing: Isard's Revenge *claims the* Accuser *is an Imperial-II class ship.* (DE1, MTS, WG, IR, CCG11, TBSB)
2) this Ghtroc Industries Class 720 freighter was owned and operated by Kal-tan-shi, and was obtained when the Tiss'shar acquired a bounty from the Lesser Plooriod Cluster during his tenure with House Paramexor. The ship proved to be quite durable, which was a blessing for Kal-tan-shi because he was not a terribly gifted mechanic. He worked hard to ensure that the ship wasn't damaged during a hunt, but he never stopped to worry about the ship. It was armed with a double-laser cannon and a turret-mounter laser cannon. (AIR)

AccuTronics
manufacturers of various models of worker droids and droid parts. AccuTronics was a former subsidiary of Industrial Automaton. (RASB, DW, SWJ13)

Ace Squadron
Pash Cracken's A-Wing squadron, it saw extensive duty at the Battle of Thyferra. (BW)

Ace-6
this Cybot Galactica combat droid brain was used by Sienar Fleet Systems in the TIE/D Fighter. (EGV)

Achillea
one of the primary worlds of House Cadriaan, this planet was located in Tapani Sector. It was located along the Shapani Bypass, giving it a great deal of trade. (PGT)

Acib, Y'ull
this man took control of Black Sun's criminal organization, in the years after the death of Grand Admiral Thrawn. At the urging of Grappa the Hutt, he developed a group of clones of Xandel Carivus, in an effort to place a puppet in his place on the Imperial Interim Ruling Council. Their plans backfired when the clones were defeated on Ord Cantrell, and were traced back to Black Sun. When Macus Kayniph's cloning facilities were destroyed by the New Republic, Acib began to feel that Grappa's plans were falling apart. His fears were (CE2)

Acid Root
a dangerous plant native to Wayland. (TLC)

Ackbar
Mon Calamarian Rebel Navy Admiral, later promoted to the position of Commander-in-Chief of the New Republic. He was captured when the Empire took over Calamari, and was presented to Grand Moff Tarkin as a personal slave. He followed Tarkin around everywhere, all the while collecting information about the Imperial war machine, in hopes that he could escape and provide the knowledge to the Alliance. He gained limited knowledge about the Death Star in this fashion, enough to make him fear for the safety and future of the galaxy. When Tarkin decided to move to a permanent post on the Death Star, Ackbar was to be brought along with him. However, Tarkin's shuttle was attacked by an elite force whose goal was to assassinate Tarkin. They failed only when an Imperial

Star Destroyer arrived to drive off the attackers, but they managed to rescue Ackbar in the attack. From that point on, Ackbar served the Alliance faithfully, using his knowledge of Imperial doctrine wherever possible. He was in command at the Battle of Endor, guiding the space battle over the second Death Star and drawing fire from the ships that were to destroy space station's central power core. Following the formation of the New Republic, Ackbar became one of the Republic's ruling members, until Councilor Fey'lya used incriminating evidence against him in an effort to discredit Ackbar. When Fey'lya's plans were revealed, Ackbar was reinstated as a New Republic dignitary. He was away from Calamari when the reborn Emperor Palpatine attacked the planet. Later, when he and Leia were on a diplomatic mission to Vortex, his shuttle was sabotaged, causing it to crash into, and destroy, the Cathedral of Winds. This was part of Furgan's plan to bring down the New Republic from the inside, and severely degraded Ackbar's self-confidence. He returned to Calamari to help rebuild what was still unrepaired from the Emperor's attack, and was on the planet when Admiral Daala chose to attack Calamari. He and Leia were able to rally the minimal Calamarian defense, stalemating Daala's attack until help from the New Republic arrived. Ackbar chose to remain on Calamari until Furgan attempted to finalize his plans by kidnapping baby Anakin Solo on Anoth. He then left the planet and arrived at Anoth in time to rescue baby Anakin. This demonstration of the Empire's desparate attempts to regain control of the galaxy helped to crystallize Ackbar's resolve, and brought him out of his self-imposed shell and back into the New Republic's government.He remained a vital asset to the Republic throughout the Black Fleet Crisis and the negotiation of peace with the Empire, but when Borsk Fey'lya was named the New Republic's Chief of State, Ackbar decided to retire from active duty and return to Calamari. *Ackbar was portrayed in* Star Wars: Return of the Jedi *by Tim Rose.* (ROTJ, HTTE, DA, COTF, MTS, VOF, VP)

Ackbar Slash
this desparate starship maneuver was developed by the Alliance's Admiral Ackbar. The slash involved sending your warships directly through the line formed by your opponent's ships at top speed. If done correctly, and if the Force was with you, this maneuver resulted in two things. First, any of the opponent's ships who missed your ships actually shot up their own ships. Second, it scattered the opponent's ships, breaking their line. (WS)

Ackdool
this Mon Calamari was a Commander in the New Republic Navy some twenty years after the Battle of Endor. He was in command of the cruiser *Mediator*, during the time when it was dispatched to Rhommamool. His appointment to Commander was met with some discontent by the New Republic's elite, not because he was one of the few remaining Mon Cal in the Navy, but because they believed he was given command of the *Mediator* simply because he was Mon Calamari. Ackdool was forced to act when Nom Anor launched a series of warheads against the city of Osa-Prime, an attack he claimed was initiated by Rhommamoolian officials. (VP)

Ackran
Jesmin Ackbar's alias, while serving as a member of the *Night Caller*'s crew. (WS)

Acle
this Alliance Special Forces soldier was a member of Team Razor. (HAS)

Acorvus
this planet, the third in the Lazerian System, was covered in barren desert. It was the site of the system’s penal colony, and was off-limits to non-authorized personnel. Captured dissenters and criminals were incarcerated on Acorvus. The planet has a marginally breathable atmosphere. (TSK)

Acoustic Disruptor
a device used in the Kessel spice mines to scrape off the top layer of rock and expose the spice below. (JS)

Acre's Spaceport
this was the only publicly-accessible spaceport on the planet Mon Gazza. (RAC)

Acron Multinode
a diversified corporation working with the Corporate Sector Authority, Acron Multinode produced a number of specially-bred grain hybrids for use on various worlds. (HSE)

Actinic Luminator
a high-powered light often used by smugglers. (COJ)

Action II Freighter
one of the first freighter models produced in the Action series by Corellian Engineering Corporation. Carib Devist used one to fly to Bothawui, during the build-up of warships following the Caamas Incident. Hidden inside the freighter was a squadron of TIE Interceptors. When Devist's and the *Millennium Falcon* were caught in the tractor beams of the *Tyrannic*, Devist detonated the Action II, with a series of explosions that allowed his crew to blast away in the Interceptors. The explosion freed the *Falcon* from the tractor beam, allowing them all to return to open space and expose the *Tyrannic*. (VOF)

Action IV Freighter
a trapezoidal, medium bulk freighter built by the Corellian Engineering Corporation, the Action IV measures 100 meters in length and can carry 30,000 cubic meters of cargo with a maximum mass of 75,000 metric tons. Its inner holds can be individually adapted to various pressurization and climatic needs. It has no weapons systems and no defensive shielding. They require a dedicated crew of 8, and have no passenger facilities. (HTTE, SWSB)

Action V Transport
another starship in the popular Corellian Engineering Corporation Action series, the Action V measures 115 meters in length. It requires a crew of 10, and can hold up to 80,500 metric tons of cargo. It is unarmed, and has minimal shielding. (DFRSB)

Action VI freighter
another medium bulk freighter built by the Corellian Engineering Corporation, the Action VI measures 125 meters in length and can carry up to 90,000 metric tons. It has no weapons systems and minimal defensive shielding. It requires a dedicated crew of 10, and has no passenger facilities. (MMY, RASB)

Action-Keynne XII
this is a model of Corellian transport ship. They were designed to transport highly valuable cargoes, and were one of the most luxurious Corellian ships ever built. The Action-Keynne XII was also heavily armed, with mutiple tiers of weaponry. (SOP)

Activv 1
this Drearian Defense Riot Shield was manufactured from layered metal and one-way, mirrored transparisteel. A small notch in the upper section allows a blaster to be aimed and fired from behind it. (CSA)

Actuating Blaster Module
this blaster component takes the excited gas from the Xciter chamber and converts it into a beam of intense energy and light. The energy and light are subsequently focused - a process called galvening - as it passes through the barrel of the weapon. (CFG)

AC1
Cybot Galactica's surveillance droid, the AC1 series is a repulsorlift-powered sphere to which is mounted a swivelling holocam. The sphere is just under a meter in diameter. The AC1 was designed as a mobile surveillance platform, and transmits live images as it moves about. (RASB)

Ad-cube
this small device is similar to a Holocron. It is given out by manufacturers who want to promote their products. When activated, the ad-cube displays a holographic advertisement of the product the manufacturer wants to sell. (POT)

AD-series Droid
this model of droid was often used on military bases as an armory administrator, providing specialized weaponsry and equipment repair. (ROE, GG10)

Ad'n
this is a Horansi verb, which means "'to clean one's toenails." (POT)

Adamant
1) this Victory-class Star Destroyer was sent by Grand Admiral Thrawn to intercept Mara Jade at Abregado. (DFR)
2) a New Republic bulk cruiser that was captured by Qorl over Coruscant. The ship was loaded with armaments and hyperdrive components, which Brakiss and the leaders of the Shadow Academy needed to help shore up the new Imperial Navy. It was on its way to Kuat, but was being inspected by Admiral Ackbar at the time. Qorl's forces disabled the ship's weapons and communications, but left its shields and engines operational. The ship was towed to the Shadow Academy, which was cloaked within Coruscant's system. *Note that* Jedi Under Seige *claims the* Adamant *was attacked by the Shadow Academy at Kashyyyk. The Second Imperium used the hyperdrive cores and turbolaser batteries from the ship, as well as New Republic shield codes, to outfit their own ships. The resulting confusion allowed the Second Imperium to skip inside Republic defenses, until Ackbar used the shield codes against them and dropped all their shields. The Imperium's fleet was then decimated by Republic cruisers.* (LO, JUS)

Adamantine
this New Republic escort cruiser supported the *Borealis* during Leia Organa-Solo's mission to meet with Seti Ashgad. The ship was one of the first to succumb to the Death Seed plague launched by Ashgad and Dzym, and was stolen by Ashgad's people and destroyed on a world far from Nam Chorios. Hand-held weapons from the crew were later used to arm the Newcomers on the planet, in the uprising planned by Ashgad and Dzym. (POT)

Adamastor
an aquatic planet. (AIR)

Adar
1) this Imperial Prefect controlled the planet Denevar during the Galactic Civil War. He accused Reson Nath of a variety of crimes, including abetting a known criminal and conspiring against him. The trial was presided over by Janq Paramexor, and overseen by Moff Gorliz. As was often the case in respect to the various guilds sanctioned by the Empire, Nath was subject to the rules of the Paramexor Guild of Hunters. Her punishment to face her accuser in armed combat. Adar, a thin man without much physical training, realized that he would be killed in combat against Nath, and withdrew the charges. However, Moff Gorliz had already placed a bet with Janq Paramexor that Adar would last at least ten minutes in the battle, and ordered them to begin combat. (GG10)
2) this winged reptile evolved on the hostile world of Omiddelon III. Individuals could grow to length reaching three meters, and they hunted in large packs. Adars had long, scaled bodies which had a row of short spines along the dorsal ridge. Their heads resembled scorpions, with a flat skull surrounded by a pair of strong mandibles. Adars have high metabolisms, and stored water and food in their tails. When food was scarce and their internal reserves were too low to sustain activity, adars could go into a trance-like state and wait for prey to come to them. (COG)

Adarga
an Imperial Star Destroyer operative during the Galactic Civil War. It was used in the defense of the TIE Defender development site in the Parmel System. (TIE)

Adari
this planet is the homeworld of the Adarian race. It is covered with volcanic mountains, most of which are perpetually covered with snow. Its year lasts 409 standard days. (GG12)

Adarian
an alien race native to the planet Adari, the Adarians are humanoids with unusual cranial structures. Their skulls are elongated and tall, and have a large hole which goes completely through it. They have no ears or noses, and their mouth is ringed with sharp, bony ridges instead of lips. The Adarians make up to the lack of ears with a covering of fine hairs along their skulls that pick up the vibration of sound waves. A series of glands near the skin's surface allows them to smell. Their throats can be distended and filled with air, and the resulting "long call" can be useful as a communication method or a kind of defensive action. The Adarians have a rigid caste system which dominates their society, and the have evolved an advanced technology based on the use of super-cooled carbon-ice computers. They were able to remain neutral during the Galactic Civil War by signing a non-agression treaty with the Empire, providing the Empire with unlimited raw materials in return for their neutrality. (GG12)

Adarlon
this planet, located in the Minos Cluster, functioned as the Cluster's entertainment destination. By itself, Adarlon is a rugged, mountainous world originally settled by a group of Old Republic altruists - many from Alderaan - for its beauty rather than its resources. They were particularly well-funded, and their society grew into one of entertainment rather than survival. It was on Adarlon that the holographic medium was developed as an entertainment staple, and music from the planet is also highly sophisticated. Its primary industry was centered around tourism, and its temperate climate was well-suited to the various resorts and parks which operated there. Adarlon has a day which lasts 21 standard hours, and a year which lasts 381 local days. (SWAJ, GG6)

Adarloon
this planet is home to one of the most famous opera companies in the galaxy. The famous opera singer Neile Janna is also a native of Adarloon. (SWAJ)

Adas
this ancient Sith King was the gatekeeper of the Sith holocron used by the leader of Onderon, some 4,000 years before the Battle of Yavin. Adas was a huge man who had used the power of the Dark Side of the Force to conquer his homeworld some 24,000 years before the Great Sith War. Sith scholars of the period believed that Adas created the holocron more as a testament to his achievements than as a teaching device. (TOJC)

Adazian Liebke
this Weequay was a Major in the Alliance's Special Forces unit on New Kisge. A native of Sriluur, Liebke served in Dnalvec's militia, and fought in the Houk-Weequay Conflicts. Adazian was known for his ability to handle the nocturnal dark wolf, and maintained a pack of twenty during his tenure with the Alliance. Adazian was also a member of Eclipse Team's Twilight Squadron, and was an accomplished wilderness fighter. (AIR)

Adder Moss
originally found on Dagobah, adder moss has made its way to several other worlds, including Naboo. Adder moss is burned as a natural fuel, but can also be eaten as a spongy, spicy snack. (GF)

Adder's Bite
this was an alias used for the shuttle *Narra* when it was assigned to work with the captured *Night Caller* under the control of Choday Hrakness and Wraith Squadron. (WS)

Adega
1) located in the Outer Rim Territories, this was the primary world of the Adegan System and the site of an important Jedi stronghold. It borders the Cron Drift. Adega was one of the original nine Auril Systems, and is only one of six that remains following the creation of the Cron Drift. (DE1, DE2, DLS, REB)
2) this star was the central body of the Adegan System, which contained the planet Ossus. (TOJC)

Adegan Crystals
known as Ilum crystals, these minerals emit powerful bursts of light when induced by resonant frequencies. This trait makes them the most common crystals used to construct lightsabers. (DE1)

Adegan Eel
a creature found in the Adegan System. (DLS)

Adela
this starship, given the New Republic Reigstry number RN32-000439, was owned by Refka Trell. (SOL)

Adim
this planet was the site of a mining colony which was attacked by pirates. The miners hired a group of mercenaries to protect them, and the pirates then hired Andov Syn to help them. Syn singlehandedly wiped out the mercenaries. (WBC)

Adin
this planet was the site of an Imperial stronghold during the Galactic Civil War, but later became a member of the New Republic. (TNR)

Adinai
this gas giant is the sixth planet in the Lianna System, and was surrounded by eight moons. (ML)

Adipose Lice
this parasite lived on the fatty deposits of its host, causing tremendous weight loss in just a matter of hours. Experimentation in controlled reduction of bodily weight, via the injection of adipose lice, has been discussed and experimented with by many doctors and scientists. A selective toxin was injected to halt the spread of the lice. However, the adipose lice do not care which fatty tissues it attacks, and it consumes all fat it encounters. The treatment, which is extremely expensive, often causes more harm than good. (TBSB)

Adison Cray
an Alliance free agent working during the Galactic Civil War. (GG9)

Adjeck
this major city was located on the planet Corulag. (WSV)

Adjucator
an Imperial-I class Star Destroyer that was stolen from the Empire by the New Republic and renamed *Liberator*. It was destroyed in battle over the planet Coruscant just prior to the reborn Emperor Palpatine's emergence. (DE1)

Adjudicator
this was the brand name of a series of slugthrowing holdout pistol manufactured by Czerka Arms. The Adjudicator was commonly sold as a personal defense weapon, but many paramilitary outfits added a silencer and used it for offensive attacks. (ROE)

Adjudicator
this Imperial Star Destroyer assisted the *Relentless* in the subjugation of Gerrard V. During the Battle of Endor, the *Adjudicator* took heavy damage and was abandoned to the Alliance. (SWAJ, TBSB)

Admiral Korvin
Wilhuff Tarkin assigned this Trade Federation battleship to Raith Sienar's small fleet, during their attempt to obtain a Sekotan starship three years after the Battle of Naboo. At the time, the *Admiral Korvin* had not yet been handed over to the Old Republic Navy. (RP)

Admonitor
this *Imperial*-class Star Destroyer was under the command of Captain Niriz during the years following the Battle of Yavin. It was the ship which transported Thrawn back to the Unknown Regions after his appointment to Admiral. It was never seen again, even when Thrawn returned to take control of the Imperial remnants several years after the Battle of Endor. (TFE, VOF)

Adner
this planet is the homeworld of the Adnerem race. It is known in most circles as a pleasure world, where any being can go and relax in luxury. Adner orbited a binary star, and it was rumored that more than 2,000 theme parks and pleasure houses dotted its surface. (WBC, AE)

Adner, Divina Quri
Wilek Nereus had proposed marriage to this woman, a native of Arkonne III. Unfortunately, Divina was killed by Phean Tic'Karcta, a jealous rival for Divina's business. Nereus eventually hunted down and killed Tic'Karcta to exact a measure of revenge. (TBSB)

Adnerem
this race of tall, thin humanoids was native to the planet Adner. They are distinguished by their large, triangular-shaped heads, which have a prominent bulge or knob in the center of their forehead. They have wide, flat eyes, and their thin arms end in hands which have four thin, talon-tipped fingers. The Adnerem were known for their desire to improve their socio-economic positions in life, which often required them to work for the betterment of their individual families, or *steri*. The average Adnerem tended to be asocial and introverted, but they were often found in small groups. A well-known phrase described the Adnerem this way: "Two Adnerem are a party, four a dinner, and six a funeral." (WBC, AE)

Ado Sector
this area of the galaxy contains the StarForge Nebula. (FOP)

Ado Spine
this hyperspace trade route connected the major planets of Ado Sector. (PP)

Adon'aris
this Twi'lek was a confidente of Ekh the Red, and worked for Orman on Lianna. (ML)

Adony Station
this Imperial depot, located on the planet Jerne, was rumored to be the resting place of the Eternity Crystal. Luke Skywalker and Leia Organa raced to Adony to discover the crystal before Darth Vader could, some time during the Galactic Civil War. Vader rigged the vault where the crystal rested - a nearly impenetrable coffer - to explode when the Alliance agents tried to open it. However, the Dark Lord was also caught in the explosion. Luke and Leia managed to escape, and Vader was buried under the rubble. He survived as well, but the crystal - and much of Adony Station - were lost. (CSWDW)

Adoris Feline
this small, catlike animal is a favorite of many freighter and long hauler crews. (OS)

Adostic Arms
this weapons manufacturer is known for its large-bore projectile shotguns. (CRO)

Adranax
this being was a noted Korfani poet. (SESB)

Adrell
this Imperial Moff controlled Kilbanis Sector from a base on the planet Manwess III. It was Adrell who first posted a bounty on Malindin Gevarak's head. (GG10)

Adriana
this gas giant is the third planet in the Tatoo System. It has four natural satellites. (GG7)

Adrimetrum, Kaiya
this woman and her husband lived on Siluria III, until the Empire invaded the world and killed her husband. Since then, she rallied her neighbors, and led successful guerilla attacks on the Empire. She even was able to removed the Imperial Governor of the planet, which got her noticed by Corwin Shelvay. Shelvay recruited her into the Alliance, where she trained with the likes of Page and Ciro. Both believed she was too aggressive and hot-headed, but she served faithfully as a Unit Commander during the Galactic Civil War. After the Battle of Endor, she accepted command of the corvette *FarStar* and set out to capture Moff Sarne in Kathol Sector. (GG9, KO)

Adrona
this woman was an Imperial Prefect during the Galactic Civil War. (GG10)

Adsila Rifts
this area of shifting dunes was located on the extreme western edge of the Doaba Badlands, on the planet Socorro. The area was known for its huge concentration of sand wells, which made it especially dangerous to traverse. (BSS)

Adumar
this remote world evolved outside the mainstream of galactic growth, and was first contacted by the New Republic some 8 years after the Battle of Endor. The planet itself was located on the inner edge of Wild Space, and was colonized some 10,000 years before the Battle of Yavin by separatists who had rebelled against the Old Republic. They had been defeated by the Republic's forces, and given the option of death or resettlement. The human natives of the planet, who call themselves the Adumari, have a complex social structure which was based on personal honor and triumph over one's enemies. The primary industries of the planet were based on the production of war materiel, and they were skilled in the manufacture of proton torpedoes. They lacked a world government when a New Republic mapping ship accidentally found the planet and first contacted them, but the Adumari quickly learned that the Republic was not the only power in the galaxy. The *perator* of Cartann, Pekaelic ke Teldan, offered both the remnants of the Empire and the New Republic the chance to prove themselves and earn the alliance of Adumar in what basically became a popularity contest between Wedge Antilles and Turr Phennir. The *perator* himself was eventually ousted in favor of his son, who was more receptive to creating a democratic world government, where his father had wanted a government controlled by Cartann leaders. In the end, Adumar welcomed the New Republic and became a member world. Adumar has two moons. (SOA)

Adumar Central Control
this was the starship traffic control center of the planet Adumar. (SOA)

Adumari
this is the name used by the human inhabitants of the planet Adumar. The descendants of a group of people who rebelled against the Old Republic and were defeated, the Adumari continued to be a rebellious society even after they settled the planet. Their records indicated that there had been at least two huge wars which reduced the people to barbarism, but their tenatcious nature had brought them back each time. They had a complex social structure which was based on personal honor and triumph over one's enemies. Any Adumari could challenge another Adumari in armed combat, which was usually fought to the death unless the victory chose to lessen the prestige of his victory. Combat was the primary sport in Adumari society, with contests in ground-based combat and aerial dogfighting. The techniques developed by the Adumari were crude by modern galactic standards, since there were very few battles that involved more than two participants, and each was usually fighting for prestige rather than learning from past mistakes. Even when the Adumari were contacted by the New Republic and urged to form a world government, the creation of the govnerment was chosen first by the *perator* of Cartann, Pekaelic ke Teldan, in an effort to beat his rivals to the punch. However, this Cartann-based government was met with opposition from several other nations, including the Yedagonian Confederacy and Halbegardia. In the end, it was discovered that the New Republic diplomat to Adumar, Tomer Darpen, was leading the Cartann leadership down a path he had chosen. The *perator* of Cartann opted to retire rather than be executed, and abdicated the throne to his son. A more representative world government was formed, and the Adumari elected to join the New Republic. (SOA)

Adumari Union
this was the name of the world government envisioned by Escalion, *perator* of Yedagon, for the planet Adumar. It was endorsed by the *perators* of Halbegardia, Thozzelling, and Tetanne, and they offered the nation of Cartann - under the leadership of a new *perator*, Balass ke Teldan - a chance to join it and help create its laws and policies. The Adumari Union was eventually admitted to the New Republic. (SOA)

Advanced Explosives Handbook
a compilations of songs written and played by the band Deeply Religious. It has been banned by the Imperial Board of Culture. (GG9)

Adventure Hiker and Hunter
this small corporation produced a variety of rations used by military personnel and civilians while out in the field. (ROE)

Adventurer
this Verpine starship is a pre-Empire vintage with a lifting body design and hoverjets in place of repulsorlifts. It had no weapons or shields, and did not have an astromech droid for navigation. It was designed to be a small, personal sporting craft. (BTS)

Adventurer
this *Crescent*-class Mark II transport was owned by Aelon Reglis, after he decided that he was going to be the first member of his family to travel among the stars. He gave the *Adventurer* to his daughter, Lynx, as a graduation present after she graduated from the Imperial Academy. She found little free time to actually use the ship, and it only saw action when she impersonated the Alliance agent Sapphire on a mission to Kira Sector. Shortly afterward, Lynx was implicated in a plot to steal military secrets and was arrested. The *Adventurer* was impounded by Imperial forces and later dismantled. (SS)

Advising Circle
this section of the primary city of Kegan was used by V-Tan and O-Vieve as a base from which they ruled the planet. Every Keganite was allowed to enter the Advising Circle and voice their opinion, which would be considered in the maintaining of the General Good. (FFT)

Advisory Council
this seven-member governmental body was created by the New Republic to act as a balance to the power of the Chief of State. The Advisory Council was also a sounding board for the Chief of State's ideas. The Advisory Council could revoke the orders of the Chief of State, and could impeach the Chief of State if five of seven members voted for it. (RASB)

Advozse
this term describes a single member of the Advozsec race. (GG12, CCG2)

Advozsec
an alien race characterized by their short stature, large black eyes, and enlarged cranium. Their skulls are punctuated by a short, thick horn which protrudes from the center of their forehead. Their ears are pointed. Native to the planet Riflor, the Advozsec have evolved in the planet's dense, ash-filled atmosphere. Their large eyes allow them to see in the murky light. Riflor's constant tectonic activity has instilled a sense of skepticism and pessimism, as the Advozsec cities are continually being rebuilt after natural disasters. A herbivorous race, the Advozsec have developed technology that mirrors much of the galaxy, although they tend to build it on a smaller, more transportable scale. (GG12)

***Adz*-class Destroyer**
this Imperial starship design was used as a patrol ship in many outlying regions, and was developed after the death of Grand Admiral Thrawn. Their primary armament consisted of three quad-laser cannons and three dual-cannon ion batteries. They could achieve .55 past lightspeed, and maintained six fighters within her bays. One of the primary technological advances used in the *Adz*-class destroyer was the inclusion of an array of slave circuitry that allowed a crew of 24 to handle virtually every system. At 150 meters in length, the *Adz*-class patrol destroyer required 12 gunners and could transport up to 8 passengers and 4 prisoners in its brig. (TT, CTD)

AE-35
1) a heavy-duty repulsor unit used to keep sail barges afloat. (TJP)
2) a subspace communcations realy module used in many Imperial starfighters. The communications network established by the fighters provided information during battle as well as during searches. (CCG4)

AE-442
this was Kroddok Stopa's verification code, used to communicate with the Obroan Institute's central computer. (SOL)

Aean
this is the name given to the supporters of the Ante-Endor Association by the Mrlssti. It is derived from the abbreviation A.E.A.. (XWPA)

Aefan
this race of small, orange-skinned humanoids is native to the planet Aefao. (RD)

Aefao
this planet is the homeworld of the Aefan race. The T'landa T'il recruited pilgrims from this world for the Besadii Hutts, although Han Solo once tried to dissuade the Aefans from leaving. (RD)

***Aegis*-class Shuttle**
this is a series of combat shuttle manufactured during the Galactic Civil War by Telgorn Corporation. The 29-meter-long shuttle was highly demanded by military groups, as it could deliver troops into a warzone and pick them up while taking a pounding. A crew of two, plus two gunners, could operate the craft and deliver up to 40 troopers and three light combat vehicles into action. Two side airlocks could also be used as boarding ramps, and the ship was armed with a pair of turret-mounted laser cannons and two front-mounted concussion missile launchers. (KO, ROE)

Aereena
this young woman was the daughter of Alarik X and Careese, the King and Queen of Lazerian IV. Her outward appearance was that of the spoiled princess, but her actual role on Lazerian IV was much more than that. Despite her parents' Imperial loyalties, Aereena was the leader of the New Republic resistance on the planet following the Battle of Endor. (TSK)

Aerie Command
this was the code name for the base of operations of the New Republic Intelligence agency's Special Threats division. It was located on Coruscant. (CTD)

Aeron
one of the Corellian orhpans rescued from Ylesia by Han Solo and Chewbacca, he was a dark-haired child. (RD)

Aeroquaria
this form of container was used by those beings who maintained contained environments for small, flying creatures. (COG)

Aerospace Engineers Incorporated
a company to which Han Solo owed 2,500 credits in his early smuggling days. Vinda and D'rag worked there, and issued the warrant for Interstellar Collections Limited to repossess Han's ship in order to recover the funds. It is located on Oslumpex V. (HSR)

Aeten II
this highly-volcanic, tectonicaly-active planet is the only known source of stygium crystals. (X1)

Aether Hypernautics
this corporation produced military-grade hyperspace motivators for use on Imperial warships, like the Nebulon-B frigate. Their headquarters were located on Corulag. (FOP)

AF Double Strobe
this Verdrellig shield generator was used on many large starships. (RM)

Af'El
homeworld of the Defel race, it is a large, high-gravity world orbitting the ultraviolet supergiant Ka'Dedus. The planet has a thick atmosphere but no ozone layer, and so unltraviolet light passes directly to the surface. Heavy atmospheric gases then block most of the remaining wavelengths of light. For these reasons, all lifeforms on the planet have evolved with the ability to see in ultraviolet light. The planet's main export is the metal meleenium. At one time, Kuat Drive Yards mined Af'El for many of its natural minerals. (DFR, GG4, CRO)

Af'El Lion
this strange beast is often found in travelling circuses. (GG6)

Af'harl
this Coynite term was used to describe those nations (or *Sarrh'Tais*) which were deemed renegade, or contrary to the tenets of the *En'Tra'Sol*. No other family or nation could work or communicate with a family branded *af'harl*. (AE)

Afarathu
this sect of Selonians terrorized the Corellian System some four centuries before the Battle of Endor. The sect was destroyed by Keiran Halcyon, and was all but forgotten until the Empire used its specter to incite xenophobic reactions among the human population of the system. (IJ)

Affect Mind
a technique used by the Jedi Knights, it allows them to use the Force to control, sense, and alter another being's perceptions. It can be used to create illusions in, or remove images from, the being's memory. (SWSB)

Affric
this man was the High Lord of Sarin Sector, in the Outer Rim, during the Galactic Civil War. He used the Mantis Bounty Hunter Syndicate as his own personal army, in spite of Imperial law, and made sure that the Syndicate's contracts furthered his own goals. (GG9, GG10)

Affytechan
an alien race native to the planet Dom-Bradden, the Affytechans resemble tall, sentient plants. They grow in a number of colorful configurations or leaves, petals, tassles, and tendrils, and no two are exactly alike. Their normal body temperature is 83 degrees. (COJ)

Aft Deck Diner
this restaurant is situated on the Bazaar Deck of the *Kuari Princess*, and advertises "cheap eats from a dozen worlds." (RM)

After the Old Life
a song written and played by the band Starburst. It was first released as part of the compilation *Only In Your Dreams*, and has been given a scarlet rating by the Imperial Board of Culture. (GG9)

Afterthought
this continent, one of two on the planet Ropagi II, is located on the planet's western hemisphere. Like its counterpart, Forethought, the continent is amazingly flat, and covered with huge expanses of grassy plains broken by urban centers. Those native Ropagu who study the past and the history of their culture live on this continent. (TSK)

Afyon
a native of the planet Alderaan, Afyon served the New Republic as Captain of the *Larkhess* escort frigate. He was off-planet when Alderaan was destroyed, and vowed to make the Empire pay for its crimes. He signed up with the Alliance as a first officer on a gunship, and worked his way up to Captain. He was somewhat disgruntled by the apparent lack of recognition he and his companion starship commanders are receiving, while the pilots of the snub fighters seem to get all the glory. (HTTE, HTSB)

AG-1G
this was a less-powerful version of the AG-2G quad-laser battery, developed by Corellian Engineering Corporation. (BP)

AG-2G
Corellian Engineering Corporation's quad-laser battery, these were employed by Han Solo aboard the *Millennium Falcon*. (RASB)

Ag'Tra
this was the title of the ruling noble of a given Coynite nation. At the height of the New Order, there were 29 *Ag'Tra* representing 29 nations. All *Ag'Tra* were loyal to the Coynite king and queen. (AE)

Aga
1) a semi-sentient race found on the planet Zelos, the aga were used by Emperor Palpatine to allow stormtroopers to perform highly-secret tasks. Palpatine had the aga drugged until they began hallucinating, then made the greatest fears permanent with the Dark Side of the Force. The aga, much like cidwen and avogwi, were then used as guards. They viciously attacked anything or anybody that came near them. (COJ)
2) a race of huge, lumbering predators native to Zelos II, the aga have thick, gray skin, yellow eyes, and six muscular legs. The front two legs can be used as arms in battle. They average four meters at the shoulder, and are formidable beasts. They attack by first issuing a terrible screech which immobilizes its prey, then they lash out with their front two arms. (PG2)

Agamar
this planet, located in the Lahara Sector of the Outer Rim Territories, was the home of Keyan Farlander. It was the site of an Imperial invasion during the early years of Palpatine's reign as Emperor. Mon Mothma visited there following the Ghorman Massacre, in an effort to help the Agamarians understand Palpatine's evil. Later, it was the site of a hidden Alliance base, early in the Galactic Civil War. The natives of the planet are known to be rough-hewn farmers known for their stubbornness. During the early stages of the Yuuzhan Vong invasion, Agamar served as a stopping point for refugees fleeing the Outer Rim worlds under attack. This support was given after Leia Organa Solo and Danni Quee pleaded with the planetary leaders for support. As the Yuuzhan Vong stepped up their invasion, Agamar remained a pathway to freedom for those Outer Rim worlds which were attacked. However, when the Yuuzhan Vong learned of the effects of bafforr tree pollen on their vonduun crab armor, they overran Agamar in an effort to extend their control to Ithor. (XW, DF, WS, DTO, DTR)

Aganof
this alien race is native to the harsh, volcanic planet Kuras III. The Aganof were a species of large, plant-like beings which lacked true sexes. They had a number of small appendages that were used for locomotion, and another set of appendages for sensory input. A row of heat-dissipating flaps and olfactory stalks lined their dorsal region, with small mouths below each flap used to capture small creatures that were attracted to the flaps. Each end of their bodies ends in a jointed limb which is tipped with a sharp claw. The lived in the caves of Kuras III, and survived without the senses of sight and hearing. These beings spent much of their free time engaged in philosophical debates and intellectual arguments, using vibrations and scents to relay their ideas. They had little concept of an alien species, and knew nothing of the Galactic Civil War. (PG3, AE)

Agapos the Eighth
this ruler of the Sunesi people was a well-liked but largely ineffective leader. Under his rule, the Empire established its presence on Monor II. His son, Agapos the Ninth, exhibited some sensitivity to the Force, and his natural abilities led Agapos to retire early. He let his gifted son take over and went into seclusion. (SWJ10)

Agapos the Ninth
this Sunesi was the son of Agapos the Eighth, Agapos was a gifted child with some sensitivity to the Force. As his talent grew, Agapos became able to heal others with a touch. He believed that his ability was simply the workings of the Maker, and that he himself was simply a conduit. When his father retired from leading the Sunesi people, Agapos the Ninth took over and began focusing their attentions on the Empire, rather than on their tribal disputes. His outspoken protest of the Empire's mining of cirrifog helped to unite the Sunesi, and the death mark imposed by the Empire made him even more respected. He was forced into hiding, though, when bounty hunters began searching for him. One pair of hunters, Chenlambec and Tinian I'att, finally managed to capture him. Chen's plan was to

get him off Monor II in order to alleviate some of the Imperial pressure on the Sunesi, and to help keep Agapos alive. His teachings and writing had become popular among the worlds of the Alliance, and his philosophy was well regarded. Daye Azur-Jamin managed to meet up with Agapos on Treka Point, where Agapos told the young man that he needed to find Tinian I'att and let her know he was still alive. (SWJ10)

Agapos the Tenth
this Sunesi succeeded his father, Agapos the Ninth, as the ruler of the Sunesi people shortly after the New Republic signed a peace accord with the Imperial Remnant. (BP)

Agash
this red giant star is at the center of the Agash System. (PG2)

***Agave*-class Picket Ship**
this was one of the new class of starship designs approved for manufacture by the New Republic Navy. At 190 meters, it was the shortest of the ships assigned to the newly-commissioned Fifth Battle Group. Designed and manufactured by Republic Engineering Corporation, the *Agave*-class was operated by a crew of 28, with 8 gunners and up to 5 passengers. It was armed with a pair of turbolaser cannons and 4 laser cannons, and was equipped with a Class-1 hyperdrive. The primary mission of this ship was tactical and operational reconnaissance, and they were outfitted with powerful sensors and stealth packages. (BTS, SOL, CTD)

Agee
a winged, avian race. (TNR)

Aggaba
this Hutt was one of Jemba's assistants at the Offworld Mining Company facility on Bandomeer. After the transport ship *Monument* was nearly captured by pirates and left for dead, Aggaba and a group of Offworld miners accepted an offer to come work for Clat'Ha and the Arcona Mineral Harvest Corporation. (RF)

Aggoron
an alien race. (SWJ8)

Aggregator
this Interdictor cruiser was part of High Admiral Teradoc's fleet in the years immediately after the Battle of Endor. He leased the ship to Ysanne Isard, for her to use against Rogue Squadron during the Bacta War. She used it to intercept the Rogues as they passed through the Alderaan System, with the *Corrupter* as the primary attacker. However, the Rogues were able to fully disable the *Corrupter* and severely damaged the *Aggregator* in the battle. The *Aggregator* jumped back into hyperspace when it realized the battle was futile. (BW)

Aggressor
1) a Super-class Star Destroyer assigned to Admiral Roek during the Galactic Civil War. It was accmpamied by five *Imperial*-class Star Destroyers, and was stationed in the Inner Rim until they were recalled to defend the Corellian shipyards six months after the Battle of Endor. (SWAJ)
2) a Star Destroyer dispatched to bring Kirtan Loor to Imperial Center following the death of Gil Bastra. (XWN)

Aggressor Assault Fighter
this unique Trilon design is roughly twenty meters in length, and was designed specifically for combat. Its insectile shape is easily recognizable. It has a thin main hull with two forward-facing mandibles and two retractable steering vanes. The mass of the Aggressor is higher than in most starfighters, but this is compensated for by the fact that most interior space is dedicated to power cores and weapons systems. (EGV)

Aggressor Wing
this flight group of Y-Wings was commanded by the New Republic's Colonel Salm during the period following the Battle of Endor. The Aggressor Wing was given the task of delaying the evacuation of Brentaal IV, in order to prevent the fleeing Imperials from looting the planet prior to the Battle of Brentaal. Shortly afterward, the Aggressors were instrumental in assisting Commando Team One in liberating Sate Pestage from Ciutric, then returning to the theater of battle to save Rogue Squadron from Imperial attacks. (XWES, XWMR)

Aggul Meztim-Si
a city located on the planet Veron. (PG)

Agonizer
this Imperial-class Star Destroyer was under the command of Admiral Teren Rogriss. It was dispatched to Adumar to escort the 181st Fighter Group during the negotiations between the Adumari, the New Republic, and the Empire. Rogriss took the ship out of the Adumar system when the Adumari chose to side with the New Republic, then he joined the Adumari armed forces. The Agonizer later returned to Adumar under Imperial orders to subjugate the planet. However, the New Republic was able to mass a defensive fleet and drive off the Imperials. The Agonizer took heavy damage during the battle, but survived. (SOC, SOA)

Agony of Tarkin, The
this opera was written and produced by the Imperial Opera Company, shortly after the Battle of Hoth. (MJEH)

Agony's Child
this Yuuzhan Vong warship was disabled during the Battle of Ithor by the combined firepower of the New Republic and the Imperial Remnant. Its dead hull remained in orbit around Ithor as a dead moon. (DTR)

Agorffi
a large, strong alien race, they have incredible brawn and strength. Like the Wookiees, they were hunted by the Empire for use as slaves. (GG9)

Agovast, Krugh
this man held the rank of Sergeant in the Alliance military, and served as the cargo master and crew chief at the Gelgelar Free Port, under the command of Arik Stijhl. (SWJ14)

AGR
this huge agro-combine was founded on the planet Corellia during the Old Republic. (MBF)

Agricultural Corps
this vast body of volunteers and corporate sponsors was part of the Old Republic's support system for newly settled planets. Those worlds which had need of agricultural improvement – primarily terraformed worlds, but also planets damaged by industrial misuse – could petition the Agricultural Corps for assistance in bringing plantlife to their environment. (RF)

Agrilat
a planet, located near Corellia, is home to a strange crystal swamp. At one time, Han Solo and Dengar participated in a dangerous swoop race there. Dengar sustained numerous injuries, and harbored a grudge for Solo ever since. (MTS, TBH)

Agrinium
this lightweight metal was used to create a coating which was used to repait solar sails. (SWJ14)

Agrirobot
any automaton who primary functions involve agricultural skills. (HSE)

Agriworld-2079
this planet is the homeworld of the Skrilling race. The name 'Agriworld-2079' is a M'shinni designation, as the M'shinni used it as one of their many agricultural colony worlds. They discovered the Skrilling race there, and even provided the name 'Skrilling' to them. The planet had no name before the M'shinni arrived. (GG12)

Agro-Militants
a group of political activists which vied for Leia Organa-Solo's favor during the early years of her tenure as the New Republic's Chief of State. (POT)

Aguarl 3
this ocean world was the site of an Alliance populated by the Mon Calamari and Quarren following the first Imperial attack on Calamari. A Quarren spy for the Empire provided the planet's location, and a TIE Bomber attack was launched against the planet. The Alliance's newly-installed defense system took out three of the four bombers, but Ranulf Trommer was able to recover minimal control of his ship and launch concussion missiles at the base. The base took greivous hits, and had to be evacuated. (ROC)

Aguilae
the female Jawa that managed the Jawa Traders scavenger lot in Mos Eisley. She found that running a business in which she sold mechanical things was harder than she thought, given that she was a Jawa. So, she hired Mace Windu to be her salesman. (GG7, EGC)

Ah'Kra
a city on Coyn. (PG)

Ahazi
a New Republic *Hajen*-class fleet tender assigned to the Fifth Battle Group. It was destroyed on its final training mission near Bessimir when it overshot its hyperspace exit point. It plunged into the planet's atmosphere and disintegrated. (BTS)

Ahk'laht
this Noghri served as Leia Organa-Solo's bodyguard in the years prior to the appearance of Admiral Daala and the discovery of the Maw Installation. During a series of negotiations between Leia and a representative of the Barabel people, Ahk'laht physically manhandled the Barabel minister when he refused access to Alater-ka for the New Republic fleet. The political and personal embarrassment led Leia to send Ahk'laht back to Honoghr with the message that the Noghri were no longer indebted to the family of Darth Vader. (JASB)

Ahleazah
this Mon Calamari female was captured during the Empire's initial occupation of Calamari and forced to work with the medical corps. The rest of her family was simply sold into slavery. She did her best to ease the suffering of her people, being moved from camp to camp in order to ensure she didn't develop any relationships. When she saved the life of a minor Imperial Navy officer, the grateful officer brought Ahleazah to his starship, where she was allowed to work with and learn from the advanced medical facilities on the ship.

During her treatment of an Alliance pilot who was to undergo interrogation, Ahleazah decided that the time had come for her to act against the Empire which had destroyed her family. She treated the pilot, then got both of them to an escape pod just as the Imperial ship was leaving the Anoat System. An Alliance convoy later rescued them, and Ahleazah served the Alliance - and later, the New Republic - as a medic and healer. (HR)

Ahnjai Rahmma
High Inquisitor Tremayne's Srrors'tok bodyguard. It is unknown how Tremayne won the respect of Ahnjai and obtained a life debt, which Ahnjai strives to fulfill. (GG9)

Ahntanda, Aubro
this man was a noted slave lord. (WSV)

Ahra Naffi
an ancient term used by the ancestors of the Qella to describe themselves. The Qella were their children, although the Qella themselves had no children. (BTS)

Ahred
the Fallanassi word for "four" or "fourth." (BTS)

Ahsane, Hhalyia
this strikingly beautiful woman owned and operated The Custom Stop in Vakeyya, on the planet Socorro. Her exact origins were never revealed, but many believed her to be a former smuggler, bounty hunter, Imperial noble, or any combination of these. (BSS)

Ahsmar
an Alliance starfighter pilot assigned to complement Keyan Farlander while ambushing an Imperial convoy near Orron III. Ahsmar was killed in the battle. (XW)

Ahug
this planet, the innermost of the two worlds in the Kriekaal System, was covered with oceans of molten metals. (SWJ13)

AI Scheduler
an artificial intelligence device which is employed at most major spaceports. Its intelligence and logic circuits are used to receive incoming landing requests from starships. The scheduler then processes the incoming call against the current slate of landings, and assigns the starship a landing clearance and arrival window. (CS)

Aiaks Fwa
this Whiphid mercenary worked for Jabba the Hutt, shortly before the Battle of Ylesia. Jabba paid him to infiltrate the Ylesian slave trade as a pilgrim to Colony Seven, and when given a signal, to kill the t'landa Til priest leading it. (RD)

AIC-4
Sonda Armament's Armored Interface Craft, designed to fit in the belly of a Star Destroyer, to be deployed with troops to the surface of a planet. Its armor plating allows it to drop into hostile territory. The 4-meter-long ship requires a crew of 6, and can carry up to 44 troops. It is armed with 2 laser cannons and 2 heavy repeating blasters. (SWAJ)

Aida
this planet, the primary world in the Aida System, was a sparsely-populated planet. It was a world loyal to the Empire, and solidly under the control of Governor Io Desnand during the New Order. The Wookiees working with Chenlambec to trap Bossk provided a set of false coordinates to a Wookiee waystation that led them to Aida. A derelict starship was left there, signalling the location of Lomabu III via a series of trilling Wookiee songs. The Aida System is the closest neighbor of the Lomabu System. (TBH)

Aidan Bok
Tash Arranda once came into contact with the ghost of this Jedi Knight, after opening the tome *The History of the Jedi Knights* on the abandoned space station of Nespis VIII. Bok had been charged with guarding the ancient Jedi library on the station shortly before the advent of Emperor Palpatine's New Order. When Palpatine ordered the extermination of the Jedi, Bok was powerless to defeat the Sith lord. He was ashamed of his failure, and remained on the station as a disembodied spirit, trapped in the book, unwilling to become one with the Force. When he helped Tash Arranda escape from the space station and Borborygmus Gog, he reconciled his shame and allowed himself to become immersed in the Force. (GOF4, GOF11)

Aikhibba
primary planet in the Aikhibba System, this minor world is located of the Gamor Run. (DESB)

Ailon Nova Guard
this military operation, located in the Ailon System, has a prowess in battle that has been compared to the Mandalorians and the Imperial Royal Guard. They train religiously, and have a 13,000-year history of success. Their basic tenets revolved around the survival of the fittest, and they believed that Emperor Palpatine was the prime example of this. (GG9)

Ailon System
this planetary system is the home of the Ailon Nova Guard. (GG9)

Aing-Tii Monks
this strange race of creatures inhabits the furthest reaches of the Kathol Outback, near the Kathol Rift. They are one of the few travellers who actually seem to be able to navigate through the Rift, having been seen emerging from the Rift of several occasions. As a race, the Aing-Tii are tall, edentate mammals whose bodies are covered by bony plates. They have four legs, although they most often stand erect. Their heads are covered by helmet-like plates, and are dominated by two large eyes. They have no visible mouths, but use a group of long, thin tongues to sense and communicate. The tongues are used for tasting, smelling, and feeling. Much of their bony armor is covered with intricate, painted symbols that resemble the markings seen on their strangely-organic starships. Their tails, also covered with thick plates, are prehensile and often used in defense and attack. The Aing-Tii are also Force-sensitive, although they don't use it and control it the way Jedi Knights do. No one is sure exactly why, but the Aing-Tii patrol the Kathol Outback between the Marcol Void and the Kathol Rift looking for slave ships. They incapacitate the slavers with their Sanhedrim starships, then free the slaves. (KO)

Aing-Tii Sanhedrim
this was another name given to the Aing-Tii Monks of the Kathol Outback. (KR)

Ainik, Renn
this Professor of Astrographics served the New Republic as the Director of Studies at the Astrographic Survey Institute Ainik compiled a full datafile on the planets of the Corellian System and the worlds involved in the Sacorrian Traid's Starbuster Plot for the Republic's Intelligence agency. (CTD)

Ainlee Teem
this Old Republic politician, from the planet of Malastare, was one of the three candidates selected to replace Chancellor Valorum, after Queen Amidala of Naboo called for a vote of no-confidence in Valorum's abilities. (SW1, IS1)

Air Ambulance
this repulsorlift transport is used to convey injured and ailing individuals to hospital facilities as quickly as possible. Essentially a transport airspeeder, the air ambulance is crewed by a pilot, co-pilot, a medical technician, and up to two prone patients. (TA)

Air Brake
this piece of equipment is used on pod racers and other high-speed ground vehicles. It collects the air moving past the vehicle and uses it to slow the vehicle down. This is accomplished through friction and directional manipulation of the air flow. They can be non-jetted or jetted, depending on the how much the racer wants to spend. A jetted air brake adds to the stopping ability of the brake by routing the forced air through one or more reverse-thrust stopping jets. (RAC)

Air Brother
this was a name, used by members of the thranta riders who lived on Bespin during the last years of the Old Republic, to describe each other. (BHAS)

Air Cushion
this special bed is used in hospitals to help comfort burn victims. One of the few advances in medicine to come out of the Imperial armed forces, the air cushion uses a series of small repulsors to float the patients above the surface of the bed. This allows the patient to lie still without contacting their burned skin, and increases hygiene by allowing the patient to be bathed without soiling bedding. (TNR)

Air-2
TaggeCo's entry into the swoop market was a basic swoop controlled by hand controls, foot pegs, and knee pressure points. The Air-2 has a rounded front cowling with integrated maneuvering vanes and an optional windscreen. Han Solo escaped from a group of slavers on Bonadan by fleeing on an Air-2 swoop. (EGV, CCG9)

Airam Sector
this area of the galaxy was controlled by the Empire shortly before the Battle of Endor. (XVT)

Airbarge
the name name given to any of the custom-built prospector craft used by the independent tibanna gas miners of Bespin. The are usually 15-30 meters in length, and are a hodge-podge of wings, repulsors, and pod-shaped refineries. (JASB)

Aircar
another name for a landspeeder. (AS)

Airfleet
this was the name of Exocron's primary atmospheric defense force. The Airfleet employed heavily-modified airspeeders known as Skylarks to protect the huge Sky-Dreadnaughts which anchored its fleet. When the pirates and criminals of the Kathol Outback began invading Exocron airspace, it was decided that the force should be expanded to patrol the immediate space near Exocron. At this time, the Airfleet grew into the Exocron Combined Air-Space Fleet. (KO, VOF)

Airhook
this one-man, repulsorlift vehicle was developed to personal transport. It was similar in design to the STAP vehicles used by the Trade Federation. They were especially dangerous because of the highly volatile fuel cells they used. (BHAS)

Airlink
the entry portal on a crawler, or any other craft which has an external connection to another craft, and operates in a hostile or vacuum environment. (CS)

Airlock
1) it was in the spacer bar that the Wookiee Grasheel first met Shamus Falconi. The story of their meeting is long and complex, and involved a number of angry pirates and a bottle of lum. In the end, Grasheel found himself the owner of half of the *Lumrunner* and Falconi's partner. (SWJ9)
2) this restaurant was located aboard the deep-space repair facility 3DC/Green. (HAS)

Airspeeder
any repulsorlift vehicle that flies in the upper atmosphere of a planet, they cannot enter the vacuum of space. They are meant to be utility craft, but can be modified for battle. (ESB, DFR)

Aiteff
see 8F (SWJ10)

Aitha
this protein drink is consumed by spacers to keep their bodies healthy during long runs. It is served hot. (TNR)

Aj Koenes
this Talz rangeland manager agreed to assist the New Republic team which tried to restore Duro's natural environment during the height of the Yuuzhan Vong invasion of the galaxy. He was continually at odds with Sidrid Kolb, the meteorologist of the group, since their projects often required similar resources. (BP)

Aj^g
this was the Biotech model of cyborg construct used by Lobot on Cloud City. *Note that this contradicts the West End Games material on this device, which denotes it as Aj^6.* (CCG5)

Aj^6
Biotech's top-of-the-line cyborg construct, it allows a lifeform to become a cybernetic computer interface liaison. Lando Calrissian's assistant, Lobot, was an Aj^6. They were promoted by Biotech as "Artificial Intelligence Worth Shaving Your Head For," since many Aj^6 constructs were shaven in order to implant the wrap-around computer interface. *Note that* Crisis on Cloud City *claims that Lobot's implant was manufactured by Bioniip Laboratories*. (RPG, CSA, CCC)

Ajaf
this Imperial stormtrooper was stationed at the garrison in Hullis, on the planet Halmad, during the early years of the New Republic. (IF)

AJTD-series Droid
this highly-specialized kind of droid was developed for use by the Jedi Knights. These Advanced Jedi Training Droids could be used in all kinds of classes, but were primarily used for lightsaber training. (RF)

AJTD-6
this Jedi training witnessed the fight between Obi-Wan Kenobi and Bruck Chun, shortly before Qui-Gon Jinn arrived on Coruscant to find a Padawan apprentice. The blame for the fight was pinned on Obi-Wan by Bruck, in hopes that he would get Obi-Wan shipped off to the Agricultural Corps while Bruck was chosen as a Padawan. In the end, AJTD-6 described the actual cause of the fight to the Jedi Masters, and neither boy was chosen. (RF)

Ak-Buz
the Weequay commander of Jabba the Hutt's sail barge. He was discovered by the cook Porcellus, stone dead in the kitchens, just before Luke Skywalker arrived at Jabba's desert palace on Tatooine. Porcellus, fearing that someone would blame him for the Weequay's death, disposed on Ak-Buz's body by tossing it onto one of the many scrap piles outside the palace. In reality, Ak-Buz was killed by Dannik Jerriko. (TJP)

Ak-Rev
this Weequay served as Jabba the Hutt's drum master, as well as being one of the crimelord's best hand-to-hand fighters. A native of the city of Al-Campur, Ak-Rev worshipped Am-Shak, the Weequay god of thunder. He caught the eye of one of Am-Shak's monks when he was young, and the monk taught him about hand-to-hand combat and boxing, as well as music. After leaving the monastery, Ak-Rev made a living as a street fighter, and always paid his tithes to Am-Shak. Jabba once saw Ak-Rev - who adopted the name of one of his slavemasters - playing drums at a religious ceremony, and offered him a job on Tatooine. Ak-Rev accepted, and played the huge drum in Jabba's Tatooine palace with Umpass-Stay. He also trained many of Jabba's guards. Although he survived the swath of destruction that followed Jabba's death, Ak-Rev was killed just days later when Tusken Raiders attacked his landspeeder. (MTSE, CCG9)

Akaga
an Alliance Nebulon-B frigate that attempted to disable the Interdictor-class *Harpax* in the Ottega System. It was destroyed in the battle. (TIE)

Akana
this dry, barren planet is the fourth planet in the Elrood System. It supports only microbial life, although a colony of artists maintains a small outpost there. (PG)

Akanah
born Akanah Norand Goss, Akanah was the daughter of Joreb Goss and Isela Talsava Norand. Akanah was a descendant of the Fallanassi through her mother, Isela, who sent her to live on Carratos when the Empire first sought to take over Lucazec. Akanah lived there as a normal individual, although she was the only Fallanassi on the planet. There, she met and married Andras Pell. Pell was 36 years her senior, and the marriage lasted a year until Andras passed away. Some time later, she sensed the presence of Luke Skywalker, although she did it through the command of the White Current, rather than the Force. She travelled to Coruscant and found Luke, even though he'd hidden himself away in Darth Vader's old residence. She came to him with an offer to help him find his mother and therey ease some of his emotional burden. She took Luke to her homeworld of Lucazec, but they failed to find any information on Luke's mother. They did find a Fallanassi marking indicating where they fled to, and left Lucazec only after battling with Imperial agents left behind to intercept the Fallanassi. They continued to follow a path known only to Akanah, travelling to Teyr and Atzerri before arriving on J't'p'tan. Akanah was very secretive about their search, which worried Luke about her motives. (BTS, SOL)

Akanah Norand Goss
this was Akanah's birthname. (SOL)

Akanah Norand Pell
this was Akanah's married name, following her marriage to Andras Pell. They lived in the city of Chofin, on the planet Carratos, for a year before Andras died of old age. It was at this point that she left Carratos to find Luke Skywalker and located the Fallanassi. (SOL)

Akanseh
one of the medical officers serving aboard the *FarStar* shortly after the Battle of Endor. Unknown to most of his shipmates, Akanseh was a former interrogation expert with a great deal of experience in torturing individuals. When the *FarStar* and its crew escaped from the Q'Maere Research Facility, Doctor Akanseh opted to remainon Q'Maere and help rehabilitate the prisoners there. (KO, KR)

Akarias, Piret
this Alliance pilot was the owner of the YT-1300 transport ship known as the *Meandering Star*. It wsa Piret who was assigned to bring a group of Alliance agents to investigate the loss of contact with the safeworld Stronghold. He escaped the initial attack of the Charon and their warship, the *Desolate*, fleeing the Charon bioscientists and making his way to his ship. However, the sight of his friends being experimented on by Charon scientists drove him mad, and he was irrational when the Alliance agents discovered him. (OS2)

Akh'laht
this Noghri, a member of clan Kihm'bar, brought the news of the Empire's deception to Rukh, aboard the *Chimaera*. (TTSB)

Akia
this was the Aramandi word for "clan." (SSR)

Akim's Munch
this streetside cafe, located in the city of Mos Espa on Tatooine, flourished during the period in which Jabba the Hutt brought podracing to the planet. Many humanoids considered the food at Akim’s to be undercooked and stringy, but aliens like Sebulba hung out there anyway. (IWE1)

Akin-Dower
this ancient corporation was a division of Corellia StarDrive, and specialized in the production of mining equipment. (TOJC)

Akinetic Field
a force field used to bind two structures together in deep space. (ISB)

Akkik
this Jawa worked for Jabba the Hutt on Tatooine, collecting protection money from local businesses. (TM)

Akol
this religion was an extremely power entity based on the planet Gascon. The High Advisor to the King and Queen was a member of the Akol, and he held a great deal of influence over the King. (GMS)

Akonije
this species of tree grew in the jungles of Thyferra. (BW)

Akrit'tar
a maximum security Imperial prison planet located in the Calaron Sector. (HSR, CSA, REB)

Akr43
this Alliance specification describes the necessary parameters for refitting a starship’s transponder. (CFG)

Aks Moe
this Gran was a native of the planet Malastare, and rose to become one of the planet’s primary political forces. As the Ambassador of

the Congress of Malastare, Aks Moe was eventually elected as his planet's Senator to the Old Republic, and proved to be a skillful politician. However, like many of the Senators of his day, Moe was nothing more than a politician, and worked strictly by the laws and protocols put in place by the Republic. As the Old Republic rotted from within, Senators like Moe continued to demand that every item be put to a vote, and the Senate became bogged down in its own inefficiency. When Queen Amidala traveled to Coruscant to protest the Trade Federation's invasion of her homeworld of Naboo, Aks Moe was one of the first Senators to demand a commission be dispatched to Naboo to investigate the situation. *Aks Moe was acted by Mark Coulier and voiced by Marc Silk in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM, IS1)

Akul Witig
this Quarren served the Alliance as a Lieutenant within the security corps which protected the Calamari shipyards during the early stages of the Galactic Civil war. Later, after earning the respect of his Mon Calamari superiors, Akul Witig worked undercover with Ma'w'shiye on Karideph, as a member of Eclipse Team. Witig was known as an aquatic wilderness fighter within Eclipse Team. (SWJ4, AIR)

Akwin
this aquatic race is indigenous to the planet Lazerian IV, and descended from a species of savage sea creatures tens of thousands of years ago. The Akwin are mammalians, with blue-green fur and six limbs. The upper set of limbs resemble human arms, and end in three-fingered hands. The second set of limbs also resembles arms, but they originate from the midsection and end in flippers. The lower set of limbs are normal legs that end in webbed feet. Akwins also have thick tails which end with a flat fluke, which they use to propel themselved through the water. The long, flat head of the Akwin is covered with cilia, which can be nearly any color from white to blue to black. They breath via a combination of gills and two blowholes at the tops of their heads. The Akwin raise their food on underwater ranches, and live peacefully in huge cities on the ocean floor. They have developed a sophisticated, water-resistant technology which is rarely shared with off-worlders or the native humans. The humans of Lazerian IV believe the Akwin are some sort of legend, a belief fostered by the Akwin to keep the humans from discovering them. The Akwin are aloof and condescending to races which breathe air. While the human population has little information on the Akwin - they believe them to be legends, after all - the Akwin have a great understanding of human history and culture. (TSK, AE)

AK031995
this was the ID tag of the data taken from the *Gnisnal*'s recovered datacore. It was deciphered by Ayddar Nylyekerka. (BTS)

Al T. Nadder
this talented Devaronian mechanic owned a repair shop in the resort city of Le Yer, on the planet Abregdao-Rae, during the height of the Galactic Civil War. (ND)

Al T. Nadder's Repair Shop
this repair shop, located in the resort city of Le Yer, on the planet Abregdao-Rae, was owned by the Devaronian Al T. Nadder during the height of the Galactic Civil War. (ND)

AL-BRT-34-X3
this BRT-series computer was installed at the University of Calamar on Esseles some two hundred years before the Battle of Yavin. Like the rest of the BRT series, Albert (as he was known to his friends) was an efficient machine that controlled much of the school's daily operations. However, like the rest of the BRT series, Albert's programming was reduced severly, and he was left sorting registration records and scheduling classes. When Albert invited the university's faculty to a party to celebrate his 200th year of service, only three members showed up. Albert went into a sulk, and began to ruminate within its own databases. Albert stumbled upon a cell of Alliance supporters within the student body, and began to assist them in their struggles against the Empire. He even discovered that one of their number was an Imperial spy, and arranged to have him arrested and removed from the cell. During this time, Albert also discovered that much of his programming remained intact, despite the attempt to reduce it many years earlier. He devoted himself to assisting the Alliancein any way possible, keeping his true abilities a secret. (CRO)

Al-Campur
this dusty city is the capital of the planet Sriluur. (MTSE)

Al'ma'den
this was the name given to the twelve priests of the Ni'Shaw-Dak Ministry who reported directly to the Third Prophet. (AIR)

Al'Nasrl Sector
a section of the galaxy. (ISB)

Alabak's Gold
a modified Calamari jump freighter used in the rescue of Adar Tallon from Tatooine. It was similar in shape, though somewhat smaller, than the YT-1300 freighter. (TM)

Alabar
a city on the planet Esseles. (CRO)

Alabash
this young planet was located on the far edge of Fakir Sector from the Core. It was once considered too volcanic to successfully mine, until the Empire realized that the planet was prime source of alantium. The Empire tried to establish a mining colony on the planet, but the Alliance was able to send in a strike team and disrupt the colony's construction. (SWCP)

Alakatha
this is the primary moon of the planet K'vath 5, and is known as a resort world for the wealthy and powerful. It has two continents, and has a semi-tropical climate. Corran Horn and Mirax Terrik honeymooned on Alakatha, at the expense of the New Republic, as a gift for their service as well as for public relations purposes. (IJ)

Alamar
this young Ghostling child was captured, along with Princess Arawynne, by Djas Puhr and brought to Mos Espa to be sold as a slave. Alamar was just five and a half at the time. (E1A5)

Alantium
this natural ore was an important component in the formation of starships hull plating. (SWCP)

Alaras, Cinto
a native of Rya, this man was a designer and medical consultant, employed by Neuro-Saav during the early years of the Galactic Civil War. Assigned to the facilities on Tauber, Doctor Alaras earned a reputation as a contributor rather than an inventor, and was suspected by many of his colleagues of plotting to steal their designs. He was educated at the Carosi XII Academy of Medicine shortly after the Battle of Yavin, and the position at Neuro-Saav was the first - and only - job offer he received. (AIR)

Alarik X
this man was the King of Devit, the only nation found on the planet Lazerian IV, in the years following the formation of the New Republic. He was staunchly loyal to the New Order, as was his wife, Careese. Alarik was a charismatic leader, and was an expert in military matters. (TSK)

Alaspin Casino
this destruction of this casino, which led to the deaths of the Kassandre crime family, was believed to be the work of Limna Yith. (SSR)

Alater
this Imperial Navy Captain was dispatched to investigate the native insurrections against Planetary Safaris. Hunting expeditions had been decimated by attacks from the "native beasts," and Alater was sent by sector governor Paro Lanto under the Dangerous Species Act to eliminate any threat. However, Alater discovered the true intelligence of the Barabels and had Planetary Safaris banned. (GG4)

Alater-ka
a permanent underground city and spaceport found on Barab I, it is crude by most standards. It was built by Shaka-ka to honor Imperial Captain Alater, who exposed the deception of Planetary Safaris, which was hunting the Barabels despite their intelligence. (GG4)

Alazhi
this organic material, grown by the Vratix on Thyferra, is the primary component that is refined into bacta. (XWN)

Alba
this planet was devastated by a series of bloody, chaotic civil wars in the decades leading up to the Battle of Naboo. (HP)

Albar
this unit of measure describes the strength of the power-pulse emitted by a repulsorlift generator. (CFG)

Albecus
a nondescript planet located in the Core, Albecus was the site of an Alliance safehouse in the years following the Battle of Yavin. (CRO)

Alboz Sea
this large body of water was located on the planet Veron. (PG1)

Alc
this planet, the third in the Gacerian System, is covered by a dense, hot jungle. The planet is tectonically active, which prevents any major construction. However, it does have a barely habitable atmosphere. Alc is orbited by a single moon. (PG2)

Alclad
this dense, yet lightweight armor was created by the Trade Federation's manufacturing centers for use in plating their droid starfighters. (SWK)

Alcoari
this fruit is native to the planet Kashyyyk. Its milk is used by Wookiees for drinking and cooking. *Is the alcoari an animal?* (RD)

Alcopay
this beast of burden was used by the Oldtimers who settled the planet Nam Chorios. The alcopays were succeptible to disease, and often carried parasites which were transferred to blerds and grazers. (POT)

Aldar Beedo
this Glymphid hitman was also one of the Outer Rim’s best podracer pilots. Aldar was recognizable by his long, thin snout and gangly arms. It was Aldar Beedo who killed the Fluggrian crimelord who was Kam Nale’s father, and earned him a bounty in several systems.

Beedo was later hired by Wan Sandage to eliminate Sebulba, in hopes that the Dug's domination of the podracing circuits could be broken. However, Beedo was unable to do this during the Boonta Eve Classic race won by Anakin Skywalker. Beedo drove a Manta RamAir *Mark IV* Flat-Twin Turbojet racer. (TPM, RAC, IG1)

Alder, Cal
this Alliance scout was a native of Kal'Shebol. He served under Bren Derlin for a number of years, and was one of Echo Base's perimeter patrol leaders. (CCG3)

Aldera
this city was the capital of the planet Alderaan, before it was destroyed by the first Death Star. The city was built on an island in the middle of a large lake formed eons ago by the impact of a huge meteor. Many of the planet's dignitaries were housed in Aldera, and the famous Alderaan University was situated there. Bail Organa once maintained a palace in the city, where his study overlooked the lake and was surrounded by gardens. (ISU, POT)

Alderaan
Princess Leia's small starship, she piloted it under the alias Lelila in order to travel unobtrusively. (CS, TNR)

Alderaan
this planet's human inhabitants were among the most peaceful beings in the galaxy. They were in continually harmony with the world around them, and chose to build their cities on top of sandstone bluffs and on stilts in the shallow seas. Their towering cities were built this way so that they wouldn't trample the grass or destroy the seas. The inhabitants of the planet catalogued over 8,000 species of grasses on the plains, and more than that in species of flowers. At the age of seventeen, an Alderaanian was considered and adult. It was a well-known custom that the adult members of Alderaan's society never cut their hair, but allowed it to grow into long tresses. Alderaan was a staunch supporter of the Old Republic, and many of its inhabitants served in the armed forces. Following the Clone Wars and the widespread destruction caused by it, the government of Alderaan outlawed all weapons. They placed all weapons aboard a transport ship and sent the ship out on a never-ending series of random hyperspace jumps. The homeworld of the Organa family, Alderaan's role in galactici politics took a detour during the later years of the Old Republic. As Palpatine continued to gain power, the Organas began organizing a resistance to his Presidency. With the implementation of the New Order, Alderaan became one of the primary supporters of the newly-formed Alliance to Restore the Republic. However, the outspoken dissatisfaction with Palpatine's rule led to the destruction of the planet. When Leia Organa was captured aboard the *Tantive IV* over Tatooine, she was taken to Grand Moff Tarkin for questioning. Tarkin tried to obtain information from her, but she proved too strong. Even when Tarkin threatened to destroy Alderaan with the new Death Star, Leia lied to him about the location of the Alliance's base. Tarkin took no chances, however, and ordered the destruction of the planet. Alderaan was blown to pieces just before the Battle of Yavin, and all life on the planet was destroyed. Some 60,000 natives survived because they were off-world at the time, and were granted a unique status within the Alliance, as well as the New Republic. (SW, SWR, CPL, GA, ISU, SOL, RD)

Alderaan Alliance
a collection of the survivors of the destroyed planet, they outwardly denounced the Empire's use of force. Once the Galactic Civil War was ended, they compiled a list of all the known designers and developers of the Death Star project. They used this list to bring the developers out of hiding to stand trial for their crimes. (COJ)

Alderaan Ascendency Contention
a power struggle within the Alderaanian hierarchy that occurred in 70 PE, in which the various high houses of Alderaan could not make up their mind as to which would assume the throne of Viceroy of Alderaan. After a three separate votes yielded no outcome, the Jedi Knights were asked to mediate the contention. Jorus C'baoth was among the Jedi assigned to the Contention, and their ruling was that Bail Organa had the rightful claim to the title of Viceroy. (DFR)

Alderaan Biotics
this hydroponics company supported Alderaan's need for foodstuffs and other organic supplies until the planet was destroyed by the first Death Star. They once established an operational facility on Borleias, but the site was abandoned after Alderaan was destroyed, and the faciity was staffed with maintenance droids and abandonded. It was discovered years later by Evir Derricote, who rerouted a large amount of Imperial monies to re-establish the site. He used it to produce the initial strains of the Krytos virus until Borleias was linerated by Rogue Squadron after a pair of engagements. Alderaan Biotics later became the New Republic's primary manufacturing facility for the creation of rylca. (XWN, KT)

Alderaan Department of the Arts
this was the primary govermental agency which funded and promoted the arts on the planet of Alderaan. (GA)

Alderaan Guard
before the planet Alderaan rid itself of weapons, the Alderaan Guard was one of the main, armed police forces. (BW)

Alderaan Royal Engineers
manufacturers of ion drive systems used during the Clone Wars, they were also prominent starship manufacturer during most of the Old Republic. ARE was most famous for their luxury yachts, space stations, and exotic vessels. They were gradually muscled out of the spotlight by aggressive firms like Kuat Drive Yards, and laid low during the New Order. ARE was also part of the secret rearmament program that was initiated on Alderaan, but never got the change after the first Death Star destroyed the planet Alderaan. (WEG, EGV)

Alderaan Ruge
a very rare and expensive liqueur. (POC)

Alderaan Select Academy for Young Ladies
an exclusive Alderaanian school attended by Leia Organa. (WEG)

Alderaan Star Scream
this song, written by Ballifore Figg for his band, Hyperspaze and the Jump Lanes, was a haunting movement that somehow captured the painful destruction of the planet Alderaan. (HR)

Alderaan University
this famous institute was heralded as one of the most forward-thinking schools in the galaxy, and produced some of the best minds in many disciplines. Founded in Aldera by the great thinker Collus, it was designed to isolate its students from the outside world. Collus believed that this would lead to uniterrupted stretches of time that would allow student to contemplate their studies. Over the years, many other schools were built around Collus' nucleus. These "pods" were developed, not just by Alderaanian, but by any race wanting to further their knowledge through contemplation. The Ithorians had a botanical pod, for instance. During the early years of the New Order, the University became a center of anti-Imperial dissent. Many of the Alliance's brightest minds were schooled and recruited at the University, including the poet Hari Seldona. (ISU)

Alderaanian Ale
this fermented, alcoholic beverage was brewed from the fragrant grains once native to Alderaan. (RD)

Alderaanian Death Legion
this unit of the Alliance's Special Forces was made up exclusively of men and women who were natives of Alderaan. They were given the worst sort of missions against the Empire, mainly because they requested them. (ROE)

Alderaanian Flame-rose
this plant is extinct in the galaxy, following the destruction of Alderaan, except for a group maintained by the Gree at the Lonatran Gardens. (SWJ8)

Alderaanian Medical Association
this was the controlling body of the multitude of doctors and physicians of the planet Alderaan. (CCG5)

Alderaanian War Frigate
this was a class of warship produced to serve as part of Alderaan's fleet during the Clone Wars. They were among the most powerful ships of their time, and were the pride of Alderaan's fleet. The basic design of the War Frigate measured 250 meters in length, and was armed with ten quad turbolaser batteries and four medium ion cannons. (GA)

AlderaanMotors
this ancient starship drive system manufacturer also produced high-performance power generators. (EGV)

Alderath
a planet. (GMS)

Alderath Horticultural Society
this group of botanists and horticulturalists was based on the planet Alderath. During the Galactic Civil War, they sought out and obtained a specimen of the Millennium blossom. However, the plant was stolen by a crimelord while en route to Alderath. (GMS)

Alderbathe Monastery
a noted religious retreat. (HR)

Aldereen
1) a planet loyal to the New Republic. (CPL)
2) an insectile race. (CPL)

Aldivy
this planet was the homeworld of Lara Notsil, an alias used by Gara Petothel to gain entrance to the New Republic’s armed forces. The village in which she lived was destroyed by Admiral Trigit, who captured Lara and used her as a concubine. (IF)

Aldo
this was one of the binary stars at the center of the Aldo Spachian System. (SL)

Aldo Spachian Comet
this unusual comet was locked in an orbit between Aldo and Spach, the two stars at the center of the otherwise unexciting Aldo Spachian System. The comet was unusual in that it had a huge coma surrounding a tiny ball of ice and stone, and it had four distinct tails. The tails were formed as a result of its location between the two stars, with two tails shooting straight out behind it and the other two curling aorund it. The comet was something of a tourist attraction, and was generally regarded as the only reason a being would travel to the Aldo Spachian System. (SL)

Aldraig IV
this industrialized planet was part of the Aldraig System, located in the Core Worlds. The Empire established an AT-AT productions

facility, as well as a TIE Fighter hull assembly plant, on the planet, wiped out large tracts of pristine forest to make room for them. (TBSB)

Aldrete, Agrippa
this man, a native of the planet Alderaan, served as his homeworld's Senator to the Old Republic, a position he served with Liana Merian. They were part of the delegation which voted during the ouster of Chancellor Valorum, after Queen Amidala of Naboo called for a vote of no-confidence in his ability to remove the Trade Federation's blockade of her homeworld. (IG1)

Alee Aroval
this Nimbanese data forger was surrounded by rumors of great associations with the Klatooinan Trade Guild and the Hutts themselves. He never discussed his past, but nevertheless was one of the best forgers in the galaxy. He managed to obtain a Bureau of Ships Services interface plug, allowing him to make nearly perfect alterations to a starship captain's permits and licenses. Of course, his fees were commensurate with his workmanship. (PSG)

Aleema
Satal Keto's cousin, and partner in the overthrowing of the Tetan monarchy just prior to the Sith War. She and Satal Keto learned much from their tutors, but became curious about the Sith magic during a trip to Coruscant. They stole a book of Sith lore from a museum on the planet, and returned to the Empress Teta System. From the book, they learned many ways to harness the power of the Dark Side of the Force through the Sith incantations. Aleema soon discovered that she was adept at the creation of illusions. She was instrumental in bringing down the Lord Keto and his supporters, tricking them with horrible images of Adegan Eels and terrible lizards. She later put her powers to a grander scale, creating illusions of space grazers to fool the combined Jedi-Republic forces during their battle to recover the Tetan system. She was mortally wounded, however, when Nomi Sunrider detected the use of the Dark Side and tried to stop her. She recovered from these wounds, to help her cousin continue the Krath struggle for power. She eventually became the mistress of Ulic Qel-Droma, seducing him as he was seduced by the Dark Side of the Force. Ulic's desire for power and glory overshadowed Aleema's attentions, and she was scorned by him when he launched his attack on Coruscant. She then turned the ancient Mandalore warriors to the Krath, but they too left her to fight along side Ulic. Near the end of the Great Sith War, Aleema and Crado tried to destroy the combined Old Republic and Jedi fleets in the Cron Cluster. Her knowledge of the Sith lore was augmented by the use of certain Sith weapons, one of which was the ancient starship used by Naga Sadow when he eluded the Old Republic in the Denarii System. She attempted to use Sadow's crystals to rip the core from a star and hurl it at the fleet. Although she succeeded in destroying most of the starships, she failed to control the power she wielded. The liberated solar core ignited the cores of the surrounding suns, and created an intense, multi-star supernova. The supernova engulfed three Auril Systems and the planet Ossus. It also killed Aleema and Crado, along with Dace Diath, Shoaneb Culu, and Qrrrl Toq. (DLS, TSW)

Aleen
this planet was located on the border between the Colonies Region and the Inner Rim. (IWE1)

Aleph-lamed-zayin-shin
the last code key that was given to Admiral Ackbar by Leia Organa-Solo, it was used to gain entrance to the Presidential residence on Coruscant. (BTS)

Aleron
this was one of the strongest planets of the Freeworlds Region of Tapani Sector, during the height of the New Order. Much of the planet's surface was arid, and covered with a thick smog. This forced the inhabitants to develop underground cities and domed canyon dwellings. The planet's true value was found in the abundance of natural ores hidden in its crust and mantle. (PGT)

Aleudrupe
see Yagaran Aleudrupe. (EGC, AE)

Alexan
this was the codename of the Imperial Governor controlled the planet Jastro III ans its surrounding system during the Galactic Civil War. He used it during his intervention between his daughter and Selas Ferr, pretending to be a supporter of the Alliance. The Governor' daughter was in love with Ferr, despite the fact that he was a member of the rebel underground. Alexan provided assistance to Ferr, and agreed to help him rescue a group of rebel prisoners in return for the safety of the Governor's daughter. Neither Ferr nor the daughter knew Alexan was the Governor, but the rescue of the prisoners and Alexan's daughter was a success. Unfortunately, Alexan was severely wounded in the escape attempt, and died of his wounds. Only after the escape did Ferr and the daughter realize Alexan's true identity. (HR)

Alfestril System
Captain Nevik of the *Devastator* believed that suspected Alliance undercover agents were working in this system, shortly before the Battle of Hoth. His crew found this information in a coded transmission delivered to Agent Sollaine by Darth Vader himsefl. Sollaine executed Nevik when the Captain refused his order to travel to Corulag instead. (SWJ12)

Alfreda Goot
this Togorian bounty hunter was known for her flowing red hair, which she allowed to fall out of her blast helmet. She wore a modified version of the Mandalorian armor made famous by Boba Fett, although Alfreda's armro wasn't as sophisticated. She had installed a pair of heavy-duty climbing claws in the wrists. When she learned that Jabba the Hutt had placed a bounty on Han Solo's head, shortly after the Battle of Yavin, she decided to try and collect on it. She devised a plan in which she captured Leia Organa on Ord Mantell, and then forced Han to accept a race to the Dockside Cafe on Mos Eisley. The winner of the race would recover Leia alive. Han had no choice but to accept the wager, but he managed to meet up with Captain Sodarra and his team of stormtroopers. This incident wasn't in

Alfreda's plans, so when Han showed up at the Dockside Cafe with an Imperial squadron behind him, Alfreda was forced into action. She shot at Han and Sodarra, and a brief firefight ensued. During the fight, Han was able to shoot Alfreda and kill her, thereby recovering Leia and avoiding capture. (SL)

Algae Sack
airborne communities of microorganisms that inhabit Bespin's atmosphere. (JS)

Algae Sugar
this sweetener is created from the dried extracts of certain forms of algae. It is often dissovled in water and fermented, then consumed as a alcoholic beverage. (POT)

Algae-mat
this small micro-organism lived in the atmosphere of the planet Toydaria, and was believed to be essential to the survival of the Toydarian race. All Toydarians who traveled away from their homeworld brought a supply of algae-mat with them, which they regularly sprayed into the air of their new homes. (SWK)

Algar
1) this yellow star is at the center of the Lagarna System. (PG2)
2) a planet. (POT)
3) this is the native language of the populace of the planet Algar. (POT)

Algar Mining
headquartered in Algarine, this corporation controls all the mining in the Algaran System. It has been plagued by sabotage from Imperial elements in the Algaran System. (PG2)

Algar Pleasure Dome
Wing Tip Theel was one of the few slicers who found a way to penetrate the central computer core of this facility, on the planet Algar. (POT)

Algara II
the primary planet in the Algaran System, Algara is a world aligned with the New Republic but run with the style of an Imperial world. The government requires permits, applications, and depositions for nearly everything, and every piece of paperwork carries a fee. The populace, made up of the native Xan and a number of humans, fights against the government, which supports the New Republic, wanting to institute the basic tenets of the New Order without the bureaucracy. The normal day on Algara II lasts 24 standard hours; the year lasts 360 local days. Algara II has four moons. (PG2)

Algara V
the fifth planet in the Algaran System, Algara V is a gas giant. It has 14 natural satellites. (PG2)

Algara VI
the sixth planet in the Algaran System, Algara VI is a frozen wasteland covered with frozen water and methane. It has no natural satellites. (PG2)

Algarian
a planet raided by the Empire, in an effort to rout all Alliance support on the planet. (COJ)

Algarine
1) a wine best served at 50 degrees, in a 40-degree glass (COJ)
2) the capital city of the planet Algara II. The planet's monorail hub is located here. (PG2)

Algark Stalk
this carnivorous fungus is native to the planet Gamorr, and resembles a 3-meter-tall umbrella. They grow in colonies in the forests, and when they mature, the cap of the stalk releases thousands of spores into the wind. The spores can also be released when an animal bumps into the stalk, and the animal can accidentally breathe in the spores. If this happens, the creature becomes an unwitting host for a new colony of stalks. (SWJ10)

Algeran Faction
this anti-Imperial group violently opposed the assention of Palpatine to the position of Emperor. Based on the planet Esseles, the Algeran Faction caused widespread damage and loss of life during Palpatine’s early years as Emperor. (SWJ9)

Algic Current
a wide-ranging ocean current on Chad III, the Algic Current flows from the planet's equator almost to its Arctic Circle. The *tsaekle* would migrate with the current each year. (COJ)

Algor
this planet is famous for two exports: pirates and lawyers. (SWJ9)

Algunnis
this binary star, located in Trax Sector, is something of an anomlay. Scientists believed that the double star wandered through its area

of the galaxy without any planets, but picked up orbital debris as it moved. At the time of the Battle of Yavin, Algunnis is surrounded by a huge asteroid belt, made up of planets and other solar bodies Algunnis had captured and crushed with its intense gravity field. (GMK)

Ali Tarrak
this pirate was able to steal several TIE Defenders from the Empire in the Yrrna System. (TIE)

Ali-Alann
this Jedi Knight was the caretaker of the youngest of the trainees in the Temple on Coruscant, during the last years of the Old Republic. He was known among the Jedi for his steady nerves and calm demeanor. (CT)

Alien Combine
this underworld organization gave the impoverished aliens of the planet Coruscant a rebellious voice. Led by Dmaynel Kiph, the Combine provided a voice for aliens by acting as a sort of union for the creatures working in the Invisible Sector. They helped the Rogue Squadron pilots when they infiltrated Coruscant, highlighting the fact that may Gamorreans and Quarren were being rounded up for no good reason, and never returning. (WG)

Alien Protection Zone
an area of Coruscant's Imperial City set aside for the habitation of non-human labor during the New Order. It was set up to appease many Old Republic Senators who felt that the New Order unfairly treated aliens. (WG)

Alien Quarter
a sector of the Bonadan Southeast Spaceport II which is inhabited almost exclusively by non-humans. (HSR)

Aliha sel valle volgoth
this Old Corellian question translates to 'what do you want?' (SWAJ)

Alim, Jukas
a minstrel popular in the galaxy around the time of Han and Leia's marriage. (CPL)

Alima
a native of Coruscant, Alima grew up in the Empire. He was a quick study, and progressed rapidly in the Imperial Navy. He was in command of the Star Destroyer *Conquest* when it leveled much of Ithor's Cathor Hills before the Ithorians surrendered. However, when Alima was given the opportunity to become the Captain of Darth Vader's flagship, Alima chose a demotion instead, realizing that Vader's quick temper often made quick work of flagship Captains. His effectiveness to the Empire was not diminished, though, and Alima was placed in charge of locating C-3PO and R2-D2 after the droids escaped from the *Tantive IV*. He discovered Momaw Nadon in Mos Eisley, and quickly recognized his old Ithorian nemesis. He demanded that Nadon find the droids or the Empire would wipe out his gardens. Nadon could not bring himself to betray the Alliance, and when the *Millennium Falcon* blasted out of Mos Eisley, Nadon told the Imperial Prefect that Alima had disregarded Nadon's information pointing to the *Falcon*. This was as bold a lie as Nadon had ever told, but it accomplished its purpose: the Prefect executed Alima on the spot. Nadon, adhering to the Law of Life, stole genetic samples of Alima's DNA, and cloned it when he returned to Ithor. Alima's twin sons served Nadon, as punishment for their father's actions. (TME)

Alinda Solaris
this New Republic Naval Commander was the Sector Intelligence Officer for the Kalinda System. He called the Republic’s primary Naval officers together to implement Project Second Chance. (TSK)

Alion
this was one of the most heavily-guarded planets of the New Republic. It is also known for its potent neurotoxins. (SOP, IJ)

Alis Point
this planet was the site of an Alliance base that had to be abandoned. (MTS)

Alk'lellish III
this planet, located in the Sumitra Sector, is the homeworld of the ketrann. (TB, REB)

Alkur
this desolate world is the first planet in the Lazerian System. It is an extremely hot, searing world with no natural life. (TSK)

Alkhara
a notorious bandit who roamed the Tatooine wastes, Alkhara used the B'omarr palace as his base for thirty-four years, sharing the palace with the remaining B'omarr monks while he ravaged unwary moisture farmers. He allied his band of thieves with the Sand People long enough to use their strength and ferocity to wipe out a police garrison. He then killed all of the Sand People that had helped him. It was this cruel act that created the feud between Sand People and humans, a feud which continued for centuries after Alkhara's death. When the Sand People sought to exact revenge on him, he fled to the B'omarr palace. (DS, ISU)

Alkherrodyne Propulsions
this corporation believed in producing products that failed in the field after a short period of time. This "programmed obsolescence" meant that customers would have to buy another of their products in a short time, ensuring future profits. This policy got them into trouble when they released the Azaria 66 unit for sale. The Azaria 66 began exploding under normal operating conditions, and

Alkherrodyne was hit with a number of lawsuits. Alkherrodyne, looking for a scapegoat to avoid penalties and fines, fingered Klaus Vandangante as the engineer whose shoddy work led to the failure of the Azaria 66. They took Vandangante to court, and professionally and financially bankrupted him. This was a short-lived victory, though, for public concern with Alkherrodyne products led to poor sales and the eventual dissolution of Alkherrodyne altogether. (CSA)

All I Can Ever Do
Tinian I'att sang this song as a member of Sprig Cheever's band, during her escape from Druckenwell. (TFE)

All-Human Free-For-All
this gladiator-like event is held regularly in the Victory Forum of the city known as Dying Slowly. In the event, four humans (the combatants are human, to make the fighting "even") are placed in the arena and ordered to fight to the death. The last combatant standing is declared the winner. The combatants are pulled from the criminal ranks, and the winner is usually given some form of freedom. In general, the three largest combatants gang up on the weakest individual, killing him before going berserk against each other. Han Solo once survived the Free-For-All, after being caught cheating at cards. This occurred when Han was a young man. *The Paradise Snare* dates this event when Han was seventeen, alhtough *Tales of the Bounty Hunters* places it some fifteen years before the Battle of Hoth. (TBH, TPS)

All-Terrain Anti-Aircraft Vehicle
see AT-AA (FC)

All-Terrain Armored Transport
see AT-AT

All-Terrain Personal Transport
see AT-PT

All-Terrain Scout Transport
see AT-ST

All-World Games
this collection of sporting events brought together the best athletes from all the Senali clans, as contestants vied to win the prestige of being the best on the planet. (SP)

Allacrete
this bulding material was strong yet lightweight, being composed of synthetic concrete and aluminum. (TA)

Alland Yards
this starship repair facility was located some distance from the Koornacht Cluster, and was aligned with the New Republic. (SOL)

Allashane, Jess
one of the Alliance's younger veterans, Jess was a member of Echo Base's cold-weather troopers. Like others who supported the Hoth base, he was trained to counter Imperial cold-environment tactics. (CCG3)

Allegiance
1) this Super-class Star Destroyer served as the Imperial command ship during the first battle of Calamari. It emerged from relative obscurity to support the reborn Emperor Palpatine's bid for galactic power, but was destroyed when the *Emancipator* caught it with its shields down during the Battle of Calamari. (DE1, DESB)
2) this was one of the New Republic *Imperial*-class Star Destroyers assigned to Han Solo and the *Mon Remonda* during the hunt for Warlord Zsinj. Years later, the *Allegiance* was assigned to escort Wedge Antilles and his pilots to Adumar for the negotiations to bring the world into the New Republic. (SOC, SOA)

Allegiant
one of Bel Iblis' *Katana*-fleet Dreadnaughts. (DFR)

Alleth
a species of carnivorous plant native to the planet Ithor. Small specimens are mostly harmless, but larger plants will kill and eat small rodents. The alleth plant has broad laeves which are green at the edges and bright orange and yellow in the middle. When prey gets close enough, the alleth lashes out with its leaves, hoping to stun its prey. (TME, GOF9)

Allia
this Imperial Customs officer was stationed on the planet Wroona during the Galactic Civil War. (PSG)

Alliance Civil Government
one of the primary organizations which formed the Alliance to Restore the Republic, the Civil Government was headed by Mon Mothma and saw to the normal functions of a recognized government: general welfare, protection, foreign relations, and finance. (RASB)

Alliance Credit
the official monetary unit used by the Alliance, it was exchanged on par with Imperial credits on most Alliance worlds. Other worlds would exchange 25 Alliance credits for a single Imperial credit. (RASB)

Alliance Diplomatic Corps
during the Galactic Civil War, this branch of the Alliance to Restore the Republic was charged with reaching out to other races and establishing alliances with them, thereby gaining allies in the struggle against the Empire. (SWJ1)

Alliance High Command
1) the group which monitors the day-to-day activities of the New Republic. (JS)
2) along with the Alliance Civil Government, the High Command was the heart and soul of the Alliance. Led by Mon Mothma, this body consisted of all the Commanders and war ministers of the Alliance. (RASB)

Alliance Media Monitoring Project
this Alliance operation was developed to monitor Imperial holotransmissions and other forms of communication and glean any important or useful information from them. Among the information obtained during this operation was the location of several newly-discovered planets. (TA)

Alliance Military
the following table describes the ranking system used by the Alliance. The highest rank is at the top of each column. Because the Alliance military was made up of a variety of command structures, there isn't always a one-to-one mapping of ranks among them.

Alliance Army	Alliance Navy	Alliance Special Forces
General	Admiral	General
Colonel	Captain	Colonel
Major	Commander	Major
Captain	Lieutenant	Captain
Lieutenant	Lieutenant	Senior Lieutenant
Lieutenant	Ensign	Lieutenant
Sergeant Major	Chief Petty Officer	Master Sergeant
Sergeant	Petty Officer	Sergeant
Senior Trooper	Senior Deckman	Senior (First) Trooper
Trooper	Deckman	Trooper

(ROE)

Alliance of Free Planets
this was the name of a temporary government established by the Alliance's High Command, in the wake of the Battle of Endor. Lasting just a few months, this body helped define the goals, methods, and formation of the New Republic. (TBSB)

Alliance of Rebel Planets
another name for the Alliance to Restore the Republic. (SWTJ)

Alliance Starbird
this was the name sometimes used to describe the "rising phoenix" insignia of the Alliance to Restore the Republic. (PP)

Alliance to Restore the Republic
the group of planets which opposed Palpatine's New Order. The name was often shortened to simply the Alliance, and was called The Rebellion by the Imperials. It grew out of pockets of resistance to the New Order, and was promoted early on by Mon Mothma and Bail Organa. Following Imperial attacks on Mantooine and Ghorman, the Alliance grew at a furious pace, linking disenfranchised humans with oppressed alien races. While it promoted peaceful union of all races and planets, the Alliance realized that military might would be key to the Galactic Civil War. With Mon Mothma as the Alliance's Commander in Chief, it was politically and strategically sound. Following his rescue from Moff Tarkin, Ackbar was named the Alliance's Fleet Commander. Crix Madine used his military training to become the Alliance's Special Forces Commander, while Jan Dodonna became the Starfighter Commander. In addition to these positions, the Alliance recognized the need for a Sector Commander, Fleet Intelligence Officers, Ordnance and Supply teams, and Support Services. The leaders of the Alliance recognized that, if the war came down to sheer numbers, the Empire would win eventually. The Alliance was very cash-poor, and relied on its member races and creeds to help fund its operations. Thus, the Alliance relied on cunning and stealth at first, winning small victories while planting seeds of doubt in the Imperial mind. Following the destruction of the first Death Star, the Alliance became more than a rag-tag coalition; it became a legitimate threat to the Empire. Palpatine saw this, and sent the majority of his war machine in search of the Alliance. By moving quickly and quietly, the Alliance evaded Imperial pursuit, but took severe losses in doing so. When the Emperor allowed the plans to the second Death Star to be leaked, the Alliance jumped at the chance to overthrow the Empire. The combined might of the Alliance's members, coupled with Palpatine's greed and conceit, overcame the Imperial yolk, and the heart of the Empire was killed during the Battle of Endor. Following the clean-up operations from the Battle of Endor, the leaders of the Alliance re-established the Republic. Dubbed the New Republic, it embodied the ideals of the Old Republic while meshing in the renewed spirit of racial diversity. (SWN, ESB, ROTJ, XW)

Alliance Veterans Victory Association
this brotherhood of retired Alliance veterans was more than a retirees' club, but something less of an armed forces reserve. The AVVA publishes the newspacket *Fleet Watch*. During the Black Fleet Crisis, the AVVA was led by Bren Derlin. (TT)

Alliance War Bond
this bond was issued by the Alliance, and was guaranteed to mature between five and twenty-five years after the end of the Galactic Civil War. While it was a risky investment at best, the bonds allowed the Alliance to obtain badly needed credits. (RASB)

Alliance War Museum
this Imperial City monument held the various military artifacts retrieved by Operation Flotsam and the Historical Battle Site Preservation Act. The HBSPA funded the museum, which was open to the public. The Museum's curators desparately wanted to obtain the original *Millennium Falcon*, but Han Solo wouldn't allow it. (BTS, HT)

Allic
this Lord served as the owner of a wondrous casino found on the planet Qiaxx. He was an unusual being, with a huge, bulbous body supported by four short legs. His upper torso was tiny on comparison, and was attached to the front of his body. Two small arms allowed him to manipulate objects. Allic's ovoid head was dominated by two wide, thin eyes. (MJEH)

Allied Tion
this is the middle of the three sectors that make up the Tion, and is located between the Cronese Mandate and the Tion Hegemony. The capital world of the sector is Jaminere, and includes Lianna, Lorrad, and Cadinth. (ML)

Alluta
a Ferroan stringed instrument. (RP)

Alluuvia
this planet was discovered shortly after the Battle of Yavin, during an exploration mission funded by Radell Mining Corporation. Its ownership was disputed by the Scourge, a pirate gang who tried to claim it as their own. Radell had sent the Gray Griffins to follow up their exploration activities, but they were captured by the Scourge and held for ransom until a group of Alliance agents rescued them. Alluuvia was an ocean world whose waters were desne with metals and minerals that made it toxic to off-worlders. Alluuvia was also the homeworld of the Anguilla. The Empire's Imperial Mining, Limited, tried to establish a mining outpost on the planet, recognizing the concentrations of alanium, doonium, and zersium were enough to fund any operation. The Anguilla, led by Anyar, opposed the Imperial occupation, and with some help from the Alliance, they were able to drive off the Imperial. Anyar eventually agreed to allow Radell Mining Corporation to mine the planet, so long as the Ithorian Iych-thae to oversee their work. (OE)

Alluvial dampers
the part of a ship's hyperdrive system responsible for regulating the emission of thrust-generating ion particles. (ESB)

Allya
a rogue Jedi, exiled by the Jedi Knights during the Old Republic and sent to Dathomir. She first trained the rancors as mounts, and was responsible for showing the first Dathomirian women how to use the Force. Allya is generally given credit for writing the first Book of Law, although subsequent leaders and even other clans have modified the Book for their own use. (CPL, CTD)

Allyan Magic
this is the term generally used to describe the usage of the Force taught by the ancient Jedi Allya to the women of the planet Dathomir. It refers to the essentially good use of magic. Like all forms of Dathomiran "magic," Allyan Magic employs spells to gather the presence of the Force to a woman. She then channels it and uses its strength to create the desired effect. (CTD)

Allyuen
Darth Vader, in an effort to discover the Alliance's primary base, sent probe droids to Allyuen. He also sent droids to Hoth and Tokmia. (ESBR)

Almakar System
a planetary system. (RPG)

Almania
this temperate world is the primary planet in the Almanian System. The planet supported two sentient races, the Je'Har and humankind. The Je'Har were a powerful people, and subjugated many human tribes. Among the humans that suffered under the Je'Har were the family of Dolph, who later adopted the name Kuellar and destroyed the Je'Har in revenge. Almania has three moons, onw of which is called Pydyr, and was a rival of its parent world. Almania had a meager economy under the yolk of the Je'Har, while Pydyr prospered. (TNR)

Almar
this minor world is the primary planet in the Almaran System. Located in the Elrood Sector, much of the planet was dedicated to the tourist trade. When the Empire invaded the sector, the Alliance was able to erase the data files in the central computer of Almar Upside, the planet's primary city. Dummy corporations were set up, and the planet remained outside of Imperial control. The Alliance then set up a number of listening posts on the planet, in an effort to obtain information on the Imperial forces nearby. Almar is a pleasant world, covered with tropical beaches, jungles, and wide plains of unusual orange grasses. (PG, TBSB)

Almar Upside
this space station, orbiting the planet Almar, houses the planet's central computer system. Considered to be the planet's capital city, Almar Upside was the only major city on or near the planet. (PG)

Almost Authentic
this was the name of a Surronian L19 freighter stolen by a group of pirates from Imperial Moff Aricos Dreleene. He had hoped to obtain an L19a special edition, but discovered that his "bargain" was a run-of-the-mill L19. He invested a huge sum of credits to have outlaw techs refit the ship to appear to be a true L19a, including modification of the serial numbers and transpoder codes, and Dreleene was able to pass it off for many years. However, a band of pirates saw the *First Edition* and captured it, thinking they had acquired an L19a. After learning that it was a fake, the pirates turned the Moff and the ship over to the Alliance. The Alliance refitted the ship, and renamed it the *Almost Authentic*. The Alliance armed the ship with the stock twin blaster cannons as well as a turret-mounted ion cannon. (SS)

Almowri
one of the seven clans of Ammuud. (CSA)

Alole
one of Leia Organa-Solo's diplomatic aides, during her tenure as the Chief of State of the New Republic. (BTS, SOL)

Aloo, Sim
this quiet, patient man served as Emperor Palpatine's senior political advisor during the period leading up to the Battle of Endor. Aloo rarely spoke out loud, but was known for his remarkable wisdom and control. (CCG11)

Alorthas
this planet, second in the Derilyn System, is a hot, rocky wasteland. (PG)

Alou Asteroid Belt
this asteroid belt separates the first and second planets in the Baralou System. (PG1)

Alpha Blue
the codename of the hidden New Republic military operation led by Hiram Drayson. Alpha Blue officially doesn't exist; it was created by Mon Mothma to work around the mechanisms of government and diplomacy when necessary. Alpha Blue served as another set of eyes and ears for the head of the New Republic, providing necessary information from discreet sources. (BTS)

Alpha Kentrum
Michael Tandre's starship, which he was forced to crash-land on Orellon II. The ruins of the ship eventually became the basis for the Temple of the Je'ulajists. (SWAJ)

Alpha Outpost
this small Imperial base was captured by Sasnak Toxis and Thar'quan as a feint to mask the Alliance's activities on Ralltiir. (CRO)

Alpha Point Zero
this was the designation of the Shell Hutts' highest level of authority. (MA)

Alpha Premier
this was the political title given to the primary leaders of the Shistavanen people. (AIR)

Alpha TR-8
this was the codename for the Imperial prison facility located on the planet Rordak. Alpha TR-8 maintained a perfect record of no escapes during the Galactic Civil War, although later inspection of the facility's plans revealed that escape was possible. At maximum capacity, Alhpa TR-8 could hold more than 5,400 prisoners, all of which were forced to work in a nearby barthierum mine. (PG1)

Alpha Team
a generic term used to describe the first survey group to determine a newly-found planet's resources and habitability. (HSE)

Alpha 13
this was the key code used by the Alliance to verify that beings were allowed to use drop point Condor. (SWJ14)

***Alpha*-class Gunboat**
this is the class of warship that included the XG-1 Star Wing. (XW)

Alpha-foreman
this was the term used by Kuat Drive Yards to describe the individual responsible for overseeing the various construction projects going on at the facilities in orbit near Kuat. The α-foreman was supported by several β-supervisors. (HM)

Alpha-plus Charge
this is a compact device filled with highly-explosive material, and is used most often in mining operations. Alpha-plus charges are incredibly powerful, and are used only when other, more conventional methods of excavating rock prove futile. (JAL)

Alpha-1733 Mu-9033
these were the standardized coordinates of Obi-Wan Kenobi's hut, located in the first quadrant of Tatooine. (SWR)

Alpha-3A
this was one of the clearance levels developed by the Imperial Security Bureau, and denoted a high level of clearance. (POM)

Alpha-4H
this Imperial code denoted a higher level of security than Alpha-3A. (POM)

Alpheridies
the planet that is home to the Alpheridian and Miraluka races, Alpheridies was located in the Abron System. It was first seltted by the Miraluka thousands of years before the fall of the Sith Empire, during their search for a new homeworld. (FNU, DLS, TOJC)

Alpheridian
an alien race native to the planet Alpherides, these humanoids have a complex social structure built around a single queen. This 1,000-yer-old queen is the sole female on the planet, and she mates with all the males when they reach the age of 150. She lives in a palace in the great Alpherides Ocean. (FNU)

Alsakan
this planet was founded before the advent of the Old Republic. It was settled by the colonists who brought the *Kuat Explorer* to the Core. Over the years, the inhabitants have made war on each other with regularity and passion, in a series of battles known as the Alsakan Conflicts. The wondrous warships used in the battles were the design basis for the Invincible-class dreadnaughts. When Palpatine rose to power and formed the Empire, Alsakan supported the New Order. It surrendered quickly to the New Republic, however, when Ackbar came to recover the planet. (DESB, CSA)

Alsakan Conflicts
a series of battles among the ancient inhabitants of the planet Alsakan. (CSA)

Alta-wave Calibrator
this piece of technology was considered illegal by the Old Republic. (IWE1)

Altagak
known as "high-speed death om four legs" on its homeworld of Altora, this reptilian creature was a solitary hunter which stalked its prey with incredible stealth. When a target was decided upon, the altagak would lunge from its hiding place and attack. During these attacks, altagaks have been clocked running at more than 80 kilometers an hour. They were considered the apex predator on Altora, which gave them long lifespans reaching 28 standard years. (COG)

Altar Moon
this Alliance modular conveyor group supported the Organarms factory, and was destroyed in an Imperial attack. (TIE)

Altar of Death
this chamber within the Charon starship *Desolate* was the primary temple of Charon worship. It represented the black hole which was consuming the Charon homeworld. In the center of the chamber was a huge, black stone monolith which seemed to consume the Force and any life energies near it. Any lifeform which is near the monolith is suddenly drained of its life force, in accordance with the Charon belief that all life must return to the Void. (OS)

Altar of Promises
this religious site is found just outside Colony One, on Ylesia. Located at the foot of the Mountains of the Exalted, the Altar is the site of the daily devotions performed by the t'landa Til for the pilgrims which flock to the planet. This religious ceremony is ruse perpetrated by the t'landa Til, who simply use resonant pouches in their necks to create vibrations which affect the sensory areas of the brains of other sentients. (TPS)

Altarrn
a planet that is home to the night-gliders. (HSE)

Alter
the third of the Force skills which Jedi can master, Alter is also the most difficult. It involves the Jedi's ability to modify the Force and redistribute its energy. (SWSB, IJ)

Altier
the primary planet in the Altier System. (SWAJ)

Altin Wuho
this assassin worked for Dirk Balor during the Galactic Civil War. Wuho worked with a captive nigthmare demon known as Reist, which he controlled with a lead-linde helmet and a forcefield bubble. Wuho was sent to capture Luke Skywalker in the Lapez System, and cornered Luke on Lapez 3. Wuho sent Reist in first, with a homing device to locate his position later. Wuho followed in a shuttle, and discovered that Reist had been badly injured by Luke in a fight. Wuho then engaged Luke himself, and was injured. This injury revealed to Luke that Wuho was an android. Luke took parts from the droid body to repair his own damaged ship, leaving the cybernetic corpse of Wuho behind on Lapez 3. (CSWDW)

Altoona
this is the capital city of the planet Bethal. (SWAJ)

Altor 14
this world is the primary planet in the Roti-Ow System, and homeworld of the Avogwi (Altorian Birds) and the NuiWit (Altorian Lizards). Discovered by Rego Mineral Company, it is a hot, dry planet whose lifeforms have adapted unique methods of obtaining and collecting water. Its day lasts about 94 standard hours, which contributes to the arid nature of its surface. During the 47-hour "day," any water that collected on the surface would evaporate away. (GG4, COJ)

Altora
this planet was covered with rolling plains and savannahs. (COG)

Altorian Birds
see Avogwi (GG4)

Altorian Lizards
see Nuiwit (GG4)

Altorian Milk-ale
a strange beverage fermented on Altor 14. (SL)

Altratonne
this planet was under Imperial control during the Galactic Civil War. It was uninhabited, which was the primary reason the Empire selected it to served as the site of a HoloNet relay station during the Galactic Civil War. (MBC)

Altratonne Prime
this star was the primary body around which the planet Altratonne orbitted. The star's regular solar flares showered the planet with ionic storms, disrupting communications. (MBC)

Altratonne Station
this was the name of the Empire's primary HoloNet relay communications base, found on the planet Altratonne. It was eventually destroyed by an Alliance strike team led by Lav Bilsek. (MBC)

Altrax
this frozen planet is the eighth planet in the Atrig System. It has a single moon. (PG2)

Altronel, Ketrian
this woman, a native of the planet Hargeeva, grew up in a blue-collar family of cloth merchants. Her parents recognized her ability to learn and study, and worked hard to ensure that she had a thorough education. Ketrian chose to study the field of geology, and was awarded a scholarship to a university attached to the Imperial Academy. She excelled there, and was best known for her revolutionary ideas in the field of metal sciences. She was also a collector of swords and knives, as she was fascinated with the ways in which metal could be shaped to form the blades. She took up fencing, and through the sport she met Stevan Makintay. The two eventually fell in love, and Ketrian “branded” him with a scar on the cheek when he tried to break up a duel between herself and another woman who made advances toward him. Mak proposed marriage to her, which led to Makintay’s disinheritance. After his father had him sent away to prison, he told Ketrian that Mak had left her for a life as a starfighter pilot. She felt betrayed by Mak, and fell deeply into her work at the Arginall Refinery. Her work with the minerals of the planet led to the discovery of how to increase the heat-absorption properties of ostrine ten-fold, which caught the attention of Nial Pedrin. She later saw Mak in a holovid depicting the results of his failed rebel uprising in Arginall City, but didn’t get a chance to confront him until sometime later. Then, Mak brought along several members of his Alliance team, in hopes of convincing her to join him and the Alliance. She refused, and was captured with him as part of an Imperial raid and shipped off to a penal colony. When she learned that Pedrin had killed her good friend, Alikka Nolan, during an intense interrogation session, Ketrian began to doubt her loyalties to the Empire. Following their “rescue” from the Imperials by the Ghawem pirates, Ket rejoined Mak and became part of the Alliance, working out of Eyrie Base. (SWJ8)

Alui Corridor
this hyperspace trade route was often ambushed by pirates, during the height of the New Order. (AIR)

Aluma
this Imperial shuttle transported important personnel to the *Silver Bull* during the evacuation of the SpecWar facilities. (TIE)

Alumabronze
an alloy used in making door casings and other interior structures. (LCM)

Alurion
this planet is known for its vast tar pits. (VP)

Alusteel
an alloy used in making starship hulls. (SCRE)

Alvak, T.
an Imperial Pilot, Alvak graduated with honors from the Imperial Naval Academy on Prefsbelt IV before becoming a well-decorated officer. He is a TIE Fighter pilot, serving in the Solaset Fleet during the Galactic Civil War. (SWSB)

Alvien
a stormtrooper squadron assigned to set up roadblocks in Mos Eisley to keep R2-D2 and C-3PO from escaping Tatooine. (TME)

Alvor
this planet, the fourth in the Kidron System, is a large gas giant. (PG)

Alya
Borsk Fey'lya was a member of this Bothan clan. (MBC)

Alyak
this Fyodoi female was Kalor's wife. (PG2)

Alzoc pearls
gemstones often used a knifehandles. (TB)

Alzoc III
an Imperial world during the Galactic Civil War, Alzoc III is the homeworld of the Talz. It is known for its beautiful pearls, even though the planet is mostly covered by cold, frozen plains and hard-packed snow. It has no known moons. It was removed from the Galactic Registry by the Empire in order to protect a perfect source of slaves, and was replaced early in the reign of Leia Organa Solo as Chief of State of the New Republic. (TB, GG4, COJ)

Am-Shak
one of the gods revered and adored by the Weequay, Am-Shak was the god of thunder. (MTSE)

Amamanam
this New Republic Senator was a Bdas, and was a member of the Council on Security and Intelligence. He agreed with Krall Praget, regarding the loss of the Teljkon vagabond - and Lando Calrissian, Lobot, R2-D2, and C-3PO - as a failure. (SOL)

Amanaman
1) a nickname given to the Amanin race, who are often called the Headhunters. (ROTJ)
2) the nickname given to the Amanin warrior who was living in Jabba the Hutt's palace shortly before the Battle of Endor. His actual name was unknown. (CCG7)

Amanda Fallow
one of Kaarde's ships. (TLC)

Amanda's Toy II
this starship was owned by Unlimited Horizons, Incorporated, and was known in the New Republic's Registry as RN18-950319. (SOL)

Amani
the term used to describe a single member of the Amanin race. (GG12)

Amanin
an alien race native to the planet Maridun, the Amanin are a race of tall, flat-bodied creatures. Their long, thin trunks are punctuated by thin, gangly limbs which have allowed them to become expert hunters in the jungle fringes they inhabit. Their unusal body shape makes normal walking ungainly, but their ability to climb trees and roll along the ground makes them swift in their natural environment. Vital organs within the Amani body are small, and are distributed throughout their bodies, making them difficult to kill. Important organs are also duplicated, and their brains are really a network of distributed bundles of nerves. They are a tribal people with a primitive level of technology. Most Amanin are skeptical and even fearful of high-technology items. (GG12)

Amanoa
this woman, who lived 4,000 years before the advent of the New Order, was the Queen of Onderon, and wife to King Ommin. For many years, Amanoa was unaware that Ommin had been studying the ways of the Sith. When did find out, she tried to break the hold the Dark Side of the Force had on him, but failed utterly. Instead, Ommin brought her into the Sith magicks and began training her. She had some ability to control the Force, and Freedon Nadd's presence allowed her access to the Dark Side quite easily. She became known as the "Dark Queen." She held the Onderanians away from the planet's other wild tribes until her daughter, Galia, fell in love with the Beastmaster prince. She was so enraged that she called on Nadd and the Dark Side of the Force and tried to defeat the Beastmasters herself, but Master Arca returned her to the Light Side. The removal of the Dark Side energy killed her, and she was buried with Ommin and Freedon Nadd on the Dxun moon. (TOJ, DLS, TOJC)

Amarin
this planet, located in the Allied Tion sector, is known for its dense forests. (ML)

Amazing Alonzo
this circus star was part of Kersh Lauskner's Traveling Animal/Acrobatic Arcadium. Alonzo owned and controlled a wild trompa, which he kept at bay with an electric prod. During a performance at the Gralleenya Gala, Alonzo's trompa got loose and attacked a young child. The child was rescued by Rogan, who was injured by the beast. A group of Alliance agents - on Questal to rescue Tiree -

subdued the trompa before it could do any more damage. It was later discovered that the beast wsa reacting to the low-level emanations of Moff Bandor's hurlothrumbic generator. (GCQ)

Ambak
this Mon Calamari physicist proposed the existence of the Ambak Limit. (GG2)

Ambak Limit
proposed and extrapolated by the Mon Calamari physicist Ambak, this limit identifies the distance from a planet within which moons can be formed from the accretion of leftover matter. Within the Ambak Limit, the gravitational pull of the planet serves to tear apart any moon-like body. Beyond the Limit, moons can be formed or "collected" from space-borne bodies. (GG2)

Ambar, Drexler
this man was a well-known fisherman and adveturer who traveled to a large number of planets, documenting their attractions for other enthusiasts. He was noted for insinuating that the planet Neftali was completely devoid of the Force, and was an entity within itself. He later settled on Neftali and opened Ambar's Big Game, Tackle, and Gear Shop to cater to the sportsbeings who traveled to Neftali. Drexler and his wife, Keturah, had seven sons and a daughter before he disappeared on a routine check of traps near their home. Keturah and the locals searched for months, but never found him. (BSS)

Ambar, Keturah
this womanwas born to a family of fishermen on the planet Neftali, and was generally regarded as the oldest living resident of the planet during the height of the Galactic Civil War. She fell in love with, and later married, sportsman Drexler Ambar, and the pair settled on Neftali to raise a family of seven sons and a single daughter. After Drexler's disappearance shortly before their sixtieth wedding anniversary, Keturah maintained their business, Ambar's Big Game, Tackle, and Gear Shop. (BSS)

Ambar's Big Game, Tackle, and Gear Shop
found by Drexler Ambar in Cordel Cove, on the planet Neftali, this supply store offered virtually everything a being could need to go hunting or fishing on the planet. Ambar's also had a guide service, and rented out a wide selection of equipment and vehicles. (BSS)

Ambaril
this is the capital city of Chandaar. (ML)

Ambassadorial Dining Area
this part of the Imperial Palace on Coruscant was decorated in gold-leaf, and was highlighted by artifacts collected by the Emperor Palpatine. The New Republic maintained the furnishings in the hall, and used it as a Senatorial meeting place after Dolph bombed the Senate Assembly Chamber. (TNR)

Amber
1) member of Mazzic's crew, pilot of the *Skyclaw*. (TLC)
2) this was the name of the star which was central to the Ambria System. (TOJC)

Amber Eye
this jewel was owned by Schnil Hakoon, but was stolen by Pierce Mantrell shortly after the Battle of Yavin. A team of Alliance agents, on Kirtania to obtain Shiarha Root to combat the Direllian Plague on Tiragga, captured Mantrell and returned the jewel to Hakoon. (SWJ1)

Amber Sun Mining Corporate
a gas mining operation that works in the Bextar System. It imported Entymals as slaves to work as miners. (SWAJ)

Ambitious
this Imperial supply ship crashed into the B'knos mining colony, completely destroying it. (TBSB)

Ambria
the world which Jedi Master Thon tamed, it is a ringed world in the Stenness System. It is barren and sparse, and was once full of Dark Side energy. *At one point in TOJ, Oss Willum says that Thon rid the planet* Arkania *of the Dark Side, instead of Ambria.* When Master Thon arrived there, he pushed back the Dark Side into its source, Lake Natth. He lived there from that point until his death. The planet became a research location several millennia later, when BioTech Industries set up a campus there. It has four moons. (TOJ, DA, HXW)

Ambrian Wastes
this was the vast desert which covered most of Ambria's equatorial region. (TOJC)

Amee
this six-year-old girl was born to parents on the desert world of Tatooine. Growing up, she was a friend of young Anakin Skywalker. Like their friend Seek, Amee believed that Anakin's homemade podracer would never fly. *Amee was portrayed by Jenna Green in* Star Wars: Episode I – The Phantom Menace. (SW1, IS1)

Amelkin versus Tovath
this was a classic match of Quadrant, replayed for many years because of the incredible strategems involved. (IF)

Amerce
this *Imperial*-class Star Destroyer was being refitted at Fondor, for use as part of the New Republic fleet, when the Yuuzhan Vong attacked the system. The *Amerce* was destroyed by the suicide runs of several groups of coralskippers, which holed the ship and left her broken and adrift. (JE)

Amethyst Shipping & Storage
a warehouse in Ilic (on New Cov) that Tav Breil'lya uses to try and avoid notice when he is followed by Han and Lando. The warehouse is a front for Garm Bel Iblis' operation on the planet. (DFR)

Amfar
this is a recreational planet. (SOL)

Amgis
a group of Alliance heavy lifters destroyed during the Galactic Civil War. (TIE)

Amgris, Joodiel
this man, a native of Varonat, established Great Jungle Outfitters on Varonat. (SWJ1)

Amici's
this club is known throughout the Outer Rim for its fine selection of spirits, as well as its entertainment. (GG9)

Amidala
this native of the planet Naboo was just fourteen standard years of age when she was voted into office as the Queen of Naboo. However, she was already a seasoned veteran of the planet's political scene, having served for two years as the ruler of the capital city of Theed. *Note that issue 6 of the* Star Wars *Kids magazine claims Amidala was elected Queen at the age of twelve, not just city leader.* She was born to humble parents who live in a remote, mountain village, but quickly became enamored of the glamorous life of the city after visiting with her grandmother, Winama. Although this worried her parents, they also saw that she was quite special, and allowed her to continue her political training. After becoming Queen, she trained under Captain Panaka in the martial arts, and also agreed to use deception when necessary to ensure her safety. To this end, she favored heavy theatrical facepaint and an incredibly ornate wardrobe, but this was mainly for practical purposes. The facepaint and clothing helped mask her true appearance, which closely resembled that of her handmaiden, Sabe. In times of crisis or danger, Sabe often took the place of the Queen, while Amidala pretended to be a simple servant known as Padme Naberrie. Shortly after being elected Queen, she was thrust into the galactic forefront during the rise to power of Senator Palpatine and the crisis with the Trade Federation. She showed why she had been elected during the conflict, standing tall against the Neimoidians and traveling to Coruscant to petition her case to the Galactic Senate. However, political maneuvering was outside her scope, and she often deferred to Palpatine's judgement. This led her to fall into Palpatine's plan to discredit Chancellor Valorum, as she felt that the only way to save Naboo was to force Valorum out of office and replace him with a stronger figure. However, her experiences on Tatooine with Shmi and Anakin Skywalker had reduced her faith in the Old Republic anyway, and Valorum's lack of backbone in condemning the Neimoidian invasion only served to support her agreement with Palpatine's plan to remove Valorum from office. During her stay on Coruscant, Amidala realized that Jar Jar Binks – and the Gungans in general – were greatly misunderstood by the Naboo. With Binks' help, she devised a plan to remove the yoke of Neimoidian control. Once her plea had been heard, Amidala returned to Naboo and forged an alliance with the Gungan leader Boss Nass, and together they were able to repel the droid armies of the Trade Federation and free Naboo from its blockade in the climactic Battle of Naboo. *Amidala was portrayed by Natalie Portman in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM, JQA, IG1, SWK)

Amma
this is the capital city of the planet Bacrana. (SWJ8)

Ammar
this Imperial Moff, in charge of Portmoak Sector, was a contemporary of Abran Balfour. (GG9)

Ammuud
this planet was originally colonized by settlers from Thokos. There were seven colony ships that arrived, and the descendants from each ship formed the basis for Ammuud's seven major clans. A series of savage clan wars broke out, and lasted for nearly 10,000 years. About 100 years before the Galactic Civil War, the clans called a cease-fire, and developed a governmental system based on the Ammuud Code. Years later, the planet was under Corporate Sector Authority jurisdiction, but subcontracted to the clans. Each clan leader, or Mor, then ruled as part of the planet's government. This coalition is very shaky, as the clans tend to play against each other in a perpetual power struggle. There is a unique Code that is used among the clans to ensure some level of fairness. The planet itself is thickly forested, with large oceans and two immense polar ice caps. (HSR, CSA)

Ammuud Code
a set of rules and tenets which are used by the major clans on Ammuud to set guidelines for their interaction. The Code keeps the clans working as a coalition while it prevents them from killing each other. No one is above the Code. (HSR)

Amorris
a planet which Lando Calrissian suggests to Niles Ferrier as a possible source of stolen warships. (DFR)

Amphibion
an amphibious assault vehicle used by the New Republic on Calamari, the Amphibion was designed and built by SedriMotors. Based

on the Incom XM-21, the Amphibion is a quiet surface floater. Its low profile and quiet repulsorlifts allow troops to quickly and safely enter an aquatic battlezone. The Amphibion is lightly armored, and not equipped for heavy combat duty. This made them easy to produce in large quantities. If the Amphibion was required in combat situations, it was usually supported by other craft. The Amphibion measures 7.3 meters in length, and is armed with a single antipersonnal gun mounted in the rear. Hand-held weapons are stored in lockers inside ship. The Amphibion can be mounted with an Atgar 1.4FD P-tower. (DE1, DESB, EGV)

Amphistaff
this reptile is native to the homeworld of the Yuuzhan Vong. A snake in its normal form, the amphistaff can harden all or part of its body to the consistency of stone. This makes the creature a valuable form of spear to the Yuuzhan Vong warriors. It can also narrow its neck and tail before hardening, to form a kind of razor. When relaxed, the Yuuzhan Vong warrior could use the amphistaff like a whip. The amphistaff is also highly venomous, and can accurately spit its poison into the eyes of an opponent twenty meters away. The poison blinds instantly, and causes a long, slow death if manages to seep into the target's pores. When hardened, the amphistaff was also impervious to the blade of a lightsaber. Later, in the campaign against the New Republic, the Yuuzhan Vong developed a species of amphistaff which could be implanted into a warrior's body for concealed transport. (VP, DTO, HT)

Ampliquen
a planet in the Chorios Systems. It was against Ampliquen that Seti Ashgad instigated a series of pirate attacks, in order to draw New Republic forces away from Durren and Nam Chorios during Dzym's bid to gain control of the galaxy. This attack nullified the uneasy truce that existed between Ampliquen and Budpock, although this was part of Dzym's plans. (POT)

Ampohr
a species of tree whose wood is used in furniture. (COJ)

Ampuroon
a mining district found on the planet Waskiro. (JTH)

Amrap
this desert-covered planet is the third planet in the Atrig System. It has two moons. (PG2)

An-Elto
one of the two main continents of the planet Gacerian. (PG2)

Ana
this was the only name Alex Winger knew for her mother, who died in the Imperial subjugation of Janara III. (SWJ1)

Anachro
this Hutt was the daughter of Orko, a H'uun who was an enemy of Gorga the Hutt. Gorga wanted to marry Anachro, and placed a bounty on Bar-Kooda, who was pirating Orko's ships. He hired Boba Fett to bring the pirate back in one piece, so that Bar-Kooda could be served to Orko during an engagement dinner. This pleased Orko immensely, and he gladly gave Anachro's hand in marriage to Gorga. They were married on Tatooine, and honeymooned on the planet Skeebo. There, Anachro was kidnapped by the Skavers and Kaptain Voor, who hoped to gain a huge ransom for her. Gorga once again called on Boba Fett, who encountered Ry-Kooda as well as Voor, and managed to eliminate both of them. Anachro was returned to Gorga's side, and was soon found to be pregnant. She hoped that this would bring her father and her husband together, but events unfolded around her that left her father dead and herself under attack by Ry-Kooda. Boba Fett intervened before the Koodan could reach her, saving her from certain death. She gave birth shortly thereafter. (BF)

Anagallis
this decorative plant is used in flower gardens, where it provides bursts of color and intense aromas. (TT)

Anai
this dumbbell-shaped land mass is the larger of the two continents found on the planet Lianna. (ML)

Analysis Bureau
the division of the Imperial Intelligence which is responsible for gathering data from other divisions and searching for patterns or other relevant information. It employs some of the best decryption and encryption experts in the galaxy. (ISB)

Anapolla Musical Splash
this attraction of Lamuir IV's Priole Danna festival highlights a wide range of musical styles from some of the galaxy's newest artists. (SWAJ)

Anarc
this Kitonak was the leader jizzz wailer for the band Hutt. He hired a group of freelance scouts to return him to his homeworld for the Great Celebration during the Galactic Civil War. Rather than fighting in most of the cantina brawls he participated in, Anarc would sit the combatants down and discuss with them the virtues of patience and understanding. (GMS)

Anarid Cluster
this area of the galaxy contains the planet Kelada. (SWJ2)

Anarrad
this strange pit is located in the Shadow Forest of Kashyyyk, near Rwookrrorro. Wookiee legend says something fell out of the sky and crahed into the forest, creating a deep pit-like scar through the trees and deep into the ground. The planet, according to the legends, did not heal the wound to the forest, deciding instead that the pit would be the home of the katarn. Located at the very bottom of Anarrad is the Well of the Dead. (TT)

Anavill Smuggler's Guild
this Mid Rim criminal organization established a foothold on the planet Bridin Anchorage, shortly after the death of Grand Admiral Thrawn. It became part of an overall alliance known as the Mandroxan cartel, along with Manliss Enterprise and the Droxian Traders League. (GG11)

Anbow
this Imperial Major was in charge of the interrogations which took placed on the Deathblock of Tol Ado's prison facility, during the height of the New Order. (JH)

ANc-2.7
one model of Fabritech's Tracking Computer used on starfighters. (SCRE)

Ancathia Funge-flower
an exotic plant grown by many Ho'Din. (SESB)

Ancher, Karl
this smuggler often worked with Drake Paulsen. They were imprisoned together on Omman, but escaped with the help of Tait Ransom. Karl retired to the planet Socorro, where he established the Black Dust Tavern. Ancher was also one of the three primary owners of the Ethra Brewery on Socorro. The escape from Omman left Ancher with a cybernetic leg. After his retirement, Ancher was considered one of the fathers of modern smuggling on Socorro, but was also considered one of the most honest businessbeings on the planet. (SWAJ, BSS)

Ancher, Toob
this smuggler spent most of his time in the Ottega System. He was permanently disfigured when a bounty hunter's thermal detonator exploded in his face. After contracting the Black Winter disease, he was taken to Redcap by Drake Paulsen to live out his years. (SWAJ)

Anchorhead
a major city, by Tatooine standards, and a major source of supplies for the settlers and moisture farmers on the planet. Luke and his friends often gathered there, at Tosche Station. The average population of Anchorhead was about 700 beings. It is located several hundred kilometers southwest of Mos Eisley. (SW, GG7)

Anchoron
a planet located in the Corellian system, and the supposed site of Bel Iblis' death. (DFR)

Ancient and Honorable Union of the Tion Hegemony
this is the full name of the Tion Hegemony. (ML)

Ancient Order of the Pessimists
this cult grew quietly on the volcanic world of Maryx Minor. The Order always believed that the worst would happen, regardless of the situation. They were forced to hide Abal Karda, during the fugitive's flight from the Empire. Karda killed at least one of the brothers, Mabob, believing the young man was spying on him when Mabob was simply bringing his meal. He killed another brother during Mabob's funeral, claiming their chants were too loud. The Order was then dismayed to learn that both Boba Fett and Darth Vader were tracking Karda, and they believed that their end was near. However, Fett and Vader fought to a standstill and left the planet, and their struggle only killed four of the Order's brothers. The leader of the Order declared that this was an omen, which meant that they needed to start looking for the worst in every situation. He declared that the order should begin looking toward the brighter side of any situation. Several of the Order's older members declared this a heresy, and they were proved correct. Vader felt that the Order had witnessed too much, and ordered their destruction. Several turbolaser barrages from Vader's Star Destroyer leveled their hermitage and destroyed the Order. (EOE)

Ancient Quarter
this was the oldest section of the city of Otoh Gunga, on the planet Naboo. It was relatively uninhabited. (IWE1)

Ancient Republic
a song written and played by the band Deeply Religious. It was first released as part of the compilation *Emperor of Air and Darkness*, and has been banned by the Imperial Board of Culture. (GG9)

Ancient Tokens of Legendary Ewok Heroes
eight sacred artifacts from Ewok history, they have been handed down from priest to shaman to priest over the generations. Most recently, they were in the possession of Logray. The tokens are the White Wings of Hope, the Red Wings of Courage, the Blue Wings of Strength, the Candle of Pure Light, a magic walking stick, the Sook rock, a magic crystal, and an ivory tooth. The tokens are bestowed upon the members of a great undertaking, as was the case when Deej and his sons escorted the Towani children on a mission to rescue their parents from the Gorax. The crystal was carried by Deej until it was obvious that it belonged to Kaink, the Ewok

priestess, who used it to devine the intent of the mission and to influence the animals of Endor. The walking stick was given to Wicket, for it allowed the gullible little Ewok to see through the false surface of the magic pool, and aided him in rescuing Mace from the pool's depths. The ivory tooth was part of an ancient jawbone which was possessed by Chukha-Trok, who joined the mission after befriending Mace. (EA)

Ancient Words
this was a form of epic poetry practiced by the Sekct. The Ancient Words took many hours to recite in their entirety, as the native language of the Sekct was very complex. (POM)

Andal, Villis
this Imperial Moff controlled Elrood Sector during the height of the Galactic Civil War. He found himself unable to contain the rising tide of piracy and rebellion which sprang up after the destruction of Alderaan, even with three *Imperial*-class Star Destroyers at his disposal. When the *Brazen* was destroyed by Alliance forces while in drydock at the Derilyn Space Defense Platform, Moff Andal was removed from his position and re-assigned. (OE)

Andalese
this near-human race is characterized by small, pointed horns on their heads and symbiotic grafts which attach to their skin. (TT)

Andasala
a planet which was a haven for criminals and other underworld operatives. During the early years of the New Republic, the planet ws under the control of Valis Lorn. Andasala was originally a mining settlement established by Gesenix Mining. Promising because of the wealth of natural resources available, Andasala became a booming world by virtue of its proximity to Svivren. Its location also brought into direct contact with the Galactic Civil War, as both the Empire and the Alliance fought battles for control of the space lanes around it. These battles continued well after the Battle of Yavin, until Valis Lorn arrived. He nationalized the planet through the use of his criminal henchmen, establishing a "safe" world for its natives. The average day on Andasala lasts 25 standard hours, and its year encompasses 370 local days. (GG11)

Andasala Achievement News
this was the primary news agency on the planet Andasala. (GG11)

Andes, Murton
a member of the Empire's Intelligence corps. He was stationed for a while on Tatooine. He developed a series of contacts with Jabba the Hutt, although he was forced to break these off when he was transferred to the Al'Nasrl sector. (ISB)

Ando
primary planet of the Ando system, it is the homeworld of the Aqualish race. The Ando system contains the planet Abregado. Ando was the sight of one of Thrawn's feint attacks in preparation for his attack on Ukio; the attack was led by the *Bellicose*. The planet has very few solid land masses, and the Aqualish have adapted by living in sailing ships or on the small islands. The islands themselves were often nothing more that hummocks in a swampy ecosystem, and were shrouded with an acrid, steamy mist. There was at one time a sister planet to Ando, but the Aqualish wars left it barren and blasted soon after they discovered space travel. (DFR, TLC, GG4, MA)

Ando Prime
this cold, frozen world was the site of a podracing course that challenged racers with a variety of icy, nearly frictionless surfaces. The planet's primary inhabitants were the Bendu monks, who lived and worked in the Andobi Mountains. More modern settlements sprang up to the south of the mountains, and the villagers built a huge water pipeline and pump system to bring mountain spring water to their growing cities. The podraces that began here were originally staged to entertain the laborers who were building the pipelines, which took nearly a decade to complete. (RAC)

Ando Prime Centrum
1) this is the primary city found on the planet Ando Prime. (RAC)
2) this was one of several pro-circuit podraces run on the planet Ando Prime, during the last decades of the Old Republic. (RAC)

Andoan Ale
green, alcoholic beverage. (TME)

Andoan Mineral-fish
native to the planet Ando, this large shellfish could reach sizes of up a meter in length. Their outer shells were formed from a variety of valuable minerals and ores, making them a cheap source of raw materials. They have advanced bio-chemical processing abilities, as evidenced by the rate at which they add to their shells. The average mineral-fish lives only five years, but in that time they grow quickly. The Empire was interested in the fish for two reasons: the ores in the shell were used to form war materiel, and scientists wanted to learn how they processed raw material. Unfortunately, no one has been able to duplicate the mineral-fish's abilities. (COG)

Andobi Mountain Run
this was one of several pro-circuit podraces run on the planet Ando Prime, during the last decades of the Old Republic. (RAC)

Andobi Mountains
this mountain range was the home of the Bendu priests, and was located on the planet Ando Prime. Water from the springs found in the mountains is famous throughout the Outer Rim Territories for its supposed medicinal benefits. (RAC)

Andoorni Hui
this female Rodian was a member of X-Wing Rogue Squadron. She was killed during the assault on Borleias. (XWN)

Andooweel
this planet was a haven for thieves and swoop gangs during the Galactic Civil War. (SWAJ)

Andoran
this man was a regular patron of Didi Oddo's café, some twelve years before the Battle of Naboo. (DH)

Andov Syn
Andov Syn was one of the most famous Kerestians in history. Unfortunately, Syn was famous because he was a ruthless, deadly mercenary who coul dbe hired to perform just about any job. Syn, who wears ornate battle armor and travels in a jet-black space yacht, was once hired by a group of pirates who were trying to raid the mining colony on Adim. The miners had hired a group of mercenaries to protect them, but Syn eliminated them all singlehandedly. (GG12, WBC)

Andra
this woman was the sole member of the POWER party, on the planet Telos, some twelve years before the Battle of Naboo. However, she was no less determined than an entire politcal party to ensure that Telos wasn't turned into an industrial wasteland. Therefore, when Qui-Gon Jinn and Obi-Wan Kenobi revealed the Xanatos was using UniFy as a front for Offworld Mining, she agreed to help them bring Xanatos to justice. She and her cohort, Denetrus, helped the Jedi expose Xanatos and his plans by showing video of the Sacred Pools during an Katharsis game. Xanatos had been using the pools - which were located in a protected, global park - as dumping grounds for the toxic wastes developed during the mining of malab and other ores. After Xanatos was defeated, Andra and Denetrus began to fall in love. (DOR)

Andras Pell
this male met and married Akanah on the planet Carratos. He owned a great deal of property and wealth, which he left to Akanah when he died. His death occured only a year into their marriage; Andras was 36 years her senior, and apparently died of old age. (SOL)

Andrasta
this *Firespray*-class starship was owned by Eamon Azzameen. (XWA)

Andray
this Imperial Moff was one of the few remaining Imperial leaders who survived the death of Grand Admiral Thrawn and the wave of battles that followed it. Ten years after Thrawn's death, Andray met with Admiral Pellaeon and Moff Disra to discuss a negotiated peace treaty with the New Republic. At first he thought Pellaeon was joking about trying to surrender to the Republic. (SOP)

Andreya, Lesle
this woman was a native of the planet Neree. At one time, she was an intelligence agent with the Alliance. However, after the Battle of Endor, she deserted her position and began selling New Republic computer files to the highest bidder. She was last seen on Nal Hutta, but she had the uncanny ability to blend in with any crowd. Only her Neree accent tended to give her away. (WBC)

Andris
this white spice variety is found on the planet Sevarcos. It is much more abundant than the black, Carsunum variety. Andris is used as a flavor enhancer and preservative, although it has been claimed that the spice can induce euphoric feelings. It was discovered that andris which was stored in deep, intense cold had enhanced effects. (SWAJ, TPS, ROM)

Andron System
this planetary system which contains Aralia. (GG4)

Andross
this man was a holocamera operator who often worked with Hailey LaMelle on Namore. The pair was captured by planetary officials when they tried to film a payoff between Prefect Gerom and Dasar Zorm. (HR)

Andrus, Drea
this alias was used by Bria Tharen, when she and Han Solo returned to Corellia after escaping from Ylesia. Drea was the wife of Janil Andrus. (TPS)

Andrus, Janil
one of the early aliases used by Han Solo, during his tenure with Garris Shrike. He used it later on to return to Corellia with Bria Tharen. (TPS)

Andur
a New Republic functionary, vice-chairman of the Orbital Debris Committee which was formed following the destruction of the reborn Emperor Palpatine. (JS)

Andurite
a semi-precious stone often cut into small shapes for rings. (COJ)

Anduvil
this Ogemite was one of the few females of that race to take up the occupation of trader. She inherited her father's business when he succumbed to Bledsoe's Disease. She met Luke Skywalker in the Mos Eisley cantina some years after the Battle of Yavin, and helped him track a cargo fo squills to the Jawas. Luke contracted the disease, and they wer capturde by Imperial forces. They discovered that the Empire had manufactured Bledsoe's Disease to make it easier for Imperial agents to locate Alliance bases. (CSWEA)

Anemcoro
this planet was a colony world established by the Ho'Din. About twenty years before the Battle of Hoth, the planet was caught in the middle of a civil war between neighboring worlds, and several large cities were destroyed in an "accidental" barrage of Imperial fire. A huge firestorm resulted, and much of the planet's terrascaped surface was destroyed. Very few Ho'Din escaped the raging fires that swept across the planet. (ND)

Anen
this alias was used by Atril Tabanne, when she and Wraith Squadron infiltrated the planet Storinal. Anen was a native of Bakura, and was one of the bodyguards protecting Wes Janson, who was using the alias Iskit Tyestin. (WS)

Angel
these creatures, rumored to exist on the moons of Iego, are considered the nost beautiful creatures in the galaxy, although very few beings have every actually seen one. (SW1)

Angeles, Pike
this Lordian man joined the Alliance after completing two tours of duty with the Imperial Navy, when he learned that slavery was almost fully sanctioned by the Empire he served. This went against everything he believed, and so he defected. He was assigned to the Y-Wing squadrons on Dantooine, where he was partnered with the astromech R2-S4. He also brought with him an impressive knowledge of Imperial codes and schematics, and longed to become a field agent. After winning R2-D2 from Captain Raymus Antilles in a sabacc match, Angeles traded the droid for a position as a deep-cover agent. Airen Cracken, a participant in the game, placed Pike back into Imperial service as a starship engineer. His Lorrdian heritage allowed him to assume virtually an identity at will, which allowed him to re-enter Imperial service without being recognized. He used his position to gain access to backwater Imperial bases, and simply stole ships that had come in for service. His charismatic personality allowed him to talk his way out of explaining the theft, and provided the Alliance with much-needed starships. His full Lorrdian name was Shen-and-Gretta Pikeual-Angeles of Lorrd. (CRO)

Angle Trap
this unique device was found to be effective at containing Force-sensitive individuals. The Five used them on Attahox to control Force Demons. (CSWDW)

Angler
this creature, native to the fourth moon of Yavin, it a spider-like crustacean that long legs attached to a small body. It drapes itself over the exposed roots of the Massassi trees, with the ends of its legs in the water of a river or stream. When a fish swims too close to the angler, it thrusts its legs out at the fish, spearing it with the pointed ends. The legs then work in unison to grab the fish and draw it into the angler's mouth. (ISU)

Angor Farn
this Bith worked for Sleeft Docking Bay Maintenance until he accidentally checked out the wrong freighter. The freighter he acquired was full of top-of-the-line droid parts stolen from Notsub Shipping by Sleeft. He tried to flee from Tatooine while neogtiating with Sleeft to ransom the parts, but he was not allowed to leave. He holed up in the Dim-U monastery until Coral Ohah was able to recover him. (GG7)

Angor System
Kyp Durron and his vigilante Jedi Knights were reported battling smugglers in the this system, shortly before the Yuuzhan Vong invaded the galaxy. (VP)

Angratha
this planet produced an abundance of frozen consumables during the Galactic Civil War. (IA)

Angroosh
a timid, blue-haired creature. (CFG)

Anguilla
this race of intelligent ocean-dwellers was native to the planet Alluuvia. The Anguilla had long, eel-like bodies which were well-muscled, and they had long arms and powerful hands. At the time of their discovery, shortly after the Battle of Yavin, the Anguilla were a primitive culture which had no notion of civilization as thought of by most humans. They were nomadic hunters, following the migrations of the fish schools in order to maintain a steady food supply. The leaders of each Anguilla community were determined in tests of strength. (OE)

Anic
a planet. (AIR)

Animal Circle
located near the Garden Circle on the planet Kegan, this section of the planet's primary city was dedicated to the raising of a variety of domesticated animals. (FFT)

Anirak
this female Devaronian was mated with Skerrit. (COG)

Anjeri, Padija
this Alderaanian woman contacted Drake Paulsen on Omman, and offered him 30,000 credits to transport her offworld immediately. Shortly after the Battle of Hoth, she and her team of anthropologists were trying to return a Twi'leki artifact to Ryloth before a group of Imperial agents could steal it from her. Padjia had studied at Alderaan University, and joined the Alliance after the destruction of her homeworld. She was recruited into the Alliance by one of her teachers, Oll Maa'cabe. She worked with her father, Colonel Renz, although she kept her mother's maiden name as was the Alderaanian tradition for an only daughter. It also allowed her to honor her mother's Alderaanian heritage. The Imperial hoped to use the crystallite skulls to bribe the Twi'leki government into an alliance. The Alliance to Restore the Republic caught wind of the Empire's plans, and hired Doctor Anjeri to recover the skulls in order to keep the Twi'leks from joining the Empire. (SWJ12)

Ank Ki'Shor
this planet was the site of the Seige of Ank Ki'Shor, a Galactic Civil War battle in which the Y-Wing starfighter played a prominent role. (EGV)

Ank Kit'aar
this planet is located in the Druess Sector. (CRO)

Ankarres Sapphire
this remarkable jewel was supposed to have special healing abilities. An individual who touched an injured limb with the stone soon found the wound healed. The stone was owned by Dom Pricina, until she failed to keep a vigilant watch over it while travelling on the *Kuari Princess*. The droid 4-LOM initially took it from her possession in order to protect it, but then realized that it could steal the stone without being caught. The droid later fenced the stone on Darlyn Boda, beginning its foray into the criminal world. When 4-LOM returned to Darlyn Boda with the survivors of the *Bright Hope*, he found that the stone had never been sold, so he reclaimed it and took it to his partner, Zuckuss. The Gand was recovering from breathing oxygen, and 4-LOM reasoned the stone might help him. 4-LOM also used the stone to help Samoc Farr. (TBH)

Ankura
this is one of the two major races of the Gungan species. Characterized by their hooded eyes, green skin, and small *haillu*, the Ankura were also quite secretive and aloof. The Ankura remained largely separate from their Otolla brethren until Boss Nass – an Akuran – decided to align himself with the Otolla in order to disseminate technology and skills. The partnership eventually led the construction of Otoh Gunga. (IG1)

Anky Fremp
a Sionian Skup living on Nar Shaddaa. (DE1)

Anlage
this *Imperial*-class Star Destroyer was being refitted at Fondor, for use as part of the New Republic fleet, when the Yuuzhan Vong attacked the system. The *Anlage* was destroyed by the suicide runs of several groups of coralskippers, which holed the ship and left her broken and adrift. (JE)

Ann Gella
this blue-skinned Rutian Twi'lek female was part of Sebulba's personal entourage, purchased by the Dug from the Hutts as a personal masseuse. Along with her twin sister Tann, Ann always gave the dangerous Dug a massage prior to a pod race. Ann had enlisted the help of Mars Guo, in an effort to escape from Sebulba's slavery. *Note that the screenplay for* The Phantom Menace *indicates Ann and Tann are Yobanas, not Twi'leks.* (YJC1, IS1, IG1)

Annadale Fayde
this rock balladeer is often melancholy in her lyrics, and her career has been keenly observed. She never uses that same group of backing musicians twice. She resembles a Ho'Din. (GG9)

Annaj
destination of the Imperial fleet following the Battle of Endor. (TB)

Annance
this Imperial Captain was known to be extremely patient. He served as the commander of the *Empire Forever*, taking Advisor Coh Veshiv on several missions. Annance had only been with Veshiv for three months before his patience began to run out. Shortly afterward, Veshiv was captured by the crew of the *Far Orbit.* Annance would have normally been suspicious of Captain Vedij's orders to take over for him on Veshiv's fact-finding mission in the Ringali Shell, but had become so weary of Veshiv's presence that he considered the request a stroke of luck and gladly turned Veshiv over. (FOP)

Annealing
this was the name of the process by which the energy-charged seeds of the boras trees of Zonama Sekot were shaped by mature

boras trees into new forms of boras. The creation of a Sekotan starship from seed-partners mimicked this process, as the forged seed-partners became seed-disks, which were then molded to airframes and combined with technology to form starships. (RP)

Annihilator
Bollux's alias as a gladiator droid when Han Solo infiltrates Stars' End. (HSE)

Annihilator
this *Imperial*-class Star Destroyer was part of Governor Newen Streeg's fleet, which patrolled the Sisar Run during the last years of the New Order. The *Annilihator* skimmed the border of Hutt space during its regular patrols. (SSR)

Annissya
this woman served as a flight attendant on the *Tinta Palette* when it was attacked by Invid pirates. (IJ)

Annoo
an agricultural planet. (DCAR)

Annoo-dat
a species of reptilian aliens native to the planet Annoo, these humanoids have drowsy eyes, flat noses, and spots on their faces. (DCAR)

Annowiskri
this being served as a medic, working for Talon Kaarde aboard the *Wild Kaarde*. (VOF)

Anoat
primary planet in the Anoat system. (ESB, JS)

Anoat City
primary city on the planet Anoat. Moff Rebus hid there, in an attempt to avoid Kyle Katarn, just prior to the Battle of Yavin. (DF)

Anoat Malted
this is a rich, sweet beverage has a deep, smoky flavor. (SH)

Anoat System
where the Imperial fleet chases the *Millennium Falcon* after it escapes from the Hoth asteroid field, it contains the planets Anoat, Gentes, and Deyer. During the time of the New Republic, the system is relatively deserted. It is located near the Hoth System. (ESB, JS, GG2)

Anobis
this planet is located near Ord Mantell. There were two main groups of native humans: those that lived and worked in the mountain mines, and those that lived and worked in the lowland plains. The miners depended heavily on trade in order to survive, and valued their relationship with the Empire. The farmers, however, were self-sufficient, and resented the controls imposed by Imperial law. At the height of the Galactic Civil War, the farmers wanted to join the Alliance, but the miners feared the loss of their trade. An intense civil war broke out, and lasted for nearly 25 years before Han Solo met with the leaders of both groups. Han was acting as the Grand Marshall of the 93rd Blockade Runners Derby on Ord Mantell. (ROM)

Anointed People
this was the name used by a race of reptilian humanoids which had reached a feudal level of society by the era of the New Order. They were native to the planet Abonshee, which they called Masterhome, and had a feudal society which split their people into two classes: the Godlings, who were the rulers and priests of the planet; and the Unwashed, which were the serfs and laborers. All of the Anointed People were ruled a supreme leader known as the Godking. Despite their fearsome appearance and disparate societies, there were very few wars in their history. After Imperial Lord Dixton tried to take control of the Godking, shortly after the Battle of Yavin, the Godking aligned the Anointed People with the Alliance. The Godlings assisted a group of Alliance agents in capturing Dixton and ensuring the Anointed Peoples' freedom. (SWCP, MB, AE)

Anomid
a humanoid alien race native to the Yablari System, the Anomid are born without vocal cords. This requires that the immature Anomid wear complex masks which synthesize the sounds necessary for communication with others. These masks are very large, covering all but the Anomid's eyes and forehead. They dress in long, hooded robes made from pure dendrite. Most Anomids have pale, transulcent skin and wide eyes, and their ears are large and leaf-like in shape. Anomids have six toes on each foot. Their technology is fairly sophisticated, and the Anomid have become very wealthy selling it in the galaxy. A peaceful race, they supported the Old Republic for 15,000 years before the onset of the New Order. Their own political system was divided in its support during the Galactic Civil War, but they sided with the Empire in an effort to meet their homeworlds' needs. (RM, GG12, RD)

Anorad Estuan
a renowned Dactrurian actor. (RM)

Anorelgan Slip-socker
if you don't know what one of these is, then you don't want one. (RM)

Anorik, Dek
this grizzled old smuggler was captured by Imperial forces on Gacerian. In exchange for his freedom, he agreed to lure unsuspecting, greedy salvagers to the Gacerian System, where they could be captured by the Empire and put to work as slaves in the Gacerian gem mines. (PG2)

Anoth
planet on which Han Solo and Leia Organa-Solo "hide" their children during the early years of the New Republic. It is really three fragments on an ancient planet which was destroyed eons ago, and is held together by gravity, orbiting a common center of mass. Two fragments orbit in close proximity, and are virtually uninhabitable. The third fragment is separated from the other two, and is capable of supporting life. Thus, many system cartographers consider Anoth to be the third planet in the Anoth System. The three planetary fragments orbit a small, white dwarf sun. The Anoth fragment has a day which lasts fourteen standard hours, and orbits its sun every 286 local days. Winter took care of the children there, and worked with Admiral Ackbar and Luke Skywalker to prepare defenses. The fortress was breached by Ambassador Furgan's troops, who used MT-ATs to break down the barriers and gain entrance. The base was abandoned for some years after Furgan's attack was thwarted, to see whether knowledge of the planet became widespread. When it didn't Han and Leia began to refurbish the base as a private, well-defended retreat. (JS, COTF, JASB, TNR)

Another Chance
this legendary armory ship was a massive transport ship used to carry all of Alderaan's weapons off-planet. A converted Alderaanian War Frigate, it was programmed to continually jump through hyperspace until called home by Alderaan's council of elders. It was accompanied during this time by three Alderaanian warships, which were slave-circuited together. The *Another Chance* was manned by a collection of droid workers, programmed to maintain the ship and protect it against unauthorized entry. Many of the stories of ghost ships near the Alderaan system report seeing this ship. The *Another Chance* was actually recovered by Alliance sympathizers shortly before the Alliance's defeats at Derra IV and Hoth, when Orinn Tathis returned to the Graveyard of Alderaan in an effort to locate the remote calling device. He hoped to turn the weapons carried within the ship over to the Alliance, in an effort to help them fight back against the Empire. (GA, BTS, BW)

Another Hopetown
this was the name used for the rebuilt settlement of Newest Hopetown, on the planet Ennth. (SHA)

ANq 2.4
early version of Fabritech tracking computer used on the Z-95 Headhunter. (TIE)

ANq-3.6
one model of Fabritech's Target Tracker used on starfighters. (SCRE)

Anrath
a deity worshipped on the planet M'haeli. (ROC)

ANs-5c
early model of Fabritech Sensor package used on the Z-95 Headhunter. (TIE)

ANs-5d
one model of Fabritech's Sensor Unit used on starfighters. (SCRE)

ANs-7e
one model of Fabritech's Sensor Unit used on starfighters. (SCRE)

ANs-9.5w
Fabritech's wide range sensor system used on many capital ships. (SCRE)

Ansarra
this planet is located in the Outer Rim Territories. It was the site of an Alliance base during the Galactic Civil War. (GG9)

Ansek
a planet. (POC)

Anselm
technical member of Leia's crew sent to recover the *Katana* fleet, Anselm moved up the Alliance's ranks as a technical expert. A native of the planet Baffop, Anselm was in charge of prepping Luke Skywalker's X-Wing prior to the Battle of Yavin. (DFR, DFRSB)

Ansil
this holo-video character was developed on Adarlon. Ansil was a refugee who became the finest sansil player in the galaxy. (GG6)

Ansillivog
a planet. (RPG)

Ansmul
this hide of this creature was cured and used to make durable boots and jackets. (COG)

Anstares
this planet is famous for its three vast rings. (POC)

Ansuroer Sector
this area of the galaxy is the original home of the Houk race. (GG12)

Antar
a huge gas giant located in the Prindaar System. It has six natural satellites, four of which support life. (GG4)

Antar Band
this group of expereinced smugglers, thieves, and cutthroats was led by Ujin Voli, and was largest rival to the Black Sun interests of Sprax along the Sisar Run. Voli recruited criminals who had formerly worked for other criminal organizations or were former law-enforcement agents. Among the group's membership were the Ishi Tib Zirlig and the Aramandi mercenary Ar'wa Nonshik, two reasons why Sprax chose to leave the Antar Band alone. (SSR)

Antar 4
the fourth of six moons orbiting Antar, Antar 4 has an unusual rotational axis that is nearly parallel to its orbital plane, which wreaks havoc on the moon's seasons. It also affects the moon's day/night cycles, as both sides of Antar 4 sometimes exist in daylight when the planet Antar is not eclipsed by its sun. During these eclipse phases, Antar 4 receives virtually no light, except what is reflected off other moons. Antar 4 is the homeworld of the Gotal race, who have developed sensitive horns which allow them to exist on Antar 4's ever-changing face. (GG4)

Antar 5
this is the fifth moon of the gas giant Antar, and is the site of a Gotal mining operation. (GG4)

Antared III
this planet had three major starports, located in the cities of Durollia, Pegg,and Hermos. (GMH)

Antares Six
this New Republic escort frigate, under the command of Syub Snunb, was dispatched to rescue the crew of the *Liberator*. (DE1)

Antarian Rangers
a para-military group based on several planets, including Toprawa, they were formed to assist and aid the Jedi Knights. They were trained to be masters of any environment, in order to help the Jedi in any way possible. During the Clone Wars, whole groups of Antarian Rangers were killed off, and many of the survivors scattered and went underground. (WS)

Antbbianplourr III
the long-standing Emperor of Eiattu, he was Gror Pernon’s brother. He became Emperor during the last years of the Old Republic, and reigned until he died during the Galactic Civil War. It was at this time that he was succeesed by his son, Uthorrferrell Cartha. Antbbianplourr’s reign was characterized by the fact that he bartered away his planet’s pride and honor in order to maintain his seat during the initial wave of Imperial conquests. (XWWP)

Ante-Endor Association
a group of fanatics who spread propaganda that states the Battle of Endor never took place, and that the Empire still holds sway in the galaxy. The roots of the AEA were based on Mrlsst, spreading from the remnants of Imperial control there. Wedge Antilles and Rogue Squadron were caught up in the AEA's propaganda, and tried to convince its followers of the truth of the Battle of Endor. However, the AEA preached an elaborate tangle of fabrications about the events of the Galactic Civil War, the end result of which dictated an Imperial victory over the Alliance. (XWPA)

Anteevy
a planet locked in perpetual winter, Anteevy was the site of the Imperial robotics construction facility known as Ice Station Beta during the Galactic Civil War. The Empire refined phrik here for use in the Darktrooper program. (DF)

Antemeridian Freight Lines
C-3PO claimed to be Igpek Droon, an employee of this shipping company, when he and R2-D2 booked passage off Nim Drovis on the *Zicreex*. (POT)

Antemeridian Sector
this area of the galaxy, adjacent to the Meridian Sector, was allied with the Empire even after the Battle of Endor. Following the fall of Emperor Palpatine, the sector was held in Imperial sway by Moff Getelles, until he was defeated by New Republic forces in the Chorios Systems. (POT)

Antemeridias
this planet was the sector capital of Antemeridian Sector, and the base of operations for Moff Getelles. (POT)

Antenna-breaker
this is an underworld slang term which refers to the hired thugs of a crimelord. Antenna-breakers are the goons sent out to collect the fees and interest charged by their employers, and are under order to break the antennae of their victim if they can't pay up. (WBC)

Anterab
an Imperial freighter supplying Zaarin's beam weapon research platform. (TIE)

Anteru Sea
one of two oceans found on the planet Gacerian. (PG2)

Anti-blaster Energy Field
this type of energy dissipation field was developed by the Empire during the Galactic Civil War. It was concurrently created by I'att Armaments. The theory behind the field was that the energy from a blaster bolt could be absorbed and dispersed across the surface of stormtrooper armor. The problem with the system was that the dispersion created an intense amount of heat that literally cooked the trooper inside the armor shell. I'att Armaments discovered a way to eliminate this problem with the addition of a heat dissipator unit and by imbedding zersium into the body glove worn by troopers. The body glove was also important because it protected the flesh of the trooper; the dissipation field unpredictably damaged living flesh. Moff Eisen Kerioth executed the leaders of I'att Armaments and tried to replicate the design for himself, but was unable to perfect it because Tinian I'att had appropriated several key components. (TFE)

Anti-Concepts
this strange form of idea was created by the deity Cold Danda Sire. Anti-concepts were ideas which consumes other ideas. (CSWDW)

Anti-Corr 113
this corrosion preventative was used to protect equipment from heat and environmental damage during shipment. It was developed by ColuChem scientists who wanted to transport equipment through the toxic environment of Clak'Dor VII, and soon found its way into galaxy-wide use. It takes decades to break down or evaporate, and can only be removed with powerful chemical solvents. It has the side effect of turning whatever it touches a dull shade of blue. (SWJ9)

Anti-orbital Ion Cannon
an ion cannon modified to knock out targets in orbit around a planet or moon. (ZHR)

Anti-Prophet
this is the Ugor term for anything evil in their world, in contrast to the good exemplified by High Prophet Botiv. The Ugors claim that the Squibs were formed from pseudopods of the Anti-Prophet. (SH)

Anti-register
any device which was capable of undoing the recording of a transaction maintained in a transfer register. They were outlawed on many planets, because they could be used to negate important transactions or - worse yet - modify transactions to transfer ownership to another party without payment. (HP)

Anticoncussion Field Generator
a device which creates a stabilizing field that keeps cargo or passengers from feeling the effects of collisions with energy bolts or physical impacts. They can be starship-sized, or they can be built to protect space stations. These systems are very expensive. They create an umbrella-shaped magnetic field that absorbs the kinetic energy of the objects that hit it. It protects a starship by compressing around the imacting object, absorbing its energy and dispersing it along the rest of the magnetic field. (HSE, DFR, SCRE, CSA)

Antigrav
any device which counteracts the force of gravity, such as a repulsorlift. (SWN)

Antigrav Ball
this repulsor-fitted sphere is tethered to the ground by chains or thick ropes. Its primary use is as a plant holder, allowing non-native plants to grow above the harsh ground of terraformed worlds. (POT)

Antigrav Drive
any starship power plant which allows the force of gravity to be negated, allowing the ship to rise up and through the atmosphere. They are also called repulsorlift drives, and are used in-system, so that the effects of the hyperdrive are not brought on a planet's inhabitants. (SWN)

Antigrav Lifter
this cargo moving device is used to move heavy boxes and equipment from one place to another. The cargo must be first loaded onto the lifter, which acts like a hand truck. (POT)

Antilles, Bail
this Old Republic politician was one of the three candidates named to succeed Supreme Chancellor Valorum, after Queen Amidala of Naboo moved for a vote of no-confidence in Valorum's abilities. However, Antilles and Ainlee Teem were both defeated in a general election by Senator Palpatine of Naboo. (SW1, IS1)

Antilles, Corellia
this woman was a xenoarchaeologist who spent much of her career searching out potentially dangerous artifacts, retrieving them so that the New Republic could saefguard them. On one mission, Corellia uncovered what she believed to be an ancient Gree device in the jungles of Asation. She spent much of her time in the spaceports of Satikan, hoping to find a crew to help her recover the device from its hiding place. She was forced to hide it when a group of wild Gree attacked her after she took the device from their tribal city. She barely survived the trip to Satikan, and most of her survey crew was killed in the flight. A group of Te Hasan Gree managed to

intercept her, and took the device – known as the Khoz'zhak – back to Te Hasa in exchange for credits and a lesser device. (SWJ8, SWJ14)

Antilles, Jagged
Wedge's father, Jagged owned the Corellian Inter-System Marketing Station and fuel depot on Gus Treta with his wife, Zena. He and his wife were killed when the Bonestar Pirates, trying to escape from Corellian authorities, purposely lifted off while the refueling lines were still attached to their ship. The resulting explosion threatened to destroy Gus Treta, but Jagged and Zena sacrificed themselves to limit the destruction to their depot. (XWPA)

Antilles, Myri
this girl was the younger daughter of Wedge Antilles and Iella Wessiri. Myri was barely a year old at the time when Luke Skywalker and Mara Jade were married. (U)

Antilles, Raymus
a starship Captain working for the Organa family, Antilles was in command of the *Tantive IV*. Along with Princess Leia, he was also a supporter of the Alliance. Antilles was described as the owner of C-3PO and R2-D2 by C-3PO himself. This may have been part of the programming given to him and R2-D2 by Antilles and Princess Leia, to hide that fact that R2-D2 contained the stolen plans to the first Death Star. Antilles was killed by Darth Vader on board the *Tantive IV* when he refused to divulge the location of the stolen Death Star plans. Vader physically strangled him. (In the novelization of *Star Wars*, Antilles' name was Colton.) *Antilles was portrayed by David Ackroyd for the Star Wars Radio Drama on National Public Radio.*
(SW, SWRN, SWR, JPL)

Antilles, Syal
1) this woman is better known as Wynssa Starflare, one of the most popular holodrama stars of the New Order. She grew up with her family - which included her younger brother Wedge - in the Corellian System, but was not enamored with the life of a starship mechanic. She longed for more, and before her twentieth birthday, Syal left her family and moved to Coruscant to pursue an acting career. Wedge was seven at the time, and he never got a chance to know her. She changed her name shortly after the death of her parents, and went on to become famous. During a party on Coruscant, she met Soontir Fel, who had been stationed on the planet shortly after the Battle of Yavin. They fell in love almost immediately, and Syal was forced to admit to Fel her true name and relationship to Wedge Antillies. Fel told her that it didn't matter, and they were eventually married. When Fel was tested by Ysanne Isard and was lost at the Battle of Brentaal, Syal fled Coruscant and hid from Imperial reprisal. Fel spent the rest of his career trying to find her. They were reunited shortly before the re-emergence of Grand Admiral Thrawn, and together they gave birth to five children, including a baby boy, whom they named Jagged. (XWM, HXW, DTR)
2) this young girl was the first daughter of Wedge Antilles and Iella Wessiri, and was named for Wedge's sister. (U)

Antilles, Wedge
born on Corellia, Wedge spent much of his childhood working for his parents on the last planet in the Gus Treta system. His parents, Jagged and Zena, owned a fueling station there, and Wedge became proficient at starship systems. He also gained a great deal of piloting skill there, and was ready to go to the Academy when a pirate ship, the *Buzzzer*, under the command of Loka Hask, got spooked at the fuel depot when a Corellian Security Force fleet arrived. Hask ordered them to lift off, but the crew forgot to unhook their refueling coupling before blasting away. The resulting fuel leak was ignited, and Wedge's parents were forced to eject the fueling station in order to save the rest of the station. *Note that* Star Wars Screen Entertainment *software indicates Wedge was away at school when the accident happened, that the accident was caused by smugglers, and that the smuggler's ship was destroyed in the resulting explosion*. Both of Wedge's parents were killed in this effort, and Wedge - who was with Booster Terrik at the time - went after the pirates in an old Z-95 Headhunter. Although he managed to destroy the *Buzzzer*, Wedge's lack of funding led him to start taking all kinds of odd jobs, and was getting nowhere as a smuggler when he decided to join the Alliance. He quickly demonstrated his abilities as a fighter pilot, and also ran a number of reconnaissance and escort missions before being tapped as one of the X-wing pilots in the Battle of Yavin. Since then, Wedge's growing skills have earned him a number of distinctions, the greatest of which came when he was named squadron leader of the famous Rogue Squadron. While with Rogue Squadron, Wedge assisted Lando Calrissian during the Battle of Endor, and helped destroy the incomplete Death Star being built there. He remained as Rogue Leader through the restructuring of Rogue Squadron, and his squadrons provided invaluable support in the battles against Ysanne Isard and Grand Admiral Thrawn. It was during this time that Wedge also developed the idea of Wraith Squadron, which he successfully implemented and modified into a crack infiltration unit. After turning down two promotions, Wedge was promoted to the rank of General about a year before the defeat of Thrawn, and was offered the command of the Star Destroyer *Lusankya*. He also chose to remain with the Rogues, but was assigned, along with Calrissian, to command the captured Star Destroyers *Emancipator* and *Liberator* when Emperor Palpatine's clone emerged from Byss. He fought bravely at Coruscant and Calamari, although the *Emancipator* was destroyed on Calamari. He later returned to Coruscant, where his primary role in the New Republic was changed from pilot and warrior to General and clean-up supervisor following the near-destruction of the planet. This was a short-lived assignment, though, for his desire to pilot a starship quickly outweighed the ease of being a supervisor. When that effort was launched, Wedge wanted to get back into piloting. He became the escort for the ship which dropped the Eol Sha colonists off at Dantooine, and then was named Qwi Xux' bodyguard. During this time, Wedge began to fall in love with Qwi, while also returning to Rogue Squadron and assisting the Republic in the assault on the Maw Installation. Wedge was assigned to the *Lusankya*, which served as his base of operations, for the purposes of commanding a special task force. However, after several years of war, Wedge began to realize that he had grown apart from Qwi. What he didn't known was that she felt they had grown apart as well, so they both agreed to end the relationship and go their separate ways. Wedge decided to take a vacation and figure out what to do with his life, when he was chosen by Airen Cracken to lead the delegation to Adumar. Wedge's diplomatic skills were not the greatest, but his gut instincts proved more valuable in swaying the Adumari to join the New Republic. During the mission, he also discovered that he and Iella were in love with each other, and he quickly proposed to her. Iella accepted almost as quickly. Shortly after peace was negotiated between the New Republic and the Imperial Remnant, Wedge retired from active duty, and he and Iella set to work starting their own family. Wedge was eventually succeeded by Gavin Darklighter,

although the former pilot provided assistance to Gavin during the Yuuzhan Vong invasion. Wedge served as Rogue Alpha during the struggle against the Vong, piloting a reconnaissance X-Wing to gather data. Shortly after the Battle of Garqi, Wedge discovered that he was not only a father but an uncle as well, after meeting Jagged Fel for the first time. *Wedge was portrayed in all three* Star Wars *films by Dennis Lawson, who replaced Jack Klaff mid-way through production of* Star Wars*. Wedge was also portrayed by Don Scardino for the The Empire Strikes Back Radio Drama on National Public Radio.* (SW, SCRE, ESBR, HTTE, JS, DA, COTF, XWN, CCG4, WS, SOC, IR, SOA, DTO, DTR)

Antilles, Zena
Wedge's mother, Zena was killed near Gus Treta when she and Jagged attempted to limit the firestorm caused by the Bonestar Pirates to their own depot. This effort saved the rest of the station, but ultimately killed them. (XWPA)

Antilles Maneuver
named after Wedge Antilles, this starfighter attack maneuver was devised at the Battle of Yavin, in an effort to save Luke Skywalker. In this maneuver, an attacking starship tries to kill an enemy who is in pursuit of a comrade. The attacker approaches the enemy while hidden in front of the comrade. The comrade's ship breaks off at the last moment, leaving the enemy in the sights of the attacker. A quick burst of blaster fire takes the enemy by surprise. (CCG9)

Antipose IX
the destination of the star yacht *Arleen*, according to the navigation droid Lando Calrissian rented in the Oseon System. It was part of the Antipose System. (LCM)

Antipose XII
another planet in the Antipose System. (LCF)

Antiques by Dumas
this small shop was located in Imperial City, on Coruscant, during the last years of the New Order. It was run by the antique weapons collector Plumba, until he was killed by one of Ysanne Isard's agents. (XWMR)

Antiquity
this backwater world was known to be extremely boring, by even the most primitive of space-going cultures. Antiquity was covered with mudflats and shallow seas, broken here and there by sheer mountain ranges. The planet was best known for the teggi fungus which grew in the mud. The average day on Antquity lasts 23 standard hours, and its year encompasses 372 local days. (POC)

Antishock
a drug administered to counteract the effects of physical shock or trauma. (COJ)

Antmuel VI
this planet was famous for the xenoarchaeological finds it yielded, such as the Ch'hosk Cave Drawings discovered by Angrail Ryhl. (HR)

Anton
Anton was a smooth-skinned humanoid employed by Lady Valarian as a front desk clerk at the Lucky Despot. Anton was an indentical twin to Sturn. (TJP)

Anton Standish
this New Republic Naval Admiral was the Sector Fleet Commander for the Kalinda System. (TSK)

Antone
this Bakuran technician was assigned to help Jacen, Jaina, and Anakin Solo activate the Drall repulsor during the Starbuster plot. He had a reason to help, since his aunt lived on the planet Bovo Yagen, primary planet around the third star listed on the Starbuster agenda. After the Sacorrian Triad was brought down, Antone remained aboard Centerpoint Station as a technician. It was Antone who discovered that the Station's repulsors would be inoperable without Anakin Solo's help, since every system on board had imprinted itself with his fingerprints, DNA, and brainwaves. (SC, JE)

Antruse, Eppie
this was the maiden name of Eppie Belden. (TBSB)

Antyll, Dom
this human owned and operated Docking Bay 92 at the Mos Eisley Spaceport. His clothes were always dirty and covered with grease, as if he'd just come from making major repairs to some huge piece of equipment. (GG7)

ANv-9q
Fabritech sensor package usd on the B-Wing. (XW)

ANx-y
Fabritech's long-range sensor array. (EGV)

Anxarta
this city is located on the northern coast of Anai, on the planet Lianna. It supports a small starport used by private vessels and transport ships. (ML)

ANy-20
Fabritech's active sensor package. (SCRE)

Anyar
this Anguilla was the leader of the community which agreed to help a team of Alliance agents drive Imperial forces off the planet Alluuvia. However, when he learned that the Radell Mining Corporation wished to establish a settlement on Alluuvia, he became angry with the Alliance team and threatened them. The Ithorian, Iych-thae, intervened and agreed to oversee all of Radell's operations, to ensure that Alluuvia wasn't polluted as Dega was. Anyar reluctantly agreed to allow Radell on the planet, undertstanding that the planet would be better off with Radell than with Imperial Mining, Limited. (OE)

Anywhere Room
located on Hologram Fun World, this amusement attractions claimed to be able to transport a visitor to any location in the galaxy. In actually, the Room generated a three-dimensional, fully-interactive hologram of the environment. (GOF4)

Anzat
a race of humanoids that closely resemble humans, at least externally, the Anzati are more myth then reality to much of the galaxy's inhabitants. Internally, their composition differs greatly. The primary difference is that the Anzati have proboscii hidden inside their cheeks that can be extended out from their nostrils. These proboscii are used to consume the brain of the Anzati's victim. The Anzati places his face nose-to-nose with its victim, and the proboscii extend into the victim's brain, where they consume the brain and all its life energies. The Anzati refer to the brain and its energies as "soup." They are creatures of no real biological rhythm; they simply exist, and when they require rest, they drop into a deep coma-like state. (TME, TJP, GOF5)

Anzati
this is the plural form used to name the Anzat race. (GOF4, TME)

AOI-C
this was the original designation of Massad Thrumble’s custom-built medical droid, which he later nicknamed Doc. (SEE)

Aorala Sensor 100
this was BlasTech’s original motion sensor device. (CFG)

Ap Kormar
this alien played center for the Quent Assassins during the years leading up to the Battle of Hoth. After the Assassins defeated the Shad Furies 21-20 in overtime in a match in Imperial City, Ap was attacked and beaten to death by seven humans who claimed to be Furies fans. In reality, the seven were Imperial supporters, working for a distant Moff, who killed Ap as an example to other Alliance sympathizers . His death was nearly prevented by Ytavarg Aleema, but Aleema arrived too late to save Kormar. In anger, Aleema used his shockball equipment to kill the seven attackers. (CRO)

AP-1-C
this Imperial attack droid was created by Arakyd, shortly after the Battle of Endor. These droids had a humanoid torso, but in place of a head the AP-1-C had a second torso armed with a repeating blaster and an array of sensors. These droids were developed to coordinate the activities of the AP-2 and AP-3 droids. (SWG)

AP-2
this humanoid attack droid was produced by Arakyd for the Imperial forces fighting the New Republic, shortly after the Battle of Endor. Like the companion AP-3 droid, the AP-2 was designed to receive orders from an AP-1-C droid commanding a pool of soldiers. Highly mobile, the AP-2 was armed with a light repeating blaster, a pair of heavy blasters,a pair of micro-grenade launchers, and a hand-held blaster pistol. A broadband attenna was used to receive command signals from the AP-1-C droid. (SWG)

AP-3
this barrel-shaped Imperial attack droid was developed by Arakyd during the early years of the New Republic. Designed to act on the orders of the AP-1-C commander, the AP-3 was armed with a blaster cannon, six rocket tubes, and a micro-torpedo launcher. A broadband antenna allowed it to receive signals from the AP-1-C series. (SWG)

AP-300
this was the model number of Kuat Drive Yards' Asteroid Prospector. At 350 meters in length, the ship was designed to swallow whole asteroids and partially refine them within its holds. The craft was crewed by 500 officers and 36 gunners, and could transport up to fifty passengers and 80,000 metric tons of ore. Because the ores it refined were at least twenty-five percent pure, the AP-300 was armed with eight laser cannons. Four tractor beam projectors assist in moving asteroids into position to bring them aboard. (PP)

AP/3
this was the model number of an Atgar Blaster Turret. (MBC)

APA-5
this was a series of general purpose mess-hall droids manufactured during the early years of the New Republic. Kir Kanos used one to

fly a Scimitar Assault Bomber in orbit around Yinchorr, after he fled the planet Phaeda. General Wessel fell for the trick, and brought the bomber aboard the *Emperor's Revenge*. The bomber was rigged to explode upon opening, taking out the Star Destroyer just after Carnor Jax escaped. (CE)

Aparo Sector
this area of the galaxy, with the Wyl Sector, formed the border of the Corporate Sector. It was ruled by Moff Wyrrhem. (CSA)

Apas Connector
this device is the primary electronic component activated by pulling the trigger of a blaster. The apas connectors signal the power flux dispersion unit that it is time to release a charge of gas into the Heter valve. (CFG)

APD-40
a droid produced in the years just prior to the Clone Wars, they were built from xylen chips and gold wiring, which became too expensive. They were replace by C-3 series droids. (RPG)

Aphor
a species of tree native to Belsavis. (COJ)

Aphren
this species of small insect makes a loud humming noise when it swarms together. (VOF)

Apla, Chik
this Imperial officer was part of the team which was stranded on Dolis 3 in the wake of the peace accord signed between the Imperial Remnant and the New Republic. Chik joined Moff Derran Takkar in his plan to disrupt the wedding of Mara Jade and Luke Skywalker, as a way to strike back against the New Republic. Chik was known for his skills with hand-to-hand combat, especially with knives. While on Coruscant, it was also revealed that Chick had been having a somewhat platonic affair with the Moff's wife, Anlys. He was captured by Mara during his attempt to steal her wedding dress. Anlys had given Chick the address of Jari'kyn's studio, and Chik dressed inhis finest Imperial armor to attack the Twi'lek. He was unprepared for Mara's presence, and he caused him several serious injuries before remanding him to the custody of the police. (U)

Apliria
this Alliance safeworld was scouted by Lieutenant Deeve during the ealry stages of the Galactic Civil War. (AIR)

Aplocaph
this alien race has a species-wide yearning to travel to exotic places and meet new people. (RM)

Apocia
a hardwood tree that was once native to the planet Bethal. An infestation of greddleback termites decimated the population of apocia. (SWAJ)

Approach Vector
the flight path which is generated by a ship's navicomputer to place the ship on target to intercept a space station or another ship. (ESBR)

AP127CP
see P127. This is a short description of the Astronav P127 C\course plotter. (IJ)

AQ-5 Waveskimmer
developed by Hydrospeare Corporation, this attack hydrofoil was also known as a wave walker. It measured 14 meters in length, and was manned by a crew of three with a pair of gunners. It could also transport up to 28 troops and a metric ton of cargo. It was armed with a pair of medium blaster cannons and a pair of light blaster cannons. (AIR)

Aqua-skimmer
an underwater transportation device used on Aquaris. (CSW)

Aquadon CAVa 400
this modified Nen-Carvon CAVw PX-10 was produced by the Hydrospeare Corporation. The 5.1-meter-long craft was redesigned to work in aquatic environments, with the addition of stern thrusters and lateral thrusters to give it mobility without requiring the craft to maintain contact with the ground. It was armed with a turret-mounted medium blaster cannon, and its cockpit was designed to provide continual “heads-up” viewing by using gyroscopic stabilizers similar to those on the B-Wing starfighter. If the ship is heavily damaged, the gyro-locks release the pilot’s cabin and allow it to avoid further damage. (AIR)

Aquala
a faction of the Aqualish race on Ando, the Aquala live on floating raft cities and sailing ships. These aqualish are called the finned aqualish, since they retain their fins instead of fingers. They are considered to be of a lower social caste than the Quara Aqualish, even though they make up about ninety percent of the Aqualish population. They blamed the Quara for the steady decline in the harvests of fish from the seas, and ignited a racial war that lasted several generations. The war was ended when an exploration vessel of unknown origins landed on Ando, and the two sides stopped fighting each other and destroyed their visitors. The two groups then reverse-engineered the ship and discovered how to fly it and then build their own ships, although the process was painstakingly slow for the

non-technical Aqualish. The uneasy truce was soon broken, and the two groups took their battle to Ando's sister planet, utterly destroying it. (GG4)

Aqualis Baralou Algae Processing Plant #T-18
see Aqualis Base. (PG1)

Aqualis Base
this was a food processing station which floated on the seas of the planet Baralou. Its official name was the Aqualis Baralou Algae Processing Plant #T-18, and it was publicly owned by the Aqualis Food Conglomerate. This was all a front, however, as Aqualis Base actually supplied foodstuffs to the Alliance during the Galactic Civil War. (PG1)

Aqualis Food Conglomerate
this large corporation was founded to generate foodstuffs from the life in the seas of the planet Baralou. In reality, this corporation was a front to hide the fact that the Alliance was actually operating the food processing facilities on Baralou. (PG1)

Aqualish
a walrus-faced race of bipeds from the planet Ando. There are two castes of Aqualish society. The higher caste has hands which are articulated webs with opposable thumbs, and is known as the Quara. The lower caste has clawed hands, rather than the webbed ones, and is known as the Aquala. The distinction between levels is very great; webbed Aqualish hold governmental and commercial positions, while the clawed Aqualish are usually left to become bounty hunters and smugglers. They are a belligerent yet technically-advanced race. The Aquala live in vast sailing ships, while the Quara live on the planet's small islands. They have a long history of civil war, and have destroyed Ando's sister planet because of it. The war was initiated by the Aquala, who blamed the Quara for the declining harvests of fish. The war lasted until an exploration ship landed on Ando. The two groups banded together and killed the ship's crew. Eventually, the non-technical Aqualish discovered how to fly the ship, and even learned how to build their own. The old grudges soon re-surfaced, though, and the two factions took their battle to Ando's siste planet. When the Empire arrived, the war-loving Aqualish tried to overthrow them. The sheer might of the Empire battered the Aqualish into submission, but it instilled a deep hatred in the Aqualish culture. (SW, GG4, TLC, TME)

Aqualish-Corellian War
this series of battles took place many centuries before the Battle of Yavin. (AE)

Aquaris
an ocean world which sided with the Alliance during the Galactic Civil War. Surveys have shown that is has no land masses above the surface of its oceans. (CSW)

Aquaris Freeholders
a group of mercenaries commanded by Silver Fyre, the Freeholders eventually joined forces with the Alliance. They fought to freedom against Imperial control on Aquaris. (CSW)

Aquarius
a domed, bubbled-shaped city that is found on the planet Calamari, Aquarius was designed to allow air- and water-breathing races to co-exist together. It has a number of water-filled canals in which underwater dwellings are built. Large markets and apartments are built above the canals for air-breathers. (GDV)

Aquaspeeder
a small, repulsorlift craft used to traverse the oceans of Ando and other water-based planets. (TME)

Aquella
this planet supports human life. The natives dye and tattoo their skin with elaborate patterns during certain rituals. (JASB)

Aquilaris
this is a beautiful, water-covered world. (RAC)

Aquilaris Classic
this was the name given to the largest of the pro-circuit podraces which wound through the floating cities of the planet Aquilaris, during the last decades of the Old Republic. (RAC)

AR-101
this is a model of BlasTech stun cuffs manufactured during the early years of the New Republic. (JASB)

AR-312
this scan of the planet Bimmiel was performed by Doctor Anki Pace and a group of students from the University of Agamar. It revealed the presence of a Yuuzhan Vong warrior's skeleton and remains, which had been on the planet some forty or fifty years. The warrior had been killed by a slashrat, but the body was mummified after being dragged into a cave. (DTO)

Ar'gor
a long-bladed weapon prefered by members of the Loag. (CRO)

Ar'wa Nonshik
this Aramandi mercenary worked for the Antar Band during the height of the Galactic Civil War. A former member of the Cirra *akia*, he was a longtime friend of Ujin Voli. During his career on Aram, Ar'wa was a guard for a low-level bureaucrat, and was never quite sure what his employer did for a living. After his boss was found dead, Ar'wa was approached by Ujin Voli and offered a position with the Antar Band. He remained loyal to Voli and the Band throughout their rivalry with Sprax and Black Sun. (SSR)

Arabanth
a planet in the Hapan system. The humans native to the planet are fond of building and solving thought puzzles. (CPL)

Arabella, Varin
this noble Lady of Tapani Sector was the leader of House Barnaba during the height of the New Order. She became the head of Barnaba at the age of seventeen, after her parents died of a mysterious illness. She was known to be a headstrong leader with natural diplomatic skills, but she often clashed with her inner council of advisors. (PGT)

Arabore
a sea-going creature native to the planet Toola, they are hunted by the Whiphid during rites of passage. The arabore is a fish-eating rodent nearly three meters in length, and with flat tusks studding its short snout. Their bodies, while thickly layered with fat, are streamlined for swimming. A young male Whiphid must kill an arabore with his bare hands to prove himself a mighty hunter, while a new Spearmaster must kill one to prove himself worhty. (GG4, SWJ10)

Arabu
a Dimok escort shuttle assigned to guard the shuttle *Keydon* during its rendezvous with the Ripoblus shuttle *Phantele*. (TIE)

Aracara
this swamp-covered planet was the site of the Alliance's DVL-181 outpost, during the Galactic Civil War. (HAS)

Aracara Testing Facility
located on the remote world of Aracara, this weapons laboratory was abandoned when the testing proved unprofitable. The Alliance took control of the facility and used it as outpost DVL-181. (HAS)

Arachnia EMRG-50 Rail Gun
this weapon has an incredible range, able to hit targets at point-black distances and up to 4,000 meters away. It has an strong recoil, which requires a strong individual to shoot it. (TSK)

Arachnoid
an insect-like race, the sentient Arachnoids resemble huge spider-like ants. Six legs propel them along, with the upper pair serving as arms. A large, bulbous end section is supported by the four rear legs, and their heads have sharp beaks. (TSK)

Arachnor
a spider-like creature found on the planet Arzid, it spins a sticky web to capture its prey. (PDS)

Aradian
this planet is the third world in the Lianna System. A mildly poisonous atmosphere covers the planet, and it is orbited by three moons. (ML)

Aradian Pulse-lifter
this atmospheric drive system is an alternative to repulsorlifts. The technology is new, and causes large disturbances in the surrounding area when activated. (BTS)

Aragon
this ancient Melodie lives beneath the surface of the waters on Yavin 8. At one time, he could read the ancient Massassi writings that litter the moons of Yavin, but the ability has faded over the years from lack of use. He learned the Massassi words as part of the training he received from his mother, Esla. Esla was her generation's keeper of legends, as was Aragon. When Anakin Solo and Tahiri ask him to help them decipher the riddle of the Golden Globe, Aragon cannot help them with the ancient writings, but he does give them the entire message contained within them. Anakin and Tahiri then translated the message into it component letters, allowing them to read more of the ancient writings. (LW)

Arah
this asteroid belt was the site of an Imperial mining operation geared toward the procurment of derillium and oridium for the V38 development project. (RA2)

Arakkus
an Imperial scientist, Arakkus led an Imperial weapons development lab until he was contaminated by experimental radiation released during an Alliance attack on the lab. The radiation was released when an Alliance attack on the installation destroyed much of the lab. Arakkus retired from Imperial service, feeling sorry for himself and angry at the galaxy. He hid near a dwarf star, but could not reconcile his suffering. Thus, he began sending out false distress signals, luring ships to him. He lured them so close to the dwarf star that they were unable to escape its gravity. thus, the ships' crews became doomed, just as Arakkus was. Known as the Graveyard of Lost Ships, this collection of doomed ships eventually orbitted the star in five interconnected rings. Arakkus refuses to try and live out a full life. When his distress call lured the *Millennium Falcon* to the Graveyard, Arakkus is beseeched by Han Solo and Luke Skywalker to leave

the place. He refuses, claiming that he has rigged the Graveyard with negatron to explode if someone tries to remove him from it. Han realized that such an explosion would free the *Falcon*, but Arakkus fled into the depths of the station, rather than go back to the outside world. Han and Luke detonated the negatron, destroying the Graveyard and killing Arakkus. (CSW)

Arakyd Industries
a major manufacturer of droids, heavy wepaons, and starships, Arakyd made a name for themselves during the New Order by securing several high-profile deals with the Empire. The Viper Probe Droid was one of their greatest achievements, as it marked one of the most successful attempts to use artificial intelligence in a military application. After the Battle of Endor, Arakyd continued to remain loyal to the Imperial remnants, and produced the XR-85 Tank Droid for use when the Empire battled the New Republic for control of Coruscant. (SCRE, ESB, DFR, JS, EGV)

Arali Dil
this young Twi'lek woman was a student at Garqi Ag University, and was member of the resistance there. She was a contemprary of Dynba Tesc, and was part of the crew that helped liberate the *Star's Delight*. (TFE)

Aralia
a small, tropical planet located in the Andron System, Aralia is the adopted homeworld of the Ranat species. It is also the location of the amusement park Project Aralia. (GG4)

Arallute
a pungent weed found on the planet Alderaan which blooms with a purple, trumpet-shaped flower. Legend has is that, if a new bride finds one in her yard, she will soon have a child. When the petals are dried, they curl around their seeds; these dried petals have been used as baby rattles. (CPL)

Aram
this high-gravity, tropical planet was the homeworld of the Aramandi race. It was located in the Aramand Cluster. (SSR, AE)

Aramadia
Nil Spaar's embassy ship, it is a huge, spherical craft escorted by three smaller craft. One of the first Aramadia-class thrustships, it employs an Aradian pulse-lifter propulsion system for atmospheric travel. Nil Spaar took the ship to Coruscant when he went there to draw the New Republic's attention away from the Koornacht Cluster. (BTS)

***Aramadia*-class Thrustship**
this Yevethan warship design is a sphere-shaped craft equipped with Aradian pulse-lifters for propulsion. They are also called T-types. There were two basic models of thrustship: an unarmed troop transport and a fully-armed warship. The warship was graded at medium-cruiser-class weaponry, armed with eight main laser cannon batteries spaced around the ship to defend any angle of attack. Up to four batteries could be linked together, to concentrate fire on a single target. They were also armed with several concussion missile launchers. What made the *Aramadia*-class so strong in battle was the fact that their spherical shape made it easy to shield. The smooth, rounded surface allowed maximum shielding capability with minimal power input, unlike a boxy starship which required multiple genrators. The T-type thrustship measured 240 meters in diameter, and required a crew of 6,810 Yevethans along with 49 gunners. It could transport up to 1,600 troops and 10,000 metric tons of cargo. Each was armed with 8 turbolaser batteries, 3 proton torpedo launchers, 4 gravity bomb launchers, 4 missile launcher batteries, and 6 ion cannons. (SOL, TT, CTD)

Aramand's
this was the most up-scale, expensive restaurant found in Drepplin city, on the planet Glova. Owned by Tegist Byrg, the planetary Governor, Aramand's catered to some of the planet's richest, and most corrupt, political officials. (POC)

Aramand Cluster
this collection of star systems was controlled by the Aramandi race. (AE)

Aramandi
this was a race of four-armed, four-eyed humanoids from the planet Aram. Because of living for generations in Aram's heavy gavity, their bodies were short and stout. Their skin coloration ranged from light red to light brown, and their eyes were solid black. As a people, the Aramandi were governed by the religious beliefs of the *Eeronon*, and divided themselves into four distinct castes or *akia*: the Orma, Cirra, Mila, and Lota. With the advent of the New Order, the Aramandi were courted by the Empire, and given elaborate concessions to allow a simple garrison to be erected on Aram. In return, the Aramandi were basicaly left alone. (SSR, AE)

Arapia
this planet was the homeworld of the Kadri'Ra race. (SWAJ, BSS)

Araquia
an alien arachnid species native to the planet Kirtania. The misuse of the planet's resources by the humans that colonized the planet has resulted in the near-extinction of the araquia race. The average Araquia resembled a large spider, with greenish-brown skin and long legs. They lived in the lower canopy of Kirtania's deciduous jungles. Their knowledge of the plant life on Kirtania gave them a great deal of information on medicine, and their serums and anti-venoms were sought out by travelers and doctors for curing a number of rare diseases. (AE)

Arastide
this New Republic Senator was from the planet Gantho, and was a staunch opponent of the Daysong Party. (POT)

Arat Fraca
this planet is the location at which the *Star Morning* suddenly reappeared a year after it left Motexx for Gowdawl. (SOL)

Aratech Repulsor Company
manufacturers of speederbikes and other repulsorlift craft. Many of their designs, most notably that 74-Y and 74-Z spederbikes, remain popular throughout the galaxy. (SWSB, EGV)

Arawynne
this Ghostling princess was captured by Djas Puhr and sold to Sebulba as a slave, shortly before the Dug lost the Boonta Eve Classic podrace to Anakin Skywalker. She was seven years old at the time of her capture, but found herself as the leader of the small group captured and brought to Mos Espa. They were sold by Sebulba to Gardulla the Hutt, but were later freed by Anakin Skywalker, Dorn, Kitster, and Pala. Gardulla had planned to use the Ghostlings to help tend her underground garden oasis, but Anakin decided that they would be killed if they worked there. With the help of his friends, Anakin was able to get the Ghostlings passage off Tatooine on a smuggling ship. However, Arawynne was badly injured in the escape. (E1A5, E1A7)

Arbalest
this modified MRX-BR Pacifier was owned and operated by Tern Ashandrik. It was armed with a pair of proton torpedo launchers and three heavy laser cannons. (ND)

Arbmab
an Imperial Sergeant serving under Colonel Johans in the Hell's Hammers. He helped lead the assault on Protazk, on Spuma. (ISB)

Arbo
when Teebo was a child, the Ewok Arbo was the tribe's legend keeper. (AT)

Arbo, Elga
this Corellian woman was the owner and operator of the *Redshift Runner*, until she ran afoul of Gydio Lucone. She had mortgaged everything she had to make the *Redshift Runner* the fastest ship in the sector, and she made her living as a courier. When Lucone threatened to seize the ship, Elga refused. A struggle ensued, and Elga was fatally wounded. However, her co-pilot, Maceb Joodsen, made off with the *Redshift Runner* and was never seen again. (SS)

Arbo Maze
a thicket of trees found on the forest moon of Endor, it is extremely dense. Most creatures that wander into it are quickly lost. (ECAR)

Arboga
this Mon Calamari served the New Republic as Captain of the *Hope*. (TFE)

Arbor, Jenna Zan
this noted transgenic scientist earned fame early in her career by creating a vaccine to a space virus which threatened an entire planet. She then devoted her career to helping low-technology planets like Melasaton overcome their difficulties. Jenna was also good friend of the Belascan Senator, Uta S'orn. About twelve years before the Battle of Naboo, she reserved Didi Oddo's café for a dinner party on an anonymous tip from Fligh. However, she didn't like the atmosphere and claimed the food was too cold, and swept out of the café with her entourage. It was during this party that the Sorrusian bounty hunter who been tracking Didi sneaked into the café and laid a trap for the Oddos. (DH)

Arbra
this forest planet was the site of an Alliance base during the Galactic Civil War. (EGC)

Arc Hammer
an Imperial warship penetrated by Kyle Katarn. The long, dagger-shaped ship was a remote manufacturing facility for Rom Mohc's darktroopers. Katarn was able to penetrate the ship and defeat Mohc in combat. (DF)

Arc of Fire
this bar and grill was located on the planet Selenius VII. (GG10)

Arc Razor
this was the name of the starship owned by the bounty hunter Gyran. (SSR)

Arca Jeth
a humanoid with three fingers and a thumb on each hand, Arca was a Jedi Master from the planet Arkania. *Note that in* Tales of the Jedi: *Redemption, Master Arca is portrayed with four fingers and a thumb*. He agreed to oversee the planet Onderon, but instead sent Ulic Qel-Droma, Ulic's brother Cay, and Tott Doneeta to the planet. He later assists them on the planet, and is forced to conceal Freedon Nadd's Sith lore in a tomb on the Dxun Moon. He refuses Exar Kun's request to see the Sith artifacts from Freedon Nadd's ship. He later attends the Jedi Assembly on Deneba, and is killed in the battle by one of the Krath war droids. Ten years after the Great Sith War, Arca's spirit appeared to Ulic Qel-Droma on Rhen Var, and urged the distraught man to abandon his plans for suicide and depend on his inner strength to survive. (TOJ, DLS, EGC, TOJR)

Arcade
this is the long, main hall of the Rabaanite Gymnasium, found in the city of Ban Belos. (SWJ9)

Arcade Omicron
this diversionary establishment in Lumchugger's Hub, on the planet Bescane, is home to one of the few holozeotroscopes seen outside the up-scale entertainment centers on Coruscant. It continually loops through a holographic display of the Battle of Yavin. The Arcade Omicron also has several scenic replicators. It was here that Alliance agents found Cooper Dray, during their search for clues about the Death-Hunter cyborg project. (SWJ9)

Arcadia
this freighter was owned and operated by Darren T. Weeb during the Galactic Civil War. (ML)

Arch Canyon
this natural landmark is found in the deserts of Tatooine. The canyon is dominated by beautiful, natural stone arches that span its width. Jabba the Hutt's personal podracing course ran through Arch Canyon, on its way to Jag Crag Gorge. (TPM)

Arch of Triumph
this landmark was erected on Coruscant by the Empire, shortly after Emperor Palpatine instituted the New Order. The Arch was erected in Palpatine's honor. Han Solo, during one of his Academy training exercises, obtained the fastest time for an assigned run when he flew through, rather than over, the Arch. (TPS)

Archais
this planet is the site of legendary, mythical peaks of incredible height. (GCQ)

Archeaoastronomer
a scientist who investigates ancient civilizations who had developed space travel. (LCM)

Archer
this being was a member of the Vibroaxe Squadron of pirates. (IF)

Archimar
the New Republic military doctor assigned to the *Glorious*. (BTS)

ARCHIVE-H
this was the codename of the Ringali Shell's most successful infochant, active during the Galactic Civil War. ARCHIVE-H was supernaturally accurate, and commanded a high - although fair - price for his services. (FOP)

Archon
this was the name given to the highest political offices of the planet Vergill. (JE)

Archon
this modified frigate was part of an Imperial fleet which maintained the confinement of prisoners taken during the Battle of Hoth. (XWA)

Arcon Multinode Agricorp
this Corellian-owned macro-farming and food processing company was one of the original Contributing Sponsors of the Corporate Sector Authority. Arcon has major holdings in the Outer Rim Territories, and buys over 30% of the crops growing by independent Outer Rim farmers. *Note that* Han Solo at Stars' End *names this as Acron Multinode*. (CSA, HSE)

Arcona
a scaleless, bipedal race of reptiles with an anvil-shaped head and marble-like eyes. Between their eyes is a small bulbous knob that is used as a heat sensor and supplement to their eyesight. Their skin resembles fibrous wood, and ranges in color from dark mahogany through gray to ebony. They are native to the planet Cona, and require ammonia supplements whenever they are off-planet. Socially, Arcona arrange themselves into groups called Grand Nests. They are farmers by nature, tilling Cona's rich tropical environment. The absence of salt in their environment has caused them to become addicted to the substance on occasion. Such addicted Arcona are noticeable by their glowing yellow eyes, a result of a chemical interaction between the salt their optic nerves. This interaction also causes hallucinatory visions to play across the Arcona's eyes. However, increased levels of salt also break down the pancreatic ability to convert ammonia into a water-conserving enzyme, and is thus deadly to the Arcona. (GG4, SCRE, CCG)

Arcona Mineral Harvest Corporation
this Cona-based mining operation was a secondary player on Bandomeer until Qui-Gon Jinn and Obi-Wan Kenobi managed to expose Xanatos' part in the control of Offworld Mining. (RF, DR)

Arconan Tunneler
this was a mining device developed by the Arcona Mineral Harvest Corporation. (RF)

Arctic Environments Combat Range
this Imperial Army training center was located at the north pole of Sirpar. (SWAJ)

Arcura
a nondescript planet. (SWAJ)

Arcuse
this Ubese bounty hunter was perhaps best-known for his singlehanded capture of the Exelis Hunters in the Strabin Sector. When his friend and sometime partner, Kiran Tatch, was expelled from Glorga the Hutt's employ, Arcuse decided to join him to work a freelance hunters. They worked like this for nearly twenty years before joining the Granse Confederacy. His reputation as a bounty hunter was heightened by the fact that Arcuse made very few enemies, and never left the employment of a crimelord on anything but good terms. (AIR)

Arda-1
the first planet in the Arda System. (CSWEA)

Arda-2
this small, neutral world was known for it industrial advances. They T-6 diodem was produced on Arda-2, which is the primary planet in the Arda System. (CSWEA)

Arda-3
the third planet in the Arda System. (CSWEA)

Ardan
this native of the planet Brentaal served the Imperial Navy as a Lieutenant Commander aboard the *Executor*. He was in command of the bridge pit crews during the Battle of Hoth and the chase of the *Millennium Falcon* toCloud City. As a junior officer, Ardan participated in the subjugation of several alien races, including the Ithorians and Wookiees, as well as the planets Firro and Sinton. (CCG4)

Ardana Mitt'Ayehe
this Twi'lek was the owner and leader of the Ayehe Dance Troop. (ML)

Ardanium
this mineral has the unique property of growing stronger in the presence of radiation. This makes it a perfect material for creating fuel canisters for starships, especially capital-scale ships, which require huge amounts of power. This mineral was found in large quantities on the planet Questal, and the Emperor raided the planet in an attempt to expand his fleet of *Super*-class Star Destroyers. Unfortunately, the supply ran out just after a group of Alliance agents overtrew Moff Bandor. (GCQ)

Ardax
an Imperial Army Colonel assigned by Furgan to capture Anakin Solo on Anoth. He was a native of Chandrila, and grew up to serve in the Imperial Navy. Known as a fair leader, Ardax was respected for his ability to put his crew's well-being in front of his own. He was a veteran of command of several ships in the Caridan System before travelling to Anoth. (DA, COTF, JASB)

Ardele, Feylis
this young woman was a member of the Commenor militia before joining the Alliance. She worked with the militia in preparation for entrance to the Imperial Academy. She never attended, though, citing philosophical differences with Imperial doctrine. She impressed Admiral Ackbar, who referred her to Wedge Antilles and Rogue Squadron shortly after the discovery of the *Eidolon*. Her experience with TIE Fighters and her abilities with an X-Wing earned her a position in the Rogues. She soon found herself falling in love with fellow Rogue Avan Beruss, and they worked hard to keep their relationship a secret. (HXW, XWM)

Ardellian, Tormax
this Corellian pirate was a member of a raiding party that tried to smuggle in Alliance operatives and equipment to the planet Questal, some three years after the Battle of Yavin. His expedition was exposed, and the agents and crew were imprisoned. The Alliance operatives were killed in a public execution, and the pirates were permanently detained. Ardellian managed to escape the initial assault, and he wandered around Gralleenya city for several weeks, trying to figure out how to rescue his companions. (GCQ)

Arden
1) Arden once had a romantic relationship with princess Kalieva K'ntarr. Arden left the political and commericial intrigues of Rydonni Prime for the stars, and was supposed to take Kalieva with him. She once mistook Sienn Sconn for Arden, when Sconn tried to infiltrate Rythani Products and steal a weapon prototype. (SWJ9)
2) this gas giant was the fourth planet in the Bakura System. *Note that* The Truce at Bakura *simply named this planet* Planet 4. (TB, TBSB)

Arden, Deredith
this Bakur Corporation employee held the rank of Captain, and was the commander of the first colony ship to reach the planet Bakura during the Old Republic. He served as the first leader of the Bakur Corporation, and eventually founded the city of Salis D'aar. He served as Prime Minister for eight years, building a social and economic base for the settlers to work from. He was unable to fully remove the political infighting that plagued the planetary government until it was nationalized by the Empire. (TB, TBSB)

Arden Industries
this small, starship manufacturer produced a number of freighter designs, including the Model 47 light freighter. (POC)

Arden Lyn
this former Teras Kasi master was summoned by Darth Vader to lead an assault team against the Alliance. Their goal was to defeat the leaders of the Alliance in one-on-one combat. Lyn's trademark was his cybernetic arm, which was loaded with battle implements. (MTK)

Ardent
an Alliance Mon Calamari Light Cruiser operative during the Galactic Civil War. (TIE)

Ardiff
this Imperial Navy Captain rose through the ranks in the decade following the death of Grand Admiral Thrawn. He served as Admiral Pellaeon's second-in-command aboard the *Chimaera* during the initial phases of testing of the new cloaking device. Although Ardiff disagreed with Pellaeon's choice to surrender to the New Republic, his sense of duty and honor to his commanding officer made him hold his tongue. However, this did not stop him from voicing his opinion when he felt it necessary, a trait Pellaeon came to appreciate and promote. (SOP, VOF)

Arditi
an Alliance modified CR90 corvette that was destroyed while trying to disable the *Harpax* so that Admiral Harkov and the *Protector* fleet could escape and defect. (TIE)

Ardle
this Thyferran was a captain in the Thyferran Home Defense Corps. He initially served under Erisi Dlarit, but was chosen to lead the squadrons that accompanied the *Corrupter* to Alderaan to intercept Rogue Squadron. When the Rogues disabled the *Corrupter* and chased off the *Aggregator*, Ardle surrendered his TIE Fighters to Wedge Antilles. (BW)

Ardos
the small, dwarf star primary to the Ardos System. Hutt legends say that Ardos was in love with Evona, which was a sister star that made up a binary system. The two lovers had many children, which were the various planets of the system. When Evona was sucked into a black hole along with several planets, Ardos became angry and miserable at the loss of his loved ones. Ardos self-destructed, throwing off a huge radioactive mantle of gas, and reducing itself to a white dwarf. The ejection of radioactive matter destroyed many of the remaining planets, leaving only the Hutt homeworld of Varl. Scientists from the Old Republic and Empire believe that this story is a mere legend, and that the Hutt's destroyed much of their system in an ancient civil war. (GG4)

Arecelis Acosta
this Coynite was a member of the Alliance's Harrier infiltration team. A tall creature covered with blue-black fur, Arecelis was killed by the Dark Jedi Vialco on Nysza III during the Harrier's attempt to take out a new Imperial communications bunker near Iscera. Arecelis was a good friend of Deke Holman. (SWJ8)

Arena of Games
this gladiator stadium was established by Imperial General Alfren Hul on Derilyn. It was located in the governmental district of the city of Tekar, and was a replica of the Rols'Kus arena on Coyn. (OE)

Arena of the Mind
this unusual edifice was established by the Ropagu near the city of Ropagis, for use in the culture-wide debates which replaced open warfare in their society. There is seating for 10,000 Ropagu, which flock to the arena to witness intellectual debates between scholars and philosophers. Off-world guest speakers are sometimes invited to join the debates, and there are a number of translation facilities available. (TSK)

Arena Shockball
this version of shockball is played in a confined space, restricting movement on the playing field. (SOL)

Aressa, Tress
this woman had many parts of her body replaced with illegal cybernetic implants and replacements. She was known as one of Cloud City's best independent infochants, and controlled a large network of vessels throughout the city. She was employed by Captain Velantia of the Imperial Security Bureau to root out information on the Alliance's movements on Cloud City. (GG2)

Argai
this planet was the center of Xim the Despot's empire, and this site of his royal palace. (ML)

Argazda
located in the Kanz Sector, this planet revolted against the Old Republic about 4,000 years before the Galactic Civil War. Its provisional governor, Myrial, declared the Kanz Sector independent, and began to forcibly conquer other planets in the sector. Lorrd was one of these planets, whose cries for help fell on deaf ears, for the Old Republic was too busy to help. The Kanz Disorders lasted nearly 300 years before a group of Jedi Knights could be dispatched to end them. (CSA)

Argazdan
this people subjugated the Lorrdians during the Kanz Disorders. (AE)

Argdran, Mikos
this short, pudgy man was something of an infochant, playing the Elrood-Derilyn Trade Route and exchanging useful information with the highest bidders. He was once employed by Lud Chud, but doublecrossed the Rakaan crimelord by alerting Tanda Pryl and the

Thunderflare of an attack by Chud's forces. The pirates were decimated at the hands of a fully-prepared Imperial Star Destroyer, and Mikos was captured. Lud Chud then discovered that Argdran had stolen a number of computer datafiles, and had a team of bounty hunters throw Mikos out of a passing cargo ship. Luckily for Mikos, a team of Alliance agents was passing by the area, on a search for Shondra Del. Lud Chud, upon learning of Argdran's survival, employed a team of Loag assassins to hunt down Mikos, and the Alliance team was forced to travel to Merisee to throw off the pursuit. The Loag were able to track Argdran by the weak signal produced by the stolen datafiles. However, Argdran and the Alliance team were rescued from the assassins by the *Thunderflare*, believing they were simple ore transporters. Argdran, however, was captured by the Empire on Derilyn and forced to fight in the Arena of Games. After being rescued by Shondra Del, he pledged his support to the Alliance. (OE)

Argenhald Base
this was the name of the Imperial garrison located just outside the city of Lurark, on the planet Saffalore, during the early years of the New Republic. (SOC)

Argent Lady
this new Ghtroc Cargo Empress-class freighter was owned by Cosmohaul Shipping. It was loaned to a group of freelance mercenaries by Paxtrell Snoygal, in the hopes that the mercs could stop the piracy which was plaguing Cosmohaul's transports. The Snoygal had hired a new crew to transport 100 R5 droids to Sullust. The crew turned out to be Xalto Sneerzick and his followers, who were trying to free the droids. He had inserted an "emancipation virus" into their programming, but one of his droids rebelled and shot him. The *Argent Lady* was pursued and captured by an Imperial Patrol Craft, but its crew was overtaken by the mercenaries and left stranded. The *Argent Lady* returned to Cosmohaul, but not before one of the infected R5 droids escaped in a life pod. (SWJ9)

Arginall City
this was the capital of the planet Hargeeva, and one of only six urban communities on the planet. (SWJ8)

Arginall Refinery
this small operation was one of the primary sources of the ores and minerals extracted from the mines found on the planet Hargeeva. It was controlled by the Empire during the height of the New Order, and its corporate offices were modified to serve as part of the Imperial garrison base. (SWJ8)

Argon
an Imperial Grand Moff who was swindled by the Tonnika Sisters out of 25,000 credits. (TME)

Argona
1) this Imperial Navy Captain was in command of the *Ironhand*, one of the thirteen Star Destroyers still under Imperial control some ten years after the death of Grand Admiral Thrawn. When Moff Disra set his plans in motion to overturn the New Republic, he ordered Argona, along with Captains Nalgol and Trazzen, to ready themselves for an assault on Bothawui, following the Caamas Incident. Argona questioned the necessity of moving three Star Destroyers to Bothawui on a long-term mission without direct support, until Disra brought out a resurrected Thrawn, played by the con artist Flim. The Imperial Captains all agreed with the plan. (SOP)
2) this was one of the largest cities on the planet Rhamalai, and was the first located taken over when the Empire subjugated the planet. (SWJ13)

Argoon
primary planet in the Newland System, it was the site of an Imperial manufacturing facility during the Galactic Civil War. It was eventually abandoned following a number of Alliance assaults. (TIE)

Argovas City
this was the capital city of the planet Argovia. (IA)

Argovia
this humid, marshy world was rich in minerals and ores. This made it a prime location for a variety of small corporations, until it came under the notice of the Empire. The Empire established a sensor network complex on the planet, using the net to tie together communications in the Endocray Sector. When the Empire decided to nationalize the sector, it used the complex on Argovia to jam communications during a sector-wide blockade. A team of Alliance agents managed to infiltrate the planet and destroy the complex, helping to end the blockade. The average day on this misty, stormy world lasts 28 standard hours, and its year lasts 345 local days. (IA)

Argus
an Alliance shuttle destroyed during the Galactic Civil War. (TIE)

Arhan
this race of near-Humans was characterized by their frail build and long features. Their ears were slightly pointed at the top, and their eyes had a piercing quality. (CRO)

Arhul Hextraphon
Arhul was the executive secretary and master historian for the Alliance High Command. Before that, he was sold into slavery to the Zygerrians. While being transported to his new owner, Arhul's slave ship was attacked. He and his comrades huddled in fear, only to find they were in no danger. Han Solo and Chewbacca had overtaken and boarded the ship, only to find the slavers gone. Han asked Arhul if he could pilot the ship, and with a positive reply, Han and Chewie disappeared. Arhul and his companions then realized that the two smugglers had left behind the Zygerrian slavers' expensive cargo, which Arhul and his comrades used to regain their freedom. (SWSB, CSA)

Aria Callet'dira
this is the name of Gacerite battle music, used to whip Gacerite soldiers into a fighting frenzy. It was played by a military unit's musicmakers. (PG2)

Ariana
this was the capital city of the planet Garos IV, and was the site of Chado's Pub and the University of Garos. (SWJ1, SWJ12)

Aric
a creature whose tongue is a delicacy. (CPL)

Arica
Mara Jade's alias when she went undercover in Jabba the Hutt's palace in order to kill Luke Skywalker. She provided C-3PO with a good deal of background on Jabba's operation, after the droid arrived at the palace as a gift from Luke. (TJP, ROJR)

Aridus
a desert planet which was once the site of an Alliance weapons depot. Darth Vader planted an imposter on Aridus, who posed as Obi-wan Kenobi, in an effort to capture Luke Skywalker. The actor became extremely engrossed in his role, believing that he was actually defeating an evil enemy when he killed attacking stormtroopers. This drew Luke closer to him, as well as the native Chubbits that inhabited the planet. The actor eventually came to believe Vader was evil, and destroyed the Ivory Tower in an effort to distract Vader while Luke escaped. (CSW)

Ariela
a native of Alderaan, Ariela was Eyvind's fiance. The two were married on Tatooine, in a ceremony that included their human and Jawa friends. Ariela supported Ariq Joanson's belief that the humans, Jawas, and Sand People could live together peacefully, despite what the Empire said. Ariela and Eyvind were married the day that Owen and Beru Lars were killed. When a group of adolescent Sand People ransacked their wedding and killed Eyvind, she was carried away by the Sand People until Ariq rescued her by placating the young Sand People and trading water for her. The Imperial troops interrupted the bartering, claiming that they came to rescue the two, and shot a number of the Sand People. Despite the Imperial pressures, she stayed on Tatooine to run Eyvind's farm and help Ariq pursue his peace. (TME)

Arienne Desert
this vast wasteland was located south of the Trekali Mountains, on the planet Sevarcos. (SWJ12)

Aril Nunb
Nien Nunb's sister, she was the Executive Officer of the X-Wing Rogue Squadron about two and a half years after the Battle of Endor. Wedge Antilles praised her abilities as a fighter pilot, but he opposed her nomination as XO because she was an instinctual pilot with little ability to teach. He wanted Tycho Celchu to be the XO. She eventually became a pilot in the squadron, and was captured on Coruscant. She was used as one of Evir Derricote's experimental aliens for his Krytos project before she was rescued. She later assisted the Rogues during the Bacta War by piloting the *Valiant* warship. After several years of valiant and intelligent service, Aril was promoted to Admiral, and given command of the *Victory*-class Star Destroyer *Protector*. She accompanied Leia Organa Solo to Bastion, shortly after the start of the Yuuzhan Vong invasion, to enlist the aid of Admiral Pellaeon and the Imperial Remnant. (XWN, WG, BW, DTR)

Aris
located in the Albarrio System, this jungle world was the sector capital of Relgim Sector. It was on the intinerary of the *Kuari Princess* when Imperial Moffs Torpin and Vanko began plotting their deception of Emperor Palpatine. Members of the Alliance were also on the planet, trying to discover what the Moffs were up to while escaping from stormtroopers. The Moffs and the Alliance agents all boarded the *Kuari Princess* on Aris. Aris is the capital world of the Albarrio Sector. It has no native sapient species, although the wok-woks that roam the jungles have begun showing rudimentary intelligence. The jungles of Aris cover the planet in tropical rainforest, with trees growing 250 meters tall in the warmest parts. The inhabitants of the planet live in tree-dwellings formed from wide platforms and connected by simple bridges and walkways. (RM, CFG, TFE)

Aris Brace
this bulk freighter owned the Corellian Merchants Guild record for the most cargo runs over five parsecs. (SWSB)

Aris V
this planet, located in Parmel Sector, was chosen as a possible base of operations for the dishomed Laramus Base Irregulars. (GG9)

Arjan II
this droid brain is roughly equivalent to the AA-1 Verbobrain in terms of capacity. They were used in the creation of Roche J9-series worker droids. (GG7)

Arjon F.M.P.
a native of Ord Mantell, Arjon (F.M.P., to her friends) stopped on Tatooine during a layover and never made her connecting flight. She has since become a card-shark, with no real scruples and a growing loyalty to Ohwun and Chachi DeMaal. The DeMaals tolerate her presence in the entry ramp to Docking Bay 94 in Mos Eisley, where she scams her customers. (GG7)

Arjun
this Imperial Strike-class cruiser supported the attack on the Organarms facility during the Galactic Civil War. (TIE)

Arjun, Jr.
this Imperial combat utility vehicle was assigned to the *Arjun*, and participated in the attack on the Organarms facility during the Galactic Civil War. (TIE)

Ark Roose
this strange alien, known as “Bumpy” on the Outer Rim podracing circuits, was easily distinguished by his unusual skull. The top of his head was dominated by a spined frill, while his jaws were set well below and in front of his cranium. A native of the planet Sump, Bumpy favored the Vokoff-Strood Plug-G 927 model of racer during his prime. Being one of Sebulba’s cronies, Ark Roose tried to sabotage Anakin Skywalker’s podracer, shortly before the Boonta Eve Classic race, but disabled Ben Quadinaros’ machine by mistake. (RAC, IG1, IWE1)

Arkania
a planet which had a great deal of Dark Side energy, it was the world watched over by Jedi Master Arca Jeth. It is a tundra world known for its huge diamonds. It is located in the Colonies region. (TOJ, DESB)

Arkania Hyperspace
this terminal spaceport was located near the jump gate which was placed near Arkania, some 4,000 years before the Battle of Yavin. (TOJC)

Arkanian Dawn
this infamous Thalassian Y164 slave transport ship is feared throughout the Outer Rim Territories. Rumors surrounding the ship say that no one ever survives a trip in the *Dawn*, for no one has ever been see after boarding it. This is, in fact, all a clever ruse put on by the Sullustan Thila, who owns the *Dawn*. She is an Alliance operative, and uses the mystique and fear surrounding the ship to swoop down on slave camps and collect slaves. She then transports them to Alliance safeworlds, where they can live in peace. (GG9)

Arkanian Dragon
a large creature native to the planet Arkania. (FNU)

Arkanian Jellyfish
a lifeform native to the planet Arkania. (FNU)

Arkanis
this planet was the homeworld of Devon Fuller. (GG9)

Arkanis Sector
this is a section of the galaxy found in the Mid Rim Territories. (SWAJ)

Arkayd
presumably, this is a typo in *Jedi Search*, which lists Arkayd (not Arakyd) as the manufacturer of the *Millennium Falcon*'s concussion missiles. (JS)

Arkonne IIIa
a planet. (TBSB)

Arkos, Seb
this skeletally-thin man was the owner of Arky's Emporium of Forgotten Treasures, located in the city of Xakrea on Darkknell. He went most often by the nickname "Arky," and was a close associate of Booster Terrik before Booster was sent to Kessel. He was known in criminal circles as a pretty good forger, and even spent some time in the spice mines of Kessel after an arrest. (TFNR)

Arky
this New Republic Navy officer served as the task force coordinator under Etahn A'baht, as part of the Fifth Battle Group. Arky helped plan the initial blockade of the planet Doornik-319, also known as Morning's Bell. (SOL)

Arky's Emporium of Forgotten Treasures
this antique dealership was owned and operated by Seb Arkos in the city of Xakrea, on the planet Darkknell. It was located at 24335 East Ryloth Street. (TFNR)

Arl
this Imperial Navy Colonel served aboard the *Lusankya*, under the command of Joak Drysso. Arl was in command of the ship's starfighter squadrons. (BW)

Arleen
a pleasure yacht on which Lando's rented navigation droid last served. The droid was rented by Lando in the Oseon System in order to get him to the Rafa System. (LCM)

Arleil Schous
this aging male Defel served as one of the Alliance's primary contacts on Tatooine. He was well-regarded as a leader in Mos Eisley's alien community. His advancing age had dimished his ability to warp light, so he was unable to hide in the shadows like younger Defel. (CCG6)

Armament Rating
a scale on which the offensive nature of a starship can be measured. The basic scale is:
0 = no weaponry
1 = light defensive weapons only
2 = light defensive and offensive capabilities
3 = medium defensive and offensive capabilities
4 = heavy defensive and offensive capabilities
(WEG)

Armatin the Dread
this retired smuggler owned the slava bar in Esau's Ridge, on Tholatin, during the Black Fleet Crisis. (TT)

ArMek
manufacturers of shipboard ion and laser weapons. (SCRE)

Armand, Lazarus
this New Republic agent was the second in command of Sector Intelligence in the Kalinda System. He was instrumental in hiring smugglers to assist in Project Second Chance. (TSK)

Armor
an Imperial shuttle used during the Galactic Civil War. (TIE)

Armored Caterpillar
this Alderaanian insect was the larval stage of a furry, large-winged moth. The armored caterpillar burrows underground and remains hidden there for up to twelve years in a thick cocoon. These insects were the primary food source for many of Alderaan's bird species. (ISU)

Armored Defense Platform
any of the heavily-armed, orbital stations used to protect a planet or system from invasion. (HTTE)

Armored Eel
a large, segmented terrestrial slug native to the moon Yavin 4, the armored eel was a wide, flat head dominated by high eye-ridges. (ISU)

Armored Heartbeak
a song written and played by the band Red Shift Limit. It has first released as part of the compilation *Limited Warfare*, and has been banned by the Imperial Board of Culture. (GG9)

Armory Droid
another term for a gladiator droid or other military training automaton. (E1A1)

Arms Load-Out Permit
this Imperial document was one of a number of documents required from any spacer who plied the spacelanes during the New Order. The procedures for obtaining the certification were documented in the *Spacer's Information Manual*. Known as an ALP, this document provided information on the current weapons and armament of the starship it was issued to. (SWJ9)

Armudu Spice
an additive that Niles Ferrier uses when he rolls his cigarras. It compliments the flavor of the carababba tabac. It also makes Ferrier's presence well-known, as its aroma is unmistakable. (DFR)

Armx
this bounty hunter was known for his poetry, and often wrote epitaphs for his acquisitions. (GG10)

Army of Terror
this was the final result of Project Starscream, had it ever succeeded. Borborygmus Gog had planned to develop an army of biological constructs which was quick to generate, was immune to the Force and could obtain sustenance from its victims. All earlier steps in the project were geared toward the creation of the army. Gog had implanted into the brain of each construct an explosive device, which could be detonated if the army ran amok. The plans for the army were scuttled when Gog was killed on Kiva and the only surviving member of the army, a being known as Eppon, was destroyed by Gog. (GOF6)

Army of the Republic
the ground-based arm of the Old Republic's military. (MTS)

Arnae, Dwin
this thin, mousy Imperial officer was a driven perfectionist who had hoped to set an Imperial record for the most successful apprehensions of suspected customs violators. His other goal was to set the record for most successful prosecutions against those customs violators. An extraordinary individual in his own eyes, Arnae's perfectionist attitude got him thrown out of the Imperial Navy when he uncovered some infractions on the part of his superiors. Rather than bring the matter to further attention, his commanding officer had him removed to the Sector Interdiction office on Travnin. In order to meet his own goals - which is superiors cared little for, since they were all more worried about the Alliance - Arnae continually scoured the Minos Cluster, keeping his highly-disgruntled crew on missions for months at a time. (GG6)

Arner Figgis
a respected Issorian scholar, Arner taught anthropology and archaeology depsite never truly experiencing either activity. (SWJ12)

Arnet
this Imperial Lieutenant was in command of the lead AT-ST scout walker assigned to Tempest Squadron, in defense of the shield generators garrisoned on the forest moon of Endor during the construction of the second Death Star. A combat veteran, Arnet commanded a prototype AT-ST under the command of General Veers during the Battle of Hoth. During the Battle of Endor, Arnet was assigned to devise a counterattack to any rebel activity which captured the shield generator bunker. (CCG10)

Arno
1) this stormtrooper served under Lesim on the Forest Moon of Endor, and was one of the troopers who brought in Luke Skywalker, after he surrendered. (MTS)
2) this grizzled old man was one of the original colonists who came to Tatooine. He became a friend of Adar Tallon, and was targetted by Jodo Kast during the hunt for Tallon. Arno managed to escape, and helped the Alliance locate Tallon. (TM)

Arnod
this Imperial Navy pilot was one of the pilots who pursued the *Millennium Falcon* through the Hoth asteroid belt following the Battle of Hoth. (MTS)

Arnothian
this Imperial General maintained a TIE Defender production facility on an unspecified world during the early years of the New Republic. He fancied himself a warlord in training, having broken from the Empire shortly after the Battle of Endor. His ability to lead a force was threatened when Ysanne Isard - having survived her own death at the Battle of Thyferra - tried to take command of the facility. Arnothian refused, but had neither the strength nor the will to fight against her. In the end, Isard had him executed for insubordination, and she took control of his facility. (IR)

Arnthout, Melnea
this woman was the leader of the first colony ship to land on Tatooine. She was faced with a number of problems upon landing on the desert world, including the crash of the supply ship *Dowager Queen*. She rallied her people, and eked out a settlement from the inforgiving land. She established the Bestine settlement, and opened a dialogue with the local Jawas, who were already living on the planet. They agreed to help the humans, and the colony eventually prospered. Later, Fort Tusken and Motesta were established, although Fort Tusken was abandoned after a Sandperson attack. (GG7)

Arnthout
a small farming community on Tatooine, named for the leader of the original Tatooine settlers. It averaged about 350 beings, and was located just south of Bestine. (GG7)

Arnthout Pass
this rocky roadway led travellers through the Jundland Wastes of Tatooine. (GG7)

Aro-GX
this series of security droids had a humanoid structure which stood nearly two meters tall. They were known to be extremely loyal to their owners, and were capable of a wide range of autonomous action. (SWJ1)

Aroma Disseminator
this is a special device that is usually an option on most higher-level droids, such as protocol droids. Aroma disseminators exude an odor which is pleasant to the smell of its owners. (GMH)

Arool
a species of poisonous succulent, shaped like a cactus. (TME)

Arpor-Lan
this humanoisd race was noted for its horned eyebrow ridges and a pair of short horns on its chin. (AIR)

Arqet
this ferocious, warm-blooded predator was native to the planet Pellastrallas, and was considered one of the most vicious predators in all of Agarix Sector. A solitary hunter, the arqet resembled a large, armor-plated horse, with a pair of curved horns sprouting from its temples. The feet of an arqet ended in heavy hooves, which gave it the sure-footedness to maneuver in Pellastrallas' mountains. (COG)

Arr'kya
this Bothan served as a Lieutenant in the New Republic, and was stationed aboard the *Ralroost* as the communications officer, under the command of Admiral Kre'fey during the Yuuzhan Vong occupation of Garqi. She was later killed during the Battle of Ithor, when a Yuuzhan Vong coralskipper got past the *Ralroost*'s failing shields and exploded on the bridge. (DTR)

Arradi
this was one of the six major continents found on the planet Celanon. (PG1)

Arrak Snake
a native Ithorian reptile. (TME)

Arramanx
this planet was notorious for its run-down urban areas. (COG)

Arranda, Tash
an orphan from the planet Alderaan, Tash and her younger brother Zak travelled the galaxy with their strange uncle Hoole after their parents were killed when the Empire destroyed their homeworld. The children had been away on a field trip when the destruction occurred. The three were wanted by the Empire for a number of supposed crimes. Tash was thirteen at the time she began to notice a sensitivity to the Force. She was taken in by the B'omarr monk Grimpen, who drew her into his plans by making her believe she was one of the most enlightened beings of her generation. However, she was simply drawn into an elaborate scheme in which Jabba the Hutt had been using B'omarr techniques to transfer the brains of the galaxy's worst criminals into other bodies. Tash ended up with the brain of Karkas after the original host escaped, and promptly killed Commander Fuzzel. Hoole managed to get her brain back into her own body after stopping Grimpen and returning several ancient scrolls to the B'omarr monks. She later used a red-gemstone necklace - give to her by her mother - as a way to concentrate on the Force. (GOF1, GOF7, GOF11)

Arranda, Zak
this orphan, once a native of the planet Alderaan, travelled the galaxy with his sister, Tash, and their uncle, Hoole. Hoole took care of the children after their parents were killed when the first Death Star destroyed Alderaan. The children had been away on a field trip when the destruction occurred. The three were wanted by the Empire for a number of supposed crimes. Zak was a little over a year younger than Tash, and while had some affinity for the Force, Zak was extremely adept with technology. He could return most computers and systems to working order, given the right parts and some time. Zak was declared clinically dead when they stopped on the planet Necropolis to purchase a new starship. After befriending Kairn, Zak was drawn into Doctor Evazan's plans to create armies of reanimated zombies. He injected Zak with the diluted juice of cryptberries, then injected him with reanimation serum. Zak was then buried, and Evazan hoped that the boneworms would soon begin burrowing into his body to locate bone marrow. It was Zak who discovered that the B'omarr monk Grimpen was working with Jabba the Hutt to transfer criminal brains into new bodies, and rescued his sister from a similar fate while in the crimelord's palace on Tatooine. (GOF1, GOF7, GOF11)

Arrandle Mountains
this low range of mountains was located on Sevarcos, on the north side of the Desert of Kariste. (SWJ12)

Arratan
this beefy, black-bearded man was the leader of the Blood Nest bandit group, based on the third moon of M2398. He despised Captain Darillian. (WS)

Arreis
an Imperial freighter destroyed by Keyan Farlander during his first tour of duty as an X-Wing pilot. (XW)

Arrejis Mellaha
this Squib ran Serooin's Gear, on the planet Betha II, shortly after the death of Grand Admiral Thrawn. Mellaha, like many aliens who lived in the Outer Rim at this point in galactic history, was wary of the presence of humans or the New Republic. However, he harbored neither group any ill-will. In fact, he was prospering from selling illegal goods to his patrons, primarily because of bans imposed by the Republic. While not directly cooperating, Mellaha helped a group of Republic agents search out the Kaarenth Dissension by warning them to stay away from certain areas of Betha II's primary starport. (SWJ8)

Arrestor
this Imperial bulk cruiser was assigned to Admiral Greelanx. It served as part of the front attack line during the Battle of Nar Shaddaa. Drea Renthal managed to destroy this ship by launching a series of concussion missiles into her flanks, then pummeling the ship with turbolaser fire. (THG)

Arrgaw System
this system is located on the Harrin Trade Corridor, between the Lahopa and Lazerian Systems. (TSK)

Arrikabukk
Chewbacca obtained this false identity from a Tsyklen on Nar Hekka, shortly after he joined Han Solo. (THG)

Arrow-17
an Aratech airspeeder popular in the Outer Rim. (TFE)

Arrow-23
one of Aratech's landspeeders, the Alliance modified these craft extensively, adding a laser cannon and a concussion grenade launcher to move up to 5 troopers into a hot battle zone. (RASB)

Arroway, Cheln
this man worked for Tern Ashandrik as hired muscle, protecting Ashandrik's interests on the planet Seregar. (ND)

Arroyo
an Alliance Lambda-class shuttle used to evacuate key personnel from Briggia, when it was attacked as part of Operation Strike Fear. (XW)

Arruna
this Twi'lek woman was the chosen companion of the Najib Lathaam, until he mistakenly angered Adalric Brandl by not allowing him to leave the planet Najiba during its passage through the surrounding asteroid belt. Brandl used the Dark Side of the Force to strangle Arruna and kill her without touching her. (TFE)

Ars Opus
an Imperial freighter which was carrying a cargo of R2 astromech droids, it was overtaken by pirates but later captured by the Alliance. In what appeared to be a planned maneuver, some of the R2 units were programmed to be remotely controlled. When they were used by Alliance starpilots, they suddenly lost control of their ships and were captured. (XW)

Art Beyond Dying
this was the name of the "glorious conception" honorable Blood Carvers could experience after their physical bodies died. Once the physical body was killed, the Blood Carver moved forward into the afterlife, reborn in a more wondrous form. Many heinous crimes, especially those which bring dishonor to one's family, result in a warrior's exclusion from the list of those allowed to experience the Art. (RP)

Art Galaxy Roundup
this was one of the many newsfeed articles written by Pertaal Shenvehr. Like his other columns, it contained coded messages and phrases that allowed him to pass information to Alliance field agents. (CRO)

Artel
an Imperial Security Bureau agent who worked with Wallace Fisk on Demophon. (SN)

Artesian Space Collage
an art form which consists of hanging objects suspended around a central point of interest. (TNR)

Articles of the Hawk-bats
this ficticious set of by-laws supposedly governed the actions of the Hawk-bat Independent Space Force. (IF)

Artificial Gravity
most often used in spacestations and starships, artificial gravity is produced by special gravity generators to create the illusion of gravity where there exists no gravitational force, such as in deep space. (HSE)

Artillery Remote
this device is used by military field personnel to remotely fire heavy artillery weapons. (CCG3)

Artistic Integrity
this musical compilation by the band The Emperor's New Clothes featured a song that was also entitled *Artistic Integrity*. It was written to goad the band Red Shift Limits, who release an anti-Imperial cover of the TENC song, *Totally Patriotic*. (GG9)

Aruk
this Hutt was one of the most powerful members of the Besadii clan. A sibling of Zavval, it was Aruk who placed his nephew Kibbick in control of the Ylesian spice processing facility. Almost 900 years of age at the time of the inception of the New Order, Aruk was so corpulent that he was unable to perform simple movements. Aruk and Jiliac were the two most wealthy and powerful Hutts of their age, and they were continually striving to outdo each other in terms of profits. Aruk gave birth to the disfigured Hutt called Durga, and raised the child in the face of opposition from many other Hutts. When Jiliac realized that Aruk was going to cut off the supply of spice and slaves from Ylesia, he contacted Teroenza. The two devised a scheme in which poisoned nala-tree frogs - a favorite delicacy of Aruk's - were fed to the old Hutt. Aruk consumed the frogs with abandon until his system could no longer take the abuse. Aruk died form the continual poisoning, and his nephew, Durga, suspected foul play. Durga had Aruks' body frozen and sent to Coruscant for an autopsy, where the poison was identifed and isolated. (THG, RD)

Arunskin 32
a cargo skiff manufactured by GoCorp. It was tougher than the Bantha II skiff, without sacrificing cargo capacity. It measured 17.2 meters in length. (TME, GG7)

Aruza
this planet, the homeworld of the Aruzan race, was subjugated by the Empire. It had five moons. (TBH)

Aruzan
this fair, blue-skinned race of humanoids was native to the planet Aruza. The Aruzans had rounded heads covered with blue hair so dark it appears black. They had a form of group mind, which was accessed via an access port implanted behind their ears called an *Attanni*. They also were incapable of performing violence, and were easily subjugated by the Empire. Certain members of the race were taken to COMPNOR Redesign camps. There, their brains were heavily modified by surgical, chemical, and cybernetic techniques to turn them into a slave race of warriors. The Aruzans hired Dengar to eliminate Sinick Kritkeen, in an effort to remove the Imperial yoke. (TBH)

Aryon, Kant
Tour Aryon's husband, Kant was a retired conman. He was born into the lap of luxury, growing up the son of rich parents on Bethars. When he met Tour, he decided it was time to settle down. He became completely devoted to her, and married her about eight years before the Battle of Endor. (GG7)

Aryon, Tour
this ebony-skinned female was the Imperial governor of Tatooine during the Galactic Civil War. She was a slave to fashion, and was always seen wearing the latest clothes. Her contributions to the planet Tatooine were mainly cultural, despite her sharp intellect and quick wit. She had little regard for Mos Eisley. Tour was a native of the planet Treylon II. (TJP, GG7)

Aryx
this flightless, predatory bird is native to the planet Cerea. It was quite large in size, standing taller than most Cerean men. They are covered with white feathers broken by areas of blue and gray, and stride on the ground on long, thin legs. Aryx have a huge beak which they use to bite, hold, and tear their prey. The Cereans often domesticate the aryx for use as a mount, but they must always remember that the bord could turn on them if mistreated. (PTR)

Aryzah
this female Jedi Master was caught in the gravity well of the black holes that fill the Tyus Cluster. She eventually died there, but remained in the Cluster as a disembodied spirit. When she encountered Kinnin Vo-Shay in the Cluster, she recognized his Force-sensitivity and rescued him, then helped him escape the Cluster. She also taught him how to contact and control the Force, and accompanied Vo-Shay went he managed to break free of the Cluster. Vo-Shay, however, had no intentions of becoming a Jedi Knight. After Vo-Shay met the young man named Nyo, Aryzah realized that Nyo was also Force-sensitive, and agreed to help teach him about the Force. (TFNR)

Arzid
a planet known for its macaab mushrooms. It is also the site of a small Imperial outpost, where Grand Moff Muzzer was sentenced to serve for five years among the arachnors and tentacle-bushes. (PDS)

AS-M12
this general purpose message droid was produced by Arakyd. It was known by the brand name of Seeker, and was designed provide users with a safe, effective way to communicate across the galaxy without having HoloNet access. Designed around the Viper probe droid design, the AS-M12 droid traveled across the galaxy in a specially-designed hyperspace pod. The droid was equipped with a variety of recording and playback devices, and had several methods of identification which it could use to verify the recipient's identity. (SESB)

Asaari tree
a tree native to Bimmisaari, it can move its leaves and roots, appearing to be somewhat mobile. (HTTE)

Asagov
this was one of the largest cities found on the planet Essowyn. It was located on the continent of Sorontill. (PG1)

Asamin System
this planetary system was located along the Essien Run. (AIR)

Asation
one of the main worlds of the Gree Enclave, Asation is home to the crafters of the Gree race. It is also the gateway for visitors to the Enclave, as any being wishing to travel to one of the other Gree worlds must board the Rokak'k Baran there. It is a wet, high-pressure world covered with slimy wetlands and primitive jungles. It is believed that the Gree terraformed the world many millennia ago, using genetically-altered lifeforms to populate it. The Gree who are born to this world are much shorter than those Gree born on the homeworld of Gree. The average day on Asation lasts 18 standard hours, and its year encompasses 380 local days. (SWJ8)

Asbo
an modular conveyor used to smuggle Imperial goods into the Sepan System, it was captured by the Empire during the Sepan Civil War. (TIE)

Ascender
this is the outdated, Adumari form of a turbolift. (SOA)

Ascension Gun
this specialized version of the S-5 security blaster was often used by adventurers and scouts, although it had many other practical uses. The ascension gun used a cylinder of compressed gas to project a heavy missile at a target. The missile could be tipped with a number

of barbed points or attached to a grappling hook, depending on the method of ascension desired. Attached to the missile was a length of sytherope or other strong wire. The syntherope was then attached to a small but powerful winch located on the ascension gun's barrel. Once the missile was securly in position, the gun's user could activate the winch and be pulled upward to the missile. (TPM, IG1)

Asgnat
this genetically engineered creature is used by the Lurians to burrow subterranean cities inside glaciers. (CSA)

Ash Ore
a valuable substance (DRO)

Asha
a red-furred Ewok huntress raised by the Corrina after she was separated from her sister, Kneesaa, when a hanadak captured her. Ra-Lee was killed in the attack, and Kneesaa was left alone with her father, Chief Chirpa. (ECAR)

Ashaad
a native of Eiattu, he was a Sergeant in the People's Liberation Battalion. (XWWP)

Ashanda Ray
this modified MC-18 light freighter was owned by Kinnin Vo-Shay. The ship, with Kinnin at the helm, supposedly disappeared in the Tyus Cluster some fifty years before the Battle of Endor. The ship was designed and built by a Mon Calamari friend of Vo-Shay's, and was one-of-a-kind. Like all Mon Cal designs, the *Ashanda Ray* had an organic look to it, resembling an ocean-dwelling creature more than a starship. It was armed with a heavy triple-laser cannon, three proton torpedo launchers, and an ion cannon. (TFNR, SWJ13)

Ashandrik, Tern
this man was wanted by TaggeCo for a number of of offenses, including theft, trespassing, and murder. A bounty was placed on his head, shortly after the Battle of Yavin, and he fled to Seregar. On Seregar, Ashandrik befriended the Marauders swoop gang, using them to deflect minimal interference from bounty hunters. He employed the Twi'leki huntress Lliandri to lured more stubborn hunters to the Trigdale refinery in the jungles near Storrd Township, where he had holed up. His knowledge of the refinery helped him outwit other hunters, whom he eliminated at his leisure. Ashandrik managed to evade captured for a long time. (ND)

Ashas Ree
this planet was located in what was once the ancient Sith Empire. Freedon Nadd fled to this planet, after killing Matta Tremayne and succombing to the Dark Side of the Force. (TOJC)

Ashash
this planet is covered with water. (BGS)

Asher III
this Alliance maintained a staging base on this planet, until the Empire tracked them down and destroyed the base shortly before the Battle of Hoth. (SS)

Ashern
this Vratix political party complemented the Zaltin and Xucphra factions of humans on Thyferra. The Ashern were considered a terrorist group by the human factions, and was supposedly responsible for introducing contamination into a Xucphra bacta lot, at the direction of the Zaltin corporation. Erisi Dlarit's uncle discovered the contaminate in lot ZX1449F. The group was also known as Black Claw, in reference to the way in which they sharpened their foreclaws and painted themselves black to hide in the shadows. The Vratix became concerned about their human counterparts during the outbreak of the Krytos virus on Coruscant, seeing that the Imperial ties to the bacta cartels were becoming stronger. It was at this time that the Zaltin faction began supplying the Ashern with weapons and credits to maintain their attacks on Xucphra-aligned facilities. When they needed addiitonal help in planning their overthrow of Xucphra, they recalled Bror Jace from Rogue Squadron by falsely claiming his father was ill. They then arranged for Jace to "die" in an accident, making it possible for him to assit them without ties to any political body. They sent Qlaern Hirf to petition Wedge Antilles to champion the acceptance of the Vratix in the New Republic, in return for help in creating their own supply of bacta. Wedge agreed, but was unable to make a move when Ysanne Isard took control of Thyferra. (XWN, SWAJ, KT, BW)

Ashern Circle
this body of Vratix leaders governs the Ashern society on Thyferra. (KT)

Ashgad, Seti
this political contemporary of Senator Palpatine was one of the future Emperor's main opponents. In political circles, he was known as the Golden Tempter, a tribute to his persuasive voice and charismatic speeches. He came from the hyperdrive design division of Incom Industries, where his major contribution was the design of the Z-95. Ashgad was sentenced to a prison term on the world fo Nam Chorios, where he came to power by filling in the void left when the Hutt Beldorian failed to maintain his hold on the populace. As Ashgad rose to power, he was subverted by the droch Dzym, who used Ashgad as his figurehead. Dzym kept Ashgad alive for many years beyond his natural lifespan by continually "recharging" his life energy, and a story was developed that Ashgad had a son. Then, still lively and youthful, Ashgad appeared as his own son and took control of the Rationalist Party on Nam Chorios. He arranged a meeting with Leia Organa-Solo, at the behest of Dzym, in order for the droch to launch his own assault on the galaxy. Organa-Solo was captured, and specially-created holo-vids dispatched to indicate she left Ashgad in good hands. Ashgad held her in his own complex on Nam Chorios until she escaped. Dzym took Ashgad and tried to flee the planet after the natives rose up in revolt, but their ship was destroyed before they made it out of the system. (POT)

Ashka Boda
an ancient Jedi Master who was murdered during the Jedi purge. He was the holder of a Holocron, of which Vodo Siosk-Baas was the Gatekeeper, at that time. Palpatine took control of the holocron and stole its secrets. (DE1)

Ashoba
this Socorran term literally translated to the phrase "hidden hive," and was used to warn travelers of nearby nests of chiru. (BSS)

Asilyr
one of the four main tribes of nomads which evovled from the original settlers of the planet Socorro, the Asilyr were considered to be excellent scouts. They were also known to be the most amiable of the four major tribes, and they believed that the sun, Sokor, was their personal enemy. (BSS)

Asilyr Tribal Lands
located on the planet Socorro, these territories were on the western edge of the Doaba Badlands near the Adsila Rifts. The nomadic tribes which lived in the area were considered the best scouts and guides on the planet. (BSS)

Ask Argothil Anything
this was one of the many newsfeed articles written by Pertaal Shenvehr. Like his other columns, it contained coded messages and phrases that allowed him to pass information to Alliance field agents. (CRO)

Askaj
this boiling-hot desert planet is the homeworld of the Askajian race. It was located in the Outer Rim, about a day's travel off the Rimma Trade Route. *Note that the* Star Wars *Customizable Card Game claims the name of this planet is* Askajia. (TJP, CCG7)

Askajian
a humanoid race with deep familial traditions, the Askajians live on the desert world of Askaj. Their bodies have become extremely efficient at absorbing and storing water. An Askajian can survive for long periods in the open desert, returning in a thinned state. Upon consuming water, their bodies seem to inflate, hoarding the water for later use. The females have six breasts, which come in handy following the delivery of a litter of cubs. The cubs are not named until after their first birthday. Many Askajians raise tomuons for their milk, meat, and wool. The Askajians are known for their luxurious fabric, woven from tomuon wool. Weavers and dancers were revered in Askajian society. Weavers bring income to the Askajian people, as tomoun fabrics fetch a high price throughout the galaxy. Dancers were important to the religious and historical aspects of their society, maintaining the tribal histories and legends. (TJP, THG, AE)

Askar
this Bothan clan discovered the Dresselian System, and settled in the system's asteroid belt to set up mining operations. They left the planet Dressel alone, recognizing that the evolving Dresselian race didn't need any interference. They were subjugated by Imperial forces that wanted the mining operations for their own uses, during the establishment of the New Order. (GG12)

Askarian Worm
a small, wriggly creature. (SWJ9)

Asmall
this New Republic established a defense net arounf this planet, shortly after the Battle of Endor. (WBC)

ASP-series Droid
a tall, spindly general purpose droid manufactured by Indutrial Automaton, the Asp-series can be configured for many purposes. The basic construction of the ASP-series is centered on a spindly body connected by hundreds of servomotors. Heavy-duty hydraulic linkages allow the droids to perform the heaviest of menial duties. (SE, SWSE, BTM)

ASP-19
a series of ASP droids modified for use as assasin droids, under the command of Darth Vader. They had been developed with AA-1 verbobrains in order to better anticipate and act upon Vader's movements. (SE, BTM, SESB)

ASP-7
a series of ASP droids manufactured to be cargo movers. Like most other ASPs, they are thin constructs supported by hundreds of servomotors and hydraulic linkages, and can lift huge crates without a problem. Most have a single ocular receptor and minimal auditory sensors, although upgrades can be found. (SWSE, MTSE)

ASP-704
this ASP-7 series droid was employed by the Imperial Prefect of Tatooine, shortly before the Battle of Yavin. It was part of a shipment of 200 units, ordered to install communications relays throughout Mos Eisley. The Mark IV Imperial probe droids that patrolled the city regarded the relays as illegal communications systems, and often called stormtroopers to investigate their perfectly legal installation. ASP-704 eventually developed a personality tic, and would strike out at a nearby Mark IV before it could interrupt its work. (MTSE)

ASP-707
a series of menial labor droids often used to transport heavy loads from one location to another. (CCG9)

Aspiration
this Victory-class Star Destroyer joined the Imperial forces shortly after the Battle of Endor, but its Captain defected with Prince-Admiral Krennel when he broke away from Imperial service. It was stationed in orbit around Corvis Minor Four, in defense of the system. It was dispatched to report on the destruction of Rogue Squadron near Corvis Minor Five, but arrived too late to report any concrete evidence. (IR)

Aspre Plunge
an exclusive resort set into the northern cliffs of Ataria Island on Spira. The needle-shaped resort itself extends over 100 meters below the surface of the ocean, and rose several stories above the top of the cliff. (SWJ1)

Asrat
this planet was the home world of a group of religious pundits who worshipped a collection of holy children. The children loudly denounced the New Order, so the Empire sent their trained assassin Dengar to kill them. Dengar's conscience suddenly began to resurface, and he opted to leave Imperial service rather than killing them. (TBH)

Assassin Droid
the name given to any number of droid types which are programmed seek out and eliminate a specific target. They can be programmed to kill an individual, or to take out an entire population. There were also the so-called war droids used as guards and soldiers in many upstart planetary armies. The IG-series of assassin droids was among the best as performed their duties. They were banned during Palpatine's rule as Emperor, after they started to be used against Imperial forces. (ESB, COTF, SWSB)

Assassins' Guild
an infrastructure set up to oversee the various activities performed by galactic assassins. It has a number of subdivisions, geared toward the specific professions, such as bounty hunters. The Elite Circle are a separate subdivision catering to large clients. Given that the majority of its members are wanted criminals, the Guild's operations and central location are a secret. (HSL)

Assault Cruiser
this form of warship was developed by the Bothans during the early years of the New Republic. Smaller in size that a *Victory*-class Star Destroyer, the Assault Cruiser boasted twenty percent more firepower and fifty percent more shielding and armor plating. It was leaner and less angular that the *Victory*-class ship, and was designed to take a beating while giving one out. The design and construction of these warships was heavily protested by many factions, since the Assault Cruiser was developed after the Imperial Remnant had negotiated a peace with the New Republic and the state of war between the two had been nullified. The ships proved to be excellent for carrying starfighters into battle, with a pair of huge hangars located amidships. The launch apertures from the ship allowed fighters to head up or down, depending on the conditions of battle, and made recovering fighters at the end of an engagement quick and easy. (DTO)

Assault Frigate
basically a modified 700-meter-long Dreadnaught-class starship, the assault frigate was stripped of its outer shell to increase engine capacity and fuel efficiency. Two dorsal solar fins were also added, increasing maneuverability and energy production. There were no docking bays on an assault frigate, but there were 20 retractible docking tubes that could be extended from the ship's holds. The assault frigate was also equipped with a great deal of droid and computer-automated systems. Thus, crew requirements for the assault frigate are just 5,000 beings, down from the 16,000 required on the original Dreadnaught. (HTTE, RASB, TTSB)

Assault Gunboat
generic name for the Cygnus Spaceworks Xg-1 Alpha-class starfighter. (XW)

Assault Shuttle
a 30-meter starship loaded with tractor beam projectors, sensor packages, harpoon guns, concussion missile launchers, and automated blaster cannons. Designed around the transportation and support of a 40 spacetrooper squadron, the assault shuttle had a crew of five and limited navicomputer capabilities. (ISB)

Assault Transport
a well-armed transport ship used by the Empire, such as the KonGar Ship Works ATR. (TIE)

Assembler
this species of space-going arachnids is capable of exisiting in hard vacuum. Their exoskeletons contain the necessary proteins to protect them from decompression when travelling among the stars. Their homeworld's name and location are well-kept secrets. However, individuals can be found floating in the gaps between planets, most notably the middle-man Kud'ar Mub'at. Each assembler is comprised of a primary intelligence node and the web it controls. Each node can create subnodes from its own neural fibers, and can use them for a number of facilities. A subnode which outlives its usefulness can be re-ingested by the assembler, and the physical and genetic material can be reused. In this way, assemblers tends to be quite possessive, and will reuse anything they find to augment their webs. Each intelligent primary node is also quite jealous of its own intelligence, and will strive to keeps its subnodes form becoming too intelligent. Successive generations of assemblers often grow from these subnodes, whoever, and the strongest subnode will often consume its creator, continuing the line. Any assembler which dies, but is not consumed, can be brought back to life by the application of power and data mixed in the correct proportion. This allowed Boba Fett to re-animate Kud'ar Mub'at in order to determine Neelah's identity. (MA, HM)

Assessor
the Imperial customs frigate which once intercepted Roark Garnet as he tried to flee Imperial space. The *Assessor* was also the ship

that intercepted Han Solo and Chewbacca during their most fateful Kessel Run. Han was forced to dump the load of spice he was transporting, but was unable to recover it and deliver it to Jabba the Hutt. This put him deeply in debt, and forced him to hide out on Tatooine. It was commanded by Tybert Capucot. (RPG, RD)

Astal Sector
an area of the galaxy located in the Outer Rim Territories. (GG9)

Astarta
a Captain in Isolder's entourage, she is the Prince's personal guard, and a native of Terephon (CPL)

Astenn
this was Kashan Santhe's code name, used while he was working with the Alliance cell on Lianna. (ML)

Asteria
this being was a minor crime lord during the height of the New Order. (SESB)

Asteroid Fortress
this was a form of space combat seige engine used by the Empire during the latter stages of the Galactic Civil War, as well as during the Empire's early attempts to win victories against the New Republic. (TSK)

Asteroid Hopper
this small, needle-shaped starship wsa created by the Verpine for travel between the Roche asteroids. They have no weapons of shields, since they were not designed for combat. (SFS)

Asteroid Prospector
this was the brand name of Kuat Drive Yards' asteroid refining starships, such as the AP-300. (PP)

Asteroid ships
built by Stonehill Industries, used as tugs by Lando at Nomad City (HTTE)

Asteroid Theater
the location of Bithabus the Mystifier's stage on Hologram Fun World. (QE)

Asteroid 7785
this piece of rock was once part of the planet Alderaan. After Grand Moff Tarkin destroyed the planet, the resulting rubble formed a wide asteroid field known as the Graveyard. Shortly after recovering from the injuries he suffered during the Battle of Yavin, Darth Vader circulated a rumor that the Royal Palace of Alderaan had been discovered intact on Asteroid 7785. He hoped to lure Leia Organa and any other of the survivors of the battle to Alderaan, where Captain Janus Bonn waited for them. Vader then augmented the rumors by adding a story about the mining survey team discovering a survivor in the asteroid who claimed to be Bail Organa. Vader went so far as to build a replica of the Palace inside the asteroid, using motion sensors and other mechanisms to trap his victims inside. Unfortunately for Vader, a group of Alliance agents intercepted the message from Hanos Darr and Zaz Hamiroz before it reach Leia Organa, and arrived at the asteroid before she did. The trap was sprung, but without the victims Vader intended. In reality, a tiny fragment of the Royal Palace's underground stucture was discovered in the asteroid. (GA)

Asteroid-3
this was one of Mobquet's most popular racing swoops. It had a flight ceiling of 35 meters, and was quite fast. (GCQ)

Astin
an Imperial Corvette operative during the Galactic Civil War. (TIE)

Astin, Fable
this tall, slender woman was a Captain in the Alliance military, and was the leader of the Harrier infiltration team. She was also a young Jedi in training. Fable was one of youngest beings ever appointed the rank of Captain, and at the age of 19 was also one of the youngest infiltration operatives. Her mother had been a Jedi Knight, and instructed Fable's father in its uses. When Fable's father was killed in a struggle with one of the Emperor's Inquisitors, Fable and her mother were forced to flee and hide from Palpatine's reach. Despite her military training and sensitivity to the Force, Fable was also easily distracted and moody. After her team suffered a loss during a mission to Nysza III, Fable was faced with the Dark Side of the Force in a confrontation with the Dark Jedi Vialco, who was guarding the Imperial communications bunker she was ordered to destroy. The bunker was taken out, but Vialco soundly defeated Fable in a short battle of wills. Later, in a chance encounter on the planet Iscera, Fable met Jaalib Brandl, and followed him back to Trulalis. There, she was introduced to Adalric Brandl, Jaalib's father, and was given instruction in the deeper use of the Force to help her defeat Vialco. Despite the needs of Harrier Team, Fable remained on Trulalis for many months, striving too hard and making more mistakes than she thought she was capable of making. During her training, Fable fell in love with Jaalib, a relationship that Adalric forbade. He sent Jaalib back to Iscera and called Vialco to Trulalis, provoking a battle that renewed their aggressions. She was unaware of Adalric's true intensions until she had defeated Vialco and refused to kill him outright. Adalric prodded her, then sent an image into her mind – that of Vialco recovering his lightsaber and lunging toward her. She spun her own lightsaber around and decapitated Vialco, only to snap out of the vision and realize that Vialco had never recovered the weapon. Adalric then imprisoned her, hoping to return her to the planet Byss as a gift to the Emperor. (SWJ8)

Astral
this was the name of Lord Allic's personal ship. (MJEH)

Astred
this man served the Alliance as a Commander of a medical corps stationed on Kirtania. (SWJ1)

Astrobatics
any sport in which starships are flown in complex patterns and maneuvers for the viewing pleasure of an audience. (LCF)

Astrogation
the scientific and practical use of stellar coordinates to calculate flight plans and trajectories in open space. (AC)

Astrogation Computer
also known as a NavCom, this device is used to determine the current coordinates of celestial bodies, and to help plot courses between them. (SW, HTTE, JS)

Astrogation Gazetteer
a regularly-published journal which describes the astrogation parameters required to fly from any planet to another planet. It keeps track of realspace and hyperspace positionings of spatil bodies, and details average trip durations. (RPG)

Astrogation Plotter
this device was used before the advent of modern, powerful navigation computers. A collection of slide rules, factor wheels, and slot charts, an astrogation plotter allowed a starhip captain to plot out a pathway through space and hyperspace. They found a moderate following among smugglers and independent spacers during the height of the New Order, as backups to their nav computers. (PSG)

Astrogation Survey Team
this branch of the Old Republic's Science and Culture Administration was charged with charting and cataloguing the area beyond the known galaxy, during the period between the fall of the Sith Empire and the Great Sith War. (TOJC)

Astrogation Today
a periodical dedicated to the science and mechanics of astrogation. (HR)

***Astrogator*-class Starship**
these probe ships are often called "flatfish" because of their shape. The Astrogator-class is a flat, sensor-studded survey ship, and is used to collect all sorts of data from orbit. They measured 35 meters in diameter, and required a crew of three. (BTS, CTD)

Astrographic Survey Institute
this New Republic agency was charged with the identification and survey of unexplored worlds. ASI defined the planetary coordinates used in navigation computers. (BTS, SOL)

Astrolabe
a New Republic Astrogator-class probe, it was rerouted from its normal survey mission to monitor the Koornacht Cluster just before the start of the Yevethan Great Purge. Etahn A'baht had asked his old friend, Kiles L'toth, to divert a survey ship to the Cluster before the Fifth Battle Group arrived there. However, the *Astrolabe* was discovered at Doornik-1142 by Vol Noorr and the *Purity*, which fired on the small survey ship and disabled it. The three crewmen were killed, and the entire incident was used by Nil Spaar as part of his plan to take over the New Republic. He publicly blamed Leia Organa-Solo for their deaths, since - he claimed - they were acting on her orders to scout out an invasion of the Cluster. (BTS, SOL)

Astromech Droid
these small droids were designed for use with small starfighters. They are basically self-contained navigation computers, but also are programmed for starship maintenance. Industrial Automation produced many of the best astromech droids, including the R2, R5, and R7 series. (SW, SCRE, DE1)

Astromech Heaven
this giant droid supermarket is located in the Lola Curich starport, on Lianna. In addition to selling new droids, Astromech Heaven provides service and repair facilities. (ML)

Astronav
this corporation manufactures starship course plotters used in luxury liners, such as the P127. (IJ)

Astroserver Industries
this conglomerate produced such things as tracking devices. (CFG)

Asylum Station
a name used by slave traders to denote Crseih Station. It is well-known among slavers because Hethrir uses it as a clearing house for the slaves he culls from the Empire Youth camp. (CS)

Asyr Sei'lar
this female Bothan was living in the Invisible Sector of the Coruscant underworld when Rogue Squadron infiltrated the planet

prior to the New Republic's assault on it. She was a member of the Alien Combine, noticeable by her black pelt, which is punctuated by white splotches on her chest, head, and hands. She tried to come onto Gavin Darklighter, who rejected her. She labelled him a bigot, and brought him to the Combine for punishment. Asyr soon discovered that Gavin was simply scared, and was as understanding of alien species as any non-human. She was a graduate of the Bothan Military Academy, graduating a year behind Peshk Vri'syk. This training earned her the respect of the Rogues and the New Republic, and she was given a place in the squadron following the liberation of Coruscant. She and Gavin became romantically involved, but were discreet about it. She was watched by Borsk Fey'lya, who had hoped that Asyr would remain loyal to the Bothan political ideals and could provide potentially damaging information about the Rogues. She refused his demands, and remained loyal to the Squadron. When Asyr and Gavin made their relationship public and decided to adopt children, Fey'lya stepped in to block their efforts. He felt that Asyr wasn't behaving in a Bothan-enough fashion, and told her in no uncertain terms that any further dalliance with Gavin would have serious repercussions. She once again refused to accept Fey'lya's demands, but also realized that she and Gavin would be unable to have the life they wanted. She went on a rampage, flying beyond herself during the assaults on Liinade III and Corvis Minor Five, until her ship collided with an enemy fighter over Corvis Minor Five. Her loss cam as a shock to Gavin and the Rogues, who mourned her deeply. However, Asyr herself managed to survive, having been rescued by the *Errant Venture*. She swore Booster Terrik, Mirax Terrik, and Iella Wessiri to secrecy, leaving the New Republic in the hope of bringing about changes to Bothan society by working undercover. (WG, KT, IR)

AT-AA
this was the Imperial All-Terrain Anti-Aircraft vehicle. Similar in many respects to the AT-AT walker, the AT-AA moved on four legs. However, its stance was very low to the ground, like a huge lizard. A heavy flak pod sat atop the main section, for use against enemy aircraft. (FC)

AT-AT
Imperial All-Terrain Armored Transport vehicle, an elephantine assault tank built at the Kuat Drive Yards. These 15-meter-tall machines lumber around on four atriculated legs. They require a crew of three to operate, although much of the war machine's motion is controlled by sophisticated artificial intelligence. The AT-AT can carry up to 40 troops and 400 kilograms of cargo. Armed with two fire-linked heavy laser cannons and two fire-linked medium blasters on its head-like cockpit, the AT-AT was designed to inspire fear in the enemies of the Empire. General Veers was a proponent of the AT-AT, and purposely overlooked the fact that the AT-AT could be toppled by a cable wrapped around its legs. Although this weakness was used effectively by the Alliance on Hoth, the Empire continued to use the AT-AT to install fear. (ESB, DFRSB, TME)

AT-AT Barge
this Imperial ship was designed to carry a fully-outfitted AT-AT walker from its berth on a Star Destroyer to the surface of a planet. It was similar in shape to the MTT assault craft employed by the Trade Federation. (FC)

AT-AT Swimmer
a version of the Imperial walker that is used in aquatic environments. The main section of the body was expanded and flattened out in order to accommodate the addition of repulsor engines that helped keep it afloat. The Swimmer was heavily armored and protected from the effects of salt and water, and resembled a huge turtle. It required a crew of five, and could transport up to 40 troops and 600 kilograms of cargo. It was armed with a pair of modified heavy laser cannons which could fire underwater, and a pair of medium blasters. (GG9)

At-Computer Link
this device, manufactured by Crozo Industrial Products, allows a cyborg to use a comlink connection to a mainframe computer in the immediate area. The range is about 1,000 meters unless a relay link is established. (CFG)

AT-PT
All-Terrain Personal Transport vehicle; a squat, single-pilot transport which was developed about the time of the *Katana* fleet, but which was never mass-produced. It was similar to the AT-ST, only smaller in stature. It is armed with a twin blaster cannon and a concussion grenade launcher. (DFR, DFRSB)

AT-PV
this was the short name for Slythor the Squib's All-Terrain Pleasure Vehicle known as the *Peeve*. It was a salvaged Imperial AT-AT walker, with the legs removed and replaced with four repulsorlift engines. (OE)

AT-ST
All-Terrain Scout Transport vehicle; a two-legged version of the AT-AT, used as a scout vehicle and in areas where agility is required. The 8.6-meter-tall AT-ST was mass-produced by the Balmorrans, and was also built by Kuat Drive Yards. It has a crew of two, and can transport up to 40 kilograms of cargo. It is armed with a twin blaster cannon, and twin light blaster cannon, and a concussion grenade launcher. (ESB, ROTJ, DE2, DFRSB, EGV, CCG10)

AT-ST/A
this variant of the original AT-ST design is significantly larger than a basic AT-ST, standing over 10 meters in height. The AT-ST/A has improved gyro-balancing systems, and their legs have greater reinforcement. They are armed with a single heavy blaster cannon. (EGV)

AT-VT
a pittin Leia Organa had as a childhood pet on Alderaan. She named the pale pink creature an All-Terrain Attack Vehicle. (COJ)

ATA Pulse-wave Blaster
this hand-held, pulse-wave weapon was produced by Greff-Timms Industrial some 4,000 years before the Galactic Civil War. (TOJC)

Ataria City
this was the capital city of the planet Spira, located on the northeast coast of Ataria Island. (SWJ1)

Ataria Island
this island, located in the oceans of Spira, is the site of the planet's major spaceport and resorts. The island is formed on the north and west by spectacular cliffs, and by luxurious beachs on the east and south. During the height of the Galactic Civil War, the Empire maintained a small garrison on the island. (SWJ1)

Atawar
a Ripoblus escort shuttle used during the Sepan Civil War, as well as in battle against the Empire. (TIE)

Atgar Corporation
manufacturers of cheap, low-powered anti-vehicle weapons. (RPG, ISB)

Athakam
this bio-technology company worked closely with Rhinnal State Medical Academy, and developed a number of medical tools like bioscan units. (SESB)

Athallian Messenger
this legendary courier ship crashed in the Tatooine desert some forty years before the Battle of Yavin. Sandstorms were supposed to have erased any remnant of the ship, including a treasure trove of gemstones hidden in its holds. Many treasure-hunters disappeared while trying to locate it, and it was said that even the Jawas wouldn't go near the place where it supposedly crashed. (SWG)

Athega System
a system which contains Nkllon, it has no planets capable of sustaining life, but is an invaluable source of metals. (HTTE, TLC)

Ather
a manufacturing world known for its assembled computer components. (GMH)

Athiss
this world, the second planet of the Loro Babis System, was where the ancient Jedi Master Chamma first encountered the Dark Side of the Force. (TOJC)

Atin Attan
this Sullustan female was one of the eight members of the Twilight Class of the Galactic Outdoor Survival School who became part of the Alliance's Eclipse Team. She excelled in the field of geology, and was also a skilled pilot. After graduating from GOSS, she served the Alliance as a pilot instructor in the Roche Asteroid Field, and was part of the team which developed the B-Wing. (AIR)

ATL
this Air-To-Land vehicle was similar in shape to the cockpit of a Y-Wing bomber, but had a pair of retractable landing foils on either side. (DCAR)

Atlatl
this was the traditional Gungan throwing stick, a weapon developed to fling small energy balls at an enemy in battle. Although the range of the atlatl is much less than the cesta, the atlatl is much more accurate. (IG1)

Atloran
the third planet in the Panto System, Atloran is a lifeless sphere that has nonetheless been used for recreation. It is known for its zero-gravity campgrouds and amusement parks. (DFRSB)

Atmosphere Containment Field
an field-projecting device which generates an impenetrable energy field used to keep an atmosphere on only one side of the field. They can be used on space stations or capital ships to keep the atmosphere inside the docking bays until the starfighters need to launch. They can conversely be used to keep a hostile planet's storms and harsh weather out of a building. (SW, COTF)

Atmosphere Flyer
a generic term for any low-altitude repulsorcraft, such as the T-16 skyhopper. (CSW)

Atmostide
this is the name given to any amtospheric storm caused on planets which have little or no natural water. (POT)

Atomic Drive
an out-dated form of ion drive, the atomic drive was replaced by the Hoersch-Kessel Ion Drive. These drives use a fission reactor to generate electromagnetic waves that reflect off the space-time fabric of realspace, creating momentum. They are extremely radioactive, and must be stored in a pod that is kept away from the living and working areas of the rest of the ship. (SWSB)

Atomic Reactor
an out-dated form of power converter, the atomic reactor has been replaced by the fusion reactor. It employed atomic fission to generate energy, which in turn generated large amounts of heat and radiation. This made them very dangerous to use. (SWSB)

Atori, Otias
this native of Trulalis was Adalric Brandl's mentor. Otias was a famous theatrical actor before becoming a director and acting teacher. He was unable to keep Brandl from answering Palpatine's call to become a Dark Jedi, and strove to save Adalric's young son, Jaalib, from a similar fate. Otias reprimanded Brandl when he returned to Trulalis some twelve years later, although Brandl hoped that he could assist in returning to the light side of the Force. (TFE, SWJ8)

ATR
KonGar Ship Works' Assault Transport ship, the ATR measures 45 meters in length. Rated at 65 MGLT, these ships were larger and better-armed versions of the original stormtrooper transports built by Telgorn Corporation. The hull of the ATR is rated at 50 RU. Each ATR is equipped with the following shipboard components:
4 Taim & Bak H6 Turbolasers
2 ArMek SW-3 Ion Cannons
2 Krpux MG7 Proton Torpedo Launchers (4 torpedoes each)
Front/Rear Projectin shields (100 SBD)
(TIE)

ATR-4
this was a modified version of the base KonGar Ship Works ATR assault transport. It was considered a member of the *Gamma*-class transport family. (XWA)

Atraken
this planet is the second world in the Kattellyn System, and was ravaged during the Clone Wars. The once-beautiful landscape supported Human and Ee life, but was reduced to an arid wasteland. There were few survivors. Many inhabitants fled to the moon of Trilos to live in pressurized settlements. Atraken rotates once every twenty standard hours. Its year lasts 304 local days. It has three moons. (PG2)

Atraken Hope
this is one of two ships in the Atraken fleet to survive the devastation of the Clone Wars. However, it is no longer functional, and serves as a source of parts for the *Atraken Memory*. (PG2)

Atraken Memory
this is one of two ships in the Atraken fleet to survive the devastation of the Clone Wars. It is barely functional, and is based at Starport Touchdown. (PG2)

Atrakenite Guild of Miners
this guild manages the day-to-day operations of the mines on Atraken's moon, Trilos. (PG2)

Atravis Sector
area of the galaxy ravaged by Moff Tarkin early in his career. It is known for its marble and bronze furniture. (COJ)

Atrig
this large, orange star is at the center of the Atrig System, located in the Outer Rim Territories. (PG2)

Atrisi System
planetary system which was home to the Kitel Phard dynasty. (ISB)

Atrisia
this ancient planet had a widely varied ecosystem. (COG)

Atrisian Assault Corps
this special forces military unit was the primary strength behind the Kitel Phard dynasty. Made up of His Majesty's Roto-gunners, the Imperial Atrisian Grenadiers, and the Queen's Own Armored Cavalry Troop, the AAC maintained the laws of the dynasty. (ROE)

Atrisian Imperial Historical Library
located on the planet Kitel Phard, this vast museum maintained a virtually complete collection of the works of the royal families, dating back to the original manuscript of *Sayings*. (SWJ14)

Atrisian Order of the Nine Stars
this was one of the highest forms of decoration awarded to the members of the Atrisian Royal Corps. (ROE)

Atrisian Royal Corps
this was the term given to one of the Imperial Army's four major army components. Along with line, armor, and mobile corps, the Atrisian Corps was responsible for secretly infiltratin enemy positions. (ISB, ROE)

Atrisian System
the military forces placed in this system by the Empire were responsible for the creation of the FD system of artillery classification. (ISB)

Atrium
a park created for the use of the passengers aboard the *Star of Empire*. (GOF10)

Atrium 41
this housing block is found in the Trasli District of the city of Talos, on the planet Azterri. It has fifteen living levels, but was run-down and a virtual slum when Akanah and Luke Skywalker arrived on Atzerri. It was owned by Akanah's natural father, Joreb Goss. (SOL)

Atrivis Advancer
this Vangaard Pathfinder was owned by the Alliance, and was used to scout out new worlds to serve as Alliance bases. (CRO)

Atrivis Day
this Alliance freighter group was attacked and destroyed during the Imperial attack on the Organarms facility, during the Galactic Civil War. (TIE)

Atrivis Resistance Group
born from the resistance groups on Fest, the ARG was created when firm communications links were formed between Fest and Mantooine, as well as with other resistance pockets in the Atrivis Sector. The command of the ARG was set up on an abandoned space station in the Gerenis System, and was fed by a complex underground information network. When Mon Mothma asked them to link their network with the growing, galaxy-wide Alliance, there was heated discussion among the ARG's leadership, but they eventually agreed, signing the Treaty of Gerenis and officially joining the War. (RASB)

Atrivis Sector
area of the galaxy which contains Generis, located in the Outer Rim. (TLC)

Atron's Mistress
Greezim Trentacal's slaving ship, it also served as his personal command center. The *Mistress* was a custom-built Zuraco cargo hauler, measuring 87.3 meters in length and armed with a single turret-mounted medium turbolaser. The inside of the ship was large enough to transport up to 185 enslaced beings, along with a crew of four. Trentacal rarely left the safety of the ship, and his quarters were well-appointed. (SWJ8, TFE)

Attack Bug
tihs large insect was bio-engineered by the Yuuzhan Vong for use as a projectile weapon. When an attack bug struck its target, its body exploded. This released a spray of chitinous shrapnel as well as acidic bodily fluids. (DTR)

Attack Frigate
this capital ship was essentially a large frieghter with additional weapons systems bolted on by the owner. (HTTE, WG)

Attack Pattern Beta-Zero
developed by the Royal Naboo Defense Force, this arrangement of N-1 starfighters allowed the Naboo to take on a large number of swift-moving enemy ships. (SFT)

Attack Pattern Delta
the spacing and attack formation used by the Alliance's snowspeeders when attacking the Imperial walkers during the Battle of Hoth. It was developed by Beryl Chiffonage and Luke Skywalker. (ESBR, RASB)

Attack Pattern Echo-3
this was an Imperial formation used by TIE Interceptor pilots in the years following the Battle of Endor. One fighter of a group leads the rest, with one fighter to the right and two to the left in a lop-sided V formation. (XWES)

Attack Pattern Zeta-Gamma One
this starfighter flight arrangement was developed by the Royal Naboo Defense Force, during the Old Republic. It allowed a more experienced squadron of fighters to lead a squadron of green pilots into battle. (SFT)

Attack Pattern Zeta Nine
this starfighter attack formation was developed the Royal Naboo Defense Force, and was designed to have three N-1 starfighters take out a small capital ship. (SFT)

Attack Stohl
this creature was native to the planet Ichtor 8, where it was discovered by Imperial scouts who recognized its commercial value. Averaging just over a meter in length, attack stohls are warm-blooded preadators whose bodies are covered with a thick pelt of downy-soft fur. Their mouths were studded with sharp fangs, which injected a poison into the bloodstream of their victims. They were considered a pretty nuisance by the Imperials, and their curiosity first endeared them to hunters. However, it was soon realized that these slow-moving creatures could be trained as pets. For an extremely high price, a person could own a beautiful stole-like wrapping for their neck, which wouuld attack any being which got too close for personal comfort. The ownership of attack stohls was popularized by Shantee Ree, who owned one and started a campaign to ensure the survival of the species. (COG)

Attahox
this poor, stench-ridden garbage world is best known for the phosovane salts produced there. Han Solo once tried to pick up a load of salts during an Alliance mission with Princess Leia, and became entangled with the Five. (CSWDW)

Attanni
this cybernetic link is used by the Aruzan race. With a data port located behind their ears, the Aruzans can commune and share emotions via the *Attanni*. When two Aruzans decide to bond for life, they can share their intimate thoughts and dreams through the *Attanni*. The *Attanni* strips away emotion and lays bare the knowledge and memories of both parties. (TBH)

Attark
this Hoover lived in Jabba the Hutt's Tatooine residence. (CCG7)

Attention to the Moment Gives Knowledge
this was one of many Jedi training exercises used by the students of the Jedi Temple on Coruscant, before they were chosen as Padawan learners. The students were required to close their eyes and, using only the Force, observe their surroundings in great detail. (HP)

Attichitcuk
Chewbacca's father, this great, gray Wookiee often goes by the nickname Itchy. (WSB, TT)

Atuarre
this Trianii female was born to a life of comfort and peaceful contemplation on the planet Trian. She had no dreams of becoming a Trianii Ranger, until she fell in love with Keeheen. They were soon married, and Atuarre began training as a Ranger. Atuarre beame pregnant during her training, and had to break it off when she gave birth to Pakka. The family moved to the Trianii colony world of Fibuli, where their services as Rangers were needed. However, this idyllic family life was quickly shattered when the Corporate Sector Authority moved in an annexed the Trianii colony worlds, including Fibuli. Keeheen resisted with every ounce of his being, and he and Pakka were taken prisoner and sent to prison to ensure thier silence. Atuarre, bereft of her family, began to concentrate on becoming the best Ranger she could possibly be, and quickly was elevated to Ranger status. She then set out to find her husband and son. Atuarre managed to rescue her son during a prisoner transfer in Authority space, but could not find her mate. Pakka's traumatized state hardened her resolve to defy the Authority and find Keeheen. She joined Rekkon's team in order to discover his whereabouts, working as an apprentice agronomist. She later helped Han Solo break the secret of Stars' End by impersonating Madam Atuarre, the leader of a band of entertainers sent to Stars' End by as a replacement for another act. There, she was able to rescue Keeheen. They returned to Trianii space, where Atuarre became a physical trainer for the Ranger cadets. Atuarre is distinguishable by her striped pelt, yellow and green eyes, and her meter-long tail. She was a native of the planet Trian. (HSE, CSA)

Atunda
this was the First day of the Tapani local calendar's week. (PGT)

Aturi Cluster
during the Galactic Civil War, this section of the galaxy was a hotbed of Alliance support until the White Death Scimitar Assault Wing took out much of the Alliance's resistance. (ISB)

ATX-5
this Rendili StarDrive commercial hyperdrive was a moderately expensive way to back up a starship's basic hyperdrive. It was rated about a fourth the speed of a stock hyperdrive. (GG6)

Atzerri
this temperate planet was part of the trail Akanah followed, in her search for the Fallanassi. She and Luke Skywalker went to Atzerri after they failed to locate the Fallanassi on Teyr. The planet is the site of a shipyard at which Lando Calrissian was shown the damage that occurs to a ship's systems due to entry and exit from hyperspace. Atzerri was one of the member planets of the Free Trader Worlds. Later, Atzerri was one of the first worlds overrun by the Yuuzhan Vong. (SOL, HT)

AT3 Directive
this was the designation of an order given with the Emperor's command, and overrides nearly any Imperial protocol. (MJEH)

Aubade
this is the name of the style of music performed by jizz bands. (ROJR)

Audacious
this *Lianna*-class corvette was of the customs patrol fleet that worked in the Lianna System during the Galactic Civil War. When the *Audacious* discovered smugglers or pirates, it would herd their ships toward its sister ship, the *Reliant*, which remained just outside sensor range. Modified from the basic design, the *Audacious* measured 150 meters in length and was armed with six double turbolaser cannons. (ML)

Audio Drone
this small device is used by individuals who wish to mask the fact that they are no longer in a given location. These drones can record and playback any number of subliminal and barely audible bodily functions, including breathing and heartbeat. When set near a recording device or other surveillance system, they provide audio signals that make it appear as if the individual is still in the room, even when they are not. (MA)

Audio Performance Incorporated
this corporation produced a number of disruption bubble generators for use by bounty hunters and paramilitary organizations. (ROE)

Audit Droid
any droid programmed for business or financial applications. (QE)

Auditor
an Imperial IPV-1 patrol craft assigned to the Demophon system. (SN)

Auditor-General
this Corporate Sector Authority figure observes the operation of the CSA and roots out corruption and inefficiency. The Auditor-General works at the direction of the Prex. (CSA)

Audo, Nile
this tight-lipped, unpleasant man worked for Mal Biron on Nwarcol Point, shortly before the Battle of Endor. He often met prospective smugglers at the station, providing information to supplement that found in Envelope, if the smugglers could give him the correct code phrase. (SSR)

Audo-novel
this was a form of novel which was recorded for listening, rather than printed for reading. This allowed the reader to hear the story at their leisure, over and over again. (GG10)

Aul
this was the third of seven seasons experienced on the planet Guiteica. (AE)

Aul Tarrus Vishav
this Bitthaevrian held the rank of Major-Guardian within the m'Yalfor'ac Order. Born a slave in the Upper Bal'ta'ran Cluster, he grew to incredible size due to the continual labor he was forced to do. The skin on his arms was striped, due to a bout with sinjaffe which seemed to slow him down for only a few days. This size and strength was perceived as a threat by his slavemaster, and was ordered to be executed. He managed to escape when his guards underestimated him, and his escape made him legendary among the slaves of the bal'ta'ran crystal mines. He entered the m'Yalfor'ac Order as a footsoldier, and worked his way upward until he became the personal bodyguard of Quaal Tavier Catharius. He proved his loyalty to Tavier when he singlehandedly defeated three attackers sent by the rogue Jael Ganton Farvash, thereby thwarting Ganton's attempt to assassinate Tavier. Tarrus was revered as a hero, and was considered by many to be almost an equal of Tavier himself. Tavier bestowed upon Tarrus the Ransar Rhal Insignia, which practically ensured his position as successor to Tavier's leadership. (AIR)

Aura Blossom
a bright, deep-blue, bioluminescent flower native to the forest moon of Endor. (ECAR)

Aurea
this planet is noted throughout the galaxy for the exquisite blown-glass artworks produced by its natives. (CT)

Aurebesh
this was one of the dominant written forms of communication used throughout the galaxy, and allows any race to write the phonetics used by the Basic language. *Note that* Specter of the *Past indicates that the Aurebesh is a language that* had a somewhat better ability to convey technical information that Basic. (SOP)

Aurek
this is the first symbol in the Aurebesh script, and represents the Basic letter "a". (SWM)

Auril Systems
this group of Core star systems was originally composed of nine unique systems. During the Great Sith War, three of the systems were destroyed, creating the area of the galaxy known as the Cron Drift. The remaining six systems remain intact, including the Adega System and the spaceport world Nespis VIII. (TOJ, DE2)

Aurodium
this metal was considered a valuable commodity during the last decades of the Old Republic, and a large ingot could command more than 300 million Republic credits. The metal, especially in ingot form, appeared to burn with an inner light which refused to have a definite color. (RP)

Aurora, Odea
this jewelry maker worked to make a living in the back of a landing bay on Cloud City, but was a member in good standing of the Parliament of Guilds. She was also an Alliance sympathizer, and acted as a contact point for Alliance agents travelling to Bespin during the Galactic Civil War. Odea was orphaned at the age of six, when her mother tried to go into business as a shipper on Cloud City. Toln ne Yerres had her executed when she mistakenly transported goods stolen from Jabba the Hutt, and Odea was told to never to return to her mother's ship. She was thirteen at the time of the Battle of Hoth. (GG2)

Aurra Sing
this bounty hunter was, at one time, a student of the Force. As a Jedi trainee, she learned minimal control of the Force from the famed Dark Woman who discovered Ki-Adi-Mundi. However, Aurra was not strong enough to complete the early training of a Padawan, and was dismissed by the Dark Woman. This angered Aurra, and she hated the Jedi fiercely from that point on. After learning that she could use her minimal contact with the Force to hunt down others, she became a bounty hunter. She was noted for her ability to hunt down and kill the Jedi Knights, and she had several lightsabers in her trophy case to mark her prowess. After leaving the Jedi, she had a Rhen-Orm biocomputer implanted in her head, to help her in her hunting. She was the bounty hunter who eventually located and eliminated Reess Kairn on the Forest Moon of Endor. Shortly before the Battle of Naboo, Aurra was retained in an effort to locate and kill the secretive Jedi Master, Sharad Hett. Since she was familiar with the streets of Mos Espa, assignment was easy for her. Despite the efforts of Ki-Adi-Munid, she was able to assassinate Hett. Aurra Sing was a female humanoid with pasty, white skin, three-jointed fingers, and thin limbs, she was quite striking in her appearance. She also had an antenna plugged into the left side of her top-knotted skull. *Aurra Sing was portrayed by Michonne Bourriogue in* Star Wars: Episode I – The Phantom Menace. (YJC1, IG1, SWI, BHAS)

Ausec Grogle
this Trandoshan trader was active during the years leading up to the Battle of Naboo. (E1A4)

Austan Cluster
many of the properties in this cluster of asteroids were owned by Meysen Kayson. (SWAJ)

Autarch
a Sovereign-class Star Destroyer that was under construction when the Emperor Palpatine was reborn on the planet Byss. (DE1)

Authority Cash Voucher
a plastic data card which denotes a certain sum of credits due to its holder. (HSE)

Authority Currency Exchange
an automated kiosk which takes in various commodities, such as precious metals, gems, and non-standard currencies, and converts their value into the credit standard. It then issues the owner of these commodities an Authority Cash Voucher in return. (HSE)

Authority Data Center
located on Orron III, the Corporate Sector Authority's Data is a vast repository of the data necessary to keep the Authority in a position of power. (HSE)

Authority Merchant Marine
the Corporate Sector Authority's private shipping union. (HSR)

Authority Starship Code Safety Regulations
known as "askers" by the outlaw techs of the Corporate Sector, these regulations define specific attributes that all starships operating in the Sector must adhere to. These regulations affect all aspects of starship modifications, including weaponry, shielding, hull plating, sensors, escape mechanisms, landing gear, power plants, communications, propulsion and braking, cargo space allocation, and passenger accommodations. Starships that didn't meet the code were impounded, unless the owner carried an Authority Waiver that noted those systems not up to code. (CSA)

Authority Waiver
any authorization provided by the Corporate Sector Authority that allows certain inspections to be bypassed. They are most often issued to those starships under the Authority's control, so that they can bypass the normal takeoff, landing, and safety inspections that are performed on most other ships. Many smugglers have forged Waivers that allow them access to certain spaceports. (HSE)

Autin, Bront
this Imperial was a COMPNOR Art Group Monitor, serving under Kem Tija in Sanbra Sector. He discovered Tem Eliss was about to publish the *University of Sanbra Guide to Intelligent Life*, and tried to detain Eliss. He was unable to capture Eliss before the academic escaped, and the *Guide* went into underground publication on student networks. (GG12)

Auto-caster
this ancient, repeating crossbow weapon was produced by Drolan Plasteel. (TOJC)

Auto-mover
any self-motivated transport vehicle which can be programmed move materials from one place to another. (HSR)

Auto-rover
any automated defense system that uses remote sensors to detect the presence of an intruder. These systems are often employed around satellites and space stations, to allow them extra time to prepare for an attack. (VOF)

Autoblaster
this ancient weapon was the fore-runner to the blaster cannon. Like modern blasters, it produced a high-intensity packet of coherent light which could be shot into a target. Unlike midern weapons, the autoblaster simply let fly with a salvo of bolts that were hard to aim and of relatively low power. (SH)

Autobow
this old style of weapon resembles a longbow, but has automatic loading mechanisms as well as assisted tensioning. (POT)

Autochef
any automated food preparation unit. (GG9)

Autodoc
any automated medical station. (COJ)

Autohopper
any pre-programmed vehicles assigned to a specific task. On the planet Kegan, during the last decades of the Old Republic, autohoppers were remotely-controlled skyhoppers which were used to monitor the activities of every Keganite citizen. (HSL, FFT)

Automap
this was the generic term used to describe any global positioning system used by scouts and explorers to map out unexplored worlds. This device was roughly the size of a datapad. (IA)

Autonomic Crust-piercer
this piece of mining machinery uses a huge, cone-shaped gouge to break through a planet's crust in order to reach the ores below it. The crust-piercer is essentially a long, solid pole. The cone is studded with durasteel teeth, and the entire machine is moved about on huge treads. This configuration allows it gain a great deal of momentum before plowing into the earth, at which time the grinding of the cone makes quick work of the surrounding strata. (SLS)

Autotourniquet
this medical device is used to stop the flow of blood from a limb by compressing the vessel with a force field. (ESBR)

Autowrench
any powered wrench-like hand-tool that supplies additional torque via an internal power source. (LCF)

Autumna Planitia
an expanse of land near Margess Base. (RPG)

Auyemesh
this planet is found in the Almanian System. The inhabitants of the planet were wiped out by Dolph's remote-detonation droids following his attack on Pydyr. (TNR)

AV-1A
this was a military suit of assault armor, which found its way to the black market during the height of the New Order. (SWJ14)

Av'muru
this Ishori was the Captain of the warship *Predominance*. Even when Leia Organa-Solo knew of the cloaked Star Destroyers behind Bothawui's comets, Av'muru chose not to listen to her and continued to focus on what he believed was a Diamalan attack. This supposed attack came after the Vengeance group managed to infiltrate the ship and fire on Drev'starn. (VOF)

Avabush
this is one of the few forms of plantlife on the planet Baros. It is a prickly, cactus-like plant, and is the primary form of food consumed by the Brubbs. (GG4)

Avabush Spice
a spice which acts as a truth serum. When administered, it induces sleepiness in the patient. It comes from a thorny plant. (ZHR, MMY)

Avalon
this Alliance Commander oversaw the transport of Imperial prisoners on the *Celestial*, and arranged for the crew of the *Long Shot* to supplement the *Celestial*'s crew. (OS)

Avarice
this *Imperial*-II class Star Destroyer was part of the fleet commanded by Ysanne Isard shortly after the battle of Endor. She used it to protect the planet Thyferra, along with the *Lusankya*, *Corrupter*, and *Virulence*, during her short reign there. It was commanded by Sair Yonka, who took the ship with him when he defected to the New Republic. It was then renamed the *Freedom* and saw extensive duty at the Battle of Thyferra. (BW)

Avarik
this Imperial Corporal served as a scout trooper with the Imperial garrison on the forest moon of Endor, during the construction of the second Death Star. Something of a loose cannon, Avarik was known as a brawler and streetfighter. He was given the assignment of monitoring yuzzum activity around the shield generator site. (CCG10)

Avaro Sookcool
this Tetsus Rodian associate of Lando Calrissian ran the Flip of the Credit, a seedy casino in Equator City, on Rodia. Avaro spoke Basic well enough, but he had a lisp which impeded his speech. He was also Greedo's uncle, but held no grudge against Lando and

Leia Organa, claiming "business is business." Avaro was also a member of the Black Sun organization, reporting ostensibly to Clezo but with a direct line to Xizor himself. (SE, SESB)

Avatar-10
this Corellian Engineering hyperdrive was designed to be compatible with virtually any starship system. Although it was about half as fast as a stock hyperdrive, it was extremely reliable. (GG6)

Aved Luun
this female Jawa was the mate of Kalit, and the shaman of her tribe. She suspected that Wittin was plotting to kill Kalit, but had no proof. (CCG7)

Avenger
the nickname given to the TIE Advanced by Imperial pilots. (TIE)

Avenger
an Imperial-I class Star Destroyer under the command of Captain Needa, its mission was to search out the Alliance's bases following the Battle of Yavin. The Star Destroyer participated in the suppression of over 436 planets - many of which were found in the Outer Rim Territories -and it was the lead ship in the attack on the Alliance's Hoth base. It was temporarily disabled by the Alliance's ion cannon, but it later assisted in the hunt for the *Millennium Falcon*. The Star Destroyer remained at the forefront of the Imperial fleet, serving as the communications vessel in the Battle of Endor and participating in the Battle of Calamari. It was later under the command of Sedriss the Executor during the period when Sedriss was initiating Operation Shadow Hand. *Note that* X-Wing: Alliance *claims this ship was an* Imperial-II *class Star Destroyer*. (ESB, ROTJ, DE1, DE2, SWSB, CCG4, XWA)

Avenger Squadron
this squadron of starfighters was proposed by Ysanne Isard to Corran Horn, while Horn was imprisoned at Lusankya. She told him that Avenger Squadron would be his to command against the Rogue Squadron. This, among other promises and deceptions, did not lure Horn into her control. (KT)

Averam
planet on which Winter was known as the Targeter during the Rebellion. According to *Rebellion*, Averam is in the Sesswenna Sector. (TLC, REB)

Averen
this Imperial Navy Captain was in command of the *Monarch*. He surrendered to Admiral Ackbar's fleet after negotiations when the New Republic took control of Coruscant. (WG)

Averill
this planet, the primary world in the Averill system, was located about five lightyears from a 1,000-kilometer-wide dumping ground used by three private courier services. The couriers would dump their undelivered and expended datacards into the system. Much of the planet's economy as based on mining activities, especially when the Empire discovered a rich lode of quadrenium beneath its crust. (SWJ13)

Averist
one of the human natives of the planet Averam. (TLC)

Aves
co-pilot of the *Wild Kaarde*, Aves served as one of Talon Kaarde's most loyal workers. He was rewarded with his own command, that of the *Last Resort*, shortly after the Battle of Bilbringi. Kaarde also promoted to the rank of Captain at this time. (HTTE, IR)

Avian Cryer
a predator native to Orellon II. (SWAJ)

Aviar
white, flying creatures native to the planet Drall. (AS)

Aviary, The
this was the term used by the local residents of Valrnya to describe the area of the city in which the pilots tended to reside. (IJ)

Avionics Control
shipboard computers that aid in maneuvering starfighters. They allow the pilot to concentrate on other duties. (SCRE)

Avog
this is the name given to the true leader of the Avogwi people. The position of Avog is determined by ceremonial battles, as described by Toro-toral. Although ceremonial, these battles are fought to the death. (GG4)

Avogwi
tall, predatory birds native to Altor 14, they have three opposable fingers on each wing. They are primitive and lawless, and despise technology. They are often called Altorian Birds. Much of the Avogwi society is dominated by the teachings of Toro-toral, which detail the elaborate ritual duels among Avogwi. Many Avogwi found off their homeworld are employed as bounty hunters. Emperor Palpatine

subjugated a number of Avogwi during the New Order, using drugs and the Dark Side of the Force to keep the Avogwi hallucinating about their deepest fears. They were then used as vicious guards, while stormtroopers were used for more important tasks. The Avogwi are carnivorous. It is scientifically possible that the Avogwi and Nuiwit are descended from the same ancestors, although neither race will admit to it. (GG4, COJ)

Avril
a flying predator native to the moon Yavin 8, the avril is a two-meter-long creature with an eight-meter wingspan. It has a razor-sharp beak and twenty-centimeter claws which it uses to attack and kill reels. The avrils have vibrant blue beaks and talons, and dark black plumage. (LW)

Avuae Sea
located on the planet Carosi XII, the Avuae was formed when the Carosi star began to expand. The star consumed the five innermost planets in the system, and gradually began to warm up the others. Carosi XII was a frozen ball of ice, but began to melt during the expansion. Since then, the single-celled life that was dormant in the ice has blossomed, and the Avuae teems with life. It provides the displaced Carosites with a ready source of protein. (PG2)

AVX-1
this was a highly-specialized holographic storage system developed by Gentik and Harris. The AVX-1 was designed for use in espionage droids. (CRO)

Award of the Mechanic's Nightmare
first given to Garik Loran by Cubber Daine, this Wraith Squadron honor was bestowed upon the pilot who returned from a major engagement, and whose starfighter had suffered the most damage. (IF)

Awer
this yellow star was the primary body in the Aweris System. It was orbited a single planet, Taboon. (TOJC)

AX-1
this was a specialized droid computer brain developed for use in espionage droids by Gentik and the Columni. There are several classes of AX-1 brains, depending on the level of droid being modified. Class IV brains were often used on small, limited-function droids like the MSE-6. (CRO)

Ax-108
this BlasTech starship blaster cannon is known as a "ground buzzer." The Ax-108 is designed to be concealed on the underside of the ship's hull. When activated, the Ax-108 drops down out of its compartment and can be aimed at the target. The Ax-108 has a 360-degree range of motion, but it has limited firepower. It is designed to take out approaching ground forces during a hasty departure from a spaceport; interstellar use is limited. (CCG)

Ax-235
this Alliance listening post was hidden in an asteroid belt in the Cron Drift. This post supposedly intercepted a transmission of the plans to the first Death Star, just before the Battle of Yavin. (XW)

Axe
this heavily-modified GAT Skipray Blastboat was owned by Siro Simito, and used in the starship races he participated in. (CRO)

Axet
an Alliance transport group destroyed during the Galactic Civil War. (TIE)

Axidite
this strong metal was used to form control boxes and other protective coverings. (E1A5)

AXM-50
this series of blaster weapons was produced by Prax Arms. It was a rapid-fire weapon capable of incredible destruction. The Alliance often added a Locris Syndicates MGL-1 micro-grenade launcher to the AXM-50, creating a formidable weapons capable of breaking through a barrier with its grenades, then allowing the user to lay down suppression fire to any enemies who emerged. Soldiers commonly referred to these kinds of weapons as "blast and smash" rifles. (ROE)

Axxila
Han Solo once described this world as "Coruscant turned inside (sic) and made into a jail where the inmates are in control." Sate Pestage fled here, after he lost control of the Ciutric Hegemony. He tried to make a deal with Leia Organa that would turn Coruscant over to the New Republic in exchange for his freedom, but Ysanne Isard had other plans. She dispatched Admiral Krennel to subjugate the planet, wiping out many of the planet's civilians for harboring Leia Organa, Han Solo, and Rogue Squadron. The vast majority of the populace was unaware of the presence of the New Republic on their world, and died for no apparent reason. (XWM, IR)

Ayddar Nylykerka
a New Republic asset tracking officer, he was part of the initial team set up to track the location of former Imperial warships. Ayddar was a Tammarian, and had many wives on Coruscant. Ayddar was responsible for deciphering the data recovered from the *Gnisnal* and highlighting the missing Black Fleet to Admiral Ackbar. In the wake of the Black Fleet Crisis, Nylykerka was promoted to the position of chief analyst in the asset tracking division of the armed forces. He was part of the team which was formed to obtain any and

all information on the Yuuzhan Vong, during their invasion of the galaxy. During the invasion, Nylykerka was promoted again, this time to the Director of Field Intelligence. As a member of the New Republic Defense Force, Nylykerka learned that the Yuuzhan Vong were trying to destroy the Jedi Knights, but was unable to discover the reasons behind their actions. *Note that* Agents of Chaos II: Jedi Eclipse *names this character as* Addar Nylykerka. (BTS, HT, JE)

Ayehe Dance Troop
this group of Twi'lek dancers, led by Ardana Mitt'Ayehe, was popular throughout the Tion during the New Order. (ML)

Ayelixe/Krongbing Textiles
this fabric and textile manufacturer was one of the original Signatory Sponsors of the Corporate Sector Authority. They were the leading manufacturer of uniforms for the Imperial armed forces. *Note that* Pirates and Privateers *claims the corporation's name is* Ayelic/Krongbing Textiles. (CSA, PP)

Ayrou
this alien race is characterized by its blood-chilling voice. (SOP)

Ayrvn, Garim
this man was once the warden of an Imperial prison, until the Alliance raided the installation and freed the captives. Garim resigned in disgrace, and took up bounty hunting as a way to get back at the Alliance. He joined House Tresario, and vowed to recover all the prisoner who escaped with the Alliance. (GG10)

AZ
this was the designation of Incom Industries' heavy-weight, armored droid leg system. (DW)

AZ 7-62
this was a freighter owned by Twin Suns Transport Services. (XWA)

Az-Iban
this infamously paranoid pirate was captured by Morturr Heth and the surviving Disac pirates, shortly after Ket Maliss wiped out the Disac. His identity was later used by Morturr Heth to get back at Black Sun. His ship, the *Rampaging Ranat*, was also usurped by Heth's gang. (SSR)

Azaria 66
this propulsion unit was manufactured by Alkherrodyne Propulsion. It was engineered in accordance with their corporate "programmed obsolescence" mandate, and was poorly designed. When it started exploding in the field and lawsuits started rolling in, Alkherrodyne falsely accused Klaus Vandangante of being negligent in his engineering. Both Vandangante and Alkherrodyne were bankrupted because of the failure of the Azaria 66. (CSA)

Azarin
an Imperial General killed on Lafra when the CSPL-12 projectile launcher one of his troops was using jammed. An official investigation later revealed that the trooper was in error. (ISB)

Azbeth
sister of the Singing Mountain clan on Dathomir. (CPL)

Azbrian
Condren Foreck's home planet. (AC)

Azkulkt
this was one of the repulsorlift-equipped, floating cities found on the planet Rordak. (PG1)

Azna
a nondescript planet in the Rayter Sector. (CRO)

Azool
this ancient Falleen managed an antiques store in the Southern Underground of Coruscant. In reality, Azool was portrayed by Xizor's niece, Savan. (SEE)

Azool's Antiques
this artifact dealership was owned by the old Falleen Azool, and was located in the Southern Underground of Coruscant. (SEE)

Azur-Jamin, Daye
Tinian I'att's finacee and a Force-sensitive individual, Daye worked in the research and development division of I'att Armament. He was close to Strephan I'att, and the two of them collaborated on an anti-blaster energy field during the reign of Emperor Palpatine. When Imperial Moff Eisen Kerioth decided to steal the designs for his own work, he executed Strephan and his wife, Augusta, in front of Daye and Tinian. Daye and Tinian's bodyguard, the Wookiee Wrrl, managed to get Tinian to safety. After making sure she escaped from Druckenwell with the plans to the energy field's technology, Daye destroyed the I'att complex. Unfortunately, he was caught in the resulting desctruction and was nearly killed before he could rendezous with Tinian. He was rescued by the local underground, and eventually recovered. However, he had many body parts replaced with cybernetic implants. Rather than endanger Tinian further, Daye

remained with the underground and eventually joined the Alliance. He worked for the cell led by Una Poot, and was responsible for aiding the Sunesi in their battles against the Empire. When Daye met Agapos the Ninth, the Sunesi used his ability with the Force to see what was troubling Daye, and explained that he needed to find Tinian and let her know he was alive. Several years after the Battle of Endor, Daye and Tinian were reunited. They rediscovered their love for one another, and eventually were married. Daye himself traveled to Yavin 4 to discuss further training with Luke Skywalker, and became a field agent for the Jedi. Soon afterward, Tinian gave birth to a son, Tam, who himself grew into a Jedi student. During the Yuuzhan Vong invasion of the galaxy, Daye provided reports from the front edges of alien-held territory, and was on Nal Hutta following the Battle of Fondor. (TFE, TBH, SWJ10, BP)

Azur-Jamin, Tam
this Force-sensitive boy was the son of Daye Azur-Jamin and Tinian I'att, and later was a student at Luke Skywalker's Jedi *praxeum* on Yavin 4. During the Yuuzhan Vong invasion of the galaxy, Luke asked Tam to travel to Nal Hutt and locate his father, who hadn't reported into the Jedi in several days. (BP)

Azure Dianoga
an Invisible Sector cantina located on Coruscant. (WG)

Azuroth Khell
this Kalzerian was a native of the Kost province. He became part of the resistance that grew on Kalzeron shortly after the Empire subjugated the planet. Khell and his comrades fled Kalzeron in order to train and obtain weapons, but the Empire withdrew from the planet shortly after the Battle of Endor. When the members of the resistance returned home, they were branded cowards and traitors to their people. Outcast from his own world, Khell wandered the galaxy as a hired gun and mercenary, until he was picked up by Executive Results. The leaders of this corporation were so impressed with his skills that they brought him to the attention on Saujutta-Ok-Topii herself. Saujutta recognized his potential, and placed Khell in charge of the forces that were neutralizing the enemies of Syndicate One. (SWJ8)

Azzameen, Ace
the youngest of Tomaas Azzameen's three sons, Ace was eager to begin flying for his father's company, Twin Suns Transport Services. However, his brothers never wanted to admit he was ready, so Ace often flew with his sister, Aeron. She favored him over the other two boys, although her loyalty to the entire family never waivered. Ace learned how to fly transports with Aeron shortly after the Battle of Hoth. (XWA)

Azzameen, Aeron
the only daughter of Tomaas Azzameen, Aeron was the family's computer systems expert. She was also an ingenous hacker, and could fly a transport with any of her brothers. During the last years of the Galactic Civil War, she became emotionally involved with Olin Garn, after the pilot contracted with Twin Suns Transport Services. (XWA)

Azzameen, Antan
this man and his brother, Tomaas Azzameen, cofounded Twin Suns Transport Service. His loyalty to the family ran deep, especially after he was caught on Hoth, assisting the Alliance with a supply delivery, when the Empire attacked. However, he grew to oppose his family's affiliation with the Alliance, and soon turned into a traitor. He tried to expose the family and turn them over to the Empire in a trap laid at Kessel Station, but Ace and the Alliance were able to thwart his plans. (XWA)

Azzameen, Emon
the middle of the three sons of Tomaas Azzameen, Emon was a skilled pilot with a hot streak. He was always around when a fight breaks out, and seemed to attract more trouble than one man ever could. Often, his temper got the better of his judgement, and he had to be rescued by his siblings. (XWA)

Azzameen, Galin
the eldest of the three sons of Tomaas Azzameen, Galin was known as a quiet yet brilliant man who was groomed to follow in his father's footsteps within Twin Suns Transport Service. He held strongly to his own beliefs on right and wrong, and was a background supporter of the Alliance. (XWA)

Azzameen, Tomaas
this man and his brother, Antan Azzameen, cofounded Twin Suns Transport Service. The older of the two brothers, Tomaas served as the family leader during the period between the Battle of Yavin and the Battle of Endor. Like Antan, his loyalty to the family runs deep, especially after Antan was caught on Hoth, assisting the Alliance with a supply delivery, when the Empire attacked. However, Tomaas also felt that the Empire was morally wrong, and supported the Alliance as discreetly as possible. His skills in business have gotten the family into a rivalry with the owners of Viraxo Industries. (XWA)

Azzameen Station
this ring-shaped space station was owned and operated by Tomaas Azzameen and his brother, Antan. It served as the base of operations for Twin Suns Transport Service. (XWA)

Azzi
this man was a professor of Modern History at a university on Alderaan, during the early years of the New Order. He openly opposed the tyranny of the Empire's government, and even described the sport of wegsphere as a symbol of the Empire's oppression. Azzi failed Conn Doruggan in his class, after reading his essay on Human Expansionism. (TBSB)

A1.50
this was a series of ion engines produced by the Surronians for use on the L19 heavy freighter. (SS)

A14
Aratech's one-man repulsorlift disk. This transport is simply a disk, onto which are mounted several repulsorlift pocket drives and a command module and guardrail. They are primarily used by construction worker who have to reach inaccessible areas to complete their work. It measures about one meter in diameter, and stands about 1.5 meters tall. (CFG)

A1733-N9033
this set of coordinates, located in the first quadrant of the planet Tatooine, pinpointed the location of Obi-Wan Kenobi's hovel. (SWTJ)

A2
this small ion engine is manufactured by Surronian for use on the Conqueror starship. They are smaller, and less powerful, than the A2.5 engine. (EGV)
this was the designation of a Viper probe droid guarding Zsinj's facilities on Xartun. (WS)

A2.5
this Surronian ion engine is larger and more powerful than the A2-grade engine. (EGV)

A28X
this Corellian Masternav map detailed the area of space surrounding the Sisar Run. (SSR)

A280
one of the best armor-piercing blasters produced during the Galactic Civil War, the Blas-Tech A280 rifle was reputed to be able to cut a fully-armored stormtrooper in half. Several of these rifles were stolen by Janse and brought to the Alliance shortly before the Battle of Endor. (RASB, TLC, CCG10)

A295
this BlasTech blaster rifle as favored by marksmen and snipers for its accuracy and range. It was employed by those who worked in hostile environments, and was standard issue to the Alliance forces stationed at Echo Base on Hoth. (CCG9)

A3
1) this was the designation of a Viper probe droid guarding Zsinj's facilities on Xartun. (WS)
2) this was the designation of the Tonheld Mining Corporation asteroid facility that was used by the Hawk-bats as their base of operations. (IF)

A3AA
this was a model of personal defense system designed by Corellian Technologies. (GG10)

A68 Market
located on the first Death Star in city sprawl North 7:A68, this was the home of the station's largest and most active network of black marketeers. Overseen by Gorsick Dommaro, it provided Imperial personnel with access to most forms of weapons, illegal holovids, and personal electronics. These items were obtained through a complex series of contacts and couriers spread througout the nearby sprawls. No specific location was ever identified. (DSTC)

A9-series Droid
this was a series of driller droids developed for use in mining operations. (JH)

A9G Archive Droid
developed by Industrial Automaton, this humanoid droid was designed to archive and collate large amounts of data. The primary operation of the A9G-series was as a librarian or library administrator. Unfortunately, the software controlled these droids was flawed, and many universities and major libraries overwhelmed them. The A9G series was scrapped, and the Alliance acquired several of them on the auction blocks. With a bit of reprogramming, the A9G units were modified to sift through large amounts of military information and retrieve specific documents for military leaders. (TBSB)

A99 Aquata Breather
this small, thin device is often found in survival kits and utility belts. The A99 breather, when inserted into the user's mouth, extracts oxygen from the surrounding water, allowing the user to swim underwater and "breath" through their mouth. The A99 Aquata breather resembles a small, curved mouthpiece. (SW1)

* B *

B. J. Rordan's Collectables
this old bulding, located in the Verena City starport on the planet Kirima, was owned and operated by Bren-Jules Rordan. Rordan used the business - which sold various bits and pieces of discarded junk - as a cover for his operations as head COMPNOR agent on the planet. (TSK)

B-0B
this Treadwell droid worked aboard the first starship Platt Okeefe piloted for the Klatooinan Trade Guild, the *Brentaal Princess*. The droid was destroyed, however, when Platt was forced to crashland on Tatooine. B-0B hadn't been properly stowed, and was dashed against the bulkheads. (PSG, SWG)

B-2332-54
the cloning sample of Luke Skywalker, taken from the hand he lost in the lightsaber duel with Darth Vader on Cloud City. (DFR, TLC)

B-3
this was a model of heavy-duty spot luma, produced for industrial use by SunnGunn. (WSV)

B-3Z
a technical droid used by the Empire. (SWSB)

B-6
this large, spider-shaped droid was one of Mala's constructs. She left it behind in the spaceport on Centares, when she and a group of other bounty hunters gathered to see if Ban Papeega could discover the name of the pilot who destroyed the first Death Star. When Mala learned that the pilot's name was Luke Skywalker, she was hunted down by Vader's troops. After jumping from a cliff, Mala was rescued by B-6 and returned to her ship. They fled to Coruscant, but were shot down by an Imperial patrol. B-6 was damaged beyond repair in the crash, but Mala reused its parts in a trap meant to delay the stormtroopers who searched for them. (VQ)

B-7 Freighter
a transport ship manufactured by Loronar. (KO)

B-9D7
this thin, humanoid doid was working for Movo Brattakin in the years prior to the Battle of Yavin. He passed himself off to C-3PO and R2-D2 as Brattakin's personal assistant, but he was much more than that. When Brattakin was killed, he put his own brain inside B-9D7's cranial cavity, effectively continuing his reign over various underworld elements while remaining a mystery long after his death. In this way, he manipulated Jace Forno and Olag Greck until B-9D7 was ultimately destroyed by Forno on Boonda the Hutt's moon. (DRO)

B-Wing
designed by Admiral Ackbar and the Verpine colonies of Slayn and Korpil as part of the Shantipole Project, the B-Wing (the B stands for blade) looks like like a flying cross, with the control pod at the top, retractable wings at the sides, and laser guns at the top and bottom. The canopy is also gyroscopically levelled by a unique stabilization mechanism that allows the entire ship to rotate around the canopy. This is difficult to maintain, and can leave the pilot disoriented if it locks up. The Quadex Kyromaster stardrive is located at the center of the cross. The whole ship flies sideways. The entire ship is 16.9 meters in length, at its longest dimension. Originally designed without a hyperdrive, it was later modified to include a hyperdrive and limited navcomp capabilities. It is limited to two hyperspace jumps before the navcomp requires recalibration. It can make 950 kilometers per hour in an atmosphere, and has been rated at 90 MGLT in open space. The B-Wing is equipped with active and passive sensors, a single laser cannon, two proton torpedo launchers, three fire-linked medium ion cannons, and two auto-blasters. The single laser cannon can be fired at low power in continuous mode, doing no damage but acting as a near-perfect targetting mechanism. While this makes the B-wing very effective, it also allows the enemy to effectively target the B-wing in return.

It is equipped with the following components:
- 3 Gyrhil R-9X Laser Cannons
- 1 Gyrhil 72 Twin Auto-blaster
- 3 ArMek SW-7a Ion Cannons
- 2 Krupx MG9 Proton Torpedo Launchers (6 torpedoes each)
- 4 Slayn & Korpil JZ-5 Fusial Thrust engines
- Slayn & Korpil HYd-997 Hyperdrive Motivator
- Fabritech ANv-9q Sensor System
- Fabritech ANq 3.6 Tracking Computer
- Long Range Phased Tachyon Array Model Number PH-5s
- Short Range Primary Threat Grid Model Number PK-8f
- Narmox HG.6w Flight Control Avionics Package
- Microaxial LpM-549 NavComp Unit
- Vinop O2K Cryogenic Power Cells and Ionization Reactor
- In-344-B Sightline Imaging System

- Sirplex Zr-41 Front- and Rear-projecting Shield Generators (125 SBD)
- Titanium Alloy Hull (60 RU)
- S-foils

(ROTJ, SFS, XW, TIE, EGV)

B-Wing/E
this modification to the original Slayn & Korpil B-Wing design - known as the B-Wing Expanded - was first proposed by Admiral Ackbar and the Verpine after the Battle of Yavin. The B-Wing Expanded had an elongated cockpit that allowed a a gunner to assist the pilot on missions. This allowed the pilot to concentrate on piloting, and resulted in the B-Wing accounting for an increased number of kills in battle. It was faster and tougher than the original B-Wing, but was somewhat less maneuverable. There were two models of B-Wing/E: the first was simply a military ship, while the second generation (known as the B-Wing/E2) was designed as a personal military shuttle. Ackbar used one of these E2-designs as his own shuttle, which he was forced to crash on the planet Vortex after it had been tampered with by Terpfen. (EGV)

B-Wing/E2
this was a new version of the two-man B-Wing, produced for the New Republic shortly before the Yuuzhan Vong invasion. (HT)

B'aerlak Beast
this was a species of jungle creature that resembled a reptiloid, three-humped camel. Many scouts and explorers used b'aerlak beasts as mounts during their expeditions. (IA)

B'das
an alien race which held membership in the New Republic. (SOL)

B’dasssa
this Akwin was one of the many scouts which kept meticulous track of the humans which inhabited the planet Lazerian IV, allowing the Akwin to completely understand their neighbors. He made frequent expeditions to Lazeria City. (TSK)

B'jorring Pond
a large, open body of water used for fishing and swimming on the planet Alderaan. (GOF10)

B'karitz
an influential Schenor noble on Rhamsis Callo, he listened to A'kazz's description of an Imperial attack on a neutral research station, and helped turn the Schenor to join the Alliance. B'karitz was also A'kazz's nest-guildmaster. (RPG)

B'knos
this asteroid, located in the Abran Belt, was the site of a mining operation that was destroyed by the supply ship *Ambitious*. (TBSB)

B'omarr Order
a sect of monks who inhabited the wastes of Tatooine, the B'omarr built a huge citadel in the deep desert in order to isolate themselves and concentrate on the physical denial of all senses that is central to their belief system. This citadel was later invaded by the bandit Alkhara, but the monks simply let him reside there, tolerating his presence only because they knew he would someday falter, and they could retake the citadel. The palace was later inhabited by the minions of Jabba the Hutt, who used the citadel as his base of operations. As with the bandit Alkhara, the B'omarr tolerated Jabba's presense. When Jabba was killed, the B'omarr again retook the palace. Their existence is more whispers and mysticism than concrete fact. One thing that is known about the B'omarr is that, when they reach a certain level of spiritual awareness, they have their brains surgically removed from their bodies and placed in a nutrient suspension. The reason behind this ritual stems from their belief that they no longer need their physical bodies to continue their devotion. (DS, TJP)

B’oth
this was the Morishi term for a Bothan. (SOP)

B'rknaa
an unusual race of creatures that are composed of ash and stone, the B'rknaa were discovered on the planetoid Indobok. They have a group mind, and are animated by the force emitted from Indobok's energy crystals. The B'rknaa can, when the need arises, combine themselves into a single entity. The planetoid Indobok is, itself, a huge adult B'rknaa. They mature into the energy crystals, which have the property of amplifying the power output of many generators. Jace Forno tried to take the crystals off the moon, but was foiled by R2-D2 and C-3PO. (DRO)

B'rrsk
this large rock or ball was used in the Corellian sport of *phrenbi*. The term *b'rrsk* came from the Old Corellian word for "head," and *phrenbi* could be translated as "to decapitate," both terms indicating the violent and physical nature of the sport. (BSS)

B’shingh
this game was created by Crat Dakerno, who modeled it after the complex wars and battles fought between the Farang and Waroot races of the planet Ab’Bshingh. A famliarity with the races’ battles, cultures and customs is essential to any player, and this makes it unusual outside military or intellectual circles. The basic object of the game is to capture your opponent’s base and maim or kill his soldiers. Each player can make one of two moves each round: a physical movement of soldiers, or a change in stance. Every fifth turn is radnomized to interject battle realism, and knowledge of the tribal rituals helps players anticipate the randomizer’s effect. (SWJ8)

B/l
this repulsorlift engine was developed by Incom Industries, and modified for use on cloud cars by Bespin Motors. (GG2)

Ba'Har
this planet, the fourth in the Coyn System, has a small, thin ring system. The name "Ba'Har" means "battle blade" in native Coynese. Ba'Har is a gas giant, and doesn't seem to support any life. (PG)

Baajik
this Chadra-Fan worked as a double agent, skirting between the Alliance and the Hutts, during the height of the Galactic Civil War. Based on the planet Ord Mantell, Baajik chose his allegiances based on where the credits were best. He sold out Phoedris Bos to his eggmate brother, Cypher Bos, during the bounty hunter's attempt to capture Han Solo. Unfortunately for Baajik, Cypher Bos could not let him live whiel he knew the secret of his eggmate. Pretending to be Phoedris, Cypher Bos met with Baajik and shot him dead. (SWG)

Baarak Kalaim
this Klatooinan was known as absent-minded and unkempt, but was nonetheless an excellent mechanic and technician. He joined The Shield after being recruited by Peert Ginzork, and served them for many years during the Galactic Civil War. (CRO)

***Baas*-class Space Station**
this space station was an Imperial design, measuring 900 meters in height and capable of containing a million metric tons of cargo. The design allowed for a crew of 300, which included a small security forces, and up to 100 visitors. (IA)

Baavil
this Imperial Navy Admiral was in command of the Imperial forces stationed on Byblos, during the height of the Galactic Civil War. (SWJ14)

Babalabbet Swoont
this Sullustan was a highly respected cybernetic engineer in his home system. A promising career took a bad turn when Swoont ate some contaminated food and suffered slight damage to his brain. His work began to result in deviant behavior in droids, and a mining accident caused by one his droids resulted in his incarceration in a criminal asylum. The noted droid abolitionist Xalto Sneerzick recognized Swoont's ability with droids, and arranged to free Swoont from prison. Despite his insanity, Swoont became fiercely loyal to Sneerzick, and became an integral part of the Droid Abolitionist Movement. When Sneerzick decided to start raiding Cosmohaul Shipping, Swoont devotely followed him. They posed as a transport crew, and were given the task of transporting 100 R5 units to Sullust on the *Argent Lady*. Xalto's programming of the R5 droids caused them to rebel against even the abolitionists, and Sneerzick's entire team was shot and killed by the rebellious droids. Swoont perished along with them. (SWJ9)

Babali
this tropical planet was the site of an Obroan Institute research base, headed by Kroddok Stopa before he was killed on Brath Qella. (SOL)

Babasta Beast
the flesh of this creature was consdiered a delicacy when boiled. (WSV)

Babbadod
this colony world was visted by *Star Morning*, as it travelled from Darepp to Motexx. (SOL)

Babbet
an alien race. (SOL)

Babel Senjorg
this Bith merchant was an associate of Ort Hoogra-D'En, and was wanted by the Empire for supplying the Ho'Din with plant material used to manufacture his spore bombs. He was killed when he booked passage to Celanon aboard the *Chalcedony* on Pallaxides, when the crew fell victims to the spores used by Hoogra-D'En in his bombs. One of the bombs was accidentally set off by a bumbling Rodian, killing the pilot of the *Chalcedony* and others aboard. The pilot managed to get the ship to Celanon, but expired before he could land it. The ship crashed, killing those aboard who were not already dead from the spores. Babel was listed among the dead. (ND)

Bachenkall
this graduate of the Imperial Academy on Raithal served as a warrant officer in the Imperial Navy. He served under Admiral Piett aboard the *Executor*, acting as the ship's chief helmsman. (CCG4)

BaChorin, Elbren
this immense man was a veteran of the Imperial 865th Regiment. When the regiment was under heavy fire, most of the men fled in fear for their lives. Only BaChorin and Shelby Tribold remained to fight. Tribold was badly wounded, and BaChorin single-handedly rescued him. After retiring from active duty, BaChorin established BaChorin's Spaceways, Unlimited. (HR)

BaChorin's Spaceways, Unlimited
this seedy, rundown transport agency was owned and operated by Elbren BaChorin. (HR)

Backbreaker
this Lancer-class frigate was part of Warlord Zsinj's third fleet. (SOC)

Backpack Companion
this was another name for the ludos creature which inhabited the forests of Ganlihk. (COG)

Backshin
a creature native to the planet Vinsoth, the backshin are hunted as a food source by the Chevin. It meat is considered tasty by many other races as well. (MTS, GG12)

Backstab
a Corellian CR90 corvette captained by Jacob Nive, the *Backstab* was the only Eyttyrmin Batiiv ship to survive the attack of the *Bombard* and the *Crusader*. It resurfaced several years in Elrood Sector, where Nive was approached by Shondra Del with an offer to help the Alliance with Operation Elrood. After the Battle of Endor, the *Backstab* served as part of the Invid pirate fleet. (GG9, IJ, OE)

Bacrana
this planet was the site of a strong Alliance cell, which erupted following the Battle of Yavin. The Imperial Moff in charge, a man named Ramier, swiftly quelled the insurrection and place the capital city of Amma under martial law. (SWJ8)

Bacta
a rejuvenatory fluid that circulates healing bacteria around a wound to speed recovery. The fluid contains living organisms that help speed a patient's recovery by latching onto a wound and aiding in the regeneration process. It was first created by the Vratix, on Thyferra, by combining the chemical kavan and alazhi. The small human population on Thyferra was placed in charge of two corporations, Zaltin and Xucphra, and their small human management teams controlled huge populations of Vratix laborers. When Palpatine became Emperor, he decreed that the two corporations would be the sole providers of bacta for the galaxy, giving them a monopoly on its production but indebting them both to the Empire. Because of the monopoly and the prices they could charge, the corporations created an export-quality bacta and a Thyferran version. The Thyferran version was much more potent than its export version, which had lesser healing properties to drive up the demand. During the early years of the New Republic, Ysanne Isard tried to cripple the Republic by restricting the availability of bacta in two ways: first, she let loose the Krytos virus on Coruscant; second, she took control of the planet Thyferra. The Republic began taking great strides to preserve its supply of bacta, including reclaiming any unused bacta from patients who were immersed in a bacta tank. This practice continued for another 15 to 20 years until bacta production could be fully re-established under New Republic auspices. There was a rumor of a band of renegade Twi'lek pirates who would immerse their captives in bacta during interrogation sessions. They would then run electricity through the bacta, torturing their victims to the point of death, and then remove the electricity. They would allow the bacta to heal the victim, then start the electricity again. (ESB, SWAJ, XWN, SOP, BW)

Bacta Bypass
another name for the Shapani Bypass. (PGT)

Bacta Cartel
this is the name first used to describe the monopoly hel dby the Xucphra and Zaltin corporations on Thyferra, during the height of the New Order. When Ysanne Isard took control of Thyferra and placed the Xucphra faction in charge, the Bacta Cartel became a one-corporation operation with Imperial backing. (BW)

Bacta Patch
this special bandage has a small amount of bacta impregnated into its gauzy material. When applied to a flesh wound, such as a blaster graze, it helps heal the wound quickly. (IF)

Bacta Purge
a medical procedure in which a person's entire body is flooded with bacta internally. While a bacta tank allows external access to the bacta agents, a bacta purge givens them direct access to lungs and other vital organs. It is a last-resort treatment, since it can do more harm than good if improperly administered. (TB)

Bacta Run
another name for the Shapani Bypass. (PGT)

Bacta Tank
a cylindrical tank into which a person can be submerged for extensive exposure to the healing properties of bacta. (ESB)

Bacta War
this was the name given to the events leading up to, and including, the Battle of Thyferra. Historians trace the start of the Bacta War to the point at which Rogue Squadron resigned its commission from the New Republic, following the liberation of Coruscant from Ysanne Isard. The Rogues then began to raid bacta shipments and production facilities, stealing the rejuvenating fluid for use on Coruscant and other credit-poor worlds which required it. Isard retailiated by destroying worlds that accepted the bacta, then murdering the Vratix workers who created it. As the Rogues struck from their base on a space station in orbit around Yag'Dhul, Isard took more losses. The stakes were raised when Isard learned that the Rogues passed through the Alderaan system to through off pursuit, so she leased the *Aggregator* in hopes of catching them. This tactic resulted in the loss of the *Corrupter*, and the *Aggregator* was badly damaged, because both sides had been tipped off by Melina Carniss, acting as a double agent under Talon Kaarde. The Rogues took the next step, persuading Captain Sair Yonka to defect and bring the *Avarice* into the New Republic's fleet. Isard retaliated, and sent the

Lusankya and the *Virulence* to destroy the Rogues' base at Yag'Dhul. Once again, the Rogues had enough warning to prepare a defense, and Booster Terrik's planning paid off. False weapons placements led the *Lusankya* to believe she was under attack from an immense force, and she fled when the *Virulence* interposed itself between the station and the *Super*-class Star Destroyer. The *Virulence* was captured by Terrik, renamed the *Freedom*, and turned over to Yonka to command at the Battle of Thyferra. That battle marked the end of the Bacta War. (BW)

Bad Water Pull
the exact name of this period during the year on Ergeshui is unpronounceable in Basic, but it referred to the time when the planet's moons exerted their strongest gravitational pull on the planet. The tides were exceptionally intense, and the native Ergesh went into a form of temporary psychosis. (AE)

Badeleg, Cho
this man was one of the human members of the ExGal-4 outpost on Belkadan, when the Yuuzhan Vong began their invasion. The ExGal-4 team saw the Yuuzhan Vong's advance warship land on Helska, but they believed it to be a simple asteroid. Danni Quee led an expedition to Helska to see what had happened, and Badeleg was part of the team. Their Spacecaster shuttle was quickly intercepted by Yuuzhan Vong coralskippers and disabled. Badeleg was killed on the shuttle during the assault, and never made it to Helska. (VP)

Badger
an Alliance cargo ferry group stationed at DS-5, it was destroyed when Darth Vader intercepted Admiral Harkov at the station. (TIE)

Badlands
a desert region of the Kamar. (HSR)

Badlands
this Imperial CR90 corvette was part of a convoy that was ambushed and destroyed by the Alliance, shortly before the Battle of Endor. (XWA)

Badlanders
a variant of the Kamarian race that lives in the deserts of Kamar. They have lighter colored exoskeletons and thinner chitin in order to better survive the desert heat. (HSR)

Badure, Alexsandr
an old acquaintence of Han Solo's, Badure was a veteran of the Old Republic's military, having served in the Twi'lek Spice Conflict, the Corellian Territories Engagements, and the Outer RIm Wars. After retirement, Badure went to work as a mechanic at the Academy when Han Solo was a cadet. Since then, he has worked on and off with Han and Chewie, and even saved them during the blown Kessel run that got them into trouble with Jabba the Hutt. Chewie carried a life-debt to Badure from that point on, which was repaid on the snowy slopes of Dellalt. He is reunited with Han on Rudrig, where he was trying to get off the planet and search for the *Queen of Ranroon*. He asks Han for transport, but Han initially refuses. After a number of close calls, he tells Han about his knowledge of the *Queen*, and Han agrees to help him find the ship. (HSL, CSA)

Baed Sharpshooter
a form of slug thrower manufactured on Vatta Four. (CFG)

Baem, Rodin
this man was a native of the planet Hoylin. He was an informant and computer slicer working for the Empire at the height of the New Order, and had actually earned the confidence of Darth Vader himself after providing the location of several Alliance bases. After the fall of Emperor Palpatine and Darth Vader at Endor, Baem was able to break into several New Republic computer systems and steal information. He was believed to be working for either Moff Lankin and/or Admiral Drommel. (WBC)

Baes Logia
a planet which was the site of an ongoing skirmish between Imperial forces and the Alliance. Graf Yonna, acting as Parsol d'Ahndole, killed an Imperial general on this planet, during an Alliance effort to capture him alive. (CRO, SWJ10)

Baffle
this BFL-series labor droid greeted Han Solo and Droma, after they landed on Ruan in search of Droma's family. Han believed that the droid was Bollux, but Baffle claimed no knowledge of the Corporate Sector or Doc Vandangante. Programmed for serving as a driver, Baffle could operate virtually any repulsor-equipped vehicle. In reality, Baffle had been working with black-market programming to overthrown the Salliche Ag Corporation, which had been scrapping droids in favor of organic laborers in an effort to develop products which were better suited to the Yuuzhan Vong ecology. With the help of Han and Droma, Baffle was able to override the control signals which were keeping the droids immobile. The droids rose up against their Salliche Ag oppressors and managed to unseat them. Baffle later helped Han and Droma escape Ruan by hiding them in an automated scout collector, which the droid piloted to the spaceport. It was later revealed that the droids on Ruan had a full mythology based around "the long-awaited one, only flesh and blood who would be able to help them." C-3PO discerned that Han Solo had become this being. (JE, BP)

Baffop
a temperate planet. (DFRSB)

Bafforr Trees
semi-intelligent trees native to Ithor, and worshipped by the Ithorians. Like a hive mind, the more trees there are, the more intelligent they become. When seven or more trees grow together, the Bafforr achieve a sentience. The bark of the Bafforr is smooth and glasslike, and its blue coloration is radiant and luminous. The bark coloration of saplings is deeper blue than the older trees. During the Yuuzhan Vong invasion of the galaxy, Corran Horn and Jacen Solo discovered that the pollen of the baffor tree was deadly to the vondunu crab armor worn by the Yuuzhan Vong warriors. They were able to defeat the Vong in a single battle before the effects were learned by the Vong commanders. In retaliation for this usage of bafforr pollen, Deign Lian ordered the destruction of Ithor. All life on the planet, including every bafforr tree, was killed in the attack. The New Republic, however, had taken steps to ensure the survival of the bafforr, and took cuttings and young plants to several worlds, such as Borleais, in an effort to save the tree from extinction. (DA, TME, DTR)

Baftu
this Phindian male was the leader of the Syndicat, which maintained control of the planet Phindar some twelve years before the Battle of Naboo. He secretly made a deal with Prince Beju of Gala, offering to provide bacta to the Prince so that he could pretend to save his planet from a false bacta shortage and gain the votes necessary to become the leader of Gala. Baftu, in return for the bacta and other funding, would then get a foothold on the planet Gala, and would be able to take control of the world for the Syndicat, with Beju as his figurehead leader. However, Baftu's plans were thwarted by several schemes, including Obi-Wan Kenobi's impersonation of Prince Beju and Qui-Gon Jinn's efforts to return the Syndicat's stolen treasury to the Phindians. He worried about Terra's concern over his dealings with Beju,and when they discovered the empty treasury, Baftu accused Terra of stealing it herself. She was killed by the Syndicat's assassin droids. Baftu himself was later captured by the Phindian resistance, led by Guerra Derida, and tried to his crimes. (HP)

Baga
a bordok kept as a pet by Wicket W. Warwick. (ECAR)

Bagitt
one of Lando's employees on Nomad City, an engine technician. (TLC)

Bagmim
this alien race joined the New Republic. They had a collective society which, while not exactly a hive mentality, worked as a committee. This led to interesting consequences when they were admitted to the Republic's Navy, for entire ships had to be crewed with Bagmims in order to allow them to make decisions as a group. They are a tenacious race, especially when confronted. (SOP)

Bagsho
this city is the site of a major starport on the planet Nim Drovis. It is surrounded by bayous.The city was also the largest of the planet's free ports. Its primary population was formed from Alderaanian colonists, and the port became one of the more important crossroads between the New Republic and the neutral worlds of the Meridian Sector. The city is divided into two sections, denoted simply as Old Town and New Town. (POT)

Bahni
a New Republic historian who feared that the remnants of the Empire would eventually overthrow the New Republic. (DESB)

Bahshi
this term is used in the underworld of Pembric II to refer to any highly-efficient killer. (VOF)

Baikh'vair
one of the many Noghri clans. (TTSB)

Baintorf
this New Republic General was in charge of maintaining Coruscant's planetary shield during the Yevethan Great Purge. (BTS)

Baji
a Ho'Din medicine man whio lived in the rain forests of Yavin Four. He has a unique, rhyming speech pattern. He collects various plants and roots for theur medicinal value, and he also cultivates those that he believes to be endangered. The plants that he fears may be extinct are shipped back to the Ho'Din homeworld of Moltok for further study. When Trioculus was blinded by the Glove of Darth Vader, the Imperial troops captured Baji and conscripted him as a medic. Baji's entire supply of Kibo seeds was lost trying to save Trioculus. He was later rescued by the Alliance, and has worked as part of DRAPAC ever since. (LCJ, QE)

Baji Sector
this area of the galaxy is located in the Rim Territories. It contains the Vergesso Asteroids. *Note that many West End Games books, including the* Shadows of the Empire Sourcebook*, name this area as* Bajic Sector. (SE, SESB)

Bak
this airless, rocky planet was the innermost world in the Bakura System. (TBSB)

BaKaar
an Alliance modified CR90 corvette that was destroyed while trying to disable the *Harpax* so that Admiral Harkov and the *Protector* fleet could escape and defect. (TIE)

Bakchou Arm
this section of the galaxy contained Fakir Sector. (SWCP)

Baker, Incavi
see Larado, Incavi (TBH)

Baker, Miagi
this man married Incavi Larado, then died suddenly. It was believed that Incavi had something to do with his death, but nothing was ever proven. (TBH)

Bakh'tor
a Noghri clan. (TLC)

Bakisian Drift
this notorious space anomaly is located in the Tragan Cluster. Its wild and random energy discharges wreak havoc with navicomputers, and hinders travel through the sector. (GG12)

Bakk
this Bloxian worked as a thug and hired gun for the Linkaas Corporation, along with his brother Chokk. Baak was inordinately proud of the fact that he was five millimeters taller than his brother. (SWJ1)

Bakken
this Snivvian pirate was one of the many who were contracted by the Alliance to ambush Imperial convoys. He had previously served as an "alien cultures consultant" to the Alliance in Zaric Sector, before decided to strike out on his own as a privateer for the Alliance. His superiors tried to persuade him to remain with the Alliance, but Bakken threatened to strike out on his own if he wasn't allowed to leave. Zaric Sector command let him go, and Bakken quickly made good on his promises to help the Alliance. (PP)

Bakku
this Reigat was a member of the Alliance's V-16 sleeper cell. He was a bodyguard and strong arm for a gang leader in the Downside of Fabrillan, and was known to be an anti-social being. Bakku was also a supporter of the Alliance, hating the Empire for trying to impose its rules on him. (CRO)

Bakkun
an Imperial cargo ferry group used to deliver supplies to the outpost in the Pakuuni System. (TIE)

Bakli, Amel
one-time governor of the planet Caprioril, he was killed - along with 20,000 other spectators - by an assassin droid during a swoop race. (SWSB)

Baktoid Armor Workshop
this Neimoidian manufacturer produced many designs of automated and droid-controlled warships for the Trade Federation's fleet. Among the designs Baktoid created were the MTT transport and AAT battle tank. Their work was characterized by bulbous, rounded lines complimenting basic utilitarian designs. (X1)

Baktoid Combat Automata
a subsidiary of the Baktoid Armor Workshop, this facility produced battle droids for the Trade Federation. (IG1)

Bakur Complex
this series of buildings and parks was used for housing, offices, and medical facilities in Salis D'aar. It was based on the grounds of the Bakur Memorial Building, once the seat of government and under the control of the Bakur Corporation. The Complex was comrpised of the Greenwell, Statuary Park, and the Memorial Building itself. (TB, TBSB)

Bakur Memorial Building
this edifice marked the center of the city of Salis D'aar, and was where all Bakuran governmental offices were located. It later formed the center of the Bakur Complex, and housed the senate chamber, the Great Hall, residences, and transportation services. (TB, TBSB)

Bakur RepulsorCorp
this was the largest producer of repulsor-equipped vehicles on the planet Bakura. (TBSB)

Bakura
1) planet settled near the end of the Clone Wars by the Bakura Corporation and ruled by a Prime Minister and Senate, it was taken by the Empire 3 years before the Battle of Endor. *Note that* The Truce at Bakura *Sourcebook indicates Bakura was settled by humans some 153 years before the Battle of Bakura*. The planet was known for its exports of repulsorlift parts, fruit candy, and liqueur. Bakura was located on the edge of the Rim worlds, the third in a system of eight planets. It is a lush, forested world not unlike Endor, with two moons. It was discovered by the Empire's Imperial Study Survey 60774. (TB, TBSB)
2) the name of the primary star in the Bakuran system. (SC)

Bakura Incident
this became the historical term used to describe the events which occurred on the planet Bakura, prior to the Battle of Endor and

culminating with the Battle of Bakura. Many New Republic historians, including Voren Na'al, felt that public knowledge of the Bakura Incident would undermine the efforts of the fledgling Republic to lead the galaxy. Na'al was worried that the existence of a relatively unknown species, which had the ability to nearly defeat a Jedi Knight and entech humans, would cause a widespread panic in the galaxy. (TBSB)

***Bakura*-class Destroyer**
this warship was developed by the Bakurans in the years after their liberation from the Ssi-ruuvi invasion force. At 850 meters in length, they were formidable ships. They required 8,250 crewmen and 275 gunners, and could transport up to 2,000 troops and 36,000 metric tons of cargo. The *Bakura*-class destroyer was armed with 60 turbolaser batteries, 60 ion cannons, and 10 tractor beam projectors. They were also equipped with a hyperwave inertial momentum sustainer (HIMS) system. The power plant of this design was based on the *Imperial-II* class Star Destroyer, but the exterior was much more fluid in shape than the angular Imperial warship. (CTD)

Bakuran Loyalist Movement
this was the pro-Imperial faction which sprang up on Bakura following the liberation of the planet from the Ssi-ruuk and its alignment with the New Republic. (WS)

Bakuran Senatorial Academy
this was the premier educational facility on the planet Bakura, with a curriculum geared toward politics and public service. It was located in Salis D'aar. (TBSB)

Bal'ta'ran Crystals
found on the planet Guiteica, this valuable mineral was mined by a few select non-Bitthaevrian coroporations, including Vulca Minerals. (AIR)

Balaidas Academy
this school is well known for its police and security science departments. It was closed to non-human races during the reign of Emperor Palpatine. (SWJ8)

Balance Casino
located in Vandalar City, this casino was owned by the Herglic entrepreneuer Narloch. (ND)

Balancesheet
one of the most able subnodes generated by the assembler Kud'ar Mub'at, Balancesheet was in charge of monitoring and tracking the assembler's vast accumulation of credits. As it matured, Balancesheet became more and more aware of its creator's schemes, and also grew to understand its own existence. It kept much of its intelligence hidden, but showed enough to gain Mub'at's trust. During negotiations with two parties, Mub'at would sometime allow Balancesheet to pretend to be Mub'at himself. Balancesheet would crawl into one of the carapaces Mub'at had shed, and act as if it were Mub'at itself. This worked particularly well, since Balancesheet could mimic Kud'ar Mubat's voice and speech patterns with ease. While remaining outwardly loyal to Mub'at, Balancesheet secretly developed an intelligence on par with its creator. After the destruction of the Bounty Hunters Guild, Balancesheet discovered how to disconnect itself from Mub'at's web without dying, and without alerting its creator. This allowed Balancesheet to begin its own rise to power, which started with an alliance with Prince Xizor. The Falleen saw great opportunity if he could eliminate Mub'at and have a level of control over Balancesheet, although the subnode believed it controlled its own destiny. In a daring move, Balancesheet allowed Xizor's forces to infiltrate Kud'ar Mub'at's web. After announcing its independence, Balancesheet ordered the destruction of the old web while it set about killing its creator. Xizor himself them provided a bulk transport ship for Balancesheet to use as a base of operations, and would have destroyed Fett if Balancesheet hadn not explained the hunter's continued usefulness. Balancesheet then stiffed Boba Fett of fifty percent of the bounty for Voss'on't, as "paymeny" for his life. Years later, Balancesheet learned of the connections between its creator, Prince Xizor, and Kuat of Kuat, and actually offered to help Boba Fett and Neelah put the pieces together. (MA, SLS, HM)

Balarik
this city is located on the southwestern coast of the continent of Forethought, on the planet Ropagi II. It is connected to Ebyl, Ropagis, and Torvane via monorail service. (TSK)

Balawan
this Imperial officer was assigned to create work assignments for the garrison in Hullis, located on the planet Halmad, shortly before the garrison there was infiltrated by Wraith Squadron. (IF)

Balcomb
this man was a Baron in the Tapani Sector of the galaxy, during the height of the New Order. It was said that he bore a striking resemblance to Shey Tapani himself. (PGT)

Balcrabbian
this plant is a hardy,second-generation plant often used in terraforming. It is planted after first-generation plants like crom have broken down the rocky soil into usable nutrients. (POT)

Baldavian Pocket Hare
this is a species of small, highly skittish rodent. Any cowardly individual was often referred to as a Baldavian pocket hare. (VP)

Balderdash
this is one of the main cities on the planet Adarlon. It is located quite close to the planet's primary spaceport. (GG6)

Balfed, Espan
this man was the heir to the Balfed family fortune. Unfortunately for Espan, the fortune amounted to virtually nothing, after the Balfeds were set up and framed by the House of Tagge during the Galactic Civil War. He was a Captain in the Imperial Navy, commander of a customs frigate at the height of the New Order, but even his contacts in the military couldn't reverse the decision against the Balfed family. (HR)

Balfour, Abran
this mousy man with close-set eyes and a perpetual five-o'clock shadow was the Imperial Moff in charge of Parmic Sector during the Galactic Civil War. He achieved the rank of Moff despite having no natural charisma or political savvy. Some believe that these traits were the reason he was assigned to Parmic Sector. He has consistently failed to with the respect of his subordinates, and busies himself with his personal space barge, the *Lady Telura*. (GG9)

Balfron
planet on which the High Stakes Casino is located. Lando Calrissian met one of the Tonnika Sisters there, and became infatuated with her. Unfortunately for Lando, "Bresenni" wanted nothing to do with him, since both sisters were working with Han Solo to pull a fast one on Lando. (MTS)

Balig
crew member of the *Wild Kaarde*, Balig served as a gunner. (TLC, VOF)

Balinak
this was the term used to describe a single member of the Balinaka species. (PG1)

Balinaka
an alien race native to the planet Garnib, the Balinaka are an expressive race with a rich artistic culture. Even after being subjugated by the Empire, they retained their artistic passions. They continued to hold the Wallarand, an annual, 50-day arts festival which was permitted by the Imperial garrison there because of the Balinaka's acceptance of the Empire. The average Balinaka stood four meters tall at the shoulder, and resembled a humanoid otter. They were discovered to be amphibious mammals who evolved thick fur and a layer of blubber to survive in the icy waters of the planet Garnib. They have sensitive eyes, and can see into a wider visual spectrum than most humanoids. Each Balinaka has both lungs and gills, allowing them to be able to breathe on land or in the water. A single member of this race is known as a Balinak. (PG1)

Balis-Baurgh System
this three-planet system is naturally shielded from sensors by its intense solar radiation and dense gas clouds. One of the planets in the system supports life, and its inhabitants built a space station as a symbol of their global peace. All nations helped, and created a wonderful monument to cooperation. However, the Empire quickly changed all that, usurping the station and turning it into an automated prison. (SWJ1)

Balka
this green leaves of this plant are often boiled and served with spices. (SWJ12)

Ball Creature
the spherical life-form native to the planet Duroon, the ball creatures were a race subjugated with the Corporate Sector Authority annexed their planet. Being docile herbivores, they could offer little resistance. These noctural creatures eventually appealed to the black market to obtain weapons, and Han Solo delivered a cargo of guns to them before going in search of Stars' End. (HSE)

Ballad of Shan'Gredor, The
this piece of Jenet literature supposedly documented the conquest of the danchaf by Chirr't Ferr, who set a trap for the danchaf and then had his own warriors exterminate the creatures. (COG)

Ballarat
this New Republic *Endurance*-class fleet carrier was destroyed at the Battle of N'zoth. It was hit by a volley of Yevethan missiles, which ripped through the ship's shields and ignited its internal decks. The resulting chain of explosions blasted three squadrons of fighters out of its bays and into space. (TT)

Ballifore Figg
this Bith musician was known as "Balli the Horn" during his tenure as the leader horn player with Hyperspaze and the Jump Lanes. Ballifore was one of the band's top songwriters as well, pairing with Jardra to create some of the band's most popular - and most controversial - pieces. Much of Ballifore's music was inspired by the Alliance, for the band spent much of its early career touring in the Outer Rim. Ballifore met a number of Alliance agents and other rebels, and was touched by their raw emotion and drive. (HR)

Ballikite
this planet was thought to be the homeworld of the Rakririan race. *Note that* Han Solo and the Corporate Sector Sourcebook*, as well as* Han Solo at Stars' End*, claim their homeworld to be Rakrir*. (AE)

Balliol
an Alliance pilot serving on one of the Alliance's CR90 corvettes. (RPG)

Ballistae
this ancient weapon slings arrows, much like a crossbow. The arrows are strong enough to pierce armor plating. (SWCP)

Ballow-Reese, Bendodi
this man was the oldest member of the ExGal-4 team on Belkadan, at the time of the Yuuzhan Vong invasion. He was fifty-three, and a veteran of the Alliance. He was sent out with a group of ExGal-4 members to scout out a huge storm heading for the outpost, but they were unable to return because of the incredible ecological damage done by Carr's dweebit beetles. Realizing that they would all never make it back, Bendodi turned his oxygen pack over to Tee-ubo Doole and fled to die. When Luther De'Ono tried to follow him, he shot Luther before turning the blaster on himself. (VP)

Balluzikik
this Barabel was one of the bounty hunters who accompanied Crutag to Trinta, in an effort to capture a group of Alliance agents. Unfortunately, Balluzikik was one of the first hunters to be killed by one of Halagad Ventor's dreambeasts. (DOE)

Balmorra
an Imperial world responsible for the manufacture of many of the Empire's most destructive weapons, including the AT-ST and many of the Emperor's war droids. It was attacked by the group of Dark Jedi who tried to re-establish the Empire after the reborn Empire's death, but the Balmorrans repelled the Empire using the weapons they had built. The planet then became somewhat loyal to the New Republic, initiating trade with the government. When Sedriss rose to power, he forced the Balmorrans into an uneasy arms alliance following a battle between the various war machines produced on the planet. According to *Rebellion*, Balmorra is located in Sesswenna Sector. (DE1, DE2, REB)

Baloo
this vines grows among the waza trees on the planet Dar'Or. Several thousand years before the advent of the New Order, the Ri'Dar race strung nets of baloo vines between waza trees to develop small towns within the trees. The nets collected leaves and needles falling from the waza trees, over time collecting into thick mats of decomposing matter. The layers of humus have been used by the Ri'Dar to plant gardens in their aerial towns. (GG4)

Balor, Dirk
this Imperial Captain trapped Luke Skywalker in the Lapez System during the Galactic Civil War. He later employed the assassin cyborg Altin Wuho to capture Luke, which they failed to do on Lapez 3. (CSWDW)

Balrog, Clayton
Imperial Sergeant in charge of Spacetrooper Platoon 243-XT. (SWSB)

Balta-Trabaat
this small company built podracing engines and racers. (IG1)

Balthaz'
a creature native to the planet Th'irus, the balthaz' resembles a bantha in size and shape. They were domesticated by the Th'iruckai for use are pack animals and draughtbeasts. (GMS)

Balto
a native of the planet Kalarba, Balto worked for Baron Pitareeze. (DRO)

Balu, Predne
the assistant Security Officer of the Port of Mos Eisley, on Tatooine, just before the Battle of Yavin. He was a heavy-set human with black hair and eyes, and a bald, melon-like head. (TME)

Balved
a famous style of sculpture. (GG9)

Bama Vook
this Talz worked as a test pilot for Trinkatta Starships, in the years leading up to the Battle of Naboo. Boll Trinkatta assumed that Bama had been killed when Bartokk assassins working for Groodo the Hutt stole the droid-equipped starfighters that Trinkatta's corporation was building. In reality, Bama Vook had slaved the starfighters together and "stolen" them himself, in order to ensure that the Trade Federation didn't take possession of them. In order to better communicate, Bama Vook wore a voice translation unit on a thick collar around his neck. After taking the droid starships, Bama Vook disguised himself with an eyepatch, in hopes of escaping notice long enough to find the Jedi Knights who had come to Esseles. Qui-Gon Jinn soon realized that it was Bama Vook who had alerted Adi Gallia to the presence of the Trade Federation on Esseles, and the building of the droid starfighters. When he stole the starfighters, Bama Vook also obtained a prototype hyperdrive developed by the Neimoidians, presumably for use the starfighters. (E1A2)

Bamula Sector
this area of space was defended for generations by the Flamestrike Legion, until they were forcibly disbanded by the Empire. (SWJ8)

Ban Belos
this is the capital city of the planet Rabaan. (SWJ9)

Ban Papeega
this orange-feathered avian performed the interrogation of an Alliance pilot who survived the Battle of Yavin, revealing that Luke Skywalker had destroyed the first Death Star. Darth Vader executed Papeega, so that no other being would know of Luke's part in the destruction. (VQ)

Ban-Satir II
the planet on which Novanian Grog is produced. (WEG)

Banai, Rakir
this pirate and vigilante was believed to be Kitster's father, a secret that Kitster himself knew to be true but would never reveal. He was continually hunted by the Hutts, and lost his son and wife to a Hutt raiding party. Ranai later returned to Tatooine, after being employed by Jira to return Princess Arawynne and a group of Ghostlings to their homeworld of Datar. During the rescue, he was reunited with Kitster, although Kitster did not revealed his own identity to Rakir. Rakir then left Tatooine with the Ghostlings. (E1A5, E1A8)

Bancar
this planet is located in Rayter Sector. (TA)

Banche Tech
this droid developer was nationalized by the Empire and added to the Imperial Droid Corporation. (FOP)

Banda
a small, herbivorous creature. (TJP)

Bandara
known as the "sandbar dweller" in the Devaronian language, this beetle-like creature inhabited the rivers of Devaron. They were drift-feeders, gathering in huge swarms and resting on sandbars while feeding on the detritus that floats by. Seeing a swarm of bandaras on the river was considered good luck by Devaronian river pilots, since it warned them of shallow waters. During the mating season, male bandaras emit a coarse "singing" to attract potential mates, a drone which was intolerable by female Devaronians. They tried to wipe out the bandaras, but were unable to completely exterminate them. Male Devaronians, however, could tolerate the song of the bandaras, and were rumored to have employed mercenaries to help save the species. (COG)

Bandfill
a musical instrument. (TME)

Bandie
this race of humanoids was pressed into serivce as laborers. They are generally regarded as a tough stock without much intelligence, but are effective workers when given plenty of food and simple instructions. The Tervigs declared that they would sell the Bandies from their mutual homeworld of Tervissis, shortly before Leia Organa-Solo was kidnapped by Dzym and Seti Ashgad. (POT)

Bandigo
a species of vicious omnivore native to the area around Temptation Canyon on Sriluur. Bandigos resembled large, dog-like creatures with clawed limbs and wrinkled skin. They lived in the sand, and often ambushed their prey by hiding under a thin layer of sand until the prey got close enough to capture. These four-legged creatures let out long, sinister howls at night, and many historians believe that the ancient Weequay thought these howls were produced by the water nymphs which lived deep within Temptation Canyon. (SSR)

Bandits of Ggy-ynt
this pirate gang operated during the early years of the New Order. (AIR)

Bandomeer
this planet was at one time and agricultural world of rolling plains, until it was discovered that many valuable ores were hidden in its crust. Then, mining operations such as Offworld Mining took control, and reduced it to strip mines and industrial wastes. The planet was the homeworld of the Meerian race, who struggled to come to terms with the prosperity that cost them their natural beauty. Located in the Outer Rim Territories, Bandomeer is known for its high concentration of ionite, as well as the many predators that lurk in its wilderness. The planet's surface was roughly divided in half by a huge landmass and the Great Sea of Bandomeer. (RF)

Bandonia
the primary planet in the Bandonian System. (WBC)

Bandonian Plague
a virulent plague. (WG)

Bandor
1) this Imperial Moff who was placed in control of the planet Questal some three to four years before the Battle of Hoth, in an attempt to quell the population there. A ruggedly-handsome man with a muscular physique, Bandor worked his was up the ladder through bootlicking and treachery. He aspired to be Emperor Palpatine's rght-hand man, and it irked him that he couldn't control the Force. He served faithfully, and gladly assumed control of Questal. There were several factions, all of which were fighting over claims of the mineral Ardanium. The Emperor wanted to control the mining of ardanium, in an effort to bolster the construction of *Super*-class Star Destroyers, and Bandor was given control of the planet. He ruled with an iron fist, and installed several of the major criminals in positions of power. At the same time, Bandor was experimenting with the potential use of hurlothrumbic generators as weapons to use

against the Alliance. The generator induced fear when activated, and this was translated by the locals has Bandor's use of the Dark Side. Bandor did nothing to dispute this, as it added to his power. He was apprehended by Alliance forces on the planet Questal before he could perfect the weapon. (GCQ)
2) this was the only major city found on the planet Bandomeer, and was thus the capital of the world. It was here that Offworld Mining Company as well as Arcona Mineral Harvest Corporation had their bases of operation while mining ionite from the planet's crust. (DR)

Bandorian Colonies
these colonies were wiped out by an outbreak of the Candorian plague. The epidemic was contained before it reached beyond the colonies, and the plague was thought to have been eradicated. However, forty-six years later, the Empire unleashed it on Dentaal. (SWAJ)

Bane Malar
this mysterious bounty hunter, whose species is not known, wore a black pressure suit with a spherical black helmet. The helmet's visor is mirrored on the exterior, so as to completely hide Malar's physical appearance. Although he was an infrequent visitor to Jabba the Hutt's palace, he had nonetheless put plans in place to kill the crimelord and take control of his criminal empire. It was rumored that Malar was somewhat telepathic. (CCG7)

Banis Avenue
the site of an Imperial repair facility on the planet Dosha. (SWAJ)

Baniss Keeg
this Duro frequented the Mos Eisley cantina, ever on the lookout for a pilot needed deep-space training. He often worked with Ellors Madak as a scout for the Empire, and sometimes worked for the Corporate Sector Authority as a surveyor. (CCG, MTSE)

Banja Cake
this was a form of finger food favored by many celebrities, during the last decades of the Old Republic. (DH)

Banjeer
this Imperial Admiral served on the Imperial Interim Ruling Council. He was one of the few who believed that Kir Kanos would eventually destroy the Council, in the wake of the death of Carnor Jax. Shortly after Burr Nolyds was assassinated, Banjeer was found dead in his home, the victim of a knife-wielding assassin. (CE2)

Bank of Aargauha
a Corporate Sector financial institution. (CSA)

Bank of the Core
one of the original signatory sponsors of the Corporate Sector Authority, the Bank of the Core is one of the galaxy's largest financial institutions. The Bank owns at least a majority interest in over 3,000 different banking corporations in and out of the Corporate Sector. They also mint most of the Authority's currency, and control over three-quarters of the loans issued in the Sector. (CSA)

Bann
this Dantari was one of Maga's closest friends and advisors. (GOF11)

Banna
this New Republic code slicer was also an average pilot. He washed out of several flight groups before becoming a candidate for Wraith Squadron. However, when he was caught modifying his scores in the central computer at Folor, he was expelled from consideration. (WS)

Banolt, Lirin
also known as Bruhas Drey, Ran Nammom, and Kier Dom, this conman often posed as an Imperial Procurement Officer, offering exclusive contracts in return to huge bribes. He worked for Sate Pestage, stealing antique art and weapons for the Imperial dignitary's personal collection. Pestage was forced to execute Banolt, when the conman threatened to blackmail him over the location of the *Eidolon*, during the last years of the New Order. When the New Republic discovered that Banolt had been killed, they discovered that his supposed Imperial position did in fact have some basis, as they found an Imperial holonet transceiver among his belongings. (XWBT)

Banoosh-Walores
this Senali clan was part of Meenon's family, on his sister's side. Meenon had charged then with bringing up Prince Leed, during his nine years on Senali. (SP)

Bansak, Albee
this elderly man served at the Estaria Central Starport as the chief technician. He was also a member of the local Alliance cell, and worked with Ela Harns to maintain a cache of supplies - hidden in the starport - for the Alliance. (HAS)

Bansche Tech
a major manufacturer of black-market assassin droid components. It was nationalized following the Battle of Yavin by Imperial officials. (SWAJ)

Banshee
this New Republic warship was destroyed at the Battle of N'zoth. (TT)

Bant Eerin
this ten-year-old Mon Calamari female was one of Obi-Wan Kenobi's best friends, during his training at the Jedi center on Coruscant. Obi-Wan remembered her silver eyes most of all. After Obi-Wan decided to remain on Melida/Daan and help The Young in their struggle against their elders, Bant blamed Qui-Gon Jinn for Obi-Wan's forsaking of the Jedi oath. Qui-Gon and Tahl later asked for Bant's help in searching the lake inside the Jedi Temple for a number of items and artifacts stolen by an unknown thief. Bant agreed to help. (RF, HP, UP)

Bantha
1) huge, elephant-like beasts with curving tusks, the Bantha is found on a great number of worlds with vastly different climates. The Bantha is as much at home being used as transport by the Sandpeople on Tatooine as it is in grassy plains and frozen tundra. The Bantha has been domesticated on most of these worlds, and is used for pulling heavy loads, transportation, and even as war beasts. The meat and hide of the Bantha are are much sought-after. While the origins of the Bantha are unknown, every world on which is exists claims to be its homeworld. Most banthas bred in captivity are trained as beasts of burden, and most of those are bred for desert environments. (SW, SWSB, DK)
2) this is a military slang term referring to an AT-AT walker. (SWJ9)
3) this was the nickname of a member of Vibroaxe Squadron. (IF)

Bantha Blaster
a green and pink alcoholic drink that fizzes and pops as it goes down your throat. (TJP)

Bantha Bottle
made popular at the Bantha Traxx establishment on Lianna, this canteen was filled with chilled vitawater and sold to those patrons who became parched while dancing. The canteen was resuable, so it made a perfect souvenir. (WSV)

Bantha Brakes
this was spacer's slang for a tractor beam. (SWJ13)

Bantha II Cargo Skiff
manufactured by Ubrickkian Industries, the Bantha II skiff is a sleek, pointed repulsorlift cargo platform. It requires a single pilot, and can transport up to 16 passengers. It can also carry 120 metric tons of cargo. It's maxmimum flight ceiling is 50 meters, and can cruise at speeds up to 250 kilometers an hour. It is an open-air skiff which is piloted from the rear. Jabba employed these kinds of skiffs when taking prisoners to the Sarlacc pit. (ROTJ, SWSB)

Bantha Rock
a natural rock formation located on Tatooine, Bantha Rock was named for the way it resembled a bantha when viewed from Mos Espa. (E1A8)

Bantha Traxx
located in the upper-class section of the planet Lianna, Bantha Traxx was established in the old Club Vortex building, and quickly established itself by gaining a wealthy and influential clientele. Owned by Yin Vocta, the Bantha Traxx contained a restaurant, bar, dance floor, and gift shop, all of which featured a desert motif located within traditional Liann architecture. The entrance to the establishment was well-marked, with a glowing neon bantha above the doorway. The desert motif was a nod to one of Vocta's favorite places, Tatooine, and lent itself well to the bantha theme of the restaurant. (WSV)

Bantha-blood Fizz
an alcoholic drink made from clarified bantha blood. (TJP)

***Bantha*-class Assault Shuttle**
this troop carrier and assault shuttle was one of the most welcomed ships ever added to the armada of the Alliance, and continued to gain popularity in the early years of the New Republic. Developed by Mon Calamari and Sullustan designers, the *Bantha*-class shuttle created to fly in behind a fighter screen and the take a beating while delivering ground troops into battle. It landed on a gimballed monopod, giving it a small footpit while allowing it to carry and delivery nearly thirty tons of troops and armed vehicles into a warzone. A group of turbolasers manufactured by Golan Arms stud the upper hull of the ship, providing heavy cover for the troops which disembark from it. The ship requires a living pilot, but the pilot is assisted by a droid brain, and many of the pilots often banter with the droid during missions. These pilots often refer to themselves as "bus drivers." (XWMR, HXW)

Bantha-456
this code was created by Anakin Solo, and was used to purchase the nanny droid TDL-3.5 from an online catalog. He had hoped to purchase the droid to help C-3PO, not realizing that he might get into trouble. The code was derived from the story *The Little Lost Bantha Cub*, a favorite of Anakin's. The code was discovered by C-3PO and Jaina and Jacen Solo when TDL-3.5 showed up to take over C-3PO's duties. (TNR)

Banthal Company
this company owns an orbital docking array near the planet Taanab, which usually handles the largest cargo ships. (SWAJ)

BanthaQuik!
this restaurant, found in Lumchugger's Hub on the planet Bescane, was a legitimate front for the operations of the forger Lucky Ordomire. Among the delicacies served here are the Tusken Special (bantha meat shish-kabobs), Calamaria Surprise (exosquidra poppets), Ithor Delight (scrambled ooglata eggs), the Rodian Platter (deeply-oiler cranker roots), and Corellia's Pride (liquid-extract fringe cake). (SWJ9)

Banthar
an Imperial freighter under the protection of the shuttle *Krayt* near Bonadan when it was attacked and destroyed by Alliance starfighters. (XW)

Banthine Sonic Drill
this tool is used by many mineral and ore prospectors to remove matrix and expose more valuable substances. (POT)

Banzon
a food source found on the planet M'haeli. (ROC)

Baobob, Mungo
a Mandan sent to Biitu to establish a trading post and a fuel-ore mining operation, he was a reckless adventurer whose family owned the Baobob Merchant Fleet. He owned R2-D2 and C-3PO after they were freed by Jann Tosh. (TGH)

Baobob Merchant Fleet
a starship transport company owned by the Baobob family, in the early days of the Empire. (TGH)

Baquor
this creature has a slimy, algae-like body. It inhabits the ponds of Glottal, and is a required element in Glottalphib ponds. (TNR)

Bar-Kooda
Bar-Kooda was a Koodan pirate that preyed upon Orko the H'uun. Gorga the Hutt offered Boba Fett the chance to hunt down and kill Bar-Kooda as part of a plot to win the hand of Orko's daughter, Anachro. Bar-Kooda had a muscular humanoid body, but his head was a huge, smooth bulb with protruding eyes and a wide, sharp-toothed mouth. He was known to eat his enemies. Bar-Kooda's left arm was refitted with a cybernetic prosthesis. Boba Fett used the services of Wim Magwit to infiltrate Bar-Kooda's pirate ship, the *Bloodstar*, and apprehended the pirate with the help of Magwit's mystical hoop, a short-range matter transmitter. Boba Fett captured Bar-Kooda and returned the body to Gorga, who served the pirate's body up as a dinner for Orko. Bar-Kooda's older brother, Ry-Kooda, attempted to exact revenge on the two Hutts, but Boba Fett intervened and killed him, too. (BF)

Bara
this wraith was one of the unique organisms that inhabit the world of Jellyfish Cove. She, like all of her race, is mobile and can prowl for prey in an ethereal form. However, she could not exist in ethereal form in the presence of sunlight, which caused them to solidify into statue-like images of themselves. Bara nearly overcame the problem when she first encountered Garve. She tried to attack him during a thick fog, but shafts of sunlight kept making her solid. Garve escaped, but only until Bara discovered that the Imperial uniforms left on Jellyfish Cove by her other victims could wrap her in sunlight-blocking material from head to foot. She dressed as an Imperial officer and gained admittance to Garve's base. When it became dark, she revealed her true form and again nearly killed Garve, but he was once again saved by sunlight which streamed through the windows. (TMEC)

Barab
the red dwarf star that is the primary sun to Barab I. (GG4)

Barab I
homeworld of the Barabels, it is very near to its primary star, Barab. Barab I orbits Barab at less than 125 million kilometers. Thus, its surface is constantly being bombarded by all sorts of radiation. This, coupled with the intense heat from the star, causes the planet's water to quickly evaporate, creating a deadly, humid surface environment. The Barabels have adapted by living in the caves the riddle the planet. The average day on Barab I lasts about 60 standard hours. It is interesting that all life on Barab I is cold-blooded. (GG4, DFR, DFRSB)

Barabel
this bipedal race of reptiloids is covered in black scales much like fingernails. Known for their hunting and tracking abilities, Barabels have heavy claws and sharp, needle-like teeth. They are a communal race, with separate groups dominated by a pack leader. Their aggression is well-known, but they are also extremely loyal to their mates and parents. They are especially fond of fighting with their nearby neighbors, the Verpine, and often captured Verpine and gave their body parts to the Kubaz. Being a moral race by nature, they have a deep respect for the Jedi Knights. (DFR, DA, DFRSB, GG4)

Barabel Fruit
this large, black-skinned fruit was very tasty. (RF)

Barabel Wars
a civil war on Barab I over choice hunting grounds, it was stopped by a group of nearby Jedi Knights. (DFR)

Baraboo
this planet is the site of the Institute for Sentient Studies. (BTS)

Barada
1) this Klatooinan was the leader of Jabba the Hutt's repulsorpool on the planet Tatooine, just prior to the crimelord's death. He had been badly scarred and disfigured on his homeworld before being sold to Jabba. *The* Star Wars *Customizable Card Game indicates that Barada was won by Jabba in a sabacc match.* It was Barada who discovered the body of Ak-Buz in the palace scrap heap. He also assisted in watching over Luke Skywalker, Han Solo, and Chewbacca when Jabba brought the to the Pit of Carkoon. Unfortunately for Barada, he was one of the first of Jabba's men to fall into the Sarlacc pit when Luke's plan for escape went into action. (ROTJ, TJP, EGC, CCG7)
2) another name for the Klatooinan race, used because so many Klatooinan males have been named after Barada M'Beg. (TOJ, GG12)

Barada M'Beg
this famous Klatooinan is perhaps the most revered scholar and leader in Klatooinan history. It was M'Beg who represented the Klatooinans in their ancient negotiations with the Hutts, prior to the war with Xim the Despot more than 25,000 years before the rise of the New Order. M'Beg is so well-revered that many Klatooinans name their male sons after him. This has led some other races to refer to the Klatooinans as Baradas. (GG12)

Baradas II
a planet. (GG10)

Baradis School of Technology
this school, located on Jarvanam, was actually a front for the training of Tenloss Syndicate criminals. Any Tenloss member who needed specific criminal skills was sent to Baradis for formal training. (GG11)

Baradium
a powerful but unstable synthetic element, baradium is used in thermal detonators. When ignited, the baradium generates a particle field around the exploding particles which are being emitted from the detonator. Most thermal detonators can generate a five-meter sphere; this means that the baradium is capable of incinerating everything inside a five-meter diameter sphere centered on its source. Everything outside the sphere is undamaged, as the sphere will eventually collapse when the baradium is spent. (ISB)

Baraduk
this Barabel was captured for use as an Imperial slave, but escaped from the compound on Herios IV. Before he left, Baraduk stole a cache of weapons from the Imperial armory, an act which earned him the wrath of Herios' Governor. However, Baraduk evaded capture until the governor offered him amnesty to simply leave the planet - an offer prompted by the loss of fifteen Imperial soldiers who were killed chasing Baraduk. The Barabel agreed, and left Herios IV with all the weapons he could carry. He was hunted by Galasett for many years, until he defeated the Kerestian in single combat. The two maintained a blood feud over the years. (GG10)

Baragwin
a race of hunch-backed, bipedal saurians, the Baragwin have spread throughout the galaxy. They have large heads which are as wide as their shoudlers, and thick, muscular necks. They have an incredible sense of smell, and can even determine their quarry's emotional state from the various pheromones exuded. Their homeworld has been lost over the millennia, and communities of Baragwin have evolved distinct emotional and cultural differences. Being widely scattered, they simply adopted the various technologies found throughout the galaxy, and have become knowledgeable in their uses. They have developed weapons and tools that are useable in their three-fingered hands. (GG12)

Barak, Koth
a crewmember of the escort cruiser *Adamantine*, Koth Barak was the first to die from the Death Seed plague unleashed by Dzym and Seti Ashgad. (POT)

Baraka
a species of tree found on the planet Garos IV. (SWAJ)

Barakas, Brakka
this human was an Elder from the planet New Brigia. He was captured by the Yevethans and forced to record a message to the New Republic. Tal Fraan devised the scheme to counteract the blockade of Preza, using perjured pleas for the New Republic to refrain from firing on Yevethan vessels to preserve the lives of prisoners. The plan worked, and the Yevethans were able to break the blockade. (SOL)

Baralou
1) this is the primary planet in the Baralou System. It is a warm world covered with oceans dotted with jungle islands and rocky outcroppings. It is the homeworld of the Krikthasi and Multopos races. Mostly ignored by the Empire, the Alliance kept a presence on Baralou to maintain a trade agreement which allowed them to obtain some of the planet's abundant algae for food. Baralou was also known for the abundance of gemstones found in its waters, inlcuding sasho gems, kuggerags, and jasse hearts. It is the first planet in the system, and has a day which lasts 22 standard hours. Its year lasts 295 local days. (PG1)
2) this yellow star is the primary star in the Baralou System. (PG1)

Baran
this man served as the chief Intelligence officer at the Alliance's Eyrie Base. He held the rank of Commander. He was not well-respected among the starfighter pilots assigned to the base, who often referred to him as "Barren-Brain" behind his back. (SWJ8)

Baranar, Haaken
this huge man was an independent scout and free trader during the early years of Palpatine's New Order. About 10 years before the Battle of Yavin, Baranar was mauled by a snow demon during a stop-over on the planet Toola. He was taken to the Great Hoary Mastmot Trading Station, and while he recovered the owner - a Wookiee named Spetbecca - was captured by bounty hunters. Haaken was unconscious at the time, and felt that he owed the Wookiee a debt for not helping out. Thus, Haaken remained on Toola to manage the Trading Station in the hopes that Spetbecca would return. (SWJ10)

Barani, Neil
this stocky, middle-aged man was the co-owner and chief engineer of the Yen-2 mining colony. He was known as a string leader, with fair principles and a guiding vision. When he discovered that the Verde Asteroid Field was rich in deposits of doonium, he decided to strike a deal with the Empire and gain his company a huge profit. Barani negotiated a deal with Major Stipling, then also provided Stipling with information about Sprax's connections to Jatayus Outbound, Xizor Transport Systems, and Black Sun. However, Limna Yith had been employed by Sprax to eliminate Barani's little rebellion, and managed to obtain a cop of the information, which became known as the Barani List. Limna Yith then destroyed the Yen-2 outpost. Barani hid in the abandoned station, hoping to avoid the wrath of Black Sun and/or the Empire. Barani later revealed that he had been forced by the *vigo* Green to set up Sprax for a fall at the hands of the Empire. Green had promised Barani a huge payment as long as he supplied the Barani List to the Empire. After failing to sell the list and then being rediscovered on Yen-2, Barani fled to the surface of the asteroid and allowed himself to die in the airless environment. (SSR)

Barani List
this was the codename of the datafile maintained by Sprax and Millicent, detailing the involvement of Sprax's dealings with Neil Barani and the Yen-2 mining outpost. It also contained the names of the mercenary teams sent out by Xizor and Sprax to recover Limna Yith. Neil Barani had be provided with the names by the Black Sun *vigo* Green, who hoped that Barani would sell it to the Empire and bring down Sprax's operation along the Sisar Run. After changing hands several times, the list was recovered by Sprax's mercenaries on Yen-2. Contained in the list was a great deal of false information created by Green and meant to destroy Barani, *vigo* Sprax, and Ujin Voli. There was also a great deal of misinformation meant to make anyone who read the document believe it was false. (SSR)

Barancar Port
this starport was known for its disgusting sewers and general state of disrepair. (SWJ8)

Baranda
this eel-like crreature was native to the planet Procopia. It was hunted for sport by the nobles of the Tapani Sector. (PGT)

Barbed Flyer
this Ithorian avian was know for its long, spiked tail. (OS)

Barclo
this man was a Lieutenant in the Darkknell Defense Agency, and served under Colonel Nyroska. He didn't agree with Nyroska's plans to profit from recovering the plans to the first Death Star from Moranda Savich, but when Ysanne Isard began messing with the computer systems of the Defense Agency, he began to work with Nyroska's plans. (TFNR)

Barcola
this isolated moon is a barren, desolate rock incapable of supporting life. However, it served as an Alliance research and development site for new hyperdrive technology during the Galactic Civil War, under the direction of Charls Ginsbrack. The new hyperdrive generated strange, hyperdimensional whirlpools that randomly took organic and inorganic items with it, including several of Ginsbrack's scientists. Ginsbrack himself was sucked out of existence, and the project was abandoned. (GMS)

Barderia
this boxy, Corellian-built transport ship was based on the planet Halmad, and ran a regular three-way route through the system. Around 100 meters in length, it had an exemplary record for avoiding pirates, until it was targetted by Wraith Squadron. After getting it's navigator drunk and learning of its flight plans, the Wraiths - acting as the pirate group known as the Hawk-bats - intercepted and boarded the ship not once but twice, in a seemingly adroit pari of ambushes. Its owner and Captain, a man named Rhanken, was at a loss to explain his sudden run of bad luck. (IF)

Bardo
a short, stocky human assigned by Olag Greck to guard the shipment of droids which contained C-3PO, R2-D2, and IG-88. (DRO)

Bardrin, Ja
this large man was the leader of the Bardrin Group, shortly after the Battle of Endor. He had his own daughter, Sansia, kidnapped in order to ensure his power. He then commandeered the crew of the *Wild Karrde* and ordered Mara Jade to "rescue" her from slavery at the hands of Chay Praysh. In reality, he merely wanted Sansia's ship, the *Winning Gamble,* recovered in order to maintain control of its highly-modified systems. Also, he had programmed the ship's sensors to monitor Praysh's alace defenses, and planned to use the information to storm the Drach'nam's palace on his own time. He then planned to sell the *Winning Gamble* to Praysh in return for some highly-secret weapons prototypes the Drach'nam's pirates had stolen from the Uoti Corporate. He also ensured that the Mrahash of Kvabja would deny ever sending a floater globe to Praysh, despite the fact that he sent one with Mara as a gift to Praysh. All these plans, he felt, would ensure that he could obtain the Uoti prototypes. However, as soon as Karrde discovered that his crew had been taken, he immediately rounded up his forces and stormed Bardrin's own palace. The Bardrin Group's guards were no match for Karrde's forces, and quickly surrendered the palace. After Mara and Sansia were freed, Karrde took the sensor data that Bardrin had

taken on Praysh's palace and sent it to Luke Skywalker, in the hope that the New Republic would use it to storm the fortress and rescue the enslaved women. Sansia remained with her father, ensuring Karrde that she would punish him in her own way.(TFNR)

Bardrin, Sansia
this young woman was the daughter of Ja Bardrin. Bardrin had her kidnapped in order to remove her from a position of power within the Bardrin Group. She had been flying in the *Winning Gamble*, and her father desparately wanted the ship returned because of its highly-enhanced systems. Sansia was then sold into slavery to Chay Praysh. She was glad to discover that Mara Jade had flown to Torpris to rescue her, but when she learned that her father had hired Mara, she became dismayed that Mara only wanted the ship. When Mara's plans began to come together, Sansia assisted any way she could. Once they made it to the *Winning Gamble*, Sansia used its weapons to eliminate a group of Drach'nam guards and enable Mara to escape with her. After returning to her father's fortress, Sansia learned the true intentions behind her capture. She was so enraged that she gave ownership of the *Winning Gamble* to Mara Jade, and provided the sensor data it collected on Torpris to Talon Karrde. She then arranged to punish her father for his duplicity. (TFNR)

Bardrin Group
this marketing corporation maintained a long-standing rivalry with the Uoti Corporate, with each trying to outdo the other in the sales of weapons and ship systems in their home sector. It was run by Ja Bardrin shortly after the Battle of Endor. (TFNR)

Bare Forest
located on the planet Zelos II, this grove of conifer trees grew at the edge of the Valley of Umbra. Much of the valley was continually in shadow and covered with dense fog. It was in the valley that the Empire set up defensive platforms to guard their garrison base from discovery. The New Republic's Red Team Five attempted to break through the platforms and infiltrate the garrison, but an overeager leader caused them to launch their assault too quickly. The Republic's forced were nearly wiped out, and only Jai Raventhorn survived to be captured. (TFNR)

Barezz, Mar
an Imperial Security Bureau agent working on Bothan's Planet, he intercepted Tiree there but could not capture him. He continued to try and locate Tiree, in what could best be described as an obsession. (RPG, ISB)

Bargainer
this was the Qom Jha name for the leader of a nesting. The Qom Qae also used this term, which was mainly given to the eldest member of the nesting. (VOF)

Barhu
first planet in the Churba system, it is a ball of molten rock. (DFRSB)

Bari
the blue star that is primary to the planet Baros. (GG4)

Barich
this native of the planet Wakeelmui was an employee of Seinar Fleet Systems' missile division when he decided to join the Imperial armed forces. He trained as a stormtrooper, but was transferred to scout trooper training when he showed more aptitude in that area. He eventually became one of the Empire's best speederbike pilots, and served with the Imperial garrison on the forest moon of Endor, during the construction of the second Death Star. Barich dreamed of flying a starfighgter and of joining the 181st Imperial Fighter Group. However, during the speederbike chase with Luke Skywalker and Leia Organa, Barich was killed when he looked behind him to see where his pursuit was. When he turned around, he was unable to avoid hitting a huge stump and crashing. (CCG10)

Barimoq Crater
located on the planet Tasariq, this was the largest of the impact craters left behind centuries ago by a meteor shower. The modern Tasari clans meet in the crater twice a year to set policies for dealing with offworlders and revising their own legal code. Barimoq Crater was considered the cermonial capital of the planet. (AE)

Barison
Airen Cracken had to rig up a restraining bolt deactivator to free his droid Vee Gee from the natives of this water world. (CFG)

Baritha
a Dathomir witch of the Nightsisters clan, she has a gift for "forcing minds" (coersion). She was exiled from the Singing Mountain clan with Gethzerion after their attempt to assassinate Augwynne was thwarted by Kara'teel. It was Baritha who helped Gethzerion escape the immediate wrath of the clan, and she was later rewarded by Gethzerion with a place at the head of the Nightsisters clan. When the two clans brought their feud to a conclusion - shortly after Han Solo and Leia Organa arrived on Dathomir - Baritha disappeared in the battle and was never seen again. (CPL, CTD)

Barium Frizz
an alcoholic concotion created by Wuher. (TME)

Barjas, Dolk
this starship Captain worked for the Obroan Institute, and was in command of the exploration vessel *Penga Rift*. (TT)

Barkhesh
a jungle planet which is home to a unique microorganism which is deadly to insects but harmless to higher forms of life. The organism

is used by scouting teams to keep insects away, but is only sold on Barkhesh. This planet was known for its resistance of the New Order. (SWAJ, RSG)

Barkhimkh
this Noghri served as one of Leia Organa-Solo's bodyguards on her trip to the Bothan homeworld of Bothawui, during her investigation of the Bothan financial situation during the Caamas Incident. (SOP)

Barlaz
a Corellian game. (BTS)

***Barloz*-class Freighter**
this Corellian Engineering Corporation freighter measured 41 meters in length, and could transport up to 120 metric tons of cargo. The *Barloz* was one of the most popular freighters of the Old Republic, until CEC introduced the YT-series and ushered in the modern era of freigher design. It was manned by a crew of two, with one gunner and up to four passengers. It was armed with single forward-firing laser cannon. Propulsion was provided by the NovaQuad-D system, a precursor to the drives used on the YT series. (TTSB, SS)

Barma Sector
this sector contains one of the larest concentrations of megacorporations found in the galaxy. (SWJ8)

Barnaba
this planet, the primary world of House Barnaba, was located in Tapani Sector. Its steep mountains formed deep, fertile valleys, and Barnaba was considered the breadbasket for much of Tapani Sector. Many of the noble families of House Barnaba have immense, floating castles that allow them to farm the land without having to give up space for a residence. (PGT)

Barnax
this brotherhood of warriors was known for their exquisite weaponry, including the *Twenchok* foil. (AIR)

Barnley
a dirty, disgusting human male on Corellia, Barnley was a member of the Human League. A large man, Barnley spotted Han Solo in the midst of a Human League demonstration just prior to the Corellian Trade Summit, and brought him to the League's jail for questioning. (AC)

Baroli
a temperate planet. (HTSB)

Baron's Hed
this once-beautiful city, located on Sulon, was surrounded a wondrous palace. After the Empire took control of Sulon, they turned Baron's Hed into their base of operations. The palace was cleaned out and turned into an operations center. After Jerec killed Morgan Katarn and obtained the location of the Valley of the Jedi, he spent a short amount of time in Baron's Hed, piecing together the ceiling tiles from Morgan Katarn's house before leaving for the Valley. (DF2)

Baron-Administrator
this was the title given to the president and leader of Cloud City and its government. Ecclessis Figg decreed that the position would be passed to the incumbent Administrator's choice. If the incumbent was unable to choose, the next Administrator would be voted into office by the members of the Exex and the Parliament of Guilds. (GG2)

Baronos Sector
an area of the Colonies region of the galaxy. (GG10)

Baroo
1) this was the primary city of the Majan people, located on the planet Baroonda. Baroo was located on the coast of the planet's largest continent, which was also called Baroo, and encircled the ancient Nazwa ruins. (RAC)
2) this was the name of the largest continent of the planet Baroonda. (RAC)

Baroo Coast Course
this was one of several podraces that were sanctioned by the pro circuit, and wound through the coastal areas of the Baroo continent of the planet Baroonda, during the last decades of the Old Republic. (RAC)

Baroo Heads
this was the name given to the various statues located along the coastline of Baroo, on the planet Baroonda. The huge carved heads stand in vigilant worship of the huge volcano that is located in the bay near Baroo city. (RAC)

Baroonda
this planet is a swamp world, known to planetologists for its active volcanoes. The planet's native race, the Majan, live in the ruins of their ancestors' temples, deep in the swamps. (RAC)

Baros
this planet is the homeworld of the Brubb race. It is as large, arid world with a strong gravity (about 2.9 times standard). Its surface

suffers from intense wind storms, and is nearly devoid of plant life because of the lack of organic nutrients in the soil. The average year on Baros lasts 567 standard days. (GG4)

Barosa Warren
this Morellian male was credited with founding the Galactic Outdoor Survival School. A former Morellian Enforcer, it was believed that Barosa Warren was the last true Morellian in the galaxy, at the time of the Battle of Yavin. All his descendents were half-Morellian and half-human, as both of his wives were humans from Coruscant. After retiring from hisrole as an Enforcer, Barosa served the Old Republic as a scout. After serving the Old Republic, Barosa again retired, this time at the age of 118, to OM813, where he set to work on GOSS. Over the next forty years, Barosa devoted his life to getting OM813 ready to house the survivalist facility. (AIR)

Baroule, Sehn
the director of Premier Provisions, Baroule was also a supporter of the Alliance. (SN)

Barpine
this planet served as the site of Lieutenant Lon Donell's shipyards, during the early years of the New Republic. (WBC)

Barquin D'an
this Bith was the older brother of the famous Figrin D'an, and was a Kloo horn player for the Max Rebo Band. He was always bitterly jealous of his younger brother, because Figrin's music became extremely popular while Barquin's own career wallowed in mediocrity. His musica compositions were often considered excellent, but his singing and playing were regarded as average. Barquin was known as a minor player, even though he performed as an opening act for Red Shift Limit, Starburst, and Annadale Fayde over his career. He travelled to Tatooine in the hope of playing with Figrin, only to find that they were unavailable. Instead, Barquin signed on to help the Max Rebo Band play at Jabbe the Hutt's palace. After Jabba had Oola killed for resisting his desires, Barquin fled the palace as fast as he could. (RJSE, MTSE)

Barrel-scrub
a plant native to the deserts of Kamar. (HSR)

Barri
this species of unusual creature was found in asteroid belts across the galaxy. Believed to be somewhat intelligent, barri were able to survive in the hard vacuum of interstellar space. Many xenobiologists agreed that barri were intelligent enough to grasp the complexities of astrogation, since the migrations of barri were observed to be directed, rather than haphazard. It was believed that barri originated on a planet in Wild Space, and took to the stars to find more food. They subsist by licking the asteroids on which they ride, using acidic saliva and other excretions to break down the rock into digestible material. These four-meter-long creatures resemble a thick slug with four large, taloned feet at one end and their heads at the other. Many deep-space pilots have discovered that thye could form a bond with a particular barri, during which time the barri attaches itself to the ship for a ride. In return, the barri subconciously communicates with the ship’s navigator and provides assistance in astrogation. This relationship was particularly noticeable among Gotal and Ugor pilots. (COG)

Barricade, The
this pirate tactic was one of the oldest known methods for stopping a ship in space. The pirate fleet would use tractor beams to move a large asteroid or other debris into the realspace location of a hyperspace travel route. The body would then create a mass shadow in hyperspace, forcing the target ship's hyperdrive to shut down and revert the ship to realspace. Once the target was in realspace, the pirates attacked at will while the target ship's command crew was still disoriented after being dragged out of hyperspace before their destination. (PP)

Barris, Mosh
this Imperial military prefect was a subordinate of Governor Tadrin. Tadrin named Barris the ruler of Garqi while he was off-planet, which happened more and more often after the Emperor's death at Endor. Corran Horn was able to infiltrate himself into Barris' cabinet as Eamon Yzalli, working as one of Barris' aides. In this position, Horn was able to liberate many prisoners from the Garqi facility, including Lai Nootka and Dynba Tesc, and implicate Barris as a traitor to the Empire. (TFE, KT)

Barrkli
an alien species. (TFNR)

Barrog, Williar
this Imperial Captain commanded the cruiser *Kana’s Steel* during the Galactic Civil War. His ship was responsible for patrolling and protecting the area near the planet Narg, in preparation for the arrival of Moff Nile Owen during the attempted coup by the Farool brothers. (TA)

Barrows, The
this section of the planet Trulalis is known as “the graveyard,” for it is filled with the tombs and mausoleums of the dead. It was here that Adalric Brandl retreated after escaping Imperial control, hoping to make up for lost time with his son, Jaalib. (SWJ8)

Barry
this young, pale-skinned human worked as a delivery and pickup driver for Tikiman. A lazy youth without much ambition, Barry nevertheless works hard for the old bartender. (TA)

Barse
an Imperial Army Lieutenant, subordinate to General Covell. He was in charge of securing Kaarde's base on Myrkr. (DFR)

Barseg
this planet maintained control over the planet Lianna until the Old Republic Senate took the industrial world under its own jurisdiction. (ML)

Barsky
this swoop rider served Crev Bombassa as a hired hand and armed thug on the planet Pembric II. (VOF)

Barth
this New Republic Navy Lieutenant served under Captain Sreas aboard the shuttle *Tampion*. He was captured when the Yevetha ambushed the shuttle, in an attempt to capture Han Solo. Barth was kept alive, although Sreas was killed. Barth and Solo were held in a Yevethan prison for several days, until Nil Spaar brought them out. He demanded that Solo offer his wife's promise to yield to the Yevetha, on the threat of his life. Solo refused, and Spaar killed Barth to show that he would stop at nothing to control the Koornacht Cluster. (SOL, TT)

Barthierum
this ore was mined by prisoners of the Imperial prison facility on Rordak. (PG1)

Bartleton
this Obroan Institute scientist and explorer discovered the existence of the Foran Tutha star probe. Unfortunately, a member of his team inadvertently set off a fire inside the probe, destroying it before the probe could be returned to Obroa-skai for examination. (TT)

Bartokk
these deadly assassins were hired by Ambassador Yfra to kill the Solo children and Tenel Ka on Hapes. They are tall, humanoid insects which have a hive mind, and always travel in groups of fifteen in order to maintain their intelligence level. They are covered with a hard, black carapace, and have two legs, four arms, and razor-edged claws. Prior to the rise of Emperor Palpatine, the Bartokks designed and built their own starships, including a six-winged starfighter and spike-hulled freighter. (L, E1A1, E1A2)

Bartru and the Blaster Rays
this Celanon-based musical group was fronted by a Devaronian singer. Many beings couldn't tell their music from the dying wails of several alien species. (POC)

Barukka
a Singing Mountain sister who joined the Nightsisters, Barukka was the eldest daughter of the Clan Mother Augwynne. Unfortunately for Augwynne, Barukka was seduced by the dark spells performed by the Nightsisters and was exiled from the clan. During the Imperial Warlord Zsinj's occupation of Dathomir, she lived by herself as one of the forsaken, but petitioned to get back into the Singing Mountain clan. She had the power to manipulate the earth to her will. (CPL, CTD)

Barum
this Hutt word translates to "little princess." The emphasis is on the second syllable. (POT)

Barve
a six-legged creature. A famous joke involves a five-legged barve - one had been amputated - being discovered by a sentient named JoJo. The barve's owner tells JoJo that the barve can talk, drive a speeder, and babysit his children. When JoJo asks why one of its legs has been amputated, the owner replies "Well, you can't eat a barve like that all at once." (TJP)

Barzon, Carl
this man was a professor at the University of Garos, and was also one of the leaders of the resistance on the planet Garos IV. Barzon was one of the original founders of the Committee of Seven for Garosian Unification. Much of his professional career was spent investigating the natural cloaking abilities of the ore hibridium. Barzon was born on Sundari, but moved to Garos IV to further his education, and stayed on to continue teaching. (SWJ1)

Bas
this Imperial Colonel served under Admiral Pellaeon on the *Chimaera* during the time when Pellaeon tried to neogitiate a peace treaty with the New Republic. Bas was in charge of coordinating starfighter launch and landing. He had clawed his way up through the ranks, from a lowly TIE Fighter pilot to his position of flight commander, although his rough nature contrasted sharply with the cultured bearing of most other officers. (SOP, VOF)

Basarais
this author created many childrens' poems, including some counting rhymes. (SOL)

Basbakahn
this Noghri bodyguard accompanied Leia Organa Solo to Bastion, during her attempt to gain the assistance of Gilead Pellaeon in battling the Yuuzhan Vong. Basbakahn accompanied Leia to Duro, during the New Republic's attempt to restore the natural ecosystem of the planet's surface. When the Yuuzhan Vong attacked the planet, Basbakahn was taken prisoner by the alien invaders. (DTR, BP)

Bascko
this hyperactive Verpine owned Bascko's Droid Repair shop, located in the resort city of Le Yer on Abregado-Rae. (ND)

Bascko's Droid Repair
this repair and maintenance shop was located in the resort area of Le Yer, on Abregado-Rae. It was owned by the Verpine Bascko during the height of the Galactic Civil War. (ND)

Bascome
this native Thyferran was Erisi Dlarit's wingman as part of the Thyferran Home Defense Corps. He accompanied her on the raid that destroyed the settlement on Halanit. (BW)

Base Delta Zero
Imperial code name for a military operation whose goal is the complete desstruction of all the target's "assets of production," including factories, arable land, sentient life, and droids. (ISB)

Base One
the callsign for the Alliance base on Yavin 4 during the Battle of Yavin. (SWN)

Basic
the standard language spoken throughout the galaxy. (SW, CPL)

Basil
an inhabitant of Hosk Station, Basil was the first to mistake C-3PO's repaired cranium as the mark of the assassin droid, C-3PX. (DRO)

Basilisk
this planet was the site of the Battle of Basilisk, where the Jedi Master Sidrona Diath was killed. (DLS)

Basilisk War Droid
developed by the ancient Mandalore warriors, these automated attack ships were used to conquer star systems. The Basilisk droids were bulbous, insectile war machines that could operate on their own or with the help of a Mandalorian warrior. The Mandalorians called the war mounts. (TSW)

Basilisk
one of the four Star Destroyers stationed at the Maw Installation by Grand Moff Tarkin, it was nearly destroyed when Daala sent her 4 Star Destroyers after the stolen Sun Crusher. Following the destruction of the *Hydra*, Han and Kyp took the superweapon through the Maw, and Daala followed. They emerged into the firefight between the Kessel Navy and Luke and Lando in the *Millennium Falcon*. A Loronar cruiser, badly damaged and burning already, crashed into the *Basilisk*, knocking out many shipboard systems and causing a hull breach. The ship was repaired while Daala was biding her time in the Cauldron Nebula. (JS, DA)

Basin-pod
this freshwater plant grows on the surface of lakes on the planet Hirsi. It is a primary source of food for the Qwohog race. (GG12)

Baskarn
this inhospitable jungle world is located in the Outer Rim. This is the homeworld of the Yrashu race. It was also the site of an Alliance starfighter base, which was used as a point to make guerilla runs into Imperial territoriy. (SWAJ)

Baskol Yeersim
this Gran was a member of the Malastare delegation to the Old Republic Senate, during the period surrounding the Battle of Naboo. He was part of the group supporting Aks Moe and Ainlee Teem during the ouster of Chancellor Valorum. (IG1)

Baslar
this was the smallest of the four primary continents found on the planet Essowyn. (PG1)

Bass Viol
a musical instrument used in most jizz bands, the bass viol produced a deep, resonating sound. (TFNR)

Bassa Bridge
this was one of the original bridges built in the city of Theed, on Naboo, to span the Solleu River. It aged poorly, and was not safe for large amounts of traffic. The Naboo built Pergola's Bridge just upstream, to take some of the strain off the bridge. (IWE1)

Bassel Sea Salt
this is a strong form of salt-like spice. (SA1)

Bast
this Imperial Naval Chief was assigned as an aide to Grand Moff Tarkin aboard the first Death Star. Bast was well-known for his ability to correctly estimate an enemy's capabilities, something he learned while hunting big game as a youth. It was Bast who notified Tarkin of the threat posed to the Death Star by the Alliance snubfighters. (CCG)

Bast Castle
located on the planet Vjun, Bast Castle was built as Darth Vader's personal retreat during the Galactic Civil War. After the Battle of Endor, the reborn Emperor Palpatine used the castle as the headquarters for his Dark Jedi. Sedriss was the first to occupy it, and erected a large, black statue of Vader in one of the castle's anterooms. (DE2)

Bastaska
this crystalline spear is the traditional weapon of the Gutretee race. (IC)

Bastion
this planet, the capital world of the Bastion System and Braxant Sector, was the political heart of the Empire in the dark times following the death of Grand Admiral Thrawn. Its true name is a secret kept well-hidden by the Empire. It was controlled by Moff Disra, who retained control during the rise in power of the New Republic. It was one Bastion that the surviving Moffs met with Admiral Pellaeon to discuss a possible peace treaty with the Republic. (SOP)

Bastion
1) this Imperial fuel tanker made a regular run from the planet Halmad. It was destroyed when the Hawk-bat pirates attacked the Imperial garrison in Hullis. (IF)
2) the ancient Jedi Master Chamma used this ship to travel to Athiss with three other Jedi, to investigate a distress signal they received. (TOJC)
3) this *Imperial*-class Star Destroyer served as the flagship for the fleet commanded by Captain Brannij. (KR)

Bastion Military Control
this was the primary nerve center of the Empire, during the era in which the Imperial capital was on the planet Bastion. All military communications and other data passed through the Control center. (VOF)

Bastra, Gil
this acquaintence of Kirtan Loor once ridiculed Loor for using skirtopanol on an Alliance captive, even though the prisoner was known to have used lotiramine. Bastra was a member of the Corellian Security agency at the time, and was in charge of assigning Imperial Intelligence agents to Loor and other operatives. Bastra's low opinion of Loor led him to assign the worst agents to assist Loor, a fact that was not lost upon Loor. Before that, Bastra was a business partner with Corran Horn's father. He worked with Corran, Iella and Diric Wessiri, and a number of other Alliance supporters. When he needed to hide them from Imperial eyes, Bastra and Corran Horn created false identification records for a group of smugglers. Then, in a staged confrontation, Bastra accused Horn of killing the smugglers in cold blood. Thus, they all managed to flee Imperial control. When Bastra defected, he led Loor on a merry goosechase across the galaxy, feeding Loor enough clues to keep him on Bastra's trail. This suited Bastra fine, because it drew Loor away from the locations of the others in his group. When Loor finally captured Bastra, he savagely interrogated him but got no information. Bastra finally died under the strain of the interrogation. (XWN)

Basz Maliyu
this Mon Calamari smuggler was believed to have been the traitor who betrayed the Syvris shadowport's location to the Empire. It was believed that Basz was once an Imperial slave, and many of his rivals attributed his ease with Imperial officers to this story. Others have said that he made friends with the Imperials to ensure his other business dealings weren't interfered with. Whatever the reason, he was shunned after the destruction of Syvris shadowport. (SWJ13, PSG)

Batattis
this modified Gymsnor-3 freighter was owned and operated by Ort Hoogra-D'En. It was armed with a pair of laser cannons and a pair of heavy blaster cannons. (ND)

Batcheela
a female Ewok, Batcheela was Warok's wife, and Teebo's mother. (AT)

Bathos
this woman, born to one of the lesser families of House Cadriaan, was the leader of House Cadriaan during the height of the New Order. She was known more for her impressive parties than her government, but she was nevertheless a more than capable leader. (PGT)

Batorine
this planet was the homeworld of the Blood Carver race. (RP)

Batta, Callow
a native of the planet Coruscant, this man was a professor of governmental and political history at the University of Sanbra for nearly two decades before being put on "indefinite leave" by the sector Moff, shortly before the Battle of Hoth. Most suspected that Doctor Batta's anti-Imperial speeches earned him the displeasure of the Moff. Whatever the reason, Doctor Batta turned to a life of crime, and became a notorious pirate and smuggler by the time of the Battle of Yavin. Despite his fearsome reputation, Batta was known to hand out fizzer-sweets to the children on the starships he ambushed. Among his former peers at the University, Batta was known as an expert on Old Republic history, and a multilingual savant. (AIR)

Batta, Kaori
the son of Kylo Batta and a Chandrilan noblewoman, Kaori was an accomplished big-game hunter himself. He left Chandrila early in his life, and made a name for himself by securing a number of large beasts for display and research in zoos. Kaori surived many attacks

himself, and when he met Luskin Exovar, their adventurous spirits immediately formed a bond of friendship. Kaori agreed to travel with Exovar to Neftali, working as a safari leader to take wealthy hunters out into the wilderness to hunt ice modrols. Kaori also ran The Trap within Exovar's Emporium. (WSV)

Batta, Kylo
this legendary big game hunter was native to the planet Chandrila. (WSV)

Battalion
this was Adar Tallon's patrol ship during the early years of the New Order. When he learned that Palpatine would probably have him executed for his loyalty to the Old Republic, Tallon staged his death in the Dalchon System. There, with the help of his friend Quist, Tallon pretended that the *Battalion* was attacked and destroyde by pirates (led by Quist). (TM)

Battle Analysis Computer (BAC)
developed by General Dodonna, a prototype of this device was used by Luke Skywalker during the Bakura Incident. It's primary function was to provide battle plans and statistics and help gauge the outcome of a battle's logistics. The BAC could be connected to an R2 unit, and the droid's holographic projection system provided realtime displays of the BAC's battle monitors. (TB, TBSB)

Battle Dog
a vicious, dog-sized creature bred on the planet Cyborrea, for sale on the black market. They are fitted with armor and cyborg implants, and are implanted with stimulators which enhance their attack responses. (DE1, DESB)

Battle Dog
this aging Quasar Fire-class warship was one of the New Republic craft assigned to Han Solo and the Mon Remonda during the hunt for Warlord Zsinj. (SOC)

Battle Droid
1) Ssi-ruuvi machines enteched with human brain energy, used as combat vehicles (TB)
2) the armed footsoldiers of the Trade Federation, these thin droids were the mainstay of the Federation's armed forces. As in other situations that required a show of force, the Trade Federation spared no expense in designing these droids to fight their battles. The Federation's droids were built by Baktoid Combat Automata to resembled the dissicated skeleton of the Neimoidians themsevles. This fearsome shape stood 1.91 meters tall, was plated with white armor, and could carry and operate a wide range of weapons. A backpack mounted to the droid contained much of the droid's sensors and communications gear. They could be deployed in massive numbers by using MTT tanks to bring them to the battle site. The droids were stored in a compact, fetal position in long racks aboard the MTT, and were placed on the battlefield until a Droid Control Ship activated them. If there opponent started to turn back the battle droid force, they were programmed to call in reinforcements, such as destroyer droids. The Neimoidians placed battle droids in every area of their military, and distinguished their various uses by color. Red-shouldered droids served as security teams, blue-colored battle droids served as pilots, while yellow-shouldered droids are part of the command structure. Plain white droids were infantry and soldiers. (SW1, YJC1, IG1)

Battle Horn
one of Rendili StarDrive's bulk cruisers, the *Battle Horn* is a 600-meter starship manned by a crew of 2,050. It can also transport up to 200 troops. It is armed with 30 quad laser cannons and two tractor beam projectors. (DFRSB)

Battle Hydra
this alchemical beast was created by Exar Kun during his years as a Dark Lord of the Sith. The Battle Hydra is a two-headed, winged ragon with a whip-like tail which is tipped with a hooked stinger. The stinger is coated with an acidic poison. The hydra is mindless and shy when left on their own, and do not willingly attack unless goaded by the Dark Side of the Force. (JASB)

Battle of Bajic, The
this battle was a definitive Imperial victory, during the time just prior to the Battle of Endor. Darth Vader was able to decimate the Alliance fleet, creating some problems with the planning of the Battle of Endor due to substantial losses to the Alliance. (ROJR)

Battle of Bakura, The
prior to the Battle of Endor, the Emperor Palpatine made a deal with an alien race known as the Ssi-ruuk. In exchange for enteched battle droids for the Imperial fleet, the Emperor would give the aliens the human subjects they needed to entech. He provided the location of the planet Bakura, which the Ssi-ruuk attacked just prior to the Battle of Endor. The Alliance, fresh from the defeat of the Emperor, recovered an Imperial distress signal, and went to Bakura in an effort to help the now-displaced Imperials. An uneasy truce developed between the Alliance's team and the Imperials, which was almost undone by internal treachery. The combined forces overcame this, however, and were able to soundly defeat the Ssi-ruuk and drive them back to their part of the universe. Many of the Imperials renounced their commissions to join the new-formed Republic. (TB)

Battle of Basilisk, The
this ancient battle between the Light and Dark Sides of the Force resulted in the death of Jedi Master Sidrona Diath. (DLS)

Battle of Bilbringi, The
The Bilbringi shipyards were an Imperial depot, although they were open to most smugglers and other shippers. Thrawn used the shipyards regularly. Just prior to this battle, Thrawn had managed to pen the New Republic on Coruscant by planting a number of cloaked asteroids in orbit around the planet. The Republic worked to locate the asteroids, and learned that they could detect them with the use of a crystal gravfield trap (CGT). The Empire had one stored at Bilbringi, and so the Republic devised a plan to steal it. At the

same time, the rough smuggler's alliance was also trying to steal the Empire's CGT, in an effort to gain favor with the New Republic. Thrawn learned of the smugglers' plan, and laid a trap for the Republic. The trap was sprung, but the combined forces of the New Republic and the Smugglers's Alliance overcame the Imperial fleet. Thrawn's forces were driven away from Bilbringi. Thrawn was killed by his bodyguard following the battle. (TLC)

Battle of Binquaros
this was one of the many small struggles which occurred during the Galactic Civil War. It was generally believed that the battle was actually won by the ThunderForce mercenary unit. (HAS)

Battle of Brentaal
one of the first major skirmishes in which Rogue Squadron was instrumental, the fledgling New Republic managed to defeat Imperial forces and take control of the planet Brentaal. When Imperial Admiral Lon Isoto offered no direct resistance, Rogue Squadron took control the moon Brentaal IV, from which it could stage the liberation of Brentaal. The only serious resistance they got was from the 181st Imperial Fighter Group led by Soontir Fel, but the Rogues were able to defeat Fel and tke control of Brentaal itself. (HXW, IR)

Battle of Calamari, First
The Emperor Palpatine, reborn following the Battle of Endor into a new clone, was just beginning to stretch his new power. He called upon his weapons experts, who delivered a new superweapon, the World Devastators. He launched his initial attack at the ocean world of Calamari. The Mon Calamari - former Imperial slaves - had built many of the best starships currently used by the New Republic, and a strike at the New Republic's main shipyards would help turn the tide and get the Empire back on its feet. The Emperor's plan, however, was foiled by Luke Skywalker and Artoo-Detoo. Luke, under the Emperor's Dark Side influence, retained his allegiance to the New Republic, and fed the World Devastator's' master control codes to Artoo-Detoo, who used them to reprogram the superweapons. Instead of consuming Mon Calamari cities for raw materials, Artoo programmed them to consume each other. The Imperial fleet was decimated by the counter-attack from the World Devastators, and was forced to retreat. (DE1)

Battle of Calamari, Second
Admiral Daala, trying to gain some momentum for the crumbling Empire, launched an attack on the homeworld of the Mon Calamari. She targetted the main floating cities, which the Mon Calamari were still in the process of repairing following the First Battle of Calamari. She quickly struck when the Mon Calamari were not expecting, and was able to severely disable the Mon Calamari cities. The Mon Calamari, however, were able to destroy one of her Star Destroyers and then send a distress signal to the New Republic. Daala's anger at losing the Star Destroyer drove her to reckless attack, which was quickly negated by the arrival of a New Republic fleet. Daala chose to flee rather than press the attack, and the battle was quickly ended. (DA)

Battle of Denab
the battle in which the Imperial Fourth Attack Squadron of *Victory*-class Star Destroyers was routed by Alliance fighters. The Alliance methodically concentrated firepower on single Star Destroyers until one was destroyed, then moved to another ship. The slow *Victory*-class ships could not counteract the attack strategy, and were destroyed. (SWR)

Battle of Duro
this was the struggle between the rag-tag forces of the New Republic, sent to defend Duro and its orbital cities from the Yuuzhan Vong. The battle was predicated on several events, all of which fell into place after the New Republic announced its plans to reclaim the surface of the planet Duro. A team of scientists was formed to determine the best ways to restore Duro to its former natural state. The New Republic agreed to fund the plan, provided that the Duros High House allow refugee settlements to be established in domed cities on the planet's surface. Initially, the Duros leaders refused, but a series of well-placed bribes eventually swayed the voting in favor of the Republic's plan. The bribes came from the Peace Brigade, who convinced several shipping concerns – such as CorDuro Shipping – that the Yuuzhan Vong would allow them to retain one of Duro's orbital cities in exchange for the surface of the planet and all the refugees. Ultimately, however, the Yuuzhan Vong had no intention of letting anyone go free, especially when Warmaster Tsavong Lah learned that Jaina and Jacen Solo, as well as their mother, Leia Organa-Solo, were all on Duro. The Yuuzhan Vong desparately wanted to capture a live Jedi Knight, and the Warmaster thought he could finally capture one. Yuuzhan Vong forces moved in and attacked Duro with a swift assault, made easier by the fact that the Duros High House believed the alien invaders were simply there to take control of the surface. In a brutal attack nineteen of the twenty orbital cities surrounding Duro were destroyed by ychna ships, with just Urrdorf City escaping the destruction. New Republic navy forces managed to hold off the Yuuzhan Vong assault force in order to rescue the Solos, but Duro eventually fell to the Yuuzhan Vong. In the wake of the battle, Tsavong Lah claimed he would put an end to the hostilities and leave the Core Worlds alone, provided that the New Republic turn over Jacen Solo to the Yuuzhan Vong. (BP)

Battle of Endor
Following the destruction of Hoth's Echo Base, the Alliance scattered throughout the galaxy in an effort to evade the Empire. A group of Bothans, trying to prove their worth to the Alliance, were able to obtain information on the construction of a new Death Star. Unbeknownst to them, the Emperor Palpatine let them have the data, in an effort to bring the Alliance to him for its final destruction. The Alliance used the data and launched a two-pronged attack at Endor's forest moon and the new Death Star. The first part of the attack involved ground troops penetrating Imperial defenses to deactivate the huge energy shield guarding the Death Star. The group - led by Han Solo - accomplished this with the help of an unknown race called Ewoks. The second part of the plan involved a starship attack similar to the one used at the Battle of Yavin. This time, however, the unfinished Death Star allowed the Alliance a chance to destroy the main reactor directly, without the nearly-impossible shot at an exhaust port. The Emperor used this to his advantage, and tried to lure Luke Skywalker to the Dark Side of the Force by having him watch the battle, in which a number of the Alliance's ships were lost. It was later revealed that the Emperor was using a technique which allowed him to control the minds of much of the Imperial Navy. This, in effect, allowed the Emperor to control the entire battle, as it was his will that was guiding the gunners and pilots of the Imperial Navy.

With the tide turning the Emperor's way, the Alliance's ground team managed to deactivate the shield, and allowed their fighters - led by Lando Calrissian and Wedge Antilles - to penetrate the Death Star's hull and destroy the power generator. The Emperor was killed by Darth Vader just prior to the destruction of the Death Star, but Vader was also mortally wounded, and died on the station as well.
As a result of the Emperor's death, the Imperial Navy had no idea how to continue the battle. The Emperor's will was no longer driving them, and they were quickly unsure how to proceed. This allowed the Alliance's ships to move in and destroy 6 Star Destroyers and rout the TIE Fighter squadrons. The remainder of the Imperial Navy limped away in a hasty retreat, allowing the Alliance to regain rulership of the galaxy. (ROTJ, HTTE)

Battle of Fondor
following closely behind the Yuuzhan Vong victory at the Battle of Tynna, this struggle saw much of the orbital shipyards at Fondor destroyed, along with thirty warships which were being refitted. The Yuuzhan Vong had leaked information to the New Republic that it was going to attack either Corellia or Bothawui after taking Tynna, and the Republic was forced to leave Corellia undefended in an effort to bluff the Yuuzhan Vong into attacking there. The New Republic Defense Force had hoped to use the repulsors on Centerpoint Station to take out the enemy fleet. However, before the Republic could launch its attack, it learned that the Yuuzhan Vong were attacking Fondor. Using swarms of coralskippers, the Yuuzhan Vong made a series of suicide runs at the planet's facilities, causing widespread damage without actively engaging the minimal security of the planet. In the end, the shipyards were left in ruins, and most of the thirty warships at the planet were destroyed. The New Republic tried to use the Centerpoint Station repulsors to take out the Yuuzhan Vong fleet at Fondor, but Anakin Solo refused to use the station as a weapon. Furious at the turn of events, Thrackan Sal-Solo fired the weapon instead. However, he lacked the accuracy which only Anakin could draw from the Force, and his shot went just wide. The intense blast of repulsor energy destroyed much of the Hapan fleet and part of the planet itself. It also wiped out the Yuuzhan Vong armada before continuing through the system unabated. In the aftermath of the battle, the Hapes Consortium pushed to completely isolate themselves from the rest of the galaxy. (JE)

Battle of Garqi
this battle was predicated on the New Republic's attempt to extract Corran Horn, Jacen Solo, Ganner Rhysode, and their Noghri fighters from Yuuzhan Vong-held territory on Garqi. The New Republic's Admiral Traest Kre'fey brought a small force to Garqi during the insertion effort, but they remained just outside the system in order to avoid detection. When Corran, flying the *Best Chance*, tried to escape the planet, the Yuuzhan Vong sent a small force to intercept the shuttle. Admiral Kre'fey then moved the *Ralroost* into position to collect the *Best Chance*, prompting a large retaliation by the Vong forces. A full-scale battle erupted over Garqi, with the New Republic's forces taking a beating despite recovering the Jedi Knights. Just as the Vong were about to pummel the Republic's ships, Imperial Admiral Gilead Pellaeon hypered into the system with a small fleet of his own. Pellaeon quickly interjected his warships between the Republic's flagging forces and the Yuuzhan Vong, absorbing fire while attacking the alien ships. Realizing that they would be beaten, the Yuuzhan Vong commander Shedao Shai ordered a full retreat, allowing the combined New Republic and Imperial forces to gain a minor victory. (DTR)

Battle of Heg
nearly the decisive battle in the struggle for control of the planet Bundim, the Battle of Heg saw a resounding Imperial victory over the Alliance forces trying to liberate the planet. Heg itself was leveled by Imperial forces in just three days, but the Alliance rallied and was able to overcome the Imperials and restore freedom to the planet. The occupation and subsequent liberation of Bundim took place after the Battle of Yavin. (GMK)

Battle of Hoth
Following the destruction of the first Death Star and other losses at the hands of the Alliance, the Empire began dispatching thousands of remote probe droids to all sector of the galaxy. One of these probe droids located the Alliance's Echo Base on Hoth, and a fleet of Star Destroyers, under the command of Darth Vader, were sent to destroy the base. Vader's Admiral, Ozzel, however, brought the fleet out of hyperspace too soon, and the Alliance was alerted to the presence of the Imperial fleet. Vader sent General Veers to the planet's surface with a group of AT-ATs, which decimated the Alliance forces and destroyed the main power generator. With the ground battle lost, the Alliance used their early warning of the Imperial invasion to its best use, and quickly evacuated key personnel and equipment under heavy fire from their ion cannon. The majority of the Alliance's Hoth base staff escaped to scatter across the galaxy. (ESB)

Battle of ILC-905
this fast, furious, eleven-minute engagement was first time New Republic forces had been able to attack and destroy a Yevethan *Aramadia*-class thrustship. The *Indomitable*, under the command of Commodore Brand, initiated the assault when he discovered the Yevetha were using the ILC-905 system to jump their thrustships into the Koornacht Cluster behind New Republic forces. Brand decided to take out the thrustship they encountered, but two others jumped in behind it. In the heat of the battle, the *Indomitable* and the *Vanguard* were joined by the *Marauder*. The thrustships *Tholos* and *Rizaron* fought back, destroying the *Vanguard* before Esege Tuketo and Dogo were able to penetrate the *Tholos*' shields and knock out its navigational systems. The thrustship spun out of control and plunged into the nearby planet, and the Yevethans fled the system. (TT)

Battle of Ithor
this was one of the most tragic battles waged between the forces of the New Republic and the Yuuzhan Vong. Preceded by only a few weeks by the Battle of Garqi, the struggle for Ithor was predicated on the fact that the pollen of the bafforr tree was deadly to the vonduun crab armor worn by the Yuuzhan Vong. Corran Horn discovered this while on Garqi, and relayed the information back to the New Republic military. Unfortunately, Shedao Shai received a report from Runsk Das on the defat at Garqi, and the Yuuzhan Vong also discovered the effects of the pollen. In an effort to eliminate this advantage, the Yuuzhan Vong launched an assault on Ithor. They met heavy resistance from the New Republic forces, which had been augmented by a fleet of Imperial Remnant ships commanded by Admiral Pellaeon himself. Pellaeon and Traest Kre'fey had worked together on the defense, which included the ground support of Luke Skywalker's Jedi Knights. As Rogue Squadron worked in space, the Jedi worked to defend the baffor groves against Yuuzhan Vong gorund forces. The combined frepower of the Republic and the Imperial kept the Yuuzhan Vong starships at bay, and the ground forces

of Jedi Knights and soldiers managed to defeat Shedao Shai's own warriors. The outcome of the battle was placed in limbo, however, when Shedao Shai and Corran Horn agreed to a duel. Corran fought for the planet Ithor, while Shedao Shai fought for the remains of his ancestor, Mongei Shai. For two weeks, both sides retreated to lick their wounds and gather reinforcements, while the two combatants prepared for their fight. Corran Horn managed to defeat Shedao Shai in their struggle, but the final blow of the battle was yet to be dealt. In orbit, Deign Lian completed his treachery against Shedao Shai, unleashing a horrendous bioweapon on Ithor. Thick gobs of the bioweapon struck the planet, and quickly reduced all plant life and much of the native animal life to dead husks. Ithor was utterly destroyed, but the final blow hadn't been dealt, for Traest Kre'fey ordered the *Corusca Rainbow* to hold the Yuuzhan Vong fleet in position, while the augmented New Republic forces pummeled them with laser fire. The Yuuzhan Vong fleet was decimated, and the *Legacy of Torment* lost its drive systems and plunged into Ithor's surface, setting off planet-sweeping fires. (DTR)

Battle of Kashyyyk
this was the name given to the New Republic's effort to free the planet Kashyyyk from the control of the Second Imperium, after Brakiss and the forces of the Shadow Academy tried to steal Imperial technology from the planet. (JE)

Battle of Koros Major
Satal Keto and his cousin Aleema had formed the Krath, a quasi-militant group whose principle power lay in the use of the Dark Side of the Force. The Krath managed to assert themselves into control positions on 6 of the 7 worlds in the Empress Teta system. The sole opposition was met on the planet of Koros Major. The Krath moved an ancient military space station into orbit around the planet, and began using military and Force-based attacks to turn the Korosians to their will. The Old Republic and the Jedi Knights, fearing another Dark Jedi uprising, created a combined strike force and went to Koros Major to turn the Krath back. The Krath used a series of Dark Side illusions to lull the Republic into thinking that the battle would be based mainly on the use of the Force, but an illusory armada of starfighters contained a percentage of real Chaos fighters, who crashed their starfighters into the command ships and disabled the Republic momentarily. (DLS)

Battle of Korseg IV
this was one of the many battles that took place during the Galactic Civil War, during which the Alliance struggled to maintain its base on the mountainous world of Korseg IV. (RPG, GMH)

Battle of N'zoth
this was the final battle of the Black Fleet Crisis, in which the New Republic implemented Operation Strong Hand against the Yevetha. The Republic's ships, aided by a false fleet generated by Wailu and Akanah, took the upper hand against the Yevethan fleet near N'zoth. This cut off much of the coordination with other Yevethan warships in the Koornacht Cluster. The Yevethan warships were severely beaten by the Republic's ships, due mainly to the data gathered at the Battle of ILC-905 and the success of the *Thunderhead*. Then, Sil Sorannan and his Camp Pa'aal Squadron stole a large piece of the Yevethan fleet and retook it in the name of the Empire. This left the Yevetha without a central fleet and without a leader, for Nil Spaar was stranded in hyperspace by Sorannan. The remaining Yevethan ships were quickly defeated, and the Republic survived the Black Fleet Crisis. (TT)

Battle of Naboo
although this struggle marked a high point in the history of Naboo, it marked the beginning of the end of the Old Republic. Forced by an illegal blockade of the planet by the Trade Federation, the Battle of Naboo was really a diversionary tactic. The Trade Federation, led by Nute Gunray but ultimatelt controlled by Darth Sidious, attempted to remove the taxation of trade routes by blockading Naboo. Sidious ordered a planetary invasion, and the Neimoidian members of the Federation sent thousands of droid soldiers and tanks to the surface of the planet. They were quickly able to subdue the native populace, as the humans of Naboo were quite peaceful and the Gungans hid rather than become involved. Once the planet was secured, the majority of the Federation's invasion fleet returned home, leaving a skeleton force to control the droid armies on the ground. Queen Amidala, just fourteen at the time of the invasion, fled to Coruscant to plea for aid in breaking the blockade, but received none from the stagnant Galactic Senate. All of this played into the schemes of Darth Sidious. However, he did not count on the appearance of Anakin Skywalker and the strength of Amidala's will. She devised a plan to capture Gunray and force him to call of the blockade, but it hinged on two factors of battle. The first involved the Gungans, whom she had persuaded to help in the fight. They called out the Federation's droid armies in an intense land battle that raged across the plains of Naboo. While this battle forced the droid armies into action, it left the city of Theed relatively undefended. Amidala, with Qui-Gon Jinn and Obi-Wan Kenobi, forced their way into the palace and overcame the Neimoidians. Meanwhile, in the space above Naboo, the Royal starfighter fleet had engaged the droid control ship. However, its shields were too powerful for the small N-1 fighters to penetrate. A lone fighter, marginally controlled by Anakin Skywalker, penetrated the ship's interior. During his attempts to flee the ship, Anakin unleashed a volley of energy torpedoes that ruptured the control ship's internal power sources. The huge ship began exploding from within, and ripped itself apart in a matter of minutes. Anakin and the fighters escaped, and the droid armies on the ground were left powerless. This came just as the droids had forced the Gungans to surrender. When they realized the droids were no longer able to function, the Gungans rounded them up and dismantled them. In the end, Naboo was freed from Federation control, and the humans and Gungans wlecomed a new era of cooperation between their peoples. (SW1)

Battle of Nar Shaddaa
this battle was ordered by Moff Sarn Shild, who ordered that all smuggling in his sector be stopped. This reneged on a series of rbibe and gifts he had received from the Hutts. Jabba and Jiliac, seeing the damage an attack on Nar Shaddaa would do, used Han Solo to bribe Admiral Winstel Greelanx into allowing the residents to win the battle. Greelanx had received a Base Delta Zero order from Shild for Nar Shaddaa, and struggled to find a way to throw the battle. When he finally came up with a plan, Greelanx then received a communique from Excomm commanding him to lose the battle. So, the tables were set for a battle of Imperial might versus a rag-tag fleet of smugglers and thieves trained on short notice by Han Solo, Mako Spince, and Lando Calrissian. They mustered every snub-fighter and freighter they could in an effort to make a stand against Greelanx's fleet. Their plan involved throwing a group of ships against the Imperials, hoping to break into their picket lines while giving the impression that the smugglers' forces were spent. A second group remained out of sight, ready to pounce on the Imperial fleet from behind. The two groups were supplemented by Drea Renthal's

pirate fleet as well as a series of images projected by Xaverri. The battle started badly for the smugglers when a pair of ships jumped the gun before the counterattack could be launched. Despite the loss of two ships, the smugglers quickly gained the upper hand when the Imperial forces became over-confident. The appearance of Xaverri's illusory fleet caught the Imperials offf-guard, and allowed the smugglers to take out several Imperial warships. The battle was ended when the *Peacekeeper* plummeted into Nar Shaddaa's planetary shield, eliminating one of the key Imperial ships. The remaining ships were unable to exploit the hole in the moon's shield, and Greelanx ordered a retreat. The entire populace of Nar Shaddaa suffered some form of loss or injury, as did most of the Hutt *kajidic*s. Only Besadii seemed to come out unscathed, a point which Jabba the Hutt used against them when they began raising prices of processed spice. (THG, RD)

Battle of Ord Biniir
this struggle was actually two battles, both of which took place during the Galactic Civil War. In the weeks leading up to the Battle of Yavin, the Alliance's Y-Wings managed to defeat the 223rd Imperial Fighter Group and take the planet Ord Biniir from Imperial control. *(Note that this is most likely the battle that is referenced in the opening crawl of* Star Wars: A New Hope*.)* Shortly afterward, on the very day of the Battle of Yavin, the 181st Imperial Fighter Wing managed to destroy the Alliance forces over Ord Biniir and retake the planet. (MBF)

Battle of Pin Faan
it was during this battle, in which the Empire was victorious, that Captain Beri Tulon learned how to use the Battlefield Holographic Control Interface to group his troops into more effective units. (FC)

Battle of Selaggis
this was the penultimate conflict between the forces of Imperial Warlord Zsinj and the New Republic fleet led by Han Solo and the *Mon Remonda*. It was precipitated by a series of events, the first of which was Lara Notsil's defection from Wraith Squadron. She volunteered to join Zsinj's forces, but actually was acting alone to bring the warlord down. She commandeered the use of the *Iron Fist*'s MSE-6 droid fleet, and set up systematic failures of the huge warship's computer, engine, and shield systems. After planting the notion with Zsinj that the New Republic would try to take control of Vahaba - a star system within Zsinj's control - she then began her internal attack. Meanwhile, she had also alerted the Republic of Zsinj's move to Vahaba, and Han Solo had dropped a good portion of his fleet there. He was also supported by the Interdictor cruiser *Stellar Web*, on loan from Imperial Admiral Rogriss, who was also chasing Zsinj. Solo's fleet nearly caught Zsinj at Vahaba, but they managed to escape into hyperspace. However, Lara had removed any reference to the nearby Selaggis star system, so the *Iron Fist* and her fleet were dragged out of hyperspace before they had gone more than eight light-years. Solo pursued and caught Zsinj at Selaggis Six, and the battle became a sluggin match. Zsinj was able to call in reinforcements, since the *Chains of Justice* and a third of his fleet hadn't been able to jump from Vahaba with the rest. Zsinj felt that the tide had turned until Solo's reinforcements arrived from Halmad. The Republic fleet pounded Zsinj, and the warlord was forced to use his last-ditch effort. Employing a mock-up starship known as the *Second Death*, as well as a "tunnel" created with orbital nightcloaking satellites, Zsinj fled with the *Iron Fist* into the tunnel as the *Second Death* was exploded nearby. When Solo's forces sifted through the wreckage, all they found was evidence which supported the destruction of the *Iron Fist*. (SOC)

Battle of Singing Mountain
this was the climactic struggle in the battle for control of the planet Dathomir. Warlord Zsinj had controlled the planet for several years, stripping the moon Koratas of ores for use in producing durasteel. When the New Republic discovered Dathomir, and after Luke Skywalker discovered the ways in which the women of the planet used spells to control the Force, a complex struggled evolved. The Nightsister clan decided it was time to destroy the Singing Mountain clan, while the New Republic launched a final assault against Zsinj. The Battle of Singing Mountain saw the Singing Mountain clan finally defeat the Nightsisters, shortly after Gethzerion and her closest advisors were killed while trying to escape the planet. As the Singing Mountain sisters were victorious, so was the New Republic. Zsinj was finally destroyed in a battle over Dathomir. (CTD)

Battle of Sluis Van
Following the Battle of Endor, the Imperial Navy was scattered to the distant parts of the galaxy. The New Republic regained a great deal of galactic territory, reducing the Empire to a quarter of its former size. In these small sectors of the galaxy, various Imperial factions vied to supremacy. Grand Admiral Thrawn resurfaced in the Empire about 2 years after the Battle of Endor, and quickly gained control of the Empire and its Navy. He implemented a plan which involved a series of hit-and-run attacks on various planets in remote parts of the New Republic, at the edge of the Sluis sector. He then stole 51 mole miners from Lando Calrissian's Nomad City mining operation. The New Republic, still trying to adjust to the rapid growth of its holdings, was stretched thin trying to repair the damage Thrawn had done while trying to determine his next move. He then recovered the cloaking device that Emperor Palpatine had been creating. It was at this point, with New Republic forces spread out, that Thrawn made his first stab at the Republic. He put a disguised freighter into port at Sluis Van Central. Inside the freighter, cloaked by the Emperor's creation, were squadrons of TIE Fighters. He then positioned a number of Imperial ships just outside Sluis Van's influence, and had them emerge from hyperspace at a specified time. This coincided with the launch of the TIE Fighters from the freighter's hold. The main objective of the attack was to eliminate one of the New Republic's major shipyards, while stealing as many of the Republic's warships as possible for use in the growing Imperial Navy. This was where Thrawn used the stolen mole miners. He manned them with Imperial spacetroopers, who would bore holes into the hulls of Republic capital ships. The crews would be killed when the atmosphere was sucked into the vacuum of space. The spacetroopers, fully geared for the lifeless vacuum, then could gain control of the ships. However, due to the timely arrive of Wedge Antilles's Rogue Squadron, as well as the arrival of Han Solo, Lando Calrissian, Luke Skywalker, and some other New Republic warships, the attack at Sluis Van was negated. Han and Lando used the mole miners' remote control circuits to send startup commands to the small ships, causing them to fire their plasma jets. This then fried the captured ships' command circuits, rendering the control of these ships inoperable. Neither side was able to claim complete victory. While the Imperials were able to infiltrate the shipyards, they were quickly driven off before any more damage could be done. The Republic, on the other hand, survived its first major threat from the remnants of the Empire, but lost many ships due to the frying of their circuits. (HTTE)

Battle of Taanab
a battle in which Lando gained recognition for his daring escapades. He had been passing Taanab and had stopped to refuel when a Norulackian pirate raid damaged his ship. While the Taanabians were helping Lando repair his ship, they also told of their plight against the pirates. When one of the native bet Lando he couldn't beat the pirates, he took them up, and his amazing pilot's skill helped him destroy much of the pirate fleet and foil any subsequent raids. (ROTJ)

Battle of Tantive V
this battle pitted the forces of the fledgling New Republic against Admiral Gaen Drommel and his small fleet of ships. The Republic destroyed two of Drommel's three Imperial Star Destroyers, and captured the third ship, the Wolf's Claw. Drommel's flagship, the *Guardian*, took heavy damage, but managed to flee the battle. Drommel is believed to have survived the battle. (WBC)

Battle of the North
this was one of many minor struggles in the civil war between the Daan and the Melida, during which both sides fought for control of the city of Zehava. The Melida were generally regarded as the victors in the battle. (DOD)

Battle of the Plains
this minor struggle in the civil war waged between the Daan and the Melida was initiated by the Daan, in retaliation for the Melida victory in the Battle of the North nearly one hundred years earlier. (DOD)

Battle of the Rood
an battle that was part of the conflict that resulted from the Imperial invasion of the Renatasian System, the Battle of the Rood was a minor skirmish in which Kenow and Klyn Shanga fought as boys. (LCF)

Battle of Thyferra
this battle marked the end of the Bacta War, shortly after the Battle of Endor. Rogue Squadron had been waging the war on its own, having resigned its commissioned with the New Republic in order to personally avenge the deaths of many squadron members at the hands of Ysanne Isard. The Rogues managed to capture not only the *Avarice* but also the *Virulence*, the former being renamed the *Freedom* and leading the attack on Thyferra. Several smaller freighters and transports also lent a hand on the side of the Rogues. The *Freedom* bombarded the *Lusankya* - the primary ship guarding Thyferra - with proton torpedoes, destroying its shields and leaving it defenseless in the opening act of the battle. Rogue Squadron added its own torpedoes, and then strafed the *Lusankya* with blaster fire. The newly recommissioned war cruiser *Valiant* then joined in, raining lethal firepower on the huge Star Destroyer. Meanwhile, on the surface of Thyferra, Iella Wessiri and Elscol Loro had led a team of infiltrators to join up with the Zaltin and Ashern factions, and worked to destroy the Xucphra resources on the planet. They also managed to intercept Fliry Vorru as he tried to flee, and brought him to Coruscant to stand trial. In space over the planet, the *Lusankya* began to destroy the smaller ships in the Rogue Squadron fleet, hoping to take them out of the fight while making her own repairs. Then, Captain Drysso opened fire on the *Freedom*, crippling the smaller Star Destroyer. The *Freedom* managed to get in some shots of her own, effectively taking out the larger ship's shields and leaving ti defenseless. It was at this time that Ysanne Isard commanded the *Lusankya* to cover the escape of her personal shuttle, *Thyfonian*, before both were lost in the battle. Captain Drysso disobeyed the order when the *Virulence* reappeared, thinking that he finally had the reinforcements he needed to win the battle. However, the *Virulence* was now under the command of Booster Terrik, and it contained several New Republic fighter squadrons, including Ace Squadron. Led by Pash Cracken, Ace Squadron redoubled the assault on the *Lusankya*, and began taking sections of the ship out with their strafing runs. Drysso threatened to ram the ship into Thyferra, but he was executed by Lieutenant Waroen, who then surrendered the ship and her crew to Rogue Squadron. The battle ended when Ysanne Isard, fleeing the shuttle *Thyfonian*, was shot down by Tycho Celchu and Corran Horn. It was later revealed that Isard had been remotely controlling the shuttle, and survived the battle. (BW, IR)

Battle of Ton-Falk
a battle which took place early in the Galactic Civil War, in which the Alliance was able to destroy two Imperial Nebulon-B frigates and a Dreadnaught. This was accomplished because these two ships had to drop their compliments of TIE Fighters very near to the battle, since the TIE Fighters lack hyperdrives. The Alliance starfighters ganged up on the larger, slower ships, and destroyed them. This defeat led the Empire to develop Escort Carriers. (TIE, ISB)

Battle of Tynna
following in the heels of the subjugation of Gyndine by the Yuuzhan Vong, this battle saw the New Republic again powerless to stop the advance of the aliens. In the end, Tynna was taken to lend credence to the rumors planted by the Yuuzhan Vong that Corellia and Bothawui were the next targets for invasion. At the Tanallay Surge Complex, the Yuuzhan Vong unleashed a vicious bioweapon into the water supply. In almost no time, the cold blue waters of Tynna were rendered lifeless and toxic. The plan was to spread the New Republic's forces thin in an effort to protect both worlds. In reality, the Yuuzhan Vong struck at Fondor, wiping out much of the starship production facility there. (JE)

Battle of Vnas
this Galactic Civil War battle raged near the planet Duro, and the Y-Wing starfighter played a prominent role in its outcome. (EGV)

Battle of Yavin
the Alliance, in a daring move, stole secret plans to the Empire's first Death Star battle station, and hid them with Artoo-Detoo. The little droid managed to deliver the plans to the secret Alliance base on the fourth moon of Yavin, where Generals Willard and Dodonna used the plans to form an attack on the Death Star. Since the space station was designed to combat large opponents, the Generals thought that a group of small fighters could get inside the Death Star's defenses. An unshielded exhaust port provided them a target to the station's main reactor, and the Alliance lured the Empire to Yavin. Once the Death Star was close enough to Yavin, the Alliance launched its long-shot plan. X- and Y-wings were used to penetrate the Death Star's defenses, and although many Alliance pilots were

killed, Luke Skywalker managed to precisely fire a photon torpedo into the exhaust port and start the chain reaction which destroyed the Death Star. (SW)

Battle of Yavin
this Alliance starship was a stolen Imperial customs frigate. It was used by New Republic intelligence operatives working from Black Curs Base. They were forced to land the frigate on Hensara III, when the frigate was intercepted by the Imperial Strike-class cruiser *Havoc*. The operatives eventually sank the frigate in a deep lake to avoid detection, but lacked the equipment to get it out and make it flyable. (XWN)

Battle of Ylesia
this battle was organized by Bria Tharen and her Red Hand Squadron, and was aimed at toppling the Besadii spice and slave enterprise there. Information on the Ylesian operation was provided by the Bothan Spynet, although they failed to report a ground-based turbolaser. Bria obtained financial backing from Jabba the Hutt, and used smugglers from Nar Shaddaa to pilot the drop ships. Among the smugglers was Han Solo, and the assault team also included a group of Togorians under the command of Muuurgh and Mrrov. Nine assault teams were created to attack each of the nine Ylesian colonies. The Besadii forces had been bolstered by Durga the Hutt's dealings with Black Sun, and were augmented by the Nova Force mercenaries. Jabba had employed several mercenaries to assasinate the t'landa Til priests before the actual battle began, eliminating a key source of possible resistance. Then, in a coordinated series of strikes, the rebel soldiers attacked the major slave colonies and engaged Nova Force. Most of the battles ended quickly, as the Alliance teams surprised the Nova Force and decimated them before much resistance could be put up. Then, smugglers piloted troop ships and rescue teams to the surface, but the turbolaser took out the first wave, including Jalus Nebl and the *Dream of Freedom*. Once the turbolaser was eliminated, the ground troops accepted Nova Force's surrender. The battle ended almost as soon as it began, and the Alliance successfully obtained huge amounts of spice and credits to fund its operations. Han and Chewbacca managed to rescue a group of orphaned children from the planet, and were returning them to Corellian - along with a load of spice for Jabba - when he was ambushed by Imperial forces. He was forced to dump the spice in order to save the children, placing him in debt to Jabba and forcing him to take Ben Kenobi's offer for transport to Alderaan. (RD)

Battle Wagon
created by the Ewok Ephram Warrick and built by Wicket, the battle wagon is a huge battering ram set upon four huge wheels. Mounted on the top of the machine is a bantha skull. (ECAR)

Battlefield Holographic Control Interface
developed by the Empire early in the era of the New Order, the BHCI was designed to help commanding officers of ground forces monitor and direct their troops in hostile arenas. By placing cameras in the helmets of Imperial troops, and by linking the various audio and video feeds from these troops to a single system, the BHCI allowed an officer to have an unlimited array of views of the battlefield. This gave the officer a wealth of information that would have been unavailable from a command position on the front lines. (FC)

Battlerom
this is the essentially the flight recorder installed on every starfighter produced in recent times. The battlerom collects data primarily on the ship it's installed in, but can also gather information on fleet strengths and enemy tactics. The battleroms can then be reviewed after the battle to help learn new tactics and point out flaws or weaknesses in a pilot's flying. (IR)

Battz
this scruffy-looking forger was known around Argovas City as a man who gambled once too often, every night of the week. He was usually in debt, although his forgeries often commanded a top price. It was Battz who helped an Alliance strike team infiltrate the Imperial sensor net complex on Argovia. (IA)

Batwing
this is a small Rodian avian often used in magician's acts. (THG)

***Baudo*-class Yacht**
an organic-shaped starship, the *Baudo*-class is similar to a broad-bladed dagger in shape. The twin engine pods form a short hilt, and its downward-curving wings make up the hand guard. They also soften the triangular main hull and lend the organic look. They measure 32 meters in length. It is powered by a pair of ion engines. The *Baudo*-class required a single pilot to operate, and could transport up to eight passengers and 35 metric tons of cargo. The base model was armed with a turret-mounted laser cannon. (XWN, KT, PP)

Baung Squad
this was one of the groups of Imperial swamp troopers which attacked the Alliance base on Taul. They were attached to the *Victory*-class Star Destroyer *Dominator*. (SWJ1)

Bavo Six
this truth serum is used by IT-0 interrogation droids. It is administered with a greatly-enlarged needle, to increase the fear of the prison and make the serum work better and faster. It is a compound of regvis and bospridium, with trace elements in the composition R7Bo3Kr2. It induces paranoia and visual exaggeration, causing the victim to become afraid of everything. (CFG, CCG)

Bavos-I Military Space Platform
developed by Rendili StarDrive, this 1,300-wide space station was developed for use by the Empire. A crew of 600 was required to maintain it, along with 200 gunners. The Bavos-I station was armed with fifty medium turbolaser cannons, fifty anti-starfighter turbolaser cannons, and a turret-mounted bank of concussion missile launchers. It could accommodate up to 100 stormtroopers and 100

additional personnel, and could carry up to 50 metric tons of cargo. Despite its firepower, the Bavos-I was not self-sufficient because of its small cargo storage area. This required that the station receive regular supply convoys in order to remain active. (FOP)

Bavos-II Military Space Platform
based on the Bavos-I platform developed by Rendili StarDrive, this 2,500-wide space station was developed for use by the Empire. A crew of 1,600 was required to maintain it, along with 400 gunners. The Bavos-II station was armed with 100 medium turbolaser cannons, 100 anti-starfighter turbolaser cannons, and three turret-mounted banks of concussion missile launchers. It could accommodate up to 150 stormtroopers and 150 additional personnel, and could carry up to 300 metric tons of cargo. This huge increase in cargo space helped make up for the deficiencies of the Bavos-I station. (FOP)

Bavva Ale
this wretched brew was fermented aboard the *Happy Failure*, in a still formed from the innards of an Incom N21-3 power converter. (GG2)

Bawoonka
this Gungan horn was named for the intense, basso sound it made when blown. (E1A10)

Baxendahl
this man was a native of Lesvol, on Prishardia. He was one of many locals who actually believed Ghitsa Dogder was a Jedi Knight. He was forced to abide by her decision after he tried to sell a woman barren groat, which he claimed was viable. Ghits agreed to mediate their dispute. (TFNR)

Baxthrax
this alien species was distinguished by their tapered ears and leathery, membranous, three-lobed wings. Their hands have three large, jointed talons for fingers, and their feet have a large toe and a pair of talons. Both their hands and feet are capable of grasping objects. (E1A1)

Bay of Fflus
this coastal bay was located on the Beija Minor Sea, on the eastern coast of Beija, on Neftali. (BSS)

Bay Point
an Imperial Nebulon-B frigate used to transport prisoners during the Galactic Civil War. (TIE)

Bay of Sypon
this inlet of the Nomers Ocean, located on the planet Brosi, was bordered by the Shoengen Coast. (AIR)

Bayah
this species of tree is native to the planet Datar, and had twisted green limbs. (E1A5)

Baylagon Technical Institute
this minor school was an avenue of education for those individuals who failed to meet the entry criteria for the Academy. (SWJ8)

Bayou Buffet
this restaurant was located in SkyCenter Galleria, on Cloud City, near the swamp environment chamber. (TCC)

Bazaar
a trade world. (GMH)

Bazaar
an Ithorian herdship, on which is located the city of Isttu. It was similar to most every Ithorian herd ship, being a huge, flattened ball which is designed to mimic the natural Ithorian jungles in a space-worthy vessel. The *Bazaar* is most famous for its vast markets and villages. (GA)

Bazaar Deck
located on the luxury liner, the *Kuari Princess*, the Bazaar Deck is home to a wide variety of shops and restaurants that cater to the ship's various alien passengers. Everything from clothing to souvenirs can be found there. (RM)

Bburru
this was one of the twenty orbital cities which surrounded the planet Duro. Leia Organa-Solo discovered that the managers of Bburru had been working with CorDuro Shipping to divert supplies which were destined for the refugees on Duro's surface. During the Battle of Duro, however, Bburru was destroyed by the Yuuzhan Vong. (BP)

BCC
this large corporation produced a variety of communications equipment for use by scouts, military, and paramilitary personnel. (ROE)

BD-1 Cutter
this SoroSuub vibro-ax is powered by an ultrasonic generator in its shaft. The crescnet-shaped blade was slung just below the main shaft. Jabba the Hutt supplied BD-1's to his guards. (CCG7)

BD-17
this was the New Republic ship's registry number of the Bakuran destroyer *Defender*. (CTD)

BD-27
this is the model number of a Corellian Engineering Corporation barge driver. The BD-27 was the predecessor to the Action-class series of medium freighters, and defined the basic shape of that transport. A command and crew area was set forward of the engine section, connected by a thin conduit. The entire ship can be connected to a cargo module capable of carrying 75,000 metric tons. The BD-27 measured 100 meters in length, and its automated systems required a only a pilot and co-pilot to operate. The automation often broke down, and required extensive maintenance. This ship had minimal shields and no armament. The BD-27, despite the flexibility of the removable cargo pod, was quickly replaced by larger bulk freighters, and was relegated to use in small operations. (SWJ9)

BD-80
this was the New Republic ship's registry number of the Bakuran destroyer *Sentinel*. (CTD)

Be'
this Theran Listener was part of the troop which adopted Callista. A thin, middle-aged man, Be' was able to control the Force enough to communicate with the Spook crystals. He served as a point man for his troop, communing with the crystals to determine Newcomer movements against gun emplacements that defended the world from intruders. (POT)

Beal, Cjaalysce
this daughter of Leniel Beal, this regal Lady was deeply in love with Iann Doaba before he first took the Long Walk. When she learned of his disappearance, Cjaalysce went into the desert to search for him. Her body was found a few weeks later, wrapped around Iann's clothing and his lightsaber. Her body was burned in a ceremonial funeral, and her ashes scattered in the desert. Rumor had it that, beneath her dessicated corpse was the indelible shadow of Iann's body. The shadow, essentially Iann's remaining spirit, followed a portrait of Cjallysce around as long as the portrait survived. Benoni Ulte eventually came to possess the portait, and claimed to have seen Iann's shadow many times. (BSS)

Beal, Leniel
this Corellian Commander was generally considered the man responsible for the colonization of Socorro, some 3,000 years before the Battle of Yavin. (BSS)

Beam Drill
a mining tool. (HSL)

Beam Gem
this special stone is used in optical systems to focus or disperse a beam of light. Beam gems are used extensively in starship navigational computers to direct the flow of data over fiber optic channels. These gems come in a variety of sizes, designated by number. Small numbers represent small gems. (CFG)

Beam-tube
an early form of a laser rifle, the beam-tube is a long barrel which aims an energy projectile at a target. The weapon is powered by a generator that is worn on the user's back. (HSL)

Bear
this New Republic K-wing bomber pilot was killed during the unsuccessful blockade of Doornik-319, during the Yevethan Purge. (SOL)

Bear Spider
this 1.5-meter long creature resembles a long, thin bear. It lacks hair, but is covered with hair-like chitin, and a web-spinning orifice is similar to a spider's. They are nocturnal predators, weaving their webs and then sleeping while other creatures are awake. When the bear spider reawakens, it kills and consumes any creatures caught in its web. (TSK)

Bearer, The
according to the ancient Sharu legends, the Bearer will be accompanied by the Emissary when it it time for the Mindharp to be activated, when it is time for the Sharu to emerge from hiding. The Bearer is described in the legends as a dark-skinned space pilot who seems to have a great deal of luck and skill. When Rokur Gepta heard this, he sent Osuno Whett to the Oseon System to look for a pilot who fit this description. Whett chose Lando Calrissian as his first candidate, and Lando eventually fulfilled the purpose of the Bearer, releasing the Mindharp for use. (LCM)

Bearing Lifter
this Gallofree Yards medium transport saw extensive duty for the Alliance during the Galactic Civil War. (SWSB)

Bearus
an ancient Tetan chairman. (DLS)

Beast Lords
the title of the leads of Onderon's outcast society, each Beast Lord rules over a clan of warriors. (TOJ)

Beast Masters
the name given to the civilization on Onderon that developed from the outcasts from the great walled city. (TOJ)

Beast Riders
those members of the Beastmasters who have been trained to fly the Dxun beasts in battle. (TOJ)

Beast Wars of Onderon
a series of battles that spanned nearly 350 years prior to the first Old Republic contact with Onderon. The battles were foguth between the citizens of the city of Iziz and its outcasts, the Beast Masters. Iziz managed to survive because of its superior technology and its link to the Dark Side of the Force. The ancient Jedi Knights, under the direction of Arca Jeth and the command of Ulic Qel-Droma, interceded and brought the wars to an end. (TOJ)

Beatas
this Klatooinan mercenary once worked as an employee of Thar Lasan, until the Gotal's untimely death. He then went to work for Ploovo Two-for-One, and served as Ploovo's primary lieutenant and enforcer. He headed the group known as the Protocol Team, which provided the violent element to Ploovo's operations. (AIR)

Beater
this huge Yuuzhan Vong bio-creation was developed to batter down the buildings, warehouses, and protective bunkers created by the New Republic. A Beater was followed by a Biter, which literally consumed the rubble and turned it into a waste product that could be consumed by other creatures and turned into energy. The Beater resembled a huge, segmented snake. Each segment was protected by pale, armor-like skin. The Beater flailed its body about to cause the majority of destruction, but could also use its tiny front legs to cuase minor damage. (BP)

Beatonn
this Alliance Commander was in command of the frigate *V'nnuk'rk*, and was Fable Astin's commanding officer. A young woman, Beatonn's was prematurely grey from the stress of command. (SWJ8)

Beauchen
this planet was the site of a New Republic penal colony. (SOP)

Beauty
the Yevethan name of one of the stolen Black Sword warships. The *Beauty* was a Corellian CR90 Corvette, originally used by Nil Spaar to scout the Koornacht Cluster. (BTS)

Beauty of Yevetha
one of the many Imperial starships captured by the Yevetha and converted for their own use, this corvette was destroyed during the New Republic's attempt to blockade the Koornacht Cluster. Rone Taggar sacrificed himself and his X-wing, after being captured by the *Beauty of Yevetha*'s tractor beams. He set the starfighter's self-destruct sequence to explode as the ship was drawn into a hangar bay. All hands were lost in the resulting explosion. (SOL)

Bebo, Kevreb
this crazy old man wandered the streets of D'vouran's primary city, rambling on about people disappearing at the hands of invisible monsters. The one-time Captain of the *Misanthrope*, he was the only survivor and was blamed for the ship's crash onto D'vouran. This seemed to snap his mind, although he knew that there was something wrong with the planet. He found the underground laboratory where Borborygmus Gog had kept his work hidden, and Bebo managed to acquire a small pendant which was actually a tiny shield generator. This kept him immune from the hunger of the planet. He found a sympathetic ear in the form of Tash Arranda, and he gave her the pendant shortly before he was killed by one of Smada's Gank killers. (GOF1)

Beckar
this man was the Alliance's Commander-in-Chief of the Trax Sector forces, shortly after the Battle of Yavin. He ordered the disruption of the Imperial collection of foodstuffs on Draenell's Point, in an effort to stall the construction of the Bissillirus Resupply Base. (GMK)

Becker
this dark-skinned man was a member of the Alliance, and was imprisoned on Balis-Baurgh just before Junas Turner and Grael were held there. (SWJ1)

Beckon Call
a device used as a remote control for a starship (HTTE)

Beckoning Call Starr 3
Han Solo described this planet as having a reputation for beautiful native women. (JHS)

Becoming One with the Force
an ancient Jedi text written by the Master Trayos Toreggen. (TOJC)

Bedjie
this edible fungus grew in the potable water found on the planet Duro. A small pond could be overtaken by bedjie in a matter of weeks, and the refugees who fled the Yuuzhan Vong discovered that they were tasty and nutritious. (BP)

Beebleberry
a fruit used to make delicious ice cream. (LCS)

Beed
this was the name of one of the two heads of the Troig which served Jabba the Hutt as a podracing announcer, during the last years of the Old Republic. Beed, along with his companion Fode, called the Boonta Eve race which was won by nine-year-old Anakin Skywalker. Beed spoke primarily Huttese, in deference to his master, Jabba. This served to compliment Fode, who spoke the universal language of Basic. Beed was distinguished from Fode by its green skin coloration. *Beed's voice was provided by Scott Capurro for* Star Wars: Episode I – The Phantom Menace. (SW1, IG1)

Beedo
a Rodian relative of Greedo's who went to work for Jabba the Hutt following Greedo's death. He was a notorious syncophant, and was afraid of Jabba's wrath should he make a mistake. (ROTJ, CCG7)

Beedo's Wild Ride
this was one of several pro-circuit podraces run on the planet Ando Prime, during the last decades of the Old Republic. (RAC)

Beeli, Venslas
this noted pirate was one of the most feared pirates of the New Order. Little was known of his background, but except that he first appeared as an out-of-work spacer in the Outer Rim Territories. After gaining employment on a pirate ship, Beeli found his own calling: seizing other ships. He was famous for his headlong rushes into a captured ship, blasters blazing as he quickly secured it for his group. When the pirate group broke up, Beeli joined forces with several other pirates and formed the Solar Terrors. They were hunted down by the Empire and Beeli quickly surrendered. He was approached by Vocis Kenit and offered a deal: his life in return for service to the Empire. Beeli agreed to help Kenit by pretending to be a privateer team hoping to join the Alliance. In this way, Kenit hoped the Solar Terrors would hunt down the *Far Orbit*. To insure Beeli's cooperation, Kenit infected the Solar Terrors with Vira606, and rationed out the serum as the pirates performed their roles. (FOP)

Been L'toth
this Dornean was the son of Kiles L'toth, and eventually took his father place at the head of the Astrographic Survey Institute when Kiles assumed command of the Fifth Fleet. Been and his teams were charged with discovering the exact origins of the Yuuzhan Vong, and felt that they had to be extra-galactic in origin. L'toth rejected the theory that the Vong had evolved in the Tingel Arm, citing the area's proximity to the Corporate Sector and the Imperial Remnant, and pointing out that an advanced civilization so close to those densely-populated areas would have been discovered years ago. (HT)

Beetle Moth
an insect native to Yavin 4. (DK)

Beezer
this Alliance Corporal was chosen as a member of Han Solo's ground team that assaulted the shield generator of the second Death Star on Endor's Forest Moon. A slicer by trade, she was trained as a scout by Brooks Carlson. Beezer specialized in the use of communications and sensors, and was uncomfortable with General Solo's unorthodox techniques. (MTS, CCG10)

Begeren
the Alliance won an early battle against the Empire on this planet. (GG12)

Beggar's Canyon
a great place to fly a skyhopper on Tatooine, Luke Skywalker refined his piloting skills there. Located between the edge of the Dune Sea and Ebe Crater Valley, Beggar's Canyon was named for the hermits who lived there, before they were driven off by Jabba the Hutt. Situated near Ben's Mesa, the canyon was formed from a series of smaller, interconnected canyons which criss-cross the desert, including the Main Avenue, Dead Man's Turn, and the Eye of the Needle. Before Luke and his friends used the canyon, it was part of the Mos Espa podracing course. (SW, SE, IWE1)

Beginner's Luck
this starship was owned and operated by Pyrron Nox. (SWJ12)

Begubb
this Toydarian baron once held an entire village on Ryloth in his control, demanding an annual payment of ryll spice as payment for his "protection." When the village failed to pay on time, Begubb took the village's smartest and most talented children as his personal servants. (E1A7)

Behemoth
this was the codename used by Nawara Ven and the New Republic for Kirtan Loor, after Loor surrendered on Coruscant and agreed to testify on Tycho Celchu's behalf. (KT)

Behemoth
one of three Imperial-class Star Destroyers under the command of Lumiya, following the Battle of Endor. (SWG)

Behn-kihl-nahm
the New Republic's Senate Chairman during the Yevethan Great Purge, he also served as the chairman of the Defense Council. Leia Organa-Solo was very close to him, and nicknamed him "Bennie." (BTS, SOL)

Beidlo
this young B'omarr monk was assigned to be Hoole's escort during the time the Shi'ido worked for Jabba the Hutt, translating ancient B'omarr scrolls to pay of a debt. He was quite jovial and animated for a B'omarr, having been with the order for only a short time before Hoole arrived with his charges, Tash and Zak Arranda. Beidlo's parents had been killed in a Tusken Raider attack, and the monks had taken him in and provided for him. However, Beidlo was one of the victims of Jabba the Hutt's scheme to place criminal brains into new bodies, allowing them to continue their ways without being recognized. Beidlo's brain was removed and placed into a brain spider, while a criminal's brain was inserted into Beidlo's body. When Hoole and Zak defeated Grimpen's plans, Beidlo decided to remain as a brain spider, since he had one day hoped to become enlightened. (GOF7)
2) this Rodian worked as a bodyguard to Treytis Prash, until he was shot and killed by Celia Durasha. Celia was led by Thune to believe that Prash was a bounty hunter holding her partner, Kaj Nedmak. This allowed Thune to eliminate the two bodyguards and capture Prash. (SWJ14)

Beija
this was the name of the thin strip of land which connected the Jhunia snow plains to the Yiulimar Fjords, on the planet Neftali. It walso separated the Beija Seas. (BSS)

Beija Major Sea
this was the larger of the two Beija Seas found on the planet Neftali. It covered nearly a quarter of Neftali's surface, and was 10,000 kilometers across at its widest point. (BSS)

Beija Minor Sea
this was the smaller of the two Beija Seas found on the planet Neftali. It was only a third the size of the Beija Major Sea. (BSS)

Beija Seas
this was the term used to describe the two oceans whic dominated the surface of the planet Neftali. The larger of the two was known as Beija Major, and the smaller Beija Minor. They were separated by the thin strip of land which connected the Jhunia snow plains to the Yiulimar Fjords. (BSS)

Beju
this young man was a Prince of the Beju-Tallah dynasty some twelve years before the Battle of Naboo. His mother Veda, the Queen of Gala, realized that the dynasty would not survive for long, as it had grown corrupt and was held in contempt by many of the planet's people. She chose not to simply abdicate the throne to Prince Beju, but opened up a general election to allow the people to choose her successor. Prince Beju was one of the three candidates, although he hated his mother for her blocking of his ascension. The Queen enlisted the aid of the Old Republic, who asked that two Jedi Knights be dispatched to ensure fairness in the election. Qui-Gon Jinn and Obi-Wan Kenobi were sent to Gala, but they were hijacked to Phindar by Paxxi Derida before they could get there. However, while on Phindar, the Jedi learned that Beju was working to strike an alliance with the Syndicat. Beju had begun a false bacta shortage on his planet, and needed additional funding to ensure he was elected to fill his mother's place. He hoped to obtain more bacta and then return to Gala with it, in an effort to be recognized as a hero. This would then give the Syndicat a chance to take control of Gala. However, on the day Beju was to travel to Phindar to cement the alliance, Obi-Wan had been dumped on the planet Gala, supposedly without memories, by the Syndicat. He used the Force to ward off the effects of the renewal process, and managed to capture Beju's personal transport and the Prince himself. Obi-Wan then played the part of the Prince when they landed on Phindar. This allowed Qui-Gon and the Derida brothers to rally the populace of Phindar and expose the plans of the Syndicat, but not before Terra recognized Obi-Wan. Obi-Wan quickly played the part of an imperious prince and avoided a confrontation. As Obi-Wan used his impersonation of Beju to expose the Syndicat and bring it down, the real Beju escaped his bonds and managed to regain control of his and return to Gala. Later, as the Jedi discovered that the elections in Galu were being manipulated, Beju's position was tarnished by Lonnag Giba, who began taking matters into his own hands, but under the guise of commands from Beju himself. Giba attempted to assassinate Elan and arrested Queen Veda herself, all under the pretense that Beju was now in command. Beju, after learning from Viso that he was not the true heir, exposed Giba as a traitor and threw his support to Wila Prammi. Beju was selected to serve as one of Prammi's aides, in deference to his years of royal training. (HP, MOC)

Beju-Tallah Dynasty
see Tallah Dynasty (HP)

Bek, Nizuc
a native of the planet Corulag, Bek was once a bouncer at the Mos Eisley Cantina. He and Wuher became good friends, and Bek was eventually hired by Jabba the Hutt. His role was to protect visiting celebrities who came to play for the crimelord’s pleasure. Bek was known to partake of a little too much juri juice when off duty. (CCG7)

Bekk Tunit
this famous podracer was killed in a crash. It was rumored that Watto obtained one of his gloves from the crash site. (IWE1)

Beknit
Tenel Ka's Randoni alias used when she and Luke Skywalker traveled to Borgo Prime. (SA)

Bel, Sinissima
this woman worked in Jugsmuk Station, on Gamorr, selling specialty items smuggled onto the planet. (SWJ14)

Bel Att
this Iotran was a loyal and brutally efficient enforcer who worked for the Nalroni crimelord Sprax during the height of the Galactic Civil War. After learning that the Yen-2 mining colony was refusing to pay its protection money to Sprax, Bel Att hired Limna Yith and her mercenary band to help retake control of the colony. They were successful in doing so, even destroying an Imperial force on the planetoid, before Yith discovered the colony's computer records were full of information on Jatayus Outbound and its connections to Black Sun. Bel Att was forced to stop her from stealing the computer data, but Limna Yith was too fast for him. She slit his throat with a vibroblade before he could even reach his weapon. (SSR)

Bel Iblis, Arrianya
this woman, the daughter of a wealthy Core Worlds family, married Garm Bel Iblis. She was a staunch supporter of Emperor Palpatine, and her unswerving loyalty to the Empire cut Garm to the core. They often fought about the correctness of Palpatine's rule, and their two children were often caught in the middle of their verbal wars. Arrianya and the children were killed at the Treitamma Political Center, when an explosion meant to assassinate Garm destroyed the Center. (TFNR)

Bel Iblis, Garm
a legendary Corellian who sat on the Old Republic's Senate, Garm Bel Iblis was as charismatic as Senator Palpatine, but not as devious. As Bel Iblis watched, Palaptine quickly took over the Senate and the Old Republic. When the New Order was established, Palpatine sought out Iblis on Anchoron and murdered his family, although Iblis found a way to escape before they could kil him. He made contact with Bail Organa and Mon Mothman, and was influential in organizing the Rebellion and creating the Corellian Treaty. However, when Mon Mothma's charismatic personality began to take over the growing Alliance, Bel Iblis felt she was becoming too strong, and left the Alliance to fight the Empire on his own. He has led a group of freedom fighters, striking against the Empire from a number of hidden bases. Among his compatriots, he is known as the Commander. Bel Iblis continued to stab at the Empire following the Battle of Endor, although he turned his attention to the New Republic. His prejudice against Mon Mothma told him that she would soon make the Republic a dictatorship. Following a successful attack on a Ubiqtorate base on Tangrene, Bel Iblis met up with Borsk Fey'lya, who set him up with a covert supply line in hopes that he could sway Bel Iblis to rejoin the New Republic as one of his supporters. He was later discovered by Han Solo and Lando Calrissian, and he was drawn into the New Republic. He reluctantly decided to help the Republic recover the *Katana* fleet, and later made a peace with Mon Mothma and joined the New Republic. (DFR, DFRSB)

Bel Typolla, Reginna
known to her friends as Gina, this woman was a docking assistant at the Fabrillan starport during the Galactic Civil War. Prior to this job, she served as a gunrunner during the Medepiest Uprising. After returning to Malthor, she secretly worked for sleeper cell V-16, supplying starship cargo manifests and registry datafiles on all ships passing through the starport to her contact, who was actually Berren Sid Te'. (CRO)

bel-dar-Nolek
this immense man was the Director of the Obroan Institute during the Black Fleet Crisis, when Joto Eckels was exploring the planet Maltha Obex. He was once a prolific explorer, but retired from fieldwork to run the Institute. He believed that archaeology and exploration should not be rushed, since the artifacts that could be found had already waited several millennia. He was part of a faction of educators who felt that the New Republic had basically abandoned Obroa-skai to the Yuuzhan Vong, after the planet was destroyed in an unprovoked Yuuzhan Vong attack. He also blamed the Jedi Knights for the death of Elegos A'Kla. After the New Republic Senate explained that there was no way they could have saved Obroa-skai, bel-dar-Nolek threatened to enter into an alliance with the Yuuzhan Vong in order to recover the data stolen or lost when Obroa-skai was devastated. . (TT, HT)

Bela Vistal
a mid-sized town about 200 kilometers from Coronet, on Corellia. (AC)

Belanti
manufacturers of repulsorlift engines. (WEG)

Belaria Juice
this fruit beverage was favored by the Iotran race. (SSR)

***Belarus*-class Cruiser**
one of the earliest starship designs approved by the New Republic, the *Belarus*-class saw limited production. It was designed by Loronar from their popular *Strike*-class cruiser, and was a bit more efficient in terms of its crew complement but much less adaptable in terms of modularity. Its single-design construction made it cheap to produce. The weapons systems on the *Belarus*-class cruiser were improved laterally, with 5 turbolaser cannons, 5 turbolaser batteries, 2 ion cannons, and 2 tractor beam projectors on each flank, but the rear quarter was virtually defenseless. Five additional turbolaser cannons, an ion cannon, and 4 tractor beam projectors protect the forward quarter, while only a pair of tractor beam projectors are found at the rear. The *Belarus*-class measured 400 meters in length, was equipped with a Class-2 hyperdrive, and required a crew of 1,753, with 125 gunners and room for up to 410 troops. (BTS, CTD)

Belascan
this was the name used by the human natives of Belasco. Belascan women wore a trademark, bejeweled headdress whenever they traveled. (DH)

Belasco
this planet was a member of the Old Republic. (DH)

Belassar System
Hutch once piloted Princess Leia Organa on an Alliance mission to this system, telling jokes the entire trip. (JPL)

Belden, Eppie
a strong-willed woman, the former EppeAntruse was married to Bakuran senator Orn Belden, and was a member of the Bakuran resistance to Imperial nationalization. Eppie was later known as a "circuitry commando," using computers and electronics to assist in the sublimation of Imperial efforts. She was 132 standard years old at the time of the Battle of Endor, married to Orn for 101 of them, and suffering from what Imperial doctors had described as a degenerative brain disorder. In reality, she accepted an Imperial parasite that incapacitated her in exchange to her husband's protection. After Orn's death at the hands of Imperial interrogators, Eppie struggled to help Luke Skywalker and the Alliance overthrow the Ssi-ruuk as well as the Empire. Following the Battle of Bakura, the parasite in Eppie's brain was revealed and removed, and she quickly regained strength. (TB, TBSB)

Belden, Orn
this enignmatic and controverisal Bakuran senator was 164 standard years old at the time of the Battle of Endor, and was living with his second prosthetic heart. Shortly after the Empire nationalized Bakura, Orn began supporting the Alliance and its plans to overturn the Empire. Imperial Governor Wilek Nereus wanted to eliminate Orn, but the Senator's public position prohibited any direct action. Instead, Nereus modified the taxation system to virtually impoverish Orn and his wife of 101 years, Eppie. After Eppie was caught during an anti-Imperial demonstration, Nereus forced her to be implanted with a parasite that damaged her brain, rendering her virtually senseless. Orn was forced to spend most of his free time tending to her needs. After the Battle of Endor and the arrival of the Alliance on Bakura, Nereus had Orn arrested for collaborating with Leia Organa. He died during an interrogation session, although the Imperials blamed it on the Alliance team and Luke Skywalker. (TB, TBSB)

Belden, Roviden
this young man, the son of Bakuran Senator Orn Belden, was killed in one of the Imperial purges on Bakura. (TB)

Beldon
a huge, floating creature that inhabits the lower atmosphere of the planet Bespin, the beldon is a balloonlike gasbag that consumes the materials that swirl around the outer, molten layers of Bespin's core. Occasionally, the beldons will rise into the upper atmosphere, feeding on the aerial algae and plankton by dropping thin tentacles into the clouds. There are a number of gas prospectors who claim that the beldon gives off tibanna gas as a by-product of digesting rethin, metals and other elements, but this has never been proven. The management of Cloud City, however, made it illegal to hunt beldons, just in case they actually did produce the precious gas. Another unique characteristic of the beldon is that it is surrounded by a low-power electrical field. This field appears to have no purpose. (GG2, ISU)

Beldon's Eye
this sculpture rests in the very center of Cloud City. Formed from two circular curves which wrap around each other, the sculpture was an artistic representation of the eye of the beldon. It was the symbol of the Cloud City Miner's Guild. (CCG5)

Beldonna's League
this group of freelance mercenaries was hired by the Imperiak Consul-general of Kothlis to help maintain peace during the Galactic Civil War. Over time, the League became soft and complacent, and willingly took bribes to overlook certain crimes. (PSG)

Beldorion
this large Hutt once trained as a Jedi Knight. Like all Hutts, his ego often preceeded him, and he prefered to be called Beldorion the Splendid or Beldorion of the Ruby Eyes. He had a strong affinity for the Force (a trait not often found in Hutts), but had no real control. He claimed he was sent to the planet Nam Chorios with Taselda, as part of a mission requested by their Jedi Masters. However, it is believed that they went to Nam Chorios hoping to obtain additional strength in the Force. He was drawn to the planet by its unusually high concentration of the Force, and found himself vying for the control of the small settlement there with Taselda. Beldorion's limitations were obviated by his inability to form his own lightsaber, so he attempted to steal Taselda's in an effort to obtain complete control. He failed at this, but had captured the interest of Dzym. The huge droch used Beldorion much as he had Taselda, gathering strength from his limited control of the Force. In this way, Beldorion surplanted Taselda as the leader of the settlement. This arrangement lasted until Dzym took control of Seti Ashgad and put the human in Beldorion's place. The Hutt continued to live on Nam Chorios, never escaping from Dzym's ultimate power. It was Beldorion who bargained with Dymurra for the use of several Loronar synthdroids as part of Dzym's plans to take control of the galaxy. Beldorion briefly enslaved Callista, when she tried to discover the Force on the planet, but she escaped him and fled to the mountains. He and Ashgad had a well-publicized struggle for control, which lasted until Dzym forced Ashgad to capture Leia Organa-Solo. Beldorion tried to control Leia's untapped potential for the Force, in an effort to take Taselda's lightsaber and defeat Ashgad. In this effort, Beldorion managed to recover the lightsaber. He intercepted Leia and Luke Skywalker as they tried to repair a ship and take off after Dzym and Seti Ashgad, and became engaged in lightsaber combat with Leia. Leia, having trained with Callista, managed to defeat the Hutt, slicing him open and mortally wounding him. (POT)

Beledeen II
one of several ships sent by the New Republic to accompany Garm Bel Iblis, Booster Terrik, and the *Errant Venture* to Yaga Minor, in an attempt to steal a copy of the Caamas Document. (VOF)

Belek tiu
this Yuuzhan Vong phrase is used to express an apology or ask for persmission. It is accompanied by a gesture in which the Yuuzhan Vong slaps both hands to the opposite shoulders. (VP)

Belezaboth Ourn
this Paqwe, which carried the title "Extraordinary Consul of the Paqwepori," was a spy working on Coruscant for Nil Spaar. Ourn's job was to monitor the progress of the Fifth Battle Group, reporting its missions to Spaar. Ourn was the owner of the starship *Mother's Valkyrie*, which was purposely destroyed during the liftoff of the *Aramadia*. Ourn was able to relay information about the mission to take control of the Koornacht Cluster, which resulted in Spaar capturing Han Solo. However, when the role of the *Valkyrie* was discovered by Ilar Paqwe, the entire crew was reprimanded and reduced in social standing. Ourn himself had his appointment as Extraordinary Consul revoked by Ilar Paqwe. Rather than return home to humiliation and disgrace, he turned himself in to Leia Organa-Solo and the New Republic. He provided the device which was given to him to communicate with Spaar, allowing the Republic's communications experts to discover Yevethan plans for the Koornacht Cluster and the galaxy in general. (BTS, SOL, TT)

Belgoa
this Trunsk was the Emperor of the planet Trunska during the height of the New Order. (SWJ13)

Belia's Bosom
a smuggling ship referred to by Drub McKumb. (COJ)

Belit
this Gallofree medium transport was used by the Alliance to transport bacta during the Galactic Civil War. (XWA)

Belkadan
this planet, located in the Outer Rim's Dalonbian sector, was the site of the ExGal-4 outpost shortly before the start of the Yuuzhan Vong invasion. This was the first planet on the Yuuzhan Vong Vector Prime, and was destroyed in order to draw attention away from the Yuuzhan Vong base on Helska. The planet was, at one time, dominated by dalloralla tree jungles, and was a beautiful wilderness at the edge of the galaxy. Yomin Carr unleashed a colony of dweebits on the planet, which quickly multiplied and affected the plantlife on the planet, rendered the planet's atmosphere a stormy, toxic soup which killed all life. However, just two months after the initial invasion, Belkadan seemed to return to a normal life. Plants and animals were discovered by New Republic scouts, although Luke Skywalker and Jacen Solo discovered that the lifeforms were actually Yuuzhan Vong biological constructs tended by weakened slaves. The native plantlife had been overtaken by dense, green vines that provided nutrients and energy to the growing yorik coral. (VP, DTO)

Belkadan Beetle
this was the term used by New Republic scientists to describe the strange insect used by the Yuuzhan Vong to destroy the ecosystem of the planet Belkadan. (HT)

Bell, Areta
this red-haired woman, a native of the planet Corellia, was a member of the Alliance's Navy. She captained the transport ship *Dutyfree* during the evacuation of Echo Base, in the midst of the Battle of Hoth. After rising through the ranks, she was given the rank of Admiral by the New Republic, and commanded the *Victory-II* class Star Destroyer *Swift Liberty*. (IR)

Bell-bot
another name for a door being. (LCF)

Bellatrig
this is the largest moon orbitting the planet Zelos II. Zelosian superstitions about the moons that orbit the planet has kept them unexplored. (PG2)

Bellberry
a plant native to the planet Endor. (AT)

Bellicose
a Imperial-I class Star Destroyer, it was used as the command ship during Thrawn's Taanab Operation. It was later sent to attack Ando, to draw New Republic ships away from Ukio. (DFR, TLC)

Bellis IV
a planet located in Demetras Sector. (GG10)

Bellorian Ale
a malted, alcoholic beverage fermented in Elrood Sector. (OE)

Bellorin Medical Academy
this was the most prominent school of medicine on Seitia Prime, during the height of the New Order. (SWJ13)

Bellorna
a Selonian verb meaning "speak." (AS)

Bellum
this woman was known as one of Port Town's best forgers. She learned from one of Cloud City's most well-known forgers, and inherited the business when he passed away. She ran Bellum's Keys & Copies with a strong hand, despite her quiet demeanor. Her expertise in breaking locks helped a group of Alliance agents discover X0-X1's location and disable the droid. However, she was shot and killed by 6FT-DP before she could successfully locate X0-X1. (CCC)

Bellum's Keys & Copies
located in Port Town, on Bespin's Cloud City, this locksmith could open any lock of break into any security system. The owner, a woman named Bellum, was also one of Cloud City's best forgers. (CCC)

Belnar
this is the homeworld of the Khil race. (GG12)

Belnar Sector Force
this was the primary military force of the Khil people, and protected their home system from outside invasion. (AIR)

Belorphyn
this frigid world is the ninth in the Derilyn System. (PG)

Belos, Sulen
this young Corellian woman was once a girlfriend of Dael Levare, after Bria Tharen broke up with him. (TPS)

Belovia
a planet which was a member of the New Republic. (BTS)

Belrand
the capital city of the planet Adarloon. (SWAJ)

Belsavis
a frozen world on which the native jungles have been reduced to small clumps covered by protective domes. The jungles, which once filled the planet's volcanic rift valleys, produce vine-silk and vine-coffee. The domes are kept safe from the planet's geological activity by apex-mounted antigrav support systems, and have special light-amplification systems to keep the jungles warm. It has been occupied since just before the rise of Emperor Palpatine, but the domes have been in place for only 14 years. The planet has been an independent ally of the Republic for a number of years. Belsavis is located in the Ninth Quadrant, near the Senex Sector. (COJ)

Belshain
one of the two northern island continents located on the planet Kabaira. (SWAJ)

Belshar Othacuu
this unimportant Core world was the site of a secret COMPNOR base during the Galactic Civil War. (CRO)

Belsmuth II
this planet, the second in the Belsmuth System, was the site of an Imperial technical university which was converted to a pilot training academy by Warlord Zsinj during the early years of the New Republic. The facility was assaulted by Rogue and Nova Squadrons, in an effort to confuse Zsinj about the location of Han Solo's task force. (SOC)

Belt Pirates
see Phosphura Belt Pirates. (LAA)

Belt-Runner I
this was one of the floating stations Lando Calrissian used to monitor and maintain the ships running through Lando's Folly, near Destrillion and Dubrillion. The specially-adapted TIE starfighters used to run the asteroid belt were protected by *Belt-Runner I* with a system known as collision shields, a combination of repulsor fields, shields, and defensive arrays to protect the small ships, all of which were operated from the remote station. When the Yuuzhan Vong moved to wipe out Dubrillion, Lando was forced to use his forces in a defensive capacity. His ships were not designed for this, however, and when *Belt-Runner I* took heavy fire, it was forced to withdraw the shielding energy it provided to the starfighters in order to protect itself. This was not enough to save *Belt-Runner I*, though, as the statoin continued to take heavy fire from the Yuuzhan Vong and was eventually reduced to cinders. (VP)

Beltane
the governor of Balmorra during the years in which Palpatine's clones tried to retake the galaxy. Following years of oppression at Imperial hands, Beltane became a supporter of the New Republic after the reborn Emperor's death on Byss. When Sedriss the Executor rose to power, Beltane tried to keep Balmorra free of Imperial oppression by battling Sedriss with the weapons produced on the planet. Sedriss bowed to Beltane in order to gain more weapons. (DE2)

Belter
this was one of the Ugnaught people's blood professions, passed down from generation to generation within a family. Belters were known for their skills in mining asteroids. (GG2)

Belthu
one of the planets visted by the *Night Caller* shortly before it was captured by Wraith Squadron near Xobome 6. Belthu was a wealthy world, built from mining colonies and controlled by the corporate executives. The cororate leaders were under the control of Zsinj shortly after the Battle of Endor, and provided him with durasteel in support of his war machine. (WS)

Belvarian Firegnats
swarming, bioluminescent insects which create colorful patterns when viewed at night. Some say that the nightlights on Coruscant resemble a swarm of these insects. (SE)

Beme
the Alliance recruiter who signed up Keyan Farlander. (XW)

Bemis
this cold-climate creature was often hunted for its hide. (TMEC)

Bemmie
this near-human native of the planet Vorzyd 5 was a member of the Freelies. He was captured by the Imperials on the planet and torutred fro information, until he was rescued by Luke Skywalker and Leia Organa. When the other Freelies kidnapped the two Alliance agents and held them for ransom, Bemmie tried to tell the others that the Empire was the real enemy. In the ambsuh that followed, Bemmie gave his life helping Luke and Leia escape Imperial capture. (CSWEA)

Bemos
one of the few Imperial Moffs who survived during the New Republic, Bemos was one of the primary leaders of the Empire some ten years after the death of Grand Admiral Thrawn. He was present at the conference held by Admiral Pellaeon, during which the remnants of the Empire discussed surrendering to the Republic. Like Moff Andray, Bemos thought the idea of surrender was preposterous. When Bemos was nervous or agitated, he often fiddled with the codoran ring on his finger. (SOP)

Ben Het
a Dimok Light Calamari cruiser operative during the Sepan Civil War. (TIE)

Ben Quadinaros
this flat-bodied Toong was one of the Outer Rim's least-experienced podracer pilots. He drove a lumbering, Balta-Trabaat BT410 Quadra-Pod podracer that was propelled by four engines, instead of the usual two. Ben entered the Boonta Eve Classic podracer on a bet from Boles Roor. Just after the start of the race, which was won by Anakin Skywalker, the energy binders on Ben's pod were unable to take the strain of controlling the four engines. They let loose, and the four engines flew off in separate directions, leaving Ben unable to compete. (TPM, IS1, IG1)

Ben's Mesa
this piece of tableland, located outside Mos Espa on Tatooine, was known for its convoluted edges. It was named for Ben Neluenf, the greatest Tatooine-born podracer. During the hayday of podracing, Jabba the Hutt established the Mos Espa Circuit racecourse, which wound through the desert surrounding Ben's Mesa. (IWE1)

Bendeluum System
this planetary system had limited Alliance support during the Galactic Civil War. (GG2)

Bendine
this small corporation produced the XR12 line of personal use spacecraft. (IWE1)

Bendone
this planet is the homeworld of the Howler Tree People. (LO)

Bendu
this sect of non-confrontational monks made their home in a monastery, high in the Andobi Mountains of the planet Ando Prime. Their beliefs and their village have remained unchanged for hundreds of years. (RAC)

Bendu Village
this was the name of the settlement occupied by the Bendu monks who lived in the Andobi Mountains of Ando Prime. (RAC)

Bene
this rare mineral was found on a few desert planets across the galaxy. (IWE1)

Benelex, Corvastan
this man was the chief executive officer of House Benelex and the Benelex Bounty Hunters Guild. He was once a bounty hunter himself, and saved the son of the vice-president of the Drearian Defense Conglomerate from Thalassian slavers. Benelex himself was severely injured in the attempt, and his bounty hunter days were cut short. In order to repay the debt, the vice president funded Benelex's dream: the Benelex Bounty Hunters Guild. (GG10)

Benelex Bounty Hunters Guild
headquartered on Paquallis III, Benelex once held Jodo Kast as one of its hunters. This guild was a corporate offspring of the Drearian

Defense Conglomerate, the result of Corvastan Benelex's rescue of the son of one of DDC's vice presidents. Over the years, Benelex developed an intense rivalry with the Tresario Bounty Hunters Guild. (TOD, GG10)

Beneris
this arid, rocky world is the first planet in the Atrig System. It has no natural satellites. (PG2)

Benevolent Guides
this was the name used to describe the roles of V-Tan and O-Vieve within the General Good of the planet Kegan. They formed a government which was largely democractic, although the Benevolent Guides ultimately decided which issues the populace could vote on. In this manner, the Benevolent Guides maintained absolute control over Kegan. (FFT)

Bengat
Manaroo once danced on this ocean world, and rafted on its storm-darkened waters in between competitions. (TBH)

Bengely
this planet is known for its seedy underground and dangerous reputation. (VOF)

Benis
a city located on the continent Kreessi, on the planet Algara II. (PG2)

Benkal Plagues
this was a series of disasters perpetrated by the Happy Blasters. (SWJ13)

Benkin
this doctor was assigned to the Imperial outpost on Lotide. He was extremely old and growing quite senile by the time of the Battle of Yavin. He was the first point of contact for the group of Alliance agents who infiltrated the Lotide outpost, claiming to be academicians from Dakot Seven. Benkin had no idea who they were, and invited them to look around the base. (BI)

Bennbus Polag
this pompous Arconan entrepreneur made his money in just about every shady scheme known in the galaxy. He worked his way up from a lowly pickpocket to becoming the leader of a backwater planet's primary settlement. As he gained experience as a leader and politician, Polag cleaned up his businesses and became more respectable. During the Galactic Civil War, the Alliance pursued Polag during their search for agent Nallok. Polag agreed to help the agents, but instead sold them to the Imperial forces on the planet. (IA)

Bennova
this con artist managed to pursuade a group of Alliance operatives to search out a ship for him, in return for a group of old Nebulon-B frigates. Bennova was really trying to recover the ship from Treetor. (RPG).

Benon
this planet, located within the Delantine system, is the world closest to the primary planet of Delantine. (SA1)

Bentail
this creature, native to the planet Shaum Hii, is a large avian used by the Kian'thar as transportation. They feed on the fish of the planet's oceans. Each Kian'thar establishes a bond with its bentail, and the rapport between them allows them to anticipate each other's actions during the round-up of derlacs. (GG12)

Benthar
this youth, a native of Starpoint on Draenell's Point, was the leader of the gang known as Benthar's Boys. After his girlfriend and second-in-command, Droxie, left him to join the Vibroblades, Benthar was kidnapped by the Vibroblades and held for ransom. There was a team of Alliance agents on the planet, investigation the construction of the Empire's suuply depot in the system, and they were drawn into the gangwar when they exposed Plessus Weege as an Imperial spy. The agents helped rescue Benthar, then convinced both gangs to stop fighting each other and start working against the Empire. (GMK)

Benthar's Boys
this gang of youths was quite powerful during the height of the New Order, but found a dangerous rival in the Vibroblades after the Empire took control of their homeworld, Draenell's Point. The Imperial presence only served to escalate their gangwar, as it brought out tensions which had remained hidden. After a group of Alliance agents rescued Benthar from the Vibroblades, they convinced both gangs to combine their efforts and fight against the Empire, instead of battling against themselves. (GMK)

Beolo
this man served as Jabba the Hutt's majordomo shortly before Narool Cuthas took the position. Beolo had his own opinion of things, and saw and heard only what he wanted to. During his employment with Jabba on Tatooine, Beolo kept a womp rat named Worra as a pet. (CCG9)

Bepp
a genetically-grown food created in Bith hydroponics tanks. Bepp is grown into a 6-centimeter pink cube, and is nutritious but tasteless. (COJ)

Ber'asco
the leader of the Charon race, Ber'asco was also the commander of the starship *Desolate*. He had his natural body armor augmented by his bioscientists to the point that he was virtually indestructible. His rise to power within the Charon death cult has led him to believe that he is the Final Prophet, meant to lead his people to extinguish all non-Charon life and lead the Charon into the Void. However, even after eliminating all life in Otherspace, Ber'asco had not received any answers about how to truly enter the Void. When the Alliance transport *Celestial* was flung into Otherspace and captured by the *Desolate*, Ber'asco thought that he had found the missing link to the Void. Grand Moff Ravik told him of the multitude of life that existed outside Otherspace, and Ber'asco allowed Ravik to live in return for passage to realspace. When Alliance agents attempted to rescue the crew of the *Celestial*, Ber'asco's plans were thwarted, but only temporarily. He survived their assault and fled back into the recesses of Otherspace, where he planned an assault on the known galaxy. He had his Charon bioscientists design a hyperdrive for the *Desolate*, and planned to use coordinates from the captured vessel *Celestial* to make his jump. However, when Ber'asco linked to the ship's computer to coordinate the jump, the mind of Grand Moff Ravik attacked. Ravik took control of Ber'asco's body, and flung his mind into the computer's recesses. Ber'asco eventually found Bane Nothos' body in cryogenic storage, and took control of it. Ber'asco pursued Ravik to Stronghold, an Alliance safeworld, where he joined with a group of Alliance soldiers to halt the Charon advance and defeat Ravik. In a physical struggle that paralleled their mental battle, Ravik crushed the human form of Ber'asco and killed both Nothos and Ber'asco, but not before sustaining large amounts of damage himself. (OS, OS2)

Berandis
this Adumari male was the assistant manager of the Challabae Admits-No-Equal Aerial Eruptive Manufacturing Concern, in the city of Cartann on Adumar. He escorted Wedge Antilles and his Red Flight pilots on a tour of the proton torpedo manufacturing facility. He was a thin man with a ridiculously curled moustache held in place with some sort of wax. (SOA)

Berason
this planet was blockaded by the Empire for its political stance regarding the New Order. Its economy was based on low-tech mining exports, and depended on food and medical supplies imported from other worlds. The Empire used Defender ion mines to keep starships away. Airen Cracken and a group of Alliance starships got through the blockade by sending out agents in vacuum suits to disarm the mines. (CFG)

Berchest
primary planet in the Berchest system, it was a major tourist attraction during the Old Republic, mainly because of Calius saj Leeloo. The Clone Wars severely reduced the tourist trade, and Berchest suffered. When the Empire came into power, Berchest was usurped as an Imperial trade trade world, and has remained under Imperial control following the Battle of Endor. *It is described in* The Last Command Sourcebook *that Berchest is in the Anthos Sector, but* The Last Command *infers that Berchest is in the Orus Sector.* (TLC)

Berchestian Civil Service
this was the primary governmental and administrative body of the planet Berchest. (TTSB)

Berd
this Harixian youth escaped from the Gektl Rahz with the help of Luke Skywalker, C-3PO, and R2-D2. He was adamantly against any further actions that didn't directly lead to the rescue of his mother, Myoris, who was still in Rahz's control. Together, they managed to outwit Rahz and rescue Myoris. (CSWEA)

Berea
the primary planet in the Berea System in the Elrood Sector, Berea is a rocky, mountainous world which was owned and operated by Imperial Mining, Limited. Berea was often beseiged by hail storms and violent winds, and the nighttime temperature that often drops below freezing. Many Imperial prisoners captured during the Galactic Civil War were sent to labor camps on Berea. (PG, OE)

Berea-3
this mining rig was operated by Imperial Mining, Limited, during the Empire's occupation of Elrood Sector. It was built from a standard TaggeCo. mining rig, which was coupled to a stripped-down *Quasar Fire*-class bulk cruiser. (OE)

Berec Tanaal
this skilled tracker and bounty hunter joined the Alliance just before the Battle of Hoth. Tanaal was evacuated from Echo Base on the *Bright Hope*, and was chosen by Toryn Farr to lead one of the groups which escaped in a life pod. (TBH)

Berene
this providence of the planet Lianna was involved in the last great independence war recorded on the planet, attempting to free Lianna from the control of the Kingdom of Barseg. Nothing remains of the providence or the society that lived there. (ML)

Bergamasque
this is a species of tentacled, stub-fingered creatures. (HM)

Bergamot
an aromatic plant used by Wuher and C2-R4 in brewing the perfect liqueur for Jabba the Hutt. (TME)

Bergan
this Alliance soldier was part of the group travelling with the *Millennium Falcon* during the search for Project Starscream. He was killed by he was consumed by Eppon on the planet Kiva. (GOF6)

Bergless
this man was the Imperial sub-prefect on the planet Korbin, until he met with an untimely death. Many felt that Gornt Seron waqs behind his death, since Bergless made no attempt to hide his distaste for the criminal. Bergless fell to his death from his office, an event which many belived was suicide until sub-prefect Neris lost his life in a similar manner after meeting with Seron. (GG11)

Bergruutfa
this creature, native to the planet Sriluur, is used by the Weequay in their ritual sacrifices to their gods. *Note that* Creatures of the *Galaxy claims bergruutfa were native to Teloc Ol*-sen. They were also used by other races as beasts of burden, and were known for their loyalty and stamina. Bergruutfas were also known to be keenly intelligent and even possess a sense of humor, learning names and commands quickly and hiding their owner's personal effects as a practical joke. The average bergruutfa stood seven meters tall at the shoulder, and had a large, bony crest surrounding their heads. Their wide snouts produce a lot of saliva, which can create puddles of mud in their wake. (GG12, ROE, COG)

Bering
this man survived for many days in the wilderness of Wyndigal 2 by wrapping himself in the skin of a croator until he could be rescued. (COG)

Berko-8
this is a high-quality solvent used to cleanse the valve nozzles on the blaster-gas canisters. (CFG)

Berleman
the NRI agent in charge of monitoring the turbolifts that descend to the underground safe rooms in Imperial City. (AS)

Berlihat, Russo
this man served Moff Bandor as technician and analytical programmer, although he often was reduced to feeding the Moff's collection of unusual creatures in the underground game chambers. Berlihat graduated from the finest Technical Academy in the Core before being employed by Moff Bandor. Berlihat himself was eventually fed to Bandor's creatures, as a punishment for his constant insubordination. (SWJ12)

Berm
an Alliance container group destroyed during the Galactic Civil War. (TIE)

Bernie
the Dilonexan inspection agent who greets Lando Calrissian when he arrives on Dilonexan XXII with a load of wintenberry jelly, bollem hides, and tinklewood fishing rods. Unfortunately for Lando, the planet has no need for any of those things. Bernie also delivers a message to Lando from Lob Doluff. (LCF)

Berono
a Ripoblus escort shuttle assigned to guard the shuttle *Phantele* during its rendezvous with the Dimok shuttle *Keydon*. (TIE)

Berrann
this Barabel shockboxer was taught to fight at an early age. When he wsa old enough, he left Barab I and made a name for himself working for Jabba the Hutt. Jabba sponsored Berrann, whose unique style won him more fights than any other shockboxer in the modern era. When Jabba told Berrann to take a dive against a much weaker opponent and promised riches beyond compare, Berrann found the offer a personal affront. Berrann defeated his opponent in the first round, then fled the system with Jabba's goons on his heels. He found work with another major crimelord, hoping one day to exact a measure of revenge against Jabba. (HR)

Berren Sid Te'
a Fabrillan street vendor and a strong supporter of the Alliance during the Galactic Civil War. (CRO)

Berri
this planet is the homeworld of the Berrite race. It is a hot, smog-shrouded world with higher-than-standard gravity and little natural food sources. It is located in the Inner Rim. (GG12)

Berrille Ada
this man-sized arachnoid alien ran a starship repair and outfitting business on Ord Mantell during the height of the Galactic Civil War. (SL)

Berrite
a race of slug-like centaurians, the Berrites have a short stature and sluggish appearance. Their thick bodies are covered in heavy wrinkles of skin, and are supported by four stout legs and wide, three-clawed feet. Their upper torsos are humanoid, with two arms that end in spade-like hands. They have small, deep-set eyes and an open mouth, with five breather tubes along each side of their faces. They have developed geothermal energy sources, and have developed huge factories around this readily available power source. They have learned to cultivate their aspect of dullness when engaged with other races, for it allows them to scan their immediate surroundings with ultrasonic waves. This causes unknowing adversaries to understimate the Berrite abilities while allowing the Berrite to gain a measure of defense. Berrites are hermaphroditic, and have problems understanding the male/female differences. (GG12)

Berrol's Donn
this planet was the site of an Alliance base. (SWSB, TA, GMH)

Bersabba
an Alliance platform supply station destroyed during the Galactic Civil War. (TIE)

Bertriak
manufacturers of active jamming systems for starfighters. (WEG)

Berubian
this mineral is highly sought after. Many a con artist has salted a worthless hole in the ground to sell as the real thing. Lando Calrissian was duped by such a trick, shortly after leaving the Oseon System with a shipful of gemstones. (RD)

Beruga
this Wookiee was a slave when she was inadvertently freed by Nim Abek. Since that time, Beruga has worked for Abek as a pilot as well as a saboteur, disabling those ships which Abek wanted to capture. (SSR)

Berusa
this is the first planet in the Garos System. (SWAJ)

Beruss, Avan
a member of the Illodian Beruss family, Avan was a crack starpilot who graduated honors from the Illodian Officers' Academy. He was also a decent sharpshooter, and would have represented Illodia in the Imperial Games if they hadn't been canceled with the destruction of the planet Alderaan. Instead of joining the local defense force, Avan joined the Alliance after his childhood friend, Leia Organa, began working with them. Avan had been serving as an aide to his father, Doman, using his skills to pick up the accents of various member worlds. Doman, an Imperial Senator at the time, strongly disagreed with Avan's decision, fearing Imperial reprisal if Avan's actions were discovered. Avan eventually made it to the Alliance, and following the Battle of Endor was given a position with Rogue Squadron. Most of his piloting skills had been learned in the private sector, since he never attended the Imperial Academt. He learned a great deal from Feylis Ardele about Imperial TIE Fighters, augmenting his own piloting skills. When Soontir Fel defected to the New Republic after the Battle of Brentaal, Avan was assigned to be his wingman. Like most members of the Illodian Beruss family, Avan's emotions were basically extinct, until he met Feylis Ardele. He soon found himself falling in love with Feylis, and they worked hard to keep their relationship a secret. (XWES, HXW, MBF, XWM)

Beruss, Doman
1) a flaxen-haired female Corellian serving with the Alliance, Doman was one of the founders of the New Republic. Beruss later served as chariman of the Republic's Ministry council. Like the Doman Beruss from Illodia, she was named after an ancestor. She was also Avan Beruss' great-aunt. (HTSB, XWES)
2) a member of the primary branch of the Beruss family, Doman was a native of the planet Illodia. Named for a great ancestor, Doman was a member of a long line of political figures from his homeworld, following in the footsteps of his father, two uncles, his sixth grandfather, and his ninth great-grandmother as the representative to Coruscant's government. Doman was an Imperial Senator and a friend of Bail Organa, which allowed his son Avan to become friends with Leia Organa. Many years later, after joining the cause of the New Republic, it was Beruss who urged Leia Organa-Solo to step down from her position as Chief of State, during the so-called Black Fleet Crisis. (WG, SOL, TT, XWES)

Bervin
this Alliance compatriot of Voren Na'al was killed by a Wampa Ice Creature on Hoth. (MTS)

Beryl
this woman was the aunt of Tash and Zak Arranda. She married Hoole's brother. (GOF1)

Beryllius
this silvery metal was used to create antique-looking metalware. (WSV)

Besadii
this is one of the most powerful Hutt *kajidic*s, and was ruled by Aruk during the early years of the New Order. It was Besadii that created the slave trade on the planet Ylesia, placing Teroenza in command while reaping profit both from spice production and slaves. Besadii then established a loose alliance with the Empire, supplying slaves from the Ylesian operation in return for exemptions from taxes. They tried to cripple the Desilijic clan by employing Drell pirates to attack their spice shipments, but they were discovered by the quick piloting and military knowledge of Han Solo. In the aftermath of the Battle of Nar Shaddaa, Besadii began raising the price of processed spice in an effort to weed out the lesser *kajidic*s. When Jiliac called a convocation of the ruling Hutts, Jabba eloquently used the fact that Besadii had escaped from th Battle of Nar Shaddaa without a single loss to sway a vote against Besadii. As a result, the Hutt Council voted that Besadii be fined 1,000,000 credits – to be evenly distributed among the other *kajidic*s – as well as lower the cost of processed spice. (THG, RD)

Besberra
primary planet in the Besberra System. (SWAJ)

Bescane
this cool, temperate world is located in the Obtrexta System, and is densely overpopulated and heavili\y industrialized. The surface of the planet is covered with ugly factories and boxy dwellings, and much of the environment has been destroyed in an effort to obtain raw materials. Most of the workers who toil on the planet were lured there with promises of wealth, only to find themselves heavily in debt to

the company which hired them. The planet's goverment is run through the corporate offices of Galentro Heavy Works. The average day on Bescane lasts 30 standard hours, and the year lasts 332 local days. Most of the planet is divided into sections known as "hubs," each with a specialized industry or processing operation. It was here, from among the disconsolate workers, that Moff Jesco Comark kidnapped the subjects for his Death-Hunter cyborg project. (SWJ9)

Besh
this is second script character of the Aurebesh. It equates to the Basic sound of "b". (SOP, SWM)

Besh Gorgon System
this Mid Rim star system was known as the location of The Wheel. It had not planetary bodies, and was made up of a few rogue comets and several asteroids. (ND)

Beshka University
a Kalkal institute of higher learning. (TJP)

Besia Osurne
this is the capital city of the planet Sedesia. (SWAJ)

Beski, Miko
this man was born on a space station in the Duros System, and lived his entire childhood in space. He joined the Alliance shortly after the Empire subjugated the system, and enlisted to obtain Special Forces training. He eventually was promoted to Lieutenant, and was given command of Team 19, reporting directly to Captain Qarl. Beski was a quick study, and his skills kept him line for a promotion to Senior Lieutenant shortly after the Battle of Hoth. (ROE)

Besn
a planet known for its artistic participlays. (ISB)

Bespin
this cloud-covered gas giant was the third planet in the Bespin system. Along with Cloud City, it is known for the tibanna gas it exports as well as for being a major location for playing sabacc. One of the major variations of sabacc is named for the planet, another for Cloud City. It is located just off the Corellian Trade Route. It has a number of natural satellites, and is located near the Anoat System. The gas giant has a quick rotation, taking only twelve standard hours to complete one revolution. Bespin's diameter measures some 118,000 kilometers. Much of the cloud cover over Bespin is well over 1,000 kilometers thick, and surrounds an outer core of seething molten rethin and compressed gas some 52,000 kilometers deep. This outer core exceeds 6,000 degrees, and covers a ball of solid metal 6,000 kilometers across. The average day on Bespin lasts twelve standard hours, but the year lasts 14 standard years. (ESB, ZHR, GG2, ISU, JASB)

Bespin Bandit
Uz Bonearm's triangular Corellian transport ship. It is equipped with illegal, military ion guns. (DE2)

Bespin Grand Hotel
this establishment, set in the clouds of the gas giant Bespin, is famous throughout the Outer Rim for its refreshments. (GG9)

Bespin Motors
a manufacturing operation formed specifically for the creation of Cloud City, Bespin Motors was initially a subsidiary of Incom Industries. Following the nationalization of Incom by the Empire, Bespin Motors employees staged a buyout plan to cut off ties to the Empire. After the completion of Cloud City, Bespin Motors turned their attentions to the production of upper-atmospheric vehicles. They build pleasure craft, planetary transports, taxis, and patrol ships, sch as the Storm-IV Cloud Cars used at Cloud City. (SWSB, GG2, JS, EGV)

Bespin Port
one of the finest port wines created in the galaxy. (GG9)

Bespin Standard Form
basic rules of Sabacc (see Sabacc). (DA)

Bessimir
this planet was the site of the Fifth Battle Group's final training mission. (BTS)

Best Cargo
this modified freighter measured 35 meters in length, and was armed with a pair of laser cannons and a heavy laser cannon. (GA)

Best Chance
this small shuttle was hidden inside the hold of the *Lost Hope*, during Corran Horn's mission to infiltrate the Yuuzhan Vong presence on Garqi. The *Lost Hope* was purposely detonated in Garqi's atmosphere, simulating drive failure. Corran and his team then flew the *Best Chance* with a dead stick, pretending to be a piece of debris until they were below scanner levels. The shuttle lacked hyperdrive, and thus Corran's team would need to be retrieved once their mission was complete. (DTR)

Bestine
a small farming community on Tatooine which Luke uses as his home when questioned by the stormtroopers outside Mos Eisley. The

settlement of Bestine is the capital of the planet Tatooine, and was the first settlement established when Tatooine was first colonized. It is located about 200 kilometers west of Mos Eisley. (SWN, GG7, SWTJ)

Bestine IV
located in the Bestine System, this planet was the site of a high-security Imperial base during the Galactic Civil War. The Empire dispossessed the entire population from the planet in order to create a secure environment. The planet has a number of rocky islands. (MTS)

Bestinian Skyhopper
a small, galactic craft produced on Bestine, it differs from the Incom skyhopper in that it can fly in outer space, where the Incom skyhopper is a tropospheric craft. (ROTJN)

Bestrum Algae
this species of algae was native to the planet Baralou, and was exported for use as foodstuff. (PG1)

Beszilov
this was one of the four inhabited continents of the planet Garnib. (PG1)

Bet's Off, The
this cantina was located on the Jubilee Wheel space station. Roa planned to visit the Bet's Off in order to discover information on the whereabouts of Reck Desh. (HT)

Beta supervisor
this was the term used by Kuat Drive Yards to describe the individual in charge of a starship's construction. The β-supervisors all reported to an α-foreman, who oversaw all activities in the shipyards. (HM)

Beta Mission
following the recommendation of an Alpha Team with regards to a newly-discovered planet, if colonization is an option then a Beta Mission is sent to begin the preliminary activities to ready the planet for habitation. (HSL)

Beta Olikark
this planet is known for its beautifully-patterned, natural stones. Many corporations import stone from Beta Olikark to use as flooring. (TA)

Beta Rhama
a planet known to Sam Heggs. (TMEC)

Beta Squadron
this was one of the starfighter groups which protected the planet of Levian Two, during the early years of the New Republic. (SOC)

Beta System
a star system which was under Imperial control during the Galactic Civil War. (GMK)

***Beta*-class Assault Shuttle**
designed and manufactured by Telgorn Corp, the *Beta*-class is the 30-meter-long precursor to the *Gamma*-class shuttle. These shuttles are sectional and modular, allowing them to be used in a variety of situations. They require a crew of 5 and up to 10 gunners, and can transport up to 40 zero-G spacetroopers in full armor. The *Beta*-class was armed with 4 laser cannons, a tractor beam, and a concussion missile launcher. The *Beta*-class was eventually abandoned as a troop transport - giving way to the *Gamma*-class shuttle, because of structural flaws generated by its modular design. These flaws tended to show up under the stress of a boarding action,and often required a complete refitting after just two years of service. (TTSB)

Beta-class Transport Ship
(COJ)

Betal
this planet is the homeworld of the Poraskors. (CFG)

Betar
an Imperial freighter accompanying the *Wiggins*, en route to meeting the Star Destroyer *Warrior*. The *Betar* was carrying war materiel at the time the convoy was attacked by Alliance starfighters. (XW)

Betha Tangrill
this early representative of the Smugglers' Alliance leadership council worked with Mara Jade during the conversion of the Spice Mines fo Kessel. They turned the prison-labor operation into a legitimate spice-producing company. (JASB)

Betha II
this low-gravity planet is located within the Betha System, which sits at the midpoint of the Danarc Run in Corva Sector. It is a popular world with the smugglers who ply the Run. It was believed to be the center of operations for the Kaarenth Dissension by New Republin Intelligence. The planet is really nothing more than a yellow-orange ball of rock. Its thin atmosphere contains very little moisture, leaving

the surface of the planet barren and dry. Many millennia before the Galactic Civil War, Betha II was much more inviting, as its atmosphere still held water. This made is a thriving port along the Danarc Run. However, the planet's low gravity mean that it couldn't hold its atmosphere for long, and this eventually led to the drying out of the planet's ecosystem. The original colonists abandoned the world, and it was uninhabited until smugglers began using it as a based some 30 years before the Battle of Bilbringi. The average day on Betha II lasts 20 standard hours, and its year encompasses 117 local days. Very little habitation exists aboveground on the planet, since the dry surface is often swept clean by dust and sand storms. The caves and canyons of the planet have been expanded and connected with tunnels to support life underground. (SWJ8)

Bethal
this planet, located in the Colonies region, is the primary planet in the Bethal System. An infestation of greddleback termites caused the economy of the planet - which is based on apocia hardwood timber - to go under. (SWAJ)

Bethal Agricorp
a major agriculture business operating from the planet Bethal. (SWAJ)

Bethany
this barren world is the fourth planet in the Kalinda System. (TSK)

Bethars
a planet. (GG7)

Betrayal, The
the name given by the Renatasians to the period in their history when Vuffi Raa was believed to have betrayed their confidence to the invading Imperial fleet. When Klyn Shanga later teamed up woth Rokur Gepta to hunt down Vuffi Raa and Lando Calrissian, Shanga realized that Osuno Whett was the driving force behind the Betrayal, not Vuffi Raa. (LCS)

Betreasley
this was a district of farmers and laborers found on the planet Fedje. Drend Navett and Klif claimed to be exotic pet dealers from this area, when they began working to destroy the shield generator in Drev'starn. (VOF)

Betshish
this swamp world was scouted by the colonists of Wetyin's Colony, but was rejected due to the sentient race that inhabits it. (GG2)

Betsi
this huge, female Whiphid tried to pick up Tycho Celchu at the Darklighter estate, during the search for the Eidolon weapons cache. (XWBT)

Bettle
1) this smugler worked with Jaxa and Mara Jade in establishing a plan to distribute the glitterstim mined on Kessel by the Smugglers' Alliance. (JASB)
2) this woman was the daughter of Jerell, and both were members of the New Republic strike force which liberated Ralltiir from Imperial control after the Battle of Endor. (HR)

Bettok
a planet. (DFRSB)

Bevell III
Jai Raventhorn led a five-man Alliance Special Forces team to this planet, in an effort to capture four Imperial agents. Their mission was compromised, and only Jai escaped. She was promoted because of her survival, but knew that it was more propaganda than reward. (TFNR)

Bevven
an Imperial Commodore stationed on Picutorion, he was in charge of the TIE Fighters assigned to the battle. (ISB)

Bewil
this man was a native of the planet Dentaal, and served the Empire as a Captain. He was known as a computer controls expert, and assisted battle groups by manipulating computers to lure an opponent into a tactical trap. (CCG5)

Bewwil
this city was located on the Hev continent of the planet Garnib. (PG1)

Bextar System
a system of four gas giants located in the Velcar Free Commerce Zone. (SWAJ)

Beylyssa
this bounty hunter destroyed the Alliance base on Durgeon after months of preparation. (SWAJ)

Bezil
a Ripoblus Lambda-class shuttle group used during the Sepan Civil War, as well as in battle against the Empire. (TIE)

Bezzem
a green-skinned alien who met Tem Chesko in Mos Eisley. (SWG)

Bfass Tunnel
a name given by Wedge Antilles to one of the myriad of tubes and passages that were traversed in order for his assault team, led by Lando Calrissian in the *Millennium Falcon*, to reach the main reactor of the second Death Star. (XWRS)

BFF-1
Phylon Freight's 120-meter bulk freighter. It is a twin-hulled freighter with its main drive located between the hulls. (XW)

BFL-series Droid
this series of labor droid was produced by Serv-O-Droid, and was a follow-on model to the BLX series. (JE)

BG-J38
a thin, insectile Roche J9 worker droid was retained in Jabba the Hutt's retinue because of his expertise at holochess. He was undefeated, although he longed to escape from Jabba or be terminated. (ROTJ, CCG7)

BG-series Assassin Droid
this Old Republic-era droid was believed to have been completely destroyed by the advent of the New Republic, although several models showed up on backwater worlds. (SWJ12)

BG-12
this modified assassin droid was used by Themog to protect the Grinder Dance Hall and Moira Kruger. BG-12 was of a series of droids which hadn't been produced since the Old Republic, although it was thought to be the last of its series. Themog installed a holocamera in BG-12's thorax, and often dispatched the droid to meet with his enemies and deliver ultimatums. (SWJ12)

BG2300
this was a model of Incom sublight engine. The Norulackin pirates who tried to subjugate the world of Tanaab used these engines on their starships. (GOF4)

Bharhulai
these nomads, living in the Doaba Badlands of Socorro, are believed to be the oldest faction of the original settlers of Socorro still alive. The Bharhulai were also considered the most dangerous and territorial of the four main tribes. (SWAJ, BSS)

Bharhulai Tribal Lands
located in the northern polar regions of the planet Socorro, this area was home to the Bharhulai tribes. The borders of these lands were littered with the dessicated corpses of tresspassers and enemies, as a warning to outsiders to stay away. (BSS)

Bhesh
an Old Corellian term for impatience. It can also be spelled 'bhesj.' (SWAJ)

Bhillen
an often-domesticated creature raised for its tasty flesh. (SWJ9)

Bhir'khi Pass
this mountain valley is one of the few accessways leading to the city of Marter An, on the planet Sheris. It was the sight of a repulsortank battle between New Republic forces and Imperial forces supporting Grand Admiral Thrawn. The Imperials were attempting to take control of a major spaceport, and the Republic forces arrived slightly ahead of them and blockaded the Pass. (SWJ9)

Bhoggihalysahonues
the youngest of the three Oswaft Elders at the time when Lando Calrissian was helping them defend the ThonBoka, Boggy (as she was known by Lando) disagreed with the plan to actively oppose the Imperial blockade of the ThonBoka. She and 1,000 other Oswaft attempted to negotiate with the Imperials, and were slaughtered by the ships nearest the mouth of the nebula. They were able, however, to destroy the *Courteous* when they "shouted" microwave energy at the unshielded cruiser. (LCS)

Bi-state Memory Plastic
a substance that retains two unique molecular structures. This property allows it to be formed into modular forms that can be easily broken down and stored. (DFR)

BI/a15
this was the model number of Atgar's hand-held picket gun. (FOP)

Bib Fortuna
an Una clan Twi'lek, Bib Fortuna was most infamous as Jabba the Hutt's advisor and major domo. Little is known about his background, although it is known that he was among the first Twi'leki to realize that the ryll spice found on Ryloth could be sold at a large profit throughout the galaxy. Fortuna's actions drew the attention of the Empire, which descended on Ryloth and took the Twi'lek as slaves. Fortuna was condemned by his peers, his family name was disgraced and its holdings seized, and he was made an outcast and a fugitive. Fortuna began his revenge by stealing valuables from high-ranking Twi'leki officials, and was in the right place at the

right time when Jabba came to Ryloth in search of slaves. Fortuna had simply planned to steal jewels and other valuables from other Twi'leki, but instead found the rubble and destruction caused by Jabba's slavers. In the rubble, he found Nat Secura and took the child to Jabba, claiming that the Hutt would find amusement in controlling the last survivor of a great Twi'lek house. It is for these reasons that the Twi'leks pronounce his name *Bib'fortuna*, which twists the meaning of his true name, *Bibfort'una*, to indicate the evil he represents. Jabba had taken Fortuna as an employee and Secura as a slave back to Tatooine. Fortuna's desire for power kept him in good standing with the crimelord. Fortuna and Bidlo Kwerve were in constant competition for Jabba's attention. When the rancor was discovered in the Tatooine desert by Jawas, Fortuna saw that Kwerve might have a better hold on Jabba's good side. Fortuna had to find a way to get Kwerve out of the picture, for it was Kwerve who had recovered the creature from the Jawas. When the two presented the rancor to Jabba, Kwerve puffed himself up in an effort to win Jabba's favor. Fortuna used it against him, making it seem like bravado and showmanship. Jabba disapproved, and sent Kwerve to the rancor as its first meal. Fortuna's first step toward fame and fortune had landed successfully. During his employment under Jabba, Fortuna's main duty was to scout out any plots against Jabba, and warn the Hutt of them. He also served as a "talent scout" for Jabba, and was responsible for bringing Oola and other dancers to Jabba's palace. In reality, Fortuna was looking out for himself. He used many of the plots as smoke screens to cover his own plots. Fortuna had grown rapidly disgusted with the Hutt, and secretly plotted with the B'omarr monks that lived in Jabba's palace against him. He hated the monks almost as much as he hated Jabba, for the disembodied brothers always frightened him. His first encounter with a "brain walker" had led to his firing a blaster at it, killing the disembodied brain. However, Fortuna realized that the monks had built the castle, and they still roamed it, keeping a great deal of secrets. Fortuna, however, was not out to claim Jabba's position as crimelord; he simply wanted to acquire enough power and wealth to return to his homeworld of Ryloth and conquer it. He planned to use Nat Secura as a sign to the Twi'lek that Fortuna was the only choice as ruler. When Luke Skywalker rescued Han Solo and Princess Leia had killed Jabba, Fortuna fled to the cargo hold of Jabba's sail barge and fled in a hidden skiff; he set off a thermal detonator as he left, ensuring the destruction of the crimelord. All of Fortuna's planned crumbled to dust, though, following Jabba's death. He returned to the palace, only to be overcome by the B'omarr monks. They removed his brain from his body and placed it in a nutrient jar, allowing Fortuna to forever contemplate his actions. He continued to monitor many of his secret accounts, and kept alive the hope that he and Nat would be rescued and placed into cloned Twi'lek bodies. Eventually, Bib Fortuna's brain walker was captured by Firith Olan, who hoped to wring information on Jabba's criminal empire for his own use. Fortuna bided his time, until Firith Olan was injured by Marl Semtin at Eidolon Base. Fortuna managed to drag Olan's body back to Jabba's palace, where he had the B'omarr monks swap their brains. Fortuna then went into seclusion, gathering his strength to make a future bid for power. *Bib Fortuna was portrayed in* Star Wars: Return of the Jedi *by Michael Carter, and by Alan Ruscoe in* Star Wars: Episode I – The Phantom Menace*.* (ROTJ, TJP, KT, XWBT, IG1)

Bibble, Sio
this man was the Governor of the planet Naboo, at the time when Queen Amidala was elected. During her campaign against King Veruna, Sio Bibble was one of Amidala's chief detractors. However, as he listened to the young speak, he quickly came to realize that she was exactly what the planet needed in a leader. He soon switched camps, growing more and more loyal to Amidala and her plans. He was a courageous man who believed in Amidala's abilities, and supported her election. When the Trade Federation blockaded their world and Amidala traveled to Coruscant to plead their case to the Senate, Bibble remained behind to hold of the Neimoidians. He willfully resisted their attempts to force him to ratify a treaty that would legitimize the invasion, and maintained the planet's sovereignity until Amidala could return. Once rejoined, Bibble worked with Amidala and the Jedi Knights to capture Nute Gunray and force the Federation to withdraw. *Sio Bibble was portrayed by Oliver Ford Davies in* Star Wars: Episode I – The Phantom Menace. (SW1, JQA)

Biblack
this retired smuggler owned and operated Biblack's Overhaul on Lianna. He had a good reputation as a businessman and friend, and frequented the bars of Lola Curich. (ML)

Biblack's Overhaul
this starship repair facility is located in the city of Lola Curich, and was well-known among the smugglers and outlaws who flew through the Lola Curich starport. (ML)

Bicha
this Melida was the father of Pinani. Bicha was killed in the long-standing battle between the Melida and the Daan. (DOD)

Bickey
this New Republic recruit had washed out of starfighter training shortly after Lara Notsil was transferred to the Screaming Wookiees. Bickey, like Lara, was transferred to Colonel Repness' team just days after she arrived. When she exposed Repness' blackmarket schemes, she felt a twinge of regret when she was forced to expose Bickey's falsified grades. (IF)

Bid'Jerma Dentention Block
this Imperial penal colony was located on an unspecified world. The Alliance established Outpost Cinder near this facility, in an effort to recover fifty soliders imprisoned there. (HAS)

Biddyn, Jakob
an Alliance Special Operations Group leader during the Galactic Civil War. (GG9)

Bidlor, Myk
this slightly-built forensics specialist was hired by Durga the Hutt to determine what killed his parent, Aruk. Bidlor was paid handsomely by Durga, and eventually discovered the toxin X-1 concentrated in Aruk's brain. (RD)

Bier
this miner worked for the Offworld Mining Company on Bandomeer. He was part of the group of miners who worked the deep waters of

the Great Sea of Bandomeer. Bier was one of the first casualties attributed to the presence of ionite in the planet's crust. After diving into an area of ionite ore, the instruments on his aquasuit stopped working. Bier was unable to accurately gauge the suit's operations, and died when he ran out of breathable air. (DR)

Big Bunji
a minor criminal, Big Bunji was a lavender-hued humanoid with a wide body and a huge head. His eyes were like saucers, and his hair resembled a slate-colored bird's nest. His large ears were pink in coloration, and looked like wings. once hired Han Solo and Chewbacca to run *chak*-root to Gaurick, agreeing to pay for all their expenses during the contract. Han and Chewie made a number of runs to Gaurick, each one more difficult because the local religious leaders deemed *chak*-root an illegal substance. One run turned disastrous for them, as the planet's fleet severely damaged the *Millennium Falcon* as it tried to escape. Han was also forced to dump the load of *chak*-root he was carrying to get away. Based on the promise Big Bunji made, Han and Chewie had repairs done on the *Falcon*, and added them to Big Bunji's account. However, they son received a bill from Big Bunji for the *chak*-root and the repairs to the *Falcon*. Han's temper flared up, and he strafed Big Bunji's pressure dome with laser bolts, eliminating its atmosphere and causing innumerable amounts of damage. Big Bunji later had his assistant, Squeak, approach Han about a job at the Mos Eisley spaceport, claiming no hard feelings remained between them. However, Han had already taken on Luke Skywalker and Obi-Wan Kenobi. Big Bunji laid low during the Galactic Civil War, eventually setting up shop near Ord Mantell. After the initial phases of construction were completed on the Jubilee Wheel space station, Big Bunji moved his operation there. He went by the pseudonym of "Boss B" to maintain relative anonymity. Big Bunji and most of his organization managed to escape the Yuuzhan Vong attack on the station, making their way planetside to regroup. (SWR, HSE, CSA, HT)

Big Gizz
known as the Gizman, this hulking humanoid stands over 2.5 meters in height, and was the captain of Jabba the Hutt's swoop gang on Tatooine. He led his swoop gang, with Jix in tow, to take out Luke Skywalker in a dangerous swoop race through Beggar's Canyon. Big Gizz had long, shaggy hair and a well-muscled physique. He had large, pointed ears and a toothy maw. He was injured in the swoop chase when Dash Rendar arrived to help Luke, and tried to get out of Beggar's Canyon with Jix. However, Gizz knew too much about Jix's past, and so Jix killed him before they could return to Jabba's palace. Big Gizz's body was found by the B'omarr monks that lived in Jabba's palace, and was reanimated. The fatal wound that killed Gizz was repaired, and a thick metal plate was installed to cover the hole in his skull. It continually picked up stray communications signals. After being reunited with Spiker, they set off to locate Jabba's hidden trove of weapons on board the escape ship *Spirit of Jabba*. They hoped to become pirates on their own. Big Gizz's plate picked up comm signals from Gorga the Hutt, who had come to Tatooine to hear Jabba's will and had been left out of the major inheritance. Gorga hoped to recover some of Jabba's Mendacian funeral urns, but stumbled upon the ship first. They managed to steal the ship before Gorga could obtain it, but failed to override the ship's security system. The interactive tape took control, venting atmosphere and locking out user control. Just when they thought they were doomed, the *Nemphas* tried to intercept them. They were forced to crash-land the ship outside of Mos Eisley in order to escape Gorga the Hutt's minions. Spiker and Gizz survived, and made their way back to civilization. (SEC, SSE, TJT)

Big Green Fish
an expletive used by Yarbolk Yemm, as in "by the Big Green Fish." (POT)

Big Hill
a city on the planet Lucazec. It is connected to Jisasu via Crown Pass Road. (BTS)

Big Jak Targrim
this four-armed, hulking alien was the pirate leader of the Riders of the Maelstrom. His genetic structure has been altered over time by the addition of gene material from various evil criminals and warlords to make him even more ruthless and evil. This plicing of genetic patterns has resulted in Big Jak having a wildly-variable personality, as each of the genetic patterns tries to assert itself. His face was scarred in battle. Big Jak resented the intrusion of Rodin Higron's pirate group on Oasis, and schemed to capture a large ship passing through the Maelstrom. Once he was in control of a large ship, he would set it on autopilot to crash into Oasis and destroy Higron's pirates. Big Jak's chance came when the *Kuari Princess* made its way through the Maelstrom. The Riders were able to board the luxury liner and gain control of its bridge. His plot was foiled by the timely intervention of Alliance agents, who were on board the ship trying to thwart the plans of Imperial Moffs Vanko and Torpin. Big Jak managed to escape before the Alliance agents could capture him. (RM)

Big L
a slang term used by starpilots to refer to lightspeed. (HSE)

Big Maxiboss Gurunda
this was the name of one of the statues found in the Gungan Sacred Place. It was one of the first statues stolen by Captain Swagg, shortly before the Battle of Naboo. It was later replaced when the Gungans managed to runn Swagg off the planet. (E1A11)

Big Nasty Free-For-All
this competition was held at the Gungan Festival of Warriors. It pitted a great number of Gungan soldiers - often more than 400 - against each other in a race against the elements. There was a basic set of rules, but, in general, anything was fair. The initial stage of the event involved the competitors trying to capture bouncing gulliballs, and was known as the gulli-brawl. The number of gulliballs available was exactly half the total number of competitors, and so half were eliminated in the first round. The second phase involved placing the gulliballs in elevated chutes, and was known as the gulli-throw. Those Gungans who successfully deposited their balls moved onto the third phase, which involved a race through the ocean to the swamplands surrounding Lake Umberbool. Once on land, the racers had to reach a checkpoint and then dive back into the water from a high cliff. Once in the water, they had to return to the arena. The first Gungan to cross the finish line was declared the winner. (E1A10)

Big One
this was a nickname used by the Priapulin to describe the primary parent of a family. All other offspring worked for the betterment of their parents, and revered their "Big One" like a god. (RP)

Big Push, The
a slang term referring to the killing of another individual. (LCM)

Big Quince
this Sludir slavelord was a gladiator fighting in the pits on Loovria. After retiring, Big Quince continued to carry his gladiator's force pike as a reminder to all of his prowess in the pits. He once owned the lives of Platt Okeefe and Tru'eb Cholakk, until both smugglers managed to steal his personal shuttle and escape. (SWAJ, CRO)

Big Quince, The
this sleepy bar and grill was located on the planet Chrona, in the mining town of Corestrike. (SWJ12)

Big Score
this Action VI transport made a regular run to Azzameen Station during the Galactic Civil War. (XWA)

Biggs Field
found near Imperial City on Coruscant, this airstrip was named to honor Biggs Darklighter's sacrifice during the Battle of Yavin. (SOL)

BigHaul
this robo-hauler was manufactured by Cybot Galactica. (CSA)

Biitu
a planet whose lush farmlands were destroyed early in the Galactic Civil War when the Great Heap installed a fuel-ore processor there. The processor consumed much of the planet's moisture, rendering it a barren wasteland. (TGH)

Biituian
native to the planet Biitu, these hairless, green humanoids were primarily farmers until the Great Heap destroyed their planet. (TGH)

Biituian Fen-hare
this small creature is found on the planet Biitu, and is easily frightened. (SLS)

Biivren
an Imperial industrial world that was intentially contaminated by the fleeing Imperial forces after the Battle of Endor. The Imperials also undermined several major corporations. (SWAJ)

Bijo Hammax
a Narvath member of the New Republic Intelligence agency, Bijo was a member of the Narvath resistance and a strong supporter of the Alliance. He was assigned to lead the assault team that would have penetrated the Teljkon vagabond, if Lando Calrissian hadn't gotten there first. (BTS)

Bilal
this gaseous substance is used in chemical warfare. (POT)

Bilanaka
a low-cultured, sentient races subjugated by House Vandron and made to work the breeding farms on Karfeddion. (COJ)

Bilar
a short, pudgy alien race with long arms, short legs, and no hair, the Bilars look like bald teddy bears with frozen smiles. The ears of a Bilar are quite large, and are capable of hearing in infrasonic and ultrasonic wavelengths. The ears can be swivels in different directions, allowing the Bilars to use them with great efficiency. Their eyes are large and black, and can gather light in the darkest of nights. However, they are not a dominating race, and have survived more vicious forms of life on their homeworld of Mima II by staying in large groups for safety. This behavior soon became part of their genetic makeup, and they have evolved the need for a group mind in order to function. On their own, single Bilars are dumb animals. Together, they form claqas (group minds) in which the overall intelligence of the claqa doubles with each additional Bilar mind. The average number of Bilars in a sentient claqa is four, while a genius claqa has at least seven Bilars. There is a single instance of a 10-Bilar claqa which became the entity known as Unni Yerudi. (GG4)

Bilba Tree
a species of tree native to the planet Dantooine. (GOF11)

Bilbousa
this was one of the larger port towns located on the planet Nal Hutta. (TFNR)

Bilbringi
this asteroid belt was under Imperial control until the Battle of Bilbringi. (TLC, TTSB)

Bilbringi VII
this medium-sized planetoid is part of the larger Bilbringi asteroid field. It was also the site of an Imperial shipyard under the command of General Drost, during the reign of Grand Admiral Thrawn. (TLC)

Bildog
this creature, native to the oceans of Chad, is semi-domesticated and is harvested for its tender flesh. They can grow to lengths of 150 meters or more, and measure 15 meters in diameter. Their skin is covered with a thick, sub-dermal tissue that acts like armor despite its apparent softness. The bildog is a stupid but mean-spirited creature, which sometimes makes them hard to herd. They congregate in groups of five to fifty individuals. (SWJ10)

Bildor's Canyon
a desert canyon found on Tatooine, it was the site of Wimateeka's clan fortress. It bordered Ariq Joanson's moisture farm. (TME)

Billey
a smuggling overlord and contemporary of Talon Kaarde, Billey ran much of the black market bacta on Coruscant shortly after the planet was liberated from Ysanne Isard. He was something of a legend among smugglers, surviving in the profession for more than sixty years. He believed that he was his own good-luck charm, since he seemed to be able to escape from any possible situation. His luck lasted a few years, until he was injured in a botched spice run. He was imprisoned at Goshyn, where he refused cybernetic replacements for his most-damaged parts. When Talon Karrde suggested the smugglers' alliance, Billey spent much of life in a repulsorchair in order to get around. It was believed that Billey was from Corellia, but he has never revealed his origins. (TLC, BW, TTSB)

Billi B and the Paradise Gang
much of this muscial ensemble’s music was banned by the Empire. (SWJ9)

Bilsek, Lav
this Alliance armed forces Commander was placed in charge of the assault team sent to destroy the Empire's HoloNet relay station on Altratonne. (MBC)

Bimm
bipedal, half-furred residents of Bimmisaari; the Bimms are short humanoids who love to tell stories and are enamored of heroic feats. Thyey are generally a peaceful people who welcome visitors with laughing voices and open arms, and they all dress in yellow. They are also excellent hagglers, and spend much of their days shopping and bargaining with each other. (HTTE, TTSB)

Bimmiel
1) this was the name of the leader of the Imperial survey team which discovered the MZX33291 System. (DTO)
2) this world was the fifth planet from the sun which centered the MZX33291 system. Originally discovered by Imperial scouts, Bimmiel was thought to be a temperate world of grassy plains and cool deserts. However, it was later learned that the Imperials had first landed on the planet during its closest inbound pass to the sun. An xenoarcheology expedition funded by the University of Agamar learned that Bimmiel had an elongated, elliptical orbit which brought the planet well away from its sun at its furthest path, plunging the planet into a deep winter. They named the planet after the leader of the Imperial survey team which first found it. The xenoarch team had been studying the relationships between the slashrats and the shwpi when they discovered the fifty-year-old remains of Mongei Shai, a Yuuzhan Vong warrior killed on the planet five decades earlier, indicating that the Vong had been able to break through the hyperspace distrubance at the edge of the galaxy long before they actually attacked Belkadan and Helska. The students also discovered that the planet's magnetic field shifted on a regular basis, making any static map of the world obsolete in twenty to fifty years. (DTO)

Bimmini
a world that the New Republic tried to enlist shortly before the emergence of Admiral Daala from the Maw Installation. (JS)

Bimmisaari
a world that the New Republic is trying to enlist, this planet is the homeworld of the Bimm race. It is a temperate, forested world whose day lasts 26 standard hours, while its year lasts 302 local days. During the Yuuzhan Vong invasion of the galaxy, Bimmisaari was overrun during the second wave of attacks.(HTTE, HTSB, HT)

Bin
this city was located on the planet Melida/Daan. It was defended by the Daan shortly after the Twenty-First Battle of Zehava. (DOD)

Bin, Drelmar
this pencil-thin, hawk-nosed human owns the kyrf plantations on the planet Korbin. He was a corporate executive until it was discovered he was embezzling funds from it. He fled, and set up residence on Korbin. There, he killed the former owner of the kyrf plantations - the man who had perfected the creation of kyrf liquor - and took control of kyrf production. (PG2)

Bin Binnari
this Professor worked at the New Republic Astrographic Survey Institute. Binnari was assigned to accompany Lieutenant Shella Harin on a fact-finding mission to Leria Kerlsil during the Human League crisis on Corellia (CTD)

Bin Essada
a not-quite-human Imperial Moff, ruling the Circarpous system from the territorial world of Gyndine. He is extremely obese, with multiple

chins lapping over his collar. He has curly black hair which is accented with areas of white and am orange-colored spiral design near the top. He has dark eyes with pink pupils. (SME)

Bin-Garda-Zon
this Cerean was a rogue and a pirate, easily distinguished by his lack of two fingers on his left hand. Instead of raiding the spacelanes of his home system, though, Bin kept to his homeworld and raided the villages of his compatriots. Among the treasures Bin hoped to steal were male Cerean children and well over 100 wives, in the hope that his band would continue to grow in influence and power. Bin and his band of female pirates held the small villages of Cerea under his control for more than two decades, until Ki-Adi-Mundi returned to his homeworld after completing his early training as a Jedi Knight. Ki had been charged with eliminating the threat of Bin-Garda-Zon, but returned home to find him a vindictive old man who had been bested in the *khana* by one of the younger woman of his band. When the younger generation of pirates decided to submit to Ki's laws after their leader was bested by Ki himself, Bin furiously refused to let go of his control. He swore at the young Jedi, but was unable to sway his former band and was disgraced. (PTR)

Bin Gassi Racing Engines
manufacturers of podracing engines and complete racers. (IG1)

Binarian Carnivorous Plant
this species of plant is found in the jungles of the planet Binaros. It appears to be nothing more than three large, orange and red leaves surrounding a stalk-like central section. Root-like tendrils spread out from the center. The plant lies in wait for a small creature to get within the reach of these tendrils, which whip out and snare the creature. The plant then drags its prey to the bulb at the top of the stalk, which is actually a mouth-like hole filled with digestive juices. (KO)

Binarian Sabercat
this huge predator is native to the planet Binaros. Resembling an eight-legged lion, the sabercat has two large fangs studding its upper jaw. These cats also have a long tail which is tipped by a bony nodule which plays parts in defense and mating. Their fur is tan in color, and is dotted by greenish spots which camouflage it from prey. (KO)

Binaros
this planet was located in a system of young worlds was located in the Kathol Outback. The surface of Binaros was covered with dense forests that supported an incredible variety of flora and fauna, although no sentient life has evolved on the planet yet. The average day on Binaros lasts 32 standard hours, and the planet's year encompasses 110 local days. Binaros was the site of a small cult which worshipped a hermit-like deity. The small colony established by the cultists was eradicated by disease, but their single temple remained intact. Imperial forces took control of the temple, using it as a research base dedicated to producing biochemical weapons. When Moff Sarne was forced to flee Kal'Shebbol, the base was abandonded. (KO)

Binarran Cloud
an inhabited nebular region of the galaxy. (DFRSB)

Binary Bar
a tavern located in Ven-Kav, on Venaari. Cohden K'Reye once said that it was one of his favorite hangouts. (SWAJ, WSV)

Binary Cantina
a song written and played by the band Red Shift Limit. It was first released as part of the compilation entitled *Dangerous Dreams*, and has been banned by the Imperial Board of Culture. (GG9)

Binary Loadlifters
a primitive droid used to move heavy objects. (SW)

Binder
this Interdictor-class cruiser was part of the fleet commanded by Prince-Admiral Krennel. He used it to trap Admiral Ackbar's fleet near Ciutric, during the New Repiblic's attempt to liberate the planet. However, as soon as Captain Phulik fired up the gravity well projectors, Ackbar implemented the Thrawn Pincer. The gravity shadows created by the *Binder* helped drag the *Selonian Fire* and the *Corsuca Fire* out of hyperspace behind Krennel's fleet, and the two Republic ships quickly dispatched the *Reckoning*. Before they could be destroyed, the crew of the *Binder* surrendered to the New Republic fleet. (IR)

Binder-gyves
binder-gyves are a form of handcuffs used to bind the wrists of a captive. (ROJR)

Binders
handcuffs that are connected without a link, restricting the movement of a captive's hands. (SW)

Bindu
one of the survivors of the Battle of Hoth, Bindu was evacuated on the *Bright Hope.* (TBH)

Bindy Bend
this location, near Ben's Mesa on Tatooine, was the site of an ancient river delta. (IWE1)

Bing, Calus
this megonite harvester was working with Sparu to steal megonite from Lady Tarkin and sell it on the black market. They had arranged

to meet Han Solo on Phelarion, and transfer the megonite to the *Millennium Falcon*. When Leia Organa was stranded on Phelarion and became one of Lady Tarkin's servants, she agreed to help them send a message to Han, although she was unaware that it was Han himself. However, in order to escape from Imperial forces gathered on Phelarion, Calus and Sparu were forced to destroy the megonite. They reached the *Falcon* just ahead of the Imperials and fled off-planet. (CSWEA)

Binjinphant
an extremely rare, arboreal marsupial with a long body. (DCAR)

Binka Tree
a tree found on the planet Agamar. (XW)

Binn Ibes
this Jedi Master was a contemporary of Qui-Gon Jinn. (CT)

Binring Biomedical Product
this Imperial-aligned corporation produced field rations and other foodstuffs for Imperial troops. After it was "nationalized" by Warlord Zsinj. Binring became involved in the genetic manipulation of several non-human species in an effort to adapt them to different environments and occupations. It was based on the planet Saffalore, in the city of Lurark. When Zsinj discovered that there had been at least test subject who escaped from the facility, he ordered it closed down and all laboratory work transferred to the *Iron Fist*. The New Republic sent in Wraith Squadron, which successfully infiltrated the headquarters of Binring, but found that Zsinj had already moved much of the facility. However, they were able to capture Doctor Edda Gast in the attempt. (WS, SOC)

Binspo
this is a casino game found on many luxury liners. (RM)

Binx, Jantaa
this human Floubette dancer was thrown out of the Marqua Spas for performing the dance at the annual Panelan feast. The dance is done primarily by avian races, but is considered a revolting display when performed by humans. Binx was the only known human performer at the time. (SWJ9)

Bio-cap
this emergency medical device was designed to assist field doctors who dealt with severed limbs. The bio-cap was placed over the remaining stump, keeping flesh and bone alive until a bionic prosthesis could be attached. (SWJ9)

Bio-energy Array
this prototype biological weapon was developed by the Qektoth Confederation. Like many of their other designs, the bio-energy array has the ability to pass through conventional shields to attack the target below. The weapon discharges a blue, lightning-like tangle of energy at its target, much like the pulse from an ion cannon. However, the weapon requires so much power to operate that it effectively drains the starship of power. Shields and life support suffer until the weapon can be recharged. (KO)

Bio-hound
this Imperial target tracking construct is the lowest form of cyborg created. The bio-hound is a malleable blob of organic material which can change shape as the environment dictates. Impregnated in the flesh of the bio-hound are stimuli receptors which send data to a bio-comp interface. A bio-hound is “programmed” by providing it with a genetic clue from the intended target: skin cells and hair are the most common. The bio-hound is then let loose on the planet where the target exists, and it begins testing the environment for signs of the target. The bio-hound is semi-intelligent, and can change shape or solve simple puzzles to maintain its search. Once it finds its target, the bio-hound “tags” the target with a clear, odorless liquid tracer that can be easily detected by Imperial agents. Some bio-hounds are equipped with acidic poisons in place of the tracer liquid, making them deviously simple assassins. (CFG)

Bio-lense
this synthetic material is used to cover and color the iris of a humanoid eye. They can be manufactured to exactly conform to the shape of the iris and pupil, and are used by spies and undercover agents to disguise their true eye color and shape. (RD)

Bio-plasmatic Gel
developed by the scientists of the Qektoth Confederacy, this substance was a highly corrosive acid blended with a sticky gel. When launched in torpedo casings against a starship, the casing exploded and sprayed the gel all over the target's hull. The gel stuck to the hull, which the acidic corrosive began to eat through the metal plating. Unless removed, the gel eventually ate through the hull and breached the ship. The gel lost strength over a short period of time, and could be burned off the hull during passage through an atmosphere. (KR)

Bioflesh
the synthetic flesh used to cover bionic prosthetics. (TME)

Biogears Unlimited
this bioengineering company, bankrolled by the Empire, produced the first bio-hounds for Imperial use. (CFG)

Bioniip Laboratories
this manufacturer of bio-comp implants was based on Bespin's Cloud City. The leaders of the company were given positions on the city's Exex during their tenure. (GG2, CCC)

Bioscan
this device is a scanning and diagnostics package developed for use by doctors and field medics, and allowed them to identify and analyze the biological condition of a living being. (SESB)

BioTech Industries
this Corellian company produces some of the finest cyborgs for use in many applications. It also produces medpacs and other first-aid packages. Marl Semtin arranged for an Imperial raid on the corporation's Ambria campus, in hopes of obtaining a pair of human eyes to replace the ones he lost. He was forced to settle on a pair of Trandoshan eyes instead. (RPG, CFG, HXW, CRO)

Biotic Grenade
this was an explosive used in many mining operations. (DR)

Birdlizard
a term used to describe the Ishi Tib race. (ROTJN)

Birdloe
this Imperial Lieutenant was one of the highly-skilled stormtroopers working for Captain Sodarra during the search for Darth Vader's body, shortly after the Battle of Yavin. It was later revealed that Birdloe was also a spy, working for Governor Vellam. Birdloe tried to waylay Sodarra's plans to return Vader to Coruscant when they landed on Shador. There, Birdloe shot Taslo Deville and tried to kill Sodarra in the process. When he was unable to do so, Birdloe fled the scene. (SL)

Biril
one of two Invid pirates, along with Laanars, who posed as stewards aboard the *Tinta Palette* shortly before the Invids attacked it. (IJ)

Birkby
an Imperial freighter under the protection of the shuttle *Krayt* near Bonadan. It was attacked and destroyed by Alliance starfighters. (XW)

Birket
this Imperial Security Bureau agent spent much of his career trying to track down Platt Okeefe. He once ran across the bounty hunter Boddu Bocck, and his assistant was killed when one of Bocck's poison-tipped darts pierced her heart. Bocck claimed the shot was an accidental discharge, but Birket never forgot or forgave the bounty hunter. However, when his own resources failed to ensnare Platt, Birket turned to Boddu Bocck and employed him to bring down Okeefe. He used the fact that Darrik had stowed away on the *Last Chance* as a reason for the bounty, claiming Platt kidnapped him. Birket also requried that Bocck bring in Tru'eb Cholakk, and all three needed to be alive. Bocck managed to capture Tru'eb on Tatooine, but Platt and Darrik managed to rescue her partner and get off the planet. They captured Birket in the escape from Tatooine, and Tru'eb eventually sold him into slavery. (IDC)

Birn Da'p
this Bith and his mate, Lologin, were veteran vacationers travelling on the *Kuari Princess* when it was attacked by the Riders of the Maelstrom. (RM)

Birrge
this man was a sanitation worker in Hanna City, on the planet Chandrila, during the height of the Galactic Civil War. Despite his age and his occupation, he was quite friendly with strangers, and often assisted spacers who were new to Chandrila in getting to their destinations. (PSG)

Birth of the Alliance
this was one of many pro-Alliance holo-vids produced by No-Holds-Barred during the height of the Galactic Civil War. (WSV)

Birth-tree
when an Ewok is born, a seedling is always planted in the forest. This seedling then becomes the Ewok's birth-tree. (AT)

Biscuit Baron
this largest Imperial restaurant chain is a subsidiary of TaggeCo. (CSA)

Bishop of War
once the leader of the warrior caste of Sedrians which protected the Golden Sun, the Bishop of War became the nominal leader of the Sedrians after the Empire was driven from Sedri. The position was nearly made obsolete after the break-up of the Golden Sun, when many Sedrians believed the Golden Sun had died and would never return. (SSR)

Bissillirus
Imperial Commander Resner believed that the system surrounding this star, located in Trax Sector, was the perfect place for the Empire to establish a supply depot, during his hunt for the Alliance forces in the sector. The system was discovered some 200 years before the Battle of Yavin by a group of Old Republic scout whose hyperdrive cut out in the middle of nowhere. The scouts were led by Arnoll Draenell, who mapped and named each of the five planets which orbited the star. When the Alliance discovered Governor Bursthed's plans to build a huge Imperial resupply station just outside the system, the Alliance sent out a team to disrupt its construction. Any large-scale Imperial presence in the system would have disrupted the flow of agricultural foodstuffs to the Alliance from Draenell's Point. (GMK)

Bissillirus Blasters
this Imperial squadron was part of the ground forces on Draenell's Point, during the construction of the Bissillirus Resupply Base, shortly after the Battle of Yavin. (GMK)

Bissillirus Resupply Base
this was the name of the proposed supply station the Empire planned to build on the outer edge of the Bissillirus System, shortly after the Battle of Yavin. The base would provide resupply services to the fleet which patrolled Trax Sector. The base was under construction when a group of Alliance agents learned of its presence in the system. Construction on the base was halted, and all development stopped, when the Alliance forces managed to cut off the food supply to the station and defeated the Empire's ground forces on Draenell's Point. (GMK)

Bist
a domestic farm animal raised by the Togorians for food. (GG4, TPS)

Biter
this huge Yuuzhan Vong bio-creation was developed to follow behind a Beater, and literally consumed the rubble created by the Beater and turned it into a waste product that could be consumed by other creatures and turned into energy. In many cases, the Biter rode on the back of the Beater, to ensure that it had a ready supply of raw material. The Biter would use its powerful pincers to hold onto the Beater, while the larger creature thrashed about destroying things. The mouth of the Biter was surrounded by dozens of thick tentacles, which it used to draw rubble into its mouth to consume. (BP)

Biteworm
this species of creature is predominantly nocturnal, and generally hunts from the shadows. (PTR)

Bith
the Bith are a race of pale-skinned aliens with large skulls and long, splayed fingers. Their ancestral orgins are hard to discern, because their bodies contain no trace of anything but Bith information. They have evolved into a race which excels in abstract thinking, although they lack certain instinctual emotions like fear and passion. Their huge eyes lack eyelids because they have evolved past the need for sleep, and allow them to see in minute detail. The thumb and little fingers on each hand are opposable, and their mechanical abilities are known throughout the galaxy. They are native to the planet Clak'dor VII in the Mayagil system. They quickly developed advanced technologies, among them the use of deadly chemicals for warfare. A planet-wide toxicological war between the cities of Nozho and Weogar - based on the disputed patent rights to a new stardrive - destroyed the once-beautiful planet, and left the Bith the choice of remaining bound there or expanding to the stars. Immediate survivors were formed to build hermetically-sealed cities, although they quickly realized that it would better preserve their race to travel among the stars. Bith mating is a less than emotional experience, as the Bith race has lost the ability to procreate sexually. Instead, they bring genetic material to a Computer Mating Service for analysis against prospective mates. Bith children are created from genetic material from two parents, which is combined, fertilized, and incubated for a year. (SW, SCRE, GG4)

Bith Street
a thoroughfare located in Capital City, on Omman. (SWJ12)

Bithabus
known as Bithabus the Mystifier, this member of the Bith race is a well-renowned magician who performs regularly at the Asteroid Theater in the Hologram Fun World. (QE)

Bitrose Sector
Danaan Kerr was rumored to have performed dark magics in this sector, shortly after the Battle of Endor. (WBC)

Bitterness
a Mistryl code phrase. (TME)

Bitthaevrian
this ancient species of warriors was native to the planet Guiteica, located in the Kadok Regions of the galaxy. They were a physically formidable race, with muscular bodies covered with a tough, leathery hide. The joints of their elbows and knees were studded with sharp quills, which quickly regenerate if broken off or lost in combat. Their upper jaw is studded with a row six serrated teeth, and it completely overhangs the lower jaw, giving the Bitthaevrian the appearance of a deadly shark. Each member of their warrior society had three names: the season they were born in, their mother's family name, and their own personal name. Males always took their wife's family name upon being wedded. As a people, the Bitthaevrians preferred to be isolated from the rest of the galaxy, and had no longing or desire to travel among the stars. (AE)

Bitz Bug
a small insect native to the planet Agamar. (XW)

Bivoli Tempari
this very expensive culinary creation is one of the house specialties of the Imperial restaurant, on board the *Kuari Princess*. (RM)

Bix
this sleek droid was one Auren Yomm's team in the Colonial Games. (DCAR)

Bixby
an Imperial corvette whose crew defected to the Alliance near Dellalt, during the early years of the Galactic Civil War. It was escorting a number of transports, which were also taken by the Alliance. (XW)

Bizit
a term used by Niles Ferrier to describe people who meddle in his business. (DFR)

Bjalin, Tedris
this Imperial Navy Lieutenant was a native of Tyshapahl, and graduated from the Academy the year before Han Solo. When Solo was dishonorably discharged for freed Chewbacca, Tedris was serving under Admiral Ozzel at the affair, and displayed his disgust by first slapping and then spitting at Han. He later served under Admiral Winstel Greelanx aboard the *Imperial Destiny* during the Battle of Nar Shaddaa. Bjalin discovered Han Solo aboard the ship, shortly after the Battle of Nar Shaddaa, as Solo tried to leave after delivering the bribe payment to Greelanx. Greelanx had just been executed by Darth Vader for accepting the bribe, and Bjalin attributed Greelanx's death to Solo. Solo managed to stun Bjalin and escape. Bjalin came to fast enough to order Solo's ship destroyed. The ship exploded, but Solo escaped in a life pod. When Bjalin learned that his family had died in the Imperial massacre on Tyshapahl, he defected from Imperial service and joined the Corellian resistance. He served with Bria Tharen during the Battle of Ylesia. (THG, RD)

Bjornson
a family of moisture farmers contemporary with the Lars and the Jensens. (TME)

BK-series Droid
this series of protocol droids was commissioned by several Core Worlds, and was the top of the line at this time of its creation. They employed AA-1 verborbains, and were roughly humanoid in shape. (SWJ10)

BK-4
this BK-series protocol droid was given to a prominent Core World dictator by Emperor Palpatine. The dictator used BK-4 extensively, but the doid's proximity to confidential information meant that its memory was continually wiped clean. The dictator added some additional programming to BK-4's central system, including the necessary skills for planetary management. When the dictator found out that Palpatine was about to replace him, he fled his planet and sought refuge on Monor II. Agapos the Eighth helped the man escape Imperial notice, and the dictator gave BK-4 to the ruler as a show of his appreciation. BK-4 was passed down to Agapos the Ninth when his father retired, and the droid has served faithfully ever since. BK-4 was Agapos' second-in-command, and was instrumental in the fight against the Empire. (SWJ10)

Bk'trugh
a Gamorrean clan, distinguished by a colored tattoo on the clanmember's arm. (RPG)

BL-17
this humanoid droid, similar in shape to a 3PO unit, was owned by Boba Fett during the early years of the New Order. It was painted similar colors to Fett's Mandalorian armor, and carried a blaster. (DCAR)

Black, Kymber
Thadius Black's wife. (SN)

Black, Perth
Thadius Black's father, he is a native of Mowgle. (SN)

Black, Thadius
a Demophonian who hired a group of Alliance agents to transport machinery off the doomed planet. He was a middle-aged man who worked in the droid component business. (SN)

Black Asp
this Imperial Interdictor-class cruiser was discovered by Corran Horn in the Chorax System. It was commanded by Captain Uwlla Iillor, who was faced with a number of unexplained personnel transfers following the loss of Borleais. She got fed up with the lack of support from her Imperial commanders, and so she took the *Black Asp* and defected to the New Republic. Following her defection, the *Black Asp* was renamed the *Corusca Rainbow*. (XWN, WG)

Black Bantha, The
this was one of Garik Loran's most famous pro-Imperial propaganda films. (WS)

Black Behemoth
this large carnivore was native to the rainforests of the planet Veron. They were highly territorial, and defended their lands violently when provoked. The average behemoth measured two meters tall at the shoulder, and was four meters long. (PG1)

Black Bha'lir
1) see Society of the Black Bha'lir (SSR)
2) this creature, native to the jungles of Iyred, was a huge feline predator. They mated for life, and their loyalty to their mates was almost unparalleled in the animal kingdom. It made breeding them in captivity very difficult unless both mates were captured. They were efficient pack hunters, with the females doing the actual hunting while the males protected their territories. Over time, greedy

businessbeings and unscrupulous entrepreneurs took large portions of the bha'lir population as pets or guardian animals, and the overall population suffered greatly. When Iyred was deforested, much of the remaining population was rounded up and placed in refuges on other worlds, such as Duunir. (BSS)

Black Box
a Alliance escort shuttle captured during the Galactic Civil War. (COJ)

Black Butcher
this modifed Nova-drive #3-Z frieghter was owned and operated by Vin Feal. He had armed the ship with a dual laser cannon on the starboard side, along with a single laser cannon behind the cockpit. (PG1)

Black Curs
this group of outlaws and smugglers banded together in an effort to exact vengeance on the remnants of the Empire. They first appeared about six months after the Battle of Endor, and began feeding reconnaissanc data to the New Republic in the hope that they could use it to eradicate all remnants of the Empire. (SWJ8)

Black Curs Base
this was the codename for the base used by the New Republic intelligence operatives that flew the stolen customs frigate *Battle of Yavin*. (XWN)

Black Death
this was the name of Krovas's personal starship. Vohrkrewel Yahrkar took possession of it, shortly after Krovas' death. *Note that this could be an error in* The Politics of Contraband*, and Yahrkar's ship is later decribed as the* Blood Hawk. (POC)

Black Dust Industries
this Socorran holding company was owned by Karl Ancher, and was made up of a group of legitimate businesses including the Black Dust Tavern. Partial holdings were maintained by Ancher in the Ethra Brewery and Boliscon Towers. (BSS)

Black Dust Tavern
named for the thick layers of volcanic ash that cover the planet Socorro, the Black Dust Tavern was owned by Karl Ancher. It was located in Vakeyya, on Socorro. It was open at every hour, and served a variety of inexpensive drinks to a small clientele of smugglers and pirates. If there was a drink recipe Ancher's droid staff couldn't make, the being who discovered it got their first three drinks free after Ancher received the recipe. Ancher also made sure that he served his customers the best quality liquor he could find, and his collection of spirits from across the galaxy was as much a hobby as it was a business necessity. (BSS)

Black Fireclaw
this handheld weapon was wielded by Mavin, a member of the Five, on Attahox. It was used to burn its intended target. (CSWDW)

Black Fleet
see Black Sword Command. (BTS)

Black Fleet Crisis
this was the monicker used to define the era of conflict in which the New Republic battled the Yevetha for control of the Koornacht Cluster. (BTS)

Black Flight
this K-Wing grouping served the 24th Bombardment Squadron as part of the Fifth Battle Group. They participated in Task Force Blackvine, as part of the effort that punished the Yevetha for resisting the blockade of Doornik-319. It was assigned to the gunship *Vanguard*. (SOL, TT)

Black Force Squadron
this group of New Republic Navy officers and pilots was known for its ability to provide reconnaissance from battle arenas without being detected. (JE)

Black Hole
a highly-hallucinogenic drug used by Emperor Palpatine to discover the fears of alien races. (COJ)

Black Hole, The
1) this is a nickname given to the worst part of the Off-worlders' Quarter, on the planet Ropagi II. All sorts of criminal elements do business here, where weapons smuggling and a healthy black market dominate the underworld. (TSK)
2) this was the nickname of Opun Mcgrrrr. (GG2)

***Black Hole*-class Dreadnaught**
this Ugor Salvage Company reclamation ship was a huge, disk-shaped craft. Measuring 150 meters in diameter, the *Black Hole*-class ship was armed with a motley collection of outdated plasma torpedo launchers. Each ship had a crew of 48 Ugors, with room for 3,000 metric tons of cargo. The dreadnaughts had hyperdrive capability, albeit it inferior to current hyperdrives. (SH)

Black Ice
a Field Secured Container Vessel, the *Black Ice* was part of replenishment fleet DK-209 during the Galactic Civil War. The Alliance

discovered that it was used to transport huge quantities of starship fuels cells to shipyards in and around Mortex Sector. The Alliance launched bold attempt to steal the ship and its fuel supply after the loss of a refinery in the Choah Belt shortly after the Battle of Yavin. In its entirety, the *Black Ice* measured some 7,800 meters in length, from end to end. In between the two engine pods, the *Black Ice* was formed from nine individual doublefield spheres. After defeating Skolos and the ship's own systems, the agents succeeded in taking control of the ship. However, the Empire had secretly programmed the ship to send out an SOS beacon upon emerging from hyperspace, and Imperial forces followed the *Black Ice* to the Alliance base on Fangol. The Empire attacked with a torpedo sphere, but the Alliance countered by ramming the sphere with the emptied *Black Ice*. The resulting destruction wiped out the torpedo sphere and much of the *Black Ice*, but the Alliance was given time to evacuate Fangol. *Note that the* Black Ice *module claims the ship was designed and manufactured by Rendili StarDrive, but the* Imperial Sourcebook *claims that Loronar developed it.*. (BI, ISB)

Black Jungle
this is the name given to the strange jungle that covers the planet Krann. Krann orbits four red giant stars, which continually bathe it in blood-red light. The vegetation of the planet evolved to have ebony leaves which absorb as much available light as possible. (TSK)

Black Knight
this was an alias used by Dannen Lifehold for his personal freighter, the *Lifeline*, during missions he undertook for Linkaas. (SWJ1)

Black Level
the lowest of the three entertainment and commercial level aboard the *Errant Venture*, the Black Level was also the seediest. (IJ)

Black Nebula
1) this nebula was used as a hideout for a group of rogue starship fitters during the Galactic Civil War. It is located in the Parfadi Sector, between Motexx and Arat Fraca. There are a pair of supermassive neutron stars within its web, making travel through the area impossible. (SWAJ, SOL)
2) this was the name used by the Jeodu Dequc for his criminal organization. The basis of his organization was the remnants of Black Sun which remained after the death of Prince Xizor. (MJEH)

Black Nine
this Imperial shipyard was constructed in orbit around Prildaz, the third planet of the system known simply as ILC-905. Located within the Koornacht Cluster, the shipyard was one of several overrun by the Yevetha when they rebelled against Imperial control. It was at the Black Nine shipyards that the New Republic ships *Vanguard, Folna, and Indomitable* attacked the thrustship *Tholos*. The *Tholos* and *Rizaron* were assigned to protect the shipyards against attack. (TT)

Black Nova Tapcafe
this tavern was owned and operated by Sherbin Tork during the Galactic Civil War. (MTSE)

Black Obsession
Thadius Black's modified Mon Calamari A-Z-Z-3 light freighter. (SN)

Black Rain
this was the name given to the heavy, acidic rain storms that blanket the planet Corbos once a year. (JAL)

Black Raptor
this was the name of Blizz Pinnix's customized racing swoop. It was a modifed Ikas-Adno XP-2000 prototype, which was technically a speederbike. Pinnix had armed it with a pair of blaster pulse cannons. Pinnix had painted the vehicle with ebony hyperpaint, highlighted by deep violet pinstripes and a stylized bird of prey emblazoned along the sides. (WSV)

Black Scum
this was a derogatory name used by the Imperial forces on Corellia to describe members of Black Sun. (TFE)

Black Sphere
this small, black stone was one of the most valued possessions of the natives of the planet of Eckless. Rumor had it that the Black Sphere held the secret of the existence of the natives, and glowed with their inner light. After it disappeared during the New Order, a bounty was placed for its return by Rusha, the diplomatic ambassador of Eckless. Rusha knew that the stone had been stolen by Hahz Fallone,and pursued him to Chazwa. It was later revealed that the Sphere held the coordinates of the planet Eckless, and was important because Fallone had removed the planet from most navigational databases in order to preserve its secrets for himself. In order to protect the Sphere, Fallone wore it around his neck. An analysis of the Sphere revealed that it was nothing more than a ball of highly polished carbonite with flecks of white impurities which formed a star-like pattern. (ND)

Black Squadron
this was the flight of hand-picked Imperial soldiers who flew with Darth Vader during the period around the Battle of Yavin. They were stationed aboard the first Death Star, and were rotated to maintain combat readiness. (CCG6)

Black Sword Command
this was the Imperial Naval fleet assigned to defend the central part of the Empire's Rim Territorial holdings. The fleet itself was not known to the New Republic until Ayddar Nylykerka deciphered the data from the *Gnisnal*'s datacore. The Black Sword Command was somewhat of a secret, and commanded part of the Koornacht Cluster. Like most other fleets in the Imperial Navy, its shipyards were ordered destroyed and evacuated after the Battle of Endor, but the Black Sword's shiypards were commandeered by the Yevethan

slaves that worked in them. Nil Spaar led the revolt, and his teams recovered 44 Black Fleet warships, none smaller than a Victory-class Star Destroyer. Three Super-class Star Destroyers were part of the Black Fleet. (BTS)

Black Sun
the massive criminal organization run by Prince Xizor during the Galactic Civil War, Black Sun was a vast empire with a multitude of interests and operations. The primary source of income for Black Sun was the sale of information, and Xizor worked hard to make sure he was in control of information that his customers wanted. Xizor also had several front agencies, such as Xizor Transport Systems, that he used to launder credits. It far surpassed anything Jabba the Hutt controlled. (SE, TFE)

Black Widow
this pirate ship was owned by Bruce Mercy. (TSK)

Black Widow Nebula
this dense cloud of gas surrounded a small proto-star. The gas cloud appeared to be dark brown or black in color, because the small star provided little light to the interior of the cloud. What little light it provided gave a deep red glow to to the central portion of the nebula. When viewed from far away, the nebula resembled a huge spider. (SL)

Black Winter
a disease which strikes many older humans. (SWAJ)

Black 2
TIE Fighter flown by DS-61-2, one of Darth Vader's wingmen during the Battle of Yavin. (CCG)

Black 3
TIE Fighter flown by DS-61-3, one of Darth Vader's wingmen during the Battle of Yavin. (CCG)

Black 4
TIE Fighter flown by DS-61-4, who fought in the Battle of Yavin. (CCG2)

Black 11
this Imperial TIE Fighter was flown during the Battle of Endor by a pilot known as "Wampa" for his icy precision. Prior to this service, Black 11 often escorted Darth Vader's personal shuttle. (CCG11)

Black-hole Shield
this was the name used by the New Republic military to describe the unique, organic shielding systems used by the Yuuzhan Vong on their coralskippers. These shields acted like black holes, sucking in laser energy and absorbing it for use in other shipboard systems. Trast Kre'fey and Gavin Darklighter developed a tactic that used proton torpedoes to try and overload the black-hole shield system, causing it to consume more energy that it should, thereby diminishing their ability to protect the coralskipper. (DTO)

Black-winged Touret
this is an avian creature native to the planet Utharis. (TT)

Black-11
this Imperial starship construction facility was located in orbit around Zhina during the Galactic Civil War. Like other such faclities in the Koornacht Cluster, it was captured by the Yevetha about a year after the Battle of Endor. (SOL)

Black-15
the codename of the Empire's orbital shipyard situated near N'zoth during the Galactic Civil War. Black-15 was designed as a construction yard, and had limited repair capabilities. It was under the command of Jian Paret in the year following the Battle of Endor, when it was assaulted by the Yevetha. The attack was masterminded and led by Nil Spaar. (BTS, SOL)

Black-8
this Imperial starship construction facility was located in prbit around Wakiza during the Galactic Civil War. Like other such faclities in the Koornacht Cluster, it was captured by the Yevetha about a year after the Battle of Endor. (SOL)

Blackfire Flight
an A-Wing squadron assigned to the Fifth Battle Group. (BTS)

Blackfruit
this was a form of carnivorous plant that used a sweet-smelling nectar to attract insects, like the nectarsect, to itself. (JH)

Blackhole
this Imperial agent worked with Darth Vader, shortly after the Battle of Yavin, to locate Alliance bases for extermination. His exact appearance was never known, for he used a distorter to project his image. He appeared as a human-shaped cloud of stars. (CSWEA)

Blackjack
an old, hand-held weapon. (CSWEA)

Blackmoon
this was the codename used by the New Republic to denote the assault on the planet of Borleias, held by the Empire after the Battle of Endor. The name Blackmoon is used to describe Borleias' only natural satellite. (XWN)

Blackstar
this pirate ship and her crew were part of the Invids. They were stationed on Courkrus, and were one of the last groups to leave when Corran Horn's "avenging Jedi" appeared. (IJ)

Blackwing Squadron
this was the Z-95 Mark I flight group which was garrisoned to protect Velery Station on Viamarr 4. (WS)

Blackwood
this wood is harvested for its exquisitely-patterned grains and burls. (POT)

Bladderweasel
a slimy, disgusting creature. (CSA)

Blade
this Imperial survey shuttle was part of survey 1982376, which discovered the planet Demonsgate within the Kathol Rift. The crew of ths ship was to rendezvous with Moff Sarne and report on their findings, but the *Blade* was disabled before they could leave the planet. (KR)

Blade-28
this Adumari fighter craft was the predecessor to the Blade-30. It was an atmospheric assault craft, and had no capabilities of spaceflight. Like all Blades, it was manufactured by Tarrvin-on-Kallik. (SOA)

Blade-30
this Adumari fighter craft was the predecessor to the Blade-32. It was an atmospheric assault craft, and had no capabilities of spaceflight. Like all Blades, it was manufactured by Tarrvin-on-Kallik. (SOA)

Blade-32
this was the top of the line Adumari fighter craft during the early years of the New Republic. Like the Blade-28 before it, the Blade-32 was an atmospheric assault ship designed and built by Tarrvin-on-Kallik. At 19 meters in length, it was half-again as long as an X-Wing. A single-pilot craft, the Blade-32 had a pointed bow and a unique, dual-tail design. The fuselage split just behind the cockpit into two engine pods, and the tails were connected by horizontal bars. The Blade-32 had a pair of wings which allowed for maneuverability, and had three primary weapons: two forward-mounted lasers, two backward-mounted lasers, and a pair of missile ports capable of firing up to eight missiles each. Wedge Antilles and Red Flight felt that the Blade-32 was a rugged fighter, but somewhat sluggish. (SOA)

Blade-32α
this was one of the two versions of the Tarrvin-on-Kallik Blade-32 fighter craft that could fly in space. The 32-alpha was only capable of in-system flight, where the 32-beta had a hyperdrive. (SOA)

Blade-32β
this was one of the two versions of the Tarrvin-on-Kallik Blade-32 fighter craft that could fly in space. The 32-beta, like the 32-alpha, was capable of in-system flight. The 32-beta also had a hyperdrive. (SOA)

Bladedrome
this was the Adumari term for a starport and hangar facility, named in honor of their Blade-series starfighters. (SOA)

Blaene, Malric
this squat, balding man worked as a bartender at the Lost Loves Casino on Abregado-Rae during the height of the Galactic Civil War. He was considered a gossip, and knew a great deal of false information about the rivalry of A'jindre Skrigatov and Malkoi. (ND)

Blalock
this blue-skinned near-human worked for Nim Abek aboard *Abek's Station*. Blalock was in charge of security aboard the station. (SSR)

Blan Mountains
located on the planet Brosi, this range of mountains loomed over the Shoengen Coast. (AIR)

Blap-biscuit
a foodstuff often served with carbosyrup. (CSA)

Blase
a goat-like creature that lived in trees on the forest moon of Endor. They are slow-moving creatures. (ECAR)

Blash'narl
this vicious predator has been observed in an intense feeding frenzy. (CSA)

Blast and Smash Rifle
this was Alliance soldier's slang for any combination weapon that provided the ability to launch a grenade at a target, while allowing for an energy weapon that could lay down a barrage of suppression fire. These weapons were often custom-made, such as the Alliance's pairing of a Prax Arms AXM-50 heavy blaster with a Locris Syndicates MGL-1 micro-grenade launcher. (ROE)

Blast Rifle
common name given to any long-barreled laser weapon. They were developed more than 4,000 years before the Galactic Civil War. (SW, TOJ)

Blast Synchronizer
an old, out-dated weapon. (CSWEA)

Blast-darts
this game of skill was played in many taverns and bars. (WSV)

BlastBoat 2000
this weekly starship demolition derby takes place within the city-dome found on the moon Echnos. (SWAJ)

Blastica
this word was the Rodian term for "blaster." (PSG)

Blastpike Flightknife
one of the many Yedagonian fighter squadrons which supported the Running Crimson Flightknife during the war against the forces of the Cartann nation, on Adumar. The Blastpikes were led by Wes Janson and Hobbie Klivian. (SOA)

BlasTech Corporation
manufacturers of a variety of personal and military blaster weapons, including the DL-18 abd the DL-44. (RASB)

Blaster
common name given to any hand-held laser weapon. They come in all shapes and sizes, from small holdout weapons to heavy repeating rifles. They most often employ a small power pack consisting of a ionized cryogenic cells. The power packs generate coherent packets of light, much like a ship-mounted laser. They can be set to various power outputs, from stun to vaporation. (SW, SWSB)

Blastonecrosis
a disease, characterized by a loss of appetite and fatigue, that can be masked by the use of lotiramine. Lotiramine hides the tracer enzymes that mark the disease's presence in the body. (XWN)

Blastsword
this was the traditional Adumari weapon. About a meter in length, the blastsword resembled a long vibroblade with a curved metal guard protecting the hilt. The blade itself was sharp until it reached the tip of the sword, which resembled a flared nozzle rather than a point. When the blastsword contacted a solid object, the nozzle emitted a blast of laser energy. Individual blastswords emitted different color blasts, and helped to enforce a user's individuality. (SOA)

Blastwell, Hamo
an Alliance starfighter liaison aboard the *Independence* when Keyan Farlander was recruited, Hamo was Keyan's escort. They later became wingmates during the Galactic Civil War. (XW)

Blath
this Bith doctor was employed by Chay Praysh to maintain the health of the women who worked in the crimelord's slimepits. Despite the fact that he worked for Praysh, Blath was actually sympathetic toward the women slaves, and frustrated at the poor conditions Praysh forced them to live in. (TFNR)

Blaze, Ulthar
this Alliance agent infiltrated the Imperial Security Bureau on Miser. There, he was assigned to Admiral Grendeef. In this capacity, Blaze was able to help the Alliance operatives pursuing the crew of the *Wanderer* recover the Isis coordinates and destroy the *Desolator*. (IC)

Blaze Bug
native to the planet Datar, this species of insect was bioluminescent. When crushed, the blaze bug's internal chemicals actually exploded in a small burst of fire. This made them the weapon of choice of the Ghostlings, who shot them at their enemies with blow-tubes. (E1A5)

Blazer, Anson
a native of the Corellian Sector, this was was a former Alliance Intelligence officer who earned a position within the Special Forces unit. He became a member of Shadow Squadron, as part of the infiltration team. (AIR)

Blazing Claw
this symbol, which had many variants in the galaxy, was used by pirates and corsairs throughout the galaxy. (HXW)

Blba trees
a species of tree native to Dantooine, they have wide trunks and wildly-diverging branches. (DA)

Bleak Point
this outcropping of crystalline rock was home to one of the largest Theran gun stations on the planet Nam Chorios. It was destroyed when the Spook crystals in the Needle ships surrounding the planet were contacted by Luek Skywalker. With the help of the *tsil*, he was able to tell the Spooks to disregard their CCIR programming and destroy their ships. They crashed into Nam Chorios around Bleak Point. (POT)

Bleaker Street
this street, located in the capital city of the planet Bastion, is lined with stores. (VOF)

Blech, Jorgan
this man was the Captain of the *Bold Dove*. He once made the mistake of comparing Brooser to a Wookiee, and the huge man beat Blech to within inches of his life. Blech was then beaten some more by a passing Wookiee, claiming that Blech's comments were an insult to the Wookiee people. (POC)

Bledsoe's Disease
this strange affliction was bioengineerde by the Empire, under the direction of Doctor Kaaldar, in the years following the Battle of Yavin. Specific strains of the disease could be unleashed, each causing unique reactions. In general, Bledsoe's causes the skin to burn, then begins discoloring the victim's eyes. The discoloration resolves itself into a starfield pattern, and the individual strains reveal individual patterns. Each of the patterns, however, is a star-map which showed the location of an Alliance base. Imperial forces were instructed to watch for outbreaks of the disease, then round up the victims and read the star-maps in their eyes. Thus, attacks could be made on Alliance bases without open communication of the next target. Luke Skywalker contracted Bledsoe's on Tatooine, and was taken into custody. He and Anduvil managed to escape from Doctor Kaaldar's laboratory and warn the Alliance about the use of Bledsoe's. (CSWEA)

Blendin, Jerrol
this man was one of the more corrupt members of the Cloud City Wing Guard, during the administration of Lando Calrissian. A veteran of the force, Blendin started with the Wing Guards during Baron Raynor's administration, and quickly learned to use intimidation to keep the peace. He was also easily bribed, and was on the payroll of several minor crime figures. (CCG5)

Blerd
this herd animal was a common first-generation creature introduced on terraformed worlds. It is a grazing creature whose flesh can be consumed, and its milk is also nutritious. (POT)

Blessings
this was the Yevethan name given to one of the stolen Black Sword warships. (BTS)

Blethern Gas Industries
this company produces much of the specialized gases used in the manufacture of blasters. (PG1)

Blevon
this Alliance commander served as the captain of the *Liberator* troopship during the Battle of Ylesia. (RD)

Blicci
this fruit is grown on the planet Dordolum. It has bright red flesh. (SOP)

Blights of Barabel
a mythical or legendary group of demons from Barabel history, they are often called upon to bring a curse to another individual. (RD)

Blim
this overweight Imperial officer served as one of Carnor Jax's personal assistants. As Jax rose to power, Blim was charged with eliminating any opposition, including assassinating those Imperial who opposed Jax's creation of the Imperial Interim Ruling Council. He was present during much of the interrogation of Mirith Sinn, and was ordered to follow her after Jax set her free. He accompanied Jax to Yinchorr aboard the *Emperor's Revenge*, and escaped the dying ship in Jax's shuttle. He followed Jax to The Squall, and was ordered to shoot Kanos if he got the upper hand in their personal duel. However, before Blim could execute Kanos, he was shot in the head by Mirith Sinn. (CE)

Blin, Vildar
this Alliance reconnaissance scout was assigned to Echo Base, just prior to the Battle of Hoth. His background was in special forces, with experience in first-response tactics. (CCG3)

BlindSide
this was the brand name of IntelStar's large-scale sensor jamming system, developed for use on starships but applicable to certain ground-based strongholds. (HAS)

Blinkodes
a game of chance played in many casinos. (WSV)

Bliss
an Alliance shuttle group destroyed during the Galactic Civil War, it was one of the group assigned to assassinate then-Vice Admiral Thrawn when he arrived at NL-1. (TIE)

Blissex, Walex
one of the key designers of the original Victory-class Star Destroyer, he was an Engineer for the Old Republic. He went into hiding when the New Order was initiated by Emperor Palpatine, not wanting to be judged by his support of the Republic. However, when the Alliance began making headway in its battle against the Empire, Blissex re-emerged. His daughter, Lira Wessex. laid a trap for him by having her husband send a all-systems message requesting that Blissex come to see his "dying daughter." Lira and enn Wessex had dispatched the Star Destroyer *Subjugator* to intercept Blissex at Kwenn space station. Although the Alliance fought against the idea, Blissex opted to visit ihis daughter, taking a small group of Alliance agents with him for support. When the plot against him was revealed, Blissex and the agents were thrown into the shpi's brig. Shortly afterward, the *Subjugator* was attacked by Task Force Starfall Alliance starships which were unaware of Blissex's presence. The Alliance agents fought to escape from the brig and get free of the *Subjugator* before it exploded. They managed to survive, with Blissex's knowledge of the Victory-class ships and the Alliance agents' resourcefulness. He later provided his full resources to the Alliance, and was given the honorary rank of General for his contributions. He worked with Jan Dodonna to develop the A-Wing starfighter, shortly before the Battle of Endor. (SWSB, SF, CCG11)

Blista-Vanee, Kren
this skeletal human was one of the advisors Emperor Palpatine brought with him to the second Death Star. Like all of Palpatine's advisors, Blista-Vanee wore elaborate robes and headdressings of purple and red. (MTS)

Blizz Pinnix
this being owned The Pit, a minor swoopchasing course located on Stend VI. Pinnix was well-known within the swoopracing community, and his racecourse design earned high praise. (BSS)

Blizzard Force
1) a division of Imperial Cold Assault stormtroopers, they are trained to work in tandem with AT-AT assault vehicles. Blizzard Force was dispatched to Hoth to rout the Alliance base there during the Galactic Civil War. (MTS)
2) the group of Imperial AT-ATs and AT-STs which were dispatched to the planet Hoth, as the lead wave of the assault on the Alliance's main generator. The Blizzard Force walkers proved too much for the Alliance forces, and precipitated the Imperial victory in the Battle of Hoth. (CCG3)

Blizzard Scout 1
this Imperial AT-ST scout walker was heavily modified to withstand cold-weather combat. (CCG3)

Blizzard 1
this is the callsign of General Veers' AT-AT, during the Battle of Hoth. (CCG3)

Blizzard 2
this is the callsign of General Nevar's AT-AT, during the Battle of Hoth. It was heavily armored by Nevar, who was paranoid of losing his life in battle. (CCG3)

Blleen
this was the name of one of the B'omarr monks who lived within Jabba's palace on Tatooine. Blleen was known as a surgeon. (TJT)

Blob Candy
a sweet treat sold on Umgul. (JS)

Blob Fish
an oceanic species native to Calamari. (DA)

Blob racing
a sporting event in which specially-bred Umgullian blobs race trough a blobstacle course. Betting is permitted. Cheating at a blob race is punishable by death. The Umgullian Racing Commission tests each blob before and after each race, and the results are made public quickly. (JS)

Blob Wrangler
an Umgullian who raises and trains blobs for racing. (JS)

Blob 11
a amethyst-colored Umgullian blob which wins the first blob race Lando witnesses while searching for Tymmo. (JS)

Blobstacle Course
the track the the Umgullian blobs must follow in order to complete a given blob race. They often consist of a number of ramps, steps, and grates the blobs must past over, under, or through. Each course is tailored to the types of blobs that will be racing on it. (JS)

Block Capsule
this small, coffin-sized container was equipped with a set of short-range rocket boosters that could carry it several hundred meters in the air. These containers were often used to launch garbage into remote locations. (GG11)

Block I
this is an ordinary hyperdrive unit. (SOL)

Block-series Thrust Coil
these coils come in a variety of sizes, depending on the amount a racers needs to multiply their engine's capacity. Block-1 coils simply transfer energy without multiplying it. The largest coil, a Block-5, raises an engine's output nearly five-fold. (RAC)

Blockade, The
this pirate maneuver placed a small fleet at the hyperspace exit point of a target vessel. The pirates blockaded the target's attempt to reach their destination, using surprise to ambush the ship and board it before a mayday call could be sent. (PP)

Blockade Runner
a term used to describe any small, well-armed ship used to break through a planetary blockade. An example is the Corellian CR-90 corvette. (SW)

Blockade Runners Derby
this starship race was held annually in the Ord Mantell system. It was considered one of the grandest and most daring races a pilot could enter. The course was run through the outer rim of the system, weaving through the outer cometary cloud. The course changed yearly, due to the orbital mechanics of the system. Han Solo won the race three times as a smuggler, and later served as the Grand Marshall for the 93rd running, However, Czethros and his minions had sabotaged the course in hopes of eliminating Solo. Han, with the help of his children, managed to evade the mines laid in the course and return safely. (ROM)

Blood Bucket
this bar was Simms Jonndril's favorite hangout, located on the planet Thorsgild. (POC)

Blood Carver
this humanoud alien species was known for its honor and social structure. They were slender and graceful, with long, three-jointed limbs; tall, thin necks; and iridescent gold skin. They were able to communicate a variety of emotions through the opening and closing of their nostril flaps, which they tattooed with a multitude of colors and patterns. These flaps also served to provide the Blood Carvers with the senses of small and hearings. They joined the Old Republic almost 100 years before the Battle of Naboo, after they were exterminated from their homeworld by the Lontars. Only a few hundred survived, and they all migrated to Coruscant. They were known as artists and assassins, two seemingly opposite traits. However, the Blood Carvers considered the art of sculpture as a form of assassination, taking away what wasn't needed to leave the best behind. When they died, Blood Carvers were ritually cremated, to return them to nature. (RP)

Blood Chowder
a meal favored by Princess Nampi. (JTH)

Blood Code
this is the name given by the Snivvian race to their genetic pattern. It has been engineered and refined over the millennia in an attempt to weed out the occurance of twin males in a single birth. The initial results were very promising. The incidence of twin males dropped almost to zero, and the Snivvians prospered. However, the strength of mind and body that resulted from this genetic manipulation made them prime targets for Thalassian slavers. The Thalassians began transporting large numbers of Snivvians off Cadomai through hyperspace, providing them to the highest bidders. It is believed that prolonged exposure to hyperspcae travel has mutated the Blood Code, for several instances of twin males have occurred recently. (GG12)

Blood Duel
this ritual was invoked whenever there were too many young Ugnaughts within a family to fill a small number of blood professions. In these situations, a fight to the death was ordered to determine which Ugnaughts would attain the professional positions. (GG2)

Blood Eels
long, fat eels (JS)

Blood Fly
a species of vicious insect native to the planet Rodia. (CE)

Blood Gutter
this Carrack-class cruiser was part of Warlord Zsinj's fleet, during his battle against the New Republic. (SOC)

Blood Hawk
this modified Mestapol Zephyr fighter was owned by Vohrkrewel Yahrkar during the early years of the New Republic. It was armed with a pair of laser cannons and a photon torpedo launcher. (POC)

Blood Hunt
this ancient Cathar ritual was undertaken by those Cathar who needed to be cleansed of evil or hatred. (TOJR)

Blood Kiss
part of a life-witch's marriage ceremony, the blood kiss seals the bond between the life-witch and her husband. The two partners each prick one finger, and place the drop of blood on the others' lips. The life-witch then is bound to Support the husband for five years, providing him with vitality and strength. Most of the time, the life-witches only marry elderly men, giving them a last gift of five more years in return for becoming heirs to the males' estates. (AC)

Blood Nest
this was the base, located on the moon of the third planet in the M2398 system, which was marginally loyal to Warlord Zsinj. The base of the Blood Nest team was housed inside the hull of an old Super Transport VI container ship, which was also marginally flyable. Arratan and the leaders of Blood Nest were sick and tired of the raids performed by Captain Darillian and the *Night Caller*. The name was derived from the deep red sand of the moon's primary desert. The *Blood Nest* intercepted the carrier *Red Feathers* en route to Ession, hoping to catch Zsinj's forces by surprise. Inside her holds, the *Blood Nest* carried three full squadrons of X-Wing fighters from the New Republic. When the ship reported structural failure, Ession's security forces required a self-destruct. As the ship destroyed itself, the -Wings lit up their engines and matched the rate of descent of the pieces, until TIE Fighters from the *Implacable* chased it down. They then broke free of the debris and engaged the TIEs. (WS)

Blood on the Flowers Flightknife
this Adumari squadron was shot down and destroyed by Turr Phennir and his wingmates, during the negotiations between the Adumari, the New Republic, and the Empire. Only one pilot managed to survive. (SOA)

Blood Prince of Thalassia
this title is given to the leader of the most vicious of the Thalassian slavers. (SOL)

Blood Profession
this was the name used by the Ugnaughts to describe a profession which was contained within a family, passed from generation to generation without every leaving the family circle. (GG2)

Blood Razors
this swoop gang originated on the planet Biivren. Despite their fearsome name, the Blood Razors were formed to assist those inhabitants who were outcast when the big corporations took over the planet. They trafficked black market goods to the underground, avoiding Imperial notice by covering their activities with swoop chases. (PSG)

Blood-ant
this insect, native to the planet Tatooine, was known for the huge, castle-like towers it built for its homes. (JH)

Blood-work
this is an ancient term for bounty hunting. (GAS)

Bloodflea
this microscopic insect lived by biting a larger creature and consuming its blood. Bloodfleas were especially attracted to Hutts. (WSV)

Bloodhawk, Scarlet
an accomplished starship technician. (RPG)

Blooding
this Abyssin ritual is observed by two tribes in times of famine or drought. The tribes who meet at an oasis will fight until all members of a tribe are killed or incapacitated in order to secure the right to consume the water. (GG4)

Bloodprice
this Imperial Nebulon-B frigate was under the command of Captain Ors Dogot during the Yevethan Purge. It was part of the fleet controlled by Foga Brill, and was patrolling the Prakith System when it encountered the Teljkon vagabond. The vagabond had just fled the New Republic's intercept team at Gmir Askilon, and dropped out of hyperspace near Prakith. Dogot ordered his crew to intercept the ship, but the vagabond's defense systems recognized a threat and fired on the *Bloodprice*. The ship was destroyed, and all hands were lost. (SOL)

Bloodsniffer
1) a nocturnal, carnivorous creature native to Kamar. (HSR)
2) a predator found in the Quence Sector of the Outer Rim Territories. (GG9)
3) a swoop gang founded on Xiunsrus, and named after the Quence Sector predator. The Bloodsniffers first rose to infamy when a village elder refused to meet their demands. The leader of the gang ordered the entire village destroyed. The Bloodsniffers are recognizable by their bright red jackets and swoops. (GG9)

Bloodstar
Bar-Kooda's delapidated pirate ship. (BF)

Bloodstripe
see Corellian Bloodstripe (CSA)

Bloodworm
a small annelid native to the planet D'vouran. (GOF1)

Blope
large, sedentary swamp creatures native to the forest moon of Endor. (ECAR)

Blorash Jelly
this sentient form of blob was harvested by the Yuuzhan Vong and used as a way to bind an enemy. (VP)

Blossug
was the term used to describe the proboscis of the Viska. The *blossug* was about forty centimeters in length, and was made up of several layers of muscle. At the tip was a hollow, jagged bone which could pierce flesh. The Viska would drive the *blossug* into the body of their prey, using the muscles of their snouts and skull to draw blood from their victims. (PG1)

Blount
this man was a former member of the Imperial Security Bureau who defected to the Alliance after the Battle of Hoth. A seasoned combat veteran, he was also a skilled scout and starfighter pilot. Before joining Crix Madine's ground assault team during the Battle of Endor, Blount served as Airen Cracken's wingman. (CCG11)

Blow 'em All Away
a single written and played by the band Boba Fett and the Assassin Droids. It has been banned by the Imperial Board of Culture. (GG9)

Bloxian
this was a race of large, muscular, red-skinned aliens. (SWJ1)

Blubreen
native to the Ploo Sector, the Blubreen were a race of humanoid amphibians. Their skin was a bluish-aqua color, and they had short, black hair on their heads. Each of their hands had five webbed fingers, and they had five small gills on each side of their necks. (E1A1)

Blue Ale
this is a form of beer that is brewed on many worlds. (IF)

Blue Blerd of Happiness
this tavern, located in the city of Hweg Shul on the planet Nam Chorios, was a favorite hang-out for the Newcomers. When Luke Skywalker arrived on the planet to search for Callista, he stayed on a room above the tavern. (POT)

Blue Brubb
this small tavern, located in Mos Espa on Tatooine and operated during the last years of the Old Republic, was a favorite of young Anakin Skywalker and his friend Kitster. They often stopped by the tavern to drink ruby bliels in the afternoon heat, but had to be careful because it was located in the Hutt section of the spaceport. (ANA)

Blue Cliffs
this unusual color of the stone in these cliffs, located on the planet Endoraan, make it a well-known tourist attraction. (SWJ8)

Blue Desert People
large reptiles native to Dathomir, these creatures have pale blue scales, tiny forelegs, red eyes and black teeth. They are carnivorous, and fairly smart. They live in the Great Desert of Dathomir, running at night to the nearby mountains to feed. They sleep during the day in holes in the desert sand. They measured up to 2.5 meters in length, and have a large bony crest extending off the back of their head. While there is no proven evidence that they are intelligent, their daily migrations have been described in terms of sentient behavior. The Blue Desert People have excellent night vision and incredible speed. (CPL, CTD)

Blue Dwarf
an alcoholic beverage. (SWG)

Blue Five
Luke's callsign during the Battle of Yavin. (SWN)

Blue Flight
a squadron of A-Wings under the command of Wedge Antilles during the assault on Almania. (TNR)

Blue Four
Porkin's callsign during the Battle of Yavin. (SWN)

Blue Fox
an Imperial Nebulon-B frigate that attacked the Alliance cruiser *Excelsior* during the Galactic Civil War. (XW)

Blue Leader
1) Dave's callsign during the Battle of Yavin (SWN)
2) a callsign used the Battle of Endor. (ROTJ)

Blue Level
the middle of three level aboard the *Errant Venture* dedicated to commerce and entertainment, Blue Level appealed to those shippers and smugglers who found travelling on a Star Destroyer interesting. (IJ)

Blue Light
Han Solo often frequented this bar in the Corellian sector of Nar Shaddaa. It was a seedy dived that only served liquor, but the rooms were covered with posters of holo-vid heroes and Corellian landmarks which appealed to Han. After returning from the Tion Hegemomy, Han met Bria there. (THG, RD)

Blue Max
a small, cubical B2-X droid designed by Jessa's technicians to fit inside Bollux and remain hidden until needed by Rekkon's team to infiltrate the Authority Data Center on Orron III. Named for its blue color and the fact that the techs placed the maximum amount of computing power into the smallest possible space, Max was designed to access the Corporate Sector Authority's Data Center on Orron III and determine the whereabouts of people who have been mysteriously disappearing. Max also has a number of other abilities, including remote operation of Bollux. He has an exuberant, almost child-like personality. Max has a single photorecepter mounted in a turret on top of his cube. Blue Max and Bollux decided, after returning from Stars' End, that they wanted to see the galaxy, and asked Han Solo to accept them as crew members. Han overrode his instinctual distrust of automatons, after witnessing the two droids' loyalty and talent, and accepted them as crewmembers. They proved invaluable a number of times, helping to incapacitate Zlarb and his thugs on Lur. They were also able to communicate with the *Millennium Falcon*, and helped to keep it operating at top condition. When Han and Chewie set off to find the *Queen of Ranroon*, Blue Max again proved his worth, helping to translate the log-recorder, assisting Skynx in his investigation of the ship, and by finding a way to destroy the Guardian Corp of war robots. Following the discovery of the *Queen*, Blue Max and Bollux left Han Solo and went with Skynx to help the Ruurians finish his studies before becoming a chroma-wing flier. (HSE, HSR, HSL)

Blue Milk
this nutrient-rich beverage is served on worlds where natural resources are scarse. Planets such as Tatooine consume blue milk to supplement the water-poor diets of its inhabitants. Blue milk is also rumored to have medicinal value. (CCG)

Blue Mountains
this range of mountains is located just outside the city of Montellian Serat, on the planet Devaron. (TBH)

Blue Nebula
a run-down bar and grill located in the Manda spaceport. (DCAR)

Blue Nine
Dorset Konnair's callsign while stationed at Folor. (WS)

Blue Nova, The
this tavern was located on the deep-space repari platform 3DC/Green. (HAS)

Blue Petal Bar
this bar and restaurant was located on a floating terrace on Cloud City's Figg Plaza. (GG2)

Blue Queen
this Corsair-class cruiser is part of Dharus' fleet. It operates in tandem with the *Red Lancer*. (GG9)

Blue Registry
this galaxy-wide publication is used to valuate used droids. (POT)

Blue River
this waterway is located near the city of Tiems. (RASB)

Blue Six
John-D's callsign during the Battle of Yavin. (SWN)

Blue Squadron
1) a group of Xwings during the Battle of Yavin (SWN)
2) the group of Y-Wings piloted by Bothans during the attack on the *Suprosa*. (SSE)
3) a group of A-wings during the Battle of Endor, Blue Squadron was assigned to the New Republic's Folor base shortly afterward. *Note that the* Star Wars Customizable Card Game Death Star 2 expansion set *claims Blue Squadron was made up of B-Wing starfighters which concentrated its attacks on the* Executor *during the Battle of Endor*. (ROTJ, WS, CCG11)
4) a group of X-wings during the first Battle of Calamari. (DE1)

Blue Star Lake
a beautiful, wooded lake found on the forest moon of Endor. (GMH)

Blue Swirl
this section of the Kathol Rift was a relatively clear area which contained a few lifeless planetoids and minimal interference. (KR)

Blue Ten
Blue Leader's wingman during the Battle of Yavin. (SWN)
Tetengo Noor's callsign while stationed at Folor. (WS)

Blue Three
Biggs' callsign during the Battle of Yavin. (SWN)

Blue Tonic
one of the key ingredients in making a Reactor Core. (GG9)

Blue Twelve
Blue Leader's wingman during the Battle of Yavin. (SWN)

Blue Two
Wedge's callsign during the Battle of Yavin. (SWN)

Blue Wings of Strength
one of the Ancient Tokens of the Legendary Ewoks, the Blue Wings are a special headdress of blue wings, bestowed on the member of an expedition who lacks inner strength. Logray presented them to Widdle before the Ewoks helped Mace and Cindel rescue their parents from the Gorax. (EA)

Blue-ringed Sea Crab
this crustacean, native to the oceans of Tinallis, was considered vermin by ecologists. Studies of the populations of various sea creatures revealed that, if allowed to reproduce at will, the blue-ringed sea crab would eventually choke out all other forms of life along the coast. For this reason, the government of Tinallis outlawed the hunting of the avian threshers, which fed on the sea crabs and kept their populations to a minimum. (COG)

Blueleaf shrubs
strong-smelling plants native to Yavin 4 and Ithor. (JS, COJ)

Bluescale
this was a nickname used to descrine the Ssi-ruu known as Sh'tk'ith. (TB)

Blufferavian
a bird-like creature native to the planet Borcorash. (SOP)

Blujay
manufacturers of B4J4 security droids. (ML)

Blumbush
this the fast-growing species of tree, native to the forest moon of Endor, which produces blumfruit. (GF)

Blumfruit
a large, red, oval-shaped berry consumed by the Ewoks. (ECAR)

Blurrg
this beast inhabits the savannas of the Forest Moon of Endor. It has been successfully domesticated by the clans of Marauders that live on the moon. They use the blurrgs as mounts, and for heavy labor. The blurrg is a reptilian creature with splayed, three-toed feet. Its mouth in overly large for its head, and is in constant motion eating all the plant material it encounters in the grasslands. The blurrg is not incredibly smart, and cannot be provoked. They have been known to run directly into small trees, knocking them down and moving on. (ISU)

Bluuis, Naren
this man served the New Republic as the Corva Sector Network Leader. Shortly before the death of Grand Admiral Thrawn, his staff was infiltrated by an Imperial spy who posed as one of his aides. The spy continually fed information on Bluuis' movements back to Imperial forces, which often resulted in heavy losses for the New Republic. Bluuis lost many hours of sleep and ate poorly during this time, and was constantly under medical supervision. However, he refused to take break from his duties. After the destruction of the Kaarenth Dissension's fleet near the Spawn Nebula and the discovery of its spy, Bluuis recovered quickly. (SWJ8)

BLX-5
a series of Serv-O-Droid labor droids, the BLX-5 was a heavy-duty industrial worker. It was roughly humanoid in shape, and was first introduced about 100 years before the Galactic Civil War. (CSA, EGC)

BMC-150
this was themodel number of SoroSuub's bi-polar blaster carbine. (FOP)

Bnach
a scorched, dried world used as a labor camp for Imperial prisoners. Grand Moff Thistleborn was sentenced to three years of hard labor for his treachery against the Prophets of the Dark Side. (PDS, SWAJ)

Bnar VII
a planet. (AIR)

Bnef nIle
this Sullustan phrase translates to “good luck.” (DE1)

Bnef NIle
this small, modified freighter was owned by Niev Jaub. During the Battle of Nar Shaddaa, Jaub volunteered his services to help defend the moon. He got caught between two *Carrack*-class picket ships when he followed Falan Iniro out of their hiding place before the counter-attack was ordered. Seeing Iniro’s ship destroyed, Jaub took out as many TIE Fighters as he could before sustaining damage to the *Bnef NIle*. Rather than die without a fight, Jaub piloted the small ship on a collision course with the *Vigilance*, obliterating its shields upon impact. Jaub shouted “*Bnef nIle!*” as he did, calling “good luck” to the other smugglers. (THG)

Bnist, Haisha Su
this petty thief and agitator was wanted by the Empire for the murder of a stormtrooper, whom she killed while trying to escape being arrested. It was believed that she had several cybernetic prostheses implanted into her body to help improve her reflexes. (ND)

BNO
this weapons manufacturer specialized in grenades and other contained explosives. (ROE)

Bo Charmian Racing School
once located within the confines of the Mos Espa Arena, this school taught students the fundamentals of podracing. (IWE1)

Bo'tous
this bioweapon was developed by the Yuuzahan Vong, and was based on the original coomb spore virus. The bo'tous was designed to be carried in a host for its gestation period, then expelled in several breaths. Nom Anor had planned to destroy the Jedi Knights by having the priestess Elan pose as a hostage so that she could gain audience with the Jedi. Elan allowed a colony of the spores to be implanted in her chest. When they reached maturing, she could expel them in four controlled breaths. The bo'tous was much more virulent than the coomb spore, killing both Yuuzhan Vong and humans in mere minutes. The bo'tous grew rapidly in the presence of oxygen. Also, as the spores consumed their victims, they produced offspring in the form of infected mites. These flying mites would then attempt to find a new host, thereby spreading the disease. Unfortunately, the mites only lived for a few seconds before expiring. In the end, Elan was unable to exhale her spores in the presence of the Jedi, and instead was killed herself when she inhaled it. Elan's familiar, Vergere, provided a form of antidote to the original coomb spore to Han Solo before she disappeared. The antidote helped Mara Jade Skywalker return to health. (HT)

Bo-Pe Sommo
a freighter who was at one time given clearance to make the Byss Run, his clearance was revoked. However, he purchased a stolen security code from Shug Ninx, and tried to make the run anyway. He was killed when the Gauntlet Scanners rejected his code, immediately after Shug and Salla Zend used another illegal code and passed. (DE2)

Boar-wolf
this beast is a large, shaggy creature native to the Forest Moon of Endor. The boar-wolf has large facial tusks, a keen sense of smell, and saberlike claws. While the Boar-wolf often preys on the Ewoks, the small furry creatures have been known to trap a boar-wolf for food. (ISU)

Boav
this is a speedy sublight drive manufactured by SoroSuub. It is a simple and economic drive, although it is primarily compatible with only SoroSuub starship systems. (SWJ9, GG6)

Boba Fett and the Assassin Droids
this is the galaxy's original talent-free band. Originating on the planet Adarlon, they gained a steady cult following despite their lack of ability. They only release singles. (GG6, GG9)

Bobb, Feskitt
this bounty hunter was employed by the Empire in an effort to recover an I2-CG droid from Goratak III. The droid had intercepted information on the Alliance's starship manufacturing plant on Tar Morden, and was eventually recovered by Alliance forces. (MB)

Bobek
this young Dubravan male sought to join the Alliance. He contacted Jal Te Gniev about making contact with the Alliance and becoming a pilot, and Jal took it as a joke. He made Bobek take an "entrance exam" which involved Bobek being blindfolded and led in a random path until he fell in a hole. Bobek was humiliated in front of his friends, and sought to exact revenge on Jal. He purchased a blaster and set out to shoot him, but stumbled into an Imperial raid. As Jal tried to escape, a stormtrooper shot and killed Bobek. Jal fell deeper into despair, feeling that he had caused Bobek's death. (VQ)

Boble
a Bakuran noble Lady who agrees to watch Malinza when Gaeriel accompanies the Bakuran fleet to Corellia. (AS)

Boc
this Dark Jedi compatriot of Jerec was one of the few known Twi'leki Jedi. Boc was cunning and brash, and was known to laugh and taunt his opponents during battle. He was proficient in the use of two lightsabers at a time; his own lightsaber was a large device which could activate a single blade, or - when pulled apart - could be used as two blades. Boc, like Jerec's other Dark Jedi, was defeated by Kyle Katarn during the search for the Valley of the Jedi. (DF2)

Bocce
a galactic language used on Tatooine. (SW)

Bocck, Boddu
this man was a bounty hunter with something of a death-wish. In an effort to hone his own skills, Bocck once traveled to Rodia and hunted a group of Rodian hunters in the jungle. By himself. He wore his black hair long, with a topknot pulled toward the back of his skull. He later established a base of operations in Cloud City's Port Town. Bocck once ran into Major Birket, and an accidental discharge of a poisoned dart killed Birket's young assistant. Birket never forgot the event, even though he eventually turned to Bocck to help locate and capture Platt Okeefe and Tru'eb Cholakk. Bocck managed to capture Tru'eb on Tatooine, but his henchmen were unable to capture Platt on Cloud City. He turned Tru'eb over to Major Birket and collected part of the bounty. Bocck then returned to Cloud City. *Note that* Imperial Double-cross *claims Boddu Bocck's hair is reddish in color*. (SESB, IDC)

Boden
an unimportant planet in the Core. (CRO)

Bodgen
a swamp-covered moon orbiting an unspecified planet. (DCAR)

Bodo Baas
this Jedi Master was the Gatekeeper of the Holocron that Luke Skywalker and Leia Organa-Solo retrieve from the reborn Emperor Palpatine. He and a group of Jedi Knights were active in the Adega System about 600 years prior to the Galactic Civil War. Bodo Baas was a descendant of the Jedi Master Vodo Siosk-Baas, who was a contemporary of the Jedi Master Arca, about 4,000 years before the Galactic Civil War. (FNU, DE1, DE2, DA)

Bodrin
the primary planet in the Bodrin System, this rocky world is found in the Elrood Sector. The inhabitants barely make enough working as miners for the Elrood Quarry Corporation to survive. The mines operate at full output during the summer months, but the five winter months force the planet to shut down. (PG)

Bodrite
this mineral is mined by the Elrood Quarry Corporation on Bodrin. (PG)

Bodwae
this Laerdocian served as a sensor operator aboard the *Errant Venture*. He was part of the bridge crew during Garm Bel Iblis' assault on Yaga Minor. (SOP, VOF)

Body Bucket
this was a slang term used by armorers to describe the pieces of armor used by stormtroopers. (TFE)

Body of the Living God
this is the name for the planet Ronyards, used by the multitude of droids that live there. They consider the huge, planet-covering construct of droid parts to be the work of the planet itself. (CSWDW)

Bodywood
a pale pink wood with scarlet streaks, its color mimics that of the flesh of a race of creatures that inhabited the forests of Munto Codru. Hence, its name "bodywood." The live trees have a limited intelligence, and seem to be able to feel pain. (CS)

Boe Vixe
this Gran athlete refused to let his sister, Cera, marry Vee Naaq. (IA)

Boegis
codename of a group of Alliance Y-Wings destroyed during the Galactic Civil War. (TIE)

Boetay
a wild animal native to the planet Garos IV, boetays roam the countryside in small packs. They tended to avoid contact with humans. They have a dark tan coloration, broken by black stripes. (SWJ12)

Boeus Sector
a section of the galaxy located in the Expansion Region. During the time of the New Republic, it was governed by Darvon Jewett, who is a supporter of the Republic. (RPG)

Bofa II
this planet was the distribution site for Imperial surveillance probes during the Galactic Civil War. (XW)

Bofa Treat
a sweet, dried, fruit-like snackfood. (TSW)

Boffa
a species of fruit tree native to Yavin 4. The fruit itself is often served salted. (DK)

Bog Beast
the swimming creature that tries to ingest R2-D2 on Dagobah (ESB)

Bog-hopper
this was a form of repulsorlift vehicle, similar to a landspeeder, used on the planet Seikosha. The craft had a bullet-shaped passenger area, supported by two winglike hydrofoils. The craft could transport up to seven beings, including the driver, and a little cargo. (POC)

Bog-wing
this flying predator is native to the swampy jungles of Dagobah. Measuring 1-5 meters from nose to tail, the bog-wing has leathery skin and a snake-like body propelled by large wings. The young of the bog-wing are born in mid-flight, as the mother dropds from an extreme altitude. The bog-wings use their sharp talons to grasp the small rodents and water creatures which inhabit Dagobah's swamps. (CCG4)

Boga Minawk
this anti-gravity sport became very popular at the Dona Laza tapcafe about fifteen years after the Battle of Endor. (SOP)

Bogan's Brown Nafen
this species of winged rodents was known in the popular media as butterbats. They were found on a number of tropical planets, where they consumed huge amounts of insects and small creatures. However, they were also carriers of a variety of diseases, making them a nuisance to be eliminated on many worlds. (COG)

Bogen, Ab'El
this New Republic Senator served on the Defense Council during the Yevethan Purge. (SOL, HT)

Bogey
an ice-creature that lives in the Kessel spice mines. It has a huge number of eyes and many long, pointed legs. It feeds on energy. They are bioluminescent. (JS)

Bogga
the Hutt crimelord who ruled the underworld of the Stenness System during the time before the Great Sith War. He was nicknamed 'The Merciful One' because of his tendency to give those who crossed him another chance to return to his favor. The options he usually provided were death or a very dangerous task; most Hutts would simply kill the offender. He became a sort of protector to the 'Nessie mining colonies, protecting them from pirates...for a price. He was not, however, very happy with the fact that Jedi Master Thon was living on Ambria, since Bogga had a fascination with the Dark Side of the Force. He ordered the death of Andur Sunrider, in an attempt to steal his Adegan crystals. He later attacked Thon's base, hoping to recover the gemstones, but was driven back by Nomi Sunrider. (TOJ)

Boggs, Wenny
a human who got lost in Tatooine's Junland Wastes while hunting Womp Rats. His story says that he heard a strange, alluring song from the desert, and when he found its source, it was a Tusken Raider singing in a sad, lilting voice. Although the Raider had removed his facial wrappings in order to sing, Wenny couldn't see his face. Further investigation revealed that the Raider was singing the plaintive song for a dead companion, something never before documented. (SWSB)

Boiling Caress
this Yuuzhan Vong instrument of pain employed the immersion of one's body into a vat of boiling hot liquid. (DTR)

Boiling Sea
a tourist attraction on the planet Drall in the Corellian System. Many speculate that the sea is a temporary geological formation that will disappear in a few hundred generations. In summer, the ground surrounding the small, landlocked lake become hot enough to boil off the accumulated water. Rains and winter snows replentish the sea. (AC, AS)

Bojam Rees
this tattoist made a meager living on Star Station 12, catering to the desires of spacers to acquire new tattooes. His shop was located on the station's level 17. Abal Karda paid this green-skinned alien to tattoo the tribal designs of the Duhma on his face, and paid him with a lock of Selestrine's bejeweled hair. Karda used the alias Mixxim, but this ruse was not enough to keep Bobe Fett from locating Bojam Rees and obtaining information on Karda's location. (EOE)

Boku Settlement
this settlement, located on the planet G'rho, was located near a rich vein of ore. (TBSB)

Bolabo Hujaan
this female Sullustan maintained the starship repair facility known as Bolabo's Garage. She fled Sullust as soon as she could find employment aboard a starship, and never looked back. She learned how starships worked through years of on-the-job experience, and eventually settled on Byblos to start her own operation. She was known to have been loyal to the Alliance, and often helped repair the ships of Alliance agents. However, she never did anything for free, and demanded payment up front before any repairs were started. She was also known as a smuggler, and would often steal the parts she required for the repairs done in the Garage. In order to help maintain the secrecy of the Garage, Bolabo developed a network of contacts within Byblos Starport Security, which she kept happy with regular payoffs. (CRO)

Bolabo's Garage
located deep within the confines of Byblos Tower 214, this starship repair facility was owned and operated by Bolablo Hujaan. The Garage could outfit a ship with almost any form of illegal equipment, for the right price, and Bolabo worked hard to keep its existence a secret from Byblos Starport Security. (CRO)

BolBol
the Hutt crimelord ruling the Stenness System during the Galactic Civil War. (TME)

Bold Dove
this freighter was owned and operated by Jorgan Blech during the early years of the New Republic. (POC)

Boldheart
this New Republic *Corona*-class frigate was the first New Republic ship to encounter the Teljkon vagabond. It was disabled by the vagabond about five years before Drayson sent Pakkpekatt and Lando Calrissian out to locate the vagabond. (BTS)

Boles Roor
this Sneevel was one of the Outer Rim's best podracer pilots, and was also known as a notorious drunkard and one of the best glimmik singers. Boles Roor was a two-time winner of the Boonta Eve Classic, staged every year near Mos Espa on Tatooine, and preferred the Bin Gassi *Quadrijet* 4Barrel 940E race. (TPM, IS1, IG1)

Bolgoink
1) this Gamorrean settlement, controlled by the mighty Bolgoink clan, was located on the Wugguh continent of Gamorr. One of the first major fairs, held during the season of Slushtime, occurtred annually in Bolgoink. (SWJ14)
2) this was one of the strongest clans of Gamorreans. (SWJ14)

Bolgoink Hold
this was the primary building of the Bolgoink settlement, was the chief residence of Vrokk and his wife Kufbrug. (SWJ14)

Boliscon, Aquato
this man was the owner of Boliscon Towers, on the planet Socorro. Considered one of the few legitimate businessbeings on the planet, Boliscon was at one time a smuggler and criminal of some renown. He retired after making a fortune running weapons and spice, and eventually purchased the Soco-Jarel Spaceport on Socorro. A member of the Society of the Black Bha'lir, he was also a great judge of starships and young smugglers. Aquato made sure that he took advantage of both when he discovered them in the Soco-Jarel Spaceport. (BSS)

Boliscon Towers
located on the perimeter of the Soco-Jarel Spaceport, this pair of five-story-tall docking hangars is the most noticeable man-made feature of the planet Socorro. The repair and modification shops within the Towers were well-known to pirates and smugglers who needed to upgrade their ship systems. (BSS)

Boll Trinkatta
this Kloodavian owned the Trinkatta Starships manufacturing facility on Esseles, shortly before the Battle of Naboo. When Adi Gallia came to Esseles to investigate the building of hyperdrive-equipped droid starfighters, Trinkatta had her imprisoned. He knew that the ships - ordered to have the hyperdrives installed by the Trade Federation - were illgeal, but he needed the business. He protested their development after a test pilot was killed. However, his own labor and security droids turned against him, and they threw him in a cell as well. They were reprogrammed by the Trade Federation, after Boll refused to deliver the upgraded ships. (E1A1)

Bollem
a creature that lives in the high mountain country. Its hide is desired for tanning to make furred leather. (LCF)

Bollen Pattern
this medical outline defines a series of neural connections which links all the body's muscles to a central location, such as the brain. The bollen pattern of an individual is essential to the implantation of a RiMPack. (CFG)

Bollom
this Tahlboorean term translates to "war." (DRPC)

Bollux
a stocky, humanoid BLX-5 robot with long arms and a broad torso, Bollux has led an adventurous existence. He was first activated at

the shipyards of Fondor. Because of a number of coincidences, Bollux never received the mandatory memory wipe all droids require, and his personality continued to grow and change. He later served as a maintenance technician and also as a regimental commander during the Clone Wars. He was later deemed obsolete and sold off. He was purchased by Doc and Jessa, who did some further modifications to Bollux, and eventually gave him the nickname "Bollux." When Han Solo was contracted by Jessa to help locate the people stolen by the Corporate Sector Authority, Bollux was in use by Jessa's people as a transport disguise for the small supercomputer, Blue Max. Bollux's central plastron was modified to allow Blue Max to be placed inside Bollux's body. Bollux's name was given as a reminder of the headaches involved in maintaining him. Bollux was nearly destroyed by a laser bolt which hit him at Stars' End, but was repaired by Jessa's team and given a new carcass. He, along with Blue Max, decided that he wanted to see the galaxy, and asked Han Solo to accept them as a ship's helpers. Han overrode his instinctual distrust of automatons, after witnessing the two droids' loyalty and talent, and accepted them as crewmembers. They proved invaluable a number of times, helping to incapacitate Zlarb and his thugs on Lur. They were also able to communicate with the *Millennium Falcon*, and helped to keep it operating at top condition. When Han and Chewie set off to find the *Queen of Ranroon*, Bollux again proved his worth, finding a way to destroy the Guardian Corp of war robots. Following the discovery of the *Queen*, Blue Max and Bollux left Han Solo and went with Skynx to help the Ruurians finish his studies before becoming a chroma-wing flier. (HSE, HSR, HSL)

Bolo-ball
a sport popular throughout the galaxy. (CS)

Bolpuhr
this Noghri bodyguard accompanied Leia Organa Solo to Rhommamool during her first negotiations with Nom Anor. When Leia and the New Republic encountered the Yuuzhan Vong on Dantooine, Bolpuhr was killed trying to save her. (VP, DTO)

Bolt Squadron
captained by Tyresi Gurtt, Bold Squadron was the premier flight group of the Eyttyrmin Batiiv Survivors. (IJ)

Bolt-thrower
this primitive weapon is similar to a Wookiee bowcaster in many ways. It uses a crossbow-like structure to launch a thick cylinder into flight at a target. While it has the power of a blaster in terms of stopping an enemy, the bolt-thrower was a single-shot, slow-loading weapon. (ROE)

Bolter
this hardy plant is often used to assist in terraforming new worlds. (POT)

Bolton
this smuggler reprogrammed his DC5-1 freight droid to provide Customs officials with false manifests, relying on their trust of the usually reliable droids. (SWJ14)

Bolvan
this man was the Captain of the Devastator, during the period in which Darth Vader was forced to exterminate a quarter of a million Falleen in order to prevent a widespread plague. Bolvan disagreed with Vader's plan to bombard the failed laboratory with turbolaser fire, arguing that a more complete assault would be required. Vader wishe the Falleen to remain alive, and ordered Lieutenant Hija to fire on the lab. (SESB)

Bom Vimdin
this male Advosze despises other members of his own species. He was pessimistic and territorial, working as a solo smuggler for corrupt officials. He was in the Mos Eisley cantina when Ben Kenobi and Luke Skywalker booked passage to Alderaan on the *Millennium Falcon*. Following the Battle of Endor, he was apprehended by agents of the New Republic while transporting Imperial agents back to Imperial space. (CCG2, WBC)

Boma Beast
a huge, yellowish-green beast which roams the jungles of Onderon. They have ferocious teeth and a reptilian skin, and resemble bears. (TOJ)

Bomat
a flesh-eating, scavenger-like pest found on the planet Aruza. (TBH)

Bombard
one of the two *Victory*-class Star Destroyers which were deployed to eradicate the Eyttyrmin Batiiv pirates. (SWSB)

Bombard Squadron
an Imperial Navy division consisting of two torpedo spheres, a skirmish line of starships, and a line of pursuit ships. In total, up to 28 ships make up a Bombard Squadron. They were assigned to planets which had successfully overcome Imperial control, and had a strong military presence. The Bombard Squadron would then lay siege to the world, overtaking the rebellious inhabitants more quickly than a prolonged ground assault. (ISB)

Bombarde
this game of chance was developed aboard the luxury gambling ship *Cal Ambre*. Each game of Bombarde involved shooting a captured asteroid at the large planetoid Rove, using the *Cal Ambre*'s mass drive weapon. The moon was electronically overlayed with a gridowkr

pattern, and the asteroids were fired at a random location on the grid. Bets were placed on the exact location of the impact on Rove, and odds were historically updated with each round of play. (CRO)

Bombassa, Crev
this vicious Corellian crimelord ran much of the illegal operations in the farther reaches of Kathol Sector from a base on Pembric II. Despite his tendancy toward violence, Bombassa was nevertheless quite cultured. A short, pudgy man with thin limbs and bulging eyes, he surrounded himself with bodyguards while paying much of the Pembric Security Legionnaire force from his own coffers. During their search for Jorj Car'das, Lando Calrissian and Mara Jade managed to foil an assassination attempt on Bombassa's life. They refused direct repayment, instead deferring the reward to Talon Kaarde. Kaarde later used it to secure passage to Exocron during his own search for Car'das. After the New Republic and the Imperial Remnant signed their peace treaty, Bombassa went to work for the Hutts' overseeing operation in the Tynnani and Bothawui systems. Despite his affiliations with the Hutts, Bombassa shared information about the Yuuzhan Vong's plans for Tynna and Bothawui with Talon Karrde. He claimed to be simply "looking out for number one," but asked Karrde to make sure that the New Republic knew that he was supporting their efforts. (VOF, JE)

Bomlas
this Ychthytonian smuggler tended bar on Skip 1, in the Smuggler's Run. He has lost one of his arms in a particularly savage sabacc match, and declined a prosthetic replacement. Even still, Han Solo considered his one of the fastest bartenders he ever saw. *There is a caret over the 'o' in Bomlas' name.* (TNR)

Bomodon
an alien race. (TME)

Bonadan
primary planet in the Bonadan System, in the Corporate Sector, its natural resources were systematically drained by the Corporate Sector Authority. Its once-beautiful landscape is now scroched and barren from years of strip-mining, pollution, and mismanagement. It is one of the Authority's most prominent factory worlds, and has ten spaceports to effectively move its resources off-planet. A large Security Police force is stationed there, to keep an eye on the incredibly dense population. Weapons are not allowed on the planet, and newcomers must be thoroughly scanned before landing. An Authority Merchant Marine academy is based there. Zlarb was supposed to deliver his Lurian slaves to the planet. It was on Bonadan that Shug Ninx recovered a mile-long section of the first Death Star prototype, which he later used in his repair facility on Nar Shaddaa. Bonadan is also the site of an Alderaanian embassy, one of two such embassies recognized by the New Republic. The other is located on Coruscant. (HSR, DE1, DE2, XW, SOL)

Bonadan Blasters
one of the galaxy's most popular - and most franchised - shockball teams. (CSA)

Bonadan Heavy Industries
this is one of the many subsidiaries of TaggeCo. (CSA)

Bonadan Spaceport Southeast II
Bonadan's largest spaceport, Zlarb was supposed to meet his contact in the spaceport's main passenger lounge, at table 121. The spaceport boasts a huge lounge which is covered by a transparent dome, allowing its occupants an unobstructed view of the spaceport's traffic. (HSR)

Bonadon
his small corporation produced a number of tractor beam generators for light duty aboard freighters and independent transports. (PP)

Bonaka Nueno
this city, located on the planet Intuci, was razed by Sonopo Bomoor. Most of its inhabitants were killed in the attack, in a mass execution in Bonaka Square. Kosh Kurp was a native of the city, and was kept alive by Bomoor in order that he could serve as a living witness to Bomoor's power and greatness. Kurp never forgot, and searched for Bomoor for the rest of his life. (JTH)

Bond-wife
this is the name used to describe the first wife of a Cerean male. The ratio of Cerean males to females it one to twenty, so in addition to the bond-wife many Cerean males take several honor-wives. The relationship between the bond-wife and the honor-wives is often strained, especially when it comes to the bearing of children. (PTR)

Bonded Armor
an incredibly strong material made by molecularly bonding two sections of metal armor plating. (ROJR)

Bonderium
this *Lambda*-class shuttle was stolen by the Alliance, and was used by the agents who attempted to recover the datapacks taken from Dankayo by the *Elusive*. The agents tried to disable the *Elusive*, but were unable to immobilize the ship before it could jump to hyperspace. (SH)

Bondo
the large, jovial leader of the Jinda. (ETV)

Bonearm, Dace
a human bounty hunter who worked with an IG-series assassin droid just prior to the Battle of Yavin. (TME)

Bonegnawer
a flying predator native to Tatooine, thought to be able to crush stone with its powerful jaws. (SWN)

Bonemer
a synthetic material used to replace, repair, or augment natural bone tissue. (LCS)

Bonepicker
a derogatory term used to describe the Skrilling race, given because of the scavenging nature of that race. (GG12)

Bonestar Pirates
this group of Corellian rogues was once led by Loka Hask. During this time, they were pursued by the Corellian Security forces for several crimes. An interstellar chase resulted in the pirates landing on Gus Treta to create a diversion. The diversion involved the destruction of a fuel depot, owned by the Antilles family. The devastation, caused when the pirates lifted off while still coupled to the fuel dispensers, destroyed the Antilles' depot and killed Jagged and Zena Antilles. Wedge Antilles was safely off the station when the "accident" occurred. He and Booster Terrik pursued the pirates, destroying their ship and leaving them for dead. (XWPA)

Boneworm
this creature lives on the planet Necropolis, where it feeds on the bone marrow of dead bodies. The boneworms will also feed on a living being's bone marrow, if the being remains still too long. Doctor Evazan discovered that the slime of the boneworm was the missing ingredient to his own reanimation serum, and allowed him to bring recently-dead bodies back to life as zombies. Once a body was injected with the serum and interred in the Necropolis cemetary, the boneworms would begin eating at them. When the serum came into contact with their slime, the body was reanimated when the bones are drained of marrow by the boneworm and backfilled with the serum which is in the body's veins. (GOF2)

Bongo
this is the Gungan name for a small submersible vehicle. The Gungans built several forms of bongo subs for travelling beneath the surface of the planet Naboo, out of site of the native human population. Each bongo resembles an ocean creature, primarily squid and skates. The passenger and cargo compartments are sealed from the surrounding water by small force fields, and the controls are fairly standard. The bongo sub is propelled by a grouping of long, tentacle-like devices known as electromotive tentacles which hang behind the bongo and rotate, providing propulsion Most personal-use bongos are of the tribubble configuration, measuring about 15 meters in length, including the drive tail, and can reach speeds of 85 kilometers per hour. They have seating for three, which includes the pilot and two passengers. Up to 600 kilograms of cargo can be stored in two modules, and an escape pod is often inlcuded for use in case of emergency. (SW1, IG1, E1A9)

Bongo Rally, The
this annual, underwater race was staged by the Gungans. Originating in Lake Umberbool, the Bongo Rally course was a large, water-fillde tube that wound through the waters of Naboo. The two-kilometer course was filled with loops, turns, and plorkscrew tunnels, and the tube in which the races moved was just wide enough for two bongos. (E1A12)

Bongu
this Huttese term is the word for “shoulder.” (IS1)

Bonion
the planetary governor of the planet Obinipor. (WS)

Bonn, Janus
this Imperial Captain was a native of the planet Corulag, and the son of a wealthy Imperial noble. He attended the best schools, and volunteered for service to the Empire immediately upon graduation. He rose through the ranks until he was named as an assistant to Darth Vader himself. Bonn was assigned by Darth Vader to watch over the remains of the planet Alderaan, in hopes of capturing sympathetic members of the Alliance as part of Operation Yavin Kill Two. When Vader began circulating rumors that the Royal Palace of Alderaan had been preserved in the asteroid field of Alderaan's remains, Bonn was ordered to pay special attention for the presence of Leia Organa. Unfortunately for Vader and Bonn, the primary rumors about the existence of Asteroid 7785 were intercepted before they reached Leia Organa. A team of Alliance agents on the Ithorian herdship *Bazaar* heard them first and decided to investigate. Bonn's forces managed to corner them, but the Alliance fought off Bonn's troopers and managed to recover the *Another Chance* before it fell into Imperial hands. (GA)

Bonnie
this petite female was employed by TransGalMeg Industries on Narg, as a member of their Personal Satisfaction Division. She had long black hair. (TA)

Boog
this grumpy near-human served as the co-pilot of the *Port-Esta Queen*, until she carried Abal Karda to Star Station 12. Boba Fett tracked Karda to the *Port-Esta Queen* and tried to obtain information on Karda's whereabouts. When Boog tried to drop a crate of kneebs on Fett, Fett simply broke the fall and escaped to shoot Boog dead. His Captain, a bald alien with spots on his head and long, droopy mustaches, told Fett everything before being spared by the bounty hunter. (EOE)

Book of Anger, The
first volume of the *Dark Side Compendium*, this work by Emperor Palpatine was derived from several sources: fallen Jedi, the Jedi

Holocron he stole from Ashka Boda, and the collected works of primitive magicians. It describes the ways that a Dark Jedi can use and control anger to make him stronger and more aggressive. (DE1)

Book of Law, The
the source of the Singing Mountain clan's basic tenets. The book was created by Allya to describe the ways in which the women of Dathomir should use their power. Foremost among the laws is the tenet, "Never concede to evil." Over time, other women leaders and even other clans modified the book for their own use. If a woman ever broke the laws Allya created, she was exiled from her tribe. The woman could be given a chance to rejoin her group if, after three years in the wilderness, she agreed to once again take up the laws in the book. (CPL, CTD)

Book of Practical Lightsaber Technique
published by Novacron Press (book listing 162.S*D/3/r^6.56), this tome was written by the Jedi Master Vo'ren Faalo. Faalo had developed a series of practice routines that sharpened a Jedi's control of the Force while wielding a lightsaber. Faalo described a series of cadences in which the student used steel ball bearing set atop candles. The student had to cleave the steel balls in half without melting the candles. The cadences ranged from a single steel ball and candle to hundreds, and required intense concentration. (GG9)

Books of Massassi
a series of tablets recovered from a collapsed underground passage by the Jedi students on Yavin 4 following the Battle of Endor. Streen took the task of deciphering them, and had completed sixteen of them when Luke Skywalker left for Lucazec. The tablets revealed that the Massassi measured themselves against the natural world and found themselves lacking. They had achieved domination of the jungle moon, but saw that they were insignificant when compared to the rest of the galaxy. Thus, they continued to strive for perfection, and fell victim to the Dark Side of the Force. (BTS)

Book of Shadows, The
this was the heavily-modified version of *The Book of Law* which was created by Gethzerion, after she was exiled from her clan. Gethzerion taught her followers that Allya had written the original book after she was old and weak, and that the laws she set down were for her own benefit, and not that of the other sisters. This book taught the use of what Gethzerion later called Shadow Magic. (CTD)

Bookchip
a datachip on which is recorded a story or volume. (AS)

Boom
this diminutive being was recruited as a crewmember of the *FarStar* by Krudar. However, Boom's continual experimentation with fire - and the destructive results of those experiments - soon began to grate on the crew's collective nerve. (KR)

Boonda
this Hutt was the son of Groodo the Hutt. Boonda had once applied to the Corulag Academy, but had not been chosen to attend. Groodo had been furious, and attempted to make the Academy pay. However, Groodo was intercepted by Darth Maul before he could destroy the Academy, and the two Hutts fled. After reaching maturity and going into business for himself, Boonda became known as one of the rare individuals that actually ran a legitimate business. This "failing" led him to be manipulated by Movo Brattakin, who claimed he was dealing in droids who had been deliberately sabotaged with program traps. Brattakin, working through B-9D7, sent a cargo of droids to Boonda. Among the cargo were R2-D2 and C-3PO. B-9D7 also lured Olag Greck and Jace Forno to Boonda's moon, and when all were together, Brattakin's plan was launched. He had delivered two criminals into the hands of an honest Hutt, and Boonda took great pleasure in watching them bargain for their lives. He allowed R2-D2 and C-3PO to escape. (DRO)

Boonta
a planet known for its organized speeder races, it is also the site of an orbiting scrap yard. Sise Fromm employed Boba Fett to eliminate Thall Joben during a race there, but the attempt was foiled when a bomb - planted by Fromm's gang - was exploded near Fett's speeder. Fett, angry that he had missed a chance to kill Joben, took Fromm and his gang hostage and turned them over to Jabba the Hutt. (DCAR, EGC)

Boonta Eve
this Hutt holiday was celebrated each year on Tatooine. Many of the festivities, including the Boonta Eve Classic podrace, were hosted by Jabba the Hutt. (SW1)

Boonta Eve Classic
this podrace was one of the Outer Rim’s premier events, and pitted the best racers on the circuit against each other along a course filled with rocky obstacles. The longest and most popular race on the pro circuit, "The Boonta" was run annually on the Mos Espa podracing course. The race began in Mos Espa Arena, and wound past some of Tatooine's most famous landmarks, including the Great Pit of Carkoon, Arch Canyon, Jag Crag Gorge, and Beggar's Canyon. (SW1, TPM, RAC)

Boonta Spice
a heavy spice used in Giju stew. (SE)

Boordii
a planet on which Han and Lando had to escape from a botched dolfrimia run. It is located on the Sumitra Sector. (HTTE, REB)

Boordist
the language spoken on Boordii. (TLC)

Boorn, Keog
an Imperial scout, Boorn surveyed most of the Sluis Sector. He started to survey the planet Dagobah, and nearly discovered the location of the beckon call left possibly there by some unknown Dark Jedi (later discovered by Luke Skywalker). However, the ancient Jedi Master Yoda scared him away, much the same way Obi-Wan Kenobi frightened the Tusken Raiders away from Luke Skywalker on Tatooine. (HTSB)

Bootlegger's Slide
this was the name of a specialized obstacle used in swoopchasing. The Slide was an open-air, anti-gravity channel which rendered all riders weightless and without speed limits. The lack of gravity pulled a swoop along at nearly twice its normal speed, and riders were forced to use maneuvering jets in order to navigate the Slide. A safety rail was installed in every Slide channel, allowing riders who were out of control to bump along and regain their bearings without being seriously injured. (BSS)

Booty Full
this pirate ship was a modified bulk cruiser, and was part of the fleet which was assembled under Leonia Tavira, several years after the death of Grand Admiral Thrawn. It attempted to waylay the luxury liner *Glitterstar*, but was subdued by Rogue Squadron. (IJ)

Boqeri
this was the period of self-imposed isolation that a Nazzar of the Old Republic would perform to cleanse their soul and become imued with the *Ulizra* and the Great Structure. The *boqeri* lasted twelve Nazzri years. (TOJC)

Bora Boru
a Bosph smuggler operating in the Outer Rim during the Galactic Civil War. (SWJ13)

Borallis Metalworking & Materials
this corporation produced a wide range to tools and materials for use in welding applications. (PSG)

Boras
1) this species of incredibly large plant was native to the planet Zonama Sekot. Boras could grow to be six hundred meters tall, with diameters well over 10 meters at their base. The foliage of the boras formed an immense canopy over the planet, colored with greens and dotted with gold, blue, purple, and red. Despite their size and shape, most xenobotanists did not classify the boras as a tree. The original colonists, however, could only liken them to trees, and used the Ferroan word *boras* - which meant tree - to describe them. The balloon-like leaves of the boras were used by the colonists as airsacs, which were used to create floating airships. The lifecycle of hte boras was the model after which the creation of Sekotan starships was developed. The ancient boras drop seeds to the ground, which feed on the dead limbs the boras tree drops to the tampasi floor. Then, during periods of intense thunderstorms, the boras channel raw lightning through their branches to the seeds on the ground, filling them with energy and cracking them open in a process known as forging. Once the seeds are opened, special leaves on the boras tree shape the seeds into future boras trees in a process known as annealing. In this way, no two boras trees are alike. The original Magister of the planet trained the boras to move their dense canopies over the organic factories of the Jentari, blocking the creation process from prying eyes. (RP)
2) this was the Ferroan word for 'tree.' (RP)

Borbor Crisk
this being was part of Grand Admiral Thrawn's trail into Black Sun's operations on Corellia. He was known to the law enforcement agencies as a small-time criminal whose interests remained within the Corellian System. Despite this description, it was known that Crisk hoped to topple Zekka Thyne and Black Sun to gain control of the system's underworld. (TFE)

Borborygmus Gog
this evil, mad scientist once worked for the Empire. A Shi'ido, he was the lead scientist for Project Starscream, and controlled the efforts of Doctor Evazan for much of this time. Gog was the primary developer behind the planet D'vouran, a project he began with his partner, Mammon Hoole, about twenty years before the Battle of Yavin. They received Imperial support for the project, and moved their labs to the planet Kiva. There, they tinkered with the ability to control life and death. When their experiments began to drain from the native Kivans, Hoole became alarmed. Gog, however, told the Emperor that everything was OK, and ordered the continuation of the experiments. Eventually, the experiment robbed the entire planet of Kiva of all life, including the native Kivans, and the experiment failed. Gog blamed the failure on Hoole, and continued in secret. He was though to have died on Nespis 8, after being captured by a dianoga living on the station, but reappeared on Kiva in hopes of capturing Hoole and maintaining control over Starscream. There, Gog activated the biological weapon Eppon, more to save himself from the wrath of Darth Vader than anything else. After destroying Eppon, Gog himself was executed by the wraiths of the dead Kivans, after D-V9 revealed Gog's transmission to the Emperor documenting the destruction of Kiva. (GOF2, GOF5, GOF6)

Borcatu
this creature was a small, plated rodent which was found in a wide range of environments and locations. Their bodies were protected by overlapping plates of hard chitin, and their feet were tipped with hard claws for digging. They were scavengers, living on anything they could dig up. Originally native to the Serhan desert of Escabar, it is believed that borcatu were inadvertently transported off the planet by a group of traders from the Krassh region. (COG)

Borcorash
this planet is known for the incredibly-colored sunsets which can be viewed from anywhere on the planet. The planet's atmospheric conditions result in an ever-shifting array of colors during sunset. (SOP)

Bordal
one of two habitable planets in the Taroon System, Bordal was invaded by the Empire just before the Battle of Hoth. Bordal and its sister planet, Kuan, had been locked in a bitter, decades-old war, although no one remembered the exact cause. The Bordali economy was in ruins, and the planetary government had declared martial law. The Empire, seeing an opportunity, entered the system to bring news of Palpatine's removal of the supposed dead wood of the Old Republic. The Empire blamed the planet's economic crisis on the Old Republic, and swayed the Bordali to join the Empire. The planet's primary inhabitants are human. (TIE)

Bordhell
a manufacturer of fuel slugs in the time preceeding the New Republic. Xim the Despot had stockpiled a huge number of Bordhell fuel slugs to help him protect his growing empire. The *Queen of Ranroon* was loaded with them when it was hidden on Dellalt. (HSL)

Borealis
one of four Corellian CR90 Corvettes under the command of Lumiya, following the Battle of Endor. (SWG)
this starship served as Leia Organa-Solo's flagship during her travel to the Chorios System to meet with Seti Ashgad. (POT)

Borderland Regions
a militarized zone between the New Republic's space and that of the Imperial remnants. This is not an official sector of the galaxy, but a name given to the remaining Galactic Civil War battle zone. (HTTE)

Bordok
a small, horse-shaped creature native to the forest moon of Endor. The Ewoks use them like mules. (ECAR)

Borecrawler
a particularly devastating insectile creature found on Virujansi. Larval borecrawlers are used as a torture and execution tool. (RC)

Boreen
this lock component controls the retry mechanism. (CFG)

Borfax
this hulking, half-human/half-reptile is found on the planet Centurious. The borfax has three eyes. It is believed that the borfax was one of the early failures of Palpatine's cloning experiments. (WEG)

Borg-implant
a computer chip implanted into warriors that links them to a central computer which controls their actions (HTTE)

Borga Besadii Diori
this Hutt was considered the most powerful of the Hutts, during the Yuuzhan Vong invasion of the galaxy. It was learned that Borga had started making deals with the Vong, working to form an alliance with Nom Anor, who pretended to be the intermediary Pedric Cuf. He resented the efforts of the Peace Brigade, since they were counteractive to the deals he tried to make. Later, Borga pledged to support Malik Carr and the Yuuzhan Vong, allowing them to stage the next phase of the invasion from Hutt Space. In return, Borga was given information on which worlds would be attacked next, allowing her to profit from the attacks. (HT, JE)

Borgo Prime
Lando Calrissian sold corusca gems to a broker on this asteroid space station. Over the years, the station has collected it fair share of murderers, thieves, and conmen. The asteroid itself is honeycombed with old mining tunnels and caves that have been long-ago stripped of an valuable ores. This network was easily modified to accommodate a spaceport. After the death of Grand Admiral Thrawn, an Imperial credit-laundering operation was also esablished here, providing a steady flow of funds into the waning Imperial coffers. (SA, SOP)

Borin, Danz
this native of Nar Shaddaa was a cocky gunner and bounty hunter who was nearly as good as he boasted to be. He was in Mos Eisley when Ben Kenobi and Luke Skywalker booked passage on the *Millennium Falcon*. (CCG2)

Boring Laser
this mining device uses a laser to bore holes in rock. The holes are then filled with explosive for blasting. (SH)

Borium
a raw material mined on the planet Contruum. (CFG)

Borke's Cantina
this run-of-the-mill bar and grill was owned by Borke Valkanhayn. Located in Drepplin, on the planet Glova, the cantine was used to launder the money he received from the illegal import and sale of goodson the planet Glova. (POC)

Borkeen Belt
an infamous belt of asteroids which were the remains of a shattered planet, the Borkeen Belt was reported to be the home of Grendel, the huge space slug. The Borkeen Belt is a navigator's nightmare, and no ship has ever been know to return from it. (SWSB)

Borkyne
Jodo Kast - in actuality, a disguised Grand Admiral Thrawn - supposedly botched a mission there for Captain Niriz. (TFE)

Borleias
the fourth planet in the Pyria System, it was the site of a facility owned by Alderaan Biotics prior to the Galactic Civil War. The site was abandoned after the destruction of Alderaan, and was forgotten. Imperial General Evir Derricote discovered the abandoned base and set up a base of his own there, diverting Imperial supplies to strengthen his position on Borleias. He made almost three million credits creating lost Alderaanian foodstuffs and selling them on the black market. (XWN)

Borleias
one of the New Republic transport ships stationed on Folor shortly after the Battle of Thyferra. It suffered from a ion engine initializer malfunction while escaping from the *Implacable*, and was escorted off the moon by Wraith Squadron. (WS)

Borlov
this planet is the homeworld of the Borlovians. (SWAJ)

Borlovian
the timid, feathered alien race native to the planet Borlov. They have a stable, feudal society, and htey very rarely leave their home cities. They communicate via a series of whistles. (SWAJ)

Bormea Sector
this Core area makes up one half of the Ringali Shell. It was ruled by Imperial Moff Jamson Caglio during the Galactic Civil War. The Perlemian Trade Router intersects the Hydian Way in this sector. (SWAJ)

Bormea System
this star system was a major stop-over point for transport ships carrying passengers to and from Coruscant. (IJ)

Bornaryn
this was the title used by the workers and supporters of the Thul family shipping empire, led by Bornan Thul and his wife, Aryn Dro Thul. Bornan used it as the name of his shipping company. (TEP)

Borneck
this race of near-humans was native to the planet Vellity and its system. Their skin color ranges from pale yellow to orange-brown, and they were known for their patience and common sense. The Bornecks were a peaceful race known for their common sense and patience, and they known to be excellent farmers. Most Bornecks enjoy heavy labor, and hard work is considered the key to good health. Bornecks also enjoy celebrations, and the multitude of holidays and fetes brought them together into a planetary society. The average Borneck lived to be 120 standard years of age. (GMK, AE)

Borofir
this young Ghostling child was captured, along with Princess Arawynne, by Djas Puhr and brought to Mos Espa to be sold as a slave. Borofir was just three years old at the time. (E1A5)

Borolol's Claw
a tall mountain peak found on Captivity. The Claw is tall enough that it sometimes pierces the cloud cover of the moon if it gets stuck in the eye of a storm. (RC)

Borra
this huge, humanoid creature was controlled by the Gorax on the Forest Moon of Endor. A borra captured Jeremitt and Catarine Towani when their star cruiser crashed on the moon. (EGC)

Borrat
this creature, found in the subterranean realms of Coruscant but not native to the city-world, grow to be two meters in length. They have tusks, spines, armored flesh, and hard claws, making them dangerous when encountered. They tend to be solitary. (WG)

Borscii
this bushy plant is native to the planet Bothawui, and is often used in decorative plantings. (SOP)

Borsk Fey'lya
Fey'lya, recognizable by his cream-colored fur and violet eyes, was a native of the Bothan colony world Kothlis. He joined the Alliance shortly after the Battle of Yavin. He brought with him a large contingent of Bothans. He led the mission to steal the Death Star plans (although this is not verified by *X-Wing: Rogue Squadron*), and was rewarded with a leadership position in the Alliance which grew into a seat on the New Republic's General Council. As a councilor in the Alliance, he began playing the various representatives against each other, in an effort to gain more and more power. After the Battle of Endor, Fey'lya's manipulations came to a head when the New Republic - in an effort to gain some legitimacy - began to plan the retaking of Coruscant. Fey'lya set up the series of discussions and briefings on Noquivzor, where other members of the council would feel ill-at-ease, due to the planet's dry environment. This worked in

his favor, forcing Ackbar and others to debate amongst themselves while Fey'lya entered his own opinions. Fey'lya probably would have continued to gain power this way, but his Bothan ideals got the best of him when Grand Admiral Thrawn stepped onto the scene. When he saw an opportunity to denounce Admiral Ackbar and gain control of the Republic's armed forces, he took it. He aligned himself with Grand Admiral Thrawn's plans to discredit Ackbar, and was the main proponent in Ackbar's treason hearings. When the plot against Ackbar was revealed, Fey'lya thought that his career with the Republic was finished. However, the Republic recognized that is needed strong leaders, and pardoned him. He remained a loyal Republic supporter after that, although he never lost his uncanny ability to turn a situation to his own advantage. To this end, he began forcing Asyr Sei'lar to abandon her relationship with Gavin Darklighter, for he felt that it wasn't the way a proper Bothan - let alone a hero of stature almost equal to the Martyrs - should behave. Asyr ignored him, knowing that Bothan society would have to change to meet the demands of the new galaxy. Fey'lya told her that he himself would control that change, and told Asyr to fall into line with him. She refused, and after her "death" at Corvis Minor 5, she began working to change society without him. The fact that Asyr's body was never recovered hurt Fey'lya's plans to make her into the greatest of all Martyrs, and forced him to approach Booster Terrik with a request to locate a Bothan body to use in her place. Fey'lya had no qualms about Booster's people murdering a Bothan in order to fill the need. Booster flatly refused, and beat Fey'lya with his fists to ensure he got the message. Fey'lya was forced to return to Coruscant and rethink his plans. He later served as the chairman of the Justice Council during Leia Organa-Solo's tenure as Chief of State. After the agreement with Admiral Pellaeon to effectively eliminate Imperial opposition, Fey'lya was named Chief of State of the New Republic in a sweeping power-play. He led the New Republic Advisory Council twenty years after the Battle of Bilbringi, and was in this position at the onset of the Yuuzhan Vong invasion. He had arranged for a great deal of support to be voted to Senatorial positions, and received strong backing when Leia Organa Solo pleaded with the High Council to act against the Yuuzhan Vong forces. Fey'lya and his supporters dismissed her pleas as a poorly-disguised way to regain political power, but he was proven wrong when the worlds of Dantooine, Bimmiel, and Garqi were overrun by the Yuuzhan Vong. After it was revealed that he had manipulated Navy orders to avoid confrontation with the Vong, Fey'lya was forced to concede leadership to the military in order to avoid a complete take-over of the galaxy by the Yuuzhan Vong. (HTTE, DFR, WG, SOL, IR, VP, DTO)

Borstel
manufacturers of shipboard ion and laser weapons. (SCRE)

Bortras
C'baoth's home world. According to *Rebellion*, Bortras is located in Sesswenna Sector. (DFR, REB)

Bortrek
this fair-haired human was the Captain of the *Pure Sabacc*. A native of the planet Algar, he was distinguished by a scar which cut across his lips. It was Bortrek and the *Pure Sabacc* that intercepted C-3PO and R2-D2 when they escaped from the Death Seed plague launched by Seti Ashgad aboard the *Borealis*. He made extensive modifications to R2-D2, using the small droid to assist in piloting the *Sabacc* while Bortrek stole the droids. R2-D2 eventually overrode the ship'sprogramming and allowed the two droids to escape from Bortrek's possession. (POT)

Borvak
this clan once threatened the Bureau of Ships and Services with physical violence. BoSS, in turn, threatened to bring interstellar commerce to a halt by deleting all known transponder data of all starships unless the planetart governments helped bring the Borvaks down. The governments responded, and the Borvaks backed down against the sheer size of the force arrayed against them. *Note that* Galaxy Guide 12 *describes this family as the Nimbanese Bovark clan.* (CFG, GG12)

Bos
this New Republic Lieutenant was a ferry flight leader aboard the fleet carrier *Venture* during the Republic's battle with the Yevetha. He commanded Bravo Flight. (TT)

***Bos sos si*?**
this Yuuzhan Vong phrase translates loosely to the question, "What is that?". (VP)

Bosch
a planet. (SOL)

Boshaa-C'hi
this highly-powerful Kuat Drive Yards ion drive was originally designed for military use in starfighters. It was often purchased on the black market by deep space explorers, who needed its reliability and strength. (SWJ9, GG6)

BoShek
a human smuggler who was also in competition with Han Solo. He actually beat Solo's 12-parsec Kessel Run, but he did it without a cargo. He took this small victory in the starship *Infinity*, and was returning the ship to Tatooine when he encountered Imperial Star Destroyers deployed by Darth Vader to locate R2-D2 and C-3PO. BoShek forced the ship to land in the Dune Sea, and headed toward Mos Eisley. He established a secret outlaw tech lab in the city. In the cantina at Mos Eisley, he discovered Chewbacca, and was gloating to him about his new Kessel Run record when Ben Kenobi approached him about passage to Alderaan. BoShek, without a ship of his own, since he was under the employ of the Dim-U monastery on Tatooine, referred Ben to Chewbacca. Meanwhile, BoShek tried to rub in his new record on Han Solo, but he was forced to flee when the local government learned that he had downed the *Infinity* and wanted to hold him responsible for the breach in security. He used his encounter with Ben Kenobi to pose as a street priest preaching the good side of the Force, and after witnessing the Imperial slaughter of Het Nkik, he decided to join the Alliance. (TME, CCG)

Bosken & Bosken Company
this company started a mining operation that attempted to collect gases from Pesitiin. However, the planet's intense atmospheric storms constantly thwarted their efforts. They eventually went bankrupt. (GG2)

Bosmihi
this Kroctarian was the leader of the Unified Factions during the second decade of the New Republic, and was one of the first aliens to welcome the sham of Moff Disra and the conman Flim. (VOF)

Bosph
1) this Outer Rim planet was razed by Imperial bombardment which was rumored to be a retaliatory strike against rebellious inhabitants. In reality, the strike was designed to eliminate the Bosphs, some of whom were sensitive to the Force. Many Bosphs believed that the attack was a form of religious purge, and none ever discovered that Emperor Palpatine himself ordered their destruction.The planet itself was covered with grassy plains, broken by the scars of turbolaser fire. (SWJ13)
2) the four-armed alien race native to the planet Bosph. They had a stocky, humanoid shape, although their semi-circular heads were attached directly to their torso, without a neck. Their heads were dominated by two multi-faceted eyes and a pair of horns. Their hands and feet each had three digits, and their skin color ranged from light brown to dark gray. They were isolationists by nature, with a deep respect for philosophy and religion. Bosph leaders were known to have sensitivity to the Force, and could control it to some degree. Certain Bosphs attained greatness, and were allowed to place their own personal glyphs on objects. The Bosphs maintained their space-faring history by tattooing elaborate starmaps on their skin. After the Empire destroyed much of their homeworld, most Bosphs simply dis-remembered the Empire and its acts, instead blaming the attack on the *Yenntar*. (SWJ13, AE)

Bosphon Geddy
a complex musical instrument developed by the Bosphs. (SWAJ)

Bospridium
this element is one of the key components of the truth serum Bavo Six. (CFG)

Boss B
this was the alias used by Big Bunji during the early decades of the New Republic. (HT)

Boss Bunji
this was another alias used by Big Bunji, during the early decades of the New Republic. (JE)

BoSS Code
this was the name of the house band which played regularly at Bantha Traxx. (WSV)

Boss Nass
this Ankuran Gungan was the leader of his people during the Old Republic's struggle with the Trade Federation. Boss Nass was well-known among the Gungans as the individual who united the Ankuran and Otollan races. This union resulted in the dissemination of technology and sparked trade between the two races, and led to the construction of the vast, underwater city of Otoh Gunga, created from bubbles made of bubble wort and other well-kept secrets. He was a large Ankuran, whose immense body weight had compacted his skeleton into a much shorter version of the normal Gungan physique. Boss Nass was prone to nervous tics, and often grumbled his dissatisfaction by violently shaking his jowls. During the Battle of Naboo, Boss Nass tried to remain apart from the battle, leaving the snobbish Naboo to worry about the Trade Federation armies. However, when Queen Amidala came to him in the Gungan sacred place and kneeled before him in a show of peace and humility, he changed his mind. In Amidala, he found a Naboo leader who was willing to shed the prejudices of the past and work toward a brighter future for both races. He supplied the vast Gungan Grand Army to assist in Amidala's plans to oust the Federation. The Gungans rallied around him, and despite a large loss of life, they were successful in holding off the Federation's droids long enough for Anakin Skywalker to destroy the Droid Control Ship, and for Amidala to capture Nute Gunray and Rune Haako, breaking the Federation's hold on Naboo. *Boss Nass was portrayed by Brian Blessed in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM, IG1)

Boss Trome
this crimelord was known to employ alien species which could change their shape, and he used them in all kinds of positions. (SWJ12)

Boss Zorkiss
this fictional character was immortalized in a series of trading holocards. (GG11)

Boss-Master
Cerasi used this term to describe Qui-Gon Jinn, during her conversations with Obi-Wan Kenobi. (DOD)

Bossk
the son of Cradossk, the leader of the old Bounty Hunters Guild, Bossk was known in his early years as a highly-skilled hunter of Wookiees. This was only natural, since Trandoshans measure their skills in their ability to kill Wookiees. Bossk even had his personal ship, the *Hound's Tooth*, outfitted with special cages to hold Wookiees, and tanning vats to cure their hides. Bossk, however, was never able to make it to the top of the heap in the Guild, being stifled by both his father's machinations and the existence of freelance hunter Boba Fett. In nearly ever mission they both took, Fett got the upper hand and beat Bossk to the bounty. Often, Fett would then embarrass the Trandoshan, which made Bossk's lust for revenge even deeper. When Bobe Fett decided to join the Guild, Bossk feared that the other hunter was there to destroy the Guild and keep everything for himself. In this belief, Bossk was very close to the truth. However, Cradossk had noticed his son'' growing anger, and hoped to kill him off before he did any real damage. Cradossk arranged

for Boba Fett, Bossk, and Zuckuss to recover Oph Nar Dinnid from the Shell Hutts, and hired Zuckuss to ensure Bossk's death. However, Zuckuss was something of a double agent, and reported Bossk's death even as the Trandoshan returned to the Guild. Lulled into a sense of security, Cradossk was unprepared when Bossk appeared. Being younger, stronger, and angrier, Bossk made short work of killing and eating old Cradossk. After the breakup of the Guild, Bossk formed the Guild Reform Committee in opposition to the True Guild. Both factions waged a hidden civil war, further reducing the ranks of bounty hunters. During this time, Bossk decided to join Boba Fett in the search for Trhin Voss'on't. The arrangement was short-lived, however, as both hunters tried to steal the Imperial from the other. In the end, Bossk was embarrassed again by Fett. Bossk retired for a short time to lick his wounds, but was discovrered in the Corellian System by Hal Horn. After killing the security officer, Bossk was caught and imprisoned by Corran Horn, but was released by Kirtan Loor. Bossk then became part of a team that tried to capture a group of relocated Wookiees on the safeworld of Gandolo IV. He had tracked Chewbacca there, and he assembled a group of bounty hunters to take control of the Wookiees. However, through the intervention of Han Solo, the Wookiees were able to escape while Bossk and his fellow bounty hunters were left stranded on Gandolo IV. Bossk eventually freed himself, and vowed to find Chewbacca again. His chance came when Vader sought out bounty hunters to capture the *Falcon*. He took on two unlikely crewmembers, in the Wookiee Chenlambec and the human, Tinian I'att. The two had posed as bounty hunters, in an attempt to draw Bossk into a trap set by Wookiees. They claimed to have information on a series of Wookiee waystations throughout the galaxy, and that information could be found on one of them that would lead them to Solo and Chewbacca. The ruse worked, and they were able to lure Bossk to Lomabu III. There, in brilliantly-executed series of manipulations, Bossk was captured by Imperial forces and held on the charge of attempting to kill the Wookiees held in a labor camp there. The Imperial Governor, Io Desnand, eventually freed the Trandoshan. Bossk and several other bounty hunters tried to intercept Boba Fett near Gall and capture Solo's frozen form. Bossk tried to waylay *Slave I* in an asteroid field, but was nearly blown to bits by Fett's marksmanship. Bossk then found work with Jabba the Hutt, as part of the swoop gang used to patrol the landing pads where other hunters brought in Jabba's enemies. Bossk was nearly killed by Fett again when the Hunter brought Han Solo to Jabba. It was during this time that Bossk tried to steal the *Slave I*, but ended up losing it and the *Hound's Tooth* to Boba Fett. Bossk did managed to take possession of the load-shifter droid which contained the falsified record of the death of Owen and Beru lars, which was created by Kuat of Kuat, but ultimately lost that to Fett as well. Later, Bossk failed to capture Lando Calrissian on Keyorin. He was 58 standard years old at the time. Bossk then became involved with Zekka Thyne, who was released by the New Republic in an effort to gain information on Coruscant. Bossk was mortally wounded in a shootout caused by Corran Horn's escape from Thyne on Coruscant, but managed to survive the wound. He was employed by Big Bunji to harass Han Solo and Roa, during their search for Reck Desh, on the Jubilee Wheel. (ESB, MTS, EGC, SEC, SSE, WG, TBH, MA, SLS, HM, HT)

Bot
Grammel's henchman, his race is unknown. He wears a hooded cloak, and is reportedly mute. He witnesses Luke and Halla discussing the shard of the Kaiburr crystal, and reports it to Grammel. (SME)

Bot-Un
a rift valley on Belsavis. (COJ)

Bothan
furry, bipedal race native to the planet Bothawui and several other colony worlds, they are political and influential by nature. They are masters of brokering information, and had a spy network that rivalled the best the Empire or the Old Republic could create. As a race, Bothans took great pride in their clans, and it was documented that there were 608 registered clans on the Bothan Council. They joined the Alliance shortly after the Battle of Yavin. While the Bothans generally stayed out of the main fighting, there were two instances of Bothan exploits. The first came when they were leaked the information about the plans and data on the construction of the second Death Star near Endor. A number of Bothans assisted a shorthanded Rogue Squadron in recovering the plans from the *Suprosa*, but their lack of piloting skills got many of them killed. The plans were recovered and brought to Kothlis, where more Bothans were killed in an Imperial raid to recover the plans. Again, the Bothans retained possession of the plans, and eventually turned them over to Mon Mothma and the Alliance. The second came when they helped eliminate Imperial ships near New Cov. It was later revealed that the Bothans were also involved in bringing down the planetary shields of the planet Caamas, during the early reign of Emperor Palpatine, allowing the Empire to burn the surface of the planet to charred embers. Although the Bothans searched for several years to discover the clans invovled, Imperial records were too well-guarded to provide any clues. Then, some fifteen years after the Battle of Endor, records were discovered at Mount Tantiss that told of the Bothan involvement. (ROTJ, HTTE, DFR, SE, SOP, A)

Bothan Assault Cruiser
this warship was developed by the Bothan military, for use by the New Republic, shortly before the Yuuzhan Vong invaded the galaxy. (HT)

Bothan Glitterstone
Jabba and Jiliac tried to bribe Admiral Greelanx with a large, flawless glitterstone ring. (THG)

Bothan Military Academy
this military institution was founded on Bothawui, and served to train those Bothans whose callings centered on the defense of their planets. It was not highly regarded, however, since the Bothans preferred to do battle in the political arena rather than with blasters and starships. (WG)

Bothan Military Intelligence
this branch of the Bothan armed forces was involved in the acquisition of data about its wartime enemies. It was related to the Bothan Spynet. (KT)

Bothan Redrash
this disease was known to afflict Bothans and some other humanoid races, but was not always contracted by individuals in contact with it. (WS)

Bothan Sector
an area of the galaxy once “liberated” by the Empire following the Noolian Crisis. (TPS)

Bothan Spynet
this elite group of spies and information brokers is of a caliber slightly better than anything the Empire - or even Black Sun, at its height - could match. This proved to be a boon for the Alliance, since the Bothans were of an anti-Imperial sentiment. It was the Bothan Spynet that discovered the plans to the second Death Star were being transported on the *Suprosa*. (SSE)

Bothan Way
this was the term used to describe the philosophy and guiding principles of the Bothan people. (AE)

Bothan's Planet
a planet that was mined extensively for its native ores, including lidium. The Empire tried to kill Tiree there, when he was recruiting support for the Alliance. A group of Alliance operatives was nearly killed along with Tiree, but they later rescued him from Questal. (RPG, GCQ)

Bothawui
the Bothan homeworld, Bothawui is a cosmopolitan planet which is a major hub for information trafficking. The Bothan spy network has been decsribed as second to none, and much of the information is possesses flows through Bothawui. *Note that* Specter of the Past *indicates that the Bothawui system is located “millions of kilometers from anywhere.”* It was here that many of the alien races of the New Republic gathered their warships during the Caamas Incident, representing their own opinions and hoping to exact vengeance on the Bothans involved in the destruction of Caamas. (DFR, SE, SOP, VOF)

BothiCorp
this corporation produced a number of tools which were used to bypass starship security systems, such as the VoiceBox. (SWJ13)

Botiv
this ancient Ugor is reverred as the race’s Great Prophet. (SH)

Botkins
Kell Tainer assumed the identity of this mechanic, in order to get close to the *Hawkbat's Vigil* while on Storinal. (WS)

Botor
a nondescript planet. (CRO)

Botor Enclave
1) a communal city located on the frozen planet of Kerensik. (DESB)
2) this political body was often at odds with the Daupherm Planet States, during the reign of Emperor Palpatine. (CRO)

Botrut
a tribe of Ugnaughts living on Cloud City, the Botruts were one of the first three groups purchased by Ecclessis Figg for employment on the outpost. (GG2, MTS)

Bottom Line
the crew of this smuggling ship discovered Purr as a stowaway, after visiting the Tinnell homeworld. (SWJ1)

Bottom Viol
a musical instrument in the same family as the double viol, but with a much deeper sound. It produced musical with a combination of five strings and a collection of buttons which lined its upright neck. (TFE)

Boudolayz
this planet was the site of one of the Empire’s main archives, although it wasn't nearly as defended as the Ubiqtorate at Yaga Minor. (SOP, VOF)

Boulder-dozer
built by Rendili Vehicle Corporation, these earth-moving machines are equipped with lasers that can vaporize rocks and earth. (QE)

Boultan
a Corellian Defense Force groundside Captain stationed on the planet Corellia, Boultan tells Micamberlecto that the Navy's shipyards are being held by the Corellian Imperialists, just following Thrackan Sal-Solo's move to seceed the Corellian Sector from the New Republic. (AC)

Bounce
a game of chance and skill often found in casinos. Players fire a simulated weapon at a moving target, attempting to graze the target and bounce it around an enclosed game space. (HSR)

Bounds
this is the undeveloped area of rocky, barren land located outside of Corint City, on Pirik. (SWJ10)

Bountiful Hunter
this was one of Wonn Ionstrike's starships. (GG2)

Bounty
this was one of two Imperial container ships assigned to the replenishment fleet which contained the Black Ice. (BI)

Bounty Hunter Means and Methods: Comparative Psychological Perspectives and Quantifications
this paper was written by Soras Varn, and was first published in the proceedings of the Institute of Imperial Psychological Studies. It documented the wide variety of personalities and modes of operation used by bounty hunters during the height of the New Order. (GG10)

Bounty Hunters Guild
this affiliation of most of the galaxy's bounty hunters was controlled by the trandoshan Cradossk during the height of the New Order. The Guild was established to promote a consistent creed of bounty hunter ethics across a normally lawless group of individuals, while ensuring that each of them earned credits on an equitable scale. Every hunter who joined the Guild was required to abide by the Guild's Bounty Hunter's Creed, and all Guild members shared in the collected bounties. There were several independent bounty hunters, including the infamous Boba Fett, who remained outside the Guild's membership and opted not to become part of its brotherhood. It was just these kinds of independent operators that Prince Xizor proposed to Emperor Palpatine as a sort of shadow-army. Xizor belived that if the Guild itself could be smashed, then the resulting freelance hunters who survived would be the kind of hardened mercenaries Palpatine could use to ensure the fringes of his government remained in line. After Palpatine approved the plan, Xizor worked with the assembler Kud'ar Mub'at, who convinced Boba Fett to join the Guild and work from within to destroy it. Their plans worked to perfection when Cradossk's ambitious son, Bossk, killed and ate Cradossk and assumed control for himself. This angered many of the elder members of the Guild, who renounced Bossk's plans and formed the True Guild. Bossk himself took many of the Guild's younger members and formed the Guild Reform Committe. This splitting of the Guild into two rival factions foiled Xizor's plans, however. (MA, SLS)

Bounty Hunters' Creed
this is the set of rules and credos used by the bounty hunters of the galaxy. Among the foremost of rules is that bounty hunters won't kill each other during a hunt. (SHA)

Boushh
an Ubese bounty hunter, he was known as a level-headed hunter. He worked for Black Sun during the Galactic Civil War, but was caught trying to swindle more credits out of a signed contract. He was captured by Guri and eliminated, but his geared was kept for future use. That future use came when Leia Organa met with Guri, and was brought to Coruscant to meet with Xizor. Leia was given the bounty hunter's clothing as a disguise for getting past the security checkpoints without being recognized as an Alliance leader. When she escaped from Xizor's castle, she brought the gear with her, and later posed as Boushh, with Chewbacca in tow, in order to enter Jabba's palace and rescue Han Solo. (ROTJ, TJP, SE, SESB)

Bovark
this Nimbanese clan won the right to be a prime data holder for the Bureau of Ships and Services, several centuries before the rise of the New Order. Their training in nimbanese *muhndees* led them to directly challenge another data-holding family. There was an implied threat of violence in the challenge, which brought down the wrath of the BoSS on the Bovarks and the Nimbanese. For several centuries, no Nimbanese clan was allowed to participate as a prime data holder, and many clans lost great sums of money and power as a result. This situation was later "repaired" by the Krovalis clan. (GG12)

Bovo Yagen
1) primary planet in the Bovo Yagen system, it was named for the former Imperial Captain Bovo Yagen. Yagen had defected from Imperial service on Coruscant. The native Bovorians were at first wary of the new visitors, but in time came to appreciate his skills in diplomacy and trade. The average day on the planet lasts 28 standard hours, and its year lasts 386 local days. Bovo Yagen has a single moon. (SC, CTD)
2) the third star targetted for detonation by the Starbuster plot. New Republic records recorded one or two habitable planets in the system. It is located near the Corellian Trade Route, but far enough away that a ship traveling to the system would need to learn the route beforehand. (AS, SC, CTD)

Bovorian
this oddly humanoid race is native to the planet Bovo Yagen. They were a tribal species of stone-age technology when Bovo Yagen fled to the planet, but have since adopted the spacelanes. The Bovorian natives were so glad to have him further their development that they named all the planets in their system after members of his family. Bovorians descended from flying mammals, and retained vestigial webs of skin between their arms as reminders of their avian ancestors. The average Bovorian is covered with white hair, and their forms are slightly thinner and longer than a normal human form. Their faces are narrow and angular, with jutting chins and long sideburns. Their ears resemble leathery wings, and can be extended for better hearing. Bovorians can see into the infrared spectrum as well as the visible spectrum, and they use these abilities to actually "read" the emotions of other beings. This allowed them to deal with other species in a very patient and friendly way. Among themselves, Bovorians speak in a language of high-pitched trills and whistles which has been compared to the computer-based speech of the R2-series astromech droid. (CTD, AE)

Bovris Tapcafe
this restaurant and cantina was found on the planet Ifron. (MJEH)

Bow
this security agent worked for Salliche Agricultural Organization during the New Republic's attempts to drive off the Yuuzhan Vong. He escorted Han Solo on a tour of the facility on Ruan, during Han's attempt to rescue Droma. Bow later had to admit to his superiors that he had allowed Han into the complex, an action which resulted in the freeing of Droma as well as the shutdown of the control center which had been keeping the droid population immobile. (JE)

Bow-vine
a plant native to the rift valleys of Belsavis. (COJ)

Bowcaster
Chewbacca's crossbow-like weapon. It is not a laser weapon, like a blaster or blast rifle. Instead, it fires explosive quarrels. These weapons are unique to the Wookiees, and manufactured on Kashyyyk. (SW, RPG)

Bower
a bounty hunter native to Demophon, Bower worked with the pirate, Kasey, before the two of them joined the Alliance. He fell in love with Enid Vahr, although she was in love with Kasey. (SN)

Bowl, The
this symbol of the Cosmic Balance religion indicated a follower who lived in poverty during their life. However, as demanded by the Cosmic Balance, holders of the Bowl would get to spend their afterlife living in relative wealth in order to maintain the balance of the universe. The choice of which members of each generation held the Bowl was often made by parents, with the help of the *Zanazi*. (TBSB)

Bowlump
this species of hairy, preadatory mollusks lurks just below the surface of the swampy waters of Naboo. It can shoot a powerful jet of water into the air, and uses the jet to knock its prey into the water. The jet can also be used for locomotion. (GF)

Bownan York
this individual was Plat Mallar's flight instructor, when Mallar joined the New Republic Navy on Coruscant. (SOL)

Boyd's Be-There-In-a-Minute Delivery Service
located in the city of Treeleaf, on the planet Plagen, the office of this delivery service was where Plako the Chikarri hired a group of adventurers to locate the *Fool's Gold*. (TSK)

Boyy'lo
this plant, native to the planet Nimban, bears succulent berries. (GG12)

Boz
1) this small, lizard-like humanoid was one of Ry-Kooda's lackeys. Boz held a position of relative power in the Koodan's organization, and was constantly ordering the rest of Ry-Kooda's employees around. It was Boz who delivered the news that Bar-Kooda had been killed by the Hutts Gorga and Orko to Ry-Kooda. The small lizard accompanied Ry-Kooda to Skeebo, where he believed the Koodan was killed by Boba Fett. However, Ry-Kooda emerged unscathed, and the two set off for Orkana, on Tatooine. There, Ry-Kooda was finally killed by Boba Fett, leaving Boz without a master. The little reptiloid tried to stand up to Fett, who promptly gave him a swift kick in the rear end. Boz's big mouth continued to run, swearing that he would someday get his hands on the bounty hunter. (BF)
2) this man worked as a customs officer aboard the Jubilee Wheel space station, in orbit around Ord Mantell. (HT)

Boztrok
this planet is known as a world dominated by criminal enterprise and gangsters. It was also one of the possible birthplaces of the Kooroo sect, having one of the largest of the Shrines of Kooroo. (SWJ8, SWJ13)

Bozzie
an Ewok, and Paploo's mother. She is also Kneesaa's aunt. (ECAR)

Bozzie Baranta
this alien was one of the Outer Rim's best podracer pilots. (TPM)

Bpfassh
a twin planet orbitting a star with the same name, Bpfassh is located in the Sluis sector. It was at one time the site of a Dark Jedi uprising (77-74 PE), and the locals have since then been distrustful of the Jedi. The Bpfassh have since then joined the Alliance and the New Republic. Following the death of the Emperor at Endor, Bpfassh was the site of Thrawn's first major strike against the New Republic. It was also the site of a Noghri attack on Princess Leia. Its day is variable in length, due to the unique gravitational forces the twin pieces exert on each other. The twin planets also have a large number of moons. (HTTE, DFR, HTSB)

Bpfasshi
native inhabitants of the planet Bpfassh. (HTTE)

Bpr-99
a power core and fusion reactor produced by MPS and used on the RZ-1 A-Wing starfighter. (SCRE)

BR-17
this droid was owned by Boba Fett, and helped the bounty hunter get near R2-D2 and C-3PO on Boonta. BR-17 befriended C-3PO and turned him against R2-D2, which provided enough distraction for Boba Fett to get near Thall Joben. BR-17 kill later crushed by falling machinery, as C-3PO discovered a bomb planted on Joben's speeder by Sise From. (DCAR)

BR-23 Courier
this Republic Sienar Systems courier ship was designed well before the advent of smaller, more profitable starfighters. It was a durable ship, but was considered outdated during the height of the Galactic Civil War. Nevertheless, the Alliance used them as troop transports during the war, and many civilian shuttle operations found them to be reliable transports. The BR-23 measured 20.7 meters in length. A pilot and a gunner were the only crew required, and the BR-23 could carry up to 40 passengers or 75 metric tons of cargo, depending on the interior configuration. It was armed with a pair of fire-linked, turret-mounted laser cannons. (ROE, IA)

Br'lai
this was the Kriek goddess of ocean fires. Legends held that an ancient race of starfarers once traveled to Kriekaal. Their shaman, Ssiskor, provoked Br'lai to fury, and she made the molten oceans rise up and swallow all of the visitors. (SWJ13)

Braad
this was the smallest of the three continents found on the planet Bakura. Most of the planet's namana groves were located on Braad. (TBSB)

Braaken Glass
this form of artwork was thought of as hideous by Bail Organa. (SOL)

Braceman
the title given to any of the Iotrans who are veterans of the Iotran Police Force, and have dedicated themselves to a life of bounty hunting. (GG12)

Braceman Council
see Iotran Braceman Council (AIR)

Bracha e'Naso
this smuggler took over the operation of Plothis' business, after Plothis was shot and killed during a dispute with a customer. (TT)

Brachniel
the root of this plant is often consumed for its hallucinogenic properties. The brachniel plant itself is very hardy, and is often used as a second-generation terraforming plant that can be planted after first-generation plants like gomex moss have broken down the rocky soil into essential nutrients. (POT)

Brachnis
this is one of the three stars which anchor the Chorios Systems. (POT)

Brachnis Chorios
this is the furthest planet in the Chorios system, an ice-green and lavender world. It was in orbit around Brachnis Chorios that Leia Organa-Solo agreed to meet with Seti Ashgad, some years after Leia became the Chief of State for the New Republic. (POT)

Brachno-jag
a small but nonetheless voracious creature that can strip a carcass clean in a day or so. A group of them can do the job in a few hours. Jabba the Hutt kept a number of them around in case he became angry with one of his associates. (TJP)

Braco
this spacer was based out of the planet Lianna, although his family was native to Corellia. (SWJ14)

Bradan
this former Imperial Lieutenant served under Warlord Zsinj during the period following the Battle of Endor and the breakup of the Empire. She was an expert in covert operations, but was an imposing figure of muscle and brawn. Thus, when Zsinj made his attempt to steal the *Razor's Kiss* from Kuat Drive Yards, he asked Bradan to allow Qatya Nassin to lead the assault team because she was a smaller woman. Bradan held a small twinge of contempt at Qatya, but vowed to forget it if they pulled off the mission. (IF)

Brafid
this Elomin worked for Garris Shrike aboard the *Trader's Luck*. Brafid was part of Shrike's security force. (TPS)

Bragkis
this gambling planet had a million-credit minimum betting parlor once visited by Han Solo. (SOL)

Brago
this Imperial officer replaced Adminstrator Fuguee at the Kline Colony shortly before Daye Azur-Jamin tried to infiltrate the planet. Brago was much less lenient than Fuguee had been, which explains the replacements. (SWJ10)

Brain Tendril
this defensive mechanism guards the Charon starship *Desolate*'s main computer node. The brain-like computer, when attacked, can extract several thick tendrils, each of which is tipped with a glowing sphere. Each tendril can lash out at a target, and the spheres are capable of firing plasma bolts. Each tendril is also equipped with a pair of arm-like appendages which can grasp a target and neutralize it. (OS)

Brain Walker
a derogatory term used to describe those B'omarr monks who had become enlightened, and had shed their fleshly bodies in favor of roaming their castle as brains, sustained in a nutrient bath, animated by a set of mechanical spider-like legs. (TJP)

Brain-jagger
an addictive stimulant and hallucinogen. (COJ)

Brainiac
1) this male Siniteen was given the nickname "Brainiac" by BoShek, because he could calculate hyperspace jumps in his head. (CCG2)
2) this was a series of controller droids produced during the reign of Emperor Palpatine by Tereene. (SWCP)

Braith, Zayl
born in the Asamin System to parents who were prosperous traders along the Essien Run, this girl fell in with a group of smugglers at a young age. She joined the crew of Captain Thi Sawrtin, and was with him when the smugglers were intercepted by Gresia Vleen and the *Tory's Catcher*. After Sawrtin was executed, Zayl was thrown into prison on Rol Two. She managed to escape, and went to work for Tiron Til. When the Sullustan decided to start working toward monopolizing the spice trade within the Asamin System, Zayl decided not to work for Zil out of loyalty to her former comrades. She was then contacted by her cousin Callandri, who offered her a position within the Granse Confederacy. Zayl turned from smuggler to bounty hunter, and worked with her cousin to hunt down Alliance personnel. (AIR)

Brak Sector
this area of the galaxy contains the planet Bacrana. (SWJ8)

Brak Sector News
this news agency covered the events that unfolded in Brak Sector. (SWJ8)

Brakiss
a former student at Luke Skywalker's Jedi Academy on Yavin 4, Brakiss was fairly gifted with the Force. Brakiss was stolen from his family by the Imperial forces that occupied his homeworld, recognizing his potential for using the Force. He was reonditioned, and was later employed as a spy, sent to determine the extend of the threat posed by the renewal of the Jedi Knights under Luke Sywalker. When Luke sent Brakiss on an illusionary quest, Brakiss could not reconcile the Light and Dark Sides of the Force, represented by Luke's Academy and the Empire. He fled Yavin 4, and went into hiding until he was discovered by Dolph, another of the failed students of Skywalker's *praxeum*. Dolph had renamed himself Kuellar, and was developing his own scheme to take control of the galaxy. He set up Brakiss on Telti, overseeing an automated droid construction facility. Brakiss' droids were implanted with detonators that could be set off via a remote control help by Dolph/Kuellar. Dolph also used Brakiss as a way to lure Luke to Almania, where he planned to used Skywalker as bait. Brakiss fled back to Telti, where he hid among his droids. In the meantime, Brakiss' mother encountered Luke on Msst, and explained that Brakiss was waiting to kill him on Telti. The two battled on the desert moon, and Brakiss nearly turned back to the Light Side. He failed, and returned to the droids. The secluded life among the droids was shattered when Cole Fardreamer discovered the link between the detonation in the Senate Assembly Chamber on Coruscant and the rigged droids. He exposed Brakiss' part in the plot, and Brakiss fled once again. He later set up the Shadow Academy in the Core Systems. He did so out of his deep belief that the Jedi were needed to help preserve the order of the Empire, not the Republic. Brakiss looked forward to the day when the so-called Second Imperium would overthrow the New Republic, and when his Imperial Jedi were able to defeat Luke Skywalker's Jedi. When a reborn Emperor Palpatine began controlling the Second Imperium, Brakiss gladly bowed to his true master's rule. However, the Emperor's solitary nature and lack of respect for Brakiss' accomplishments disillusioned him. He became frustrated with the Emperor when he arrived at the Shadow Academy, shortly before the attack on Kashyyyk. After the deaths of Vonnda and Ra and Garowyn in the Kashyyyk jungles, Brakiss declared the mission a success because of the computer components they had stolen. He felt that the loss of the two Nightsisters was an accepted loss. In the wake of the raid on Kashyyyk, the Shadow Academy began gearing up for an attack on Yavin 4. Spurred on by Palpatine's commands, Brakiss and Tamith Kai invaded the Jedi Academy's defenses and nearly defeated Luke's students. However, several setbacks suffered by Tamith Kai and Brakiss' Dark Jedi turned the battle in favor of the Jedi, and Brakiss appealed to Palaptine for direction. He discovered, though, that there was no Palpatine. The appearance of the Emperor was being perpetrated by four former Imperial Royal Guards. The Dark Side of the Force flooded Brakiss, and he quickly dispatched three of the four guards. The fourth escaped the Shadow Academy, but not before setting off the station's self-destruct systems. Brakiss was unable to escape from the doomed station, and died in the explosion. Brakiss was distinguishable by his smooth skin, blond hair, and the uncanny perfection. (HTF, SA, TNR, DK, JUS)

Brakka Barakas
this Brigian was the dothmir of his community on the planet New Brigia. Brakka was captured when the Yevetha overran the planet, during the Great Purge, and held on the *Pride of Yevetha* as a barrier against New Republic attack. (TT)

Bramior
this star was the central body in a system which was dominated by a large asteroid field. The rogue moon of Rove was captured eons ago by the system's star. (CRO)

Brand
this New Republic Navy Commodore was in command of Task Force Aster during the battle against the Yevetha. Considered a rigid leader and a somewhat gloomy functionary, he commanded the group from the *Indomitable*. Later, Brand was promoted to a position on the New Republic's Defense Force, helping to re-establish the military position of the Republic. During the Yuuzhan Vong invasion of the galaxy, Brand was asked to sway Senator Viqi Shesh's position on the use of Centerpoint Station as a potential weapon to use against the alien invaders. Later, Brand was given command of the *Yald*, in preparation for the defense of Corellia. (SOL, JE)

Brand, Empatojayos
a one-time Jedi Knight, Empatojayos was hunted down as part of Palpatine's Jedi purge. He was nearly killed by Darth Vader, and was left for dead. He was rescued by the Ganathans, and fitted with a cyborg suit. The only organic parts of his body still functioning are his chest and head; his limbs could not be saved. His cyborg body was therefore equipped with repulsorlifts for mobility. The suit is also equipped with impressive life-support capabilities, and can withstand extremes of temperature and the effects of hard vacuum for an entire year. The Ganathans, seeing that Empatojayos' knowledge of the Force gave him certain supernatural abilities, elected him to be their king, a position he accepted. He is still the king when Han Solo and Princess Leia first discover the Ganath System, after fleeing Boba Fett and Nar Shaddaa a second time. Recognizing the need for the Jedi to return to the galaxy, Brand leaves Ganath with Luke Skywalker. Brand and the Jedi spent the next few months trying to stay one step ahead of the Emperor, who was trying to steal Anakin Solo for a new body. When they cornered the Emperor on Onderon, it was Brand who intervened wen Palpatine made his move. Brand grabbed Anakin and shielded him in the Light Side of the Force, while at the same time allowing the Emperor's spirit to enter his body. Brand returned Anakin to Leia, then was quickly consumed by the Dark Side energies flowing through Palpatine's spirit. Both Brand and the Emperor died on Onderon. (DE2, EE)

Brandei
an Imperial Navy officer, Brandei served as the technical services liaison for Imperial Fleet Support aboard the *Executor* during the Battle of Hoth. He was responsible for keeping the warship's 12 TIE squadrons serviced and combat-ready. Shortly after the Battle of Hoth, Brandei was transferred to the *Judicator*, where he served faithfully. He was eventually promoted to Captain of the *Judicator*, as part of Grand Admiral Thrawn's fleet. He was born on Mantooine, and grew up surrounded by xenophobic Outer Rim humans. When he tried to join the Academy, prejudice for the Rim's alien inhabitants stood in his way. He struggled through it all, and eventually got noticed. He served the Empire faithfully. (DFR, DFRSB, CCG4)

Brandes, Hela
this Naboo woman served on Queen Amidala's Advisory Council. She served as the minister of music and culture, ensuring that the Naboo maintained thei highest artisitic standards. *Note that she is referred to as* Helena Brandes *in issue 6 of* Star Wars Kids *magazine*. (IG1, SWK)

Brandifert
a fruit-bearing tree native to Belsavis, the fruit is often used in tarts. (COJ)

Brandifert Court
a street in Plawal. (COJ)

Brandis
this New Republic Midshipman served as part of the communications crew at the base on Durren. (POT)

Brandis Technical Institute
this high-tech school of higher learning was established on the colony world of Bridin Anchorage. (GG11)

Brandl, Adalric Cessius
this famous actor showed a strong aptitude for the Force. Brandl had the handsome, chiseled features of a holovid star, although time eventually took its toll. When he was discovered by Emperor Palpatine, Brandl readily accepted his tuelage and became one of Palpatine's Imperial Inquisitors and a Dark Jedi. In this capacity, Brandl killed many Jedi and other individuals at the Emperor's order. A native of Trulalis, he fathered a child - Jaalib - who also was Force-sensitive and followed in his father's acting footsteps. Brandl ran into trouble of Najiba while fleeing his position as Dark Jedi, killing the Twi'leki Arruna when he became angry at her lover, Lathaam. He was trying to get back to Trulalis, but was stuck on Najiba as it passed through the nearby asteroid field. He was transported off the world by Thaddeus Ross, after trying to cut off his own hands with his lightsaber for causing Arruna's death. When he returned to Kovit, he sought out his old teacher, Otias Atori, in an effort to return to the light side. He fled Trulalis with Ross when they were attacked by Menges, and was eventually captured by Captain Grendahl and returned to High Inquisitor Tremayne. He allowed himself to be taken, in order to protect Jaalib. It was believed that Adalric was executed, but he eventually escaped and returned to Trulalis to be with Jaalib. There, he spent five years teaching his son everything he knew about acting. When Fable Astin sought out Jaalib, Adalric felt the deep connection she had to the Force, as well as the inner struggle she felt at the loss of her battle with Vialco. He gave her the opportunity to train with him, however, briefly, so that she would be better able to face Vialco in the future. Adalric was a stern master, though, and was harder on Fable than he had been on himself, hoping that her success would help return him to favor in the Emperor's eyes. As she progressed, Adalric made a short trip to Byss, in hopes of regaining his position. Palpatine agreed, but demanded that Adalric bring a young Jedi for his own uses. Fable fit the bill, and Adalric sent Jaalib to Iscera while summoning Vialco to Trulalis. Adalric tricked Fable into killed Vialco outright, then imprisoned her. Jaalib, having discovered his father's return to the Dark Side, managed to rescue Fable and return her to Deke Holman and the Alliance. Adalric was once again thwarted. (TFE, SWJ8)

Brandl, Jaalib
the son of the Dark Jedi Adalric Brandl, Jaalib was unaware of his father's dark secret. Instead, he followed in the acting tradition of Adalric, becoming a famous actor on the stages of his homeworld, Trulalis. Jaalib had seen holovids of his father, presented to the youth by Otias Atori, Adalric's former teacher. Jaalib hoped to leave Trulalis and become as famous as his father. When Adalric returned to Trulalis to seek Otias' help, Jaalib confronted his father and blamed him for all the troubles he encountered. Jaalib railed at him, blaming Adalric for the Imperial attack which killed his mother – an attack that was aimed at recovering Adalric himself. Adalric realized that he had caused considerable damage to his son, and allowed himself to be captured. Adalric was able to return to Trulalis some time later, and tutored Jaalib on the finer points of acting and direction. Jaalib became one of the greatest members of the Trulalis Stage Company at a young age, and was later courted by the Iscerian theater. A short time later, Jaalib was on Iscera, playing the lead in *For the Want of an Empire*, when he met Fable Astin. At that time, Adalric was also preparing Jaalib for the role of the Edjian-Prince in *uhl Eharl Khoehng*. When Adalric took Fable as a student, Jaalib began to fall in love with her. However, Adalric's plans called for no such relationship, as he hoped to bring Fable to Byss as a present to the Emperor, while holding Jaalib at bay. Adalric sent Jaalib to Iscera, ostensibly to prepare the theater there for the production of *Uhl Eharl Khoehng*. During the flight, Jaalib found log records of Adalric's trip to Byss, and returned. When he learned of Fable's imprisonment, Jaalib would have none of it. He called Deke Holman to come rescue her, then played the greatest role of his life. When Adalric discovered his son's release of Fable, he attempted to kill Jaalib. However, he couldn't bring himself to do it. Gasping for air, Jaalib drew from the Edjian-Prince and said, "Long ... live ... the king." Jaalib later joined the Empire, hoping to bring balance to his life. He was generally regarded as a skilled commander and a charismatic leader, and was in charge of the Imperial subjugation of Ariana, on the planet Garos IV, shortly after the Battle of Endor. He hoped to restore his life by killing Tork and Alex Winger, thereby severing his ties with the Empire, in a plan which was similar to the drama of Dontavian. When the New Republic arrived and liberated Garos IV, Jaalib chose to fade into the shadow, just as Dontavian did. (TFE, SWJ8, SWJ12)

Brandy Ague
starfighter pilot slang for a hangover. (IJ)

Brangus Glee
this tall, thin alien is a native of the planet Dor Nameth. He was known for his gambling skills, and frequented the casinos and cantinas of every planet he visited. (CCG9)

Brankton
a member of the security force protecting the *Kuari Princess* during the Galactic Civil War. (TFE)

Brannij
this Imperial Navy Captain commanded the Star Destroyer *Bastion*, as part of the fleet supporting Moff Sarne's operations in the Kathol Sector. (KR)

Branox
this Hrakian drunk was assisted by R2-D2 and C-3PO during an incapacitated period while on Vorzyd 5. (CSWEA)

Branswed
this hardy plant is used by terraformers who provide fruit to settlers. The branswed grows tall, with spiky leaves studding its surface. (POT)

Brant Rumble
this cyborg Sullustan was known for his skills as a podracer. Sebulba once stole Rumble's speeder to search for the children who stole the Ghostling children he'd sold to Gardulla the Hutt. Sebulba damaged the podracer while trying to recover his own, and had to pay for repairs out of his own pockets. (E1A6, E1A7)

Branteez
this Outer Rim world was the site of a Shrine of Kooroo. (SWJ13)

Brasck
this Brubb was a major smuggling chief, working for Billey, when Talon Karrde proposed a smugglers' alliance during the New Republic's struggle with Grand Admiral Thrawn. He was working for Jabba the Hutt before Jabba was killed. When Jabba was killed, Brasck went out into the Borderlans Regions with as many followers as would accompany him, to set up his own operations. He later teamed up with Billey. Before Karrde's offer, Brasck had decided that his organization was well-equipped to obtain the bounty on Luke Skywalker, despite that it was Luke and his rebel friends who had killed Jabba and given Brasck the chance to rise to power. (HTTE, TLC, TTSB)

Brashaa
one of Hethrir's followers, and an Imperial supporter. He was able to buy Iyon's wyrwulf from Ucce, and attended Hethrir's meeting on Crseih Station, announcing the Empire Reborn. Brashaa is a miser who valued his credits more than his love, and crossed Hethrir one time too many on Crseih station. Hethrir attempted to kill him, but the intense warping of the Force near the quantum crystal star prevented Hethrir from doing any real damage. (CS)

Brashin, Malcor
this man was a career military officer, and had a nondescript career within the Imperial armed forces until he learned that his wife and daughter had been killed by Rodian thieves while he was away from home on maneuvers. In reaction to the tragedy, Brashin committed

himself to the New Order and its pro-human stance. He became a zealot, and drove his troops to their limits in order to ensure the swift elimination of "unchecked anarchists and aliens." (FC)

Brasli, Culan
this man captured and tortured Ghitsa Dogder on the planet Prishardia. An employee of the Desilijic clan, Brasli was the muscle behind Counselor Ral's effort to learn more about the Orko SkyMine project. The effort was thwarted by Fenig Nabon and Kyp Durron, who rescued Ghitsa and inadvertently sabotaged the *Rook*. Brasli was killed when the *Rook* exploded after fleeing from Prishardia. (TFNR)

Brass Kirs
this Gungan served as Boss Nass' personal chef. (E1A12)

Brass Marshoo
this retired Gungan general was in charge of the kitchens at the Lake Umberbool arena bubble complex, just prior to the Battle of Naboo. (E1A10)

Bratan Engineering
this corporation manufactures cybernetic products, such as neural interfaces and speech synthesizers. (SOL)

Brath Bearing
this speeder bike component is responsible for steering, allowing smooth, rapid turns without loss of control. They are held in check by a pair of C-shaped brackets. (CFG)

Brath Qella
this planet was the homeworld of the Qella and their ancestors, the Ahra Naffi. It was known to the Qella as the Homestone, or the Place of Beginning. Orbiting the star N'oka Brath, it has a thick atmosphere, and was located near an asteroid belt. It has two natural satellites. The planet was discovered by the Old Republic's Third General Survey, some 158 years before the Yevethan Purge. By the time the Third General Survey team was able to return home, identify those worlds worth exploring, and return with an exploration crew, the planet had been almost completely glaciated. The planet's ecology appeared to have been destroyed when a series of asteroids impacted the surface. Brath Qella was forgotten by the Republic, but was later rediscovered by the Tobek, who named the world Maltha Obex. It remained under Tobek jurisdiction until the New Republic began searching for the Teljkon vagabond. The unusual ship was linked with the Qella due to the ship's use of the Qella genetic code as a code signal. Kroddok Stopa and Josala Krenn were dispatched from the Obroan Institute to explore the planet for information on the Qella, but were killed in an avalanche before additional help could arrive. The Qella kept an incredible panoramic display of the system aboard the Teljkon vagabond, in a room known as the Reflection of Essential Infinities. The room, it was discovered, was a depiction of the Qella system as it was before it was destroyed. This led to the discovery that one of Brath Qella's moons had a wildly-elliptic orbit. The Qella recognized that it was bound to impact the other moon at some point, and built the vagabond as an escape vehicle. When the cataclysm did come, the resulting debris from both moons showered Brath Qella with asteroid-sized rocks. The planet's ecosystem was plunged into a premature ice age, while the Qella fled in the vagabond. When the vagabond eventually returned to Brath Qella - then called Maltha Obex by the Tobek - it began the long process of thawing out the planet and making it habitable for the Qella once again. (BTS, SOL, TT)

Brathflen Corporation
manufacturers of the first antigrav-supported, light-amplifying domes on Belsavis, Brathflen is an Ithorian company. (COJ)

Brathflen Medcenter
a hospital located in Plawal, on Belsavis. (COJ)

Brathis, Tragg
this Imperial Moff formed a loose coalition of Imperial forces during the early years of the New Republic. Calling itself the Grand Imperial Union, Brathis' forces emerged during the Black Fleet Crisis and gave their support to Nil Spaar and the Yevetha. Although Brathis appeared in a transmission from Nil Spaar on the Republic's Channel 81, his existence was never proven. (TT)

Brauken
this man was the Mayor of Harlequin Station during the Galactic Civil War. (XWA)

Bravado
this Alliance transport ship was dispatched to NCW-781 as part of Operation Shadowstrike. (IA)

Bravado III
this Marauder-class corvette was part of the fleet which patrolled the Kathol Republic. It was commanded by Captain Willa Udine shortly after the Battle of Endor,and was attacked by Imperial forces under the command of Rolf Treidum. Like other Kathol Republic corvettes, the *Bravado III* was armed with eight double turbolasers and three tractor beam projectors. (KO)

Bravo Eight
this was Dren Melne's callsign, during his tenure as a pilot within Bravo Squadron. (SFT)

Bravo Flight
this was the primary group of reconnaissance X-Wings used to maneuver fighters into bays aboard the New Republic carrier *Venture*. (TT)

Bravo Leader
Ric Olie's callsign during the Battle of Naboo. (SW1)

Bravo Seven
this was Essara Till's callsign, during her time with Bravo Squadron. (SFT)

Bravo Squadron
this group of Royal Naboo starfighter pilots was sent against the Trade Federation's droid control ship during the Battle of Naboo. Led by Ric Olie, they managed to fight through a good portion of the Federation's vulture droid fighter ships, but were unable to penetrate the huge control ship's shields until Anakin Skywalker destroyed the ship from within. (SW1)

Brawk
an Imperial Naval officer who is easily bribed. (RPG)

Brawl
this was the original name of the *Super*-class Star Destroyer stolen by Warlord Zsinj and later renamed the *Iron Fist*. (CTD)

Brawl and Grill
this seedy tavern and restaurant was located in the Trader's Quarter of Ord Mantell. It was here that Callandri first tried to kill Alton Lochner, but the attempt ultimately failed. (AIR)

Braxxon-Fipps
manufacturers of heavy-duty fusion generators. (VOF)

***Brayl*-class Bulk Freighter**
this 100-meter cargo ship required a pilot and seven auxiliary crewmembers to fly. They could transport up to 75,000 metric tons of cargo. (IA)

Braze
a term used to describe the brown haze of air pollution that is generated by Trioculus' factory barge. Trioculus was mining the Rethin Sea for metals to create war machines for the Empire. (ZHR)

Brazen
under the command of Captain Dadefra, this *Imperial*-class Star Destroyer was dispatched to Elrood Sector to assist Moff Andal in eliminating the pirates and rebels which preyed upon the sector's convoys. The *Brazen* was severely damaged shortly after Dadefra arrived in the sector, during an attempt to destroy a pirate force near the Degan Gas Clouds. The sheer number of pirates was more than expected, and they quickly knocked out much of the *Brazen*'s defenses. The ship was able to limp back to Derilyn for repairs, but was later destroyed by the Alliance and the Friends of Paran. The destruction of the huge ship put the Derilyn Space Defense Platform out of commission for several months while it was repaired. (OE)

Brazzo
this dark-skinned man and his partner, Selle, were executed by Darth Vader on Centares, after they learned that Luke Skywalker had destroyed the first Death Star. (VQ)

Brco
this red-skinned Ilwizzt served as a Major in the G'rho Defense Force division which protected the settlement of Boku, on the colony world of G'rho, during the height of the New Order. (TBSB)

Breaking, The
this Yuuzhan Vong torture technique involved the use of mental torment over physical torment to subdue an individual before obtaining information. The captive's sensibilities and determination to survive were slowly shaved away by constant verbal degradation until the victim was mentally broken and unable to function, sobbing like a child an incapable of rational thought. Most often, the Yuuzhan Vong bombarded the victim with images of expected horrors and terrible deaths. (VP)

Breath, The
this is the Kashi name for the Force. (TOJC)

Breath of Gelgelar
this was the name given to the Force, by the priests of Kooroo who inhabited the planet Gelgelar. (SWJ14)

Breath of Heaven
an expensive, nearly pure grade of alcoholic drink. (COJ)

Breather-1
this ancient, portable atmospheric filtration system was produced for explorers and scouts by Duwani Mechanical Products. (TOJC)

Brebishem
an alien race characterized by their long snouts, wide, leaf-like ears, and mauve-colored skin. (CS)

Brebu
this Hutt was best known as the being who ordered the starship *ProfitSmasher* shot down, after her crew defaulted on a loan they owed to Brebu. Years later, Brebu himself returned to the crash site and turned the starship's hulk into a base of operations. (HAS)

Bredis
a Ripoblus Lambda-class shuttle group used during the Sepan Civil War, as well as in battle against the Empire. (TIE)

Breehara
this is the main continent on the planet Dressel, and is where the Dresselian race evolved. The majority of its area is covered with sub-equatorial grasses. (GG12)

Breeka
this is one of two known desert worlds on which the dewback flourishes. (XWWP)

Breen
the persona of an Imperial medic assumed by one of the Affytechans indoctrinated on The *Eye of Palpatine*. He helps Luke Skywalker locate two Beta-class Telgorn transports. (COJ)

Breesa, Aloren
this wealthy businesswoman managed a network of partisan businesses which supported the Alliance's activity in their Mid Rim sector during the Galactic Civil War. (IA)

Breetha, Tamaktis
this man, a native of the planet Rhommamool and a former mayor of the city of Redhaven, served on Nom Anor's personal independent Senate shortly before the Yuuzhan Vong invasion of the galaxy. He opposed Nom Anor's use of interplanetary missiles to strike at Osa-Prime, when Rhommamool passed closest to Osarian, but was eventually overruled by Nom Anor's own plans for the Yuuzhan Vong. (VP)

Breg
this downed Alliance pilot helped Dak Ralter escape from Kalist VI. He was fatally injured during the escape, although Dak managed to transport him to Tierfon. Breg died at Tierfon a few days later. (MTS)

Breise, Garth
this man was on the original ExGal Society members dispatched to the ExGal-4 outpost on Belkadan. He was killed by Yomin Carr when the two were sent out to repair the outpost's communications array. Carr, planning to destroy Belkadan in order to mask the Yuuzhan Vong arrival on Helska, cut the support lines holding Breise and watched the man fall to his death. (VP)

Brekken Vinthern
this Old Corellian term is used to describe the Bitter Winter disease. This disease strikes the elderly, and creates holes in their memories. (SWAJ)

Brektate
this Imperial pilot served on the survey vessel *Wanderer* until is crashed on Isis. Brektate was killed in the crash. (IC)

Brell, Janstren
this man was the leader of the Red & Black League, and was wanted on charges of conspiracy and fraud in several systems. He worked from a base on Herstell V, using the money he makes from his schemes to buy protection and to pay off local officials. (HR)

Brella Temior
the ringleader of the Justice Action Network, Temior was taken out of the position by the cunning Gerald Weizel. (SWAJ)

Brelor
this world was one of the many inhabitable moons which orbited the planet Commenor. Emperor Palpatine gave the moon to Jan Dodonna for his service to the early Empire, but later tried to assassinate Dodonna on the moon. (IR)

Brema News
this news service provided regular feeds to the residents of Brema Sector, including the planet Mallonore. (SWJ12)

Bremarc
this was one of the Exocron Airfleet's rocket cruisers. It was commanded by forces loyal to the Devisors, and was assigned to protect the tractor beam emplacement they used to control starships. Like most other rocket cruisers, the *Bremarc* was armed with six projectile cannons, 14 percussion cannons, and 24 air-to-air rocket launchers. It was escorted by a flight of eight Skyraptor fighters. (KO)

Bremen, Jak
this New Republic Colonel was based on Coruscant during the early years of the New Republic. A native of the planet Shiffrin, he grew up in his father's footsteps, learning a great deal about laws and justice from Kallin Bremen. When Kallin was executed by the local Imperial Moff during a land dispute, Jak fled the planet and ended up on Coveway. He established a life on this new world, but was once again confronted with the atrocities of the Empire. The leadership of a COMPNOR base established near his village decided that

the base would be safer without local intervention, and had the entire village executed. Jak was off on a hunting trip when it happened, and returned only to find that his wife and young daughter had been killed. When, by chance, the Alliance sent a team to eliminated the base, Jak gladly offered his services as a strike team leader, showing them how to reach the garrison under cover. From that point onward, Jak pledged himself the Alliance. He rose in rank while aboard the cruiser Starveil, and was eventually placed in charge of security for the planet Coruscant after the planet was returned to New Republi control. During the first wave of Imperial attacks aimed at retaking Coruscant, Bremen commandeered the *Messenger* and her crew to carry a fleet rendezvous location off-planet. He hoped to get the message to the fleet quickly, so that Coruscant could be recovered. Bremen accompanied the ship's crew, Taryn Clancy and Del Sato, and helped them avoid Imperial reprisal. (HTTE, TLC, TFE, TTSB)

Bremen, Kallin
Jak Bremen's father, Kallin was a native of the planet Shiffrin. Kallin had been the chief constable of their home village, and proved himself to be a lawful and honest man. He dispensed justice with an impartial hand, and was respected by the villagers. When the local Imperial Moff decided that it was time to establish a garrison on Shiffrin, he simply usurped the land he required. Kallin protested the theft of the land, arguing correctly that it violated standard Imperial procedure for land acquisition. When his protests were ignored, Kallin planned a peaceful demonstration against the Imperials, but was incarcerated and executed along with his other "rebel co-conspirators." (TTSB)

Bren, Tomax
this Imperial Captain was in command of the Scimitar Assault Wing, which was part of the Qeimet Fleet in the Hook Nebula. (ISB)

Brenggar, Wilko
this man served as the weapons expert for the Happy Blasters, during the early years of the New Republic. He was considered to be completely insane by law enforcement officials, after having opened fire in a crowded spaceport and killing Imperial personnel and civilians with equal disregard. The Happy Blasters, led by Salem Victory, brought Brenggar into their group as a way to get out of a fight. They figured that Brenggar's reputation as a psychopathic killer would scare away many potential enemies and minor police officers. Brenggar believed in reincarnation, and was convinced that he was an Imperial Captain, an Ithorian scout, and a slaver in several of his past lives. (SWJ13)

Brenn
this was the largest city on the planet Genesia. (HR)

Brenn, Sularus
this decorated Imperial TIE Fighter pilot had 43 confirmed kills during the Galactic Civil War, earning him the Medal of Conspicuous Gallantry. He continued his distinguished service to the Empire during the early years of the New Republic. (HR)

Brentaal
this dry planet has eight continents surrounded by salty oceans. It is located at the intersection of the Perlemian Trade Route and the Hydian Way, and is the fourth planet in the Brentaal System. A commercial world, Brentaal's economic and political life was run by the noble families of the planet's ruling Houses. During the New Order, the Houses were overseen by Imperial Governor Jerrod Maclain. The planet was liberated from Imperial control shortly after the Battle of Endor by Rogue Squadron, in a conflict that became known as the Battle of Brentaal . (FOP, IR)

Brentaal Commerce Academy
this educational institution taught the youth of the planet Brentaal everything they needed to know about business in the galaxy. As a student aged, they were given a curriculum which drilled deeper and deeper into the world of interstellar commerce. (IDC)

Brentaal IV
this moon served as the base of operations for the Imperial fleet protecting the Brentaal system. During the Battle of Brentaal, Rogue Squadron managed to take control of the moon when Admiral Lon Isoto offered no resistance. After a skirmish with the 181st Fighter Group, the Rogues were able to assist New Republic forces in landing on the planet Brentaal and ousting the Imperials. (IR)

Brentaal Hall Conservatory
this was the most prestigious of the fine arts patrons in the galaxy, and was based on the planet Brentaal. The Hall was made up of several smaller groups, including the Conservatory Epic Orchestra and the Brentaal Illustrious Choir. (SWJ13)

Brentaal Illustrious Choir
this was the most prestigious vocal choir based on the planet Brentaal, and they were a member group of the Brentaal Hall Conservatory. (SWJ13)

Brentaal League
this ancient association of planets colonized a number worlds shortly before the Great Sith War. (TOJC)

Brentaal League of Guilds
this was the body formed by the various businesses and corporations which operated on the planet Brentaal. It was based in the city of Cormond. (SWJ14)

Brentaal Princess
this was the name Platt Okeefe used for the first starship she piloted for the Klatooinan Trade Guild, a beat-up Ghtroc 720 freighter. (PSG)

Brentaal Trade News
this was a major commercial and business news agency headquartered on the planet Brentaal. (SWJ9)

Brentioch
this was one of the most prominent and ancient families of the planet Brentaal, and was known as one of the strongest commercial leaders along with the Dajaal and Jo'uda clans. (SWJ13)

Brentioch, Sival
this man was the leader of the Brentioch clan some 3,000 years before the Battle of Yavin, at the period when Freia Kallea singlehandedly discovered the Hydian Way. It was Sival who financed Kallea's expeditions, and the two eventually married. (SWJ13)

Brentioch, Vessa
this woman was the Minstress of the Brentaal Hall Conservatory during the height of the New Order. Shortly after the Battle of Yavin, she was chosen to portray Freia Kallea during a performance of the Kallea Cycle. This was a wonderful opportunity for Vessa, being a direct descendant of Freia Kallea through Kallea's marriage to Sival Brentioch. (SWJ13)

Bresallis
this planet's government opposed the businesses of the Hutts. (GG11)

Bresan
one of the three primary worlds of the Pimbrellan League, Bresan is much less hospitable than its neighbor, Dolstan. The atmosphere on Bresan is not capable of supporting most humanoid life, so cities are built under sealed domes and in underground cave systems. Any financial gains made from trade with Dolstan are used to finance life support facilities. (KO)

Breshkall
this was the name of Prengahl Kreen's hidden fortress, located on an unknown world beyond Lan Barell and the end of the Enarc Run. It was said to be formidably defended, to protect Kreen and his family from reprisals. However, the exact location of Breshkall was never discovered, and many felt that the fortress was simply part of Kreen's mystique. (HR)

Bresnia
the Alliance agent Karlon was killed in a battle on this planet. (SWJ10)

Bress, Novin
one of the head scientists at Binring Biomedical, Doctor Bress led the group which was sponsored by Warlord Zsinj to develop a way to impart near-human intelligence into some of the galaxy's more primitive humanoid species. It was during his tenure that Tuzin Gast tried to escape the project and free the test subjects. Although Gast was killed in the explosion that started the escape, Voort saBinring was able to escape. Bress tried to cover up the matter, and even told Zsinj that none of the subjects had escaped. This eventually led to his death, when Zsinj confronted Bress and Doctor Edda Gast - Tuzin Gast's niece - about the existence of Voort and the Ewok pilot, Kettch. Zsinj handed them both a blaster, and asked that they kill each other as punishment. Doctor Gast didn't hesitate, killing Bress in an effort to negotiate for her own life. (SOC)

Bretie
this Imperial production facility was raided by the Alliance, shortly before the Battle of Endor. (XWA)

Bretta
this planet, located in the Corporate Sector, is a mixture of civilized urban centers surrounded by pre-industrial wilds. (SWAJ)

Brevost System
located between the Krann and Cerenia Systems, Brevost is located along the Harrin Trade Corridor. (TSK)

Brewglass
a specially-formed glass used to drink Adumari beer. (SOA)

Brewtap
this was the Adumari term for a bar or tavern. (SOA)

Bri'vin
a member of Page's Commandos, Bri'vin is the team's "scrounger," in charge of procuring supplies while the team is in the field. (HTSB)

Bria
this *Starmite*-class freighter was the first ship Han Solo and Chewbacca ever used on their own. It was leased from Lando Calrissian, and was named after Bria Tharen. It was heavily modified, and was constantly breaking down. The ship saw duty during the Battle of Nar Shaddaa, and Solo used it to deliver the Hutts' bribe to Admiral Greelanx shortly after the battle. When Han was discovered by Tedris Bjalin and blamed for the death of Greelanx, Han and Chewie were forced to make a quick escape. They were caught by the Imperial ships and fired upon, but managed to escape in a life pod before the *Bria* was destroyed in a hail of turbolaser fire. (THG)

Brick
one of Maarek Stele's fellow TIE Pilot trainees, Brick was slightly ahead of Stele in his training. Brick showed Stele around the *Vengeance*'s training facilities. (TIE)

Brickbat
a cudgel-like weapon often found on backwater planets, the brickbat is a short, heavy staff made of masonry. (HSL)

Bridal-veil Sucker
this parasitic vine grows in the wroshyr forests of Kashyyyk. Distinguishable by its gray coloration, the bridal-veil sucker is the primary food source of the rroshm. These vines are native to the fifth biological level of Kashyyyk. (TT, RD)

Bridgebreak Confirmation
a form of encryption embedding developed by Ghent, shortly before the Caamas Incident. the bridgebreak embeds the encryption codes for a transmission within the transmission itself. (VOF)

Bridgeman, Axtor
this tramp freighet captain got started in the business when his father apprenticed on a freighter. He once accompanied his father on a run, and was hooked from then on. He saved up enough credits to buy his own ship, the *Dynasty*, but gambling and some bad decisions left him in debt. He took a loan from Yerkys ne Dago, and owed the Twi'lek a large some of credits. His luck was very streaky: at one moment he may be so lucky that everything is going his way, then the next minute the bottom would seem to drop out. This mode of operation left him with a continual debt that he was only able to pay the interest on. (GG6)

Bridin, Quarlo
this corrupt politician fled to the Mid Rim to avoid capture by the officials in several systems. He quickly assumed control of the planet Gallienis IV, convincing the native population that he would bring the wrath of the Empire downon them if they disobeyed his decrees. His takeover came just after the death of Grand Admiral Thrawn, and coincidence allowed him to use real events to his own needs. However, he was not a great leader, and the once lush planet soon fell into a tailspin. Bridin allowed criminal organizations to take control of much of the land, and dismal slums soon replaced the picturesque beaches. (GG11)

Bridin Anchorage
this planet was a colony world, settled in the Portmoak Sector of the Outer Rim Territories, and was located on the boundary between Imperial and New Republic space. Once known as Gallienis IV, it was a lush world which attracted a large number of tourists. It was also discovered to be rich in mineral deposits. However, after Quarlo Bridin took control of the planet and renamed it himself, its economy lagged and the living conditions dropped sharply. *Note that this planet is referred to as* Brindin Anchorage *in* Galaxy Guide 11: Criminal Organizations. (GG11)

Bridis City
this was the capital of the planet Bridin Anchorage. (GG11)

Bridis Evening Dispatcher
this was the primary newsfeed that served the Bridis City and much of the planet of Bridin Anchorage. (GG11)

Brie, Shira Elan Colla
Shira was born on Coruscant, during the years when Palpatine was still a Senator. She grew up on one of Palpatine's estates, and quickly became an intelligent, beautiful young adult. She was chosen for, and became a leading member of, COMPNOR, and came under the watchful eye of Darth Vader. It was Vader who recommended her for service in Imperial Intelligence. Her skills and loyalty were without question, and so she was chose as an operative trainee. The Emperor's scientists biologically altered her body's defenses, making her pain threshold extremely high and giving her an accelerated healing rate. Following the Battle of Yavin, Vader provided her a false history and placed her on the planet Shalyvane, were she quickly infiltrated the Alliance. She became a fighter pilot, and was involved in a mission to disable a Star Destroyer. She flew a disguised TIE Fighter, but was mistakenly shot down by an Alliance pilot. She was assumed dead in the attack, but her altered physiology kept her alive long enough for the Empire to rescue her and return her to Coruscant, where she was fitted with cybernetic prosthetics to replaced damaged limbs. Shortly thereafter, Vader again recommended Shira for advanced training, this time in the ways of the Dark Side of the Force. She took to her new training readily, and soon Shira Brie ceased to exist. In her place was the Dark Jedi, Lumiya. Instead of a lightsaber, Lumiya constructed new weapon called the lightwhip, which was more powerful than the lightsaber. (SWG)

Briessen
this Alliance commander was Lieutenant Haslam's commanding officer. (TFE)

Briff
this Rybet was Czethros' henchman during the human's early career as a bounty hunter. As such, Briff was sent to Kessel along with Czethros after Han Solo framed the bounty hunter in an effort to rescue Chewbacca. In the years after their release from Kessel, Briff continued to work for Czethros as an assistant. (ROM)

Brig
this is a generic term used to describe small personnel transport ships. The name is dervied from the fact that the small ships often have resemblances to larger starship brigs. (POT)

Brigantes
one of Nichos Marr's childhood friends, they tried to find the kretch in Plett's Well. (COJ)

Briggia
a planet which was the site of the Alliance's tactical base before it was abandoned in favor of Yavin 4. It was abandoned just after the Empire launched Operation Strike Fear, for Briggia was one of the first targets. (XW)

Briggs
this Alliance agent worked with Airen Cracken, and once helped him create a bomb by mating a positive flow detonator to a negative flow coupler. The bomb was planted by an agent called D'kar, who was killed in the almost instantaneous explosion. (CFG)

Bright
Alliance pilot slang for a TIE Advanced starfighter. (XWN)

Bright Hope
this Alliance transport ship was the last to evacuate Echo Base following the Battle of Hoth. As it lifted off from the ice world, it was disabled by Zuckuss and 4-LOM, who had entered the system to respond to the bounty on Han Solo. They felt that bringing the *Bright Hope* down would help mitigate the fact that they were responsible for the capture of Sector Governor Nardix. The *Hope* was then further disabled by one of the Imperial Star Destroyers in the system, and drifted without power. Eighteen members of the crew escaped in three operable life pods, and Toryn Farr was able to rescue the rest of the passengers, with the help of Zuckuss and 4-LOM. The two hunters realized that the Alliance would accept them more than the Empire, and would help the Gand if they could. (TBH)

Bright Lands
a name given by the Twi'leks to the side of the planet Ryloth that is perpetually facing its primary star. (WEG, TEP)

Bright Nebula
one of the New Republic transport ships stationed on Folor shortly after the Battle of Thyferra. (WS)

Bright Stars
this was an elite group of mercenaries, known for their highly-polished, chrome-plated stormtrooper armor. (MBC)

Bright Tree Village
located on the forest moon of Endor, this Ewok village typifies the Ewoks' civilization. It is located fifty meters above the forest floor, in the great Father Trees. A center, massive tree dominates the village, and is the tree for which the village is named. (DFRSB)

Brightgum
this chewable food acts as a stimulant. (BTS)

Brigia
a planet in the Tion Hegemony, and the site of a fledgling university which was part of the University of Rudrig. It has a fairly sensitive ecosystem, and all incoming ships require phase-one decontamination before landing. During the Yuuzhan Vong invasion of the galaxy, Brigia was overrun during the second wave of attacks. (HSL, HT)

Brigian
the humanoid race native to Brigia, they are tall, thin creatures with purple skin and deep red eyes. (HSL)

Brii Twins
a pair of smugglers who used to work with Roa and Han Solo, they were later killed which they got stuck in a shoot-out with a patrol cruiser in the Tion Hegemony. *Note that the West End Games reference* Han Solo and the Corporate Sector Sourcebook *lists them as the Briil Twins.* (HSR, CSA)

Briil, Lozira
this is one of the smugglers who used to work with Han Solo and Roa. The twin of Rewinda Briil, they were killed in a starship firefight in the Tion Hegemony. *Note that* Han Solo's Revenge *named them the Brii Twins.* (CSA, HSR)

Briil, Rewinda
this is one of the smugglers who used to work with Han Solo and Roa. The twin of Lozira Briil, they were killed in a starship firefight in the Tion Hegemony. *Note that* Han Solo's Revenge *named them the Brii Twins.* (CSA, HSR)

Bril'nilim
this Twi'lek male served the New Republic military as a Colonel. He was in charge of the troopers who supported the defense of Dantooine against the Yuuzhan Vong. (DTO)

Brila, Renia
this woman was a doctor, but was also an Alliance underground cell member. She and her husband, Tanass, operated a safehouse out of their residence at 16AA889 Starfield Road. She was a respected physician, and was recruited into the Alliance when a foster agent recognized that they truly disliked the Empire. Renia and Tanass agreed to help the Alliance, and stopped outwardly working against the Empire to help cover their actions. (HAS)

Brila, Tanass
this man owned and operated Brila Industrial Supplies. He and his wife, Renia, also were members of the local Alliance rebel cell, and operated a safehouse in their residence at 16AA889 Starfield Road. They had been married for twenty years at the time of the Battle of Yavin, and Tanass had tried to fight the Empire through legal avenues and peaceful protests. Tanass' efforts caught the eye of an Alliance foster agent, who recruited the Brilas into the local cell. The Brilas abandoned their protests and appeals and went back to living a "normal" life, all as part of their cover. There were also rumors that Tanass had laundered money for Black Sun, but this rumor was never substantiated. (HAS)

Brila Industrial Supplies
this company, owned and operated by Tanass Brila, was also a front for Alliance business. (HAS)

Brill, Foga
this Imperial warlord controlled the Prakith System during the years after the reign of Grand Admiral Thrawn. (SOL)

Brill, Sirloss
this farmer owned a large herd of laca in the Quantrax Creek region of the planet Makthierse. He tried to submit and insurance claim to cover the loss of a large number laca, which he discovered had been carried off by swarms of preying makthiers. (COG)

Brilliant
this New Republic *Nebula*-class Star Destroyer, stationed at Coruscant, was the first ship sent to keep the *Aramadia* from leaving the planet. (BTS)

Brimon Yarar
a middle-aged, dark-skinned man, he is somewhat obese. Brimon has short dark hair, and was a general in the Human League's Heritage Squad on Corellia just prior to the Corellian Trade Summit. He was working at the archeological dig Ebrihim showed the the Solo family. (AC)

Brin, D'voras
this extraordinary smuggler was known for his thick, black beard and black clothing. He wore a blaster holster that had been specially modified to allow him a faster draw, which was especially useful because of the size of the pared-down repeating blaster he carried. He always seemed to be in control, and had the uncanny knack of knowing what was going happen next. A tall, unkempt man, Brin was adept at playing both sides of the Galactic Civil War, and didn't care about who hired him as long as the credits were good. (GMH)

Brin'shak
this Twi'leki "talent scout" provided a group of Twi'lek female dancers to Durga the Hutt for his entertainment. The transfer of the dancers was negotiated through the Mistryl, who agreed to provide the transport needed to get the dancers from Ryloth to Nal Hutta. Brin'shak negotiated the transfer through Ghitsa Dogder, who met with much resentment and resistance from the Mistryl sent to fly the dancers, Shada D'ukal and Dunc T'racen. While everyone insisted it wasn't slavery, Brin'shak and his clan were under contract to receive eighty percent of the dancers; income from Durga while they performed. However, Ghitsa was not about to sell the dancers into slavery. She arranged to have it look like the Karazak Slavers Guidl stole the dancers, and also sliced into Brin'shak's computer and made it look like Brin'shak had been taking payments from Karazak all along. This ensured that the Shak clan would not be doing much business in slavery(TFNR)

Brinaloy N'Vaari
this Devaronian female was the granddaughter of a former Provincial Governor of Abregado-Rae and the last surviving member of her family. She was trained to be an actress, and was skilled in the art of impersonation. After A'jindre Skrigatov arranged the assassination of her grandfather, Brinaloy found herself being put upon by Skrigatov's goons. Shortly after the Battle of Yavin, she was forced into an engagement to Skirgatov, but went into hiding to get away from him. She used her skills as an impersonator to take up the persona of a Twi'leki female, and managed to avoid a great deal of Skrigatov's manipulations. (ND)

Brindibarr
this starport city was located on the planet Torina. (OE)

Brine Eel
a vicious, predatory eel known for its fierce, intraspecies battles. (SA)

Bringe
a male Duro, and tract mate to Probos. Together, they are starcharters working for the Empire. They were charting the space beyond the Outer Rim, when they happened to be in the Mos Eisley cantina when Obi-Wan and Luke approached Han Solo for passage to Alderaan. A graduate of the Duro Academy of Deep Space Exploration, he can boast no less than 3 unguided trips through hyperspace. He and Probos know of a huge deposit of Helixell somewhere in the Outer Rim or beyond, but they have not told anyone where it is. (SW, SCRE)

Brinkan
this Imperial Moff was in charge of the Tragan Sector during the Galactic Civil War. He had arranged to collect stolen plans for the X-Wing starfighter from the traitorous Ral Shawgrim, but Shawgrim failed to deliver them. He placed a bounty on Shawgrim's head. (SWAJ)

Brintooin
this planet was used by the Empire as a recruiting station for its Hell's Hammers units. (ISB)

Brinwell, Riij
this Sector Ranger held the rank of Sergeant during the Galactic Civil War, and was stationed in Parmic Sector. (MTSE)

Brionelle Memorial Military Academy
a Republic-based institution founded on Chandrila. (DESB)

Briss, Timma
this bald-headed female was a native of Corulag, and was wanted by Pok Nar-Ten for the theft of datafiles from the Klatooinan Trade Guild. During her flight, she met up with Bolabo Hujaan, and went to work for the Sullustan as a computer slicer. (ND)

Brist
one of the three major continents on the planet Pantolomin. *Note that the* Thrawn Trilogy Sourcebook *names this continent* Brint*.* (DFRSB, TTSB)

Brit, Olander
this man was a Major with the Alliance's armed forces during the Battle of Endor. He had defected to the Alliance with Panno, and served the Alliance as a communications officer. (CCG11)

Brite Boyz
this was a group of elite mercenaries who were part of the Bright Sun group. (MBC)

Britteth
this large insect is often grown on farms and killed for its flesh. The creature secretes a certain enzyme as it dies, as a reaction to the pain of its death. The more pain the creature is in when it dies, the tastier the flesh. (POT)

Brizzit
this insectoid race is native to the planet Jandoon. (CCG)

Broadaxe Squadron
this Imperial fighter group was part of the fleet assigned to the *Iron Fist* by Warlord Zsinj. They were assigned to assist the false 181st Fighter Group during their protection of the planet Comkin Five, which Zsinj believed was the target of a New Republic raid. The information about the raid, gained from Gara Petothel, proved accurate, and the two squadrons were thrust into battle. Gara joined the Broadaxe group for the battle, and was able to send off a coded message to Wraith Squadron during the fight. (SOC)

Broadberry Meadow
located in the city of Theed, on the planet Naboo, this secluded park could only be reached by boat. It was situated on a point of land on the edge of the city's cliff, between two tributary forks of the Solleu River. (IWE1)

Broadcap Bomb
manufactured on the planet Adumar, these are large explosives named for the shape of the debris cloud it forms. They were nicknamed Punch-and-Pops, because of the way they explode. The shell actually penetrates the ground for several meters before exploding, and were capable of taking out several city blocks. (SOA)

Brochiib
one of the Trianii colony worlds. (CSA)

Brodan
this corporation manufactured droid manipulation devices, such as heavy-duty arms and retractors. (DW)

Broest
this planet was the primary world in a system of the same name, located in the Core. It was the site of an agricultural world owned by the Salliche Ag Corporation. The workers there revolted against Salliche Ag following the Battle of Endor. (SWAJ, SOC)

Brojtal, Jared
this Imperial officer held the rank of Sub-Commander shortly before the Battle of Hoth. His son was killed at the Syndaar Military Academy, when a spore bomb made by Ort Hoogra-D'En exploded on the campus. He vowed to make the Alliance and other rebels pay for the death. To that end, he hunted Ort Hoogra-D'En down, using his contacts in the Imperial Office of Criminal Investigations to learn when and where bounties were placed on his head. When Brojtal learned that the Ho'Din had holed up in his base on Pallaxides, Brojtal took the *Marduk* and tried to capture him there. However, a group of bounty hunters captured Hoogra-D'En before Brojtal could. (ND)

Brok
this Drach'nam was one of two guards amployed by Chay Praysh that were burned by Mara Jade during her first attempte to escape from Praysh's palace on Torpris. (TFNR)

Broken Laser Bit
this rowdy tavern was located in the boomtown of Corestrike, on the planet Chrona. (SWJ12)

Broken People, The
see Toka (LCM)

Broken Trees, The
this group of scattered islands was located on the planet Veron, between the continents of Ablor and Vusi. The Gazaran people native to Veron believe the islands to be the remains of an ancient civiliation, possibly the first Gazaran to create their own society. Legend says that a huge storm swept waves of water over the lands, destroying the civilization and scattering the Gazaran to other continents. (PG1)

Broken Tusk, The
this disreputable establishment, located on the polluted world of Reuss VII, was considered by many to be the most vile place in the galaxy. Owned and operated by the Gamorrean brothers Greel and Gorge, The Broken Tusk was formed from the hull of their stolen starship, the *Tolan's Tusk*. Greel wanted to name the place "Greel's Good Place to Have Drink and Eat and the Get Into Fights," but Gorge got lost after 'drink,' so Greel named the place after the broken tusk Gorge suffered in the crash of the *Tolan's Tusk*. At the heart of The Broken Tusk was the Dool Arena, where the brothers staged personal combats between professional and amatuer fighters from across the Outer Rim. The battles were vicious, but more often ended in surrender than death. This was Greel's idea, and over time established a roster of "good" guys and "bad" guys that kept patrons coming back for more. (WSV)

Broken 'Spanner
this modified TL-1800 transport ship was owned by the smuggler Tiv Pocarno. The ship was old and run-down when he purchased it, and he had to spend every credit he had to keep it running. When he failed to make a payment to Torel Vorne, Tiv was killed and the *Broken 'Spanner* was impounded by Vorne's men. They continued to use it, although the ship rarely paid for itself because of its constant need for repairs. (SS)

Broken Tusk, The
this was the name of a tavern located on Reuss VIII during the Galactic Civil War. (HAS)

Brollyx
this Assistant Viceprex in the Corporate Sector Authority's Security division served under Mirkovig Hirken on Etti IV. He blamed the Imperial Entertainers' Guild for the destruction of the Stars' End facility. (CSA)

Brombek, Slide
this young man was an outlaw tech at the height of the Galactic Civil War. Slide is just a nickname, although he has long-since forgotten his real first name. (MTSE)

Bromial
this Doctor of Archaeology was a member of the Obroan Institute. He was to begin an exploration of the planet Kogan 6 as soon as Joto Eckels returned to the Institute with the *Penga Rift*. Because of the importance of Eckels' work, Bromial's expedition was put on hold for several months. (TT)

Brommstaad Mercenaries
a tough group of hoodlums which haunted Treasure Ship Row during the early years of the New Republic, they considered themselves outside the bounds of normal society. (TFE)

Bron
this man travelled to Cerea to bring as much technology to the planet as he could. He understood that the import of high-technology items was illegal, but he used the freedom afforded to off-worlders to incite the younger Cereans to demand them of their elders. Many of the elder Cereans, such as Ki-Adi-Mundi, believed that Bron was an outright liar, spinning wondrous tales of the Republic that were simply not true. However, as the elders tried to stop him, they realized that such actions would simply lend credence to his diatribes. When Ki was accused of the murder of a young male, Bron saw his chance to turn the tide of the elders. Despite the fact that the youth was actually killed when Maj-Odo-Nomor tried to use the Jedi's lightsaber, Bron continued to push his point that the elders could use technology when it suited them, but kept it from the younger members of society. He also used Maj as a sort of hero-figure, building him up in the minds of his peers as an unjustly imprisoned youth. However, it was all just a backdrop to his own schemes, which counted on the skills of Ephant Mon to import swoops and other high-technology equipment to Cerea in exchange for tecave and malium. When Ki managed to track Ephant Mon to Tatooine and discover information on the Hutt's connections to the Trade Federation, Bron backed down on his tirades and went into hiding. (PTR)

Bron, Arly
this smuggler was born on Nar Shaddaa, and operated the freighter *Double Echo*. He spent a large amount of his career in the Corporate Sector, and gave Han Solo the basic location of Doc's outlaw tech station. (RD)

Bron Burs
this squid-like creature was a native of the southern region of Nentan. A loner, Burs was known as a crack shot and a reliable commando whose intuition was formidable. He sometimes worked with Debnoli. (CCG9)

Bron Kand'lar
this Bothan female was a member of the Alliance's Intelligence agency, and was responsible for providing information on the activities surrounding the Bilbringi shipyards during the Galactic Civil War. She was ordered to step down from active duty after several members of her clan were killed in an Imperial raid, but she refused to grieve and remained active. However, her effectiveness began to wane, and Bilbringi's effectiveness as a source of information declined. (CRO)

Bront
this planet's ecosystem was destroyed by an Imperial bombardment. (CRO)

Bronwen
this was the name used by the Ibhaan'I tribe to describe their shamen and priests. Each *bronwen* was a self-exiled person, outcast from their tribe by their own volition in order to pursue their calling. They spent the rest of their lives wandering the Socorran deserts, and their survival gave them prestige and respect. This nomadic lifestyle became known over the years as the Long Walk. (BSS)

Bronzan Ramp
this was one of the entrances to the Freelie's hideout on Vorzyd 5. (CSWEA)

Bronzium
this metal was quite dense, and was often used in the creation of structures where radiation might be a threat. One of is most prominent uses was in the case-hardened bulbs which held the reactor core of the Trade Federation's droidekas. (OWS)

Brooboo Seep
this Gungan bongo racer was one of the most popular racers on the circuit, in the years leading up to the Battle of Naboo. He was noticeable by his flambouyant purple, orange, and yellow racing attire. Just before the Bongo Rally, Seep was attacked by one of Captain Swagg's droids and knocked unconscious. The droid then stole his clothing in order to move about unnoticed. (E1A12)

Brooser
a native of Celanon, this huge man was often compared to a Wookiee in size and strength, although never to his face. He was dating the floozie Jezzable during the early years of the New Republic. (POC)

Brope
this plant is a third-generation plant used in terraforming. It provides nutritional value to grazing animals. (POT)

Brosh
this Chiss served Voss Parck and Stent at the Hand of Thrawn compound on Nirauan, and was a member of Thrawn's House Phlanx. (VOF)

Brosi
this lushly forested world was the fourth planet in the Dostra System, and was the only inhabitable world in the Thandon Cluster. The planet was unremarkable, except for the fact that its crust and mantle were rich in zinsian, which the Corporate Sector Authority used as a dry preservative. The CSA established a number of zinsian processing plants, and annexed the planet despite the wishes of the native Brosin. The average day on Brosi lasted 26.5 standard hours, and its year encompassed 289 local days. Brosin had one natural satellite. (AIR)

Brosin
this was the near-human race which was native to the planet Brosi. (AIR)

Brosin Triumverate
see Brosin Underground (AIR)

Brosin Underground
this paramilitary organization sprang up on the planet Brosi, after the Corporate Sector Authority took control of the planet in order to mine zinsian from its surface. Led by Randle Clanse, the Brosin Underground worked to disrupt CSA activities. Despite Supervisor Wasith's best efforts, the Brosin Undeground continued to operate, from a base hidden in the Blan Mountains. (AIR)

Bross
a Gold Squadron X-Wing pilot serving the New Republic. (HTSB)

Brosso Mark II
an large, obsolete model of holoprojector. Han Solo was carrying what was supposed to be a cargo of 12 Lockfiller projectors, but a Brosso Mark II got mixed in. Han's buyer refused to take it, and so Han was stuck with it. He used his Brosso to show holofeatures to the Kamarian Badlanders. (HSR)

Brother Fivelines
this huge droid was once the ruler of the planet Ronyards. Like the other droids there, he had been sent to Ronyards to be scrapped. However, the planet-wide construct of various droid parts kept him active. He became a believer that the planet was the Body of the Living God, and felt that it would protect him in any situation. When C-3PO and R2-D2 travel to Ronyards to warn the droids of an impending Imperial meltdown of the droids there, Fivelines falls back on the belief that the planet will protect the droids. However, the Imperials cared little for Ronyards, and sent gougers to melt the droids down. Fivelines was destroyed in the Imperial invasion, but this

set off a mysterious storm of droid shrapnel from the planet-wide droid construct. This storm decimated the Imperial forces, saving the remaining droids. (CSWDW)

Brother Kranch
this is one of the scrapped droids sent to Ronyards. Kranch was kept active, and became a follower of the Body of the Living God. (CSWDW)

Brotherhood of Independent Scouts
this was the primary form of guild recognized by the New Republic, for the membership to independent scouts and explorers. (GG8)

Brotherhood of the Sith
formed by Exar Kun, these were disillusioned Jedi Knights who chose to learn the dark lore of the Sith (DA, COTF)

Brother-In-Law Shipping Company
literally-tranlsated name of the only exporters of life-crystals, located on Rafa IV. (LCM)

Brothic
this man was the Imperial Governor of Ciutric in the period following the Battle of Endor, and took custody of Sate Pestage after Leonia Tavira dropped him off on the planet. A minor leader, Brothic was bribed into delaying word of Pestage's arrival, thereby allowing Pestage to hide before Ysanne Isard could locate him. (XWMR)

Brovar
Han's alias when he arrives at Dathomir. (CPL)

Brownlung
this Adumari disease is more common in the working classes than the nobility, primarily because the working classes are forced to live in underground *turumme* warrens. It is similar to lung cancer. (SOA)

BRT-series Computer
this model of super-computer was designed to perform administrative operations on a vast scale, such as managing a huge city or even a small planetary government. Each BRT could manage the activities of 40 million beings, creating and coordinating work assignments and personnel to ensure the smooth, day-to-day operation of an urban environment. In this capacity, the BRT series eliminated the roles of thousands of lesser droids and many humans. This ability scared many politicians and business leaders, who recognized that the BRT was better able to do their own jobs, at a fraction of the cost. In response, these politicians and leaders ordered the BRT line shut down on any number of grounds, and the majority of BRT units was unplugged and physically scrapped. No more than 25 survived at the time of the Battle of Yavin, and most of those had undergone severe memory wipes to reduce their abilities. (CRO)

Bruallki
a creature known for its tasty, edible meat. (HTTE, TB)

Bruanii Sector
a section of the galaxy in which the Alliance Light Calamari Cruiser *Lulsla* was destroyed following the Battle of Hoth. It is located near the Tungra and Javin Sectors. (TIE)

Brubb
a green-grey skinned, reptilian race native to the planet Baros, the Brubbs are vaguely humanoid in appearance. Their faces are flat and conical, and dominated by bony ridges around their eyes. A topknot of hair sprouts from the head of the males, while the females are hairless. Their noses are used only for breathing, as their sense of smell is found in their forked tongues. They are herbivorous in nature. Females lay a single egg every Barosian year, and very often die during childbirth, so much of Brubb society is dominated by males. Brubbs are virtually deaf, which is probably genetic but is an excellent adaptation to the harsh winds of Baros. Brubbs are intensely social creatures, and organize themselves into groups known as *habas*. They were subjugated by Thrawn during his reign of terror. (GG4, TLC)

Bruckman
this native of Corellia was recruited to join the Alliance's commando unit by Crix Madine. An accomplished scout, Bruckman served as the point man in Han Solo's assault team which was dispatched to take out the shield generator protecting the second Death Star. (CCG10)

Bruhas Drey
this was one of the aliases used by Lirin Banolt. (XWBT)

Bruk tukken nom canbin-tu
this Yuuzhan Vong literally translates into "weaken the hinges of the enemy's fort." It was used to describe any action which helped undermine the efforts of an opponent. (VP)

Brullian Dyll
a musician who performed during the middle years of the Galactic Civil War. Kardue'sai'Malloc thought he was an amazing artist. (TME)

Brunwin, Anton
the twin brother of Sturn Brunwin, and a member of the Kiffu race. Together, they ran the front desk of the *Lucky Despot* hotel for Lady Valarian. (GG7)

Brunwin, Sturn
the twin brother of Anton Brunwin, and a member of the Kiffu race. Together, they ran the front desk of the *Lucky Despot* hotel for Lady Valarian. (GG7)

Brusc
an Imperial Navy Captain, commander of the *Manticore*. He was in charge of taking out the Mon Cal shipyards during the second Battle of Calamari. (DA)

Bruwose
this species of immense lizard lives in the badlands and deserts of the planet Moorja. They are nearly blind, as they live underground and their eyes have degenerated over several generations. They have large forefeet that are studded with heavy talons, which they use to dig through the rock and sand of areas like the Crumbling Lands. The talons also act as a weapon, since their pale scales are not very thick. (SWJ8)

Bruzion
a city on the planet Jendorn. (DFRSB)

Bryar Rifle
a antique version of the basic blaster, the bryar rifle shoots a single energy bolt when the trigger is depressed. It is a very accurate weapon. (DF)

Bryce-Kelley, Hawker
this man and his partner, Rypka, traveled the Outer Rim Territories, looking for fellow spacers to rescue from bad situations. Bryce-Kelley believed that the more favors he spread around, the more he could collect on later. With this in mind, he and Rypka had a uncanny knack of showing up just when a fellow spacer needed them the most. The pair traveled in the bulky-seeming freighter, the *Royal Mistress*. (PSG)

Bryexx
a planet in the Varvenna Sector. (TJP)

Bryn & Gweith
manufacturers of the Leveler I medium concussion missile launcher, Bryn & Gweith is a subdivision of Comar Weapons. (ISB)

Bryndas
this is the smaller of the two continents on Zelos II. (PG2)

Bryndas Islands
a beautiful chain of islands located near the continent of Bryndas, on Zelos II. (TFNR)

Bryne, Tallus
Han Solo used this alias when he entered the Corellian swoop racing championships, shortly before he left the *Trader's Luck*. As Bryne, he set a new record in the swoop races by flying *through* Tabletop Mesa, rather than over or around it. This earned him not only the trophy but a lot of recognition. When Han returned to Corellia with Bria Tharen, he was recognized as Bryne by Dael Levare, an event which precipiated his flight from Corellia. (TPS)

Bryx
this planet was conquered by the Empire before the formation of the Alliance to Restore the Republic. Its governor, a military expert named Carigan, led a series of defensive battles that nearly expelled the Imperial forces. However, in the long run, the sheer numbers of Imperial soldiers thrown against Carigan led to his defeat. (SWAJ)

BR1-Z
this ancient blaster rifle was produced by Core World Arms. (TOJC)

Bseto
this rocky desert world is the first planet in the Bseto System. (SWAJ)

BT-X2
this modified TX-1118 assassin droid was owned by Luskin Exovar, and was employed to help secure Exovar's Emporium on Neftali. Part of a shipment which never made it to its final destination, BT-X2 was known as Botax, and was accompanied by another TX-1118 droid designated NT-X2 but known as Entax. Both droids were given new programming by Exovar, who removed their assassin routines and replaced them with security routines. They worked as a team, and BT-X2 was the more aggressive of the two droids. (WSV)

BT-16
a perimeter patrol droid manufactured by Arakyd. They have a bulbous main body supported by a set of spider-like legs. (GG7, TME)

BT-2000
this automaton was considered the most technologically advanced droid in the galaxy, during the height of the New Order. Its manufacturers claimed it could manage all functions of an *Imperial*-class Star Destroyer by itself. (GOF4)

BTL-A4
a single-seat version of the Koensayr Y-Wing. (SWSB)

BTL-S3
a two-seat version of the Koensayr Y-Wing. (SWSB)

BT310
see BT410 (OWS)

BT346
this was the designation of an Imperial order which required all personnel to cooperate with a sub-facility task force. It was often invoked whenever the task force members were of a lower rank that the people they were interviewing. (JH)

BT410
this was a series of podracers developed and built by Balta-Trabaat, and was known on the many racing circuits as the Quadra-Pod because it used four large engines constrained by a pair of energy binders. They were tempermental vehicles which required constant upkeep. The cockpit measures 2.72 meters in length, while the engines measured 9.5 meters in length. The top speed of the BT410 was nearly 940 kilometers per hour. *Note that the official* Star Wars *website claims this is a BT310, with engines which were 4.5 meters in length*. (IG1, OWS)

Bu
this was the name given to the infant daughter of Ganeed and Garth. (SP)

Buamlon Central
this inhospitable planet was originally scouted by Barosa Warren for the Old Republic. It was controlled by the Empire during the Galactic Civil War. (AIR)

Bubbleback
this form of landspeeder was built on the planet Teyr. The bubbleback has a large, transparisteel bubble which provides the occupants a full view of the area around them. Bubblebacks were large transports, and contained a waste station and reprocessor unit for its occupants. (SOL)

Bubble Building
this is the name used to describe the spherical living chambers developed by the water-dwelling Gungans of the planet Naboo. Individual bubbles can be as small as a single room are as large as a vast audience chamber. Each is a marvel of force field technology, as the bubble is a field that keeps the water out, the atmosphere in, and allows a slow-moving individual to pass through. (SW1)

Bubble Cliffs
found on the planet Qiaxx, the Bubble Cliffs were famous tourist attractions. The white stone cliffs were riddled with huge, thirty-meter-across bubbles that were natural phenomena. In primitive times, the bubbles were used as dwellings by the ancient races of Qiaxx, and many of then were restored as historical sites by the modern inhabitants of the planet. Daily landspeeder tours of the Bubble Cliffs were managed by the Black Nebula organization, as a front for their criminal activites. (MJEH)

Bubble Spore
this unusual plant is native to the swamplands of Naboo. It grows rapidly, and is considered quite beautiful by humans and Gungans. The Gungans use the plant in the creation of bubble wort. It is named for the bubble-like seed spores the plant creates in order to spread. These bubbles float on the water as well as on the breeze, allowing the plant to establish itself over great distances. (GF)

Bubble Wort
this unique, distilled material is used by the Gungans in the creation of their bubble buildings. Although the exact process is a well-kept secret, it is known that certain natural plant fibers and animal proteins can be boiled and distilled to create the wort. (GF)

Bubbling Mud
a decent cafe' in Plawal, located off Brandifert Court. It serves a decent meat pie. (COJ)

Buboicullaar
a frog-dog living on Tatooine, Bubo was at once plotting against and assisting in plots against Jabba the Hutt. He was an Imperial operative, infiltrated into the Hutt's palace to facilitate communications between the Empire and Ree-Yees. A small transmitter had been placed in a lump of flesh on Bubo's body, hidden until Ree-Yees needed to receive a message. The Gran would then reach into the lump and extract the message display, replacing it after reading the message. Bubo detested Ree-Yees for his drunkenness and his inability to act on his own. Thus, when Ree-Yees was to receive a detonator link for the bomb he was building, Bubo ate it in front of the Gran. This enraged Ree-Yees, and amused Bubo. While all of this was going on, Bubo was secretly receiving training from one of the

B'omarr monks, Evilo Nailati. Bubo learned much from the monk, and when Jabba was killed at the Pit of Carkoon, the B'omarr gladly welcomed Bubo's brain into the realm of the enlightened ones. (ROTJ, TJP)

Buck, Koren
this small-time conman worked the streets of Drepplin, on Glova, during the early years of the New Republic. (POC)

Budpock
a planet in the Chorios Systems. An uneasy truce between Budpock and Ampliquen existed during the early years of the New Republic, which was threatened when Dzym let loose the Death Seed plague on Meridian Sector. Dzym also incited a group of pirates that used the planet as their base, and various skirmishes broke out. (POT)

Buerhoz
Buerhoz is one of the many domed cities that dot the polluted landscape of Clak'dor VII. (GMS)

Bugdillo
native game species on Eol Sha, a crustacean eaten for its pink meat. (JS)

Builder with Vines
this Qom Jha was one of the few that had ever gotten into the caverns below the High Tower and seen the Threateners up close. He was assigned by Eater of Fire Creepers to lead Luke Skywalker and Mara Jade to the Tower, along with Splitter of Stones and Keeper of Promises, as well as the Qom Qae Child of Winds. When the group ws beseiged by fire creepers, Builder with Vines tried to prove his prowess by swooping down and eating the insects, hoping to belittle Child of Winds. Unfortunately, Builder with Vines tired quickly, and fell into the swarming mass of creepers. They made quick work of him, scouring the flesh from his bones in no time. (VOF)

Bujiboi
an cargo ferry captured by the Empire during its strike at the Galactic Electronics *Pondut* research platform. (TIE)

Bukeen
this city, located on the planet Aruza, was the site of a COMPNOR Redesign facility during the height of the New Order. The native Aruzans were taken here and “modified” to become warrior-like slaves. (TBH)

Bulano Serpent
a snake which has no teeth, poison, or other offensive armament. To protect itself, it gulps air and puffs up to nearly five times its normal size. This intimidation often scares off would-be predators. (SE)

Buldo
a small, skittish creature native to the planet Vryssa. (TFNR)

Bulior Repulsor Systems
this corporation developed a starfighter crash-restraint system during the early years of the New Republic. It employed a grouping a small repulsors that held the pilot in an invisible coccoon if his starship crashed. The corporation got a boost when Hobbie Klivian agreed to endorse the system. (HXW)

Bulk Cruiser
slow, minimally-armed transport ship (DFR)

Bulk Exploratory Armor
known as a BEA, this form of protective gear provided a wide range of protection from heat and light. (SWJ13)

Bulk Freighter
these cargo ships are basically flying boxes with hyperdrive engines attached, and little or no armaments. (SW)

Bull-fern
a fiddle-headed fern native to Ithor. (COJ)

Bullet Train
a fast, underground transportation system developed by the Selonians. (AS)

Bullkey
one of the Black Sun criminals working with Grobber during the reign of Zekka Thyne over Black Sun's Corellian interests. (TFE)

Bullseye Navior
this strange alien was considered one of the best pod racers of the Outer Rim, and was known as the track favorite on many of the courses found on Aquillaris. Navior was a brown-skinned humanoid with a pair of round, bulbous growths coming from the top of his head. (RAC)

Bullwin, Dhar
this old man is a strong magician, and the leader of the Scitrok Warriors. Although not a Jedi, nor even a Dark Jedi, he nonetheless can tap into the Force and use it. He trained under a Scitrok master for more than thirty years before betraying his master and killing him,

then taking his place. He spent the next twenty-five years of his life searching for the treasures of Koda's World, including the Eye of Koda before a group of scouts found it on Vengler. They took off to find Koda's World, and Bullwin followed them. His ship, the *Logrus*, was shot down by the scouts, but Bullwin managed to escape to the planet. Once there, Bullwin raced the scouts to locate the hidden temple, and was able to reach it before them. Inside, he discovered the source of magic and incredible power, and gave himself to it. He hoped to control the galaxy, but the power was maintained by the ancient Tempestro spirits. They deemed Bullwin unworthy of the power, and destroyed him. (GG8)

Bullyak
Ugbuz's mate, and matriarch of the Gakfedd tribe of Gamorreans on Pzob when the *Eye of Palpatine* came to life. (COJ)

Bultz
an Alliance transport group destroyed during the Galactic Civil War. (TIE)

Bulwark, The
this was the nickname given to Imperial space platform 1B6/Green, located in Darpa Sector near the border with Bormea Sector. (FOP)

Bulwark Battlecruiser
designed and manufactured by TransGalMeg, this older battleship found acceptance in the Alliance fleet during the Galactic Civil War. Many felt that the ship's electronics and sensors were too finicky for regular combat, but the Alliance found that the Bulwark was more than adequately armed and shielded for battle. Most Alliance Bulwark battlecruisers served as mobile command bases for smaller fleets, which were detached from their primary battle group. (REB)

Bumpout
this is the term used by the residents of Tatooine's desert cities to describe a small room that has been added to a main structure. Often, these small rooms resembled bulbous additions, a shape that was most stable for the mud and sand mixture used to create them. (TPM)

Bumpy's Breakers
this was the name given to one of the pro-circuit podraces held annually on the planet Aquilaris. (RAC)

Bundil II
this was the name of a XQ2 platform used by the Empire as a prison base. Some of the prisoners taken during the Battle of Hoth were held there, until an Alliance force known as the Strom Unit liberated them in a daring assault on the platform. (XWA)

Bundim
Commander Resner believed that Bundim was base of operations for the Alliance forces that began rebelling in Trax Sector, shortly after the Battle of Yavin. The planetary government secretly tried to remove the Imperial presence from the planet, but an inside source alerted the Empire to Bundim's plans. The Empire's response was swift, and meant to make an example of Bundim for the rest of the sector. A number of merchant ships were destroyed, and many cities were leveled in aerial bombardments. Bundim was garrisoned and subjugated in less than a week. The Alliance worked diligently to help the natives liberate themsevlves, and their efforts were nearly thwarted after the Battle of Heg. Kentara, one of the first Alliance agents captured, later returned and help complete the liberation effort. (GMK)

Bunduki
1) a race of beings which practice the martial art of *teras kasi* or "steel hands." (SE)
2) this planet, located in the Pacanth Reach, was conquered by the Epicanthix people. (SESB, AE)

Bunkurd Corporation
once based on Coruscant, this company operated several centuries prior to the Battle of Endor. They engineered a bacterium that could help break down the huge amount of waste coming out of Imperial City each day. The bacterium would eat the sludge and grime, converting it to more biodegradable by-products. The bacterium was responsible for a twenty-percent improvement in Coruscant's sewage problems. However, if the bacterium was consumed by humans, it would make them feel as if they had food poisoning. This became known as Bunkurd Sewer Disorder. Bunkurd later developed a way to contain the bacterium in a self-contained treatment system known as the Bunkurd Reclamation System. (WS)

Bunkurd Reclamation System
this water and sewage treatment system was developed by Bunkurd Corporation. It used the bacterium it developed for use on Coruscant, but contained it an isolated system that could be attached to existing treatment facilities. (WS)

Bunkurd Sewer Disorder
this disease is contracted when a human consumes the specialized bacterium created to combat waste disposal problems on Coruscant. The bacterium, engineered by Bunkurd Corporation, broke down garbage into biodegradable by-products. However, if consumed by humans, the bacterium caused a gastrointestinal disorder that resembled food poisoning. (WS)

Buntra Tree
this tree is native to the planet Orellon II. (SWAJ)

Bur
this individual was Dolph's naval Commander on Almania. (TNR)

Buran Borsil
this male Nord was one of the eight members of the Twilight Class of the Galactic Outdoor Survival School who became part of the Alliance's Special Forces division. He held an honorary position on Eclipse Team, due mainly to his comraderie with the other members of the team. (AIR)

Burborok
this Sedrian warrior was a follower of Karak. (BGS)

Burdock
this great philosooher was once quoted as saying, “If crime did not pay, there would be very few criminals.” (SEE)

Bureau of Operations
a divison of Imperial Intelligence which handles many of the surveillance, infiltration, counterintelligence, and assassination missions for the Empire. (ISB)

Bureau of Punishments
a divison of Imperial government set up by Palpatine, their charter allowed them to discover new and unique ways to punish those individuals and races that did not agree with the New Order. (COJ)

Bureau of Revenue
this Imperial agency was charged with setting and levying the taxes required to maintain the Empire. (GG8)

Bureau of Scouting and Exploration Services
this is technically the full name of the New Republic Scout Service. (GG8)

Bureau of Ships and Services
this agency assigns unique transponder codes to all of the galaxy's starship. It is often referred to as the BoSS. A bureau office is located in most major spaceports throughout the galaxy. BoSS has been an fixture of intergalactic travel for several millenia, surviving the scourge of the Empire and the birth of the New Republic while remaining totally neutral. Most of the positions within BoSS are filled on a hereditary basis, so the BoSS is as much an intergalactic clan as it is a civil bureaucracy. It ensures its usefulness and independence in two ways: it keeps its computer files stored in nearly indecipherable codes, and it has remained neutral to any galactic confrontation. This neutrality is formed from a simple rule: whoever rules the galaxy “inherits” the BoSS. (RPG, GG7, CFG, VOF)

Bureau of Xenology
this ancient branch of the Old Republic was responsible for cataloguing the incredible variety of sentient life in the known galaxy. (TOJC)

Bureau Seals
these Imperial Customs container seals are thin plastic strips and stickers used to seal shipping containers. Within the strips are tiny microchips, as well as a special dissolving agent. The strips are bonded to the locks or latches of containers, and permanently mark the container during transport. Seals which match an Imperial inspections listing are passed through Customs without intervention. A quick scan of the microchips will reveal the seal’s identification. If the seal is roughly handled or broken, the dissolving agent is released and destroys the seal. (SWJ9)

Bureaucracy Blues
a song written and played by the band Red Shift Limit. It was first released on the compilation entitled *Limited Warfare*, and has been banned by the Imperial Board of Culture. (GG9)

Bureaucrat's Triumph
this military CR90 Corvette is at the heart of the defenses for the planet Algara II. It is supported by twelve Z-95 Headhunters. (PG2)

Burellion Tiy
this Sullustan worked in the Outer Rim Territories as a used starships salesbeing. He made a living buying used ships from SoroSuub Corporation and then making them available at enticing prices to the general public. Like many Sullustans, Tiy felt that SoroSuub needed to break away from the Empire and support the Alliance. He eventually became an Alliance operative, using his contacts within SoroSuub to gather Imperial military intelligence during his travels. He then arranged to turn this information over to the Alliance. His hatred of the Empire is strong, and he once sold an Imperial garrison a group of sabotaged patrol ships. The ships gave off electromagnetic signatures that told their ships' sensors that there were X-Wings in the area. To his delight, the Imperials increased their patrols and their defenses in a virtually barren area of space. (CRO)

Burellion's Deal
this SoroSuub light transport was owned and operated by Burellion Tiy during the height of the New Order. (CRO)

Burke
an Alliance modified Corvette operative during the Galactic Civil War. (TIE)

Burll-ikem-Tiz-Sah
this was the largest of the wondrous tree-cities built by the Gazaran in the rainsforests of the planet Veron. Located on the northern coast of the continent of Ganzka, this city was home to more than 350,000 Gazaran. (PG1)

Burna Trade Route
this hyperspace route wound through the Lesser Plooriod Cluster. Together with the Entana Run, it formed the boundary of Urce Space. (AIR)

Burnal Terrup
this Devaronian male served as the first assistant to Abav Ghart, and was Ghart's opposite in many respected. A member of the Void Demons for more than a decade, Terrup worn a tattered blue and orange uniform. He was a manipulative being, always seemingly one step away from becoming psychotic. (PG1)

Burning
a torture method in which a blaster is set to its lowest power output. The weapon is then used to burn the flesh from the victim's bones. The blaster's beam is set so that the bone remains intact but scorched, and the victim can see it. Very few victims have ever withheld information with this method. The person administering the torture usually starts at the toes and works their way up the leg toward the chest and head. (HSE)

Burning, The
the point in the orbit of the planet Byss in which is moves directly between the twin stars of Byss and Abyss. The planet is then baked with heat and radiation. (GG4)

Burning Bridges
a song written and played by Annadale Fayde. It was first released as part of the compilation *Emotional Hostages*, and has been given a scarlet rating by the Imperial Board of Culture. (GG9)

Burning Deck, The
a run-down drinking establishment in the Corellian sector of Nar Shaddaa's spaceport. It is one of the three most popular hangouts for Corellian spacers, and is a dismal, crowded bar. (DE2)

Burning Pride
this Yuuzhan Vong warship was part of the fleet commanded by Shedao Shai, during the second wave of their invasion of the galaxy. It was commanded by Deign Lian, until Lian assumed command in the wake of Shedao Shai's death on Ithor. (DTR)

Burning Snake
this creature, native to the moon Yavin 13, is an effective solar collector. Unlike most creatures on the moon, the burning snakes come out during the day and bask in the sun, absorbing incredible amounts of heat and converting that energy into fuel to sustain itself. They can grow to be up to three meters in length. (GG2)

Burnout
a slang term referring to the loss of a starship's power plant. (ESBR)

Burra Fish
this fish, native to Dathomir, swims in mudholes. (CPL)

Burrbrush
a plant native to the planet Endor. (AT)

Burren, Tal
this dark-skinned man was a lowly grade-four technician who served with Major Ivak, under the command of Ysanne Isard. When Ivak was coerced by Mara Jade and subdued, Burren provided Isard several methods of recapturing Jade and punishing Ivak. He was promoted by Isard for his loyalty and ingenuity during the search for Mara Jade, eventually ending up on Isard's personal staff. (MJEH)

Burrid, Sk'kot
this member of the Alliance armed forces was part of Bria Tharen's Red Hand Squadron. He came down with a fever shortly before the attack on the *Helot's Shackle*. He recovered, and was part of the assault team that went to Ylesia and eliminated the Besadii operations there. However, like the rest of the Red Hands, Sk'kot was killed on Toprawa as they supported the resistance there. (RD)

Burrk
a former stormtrooper who had deserted the Empire following the Battle of Endor, Burrk was discovered by Luke Skywalker and Callista on Hoth, where he and his crew were illegally hunting Wampas for their pelts. Burrk had teamed up with two sibling Cathars, Nodon and Nonak, thinking that they were formidable hunters. They were ambushed by Wampas on a run, on which they were hosting Drom Guldi, and the Wampas accidentally hit the auto-destruct sequence for his ship. The ship exploded before they could fight off the Wampas, and they were stranded. Burrk was killed when the Wampas managed to break into the remnants of Echo Base the Burrk and his team were using as a shelter. (DS)

Burrmillet
this was one of the primary grains grown by the Salliche Agricultural Corporation on the planet Ruan. (JE)

Burrower
a genus of omnivorous creature native to the moon Yavin 8, the rodent-like burrowers come in all shapes and sizes. The smallest are the Mosshoppers, and the largest are the Lopers. (GG2)

Burrowing Detonator
this mobile, robotic explosive is used to mine open areas. They have a limited range, but their mobility allows them to be set down in an area and they disperse themselves. Like standard landmines, they bury themselves just below the surface and lie waiting for someone to step on them. Unlike landmines, they can also move periodically, making their recovery nearly impossible. (ROM)

Burthan
this element is often extruded into thin threads, which are used to reinforce metals and ferrocrete structures. It is a light-weight material. (CFG)

Burtiin
this Wookiee owned a Trast A-A2 repulsor truck, which was stolen by F'ej D'aw in an effort to get Nawnum the Hutt away from Gennan Var. (IA)

Bursk
this Imperial soldier held the rank of Sergeant Major during the Battle of Hoth. Bursk was known as a cunning planner and tactician, and led the most brutal of all the snowtrooper squadrons into Echo Base during the Empire's rout of the Alliance. (CCG9)

Bursthed
this Imperial Governor served as the leader of Bissillirus System during the early years of the Galactic Civil War, and was later promoted to governor of the planet Ruten in the years following the Battle of Endor. He was responsible for keeping the population docile while readying the planet for the contstruction of a new base. In his personal time, Bursthed maintained an elaborate collection of exotic pets, a hobby that was started when his courtiers gave him a miniature dewback after attending the annual Ruten Pet Show. (TSK, GMK)

Busurra
this crippled Wookiee, who lost an eye due to Imperial torture, was Loom Carplin's right-hand man at the Atrivis Resistance Group's base on Generis. He has a brilliant knack for organization and administration. He was usually accompanied by his translator droid, C3-L1. (RASB)

Butcher of Montellian Serat
this was the monicker given to the Devaronian Kardue'sai'Malloc, who later hid under the alias of Labria. The nickname was given to Kardue'sai'Malloc because he executed over 700 of his fellow Devaronians, at the behest of the Empire, at Montellian Serat. Kardue was eventually caught by Boba Fett, somce fifteen years after the Battle of Hoth. (MTS, TBH)

Butcher of Renatasia
a name given to Vuffi Raa by Klyn Shanga, it refered to Vuffi Raa's presence in the Renatasia System when the Imperial fleet invaded the system. (LCS)

Butcherbug
native to the planet Dagobah, the butcherbug is a multilegged, armored creature that spins a tough, wire-like web in the roots of the gnarltree. Animals that fail to detect the web and run into it are cut into pieces, which the butcherbug then consumes at its leisure. (ISU)

Butler's Cove
a previously uninhabited planet in the Stribos System, this planet was chosen by Soron Hegerty as a refuge for the Ssither that managed to escape the Demophon System. It was unrecorded in Imperial records. It had a local day of 25 standard hours, and a year of 380 local days. It was named for the pirate who discovered it; he hoped to use it as a base from which to raid the Demophon System, but he was killed on his first raid, and all information on the planet was lost. (SN)

Butter newt
a small salamander found on Bakura, it is extremely primitive and has a limited nervous system. (TB)

Butterbat
this was the popular name for the species of creature known as Bogan's Brown Nafen. (COG)

Buttonwood
this hardwood is found in rocky and desert-like environments, growing in small, tight rings that make the wood extremely tough. (POT)

Buula Nen
this Chevin crimelord operated from an asteroid base he named Buula's Rocky Home. He was feared throughout the Telanka System and parts of the Outer Rim, and maintained control of his criminal forces by planting truthful rumors about hidden explosives splrinled throughout Buula's Rocky Home. (HAS)

Buula's Raiders
this pirate gang worked for Buula Nen during the Galactic Civil War. Like most of Buula Nen's operations, the Raiders were based out of Buula's Rocky Home. (HAS)

Buula's Rocky Home
this asteroid base, located in the Vessar Asteroid Belt, was owned and operated by the Chevin crimelord Buula Nen, during the height of the New Order. The asteroid itself had two nodes, with the command center and living areas in the small node, and hangar space and weapons systems in the larger node. (HAS)

Buwon Neb
it was on this planet-hopper pilot's ship that Callista - under the name of Cray Mingla - arrived on the planet Nam Chorios. Buwon Neb made regular runs between Durren and Nam Chorios. (POT)

Buzchub
this race of creatures comes from a remote sector of the galaxy. Their location, along with their unremarkable history, has kept them out of the galactic mainstream. A peaceful race, the Buzchub are characterized by their tall, humanoid appearance and blue fur. They are incapable of speaking the Basic language, much like the Wookiees, whom the Buzchubs consider to be their "long-haired brothers." Those Buzchub which have travelled off their homeworld wear a special translator in order to converse with Basic-speaking races. (TSK)

Buzz Boys
this group of elite mercenaries often accompanied the Alliance on missions against the Empire. They assisted in the recovery of an I2-CG droid on Goratak III, after the droid intercepted data on the starship manufacturing plant on Tar Morden. (MB)

Buzz Fly
a small, annoying insect which consumes the sugars found in many fruits. (POT)

Buzz-bug
an insect that mindlessly circles around and around. (MTS)

Buzz-droid
this form of automaton was developed to move about on repulsors and attack a specified target. (SWJ14)

Buzz-knucks
a handheld weapon, buzz-knucks are worn across the knuckles, and deliver an electric charge when they make contact with another body. (DESB)

Buzzfish
a predatory fish. (XWRS)

Buzzy
one of Gamgalon's henchmen, Buzzy worked with Fleck to scour the spaceports near Tropis-on-Varonat for potential buyers. (TFE)

Buzzzer
a hornet-like insect found on the planet Eiattu. (XWWP)

Buzzzer
this was the name of the Bonestar Pirate ship, commanded by Loka Hask, that caused the Antilles' fuel depot on Gus Treta to explode. This Cindev Series IV picket-ship-turned-armed-freighter had docked at their station, but was pursued by agents of the Corellian Security Force. They ordered the *Buzzzer* to stand down, but Hask fled before disengaging the fuel lines. Wedge Antilles later destroyed the *Buzzzer* and sverely injured Hask, after tracking the pirates down in an act of revenge. (HXW)

BV-1210
this servant droid was the maitre'd at the Cedrian Terrace restaurant on Bothawui, during the height of the Galactic Civil War. (SESB)

Bwahl
this Hutt was considered ugly even by Hutt standards. Bwahl's skin was a dingy gray color, and he was missing an eye. Bwahl often employed independent shippers like Kaj Nedmak and Celia Durasha, in an effort to move merchandise without getting involved directly with the law. Kaj owed Bwahl a large sum of credits, after he dumped a cargo in the Gordian Reach. Bwahl forgave him, since Kaj was otherwise reliable, but the debt remained unpaid, so Kaj was forced to work it off. Kaj later decided to pay off all his debts by double-crossing Bwahl. He planned to use a shipment of Bwahl's weapons to pay off a debt to Rass M'Guy, then run enough spice to quickly pay back Bwahl. However, Bwahl discovered his plans, and sent out his agents to capture or kill him. (SWJ14)

BX-9T
this ill-tempered administrative droid was hired by Trepler Darklighter to run Docking Bay 86 at the Mos Eisley Spaceport. BX-9T is humanoid in form, with striking blue and red coloration. (GG7)

BXCS:918912
this New Republic Intelligence datafile contained information on the capital ships built by the New Republic after the death of Grand Admiral Thrawn. (CTD)

BX77:8181636.1872
this New Republic Intelligence datafile was created to document the various starships which were involved in the Human League crisis and the breakup of the Starbuster Plot. It was appended to datafile 9912.78.3. (CTD)

By The Banks of the Warm, Pink Z'gag
a song Skynx sings to Han, Chewie, Badure, and Hasti on the planet Dellalt, it is played at cocoon-weaving time to soothe the Ruurians who are entering their pupal stage. It also serves as a welcoming song to those Ruurians who, at the same time, are about to shed their cocoons and become fliers. (HSL)

Byblos
a planet located in the Colonies region, Byblos is a densely populated manufacturing center for high technology and military items. The natives have built huge city towers, some of which have 5,000 levels or more. BlasTech, SoroSuub, and Seiner Fleet Systems all maintained corporate towers on Byblos. The average day on Byblos lasts 38 standard hours. The year on Byblos encompasses 402 local days. (CCG, SWAJ)

Byblos Academy of Medicine
part of the vast array of educational facilities on Byblos, this school produced some of the galaxy's premier physicians. (TFE)

Byblos Drive Yards
this Colonies region manufacturer is best knwon for its heavy-duty transports, freighters, and construction starships. (EGV)

Byblos RepulsorDrive
this subsidiary of Byblos Drive Yards produces combat cloud cars and airspeeders for use in police forces. (EGV)

Byblos Starport Security
this was the defense and security organization established to maintain the various starport towers located on the planet Byblos. (CRO)

Byblos Tower 214
one of the multitude of starport towers located on the surface of the planet Byblos, Tower 214 was known as the home of Bolabo's Garage. (CRO)

ByblosNova
this was the primary Imperial garrison on the planet Byblos. (SWJ9)

Bynarrian Jig
a form of dance performed by Badure on Dellalt, when his team was camped while searching for the *Queen of Ranroon*. (HSL)

Bynder Zebb
this Twi'lek was employed as a corporate scout by TaggeCo. during the last years of the New Order. He had extensive knowledge on the various creatures that inhabited the galaxy. (MTSE)

Byrg, Tegist
this man was the planetary Governor of Glova, during the early years of the New Republic. Byrg grew up as the son of a street beggar, and apprenticed himself to a local thief. This early training helped him learn the necessary skills to build his own personal empire, and his network of associates soon elected him Governor. He was also a restaurantuer, owning Aramand's and the Orchid hotel. It was rumored that Byrg was a staunch supporter of Emperor Palpatine, and that he remained loyal to the Empire after the Battle of Endor. These rumors were eventually proven true by Robet Makina, and Byrg was removed form office when his dealings were exposed by a group of smugglers stranded on Glova. (POC)

Byrga
this Imperial Lieutenant was in command of an AT-AT walker serving the garrison of General Xarran on the planet Vryssa. Like his peers, he was killed when Boba Fett came to Vryssa to recover Rivo Xarran. The pilots who worked with Byrga detested his self-confidence and open disdain for subordinates. Fett used a magnetic grappler to reach the main body of the walker, then entered the cargo hold. He executed Byrga when the Lieutenant went to investigate the noise in the hold. Fett then executed the two pilots and took control of the walker. (TFNR)

Byrne, Tallus
one of the early aliases used by Han Solo, during his tenure with Garris Shrike. (TPS)

Byrne City
the capital city of the planet Demophon, located on the continent of Junno. Like most of Demophon's cities, it was domed to keep out the planet's harsh atmosphere. When the system's star started to go supernova, the domes became more than a necessity. It was linked, via underground tunnels, to most of the other cities on Junno. It was also the site of Byrneport, the planet's primary spaceport. (SN)

Byrothsis
in its natural form, byrothsis is extremely rare. It was used to build infrared camera lenses, but it forced camera manufacturers to charge large sums of credits for their cameras. ResSystems discovered how to create synthetic byrothsis, and allowed the use of the element in more esoteric applications. (CFG)

Byss
1) a planet located in the Deep Core that is incredibly strong with the Dark Side of The Force. Originally used as a private retreat for the Emperor Palpatine, it was touted as a paradise. Thus, Palpatine was able to get millions of people to voluntarily bring their life energies to the planet. Once they were there, Palpatine enslaved them by using the Dark Side of the Force, feeding the growing evil that existed on the planet. He then built it into a model of a society that was ruled by the Dark Side. The reborn Emperor used the planet as his stronghold for his cloning activities, and for the source of his power during his resurrection. It has a normal day of 31 standard hours, and a year which lasts 207 local days. (DE1, DESB)
2) one of the two binary stars that dominate the Byss-Abyss system. (GG4)
3) the primary planet in the binary star system of Abyss and Byss, and the homeworld of the Abyssin race. It is an arid world, with isolated pockets of fertile ground. The planet's surface is baked when it rotates in between the two stars in a strange figure-eight orbit. This requires that the Abyssin continually move to the more fertile areas. The planet's plant life has also adapted the ability to send out large taproots to collect any available water. (GG4)

Byss Bistro
a cantina located within the Imperial Freight Complex on Byss. (DE1)

Byss Run
a smuggling route often used as a marker of smuggling ability. (DE2)

Byss Security Zone
the space immediately surrounding the planet Byss, it is patrolled by Imperial warships ordered to shoot down any starship not expressly permitted in Byss' vicinity. (DE2)

Byun Tenab
this Sullustan pilot was one of the best smugglers in his sector. He was also one of the messiest in the galaxy, and the junk and rubble strewn throughout his ships would make a Squib cry. (GMH)

Byzal Canyon
located on the planet Najiba, this geological formation was popular with swoop racers. (BSS)

Bz
this is a unit of measurement used to define an amount of computer storage. (CFG)

Bzorn
this Imperial Captain captured the Ionic Ring from Professor Volz and used it against several Alliance worlds, including Randa and Kessel. When Luke Skywalker, Han Solo, and Chewbacca attempted to rescue Volz and the Ionic Ring, Bzorn was caught in the crossfire and was struck by a laser bolt. He didn't survive the wound. (CSWEA)

B1
a series of labor droids built by AccuTronics, the B1 was designed to perform heavy-lifting and manipulatory tasks. The B1 has become a necessary part of most spaceports, where it is used to load and unload bulk freighters and other cargo ships. The 1.5-meter droid was programmed to respond to the simplest of commands, and is incapable of learning from its environment. This eliminates the need for periodic memory wipes, reducing the operating costs associated with it. (RASB)

B14
this 613-series digger droid was owned by the Tredway family, and worked at the 24 Tredway mining facility until it was destroyed by Imperial Governor Parnell. B14 provided information on the injuries to Dena Tredway to Luke Skywalker. B14, along with B70 and P39, sacrificed themselves in order to allow Luke Skywalker, Gideon Smith, and Sidney Shortfang rescue Dena Tredway and take her to Ire Eleazari's asteroid for medical treatment. (JH)

B2-X
a series of MerenData computer interface droids, the B2-X was a cubical module with incredible memory and operational capacities. (CSA, EGC)

B3NK
this huge, well-armored droid was a prototype designed for navigational and tactical speculation. Despite its fearsome appearance, B3NK was also programmed for systems integration and computer operations. As a prototype, B3NK was untested, but was nevertheless assigned to assist Ki-Adi-Mundi in his search for Ephant Mon, Maj-Odo-Nomor, and his daughter, Slyvn. (PTR)

B4J4 Droid
this is a model of Blujay security droid. It is equipped with a repulsorlift generator, so it can go just about anywhere. The B4J4 series was armed with a pair of heavy blasters, two stun blasters, and two grapple-cable shooters that fire ShrinCord. They were used by Santhe/Sienar Technologies to guard their headquarters on Lianna. (ML)

B4Q
a series of labor droids. (TJP)

B70
this 613-series digger droid was owned by the Tredway family, and worked at the 24 Tredway mining facility until it was destroyed by Imperial Governor Parnell. B70, along with B14 and P39, sacrificed themselves in order to allow Luke Skywalker, Gideon Smi

B893a
this Alliance datafile provided a unique code sequence which could be loaded into a skifter. The new code would modify the skifter's knowledge of sabaac cards, creating a database of frequency codes used by stormtrooper helmets. The chip could then be used to anticipate which frequency a trooper helmet would used for communication. (CFG)

* C *

C Tea
a nickname given to a Calamarian tea brewed from ocean plants. (XW)

C-board
a generic term that describes any electronic or computer board. (TFE)

C-Gosf
this Gosfambling Senator served the New Republic during the tenure of Leia Organa-Solo as Chief of State. He was petite, even for the delicate Gosfambling race. He was one of Leia's supporters during the trouble with the failed Jedi student Dolph. (TNR)

C-Ratt
an alien on Nar Shaddaa (DE1)

C-V
this was the aging ASP droid used by Platt Okeefe to perform the manual labor aboard the *Last Chance*. (IDC)

C-V-3PO
a nickname C-3PO uses for himself while trying to sell his abilities to Owen Lars, in an effort to escape the Jawas. The "V" stands for "versatility." (SWN)

C-Viper Probe Droid
Arakud developed this streamlined version of the basic Viper probe droid, designed to operate as a security and tracking droid. It was considerably less expensive that the original Viper, and was marketed to public law enforcement agencies. (SWJ14)

C-1 Series
this is the first of the protocol droid series produced by Cybot Galactica. (TNR)

C-10-L
Industrial Automation's rapid response droid, the C-10-L was built as a man-sized battle droid which could be deployed quickly to support larger missions. Each C-10-L is 1.5 meters tall, and is armed with a turret-mounted blaster cannon. (SN)

C-136
the so-called "Grandfather Gun," this is the designation of Speizocs heavy sruface-to-sruface bombardment cannon. It was essentially a huge ion cannon designed to attack shielded urban centers. Huge and unwieldy, the C-136 was eventually made obsolete by improvements in shields and lasers. A C1-36 was used by Trioculus on Kessel to blow up a dam and drown troublesome villagers. (ISB, EQ)

C-17
designation of Princess Leia's transport ship at the Alliance's Echo Base on Hoth. (ESBN)

C-2 Series
this is the second of the protocol droid series produced by Cybot Galactica. (TNR)

C-227
an agri-droid motivator. (GG9)

C-3 Droid
a series of droids built to replace APD-40s. *Note that* The New Republic *claims that the C-3 series droids were the third of the Cybot Galactica protocol droid lines.* (COJ, TNR)

C-3 Passenger Liner
a 400-meter long, needle-shaped pleasure ship. It has been rated at 18 MGLT top-speed, and has 160 SBD shields and a 100 RU hull. (TIE)

C-37
this computer relay unit is required to activate a starship's power train. They are also used to power some droid models. (CSWDW)

C-3PO (See-Threepio)
this protocol droid was built from spare parts by the nine-year-old Anakin Skywalker. The droid's presence was a secret, as Anakin didn't want him taken away by his master, Watto. The number 3 in the droid's name was Anakin's attempt to indicate that the droid would be the third member of his family, beside himself and his mother. *According to* A Guide to the Star Wars Universe*, C-3PO was activated around 95 PE.* By the time Anakin was freed from slavery by Qui-Gon Jinn, C-3PO was nearly completed. All he lacked was an outer skin and minor modifications. Eventually, C-3PO was given a gold outer skin, and was reunited with the astromech droid named R2-D2 some years before the Battle of Yavin. The two had many adventures avoiding Olag Greck in the Kalarba System. C-

3PO was the victim of tampering by Movo Brattakin, who inserted an initiative submodule in his leg to help expose Greck and Jace Forno on Boonda the Hutt's moon. After these adventures, C-3PO was eventually assigned to use in the Imperial Senate, translating the proceedings for a number of alien ambassadors. It was during this time that he became "friends" with R2-D2, one of the Navy's astromech droids. Even though they had separate functions and programming, they maintained their version of friendship. *Note that, despite what the* Droids *comics say about their meeting, the* Star Wars Radio Drama *infers that C-3PO nad R2-D2 didn't meet until C-3PO was assigned as R2-D2's translator during routine labor assigning on the* Tantive IV. When the Senator Palpatine began to gain his power, the growing Alliance took Threepio under their domain and assigned him to mediate the various agreements between the Alliance and alien worlds. One such mission led him onto the *Tantive IV*, where he was tagging along with R2-D2 one too many times. When Artoo escaped from the ship in an escape pod, Threepio followed him, fearing that the Empire would only melt him down. Since then, he has been owned by Luke Skywalker following his auction at the hands of one of Tatooine's roving Jawa clans. Luke is C-3PO's 43rd master, having been owned by diplomats and starshipwrights before then. He has helped Luke whenever possible, and has also maintained his friendship with Artoo, although (just like old friends) they constantly bicker at each other. *The novel* The New Republic *states that C-3PO was three models out of date, some seventeen years after the Battle of Endor. This is unusual, given that C-3PO is well over 120 years old at the time. C-3PO was portrayed by Anthony Daniels in all three* Star Wars *films as well as for both* Star Wars *radio dramas on National Public Radio.* (SW, SWR, ESB, ESBR, ROTJ, SGL, DRO, TNR, SW1)

C-3PX
1) a psychotic 3PO-series droid created by Olag Greck, this droid was programmed to be an assassin. C-3PX evaded capture for a while, until it returned to Hosk Station. There, it was involved in a series of strange events when C-3PO's cranium was patched with an X-shaped marking. Both droids were taken for the assassin droid, and both ended up in Olag Greck's gladiator droid arena facing R2-D2. C-3PO survived, but C-3PX was destroyed by the power mallet mounted on R2-D2's Mandalorian battle armor. C-3PX had stun weapons and lasers built into its arms, and had a unique laser weapon built into the back of its head. (DRO)
2) this gold-plated droid was humanoid in stature, although its head lacked any sort of face. It was based on the Cybot Galactica TC-series protocol droid, but was modified by Darth Maul to contain no less than eighty-three different weapons. C-3PX served as the sentry and sometimes co-pilot of Maul's Sith Infiltrator. Maul had also programmed the droid himself, and it loyally followed his orders and could react suitably to almost any situation. After Maul had allowed himself to be captured by the Bartokks on Ralltiir, C-3PX also allowed itself to be captured, and feigned the whiny, worried tone of a protocol droid to further fool the Bartokks. After Maul learned that the Bartokks had been hired by Groodo the Hutt, he arranged for the destruction of the Ralltiir facility. It was believed that C-3PX was still inside when the building exploded. (E1A3)

C-4 Series
this is the fourth of the protocol droid series produced by Cybot Galactica. (TNR)

C-5 Series
this is the fifth of the protocol droid series produced by Cybot Galactica. (TNR)

C-5MO
this silver protocol droid served as the operator of a droid shop on the planet Bastion. Han Solo, Lobot, and Lando Calrissian ducked into C-5MO's store while they were being pursued by Imperial forces, hoping to break the contact the Imperials had with Lobot's impant and Moegid. They got a number of R8 astromech droids to communicate on Imperial search frequencies, blocking Lobot's link and allowing them to return to the *Lady Luck*. (VOF)

C-6 Series
this is the sixth of the protocol droid series produced by Cybot Galactica. (TNR)

C-7 Series
this is the seventh of the protocol droid series produced by Cybot Galactica. (TNR)

C-7NO
this administrative droid was assigned to the Alliance's Team 19, and worked under the direction of Sergeant Whumparrin. (ROE)

C-73 Tracker
this outdated starfighter was produced by Subpro before the Z-95 Headhunter. Most of them had been relegated to museums at the height of the New Order, but a few were maintained in credit-poor pirate fleets. The C-73 measured 11.5 meters in length, and was armed with a front-mounted double laser cannon. It was short-range fighter, lacking a hyperdrive. (PP)

C-8 Series
this is the eight of the protocol droid series produced by Cybot Galactica. (TNR)

C-9 Series
this is the latest of the protocol droid series produced by Cybot Galactica. Among their improvements are heati and motion-sensitive detection devices added to their normal visual detection systems. Also, their feet were smaller than those of previous series. (TNR)

C-9PO
1) this new-model protocol droid was purchased and modified by Brakiss for use at his manufacturing facility on Telti. (TNR)
2) this copper-colored protocol droid was captured by the Red Knights of Life, shortly before Leia Organa Solo was scheduled to meet with Nom Anor. C-9PO was quickly dismantled by the Knights. (VP)

C-9979

this was the model number of Hoar Chall Engineering's landing craft. Built for the Neimoidians who controlled the Trade Federation, the C-9979 resembled a huge letter I when viewed from above. The four lobes of the craft held the various components of a Federation invasion force: 11 MTT transports, 114 AAT battle tanks, 28 droid troop transports, and the complete compliment of battle droids needed to control these smaller ships. The C-9979 required a crew of 88, and the Neimoidians used droids for all crew positions. The transport were deployed from the lobes by a complex system of tracks and lifts that channel them through the central section, which hangs down below the I-shaped wings. Complete deployment of all forces takes about 45 minutes. The overall wingspan of the C-9979 is 340 meters. It is lightly armed, with a pair of laser cannons mounted on the forward wingtips and four turret-mounted laser cannons spread around the main section. It lacks a hyperdrive, being purely a landing craft, but has a maximum atmospheric speed of 587 kph. (X1)

C'aama'
this was the Morishi name for the planet Caamas. (SOP)

C'ar L'andara
this Twi'leki female once served as a dancing girl for Moff Julstan of Arkanis Sector, before she was captured by Talas Piran. Piran, however, decided that she would be more useful to him than to the Empire, and placed her in charge of the Ryloth-based slaving teams which worked for the Mytaranor Slaving Council. (AIR)

C'baoth, Jorus
a Jedi Master lost with the Outbound Flight team, Jorus was born on the planet Bortras. He graduated from Mirnic University, and attended the Jedi Training center on Kamparas before coming under the tutelage of an unknown Jedi Master. After a total of four years of training, Jorus was eleveted to the rank of Jedi Knight. Twelve years later, he became a Jedi Master. He served the Old Republic in a number of ways, most notably as a negotiator and mediator for many of the galaxy's racial conflicts. When Palpatine readied himself to usurp the galactic throne, he had Jorus cloned shortly before the launch of the Outbound Flight Project. Jorus and the other five Jedi Masters on the Project were killed when their ship was attacked by Thrawn, at the order of Palpatine himself. A clone was eventually created, but it was one of Palpatine's first attempts to bring a clone to maturity faster than a full year. Thus, C'baoth's clone was unstable. It did, however, retain its use of the Force, and Palpatine trained it in the use of the Dark Side of the Force. (HTTE, DFR)

C'baoth, Joruus
Jorus C'baoth's unstable clone, grown by Palpatine too fast in an attempt to obtain a new Dark Jedi Master. Joruus was unstable enough to have killed the last Dark Jedi on an unspecified planet. He was later assigned by Palpatine to guard the Mount Tantiss installation on Wayland. Joruus claims to have killed the Guardian of Wayland, although he was actually the only Guardian ever placed on the planet, and he routinely slaughtered the inhabitants as well as visitors to Wayland in order to secure his position. Joruus was pulled into Imperial service by Grand Admiral Thrawn, who sought C'baoth's help in creating a huge army of clones to serve the new Empire. Joruus had his own mad delusions of ruling the Empire, and was often at odds with Thrawn's plans. Joruus was partially successful in his quest to alter and shape the minds of the clones they were creating, but their plans fell for naught when the New Republic discovered Wayland. There, in a titanic battle in the throne room in Mount Tantiss, Joruss was killed by Mara Jade. (HTTE, DFR, TLC, TTSB)

C'borp
a large, orange alien working for Finhead Stonebone, he looks like a fat, round blob with four tentacles instead of arms and legs. C'borp was the chief gunner on the *Starjacker*. (TOJ)

C'taunmar
this Tai'ni was a New Republic armed forces General, and was in command of the starfighter base on Di'tai'ni during the conflicts that arose after the revelation of the Caamas Document. C'taunmar was later in command of the A-Wing squadrons assigned to Garm Bel Iblis aboard the *Errant Venture*, during the raid on Yaga Minor. (SOP, VOF)

Caamas
this planet was one of the first worlds completely destroyed by the Empire. The event happened before the Death Star was created; in fact, the royal library on Alderaan contained a great deal of information on the attack that burned every living thing off its surface. However, it was attacked in the early days of the New Order, and never became the focal point that Alderaan did. The destruction remained a mystery, though, because Caamas was protected by a strong planetary shield. No one discovered how the shield was dropped until some ten years after the death of Grand Admiral Thrawn. Several datacards found near Mount Tantiss, on Wayland, implicated a group of Bothans in the attack, directly stating that they helped bring the shields down. The records of the actual Bothan clans involved were destroyed. The planet was wracked by intense firestorms for several years after the attack, which wiped out any living thing that might have survived the initial attack. (SOP)

Caamas Document
this was the name given to the datacard recovered from Mount Tantiss by Lak Jit, and which contained information which linked the Bothans to the destruction of Caamas. The datacard described how a group of Bothans were responsible for bringing down the planetary shields that protected Caamas, but the sections which named the Bothans was destroyed. Grodin Tierce managed to alter every copy the Empire had in its libraries, placing the names of many prominent Bothan clans in place of the true identities. Han Solo and Lando Calrissian were given an altered copy by Flim, who was posing as Grand Admiral Thrawn. Garm Bel Iblis and Booster Terrik mounted an assault on Yaga Minor's Ubiqtorate base to locate a copy at the same time Admiral Pellaeon allowed Ghent to obtain it from the Ubiqtorate's computers. The only unadulterated copy the New Republic managed to find was recovered by Artoo-Detoo, who was helping Luke Skywalker rescue Mara Jade, during their escape from the Hand of Thrawn complex on Nirauan. (SOP, VOF)

Caamas Incident
this term took on two meanings about fifteen years after the Battle of Endor. First and foremost, it referred to the destruction of the planet Caamas during Emperor Palpatine's early days in power. Second, it came to describe the reaction within the New Republic to information which implicated the Bothans in the attack on Caamas. Because Bothans had been instrumental in the formation of the New Republic, many of the member races were outraged when immediate reparations weren't made after the information was discovered. The Caamas Incident served to bring to the forefront several long-standing feuds between member races, including that of the Ishori and Diamala. These squabbles quickly spread to other races, and ignited a series of battles that the New Republic seemed powerless to put down. The remnants of the Empire, under Moff Disra, used the Incident to their advantage. They placed specialized riot groups throughout the galaxy, fomenting the suppressed alien grudges and bringing chaos to the Republic. (SOP)

Caamasi
this peaceful race was native to the planet Caamas. Strong supporters of the Old Republic, the Caamasi calm wisdom and steadfast loyalty helped keep the Republic from completely disintegrating during its final years. There were several thousand Caamasi off-world when the Empire attacked and destroyed the planet, leaving it a barren wasteland. They were powerless to protest the attack, given that it occurred during the early years of Emperor Palpatine's rule. Some of the survivors tried to establish a colonyon Alderaan's South Islands, hoping to someday rebuild their world. As a race, the Caamasi were covered in a golden, downy fur, highlighted on their faces by purple stripes. Their most striking feature was their blue-on-green eyes. (SOP, IJ, VOF)

Caamasi Remnant
this is the name given to the various communities of dishomed Caamasi which dot the galaxy. (IJ)

Caaraz
this tide-locked planet is geologically active. Both the frozen night-side and the baked day-side undergo regular tectonic movement, allowing subterranean gases, lava, and steam escape into the atmosphere. Along the terminator line between the night and day sides, this creates a thin habitable region, and it is here that the Ranth race evolved. However, very little other life has managed to survive of Caaraz, as it is continually destroyed. The planet was discovered by Imperial scouts. Two moons help provide illumination to the night-side of the planet. (GG12)

Cabal, The
1) this group was formed by the dreamer and prophet Deamos Na-Coth to search the outermost reaches of the galaxy for the legendary planet Exo. The used huge colony ships to travel across space at a time when hyperspace travel was still dangerous, and many colony ships were lost because of pirates, ion storms, mutinies, and hyperdrive malfunctions. One of the Cabal's ships, the *Exocros Cabal*, discovered the planet Exocron. (KO)
2) this pro-Imperial faction rose to power in the wake of the Battle of Endor. It was opposed by the Imperial Council chaired by Sate Pestage and commanded by Ysanne Isard. Much of the Cabal had holdings on Brentaal IV, which was why Isard and Pestage tried to draw Rogue Squadron to the world. They hoped to "rescue" the Cabal and its holdings, thereby proving that the Cabal was unable to control its own holdings, not to mention an entire Empire. Isard retained Lon Isoto in the position of control, to guard the moon against attack from the New Republic, knowing that he was favored by the Cabal but largely ineffectual. (XWES)

Cabalia Sea
this ocean is located on the planet Garos IV. (SWAJ)

Caballa City
this city is the capital of the planet Exocron. It is located along the coast of the planet's primary continent, and was situated near a bustling harbor. The city was laid out, designed, and built by the Devisors, and proved to most people that the Devisors were quite technically advanced. (KO)

Cabbel
this promising Imperial Lieutenant was trained at the Officer's Candidate School on Carida. He graduated just prior to the Battle of Hoth, and was assigned as the First Officer aboard the *Tyrant*. Cabbel was known to be an ambitious, ruthless, and efficient officer. (CCG3)

Cabet Lom
this Twi'leki male ran a starship repair aond outfitting business on Ord Mantell during the height of the Galactic Civil War. He lived and worked in a penthouse suite in the Pink Sky Casino. (SL)

Cabinet
the New Republic's governing body. (JS)

Cabrool Nuum
this grey-green-skinned humanoid had a ridged cranium. Cabrool Nuum was a second-hand starship trader with asperations of being a slave trader. Cabrool Nuum specialized in moving his merchandise quickly. He had a base on the planet Smarteel, where Jabba the Hutt tried to contact him about unloading Princess Nampi's freighter. However, Nuum was slowly going insane, but no one in his household had the nerve to kill him. His treacherous children tried to overthrow the deal and kill Nuum as well as Jabba the Hutt, in an effort to gain notoriety. Jabba smothered Cabrool, with the help of some of Nuum's guards, elevating his son, Rusk, to the head of his organization. (JTH)

Cabuloid Padhopper
this large creature has well-muscled rear legs used for leaping and jumping. (POT)

Cacta
a low-growing plant with thick thorns, native to Tatooine. (QE)

Cademimu Sector
during the Galactic Civil War, Alliance operations in this area of the galaxy were believed to have been infiltrated by the Gand Findsman Lu'daal-ud. (AIR)

Cadezia
this planet is a prosperous technology and business world located in the Trulalis System. (SWJ8)

Cadinth
this desert world is located within the Tion Hegemony. Like nearby Lianna, Cadinth's natural beauty was destroyed by intense industrialization. Sprinkled throughout the deserts are the ruins of prior civilizations. (ML)

Cadis Zak
an Imperial container group used during the Galactic Civil War. (TIE)

Cadiy
an Imperial tug operative during the Galactic Civil War. (TIE)

Cadmir, Jerem
this young, Corellian man was a member of the ExGal-4 team on Belkadan, at the time of the Yuuzhan Vong invasion of the galaxy. He was part of a scouting team sent out to locate a huge storm which had been detected on the outpost's sensors, but the party was astonished to find that much of Belkadan had become an ecological wasteland. Yomin Carr's dweebit beetles had begun an irreversible change, and the group realized that they didn't have enough oxygen to make it back intact. In the end, Jerem was the only member of the scouting party to survive the return trip, but the only being he found at the outpost was Yomin Carr himself. Jerem tried to understand how Carr could unleash the dweebits, but Carr wouldn't let him live that long. Carr told Jerem he would have a warrior's death, then the Yuuzhan Vong snapped Jerem's neck with a single twist of his hands. (VP)

Cadomai
this harsh, frigid planet is the homeworld of the Snivvian race. Much of the planet is covered by sparse tundra. The planet is well-known for its artistic Snivvian transnovels. (ISB, GG12)

Cadrath
Maarek Stele's first wingman, he assisted Stele in performing picket duty near a waystation when they were attacked by Alliance starships. (TIE)

Cadriell
this was the capital city of the planet Achillea. (PGT)

Caelli, Vance
this man, a native of the planet Socorro, was one of the two founders of the Caelli-Merced Syndicate. (BSS)

Caelli-Merced Syndicate
despite its name, this organization doesn't deal in crime. It does, however, supply much of the Socorran System with illegal weapons, starship upgrades, and small ground vehicles. Founded by Vance Caelli and Lee Merced, the Syndicate is well-known for its exquisite and well-made wares. (BSS)

Caelus
this New Republic battle cruiser was part of the primary fleet stationed at Durren. When Seti Ashgad instigated pirate attacks on Ampliquen during his attempt to gain control of the galaxy with Dzym, the *Caelus* and the *Corbantis* were dispatched to Ampliquen. Both ships were infected with the Death Seed plague by Ashgad’s agents, and once the crews were killed the ships were disposed on on distant planets. (POT)

Caerbellak
this Imperial Moff was one of the most dangerous Imperials to survive the Battle of Endor and the fall of the Empire. He firmly believed he could bring about the downfall of the New Republic and restore the New Order to the galaxy. He began working toward this goal by removing any Republic support from his base sector, starting on the capital world of Rydonni Prime. He employed Rythani Products much the same way Palpatine did, contracting out military manufacturing and research. Caerbellak was a man who was equally adept at shady politics and military offensives, and had no qualms about using either when the need arose. He saw a chance to gain a great deal of power when Rythani began work on a prototype weapon that would help him wipe out supporters of the Republic. When the monarch of Rydonni Prime got in his way, Caerbellak fostered a relationship with his daughter, Kalieva K’ntarr. When Sienn Sconn tried to steal the prototype, Caerbellak allowed the theft to occur just as he killed the Rydonni king. With the help of Kalieva, Caerbellak became the de facto executive of Rythani Products as well as the consort of the ruler of Rydonni Prime. The prototype found its way to the New Republic, and using hidden transmitters, Caerbellak began marking New Republic outposts and research centers for destruction. (SWJ9)

Caet Shrovl
this female Shistavenan Wolfman was an albino, and was one of the pilots in Rock Squadron, serving the Kuiumin Survivors. She

served as Rock Ten during the attack on the *Galaxy Chance*. Her albino coloration meant that she was extremely sensitive to light, and had to fully cover herself to walk around during the day. She considered her albinism the fault of the Empire, for they had experimented on her mother. She joined the Survivors because of their hatred for the Empire. Because of her self-imposed isolation, she was an easy target for Remart Sasyru, who beat her badly before being shipped to Bolt Squadron. She was one of the first Invids to test on the Tri-fighters Corran had equipped with hyperdrives, and she used this training to flee Courkrus when Corran, disguised as an "avenging Jedi," began terrorizing the pirate groups. (IJ)

Caf
a stimulating beverage. (KT)

Caffa
this stimulating beverage is best served hot. (SESB)

Cag
this species of carnivorous, predatory marsupials are the chief threat of the Brubb race. They are native to the planet Baros. (GG4)

Caglio, Jamson
this Imperial Moff was placed in charge of the Bormea Sector during the Galactic Civil War, and was one of Grand Admiral Tigellinus' supporters. (SWJ8, SWJ12)

Caglio, Vastin
this man was the eldest son of Jamson Caglio, and was engaged to be married to Rivoche Tarkin shortly before the Battle of Hoth. He hoped to gain political power by marrying into the Tarkin family, and held no love whatsoever for Rivoche. (SWJ12)

Cai
one of the Mistryls from Manda D'ulin's team that survived the ambush in Gorno, while they were trying to inspect the Hammertong project. She piloted the *Mirage*. (TME)

Cair Tok Noimm
this New Republic Senator was a member of the Council on Security and Intelligence. During the search for the Teljkon vagabond, she urged the council to continue searching for Lando Calrissian's team after the vagabond escaped near Gmir Askilon. (SOL)

Caira
this woman, a spacer and close friend of Melvirre, discovered a wealth of *kucha*-sculpt art on Terman Station, in a Huttese restaurant. (SSR)

Cairn
this was one of the largest cities on the planet Seikosha. (POC)

Cairnhound
this vicious predator was native to the planet Rentalles. They hunted in packs, and attack with a combination of sharp teeth and long talons. (MBC)

Cairnwick, Drun
this highly charismatic Alliance supporter led much of the resistance in the Minos Cluster during the Galactic Civil War. Cairnwick was training to become a Jedi Knight when the Empire took control of the galaxy. He hid on his homeworld of Adarlon, where he told his neighbors about the atrocities the Empire was committing. This incited the natives of Adarlon to rebel against Imperial control, and brought a group of stormtroopers down on his headquarters. Cairnwick had fled before they arrived, and managed to remain in hiding a few more years before he was eventually captured. He was arrested shortly after the Battle of Yavin, but still managed to rally support for the Alliance on the prison world Gesaril. He managed to rescue a group of Alliance POWs before stormtroopers could discover what had happened and seal the prison. (GG6)

Cairoka bird
white birds native to Alderaan. (CPL)

Cakhmaim
a Noghri of the clan Eikh'mir, Cakhmaim was assigned to guard Leia's twins during the reign of Grand Admiral Thrawn. Cakhmaim's services were called upon some ten years later, just before the Caamas Incident. (TLC, SOP)

Cal
a yellow star which is the primary sun for Tibrin. (GG4)

Cal Ambre
this modified Kumauri *Cal*-class warship was used as a luxury gambling liner during the height of the New Order. It maintained a permanent orbit in the Bramior System, near Rove and just outside the system's asteroid field. The ship's armament was reduced to a single mass driver weapon, a pair of turbolaser cannons, and six tractor beam projectors. These weapons systems serve more to ensure that no stray asteroids impact the ship than for defense. Much of its internal structure was modified to create quest quarters and casinos, while the hangar bays were extensively reworked to accommodate the small shuttles used by its patrons. The ship was run by a crew of 2,150, with 46 gunners manning the defenses. It could transport up to 9,000 pasengers in luxurious comfort, and remain in

orbit for up to three months before needing to be re-supplied. The primary game of chance played aboard the ship is Bombarde, developed specifically for the *Cal Ambre*. (CRO)

***Cal*-class Warship**
an Old Republic warship, the *Cal*-class ship measured 3,000 meters in length. It was armed with a huge mass drive weapon mounted atop the main hull, as well as early turbolaser emplacements and tractor beams. Its design was based on the original *Kumauri Battleship*, but was rendered obsolete with the advent of full-ship shielding and the advancement of turbolaser technology. (CRO)

Cal-Meg, Lucinta
a Physics professor, and student advisor for Mako Spince while Spince attended the Imperial Academy. (DESB)

Cal-Seti
this planet was the site of the Ramsees Hed docking facility. (DF)

Calamar
the capital city of the planet Esseles. (CRO)

Calamar Intergalactic Spaceport
this was the largest starport on the planet of Esseles, during the last years of the Old Republic. (E1A2)

Calamar University
an Imperial school located on the planet Esseles. (JASB)

Calamari
an ocean-covered world with little solid land mass, Calamari is home to two amphibious races: the land-dwelling Mon Calamari and the ocean-dwelling Quarren. It is a tectonically stable world, without mountains. The planet is covered with deep oceans, with many islands and coral atolls. Much of the exposed land is marshy, and incapable of supporting any kind of civilization. Thus, the two native species turned to building floating cities from the ores mined from the ocean floor. Some parts of the cities are exposed above the ocean's surface, but the majority of the space in Calamari cities is underwater. It is famous for its shipyards. It has a single moon. Its day lasts about 21 standard hours, and its year spans 398 local days. (ROTJ, DE1, SWSB, GG4, DA, COTF, DESB)

Calamari
this New Republic warship was commanded by General Ceousa during the attack on the planet Almania. (TNR)

Calamari Cafe
located on the Bazaar Deck of the *Kuari Princess*, this restaurant caters to Mon Calamari tastes. (RM)

Calamari Xinphar
a drink favored by Ibtisam. Nrin Vakil remembered that Ibtisam had ordered one shortly after the Battle of Brentaal. (XWM)

Calamarian Knowledge Bank
a group of giant bivalve shell creatures which inhabit the Calamari oceans, they are in effect giant brains capable of storing incredible amounts of information. They listen to the daily life of the creatures around them - accumulated from a network of small, non-sentient creatures that mindlessly collect data from the Mon Cals and the Quarren - and store the data for later use. The Mon Cals and the Quarren can petition the banks for information at any time. (DA, JASB)

Calamarian Minisub
a small, submersible vehicle used by the Mon Calamari to patrol the oceans of Calamari. (GDV)

Calamarian Tanker
a cargo ship built at the Mon Calamari shipyards. (ROTJN)

Calban
a small, Outer Rim weapons manufacturer. (GG9)

Calcifier
this form of Yuuzhan Vong biocreation was used to implant yorik coral into the body of an enslaved being. The calcifier had speciallized limbs which allowed it to cut into flesh. Then, it would actually break off pieces of itself and place them inside the victim’s body. Over time, these implants of yorik coral crippled the victim and rendered them helpless. (JE)

Calculator
one of Kud’ar Mub’at’s organic subnodes, Calculator was created to determine any number of mathematical outcomes. Calculator could provide data on how quickly a ship would arrive at the web, once it had been spotted. It could also be used to determine the odds of a certain event happening. However, Calculator was not involved in the maintenance of Mub’at’s finances. This was left to the treacherous Balancesheet. (MA)

Caldara
this providence of the planet Lianna was involved in the last great independence war recorded on the planet, attempting to free Lianna from the control of the Kingdom of Barseg. Nothing remains of the providence or the society that lived there. (ML)

Calders
this heavily-muscled Imperial Major was a security warden aboard the first Death Star. He began his career as a security guard on Odik II, and was promoted to the position of warden on Despayre, where he came under the watchful eye of Grand Moff Tarkin. (DSTC)

Caldrahlsen Mechanicals
this corporation produced thrid-degree droids, specializing in litigation automata used by law enforcement agencies as well as the Empire. Their corporate headquarters were on Esseles. (FOP)

Caleisk
this was the word used to describe the monarchy of the Viska people. The position is held for life, and was inherited by birth. However, the older Viska didn't automatically inherit the throne. All of the previous *caleisk*'s offspring were forced to battle each other, and the survivor was named the new *caleisk*. (PG1)

Calfta Bongi
this Aqualish was the head nurse on board the *Kuari Princess*. (RM)

Calibop
this humanoid race is characterized their bushy manes and strong wings. Their wings end in prehensile feathers. They have short tails that twitch whenthey're nervous or agitated. It is generally believed that the Calibops are all talk and no action, and prefer to discuss a potentially dangerous or hostile situation rather than actually doing something about it. (SOP, VOF)

Calif City
this is the capital city of the planet Dentaal. During the height of the Galactic Civil War, the city's population was decimated by the Empire, which introduced disease-ridden Candroidan hookworms into a shipment of cloth bound for the city's factories. Once the cloth was made into clothing, the hookworms infected the population with Candroidan Plague, and wiped the population out in a mere three weeks. (SWAJ, TBSB)

Calimondo Plateau
this was the highest point of land on the planet Gorsh. (PG1)

Calipp
this gas giant is the fifth and outermost planet of the Faarlsun System. It has twelve moons. (WBC)

Calipsa
this planet, located in Tapani Sector, was the capital world of House Calipsa. It was a plain, brown world from space, with little natural vegetation. However, Calipsa was rich in natural ores, and mining operations dominated its surface. (PGT)

Calitana
a Ripoblus escort shuttle working with the *Berono*. (TIE)

Calius
The short name for Calius saj Leeloo on Berchest. (TLC)

Calius saj Leeloo
a city on Berchest known as The City of Glowing Crystal. It is named for the incredibly beautiful crystal formations that have grown from the condensation of saline spray from the Leefari Sea. The reddish water has, over the millennia, deposited enough minerals to create the large crystal structures. Artisans and the population have further sculpted and refined the crystals. (TLC)

Calk Fen
one of Jabba the Hutt's accountants, Fen was responsible for maintaining the file on Han Solo's debt, which totaled 224,190 credits when Jabba was killed on Tatooine. (SWSB? MTS?)

Calkin, Rip
known as "Iron One" in the sport of smashball, Calkin was one of the few players to ever score 700. (POT)

Call, Borun
this infamous slaver was the first being encountered by Slar-dan ti Gardi after the Twi'lek was released from a New Republic detention facility. Call taught the Twi'lek everything he knew about the slave trade, and rescued Gardi from capture by Tauran Nartal. (SWJ8)

Calla
this tree only grew on the highest plateau of the planet Kegan. (FFT)

Callamvor Hotel
this hotel was located in Storrd Township, on the planet Seregar. (ND)

Callandri
this woman, a native of Tilam City on the planet Pendal, was the leader and founder of the Granse Confederacy. A former "advisor" to a Kuat Drive yards executive, she was employed to assassinate any rivals to the executive's position, both within and outside KDY's

corporate ranks. Rumor held that she simply walked away from her last mission, to join her cousin Zayl Braith in order to work as a freelance assassin. The KDY executive sent five bounty hunters to kill her, but she eliminated them all and sent them back to the executive in a series of small freight cubicles. They founded the Granse Confederacy, and earned a spot on the Alliance's most wanted list by striking at several installations and nearly wiping out a large number of Alliance and civilian personnel. For an unknown reason, Callandir had a deep-seated desire to kill Alton Lochner, and many within the Alliance theorized that the Granse Confederacy was formed to ensure his death. (AIR)

Caller
another name for an owner, it is a handheld device which transmists a summoning signal to a droid's restraining bolt. The signal compels the droid to return to its home base. (SWN)

Callia's
this antiques shop was located aboard the luxury liner Cal Ambre. It was owned and operated by Retter Lewis, and specialized in rare and unusual religious artifacts. The shop had two levels: one which catered to the casual window-shopper, and a restricted upper level for serious buyers. Prices weren't posted on any artifact, under the assumption that if a being had to ask the price, then they couldn't afford it anyway. (CRO)

Calliandro's
this upscale restaurant, located in Equator City on Rodia, catered to those beings who enjoyed Kubaz cuisine. (SESB)

Calliose
this Red Nikto was Skahtul's principle partner during the hunt for Luke Skywalker. He and a band of mercenaries from the Klatooinan Trade Guild agreed to join the Barabel in return for a portion of the bounty. He planned to have Skahtul and her Barabels conveniently eliminated during the struggle on Kothlis, and told his mercenaries to fire at Skahtul's men instead of Skywalker's forces. Skahtul found out and ambushed Calliose, capturing him and bringing him back to the Klatooinan Guild for a bounty on his own head. (SESB)

Callista
see Ming, Callista (COJ, DS, POT, SWJ14)

Callonia
a planet. (SWCP)

Callow Batta
this professor of history was removed from his position at the University of Sanbra by Imperial forces who were made aware of his anti-Imperial sentiments. (SWJ14)

Callron, Garret
this man served as the Imperial Moff in command of Clacis Sector, during the early years of the New Order. (AIR)

Callum, Trey
this former Imperial officer was one of the great number who eventually defected to the Alliance. He joined the Alliance prior to the Battle of Hoth, and served as a trooper officer at Hoth's Echo Base. He was known to be extremely efficient in his use of resources, and was highly regarded for his ability to stretch the Alliance's meager supplies. (CCG3)

Callus
this man was the Alliance's sector commander in charge of Mortex Sector shortly after the Battle of Yavin. (BI)

Calna Muun
a large town on Agamar, located near Tondatha, Calna Muun was the capital city of the planet. (XW, DTO)

Calonica
a planet which was the sire of an Imperial stronghold during the Galactic Civil War. (ISB)

Calrissian, Lando
Lando Calrissian is a dark-skinned, human male from an undisclosed world. Born during the later years of the Old Republic, Lando grew into a gambler and con-*artiste*, smoking cigars and learning how to play sabacc and win regularly. Never one to stay in any single place too long, Lando made more friends than enemies in his early years roaming the galaxy. Ever the gambler, Lando considered himself the Commander of Staves, a sabacc card that often showed up in the fortunes told about him with the sabacc deck. When a perfect hand of sabacc won him ownership of the *Millennium Falcon*, Lando's life took a strange turn. He ran into Han Solo on Nar Shaddaa, rescuing the young man from Boba Fett. Lando was never much of a pilot, and allowed Han to teach him the basics. However, following the Battle of Nar Shaddaa, Lando's first flight went off-course, bringing him to the Oseon System. A few games of sabacc later, Lando had won the strange droid Vuffi Raa, and was launched into a series of adventures. As was par for the course, Lando made a few more enemies during this time, the greatest of which was the Tund Sorcerer Rokur Gepta. Gepta pursued Lando across the galaxy after Lando loosed the Mindharp of the Sharu from its hiding place; Gepta wanted the artifact for himself. After getting stuck in one of the Oseon's Flamewinds, Gepta nearly killed Lando in an elaborate plot. By this time, Lando was beginning to feel his own mortality, and when he and Vuffi Raa encountered the Oswaft, he sympathized for them enough to try and run the Imperial blockade of their home and bring them food. Gepta again nearly killed Lando at the ThonBoka, but Lando was able to overcome the Sorcerer and eliminate him. After this, Lando began honing his business skills, and he used the *Millennium Falcon* to start a small transport operation. It was during this time that a young smuggler named Han Solo beat him at sabacc. Lando had offered up Han's

pick of the starships in Lando's personal fleet, hoping that Han would pick one of the shiny new ships over the battered *Falcon*. Han's nose for starships led him to choose the old freighter, and Lando was left to his newer, less friendly ships. Using his nose for business, Lando learned of the tibanna gas mines near Bespin, and set out to see them for himself. He ended up winning Cloud City in a sabacc match, and his growing business acumen allowed him to turn the mining outpost into a profitable operation. However, when Boba Fett later traced the *Millennium Falcon*back to Cloud City, Lando's string of hard-luck business ventures began. Darth Vader commandeers Cloud City in order to capture Luke Skywalker and Lando was forced to evacuate the outpost. After seeing Han Solo frozen in carbonite and Cloud City overrun by stormtroopers, Lando signed up with the Alliance, and became one of the Alliance's best generals, leading a number of missions to success, including the bombing run on the second Death Star orbitting over the forest moon of Endor. Following the destruction of that Death Star and the fall of the Empire, Lando returned to Cloud City, but was unable to make the operation profitable. Using a set of plans and ideas he borrowed from Cloud City's founder, Ecclessis Figg, Lando started The Nomad City mining operation on Nkllon. In another stroke of bad luck, Grand Admiral Thrawn first stole most of his mole miners, then disabled the mobile city in a strafing run. Lando was forced to abandon the mining operation before Nkllon's intense primary star fried it to ashes. After assisting the New Republic in the defeat of Thrawn, Lando tried his best to win the heart of Mara Jade. He succeeded only in gaining her as a business partner, as the two joined their collective resources to try and re-establish the spice mines of Kessel as a legal operation. This failed, as the galaxy no longer felt the need to indulge in artificial pleasures. Down on his luck, Lando set up camp on the planet Coruscant, and began working on Dometown, an underground city that was not too affluent but could cater to the upper-middle class. He only needed financial support, and devised a plan where he would marry a rich woman who could support his monetary needs while turning a profit with him. Lando courted several woman, but found himself drawn to Tendra Risant. He was temporarily thwarted in this endeavor by the secession of the Corellian Sector from the New Republic, as his prospective bride was a native of Sacorria. However, after the resolution of the Corellian Crisis, Lando and Tendra began to discover that their relationship transcended the galactic politics. Eventually, they were married. *Lando Calrissian was portrayed by Billy Dee Williams in* Star Wars: The Empire Strikes Back *and* Star Wars: Return of the Jedi, *as well as for the* The Empire Strikes Back *Radio Drama on National Public Radio.* (ESB, EROTJ, HTTE, DFR, COTF, AC, THG, BP)

Calsedra
this was the name given to those Viska clans which were not named *lurinn* by the *caleisk*. These clans had no power until they were chosen by a future *caleisk*. (PG1)

Calsk
this was the name used to describe the leader of a Viska *lurinn*. (PG1)

Calus
primary planet in the Calus System. The system is connected to the Wroona System via Keller's Void. (SWAJ)

Camaa
an industrial center found on the planet Fremond III, Camaa was also the base of operations for an Alliance cell on the planet. (SWJ9)

Camalon
this city is one of the major hubs of activity for the TriNebulon News agency, and was found on the planet Trantor. (SWJ8)

Camarata
this Ryn female worked on the food service team which supported Settlement Thirty-two, on the planet Duro, during the Yuuzhan Vong invasion of the galaxy. When Jaina Solo was forced out of action, Camarata honored Jaina - as a member of Rogue Squadron - by allowing her to eat first, before any of the refugees. (BP)

Camarian Crystal
a valuable form of leaded crystal used in creating exquisite glassware, Camarian crystal was also known to be very brittle and easily broken. (PP)

Camba-fruit
a Moltokian fruit used with distilled water to help preserve skin's natural suppleness and beauty. (COJ)

Cambar
this was the capital city of the planet Calipsa. (PGT)

Camber, Geothray
this Imperial Sector Plexus technician and his team developed the initial plans for the Hyperspace Orbiting Scanner. (ISB)

Cambira Ralle
this former president of the planet Esseles met with extreme opposition after the Battle of Yavin. Ralle was a hero of the Clone Wars, and remained opposed to the New Order. The other political factions all advocated joining the New Order. (SWAJ)

Cambriel, Seth
this man was known to be a wealthy entrepreneur who made millions of credits playing the stock markets, buying up companies which were about to be nationalized by the Empire, then selling out at huge profits later on. He then retired to Spira to watch the Galactic Civil War play out while sipping cocktails on the beach. He was something of a beach bum, albeit a rich one, and spent a lot of time in the casinos and bars of the Aspre Plunge. His lifestyle, however, was actually a cover, for Seth Cambriel was also a spy for the Alliance. The time spent in bars was often in the company of drunken Imperials, who were more than willing to have a few drinks with him. (SWJ1)

Cambrielle SolidState
this corporation was headquartered on Ralltiir, and produced a wide range of power cells for use by the Empire. (FOP)

Cambus Gale
this heavily-modified V-53 Hydromancer yacht was owned by Seth Cambriel. He spent a good deal of time and credits converting the small pleasure craft into a sleek racing machine, providing him with excellent performance and adequate cargo space. (SWJ1)

Cambylictus
this massive tree is native to the swamps of Endor's forest moon and the planet Naboo. The Gungan people have learned to crush the cambylictus' leaves and bark into a paste, which has a variety of medicinal uses. The bark of the tree was often used as a bandage which promoted quick healing. (GF, E1A9)

Camden
this is the primary planet in the Camden System, located in the Outer Rim Territories. (CRO)

Camie
one of Luke's friends at Anchorhead on Tatooine, she was dating the Fixer when Biggs returned to say goodbye. Her family managed an underground hydroponic garden on Tatooine, and bought most of their water from Owen Lars' farm. After Luke and Biggs left Tatooine, Camie eventually married the Fixer. *Camie was portrayed by Stephanie Steele for the Star Wars Radio Drama on National Public Radio.* (SW, SWR, DS)

Camouflage Net
a mesh covering that protects a ground-based object from being detected. Often, the net has two parts: a baffle net of thin wire to shield electronics, and a photosensitive netting that mimics the surrounding terrain in color when activated. (CPL)

Camp Pa'aal Squadron
this was the name use by Sil Sorannan to describe the 513 Imperial prisoners who were incarcerated by the Yevetha on Pa'aal. Together, using a coordinated attack, they were able to gain control of several Imperial warships recommissioned by the Yevetha. The ships were retaken by Sorannan's crews, and the squadron fled back to Byss and the Deep Core. (TT)

Camray Eel
a large, predatory eel native to the Shinkai Abyss on Spira, the Camray was popular among the upper-class game hunters who traveled to the planet for their vacations. They average nearly five meters in length, and live deep below the surface where they feed on sliverfish. Their mouths are lined with sharp teeth, and their muscular bodies allow them to attack their prey with speed and strength. Their fearsome reputation earned them the respect of many hunters, and the acquisition of a Camray Eel spoke to a hunter's skills. Once removed from the ocean and killed, the Camray eel gives off a pungent, foul smell, and must be transported in a sealed container for delivery to a taxidermist.. During the height of the Galactic Civil War, the Alliance sometimes smuggled information and hard goods from Spira by packing them inside one of these sealed containers. (SWJ1)

Camwielder
this is the Adumari term for a reporter who uses a flatcam to record events. (SOA)

Can Lar
a Gathi who once worked for Comar, Can Lar created the original designs for the v-150 ion cannon. When Comar told him the weapon was useless as a military weapon, he quit and went to work for Kuat Drive Yards, who later built the weapon. (ISB)

Cana
this Galacian was the King of the Tallah dynasty several years before the Battle of Naboo. He ruled for thirty years before passing away some twenty years before that battle, leaving the rulership of the planet Gala to his wife, Veda. Prior to their marriage, which was arranged by their parents, Cana fell in love with a woman from the hill clans. The Council of MInistry forbid their union, but Cana married her anyway. Before the Council could break the marriage up, Cana's wife became pregnant. The secrecy of the pregnancy was maintained by Cana and Veda after their own marriage. During his rule, several of the more wealthy families began corrupting the government, taking control for themselves while distancing themselves from the poorer masses. Cana was unable to stop it before his death. (MOC)

Canas, Dorri
this middle-aged woman was born in The Stones section of Iritsa, on the planet Chazwa, but spent much of her career working to establish a peace between the natives of The Clog and those of The Stones. (ND)

Canastra IV
this temperate, ocean-covered world was located in the Core region. (COG)

Candle of Pure Light
one of the Ancient Tokens of the Legendary Ewok hereos, the Candle is a small wax candle whose flame never goes out. It is a symbol bestowed upon the youngest member of an expedition, to remind them of the goal which they strive to achieve. It was presented to Cindel Townai by Logray, when the Ewoks agreed to rescue her parents from the giant Gorax. (EA)

Candorian Plague
an especially virulent plague that was cultivated by the Empire for use against rebellious worlds. It was thought to have originated in the Bandorian Colonies, which were utterly wiped out by the plague. It was contained and believed eradicated until the Empire used in on Dentaal. (DS, SWAJ)

Candra City
one of four major starport locations, this city lies on the eastern edge of Kirima's western continent. (TSK)

Candroidan Hookworm
this parasite was particularly dangerous, because its genetic structure allowed it to support viruses that were specific to humans. These hookworms burrowed into their hosts and lodged themselves in the circulatory system, and could not be removed without killing the host. When they reproduce, the hookworms "shed" any viruses it carried, dispersing them into the host's blood supply. For this reason, saboteurs and assassins liked to infect these hookworms with plagues and set them loose in human-inhabited areas. A swarm these creatures was known to have infected Calif City, on Dentaal, with a strain of Candroidan Plague, depopulating the city in just three weeks. (TBSB)

Candroidan Plague
a virulent strain of plague carried by the Candroidan hookworm. (TBSB)

Cane Adiss
this strange creature was a gifted pilot who boasted to Jabba the Hutt that he had explored every uncharted planet in the galaxy. Adiss was employed by the Empire to discover rebellious activity in the Outer Rim. Adiss was an equine alien with a small head and giraffe-like spots. (CCG7)

Caniphant
this four-legged species of dog-like animal is characterized by their high shoulders and large, tapered snouts. They are easily trained, and make excellent guard animals. (GCQ)

Canir
the title given to the Vratix leaders of Thyferra. (SWAJ)

Cann Doon
a smuggler who used to work for Jabba the Hutt. (SWSB)

Cannibal
this was the name of Barosa Warren's personal starship. This freighter measured 24 meters in length, and could carry upto 45 metric tons of cargo and eight passengers. It required a pilot and co-pilot to operate (usually Warren and Stren Grier), and three gunners to man the weapons. It was armed with a turret-monuted twin blaster cannon, and ion cannon, and a turret-mounted tractor beam projector. The *Cannibal* was formed from hull components of the Kuat Systems Engineering *Firespray-31* and the Ckratar Crafts *Venturer*-class freighter, although parts from more than thrity different manufacturers were used in its construction. (AIR)

Cannibal Arachnid
a deadly creature once native to the planet Duro. (DA)

Cannibal Plant
a carnivorous plant native to the planet F'tral, the cannibal plant has a rudimentary system of mobility. They can slowly approach another plant and feed on them. Commonly, the cannibal plant resides near a fisherplant or other hunting plan, and sinks its roots down to twine and fuse to the hunter's root. The cannibal plant can then suck nutrients from the other plant. (GG4)

Cannij Barr
this planet, located two days from Endor, was the nearest Imperial sector capital to Endor. New Republic military leaders believed that the Star Destroyer *Unrepentant* acquired data from the aftermath of the Battle of Endor and then jumped to Cannij Barr to report its findings. (TBSB)

Canoid
a vicious Corellian predator, canoids resemble large dogs or hounds. (TPS, THG)

Cantham House
Bail Organa's residence in Imperial City, while he lived on Coruscant. The idea of a cohesive rebellion against the New Order was formulated there. *Note that this is known as Chatham House in the* X-Wing *computer game.* (RASB)

Canthar
this Epicanthix warrior-chief was credited with uniting the myriad of Epicanthix clans into a single entity, as well as dispatching those clans who refused to join him. Canthar is also credited with taking the Epicanthix culture away from a purely barbaric society and cultivating cultural and technological advancement. (SESB)

Cantina Hangover
one of the many obstacles used on swoopchasing courses, the Cantina Hangover was deceptively simple in its design. The obstacle was formed from a long tube, inside which a mock cantina was created. Racers find themselves speeding through a maze of tables,

chairs, bars, and simulated patrons. The Hangover part comes when the riders first enter the tube, which then begins to rotate around its central axis. The entire cantina begins to spin, and riders must continually alter their course to ensure that they get through the spnning maze of props. (BSS)

Cantras Gola
the PowerOn Conglomeration, headquartered on this planet, threatened to secede from the Pentastar Alignment and join the New Republic. The children of the planet's chief ambassador were kidnapped by the Karazak Slavers Guild, on orders from the Alignement, in an effort to persuade Cantras Gola to remain with the Alignment. The children were rescued by the Red Moons, and helped break the Alignment's hold on the planet. (TFE)

Canu
a deity worshipped by the Coways native to Circarpous V. He is apparently in charge of administering justice. In their simple religion, Canu makes his decision based on the outcome of a battle between the strongest warrior on each side of an issue. The victor of the battle is obviously on the correct side, since Canu helped him win. (SME)

Canyon
this world was known as a mining outpost that produced ores needed in the construction of starships and electronic systems. It was discovered by accident when a *Victory*-class Star Destroyer was dragged out of hyperspace in its vicinity by a rogue asteroid. The warship was grazed by the asteroid and damaged, but the only ships close enough to hear its distress signal were part of a pirate fleet. An Imperial rescue operation was mounted, and basically left the pirates alone. They recognized Canyon's natural resources, and set up the small mining operation. The pirates, led by Guldus Bemm, continued to control the world well after the Battle of Endor. The planet is an arid world of mountains and plains, which has an average day of 28 standard hours. Its year encompasses 389 local days. (SWJ8)

Canyon Dune Turn
see Tusken Turn (RAC)

Canyon Mining Facility
this was the ore and mineral extraction operation established by Guldus Bemm and his pirates, after they discovered the planet Canyon while attempting to provide aid to a damaged *Victory*-class Star Dstroyer. Shortly after the Battle of Endor, Administrator Guldus Bemm tried to capture Luke Skywalker by claiming that the miners discovered a strange, crystalline mineral in the mines, and called for Luke Skywalker to come and see them, as they appeared suitable for use in lightsabers. Skywalker didn't go personally, but the group of New Republic agents who did were captured by Bemm's pirates. They eventually managed to escape. (SWJ8)

Canyonade
this is a vast series of hotels, shops, restaurants, and meeting areas carved into the canyons of the planet Cejansij. The Canyonade is remarkable for its diamond-shaped clusters of nine bridges linking the opposing sides of the canyon: three main bridges span the center of the diamond, with two above and below them and a single bridge at the top and bottom of the pattern. (SOP)

Canyons of Mist
located on Endor, these are steep-walled canyons worn into the rock by the passage of the Whispering River. (AT)

Capabara
the roots of this plant are a necessary part of the diet of the natives of the Tal Nami System. (GOF2)

Capital City
1) this city, of course, the capital of the planet Karideph, and is the site of the planet's only spaceport. (GG6)
2) this was the capital of the planet Omman. (SWJ12)

Capital Powers Act
a set of laws drafted and approved by Emperor Palpatine, which gave him the authority to impose martial sanctions on any civilization in the galaxy, in order to bring them in line with the New Order. (COJ)

Capital Scavenger
this news program picked up the story initially written by Cindel Towani for *The Life Monitor*, detailing the various accounts of New Republic armed forces who fought and died during the Black Fleet Crisis. The article, drafted by Hiram Drayson, was designed to help bolster public support of Leia Organa-Solo. (TT)

Capital Season
the time between Expansion Week and Shelova Week in the Tapani Sector, Capital Season is a social event celebrated by the upper class and nobility of the sector. It is a time for them to mingle and spy on each other, and is held on the planet Procopia. Pleasure cruises are often booked from Procopia to Vycynith, but the main events take place on Procopia. To avoid Procopia during Capital Season means almost total isolation for the noble involved, which lowers their social standing and often has economic and political implications as well. Exceptions are made on an infrequent basis for people with business outside Tapani Sector, but all business inside the sector must stop or move to Procopia. (LE)

Capital ship
any of the huge, deep-space combat craft. Star Destroyers and Mon Cal Star Cruisers fall into this category. (SWSB)

Capital Terminal
during the last decades of the Old Republic, this was one of the primary starports located in Imperial City, on Coruscant. It was used primarily by the Jedi Knights. (RP)

***Capital*-class Starship**
a large warship. (THG)

Capo
this Rodian was a member of the Peace Brigade, and was part of the group which infiltrated the *Queen of Empire* in order to recover the Yuuzhan Vong priestess Elan. He and Darda posed as the contacts Major Showolter was to meet aboard the ship, in the effort to safely transport Elan to the Core. Their leaders had obtained classified information from a spy within the New Republic, which allowed them to gain Showolter's confidence. However, the backstories they were given were flawed, and when Darda claimed to have been working on Gamoor, Showolter saw through their facade. In a firefight, Darda was shot and killed, but Capo managed to escape. He also killed the two agents Showolter was supposed to meet before seriously wounding Showolter himself. (HT)

Capra, Carns
this hot-headed young man joined the Alliance just after the Battle of Yavin, shortly after his father was killed in a rally on Mantooine. He wanted to get some measure of revenge against the Empire. (GMK)

Caprioril
a planet on which Mara Jade posed as a come-up flector for a swoop gang. It was also the sight of a swoop race tragedy, in which an assassin droid, sent to kill then-governor Amel Bakli, decided that it could meet its objectives by wiping out the entire swoop arena. (DFR, SWSB)

Capstan, Anni
this pilot was Jaina Solo's wingman in Rogue Squadron, during the early stages of the Yuuzhan Vong invasion. Anni was a native of Corellia. As Rogue Twelve, Anni participated the Battle of Garqi. Unfortunately, Anni was killed shortly afterward, during the opening phase of the Battle of Ithor. Jaina quickly sent Anni's mother a notice of her death over Ithor, and Anni's mother responded quickly, inviting Jaina to Corellia. (DTO, DTR)

Captain Integrity
this was a nickname used by Denetrus to describe Andra, and derived from her struggle to do good. (DOR)

Captain's Accredited License
this Imperial document was one of a number of documents required from any spacer who plied the spacelanes during the New Order. The procedures for obtaining the certification were documented in the *Spacer's Information Manual*. Known as a CAL, this document provided information on the starship captain's ability to operate a starship across interstellar distances. (SWJ9)

Captain's Ladder
a Corellian CR90 corvette that was part of the Invid pirate fleet that attacked the *Tinta Palette*, the *Captain's Ladder* was a false IFF transponder code used by the *Backstab.* (IJ)

Captain's Pride
this Ugor *Black Hole*-class salvage dreadnaught was commanded by ArrGack. It was dispatched to recover any salvage following the Imperial assault on Dankayo, and battled the *Thrifty* for salvage rights. (SH)

Captisan, Dol
this noted Bakuran Senator was the father of Gaeriel and Ylanda Captisan. Dol and wife, Marga, were killed shortly after the Empire nationalized Bakura, when they were caught in the middle of a firefight between Imperial troops and the Bakuran resistance. Gaeriel learned years later, from her sister Ylanda, that Marga and Dol had been active members of the resistance. (TBSB)

Captison, Gaeriel
a former Imperial Senator on Bakura, she is Yeorg Captison's niece. Her most striking feature is her eyes: one is grey and the other is green. Her parents were killed in the crossfire of an Imperial engagement with an Alliance team, and she vowed to become an Imperial loyalist. This, coupled with her religious concerns with the Force made her the perfect senator on the Imperial world of Bakura, until she actually meets members of the Alliance, particularly Luke Skywalker. Luke slowly opens her eyes to the atrocities of the Empire, and she also discovers that the Force is not inherently evil when Luke helps Eppie Belden overcome her forced catatonia. Following the defeat of the Ssi-ruuk and the surrender of Imperial forces on Bakura, Gaeriel continued to work in politics, and was eventually named Prime Minister. It was during this time that her political ambitions kept her in contact with the former Imperial soldier Pter Thanas. A romantic attachment grew, and they were married 8 years after the Ssi-ruuk invasion. Together, they gave brith to a single dauhgter, Malinza, before Pter succumbed to Knowt's disease. His death followed a failed re-election bid for Gaeriel. When the New Republic asked for Bakuran aid in defending the Corellian System during the Starbuster Plot, Gaeriel was made the plenipotentiary and placed in charge of the Bakuran fleet, commanded by Hortel Ossilege. She was mortally wounded when her spine was crushed in the decisive battle near Centerpoint Station, and the flagship *Intruder* was rammed by three robot ramships. It was Gaeriel who pushed the detonation button on the *Intruder*, igniting the ship in the midst of the Saccorian fleet, just as Admiral Ackbar arrived to help. (TB, AS, SC)

Captisan, Marga
this woman was married to Dol Captisan, and was the mother of Gaeriel and Ylanda Captisan. Dol and Marga were killed shortly after

the Empire nationalized Bakura, when they were caught in the middle of a firefight between Imperial troops and the Bakuran resistance. Gaeriel learned years later, from her sister Ylanda, that Marga and Dol had been active members of the resistance. (TBSB)

Captison, Tiree
Yeorg's wife, and Gaeriel's aunt (TB)

Captison, Yeorg
this man, a native of the planet Bakura, served as the Bakuran Prime Minister at the height of the New Order, and was Gaeriel's uncle. As a child, his parents had chosen him to carry the Bowl, while his brother, Dol, was given the Feather. Yoerg renounced his religion in anger, and struggled out his own life. While attending the university in Salis D'aar, he met Tiree. The two fell in love and were married, and Yeorg won a seat on the Bakuran senate shortly afterward. He served on the senate for thirty years before assuming the position of Prime Minister. When the Empire nationalized Bakura, Yeorg found himself supporting the Alliance. (TB, TBSB)

Captisan, Ylanda
this was Gaeriel Captisan's younger sister. Gaeriel always called her "Landy." Where Gaeriel was offered a full scholarship to the Bakuran Senatorial Academy, Ylanda was destined to live her life out as a Home Mother at one of Bakura's Simple Homes. WHile at the Simple Home, Ylanda spent many years with minimal food, and became gaunt and withdrawn. After the Empire was ousted from control of the planet, Ylanda revealed to Gaeriel that their parents had been members of the original Bakuran resistance, and were killed trying to free their homeworld from Imperial control. (TBSB)

Captivity
an Imperial prison facility, Captivity is a hostile moon whose violent weather and magnetic storms quell even the harshest spirits. The moon is perpetually covered with thick clouds, and the moon's surface is a mixture of towering peaks and jagged rock formations. It is located in the Grehollo System. (RC)

Capture Cable
this device is used by bounty hunters and law enforcement agencies. Sometimes called a smart cable, the flexible cord with a weighted end is shot from a launcher. The weight shoots past its target and returns, and the kinetic motion causes it to wrap the extended cable around the target. (CCG7)

Capture Droid
similar in most respects to seekers, capture droids are small, repulsor-equipped automata which were dispatched to take down fugitives and outlaws. They had powerful stun rifles built into their carapace, and heavy lifting claws to grip and carry a downed target back to its base. Capture droids tracked their quarry by scent, heat, and sight, and could operate in day or night. (E1A8)

Capture Permit
this certificate was sometimes required, in addition to an Imperial Peace-Keeping Certificate, to legally capture an individual wanted in a bounty posting. (GG9)

Capucot, Tybert
this Imperial Navy Captain was in command of the *Assessor* when it intercepted Han Solo and the *Millennium Falcon*. (RD)

Capza
this planet, located within the Velcar Free Commerce Zone, is a lush, tropical world. It was the home of the Commerce Master Commissioner Gregor Raquoran. (SWAJ)

Car'das, Jorj
this man was an up-and-coming smuggler when the Clone Wars broke out. Car'das realized that the galaxy was changing, and decided that the time had come for him to start his own operation. He took control of Booster Terrik's operation when Booster was sent to Kessel by Hal Horn, and created a small but successful smuggling operation, although he was small compared to what the Hutts had. About fifteen years after the Clone Wars, Car'das was commandeered by one of the Dark Jedi from Bpfassh, who killed all the crew aboard his ship and demanded passage. Car'das survived the Dark Jedi's battle with the Jedi Master Yoda on Dagobah, after receiving treatment from Yoda himself. However, somehow Car'das was changed by the encounter. He began taking his organization to higher levels, creating a small empire that was involved in a number of criminal activities but not dominant in any one of them. This allowed him to become quite rich and modestly powerful, and his organization began to rival the Hutts' outfits. He somehow seemed to know the right move in any situation, and was always outthinking his opponents. It was during this time that Car'das also began amassing a huge library of datacards, storing information away like it was free credits. Then, one day, Car'das simply got into his private yacht and disappeared. His health finally started to fail, and the new life he had been given by Yoda evaporated. Car'das travelled to Dagobah to demand that Yoda put everything right. Yoda simply took his blaster and the beckon call from his ship and flung them into the jungle, then berated Car'das for wasting the gift he had been given. He also told Car'das that he couldn't help him any further, since he was busy preparing for the arrival of Luke Skywalker. Car'das couldn't return to his group, so he fled to Exocron, where Yoda had indicated he might receive help from the Aing-Tii monks. His organization continued to thrive for several months, but the lieutenants began to discuss the need for a true leader. Rather than put it to a vote, Talon Karrde - one of Car'das' most trusted students - simply took control of the organization. The other leaders weren't happy, but the new operation flourished for the next twenty years. After the death of Grand Admiral Thrawn, Karrde sent Lando Calrissian and Mara Jade to search for Car'das, a search which took seven years and ended up with Car'das somewhere on the planet Exocron. The lone clue was the beckon call Luke Skywalker had recovered on Dagobah. Later, Lando thought that Car'das held information which could help the New Republic diffuse the Caamas Incident, but Karrde refused to bring Car'das into it. During the Caamas Incident, Karrde finally realized that he had to confront Car'das; if not to confront his own fears, then to recover a copy of the Caamas Document. Car'das played an elaborate ruse on him, first appearing as a

withered old man bed-ridden on the planet Exocron. Car'das' fortess was built into the side of a mountain, and Karrde was surprised at the other man's advanced age. However, Car'das had been planning this for some time - ever since he learned of Calrissian and Jade's search. Car'das used Karrde's desire to locate him as a way to draw the crimelord Rei'kas to Exocron and near the Kathol Rift. Car'das and Trey David knew Exocron couldn't stand against Rei'kas's fleet, but they also knew that the Aing-Tii monks wanted to eliminate Rei'kas. By allowing Karrde to get to Exocron, Car'das and David also gave Exocron's location to Rei'kas. However, Rei'kas' fleet was destroyed by the Aing-Tii monks when it tried to attack Exocron. This maneuvering was nearly transparent to Karrde, who realized that Car'das was more than a frail old man. He returned to Exocron and confronted Car'das again, who was no longer an aged man but a healthy man of somewhat advanced age. He also revealed the true size of his fortress, with its immense library of datacards. Within it, Car'das was unable to locate a copy of the Caamas Document. He was, however, able to dig up a wealth of information on Grodin Tierce, Moff Disra, and the conman Flim. Karrde and Shada D'ukal brought this information back to Admiral Pellaeon, after saying their goodbyes to Car'das. (SOP, IJ, VOF)

Car'ulorn
this Twi'lek restauranteer owned the Kavsrach restaurant on Corsucant. (IJ)

Carababba tabac
dried leaves of the Carababba plant for smoking (DFR)

Caraboose
a large creature native to Toola, the caraboose is a food source for the Whiphid race. It is favored slightly over the motmot in that it is easier to bring down, but a single caraboose provides much less that a motmot. The average caraboose stands about 2 meters at the shoulder, and is armed with a set of antlers that it can use to slash an attacker. (GG4, SWJ10)

Carahide
this is the name of the green, chitinous surface of the Verpine body. It is composed of a thin layer of protein that deflects most slashing or stabbing attacks, and can even deflect low-powered blaster bolts. (GG4)

Carantar, Ray
this small-time smuggler made his home on the planet Marotan. Shortly after the Battle of Hoth, he agreed to help an Alliance team infiltrate the planet Sevarcos and rescue Carter Escalon from the Imperial prison on Sevarcos. He allowed the Alliance agents to act as his servants and crew during the Festival of the High Winds, helping him compete in the wind-rider race. However, Carantar made it clear that he had no sympathy for the Alliance, and made the offer just to make a few extra credits. A large, bald man with several tattooes across his hairless skull, Carantar spent a great deal of credits trying to get invited to the Festival of the High Winds. (SWJ12)

Carapace Creature
one of the vacuum-breathing lifeforms found in the ThonBoka, the carapace creature provides a food-source for the Oswaft. (LCS)

Carapod
this organic extension of the planet Zonama Sekot resembled a huge insect. They had flat, segmented bodies, and each segment had three legs. A seventh leg extended from the front of the main segment. A pair of chitinous horns surrounded the seventh leg, and were used for lifting heavy loads. Their bodies were a mottled collection of red, black and green patches, and some of the larger carapods were given mechanical implants to help them do more heavy labor. The Ferroans who worked to create Sekotan starships used the carapods as beasts of burden, employing them to transport the growing seed-partners, their masters, organic and high-tech materials to the forging and annealing pits. The carapods were mildly intelligent, and could react to simple commands from their riders. (RP)

Carbanti
manufacturers of shipboard anti-detection and evasion packages, such as electromagnetic countermeasures. (DFR, SCRE)

Carbinol
one of the ancient Senex Houses. (COJ)

Carbinol, Verus
this incompetent man was promoted to be the Imperial Governor of the planet Garnib, during the height of the New Order. He hated water, he hated ice, and he hated the cheerfulness of the Balinaka. However, he overcame these things in order to reap the benefits realized from the taxation of the sale of Garnib Crystals. (GMS, PG1)

Carbon Glass
this tough, resilient material is used to create transparent partitions. (TA)

Carbon Rope
an especially strong rope used in climbing. (DOD)

Carbon Scoring
this is the by-product of blaster bolts which strike metal surfaces on starfighters and other devices. In firefights, carbon scoring builds up on metals and interferes with internal systems. (SW, GMH)

Carbon-freezing Chamber
a specialized chamber which preserves Tibanna gas for transport by freexing it inside carbonite. Lando Calrissian had one on his Cloud City mining colony. The Tibanna gas is first pumped into the chamber, and then mixed with molten carbonite. This mixture is then

frozen, which traps the gas inside the block of carbonite until it is released in a reversal process. The process has often been used on living beings, as a form of torture or retribution. Darth Vader was going to use Calrissian's chamber to freeze Luke Skywalker for transport to the Emperor on Coruscant, and had Han Solo test-frozen first. If properly frozen, a living being goes into a state of hybernation until the carbonite is melted. (ESB, ROTJ)

Carbon-Ice Drive
this technology was developed by the Adarians. It is also known as the comet computer, since the system's primary components are made from supercooled, carbon-laced ice taken from comets. The Adarians use the frozen crystals of water and carbon to create the hardware and wiring used in their computer systems. The components are kept in super-cold conditions, and subtle changes in temperature are used to program the system. The Adarians have adapted their carbon-ice systems to monitor their starship systems, which are capable of hyperspace travel. The system has certain limitations, the largest of which is its size. Carbon-ice computer and hyperdrive systems can easily measure 200 meters across. Despite their limitations, carbon-ice systems are extremely powerful. (GG12)

Carbonite
a strong metal alloy used to preserve Tibanna gas and other valuable materials. *Zorba The Hutt's Revenge avers that carbonite is mande from Tibanna gas at Bespin, although Dark Lords of the Sith indicates that carbonite is the chief export of the Empress Teta System. ZHR also lists carbonite as a source of fuel.*
(ESB, DLS, JS, COTF)

Carbonite Constriction Net
a capture device that is shot from a specialized launcher. The net consists of a mesh of carbonite fibers attached to a number of carbonite spikes. When the net is shot at a target, the spikes deploy and spread the netting. The netting binds the target as the spikes continue at high speeds to impact a wall or other solid object behind the target. The spikes imbed themselves in the wall, drawing the net closer around the target. (DRO)

Carbonite Guilds
this ancient order of carbonite miners and distributors held great sway in the Empress Teta System before the Great Sith War. Their ranks were decimated by the atrocities performed by the Krath. (DLS)

Carbonite Inserts
a starship component. (DE2)

Carbor
this was one of the largest cities found on the planet Essowyn. It was located on the continent of Steltout. (PG1)

Carbosyrup
a thick, liquid foodstuff filled with sugars and carbohydrates. (CSA)

Carconth
this red supergiant star is the nearest stellar body to deep-space anomaly 1033. It is the second largest and seventh brightest of all the known stars in the galaxy. The Old Republic had been watching the star for any signs of it going supernova for at least 600 years before the advent of the New Order. (TT)

Cardacs
an Alliance starfighter pilot assigned to be Keyan Farlander's wingman during the Galactic Civil War. Cardacs signed up to help the Alliance rescue a number of prisoners from the Imperial detention center on Mytus VII, but he was killed in the battle. (XW)

Cardean Party
an Esselian political party which opposed the Forad party, and sided with the Esselian New Order Party in many political debates. (SWJ8)

Cardellian Mints
a flavorful, aromatic candy. (COG)

Cardinal
a playing-piece in the game of Firepath. (CSWDW)

Cardio-Muscular Package
this form of cybernetic enhancement involves the use of rybcoarse-based reinforcements to the recipient’s heart, lungs, and muscles. The package allows the cyborg to run faster, lift more, and withstand more damage. The drawback is that the recipient suddenly feels invincible, and more often than not drives the recipient to self-destruct while attempting to hyper-exert themself. NeuroSaav Corporation pioneered this technology. (CFG)

Cardo
this Sedrian was the high priest of the city of Fitsay when Karak and his followers stole a piece of the Golden Sun before being driving into the sea. Cardo himself was the leader of a group of priests who felt that the Golden Sun should be kept to the priests, being too powerful for the commoners to have access to it. Cardo treated the Golden Sun as simply a coral, not an intelligent lifeform. When Karak tried to steal the Golden Sun for himself and Commander Aban, Cardo fought valliantly to keep them out of the Great Shell

Dome. Cardo was seriously wounded by Karak's attack. Only his proximity to the Golden Sun kept him alive to warn Pek of Karak's treachery. (BGS)

Cardooine
a planet, source of Fijisi wood. (TLC)

Cardooine Chills
this ailment is characterized by coughing, fatigue, body aches, and a ravenous appetite. The illness lasts about two weeks if treated with bacta, but the victim remains weak for a month or so afterward. The Cardooine Chills is only contracted once, because the victim develops an immunity to it. (BW)

CardSafe
this relatively fancy pub was located on the planet Ord Simres. It was here that Thune and Celia Durasha captured Treytis Prash. (SWJ14)

Cardua System
a planetary system captured by the Empire during the Galactic Civil War, its inhabitants were put to work mining the system's asteroid belts. (TIE)

Careese
this woman was the wife of King Alarik X of Devit, and was a loyal supporter of the New Order. (TSK)

CareLess Club
this dance club, located on Cloud City, was the site of an ever-exciting zer-gravity dance floor. (GG2)

Carella, Leanna
this former Imperial customs officer married Dav Kathis, and helped him get his independent transport agency off the ground. The couple eventually had a son, but Dav was captured by COMPNOR agents and imprisoned shortly afterward. Leanna was never told why her husband disappeared, and she spent much of her career plying the Enarc Run and looking for clues to his disappearance. (SS)

Carest 1
this lushly forested world was home to the Jiivahar race. Carest 1 was known throughout the galaxy as a tranquil vacation spot, and literally millions of lifeforms evolved on the planet. (AE)

Caretaker Virus
this computer virus was unleashed by the Ithorian, Zorneth, in his efforts to save the Smilers from exploitation. The virus was targetted to infect droids. When the droids encountered a Smiler in trouble, the virus took control of their systems and forced the droids to rescue the Smiler, no matter what the cost. The virus helped Zorneth keep the secret of savorium, but it also was planned to help him infect the galaxy with savorium. Zorneth had planned to take control of the savorium-addicted galaxy, until his untimely death prevented it. (DRO)

***Cargo Empress*-class Super Freighter**
this large Ghtroc Industries bulk freighter had the distinctive swept-back look of the Class 720 freighter, but was 110 meters in length. It required a crew of four to operate, had space for up to eight passengers, and could transport up to 50,000 metric tons of cargo. The Cargo Empress had minimal shielding, and was unarmed. The ship never sold well, and contributed to the eventual bankruptcy of Ghtroc Industries. Leftover stock was sold at auctions, and many *Cargo Empress*-class ships ended up in pirate fleets. (SWJ9, PP)

Cargo Ferry
any small craft designed to transport a single cargo container to and from storage. These 90-meter craft are often equipped with stabilizing wings, keeping the ship upright with the cargo container locked on top. These craft are slow (20 MGLT top speed), unarmed ships with minimal shielding (60 SBD, with 30 RU hull). (TIE)

Cargo Flyer
and repulsorlift craft used to transport cargo from one location to another. (CSW)

Cargo I
this was one of six Imperial bulk freighters assigned to the replenishment fleet which contained the Black Ice. (BI)

Cargo IV
this was one of six Imperial bulk freighters assigned to the replenishment fleet which contained the Black Ice. (BI)

Cargo Master
this was the name of a line of Aratech speeder trucks, including the Z-12 military truck. (TTSB)

Cargo X
this was one of two Imperial container ships assigned to the replenishment fleet which contained the Black Ice. (BI)

Cargo-lifter
any utility craft used to load and unload cargo at spaceports. Older models employ mechanical claws, while newer models use tractor beams. (HSR)

Cargo-Mover
this brand of light-duty starship tractor beam generator was produced by Bonadon. (PP)

Cargohopper 102
this TaggeCo vertical/short takeoff and landing cargo lifter measures 5.5 meters in length. They were particularly useful in spaceports which had limited landing pad surface area. (CSA)

Carida
a large world with a greater than standard gravity and varying climate, Carida was staunchly loyal to the Empire, although it managed to pursuade the New Republic that is was undecided on the matter. Many of the original settlers left the planet because of the strong gravitational force. Some 200 years before the Galactic Civil War, the Old Republic established a military academy aimed at training armed forces. A small community grew up near the site, which grew into a full-fledged town. The tow grew to encompass an entire planetary economy which saw its heyday under the control of Furgan. The Empire controlled the planet until Kyp Durron used the Sun Crusher to destroy the system, while he was being influenced by Exar Kun. Later, Leonia Tavira twisted the event and made everyone who listen believe that Kyp had been sent to Carida under orders from the New Republic. (JS, COTF, JASB, IJ)

Carida Engines
formerly headquartered on Carida, this heavy machine manufacturer was responsible for the production of the MT-AT walker. (JASB)

Caridan
squat, barrel-chested humanoids with spindly arms and legs, they have wing-like, bushy eyebrows. They had numerous dealings with Emperor Palpatine. (JS)

Carigan
this Old Republic Governor of the planet Bryx managed to keep the early Imperial armed forces at bay when they tried to subjugate Bryx. He set up a system of ground-based guns and submersible fighters to combat the Empire. His defensive tactic were later known as the "Carigan Defense," although he eventually was overwhelmed by the Empire. (SWAJ)

Carillion-class Starship
an Imperial starship. (COJ)

Carioglyphs
the writing of the Sluissi. (DFR)

Carithlee
this Alliance starfighter pilot was a veteran of Rogue Squadron. (WS)

Carivus, Xandel
this heavy-set man served on the Imperial Interim Ruling Council. He decided to align himself with Feena D'Asta, in the wake of Carnor Jax's death at Yinchorr. Carivus was also working with Nom Anor, who predicted that the Council would eventually ask him to lead it. The other Council members felt Carivus was nothing more than a pampered bureaucrat, and appointed him to lead the Council after the death of Nolyds, hoping to make him a figurehead and a tool of their own plans. Carivus allowed the events to unfold around, knowing that Nom Anor's plans were falling into place. When Lieutenant Ganner discovered that clues left behind at the scenes of the murders of Burr Nolyds and Admiral Banjeer pointed to Kir Kanos being their assassin, he ordered every available ship and soldier to be requisitioned for a manhunt. His leadership was challenged by Feena D'Asta and Lord Manos, but their efforts to vote him out of office were thwarted by the other Council members. The challenge to his leadership rattled Carivus, but Nom Anor reassured him that D'Asta would not be a problem. When they arranged to have a third Council member killed, Carivus was frightened to discover General Immodet was poisoned. He was frightened because Immodet was not their target, and had been one of Carivus' supporters. Nom Anor claimed to be unaffected. Carivus then appointed a personal guard, and ordered all non-human members of the Council arrested. He also declared Feena D'Asta a traitor and had her put on trial as an enemy of the Empire. Shortly afterward, a Black Sun group of assassins tried to kill him. They were revealed to be clones of Carivus himself, and Carivus went into hiding. He emerged long enough to announce that he was disbanding the Council in order to rule the remnants of the Empire himself. However, his imprisonment of Feena D'Asta raised the ire of her father, an Imperial Baron with a huge personal fleet of warships. Baron D'Asta led an attack on Carivus's forces, decimating them in a short space battle. Carivus was left with a tattered fleet and no support, and even Nom Anor abandoned him to his misguided plans. Carivus then ordered that Feena D'Asta be returned to her father, in the hope that the fighting would stop. However, he also made plans to evacuate Ord Cantrell if the battle continued to turn against him, planning to abandon his troops if it came to that. However, he was trapped by Kir Kanos and Mirith Sinn, after they returned the real Feena D'Asta to her father. Kanos hunted Carivus down and executed him as a traitor to the Empire. (CE2)

Carkoon
a section of Tatooine's vast Dune Sea. (ROTJ)

Carlinson
an influential Imperial Moff. (ISB)

Carlio
this Alliance agent was a member of the Sandwind Team, and was stationed on Tatooine after the Battle of Yavin. (AIR)

Carlson, Brooks
this man was a veteran pathfinder, having served with the Empire's armed forced before defecting to the Alliance with Crix Madine. He was recruited as a scout by Madine, when he was forming the strike force that would breach the shield generator bunker protecting the second Death Star near the forest moon of Endor. He held the rank of Sergeant during the Battle of Endor. (CCG10)

Carmal
this man served as Lavisar's planetary governor during the early years of the New Republic. He was partial to sunfruit liqueur. (IF)

Carmelle
this small community is located about twenty kilometers from Shulell, on Lan Barell. (SWAJ)

Carner, Lej
this young man was the son of the Imperial Army Major General who had been placed in command of the mining complexes on Garos IV. A contemporary of Alex Winger, Lej found her quite appealing, although she never returned his affection. He was shot and killed by a man named Chance, who had been part of Alex's resistance team, during a mission on Hargon's Hill. Lej discovered Alex's alliance to the underground, and tried to arrest her. (SWJ1)

Carniss, Melina
once one of Jabba the Hutt's human female dancers, Melina had risen in the ranks of his dancers to become the dance designer for the crimelord. She foiled Mara Jade's first attempt on Luke Skywalker's life in Jabba's palace, intercepting Mara and accusing her of working with Lady Valarian. Mara then used the Force to coerce Melina into shooting a Gamorrean guard, creating a diversion for an escape. *Note that* X-Wing: The Bacta War *hints that Melina Carniss was actually Mara Jade.* It was believed that Carniss sold information to Ysanne Isard about the actions of Rogue Squadron during the Bacta War. She also sold information of Isard's movements to the Rogues, which allowed them to anticipate the attack of the *Corrupter* and *Aggregator* at Alderaan. (TJP, BW)

Carnival Week
a week-long celebration on Coruscant. (COJ)

Carnivorous Mold
this orange and yellow form of fungi is native to the planet Nim Drovis. This mold is mobile when it groups into clumps, and has a limited form of intelligence that allows it to pursue prey. The groups ooze with a digestive slime that eats away flesh and dissolves into a liquid the mold can ingest. (POT)

Carnovian Eel-pup
this creature is considered a culinary delicacy by the Hutts. (RD)

Carnth
this world was under the control of the Empire during the New Order. Airen Cracken and a group of Alliance agents convinced the farmers of the world to support the Alliance, but only after a brief display of force. The farmers had been told, by the Imperial prefect, that the Alliance was nothing but a group of pirates, and they refused to help them. Cracken's team modified their blasters to fire a wide spread of stun-level beams, bringing down a number of farmers without harming them. (CFG)

Caronath
this city is the capital of the planet Merisee. (PG)

Caronil
this man was a member of Red Hand Squadron, although he died in the attack on the *Helot's Shackle*. (RD)

***Caros* Arrow**
this specialized projectile was used by the Tunroth Hunters who employed a *klirun* bow. (AIR)

Carosi
this once-unassuming, orange star is the primary body in the Carosus System. The star expanded into a red giant about 200 years before the Nbattle of Yavin, and consumed the five innermost planets in its system when it did. The event was foreseen by Carosite astronomers, and most Carosites on the fourth planet were evacuated to Carosi XII. Carosi and its remaining planets are located in the Outer Rim Territories. (PG2, AE)

Carosi Alpha Hospital
this medical facility is the largest such operation on Carosi XII. The *Sudden Restoration* brings all of its wounded here for treatment. (PG2)

Carosi Pup
this small creature is often described as "cute." (POT)

Carosi IV
this was the fourth planet in the Carosus System, and the homeworld of the Carosite race. It is was destroyed during the expansion of the Carosi star, forcing the native Carosites to flee to Carosi XII. (PG2)

Carosi VI
this planet was the sixth planet in the Carosus System, until its star expanded into a red giant. It is now the first planet, and has become a hot, rocky wasteland with no natural satellites. (PG2)

Carosi VII
this planet was the seventh planet in the Carosus System, until its star expanded into a red giant. It is now the second planet, and is a hot, desolate swamp world enveloped in a greenhouse effect. It has one natural satellite. (PG2)

Carosi VIII
this planet was the eighth planet in the Carosus System, until its star expanded into a red giant. It is now the third planet, and is covered by a dense, hot jungle drenched in a greenhouse effect. It has two moons. (PG2)

Carosi IX
this gas giant was the ninth planet in the Carosus System, until its star expanded into a red giant. It is now the fourth planet. It has six natural satellites. (PG2)

Carosi X
this gas giant was the tenth planet in the Carosus System, until its star expanded into a red giant. It is now the fifth planet, orbitted by 10 moons. (PG2)

Carosi XI
this gas giant was the eleventh planet in the Carosus System, until its star expanded into a red giant. It is now the sixth planet. It has 15 natural satellites. (PG2)

Carosi XII
this cool world was the twelfth planet in the Carosus System, a frozen, ice-covered rock just barely showing signs of life. Then the Carosi star began to expand into a red giant. The gradual increase in surface temperature has turned Carosi XII into a habitable world, now the seventh planet in the system. The metling ice has formed the Avuae Sea, which is now teaming with life. It is the current homeworld of the Carosites, who fled Carosi IV. The Carosites who now live there are ardent supporters of the New Republic. The planet is girded by the Eurae Mountains. Its average day lasts 30 standard hours, and its year encompasses 400 local days. One of the primary economic forces on the planet is tourism, with visitors from across the galaxy coming to partake of the pleasure domes found there. (PG2, POT)

Carosi XI Academy of Medicine
this prestigious medical education facility was located on Carosi XII. (AIR)

Carosite
an alien race once native to the planet Carosi IV. When the star Carosi expanded from a normal orange star to a red giant, the Carosites fled Carosi IV for Carosi XII. They are a bidepal, humanoid race. Carosites are tall and thin, with unusually long necks. They are covered with a fine coat of fur, and have long snouts and dark eyes. The lifespan of a Carosite about 120 local years. The Carosites have a unique, five-fingered hand that has two opposable digits on either side of the hand. The flight from Carosi IV has left them culturally disoirented, which meant they were easily coerced by the Empire. Since the Battle of Yavin, the Carosites have pledged their support to the New Republic, and have become quite adept in the fields of medicine and mechanics. They also became the primary trading partner of the Ebranite race. (COJ, PG2, GG12)

Caross
the capital city of the planet Togoria. (GG4)

Carp
this tall, lanky man was Zoltan Starkid's chief aide. He felt that it was unwise to deal with the Empire. (CSWDW)

Carper, Deckland
this businessman was native of Alderaan. He suddenly found himself the target of a bounty, placed on his head by an Imperial Admiral who was a childhood rival. The Admiral contracted Thune to kill Carper, in an effort to avenge a squabble he had lost as a child. Thune took the job and killed Deckland in cold blood. She then cut off his head and returned it to the Admiral as proof of his death. Thune then took possession of Carper's droid, U-THR. (SWJ14)

Carplin, Loom
Travia Chan's chief of staff during the Galactic Civil War, Carplin was a large, incredibly strong man known for his combat skills. He travelled from outpost to outpost, gathering data to feed back to Chan. He was assisted by the Wookiee, Busurra, who acted as his replacement when Carplin was away from the Generis base. (RASB)

***Carrack*-class cruisers**
an Imperial capital ship, the *Carrack*-class cruiser was built by Damorian Manufacturing. At 350 meters in length, the *Carrack*-class is larger than a *Lancer*-class ship but smaller than a Dreadnaught. It is manned by a crew of 1,092, with room for up to 142 troops. It was built to counteract the effectiveness of the Corellian Corvette, for the Empire could not obtain many of those. The Carrack ships carry up to four TIE Fighters on a set of external racks. They are also the fastest Imperial capital ships, rated at 18 MGLT. However, it was lightly armored near its power generators, which posed a problem in battle.

The *Carrack*-class cruiser boasts the following components:
- 10 Heavy Turbolaser Batteries
- 20 Ion Cannon Batteries
- up to 5 tractor beam projectors
- two warhead launchers
- 160 SBD shields
- 100 RU hull

(TB, JS, HTTE, ISB, TIE)

Carratos
this planet, located about 40 parsecs from Coruscant, was the planet on which Akanah first sensed Luke Skywalker. She was sent there as a child, when the Empire first invaded Lucazec, and was the only Fallanassi child sent there. (BTS)

Carrier-class Starship
a starship armed with 10 twin-laser cannons. (RC)

Carrion Sector
an area of the galaxy that was controlled by the Empire during the Galactic Civil War. (RASB)

Carrow, Hawk
Roark Garnet's co-pilot on the *Dorion Discus* and his close companion. Garnet rescued Hawk from the Imperial infirmary on new Bakstre, shortly after crashing on the planet. (RPG, SWJ1)

Carry Ship
this is the generic term used to describe any starship which transported a less-maneuverable ship into position. These ships found wide-spread use by mining operations, as they were used to move stylus ships into position over a target planet or moon. (VP)

Carsa
one of the Imperial Navy's tacticians, Lieutenant Carsa served under Joak Drysso aboard the *Lusankya* during the Battle of Thyferra. Carsa was killed in the initial attacks when he monitor exploded in his face. (BW)

Carson, Farley
this New Republic Navy Commodore was attached to the Fourth Battle Group, in command of the Star Destroyer *Yakez*. Etahn A'baht considered him as one of his only friends during the Black Fleet Crisis. A'baht called him the nickname "Stony." During the Battle of N'zoth, Carson and the *Yakez* were caught between two Yevethan T-type warships. The *Yakez*'s bow shields were breached, and subsequent fire from the Yevethan ships ignited the *Yakez*'s weapons hold. The ship was broken in two by the explosion, and all hands were lost. (TT)

Carsunum
this rare, black form of spice is mined on Sevarcos. When consumed, it induces a feeling of euphoria and heightened abilities. When the effects wear off, the user experiences lethargy and listlessness. The spice also has a toxic effect on the user's metabolism, and withdrawal often results in death because the body can't react fast enough to the change. (SWAJ, TPS)

Cartann
this Adumari nation was one of the largest and strongest at the time when the New Republic encountered the planet. The *perator* of the nation, Pekaelic ke Teldan, felt that he could speak for the entire planet during negotiations with the Republic and with the remnants of the Empire, a belief which was endorsed by Tomer Darpen. However, this eventually led to a planetary civil war between Cartann and the Yedagonian Confederacy, a brief struggle which was won by the Yedagons with the help of Wedge Antilles and his pilots. In the wake of the battle, the *perator* abdicated his throne to his son, who vowed to help Adumar create a fair and representative world government. (SOA)

Cartann Bladedrome
one of the two fighter bases located near the city of Cartann, on the planet Adumar. (SOA)

Cartann City
the capital city of the Cartann nation, located on the planet Adumar. The surface of the city is the home of the nobility, while there exists an entirely separate city below-ground. In man-made caverns, vast manufacturing corporations create everything from bombs and blastswords to food and clothing, while the workers who toil away in the factories live in *turumme* warrens. (SOA)

Cartann Guard
this is the security force which protected the *perator* of Cartann. (SOA)

Cartann Ground Championships
an annual event staged by the *perator* of Cartann, the Ground Championships pit the best blastswordsmen against each other in duels to the death. The champion is the duelist who survives the final match. (SOA)

Cartariun
this mad Devaronian male took control of the planet Malrev shortly after the Battle of Endor. Cartariun was part of a technical team dispatched to Malrev to begin construction of an Imperial outpost on the orders of Emperor Palpatine himself. Palpatine had discovered

the Sith temple in the forests of the planet, and wanted to use the temple to augment his own powers. The base was abandoned after the Battle of Endor, but Cartariun remained behind and began studying the ways of the Dark Side of the Force. He eventually learned how to control the minds of the Irrukiine, and trained them in elaborate wargames driven only by the power of his mind. When Rogue Squadron landed on Malrev in search of the *Starfaring*, Cartariun managed to capture Wedge Antilles, but only until the Rogues began battling the Irrukiine. While Cartariun was distracted with the battle, Wedge slipped away and rejoined his squadron. However, the Sullustan Dllr Nep was drawn to Cartariun's power, which he both saw and heard as beautiful music. Many of the Rogues felt Cartariun's power is some way, although most experienced a heightened set of emotions. Cartariun captured Dllr and used him has a conduit for the power of the Dark Side. Dllr resisted, but was shot and killed by the power-hungry Bothan, Girov Dza'tey. Dza'tey, and expert in the martial art of Jeswandi, then struggled with Cartariun until the Devaronian was kiled by his own Dark Side powers. (XWRR, HXW)

Carter
an Alliance security officer killed on Talasea when the Rogue Squadron base there was infiltrated by stormtroopers. (XWN)

Carto Asteroid Belt
this asteroid belted was "mined" by Drek Drednar, who instructed his pirates to tow asteroids out of the belt and into major pace lanes. The asteroids created gravity shadows in hyperspace, so travelling ships would have to revert to realspace in their vicinity. The pirates would then attack the hapless ships. (SWAJ)

Carvin, Paltr
this Imperial General was a member of the Imperial Ruling Council which sprang up in the wake of Emperor Palpatine's death at Endor. The council itself was ostensibly led by Ysanne Isard, especially after she engineered the destruction of Sate Pestage. He refused to believe Isard when she claimed Pestage was a traitor who had been working with the New Republic to obtain control of Imperial worlds. His concerns were overruled by other members of the council, who voted to remove Pestage. Once Pestage was removed from Coruscant and imprisoned on Ciutric, Carvin was installed as the leader of the Imperial council. A gray-haired man with hawk-like features, Carvin was distinguished by his all-black eyes. His tenure as the leader of the Council was short-lived however, as Isard made her play for control of the Empire shortly after Sate Pestage was executed on Ciutric by Delak Krennel. Isard had Carvin imprisoned at the *Lusankya* facility, where he languished until his death. (XWMR)

Carz
this moon orbits a fluorescent blue-and-white gas giant in the Carz System, an unimportant system most often referred to by its galactic coordinates. The smuggling baron Yosger maintained a base on the moon, hidden deep within the rocky crust of the world. The natural ores helped hide the base from sensor scans. (GMH)

Carzyn, Tanner
one of the many gunners who served aboard the *FarStar*. Despite his service to the Republic, Carzyn was strongly in support of the former Empire. He was arrested shortly after the *FarStar* entered the Kathol Rift. (KO, KR)

Cas'ta
this was one of the many Rellarin tribes native to Rellnas Minor. (SOP)

Casanvine
this plant is native to the planet Ebra, and grows in thick layers atop rocky ground. (GG12)

Cascade
this great, natural cavern found within the rocky mountains of the planet Stronghold was used by Alliance personnel as a hiding place in case of attack. The main chamber was hidden behind a beautiful waterfall, and a large pool of water dominated the center of the chamber. A small shaft in the ceiling allowed some light to penetrate the chamber; the light created a colorful display when it reflected and refracted from the crystals in the chamber walls. (OS2)

Cascardi Mountains
these snow-covered peaks were located on the planet Duneeden. (DH)

Case Seven
one of several battle plans laid out by Traest Kre'fey and Gilead Pellaeon for the defense of the planet Ithor against Yuuzhan Vong attack. This plan ultimately was implemented, based on the attack pattern of the Vong. (DTR)

Casfield 6
this droid-managed world was the site of a six-ship collision. The droids were using simple droid languages to talk to incoming starships, and were passing landing codes to them this way. However, this droid language caused the ships' computers to malfunction, and all control was lost. Among the ships destroyed in the collision was a starship owned by the Offen race, which had just recently begun to experiment with space travel. Their 6,000-year-old Queen was aboard the ship when it was destroyed, and she was killed. (TNR)

Casino Kuari
the more up-scale casino located on the Lido Deck of the *Kuari Princess*, the Casino Kuari is modelled after the Naweenen Fate Rooms found on Ord Mantell. (RM)

Casino Royale
one of the major casinos operated by the Empire on Vorzyd 5. It was here that Luke Skywalker was able to hit three consecutive targets playing Cosmic Chance. (CSWEA)

Caslo, Booldrum
this computer genius - known as a neep - was Gerney Caslo's cousin, and owned one of the largest museums on the planet Nam Chorios. He was a heavy-set man with a strange set of sight-amplification equipment bolted to his head. (POT)

Caslo, Gerney
a settler on the planet Nam Chorios, Gerney was one of the largest water sellers in the Hweg Shul area. He had a knack for getting the old, rusted water pumps - abandonded the by Oldtimers - to gush with water, which allowed the Newcomers to survive in the rocky wastes outside the city. He was also one of Seti Ashgad's strongest supporters, before he learned what Ashgad's true intentions were. When Luke Skywalker and Leia Organa-Solo revealed the treachery of Ashgad, Caslo refused to believe. Rather than hear more of the accusations, he threw a belt of grenades into a Theran gun tower. He was shot and killed in the attempt, but the grenades destroyed the weaponry. (POT)

Caspel
nickname of the BlasTech CSPL-12 projectile launcher. (ISB)

Cass
an aide to Grand Moff Tarkin on the first Death Star. He was the aide who announced that Dantooine no longer held an active Alliance base. (SWN)

Cassandra Sunrise
this alcoholic beverage is similar to a Tatooine Sunburn, only much more potent. (GG9)

Cassandran Brandy
one of the finest brandies created in the galaxy. It is created with arcane procedures, and is well-worth the effort and expense. (GG9)

Cassandran Choholl
another of the renowned Cassandran spirits, it is better even than Cassandran Brandy. (GG9)

Cassius Nolath Rha
this spice lord controlled the Equatorial Belt of Sevarcos, the planet's most profitable area of spice production. (SWAJ)

Casta Farnib
a famous member of the Alliance to Restore the Republic. (RPG)

'Caster Droid
this generic term was used to describe any repulsor-equipped droid used to broadcast images and/or sound to a remote location. (RP)

Castle Bocce
a luxurious hotel found on Tatooine, this edifice predated much of Tatooine's current human sttlements. During the later years of the Old Republic, it was lovingly restored to its original beauty, and is now a major tourist attraction. It features a casino, high-class cuisine and accommodations, and ten multi-species immersion pools. (RPG)

Castle Lands
this area of Alderaan's plains was at one time the home of the ancient killik race. They built large, complex cities out of the natural elements around them. The killik died out ages ago, but their wonderful castles remained after them. The Alderaanians held the Castle Lands in awe, and discovered eighteen unique groupings of structures that seemed to indicate eighteen periods of expansion in killik history. The artists of Alderaan flocked to the Castle Lands to experience the natural beauty of the killik buildings, although one artist took his inspiration too far. He painted a section of the Castle Lands with bright, chaotic patterns, but his work was quickly condemned by the many Alderaanians who revered the killik structures. (ISU)

Catalog of Intelligent Life in the Galaxy
this reference work was commissioned by Darth Vader, and was written in two editions by Obo Rin. (GG4)

Catamite
this is a small, timid creature. (POT)

Catapult
a compact device which uses a lever arm and pulleys to cock the arm in place and let it go when disengaged. The arm has a basket, into which can be loaded rocks or bombs, which are then hurled against an enemy. (BFE)

Catch
this was the nickname given by Gavin Darklighter to his gold and white R2 unit Jawaswag. The name Jawaswag meant that Gavin believed any Jawa would love to steal the droid. However, when the droid was actually accosted by a group of Jawas, it thwarted their attempts to steal it and actually injured on of them. From that point on, Gavin called it Toughcatch. For ease of use in combat, he

shortened the nickname to Catch. Like many R2 units still in service nearly twenty years after the Battle of Endor, Catch was upgraded with the R2-Delta package. (DTO)

Catchment Arc
this was a vital piece of the Ssi-ruuvi entechment technology. The catchment arc was a piece of circuitry which could be attuned to the internal magnetization of the subject under entechment. When a magnetic field was passed through the subject, it activated a magentic solution in the subject's nervous system and forced the subject's life-energy to jump across the catchment arc and into a storage battery. (TB, TBSB)

Cathacatin
this Paqwe was the last crewmember of the *Mother's Valkyrie* to abandon the ship on Coruscant and flee back to Paqwepori, following the disgrace of the ship at the hands of Nil Spaar. Cathacatin was a licensed breeder-keeper of toko birds. (TT)

Cathar
1) the home planet of the Cathar race (DLS)
2) a sentient race of feline humanoids. The males have full manes and two long, pointed teeth which extend down from their upper jaw. The females also have a flowing mane, but lack the male's fangs. (DLS)

Cathea
one of the Corellian orhpans rescued from Ylesia by Han Solo and Chewbacca, she was a young teenager. (RD)

Cathedral of Shade
this is the name given to the various temples and ruins used by the Kluuzot, deep in the Black Jungle of Krann. (TSK)

Cathedral of Winds
a tall, ethereal castle on Vortex. It is made of thin crystal, built so that the rising hurricane winds would whistle through thousands of holes, creating a musical experience that is never the same twice, called the Concert of the Winds. It was nearly destroyed when Ackbar's sabotaged shuttle crashed into it, but the New Republic helped the Vors rebuild it. (DA, COTF)

Cather Taan's Gun Shop
this establishment, located in Storrd Township on the planet Seregar, was known for its high-quality arms. (ND)

Cathers
this Imperial Governor controlled Demnadi, but was unable to put a stop to the rebellious activity of the planet's underground. He called for assistance in quelling a riot, but only got Major Fenris Sarhl to respond. (HR)

Cathis
this planet was the site of an Alliance Mission Group base during the Galactic Civil War. (GG9)

Cathleen
a Mon Calamari cruiser used by the Alliance during the Galactic Civil War. It was once used to raid an Imperial shipping route in the Corporate Sector. (XW)

Cathor Hills
a region of Ithor in which the Bafforr trees grow in huge numbers, creating a sentient forest. Alima destroyed the forests in trying to get Momaw Nadon to reveal the secrets of Ithorian technology. (TME)

Cathorn
this Charon bio-construct was created from a large, cat-like creature which lived on the Charon homeworld. The original creature had strange armor-like skin, a feature which was transferred to the cathorn. In addition to its armor plating, the cathorn also had the spiked tail of an Ithorian barbed flyer grafted to its body. The barbed flyer was captured from a starship lost in Otherspace. Like most Charon constructs, the cathorn has incredible leaping ability. (OS)

Caton
this Imperial officer was the commander in charge of the Selnesh prison colony when Haslam and his team infiltrated the prison to rescue Gebnerret Vibrion. (TFE)

Cattamascar
the planet near which the Ssi-ruuk had to perform an emergency re-orientation of the *Shriwirr* prior to entering the Bakura system. (TB)

Cattena Squadron
Brenn and Dellis Tantor shadowed this stormtrooper squadron for several months before they were made "honorary" members of the team. The original members bristled at this unorthodox appointment, and never fully accepted the brothers. However, after being dispatched to Kalaan to subdue a rebellious cell, the squadron's commanding officer and Dellis Tantor were killed in battle. Brenn Tantor was promoted to Lieutenant in the field, and given command of Cattena Squadron. (FC)

Cauldron Nebula
a nebula of specific gases that were mined for use by the inhabitants of Eol Sha for a short time. Later, the hiding place of Daala's

following her run-in with the Doole's Kessel Navy. The nebula is the result of seven nearby stars all going supernova at about the same time. (JS, DA, SA)

Caursito
it was on this planet that Lieutenant Mavron obtained a copy of the TriNebulon datafeed and discovered the supposed appearance of Grand Admiral Thrawn in the negotiations between Moff Disra and Bosmihi. (VOF)

Cautionary Pulser
a small device which is placed in the grip of a blaster. It monitors the weapon's power status and emits a small discharge when the weapon is nearly drained of power. The wielder feels a tingling in his gunhand. (HSE)

Cavaaks
this independent scout had met up with a few too many hostile alien races in his time. (GG8)

Cave Crawler
this is another name for the keejin. (COG)

Caveel, Spinda
this rogue scientist was known for his unusual experiments. He was best known for stealing the ideas of others and modifying them for his own use. He set up a base on the planet Murninkam, far from prying eyes. Shortly after the Battle of Endor, Caveel stole the droid AOI-C – also known as Doc – from Massad Thrumble. He hoped to use the droid's abilities to create an army of warrior-droids in order to subdue his enemies and gather control of the criminal underworld. However, his plans were thwarted when Guri – at the request of Trumble – immobilized the Pike sisters and rescued Doc. Thrumble didn't give up, and developed a new plan that involved the Pike Sisters capturing Doc and Guri's head, then using the parts to build a better automata. They tracked Guri back to Hurd's Moon, but were caught in the cross-fire between Savan's forces, Alliance forces, and Thrumble's improved defenses. The Pike sisters backed out of the deal, but Caveel threatened to kill them. As he tried to shoot them, the Pike sisters drew their weapons faster. Caveel was shot and killed. (SEE)

Caver
this creature is native to the planet Glottal. Its eggs are eaten by the Glottalphibs. (TNR)

Caves of Corips
this natural wonder was a huge series of underground caverns and tunnels. Grand Moff Tarkin once likened the interior of the first Death Star to these caves. (DSTC)

Caves of Eleuabad
located in the porous rock below the surface of Naboo, this watery system of caves was notorious for its population of sando aqua monsters. It was located just outside the city of Theed. (IWE1)

Caves of Masposhani
Beldorion was placed deep in these underground caverns without light, during his Jedi training. The exercise was designed to force young students to rely on the Force, rather than sight, in order to find their way out. (POT)

Cavrilhu Pirates
a group of marauders who wreaked havoc in the Amorris system. They were led by Captain Zothip, who manages their operations from the *Void Cutter*. They maintained several bases in the area, including a base deep in the Kauron asteroid belt. This base was compromised and abandoned about ten years after the death of Grand Admiral Thrawn, when Luke Skywalker went in search of the clones being used byZothip. (DFR, DFRSB, SOP)

Cavv, Cryle
this man was in his late forties at the time of the Battle of Hoth. Known as an accomplished thief, Cavv supposedly studied the use of the Force under the Jedi Master Yoda. He was also a member of the Alliance, and a personal friend of Airen Cracken, having served under Cracken during the early years of the Galactic Civil War as a member of Cracken's Crew. A native of Ryvellia, Cryle and his team returned to the planet shortly after it was destroyed by the Empire. Cavv lost most of his family, except for his nephew, Sienn Sconn. It was Cavv, drawing from Yoda's teachings, who spent a great deal of time with Sconn. Cavv's lessons to Sconn included keeping Sconn's thoughts on the present and the job at hand, rather than dreaming about the future. Cracken later called on Cavv to help extract Rivoche Tarkin from Imperial-held space, with the assistance of Quillin Arkell. (SWJ9, SWJ12)

Cavv, Rannah
this young woman was Cryle Cavv's daughter. She and her mother, Tascin, were killed when the Empire attacked Ryvellia, shortly before the Battle of Hoth. (SWJ12)

Cavv, Tascin
this woman was Cryle Cavv's wife. She and their daughter Rannah were killed when the Empire attacked Ryvellia, shortly before the Battle of Hoth. (SWJ12)

CAVw PK-10
see CAVw PX-10. (HR)

CAVw PX-10
Nen-Carvon's compact assault vehicle (CAV), the PX-10 was built for the Empire to help extend its domination without spreading its manpower too thin. With the PX-10, a single stormtrooper can operate with the firepower of an entire squad. Like the HAVw A5 heavy ground assault vehicle, the PX-10 doesn't have repulsorlifts to move it about. Instead, it relies on two heavy-duty treads driven by five pairs of wheels. The PX-10 is designed to give a single trooper enough firepower to control a large territory. The primary rule of combat for this trooper is to stay within the vehicle; it's that powerful. (DFR, ISB)

Cawa
this Quarren was an expert in the science of water purification, and was a member of the team assembled by the New Republic to help restore the natural environment of the planet Duro. The work took place at the height of the Yuuzhan Vong invasion of the galaxy, so the New Republic had brokeered a deal with the Duros High House in which refugees were allowed to live on the surface in contained domes. The refugees, in return for their lodgings, were assigned specific tasks to help the assembled scientists in their work. Cawa was continually at odds with Sidris Kolb, as the meteorologist's cloud-seeding program brought acid rain and other particulates back into the water supply, inadvertently sabotaging Cawa's own work. (BP)

Cay's Dream
this starship was owned by Ulic Qel-Droma several years after the Great Sith War. Named for the brother he killed while under the spell of the Dark Side energies of the Sith, *Cay's Dream* took Ulic back to Yavin 4 to view the devastation there. (TSW)

Cayble, Tolamyn
this Imperial Security agent patrolled the Elrood Sector during the height of the New Order. He was responsible for the capture of Shondra Del, shortly after the Battle of Yavin, an action which was capable because Cayble had obtained information from his vast network of informants and spies. However, he often relied too heavily on the information he received, and was often misled by false information provided by the Friends of Paran. After Del escaped from the Arena of Games on Derilyn, Cayble spent every effort trying to recapture her and bring down the resistance in Elrood Sector. (OE)

Cayr, Telsij
this blond-haired woman served as a Y-Wing pilot under the command of Horton Salm, during the initial strikes by the New Republic against the planet of Brentaal. She was shot down by Soontir Fel while trying to herd off the transport ships evacuating Imperials from the planet, but she was rescued and treated. However, her gunner, Kin Kian, was killed in the crash. Cayr suffered the partial loss of her left leg, and needed her left eye replaced with a cybernetic implant, but she vowed to return to her duties as a pilot. When she learned that Fel had joined the New Republic, she was initially upset, but she soon realized that anybody who joined the Republic was a comrade. She told Fel personally that she would fly with him, if given the chance. (XWES, XWMR)

Caz Ocean
this is one of the two major bodies of water found on Lazerian IV. (TSK)

Cazne'olan
this Twi'lek was one of the leaders of the Olan clan. A corpulent male, he was a contemporary of Nawara Ven and Koh'shak, but wasn't quite as obese as Koh'shak. He despised what his relative Firith Olan had become, but was not above forcing Wedge Antilles to battle Sixtus Quin and Septaas for information on Firith's whereabouts during the search for Eidolon Base. However, Cazne'olan showed that he believed crime didn't pay - either for Firith or the Empire - by staging the battle in a virtual world, in which all parties were consumed in a firestorm. (XWBT, KT)

CB-2B
a series of maintenance droids. (CCC)

CB-99
an old, battered, cylindrical droid which Jabba the Hutt used to store his will, just before he died. He was hidden in a secret room that only Jabba and his father, Zorba, knew about. (ZHR)

CBX-9
this hybrid protocol droid was created by T'nun Bdu from a Merendata head and a Cybot Galactica body. Although equipped with an AA-1 Verbobrain and a TranLang III communications module, the interaction of the Merendata and Cybot Galactica components results in a herky-jerky motion. Despite this, CBX-9 is a sturdy, agile, and efficient droid used by Bdu as his primary interface to the galaxy. It is rumored that CBX-9 - which has a female personality - has a great deal of influence in Bdu's decisions. (JASB)

CC-Y
an anti-radar defense unit built by Forbes. It removes a ship from another ship's radar scans, making it invisible. (MMY)

CC-7700
this older Corellian Engineering Corporation frigate was, in many respects, the predecessor tot he Corellian Gunship. The ship was lightly armed, but the CC-7700 was not meant to be a battle ship. Instead, it was designed to be a platform for a gravity well projector, with a mission profile similar to the Imperial Interdictor cruiser. (REB)

CC-9600
this Corellian Engineering Corporation warship was based on the earlier successes of the CC-7700 series, although the CC-9600 frigate was more compact and more heavily armed. The CC-9600 was designed for direct combat, with upgraded weaponry and shielding, and enough cargo and passenger space to transport two full regiments of troops. (REB)

CCIR
see Centrally Controlled Independent Replicant Technology (POT)

CD-2
this harvester argirobot was manufactured by the Corporate Sector Authority. (CSA)

CD12
an Imperial-manufactured gas which kills the Trichoid larva if administered before the larva hatch. (TB)

CD601
this large, green, monocular construction droid helped rescue Smiley, after it had been infected with Master Zorneth's caretaker virus. (DRO)

CE-2
this was a model of light freighter produced by the Corellian Engineering Corporation. It was basically an experiment at marrying a light freighter configuration to move large cargo pods. The CE-2 measured 100 meters in length, and required a pilot and co-pilot to operate. The CE-2 was capable of transporting up to four passengers and 50,000 metric tons of cargo, and was unarmed. (SESB, PP)

CE-3K
a servant droid owned by Luke Skywalker, CE-3K accompanied Luke aboard the *Jedi Explorer*. CE-3K is a tall, humanoid droid. *This is a reference to Steven Speilburg's* Close Encounters of the Third Kind. (DE2)

Ceasing-To-Be
this was a term used by some higher-level droids to describe the death of an organic being. Most droids had no concept of death, other than a memory wipe, and couldn't understand how it affected organic beings. (HT)

Cecius
this young man served as an Imperial Lieutentant, and was skilled in the boarding and capture of enemy starships. A native of Vogel 7, Cecius served aboard the *Executor* during the period surrounding the Battle of Hoth. (CCG5)

Cedre system
a cluster of 6 stars about 3 light-years from Dathomir. It is a young system, and none of the stars is mature or stable enough to support life on one of its planets. (CPL)

Cedrian Terrace
this upscale restaurant was located on the planet Bothawui. (SESB)

Ceel
this Gungan General was in command of the entire Gungan army, and reported directly to Boss Nass. During the Battle of Naboo, Ceel was forced to defer to Boss Nass' wish that Jar Jar Binks be also named as a General, but would not let the bumbling Gungan hold any real duties. Ceel and his officers devised the plan of attack that had the Gungans draw out and detain the Trade Federation's droid army, while allowing Queen Amidala and her small force to infiltrate the city of Theed and capture Nute Gunray and Rune Haako. The battle waged on in an even sort of match until the droid army managed to knock out the heavy Gungan shields. At this point, Ceel ordered a full retreat, hoping to regroup his forces and attack again. However, the droid army swept over them and prevented a full retreat. The Gungans were saved when nine-year-old Anakin Skywalker and Bravo Squadron destroyed the Neimoidian droid control ship, rendering their immense battle force inoperative. (TPM)

Ceezva
this Teltior female was known to have bluffed her way into a sabacc match against the Archduke Monlo of the Dentamma Nebula, then won the rights to the entire Unnipar System. Rumor had it that she had just 500 credits to her name at the start of the match. (AE)

Cejansij
this planet, the primary world of the Cejansij System, is famous for the dwellings carved into its canyon-covered sruface. (SOP)

Cekbar
this was one of the six major continents found on the planet Celanon. Celanon City was located on its western coast. (PG1)

Cel'Con
this continent, located on the planet Mutanda, was connected to A'Sako by a thin bridge of land. (PG1)

Celador Sash
this twin-hulled transport ship was donated to Luke Skywalker's Jedi praxeum by a grateful trader. Decades before, Obi-Wan Kenobi had saved the trader's family, but he couldn't repay the favor after the Emperor nearly exterminated the Jedi. With the advent of the New Republic, the outdated ship found its way to Yavin 4 and Skywalker. (JAL)

Celanite
this was the name used by the Nalroni who lived in Celanon City. (PG1)

Celanon
this planet was the site of an Imperial spaceport in the Outer Rim. It is the homeworld of the Nalroni race, whose economic sense has propelled Celanon to the foremost position along the Celanon Trade Spur. Nearly every merchant on the planet was a member of some form of guild or consortium, which allowed them to monitor their pricing strategies and adjust them quickly. The guild buildings were off-limits to non-members, and especially non-Nalroni. The Nalroni went underground when Palpatine initiated the New Order, and have become even more shrewd business-beings. It has been said that if it exists, it can be found on Celanon. The average day on Celanon lasts 32 standard hours. A Celanon year lasts 387 local days. The planet's surface was covered with agricultural plains broken by a few forests and urban areas. (COJ, XW, PG1)

Celanon City
located on the planet Celanon, Celanon City was a commercial hub for the Outer Rim Territories. Located on the Cekbar continent, Celanon City was a sprawling metropolis which catered to the whims of every conceivable being. A free trader was considered a rank amateur until they had cut a deal in Celanon City. (XW, PG1)

Celanon Finance
this credit-lending institution was actually a dummy corporation set up by Imperial agent Renik during the Galactic Civil War. (SESB)

Celanon Semi-Dry
an excellent, but unrefined, wine. (COJ)

Celanon Spur
this prominent interstellar trade route winds through many sectors - including the M'shinni Sector - and ends at the planet Celanon. (GG12)

Celanonian Organized Protectorate
this was the name of the police force which patrolled the cities of Celanon during the early years of the New Republic. (POC)

Celchu, Mia
Tycho Celchu’s sister, she was killed on Alderaan when the first Death Star destroyed the planet. (XWBT)

Celchu, Skoloc
Tycho Celchu's brother, Skoloc was killed when the Death Star destroyed Alderaan. He was a fan of holovids which involved the Jedi Knights. (BW)

Celchu, Tycho
Celchu was a graduate of the Imperial Naval Academy, even though he was a native of Alderaan. He was engaged to a woman named Mia who, along with most of Celchu's family, was killed when the Death Star destroyed the planet. *Note that Mia is the name given in the first series of* X-Wing: Rogue Squadron *comics, although the X-Wing novels name her as Nyiestra.* Tycho was calling home on his twenty-first birthday, and regarded the loss of transmission to be a simple glitch. After learning the truth about this atrocious act, Celchu left Imperial service and defected to the Alliance. He became a veteran of the Battle of Hoth, he flew an A-Wing in the Battle of Endor, and participated in the Battle of Bakura. His allegiance, though, was constantly questioned by the ranking officers in the New Republic, although the fighter pilots never waivered in their support of him. He was under constant surveillance by the New Republic, because of his ability to escape from Imperial capture time and time again. He showed an innate ability to pilot a TIE Fighter, which also didn't endear him to the higher-ups. It did, though, bring a level of respect among other pilots. Tycho assisted the Rogues and infiltrated the Imperial ranks on Cilpar. He also participated in the Rogues' mission to Mrlsst, but was witnessed killing the controllers of the Phantom cloaking device and stealing its plans. The tape turned out to be a clever fake designed to discredit the Rogues and secure the Phantom device for the Empire. Once the Phantom was proven to be a smokescreen, Tycho was freed from any guilt in the matter. He later fell in love with Winter, during the recovery of the *Eidolon* on Tatooine. He was later chosen to fly the initial scanning runs of the planet Coruscant, flying a stolen Imperial craft in a series of sensor runs in an effort to assess the planet's defenses. He was captured by the Empire and sent to Lusankya, where he was allowed to remember his time there. He was then sent to Akrit'tar for three months before escaping and returning to the Republic. This time was secretly removed from his Republic records, further increasing the distrust among those members of the Command structure who weren't privy to the Coruscant mission. He later a member of Rogue Squadron following the Battle of Endor, but was not allowed to pilot a starfighter or any ship with weapons. Unknown to Tycho, Ysanne Isard had implanted him with a hidden codephrase that activated subliminal programming, making him an extremely effective although unwilling spy. The fact that he remembered his time on Lusankya made him different enough from other survivors that it went unnoticed until Rogue Squadron infiltrated Coruscant. Shortly before the attack on Coruscant, Celchu was believed dead on Noquivzor. He suddenly reappeared, and helped the Rogues get onto the planet. There, Corran Horn supposedly witnessed Tycho meeting with Kirtan Loor, when Celchu was actually meeting with Lai Nootka. The circumstantial evidence, coupled with Horn's disappearance, left Tycho in custody for Horn's murder. He was certain to be convicted of the crime until Horn escaped from Lusankya and positively identified the true traitor in the Rogue Squadron as Erisi D'larit. Tycho eventually fell in love with Winter, partly because she was near him more often, but mostly because of their shared Alderaanian background. When the squadron resigned its commissioned with the New Republic, Tycho chose to paint his X-Wing in the colors of the Alderaan Guard unit that maintained order in his home town. Tycho eventually became one of the squadron's leaders, especially during the time Wedge formed and developed Wraith Squadron. After Wedge was promoted to General and Tycho was promoted to Colonel, Wedge relinquished day-to-day control of the Rogues to Tycho. Tycho remained as Commander of the Rogues for several years before ceding command to Gavin Darklighter. Tycho retired shortly after Wedge Antilles, although both offered assistance to Gavin during the Yuuzhan Vong crisis. (XWRS, XWN, WG, KT, XWPA, XWBT, BW, HXW, SOA, DTO)

Celdaru
a planet that was invaded by the Empire. Sulamar claimed to have led the invasion force, in an attempt to create a greater image of himself. (DS)

Celdas
this is the capital plateau of the planet Plagen, and is the site of the capital city of Treeleaf. (TSK)

Celebration of Life
this is the Kitonak name for the period of rain which arrives in the Kurdan Desert every ten years. As rivers form, the Kitonaks plunge themselves into the water and begin the Dance of Love. During this dance, the Kitonaks remain in the temporaty rivers and drift downstream wherever the water takes them. (GG4)

Celestial
this Alliance transport ship was captained by Alain Gryphon when it disappeared from known space. The *Celestial* was transporting prisoners to an Alliance penal colony when its captives, including Bane Nothos and Grand Moff Ravik, broke free and took control of the ship. The Imperials, in their attempt to gain control, caused a power surge to flood the ship, disabling the hyperdrive. Gryphon tried to foil Nothos' plans by initiating a hyperspace jump despite the damage, and the ship was suddenly launched into Otherspace. There, it was captured by the Charon and attached to the huge ship, the *Desolate*. (OS)

Celestial Serenity
an enhanced human female Han encounters on Crseih Station. (CS)

Celomar
this Imperial officer was Moff Caerbellak's chief aide on Rydonni Prime. (SWJ9)

Cemas
an alien race. (TNR)

Cemma the Younger
this crude, psychopathic outlaw was known as a gunslinger in the backwater worlds of the Inner Rim. He was extremely handsome, which helped lull his opponents into thinking he was too young to be a quick draw. He was approached by Dhas Vedij and offered a chance to serve on the crew of the *Far Orbit*, after Vedij defected from Imperial service. (FOP)

Cencil Corporation
this droid developer was nationalized by the Empire and added to the Imperial Droid Corporation. (FOP)

Cene Gilvent
this Ocsinin female was known as an accomplished martial artist. She was skilled in a variety of forms of sword combat, including Teelar and Kartranin. She grew up on Saclas, raising pet slimes in order to earn enough credits to buy passage to the Mid Rim. Once offworld, she found employment with the Zuliria Museum of Antiquities, where she was charged with maintaining the many displays and properties of the museum. While working at the museum, Cene met Ther-das, who recognized her skills and asked her to join the Zulirian Swordmasters. While with the Swordmasters, she earned the respect of Mlatar Than Gra, who hand-forged her signature weapon, the *Soknar*. (AIR)

***Censian*-class Transport**
this outdated transport craft found use within the Alliance's Special Forces division as a troop transport. (AIR)

Centares
this planet was the home of the Museum of the Galactic Republic. Once Emperor Palpatine instituted his New Order, the Museum was closed. Shortly after the Battle of Yavin, Darth Vader discovered the name of the pilot who destroyed the first Death Star from Ban Papeega: Luke Skywalker. (VQ)

Centaurea Pod
this plant blooms every few weeks with an explosion of pink blossoms. (TT)

Center, The
another mystical reference used by Lando Calrissian. (LCF)

Center of Everything, The
a mystical reference used by The One. (LCS)

Centerpoint Party
formed of rebellious Corellians and a group of New Republic archaeologists who were forcibly removed from Centerpoint Station during the Yuuzhan Vong invasion of the galaxy, this quasi-political faction demanded that the Corellian System be given five votes in the New Republic Senate, instead of just one. Their justification was taken from the beliefs of the Sacorrian Triad, and was based on the unusual nature of the Corellian System. Since all five planets were life-sustaining worlds drawn to the star Corell by the planetary repulsor onboard Centerpoint Station, the Centerpoint Party argued that each planet should have unique representation in the Senate. In this way, the System would have five votes, and the Centerpoint Party hoped to use them to stop the New Republic from commandeering

Centerpoint Station for use as a weapon against the Yuuzhan Vong. In the aftermath of the Battle of Fondor, the Centerpoint Party garnered more and more favor in the Corellian Sector. (JE, BP)

Centerpoint Station
a spaceport located in the exact center of mass (barycenter) between Talus and Tralus in the Corellian System. It is constructed of a 100 kilometer sphere in the middle of two, 150-kilometer rods. The entire station appears to predate antigrav units, since it spins on its longest axis to provide gravity. This resulted in a constant "day" which lasted about 12 hours. The "year" on the station equalled the 392-day orbit of Talus and Tralus. Gravity on the station is virtually non-existent at the very center of Hollowtown, and gets stronger near the outer hull. When the New Republic managed to penetrate the interdiction field surrounding Corellia, following Thrackan Sal-Solo's rise to power, they found that the center of the field was located on the station. The central sphere contains a series of inner sections, called shells, that surround the huge open area known as Hollowtown. In the center of Hollowtown is the Glowpoint. Lando Calrissian later discovers that the station was built as a kind of hyperspatial tractor beam, capable if drawing an entire planet through hyperspace to the station's location. It was powered by drawing on the gravitic forces of Talus and Tralus. Many scientists and historians have concluded that Centerpoint Station predates even the Corellian System of planets, as it was the primary tool used to place the planets in their current orbits from far-flung locations. Lando later discovers that the station, by reorienting itself, can be directed to pulse its energy at the core of a star, causing it to explode. Thus, Centerpoint Station was revealed as the weapon used in the Starbuster plot. The Station supported a "native" population of 540,000 beings, most of them having migrated from Talus and/or Tralus.
After the Yuuzhan Vong invaded the galaxy, the New Republic Defense Force began making plans to reactivate Centerpoint Station, hoping to harness its energy as a weapon and use it to defeat the aliens. However, the station's operational controls had attuned themselves to the life-energy of Anakin Solo, who had helped shut down the weapon during the Corellian Crisis years before. Anakain agreed to try to reactivate the station, but refused to fire it after arguing with his brother, Jacen. Thrackan Sal-Solo, who had been part of the team trying to reactivate the station, took the shot himself. The blast was nearly perfect, taking out a large portion of the Yuuzhan Vong fleet at Fondor. However, the blast also destroyed three-quarters of the Hapan fleet at Fondor, and skimmed both Fondor and one of its moons. Afterward, when Anakin traveled to Duro, the station rendered itself inoperable again. (AC, AS, SC, CTD, JE, BP)

Central Academic Hospital
this was the primary medical facility located on the planet Mrlsst. (XWPA)

Central Avenue
this is one of the two main streets found in the city of Grig, on the planet Narg. Like most streets in the city, it is extremely difficult for off-worlders to maneuver because the natives travel with little regard for natural or designated laws. (TA)

Central Booking Station
this was the primary police building, located in the city of Thani on Telos. (DOR)

Central Committee of Grand Moffs
a coalition of all the Grand Moffs which was formed to keep communication lines open. It controlled much of the information about the Emperor, including the existence of his mutant son, Triclops. The Grand Moffs then used Trioculus as a puppet for them to gain control of the Empire after Palpatine's death near Endor. (GDV)

Central Control Computer
this huge computer was housed in a Trade Federation Droid Control Ship, and was responsible for the coordination of all droid activities. The computer monitored everything from PK work droids to the huge droidekas, as well as the vulture droid starfighters and battle droids. Primary programming was performed by the Neimoidians. (IG1)

Central Council
1) the governing body of the Anomid people who inhabit the Yablari System. Representatives are chosen from the various Anomid noble houses, corporations, and educational institutions. It creates the laws that govern all Anomid life. (GG12)
2) another term used to describe the ruling body of the New Republic, during the early years of the Provisional Council. (POT)

Central Dwelling
this was the primary residence of the Benevolent Guides of theplanet Kegan, during the last decades of the Old Republic. (FFT)

Central Gathering Hall
located in Imperial City on Coruscant, the hall was designed around 300 PE. There is a huge clock located there, that marks the hours by spreading a light across the city's skyline. (HTTE)

Central Government Towers
the buildings which house the various government agencies in Calius on Berchest. Tower Number One holds Governor Staffa's offices. (TLC)

Central Instruction Processor
often abbreviated as CIP, this device controls the routing and operation of an autohopper, taking various things into account. It can be programmed to compensate for geography and weather, among other variables. (HSL)

Central Learning Chip
known as a CLC, this computer processor allows robo-hacks equipped with one to memorize certain aspects of past experiences and incorporate them into future driving decisions. (CSA)

Central Lift
the device which raises and lowers a starship's boarding ramp. It is essentially a hydraulic piston. (ESB)

Centrality
1) the governing body in the Renatasian and Rafa Systems, the Centrality was responsible to most of the system's trade as well. Lando Calrissian had several bounties on his head, issued by the governors of the Centrality, during his early gambling career. (LCS, RD)
2) this area of the galaxy, located in a remote corner of the Inner Rim Territories, contains the Rafa System and the Renatasian System. They were ostensibly allied with the Empire, but there were few Imperial forces in the area because of its lack of resources. (LCS, EGP)

Centrally Controlled Independent Replicant Technology
known as CCIR and developed by Loronar Corporation for use in synthdroids, this technology supposedly produced near-human in mechanical entities. The technology was expanded by Loronar into military applications such as the Needles until the use of other lifeforms within the technology was vervealed by luke Skywalker. CCIR involved the use of shards of Spook crystals from Nam Chorios as the “brain” of the system. A large, central command post was programmed to issue commands to any and all Spook crystals attuned to the wavelength of the message. The use of Spook crystals was described to Loronar by Seti Ashgad and Dzym, who realized that the crystals were, in fact, lifeforms with a high level of Force sensitivity and intelligence. The matrix of the crystals could be re-aligned to make the Spooks subservient to the central processor, which mimicked the natural emanations of the *tsil* on Nam Chorios. Thus, large numbers of synthdroids could be programmed from a singel location, with much of the processing power required to make decisions remaining in the central site. In the case of the Needles, the ships could be lanuched from anywhere, since they needed no organic pilot and could therefore save space and energy. When Skywalker discovered the sentience of the Spook crystals and explained it to the New Republic, it was decided that any and all Spooks should be returned to Nam Chorios. This ultimatum was given to Loronar, which was faced with the exposure of their part in Dzym’s plans or the possibility that the Guardian *tsil* on Nam Chorios would simply instruct the crystals in CCIR technology to ignore their reprogramming. Thus, CCIR was relegated to a back-seat position, without its primary component being readily available. (POT)

Centrifugal Debris Extractor
this component of a starship engine is designed to remove any space-borne particles that might be caught in the engine's turbines. (IR)

Century Tank
another name for the TIE Tank, also called a TIE crawler. (DESB)

Ceok Oruo’cya
this Bothan was the First Secretary of the Combined Clans during the years leading up to the revelation of the Caamas Document. He tried to prevent Leia Organa-Solo from reviewing the Bothans’ financial situation, in light of the many problems being hidden by the Bothan banks at the time. Leia was personally unable to view the documents, but Bothan law allowed C-3PO to view them. The primary reason for this was that Leia had sold the droid to Borsk Fey’lya for just such a contingency. Oruo’cya had no choice but to let her see the documents. (SOP)

Ceousa
thie New Republic Navy General accompanied Wedge Antilles during the attack on Almania, during Dolph's reign of terror. Ceousa was in command of the warship *Calamari*. (TNR)

Cera Vixe
this Gran female wanted to marry Vee Naaq, but her brother Boe refused to allow it. She pretended to be afraid of the group of spacers hired by Vee Naaq ro "kidnap" her, in order to convince Boe Vixe that she wanted to remain on Kinyen. (IA)

Ceraglass
a transparent ceramic alloy that is extremely tough and durable, ceraglass is often used for viewports in military land vehicles like the Mekuun Hoverscout. (ISB)

Ceramisteel
this hard, dense material is manufactured for use in starship hulls. (CSA)

Cerasi
this teenaged girl was a native of the planet Melida/Daan. She was also a member of The Young, and was the person who rescued Qui-Gon Jinn and Obi-Wan Kenobi from Wehutti and the Melida. She had close-cropped, copper-colored hair and green eyes. She was the first of the children to forsake her parents and her heritage and live beneath the city of Zehava as a "free" being. Her courage eventually inspired other youths, like Nield, and they eventually formed The Young as a way to fight back against their parents' bigotry. Her mother was killed in a battle while conducting a sniper raid, and her brother was sent to work in a munitions factory. Her father was the leader of the Melida militia, Wehutti, although she held to loyalty to him. She was stubborn to a fault, but was a brave fighter and excellent scout. She agreed to help the two Jedi locate Tahl, while Nield and the other members of The Young created a diversion. Her bravery allowed them to recover Tahl without bloodshed, and her strong will helped The Young defeat the elders and unify the government of the planet. However, unlike Nield, she understood that her heritage could not simply be destroyed. She and Obi-Wan petitioned Nield to stop destroying the Halls of Evidence, an action Nield vetoed but was overruled by the new council. Nield's ignorance of the basic needs of Zehava began to splinter The Young, and his lack of control emboldened the elders of the city. Wehutti and his band opposed the destruction of a Hall on Glory Street, and Nield fought back. In the ensuing firefight, Cerasi was shot and

killed. Her death further splintered the city of Zehava, since neither Nield nor Wehutti could determine who killed her and each balmed the other as well as themselves. (DOD, UP)

Cerberus
1) this Imperial bulk cruiser was part of a convoy that was ambushed and destroyed by the Alliance, shortly before the Battle of Endor. (XWA)
2) this modified Nebulon-B frigate was part of the Imperial fleet sent to destroy the Alliance's partnership with smugglers, shortly before the Battle of Endor. (XWA)

Cerea
this temperate, forested world is the homeworld of the Cerean race. (PTR)

Cerean
this race of near-humans is native to the planet Cerea. In nearly all aspects, Cereans resemble humans. Their heads, however, are much larger than a humans, with a cranial cavity that extends some 12-20 centimeters above their foreheads. This elongated skull is topped with a flowing knot of hair. Contained within the skull is a binary brain, which gives the Cereans an advanced capacity for thinking and meditation. The biological needs of a second brain are supported in the Cerean physiology by a second heart. As a race, Cereans tended to be isolationists, preferring to live in a low-tech environment away from the bustle of the Old Republic. However, in the last years of the Old Republic, the younger generation of Cereans decided that they wanted to have things that were commonplace in the rest of the galaxy, life starships and speeder bikes. This led to a generational battle that was decided by the Jedi Ki-Adi-Mundi. (PTR, IG1)

Cerebellitis
this is a debilitating condition of the brain that affects many human replica droids that are reprogrammed from their original creation. (SEE)

Ceremony of the Waters
a Dro family tradition from Alderaan, which centers around a fountain or other water device. (TEP)

Cerenia System
one of the primary systems along the Harrin Trade Corridor, Cerenia is located between the Brevost and Lazerian Systems. (TSK)

Cerillium
this metallic compound is often used in droid plating, especially for droids designed for combat. It has a dark, lustrous appearance. (OS)

Cesta
this is the traditional Gungan military staff, which has a cup built into the top of the staff to accommodate a small energy ball. In addition to using the staff itself as a club or blocking device, Gungan warriors can fling small energy balls nearly 100 meters. The drawback to the *cesta*'s distance is that it's not very accurate. (IG1)

Ceti 597
a planet. (RA2)

Cevva Xuz
this Rodian managed a small rebel cell on the planet Svivren, during the last years of the Galactic Civil War. Mara Jade had him targetted for execution by Captain Strok's forces, as a diversion during hunt for the crimeload Dequc. His forces seemed to know about the attack, and deftly reduced two stormtrooper squads by half before escaping. (MJEH)

CE3K-1977
Qorl's Imperial serial number. *This is a reference to the Steven Spielberg film,* Close Encounters of the Third Kind*, which premiered in 1977.* (HTF)

CF-30
Vudyne's flight control avionics package used on the Z-95 Headhunter. (TIE)

CG-78
an Pakuuni container group destroyed during the Galactic Civil War. (TIE)

CG-X2R
this bitter, pokey droid ran a small cafe near Docking Bay 92 at the Mos Eisley Spaceport. (GG7)

CGL 55ci
this was a concussion missile launcher produced by Bryn & Gweith during the Galactic Civil War. (HAS)

Ch'hala trees
native to Coruscant, these are slender purple and green trees used to line the Grand Corridor at the Imperial Palace. They are touch-sensitive, and display a color change through their transparent bark when touched. (DFR, TLC)

Ch’hodos
this planet was part of the ancient Sith Empire. The planet - continually bathed in red light from its nearby sun - was the site of Shar Dakhan’s fortress. (FOSE)

Ch'hosk Cave Drawings
these remarkably ancient paintings were discovered on Antmuel VI by Doctor Angrail Ryhl during the height of the New Order. (HR)

Ch'irrk Felt
this legendary Jenet warrior was one of a group which helped bring the wild packs of danchaf under control, thereby opening up the planet Garban for further development. This era of history was known to the Jenet as the Great Conquest. *This Jenet is also referred to as Chirr't Ferr*. (COG)

Ch'lessan, Gowan
this tall, dark, and handsome man was a member of the Alliance. A native of the planet Chandrila, he was inspired by the speeches of Mon Mothma, and joined the Alliance at the age of 18. He served under Commander Briessen as a member of Lieutenant Haslam's commando team. (SWJ10, TFE)

Ch'no
this H'drachi seer adopted the infant Mora when her family was killed. Ch'no knew that she would later be revealed as the sole living heir to the ruling house of M'haeli, but he kept that secret for a long time. His adoption of Mora put him at odds with the other H'drachi, who saw the presence of humans on their planet as a scourge. Ch'no and Mora were the only two beings which could disrupt the time-streams on M'haeli, which made travelling among other H'drachi without being seen nearly impossible. (ROC)

Ch'unkk
this Whiphid was a member of the Imperial Interim Ruling Council. Ch'unkk often had a protocol droid with him, for translation purposes. He was a member of the inner clique formed by Norym Kim and Mahd Windcaller, and was quick to second the nomination of Xandel Carivus to lead the Council, in the aftermath of Nolyds' assassination. However, when Carivus ordered the arrest of all non-human members of the Council after General Immodet was found poisoned, Ch'unkk resisted and was shot to death for his actions. (CE2)

Cha-Val Sha-Vak
very little was known of this bounty hunter, who worked almost exclusively for Sibarra the Hutt. Sha-Vak kept his (or her) identity a secret by always wearing a full-face mask. Sha-Vak was hired by Sibarra to take care of the dirty work for Ace Entertainment Corporation, much to the chagrin of Dunan Par'Ell. Par'Ell and Sha-Vak were continually at odds with each other. (WSV)

Cha'a
a short, reptilian race with some aptitude for the Force. The Cha’a are humanoid is stature, and have orange scales. (GAS, HTF)

Cha'wen'he
an unusual alien race native to the planet Wen'he'dinae, the Cha'wen'he resemble large, wingless birds. The simiarity ends there, for they have three sinuous necks supporting three small heads. Two heads face forward, while the thrid faces the rear. All of the creature's main sensory ograns are located in these heads. The heads can be retracted into the body, allowing the Cha'wen'he to protect them in adverse conditions. Their hides are covered in overlapping rows of scale which can be raised to allow the underlying skin to cool. They are highly intelligent, capable of solving complex puzzles and situations. However, the average Cha'wen'he is nervous and excitable, a trait evolved from their constant vigilance against their homeworld's various predators. They live in flocks, and have the rare ability to assume a species memory. The mother has the ability to pass on skills and memories to its offspring, and these skills can awaken naturally over time. (GG12)

Chaasch
this was the eighth planet of the Sulorine System. (SSR)

Chab-Ylwoum
manufacturers of the scramjet intake used as the basis for the V-Wing speeder. (DESB)

Chabak's
a popular tavern located on Zirtran's Anchor. (SWAJ)

Chachi DeMaal
Ohwun DeMaal's Duro wife, she was a native of Jivv Space City. (GG7)

Chackra
this Jeodu was one of Dequc’s personal guards. (MJEH)

Chackron Nasplek
this Mon Calamari broke with family tradition, choosing not to join the New Republic but instead starting his own business. Chackron established a courier service in Kee-Piru, and was in another system on business when the floating city was detroyed by the Empire. He persevered despite the loss of all his assets in Kee-Piru, and eventually spread beyond Calamari to other nearby systems. His courier service was well-known, and it was an understatement to say that a message delivered by his agents never failed to arrive on time. (HR)

Chad
1) the blue-white star that is the center of the Chad System (GG4)
2) primary planet in the Chad system, and fourth from the star Chad, it is the homeworld of the Chadra-Fan race. The planet's environment is mainly based on water, with a few mountains and swamps thrown in for good measure. This makes the planet generally inhospitable. During a great storm, the planet was rocked with tectonic shifting, and a series of Great Waves swept the life from the swamps. This nearly destroyed the planet's primary native race, the Chadra-Fan, but they managed to survive in the mountains. The Chadra-Fan histories document at least five Great Waves, the last of which struck just ten years before the Battle of Yavin. *In* Queen of the Empire*, Chad is a planet of rolling hills and farmland, and supports an extensive dairy industry.* It has 9 moons which continually pull tides in a complex swirl of currents around the planet. The average day on Chad lasts 20 standard hours, and its year encompasses 380 local days. *Note that* Children of the Jedi *denotes this world as Chad III.* (SW, SCRE, QE, GG4, SWJ10)

Chad III
see Chad (COJ)

Chado's Pub
located in the city of Ariana, on Garos IV, this pub catered the Imperial forces which occupied the city after the Battle of Endor. Despite this fact, or perhaps because of it, the underground resistance in Ariana used the pub as a place to exchange information. It was destroyed by the explosion of a thermal detonator during the Imperial evacuation of Ariana. Jaalib Brandl claimed the blast was caused by the rebellion, but Alex Winger later discovered that Brandl himself destroyed it. He had hoped to restore his standing with the Empire. (SWJ12)

Chadra
according to *Tales from the Mos Eisley Cantina*, this is the homeworld of the Chadra-Fan race. (TME)

Chadra-Fan
a race of small, humanoid rodents native to Chad, they have large ears, flat noses with four nostrils, and seven senses (sight, touch, taste, sound, smell, infrared sight, chemoreceptive smell). Because of their two senses of smell, Chadra-Fam rely heavily on smell as a guide and influence. The larger of their four nostrils detectes water-soluble odors, while the inner two nostrils contain specialized chemoreceptors. Because of the large number of tidal waves that have torn Chadra-Fan society apart over the millennia, they have an innate fear of death by drowning, and often the mere threat of drowning throws a Chadra-Fan into shock. They are a clan-based society in which interclan marriages are welcomed. The wedded couple is then "added" to the smaller clan, thus increasing the clan's size. Tales from the Mos Eisley Cantina *says the Chadra-Fan are from the planet Chadra.* (SW, SCRE, TME, GG4)

Chagarian Ale
an alcoholic beverage. (TJP)

Chaghizs torm
this Tammarian word is used to describe their unique oxygen pouch. (BTS)

Chagrian
this species of well-muscled humanoids is characterized by their unique skull structure. The average Chagrian is tall, with pale, bluish skin. Their faces are quite fierce in appearance, although they can be very loyal and trustworthy. Two large horns sprout from the front of their skull, and the bone structure which supports them gives the Chargian an enlarged forehead. In addition to these horns, a pair of thick, pointed lobes – known as *lethorn* - emerges from their jowls and drapes across their chest. (IG1)

Chaila
the second planet in the Garos System. (SWAJ)

Chaimun
the *Star Wars Journal: Hero for Hire* claims that Chaimun is the owner of the Mos Eisely cantina, which is probably a typo. (JHS)

Chains of Justice
this *Imperial*-class Star Destroyer was part of Warlord Zsinj's fleet, during the early years of the New Republic. When Zsinj was attacked at Vahaba by Han Solo and the *Mon Remonda*'s fleet, the *Chains of Justice* and Zsinj's third group were stuck at Vahaba when the *Iron Fist* hyperspaced out of the battle. Zsinj was forced out of hyperspace near Selaggis, where the New Republic fleet tracked him. He was able to call in the *Chains of Justice* and its supporting ships to help destroy Solo's fleet. (SOC)

***Chak*-root**
this bright green, fern-like plant is native to the planet Erysthes. The plant’s large, reddish roots are dried and ground up to make an illegal substance often smuggled for a large profit. It is used for smoking or chewing, much like tobacco. (SWR, HSR, HSL, CSA, GF)

Chakdin
an obscure language. (AIR)

Chakk
this was the Herglic term for a naive person. It literally translated into "a being born yesterday." (PGT)

Chakta Sai Kae
this is an Old Corellian toast. (VOF)

Chakton
this city was battled for by Imperial troops and Alliance forces shortly after the Battle of Yavin. (MB)

Chal
this man served as one of the gunners aboard the *Wild Kaarde*, during the Caamas Incident and the search for Jorj Car'das. (VOF)

Chalacta
this planet was located along the outer edge of the Expansion Region, and was the homeworld of the Chalactan species. (IG1, IWE1)

Chalactan
this species of near-humans is native to the planet Chalacta. They are noted as a spiritual race, who value the benefits of meditation and prayer. (IG1)

Chalcedon
a marginally habitable, volcanic planet with two colonies and a way station. Leia and Rillao go when they start searching for Hethrir, as the planet has been known to be a major stopping point on many slave trading routes. (CS)

Chalcedony
this YT-1300 transport made a regular run between Pallaxides and Celanon during the height of the New Order. On one of these runs, the crew fell victims to the spores used by Hoogra-D'En in his bombs. One of the spore bombs was set off by a bumbling Rodian, killing the pilot of the Chalcedony and others aboard. The pilot managed to get the ship to Celanon, but expired before he could land it. The ship crashed, killing those aboard who were not already dead from the spores. (ND)

Chalco
this man was a vagrant who befriended Anakain Solo during his search for Daeshara'cor. A heavyset man, Chalco had a knack for remembering things he had seen, and he was instrumental in locating Daeshara'cor. Chalco took an immediate liking to Anakin Solo, and the two became friends during their search for the Twi'leki Jedi. They were captured by her on Garos IV, but managed to overpower her and return her to Master Skywalker. In the wake of the Battle of Garqi, Chalco agreed to work with Mirax Terrik Horn to transport bafforr trees to other planets, in an effort to ensure their survival after it was discovered that their pollen was deadly to vonduun crab armor. (DTR)

Chale
this is an Ithorian vegetable often used as accompanyment in many dishes. (IJ)

Chall Bekan
this male Morseerian had strong ties to the Imperial government on Tatooine. He was assigned to keep tabs on the operations of Jabba the Hutt, and to alert the Imperials of any suspected Alliance activity. He maintained a network of alien agents to provide him with pertinent information. (CCG6)

Challabae Admits-No-Equal Aerial Eruptive Manufacturing Concern
this Adumari corporation ran a missile and torpedo manufacturing plant in the city of Cartann. Their name is based on the honor system of the Adumari, and proves to their buyers that no one makes a better product. They were especially skilled in the production of proton torpedoes, which made them popular with the New Republic when negotiations on Adumar's future started. Their facility was located hundreds of feet below the surface of the city, and resembled cave-like warrens of rectangular rooms connected by tunnels. The rooms each had a specific task to complete, and the deeper into the warren one went, the closer to the final product one got. At the farthest end of the complex were testing sites. Many of its workers lived in nearby *turumme* warrens which had been abandoned. This kept them out of the "normal" lifestyle of those Adumari that lived in the city. (SOA)

Challat Eater
this is a species of swarming, predatory insect native to the planet Troiken. (IG1)

Challel
a sinuous form of dance. (TA)

Challenge
an Alliance Nebulon-B frigate operative during the Galactic Civil War. (TIE)

Challep
this man was the planetary governor of Agamar, during the period leading up to the Battle of Naboo. He claimed to have no knowledge of the actions of Captain Sorran and the *Velumina*, after the attack on Naboo's TFP-9 space station. Challep reiterated his innocence, even when presented with documents indicating Agamar's attempts to purchase N-1 fighters directly from Naboo. (SFT)

Challer
this Imperial held the rank of Tribune, and was a member of the Imperial Ruling Council which sprang up in the wake of Emperor Palpatine's death at Endor. He was a gaunt, bald man with a long goatee beard and a silver skull-cap. The skull-cap covered a jewel-like implant on his forehead. He was eventually installed as the leader of the Ruling Council, following the loss of Sate Pestage at Ciutric. However, his tenure was cut short by Ysanne Isard, who corrupted one of his concubines and had her deliver a fatal dose of poison in a drink. Challer died quickly, without any idea of what happened. (XWMR)

Chalmun
the beige-and-gray Wookiee who owned the Mos Eisley cantina. bought the cantina with gambling profits made from swindling visitors to Ord Mantell. He hired Figrin D'an and the Modal Nodes following the disaster at Valarian's wedding reception. (TME)

Cham, Wenton
this Alliance starpilot was originally from Corulag. Leiutenant Cham was killed in the Battle of Yavin. (CCG)

Chambamakk
this Wookiee bounty hunter was part of Kashyyyk "honor clan," and worked to free those Wookiees who had been enslaved by the Empire. After the Battle of Endor, Chambamakk spent the rest of his career hunting down those beings who were responsible for the suffering of the Wookiees during the New Order. (HR)

Chamber of Dark Visions
a room on Scardia that Kadann uses as a meditation chamber. He also uses it as an audience hall whenever he delivers a new prophecy. (LCJ)

Chamble
this little-known planet is located in the Mid Rim Territories. It was the headquarters of Bansche Tech. (SWAJ)

Chameleon Creature
this race of spider-like humanoids has gray, leathery skin that can change color. The chameleon creatures can alter their bodily coloration to match almost flawlessly into their surroundings, making them hard to detect. Czethros employed a group of them to recover the space mines discovered by Han Solo during the 93rd Blockade Runners Derby, but many of them were killed before securing the mines. (ROM)

Chamma
a Jedi Master who was teaching just prior to the Great Sith War, Chamma was a full Jedi Knight when he first encountered the Dark Side of the Force. He and several other Jedi were investigating a distress signal from an Old Republic ship which had crashed on Athiss. When they arrived, they encountered a creature spawned from the Dark Side. In battle, Chamma found himself greatly overpowered by the Dark Side being, and felt that the Force had abandoned him when he suddenly used his anger to defeat the beings. He fled to H'ratth and went into hiding, until the Miralukan Jedi Noab Hulis found him. Hulis explained that Chamma's other companions were all killed by the Dark Side being, and that Chamma himself was cut off from the Force by the being's strength. Chamma realized that the Force had not deserted him, but that he had abandoned the Force by hiding on H'ratth. Chamma agreed to return to his training, and eventually achieved the rank of Jedi Master. He maintained his residence on H'ratth, but turned it into a Jedi training complex. There, Chamma trained Andur Sunrider, until Andur's skills required more experience. Chamma dispatched Andur to train with Master Thon on Ambria. (TOJ)

Champion
this Bothan Assault Cruiser was part of the New Republic fleet dispatched to protect Kalarba, during the Yuuzhan Vong invasion of the galaxy. It was commanded by Brevet Admiral Glie'oleg Kru, but the ship was holed while defending Hosk Station. It exploded in a blinding flash, and nearly took out several member of Rogue Squadron, including Jaina Solo. (BP)

Champion Squadron
one of General Salm's Y-Wing bomber squadrons serving the New Republic. Champion Squadron was part of Defender Wing. Shortly before the wedding of Luke Skywalker and Mara Jade, Champion Squadron was defeated in a game of slingball by a team made up of Mara, Leia Organa-Solo, Tionne, Mirax Terrik Horn, Winter, and Iella Wessiri. The members of Champion Squadron later claimed they were beaten by a team made up of swoop riders. (XWN, U)

Chan
chief Chadra-Fan surgeon at the Chadra-Fan Hospital on Chad. (QE)

Chan, Travia
Travia Chan was the commander-in-chief of the Atrivis Resistance Group. She suffered from a childhood illness that kept her in a repulsorlift chair, but her sharp mind and iron will transcended the handicap. She was one of the founders of the Fest Resistance Group, and aided in the combination of Fest and Mantooine resistance groups to create the ARG. She was known among the Imperials as the "Icewoman." A native of Generis, and a New Republic supporter, she and her people were evacuated from the planet by Pash Cracken and General Kryll when Thrawn attacked the Republic's communications base. (RASB, TLC)

Chance
this man was a member of the Garosian underground resistance, during the early years of the New Republic. (SWJ1)

Chance Castle
this entertainment facility on Nar Shaddaa hired some of the galaxy's best magicians and illusionists. It was here that a young Han Solo first met Xaverri. The Chance Castle was also the destination of Bria Lavval – a.k.a. Bria Tharen – who was nearly captured by Boba Fett on the *Queen of Empire*. (THG, RD)

Chance Cube
this six-sided die is used by gamblers to randomly decide the outcome of a wager. The randomness of the cube is variable, as many

gamblers will weigh one side heavier than the others to influence the outcome. By coloring the sides in two, three, or six unique colors, the odds of a specific outcome can be increased or decreased. (SW1)

Chandaar
this planet is the capital world of the Cronese Mandate, and is often referred to as the Jewel of the Tion. (ML)

Chandra Hobat
this Ithorian, a resident of the moon Dayark, was elected by the peoples of the Kathol Republic to serve as president of the Republic. She was elected shortly before Moff Sarne fled Kal'Shebbol, and was later re-elected to the position. She ruled with a easy hand, her policies centered on maontaining the agricultural and social status of the Republic in the Kathol Outback. Hobat was quietly supporting the New Republic, which angered her chief rival, Sho'ban Do, who felt she was dooming the Republic. When Uta T'cha and Sal Olbeg provided information to the crew of the *FarStar* about Sho'bn Do's treacherous plot to create an army of droids, she was able to defeat his faction and return the Republic to order. She also freed the crew of the *FarStar* to leave the Republic. (KO)

Chandran Disaster
this event was a huge earthquake that destroyed much of the Chadra-Fan civilization about ten years before the Battle of Yavin. (MTS)

Chandril Tech
this corporation manufactured droid communications packages. (DW)

Chandrila
the homeworld of Mon Mothma and Dev Sibwarra, Chandrila is a forested world broken by grassy plains and urban centers. A naturally beautiful world, Chandrila has two continents surrounded by vast oceans. Located in the Bormea Sector of the Core Systems, it was one of the few worlds that openly opposed Palpatine's New Order. When Mon Mothma defected from the New Order and formed the Alliance, there was no immediate retaliation on Chandrila, although tariffs and taxes grew over the years until the inhabitants began anticipating it. The birthrate among the native human population was lower than that of te rest of the galaxy, and so children were considered very special to them. According to *Rebellion*, Chandrila is located in Sesswenna Sector. (DA, SWSB, TB, SWAJ, REB, RSG, HR)

Chandrila
this New Republic CR90 Corvette was part of the force sent to liberate the planet Ciutric from the control of Prince-Admiral Krennel. It supported the flagship *Emancipator*, along with several other Corvettes and a trio of Nebulon-B frigates. (IR)

Chandrila Moon
Leia Organa Solo used this *Marketta*-class shuttle to travel to Bastion during the Yuuzhan Vong invasion of the galaxy. She hoped to meet with Gilead Pellaeon and convince the Imperial that the Vong posed as much of a threat to them as to the New Republic. It was escorted to Bastion by the *Victory*-class Star Destroyer *Protector*. (DTR)

Chandrillan Academy of Sciences
this educational institution was located on Chandrila. (AIR)

Chang
a member of Elscol Loro's resistance movement on Cilpar. (XWRS)

Changing
this was the Yuuzhan Vong term for reincarnation. (DTR)

Changing Ceremony
a coming-of-age ceremony for the Melodies of Yavin 8. When a Melodie reaches the age of twenty, they return to a special pool on the moon where they remain until they change to adults. The process can take weeks, during which time the Melodie is susceptible to any form of attack. The transformation involves the growing of gills and a tail, turning the Melodie from a land-based creature to a water-breather. (LW)

Channe Dar
the Alliance Intelligence officer who discovered an espionage droid in operation on Gaulus. (RASB)

Channel
an Imperial shuttle used during the Galactic Civil War. (TIE)

Channel, The
this was the name of a specialized obstacle used in swoopchasing. The Channel was a full-enclosed portion of the race course, and was filled with a maze of turns, sharp inclines, and sudden drops which a rider had to negotiate. Once inside the Channel, a rider was forced to find his way out. There were many possible paths through the Channel, but the easier ones were often booby-trapped. (BSS)

Channel 1
this HoloNet frequency can only be opened by three bodies of the New Republic: the Ruling Council, the President, and the Fleet High Command. The channel is used to announce important messages to all HoloNet nodes, and preempts any other holographic transmissions. Nil Spaar once infiltrated Channel 1 as part of his plot to overthrow the New Republic. (BTS)

Channel 11
this HoloNet frequency is used by the New Republic Senate. (BTS)

Channel 81
this HoloNet frequency is the diplomatic channel, used to send out information on governmental proceedings to various embassies throughout the galaxy. It was used by Nil Spaar, during the Black Fleet Crisis, to transmit illegal announcements of his struggle with Leia Organa-Solo. Spaar twisted the truth and presented it in such a way that much of the Senate began to question Leia's abilities to control the Republis. (BTS, TT)

Chanzari
a den of Selonians allied with the Hunchuzuc Republicists. (SC)

Chaos
according to Naboo mythology, this deity wreaked havoc upon the world until it was confined behind six impenetrable gates. Later, the power generator within the Theed Palace was protected by six energy gates, in reference to the myth of Chaos. (IWE1)

Chaos Fighter
a generic term used to describe the small, maneuverable craft used by the Krath. (DLS)

Chaos Troops
term used to describe the Krath's team of suicide pilots. These troops have been warped by Satal Keto's teachings, and believe that their mission is to fly their starfighters into the opposing force's ships. They become, in effect, living missiles, as their ships crash into their opponents like firy human missiles. (DLS)

Charal
a Nightsister witch stranded on Endor, she was in league with Terak the Marauder. Charal thought Terak was trying to find a way to rule the planet, and wanted to be part of it. She had long, black hair, and wore a tight-fitting set of armor. She also bore a magic ring that allowed her to change her shape at will. She preferred to assume the shape of a raven and scout the forests, but also appeared as a beautiful blond maiden in an effort to capture Cindel Towani. She overheard Cindel singing a song to Noa, a song that her mother used to sing. Charal used the song to lure Cindel into her grasp, and took the child to Terak, in an effort to learn the secret of the crystal oscillator. She rides a great black stallion. When Terak ordered the Marauders to recapture the crystal oscillator taken from them by Cindel, he ordered Charal to assume her raven form. However, he also took her magic ring from her, preventing her from changing back into a human and escaping from his power. Unfortunately for Charal, the ring was destroyed - along with Terak - when Wicket destroyed the ring with a stone. Charal was stuck in raven form from then on. *Charal was portrayed by Sian Phillips in* Ewoks: The Battle for Endor*. Her incarnation as the blond maiden was portrayed by Marianne Horine in the film.* (BFE, ISU)

Charbote
a plant whose roots are edible. Corellians enjoy the soggy vegetables, but they are about the only people who do! (DA)

Chardaan Shipyards
this zero-gravity starship construction site was employed by the Alliance for the construction of the A-Wing starfighgter. Following the Battle of Endor, the shipyards were destroyed by Colonel Cronus. The orbital site produced nearly all varieties of Republic starfighters before it was attacked. The shipyards held their own against Cronus' fleet, taking out two Victory-class Star Destroyers and driving the fleet away. (DS, CCG11)

Charde
this refreshing beverage is best served cold. (SOL)

Charenthoth
a planet whose distant sun provides only enough light to keep it alive, causing the planet to appear constantly darkened. (RASB)

Charger
1) a senior Starfighter Command officer on the *Independence* during Keyan Farlander's training. (XW)
2) this man was the leader of Charger's Irregulars. He and the group wandered the Outer Rim looking for beings who needed to hire a group of mercenaries on short notice. Charger himself was a tightly-wound spring on the battlefield, shouting orders and running between battle sites. During negotiations with potential employers, however, he was soft-spoken and polite. (PSG)

Charger
the Nharwaak CR90 Corvette group which attempted to stop the Habeen from selling hyperdrive technology to Admiral Zaarin and the Empire. The corvettes were captured by the Empire. (TIE)

Charger's Irregulars
this mercenary group was led by a man named Charger, and worked in the Outer Rim Territories during the height of the New Order. (PSG)

Chariot
this Imperial Victory-class Star Destroyer was deployed to the Minos Cluster during the Galactic Civil War. It was the largest ship in the Imperial fleet there, but was sorely lacking in armament. Only a few dozen turbolasers and 68 concussion missile tubes were operable

at any given time, and the ship itself was constantly undergoing repairs to its aging hyperdrive. The *Chariot* was supported by an escort carrier, an Imperial transport ship, and a pair of customs vessels. (GG6)

Chariot
1) Uulsho's LAVr QH-7 repulsorlift command speeder. (DFR, ISB)
2) a large, heavily-armored Mobquet landspeeder. It is often used by political figures who fear assassination. It is nearly as large a a B-Wing fighter. (POT)

Chariot Light Assault Vehicle (CLAV)
an Imperial landspeeder modified for military use, it can carry up to three crew members. It is well-armored, which makes it slower than an ordinary landspeeder. (HTTE, SWSB)

Charkarr
this is a species of fat-bodied avian native to the jungles of Kashyyyk. (TT)

Charm Signing
developed on the planet Coruscant, charm signing is a communication method that uses hand signals. Confined to the wealthier families and, later, those with close ties to the Imperial bureaucracy, charm singing involved a series of hand motions to convey a message. In the aftermath of the Battle of Endor, charm signing was used almost exclusively by supporters of the New Order. Many of the New Republic's supporters feared that it would simply become another way for beings to miscommunicate with each other. (SOC)

Charmath
site of a vast University dedicated to the study of the galaxy's history. Arhul Hextraphon did some research there into Yoda's background for his work, *Official History of the Rebellion, Volume One*. After meeting with Yoda on Dagobah, Hextraphon wiped out all records of Yoda's existence from the University's computer in order to preserve his anonymity and keep the hope for the Alliance alive. (SWSB)

Charnoq
this predatory reptile is native to the planet Maridun, and is the only creature feared by the Amanin race. The charnoq is known for its climbing and leaping abilities. (GG12)

Charon
a race of arachnids that originated in a star system which was being consumed by a black hole within the realm known as Otherspace. This proximity to a black hole, coupled with the destruction wrought by the hole gave rise to a Charon death cult. The cult was a small, yet dangerous entity until the Charon developed the sublight drive. After that, the leaders of the cult began spreading their beliefs, and were able to destroy life on their homeworld as well as nearby worlds. The destruction of all life - and eventually their own - will bring the Charon in touch with the Void, which they believe is the natural progression of all beings. Under the direction of Ber'asco, who believed himself to be the Final Prophet, the Charon wiped out all life in Otherspace, but still could not become one with the Void. When the Alliance transport *Celestial* was deposited into Otherspace, the Charon realized that the abundance of life in realspace stood between them and the Void. Their initial attempt at entering realspace, with the help of Bane Nothos and Grand Moff Ravik, failed when Alliance agents attempted to rescue the crew of the *Celestial* and escaped back into realspace. (OS, GG4)

Charon Battle Armor
this strange body protection system was devised by the Charon bioscientists. It is composed of the same organic stone used to create the starship *Desolate*, and is powerful and deadly. It can be molded to fit a specific individual, and can be formed into clubs and knives which protrude from the basic armor. Often, a plasma cannon is added to augment the defensive capabilities of the armor. The biosensing technology built into the armor gives it the ability to acquire targets which are obscured by the environment. (OS, OS2)

Charon Bioscientist
this is one of the three basic Charon subspecies. These arachnoids are smaller than their counterparts, the warriors, and have slower reaction. However, they are much more agile than warriors. They are differentiated from the warriors by the brightly-colored cilia that cover their forelegs. The bioscientists have perfected a method for creating biological constructs which lack free will and vitality of other lifeforms. (OS)

Charon Starfighter
this small starship resembles a clump of rock maneuvering through space. The Charon designed these warships from the same biotechnology which created the *Desolate*. These starfighters have a bulbous main section, with a pair of thick, rounded wings extended outward. They are not capable of entering hyperspace. They are armed with a tri-laser pulse cannon, and have minimal shielding. (OS)

Charon Warrior
this is one of the three Charon subspecies, along with the bioscientists and the Leader, Ber'asco. They are much more like spiders than the others, with eigth legs which can be used as arms or legs. They often travel in an upright position, and their dark exoskeletons allow them to move with stealth in darkened areas. It is the warrior class that has fervently joined the death cult, killing millions of beings on the thousands of worlds in Otherspace. (OS)

Charros IV
this planet served as the base of operations for the Xi Char order. (X1)

Charric
this is the basic Chiss sidearm, which has several levels of power settings, similar to a blaster. They leave a more intense burn mark than a standard blaster. (VOF)

Chartash
this abundant Adumari grain is the primary ingredient in their basic alcohols. It can be fermented into a hard liquor or an ale. (SOA)

Charubah
a highly technological world, part of the Hapan System. (CPL)

Charza Kwinn
this male Priapulin was the starship captain of the *Star Sea Flower*, and was often employed by the Jedi Knights of the Old Republic whenver they needed to be transported in relative anonymity. The Jedi considered him one of the best pilots in the galaxy, praise he never failed to earn. Charza was entrusted by Thracia Cho Leem to carry Vergere to Zonama Sekot. A year later, Charza carried Obi-Wan Kenobi and Anakin Skywalker to the same planet, in an effort to discover her whereabouts. Charza flew his ship against the force dispatched by Wilhuff Tarkin, who wanted to take control of Zonama Sekot and present it to Supreme Chancellor Palpatine. Charza and his food-kin and helpers barely escaped, and managed to return to Coruscant. However, as Palpatine grew in power and the New Order was established as the galactic government, Charza found himself getting less and less work from the Jedi. Following the Jedi Purge, Charza was forced into working as a smuggler in order to make ends meet. (RP)

Chasa
this hulking man owned and operated a bar on the planet Dolis 3, which was the favored hangout of Banner Sumptor and his Imperial friends during New Republic. (U)

Chasdy, Baydo
known simply as "Bay" to his friends, this man was known to be a gambler, con man, swindler, and cheat, not to mention grifter and liar. He readily admitted that he was all these and more, and spent his life looking for new ways to gamble and new women to hit on. He turned himself into a semi-respectable businessman when he purchased the HyperDive Cantina, located in Calamari's Wildwater City, but he rarely was seen at the establishment. He left the day-to-operations to Lliegis'Nevz, his Kian'thar bartender. Unknown to most everyone, Chasdy was also an Alliance Special Operations foster agent, and his regular absence from the HyperDive was due mainly to the rescue and placement of orphaned field agents. He used his personal ship, the *Chaser*, to move them around. (WSV)

Chase, Lowen
this New Republic starfighter pilot was captured in Kathol Sector by the forces of Moff Sarne, some two years after the Battle of Endor. Chase was a natural leader and was highly qualified as a pilot and tactician. He was imprisoned at Q'Maere, and managed to thwart all efforts at interrogation. Doctor Kraay's efforts to draw out information left Lowen in a near-schizophrenic state, and Lowen developed paranoid and egomaniacal personalities. During his imprisonment, Lowen fell in love with Corla Unser, but both agreed to hold off on forming a lasting relationship until they escaped. Their chance came when the crew of the *FarStar* put into Q'Maere to restock its food stores. It was Lowen who led the crew to Keleman Ciro's cell, and then helped foment a prison riot which allowed the prisoners and the *FarStar*'s crew to escape from Doctor Kraay. He joined the crew of the *FarStar*, initially proving to be a leader to the prisoners rescued from Q'Maere. However, his "treatments" while at Q'Maere soon caught up with him, and he became more and more paranoid. He argued constantly with Captain Adrimetrum, and Chase's mental instability grew deeper. When Captain Adrimetrum promoted Scoryn ahead of Chase, his mind snapped and he ordered a full mutiny of the crew and prisoners. The mutiny was successful, but Chase was eventually captured and forced to stand down. Captain Adrimetrum remanded him to the ship's medical facilities in an effort to rehabilitate his mind. (KR)

Chaser
this gorset was a pet of Denel Moonrunner. (SWJ13)

Chaser
this was the name of Baydo Chasdy's modified YT-1300 transport ship. Bay had the ready section removed in order to mount huge triple-engine power plant, then added a pair of curved plates to the upper hull of the ship, giving an organic appearance. The cockpit of the *Chaser* was mounted between the forward mandibles, and was round in shape. The ship was armed with a pair of turret-mounted laser cannons and a heavy quad-laser cannon. (WSV)

Chasers
located within Exovar's Emporium, on the planet Neftali, this relaxation chamber was known as a "home away from home" for bounty hunters. (WSV)

Chassu, Venthan
this Corellian artist was known for his Selonian nudes, which portrayed their sleek, muscular forms while hiding their faces in a representation of their desire for privacy. He was also the artist responsible for *Palpatine Triumphant*. (TFE)

Chateuse VII
this planet's population was fragmented into several warring factions. It applied to the fledgling New Republic for help in resolving the on-going disputes, and Leia Organa was dispatched on a fact-finding mission to the planet. (GMH)

Chatham House
Bail Organa's residence in Imperial City, while he lived on Coruscant. (XW)

Chatty
a smuggler acquaintence of Oso Nim's, Chatty has a false eye that is yellowing with age. (COJ)

Chattza
a clan of extremely violent Rodians, they became the dominant clan when Navik the Red rose to power. The Chattza nearly eliminated the Tetsus clan, which fled twice to escape it. (TME)

ChaumScanner 5
this was a model of poison detection unit developed by zZip. It could be used to detect the presence of dangerous substances in food or water. (CRO)

Chav
a drink with a euphoric taste. It was often served hot. (DESB, KR)

Chawkroft
this Imperial noble Lady was a member of the Imperial Correctional Facilities Ministry. She was a special projects consultant, and worked with Ilm Vaz-Weplinn on the design and construction of the Stars' End facility. She negotiated with the Corporate Sector Authority to franchise Stars' End for Imperial use, and worked to finialize details on the stasis booths and the overall Stars' End blueprints. (CSA)

Chay Praysh
this Drach'nam ran a slaver consortium from a base on Torpris, during the early years of the New Republic. He was known for his intense hatred of women, especially humans, and kept those that he captured in the slimepits of his base on Torpris. He preferred to be called by the title "First Greatness," something that rankled his competitors. His subordinates were also known as Greatnesses, with ordinals identifying their position within Praysh's organization. The slimepits housed thousands of krizar pupae, which Praysh grew and nurtured for use in guarding his fortress. The women were forced to monitor the growth of the pupae and remove those which were ready to hatch. Any form of disobediance was met with several lashings of a neuronic whip, the weapon of choice for Praysh's Drach'nam guards. When Mara Jade came to Torpris in an effort to rescue Sansia Bardrin, Praysh had her enslaved like any other human female. The Togorian female H'sishi claimed that Mara was a Uoti Corporate spy, and managed to gain an audience with Praysh. In the midst of the discussion, H'sishi managed to return Mara's lightsaber to her, and Mara quickly eliminated Praysh's guards. Praysh himself managed to escape the brief struggle. However, the luxury yacht *Winning Gamble* - which Sansia had been flying when she was captured - contained detailed information on the defenses of Praysh' palace. This information was turned over to Luke Skywalker and the New Republic, which raided the fortress and rescued the slaves. Praysh himself was imprisoned for his crimes. (TFNR)

Chazrach
this species of stocky, reptilian humanoids had been conquered and enslaved by the Yuuzhan Vong centuries before the Battle of Yavin. They were intensely loyal, and several Chazrach had earned social elevation to the warrior caste for their bravery in combat. Quite often, the Yuuzhan Vong sent in swarms of Chazrach as the first wave of an assault, thereby saving the strength of the Yuuzhan Vong warriors in the succeeding waves. (DTR)

Chazwa
primary planet in the Chazwa system, also part of Thrawn's false clone traffic link. It is located in the Orus sector. (TLC)

Cheater
another kind of skifter used to alter sabacc cards, the cheater is a small, 4-centimeter disk which can be hidden in a shirt-sleeve. It can alter a card's value, or lock it in place. (LCM)

Checksum
one of Zorba the Hutt's audit droids on Cloud City. (QE)

Chedak
manufacturers of shipboard subspace radios. (SCRE)

Chedgar
this New Republic pilot was washed out of several squadrons before becoming a candidate for Wraith Squadron. Unfortunately, Chedgar felt that he was the victim of a conspiracy to keep him from flying again, and he didn't make the cut for the Wraiths. (WS)

Cheeb
a pack animal that lives in the oceans of Varn. They have been known to collectively attack the larger lossors to obtain food. (HSR)

Cheelit
this planet was ruled by Dohl during the Galactic Civil War. (CSWDW)

Cheever, Sprig
Twilit Hearth's husband, Sprig preferred to wear non-descript clothing to hide his true nature as a member of the underground movement in Il Avali. He was noticeable by his neat goatee. He and Twilit were the basis of a cantina band that often played at Happy's Landing, which was where he met Tinian I'att and Daye Azur-Jamin. Spring was the band's KeyBed player, and Twilit was the lead

singer. When Tinian's grandparents were executed by Moff Kerioth, Sprig and Twilit helped her escape from Druckenwell by disguising her as the band's singer. Twilit remained behind to guard their escape. (SWJ10, TFE)

Chelah Voh
this Ho'Din female was a lifelong friend of Brinaloy N'Vaari. (ND)

Chell
Chokla's lover, Chell was also one of the Five. Chell was killed when Chewbacca escaped from the Menagerie and freed the Wuzzek. The Wuzzek had built up a strong hatred of the Five, and killed all of them one by one. (CSWDW)

Chelo
this Senator from the planet Gerrard V served in the Imperial Senate before it was disbanded by Emperor Palpatine. (SWAJ)

ChemDetect
this was the brand name of a series of field-use chemical sniffers produced by NeuroSaav. (ROE)

Chemeti
a group of Imperial starships operative during the Galactic Civil War. (TIE)

Chempat
manufacturers of shipboard shield projectors. (SCRE)

Chemtrox
an extremely lethal form of gas used in chemical warfare, Chemtrox produces an incredibly horrible death. (TFNR)

Chenlambec
this silver-tipped brown Wookiee was one of the few who lived off the planet Kashyyyk during the New Order. Known as fierce and unrelentling, he was a bounty hunter and tracker by trade who only took dead-or-alive assignments and usually brought back proof of the deceased. Under this guise, many of the bounties which had ‘escaped’ him were secretted away on Alliance safeworlds. Chen - as he was called by his friends - was referred to as “the Raging Wookiee” to other Hunters. Chenlambec worn a bandoleer of black reptile skin, possibly as a warning to Trandoshans who would try to kill him for sport. Chenlambec was forced to flee Kashyyyk after he killed an Imperial officer who was beating a Wookiee child. He late rbefriended Tinian I’att and became her *Ng’rhr*, taking her in as his apprentice. The two worked well together, saving each other’s life many times while strengthening their friendship. They worked together for the chance to hunt down the Trandoshan Bossk, and eventually formed a loose relationship with the reptile during the hunt for Han Solo following the Battle of Hoth. (TBH, SWJ10)

Chepat
manufacturers of starship shielding systems. (IJ)

Chepatite
an impact explosive. (TFE)

Cheran, Viera
this woman was known to the members of Rogue Squadron as "Chief" during the last years of the Galactic Civil War. She served as the squadron's chief technician, and was stationed on the moon of Kile shortly after the Battle of Hoth. There, she ensured that the squadron was ready for the attempt to recover Han Solo's body from Boba Fett. It was during this time that she was approached by an operative who offered her 10,000 credits to ensure Luke Skywalker was killed. (SESB)

Cherek
this is the first combination symbol in the Aurebesh script, and represents the Basic combination "ch". (SWM)

Cherfer
this dim-witted yet vicious herd predator was native to the deserts of the planet Elom. Measuring up to 1.5 meters tall at the shoulder, cherfers are born aggressive and continue to become meaner as they mature. Cherfers are equine in stature, with muscular bodies covered by rough, brought-colored fur. Their heads are dominate by elongated snouts which are covered by a bony plate that continues to grow as the cherfer ages. They hunt in groups known as *vlaktors* by the Elomin, taking down their prey in a swift stampede. (SOP, COG)

Cherioer
this Wookiee was one of many free beings who were wanted by the Empire for rebellious activity. A 25,000-credit bounty was placed on Cherioer's head, established because of his assistance to the Alliance throughout Zaric Sector during the Galactic Civil War. It was believed that Cherioer agreed to transport Malindin Gevarak away from Imperial entanglements, further deepening the bounty on his head. (GG10)

Cherishites
this was the name of a quasi-religious sect which settled the planet Rhamalai some 400 years before the Battle of Yavin. They believed in living simply, in harmony with the planet. Subsequent generations established laws to protect those beliefs. The original 500 colonists were considered dissidents of the Old Republic, and chose to settle only a small part of Rhamalai as an experiment in communal living. After the advent of the New Order, they began working toward establishing a planetary government, but their efforts were cut short

when the Empire first established an outpost on the planet. Shortly afterward, Rhamalai was subjugated, and one male from each family was conscripted into Imperial service. (SWJ13)

Chertyl Ruluwoor
this sterile female Selonian was sent to the Corellian Security Force for cross-training, as a sort of cultural exchange. She was in CorSec about the time Corran Horn was serving. Chertyl was tall - nearly 2 meters or more - and had short, dark black fur that flashed silvery-blue in the right light. When it came time for the annual Awards Ball, the Corellian humans had targetted her as the winner of their annual pool. This pool chose the least-likely female to get a date for the ball, and "awarded" her to the winner of the pool. Corran liked Chertyl, and secretly bought up all the pool tickets, claiming that she would steal the hearts of the other officers. Thus, he won the pool, and got to take Chertyl to the Ball. He showed her the time of her life. Although she was infertile, she wasn't incapable, as Corran found out following the Ball. They shared a wonderful evening in each others' arms, but the morning brought a startling revelation. Chertyl's flesh actually began to burn from contact with Corran's acidic sweat, and Corran discovered he was allergic to her fur. They were forced to cut off their physical relationship, but remained friends from then on. (WG)

Chesko, Tem
a cargo hauler whose ship was hit by an asteroid and disabled in the depths of space. He had no companionship for almost ten years before discovering the droid MILL-247-EE onboard. She kept his mind off the woman he loved, and together they drifted through space until they found a habitable planet. There, Chesko grew old and withered. MILL-247-EE kept him company, and when his heart gave out, she donated her own mechanical heart to him. (SWG)

Chessa
this companion of Dirk Harkness was killed by Imperial stormtroopers on Kelada. The stormtroopers believed she was part of a rebel cell, and opened fire on Chessa and her companions. Chessa and Dirk had formed a loving relationship over the years, and she often sang songs for him. Her death hardened Dirk's resolve to punish the Empire, and he struck out at Imperial forces any way he could. (SWJ1, TFNR)

Chev
this humanoid race is native to the planet Vinsoth, but have been subjugated by the Chevin. They resemble pale-skinned, violet-eyes humans, but there are many physical differences. Chief among them is the fact the Chevs have two hearts. Also known as Chevin Humanoids, Chevs have been known to live as long as 300 years. Chevin have taken to dying the short, coarse hair of their Chev slaves to indicate ownership. They have nimble fingers and muscular bodies, and have the ability to learn complex technologies. The Chev race has been enslaved for so long that most forget the reasons for their enslavement and simply accept it. However, recent generations have begun looking for ways to defeat their Chevin masters. Some Chevs have left Vinsoth to pursue careers in business elsewhere. These Chevs as respected in their circles, and seem confident. (GG12)

Chevappa
this clan of Wookiees supported Attichituck and Chewbacca. (C)

Chevin
a race of elephant-like humanoids from the planet Vinsoth. They have long heads sit at the end of a thick neck that curves downward, allowing them to forage for food without having to bend over. Some have large facial tusks which impede their vocal abilities. Chevin have thick, grey skin that allows them to tolerate a wide range of temperatures. They are adroit hunters, working in teams to corner their prey. They have dominated the planet Vinsoth, and have enslaved the Chevs. Many Chevin villages wander across the surface of the planet, migrating with the seasons to maintain food supplies and avoiding harsh weather. The Chevin leadership supported the New Order during the reign of Emperor Palpatine. (GG12, ROTJ)

Chevram
this is the Snivvian ruling council. Members are elected to the Chevram every twelve Snivvian years, and a new executive ruler is chosen from its ranks each year. (GG12)

Chewbacca
Born on Kashyyyk around 183 PE, Chewbacca (Chewie, for short) grew up without a great deal of human intervention. He excelled the various hand-to-hand combat skills a Wookiee is taught, and also gained a great deal of mechanical aptitude. At the age of 80 (*WEG has him leaving at age 50, SCRE at 80*), he left Kashyyyk to explore the stars. For 60 years (*WEG says 140, SCRE says 60 years*), he answered to no one but himself, until the Empire declared Wookiees a slave commodity. Chewie captured as a rogue Wookiee and imprisoned, where her heard about the Imperial mandate, and he spent the next 30 years doing hard labor in the Empire's slave camps. *Note that this assumes the Empire existed for more than 30 years, which is debatable.* Chewie was doomed to a short life when he was rescued by an Imperial Navy trainee named Han Solo. Chewie claimed a lifedebt to Han, and the two fled Imperial observation and began living underground as smugglers. Chewie's physical strength and mechanical abilities made him a formidable partner, and he and Han had many adventures during the 15 years prior to taking on Obi-Wan Kenobi and Luke Skywalker for passage to Alderaan. Chewie's actions in rescuing Princess Leia and helping Han Solo give Luke some breathing room during the Battle of Yavin earned him a commendation from the Alliance. His life-debt to Han Solo kept Chewie active. Following Han's need to repay Jabba the Hutt, he continued to help the Alliance, becoming a part of the ground assault team that disabled the shield generator on Endor's Sanctuary moon, allowing the Alliance to destroy the second Death Star. Following the formation of the New Republic and Han's resignation from the Republic, Chewie and Han continued to assist the Republic as pilots, and Chewie was forced to expand his hnor family to include Princess Leia following her marriage to Han Solo. Chewie's family continued to grow after the births of Jaina, Jacen, and Anakin Solo. Chewie became a guardian of Jacen and Jaina after their return from Anoth, but the siblings eluded him and got lost in the underground of Imperial City. Chewie and C-3PO managed to find them. On a vacation flight to Kessel with Han, Chewie and Han were shot down over the planet and forced to work in the spice mines. Their escape led them to the Maw Installation, and a group of Wookiee slaves

still under Imperial domination. After convincing the Republic's leaders that they needed to establish an occupation of the Installation, Chewie also lobbied for the Republic to rescue the enslaved Wookiees. He was granted permission to accompany the occupation team and free the Wookiees. He was successful in rescuing the Wookiees, and helped get them out of the Installation before Daala destroyed it. Even though Han retired from active duty to spend time with his family, Chewbacca never left his side. His life-debt to Han had grown to encompass the entire Solo family. During the initial stages of Yuuzhan Vong invasion, Han, Anakin, and Chewbacca were on Sernpidal, helping Lando Calrissian with a shipment. They were on the planet when the Yuuzhan Vong used a dovin basal to draw the moon Dobido into an impact trajectory with Sernpidal, and were assisting with the evacuation effort when Anakin and Chewie were trapped on stony outcropping. Recognizing that Dobido was going to crash any second, Chewbacca flung Anakin onto the landing ramp of the *Millennium Falcon*, ensuring Anakin's survival. When Han realized Chewie didn't get onboard, he ordered Anakin to fly back while he searched for Chewie. Anakin, torn between his love for Chewie and the cargo hold full of refugees, was forced to retreat before the *Falcon* was destroyed. Chewbacca died on Sernpidal while giving the highest service to his life-debt. Han grieved for a long time before he could come to grips with the realization that Anakin hadn't killed Chewie, but that the Wookiee had saved them all. *Chewbacca was portrayed by Peter Mayhew in all three* Star Wars *films.* (SW, ESB, ROTJ, HTTE, VP)

Chewer
this was the name given to the stone-crushing machinery which was used to break up the surface of a planet in order to extract and refine the soil for terraforming. (BP)

Chewstick
this snackfood was like gum, and could be flavored any number of ways. (OE)

Chi Wave
this sport is available on many luxury cruise ships. (RM)

Chichak
this hyper-active Gerb was the first of his kind to meet the members of the Fernandin Scouting Expedition who were looking for a new location for Wetyin's Colony. (GG2)

Chickatili
this species of lagomorph was native to the planet Berea, and was named for its peculiar mating calls. (TBSB)

Chid
this man was a chef on board one of the luxury cruise ships owned by Tinta Lines. He considered himself enough of an artist to go by one name, and he taught Corran Horn a number of things about how to prepare and serve food. (IJ)

Chidee Na Maak
this Duros worked as a starship mechanic on Starforge Station, and was the son of the original founders of the StarForge Shipyard. He assumed ownership of the Shipyard when his parents died, and continued their tradition of excellent workmanship at a premium price, assuring him of a healthy profit. During the early years of the Galactic Civil War, his skills in repairing the YT-1210 were well-known to the galaxy's smugglers and shippers. Chidee once offered Chewbacca a huge sum of money to work for him, rather than stick with Han Solo, but the Wookiee refused. (XWM, PP)

Chidinka
a plant native to the planet Kirdo, chidinka reeds are hollowed out by the Kitonak and used as musical instruments. (GG4)

Chidinkalu
a Kitonak musical instrument formed from the hollowed-out reeds of the chidinka plant. (GG4)

Chiewab Amaglamated Pharmaceuticals Company
one of the original Signatory Sponsor of the Corporate Sector Authority, CAPC owns nearly 600 systems in the Corporate Sector. The conglomerate produces medical, chemical, and pharmaceutical products, and specializes in deriving new products from materials found on unexplored worlds. (CSA)

Chiewab Nutrition
this subsidiary of Chiewab Amaglamated Pharmaceuticals Company produces products that supplement the daily nutritional requirements of many different species. (CSA)

Chiffonage, Beryl
a noted Alliance tactician, Beryl was a Lieutenant Colonel in the Alliance military and a valued member of the Alliance's command team. Her expertiuse was in developing attack and defense patterns for individual Alliance bases of operations. It was Beryl who worked with Luke Skywalker to develop the tactical maneuvers used by Rogue Squadron to combat the Imperial AT-AT walkers that invaded the Hoth Echo Base. (RASB, AIR)

Chiilak
these huge, six-limbed creatures are native to the glacial regions of the moon Misnor, where they grow heights of over two meters. Chiilaks are more than a match for Wookiees in strength, and are excellent swimmers. Their upper four limbs are used as arms, and their hands have a thick middle digit and two smaller, opposable fingers. Their feet are clawed , and all six "paws" are webbed for use in swimming. Their pelts are thick, providing protection from the cold environment in which they exist. Generally white in coloration,

chiilaks tend darken in color as they age. They are omnivorous, and will eat just about anything they can catch. Hunting of chiilaks was allowed under Imperial aw, but actually surviving the hunt and returning with a chiilak pelt was never a foregone conclusion. (COG)

Chiithii'n
a Sullustan Lieutenant Commander in the Alliance, he was rescued by Keyan Farlander and the *Rescue* shuttle group. (XW)

Chikarri
this race of man-sized, squirrel-like creatures is native to the planet Plagen. They are highly-intelligent, and are known to be extremely thrift. Jokes up and down the Enarc Run say that a Chikarri's wealth was described by the age and patching of their clothing. Chikarri are also known to be kleptomaniacs, and not very brave. It was the Chikarri who sold port rights to Plagen to the Klatooinan Trade Guild, bringing a galaxy's worth of trade to their world. (TSK, AE)

Chikkel Atik binmett nikk jchimmen kha
this Jawa saying loosely translated into Basic as, "Follow the Bantha to water, but watch where you step." (SWJ12)

Chikra
this is a term used by Gorb Drig as a nickname for Mara Jade. It is a Houk word that is used as a term of endearment for small Houk children. (MJEH)

Child Conquerer
this nickname is used to describe Faarl the Conquerer, who was only nineteen at the height of his power. (WBC)

Child of Winds
this young Qom Qae was the first of his kind to encounter Luke Skywalker, when the Jedi Master arrived on Nirauan to search for Mara Jade. He offered to enlist the aid of the Qom Jha in Luke's search, but his father, Hunter of Winds, objected. Child of Winds opted to disobey his father and help Luke, after the Jedi indicated that Mara was a good friend who needed his help. The young Qom Qae continued to be invaluable, persuading the Qom Jha to help and helping Luke and Mara move around the compound by carrying them. When he learned that the Threateners would leave the Qom Qae and Qom Jha alone if Luke and Mara left and the Chiss were ignored, Child of Winds returned to his nesting to bring this news to his father. Hunter of Winds bargained with Eater of Fire Creepers, and the two resolved to work together in the future. Mara then gave Child of Winds a potential adult name, "Friend of Jedi." (VOF)

Child-Pattern
known as a CP, the child-pattern is a projection of what the offspring of two Bith would become. Generated by the Computer Mating Service, a Bith's DNA is compared to that of a dozen possible mates in order to determine the best possible matches. (GG4)

Childermoss, Vor
this tyrannical leader of the Exalted Torcaigne pursued Han Solo and Leia Organa after they fled from Attahox, where they became trapped within the Hellhoop. They were captured, and Vor sneered at Suzal's apparent lack of power. He attempted to shoot the leader of the Five, but Mavin stepped in with his black fireclaw. He shot Leelu and Childermoss in the blink of an eye. (CSWDW)

Children of Najiba
this is the name given to the asteroids which surround the planet Najiba. The reason behind the asteroid belt's formation has never been discovered. (TFE)

Children of the Fountain
this name is used by the Klatooinan race to describe itself. It refers to the fact that the Klatooinan culture is based on the premises of endurance and strength exemplified by the Fountain of the Ancients. (GG12)

Childsen, Shann
this Imperial Lieutenant served on the first Death Star. He was known as a bully by his fellow officers, and was demoted after a superior blamed him for a clerical error. He was an ardent believer in the New Order's anti-alien policies, which assisted in his selection as a security officer. He was in command of detention block AA-23 on the Death Star when Luke Skywalker, Han Solo, and Chewbacca infiltrated the area to rescue Princess Leia. He was killed in the firefight. (CCG2)

Chilla
his woman was an Alliance agent, working undercover at The Rusty Bucket tavern on Iyuta, in preparation for the launch of Operation Retribution. After the Rusty Bucket burned down, Chilla moved into a position with The Giant Step on the Strip. She was captured by Imperial agents, but was eventually rescued by the Alliance agents who were on Iyuta to destroy the communications center in Takari. (SWCP)

Chiller
an Alliance Corvette destroyed during the Galactic Civil War. (TIE)

Chimaera
this Imperial-II class Star Destroyer commanded by Captain Pellaeon. It was used as Grand Admiral Thrawn's flagship, after Thrawn returned from the Unknown Regions to take control of the Empire some five years after the Battle of Endor. It is a ship which has survived numerous battles, most notably the Battle of Endor and the Battles of Sluis Van and Bilbringi. After Thrawn's death, Pellaeon retained command of the *Chimaera*, and used it as the command ship of the remaining Imperial fleet. After the resolution of the

Caamas Incident and the discredting of Moff Disra and Grodin Tierce, the *Chimaera* served as the site of the peace negotiations between Pellaeon and New Republic President Gavrisom. (HTTE, TLC, HTSB, VOF)

Chimbak Wine
this vintage was produced on the planet Alderaan during the last decades of the Old Republic. (RP)

Chin
a member of Talon Kaarde's crew, and the handler of Kaarde's vornskrs. He was first people to figure out the ysalamiri could be removed from their trees and maintained on portable racks. He is a native of Myrkr, and was in command of Kaarde's operations there. He wore a Froffli-style haircut. (HTTE)

Chin-harp
a musical instrument developed by the Weequay,the chin-harp uses a specially-activated chord hammer to create sounds. (TFNR)

Chine
see Zelosian's Chine. (TFNR)

Chine-kal
this Yuuzhan Vong commander was in charge of the *Creche',* the yammosk ship which took on prisoners from Gyndine to help nurture a newborn yammosk. Chine-kal was distinguished by his clothing, which depicted and - in the case of the raptor in his turban and his strangely organic cape - was made up of animals. When he discovered that one of his captured slaves was actually Wurth Skidder, Chine-kal hoped to attain favor with Tsavoong Lah and the Yuzhan Vong leadership by presenting the Jedi to them. However, the *Creche'* was attacked at Kalarba by Kyp's Dozen, and Chine-kal was forced to flee. He headed for Fondor, hoping to meet up with the main fleet and rescue the yammosk on board. Instead, Kyp's small squadron followed them to Fondor and infiltrated the *Creche'*. They arrived too late to save Skidder, but managed to kill the yammosk and defeat Chine-kal. Chine-kal remained aboard the dying ship, but was killed when the blast from Centerpoint Station ripped through the Fondor System and incinerated the *Creche'*. (JE)

Chinesti
Mirith Sinn tried to mislead Carnor Jax by telling him that Kir Kanos had fled to his city, located on the planet Phaeda, after Colonel Shev's troops failed to capture Kanos. Jax knew she was lying about Kanos' location, and tortured her further to get more information. (CE)

Chinshassa
this city, located on the planet Shalyvane, was a center of Alliance activity during the Galactic Civil War. It was here that Darth Vader placed Shira Brie, so that she could infiltrate the Alliance. (SWG)

Chintassa Grass
a thin grass that is often seasoned and boiled as a food source. (XW)

Chip
a small, silver droid who is programmed to look after the young boy Ken, Chip is about 1.5 meters tall. He is programmed to keep Ken safe and out of trouble, but is often unable to do so. The name Chip is a shortened form of Microchip. (LCJ)

Chip Missile
this was the generic term for any weapon which used non-warhead projectiles, such as the MerrSonn PLX-2M launcher. (IR)

Chir'daki
1) this Twi'leki term is translated into Basic as "deathseed." These small spores come from a parasitic fungus, and they invade a victim and destroy it from within. (BW)
2) this starfighter design was created by the Twi'leki race, and was named after the spore of a parasitic fungus. They are just as lethal as the deathseed spore they are named for. Hyperdrive-equipped and powered by twin ion engines at sublight speeds, the *Chir'daki* have maneuverable wings powered by small S-foils. They are armed with quad laser cannons, but proton torpedoes were optional because of their shortage during the early years of the New Republic. (BW)

Chiraneau
this former TIE Fighter pilot was promoted by Admiral Piett to the rank of Admiral, shortly before Piett recruited him to serve as the deep-space communications expert aboard the *Executor* during the Battle of Endor. Like the rest of the crew of the *Executor*, Chiraneau died when the ship crashed into the surface of the second Death Star. (CCG11)

Chirlan
this is the name given to the 19th of the 27 ranks of Tunroth Hunters. (GG12)

Chirloff
this humanoid was the head clown in Kersh Lauskener's Travelling Animal/Acrobatic Arcadium. He was responsible for hiring and firing of the clown ranks. (GCQ)

Chirome
head Chef aboard the *Kuari Princess*. (RPG, RM)

Chirpa
this Ewok was the leader of his tribe's Council of Elders for forty-two seasons before the Battle of Endor. He was reluctant to believe the Alliance's ground assault team on Endor's forest moon, fearing them to be part of the Imperial force which was destroying their environment. However, after seeing C-3PO's magic and realizing their good intentions, Chirpa agreed to assist them in ridding the moon of the Imperial presence. He carried a staff made from the spine of a large lizard, and had a pet iguana. *Chirpa was portrayed by Jane Busby in* Star Wars: Return of the Jedi. (ROTJ, MTS, CCG10)

Chirq
this is a Corellian word that describes a bright shade of red. (IJ)

Chirr't Ferr
see Ch'irrk Felt (COG)

Chirrion Base
one of the 752 Imperial bases located in the Rolion Sector during the Galactic Civil War. (RASB)

Chirru
a creature that can regenerate lost body parts. Popular fiction says they can even regenerate their own heads. (SE)

Chiru
this species of insect was native to the planet Socorro, and was known for its vicious nature. Named with the Socorran word for "deadly," the chiru was known to live in colonies of more than 100,000 individuals. They were attracted to vibrations, such as that of a starhip repulsorlift engine, and would swarm an unsuspecting traveler who went out into the desert in an unmuffled landspeeder. Their lifecycle was punctuated by the intense seasons experienced on Socorro. When the planet plunged into deep winter, huge portions of the chiru population were killed in the cold. Those that survived came out of hibernation as summer approached. The increasing heat triggered their mating instinct, and within months the colonies were fully populated again. (BSS)

Chiru
this Socorran term means "deadly." (BSS)

Chiss
this race of blue-skinned humanoids was from an unspecified planet in the Unknown Regions. They are all well-muscled and tall, with jet black hair and glowing red eyes. While their history has been marked by nearly continual warfare and conquest of other worlds, the Chiss are generally not violent. They prefer to extend themselves only from a defensive posture, and viewed the idea of a pre-emptive strike against an enemy as if it were murder. Within Chiss society, children matured very quickly, never truly having an adolescent period before becoming adults. Many of the scientists at the Astrographic Survey Institute believed that the Chiss were among the first races to come in contact with the Yuuzhan Vong, some fifty years before their initial invasion. They theorized that the Chiss understood the Vong's military power, and began augmenting their own war machine to prepare to repel an invasion fleet. Unfortunately, the Chiss remained isolated in the Unknown Regions, and wouldn't allow contact with the New Republic after the Battle of Ithor. (VOF, DTR, HT)

Chiss Expansionary Defense
this was the primary means of defense developed by the Chiss. Led by such commanders as Thrawn, it patrolled the Chiss sectors of the Unknown Regions in the years before the Clone Wars. (VOF)

Chitter
this large, blue-skinned, bird-like alien was studying at the Jedi *praxeum* on Yavin 4 when Anakin Solo first attended the academy. (LW)

Chitterweb
a raucous creature native to the moon Yavin 4. (JE)

Chituhr
an Ewok, and the animal trainer of the Jinda tribe. (ECAR)

Cho Leem, Thracia
this woman was a Jedi Master, and a contemporary of Mace Windu. She was easily distinguished by her close-cropped grey hair and her aquiline features, which offset her short stature. Her strength was in healing and in the training of female Jedi Knights, and often ignored male *padawan* candidates. She was often away from Coruscant on her own explorations, but was always aware of the progress of young Anakin Skywalker. In fact, she was one of the few Masters who chided the Jedi Council for being too stodgy to truly advance Anakin's training. However, in the aftermath of Vergere's disappearance and the discoveries found on the planet Zonama Sekot, she left the Order and disappeared herself. (RP)

Cho Nor Hoola
this dish was considered a Hutt delicacy. Many non-Hutts thought it tasted like cooked rubber. (SSR)

Cho P'qun
this New Republic Navy Engineering Chief served under Commander Zoalin aboard the *Adamantine,* and was killed on board the ship by the Death Seed plague. (POT)

Choah Belt
the Alliance maintained a fuel refinery in this asteroid system until shortly after the Battle of Yavin. The Empire discovered its location and destroyed it, forcing the Alliance to try and hijack the *Black Ice*. (BI)

Choarn
this fearless, blue, eel-like creature scavenges the seas of the planet Calamari. They can sense the presence of blood in the water from great distances, and will attack anything in the ocean, including other packs of choarn. The Quarren have developed a number of ways to cook the choarn as a food source. (DU)

Chobbick
a lowly, ill-regarded alien creature. (JTH)

Choco
a battered old R2 unit discovered by R2-D2 in the Great Heap's droid harem. (TGH)

ChoFi
this tall, heavily-muscled alien stood over 2 meters in height. A Senator for the New Republic, he was one of Leia Organa-Solo's closest friends, having been elected early in the existence of the New Republic. (TNR)

Chofin
Akanah grew up in this settlement, found on the planet Carratos. (SOL)

Chog
this insectoid alien was a famous clothing designer who lived on Coruscant during the early decades of the New Republic. Leia Organa-Solo asked Chog to submit a design for Mara Jade's wedding dress, and the alien created an intricate gown based on a computer model formed from Mara's measurements and other data. The dress resembled a scaled and feathered creature, and was not removed as a candidate by Mara. (U)

Choi
1) a planet which is home to the Choi race (TJP)
2) an alien race from the planet Choi. (TJP)

Chokan system
a system mentioned in the port access codes of an old YT-1300 found in the Imperial scrap yard on Dathomir. Han remembers that there was some sort of plague that existed there. Both he and Prince Isolder worked as smuggler there at one time or another. (CPL)

Choke-collar
this restraining device was used to control an individual, most often a slave. Once the collar was secured around the being's neck, it was impossible to remove without the proper access code. The master could control the collar with a small remove, causing it to constrict at the touch of a button. If the wearer got too far from the control unit, the collar would recognize that it was no longer in range and begin constricting. The remote controls of many collars were also equipped dead-man switches, which would immediately signal the collar to start constricting if the master holding the remote was killed. (TFNR)

Choker
this is another name for the somago. (COG)

Chokk
1) this Klatooinan was one of Jabba the Hutt's early bodyguards. (IG1)
2) this Bloxian worked for the Linkaas Corporation as a thug and hired gun, along with his brother Bakk. (SWJ1)

Chokla
Chell's lover, Chokla was also a member of the Five. Chell and Chokla discovered that Chewbacca had escaped their Menagerie, and freed its denizens. As they turned to warn the other members of the Five, the Wuzzek attacked. Chokla managed to escape and warn them, but Chell was killed. Chokla, however, was hunted down with the rest of the Five and killed by Wuzzek. (CSWDW)

Chokolate
a form of hot chocolate. (IR)

Choob
a dim-witted creature. (TFE)

Chooba
a small, burrowing creature native to the planet Kirdo, the chooba is the primary source of food for the Kitonak. A single chooba can sustain a Kitonak for almost a month. The Kitonak hunt them by standing still and mimicking a sulfaro plant, the favorite feeding site of the chooba. The chooba are nomadic, always searching for a growth of sulfaro on which to feed. (GG4)

Choobies
this is a vulgar slang term for the genitals. (TTSB)

Chooca
a plant which produces a tasty legume served as a snack or appetizer. (TJP)

Chood
this young Enzeen was living on D'vouran when Tash and Zak Arranda arrived there with their uncle, Hoole. He greeted them when they disembarked, although he was actually hoping to lure them into the wilds and allow the planet to feed on them. Chood was killed in a struggle over the Heart of D'vouran with Hoole, when he fell off a platform and into the pit. (GOF1)

Choraw
this old, blind Jazbinan was assigned by Prepredenko to guide Luke Skywalker in his search for Syayna. Choraw claimed to be able to negotiate the old sun crystal mines by memory. (VQ)

Chorax
this planet is the only planet orbiting a small sun in the Chorax System, located between Folor and Talasea. Much of the planet is covered with thick vegetation broken by wide lakes, and the world was known as a haven for smugglers and pirates during the New Order. (XWN, RSG)

Chordak
this Rodian pirate is somewhat more cultured than his average relative, but still has a mean streak. Chordak did not use violence for the thrill of violence, which was a departure from the Rodian norm. He plied the spacelanes in his freighter, the *Oo-ta Goo-Ta*, travelling though the Minos Cluster and springing traps on unsuspecting transports. His usual plan of attack was to wait in a spaceport, searching for a suitable target. He then placed an explosive charge on the transport, which he could remotely detonate. He then followed the transport through hyperspace to its destination, where he would detonate the explosive. The crippled ship would then be easy prey. Chordak had hoped to catch the attention of the Imperial forces which occupied the Cluster during the Galactic Civil War, but never received an Imperial commission. (GG6)

Chordokeylo
a musical instrument which can be modified via the addition of tonal datacards to play different types of music. Talon Karrde gave one to young Valin Horn as a birthday present. (SOP)

Chorh-dha
this Rodian was a member of the Chattza clan, and was a member of the Black Sun organization during the Galactic Civil War. Chorh-dha worked directly for Green, but was actually working for Clezo. As Clezo established his power base, he hoped to assassinate Navik the Red and replace him with Chorh-dha. This would allow Chorh-dha to become a Black Sun puppet, and would bring in the most powerful Rodian clan to the criminal organization's empire. (SESB)

Chorios II
this is one of the primary stars in the Chorios Systems. It is the primary star of the planet Nam Chorios. (POT)

Chorios Systems
a group of star systems found in Meridian Sector, the Chorios Systems are a group of star systems clustered close together. Among the stars are Chorios II and the trio of inner stars: Brachnis, Nam, and Pedducis Chorii. (POT)

Chorka's Chop House
this restaurant was located on the planet Andasala. (GG11)

Chorkun
this Imperial Moff controlled Portmoak Sector until he was mysteriously eliminated by an unknown assassin. It was rumored that his killer was Kassar Kosciusko. (CRO)

Chorlian Sector
this area of the galaxy was represented in the New Republic. (SOP)

Chortose
1) this short, plump, fur-covered race is native to the planet Chortose. The Chortose resemble small, large-eared Wookiees, and are extremly curious. (GG6)
2) this planet is the homeworld of the Chortose race. (GG6)

Chosen One
1) this individual is prophecied by ancient Jedi legends whose origins have been lost over the millennia. The basic premise of the prophecy is that a being will be born of the Force, seemingly brought into the world simply by the presence of midi-chlorians. This being would be incredibly connected to the Force, with a high level of skills even before training. Eventually, the prophecy proclaims that the Chosen One will bring balance to the Force throughout the galaxy. (SW1)
2) this was the name of a fanatical cult leader whose followers sought to expand terrorist activity on the planet Lannik, in the decade leading up to the Battle of Naboo. This Chosen One hired the bounty hunter Aldar Beedo to eliminate Even Piell, the Jedi Master who singlehandedly fought off seven terrorists during a skirmish. (IG1)

Chosen Ones
this term was used by the t'landa Til that ran the false religion on Ylesia. To the pilgrims who flocked there, the Chosen Ones were the

most devout and pious of their numbers. Their devotion was honored with a blue sash indicating their position as Chosen. They were told that they were to be the emissaries of the colony, when in fact they were sent off as prime slave labor to the spice mines of Kessel or Ryloth. Particularly beautiful humanoids were sometimes shipped off to Imperial pleasure houses. (TPS)

Chou-shou
a large beast, often refered to in a humorous way when one is hungry, as in "I could eat half a chou-shou." (SME)

Choya
this starchy vegetable is grown on the planet Lianna, and is often combined with grains to form a thick battle that can be fried or baked into a shell. Any sort of meal can then be served in the shell. Choya can also be dried and used as flour to make bread. (ML)

Choyd
this lupine creature was the son of Palud, but he didn't believe in the Alliance. Choyd chose instead to run with the Freelies on Vorzyd 5. He later came to hate the Alliance when Palud was killed helping Luke Skywalker and Leia Organa escape Imperial capture. He was part of the Freelie team that kidnapped them and held them for Imperial ransom. (CSWEA)

Chrag'mak'al
this Givin pirate was, at one time, a priest among his people and an expert in "transfinite hyperspacial mathematics." He dreamed of being rich, and resigned his priesthood after the Fractal Heresy. He soon found work as an astrogator aboard a bulk freighter, but his xenophobia forced him to find other work. He was later employed by a the Duros who owned the *Tesserahedron*, which Chrag'mak'al eventually purchased out from underneath the Duros and manned with Givin officers. He used the Givin's ability to survive for a short period in hard vacuum to his advantage during boarding operations, breeching his victims' ships and allowing the interior atmosphere to bleed out, killing all aboard but leaving the ship open to Givin takeover. (PP)

Chrellis System
this system's asteroid belt provided a suitable base for the Alliance. The Chrellis base was used just before the base on Yavin 4, until a passing Imperial fleet set up shop near the system. (RASB)

Chrenda
this city, located on hte planet Merakai, was the site of a Khil spaceport. It was destroyed by the Empire after the Khil staged a demonstration against Imperial rule at a TIE hangar. (GG12)

Chromasheath
an iridescent fabric similar to leather in its appearance and uses. (HSE, CSA)

Chroma-wing Flier
the adult stage the native Ruurians go through. The fliers are single-minded creatures who exist to eat, fly, and mate. This makes them invaluable to their species' survival, but they are incapable of leadership. (HSL)

Chromite
a blue-white ore that was mined on New Brigia. (BTS)

Chromasheath
this strong fabric was used to create a minimal form of armor. (FFT)

Chromostring
this patented synthetic chemical was created by BioTech, and is used in synthflesh. It quickly determines the victim’s genetic structure and modifies itself to match it. This allows skin grafts to grow quicker, and greatlt reduces the chance of rejection. (CFG)

Chromovon
this planet was the site of an Imperial prison facility during the height of the New Order. (PG1)

Chrona
this planet was located in the Inner Rim, near the Vaathkree Trade Corridor. Chorna was the only habitable world in the Chrona System, providing agricultural resources for many neighboring systems. It had little axial tilt, thereby maintaining a consistent growing season almost year-round. The average day on Chrona lasts 25 standard hours, and its year lasts 348 local days. Much of the planet was controlled by crimelords and gansters as the New Order dawned upon the galaxy, the result of the economic boom experienced when lodes of chornamite were discovered during the last years of the Old Republic. (SWJ12)

Chronamite
this valuable mineral was discovered on the planet Chorna. Unfortunately for the farmers of the planet, chronamite was also discovered to be poisonous to the banthas and other livestock they raised for food. In its unrefined state, chronamite was a shiny, black rock. Once refined, the strong metal was used to create anything from ceiling supports to starship hulls. (SWJ12)

Chronometer
the *Star Wars* equivalent of a clock, the chronometer can be adjusted to match the diurnal patterns of almost every world in the galaxy. Most of the mass-produced chronometers are initially set to Coruscant standard time. This term is often shortened to simply 'chrono.' (SWSB, JS)

Chrysalide
another name for Chrysalis Beast. (DE2)

Chrysalis Beast
a huge beast that the reborn Emperor Palpatine uses to guard his Citadel on Byss following his second reincarnation. They were created from the energy of the Dark Side of the Force, and grow in undergound chambers. They resemble rancors in shape, although they are much larger and have more humanoid characteristics. Palpatine unleashed the beasts when the New Republic launched a sneak attack on the Emperor's citadel using Balmorran Viper Automadons. The beasts were able to channel away the effects of the Vipers' weapons due to their attachment to the Dark Side, and easily destroyed the war droids and the Republic soldiers inside. (DE2)

Chrysopaz
a valuable gemstone. Lando received a number of them as part of his reward for returning Dack Tymmo to Duchess Mistal. *Note that* The Far Orbit Project *denotes this stone as "chrystopaz."* (SWN, JS, FOP)

Chryya
Darth Sidious dispatched Darth Maul to this planet, in an effort to ensure that the spice business on the planet was turned over to the Trade Federation. Upon learning that the trade was to be given to the Federation, the natives of Chryya destroyed all the spice-making equipment and factories, rendering the economy provided by the spice worthless. Maul had not anticipated that the natives would act on their prinicples, and was punished by Sidious for his failure. (JDM)

Chu'la
a Socorran nickname used by Kaine Paulsen. (SWJ12)

Chu'unthor
this ancient Republic Fleet Systems cruiser was huge, at nearly two kilometers in length and forty meters in height. The *Chu'unthor* was used as a sort of mobile space station used by the ancient Jedi Knights. It provided ample space for 10,000 Jedi, along with training and medical facilities. It could be dispatched to anywhere in the galaxy to help resolve conflicts. Many of its corridors and training centers had clear, transparisteel covers that allowed the Jedi to have a full view of the galaxy. The *Chu'unthor* served faithfully until it was dispatched to the planet Dathomir, where the Jedi were in battle with the Force-wielding Nightsisters. After a truce was formed between the two sides, the *Chu'unthor* - which held a good deal of Jedi lore and teachings - was abandoned by the Jedi, who left the planet. One of the creators of the truce, the Jedi Master Yoda, asked that th ship be left alone until a young Jedi came to free the planet from the Nightsisters. Three hundred years later, Luke Skywalker fulfilled this prophecy. (CPL, EGV)

Chuba
this rubbery amphibian is native to the swamps of the planet Naboo. The chuba resembles a large, splay-footed frog, and subsists on a diet of green glie and smaller animals. They are considered to be delicacies by the Gungan race, and are often eaten by nuna. (SW1)

Chuba
this is a Huttese pronoun which means “you” or “your,” depending on its usage. (IS1)

Chubar
this was the name of a Bilar which starred as the main character in a series of animated children's holovids which were popular during the early years of the New Order. The clever pet of a young girl, Chubar had a high level of intelligence not often associated with members of the Bilar species. The voice of Chubar was provided by Garik Loran. (SOC)

Chubb
one of Fidge's pets, Chubb was a small reptile that buried itself in the ground. (TGH)

Chubb Scutt
an alien on Nar Shaddaa. (DE1)

Chubbit
a reptile race native to the deserts of Aridus, the Chubbits were drawn into the Alliance when Darth Vader planted an actor on Aridus. The actor was to portray Obi-Wan Kenobi, in an effort to trick Luke Skywalker to the planet. The actor became Vader's nemesis, though, when he began to believe in what Kenobi and the Alliance stood for. The Chubbits were taken by the false Kenobi's passion and valor, and assisted him in the destruction of Imperial troops. The average chubbit stands about a meter tall, and has mottled green skin. (CSW)

Chuckluck
a raucous creature native to the moon Yavin 4. (JE)

Chuff
a gelatinous food source. (TJP)

Chug ‘n’ Chuck
a bar and grill frequented by Drovian soldiers in the city of Bagsho, on Nim Drovis. Most sorts of smugglers, small-time criminals, and prostitutes could be found here. (POT)

Chugg
this immense Reigat was employed as the chief of security at The Pits, working for Kaylo NaKuda. A former racer for Team NaKuda, he suffered a severe set of injuries in a race and was "a few gems short of a lightsaber," in the words of NaKuda. Despite the injuries, Chugg remained loyal to NaKuda, and traveled to Stend VI to serve as NaKuda's bodyguard. The security job soon followed, after Blizz Pinnix witnessed his loyalty to NaKuda. (WSV)

Chukha-Trok
an Ewok woodsman about whom many stories and songs have been written. He lived alone in the forests of Endor, until the Towanis crashed on Endor. When Mace and Cindel went to rescue their parents, Lorgay gave them an ancient ivory tooth. When Mace encountered Chukha-Trok, he could not understand why Chukha-Trok wouldn't join their expedition. He challenged Chukha-Trok to a contest of skill in throwing axes, which Chukha-Trok won. After that, he and Mace became friends. When Deej produced the ivory tooth, they discovered that it fit an ancient jawbone worn bu Chukha-Trok, who understood that he was needed on the mission. Unfortunately, Chukha-Trok was killed in the battle with the Gorax. *Chukha-Trok was portrayed by Kevin Thompson in* The Ewok Adventure. (EA)

Chule
this was the second planet in the Bissillirus System. A featureless world which appeared to have absolutely no geological activity, Chule is covered by a huge plain broken by oceans. A cold world, Chule's day lasts an average of 49 standard hours, and its year lasts 145 local days. (GMK)

Chulku
this Ewok was supposedly obtained by Tycho Celchu on the planet Kidriff Five, during a raid on a warehouse full of exotic pets being sold on the planet to supporters of Warlord Zsinj. Tycho recognized that a real, live Ewok would be needed to convince Zsinj of the existence of Lieutenant Kettch in the Hawk-bat Independent Space Force, and felt that they could teach Chulku the basic responses needed to fool the Warlord. When Wes Janson learned of Chulku, he felt that Wedge Antilles had been crazy to pull the stunt, but agreed with the need to fool Zsinj. However, it was Janson himself who was being fooled. With the help of the other Wraiths, Wedge arranged for Chulku to escape just as he and Wes were going to start working with him. In an effort to capture the runaway Ewok, Wes tripped over some cleaning chemicals and doused himself. Wedge knew that the chemicals had been purposely spilled by Dia Passik, but suggested that they strip and smear Ewok fool on themselves to hide the smell. Wes, completely fooled by the charade, did as Wedge suggested. Wes thought he had captured Chulku, but discovered that he had found the stuffed Ewok doll Wedge used to simulate Kettch. Then, Wedge called all the Wraiths to order, and Janson was left naked, covered with Ewok food, and holding the stuffed Ewok. The entire operation had been Wedge's revenge for Wes's use of the stuffed Kettch in several escapades aimed at Wedge himself. (SOC)

Chumani
an Old Corellian term for friend. It can also be used to insult someone you don't know, referring to the person as a weakling. (SWJ12)

Chume
Hapan term for 'Queen Mother.' (CPL)

Chume'da
Hapan term for 'son of the Queen Mother.' (CPL)

Chun, Bruck
this Jedi apprentice was a contemporary of Obi-Wan Kenobi, during the time they spent at the Jedi training center on Coruscant. Chun was a typical bully, who believed that he had more aptitude in the Force that anyone, including young Obi-Wan. He nicknamed Obi-Wan "Oafy-Wan" after he tripped and fell, bringing Chun down with him in the process. Bruck was two months younger than Obi-Wan, and was easily distinguished by his ice-blue eyes and shocking white hair. Chun hoped to impress Qui-Gon Jinn, when the Jedi Master arrived to take a new Padawan apprentice, and arranged for Obi-Wan to be sent to Bandomeer after claiming he started a fight. While Obi-Wan was dispatched to the Agricultural Corps on Bandomeer, Qui-Gon didn't choose a new Padawan, and Bruck was left on Coruscant. Bruck continued to grow in skills, however. When Qiu-Gon returned from Melida/Daan with Tahl, he agreed to take part in training exercises with the most advanced students. Bruck Chun managed to keep Qui-Gon off-guard for a long time during one battle exercise, earning the Jedi Master's respect. However, in the end, Qiu-Gon's patience and experience defeated Bruck's youthful energy and exuberance. However, despite his adherence to the Jedi code, Bruck was implicated in a series of thefts of Jedi artifacts. He was discovered to be working with a non-Jedi accomplice by Qui-Gon and Tahl. His accomplice turned out to be Xanatos, who had developed a business relationship with Bruck's father on Telos. During Xanatos' attempt to destroy the Jedi Temple and escape, Bruck was forced to battle Obi-Wan to cover Xanatos' flight. During a lightsaber duel in the Room of a Thousand Fountains, Bruck slipped on a wet rock and fell off a cliff, hitting the rocks below and breaking his neck. He was killed instantly. (RF, UP, CT)

Chun, Vox
this man was Bruck Chun's father. Vox served as the Treasurer of the planet Telos during the time his son was at the Jedi Temple on Coruscant. Vox was also on Xanatos' payroll, and helped the former Jedi rise to power on Telos. After learning from Xanatos that Bruck had died on Coruscant, Vox wholly supported Xanatos' plans to implement the Galactic Criminals Act. Vox was unaware of how Xanatos had twisted the truth to his own ends, however. In the end, after Xanatos was exposed as a fraud and defeated, Chun was thrown in jail for his part in the bankrolling of UniFy and Katharsis. (DOR)

Chunky
this was the nickname given by Tyria Sarkin to her R5 astromech unit. (WS)

Chunder
this is a Drovian slang term for excrement. (POT)

Chup-Chup
this young Talz was the son of Bama Vook. He was kidnapped by the Bartokk assassins sent by Groodo the Hutt to recover the droid starships built by Trinkatta Starships. Obi-Wan Kenobi rescued the young Talz, though he was amazed to learn that Chup-Chup stood over 2 meters tall as a youth. (E1A2)

Churabba
this ancient Hutt had a cunning business mind, and in control of the Si'Klaata Cluster some 4,000 years before the Galactic Civil War. She was there when the Cult of M'dweshuu once again rose to power on Kintan. It was believed that she admired the Cult for its ability to galvanize the Nikto race, even as she sought to destroy it to gain control of the Nikto race. She ordered that the Cult's main headquarters be bombarded, killing off many of the Cult's leaders and leaving the Nikto people without a strong leadership. The Nikto then signed their support over to her. (GG12)

Churba
fourth and primary planet in the Churba system, it is known for its leading-edge technology and its cosmopolitan atmosphere. It is located in the Mid Rim Territories. (DFRSB, SWAJ)

Churba Sector
planetary system that includes Barhu, Churba and New Cov. (DFR)

Churban Brandy
a wonderful fermented spirit from the Churba System. (WG)

Church of Infinite Perception
this quasi-religious organization grew out of the tight control exercised on the planet Pergitor after extensive mining resulted in volcanic eruptions. The eruptions spewed toxic chemicals into the atmosphere, permanently poisoning it. Travel was restricted to and from Pergitor by the ruling class, and trade was similarly restricted. The youth of the planet began to rebel, and when young members of the aristocracy became involved, the movement started to gain strength. Under the guidance of the Preceptor, the youths of the Church fought against the government for fifteen years before finally overthrowing the government and establishing an authoritarian theocracy. Rumors abound that the Church and its victory over the former government was masterminded by Emperor Palpatine. The Church maintains a tight grip on the planet’s people, and established a set of rigid laws. (GG6)

Church of the First Frequency
this religious sect was formed on Otranto. They were ousted from the planet by the Imperial Grand Inquisitor Torbin, but its surviving members rallied around their beliefs. They attacked Torbin's palace, and he was only saved by the timely intervention of the Tynnan Odumin. However, Torbin was killed a month later on Weerden. (CSA)

Churhee, Vlaydm
this founder of Churhee's Riflemen died in the Y'Trella System after Imperial forces failed to provide the Riflemen with adequate backup. (GG9)

Churhee's Riflemen
this Outer Rim mercenary unit specialized in low-profile operations on the fringes of Imperial space. They operated primarily in Sarin and Parmel Sectors. The Riflemen were virtually wiped out on the Y'Trella, after Imperial forces failed to provide adequate backup. Many of the surviving members, including Rathe Palror, aligned themselves with pro-Alliance factions. (GG9, SWJ12)

Churi Bird
this is a species of large avian native to the forest moon of Endor. (CCG10)

Chute-slide
a transport conduit, the chute-slide uses a specially-mounted container to slide through a chute to a lower level. (LO)

Chyler
this woman served the Imperial Security Bureau by placing agents and Aqualish spies among the workers and natives of Cloud City. She was promised a position within the ISB when the Empire took control of the mining outpost, but never realized it. (CCG9)

Chynoo
a planet whose inhabitants built a specially-modified SoroSuub speederbike transport to honor Joruus C'baoth while he was there. (DFR)

Chyntuck
this onion-like vegetable is native to the planet Kashyyyk, and is used by Wookiees in cooking. (RD)

Cian Marook
a Hrasskis Senator in the New Republic, it was Marook who first openly questioned the placement of Etahn A'baht as commander of the Fifth Battle Group. He has been a Senator for five years prior to the Yevethan Great Purge. He was one of three Senators who

supported Nil Spaar, but was not one of the group which fled Coruscant after Spaar left. He was serving on the Defense Council during the blockade of the Koornacht Cluster. (BTS, SOL)

Cica
this city was the largest on the planet Entrus, both in terms of population and in terms of the density of casinos and gambling halls. Moving about the city was easy, for every street corner had an interactive, holographic map of the city. (GMK)

Cidwen
1) a semi-sentient race used by Emperor Palpatine to allow stormtroopers to perform highly-secret tasks. Palpatine had the cidwen drugged until they began hallucinating, then made the greatest fears permanent with the Dark Side of the Force. The Cidwen, much like Aga and Avogui, were then used as guards. They viciously attacked anything or anybody that came near them. (COJ)
2) a species of flying, insectile predators native to the planet Atraken. Only a dozen or so exist, most having been killed during the Clone Wars. The cidwen are black, and have sharp beaks and vicious claws. They measure a half-meter in length, but their wingspan is twice that. (PG2)

Cificap VII
Imperial slavers trying to deliver Habassan prisoners to the frigate *Mayhem* were intercepted by Alliance forces near Cificap VII. (XW)

Cifronicc
an obscure language. (AIR)

Cigarillo
a small Star Wars cigarette. (LCM)

Cigarra
a Star Wars cigarette (DFR)

Cilghal
a female Mon Calamari Ambassador to the New Republic, she is found to have a good deal of sensitivity to The Force. She joined Luke Skywalker's Jedi Academy, and became a Jedi healer. Her ties to her uncle, Admiral Ackbar, and her outstanding service to the Mon Calamari people eventually led her into politics, and she became Calamari's Senator to the New Republic. When the Diversity Alliance rose to power, Cilghal suggested that the New Republic send a delegation to Ryloth to determine what they were trying to do. This came on the heels of the testimony of several of Skywalker's young Jedi students, who had been imprisoned by the Diversity Alliance against their will. Later, during the Yuuzhan Vong invasion of the galaxy, Cilghal returned to the Jedi *praxeum* on Yavin 4 and took Tekli on as an apprentice. During this time, Cilghal discovered that the fear of further invasion, coupled with the knowledge that the New Republic was nearly powerless to stop the aliens, was creating a great deal of stress illness throughout the galaxy. (DA, COTF, TEP, BP)

Cilpar
a planet which remained under Imperial control following the Battle of Endor. It was later liberated with the help of Wedge Antilles and the Rogue Squadron. It was covered with dense jungles which hide a series of ancient ruins and temples. (XWRS)

Cimigo
a YT-1300 transport ship destroyed by the Empire during the Galactic Civil War. It was part of the Alliance convoy sent to station DS-5 to assist Admiral Harkov's defection from the Empire. (TIE)

Cindev
manufacturers of a series of picket ships. (HXW)

Cinnagar
1) the largest city on all the worlds in the Empress Teta system. (DE1)
2) this is one of the seven worlds in the ancient Koros System, which would eventually become known as the Empress Teta System. The planet became the central world of Teta's empire, and her palace was located in its capital city. (GAS, FOSE)

Circarpian Snake
native to the swampy world of Circarpous V, these reptiles lay eggs that are considered a culinary delicacy in many circles. (GOF8)

Circarpous IV
fourth planet in the Circarpous system, and home to a group of people sympathetic to the Alliance. The natives feared to openly side with the Alliance, due to the strong Imperial presence in the system. (SME)

Circarpous Major
primary star in the Circarpous system of 14 planets. (SME)

Circarpous V
known as Mimban by its inhabitants, it is the fifth planet in the Circarpous system, it is the site of a secret Imperial mining operation. Homeworld of the Mimbanites, Circarpous V is part swamp, part jungle, and part bog. (SME)

Circarpous X
the tenth planet in the Circarpous system, and home to a small outpost colony with possible Alliance sympathizers. There is also a monitoring station there which interrogates all large traffic moving into the system. Their sensors are geared toward star cruisers and other large ships, but an X-wing or two could slip past. (SME)

Circarpous XII
the twelfth planet in the Circarpous system, and home to a small outpost colony with possible Alliance sympathizers. (SME)

Circarpous XIV
the fourteenth planet in the Circarpous system was home to an early Alliance outpost base. (SME)

Circarpousian Swamp Fly
a small insect native to the swamps of Circarpous V. (GOF9)

Circarpousian Water Snake
a large snake native to the swamps of Circarpous V. (GOF7)

Circle Route
this pathway through the deserts of Tatooine connected Mos Eisley and Anchorhead, and avoided the outskirts of the Jundland Wastes. (SWTJ)

Circuitry Commando
this was Alliance soldier slang for any resistance member or freedom fighter skilled in the use of computers and electronics. (TBSB)

Circumtore
this ring-shaped, artificial planetoid was inhabited by the Shell Hutts, who ran their criminal operations from a base on the world's surface. (MA)

Circus Horrificus
this travelling menagerie displayed various exotic creatures throughout the galaxy. Malakili spent a good deal of time working for the Circus Horrificus before Bib Fortuna and Bidlo Kwerve had him waylayed under Jabba the Hutt's name. They had heard of Malakili's abilities to handler strange and dangerous alien creatures, and wanted him to handle the rancor they were going to present to Jabba. (TJP)

Ciro, Keleman
one of Kaiya Adrimetrum's contemporaries in the Alliance, Ciro was the Captain of the *FarStar* during its early mission into the Kathol Sector. Ciro believed Kaiya was too aggressive. However, after Ciro was captured and reporting missing in action, it was Adrimetrum who was promoted to fill his command. Ciro was taken by Moff Sarne to the Q'Maere Research Facility, where he was severely tortured and interrogated over several weeks. It was then that the crew of the *FarStar* came to Q'Maere looking to restock its food stores. (KO, KR)

Cirra
this Aramandi *akia*, or clan, was known for its aggressiveness and combat skills. (SSR)

Cirra Mace
this ancient, ceremonial weapon was the primary icon of the Cirra *akia* of the Aramandi. The mace was stolen during the early years of the New Order by a Seela. The thief was caught, but the mace was never recovered. It was said to have been put up for auction on Genesia, and purchased by a Nalroni merchant, but no evidence was ever found by Cirra warriors. (SWJ14)

Cirrifog
this is the name given to the thick, pearlescent microcrystals found in the atmosphere of Monor II. Billions of these microcrystals can be found in a single cubic meter of air, and breathing them is hazardous to most races because it shreds the delicate tissues of the lungs. The native Sunesi have evolved the ability to breathe it, and it plays a large part in the change from young Sunesi to adulthood. Juveniles of the species cannot survive long without it in their atmosphere, and require it in order to create the protective coccoons used during their metamorphosize into adults. The cirrifog was found to be useful in certain applications during the early days of the New Order, shortly after Eujustus Kline discovered it. The Empire began mining the microcrystals, and extracted so much of them that the juvenile Sunesi were threatened. Agapos the Ninth spoke out against the Empire, and was condemned to death. (SWJ10)

Cirrus Colonies Incorporated
this corporation produced a wide range of prefabricated buildings and construction materials for use by settlers and explorers. Their products were known to be inexpensive and extremely durable, and simple to set up and install. Many of their structures cam equipped with particle shields which helped protect them in hostile environments. (SSR)

Cirus II
Tem Chesko's cargo hauler was built on this planet. (SWG)

Cisgat
this Ryn tried to bum a ride to the planet Rhinnal from Han Solo and Roa, while they were on the Jubilee Wheel space station searching for Reck Desh. (HT)

Citadel, The
a ruin in Plawal, on Belsavis. (COJ)

Citadel
a group of Alliance freighters assigned to pick up the materiel and Mon Calamari slaves rescued from the Star Destroyer *Warrior*. (XW)

Citadel of B'omarr
this was a name used by some to denote Jabba the Hutt's palace, located in the wastes of Tatooine. It was given this name because it was originally built by the B'omarr monks. (TJT)

Citizen Service Corps
this is the bureaucratic, officious, local police force that controls the planet Teyr. The CSC heavily favored locals over offworlders in the disputes they handled. (SOL)

Citros Snow Cake
a tasty pastry. (SOP)

City Bigspace Refreshment Bubble
this bubble building was part of the city of Otoh Gunga, on the planet Naboo, and provided a wide variety of restuarants and refreshment vendors. Originally commissioned by Boss Nass, City Bigspace was designed to impress visiting dignitaries and tourists. (IWE1)

City of Glass
a song written and played by Annadale Fayde. It was first released as part of the compilation *Darkness on the Land*, and has been rated scarlet by the Imperial Board of Culture. (GG9)

Cityblock
this was the name used by the urban planners of the planet Brentaal to describe major urban subsections of the planet. Each cityblock was designated with a letter of the Aurebesh and a number, corresponding to the cityblock's location on a pre-set grid. (FOP)

Citypath
this was the name used by the urban planners on Brentaal to describe the roads used to navigate through cityblocks. Citypaths carried more foot traffic than standard routes. (FOP)

Ciutric
this planet, the fourth world in the Ciutric System, was the capital world of the Ciutric Hegemony. It was the center of several trade routes between worlds of the Hegemony. It was here that Sate Pestage fled after being labeled a traitor to the Empire by Ysanne Isard. (XWMR, IR)

Ciutric Hegemony
this cluster of star systems and twelve member worlds contained the world Ciutric. The Hegemony was the holding of Sate Pestage during the years of the New Order, and he fled to Ciutric after Ysanne Isard began to assert control over the Empire. Pestage was murdered on Ciutric by Prince-Admiral Krennel, who took control of the Hegemony for himself and established the title of Prince-Admiral. (IR)

Civilian Battle Award
this medal of honor was given by the Alliance to those non-military personnel who performed above and beyond the call of duty, in the assistance of the Alliance's war effort. (XWA)

Civilian Service Personnel
this was the name given to those humans who were conscripted in the Imperial armed forces whenever the Empire subjugated a planet. (SWJ13)

Cjaalysce'l
this small city was located in the western Doaba Badlands, on the planet Socorro. Named for an Old Corellian greeting, it was built within a thick wall, meant to keep out the Bharhulai bandits who raided the frontier city from their tribal lands 115 kilometers to the north. (BSS)

Cjaalysce'l
this was an Old Corellian greeting which meant, "you are wearing the road well." In more modern days, the greeting was meant to indicate that the receipient's reputation had preceded them, and that they seemed to be doing well for themselves. (BSS)

Ckratar Crafts
this minor starship manufacturer was noted for the production of the *Venturer*-class freighter. (AIR)

CL-14
an old-model Koensayr hyperdrive motivator unit. (EGV)

Clabburn
this legendary space pirate and smuggler was described as a hairy humanoid with oily green skin. He hid out in the Hoth asteroid belt, lying in wait for ships to fly too close to it. He was never found, because he kept hopping around the asteroid field, relocating his base and hiding until he could strike again. Clabburn was known to leave a space slug living in his abandoned bases, further eliminating any pursuit. (ISU)

Clacis Sector
this area of the galaxy was controlled by the Empire during the early years of the Galactic Civil War. (AIR)

Claer
this Core planet was the site of an exclusive prep school for the children of rich aristocrats. The school was run by COMPNOR, but it still had a cell of Alliance supporters. (CRO)

Claf
an Alliance escort shuttle group destroyed during the capture of Imperial outpost D-34 following the Battle of Hoth. (TIE)

Clafdatha, Mordaph
a Captain in the Imperial Navy during the Galactic Civil War, he was ordered by Darth Vader to create a detailed report on the various Alliance starfighters' strengths and weaknesses. Along with Jord Krass, Clafdatha created document number V492771R225Y. (XW)

Claim Beacon
this form of satellite is used by scouts and explorers to mark the location of worlds they discover. It broadcasts a message of ownership to anyone who comes into the system, thereby marking it as claimed. Many unscrupulous scouts will search out these beacons and disable them, replacing another scout's beacon with their own. Many paranoid scouts will place a thermal detonator inside their beacons, which will be triggered if another scout tries to deactivate it. (GG8)

Claine
Callista's uncle on Chad III. (COJ)

Clak Beepbox
a musical instrument developed on Clak'Dor VII by the Bith, and often found in jizz bands. (TCC)

Clak'Dor
homeworld of the Bith race, it was once a beautiful world. The Bith, however, nearly destroyed the planet in a chemical war. It is the seventh planet in the Colu System, in the Mayagil sector. (SCRE, GG4)

Clak'Dor 4
this planet is another world populated by the Bith. (XWRR)

Clamont, Jakke
this well-known big-game hunter worked as a ranger in an Imperial preserve for many years, but left when he realized that he'd rather kill the animals than protect them. He found employment among the wealthiest Imperials and crimelords who wanted an unusual creature for their private zoos. Instead of hunting animals, which was relatively easy, Jakke captured them alive and returned them to his employer. He would not, however, hunt sentient beings. (HR)

Clancy, Taryn
a member of the Core Courier Service, she was trying to deliver information about a rendezvous location to the New Republic fleet, but was caught on Coruscant during one of the many early battles for the planet. She was in command of the courier craft *Messenger* along with her partner, Del Sato, although the run to Coruscant was only her fourth as commander on the *Messenger*. (TFE)

ClanRing
rumored to have been crafted by the first Riileb female ever to exist, this piece of jewelry was held by the eldest member of the MotherClan. It denoted her position as leader of the Riileb people. (SWJ13)

Clanson
this man worked as an Intelligence agent for the Alliance. Major Sisquoc requested that Clanson accompany him to Dlor 3, where they hoped to confront Barosa Warren. (AIR)

Claqa
a Bilar term for the grouping of minds into a sentient individual. In general, the individual Bilars in a claqa must be born within minutes of each other in order to develop the mindlink and share their thoughts. (GG4)

Clar
this arid planet was covered with a variety of desert environments, from hot sands to ice-swept plains. (AIR)

Clarani
this elderly female Ryn was on the *Jubilee Wheel* when it was attacked by the Yuuzhan Vong. Her husband was killed in the attack, but Clarani managed to escape. She was later stranded on Duro, at Settlement Thirty-two, where she took in Jaina Solo. (BP)

Clarendox
this was the name of an up-scale restaurant located in Imperial City, on Coruscant. (MJEH)

Claris
a member of the New Republic's Intelligence Agency, Claris was part of the team sent to Verkuyl with Cobb Vartos and Selby Jarrad to help liberate the planet from Imperial control some three years after the Battle of Endor. However, he was captured before he and his team could set up and detonate their explosives, planted at the capital's main communications station. After the Republic fleet came t Verkuyl, a second wave of agents liberated Claris and his team from the Imperial prison. (TFNR)

Clariv Shipyards
this small starship production facility was loyal to the Alliance during the Galactic Civil War. (AIR)

Claron
this was a pseudonym used by a smuggler who had a great deal of experience with droids. Claris was based on Svivren. (SWJ13)

Clars
this Twi'lek served Nilya Fek'ra as a doorman at her corporate headquarters on Cotellier. (GMH)

Class 1 Defense Unit
designed by Imperial Captain Kist, and manufactured by Ulban Arms, this defense droid was originally created to augment the ground forces of the Empire. The Empire originally rejected the idea, but a nearly exact copy of the Class 1 unit showed up in the Corporate Sector, where it was used extensively by the Corporate Sector's Espos. The Class 1 Unit moved about on four articulated legs, and was armed with a medium blaster and a mdeium anti-vehicle cannon. It was later learned that the Corporate Sector Authority used armies of these droids to subdue the Trianii. (SWJ14)

Class 1000 Cruiser
this Kuat Drive Yards design was used by the Empire to patrol non-agressive systems. The 1000's measured 300 meters in length, and were armed with 28 turbolasers and 12 ion cannons. The basic crew complement was 580, with 80 gunners. (GG6)

Class 2 Droid
a multi-phasic robot. (LCM)

Class 5 Droid
a mathematical robot often used as a starship navigator. (LCM)

Class 580 Freighter
this light freighter was produced by Ghtroc Industries, and could transport up to six passengers and 200 metric tons of cargo. It measured 37 meters in length, required a single pilot, and was armed with a single laser cannon. (FOP, PP)

Class 720 Freighter
a tortoise-shaped transport ship manufactured by Ghtroc Industries, this 35-meter-long ship had a square central section. A forward cockpit stuck out from the front. Two forward loading platforms were located at the two front corners, while the ship's stardrive was located in the rear. It had space for a crew of 2, plus up to 10 passengers. It could transport 135 metric tons of cargo. The stock Ghtroc freighter was equipped with basic shielding and a single forward-mounted double laser cannon. Unlike most other freighters, the 720 did not improve or enlarge the abilities of its forerunner, the Class 580 freighter. (RPG, SN, FOP)

Class-A Thermal Detonator
this detonator has a blast-radius of about 20 meters. (CCG7)

Class-4
this was the designation of a Tykannin power converter. (EGV)

Class-6 Escape Pod
manufactured by the Corellian Engineering Corporation, these escape pods are similar in size and shape to the Faberstien-Lago design. The Class-6 pod had room for six beings, and had simple drive and sensor systems that determined the nearest inhabitable world and pushed the pod toward it. *Note that* The Essential Guide to Vehicles and Vessels *indicates that the CR90 Corvette is equipped with Class-6 escape pods, although the* Star Wars Screen Entertainment *package says it used the Faberstien-Lago design.* (EGV)

Class-7 Repair Vessel
manufactured by Kuat Drive Yards, these 560-meter ships were used to supply, repair, and minimally defend mining operations. These ships had limited hyperdrive capabilities, and were armed with a single turret-mounted turbolaser battery. (SN)

Classet, Zinn
this man was one of a group of bounty hunters contracted by the Empire to hunt down the Alliance agents who were investigating the construction of the Bissillirus Resupply Base. He wore a set f distinctive red-and-green battle armor. (GMK)

Clat the Shamer
this empathic mutant assassin once worked for the Guild of Vindicators. He was given the assignment to destroy Darth Vader for

belittling the Guild. He tracked Vader to Cheelit, where the Dark Lord was playing Firepath with Lady Dohl. Unfortunately for Clat, he was walking into a trap. Vader had manipulated him to Cheelit, and when Clat entered Dohl's Hive Palace to capture Vader, he ended up on the Firepath board. There, Vader let him see what had happened to him, then captured him like any other Firepath piece. Clat was then consumed in a pillar of flame. (CSWDW)

Clat'Ha
this beautiful woman, with red hair and green eyes, was the chief operations manager for Arcona Mineral Harvest Corporation's operations on Bandomeer. She was constantly struggling with the underhanded tactics of Offworld Mining Company, but managed to befriend Obi-Wan Kenobi when he was sent to the Agricultural Corps there. After the arrival of Qui-Gon Jinn aboard the *Monument*, they managed to defeat a group of pirates and sway a group of Offworld miners to come work for them. After landing on Bandomeer, and exposing Xanatos' plan for Offworld, Clat'Ha managed to obtain nearly exclusive rights to Bandomeer's ionite mines. (RF, DR)

Clatear
this alien race has a 600-year-old feud with the Nhoras race. Five separate generations of Jedi Knights failed to resolve the conflict, and the Empire simply let them be. The Clatear were heavily suppressed by Imperial forces, and thus learned how to fight better than the Nhoras. When the revelation of the Caamas Document brought forth many inter-species feuds, the Clatear decided that the time was right to attack the Nhoras and end the feud. (SOP)

Clavier
an Pakuuni Corvette destroyed during the Galactic Civil War. (TIE)

Claw
this bounty hunter was the most feared in his sector. He used cybernetically-enhanced creatures as scouts and trackers, and never had a bounty get away. The Claw was finally stopped on the planet Yaronn by a group of freelance mercenaries, whom he had lured to the planet in hopes of killing them. The Claw believed that they were responsible for the death of his brother, and Imperial officer who was arrested and killed in a prison fight. He offered them a challenge, giving them an hour's head start to avoid him. The mercenaries managed to double back on The Claw and apprehend him. (GMS)

Claw
1) a CR90 Corvette used by pirates who worked for the discoverer of Butler's Cove, this ship tried to waylay the Alliance agents escorting Dr. Hegerty to Refgar. (SN)
2) this *Interdictor*-class cruiser was part of the small fleet provided to Captain Vocis Kenit during his search for the *Far Orbit*. After the Empire's failure to stop the Alliance's use of pirates and privateers, the *Claw* was reassigned to the small group of starships which was trailing the *Suprosa*, just before the ship was captured by the Alliance. (FOP, XWA)
3) this Kazellis Light Freighter was owned by the bounty hunter known as Cragus 12. It was armed with stock weaponry, but modified to have faster sublight and hyperspace drives. The ship's interior was refitted to include magnetically-sealed and blast-proof cells for holding captives. (SWJ1)

Clawbirds
light-colored birds native to Wayland, they are known as *stana* to the Myneyrhsi. These small avians have wings which are tipped with sharp spines that can inject a slow-acting poison into a target. They attack in swarms, with one wave bringing down their prey while another protects the kill from hidden scavengers. (TLC, TTSB)

Clawcraft
this was the form of starfighter developed by the Chiss in the early years of the peace accord between the Imperial Remnant and the New Republic. Named for their appearance, clawcraft were constructed from the cockpit and engines of a standard TIE Fighter. Instead of solar panels for wings, the clawcraft had four arm-like projections sprouting from the sides of the cockpit, each tipped with a laser cannon. (DTR)

Clawmice
a small creature found on many desert planets. (RA2)

Clawswift
this avian, native to the planet Naboo, had a pair of pedipalps which hung down from its body when it was flying. (RP)

Clawthorns
scrubby plants native to Yavin 4, the clawthorns have large, hooked thorns growing in their limbs. (COTF)

Clay
a family of moisture farmers contemporary with the Lars and the Jensens. (TME)

Claymore Mine
an antipersonnel mine used to disable enemy troops. They can be set to explode after a specific time delay, or to detonate when touched. (DF)

CLD-50
manufactured by SoroSuub, this transport crate was outfitted with a cryogenic freeer unit. This allowed shippers to keep certain cargoes cold or frozen during transport. (PSG)

Clean Land, The
area south of Nystao on Honoghr; Khabarakh's home village (DFR)

Cleansing, The
this is another term used by the Yevetha to refer to the Great Purge. (TT)

Clear Lake
this was one of the few landlocked bodies of water found on the planet Senali. (SP)

Clearance Blue
the security code phrase for the deactivation of the shield generator protecting the second Death Star near Endor. (ROTJN)

ClearSkyes Boutique
located in the city of Xakrea, on the planet Darkknell, this shop served as a front for an Imperial Intelligence drop site and computer terminal during the height of the New Order. (TFNR)

Cleaver
an Alliance Corvette destroyed during the Galactic Civil War. (TIE)

Clegg Holdfast
this alien was one of the Outer Rim's least-experienced podracer pilots, despite the fact that he was also a reporter for *Podracing Quarterly*. His own research with the podracing circuits led him to race in a Keizar-Volver KV9T9-B *Wasp* racer. Holdfast was a tall, lanky humanoid with six bony horns rising from the top of his head. He was native to the planet New Plympto. (TPM, RAC, IG1, IWE1)

Clendora
Lando Calrissian once won the deed to a Clendoran brewery as as result of the Battle of Taanab. (SWAJ)

Clenna
this grizzled man was formerly a Sergeant in the Imperial Army, where he dreamed of becoming a drill instructor. However, he spent most of his career in the classroom learning military theory, and decided not to re-enlist when his hitch was over. He returned to his homeworld of Yalln, but was bored without any form of activity. He eventually took a job working for Barosa Warren at the Galactic Outdoor Survival School, where his anti-Alliance sentiments meshed well with those of Warren himself. While at GOSS, Clenna found himself learning almost as much from Warren as he was teaching his own students. (AIR)

Clenswash
this tank is used for bathing. (RM)

Cless, Mavin
this man was a respected culinary expert who reviewed many restaurants in the Outer Rim Territories. He sometimes ran afoul of minor crimelords who owned these restaurants, and had to adjust his reviews accordingly. (GG11)

Cleven
this smuggler was an acquaintence of Pyrron Nox and Gideon. He was killed shortly before the Battle of Hoth, after making a run from the planet Kessel. (SWJ12)

Clezo
this Rodian was one of Prince Xizor's *vigo*'s, or one of his closest lieutenants. Clezo wasn't flashy or ruthlessly cruel, but he nevertheless posted a consistent profit each quarter. He had ties to many bounty hunting organizations, including House Tresario, and plotted to assassinate Navik the Red and install his own puppet - Chorh-dha - as the leader of the Chattza clan. (SE)

Cliffborer Worm
this cobra-shaped creature is native to the planet Tatooine. They have long, vestigial rear legs. They inhabit the rocky outcroppings that are sprinkled throughout the desert. (ISU)

Cligot
this Imperial Navy Yeoman was one of the few females who served under Ors Dogot on the *Bloodprice*. She was killed when the ship was destroyed by the Teljkon vagabond. (SOL)

Climateria
one of the many attractions of the SkyCenter Galleria on Cloud City, the Climateria was housed in a circular section of the park. The Climateria was divided into twenty pie-shaped sections, with transparisteel walkway tubes between them. Each section depicted a different sort of climate, with the approriate flora, fauna, and environmental conditions all on display. The climates were a consolidation of climates from planets which are known for their wondrous ecologies. There was a swamp climate, a rain forest climate, an ocean climate, and a desert climate already up and running when Cojahn was murdered by Black Sun. Each climate was extremely realistic, and participants could expect to get wet, dirty, or sandy, depending on which environments they visited. (TCC)

Climbing Claws
these metal claws are used by the Mistryl warriors for climbing anything from trees to buildings. They fit the hands like gloves, and allow the Mistryl to drive the claws into a surface and gain a handhold. (VOF)

Climbing Fern
this quick-growing fern inhabits the upper levels of the forest on Yavin 4, spreading out from the branches of Massassi trees in brilliant green cascades. Each frond measures almost two meters in length. (GG2)

ClimbSuit
this was a generic term used to describe any set of clothing - in pieces or a full-body unit - which assisted the wearer in climbing activities. They are often coated with FrictionGrip to assist in ascending steep structures. (ROE)

Clinging Tree
this species of plant is native to the planeyt Yuga 2, and fills that world's Planetary Park. (MTS)

Clink
this was the nickname of Myn Donos' R2 astromech droid, during his tenure with Wraith Squadron. (SOC)

Clip
an Alliance container group destroyed during the Galactic Civil War. (TIE)

Clive
the older of the two cooks aboard the *Courteous* when Lando Calrissian arrived to sell them cigars and play sabacc. (LCS)

Clivis Damand
this New Republic Intelligence officer was the Sector Intelligence Chief for the Kalinda System. He recommended that the Republic implement Project Second Chance. (TSK)

CLL-8
this was Cybot Galactica's version of a binary load lifter. (SWJ14)

Cloak
this was the name of the group of Alliance ATR-6 transports used to knock out an Imperial sensor net, shortly before the Battle of Endor. (XWA)

Cloak Leader
the callsign for the lead spacetrooper piloting the mole miners in the Battle of Sluis Van. (HTTE)

Cloak of the Sith
the region of space surrounding the Roon System, it is filled with dangerous meteors, asteroids, and planetoids. (DCAR)

Cloaking Device
the Empire devised the first working cloaking device just before the Battle of Endor. *Note that this contradicts the* Star Wars: Episode I - Incredible Cross-*Sections book, which indicates that Darth Maul's Sith Infiltrator had a cloaking system which employed stygium crystals.* However, its abilities were overshadowed by its cost, and it was never fully implemented. The one major drawback to the original cloaking device was that it was unstable during hyperspacial travel. This fact was not known to Admiral Zaarin, who attempted to steal a version for the Alliance. He took a cloaked CR90 corvette into hyperspace to escape Vice Admiral Thrawn but the cloaking device ruptured and destroyed the corvette as it entered hyperspace. Several years after the Battle of Endor, Grand Admiral Thrawn recovered the technology from Mount Tantiss and used it twice: once at the Battle of Sluis Van, to hide the contents of his false freighter *Narsisstue*; and again when he mounted them on asteroids and set them loose in orbit around Coruscant. Up until this point, the only feasible use of a cloaking device was on somewhat stationary objects. There were several limitations to using the device on a starship, the foremost of which was that the cloaked ship was as blind to the outside world as the ship was to observation. This presented a problem to early engineers and designers, but was overcome by the advent of the Imperial Computer Combat Predictor. It didn't alleviate the fact that the cloaked ship was blind, but tried allow it the opportunity to shoot down attacking craft. (HTTE, TLC, TIE, SOP, X1)

CloakShape Fighter
developed by the old Kuat Systems Engineering company, the CS fighter was a slow, underpowered, but quite durable starfighter. A few of them survived the Galactic Civil War, seeing duty in smuggler fleets. The CS Fighter was a simpled design, easily modified for specific uses. Very few unmodified ships can be found. The CS could be modified in a number of ways, mainly with the addition of Curich Engineering's rear wing and stabilizer conversion kit. This kit, which improved maneuverability and allowed the addition of a hyperdrive sled, was so popular that many people forget it wasn't part of the original design. The ClaokShape fighter measured 15 meters in length, and was armed with a pair of laser cannons and two concussion missile launchers. (DE1, DESB, EGV)

Clodhopper
a race of herbivores native to the planet Naboo, these grasshopper-like creatures hate the water. The Naboo consider them pests, since they often ravage crops and destroy farmlands. The Gungans, on the other hand, consume them as tasty snacks, and use their hard shells to make musical instruments. (GF)

Clog, The
this was the most densely-populated section of the city of Iritsa, on the planet Chazwa. Buildings in this area of the city were built with

whatever materials were available, giving it a ramshackle appearance. However, the natives of The Clog were fiercely loyal to their homes, and despised the wealthier beings who lived in the area known as The Stones. (ND)

Clog-dweller
this was the name adopted by the beings who lived in The Clog section of Iritsa, on Chazwa. (ND)

Clomv
this Jeodu served as one of Dequc's personal guards. (MJEH)

Clondex
this medicine was instrumental in keeping the sufferers of Zithrom's Disease alive, although the drug was not a cure. (TFE)

Clone Keepers
the name given to the scientists and functionaries working in the reborn Emperor Palpatine's cloning installation on Byss. (DE1)

Clone Wars
a major battle during the last years of the Old Republic, in which the Jedi Knights worked with the armed forces of the Republic to repel a threat to the galaxy. (SW)

Clone
genetically reproduced beings used by the Empire during the Clone Wars. Average growth period was 3-5 Imperial years, and there is an accepted doctrine that the shortest time needed to create a stable clone is 1 year. There has been speculation that a method was found that could allow them to be grown in 15 to 20 days; however, insanity was possible in the rapidly-grown clones. (SW, DFR, DE1, TLC)

Clorr
a prisoner working in the spice mines of Kessel at the time Han and Chewie are shot down while on a diplomatic mission to the planet, following the Battle of Bilbringi. He was killed by one of the spice mines' denizens while working with Han and Chewie in a deep mine. (JS)

Clothes for Her
this clothing store was located on the Ithorian herdship *Bazaar*, and catered to the needs of females of all species. Owned by Leww, it was the companion store to Clothes for Him. (GA)

Clothes for Him
this clothing store was located on the Ithorian herdship *Bazaar*, and catered to the needs of males of all species. Owned by Leww, it was the companion store to Clothes for Her. (GA)

Cloud
a song written and played by the band Red Shift Limit. It was originally release as part of the compilation *Limited Warfare*, and has been banned by the Imperial Board of Culture. (GG9)

Cloud Ape
this simian beast is recognizable by the hooting sound it makes when it calls to its companions. (TBH)

Cloud Bridge
this location on the planet Teyr is found on the western end of the Teyr Rift. It is also the last station on the southern spur of the Rift Skyrail. It is one of the narrowest sections of the Rift, and is also one of the most spectacular. (SOL)

Cloud Car
small, atmospheric craft that are powered by repulsorlifts and ion engines. The best-known cloud cars are the Storm IV twin-pod models built by Bespin Motors. These are the same types of cloud cars used by Lando Calrissian on Cloud City. (ESB, SWSB)

Cloud City
a tibanna gas mining colony in orbit over Bespin run by Lando Calrissian, Cloud City was originally built by Ecclessis Figg and the fledgling Bespin Motors company. It is essentially a huge, saucer-shaped city floating in the Life Zone layer of Bespin's atmosphere, some 60,000 kilometers from the planet's core. The saucer - an incredible sixteen kilometers in diameter - is kept stable via a long repulsorlift unipod which hangs below the saucer. This configuration makes Cloud City seventeen kilometers in overall height. The unipod keeps Cloud City afloat by using 3,6000 repulsorlift engines. There are 392 levels to Cloud City, and a surface-level concourse at its top. Its location keeps it out of the mainstream of interplanetary commerce, but that allows it some necessary freedoms. It is known for its productions of tibanna gas, as well as for its casinos and open-air plazas. Due to its small size, in relation to full-scale mining operations, Cloud City was able to remain outside Imperial jurisdiction and separate from the Mining Guild. Lando Calrissian won control of the outpost in a sabacc match, but continued the mining operations and realtive anonymity of the station. *Note that* Galaxy of Fear 4: The Nightmare Machine *claims that Lando won it shortly after the Battle of Yavin.* However, when Darth Vader learned that Luke Skywalker might go to the outpost to rescue his friends, the Empire took control of the city. After Luke was able to escape from Vader, Vader left an Imperial garrison there. Grand Admiral Thrawn later used this garrison as a base of operations in his war against the New Republic. The outpost was again freed of Imperial control following Thrawn's defeat, but Cloud City's reputation had been forever tarnished. (ESB, HTTE, GG2, EGV, GOF4)

Cloud City Casino Sabacc
a Sabbac variation in which one card from each hand is selected for a spin-change, and the closest player to +/-23 or 0 wins the hand and gets the difference in points. In this form, all wild cards are forfeit. (DA)

Cloud City Central
this was the largest and best-equipped hospital located on Bespin's Cloud City. (GG2)

Cloud City Miner's Guild
this was the loose association of small corporations which mined the various gases which swirled in the atmosphere of Bespin. The Guild remained separate from the Galactic Miner's Guild, so that they weren't forced to pay surtaxes and weren't subject to Imperial control. (CCG5)

Cloud City Museum
this museum was home to some of Lando Calrissian's favorite artworks, until Zorba the Hutt won Cloud City in a rigged sabacc match. Then, after freezing Trioculus in carbonite, Zorba had his inert form displayed in the museum. (MMY)

Cloud Crupa
a singing bird. (TFE)

Cloud Dance Restaurant
located in the upper levels of Cloud City, the Cloud Dance extended in a ring from a tall, cylindrical tower. Transparisteel windows in the outer walls gave patrons a 360-degree view of Cloud City and the atmosphere of Bespin. The floors and ceilings were also made of transparisteel, giving patrons the feeling that they are floating above the planet. An opaque walkway roamed the perimeter of the restaurant, providing access to all the tables. A beautiful sculpture - a glass sphere with cloud-like gases roiling inside - stood in the center of the restaurant, providing the dancing clouds referred to in its name. (TCC)

Cloud Jumpers
these soliders are part of the Exocron Airfleet, and use repulsorlift jump packs similar to a rocket pack. However, the packs don't propel the wearer as much as they allow the wearer to make incredible leaps of up to 200 meters at a time. (KO)

Cloud Police
the law enforcement agency protecting Cloud City. They are overseen by the Governor of Cloud City. Given the outpost's neutral standing during the Galactic Civil War, the Cloud Police are also neutral, trying not to find fault with either the Empire or the Alliance. (ZHR)

Cloud-Mother
an Ithroian herdship, it was best known for its hospitals and glass manufacturing plants. The ship was voted as the primary reception site for New Republic representatives during the herd meet following the destruction of the Maw Installation. It boasted some of the best guest facilities, as well as one of the largest herdship shuttleports. (COJ)

Cloudberry
a plant which has both blossoms and spikes. Each blossom becomes a sweet fruit, unless there are too many spikes; this makes the fruit tiny and sour. (TB)

Cloudland Peaks
a tourist attraction on Selonia, Cloudland Peaks is actually a chain of five islands which rise out of the ocean so high that their tops disappear in the clouds. (AC, CTD)

Cloudsnake
this reptile has armor-like scales that overlapped to form a smooth carapace near its head. (GG10)

Clubs, The
a cluster of bars and casinos located in Byrne City, on Demophon, the Clubs were heavily-guarded establishments that catered to the underworld of the planet. Run by Ace Lorle, they Clubs able to operate due to the lack of backbone in Jared Fronz. (SN)

Club Prosperine
located on the continent of Kreesis, on Algara II, Club Prosperine is the planet's largest resort facility. Its simply screams luxury in all of its appointments, which are exotic, entertaining, and expensive. (PG2)

Club Vortex
this dance club was located in the upper-class section of the planet Lianna, but went out of business shortly before the institution of the New Order. The building remained vacant for a year before being purchased by Yin Vocta and Vector Technologies. It was soon transformed in the Bantha Traxx restaurant and dance club. (WSV)

Cluster Plug
this power of power plug was used on pod racers. It employed a cluster of power sources to provide energy to the racer's engine. It was a more efficient design than the rotary plug. (RAC)

Cluster Trap
designed by the New Republic, a cluster trap is a nondescript blister on the hull of a capital ship. Hidden inside the blister are any number of high-powered concussion grenades. When starfighters are close enough, the capital ship's weapons crew can activate the cluster trap, sending the grenades spewing into space. If done right, the grenades explode in the midst of the starfighters. (DFRSB)

Clustership
named for the grouping of yorik coral sections which comprised it, this Yuuzhan Vong starship was developed to house immature yammosks as they grew. (JE)

Cluster2 Plug
this second-generation power plug was used on pod racers. It could nearly double the power output of the basic cluster plug. (RAC)

Clutch
New Republic fighter pilot slang for a Tri-fighter, named because of the way the three wings seem to clutch the ball-shaped cockpit. (IJ)

Clyngunn
this ZeHethbra was a major smuggling chief during the early years of the New Republic. Originally an athlete, Clyngunn was a champion unarmed-combat expert who represented ZeHethbra in the Stratis Games on Hallrin IV. He held many records in the inter-species Multi-Sentient Unarmed Combat Rounds. After leaving athletics, Clyngunn quickly became disenchanted with the relative boredom of "real life." He bought his own ship and began running cargoes. He met up with Billey, and started running guns and spice. When he was once boarded by a customs agent who discovered the true nature of his cargo, Clyngunn managed to evade arrest when the agent realized that Clyngunn was a champion athlete. Clyngunn provided the agent with his autograph, and was set free. (DFR, TLC)

CL69
this is a model of Ubrikkian landspeeder. (FOP)

CM-5
this is a concussion missile employed on K-Wing bombers. (TT)

CM-9
this concussion missile is similar to the CM-5 in configuration, but it delivers a much larger payload. (TT)

Cmaoli Di
this planet is located in Brema Sector. Historians note that Cmaoli Di was the first planet in the sector to be overtaken by the Pinacism movement. (SWJ12)

CN-15
this was the model number of Fabritech's camouflage netting system. (ROE)

Cnorec
an Imperial Lord still holding onto dreams of the rebirth of the Empire. He was working under Hethrir to try and establish the Empire Reborn, supprting Hethrir by purchasing slaves from the Firrerreo. Like many of his kind, Cnorec had managed to stockpile a large amount of credits following the downfall of the Empire, and still maintained a decent income despite the New Republic's plans to cut him off. He was killed by Hethrir just before Hethrir's death. Hethrir had seen that Cnorec was losing faith in the vision of the Empire Reborn, and did not want them man in power any longer. (CS)

Coalition for Improvements
this branch of the Empire was created after Palpatine began restructuring COMPNOR to his own design. It mission was to monitor those star systems that needed to improve their allegiance to the Empire. (ISB)

Coalition for Progress
this branch of COMPNOR was in charge of ensuring that there were no impediments to the furthering of Palpatine's Empire. (FOP)

Cob-caree
this Saffa worked for Gamgalon as a Morodin-safari leader on Varonat. (TE)

Cobak
a Bith bounty hunter hired by Zorba the Hutt to impersonate Bithabus the Mystifier and capture Princess Leia. (QE)

Cobolt Offensive
this Alliance military offensive involved the theft of a Imperial scandoc coding computer and the destruction of the base it was stolen from. Using a variant of the Erasmus gambit, Alliance soldiers infiltrated Imperial supplys ships to gain access to the base and knock out its shields. A good number of the Alliance's best soldiers died making the offensive a success. (RASB)

Cobra
one of Lando Calrissian's starships, he owned it before he obtained the *Luck Lady*. (EGC)

Coby
son of Lord Toda of Tammuz-an, Coby was a spoiled, nine-year-old Prince when R2-D2 and C-3PO encountered him, early in the New Order. (DCAR)

Cockpit Daredevils
a game of skill played in many up-scale cantinas, the player must use his skills to shoot down incoming enemy starfighters. (JHS)

Code Force Seven
the code phrase used by Lando Calrissian to indicate to Lobot that he was in trouble and needed assistance. Calrissian used Code Force Seven to escape Imperial custody and attempt to recover Han Solo from the bounty hunter, Boba Fett. (EGC)

Code Fourteen
this signal was used by Jedi Master Yoda to alert the other Jedi Masters of trouble in the Jedi Temple on Coruscant. (UP)

Code Grave
this Alliance signal indicated that a mission was to be aborted. (CSWEA)

Code of the Claim
this is a method of settling a claim dispute between two independent scouts who register the same claim. If any other scouts come forward to claim the same planet - legally or by jumping a claim - before the credit has been paid and the claim established, then each scout must agree to a Mutual Claim Registration and split the reward. Although not the fairest solution, it is often the only solution when two parties claim the same planet. (GG8)

Code of the Stars
this was an old-fashioned spacer's code of ethics which involved the use of floggings, spacings, and harsh discipline to keep a crew in line and prevent mutinies. (OE)

Code Quasar
this transmission signal was generated by the Alliance, and provided to those pirate and privateer vessels who were working for the Alliance. The Code Quasar signal, when verified against the active database of independent ships working for the Alliance, provided a measure of security and autoanomy whenever a marauding vessel was encountered near Alliance-held space. (PP)

Code Silver
this was the priority signal Darth Vader gave to the troops searching for Luke Skywalker. If any troops discovered Luke's exact location, they were ordered to send Vader a Code Silver transmission with the information. (VQ)

Code Three Recall
this was a general code used by the New Republic to recall military personnel from rest-and-relaxation to active duty. (XWMR)

Code White
this alert was issued by the staff of the Q'Maere Research Facility, in the event that a rowdy patient needed to be detained by ann on-duty personnel. (KR)

Code 1-5
the code signal used by the Alliance for the completion of an evacuation of the Echo Base on Hoth. (ESBN)

Codec
this was the designation of a group of Imperial L-class container ships used to supply the *Bretie* production facility during the Galactic Civil War. (XWA)

Codeq Santhananan
this being was a contact Dengar used many times. Based in Mos Eisley, on the planet Tatooine, Santhananan ran a private information service. Beings could send and receive messages through Santhananan, always with discretion and confidentiality. However, Santhanana was executed by a former customer, just inside the vestibule of the Mos Eisley Cantina. His business was picked up by an untrustworthy Q'nithian aeropteryx. (MA)

Codex
1) this ancient Jedi artifact was created by the Cthol race. Resembling a small, metallic pyramid, the Codex was designed to measure and manipulate the Force. It is a dull gold color, and is covered with mystic engravings and small crystal-studded patterns. When used by a properly trained Jedi, the Codex glows slightly and hums. Among its many uses, the Codex can locate disturbances in the Force. It can also augment a Jedi's ability to call upon and use the Force. Continued use of the Codex makes the user susceptible to the Dark Side of the Force. When used, however, the Codex sends tremendous shock waves throught the Force. This is what first attracted the Dark Jedi Halbret to it. When it was later found by Pann, the Codex had become brittle and easily damaged. (GMH)
2) this form of DarkStryder technology was discovered by the crew of the *FarStar*, hidden inside an unusual alien construct deep in the Kathol Rift. In shape, the Codex is a small pyramid with a metallic surface. It was light in weight, and could be damaged by rough handling or by being dropped. It enhanced the Force-sensitivity of its user. The Aing-Tii Monks were very interested in obtaining the Codex, and trained Makezh to navigate the Rift in order to find it. They considered the alien construct and the Codex itself to be sacred and untouchable to themselves, but Makezh was immune to their religious beliefs. (KR)

Codoran
this valuable metal was often used in jewelry. (SOP)

Codru Bat
a small, four-winged bat native to Munto Codru. (CS)

Codru-Ji
intelligent, humanoid natives of Munto Codru, the bipedal Codru-Ji race is characterized by their four arms. When immature, the Codru-Ji take the form of a wyrwulf. This is a pupal stage for the Cordu-Ji, and they sleep in a prone position (as most dogs do). The wyrwulf form can communicate through a series of barks and grunts. When the being is of sufficient age, the wyrwulf form cocoons itself, and then metamorphs into a full-grown adult Codru-Ji. The adults must sleep upright, due to the changes brought about by the formation of their four arms. Special slings have been developed to support the slumbering adults. The form of the Codru-Ji communicates in a complex series of high-pitched whistles and sighs, although they are also able to speak in the low-range sounds of most humanoid races. They are known for their political intrigues, abductions, and coups. They seem unable to operate in a simple political environment, instead choosing to convolute their politics with various familiar affiliations. They are also recognized as the best kidnappers in the galaxy, and have established a code of ethics for the kidnap and ransom of political opponents. (CS)

Coelle
this Togorian worked with Theol Dunoche during the Galactic Civil War. (ND)

Coen
this CR90 corvette was owned by the Alliance during the Galactic Civil War. (XWA)

Coercion
this Imperial Star Destroyer was under the command of General Klime, who used it to patrol and control the Ishanna System and sevreal surrounding systems. (SWJ9)

Cofferdam
this tube is used to connect two starships whose airlocks are not of the same configuration. One ship extends the cofferdam, which is a flexible, ribbed tube, toward the other. It is rigidly mounted to the first ship, and has a number of ways to connect to the second ship. It can use chemical, mechanical, magnetic, or negative pressure to create a seal. (BTS)

Coffey
a Nharwaak CR90 corvette used to try and delivery new hyperdrive technology to the Alliance. (TIE)

Coffeine
a strong, hot, stimulating beverage. (LCM)

Cognition Hood
this Yuuzhan Vong creation allowed a starship captain or pilot to communicate directly with his ship, thereby making even order or command an instantaneous action. (DTR)

Cognitive Matrix Package
this droid brain component is often used in MD-0 droids to allow them to analyze a patient's brain activity to determine sanity. It can also be used to modify a patient's brain activity through psychiatric analysis. (KT)

Coil, The
this ancient, S-shaped riverbed wound through the desert near Ben's Mesa, on Tatooine. (IWE1)

Coilwood
this shrub, native to the planet Vryssa, grows in dense groupings. (TFNR)

Cojahn
this former smuggler worked with Lando Calrissian to realize their dreams of owning an amusement park. The result of their work was the SkyCenter Galleria on Cloud City. Cojahn hoped to expand the Galleria to other locations across the galaxy, in hopes of supporting his wife and two daughters. However, when Black Sun tried to take control of the Galleria, Cojahn refused to give in and was killed by Czethros himself. It was meant to look like he accidentally fell from a balcony, but Lando refused to believe it. (TCC)

Colbon, Chanty
this con artist and swindler bought passage on luxury starships, such as the *Kuari Princess*, and charmed the rich passengers out of a great deal of their money. Chanty was aboard the *Princess* when it was attacked by the Riders of the Maelstrom. (RM)

Colclazure
an Imperial Ensign serving Captain Pellaeon on the *Chimaera*, Colclazure was Pieterson's commanding officer (HTTE)

Cold, The
a reference to anything intolerable, used by Labria. (TME)

Cold Assault Troops
see snowtroopers (SWSB)

Cold Danda Sire
this deity once threw its shape during the Galactic Civil War, to prove it was as powerful as Horliss-Horliss and Tilotny. Cold Danda Sire was capable of creating anti-concepts, ideas which consumed the concepts of others. Cold Danda Sire manifested itself as a planet-like ball. In an unusual battle, the deities tried to outdo each other by solidifying the bodily flesh and organs of a squadron of stormtroopers who had discovered Leia Organa on a desolate world. However, they soon became bored with the sport and left Splendid Ap to return the humans to their natural state. (CSWDW)

Cold Dawn
a song written and played by the band Starburst. It was first released as part of the compilation *Only in Your Dreams*, and has been rated scarlet by the Imperial Board of Culture. (GG9)

Colders Watch
this bulk freighter was owned and operated by Beezrul Granf. (SWJ1)

Coldtime
this is the Gamorrean name for the winter season on the planet Gamorr. It is a harsh period of freezing temperatures and blowing winds, and most Gamorreans remain indoors at all times. This forces the warlike males to soften a bit, and much of the courtship and romance between the sexes occurs during coldtime. (SWJ14)

Colicoid
this is a species of chitinous, insect-like creatures which have a highly-developed level of technology. However, they are also incredibly brutal as a species, and are known to barbarically stop any travellers through their system and eat them. They are extremely skilled in the creation of autmatons, and were the primary developers of the destroyer droids used by the Trade Federation. These droids, known as droidekas, resemble the Colicoid physiology, even mimicking the Colicoid ability to roll up into a ball and surprise their prey. The Colicoid species is native to the planet Colla IV. (VD1, IG1)

Colla IV
this planet, located along the border of the Colonies Region and the Inner Rim, was the homeworld of the Colicoid species. (VD1, IWE1)

Colla-Di
this series of caves and caverns were located on Arda-2. The entrance to the Colla-Di is hidden by the Great Torgur Falls. (CSWEA)

Collafa
this natural spice was used by poisoners, since its chemical make-up altered when it came into contact with certain cooking oils. The resulting elements could cause mental instability in human eaters. (SESB)

Collision Shield
developed by Lando Calrissian and the technicians he employed at Lando's Folly, this shield system allowed starfighters running through the asteroid belt to bounce off asteroids instead of crashing into them. The shield system included defensive arrays and repulsors, all of which were monitored and maintained from a remote station above the asteroid belt. (VP)

Collo Fauale
Mirith Sinn's New Republic agents fled to a hidden base in this mountain pass, on the planet Phaeda, after being routed by Colonel Shev's forces. The pass was then destroyed by Carnor Jax, who ordered the *Steadfast* and *Emperor's Revenge* to bombard it from orbit. (CE)

Collomus
this New Republic Intelligence officer held the rank of Brigadier, and served under Carlist Rieekan in the Operations Office. He was involved in the intial planning of the mission to intercept the Teljkon vagabond at Gmir Askilon. He was one of the first people to interview Belezaboth Ourn, after the Paqwe turned himself in to the Republic. (SOL, TT)

Collor Pondrat
manufacturers of racing engines. (X1)

Collus
one of the galaxy's most forward-thinking philosophers, Collus was responsible for the creation of Alderaan University. Collus served the Old Republic as a sage and philosopher. He took his brightest students and formed the University in Aldera, which expanded as various leaders built adjacent schools near Collus' central university. He believed that knowledge without application was wasted knowledge, and that information gleaned from textbooks was inferior to information gained by direct experience. (ISU).

Colmar, Davaire
this human male was a Lieutenant with the Alliance. He had strong features that belied his quiet, extremely competant personality. Before joining the Alliance, Colmar was a rising star in the Imperial Special Training Corps. As a member of the corps, he participated in the Siege of Dalron IV, during which he received a severe head wound and was left to die. When he came to, he wandered the

countryside aimlessly, all the while reviewing the battle in his head. He came to the realization that the Empire had failed to protect its own people, and he deserted the corps. He joined the Alliance on Dalron IV. (GG9)

Colo Claw Fish
this huge, flat, elongated fish is found in the depths of Naboo's seas. It have two rows of phosphorescent nodules which travel along either side of its 40-meter-long body, which it uses to attract its prey. The front end of the fish is dominated by a long, tooth-filled snout studded with large eyes that can see into the murky depths. Large, claw-like appendages sprout from either side of its mouth, which the colo uses to capture and hold its prey while it takes huge bites. (SW1, IG1)

Colo's Ship
this was one of six Imperial bulk freighters assigned to the replenishment fleet which contained the Black Ice. (BI)

Colonial Constabulary
the Rafa System's police force. (LCM)

Colonial Games
a series of athletic events that are staged between the various colonies of the Roon System. (DCAR)

Colonial News Net
this news organization, headquartered on Findris, was the primary source of galactic information for the Findris Sector and much of the Colonies region. (CRO)

Colonies, The
this is the name given to the areas of the galaxy just outside outside the Core Worlds, which were settled during the early expansion periods of the Old Republic. The Colonies eventually grew into industrial and metropolitan centers, but these were heavily raided during the Emperor's New Order. During the early years of the New Republic, many of these worlds were freed from Imperial control and used as launch points for the Republic's fight to regain Coruscant. (SWSB, EGP)

Colony Authority
this New Republic agency was a sister group of the Bureau of Scouting and Exploration Services, which was better known as the New Republic Scout Service. The Colony Authority was responsible for setting up and supporting new settlements on remote planets. (GG8)

Colony Class 23669
a heavy-duty power generator, the 23669 costs nearly 25 million credits. (SWJ9)

Colony Eight
one of the Ylesia slave and spice colonies, it was destroyed by Tuga SalPivo shortly before the Battle of Ylesia. (RD)

Colony Five
this Ylesia slave and spice colony was led by Pohtarza, shortly before the Battle of Ylesia. (RD)

Colony Four
this Ylesia colony was infiltrated by the Hyallp Noy Waglla, shortly before the Battle of Ylesia. (RD)

Colony Nine
the last of the Ylesian colonies to be built, it was still not operational when Jabba the Hutt sent Sniquux to infiltrate it. The Rodian laid a series of traps for the t'landa Til there and then startled them into them. (RD)

Colony One
this was the primary spice-processing center on the planet Ylesia. The center was ostensibly the site of the religious order founded by Teroenza, although the devoted followers were used as slave labor. The t'landa Til kept the slaves blissfully unaware of their slavery by making them attend daily devotions at the Altar of Promises, where the creatures use their neck pouches to emit sonic vibrations that affect the sensory areas of the slaves' brains. The colony is located between the Mountains of the Exalted and Zoma Gawanga, and was 147 kilometers away from Colony Two. It was here that the Alliance struck the first blows of the Battle of Ylesia, engaging Nova Force in a brief firefight that left much of the mercenary group dead. (TPS, RD)

Colony Seven
this Ylesian slave and spice colony was infiltrated by Aiaks Fwa shortly before the Battle of Ylesia. (RD)

Colony Three
the third colony established by Teroenza on Ylesia, it was created after Han Solo and Bria Tharen nearly destroyed Colony One during their escape. Bria and her band of freedom fighters returned to Colony Three, seeing that it was not as sercurely guarded as the first two colonies, to rescue the enslaved pilgrims there. (THG)

Colony Two
the second of three planned false religious colonies established by the Hutts and the t'landa Til on Ylesia, it was here that Mrrov was held in thrall until Muuurgh rescued her. Colony Two, sited on the northeastern edge of the Zoma Gawanga, was located 147 kilometers from Colony One, across the Gachoogai River and the Mountains of Faith, and was nearly identical in layout to Colony One. (TPS)

Color-crawler
a small alien creature which exudes a colored slime as it travels. The slime can be used to color a great many things, including hair, cloth, and paint. (CS)

Colossus Wasp of Ithull
a huge insectoid alien, about the size of a large transport ship. The insects are so huge that the dead are scavenged by the various transport guilds in the Stenness system, and their exoskeletons are scrapped out. These hollow shells are then fitted with interior holds, navigation systems, hydraulics, and crew quarters. The exterior is then plated, and sublight and hyperspace drives are attached so that the entire carapace can be used as a fast cargo ship. They were virtually indestructible, since the round shape tended to deflect laser blasts. The pirates of the Stenness System later developed small ships which could latch onto and pierce the outer hull so that they could enter the cargo holds and steal the cargo. When alive, the wasps fed on stellar radiation, raw proto-materials, and the multitude of silicon-based lifeforms which lived in the vacuum of space. (TOJ, TOJC)

Cols
this planet was covered oceans and waterways. (COG)

Cols Kalaides Harvest Guild
this guild monitors and regulates the population of kalaides in Harvest Bay, on the planet Cols, working to maintain a balance that allows ideal water conditions and better harvests of fish. (COG)

Colsa
this barren, rocky world was the second planet in the Dostra System. It had a single moon. (AIR)

Colton
1) a member of the support staff of the Royal House of Alderaan, Colton was the owner of C-3PO and R2-D2 during the early years of Palpatine's rule as Emperor. He brought the two droids to one of Palpatine's balls, where C-3PO mistook Darth Vader for a GuardDroid. Colton demoted C-3PO to preschool teaching duty for the offense. *In the* Star Wars *novelization, it is inferred that Colton was the Captain of the* Tantive IV*, although the the* Star Wars *film script, the Captain's name was Antilles*. (SWN, EGC)
2) this New Republic Naval Ensign served aboard the *FarStar* during its travels through Kathol Sector. (KO)
3) this New Republic Lieutenant served as the weapons officer aboard the *Home One*, serving under Admiral Ackbar during the liberation of Ciutric. (IR)

Colu
this large white star is the primary star in the Colu System. (GG4)

Colu System
planetary system in the Mayagil Sector, it contains Clak'Dor. (GG4)

ColuChem
this Bith chemical research group created the compound Anti-Corr 113. (SWJ9)

Columi
these aliens, native to the planet Columus, are a peaceful, non-agressive race with a vast intellect stored in their huge heads. One third of their height, and most of their weight, is found in their heads, which are wreathed with throbbing blood vessels. The brain of the Columi is divided into over 100 lobes, each dedicated to an independent function. The collection of intelligence has long-since rendered their limbs useless, and they have to be transported in antigrav harnesses. The eyes of the Columi are capable of seeing in the entire electromagnetic spectrum, and can "hear" by analyzing the frequency of sound and radio waves. Their technology centers on the use of radio waves, generated by their immense brains. All Columi hardware is created to be activated and manipulated with radio waves. They use droids and other machinery to perform their physical work. Being one of the first species to develop an advanced society and technology, they were greatly dismayed to find the rest of the galaxy inhabitted by "barbarians." Also, the heaviness of standard gravity was hard for the Columi to overcome, so off-world travel is kept to a minimum. Those Columi found off Columus are either scholars, business leaders, or gamblers, and can be almost impossible to beat. They apparently freely joined the Empire, although mainly in order to retain their isolation. (CPL, GG4)

Columni
this corporation developed highly-specialized droids brains for non-standard uses. (CRO)

Columus
this planet is the homeworld of the Columi race. It is a small world with a light gravitational field and very little tectonic movement. It is a flat, muddy world with no natural erosion. (GG4)

Columdra Sector
an area of the galaxy containing Nyasko. (DESB)

Com
an Alliance container group destroyed during the Galactic Civil War. (TIE)

Com scan
a specialized sensor sweep modulated to detect the energy generated by message transmission signals. (ESB)

Com-box
this communications equipment is used in areas where natural surroundings make radio communication useless. Com-boxes are connectde via a fiber-optic link, which uses light impulses to transmit messages. (IC)

Com-Repeater
this was the brand name of MicroThrust's advanced sensor scrambling device. (ROE)

Com-Scan
a section of the Empire which deals with communications. A Com-Scan center is located in each Star Destroyer and all large Imperial warships, to facilitate the sharing of information during battle situations. (ESB)

CoMar Combat Systems
manufacturers of surface-to-air weapons, CoMar is located in the Corporate Sector. (ISB, POT)

Comar Antiatmospheric Gun
a specialized weapon that creates disturbances in the surrounding air, forcing airborne craft to the ground. (TME)

Comaren
a re-orientive drug. (COJ)

Comark, Amber
the daughter of Moff Jesco Comark, Amber was friends with a librarian in the Imperial archives during her early years. When the librarian was exposed as an Alliance agent, Amber could only watch as the librarian was arrested and interrogated. The death of the librarian was reported to Amber by her father, and only served to highlight the atrocities the Empire considered normal behavior. Amber decided to assume the role played by the librarian - as the special agent known as Tigress - but she had neither the training nor the contacts of the librarian. Her information was much less reliable, and Alliance Special Operations began to doubt Tigress' loyalties. When Amber discovered that her father was the mastermind behind the Death-Hunter project, she began filtering data about it to the Alliance. She provided information on the use of Plexus courier droids, as well as hints of strange kidnappings, through her astromech droid, R2-B4. She remained near the project, and was able to assist a group of Alliance agents in exposing it. She met them on Bescane, after the loss of Cooper Dray, and they were led on a chase which ended on Zeta Zero Nine. It was there that the Alliance agents, along with Lady Amber, defeated her father and eliminated the primary Death-Hunter development files. (SWJ9)

Comark, Jesco
this Imperial Moff was the creator of the Death-Hunter project. A native of the planet Chandrila, he was nonetheless easily swayed by Senator Palpatine's writings and speeches, and was one of the few Chandrilans who embraced the beliefs of the unassuming Palpatine. When Palpatine instituted the New Order, he awarded Comark with the position of Imperial Governor of Chandrila despite the protests of Mon Mothma. She lobbied that Comark had no political experience in governing a planet, and Comark eventually yielded to her. He then took a position within Renik, and began diverting its resources into the Death-Hunter project. He was finally brought down by Alliance agents at his secret base on Zeta Zero Nine, as a result of the information provided to the Alliance by his own daughter, Amber. In a battle within his underwater base, the Alliance agents were able to free nearly all of the kidnapped humans who were being used to create the Death-Hunter cyborgs. They destroyed the facility, and it was believed that Moff Comark perished in the destruction. (SWJ9)

Combat
this is the traditional method of deciding disputes between the S'krrr and Rabaanite peoples. It was initially created some 6,300 years before the Galactic Civil War, as a way for the two races to coexist in relative peace. Under the rules of Combat, the strongest warrior from each planet is selected to battle the other in single combat. The battle takes places on the Combat Moon, and the two combatants must fight to the death. The victor's planet is declared the winner of the dispute. (SWJ9)

Combat Aquaspeeder
developed from the basic Incom T-47 airspeeder, this Hydrospeare Corporation design modified the airspeeder for use as an aquatic attack craft. Unlike most Hydrospeare designs, however, this craft found use within the Alliance. This craft was armed with a turret-mounted quad-laser cannon as well as a power harpoon. The cockpit was modified to allow for a second pilot, and the entire fuselage was streamlined to give it better maneuverability underwater. (AIR)

Combat Arachnid
a twelve-legged insectoid native to the planet Carida, these crimson and maroon beasts had hard shells covered with needle-like spines. Their outer shell is extremely hard, and they have piston-like jaws that devour their prey quickly and efficiently. They communicate via a series of hypersonic transmissions. (TJP)

Combat Assault Vehicle (CAV)
this is a small, single-person comabt ship which uses a repulsorlift, instead of wheels and treads, to move about. (DFR)

Combat Command Center
this area was the heart of an New Republic warship, and housed the battle analysis computers and a wealth of tactical sensors. (IR)

Combat Moon
this is the name given to the only natural satellite of the planet Rabaan. It is a barely habitable world, with a thin atmosphere supporting minimal plant and animal life. The Combat Moon is tectonically active, and great rifts and jagged peaks mark its drab, gray surface. Despite its proximity to Rabaan, it was declared neutral ground by the Rabaanites and S'krrr, who used the moon as the battlefield on which to settle their differences. A champion from each world would be sent to the moon to battle for the resolution of any dispute between the two races. It was on this moon that Imperial Commander Glave met Mika Streev and Sh'shak, who had prepared to do battle for their worlds, in the first stage of the Imperial invasion of the Ishanna System. (SWJ9)

Combat Sense
a technique employed by the Jedi Knights, it allows a Jedi to focus most of their attention on the battle at hand. The Jedi sees enemies as bright images, and can direct the flow of the battle while viewing enemy positioning. (SWSB)

Combat Utility Vehicle
any small (15 meters), maneuverable ship used to supply weapons and other consumables to space outposts. These craft have a top speed of 35 MGLT, and are armed with 2 laser cannons and 2 ion cannons. They are usually unshielded, with weak, 8 RU hulls. Thus, they are never far from their motherships. (TIE)

Combined Clans
this is the governing body of the Bothan race. It is made up of the leaders of the various Bothan clans. They were responsible for all aspects of Bothan life, including security and finance. They made a series of poor financial decisions following the Battle of Endor and the formation of the New Republic, and suddenly found themselves in debt. A clever manipulation of financial data made it appear that the Bothans were still in control of large sums of credits, but they were sorely impoverished at the time. This situation was exacerbated by the revelations of the Caamas Document, when they could not make any form of restitution to the Caamasi without bankrupting themselves and shaking up several major galactic stock exchanges. (SOP)

Combined Clans Center Building
this is the huge, spacious business center of the Combined Clans, located in Merchant's Square, in the city of Drev'starn on Bothawui. Much of the Bothan financial empire is centered in this edifice. (SOP)

Come-up Flector
this was a backwater term for a person who patrolled a starport or other point of debarkation, searching for potential buyers of services they don't really need. (HTTE, TFE)

Comeg
an Imperial Admiral whose fleet patrolled the Core Worlds during the Galactic Civil War. (DESB)

Comestibles and Curatives Administration
this group was established by the New Republic to ensure that the various corporations producing foodstuffs for the galaxy were operating with the interests of the galaxy in mind. (JE)

Comet Casino
a bar and restaurant located on Nar Shaddaa. (THG)

Comet Squadron
an A-Wing group serving the New Republic under General Crespin. (WS)

Comfan
this personal comfort device was used on the planet Adumar to keep oneself cool. It was a small, hemispherical device with a handle. The flat side was crossed with vents, and the round side held the handle and an intake vent. A small motor drew air through the intake and pushed it out through the vents. In the city of Cartann, handling the comfan was an art, and each gesture had a hidden meaning. (SOA)

Comkin Five
this planet was known for its production of candies and medicines. The two industries were inextricably tied to each other. The world was controlled by the Warlord Zsinj during the early years of the New Republic, and was targetted for action by Han Solo's task force hunting the warlord. (SOC)

Comlaser Link
a form of communications which requires visual contact between the sending device and the remote location. (AS)

Comlight
similar in size and shape to a comlink, this device uses bursts of light to send a signal. Flashes and coloration can be used in a sort of code to signal another individual far away. The comlight is somewhat more effective than a comlink in situations where slience and stealth are necessary, but only in those situations where a bright light wouldn't be noticed. (IG1)

Comlink
a small, cylindrical device that is spoken into. The user's voice is then transmitted to a certain destination (which can be programmed in) or to a broadcast address. They also function as receivers, allowing the user to hear the reply. (SW, HTTE)

Command Control Voice
a vocal pattern, usually of a master or primary supervisor, which is programmed into a droid's receptors. This vocal pattern can be used to send special control instructions to the droid. (SWR)

Command Performance
this Rendili-Surron *Starlight* freighter was owned by Ahric Korownosek. He used to transport his acting troupe, the NovaCluster Players, to their many engagements. The cargo sections had been modified to accommodate the troupe's costumes and props, and the library was stocked with all sorts of holodramas. (SS)

Commander, The
Garm Bel Iblis' alias in his own anti-Empire group. (DFR)

Commando Team One
this group of New Republic infiltration agents was led by Kapp Dendo during the period following the Battle of Endor. (XWMR)

Commando Team 4
the team of Noghri commandos sent by Grand Admiral Thrawn to intercept Princess Leia on Bpfassh, following Thrawn's attack there. They tried to trick Han and Leia into a mockup of the *Millennium Falcon*, but were routed when Han realized that the ship was a fake. (HTTE)

Commando Team 8
the team of Noghri commandos sent by Grand Admiral Thrawn to intercept Princess Leia on Bimmisaari, during the New Republic's first set of diplomatic talks there. The Bimms were bribed to keep their presence a secret, but the Noghri were destroyed when Luke and Leia realized what was happening. (HTTE)

Commando Team 22
the team of Noghri commandos sent by Grand Admiral Thrawn to intercept Princess Leia on Kashyyyk, following the failure of the first two attempts to capture Princess Leia. She was trying to hide from Thrawn by mingling with the Wookiees, but the Noghri tracked her to Kashyyyk and attacked. Chewbacca's friend Salporin was killed in the attack, but so were all but one of the Noghri. Khabarakh was the sole survivor, and the uselessness of the attack turned him from the life of a commando to that of a New Republic sympathizer. (HTTE)

Commelina
this colorful, flowering plant is used in decorative gardens. (TT)

Commenor
this planet, located near the Corellian System and sitting on the outer edge of the Core Worlds, was a trading outpost and spaceport. Han tells Luke that he traded his chivalry for a 10-carat chrysopaz and three bottle of brandy there. *According to* Star Wars: Rebellion, *Commenor is located in the Corellian Sector.* (SWN, REB, WS)

Commenor Holocom
this communications installation and repair business was based on the planet Commenor during the early years of the New Republic. (IR)

Commerce Concourse
this was the primary business facility located in Hreas Port City, on Lenthalis. Shortly before the Battle of Hoth, a series of riots broke out between rival gangs, around the Commerce Concourse. (SWJ14)

Commerce Way
this was the name of an avenue on Coruscant, after the New Republic re-established the planet as the central world of the Republic. (JE)

Committee of Seven for Garosian Unification
known as COSGU, this group of underground leaders formed shortly after the Empire took control of the planet Garos IV. Formed by Carl Barzon and Magir Paca, the seven-member group coordinated the resistance during the last years of the Galactic Civil War and until Garos IV was liberated. (SWJ1)

Common Charter
this document lays out the basic tenets and operational guidelines of the New Republic. A number of articles lay out the general statutes. Article Five describes the right of the Chief of State to declare a state of war against a known enemy. Leia Organa-Solo invoked this Article during the Black Fleet Crisis, forestalling the vote of recall against her during the Third Electoral and declaring war on the Yevetha. Article Nineteen indicates that any planet without a native population cannot be controlled by the Republic. Anyone can settle the planet without political affiliation. (TT)

Common Room of Honoghr
the meeting place of the Noghri government in Nystao. It is also referred to as the Grand Dukha. (DFR)

Communal Pool
this is the name of the monthly gathering of the Ergesh elders. The Communal Pool worked to establish the basic laws by which the Ergesh lived. (AE)

Communications Cable
this form of cable carried voice and data between two locations. Considered a precursor to the holonet transmissions of the modern era, comm cables were a point-to-point communications media. In order to talk to another person, one had to have a comm cable between their locations. An individual location might have had hundreds of comm cables running to other locations. (SOA)

Communications Circle
this section of the primary city on Kegan was dedicated to maintaining the communications network of the planet. It led into the Study Circle. (FFT)

Communicator mini-Droid
known as a CmD, this small device is essentially a droid brain enclosed in a case with a detachable keyboard. They are used primarily as interface devices to other computers and droids, but they can also transmit and receive data from remote locations. With some programming, a CmD can be employed as a lock picker. All communication with the CmD is through the keyboard or a frequency-matched comlink, since the device has no audiomembrane or voice module. (TA)

Commuter
this Ubrikkian gravsled measures 3.5 meters in length. It was the basic commuter vehicle used by the Corporate Sector Authority, because it was cheap and reliable. It has room for two passengers, and the cockpit is protected by a windscreen. (CSA)

Commutrans
this form of urban transportation involves the use of repulsor-cars riding through transport tubes connected in a network that allows travel between many locations throughout a city. (ML)

Compare Storerooms
this was a mnemonic game favored by name protocol droids. (SOC)

Compensator Computer
a device which allows a starship's communications systems to build new circuits in case normal circuits are destroyed. It has been seen that they are useful to non-technical ship owners, but the more experienced technicians think their ability is overstated. (DFR)

CompForce
this was the military branch of COMPNOR, created to provide Emperor Palpatine with a loyal group of armed forces in the event that stormtroopers were unavailable. (ISB)

Complete History of Corvis Minor, The
a multicard set of literature that, due to the nondescript history of Corvis Minor, is rarely read; the box was used by the Imperials to hide a blaster in every residential floor of the Imperial palace. (TLC)

Compmatch
an upscale casino game. (RM)

COMPNOR
formed by the Emperor Palpatine at the beginning of his reign, The Commission for the Preservation of the New Order (COMPNOR, for short) was created to provide the galxay's idealistic youths a vehicle for removing the chaos of the Old Republic's death. Palpatine quickly saw the advantages of the youth movement, and began subtly twisting it to his own use, as a vehicle for instilling the basic tenets of the New Order into everyday galactic life. (ISB)

Compound Flex-5
this was the brand name of Merr-Sonn Munitions' detonite gel, which was impregnated into plastic adhesive tape to form detonite tape. (ROE)

Compton
an Imperial frigate operative durign the Galactic Civil War. (TIE)

Computer Combat Predictor
this starship weapons system, developed by Imperial engineers in the decade after the death of Admiral Thrawn, was designed to assist a cloaked starship. At its most advanced design, a cloaking device hid a starship from outside view, but also left the starship blind as to its surroundings. Thus, if it was discovered while cloaked, a starship was unable to safely maneuver, let alone anticipate an attack. The Predictor was developed to assist in predicting the attack of incoming starfighters, interfacing with the weapons systems to fire autoamtically in a set pattern. Supreme Commander Pellaeon tested the initial version of the Predictor ten years after Thrawn’s death, and found the system still lacking any true accuracy. (SOP)

Computer Mating Service
this Bith establishment (known as CMS) is responsible for the matching of the DNA of prosective mates, in order to generate a series of child-patterns (CPs) projecting the outcome of their union. This allows the Bith mates to create the best possible children for their continued existence. (GG4)

Computer Probe
any device built to gain access to a computer system and probe it for information. Blue Max was built as a computer probe, in the hopes that he could penetrate the Corporate Sector Authority's databanks on Orron III and retrieve information on the missing people. (HSE)

Computer Spike
any device used to covertly gain access to information stored in a mainframe computer. They are programmed to gain access to data and then continually modify themselves to avoid detection. The problem with this is that the spike degrades in efficiency as it works, until it has completely rewritten itself and it is completely useless. Each spike, therefore, can only be used once. (CFG)

Comran
one of the crewmen serving Captain Hajj aboard the *Star of Empire*, Comran was killed after the Systems Integration Manager program took control of the ship. As Hajj and his crew were climbing a gangway to reach the communications room, someone dropped a repulsor engine down the shaft. It struck Comran and carried him to his death at the bottom of the shatf. (GOF10)

ComTech Eavesdropper
a communications jamming pack developed by MicroThrust. The Alliance's Infiltrator units often modified these devices to broadcast a general presence of trouble in the area, without giving away a concrete position. (TTSB)

Comus
a member of the rebel underground in Il Avali, on Druckenwell, Comus was proficient at creating false identification for other members. He created Ids for Tinian I'att and Twilit Hearth to use when they got Tinian off Druckenwell following the deaths of Tinian's grandparents. (TFE)

Con Queecon
the phrase used by the Ranat race to describe themselves, it translates to "The Conquerors." (GG4)

Cona
a planet in the Teke Ro system, it has a lush, tropical environment. Due to its lack of axial tilt, the environment is pretty much the same over the entire surface. The atmosphere has a high concentration of ammonia, and any oxygen is found locked in the bedrock. Often, the only water found on the planet is collected and stored by the native plantlife. The planet's primary sentient lifeform, the Arcona, survive in small comunities which harvest the plant pods for their water. *The Glove of Darth Vader describes Cona as having ammonia-filled jungles, which are home to star dragons.* (SCRE, GG4, GDV)

Conar, Miech
this Imperial Navy Captain was in command of the New Star when the frigate was hijacked by the crew of the Far Orbit, shortly after the Battle of Yavin. (FOP)

Concert of the Winds
when the hurricane season comes to the planet Vortex, the winds whistle through the Cathedral of Winds' many holes and spires, creating this unique musical experience. The winged Vors often fly around the spires, helping to create the music by opening and closing different sets of holes. (DA)

Concertinium
a small musical device. (POT)

Conclave
this group of Ssi-ruuk held the spiritual power on their homeworld of Lwhekk. According to records, the Conclave had power equal to that of the Elders' Council. (TBSB)

Conclave on the Plight of the Refugees
this summit, held in the Government House of Ord Mantell, was convened by the New Republic to discuss ways in which the refugees fleeing the Yuuzhan Vong invasion of the galaxy could be properly housed, fed, and relocated. (HT)

Concord Dawn
Jaster Mereel's home planet. (EGC)

Concussion Bow
an ancient projectile weapon that uses a small concussion charge to impel a small, arrow-like projectile at a target. The stock of the weapon is rifle-shaped, and is used like a rifle. (DE2)

Concussion Missile
a detonation device which, although not as powerful as a proton torpedo, is much faster. They employ an armor-piercing tip mounted on a compact energy pack. This tip allows the missile to penetrate a ship's hull, while also serving to ignite the weapon's energy pack. Upon striking a target, an atom smasher is activated near the energy pack, imploding the atoms and generating a huge amount of energy and heat. This first melts the target, then explodes it. (ROTJ, SWSB, DFR, SCRE)

Concussion Shielding
another name for particle shielding. (CPL)

Concussion Sphere
an ancient form of projectile weapon, these bombs were the early counterparts of concussion missiles. (TOJC)

Condemnation
this Imperial *Victory*-class Star Destroyer was destroyed shortly before the Battle of Endor, when the Azzameen family assaulted a Viraxo Industries platform and rescued Antan Azzameen. The ship was destroyed during the Azzameen's escape from the platform. (XWA)

Condensor Unit
a neurotronic circuit device which radiates large amounts of heat from a small input source. They are standard in most survival kits, where they are used for cooking and heating. (SW)

Condor
1) this starfighter pilot served under Esege Tuketu as a K-wing bomber pilot. He was one of the many K-wing pilots who refused to attack Yevethan warships during the blockade of Doornik-319. He and the others believed that the pleas from Yevethan prisoners were, in fact, real. Unfortunately for the Republic, the pleas were perjured under the direction of Tal Fraan, and served to deter the Fifth Battle Group from destroying Yevethan ships. (SOL)
2) this was the codename of the Alliance's drop point, located in the M132L4 System, during the Galactic Civil War. (SWJ14)

Condor Dragon
another name for the mantigrue, a dragon-like creature native to the Forest Moon of Endor. (ISU)

Condren Foreck
a famous athlete from the planet Azbrian, Condren is also the heiress to her aging father's vast fortune. For this reason, she is approached by Lando Calrissian as his second choice for a rich wife. A pale, thin woman with frizzy hair and a whiny voice, Condren was approached by Frang Colgter and married him before Lando arrived on Azbrian. She failed to contact him before the wedding, and so Lando was forced to cross her off his list. (AC)

Conergin
this medicinal drug is a strong anesthetic. (TFE)

Cones of Silence
this was the name of Ujin Voli's personal starship. (SSR)

Confal
this Alliance Muurian transport was destroyed during the Galactic Civil War. (TIE)

Confederene
this was the governing body of the planet Isht. (VOF)

Conference of Uncommitted Worlds
held on Kabal, this was a meeting of the neutral worlds during the Galactic Civil War. (CSW)

Conform-Foam
this material is used to form bedrolls and temporary furniture, as it quickly conforms to a being's physical shape and supports their body. (SSR)

Conform-lounge Furniture
a type of furniture which molds itself to the user's shape, enhancing the user's comfort. (HSR)

Congene
this is one of the former names of the *Star Morning.* (SOL)

Congress of Malastare
this was governing body of the Gran which controlled the planet Malastare during the last decades of the Old Republic. (IS1)

Coniel
this young slave boy was rescued from the sand drains of Mos Espa by Anakin Skywalker, during Anakin's attempt to free Arawynne and the Ghostlings from Gardulla the Hutt. (E1A8)

Conjeni
this race of starfish-shaped sentients is covered with reddish fur. They have two eyes on the top-most arm of their bodies, and a smooth-lipped mouth. The middle two arms serve as normal arms, and end with three thin fingers and a tentacle-like thumb. The lower two arms act like legs. (TSK)

Conjo Fighter
a form of atmospheric fighter which was used by local militias during the height of the New Order, the Conjo was produced by Aratech as the Y41-C2LC Fighter. It measured fourteen meters in length, and was armed with a concussion missile launcher and a pair of laser cannons. The Y41-4LC version of the Conjo was similar in design, but was armed with four laser cannons. The Y41-T was known as

the Conjo Trainer, and essentially a slower version of the base Y41-C2LC version. This craft was designed to purely atmosphereic flight, and was driven by a repulsorlift engine system. (TBSB)

Conjo Trainer
this version of the Conjo atmospheric fighter was known by the model number Y41-T. It was similar to the Y41-C2LC fighter, but was slower. (TBSB)

Conjurer
a playing piece in the game of Firepath. (CSWDW)

Connection Trace
this is a method of determining a target's location by analyzing the strength and position of an incoming transmission. It is much easier to locate a target if the target is transmitting a signal, although a directed transmission can be used to locate the receiving end through various triangulations. (SW1)

Conner net
an electrically-charged metal mesh used to immobilze a target, Conner nets come in a variety of shapes and sizes. Large Conner nets are used to detain ships, by dropping the net onto a ship and allowing the net to weld itself to their hulls. Smaller nets can be placed in passageways and triggered with motion sensors to drop onto intruders. This is a much less humane use, of course. (TLC, VOF)

Conner Ship Systems
designers and manufacturers of conner nets. (TTSB)

Conners
this Alliance starship crewman served under Alain Gryphon aboard the *Celestial*. Conners was killed when the ship was captured by the Charon in Otherspace, during the initial wave of attacks. (OS)

Conno
this young Ghostling child was captured, along with Princess Arawynne, by Djas Puhr and brought to Mos Espa to be sold as a slave. Conno was just five years old at the time. (E1A5)

Conor
this Imperial trooper served under Administrator Brago, after Brago replaced Fuguee at the Kline Colony outpost. In reality, Conor was an Alliance agent named Urek who had infiltrated the colony after Brago's rise to power. It was Conor who supposedly shot down Daye Azur-Jamin's message pod, which told the Sunesi where to retrieve a cache of smuggled weapons. Urek later helped Daye and his companions escape from the colony's prison. (SWJ10)

Conqueror Assault Ship
this Surronian starship has an organic, streamlined shape. The overall design has a small pod in front for the bridge and commadn center, which is connected to a large, bulbous engine and power section by a thin neck. The Conqueror measures 28 meters in length, and the sleek, curving hull provides it with maneuverability that belies its size. It is armed with a pair of ion cannons mounted on the command section, and a turret-mounted double laser cannon. The Conquerer could transport up to 25 metric tons of cargo and a single passenger, in addition to its crew of a pilot and co-pilot. (EGV, PP)

Conquest
the Imperial Interdictor-class Cruiser which was patrolling the space near Ithor for smugglers. It happened to discover the Ithorian culture and its knowledge of ecology, and obtained a vast base of knowledge from the Ithorians. Tales from the Mos Eisley Cantina *describes the* Conquest *as an Imperial-class Star Destroyer under the command of Captain Alima. This fits in with the Star Wars: Customizable Card Game, which indicates that the* Conquest *was one of the two Star Destroyers which chased the* Millennium Falcon *from Mos Eisley*. (SCRE, TME, CCG2)

Conroy, Allyse
Moranda Savich used this pseudonym to get close to Hal Horn on Darkknell, during the search for the plans to the first Death Star. Horn had been wearing a Jostrian choke-collar, placed on his neck by Ysanne Isard, in order to guarantee his cooperation. Moranda and Garm Bel Iblis needed to get him free in order to get to the plans, so Moranda pretended to be Allyse and ran up to him in the middle of Xakrea. She flung her arms around his neck in a big hug, then secretly unlatched the collar. (TFNR)

Conservatory Epic Orchestra
based on the planet Brentaal, this presitigous orchestra was a member of the Brentaal Hall Conservatory. (SWJ13)

Consolidated Learning Systems
this manufacturer specializes in consumer electronics and appliances. They also provide high-profile business and military computer systems. CLS is one of the many non-voting contributing sponsors of the Corporate Sector Authority. (CSA)

Constable of Homunculi
a special Dark Side Adept, the Constable is the leader of the Emperor's Clone Keepers on Byss. (DESB)

Constrainer
an Imperial Interdictor-class Cruiser. (DFR)

Constrictor
a corvette under the command of Warlord Zsinj. He dispatched it to protect the *Night Caller* during a raid on Talasea, but the New Republic and Wraith Squadron were waiting for them. As the Wraiths pummeled the Imperials, the crew of the *Constrictor* decided to surrender. (WS)

Construction Crawler
a crane-like device which was used to perform maintenance on tall buildings. The crawler ran along a track that was mounted to the building, and as it moved along the track it worked. Crawlers could clean, fix, and modify the buildings they were attached to. (LO)

Construction droids
huge, 40-story tall machines that are capable of gathering raw materials, synthesizing them into parts, and then building structures. They were built early in Emperor Palpatine's reign, and are still in use by the New Republic. They are often equipped with implosion wrecking balls, plasma cutters, and huge shovels and hammers. Each of these droids is programmed to operate along a specific path, reducing everything it encountered to rubble. This rubble is further smelted and reduced to its component elements within nuclear furnaces. These raw materials are sent on to processing plants within the droid, which modify the materials and create brand new construction materials. These can be assembled in the wake of the droid's path into new buildings based on preprogrammed designs. (DE1, JS, JASB)

Constructor Pods
small, crablike ships built by the Mon Calamari, they are used to build the star cruisers at the Mon Calamari shipyards. (DA)

Consular Ship
any starship registered to a member of the Imperial Senate, they were immune to spaceport and deep-space inspections. When the Emperor dissolved the Senate, he took away the ability to register as a consular ship, thus eliminating any secrets. (SW, SWR)

Container Ship
any of the huge supertransports utilizing standardized cargo containers to move huge amounts of cargo across the galaxy. These ships are very expensive and very slow, and require the use of a smaller transport ship to offload their cargo to its destination, since they are incapable of landing at any spaceport.
There are various classes of container ship:

- **A-class** a 75-meter-long, trapezoidal box with 50 SBD shields and a 10 RU hull
- **B-class** a 55-meter-long, hexagonal tube with 50 SBD shields and a 10 RU hull
- **C-class** a 75-meter-long, tapered hexagonal tube with 50 SBD shields and a 10 RU hull
- **D-class** a 50-meter-long, six-pointed cube with 50 SBD shields and a 10 RU hull
- **E-class** a 50-meter-wide, hexagonal cone with 50 SBD shields and a 10 RU hull
- **F-class** a 50-meter-long, partitioned container with 50 SBD shields and a 10 RU hull
- **G-class** a 25-meter-long, dumbbell-shaped container with 50 SBD shields and a 10 RU hull
- **H-class** a 20-meter-long, saucer-chaped container with 50 SBD shields and a 20 RU hull
- **I-class** a 40-meter-long, three-sided container with 50 SBD shields and a 10 RU hull
- **J-class**
- **K-class**
- **L-class**

(XW, TIE, XWA)

Container Transport
any ship designed to moved the various configurations of cargo containers. These 100-meter-long ships have a specialized central section which can grasp and hold several containers for movement to and from storage. They have been rated at 30 MGLT, with no weapons and minimal shields (50 SBD, 35 RU hull). (TIE)

Containment Bubble
a starfighter life-support system, the containment bubble is activated whenever a cockpit breach is detected. Using force fields, the bubble surrounds the pilot with a small envelope of breathable air that matches the shape of the cockpit. The containment bubble is incapable of protection against full vacuum, but will allow a pilot to repair the damage to the cockpit and restore normal operations. It also has a limited duration of about an hour, depending on the size of the power pack it is attached to. (IR)

Contel
an Imperial container transport operative during the Galactic Civil War. (TIE)

Contemporary Galactic Architecture
a popular data-magazine published during the height of the New Order. (GMH)

Contender Squadron
this group of New Republic A-Wings served aboard the *Allegiance* during the defense of Adumar. (SOA)

Contest, The
this Silika battle of intestinal fortitude required that a challenger and his opponent consume a wide range of alcoholic beverages, with bets made at each round as to which contestant will pass out first. The challenger was allowed to choose the drinks, but was honor-

bound to consume it the exact same way as his opponent. The rules of The Contest required that the loser accept his loss, and not take revenge on the victor. There was also a great deal of ceremony involved in the challenge, which each contestant had to follow or risk disqualification. (SWJ1)

Continuum Void
this tapcafe, located in the city of Xakrea on the planet Darkknell, was the place where Alliance agents planned to turn over the plans to the first Death Star to an aide of Garm Bel Iblis. After Bel Iblis was nearly killed in an explosion on Anchoron, he decided to travel to Darkknell and recover the plans himself. (TFNR)

Contract Sabacc
an obscure form of sabacc played by two teams of players. (BW)

Contracts Guild
this bounty hunters' brotherhood was formed on the planet Wroona. It was one of the less legitimate guilds targetted by Imperial Governor Norrin for elimination. (SWJ9)

Control
1) the first of the Force skills which Jedi Knights are able to use, Control is an internal skill which can be used to recognize the Force in oneself and in the universe. (SWSB, IJ)
2) this was the codename of the Cavrilhu Pirate who monitored security at the Kauron asteroid base. Control was one of the inventors behind the Jedi-containing rooms built into the base. The room used a tight grid of bars which emerge from opposite walls of the chamber to pin a person inside. The bars are pressure-sensitive, and will firmly grasp anything they come in contact with. The room was also equipped with gas-emitting jets, which could be used to flood the chamber with deadly gases. They could also be used in reverse, creating an airless vacuum in the room. When Zothip flew to Bastion, in an effort to obtain compensation for the loss of a battle cruiser at Pesitiin, Control was the only member of the gang to survive the combined defense of Major Tierce and Karoly D'ulin. He had become tired of following in Zothip's misguided footsteps, and allowed the pirate captain to get himself killed. Control then assumed control of the Cavrilhu Pirates himself. He broke off the primary relationship with Moff Disra and the Empire, but agreed to keep producing Preybird forr them. (SOP, VOF)

Control
an Imperial Corvette operative during the Galactic Civil War. (TIE)

Control Brain Network
this is the heart of the Trade Federation's droid army. Contained in the massive bulk of a Federation droid control ship, the Control Brain Network coordinates the activities of all droids deployed by an invasion force. (X1)

Control Guide
this branch of the Keganite Enforcement Guides was charged with maintaining the order of the Learning Circle as well as the Relearning Circle. (FFT)

Control Leash
a device used by handlers of wild or dangerous species. It allows the handler to control their captives from a distance, administering controls and punishments without physical contact. (HSR)

Control Mind
a technique discovered by the Jedi Knights, in which the Force is used to take control os another person. It was considered a product of the Dark Side of the Force. (WEG)

Control Zone
this cyborg prosthesis manufacturer produces limbs which are primarily used as weapons, such as the Repulse-hand. (CFG)

Controller FP
SoroSuub's personal force pike. (ISB)

Contruum
this planet was the homeworld of Airen and Pash Cracken. (CRO, WG)

Contruum's Pride
this freighter was discovered by Rogue Squadron to be working with the Imperial ship *Vengeance Derra IV* on Mrisst. The two ships worked together to throw off pursuit while smuggling. It was identified as an Imperial ruse because freighters usually aren't named after virtues. Pash Cracken, also a native of Contruum, couldn't identify the ship. (WG)

Contumely Club
an eating and drinking establishment that caters strictly to non-humans. Droids are also excluded. (RPG)

Convarion, Ait
this Imperial Navy Captain served during the attacks at both Derra IV and Hoth before being given command of the *Corrupter*. As a Captain, Convarion was charged with terrorizing rebellious worlds in the Outer Rim. After the Battle of Endor, he aligned with Ysanne Isard and brought the *Corrupter* to Thyferra to help protect the Bacta Cartel. He was known as a cruel and calculating opponent who

worked hard to end every engagement quickly, despite the odds against him. When Convarion failed to recapture the *Xucphra Alazhi, Xucphra Meander*, and *Xucphra Rose* from the Rogue Squadron, Isard demanded that he round up and execute the families of the *Alazhi* as a demonstration of her power and his allegiance. He balked, but Fliry Vorru saved him by having already done the job. The test was not removed, though, as Isard ordered Convarion to take the Thyferran Homde Defense Corps and attack the settlement on Halanit. He died on the *Corrupter* when it was disabled by the Rogues over Alderaan's asteroid belt. The ship could not be saved before it drifted in to the asteroids and was torn apart. (BW)

Cooha
this tall, avian predator evolved on the low-gravity world of Ganeid II. Standing nearly two meters tall, the cooha had a long spiked finger on each wing and a set of slashing teeth set in its beak for tearing flesh. (TBSB)

Cool Shot
one of the *Millennium Falcon*'s false registrations. (RPG)

Coolie
one of Luke Skywalker's aunts, she never wanted to have a good time. (COJ)

Cooling Station
this was the name of a series of automated drink dispensers, used in many bars and cantinas across the galaxy. These machines were loaded with a variety of alcoholic beverages and mixers, and were programmed to create in infinite variety of concoctions. (WSV)

Coolth
this chemical was used to maintain the temperature of buildings which were constructed in desert environments. Coolth was pumped throughout the building's walls in a huge grid of thin pipes. As the cold coolth passed through the grid, it kept the interior walls of the building cool, while blocking the exterior heat from entering. (IWE1)

Coomb
this form of bio-engineered spore was created by the Yuuzhan Vong. It was released to certain individuals within the New Republic, prior to the Vong's initial invasion into the known galaxy. In all but one case, the victim who took in the coomb spore died within days. Only Mara Jade Skywalker was able to resist the effects of the coomb spore, primarily through the concentrated use of the Force. Her survival was a source of frustration for the Yuuzhan Vong, especially its creator, Nom Anor, as it meant that the Jedi Knights were a much stronger foe than they had realized. A modified version of the coomb spore was planned for use, known as the bo'tous. (VP, HT)

Coomb Spore
developed by Nom Anor and the Yuuzhan Vong, this virus breaks down the victim's molecular structure and causes a quick, horrible death. However, it was not communicable. Nom Anor had planned to use it on the humans of the galaxy, but could not develop a way to make the virus self-replicating, becoming more of a disease than a poisonous virus. The spores themselves were the favored food of the shlecho newt. Mara Jade had been infected with the spores, as Nom Anor tried to fathom the strength of the Jedi Knights. She survived for several months, using the Force to keep the disease at bay. (VP)

Coomputu
this dry, frigid world is the fourth planet in the Garnib System. It had a single, small moon. (PG1)

Cooper's Swoopers
this swoop gang was founded by Cooper Dray on the planet Bescane. (SWJ9)

Cooperative Council of Independent Planetary Governments
formed in the aftermath of the Diversity Alliance, this New Republic initiative was created from representatives from every species and every world known to the Republic. Its charter was based on the agreement that every member would work together for the good of all species and the detriment of none. (TEP)

Coordinated Galactic Time
based on the current time on Coruscant, this is the basis for all timestamps throughout the galaxy. (IJ)

Copper Coast
this area of the planet Sriluur was the site of the planet's Imperial garrison during the Galactic Civil War. It was located on the Meirm Sea, and was named for the incredbily high concentration of copper in the sands and the surrounding ocean. Unlike the bleached-white sands that are found in every other seaside location on the planet, the Copper Coast has a ruddy color that comes from the natural copper. However, the high concentration of copper and other minerals in the sands and water is picked up in the early morning mists that blanket the coast, coating everything in sight - including the port of Meirm City - in a somewhat caustic fog. (SSR)

Copper League
this was one of the many wegsphere leagues which played in matches during the height of the New Order. (TBSB)

Cor
this race of small felines is native to the jungles of the planet Gargolyn IV. They guarded their villages against invasion, and were aided in their defense by a huge creature that had been captured by an ancient Cor shaman. The beast once roamed the jungle and ravaged Cor settlements until the shaman bound the creature to the land itself. In reality, the Cor shaman was adept in the use of the light side of the Force, and future generations of Cor had enough sensitivity with the Force to keep the shaman's work vital. The beast was

contained as long as the Cor didn't move from their villages, but when Karflo Corporation sought to move them out in order to build a new manufacturing plant, the beast was unleashed. It destroyed everything Karflo tried to do, until Karflo relented and allowed the Cors to return to their villages. (GMS)

Cor'ric Sector
this area of the galaxy is located in the Outer Rim Territories. (GG9)

Cor'tan
a season on Zalso. (SWAJ)

Cora shells
Han Solo used cora shells to serve pudding to Princess Leia, while en route to Dathomir. (CPL)

Coral
a Corellian transport ship captured during the Galactic Civil War. (TIE)

Coral City
a Calamarian floating city. (SWSB)

Coral Depths City
another floating city on Calamari, it was one of the attack points for three squadrons of TIE fighters in Daala's attack during the second battle of Calamari. (DA)

Coral Ohah
this strong-muscled individual was one of the directors of Sleeft Docking Bay Maintenance in Mos Eisley, on Tatooine. He was responsible for several illicit activities undertaking by Sleeft, including the theft of top-notch droid parts from Notsub Shipping. When the Bith Angor Farn mistakenly took the freighter containing the parts, he tried to escape from Ohah and ransom the parts for a huge sum. However, Farn never got off Tatooine. He tried to hide out in the Dim-U monastery, but Ohah received some help from Alliance agents in extricating Farn and recovering the parts. (GG7)

Coral Vanda
a subocean luxury casino operated on Pantolomin. Captain Hoffner ran the vessel, until Han Solo and Lando Calrissian tried to locate him. Niles Ferrier got to the ship first, and spirited Hoffner away. The ship, manufacturer by the Pantolomin Shipwrights, has four upper casinos (the Kossi Room, the Tralla Room, the Deston Room, and the Brint Room, all named for Pantolomin's major land masses), an extensive passenger section, and four lower casinos (the Ventel Room, the Rugot Room, the Saffkin Room, and the Hassi Room). The walls of the *Coral Vanda* are lined with scarlet greel wood, and most of its gaming tables are inset with sanriv gemstones. Transparisteel viewports were everywhere, affording unobstructed views of the ocean. There are sixteen luxury suites and four "adventure rooms" that allow the user to recreate exotic locations. The *Coral Vanda* can accommodate up to 600 passengers. (DFR, DFRSB, EGV)

Coralline
this beautiful stone, renowned for its sculptability, was found on the planet Hargeeva. (SWJ8)

Coralskipper
this form of Yuuzhan Vong starfighter was created from yorik coral in much the same way as a worldship, only on a much smaller scale. They performed a number of missions, including fighter cover for the worldships as well as maintaining the placement of the membranous organic sails used to propel them. The coralskippers were armed with volcano missiles, which it seemed to spit out of its hull. The pilots of coralskippers were linked directly to their craft by another form of ooglith cloaker, one engineered to resist vacuum and provide life support to the pilot. Individual coralskippers could refuel and rearm themselves by "eating" rocks. (VP)

Corasgh
an alien race living in the Koornacht Cluster, the Corasgh that lived there were exterminated by the Yevethan Great Purge. The Corasgh live in nests. (BTS, SOL)

Corazon, Rigis
this aspiring businessman purchased Cryseium Incorporated from Huegu Eib after the Empire rose to power. He grew the company into one of the leading food producers for the planet Demophon. This helped Rigis make a few enemies, and one of those enemies succeeded in murdering him in an attempt to rid Tyed Kant of Gryseium Incorporated. (SN)

Corazon, Sabel Axis
Rigis Corazon's daughter, she took over the Gryseium corporation when her father retired. She launched a furtive plan to undermine the competition on Tyed Kant, in order for Gryseium Incorporated to become a monolpolistic producer of food for Demophon and the surrounding systems. This plan, codenamed Mynock, was foiled by a group of Alliance operatives who were in the Demophon System just before the system's star exploded. (SN)

Corbantis
this New Republic battle cruiser was part of the primary fleet stationed at Durren. When Seti Ashgad instigated pirate attacks on Ampliquen during his attempt to gain control of the galaxy with Dzym, the *Caelus* and the *Corbantis* were dispatched to Ampliquen. Both ships were infected with the Death Seed plague by Ashgad’s agents, and once the crews were killed the ships were disposed on

on distant planets. The *Corbantis* was scuttled on Damonite Yors B, but seventeen crewmembers managed to stay alive by huddling near the reactor core. Despite the radiation sickness they were exposed to, the emissions from the damaged power core probably killed off the Death Seed plague and allowed them to survive until Han Solo and Lando Calrissian rescued them. (POT)

Corbit, Jacen
this man was in charge of the Imperial Office of Criminal Investigations during the height of the New Order. He was ordered by Moff Landric to hunt down the thief known as the Tombat. Corbit brought in Zanza Gata to get the job done. (SWJ8)

Corbos
this desolate Outer Rim planet was the site of an experimental mining colony, established in the years following the death of Emperor Palpatine's clones at Byss. Attempts had been made to colonize the world for several thousand years, but all had failed. The weather on Corbos is extreme, and the ore-processing facility had to be established in low orbit in order to keep it from being destroyed by storms. This meant that the ores produced on Corbos generated very little profit for the miners. In what is known as the Black Rain season, the planet is drenched in a heavy, acidic rain that prohibits any outdoor work. It was here that the miners discovered a species of incredibly huge, Force-sensitive creatures that wiped out the entire population of 793 colonists and required several of the new Jedi Knights to defeat. Tionne discovered that the creature was responsible for many of the destroyed colonies. The planet is orbited by two moons. (JAL)

Cordel Cove
this was the name of the primary spaceport and city on the planet Neftali. It was located beneath Orane Mountain, on the thin strip of land which separated the Beija Seas and connected the Jhunia snow plains to the Yiulimar Fjords. During the height of the Galactic Civil War, the starport was owned by Abdi-Badawzi and operated by his daughter, Memcha-Badawzi. Memcha maintained a squadron of Whiphid guards for security purposes, led by Grenal. Cordel Cove was located near a volcanic flow which created udergound grottoes filled with hot springs, which attracted a large number of tourists. It was also the site of an annual swoopchasing race which was considered part of a galactic "triple crown" group of courses. (BSS)

Cordel Cove Winter Carnival
this annual event took place on the planet Neftali, and celebrated the beauty of the icy world. Swoopchasing, ice races, ice sculptures, and various sports highlighted the event, which was the largest such festival in the sector. (BSS)

Cordine
this medicine is often administered via a patch applied to the skin. It is prescribed for patients of Zithrom's Disease, to help hold off the degenerative effects of the disease. (TFE)

Cordioline Trehansicol
this chemical is used to combat infestations of insects such as metalmites. It is sold under the brand name CorTrehan. It must be laid out in such a way that the insects can move around it, but encounter it wherever they feed. The most often used pattern is a series of curlicues leading to a central food source. It has a thick, sweet-sour smell, and takes almost two weeks to effectively kill off a metalmite brood. (VOF)

CorDuro Shipping
this interplanetary transportation corporation was contracted by the New Republic's Senate Select Committee for Refugees to deliver supplies to the refugee domes on the planet Duro, during the Yuuzhan Vong's invasion of the galaxy. Their headquarters were located on Duggan Station. It was later discovered that they were diverting shipments to the orbital cities instead of delivering them to the refugees, as part of a plan formed by the Duros High House which allowed the Vong to have the planet Duro in return for the freedom of one orbital city. CorDuro had been working to divert supplies to Bburru, and had been bribed by the Peace Brigade to sway the voting in the Duros High House. CorDuro had hoped to obtain advance warning of a Yuuzhan Vong attack on Duro from the Peace Brigade, which would allow them to escape the battle with one of the planet's orbital cities intact. As the plans moved forward, CorDuro moved from conspirator to collaborator, and agreed to help ship any captured refugees to Yuuzhan Vong detention camps. (BP)

Core Construction
this Coruscant-based construction firm was actually a front for Black Sun. Although they produced quality buildings, Core Constructions often underbid the competition to win the contract, then had a series of cost overruns that simply fed credits into Black Sun's coffers. (SESB)

Core Courier Service
a delivery service which promised on-time delivery to the various worlds of the Core, during the early days of the New Republic. (TFE)

Core Foodstuffs
primary food producers for the Core Worlds, they maintain a vast network of serf-like holdings to supply the huge quantities of food required by the Core's populace. (DESB)

Core Galaxy Systems
this corporation was one of the original shipwrights of the Old Republic, along with Alderaan Royal Engineers and Rendili StarDrive. 500 years before the Battle of Yavin, CGS was bought out by Kuat Drive Yards. The name Core Galaxy Systems was retired. (EGV)

Core News Digest
this newsnet reported on the various business and industrial aspects of the Core Worlds, during the height of the New Order. (SWJ14)

Core Post
this is the official name used by scouts and explorers to denote the center of galactic government and, therefore, the official recognition of all claims. By default, Core Post was located on Coruscant, in Imperial City. (GG8)

Core Star Liners
one of the more prominent passenger transportation providers which plied the spacelanes of the Core Worlds during the Galactic Civil War. (SESB)

Core Systems
the planets, such as Coruscant, that made up the center of the galaxy as defined by both the Republic and the Empire. (SW, DE1)

Core World Arms
an ancient weapons and personal protection systems manufacturer. (TOJC)

Core Worlds
another name for the Core Systems, this area of the galaxy borders the Deep Core and contains some of the wealthiest and most populated worlds of the galaxy. (EGP)

Core Worlds Engineering
this large corporation produced some of the most luxurious skyhooks used on Coruscant. (SESB)

CoreDataFiles
this company was a subsidiary of Millennium Entertainments. (CSA)

Coreguard Security Services
this operation provided security services to many corporations on the planet Corulag, during the height of the New Order. Most of its employees were simply bounty hunters, but the CSS tried to maintain a legitimate front. (SWJ12)

Corek, Bel
this Alliance starfigher pilot was a Captain the military, and served as the commanding officer of the Silverblade Squadron of X-Wings, based out of outpost DVL-181 on Aracara. He had graduated from the Imperial Academy, and never found dogfights boring. He was able to blend is youthful exuberance with combat experience, teaching his squadron to be confident, not cocky. (HAS)

Corell
primary star in the Corellian System. (AC)

Corellia
homeworld of Han Solo and Garm Bel Iblis, Corellia is located in the Corellian System, in the Corellian Sector of the galaxy, somewhere near the Core Worlds. It was once a democracy (in the days of Berethon e Solo), and reverted temporarily to a monarchy when Korol Solo tried to raise himself to kingship. Following his hanging, Corellia returned to being a republic (about 250 years before Han was born). Since then, it has become an introverted world, keeping mainly to intself and not getting involved with outside politics. The planet has a temperate ecology, with many large oceans. (SW, DFR, CPL, AC)

Corellia Star
this YT-1300 stumbled upon the Imperial V38 development project late in the Galactic Civil War. Its crew was killed near the Dreighton Nebula, but not before they contacted a flight of Alliance B-Wings. The Alliance pilots were able to recover the freighter and discover more information on the V38 project. (RA2)

Corellia StarDrive
this corporation was formed by a former Corellian Engineering Corporation executive, and had an illustrious - though brief - history. Corellia StarDrive was founded about 1,000 years before the Great Sith War, and created civilian and military craft to rival CEC. In fact, the Old Republic Navy chose many CSD designs over CEC. This success was brought to a halt when a freak shuttle crash killed the entire CSD design team. The corporation never fully recovered from the loss, and was purchased by CEC about 2,000 years after its creation. (EGV)

Corellia Traffic Control
the arm of the Corellian Defense Forces which monitors all space traffic coming and going in the Corellian Sector. (AC)

Corellian
the human inhabitants of Corellia. The traditional Corellian wedding dress is green in color. (SW, RD)

Corellian Ale
a full-bodied brew. (GG9)

Corellian Bloodstripes
this Corellian award is represented by a three-centimeter-wide broken stripe if piping that runs along the outer seam of a pair of trousers. There are two levels of bloodstripe awarded. The Second-level bloodstripe is gold, and is rarely given out. The First-level bloodstripe is red, and is usually awarded posthumously because of the heroic deeds required to earn it. Most bloodstripes are earned for courage under fire. The wearer, though, is recognized for simply being a human in the right place at the right time, enduring unusual

hardships. The wearer is by no means a superhero. Han Solo is one of the few examples of a living Corellian who has earned First-level bloodstripes. He earned his Second-level bloodstripes for rescuing Chewbacca; he has never disclosed the reason he was awarded the First-level bloodstripes. He prefers to wear the yellow stripes, so as not to receive inquiries on them. (HSL, CSA)

Corellian Brandy
an interstellar spirit, used as the main ingredient in a Twistler. (DFR)

Corellian Cafe
a bar and restaurant located on Nar Shaddaa. (THG)

Corellian Carousel
this starship maneuver was invented by owners of YT-1300 light freighters. To help compensate for the lack of visibility due to the off-center placement of the cockpit, many YT-1300 owners will put the ship into a slow spin during landing. This spin - opposite the position of the cockpit - allows them to get a feel for their location and proximity during landing in tight spaces. This maneuver was later modified to allow pilots to check their position in heavy traffic situations, as well as during a firefight. (TT)

Corellian Chemical Corporation
known as CorChemCo, this leading producer of industrial chemicals is a subsidiary of Chiewab Amalgamated Pharmaceuticals Company. (CSA)

Corellian Clam
a mollusk which is extremely difficult to open. (SE)

Corellian Consort
this Imperial Space Rescue Corps starship was known for its captain, Commander Everik Dondarvan. They held the records for most successful rescue operations (56) and the largest total number of persons rescued (543). (HR)

Corellian Cross
a medal given by the Alliance to those starpilots who displayed bravery and selflessness in battle. It was designed to commemorate the signing of the Corellian Treaty. (XW)

Corellian Defense Force
the quasi-military armed forces that guard the Corellian Sector, the CDF has many branches and divisions, all geared toward keeping the law in the Corellian Sector. (AC)

Corellian Double-brandy
a twice-fermented version of the basic Corellian brandy. (RM)

Corellian Engineering Corporation
manufacturers of some of the galaxy's best starships and stardrives. An ancient corporation, CEC has grown over the millennia to become one of the three largest producers of starships, along with Kuat Drive Yards and Sienar Fleet Systems. CEC has the advantage of being successful in the civilian market, as well as the simple fact that Corellians are incredibly adept in the areas of starship design. Their military designs are also quite successful. CEC became one of the Corporate Sector Authority's original Contributing Sponsors when the New Order allowed the Authority to gain control of the Corporate Sector. (SCRE, SWSB, CSA, EGV)

Corellian Flame Miniatures
a combination of shaped transoptical fibers, light-producing plants, and Goorlish light sources used as art. (DFR)

Corellian Gambit
a Sabacc system in which the suits fit together in different patterns. The last hand is unique, in that one card - chosen by each player - can be locked in place before the cards are spun. (DA)

Corellian Gunship
these expensive fighter ships are 120 meters in length, and are heavily armed with 8 dual turbolaser batteries, 6 quad laser batteries, and 4 concussion missile tubes. The remainder of the ship is made up of its fast engine plant and a small crew quarters. (RASB, TLC)

Corellian Heavy Lifter
designed by the Alliance, this transport ship was based on the CR-90 corvette. The central section of the CR-90 was modifed to accommodate a pair of heavy clamps, which could be used to hold large cargoes for shipment. (FC)

Corellian Horticultural Digest
one of the leading journals on the cultivation and propagation of plants and flowers, this magazine is published in Coronet City. (IJ)

Corellian Inter-System Marketing Station
this was the general store and fueling depot owned by Jagged and Zena Antilles. It was destroyed by the Bonestar Pirates. (HXW)

Corellian Limpet
this small mollusk was known to attach itself to a starship and multiply quickly. If left alone, the limpets would eventually clog exhaust

nacelles. In addition, the mild acid they exuded to attach themselves to starship hulls eventually weakened the hull plating, which deteriorated the hull's integrity. (C)

Corellian Masternav, Incorporation
this Corellian corporation produced some of the galaxy's best astrogation maps during the New Order. (SSR)

Corellian Merchants' Guild
this is one of the largest private trade organizations in the galaxy. It is open to all native-born Corellians, as well as to owners and crews of Corellian-built starships. Many corporations elect a Corellian as their Chief Executives in order to gain access to the CMG's resources. The CMG will provide to its members a huge list of services, including information, trade contacts, repair facilities, messaging, and financial services. The CMG operates a multitude of Guildhouses throughout the galaxy. All are well-known for their services as temporary residences, clubs, and bars. (GG9)

Corellian Overdrive
this phrase, sometimes used by Han Solo and Lando Calrissian, is used to denote the need to do whatever it takes to complete a job. It ranges from finagling the rules to rearranging operational parameters, but doesn't mean cheating in an honest game. (ROJR)

Corellian Reserve
a vintage of whiskey fermented on Corellia. (TFNR)

Corellian Run
this hyperspace pathway originated at the planet Corellia, and struck out through Froz and Nubia before passing by Tynna and Kalabra to Tatooine and Ryloth. (BP)

Corellian Rum
an interstellar spirit (CPL)

Corellian Sanctuary
established on Coruscant , this small, domed building was designed to honor those Corellians who died off-world. Because the Diktat of Corellia would not allow members of the New Republic to land on the planet, natives who died while away from Corellia could not be repatriated. So, exiled Corellians built the Sanctuary. Corellians ritually cremate their dead, then use industrial-grade compressors to compact the ashes into a synthetic diamond. The diamonds provide immortality to the dead, and are placed in the black walls of the Sanctuary to represent the stars in Corellia's sky. (BW)

Corellian Scavenge Rat
this large rodent, native to the city sewers of Corellia, is known for its ability to save nearly everything it can't eat. (MA)

Corellian Sea-ray
a creature native to the oceans of Corellia. (XWN)

Corellian Sector
1) a group of 24 star systems, of which the Corellian System is the most important. The Corellian Sector is located within the area of the galaxy known as the Core Worlds. In general, it is an inward-looking group of systems. The sector was particularly introverted during and after the Galactic Civil War, when it did everything possible to stay out of the political and social upheaval. The planets and their inhabitants have been labeled paranoid and distrustful because of their introversion. Much of this was attributed to the enforced laws of the old Empire, which demanded that the humans, Selonians, and Drall in the sector co-exist in relative peace, maintaining the outward appearance of cooperation. (AC, EGP)
2) one of many sectors of the Nar Shaddaa spaceport, it is also one of the busiest. (DE2)

Corellian Sector Fleet
the warships of the Corellian Defense Forces' Space Defense Service. (AC)

Corellian Security Force
known as CorSec, this was the primary law enforcement agency on the planet Corellia during the New Order and the early years of the New Republic. During the reign of Emperor Palpatine, the leaders of CorSec ordered that their divisions accept the insertion of an Imperial Intelligance officer to monitor and coordinate activities with the local Imperial garrisons. After the Battle of Endor, the Diktat of Corellia broke from the New Republic, and transformed the force in the Public Safety Service. (TFE, IJ)

Corellian Seed Poppers
this type of garnish was used to bring out the natural flavors of delicate foods. (SWJ12)

Corellian Shipbuilders Union
this was an affiliation of the various starship manfucaturing laborers who worked for Corellian interests. Like most unions, the CSU worked to ensure better wages and benefits for its members. During the Galactic Civil War, the CSU was a quiet supporter of the Alliance. (CRO)

Corellian Slip
this starfighter maneuver is a countermaneuver which can be very dangerous for inexperienced pilots, but has saved a number of skilled pilots in battle. (CCG)

Corellian Space Cruiser
this Corellian Engineering Corporation starship was the precursor of the Corellian Gunship and the CR-90 corvette. Measuring 115 meters in length, the cruiser had three Dyne 577 sublight engines and a Longe Voltran Tri-arc CD-3.2 hyperdrive. (X1)

Corellian Spiced Ale
one of Han's favorite beverages (CPL, DA)

Corellian Stock Exchange
this was the primary sotck market that served Corellian businesses. (GG11)

Corellian System
the primary planetary system in the Corellian Sector, the Corellian System is an anomolous system in that it has 5 habitable planets (Corellia, Drall, Selonia, Talus, and Tralus; they are known in the system as the Five Brothers) orbiting the system's primary star, Corell. Some scientists and astrophysicists have hypothesized that the system was "built" by a higher power, since the planets all have similar, strange orbits, and all support life. The three primary species in the system - human, Drall, and Selonian - have moved about quite a bit during the system's life, and all are equally at home on any of the five worlds. (AC)

Corellian Tanamen Fever
this flu-like illness is common on the planet Corellia. It is rarely fatal, especially if caught in its early stages. Even advanced stages can be treated with bacta and cured. Symptoms include high fever, extreme thirst, and loss of equilibrium. (TPS)

Corellian Technologies
this Corellian corporation specialized in personal defense systems. (GG10)

Corellian Territories Engagements
Alexsandr Badure participated in this series of Old Republic conflicts. (CSA)

Corellian Thunder
1) this heavily-modified Ghtroc freighter was owned by the smuggler Davrin. He used it to transport Sienn Sconn and a Rythani Products weapon prototype off Rydonni Prime. (SWJ9)
2) this Corellian Engineering gunship was part of the Alliance fleet which patrolled Trax Sector shortly after the Battle of Yavin. It was dispatched to assist in the destruction of the Bissillirus Resupply Base. (GMK)

Corellian Trade Spine
this hyperspace pathway originated on the planet Corellia, but was eventually extended to begin at Coruscant. It linked a group of trading worlds, from Duro outward to Anoat and Bespin, along which much of the galaxy's space traffic flows. The Duros had many maintenance stations located along the Spine. (TLC, DA, BP)

Corellian Trade Summit
a momentous meeting of New Republic agents and the Corellian government to discuss the opening of trade with the Corellian Sector, it was spearheaded by Leia Organa in 37 NE. (AC)

Corellian Treaty
the agreement which solidified the three major factions of the early Alliance. Bail Organa and Mon Mothma had brought the three main resistance leaders together, and Garm Bel Iblis mediated the talks, which resulted in the common set of ideals which formed the Alliance. Since Bel Iblis is a Corellian, the document was called the Corellian Treaty. (DFR)

Corellian Twister
an alcoholic beverage. (TSK)

Corellian Whiskey
a highly-intoxicating beverage. (RPG)

Corellidyne Holographics
this Corellian company produced some of the galaxy's most advanced doubler suits. (GG10)

Corellisi
the Old Corellian term for a Corellian. (SWAJ)

CorelliSpace
this starship manufacturer produced the Gymsnor-3 freighter. (SWJ9, KT)

Corestar
a Quadrex repulsorlift engine. (GG7)

Corestrike
this town sprang up on the scrub plains of the planet Chrona, near the site of the first chronamite mines. (SWJ12)

Corestrike Credit Repository and Ore Exchange
this was the sturdiest building located in the boomtown of Corestrike, on the planet Chrona. It served as the town's only banking institution, where prospectors could assay their chronamite finds and store the credits they earned. (SWJ12)

Corestrike Hotel
located in the boomtown of Corestrike, on the planet Chrona, this was the only hotel in the area which provided miners and visitors with their own rooms and real beds. (SWJ12)

Corewatch
this was the code name of an Alliance agent who worked deep undercover in the Core Worlds. Very few members of the Alliance knew about Corewatch, and the agent's presence may have dated back to the origin of the Alliance. In reality, Corewatch was Bonic Tarracus, and was know to many as an extremely reliable agent. His confidence - and the Alliance's confidence in him - was shattered when he was unable to recover the 177th Light Infantry team inserted to blow up a munitions depot. Corewatch went AWOL, but later returned to acive duty. However, his effectiveness was greatly diminshed, and many in the Alliance's command structure felt he had been co-opted by the Empire and forced into double-agent duty. It was even rumored that he had become Ars Dangor's personal valet, although this was never proven. (CRO)

Corf Sarb
this Enu gangster ran a number of gambling halls and a smuggling operation on his homeworld of Deylerax. He was a former Imperial employee who embezzled funds from the Empire to start his own operation, and was known to be willing to kill anyone to protect his business. (WBC)

Corfai
the site of New Republic supply bunker, this planet is located in the Corellian Sector. (DFR, REB)

Corg System
this star system was known for its treacherous asteroid field. (AIR)

Corgan
this New Republic Colonel served under Etahn A'baht during the blockade of Doornik-319 and the Yevethan Purge. He was one of A'baht's staff tactical officers aboard the *Intrepid*. (SOL, TT)

Coriallis
Taryn Clancy and the *Messenger* fled Coruscant with Del Sato and Colonel Bremen, hoping to get to this planet and send a message to the New Republic fleet before being captured by Imperial forces. (TFE)

Corint
a temperate planet. (SWAJ)

Corint City
the capital city of the planet Pirik. It is divided into several districts, such as the Talamp Industrial sector and Lowtown. (SWJ10)

Corintium
this ore is mined on the planet Pirik. (SWJ10)

Corioline Marlee Theater
this Alderaanian theater was known for its grandeur and architectural design. (SOP)

Corkscrew, The
this ancient, winding riverbed was located at the end of Jett's Chute, and emptied onto the Hutt Flats. (IWE1)

Corlass
this planet's history is full of pirates who plied not only the spacelanes but the planet's oceanic shipping lanes. (SWAJ)

Corlioon
Han Solo and Lando Calrissian were spotted at the corner of Corlioon and Regisine, in the captial city of the planet Bastion, during their search for a copy of the Caamas Document. (VOF)

Cormond
this city, located on the planet Brentaal, was the business center of the Brentaal League of Guilds. (SWJ14)

Cormun
this independent spacer reported in *Cynabar's Droid Datalog* on the use of an 850.AA maintenance droid in the destruction of a city on Kothlis. (SWJ14)

Cornin, Ala
this female New Republic Senator was rescued from Imperial forces on the planet Gacerian. (PG2)

Coromon Island
located on Fresia, Coromon Island is the site of Incom Insutries' headquarters. (RPG)

Corona
a suburb of Coronet, on the planet Corellia. (AC)

Corona
1) Zeen Afit's clunky old freighter. (THG)
2) this *Corona*-class frigate was the first of its kind manufactured by Kuat Drive Yards, and saw duty in the Core Worlds for the New Republic. (CTD)

Corona Footwear Company
the company which manufactures boots and shoes for the Corellian Defense Force. (AC)

Corona House
the governor-general's residence in Coronet, it is a 20-story building. The governor-general's offices are on the 6th floor; a landing platform is located on the roof. (AC)

Corona Limited
this Mobquet luxury groundspeeder measures 10 meters in length, and has room for up to 6 passengers. It is available in 500 colors that span various visible spectra (many are undetectable to humans), although black is the most popular. (CSA)

***Corona*-class Frigate**
this was one of the earliest starship designs approved by the New Republic, although it saw limited production. It is not considered one of the new class of ships produced for the Fifth Battle Group, such as the *Sacheen*-class escort frigate. Built by Kuat Drive Yards, it was modeled after the KDY Nebulon-B frigate, and was designed to carry up to three squadrons up starfighters into battle. The *Corona*-class frigate measured 275 meters in length, required a crew of 782 with 56 gunners, and could transport up to 80 troops. They were hyperspace-capable, and were armed with 10 turbolaser cannons, 10 laser cannons, 4 ion cannons, and a pair of tractor beam projectors. (BTS, CTD)

***Corona*-class Transport**
manufactured by Kuat Drive Yards, these 28.4-meter ships could hold up to 80 metric tons of cargo and could accommodate up to six passengers. Manned by three crewmen, the *Corona*-class had minimal hyperdrive and shield capabilities. These ships were armed with a single laser cannon. The *Corona*-class was Kuat's attempt to compete with the Corellian Engineering YT-series, but it was generally regarded as overpriced and underpowered for its class. (SN, PP)

Coronar
this planet was the site of an Imperial Intelligence center during the Galactic Civil War. (SH)

Corondexx
this was a small weapons manufacturer which produced snare guns, pulse rifles and other blasters during the Galactic Civil War. *Note that this corporation is sometimes referred to as* Corondex. (GG10, GG11)

Coronet
the capital city of the planet Corellia, it contains a number of small buildings surrounded by large parks, plazas, and open areas. The beauty of the city is offset somewhat by its run-down spaceport. It was in this spaceport that Han Solo was abandoned as a child, and later "rescued" by Garris Shrike. The city is known for its gleaming towers and graceful domes. (AC, TPS)

Coronet City Museum of Fine Art
located in Coronet, on Corellia, this museum had a collection of Venthan Chassu's works. Corran Horn's mother volunteered much of her free time to the museum. (TFE)

Coronet City Zoological and Botanical Gardens
one of the many beautiful museums and gardens found on Corellia, this establishment was the best of the best. They were very supportive of the wondrous work Rostek Horn did with his flowers, and supplied him bantha dung and other commodities in return for his specimens. (IJ)

Corp Commander
the war robot in charge of defending the *Queen of Ranroon* on Dellalt. He controlled the other robots in the Guardian Corp. (HSL)

Corporate Complexes
this was the name given by the Saurton to the territories which were controlled by the various mining consortiums which worked on the planet Essowyn. Each complex was established to give a specific corporation complete control over the territory's resources. (PG1)

Corporate Sector
this area of the galaxy originally was set aside by the Old Republic for corporations to use for mining raw materials. It was created after the experiment at corporate control in the Expansion Region failed. Several hundred systems - all devoid of intelligent life - made up the original Expansion Region Corporate Sector, and corporations could purchase the use of entire systems under the watchful eye of the Republic. Huge corporations began moving into the area, hoping to acquire a piece of the huge profits it was generating. The corporate

executives were bound by the Old Republic's Senate until Emperor Palpatine rose to power. Under the New Order, executives convinced the Emperor to expand the Corporate Sector to include nearly 30,000 star systems. Eleven new intelligent species were discovered, but their existence was kept secret by the power-hungry corporations. The executives agreed to pay Palpatine a percentage of their corporate profits if he would allow them to manage the sector by themselves, to which Palpatine agreed. Thus was born the Corporate Sector Authority and the CSA Security Police force. The current Corporate Sector is bordered by the Aparo and Wyl Sectors. During the Yuuzhan Vong invasion of the galaxy, much of the pathway known as Vector Prime traveled through the Corporate Sector, and planets such as Brigia and Ruuria were overrun as the Yuuzhan Vong moved toward the Core. (HSE, CSA, HT)

Corporate Sector Authority
a conglomerate chartered to exploit the natural resources of the worlds in what would later be called the Corporate Sector. Before the Authority was first set up, the Old Republic set aside a group of systems in the Expansion Region for and experiment in corporate control. The profits were enormous, but the internal corporate chafing at Republic regulations led to mismanagement and abuse of the planets and their inhabitants. The various worlds encompassed by the experiment began to experience civil revolts at the corporational misuse, and the Old Republic ordered the Senate to take control of the Sector. In order to placate the corporations who balked at the new control mechanisms, the Old Republic created the Corporate Sector and the Corporate Sector Authority. The Authority was made up of several Signatory Sponsors, Contributing Sponsors, Additional Voting Sponsors, and Non-voting Contributing Sponsors. Each of the fifty-five voting sponsors was allowed to elect one delegate to the Authority's Direx Board. The Direx Board was overseen by the ExO, an Authority figure chosen from outside the ranks of the voting sponsors. The Authority, at this point, had control of several star systems that were devoid of life. When Emperor Palpatine instituted the New Order, the corporate executives petitioned him to allow them direct control over sector resources. Palpatine agreed, in return for a portion of their corporate profits. In theory, the Corporate Sector Authority then owned everything in the Corporate Sector, and was in charge of mining it, guarding it, and using it. The Authority often used slave labor or other forced-labor to obtain the materials from their sources. They even set up a number of scams in which entire races were duped into coming to the Sector for vast fortunes, only to be permanently indentured to the Authority. (HSE, CSA)

Corporate Sector Contract Standard
this is a language used by many businessbeings who work in the Corporate Sector. (TT)

***Corporate*-class Modular Unit**
developed by Loronar, this station construction module was extermemly popular with colonists and scouts. Desgined to provide a high-level of protection in extreme environmental conditions, the *Corporate*-class unit could be configured for use in any number of ways, since each section provided its own life support, power, food, and water. (HAS)

Corporation Wing
part of the Bakur Complex, where the Prime Minister's offices are located. (TB)

Corpse-grub
this disgusting Corellian insect is named for the fact that they swarm to a carcass and consume it minutes, all the while excreting a noxious effluvia. (THG)

Corri
this gas giant is the fourth world orbiting the Outlier System star of Sacor. It has twelve moons. (CTD)

Corridan System
this planetary system, located in the Koornacht Cluster, was defended by the Black Sword Command during the Imperial Civil War. It was located in the Rim Territories. (BTS)

Corridor, The
a smuggler's access to the surface of Belsavis, The Corridor consisted of an atmospherically-stable portion of Belsavis' southern hemishpere. Smuggling ships entered low-orbit through this hole, and then landed on the ice, away from the volcanic vents and rifts. A series of tunnels led from the 10-12 remote landing pads to various parts of the domed valleys. Nubblyk perfected the tunnnels during his tenure as town boss of Plawal. (COJ)

Corridor Ghoul
one of the mutated creatures that evolved under Imperial City on Coruscant, the corridor ghouls were discovered by agents of the NRI when they went looking for underground structures to use as safe rooms. They left the ghouls alone, for the most part, using them as a form of natural defense against intruders. The ghouls are four-legged creatures that stand about a meter tall. They have pale skin, large ears, long teeth, and no eyes. They use their ears, in concert with a series of high-pitched screams, to echo-locate their prey. (AS)

Corridor 6
where Luke and Lando intercept Niles Ferrier at Sluis Van Central. (DFR)

Corrina
a race of tiger-like creatures found on the Forest Moon of Endor. These creatures took in Asha, when she was a child, and raised her to be a fierce warrior. (ECAR, EGC)

Corros
this man was a friend of Chessa's, and was based on the planet Kelada. Corros was also a General with the Alliance, and was known as the man who recruited Dirk Harkness into the Alliance, shortly after Chessa's death. (SWJ1)

Corrosion Slug
this species of mollusk exudes a corrosive slime as it moves. (CSW)

Corroth
a planet. (TOJC)

Corrsk
this Trandoshan male worked for Nolaa Tarkona during the latter days of the Diversity Alliance. When the New Republic sent a delegation to Ryloth to investigate the Alliance's true goals, a struggle broke out among the various factions of Jedi Knights and aliens. In a battle with Lowbacca, Corrsk managed to injure the young Wookiee during his escape from Ryloth. However, Corrsk was with Nolaa Tarkona when the various plagues in Evir Derricote's lab were unleashed. He died a horrible death along side the Twi'lek. (TEP)

Corrupter
1) this *Victory*-II class Star Destroyer was part of the fleet commanded by Ysanne Isard shortly after the battle of Endor. It was commanded by Ait Convarion. Isard used it to protect the planet Thyferra, along with the *Lusankya*, *Avarice*, and *Virulence*, during her short reign there. The Star Destroyer was sent to intercept Rogue Squadron when they took control of a bacta convoy led by the *Xucphra Alazhi*, and was forced to destroy the freighter. As punishment, Isard sent the *Corrupter* to destroy the settlement on Halanit. It later went to Alderaan to intercept the Rogues there, with the assistance of the *Aggregator*, but was completely disabled by the sudden appearance of the *Valiant*. It drifted into the asteroids that used to be Alderaan wand was destroyed. (BW)
2) this *Imperial-II* class Star Destroyer was part of the Empire's fleet, just before the Battle of Endor. The Alliance disrupted the resupplying of this ship in order to force it to withdraw from battle until it could be brought back up to working order. (XWA)

Corsa-Vinn
this Ghtroc 720 freighter was owned by Grumme Vinn, and had been in his family for years. It was originally purchased as a smuggling ship, but Grumme Vinn worked hard to make a living as an honest trader. (PSG)

Corsail, Rake
this pirate was the leader of a group which made regular runs to Questal during the Galactic Civil War, but were captured and imprisoned by Moff Bandor. His group was swindled by a shady docking supervisor, and couldn't pay their fees when the Empire took control. They were imprisoned as examples. They were eventually freed by the group of Alliance agents that rescued Tiree. (GCQ)

Corsair
a fast ship developed by Incom. (TME)

Corsair Squadron
one of the two starfighter squadrons the New Republic relied heavily on when Rogue Squadron resigned its commission to fight the Bacta War, along with Gauntlet Squadron. These X-Wings were later assigned to the *Mon Karren*, during the hunt for Warlord Zsinj. (WS, SOC)

***Corsair*-class cruiser**
this 18-meter heavy assault starfighter was built by SoroSuub. It was armed with two turbolaser batteries and a pair of ion cannons. (GG9)

CorSec Plaza
the address of the large complex owned and operated by the Corellian Security Force. (IJ)

Corsin
a planet located in the Greater Plooriod Cluster. It was a planet known for its devotion to life, but it was subjugated by the Empire and occupied during the Galactic Civil War. It was also the site of famous swoop races. According to *Rebellion*, Corsin is located in Sesswenna Sector. (MTS, REB)

Corstris
a forest world Han visited with the Alliance. (TLC)

Cort, Farl
this man was one of the leaders of the settlement on Halanit, shortly before it was destroyed for accepting bacta from Rogue Squadron. A short, balding man, Farl was greatly concerned with the outbreak of a disease which resembled the Cardooine Chills. When Gavin Darklighter escaped from the *Corrupter* and made it back to Halanit, Cort befriended him and helped him get Gavin's X-Wing repaired. However, when the *Corrupter* attacked Halanit in retaliation for taking bacta from the Rogue, Cort was among the huge loss of life at the hands of the Thyferran Home Defense Corps. (BW)

Corthel
this highly-reflective gas was mined for a number of reasons. Its presence in the atmosphere of a planet made the planet appear to sparkle and flash when viewed from space. (GMK)

Cortheum
this rock, present in the crusts of planets which have corthel-laden atmospheres, is mined for a number of uses. Among its primary uses is in the manufacture of photo-receptors used as droid eyes. (GMK)

Cortina
this planet's government was full of bluster and self-importance when it applied for membership in the New Republic. It backed down before it was officially admitted. (BTS)

Cortosis
the *Jensaarai* sect used strands of this ore to layer their unique armor. Using the Force, they wove the cortosis into the shapes of vicious, predatory animals, making their armor forbidding as well as better able to defend themselves. (IJ)

CorTrehan
this is the brand name of cordioline trehansicol. (VOF)

Cortyg
this is a strong alcohol produced by the Wookiees. (RD)

Corulag
a planet in the Deep Core, located in the Bormea Sector. It is the primary planet in the Corulag System, and is a temperate world covered with forests and plains. A satellite of the Academy is located in the capital city of Curamalle. The planet's economy was maintained because of its position, located along the Perlemian Trade Route, as well as the presence of the Academy buildings. In many respects, Corulag was one of the most cosmopolitan worlds of the Empire. (DFRSB, SWAJ, E1A3, HR)

Corulag
a New Republic modified bulk cruiser used in the assault on the Imperial base on Blackmoon. (XWN)

Corulag Academy
the name of the Imperial Academy satellite school located in Curamelle. It is rivaled only by the school on Raithal. Like all branches of the Imperial Academy, the Corulag Academy started out as a prestigious university established during the height of the Old Republic. (SWAJ, E1A4)

Corulag University of Economics
this was one of the finest business schools located in the Core. (TBSB)

Corus-Calis Glacier Ridge
located on the planet Elbara Nine, this natural glacier-formed chasm was riddled with an abundance of caves and tunnels. The Alliance established their GlitterFall base here. (HAS)

Corusca Bank
this financial institution, headquartered on Coruscant, is most famous for a clerical error which placed Emperor Palpatine at the top of a public list of loan defaulters. Although the list was available for only two standard hours, Palpatine discovered it and began searching for the perpetrators. He immediately remived the entire board of directors, and went looking for more. In an effort to lay blame on a single individual and reduce the attrition rate, Corusca pinpointed Onibald Daykim as the culprit. Daykim fled, and Corusca was eventually allowed to do normal business again. (JASB)

Corusca Fire
this *Victory*-class Star Destroyer was part of the fleet dispatched under the command of Admiral Ackbar to liberate the planet Ciutric from Prince-Admiral Krennel. Using the Thrawn Pincer to surprise Krennel's fleet, Ackbar had the *Corusca Fire* and a sister ship, the *Selonian Fire*, remain on the far side of the Ciutric System until called for. When Krennel activated the gravity well projectors on the *Binder*, Ackbar ordered the two *Victory* ships to microjump forward. The gravity shadow from the *Binder* pulled them out of hyperspace behind Krennel's fleet, allowing them to pummel Krennel's ships which were also trapped in place by the Interdictor cruiser. Years later, the *Corusca Fire* was one of the leading ships in the defense of Dantooine against the Yuuzhan Vong. It was responsible for protecting the refugees fleeing from Dubrillion to Agamar, and nearly destroyed a Yuuzhan Vong worldship in the battle. The only reason it was at the battle in the first place was because its captain, Rimsen, was a native of Agamar, and learned that Leia Organa Solo had petitioned Agamar for help when the New Republin turned a blind eye to the Yuuzhan Vong invasion. Rimsen ignored his patrol orders and flew to Dantooine, saving the refugees from almost certain destruction. (IR, DTO)

Corusca Jewels
formed from the intense heat and gravity inside Yavin's core, these extremely hard stones have never been found or duplicated in other gas giants. Individual stones are formed from carbon and metallic hydrogen, which are compressed by millions of atmospheres of pressure near the planet's core. The intense pressure actually removes electrons from the hydrogen and carbon, fusing them together and securing the metallic hydrogen's silvery-gray brilliance. The harsh environment of Yavin often sweeps gems off the core's surface, as does the foraging of grazers in Yavin's lowest atmosphere. The turbulent storms pick them up and actually polish them, and some of these jewels eventually land on the planet's fourth moon. Gantoris used them to construct his lightsaber while under the influence of Exar Kun. Later, Lando Calrissian set up the GemDiver Station operation, and emplyed heavily-armored mining ships to plumb the atmosphere of Yavin for the gems. (DA, SA, GG2)

Corusca Rainbow
this is the name given by the New Republic to the defected Interdictor cruiser *Black Asp*. It was part of the fleet assembled to defend Agamar during the early stages of the Yuuzhan Vong invasion of the galaxy, protecting the flow of refugees who were fleeing the front lines of the assault. Traest Kre'fey ordered the ship to travel to Ithor and hide behind one of the planet's smaller moons during the Battle of Ithor. After the Yuuzhan Vong had unleashed their bioweapon on the planet, Kre'fey ordered the *Corusca Rainbow* to fire up her

gravity wells and keep the Yuuzhan Vong forces from leaving. The *Rainbow* and all surviving Republic ships then opened fire, destroying much of the Yuuzhan Vong fleet, including the *Legacy of Torment*. (WG, DTR)

Coruscani and I
this was one of the trivial, pro-Imperial dramas produced by Ahric Korownosek and the NovaCluster Players, during the height of the New Order. (SS)

Coruscani Ogre
this race of simians inhabits the undercity of Imperial City, on Coruscant. The ogres are covered with a thick pelt of shaggy hair, and are heavily muscled. Their heads are large, misshapen, and triangular, and are split by a wide mouth filled with jagged teeth. They are semi-intelligent, and not very finicky about what they eat. Their exact origins are unknown. (JASB)

Coruscant
located at galactic coordinates (0,0,0), this planet in the Core Worlds was home to the Old Republic. It was renamed Imperial Center by Emperor Palpatine. When the New Republic was born, the planet was renamed to Coruscant. Located some 10,000 light-years from the actual galactic core, Coruscant had two moons and orbited a small white sun. The planet's entire landmass has been covered - over the thousands of generations spanning galactic history - by multiple levels of the buildings that make up Imperial City. Several of these immense skyscrapers reach over 6,000 meters into the atmosphere. This means that there is little land available for growing food, and no natural rivers or lakes to provide water. To solve the dilemma of feeding and watering millions of inhabitants, many of Coruscant's architects build self-contained ecosystems into their buildings. Engineers have developed a series of huge pipes through which polar ice water is pumped to the cities. Nearly everything on the planet is recyclable, from clothing to packaging and machinery. It was the center of all the Old Republic's activities, and helped describe Galactic Standard time. The Imperial Senate was convened there. When Palpatine assumed control of the Senate and the rest of the government, he established that Coruscant would remain the center of his Empire. He began a massive work effort to shape Coruscant to his desires, including installing a large number of surveillance systems. Following the Battle of Endor, Mon Mothma moved the New Republic onto Coruscant and again re-established the center of the Republic there. This came after the planet was liberated from Ysanne Isard, and the New Republic overcame the threat of the Krytos virus. Unbeknownst to all, Isard's infamous Lusankya prison facility was hidden in the *Super*-class Star Destroyer *Lusankya*, which was buried beneath Imperial City. Following the death of Grand Admiral Thrawn, the Imperial Inner Circle began attacking Coruscant in an effort to regain the center of the galaxy for the Empire. This attack was driven back just before the Emperor was reborn as a clone, but the damage to the planet's resources was horrendous. Also, the immediate space surrounding the planet was littered with starship wreckage for many years to follow. Once the reborn Emperor was destroyed, the New Republic began cleaning up the planet to make it more presentable as the center of the galaxy. The standard hour and year are marked by Coruscant's local hour and year. The normal Coruscant day is divided into 24 hours, and its year lasts 368 local days. According to *Rebellion*, Coruscant is located in Sesswenna Sector. (HTTE, DE1, JS, HTSB, ISU, WG, KT, REB, IWE1)

Coruscant Command
the defensive network monitoring all inbound and outbound traffic from the planet Coruscant. (AS)

Coruscant Control
the traffic control network monitoring all inbound and outbound traffic from the planet Coruscant. (DA)

Coruscant Daily NewsFeed
this politically-correct news agency reported on the various aspects of high society life on Coruscant. (SWJ9)

Coruscant Energy
this was the primary source of electrical power on the planet Coruscant. (JE)

Coruscant Game Fowl
this small bird was raised in controlled farms on the planet Coruscant, and was considered a culinary delicacy. (SOA)

Coruscant Global Newsgrid
this news agency is based on the planet Coruscant, and provides information from around the planet. It is highly tuned to the New Republic and its governmental doings, and was one of the first agencies to show the *Aramadia* when Nil Spaar lifted off from Coruscant. (BTS)

Coruscant Guard
this was the name used to describe the stormtrooper police units assigned to protect Imperial interests on Coruscant and other Core Worlds during the height of the Galactic Civil War. They have an elaborate suit of armor which is red in color, and was based on the basic unit worn by stormtroopers. The helmet was specially-designed in order to help differentiate them from standard troops. (ROE)

Coruscant Hourly
one of the many news services which broadcast information about the New Republic from Coruscant. (SOP)

Coruscant Opera
this was the galaxy's finesst opera company, performing during the early decades of the New Republic. (JE)

Coruscant Prime
this is one of the major newsgrids available to inhabitants of the planet Coruscant. The service ran a series of inflammatory articles aimed at Leia Organa-Solo and the Ruling Council during the Black Fleet Crisis. (TT)

Coruscant Rimward
this planet was a marginally-technological world located in the Outer Rim. It was a backwater planet that tried to live up to its namesake's high standard of living on an Outer Rim level, but more often than failed in its attempts. (XWN)

Coruscant Standard Carat
this was the accepted measurement used throughout the galaxy to determine the relative weight of a precious metal or stone. It was roughly equivalent to one-fifth of a gram of pure material. (PP)

Coruscant Standard Time
this was the galactic standard time reference, and was used to indicate the current time on the planet Coruscant, no matter where a being was in the galaxy. Many planets provided two time measurements: local time and Coruscant Standard Time. (WEG)

Coruscant Star of Valor
this medal was one of the first commissioned by the New Republic. It was created shortly after - and to comemmorate - the liberation of Coruscant from Imperail control. It was first awarded to the members of Rogue Squadron, for their dedication and loyalty during the liberation of the planet. (KT)

Coruscant Taxi
this is the generic term used to describe the small repulsorcraft that are used to moved beings between the buildings of Imperial City on Coruscant, although the basic design can be used almost anywhere. They average 8 meters in length, and have a top speed of 191 kph. The ship requires a single pilot, and can transport up to 5 beings depending on their species. Like all the craft that travel Imperial City's byways, it has a speciallized automatic pilot that employs magnetic grids to keep it from straying in the huge flows of traffic which dominate the skies of Imperial City. (X1, TPM)

Coruscant University
an institute of higher learning located in Imperial City. (AS)

Coruscant Wate
this was the primary source of purified water on the planet Coruscant. (JE)

***Coruscant*-class Heavy Courier**
this Corellia StarDrive starship was similar in many respects to the Hoersch-Kessel *Delaya*-class courier: a highly-aerodynamic craft designed to transport personnel between planets. The *Coruscant*-class ship was larger, and had different sections for its components. The engines were arranged in two banks set at right angles to each other, allowing for greater maneuverability without supplemental thrusters. The main wing had retractable sections that provided increased maneuvering in atmosphere, but could be folded for landing. The *Coruscant*-class also had more cargo space than the *Delaya*-class, which meant that ground vehicles could also be transported with personnel. The ship measured 150 meters in length, and required a pilot and gunner to operate. It could transport up to six passengers and 25 metric tons of cargo, and was armed with a front-mounted pulse-wave cannon, three laser cannons, four proton torpedo launchers, and a pair of short-range concussion-sphere launchers. (EGV, TOJC)

Coruschal WeaponWorks
this weapons manufacturer produced several lines of sliugthrowers, including the Dagger Combat Pistol. (FOP)

Corva Sector
located in the Outer Rim, the Corva Sector is home to the Delari and H'Ken planetary systems. (SWAJ, SWJ8)

Corva Yag
this planet was the site of the grisly murder of 300 colonists, during the height of the Galactic Civil War. While the resulting public safety briefings claimed the deaths were due to a batch of sabotaged 87-RM collector droids, many felt that the colonists had stumbled upon a secret Imperial laboratory and were "silenced." (SWJ13)

Corvair
a model of landspeeder produced by SoroSuub during the last decades of the Old Republic. (HT)

Corvani Rum
this was Suroc's favorite liquor. (GG11)

Corvanni IV
this planet was located in the Neshig Sector. (GG10)

Corvis
crew member of the *Wild Kaarde* during the early years of the New Republic. *Note that* Specter of the Past *refers to him as Corvus.* (HTTE, SOP)

Corvis Minor Five
this planet was part of a planetary system with a lackluster history, and was one of the member worlds of the Ciutric Hegemony. A large, gray-orange gas giant, Corvis Minor Five had many small moons, including Distna. (TLC, IR)

Corvis Minor Four
one of the three inhabited worlds of the Corvis Minor System. It was a water-rich tropical world which produced several exotic xenobiological products considered luxuries by other worlds in the Ciutric Hegemony. (IR)

Corvis Minor Three
one of the three inhabited worlds of the Corvis Minor System. It was a semi-arid world with temperate zones at the poles, and produced several exotic xenobiological products considered luxuries by other worlds in the Ciutric Hegemony. (IR)

Corvus
an Imperial Interdictor-class starship used during the Galactic Civil War. (TIE)

Corwell
a Bakuran noble Lady who agrees to watch Malinza when Gaeriel accompanies the Bakuran fleet to Corellia. (AS)

COSGU
see Committee of Seven for Garosian Unification (SWJ1)

Coslen Dantoinal
the meat of this creature is considered a delicacy, and is served on some of the galaxy's finest luxury starliners. (RM)

Cosmic Balance, The
a religion embraced by the Bakurans, the Cosmic Balance was believed to have been first formed on the planet Hemei IV. It was symbolized by a half-black, half-white ring. Followers of the Cosmis Balance believed that the Jedi Knights upset the universal balance through their use of The Force. The universe was ruled by the Cosmos, and there is a faith in a Cosmic Wheel which is always turning and re-establishing balance. (TB, TBSB)

Cosmic Chance
this casino game allows a player to try and manipulate random rays of light to strike a predetermined target. Luke Skywalker once played Cosmic Chance on Vorzyd 5, striking three targets in a row by using his then-immature ability to bend the rays with the Force. This attracted a great deal of attention, since hitting a single target is rare enough. It also drew Imperial notice, and Luke and Leia Organa were intercepted in a travel tube. (CSWEA)

Cosmic Egg
a religious icon of the Kitonak race. (TJP)

Cosmic Wheel
a cornerstone of the religion of the Cosmic Balance, the Wheel is always turning, attempting to re-establish the galactic balance. (TB)

Cosmic Wisdom, The
a mystical reference used by Wuher. (TME)

CosmiComm
an intergalactic paging service provider. (SOL)

Cosmohaul Shipping
this cargo transportation company was beset by a number of pirate attacks, many of which seemed to have Imperial backing. The pirates turned out to be Xalto Sneerzick and his crew. A group of freelance mercenaries assisted Cosmohaul and the New Republic in halting Sneerzick's raids. (SWJ9)

Costumer
this was the nickname used by Leia Organa-Solo to describe one of her images analysts. Assigned to her by Nanaod Engh, the Costumer was in charge of creating Leia's makeup and clothing. (TT)

Cosuf
a Sullustan transport ship, it was assigned to carry diplomats to a rendezvous with Alliance diplomats prior to the Battle of Yavin. (XW)

Cotellier
this planet is a hot, dry, desert world. From space, Cotellier has a deep red color. It is orbited by an emerald green moon which has three rings of ice and rock encircling it. There is very little standing water on the planet, and dust storms frequently ravage the surface. The only industry on the planet is the mining of Nova crystals. (GMH)

Cotetchtle
this Ishi Tib served as the quartermaster aboard Urias Xhaxin's pirate ship, the *Free Lance*. (PP)

Cothron
this Imperial Lieutenant was assigned to the garrison in the city of Hullis, on the planet Halmad. He was known as a poor sabacc player, and was also a belligerent drinker. He was one of the Imperials captured by Wraith Squadron at Ola's, during their attempt to steal TIE Interceptors for use by the Hawk-bats. (IF)

Cotterdam
see Cofferdam (PP)

Coufee
an ancient Yuuzhan Vong weapon, the coufee was a large, double-edged knife. Developed in the earliest days of the Yuuzhan Vong warrior class, it was a crude but nonetheless effective weapon. (VP)

Council of Chieftains
this was the planetary governing body formed by the Eklaad to mediate disputes and plan for future actions. After the Empire established a presence on Sirpar, the Council of Chieftains was disbanded. (AE)

Council of Elders
1) the group of leaders of an Ewok tribe. (ROTJ)
2) this was the name of the ruling body that governed the day-to-day activities of the planet Alderaan. It was the Council of Elders that decided to store all of Alderaan's weapons aboard the starship *Another Chance*. (GA)

Council of First Knowledge
this Council of the Jedi Knights of the Old Republic was charged with advising the Jedi on matters which required the oldest of the ancient Jedi lore. The Council worked from one of the four towers of the Jedi Temple on Coruscant, during the last decades of the Old Republic. (IWE1)

Council of Gordek
this four-member council was established by the Orfites to rule the various tribal *sahh*s. Each member was chosen by popular vote, and those elected to the Council served for life or until the Council decided that a new vote would be held. (AE)

Council of Ministers
this was the primary advisory body of Galacian politics, supporting the monarchy but wielding little actual power. (MOC)

Council of Reconciliation
this Council of the Jedi Knights of the Old Republic was charged with seeking out peaceful resolutions to the conflicts which raged across the galaxy during the last decades of the Old Republic. Like the Council of First Knowledge, the Council of Reconciliation worked in one of the four smaller towers of the Jedi Temple on Coruscant. (IWE1)

Council of Security and Intelligence
this New Republic Senatorial group's identity was so secret and hidden that rumors of its existence were often viewed as invalid or bold-faced lies. They met in a shielded room deep below Imperial Palace, and were in control of the use of Alpha Blue. (SOL)

Council of Sisters
a convention of the ruling women of the Singing Mountain clan on Dathomir. A council is convened in times of need, to decide the position of the clan on specific matters and to decide which paths to take. (SA)

Council of Ten
this division of the Tapani Sector's Great Council actually had thirty-five members. It was made up of an inner circle of the wisest of the Great Council's representatives, and was charged with handling the foreign policies, financial policies and internal security of the sector. (PGT)

Council of the Wise
this M'shinni governing body controls the world on which it was formed. Many such councils exist on the various M'shinni agriworlds. The Council is made up of the eldest members of each Rootline. (GG12)

Council of 127
this is the primary political body of the Jenet race, and is made up of 127 councilors who work with a Premiere to make decisions. Members of the council are not elected, but the exact selection process is not known. Jenets can tell if an individual serves on the Council by their name. (GG4)

Counter Puncher
this pirate ship was a converted Imperial Customs frigate. It crew defected, led by Tor Skylow, during the Imperial occupation of the Minos Cluster. Skylow allowed any staunchly Imperial crewmen to be jettisoned in escape pods, but the ship was hers. She and her new crew took the ship to Yelsain for modifications, in order to remove any Imperial designation or inference from the ship's outline. The *Counter Puncher* measured 35 meters in length, and Skylow's crew consisted of 6 officers and 6 gunners. It was armed with six heavy laser cannons. After the defection of the crew, the *Counter Puncher* was targetted to be captured by Tylen Silroan and the *Warlord*. Silroan defected to the Alliance during the attempted capture. (GG6, SWAJ)

Counterpunch
this Imperial *Carrack*-class warship was part of Zsinj's third fleet, during the early years of the New Republic. The ship was destroyed by the security forces of the planet Vispil, whose governmental leaders refused to keep taking the bribes Zsinj paid them for use of the facilities on the planet. (SOC)

Countermeasures Package
a set of starship evasion materials that help a ship avoid pursuit. Han had some new ones installed in the *Millennium Falcon* before letting Leia take it to Endor to meet Khabarakh. (DFR)

Courage
1) this was one of the *Thranta*-class warships slaved to the *Another Chance* to protect it from being taken by hostile forces. Like its companions, the *Fidelity* and *Valiant*, it would accompany the *Another Chance* as it jumped through hyperspace to avoid detection. One of the Thranta's would enter realspace before the *Chance* to engage any resistance, the second would accompany it for protection, and the third would help draw off pursuit. (BW)
2) this Skipray Blastboat was owned by the Jedi *praxeum* on Yavin 4. Luke Skywalker and Jacen Solo flew it to Belkadan after the initial thrust of the Yuuzhan Vong invasion was thwarted at Helska, and discovered that the planet had been turned into a breeding ground for the Vong's biological constructs. (DTO)

Courage of Sullust
this Gallofree Shipyards Medium Transport was operated by the New Republic, and was used to ferry the Rogue Squadron X-Wings from Coruscant to Ryloth during the Krytos crisis. The Rogues hoped to negotiate with the Twi'leks for quantities of *kor* ryll, for use in treating the victims of the Krytos virus. The *Courage of Sullust* was filled with ryll for the return trip, with Rogue Squadron providing escort. (KT)

Courane
this New Republic cruiser was stationed at Durren, in the early years of the New Republic. Along with the *Fireater*, it was dispatched to Cybloc XII to investigate the spread of the Death Seed plague there. (POT)

Courataine
an alien race whose gelatinous form must be contained in a protective exoskeleton. This exoskeleton must be manufactured, as the Courataine cannot naturally generate one. They breath a very thin atmosphere on their home world, and must have a special processor built into their exoskeleton suits in order to survive off-planet. (HSR)

Courenth
this gaseous substance is used as an engine coolant. (CFG)

Courier Communications
this corporation produced a wide range of communications scanners and other devices for use by scouts and paramilitary personnel. (ROE)

Courier/Scout
an Incom starship. (WEG)

Courkrus
this planet, the fourth in the Khuiumin System, was the home of the Survivors pirate fleet. It is a dry world settled in the early years of the Old Republic. It is sometimes called simply Khuiumin 4. It has two moons. (IJ)

Court Gazette
a Senatorial journal produced during the Old Republic on Coruscant, it kept up with the day-to-day business of the Senate, as well as any gossip surrounding it. (COJ)

Court of the Fountain
Mos Eisley's highest-class restaurant, it was a sprawling palace made fom stone and stucco, a leftover from better days. Jabba the Hutt owned the restaurant. (TME)

Court of the Royal Residence
this was the name given to the *perator*'s palace in the city of Cartann, on the planet Adumar. (SOA)

Courteous
one of the cruisers blockading the ThonBoka to keep the Oswaft from entering Imperial space, the *Courteous* was the closest ship to the mouth of the nebula. Lando Calrissian made his final stop their, masquerading as a simple trader before making a run for the nebula. The *Courteous* was forced to fire on the *Millennium Falcon* as it blasted away, and appeared to have destroyed the freighter. The *Courteous* was later destroyed when it and the other cruisers nearest the mouth of the nebula tried to kill Bhoggihalysahonues and her supporters. The Oswaft "shouted" at the Imperials to negotiate, and the microwave energy released by the Oswaft penetrated the *Courteous*'s thin shielding and destryoed it. (LCS)

Cov-Prim, Alexis
this woman was a star of several Imperial holovids, and was famous during the height of the New Order. She had extravagant tastes, and in order to fund them she worked with the bounty hunter Malthorn to obtain credits any way they could. Among their schemes was Alexis' marriage to five wealthy men between the time of the Battle of Yavin and the Battle of Hoth. Each man died shortly after the weddings. Alexis was named the sole beneficiary in each man's will, thereby providing her with a steady stream of credits. It was later discovered that Malthorn killed the new grooms, making their deaths look as natural as possible. When she learned of the auction of the Shard of Alderaan by Begas Tok, Alexis and Malthorn traveled to Tatooine in an effort to locate husband number six. (LAA)

Cova
this pilot, a native of Tun Wala on Arda-2, was injured in a military exercise just before Luke Skywalker arrived on Arda-2 to investigate the misuse of T-6 diodems. His position in the fleet was taken by Zon Zorad. (CSWEA)

Covado
a plant used in Ithorian salads. (GA)

Covallon
a race of lupine sentients, Covallon evolved form swift quadrepedal plains predators. They are an empathic race, able to sense the emotions of other beings around them. While they prefer to move about on all fours, Covallon can walk upright, and their front paws are equipped with fingers capable of fine manipulation. They have a large mane of fur behind their bony heads, and their skulls are topped with a single curved horn. Their bodies are covered with striped fur. (CRO)

Covell, Freja
this man served as an Imperial Army General, attached to the *Chimaera*'s crew, during Grand Admiral Thrawn's reign of terror. A native of the planet Corulag, Covell trained under General Veers, and was a battlegroup leader in the attack on the Alliance's Echo Base on Hoth. When his walker was destroyed, he rallied a group of snowtroopers and attacked the main base. Captain Pellaeon promoted him to General and attaced him to the *Chimaera* after the Battle of Endor, and Covell was placed in charge of many of the fleet's ground offensives, including the attack on Myrkr. However, when C'baoth needed to have ground forces in his assault on Wayland, C'baoth took control of Covell's mind with the Force. This worked well, until they reached Wayland and encountered a ysalamiry null-Force bubble. The loss of the Force ripped away Covell's mind when the link was broken, and Covell was killed. (HTTE, DFR, TLC, DFRSB)

Cover Flight
this New Republic E-Wing squadron was an escort wing of fighters assisting the 24th Bombardment Squadron during the Battle of ILC-905. (T)

Covert shroud maneuver
an escape tactic that employs a ship hidden inside a larger ship. When the larger ship is caught by a tractor beam, the crew tries to auto-destruct the larger ship into a cluster of trac-reflective pieces (which confuse the tractor beam targetting system) while escaping in the smaller ship. (TLC)

Coveway
this Outer Rim planet was settled by a colonization expedition many years before the rise of the Empire. The planet was not the most idyllic world, but the colonists were hardy and persevered to create a world of their own. When the New Order began making inroads into the Outer Rim, they decided that Coveway needed its own garrison. The local commander wiped out an entire village of settlers in order to ensure the security of the base. (TTSB)

Covies
a nickname given to the inhabitants of New Cov. (DFR)

Covis, Spane
a member of the Alliance team working on Nar Shaddaa just before the Battle of Yavin, Covis was a member of the Special Forces. He was a sentry on guard when the Imperials, on a tip from Greedo and Spurch Goa, invaded the Alliance warehouse. The early warning provided by Covis allowed the Alliance to defeat the first wave of Imperials and escape before the Imperials brought in their Death Engine. (TME)

Cowall, Tetran
this man was Garik Loran's chief rival, during their years as actors for various companies working for the Empire. Both were rivals at everything, from movie roles to pilot training. They were both holofeature stars, but Cowall's popularity dwindled as he grew older and more homely. Cowall, eventually, joined Imperial service as a pilot, although his skills were not very good. It was to Tetran Cowall that Ton Phanan's small fortune would have gone upon his death, if Loran hadn't had his facial scars surgically removed. He found employment with Warlord Zsinj, who placed Cowall in command of a squadron made from TIE Interceptors piloted by six humans and six droid starfighters known as TIE Raptors. The droids allowed the human pilots to perform above their skills by offloading certain duties, which provided the outward appearance that Cowall's squadron was the 181st Fighter Group. After Zsinj was defeated at Selaggis Six, it was revealed that Cowall had been impersonating Baron Soontir Fell, in an effort to draw Wedge Antilles and Rogue Squadron into a more personal fight. In the aftermath of the Battle of Selaggis, Cowall revealed the depeption to Wedge. (IF, SOC)

Coway
a race of small, fur-covered humanoids native to Circarpous V. They are thought to be distant relatives of the Mimbanites. They live in the abandoned Thrella Wells. They are slim humanoids with downy grey fur. Their eyes are sunk deep into their skulls. They wear rudimentary clothing, and have a limited ability to create weapons. Their level of technology is low, but they seem to have some experience with the surface-dwelling races. They seem to have a simple leadership scheme in which three members of the society make the decisions. (SME)

Cowlpup
a small but ferocious creature often used to guard buildings. (BTS)

Coyn
this planet is the primary planet in the Coyn System, located in the Elrood Sector. It is located at the crossroads of the Elrood-Derilyn

Trade Route and the Coyn Run. Coyn is the homeworld of the fierce, warrior race known as the Coynites, who hold honor and ritual above all else. The average day on Coyn lasts 20 standard hours, and its year lasts 380 local days. This temperate world is blanketed with forests, marshes, and plains broken by beautiful mountain ranges. (PG)

Coyn Run
a shipping route that runs through the Coyn planetary system. (PG)

Coyn'skar
this weapon was a form of ceremonial polearm used by Coynites in combat. (OE)

Coynite
the fierce, warrior race which was native to the planet Coyn, the Coynites stand nearly three meters tall. Their bodies are covered with fine fur, which ranged in color from white or gold to brown and black. Their heads were crowned by a mane of longer hair, and the length of the mane indicated the individual's social status. Coynites are natural warriors, and almost always wear some form of battle armor and weapon. Xenobiologists have guessed that the average Coynite could live to be 250 standards years old, but most males died in combat by the time they were 55. They hold to a rigid system of ritual and honor codes known as the En'Tra'Sol, that governed not only battle but politics. Offworlders have been killed for not adhering to this code. The Coynites respected and admired the Jedi Knights of the Old Republic, since the Jedi Code was similar to the *En'Tra'Sol* in many respects. One code is known as the Cradle Law. (PG, SWAJ, AE)

CR-2
this model of blaster was used by the Naboo Security Guards in the years surrounding the Battle of Naboo. It was a small, compact weapon. (IG1)

CR-43 Low-Ride
this model of swoop was produced by the Caelli-Merced Syndicate, and was specially designed for use in swoopchasing. It measured 2.44 meters in length, and was designed to have a ride height of no more than 3.05 meters, in accordance with the regulations of sanctioned swoopchasing. (BSS)

CR-43X
this was a treet-legal version of the Caelli-Merced racing swoop. (BSS)

Cr'ee'ei
this Ssi-ruuvi *Lwhekk*-class manufacturing ship was sent as part of the fleet that invaded Bakura. It produced battle droids for the Ssi-ruuvi navy, but exhausted its ability to produce battle droids during the seige. The word *cr'ee'ei* literally translated to “maker ship.” (TBSB)

Crab, Finious
this less-than-reputable trader purchased the *Lambarian Crab* from Matas Havel. Believing himself to be a competent mechanic, Crab tore out the redundant systems in the YT-2400 transport and installed his own weapons systems. He also tore out the safety backups in order to feed more power to the heavy double laser cannon he installed. Unfortunately, Finious' skills as a mechanic were not the best, and on a run to Eriadu the life support systems failed. When the *Lambarian Crab* was discovered by Linx Mallicker and Fillio Androu, Crab was a dessicated corpse. (SS)

Crab Nut
a legume found on Yavin 4. (DK)

Craci System
located just within the boundaries of the Corporate Sector, this five-planet system is home to the Cracian Thumper. (RASB)

Cracian Thumper
a creature used for transportation on any number of worlds, the Thumper originated in the Craci System. The name "thumper" was given to the beast because it looks like it should thump along when it runs. However, the Thumper is one of the quietest animals known, and makes virtually no noise when it moves. In addition to making good mounts, the Thumper is also a valuable companion in a fight, using its clawed forearms and feet, as well as its thick tail, to combat enemies. (RASB, DFR)

Crack-loo
a game of chance played in most casinos. (SL)

Cracken, Airen
Airen Cracken was born on Contruum some fifty years before the Battle of Yavin. He grew up his parent’s farm, and was particulary adept at modifying and fixing machinery. He later opened a mechanic’s shop, and repaired everything from landspeeders to holoprojectors. He married a Corellian woman namde Josta, and they had two children before the Empire took control of Contruum. Airen and a group of supporters took to the hills, in an effort to thwart the Imperial forces at every turn. Josta set up safehouses, while “Cracken’s Crew” crippled stardocks, sabotaged mining operations, and destroyed supply depots. As the Imperial commander began spending more and more time searching for specific saboteurs, the natives of Contruum developed their own militia. A hard-fought war was begun, and in the end, the Imperial Moff pulled out rather than waste more effort trying to subdue Contruum. Cracken recognized that the Empire was not as kind to other worlds in the galaxy, and decided to leave Josta and Contruum to fight for the Alliance. He provided valuable input during the early years of the Alliance, particularly in the areas of special forces operations. His knack for

modifying devices to perform auxiliary tasks made him an invaluable teacher, and his bravery in the face of Imperial foes twice earned him the Nebula award. Cracken continued to serve the cause following the Battle of Endor, and became a respected statesman and military advisor for the New Republic. He was responsible for the New Republic's position when the Rogue Squadron pilots resigned their commissions, and also negotiated the transfer of the *Virulence* to Booster Terrik. When the Battle of Thyferra had been decided, Cracken informed Wedge Antilles that the Rogues' resignations were never actually processed, and they could have them back if the so desired. After they trained the first group of the Thyferran Aerospace Defense Force, they returned to the New Republic and took up the mantle of Rogue Squadron again. (HTTE, TLC, WG, CFG, BW)

Cracken, Dena
this young woman was Airen Cracken's daughter. She had just started school about a year before the Battle of Hoth. (SWJ12)

Cracken, Josta
this woman was Airen Cracken's wife. (SWJ12)

Cracken, Pash
a highly-proficient starfighter in the Republic, Pash was the son of Airen Cracken. He flew A-Wings early in his career, and quickly moved up the ranks to become a squadron commander. However, the people serving under him felt that his seeming invulnerablity and ability to survive any situation made them equally invulnerable. Pash's squadron soon started taking losses, and was placed under Varth's unit. Pash used this modification to apply for Rogue Squadron to help save good pilots. He served Wedge Antilles when the Rogues infiltrated Ciruscant, as a prelude to the New Republic taking the planet back from the remnants of the Empire. He later returned to Varth's command, eventually serving at Generis just before the battles against Grand Admiral Thrawn. Pash is the namesake of the Cracken Twist. (TLC, WG)

Cracken Twist
an escape maneuver developed by Pash Cracken in which a team of escort ships maneuvers into an assumed flight path that is altered based on the countdown to the start of the new maneuver. If the maneuver is to start on the count of 2, the correct flight plan is found by adding 2 to the second number of each coordinate. (TLC)

Cracken's Crew
this is the nickname used by those Contruum rebels who fought alongside Airen Cracken, following the Imperial occupation of the planet. They constantly wreaked havoc with Imperial supply depots and mining operations, and sabotaged stardocks and landing bays. They often left grafitti behind which declared “Cracken’s Crew Says Hello.” (CFG)

Cracken's Field Guide
a manual of starship construction, maintenance, and modifications used by The Alliance. (TB)

Cracken's Flight Group
the name given to the A-Wing pilots who served under Pash Cracken before he joined Rogue Squadron. The original Group was comprised of the pilots that defected form the Imperial Academy with Pash. During their escape, the Group managed to destroy the Victory-class Star Destroyer *Exsanguinator*, making them the stuff of rumors and stories. Pash's ability to survive nearly any engagement became legendary, and the pilots serving under him believed themselves equally invulnerable. This served only to reduce their sharpness, and many pilots started getting careless and killed. The Group was assimilated into Varth's command, and Pash joined the Rogues. (WG)

Cracknel
an appetizer. (TJP)

Cradle Law
under Coynite honor code, the Cradle Law is the most binding. The law states that no male Coynite may marry, own land, or disobey their father's wishes until he becomes an adult. (SWAJ)

Cradossk
this ancient Trandoshan was the leader of the Bounty Hunters Guild during the reign of Emperor Palpatine. Long beyond his prime physical condition and extremely paranoid, Cradossk was nonetheless an imposing figure, and his wily intelligence allowed him to maintain control of Guild and its scheming members. Like his father before him, Cradossk had emerged from his egg and consumed his siblings, ensuring his own survival. His own spawn, Bossk, had done no less, and Cradossk was sure that the younger reptile would treacherously try to kill him. Thus, he continually worked the members of the Guild into loose, hidden alliances to eliminate Bossk. These plans invariably failed, and Bossk remained a thorn in his father’s side. When Boba Fett, acting in concert with Kud’ar Mub’at, asked to join the Guild, Cradossk saw it as a way to bring prestige to the Guild and to reign in one of its primary opponents. Cradossk failed to comprehend Fett’s plans until it was too late. By then, infighting among the Guild’s older members and its younger members was at a head. Bossk took control fhte younger, more hot-headed faction and managed to confront his father alone. In a great struggle, Bossk managed to kill and eat his father, thereby ensuring his control of the remains of the Guild. (MA, SLS)

Crado
this Cathar Jedi was apprenticed to Vodo Siosk-Baas, along with his lover, Sylvar. He idolized Exar Kun, seeing Kun as a strong source of power and skill. When Exar Kun rose to power as a Dark Lord of the Sith, he took Crado as a possessed apprentice when the Sith holocron exploded and sent shards of Dark Side energy into Crado. Under the spell of the ancient Sith, Crado accompanied Oss Willum to Ambria to kill Master Thon. In a vicious battle with Nomi Sunrider, Thon, and his lover Sylvar, Crado and Oss Willum tried to use the Dark Side creatures of Lake Natth to do their bidding, but were defeated. Crado nearly killed Sylvar because of the Dark Side influence,

then fled to escape them while Oss Willum was captured. Crado returned to Exar Kun, then accompanied Aleema to the Cron Cluster, where they tried to use an ancient Sith weapon to destroy the arriving Old Republic fleet. Aleema succeeded in decimating the fleet, but could not control the weapon. In the end, she caused ten stars in the Cron Cluster to explode, killing herself and Crado. (DLS, TSW)

Crag, The
this rocky pinnacle of stone jutted up from the green landscape of the planet H'ratth. The ancient Jedi Master Chamma used to bring his students to The Crag, in order to have them concentrate on the Force. (TOJC)

Cragus 12
this bounty hunter was wanted by the New Republic for the murder of personnel and the destruction of property. No on knew his real name or true identity, for he alway wore a full-body suit of armor and a blast helmet. Limited bioscan data indicated that Cragus 12 had a number of cybernetic protheses, including a Repli-Limb arm and Neuro-Saav Cardio-Muscular and Hifold Sensory packages. (SWJ1)

Cralliard
this bounty hunter worked for Moff Bandor, stalking the Game Chambers of Questal. Cralliard's race was unknown, but he was a well-built, hairless humanoid who dressed in furs and skins. An excellent tracker, Cralliard stalked the prisoners of the chambers and shot at them from places of cover. He would then move to the next cover position, drawing the prisoners into a futile chase while exhausting and disorienting them. (GCQ)

Cran
this was an Imperial unit of volume. (BF)

Cranan 12
this little-known planet is the primary world in the Cranan System. (SWAJ)

Crandor Ijjix
this member of the Norat Sovereignity was captured during the Yevethan Purge and forced to record a message for the New Republic by Tal Fraan. The message was a plea to the ships of the Fifth Battle Group to halt their attack on Yevethan starships during the blockade of Doornik-319. Fraan correctly surmised that Republic pilots would break off their attack if they were made to believe prisoners were alive on the Yevethan ships. However, there were no prisoners, and the Yevethans decimated the Fifth Battle Group during their successful resistance of the blockade. (SOL)

Cranker
this plant's roots are a delicacy to the Rodians, especially when they are deeply oiled. (SWJ9)

Crans
this man was one of Zothip's pirates. He was taken out by Karoly D'ulin on Bastion, while they were guarding Moff Disra's offices. (VOF)

Crash, The
this cantina, found in the city of Vlarnya on Khuiumin 4, was the primary hangout of the Khuiumin Survivors. In keeping with its name, the Crash was decorated with bits and pieces of starfighters shot down by the Survivors, or pieces of crashed starships the Survivors escaped from. (IJ)

Crash-foam
this protective restraint material is used in starfighers and other personal ships. When a ship is forced to crash-land, crash-foam is expelled in the event that the ejection seat is not present or fails. The foam fills the cabin, completely surrounding the pilot. It insulates the pilot from the shock of the crash, but can be quickly removed once the pilot is on solid ground. (POT)

Crater Lodge
the nicest place to stay on Crseih Station, it was where Han, Luke, and C-3PO stayed until they were forced out by the contingency of Imperial supporters who came to commit themselves to Hethrir's Empire Reborn. (CS)

Crater of Debate
located on the planet Fyodos, this location is found within Galidyn lands. The Galidyn take arriving offworlders to this crater, so that the visitors can explain who they are and why they've come to Fyodos. (PG2)

Cratnik
an insectile race of being with large eyes. They consume their food raw,and raise a species of small mammal as a staple for their diet. (DOE)

Cratsch
a Bakuran carnivore, the cratsch was a ferret-like creature which preyed on the birds that lived in the namana groves. The cratsch had a prehensile tail, which it used to hang in the trees and wait for birds to alight nearby. When cornered on the ground, a cratsch would fight to the death, making it difficult to capture a live specimen. (TB)

Cravers
a carnivore, often used as a reference in the phrase, "Throw him to the cravers." (DFR)

Craw
the Dictator-Forever of the Targonnian people, he was eventually overthrown with the help of R2-D2 and C-3PO. He ruled from a palace hidden behind a force-field, and instituted a 99% tax rate on his citizens. He also forced children to start working at the age of 6. He captured the droids in an effort to help unlock the secrets of savorium. The Targonnian Shay tried to overthrow him, but failed. Shay did, however, rescue the droids, who later assisted Zorneth in successfully deposing Craw. (DRO)

Craw-maw
this avian was native to the planet Ruan. When the Salliche Agricultural Corporation began retooling its operations in hopes of pleasing the Yuuzhan Vong, it genetically altered craw-maws to be wingless and mute, and used them to create droppings which were later turned into fertilizer. (JE)

Crawler
1) lumbering, tread-driven transport vehicles used on the Crseih station asteroids. They are heavily shielded from the system's intense X-radiation. (CS)
2) a species of two-dimensional lifeform that inhabits the frozen liquid near the core of the gas giant Yavin. There are believed to be more than 130 distinct species of Crawlers, all living near the "surface" of the core. (GG2)

Crawlfish
a creature native to the moon Yavin 4, crawlfish are known to be edible to humans. (GG2)

Craxtet Redhand
this pirate was one of Big Jak Targrim's Riders of the Maelstrom. Craxtet was second-in-command to Targrim, and got his name from the Mandalorian crushgaunt he wears. (RM)

Crazy Van Kyle
this being was the leader of the Hurt Vectors swoop gang. (ND)

Creation of Monsters, The
Third volume of the *Dark Side Compendium*. (DE1)

Creature Chess
a slang term for the Dejarik game. (JHS)

Creb
an Imperial TIE fighter pilot from Bettok, Creb served on the *Chimaera* from his first assignment. He fought in the Battle of Endor, and worked with the Black Wing Squadron under Grand Admiral Thrawn. (DFRSB)

Creche'
this speciallized Yuuzhan Vong clustership was designed to care for a young yammosk, until it was fully grown and ready for deployment. The Vong used the life-energies of prisoners captured on Gyndine to nurture the yammosk aboard the *Creche'*. The ship was commanded by Chine-kal during this time. Many of the captives who were forced to tend the yammosk died after the young creature's mental contact. After Chine-kal discovered Wurth Skidder's true nature, he traveled to Kalarba to deliver the Jedi to Tsavong Lah. However, before they could reach the Yuuzhan Vong commander, the *Creche'* was attacked by Kyp's Dozen. Chine-kal fled to Fondor, hoping to get the damaged ship to the main Yuuzhan Vong fleet in time to save the young yammosk. However, the ship barely survived to Fondor, where it was attacked again by New Republic forces. The *Creche'* was unable to withstand the assault, which inlcuded Kyp Durron's execution of the yammosk, and the ship tore itself apart. When the blast from Centerpoint Station ripped through the Fondor System, the *Creche'* was incinerated. (JE)

Credal, Risiev
this man, a native of the planet Jofoger, was an accomplished tactician who served the Alliance for several years before his disappearance, shortly before the Battle of Hoth. Credal trained under the watchful eye of Beryl Chiffonage, and even served under Jan Dodonna on Dantooine before the Alliance base on that world was abandoned. He was escorting an Alliance patrol in the Anoat System when he took his starship and simply disappeared. The Alliance was unsure whether he defected to the Empire or simply retired to a remote planet. (AIR)

Credcoin
this is a form of Adumari money. (SOA)

Creddrone
this slang term refers to the lowest drudges working in the Corporate Sector for minimal wages and living in the poorest of conditions. (CSA)

Credit Standard
the basis for all monetary transactions in the galaxy. It defines a standard denomination around which all races and planets can easily interact in business and pleasure. (HSR)

Cree'n'aak
literally meaning "seat of power," this was the name of the Shreeftut's palace on Lwhekk. The building so immense that many Ssi-ruuk considered it to be its own city. (TBSB)

Creed
this bounty hunter was hired by Themog to scare off or kill any of the mercenaries hired by Mortris Gallorr to help remove the criminal element from the planet Chrona. (SWJ12)

Creel, Iving
this native of the planet Concord Dawn was a well-known Pleader. It was Creel who handled the case of Jaster Mereel. (TBH)

Creeper
1) this ten-limbed creature was one of the Yuuzhan Vong's many biological constructs. Six of its limbs served as legs. Two of the other four were quite thin and ended in fronds which could induce pain when they touched flesh, and the other two were heavy and ended in sharp pincers. These four were held upright as the creature sidled from left to right in order to move. The top of the creature's body was soft,and was used to carry young yorik coral buds. Three compound eyes sat atop a thick central stalk which could move around to allow the creature to see. The creeper's job was to take young yorik coral buds and implant them into the living body of a slave-host. The yorik then kept the slave from revolting while it fed on the host's vital fluids and energy. (DTO)
2) this species of vine is native to the planet Datar. It is noted for its large, horn-shaped leaves and soft white color. (E1A5)

Creeve
an Imperial Captain, he was in charge of keeping Troomis busy. (RASB)

Crell, Ardon
know as “Vapor” to his associates, Ardon Crell was a member of the local moisture farmers’ union number 253, near Mos Eisley on Tatooine. He paid Jabba the Hutt a regular sum to assist in protecting the moisture farmers from Sand People raids. (CCG7)

Crelnut
this legume was grown on the planet Gelgelar. (SWJ14)

Cremlevian War
one of the most legendary battles ever fought in the Yuuzhan Vong galaxy, it provided the impetus for the Yuuzhan Vong to grow strong and powerful. When the tide was turning against the various tribes of the Yuuzhan Vong, Yo'Gand united the tribes and used a strong dovin basal to destroy the planet Ygziir, the homeworld of their enemies. The tactic eventually became known as Yo'Gand's Core. (VP)

Crescent of Valor
this award was presented by the Alliance to those personnel who perform with bravery and valor while under fire. The medal is an embossed crescent upon a field of stars, suspended from a blue ribbon. (ROE)

***Crescent*-class Transport**
a starship manufactured by Hyrotil, the *Crescent*-class transport measured 30 meters in length and would be operated by a single pilot and up to eight passengers. The *Crescent*-class ship was a delta-winged craft, with a central fuselage sitting along the centerline of the broad wings. It was designed to appeal to the affluent young beings who wanted to travel among the stars in relative luxury. There were two versions of the *Crescent*-class produced, a basic civilian version and the Mark II military version. Despite its size, the *Crescent*-class could only transport up to 80 metric tons of cargo. The civilian version was unarmed, while the Mark II was armed with a light blaster cannon as standard equipment. (SS, CRO)

***Crescent*-class Mark II Transport**
this was the military version of the *Crescent*-class transport, armed with a single light blaster cannon. (SS)

Cresh
this is the third symbol in the Aurebesh script, and represents the Basic letter "c". (SWM)

Creshaldyne Industries
this corporation produced a series of camouflage suits used by scouts and paramilitary personnel. (ROE)

Crespin, Edor
this New Republic General was a native of the planet Corulag, and a former member of the Imperial Navy. A tall, lean man with an impassive face, Crespin was given command of the starfighter training base on Folor shortly after the Battle of Thyferra. Crespin's most notable feature was the mirror-surfaced patch he wore over his prosthetic eye, which was an omnious, glossy black orb. It was rumored that he lost his eye in an engagement with the Warlord Zsinj, on a world on the border of Zsinj's holdings. Crespin commanded Comet Squadron before being promoted to General, and thought Garik Loran could never do enough for the Republic to make up for his contributions to the Empire. In this he was proven wrong, and got a chance to see how wrong first-hand, when Crespin was given command of the *Tedevium* and the Screaming Wookiee Squadron following the arrest of Atton Repness. As the commander of the frigate, Crespin was added to the fleet which supported the *Mon Remonda* during the hunt for Warlord Zsinj. They arrived during the final act of the battle for the *Razor's Kiss*, and Crespin assumed temporary command of Nova Squadron as well. They pummeled Zsinj's ships with a massive wall of energy, destroying the *Razor's Kiss* and nearly taking down the *Iron Fist.* (WS, IF)

Crested Wake
this is the Basic translation of Dembaline's *Shwock Dubllon*. (VP)

Crevasse City
this city, found on the now-destroyed world of Alderaan, was unique in that it was nearly invisible above the surface of the planet. It was built entirely within the confines of a series of weather-worn canyons and fissures. This is a prime example of how the Alderaanian people worked with their environment to create living space. (ISU)

Cridark II
a planet. (TBSB)

Criminal Gallery
this exhibit in the Galactic Museum had displays of some of the worst criminals ever brought to justice by the Alliance and the New Republic. (KT)

Crimmins
one of the survivors of the Battle of Hoth, Crimmins was evacuated on the *Bright Hope.* A combat specialist, Crimmins was chosen to be one of the first to escape the ship in a life pod. (TBH)

Crimson Fury
this was one of the ships attached to Red Hand Squadron, and assisted the *Retribution* during the attack on the slave ship *Helot's Shackle*. (RD)

Crimson Jack
this space pirate intercepted Han Solo and the *Millennium Falcon* as he was making his way to Tatooine. Crimson Jack and his pirates looted all of the reward money Solo had received from the Alliance, and left he smuggler with nothing but his ship. (EGC)

Crimson Nova Pirates
this group of outlaws worked near the planet of F'Dann IX. They were hunted by Imperial forces, led by Pter Thanas and the *Dominant*, and were able to keep the Imperials at bay for some time. (TBSB)

Crinbid
a game of chance found in most casinos, it is played on a horseshoe-shaped warp-top table. (DFR)

Crion
this incredibly rich man was Xanatos' father, and was a native of the planet Telos. He was the wealthiest, and most powerful man on the planet, but he couldn't offer his son what he really wanted: to become a Jedi Knight. When Qui-Gon Jinn discovered Xanatos, Crion allowed the boy to be taken for training. However, he secretly maintained contact with his son. In Xanatos' absense, Crion became more and more greedy, and put into motion a plan to overtake a neighboring planet and steal its resources. Xanatos was drawn into the plan, until Jedi Master Yoda sent Xanatos and Qui-Gon back to Telos on a mission. The exact nature of the mission was not provided, but Qui-Gon quickly discovered the plot set in motion by Crion. Qui-Gon tried to expose the old man and his son – Qui-Gon's own Padawan apprentice – but the people of Telos instead formed two distinct fashions and sparked a civil war. In the battle, Qui-Gon was forced to cut down Crion with his lightsaber, first cutting the fingers from one of Crion's hands before dispatching him. Xanatos watched in horror, then recovered one of the rings from his father's severed fingers. He touched the hot metal to his cheek, leaving a crescent-shaped scar as a reiminder of Crion's death and Qui-Gon's seeming treachery. (DR)

Crism
a crystalline mineral found on the planet G'rho. (TBSB)

Crispic
this fried snack is often served at cantinas. (MJEH)

Criton's Point
access to this planet is restricted by its government, the Pentastar Alignment, as well as the Velcar Free Commerce Master Commissioner. It is the home of the mysterious Library of Xer, which is in the process of being excavated by a small scientific team. Rumor has it that, located in the center of the Library, is a tree which is strong in the Force. Its day lasts 28 standard hours; its year lasts 400 local days. (SWAJ)

Crivor
this man served on the crew of the *FarStar* as a kitchen cook and dishwasher. (KR)

CRM908A
an Pakuuni container group destroyed during the Galactic Civil War. (TIE)

Croator
native to Wyndigal 2, this unusual avian stood well over two meters tall. Much of their height was due to their long, double-jointed legs. They had vestigial wings which resembled tiny hands, and long, flexible necks. Their was brightly colored, served to help protect the croator from the ultra-violet sunlight which bombarded the planet. A tuft of feathers protected their heads, while a thick cape of feathers protected their bodies. They lacked a true beak, instead having a long, dangling proboscis which they used to vacuum up their food. They reproduced asexually, laying their eggs and then moving on. Travelers to Wyndigal 2 discovered that the skin of the croator could be fashioned into a poncho or coat, providing a great deal of protection from the sun's light. (COG)

Croc of Gold
the first ship purchased by Devon Fuller, the *Croc of Gold* was a small freighter destroyed near Tashtor Seneca by Imperial forces. (GG9)

Croig
this aging Durosian was the owner of Croig's Fix-It Barn. It was rumored that he had connections to most of the smugglers in the Chorios Systems. (POT)

Croig's Fix-It Barn
this small, speeder repair shop is located in the city of Hweg Shul, on Nam Chorios. The owner gave Luke Skywalker a job there, during Luke's search for Callista. Croig's was the largest repair shop on the planet. (POT)

Croke
the smallest lifeform Lando Calrissian ever encountered, the Crokes are a race of slug-like multipeds. Resembling large snails without their shells, the Crokes also have 12 hairy, black legs. They measure less than a meter in length. They are vicious, intelligent creatures who are masters at camouflage and deception. (LCS)

Crollia
this barren ball of rock is the sixth planet in the Corellian system. (CTD)

Crollick
this Imperial Governor was in command of the Koornacht Cluster during the Galactic Civil War. He maintained control of the occupation force left in the Cluster to man the Black Sword Command's shipyards. He did not survive the Yevethan raids that took place shortly after the Battle of Endor. (TT)

Crom
this first-generation plant is a favorite among terraformers. Like gomex moss, crom survives without much water, and can break down rocky soils into basic nutrients. This converted soil is much more useful for planting second-generation plants like brachniel. (POT)

Cromag
this huge humanoid beast was "owned" by Mosh Pelkan. Cromag was the primary combatant in Pelkan's gladiator pit, and fought every and any challenger. Many of the challengers were prisoners of Moff Bandor. Cromag had over-developed shoulders and arms, and his ape-like face was dominated by huge eyes which caught every movement near him. Cromag fought in the pit, riding a series of repulsor-disks to keep above an electrified floor. Weapons were at his disposal, when he needed them, hung on the walls of the pit. Cromag was ultimately confident in his abilities, and rarely used weapons where his hands would suffice.
(GCQ)

Cromf
this Garoos was a freelance scout and bounty hunter employed by Mazzic to bring in Lak Jit, after the Devaronian escaped from Wayland. He arranged to deliver the thief to Shada and Mazzic at the Dona Laza tapcafe. (SOP)

Cron
this ancient kingdom was made up of fourteen planets. Eventually, the Cron kingdom became the heart of the Cronese Mandate. (ML)

Cron Cluster
this ancient grouping of stars is located in the Auril Sector. It was amidst six of the original nien Auril Systems. Much of the Clusters was destroyed during the Great Sith War, when Aleema tried to rip the core from one of the stars. She wanted to hurl the star into the midst of an Old Republic fleet, in an effort to destroy the fleet. She succeeded in this, but she also ingnited the remaining stars in the cluster. All ten stars went supernova as a result of the explosion, and formed what was later known as the Cron Drift. The explosion also destroyed three of the Auril Systems, and devastated the planet Ossus. (TSW)

Cron Drift
this area of the Auril Sector, in close proximity to Nespis VIII, the Adegan System, and Carida, is the site of the remnants of a multi-star supernova. (*Dark Apprentice* says that the supernova contains four stars, but *The Sith War* comics say that the supernova engulfed ten stars.) During the Great Sith War, Aleema tried to use the Dark Side of the Force to rip the core from one of the stars in the Cron Cluster. She had hoped to destroy the Old Republic fleet that was pursuing the Sith followers, but she hadn't prepared for the possibility of the core igniting all the other solar masses in the Cluster. All of the stars ignited, going supernova at the same instant. Aleema was, of course, killed in the blast, and the Cron Drift was born. The current stars in the system made up six of the original nine Auril Systems. The rest were destroyed in the explosion. Following the genesis of the New Order, Ploovo 2-for-1 operated his criminal business from the Cronf Drift. Han Solo and Chewbacca tried to run a clotheslegging operation there, but it failed. After the New Republic defeated Grand Admiral Thrawn, it was discovered that Terpfen had been 'programmed' to meet the Caridan ambassador Furgan within the Drift. (HSE, HSL, DA, DE2, XW, TSW)

Cronal
this Dark Jedi was a scientist as well and an adept with the Force. He attempted to twist the Trailian race into Dark Side monsters via genetic manipulation and Dark Side magic, hoping to bring down the New Republic. His plans were thwarted by a group of New Republic agents, accompanied by Jedi Knights, discovered his castle and defeated him in combat. However, the agents never found his body. (GMS)

Cronau Radiation
this flash of light precedes any starship that exits from hyperspace. The flash is instantaneous, lasting less than a second but making it obvious that a ship had just exitted hyperspace. (TT)

Crondre
a planet in the Ando system, and the sight of one of Thrawn's last attacks prior to his attack on Coruscant. It was attacked by the Star Destroyer *Nemesis*. (TLC)

Cronese Mandate
this is the first of three sectors which make up the Allied Tion. Made up of 464 habited worlds including the fourteen worlds of the kingdom of Cron, the Cronese Mandate was ruled by the House of Cron. (ML)

Cronus
an Imperial Colonel who survived the death of the Emperor, Cronus was Delvardus' second-in-command. He became the de facto leader of Delvardus' fleet when Daala executed all of the Imperial warlords at Tsoss Beacon. He aligned himself with Daala and Pellaeon after seeing Delvardus' body and a holorecording of the summit. Cronus was a small but well-muscled man, with a full head of black hair. Daala appointed Cronus to be the commanding officer of the 112 Victory-class Star Destroyers she had rounded up following the execution of the warlords. He took the fleet on a galaxy-wide rampage of terror, striking at unprotected worlds and killing countless numbers before splitting up his fleet. He took twenty ships to Yavin 4, to assist Daala in her attack there, while the remainder of his fleet continued its rampage. Cronus was killed at Yavin 4 when a crippled Corellian gunship rammed his Star Destroyer, the *13X*, and destroyed it. (DS)

Crooked Tail
a Dulok on Endor, Crooked Tail was a blue-grey colored creature who opposed the rule of king Vulgarr. He had his own ambitions about being king of the Duloks. (AT)

Croptime
this was the Gamorrean name for the fall season on the planet Gamorr, when the wars between clans are brought to a close so that the male boars can return home and begin harvesting their crops. (SWJ14)

Crosear, Gil
this New Republic commando was a native of the planet Dantooine. He successfully led an infiltration of the Imperial base on Sarahwiee. (SWAJ)

Crosh
this creature is valued for its hide in the Kathol Outback. The shimmery hides are used to make coats and jackets which were quite fashionable. (VOF)

Cross
starfighter pilot slang term for a B-Wing. (IJ)

Cross Crosslet
this award was presented by the Alliance to those individuals whose actions while under fire far exceeded the normal standards of bravery and valor. In 45% of all cases, the Cross Crosslet was awarded posthumously. The medal itself was a gold cross embossed on a platinum background. (ROE)

Cross-Galactic Mining
this corporation mines the Grillis Asteroid Belt in the Atrig System. It also controls the exporting of kyrf from the planet Korbin. (PG2)

Crosswind Saloon
this large, two-story building was a bustling restaurant and hotel, located in Storrd Township on the planet Seregar. Even after most of the larger mining operations moved off-planet, the Crosswind Saloon remained a popular place. (ND)

Crow
Kyle Katarn's starship. Dark Forces *story writer Justin Chen often referred to this ship as the* Mouldy Crow*, which was eventually shortened to just Crow*. (DF)

Crowal
this Imperial Moff controlled the planet Valc VII of the Imperial Remnant, following the peace accord made with the New Republic. One of the few females to attain the position of Moff, she was a member of the old school, and believed that the Republic should be left alone when the Yuuzhan Vong invaded the galaxy. (DTR)

Crown of Rulership
this was the name of the large hat worn by Boss Nass, and signified his position within the leadership of Otoh Gunga. (IG1)

Crown Pass Road
located on the planet Lucazec, Crown Pass Road connects Big Hill and Jisasu. (BTS)

Croy
this independent spacer, based out of Nar Shaddaa during the height of the New Order, had a cargo scanned by a Hound-W2 SPD-series droid. It found contraband in the holds, and earned Croy some time in the brig. (SWJ14)

Croym
this Dark Jedi Master discovered the location of the Heart of the Universe and hoped to use it to take control of the galaxy. He secreted the gem away in his tower castle, located inside a barren, cold asteroid. The tower was sealed from the vacuum of space, and was surrounded by a maze of physical and mental traps. Anyone trying to gain access would have to fend their way through random blaster bolts, energy fields, Dark Side creatures, and incredible illusions. Croym lured a group of Alliance agents to his asteroid by making information about the Heart available to them, hoping to discover a Force-sensitive being among them he could twist into as assistant and slave. Unfortunately, the agents managed to see through Croyn's illusions and defeat the maze to recover the Heart. (GMS)

Crozo Industrial Products
this corporation designs and manufactures computer access tools for cyborgs. One of their most popular products is the At-Computer Link. (CFG)

Crseih Station
a space station located on the fringes of the galaxy, Crseih is a collection of asteroids connected by tunnels and accessways. It was built by the Empire (under Palpatine's New Order) as a research outpost. It was built near the dying Crseih star system. The goal of the outpost was to discover a method by which the intense forces of the nearby black hole could be harnessed and used as a weapon. The station was placed under the command of Hethrir by Darth Vader, following his appointment to Procurator of Justice. Hethrir added to the station's mission, using it as a prison. Hethrir's cruelty toward his prisoners caused a rift in the Force which, when coupled with the station's proximity to the crystal star, brought the being Waru into the galaxy. When the Empire fell, after the Battle of Endor, it was believed that the station was deserted by the Empire. However, it was only Hethrir who left, biding his time in secrecy until he could build the Empire back up. Waru remained behind, and developed a great following. Hethrir eventually re-surfaced, and used the station as a sales point for his slaves. He later convened the first session of the Empire Reborn there, only to be thwarted by the New Republic. When Waru consumed Hethrir, Waru returned to his own galaxy. The station is a hot, balmy workplace, since the shielding which protects the station from the black hole's intense X-radiation give off tremendous amounts of heat. Since the Imperial influence has left, the remaining residents have developed their own society, much of which is based around the religion of Waru. Following Waru's return to his own galaxy, the station was moved away from the dying Crseih system and now orbits Coruscant. The New Republic arrested all of the Imperial supporters on board. (CS)

Crseih
this double star system once consisted of a blue-white supergiant star and its twin, a small yellow star. When the supergiant exploded, it caused two reactions: first, it collapsed onto itself, generating a large black hole; second, it caused the small yellow star to begin crystallizing. The smaller star, which continued to orbit its double, was now being drawn into the black hole and subjected to the hole's intense X-radiation, further hastening its crystallization. When the Empire built Crseih Station nearby, the crystal star was well on its way to being swallowed by the black hole. The intense energy surrounding the system altered the fabric of the Force so radically, that it allowed the anti-Force being Waru to enter the galaxy. The warped Force also affects those with Force-sensitivity, causing them to become listless and suicidal. Luke Skywalker succombed to the intense energies while on the Crseih station. (CS)

Crumbling Lands
this was a rocky, arid region of the planet Moorja. The sedimentary rock of the region had been hollowed out over time by underwater streams and rivulets, and is very unstable. The substrata has also been tunneled out by the boring bruwoses that live in the area. (SWJ8)

Crunchbug
a small, chirping insect native to Courkrus, and a favored delicacy of Shala the Hutt. (IJ)

Crupa
this nocturnal flying creature is native to the planet Garos IV. (SWJ12)

Crusader
one of the two *Victory*-class Star Destroyers which was deployed to eradicate the Eyttyrmin Batiiv pirates. It was commanded by Zlece Oonaar. (SWSB, IJ)

Crutag
this Taloron Hunter was known to boast that he had never failed to capture a target, and hated being compared to Boba Fett. This was because many felt Crutag wasn't as skilled as Fett was. Crutag once pursued a group of Alliance agents from Kwenn Space Station to Trinta, hoping to obtain the huge bounties on their heads. Crutag and his mercenary band traveled in the specialized starship *Scent of Fear*. Once on Trinta, Crutag was sought out by Halagad Ventor. The former Jedi Knight wanted to draw on the dark energies of Crutag's mind, hoping to increase his own connection to the Dark Side of the Force. However, Crutag and his team were defeated by the Alliance agents and eliminated, cutting off Ventor's new link to the Dark Side. (DOE)

CRX Tug
see Xylines-class Spacetug (PP)

Crying Dawn Singer
this vivid white Shashay was distinguished by his red crest and a splash of red on his chest. He was short for a Shashay, and had a

large beak and wide eyes. Unlike most Shashay, Crying Dawn Singer was a free spirit, and didn't fit into their normally-regimented life. He was one of the galaxy's most famous space singers, and traveled through much of Rayter Sector with his entourage performing for Imperial dignitaries. He was one of the few Shashay which were allowed to leave their homeworld by the Nestmothers, since the credits he earned were returned to Crytal Nest to benefit the entire race. During the Galactic Civil War, the Farool brothers kidnapped him on the planet Najarka. They attempted to gain favor in the eyes of the Empire by blaming the kidnapping on the Alliance. Singer was held on the planet Narg, where he was eventually rescued by the Alliance. (TA)

Crynoid
this small arachnid was native to the planet Neftali, and was known to the locals as the snow spider. They were white in color, which helped them blend into the snowy environment, and they had ten segmented legs. These insects were not considered aggressive, but would bite if provoked, injecting a painful poison that short-circuited a victim's neurological systems. (WSV)

Crynyd, Arvel
this Alliance starfighter pilot crashed his A-Wing into the *Executor*'s command bridge during the Battle of Endor. The resulting explosion caused incredible amounts of damage to the Star Destroyer's control systems, and the gravity of the Death Star pulled it to its fiery demise. (EGV)

Crynyd
named for Arvel Crynyd, the Alliance starfighter pilot who caused the destruction of the Executor in the Battle of Endor, this *Imperial*-class Star Destroyer was part of the fleet assigned to Han Solo and the *Mon Remonda* during the hunt for Warlord Zsinj. In the attempt to trap Zsinj at Vahaba, the *Crynyd* and the *Skyhook* were assigned to protect the Interdictor cruiser *Stellar Web*. (SOC)

CryoBan
a chemical used in battle, it can be launched in a canister-type projectile. When dispersed, it freezes on contact, incapacitating those affected. (ISB)

Cryocooler
nickname for the MerrSonn Gk3 heavy weapon heat dissipation unit. (ISB)

Cryogenic Power Cells
shipboard power sources designed to store the energy created by the starship's reactor core. The energy from the reactor is stored in spherical containers at near-absolute-zero temperatures until needed. (SCRE, SWSB)

CryonCorp
manufacturers of personal scanning devices, such as the EnhanceScan. (CCG9)

Cryovial
this is the name given to small tubes which can be used to transport chemicals or specimens. The cryovials are surrounded by a freezing agent which is activated with a twist or shake. Once activated, the chemicals reduce the temperature of the vial's contents to the freezing point, allowing them to be transported without fear of spoilage. (CCR)

Crypt of the Ancients
located in the center of Necropolis' largest cemetary, this huge crypt was supposedly the resting place of the witch Sycorax and her son. The building was heavily carved, with rows of dragon-like faces across the front and a massive iron door at the entrance. (GOF2)

Cryptberry
native to the planet Necropolis, this large red berry is poisonous if consumed by humans and other humanoid species. Evazan used the juice from these berries to poison the subjects he used during Project Starscream. (GOF2)

Crystal Fern
these silicon-based crystalline formations are strange, transparent growths that are found in some asteroid belts. The best crystal fern specimens have been found in the Hoth asteroid belt, where they have been known grow between neighboring asteroids. The average fern is several meters in height. When conditions are right, they can continue to grow outward, forming tangled webs. The ferns' ability to grow like this, spanning asteroids, has led to theories that the fern is an actual lifeform. The crystal ferns are sought by collectors, scientists, and profit-seekers, although they are incredibly hard to harvest without causing major damage to their structure. (ISU)

Crystal Gravfield Trap Receptors (CGT)
these sensory devices use a synthetic crystal grid to detect fluctuations in the gravimetric plane. They are very effective, but can be inconclusive if used near a large spacial body, such as a planet. They can also be rigged to reflect sensor scans, and are operable from thousands of kilometers away. (HTTE, TLC, LCSB)

Crystal Jewel
this casino is located below the surface of Coruscant, just outside Imperial City. It had changed hands at least fifteen times before it was renamed the Crystal Jewel, and it was the site of the sabacc match in which Han Solo won the planet Dathomir from Omogg the Drackmarian. Under the name Crystal Jewel, it was where Jarril agreed to meet Solo to discuss the strange dealings going on in the Smuggler's Run. They felt the repercussions of Dolph's bombing of the Senate Assembly Chamber there. (TNR)

Crystal Moon
a restaurant opened in Mos Eisley by Porcellus and Malakili following their escape from Jabba the Hutt's palace. The restaurant quickly became known as the best place to eat in the Outer Rim. (TJP)

Crystal Oscillator
part of a starship's powertrain, it is a small, thick cylinder which initiates the flow of energy to the ship's power core. (BFE)

Crystal Reef
this floating Mon Calamarian city was the largest of the resorts established on the planet in the wake of the Battle of Endor. It travelled near the planet's polar caps, providing its clientele with spectacular views of the icecaps and calving icebergs while offering the latest in casinos and gambling games. It was from a base on Crystal Reef that Czethros hoped to begin distributing the spice he mined, once he took control of Kessel. However, all of Czethros' plans were thwarted by the young Jedi Knights from Luke Skywalker's *praxeum* on Yavin 4. They destroyed the initial cache of spice hidden in the arctic polar caps, and then helped remove the Black Sun operatives hidden within the city. (CCR)

Crystal Reef Amusement and Tourism Council
this was the controlling body which managed the resort city of Crystal Reef, on the planet Calamari. (CCR)

Crystal Snake
a transparent reptile native to the jungles of Yavin 4, the crystal snake can be detected two ways: by locating its beady, black eyes, or by watching the light as it refracts through the snake's body. The bite of a crytsal snake is mildly poisonous to most humanoid races, inducing sleep almost immediately. The snake's scales seems to be composed of diamond film. (HTF, JUS)

Crystal Spires
beautiful crystal formations found on the planet Cyimarra. (SWAJ)

Crystal Valley
found on the planet Lazerian IV, this naturally-guarded valley is doubly protected by twelve of the King's Own Guard. Located on the King's estate, this winding valley is the only known site on which empeth crystals grow. (TSK)

Crystalboy
one of Boba Fett's former employers, he managed to get *Slave I* out of a New Republic storage facility during a liquidation auction. (DESB)

Crystallite
this white stone was often used to create wondrous carvings, for the stone seemed to glow from within. Rumors held that crystallite was formed from the ashes of a long-dead Twi'leki hero by the Nercathi clan. The ashes were supposedly compressed under extreme pressure to form the crystals,and the crystals were used in carvings which comemmorated an ancient Twi'leki hero. Each carving, representing the skull of the hero, stood for one of the three Twi'leki clan ceremonies - *Jasshi'rr*, *Waala*, and *Keysshi*. (SWJ12)

Crystallizer
a medical instrument used to stop the flow of blood from a wound. (QE)

Crystalplex
often referred to simply as plex, this is a strong, transparent building material. (COJ)

Crystalweed
this leafy, crystalline plant is raised underground by the Elom race. (GG12)

Crytal Nest
this planet is the homeworld of the Shashay race. It location was kept hidden by the Shashay and the Alliance during the Galactic Civil War. The Alliance maintained a fragilee relationship with the Shashay, who agreed to allow members of their society to act as navigators on Alliance starships in return for anonymity and assistance. *Note that this planet is named* Crystal Nest *in* Alien Encounters. (TA, AE)

CRX Tug
this is a nickname for the *Cuirilla-Rayl Xylines*-class spacetug. (TA)

CR90
A hammerheaded, fast transport ship built by the Corellian Engineering Corporation, often used as blockade runners because of their speed and mobility. They have a modular interior, which can be modified for specific needs. They have a standard crew complement of 46-104, depending on the mission. Some military missions require a crew upwards of 165 men. These ships are 150 meters in length, and can make 60 MGLT at sublight speeds. They are regarded as extremely vulnerable, however, since the primary solar collector and stabilizer fin are located dorsally, and when disabled can cripple the ship's ability to maneuver. (SW, SCRE, SWSB)

The CR90 boasts the following shipboard systems:
- 6 Taim & Bak H9 Dual Turbolasers
- 8 Faberstien-Lago 37s Emergency Escape Pods
- 4 Faberstien Maximum Capacity Life Ships

- 2 Pax Hustana Variable Array Sensor Units
- Mason-Branger 7085 Ionization Reactor and Regulator
- Corellian Engineering Corporation Subspace Hyperdrive
- Corellian Chain Management NavCom Unit (26640 limited non-AI processing)
- Phoah-Kingsmeyer 484-J4e Screen Control and Shield Projector (rated at 100 SBD)
- Ferro-Magnesium Ceramic Hull (rated at 50 RU)

During the Galactic Civil War, many Corellian Corvettes were modified to make up for the original design's weaknesses. The main solar collectors and stabilizer fins were incorporated into the hull, creating a long, pod-like shape instead of the angular shape of the original design. Most other shipboard components remained intact. (TIE)

CS-12 Stun Master
this defensive weapon produced an intense electric shock when it encountered flesh. It was produced by SoroSuub, and resembled a tiny lightsaber. (OE)

Cseria
this Elom term describes the community mayor. All of the *cserias* meet yearly to discuss the problems being dealt with by Elom society. (GG12)

Csino, Fisk
this man was a Major with the Alliance's Special Forces division, and was the commander of the Nishr Taskforce during the Galactic Civil War. (ROE)

Csolcir
a Corellian mushroom. (IJ)

Csoli-Corli
manufacturers of starshpi sensor systems. (RM)

CSPL-12
BlasTech's personal, disposable projectile launcher. Nicknamed the Caspel weapon, it can fire canisters containing smoke, gas, or chemical agents. It can be modified to launch grenades by adding on the PL/1G adapter. It has a range of up to 250 meters. (ISB, TSK)

CST-Blue
this Alliance shuttle group was assigned to the Organarms facility. It was destroyed when the Empire attacked the facility during the Galactic Civil War. (TIE)

CST-Red
this Alliance shuttle group was assigned to the Organarms facility. It was destroyed when the Empire attacked the facility during the Galactic Civil War. (TIE)

CS142995
this was Iella Wessiri's identification number while she was a member of the Corellian Security Force. (XWFT)

CS20 Board Plate
manufactured by VargeCorp, this panel covered the main cockpit controls of a starship to protect against unwanted use. Custom-molded to individual cockpit designs, each CS20 plate slips over the controls and seals off access to them. A starsip owner can later key in their password and remove the plate to uncover the ship's controls. (PSG)

CT-11
Phylon Freight's 5-meter space tug. (XW)

CT3
this concussion helmet was produced for personal security by Core World Arms, some 4,000 years before the Battle of Yavin. (TOJC)

Cthol
this ancient race was extremely interested in the sciences as well as the Force, and they developed the Codex out of their curiosity with how the Force affects the material world. When they first activated the Codex, it attracted the attention of the Dark Jedi Halbret, who travelled to the Cthol homeworld to seek out the source of the strange energy he flelt. When he discovered the Codex, Hakbret uttery destroyed the Cthol race and stole the Codex for his own uses. (GMH)

Cu-pa
this brightly-colored beast was a distant cousin of the tauntaun, but had evolved as a warm-weather creature. There were found on the planet Nam Chorios, where they were used with limited success as mounts by the Therans and Oldtimers. Their mental capacity was vastly inferior to that of a tauntaun, which is not very bright to begin with. The coloration of the cu-pa ranges from pink and pale blue to tan and golden, and many have combinations of these colors. (POT)

Cucul
a predatory creature found on the planet Ossel II, the cucul are hard-skinned amphibians resemble floating logs. They lie in wait for an Ossan to stumble near them, then strike out and capture the unsuspecting beings. (GG4)

Cueva Desert
located on the planet Sriluur, this great expanse of sand consumes most of the planet's northen hemisphere. It is continually blsted by relentless sandstorms, and has earned the nickname of the Cueva Badlands. (GG12)

Cuf, Pedric
this man claimed to be a simple intermediary, helping to negotiate an alliance between the Yuuzhan Vong and the Hutts. In reality, Pedric Cuf was the Yuuzhan Vong executor Nom Anor, who was working with Malik Carr to cement the alliance with the Hutts. Later, Nom Anor used the Pedric Cuf alias to continue discussions with the renegade Senator, Viqi Shesh. (JE)

Cuirilla
a little-known planet. (CRO)

Cuirilla-Raye
this small corporation produced the *Xylines*-class space tug. (TA, PP)

Culroon
a human inhabitant of the planet Culroon III. (SWSB)

Culroon III
a planet known during the Old Republic, but for the most part ignored. The people of the planet were continually at war, and never got a chance to develop any advanced technology. When Emperor Palpatine wanted to subjugate the planet, he sent a garrison there. However, the Culroon people were able to obtain energy weapons from spacefaring, and they united under a man named Kloff to oppose the Imperial yoke. (SWSB)

Culroon Minstrel
a luxury cruise liner catering to 50-60-year-old Core World residents who want to see the Mid Rim Territories. Zardra almost caught Dharus aboard this Jensoni-class starliner. (GG9)

Culsion Gas
a gas used in many manufacturing processes. (SWAJ)

Cult of M'dweshuu
this ancient Nikto brotherhood was formed shortly after the Nikto race discovered the existence of the M'dweshuu Nova, well before the formation of the Old Republic. Many Nikto believed that the powerful ability of the Nova to affect life on Kintan was worthy of admiration, and developed a cult formed on the basis that they were as powerful as the Nova. The Cult rose quickly to power, and controlled much of the planet in the years leading up to the arrival of the Hutts in the Si'Klaata Cluster. With the arrival of the Hutts, the Cult lost much of its control, and was thought to have been disbanded. However, some 21,000 years later, the Cult re-emerged, and once again gained the support of the Nikto people. The Cult rose quickly, and Churabba the Hutt was forced to take military actions against the Cult to ensure her control. She bombed the Cult's headquarters, killing many of its leaders and leaving it to die. Much of this battle went unnoticed by the Old Republic, which was deep in the throes of the Sith War. It is believed that remnants of the Cult survive even today, hoping once again to rally the Nikto against their Hutt masters. (GG12)

Cult of Those Who Redeem
this brotherhood was formed on the planet Merisee, in the wake of the Jedi victory over the Loag during the Old Republic. The Cult was a secretive organization which vowed to help others and remove evil from the planet. They also protected Merisee against the possible re-appearance of the Loag, and worked hard to ferret out an Loag survivors and eliminate them. (OE)

Cunbus Locb
tihs disreputable Sullustan was known as a gambler with a penchant for fine art. His personal ship, the *Distant Wind*, was decorated with the finest sculptures and holopainting. When he discovered that Imperial Moff Ammar possessed the *Stars and Moons* flatsculpt, Locb arranged to cheat Ammar out of the artwork in a round of sabacc. When Ammar learned that he had been swindled, he initiated an all-out search for Locb. In the end, Locb was cornered and then killed in a firefight. No sign of the *Stars and Moons* was ever found, on Locb himself or inside the *Distant Wind*. This was because Locb had stashed the artwork in a secret compartment, and Ammar's forces failed to discover it. In a strange twist of fate, Ammar put the *Distant Wind* up for auction, with the *Stars and Moons* still hidden inside. (SS)

Cundertol
this Bakuran Senator served on the New Republic's Defense Council during the Yevethan Purge. He was strongly xenophobic, but hid it well during Senate and Council sessions. However, Cundertol was also prone to drunken stupors, consuming great quantities of Doan wine when he couldn't handle Senatorial pressures. He detested Etahn A'baht, and once referred to the commander of the Fifth Battle Group as General "Eating-A-Boat." *Note that this jibe only works if one of the following is true: the Basic language is very close to the English language, or "eating a boat" is an English translation of a Basic joke.* (SOL)

Cuor
this Brosin word described the single braid of shoulder-lengthhair worn by most Brosin females. (AIR)

Cuplatt, Felben
this employee of Cosmohaul Shipping was a staff aide to Vice President Crizby Rumbo. It was Cuplatt who monitored the loss of cargoes to pirates. Cosmohaul had been receiving escorts from the New Republic, since many of the attacks on Cosmohaul ships were waylayed by supposed Imperial agents. The New Republic was forced to withdraw its escorts to shore up defenses on military fronts, and Cuplatt was left with the task of finding mercenaries to escort the cargo ships and ambush the pirates. (SWJ9)

Cupric Islands
this chain of islands, located on the planet Sriluur, is a major agricultural center of the Weequay race. (GG12)

Curamalle
this capital city of the planet Corulag is the site of an Academy satellite school. (SWAJ)

Curdik
this Whiphid swordsbeing was born mute, on the planet Toola, and learned to communicate via a datapad and his weapons. During the early years of the New Order, he took a job working as a scout for off-world hunters, and eventually left Toola to see the galaxy. He eventually landed on the planet Zuliria, and was hired by the Arcona Ther-das to join the Zulirian Swordmasters. (AIR)

Curich Engineering
this small starship component manufacturer built starfighter modification packages, such as the maneuvering fin that was often added to the Kuat Systems Engineering CloakShape fighter. It is one of the subsidiaries of Santhe/Sienar Technologies. (DESB, ML)

Curiosity
this ship was known to be owned by a criminal, although authorities could never identify the owner or capture the ship. (GG2)

Curlin
this independent scout and tracker made no bones about the fact that he enjoyed discovering new worlds in order to make money. (GG8)

Current Terms and Conditions
this pamphlet is continually updated by the information libraries on Obroa-skai. It details the rules and regulations that deal with obtaining information from the libraries. (SOL)

Curse of Sycorax
this ancient curse could be revisited upon the modern natives of the planet Necropolis if certain traditions were not adhered to by them. The Master of Cerements was reponsible for ensuring the curse was never invoked. The curse stems from the ancient witch, Sycorax, who claimed she could bring the dead back to life. When the ancient natives of Necropolis believed she was a fake, they killed her own son and demanded that she bring him back to life as proof. Sycorax died of a broken heart, but not before she leveled the curse on the planet's inhabitants. The Curse of Sycorax states that, should the natives of Necropolis ever ignore their dead, the dead would rise up and take control of the planet. The curse suposedly knows no boundaries, and could engulf the entire planet. Doctor Evazan used the legendary curse to hide his experiments in reanimating the dead. The bodies he successfully reanimated added to Pylum's fear that the curse was being breached. (GOF2)

Custom Cargo Hauler
a 79.3-meter-long transport ship designed for a crew of 2 pilots and 2 gunners, the Custom was produced by TaggeoCo's Mobquet division as a way to get into the starship production business. This ship could carry up to 700 metric tons of cargo and up to eight passengers, and was easily customized to various cargo configurations. Early models were armed with a pair of turret-mounted laser cannons, while later versions were armed with two medium turbolasers. (DESB, PP)

Custom Model-Q Foley
a model of racing cloud cars, Han Solo owned one when he was living in his repulsorlift house on Bespin. (ZHR)

Custom Stop, The
located in the city of Vakeyya on Socorro, this establishment was one of the most popular restaurants and casinos on the planet. The facade of the building and the front offices were maintained to give the casual observer the impression of a real customs office, but regular and invited guests knew that the real entrance was "just down the hall." It was owned and operated by Hhalyia Ahsane during the height of the Galactic Civil War. (BSS)

Customs Red Alert
this was the New Republic's term for an incoming shipment of illegal and dangerous cargo. (SOP)

Cuthas, Naroon
this dark-skinned human, noticeable by his long hair and moustaches, was Jabba the Hutt's majordomo before Bib Fortuna acquired the position. The Essential Guide to Characters *says that Jabba killed Cuthas when his usefulness wore out. However,* Tales from Jabba's Palace *indicates that the aging Cuthas was demoted, and became Jabba's personal talent scout.* He discovered the Max Rebo Band one night in Mos Eisley. (TJP, EGC)

Cuticulin
this was the organic material which formed the exoskeleton of the Kamarian race. It was strong enough to act as body armor, and also served to hold water in during extended periods in the desert. (AE)

Cutlass
this Imperial Patrol Craft survived the fall of Emperor Palpatine and remained near the planet Sev Tok. It intercepted the *Argent Lady* after Xalto Sneerzick's emancipation virus went amok among some R5 droids. The captain of the *Cutlass* figured it was an unarmed cargo vessel, despite the fact that the crew was seven people short due to a logistical problem. The *Cutlass*'s crew boarded the *Argent Lady*, but the freelance mercenaries hired by Felben Cuplatt managed to overtake them and escape with the *Argent Lady* intact. (SWJ9)

Cutter, Hugo
a member of the Red Moons mercenary unit, Cutter was a former student at the prestigious Imperial Engineering Academy. Recognizable by his thin build and unruly red hair, Hugo was expelled from the school because of his fascination with blowing things up, rather than creating them. His parents were part of the Imperial nobility, and they tried to reduce the embarrassment of having their son expelled by locking him up in an attic. Cutter eventually escaped, and joined the Alliance. He used his demolitions skills - which were ad-hoc and spur-of-the-moment at best - for the Alliance, and met Andrephan Stormcaller. Stormcaller recognized the unique potential of Cutter, and recruited him to join the Red Moons. He was part of the team sent to Gabredor III to rescue the children of the Cantras Gola ambassador from the Karazak Slavers Guild. A high-ranking New Republic general once said that "Hugo Cutter is best described as a high-yield bomb looking for a target without a guidance system." (SWJ8, TFE)

Cutter, Mendel
this man was a member of the Phosphura Belt Pirates during the Galactic Civil War. A former employee of Industrial Automaton, he was highly skilled in the construction and programming of droids. (LAA)

Cutter's Way
this Lantillian short hauler was modified by its original owner, from a pleasure ship to a freighter. One of the modifications was the addition of a power flux surger hard-wired into the system, which can provide on-demand power for shields and weapons. This additional power pushes these systems well beyond their normal rating without much overall degradation. (SWJ9)

Cutting Blaster
this laser device is used to cut through materials during excavation or construction. Despite its name, it is not designed as a weapon. (SOL)

Cutting Edge, The
Doctor Evazan's business operation located in Mos Eisley, on Tatooine. He called it a "creative surgery" shop. (MTS)

***Cutting Lens*-class Reconnaissance Craft**
this was an Adumari reconnaissance and intelligence ship. (SOA)

Cuvir
an Imperial Lord placed in control of the planet Firro during the Galactic Civil War. He was killed on Wor Tandell when he caught Tiree reporting Imperial fleet movements to the Alliance. Tiree was forced to eliminate Cuvir. (SWSB, MTS)

CUV 18fl
an Imperial transport ship supporting the *Harpax* when it was searching for the *Protector* and Admiral Harkov. (TIE)

CV-481
this was the callsign of one of the stormtroopers assigned to Captain Sodarra's team, during their atyempt to recover Darth Vader's body from Ord Mantell. CV-481 was helpful during the repair of the *Millennium Falcon* on Mon Torri. (SL)

CVI
this was a model of small repeatong blaster produced by BlasTech for mounting on small vehicles, like speeders. (HAS)

CV14-B
this concussion vest was produced for personal security by Core World Arms, some 4,000 years before the Battle of Yavin. (TOJC)

CX-5011 PeopleMover
this Incom Industries personnel transport ship measured 42 meters in length, and could move twenty passengers and 75 metric tons of cargo. A single pilot controlled the ship, which was armed with a single laser cannon. (POM)

CXC-5
a 70-meter storage shell built by Extent Systems. It is a long, trapezoidal cargo container. (XW)

Cy'een
a deep-sea creature native to Chad III, these huge, long-necked fish-lizards vocalize a mournful song. Many people on the planet made their living moving with the herds of cy'een, harvesting the plants and smaller fish for food. Unlike most other species of the planet, the cy'een are infinitely wild and untamable. The phrase "riding the cy'een" became a local expression for any challenging or dangerous task. (COJ, SWJ10)

Cyanogen
this dense, yellowish gas is deadly to most any species which survives in oxygen atmospheres. Certain creatures do live in cyanogen-based atmospheres, but are unable to survive in oxygen. (FOSE)

Cyax
this star was located in an uncharted area of the galaxy held sacred by the Hutts, containing Da Soocha. The star Cyax was the brightest nighttime star in the skies over Varl, and the Hutts believed that the star's system held an ocean planet that teamed with godlike intelligence. (DE1, DESB)

Cyberfuse
a small device which prevents starship components from being damaged by surges from the power core. (DA)

Cyberlock
a robotic lock often used on detention cells. (JS)

Cybernetic Love Affair
a song written and played by Annadale Fayde. It was first released as part of the compilation *Emotional Hostages*. (GG9)

Cyberostatis
a condition in which a droid is shut down due some trauma it experienced. (HSE)

Cyberpilot
any automaton programmed to control a starship. (HSL)

Cybloc
this huge gas giant had several moons, many of which were habitable. It orbits the star Erg Es 992. (POT)

Cybloc XII
this twelfth moon of the planet Cybloc was the site of a New Republic Navy fleet base. Much of the personnel and native life was killed there when Dzym and Seti Ashgad released the Death Seed plague on the Meridian Sector. The moon’s rotational period very nearly matched that of Cybloc itself, resulting in a day-night cycle which was extremely long. (POT)

Cyborg Operations
a division of Jabba the Hutt's crime organization on Tatooine, it was run by Eve-Ninedenine (EV-9D9). Its mission was to program the various droids working for Jabba by any means possible. (ROTJ)

Cyborrea
this planet is the homeworld of the Cyborrean race, and is known for its Nek Battle Dogs. (DE1, DESB, MBC)

Cyborrean
this bellicose species was native to the planet Cyborrea. They were a bellicose people, and were almost always at war with each other. When not engaged in battle, they hunted the vicious creatures of their planet to keep their skills sharp. (MBC)

Cybot Galactica
manufacturers of the popular 3PO series of protocol droids, Cybot Galactica was one of the original Signatory Sponsors of the Corporate Sector Authority. (SWSB, CSA)

Cycer, Del
an unusually tall human, Del Cycer is also very thin. Standing better than two meters tall, he is also noticed by the abundance of rings he wears on his fingers. Del plays sabacc with Lob Doluff and Lando Calrissian in the Oseon System. (LCF)

Cyclea Station
this outpost, located on the planet Somavva, was a haven for free-traders and independent shippers. (SWJ13)

Cycy Loctob
an alien on Nar Shaddaa (DE1)

Cydorrian Driller
a species of tree which has leathery bark, wide leaves, and a root system that grows extremely deep and far-reaching. (TME)

Cyduct E-23 Booster
developed by Seselin Medicinal Electronics, this device helps augment a being's ability to ingest fluids. (FOP)

Cygnante
this Sienar Ships Mark I transport was owned and operated by The Shield. The craft had been equipped with a pair of double lasers and a turret-mounted laser cannon. It was heavily upgraded to withstand battle, and was given at least five false transponder codes in case The Shield was intercepted by Imperial forces. (CRO)

Cygnus Spaceworks
manufacturers of Lambda-class shuttles and starship components, Cygnus has strong ties to Sienar Fleet Systems and the Imperial Navy. They filled the gap in starship requirements for mobile transports and shuttles, since SFS concentrated on small starfighters and Kuat Drive Yards concentrated on capital ships. They took the original SFS Lambda-class shuttle design and created a number of variants, such as the Xg-1 StarWing gunboat and the Delta-class shuttle. (XW, EGV)

Cyimarra
this planet is home to a wonderful natural formation known as the Crystal Spires. The planets Corellia and Corulag both sent delegates to Cyimarra to gather data on the spires. They hoped to recreate them on Coruscant. (SWAJ)

Cynabar
this was an alias used by Platt Okeefe to prowl the newsnets during the Galactic Civil War. Her secret was discovered by Andor Javin and his V1-CH droid, after searching through hundreds of thousands of combinations of syntax, language, and grammar. The droid discovered that the word “Cynabar,” when translated into Ithorian and then displayed using Huttese character system, reveals something that looks like “Plttke.” Javin then put the pieces of puzzle together, noting that Cynabar and Okeefe both disappeared from Nar Shaddaa when the Empire nearly caught Cynabar on the vertical world. (SWJ8)

Cynabar's Droid Datalog
this newsnet forum was produced by the smuggler Platt Okeefe, under the pseudonym of Cynabar, to provide her fellow smugglers with information and opinion on the various automata found in the galaxy. (SWJ13)

Cynabar's Infonet
this underground newsfeed was created by Platt Okeefe, in an effort to keep free traders and smugglers aware of the actions of the Empire and the true state of the galaxy during the height of the New Order. (SWJ13)

Cyperill
a type of tree that grows on Chad, the leaves of the cyperill appear almost like hair. (QE, GG4)

Cypher Bos
this Nalrithian bounty hunter almost captured Han Solo on Ord Mantell, shortly after the Battle of Yavin. Cypher Bos wore a set of highly-polished plate armor, which helped hide his appearance. He also had a series of cybernetic pain inhibitors implanted along his spine, in order to allow him to absorb more punishment. During his hunt for Solo, he killed his own eggmate brother, Phoedris Bos, who was known to be sympathetic to the Alliance. Cypher Bos then posed as Phoedris and nearly captured Han – along with Leia Organa and Luke Skywalker – but they managed escape. Their escape led them into the sights of the bounty hunter Skorr. (ROM, SWG)

Cyrillia
this planet was known for its production of pit droids during the decades prior to the Battle of Yavin. The natives of the planet had virtually cornered the market for pit droids, producing incredibly resilient models at a cheap price. (OWS)

Cyrlus
an Alliance platform supply station destroyed during the Galactic Civil War. (TIE)

Cyrospac-77
this was a model of waveskimmer produced for civilian and small military usage. This 7-meter-long craft required a pilot and gunner to operate, and was armed with a turret-mounted twin laser cannon. (HAS)

Cyrs, Jobany
this descendant of Kirr Cyrs was a native of Socorro, and was hired by the Alliance to scout the planet's suitability as a base of operations. A freelance scout by trade, Jobany was sympathetic to the Alliance's cause during the Galactic Civil War, and helped them scout many bases. However, his ancestry gave him a deep sense of nostalgia, and his scouting reports often read like travelogues. He traveled the galaxy in the modified Vangaard Pathfinder *Outward Bound*. (BSS)

Cyrs, Kirr
this man was one of the first beings to scout the planet Socorro. He was also the historian of the first colony established on the planet. Kirr Cyrs was generally credited with saying that all life born on Socorro eventually dies on Socorro. (BSS)

Cyru
security guard at the LoBue casino (HTTE)

Cyslo
this New Republic Lieutenant and helmsman served under Admiral Areta Bell aboard the *Swift Liberty*, during the assault of Liinade III. (IR)

CZ
a series of droids manufactured by Serv-O-Droid for communications and translation. These humanoid automatons have large eye-like pods on their heads and boxy features. They are somewhat outdated, but were proficient in scrambling and encrypting transmissions. Some were programmed as security or defense drones that warned their masters of imminent attacks. (CCG, CCG7)

Czic
this Drach'nam was one of two guards amployed by Chay Praysh that were burned by Mara Jade during her first attempte to escape from Praysh's palace on Torpris. (TFNR)

CZ-3
this Serv-O-Droid communications droid was present in Mos Eisley when Luke Skywalker sold his landspeeder to pay Han Solo. CZ-3 was a white, humanoid droid. (CCG)

CZ-4
this CZ-series droid was part of Jabba the Hutt's droid pool. (CCG7)

Czerka Arms
manufacturers of hold-out blasters, flame weapons, and handheld projectile weapons. (RASB, ROE)

Czethros
this tall, broad-shouldered man had close-cropped, moss-green hair. A silver cyborg implant wrapped completely around his head, and had several access ports jacked directly into his skull. The implant covered his eyes, and a single red optical laser allowed him to see. One of the more powerful lieutenants in the Black Sun organization, Czethros was imprisoned in the Kessel spice mines after being arrested by Imperial officers on Ord Mantell, shortly after the Battle of Yavin. Czethros and his companion, Briff, had been trying to capture Han Solo by threatening to kill Chewbacca. Solo countered by stealing Czethros' starship and flying into several Imperial no-fly zones and committing other infractions. Han returned to Ord Mantell and rescued Chewbacca just before a squadron of stormtroopers arrested Czethros and Briff. Czethros found employment on Kessel as an assistant to Moruth Doole, and later returned to Ord Mantell upon his release. Czethros never forgot his Black Sun connections, and soon found employment with Durga the Hutt. After Durga's demise, he decided to lay low and became a respectable businessman, and was influential in the yearly planning of the Blockade Runners Derby. This served as the perfect front from which to rebuild Black Sun in his own image. It was Czethros who then arranged for Solo to act as Grand Marshall of the 93rd Derby, all the while plotting his revenge against Han. His initial plans failed, but Czethros was undaunted. He knew that he was rebuilding a criminal empire through the remnants of Black Sun, and would soon have enough resources to eliminate Solo once and for all. Czethros continued to expand his organization, learning from all of Black Sun's previous mistakes. He tried to take control of much of Cloud City's revenues, including SkyCenter Galleria, but was again foiled in his plans by Lando Calrissian and the Solo children. Sometime later, Czethros placed key Black Sun agents in high positions around the galaxy, and developed a plan which used precision communications to simultaneously activate them. On cue, they would disrupt New Republic governments and provide enough distraction for Czethros to move in and take control. First, however, Czethros tried to take over the spice mines of Kessel. His plan nearly succeeded, but the Jedi Knights Jaina Solo, Zekk, and Lowbacca managed to foil his communications plan and eliminate the threat. New Republic forces were quickly dispatched to Kessel, and Czethros was forced to flee. He was unable to get away cleanly, however, and fell into a vat of molten carbonite after tripping over a dead mine worker. His frozen form was recovered by the New Republic and taken into custody. (ROM, TCC, CCR)

C2-R4
1) a droid who approached Wuher in the alleyways of Mos Eisley, seeking asylum from the Jawas just before Ben Kenobi and Luke Skywalker booked passage aboard the *Millennium Falcon*. C2-R4 resembles an R2 unit in its basic shape, but it is covered with various bulbs and box-shaped appendages. Two whip-like extensors and two armatures sprout from the droid's central section, and much of its dome has been replaced with a toothy grill. He was modified over the years to perform a number of household and kitchen tasks, but was abandoned on Tatooine. The Jawas wanted to take him apart for scrap, but Wuher rescued him after seeing Greedo killed in the Mos Eisley cantina. Wuher had just gotten the idea to use Rodian pheromones in the liqueur he was brewing Jabba the Hutt, and he asked C2-R4 to help him brew it. (TME)
2) this was a series of barrel-shaped automatons. (JE)

C223
a group of Alliance containers used to supply Admiral Harkov and the defecting *Protector* fleet in the Ottega System. (TIE)

C285
this is the model number of Aratech's "Power-Spread" power dispersion unit, used on Imperial Sky Swoopers. (CFG)

C3 Computer
built by Comar for use in the Tri-Tracker, the Countermeasures Compensation Computer attempts to account for the jamming and evasion devices used by its targets. The C3 extrapolates the target's continued trajectory and feeds that into the targetting device. (ISB)

C3-L1
Busurra's protocol droid. (RASB)

C4-CZN
a mobile ion field gun. (TME)

C4LR
this series of litigation droids was designed and manufactured by Caldrahlsen Mechanicals during the New Order. (FOP)

C442
a group of Imperial container ships captured by the Alliance. (XW)

C5
a series of droids built with five arms, a single optic scanner on a stalk, and a single wheel for locomotion. (TJP)

C558
a group of Imperial container ships captured by the Alliance. (XW)

* D *

D & S Supercircuit
this was a model of extremely fast, high-speed starship navigational computer, available during the height of the New Order. (SL)

D-Mot
this was the name of Raquid Krev's security droid. Krev used the droid to guard his ship, the *Lexus Primal.* A group of spice-jackers once fooled the droid into letting them onto Krev's ship by disguising one of their members as Krev himself. D-Mot allowed the false Krev to deactivate itself, thereby allowing the spice-jackers to steal the cargo. (GG11)

D-Prog
a shortened name for the Corporate Sector System Development Programs, which provided aid to frontier worlds forgotten by the Old Republic. D-Progs were a product of COMPNOR, and were one of many examples of COMPNOR's ability to exploit the Old Republic's weaknesses. (ISB)

D-tape
see Detonite Tape. (ROE)

D-type Fighter
this is the basic Yevethan starfighter design. The D-type was named for its delta-wing formation. They were 12 meters in length, and were flown by a single pilot. Each was armed with three laser cannons, mounted on each wing and the tail. Like TIE Fighters, these ships were not hyperspace-capable, but they did have shields. (SOL, CTD)

D-V9
this silver-plated humanoid droid was Hoole's research assistant. Equipped with an OmniTask brain, Deevee faithfully tagged along when Hoole and the Arranda children got into trouble with the Empire. He successfully negotiated with Meego for the purchase of the *Shroud*, then used the data in the ship's computer memory to create an anti-serum which negated the effects of Doctor Evazan's reanimation serum. This saved the planet of Necropolis from the assault of Evazan's zombie army, and freed his human friends from Evazan's schemes. After encountering the Nightmare Machine on Nespis 8, D-V9 took a blaster bolt meant for Tash. After several more misadventures, Deevee decided that he had had enough. After some grueling repairs, Deevee retired to work at a Galactic Research Facility on Koaan. Hoole manumitted D-V9, allowing him free access to the facility. (GOF1, GOF2, GOF6, GOF7)

D-127X
an Alliance probe droid, operating as a sentry in the Atrivis Sector. It alerted the inhabitants of the planet Mantooine of an impending Imperial invasion. The droid was destroyed, but not before it relayed information on the Imperials to Mantooine. (RASB, XW)

D-3P-O2
this specially-programmed protocol droid served Vost Tyne as a secretary at the hyperbaride plant on Marca. It was completely loyal to Tyne, and was programmed with a Core-accented voice. (POM)

D-34
an Imperial outpost in the Javin Sector, it was used heavily just after the Battle of Hoth as an intercept point. The Imperials attempted to drive the fleeing Alliance ships into the Javin Sector and past D-34. The station was eventually captured by the Alliance, with the help of the Mugaari pirates. The Empire later recovered it. (TIE)

D-4
this was the designation of the New Republic Navy’s antiradiation mitigation procedure, used when a starship’s main reactor is damaged. (POT)

D-4R5
a humanoid droid which was assigned to Governor Grigor on M'haeli, D-4R5 was shot, and his memory wiped, as a device for Ranulf Trommer to use to infiltrate Mora's confidence. She was able to completely repair the droid, and it was put to use by the Alliance supporters on the planet. (ROC)

D-4R6
this protocol droid was owned by Merrik, on M’haeli. (ROC)

D-89
this New Republic Intelligence ferret ship was assigned to the Fifth Battle Group as a trailer for the Teljkon vagabond. It was used by Pakkpekatt to violate the twelve-kilometer zone around the vagabond, after the fleet's interdiction picket was set up. Later, when the *Lady Luck* gained entrance to the zecured zone, *D-89* was sent in to try and intercept the pleasure yacht using the same code. Unfortunately, the code had changed, and *D-89* was destroyed by the vagabond before it finally managed to jump to hyperspace. (BTS)

D/Crypt Information Services
this semi-legitimate business operated from a base in Mos Eisley, on the planet Tatooine, during the height of the New Order. It provided slicing and other data-retrieval services for any being with enough credits to afford them. Bossk used them to help break into

Slave I's computer banks, when the Trandoshan found the ship in orbit shortly before the Battle of Endor. (MA)

D/Square Decoder
this decryption and deciphering system was used in military and police databanks, as well as Imperial Ubiqtorate bases, and was quite powerful. It was designed and manufactured by Fedukowski. (VOF)

D'aelgoth Sector
Han Solo and Xaverri once conned the Assistant Secretary to the Imperial Moff of this sector out of all his money while implicating him in a treasonous crime. (THG)

d'Ahndole, Parsol
this man was an adventurer and hero of the early days of the Old Republic. His exploits were later the fodder for several holofeatures. (CRO)

D'asima, Paloma
this old woman was one of the Eleven Elders of the People of Emberlene, in the years following the Battle of Endor. On the recommendation of Karoly D'ulin, Paloma travelled to Yaga Minor to meet with Moff Disra and Grodin Tierce to discuss an alliance between the Mistryl and the new Empire. Flim, disguised as Grand Admiral Thrawn, was also present, throwing Paloma off her guard. Both Disra and Tierce were aware that Garm Bel Iblis had planned to raid Yaga Minor for a copy of the Caamas Document, and had arranged for the meeting to take place during the assault. They hoped it would prove to Paloma that the Empire was serious about taking control of the galaxy. (VOF)

D'Asta, Baron
this man served as one of the most powerful and wealthy members of the Imperial Interim Ruling Council. During the reign of Emperor Palpatine, D'Asta had done business with Jahren Sinn on Nez Peron. His place on the Council was filled by his daughter, Feena, when he became ill at an advanced age. However, he still held a position of power among the Imperials, controlling the area of space known as the D'Astam Sector. Some five years later, he was enraged to learn that Xandel Carivus had Feena imprisoned on nebulous charges of treason, and sent his fleet of warships against those controlled by Carivus. D'Asta's fleet was too powerful, and reduced Carivus' forces quickly. When Carivus released Feena, the Baron was loath to give up the battle, but did so to recover his daughter. (CE2)

D'Asta, Feena
this silver-haired woman rose to power as a member of the Imperial Interim Ruling Council, taking her father's place when he became ill. She had a plan to make peace with the New Republic, in order to help the Council gain some legitimacy, but met with stern opposition from Nolyds. When Nolyds was assassinated by a bomb hidden in a message disk, the other Council members decided that it must have been an inside job. They placed D'Asta on their list of suspects, but had no direct proof of her involvement. She later asked for a vote of no-confidence in Xandel Carivus' ability to lead the Council, but was only supported by Lord Manos. It was later revealed that the real Feena D'Asta had been kidnapped by Grappa the Hutt and cloned by Macus Kayniph.The clone was then inserted into the Council, in an effort to further the interests of Grappa and Black Sun. Kayniph sold her to Grappa the Hutt. Meanwhile, the clone was accused of treason against the Empire by Xandel Carivus and arrested. Back at Grappa's lair on Genon, Mirith Sinn tried to rescue the real Feena, whose father had been in business deals with Sinn's fiance. Sinn was caught, and Grappa gave her to the Zanzibar. Meanwhile, the arrest of D'Asta's clone forced her father to strike out against Xandel Carivus. He mustered the might of his own Imperial fleet and decimated Carivus' forces in a short battle. On Xo, Kir Kanos rescued Mirith Sinn, and she returned to Grappa to take custody of the real Feena D'Asta. Mirith brought Kir Kanos and the real Feena back to Ord Cantrell, where she presented her to Baron D'Asta. He was unsure of who to believe until Kanos and Sinn explained the plan, beginning with Carnor Jax's initial schemes. (CE2)

D'Astan Sector
this was the area of the galaxy controlled by Baron D'Asta and his fleet. (CE2)

D'farian
this alien race, a member of the New Republic, sided with the Diamalans in the Caamas Incident. (VOF)

D'gant
this man was an executive of a Vendusii Crystal mine during the Galactic Civil War. (HR)

D'harhan
this being was a member of a near-human species which implanted various mechanical systems into their bodies, often replacing major limbs and organs with cybernetic weapons. They coordinated their actions via an internal communications package. D'harhan was also a bounty hunter, and was well-suited to the task. His body was covered by heavy, black armor which protected the power and support systems for the huge laser cannon which served as its head. The weapon had an enormous bore, and was studded with sophisticated optical systems that allowed D'harhan to “see” its surroundings as well as target its prey. The subsystems of the laser were draped down his back, along his spine. The immense weight of all these systems would have overbalanced a normal creature, but D'harhan also had a segmented, armored “tail” which extended from his lower back and hips. Heavy, black gloves protected D'harhan’s hands, and thick-soled booted supported his feet. In order to communicate, D'harhan used an archaic keyboard attached to its central processors, and typed out its words. The words were interpreted and “spoken” by a vocabulator module. Boba Fett, the closest thing D'harhan had to a friend, had been present as his creation, and partnered with the near-human on a couple of occasions. D'harhan was known to shoot first and not bother to ask questions later. The last occasion was the hunt for Oph Nar Dinnid, in which D'harhan was forced to give up his weapons systems in order to land on the planet Circumtore. This nearly killed D'harhan, for his weapons systems were his primary essence. Fett maintained his life support with minimal power until his skills were needed. Then, a hidden weapons cache unloaded from within the Shell Hutt fortress, and D'harhan’s main laser cannon was reactivated. D'harhan managed to eliminate

a huge number of the mercenaries hired by Gheeta to protect the Shell Hutts, but their combined firepower eventually felled D'harhan. Boba Fett then used the near-human's laser cannon – which was still operational – to destroy Gheeta. It was believed that D'harhan was the last of his kind. (MA)

D'ian Orchid
a lush, tropical vine which produces beautiful flowers. (HSR)

D'Ink, Dineas
this man was just 10 years old when the Sixty Hour War wiped out the city of Paran. His parents were killed in the assault, and he was taken in by the Empire. Imperial forces brainwashed him with propaganda, and D'Ink grew up believing in the righteousness of the New Order. At the age of sixteen, he was recruited by Tolamyn Cayble and joined the Imperial Security Bureau. A smug and self-centered man, D'Ink volunteered to go undercover and infiltrate the Friends of Paran. He gained the confidence of its members very quickly, saving their lives several times in brief struggles with Imperial forces. However, he later led Imperial forces directly to the Friends of Paran base in Knellis. He was cornered by the Alliance team supporting the Friends, and died in a brief but intense firefight. When he didn't report back to Cayble, Cayble believed that D'Ink was still trying to capture the rebels. This allowed the Friends of Paran and the Alliance team to escape Derilyn and destroy the Star Destroyer *Brazen*. (OE)

D'kar
this Alliance agent one worked with Airen Cracken. In order to escape a group of lizard-men who had captured them, the group drew straws to see who would plant a bomb to distract the creatures. D'kar drew the short straw, and set out to explode the bomb. The only available "bomb" was created by plugging a positive flow detonator to a negative flow coupler. The "bomb" exploded the instant D'kar connected the two pieces, and was killed immediately. The rest of the group escaped. (CFG)

***D'kee*-class Landing Ship**
this Ssi-ruuvi starship was carried into battle by the *Sh'ner*-class planetary assault cruiser. Twelve *D'kee*-class ships could be carried in each *Sh'ner*-class ship deployed. The *D'kee*-class ships were piloted by four P'w'eck servants and eight P'w'eck gunners who are remotely controlled by a Ssi-ruuk aboard the *Sh'ner*-class ship. In addition to this crew complement, 100 collectors traveled on the ship to round up potential entechment subjects. The *D'kee* ship was armed with 100 paralysis cannisters, which it dropped over population centers as it plummetted through the atmosphere. The cannisters explode some 3,000 meters in the air, releasing large amounts of a Ssi-ruuvi paralysis toxin. The toxin was effective in two ways: skin contact and inhalation. The paralyzing effect lastsedabout eight hours, during which time the victims were alert but unable to move. Once the toxins had been released, the *D'kee*-class ships then descended to collect up to 10,000 entechment subjects each. (EGV, TBSB)

D'lak
this Twi'leki spice merchant was a minor dealing in the Outer Rim, buying and selling spice along the Corellian Trade Spine. He was known to be a fair-weather friend to independent spacers, willing to employ them but unwilling to help them if they got into a jam. (PSG)

D'larah
one of the most affluent cities on the planet Demophon, it was not as restricted as other cities during the New Order because the city's governor was related to an Imperial official. The city of D'larah was designed with pleasure in mind, and is visualy appealing. (SN)

D'larah Palm
a tree which has been genetically altered to grow in the domed city of D'larah, this palm has bright crimson leaves and produces a deep red fruit which has a sweet milk. (SN)

D'oemir Bear
this huge, carnivorous mammal was native to the Jhunia snow plains of the planet Neftali, and was hunted for its meat and fur. They were the apex predator on Neftali prior to the appearance of humans and Whiphids, and was nearly hunted to extinction. They were solitary hunters, and the sharp drop in their numbers resulted in their being protected. Hunters were still allowed to take d'oemir, provided that they paid up front for a license and a guide. The average d'oemir bear measured two meters in height when fully erect. (BSS)

D'olop Range
a range of mountains found on the planet M'haeli, the D'olop are the location of many of the planet's best dragite mines. (ROC)

D'rag
a Starshipwright working for Aerospace Engineers, Inc., who with Vinda puts out a collection request for the 2,500 credits owed to them by Han Solo. They have issued eight requests for payment, and Han had ignored them all until Spray showed up to repossess his ship. (HSR)

D'Skar
this planet is the first planet in the Coyn System. It is a hot, rocky, volcanic wasteland. The name "D'Skar" means "dagger" in the Coynese language. (PG)

D'skar
this was the name of the traditional Coynite dagger used in combat. (OE)

d'Tana, Keil
one of the early aliases used by Han Solo, during his tenure with Garris Shrike. He later tried to use the alias in order to sell the

Talisman to Truthful Toryn, but the Duros was already aware of the fact that the ship was stolen. He saw through the alias, but offered to take the ship off Han's hands for scrap prices. Han was forced to accept the offer. (TPS)

D'trel
at the height of the New Order, this was the most powerful of the Gorothite *j'ber* clans. (AE)

D'ukal, Shada
a Mistryl warrior, she was part of Manda D'ulin's team during the middle years of the New Order. When the team was paid to secure the Hammertong project, the mission went sour and Manda was killed. Shada and Karoly D'ulin managed to recover the Hammertong, but were forced to Tatooine in a stolen strike cruiser. In trying to secure passage, Shada impersonated Brea Tonnika and went into the Mos Eisley cantina just before Ben Kenobi and Luke Skywalker arrived to book passge to Alderaan. In a bizarre twist of fate, the real Brea Tonnika had left just three hours before Shada arrived. This tipped off Riij Winward, who was on guard at the Mos Eisley jail. He let Shada free, but could not get her to give up the Hammertong. She eventually found a way to get a section of the weapon off Tatooine and into the hands of the Alliance. Shada later became the bodyguard of the smuggler Mazzic, using her sharp-edged skills and knife-like fingernail inserts to keep Mazzic safe. The Mistryl society had allowed her to be employed by Mazzic, hoping to obtain wealth for Emberlene as Mazzic's organization grew. When the smuggler's company failed to live up to their expectations, the Mistryl sent Karoly to intercept Shada and return her to Emberlene for re-assignment. Shada balked at this, and a struggle ensued. Shada managed to defeat Karoly and flee from both Mazzic and the Mistryl. She then tried to meet up with Leia Organa-Solo to offer her services as a warrior to the New Republic. She tried calling, but her calls were always rerouted. So, she infiltrated a secret meeting between Leia and Talon Karrde at the Orowood Tower, but she ended up working for Karrde as part of the mission to find out where Jorj Car'das was hiding. After finding Car'das on Exocron and defeating Rei'kas, Shada learned from Car'das the true history of Emberlene. He offered her a datacard that contained the names of the mercenaries who destroyed the planet, as well as offering a second datacard. Shada decided that it was time the Mistryl moved on from their needs for revenge, and took the second card. It contained histories of Flim, Grodin Tierce, and Moff Disra, which she and Karrde returned to Admiral Pellaeon to use. After the Caamas Incident was resolved and a peace treaty was placed on the table, Shada agreed to work for the new Intelligence agency Karrde set up to share information between the Empire and the New Republic. (TME, TLC, SOP, VOF)

D'ulin, Karoly
a Mistryl warrior, she was Manda D'ulin's sister and a part of Manda's team shortly before the Battle of Yavin. When the team was paid to secure the Hammertong project, the mission went sour and Manda was killed. Karoly and Shada D'ukal managed to recover the Hammertong, but were forced to Tatooine in a stolen strike cruiser. In trying to secure passage, Karoly impersonated Shenni Tonnika and went into the Mos Eisley cantina just before Ben Kenobi and Luke Skywalker appeared, trying to book passage to Alderaan. In a bizarre twist of fate, the real Shenni Tonnika had left just three hours before Karoly arrived. This tipped off Riij Winward, who was on guard at the Mos Eisley jail. He let Karoly free, but could not get her to give up the Hammertong. Karoly was later sent to Borcorash to "recover" Shada, for the Mistryl felt that Mazzi'c organization wasn't helping them anymore. Shada defeated her in a brief struggle and escaped. Karoly continued to pursue her, nearly catching her on Coruscant before Shada joined Talon Karrde. Karoly continued her pursuit, although she had very little to go on. She stowed away on the *Lady Luck* when Lando Calrissian, Han Solo, Lobot, and Moegid traveled to Bastion to try and recover a copy of the Caamas Document. There, she stumbled across Zothip and his team, and decided to see if she could settle an old score with them. Instead, she found herself in the midst of a power struggle between Zothip and Moff Disra. When Zothip and his men tried to fight their way out, Karoly took the opportunity to attack. She and Major Tierce took out several of the pirates, and Karoly managed to kill Zothip with a knife to his spine just as he tried to assault Disra. After Control managed to take over the Cavrilhu Pirates, Disra and Flim - disguised as Thrawn - offered Karoly and the Mistryl a chance to serve the new Empire. Karoly agreed to bring Paloma D'asima to Yaga Minor, in order to discuss an alliance. The alliance was killed before it could be created, though, when Admiral Pellaeon arrived on the scene and exposed Disra, Tierce, and Flim for their true selves. Karoly then accompanied D'asima back to Emberlene. (TME, SOP, VOF)

D'ulin, Manda
a Mistryl team leader, she was approached by Dr. Kellering to help guard the Hammertong project. However, in trying to ascertain the job's scope, she was killed in an ambush. Her sister Karoly took over command of their group, and managed to obtain the Hammertong. (TME)

D'vouran
this strange planet was bioengineered by Borborygmus Gog for the Empire as part of Project Starscream. D'vouran appeared to be a normal, temperate world with rollin ghills, dense forests, and salty oceans. It had a breathable atmosphere, and Gog had it peopled with the enigmatic Enzeen race. It was discovered when the *Misanthrope* crashed into it and sent out a distress call. The accident was quickly covered up, although the planet was rumored to be the richest and most beautiful planet within 1,000 light-years, rumors which helped fuel its tourist trade. The tourists to the planet often had trouble finding it, since the planet seemed to move about on its own, and had no native system. In reality, the planet was somewhat symbiont with the Enzeen, a relationship engineered by Gog in an attempt to create life. The Enzeen were outwardly friendly, which allowed them to draw visitors into the forests. There, the planet would open itself up and swallow the visitors, bringing them to the Heart of D'vouran and deriving sustenance from their bodies. In return, the Enzeen were allowed to siphon off a small portion of D'vouran's life-force for their own sustenance. Eventually, the planet outgrew its creators, consuming the scientists who remained on the planet and breaking free of their control. It traveled like this until Mammon Hoole caught up to it. In fury, the planet tried to consume Hoole's ship as it fled, but only consumed itself in a spasm of rage. It suddenly reappeared, seveal light-years away, shortly afterward. (GOF1, GOF2)

D'we'mouk
this ancient Nikto represented his people in their negotiations with the Hutts, before the birth of the Old Republic. He signed the agreement which indentured the Nikto people into Hutt servitude for eternity. (GG12)

D'Wopp
a male Whiphid, and Valarian's chosen mate. He is a hunter of some renown. He tries to skip out on his wedding night to hunt down Han Solo, after Jabba the Hutt put out a bounty on Solo's head. This enraged Valarian, and a huge fight broke out at their reception. D'Wopp was returned to his homeworld of Toola in various parts. (TME)

Da Soocha
a planet with five moons in the Cyax system, in the Huttese language, Da Soocha means 'Waking Planet.' It is a water-covered world, which lended some credence to the Hutt legends of the Cyax system including a planet with an intelligent, godlike ocean. However, from all initial probes, Da Soocha's ocean is as normal as any other ocean. Admiral Ackbar had planned to rescue his fellow Mon Calamari from the Emperor's World Devastators by transporting them to Da Soocha. (DE1, DESB)

Da Soocha 5
Da Soocha's fifth moon, home of the New Republic's Pinnacle Base. It was chosen for the Pinnacle Base following the outbreak of civil war on Coruscant, primarily because its location was unknown to everyone but the Hutts. It is called the Pinnacle Moon because of its unique landscape. The huge gravitational pull of Da Soocha has created large tidal forces on the moon. These tides eventually washed away all loose sediment, revealing huge spires of rock that were spewed from volcanoes eons ago. These pinnacles are home for the Ixlls. The moon was destroyed by the resurrected Emperor Palpatine when he fired his Galaxy Gun at the moon, in an effort to eradicate the New Republic. (DE1, DESB, EE)

DA-series Droid
this form of automaton was developed by the New Republic and used as scavengers at battle sites. As directed by Operation Flotsam and the Historic Battle Site Preservation Act, these droids were used to gather information information from any recovered physical evidence from a battle site, prior to release for public viewing. These droids were often accompanied by SM-series scavenger droids, which collected the physical evidence for them. (CTD)

Da'Gara
this Yuuzhan Vong Prefect was in command of the primary invasion force launched at the known galaxy. Da'Gara was charged with executing the initial assaults on those planets which were the first Vector Prime objectives. His career was ended quickly after the loss of the Helska base, and his failure nearly ruined the career of Nom Anor. (VP, HT)

Da'k, Winslau
this former Jedi student was on his way to a bright future, until he passed within the presence of Darth Vader. From that time on, Winslau sought to learn more about the Dark Side of the Force. Winslau outsmarted his Jedi Master and imprisoned him on Morcanth, using his prowess with the Force to obtain wealth and luxury. When a group of New Republic agents and Jedi students infiltrated Morcanth, Winslau was defeated in combat. The agents released his old master, who was frail and dying but able to escape. (GMS)

Da'nor
one of the most unusual planets in the galaxy, Da'nor is located in the Delantine system near Romm. It is unusual in that it goes through four seasonal changes each day, as it orbits not only the Delantine sun but two other small stars. The planet undergoes incredible change, and the plant and animal species which inhabit the world have adapted to the changes in order to survive. The primary species of creatures which live on the world are the ectotherms and a species of large, predatory birds. (SA2)

Daala
an Imperial Navy Admiral (the only female in any Imperial command position) in charge of the Maw Installation. She was educated at the Academy on Carida, and excelled at everything her teachers could throw at her. Unfortunately, being female in the Imperial Navy meant that she was constantly overlooked for promotions and awards. This angered her, but she struck back silently, creating an alter ego for herself in the Academy's computers. Her alias quickly became known as one of the Empire's brightest naval minds, and even Grand Moff Tarkin took notice. When he arrived at Carida to take this military prodigy under his wing, he was stymied by the fact that the physical person did not exist. He dug deeper into the computer records and discovered Daala's ruse. Though he was Imperial to the core, Tarkin realized that her genius could not be wasted any longer. He took Daala with him as a personal attache, and promoted her in the field. Her promotion to Admiral was presented by Grand Moff Tarkin, and Palpatine may have been unaware of it. She was placed in command of the small fleet guarding the Maw Installation, where she stayed for ten years, cut off from the outside galaxy. When the Maw Installation was discovered by Han Solo and Kyp Durron, she was forced into action against a vast, unknown enemy and with limited, outdated resources. Her initial strikes against the New Republic were successful, but she lost three-quarters of her fleet in the process. She fled to the deep Core Systems, hiding from the New Republic while trying to unite the various Imperial warlords who also hid there, squabbling amongst themselves. She eventually met up with Pellaeon, and the two of them executed the warlords in a summit meeting that was supposed to bring them all together. The mass executions were Daala's last resort, but she chose to do it. She took command of the combined Imperial fleet, and set out to eliminate the Jedi Academy on Yavin 4. She also arranged for part of her fleet to take out a number of important New Republic locations. Her plans nearly succeeded, but the combined might of the Jedi Knights and the New Republic proved too much for her fleet. The seventeen ships under Pellaeon were physically flung from the system; Cronus' ships were dispersed on secondary missions; and her own flagship, the *Knight Hammer*, was sabotaged by Callista before she could claim ultimate victory. She evacuated the ship as it plunged into the core of Yavin, and was rescued by Pellaeon's ships at the fringes of the system. Once aboard Pellaeon's ship, Daala resigned her rank as Admiral and turned the fleet over to Pellaeon. She re-appeared on Cybloc XII, shortly after the Death Seed plague had wiped out the New Republic forces there. She found R2-D2 and C-3PO among the decomposing bodies. She had been retired on Pedducis Chorios, but was offered an advisory position by the piratical warlords that rules the planet. She hoped that the droids would reveal information on the battle in the Meridian Sector, but was dismayed to learn that Moff Getelles was among the combatants. She detested his condescending ways, and agreed to help out the New Republic by attacking Getelles. In the aftermath, she was reunited with Liegeus, and the two returned to her outpost on Pedducis Chorios. (JS, DA, COTF, DS)

Daalang
this planet was the site of a trade conference during the Galactic Civil War. Han Solo was escorting Leia Organa to the conference when they became entangled with the Five near Attahox. (CSWDW)

Daan
this people was one of the two major factions which inhabited the planet of Melida/Daan. Throughout the history of their planet, the Melida had seen the Daan as feral beasts, and used a legacy of perceived wrong-doings to continue their civil war. The older members of both societies fought to avenge losses sustained centuries before, using their children as laborers in munitions factories while they killed each other in battle. They had been involved in a war with the Melida for thirty years before Obi-Wan Kenobi and Qui-Gon Jinn traveled to their planet to rescue Tahl. (DOD)

Daan Council
the governing body that controlled the actions of the Daan, some twelve years before the Battle of Naboo. (DOD)

Dace Diath
a dark-skinned, humanoid Jedi Knight who served in the Battle of Koros Minor, and was present at the Jedi Assembly at Deneba. A native of Tatooine, Dace followed his father, Sidrona Diath, along the path to becoming a Jedi Knight. He learned the ways of the Force under the tutelage of Master Vodo Siosk-Baas, and fought bravely on Onderon against the Naddist uprising there. He nearly died on Ossus, though, during a training flight with Cay Qel-Droma. They were testing the Star Saber attack ship when Dace concentrated on the ship's targetting computer but ignored his flight path. His ship was destroyed when it impacted a rocky spire, but Dace managed to eject from the explosion, using the Force to levitate away from it. He later assisted the Jedi Knights during the Great Sith War, and was among the group that pursued Aleema and Crado into the Cron System. When Aleema tore one of the stars apart, Dace was vaporized in the resulting explosion. (FNU, DLS, TSW)

Dachat
the Nelroni Marauders established a base on this planet, which was located along the Hyabb-Twith Corridor. The Dachat base allowed the Marauders to prey upon the governments of both Hyabb and Twith, while taking their pick of the ships which traveled between them. Following the loss of their main base on Voon, the Nelroni were driven off Dachat by the ancient Jedi Knights. (TOJC)

Dack
this possible Jedi candidate was located in the Imperial computers by R2-D2 and C-3PO, but was disregarded because he cheated rather than sensed the winners of blob races. He was a micro-electronics expert. Seeking to become wealthy and never have to work again, he rigged the Duchess Mistal's search for a consort so that the computer selected him as the candidate. She could not bear to be away from him, and so she wouldn't let him out of her sight. He fled to Umgul in an effort to escape their marriage, and tried to rig enough blob races to afford passage farther from Dargul. He was apprehended by Lando Calrissian during a blob race, as Lando was trying to determine if Tymmo were a candidate for the Jedi Academy. What Lando discovered was that Tymmo had been implanting micro-motivators into the blobs in order to coerce them into winning. Since cheating at blob races incurred the death sentence on Umgul, and since Tymmo wanted to live more than he wanted to die, he surrendered to Lando was returned to Mistal. (JS, JASB)

Dack Track
an Umgullian blobstacle course commissioned by Duchess Mistal of Dargul, and built by Slish Fondine. It was built to commemorate Dack's return to the Duchess's side. (JS)

Daclo Koat-xi
a New Republic Commander who led a field operations team into the galaxy to learn more about the World Devastators. (DESB)

Dactrurian
an alien race. (RM)

Dactyl
this yellow ammonia crystal is vital to the survival of Arconans who are away from their homeworld. Dactyl is used as a dietary supplement to stave off the effects of low-ammonia atmospheres. Even short periods of time without a regular supply of ammonia will kill an Arconan, so a steady source of dactyl is maintained during travel. (RF)

Dade, Lilla
a scout in Page's Commandos, her job is to drop behind enemy lines and open a path for the rest of the team. (HTSB)

Dadeferron, Dixon
Torm's father, he was turned into the Corporate Sector police force by Torm for infractions loosely based on the land-use disputes between the Dadeferron family and the Authority. Torm's real motivation was to gain control of the Kail Ranges. (CSA)

Dadeferron, Torm
a native of the planet Kail, Torm and his family were independent landowners within the Corporate Sector. He was jealous of the power his father held as the owner of the Kail Ranges, and wanted it for himself. When his family became involved in a series of land-use disputes with the Corporate Sector Authority, Torm was approached by Authority agents and offered the chance to own the Ranges outright if he would held convict his father of some wrong-doing. Torm agreed, and soon his father, Dixon, and his brother, Trevim, were arrested and removed from Kail. Torm's involvement with the Authority didn't end there. He joined up with Rekkon, ostensibly in an effort to locate his father and brother who had "suddenly disappeared" after the land-use battle. However, this story was just a cover for

his real work as an Authority operative whose mission it was to infiltrate Rekkon's group and eliminate it. Torm succeeded in killing Rekkon aboard the *Millennium Falcon*, but not before Rekkon was able to discover the location of Stars' End. Torm was later discovered by Han Solo as Rekkon's killer, and Han quickly deposited Torm into outer space, without a pressure suit. (HSE, CSA)

Dadeferron, Trevim
Torm's brother, sent to Stars' End with his father, Dixon, as part of the plot to place Torm in control of the Kail Ranges and remove the dispute over the use of the Ranges. (CSA)

Dadefra, Alistar
this man was the Imperial Navy Captain who commanded the mission to wipe out the Eyttyrmin Batiiv pirates. He used the tractor beams on his *Victory*-class Star Destroyers to hold the pirates' corvettes at bay while spacetroopers boarded them and killed the occupants. He then started lang-range jamming, cutting the smaller pirate ships off from their commands. The Star Destroyers then opened fire at will, followed by an intense concussion missile barrage launched at the surface of the planet Khuiumin. The Imperials sustained 86 casualties while wiping out nearly 8,000 pirates. After the success of the mission, the 53-year-old Dadefra was promoted to the command of the *Imperial*-class Star Destroyer *Brazen*, and dispatched to Elrood Sector to wipe out the rebellion and piracy which sprang up after the Battle of Yavin. He spent a great deal of time disciplining Captains Pryl and Zed, working to defuse their rivalry in order to center their efforts on destroying the Alliance. When the *Brazen* was ambushed by pirates, Dadefra managed to limp back to Derilyn for repairs. Unfortunately, the Alliance was able to destroy the *Brazen*. It was unknown if Dadefra was aboard the ship when it exploded. (SWSB, OE)

Dadrus
this gas giant was the outermost of the three worlds in the Marcellus System. It had five moons. *Note that the report from Vost Tyne to Aaz'del Hutrick referred to this planet as Dardris*. (POM)

Daedalon System
a planetary system. (TPS)

Daedalus Corporation
this mining outfit operates on the planet Korbin. (PG2)

Daekun
this was the largest of the underground cities located on the planet Aleron. (PGT)

Daelar vuv Tertarrnek
this Covallon was one of the Alliance's deepest cover agents, pretending to be the pet of Moff Harlov Jarnek. The Imperial Moff, a prime example of a xenophobe who couldn't see anything not human as intelligent, thought vuv Tertarrnek was an interesting pet and nothing more. vuv Tertarrnek, on the other hand, understood everything the Moff said, and was able to provide the Alliance with a bounty of information on troop and starship movements in Tandon Sector. However, vuv Tertarrnek's position as a pet made it hard to transmit data back to the Alliance without being caught, since Jarnek liked to keep his pet at his side to impress others. vuv Tertarrnek maintained his position at the Moff's side by using his empathic sense to match his actions to the Moff's needs. (CRO)

Daele, Hart
this Jedi Knight was known as a theoretical mathematician. He was especially gifted in the playing of Divoran Holochess. He was a native of the planet Damualer Triac. (GG9)

Daeshara'cor
this Twi'leki female was one of the first of her species to attend Luke Skywalker's Jedi *praxeum* on Yavin 4. As a child, she was orphaned when her mother was enslaved, and she spent a lot of time in starports, talking to pilots and learning how to exist outside society's mainstream. Daeshara'cor never forgot the loss of her mother. After joing the *praxeum*, she struggled mightily with her training, though she believed that Luke's trainings were being lost on Kyp Durron. Daeshara'cor, however, still harbored anger over the loss of her mother, which eventually led her down a path toward the Dark Side of the Force. Shortly after the Yuuzhan Vong first invaded the galaxy, Daeshara'cor was given the mission to determine if any data files from the Maw Installation survived its destruction. After learning how the Yuuzhan Vong enslaved other beings and turned them into mindless slaves, she chose not to board the ship and began her own search for a superweapon to destroy the Vong. She planned to travel to Vortex, hoping to lead the Jedi away from her path. However, Anakin Solo and Chalco located her on Garos IV. Daeshara'cor was forced to capture them and hold them ransom. Anakin, with Chalco's help, managed to escape and capture Daeshara'cor, and they returned her to the Jedi gathered on Ithor. She apologized for her actions, and was eventually forgiven by Master Skywalker. She later fought side by side with Anakin in the Battle of Ithor, but in the end she was mortally poisoned by the bite of a Yuuzhan Vong amphistaff. Anakin could nothing to save her. As her life expired, Daeshara'cor gave herself up to the Force, and her physical form disappeared. (DTR)

Daf Spearmaster
this Whiphid was part of a mercenary band hired to train the TransGalMeg security force on the planet Narg. However, when the natives of Narg realized that Daf wasn't human, he was released from service. Since that time, he has remained on the planet, frequenting the Free Access Grill and spending his evenings talking with Lin Konpost. Daf realized that his chances of a good living were limited on Narg, but feared that Imperial control of the galaxy would make his life even worse. (TA)

Dafid, Wex "TIE-Die"
an Alliance tactical training officer who taught the new starpilot recruits on board the *Independence*. He earned the nickname "TIE-Die" for his many ways to destroy the Imperial starships. (XW)

Dagelin Minor
this inhabitants of the planet were nearly wiped out by a strain of the Hardan Plague carried to the planet by a swarm of Bogan's Brown Nafen which had been imported to control an outbreak of dhuru flies. All but two percent of the population succombed to the disease. (COG)

Dagger
1) an Alliance transport assigned to pick up the defectors from the *Bixby* near Dellalt. (XW)
2) this Trade Federation starship participated in the Battle of Naboo. (OWS, SFT)

Dagger, The
developed by Mercevian Nagua - and often known as the Mercevian Nagua Manevuer - this pirate tactic involved the use of a saboteur to disable a target ship's hyperdrive at a specific time, bringing the ship out of hyperspace near a pirate fleet. It was a risky maneuver for the agent placed aboard the target ship, because being discovered often meant certain death. A variation of this maneuver had the saboteur actually seize control of the bridge and bring the ship out of hyperspace themself, delivering it to the pirate fleet. (PP)

Dagger Combat Pistol
this was a slugthrower produced by Coruschal WeaponWorks during the Galactic Civil War. (FOP)

Dagger-D
this form of starfighter was produced by the Duros for police work within the Duros System. (BP)

Daggerblade
this Imperial System Patrol Craft showed up suddenly in the Endor System, just after the Battle of Endor. It destroyed the Alliance Corvette *Old Republic* before escaping. (TBSB)

Daggerlip
this predator is native to the jungles of Cona. (RF)

Daggert
this small, beautifully-striped fish is native to the oceans of Naboo. They are prolific breeders, and evolutionary response to their short lifespan. (GF)

Dagobah
primary planet in the Dagobah system, this swamp planet was home to Yoda. It is located in the Sluis sector. Near the end of the Bpfassh Dark Jedi Insurrection, one of the fleeing Dark Jedi hid on Dagobah. No one knows what happened to the Dark Jedi, but it is surmised that he died there. Furthermore, his knowledge of the Dark Side of the Force caused the planet to be bathed in Dark Side energy. This might also explain why the Jedi Master Yoda was able to hide on Dagobah during Palpatine's purge of the Jedi, since his Light Side strength would have been masked by the amount of Dark Side energy on the planet. The planet's day lasts 23 standard hours, and its year is 341 local days long. (ESB, HTTE, HTSB)

Dagobah System
located in the Sluis sector, and contained the planet Dagobah. It doesn't appear on any of the Alliance's charts, when Luke tries to search out Master Yoda, even though it was involved in the Dark Jedi uprising which began on Bpfassh. (ESBN)

Dagobah Tech
a school, set up by the Alliance on Mount Yoda on Dagobah, it is where the youth of the Alliance can go to get technical and other forms of training. The Jedi Prince Ken attended classes there. (MMY)

Dagore, Winfrid
this native of Teth was a commander in her planet's armed forces during the early days of the Alliance and the resistance against the Empire. She met with Bria Tharen to discuss her planet's open rebellion, but she felt that Teth was "safe" because of its location in the Outer Rim. (RD)

Dagri
one of the four moons orbitting the planet Onderon. (TOJC)

Dahome
this Alliance Nebulon-B frigate was destroyed when the Empire attacked the Organarms facility during the Galactic Civil War. (TIE)

Dahvil
little is known about this planet, which is located in the Rayter Sector. (CRO)

Dahvil-Fodro Hyperspace Promenade
this starship race was run annually, and required racers to travel from Dahvil to Ord Dorlass, then to Tintel, Azna, and then Fodro. (CRO)

Dahz Thulaka
this notedly malevolent Twi'lek lived and worked deep in the bowels of Starlyte Station, where he performed a variety of dark

experiments. Talandro Starlyte was aware that Thulaka captured unsuspecting visitors to the Station and used them in his experiments, but was somehow unable to stop it. Thulaka discovered, during his time studying to become a doctor, that he was sensitive to the Force, and dedicated most of his time to researching the mystical energy field. However, Thulaka lacked the patience to correctly develop an affinity with the Light Side of the Force. When the Dark Side called to him, Thulaka jumped in quickly and was shortly dominated by it. He began using his medical skills and his knowledge of the Force to try and create his own army of deformed creatures, capturing unwitting victims and performing strange and unusual experiments on them. These creatures often died quick, horrible deaths, since Thulaka lacked the power to maintain them. After settling on Starlyte Station, Thulaka found an abundance of "raw material" and set up a lab in the deepest section of the station. (WSV)

Dail Sector
this area of the galaxy is located in the Outer Rim Territories. (GG9)

Daine, Cubber
this Corellian served the Alliance and the New Republic as a starfighter mechanic. He was one of the chief mechanics at Echo Base on Hoth, and was later assigned to be Wraith Squadron's mechanic when that squadron was first formed. He was often described as just under average height and just over average weight. He was a family man, and had a six-year-old daughter stationed on Folor with him. (WS)

Dainsom
a native of Algarian, Dainsom was an Imperial trooper who served aboard the *Super*-class Star Destroyer *Executor*, guarding highly-secure areas from unauthorized entry. He was promoted to the *Executor* after performing at a high level of service aboard the *Thunderflare*. (CCG5)

Dairkan Starliner
a luxury ship used to transport passengers between planets. (WG)

Daiv
Benedict Vidkum's brother-in-law, Daiv worked for the construction company that build Prince Xizor's castle on Coruscant. (SE)

Dajaal
this was one of the most prominent families of the planet Brentaal, and was known as one of the strongest commercial leaders along with the Brentioch and Jo'uda clans. (SWJ13)

Dajus, Jessa
this woman was a member of the navigational crew of the *FarStar*. She was implicated as having ties to the underworld by Gorak Khzam, when the Rodian defected from the crew on Uukaablis. During the *FarStar*'s patrol of the Kathol Outback, she suffered strange headaches that suddenly appeared and, often just as suddenly, disappeared. The closer the ship got to the Kathol Rift, the stronger the headaches became. During this time, she also distanced herself from the crew, much to the consternation of Captain Adrimetrum. She also kept secret a good deal of information on Moff Sarne himself, which she discovered during several computer searches. When the crew of the *FarStar* located and recovered the Codex from an alien construct inside the Kathol Rift, Jessa experienced an intense hallucination about a spider-like creature consuming an entire planet before taking her inside its embrace. She slipped into a coma and could not be revived until the ship discovered the planet Demonsgate. Then, Jessa suddenly woke up and began ranting about knowing the location of the "DarkStryder Planet" and Moff Sarne's hidden base. (DARK, KO, KR)

Dakar
this alien managed the hangar bays on Exis Station, nearly 4,000 years before the Battle of Yavin. Dakar had solid-black eyes and a series of folds where his nose and mouth should be. He was a friend of the scavenger Hoggon, and gave him information on where the Jedi Knights were meeting during the Exis Convocation. (TOJR)

Dakerno, Crat
this Imperial strategist was part of the task force sent to quell the continual uprisings between the Waroot and Farang tribes on the planet Ab'Bshingh. He studied the complex customs and rituals of the two factions, and used this knowledge to create the board game B'shingh. (SWJ8)

Dakkar the Distant
an unpleasant Mos Eisley cantina owner who employed Shaara as a dancer. (TJP)

Dakot Tech
one of the multitude of schools found on Dakot 7 at the height of the New Order. (BI)

Dakot 7
this planet was known as a center of academia in Mortex Sector. (BI)

Dakshee
this planet is located in the same sector as Dentaal, and was a hotbed of rebellion during the New Order. (SWAJ)

Dakuyl
this planet is the sister world of Verkuyl, and was planned to be used as a secondary alazhi plantation. These plans were implemented by the Empire, and were placed on hold after the Battle of Endor. (SWJ13)

Dal
this red giant is one of four stars that are located at the center of the Opiteihr System. (TSK)

Dalastine
this planet was the location of an Alliance base in the Outer Rim Territories. (GG9)

Dalastine IV
this gloomy moon orbitted the planet Dalastine. (GG9)

Dalchon System
it was here that Adar Tallon faked his death. (TM)

Dalei, Brii'n
this man was a contemporary of Drake Paulsen. Like all other Socorran smugglers who died, Brii'n Dalei was given a funeral within the rock formation known as the Judges of the Dead. (BSS)

Dalgeer
this Sullustan was a security officer for SoroSuub, until he coul dno longer reconcile SoroSuub's connections with the Empire and some of its policies. He joined the Alliance, and was happy to volunteer his services in the construction and management of a base within the volcano of Mount Deldarca. His dedication and energy earned him the respect of the base's personnel, and in turn they named the base 'Dalgeer's Rim.' (HAS)

Dalgeer's Rim
this was the name of an Alliance base located in the Mount Deldarca caverns. Since Deldarca was an active volcano, it provided a measure of protection against detection. The base of the volcano was riddled with tunnels and caverns left behind by flowing lava, which made the location ideal for the Alliance since much of the excavation work had been done naturally. Dalgeers' RIm served as a staging area and secondary fighter base for the starfighters in the system. Power for the base was developed by tapping into the incredibly hot lava flowing beneath the mountain, providing a virtually endless supply of geothermal energy. The base was named fr its first commander, the Sullustan Dalgeer. (HAS)

Dalhney, Hric
a native of Alderaan, Dalhney was the Deputy Minister of Security serving Bail Organa. He and Winter travelled to Cloud City to meet with Bria Tharen, to discuss whether or note Alderaan would join the growing rebellion and fight the Empire. Hric was a strong believer in Alderaan’s pacifist position, and would support the rebellion but could not commit Alderaan to any combat. (RD)

Dalisor Merchant Fleet
this intergalactic shipping conglomerate was destroyed by the Lortans, which spread the Reslian Plague throughout its ranks. (GG12)

Dalkash Ale
a flavorful ale brewed on the planet Lianna. (ML)

Dalla the Black
see Solo, Dalla (CPL)

Dalla
a Hutt acquaintance of Han Solo on Coruscant, running a casino in a building that is squashed beneath 90,000 years' worth of debris. (DA)

Dalliance
this YT-1210 freighter was owned and operated by the Jedi *praxeum* on Yavin 4, during the second decade of the New Republic. Corran Horn and Ganner Rhysode flew it to Bimmiel to investigate the disappearance of an Agamarian xenoarcheology class. (DTO)

Dallin, Hal
this man served as part of the Alliance’s Green Squadron of X-Wing fighters, out of Eyrie Base. (SWJ8)

Dalloralla
this species of tree was native to the planet Belkadan. The average dalloralla was thirty meters in height, and they grew in dense, jungle-like groves. The entire dalloralla tree population was wiped out by the Yuuzhan Vong, when they destroyed the planet Belkadan in order to draw attention away from their base on Helska. (VP)

Dallows, Rhys
this man was learning how to fly the Naboo N-1 starfighter, as part of the small group of Naboo pilots who made up Echo Flight. He was something of a smart-aleck, and was friends with Dren Melne. However, his loyalties were to the Naboo, and when Dren tried to force Echo Flight to turn over their N-1 starfighters to Captain Sorran and the *Velumina*, Rhys came to the aid of Essara Till. For his actions, Rhys was promoted to a position within Bravo Squadron. He was thrown into battle when the Trade Federation blockaded Naboo, forcing Queen Amidala to flee the planet. Upon her return, Rhys and the rest of the pilots flew their starfighters against the Federation's Droid Control Ship during the Battle of Naboo. *Note that this character is named* Rhys Darrow *in the final installment of* The Starfighter Trap, *on the LucasArts website*. (OWS, SFT)

Dalos IV
a planet located in Nilgaard Sector, Dalos IV is a hot, humid world covered with shallow oceans and a single continent. It was a small world, measuring just 7,000 kilometers in diameter, and was originally settled as a penal colony. During the early years of the New Order, many criminal families moved to Dalos IV to escape the persecution of the Empire. (ND)

Dalos Peninsula
this point of land, located on the planet Verkuyl, was the site of Verkuylian BactaCo's corporate headquarters. Much of the peninsula was cleared for use in housing the workers and residents of the planet. (SWJ13)

Dalron IV
Davaire Colmar defected to the Alliance on this planet. (GG9)

Dalron 5
a planet which was devastated by the Empire during a long siege. The planet's inhabitants fled, and were discovered by Lak Sivrak. The Empire put the strategies of Jan Dodonna to work here, which hardened Dodonna's resolve to assist the Alliance in defeating the Empire. (MTS)

Daltar
little was known of the planet, until it was discovered by Darth Vader to be an Alliance listening outpost. The outpost was later destroyed by Imperial forces. (REB)

Daluba
the tyrant Tonkoss Rathba was a native of this planet. (VP)

Daluuj
a planet near Calamari with a wildly unstable weather system, Daluuj was the site of an Imperial training center. When the Empire made its first attack on Calamari, Admiral Ackbar and his troops fled Calamari and tried to rendezvous with the Alliance, but they were attacked by Imperial cruisers. Ackbar and his people fled their ship in escape pods, many of which landed on Daluuj. They were later rescued by Luke Skywalker, Han Solo, and Leia Organa. (CSW)

Damarind Corporation
this galaxy-wide conglomerate of jewel merchants had an exclusive contract with the Empire to harvest corusca gems from the Yavin System. They went bankrupt because their orbiting gem collection station, known as the Damarind Fishing Station, failed to collect gems in sufficient numbers to offset costs. (GG2)

Damarind Fishing Station
this was the Damarind Corporation's corusca gem collection station in orbit around Yavin. It failed to bring in enough gems to keep the company solvent, and Damarind went bankrupt. (GG2)

Damasc
this Tahlboorean term means “father.” (DRPC)

Damatal Holonews
this was a pro-Imperial newsnet service which was based on the planet Esseles. (SWJ8)

Damaya
a Dathomir witch of the Singing Mountain Clan. (CPL)

Dambrizi, Solimon
this young man was a native of Corulag, where he was a member of the police force in Adjesk. While on the force, Solimon was known for his uncanny intutition. When he stumbled upon a book of Jedi lore, Solimon realized that his "sixth sense" was actually The Force. He resigned his commission with the police and set out to learn more about The Force. He fashioned his own lightsaber during the early years of the Galactic Civil War, and spent much of his life searching for other Force-sensitives. (WSV)

Dame Fortune
this was the name of a goddess of good luck only moderately worshipped by just about every spacer in the galaxy. (SSR)

Damio
manufacturers of custom-combination sensor systems for starships. (RM)

Dammon University
a major educational center located near the Sienar Fleet Systems research and development laboratory on Corulag. (FOP)

Damonite Yors B
this planet, the fifth in its system, is a frigid world wracked by methane ice storms. It was here that Seti Ashgad’s forces destroyed the *Corbantis* after they captured Leia Organa-Solo. (POT)

Damorian Manufacturing
builders of the *Carrack*-class light cruiser, Damorian is a small corporation based on the planet Esseles. They have also had success in the transport ship market. (ISB, EGV)

Damorind Securities
this corporation produced large detention devices such as force cages. (GG10)

Damualer Triac
this planet is home to the Millennium Oak. (GG9)

Dana
1) this Alliance secret agent infiltrated the Imperial ranks and was serving on the Star Destroyer *Relentless* when she learned that Captain Parlan had issued a bounty for the life of Adar Tallon. She was preparing to bring this information to the Alliance when her cover was blown. She managed to escape into the Kwenn Space Station when the *Relentless* docked there, but was killed by the bounty hunter Jodo Kast before she could transmit the information. (TM)
2) this Galacian was a member of the hill people who lived outside the city of Galu, and was one of Elan's chief lieutenants. (MOC)

Dana Dregond
this native of the planet Kamori was a master painter at the Glanthe school. Dregond was killed in the series of earthquakes that devastated the Zethusian plains. (SWAJ)

Danadine
this planet is located in Dail Sector. (GG11)

Danalis
this poor young girl was a native of Corellia. She was an orphan who had been abandoned and left for dead. She had lived in an alley, competing with the vrelts for space, before Garris Shrike “rescued” her. He promised her that he would provide reconstructive surgery to repair the numerous vrelt bites that marred her face, if she would work for him. She agreed, but soon found out that Shrike was a stern taskmaster. At about the age of fourteen, Danalis also realized that Shrike was never going to provide the surgery he promised. Rather than face another day working for nothing, Danalis committed suicide by entering an airlock on the *Trader’s Luck* and cycling it - without a pressure suit. (TPS)

Danarc Run
this hyperspace trade route cuts Corva Sector almost in half. (SWJ8)

Danaru
this rich, tasty beverage is fermented from terrberries, spicy nuts, and stored in Parein Sweetgreen fruit shells. At first, the drink is highly refreshing. However, the alcohol content hits you hard about a hlaf-hour later. It originated on Parein II 4. (GG9)

Dance of Love
this Kitonak mating ritual takes place during the Celebration of Life. The Kitonaks submerge themselves in the temporary rivers formed when the Kurdan desert floods every ten years, joining with their mates and becoming pregnant. Ten years later, during the next flood, the mates rejoin in the waters and give birth to a young Kitonak. (GG4)

Dance Swarm
this Fefze ritualistic gathering involves various Fefze swarms meeting to propagate they species. During the dance, males fertilize the eggs of females, which are then formed into a stickly globule. The two parents need not be from the same swarm, and many different females contribute to the globule. The dance has become somewhat stylized over the history of the Fefze race, and has taken on many of the characteristics of a koncco dance. Sculpture and other accesories have also been added to the dance, and it has become a tourist attraction to watch. (GG4)

Dancer
Grael used this term to describe labor droids. (SWJ1)

Danchaf
this creature, native to the planet Garban, was known to the Jenets as a tree goblin. Many xeno-biologists considered the danchaf to be simply animals, while the Jenet argued that they exhibited problem-solving and reasoning skills when not being observed by off-worlders. The average danchaf resembled a two-meter-tall humanoid, with broad shoulders and clawed feet used for climbing. A large horn-like scale protected each shoulder. The danchaf were considered vicious predators, hunting in packs of 10 or more. The Jenet maintain legends which indicated that the danchaf were once the rulers of the planet Garban, marauding the planet in huge packs before Jenet warriors were able to decimate the population and drive them back. (COG)

Dancing Duinuogwuin Inn
this hotel was located in the richest part of the capital city of Deysum III. (GMK)

Dancing Pit, The
the dancers' prep room in Jabba's palace. (TJP)

Dancitorium
this is the generic term for a zero-gravity dance hall. (SWJ9)

Dancreti
this planet was covered with tropical jungles and swamps. (COG)

Dandalas
this planet is located in the Koornacht Cluster, in Farlax Sector. (SOL)

Dandelion Warriors
a group of warriors native to the Forest Moon of Endor. (EGC)

Dandi
this Imperial *Xiytiar*-class transport was destroyed by the Alliance, shortly before the Battle of Endor. It was part of the fleet which supplied the *Bretie* production facility at the time. (XWA)

Dando
one of the caretakers of the Imperial base on Jellyfish Cove, Dando succumbed to the wiles of the ethereal wraiths that inhabited the nighttime hours. He was consumed while outside the protective confines of the base. Bara later used his uniform to try and attack Garve. (TMEC)

Dangerous Dreams
a compilation of songs written and played by the band Red Shift Limit, it also includes a single entitled *Dangerous Dreams*. Both have been banned by the Imperial Board of Culture. (GG9)

Dangerous Species Act
an Imperial decree, this act allowed the Empire to eliminate any species it deemed dangerous to any Imperial operation on a planet. It was meant to apply only to non-sentient species. (GG4)

Dangor, Ars
Ars Dangor was one of Emperor Palpatine's closest advisors. He was one of Palpatine's cronies during the Old Republic, when Palpatine was an unassuming Senator. It was Dangor who announced to the galaxy that Palpatine had initiated martial law throuhgout the galaxy, and that the Grand Moffs would have direct control over their own systems (as Tarkin announced to his team aboard the first Death Star). He also publically announced the disbanding of the Imperial Senate. (ISB, DSTC)

Danid, Burr
this man was a student of the Royal Imperial Guard training facility on Yinchorr, at the same time as Kir Kanos and Carnor Jax. He was considered one of the best students in training at the time. When Emperor Palpatine visitied the facility with Darth Vader, Danid was chosen to battle the Dark Lord in one-on-one combat. Although his technique was flawless, Vader easily defeated Danid. He cut off Danid's right forearm, then kicked him over the edge of The Squall's raised platform. (CE)

Danith Jalay
this smuggler owned the *Elegant Interlude*, and maintained a residence on Nar Shaddaa during the early years of the New Order. (THG)

Dankayo
this unremarkable world was the site of an Alliance administrative base which coordinated activities in three separate sectors. Records of every undercover agent and their operations were maintained there, as well as the location of many Alliance safeworlds. The base was somehow discovered by Imperial forces, and the base was destroyed by the combined firepower of the Star Destroyers *Avenger*, *Devastator*, and *Relentless*. The Alliance received word of the impending assault, and evacuated the base before it was reduced to rubble. Some datapacks were left behind and discovered by the crew of the *Elusive*, but they were eventually recovered by a group of Alliance agents. (SH)

Dankin
crew member of the *Wild Kaarde*. (HTTE)

Dannal
one-time governor of the planet Gerrard V, Dannal served the planet during the early years of the Galactic Civil War. (SWAJ)

Dannik Jerriko
a 1010-year-old Anzati assassin, Jerriko was known in the underworld as the Eater of Luck. As an Anzati, Jerriko operated with almost total anonymity; thus, he preferred to work for people who needed other bounty hunters, killers, and assassins taken out. He felt a greater thrill from drinking the soup of someone who defied his right to kill than from someone who cowered in fear. While stopping over on Tatooine, he visited Mos Eisley. There, he knew, he could get some of the best soup from some of the galaxy's most notorious criminals. When Ben Kenobi and Luke Skywalker entered the cantina, Jerriko was at the bar, smoking a nic-i-tain hookah. After the events surrounding the death of Greedo, Jerriko resolved to hunt down Han Solo and drink his soup. His chance came when Jabba the Hutt recovered Solo's carbonite-frozen body. Jerriko was eager to enter the palace, and would have done so on his own if he hadn't been approached by the Lady Valarian and Eugene Talmont, both of whom wanted him to spy on Jabba. Jerriko took both jobs, and entered the palace. He tried desparately to drink Han Solo's soup, but was deprived of it when Solo was rescued by Luke Skywalker

and Leia Organa. Then, Jerriko went a little mad, and resigned himself to drinking Jabba's soup. After learning that Jabba had perished at the Pit of Carkoon, Jerriko went even more mad, killing anyone he could find in the palace. He then fled, and took on a number of bounty hunting jobs. (COJ, TME, TJP, EGC)

Danoor
this planet, located in the Nah'Malis System of the Kathol Outback, was colonized about 100 years before the Battle of Endor. The colonists were scientists who wanted to dedicate their research to studying the Kathol Rift. When word reached other planets in Kathol Sector of Danoor's natural beauty and resources, other groups established settlements there as well. Shortly before Emperor Palpatine created the New Order, a stray asteroid from the Duhrib Belt smashed into Danoor, killing much of its native population and destroying large areas of the settlements. Contact with Danoor was cut off for several years, as the Empire left the world to itself. Danoor is a temperate world of varying topography. Its day lasts 25 standard hours, and its year lasts 201 local days. The planet was ruled by a group of Ministers, each of which represented about half a million residents. It was the Minsters, searching for a way to pay for its operations, who invited many corporations to establish branches on Danoor. However, many of the Ministers made concessions in order to draw corporate leaders to Danoor, and so the corporations have an incredible amount of political sway. After Rolf Treidum and the *Lialic II* attacked the *FarStar* near Danoor, he then launched a devastator torpedo at the planet. Following the destruction of a huge area of the planet, the Ministers of Danoor told the New Republic to stay away and not bring any more war and destruction to their world. (KO)

Danos
an Imperial Lieutenant in charge of new recruit training. (ISB)

Dansun, Fasha
this woman was rescued from the scientists at Qu'mock Station by the crew of the *FarStar*. She had spent much of her career studying the cultures of Kathol Sector, and had ventured out into the Marcol Void to work with in the Kathol Outback before being captured by the Qektoth Confederation. She had a quick wit and a bubbly personality. She opted to join the crew of the *FarStar* once she regained her strength. (KO)

Dansuun Priory
this business and law school is located on the planet Rhinnal. (JASB)

Danta, Iry
this Imperial officer was part of the team which was stranded on Dolis 3 in the wake of the peace accord signed between the Imperial Remnant and the New Republic. Iry joined Moff Derran Takkar in his plan to disrupt the wedding of Mara Jade and Luke Skywalker, as a way to strike back against the New Republic. Danta spent many years as a field operative, living in the gutters and sewers of Alliance and New Republic worlds, gathering information and performing various acts of sabotage. Moff Takkar assigned Danta the job of infiltrating the wedding site and locating an escape route, for the Imperials to use after halting the ceremony. Danta was later captured by Chewbacca, along with Chala Venan, putting an end to their efforts to disrupt the wedding. (U)

Dantari
this nomadic race is native to the planet Dantooine. They roam the coastal plains in small, peaceful tribe. Little is known of the Dantari culture, as they have kept to themselves and remained aloof from the Alliance personnel which were garrisoned there during the early years of the Alliance. Later, the Eol Sha colonists were unaware of the Dantari, and were eradicated by Daala's forces before contact could be made. They had dark hair and wide, flat faces. (JASB, GOF11)

Danteel
this planet is located in the Core Worlds. (SWJ8)

Danthe Artifice, Limited
this corporation developed droid personality matrices, and was a major supplier of programming to Arakyd. They were based on the planet Corulag. (FOP, SWJ12)

Dantooine
this planet has a long history with the Republics and the Alliance. In ancient times, it was the site of a Jedi training center under the command of Jedi Master Vodo Siosk-Baas. One of its most prominent students was the Dark Jedi, Exar Kun. During the period of the Emperor's New Order, it was the site of Rebel base, but it was abandoned before the Empire could determine the base's location. It has two moons and a dry savannah environment. Tash Arranda and her brother, Zak, discovered the ancient Jedi ruins there, with the help of the Dantari Maga. Maga refused to enter the ruins, for the *garoo* of the Dantari tell legends which said those who entered the ruins never came out. Tash discovered that the Empire was using the ruins - and the legends surrounding them - to create a new batch of clones, using a cloning laboratory which was established by the ancient Jedi Knights. In the year following the resurrection of Emperor Palpatine, Dantooine was the planet to which the Eol Sha colonists were relocated, but it was devastated in a stellar attack from Admiral Daala. The average day on Dantooine lasts 25 standard hours, and its year encompasses 378 local days. (SW, DA, DLS, JASB, GOF11)

Dantooine
this New Republic CR90 Corvette was part of the force sent to liberate the planet Ciutric from the control of Prince-Admiral Krennel. It supported the flagship *Emancipator*, along with several other Corvettes and a trio of Nebulon-B frigates. (IR)

Dantooinian Garfish
this species of fish, native to the planet Dantooine, is harvested as a source of food. (MA)

Danuta
a planet which housed a secret Imperial base early in the Galactic Civil War. It was also the site of a data center which stored the plans to the original Death Star. Kyle Katarn was able to infiltrate the base and steal the plans. (DF)

Danvar II
a planet which is home to a race of scaled bipeds with long snouts and a flair for murders and assassinations. (HSE)

Dap Nechel
this short, bearded alien served as an engineer aboard the *Kuari Princess* at the time when Detien Kaileel was arrested for his support of the Alliance. (TFE)

Daplona
this city was the capital of the planet Ciutric. The planet's primary shield generator was located in the city, but was taken out by the combined forces of Requiem Squadron - under the command of Wedge Antilles, alias Antar Roat - and the ground forces of Major Telik. During the assault, Corran Horn also liberated the remaining survivors of the *Lusankya* from their prison in the city. (IR)

Daplona River
this slow-moving river wanders through the country surrounding the city of Daplona, on Ciutric. (IR)

Dar
this hot, rocky world is the first planet in the Derilyn System, found in the Elrood Sector. (PG)

Dar Bille
this Yevethan was Nil Spaar's second-in-command during their assault on the Black-15 shipyards. He continued to serve Nil Spaar during the Great Purge, and was the primate of the starship *Pride of Yevetha*. (BTS, TT)

Dar'Or
a planet found in the Dar'Or System, in the Jospro Sector, Dar'Or is a low-gravity forested world known to Imperial astrogators as OM973. Dar'Or is the homeworld of the species known as Ri'Dar. It is also an Imperial Species Preservation Zone, because it is home to a number of endangered and dishomed species, including the elix and indola. Water covers about sixty percent of the planet, with the land masses being composed of sub-tropical forests of waza trees. (GG4)

Dar-cloak
this warm wrapping retains body heat. (SOL)

Dar-Es
an Imperial Corvette group destroyed by Keyan Farlander after Gart's death. (XW)

Dar-2
Mendarn Arms' ion cannon, similar to those used on the GAT-12j Skipray blastboat. (HTSB)

Daraada, Gaevril
this Imperial Major was placed in charge of the military on Venaari, during the Galactic Civil War. (SWAJ)

Darada System
Jev Sunrider was the Jedi watchman of this system, some 4,000 years before the Battle of Yavin. (TOJC)

Daragon, Gav
a native of Kirrek, Gav and his sister Jori charted the ancient space lanes for traders and haulers some 5,000 years before the Battle of Yavin. They had been orphaned at an early age when their parents were killed in the First Unification Wars fought by Empress Teta, and brought up under the watchful eye of Aarrba the Hutt. Gav once tested high in Force-sensitivity, but never was able to obtain full training. The lure of interstellar travel called to Gav and his sister, and they were able to obtain a ship with the help of Aarrba. However, luck was not something the Daragons were endowed with. They were continually in debt to Aarrba, and thought that they had finally broken even when they discovered a risky route known as the Goluud Corridor. They were black-balled by the Navigational Guild and disowned by Aarrba, and tried flee Cinnagar through the Starswarm Cluster, damaging their ship and forcing them to land on Korriban. They were then thrust into the middle of the power struggle between Naga Sadow and the Sith Lords when the Sith Lords thought they were advanced scouts from the Old Republic's Navy. Gav was swayed by Naga Sadow, who held the young man on Khar Shian in order to "protect" him from the other Sith Lords. Sadow allowed him to explore the ancient Sith magics, encouraging Gav's Force potential to grow. Sadow allowed him to train in the use of a huge wall of automated systems, giving him just enough information to lead Gav to believe that he was controlling Sadow's fortress. In reality, Sadow was training the young human in the use of several weapons systems linked to Sith magic. When Ludo Kressh attacked Khar Shian, Sadow told Gav to use the systems to cut off transmissions to the renegade Sith Lord. What Gav actually did was activate a remote detonator on Kressh's ship, causing the craft to explode in a brilliant fireball. It was at this point that Gav realized he and his sister had been manipulated by Sadow. However, he was gaining power with the Force that he never thought he'd have, and when Sadow offered him a position of power in his fleet, Gav agreed. He led part of the assault on Cinnagar, but was confronted by Aarrba. When his Massassi bodyguards cut the poor Hutt down, Gav was shocked at the brutality. When he discovered that his sister had witnessed what he had done, he fled in terror to Primus Goluud, hoping to confront Naga Sadow. There he disabled Sadow's meditation sphere, causing the Sith Lord to lose his concentration. The images Sadow had been projecting into his forces dissipated, giving the combined Jedi-Republic forces new hope. Sadow was furious, and tricked Gav into

the failing sphere. Gav's distraction allowed the Republic to launch an attack on Sadow's forces, but Sadow used Sith magic to rip apart Primus Goluud. Gav remained in the sphere, providing the Republic fleet with an escape vector to avoid the explosion. He was killed in the disaster. (GAS, FOSE)

Daragon, Hok
this man was the father of Jori and Gav Daragon, and was a successful supply runner for the ancient rebels of the Koros System. Along with his wife, Timar, they made regular supply runs to planets like Kirrek, providing much-needed supplies while turning a tidy profit in their starship, the *Shadow Runner*. However, on one fateful mission to Kirrek, they were caught in the crossfire of a raging battle between the rebels and the forces of the Old Republic, and were shot down. Before they could land, though, another volley struck their ship and destroyed it, killing them in the explosion. (GAS)

Daragon, Jori
a native of Kirrek, Jori and her brother Gav charted the ancient space lanes for traders and haulers some 5,000 years before the Battle of Yavin. They were orphaned when their parents were killed in the First Unification Wars, and brought up under the watchful eye of Aarrba the Hutt. Like her brother, Jori had some Force sensitivity, but was the weaker of the two siblings. Also like Gav, she never pursued any formal training. The lure of interstellar travel called to Jori and her brother, and they were able to obtain a ship with the help of Aarrba. However, luck was not something the Daragons were endowed with. They were continually in debt to Aarrba, and thought that they had finally broken even when they discovered a risky route known as the Goluud Corridor. They were black-balled by the Navigational Guild and disowned by Aarrba, and tried flee Cinnagar through the Starswarm Cluster, damaging their ship and forcing them to land on Korriban. They were then thrust into the middle of the power struggle between the ancient Sith Lords, who believed they were the advanced scouts of an Old Republic war fleet. Naga Sadow managed to sway her allegiance, and held her on Khar Delba in order to "protect" her from reprisal by the other Sith Lords. Sadow later returned the *Starbreaker 12* to her, telling her that Gav was dead and that she needed to return to the Republic before the other Sith Lords launched an attack on the Republic. Sadow then used the information from the *Starbreaker 12*' navigational computer to gather information on the Old Republic. When she returned to Cinnagar - which was the only destination she had stored in the ship's computer - she was arrested and charged with every conceivable crime in relation to her escape from Cinnagar. No one believed her claims that the Sith Empire was about to attack, and she was shipped off to Ronika as punishment for her crimes. She managed to escape on an ore drone ship, but was shot down over Empress Teta's palace on Cinnagar. Once captured by Teta's guards, Jori produced a Sith amulet she took from Korriban. This persuaded Odan-Urr and Teta to believe her story of an impending Sith attack. She later was reunited with her brother Gav, but only after he and his Massassi warriors had killed Aarba. She tried to talk to him and bring him back from the Dark Side of the Force, but was unsuccessful. She followed him to Primus Goluud, but was unable to rescue him from the failing meditiation sphere he'd taken from Naga Sadow. As Gav provided an escape route from the unstable star, Jori tearfully said goodbye to him as the exploding star consumed him. Later, she stood by Empress Teta's side as they attacked Naga Sadow's forces near the Denarii Nova, in the final act of the Great Hyperspace War. Upon defeating the Sith and returning to Cinnagar, Teta gave Jori the rights to own and operate Aarrba the Hutt's starship repair facility for her assistance in the war. (GAS, FOSE)

Daragon, Timar
this woman was the mother of Jori and Gav Daragon, and was a successful supply runner for the ancient rebels of the Koros System. Along with her husband, Hok, they made regular supply runs to planets like Kirrek, providing much-needed supplies while turning a tidy profit in their starship, the *Shadow Runner.* However, on one fateful mission to Kirrek, they were caught in the crossfire of a raging battle between the rebels and the forces of the Old Republic, and were shot down. Before they could land, though, another volley struck their ship and destroyed it, killing them in the explosion. (GAS)

Darakin University
this Minos Cluster institution was controlled by the Empire during the New Order. They surgically modified the curriculum, removing courses which encouraged free speech and open debate and replaced them with courses that dealt with Imperial dogma and theory. (GG6)

Darama
this Yevethan term translates to "blessed one," and was often used to describe Nil Spaar during the Yevethan Purge. (SOL)

Darda
this man was a member of the Peace Brigade, and was part of the group which infiltrated the *Queen of Empire* in order to recover the Yuuzhan Vong priestess Elan. He and the Rodian, Capo, posed as the contacts Major Showolter was to meet aboard the ship,in order to ensure that Elan was safely transported to Coruscant. They obtained the callsigns required to gain Showolter's confidence, and eve got detailed backstories. Unfortunately for Darda, the information provided to him was old, and he claimed to Major Showolter that he had been working out of Gamorr. Showolter recognized that Darda wasn't a New Republi agent, and shot Darda in the chest. (HT)

Dardris
see Dadrus. (POM)

Dareb
this Imperial pilot was Commander Orvak's wingman. The two pilots were assigned to take out the shield generators protecting the Jedi Academy on Yavin 4, prior to the Shadow Academy's main attack. They flew in specially-modified stealth TIE Fighters, and skimmed in low over the trees to escape detection. When they encountered the small shields protecting the compound, Dareb failed to completely miss the lowest edge of the shield. His craft was damaged and spun out of control, crashing into the jungle and killing Dareb. (JUS)

Darek System
Kirtan Loor found that Rogue Squadron had jumped from this system into the Hensara System when they attempted to rescue the *Battle of Yavin*. (XWN)

Darepp
this planet was locatde at the intersection of hyperspace lanes known as the Foless Crossroads. (SOL)

Darez Wuht
this Duros served the Duro Defense Force as a Admiral, during the Yuuzhan Vong invasion of the galaxy. Admiral Wuht was known to be sympathetic to the plight of injured military personnel, and was placed in command of the refugee camps on his homeworld of Duro. However, he proved to be incapable of managing the civilian situation. The Ryn who were stranded on Duro took to calling him “Admiral Dizzlewit,” because he continually ignored the refugees. During the defense of Duro, Admiral Wuht took command of his flagship, the *Poesy*, and attempted to stop any ship which tried to flee the Yuuzhan Vong attack on orders from the Duros Defense Force. However, he realized that the Duros had been deceived by the the combined forces of the Peace Brigade, CorDuro Shipping, and the Yuuzhna Vong, when Mara Jade Skywalker and Jaina Solo revealed the actions of Drugard Brarun and Nom Anor. Wuht quickly reconsidered his position, and joined the New Republic in its fight to save Duro. (BP)

Dargon
an Imperial Dreadnaught attacked by Alliance ships in the Yllotat System. (TIE)

Dargul
Umgul's sister planet, home of Duchess Mistal. The planet's inhabitants mate for life. (DA)

Dargul Dianogas
this was one of the many shockball teams active during the height of the New Order. (SSR)

Darian Gli
the Markul contact Melvosh Bloor was supposed to meet inside Jabba the Hutt's palace on Tatooine. Salacious Crumb used Bloor's lack of knowledge of Gli to lead Bloor into thinking that Crumb was his contact. Gli was working for the Lady Valarian at the time, although Bloor never found him. Gli had previously helped Ra Yasht and Skarten research their academic paper on Porcellus the cook. When Jabba discovered Gli's assistance to the two academics, he had Gli killed and served up as dinner. (TJP)

Darillian, Zurel
this Imperial Navy Captain was a native of Coruscant. The house that he and his wife lived in was destroyed when Ysanne Isard extricated the *Lusankya* from its underground berth, and his wife died in the destruction. He was the Captain of the corvette *Night Caller* until the ship was infiltrated by Wraith Squadron. When Voort saBinring tried to disrupt the crew quarters by blasting them with a laser bolt, he was firing into what was actually the bridge because the of the ship's extensive modification from normal CR90 specifications. The laser blast ripped through the bridge, killing Darillian and plastering his remains on the ceiling of the bridge. The rest of the crew was so stunned, they could not mount a defense against the Gamorrean and surrendered. Garik "Face" Loran then assumed the identity of Darillian while the Wraiths continued to answer Zsinj's orders. He embellished the story of Darillian's wife's death by claiming that Darillian was actually in love with Isard. (WS)

Darius Squad
this group of Alliance troopers was part of the security force protecting the outpost on the planet Taul, shortly before it was destroyed by the *Victory*-class Star Destroyer *Dominator*. (SWJ1)

Dark Book of Imperial Justice
a book used by Trioculus to learn the laws of the Empire, he selects a passage from it for his wedding to Princess Leia. (QE)

Dark Eye
this was the name used to describe the small, black patrol droids used by the Sith shortly before the Clone Wars. Each eye had a pair of camera lenses and a communications package, along with a compact repulsor drive. Weaponry could be mounted in a number of configurations. In many respects, the Sith dark eye was a predecessor to the Imperial probe droid used during the Galactic Civil War. In addition to the basic probe droid package, the dark eye was plated with energy-absorbing stealth armor, which allowed it evade most sensor scans. (SW1, IG1)

Dark Grahn
one of the galaxy's most notorious mercenary leaders. (GMS)

Dark Jedi
term used to refer to those Jedi Knights who have fallen from the Light Side and become seduced by the power and ease of the Dark Side of the Force. Many of them were Sith masters as well, drawing strength from both sets of lore. (DLS, DE1, HTTE, TLC)

Dark Lizard
a three-meter-long reptile which was corrupted by the Dark Side nexus on the planet Trinta. Unlike the dreambeasts of Halagad Ventor, the dark lizard caused real physical damage when it attacked. (DOE)

Dark Lord of Beldarone
the title used by Flint after his training under Darth Vader. (EGC)

Dark Lords of the Sith
any of the most powerful students of the Sith teachings were candidates to become Dark Lords of the Sith, the equivalent of an all-powerful Jedi Master. The original Dark Lords descended from true Jedi Knights many millennia before the Great Sith War. They were cast out for their forays into the use of Dark Side magic, and exiled on the planet Korriban. There, they interbred with the native Sith race, growing stronger and more powerful as a result of the genetic combination. They expanded their realm into several nearby systems, and individual factions grew out of the isolation. The laws of the Sith dictate that only one Dark Lord can rule at any time. A ritual of ascension was performed, with the candidate being subjected to the bites of three deadly insectoids. If the candidate survived - through the use of intense Sith magic - they were declared the next Dark Lord of the Sith. They were forever marked by the bites, with a flaming sun scar on their forehead. Naga Sadow was one of the first Dark Lords to break away from the established ascension rituals, claiming himself Dark Lord after the death of Marka Ragnos without the consent of the other ruling Lords. Several centuries later, Freedon Nadd was unlucky enough to begin learning the Sith teaching under a young Dark Lord, and yearned to take the position from him. It is for this reason that Nadd went to Onderon. The ancient remains of the Dark Lords before Exar Kun were entombed on Korriban. Darth Vader is thought to have been the last of the Dark Lords. (SW, TOJ, DLS, TSW, GAS)

Dark Nebula
this Imperial Star Destroyer once tried to blockade the planet Ergeshui. (PG2)

Dark Nova
this low-price, low-class bar was located on the southern continent of the planet Marotan. (SWJ12)

Dark Revenge
this modified Corellian gunship was Dharus' command vessel. It was heavily armed, and once defeated an Imperial Star Galleon-class warship. (GG9)

Dark Riders, The
this swoop gang was formed by Lieutenant Irlyn Resk on Stend VI, in response to the government's request for assistance in suppressing the violence of other swoop gangs. The Empire funded the recruiting of a team of Storm Commandos for the group. They traveled on modified Ikas-Adno XR-10 speederbikes, and patrolled the major urban areas in an effort to reduce swoop gang violence. (WSV)

Dark Side Adepts
the reborn Emperor's New Imperial Council is made up of several of his fellow Dark Side followers. These individuals are known as the Dark Side Adepts, and they served the reborn Emperor in many ways. He planned to have them dispersed throughout the galaxy, to spread his new regime. (DE1)

Dark Side Compendium
the reborn Emperor's book of Dark Side lore, it was supposed to have hundreds of volumes when completed. Only 3 volumes completed when the reborn Emperor was defeated by Luke Skywalker. (DE1)

Dark Side Dragon
see Hssiss. (TOJ, TOJC)

Dark Side Familiar
any creature which has a basic touch with the Dark Side of the Force but is too limited to use it, these beasts often accompany those beings who wish to use the Dark Side of the Force in some way. A powerful Sith Lord could have a familiar, as could a lowly crime lord. The familiar acts as a channel for the Dark Side energies. (TOJ)

Dark Side of the Force
The Force, being an energy field, has opposing sides which normally balance each other. The Dark Side of the Force is the more seductive of the two, for its power and strength are easily obtained by the apprentice. However, the Dark Side is a cruel master, for in return for its ease of initiation, it continually drains its servants' life-energy. Among the highest achievements in the mastery of the Dark Side is the succession from student to master. While this is also true of the Light Side, the Dark Side requires that the student utterly destroy his master to prove his abilities. (SW, ROTJ, SWJ8)

Dark Side Nexus
any point in the spatial continuum that contains a great deal of Dark Side energy. These places were often guarded by Jedi Knights, so that the energies did not seduce passersby. Such a nexus was located on Dagobah, and Yoda forced Luke Skywalker into it, to confront his heritage. (DESB)

Dark Skinwing
a modification of the natural skinwing of Trinta, the dark skinwing was corrupted by the Dark Side nexus on the planet. (DOE)

Dark Star Hellions
a notorious swoop gang operating in the Outer Rim Territories, the Dark Star Hellions were named for the Moshaw Dark Star found in Sesswenna Sector. They were known to raid a planet over a period of several days before returning to their home base. (DFRSB, PP)

Dark Tongue
an alien creature native to the planet Trinta, the dark tongue was a huge, black lizard which had been corrupted by the Dark Side of the Force. It was named for its dark black tongue, and it had a mouth filled with stiletto-like teeth. (DOE)

Dark Vendetta
this modified HT-2200 freighter served as the based of operations for the Tarnished Blades pirates. It was armed with a pair of pulse laser cannons, a pair of quad laser cannons, and a light ion cannon. It was supported on its missions by a pair of *Preybird*-class fighters. (FOP)

Dark Warriors
see Taung (SES)

Dark Wing
this was the name of the small pirate fleet established by Abin-Ral-Xufush during the New Order. It consisted of a bulk cruiser, three CR90 corvettes, and 20 assorted starfighters. Their ultimate goals were never known, but they had several tactics which made them stand out. They almost always freed the crews of the ships they attacked, unless the crew resisted capture. Then Abin-Ral-Xufush ordered his pirates to execute them immediately. Slave cargoes were always stolen by the Dark Wing fleet, although they were never seen again. Many believed the slaves were absorbed into the pirate fleet's crew. (PP)

Dark Wolf
this is a ferocious, nocturnal beast found on the planet Sriluur. Some Weequays have been known to tame one, and they are considered among the strongest of their kind. (AIR)

Dark Woman
this mysterious Jedi Master discovered the existence of Ki-Adi-Mundi when the Cerean was four years of age. Despite his age, she was able to convice the Jedi Council to train him, and he was eventually schooled by Yoda himself. The Dark Woman was also known for her inability to train Aurra Sing. Through no fault of her own, the Dark Woman could not get the future bounty hunter to become attuned to the Force. The Dark Woman was distinguished by her silvery hair and strong features. She visited Ki-Adi-Mundi on Coruscant, just before he left for Tatooine to seek out Sharad Hett, to warn him of the dangers she had forseen. (PTR, IG1, SWO)

Darkfire
Flandon Sweeg's starship. (SWSB)

Darkknell
this backwater world was the site of an intense struggle to recover the plans to the first Death Star. It was here, in the city of Xakrea, that Garm Bel Iblis managed to beat Ysanne Isard in a race to locate the stolen datacards. (TFNR)

Darkknell Defense Agency
this was the primary police force which protected the planet Darkknell during the height of the New Order. Their vehicles were painted red and white, in an obvious pattern to denote their location. (TFNR)

Darkknell Special Security
a branch of the Darkknell Defense Agency, Special Security dealt with undercover operations and other missions that required stealth. (TFNR)

Darkkoninn
the berries of this plant, native to the planet Gorsh, were highly poisonous to most humanoid species. (PG1)

Darklighter
one of the survivors of the Battle of Hoth, Darklighter was evacuated on the *Bright Hope.* (TBH)

Darklighter, Biggs
a boyhood friend of Luke Skywalker's on Tatooine, Biggs was born into a wealthy family of food merchants on Tatooine. His father gave him everything he wanted, except love, and Biggs struggled to fit in with the other young adults at Anchorhead. He became good friends with Luke Skywalker, however, when Luke saw through the rich-boy image to the real person inside Biggs. When Biggs' father's position and wealth provided a chance for him to attend the Academy, Biggs was hardly in a position to decline. He said goodbye to his friends and went off to the Academy, graduating with honors receiving a commission aboard the *Rand Ecliptic*. Biggs served under the Evader squadron aboard the *Ecliptic,* along with Hobbie Klivian, under Captain Heliesk. Both of them had contact with the Alliance, and helped Biggs became aware of the atrocities of the Empire. After a brief stop-over on Tatooine to say goodbye to Luke and his other friends, Biggs, Hobbie, and some others mutinied at Bestine and jumped ship to join the Alliance, with the help of Captain Heliesk. When the time came to do battle with the Empire at Yavin, Biggs was named one of the X-wing pilots in Red Squadron. On Yavin 4, he was reunited with Luke just prior to the battle. In the Alliance's final run at the Death Star's polar trench, Biggs was killed while protecting Luke's back from the onrushing Imperial TIE Fighters. *Biggs is portrayed by Garrick Hagon in* Star Wars*., and by Kale Browne for the Star Wars Radio Drama on National Public Radio.* (SW, SWR, MTS, CCG)

Darklighter, Gavin
a native of Tatooine, he was a member of Rogue Squadron. He was a cousin of Biggs Darklighter. He was only sixteen when Wedge Antilles suggested that he be allowed to join. He was responsible for creating the emblem of Rogue Squadron, which featured a twelve-pointed, red star surrounding the blue symbol of the Alliance. Radiating from the points of the star were X-Wing fighters. When

the Squadron resigned its commission with the New Republic after the liberation of Coruscant, he painted his X-Wing to resemble a krayt dragon. As the Rogues liberated Ciruscant, Gavin found himself drawn to the Bothan pilot, Asyr Sei'lar, and they became romantically involved. Their relationship was nearly shattered when Gavin's X-Wing was damaged during the capture of the *Xucphra Alazhi*. He limped to Halanit, only to have the *Corrupter* and the Thyferran Home Defense Corps track the colony down. Erisi Dlarit made him believe it was his own flight that led the Imperials to Halanit, but it was really Ysanne Isard tracing the shipment of bacta to its source. Gavin assisted the settlers as much as he could, but he was unable to stop the destruction of their outpost. After several more battles and as their relationship deepened, Gavin and Asyr decided to get married and adopt children. Unbeknownst to Gavin, Asyr was blocked in her attempt to locate a Bothan child by Borsk Fey'lya. She resolved to bring about change to the Bothan society, but was unsure how to do it. When she collided with an enmy fighter over Corvis Minor Five, everyone believed she was dead, including Gavin. He mourned her deeply, but resolved himself to continue her noble ways. He was unaware that she survived the crash, but that was Asyr's wish. In the years that followed, Gavin grew more and more into a capable leader. Gavin eventually married Sera Faleur, and the couple adopted two boys who had been orphaned by the campaign against Grand Admiral Thrawn. Later, the couple gave birth to a daughter, a third son, and eventually a second daughter. Shortly after the birth of his second daughter, Gavin was chosen to succeed Wedge Antilles and Tycho Celchu as Commander of Rogue Squadronsome twenty years after the Battle of Endor, and was in command of the squadron when the Yuuzhan Vong invasion of the galaxy began. (XWN, KT, BW, IR, DTO)

Darklighter, Huff
Biggs Barklighter's father, Huff owned dozens of moisture farms on Tatooine, and bought water from other farmers at cut-rate prices. Some of the water he used in his own hydroponics facilities, while most was sold to other settlers at a high profit. He used his ability to locate water to become one of the planet's largest food magnates. In turn, he used his wealth to make sure Biggs got everything he deserved from life. Huff was not above bribing the local officials - both terrestrial and Imperial - to maintain his stature. He held his son in highest regard, and truly believed that Biggs was the only hero of the Battle of Yavin. Huff went so far as to say that Wedge Antilles was less than a hero for leaving the battle, despite the fact that Wedge was ordered out by Luke Skywalker. Huff tried to obtain ownership of the Lars moisture farm on Tatooine by initiating an alien landowner tax. The tax was geared toward breaking the alien Throgg's financial reserves, but Gavin's father intervened and bought the farm before Huff could enforce the tax. Huff's dealings with the Imperial prefect on Tatooine allowed him a greater latitude in his dealings, and he worked hard to keep his competition at bay. However, Huff wasn't perfect. He was tricked and swindled by Lirin Banolt, but managed to obtain an Imperial data disk containing information on the Eidolon Base weapons cache. The plans were stolen from his residence, but were eventually recovered by Rogue Squadron. *The* Essential Guide to Characters *lists Huff's name as* Hutt. (MTS, EGC, XWN, XWBT)

Darklighter, Jula
Gavin Darklighter's father and Huff Darklighter's brother, Jula was almost a twin to Huff in facial appearance. Jula, however, was a hands-on farmer who lacked the corpulence of wealth, and he did not have a moustache. He was unusually composed and restrained when in the company of Huff's lack of manners. (BW)

Darklighter, Laval
Huff Darklighter's third wife, she was Gavin Darklighter's aunt in two ways. She was actually his mother's sister, and married to his uncle. After Biggs' death, Huff wanted to make sure that he had heirs. Biggs' mother died shortly after he was born, and Huff's second wife didn't want any children. Laval, though, bore three children for Huff. (BW)

Darklighter, Rasca
this woman was Gavin Darklighter's sister. She opposed the military build-up created by the Bothans in the wake of the death of Thrawn and the Caamasi Incident. Her distaste for war and the military rose primarily from the fact that her husband had been killed during the battle against the Yevetha. She took her children and moved in with Gavin, originally just until they got their lives back together, However, Gavin and his wife Sera Faleur allowed them to remain as long as they wished. (DTO)

Darklighter, Silya
Jula Darklighter's wife, Silya was the sister of Laval Darklighter. They had similar appearances, but Silya was much more doting to her sons, especially Gavin. (BW)

Darklighter, Trepler
this member of the Darklighter family of Tatooine owned and operated Docking Bay 86 at the Mos Eisley Spaceport. (GG7)

Darklighter Spin
named for, and developed by, Biggs Darklighter, this X-Wing maneuver was proven effective at the Battle of Yavin. By putting the X-Wing into a spin about the axis of the fuselage while firing all four lasers at once, Biggs found that a pilot could take out multiple targets on a single strafing run. (CCG9)

Darkmere, Colin
a New Republic Intelligence officer, Brigadier Darkmere was placed in charge of discovering any and all information about the Emperor's World Devastators. (DESB)

Darkmere, Evram
a native of Daupherm, this man was the son of a notorious female pirate, and was forced to raise himself and his younger brother, Garreck, when their mother was killed in a battle between the Daupherm Planet States and the Botor Enclave. Evram was conscripted into the Daupherm Merchant Space Fleet, and rose from being a cabin boy to an officer before being drafted by the Daupherm military. After his five-year tour of duty was up, he assisted his former Captain, Shrulldike, in stealing a Daupherm cruiser and setting out on their own. They named their new ship the *Retribution* and planned to become smugglers, but Shrulldike eventually turned to running slaves for a living. Darkmere chafed at this course of action, and eventually defeated Shrulldike in combat to take control of the ship.

Evram decided to challenge Shrulldike after meeting Nelson Flin and Arsitta Kushoe. Kushoe convinced Evram to support the Alliance, and he found himself unable to continue running slaves. He reformed his crew, and began more respectable cargoes. He also passed on important information to Nelson Flin and the Alliance, using his underworld contacts to gather data on Imperial movements in the sector. (CRO)

Darkmere, Garreck
this young man was Evram Darkmere's younger brother. Garreck was forced to live in orphanages after their mother's death, being too young to be conscripted into the military. (CRO)

Darkness on the Land
a song written and played by Annadale Fayde. It was first released as part of a compilation of the same name, and has been rated scarlet by the Imperial Board of Culture. (GG9)

Darkon III
this planet was used as a stopover point by Dannen Lifehold, during his travels between Evas VI and Dohu. (SWJ1)

Darksaber
the name given to the modified Death Star design created by Bevel Lemelisk for Durga tha Hutt, the Darksaber station was an elongated version of the original. Durga used his pet taurills to help steal the plans from the original Death Star from the hidden computer files that were maintained by the New Republic on Coruscant. The Darksaber station was stripped of a number of unnecessary items, including TIE fighter hangers, crew quarters, AT-AT storage, and docking bays. Lemelisk rightly believed that Durga had no need of these; he just needed a superweapon with which to control the galaxy. The rounded cylinder of the Darksaber housed a longer, more powerful superlaser, which drew increased power from the station's existing generators simply because they didn't have to support all of the other systems. The superlaser was aligned along the longer axis of the station (much the way Umak Leth mounted the superlaser on the Eclipse-class Star Destroyer), and when activated the entire station and its beam resembled a huge, spaceborne lightsaber. Thus, Lemelisk dubbed the station "Darksaber." The Darksaber was constructed with the materials collected by the Orko SkyMine ships Durga had built. The living spaces of the station were designed to house hundreds of Hutts and their retinues. The project was beset with mishaps, due to the frugality of Durga, the ineptness of Sulamar, and the distractibility of the taurills who did the construction. Only Lemelisk's persistence kept it moving. However, when Durga finally took control of the ship, his frugality got the best of him. The station never made it out of the Hoth asteroid belt, as its superlaser failed to punch a path through the space rubble. The Darksaber was crushed between two huge planetoids and exploded. (DS)

Darkstick
this Kerestian weapon resembles a flat piece of metal about two centimeters thick, seven centimeters wide, and fifteen centimeters long. One end is rounded, the other is squared off. This part of the weapon is the handle, and has a power stud located about midway along its length. When depressed, the stud activates the weapon, extruding a pure black blade of light that bends slightly as it projects outward. The activated weapon resembles a boomerang, and can be wielded in the hand or thrown. The deep black blade will cut through most any material, making it difficult to catch when thrown. (GG12)

DarkStryder
this unusual form of technology was discovered in the Kathol Rift by Kentor Sarne, but he had no idea how it worked or what it did. He spent Imperial resources - without reporting their true mission - trying to determine the operation of various pieces of DarkStryder technology, but teams of scientists and technicians were still unable to fathom its use. (DARK, KR)

DarkStryder Fire Creature
this unusual apparition was formed by a piece of the DarkStryder technology, and resembled a living cone of flame. It could reach sizes of twenty meters in height, and was controlled by what appeared to be a coil of metallic cord. The bounty hunter Mist obtained control of the DarkStryder device, and attempted to use the fire creature against the crew of the *FarStar*. (KR)

Darktroopers
1) elite stormtrooper squads assigned to Operation Shadow Hand, they had been specially trained to use the Dark Side of the Force (DE2)
2) the creation of Imperial Admiral Rom Mohc, the Dark Troopers were specially-enhanced stormtroopers. There were three stages of darktrooper development. Stage 1 involved the troopers wearing just the protective exoskeleton, equipped with knife-like armor and an arm-mounted personal shield generator. Stage 2 darktroopers wore the same exoskeleton, but were armed with assault cannons and rocket packs. Stage 3 darktroopers were never fully developed. Rom Mohc was the only known user of the Stage 3 design, which incorporated enhanced shields. (DF)

Darktrooper Team Two
squadron assigned to search Shug Ninx's starship garage and discover information on the *Millennium Falcon*. (DE2)

Darkwoode
this species of tree grew to immense sizes, populating lish jungles. (WSV)

Darlen
this woman was a native of Alderaan. She was part of a group of Alderaanians who traveled to Yavin 4, following the destruction of the first Death Star, to meet with Princess Leia Organa. She was extremely loyal to Leia, and was adamant about restoring the memory of Alderaan. Leia later learned that Darlen was romantically involved with Tolok, and they implicated in the theft of computer data from the Massassi Base. (IS)

Darlyn Boda
this planet is known for its criminal underworld. The droid 4-LOM sold the Ankarres Sapphire to a fence on this world. Later, the droid and his companion, Zuckuss, brought the ninety survivors of the *Bright Hope* to the Alliance underground on the planet. Darlyn Boda is a damp, swampy world covered with dark, muddy forests. During the New Order, the planet was controlled by the Empire but had a strong Alliance cell working within the underground. (TBH)

Darm, Umolly
this Newcomer lived in Ruby Gulch, on the planet Nam Chorios, and was one of the freedom fighters aligned with Seti Ashgad against the Oldtimers and Therans. She had a small affinity for the Force, and was quite successful in locating Spook crystals. This made her a valuable part of Dzym's plans. It was Umolly that helped Luke Skywalker verify that Callista had indeed arrived on Nam Chorios. (POT)

Darmic, Maranne
Haber Trell's partner, she served as the co-pilot aboard the *Hopskip*. Born on Coruscant, she was the daughter of Dreja Darmic, and developed her love of starships while watching him work on Imperial ships. After his arrest, she fled Coruscant aboard the *Hopskip*, and developed a friendship with Haber Trell. In the two years before the Battle of Yavin, she and Haber began secretly supporting the flesgling Alliance. (TFE, SWJ12)

Darna
a Yevethan term for 'retinue' or 'close followers.' (BTS)

Darnov
this senior Alliance officer posed as Bria Lavval's – a.k.a. Bria Tharen – manager, Renkov, when she traveled aboard the *Queen of Empire*. He was killed by Boba Fett when the bounty hunter laid his trap for Bria. (RD)

Darpa Sector
this area of the galaxy is located in the Core worlds. (SWAJ)

Darpa SectorNet
this is the primary news agency of Darpa Sector, and was pro-Imperial in bias during the Galactic Civil War. (SWJ9)

Darpen, Tomer
this man, a native of the planet Commenor, served the New Republic as a councilor and liaison to new worlds. Prior to being a diplomat, Darpen served with the Tierfon Yellow Aces, but his skills as a pilot were minimal. He was always running sabacc games and selling liquor, but never seemed to do anything truly illegal. He was given the nickname "Ejector" by his squadron-mates, including Wes Janson, during a mission on a low-gravity moon. Darpen's Y-Wing was shot up and had lost most of its flight controls, but he managed to land it on the ground. When the fighter came to a stop after rolling several times, the ejector seat on the Y-Wing finally activated, sending Darpen into space. The moon's low gravity couldn't hold him, and he achieved escape velocity and had to be rescued by a shuttle. He was given the honorary rank of Ace for surviving the crash. Starfighter Command gave him the opportunity to look elsewhere for a role, and he was tapped by the Diplomatic Corps. Upon the discovery of the world of Adumar, Darpen was selected to be the liaison between the Adumari government and the New Republic diplomat to Adumar, which turned out to be Wedge Antilles. However, Darpen was operating on his own agenda, rather than that of the New Republic, when he started dealing with the Adumari. Darpen wanted to ensure that the planet and its people joined the New Republic at any cost, rather than assessing the pros and cons of their admission. When the Adumari opened up negotiations to both the Republic and the Empire, Darpen was forced even further from New Republic policies in order to gain the trust of the Adumari. When Wedge refused to play by the Adumari rules and shoot down every pilot who challenged him, Darpen became furious. When Wedge's tactics of using low-powered lasers in starfighter combat - allowing the Adumari to learn from their mistakes, and starting to modify the Adumari mindset - Darpen became irate. Darpen began working with the *perator* of Cartann, Pekaelic ke Teldan, to establish a world government, but pushed the *perator* down a path which had Cartann as the center of the government. He urged the *perator* to take control of the planet, with out without the consent of the other nations. Wedge opposed this new form of government, adn refused to abide by Darpen's rules. Darpen then told the *perator* of Cartann that Wedge was acting on his own, and was no longer worthy of consideration. The *perator* ordered Wedge's execution, which forced Wedge and the other pilots with him to flee to the Yedagon Confederacy in order to prepare for the war Darpen had instigated. In the end, Hallis Saper revealed that she had evidence of Darpen's schemes, which forced the *perator* of Cartann to re-evaluate his position. Unable to face the dishonor he had perpetrated at Darpen's insistent, the *perator* abdicated in favor of his son, who promised to implement a fairer model of world government. Darpen was arrested by New Republic Intelligence agents and imprisoned for his treachery. (SOA)

Darpheon
this was one of the many city-states found on the planet Yarrv. It wsa ruled by Baron Karin during the Galactic Civil War. (GMS)

Darr, Hanos
this miner was part of the group which traveled to the rubble left behind after the destruction of the planet Alderaan, several months after the Battle of Yavin, in an effort to locate ores. Darr was also one of the few beings who "saw" the Royal Palace of Alderaan hidden in the asteroids, and when he realized that it was just a story meant to lure Leia Organa back to Alderaan, Darr decided to warn the Alliance. He and Zaz Haqmiroz managed to get aboard the herdship *Bazaar* and transmit a message. However, before he could deliver the message, Darr was killed by the assassin droid XS3. Before he died, he passed on Hamiroz's name to a team of Alliance agents. (GA)

Darr, Horzao
this man was the Captain of the Sky-Dreadnaught *Maxion*, serving in the Exocron Airfleet. His career started when he was twelve, after stowing away on a sky transport. He was discovered, and was indentured to the ship's captain to pay for his passage. After graduation from the Airfleet's academy, he commanded the relief ship *Loristar* during several key supply runs during the unification wars that rolled through Exocron. His valor and command skills earned him the appointment to the *Maxion*, and many feel that he would be the best candidate for the supreme commander of the Airfleet. However, Darr resisted any promotion that meant he would not be able to command a ship. (KO)

Darrik
this youth was a native of the planet Brentaal, although he longed to break out of his life of luxury and see the galaxy. One of many sons of a wealthy shipping family, his early childhood was spent herding his siblings and cousins to their classes at the Brentaal Commerce Academy. When he finally couldn't stand it any longer, sometime after the Battle of Yavin, he stowed away aboard Platt Okeefe's *Last Chance* and ended up on Cloud City. Platt believed he was a spy for either the Imperial Security Bureau or BoSS, but eventually came to believe Darrik's story. She agreed to help a fellow native of Brentaal in exchange for his labors. In return, Darrik became something of an apprentice. While on Cloud City, Darrik was able to shoot the Rodian bounty hunter Tolga before he could kill Platt, earning her trust and admiration. The pair then defeated Beylyssa before traveling to Tatooine to meet up with Tru'eb Cholakk. It was Darrik's quick thinking that helped them free Tru'eb from Major Birket, allowing them to complete their deal with Tharrand. Platt agreed to keep Darrik on as an apprentice. (IDC)

Darrin Arkanian
this Sullustan Jedi Knight was an idealist and a dreamer. He cherished life above all else, and strove to be a model of peace and contemplation. When Emperor Palpatine began hunting down the Jedi, Arkanian went into hiding, and took Corwin Shelvay as an apprentice. They were branded as outlaws and fugitives, and they roamed the Outer Rim in searching of surviving Jedi Knights. When Corwin was captured by High Inquisitor Tremayne, Arkanian infiltrated Coruscant to rescue his student. He was caught by Tremayne, and they engaged in a lightsaber duel. Arkanian lost, and was fatally injured before Shelvay could rescue him. Arkanian died a few days after they escaped from Coruscant. (GG9)

Darron, Vict
this former Imperial Navy officer threw in his lot with Delak Krennel, when Krennel fled Imperial service and took control of the Ciutric Hegemony. Commander Darron was given command of the *Direption* in order to secure the borders of the Hegemony, but on the condition that he raze the village on Liinade III which the ship's former commander, Captain Rensen, refused to destroy. Darron believed that the loss of life was as vile as Rensen did, and arranged for the inhabitants to evacuate the village before the bombardment occurred. Darron managed to survive Krennel's wrath by explaining to Krennel that the dishomed villagers would do more to spread the word of Krennel's supremacy than dead villagers would. In a twist of fate, Krennel dispatched Darron and the *Direption* to protect Liinade III from attack by the New Republic, when the clone of Ysanne Isard warned him of the attack. Krennel's forces, under Darron's command, nearly defeated the New Republic's fleet until the *Freedom* arrived to save the Republic fleet. Darron was forced to surrender or lose his ships. (IR)

Darsie
this was the name of a backwater world. (MJEH)

Darsk Ristel
Corran Horn's alias when he infiltrated Coruscant as part of Rogue Squadron, Darsk Ristel was a Kuati *telbun* owned by Ris Darsk. (WG)

Dartessex IV
a planet. (GG10)

Darth Bane
this ancient Sith Lord was the last of his kind to survive the catastrophic struggle that consumed his order, some 2,000 years before the Battle of Yavin. Recognizing that the Sith order was doomed to fail if it became too large, Bane waited until all the other Sith were destroyed by their brethren or the Jedi Knights, then established a set of rules that were dominated by the pretense that there could only be two Sith active in the galaxy at any time: a Master and an apprentice. Eventually, Bane took his own apprentice, and set his new order in motion. Future Sith Lords were taught the virtues of patience, planning, and secrecy. (TPM)

Darth Maul
this Sith Dark Lord was the apprentice of Darth Sidious, the mysterious force behind the Trade Federation’s blockade of Naboo. Sidious explained to Maul that he found him as a baby on the planet Iridonia, and took him in when his parents disappeared. *Note that issue seven of* Star Wars Kids *magazine claims that the Zabrak are from Iridonia. This leads one to believe that Darth Maul was a member of one of the races of Zabrak*. Over the years, Sidious discovered that Maul's inner self was full of anger and fury, and trained the youth in the ways of the Sith. Sidious used sensory deprivation and other unusual punishments to harden Maul's anger into a solid core that grew strogner when it touched the Dark Side of the Force. Maul was a student of the Dark Side of the Force, and wielded a two-bladed lightsaber much like Exar Kun did some 3,950 years earlier. Maul’s lightsaber was actually two lightsabers fused together. Each had its own separate components, allowing him to use a single blade if the weapon became damaged. Darth Maul was obvious by his heavily tattooed, horn-studded face, piercing yellow eyes, and rotting teeth. Sidious dispatched Maul when he learned from the Neimoidians that two Jedi Knights had been dispatched to negotiate a settlement to the blockade. When the Jedi – Qui-Gon Jinn and Obi-Wan Kenobi – fled with Queen Amidala to Tatooine, Darth Maul followed at a safe distance. He nearly defeated Qui-Gon, but was unable to control him before they fled for Coruscant. Not to be outdone, Sidious then sent Maul to capture them on Naboo. There, while Queen Amidala’s forces attempted to capture Nute Gunray, Darth Maul confronted both Obi-Wan and Qui-Gon in the Theed palace’s power

generation station. In a fierce battle, the three swordsman battled to a draw before they were separated by the station's laser defense systems. When the defenses dropped, Maul and Qui-Gon were left alone to battle, and the Sith Lord defeated the Jedi with a quick jab of his blade. However, his victory was short-lived. When Obi-Wan was able to escape the laser system, he attacked with a renewed sense of purpose. His exuberence nearly cost him his life, when Darth Maul forced the young Jedi over the edge of a power shaft. Obi-Wan recovered and, using the Force to recover Qui-Gon's lightsaber, caught Maul off-guard. The Jedi sliced his lightsaber through Maul's midsection. The fatally injured Sith Lord toppled into the shaft and was lost forever. *Darth Maul was acted by Ray Park and voiced by Peter Serafinowicz in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1, JDM, SWK)

Darth Sidious
this Dark Lord of the Sith was the driving force behind the Trade Federation, during the time it tried to subjugate the world of Naboo. He had control of specific elements of the Galactic Senate, and put in motion an intricate set of schemes to take control of the galaxy. He had trained his apprentice, Darth Maul, and was ready to bring his plans to fruition when Chancellor Valorum dispatched two Jedi Knights to Naboo to negotiate a settlement. Qui-Gon Jinn and Obi-Wan Kenobi thwarted his initial plans, and forced him to send Darth Maul after the pair. Meanwhile, Sidious continued to manipulate the Neimoidians, pushing the situation at Naboo as far as he could. When Queen Amidala returned to Naboo to deal with the situation herself, Sidious saw his carefully laid plans fall apart as the Neimoidians were defeated and the planet freed of its blockade, and Darth Maul was killed in battle by Obi-Wan Kenobi. (SW1)

Dartibek System
the planetary system which contains Moltok. (GG4)

Dartshooter
a small, handheld weapon which shoots a small dart at its target. The dart can be modified to hold tranquilizers or poison, adding to its effectiveness. (HSL)

Darv, Lenri
this Imperial customs inspection officer was one of the more corrupt of his kind. He readily accepted bribes to look the other way and allow illegal cargoes to pass through his station. (GMH)

Darven, Kade
this stocky, cigar-smoking man was a New Republic infiltration agent dispatched to Seikosha when it was learned that the Empire was trying to establish a presence on the planet, shortly after the Battle of Endor. He established a number of friendly relationships with the Seikoshans, and agreed to help them rid their planet of the Empire and the criminal element which had taken control of it. He greatly wanted to obtain the droid R1-T4 and provide its memory banks to the New Republic. In the end, the smugglers who brought the droid to Seikosha helped Darven recover it before it could fall into enemy hands. (POC)

Darvis
this was a pseudonym used by a smuggler who had a great deal of experience with droids. Darvis was based on Mrlsst. (SWJ13)

DAS-430
this is a model of Mennotor electromagnetic projectile launcher. It is similar in design to the basic stormtrooper blaster, except that it fires projectiles instead of blaster bolts. The projectiles can be modified in many ways, to contain explosives or toxins. (CCG3)

Dasadar
the Ysanna word for anyone who uses the Dark Side of the Force. (DE2)

Dasha Defano
one of the many gunners who served aboard the *FarStar*. A Wroonian, she was close friends with Ranna Gorjaye and Thanis Gul-Rah during the hunt for Moff Sarne. She believed that her relationship with Thanis was more romantic than it actually was. (KO, KR)

Dashade
this race of reptilian humanoids had smooth, dark skin and hairless heads. Their lipless mouths with filled with large, sharp teeth, and they had beady eyes. The Dashade were native to the planet Urkupp, and were believed to have died out some 4,000 years before the Battle of Yavin when the Cron System was destroyed in the Great Sith War. An ancient Falleen, who had 38 Dashade enforcers in his employment, cryogenically froze them for later use. One of the Dashade was revived each century or so, and put to use. The last known Dashade from this group was the shadow killer Ket Maliss. (SSR)

Daslkehnt
a planet. (GG11)

Dassid
son of the great Duro Queen Rana. He wore a golden crown. When he died, the crown was implanted with a device which would kill any person trying to steal the crown from Dassid's gravesite. Dustini accidentally activated the anti-tampering device on Dagobah, while trying to gain the Alliance's help in defeating the Empire. (MMY)

Dassid Cree'ar
this Duro was a noted plant geneticist, and was part of the team assembled by the New Republic to assist in the restoration of the natrual environment of the planet Duro, during the Yuuzhan Vong invasion of the galaxy. His team worked with other groups, notably Doctor Williwalt's, to create bacterial sludges which ingested the foul water and soil of Duro and converted it to clean organic matter. His teams had also created six miniature ecosystes on the planet's surface, forming the first arable land on Duro since the planet was

abandoned. Doctor Cree'ar himself, however, never attended Leia Organa-Solo's staff meetings, instead submitting his reports beforehand for her perusal. His fellow scientists grew weary of his continual absenteeism, despite the fact that his work was progressing ahead of schedule. It was later revealed that Doctor Cree'ar was, in fact, the Yuuzhan Vong agent Nom Anor, who had been wearing the gablith masquer in order to imitate a Duros. Nom Anor used bio-engineered organisms of his own shaping to provide him with results, as well as creating a series of tunnels and cave beneath the planet's surface for his own private laboratory. (BP)

Dast, Ravallian
this woman was a bounty hunter who took only illegal assignments. She believed that the Empire was an illegal and immoral government, and refused to be bound by the laws of the Imperial Office of Criminal Investigations. Dast also worked for the Alliance, although she expected to be paid for her work. (GG10)

Data Board
a larger, binder-sized version of a data pad. (JS)

Data Books
this small shop, located on the Ithorian herdship *Bazaar*, provided travelers with access to a wide range of current best-sellers and classic literature. (GA)

Data Card
a credit card-sized information system which each individual in the galaxy must have. It contains the individual's name and home location, certain biological and historical data, and an individual's net worth in credits. (HTTE)

Data Compiler
this is part of a life-form detector. It uses a small, hand-switch to manipulate incoming data, allowing the user of the detector to scan for certain forms of life or a wide scan. (CFG)

Data Cube
similar to the technology of a Holocron, the datacube is a cube-shaped information storage and retrieval device. (TME)

Data Pad
a small, often hand-held device which is used as a remote data collection system. The user can enter information into the data pad's memory, and can then either remotaly transmit it to a central computer, or hook it directly to the central computer for download at a later time. (HTTE)

Data Plaque
another name for a data card. (HSE)

Data Wafer
another name for a data card. (COJ)

Data-Sifter
this droid programming package was produced by Industrial Automaton, for use in the AG9 series of droids. (TBSB)

Datadot
a small, round memory chip that is easily concealed. (TME)

Datagoggles
developed by the Neimoidians, these goggles could be connected directly to the user's eyes, providing constant streams of visual data. They were often used by the pilots of control ships. (IWE1)

DataLine Press
this publisher was authorized to print material about the New Order using specialized datapad formats. (GG9)

Datar
a planet which has three moons, Datar is the forested homeworld of the Ghostling race. The Alliance was ambushed here by the Empire during the Galactic Civil War. The Alliance team fought valliantly, having been warned of the invasion by detecting the Imperial fleet early enough. They defeated the Imperials and escaped. (TME, E1A5)

Datarie
in the last decades of the Old Republic, the datarie was the standard monetary unit. It was valid in all but the most remote systems. (SW1)

Dathcha
this Jawa trader and adventurer was famous for having taunted a krayt dragon in the open Tatooine desert, and returned to tell about it. He longed to get off Tatooine and explore the galaxy. It was Dathcha who fired the disabling laser bolt at R2-D2 in the deep desert. (CCG)

Dathomir
a planet where the outcasts from the Old Republic were sent to die, it is the home of the Rancor, and home to a group of

Force-sensitive witches who use spells to control The Force. It is located in the Quelii system, where Zsinj has established a prison colony and a new shipyard. The planet's gravity is somewhat lighter than standard. It is full of the Dark Side of The Force, moreso than Dagobah. Han 'won' the planet from Omogg in a sabacc game; its value is somewhere around three billion credits. It has 3 continents in a vast ocean. (CPL)

Datinni greb zroom
this Jawa warning is inscribed on the stocks of many of their weapons. Its exact meaning is not known. (CCG)

Datunda
this was the fourth day of the Tapani local calendar's week. (PGT)

Dauber-wasp
an insect which uses its claws to latch onto birds and other flying creatures. (XWN)

Daubird
this avian lives in the Shadow Forest, hiding in the vegetation which surrounds Anarrad. (TT)

Daughters of Allya
the name which the Dathomir Witches use for themselves, it is based in the history of Dathomir, when an exiled Jedi named Allya was sent to Dathomir. She helped train the woman in the use of the Force, and the descendant witches now call themselves the Daughters of Allya. There are nine clans of witches on the planet. (CPL)

Daughters of the Empath Princess
this group of psychics plied their wares in the city of Talos, on Atzerri. (SOL)

Daughters of the Ffib
this was an autocratic, exclusively female religious order, active during the last decades of the Old Republic. A sect of the main Ffib religion, they established a mission on the Forest Moon of Endor, in order to bring the Ewoks into their fold. After the destruction of the Ffib at the hands of Reess Kairn, the Daughters of the Ffib employed Aurra Sing to hunt down Reess Kairn and eliminate him. (BHAS)

Daultay Dofine
this Neimoidian was one of Nute Gunray's Captains, and embodied everything that was negative about his race. He was lazy, only moderately competent, and greedy, and achieved his status primarily because of his high birth. When the Trade Federation blockaded the planet Naboo at the order of Darth Sidious, Dofine was the only member of Gunray's collective to question the orders of the Sith Lord, and for that he was removed from the ruling class of the Federation and assigned to the Droid Control Ship over Naboo. During the Battle of Naboo, Dofine was killed when Anakin Skywalker managed to damage the control ship's reactor core, triggering internal explosions that tore the ship to pieces. *Daultay Dofine as acted by Alan Ruscoe and voiced by Chris Sanders in* Star Wars: Episode I – The Phantom Menace. (SW1, IS1, IG1)

Daunted Gypsy
this SoroSuub *Jermagium* tramp freighter was used by the New Republic to insert a group of agents into the population to foment pro-Republic sentiments. This occured some years after the Battle of Endor, when the Imperials on the planet were ousted from power by the natives of the world. They formed a new government with allegiance to the Republic, but met with Imperial resistance. The *Gypsy* was armed with three double laser cannons, and had a top-model hyperdrive. (TSK)

Dauntless
this Star Destroyer was part of the special task force supporting Moff Vanko's sector of control. It was commanded by Captain Orsk during the early years of the Galactic Civil War. (RM, CCC)

***Dauntless*-class Cruiser**
this was the second-largest battleship in the Alliance fleet during the Galactic Civil War. The *Dauntless*-class was developed from a series of luxury liners, which were beefed up with formidable armaments and heavy plating and shielding. The result was a sleek, battle-ready platform which served on the front line of many space battles. (REB)

Daupherm
this planet was the capital world of the Daupherm Planet States. (CRO)

Daupherm Marines
this was the primary military force maintained on the planet Daupherm. (PP)

Daupherm Merchant Space Fleet
this was the primary space-going trade organization based on the planet Daupherm, and serving the Daupherm Planet States, during the New Order. (CRO)

Daupherm Planet States
this coalition of planets maintained a political allegiance to one another during the Galactic Civil War. They were constantly at odds with the Botor Enclave, and many skirmishes between fleets from both sides were fought. (CRO)

Dauren
an Imperial Lieutenant serving Ambassador Furgan on Carida, Dauren graduated from the Imperial Academy on Raithal just a few months before the New Republic reclaimed the planet. He then served as an advanced communications officer on Corulag until that world was abandoned by the Empire. Before being assigned to Carida, Dauren served under Grand Admiral Thrawn as well as the reborn Emperor Palpatine. Dauren had become the Communications Officer for the planetary defense system on Carida just before Kyp Durron used the Sun Crusher to destroy the system. (COTF, JASB)

Daushoroc
this Eirruac and his partner, Tamoss, was a trader who dealt in gems, artifacts, and curiosities. Both were former slaves who had helped each other escape their Imperial masters, and set their fellow slaves on a safeworld before striking out on their own. Shortly after the Battle of Yavin, the pair traveled to Tatooine in order to seek out the *Athallian Messenger*. They were forced to make peace with a tribe of Tusken Raiders just to gain access to the area of the desert which supposedly held the *Messenger*'s scarred hull. (SWG)

Dav're, Jarmat
this man was one of Kuat Drive Yards' most successful starship designers, even though he never completed a single development project. His work was found on small star yachts as well as the *Super*-class Star Destroyer. After making several inquiries into anti-Imperial operations in the nearby sector, an Imperial Security Bureau agent started tailing him. Jarmat fled KDY, traveling under the alias of Renak Tivs and hiding out on an uncharted, tropical planet. (HAS)

Dave
a Rebel fighter pilot killed during the Battle of Yavin, he once flew with Anakin Skywalker. *He is known as* Dave *in the credits for* Star Wars*, but Decipher Games names him* Garven Dreis. *Dave was portrayed by Drewe Hemley in* Star Wars*.* (SW, CCG)

David, Trey
this man was Horzao Darr's second-in-command in the Exocron Combined Air-space Fleet. It was David who intercepted Talon Karrde when he arrived in the system to locate Jorj Car'das. When he and Car'das learned of Karrde's approach, they knew that they could use it as a way to draw the slaver - and their enemy - Rei'kas toward the Kathol Rift. They allowed Karrde to locate Exocron, thereby allowing Rei'kas to find the planet. When Rei'kas attacked, David made sure that none of his ships fired on them. He retreated toward Exocron, much to the disbelief of Karrde and his crew. When the Aing-Tii finally made their presence known, it was a quick firefight. In the end, the fleet Rei'kas has sent in was decimated, and Exocron was once again safely hidden. (VOF)

Davirien
this jungle world is the homeworld of the roverine species of insect. (VOF)

Davis
this blonde-haired smuggler inhabited the Smuggler's Run, and operated out of Skip 5. He had a working relationship with the Jawas there. When Han Solo and Chewbacca were captured by Iisner while on Skip 5, Davis intervened and got them out of the situation. Davis had been developing a relationship with Sinewy Ana Blue over his years on the Run, but that came to a halt when several droids suddenly exploded throughout the Run. The droids were part of various cargoes paid for by Dolph, who had planned to have them explode on Coruscant. Instead, they were stolen by the smugglers of the Run. Davis happened to be too near one of the exploding droids, and was killed instantly by the blast. (TNR)

Davla
this was the largest land mass - and the only true continent - located on the planet Procopia. It was covered with verdant forests. (PGT)

Davnar
this planet is the native world of the kalidor. (XW)

Davrilat
this complicated religion was founded on the sanctity of harmonics. (CCG9)

Davrin
this thin Corellian was the captain of the *Corellian Thunder*. (SWJ9)

Dawferim
this Kerensikian clan was constantly at war with the Botor Enclave. (DESB)

Dawferm Selfhood States
analogous to the Botor Enclaves, this is a group of Kerensik natives. (DESB)

Dawn
a Mugaari transport destroyed when the Empire subjugated the Tungra Sector. (TIE)

Dawn Beat
one of Kaarde's ships. (TLC)

Dawndaddy
a creature native to Endor, it gives a loud call when the sun first comes up each day. (AT)

Dawnstar
a form of gemstone found in the Hapes Cluster. (JE)

Daxis Outpost
this New Republic station was located in the Outer Rim Territories, near the Serianan System. (SWJ8)

Day of the Hunter
this Rodian ceremony lasted a full day on Rodia, and venerated the bounty hunters of Rodian history. (HR)

Day of the Sepulchral Night
this is the Zelosian name for a complete solar eclipse which occurs on the planet Zelos II. When one of the planet's four moons eclispes the sun Zelos, the darkened skies suddenly reveal the presence of the other three moons. They appear as if by magic as the planet is plunged into total darkness. The Zelosian fear of the dark is extremely heightened during this eclipse, and so this day is especially frightening to them. (PG2)

Dayark
this moon, which orbits the gas giant Nepe, in the Episol System of the Kathol Outback, is the most populous world in the Kathol Republic. An agricultural world, Dayark also served as the capital of the Republic and the seat of its government. It is tide-locked to Nepe's orbit, and so the sunward side of the moon is the only habitable area. (KO)

Daykim, Onibald
one of the feral humans living underneath Imperial City in the early years of the New Republic, he is the "king" of his group. He was a low-level servant of the Imperial Palace branch of the Corusca Bank, during the reign of Emperor Palpatine. A small accounting error committed by his staff resulted in the name of Emperor Palpatine going to the top of a public list of loan defaulters. Although the incorrect list existed in the public domain for a few hours, Palpatine nonetheless found out about it,and fired the entire board of directors before demanding the identity of the culprit. Daykim fled to the undercity, rather than face Palpatine's wrath, and has existed there ever since. He maintains a strong and hale body, but he has lost all of his teeth and his hair has begun to fall out from years of living underground. (DA, JASB)

Daykim's Kingdom
the fanciful name given to Onibald Daykim's underground community on Coruscant. Located below Imperial City, it is populated with former Imperial bureaucrats and servants who fled the wrath of Emperor Palpatine. (JASB)

Daysong
this splinter group of the Rights of Sentience Party was formed to combat the subservient use of organic lifeforms in such menial tasks as guards and protectors. Daysong reasoned that the work could be done by droids, rather than forcing another being into the duty. Daysong had even gone so far as to argue the rights of synthflesh. When Leia Organa-Solo disappeared in the Meridian Sector during her visit to meet Seti Ashgad, the Daysong party sliced together a fake holo-transmission of her in an attempt to gain control of the Central Council. (POT)

Dayta
an Alliance transport group intercepted in the Javin Sector while fleeing from the Battle of Hoth. (TIE)

Dazouri
this was a race of polymorphous beings which could shape their bodies into two distinct forms. (SWJ12)

Dazzle Company
one of the two divisions of the ThunderForce mercenary unit. Flash and Dazzle Companies each have eight full platoons of soldiers, and each had nearly 200 members in the unit. (HAS)

DB Generator
shortened term for a disruption bubble generator. (TB)

DB-4 Starliner
this 126-meter craft was built by Dobrutz. Many of these ships were pressed into service as a troop transports by the Alliance during the Galactic Civil War. (TT)

Dborian
this planet is the fifth world in the Lazerian System, and was the site of a mining colony that supplied the system with many natural ores. Two moons orbit the planet. (TSK)

DBX-11
this mynock exterminator droid was stationed on the *Black Ice* shortly after the Battle of Yavin. Chief Engineer Skolos programmed DBX-11 to recognize the Alliance agents who were attempting to take control of the *Black Ice* as mynocks, and DBX-11 set out to exterminate them. The agents eventually convinced the droid that they were not, in fact, mynocks, and DBX-11 revealed that Skolos was behind the series of malfunctions which plagued the *Black Ice*. (BI)

DCJ-45
Incom repulsorlift generators used on the T-16 Skyhopper. (EGV)

DCM-8
Arakyd's missile platform patrol droid, these military automata was designed around a group of 12 mini-concussion missile launchers. These small droids measure about 1 meter in length, and are deployed as a perimeter defense. (SN)

DC5-1
this is a series of freight droids manufactured by Serv-O-Droid. (CSA)

DD-19
this droid served aboard the *FarStar* as an overseer. (KO)

DDX Pulse Modulator
(GG9)

DD6
a Merr-Sonn Munitions blaster pistol. (GG9)

De-Purteen
this luxurious city was located on the planet Ord Cantrell. It was the site of some of the most luxurious resorts in the galaxy. (CE2)

De'etta System
this star system was located in Sanbra Sector. (AIR)

De'Ono, Luther
this rugged young man was in his mid-twenties when he was named part of the ExGal-4 team sent to Belkadan. He was part of the search group sent out to locate a huge storm which had been detected on their sensors. When Bendodi Ballow-Reese realized that the ecological damage to Belkadan - caused by Yomin Carr's dweebit beetles - was going to kill them before they could return, he turned over his oxygen packs and fled into the jungle. Luther thought he was crazy and tried to follow, by Bendodi shot Luther in the chest, then Bendodi shot himself. (VP)

Dead Bantha Gulch
this ravine was located just inside the Jundland Wastes near Mos Eisley, on the planet Tatooine. It was named by Platt Okeefe and Tru'eb Cholakk, who hid out in the gulch and found a bantha skeleton at the bottom. The gulch itself was riddled with caves and ravines in which the smugglers could hide their cargoes before a sale. The gulch was considered taboo to the Sandpeople, who feared the dead bantha. (IDC)

Dead Man's Hand
this Muurian transport was owned by the Azzameen family, and was part of the fleet operated by Twin Suns Transport Service. The *Dead Man's Hand* was the ship used to break Eamon Azzameen out of an Imperial prison ship, shortly before the Battle of Endor. (XWA)

Dead Man's Turn
this section of Beggar's Canyon on Tatooine is a sharp right turn at the end of the Main Avenue. (SE)

Dead Rebels
this band played in Mos Eisley following the Battle of Endor. It was made up of an awful-sounding group of aliens. (XWBT)

DeadHutt Switch
this is a fail-safe device used by many Hutt crimelords. It is a remote control device which has a single button. The button is held down by the Hutt, as long as it is alive. If the Hutt were to become incapacitated or die, it would release the button, triggering any number of remotely-located explosives, all of which are set off by a signal from the deadHutt switch. (IJ)

Deadly Vision
a song written and played by the band Starburst. It was first released as part of the compilation *StakeOut*. (GG9)

Deadon Ice Temples
this wondrous, xenoarchaeological site was discovered by Doctor Angrail Ryhl. (HR)

Deak
one of Luke's friends at Anchorhead on Tatooine. *Deak was portrayed by David Paymer for the Star Wars Radio Drama on National Public Radio.* (SW, SWR)

Deal, The
this Basic phrase was the loos translation of the name of the Vaathkree religon. The Vaathkree were fanatic barterers and traders, and much of their society revolved around making deals. The Deal documents the code of barter and trade which every Vaathkree mucst adhere to, and is taught to immature Vaathkree - known as Stonesingers - during their early life. (AE)

Dealslang
this underground form of language grew out of the haggling and bargaining often required when dealing with criminal elements. (LAA)

Deamos Na-Coth
this ex-slave grew up in the heyday of the Old Republic. He was later a military leader, philosopher, and part-time prophet who believed in the existence of an ancient paradise planet called Exo. He founded a group known as the Cabal to search the outermost reaches of the galaxy for Exo, but many of the ships were lost. Na-Coth died nearly bankrupt, but his followers continued to search for Exo. (KO)

Death
this is the name of a town on the planet Jubilar. Fifteen years before the Battle of Hoth, it was known as Dying Slowly. (TBH)

Death Engine
a close-combat assault vehicle developed by the Empire, the death engine is a crab-shaped, repulsorlift-equipped mobile laser platform. It is virtually indestructible. (TME)

Death Fence
any form of highly-electrified fence system used to protect a garrison or other base. Although it could be ordered in different heights, most of these fences were ten meters high. (TFNR)

Death From Above
this was the name of one of the Imperial squadrons dispatched to take Kwymar Sector, during the Galactic Civil War. (MB)

Death Hurdles
this computer game simulated a race in which the player had to control a swoop through a dangerous course of continually moving and shifting obstacles. In a two-player version, the second player controlled the obstacles, and could move them at random. (JE)

Death Mark
a warrant for the recovery of an individual by any means possible, including the death of the individual. The death mark is usually issued for the return of an individual for execution by the issuer. Jabba the Hutt placed a death mark on Han Solo for the loss of a shipment of spice. (ESB)

Death Mark
this old frigate was welded onto Zirtran's Anchor some time ago. Now, it serves as a haven for bounty hunters. (SWAJ, LAA)

Death or Glory
a song written and played by the band Strarburst. It was first released as part of the compilation *Only in Your Dreams*, and has been given a scarlet rating by the Imperial Board of Culture. (GG9)

Death Seed
this plague was virtually unstoppable when it was first discovered. The basis of the Death Seed is the creature called a droch, which can steal the life force energy from its victim once it bites the victim. If allowed to remain attached, the droch can quickly burrow into its victim. Once inside, it is absorbed into its victim, but continues to drain life energy from it. The victim dies from unknown, though obviously viral, causes. Bacta therapy was found to quicken the disease, because the bacta only provided the droch with a renewed source of life energy as the victim healed. The Death Seed was controlled by the huge droch Dzym, which maintained a link to the lower drochs while obtaining life energy from their vicitms. When Dzym and Seti Ashgad began their quest for galactic domination, they unleashed the Death Seed plague on the Meridian Sector. Only through Luke Skywalker’s communication with the Spook crystals on Nam Chorios was the plague defeated. The crystals agreed to be shipped off-planet, where they could help focus natural sunlight on the parasitic creatures. The Death Seed managed to wipe outnearly three-quarters of the sector before it was controlled. (POT)

Death Squadron
this grouping of capital ships was formed under the command of Admiral Ozzel, and was created to capture Alliance starships fleeing the Battle of Hoth. (CCG3)

Death Star
satellite-sized battle station designed by Tol Sivron at the Maw installation, and was built by Bevel Lemelisk and Imperial Engineering. Grand Moff Tarkin had asked for a superweapon with which he could control the entire Outer Rim Territory, and the Death Star was the result. It housed a huge superlaser which combined the output of multiple lasers into a single, focused beam. A huge focusing lens was built to accomplish this; it located on the upper hemisphere. The superlaser was designed to be targeted at anything from a capital ship to a planet. This objective was known only to a select few, for Tarkin and the Maw's top scientists decided that they should downplay the role of superweapon to keep the project on schedule. They told the project engineers that the station would be used to break down dead planets in an effort to reach the core of elements easier. The funding for the original Death Star came from funds diverted form the Departments of System Exploration and Public Works. The interior of the initial Death Star was planned to have 84 unique levels, each 1,428 meters in height. Each level was subdivided into 357 sublevels. The entire design was then divided into two hemispheres, each with twelve zones. The crew of the first Death Star design was 27,048 officers; 774,576 troops, pilots, and crewers; 378,576 support and maintenance crewers; 400,000 support droids; and 25,000 stormtroopers. The human inhabitants were provided with an array of parks, shopping centers, and entertainment facilities, since the average length of service aboard the station was to be six years without leave. At the north pole of the station was constructed a 100-story tower, which was heavily shielded and virtually impenetrable. This tower held Palpatine's operational headquarters, for those times when he was aboard the station. According to Imperial sources, this first Death Star took too long to construct, exceeding Palpatine's every deadline. It was built in orbit around the prison world Despayre. Labor for the construction was taken at will from the prison below. When the first Death Star was complete, Tarkin ordered the superlaser tested on the planet Despayre itself. Needless to say, this initial test exceeded even Tarkin's wildest dreams. However,

despite its formidable weaponry, the original design was flawed, as is vented its main reactor directly to the outside. This allowed the Alliance to fire proton torpedoes into the exhaust shaft and destroy the station. The original station was 120 kilometers in diameter. The second model was modified to eliminate these flaws, and was slightly larger than the original at 160 kilometers in diameter. However, during its construction in orbit around Endor's forest moon, the Alliance succeeded in knocking out its primary shield and destroyed the main reactor, exploding the unfinished station. The outer hull was made from quadanium steel for protection. For defensive measures, the Death Star was to house 4 capital ships, 7,200 TIE fighters, 3,600 Lambda-class assault shuttles, 2,480 blast boats, 1,860 drop ships, and 13,000 support craft. These included 1,400 AT-ATs, 1,400 AT-STs, 178 Mobile Command Bases, 1,420 repulsortanks, 1,420 repulsorcraft, 355 Floating Fortresses, and 4,843 Juggernauts.

The original Death Star had the following design features:
5 Access trenchs (2 at the poles, 2 midhemisphere, and 1 at the equator)
Surface City Blocks
Main Reactor Core with surrounding Power Cells
2 Ready Power Cells (midsection)
2 Hyperdrive Motivators, driven by 123 generators (midsection)
2 Sublight Drives (midsection)
2 Computer Cores
Deep Armory and Hangar Bays (bottom hemisphere)
Command Core (upper pole)
2 main Hangar Bays (upper pole and upper hemisphere)
Deep Storage Bays
Dry Bulk Storage Bays
Liquid Bulk Storage Bays
5,000 turbolaser batteries
5,000 heavy turbolaser batteries
2,500 laser cannons
2,500 ion cannons
768 tractor beam generators
(SW, ROTJ, JS, COTF, SCRE, DSTC, SWTJ)

Death Star Bluff
a card game played in many casinos. (WSV)

Death Star II
see Death Star

Death Star Rising
a song written and played by the band The Emperor's New Clothes. It was first released as part of the compilation *Artistic Integrity*. (GG9)

Death Star Diva
one of several musically awful songs written and played by the band called Dead Rebels. (XWM)

Death Watch
a group of elite warriors from the Mandalore Systems. (EGC)

Death-Hunter
this cyborg assasin was the brain-child of the Imperial Moff Jesco Comark. Comark used his position as the head of Renik to syphon funds into the Death-Hunter project, and used Renik agents to kidnap strong, healthy humans between the ages of 15 and 25 for cyborging. Comark realized that the Empire couldn't continue to use bounty hunters to do its dirty work, and developed an army of cyborged killers. He was able to obtain strong human subjects from the working population of Bescane, kidnapping individuals whenever the need arose. Comark also used the shipyards at Jaemus for his project, having them modify Sector Plexus courier droids for use as Death-Hunter transports. The Death-Hunter was an incredible combination of technological and physical abilities. The Death-Hunter's eyesight was augmented with low-light and macrozoom enhancements. Hearing was increased with specialized receptors. Lifeform sensors were implanted to improved tracking ability. Several communications options were available to the cyborg, including a wideband receiver and a tightband antenna. The Death-Hunter project was exposed by Moff Comark's own daughter, Amber Comark, who was operating under the guise of Alliance special agent Tigress. Much of the Death-Hunter project was destroyed when Alliance agents, working with Amber Comark, were able to eliminate Jesco Comark's base on Zeta Zero Nine, in the Wastes. (SWJ9)

Death's Head
an Imperial-I class Star Destroyer under the command of Captain Harbid, the *Death's Head* was part of Grand Admiral Thrawn's fleet. It was dispatched to the Palanhi System to apprehend Han Solo, but was unable to capture them there. Later, the *Death's Head* participated in the attack on Ord Pardron. (HTTE, DFR, TLC)

Deathblock
this was the name of the deepest part of the Imperial prison on Tol Ado, and was where the most intense interrogations were carried out. It was said that no one lived more than two hours after being transferred to the Deathblock. (JH)

Deathmoon
the name of one of Fyodos' three moons, its original name was lost following the Great Cleansing. Fyodoi society indiactes that the cycle of the Deathmoon induces intense, superstitious fear among the surviving Fyodoi. (PG2)

Deb-deb
a fruit tree that grows in the oases on Tatooine. (COJ)

Debble, Garv
this New Republic archaeologist insisted that relics plundered by the Empire from other worlds should be returned to their proper owners. Debble and his team were appointed to investigate and document all the artifacts and information discovered in the Empire's Mount Tantiss facility, following the death of Grand Admiral Thrawn. He was nearly thwarted in this effort by Ekhrikhor, who wanted all of the Emperor's belongings destroyed. Leia Organa Solo eventually intervened and allowed Debble to complete his work. (TTSB, SOP)

Debble Agreement
this compromise was worked out by Leia Organa-Solo and Garv Debble with the Noghri which were cleaning up Honoghr. The Noghri had wanted to eradicate every speck of Imperial presence on the planet Wayland, before they relocated there after the clean-up activities proved futile. The agreement was a spur-of-the-moment, private deal that allowed certain artifacts to be recovered. One unusual outcome of the agreement occurred after it was discovered that Emperor Palpatine maintained a variety of alien artifacts in the cloning facility on Wayland. The New Republic tried to keep the facility a secret, but alien races demanded that they be allowed to come to Wayland and recover their lost artifacts. In order to support the influx of aliens, the city of New Nystao was greatly expanded beyond housing the agents of the New Republic. (SOP, HT)

Debit-101
an audit droid working for Zorba the Hutt on Cloud City, Debit has been programmed as a specialist in business strategy. (QE)

Debnoli
this good-natured pilot and frequent patron of the Mos Eisley Cantine, Debnoli was known as an excellent marksman. When the Empire impounded his ship, he set out on a mission of revenge, hoping to strike back at the Empire in any way possible. (CCG9)

Deboora, Marse
this man was married to Sinya Deboora, and lived on the planet Seltos. Marse was a firm supporter of the New Republic, and was unaware of his wife’s pro-Imperial stance. He was convinced of her position, however, when undercover agents from the Republic infiltrated Seltos to keep her from gaining power. (TSK)

Deboora, Sinya
this woman, the wife of Marse Deboora, was the Magister of Trade for the planet Seltos. She was also a staunch supporter of the Empire, and worked to maintain Imperial control of the planet. When the populace rose up and overthrew the government some years after the Battle of Endor, Sinya and Lieutenant Hensworth tried to regain power. However, a group of New Republic agents, working as part of Freedom Strike Seltos, was able to thwart their efforts. (TSK)

Debrelle
this attractive near-human female worked as a clerk in the Mos Eisley branch of Zygian Savings and Loan. (GG7)

Deca Brun
this Galacian male was one of the primary candidates for succeeding Queen Veda, just before she abdicated the throne. His supporters often clashed with those of Wila Prammi, although neither camp seemed to oppose Prince Beju. Deca Brun was considered the popular favorite, having been a hero of many battles. He lacked political experience, though, and many questioned whether he could bring about the reforms he promised to make. He ran under the slogan that all Galacians were one people, and he was just another on eof them. Obi-Wan Kenobi later discovered that Brun's campaign was being financed by Offworld Mining Corporation, which was led by Xanatos. The funding was being relayed to Brun by Lonnag Giba, through a false front known as the Galacian Mining Corporation. Brun had claimed that his funding was coming from small Galacian interests, in order to enhance the "We Are One" motto. (MOC)

Decalegs
this insect, found on the planet Kubindi, is a staple in Kubaz cooking. (SWJ10)

Deceleration Equalizer
a starship component that functions to help keep the ship's contents from been jostled around during deceleration. (DE2)

Deception Sect
this religious group was made up of those Yuuzhan Vong who worshipped Yun-Harla. (HT)

Decicred
a credit coin issued by the Empire. The obverse of the coin displayed the visage of the Emperor, while the reverse displayed the Imperial emblem. (SE, RD)

Decisive
one of the *Imperial*-class Star Destroyers in Prince-Admiral Krennel's fleet, the *Decisive* was paired with the *Emperor's Wisdom* during the blockade of Liinade III. Later, when Krennel began planning his conquest of Coruscant, he placed the two ships - along with his

flagship, the *Reckoning* - at the forefront of his assault force. However, Krennel's forces were halted before they left Ciutric by a New Republic fleet led by Admiral Ackbar and the *Home One*. The *Decisive* took heavy damage from the combined firepower of the *Home One* and the *Emancipator*, and was knocked out of the battle early. Its crew eventually surrendered to the New Republic. (IR)

Deck Sweeper
this was a model of stunning blaster produced by Merr-Sonn during the height of the New Order. (PP)

Deck 98 Nexus 326-KK
location aboard the *Chimaera* where Search Team 102 was killed while searching for Luke, Mara, and Talon Kaarde. (DFR)

Declaration of a New Republic
the document which sets the foundation for the New Republic, after the Battle of Endor. Released in the month following the battle, it was signed by Mon Mothma, Leia Organa, Borsk Fey'lya, Ackbar, Sian Tevv, Doman Beruss, Kerrithrarr, and Verrinnefra B'thog Indriummsegh. (HTSB)

Declaration of the Alliance of Free Planets
this document set down the basic tenets upon which Mon Mothma and the Provisional Council planned to lead the galaxy under the New Republic. It was surpassed just four weeks later by the *Declaration of a New Republic*. (TBSB)

Decon III
Industrial Automation's heavy-duty decontamination droid, the Decon III stands about 1.3 meters tall. It is equipped with visual, infrared, and analyzation sensors, a heavy scooper, and a retracable arm. It moves about on treads. (DFRSB)

Decontamination Droid
Decon Droid for short, these machines are deployed into areas which - for natural or industrial reasons - are inaccessible to most lifeforms. These droids use a series of catalytic and chemical processes to break down the contaminants, removing them from the area and making it habitable again. (DFR)

Decor
this was starfighter pilot slang for the designations of rank each officer wore, and the respect and honor they deserved from other pilots. It was used disparagingly, because it meant flight officers had to keep their opinions to themselves. Many Captains and Commanders preferred to go "no decor" when not on a mission or in the presence of VIPs, since it maintained morale among the squadron-mates. (SOC)

Deddite
an Imperial freighter stationed near Bonadan, under the protection of the shuttle *Krayt* when it was attacked by Alliance starfighters and destroyed. (XW)

Dedelin
an Imperial Navy Captain who was imprisoned on Captivity for being critical and outspoken about the atrocoties of the New Order. (RC)

Dedicated Energy Receptors
these sensory devices detect electromagnetic emissions in their surroundings. They are accurate and effective at locating Nav beacons, comlink transmissions, and lasers. (SWSB, CCG4)

Dee Savyest
this Mrlssti was one of several who worked on projects relating to the original Death Star project. The projects were peripheral to the original plans, but were integrated later on. Like many of the Mrlssti who discovered the final use of their work, Dee broke down and believed that he was personally responsible for the destruction of Alderaan. (XWPA)

Deeb
one of the four moons orbitting the planet Ambria. (TOJC)

Deegan
a New Republic Lieutenant working with Wedge Antilles on the Coruscant clean-up crews following the civil wars there. (JS)

Deej
an Ewok on Endor, married to Shodu. He and his sons, Widdle and Weechee, discover the Towani's crashed shuttle and take the children under their wing. His youngest son, Wicket, becomes good friends with Cindel. Deej helped the Towani children rescue their parents from the giant Gorax, and was given the White Wings of Hope by Logray, and the father and senior member of the rescue party. However, Deej was later captured by the Marauders when they attacked the Towani camp. He was freed by Wicket, Cindel, and Noa, and helped defeat the Marauders. *Deej was portrayed by Dan Frishman in both of the Ewoks films.* (EA, BFE)

Deeka
this stoic scout accompanied Kendrell Shell on a mission to Kidron, where they encountered a slork consuming a rotting corpse. (COG)

Deel, Fargus
one of the best Corellian swoop racers, Fargus Deel was popular during the early years of the New Republic. He rode a SoroSuub Pirate racing swoop. (DFRSB)

Deep
an Imperial CR90 Corvette used during the Galactic Civil War. (TIE)

Deep Core
a major stronghold of the Empire for decades, this area of the galaxy contains Byss. It is located between the Galactic Core (where the Core Worlds are located) and the very center of the known galaxy. It is the area of the galaxy with the greatest density of stars, and the intense gravitational mass of the Deep Core was thought to be impenetrable until Palpatine discovered a handful of safe hyperspace pathways. At this center of the galaxy is a huge black hole. (DE1, EGP)

Deep Core Haulers
freighters licensed by the new Empire to haul cargo into the Deep Core system of planets. (DE1)

Deep Core Security Zone
sectors of the Deep Core which have been sealed off from normal space traffic. Byss is located within the Zone. (DE1)

Deep Ocean Operations Camp
an Imperial Army training center located in the tropical seas of Sirpar. (SWAJ)

Deep Pockets
this ore processing facility was owned by Lando Calrissian, and worked in orbit over the planet Varn some ten years after the death of Grand Admiral Thrawn. Calrissian had added a casino and observation gallery to the huge ship shortly before the Caamas Incident shook up the New Republic. Calrissian had been hit quite often by pirates, and he made a loose agreement with the Diamalan ambassador Miatamia to protect his fleet. (SOP)

Deep Spacer
this bar catered to the spacers who passed through Meirm City on Sriluur. (SSR)

Deep-X Explorer
this is the full name of the Uulshos Dpx space yacht. (SWJ9)

Deephopper
this beat-up Ghtroc freighter was owned and operated by Marka Durn. He was constantly upgrading and automating this ship's systems, with the help of his astromech droid R2-C9. (IA)

Deeply Religious
this is the definitive "banned" band, as their fast, exhilarating, and cynical music was banned by the Imperial Board of Culture. (GG9)

Deeply Religious
a song written and played by the band Deeply Religious. It was first released in a compilation of the same name, and has been banned by the Imperial Board of Culture. (GG9)

DeepSpace Industries
manufacturers of deep-space exploration droids. (RPG)

***Deepwater*-class Light Freighter**
this was a Mon Calamari transport ship design, which predated the standard Mon Calamari light freighter and was one of the first commercially-available Mon Calamari designs. It was designed for use by the Mon Calamari Commercial Expeditionary Service, and some 10,000 of the *DeepWater* freighters were produced. However, the Empire quickly dissolved the Expeditionary Service, and the *DeepWater* freighters were auctioned off to private parties. Like all Mon Calamari designs, each *DeepWater* freighter is slightly different. One unique feature of this freighter was that it was submersible, and could travel to a depth of a kilometer with some adjustments to its shielding configuration. The *DeepWater*-class freighter measured 45 meters in length, and was controlled by a pilot and co-pilot. It could transport up to six passengers and 85 metric tons of cargo, and was armed with a single laser turret in its stock configuration. (SS)

DeeveError! Bookmark not defined.
this Arpor-Lan was one of the Alliance's premier scouts, during the height of the Galactic Civil War. Deeve held the rank of Lieutenant, and was credited with bringing several worlds from the Unknown Regiosn and Wild Space into the Alliance, and was instrumental in the establishment of safehouses on New Alderaan and Apliria. Following the Battle of Endor, Deeve joined the New Republic Scout Service, serving aboard the scout ship *Founder*. The discovery of new worlds and civilizations never ceased to amaze him. (GG8, AIR)

Defector
this Nebulon-B frigate was part of the Alliance fleet which patrolled Trax Sector shortly after the Battle of Yavin. It was dispatched to assist in the destruction of the Bissillirus Resupply Base. (GMK)

Defeen
the Defel who was working at the Imperial reconditioning facility on Duro. Defeen was in charge of Experimental Section Two, with special emphasis on reprogramming Triclops. After the escape of Triclops and the netrayal of the Grand Moffs, Defeen was promoted

by the Prophets of the Dark Side to the position of interrogator supreme on Scardia, where he tried the Grand Moffs for treason. (MMY, PDS)

Defel
a wraith-like race that absorbs normal light through its fur and skin, appearing to be nothing more than a shadow. In ultraviolet light, they appear as short, muscular lupine humanoids with thick fur and unusual, three-jointed fingers. They live underground on the planet Af'El, mining the various metals in the planet's crust and outer core. They can see equally well in normal and ultraviolet lighting, and their eyes appear to glow red in normal light. (DFR, DFRSB, CCG)

Defender
1) Drearian Defense Conglomerate's sporting blaster. Princess Leia used one on the *Tantive IV*. (RPG)
2) Merr-Sonn's high-altitude ion mine. The Defender was used extensively by the Empire to blockade rebellious worlds. The mines were deployed in orbit, and were equipped with cloaking revvers and scatter beams to render themselves nearly undetectable. Any ship travelling within 10 kilometers of the mine triggered the device, which fired ion energy at the ship similar to an ion cannon. The disabled ship was forced to float in space until boarded by Imperial forces. (CFG)
3) this in-system starfighter was developed by the New Republic in the wake of the Battle of Endor, although it saw its greatest popularity after the death of Grand Admiral Thrawn. The primary mission of the Defender was to defend planets against Imperial raids. Although it lacked the speed of a A-Wing, the Defender was well-armed and highly maneuverable. It two wings were mounted on S-foils, and could stowed alongside the fuselage during routine patrols or extended outward and downward when in attack posture. It was armed with three laser cannons, one one the nose and one on each side of the fuselage. In order to save space and weight, the Defender was not equipped with a hyperdrive. (SOP, SWG)

Defender
one of three Bakuran *Bakura*-class destroyers deployed by Hortel Ossilege in an effort to assist the New Republic in breaking the blockade of the Corellian System. (AS, CTD)

***Defender*-class Assault Carrier**
this starship design was one of the new classes approved for use by the New Republic Navy. It measured 700 meters in length, and was based on the *Majestic*-class cruiser. Its primary mission profile was as a fighter platform, since it was only armed with 20 anti-fighter laser cannons. Like the *Majestic*-class cruiser, the *Defender* required a crew of 4,050, but only 20 gunners and the capacity to transport up to 700 troops. They had Class-1 hyperdrives. They were originally designed to transport three full squadrons of Defender starfighter, but many were modified to carry E-Wings. (SOL, CTD)

***Defender*-class Star Destroyer**
known to the New Republic military as a "pocket Star Destroyer," these new-class ships were 65% the size of an *Imperial-I* class Destroyers but had the firepower of the *Imperial-II* class. They were the best-defended ships in the galaxy at the time of the Battle of N'zoth, with virtually impervious armor plating and shields. The *Defender*-class could transport a full wing of starfighters for assault missions, as well as a wing of long-range fighters. They saw limited production as the New Republic down-sized its military after the negotiation of peace with Admiral Pellaeon and the Empire. Each *Defender*-class ship was armed with 40 heavy turbolaser batteries, 40 heavy turbolaser cannons, 20 ion cannons, 8 tractor beam projectors, and 8 concussion missile launchers.The Destroyer required a crew of 6,795, with 244 gunners and the capacity to transport 1,600 troops. (CTD)

Defender Wing
the Y-Wing bomber squadrons assigned to General Salm. The wing consisted of Champion, Guardian, and Warden Squadrons. (XWN, KT)

Defending Your Freedom
a song written and played by the band The Emperor's New Clothes, first released as part of the compilation entitled *Totally Patriotic*. (GG9)

Defense Research and Planetary Assistance Center
DRAPAC for short, this is an Alliance facility set up on the top of Mount Yoda on Dagobah. (MMY)

Defense Council
this body of the New Republic's post-Provisional government was responsible for the day-to-day security of New Republic space. (SOL)

DefenStar Limited
one of the largest planetary shield and orbital defense system manufacturers in the galaxy, DefenStar is a non-voting contributing sponsor of the Corporate Sector Authority. They created the customized, interlocking shield system that surrounds the main Imperial Academy worlds, although it has never been revealed where they are or how the system works. (CSA)

DefenStar 5000
Hibomehrt-Wyrrgex planetary shield relay system, each unit provides cover for 100 square kilometers of surface area. (DESB)

Deffan
this man worked for the Fernandin Scouting Expedition, and was in charge of the initial scouting efforts which sought to find a suitable planet for Wetyin's Colony. (GG2)

Defiance
1) an MC80a star cruiser, it endured an attack from the Star Destroyer *Immortal*. It later served as the command ship of the Alliance's rear guard fleet during the Battle of Endor, coordinating the crossfire attacks against Imperial warships. (XW, CCG11)
2) an Alliance cruiser patrolling near Bestine IV when the Star Destroyer *Merciless* attacked the Alliance base on the planet. The cruiser barely escaped the attack. (MTS)
3) the first MC90 cruiser used by the New Republic, it was used as the New Republic's flagship, and also Ackbar's personal vessel, following the Battle of Endor and the 'retirement' of *Home One*. (DE1, DESB)

Deflection tower
a system of high-intensity deflector shields mounted on a configurable tower, these devices are the basis for many planetary defense systems. (SW)

Deflector shield
a force field that either repels or absorbs energy. (SW)

Defstat
a series of levels of readiness used to define the operations of the Death Star battle station. Defstat Zero indicated the normal operation of the station. Defstat One indicated that the station was on alert, and all defenses were upgraded to operational station. This level is only a warning level. Defstat Two indicates that an enemy craft has been identified in the space surrounding the Death Star's position. Defstat Three was the highest level, indicating that the station was actively engaged in combat. (DSTC)

Dega
this world, the primary planet in the Dega System of the Elrood Sector, was the primary mining colony for Radell Mining Corporation until the veins of minerals and ores dried up during the early years of the New Order. The miners left the planet, leaving rusting equipment and a polluted ecosystem behind. Smugglers have taken refuge on the planet, hiding in the safest mining tunnels. Dega's day takes up 19 standard hours, and its year encompasses 295 local days. (PG, OE)

Degan Explorations
this company is a subsidiary of Chiewab Amalgamated Pharmaceuticals Company. Degan was responsible for searching out new worlds that Chiewab could exploit for their chemical resources. (CSA)

Degan Gas Clouds
this pockets of interstellar gases and molecular matter isolated the Dega and Osirrag Systems from the rest of Elrood Sector. However, the gas clouds were segmented, and travel between Dega and Kidron was actually quite easy. (OE)

Degathem
an Imperial freighter supplying Zaarin's beam weapon research platform. (TIE)

DeGerrillion
Marg Sonat and Pari' Notgoth were both nearly killed on this planet, when a criminal enterprise they schemed up went awry. (POC)

Deggaruls
this was one of the repulsorlift-equipped, floating cities found on the planet Rordak. (PG1)

Deif
this Corellian criminal served Black Sun under Zekka Thyne, before the alien was imprisoned on Kessel. (TFE)

Deign Lian
this Yuuzhan Vong warrior was from a prestigious family of warriors, and served as Shedao Shai's second-in-command during the subjugation of Dubrillion and Destrillion. However, Deign Lian himself had shown none of his family's ruthlessness in battle when he was assigned to the *Legacy of Torment*. Deign constantly questioned Shedao's commands, unable to fully understand the military and psychological aspects of the invasion plans. This did not stop him from plotting with the Yuuzhan Vong Warmaster in their home galaxy, reporting on Shedao Shai's every move and highlighting his every mistake. Meanwhile, he obeyed Shedao Shai, although occasional lapses brought anger and physical retaliation from Shai. After Shedao Shai died in a duel with Corran Horn on Ithor, Deign Lian assumed command of the Yuuzhan Vong forces and unleashed a bioweapon on Ithor, reducing virtually all forms of life to bacteria-ridden husks. He then made to return to Dubrillion, where he awaited orders from Tsavong Lah. However, Traest Kre'fey ordered the *Corusca Rainbow* to activate her gravity well projectors, keeping the Yuuzhan Vong ships near Ithor and reducing their ability to defend themselves with dovin basals. In the end, the ships of the New Republic decimated the Yuuzhan Vong fleet. Deign Lian was killed when the *Legacy of Torment* exploded under heavy fire. (DTR)

Deila
this young woman was a member of The Young, and a contemporary of Nield and Cerasi. After the elders of the Daan and Melida were defeated, Deila was named to the new government's Young Security Squad, serving as Obi-Wan Kenobi's second-in-command. After Nield exiled Obi-Wan, Deila tried to remain loyal to Nield. When he ordered her to allow Mawat to retrieve the weapons Obi-Wan had stored, she allowed him to do it because Nield was the governor. However, she learned from Joli that Mawat wanted to take control of Zehava for himself. Joli and Deila hid after Mawat ordered them to take up arms, hoping to flee the inevitable war that was brewing. They then provided information to Qui-Gon Jinn and Obi-Wan Kenobi, telling the Jedi of Mawat's deception.(DOD, UP)

Dejarik
a holographic game played on a circular board. Chewbacca had a dejarik table on board the *Millennium Falcon*. (CCG, CCG2)

Dejgi
the back feet of this creature were considered to be good luck charms, and were often worn on a short chain. (GG11)

Deke
this young man was a computer slicer, and worked with Shell to steal data from a New Republic Intelligence agency computer shortly after the Starbuster Plot was exposed. They were eventually caught when a tracer, planted on Deke, led Lieutenant Prace to their position. (CTD)

Deke, Thickston
this Alliance Commander was in charge of the ground forces dedicated to protecting the city of Chakton from Imperial forces, shortly after the Battle of Yavin. (MB)

Dekk
manufacturers of high-quality power couplings. (TME)

Dekk-6
top-of-the-line Dekk power coupling. (TME)

Dekok
at the advent of the New Republic, this was one of the twelve continents of the planet Kriekaal. It was located in the northen hemisphere, and was controlled by the Kherkhaman tribe. (SWJ13)

Del, Shondra
this Alliance agent was instrumental in bringing together the rebellious forces in Elrood Sector, and was responsible for recruiting Jacob Nive and the Khuiumin Survivors into the struggle against Moff Andal. She spent much of time in Elrood Sector posing as the independent Captain of the freighter *Stars of Elrood*, which allowed her to remain in contact with Gwynn, the owner of Gwynn Dispatch and Shondra's primary contact. Under cover, she worked with the Friends of Paran, supplying them with goods and armament while cultivating their ties to the Alliance. Eventually, the Friends of Paran led her to Jacob Nive. (OE)

Dela System
Lando Calrissian's destination after winning the *Millennium Falcon* in a sabacc match. Unfortunately, Lando's piloting and astrogation skills were poorly suited for hyperspace travel, and he ended up in the Oseon system instead. (LCM)

Delacrix System
this planetary system orbited a configuration of three stars. During the last decades of the Old Republic, there was a thriving trade between all the inhabited worlds of the system. (FFT)

Delan, Gendal
a native of Pendarr III, this man was the leader of the military group known as Pendarran Warriors. They assisted the Jedi Knights of the Old Republic during the Clone Wars, and were later targeted for elimination during Emperor Palpatine's purge of the Jedi. Gendal was killed by Imperial agents, leaving his son Kolor an orphan. (WBC)

Delan, Kolor
a native of the planet Pendarr III, Kolor was the son of Gendal Delan. When Emperor Palpatine rose to power and eliminated the Jedi Knights, he also eliminated the Pendarran Warriors. His purge included Kolor's father, Gendal, and Kolor grew to hate the Empire with every fiber of his being. When he was old enough, the orphaned Kolor formed his own military operation, Pendarran's Revenge. This new group assisted the Alliance several times during the Galactic Civil War, but after the Battle of Endor, Kolor turned his attention to the New Republic. It was unknown if he held a grudge against the fledgeling government, or if someone hired Pendarran's Revenge to act against them. (WBC)

Delantine
this planet sided with the Alliance during the Galactic Civil War, and was supportive prior to the Battle of Yavin. The planet was rich in ores and minerals that were used to create parts of many weapons, which made it a strategic asset. After the battle, the Alliance chose Trux Zissu to act as the planet’s governor. The natives of the planet spoke no less than sixteen different languages. The year on Delatine lasts just over 365 local days. (SA1, SA2)

Delahrg, Riggins
this man was the Imperial Governor of Tallaso during the Galactic Civil War, and was known as the consummate conman. He enjoyed a good life onTallaso, but was always a big fish in a little pond. Following the Battle of Endor, the Empire forgot about Tallaso, and Delahrg was overthrown in a coup de etat. He fled to Vandron, where he bluffed his way into a position on the planetary government. That government crumbled, and Delahrg was once again without a job. However, he found steady work as a politician-for-hire, selling his verbal skills and knowledge of Imperial politics to the highest bidder. (HR)

Delari Prime
this primary planet in the Delari System, located in the Corva Sector, was a bountiful world until it was hit by an asteroid several millenia

before the Galactic Civil War. Since then, it has become a desert wasteland. The Empire established a communications base on Delari Prime, but it was abandoned after the Battle of Endor. The base was eventually sold to an elderly archaeologist. (SWAJ)

Delassin VI
this oceanic world has a strong heritage of seagoing merchants and sailors. They have taken repulsorlift technology and used it to make life on the sea easier. (SWAJ)

Delaya
another planet in the Alderaan System. It was home to an Alliance satellite transmission station which orbitted the planet. Carlist Rieekan was inspecting the station when the first Death Star blown up Alderaan. (MTS)

***Delaya*-class Courier**
this ancient Hoersch-Kessel starship was highly aerodynamic, having a number of large steering vanes and airfoils. These were tied into a computer system that could adjust each one's angle for maximum maneuverability. The ship's twenty-one engines were arranged in groups of three, and each group was connected to a servo-mechanism that allowed them to be independently positioned for direction and maximum thrust. The *Delaya*-class could attain speeds of 950 kilometers an hour in atmosphere. The stock ship was lightly armed, and had minimal hull plating. These could be added for combat use, although the *Delaya*-class was designed to transport personnel from planet to planet. The *Delaya*-class courier measured 70 meters in length, and required a pilot and co-pilot to operate. The ship had room for up to 8 passengers and 10 metric tons of cargo, and was often armed with a front-mounted proton torpedo launcher and a pair of turret-mounted laser cannons. (EGV, TOJC)

Delban Faxicorp
this Nimbanese droid manufacturer is headquartered on Nimban itself. (GG12)

Delcas HoloVid
this entertainment company was actually a dummy corporation established by Imperial agent Renik during the Galactic Civil War. (SESB)

Delckis, Rannd
Alliance Communications Officer on the *Flurry* at Bakura, Delckis was a native of the Virgillian System and a veteran of the Virgillian Civil War. Delckis was born into the aristocracy, and even attended the Imperial Academy. After graduation, Delckis served on the *Stormwind* as a junior communications assistant. Fatefully, the *Stormwind* was ordered to the Virgillian System to put down rebellious activity on the primary planet's forested moon. Delckis was forced to accompany his commanding offcier, Captain Jarroth, to the moon's surface, where he witnessed the brutal interrogation of suspected freedom fighters. Rather than return to the oppression of the Empire, Delckis defected and stayed behind when the *Stormwind* took off. However, Delckis was not welcomed into the ranks of the freedom fighters with open arms, given his family history and his initial support of the Empire. Tessa Manchisco, however, recognized his skills and his loyalties, and requested his presence onboard the *Flurry.* Rannd proved to be an invaluable resource, providing the Virgillians with expertise in the use of Imperial sensors and the HoloNet. Unfortunately, Delckis was killed when the *Flurry* was destroyed during the Battle of Bakura. (TB, TBSB)

Deld, Corlin Quarle
this man was Daven Quarle's grandfather, and one of the principle owners of Verkuylian BactaCo. He was considered one of the leaders of the planet Verkuyl, until it was nationalized by the Empire. He was known as a cautious, even paranoid, businessman, and the headquarters of Verkuylian BactoCo were riddled with secret passageways and hidden rooms. It was Deld who bought the planet Verkuyl originally, recognizing the potential profits of the vast alazhi forests. He built the factories and hired the workers, and was known as a fair and honest leader despite the fact that he held the workers as indentured workers on ten-year contracts. When the Empire nationalized Verkuyl, Deld erased the entire computer database on Verkuylian BactaCo, in an effort to ensure the Imperial forces wouldn't see his business dealings. (TFNR)

Delderaan
a planet which was home to an ancient race of primitive tribemen. (GG2)

Delephran
this shipping corporation was harrassed by pirates in the Vexta Belt, until it mobilized its own militia and wiped them out. (SWAJ)

Deleta
the Telosian gladiator was one of the combatants in the game of Katharsis. (DOR)

Delevar
this Alliance soldier was the only rookie chosen for inclusion in Han Solo's Endor assault team. He served under Bren Derlin, but he was a nervous, trigger-happy youth. He nearly gave the commandos' position away trying to take pot-shots at the Imperial forces, but Derlin was able to restrain him each time. *Note that the* Star Wars CCG - Endor *expansion claims Delevar was a veteran of the Battle of Hoth. He was a scout and medic for Solo's assault team, and prided himself on being an effiicent soldier in General Madine's commando forces.* (MTS, CCG10)

Delfii System
it was in this deepspace system that the Alliance to Restore the Republic held a military summit to discuss the assault on the second Death Star, just prior to the Battle of Endor. (TIE)

Delgad
this smuggler worked the Minos Cluster, and was based on the planet Travnin. (SWJ14)

Delgas Medical
a pharmaceutical corporation headquartered on Kabaira. (SWAJ)

Deliverance
this starship was owned by the Corellian resistance during the years leading up to the Battle of Yavin. It was donated to the Alliance, and was part of the fleet supporting Red Hand Squadron and the *Retribution*. (RD)

Della, Gaylan
this Alliance agent's cell was based on the planet Veron, but was compromised by Imperial spies who managed to infiltrate its ranks. Della himself was captured, but was later rescued by an Alliance team sent to Veron to investigate his disappearance. (PG1)

Dellalt
a planet located within the Tion Hegemony, Dellalt was at one time part of a strategic cluster of pre-Old Republic Expansionist growth. It was during this period that the planet came under the watchful eye of Xim the Despot, who hoped to use it as his base of operations when he began his galactic conquest. He built huge vaults on the planet's southern continent, and the starship *Queen of Ranroon* was en-route to deliver a huge shipment of war materiel when Xim fell at the Third Battle of Vontor. The *Queen* was hidden in the mountains near the vaults, until it was discovered by Han Solo and Badure. Since then, a large mining operation has flourished on Dellalt, but it started to stagnate under the ownership of J'uoch and R'all. As with much of the Tion Hegemony during the rule of Emperor Palpatine, Dellalt was virtually forgotten. Dellalt has two natural satellites, and is home to the Swimming People, a race of aquatic sauropteroids. During the Yuuzhan Vong invasion of the galaxy, Dellalt was overrun during the second wave of attacks. (HSL, HT)

Dellaltian
name given to the human inhabitants of Dellalt. (HSL)

Dellaltian Bank and Currency Exchange
one of the few major banks in the Tion Hegemony. (HSL)

Delle II
this planet produces much of the galaxy's supply of hemmel. (SWAJ)

Delline, Lynia
a member of the Alliance recruiting team that went to Agamar, Lynia discovered Keyan Farlander and introduced him to Captain Beme. She is a half-human, although she never revealed her full ancestry. (XW)

Dellis Yuls
a Quarren working for Ororo Transportation as its Chief of Security, Yuls was killed by Guri when she came to discuss Xizor's displeasure at Ororo's entry into the spice trade. (SE)

Delorf
a legendary race of aliens which were supposed to have inhabited a system near the Galactic Core, the Delorf were a pastoral race who never cared for technology. Among them, some Delorf were able to sense hostility and evil in another being, regardless of race. The Delorf then performed a ceremony known as renik to cleanse the individual. (ISB)

Delphine
a Dimok cargo hauler used during the Sepan Civil War, as well as in battle against the Empire. (TIE)

Delphus
this corporation produced large-scale deflector shield generators for use on capital ships. (FOP)

Delrian
a prison planet used to incarcerate the worst of criminals. Doctor Evazan was imprisoned there, until her escaped to the Hindasar System. (MTS)

Delta Base
Mors Odrion and Rekara were assigned to this Alliance base shortly after the Battle of Yavin. It was located on the moon of New Kisge, in Sulorine Sector. (BGS, SSR)

Delta Case
this was Admiral Traest Kre'fey's plan for extricating Corran Horn and his team from Garqi, during the Yuuzhan Vong occupation of the planet. It involved a new tactic of battling against coralskippers, forcing them to maneuver and drawing power away from they dovin basal shields. (DTR)

Delta Flight
this was one of two training squadrons created by the Royal Naboo Defense Force, dedicated to training starfighter pilots for the Space Fighter Corps. Graduates of the training program for Delta Flight were assigned to Echo Flight for further training. (SFT)

Delta Seven
this sector of the planet Jerne saw many battles during the Galactic Civil War. (CSWDW)

Delta Source
a leak in New Republic security that used a maintenance droid and ch'hala trees to produce an organic microphone. Deep inside the tree, attached to its taproot, is a communications tube that has fiber sensors implanted to the tree and a comm link. (HTTE, TLC)

Delta 1
this was one of two zinsian procesing plants located in the Nihun Valley, on the planet Brosi. (AIR)

Delta 2
this was one of two zinsian procesing plants located in the Nihun Valley, on the planet Brosi. (AIR)

***Delta*-class Shuttle**
any fast transport shuttle, such as the JV-7 from Cygnus Spaceworks. (TIE)

***Delta*-class Transport**
a transport ship designed by Telgorn Corporation. (XW)

Delta-9 Base
this top-secret base was maintained by the New Republic, in the wake of the Battle of Endor. Rogue Squadron and elements of the Republic's fleet were staged there, in preparation for the assault on Brentaal IV. Its exact location was never revealed. (XWES)

DeLuxe
a Carbanti-built starship. (MMY)

DeLuxFlux
manufacturers of hyperdrive motivator systems during the Clone Wars, they are located in the Corellian Sector. (SWSB)

Delvardus
one of the high-ranking Imperial officers that survived the death of the Empire, Delvardus set up his own fleet deep in the Core Systems. He was one of the many warlords fighting for control of the Empire, and was present when Daala convened the warlords at Tsoss Beacon. Delvardus was a tall, skeletal man with dark brown hair and bright white eyebrows. He had been secretly using Imperial funds to built his own Super-class Star Destroyer, known as the *Night Hammer*. He had proclaimed himself Superior General, but like all the other warlords whose squabbling had kept them from making any real headway against the New Republic, he died at Tsoss Beacon when Daala poisoned him. (DS)

Delvaren, Andos
this tall Rabaanite warrior was forever known as the second-best of his caste. He wore the warrior’s red bandoleer, and had been awarded the sunburst sigil of a combat artst. However, Andos was continually bested by Mika Streev, and this rankled Andos deeply. He desired to be the best, to have the power and prestige that came with being his planet’s chosen champion. To this end, he agreed to help the Empire subjugate the Ishanna System. Andos hoped that this would allow him to kill Streev and become Rabaan’s champion. He brought the Imperials to the Combat Moon just as Streev and the S’krrr Sh’shak were about to do battle. Andos brought with him a contingent of stormtroopers led by a man named Jan, and tried to lure Streev away. Streev was too quick, and he killed Jan before advancing on Andos. Andos realized that Streev was going to kill him as well, and fled the battle. (SWJ9)

DeMain, Leger
a native of Erysthes, this man was known as one of the galaxy's premier illusionists. In his youth, Leger was a virtual slave to the Corporate Sector Authority, toiling in the chak-root fields until he managed to escape by hijacking an Authority ship and fleeing with his family and friends. He later adopted the name of Leger DeMain, and pursued his dream of acting in holofeatures. He became one of the galaxy's most recognized entertainers, leading a travelling revue whose shows ended with his feats of illusion. They traveled the galaxy in DeMain's ship, the *Siren III*. In the much-hyped "Escape at Cloud City," DeMain nearly perished when his escape trick almost failed. He recovered from the physical wounds, but his stature as an entertainer was greatly diminished. He willingly made contact with the Alliance and offered his services as an informant, and used his status as an entertainer to gain access to Imperial facilities and obtain vital information. (CRO)

Demar
a planet. (SS)

Demartinn
this native of Andasala hired himself out as a sharpshooter. (GG11)

Dematoil
this was the traditional Bitthaevrian cudgel weapon, resembling a custom-designed morningstar or mace. It's heavy ball was covered with thick spikes made from quills of warriors the dematoil's owner had defeated in combat. (AIR)

Dembaline
this Mon Calamari was a noted composed of classical music. (VP)

Demesel
this planet, located in the Outer Rim's Meram Sector, was best-known as the base of operations for the Glasfir Ring. It was originally founded by a consortium of Inner Sphere businesses, and served as a trading center for a mulitude of Outer Rim frontier worlds. Business to and from the planet virtually dried up with the onset of the Galactic Civil War, and Demesel quickly became just another backwater world known for its criminal underworld. The average day on this temperate world lasts 22 standard hours, and its year lasts 285 local days. (GG11)

Demigue
this planet is located quite a distance from Gascon. (GMS)

Demigue Terror
this was the primary hyperspace route between the planets Demigue and Gascon. It was known as the Demigue Terror because it was frequented by pirates and hijackers. (GMS)

Demilla City
this location, found on the planet Ralltiir, was the center of Salisbury's commercial sector. (SWJ9)

Deminol
a planet. (COG)

Demior, Halacc
this wiry man was employed by Retter Lewis as a bodyguard and accountant for the antiques shop Callia's. Despite his small stature, Halacc was an accomplished hand-to-hand fighter, a skill he learned as an Alliance soldier. Halacc supports Lewis' work with the Alliance's agent protection program as well as working for Callia's. (CRO)

Demnadi
this planet was under Imperial control during the Galactic Civil War, but was also a hotbed of rebellious activity. (HR)

Demnadi Relief Operation
this was the name used to describe the Imperial plan to assist Governor Cathers quell the rebellion on Demnadi. Cathers asked for help in quelling a riot, and the Empire sent in Major Fenris Sarhl to assist. (HR)

Demoal, Lan
this young man was a freelance reporter who tried to find a major story to break along the Sisar Run, shortly after the Battle of Hoth. (SSR)

Demolinn
a bodyguard assigned to Rivoche Tarkin following the civil war which erupted on Coruscant after the death of Grand Admiral Thrawn. (DESB)

Demon's Brow
a natural rock formation found on the planet M'haeli. (ROC)

Demon's Lair
this is the name given to the roughest section of the city of Talos, on Atzerri. (SOL)

Demonsgate
this planet was located near Yvara, within the veil of the Kathol Rift. The planet was named for the volcanic activity which raged across its surface, which often ignited the gases in its atmosphere and appeared to be aflame when seen from space. Despite this inhospitable environment, Demonsgate had a healthy and diverse range of lifeforms. A day on Demonsgate lasted 31 standard hours, and its year encompassed 224 local days. It was on Demonsgate that the Aing-Tii Monks recovered the Codex from the navigator Makezh, fighting off bounty hunters and Imperial forces to obtain the device. (KR)

Demonsquid
this dangerous ocean predator is native to the planet Aquaris. (CSW)

Demophon
1) primary planet in the Demephon system, its primary star went supernova during the Galactic Civil War. It was the first planet in the system, which had a normal day of 32 standard hours and a year which lasted 201 local days. The planet had two continents in a vast ocean. It was named for Arles Demophon, one of the founders of the Scout Service. It was rumored that the Empire had sabotaged the system's stellar observatory, allowing them to keep the inhabitants quiet before they discovered their sun's imminent death. This would have allowed the Empire to continue to obtain rutgar-4 from Jatee, before the system's population tried to escape the coming cataclysm. (SN)
2) the red-dwarf star that was the primary sun of the Demophon System, it went supernova and exploded during the Galactic Civil War. (SN)

Demos Traxen
this serpentine being was an Imperial bounty hunter sent to Kallistas to capture Pallas Quintell shortly after the Battle of Yavin. He booked passage on the *Red Fang* with Tarquin Zian. Upon his arrival, Traxen learned that Quintell had already been captured. He

blamed his failure to secure the rebel agitator on the Twi'lek captain, who spent much of the trip trying to avoid Imperial entanglements. (GG10)

DEMP gun
manufactured by MerrSonn for the Empire, the anti-Droid ElectroMagnetic Pulse gun is used to disable droids when only the droids are targetted. The pulse is modified to penetrate a droid's shielded circuitry and "stun" it. The pulse has little or no effect on most life forms. Mekuun also produced a version of this weapon. (ISB, TB, COJ)

Den Sait Glass
a member of Klyn Shanga's Renatasian viligantes, searching out Vuffi Raa. (LCF)

Denab
site of an Alliance rout of Imperial I-class Star Destroyers during the Galactic Civil War. The battle exposed the *Victory*'s slow sublight speed as a weakness. (SWR)

Denarii
this rare double star was one of the ancient galaxy's most beautiful sights. Many millennia ago, the smaller of the two stars fed on gases stolen from the larger. The Denarii double star was destroyed by Naga Sadow, resulting in the Denarii Nova. (DLS)

Denarii Nova
an area of the galaxy characterized by the exploding stars that spread arcs of stellar fire throughout its environs. It was created when the ancient Sith Lord Naga Sadow tried to elude the pursuit of the Old Republic, some 5,000 years before the Battle of Yavin. Using the Sith stones set into his unique starship, Sadow harnessed the Dark Side of the Force and tore the two Denaari stars apart as the Old Republic's fleet moved in. The fleet was destroyed, and Sadow was able to escape. Aleema tried to use the same technique a thousand years later, during the Great Sith War, and created the Cron Drift. She, however, failed to escape the destruction and was killed. (DLS, TSW, SA, L)

Denbo
this planet was the site of a Viraxo orbital facility, during the height of the Galactic Civil War. (XWA)

Dendrite
the Anomid use this raw material to create the flowing cloaks they wear in public. (RM)

Dendroid Vines
a plant species native to Dellalt. (HSL)

Deneba
a desert planet famous for its being the site of a great Jedi Assembly of 10,000 Jedi Masters who met to discuss the great surge in the power of the Dark Side during the time of the Krath. (DA, COTF, DLS)

Deneba Bush
native to the planet Deneba, this shrubby plant collected leaves that fell from other trees and held them with finger-like sticks. When its prey approached, thinking the bush was a harmless tree, the deneba bush would drop all its leaves and grab its prey. The deneba bush would them pull the prey into its mouth and consume it. (E1A7)

Denebian Holochess
a casino game. (RM)

Denedin
this man was in charge of a mining operation on Sabrix, extracting radioactive elements from the earth to enhance the coffers of the Sabrin Ring. Denedin himself was skimming profits for himself, until Prestor Mec exposed his embezzlement. Denedin was given an early retirement, courtesy of some Hutt hitmen. (GG11)

Deneelian Fizz-pudding
a desert best served cold. (DK)

Denetrus
this young Telosian man helped Obi-Wan Kenobi and Qui-Gon Jinn bring down Xanatos and destroy the game called Katharsis. He was known as a small-time criminal, but his loyalties were unswerving once he gave them. He helped Andra and the POWER party by smuggling and stealing the supplies and parts they needed to keep up their protests against the government. He later discovered how to slice into UniFy's computer database, and helped Qui-Gon bring down UniFy, Katharsis, and Xanatos. Despite their constant squabbling, Denetrus and Andra eventually fell in love. (DOR)

Denevar
this was a temperate world. (GG10)

Denfraadi
this peaceful, human tribe is native to the planet Taloraan. They live in gondolas slung from the gasbags of 100 sleft-chuffi. (SWAJ)

Dengar
a human bounty hunter commissioned by Darth Vader to locate the *Millennium Falcon*. He failed to locate Han Solo, but he built a loose partnership with Boba Fett. He grew up as a swoop racer on his native planet of Corellia, and was a member of the Ferini team before he was defeated by Han Solo in a private race. Dengar was severely injured in the race when he lost sight of Solo and flew underneath him. When Dengar tried to pull up, he slammed into Solo's swoop, causing severe facial and cranial traumas. He recovered, thanks to the prodigious efforts of the local health corps and the technical resources of the Empire. He was fitted for several cybernetic implants, including new eyes and a series of neural pathways to augment his damaged systems, and given a new set of memories and "programming." The Empire cut out his hypothalmus gland and inserted a central computer module to control the new systems. The Empire expected him to be a faithful assassin, and despite the erasure of his mind and emotions, Dengar continued to develope a great hatred for Solo. He spent a number of years recovering from the injuries suffered in the swoop crash. However, he memories began to intrude on his consciousness, and Dengar left Imperial service after being told to kill the holy children on Asrat. He decided to try his own hand at bounty hunting, and spent a number of years in remote sectors of space known only as 'Payback' while memories of Han Solo began to resurface. The Empire put out a warrant for his arrest. It was during this time that he first met Manaroo, after killing Kritkeen on Aruza. The old rage he felt against Solo caused Dengar to take bounties which bore resemblances to Solo, and Kritkeen was one of them. Dengar later answered the summons of the Empire when the bounty went out on Solo's head, as Darth Vader gave him one chance to remain free if he captured Solo. Dengar failed to capture him, always one step behind Boba Fett. When Manaroo shared herself with him via her *Attanni*, Dengar suddenly got an insight on what it was like to be human again. He helped rescue her parents before landing in Mos Eisley. When Manaroo was captured by Jabba the Hutt's henchmen, Dengar plotted to kill the crimelord. He insinuated himself into Jabba's palace, outwardly helping to protect the Hutt from Alliance reprisal at the capture of Solo. When Fett approached him to celebrate Solo's capture and imminent death in the Pit of Carkoon, Dengar agreed and consumed some drugged Twi'leki liquor. He passed out, missing the trip to the Pit of Carkoon that should have ended with the deaths of Solo and Luke Skywalker. Instead, Jabba had him tied to the desert floor near the Teeth of Tatooine. Dengar managed to escape, driven by his fear that Manaroo was dead. She wasn't, and she later found him as she seached the desert in a speeder she had stolen. They traveled to Mos Eisley, and Dengar slowly recovered from his wounds. He also agreed to marry Manaroo. In an effort to find enough money to pay their mounting bills, Dengar went out to the desert to find the remains of Jabba's sailbarge. He tried to locate Jabba's ident chip in the wreckage, but instead found the nearly-dead Boba Fett crawling from the sand. In return for saving his life, Fett agreed to be Dengar's best man. After he married Manaroo and nursed Fett back to health, Dengar and Fett set out to hunt down Han Solo again. When they found him on Nar Shaddaa, they thought they had it made. Solo's escape further confounded Dengar and Fett, who were stranded on the spaceport moon. (ESB, DE1, MTS, DESB, EGC, TBH)

Dengar
this is a sort of Ewok battle cry. (ECAR)

Dengula
this Hutt was one of the lesser slavelords who owned property in Mos Espa, some 32 years before the Battle of Yavin. (E1A5)

Denirid, Jondrix
a native of Bridin Anchorage, this young man attended the Brandis Technical Institute during the early years of the New Republic. His father, Thalis, and his mother emmigrated to the planet during the Galactic Civil War. (GG11)

Denirid, Thalis
this man moved his family to the colony world of Bridin Anchorage during the Galactic Civil War. Although he was glad to be away from the war, he was saddened by the amount of illegal activity on the planet. (GG11)

Denlathia
this Imperial planet was retaken by the New Republic about four years after the Battle of Endor. The Star Destroyer *Tempest* was one of the few ships to survive, and brought its contents to Garos IV. (SWAJ)

Denna
this young man was a student of xenoarcheology at the University of Agamar during the early stages of the Yuuzhan Vong invasion of the galaxy. Denna was part of the team which traveled to Bimmiel with Anki Pace, to serach for Jedi artifacts. He and Vil were sent out to repari some equipment but failed to return. It was believed that they were captured and enslaved by the Yuuzhan Vong. (DTO)

Dennaskar
this planet was the site of a secret Santhe/Seinar laboratory. (SWAJ)

Dennia
manufacturers of starship laser weapons, such as quad-laser cannons. (TT)

Denscris
a material with an incredibly high melting point. (SE)

Dent, Gans
this man was one of the associate directors of Galladinium Galactic Exports during the height of the New Order. (SWJ12)

Dentaal
this planet was the site of a raid by Crix Madine, when he was still a member of the Empire. The Imperial Governor, Taliff, had been deposed by the Dentaal Independence Party, which had declared the planet a free world. Madine was told to make the rebellious world cooperate, and to do so he planted the seeds of a Candorian plague there. Madine followed his orders, but he never felt good about

doing it. During a series of military maneuvers on the planet, Madine simply disappeared from the Imperial armed forces. The Empire later blamed the plague, which killed nearly every living being on the planet, on the Alliance. The Alliance, however, discovered that the plague was similar to a plague that was unleashed on Sedesia. (DS, SWAJ)

Dentaal Independence Party
led by Hancc Rellow, the DIP was formed when the Empire took control of the planet Dentaal. Governor Taliff completely disbanded the ruling House of Dentaal, allowing the Empire to be in full control of the planet's politics. The surviving members of the house met in secret and formed the DIP, which eventually ousted Taliff in a bloody coup and reclaimed Dentaal for themselves. This action resulted in the Empire's own form of retaliation, in which Crix Madine and a team of commandos unleashed the Candorian plague on the planet. (SWAJ)

Dentamma Nebula
this gaseous cloud was ruled by a royal house. (AE)

Dentani Starport
this starport was under the control of Governor Desh during the Galactic Civil War. (GG10)

Dentarian Ripple
a deceivingly strong alcoholic drink. (GMH)

Denuab Venithon
this Ithorian and his twin brother, Dorin, were among the most vicious pirates of the New Order. This made them a great aberration to the normally placid Ithorian people. Formerly members of such notable groups as the Fivaran Organization, the Bandits of Ggy-ynt, and the Yarnak Gang, the Venithon Twins joined the Hy'thor Pirates shortly before the Battle of Yavin. The Twins left the Fivaran Organization after a failed raid on the Alliance Special Forces vessel *Hauler VI*, and fled to the Hy'thor gang, where they quickly established themselves as cruel leaders. They were even made special ambassadors to Safonne Pendon's gang. Whereas Dorin was belligerent and bullish, Denuab was somewhat reasonable and diplomatic. (AIR)

Denuhi-8
this planet is the site of a Baragwin colony. The Baragwins of Denuhi-8 are known as friendly, cautious individuals. (GG12)

Denym
a tough, sturdy fabric used for work clothes. (LCM)

Depa Billaba
this slender Chalactan Jedi Master was a member of the Jedi Council, and was part of the group that deliberated over the possible training of young Anakin Skywalker. She was rescued from a band of space pirates when she was just six months old. Her rescuer turned out to be Mace Windu, who recognized her strength with the Force and brought her back to Coruscant. There, she grew up among the other Jedi trainees, and eventually became a Jedi Knight. She chose to honor her parents by living by the native culture of Chalacta, and embraced many of its religious tenets. She wore the Mark of Illumination, given to her upon her achivement of the rank of Jedi Knight. Depa was known in the Council for her insights. *Depa Billaba was portrayed by Dipika O'Neil Joti in* Star Wars: Episode I – The Phantom Menace. (TPM, IG1)

Department of Information
this New Republic agency was in charge of registering and documenting all claims made by scouts and explorers who discover new planets. (GG8)

Department of Personnel
this New Republic agency was charged with maintaining the employment records of any being working for the New Republic. The Department of Personnel was in charge of paying salaries, hiring and firing, and assigning work locations. (GG8)

Department of Supply
this New Republic agency was charged with ensuring that there were sufficient resources - droids, ships, survival gear, food, etc. - available for the discovery and/or colonization of new planets. (GG8)

DepotSec
this was the somewhat derogatory term used to describe the small security forces assigned to guard Imperial supply depots during the Galactic Civil War. (IA)

Depp
a local Tatooinan term for death, as in "buy the Depp." It was coined following the death of Prefect Orun Depp at the hands of an assassin droid. (TJP)

Depp, Orun
this minor Imperial Prefect served under Tour Aryon. He was a bureaucrat who specialty seemed to be the administration of land deeds. He was suddenly killed by an assassin droid. (TM, GG7)

Depp, Sylvet
Orun Depp's brother, Sylvet worked as a clerk in the Mos Eisley branch of Zygian Savings and Loan. (GG7)

Deppo
raised on Eriadu, Deppo grew up racing swoops and tinkering with their components. His parents threw him out when he was 11, and so he was forced to take odd repair jobs. He was caught stealing a speederbike owned by the bodyguards of Governor Tarkin's niece, and was forced to work in the motor pool. His skill with mechanics earned him additional training, and he worked his way up to the position of an Imperial engineer working on the World Devastators. When the ship he was working on was attacked, he escaped in a lifepod and was rescued by the Alliance from the seas of Calamari. (DE1, DESB)

Deptronic Infusion Tank
used aboard all Mon Calamari starships, these spheres provide the needed environment to maintain Mon Calamari health outside of their native oceans. (SWTJ)

Dequc
this Jeodu, who maintained a base of operation on the planet Qiaxx, tried to revive the Black Sun organization after the death of Prince Xizor at Coruscant. Emperor Palpatine sent Mara Jade to eliminate himon Svivren, where he had been trying to gather the support of other crimelords in the development of Black Nebula. In the Basic tongue, the word ‘Dequc’ means “whitehead.” Dequc had many of his lieutenants impersonate him, hoping to drive off assassins. After using Captain Strok’s troops as a diversion, Mara quickly infiltrated Dequc’s offices in Wrils and beheaded one of his stand-ins. However, she found out that she had not executed Dequc, and was forced to rework her plans. It was during this time that Emperor Palpatine was killed over Endor, and Mara was imprisoned by Ysanne Isard. She infiltrated Dequc’s palace on Qiaxx, and used a bust of Prince Xizor to care out her plans. Mara Jade hid an remote control device inside it, along with her ligthsaber, in hopes of entering Dequc’s private chambers in order to execute the crimelord. She claimed that Xizor had hidden a treasure map inside it, and when Dequc opened it, she activated the remote control. The device ignited the lightsaber, piercing Dequc’s head and killing him instantly. (MJEH)

Dera Jynsol
the fourth candidate on Lando Calrissian's rich wife list, she is a native of Ord Pardron. (AC)

Deral Reiko
this Reussi was an informant who grew up in Torel Vorne's criminal organization. He evolved into an efficient asset locator, and has developed his own information agency. In this capacity, he supplies bounty hunters with information of newly-posted bounties. (GG9)

Derbit
this small creature is often kept as a pet. (JAL)

Derdmin
an Imperial system patrol craft operative during the Galactic Civil War. (TIE)

Derdram
a member of Imperial Intelligence’s Internal Security division, Derdram was assigned to the *Executor* when the massive ship was placed under the command of Darth Vader. Derdram was responsible for making sure that Imperial personnel were safe from Alliance saboteurs. (CCG4)

Derek
one of Wedge Antilles' Rogue Squadron X-Wing pilots, serving during the early days of the New Republic. (XWRS)

Derel, Minas
this man worked on the planet Pirin as a licensed expeditor, which meant that he helped bounty hunters locate the most recently-posted bounties. He tried to match the target to the hunter, in order to maximize the chances of success. Derel skimmed a percentage off the top of the total bounty collected as his fee. (GG10)

Derelkoos Desert
located on the planet Klatooine, this desert is famous for the Fountain of the Ancients. Found in the center of the desert, the Fountain rests in a bowl-shaped depression. From this depression, liquid wintrium seeps. The wintrium forms fabulous, enduring shapes and patterns as it hardens over many centuries. The Fountain holds many cultural significances for the Klatooinan people. (GG12)

Derellium Wine
a native Lianna vintage of wine. (ML)

Derillium
a mineral mined at the Arah asteroid mines. (RA2)

Derilyn
this is the primary planet in the Derilyn System, located in the Elrood Sector. The planet was subjugated by the Empire in a mere three days, and an entire sector army was stationed there. The various races that inhabit the planet - Coynite, Gamorrean, Human, Meris, and Teltoris - were cautious not to upset the Empire, but longed for their freedom. The Derilyn day lasts 27 standard hours, and the year lasts 350 local days. It has a varied ecology. (PG)

Derilyn Space Central
this agency provided traffic control and protection for the starships which traveled to Derilyn. When the Empire subjugated the planet and interdicted the space from Derilyn to Berea, Derilyn Space Central was overtaken and restaffed with Imperial officers. (OE)

Derilyn Space Defense Platform
this huge space station was placed in orbit around Derilyn by the Empire, when it tool control of Elrood Sector and interdicted the space from Derilyn to Berea. (OE)

Derilyn Travel Waiver
this permit was required by any starship which traveled between Derilyn and Berea, during the Imperial occupation of Elrood Sector. (OE)

Derilysa
this is the capital city of the planet Derilyn. (PG)

Derkolo
this predator was native to the inhospitable world of Sileron. They hunted in packs, using their sharp claws and their inherent fearlessness to bring down all forms of prey. (PG1)

Derlac
this airborne creature is raised by the Kian'thar on Shaum Hii. Derlacs graze on the plants and animals that live near the surface of the oceans, and are prized for their flesh. Derlacs can grow to be fifteen meters in length. They are noisy beasts, and the cacophony of the derlac "cattle markets" is well-known throughout the galaxy. (GG12)

Derlag's Cantina
this small cantina was located in Mos Espa, some 32 years before the Battle of Yavin. (E1A5)

Derlin, Bren
a native of Tiisheran and a major in the Alliance at the time of the Battle of Hoth, Derlin was in command of the security of Echo Base. Bren was the son of Galen Derlin, and because convinced that the Empire was evil after the murder of his father. He immediately joined the Alliance, in order to bring justice back to the galaxy. It was Derlin who ordered the base secured, even though Luke Skywalker and Han Solo were still missing out in the snow-covered wastes. Derlin served as Han Solo's second-in-command during the assault on the second Death Star's shield generator on the Forest Moon of Endor. He remained with the armed forces after the Battle of Endor, and was eventually promoted to Colonel before serving on Coruscant when Thrawn attacked the planet. He earned the rank of Brigadier in the New Republic Defense Fleet before retiring. He later became the commander of the Alliance Veterans Victory Association, and maintained a position of trust and power within the New Republic. *Major Derlin was portrayed by John Ratzenberger in* Star Wars: The Empire Strikes Back. (ESB, TLC, TT, ROJR, TTSB)

Derlin, Galen
this man was one of the most famous senators of the Old Republic, and a close friend of Bail Organa. He withdrew from politics altogether when Emperor Palpatine rose to power, returning to his homeworld of Tiisheraan in order to get away from the corruption of the Empire. However, he ws hunted down and assassinated by Imperial forces as a reminder of the power of the Empire. (TTSB)

Dermal Autostripper
found in many spas and resorts, this device is used by a number of alien races which continually shed their skin. (HSL)

Dermatoglyphic Identification
this form of indentifying individuals was developed by Jaso Corporation, and is often regarded as the finest physical identification system in the galaxy. Although not as precise as retinal scanning, it uses a database which is much more readily available to other systems. Dermatoglyphic identification takes a skin sample from the subject's thumb or fingers, and a number of tests and analyses are performed on the sample. Cytoplasmic biopsies and chitinous accretion analysis are the most useful tests for those species which do not have dermatoglyphic patterns. This form of identification cannot distinguish between clones or other beings with identical genetic material, and scar tissue or artificial skin grafts produce no results at all. One species which was abused by dermatoglyphic identification was the Wookiee race, because their hands and feet were often scarred during attempts to escape capture by Imperial slavers. Thus, the Imperials took skin samples from the sensitive skin on the Wookiees' nose. (TA)

Dermeg
an Imperial governor overseeing activities on Ansillivog. He is a middle-aged male with thinning, though striking, blond hair. (RPG)

Derora
this was one of the inhabitable moons located in the Birjis System. (SWJ12)

Derr
the fifth planet in the five-world Demophon System, Derr was destroyed when the system's primary star exploded as a supernova. (SN)

Derra IV
site of an Imperial ambush of an Alliance supply convoy, just prior to the Battle of Hoth. Although Vader's forces annihilated the Alliance convoy, it was learned later that the ambush had been devised by Admiral Thrawn, in one of his first campaigns as an Imperial officer. (ESBR, MBF)

Derra-114
an encryption scheme used by the New Republic in the first years after the Battle of Endor, it was cracked by Apwar Trigit's forces shortly before he attacked Folor. (WS)

Derra'makin
this Marasan Grand Daern was exiled from Marasai during the reign of Emperor Palaptine, and hid on one of the Marasai colony worlds. (GG12)

Derraiv
this planet was the sight of a major battle some time before the Battle of Hoth. (WEG)

Derrbi Wastelands
a rocky area of the planet Romar. (SWAJ)

Derricon
this planet was loyal to the Alliance during the Galactic Civil War. (SWJ13)

Derricote, Evir
a native of Kalla, Evir was an Imperial officer who found himself on the short end of many opportunities. He was one of the original members of the 181st Imperial Fighter Wing, and was in command of the ships when Soontir Fel was relegated to the 181st. As a Colonel, Derricote was simply a figurehead after Fel's arrival, for Fel's military genius quickly overshadowed Derricote's. This served Derricote just fine, as he would have rather spent more time with his mycosia flowers than in a cockpit. However, after decisive victories at Ord Biniir and Derra IV, Derricote was prompoted to General and Fel was promoted to Colonel and took his place. It was Derricote who discovered the forgotten Alderaan Biotics facility on Borelais. He maneuvered his way into an assignment in the Pyria System, following the ambush of an Alliance supply convoy at Derra IV, and was eventually stationed on Borleias. He was a large, overweight man. He used a series of false requisitions and orders to funnel funding and security from the remnants of the Empire to fund his secret operation at the nearly-forgotten Alderaan Biotics hydroponics plant. He then supplied many black-market reellers with a continual flow of Alderaanian delicacies, and made almost three millions credits before being discovered by Kirtan Loor. Derricote also used similar tactics and bookkeeping maneuvers to strengthen the defenses around Borleias. He later was assigned by Ysanne Isard to develop the Krytos virus, using the aliens found in the Invisible Sector of Coruscant. It was later learned that he was using Diric Wessiri as an enslaved assistant, allowing Derricote to remain out of the actual contamination area. Once the Krytos virus was unleashed into the water system of Imperial City, Isard had Derricote imprisoned in the Lusankya facility. She feared that he might expose her if he was captured. He was killed in a scuffle with Corran Horn, who was also imprisoned at Lusankya. Horn was trying to escape, and was followed by Derricote. The prisoner Jan had seen Derricote slip away, and arrived as Derricote attacked Horn. Jan managed to deflect Derricote's initial attack, giving Horn time to smash Derricote's skull with a shovel. It was later discovered that Derricote had a hidden storehouse of viruses aimed at various species throughout the galaxy, including the human race. (XWN, WG, KT, TEP, MBF)

Derrida
this Ketton spy operated on Kwenn Space Station during the early years of the New Order. Known to members of the Alliance as a sly and cunning adversary, Derrida found herself in a kind of duel with Alliance operative Kassar Kosciusko after foiling five separate Alliance operations on Kwenn. She also framed Lieutenant Commander Zhir-Khan, falsifying Kwenn records to make it appear as if Zhir-Khan had betrayed the Alliance. Derrida was a known associate of the Kubaz spy Garindan, having spent some time on Tatooine before relocating to Kwenn. (AIR)

Derriphan
these nightmarish creatures were born of the Dark Side of the Force, and were named for the Sith word meaning "devourer." These creatures consumed the very thoughts and experiences of living beings, leaving behind the bodies without the living essense they once contained. In order to feed, however, a Derriphan had to enter the body of its victim, take control of the victim's mind, the drain off the essense of the victim. These creatures were believed to have been extinct, having died out after the Great Sith War. However, a few Derriphan managed to survive the battle, and existed during the Galactic Civil War. Those who claimed to have actually seen a Derriphan said that the creatures resembled miniature black stars, roiling with energy. (WSV)

Derris
an Alliance shuttle group captured in the Bruanii Sector following the Battle of Hoth. (TIE)

Derwayne, Vella
this dark-skinned woman was one of the youngest Imperial Security Bureau protocol officers ever. She was noted for the fact that she had turned in her own parents for conspiring against the New Order. Vella distinguished herself in the area of reforming juvenile delinquents in the Core during the height of the New Order. (HR)

Deryvian Snake
a hissing reptile. (SWJ9)

Des'mar
this was one of the two primary factions of the Saurton race. They considered themselves to be forward-looking visionaries who welcomed the prosperity brought to Essowyn by the mining operations which worked in the asteroid belts. They were in the minority in terms of numbers, but far exceeded the Quenno in wealth and power. (PG1)

Desaclates
this Exocron Airfleet cruiser captured a rogue Imperial probe droid near the planet, but was attacked by a group of pirates hoping to retrieve the droid. The crew of the *FarStar* assisted the Airfleet, under the command of Horzao Darr, and managed to drive off the pirate corsairs. Unfortunately, the *Desaclates* was severely damaged and crashed into the ocean of Exocron and was lost. The pirates managed to obtain the probe droid, but the ship on which it was being carried was caught under the *Desaclates* and was also destroyed. (KO)

Desanne
this man was a native of Kalist VI, and served the Empire as a Commander in the armed forces. Because of a political blunder which occured shortly before the Battle of Hoth, Desanne was stripped of his official duties and relegated to acted as a liaison for travelling Imperial dignitaries. (CCG5)

Desargorr
this planet, part of the Allied Tion, is known for its beautiful mountain ranges. (ML)

DeSelvaine, Trem
this Karflo Corporation scientist performed a series of experiments on a Polydroxol, hoping to discover if the creature was intelligent. He worked for Administrator Renerdat, although he thought the Administrator a fool for trying to wipe out the Polydroxol just to obtain profits from mining Sevetta. DeSelvaine's work was possibly the first real examination of the Polydroxol, and his work with a Polydroxol individual produced a great deal of information on their biochemistry, morphing abilities, and intelligence. Unfortunately, the Polydroxol individual - which he had nicknamed Polly - learned of Administrator Renerdat's plans to kill it and all members of its race on Sevetta. Polly escaped, and killed all personnel aboard the Karflo research station. Despite his empathy for Polly, the Polydroxol associated DeSelvaine with the others and killed him as well. (SWJ12)

Desert Bloom
this mixed, alcoholic drink was popular at the Bantha Traxx establishment on Lianna. (WSV)

Desert Delight
this was one of the favorite items on the menu at Bantha Traxx, located on the planet Lianna. (WSV)

Desert of Kariste
this small desert was located on the planet Sevarcos, between the Arrandle and Trekali Mountain ranges. (SWJ12)

Desert of Salma
a wasteland on Endor, full of pools of acid and dry lakes. The Gorax has built his fortress on its outskirts. The Desert is located just beyond the Yawari Cliffs. (EA, ISU)

Desert Plain
this flat expanse of sand separated the southern Dune Sea from Ben's Mesa, on the planet Tatooine. (IWE1)

Desert Sands
the detachment of Imperial stormtroopers keeping law and order on Tatooine about the time of the Battle of Yavin. (SCRE)

Desert sponge
similar to the oceanic version, these creatures survive on Tatooine by collecting moisture. (COTF)

Desert Starlight
a song written and played by the band Red Shift Limit. It was first released as part of the compilation *Limited Warfare*, and has been banned by the Imperial Board of Culture. (GG9)

Desertwind
this was the pseudonym given by Ylenic It'kla to the third Jedi who accompanied the Caamasi and Nejaa Halcyon to deal with Nikkos Tryis and the *Jensaarai*. The name was derived from the man's scent, which has powerful connotations for Caamasi. (IJ)

Desetur
this was one of the six major continents found on the planet Celanon. (PG1)

Desevro
this planet is part of the Allied Tion sector. (ML)

Desh
1) this Imperial Governor was in control of the planet Gandrossi VI, in the Perrin Sector, shortly after the Battle of Yavin. Desh lost a large sum of credits in a sakresh game to the Devaronian merchant Ulicx Vinaq. In retaliation, Desh had Vinaq's ship loaded with Imperial arms, then issued a warrant for the Devaronian's arrest, claiming that the merchant stole the weapons from Desh's armory. (GG10)
2) this natural element was combined with terenthium to produce a super-light allow which was used by OmoTact Corporation to manfuacture skyships like the Roahks 7m. (GG2)

Desh, Reck
this former smuggler was known for his flambouyant appearance, which including body piercings and tattooes. He also favored electrum jewelry. A former acquaintance of Han Solo and Roa, Desh tried his luck as a mercenary for hire during the early years of the New Republic. He even went so far as to sell his services to the Yuuzhan Vong, shortly after the Battle of Ithor. He joined a group of renegades known as the Peace Brigades, and set out to foment unrest and distrust of the Jedi Knights. Han Solo and Roa tried to track him down, shortly after the destruction of Obroa-skai. After Roa was captured on the Jubilee Wheel by the Yuuzhan Vong, Han ran into Reck during the Peace Brigade's ambush of the *Queen of Empire*. The Brigade had hoped to recover the priestess Elan and return her to the Yuuzhan Vong, despite the Vong's own plans to have Elan infiltrate the Jedi Knights. Elan was recovered by Han Solo, but Reck and his mercenaries managed to expose her and take her to their ship. Han pursued, and found that Elan had exhaled a breath full of bo'tous, which had killed the entire crew of the Peace Brigade's ship. Reck was among the dead. (HT)

Deshfinop
this was a species of large, leathery-winged, avian mammals. (HR)

Design Team Beta
this noted group of scientists and engineers who worked for Hydrospeare Corporation was generally credited with the development of the Explorer submersible as well as an aquatic version of the AT-AT walker. During the height of the Galactic Civil War, Design Team Beta was based at a research facility on Kailor V, was headed by Doctor Tolum Harous, and included Mosara Thiirn, Diran Miciluz, and Sere Lure. (AIR)

Desilijic
this is one of the most powerful Hutt *kajidics*. (EGC, THG)

Desnand, Feebee
this plump woman was Io Desnand's wife. Feebee wore false eyelashes that were so large they resembled black-veined butterfly wings. She favored full-length, animal-skin jackets. When Io had the Trandoshan bounty hunter Bossk in captivity on Aida, she asked him to skin the beast to obtain a lizard-skin gown. (TBH)

Desnand, Io
this Imperial Governor was in control of the Aida and Lomabu Systems during the Galactic Civil War. He maintained a penal colony on Lomabu III, where he held several hundred Wookiees. He had planned to use the Wookiees as bait in a trap to capture a major portion of the Alliance fleet. However, Tinian I'att and Chenlambec had lured Bossk to Lomabu III at the same time, hoping to trap him by claiming the Trandoshan was there to poach Wookiee pelts. Desnand's plans were foiled when Tinian and Chen trapped Bossk before he could launch his own plans. Desnand almost skinned the Trandoshan alive before Bossk managed to escape. (TBH, HM)

Desolate
the biologically-engineered starship used by Ber'asco and the Charon death cult to remove the "disease" of life from the realm of Otherspace. Like a massive organic castle in space, the *Desolate* is an amorphous mass of strange, weblike constructs measuring over 450 meters at its longest point. It acts like a magnet to any ships traveling in Otherspace, drawing them to it and collecting them in a weird belt which surrounds the ship. Those ships which contained information on new species of life were physically attached to the *Desolate* so that Ber'asco could obtain information necesssary to destroy them. The weapons systems of the ship are hidden in rocky pods which open to allow the firing of projectile weapons. The *Desolate* is a strangely dead ship, in keeping with the Charon beliefs surrounding the Void. Consequently, the *Desolate* seemed to be a black hole which consumed the Force. There were four main decks surrounding the central core, with a series of hollow tubes connecting adjacent levels. A docking bay of sorts is separated from the vacuum of space by a penetratable membrane which seals itself as ships pass through it. The main bridge was the site of a large, brain-like computer node. Ber'asco used this node to communicate with other lifeforms. The lowest part of the ship seemed to be a manufacturing facility for the Charon red mist. After the Charon were first defeated by Alliance agents while in Otherspace, Ber'asco had his bioscientists create a hyperdrive for the *Desolate*, so that it could jump into realspace and attack the galaxy beyond. However, when Grand Moff Ravik's mind took control of Ber'asco's body, and Ber'asco's mind took control of Bane Nothos' body, the battle between the two caused a small amount of damage to the ship's control systems. Rather than emerging over the planet Stronghold, the *Desolate* smashed into the world, sustaining huge amounts of damage as it skidded over the rocky surface. The ship was abandoned on Stronghold, after Alliance soldiers overcame the Charon and defeated Ravik. (OS, OS2)

Desolation
this *Dreadnaught*-class heavy cruiser was part of Warlord Zsinj's third fleet. (SOC)

Desolation Alley
this was the name used by the inmates of the Galactic Correctional Authority's penal colony on Oovo IV to describe the prison's cellblocks. (RAC)

Desolator
this Imperial-class Star Destroyer was assigned to Admiral Grendeef and the Miser base. It was destroyed when Alliance agents, trying to recover the Isis cordinates from the crew of the *Wanderer*, reprogrammed the Star Destroyer's navigational comupter. The *Desolator* made a sudden jump to hyperspace, and re-emerged at the center of the rogue star G-138. All hands were lost, including Admiral Grendeef. (IC)

Despayre
a planet in the Horuz system, it was used as a penal colony by the Empire. The planet was covered in thick jungles that were fed by wide rivers and shallow seas. An abundance of lifeforms inhabited the jungles, and many were predacious. Captives in the penal colony

were held in check with the threat of leaving them outside the colony's walls to fend for themselves. It here that the Empire found a willing, if unruly, source of labor for the construction of the first Death Star. The huge battle station was erected in orbit, without regards to the prisoners or the planet. The prisoners didn't realize it at the time, but the huge amount of scrap and debris that was created and left in orbit effectively sealed the planet off from outside contact, since no sane pilot would fly his ship through the chaf. When the prisoners became too unruly to effectively work on the Death Star, Tarkin went to Kashyyyk and captured some Wookiees to use as slaves. Once the battle station was complete, Tarkin ordered the new superlaser tested immediately. The Empire's first successful use of the weapon came when Tarkin fired on Despayre itself, killing all of the native life, the slave labor, and destroying the planet. (MTS, DS, DSTC)

Despecto
a Selonian word meaning "honorable." (AS)

Despot
a *Sovereign*-class Star Destroyer under construction prior to the Emperor Palpatine's rebirth on Byss. (DE1)

Desstious
a planet. (WBC)

Destination: Adventure!
this passenger liner plied the spacelanes of the Periphery along the Sisar Run during the Galactic Civil War. It provided a number of tourist and vacation packages, as well as starships repair and resupply facilities. The ship's actually owners were part of the Black Sun criminal organization. (SSR)

Destiny
this Imperial warship, part of the fleet commanded by Carnor Jax, was dispatched to Zaddja to locate and eliminate Kir Kanos. (CE)

Destion
a Mugaari transport destroyed when the Empire subjugated the Tungra Sector. (TIE)

Deston
one of the planet Pantolomin's larger islands. (DFRSB)

Destrillion
this planet was a twin to the world of Dubrillion. Both were located near the asteroid system known as Lando's Folly. Brown and dirty from space, Destrillion is an inhospitable world. Lando Calrissian, during his tenure as owner of Lando's Folly, set up great processing plants on Destrillion, where ores from the asteroid field could be turned into usable materials. (VP)

Destroyer Droid
these large, mobile weapons platforms were created by the Trade Federation to augment their legions of battle droids. Destroyer droids were built on a platform that could curl in upon itself and roll into battle. Once deployed, the destroyer would unfold itself, steadying its massive form on three stout legs. Its arms were studded with laser cannons and projectile launchers, and its head was filled with sensitive sensors and detectors used to local its targets. Models developed shourtly before the Battle of Naboo included small shield generators, and a series in development had independent, programmable computer brains that freed them from the necessity of a Droid Control Ship. The destroyer droids were also known as *droidekas*, and were produced by the Colicoids of Colla IV. The form of the destroyer droid mirrors the forms of the Colicoids themselves, including the ability to roll up into a ball and surprise their targets. (SW1, VD1, IG1)

Destroyer-I
this was one of Kuat Drive Yards' ion engine designs. They saw duty as the primary sublight drive systems on *Imperial*-class Star Destroyers. (EGV)

Destroyers, The
this band sometimes played at Bantha Traxx, on the planet Lianna. (WSV)

Detainer
this Interdictor-class cruiser was under the command of Lieutenant Lon Donell during the early years of the New Republic. He used it to drag Republic ships from hyperspace, then captured the ships for his own fleet. Donell was forced to man the ship with less than a full crew, because his own troops were small in number. The *Detainer* was also short on support ships, carrying only a single TIE Fighter squadron, a pair of Skipray blastboats, and two *Gamma*-class assault shuttles. (WBC)

Detainment droid
floating prison guards equipped with four arms. (DE1)

Detan, Narn
this New Republic Captain was placed in charge of re-establishing the government of a small colony in the Geal System. During the action, his troops enocuntered the bounty hunter Moxin Tark. Tark had been following Detan ever since the remnants of the Empire had placed a bounty in his head. Tark executed Detan in front of the New Republic troops, and managed to escape and claim the bounty. (WBC)

Detention Task Force
this study group was formed within the Corporate Sector Authority to analyze the costs and methods of imprisonment in various Authority and Imperial prison facilities. They determined that the New Order would likely lead to rebellion, and that a new breed of prison would be required to maintain larger numbers of criminals. They proposed the Stars' End project, and were involved in the initial design. The conclusion of the task force was that criminals could be stored in stasis booths, maintained in suspended animation until their sentences were up. This cut down on most operational costs - like food, clothing, and accommodations - while ensuring the safety of the prisoners. (CSA)

Dethro Glok
this being controlled much of the scrap trade which sprang up on the planet Ord Ibanna, after the gas mines there were abandoned. He was known as a ruthless leader, although he was strictest about maintaining the repulsorlifts which kept the cities of the planet afloat long enough to be salvaged. (RAC)

Dethro's Revenge
named for Dethro Glok, this was one of the many podraces which meandered through the cloud-cities of the planet Ord Ibanna during the last decades of the Old Republic. (RAC)

Detien Kaileel
this Kabieroun served as the *Kuari Princess*' chief of security during the later years of the New Order. He fled his homeworld of Kabieroun several years before the Empire began subjugating the world, and studied police science at Balaidas Academy before the Empire closed it to non-humans. Detien then spent twenty or so years as a detective for the Mid-Rim Sentinel Agency before hiring on with Galaxy Tours as a security officer. A good friend of Celia Durasha and Dap Nechel, neither knew that Kaileel was also a supporter of the Alliance. On several runs with the *Princess*, Kaileel had been delivering guns and supplies to the underground on Mantooine, which had attracted the attention of Adion Lang and the ISB. When he was arrested aboard the *Princess*, Celia tried to rescue him from prison. She didn't believe that the rebellion was correct until Kaileel revealed that the Empire had destroyed Alderaan. When he was captured by Lang, his resistance led to his demise as Lang shot him before he could board his shuttle and escape. (TFE, SWJ8)

Detonite
the most common explosive used in grenades and detonators. It is produced in moldable, fist-sized cubes. (SWSB, DESB)

Detonite Tape
this was a specialized form of explosive which found a wide market during the Galactic Civil War. D-tape (as it is referred to in the business) is a basic adhesive tape which has been impregnated with detonie gel. While not as destructive as a shaped charge, detonite tape was more flexible and adaptive to the shapes of doors, windows, and hatches. (ROE)

Dev, Yanix
to the casual acquiantence, Yanix Dev was an upstanding businessman who could have run any number of Inner Rim corporations. In reality, Dev was an egotistical distribution manager for the Karazak Slavers Guild. He liked to refer to himself as a "body broker." (GG11)

Deva
a form of music created and perfected on Adarlon.I (GG6)

Devaron
this temperate world is home to the Devaronians and their cousins, the Devish. The terrain of Devaron is made up a low mountain ranges with deep valleys, shallow lakes, and thousands of rivers. (GG4, SCRE)

Devaronian
these aliens are one of the most unique races in the galaxy, as their male and female sexes are so vastly different in appearance and temperament. The males are docile, non-aggresive creatures with smooth, hairless skin and short horns on their heads. They takes great pride in their horns, and groom them quite regularly. The females, on the other hand, are covered in calico fur and do not have horns. They are aggressive by nature, and tend to dominate their culture. It is believed that they are descended from a race of primates that lived in the mountains of Devaron, their homeworld, and that their horns were a genetic mutation that proved useful in fending off predatory brids. Devaronians are carnivores and in general, have an efficient metabolism, consuming nearly every bit of food they eat. This means that they don’t go to the toilet as often as other races. Devaronians were one of the first races to discover the secrets to space travel and develop stardrives. (SW, SCRE, GG4, TBH)

Devaronian Blood-poison
this strange gemstone is a strange silver color. When the stone is rubbed into an open wound, or used as a weapon to pierce flesh, it inflicts a painful poisoning into the bloodstream, which lingers for weeks unless treated immediately. (TPS)

Devastator
an Imperial-I class Star Destroyer famous for its capture of the Rebel ship *Tantive IV*, the *Devastator* was Darth Vader's personal flagship until the Battle of Yavin. Prior to Vader's command, the *Devastator*. was the flagship of Lord Tion, who commanded it during the destruction of an Alliance based on Ralltiir before his defection. It was later assigned to the fleet commanded by Darth Vader aboard the *Executor*. (SWR, SWSB)

Devastator Torpedo
this weapon was developed during the last years of the Galactic Civil War by the Empire. Rolf Treidum and his fleet of ships patrolling

the Kathol Outback used one of these weapons on the planet Danoor, after Waric Nane failed to keep the *FarStar* and her crew on the planet. The torpedo was launched at the planet, and created a blast radius of about 5 kilometers. Everything within the blast was obliterated. The only drawback to the use of the devastator torpedo is that its launching system takes several minutes to recharge between shots. (KO)

Devato
this searing ball of rock is the first planet in the Lianna System. (ML)

DeVay, Varel
this young woman was the xenobiologist serving aboard the *FarStar* during its attempts to intercept Moff Sarne in Kathol Sector following the Battle of Endor. She grew up on a Core world, the pampered daughter of wealthy parents, and could have attended any university she chose. Despite her parents' wishes, she decided to follow her own path and study xenobiology. After graduation, she took a job working for a small company on Kal'Shebbol, but found herself actually working for Moff Sarne as a bioweapons developer. When the New Republic liberated Kal'Shebbol and forced Sarne into hiding, Varel opted to serve aboard the *FarStar* rather than return home. (KO)

Devers
this Imperial soldier was killed on Eiattu when Nrin recovered from his wounds. (XWWP)

Devil
a pirate escort shuttle group destroyed by the Empire during the Galactic Civil War. (TIE)

Devil's Doorknob, The
this was the name given to the opening through which The Corkscrew emptied onto the Hutt Flats, part of the Mos Espa Circuit racecourse found on the planet Tatooine. Podracers had to flip their vehicles on their sides in order to pass through the Doorknob. (IWE1)

Devir
this Krytollak empress ruled her people during the reign of Emperor Palpatine. She had access to Imperial observers who helped her govern the planet Thandruss, in response to the Krytollak support of the New Order. (GG12)

Devish
another race of Devaronians, the Devish resemble their cousins outwardly, but there are several social and physical differences. The male Devish are born with sharp teeth used for hunting. The females are born with the sharp and blunt molars, and can survive on food that would kill most males. About one male in every fifty is born with both sets of teeth, making him a kind of solitary but useful hunter. Those Devish, male or female, with two sets of teeth, have the molars on the outer set and the sharp teeth on the inner set. The molars can be retracted, leaving the sharp teeth clear for ripping meat. (TME)

Devisors
this social strata was the higher of the two which developed over the millennia on Exocron. Descended from the original engineers aboard the *Exocros Cabal*, the Devisors were responsible for maintaining a safe and "good" level of technology for the rest of the planet's inhabitants. The Devisors believed that technology and space travel were inherently evil, and made sure that nothing new would come to harm the other colonists. This division of the population made the Devisors the unstated rulers of Exocron. However, there were several pirate groups and corsairs who believed that the Devisors were holding the people of Exocron from joining the rest of the galaxy. One group, led by Eida Sharden, managed to finally break the Devisors' hold on the population. After assisting Horzao Darr and Kaiya Adrimetrum in freeing the *FarStar*, Pagda Gevtes was captured and the Devisors were reduced in stature. (KO)

Devist, Carib
this tallgrain farmer from the Dorchess Valley of the planet Pakrik Minor was actually one of the sleeper agents dispersed throughout the galaxy by Grand Admiral Thrawn, and was a member of cell Jenth-44. Carib was “activated” by Grodin Tierce, shortly after the revelation of the Caamas Document. Like his brother, Sabmin, Carib was also a clone of Soontir Fel, bred for his piloting skills in case Thrawn needed additional pilots in his war against the New Republic. However, Fel's love of the outdoors and his family somehow made it into his makeup, and the Devists decided that they didn't want to fight when the orders came through. They opted to negotiate with Leia Organa-Solo for their freedom. Carib agreed to help the New Republic by taking a doctored recording of an alien starship to the nearest Ubiqtorate base, in hopes that it would be rerouted to Bastion. Han Solo and Lando Calrissian could then travel to Bastion and retrieve a copy of the Caamas Document. In the meantime, Devist agreed to served as the diplomatic representative to the New Republic from Pakrik Minor. He threw in his full support of President Gavrisom, and was used as a rallying point. He was also able to identify several Imperial ships among those gathered around Bothawui, and was instrumental in the discovery of the *Tyrannic*. (SOP, VOF)

Devist, Daberin
Carib Devist's son. (VOF)

Devist, Keena
Carib Devist's daughter. (VOF)

Devist, Lacy
Carib Devist’s wife. (SOP)

Devist, Sabmin
this tallgrain farmer was the brother of Carib Devist, and was also a sleeper agent in cell Jenth-44, planted by Grand Admiral Thrawn. Sabmin was the first agent on Pakrik Minor to receive Imperial notification that the agents had been activated, and organized the agents for action. Like his brother, Carib, Sabmin was also a clone of Soontir Fel, bred for his piloting skills in case Thrawn needed additional pilots in his war against the New Republic. However, Fel's love of the outdoors and his family somehow made it into his makeup, and the Devists decided that they didn't want to fight when the orders came through. They opted to negotiate with Leia Organa-Solo for their freedom. (SOP, VOF)

Devit
1) this nation, encompassing the three continents of the western hemisphere of the planet Lazerian IV, was the only nation on the planet. (TSK)
2) this city, found on the continent of Laz on the planet Lazerian IV, is the capital of the nation of Devit. (TSK)

DeVitt, Chase
a native of Corellia, this many ended up on Socorro with only a few credits to his name. He was brought to the planet by Drake Paulsen, but his good looks and roguish style earned him a quick position in the criminal underground. His skills with sabacc cards got him hired by Tiranga the Hutt, who employed Chase as a "luck-buster." Whenever a customer of Tiranga's Loft got too lucky and started winning, Chase was sent in to call their bluff. His success rate at stopping these runs created a healthy rivalry between Chase and some of the galaxy's best sabacc players, and his ability to beat them has helped fill Tiranga's coffers. (BSS)

Devlia
this small, heavy-set Imperial Admiral survived the Battle of Endor and controlled a the Rachuk Sector for a few years afterward. He was Uwlla Iellor's commanding officer. He is a very opinionated person, and his opinion is usually wrong, although he works hard to make people see that it is the only opinion. He was killed in the New Republic raid on Vladet. (XWN)

Devlikk
this is a species of heart-shaped, green-skinned aliens was native to the planet Ord Radama. The average lifespan of a Deevlikk was around ten standard years. (IG1, IWE1)

Devonian
one of the New Republic assault shuttles participating in the assault on Borleias. It later assisted the retaking of Coruscant by transporting troops to the planet's surface. (XWN, WG)

Devotion
a recommissioned Black Sword warship used by the Yevetha to purge the planet Polneye. It was a Victory-class Star Destroyer. (BTS)

Devotion of Yevetha
Tal Fraan served aboard this Yevetha warship, leading a group of human slaves. (SOL)

Devvol, Fez
this man was the manager of Aqualis Base during the height of the Galactic Civil War. He developed relationships with the Krikthasi in order to make his work on the planet easier. (PG1)

Dewback
large, omnivorous, dinosaur-like lizards found in the deserts of Tatooine and Breeka, dewbacks are named for the sweat they exude during periods of rest. The dew-like sweat collects along the scales of their backs, and is often collected for medicinal purposes. They are solitary animals for most of the year. They congregate in the Jundland Wastes each year to participate in a huge, orgiastic mating ritual. The eggs are then left behind. They young must fend for themselves once hatched. Faster and more agile than a Bantha, Dewbacks can be trained for use as mounts. However, any domesticated Dewback must be set free each year for the mating season. They are also used as a food source by humans and Tusken Raiders. Dewbacks are active during the heat of the day, but become sluggish during the cold desert nights. (SW, JS, SWSB, GG7, XWWP, GF)

Dewback Kord
this man was the chief mechanic for the starship *Hawkbat*. (WS)

Dewback Storage Warehouse
located in Coronet City on Corellia, Corran Horn and Riij Winward hid Captain Niriz' cargo here during their travels with Grand Admiral Thrawn, who was disguised as Jodo Kast. (TFE)

Dewlannamapia
this 600-year-old female Wookiee joined Garris Shrike on the *Trader's Luck* as a chef, following the exiling of her husband, Isshaddik. Known to her friends as Dewlanna, she befriended Han Solo, and kept watch over him. It was this love that Han never forgot, and eventually led to his association with Chewbacca. Dewlanna was the one who discovered that Han's last name was Solo, during one of Shrike's fits of drunken bragging. When Solo attempted to escape from the *Luck* and start his own life, Dewlanna gave him a bagful of credits. When Shrike caught Solo, Dewlanna stepped into make sure Han got away. She killed Larrad Shrike before taking a blaster bolt from Garris. The injury proved fatal, and Han promised that her death would not go in vain. (TPS)

Dewplates
a thick-growing jungle plant native to Dathomir. (CPL)

Dexsrti Skin Pox
despite its name, this parasite attacked its host from the inside, lodging in the digestive system until fully grown. Then, they migrated into the bloodstream and lodged themselves in the subcutaneous tissues of muscles. Once there, they resembles rosy lumps on the skin, giving them their name. The infection of Dexsrti Skin Pox was treatable with medication. (TBSB)

Deyer
homeworld of Kyp Durron's parents. It was a terraformed world, with raft cities anchored in manmade lakes, located in the Anoat System. It was once a successful fish-farming colony, aquaformed to make the most of the fish. Located near the Ison Corridor and the Corellian Trade Spine, it was within easy access of many Old Republic supply lines. The colonists ruled themselves under the auspices of the Old Republic, but the rise of the New Order saw widespread misuse of the farming facilities. The Empire polluted the waters and killed off the fish. Since the fall of the Empire, Deyer has become just another backwater world. Its days lasts 28 standard hours, and its year lasts 389 local days. (JS, JASB)

Deylerax
this planet is the homeworld of the Enu race. (WBC)

Deysum III
this planet, located in the Trax Sector, served as the Imperial sector capital shortly after the Battle of Yavin. A huge naval installation was erected on the planet. At the time of the Battle of Yavin, Deysum III had been abused by corporations and urban sprawl, and much of the planet was covered with swamps of deadly chemicals and toxic waste. The inhabitants of the planet were forced to erect huge domes to cover their cities and keep out the toxic gases the built up over the centuries of misuse. (GMK)

Dezix
this Imperial Security Bureau agent was assigned to the first Death Star, leading the group of agents monitoring the station. He had the ability to be inconspicuous when it suited him, but he was also ruthless and cunning to a fault. (DSTC)

Dezon
an Imperial Lieutenant, Dezon worked a pit officer on the Interdictor-class ship *Constrainer*. He had been conscripted into the Empire against his will, but grew to at least honor the Empire he worked to restore. (HTSB)

Df
this unit of measure is used by weapons manufacturers, and describes the range (in kilometers) over which a single tube charge loses eight percent of its energy. It was initially developed by the Sumrias race, and says that the weapon loses half its charge at 8 Df. (ISB)

DF.1
designation of the Golan Arms spray blaster. (ISB)

DF.9
Golan Arms' anti-infantry battery, the DF.9 is a turret-mounted medium laser weapon. The turret can be mobilized for deployment, but the weapon's mechanics require it to be constantly maintained. It has a proton-shielded control cylinder, and the weapons sit on top of it. (ISB, CFG)

DF.9/B
a follow-on to the Golan Arms DF.9, the DF.9/B is essentially a DF.9 battery mounted on a four-meter tower. This weapon is a fixed-installation weapon only, and rapidly gained popularity during the Galactic Civil War. (ISB)

DFA 998
this anti-infantry laser battery was manufactured by Golan Arms during the Galactic Civil War. (HAS)

DFS-1104
this was one of the Vulture droid starfighters which was assigned to the Trade Federation's command ship, during the initial stages of the blockade of the planet Naboo. (YJC4)

DFS-1138
this was one of the Vulture droid starfighters which was assigned to the Trade Federation's command ship, during the initial stages of the blockade of the planet Naboo. (YJC4)

DFS-327
this was one of the Vulture droid starfighters which was assigned to the Trade Federation's command ship, during the initial stages of the blockade of the planet Naboo. (YJC4)

DF101-008
this New Republic datafile was appended to datafile DF76-882, and contained information on the D-type starfighter used by the Yevethans. (CTD)

DF76-882
this datafile was created by the New Republic Intelligence agency to monitor the various forms of starships used by the Yevethan species. (CTD)

DF76-901
this New Republic Intelligence datafile was appended to file DF76-882, and contained information on the *Aramadia*-class Yevethan thrustship. (CTD)

DH-17
one of BlasTech's Imperial weapons, the DH-17 resembles an E-11 blaster, except that its nozzle is cone-shaped. (CCG)

Dhalbreth Square
located in Imperial City on Coruscant, this park contains a pond full of glowfish. (SHA)

Dha Werda Verda
this ancient text was first discovered – inadvertently – by Mungo Baobab, who recovered the famed Roonstones. They were later deciphered in the Baobab Archives. Encoded into the crystal structure of the stones was the first version of the text ever found. Research into the origins of *Dha Werda Verda* indicate that it was written some 5,000 years before the Taungs marauded the ancient peoples of the planet Coruscant, known as the battalions of Zhell. The epic story recounts the bloody battles between the Taungs and the Zhell, and focuses on the final battle, which turned when a volcano erupted and rained deadly ashes onto the main Zhell city, wiping them out. However, the cloud of ash which formed as a result of the blast filled the skies for two years after the Taung's took control. This cloud cast a shadow over their lives, and the Taung adopted the name "Dha Werda Verda," which literally translates to "The Warriors of the Shadow." Throughout their history, the Taungs have referred to themselves as the Dark Warriors, another translation of *Dha Werda Verda*. (SES)

Dharus
this Outer Rim privateer operated along the Territory's Leisure Corridor. Dharus was an orange-brown-skinned humanoid of unknown origin. His eyes glowed a deep scarlet. He was a fun-loving thrill-seeker, but was also wanted by the Empire. Zardra once tried to claim the bounty on Dharus' head, and nearly caught him on board the *Culroon Minstrel*. Dharus escaped, but was eventually brought to trial by the Empire. He was let go on circumstantial evidence, and has secretly worked for the Alliance ever since. (GG9)

Dharus' Buccaneers
this was the name used to describe the pirate force which worked for Dharus. (PP)

Dhashaan Shield
this mercenary outfit was hired by the Nhoras race to assist in defending their world from attack by the Clatear. (SOP)

Dheendo
this Rodian was at one time an average bounty hunter working for the crimelord Tyu. He never had the cunning and bloodthirstiness that most members of his species have, and so he left Tyu's employment and joined the Alliance. Dheendo made his way into Shroud Team, serving under Dutra Zeneta as their chief foster agent. He idolized Dutra Zeneta, and worked to be as wise as he thought Zeneta was. (SWJ10)

Dhislug
this creature is native to the planet Algara II, and reaches lengths of three meters or more. These python-like mollusks exude a burning, acidic slime which helps them kill their prey. Their eyes are useless. Instead, they use two antennae to locate prey, which they draw into a toothless mouth after the acidic slime has started to break it down. (PG2)

Dhol
this octopus-like ruler of Cheelit was an avid Firepath player. She existed in a floating glass globe. When Darth Vader tried to escape from the Guild of Vindicators, he attempted to lure them to him by playing Firepath with Dhol. She agreed, and Vader played the role of inferior to a tea. She played a masterful game, but Vader's game was better. The assassin Clat the Shamer was lured onto the gameboard, where he was quickly defeated by Vader's pieces and destroyed. To further punctuate his victory, Vader incinerated Dhol in a blast of fire from the gameboard. (CSWDW)

Dhoora
a Corellian Transport ship captured by the Empire during the Galactic Civil War. (TIE)

Dhum
this Dathomiran rancor was the offspring on the female known as Tosh to the Singing Mountain clan. Dhum was killed by the AT-ST walkers of Warlord Zsinj. Tosh responded by tearing the cockpits off the scout walkers. (CTD)

Dhuru Fly
this species of insect was native to Dagelin Minor, and were considered a nuisance. The planetary authories decided to wipe out the insects by importing a swarm of Bogan's Brown Nafen, hoping that the flying insects would consume the flies. Unfortunately, the nafen were carrying a strain of the Hardan Plague, which eventually killed 98% of the planet's population. (COG)

DH107
Herzfall Corporation's head-mounted communications device, it resolved the jamming problems encountered when using SoroSuub's DH77 headcomm. They were used in stormtrooper helmets. The DH107 had a special decoding sequence built into its firmware, which was activated when the helmet was placed on the trooper's head. It randomly changed frequencies according to a platoon shifting sequence, which made tracking the transmission nearly impossible. The sequence could only be halted by throwing a small tongue

switch as the trooper removed the helmet. Otherwise, the decoding sequence would be erased, rendering the communications system useless. Airen Cracken once found that, if a person linked a sabacc skifter to the DH107 module, the skifter could relay information about what frequency was most likely to be used next. (ISB, CFG)

DH77
SoroSuub's version of a lightweight communications device which can be attached to headgear (helmet, headset, etc.). Designed for use in stormtrooper helmets, they were replaced by Herzfall's DH107 because the DH77 was easily jammed by high energy particle emissions. (ISB, CFG)

Di-crome
this reflective material is often used on camouflage coverings, such as tents and shelters. When inert, a fabric impregnated woth di-crome reflects all light around it. When electrically charged, however, the di-crome coating absorbs ambient light. The fabric then appears to take on an exact duplicate of the environment around it, blending in and becoming almost imperceptible. (ROE)

Di'tai'ni
this planet, the homeworld of the Tai'ni race, was aligned with the New Republic, and maintained a starfighter base. (SOP)

Di'wor
Mara Jade tracked the Cavrilhu Pirates that were fleeing their Kauran asteroid base to this planet before losing them completely, shortly after Luke Skywalker infiltrated the Kauron base. The planet is famous for the singfruit trees that grow there. (SOP)

Dia Passik
this Twi'lek female was born Diap'assik. After being sold into slavery, Dia learned to fly starships from her owner, who naively believed she was an air-headed female. When her owner was visited by a being with an armed shuttle, she escaped by stealing the shuttle and blowing her owner's ship, the *Violet Hem*, out of the sky. She fled to the New Republic, turned over the shuttle, and applied for starfighter training. She even asked to join Wraith Squadron, after hearing of their assault on the *Implacable*, and joined the squadron shortly before they were assigned to take out Warlord Zsinj. Dia brought a wealth of knowledge about flying starships, but also great deal of information on the activities of smugglers and pirates. She proved herself to be an excellent fighter pilot, both in simulations and in actual combat. She was given the position of Wraith Four, acting as Wes Janson's wingman, following the deaths of Falynn Snadskimmer and Eurrsk Thri'ag. When the Wraiths were assigned to the *Mon Remonda* in support of the hunt for Warlord Zsinj, she rejected the offer of friendship from Nawara Ven, since she hated everything to do with the planet Ryloth, including those members of the Twi'lek species who managed to avoid slavery. She was also instrumental in the deception of the Hawk-bat Independent Space Force, portraying Captain Seku. In this guise, however, she was forced to execute Castin Donn, who had stowed away on their mission to meet with Warlord Zsinj and was discovered. She complied, realizing that Castin was already near to death, but the action left her with intense psychological scars. She eventually recovered from the shock of killing Castin, and participated in several Hawk-bat raids, including assisting Warlord Zsinj in his attempt to steal the *Razor's Kiss* from Kuat. Over time, she fell in love with Garik Loran, although they were forced to keep their relationship a secret until decorum allowed. (IF, SOC)

Diablo's Cut
a treacherous part of Beggar's Canyon on Tatooine. (EGC)

Diamal
this white-maned race of sentients was involved in a minor shipping security dispute with the Ishori, shortly before the Caamas Incident. The Diamals didn't trust the Ishori patrol ships which escorted Diamalan transports into Ishori ports. Han Solo and Luke Skywalker tried to resolve the conflict, but were unable to do so. Instead, the dispute grew into a large-scale political battle with the revelations of the Bothan involvement in the destruction of Caamas. The Diamlan Senators firmly believed in the "forgive and forget" solution to the problem, while the Ishori wanted justice to take more physical form. They are a very honorable race, and respected the heroes of the Galactic Civil War. They are also very stoic, often described as unemotional. (SOP)

Diamala
this is the common name used to describe the collective Diamal race. (SOP)

Diamond Level
the highest of the three entertainment and commercial levels aboard the *Errant Venture*, the Diamond Level catered to Booster Terrik's more discerning customers. Booster Terrik found a young couple who fancied themselves to be smugglers on the Diamond Level, who agreed to help smuggle Corran Horn back to Corellia during his search for Mirax Terrik. (IJ)

Diamond-boron Armor
this armor plating was developed by the Empire late in the Galactic Civil War. It was used to cover missiles, allowing them to be virtually indestructible until they are detonated. (SE)

Diamonds
a song written and played by the band Starburst. It was first released as part of the compilation *Only in Your Dreams*, and has been rated scarlet by the Imperial Board of Culture. (GG9)

Dianoga
the snake-like creature that inhabited the first Death Star's trash compactor, it had seven tentacles and a single eyestalk. Its origins have been traced to the planet Vodran, a swampy world where the dianoga has had to develop a tranparent camouflage in order to escape from the planet's large predators. The dianoga, also called a garbage squid, has migrated off the planet, following the scent of

garbage to starships and stowing away. They grow to be an average of 5-6 meters in length, although specimens of 10 meters are not unheard of. Their bodies, when unfed, become transparent. They change to reflect the colors of their food once they have eaten. (SW, MTS)

Dianoga Pie
a disgusting meat pie made from dianoga flesh. (DE2)

Dianoga Swamp Trap
this was the name of a specialized obstacle used in swoopchasing. It was basically a form of the Rancor Pit, but the second wall was suspended over a quagmire which was populated with dianoga. This was considered an outlaw obstacle, and wasn't sanctioned by the governing bodies of swoopchasing. (BSS)

Diap'assik
this was Dia Passik's birth-name, which she forsake when she was sold into slavery for credits. (IF)

Dice Ibegon
a female Lamproid encoutnered by Lak Sivrak in the Mos Eisley cantina. Dice was Force-sensitive, and a member of the Alliance. She and Sivrak formed a spiritual bond, and Sivrak was drawn further into the Alliance. When she was killed during the Battle of Hoth, her Force-image was left to roam the galaxy and give Sivrak support. She chose to revisit him and bring him spiritually back to Mos Eisley, where each time he reaffirmed his belief in her and the Alliance. When Sivrak was killed in the Battle of Endor, both of the Force-images joined Yoda, Obi-Wan Kenobi, and Anakin Skywalker in the celebration. (TME)

Didi's Café
this was the name of Didi Oddo's café. (DH)

Diehard
this species of insects has survived the devastation of the Clone Wars on the planet Atraken. Their resistance to all the forms of destruction has earned them the name "diehard." They also exist on the moon Trilos. The diehards attack by burrowing up from the ground, attacking their prey from below. They are aggressive hunters. (PG2)

Dielo
this red-haired woman served as Jiliac’s majordomo during the early years of the New Order. (THG)

Diergo-Rea Duhnes'rd
this Weequay and his beloved, Solum'ke, spent a romantic vacation on Zelos II, and were convinced to assist the Qwohog K'zk into searching for treasure in the Zelosian Chine during the Day of the Sepulchral Night. Solum'ke loved the idea of hunting for treasure, and talked Diergo-Rea into financing the trip. They succeeded in locating the treaaure, and began to remove as much as they could before the water levels rose with the tides. However, they were double-crossed by K'zk, who left them to die when the tides began filling the treasure chamber. The two Weequay were eventually rescued by another group of vacationers, but found themselves flat broke. They hoped one day to return to Zelos II and recover more of the treasure. (TFNR)

Differential Regulator
this droid component controls access to the automaton’s information. (DE1)

Diffuser
also known as diffuser pads, these devices are placed over items which need to be hidden. When scanned, the diffuser deflects the scanning energy around the hidden object, making the scanner believe that there is nothing beneath it. (IJ)

Diflu
this underground cavern complex is the largest of the cities established on the planet Dolomar. (TTSB)

Digit Six
an Imperial ship in the Battle of Bakura. (TB)

Digit/Bakura
this group of Imperial IR-3F patrol craft was dispatched to the Bakura System, shortly before the Battle of Endor. (TBSB)

Digit/Bakura II
part of a a group of Imperial IR-3F patrol craft dispatched to Bakura, shortly before the Battle of Endor, the *Digit/Bakura II* was later usurped by the Bakuran government in the wake of the Battle of BaKura. (TBSB)

Digit/Bakura III
part of a a group of Imperial IR-3F patrol craft dispatched to Bakura, shortly before the Battle of Endor, the *Digit/Bakura III* was later usurped by the Bakuran government in the wake of the Battle of BaKura. (TBSB)

Digit/Bakura V
this Imperial IR-3F patrol craft was part of a group stationed at Bakura shortly before the Ssi-ruuk invaded the system. Later, after a weapons malfunction, the shift was left adrift during the Battle of Bakura. Han Solo had planned to ram the ship with the *Millennium Falcon*, hoping to push it onto a collision course with the *Dominant*. The maneuver proved unnecessary, however, after Commander

Pter Thanas ordered the *Dominant* to move out of the Imperial offensive position. The *Digit/Bakura V* was later usurped by the Bakuran government in the wake of the Battle of BaKura. (TBSB)

Digworms
a nocturnal, carnivorous creature native to Kamar. (HSR)

Diktat
the title given to the Chief of State in the Corellian Sector during the time that the Empire ruled the galaxy. It was believed that he fled to the Outlier Systems when the Empire crumbled. (AC)

Dilbana
this planet was ostensibly ruled by Jiliac the Hutt, during the early years of the New Order. (THG)

DilnIexa
a planet known for its cigars. *Possibly a typo in LCS, it might refer to Dilonexa.* (LCS)

Dilonexa System
a huge planetary system consisting of 40 planets. The inner 22 are intensely-irradiated by the system's primary star, a gigantic blue-white fireball. The outer 17 planets are too far away to receive any heat from the star, and are froxen wastes. The middle planet is perfectly situated to allow life to exist there. (LCF)

Dilonexa XXIII
the middle planet in the Dilonexa System, it is composed of large quantities of lighter elements. Thusly, it has very few natural metals, and must import them in massive quantities. Dilonexa XXIII is an agrarian world; since there are very few bodies of water larger than a small lake, the land has been cultivated into vast farms. It is approximately 25,000 kilometers in diameter. Due to its large land masses, the planet used to be ravaged by huge, city-sized tornadoes that streaked around the entire planet. This required that a series of large weather-control satellites be launched into orbit, in order to keep the farms running without a major disaster each year. (LCF)

Dilorr, Tergeth
this former Imperial conscript jumped ship the first chance he got, and spent much of his early life wandering from planet to planet, hoping to join the Alliance. He worked with Ort Hoogra-D'En for a time, earning a paycheck while hopefully meeting up with the Alliance. This association earned Tergeth a bounty, when the Ho'Din's spore bombs killed several hundred Imperials over a period of months. (ND)

Dim-U
a religion that grew out of the theory that the Bantha, being such a simple, easily-adaptiable creature, was the source of a hidden message from some all-powerful being. The priests of the Dim-U religion devoted their lives to searching for the Bantha's message to the galaxy. Each priest carried a staff carved from the tusk of a bantha. At the top of the staff was a small carving of a bantha itself. A group of these priests brought banthas with them to Tatooine, as part of the first colony ship that arrived on the planet. (TM, GG7)

DiMatolin
this was the brand name of a medical supply. (FOP)

Dimel Attack Ship
this 95-meter-long warship was produced by Ulig Abaha Limited. It was manned by a crew of 23, with 43 gunners. It could accommodate up to 34 troops and 660 metric tons of cargo. (CSA)

Dimensional Engineering
this field of science and technology was developed by the Gree many thousands of years ago. It centers on the use of spatial and time dimensions, and allows the Gree to move through space with their unusual starships. (SWJ8)

Dimilatis
this herb was native to the planet Gala, where it grew in the sea plains surrounding the Galacian Sea. In small quantities of raw leaves, it was harmless as a flavoring. When dried and used in larger or more regular quantities, it caused the user to becomed addicted. The user then wasted away as if from illness. In this way, dimilatis was used as a poison against Queen Veda, during her attempt to have her successor chosen via popular election. (MOC)

Dimmit Station
this city, located on the planet Budpock, was where Yarbolk Yemm was able to gain passage on the *Impardiac* to Cybloc XII for R2-D2 and C-3PO. (POT)

Dimok
1) the homeworld of the Dimok race (TIE)
2) one of the two major civilizations established in the Sepan System, the Dimoks were deeply involved in a civil war with the Ripoblus when the Empire decided to intervene. The Dimok opposed the Imperial intrusion from the initial Imperial overtures, while the Ripoblus tended to side with the Empire. That all changed following a series of Imperial fleet maneuvers that tried to cow both sides. The Dimok eventually agreed to cease the Sepan Civl War and join with the Ripoblus, at least until they could drive out the Imperial fleet. (TIE)

Dimok
a starship group destroyed by the Empire during the Galactic Civil War. They were in control of the *Youst* weapons lab at the time. (TIE)

DimSim
this device was a portable holographic projection unit that projected a "shield" of darkness over the wearer's face. The DimSim looked like a large hand that wrapped its fingers around the front of the skull. Each finger held part of the holo-unit, and heled maintain the shield. This device allowed the wearer to see out beyond the shield with minimal interference, while others were unable to see the wearer's face. DimSims found a widespread use among thieves and hijackers during the end of the Galactic Civil War and into the age of the New Republic. (GG11)

Din, J'fe
this holovid star was widely popular in the Larrin Sector, despite the Empire's best efforts to bring her down. Her most popular show, *Starflash*, provided viewers with a regular series of hair-raising adventures. In reality, J'fe and her producers were strong supporters of the Alliance, and sent out a variety of coded messages to Alliance agents in Larrin Sector during each episode. J'fe made sure that the messages were undetectable by the average viewer, but obvious to the agents who were looking for them. Many historians believe that J'fe and *Starflash* quickened the downfall of the Empire in Larrin Sector by a year or more. J'fe and her team later went on to produce *Imperial Truth*, a show which debuted after the Empire was forced out of Larrin Sector and which described the true nature of Emperor Palpatine's evil government. (HR)

[Dinante Fli'r]
the primary religion on the planet Moltok, its clergy also controls the governing of the planet. Its precepts are based on a belief that the Ho'Din evolved from mobile plants, but were changed into animals as punishment for their sins against the [Dinegia], or the force of nature. The Ho'Din who follow the tenets of the [Dinante Fli'r] believe that they can return to their origins as plants if they complete the [Flik'a kirki], or the virtuous circle of nature. (GG4)

Dindo, Lefty
this Corellian criminal misused a monomolecular blade and lost his right hand. (TFE)

[Dinegia]
in the [Dinante Fli'r] religion of the Ho'Din, this is the passive force of nature which controls all life. (GG4)

Ding
one of Gorga the Hutt's closest advisors, Ding was also one of Gorga's most trusted spies. Ding was left on Tatooine to guard Anachro during the H'uun's pregnancy. When Ry-Kooda attacked Gorga on Tatooine, Ding tried to flee the carnage but was recalled to service by Gorga after Anachro gave birth. (BF, TJT)

Dinger
this starfighter pilot served the New Republic as a member of Rogue Squadron during the second decade of the Republic's tenure. Dinger was killed during the Republic's investigation of the attack on the *Free Lance* by a Yuuzhan Vong warship. The Vong were still in the area, and destroyed several starfighters before being driven off. (DTO)

Dingorie
a predatory canine native to the planet Lan Barell. (SWAJ)

Dining on the Wild Side: Unforgettable Culinary Experiences in the Fringe
this autobiographical account of restaurant reviews was written by Mavin Cless. (GG11)

Diniz Sea
this ocean is found on the planet Delassin VI. (SWAJ)

Dinko
a revolting animal which is small enough to fit in the palm of a man's hand. They have powerful rear legs, four arms, and glittery fangs. They also have a noxious scent and are poisonous. Han Solo gives on to Ploovo 2-For-1 as a "gift" following a run he did for Ploovo. Attached to the Dinko was the Cash Voucher that paid for Ploovo's expenses. (HSE)

DINN
this starship switch is often mated to a droid or droid brain for easier connection to the navigational computer. (POT)

Dinn
1) this Horansi word is the past participle of the verb *ad'n*. (POT)
2) this Nalros word describes a group of small, hard-shelled insect. (POT)
3) this Gamorrean term is an adjective meaning "inclined to drool excessively." (POT)
4) this Gacerian word means "one who is always getting married and divorced." (POT)

Dinner Squadron
this was one of the more humorous names proposed for what would eventually become Wraith Squadron. It was used just once, during a mission over Commenor meant to distract Admiral Trigit. The mission was a success, making Dinner Squadron one of the few fighter groups with a "perfect" record. (SOC)

Dioche Sauce
an accompaniment often served with bantha meat. (TJP)

Diodem Tower
a corporate landmark found in Tun Wala, on Arda-2. (CSWEA)

Diollan
a race of featherless, birdlike aliens with leathery skin. (DESB, TME)

Dioxis Gas
this green gas is deadly to most carbon-based life forms. (SW1)

Dipill
a stress-reliever (SME)

Diplomat Hotel
located on Coruscant, this immense hotel offered diplomats from other worlds their choice of atmospherically-controlled rooms, in an effort to cater to their individual preferences. (IWE1)

Diplomatic Insititute
an ancient university, located on Coruscant, which taught students in all aspects of political and diplomatic relationships. (TOJC)

Diputs
an Imperial freighter stationed near Kalla VII during the Galactic Civil War. (XW)

Dira
a Twi'leki clan. (TFNR)

Dira Shal
this Iotran was a prominent weapons manufacturer, as well as the Chief Constable of the Gettiarn SpaceStation. (GG12)

Directional Landing Beacon
a device which sends out a signal with a fixed origin point. This signal is then used by shipboard NavCom units to provide distance and directional information for landing or navigation. Most of the galaxy's spaceports use them, and most of the beacons are listed in galactic navigation charts. (SME)

Director
a device which is used by slavers to control a group of slaves. These highly-illegal devices attach to a slaver's line and use the line's circuits to delivery impulses to individual slave or to the entire group. The strength of the impulse is set on the director. (HSR)

Direllian Plague
this often fatal disease can be counteracted by the administration of Shiarha root. The disease and its cure were first catalogued by Doctor T'jaleq Kith'Araquia. (SWJ1)

Direption
this *Imperial-II* class Star Destroyer was part of Prince-Admiral Krennel's fleet. It was commanded by Captain Rensen, who was ordered by Krennel to raze the village which was home to a person who attempted to assassinate Krennel. Rensen refused the order, and was executed. Command of the ship was then turned over to Commander Darron, on the condition that he raze the village. Later, during the defense of Liinade III, Darron was forced to surrender the *Direption* in order to avoid losing the ship entirely, when the New Republic's forces pummelled Darron's fleet. (IR)

Direx
the title given to the members of the Corporate Sector Authority's Direx Board, there is one Direx from each of the voting coporations that make up the CSA. (CSA)

Direx Board
the 55-member organization with manages the day-to-day business of the Corporate Sector. The establish and control overal Authority policy and econmic goals. The Board also has approval rights on the various Authority budgets. Each member comes from a corporation working under the auspices of the Corporate Sector Authority. The Direx Board is run by the ExO. Of the 55 seats, 37 are filled by voting sponsor corporations. The other 18 seats rotate among the non-voting, contributing sponsors. (CSA)

Dirtdock
this slang term was used by officers of the Corellian Security Force to describe Treasure Ship Row. (TFE)

Disac Pirates
this group of pirates made a living along the Sisar Run, until the Nalroni crimelord Sprax had his forces eliminate them. Sprax requested that Ket Maliss - who was working directly for Prince Xizor - take on the job, and the bounty hunter was extremely successful. (SSR)

***Discril*-class Attack Cruiser**
this warship was built on the planet Daupherm, for use in the Daupherm defense fleet. The *Discril*-class measured 85 meters in length, and required a crew of 150 with 51 gunners. It could also transport up to 60 troops and 7,800 metric tons of cargo. It was armed with five turret-mounted laser cannons, four tri-particle beamers, and three tri-laser cannons. (VOF, CRO, PP)

Dish-Dok
see Distt Dok (PG1)

Disim
this tropical planet is a twin to the planet Iri, and is located in the Epidimi System. Like its twin, Disim is covered with dense forests and humid rainforests. The system was discovered by the Old Republic some 5,000 years before the Galactic Civil War, and discovered that both worlds had produced species of avians which had similar genetic structures. The Old Republic explorers tried to get the two species to mate, in an attempt to verify their genetic compatability. The experiment was a success, and a new species was created from the union of the two. However, the new species flourished while the two parent species died out. This new species, known as the Tarongs, now dominates both worlds. (GG12)

Disintegrator Field
a defensive shield that consumes matter and disintegrates it. (COTF)

Disk, The
another mystical reference used by Lando Calrissian. (LCF)

Disk Vectrals
the round caps at the end of a Y-Wing's engines, they have two intersecting fins which are linked to the avionics control package to provide maneuverability. (SCRE)

Diskio Khzrry
this Xi'Dec and its sibling, K'lial, were the only surviving members of their family, which was well-respected in the Xi'Dec community. The rest of the family was killed while vacationing on the *Savage Pleasure*, during an Imperial assassination attempt. Following the death of the family, both K'lial and Diskio threw in their support for the Alliance. Using their species as a cover, they scoured Grohl Sector looking for other Xi'Dec to recruit into their family. While searching for Xi'Dec, they also appropriate rebel agents and whisk them to safehouses before Imperial officers can capture them. Diskio is the more insectile of the pair, using this dextrous limbs to deactivate locks and security measures. (CRO)

Dismantled Droid Disposal Device
one of the many Ugor waste collections corporations. Like all such operations, they are loyal to the Holy Ugor Taxation Collection Agency. (GG4)

Disorver
this Imperial dreadnaught was part of the fleet which patrolled the Killaniri System during the Galactic Civil War. (PG1)

Disra
this Imperial Moff survived the Battle of Endor, the death of Grand Admiral Thrawn, and the debacle of Admiral Daala, steadfastly holding onto the Bastion Sector and a small contingent of subordinates. Ten years after the death of Thrawn, Disra found himself in a position which allowed him to rise to power. He had been funneling Imperial credits into building a fleet of Preybird-class starfighters manufactured by Zothip and the Cavrilhu pirates. Disra supplemented the cost of the Preybirds by supplying Zothip with cloned soldiers from Imperial stores. Then, using Flim - an actor who strongly resembled Thrawn - Disra quickly took control of several parts of the remaining Imperial fleet. (SOP)

Disruptor
a type of blaster which fires in a wide pattern, they are illegal in most parts of the galaxy because they reduce solid matter to its constituent molecules. (HSE, CCG9)

Disruptor Beam
outlawed during the height of the Old Republic, disruptor beams were security devices which emitted a thin beam of coherent red light. The beam was capable of cutting a being in two without expending much energy. (HP)

Disruptor
this *Imperial*-class Star Destroyer was the lead ship of Warlord Zsinj's third fleet. (SOC)

Disruption Bubble Generator
developed on the planet Bakura, this small device was used to temporarily disrupt the effectiveness of nearby communications monitors. The generator produced a spherical “bubble” zone which was impervious to sonic and other auditory scanning devices, providing the user with temporary protection from eavesdropping. (TB, TBSB)

Disrupter Ray
a primitive weapon that uses ion energy pulses to knock droids and other computer-based machinery out of order. (CSW)

Dissek
this man, a native of Alderaan, held the rank of Lieutenant within the Hawk-bat pirate command structure. In reality, Dissek was Kell Tainer. (IF)

Distant Rainbow
a *Starwind*-class pleasure ship belonging to Mazzic, the *Distant Rainbow* was heavily modified, and served as Mazzic's mobile base. (TLC, LCSB)

Distant Sunrise
this heavily-modified freighter was owned and operated by Karrison Lee. (WSV)

Distant Wind
this modified XS-800 freighter was owned by Cunbus Locb. The ship was impounded by ImperialMoff Ammar, after it was learned that Locb had stolen several pieces of artwork from him. The artwork, never found by Ammar or his forces, was hidden inside the ship. Ammar later grew frustrated with his search and put the *Distant Wind* up for auction. The ship was armed with a double lase cannon mounted on the bow and a turret-mounted laser cannon. (SS)

Distinguished Flight Medal
a Imperial Naval award given to outstanding pilots. (ISB)

Distna
this planetoid, one of the moons of the planet Corvis Minor Five, was believed to be hollow by New Republic scientists. The Intelligence agency believed that Prince-Admiral Krennel was building Pulsar Station within the moon, based on data recovered from Liinade III. Ysanne Isard's clone believed that Krennel's forces could capture Rogue Squadron with this information, and set up an ambush for them. They nearly succeeded in taking the squadron, until forces led by Colonel Vessery - under the direction of the real Ysanne Isard - destroyed Krennel's forces and recovered the Rogues. (IR)

Distol
this was one of the largest cities found on the planet Essowyn. It was located on the continent of Sorontill. (PG1)

Distorter
this holoprojector was used by Blackhole to mask his true appearance. (CSWEA)

Distt Dok
this was one of the wondrous tree-cities built by the Gazaran in the rainsforests of the planet Veron. It was located on the southern coast of the continent of Ablor. *It is also referred to as* Dish-Dok *on certain maps*. (PG1)

Ditanium
a natural element used in the armor-like plating that covers military buildings. (ISU)

Dithanune
this planet is the homeworld of the needle beast. (CRO)

Diva Funquita
this large, red-haired slave was owned by Gardulla the Hutt. A trained dancer, she was also Gardulla’s chief aide and majordomo. (IG1)

Diva Shaliqua
this woman was one of Jabba the Hutt’s favorite slave dancers. She was in his control during the years leading up to the Battle of Naboo. (IG1)

Dive, The
this seedy bar was located in Drepplin city, on Glova. The name fit the bar quite well. All forms of gambling were allowed on the premesis, and fights were extremely common. (POC)

Dive-ball
this is a Mon Calamari sport. (SWJ9)

Diversity Alliance
this loose, political extremist group was made up from several non-human races and planets about 14 years after the Battle of Endor. At the least, they stood for the freedom of all non-human races. At the worst, they demanded the extermination of the human race. The leader of this group was the Twi’lek Nolaa Tarkona, and the group’s headquarters was on Ryloth. The Diversity Alliance broke up in thw wake of Tarkona’s disappearance. (TEP)

Divin
this Old Republic Lieutenant was the first commander of the Ordnance/Regional Depot on Ord Antalaha. (PP)

Diviner
this group of Imperial probes was destroyed by the Alliance, shortly before the Battle of Endor. (XWA)

Divis Arm
this section of the galaxy was a hotbed of rebllious activity during the height of the New Order, led by Dutra Zeneta (SWJ10)

Divoran Holochess
a form of holochess in which 15 holographic armies are used by each of two players. The game is played on a multi-level board. The object is to capture all 15 of your opponent's Emperor pieces. (GG9)

Divto
a long, three-headed snake native to Endor's forest moon. It captures its prey by stunning it with a venomous bite. (DFRSB)

Divv
this man was employed by Yin Vocta as a spy, keeping tabs on the activities of Jabba the Hutt. After Divv discovered the names and locations of all Jabba's spies on Lianna, Vocta retained Divv's services as an assassin killing them all. (WSV)

Divvik
this vicious creature lays its eggs in the bodies of living hosts. After they hatch, the egg-shaped pupae of this creature are considered a delicacy by the Hutts, but there is a short period of time in which the divvik are edible. After hatching from their pupal stage, they grow almost immediately into adults. The adults are nothing short of killing machines which prefer to dine on living flesh, despite the fact that they are less than a foot tall. The ball-shaped adults move about on two long legs, and use their arms to help them climb and grasp objects. Their whip-like tail is tipped with a dagger-like claw. The skin of the adult divvik is impervious to blaster fire, and their bite contains an acidic poisonous saliva which causes paralysis in most species, and can eat through plastisteel over time. If injured or otherwise cut, the divvik releases a toxic gas from their digestive system. The only safe way to eliminate a divvik is to suffocate it, but this often takes a long time. (PTR)

Dixton
this Imperial Lord was promoted to Governor General of the Fakir Sector of the galaxy, shortly after the Battle of Yavin. He was forced to land his shuttle, the *Resurgence*, on Masterhome to repair damage sustained in a battle with an Alliance starship. While on the planet, Dixton was captured by another group of Alliance agents and the Anointed People, and sent to prison. (SWCP)

Dizenk-Olvod Ocean
this was the largest ocean found on the planet Veron. (PG1)

DJ-88 (Dee-Jay)
the powerful caretaker droid programmed to protect the Lost City of the Jedi and teach the young students there, Dee-Jay was built to resemble a scholarly human, complete with a metal beard on his face. Dee-Jay was responsible for raising the boy Ken. His outer casing is white, and he has red, ruby-like eyes. (LCJ)

Djalla, Jib
this young, human, Fallanassi male was one of the group that fled to Griann, on the planet Teyr. Along with Tipagna, Norika, and Novus, they were no longer in Griann when Akanah and Luke Skywalker searched Teyr for them. (SOL)

Djas Puhr
this male Sakiyan was once employed by Sebulba as a slave herder. As Sebulba made his way around the podracing circuit, Djas Puhr was responsible for acquiring new slaves for the Dug's brisk slaving business. After Sebulba's defeat by Anakin Skywalker in the Boonta Eve Classic, Djas Puhr found himself unemployed, and decided to use his skills as a bounty hunter. He used Mos Eisley as a base during the Galactic Civil War. He had incredible peripheral and infrared vision, coupled with keen senses of smell and hearing. All of these attributes made him a feared hunter. (CCG, E1A5)

Djinn Altis
the Jedi Master who went to Chad III and found Callista. He was one of the Jedi who served aboard the *Chu'unthor* before it was destroyed on Dathomir. Rumor has it that Altis died on Dathomir, in a battle with the Nightsisters. (COJ, DS)

Djirra
this Imperial logistics officer was a Lieutenant when the Empire garrisoned Cloud City. Djirra was earlier in charge of determining how to use carbon-freezing techniques to place a being into hibernation. (SESB)

Djo, Augwynne
Mother of the Singing Mountain clan on Dathomir, and Teneniel's grandmother. (CPL)

Djo, Teneniel
a Dathomir witch of the Singing Mountain clan, gifted with the use of the Force storm. She finds Luke and Isolder after they land on Dathomir, and she claims ownership of Isolder. She later gives part of her own life energy to save a Nightsister in the hopes that she could be saved and turned back to the Light Side. She and Isolder were later married, and Teneniel moved to Hapes with Isolder. Once on Hapes, she and Isolder gave birth to a daughter, Tenel Ka. Teneniel Djo continued to live with Ta'a Chume, although the Queen Mother continued to rankle at Isolder's choice for a bride. However, Ta'a Chume eventually stepped down as Queen Mother, and Teneniel assumed the rank. (CPL, JE)

Djorra
this purple vine is native to the planet Garqi. (TFE)

DJS-31871-ER93AU
this was Platt Okeefe's pilot's license number. (IDC)

Djun
the planet on which Vill Goir taught Kam Solusar the use of the Dark Side of The Force. (DE2)

DK-209
this was the codename of the Imperial replenishment fleet which contained the *Black Ice*. (BI)

DL-III NightFang
this was the designation of Golan Arms' laser turret emplacement. (HAS)

DL-18
a sleek, hand-held blaster built by Blas-Tech. They were quite plentiful during the later years of the Empire, and often found their way into the hands of the Alliance. One of the many places that saw a flood of DL-18s was the planet Tatooine, and the weapon earned the nickname “Mos Eisley Special.” (RASB, DFR, CCG7)

DL-44
a heavy, hand-held blaster model built by Blas-Tech. Han Solo uses a modified version of this type of blaster. (SW, DFR, RASB)

DL-6H
this was a model of heavy blaster pistol produced by BlasTech during the New Order. (FOP)

DL-68
this was the model number of BlasTech's cutting blaster, designed for use by scouts and explorers. It produced a "cold blast" of energy, which was a prolonged burst of low-powered cohesive light capable of cutting down a tree. The "cold blast" is not strong enough to throw up sparks or start a fire during its use, but requires a great deal of power. (GG8)

DL-87
this was the model number of BlasTech's Firespray blaster. (PP)

Dlarit, Aerin
this native of Thyferra was one of the higher managers in the Xucphra bacta corporation. He was also appointed a General in the Thyferran Home Defense Corps when Ysanne Isard took control of Thyferra. He had no real duties, but was a perfect public relations man for Isard. He was also Erisi Dlarit's father, which made him a prime target for Rogue Squadron's ground forces during the early stages of the Battle of Thyferra. They made an assault on the Dlarit estate, which was set on a small knoll at the base of an extinct volcano and protected by a ring of Comar TriTracker batteries. In an effort to stir up the Vratix and embarras the Bacta Cartel, Aerin was executed by Elscol Loro and Iella Wessiri and left in his den, slumped over the desk and completely naked. (BW)

Dlarit, Erisi
a native of Thyferra, she was selected to become a member of X-Wing Rogue Squadron because she was also a member of the Xucphra faction, and was thought to have been complementary to the addition of Bror Jave to the Squadron. However, it was later discovered that Dlarit was actually working as a spy for Ysanne Isard and the Imperial factions which supported the bacta cartels. She was planted to provide information on the New Republic's reactions to the Krytos virus, which would guarantee that the bacta cartels would continue to monopolize the market under Imperial control. She was discovered as a spy when her ship malfunctioned and was captured by the *Lusankya* as it escaped from Coruscant. Her astromech reported no malfunction, and relayed the deliberate flight plan that took her into the *Lusankya*'s holds. Once back on Thyferra, Erisi was appointed a flight leader among the Thyferran Home Defense Corps, and became romantically involved with Fliry Vorru. Their romance was short-lived, though, as Vorru was taken prisoner by Iella Wessiri and Elscol Loro, and Erisi was forced into defending her homeworld in the Battle of Thyferra. She managed to destroy Nawara Ven's X-Wing, but the Twi'lek managed to eject before being engulfed in flames. She was rewarded by becoming the target of Corran Horn, who managed to fire on her before she could escape to hyperspace. Horn's shots were on-target, and Erisi was killed when her ship simply disintegrated. (XWN, WG, KT, BW)

DLC11A
an Pakuuni container group destroyed during the Galactic Civil War. (TIE)

Dles IV
this planet was the site of an Alliance penal colony during the Galactic Civil War. (SWAJ)

Dllr Nep
a Sullustan X-Wing pilot, Dllr served under Wedge Antilles as part of Rogue Squadron following the Battle of Endor. He joined the fledgling New Republic after Sullust began moving toward a relationship with them, and found the galaxy much to his liking. He was particularly interested in the various musical styles of the galaxy, although his taste in music often got on his fellow Rogues' nerves. When the Rogues were dispatched to search for the *Starfaring* near Malrev, Dllr began hearing the most beautiful music coming from the planet. He thought the music was a product of the planet, and could even see the music in front of him. However, the music was actually the power of the Dark Side of the Force being channelled by the mad Devaronian, Cartariun. Cartariun used the Dark Side to lure Dllr to his temple, where Cartariun began channeling more energy with Dllr's belief in the music. Dllr was mentally linked to Herian I'ngre by this music, which both had heard. However, Herian recognized the Dark Side before she could be overtaken. She willed Dllr to

resist, which he was able to to for a short time. However, in the end, Dllr gave himself as the ultimate sacrifice. He absorbed the Sith energy wielded by Cartariun and tried to turn it against the Devaronian, but was shot in the back by Girvo Dza'tey. Later, having survived the blast, Dllr helped Herian to safety. However, both sacrificed themselves in eliminating Cartariun, flying Herian's X-Wing into his temple and destroying it. (XWRS, XWRR, HXW)

Dlor 3
this planet was the site of a secure passage seminar, shortly before the Battle of Hoth. Alliance Major Sisquoc hoped to confront Barosa Warren at the conference, in order to determine why Warren hated the Alliance. (AIR)

DLT-19
this long, sleek blaster rifle was manufactured by BlasTech, for use by Imperial stormtroopers. (CCG)

Dmaynel Kiph
this Devaronian from the planet Coruscant was the leader of the Alien Combine of the Invisible Sector. (WG)

DM/C3
this Alliance protocol droid was codenamed Dagger, and was planted in Imperial Moff Vanko's office as Vanko's personal decoding droid. In this capacity, DM/C3 could provide the Alliance with valuable information on fleet movements, while at the saem time planting false reports in Vanko's mailbox. It was DM/C3 that alerted the Alliance to the secret meetings between Vanko and Torpin aboard the *Kuari Princess*. DM/C3 was smashed to bits when the Riders of the Maelstrom took control of the *Princess*, but managed to remain active long enough to provide the Alliance agents on board the ship with the ship's lockout control codes. (RM)

Dnalla
this woman was one of the leaders of the Friends of Paran, during the height of the Galactic Civil War. (OE)

Dnalvec
this is a port city located on the planet Sriluur. (SWAJ, CRO)

DNX-N1
this planet was located in the depths of Wild Space, and was charted but largely unexplored. It was known to be the homeworld of the Filar-Nitzan race of gaseous beings. (AE)

Do-ro'ik vong pratte
this was the traditional battle cry of the Yuuzhan Vong. It was a call for unbridled ferocity and the release of the most basic emotions and instincts of a warrior. Literally translated into Basic, it meant "woe to our enemies." (VP, JE)

Do'naal
this bearded man was an Alliance agent who was also believed to be an Imperial spy, during the Galactic Civil War. The Alliance's fears were realized after Do'naal turned in agent Vewin on Kelada, as well as agent Rixen on Kuat. (SESB)

Doaba
this Old Corellian word means "peace." (BSS)

Doaba, Iann
this ancient warrior was a Jedi Knight, and was one of the original colonists to settle the planet Socorro. He fell in love with Cjaalysce Beal, and actually killed a man who tried to steal her love from him. His conscience, laden with guilt, led him to exile himself from the rest of the colonists. His self-imposed exile - dooming himself to wander around the open desert - later became known as The Long Walk among the Ibhaan'I shamen. When Cjaalysce learned of his exile, she fled into the desert in search of him. She was lost for many weeks, until her dessicated body was found on a rocky outcropping. Beneath the body, searchers found Iann's robes and his lightsaber. They also found an indelible shadow of his form, and it was generally believed that Iann's grief was so great that it consumed him. The shadow, the past vestige of Iann's spirit, was rumored to have attached itself to a portait of Cjaalysce, and was witnessed wherever the portait was shown. Benoni Ulte came into possession of the portait during the early years of the New Order, and himself claimed to have seen Ian's shadow hovering about it. (BSS)

Doaba Badlands
a desert region of the planet Socorro, the Doaba Badlands cover nearly three-quarters of the planet's surface. Hidden water reserves under the surface provide pockets where plants can grow, including the zsajhira berry. They were named for Iann Doaba, a great warrior who disappeared in the desert after exiling himself in the first recorded instance of the Long Walk. (SWAJ, BSS)

Doaba ol'val tru
an Old Corellian phrase used as a greeting. It wishes the recipient peace and hope. It could also be used to say goodbye to a loved one, and was often intoned during funerals to release a being from their earthly body before traveling to the afterlife. (SWAJ, BSS)

Doallyn
one of the hunters who answered Jabba the Hutt's call for the capture of a live krayt dragon, Doallyn is a native of the planet Geran. He has strange, bluish skin and light eyes, and the skin on his face was horribly scarred from a attack by a Corellian sand panther. As a native of Geran, Doallyn required hydron-3 in the air he breathed. Thus, when he came to Tatooine, a trace-breather was added to the helmet he wore as part of his hunter's armor. Doallyn was captivated by the sights and sounds of Mos Eisley, and sampled too much liquor when he arrived. He ended up in a high-stakes game of wildstar and woke up to find he had signed on as one of Jabba's palace

guards for a year. Jabba kept Doallyn dependent and loyal by doling out daily doses of hydron-3. When Jabba left for the Pit of Carkoon to execute Luke Skywalker, Doallyn was left behind. There, he befriended Yarna d'al' Gargan. They both were met by Tessek when he returned from the Pit with news of Jabba's death, but neither listened to Tessek when he stated he was in charge of the palace. Instead, they fled the palace and headed to Mos Eisley, to rescue Yarna's cubs. Along the way, Doallyn made use of his knowledge of the krayt dragon to kill one that got in their way. He took the pearls from the beast's belly and saved them for Yarna, who used them to pay for the release of her cubs. The group then left Tatooine, stopping first on Geran before deciding to live as free traders aboard their starship. (TJP)

Doan Wine
this good spirit induces a state of shock when imbibed in great quantities. (SOL)

Dobah
a female Phlog, Dobah was the mate of Zut and the mother of Hoom and Nahkee. (ECAR)

Dobbatek
this Imperial officer was serving under the Black Sword Command when the Yevetha took control of the shipyards in the Koornacht Cluster. He was imprisoned on Pa'aal, and became one of the major leaders of prisoner cells which rose up against the Yevetha during the Black Fleet Crisis. (TT)

Dobberty
this pilot flew with Bolt Squadron for the Khuiumin Survivors. After Corran Horn - under the alias Jenos Idanian - took control of the squadron, Dobberty served as Remart Sasyru's wingman. (IJ)

Dobbis
this was the name of one of the statues located in the Gungan Sacred Place. It rested on a shelf of stone, overlooking a rapid stream and waterfall. (E1A11)

Dobbolick
this Tahlboorean verb means "stop." (DRPC)

Dobido
this was the smaller of Sernpidal's two moons, measuring just twenty kilometers in diameter. The Yuuzhan Vong planted a dovin basal in the center of Sernpidal City and used it to draw Dobido into an ever-closer orbit around Sernpidal, until the moon crashed into the planet and destroyed it. (VP)

Dobrow
this man was one of the Imperial sleeper agents placed on Pakrik Minor as a tallgrain farmer by Grand Admiral Thrawn. Dobrow was in charge of maintaining the TIE Fighters hidden on the planet, in preparation for eventual use. (SOP)

Dobrutz
this company maufactured the DB-4 starliner. (TT)

Doc
a female phlog, Dobah was the mate of Zut. Together, they had two offspring, Hoom and Nahkee. (ECAR)

Doc
1) formerly known as Klaus Vandangante, Doc was an only child born on the planet Coruscant. He was doted on by his widowed mother, Carmilla Vandangante, living in luxury and privilege. As a youth, this was maddeningly boring, and he rebelled by programming the droids to stop feeding him food he didn't like. His mother and tutors discovered his "new talents," and restructured his lessons. Klaus soon became a gifted student, and graduated with honors.Following graduation, Klaus was offered a job with Alkherrodyne Propulsions. He quickly accepted, but was unprepared for corporate life. Alkherrodyne had a company policy of programmed obsolescense, something that Klaus didn't learn in school. He chafed against the ideals of creating useful, reliable tools and the need to maintain the bottom line. When Alkherrodyne's Azaria 66 began exploding in the field, they needed a scapegoat to blame it on. They chose Klaus, who was summarily fired and taken to court. After several legal battles, Klaus Vandangante was financially and professionally bankrupt. The fact that Alkherrodyne also went bankrupt was of little consequence, for Klaus no longer existed. He began wandering the galaxy as the spacer called Doc, and found himself in Corporate Sector space. There, he met the beautiful young smuggler Shardra, who introducde him to her own network of spacers. He found work as a starship mechanic, showing an incredible ability to make any modification work reliably, and his results were highly effective. He fell in love with Shardra, and the couple soon gave birth to a daughter, Jessa. However, Shardra's sudden death in a fuel dump explosion once again rocked Doc's world. This time, however, he had Jessa to fall back on, and he dedicated himself to her education and growth. She, like her father, showed a great mechanical aptitude, and she stayed on with him to further his outlaw tech business. He and Jessa recruited the best techs they could find, and have been helping everyone from smugglers to the Alliance. This is how they got tangled up with Han Solo, a brash young pilot who was constantly repairing his ship, the *Millennium Falcon*. However, Doc's repairs soon came under the scrutiny of the Corporate Sector Authority, who had laid out the regulations for starship modifications. Much of Doc's work involved skirting these regulations and most of his modifications were deemed illegal. Doc suddenly disappeared, part of the sector-wide sweep of criminals placed in the Stars' End detention facility.Han Solo trusted Doc to make most repairs to the *Falcon*, and went to see him when the loss of his sensor dish in a weapons run to Duroon. However, Doc had already been kidnapped for incarceration at Stars' End. When Han learned this, he agreed to help Jessa rescue Doc. Han and his group of adventurers were able to infiltrated the detention center and rescue the captives, including Doc, who returned to his modification business with Jessa. (HSE, CSA)

2) this was the nickname given to the FX-series medical droid modified by Massad Thrumble. Doc – originally designated AOI-C - was a one-of-a-kind, and had the upper section of the FX series mounted on a treaded base. Thrumble programmed the droid with top-of-the-line medical and surgical skills, and gave it the necessary tools to perform surgery on any number of species. Doc considered the reprogramming of Guri- who rescued the droid from Spinda Caveel – to be a “wonderful technical challenge.” (SEE)

Docent Vant
this tall, blue-skinned Twi’lek female was one of the Jedi instructors at the temple on Coruscant, during Obi-Wan Kenobi’s early training. She had but a single headtail, which was ornately tattooed. It was Docent Vant who brought Obi-Wan the news that he had not been chosen as a Padawan, and must leave the temple on his thirteenth birthday. (RF)

Dock
an Imperial freighter used to carry TIE prototypes to the Cygnus performance trials that were raided by the Alliance in an attempt to capture the Cygnus executives. (XW)

Dock Plat
an Imperial freighter stationed at Zaarin's beam weapon research platform. (TIE)

Dock 47
Where Kaarde and Dankin are instructed to park the *Wild Kaarde* at the Bilbringi shipyards. (TLC)

Docker
this subnode, a twin to the subnode Handler, was generated by Kud’ar Mub’at to coordinate the landing of ships carrying visitors to the assembler’s web. (MA)

Docking Bay A13
this is where the *Mud Sloth* put down in Talos spaceport, on Atzerri. (SOL)

Docking Bay 2037
docking bay on the first Death Star where the *Millennium Falcon* is held. (SW)

Docking Bay 3733
located within Coruscant's Eastport facility, this docking bay was leased by Vyyk Drago during the early decades of the New Republic. In this way, Han Solo was able to avoid a minimal amount of attention. (HT)

Docking Bay 41
Located at the spaceport on Etti IV, Han Solo uses the ID of the starship parked their as his own, in an effort to elude the authorities and escape after giving Ploovo 2-for-1 a Dinko as a gift. (HSE)

Docking Bay 45
the docking bay at the Etti IV spaceport where Han parks the *Millennium Falcon*. while stopping over to pay off Ploovo 2-for-1. (HSE)

Docking Bay 94
resting place of the *Millennium Falcon* at the Mos Eisley spaceport, prior to Han meeting Obi-Wan and Luke. (SW)

Docking Pad 15
location on Coruscant where Luke parks an old transport ship, so that a wing of X-wings can be loaded into it's hold for relocation to the site of the *Katana* fleet. (DFR)

Docking Platform 25
where the Bilbringi Control parks the *Etherway* just before the Battle of Bilbringi. (TLC)

Dockside Cafe
this was an upscale restaurant and bar located in the city of Mos Eisley, on Tatooine. (SL)

Doctor Cornelius
one of Evazan's aliases. (SWR)

Doctor Death
another of Evazan's aliases. (GOF2)

Dodbri Whiskey
this is an awesomely strong spirit. (SOP)

Dodger
an Alliance Nebulon-B Frigate assigned to destroy the *Rugle* transport group. (TIE)

Dodo Bodonawieedo
this Rodian played the slitherhorn for the Max Rebo Band. Dodo was born on a shuttle that was en route to Tatooine, after his parents fled the wrath of Navik the Red. Dodo learned to respect his clan from his mother, and learned to love music from his father. He grew

up in the streets of Mos Eisley with his best friend, Falk, but was forced out of his home when bounty hunters from Rodian killed his parents and burned the house. He and Falk then grew up as part of the Shawpee Gang, and they were fond of frocking jawas and stealing ronto steaks. Over the years, he grew into one of the minor information brokers in the spaceport city. After they left the Shawpees, Dodo and Falk joined Jabba the Hutt's ring of informants. Falk was eventually killed for spying, but Dodo remained with Jabba's group, and even joined the bands that played in the palace. After Jabba's death, Dodo sneaked into the palace and stole some valuable treasures before fleeing Tatooine forever. (RJSE, CCG9, MTSE)

Dodonna/Blissex
this small company, formed by Jan Dodonna and Walex Blissex, are the manufacturers of the RZ-1 A-Wing starfighter. (SCRE)

Dodonna
named for General Jan Dodonna, the *Dodonna* was a flagship assault frigate in the New Republic's fleet. The ship was part of Wedge Antilles' flight group, which he commanded from the *Yavaris*, during the search for General Madine and the *Darksaber*. (DS)

Dodonna, Jan
Jan Dodonna was one of the Old Republic's foremost military tacticians. Along with his friend and comrade Adar Tallon, they were a formidable pair. Tallon's ability to manipulate ship-to-ship combat complimented Dodonna's logistical mind and siege tactics. Dodonna was one of the first Star Destroyer Captains for the Old Republic. When Dodonna first heard of Tallon's death, he retired. Soon after, Palpatine's New Order was implemented, and the military records of the Old Republic's finest officers were scrutinized. Dodonna was deemed too old to retrain, and was ordered for execution. A timely intervention by the Alliance, coupled with the knowledge of him impending execution, turned Dodonna toward the Alliance. He defected to the Alliance, and became one of their greatest strategists. Deep in his heart, he felt the need to help the Alliance turn the tide, for he saw the Empire using is greatest strategies against the Alliance, primarily in the Siege of Dalron V and the infamous Project Asteroid. He was placed in charge of the attack on the first Death Star, and agonized without sleep over the plans delivered by Leia Organa. His keen insight discovered the flaw in the reactor shaft, and he organized the snubfighter battle around it. With the Death Star gone, Dodonna was placed in charge of defending Yavin 4 until a new base could be found. He discovered that his son, Vrad, had been severely injured in an attack on the Super Star Destroyer *Executor*, and later died of his injuries. He helped destroy a wing of Imperial TIE Bombers that attacked Yavin 4, but was critically wounded in the battle. He was captured by the Imperials, and was imprisoned at the Lusankya facility. Known as the "Old Man," Dodonna was the unofficial leader of the prisoners working in the mines when Corran Horn was sent there. Jan helped Corran escape the facility, but couldn't escape with Horn without endangering the other prisoners. When Horn made his attempt, Jan noticed that Evir Derricote was attempting to follow him. Jan pursued Derricote and deflected his first attack on Horn. Corran was able to kill Derricote with the very shovel Derricote attacked him with. Jan remained behind when Corran left, and was probably transported to Thyferra when the *Lusankya* left Coruscant. Dodonna and the other prisoners were transported to the planet Ciutric by Ysanne Isard's clone, where they were held and drugged to ensure their compliance. Isard's clone pretended to move them every so often, using elaborate chambers and neurological drugs to make them believe they were travelling through hyperspace. In fact, they never left the planet. After the Battle of Bilbringi, the New Republic joined forces with the real Ysanne Isard, and was able to launch an assault on Ciutric. Dodonna and the remaining *Lusankya* prisoners were rescued by Corran Horn. Dodonna was eventually reunited with Adar Tallon, who had been discovered hiding on Tatooine and persuaded to join the Alliance some years before. The two, along with Vanden Willard, were known as the "Gray Cadre" among the Alliance's military. *Note that* The Truce at Bakura *depicts Dodonna as an active member of the fledgling New Republic, and as the developer of the Battle Analysis Computer*. After his rescue from Ciutric, Dodonna went on to become a competent statesman for the New Republic before he retired to New Alderaan, thinking that most of the battle with the Empire was over. He was quite surprised at the advent of Grand Admiral Thrawn and the new life shown by the remnants of the Empire, and so he came out of retirement and became one of the New Republic's most trusted military advisors, helping to turn the tide during the Battle of Calamari. *Dodonna is portrayed by Alex McCrindle in* Star Wars. (SW, DE1, DESB, EGC, CSW, KT, IR)

Dodonna, Vrad
the son of Jan Dodonna, Vrad fled from an encounter with the *Executor* just before the Battle of Hoth. He escaped from the battle in a shuttle and hid behind a nearby moon until the battle was completed. Vrad had a great fear of dying in battle, which he tried to conceal from his father. He faked battle damaged to his shuttle with a blaster and returned to Yavin 4. Han Solo and Luke Skywalker were able to see through the deception, but couldn't decide how to approach General Dodonna about it. In an effort to make up for his perceived cowardice, Vrad volunteered to take the last power gem into battle against the *Executor*. Dodonna named Luke as his backup, which worried Luke. Luke confronted Vrad about his suspicions, but Vrad knocked him unconscious. They had to put their differences aside as the mission began, but Vrad panicked when he encountered the ship again. He was able to penetrate the Star Destroyer's defenses and momentarily drop some of its shields, but the power gem's effects were short-lived, and the *Executor* survived. Vrad then landed on a small moon and dropped off Luke, them returned to ram the Star Destroyer with his own ship, sacrificing himself in hopes of doing more damage to the *Executor*. Following Vrad's death, Luke was promoted to Commander. *Note that the* Star Wars Radio Drama *indicates Luke wasn't promoted to Commander until Narra's death.* (CSW)

Dodt, Parin
this was Pash Craken's alias when he infiltrated Coruscant as part of Rogue Squadron. Parin was an associate of Antar Roat. (WG)

Doehn, Argon
this Alliance agent was contacted by Mygo Skinto shortly before the battle of Miztoc City. Mygo offered Doehn her services as an informant, and many in the Alliance's command structure believed they won the battle because of Mygo's help. (CRO)

Doellin
a female Gran deity, often associated with luck. (TJP, THG)

Dofey
this Imperial stormtrooper was stationed at the garrison in Hullis, on the planet Halmad, during the early years of the New Republic. (IF)

Dogder, Ghitsa
this woman was a Hutt counselor for most of her career, although she freelanced as a smuggler with Fenig Nabon during the early years of the New Republic. She had a Coruscanti accent, but not the bearing of a noble. She was at one time a counselor for the Desilijic *kajidic*, but had since worked for the Besadii clan. Ghitsa's family had been acting as Hutt counselors, helping facilitate business between the Hutts and the Core Worlds, for nearly 150 years. She had met Fenig on Socorro a couple of years after the Battle of Endor, and they formed a loose partnership. When Ghitsa negotiated the services of a group of Twi'leki dancers for Durga, it struck her as an act that was morally wrong. Every the schemer, Ghitsa contracted the Mistryl to help transport the dancers, then verbally abused and goaded the Mistryl pilots. This was all in an effort to have the Mistryl become angry and force them off the ship. That way, Ghitsa could claim to Durga that the dancers had been stolen, ensuring that the Mistryl would help get them to safety. Ghitsa had Fen reprogram the *Fury*'s ID codes to those of the *Indenture*, then told Durga that the Karazak slave ship stole the dancers. In fury, Durga expelled Ghitsa from her position as Hutt counselor, another outcome she had hoped to achieve. Shortly afterward, the *Star Lady* was stranded on Prishardia, the victim of sabotage by Culan Brasli and the Desilijic clan, and Ghitsa posed as a Jedi Knight in order to con the locals out of their hard-earned credits. She was waylayed, and had to be rescued by Fen and Kyp Durron. However, Ghitsa managed to steal information on the Orko SkyMine project from Counselor Ral, and later turned it over to Talon Karrde for distribution to the New Republic authorites. (TFNR)

Dogo
this New Republic Navy E-Wing pilot worked with Esege Tuketu to take out the Black Nine shipyards during the Battle of ILC-905. Dogo was Tuketu's escort, and fired into an overlap of the shipyard's shielding, providing Tuketu a target to fire at. Tuketu dropped several bombs into the overlap, creating a shield overload and destroying the shipyards. (TT)

Dogot, Ors
this Imperial Navy Captain was in command of the *Bloodprice*, serving under Warlord Foga Brill. He is killed when his ship tried to intercept the Teljkon vagabond in Sector 5. The vagabond had just fled Gmir Askilon, and was discovered by the *Bloodprice*. The vagabond recognized the Imperial ship as a threat, and fired on it. The intense burst destroyed the ship, taking all hands with it. (SOL)

Dohu VII
this seventh planet in the Dohu System is the homeworld of the Silika race of living rocks. (SWJ1)

Doikk Na'ts
one of the Bith members of Figrin D'an and the Modal Nodes, Doikk plays the Fizzz. He is leery of working humans, and prefers the company of droids. (CCG2, TME)

Dojundo
this ancient Hutt was responsible for the discovery of the planet Vodran. (GG12)

Dok, Shanda
this Alliance operative was part of the first wave of agents which tried to support the rebellion on Fitca Prime, during the early years of the Galactic Civil War. She was captured and brought before High Inquisitor Mox Slosin, but refused to provide any information on the Alliance. She later died during the intense interrogation sessions. (AIR)

Doko prek anuda ten?
In the Old Corellian smuggler's vocabulary, this question asks 'Can you speak this language?' (TT)

Dokrett, Voba
this Imperial Navy Captain was in command of the *Gorath*, part of Foga Brill's fleet in the Prakith. He pursued the Teljkon vagabond when it passed through the system. (TT)

Dokus
an Imperial trooper stationed on Tatooine during the Galactic Civil War. He served under Harburik as part of the local police force. (ISB, GG7)

Dola
this near-sentient tree, native to the planet Aruza, produces small flowers which are sensitive to touch. If approached abruptly, the flowers retreat into thin shoots. However, if tenderly coaxed out, the flowers can be harvested for the thick juice they exude. The Aruzans then process the juice into an antibiotic fluid. (TBH)

Dolas, Sarra
Lando Calrissian was smittened with this woman some years after he took control of Cloud City. Once, during a match in which Sarra sat with Narka Tobb instead of Calrissian, Lando actually folded a hand he couldn't win and opted not to bluff his way out. Lobot remembered it, for it was the only time he could remember the gambler not bluffing. (TT)

Doldrums
this star was nicknamed by the New Republic for its featureless, uninhabited planets. Located on the inner edge of the Rim territories, Wedge Antilles used it as a destination for Wraith Squadron during their hyperspace navigational training. (WS)

Doldur
this planet is the primary world in the Doldur System, and is the sector capital for the Doldur Sector. It was an area of intense rebellion during the Galactic Civil War, but it was ruthlessly suppressed by Moff Eisen Kerioth. By controlling imports of foodstuffs and other necessities, he quelled the uprisings and made the planet a model of Imperial efficiency. (TFE)

Dolfrimia
a valuable substance often smuggled around the galaxy. (HTTE)

Dolis 3
this planet, which was locked in a perpetual winter because of its distance from its sun, was controlled by the Empire during the Galactic Civil War. The Empire maintained a presence on the planet, even after the peace accord signed between Leia Organa-Solo and Admiral Gilead Pellaeon. It was here that Moff Derran Takkar planned to disrupt the wedding of Luke Skywalker and Mara Jade. (U)

Dolla
this Outer Rim Territories world served as one of the Empire's primary staging areas during the build-up of warships in the wake of the Battle of Yavin. (GG10)

Dolomar
this planet was the capital world in a galactic sector held by the New Republic which resisted Thrawn's attacks more strongly than Ukio or Ando. A world of frozen glaciers and ice-capped mountains, the colonists who settled there were forced to build underground cities to escape the bitter cold. (TLC, TTSB)

Dolovite
a metal mined on Nkllon (TLC)

Dolph
this native of Almania was somewhat Force sensitive. At a young age, he witnessed the brutality of the Je'Har, as they ravaged his village and took his parents prisoner. He managed to avoid capture, only to witness his parents' deaths. The Je'Har had them tied to posts and left to suffer in the harsh, summer sun outside their palace. It took his parents a week to die of hunger, dehydration, and sunstroke. He never forgot this, even when he began training as a Jedi under Luke Skywalker. One of several students who left the *praxeum*, Dolph returned to Almania with a plan to avenge his parents and gain control of the galaxy. Dolph felt that the Light and Dark sides of the Force were descriptions used by the Jedi to limit their students. He felt that Darth Vader returned to the Light Side only because he had nothing left to live for. Using the failed Jedi Brakiss as a tool, and gathering a substantial force around him, Dolph assumed the monicker of Kuellar, an ancient Almanian army general who was ruthless in his approach. As Kuellar, he exterminated the Je'Har by planting specially-built droids in their midst. He adopted the use of a Hendanyn death mask after discovering one among the ruins of the Je'Har temples, and began collecting similar masks from around the galaxy. The droids he used to defeat the Je'Har were built by Brakiss, and contained remotely-controlled bombs. The droids had been two years in the making and distribution. Dolph detonated the droids at a specific time, wiping out all but the Je'Har leaders. The leaders he captured and tortured for a week, avenging the deaths of his parents. Next, he used similar tactics to wipe out the population of Pydyr, the affluent moon of Almania. He then placed similar droids - as well as specially-rigged flight computers for new X-Wings - in the possession of the New Republic. He used a series of smuggling contacts in the Smuggler's Run to deliver the bombs. He succeeded in destroying the Senate Assembly Chamber, and began to terrorize Leia Organa-Solo via the Force. As the New Republic began to discover what he was all about, he drew Luke Skywalker and Leia to Almania. There, he hobbled Luke and tried to capture Leia. However, the intervention of Han Solo and a shipment of ysalamiri blovked Dolph from the Force, and allowed Leia to break through his visions and clearly see him. She shot him in the head with a blaster, ending his reign of terror. (TNR)

Dolstan
one of the three primary planets in the Pimbrellan League, Dolstan was the original planet settled by the Pinacists. A dry world covered with plains and deserts broken by salt-water lakes, Dolstan's soil is nevertheless fertile. Farming is one of the primary activities on Dolstan, and the planet provides much of the food for the Pimbrellan League's many colonies. (KO)

Doluff, Lob
the Administrator Senior of the Oseon System, Lob Doluff knew that Lando Calrissian had won a huge profit in the system while playing sabacc. He invited Lando back to the system from Dilonexa XXIII to play some more sabacc. Lob Doluff is a pear-shaped man with a dark beard and a bald head. He has been described as having an ingratiating manner, and although he is an enthusiastic sabacc player, he isn't very good. He collects flowering plants as a hobby, concentrating on those species that are beautiful, fragrant, and persistent. He is also heavily addicted to the drug lesai. Doluff had been trying to arrest Bohhuah Mutdah for awhile, and saw Lando as a way to get near him. When Lando killed Kenow on Oseon 6845, Doluff charged him with carrying a concealed weapon - a capital offense - but gave him an out, provided Lando would transport Bassi Vobah and Waywa Fybot to Mutdah's asteroid during the Flamewind. (LCF)

Dom-Bradden
the homeworld of the Afytechan race. A contingent of Imperial stormtroopers were stationed there, awating pickup by the *Eye of Palpatine*, but they were lost like most of their contemporaries. (COJ)

Domain
this was the basic political and familial grouping recognized by the Yuuzhan Vong. Individual families grew in power as their members performed heroic deeds. (DTO)

Dome of the Mother Jungle
a vital part of every Ithorian herdship, this chamber dominated the lower section of the ship, and was protected by a transparisteel dome. Within the dome was contained a piece of the Ithorian jungle, lovingly maintained by the Ithorians who traveled aboard the herdship. (GA)

Domed City
see Aquarius (GDV)

Dometown
an underground city that was built by Lando Calrissian and a group of investors on Coruscant, Dometown was designed to provide a tranquil place to live for the beings who worked in the hectic city above. However, the populace of Coruscant never warmed up to the idea, and the operation went bankrupt. During the Yuuzhan Vong invasion, the New Republic Defense Force began fortifying Dometown, hoping to use it as a refuge for the leadership of the New Republic. It was believed that they could survive an invasion of Coruscant within its walls, but some members of the Defense Force felt that the work on Dometown undermined the efforts of the New Republic to remain positive in the face of incredible destruction. (AC, JE)

Domi
this ancient Galacian was a member of the Hill People, and one of Elan's strongest supporters. It was Domi who knew about Elan's true past, which he revealed to Qui-Gon Jinn after Giba attempted to assassinate her. (MOC)

Dominant
an Imperial *Carrack*-class cruiser used by Pter Thanas as command ship during the battle with the Ssi-ruuk. The ship was originally commissioned about ten years before the Battle of Endor, and was sent to join the Imperial defense of Dufilvian and Filve. However, it was damaged in battle against the Crimson Nova pirates near F'Dann IX, and recalled for repairs. It was later assigned to the Filve reserve fleet before being sent to subjugate Bakura. Because of the lack of resistance put up by the Bakurans, the *Dominant* was left behind as the flagship of Thanas' Imperial fleet. It was the *Dominant* which Thanas used to destroy the *Flurry*. After the Alliance was able to overwhelm the Imperial fleet, Thanas surrendered the *Dominant* to the Alliance. The *Dominant* was armed with ten heavy turbolasers and twenty laser cannons, but lacked the normal tractor beam projectors. (TB, TBSB)

Dominator
1) this *Victory*-class Star Destroyer eliminated an Alliance training base on Taul. It was specially modified to be driven by the latest hyperdrive technology and more powerful thrusters, and was assigned to support the fighter wings active during the Battle of Endor. (SWJ1, CCG11)
2) this heavily modified Interdictor cruiser was used by Loka Hask as his flagship, after he joined the Imperial Navy and tried to hunt down Rogue Squadron. (XWPA)

Dominus
this ancient Jedi Master was the teacher of Zona Luka, until she killed him while under the commanding spell of Exar Kun's Sith powers. (TSW)

Domisari
this Corellian woman lived on the Nespis VIII space station shortly before the Battle of Yavin. She had been hunting for hidden treasure, primarily the legendary Jedi library. She left Corellia several months before the Alliance victory at Yavin, after hunting fire crystals in the No-ad System. After Zak and Tash Arranda arrived at the station with their uncle, Mammon Hoole, Domisari was killed by the Anzati, Dannik Jerriko, who revealed that she was actually an assassin hired by the Empire to kill the Arranda children. (GOF5)

Domit Pie
a Kitonak delicacy. (COJ)

Dommaro, Gorsick
this Imperial Lieutenant, stationed on the first Death Star, controlled the A68 Market. (DSTC)

Domodroid
any of the various models of servant droids. (RPG)

Don, Onstruk
this man was the leader of the Imperial resistance on Algara II following the Battle of Endor. He was disgusted with the class system, because of its rigidity and the injustice it shows to the Xan. He faked his own disappearance, and operates the resistance from a hidden base. Like most members of the resistance, he believes the tenets of the New Order can be modified to include all races. (PG2)

Don't Go Inn
this was the name of a cantina found on the planet D'vouran. Mammon Hool hoped to find a mechanic there to fix the *Lightrunner*, after landing on the planet. (GOF1)

Dona Laza tapcafe
Aves' location prior to the Bilbringi assault (TLC)

Donabelle, Lysire
this woman was a member of the ExGal Society, and was part of the ExGal-4 team that witnessed the early stages of the Yuuzhan Vong invasion. She was one of the few who witnessed the true face of Yomin Carr, after the Yuuzhan Vong had eliminated the rest of the ExGal-4 team. She had worked to repair the communications array, fighting the increasingly-noxious atmosphere, when Carr cut the line below her repairs. Carr then pulled her oxygen lines from their backpack, allowing the atmosphere to filter into her helment and kill her. Carr then killed her partner, all so that the Yuuzhan Vong's advance worldship could secretly establish a base on Helska. (VP)

Donadi
an alien race which has a unique form of meditation. The Donadi can lower themselves into a trance-like state which allows them to see beyond a picture into the image within it. This trait has given rise to the famous Donadi stain-paintings. (BTS)

Donadi Stain-painting
an artistic technique developed by the Donadi race. The painting appears to most other races as a series of splotches on a huge canvas. To the Donadi, who can enter a deep meditative state and alter their own perceptions, the outward image is just a preview of the image hidden within. The inner image is undetectable by other races. (BTS)

Donar
a native Ithorian plant which produces sweet-smelling, purple blossoms. (TME)

Dondarvan, Everik
this man held the rank of Commander, and was the captain of the Imperial Space Rescue Corps ship *Corellian Consort*. Dondarvan and his ship and crew held the records for the highest number of successful rescues (56) and the largest total number of persons rescued (543). He was known for high standards of discipline. (HR)

Doneer
this race of insectile beings was native to the planet Doneer'so. They were known as excellent technicians and builders, and were meticulous and extremely hard-working. While they are not adept at original thinking and design, they have incredible skills at taking existing plans and implementing them. This made the Doneer the finest ship-builders in the Fakir Sector, during the New Order. They live in city-hives on the planet, many of which were sympathetic to the Alliance during the Galactic Civil War. (SWCP)

Doneer'so
this planet, the primary world of the Doneer'so System in Fakir Sector, was the homeworld of the Doneer race. (SWCP)

Donell, Lon
this Imperial Navy Lieutenant was the first officer on the Detainer, until he managed to assumed command of the Interdictor cruiser. He used the ship as a pirate would, projecting gravity wells into hyperspace to drag New Republic ships out of hyperspace for capture. This tactic allowed Donell to obtain supplies as well as starships, which he used to form his own personal fleet. (WBC)

Donn, Castin
this young, eager man joined Wraith Squadron shortly before the Anew Republic began tracking down Warlord Zsinj. A native of Coruscant, he was known as a computer slicer and systems specialist. A blond-haired youth, he had been a quiet supporter of the Alliance until the Emperor was killed at Endor. He managed to obtain an Alliance transmission of the destruction of the second Death Star, and broadcast it on the HoloNet before the Empire could put its own propaganda spin on the event. Caston joined the celebration which broke out across Imperial City, and was present when stormtroopers opened fire on the Alliance supporters. He watched in horror as a young was shot in the head, and barely managed to catch her baby before it hit the ground. This unnecessary, brutal act was etched in his mind, and he fled Imperial reprisal by forging himself a new identity and took the first transport off Coruscant. He then sought out the Alliance and offered them his technical skills. He later applied for starfighter training, and managed to pass despite the fact that he regularly shirked most of his non-flight duties and had a mild xenophobic streak. Wedge Antilles took a chance on him, hoping that this overall attitude would shape up. Wedge went so far as to assigned Castin to quarters with Hohass Ekwesh, in an effort to make Castin see that the galaxy is made up of all kinds of beings, not just humans. Castin was assigned the position of Wraith Two, as Wedge's wingman, following the death of Jesmin Ackbar. As the squadron's computer expert, Castin developed a portable program which would allow them to detect the location of the *Iron Fist* and help pinpoint Warlord Zsinj's location. Wedge forbade Castin from joining the Hawk-bats on their mission to meet with Zsinj, but Castin disobeyed orders and stowed away with the group. After planting his code, he discovered Zsinj's genetic experiments in the *Iron Fist*'s deeper sections, but was also caught and brutally beaten by a group of stormtroopers. He was brought to Zsinj, who ordered General Kargin - alias Garik Loran - to kill him. Kargin hesitated, but Captain Seku shot Castin dead. This act left Seku, who was really Dia Passik, with a great sense of loss. (IF)

Donnerwin
this man served as Lando Calrissian's chief command officer at his Varn mining facility. (VOF)

Dono
this Squib relayed information on the whereabouts of the Imperial transport ship *Elusive*. Dono was a slave laborer on the *Elusive*. (SH)

Donos, Myn
a native of Corellia, Myn Donos was one of the first pilots in Wraith Squadron. As a member of the Corellian militia, Donos earned his Corellian Bloodstripes as a sniper. As a Lieutenant with the New Republic, Donos was given command of Talon Squadron shortly before being placed in the Wraiths. When Talon Squadron was almost completely lost in an Imperial ambush on Gravan Seven - Donos being the sole survivor - he was demoted, but came under the attention of Wedge Antilles when he first formed Wraith Squadron. He was, at one time, awarded Corellian Bloodstripes by the military on Corellia, but he stopped wearing them shortly after the debacle on

Gravan Seven. He also became quite morose, and was very introverted during his early days with the Wraiths. In the battle that saw the destruction of the *Implacable* over Ession, Donos got a measure of revenge for Talon Squadron. He discovered Apwar Trigit's TIE Interceptor fleeing the dying ship, and chased it down. Before Trigit could surrender, Donos launched a pair of proton torpedoes at him. Trigit's ship was destroyed, and Trigit died in the resulting explosion. Shortly afterward, Donos began to fall in love with Lara Notsil, unaware that she was actually Gara Petothel, the woman who provided Trigit with the information he needed to eliminate Talon Squadron. When Garik Loran inadvertently revealed her deception to the Wraiths at Kidriff Five, Donos tried to kill her, but nearly destroyed Wedge instead. Antilles chose to report the firing of Donos' weapons as "accidental," provided Donos received medical and psychiatric treatment. With the help of his friends and comrades, Donos came out of his tailspin and rejoined the squadron as they prepared to attack Zsinj near Kuat. Following the battle with Zsinj at Selaggis Six, Myn accepted a position with Rogue Squadron, choosing to fly rather remain with the Wraiths who joined New Republic Intelligence. (WS, IF, SOC)

Donson
an Imperial Security Bureau agent who worked with Wallace Fisk on Demophon. (SN)

Dontal
an Alliance starfighter pilot who was killed in the offensive against Operation Strike Fear near Briggia. (XW)

Dontavian
this character from classic literature lost everything - his father and mother, his country, his allegiance - and could not come to terms with it. His father had been blind, and disguised himself as a Tusken Raider on Tatooine in order to avoid being captured. Dontavian himself faded into the shadows, hoping to correct the wrongs of the world from the darkness. During the course of his downfall, Dontavian plays at a game of Jj'abot, which mirrors his own life. (SWJ12)

Dontopod
a species of grazer native to the moon Yavin 8, the dontopod was by far the largest of its kind. (GG2)

Dontworry
an illegal hallucinagenic drug. (COJ)

Doobba, Von
this man was the fanatical leader of the Pinacists, at the height of the New Order. (SWJ13)

Doodnik Cafe
located in Tyne's Hokey, this establishment once employed R2-D2 and C-3PO as waiters. They were eventually fired and auctioned off to Jann Tosh. (DCAR)

Dooje Brolo
one of the many Yuuzhan Vong prefects assigned to the first wave of the Praetorite Vong's invasion force, Dooje Brolo worked with prefect Ma'Shraid in command of third warship to enter the galaxy. He also commanded a thousand coralskippers, which provided a defensive screen for his worldship. (VP)

Dool Arena
this reinforced cage was formed in the heart of The Broken Tusk, a bar and restaurant located on Reuss VIII. Dug into the ground and surrounded by plasteel walls, the Dool Arena was used to stage hand-to-hand combat between various opponents, for the pleasure of the patrons of the Broken Tusk. All combat in the arena was governed by the Dool Rool, which simply stated “no ranged weapons allowed in the arena.” Everything else was fair game. It was later discovered that many of the lesser-known combatants who fought in the Arena were actually Imperial prisoners who refused to break under interrogation. Fights were often staged after-hours, with the audience being made up of a select group of top Imperial officers and their staffs. In events which became known as Survival Day fights, the captives were given two options: turn over the information, or defeat Tull Raine in one-on-one combat. (WSV)

Dool Bug
an insect native to the planet M'haeli. (ROC)

Dool Rool
this rule, created by Greel, governed all combat which was held in the Dool Arena. The Dool Rool stated that "no ranged weapons were allowed in the arena." That's it. Everything else was fair game. (WSV)

Doomet
a Bothan shuttle destroyed during the Galactic Civil War. (TIE)

Doom Slayer
this series of assassin droid was designed and manufactured by Sythluss Leethe. The design was based on a standard Sluissi security droid, and resembled an adult Sluissi when fully extended. At rest, the Doom Slayer rolled itself up into a tight, well-armored sphere. Leethe protected the droid with a lightweight armor, into which he placed a series of microcircuits, and which was painted with a special chemical paint. This combination allowed the droid to sense the electromagentic environment around it and alter its coloration to blend in with its background. When in attack mode, the Doom Slayer unfolds its tail, which housed a modified BlasTech T-21 light repeating blaster. A trio of MGL-1 microgrenade launchers give the spherical body the appearance of a face. Two manipulator arms could be extended from the body, to graps objects or victims. Because of the high cost of building the droid, Leethe would only use it to collect bounties worth 100,000 credits or more, in order to recover his operating costs. It was rumored that he had been contracted to use the

Doom Slayer to kill Jabba the Hutt, and collected his fee before Leia Organa killed the crimelord herself. The spherical body of the Doom Slayer measured a meter in diameter, and its tail added another meter to its overall length when extended. Leethe sent one of these droids to Gelgelar to destroy the Alliance's drop point in Gelgelar Free Port, but the droid was destroyed by Ihvin Jayme and Maglenna Pendower. (SWJ14)

Doonium
a heavy metal used by the Empire in most of the construction of its war machines. (GDV)

Doonium Acid Mines
an explosive weapon which sprays an area with liquid doonium acid when detonated. (ZHR)

Doop Bug
found in the cities of Tatooine, the doop bug resembles a large, flat beetle. (TPM)

Door Annunciator
any device which allows a person outside a room or house to vocally announce his or her presense to the inhabitants of the room. (AC)

Door-being
any automaton programmed to greet guests at some of the more luxurious hotels in the galaxy. (LCF)

Doornik-1142
a brown dwarf star in the Koornacht Cluster. The *Astrolabe* was destroyed near it. *Note that* Shield of Lies *describes Doornik-1142 as a planet.* (BTS, SOL)

Doornik-207
this planet, located in the Koornacht Cluster, was inhabited by a colony of Corasgh until it was exterminated by the Yevethan Purge. (SOL)

Doornik-319
the New Republic designation for the Kubaz world of Morning's Bell. The Yevetha know it as Preza. (BTS, SOL)

Doornik-628 System
this planetary system, located in the Koornacht Cluster, contained a number of habitable planets. The fifth planet was known as J't'p'tan to the Fallanassi. It was exterminated by the Yevetha. (SOL, TT)

Doornik-881
this planet, known to the natives as Kutag, was the site of an Imperial factory farm usurped by the Yevetha. (SOL)

Dootch
a game of chance played in many backwater casinos. (SWJ14)

Dopey
this New Republic Navy K-Wing pilot was killed during the unsuccessful blockade of Doornik-319. (SOL)

Dopplefly
this creature is often kept as an exotic pet. (VOF)

Doppler Compensator
this unit is part of a starship's navigational control system. (RM)

Doppraymagno Scanner
a multifunction scanning device. (SE)

Dor
this young man was a member of The Young. He was in charge of medical issues, as part of the new government established after The Young defeated the elders of the Daan and Melida. (UP)

Dor Gal-ram
this ancient Sith warlord sided with Naga Sadow following the death of Marka Ragnos, although he believed Luda Kressh had the best interests of the Sith in mind. Working with Horak-mul, he became one of Kressh's secret agents, and was instrumental in uncovering Sadow's treachery in assuming the position of Dark Lord of the Sith. They later led the attack on Sadow's fortress on Khar Delba, which was a decoy base. The lack of retaliation made Dor Gal-ram overconfident, and ordered further attacks. It was at this point that several of Dor Gal-ram's crewmen - still loyal to Naga Sadow - mutinied and killed Gal-ram. This marked the end of Kressh's attack on Sadow, leaving Sadow firmly in command of the Sith Lords. (GAS)

Dor Nameth
this planet is the homeworld of a tall race of dextrous travelers. (CCG9)

Dora Prefecture
a city on the planet Bethal. (SWAJ)

Dorajan
this planet is covered with dense jungle. (SESB)

Doran Spaceways
this was the false owner of the "passenger" shuttle *Doran Star*, when Kell Tainer landed the shuttle in Revos to intercept the crew of the *Hawkbat*. (WS)

Doran Star
this was the false identification of the shuttle *Narra*, used when Wraith Squadron infiltrated the planet Storinal shortly before the *Night Caller* was to rendezvous with the *Hawkbat*. The *Doran Star* was a passenger shuttle owned by Doran Spaceways. (WS)

Dorat, Chel
this Imperial Admiral retired to the planet Jerrilek, and lived in an estate near Graleca. (SWAJ)

Dorax Dog
a ferocious beast used as a guardian. (TFE)

Dorchess Valley
located on the planet Pakrik Minor, this is one of the primary farming areas for tallgrain. (SOP)

Dorcin
a planet? (WEG)

Dordol
this alien species is native to the planet Dordolum. (SOP)

Dordolum
this planet was the site of one of the first riots sparked by Klif and Drend Navett, shortly after the revelation of Bothan involvement in the destruction of Caamas. (SOP)

Doreenian Ambergris
this substance was used to make a heady perfume. The strength of its aroma made it a favorite among spice smugglers, who hid shipments of the illegal material inside or among boxes of ambergris perfume. (TPS)

Dorenian Beshniquel
a musical instrument, often referred to as a Fizzz. It is a short, single-reed wind instrument. (TME)

Dorian Club
this bar, located on Narigus III, was where Sam was supposed to meet up with Lauren, after the two stole the Kubaz Insect from Rock'co and were separated during their escape. Sam never showed up, because he had been captured by Rock'co and killed. Sam sent the statue to Lauren by courier. (GMS)

Dorian Passion Fruit
this tasty, juicy fruit is found only on the planet Dantooine. (GMS)

Dorian Quill
an alcoholic beverage aged 12 years or more. (TME)

Doriana, Kinman
this man was one of Senator Palpatine's closest advisors. It was during the time of the Outbound Flight Project that Doriana became Palpatine's most trusted aides, when he accompanied the task force sent to eliminate the Jedi. Instead of a quick assault, the Imperial fleet was decimated by the Chiss Expansionary Defense force under the command of Thrawn. Thrawn destroyed all but one of Doriana's warships before Doriana could plead for an audience. When he did, he managed to convince Thrawn of the dangers of the Outbound Flight Project. Thrawn's forces wiped out the Jedi, and Doriana returned to Coruscant and described to Palpatine the events he witnessed. (VOF)

Doreilla's Mystress
this bulk freighter was owned and operated by RenTrans during the Galactic Civil War. (SESB)

Dorin
1) this planet, located in the Expansion Region, was the homeworld of the Kel Dor race. The planet's atmosphere is very unusual in that it supports life with just the barest traces of oxygen. This requires that Kel Dor travelling away from Dorin must wear anti-ox masks to filter out oxygen. (IG1, IWE1)
2) an alien species. (IWE1)

Dorin Venithon
this Ithorian and his twin brother, Denuab, were among the most vicious pirates of the New Order. This made them a great aberration to the normally placid Ithorian people. Formerly members of such notable groups as the Fivaran Organization, the Bandits of Ggy-ynt, and the Yarnak Gang, the Venithon Twins joined the Hy'thor Pirates shortly before the Battle of Yavin. The Twins left the Fivaran Organization after a failed raid on the Alliance Special Forces vessel *Hauler VI*, and fled to the Hy'thor gang, where they quickly established themselves as cruel leaders. They were even made special ambassadors to Safonne Pendon's gang. Where Denuab was somewhat reasonable, Dorin was belligerent and vicous, with bullying attitude. (AIR)

Dorion Discus
Roark Garnet's ship. (RPG)

Dorja
an elderly Imperial Navy Captain under Grand Admiral Thrawn, he was the commander of the *Relentless*. He came from a family of starship commanders from the planet Coruscant, being the seventh in a long line of naval officers. He was granted command of the *Relentless* prior to the Battle of Endor, although his cautious style of command has often been questioned by other Captains. He was with Pellaeon following the Battle of Endor, and although he agreed with the decision to retreat, he did not approve of Pellaeon's assumption of command. Dorja's lack of initiative at the Battle of Endor meant that he was relegated to a secondary position in Grand Admiral Thrawn's Navy, and this rankled even more. Dorja stayed on, though, in hopes that he could one day assume command of the fleet and return the New Order to its rightful position in the galaxy. Dorja survived the death of Grand Admiral Thrawn and the series of defeats the Empire suffered to the New Republic, and was one of the thirteen Captains who remained in controlof their Star Destroyers ten years later. He was then called upon by Moff Disra to intercept Admiral Pellaeon at Morishim, but Dorja was not given the specifics of the mission. At the same briefing, Dorja was stunned to see Thrawn join the discussion. Masterfully portrayed by the con artist Flim, Thrawn seemed resurrected, and Dorja was completely fooled by the performance. He agreed to go to Morishim and intercept an Imperial courier, which turned out to be Colonel Vermel's ship en route to extend a peace treaty to Garm Bel Iblis. (DFR, DFRSB, SOP)

Dorlar
this Brubb worked for Barosa Warren at the Galactic Outdoor Survival School on OM813. Dorlar was an instructor and part-time recruiter for Warren, during the height of the Galactic Civil War. (AIR)

Dormand
this family moved into North 5, 26 Down, after the Fallanassi fled the city of Griann, on Teyr. They lived there after a massive cyclone nearly destroyed the city. (SOL)

Dormo-shock
a coma-like, natural reaction to severe trauma. An individual who has experienced a physical trauma often enters dormo-shock. (ESBN)

Dorn
1) this is the fourth symbol in the Aurebesh script, and represents the Basic letter "d". (SWM)
2) this young Bothan boy was a contemporary of nine-year-old Anakin Skywalker, and was a slave in Mos Espa just like Anakin. The two were good friends as well. Dorn was owned by Jabba the Hutt at the time, and the Hutt was training him to be a spy. When Jabba learned that a group of Ghostling children had been stolen from Gardulla the Hutt, Jabba decided to have Dorn infiltrate Gardulla's slaves and locate them. If he failed, Jabba would kill him. What Jabba didn't know was that Dorn was one of the children who helped the Ghostlings escape. Dorn was nearly captured in the escape, but made it safely to Bantha Rock. There, he fled Tatooine with the Ghostlings and Pala aboard Rakir Banai's ship. (E1A5, E1A8)

Dorna, Kissek
this Alliance starfighter pilot was one of the original Tierfon Yellow Aces, and served with Wes Janson and Jek Porkins. A former freighter pilot from the planet Alderaan, Kissek went into a panic attack when a routine mission became a dogfight with the Yellow Aces outnumbered two-to-one. Janson and Porkins were forced to chase him down because of their proximity to Imperial space, fearing that he might compromise the mission. When Kissek wouldn't listen to reason and turn around, Janson took a shot at him. The laser blast cracked Kissek's cockpit, venting all atmosphere and killing him. Kissek's widow found out about his death before the Yellow Aces could talk to her, and she blamed them for his death and for ruining the family name. She changed her name,and that of her children, to Tainer and moved from their hometown, hoping to rebuild their lives. Kissek's son, Kell, eventually joined the Alliance himself. (WS)

Dornea
this planet is the homeworld of the Dornean race. (BTS)

Dornean
this alien race, native to the planet Dornea, are tall, leathery-skinned humanoids with specialized eyefolds. Their eyefolds and shoulders are studded with quills, providing extra defenses against attackers. In the Dornean society, the male is responsible for taking care of the children until he is needed to defend the family. (BTS, CTD)

Dornean Brandy
a fine, distilled liquor created on Dornea. (BTS)

Doro
this young man was 28 years old, ten years older than his counterpart Alex Winger, during the rebellion on Garos IV shortly after the Battle of Endor. He died in an Imperial ambush, during just his second field mission, near the Tahika Cliffs. (SWJ1)

Dorok
this pirate makes his home base on the planet Lanthrym, where he is the prominent crimelord. (PG)

Dorr-Femi-Bonmi
this Cerean elder was in league with Bron, Ephant Mon, and their pro-technology faction which was trying to gain a foothold on the planet Cerea. He was hoping to make a profit off the eventual sale of swoops and other high-technology items, and made a deal with the off-worlders to allow for certain items to be imported to help fuel the desire for more. On a tip from the Ortolan Ydde, elder Nar-Somo-Dali discovered Dorr's deceit and had him arrested for sedition. During his sentencing, Dorr told the elders that the swoops which were ridden by Kordren and Skeel were sabotaged. (PTR)

Dorrak
a city on Derilyn. (PG)

Dorriella
this planet was subjugated by the Empire during the New Order. (SWJ9)

Dorsis
Hal Horn had once tracked Moranda Savich to this world, but was unable to capture her before she was able to flee. (TFNR)

Dorsk 80
Dorsk 81's genetic predecessor, he frowned on his descendant's uniqueness. (DS)

Dorsk 81
81st member of a family which has been cloned from the same batch of genetic material. His cloning was flawed, however, and he gained the use of The Force. Dorsk is a native of the planet Khomm, and is a thin, smooth-skinned alien; he has no lips, and his skin is mottled with green and yellow. His nose is flat, and his ears lay flat against his hairless skull. After attaining the rank of Jedi Knight, he returned to Khomm, only to find his relatives and his race still stagnant and unwilling to accept his success. He and Kyp Durron left the planet and discovered Admiral Daala's fleet massing in the Core Systems. They fled the Core, racing back to Yavin 4 to warn the Jedi Academy. In a confrontation between the might of Pellaeon's seventeen Star Destroyers and the Force, Dorsk 81 channeled the combined strength of more than thirty Jedi and literally pushed the Star Destroyers out of the system. He was physically unable to withstand the great power of the united Force, and was burned from the inside out by the wave of energy sent against the fleet. (DA, COTF, DS)

Dorsk 82
a genetic descendant of Dorsk 81, Dorsk 82 was living on Khomm when Dorsk 81 returned there after becoming a full Jedi Knight. He had been trained to manage the cloning facilities on Khomm. Dorsk 82 showed some aptitude with the Force, and traveled to Luke Skywalker's Jedi *praxeum* on Yavin 4 in hopes of realizing his potential. He was befriended by Kyp Durron, who found Dorks 81's lightsaber and presented it to him. Shortly after joining the school, Dorsk 82 was influential in the defeat of the Leviathan of Corbos. (DS, ROM)

Dorthas Tal
a prison on the planet Saccoria. It was here that Thrackan Sal-Solo was imprisoned for eight years, for his part in the Corellian Crisis and the Starbuster Plot. (AC, JE)

Doruggan, Conn
an Imperial Captain of Alderaanian descent, Doruggan served on the planet Bakura shortly before the Battle of Endor. Prior to attending the Imperial Academy on Raithal, Doruggan was a star wegsphere player on his homeworld. Doruggan was attending the Imperial Academy when Grand Moff Tarkin destroyed Alderaan, but Doruggan blamed Princess Leia Organa for the disaster. Doruggan believed that Leia's refusal to cooperate resulted in the use of force, and defended the Empire to his friends. After graduation, Doruggan served under Wilek Nereus on Hakartha Station and on Berea before being reassigned to Bakura with Nereus. Doruggan was part of the group which arrested Eppie Belden, and when Leia Organa traveled to Bakura shortly after the Battle of Endor, he considered her a threat. (TB, TBSB)

Dorva Vine
this Corellian plant is grown in gardens for its beautiful blooms. (TPS)

Dorvalla
this planet was the Imperial captial of Cadavine Sector, during the height of the New Order. (SESB)

Dorynn
this city is located on the eastern coast of the continent of Laz, on the planet Lazerian. (TSK)

Dorzo
this Rodian served as Jiliac the hutt's majordomo. (TPS)

Dosha
this planet is one of the homeworlds of the Trandoshan race. (SWAJ)

Doshao
this Yuuzhan Vong subaltern was escalated by Nas Choka for his brave work at Dantooine, during the Yuuzhan Vong invasion of the galaxy. (JE)

Dostra Major
this yellow star, located in the Thandon Cluster, was the primary body in the Dostra System. (AIR)

Doth Brandy
this well-aged alcoholic spirit is considered a delicacy by the rich and powerful. It compliments the taste of tranna nougat, and is often consumed with the sweet candy. (TT)

Dothmir
this is the Brigian term for a communal leader. (TT)

Double Echo
Arly Bron's beat-up freighter. (RD)

Double V Formation
this method of employing a group of AT-AT and AT-ST walkers was developed by Arndall Lott. A group of ten salve-rigged AT-STs forms the first V, and helps clear a path through enemy forces for the second V. This second V is composed of four AT-ATs, which can get very close to their target if the AT-STs eliminate the lighter opposition. The benefit of this attack pattern is that the forward AT-STs can move to prevent flanking actions by the enemy with relative ease, or can be dispatched to mop up remaining enemy troops while the AT-ATs destroy the primary target. (WBC)

Double Viol
this stringed musical instrument is formed from a pair of hollow, resonating boxes that are separated by shaft. This shaft is strung with tonal cords which are plucked or strummed to produce music. (JASB)

Double Worlds, The
the name given to Talus and Tralus, two planets in the Corellian System that orbit each other around a barycenter. (AC)

Double-Blind
this was the brand name of Arakyd's sensor jamming system produced for use on space stations. (HAS)

Double-Down
a card game played in a number of casinos and gambling halls. (WSV)

Double-draw Fendoc
an obscure game of chance. (BW)

Doublefield Generator
this device is a form of forcefield generator which creates two opposing, spherical fields. The most obvious use of the doublefield came on the Loronar Field Secured Container Vessel, which employs Prexton doublefields to create spherical containers for cargo. (ISB)

Doubler Suit
this specialized form of personal protection uses a miniaturized, potable, three-dimensional holovideo recorder/projector and a specialized bodysuit. A being must allow itself to be recorded for an hour, during which time the doubler suit records the movements and physical dimensions of the being. The recording is then downloaded into a computer which turns the recording into raw data. When the wearer wants to go into the field in disguise, he or she wears a special bodysuit lined with thousands of microsensors. The raw data from the recording is fed to these microsensors, and allows the user to create a double of himself through the miniature projector. (GG10)

DoubleSec Corporation
this manfuacturer built gravity field compensators for large starships. (RM)

Douglas III
a planet which is home to the jackelope. (LCM)

Doulos
one of the three barren moons of Atraken. (PG2)

Doune
this Herglic was known as a notoriously lucky sabacc player during the early years of the New Republic. Doune maintained his base of operations on the planet Morado. After Doune won nearly everything the young human Nyo had, he entered into another match with the legendary Kinnin Vo-Shay. Vo-Shay quickly won more than 200,000 credits from Doune, and turned the money over to Nyo so that the young man could purchase a lightsaber. Doune then beat them to Nar Shaddaa and bought the weapoyo wanted. In a second sabacc match, Doune managed to win Vo-Shay's amulet, believing that the amulet somehow gave V-Shay an edge. Little did Doune know that the amulet was simply a gift from a female acquiantance of Kinnin's and had no magic powers whatsoever. (TFNR)

Dous'tine
this sculptor was a native of Loretto. Dous'tine was once commissioned by Prince Xizor to create a bust of the Falleen crimelord. The statue was confiscated by Dequc and displayed in his Black Nebula headquarters on Qiaxx. Mara Jade hid an remote control device inside it, along with her ligthsaber, in hopes of entering Dequc's private chambers in order to execute the crimelord. She claimed that Xizor had hidden a treasure map inside it, and when Dequc opened it, she activated the remote control. The device ignited the lightsaber, piercing Dequc's head and killing him instantly. (MJEH)

Dovecote
this old mansion, located in Koved City on Siluria III, was owned by Kaiya Adrimetrum and her husband. Following his death during the Imperial occupation of the planet, she used it as the focal point for planning her assault on the Imperial Governor, Quannith. (GG9)

Dovin Basal
this unusual piece of Yuuzhan Vong technology acts on the gravitational properties of a target body. They can be used like repuslors, to maintain a position above the ground, or in a reverse action to maintain contact with the ground. Individual dovin basals were spherical in shape, measuring about three meters across. They could lock onto a specific gravity source - even one surrounded by others - and focus their lock with extreme precision. The more focused the lock, the stronger it became, even across hundreds of thousands of kilometers. This allowed the Yuuzhan Vong to employ them as perpetual sources of thrust for their yorik coral worldships. Dovin basals resemble a large, dark red heart with deep blue spikes surrounding its body. Several battles into the invasion, the New Republic's starfighter pilots realized that the dovin basals also provided coralskippers with unusual shielding. Rogue Squadron discovered that the stronger a coralskipper's shielding, the less maneuverable the fighter was. They used reverse logic, and forced the skips to maneuver more in a dogfight, thereby reducing the effectiveness of the dovin basal shielding. (VP, DTR)

Dovlis, Reldo
this Imperial Navy Captain served aboard the *Peacekeeper*, and was part of the fleet which was sent to take out Nar Shaddaa. Dovlis was an older, less imaginative officer than Soontir Fel, the other Captain serving under Admiral Greelanx during the Battle of Nar Shaddaa. Dovlis was the first commander to realize that the smugglers were using illusory ships to discourage the Imperials, but he quickly discovered that real ships were hidden among the fakes. The *Peacekeeper* took a large amount of damage to its starboard engines, and soon found itself without power. Dovlis ordered the engines brought back on-line when the ship began drifting toawrd Nar Shaddaa. The failsafes were overridden, but the spasmodic thrust the engines provided only pushed the ship closer to the moon. When they gave out altogther, the *Peacekeeper* plunged into Nar Shaddaa's planetary shield. Dovlis died in battle, taking out a section of the moon's shield with his own ship. (THG)

Dovos, Shas
this man was native of Onderon, and a dedicated student of metallurgy who stumbled upon an old text of Sith magicks nearly 1,000 after the fall of Sith Empire. Shas had found the book in an ancient Onderonian temple in the wilds near his village, and started reading it. The book intrigued him, as it dealt with the formation of a heavy, spiked set of jet-black armor. While many considered the armor a work of art, Shas knew that much of the armor was imbued with Sith alchemy. After ten years, he finished the armor, and event which unleashed the Sith spirit trapped in the text. The spirit used its own Sith powers to meld Shas's essence to that of the armor, creating a new creature it named Warb Null. Shas Donos, from that point onward, ceased to exist. (TOJC)

Dowager Queen
the first colony ship to arrive on the planet of Tatooine, it was forced to make a crash-landing when it arrived. The wreckage was left where it landed, and the city of Mos Eisley grew up around it. Hundreds of years laster, the *Queen*'s remains form a series of homes and hiding places for the city's homeless. (TME, ISU)

Dowd, Bilman
this man was a member of the same bounty hunters' guild as Boba Fett. To Fett's knowledge, Dowd had been a member longer than even Fett himself. A tall, thin, elderly man, Dowd met Fett on Devaron when the bounty hunter captured Kardue'sai'Malloc. His role as representative was to collect the guild's ten-percent handling fee. (TBH)

Downside
1) this is one of two cantinas located in New Atraken City. (PG2)
2) this was the name of the slum areas of the cityof Fabrillan, on Malthor. (CRO)

Downside
one of two transport ships used by Ackbar to supply Project Shantipole. (XW)

DownTime
a recreational facility frequented by many members of Wedge Antilles' Rogue Squadron while in training on Folor. (XWN)

Dox Ocean
this is one of two major bodies of water on the planet Lazerian IV. (TSK)

Doxet
this continent, found on the eastern hemisphere of the planet Lazerian IV, was somewhat independent of the nation of Devit, although the natives of Doxet allowed King Alarik X of Devit to rule on planetary matters. (TSK)

Doxeti
this is the capital city of the continent of Doxet, and was the seat of the quasi-independent Doxet government. (TSK)

Doxin
a corpulent scientist at the Maw Installation, he is in charge of high-energy concepts and implementation. He was killed when the Maw Installation's prototype Death Star was torn apart in the Maw's black holes. (COTF)

Doxxen Tea
a steeped brew favored by the Shashay. (TA)

Doyle
a Habeen shuttle used to evacuate their research base during the attack by the Nharwaaks. (TIE)

Dozen-and-Two Avengers
this was the name of Kyp Durron's vigilante group, led by himself and Miko Reglia. They represented the "Two" in the name - the only two Jedi in the group - while the other members were simply rogue pilots. They were nearly destroyed after discovering the Yuuzhan Vong presence near Helska. A swarm of coralskippers launched a massive wave of volcano missiles, which took out many of the non-Jedi Avengers in the opening seconds of their battle. Miko was captured by the Yuuzhan Vong, and Kyp fled to a remote sector and stranded. In the wake of their destruction, the Dozen-and-Two were reduced Kyp and a few others. Kyp recruited new members, but simply called the group Kyp's Dozen. (VP, JE)

Dozen Rules, The
this code of conduct was developed by Urias Xhaxin, but was similar to most such codes maintained by pirate captains. Basically, the rules were: be flexible and stay mobile, never pick a fair fight or one against someone your own size, never hunt in your own back yard, gamble at all times, make a name for yourself, stick to the shadows whenever possible, stick to the job at hand, always make sure you have a well-thought-out plan that can handle the unexpected, the target's crew is not the enemy, maintain initiative at all times, keep your crew well, and remember - there are no sure things. (PP)

DPU7
this is a model of starship heat sink. (RM)

DPx
this is the designation of Uulshos' Deep-X Explorer space yacht. This 12-meter long craft was targeted to be a pleasure craft, but found a following with scouts who converted it for deep-space exploration. The DPx required a single pilot to control, and could handle 50 metric tons of cargo and up to five passengers. The DPx is a flat starship, with a pair of wings extending out from the central section. The central section houses the cockpit, passenger areas, and engines. (SWJ9)

DR-X55
this lift-mine was created by Norsam for the Empire. It had a range of operation from 10 meters to 40 meters, and measured a meter in diameter. The DR-X55 can move quite fast, and can bring itself within detonation range in a matter of seconds. (CFG)

Dr'aan
this Sullustan was discovered at the abandoned Alliance base by Tash Arranda and her surrogate uncle, the Shi'ido Hoole. Dr'aan seemed to be an exact double of Dr'uun, and was later revealed to be a clone produced by the Empire by an experimental, rapid-cloning technique. (GOF11)

Dr'uun Unnh
this Sullustan pilot was a member of the Alliance. When he was not in a starfighter, Dr'uun Unnh was a thorough and meticulous naturalist. He created a number of in-depth studies of planetary ecologies, and was delighted when the Alliance shifted its base of the fourth moon of Yavin. He spent a great deal of his ground time exploring the jungles. However, this proved to be his downfall, for he was out in the jungles when the Alliance began its assault on the first Death Star. He never made it into the battle, but was killed when Qorl's TIE Fighter crashed on the moon. The crippled fighter slammed into the camp he was occupying. He was buried on Yavin 4. Dr'uun's body was discovered by the Empire, and a sample taken to Dantooine, where it was cloned in an experimental rapid-cloning process. (ISU, GOF11)

Dr'xureretue
this Ishi Tib owned and operated Docking Bay 87 at the Mos Eisley Spaceport. Known to his associates as "Drue," he is an easy-going businessperson who is uncompromising and never forgets a debt. (GG7)

Dra III
a planet known for its indigenous hunting beasts, the nashtah. (HSR)

Draagax
this creature was native to the planet Relkass, and was known to be a nasty predator. They were generally omnivorous, feeding on razorgrass and small rodents, although they preferred to feed on the Relkass sentinel plant. This posed a problem for the inhabitants of Relkass, as the narcotic in the sentinel plant caused the draagax to go into a predatory frenzy, killing any warm-blooded creature on sight. The average draagax resembled a tall rodent, standing nearly two meters tall at the shoulder and having long ears and sharp teeth which could inject a debilitating poison. Their large eyes were adapted to seeing in the visible and infrared spectra. (COG)

Drach'nam
an alien race known for its size and strength more than its intelligence. They have pale, pinkish blood. (TFNR)

Drackmar
primary planet in the Drackmar system. (CPL)

Drackmarian
these reptiles have scales colored in a number of hues, and large sharp teeth contained in s vicious-looking snout. They must breath methane in a special helmet when away from their homeworld. They are humanoid in appearance. (CPL)

Dracmus
a female Selonian captured by Thrackan Sal-Solo on Corellia as she attempted to disrupt a Human League gathering. He eventually acceeded to her request for parole, although he kept her under watch. When Thrackan captured Han Solo, he pitted Han against Dracmus in a hidden location, simply to enjoy the fighting. Dracmus and Han were then forced into the same cell. (AS)

Dradan
this race of tall, spindly humanoids was exterminated by the Empire for harboring Jedi Knights during the early years of Emperor Palpatine's rule. (DOE)

Draedan
an alien race native to the planet Sesid, the Draedans are amphibious humanoids with scaled skin, webbed fingers, and a finned tail. Their toes are not webbed, Draedans can live out of the water, but must keep their skin moist of suffer greatly from dehydration. They have gills in their necks for breathing in the water, but also possess lungs for use out of the water. They live in the oceanic forests of lataren trees, and are expressive, emotional creatures capable of wild celebrations and cunning attacks. Their heritage is littered with territorial conflicts, which continued even after their discovery by the Old Republic. This continued during the reign of Emperor Palpatine, with some Draedan nations supporting the Imperial presence and others offering assistance to the Alliance. (GG12)

Draenell, Arnoll
this man was in command of the Old Republic scouting expedition which was stranded in the Bissillirus System after their ship's hyperdrive cut out. In order to make repairs, Draenell scouted and mapped the five planets of the system choosing to land on the wourld which became known as Draenell's Point. Draenell also named the other planets in the system. Draenell and his crew managed to repair their ship and continue their expedition, but were destroyed shortly afterward in an encounter with the Inchichtok race. (GMK)

Draenell Industries
this was one of the largest manufacturers on the planet Draenell's Point. It was based in the city of Juntrack. (GMK)

Draenell Planetary Council
named for Arnoll Draenell, this was the system-wide goverment which led the Bissillirus System until the Empire took control of Trax Sector. Four years before the Battle of Yavin, the Council ceded control of the system to the Empire. (GMK)

Draenell's Point
this cool, agricultural world was located in the Bissillirus System, and was a convenient stopover point for traders and travelers in Trax Sector. The planet was named for Arnoll Draenell, the leader of the Old Republic scouting expedition which stumbled upon the system. During the Galactic Civil War, Draenell's Point supplied a good deal of agricultural foodstuffs to the Alliance. (GMK)

Draenell's Spies
this was the name used by the Alliance ground forces which were on-call to support the strike teams disrupting Imperial group forces during the attempt to destroy Bissillirus Resupply Base. (GMK)

Draflago
an alien race that lives in the mud of their home planet, and must immerse themselves in mud to survive off-planet. (HSL)

Draggis
manufacturers of high-power blaster rifles. (TT)

Dragite
this valuable crystal is mined in the D'olop mountains on the planet M'haeli. They have properties similar to Adegan crystals. (ROC)

Dragnoor
this domed city was the planetary capital of Deysum III. (GMK)

Drago
the Alliance shuttle which went to Stars' End to rescue a group of prisoners of war. It captured the Imperial freighter *Genue* as it was delivering the prisoners to the detention center there. (XW)

Dragob
this Sedrian warrior served as one of Karak's personal bodyguards. (BGS)

Dragon
an Alliance CR90 Corvette destroyed during the Galactic Civil War. (TIE)

Dragon Battle Armor
this personal combat protection was once manufactured by SoroSuub. (SWAJ)

Dragon Cave
located in Far Distance, on the planet Zonama Sekot, this large cavern was located near the base of an active volcano. The name derived from the intense steam which burst forth from the cave as the lava vaporized water. (RP)

Dragon Kite
a form of kite created on Coruscant, the dragon kite was used in a combat competition between two kite fliers. (XWRS)

Dragon Pearl
this was the name of Jiliac the Hutt's personal starship. A heavily-armed space yacht, the *Dragon Pearl* was also modified to hold six Z-95 Headhunters in its holds. The ship was commandeered by Han Solo and Mako Spince, to assist in the defense of Nar Shaddaa. The ship sustained major damage during the initial skirmishes, but helped bring down the *Vigilance.* With dwindling resources, Jabba had the ship repaired to operational status, in an effort to draw Jiliac out of her maternal slump. (THG, RD)

Dragon Pearls
another name for the beautiful gizzard stones recovered from the last chamber of a krayt dragon. (TJP)

Dragon Snake
this species of fire-breathing, subterranean reptile lives in the caves of Corulag. (SST)

Dragon-bird
a vicious, deadly creature native to Onderon. (FNU)

Dragon-slug
a creature found only on Hoth, the dragon-slug is a fire-breathing worm which consumes lumni-spice as food. It creates huge tunnels in the rock and ice as it searches for the spice. It is for this reason that lumni-spice is rare and difficult to harvest. (CSW)

Dragon's Pelt
the name, given by the Ewoks, to the vasts grasslands that cover portions of the Forest Moon of Endor. (ISU)

Dragon's Spine
a range of mountains found on the Forest Moon of Endor. (ISU)

Dragon's Teeth
this natural landmark is found on the planet Hapes. The Teeth are a range of jagged rocks that jut from the blue-green ocean waters near Reef Fortress. (L)

Dragonbird Gardens
these beautiful gardens are located on the Imperial world of Aargau. Baron Tagge used the gardens as the backdrop for his discussions with other members of the Galactic Corporate Policy League. It was here that they began seeing that Palpatine could help them regain ultimate control of the Corporate Sector and free them from the restrictions imposed by the Old Republic. (CSA)

Dragonflower Nebula
a spectacular gaseous formation located in the Doldur Sector. It is a pink aurora containing five dark, pulsing vertices. The hidden mining outpost of Silver Station is found on its outskirts. (SWAJ)

Dragonsnake
a carnivorous predator native to the swamps of Dagobah, the dragonsnake is a long, armored creature with sharp fangs and razor fins. The dragonsnake usually waits in the swamps, floating like a log until some other creature wanders too close to the water's edge. It then lashes out with its fangs and fins, capturing its prey and dragging it into the water. Once it controls its prey, the dragonsnake holds it under the water, coiled in its long body, until the prey drowns. The dragonsnake has been known to attack and kill the massive swamp slugs that share the swamps with it. *Note that the* Star Wars Customizable Card Game: Dagobah *claims that the dragonsnake is often mistaken for the swamp slug.* (ISU, CCG4)

Dragship
this was New Republic fighter pilot slang for an *Interdictor*-class cruiser. (XWMR)

Draigon
native to an unspecified world near Bandomeer, these huge avian reptiles are covered in silvery scales. They have piercing yellow eyes and teeth like crystal daggers. They have no arms, just their immense wings and strong legs. Each wing is tipped with a single claw, and they subsist primarily on fish and small mammals. Resembling a flying Ithorian razor shark, draigons will fight to the death to protect their homes, hunting grounds, and young. (RF)

Draigon-slug
this species of large, snake-like reptilian was found on many planets. It inhabited swamps and other noxious envirnoments, preying on the smaller creatures it captured. These creatures had large eyes and green scales, and could breath a jet of fire if cornered or angered. Many disreputable crimelords kept draigon-slugs in their dungeons as guards. (E1A3)

Drainsweeper
a reckless relay race run as part of the Colonial Games. (DCAR)

Draisini
this Mining Guild ore hauler was owned by the Mining Guild, which sprang up during the early years of the New Republic. Commanded by Captain Forma, the *Draisini* was attacked and captured by pirates working for Grappa the Hutt. (CE2)

Drake, Breslin
this Major served the New Republic Intelligence agency shortly after the Battle of Endor. He was part of the team which debriefed Baden Lathe's reporting on Leia Organa's negotiations with the Hapans and her kidnapping by Han Solo, and was part of the team investigating the Imperial Black Fleet after the Yevethan Purge. Drake was also a counterintelligence agent aboard the corvette *FarStar*, during the search for Moff Sarne in Kathol Sector. (CTD, KR)

Drake Squadron
this Imperial fighter group was supposedly attached to the *Night Terror*, and was under the command of Captain Maristo. (SOC)

Draklor
a Star Galleon under the *Death's Head*'s battle group. It was used to transport troops and Master C'baoth to Wayland, during Grand Admiral Thrawn's plans to decimate the New Republic at Bilbringi. (TLC)

Drall
1) one of the 5 inhabited planets in the Corellian System, it is also one of the Five Brothers. Many scientists had speculated that the Corellian System was somehow created by forces other than nature, since it had 5 inhabitable planets in close proximity, orbiting the same star. This was proven during the reign of Thrackan Sal-Solo and the Starbuster Plot, when Ebrihim and his aunt Marcha unearthed the repulsor on Drall, with Anakin Solo's help. (AC)
2) the humanoid race native to the planet Drall, these aliens resemble tall, thin Ewoks. The average Drall is the size of a young child, and is covered with short, dense fur ranging from gray to black, with brown and red variations as well. Their ears lay flat against their heads. They are a very dignified and sensible race, with individuals reaching maturity at just 15 years of age and gaining confidence quickly. (AC, AE)
3) an oily, red-skinned alien race. (HSL)

Drallan Enclave
the name given to the diplomatic embassy building used by the Drall in Coronet, on the planet Corellia. (AC)

Drallist
the name given to those extremely nationalist Dralls who want to rid the planet of humans and Selonians. They rose to being about the same time as the Human League. (AS)

Dram
a creature whose emerald-green hide is often used as a table covering. (LCM)

Drammel
this Nebulon-B frigate was part of the Imperial fleet which protected the Bissillirus Resupply Base during its construction, shortly after the Battle of Yavin. (GMK)

Dranae Shai
this Yuuzhan Vong warrior, a relative of Shedao Shai, confronted Corran Horn after the Jedi had rescued a group of slaves with the help of Ganner Rhysode. Rhysode himself was supposed to have fled, but returned to rescue Corran. Corran had nearly defeated Dranae, although the Vong warrior had mortally wounded the Jedi with a bite from his amphistaff. Corran used the Force to attract a group of slashrats to Dranae's struggling body, and the vicious creatures swiftly consumed him. Corran eventually survived, thanks to Ganner's rescue, and became a prime target for Shedao Shai's vengeance. (DTO)

Drang
one of Kaarde's pet vornskrs. (HTTE)

Drankin
this New Republic Senator was elected to governmental service after the dissolution of the Provisional Council. (SOL)

Drapsha
this cellulose-based foodstuff is digestable to certain species that can assimillate it. (RM)

Draria
the Alliance lost track of Zayl Braith after she left this planet. (AIR)

Drark, Jovan
this young Jedi Knight accompanied Tenel Ka to Bilbringi, shortly after the Battle of Fondor, to assess the Yuuzhan Vong threat to the system and its shipyards. (BP)

Draskha
this Hutt crimelord once paid Sienn Sconn 100,000 credits to steal Rythani Products' latest prototype weapon from Moff Caerbellak. Draskha's personal empire began to grow after the fall of Emperor Palpatine and the birth of the New Republic. (SWJ9)

Drashtine Initiative
one of the many small settlements that were petitioned and argued by the New Republic Senate shortly after the revelation of the Caamas Document. The proponents of the Initiative argued for allowing the Bothans to avoid immediate financial restitution for the destruction of Caamas. The Sif'krie government cast the decicing vote on the Initiative, blocking the Frezhlix Senator from adding his voice to the opposition. This led to a series of Frezhlix attacks on Sif'krie pommwomm shipments. (SOP)

Drathul
this Yuuzhan Vong Prefect was in command of the worldship *Harla* during the invasion of the galaxy. Despite Nom Anor's failure at Helska and the loss of the priestess Elan, Drathul grudgingly decided to keep Anor at the forefront of the invasion. (HT)

Draughckt
a Gamorrean acquaintance of Gerrick. (RPG)

Draukyze system
site of one of Thrawn's hit-and-run attacks. (HTTE)

Dravian Hound
another name for the nashtah. (CSA)

Dravian Starport
this orbital space station is located between the planets Syned and Cotellier, and serves as a way station for ships passing between them. Its remote location - it was situated in open space, away from any inhabited system - meant that a traveler had to want to travel there. Its location attracted all kinds of rogues and smugglers. The various levels of the station were packed with casinos, hotels, restaurants, and all kinds of goods dealers. (GMH)

Dravione
this planet, located in the Allied Tion, is dotted with ruined fortresses from the sector's early history. (ML)

Dravis
a smuggling chief working for Billey, Dravis was a graduate of the Imperial Academy and accomplished pilot. His father hoped Dravis would follow in his footsteps and join the Scimitar Wing, but Dravis had other plans. Although nothing has ever been confirmed, rumors persist that he stole an Imperial shuttle and fled to the Outer Rim Territories to escape from an unwanted child he had fathered. He was an old acquaintance of Han Solo's, who thought that Talon Kaarde had taken over Jabba the Hutt's empire. (HTTE, TLC, TTSB)

Dravvad, Chelch
a native of the planet Corellia, this man was a New Republic Senator and a member of the Advisory Council when the Yuuzhan Vong invaded the galaxy. He supported the Jedi Knights and their efforts to defend the galaxy against the Yuuzhan Vong. During the initial phases of the plan to draw the Yuuzhan Vong to either Corellia or Bothawui, Dravvad resented the fact that Borsk Fey'lya accused the Defense Force of singling out the Bothans for attack by leaving Bothawui undefended. (VP, JE)

Drawcard
this personalized card allows an individual to obtain credits from specified banking kiosks. (WG)

Drax Squadron
a stormtrooper squadron assigned to search through Mos Eisley and locate R2-D2 and C-3PO on Tatooine. (TME)

Draxlor Company
this Imperial soldier squadron was on-call to support the ground forces who battled Alliance forces on Draenell's Point, during the Alliance's attempt to destroy the Bissillirus Resupply Base. (GMK)

Draxton-12
this was a kind of portable fusion generator produced for use by explorers and scouts. The Draxton-12 was considered a small-yield generator, producing temporary solutions to power outages. (SSR)

Dray, Cooper
this 25-year-old swoop racer maintained his popularity only as long as he was winning. When he decided to race just for the thrill of it, he discovered an audience on the planet Bescane who simply wanted to watch him race. He settled down there, and was eventually contacted by an Alliance operative. When Imperial agents killed the operative in front of his eyes, Cooper vowed to make the Empire pay. He joined the Alliance as an undercover agent, using his contacts on Bescane to move contract workers off the corporate world. It was Dray who helped the Alliance locate agent Tigress, because he had become aware of the kidnappings of workers by Imperial Forces. During a swoop chase with Imperial forces, Dray was lost. Tigress, also known as the Lady Amber Comark, believed that he was kidnapped and cyborged as part of the Death-Hunter project. When the Alliance agents infiltrated Jesco Comark's base on Zeta Zero Nine, they found Dray in the midst of an intense torture session. He was rescued by the Alliance agents. (SWJ9)

Draybeast
an eight-legged creature used to pull carts on farms. (HSL)

Draygo, Vykk
this alias was used by Han Solo, following his escape from Garris Shrike and the *Trader's Luck*. As Vykk Draygo, Han was employed by Teroenza as a pilot. Vykk fell in love with Bria Tharen, although eventually Han revealed his true identity to her. They escaped from the Ylesian colony and fled to Corellia and then Coruscant. Vykk Draygo was pursued by a multitude of bounty hunters, as was Han Solo, because of the damage he caused when they fled the colony. Han dropped the Vykk Draygo alias after fleeing Ylesia, although he maintained all the identification papers. (TPS)

Drayhar's Cantina
a disreputable establishment found in Eponte Spaceport. (SWAJ)

Drayk
this individual was the abbot at the Dim-U monastery during the Galactic Civil War. He ran the monastery with a military style. (GG7)

Drayson, Hiram
this New Republic Admiral was in charge of the Republic's mission to find the *Katana* fleet. He used to be in charge of the planetary defenses on his home planet, Chandrila, where he met Mon Mothma. She asked him to assist with defenses when the Alliance was formed, and then asked him to stay on with the New Republic as Admiral of Coruscant's capital ship fleet. Following the death of Thrawn, Drayson was placed in charge of Alpha Blue, and was one of the New Republic's highest-ranking military officials during the Great Purge. He was known in military circles as the Old Ghost of Coruscant. As the New Republic's government firmed up in the wake of the negotiation of peace with the Imperial remnants, Drayson decided it was time to retire. He married his long-time love, Joi Eicroth, but the marriage didn't last and they soon separated. (DFR, DFRSB, BTS, VP, HT)

Draz
this extremely vicious species of canine is native to the planet Korbin. They are a product of a long-forgotten breeding experiment aimed at producing an attack animal. The experiment was a success, but so much so that no one could control the draz. They escaped from their creators and now roam the wilds of Korbin. The draz are covered with steel-gray fur that stands on end when they attack, making them look larger than normal. They are unpredictable hunters. (PG2)

Drazin
this Imperial Corporal served as a stormtrooper during the last years of the New Order. A native of Bespin, Drazin was dispatched with the garrison sent there after the Battle of Hoth, and was responsible for shooting C-3PO when the droid discovered the Imperial presence on Cloud City. Drazin later served as part of Commander Igar's honor guard during the occupation of Endor's Forest Moon, during the construction of the second Death Star. (CCG10)

Dreadnaught
this ancient starship design was produced by Core Galaxy Systems as a military cruiser. The CGS Deardnaught measured 900 meters in length, and was crewed by 45 officers and 20 gunners. Up to 50 troops and 3,000 metric tons of cargo could be transported aboard the ship, which was armed with a heavy turbolaser, 4 tractor beam projectors, and eight laser cannons. (TOJC, EGV)

Dreadnaught-class Heavy Cruiser
manufactured by Rendili StarDrive prior to the Clone Wars, these Old Republic ships required a huge number of crewmembers (16,000+) to run. They were about 600 meters in length, with a roughly cylindrical shape. The basic idea behind the dreadnaught is that it can deployed to maintain a planetary occupation.Six weapons blisters were arranged around its midsection, and it had a clamshell-shaped bow. They have been rated to speeds of .4 past lightspeed, with a top speed of 14 MGLT. The Dreadnaught is armed with 10 turbolaser batteries, 20 quad laser cannons, 10 laser cannons, one warhead launcher, 160 SBD shields, and a 80 RU hull. *Note that* The Essential Guide to Vehicles and Vessels *says the Dreadnaught had a slow, Class Two hyperdrive rating and weak shields, facts supported by the West End Games sourcebooks but not by* Dark Force Rising. (DFR, SWSB, ISB, TIE)

Dreadnaughts
one of Han Solo's favorite smashball teams, they are not a very good one, though. (COJ)

Dream Emporium
this was the name of the entertainment complex located in the primary starport of the planet Etti IV. It catered to both the local Etti population and to the members of the Corporate Sector Authority. (SESB)

Dream Runner
this Corellian Engineering gunship was part of the Alliance fleet which patrolled Trax Sector shortly after the Battle of Yavin. It was dispatched to assist in the destruction of the Bissillirus Resupply Base. (GMK)

Dream Snake
a dreambeast creature created by Halagad Ventor on Trinta. (DOE)

Dream Weed
a dangerous, carnivorous plant native to Togoria. (SL)

Dreambeast
this unusual creature is created by users of the Dark Side of the Force, and its appearance generally conforms to the most feared image in its opponent's mind. The range of appearances a dreambeast can assume is virtually unlimited, and they can appear to take damage as a real creature. They also seem to inflict real damage on an opponent. When the illusion is finally dispelled - essentially, when the dreambeast is killed - the physical wounds it inflicted will disappear. However, mental trauma often ensues, rendering the opponent unstable for the forseeable future. (DOE)

Dreamscape
this Force projection placed an opponent in a world created in the mind of the wielder. The illusion is often broken when the opponent tries to break through it, but until that time, it appears to be entirely real. (DOE)

Drearian Defense Conglomerate
manufacturers of a full line of sporting blaster weapons. (RPG)

Drebbick, Chorin
this Imperial Security agent worked in the Infitration section during the early years of the New Republic. He pretended to be an aide to Lydenn Carridon, in order to intercept the droid R1-T4 when it was transported to Janelle Serap on Seikosha. Always impeccably dressed and groomed, Drebbick was known as a cold, calculating individual who would kill anyone or anything that got in his way. (POC)

Drebbin
this creature lives on the planet Dathomir. (CTD)

Drebble
this crime boss had a small operation which he ran from Keyorin. He once emplyed Bossk and IG-88 to capture Lando Calrissian, but they were unable to secure him. (EGC)

Dred Imperative
a starship which ran a regular shipping route to Demophon, before the planet was destroyed. (SN)

Dreddon
this Hutt sold weapons throughout the Outer Rim Territories during the last decades of the Old Republic. Dreddon once sold a huge lot of military surplus to the Toydarian junk dealer Watto, a lot which included the Tyrian struts used by Anakin Skywalker on his podracer. (SWO, IG1)

Dree, Tantos
a bounty hunter who travelled with Roark Garnet. (RPG)

Dreeble
a space pirate working with Tirog. (RPG)

Dreebo
an alien working for Bogga the Hutt, he was an extremely poor fighter pilot. For some reason, Bogga had employed him in the small protection fleet he maintained. Dreebo was killed when Finhead Stonebone attacked Gruna's Wasp transport. Dreebo tried to knock out Stonebone's ore suckers, but missed every shot and was eventually shot down himself. (TOJ)

Dreeka
a species of fish which makes a chirping sound, the dreeka are native to the planet Ithor. (TME)

Dreel
this Chiss, who served Voss Parck and Stent during the ten years leading up to the Caamas Incident, was the first to link Mara Jade to Thrawn. He reported back, and then tried to make contact with Mara. She received the transmission, although she couldn't understand it all, but made the connection with Thrawn's full name. This led her to Nirauan, where Parck could interview her face-to-face. (VOF)

Dreena
an uninhabited world in the Hapes cluster, visited by Isolder and his father when Isolder just a boy. (CPL)

Dreffon IV
a planet. (GMH)

Dreggusom
this was one of the repulsorlift-equipped, floating cities found on the planet Rordak. (PG1)

Dreighton Nebula
a spectacular nebula in an unimportant sector of the galaxy, the Dreighton Nebula is avoided by many space travelers. The nebula has been said to be haunted, and many ships that have traveled through it have mysteriously disappeared. Ru Murleen discovered an Imperial weapons research station there, and found that the Empire was responsible for the numerous missing starships. (RA2)

Dreis, Garven
Dreis was an Alliance starpilot, serving at the Dantooine base before volunteering for service as the leader of Red Squadron during the Battle of Yavin. He was the only pilot, besides Luke Skywalker, to even attempt a shot at the Death Star's thermal exhaust port, although his shot deflected on the surface instead of going down the shaft. He was later killed in the battle. *Dreis was portrayed by Drewe Hemley in* Star Wars. (CCG)

Dreiss
this former scientist was an explorer working under tenure with the Obroan Institute. He and Mokem had stumbled onto the Shadow Traproom on Liok, but both were killed in the strange room before they could perform more in-depth analysis. (TT)

Drejil
this sea creature is a staple of Calamari cuisine. (GG11)

Drek Drednar
this pirate and his band operate from an underground base on Taraloon. (SWAJ)

Dreleene, Aricos
this man served as the Imperial Moff of Toblain Sector during the height of the New Order. He once tried to purchase a Surronian L19a freighter, but was surprised to find that his craft was actually a regular-version L19. Unable to obtain a true L19a, he decided to create a fake. He invested a huge sum of money to have a series of outlaw techs upgrade the ship, which he had originally named the *First Edition*. He was able show off his prize to other Imperial dignitaries, and no one could tell that the ship was a fake. In the end, hoever, Dreleene was ambushed along the Warchigade Trde Route by pirates who believed he was flying an L19a. The pirates maliciously recored Dreleene's whining attempts to claim the ship was a fake, and then placed then on Cynabar's Infonet. The Empire disowned Dreleene, choosing let him wallow in an Alliance prison. (SS)

Drell
this race was known for the starships it built, which were often used by pirates. The ships were shaped like a chisel and had a stubby aft section. (TPS)

Drellis Syndicate
this moderately large criminal organization was active during the early years of the New Republic. They were believed to be responsible for breaking Brahle Logris out of prison on Tamazall, during Grand Admiral Thrawn's reign of terror. (GG11)

Drelosyn
this Imperial biker-scout was a native of the planet Coruscant. He grew up racing swoops through the underworld of Imperial City, and was a natural fit as a scout trooper. His reckless method of handling a speeder bike derived from his background as a swoop jockey, and he was still tempering his skills when he was promoted to the rank of Corporal and assigned to the garrison on the forest moon of Endor, during the construction of the second Death Star. (CCG10)

Dren-garen, Taym
a native of Tatooine, Taym supplied the Tusken Raiders with weapons, and helped instigate several attacks on human settlements. This helped draw the attention of local authorities away from his employer, Jabba the Hutt. (CCG7)

Drenna
this young Senali girl was the daughter of Garth and Ganeed. She became good friends with he adopted brother, Prince Leed of Rutan, and she supported his plans to remain on Senali. When King Frane tried to have Leed returned to Rutan, Drenna tried to hide Leed from the Jedi Knights, Qui-Gon Jinn and Obi-Wan Kenobi, who had traveled to Senali with Taroon to speak with Leed. Eventually, Leed agreed to meet with them, and Drenna found herself liking Taroon. Any friendship they might have had was nearly destroyed when it was learned that Taroon had tried to have Leed kidnapped in order to secure his own position on the throne, even after Leed had offered him the chance. In the end, however, the cooler heads of the Jedi allowed King Frane to see Taroon’s potential as a leader, and Leed was allowed to return to Senali. Drenna then offered to remain on Rutan, so that Yaana could return to Senali and be with her family. King Frane agreed. Drenna’s strength and courage were not lost on King Frane, who hinted to Taroon that she would make an excellent Queen. When King Frane decided to allow Taroon to succeed him as King, the relationship between Taroon and Drenna was allowed to evolve. (SP)

Drepplin
this starport city was also the capital of the planet Glova, but only had a native population of about 20,000 during the early years of the New Republic. (POC)

Drepplin Street
this was the primary thoroughfare of the city of Drepplin, on the planet Glova. (POC)

Dreshig, Ballin
this weathered man was known as one of the most notorious computer slicers and fixers of the New Republic. His "calling card" was an electronic tag with some form of wry humor imbedded into it. (GG11)

Dresk Kist
this Slith shaman was the first of her kind to make contact with the Alliance, when a team of Alliance agents assisted Pippa Rosheen in

fighting the disease which was inadvertently brought to Yavin 13 by the Fernandin Scouting Expedition team looking for a new location for Wetyin's Colony. (GG2)

Dresscol
this small, white-dwarf star is located in Trax Sector. The planets which orbit the star were deemed uninhabitable by Imperial scouts, so the Alliance established a base on the moon Qetix IV. The base served as a starfighter repair base, supporting the capital shipyards of the nearby Ventil System. (GMK)

Dressel
this world is the primary planet in the Dressel System, and is the homeworld of the Dresselian race. It is a world perfectly suited for human life, being a temperate world of vast plains. It was discovered by the Bothan Askar clan, who recognized the emerging Dresselian race and left them alone. The Askars settled in the Dresselian Asteroid Belt instead. (GG12)

Dresselian
an alien race native to the planet Dressel, the Dresselians are tall, thin humanoids with heavily-wrinkled skin. They are often referred to as prune-faces, a description of their long, wrinkled skulls. They are a tenacious race, discovered some 200 years before the Galactic Civil War by the Bothans. The Bothans recognized the potential of the Dresselians, and left them to evolve on their own. However, the Empire took control of the Bothan mining interests in the system and subjugated the Dresselian race. Throughout their enslavement, the Dresselians remained dedicated to their own independence, and followed the Bothans in support of the Alliance. They have developed steam-level technology, but have willingly accepted the blasters and repulsorlift technology offered by the Bothans. (GG12)

Dresselian Asteroid Belt
this swath of rocky debris lies just inside the orbit of the planet Dressel, and was discovered by the Bothan clan, Askar. They settled in the asteroid belt itself, allowing the Dresselians to continue their evolution unobstructed. However, the Empire wanted the mineral wealth of the asteroids, and dishomed the Bothans. The Imperials also set up mining headquarters on Dressel, subjugating the Dresselian people in the process. (GG12)

Dresselian Beer
a foul-smelling, cheap beer. (IG1)

Dressto
this small, avian creature was native to the upper levels of the rainforests of Veron. (PG1)

Drev
1) a city on the planet Zelos II, located on the western coast of Galleros. (PG2)
2) this was a pseudonym used by a smuggler who first discovered the murder of 300 colonists on Corva Yag. Drev was based on the planet Elrood. (SWJ13)

Drev Jalok
this starship captain owned a cargo ship that was on it was to the planet Altier when it was ambushed by Drek Drednar. (SWAJ)

Drev'starn
this is the capital city of the planet Bothawui. The Combined Clans Center Building is located here, as well as the planet's largest shield generator. The Vengeance group, under the command of Klif anf Navett, managed to infiltrate the shield's power supply and drop the shields, just before Moff Disra could implement his plans for the destruction of Bothawui. The attack was thwarted when the *Tyrranic* was discovered to be cloaked behind a comet, ready to pounce on the New Republic ships gathered there. (SOP, VOF)

Drev'starn Department of Criminal Discouragement
this was the name of the Bothan police force that patrolled the city of Drev'starn. The officers and investigators wore distinctive green and yellow uniforms. (VOF)

Dreve
a planet. (GG11)

Dreven
this smuggler added information to *Cynabar's Droid Datalog*, documenting the misuse of TDL nanny droids as assassin droid by corporate executives. (SWJ14)

Drever Corporation
this Parmic Sector weapons manufacturer specializes in small blasters, blaster cannons, and plasma cutters. It was operated by Jensen Drever II during the height of the Galactic Civil War. (GG9)

Drevin
this corporation produced a variety of anti-gravity pools for recreational and sporting activities. (GG2)

Drevk
this smuggler believed that a clean, orderly ship would deflect suspicion if the ship were ever boarded by Imperial Customs officers. He maintained a small fleet MN-2E droids to keep his ship tidy. (SWJ14)

Drevun Six
this famed brotherhood of warriors was known for its trademark, three-bladed Somreth weapon. (AIR)

Drextar Pym
this native of the planet Excarga, was the leader of a panel that prosecuted former Imperial officials for their war crimes. He was the target of a series of terrorist attacks from a former Imperial commando. (SWAJ)

Dreyba
a great Hutt artist, and a contemporary of Jabba the Hutt. (CCG7)

Dreyf
this Imperial Intelligence Commander served under Admiral Pellaeon in the years after the death of Thrawn. He investigated the dealings of Lord Graemon and Moff Disra, searching for any misdealings that might shake up the remnants of the Empire. He found several instances of misappropriated funds in the records on Muunilinst, all of which Disra flatly denied involvement with. It was Dreyf, under Pellaeon's orders, who rifled Disra's desk and obtained datacards which helped implicate the Moff in several of his misdealings. (SOP)

Drez
a vocal Imperial Admiral who argued that the destruction of the first Death Star was the result of poor anti-starfighter screening. He proposed the construction of the *Lancer*-class frigate as a solution. (ISB)

Drezzle Sauce
this rich sauce is often used as a salad dressing. (SESB)

Driblis Fruit
an edible fruit. (TLC)

Dricella, Brelln
this Professor of Astrography was the Chief Astrographer at the New Republic Astrographic Survey Institute at the time of the Black Fleet Crisis and the Battle of N'zoth. Dricella was called upon the by Republic to prepare a comprehensive datafile on the Duskhan League and the Koornacht Cluster, to help understand the Yevethan threat. (CTD)

Dricklefruit
this fruit is preserved in ornate jars. (SH)

Driessel Flower
a flowering plant native to Drall. (AS)

Drift, The
this is the name given to the dust cloud which separates most of the star systems in Elrood Sector from the Kuras System. Because of its size, it makes travel to and from the Kuras System extremely difficult. (PG, OE)

Driggs
Marcha's Drall caretaker at Mastigophorous. (AS)

Driit
the currency used on the planet Dellalt when Han Solo lands on the planet, searching for the *Queen of Ranroon*. (HSL)

Drilbian Wine
a tasty fermentation enjoyed by Siene Symm. (SWCP)

Drinking Cup
a natural, bowl-shaped pit open to the sea, located on Trogan. The in-rushing ocean causes a swirling whirlpool to form during tidal shifts. (TLC)

Driscull, Tev
this Corellian commodities shipper was the original owned of the Lantillian Short Hauler known as the *Nova Whisper*. He lost the ship when it was stolen by the criminal Dharus near Elshandruu Pica. (SS)

Driver Droid
an automaton programmed to operate ground vehicles. (LCM)

Drivveb
this species of grazing, herd animal was native to the planet Rordak, and was a staple in the diet of the Viska. (PG1)

Drixar
this Wroonian served as a starport security officer on the planet Bothawui during the height of the Galactic Civil War. An associate of Garin and Sharalon, Drixar was als an informant for a major crime syndicate, although neither of his friends knew which one. (SESB)

Dro
1) Callista's uncle, he hated to have a good time, and didn't want anyone else to have one, either. (COJ)
2) an Alderaanian family (TPS)

Dro, Aryn
see Thul, Aryn Dro (TPS)

Droch
this small, repugnant, insect-like creature was first used by the Grissmath Dynasty in an attempt to wipe out the political prisoners on Nam Chorios. The drochs bite their victims and latch on, much like leeches. Also like leeches, the drochs have the ability to drain the lifeforce from a creature. If removed quickly, the droch will have only taken a small amount of force, and the victim feels slightly woozy. If allowed to remain in contact woth the flesh, a droch will burrow into its victim and be assimilated. However, rather than simply dissolving, the droch somehow entwines itself with its host, becoming an unseen but demanding part of its victim. It can continue to drain lifeforce, while the host simply dies from the loss of force. In this fashion, the droch is virtually undetectable, and the victim appears to have died for no reason. The droch which continues to grow strong by taking life energy from various victims can grow to large sizes, about a half-meter in height. These larger drochs have the ability to control smaller drochs, and can also obtain life energy from its subservient drochs. For this reason, the natives of Nam Chorios tried to keep the drochs from spreading beyond Nam Chorios, although a single outbreak did occur. Drochs flourish is dark, shadowy areas, for natural and reflected sunlight tends to drain their power. It was known as the Death Seed plague, and although it was eventually controlled, it was not known how it was finally defeated. (POT)

Droe
this female Cerean was one of Ki-Adi-Mundi's older sisters. (IG1)

Droecil
this remote planet had a small but fervent cell of Alliance support. (SWAJ)

Drog
this species of large, black beetle is native to the planet S'krrr. The drog travel in swarms, and will eat anything in their path. They will even scavenge for food, and have few natural enemies. They were known to the insectile S'krrr as one of the main pollinators of the multitude of plants found on their planet, and are therefore carefully maintained by gardeners. Their only true enemy, besides the S'krrr, are the shreevs, which consume about thirty drogs each per day. Thus, the S'krrr gardeners work to maintain a balanced population of shreevs and drogs. Drogs reproduce prolifically, requiring that shreevs be kept around in order to help control the drog population. Many xenobiologists have claimed the the S'krrr themselves are descended from the drogs, although this has never been scientifically proven. What is known is that a cult of S'krrr worshipped the drogs with god-like awe. (GOF8)

Droga, Jeng
this Dark Side adept was one of Emperor Palpatine's students, and was the pilot of the Emperor's personal yacht, the *Emperor's Shadow*. It was believed that Droga went insane and vanished, along with the *Shadow,* shortly after the Emperor's death at the Battle of Endor. (SWJ14)

Drogue
this was the term used to describe any sort of repulsor-equipped workstations used by technicians and repairmen to reach lofty emplacements. They are U-shaped enclosures which have plenty of room for tools and parts storage. (GG11)

Droid
any of the various automatons in use for a number of tasks throughout the galaxy. There are 5 basic droid classifications:
- **First-Degree** programmed for physical, mathematical, and medical sciences
- **Second-Degree** programmed for engineering and technical sciences
- **Third-Degree** programmed for social, diplomatic, or tutoring interaction (C-3PO is a third-degree droid)
- **Fourth-Degree** programmed for security and military applications
- **Fifth-Degree** programmed to handle menial and non-intelligent tasks (salvage, mining, sanitation)

(SWN, SWJ14, FTD)

Droid Abolitionist Movement
this fanatic group, led by the fiery Xalto Sneerzick, promoted the belief that all droids were sentient creatures, and should be freed from subservience. The movement reached its height when Xalto and his followers grew bold enough to attack Cosmohaul Shipping transports, but died when some of Xalto's "emancipated" droids felt threatened by him. The droids killed Sneerzick's entire team. (SWJ9)

Droid Control Ship
this is the name of a unique Trade Federation battleship which has been heavily modified for use in controlling the immense automated armies of the Federation. Based on the same Hoersch-Kessel Drive cargo platform, the droid control ship resembles the ring-like battleships it supports. However, the control ship is different in that powerful sensory rectennae and broadcast transmission towers stud the rear of the ship, allowing the droid control ship to hover in high orbit – up to 16,500 kilometers away – while maintaing transmission link-ups with ground-based forces. Once the other battleships have deployed their droids, they often move out of the system entirely until the invasion is over. This leaves the droid control ship behind to handle the operations of the droid army. Armament and the on-board complement of droid hardware is similar to that of the Federation's battleships. However, shielding is much great on the control ship, providing an added measure of defense. (SW1, X1)

Droid Harem
the Great Heap's Castle on Biitu, he kept captive droids there and pampered them before consuming them. (TGH)

Droid Modification Team
specially-trained technicians who rework, retool, and reprogram droids for specific tasks. (GDV)

Droid Tipping
a phrase originally developed by the Gungans, this activity essentially involved knocking over an inactive droid. The phrase was created at the end of the Battle of Naboo, after Anakin Skywalker had destroyed the Trade Federation's Droid Control Ship. Without a signal to give them directions, the battle droids on the surface of Naboo suddenly were deactivated. Several Gungans, including Jar Jar Binks and Captain Tarpals, realized that the droids were unable to fight back, and began knocking them over. Soon, all the battle droids had been "tipped" and thrown into scrap piles. (IWE1)

Droid Uprising, The
this era of Bakuran history occurred shortly after the planet was first settled by the Bakur Corporation. The H'Lokk Consortium had infected Bakur's droids with a virus that would instruct the droids to sabotage the settlers' colonization efforts. The virus' programming was flawed, however, and removed the non-violence failsafes of the droids. The droids began killing people, and with a week the Bakuran settlers had destroyed all the droids. The settlers lost forty percent of their original number, but the droids were disposed of, halting H'Lokk's plans.

Droideka
this is the Neimoidian name for the destroyer droids they used to intimidate their enemies. (IG1)

Droidfest Of Tatooine
an annual event in which the various Jawa clans combine to create a huge used-droid sale. (ZHR)

Drok It
an expletive used by Han Solo. (CSA)

Drokko Kira
known as Drokko the Elder, he is the father of Modon Kira and grandsire to Oron Kira. He is one of the oldest members of the Beastmaster society on Onderon when Ulic Qel-Droma arrives on the planet. He suffers from a wound he received when he battled against the Dark Side in Iziz and was cast out. The wound has never healed, and Drokko would not talk until Ulic arrived, when Drokko pleaded with Ulic to finally bring the Dark Side down. (TOJ)

Drolan Plasteel
this ancient corporation produced a variety of products used by non-military personnel, including infrared goggles and other forms of eye protection. (TOJC)

Drom
this was the capital city of the planet Vulta. (TOJC)

Droma
this Ryn befriended Han Solo on the Jubilee Wheel, albeit to Han's dismay. Han had been working with Roa to seek out Reck Desh, and Droma and his companions were searching for passage to Rhinnal to look for another group of Ryn, including Droma's sister. Instead, they were all caught up in the Yuuzhan Vong attack on the station, and Roa was lost. Droma helped Han escape the station, and they parted ways, only to be reunited aboard the *Queen of Empire*. Ever in the path of danger, Droma and Han were suddenly in the midst of a Peace Brigade ambush of the ship, in an effort to recover the Yuuzhan Vong priestess Elan. After Major Showolter was injured, Han and Droma agreed to transport Elan and Vergere to Coruscant. Droma proved to be something of a nuisance, but Han found himself liking the unusual humanoid. In many ways, Han felt that he was just allowing Droma to fill the void left by Chewbacca's death, but Droma nonetheless proved to be an ally. Droma was also responsible for saving Han's life - not once, but twice - during their flight from Ord Mantell and their transport of the Yuuzhan Vong priestess Elan. It was Droma who recognized that Vergere was a species from the known galaxy, not a creature the Yuuzhan Vong brought with them. His telling of Han's future with a deck of sabacc cards also helped Droma realize that Elan was not a defector, but instead part of a plot to kill the Jedi Knights. After Han decided to go back out to search for Roa, he agreed to help Droma continue the search for his sister. After missing the group of Ryn on Ruan, Droma was arrested by Salliche Agricultural Corporation for forging transport documents for refugees who had been working on the planet. In reality, the documents had been forged by Droma's relative, Gaph. Han was forced to rescue him, with the help of the droid Baffle, and then later freed several thousand droids who had been inhibited by Salliche Ag. (HT, JE)

Droma Sector
an area of the galaxy held by the Empire during the Galactic Civil War, the Alliance poisoned a shipment of grain that was destined for troops there. (XW)

Droman
this Imperial drill sergeant was to the small outpost on the planet Rhamalai during the height of the New Order. When the Empire officially subjugated the planet in order to take control of is agricultural output, Droman found himself training the new conscripts taken from the civilian ranks of the planet. (SWJ13)

Dromath
this New Republic Navy Captain was one of Lai Nootka's primary contacts. It was Dromath who first discovered Corran Horn's ability to fly an X-Wing, after he helped liberate Nootka's freighter, the *Star's Delight*, from Garqi. Dromath was killed several years later, during the New Republic's struggle to defat Grand Admiral Thrawn. (TFE, DTR)

Dromath, Rade
a native of the planet Garqi, this man was the son of Dynba Tesc and Captain Dromath. He later greeted Corran Horn, when the Jedi arrived on Garqi during the Yuuzhan Vong occupation of the planet. He had been managing the meager resistance to the Vong presence, carrying on his mother's legacy of fighting against those who would usurp power. With Corran's appearance on Garqi, along with that of Jacen Solo, Rade hoped to garner Jedi sanctioning for the vicious work of his resistance team. Corran didn't give it to him outright, but he allowed Rade to ensure the safety of the general populace from Yuuzhan Vong attacks. After the discovery that the pollen of the bafforr tree was deadly to the Yuuzhan Vong's vonduun crab armor, Corran had to return to Coruscant. Rade promised to continue working toward the liberation of Garqi until the New Republic could lend military assistance. (DTR)

Drome
the Imperial Captain assigned to maintain security on the Hammertong project. (TME)

Dromii
a group of Imperial modular conveyors operative during the Galactic Civil War. (TIE)

Drommanarg
this is a form of snuff used by those individuals who didn't prefer to smoke. (TA)

Drommel, Gean
an Imperial Admiral in command of the *Guardian*, Drommel was a native of the planet Oplovis. He and his ship were on station at Coruscant during the Battle of Endor, and when word of Emperor Palpatine's reached the capital world, Drommel took his fleet and fled to his home system. He tried to establish his own empire following the death of Palpatine, waging a short but effective campaign against New Republic safeworlds with the assistance of Captain Dor Reder. Drommel's forces were defeated by the New Republic in the Battle of Tantive V, but Drommel escaped with the *Guardian*. (WBC)

Dromon
an Ripoblus Nebulon-B frigate destroyed by the Empire during the Sepan Civil War. (TIE)

Dromor Motors
this repulsorcraft manufacturer was based on the planet Lianna. They produced a line of escort speeders used by the Imperial dignitaries on the planet. (ML)

Drompani System
Colonel Uday traced a piece of the recording of an alien ship - provided to the Empire by Carib Devist - to a secondary recording made in this system. The recording had been cobbled together by Han Solo, in an effort to discover the location of the planet Bastion. (VOF)

Drone Barge
any automated cargo ship which has no organic crew, used to ferry cargo between a planet's surface and an orbiting installation. (HSE)

Drong II
this remote planet, the homeworld of the Drongian race, was the primary planet in the Drong System. (TBSB)

Drongian
this alien race was native to the planet Drong II. (TBSB)

Dronseen
Talon Karrde once asked Mara Jade to pick up a shipment from this planet, during her search for the Cavrilhu Pirates that fled from Kauron. She was unable to make the pickup before she had to return to the *Wild Karrde*. (SOP)

Droo, Tinnin
this Nam Chorios colonist set up a smelter's shop in Hweg Shul with Nap Socker. When Luke Skywalker first attempted to use the Force on the planet, the backlash Force storm nearly destroyed the smelter's shop. Tinnin Droo suffered burns over most all of his body. (POT)

Drooim-Durtha Systems
this manufacturer created many tracking devices, for both terrestrial and interstellar use. (SWJ8)

Droom's Gambit
a series of movements within a game of Firepath. (CSWDW)

Droon
this Imperial Admiral was outwardly loyal to Governor Torlock of Corulag, but he was secretly in love with Torklock's daughter, Frija, who was plotting to eliminate the Governor and take control of his holdings. Droon was also a historian, and was well-versed on the history of the Old Republic and the rise of the Empire. He captured Jix when the mercenary was sent by Darth Vader to deliver a

message, and panicked when Jix brought up the subject of the Dark Lord. He tried to kill Jix and eliminate Torlock's human replica droid by dropping them into a cave inhabited by a dragon snake, but Jix killed it and returned to the surface. As Droon killed the real Frija in an attempt to implicate her as the leader of their plot, Jix knocked him unconscious and brought him back to Coruscant to face Vader's wrath. Jix also brought along some of Droon's weapons collection, which included several Jedi lightsabers. When Jix explained Droon's plans to Vader and turned over the lightsabers, Vader executed Droon with the weapon for his duplicity. (SST)

Droopy McCool
pudgy, white alien playing the horn in the Max Rebo Band, Droopy was a member of the Kitonak race. When Evar Orbus was the leader of the band, Orbus purchased Droopy on Ovrax IV. He went simply by the Snit back then, but following Orbus' death, Droopy allowed Sy Snootles to choose a new name for him. She came up with Droopy McCool, and he kept it. When the band was forced to accompany Jabba to the Pit of Carkoon, they managed to escape from the sail barge before it could explode. Following the death of Jabba the Hutt, Droopy fled the crimelord's palace to live in the deep Tatooine desert, which reminded him very much of his home planet. He was never seen again, although many farmers claim to hear the soulful wailing of his pipes in the night air. (ROTJ, TJP)

Drop, Ivr
this Corellian man served as the leader of the AGR agro-combine, during Soontir Fel's teenage years. He was forced to send Soontir to the Imperial Academy on Carida, after Fel stopped Ilir Post from assaulting Pamr during the Harvest Festival. (MBF)

Drop Point
this was the Alliance's term for any location which was maintained for the secret delivery of goods and materiel. These locations could also be used by the Intelligence division as a field office. The basic role of a drop point was to ensure that field agents were continually supplied, allowing them to remain in the field for months at a time. (SWJ14)

Drop Shaft
this elevator tube uses a gravity field to raise and lower cargo or passengers. (CSA)

Drop Ship
any fast-moving transport ship used to ferry troops and cargo to a planet's surface from a larger capital ship. (DFR)

Drop-sled
this is a form of drop ship, which is essentially an enclosed platform. The base of the platform is heat-shielded to protect it during its descent through the atmosphere, and a set of braking engines keeps it from crashing into the surface. These drop ships were used primarily by the Empire. (TA)

Dropp
this was the largest of the inhabited continents found on the planet Garnib. (PG1)

Drost
Drost rose through the ranks of the Empire on a normal course. He had achieved the rank of High Colonel just prior to the Battle of Picutorion, where he was placed in charge of the Imperial troops. There, he was forced to allow two of his men - Ganig and Stecker, who were suspected Rebel sympathizers - to die in battle rather than survive and defect. After the Battle of Endor, Drost found service under Grand Admiral Thrawn,. He was promoted to General, and was placed in control of the Bilbringi shipyards. (ISB, TLC)

Drov
this Ithorian, along with his partner Guerglenar, were Crying Dawn Singer's backup singers. When the Shashay was kidnapped on the planet Najarka, Drov and Guerglenar were both killed and taken to the Imperial Biological Research Center there, where they were prepared as trophies. (TA)

Drovian
1) one of two races native to the planet Nim Drovis, the Drovians breathe through a mucous membrane in their necks. There limbs are a combination of articulated pincers and tentacles, which stem from a bottom-heavy torso. They had developed into a loosely-connected group of tribes when they were first contacted by the Old Republic. Since that time, they have evolved into a semi-sophisticated race which had acquired the habit of sucking raw zwil through their membranes. The Drovians have been at war with the Gopso'o for as long as anyone can remember. It is rumored that the civil strife began over whether the root word for "truth" was singular or plural. (POT)
2) this is the native language of the Gopso'o. It is also spoken by the Drovians, but they have adopted Basic as their primary language. (POT)

Droxian Manufacturing
a branch of the Droxian Traders League, this manufacturing corporation specialized in the design and construction of specialty droids, such as gambling automata. (GG11)

Droxian Traders League
this Mid Rim criminal organization established a foothold on the planet Bridin Anchorage, shortly after the death of Grand Admiral Thrawn. It became part of an overall alliance known as the Mandroxan cartel, along with the Manliss Enterprise and the Anavill Smuggler's Guild. (GG11)

Droxie
this teenager was a native of Draenell's Point during the Galactic Civil War. Much to the chagrin of her parents, Droxie joined the

Vibroblades shortly after the Battle of Yavin. She had been the steady girlfriend of Benthar, leader of the rival gang known as Benthar's Boys, and was his second-in-command until the Empire garrisoned their planet. For her own reasons, she left the Boys and allied herself with Herafin and the Vibroblades. After a group of Alliance agents helped rescue Benthar, Droxie developed a crush on their leader, letting them all know that she was simply drawn to leaders. (GMK)

Droyk
this is a Corellian swear word. (VOF)

DRPV-78
this was a model of personal rocket pack produced by Greshnohr. (GG10)

Drreelb
this mythical creature is often depicted in sculpture. (TPS)

Dru, Dall Thara
this woman, a native of the planet Raxxa, was a member of the New Republic Senate. She was also the Chairperson of the Senate Commerce Council. She was one of Leia Organa-Solo's supporters during the Black Fleet Crisi, although she mistakenly believed Leia would prevail because Luke Skywalker would bring the Jedi Knights into the fight. (TT)

Druckenwell
this Mid-Rim planet, the primary world in the Druckenwell System of the Doldur Sector, is a mining world on which the ruling elite is out-numbered substantially by the general working populace. The social and economic divisions between the two groups is astonishing, and was made even greater during the Imperial occupation. Most of its cities are overcrowded, and the few wetlands that separate them are subject to pollution. The average day on Druckenwell lasts 32 standard hours. The average year lasts 309 local days. Located along the Corellian Run, Druckenwell was forced to bring its small naval force to full alert, after the Yuuzhan Vong attacked Kalarba and Hosk Station. However, the small force was no match for the alien invaders, who overran the planet before taking Falleen. (SWAJ, BP)

Drudo
this being was the owner and chef at the End of the World tavern on Koda Space Station. (GOF7)

Drudonna
one of Bespin's twin moons. Along with H'gaard, they are often referred to as The Twins by natives of Bespin. Drudonna is a lifeless ball of ice measuring only 2.5 kilometers in diameter. (GG2, ZHR)

Drufeys
this lean man was distinguished by his lazy eye, but that was the only thing that was lazy about him. Drufeys was an excellent security agent and technician who was employed by the Binring Biomedical company owned by Warlord Zsinj. When Zsinj laid a trail of evidence meant to lead the New Republic's Wraith Squadron on a mission to infiltrate the facility, Drufeys was placed on alert with Doctor Edda Gast. It was Drufeys who first discovered their presence on the roof of the building. (SOC)

Druggat
this form of currency was used on Tatooine, in the last years of the Old Republic. It was a small denomination. (TPM)

Drugon
this huge water creature is fairly agile for its size, but is nonetheless unable to turn quickly. They are a deep red in color, and are found on several planets, including the location of the Valley of the Jedi. (DF2)

Druess Sector
this sector of the galaxy is located in the Mid Rim Territories. (CRO)

Drummond
this Imperial Major served as the warden of the Alpha TR-8 prison facility on Rordak during the height of the Galactic Civil War. He had earned the position after serving at the prison facility on Chromovon for several years. (PG1)

Drunken Bantha
this bar was located on Ord Mantell. (SWG)

Drunken Drummer
a bar and restaurant located on Nar Shaddaa. (THG)

Drup Asteroid Field
located outside the orbits of the three planets in the Drup's Star System, this asteroid field is the home of Woern's Asteroid. (WBC)

Drup I
this searing ball of rock is the first planet in the Drup's Star System. (WBC)

Drup II
this gas giant is the second planet in the Drup's Star System. It has 5 natural moons. (WBC)

Drup III
this volcabic world is the third planet in the Drup's Star System. It has two natural moons. (WBC)

Drup's Companion
this is the smaller of the two stars which are at the center of the Drup's Star System. (WBC)

Drup's Star
this star is the primary of the two stars that are found in the Drup's Star System. It is larger than its twin, Drup's Companion. (WBC)

Drutash Grub
this small creature is consumed as a Sullustan delicacy. (XW)

Druyza
native to the planet Socorro, this large herbivore was raised for its meat and hide. They lived near the water, which provided bouyancy to their heavy bodies. In case of attack, herds of druyza would plunge into the water and submerge themsevles to hide. Docile and furless, the druyza were distinguished by the two curved tusks which jutted down from the upper jaws. Many Socorro nomads domesticated the druyza and used them as beasts of burden or transportation. (BSS)

Dry Gene Wheat
this crop, grown on the planet Skann, is one of the key ingredients in Skannbult Likker. (GG9)

Dryanta
this Wookiee, one of Chewbacca's many cousins, was an accomplished pilot. In the early days of the Imperial occupation of Kashyyyk, Dryanta served under Katarra in the Wookiee resistance. When Chewie returned to Kashyyyk to attend to Lumpawarump's Test of Ascenion, he left the *Millennium Falcon* in the hands of Dryanta and Jowdrrl. The two Wookiees worked on implementing several improvements to the aging ship, including a 360-degree viewscreen and upgraded weapons systems. (TT, RD)

Dryon
this Dim-U High Priest commanded the monastery on Tatooine during the Galactic Civil War. He tried to appear superior to the regular priests by bathing more often, and wearing nicer clothes. (TM)

Drysso, Joak
this staunch Imperial supporter served as the Captain of the *Virulence* in the years leading up to the Battle of Endor. When the *Executor* was destroyed at Endor, Drysso took the *Virulence* and ran, hoping to make it to Imperial space before the Alliance's forces could catch him. He then served Ysanne Isard, and was eventually promoted to the command of the *Lusankya*, making way for his executive officer, Lakwii Vaarscha, to take command of the *Virulence*. When Isard ordered the destruction of the Rogue Squadron space station at Yag'Dhul, she sent both Varrscha and Drysso to do the job. However, Drysso was maneuvered by Booster Terrik into a position that locked the *Lusankya* in the space station's tractor beams, and Terrik brought all weapons to bear on the *Super*-class Star Destroyer. The *Virulence* interposed itself between the *Lusankya* and the space station, allowing Drysso the opportunity to escape. He took the chance offered to him, believing that Varrscha and the *Virulence* were destroyed. In fact, the ship was captured by Terrik. Drysso returned to Thyferra, and was defending the world when the Rogues initiated their attack. As the Battle of Thyferra began, the *Lusankya* took heavy fire from the recommissioned Star Destroyer *Freedom*, but managed to disable the smaller ship. Drysso then pummeled the Rogues' flee of freighters and smaller ships until the *Virulence* reappeared. Drysso believed that the tide had finally turned his way. However, the *Virulence* was under the command of Booster Terrik, and its starfighter bays were full of A-Wings under the command of Pasj Cracken. Once again, the *Lusankya* took heavy fire until it was left adrift. Drysso threatened to ram the ship into the planet below, but he was shot by Lieutenant Waroen before he could execute this plan. Ysanne Isard later revealed that she had ordered Drysso to flee Thyferra, knowing that he would never leave his post. She sent Drysso to his death so that she would eventually have a chance to recover the *Lusankya*, once the New Republic had refitted her. (BW, IR)

DS
the Alliance CR90 corvette group that escorted Alliance diplomats to a rendezvous with the Sullustans just prior to the Battle of Yavin. (XW)

DS-181-3
this Imperial starfighter pilot was assigned as Soontir Fel's wingman during the Battle of Endor. Piloting Saber 3, this pilot was known as "Fel's Wrath," and trained under Fel at the Prefsbelt Imperial Academy. (CCG11)

DS-181-4
this Imperial starfighter pilot served as Major Phennir's wingman during the Battle of Endor. He was recruited into the 181st fighter wing after scoring twelve kills during the subjugation of the planet Calamari. (CCG11)

DS-5
this Alliance deep-space outpost was Admiral Harkov's primary rendezvous point when he defected to the Alliance. Unfortunately, he was intercepted there by Darth Vader and executed. (TIE)

DS-61-2
the TIE Fighter pilot assigned to fly Black 2 as Darth Vader's wingman during the Battle of Yavin. He had the nickname "Mauler Mithel."

His TIE Fighter was 27 flames painted on its hull, one for every kill of an Alliance starship. He also had a holo of his son, Rejii, mounted on the control yoke. (CCG)

DS-61-3
the TIE Fighter pilot assigned to fly Black 3 as Darth Vader's wingman during the Battle of Yavin. He had the nickname "Backstabber." He had a Corellian slice-houn painted on his TIE Fighter. (CCG)

DS-61-4
this Imperial TIE Fighter pilot was known as the "Dark Curse," and was assigned to the first Death Star. He was one of the pilots who served in the offensives against Ralltiir and Calamari, and served as an alternate to Darth Vader's two primary wingmen. DS-61-4 flew TIE Fighter Black 4 during the Battle of Yavin, and managed to score a hit on Luke Skywalker's X-Wing. (CCG2)

DSS-0956
this was the identification number of the Desert Sands Stormtrooper who failed to recover R2-D2 and C-3PO from the Lars homestead on Tatooine. (MTS)

DT3
this was the model number of Greff-Timms Industrial's SnapShoot quick-draw pulse-wave blaster. (TOJC)

Dual 20PCX
this is a two-chambered fuel injector used on pod racers and other high-speed ground craft. (RAC)

Dual 32PCX
this is a two-chambered fuel injector used on pod racers and other high-speed ground craft. (RAC)

Duality, The
this was a popular Tarrack cult founded on the principles of joy and service. (TT)

Dubeh
this Fyodoi is Kalor's son. (PG2)

Dubesor
a native insult used on Antipose XII, it is also a secret code word used by Lando Calrissian to gain entrance to Bohhuah Mutdah's spaceport on Oseon 5792. (LCF)

Dubrava
this swampy, semi-tropcial world was the homeworld of the Dubravan race. Jal Te Gniev was sent to this backwater planet as an Alliance recruiter after he stole an X-Wing and crashed it, in an attempt to prove he was as good a pilot as Luke Skywalker. (VQ)

Dubravan
this humanoid race is native to the planet Dubrava. They have bright green skin and glowing eyes. There is no nose on their face, and their heads are covered with shaggy hair. (VQ)

Dubrillion
this planet was a twin to the world of Destrillion. Both were located near the asteroid system known as Lando's Folly. A blue-and-green world from space, Dubrillion is a lush planet that is the exact opposite of Destrillion. Lando Calrissian, while the owner of Lando's Folly, used Dubrillion to house living facilities and luxury suites. Unfortunately for Lando, the Yuuzhan Vong moved into the asteroid field and set up a sort of base camp. They picked off several ships traveling to and from Dubrillion, but in general allowed the natives of the planet to flee for the Inner Rim. However, as soon as the New Republic began to evacuate the planet, the Vong attacked the remaining natives, decimating the fleeing refugees before the rest escaped. Eventually, the Yuuzhan Vong, under the command of Shedao Shai, established a new base of operations on Dubrillion. (VP, DTO, DTR)

Dubrillion Aquarium
this vast collection of Dubrillion's native ocean life was taken over by the Yuuzhan Vong and used as a base of operations by Shedao Shai. The Aquariums appealed to the Yuuzhan Vong reverence of life, and were kept more or less intact. (DTR)

Duce
an Alliance container group destroyed during the Galactic Civil War. (TIE)

Duchess
Armanda Durkin's piratical alter ego. Duchess has been harassing Notsub Shipping freighters, stealing their contents and escaping in the *Vengeful Sandstorm*. (GG7)

Ducilla
this female Duros was the sister of Durgard Bruran. She was one of the most outspoken Duros during the Yuuzhan Vong invasion of the galaxy, vehemently questioning the New Republic's lack of defense against the alien invaders. Ducilla despised the idea of diversity which was embraced by the Republic, claiming that symbiosis among the various alien races was only stagnating the government's ability to act. She preached for a single governmental regime, not unlike that of the Empire, in order to bring about an end to the Yuuzhan Vong. (BP)

Duct Unlimited
this major manufacturer of starship life support systems was one of the original Contributing Sponsors of the Corporate Sector Authority. (CSA)

Dud Bolt
this alien, a Vulptereen with a long, crocodilian snout, was one of the Outer Rim's best pod racers. He has been secretly hired by Sebulba to protect the Dug during podraces. Dud Bolt favored the podracers built by his own people, and drove an RS557 model for many years. (RAC, IG1)

Dudu
this was the Gungan term for manure. (E1A9)

Duel, Rik
a smuggling friend from Han Solo's and Lando Calrissian's early years on Nar Shaddaa. (DESB, THG)

Duelist
this form of vibrorapier was produced by LaserHone during the height of the New Order. (PP)

Duenna Derida
this old Phindian woman was a member of the Syndicat which controlled the planet Phindar during the Old Republic. She was also an agent of the local resistance movement that rose up against the Syndicat's control of the planet, and assisted Guerra and Paxxi Derida in their plan to infiltrate the Syndicat's stronghold and recover food, supplies, and valuables. The two brothers were able to enter the palace with the help of Qui-Gon Jinn and Obi-Wan Kenobi. Duenna was extremely loyal to the brothers and their cause, even in the face of renewal threats from Terra. Guerra and Paxxi later revealed to the Jedi that Duenna was their mother, and that Terra was their sister. Duenna had joined the Syndicat in order to try and restore Terra's original memories, but was unable to do so. This put her in considerable risk, but she endured it as long as there was hope for her children. (HP)

Dufilvian sector
sector of the galaxy containing Filve. (HTTE, TLC)

Dug
this alien race resembles a small horse, although it is completely hairless. The Dug have leathery, grey skin and small, beady eyes. They can easily walk on their hind legs, their forelegs, or all fours. They used their four hands to help them move through the trees of their homeworld of Malastare. Much of their language is punctuated with knuckle rapping and foot stomping. (SW1, TPM, SWK)

Duggan Station
this was one of the twenty orbital stations built by the Duros above their homeworld of Duro. (BP)

Dugo Bagy
this Sullustan con artist and low-life was known to Han Solo as a source of information on Lando's Folly. Han caught up with Dugo Bagy on Reecee. He told Han of Lando's plans to mine Kerane's Folly in the Hoth asteroid belt. (VP)

Duha Spear
this was a traditional Duros weapon. (BP)

Duhma
this alien race has several tribes. Each tribe's members tattoo their faces with an elaborate design which indicates which tribe they live with. They live on the dark side of their planet, and their eyesight has deteriorated over the generations. Any Duhma travelling off-planet must wear a visor in order to block out the glare of the lights. (EOE)

Duhrib Belt
this is an asteroid belt found in the Nah'Malis System of the Kathol Outback, located between the fourth and fifth planets of the system. (KO)

Duinarbulon Star Lancers
this legendary group of warriors were believed to be simply myths for many millennia prior to the Battle of Endor. Many archaeologists who sought proof of their existence often searched first for Duinarbulon Stones, the source of the Star Lancers' powers. (TTSB)

Duinarbulon Stones
thought to be simply a rumor, these stones were believed to be the source of power used by the Duinarbulon Star Lancers. (TTSB)

Duinuogwuin
a Force-sensitive race of huge, snakelike creatures, the Duinuogwuin average 50 meters in length, with multiple pairs of legs on a scaled body. They also have gossamer wings and floppy, elephantine ears, and have earned the nickname 'Star Dragons.' Their homeworld is unknown, but they show up in almost any environment, even the vacuum of deep space. They are an honorable race, and there are rumors of the very ancient Duinuogwuin serving as Jedi Knights. It is rumored among the xeno-archaeologists who study them that a large percentage of young dragons are born as wild, vicious beasts. Each Duinuogwuin is monosexual, and the procreate by combining a haploid gamete with that from another dragon. No one knows where it is, but the Star Dragons maintain a hidden

graveyard where they go to die. Several scientists have observed the Duinuogwuin expelling super-hot belches of gas that can scorch plastisteel. (DFR, DFRSB, GG4, GMS)

Dukedoom
this Virgillian ship was part of the fleet that joined the Alliance at Sullust, just before the Battle of Endor. It was the only Virgillian ship damaged in the hyperspace jump. (TBSB)

Dukha
Noghri meeting places on Honoghr. Each of the dukhas has been decorated with the clan's genealogical history. (DFR)

Dulai
an economic state found on the planet Kirtania, Dulai is in direct competition with Surana and Kinkosa City. (SWAJ)

Dullourr
one of Plourr's sisters, Dullourr and her sibling Kassen were abused by the Priamsta before being murdered. (XWWP)

Dulok
a distant relative of the Ewoks, the Dulok race is also native to Endor. They are lanky, ill-proportioned versions of the short, squat Ewoks, and have large, pointed ears and sharp fangs. They have pink skin covered with gray fur, and are rude and dishonest. (AT)

Dulrain
this Imperial Navy Captain was in command of the *Intrepid* patrol cruiser, and was responsible for patrolling the Gesaril System during the Empire's occupation of the system. (GG6)

Dulvoyinn Bloodcat
this vicious creature is named for its blood-red pelt. (SWJ9)

DUM-series Droid
see Pit Droid (OWS)

DUM-4
this Mos Espa pit droid was part of the pool that worked the podraces at Jabba the Hutt's racecourse. DUM-4 was severely damaged during the Boonta Eve Classic race which was won by Anakin Skywalker, when Ody Mandrell brought his pod into the pits for service. When the pod's port-side enginer suddenyl flared to life, it sucked in DUM-4 and dragged the droid through its innards. DUM4 was spit out the back, while Ody Mandrell's pod was ruined. (TPM)

DUM-9
this pit droid was assigned to Anakin Skywalker's podracer, during the famed Boonta Eve Classic race won by Skywalker. (IG1)

Dunari
this corpulent man was a close friend and one-time busines associate of Tomaas Azzameen. Since then, Dunari has risen to power as the owner of one of the most notorious casinos in the galaxy. However, he remained loyal to the Azzameen family and to Twin Suns Transport Services. (XWA)

Dunari's Casino
owned by Dunari, this casino was a favored hangout of Eamon Azzameen. Shortly before the Battle of Endor, the Alliance recruited a group of smugglers to help provide arms and ships for the coming battle, during a series of meetings at this casino. (XWA)

Dunari's Rest
this was the name of the hotel which provided accommodations to the visitors to Dunari's Casino. (XWA)

Duncow
this milk-producing bovine was native to the planet G'rho, and was domesticated by the settlers who inhabited the planet. (TBSB)

Dune Biter
a species of desert creature is native to the planet Tatooine. Swarms of these tiny beasts roam the dunes, looking for carrion on which to feed. A swarm of dune biters can clean a bantha carcass in a few days. (TJT)

Dune lizards
a reptile native to Tatooine. (TLC)

Dune Princess
this luxurious sail barge took passengers on a cruise of the natural wonders of Tatooine. The barge became profitable after the emergence of Luke Skywalker as a hero of the Alliance. It was owned and operated by Heater, who was given special dispensation by Jabba the Hutt to operate the cruise ship. Heater went to great lengths to ensure that the *Dune Princess* was considered neutral ground by her passengers, and made sure that there were no firefights or collected bounties aboard the ship. However, Heater also ensured that every being who got on the sail barge left afterwards. (LAA)

Dune Sea
an area of open desert on Tatooine. Ben Kenobi lived in the western part of the Dun Sea. (SW)

Dune Sea Sabacc
this variant was developed by the settlers of Tatooine, although the Jawas are the only players who seem to understand the rules. R'kik D'nec claimed to be undefeated in playing this form. (CCG7)

Duneeden
this was a smow-covered planet located near Coruscant. (DH)

Dunhausen
a lean, crafty Grand Moff serving the Empire beyond the end of the Galactic Civil War, Dunhausen wears earings that are shaped like blasters. (GDV)

Dunn Jassigan
this being was one of the galaxy's most renowned military analysts. (ROE)

Dunns
a Mugaari Lambda-class shuttle destroyed when the Empire subjugated the Tungra Sector. (TIE)

Dunoche, Theol
this man and his Togorian partner, Coelle, were wanted by the Twi'leks of Kala'uun for stealing ryll spice and for selling Twi'leki females into slavery. He was a native of the planet Bespin, and despite the bounty on his head, he actually rescued the Twi'leki females from slavery and provided them with jobs through his old friend, Etsero. (ND)

Dunstal Noft
this Shistavenan Wolfman was a former smuggler who found employment as an honest pilot working for Damarind Corporation. As a trawler Captain, Noft plied the atmosphere of Yavin, searching for corusca jewels. (GG2)

Dunwell
a crazed human sea captain living on Calamari, he had been hunting whaladons - and Leviathor, specifically - for many years prior to the birth of the New Republic. He was a heavy-set man with and neatly-trimmed white beard. He employed a crew of Aqualish hunters to help capture the Whaladons, even though the killing of Whaladons was outlawed on Calamari. Dunwell was a trusted friend of the Central Committee of Grand Moffs, and supplied them with Whaladon meat. (GDV)

Dupe
Alliance starpilots' slang for a TIE Bomber. (XWN)

Duplicator
an intergalactic copying machine. (HSL)

DuPre, Kylan
this New Republic Lieutenant was one of Admiral Drayson's most trusted chief aides, at the time of Grand Admiral Thrawn's rise to power. Kylan had previously served as a quartermaster aboard the *Stormstrike*, which was part of Chandrila's home defense fleet. It was there, during a routine inspection of cargo on Mon Mothma's command ship, that DuPre first met Drayson. A surprise TIE Fighter ambush left the command ship damaged and a power conduit overloading. DuPre threw himself in front of Drayson when the conduit exploded, saving the Admiral and earning him his respect. After DuPre recovered from numerous shrapnel wounds, Drayson named him an aide. Kylan is a near-human male, and remained loyal to Drayson in hopes of earning his own Admiralty. His hunger for command eventually earned him a measure of disrespect and loathing from his peers. (TLC, TTSB)

DuR-4
this is a heavy-duty shield generator manufactured by Novaplex. (EGV)

Dura-armor
composed of neutronium, lommite and zersium molecules set in a certain matrix, dura-armor is industrial-strength protections which can absorb and re-direct blaster energy. (ISB)

Duracomp Scanner
this starship computer system is used to scan a planet for metallic content. (TA)

Duracord
a strengthened fiber rope used in netting. It is a good conductor of electricity, and was often used in stun nets. (E1A2)

Duracrete
a building material that can be poured into forms. It then hardens into a nearly impervious surface. (DA, SWSB)

Duracrete Worm
found on Coruscant, these burrowing creatures have adapted to living within the duracrete walls of buildings. (ISU)

Durafab
a strong fabric used to make tents and portable shelters. (IA)

Durafly
manufacturers of sublight and hyperspace drive systems. (SWCP)

Duraka
a city-area of Coruscant notorious for its gangs. (BTS)

Durake, Laita
a native of the planet Kirima, Laita worked for the Imperial Customs Office there before the Galactic Civil War broke out. After the Battle of Endor, her position within Customs was lost when the Empire pulled out of the Kalinda System. When Customs officials returned to Kirima, Laita regained her position, which she took very seriously. She served under Captain Fouc aboard the Customs ship *Impounder*. (TSK)

Duralloy
a metal that is used to plate starship hulls. (SWSB)

Duran Feather-lily
this exotic plant is found on just a handful of worlds, although a large population is maintained at the Lonatran Gardens by the Gree. (SWJ8)

Durane, Giles
this man was a noted bounty hunter during the era of the New Order. (SWJ14)

Duranex
this strong, lightweight material is used in the creation of jumpsuits and work coveralls. It is very tough, and withstands the harshest uses. (POT)

Duranium
a metal with an incredibly high tensile strength, often used to make the bars for prison cells or cages. (TJP)

Duraplas
a material used to make protective gear such as helmets and light armor. (HSR)

Duraplast
this strong, lightweight material is used to manufacture shipping crates. (WG)

Duraplex
this strong, transparent material is used for windscreens on landspeeders and swoops. (EGV)

Durasha, Bern
one of Celia Durasha's brothers, Bern was serving the Empire in Generis Sector when she was a navigator aboard the *Kuari Princess*. (TFE)

Durasha, Celia
this woman, known for her striking red hair, was one of the Lieutenants who served the *Kuari Princess*. Celia grew up the child of a graduate of the Imperial Academy, and dreamed of attending herself. However, her father, Reise Durasha, never forwarded her application for entry. He told her that the Academy no place for a woman. He then sent Celia's brothers in their turn, keeping her at home. She ended up attending Baylagon Technical Institute, and was hired by Galaxy Tours shortly after graduation. She served as the navigator of the cruise ship *Majestic*, and single-handedly saved the ship during a pirate attack. This got her noticed by the company, which promoted her and assigned her as navigator of the *Kuari Princess*. It was aboard the *Princess* that she became good friends with Dap Nechel. Known as Crimson to Detien Kaileel, she was disturbed to learn of his allegiance to the Alliance. When he was arrested on the *Princess*, though, she began to understand his loyalties. She also began to question her own stance when Kaileel's captor turned out to be her childhood love, Adion Lang. She was torn about who to believe when Kaileel revealed the truth about the Empire's involvement in the destruction of Alderaan. She sided with Kaileel, and nearly succeeded in helping him escape. However, they were intercepted by Lang, who shot Kaileel and killed him before he could escape. Celia took the shuttle and fled into the Maelstrom. Years later, she met up with Kaj Nedmak on Oasis after stowing away on his ship, and the two decided to go into the shipping business together. Celia liked his roguish actions, but feared his debts would catch up to him. It was for this reason that she reluctantly went along with his plan to use weapons they were transporting for Bwahl the Hutt to pay of a gambling debt to Rass M'Guy. Her fears proved correct, and they were forced to crashland on Ord Mantell. Celia feared Kaj was dead, and discovered Thune's hideout in the wilderness. Celia was duped by Thune into believing that Treytis Prash was the bounty hunter who captured Kaj, when in reality it was Thune herself. In a harrowing escape, Kaj and Celia enlisted the help of Prash and Thune's droid, U-Thr. Celia and Kaj returned to smuggling, this time with U-THR's help. (TFE, SWJ8, SWJ14)

Durasha, Jak
one of Celia Durasha's brothers, Jak was a Navy ensign attached to the *Relentless* during the period surrounding the Battle of Yavin. (TFE)

Durasha, Raine
Celia Durasha's twin brother, Raine was a graduate of the Imperial Academy. He was part of the garrison stationed on Ralltiir during the suppression of rebellious activity there, shortly before the Battle of Yavin. When the uprising occurred as the plans for the first Death Star were moved through Ralltiir, Raine was killed in the firefight. (TFE)

Durasha, Reise
a native of the planet Lankashirr, Reise was Celia Durasha's father. He served the Empire - and the Old Republic before it – like the nine generations before him, and was a commander in the Imperial Navy. He sent all of his sons to the Academy, but told Celia that she couldn't go because "the Academy's no place for a woman." (TFE. SWJ8)

Durasheet
a strong paper-like substance. (HSR)

DuraShelter
this small, easy to set up shelter was manufactured by Adventure Hunter and Hiker. It incorporated di-crome reflection coating which, when charged, helped the shelter blend into its environment. (ROE)

Durastar
this starship was part of the small fleet which the Jedi Knights used to move about the galaxy during the early years of the New Republic. Daeshara'cor was to have taken this ship to Bimmisaari, to investigate the Yuuzhan Vong presence on the planet, but she was never listed as being aboard the ship. The *Durastar* suffered a hyperdrive failure short of Corellia, and all passengers had to be abandoned. Daeshara'cor was not listed among the evacuees. (DTR)

Durasteel
a building material created from lommite, meleenium, neutronium, and zersium. (SWN, SWSB, CTD)

Durateel Corporation
this Coruscant-based construction firm was actually a front for Black Sun. Although they produced quality buildings, Core Constructions often underbid the competition to win the contract, then had a series of cost overruns that simply fed credits into Black Sun's coffers. (SESB)

Durba
this Dantari was one of Maga's closest friends and supporters. (GOF11)

Durelium
this ore, found in the Mestra and Tava Yagen asteroid fields, is an essential material used in the construction of hyperdrives. (GG6, CTD)

Durese
the native tongue of the Duro race. (MMY)

Dureya
this Imperial Grand Moff ordered the suppression of rebellious activity on Gra Ploven. The *Forger* was sent to the planet, and its turbolasers were used to super-heat the planet's water supply and boil the native Ploven alive. (SOL)

Durga Besadii Tai
a Hutt - the only offspring of Aruk the Hutt - was a minor crimelord who rose to power a decade after Jabba the Hutt's death. Durga was larger than Jabba, and was distinguishable by the large, dark green birthmark on his face. Aruk took a huge chance in raising Durga, given that the birthmark would make his socially unacceptable. Durga was only 100 standard years of age when the Empire reached its height, serving Aruk until the old Hutt was poisoned by Jabba and Jiliac, through Teroenza. Durga suspected foul play, but couldn't prove it, so he had Aruk's body frozen and shipped to Coruscant for an autopsy. Durga exercised his right to take control of the Besadii clan, but met with strong opposition. The mysterious deaths of several Besadii Hutts quieted the resistance, deaths which Durga had arranged through a tenuous alliance with Black Sun. As Durga rose in power, Prince Xizor realized that he could control a good portion of Hutt business by controlling Durga. The Hutt was continually cautioned against selling Besadii out to the Falleen prince, but the need for Black Sun's help became too great. In the midst of his dealings with Xizor, Durga forced Jiliac's hand under the Hutt Old Law, and successfully dispatched the Desilijic leader. Xizor, working in the background, stifled Durga's investigation and manipulated him into a business deal in which Xizor gave the information in return for data on Nal Hutta's shields and weaponry. Durga fell deeper into Xizor's debt when he hired Nova Force to help defend Ylesia, an operation which led to the deaths of much of Nova Force's personnel and the complete loss of the Ylesian operation. The complete loss of Ylesia led Durga to eventually become one of Prince Xizor's *vigo*'s, commanding his own moderate empire. He and many of his retainers allow any number of taurill to accompany them wherever they travel. Durga obtained the secret codes Jabba had hidden in his Tatooine citadel. The codes provided Durga with access to the New Republic's central databases on Coruscant. He had also contracted the brilliance of the latest clone of Bevel Lemelisk, whom he promised carte blanche to rebuild a better weapon. However, like many Hutts, Durga was always searching for bargains, and many of the systems and components were poorly made or outdated. It was Durga who executed Crix Madine aboard the Darksaber, and it was on the doomed station that Durga died, when it was crushed between two huge planetoids in the Hoth asteroid field. (DS, SE, THG, RD)

Durgard Brarun
this Duro was the Vice-Director of CorDuro Shipping, during the height of the Yuuzhan Vong invasion of the galaxy. He was one of the

growing group of Duro who protested the fact that the New Republic placed refugees on the surface of Duro in return for their labor in restoring the planet's natural environment. His sister, Ducilla, was a vehement opponent of the New Republic, and spent most of her time speaking out against the Republic's lack of defense against the Yuuzhan Vong. He even told Luke Skywalker that he would rather have Emperor Palpatine running the galaxy, since the Imperial war machine would probably have been better able to repel the alien invaders. He did nothing to support SELCORE's activities, and was one of the first beings approached by the Peace Brigade in an effort to short-circuit the work of the New Republic in favor of the Yuuzhan Vong. He agreed to provide the Yuuzhan Vong with the refugees transplanted to Duro as payment for the promise that Duro would be left unharmed if the Yuuzhan Vong used it as a base from which to strike at the Core Worlds. However, outside forces rallied to save Duro, and Durgard Brarun was captured by the Yuuzhan Vong and brought before Tsavong Lah. Durgard tried to plead his innocence in the resistance, but the Warmaster would have nothing of it. Durgard Brarun and a number of other CorDuro officials were eventually fed to the creature known as Tu-Scart. (BP)

Durgeon
this planet was the site of an Alliance base during the Galactic Civil War. The base was wiped out by the bounty hunter Beylyssa. (SWAJ)

Durhant
this man was one of the Ministers who formed the government of the planet Danoor, shortly after the Battle of Endor. He was a contemporary of Waric Nane. Like his fellow Ministers, Durhant believed that the *Lance of Endor* was, in truth, a New Republic ship sent to maraud the Kathol Outback. After hearing from Kaiya Adrimetrum and the crew of the *FarStar*, though, he began to see the truth. (KO)

Durindfire
an alcoholic concoction that uses a phosphorescent agent to make it light up. (WG)

Durindfire Gem
this precious stone was bought and sold by the Empire to help finance the first Death Star project. They are found only on Tatooine, and very few of the valuable specimens ever left the planet. The Alliance was able to track the movements of large numbers of these gems to determine the various development sites used by the Empire. They also used this information to track down the origins of the Phantom project. (XWPA, TFE)

Durinium
this alloy is resistant to sensor scans, and is valued by smugglers for lining suitcases and small hiding areas. (RD)

Durkii
a hideous, three-meter-tall, monkey-faced reptile. (DCAR)

Durkin, Armanda
the owner of Notsub Shipping, she was a wealthy power broker and shipping magnate based in Mos Eisley, on Tatooine. She liked to gamble on risky ventures, and was able to make these investments pay off more often than not. She and her husband hav been insured by Maltsett Insurance, even though Maltsett declined to pay for damages and injured to her husband caused in a mysterious fire. Maltsett cited an obscure legal reference in their refusal to pay, and was won the hatred of Armanda in return. In an elaborate revenge scheme, Armanda has developed the alter ego Duchess, and steals shipments from herself in order to make Maltsett pay for the losses. (GG7)

Durkteel
this planet is the homeworld of the Saurin race. (CCG2)

Durmag
this Gamorrean was once employed by Abdi-Badawzi as an enforcer, but was traded to Ploovo Two-for-One to pay for a debt. Durmag thoroughly enjoyed his new role on Ploovo's Protocol Team, since Ploovo had a large number of beings who needed "reminders" of their delinquent payments. (AIR)

Durmin, Tajis
this Imperial soldier was trained in combat techniques and weapons skills. He was part of the first Death Star's complement of trooper guards. (CCG)

Durn, Marka
this man was a trader who plied the Nanth'ri Trade Route during the Galactic Civil War in his beat-up Ghtroc freighter, the *DeepHopper*. He was a friend of the Alliance, although he dropped dead shortly after locating the treasure of Celis Mott. He was known in spacer circles as a top-notch navigator, and had automated much of his starship's systems with the help of his droid, R2-C9. (IA)

Duro
1) this planet, located in the Corellian Sector, is the homeworld of the Duro race. Han Solo's grandfather, Dalla Suul, was born on Duros. The Duro race had established a vast starship construction industry, nearly equal to that of Corellia. The government of the system is made up of a consortium of starship construction corporations, with all necessary political decisions being made by the corporations' stockhoders. Thus, any Duro which owns stock in these companies can participate in the governing of the system. The planet Duros itself is uninhabited, since the Duros have covered it with automated farms. The former population, and all visitors, live in twenty orbiting cities that provide easy access to the starship construction facilities. *Note that* Mission to Mount Yoda *claims the planet was later used by the Empire as a dumping ground, and became so toxic that the Duro who lived there were forced to move into*

orbiting space stations. During the Yuuzhan Vong invasion of the galaxy, the Duros High House agreed to place domed cities on the surface of Duro, in order to house the refugees fleeing the aliens. In return, the Senate Select Committee for Refugees agreed to employ the refugees in activities which would restore the planet's natural environment. Despite the underhanded efforts of CorDuro Shipping and SELCORE, the scientists and refugees began to eliminate the toxins and restore the planet's ecosystem. Despite the assurances of SELCORE and CorDuro Shipping, the Yuuzhan Vong ultimately attacked Duro, hoping to destroy the orbital cities and captured thousands of refugees and Duros as sacrifices. In the batlle, all of the cities were destroyed, with the exception of Urrdorf City. (SCRE, GG4, CPL, MMY, REB, THG, BP)
2) a humanoid race characterized by their blue skin, red eyes and long, thin faces. There is no nose on their face. They are a calm, peaceful race (although the *Star Wars Screen Entertainment* software claims that they are reckless innature) and are considered dependable workers and gifted storytellers. Most Duros are interested in space travel, and are employed in one of the many industries that deal in travel between the stars. Those Duros who remain near their homeworld work for one of the many starship construction facilities that orbit the planet Duro. Many of the Duros found off-planet are graduates of the Duro Academy of Deep Space Exploration, and can navigate a hyperspace jump with limited star charting. During the Galactic Civil War, the Duros were ostensibly loyal to the Empire, although the Empire established observation centers at many starship yards to keep an eye on them. During the Yuuzhan Vong invasion of the galaxy, many Duros felt that the New Republic was too lax in its defense against the alien invaders, and several Duros claimed that the galaxy would have been better prepared to defend itself if Emperor Palpatine had still been in power. (SW, SCRE, GG4, BP)

Duro Academy of Deep Space Exploration
a Duro school dedicated to passing on the knowledge of travelling in hyperspace. (SCRE)

Duro Defense Force
known as the DDF, this was the military braintrust which was charged with protecting the planet Duro during the New Republic. (BP)

Duro Relocation Colonies
a series of planetary sites selected to migrate the native Duros from their toxic world. Pii 3 was once selected and used as a colony, but was later abandoned. (SWAJ)

Duro Sector
a area of the galaxy. (WBC)

Duro-crud
this was a slang term defined by the New Republic to describe the muck which covered the surface of Duro, during the effort to reclaim the planet's natural environment. (BP)

Durollia
this city, located on the planet Antared III, was the site of one it's major starports. (GMH)

Duron
it was on this planet that Obo Rin first learned of the Charon race. (GG4)

Duroon
a planet in the middle of one of the Corporate Sector Authority's steer-clear areas. It has a single Authority installation. Duroon has three natural satellites and a varied, temperate to semi-tropical environment. An active volcano fissure runs across the planet's east-west axis, venting large amounts of steam, magma, and radiation. Han Solo and Chewie deliver a smuggled shipment of guns to a race of aliens enslaved on the planet by the Authority, who want to revolt against the Authority. (HSE)

Duroplastic
a high-density plastic. (KO)

Duros High House
this was the primary governmental body of the planet Duro and its orbital cities, during the early decades of the New Republic. The Duros High House struck a deal with the Senate Select Committee for Refugees (SELCORE) during the Yuuzhan Vong invasion of the galaxy, taking on refugees in return for their labor in restoring the natural environment of Duro and in repairing the surface manufacturing facilities. However, it was later discovered by Tresina Lobi that the Duros High House did not want the reclamation project, but several votes on the body were bought out by independent shipping concerns like CorDuro Shipping. (BP)

Duros Sector
one of many sectors of the Nar Shaddaa spaceport, it has been unused since the early days of the Empire. (DE2)

Duros Space Run
this hyperspace route connected the planet Duros with other major commercial centers. (GMH)

Durosian
another name for the Duro race. (COJ)

DuroTech
this starship manufacturer was known for its design of the *Mneffe*-class Superluminal shuttle. (ND)

Durquist
this Conjeni pilot was part of Bruce Mercy's band. Along with Morph, Durquist piloted the *Starburst* during pirate missions. (TSK)

Durrei
this Dark Jedi was a native of Elrood, and helped rally Imperial forces in the Corva Sector after the Battle of Endor. He collected ancient Jedi relics and other mystic artifacts. (SWAJ)

Durren
this planet, located in the Meridian Sector, was the site of the New Republic's primary Naval base in the Sector. (POT)

Durren Orbital
this space station served as the New Republic's primary Navy shipyard in the Meridian Sector. It was located in orbit around the planet Durren. (HT)

Durren Central Planetary Council
this was the primary governmental body which provided leadership for the planet Durren. The Council was a strong supporter of the New Republic, and was the focus of a revolt instigated by Seti Ashgad and Dzym, during the droch's attempt to gain control of the galaxy. (POT)

Durron, Kyp
a native of Deyer, Kyp was taken prisoner by the Empire when his parents were arrested for speaking out against the destruction of Alderaan. Kyp was shipped off to Kessel, and forced to work the spice mines. When Han Solo and Chewbacca are shot down over Kessel and also forced to work the mines, Kyp becomes friends with Han, and together they escape the mines, only to discover the Maw Installation. Upon returning to Coruscant, Kyp is asked by Luke Skywalker to join his new Jedi Academy, for Kyp shows a great deal of Force sensitivity. Kyp agrees, and begins training on Yavin 4. Following Gantoris' death, Exar Kun's spirit then takes control of Kyp's will. Kun shows Kyp the power of the Dark Side, but Kyp's basic nature twists the knowledge. He believes that, even though the power stems from the Dark Side, it can still be used against the Empire. Kun's spirit does nothing to alter this perception, and assists Kyp in retrieving the Sun Crusher from Yavin's gas core and allows Kyp to draw on his power as Kyp begins destroying Imperial worlds. It is when Kyp destroys the Caridan system that Han finally catches up with Kyp, and convinces the young man to return to Yavin 4. Luke then worked with Kyp to return him to the true nature of the Force. As his powers grew, Kyp became a respected member of the Jedi Knights. He befriended Dorsk 82 when the young alien traveled to Yavin 4 for training, and the pair were dispatched to Corbos when the miners there unearthed an ancient creature. Kyp managed to defeat a small Leviathan, but the creature's death awakened an even larger one. The combined efforts of Kyp, Dorsk 82, Kirana Ti, and Streen managed to defeat it. He soon became one of Skywalker's new Jedi Masters, but began to question Skywalker's training methods and philosophy. Kyp believed the Jedi were above the common being, and could roam the galaxy and dispense justice as they saw fit. He continued this philosophy with his first student, Miko Reglia, when the formed the Dozen-and-Two Avengers. However, the Avengers were unprepared for the onslaught of the Yuuzhan Vong, and the small squadron was nearly destroyed at Helska. Only Kyp remained, and he vowed to exact a suitable retribution on the alien invaders. In this endeavor, Kyp found himself again at odds with Master Skywalker, who refused to condone Kyp's vigilante plans. Kyp set out again on his own, forming Kyp's Dozen. They tried to rescue Wurth Skidder from the Yuuzhan Vong clustership *Creche'*, but arrived too later to save him. Kyp destroyed the immature yammosk which was controlling the ship, leaving it for dead in orbit around Fondor. (JS, DA, COTF, JAL, VP, JE)

Durron, Zeth
Kyp's brother, sent to the Imperial training center on Carida and killed when the planet was destroyed by Kyp. (JS, COTF)

Dursa Conegan
this Alliance Special Operations officer served under Crix Madine during the Galactic Civil War. Conegan was ordered to investigate the work being done on the Death-Hunter project, in the Jaemus System, after special agent Tigress stopped sending back reports. (SWJ9)

Dusat, Jord
a human colonist living in Ingo, he was a rebel and a troublemaker. He was also a fairly accomplished landspeeder racer. He worked for Thall Joben, who was his best friend, as his personal mechanic. (DCAR)

Duskhan League
the Yevethan government ruling in the Koornacht Cluster. It was formed following the takeover of the Black-15 shipyards, and was led by Nil Spaar. Thirteen worlds in the Cluster were considered full members of the League, and included N'zoth, Wakiza, Zhina, Tizon, Doornik-207, Z'fell, Faz, and Kutag. (BTS, SOL)

Dust Fever
this illness was common among young children on Tatooine. Luke Skywalker had it when he was about nine years old. (JLS)

Dust-corn
this crop, grown on the planet Skann, is one of the key ingredients in the creation of Skannbult Likker. (GG9)

Dust-happy
this is Corellian slang for anyone addicted to spice. (TFE)

Dustangle
a Duro archeaologist, and Dustini's cousin. (MMY)

Dustini
a Duro, he was helping the archeaologists preserve the Duro history in the Valley of Royalty when Kadann started stealing their artifacts. Dustini was elected to leave Duro and seek help from the Alliance, which he did. (MMY)

Dustrose
this was the pseudonym given by Ylenic It'kla to the flame-haired, female *Jensaarai* he battled with Nejaa Halcyon and the Jedi known as Desertwind. Dustrose was a compatriot of Nikkos Tryis, and was the first to die in the confrontation. (IJ)

Dutan Kelliv
this Arcona was a cousin of Dutan Lee, and was a supervisor at Gallisport's SoroSuub munitions factory, and often provided classified information on shipping schedules and and security procedures to Dutan Lee. (SWJ9)

Dutan Lee
this Arconan arms dealer was a fixture in the Minos Cluster for almost twenty years. His entire nest was primarily involved with manufacturing and exporting mining equipment and supplies. Those family members who didn't work within this operation held positions of authority within the Cluster. He used the family mining business as a front, and supplied weapons to criminals and Alliance agents with equal passion. His primary base of operations was never in the same place twice, providing him added protection from Cluster criminals and Imperial forces. Steady customers discovered his new locations through a complex network of informants. His arms dealings were often undermined by his youngest sister, Dutana Leara. (SWJ9)

Dutan Mining Supply Exports
this mining equipment and supply dealership is the legitimate front for Dutan Lee's weapons smuggling operation. It was located in the city of Gallisport. (SWJ9)

Dutana Leara
this Arcona was the youngest sister of Dutan Lee. She was addicted to salt, and tended to talk too freely while under the influence. All of the Dutan nest was involved with Dutan Lee's arms dealership, and Dutan Leara often provided information on his dealings to Minos Cluster authorities. Her babblings led to a number of failed arms deals. (SWJ9)

Dutch
Jon Vander's nickname as an Alliance starfighter pilot. *Dutch was portrayed by Angus McInnis in* Star Wars. (SW, CCG)

Dutra Zeneta
this aging Jin served as the commander of several Alliance special agent teams, notably Scandium and Shroud Teams. He was one of the few survivors of the Weelte-ir Massacre, as well as the Vidicx and Loac Campaigns. After the deaths of his team in the Wellte-ir Massacre, Alliance Command was worried that he was suicidal. However, he requested and received permission to use Shroud Team as a foster agent group, and worked hard to make sure isolated agents made it home. His primary skills were in the areas of tactics and infiltration, and those agents that served under him did so with intense loyalty. (SWJ10)

Dutyfree
this Alliance transport ship was captained by Areta Bell during the year leading up to the Battle of Hoth. Captain Bell commanded the ship during the evacuation of Hoth, and was escorted through the Imperial blockade by Wedge Antilles and Luke Skywalker. (IR)

Duu'ranh
this is a sentient race of humanoids. (TT)

Duunir
this Society of the Black Bha'lir purchased huge tracts of land on this jungle planet, using them as refuges for the remaining black bha'lir they rescued from Iyred. (BSS)

Duwani Mechanical Products
this ancient manufacturer produced the 3DO series of protocol/service droids some 4,000 years before the Battle of Yavin. (TOJC)

DVL-181
this Alliance outpost was known as the Quagmire by the soldiers who were stationed there during the Galactic Civil War. Located on the swamp planet Aracara, it served as a staging area for X-Wing fighters in the sector. DVL-181 was created from the abandoned Aracara Testing Facility. (HAS)

DV5
this was one of the Empire's many security classification levels. (BI)

DW-5
this was a model of holdout blaster developed by BlasTech during the early decades of the New Republic. (BP)

***Dwarf*-class Freighter**
this 150-meter freighter was built by Rendili Star Drive. It could transport up to 1,500 metric tons of cargo. It required a crew of 400, and was armed with 9 quad-laser batteries and a single turbolaser. The *Dwarf*-class had a gently-curving hull reminiscent of various Mon Calamari designs. (WG)

Dweebit
this small, reddish-brown beetle was developed by the Yuuzhan Vong as an environmental weapon. The Yuuzhan Vong used swarms of dweebits to destroy the ExGal-4 outpost on Belkadan, providing cover for their landing on Helska and their invasion of the known galaxy. Groups of dweebits lived in the root systems of the plants of Belkadan, exuding a chemical mix of excrement into the soil. As the plants received nourishment from the soil, they "exhaled" a noxious mix of gases into the atmosphere.Since the dweebits were prolific breeders, they eventually established huge underground populations. As they multiplied, they affected virtually every form of plant life on the planet, fouling the air of Belkadan at an ever-increasing rate. The noxious atmosphere eventually began generating intense storms and rendering the planet a toxic wasteland. (VP)

Dweezel
this is a gooey pastry made by the natives of Mos Espa, on Tatooine. (TPM)

Dwelling Circle
this section of the primary city on Kegan was dedicated to the housing facilities of the Keganites. (FFT)

Dweomilis Advisory Foundation
this defense system think-tank and policy advisor board was one of the original Contributing Sponsors of the Corporate Sector Authority. Dweomilis works with companies like BlasTech and Santhe/Sienar Technologies to help define and administer defense manfuacturing. It was rumored that Dweomilis was a major contributor to the Empire's cloaking device program. (CSA)

Dwess
this weasly Rodian worked as a spice merchant in Mos Eisley during the Galactic Civil War. (GG7)

Dwoob
a large creature native to the planet Gamorr, the dwoob was raised by the Gamorreans for its tough hide. Dwoobs were also used as draft animals, but their ornery nature made them difficult to control unless the driver was experienced. (SWJ14)

Dx-9
Telgorn's first Delta-class transport ship. It is 20 meters in length, and has a normal crew complement of 5. The Empire used these transports to move stormtrooper squads. It boasts the following shipboard components:
8 Taim and Bak KT4 Laser Cannons
4 ARMek SW-2 Ion Cannons
2 Krupx MG7 Proton torpedo LauncherS (5 torpedoes each)
Front/Rear Projecting Novaldex Shields (rated at 80 SBD)
Quadanium steel armored Titanium Alloy Hull (rated at 40 RU)
(TIE)

Dx-9s
Telgorn's second-generation Delta-class transport ship. It is 25 meters in length, and has a normal crew complement of 5. The Empire used these transports to move stormtrooper squads. It boasts the following shipboard components:
8 Taim and Bak KT4 Laser Cannons
4 ARMek SW-2 Ion Cannons
2 Krupx MG7 Proton torpedo LauncherS (5 torpedoes each)
Front/Rear Projecting Novaldex Shields (rated at 80 SBD)
Quadanium steel armored Titanium Alloy Hull (rated at 40 RU)
(XW)

Dxun Beast
a huge, winged reptile native to the Dxun moon of Onderon. They have flat, wedge-shaped heads with 10 horns, two short arms, a huge wingspan, and long tails. They are extremely territorial, and will violently defend their lands. The Jedi Master Arca hoped to use them to protect the Sith knowledge obtained from Freedon Nadd by placing all Sith artifacts on the Dxun Moon. Exar Kun was able to use the Dark Side of The Force to strike the Dxun down and gain entry to the storehouse. (DLS)

Dxun Devourers
Another winged denizen of the Dxun moon, these flying creatures are somewhat smaller than Dxun Beasts, but doubly vicious. They also have two arms, but they lack the horns that the Beasts have. Instead, they have a long, jutting lower jaw, which is pointed. This lower jaw is used as a attack weapon. (DLS)

Dxun
one of four natural satellites of the planet Onderon, Dxun was the closest to the planet, and the home of the Dxun Devourers and Dxun Beasts. In a precise balance of nature, the Dxun moon orbits extremely close to Onderon on a regular basis. Its orbit is so close that the atmospheres of both bodies begin to mix, allowing the vicious beasts to migrate from the moon to the planet. For this reason, it was known to the Onderonian natives as the "demon moon." At the order of the ancient Jedi Master, Arca, a tomb for Freedon Nadd and his Sith artifacts was built on the Dxun moon of Mandalorian iron. (DLS, TSW)

DX#4/R2P
this data card format was created by the Empire. It restricted information on data cards to Imperial access only. (GG9)

DY-225
a BlasTech heavy blaster pistol. (GG9)

Dyanthis Vine
a dark-leaved, creeping plant. (POT)

Dyer
this Imperial Colonel was assigned to coordinate the defense of the control bunker on the forest moon of Endor, as part of the garrison stationed there during the construction of the second Death Star. A natural leader, he worked well with Moff Jerjerrod during the initial planning phases of the installation's security measures. Among the defenses they developed was the reserve force of stormtroopers and other personnel maintained outside the main bunker, which could arrive shortly after an invading force and wipe them out. (CCG10)

Dying Slowly
this is the former name of the town called Death, located on the planet Jubilar. It was the capital city of the planet's Regional Sector Four. (TBH)

Dymek
manufacturers of starship weaponry and detonation devices. *Note that this corporation was described as* Dymex *in* Balance Point. (SCRE, EGV, BP)

Dymex
see Dymek (BP)

Dymurra, Gnifmak
this Loronar Corporation executive was in control of the manufacturing operations in the Meridian and Antemeridian Sectors, in the years after the Battle of Endor. His primary function was as CEO for the Core systems. It was Dymurra who was contacted by Beldorion, who offered the executive wealth and prestige if he assisted in Dzym's plans to control the galaxy. Dymurra agreed, and provided several synthdroids as well as arms to Dzym's forces. These forces, aligned with Seti Ashgad, attempted to gain control of Nam Chorios and launch the drochs into space, but their plans were foiled by Leia Organa-Solo and Luke Skywalker. Leia obtained memos and correspondances which implicated Dymurra in the plot, which were corroborated by the information discovered by Yarbolk Yemm. The executive was imprisoned for his part in the affair. (POT)

DynaCorp
this pro-Imperial mineral and fuel refinery operation was based on the Grande Hyet island of Esseles. (SWJ9)

Dynamic Automata
this corporation was a minor player in the galactic droid marketplace. (SESB)

Dynamic Synergetics, Incorporated
this corporation established a hyperbaride processing plant on the planet Marca, shortly before the downfall of the Old Republic. The Empire nationalized the plant, and wiped all records of Marca from existence, in order to keep the plant operating despite the potential hazards to the native Sekct. (POM)

Dynamitron
an old Jedi training tool built from precisely-poised levers and wheels. The purpose of the dynamitron was to have the student use the Force to set the dynamitron in motion. It involved a series of complex mental manipulations. (COJ)

Dynasty
this modified Corellian YT-1210 light freighter was owned and operated by Axtor Bridgeman. The ship's weapons consisted of a single, turret-mounted laser cannons and a pair of concussion missile tubes. (GG6)

Dyne
this manufacturer produced sublight engines for starships, during the last years of the Old Republic. (X1)

Dyril
this gawky, gangly man worked with Hoke as the repair and maintenace team of the Q'Maere Research Facility, during the time Moff Sarne used the facility as a penal colony. (KR)

Dysart
a species of grazer native to the moon Yavin 8. (GG2)

Dysis
the middle of three continents - in terms of size - on the planet Algara II. It contains ths cities of Kel and Tauve. (PG2)

Dysk Moosea
this minor criminal worked for the Exalted Torcaigne on Attahox. (CSWDW)

Dyson, Harkin
this alias was used by Hiram Drayson when he met Joto Eckels on Coruscant. Eckels was returning with the remains of the Qella

recovered by Kroddok Stopa and Josala Krenn, and Dyson was the collector to whom they were delivered. It was Dyson who had picked up the funding for Eckels' mission to Brath Qella, after both the New Republic and the Obroan Institute withdrew support. Drayson delivered them to Joi Eicroth for analysis, under the auspices of Alpha Blue. (TT)

Dystra, Myleena
this woman was a native of Coruscant, and was a member of a wealthy and influential family. She could attend the best schools, and lived in a grand estate, until her parents were arrested for being suspected Alliance agents. Most of the others were released, but Myleena never saw her parents again. An orphan, she was sent to a COMPNOR readjustment camp and forced to learn about the New Order. Little did she know that her parents were truly Alliance agents. She discovered this when an Alliance SpecOps teams liberated her from the camp and took her to a safeworld, where Alliance doctors reversed much of the Imperial brainwashing she had endured. She devoted the rest of her life to working toward the ideals of her parents, and eventually became an agent in the New Republic's Security Force. (HR)

Dyyz Nataz
a former police officer in his home system, Nataz was a tough cop who was sent out to deal with violent sociopaths. He became a Sector Ranger, and ran into Spurch Goa soon after. They worked together on a case involving a counterfeit credit ring, only to discover that Jabba the Hutt had set it all up to remove the Rangers. Gank Killers ambushed them and killed their other partner, Thaffe, before Nataz and Goa went berserk and killed the Ganks. The two then sent the Ganks' ship on a collision course with Jabba's palace asteroid, causing innumerable damage but missing Jabba in the attempt. This stunt earned Nataz the nickname "Megadeath." They were expelled from the Rangers and hit out on Nar Shaddaa, laying low to avoid Jabba and doing jobs on the side. Dyyz's race was not known, for he wore a full-body suit of ancient Ithullan armor and a rusty, skull-shaped helmet. (DE1, DESB)

DZ-9
this model of shield generator was a low-power unit, providing the barest of protection for small ships. (TT)

Dzass IV
a planet. (WSV)

Dzym
this droch, a native of the planet Nam Chorios, was nothing more than an unremarkable member of his species before Zubindi Ebsuk tried to artificially grow drochs larger in order to please Beldorian the Hutt. The droch race already had some latent sentience, and Zubindi's chemical and genetic manipulations brought out a high level of intelligence in Dzym. For 250 years, Dzym grew strong and powerful, initially using physical contact to drain the lifeforce out of people before learning how to use other drochs to do the work for him. Realizing that he couldn't storm the galaxy without a fight, Dzym attempted to enslave members of the Chorian population in order to meet his needs. Beldorian the Hutt was his first choice, but the Hutt proved to be too weak. When Seti Ashgad was imprisoned on Nam Chorios, Dzym quickly stepped in and took control. Using the Force in a crude fashion, Dzym fashioned himself a human appearance and posed as Ashgad's secretary. Dzym used the human to incite the more recent inhabitants of Nam Chorios to revolt against the Oldtimers, especially the Therans, and eventually was able to make contact outside the system. Using Ashgad as his mouthpiece, Dzym forged an alliance with Loronar Corporation, providing Spook crystals in return for weapons and political backing. The true goal was for Dzym to get off-planet and spread the Death Seed. As Loronar began developing CCIR technology, Dzym continued to wield his influence. When Ashgad seemed to be beyond his years, Dzym began providing his with added lifeforce, and they devised a story that Seti Ashgad had a son to explain the human's rejuvenated appearance. The droch then realized, with the fall of the Empire and the rise of Luke Skywalker and Leia Organa-Solo, that his time had come. He used Ashgad to lure Leia to Nam Chorios, where he hoped to detain her long enough for the New Republic's Provisional Council to squabble about her successor. In the meantime, Loronar began producign Needles and synthdroids, and provided Dzym with enough firepower to engage the Republic fleet. Using his subservient drochs, Dzym infected the New Republic's fleet by tarnsporting them on Ashgad's body, while creating panic and rebellion on worlds throughout the Meridian Sector. The droch's plan would have worked except for Leia's escape from captivity and the presence of Luke Skywlaker on Nam Chorios. Together, the discovered Dzym's plots and exposed them to the natives of the planet. Dzym and Ashgad tried to flee the planet and start their war on their own, but they were destroyed when Luke managed to communicate with the Spook crystals in the Needles. They turned on Dzym's ship and destroyed it. (POT)

D11
this Kuat Drive Yards freighter was the follow-up to the successful D9 Runner. The D11 had better armament than the D9, and was much faster. (SSR)

D20
a variety of propellant gas used in extra-vehicular space suits. (SOL)

D4V
slightly small than an R2-unit, this determined little maintenance droid was part of the minimal droid pool at the Empire's hyperbaride plant on Marca. (POM)

D435
this G-1 series droid worked for the Tredway family on the 24 Tredway mines, in the Sil'Lume Asteroid Belt. It was able to save Dena Tredway, getting her to the asteroid's medical facility, shortly after Imperial Governor Parnell destroyed the asteroid base. After Dena was delivered to Luke Skywalker for transport to Ire Eleazari's asteroid, D435 deactivated itself to avoid Imperial capture. (JH)

D8-Red
this was the designation of a secret base maintained by the Empire's Ubiqtorate in the Ringali Nebula. D8-Red was built on a stable planetoid, and was home to the Special Navy forces. (FOP)

D812
this Alliance scouting and reconnaissance team was led by Mils Gessak, and searched for forward outposts during the Galactic Civil War. (HAS)

D9 Runner
this was a series of light freighters produced by Kuat Drove Yards. The D9 Runner measured 23 meters in length, and coudl transport up to 4 passengers and 75 metric tons of cargo. The D9 Runner was one of KDY's first freighter designs produced during the New Order, and found great acceptance for its low price and reliability. It was eventually replaced by the D11 model, which was faster and better-armed. (SSR)

D9020616
this data file, created by Mon Mothma, was part of Leia Organa-Solo's personal archive. It contained the official decree that allowed Alpha Blue to exist as a secret governmental agency. (BTS)

D99-X
this maintenance droid was abandoned when its starship was destroyed in space. It became what is commonly known as a void droid, and patrolled the Paradise System Junkyards. (SH)

* E *

E-Droid
see Evolution Droid (CCC)

E-elz, Entoo Needaan
this small, slender man served as the primary contact for anyone dealing with Jorj Car'das, in the years following his disappearance into the Kathol Outback. He preferred to go by the name Entoo Nee. He met up with Talon Kaarde on Dayark, and offered to bring him to Exocron. Kaarde was forced to decline, after being intercepted by some of Rei'kas' goons. Entoo Nee later met them at Rintatta City, on Exocron, when Karrde finally made it to the planet. Entoo Nee led them to Car'das' compound, and introduced them to an aging old man. When Karrde returned later, after defeating Rei'kas and his pirate fleet with the help of the Exocron Combined Air-Space Fleet and the Aing-Tii monks, Entoo Nee allowed them to greet the real Jorj Car'das. (VOF)

E-series Droid
1) antique short, humanoid droid used for household tasks. They have round heads with eyes and nose, but no mouth. They tend to work together, making friends and becoming inseparable. (DRO)
2) a series of protocol droids. (BTS)

E-Wing
this starfighter, which employs the R7 astromech droid, was the first starfighter to be fully designed and built under the auspices of the New Republic, and was created by FreiTek Incorporated. The ship, while visually like the X-Wing, has a pair of stable wings. It dishes out punishment and can take it equally well. It uses the R7 droid to take advantage of a redesigned hyperdrive system. The weapons systems leave something to be desired, being based on a synthetic Tibanna gas that isn't as good as the real thing. The New Republic employed two models of the E-Wing. The basic A-Model is 11.2 meters in length, and is armed with three heavy blaster cannons and a proton torpedo launcher. The B-Model is nearly identical to the A-model, except that Mon Calamarian techs have tripled the power input to the weapons systems. This makes them extremely powerful, but if the couplings fail and the weapons overheat, they can be extremely dangerous. (DE1, DESB, EGV)

E-Web Blaster
MerrSonn's EWHB-10 heavy repeating blaster. BlasTech also produced a version of this weapon. (ISB, RPG, TLC)

E-Web (15) Heavy Blaster
this was the upgraded form of the original EWHB-10 blaster. They are virtually indistinguishable to most users, although the E-Web(15) uses a Gk7 CryoCooler and a small shield generator. (TTSB)

E-11 Trooper Rifle
a BlasTech military laser weapon used by stormtroopers, it has a quarter-centimeter aperture. It can be fired continuously, but only at low-power settings. They were so heavily produced that, between stolen shipments and weapons scavenged from battlefields, the Alliance had almost as many of these rifles as the Empire. The weapon was cloned by SoroSuub as the Stormtrooper One rifle. (SME, CCG, CSA)

E-11/S
this modified version of the standard E-11 stormtrooper rifle had a slug thrower mounted just below the blaster barrel. A lever allowed the user to toggle between firing blaster bolts, slugs, or both at the same time. (GG11)

E-11A1
this heavy blaster was produced during the early decades of the New Republic. (HT)

E-11B Trooper Rifle
this modified version of the basic BlasTech E-11 rifle was developed by the BlasTech employees who defected to the Alliance shortly before the Battle of Endor. An enhanced cooling system was used to allow for a greater rate of fire. The weapon saw use in the Alliance's struggle to capture the Imperial shield generator during the Battle of Endor. (CCG10)

E-15A
this BlasTech asssault rifle was standard issue to New Republic soldiers during the Yuuzhan Vong invasion of the galaxy. (HT)

E-16/x
this small ion engine was developed by Incom for use on the T-16 Skyhopper. (EGV)

E-2
the designation of an ancient series of asteroid mining ships designed by Byblos Drive Yards. The E-2 miner is an insectoid ship that looks small. However, the E-2 is actually 110 meters in length. Instead of using tractor beams to move asteroids, the E-2 is equipped with eight rugged claws which can dig into stone and grasp an asteroid beneath the main body of the miner. Each E-2 is also equipped with plasma drills to cut away useless rock to reveal the ore within. A crew of 14 manned the ship, with four gunners handling the plasma drills. The removed stone is sucked up into a central vacuum system that deposits the material in a sorting area. Valuable ores are sent into storage bays, while other material is sent to a processing plant to be turned into fuel. Each E-2 miner has a command crew of four, a bridge crew of ten, and over 100 miners. Finhead Stonebone was one of the first to recognize the potential of E-2 miners

in his pirating operation in the Stenness Systems some 4,000 years before the Galactic Civil War. He modified his E-2s to attack the ore haulers made from Ithullian Colossus Wasp carapaces. (TOJ, EGV, TOJC)

E-3PO
this chrome-plated protocol droid was part of the Imperial garrison which was stationed on Cloud City. E-3PO's assigned role was that of human-to-alien translator, a role he fulfilled when he relayed to Ugloste the necessary modifications to allow carbon-freezing to work on humans. (CCG5)

E-5
this tall, thin droid was produced by Baktoid Combat Automata as an assassin droid, and as a direct replacement for the battle droids used by the Trade Federation during the Battle of Naboo. They were given mediocre verbobrains, allowing them to have a measure of independence that removed the need for a Droid Control Ship. (RP)

Ealor
this was a temperate planet, located in the Bysis System, covered with temperate forests and grasslands. (COG)

Ean
this New Republic Navy officer served as Wedge Antilles' tactical officer aboard the *Yavin*, during the assault on Almania. (TNR)

EAR
this piece of surveillance equipment was used to eavesdrop on remote conversations. (PGT)

Earl of Vis
this man, the cousin of an ancient king of Naboo, built a large banqueting rotunda in the city of Theed. (IWE1)

East District Trail
a travel route on Lucazec. Like many other roads on the planet, it is little more than two wheel ruts in the dirt. (BTS)

East Minor
this section of Coruscant's Imperial City is famous for the Trophill Gardens. (SOL)

East Platform
Boba Fett's landing site at Cloud City (ESB)

East Vacaliv
this seasonal wind storm ravages the southern latitudes of the planet Iotra. (GG12)

Eastport
one of three major spaceports located in Imperial City on Coruscant. (BTS)

Eater
an alien creature, the eater is a species of furred, warm-blooded, reptilian predator native to Masterhome. (SWCP)

Eater of Fire Creepers
this Qom Jha was the Bargainer of his nesting, and was one of the many who welcomed Luke Skywalker to Nirauan. However, he resented the presence of Mara Jade, because of her former allegiance to the Empire. Eater of Fire Creepers was also distrustful of the Qom Qae nesting led by Hunter of Winds, because the other Bargainer failed to deliver the plea for help to Luke. (VOF)

EB-89
this was the model number of a series of starship engine maintenance droids produced by the Empire. (BI)

Eba
a Wookiee doll given to Jaina Solo by Chewbacca.
(CS)

Ebareebaveebeedee
this Squib reclamation ship Commander was known as the "Illustrious Chieftain of the Junkyards." He had ruled the Squibs as king for more than 40 years before the Battle of Yavin. He was responsible for the placement of Squib spies on capital ships, creating a network of informants who could inform the Squibs of the location of Imperial garbage dumps and battle sites. This allowed the Squib race to flourish during the later years of the New Order. He commanded the momship *Thrifty*, and negotiated with the Alliance for information on the whereabouts of a gravity-well projector that could be used to detain the *Elusive*. (SH)

Ebe Crater Valley Gorge
located on the planet Tatooine, this landmark was situated on the Mos Espa podracing course. (RAC)

Ebe Endocott
this Triffian was recognized as one of the best podracers of the Outer Rim. He had three semi-pro victories on the Malastare racing circuit before he moved up to the big leagues, and entered into the Boonta Eve Classic on Tatooine. There, he eventually lost the race to Anakin Skywalker. (RAC, IG1)

Eberon Spider
a predatory arachnid with a poisonous bite, the eberon spider performs a brief display before it attacks. (JHS)

Ebiwaan
this planet, located deep in Imperial space, forms one end of the Leisure Corridor. (GG9)

Ebla Beer
an alcoholic brew favored by Captain Huba. (DRO)

Ebon
a rare, black wood. (TFE)

Ebon Coursers
this was a group of seven bounty hunters who worked as a team during the height of the Galactic Civil War. (SWJ1)

Ebra
this planet is the homeworld of the Ebranite race. It is the second planet in the Dousc System, and is covered by seemingly endless, rugged mountains. The crust of the planet is riddled with caves and canyons. (GG12)

Ebranite
this humanoid race has evolved in the harsh canyons of the planet Ebra. The Ebranites have six, multi-jointed arms that allow them to climb the rocky canyon walls. Each arm ends in four long fingers and two opposing thumbs, which provide sure grips in almost any situation. Their two legs are short and heavy, having evloved in support of their large upper bodies. Thus, Ebranites have difficulty walking upright and prefer climbing over walking. They are fiercely loyal to their families and their clans, and early Ebranite civilization was marked by clan wars. The clans have since become interconnected, and the advancement of their race has been remarkable. There are clans that have remained at war with each other, much to the dismay of the leadership council. The Ebranite race's ancient wars were violent, for the Ebranite physiology pumps huge amounts of adrenaline when they are under stress. They are calm peaceful under most circumstances, but can be whipped into a combat rage in almost no time. They have a primitive technology, and were subjugated by the Empire and put to work in the lu-ramin mines. Many fled their homeworld ot join the Alliance. (GG12)

Ebranite Lu-ramin Oilmead
this beverage is created with lu-ramin as its base. (GG12)

Ebrihim
the elderly male Drall hired by Princess Leia to tutor her children during the Corellian Trade Summit, Ebrihim is a rotund Drall with fierce, jet-black eyes. He doesn't take the Force seriously, although he does believe in it. He has a wide range of knowledge about the Corellian Sector, and planned to take the Solo children on a number of field trips before Thrackan Sal-Solo seceeded the Sector from the New Republic. Ebrihim is accompanied by his droid, Q9-X2. (AC)

Ebyl
this city is located on the western penisula of the continent of Forethought, on the planet Ropagi II. It is connected to Ropagis, Torvane, and Balarik via monorail service. (TSK)

Ec Pand
this planet was the primary world of the Ec Pand System, which was part of the Induparan Crown Worlds during the height of the New Order. (PP)

Ecclessis Figg Variation
Sabacc variation in which, in the final round, all odd-numbered face cards are subtracted - rather than added - to a player's final score. (DA)

Echani
this deadly martial art was practiced by the Royal Imperial Guard during their training on Yinchorr. It involved the use of a pair of short, sharp-bladed knives. (CE)

Echnos
this is the formal name of the fourth of six moons orbitting the gas giant Tinn VI. Thus, it is often referred to as Tinn VI-D. It was discovered by a group of Old Republic explorers who had to make an emergency landing. The strong magnetic pull of Tinn VI forced them to re-emerge from hyperspace to realspace, an event which continues to happen from time to time. Thus, many hyperspace routes give the planet and its moons a wide berth, but Echnos managed to grow into an important trace center in its sector. The inhabitants of Echnos have built a huge, 2000-story city-dome under which they exist. The dome seals in atmosphere and maintains eight airlocks for entry and egress of starships. (SWAJ)

Echnos City
the capital city of the moon Echnos, it is the sight of a weekly blastboat demolition derby. (SWAJ)

Echo Base
code name for the Rebel base on Hoth. (ESB)

Echo Eight
this was Keela Egast's callsign, while she was a member of Echo Flight. (SFT)

Echo Five
this was Rhys Dallows' callsign, during his tenure as a member of Echo Flight. (SFT)

Echo Flight
this group of starship pilots was subordinate to Bravo Squadron, and was made up of pilot trainees within the Royal Naboo Security Forces. The trainees who were admitted to Echo Flight had to pass the education given within Delta Flight. They flew in standard N-1 starfighters as well as Naboo Police Cruisers, but their ships were painted blue to indicate their training status. Shortly before the Battle of Naboo, the command and training of Echo Flight was turned over to Essara Till. During the defense of station TFP-9, Echo Flight was to be assigned to protect the station, once the *Velumina* was driven off. (SFT)

Echo One
this was Evenyl Yob's callsign with Naboo's Echo Flight. (SFT)

Echo Seven
Han's patrol callsign at the Rebel base on Hoth. (ESB)

Echo Six
this was Harlaan's callsign, while he was training with Echo Flight. (SFT)

Echo Station 3-8
Alliance outpost on Hoth which first sights the Imperial probe droid. (ESBN)

Echo Station 3-T-8
Alliance outpost on Hoth which first sights the Imperial walkers. (ESB)

Echo Station 5-7
Alliance outpost on the north ridge of Hoth's Echo Base, site of the Imperial walkers' first attack. (ESB)

Echo Three
Luke Skywalker's patrol callsign at the Rebel base on Hoth (ESB)

Echo Two
Kerl's callsign, during his tenure as a member of Echo Flight. (SFT)

Echolocator
a device which uses reflected sound waves to locate a target. (COJ)

Eckels, Joto
this contemporary of Kroddok Stopa held a doctorate degree while teaching at the Obroan Institute. He was performing research on Hoth when Stopa requested his assistance at Brath Qella. He took his research ship, the *Penga Rift*, to Brath Qella, but was too late to save Stopa. He did manage to recover the bodies of Stopa and Krenn, as well as begin the excavation of several Qella bodies. These he returned to Coruscant, turning them over to the investor who financed his mission, Harkin Dyson. (SOL, TT)

Eckener, Hugo
this man served as the Minister of architecture on the Naboo Advisor Council serving Queen Amidala. (IG1)

Eckless
this planet was subjugated by Hahz Fallone some twenty years before the Battle of Yavin, when he began mining the planet for minerals and ores. The native population fought back and managed to oust him from control, but he stole the Black Sphere before he left. (ND)

Eclipse
the first Eclipse-class Star Destroyer, the *Eclipse* was used as the flagship for the reborn Emperor Palpatine. It was destroyed when the Force storm Palpatine sent to destroy Luke Skywalker turned on Palaptine himself. The storm consumed Palpatine and eradicated the *Eclipse*. (DE1)

Eclipse II
this Eclipse-class Star Destroyer was built by the second reincarnation of Emperor Palpatine, following the loss of his first ship, the *Eclipse*. Palpatine took the *Eclipse II* to Onderon, in an attempt to obtain the body of Anakin Solo for clones. A New Republic assault team, led by Chewbacca and Kam Solusar, infiltrated the ship and reprogrammed its navigation systems. They fled the ship as it jumped into hyperspace, bound for Byss. When it emerged from hyperspace, the *Eclipse II* crashed into the new Galaxy Gun, which began to fires its projectiles in its death throes. One projectile was launched successfully, and it ploughed into the planet Byss, destroying it and all of the Imperial ships in orbit around it, including the *Eclipse II*. The New Republic assault team barely escaped. (EE)

Eclipse Rider
this YT-1300 freighter was rented by Wedge Antilles and Ooryl Qrygg to scout a possible source of X-Wing parts on Rishi, shortly before the Battle of Thyferra. (BW)

Eclipse Sail Barge
Gefferon's premier pleasure sail barge. (RPG)

Eclipse Team
this was the designation of one of the Alliance's Special Forces groups. (GG12)

Eclipse-class Star Destroyer
this huge warship was designed by Emperor Palpatine himself, and was years in the planning at the Kuat Drive Yards. Twice the size of its forerunner, the Super-class Star Destroyer, the Eclipse-class was 17,500 meters in length. Manned by 708,470 crewers and 4,175 gunners, the Eclipse-class was designed to instill fear, much like the Death Star. It was the first Imperial ship to use the awesome axial superlaser. This immense weapon, a single laser based on the eight-laser Death Star superlaser, was capable of destroying an entire planet from orbit. It employed a series of focusers and generators to form the single laser. The Eclipse-class was also equipped with 550 heavy laser cannons, 500 turbolaser batteries, 75 ion cannons, 100 tractor beam projectors, and 10 gravity well projectors. Fifty TIE Interceptor squadrons, eight TIE Bomber squadrons, and 100 AT-ATs were nestled in hangars that could hold an entire Victory-class Star Destroyer. It was made from all-black hull components, making it nearly invisible to the naked eye. (DE1, DESB)

Ecls Industries
this small corporation produced a variety of equipment which used tiny repulsorlift engines, such as sleight boxes. (PSG)

ECM-598
this Chiewab Amalgamated Pharmaceuticals medical kit was considered a must-have for scouts and military field personnel. It was small and lightweight, yet contained a complete array of tools and a large supply of medicinals. It also had a built-in tutorial program for non-medics. (ROE)

Economics of Hyperspace Troop Movement
Han Solo was working on this presentation when Mako Spince destroyed one of Carida's small moons. (THG)

Ectotherm
this species of intelligent reptile lives on the planet Da'nor. They are cold-blooded creatures that resemble small, winged iguanas. They have no natural form of communication. The ectotherms battle a race of large birds for the food and shelter on their world. (SA1, SA2)

Eczar
this planet was known as a financial haven for a variety of legal and criminal individuals. (AIR)

Edalm, Darryn
this Imperial researcher mistakenly rediscovered the original surveys of the planet Karra, and believed that an undiscovered varmigio lode was still hidden within the planet's crust. He failed to read the follow-on reports from the Mineral Assets Partnership, which showed the planet had no such reserves of varmigio. However, Edalm's research and presenation convinced his superiors of the mineral wealth of Karra, and Edalm was promoted to Governor of the planet. When it was discovered that the planet had no natural resources to provide, the Empire denounced Edalm and withdrew its support of the Karra mines. He was ordered to relinquish control of the planet, and feared that he would be executed. A shuttle was dispatched to collect him, but it crashed before leaving Karra' atmosphere. Edalm surrendered himself to Doctor Elth Nardah, hoping to avoid execution. After Nardah's death, Edalm was imprisoned on Shimmer. (SWJ1)

Edan
this Imperial Moff was one of the few which maintained control of his holdings during the New Republic. He was present at the conference on Bastion, some ten years after the death of Grand Admiral Thrawn, at which Admiral Pellaeon discussed the possibility of negotiatinga peace treaty with the Republic. He felt that there would be no 'peace,' only the destruction of the Empire if they tried to negotiate with the Republic. (SOP)

Edatha
this planet is the home of a race of feathered creatures. (SOL)

Edcel Bar Gan
this Old Republic Senator, a native of the planet Roona, was the first Senator to support Queen Amidala of Naboo's motion for a vote of no confidence in Supreme Chancellor Valorum. He was a small, green-skinned creature. *The Young Jedi Card Game - The Jedi Council expansion names this character* Edcel Bar Gane. (TPM, IG1, YJC2)

Eddel
this quick-witted race of beings was native to the planet Fehern, in Trax Sector. They had an advanced technology during the height of the Old Republic, and were known for their unusual trading ships which plied the spacelanes of the sector. However, when the Empire first established a presence in the sector, their forces quickly subjugated the technologically-advanced Eddel. In the resulting war, much of the Eddelian technology was destroyed, and the Eddel were reduced to serving as slaves. (GMK)

Eddriss Sark
chief of the Alliance's Intelligence organization. (SWSB)

Edge, The
one of Lando Calrissian's mystical references. (LCF)

Edgefields-on-Varonat
this city grew up in the plains the ring the jungles of the planet Varonat. It was one of the planet's two major cities, along with Tropis-on-Varonat. (SWJ1)

Edgelwood
a strong wood used to build houses, it is found on the prison moon Captivity. (RC)

Edgewood, Janson
this New Republic Commander discovered the growing base of power being formed by Jor Idrall on Tatooine. (WBC)

Edian
this dark-skinned man was one of the many Wing Guards who were loyal to Lando Calrissian, when he was the Baron-Administrator of Cloud City. A Sergeant in the Wing Guard, Edian felt a great disdain for those officers who accepted bribes or other forms of corruption. (CCG9)

Edict
Daala's Imperial shuttle at the Maw Installation. (JS)

Edict of Jiaan, The
this was one of two successful and damaging documentaries written by Armennion Ullgusta, and rumored to have been produced by Pret Swain. The documentary documented many aspects of the purge of the Jedi Knights, and earned Ullgusta a place on the Empire's most-wanted list. *The Edict of Jiaan* was also banned by the Empire. (BSS)

Ediorung
a planet known for its dynamic holosculptures. It is also known for its icefish. (ISB)

Edjian-Prince
this is regarded as the most difficult role to play in the Corellian tragedy *Uhl Eharl Khoehng*. The actor who plays is perfectly is assured of greatness. Adalric Brandl was given the part at the age of thirty, and hoped that his son, Jaalib, would eventually grow into the role. The Edjian-Prince was the determined son of a king who dies, leaving his small forest kingdom to the Prince. The Prince was not satisfied with the small holdings he inherited, and began to send woodsmen into the forest to chop down trees and make room for growth. However, the forest was ruled by the Eharl Khoehng, who tricked the Prince into sending all his subjects into the forest. The Edjian-Prince, consumed with the need to cut down the forest, sends every last citizen into the woods, until he is alone and frightened by the Eharl Khoehng. The Trickster King sends dreams of peace and safe passage to the Prince in dreams, and the Prince feels that he has one last chance to gain the forest. However, the Eharl Khoehng tricks him, trapping him in the forest for ten years before finally appearing. The Edjian-Prince learns that his subjects have been turned into the trees of the forest, and the only way to restore them is to acknowledge the Eharl Khoehng as king. The Edjian-Prince goes mad and refuses, then burns the forest to the gorund. He then submits himself to the Eharl Khoehng and mutters, “Long ... live ... the king.” (SWJ8)

Edonaaris
this is a little-known planet, which is covered with swampy jungles. (SWAJ)

EDWX-843
this Mandroxan Exports device shoots a cloud of phased particles which are attracted to other metals. When fired at a droid, the EDWX-843 disabled the droid by building up an electrical charge that disrupted the neural flow of the droid's computer systems. (GG11)

ED4
Cybot Galactica's series of storage and transceiving droids. (ISB)

Ee
a race of small worm-like creatures native to the moon Trilos, some Ee exist on the planet Atraken. The Ee grow no longer than six centimeters, and have a grayish color that darkens near their heads. Their bodies are covered with all manner of sensory nerve endings, allowing them to detect changes around them. The Ee consume minerals and fungus on Trilos, burrowing through the rock to reach various veins of minerals. The Ee digestive process them converts the raw minerals into highly-refined ores, which are excreted. The Ee are intelligent, and determined that they can produce certain forms of ore based on which raw materials they ingest. The Ee also have tremendous egos, bolstered by the fact that they have certain Force-like mental powers. These powers include telepathy, telekinesis, changing temperature, and memory alteration. The Ee society has five distinct segments:
Purifiers, which are adept at producing various alloys
Weavers, which take processed materials and form them into machines
Thinkers, who have a knack for theories and principles
Mindbenders, which have strong mental talents
Bulwarks, which are the protectors of Ee society.
Note that Ee technology is highly-advanced, but it is all of a scale that can be used by the Ee. (PG2)

EE-3
a Blas-Tech blaster rifle model. Boba Fett used a sawed-off, modified version of this type of weapon. (RASB, MTS)

Eeksa
this Ithorian was a pet dealer on the planet Torina, during the height of the New Order. She ran Eeksa's Rare Exotics and Pets, and assisted a team of Alliance agents in locating Shondra Del shortly after the Battle of Yavin. (OE)

Eeksa's Rare Exotics and Pets
this pet store, located in Brindibarr on the planet Torina, was owned and operated by the Ithorian Eeksa during the height of the Galactic Civil War. The shop specialized in the acquisition of all kinds of unusual creatures, many of which were barely controllable. (OE)

Eelysa
this young woman was a native of Coruscant. Born after the Battle of Endor, her Force sensitivity was never abused by Palpatine's ambitions. She later attended Luke Skywalker's Jedi *praxeum* on Yavin 4. She was highly-attuned to the Force, despite the fact that neither of her parents were Force-sensitive. (TNR)

Eeronon
this was the ancient and strict religion practiced by the Aramandi race. It documented the four castes of Aramandi society, and explained how leaders were to be elected. The *Eeronon* also held the following commandment for each and every Aramandi *akia*: all clans must work for the day when they can leave Aram and settled their own star systems. At the time of the Galactic Civil War, only the Orma *akia* had successfully done this. (AE)

Eet Ptaa
a Jawa clan leader whose fortress was once attacked by Sand People and destroyed. (TME)

Eeth Koth
this Zabrak Jedi Master was a member of the Jedi Council when Qui-Gon Jinn recommended that young Anakin Skywalker be tested for training as a Jedi Knight. Born in squalor on the Smuggler's Moon of Nar Shaddaa, Eeth Koth wasn't discovered until he was four years old. However, his determination and clarity of mind convinced the Jedi Council to accept him as a trainee. As a Jedi Master, Eeth Koth was known for his ability to withstand pain. *Eeth Koth was portrayed by Hassani Shapi in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1)

Effluvial Rinser
found in many spas and resorts, this device has a number of uses for humans and aliens. (HSL)

Effrikim
these two-headed worms were a favorite snack of Jabba the Hutt, although the endorphins they produced caused drowsiness when ingested. (TJP)

EG-4
this power droid was donated to the Alliance by the Bothan resistance. It was designed to be deployed on inhospitable worlds, and was used at Hoth's Echo Base. A pair of modified power sockets were mounted on top of EG-4, providing easy access. (CCG3)

EG-6
a series of power droids, similar to the GNK series. They were manufactured by Veril Line Systems, and were marketed as ambulatory ower generators built to support equipment and vehicles. The Jawas that captured C-3PO and R2-D2 had also recently acquired a EG-6 droid, and had wiped its memory. The droid was stumbling around their Sandcrawler hold with the other droids. (TME, CCG)

EG-67
this EG-6 droid was stranded at the Mos Eisley Spaceport during the Galactic Civil War. (GG7)

EG-9
this flat-headed, humanoid automaton performed a number of duties aboard the Trade Federation command ship, under the leadership of Nute Gunray at the blockade of Naboo. Like his counterpart PK-4, EG-9 was disdainful of lowly protocol droids. (IS1)

Egale
an Alliance Enbulon-B frigate destroyed during the Galactic Civil War. (TIE)

Egamo
this doctor was part of the team assembled by Moff Sarne to work as the prison colony established on Q'Maere. Egamo was known as a second-rate psychiatrist with skills in treating neuroses. (KR)

Egast, Keela
this young pilot was member of Naboo's Echo Flight, shortly before the Battle of Naboo. As Echo Eight, Keela was shot down by Dren Melne, during the defense of station TFP-9, but her fighter was recovered and she survived the attack. She was later promoted to a position within Bravo Squadron. (SFT)

Egg-seed
this was considered a delicacy by the Toydarians. (IWE1)

Egging
this is the term used by the Brubbs to describe pregnancy of a female. The experience of egging often kills the female Brubb. (GG4)

Eglatt
this alien race is from an extremely hot world, and can withstand incredible temperatures. (GG2)

Ego
an Imperial Major, and commander of a squadron of stormtroopers serving under Moff Fasel. (XWRS)

Egoa
the fruit of this tree is a required food of the natives of the Tal Nami System. The tree itself grows nearly a meter a day. Any trader who tries to swindle another is tied to the tree, with his feet in the roots and his hands in the branches. As the tree grows, the devious trader is literally pulled apart. (GOF2)

Egome Fass
the large Houk enforcer employed by J'uoch and R'all on Dellalt. He is killed by Chewbacca in a hand-to-hand battle at J'uoch's mining camp. (HSL, GG12)

*** Egoreg**
a Captain in the Alliance, and head of the super vaporator project on Tatooine. (MRR)

Eharl
this Old Corellian term is derived from the Socorran word for an elf or trickster, and comes from popular Socorran mythology. (SWJ8)

Ehjenla
ths small planet, located near the center of the Kathol Outback, began emerging from an ice age during the last centuries of the Old Republic. Much of the planet remained locked under polar ice caps after the Battle of Endor. Ehjenla is the homeworld of the Tuhgri race. (KO)

Ei'shuun Aa Effect
this hyperspacial effect occurs whenever a star's gravitational curves are not uniform, as in the case of a trans-dimensional energy streamer. Parts of the star seem to emit their own hyperspace shadow, which is then dragged back into the main gravity well of the star. All the while, realspace particles are unaffected. This paradox causes immense distrubances within a localized area of hyperspace, where the "walls" between realspace and hyperspace are stretched extremely thin. (SSR)

Eiattu 6
this jungle planet was the home of Plourr Ilo. It was controlled by Moff Tavira and, later, is young wife Leonia, shortly after the Battle of Endor. The planet liberated of Imperial control when Plourr returned to claim the throne she gave up years before. (XWWP, XWRR)

Eibon Scimitar
one of Xim the Despot's largest starships, it was eventually destroyed. (DESB)

Eichler
an Imperial freighter under the protection of the *Warspite* near Dellalt. (XW)

Eicroth, Joi
this scientist worked for the New Republic's Alpha Blue team. She was romantically involved with Hiram Drayson, a relationship they kept secret for more than thirteen years because of their working duties. It was Joi Eicroth who performed the first autopsies and investigative analysis of the Qella bodies recovered from Maltha Obex by Joto Eckels. She discovered the existence of the Eicroth bodies, which were named for her. Eicroth eventually married Drayson, but their marriage was a short one. Eicroth remained a valued member of the Alpha Blue team, and was part of the task force created to determine the origins of the Yuuzhan Vong. Unfortunately for the New Republic and Doctor Eicroth, a living Yuuzhan Vong body was hard to locate. Whenever individuals were captured in battle, they ultimately committed suicide rather than become subjects of study. (TT, HT, BP)

Eicroth Body
this biological formation, identified by Joi Eicroth, is a small, capsule-like body encased in solid protein. These bodies contain the three unique genetic cell structures characteristic of the Qella, as well as the various combinations of the 62 chromosomes that define the Qella. The contents of each and every Eicroth body is virtually solid genetic material, and five percent of the Qella body is made up of these bodies. It was believed that each Eicroth Body contained the complete genetic blueprints of the Qella race, including its history and consicousness. The smallest bodies were no larger than a grain of sand, while others were the size of plates. Unlike the normal genetic code - which has four letters, two-letter words, and three-word sentences - Eicroth bodies have genetic material with six unique letters grouped in six-word sentences. The formation of the Eicroth body is duplicated on three distinct scales. There are somatic cells which make up the Qella flesh, lesser Eicroth bodies which make up the basic genetic material, and greater Eicroth bodies which contain instructions for creating starship-sized eggs (such as the Teljkon vagabond) for transporting unborn Qella. (TT)

Eidolon
this prototype *Strike*-class cruiser was built in secret by Kuat Drive Yards for the Empire during the Galactic Civil War. It was designed to carry squadrons of TIE Fighters into battle. The *Eidolon* was lost on its maiden voyage, although it was later learned that the ship had been blind-jumped into hyperspace because it was barely spaceworthy. All this backstory allowed Sate Pestage to use the ship as a hiding place for a storehouse of weapons and armaments, to be used in case Emperor Palpatine' rule of the galaxy was ever destroyed. The ship ended up buried on Tatooine, with its weapons cache still intact. Its whereabouts were known only to Sate Pestage, who kept the location a secret until Lirin Banolt stole a data disk containing the plans to the ship and its location. Its location was also known to Marl Semtin, who discovered that it served his purposes as a remote base. The Imperials lost the ship when Rogue Squadron managed to secure it before Huff Darklighter or Firith Olan could secret away the weapons. (XWBT)

Eidolon Base
this is the name used by Marl Semtin to indicate the location of the *Eidolon* and its weapons cache on Tatooine. It was discovered by Rogue Squadron and recovered from Imperial control. (XWBT)

Eighteenth Battle of Zehava
it was during this struggle between the Melida and the Daan that the Daan built a network of tunnels below Zehava city, expanding sewage tunnels and drains to gain secret access to Melida-held portions of the city. The Daan eventually won the battle, reducing the amount of territory held by the Melida. (DOD)

Eighth Ilthmar Gambit
an offensive maneuver used by Spray, and identified by Bollux, during a holochess match with Chewbacca. The gambit involves sacrificing a highly-rated gamepiece in a single-handed penetration of the opponent's defenses, drawing his defense out and setting him up for a hidden, but more coordinated, attack. (HSR)

Eighth Nebulan Scout Corps
this was an independent scouting agency which operated during the last years of the New Order and into the era of the New Republic. They tended to be more realistic in their approach to scouting than the New Republic Scout Service. (GG8)

Eikh'mir
a Noghri clan. (TLC)

Eilnian Sweet Fly
this insect is native to the planet Glottal, and is a favorite food of the Glottalphibs. The more mature the sweet fly is, the better they taste. (TNR)

Ein, Parco
this Imperial Governor controlled the planet Verkuyl, along with its production of alazhi, during the early years of the New Republic. Ein put out an advertisement to all corporations, inviting them to propose to him their plans for a bacta refinement facility on Verkuyl. He hoped that an independent though controlled corporation would be able to maintain production from the rebellious local labor force. (TFNR)

Eirrauc
this alien race was distinguished by its six limbs and long, four eyed face. Native to the planet Eirrauus, the Eirraucs move cross the plains of their homeworld via a “leaping run,” employing the hind and middle pairs of legs to move about. The middle pair of limbs could also be used as arms, to assist the front arms in manipulation. The Eirrauc were omnivorous, feeding on grasses and fruits as well as carrion. They gathered food with their tongues. A peaceful people, the Eirrauc were unprepared to defend themselves against the Empire, and were swiftly subjugated and enslaved. (SWG)

Eirrauus
this grassy, temperate planet was the homeworld of the Eirrauc race. (SWG)

Eirtae’
this young Naboo woman served as one of Queen Amidala’s loyal handmaidens. Eirtae’ was born to wealthy parents in a remote, river valley town, and was no stranger to the life of luxury led by Queen Amidala. In fact, Eirtae' knew a great deal about court protocols, and often instructed the other handmaidens - as well as Queen Amidala herself - on the ways of the palace. Like the other handmaidens, Eirtae' was chosen by Captain Panaka for her strength, loyalty, and resemblance to Amidala. *Eirtae was portrayed by Friday Wilson in* Star Wars: Episode I – The Phantom Menace. (SW1, JQA, IG1, VD1)

Eislo
Klif told Moranda Savich that he could obtain a group of ratter thists from this planet, during the Caamas Incident. (VOF)

Eislomi III
this planet, located in Eislomi Sector, was the site of a HoloNet relay station. (VOF)

Eistern
this Imperial Navy officer served on the *Intimidator* during the Galactic Civil War. When the ship was captured in the Koornacht Cluster by the Yevetha, Eistern was imprisoned on Pa’aal. He was one of Sil Sorannan’s most trusted companions, and helped Sorannan lead the Imperial insurrection during the Black Fleet Crisis. (TT)

Ejagga Pakkpekatt
this Hortek Colonel served the New Republic as part of the Intelligence agency. He was placed in command of *Glorious* and was sent to intercept the Teljkon vagabond about twelve years after the Battle of Endor. He was constantly at odds with Lando Calrissian, but often recognized the worth of Lando's opinion. He did not approve of Lando's bold move to gain entrance to the vagabond, and was even less happy with the escape of the vagabond near Gmir Askilon. The flight of the vagabond rendered the *Kuari* a derelict, caused numerous deaths and injuries, and left him without a clue as to the whereabouts of the ship. Calrissian, Lobot, R2-D2, and C-3PO were also aboard the vagabond when it fled. This combination of events led the New Republic to recall the majority of Pakkpekatt's fleet, although he was given a few ships to chase the vagabond and rescue Calrissian. He eventually took control of the *Lady Luck* and was brought to the vagabond when C-3PO activated its slave circuit. The ships jumped around from the Prakith System to the planet Brath Qella, where the true purpose of the vagabond was revealed. (BTS, SOL, TT)

Ejection Seat
any device which allows a pilot or crew member to jettison from a disabled starship. They often involve ejecting a pilto who is already wearing a pressure suit, and have minimal life support. (SWSB)

Ekand
this New Republic Navy Lieutenant was the senior officer at the New Republic Defense Fleet's office on Utharis. (TT)

Ekh the Red
this man was Orman's second-in-command, but only because he was loyal to Orman. His criminal skills were somewhat lacking. (ML)

Ekhrikhor
a Noghri of the clan Bakh'tor, Ekhrikhor was the leader of the group that followed the *Millennium Falcon* to Wayland, after it was discovered that Grand Admiral Thrawn was using the facility to make clones. After the New Republic liberated Wayland from Imperial control, Ekhrikhor tried to destroy the multitude of artifacts found inside Mount Tantiss, claiming that everything within was part of the memory of Palpatine and should be eradicated. Garv Debble protested, and Leia Organa Solo eventually had to step in and allow Debble the opportunity to complete his work. Ekhrikhor abided by Leia's decision, even if he didn't agree with it. (TLC)

Ekibo
this planet was settled by Trianii colonists. It was later usurped by the Corporate Sector Authority when it expanded its borders under the New Order. (CSA)

Ekisp
Bohhuah Mutdah's elderly servant, he was unaware that Rokur Gepta had killed his real master. (LCF)

Eklaad
a race of quadripedal aliens native to the planet Sirpar. They have prehensile snouts and are covered with tough, armored hides. Eklaad live in tribes that exist in a stone-age level of technology. The elders of the Eklaad tribes met one a year in an annual Council of Chieftains, but the invasion of the Empire put a stop to that. As a race, Eklaad were timid and non-aggressive, and rolled themselves into armored balls when confronted with a dangerous situation. They were herbivorous. (SWAJ, AE)

Eksoan
manufacturers of heavy weapon power sources. (ISB)

EKX-10
a BlasTech blaster rifle. (GG9)

EL-434
this assassin droid developed a reputation as a nasty killer that enjoyed its work, although little was known about its origins. This droid was designed around a moto-ball base that supported a clam-shell cranium and long, articulated arms. Its critical systems were well-armored, and it kept itself in peak condition. EL-434 found its way into the employ of the Empire, which used it to eliminate Alliance bases and destroy Alliance personnel. EL-434 was captured by the Alliance on one such mission, after they were alerted to EL-434's arrival. The droid overrode its self-destruct programming, reasoning that it could better assist the Empire by gathering information on Alliance safe-worlds. EL-434 was on the transport ship *Celestial* when it was commandeered by Bane Nothos and Grand Moff Ravik, and EL-434 suddenly found itself in Otherspace, imprisoned on the *Desolate*. The Charon bioscientists wanted to disassemble EL-434, in an effort to understand how a non-organic construct could override its programming and increase its own abilities. EL-434 escaped during the Alliance's attempts to escape from the *Desolate*, although the droid was unable to escape the Charon ship when the Alliance did. (OS)

Ela b'Yenntarr
this was the Bosph name given to those members of their species who could use the Force. The term translated into Basic as "the chosen of the unknown spirits." (SWJ13)

Elaginn
a former spice-jacker and leader of his own gang, Elaginn went crazy and bound himself to a chair. He then jumped out a window, leaving the running of his gang to Romort Raort. (DESB)

Elamposnian Monks
this religious brotherhood practices strict chastity. (POT)

Elan
1) this Galacian woman was a member of the hill clans, and remained outside the control of the city of Galu. However, she rose to become her clan's leader, and was considered to be a candidate to succeed Queen Veda despite her lack of concern for Galacian politics. Queen Veda revealed to Qui-Gon Jinn and Obi-Wan Kenobi that Elan was actually the daughter of her husband, King Cana, who had defied the Galacian political ministers and married a woman of the hill clans. When she remained outside the democratic elections Veda proposed, both Deca Brun and Wila Prammi courted her support. Elan refused to acknowledge any of the candidates, keeping the hill people separate from the inhabitants of Galu. She was distinguished from other Galacians by her darker eyes and skin tone, closer to the nighttime colors than to the brightness of the moonlight. Elan was known as a healer among her people, and helped Qui-Gon Jinn recover from wounds he suffered while fighting off bandits in the hills. She told him that her father, Rowi, had been a noted healer among the hill people, and that her mother, Tema, had never traveled to Galu. Domi revealed the to Qui-Gon that Elan was the true heir, shortly after Lonnag Giba attempted to assassinate her. She agreed to travel to Galu, and eventually threw in her support - and that of the Hill People - to Wila Prammi. Despite acknowledging her heritage, Elan chose not to take the Tallah surname until she was ready to accept it. (MOC)
2) this Yuuzhan Vong priestess accompanied Harrar on his mission to oversee the invasion of the known galaxy, after the loss of Shedao Shai's fleet at Ithor. She was considered beautiful by both Yuuzhan Vong and human terms, having a shapely figure and long, raven-black hair. Her father was a personal advisor to Supreme Overlord Shimrra. She agreed to become a hostage, as part of a plan to begin wiping out the Jedi Knights. She allowed herself to become a host for a group of bo'tous, a bioweapon which could be exhaled in a confined space, killing all beings who breathed it in. She herself knew that survival was not guaranteed, but knew that her mission would place her in a position of greatness with the Deception Sect. The plan was for Elan to be captured and request political asylum, as well as a meeting with the Jedi Knights. She offered them the antidote to the disease which had been killing Mara Jade Skywalker, as an indication of her sincerity. In a battle staged to provide cover, she and her familiar, Vergere, jettisoned from a Yuuzhan Vong warship and was rescued. She was initially questioned on Wayland, but a planted "assassin" tried to kill her. She was then escorted to Coruscant by Major Showolter, but their ship - the *Queen of Empire* -was attacked by the Peace Brigade. The mercenaries hoped to return Elan to the Yuuzahn Vong, to prove their loyalty and worth. Showolter was injured, and Han Solo was asked to escort her. Han was unable to escape with Elan, and they were discovered by Reck Desh and the Peace Brigade. Elan was brought to the mercenaries' ship, in preparation for returning her to the Yuuzhan Vong. Elan took matters into her own hands, exhaling one breath of the bo'tous to kill the mercenaries. However, when she tried to kill Solo as well, she found herself trapped in the hold of the *Millennium Falcon* with the bioweapon. She quickly succombed to the death it brought. (HT)

Elan Mak
this Fluggrian was one of the newest podracers on the Outer Rim Territories's professional circuit, shortly before the Battle of Naboo. The name Elan Mak was actually an alias, as this being was really Kam Nale. Elan Mak favored the relatively slow Kurtob KRT410C podracer, which he modified for his own skills. (TPM, RAC, IG1)

Elarles
a waiter in the bar on Circarpous V where Luke and Leia meet Halla. (SME)

Elassar Targon
this high-strung Devaronian male joined the New Republic's Wraith Squadron, after the loss of Lara Notsil. A graduate of the Republic's Fleet Command Academy, he had a loose, joking manner that fit in well with the Wraiths. When his initial introduction, using the standard armed forces protocol, failed to impress the Wraiths, he addressed them as "master of the universe" and quickly earned their friendship. (SOC)

Elastex
this fabric was used to create form-fitting clothing. (JE)

Elba
a grain crop used to produce elba beer. (CSA)

Elba Beer
a brew that Chewbacca likes to drink. (HSR)

Elba Water
a non-alcoholic beverage created from elba. (TFE)

Elban, K'cri
this man was a respected hero of the Clone Wars before he retired from military duty and went underground, shortly befor Emperor Palpatine's rise to power. He eventually established K'cri's Cafe on Cloud City, and was known on the outpost as a good guy at heart. (GG2)

Elbara Nine
this ice-covered planet was the site of the Alliance' GlitterFall Base. The Empire maintained a Naval staging area near Elbara Nine, but the location saw little use during the Galactic Civil War. (HAS)

Elcorth
this planet, located in the Koornacht Cluster, was inhabited by a colony of Morath and Andalese pholikite miners. It was overrun by the Yevetha during the Great Purge. (TT)

Elder Brother, The
a name used in the Corellian System for the planet Corellia. (AC)

Elders
1) the oldest members of the Ewok society, they preside over each Ewok tribe (ROTJ)
2) the triumverate of Oswaft that ruled in the ThonBoka before the Empire blockaded the nebula (LCS).

Elders' Council
this political body was made up of those Ssi-ruuk who were the most revered citizens of the planet Lwhekk. It served the Shreeftut as a body of advisors and counselors. Only those Ssi-ruuk who were born on Lwhekk could sit on the Elders' Council. (AE)

Eldon, Darv
this Imperial Navy Captain served under Admiral Greelanx. Eldon had been a friend of Soontir Fel's from the days of their training at the Imperial Academy, a friendship which lasted ten years until Eldon's death. He commanded the *Carrack*-class picket ship, the *Vigilance*. During the initial skirmishes of the Battle of Nar Shaddaa, Eldon was killed when the *Vigilance* was destroyed. (THG)

Eldratz
this form of spice is so deadly that even the Hutts refuse to sell it. Quarlo I'Shibix and his workers were involved in a large smuggling ring to move eldratz on and off the planet Krann, until they were discovered by New Republic agents. (TSK)

Eldritch
this submersible starship was purchased by the Corellian Security Force as part of a sting operation. The crew of the craft were given false identification which allowed them to meet with the criminals they were trying to catch, and a relationship was built. The criminals invited the CorSec agents to their underwater base, then opened fire on the *Eldritch*. All aboard were killed, and the *Eldritch* was never seen again. (HAS)

Eleanor, Krispus
an ancient nobleman of the Kashi Mer, he started Eleanor Propulsion as a hobby. (TOJC)

Eleanor Propulsion
this ancient corporation was based in the Kashi system, and was founded by Krispus Eleanor to provide customized, personal, luxury transportation. Most of their designs were for ground-based transports. (TOJC)

Electnode
this term describes the position held by Marasan governmental officials. Each electnode has an uplink to the Mindnet, which is used to provide data to the Grand Daern. (GG12)

Electra
an Alliance Lambda-class shuttle captured during the Galactic Civil War. (TIE)

Electrite
fist-sized crystals which are used as leads in detonation devices. (TB)

Electro-bars
similar in performance to electro-wire, electro-bars are used toprotect windows and openings from unwated intrusion. The bars are formed into a grid that is placed over the opening. An electrical current is then run through the bars, creating a huge electric shock when a being touches them. (DOD)

Electro-cuffs
a form of handcuffs or binders that produces an electric shock whenever the wearer exerts pressure on their bond. (MOC)

Electro-jabber
a high-voltage stud prod used to control crowds, these are also called Force Pikes. (ROTJ)

Electro-photon Receptor
this sensor system gathers photonic emissions from its surroundings and provides anaylsis of the possible location of lifeforms. (OS)

Electro-pulser
this metal rod was part of the machinery the Syndicat used to erase the memories of the Phindians as part of the renewal process. A pair of electro-pulsers were used, one to press against each temple on the Phindian's head, and they each sent waves of destructive energy through the Phindian's brain. (HP)

Electro-rangefinder
this sophisticated weapons sighting system was used on Imperial AT-AT walkers. The electro-rangefinder was connected to a ceiling-mounted system, and descended when called for by the commander of the walker. He then used it to locate and target his objective. The range finder provided him with distance and telemetru information, which could be fed directly into the AT-AT's targetting computer. (CCG3)

Electro-stave
this was an ancient form of a stun baton. (TOJC)

Electro-wire
this form of heavy wire is used to protect prisons and other high-security areas. It is attached to the tops of walls and structures in tight loops, then the wire is connected to a power source. An intense current of electricity then flows through the wire, producing an heavy shock to any being that touches it. (DOD)

Electrobinoculars
while these devices provide the same kind of image enhancement functions as macrbinoculars, they differ from macrobinoculars in that electrobinoculars allow image enhancement features that macrobinoculars do not. (SWN, ESB)

Electrocution Death Flightknife
one of the many Yedagonian fighter squadrons which supported Wedge Antilles and the Running Crimson Flightknife during the war against the forces of the Cartann nation, on Adumar. (SOA)

Electrocution Worm
this is another name for the raen sovra. (COG)

Electrodictionary
a hand-held translation device. (SE)

Electroglobin
this organic material is what allowed a Polydroxol to survive in the poisonous atmosphere of the planet Sevetta. Electroglobin was a form of electrically-charged, gaseous plasma which flowed like blood through their amorphous bodies. (SWJ12)

Electrolocomotion
this was the biological equivalent of a repulsorlift engine, and was the method which beldons and other atmospheric creatures travel. By manipulating their own electric fields, these creatures push against the magnetic and electrical fields of a planet, thereby moving short distances without actually moving their bodies. (GG2)

Electronet
this sticky webbing of current-conducting fibers is used to detain a being at a distance. The webbing is launched at the target inside a small warhead which explodes shortly before impact. This releases the webbing, which wraps itself around the target. An electrical shock can be administered by the firer using a small remote control. (GG10)

Electronic Freightways
this mysterious company has no address, no board of directors, and no contact information. Any deep research has led to another company by the same name, which went out of business well before the Clone Wars. Electronic Freightways, nevertheless, contracts a great number of independent spacers to carry its cargoes across the galaxy. Spacers discover unusual requests suddenly pop up on their datapads, indicated where to pick up the cargo and how much the job with pay. The company always seemed to have in-depth knowledge of the spacers they employ, and ensure the confidentiality of their cargoes by packing them in heavily reinforced crates. (PSG)

Electronic Translator
a handheld device which is used to read written text or process vocal speech and provide the user with an understandable translation. (SWN, DLS)

Electrophoto Receptors
a starship sensor system that uses all available forms of light to generate a two- or three-dimensional image of the surrounding space. They are used for short-range monitoring and targetting. (WEG)

Electropole
this Gungan weapon is very similar in design and usage to a force pike. (SW1, TPM)

Electrorangefinder
a sophisticated component which calculates the distance between itself and a target. They are often used in macrobinoculars and starship targetting systems. (ESB)

Electroscope
this visor-shaped microscope was used by doctors for detecting small bodies, such as viruses and cells. (GOF3)

Electrostatic Repellor
a device which generates an static field that repels airborne particles, such as sand and dust. (SWN)

Electrostun Net
a conductive netting that can be deployed to ensnare a victim. Once ensnared, the victim was administered an electric shock of varying strength. The strength depends upon the strength of the victim's struggles. (CSWEA)

Electrotelescope
similar in function to electrobinoculars, the electrotelescope has a much greater range and better image resolution. (ESB)

Electrowire
this was the name given to any form of wire which was used to cordone off an area. A strong electrical current was run through the wire, jolting any being which came in contact with it. (DOR)

Elegance Message Drone
developed by Industrial Automaton, this nine-meter-long cylinder was capable of hyperspacial travel, and was designed to carry messages to virtually any destination in a matter of hours. However, they were extremely expensive, and the instantaneous communication made possible by the HoloNet forced the Elegance drone out of favor. However, the Empire realized the need for secure, emerceny communications, and maintained a small supply for use by remote Imperial Governors. The drone had limited computer capability, basically just enough to get the drone from one location to the other. Information was placed within sealed compartments for transport, and delivered only when the encoded signal emitted from the drone was answered with the correct codes. The Elegance drone was equipped with a self-destruct mechanism, designed to go off if the security protocols were bypassed. These drones were notorious for needed continual maintenance, as their hyperdrive motivators burned out after just five uses. (TBSB)

Elegant Interlude
this ship was owned and operated by Danith Jalay. Strego volunteered the ship to assist in the defense of Nar Shaddaa, during the Imperial attack commanded by Admiral Greelanx. The *Elegant Interlude* was dispatched to assist in taking out the initial picket line of Greelanx's formation. (THG)

Elegin
an ancient ruling House that held Senatorial representation to the Old Republic. (COJ)

Elegin, Drost
the leader of House Elegin for a number of years, Leia Organa remembered him from her early days as a Senator. Drost was always getting into trouble for one scandal or another, but his brother's position in the Imperial Navy and his family's wealth kept him in favor. When the Empire was defeated, he and House Elegin stayed out of sight until Roganda Ismaren contacted him about a plan to recover the *Eye of Palpatine*. (COJ)

Elegin, Pouquor
pseudonym of an Imperial Intelligence agent, Pouqour was a member of the Sedition branch. (ISB)

Elegos A'kla
this Caamasi male and his young daughter Releqy were saving from the ravages of Remart Sasyru by Corran Horn. Elegos, the Trusant for the Morymento Caamasi Remnant, deferred to Corran and became his manservant, in order to better protect his people. His mother's brother was Ylenic It'kla. Through genetic *memnii*, Elegos felt a bond with Corran, andexplained that becoming his manservant would be beneficial to the Caamasi on Kerilt in the long run. This vision came to pass when Elegos accompanied Corran to Suarbi 7/5, where they rescued Mirax and defeat Leonia Tavira. On Surabi 7/5, Elegos discovered a owrld much more hospitable to the Caamasi than Kerilt, and also found that the Khuiumin Survivors and surrednering members of the Invids would need the Caamasi guidance and calmness to forge a new society. He also learned of the story of the Alderaan Graveyard through Tycho Celchu, and established a similar way of honoring the Caamasi dead after he reloacted to Suarbi 7/5. Several years later, Elegos played a role in the resolution of the Caamas Incident, helping deliver the fragment of transmission from Colonel Vermel to Leia Organa-Solo and setting up a meeting between her and Admiral Pellaeon. Elegos was eventually named the Senator who represented the Caamasi Remnant in the New Republic. He agreed to accompany Leia Organa Solo on a fact-finding mission to the Outer Rim Territories, in an effort to prove to the Senate that the Yuuzhan Vong invasion of the galaxy was a real threat. Eventually, they were forced to fight their way clear of the Yuuzhan Vong to return to Coruscant, and still the leadership of the Republic failed to grasp the import of the invasion. Elegos finally became fed up with politics, and traveled to Dubrillion to present himself as an envoy to Shedao Shai. Shedao Shai agreed to hosst Elegos as an emissary, against the wishes of Deign Lian. Elegos and Shedao Shai learned much from each other, until the New Republic discovered that the pollen of the bafforr tree caused permanent damage to their crab armor. In an effort to draw out Corran Horn - who had killed two of his relatives - Shedao Shai murdered Elegos and had his skeleton gilded and packed in a sarcophagus. Elegos' remains were sorely received by Corran, who eventually met Shedao Shai in a duel. (IJ, VOF, DTO, DTR)

Elephant Nose
a derogatory term for the Kubaz race (SW)

Eleton
this gaseous substance is found in large quantities on the planet Caaraz. It can be refined for use as a fuel source for weapons power packs. It was for this reason that the Empire garrisoned Caaraz during the Galactic Civil War. (GG12)

Eleven Elders of the People
this was the governing body of the planet Emberlene. They were responsible for commissioning the creation of the Mistryl warrior society. It was also known that the Eleven were responsible for the subjugation and conquest of several planets in the immediate vicinty of Emberlene, which led the destruction of the planet at the hands of mercenaries hired by their victims. They covered the true nature of the destruction by claiming it was the Empire, worried about the strength of the Mistryl, that attacked Emberlene. (SOP, VOF)

Eleven Star Marketing
this major advertising, marketing, and sales company is a non-voting, contributing sponsor of the Corporate Sector Authority. They created the "Artificial Intelligence Worth Shaving Your Head For" campaign for the Aj^6 cyborg construct. (CSA)

Elfa
this small, personal submersible was operated by the Yarin harbor master of the Crystal Reef floating city, located near the arctic polar cap of Calamari. It was provided for use by Cilghal, Jacen Solo, and Tenel Ka, who were trying to intercept Anja Gallandro. They later used it to eliminate a stash of spice hidden under the polar ice by Black Sun operatives, but the sub was heavily damaged in an encounter with the skra'akan. (CCR)

Elgar
this continent, located on the western hemisphere of Lazerian IV, was part of the kingdom of Devit. (TSK)

Eliad
a non-descript planet in the Minos Cluster, it was on Eliad that Emperor Palpatine exiled a large number of nobles after stripping them of their power. He offered them the chance to remain alive - rather than make martyrs out of them by killing them - if they remained in permanent exile. If they agreed, they were allowed to take with them all of their wealth. Eliad was one of a handful of remote worlds that Palpatine chose as his exile colonies. With nothing to do and nowhere to go, the incredibly rich settlers of Eliad devised increasingly sophisticated and demented ways of entertaining themselves. The inhabitants remained staunch, albeit quite, supporters of the Old Republic, but they kept their beliefs to themselves rather than attract Imperial attention. Palpatine stationed a Lancer-class frigate in orbit around Eliad, to keep the nobles in their places. The average day on Eliad lasts 21 standard hours, while its year encompasses 381 local days. (GG6)

Elias, Kama
the Telosian gladiator was one of the combatants in the game of Katharsis. (DOR)

Elicia
Fliry Vorru's Thyferran secretary. (BW)

Eliest Council
the Saurton ruling council on Essowyn. (PG)

Eliminator 434
an erect, bullet-shaped assassin droid that stands 1.8 meters tall. They are armed with a single blaster cannon and a concussion missile launcher. (CPL, SWSB)

Eliminator-7
a late-model BlasTech pistol, the Eliminator-7 employed a more efficient power pack than its predecessors. (GMH)

Elin Roe
this planet was the primary world in a system that was patrolled by Hallyn Phlynne during the Galactic Civil War. The fifth moon of the planet was bombarded with radioactive dust when the Krish mechanic known as Maniac tinkered with the drive systems of the Yagaran Four's freighter. When it tried to enter hyperspace, the drive exploded, destroying the ship. (SWAJ, CRO)

Elis
this native of Anobis was the leader of Anja Gallandro's mining town. He was also the leader of the loose association of mining towns formed during the height of the civil war on Anobis. When Han Solo tried to get the sides talking, Elis agreed to meet with Ynos under a temporary cease-fire to discuss ways to end the war. (ROM)

Elis Helrot
this Givin spent a lot of time on Tatooine, scouring Mos Eisley for information about slaves or spice for transport. He makes many journeys to delivery these cargoes to Kala'uun. He owns the transport ship *Hinthra*. (CCG)

Elisinandrox
this was the brand name of a medical supply. (FOP)

Elite Circle
the ruling members of the Assassins' Guild. At one time, they were nearly exterminated by Gallandro, who killed off half of their number by himself. That was the first and only time the Guild had ever been forced to default on a contract. (HSL)

Elite Squadron
one of the squadrons of TIE Fighters maintained by the Thyferran Home Defense Corps, it was commanded by Erisi Dlarir. (BW)

Elix
a predator from a heavy-gravity world, they were transplanted to Dar'Or when their planet's sun went supernova. The environmentalists who decided on Dar'Or failed to recognize that the elix's homeworld had much higher gravity that Dar'Or. Because of their high-gravity evolution, the elix quickly overtook most of the life on the lower-gravity Dar'Or, including the sentient Ri'Dar. They are on the galaxy's preservation list, but are often illegally hunted for their meat. (GG4)

Elkin
this member of Talon Karrde's organization worked on the *Starry Ice* as a gunner, under the command of Shirlee Faughn. (SOP)

Ellam
this blue-skinned humanoid owned a used speeder and swoop shop in the city of Gralleenya, on Questal. Known as Honest Ellam, he was basically honest about his prices and service, although he tended to embellish the histories of his merchandise. His homeworld's gravity is much less than standard, so he was confined to an anti-grav chair, which he used to propel his meter-tall body around his sales yards. He had a large head and four long arms, and his eyes were a solid red in color. His V-shaped mouth gave him the appearance of a perpetual smile. To make sure that he didn't get robbed, Ellam kept a group of Gamorreans on retainer as bodyguards. (GCQ)

Elliar
Isolder's former betrothed, the Lady was assassinated before they could be married. Although she never admitted it, many believe that the Queen Mother, Ta'a Chume, was responsible for drowning Elliar in a reflecting pool. *Note that she is named* Ellian *in* Cracken's Threat Dossier. (CPL, CTD)

Ellice
this woman worked for Yeorg Captisan as a senior aide, during the period leading up to the Battle of Bakura. (TBSB)

Ellie' Arcadium
this was one of the many aqua-domed buildings found in the city of Theed, on the planet Naboo. (IWE1)

Ellor
this Duro was a smuggling chief working for Billey during the early years of the New Republic. Ellor became a smuggler after surviving the death penalty while transporting gy'lan spice with Talon Karrde. The excitement he experienced during their escape into hyperspace convinced him to take up swmuggling as a profession. His ship helped destroy an unfinished Star Destroyer at the Bilbringi shipyards just prior to Thrawn's attack on Coruscant. (TLC, TTSB)

Ellorrs Madak
according to the Star Wars:Customizable Card Game, this is the Duro that is seen in the Mos Eisley cantina when Luke Skywalker and Ben Kenobi try to book passage to Alderaan. (CCG)

Ellstree Bar
one of the ramshackle establishments located in the town of New Hope Settlement, on Ladarra. (TFNR)

Ellsworth
an Imperial functionary on Bakura, working for Nereus. (TB)

Elma
this timid man served as the droid technician of the Q'Maere Research Facility, during the time Moff Sarne used the facility as a penal colony. (KR)

Elmra
this New Republic Commander was killed by a strange, shape-changing alien loyal to the remnants of the Empire. The creature was eventually captured by New Republic agents and neutralized. (GMS)

Eloag
this white-furred bird is native to the planet Chad, and is often preyed upon by the cy'een. (SWJ10)

Eloggi
a planet in the Endor system that was heavily mined by the Empire for its native ores. Following the formation of the New Republic, all but one Sullustan company were denied access to the planet's resources. (DFRSB)

Eloinie, Cyrstas
this young woman, the daughter of Darred Eloinie, was kidnapped by the Neo-Fundamentalist Phlangites despite the fact that she was demonstrating on their side of a Peaceful Dawn Rally. Darred hired Valekn Gresh to recover her. (GG10)

Eloinie, Darred
this man was the chief executive officer of Eloinie Petro-Munitions during the Galactic Civil War. (GG10)

Eloinie Petro-Munitions
this chemical weapons manufacturer was headquartered on Zaraksander. (GG10)

Elokas
this was one of three habitable worlds in the Sabrixin System. (GG11)

Elom
1) homeworld of the Elomin and Elom races, it is located in the Borderland Regions. The Elomin joined the Alliance in an effort to

escape slavery at the hands of the Empire, who sought to force the Elomin to mine lommite for them. It is a cold, barren world without much vegetation. The planet's day is 26 standard hours in length, and its years lasts 406 local days. (TLC, HTSB, GG12)
2) this short, heavy race of shaggy humanoids is native to the underground caverns of the planet Elom. Their fur is oily and thick, and their skin is tough enough to withstand the sharp rocks and stones of their habitat. Their fingers and toes end in hooked claws that are used to grasp and dig. Their eyes are set on short stalks on either side of their heads, and their mouths are punctuated by two short tusks. They are peaceful herbivores, and have remained outside of the galactic community while the Elomin have embraced the galaxy. Some younger Eloms have been outspoken about receiving the benefits realized by the Elomin, and this dissention was only heightened when the Empire took control of Elom. The Elom race evolved on the surface of Elom, but moved underground to search out roots and tubers when the water levels of their planet dropped. Thus, they didn't gain from the interaction with the Old Republic or the Empire, as did the Elomin. Many Eloms simply retreated deeper into their caves. *The* Star Wars *Customizable Card Game confuses Elom with Elomin, stating that the Eloms worked to sabotage the Imperial war machine by adapting stolen equipment for the Alliance.* (GG12, CCG7)

Elomin
natives of Elom, these tall, thin aliens and pointed ears and four horns. Their eyes are widely spaced, and their noses have tusks. They have long hair sprouting from just behind their ears. The Elomin had little advanced technology when they were admitted to the Old Republic, but readily accepted the new technologies they were given access to. When the Emperor Palpatine rose to power, the Elomin were enslaved and forced to mine lommite for the Imperial war machine. *The* Star Wars *Customizable Card Game confuses Elom with Elomin, stating that the Eloms worked to sabotage the Imperial war machine by adapting stolen equipment for the Alliance.* (TLC, HTSB, CCG7)

Elomin Press
a publishing house founded on Elom. (GG12)

Elona
this was the first month of the Tapani local calendar, which mapped almost directly to the Coruscant local calendar. (PGT)

Elorac
an Alliance freighter destroyed during the Galactic Civil War. (TIE)

Elotis
this Togorian was a master in the crafting of steel weapons, including the *sc'rath*. After witnessing Mlatar Thon Gra's skills in the *Rrann Hhoss*, Elotis took the young male to be his apprentice. Elotis trained Mlatar for six years before the younger male earned the rank of master himself. (AIR)

Eloy
an Imperial scientist, Dr. Eloy was in charge of developing the second-generation laser cannons for the second Death Star under Bevel Lemelisk. (TME)

Elpfel
this Mon Calamari served the Alliance as a Commander, and was in command of the cruiser *Wavesong*. (MTSE)

Elpur
sometimes called Elpoor, this planet is the innermost world of the Ropagi System. It is an unremarkable world of desolate, searing, rocky wastes. (TSK)

Elrood
this planet is the capital world of the Elrood Sector, and is a commercial colony with a reputable starship yard. It is located opposite the Outer Rim Territories, in the Metharian Nebula Territories. The planet is a temperate world of cities and plains. Its average day lasts 28 standard hours. Its year lasts 364 local days. (COJ, PG)

Elrood Quarry Corporation
a privately-owned mineral mining operation based on the planet Elrood. It operates a number of mines, including the mineral mines on Bodrin. (PG)

Elrood Starport
this was the largest starport on the planet Elrood, located just outside the city of Elrooden. (OE)

Elrood-Derilyn Trade Route
this trade route runs through the Elrood Sector, connecting the Elrood, Kidron, and Derilyn planetary systems. (PG)

Elrooden
the capital city of the planet Elrood. (PG)

Elsek
this man, a native of the planet Kuat, served the Imperial armed forces as a Lieutenant during the garrisoning of the forest moon of Endor. A graduate of the Academy on the planet Corulag, Elsek formed a friendly rivalry with Avarik which continued on Endor. Where Avarik was somewhat hot-headed, Elsek was smart and calm enough to make up for his partner's ways. Both were part of the scout trooper corps at Endor, before the Alliance destroyed the second Death Star. (CCG10)

Elshandruu Pica
this Outer Rim world, located in Quence Sector, is a haven for casinos, like Margath's on Elshandruu Pica. Its day lasts 26 standard hours, and the casinos there are rumored to stay open for 27 hours. The planet has three moons, two of which are ivory in color, and the third is blood red. (GG9, BW, IJ)

Elshandruu Pica Thundercloud
a mixed drink often served with a fizzy head formed by ionized gas. Some establishments used microshocks to illuminate the gas, making it look like a thundercloud. This particular beverage is highly inebriating. (GG9)

Elsinore-Cordova
manufacturers of podracers and podracing engines. They produced the *Turbodyne* 99-U podracer. (IG1)

Elto
this is one of the two main continents of the planet Gacerian. (PG2)

Elusive
1) this 50-meter long Imperial transport was assigned to mop up after the destruction of the Alliance base on Dankayo. The *Elusive* was armed with a pair of laser cannons and four doube-turbolaser batteries. Its commanding officer recovered several apparently worthless datapacks, which turned out to contain valuable information regarding Alliance undercover agents, safeworlds, and contacts. The ship was pursued across Paradise Sector by Alliance agents, and the datapacks were eventually recovered after a skirmish with the Squibs and Ugors. The battle erupted when the Squibs agreed to help drag the *Elusive* out of hyperspace with a gravity-well projector stolen from the Ugors. (SH)
2) this was the personal starship of the Herglic gambler Narloch. It was a modified *Mneffe*-class Superluminal shuttle, armed with a turret-mounted double laser cannon. (ND)

EM
this brand of entertainment modules immerses the user in an artificial world that looks, sounds, feels, tastes, and smells real. (RM)

Emancipation Virus
developed by Xalto Sneerzick and Babalabbet Swoont, this small program was designed to work its way into a droid's programming and destroy any subservient traits. The virus also eliminated the droid's life preservation programming, freeing the droid from any bonds it might have had to organic masters. Sneerzick had been raiding Cosmohaul Shipping transport vessels, looking for droids to free, when he was presented the opportunity to take control of the *Argent Lady* and its cargo of 100 R5 droids. He set the emancipation virus free among the R5s, hoping to test it further and enlist more followers. However, the R5 personality matrix - as programmed by Industrial Automaton - was poorly completed in order to shave off a few credits in the price of the droids. The R5 series tends to grew sour and bitter with age, and this trait brought out the worst possible result in the emancipation virus. The R5s began to turn against anything in their way, including Sneerzick's followers. The R5s were destroyed by a team of freelance mercenaries, but not before they managed to kill Sneerzick and his fellow abolitionists. (SWJ9)

Emancipator
1) an Imperial-I class Star Destroyer captured by the New Republic, the *Emancipator* was known as the Imperial ship *Accuser*. The *Emancipator* first saw duty for the New Republic when Laryn Kre'fey used it as the command ship in the assault on the Imperial baseworld Blackmoon. Later, the *Emancipator* was the lead ship in the force sent to take Ciutric back from Prince-Admiral Krennel. The ship and its fleet barely survived, and *Emancipator* lived to fight another day. After the rise to power of Emperor Palpatine;s clone on Byss, the *Emancipator* was piloted by Wedge Antilles and Lando Calrissian at the first Battle of Calamari. It sustained a great deal of damage, and Lando was finally forced to abandon it. Instead of condemning the ship to a useless death, he rammed a World Devastator with it, after getting the crew offboard. *Note that, according to* X-Wing: Isard's Revenge, *this ship was an Imperial-II class warship.* (DE1, XWN, IR)
2) this was the name Bria Tharen gave to the captured slave ship *Helot's Shackle*. (RD)

Embaril
this beautiful planet is covered with rolling hills and wondrous lakes. It is located within the Allied Tion. (ML)

Embassies Row
this wide avenue, located within Coruscant's Dometown, was the site of many embassies which provided assistance to the variety of non-human species who lived there. (BP)

Emberlene
this planet is the homeworld of the Mistryl warrior sect. The people of the planet believed that Emberlene was one of the first worlds destroyed by the Empire for supposedly rebellious activity. This was the primary reason the Mistryl were created, as a way to exact revenge on the Empire. The Mistryl felt all the more cheated when the destruction of the planet Caamas was made public, and there was a great swelling of outrage - and still Emberlene remained a nearly lifeless hulk. However, Jorj Car'das eventually revealed the truth behind Emberlene's destruction to Shada D'ukal. About three years before the destruction, the Eleven Elders who ruled the planet set out to conquer and plunder any and all worlds within their reach. These actions were kept secret for nearly two and a half years, before a group of their victims hired a mercenary force to combat them. The mercenaries were, in Car'das' words, "overly thorough" in their efforts, and wiped out nearly all life on Emberlene. Car'das offered to give Shada the information that would lead her to source of the mercenary group, but she decided that the time had come for her people to simply start living again, rather than existing only for revenge. (SOP, VOF)

Embrace of Pain
this was the term used by the Yuuzhan Vong to describe their restraint system used to control slaves. The Embrace of Pain used leather-like straps to bind the arms, legs, and torso of a captive. It administered a constant level of pain to the captive, to remind the captive that it was securely bound. If the captive became too immune to the pain, the Embrace could administer more. If the captive suffered too much, the Embrace could reduce the amount of pain it produced. In this way, a slave could be quickly forced into submission. The leather bands could tighten automatically if the captive tried to escape, although escape was difficult because the captive was restrained in an inverse position: feet up in the air, head near the ground. (DTO)

Embrace of the Tion
this glitz band often played live at Orman's Sky Palace. (ML)

Emerald Shark
a colorful, predatory fish native to the planet Dubrillion. (DTR)

Emeraude
this was a brilliant green gemstone. (BP)

Emergency Plans and Procedures
the 365-page Imperial document which is provided to all of the Empire's installations, it contains the contigency plans for a number of situations. Tol Sivron and his team at the Maw Installation used it to the letter, which ultimately may have cost them their lives. (COTF)

Emergency Stud
a small button which, when pushed, ignites a series of explosive bolts which jettison a starship's cockpit cover, allowing the pilot to escape the ship. (SME)

Emil, Vin
this doctor of planetology was one of the original personnel at the Q'Maere Research Facility, and was also one of those stranded at the base when Moff Sarne fled Kal'Shebbol. He was offered a top-secret position by Sarne himself, a position which Emil gladly accepted. However, his participation in the interrogation and destruction of prisoners left him a withdrawn and introverted individual. (KR)

Emissary, The
according to the ancient Sharu legends, the Emissary will accompany by the Bearer when it it time for the Mindharp to be activated, when it is time for the Sharu to emerge from hiding. The Emissary is described in the legends as a strange, five-sided alien who is more mechanical than organic. When Rokur Gepta heard this, he activated Vuffi Raa and kept him on Rafa IV while Osuno Whett went to the Oseon to search out a candidate for the Bearer. When Whett found Lando Calrissian, he used Vuffi Raa as credit in a game of sabacc, which he lost on purpose. This led Lando to the Rafa System and into the hands of Gepta and Duttes Mer. (LCM)

Emlee
this young woman was a servant indentured to Baroness Muehling of Kuat. In reality, Emlee was Jaina Solo, who was working with Mara Jade Skywalker to discover the truth behind Dassid Cree'ar's work on the planet Duro. (BP)

Emmer
a planet located in Nilgaard Sector. It was the first terrestrial planet in the Emmer System, which was dominated by an asteroid belt and a gas giant with six moons. It was colonized many millennia before the Battle of Yavin, and the human stock of the original colonists evolved into a stout-bodied race of near-humans known as Emmerians. The planet was also home to contingents of Herglics, Ugors, and Defels. Those areas not covered with urban sprawl were covered with a tall grass which radiated a polychromatic light like a fiber-optic cable. This grass was extremely resilient and fast-growing, making it impossible to build roads on the planet. The planet's heavy gravity virtually nullified the effects of standard repulsor-lift vehicles, so walker-like vehicles were produced to move about. The Empire modeled their AT-AT's after many Emmerian innovations. (ND)

Emmerians
this race of stout near-humans descended from the original human colonists of the planet Emmer. (ND)

Emotional Hostages
1) a song written and played by Anadale Fayde. It was first released as part of the compilation *Darkness on the Land*, and has been given a scarlet rating by the Imperial Board of Culture. (GG9)
2) the title of a compilation of songs by Annadale Fayde, released before the song of the same name. (GG9)

EMP grenades
detonation devices which destroy objects with shards of flying shrapnel. (CPL)

Empartheca System
this star system was located near Quence Sector. (HR)

Emperor of Air and Darkness
a compilation of songs written and played by the band Deeply Religious. It has been banned by the Imperial Board of Culture. (GG9)

Emperor Suites
some of the finest accommodations found aboard the *Kuari Princess*, the Emperor Suites can run up to 1,000 credits per day. (RM)

Emperor's Black Bones, The
this phrase is often used to describe the worst of all surprises, as in, "Emperor's Black Bones, what are you doing here?" (IR)

Emperor's Black Heart, The
this phrase is often used to describe the worst of any possible option, as in, "What in the Emperor's Black Heart are you doing?" (IJ)

Emperor's Citadel, The
the Emperor's black tower on Byss, it is guarded by a battery of the most advanced turbolasers. (DE1, DE2)

Emperor's Demonstration Team
this was a specialized part of the Imperial Armed Forces, which made public demonstrations of the scope of the Imperials talents. Besides military demonstrations involving marksmanship and piloting skills, they also performed military marches. (CCG10)

Emperor's Dualities, The
a slang term used by Halla for Palpatine's testicles. (SME)

Emperor's Hand, The
codename given to Mara Jade by Emperor Palpatine. She believed that she was the only person given the codename, but Grand Admiral Thrawn suggests that she was one of many "Hands," and it is later revealed that Roganda Ismaren was one of them. The rise of Maarek Stele also revealed that there was more than "Hand," as the Emperor's Secret Order of the Empire was overseen by them. (DFR, COJ, TIE)

Emperor's Inner Circle, The
the closest advisors and ministers to the Emperor just prior to the Battle of Endor were known as the Inner Circle. When Palpatine was killed, they tried to assume control of the Empire, but were unable to gain control of all the various Imperial factions. (DE1)

Emperor's Net
this Interdictor-class warship was part of Zsinj's fleet, which he brought to Kuat in an effort to steal a *Super*-class Star Destroyer. (IF)

Emperor's New Clothes, The
this loud, obnoxious, pro-Imperial band has its roots in the Outer Rim Territories. They got rave reviews from the Imperial Board of Culture for their pro-Imperial lyrics, although the band's political battles with Red Shift Limit have caused this support to wane. There are two groups of beings who listen to their music: those who believe every word they sing, and those who believe the exact oppostite. (GG9)

Emperor's Palace
this was the name of a specialized obstacle used in swoopchasing. The obstacle consisted of three successive solid barriers, each with a pattern of holes cut into them. Racers were required to navigate their swoops through similar holes in each wall in order to escape the obstacle. This involved quick thinking and visual dexterity, as the rider had to quickly identify the next hole before slamming into a solid wall. If a rider went through the wrong hole, a severe time penalty was issued. (BSS)

Emperor's Plague
developed by Evir Derricote, thus mutagenic plague killed only human beings. (TEP)

Emperor's Revenge
this *Imperial*-class Star Destroyer was dispatched to Phaeda with the *Steadfast* by Carnor Jax. The two warships destroyed much of the planet's Collo Fauale pass, in an effort destroy Mirith Sinn's New Republic forces and to eliminate Kir Kanos. Carnor Jax then ordered the ship to follow Kanos to Yinchorr, where her commander, General Wessel, captured Kanos' Scimitar bomber. However, the boimber was rigged to explode upon opening, a ruse recognized by Jax. Jax fled the *Emperor's Revenge* in a shuttle, just before Wessel opened the bomber. The *Emperor's Revenge* was destroyed in the blast. (CE)

Emperor's Ruling Circle
established by Ars Dangor in the wake of the Battle of Endor, this group tried to maintain the stature and tenets of the New Order. They were eventually replaced by the Imperial Ruling Council. (CTD)

Emperor's Shield, The
this squadron of TIE Fighter pilots was trained by Admiral Thrawn and given missions in the Outer Rim during the height of the Galactic Civil War. They were later assigned to protect Emperor Palpatine during his inspection of the second Death Star. (CCG11)

Emperor's Shadow
this was the name given to Emperor Palpatine's personal yacht. It was rumored to have disappeared shortly after the Battle of Endor, although it was supposedly seen near Kaal several times. It was commanded by Jeng Droga, and was believed to have one of the original cloaking devices created by the Empire. (SWJ14)

Emperor's Sword, The
this squadron of TIE Fighters was trained to protect Emperor Palpatine whenever he traveled away from Coruscant. Despite their mission, the squadron often flew older models of TIE Fighters because of their skills and experience with them. (CCG11)

Emperor's Twilight
this Corellian Corvette was attacked by pirates near the planet Abatrarg. (PG2)

Emperor's Will
1) this Victory-class (Imperial-class?) Star Destroyer was part of the fleet guarding Coruscant when the Rogue Squadron infiltrated the planet. When the New Republic arrived to retake the planet, the *Emperor's Will* and the *Imperator* were not sent into the battle. It was assumed that Ysanne Isard took them with her when she retreated to Lusankya. (WG)
2) this Star Galleon was operated by the Imperial Taxation Bureau during the height of the New Order. The crew of the *Far Orbit* attempted to capture this ship and collect the huge sum of credits in her holds, but was intercepted by the Interdictor cruiser *Claw* near Esseles. The *Far Orbit* was forced to flee into the Ringali Nebula, but later caught the *Emperor's Will* and her escort, the *Zaff Jendinpurg*, on their return from Esseles. The *Emperor's Will* was armed with ten turbolasers and a concussion missile launcher. (FOP)

Emperor's Will, The
the highest of all service medals presented by the Empire, the Emperor's Will was given to those who risked their own lives to save that of Emperor Palpatine. (TIE)

Emperor's Wisdom
one of the *Victory*-class Star Destroyers in Prince-Admiral Krennel's fleet, the *Emperor's Wisdom* was paired with the *Decisive* during the blockade of Liinade III. Later, when Krennel began planning his conquest of Coruscant, he placed the two ships - along with his flagship, the *Reckoning* - at the forefront of his assault force. However, the force was trapped at Ciutric by the two fleets sent by the New Republic to liberate the planet. In the ensuing battle, the *Emperor's Wisdom* was destroyed. (IR)

Empeth Crystals
these strange crystals grow in the Crystal Valley on Lazerian IV. The crystals grow once every ten years, and only a pair grow each time. These cubic crystals seem to glow with an inner light, and once harvested from the valley they are nearly indestructible. Empeth crystals “live” for about five years after being picked, after which time they become dull, lackluster rocks. The empeth crystals are protected and hoarded by the King of Devit, on Lazerian IV. While valued for their beauty, empeth crystals also have an affinity for the Force. A Force-sensitive individual can detect the Force in another individual while holding a crystal. (TSK)

Empion Mine
this form of mine was developed at the same time as the Morrt droid project. They ahd two functions. The first was to explode and take out its intended target. Second, it would send out a communication burst via hyperspace channel to the ship that launched it, indicating its position and its success. (WS)

Empire, The
the name given to the regime established by Senator Palpatine when he assumed the position of galactic ruler and instituted his New Order. The basic belief of the Empire was to rule by fear of force rather than by force itself. Palpatine became the Emperor, and built a huge war machine in order to instill fear. Palpatine's use of the Dark Side of the Force bolstered his ability to control the galaxy, until he was destroyed during the Battle of Endor. After that, the Empire floundered for a number of years. Various warlords and Imperial officers tried to re-establish momentum for the Empire in a series of skirmishes with the New Republic, but none was able to triumph over it. Even the reborn Emperor Palpatine tried to strike back from a hidden base on Byss, but could not defeat Luke Skywalker and the New Republic. (SW, ESB, ROTJ, HTTE, DE1, JS)

Empire and the Glory, The
this Imperial holovid starred Alexis Cov-Prim. (LAA)

Empire Forever
this Imperial CR-90 consular ship was dispatched to carry Coh Veshiv to the Ringali Shell. Veshiv considered the ship his personal flagship, and was extensively modified to provide him with a variety of recreational pursuits while in flight. The ship was also armed with six double turbolaser cannons, and had a docking area added which could accommodate six TIE Fighters. (FOP)

Empire Reborn
the grand scheme developed by Hethrir following the destruction of the Empire and the loss of Emperor Palpatine. Hethrir planned to restore the Empire to its former glory by first subverting the minds of children, eventually turning their parents and other adults. He was also getting support from other Imperial agents. He attempted to gain absolute power by dealing with the being Waru, but was consumed by Waru before his Empire Reborn could be created. (CS)

Empire Strikes Back, The
Title of Episode 5 of *Star Wars*.

The Empire Strikes Back won the following Academy Awards:
- Best Sound (Ben Burtt)
- Special Achievement Award for Visual Effects (Brian Johnson, Richard Edlund)

The Empire Strikes Back was also nominated for the following awards:

- Best Art Direction (Lesley Dilley, Harry Lance, Alan Tomkins)
- Best Set Decoration (Michael Ford)
- Best Original Score (John Williams)
(ESB)

Empire Youth
part of Hethrir's grand plan for the Empire Reborn revolved around using Force-sensitive children to promote the new regime. Hethrir kept his students on a worldcraft secretly located in the galaxy. He continually culled the children for their levels of Force sensitivity, often culling non-humans without regard. Those children removed from the worldcraft were sold into slavery, and the profits were turned over to the Empire Reborn. (CS)

Empleh
a disabled Imperial tug attacked by Alliance starfighters during a raid. (XW)

Empress Teta Preferred System
a Sabacc system in which each player selects a card from one other player, and the best resulting hand wins the round. (DA)

Empress Teta System
this seven-world system is a source of carbonite. Known in ancient times as the Koros System, it was renamed when Empress Teta unified the seven surrounding systems. It was also home to the Krath, a group of young nobles, led by Satal Keto and Aleema, who rose to power using the lore of the ancient Sith Dark Lords. They assumed control of the system when they murdered their parents, and were forced to fight the combined troops of the Old Republic, the Jedi Knights, and the Tetans that opposed them. (TOJ, DLS, GAS)

Empress's Diadem
this YT-1210 light freighter was the ship that Melina Carniss used in support of Booster Terrik's operations while stationed in the Yag'Dhul system, running the space Station for Rogue Squadron. The *Diadem* was armed with a pair of turret-mounted blasters and a concussion missile launcher. *Note that this strongly indicates that Melina Carniss was actually Mara Jade, despite the fact that* Tales from Jabba's Palace *describes Carniss as one of Jabba's lead dancers.* (BW)

***Empress*-class Space Station**
this deep-space installation consists of a central disk with living areas located above and below the center line. Thin towers rise from the upper section, and three wedge-shaped causeways radiate outward. It is armed with ten turbolaser batteries and six laser cannons. The Empress-class station can support up to 24 starfighters. (KT)

Emptiness, The
another of Lando Calrissian's mystical references. (LCM)

Emtrey
the M-3PO droid assigned to Rogue Squadron about two and a half years after the Battle of Endor, Emtrey had been cobbled together and reprogrammed by Lieutenant Losca. Losca had been trying to supply the Alliance with needed consumables, but was meeting with limited success. She built Emtrey to act as a sort of commodities broker, added brokering code and a scrounging routine that could be activated by a code phrase repeated three times. The scrounging routine, as discovered by the Rogues, is activated by repeating the phrase "shut up" three times. It was eventually removed from Emtrey's memory banks. (XWN, WG, KT)

Empyrean
this New Republic battle cruiser was stationed at Cybloc XII until it was dispatched to quell a pirate uprising near Budpock. The ship was drawn away from the planet of Nam Chorios by the manipulations of Seti Ashgad and Dzym. The ship was overtaken by Loronar Corporation Needle ships near Nim Drovis, and was forced to flee the battle in order to survive. It never made it, as the Needles continued to hound the ship, pelting its shields and eventually exploding it. (POT)

Emwhulb
a Socorran swear word, meant to indicate a being of low standards and no loyalty. (BSS)

EN-B
this was the model number of Accutronics' armored, heavy-weight droid torso. (DW)

En'Tra'Sol
this was the rigid honor code adhered to by the Coynite race. (AE)

En'Tra'Tal
the capital city of the planet Coyn. (PG)

Enaleh
this planet was covered mainly by tropical oceans, with a few landmasses supporting a variety of plant and animal life. (COG)

Enara
this Fallanassi woman was a prisoner on the *Pride of Yevetha* during the Black Fleet Crisis. Enara was one of the few prisoners to befriend Han Solo while they were imprisoned in the cargo holds. She tapped into the White Current to help Chewbacca and Lumpawarump locate Solo in the *Super*-class Star Destroyers cargo holds. She also created false images of several other Fallanassi,

to make the Yevetha believe that they had more captives than they believed. She remained behind on the *Pride of Yevetha* to keep the illusion up, allowing Solo and the Wookiees to escape. (TT)

Enarc
1) the fourth planet in the five-world Demophon System, Enarc was destroyed when the system's primary star exploded as a supernova. (SN)
2) the primary world in the Enarc System, Enarc is also one of the endpoints of the Enarc Run. (TSK)

Enarc Run
this galactic trade route is linked to the Harrin Trade Corridor by the Kira Run. It originates at the Vondarc System and links seven major marketplace systems before ending at the planet Enarc. It is an important hyperspace route, cutting across the Mid Rim and providing a jumping-off point for travel heading toward the Outer Rim. (TSK)

Enasteri, Charis
this elderly woman traveled with her husband, Neth, and settled on the planet Rhamalai to escape the Jedi purge. When the Empire invaded the planet, she decided to help her daughter, Nadra, and Denel Moonrunner escape the invasion. Unfortunately, the Empire deemed her condition beyond medical treatment and scheduled her for euthanasia. Nadra arranged to get her freed by falsifying Denel's work orders, and all three managed to escape the governmental offices in Argona. Charis hated the Empire and everything it stood for, and overcame the illness she suffered to help them escape the city. However, they were seperated by Imperial fire before they could reach the Moonrunner residence. Denel managed to escape, but was unable to recover Charis and Nadra before Imperial fighters fired on the *Refugee*. Nadra and Charis were forced to remain on Rhamalai. (SWJ13)

Enasteri, Nadra
the daughter of Charis Enasteri, Nadra was born on the planet Rhamalai a few years after her parents settled on the planet. She was seventeen when the Empire subjugated the planet. Nadra had been trained as a medic and healer at the Bellorin Medical Academy, but returned to Rhamalai when her mother became ill. She found worked in the local governmental offices, where she found work as a civilian medic. She believed her father to be dead, but Charis revealed that he had fled Rhamalai when she was but a year old before to avoid Imperial agents. She used her access to the governmental offices in Argona to rescue her mother and her childhood friend, Denel Moonrunner. However, they were pinned down before Denel could return with his family and the *Refugee*, and Nadra and Charis were forced to remain on Rhamalai. (SWJ13)

Enasteri, Neth
this man was Jedi Knight who traveled to the planet Rhamalai to escape Darth Vader and the Jedi purge. At the time, he was married to Charis Enasteri. When their daugther, Nadra, was just a year old, Neth was forced to flee the planet. This was about 3 years after Emperor Palpatine took control of the galaxy and instituted the New Order. (SWJ13)

Enchanted Lagoon
a holographic display found on Hologram Fun World, it presents the visitor with a beautiful grotto filled with all sort so floweres from around the galaxy. Han porposes that he and Leia get married there. (QE)

Enclision Grid
a matrix of lasers that guards a location, the enclision grid is activated by contact. It then unleashes a number of lasers directed at the intruder. The grid can be programmed for a slight delay, guaranteeing that the intruder cannot escape off the grid before being burned alive. (COJ)

Encyclopedia Galactica
a reference guide to all of the known worlds in the Old Republic. (RPG)

Encyclopedia Omnia Memnose
one of the major works of history and information, this reference guide documents many of the known worlds in the galaxy. (ML)

End of the Line
a song written and played by the band Starburst. It was first released as part of the compilation *Only in Your Dreams*, and has been rated scarlet by the Imperial Board of Culture. (GG9)

End of the World
this tavern was located on Koda Space Station. (GOF7)

Endara
a Hapan term, roughly translated as 'superior technology.' (CPL)

Endex
this world was a rocky planet, covered with scar-like canyons over most of its surface. During the Galactic Civil War, Endex was located deep within Imperial space. The Imperials refused to allow the planet's native race, the Entymals, to leave the planet. (AE)

Endicott
this orphan graduated third in his class from the Imperial Academy on Carida. This earned him the notice of his superiors, and he was offered a promotion to Lieutenant and a position as docking bay officer aboard the second Death Star. (CCG11)

Endings and Beginnings: An Autobiography
this autobiography detailed the life of Reglis Taal, and told in-depth of how he became a bounty hunter after the death of his brother, Philo. (GG10)

Endogenous Steroid
this body-enhancing medicine is used to help elderly patients build up their strength while fighting diseases such as Zithrom's Disease. (TFE)

Endor
1) this silvery gas giant planet, located in the Moddell Sector, is orbited by nine moons, including the Forest Moon of Endor. It is not located near any hyperspace node, and requires a fairly complex series of jumps in order to get there. (ROTJ, MTS, AT, ISU, EA)
2) the second moon of the planet Endor, most often known as the Forest Moon of Endor, is sometimes simply referred to as Endor. (BHAS)

Endor
1) alias Han uses for the cargo shuttle he uses to escape from Kessel. It is used when he first arrives at the Maw Installation. (JS)
2) the Alliance *Corona*-class frigate that collided with the *Shooting Star*, following a mistimed hyperspace jump. The jump was part of a routine fleet exercise. All hands on both ships were lost, and the disaster became an object lesson for those navigators who thought about quickly entering jump data during any fleet movement. (SOL)

Endor Day
a day of celebration legislated by the New Republic, it was intended to honor all those who died during the Battle of Endor. The highlight of every Endor Day celebration were the sequential blasts of fireworks set off to recreate the celebration which occurred on the Forest Moon of Endor after the battle. (SOP)

Endor Express
a pleasure cruise, operated by Star Tours, that takes passengers to Endor. (ST)

Endor Patch
an award given to all the Alliance starfighter pilots who survived the Battle of Endor. (WS)

Endoraan
this planet was often on the itinerary of the *Kuari Princess*. It served as one of the endpoints of the Relgim Run, opposite Mantooine. (RM, TFE)

Endorian Pony
a small, horse-like creature from the planet's forest moon. The Ewoks have learned to domesticate and train them for pack animals and transportation. *Are these also called Bordok?* (JS, EA)

Endorian Spider
a large, black arachnid native to the underground caves of Endor, these insects are almost two meters across, and spin huge webs to trap their prey. They are carnivorous, and their bite is lethal. They have glowing green eyes, and large tusks instead of pincers, to help them hold their prey while they eat. Nests of these spiders lives in the bowels of the fortresses of the gorax, cleaning up the scraps left behind by the huge humanoids. *Are these also called the rakazzak?* (EA, ISU)

Endorian Treesnake
see Tempter (ISU)

Endovan
this planet aligned itself with the New Republic after the Battle of Endor. It was believed that Rodin Baem stole information from New Republic computers on this planet. (WBC)

Endrolian Ground-apple Juice
this beverage is supposedly non-alcoholic, but it can be quickly fermented into a fine spirit. (GG9)

Endurance
a New Republic *Endurance*-class fleet carrier assigned to the Fifth Battle Group. At Orinda, the *Endurance* kept its smaller fighters in their bays until most of the Imperial fire was eliminated. This proved to be a faulty tactic, as the *Endurance* came under fire from a Star Destroyer. The ship was overwhelmed, and was destroyed before it could launch any form of counterattack. (BTS)

***Endurance*-class Fleet Carrier**
one of several new warship designs created during the early years of the New Republic, the *Endurance*-class fleet carrier was one of the new classes approved for use by the Navy. Like other starships of the new class, the *Endurance*-class was based on another design which had already been proved, the *Nebula*-class destroyer. It measured 1,040 meters in length, and was armed with 12 turbolaser cannons, 20 laser cannons, 8 ion cannons, and 4 tractor beam projectors. The *Endurance*-class ship required a crew of 6,795, with 76 gunners and room for 1,600 troops. The *Endurance*-class Carrier was designed to be a primary source of support for a battle fleet, and could easily act as a command ship to a small fleet. The carrier maintained a pair of starfighter wings, one for close assault and one for long-range superiority. (BTS, CTD)

Endus
this Doctor of Biology led the biological research lab at the Empire's outpost on Lotide. (BI)

Endwa
this meat is a Corellian staple and, like most Corellian foods, is best served fried. It is said that properly-cooked endwa slides down the throat slowly. (IJ)

Energy Array
this was the name given to the starship system that maintained the distribution of power to weapons, shields, and engines. The exact distribution of power could be set by the pilot, but the Energy Array maintained it during flight and/or combat. (XWA)

Energy Ball
a small artillery weapon developed by the Gungans, energy balls were just that: small blue spheres of coherent energy. They came in various sizes, depending on the target the Gungans were using them against. Each energy ball acted much like the blast from an ion cannon. The energy contained in the blue sphere was dispersed upon detonation, wreaking havoc with electrical systems and severely damaging organic nervous systems. The outer shell is made from a charged organic matrix, while the innards are made from unstable energy masses. (TPM, IG1)

Energy Battery
any multi-cannon laser or ion weapon. (SW)

Energy Binder
this thick band of electromagentic energy is harnessed between two small generators, and is used to keep the opposing engines of a pod racer from flying off in opposite directions. While generally harmless when compared to the rest of the pod's components, a body part caught in the binder's beam will be rendered numb for hours. (SW1)

Energy Cell
any rechargeable power source. (SW)

Energy Cutter
a starship mechanic's tool. (HSE)

Energy Drum
one of the marvels of Gungan technology, the energy drum supplies the power needed to generate their incredible deflector shields. It is often mounted atop a fambaa or other large creature, and is designed to collect energy from an energy emitter and store it for use in the shields. At the touch of a switch, the drum releases the energy in the form of a viscous shield that forms a dome over the heads of the Gungan army. (IG1)

Energy Emittance Baffler
this device, designed and manufactured by Santhe/Sienar Technologies, was a key component of the Empire's early cloaking device technology. Codenamed NOVA, the baffler project was approved by Emperor Palpatine himself. The device was made up of five parts: an emission modifier, a low-energy baffler, an emission analyzer, and energy directional scrambler, and an energy cluster blanket. (ML)

Energy Emitter
this Gungan devices is mounted atop a fambaa or other large creature, and then drawn into battle. When activated, the emitter generates a huge amount of power that is focused onto a nearby energy drum. The drum then collects the energy and uses it to generate a powerful deflector shield. (IG1)

Energy Gate
a static force field used to restrict access to an area. (SW)

Energy Lathe
a machinist's tool found in most spaceport repair shops. (SWR)

Energy Mining
an illegal form of mining in which powerful bursts of energy are used to cut through the rock and locate natural ores and minerals. The discharges produced by the creation of the energy beam as well as from the mining process itself are flung into a planet's atmosphere, where they interact with the planet's natural energies to create huge electrical storms and deadly fallout. It is for this reason that energy mining has been outlawed, since it posed significant threats to a planet's populace. (SME)

Energy Pike
this crude weapon is similar to a force pike, but releases an electrical discharge on contact. (SWJ9)

Energy Shell
this projectile weapon was developed by the Baktoid Armor Workshop for deployment in the AAT battle tank. An energy shell is a contained detonation device wrapped in a protective cocoon of plasma energy. This cocoon allows it to penetrate further before exploding, making it a dangerous piece of artillery. (X1)

Energy Sink
this device is used in many forms of battle armor. Its primary function is to absorb the energy of a blaster bolt which strikes the armor. On stormtrooper armor, the energy sinks are the small blocks located on the utility belt. (ISB)

Energy Spider
a denizen of the Kessel spice mines, it is a spider that looks like it is made of glass. They apparently are another source of the glitterstim spice, which they also consume and synthesize for use as a webbing to trap the bogeys for food. They use their fangs to impale their victims and drain their life-energy. There rounded bodies are studded with dozens of legs, hundreds of mouths, and literaly thousands of eyes. They are also known as spice spiders. (JS, JASB)

Energy Web Generator
this strange weapon was created by the Aing-Tii monks for use aboard their Sanhedrim starships. The generators produce a network of lightning-like energy that arcs from the weapon and assails its target, much like an ion cannon burst. (KO)

Enfield
this Imperial Sergeant Major was in charge of security around detention block AA-23 aboard the first Death Star. He served as Shann Childsen's attaché, and was in command of a squadron of Death Star troopers. (CCG9)

Enforce
this *Victory-I* class Star Destroyer was part of the Corporate Sector Authority fleet under the command of Baruche Sloane. (TSK)

Enforcement Central
this was the massive database maintained by the Imperial Office of Criminal Investigations, in order to keep track of the variety of bounties which were posted during the New Order. Established and registered bounty hunters had direct access to the database, in order to view the current status of a bounty. (GG10)

Enforcement Guides
these were the primary police force of the planet Kegan, during the rulership of V-Tan and O-Vieve. (FFT)

Enforcer
this Imperial bulk cruiser was part of Admiral Greelanx's last line, during the Battle of Nar Shaddaa. (THG)

Enforcer One
the ancient dreadnaught used by Bogga the Hutt as a command ship. *Enforcer One* was a Core Galaxy Systems Dreadnaught, heavily modified from its stock beginnings. The ship had been decommissioned from the Old Republic's Navy and shipped to the salvage yards at Ord Trasi. Bogga obtained the ship there, and began modifying it. It has a fixed, heavy turbolaser which servde as its primary weapon. The turbolaser had an advanced cooling system that kept the separate power generator and laser actuator from overheating. Sixteen turret-mounted laser cannons supplement the turbolaser, and four tractor beam projectors allow the ship to control smaller ships. Six light tactical fighters are housed in the docking bay. (TOJ, EGV)

Enforcer Pistol
this .48-caliber projectile weapon was the trademark sidearm of the Morellian Enforcer. It was developed by the Morellian Weapons Conglomerate during the Old Republic. Despite its low-tech design, many modern weapons experts admired the Enforcer Pistol's balanced weight, its lack of recoil despite its power, and its sheer ability to cause large amounts of damage. (AIR)

***Enforcer*-class Picket Cruiser**
this starship was built by Kuat Drive Yards and Seinar Fleet Systems at the Galentro Heavy Works shipyards at Jaemus. This ship first saw action within the Pentastar Alignment. (TFE, SWAJ)

Engagement at Jestan
this Alliance won a decisive victory in this battle, due mainly to the tactical expertise of Beryl Chiffonage. (AIR)

Engira
a planet which is home to an Imperial supply base. (SWSB)

Engret
a young boy working with Rekkon when Rekkon was a teacher. Engret's sister was an outspoken legal scholar, and held a great dislike for the Corporate Sector Authority. When she suddenly disappeared, Engret joined Rekkon's mission to find out what the Authority was doing with the people it kidnapped. Unfortunately, when Han Solo came to transport Rekkon and his team to Orron III, Engret was left behind. (HSE)

Enhanced-bonding Plating
a special form of exterior plating that allows it to better deflect energy. Stars' End was built from this plating, but it proved to be part of the station's downfall, because the plating helped deflect the explosion at the tower's base, redirecting the force down toward the planet and causing the tower to be shot into the air. (HSE)

EnhanceScan
this CryonCorp general-purpose scanner has a range of up to 1500 meters when scanning for life forms. Its motion and metal detectors have an optimal range of just 500 meters. (CCG9)

Enin'sd
an Alliance XQ4 platform destroyed during the Galactic Civil War. (TIE)

Enkhet, Barsoulentinial
this thin, pale young man joined the Alliance as a slicer. A former cabin boy for a notorious smuggler, Enkhet learned how to fly a number of starships. He eventually joined the Alliance, but was deemed to reckless and undisciplined to be a starfighter pilot. He was assigned to Commander Briessen, and served as part of Lieutenant Haslam's assault team as a computer operator and pilot. (SWJ10, TFE)

Enkidu
this Pursuer enforcement ship was owned by K'Armyn Viraxo during the Galactic Civil War. He used it to harrass Harlequin Station as well as Azzameen Station. (XWA)

Enna
an Imperial container group destroyed near Kalla VII by Keyan Farlander. (XW)

Ennead
this biological machine was the Yuuzhan Vong version of a tank. (DTR)

Ennth
this planet was a colony world which seemed to resist any attempt at settlement. The first colonists established a series of outposts on the world, and soon learned that the planet's single moon had a wildly elliptic orbit. This orbit brought it close enough to Ennth every eight years for it to skim through Ennth's atmosphere. This proximity resulted in incredible tidal and seismic stresses that tore the world apart every eight years. The colonists fled to space stations in orbit to survive the devstation, but their strength and will led them to return after the moon had passed and rebuild their settlements. (LO, JUS, SHA)

Enouck
an Alliance Shuttle group destroyed during the Galactic Civil War. (TIE)

Enrichment Zone
this was a term used by the Agricultural Corps to describe an area which is being terraformed or recovered. Natural flora, as well as enhanced breeds from offworld, are cultivated and monitored during the development of the zone. (DR)

Ensaiav
this Corellian gunship was one of five Alliance gunships sent to assist the Imperial forces in the battle against the Ssi-ruuk at Bakura. (TBSB)

Entana Run
this hyperspace route wound through the Lesser Plooriod Cluster. Together with the Burna Trade Route, it formed the boundary of Urce Space. (AIR)

Entechment
this Ssi-ruuvi technology allowed them to drain off the life-essence of a living being and store it in unusual batteries for powering their droid starships and other technologies. The process worked best on humans, since their connections to the Force were stronger. The subject was injected with a magnetic solution which was absorbed into the nervous system, and an external circuit was attuned to the internal magnetization of the subject. This "catchment arc" then collected the life-energy of the subject and placed it in batteries. The subject almost always died after the entechment was complete. (TB, TBSB)

Entechment Chair
device used by the Ssi-ruuvi to collect brain energy for use in driving shipboard circuits or battle droids. A special chair was designed to hold Luke Skywalker. (TB)

Entel, Jor
a ruthless and vicious pirate captain, Jor Entel worked in the Demophon System. He lured unsuspecting passengers on his ship, the *Night Wind*, promising passage off the doomed planets. Once off-planet, Entel and his crew would slaughter their passengers and dump their bodies after taking whatever booty they could. He and his crew were killed by a group of Alliance agents who discovered that he had murdered Enid Vahr. (SN)

Entertainment Center
this is the section of Imperial City, on Coruscant, where many of the Fete Week festivities begin. The Shaldania Parade winds through its streets and spires. (SWJ8)

Enth
this is the second combination symbol in the Aurebesh script, and represents the Basic combination "ae". (SWM)

Entralla
this primary planet in the Entralla System is located in the Velcar Free Commerce Zone. It wasn't always a member of the FCZ. Before the institution of the New Order, Entralla was a free world. It was a world of various religious beliefs, each with a strong following. It also

had a deep history of glorious deeds and mythical warriors. Palpatine later took control of the world. Following the Battle of Endor, the natives of the planet had planned to secede from the Empire and join the Alliance, but they were overrun by the Pentastar Alignment. The New Republic could not send aid, and the planet was usurped. (SWAJ)

Entropy, The
another of Lando Calrissian's mystical references. (LCM)

Entrus
this temperate, ocean-covered world was known as the recreation capital of Trax Sector. Entrus' economy is primarily based on incomes from gambling, supplemented by catering to the whims and desires of the sector's wealthiest inhabitants. The city areas are located on small islands, and are densely populated. Weather on the planet was remarkably consistent and very pleasant, due in part to the system's powerful sun. During the Galactic Civil War, the Alliance established its Trax Sector command center on Entrus, under the noses of the Imperial officers who vacationed on the planet. (GMK)

Entuur
a planet. (AIR)

Entuuran
this was the name used to describe the human inhabitants of the planet Entuur. (AIR)

Entuuran Resilience Test
developed on the planet Entuur, this was a form of torture used by the Empire's High Inquisitor Slosin. (AIR)

Entymal
an alien race from the planet Endex, the Entymals were used as slave labor by the Amber Sun Mining Corporate in the Bextar System. These lanky, humanoid insects had a green exoskeleton, and had specialized gliding membranes under their arms. They make excellent pilots, as their brains were highly developed, giving them excellent spatial reasoning capability. Although not part of a hive mind, the Entymal society was based on the classic hive arrangement. A queen ruled each nation, with barren females serving her. Male drons were only good for two things: performing labor and mating with the queen. (SWAJ, AE)

Enu
this race of near-humans is characterized by their thin bodies and their large, pale eyes. They are native to the planet Deylerax. (WBC)

ENVC-370
this model of reflective body glove was produced by Syncronics. It allowed the wearer to survive a blaster shot by reflecting the effects of the weapon. The suit could only absorb a limited amount of energy before needed to be discarded and replaced. (GG10)

Envelope
this was the codename of the datafile package provided by Mal Biron to any prospective smugglers and spacer who wish to work for him. Biron usually waited until he had a group of candidates before handing out the Envelopes, and he always had Kalend Thora watching them. The instructions in the datafiles explain a series of runs to be made along the Sisar Run, with the smuggler or crew completing the runs in the best time eventually gaining the new contract. (SSR)

Enviro-analyzer
this device was developed for use by scouts and other galactic explorers. This compact, rectangular box held a number of sensors, including radiation detectors, spectrameters, temperature monitors, mineral spotters, and lifesign sensors. (GG8)

Enzeen
this species of blue-skinned humanoids was from an unknown world, and were not often encountered in the galaxy. They had needle-like spikes in place of hair on their heads, and were chubby in form. They were apprehensive about the modern technology of the galaxy, but were very friendly to other races. Borborygmus Gog relocated a colony of Enzeen to the planet D'vouran as part of Project Starscream. They immediately formed a symbiotic relationship with the bioengineered world, attracting tourists and luring them into the forest, where the planet could devour them. In return, the Enzeen were allowed to insert their tube-like tongues into the planet's crust and suck out sustenance of their own. They were protected from the planet's hunger by wearing small pendants that projected a sort of force field around them. After Mammon Hoole exposed the secrets of D'vouran to the Alliance, certain discoveries led the possible conclusion that the Enzeen were also bio-engineered by the Empire to watch over the planet. (GOF1)

Enzymer
this device was used by merchants who worked on alien worlds or with imported merchandise. It scanned a piece of material and provided details about its chemical makeup. It accomplished this by retrieving biological residues and growing them in small cultures. With this data, the enzymer can then develop counter-agents to any potentially poisonous or dangerous bacteria. (SWJ14)

Eoaq the Expansive
a descendant of Uueg Tching, Eoaq was one of the few rulers of the Tching Dynasty who bothered to read from Uueg's *Sayings*. (SWJ14)

EoBaam Shipping Lines
this starship manufacturer purchased the rights to the Rin Assid Bulk Hauler designs. (CSA)

Eobbim Figh
this Mhingxin was a business acquaintence of Bossk. Figh worked the information networks of Mos Eisley, and confirmed for Bossk that Gleed Otondon had embezzled the wealth of the former Bounty Hunters Guild and gone into hiding. Figh carried with him a compartmented box filled with stim-enhancing snuff powders. (HM)

Eol Sha
this a new-formed world of immense seismic activity is located near the Cauldron Nebula. It has only one moon, but the moon's orbit is slowly decaying. It has been estimated that, within a 100 years, it will impact the planet. The planet was settled during the Old Republic, just decades before Palpatine rose to power. The goal was to mine the gases from the nearby nebula, but the planet's instability destroyed that endeavor. The planet's day encompasses 19 standard hours, while its year lasts 326 local days. (JS, JASB)

Eoodso
this Jeodu was one of Dequc's personal guards. (MJEH)

Eopie
this herd animal is native to the planet Tatooine. Eopies have small, bulbous bodies supported by four spindly legs. They are quite sure-footed in the sandy desert, but are awkward in water. Adults are also used as beasts of burden, while the young and elderly eopies are useful for consuming the desert weeds that grow up near homes and hydroponics labs. (SW1, GF)

Ephant Mon
this Chevin was known for his mercenary skills. He specialized in gun running, and would sell his wares to just about anyone. Shortly before the Battle of Naboo, Ephant Mon was involved with two intertwined but equally illegal operations for Jabba the Hutt: the import of high technology to Cerea, and the export of malium from the planet. In the business with Bron, Ephant Mon befriended Maj-Odo-Nomor and his techrat friends in order to gain a measure of popular support while remaining behind the scenes. However, the plan was thwarted by the appearance of Ki-Adi-Mundi, who was searching for his own daughter, Sylvn, as well as Maj. Ephant Mon was forced to transport them to Tatooine, but was stowed away on a cargo ship that contained divvik pupae. The pupae hatched, forcing them to hide in an escape pod. The divviks damaged much of the ship's control systems in their rage to find flesh, and left the escape pod's ejection systems disabled. Mon used the presence of Sylvn to lure Ki to their rescue. When the situation turned against him, Ephant Mon jettisoned the escape pod and returned to Jabba's palace with Sylvn and Twin in chains. They tried to diffuse the situation by leaving the two girls at the mercy of one of Tatooine's awesome ion storms. The plan was to distract Ki while they covered their tracks. Ki managed to rescue the girls, but Mon and Jabba the Hutt managed to evade capture. He worked with Jabba several years later, running weapons on one of Glakka's moons. One of Jabba's men had turned them into the Imperial authorities, and Mon and Jabba were forced to fight their way out. They were able to escape, but had to brave chill weather during the night. Jabba wrapped his then-thinner body around Mon, keeping him warm until the night passed and they could get off-world. Since then, Ephant Mon had remained loyal to Jabba for saving his life. Ephant had many offers of employment from Lady Valarian while on Tatooine, but he kept strongly to his loyalties to Jabba. When Luke Skywalker entered Jabba's palace, Ephant Mon was drawn to the young Jedi. Luke appealed to Mon to warn Jabba about his imminent demise, and Mon discovered that he had been following something similar to the Force his entire life. He pleaded with Jabba. but to no avail. Jabba then accused Mon of plotting against him, and spurned the Chevin. Jabba left for the Pit of Carkoon without Mon at his side. The novelization of *Return of the Jedi* has Ephant Mon in a battle with Ree-Yees aboard Jabba's Sail Barge while Jabba was taking Luke and Han to the Great Pit of Carkoon. Ephant Mon was getting beaten very badly, much to Jabba's pleasure. It is believed that Ephant Mon was killed aboard Jabba's sail barge when it exploded. Mon, upon hearing of Jabba's death, returned to Vinsoth to contemplate the Force and run a few profitable scams on the side. (ROTJ, GG5, TJP, PTR)

Ephemera
this planet was the home of a merchant who gave Jabba the Hutt an unsual gift: a small bank in the shape of a native creature. Jabba bequeathed the bank to his nephew, Gorga. The will stated that Gorga had been given control of "...the entire holdings of Jabba's bank." (TJT)

Ephram Warrick
Wicket's great-grandfather, Ephram was a famous Ewok warrior. He defeated the Duloks by using a weapon-filled War Wagon. (ECAR)

Epicanthix
a near-human race, the Epicanthix are geneticall very close to standard human stock. Their variances from baseline humans are subtle: all Epicanthix have long, black hair; they are well-muscled, and tend to be williowy and graceful; and they are extremely warlike in their ways. Their closeness to baseline humans suggested to many xenoarchaeologists that the Epicanthix were descended from a forgotten civilization effort many millennia before the rise of the New Order. Under the guidance of the warrior-chief Canthar, the Epicanthix moved from an industrial society to space-level technologies in a matter of millennia. (SE, SESB, AE)

Epicures Club
a humanitarian organization referred to by Lando Calrissian. (LCM)

Epidermal Sensors
any sensors used by a droid to monitor its out shell and signal when it comes in contact with another surface. (SWN)

Epidimi System
this planetary system orbits a double star, and is the birthplace of the Tarong race. (GG12)

Episol System
this planetary system is one of the member worlds of the Kathol Republic. It has four natural planets, only one of which is marginally habitable. It is a desert world which supports several mining colonies. The most widely settled body in the system is Dayark, a moon which orbits the system's single gas giant, Nepe. (KO)

Eponte Spaceport
located on the Madieri continent of Kabaira, this high-altitude spaceport was built from ancient brick-lined streets. However, the spaceport embraces none of the nostalgia they evoke. The damp, foggy weather permeates the disreputable establishments of the spaceport. (SWAJ)

Eppon
this was the name used by Tash and Zak Arranda to describe the small child they discovered in the laboratory hidden on the planet Kiva. They first found Eppon as an infant in an egg-shaped creche, and the baby could only say one word: "eppon." They had nothing else to call it, so they named it "Eppon." However, the baby began to grow before their eyes, becoming a toddler just as a team from the Alliance arrived on Kiva to search out Project Starscream. Little did they know that Eppon was the culmination of the Project's research. As Eppon continued to grow at an incredible rate, he required food. He consumed several unwary Alliance soldiers before his true nature was revealed by Borborygmus Gog, his creator. Eppon was the first of Gog's Army of Terror, a group of biologically-created weapons that would never die, could change form at will, could read the minds of its victims and use their deepest fears against them, was impervious to the Force, and grew stronger with each feeding. As Eppon matured, a purple splotch spread from his forehead to cover his entire body with a scale-like armor, and he transformed from a child into a hideous monster. When Eppon turned on Gog after realizing his fate, Gog activated the fail-safe mechanism in each of his warriors: a small explosive implanted in Eppon's brain. The explosion destroyed muc of Eppon's body, but a small spark of life remained alive afterward. (GOF6)

Epsi Nadir
this Rim world is the location of an auction house owned by the Most Honourable Guild of Armourers. (GG9)

Epsilon Nine
this Imperial communications research station was located in the Cron Drift. It had been sending low-level transmissions to New Republic operatives in the Elrood Sector, following the Battle of Endor, until Lumiya swarmed in and retook the station. (SWG)

Epsilon Wing
this was the section of the Binring Biodemical Products facility on Saffalore which was used by the Empire to create near-human intelligence in the galaxy's more primitive, non-human species. It was destroyed by Tuzin Gast, who hoped to free the test subjects he had created. (SOC)

Equalizer
SoroSuub's personal, disposable ion cannon. This shoulder-launched weapon carries four ion bolts in a two-meter tube. Each bolt is fired individually, and the tube is discarded after all four are used. (ISB)

Equalizing Amplitude Unit
this small device carries electrmagnetic impulses from one location to another. Combinations of different-sized EAUs can be grouped together on a large chip, and are used to route impulses from a control panel to certain equipment. Each EAU chip has a certain unique chip stress, which is indicated by the density of EAUs on its surface. (IC)

Equat
this alien race was known for their epic poetry. (OE)

Equator
an Alliance Nebulon-B frigate destroyed during the Galactic Civil War. (TIE)

Equator City
this city, located on the planet Rodia, is the home of a number of seedy casinos. Avaro Sookcool ran his operations there. (SE)

Equet
this merchant works on the Ithorian herdship *Bazaar*, selling personal melee weapons. He was an active recruiter of beings to serve as mercenaries in the Minos Cluster. (GA)

ER-1C
this series of probe droids was used by scouts and explorers for its unique, amphibious design. The spherical ER-1C can split into two halves on command. The upper half contains a small repulsordrive, and can float over land. The lower half has a specialized engine and housing which allows it to operate underwater. (GF)

Er'Dox Kaan
a giant red star, it is the primary sun of the planet Laboi II. (GG4)

Er'Kit
1) this was a species of tall, thin, reptilian aliens that were native to a planet of the same name. Er'Kit's small heads were covered in smooth, pale skin. (TPM, RAC, IWE1)
2) this Outer Rim planet was the homeworld of the Er'Kit race. (IWE1)

Eradicator
this was one of the Empire's *Imperial*-class Star Destroyers. Shortly after the Battle of Yavin, the *Eradicator* was under the command of Governor Vellam, patrolling the space around the Bright Jewel System. Vellam dispatched it to hunt down Captain Sodarra and his crew, during the search for Darth Vader's body. (GG10, SL)

Eradicator E8U
this 1.5-meter-tall assassin droid worked for Vanel, duringher tenure as Mon Tondievz's chief of security. (TSK)

Eradictor
this device was developed by the Jedi Knights of the Old Republic. Resembling a large communications dish, the eradictor could lock onto the communications of a Jedi working from a remote location and scramble the incoming transmission's header data. This way, the origination point of the message was unreadable to any being who tried to slice the transmission in order to pinpoint a Jedi's location. The exterior walls of the Jedi Temple on Coruscant were dotted with eradictors. (IWE1).

Erasmus Gambit
a military infiltration ploy in which soldiers are placed aboard supply craft. When the craft land at a base, the soldiers then overtake the base. (RASB)

Erbas
an Imperial assault transport destroyed during the Galactic Civil War. (TIE)

ERD-LL
this series of labor droids was created by taking the basic mechanics of a binary loadlifter and attaching it to a telescoping torso. This allowed the droid to move heavy objects to great heights. (BP)

Erdan
this human slave lived in Mos Espa at the same time Anakin Skywalker lived there. Erdan had been chemically enlarged by his owner, in an effort to make him better able to do more work. Erdan also had his face painted with permanent colorings to denote his ownership. (IG1)

Eredin
this planet is located in Astal Sector. (GG11)

Ereesus
this ancient space city was known for its slave markets. (TOJC)

Ereneda
a Hapan term for Ta'a Chume, roughly translated as 'she who has no equal.' (CPL)

Erg Es 992
this large star was the primary solar body in the system that contained Cybloc. (POT)

Ergagesh Ocean
this body of water covers 90% of the planet Ergeshui, supplying the swamps with nutrient-rich water. (PG2)

Ergesh
this alien race is native to the swampy planet of Ergeshui. They are about two meters tall, and resemble shambling mounds of plant material, and can live to be more than 200 standard years of age. Their bodies are covered with droopy, slimy appendages of various sizes and lengths, and have coloration including greens, browns, and grays. They are intelligent, curious creatures which are very gentle. It has been said that Ergesh communication sounded like thick mud coming to a rapid boil, although most Ergesh prefer to speak Basic. Two Ergesh reproduce by planting one seed from each body in the *shoolbloorp* swamp during a special mating ceremony. (PG2, AE)

Ergesh Rum
this highly-priced spirit is fermented on Ergesh. (PG2)

Ergesh Starjumper
this unique spacecraft is really a living organism. The Starjumper measures 400 meters in length, and is about 30 meters in diameter. The Starjumper is biologically engineered by the Ergesh, and is grown in the Industrial Swampfields of Ergeshui. They Starjumper relies on several organic appendages for navigation, fire control, and communications. The Starjumper is powered by the life energies of the 800 Ergesh who operate it. This symbiosis makes the Starjumper unusable by other species. (PG2)

Ergeshui
this planet is the only world in the Agash System. It is a hostile world, covered with a thick, nitrogen and carbon dioxide atmosphere blanketing a moist, swampy landmass. This dense atmosphere filters the light from Agash, bathing the landscape in an eerie, red glow. It is the homeworld of the Ergesh race. The average day on Ergeshui lasts 40 standard hours; its year lasts 380 local days. It has two moons. (PG2)

Erglush
this city is the capital city of the planet Ergeshui, located on the Ersheg continent. The buildings that comprise the city are made from mud and organic matter. Erglush is connected to Outworlder City by a living monorail made from a thick vine. The vine produces bean-shaped growths that slide along the vine, propellde by methane gas and photosynthetic charge. Ergesh can ride inside the bean-pods from one city to the other. (PG2)

Ergo
a planet which was the site of an Imperial fuel station during the Galactic Civil War. (DF)

Ergo, Brixie
the daughter of a prominent Entrallan doctor and his wife, Brixie was drawn to the study of alien species. She excelled in this field, and was about to graduate from medical school herself when the Pentastar Alignment conscripted her parents as combat medics. She thought of joining the New Republic, but the Republic was unable to spare forces to deal with the Alignment. She was recruited by Andrephan Stormcaller in a tavern, where he was posing as a drunkard who was willing to listen to her rantings. She decided to join the Red Moons as a medic, and two months later she accompanied the team sent to Gabredor III. She was to be ready to provide assistance to the kidnapped children of the Cantras Gola ambassador. The mission exposed her to the harsh realities of the struggle against the Alignment, as Lex Kempo lost his life saving hers. (SWJ8, TFE)

Ergovore
this is a species of small, beady-eyed creature which lives by consuming pure energy. (HM)

Erhynradd Massacre
this battle took placed during the early years of the New Order, and took the life of Gideon Tarkin. (CRO)

Eri Palle
this Yevethan was one of Nil Spaar's personal aides. (BTS, TT)

Eriadu
this planet, located in the Seswenna Sector, in the Outer Rim, was the seat of Grand Moff Tarkin's early power. It was here that he developed the Tarkin Doctrine. The planet is known for its beautiful silver and blue shell jewelry. Drost Elegin left his family on Eriadu before leaving to meet Roganda Ismaren on Belsavis. (ISB, COJ)

Eridain
this Corellian CR90 Corvette was part of the New Republic fleet assigned to the retaking of Coruscant. Captain Afyon was in command of the *Eridian*, and was at Hensara III providing the machinery to retrieve the *Battle of Yavin* from a lake there. (XWN)

Erigorm
a planet which held Senatorial representation in the Senate during the latter days ot the Old Republic, before the Senate was disbanded. (ISB)

Erik
this starship pilot served the Alliance at Eyrie Base. (SWJ8)

Erinnic
this *Imperial-II* class Star Destroyer was part of the Imperial Remnant's small fleet. It was dispatched to the Ord Mantell during the Yuuzhan Vong invasion of the galaxy, on intelligence received from the New Republic. (HT)

Erloi
this Fyodoi member of the Roh tribe is Tseeach's son. He is training to become the tribe's next shaman, following in his father's footsteps. (PG2)

Eron, Reagal
this man served as the chief gunnery officer aboard the Star Destroyer *Eradicator*. He was a witness to Boba Fett's delivery of Feldral Okor to Prefect Isis, and decided to join the Imperial Navy shortly afterward. (GG10)

Eror Zeen
this city is the capital of the planet Danoor. (KO)

Errant Venture
this was the name Booster Terrik used for the Star Destroyer he obtained from the New Republic following the liberation of Thyferra. Formerly known as the *Virulence*, it was severely stripped of weaponry due to New Republic regulations for civilian ships. The interior of the vast ship was refitted to create a bazaar-like atmosphere, completely with food courts, multiple shopping levels, and several discretely-hidden conference rooms. The ship was a continual troublespot for Booster, as he tried to run it with a minimal crew and operations staff. Several systems, including weapons and turbolifts, were constantly under repair. Booster hired 200 Verpine technicians to upgrade the ship to workable order, a task which took them more that seven months to complete. Part of the ship's interior was gutted and formed into three entertainment and commercial levels - Black, Blue, and Diamond Levels - to cater to the wide variety of customers Booster attracted. He maintained a strong security force made up of humans and Weequays. When Grand Admiral Thrawn returned from the Unknown Regions to threaten the New Republic, Borsk Fey'lya campaigned for the *Errant Venture* to be nationalized into the Republic's fleet. However, Intelligence had trouble locating the ship. Once they found it, Booster agreed to the

plan, provided that the ship be completely refitted and rearmed, with all modifications remaining intact after the battle. He also demanded the assignment in rank of Admiral. Fey'lya and the Ruling Council were forced to leave the ship alone, but Airen Cracken began sending out hints and rumors of the ship being used to track Thrawn. During the Caamas Incident, Booster reluctantly agreed to let Garm Bel Iblis use the *Venture* in a raid on the Imperial archives at Yaga Minor, in an effort to obtain a copy of the Caamas Document. Bel Iblis believed that the *Venture* could get close to the planet because none of its identification codes were known to the Empire, and he maneuvered Booster into agreement by claiming that the resulting civil war - which would begin if the Document weren't recovered soon - would series hamper his ability to do any business. Booster got a measure of revenge on Bel Iblis, though, because Bel Iblis was forced to upgrade the weapons and shields get them up to Imperial standards, and Booster was allowed to keep them. He even got a new paint job. In order to get the *Venture* close enough to Yaga Minor, Bel Iblis used ID codes from the Star Destroyer *Tyrannic*, which hadn't been seen in several months. This proved to be the flaw in their plans, since Moff Disra and Grodin Tierce knew that the *Tyrannic* was cloaked and hiding near Bothawui. (BW, SOP, IJ, VOF, IR)

Erratic Orbit
this starship was owned and operated by Helm Iskraker during the Galactic Civil War. (CCC)

Errine, Daralla
this tall, attractive woman was a former smuggler who owned and operated the Crosswind Saloon on Seregar, during the height of the New Order. She was known as a no-nonsense businesswoman who turned the Saloon into a profitable enterprise. (ND)

Ersheg
this is the main continent of the planet Ergeshui. (PG2)

Ervic, Seteem
this man made a small fortune at his family business, the growing and harvesting of grain to make sweet cakes. A native of the planet Saffalore, Seteem maintained his wealth by never indulging in frivolous or unnecessary expenditures. He maintained a working, though outdated, landspeeder for his travels to and from the city of Lurark, where he did most of his business. His landspeeder was appropriated by Wraith Squadron, during their attempt to infiltrate the Binring Biomedical facility in Lurark, because thet had landed well outside the city's limits and needed transportation. His obsession with saving money had cost him his first wife, but one of his daughters understood it and worked to inherit the business from him. (SOC)

Erwithat
1) the Corellian author of *The Fall of the Sun*. (COJ)
2) this city is the site of Pembric II's primary spaceport. (VOF)

Erysthes
this planet, located in the Corporate Sector, is the source of the galaxy's supply of *chak*-root. (CRO)

ERYX-4
this floating assassin droid was a member of Gyran's bounty hunting team. It dispatched a holobug, keyed to Limna Yith, in order to track the Kerestian after Gyran was hired by Prince Xizor to locate her. (SSR)

ES/6
this was the designation of the evening work shift at Santhe/Sienar Technologies. (ML)

Esau's Ridge
this area of deep erosion is found on the planet Tholatin. A thousand meters in length and more than a hundred meters deep, the Ridge is a thin crevasse through a towering rock wall. A group of enterprising smugglers established a base there, digging out a series of catacombs for living quarters, repair bays, and hangars. The Ridge became an exclusive sanctuary for those elite veterans of the trade who were well-connected rather than well-heeled. It was here that Chewbacca gathered information on the Black Fleet Crisis, as well as the possible whereabouts of Han Solo, following the aborted Test of Ascension for his son, Lumpawarump. (TT)

Escabar
this planet was known as the homeworld of the borcatu species of scavenger. (COG)

Escalation
this Yuuzhan Vong ritual was performed whenever a subaltern acted with bravery and skill, overcoming their enemy and achieving greater good for the Yuuzhan Vong. During the ritual, a subaltern was forced to submit their body to an implanter, which cut open their shoulders and placed a piece of surge-coral at the joint. The blood which flowed from the wounds was collected and given as a sacrifice to the Yuuzhan Vong gods, and the surge-coral became a symbol of the Yuuzhan Vong's escalation. Once the ritual was over, the subaltern was promoted to a position of command and given their own ship to lead into battle. (JE)

Escalion
this man, the *perator* of Yedagon and leader of the Yedagonian Confederacy, was *perator* Pekaelic ke Teldan's chief rival. He welcomed Wedge Antilles and the pilots of Red Flight, after they were exlied from Cartann by ke Teldan and the manipulations of Tomer Darpen, and gave Wedge the leadership task of getting the Confederacy's fleet ready for war. Escalion wore a white uniform similar to that of an Imperial Grand Admiral, but with violet piping on the sleeves and legs and a huge block of medals on his chest. He was continually in communication with the *perator* of Halbegardia during the civil war on Adumar, as they were allies against ke Teldan's misinformed plan to form a word government. (SOA)

Escalon, Carter
this Alliance courier was captured by Imperial forces on Coruscant, shortly after the Battle of Hoth, and forced to work in the spice mines of the planet Sevarcos. He was later sold to Lord Cassius Nolath Rha as a slave, but was eventually rescued by the Alliance team which posed as Ray Carantar's pit crew during the wind-rider race which took place during the Festival of the High Winds. Like many couriers during the Galactic Civil War, Escalon carried his messages in a special vessel imbedded in his skull. (SWJ12)

Escape
a Pakuuni shuttle group destroyed during the Galactic Civil War. (TIE)

Escape at Cloud City
the entertainer Leger DeMain nearly perished while trying to execute this illusion of escape. (CRO)

Escape Pod
any small, single-use craft used to exit a larger ship in an emergency. The Corellian Corvette (Blockade Runner) used the Faberstien-Lago Emergency life Pod, which is made is various sizes from 3 meters to 15 meters in length; they can hold 1-50 occupants. These pods can travel up to 80 MGLT at sublight speeds, allowing them to outrun most pursuit ships. However, they lack mobility, and are subject to being fired upon by an attacker.
The Faberstien-Lago pods come equipped with the following:
- Pax Hustana Wide Array Sensor and Open Band Beacon
- 4 Explosive Separator Charges
- Pillman One-shot Propulsion Unit
- Ferro-Magnesium Ceramic Hull
- Forward-mounted Viewport
(SW, SCRE)

Escargot, The
a mystical reference used by Lando Calrissian. (LCM)

Escort Carrier
a box-like, 500-meter transport ship used to transport an entire wing of TIE fighters (72 fighters in all) and a limited number of support craft. They have minimal armaments, but are equipped with a hyperdrive system for easy entrance to, and exit from, a battle site. Escort Carriers were designed and built at the Kuat Drive Yards. Each carrier has a crew complement of 3,505, and has been rated at a maximum speed of 12 MGLT. They are also equipped with a limited repair facility, as well as the following shipboard components:
- 10 Taim & Bak H8 dual laser cannons
- 1 Krupx VL-6 Warhead Launching System
- Front'Rear Projecting Shields (180 SBD)
- Titanium Alloy Hull (90 RU)
(ISB, TIE)

Escort Frigate
see Nebulon-B Frigate

Escort Shuttle
any Delta-class shuttle, such as the Cygnus Spaceworks JV-7. (TIE)

Escort Transport
any well-armed, light-duty military transport ship, escort transports usually measure 45 meters in length, and have been rated at 70 MGLT. Armed with 2 laser cannons, 2 ion cannons, multiple turbolasers, 2 proton torpedo launchers, 250 SBD shields, and a 125 RU hull, they are formidable warships by themselves. (TIE)

Escra Plo'kre
this Bothan was a supporter of the Alliance. He was captured by the Empire and imprisoned on Kessel until Wedge Antilles was able to negotiate his freedom from Moruth Doole. (WG)

Esege Tuketu
a Norvath pilot serving the New Republic, Tuke flew a K-Wing for the Fifth Battle Group. (BTS)

Esk
this is the fifth symbol in the Aurebesh script, and represents the Basic letter "e". (SWM)

Esla
this long-deceased Melodie was the keeper of legends for her generation. She handed the legends and her position down to her son, Aragon, having learned them from her own father. The legends have been maintained for thousands of generations. (LW)

Esooma
this planet is the homeworld of the Esoomian race. (WBC)

Esoomian
this hulking alien species is native to the planet Esooma. The average Esoomian stands no less than three meters tall, and has long,

well-muscled arms and legs. They are equally adept at moving on two limbs or four. Their small, pointed skulls are dominated by two black, almond-shaped eyes, and their mouths have two thick tentacles at each corner. The average Esoomian is also marginally intelligent, and their speech is often garbled and unintelligible. (WBC)

Esorp
an Imperial freighter destroyed by Keyan Farlander during his first tour of duty as an X-Wing pilot. (XW)

Espcaf
a particularly dark, rich variety of coffeine. It is usually consumed in small quantities. (WG)

Esplanade, The
the luxurious pedestrian mall located on Oseon 6845, the Esplanade is one of the most expensive places to do business. The footage along the walkway is reportedly the highest-priced in the galaxy, but also carries a great deal of prestige to the store-owners that can afford it. The Esplanade is a cobblestoned street which is covered by a tranparent dome. Artificial gravity is generated, since the asteroid is too small to generate its own. (LCF)

Espionage Droid
any series of droid that resembles a normal droid on the outside, but has hidden programming that is used to record information and relay it to the droid's owner. MerenData built an espionage droid from a 3PO protocol droid base, which was extremely effective due to the widespread use of 3PO droids as diplomatic interpreters. (RASB)

Espo
a slang term for the Corporate Sector Authority's Security Police. It can be used in singular or plural terms. (HSE)

Espo Walker 91
this version of the Old Republic's AT-PT was manufactured by the SecuriTech Corporation. It was designed to allow a single Espo officer to act as a combat squad in battle zones. Although the Espo Walker was expensive and prone to malfunction, it served its purpose well. The Espo Walker was armed with a single light blaster cannon, a heavy stun cannon, and a concussion grenade launcher. (CSA, AIR)

Espo Walker 101
this version of the AT-PT replaced the Espo Walker 91 model long before the Empire rose to power. (AIR)

Esral'sa'Nikto
one of the five Nikto races, the *Esral'sa'Nikto* are commonly referred to as the Mountain Nikto. (GG12)

Esraza Temple
an exotic locale found on the planet Oligtaz. (RM)

Esseles
this planet was never officially overtaken by the Empire, although COMPNOR maintained the local political party and the Empire seeded the local police. Esseles is located in the Darpa Sector. It was once a very prosperous world in the Sector, with many industries specializing in high-tech research and development in hypernautics and hyperdrive engine manufacturing. However, it lost ground to other worlds during the decline of the Old Republic and the institution of the New Order. Under the leadership of President Ralle, the planet suffered through its worst economic shortage shortly after the Battle of Yavin, and was eventually placed under Imperial control by Governor Takel. (GG2, SWJ8, SWJ9)

Esseles-Class Space Station
designed and manufactured by Alderaan Royal Engineers, this ancient design was built to surround an existing moon and use it as the basis for the space station. One pole wsa used to house much of the station's docking facilities, control towers, and communications systems. City sprawls, much like those on the later Death Star battle station, were spread across the surface of the moon, linked by various tranport tubes. Specialized venting systems bleed power generated from the interior of the station to the surface. (EGV)

Esselian Hall
this was the ruling body that governed the planet Esseles, prior to the rise of Emperor Palpatine and the instigation of the New Order. (FOP)

Esselian New Order Party
this political party advocated complete surrender of the planet Esseles to the Empire. The ENO party was decidedly pro-Human, and questioned the leadership of Hall President Ralle during the non-Human strikes which crippled Esselian corporations. The party's leader, Jamson Freller, continually challenged Ralle's dominance of Esselian politics. (SWJ8, SWJ9)

Essence Stealer
this device was part of Borborygmus Gog's Project Starscream. Located within the reconstructed Jedi library on the Nespis VIII space station, the Essence Stealer was designed to capture the true Force-essence of a Jedi. Gog never got a chance to verify its operation, as the only Force-sensitive being it encountered was Tash Arranda, who managed to destroy it with the help of her uncle, Mammon Hoole. (GOF5)

Essien Run
this hyperspace route traveled through the Asamin System. (AIR)

Ession
this planet, the fourth in the Lucaya System of the Corporate Sector, was settled some 4,000 years before the Battle of Endor. Since that time, it evolved into a major center of industrial manufacturing, and managed to remain neutral during the Galactic Civil War. The warlord Zsinj had built the Pakkerd Light Transport company on the planet, building TIE Fighters for use in his war machine, and sent the *Night Caller* - under the control of Wraith Squadron - to protect the *Implacable* while it receives the first shipment of new starfighters. However, the New Republic managed to get three squadrons of X-Wings to the planet aboard the *Blood Nest*, and was able to knock out the Pakkerd plant before the TIEs could launch. The Republic also managed to take out the *Implacable*. (WS)

Ession Strike
this Corellian Engineering CR90 corvette was part of the New Republic fleet which was created to support Han Solo and the *Mon Remonda* during the hunt for Warlord Zsinj. The ship was originally known as the *Night Caller*, but was renamed by the New Republic after its capture. (SOC)

Essor
this was one of the largest cities found on the planet Essowyn. It was located on a northern island. (PG1)

Essowyn
this planet is found in the Saurton System, located in the Trax Sector. It is constantly being bombarded by debris from the system's twin asteroid belts. It is the homeworld of the Saurton race, which had been divided into two warring factions - the Quenno and the Des'mar - for many decades. The average day on Essowyn lasts 39 standard hours, while its year lasts 401 local days. Much of the planet was covered with water, although there were four major continents and a number of large islands. Most of the cities built by the Saurton were located underground, to protect them from asteroid strikes. (PG1)

Estalle Island
located on the planet Procopia, this canalled city served as the sector capital of Tapani Sector. Shey Tapani established a luxurious estate on the island, which was dominated by the most wondrous examples of Tapani architecture in the sector. (PGT)

Estaria Central Starport
this starport was targeted for investigation by the Empire, after the number of smugglers and black marketeers operating out of the starport grew rapidly. It was owned and operated by Galactic Access, Incorporated. (HAS)

Estuan Theater
this huge amphitheater was located on the *Kuari Princess*. Named for the renowned Dactrurian actor Anorad Estuan, many live and holographic performances took place in the theater for the enjoyment of the ship's passengers. (RM)

Etahn A'baht
this Dornean Navy commander was the New Republic's choice to lead the Fifth Battle Group when it was created. A'baht had been in charge of the 80-ship Dornean fleet which successfully held the Empire at bay during the attempted invasion of Dornea. He was well over 100 years old when he took command of the Fifth. (BTS)

Etaias
a Yevethan honorific used when speaking to a superior. (BTS)

Etelo
a domestic farm animal raised by the Togorians for food. (GG4, TPS)

Eternal, The
a mystical reference used by Lando Calrissian. (LCM)

Eternal Core, The
another of Lando Calrissian's mystical references. (LCM)

Eternity Crystal
part of a fantastic ruse concocted by Darth Vader to lure Leia Organa into his clutches, this wondrous stone, created by the Jerni millennia before the rise of the New Order, was rumored to allow the user to travel through time. Luke Skywalker and Leia Organa tried to recover the crystal to aid the Alliance, but were captured on Jerne by Ryko Vant. They had hoped to use the stone to return to the Old Republic and prevent the rise of Emperor Palpatine and the destruction of Alderaan, much as Vader had predicted. His forced were attacked by Meeka Reen's guerillas, who took Luke and Leia as their own prisoners. They learned that the crystal was housed on Adony Station, and raced to recover it before Darth Vader could beat them to it. Unfortunately, Vader had rigged the vault to explode when opened, in an effort to kill Luke and Leia. The vault exploded, catching all three of them. They managed to escape, but the crystal and much of Adony Station were destroyed. (CSWDW)

Ethar
an Imperial Corvette group captured by Keyan Farlander. (XW)

Etherhawk
this *Marauder*-class cruiser was part of the fleet assigned to Han Solo and the *Mon Remonda*, during the hunt for Warlord Zsinj. It was barely serviceable, and many of its crew felt it was one overhaul short of complete dilapidation. (SOC)

Etheric Rudder
the steering mechanism of a starfighter, it allows the ship to turn in the vacuum of space, without the benefit of resistance from wind or water. The rudder can be used in flight, or while the ship is floating in space. (HTTE, IF, IR)

Ethersquid
a tentacled creature found on the planet Gyndine. (DESB)

Etherway
a Harkners-Balix 903, dubbed "the Flying Hatbox" by Mara Jade. It is owned by Talon Kaarde, and used by Fynn Torve on his missions to Abregado. The ship was impounded on Abregado when Han and Lando arrived to try and locate Talon Kaarde, and Torve left it there to fly with Han and Lando in the *Falcon*. Later, Wedge Antilles had it moved and pretended to be its owner to get in touch with Mara Jade. (HTTE, DFR)

Ethnic Architectural Forms of the Tion Hegemony
this publication regularly highlighted the various forms of architecture found on inhabited worlds of the Tion Hegemony. (ML)

Ethra
this is the Socorran word for the number three. (BSS)

Ethra Brewery
this Socorran beverage distiller, named for the three primary owners - Karl Ancher, Abdi-Badawzi, and Saadoon-Kauldi - is the exclusive producer of raava and zsajhira berry tea. Ethra Brewery also bought the rights to "mine" the hot springs and frozen water of the planet Neftali. (BSS)

Ethromite
this is one of the minerals used to create fusion reactions in starship power generators. (GOF9)

Etnam
this Imperial Admiral was Captain Grendahls' commanding officer, and was in charge of the operation to recover Adalric Brandl. (TFE)

ETR-3
this was a model of escort and assault transport built during the New Order. It was the first of the *Beta*-class trasports. (XWA)

Etsero
this Adnerem ran the largest string of gambling houses found on his homeworld of Adner. While profitable on paper, Etsero found that he soon owed money to Jabba the Hutt and other prominent crimelords. He rigged many of his casino games in order to bring in more credits, and eliminated any being who complained too loudly. The central jewel in his empire is the Red Lisken. (WBC)

Ettarue Arm
this is one of the many arms which spiral out from the center core of the known galaxy. (TA)

Etti
this race of pale-blue skinned humans was much finer and frailer than the standard human stock. The early ancestors of the Etti broke away from the Old Republic some 20,000 years before the Battle of Hoth, claiming that the Republic was too tyranical and oppressive. They settled on Etti IV, where they were eventually forced to co-exist with the Corporate Sector Authority's own government. The Etti were allowed to rule the planet as they wished, but were given CSA directives along the way. (SESB)

Etti IV
a planet in the Corporate Sector which is supposedly open to general trade, Etti IV was originally settled 20,000 years before the Battle of Hoth by the Etti people. It is the seat of the Corporate Sector Authority's power, but has no exportable resources. It is located on a major trade route within the Corporate Sector. It is also where Han Solo pays off Ploovo 2-for-1 with a dinko. Etti IV is also one of the primary entry-point worlds to the Corporate Sector. (HSE, CSA, SESB)

Etti Lighter
this Corporate Sector Authority light transport ship was originally designed for hauling cargo, although it has been recently modified to use as a patrol and interdiction craft for deployment to backwater systems. The Lighter measures 125 meters in length, and has a crew of 25, with 13 gunners and room for 15 passengers. It is armed with ten quad-laser cannons and a tractor beam emplacement, and can transport up to 400 metric tons of cargo. Several Etti lighters were sold on the black market to the Skandrei Bandits, who modified them for piracy and raiding. (CSA, KO)

Ettyk, Halla
this Alderaanian was a prominent criminal prosecutor on her homeworld. She was off-planet trying to depose a witness when the Death Star destroyed it, and joined the Alliance shortly afterward. She became a member of Airen Cracken's counterintelligence staff, and rose through the ranks to become a Commander for the Alliance and, later, the New Republic. When Tycho Celchu was brought to trial for the death of Corran Horn, the 34-year-old Ettyk was chosen as the state's prosecutor. She took the job immediately, even though

she hadn't prosecuted a case in seven years. Her case against Celchu seemed air-tight, until Corran Horn escaped from the *Lusankya* and revealed the traitor within Rogue Squadron was not Celchu. Ettyk dropped the charges and made her apologies to Celchu. (KT)

Eucliptan Morae
this BR-23 Courier was purchased by Aloren Breesa for use by her local rebel cell during the Galactic Civil War. The original plan was to refit the ship as an escape vehicle, in case the Empire discovered their operations. Over time, the ship became a secret storehouse for supplies because Breesa's cell didn't include any pilots who could fly it. (IA)

Euritarina
this doctor was experimenting with different weapons systems at the Empire's Lotide outpost during the Galactic Civil War. (BI)

Eurrsk Thri'ag
this Bothan male, a native of the planet Bothawui, was one of the first pilots to make the grade and serve with Wraith Squadron. Among the members of the squadron, he was known as "Grinder." He distinguished by his silvery fur, and became the squadron's code-slicer and one of the best of their practial jokers. In the battle that destroyed the *Implacable* over Session, Grinder took a laser blast from the dying Star Destroyer and was killed. (WS)

Euvae Mountains
this range of mountains found on the planet Carosi XII completely rings the planet. (PG2)

EV
this was the model number of a series of heavy-weight droid heads built by Industrial Automaton. (DW)

EV-series Droid
this series of supervisoer droids was manufactured by Merendata. They were humanoid in form, with long, bullet-shaped heads. (MTS)

EV-2-E
this Merendata supervisor droid was employed as the ship's overseer aboard the Alliance cruiser *Mantan Wanderer*. EV-2-E was nominally in command of the ship's droid pool. (ROE)

EV-4D9
this Merendata EV-series supervisor droid was equipped with the same MDF motivator that caused EV-9D9 to become erratic. This droid was originally purchased by a group which recognized her malicious quirks and enhanced them, turning the droid into an efficient interrogation machine. EV-4D9 was later acquired by Ploovo Two-for-One during the Glite-Ven Hostilities, and went to work with Lotas and HN-TR1 on his Protocol Team. (AIR)

EV-9D9 (Eve-Ninedeenine)
this thin, bullet-headed Merendata Supervisor droid was programmed as a female. It had a number of strange programming quirks and manufacturing problems that led to EV-9D9's eventual control of her own systems, including a faulty MDF motivator which gave her a mean streak. One such manufacturing flaw was the addition of a third optic sensor. Later, she rewired herself to become more self-sufficient and more intelligent. As these changes continued, she grew to wonder what it would be like to have feelings, like an organic. She continued to rewire herself, in search of the perfect program to allow her the sensation of feelings. She then set out to wreak havoc across the galaxy, stopping at one time on Cloud City. There, she was emplyed by Lando Calrissian as chief of security, a position that Lando had not filled due to the tight staffing problem he had just keeping the station operative. She was discovered by Sarl Random, and sabotaged many of the station's systems and destroyed nearly a quarter of its droids before stealing a Mining Guild cutter and escaping. She fled, and years later she turned up on Tatooine, in Jabba the Hutt's service as the Chief of Cyborg Operations for Jabba. She built hreself a workroom under the palace, a place where she continually tortured droids in an effort to feeling their pain and anguish. There, she discovered that she had feelings of paranoia stemming from her actions throughout the galaxy. These feelings were heightened when C-3PO and R2-D2 came to the palace and almost willingly accepted their fate. Her fears were realized when 12-4C-41 found her in her personal workshop. The 12-series droid had tracked her from Cloud City, seeking to "balance the equation" of destruction she had caused. She resigned herself to her fate, and prepared to relish the feelings and sensations brought on by death. However, 12-4C-41 deprived her of it by removing her third optic sensor and her pain simulator. He then released all of her captives, and they dismembered her until she was no longer functional. (ROTJ, TJP, AIR)

EV-9D92
this second generation administrative droid was descended from the prototype EV-9D9. He headed the droid torture chamber on Telti, which was run by Brakiss. EV-9D92 was said to be twice as ruthless as its predecessor, a fact not lost on Cole Fardreamer, who was brought to EV-9D92 when Brakiss caught him on Telti. Cole managed to escape with the help fo R2-D2 and C-3PO, who had rallied the other droids against not only EV-9D92, but the Red Terror as well. (TNR)

Eva-T System
the Empire met with a group of pirates in this system to negotiate the release of a prominent TIE Defender scientist. It was in this system that Emperor Palpatine promoted Thrawn to the rank of Grand Admiral. (TIE)

Evad
an Imperial container group destroyed near Kalla VII by Keyan Farlander. (XW)

Evader Squadron
this starfighter group was stationed on the *Rand Ecliptic* during the early years of the Galactic Civil War. Their emblem was a simple black and yellow checkerboard design. Biggs Darklighter served on Evader Squadron before jumping ship to join the Alliance. (CCG)

Evader-GT
this Corellian Engineering ion drive is basically a scaled-down military drive that was produced for commercial sale. They were close enough to Imperial military standards that the Imperial Space Ministry required a permit for operation during the New Order. (GG6)

Evakmar
this corporation worked with the Kuat Drive Yards to produce a series of transport vessels that were used by the Empire. (ISB)

Evanrue
one of the New Republic's Escort Frigates, it collided with one of the cloaked asteroids during Thrawn's attack on Coruscant. (TLC)

Evar Orbus
the former leader of the Max Rebo band, Evar Orvus was the band's Letaki headsman. It was Orbus who bought Droopy McCool, then Snit, and added him to the band. When the band was hired to perform in Mos Eisley, the local Bith band intercepted them at the spaceport and attempted to hijack them. Evar became angry, and tried to kill the Bith. He used a blaster that he had hidden in a false tentacle, but only managed to get the band into more trouble. In the ensuing firefight, Evar Orbus was killed by a stray blaster bolt. (TJP)

Evas
one of the four moons orbitting the planet Onderon. (TOJC)

Evas VI
this planet is the homeworld of the Pliith race. (SWJ1)

Evax
this Imperial Intelligence officer had the uncanny ability to predict the movements of enemy fleets. He served on the first Death Star as a starship combat coordinator, and was killed when the Death Star was destroyed. (CCG2)

Evazan
Evazan was wanted in 12 or more star systems for the deaths of his patients. Evazan was a self-styled doctor, and offered to help many people by offering inexpensive surgery. Although no one know if Evazan ever obtained a true doctoral degree, his movement from planet to planet helped him gain more and more victims. Evazan was searching for immortality, and was hoping that his patient's insides would point him on a path to discover it. This pursuit of immortaility earned him the nickname Doctor Death, among others. He hooked up with Ponda Baba around this time. His legacy of victims led him to be pursued by Jodo Kast, who nearly caught up to him in the Corellia System. Evazan managed to escape, but not before one of Jodo Kast's blaster shots caught him in the face. Evazan was scarred for life. Evazan and Ponda Baba fled Corellia to hide out on Tatooine, where he set up the Cutting Edge Boutique. Evazan used the boutique to continue his search for immortality until he encountered Luke Skywalker in the Mos Eisley cantina. They tried to bully the youth into a fight, but found themselves on the wrong side of Obi-Wan Kenobi's lightsaber. After he and Ponda Baba barely survived, Evazan made a breakthrough: he believed that the mind, not the body, was the key to immortality. He and Ponda Baba fled to Ando, where Ponda Baba helped set Evazan up in a large castle laboratory, under the assumption that Ponda Baba would be the first beneficiary of Evazan's new mind-transferrence technique. Evazan used a stolen Imperial transmogrifier to transfer the mind of one individual to another, discarding the old body and the replaced mind. His device worked, but in reverse, displacing Ponda Baba's mind with that of an Andoan senator. Evazan then went to work for Borborygmus Gog, hoping to gain information from Project Starscream. Shortly after that project was broken up by the Shi'ido Hoole, Evazan was pursued by Boba Fett himself. The bounty hunter caught up to Evazan on the planet Necropolis and executed him while he was holding Zak Arranda hostage. Pylum required that Fett leave Evazan's body behind, in hopes of holding off the Curse of Sycorax, and Fett agreed, but held them all responsible if he never collected the full bounty. Unknown to them all, Evazan had injected himself with a megadose of his own reanimation serum, and he eventually returned to life. However, the serum only worked well on recently-dead bodies. The longer the body stayed dead before being injected, the less likely it was to survive reanimation. Evazan nearly completed his work, but was stopped by the zombie Kairn. Evazan tried to eliminate Hoole, Zak, and Tash, but Kairn refused to see his friends killed. He used the anti-serum created by D-V9 to kill the zombie army Evazan had created, then was killed himself when the potion touched him. Boba Fett then used the potion to eliminate Evazan once and for all. (MTS, TME, GOF2)

Even Piell
this marble-faced Lannik Jedi Master was a member of the Jedi Council which convened to discuss the fate of young Anakin Skywalker. A fierce warrior on his homeworld, Piell was known among the Council members for his stoic demeanor and rigid code of honor. He lost his left eye in a battle of Lannik against seven of the Chosen One’s terrorists, although he managed to defeat them all singlehandedly. He opted not to have a cybernetic implant replace the eye, as a symbol of ultimate survival against any odds. *Even Piell was portrayed by Michaela Cottrell in* Star Wars: Episode I – The Phantom Menace. (TPM, IG1)

Evening Star
a Corona-class transport owned by Premier Provisions. (SN)

Event Horizon
this cramped, dingy bar was located in Cairn, on the backwater world of Seikosha. (POC)

Event Vistas
this corporation operated a fleet of luxury cruiser liners during the early years of the New Republic. (SOC)

Everest
manufacturers of data analysis systems like the 448 DataSifter. (VOF)

Evet Scy'rrep
a celebrated shipjacker whose exploits were made into a series of vignettes for *Galactic Bandits*.. He knocked off fifteen luxury starships before he was finally caught. When asked why he preyed on the large luxury ships, he answered, "because that's where the credits are." (SE)

Evil One
this sabacc card had a value of -15. (HT)

Evilo Nailati
this disembodied brain of a B'omarr monk befriended and taught Buboicullaar about the universe and how to control his mind. (TJP)

Eviscerator
an Imperial-II class Star Destroyer, the *Eviscerator* was the flagship which patrolled the Brentaal System shortly after the Battle of Endor. The 181st Imperial Fighter Group was stationed aboard the ship during the Battle of Brentaal. Later, the *Eviscerator* was stationed in the Venjagga System, it was en route to Borleais during the New Republic's first assault there. (XWES, XWN)

Evlan, Allandria
this young girl and her twin sister, Allexia, lived with their widowed aunt on Kuat. They attended school with the children of employees of Kuat Drive Yards and of Imperial representatives. Each twin was supportive of the Alliance, despite their pro-Imperial environment, and they used their good looks to win the attention of young Imperial boys. The twins would string their targets along, pretending to enjoy their company while pretending to be flirty in order to get the boys to innocently provide information on their parents' activities. Allandria and Allexi would then arrange to provide the data to an Alliance cell in a nearby system. Their work often paid off, resulting in data on new ship designs, shipyard delivery schedules, and Imperial fleet movements. (CRO)

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Evocar
a huge planet in the Y'Toub system, it was the natural home of the Evocii race until it was discovered by the Hutts as they fled Varl. Once the Hutts took over, they renamed the planet Nal Hutta. (DESB)

Evocii
this race of primitive humanoids evolved on the planet Evocar, and were content with their feudal society. When the Hutts arrived and began trading them technology for the use of land, the Evocii were captivated by the new things the Hutts brought. They were so enrapt with the technology that they failed to see that the Hutts were buying the planet out from underneath them. By the time they realized their error, it was too late. The Hutts had moved in, built their palaces and theme parks, and renamed the planet Nal Hutta. The Evocii were given temporary refuge on the planet's fifth moon, then renamed to Nar Shaddaa, but the Hutts treated them as little more than slaves. The Evocii, thus robbed of their heritage and their homes, devolved in the depths of the spaceport. (DESB)

Evolution Droid
developed by X0-X1 after the droid was installed in Cloud City's main computer core by Doctor Vreen, these small droids were created to assist in transforming organic lifeforms into metallic automata. X0-X1 demanded that Vreen conscript the scientists as Bioniip Laboratories to construct them, and began transforming Vreen himself in order to add credence to its threats. They were also known as E-droids, and were microscopic in size. X0-X1 devised them to manipulate matter at the atomic level, modifying organic chemicals and transforming them to metals. However, Vreen was able to enlist the help of Walex Blissex, and together they discovered a way to reprogram these droids and use them to poison X0-X1. (CCC)

Evona
according to Hutt legends, Evona was the sister star to Ardos until it was consumed by a black hole. Hutt legends say that Ardos was in love with Evona, which was a sister star that made up a binary system. The two lovers had many children, which were the various planets of the system. When Evona was sucked into a black hole along with several planets, Ardos became angry and miserable at the loss of his loved ones. Ardos self-destructed, throwing off a huge radioactive mantle of gas, and reducing itself to a white dwarf. The ejection of radioactive matter destroyed many of the remaining planets, leaving only the Hutt homeworld of Varl. Scientists from the Old Republic and Empire believe that this story is a mere legend, and that the Hutt's destroyed much of their system in an ancient civil war. (GG4)

EWHB-10
MerrSonn's heavy repeating blaster, it has been nicknamed the "E-Web." EWHB stands for Emplacement Weapon, Heavy Blaster; this

indicates that the weapon is fairly mobile, but must be rigidly mounted in order to counteract the effects of its incredible firepower. It is powered by a portable Eksoan power unit, and it cooled by the Gk3 Cryocooler for continuous firing. (ISB)

Ewok
a diminutive race of furry creatures on the Forest Moon of Endor, they resemble teddy bears. They have large, bright eyes, small black noses, and hands which possess two fingers and an opposable thumb. Although they have no true technology, they have developed a highly developed civilization based on various mechanical devices built from tree limbs, bones, and animal hides. They live in the huge trees of Endor, but have farms and fields on the ground. They are friendly by nature, and have cunning minds capable of solving puzzles. They worship a religion based on the legends of spirits living in the moon's giant trees. (ROTJ, EA)

Ewyrin
an alien student of the Force, Ewyrin nearly succumbed to the Dark Side on Dantooine. (RC)

Ewwen
Ido's brother, Ewwen held the position of Mor Glayyd when Han Solo and Fiolla were trying to unravel the Corporate Sector Authority's slavery ring. He was named the Mor Glayyd after his father was poisoned a month or so before Han and Fiolla arrived, as part of the Corporate Sector Authority's plot to cover up their slavery ring. Ewwen has the red-brown henna-colored hair which runs in his family, but is younger and shorter than his sister. The other Mors wanted him brought down, in an effort to reduce the Glayyd clan's power. The Corporate Sector Authority wanted him removed so that he could not implicate them in the slavery ring. So, a plot was put together in which a seasoned gunman named Gallandro, posing as an offworld visitor while working for the Corporate Sector Authority, tried to win Ido's favor at a reception. He feigned anger, and struck her on the face. This was all a plot to goad her brother into a death-duel. Ewwen either had to step down or fight. Either option was preferable to his maintaining the position of Mor Glayyd and spilling the beans on the Corporate Sector Authority's slavery ring. Fortunately, Han Solo intervened on Ewwen's part and made Gallandro back down. Ewwen then told Han and Fiolla everything he knew about the slavery ring. (HSR)

EX-F
this starship was an Imperial weapons and propulsion testbed built at the Black-15 shipyards during the Galactic Civil War. It was a Dreadnaught-scale ship, and was part of the bounty of ships stolen by the Yevetha, and was later renamed the *Glory*. (BTS, SOL)

Exaltation
this pseudo-religious event was concocted by the Hutts and the t'landa Til, for use in maintaining a calm slave-labor pool on Ylesia. Described to pilgrims as contact with the Oneness, the Exaltation was actually a physical manifestation performed by the t'landa Til. These creatures were able to use a throat pouch to inhale air and expel it in sonic vibrations. The t'landa Til could manipulate the wavelength and force of the vibrations by forcing air over cilia in the pouch, creating inaudible waves that affected the brains of other sentients. In reality, male t'landa Til use the process to stir females into mating readiness when they are in heat. The Exaltation revolved around the pilgrims receiving intense waves of pleasure and serenity from a t'landa Til priest. Over time, the pilgrims became addicted to the Exaltation, and required it every day in order to continue their lives. The Hutts and the t'landa Til were more than happy to oblige, for it kept the pilgrims blind to the true nature of the work they performed. However, it was sometimes boring for them, since the males got no pleasure out of it themselves. (TPS)

Exalted Torcaigne
this crime syndicate was based on the planet Attahox. They made most of their money controlling the export of phosovane salts in the Rimworlds. (CSWDW)

Excarga
this ore-producing world managed to stay far from the front lines of the Galactic Civil War, while secretly supplying the Alliance with materials. Following the Battle of Endor, Excarga became an active member of the New Republic. (SWAJ)

Excelsior
an Alliance Mon Calamari cruiser used during the Galactic Civil War. (XW)

ExcelStar
this starship construction corporation often modified Seinar Fleet Systems craft for personal usage by non-military pilots. (GG8)

Excomm
this was a branch of the Imperial Security Bureau answerable only to Darth Vader and Emperor Palpatine. (THG)

Executioner
this was the name given to one of the many podraces which wound through the caverns and energy domes of the penal colony on Oovo IV, during the last decades of the Old Republic. (RAC)

Executioner's Row
this slum was located on the outskirts of the town called Dying Slowly, on the planet Jubilar. (TBH)

Executive Results
this company served as a front for Syndicate One. On the surface, Executive Results claimed to be used equipment retailers. However, the company actually hired all kinds of mercenaries and freelance businessbeings to transport cargoes across the galaxy for the Syndicate, in the years following the Battle of Endor. Executive Results also outiftted many of the mercenaries it hired, paying for five percent of equipment costs and one-third of fuel and provisions costs. (SWJ8)

Executor
the title given to the seven elite Dark Jedi appointed by Emperor Palpatine to carry out the plans behind Operation Shadow Hand. (DE2)

Executor
the Super-class Star Destroyer used as Darth Vader's flagship, the *Executor* was the first in a long line of fearsome warships that descended from the Imperial-class Star Destroyer. There are many rumors surrounding the construction of the *Executor*: Many claim that the ship was built at the shipyards of Fondor, while others contend it was built by an unspecified Kuat Drive Yards facility as reported in the *Imperial Defense Daily*. However, the true *Executor* was built at Fondor. The Kuat ship was built under the same name, but was later renamed *Lusankya* when it was launched. *Note that the short story* Smal *Favors claims Vader took command of the* Executor *directly from Kuat Drive Yards, which contradicts the Kuat ship's becoming the* Lusankya. Equally enigmatic is the *Executor*'s construction period. The only real knowledge is that the ship was turned over to Darth Vader between his escape from the Battle of Yavin and the Battle of Hoth. The plans to the huge ship were stolen by Luke Skywalker and Tanith Shire, but revealed no weaknesses to Alliance technicians. The ship's name was given by Vader on its maiden voyage, as it destroyed the Alliance outpost on Laakteen Depot while en route to Yavin 4. Its first commander was executed by Vader for failing to complete a mission to eradicate the Massassi Base. It was then placed under the command of Admiral Ozzel, during the search for the Alliance leading up to the Battle of Hoth. It was Ozzel who brought the fleet out of hyperspace too far out from Hoth, alerting the Alliance to the fleet's presense. Vader executed Ozzel on the spot, and promoted Captain Piett to Admiral, and commander of the ship. Following a number of victories over the Alliance, the *Executor* was finally destroyed during the Battle of Endor, when a concerted attack by Alliance pilots disabled the ship. Without steering and navigation, it plowed into the surface of the second Death Star and exploded. (ESB, ROTJ, CSW, DESB, BW, SWJ12)

Exelbrok
manufacturers of podracers and racing engines. (IG1)

Exelis Hunters
this band of criminals terrorized Strabin Sector, until the Ubese bounty hunter Arcuse captured the entire band. (AIR)

Exex
the ruling class of individuals living on Bespin's Cloud City, the Exex forms the bureaucratic caste on the outpost. The ranks of the Exex were made up of the business leaders who maintained headquarters on the floating city, and was balanced by the city's Administrator and the Parliament of Guilds. (GG2, ISU)

ExGal Society
this under-funded, independent exploration company sponsored several remote outposts at the fringes of the galaxy. They hoped to be the first to report on life from beyond the known galaxy. (VP)

ExGal-4
this was the name given to the ExGal Society's outpost on the planet Belkadan. Fifteen members of the ExGal Society were dispatched to Belkadan to maintain the ExGal-4 listening post. It was established three years before the start of the Yuuzhan Vong invasion, and was destroyed by the Yuuzhan Vong in order to draw attention away from their base on Helska. (VP)

Exhaust Nacelles
the tapering spouts located at the end of a starship's engine blocks, these devices are used to concentrate the engine's thrust to provide maximum velocity generation. (SCRE)

Exis Convocation
this was the name given to the meeting of the ancient Jedi Knights, ten years after the Great Sith War, which was called by Nomi Sunrider and held on Exis Station. The Jedi met to discuss the recent events of the Sith War, and what to do about Ulic Qel-Droma. (TOJR)

Exis Station
Nomi Sunrider called a convocation of the Jedi Knights on this station, ten years after the Great Sith War. The Jedi gathered to discuss how to repair the rifts opened during the War, and how to continue their order. The meeting became known as the Exis Convocation. (TOJR)

Exmoor
this vast estate was owned by Doman Beruss. The family estate of the Beruss clan, it occupied a large section of Imperial City on Coruscant, some 300 kilometers southwest of the Imperial Palace. It was essentially a walled city, containing two parks, a forest, a meadow surrounding a small lake, and twenty-one huge buildings. Among the focal points of Exmoor is Illodia Tower. The primary residence consists of seventy rooms, and it occupied by no fewer than 30 members of clan Beruss at any time. (TT)

ExO
the title given to the highest-ranking officer in the Corporate Sector Authority, the ExO runs the Direx Board. The ExO originally made decisions based on consultation with the Direx Board, but the ExO has recntly been given final authority to act without consulting the Diredx Board. The ExO is chosen from a number of candidates who come from outside the ranks of the Direx Board, thus ensuring that corporations cannot suddnyl gain control of the Direx Board. The candidates usually are selected from the current crop of Viceprexes. The ExO serves until death or a no-confidence vote from the Direx Board which is seconded and ratified. (CSA)

Exo
this was the legendary world prophesied by Deamos Na-Coth. It was an ancient paradise hidden somewhere in the galaxy. (KO)

Exobiology Institute
this biological research institution is located on Coruscant. (SOL)

Exocron
this world is the primary planet in the Exocron System, located in the Kathol Outback and hidden within a gas cloud. Much of the population of the Outback is unaware of the existence of Exocron, since it is located within a nebula of gases that interfere with most sensor systems. Most star maps of the Outback fail to show Exocron, which is just as well for the planet's inhabitants. The planet was originally settled by colonists of the Cabal, who fled the hypocrisy and "plastic society" of the Core Worlds during the early time of the Old Republic to find the world of Exo. Their ship, the *Exocros Cabal*, was damaged in an asteroid storm, and wandered the galaxy until it found Exocron. The planet was named for their ship, and the colonists destroyed their ship and set up a guardian force to keep it safe for future use. In the meantime, the majority of the colonists began living off the land and keeping to themselves. The guardians became known as the Devisors, and became the upper of two social castes. Any new technology had to be approved by the Devisors before it could be made available for general use. The splitting of the social structure was not easy, though, and many small battles erupted between factions who wanted more control or more freedom. A series of unification wars swept the planet in the years just prior to the Battle of Yavin, re-establishing the position of the Devisors. Jorj Car'das retired to Exocron after running into the Aing-Tii monks. (SOP, KO)

Exocron Combined Air-Space Fleet
this was the second generation of the Exocron Airfleet, as it grew to include the protection of the space surrounding Exocron, and not just the immediate atmosphere. It was still commanded by Horzao Darr, some fifteen years after the Battle of Endor. (VOF)

Exocros Cabal
this ancient colony ship was commissioned by Deamos Na-Coth and The Cabal to search for the legendary planet of Exo. The colonists consisted of some 2,000 beings whose families believed deeply in Na-Coth's writings and teachings. When the ship emerged from hyperspace into a stray asteroid storm, it was severely damaged. The captain and much of the crew were killed, and the colonists splintered along varying interpretations of Na-Coth's writings. The ship continued to function, though, and was pursued by pirates. Finally, the surviving engineers aboard took control of the situation and decided to find a planet that was far from the pirate lanes and safe enough to live on. They eventually found the planet Exocron, which was named for the ship. (KO)

Exodeen
this planet is the homeworld of the Exodeenian race. (TNR)

Exodeenian
this alien race is native to the planet Exodeen. They are a predatory race, with six arms and six legs supporting a strong body and long tail. Their wide mouths were fillde with multiple rows of sharp teeth. (TNR)

Exodo II
it was on this black-lava-covered world that Han Solo, Lando Calrissian, and Chewbacca discovered the remains of a New Republic scout cruiser, destroyed by the Needle ships commanded by Dzym and Seti Ashgad. The planet was the homeworld of the ghaswar species. (POT)

Exosquidra
this Calamari ocean creature is considered a delicacy. (SWJ9)

Exotac Arms
this small weapons manufacturer produced a variety of civilian-use weapons. (WSV)

Exotic Entertainers' Union
a consolidated group of dancers, consorts, and prostitutes which provides support when interfacing with crimelords and businessmen. (SE)

Exotic Exhibit
this bar and club on Nar Shaddaa advertised live dancers at nearly every hour. (THG)

Exotic Items
this small shop, located on the Ithorian herdship *Bazaar*, features a wide variety of strange, beautiful, and expensive items from across the galaxy. It even carried a working lightsaber, purchased from a woman named Shavree. (GA)

Exoticalia Pet Emporium
this was the front business set up by Drend Navett and Klif in Drev'starn, during the time they were planning to take out the city's shield generator. As dealers from Fedje, they sold all sorts of exotic creatures as pets. (VOF)

Exovar, Luskin
this man was considered a living legend by many scouts, explorers, and adventurers. Born on Lessuris, he joined the Scout Service in his early teens and made a name for himself by discovering entire sectors of unknown space. His travels became the fodder for a

number of tall tales, although these were often beyond the actual truth of the matter. Exovar eventually retired to Neftali, where he went into busines by opening up Exovar's Emporium. During the height of the Galactic Civil War, Exovar was considered a little insane, but he nevertheless could be an incredibly smart and witty friend. (WSV)

Exovar's Emporium
located on the planet Neftali, on the far side of the planet from Cordel Cove, this business was owned and operated by Luskin Exovar. The most memorable feature of the facility was the head of an Imperial AT-AT which guarded the entrance, taken by Luskin when he defeated the walker with just a laser cutter. The starship entrance to the Emporium was guarded by Ion Alley,and visiting ships were parked at Luskin's Landing. Within the Emporium, vistiors were presented with a variety of stores and interesting sights, including artworks by Furva Keill, armor from both the Imperial Royal Guards and the Thyrsus Sun Guards, and a half-dozen actual Jedi lightsabers. Visitors to the Emporium were encouraged to leave behind a personal effect, adding to the vast collection of unique items on display. (WSV)

Exozone
an insectoid bounty hunter on Nar Shaddaa, he helped Boba Fett and Dengar track down Han and Leia when they were on the planet. (DE1)

EXP-7 Predator
this experimental weapon was designed by Exotac Arms, and was developed for hunting large game. Only three were produced: two were tested in Exotac's labs, while the third was given to Kaori Batta for field testing. It was a cumbersome weapon which could inflict devstating damage, and could take down a charging bantha if aimed properly. (WSV)

Expanse, The
this area of Tapani Sector was known for its ore-rich worlds, which were held by the various noble houses. Its capital, and the capital of Tapani Sector, was based on the planet Procopia. During the height of the New Order, it was estimated that there were 345 nobles families which made up the population of The Expanse, broken into Houses. There were seven major Houses which were formed from these families: the greater Houses of Mecetti, Cadriaan, and Melantha; and the lesser Houses of Barnaba, Pelagia, Reena, and Calipsa. Each House has a certain amount of voting power in the Great Council, depending on their current status. (PGT)

Expansion Region
an area of the galaxy once known for its manufacturing plants and heavy industry under the Old Republic, it was originally an experimental sector governed by the corporations working in it. Many of the corporations working their began to take liberties with the worlds they owned, abusing the populace and stripping entire worlds of their natural resources. When word of these atrocities reached the ears of the Old Republic, control of the area was turned over to the Senate. Many of the corporations balked at this, for it reduced the role of the corporations in governing the systems. In order to placate the corporations, the Old Republic set aside a group of uninhabited systems in the Region for use by the corporations, and thus the Corporate Sector was born. This area of the galaxy was responsible for much of the growth experienced in The Slice. It has been in an economic decline ever since, although the Corporate Sector continues to bring in huge profits. (RPG, CSA)

Expansion Week
a holiday celebrated throughout Tapani Sector, Expansion Week comes just before the upper class Capital Season. It fell between the months of Selona and Telona. (LE, PGT)

Expansionist Period
a time of galactic exploration just prior to the birth of the Old Republic, the Expansionist Period quickly followed the invention of stardrives which allowed people to quickly travel between planets. The Expansionist Period reached its height following the invention of the hyperdrive, and led directly into the formation of the Old Republic. (HSL)

Expeditionary Battle Planetoid
developed by Raith Sienar, this huge warship used an immense hypermatter reactor to power its hyperdrives and its large, central laser weapon. The design was eventually taken by Wilhuff Tarkin and used as the basis for the first Death Star. (RP)

Expeditions
this Old Republic scout ship was famous for the number of wild and inhospitable planets its crew discovered. (AIR)

Expeditious
a Carrack-class light cruiser assigned to Kirtan Loor. (XWN)

Exploding Star
a ride found at Hologram Fun World, it simulates a trip through extremely hot, exploding supernovas. (QE)

Exploration, Military, and Merchant Services
this branch of the Old Republic was dedicated to educating and producing the galaxy's best starship pilots. the Corulag Acedmy was one of it premier facilities, until it was nationalized by the Empire. (E1A3)

Explorer
1) this was Hydrospeare's submergible exploration vehicle. The Explorer was designed at the request of the Empire, which was looking for an amphibious assault vehicle. The Hydrospeare design was unable to create a craft which was swift underwater while mobile on land, so the Empire funded the underwater piece. The 9.1-meter long craft is only 6 meters in height, and much of that is in the legs.

This meant that the crew space was minimized, making operation close and cramped. Operation of the Explorer required a pilot, co-pilot, and a pair of gunners. The Explorer was propelled on six legs, and was armed with a turret-mounted Arakyd 5-XV cannon and a Taim & Bak SC4 cannon. A Siep-Irol SensAll sensor array provided data about the Explorer's surroundings. (CFG, AIR)
2) the Explorer is a series of 15-meter-long scout ships developed and built in Incom Industries during the height of the New Order. A highly-automated craft, the Explorer series required a pilot and the exploration crew to operate, and could carry up to five metric tons of cargo. (WBC)

Explorer
this space boat was owned and operated by the Alliance during the Galactic Civil War. It was assigned to the rescue team which was dispatched to Sedri to recover Mors Odrion. The ship had a wedge-shaped main fuselage, with three combination engines attached at the rear. These engines served as sublight drives, but could also operate underwater. These engines were supplemented with a system of repulsorlifts, and a hyperdrive rounded out its multi-environment propulsion systems. It required a crew of 6, and could transport up to six passengers and 150 metric tons of cargo. The *Explorer* was armed with a pair of double laser cannons. (BGS)

Explorer Craft
a small, jet-like craft used by Han Solo and Chewbacca on the *Millennium Falcon*. (WSB)

Explorer Droid
any droid that was manufactured to enter unknown territory and determine its inhabitability. LesTech built a number of explorer droids during the Old Republic. These droids were equipped with seismic sensors, motive sensors, electromagnetic sensors, infrared and visual sensors, two manipulatory arms, and a specimen hopper. The LesTech explorer moved about on treads, and stood about 1.3 meters tall. These droids were sent to a planet's surface in a remote shuttle, and were often destroyed while surveying hostile worlds. (RASB)

Explorer's Guild, The
located within Exovar's Emporium, on the planet Neftali, this relaxation chamber was known as a "home away from home" for scouts. (WSV)

Expo Starliner
this starship was a huge ship, much larger that a Koqus Starliner. (SOL)

Express-class Shuttle
a Hapan ambassadorial transport ship. (L)

Exsanguinator
this Victory-class Star Destroyer served the Imperial Fleet until Pash Cracken and his Academy buddies defected to the Alliance. The Star Destroyer tried to cut off their escape, but they managed to destroy it. (WG)

Exterminator
this Imperial-class Star Destroyer was built at the Kuat Drive Yards during the Galactic Civil War. (SWJ9)

Extent Systems
manufacturers of interstellar cargo storage shells. (XW)

Extinguishers
this was the name of the Bothan fire fighting team stationed in Drev'starn, on Bothawui. (VOF)

EXVR-1 Guardian Grid
this was the name of an ion generation field produced during the height of the New Order. Known as an ion defense grid, the EXVR-1 was essentially a durasteel tunnel lined with wide-pattern ion cannons. The EXVR-1 could unleash a barrage of intense ion energy on any ship passing through it, rendering the electrical and computer systems of the craft inoperable and, in many cases, permanently damaged. (WSV)

Eyar City
this sewers of this city were populated by a variety of criminals and rebel cells, since they were rarely swept by either Eyar Treatment Systems or the local law enforcement agency. (HAS)

Eyar Treatment Systems
this corporation was charged with cleaning and maintaining the huge maze of underground sewers beneath Eyar City. ETS was often underfunded by the local government, and could barely keep up with the continual work of cleaning the sewers. (HAS)

Eye of Koda
this ancient artifact resembled a heavy, diamond-shaped amulet. It was named for Krin Koda, the scout who found it originally after stumbling upon a remote planet. The world became known as Koda's World, and after landing he discovered that the native Tempestro were being killed by a known disease. After administering the antidote and curing the Tempestro, they presented him with the Eye, as they were unaware of its power. He believed it was a map to a planet which held the ultimate in wealth and power. The small particles suspended within the amulet do indeed map out the location of a planetary system, although Krin Koda never found it. Several legends surround the actual benefit to be gained on the planet, the most common of which requires the holder of the Eye to gain entrance to a temple on the planet and stand on the altar within it. If this is accomplished, the holder will gain the ability to move unseen among his

fellow beings, and gains a mastery over them. Krin Koda himself disappeared before finding the temple, and misfortune seemed to follow anyone else who found the amulet. A group of scouts found the Eye on Vengler, shortly after the Battle of Endor, and raced the evil magician Dhar Bullwin to Koda's World to discover its abilities. The map within the Eye leads to Koda's World, and was meant to be a way for the modern Tempestro to discover the knowledge of their ancient ancestors, should they ever regain the civilization they once had. The temple contained all the knowledge and power, hidden within its stone walls, and only the most worthy beings would be able to benefit from them. (GG8)

Eye of Palpatine
the specially-designed starship *Eye of Palpatine* was basically a huge dreadnaught hidden inside an asteroid-like shell. The moon-sized craft could travel hyperspace until it neared a target, then drop into normal space. It would then swing into the destination system as a piece of space debris. It automated firing controls could then unleash a huge gout of firepower, capable of destroying an entire planet. In overall length, the ship was larger than a Super-class Star Destroyer. As part of the mission of the *Eye*, special stromtrooper squadrons were dropped on hostile worlds in the Outer Rim Territories and told to await pick-up by the new starship. They were never told what to expect, let alone that the Emperor Palpatine himself was the only personal holding all the cards. When the Jedi Knights discovered Palpatine's plans for the *Eye of Palpatine*, they sent Callista and another Jedi to disabled the craft. Callista sacrificed herself to the ship's automated defenses as the other Jedi escaped. She then used the Force to lock herself into the computer's automated firing controls. In this position, she was able to counteract The Will of the ship and keep it from being reactivated by incoming Imperials by destroying any approaching ships. Over the years, with Palpatine's involvement as Emperor and his death at Endor, the various stormtrooper groups died or were killed by indigenous life. Callista remained resident in the firing control section of the computer core. When Luke Skywalker, Cray Mingla, and Nichos Marr went to the Moonflower Nebula, they activated the *Eye*'s proximity alarms, and Callista fired on them, stranding them on Pzob. This somehow set off the *Eye*'s seek-and-recover systems, and it wnet about its preprogrammed mission. However, it could only collect native life-forms, not the stormtroopers it should have. Various life-forms were then subjected to the *Eye*'s brainwashing indocatrination and turned into stormtroopers. The brainwashing included the implanting of false images portraying the Jedi Knights as murderers and plunderers. (COJ)

Eye of Shiblizar
this old Ulig Abaha Dimel attack ship was modified by Zlarb and Magg for use as a slave transport. Magg was able to locte it through Espo channels from his Corporate Sector Authority offices. Measuring 95 meters in length, the *Eye of Shiblizar* could carry up to 660 metric tons of cargo. Its cargo bays were also capable of carrying up to three pinnaces, which would account for 60 metric tons of cargo. The ship was modified to including heavier weapons and a more modern drive system. It is armed with ten double-laser cannons, an ion cannon, and a tractor beam projector. Slaves were never actually delivered with the *Eye of Shiblizar*, however. Zlarb and Magg would rendezvous at a pre-arranged location with a ship they would "hijack." The slaves carried in the *Eye*'s holds would be transferred to the "hijacked" ship, which would be released once it was loaded. Zlarb and Magg would then move off to pick up their next load of slaves. The *Eye of Shiblizar* was manned by a crew of 23, with 43 gunners and a security force of 34 troopers. (CSA)

Eye of the Needle
this section of Beggar's Canyon on Tatooine is a narrow slot-shaped canyon filed with jagged, tooth-like rocks. (SE)

Eye-flower Seaweed
this animated oceanic plant is found on the planet Hapes. The fronds of the plant lay motionless in the water until a boat or animal stumbles into them. Then, large red flowers seem to bloom from the plant, opening to reveal eyes. The eyes help the primitive mind locate the intruder, and the seaweed uses the talons which stud its fronds to catch the prey. The seaweed is a cunning hunter, although its overall intelligence is minimal. (L)

Eye-on-U
this is one of the two major newsgrid services available to the natives of the planet Utharis. It is regularly available on the Utharis Gridlink. (TT)

Eye-snatcher
this beautiful red bird was native to an unspecified planet in the Ottega System. It was named for its habit of swoping down on a being and pulling out their eyes with its talons. The bird belived it was simply rescuing its eggs, which were shaped and colored like eyeballs. The eggs of the eye-snatcher were considered a delicacy whenever they were hard-boiled, a fact which led to increased boldness in the attacks of eye-snatchers. However, eating a nest full of hard-boiled eye-snatcher eggs often meant consuming a real eyeball or two. (E1A7)

Eyeball
Alliance starfighter pilot slang term for a TIE Fighter. (XWN)

Eyes
this was the nickname of one of the Alliance's most unusual information contacts. It was rumored that Eyes was a member of an alen race exterminated by Emperor Palpatine and the Empire, although this has never been proven. Of course, it's never been proven because no other member of Eyes' species has ever been encountered, and he wasn't telling. Whatever the case, Eyes appears to be a humanoid creature whose thin body is topped with a thick stalk from which protrude more than twenty eye-stalks. Each stalk has a fully-functioning eyeball in its socket, and Eyes can view a complete 360-degree area at one time. Eyes lived in the Snakes' Den area of Camden, spending much of his time at the Jade Simian. There, he (although no one has ever determined Eyes' exact sex) brokers information which he usually then sells to the Alliance. Eyes maintained his own personal grudge against the Empire, and it was rumored that he also had an affinity with the Force. It is known that Eyes used his mysterious abilities to hunt down and kill an Imperial customs officer in cold blood. (CRO)

Eyes of Mesra
this device was rumored to be able to predict the future, but ultimately became nothing more than a child's toy. They were quite popular on backwater worlds such as Tatooine, during the last decades of the Old Republic. (IG1)

Eyeshine
this modified *Barloz*-class freighter was owned and operated by Mal Biron. It was armed with a turret-mounted quad laser cannon and a pair of ion cannons, and was equipped for long scouting missions. The ship was named for a Shistavenan female Mal Biron once romanced, and was equipped with an X10-D droid brain. (SSR)

Eyrgen
this Imperial Moff was in charge of the Wornal Sector during the Galactic Civil War. He and Moff Prentioch were constantly at odds with each other, as they tried to expand their own personal territories following the Battle of Endor. (SWAJ)

Eyrie Base
this was one of the many Alliance bases that came to aid the survivors of the Battle of Hoth. It was located on the planet Karatha, situated in the depths of a great, ancient sink hole. The walls of the sink hole had solidified over time, forming limestone cliffs. (SWJ8)

Eyttyn, Kol
this man served as a Wing Commander aboard the New Republic carrier-cruiser *Thurse*, during the New Republic's battles with the Yuuzhan Vong. During the struggle to recover the *Queen of Empire* near Bilbringi, Eyttyn and his squadron discovered that the Yuuzhan Vong starships were capable to making calculated microjumps through hyperspace in a fraction of a second. (HT)

Eyttyrmin
this planet, found in the Khuiumin System, was the homeworld of the Eyttyrmin Batiiv pirates. (SWAJ)

Eyttyrmin Batiiv
a band of pirates from the Khuiumin system who wreaked havoc in the galaxy during the early years of Palpatine's New Order. They maintained a small armada of 70 starfighters, 50 star yachts, 28 corvettes, and a number of civilian ships; the fleet numbers more than 140 ships. They were wiped out in an attack by the Empire: 8,000 pirates started the battle, 272 emerged from it. (SWSB)

Eyvind
a moisture farmer on Tatooine, he toiled the air currents about the same time as Owen Lars and Ariq Joanson. Eyvind felt that Ariq's beliefs in a peaceful human-Jawa-Sand Person existence were foolish. When Eyvind became engaged to Ariela, she helped Eyvind understand Ariq's dreams a little better, and Eyvind allowed Ariq to invite some Jawas to the wedding. The two were married on the same day that Imperial stormtroopers destroyed a Jawa sandcrawler and the Lars homestead in search of R2-D2 and C-3PO. The Jawas were grateful for the invitation, and brought a great many gifts. Unfortunately, a group of young Sand People out to prove their adulthood attacked the reception, killing Eyvind and carrying off Ariela. Eyvind left his farm to Ariela, which she and Ariq agreed to tend, when it was safe again. (TME)

EZ 2-1B
this malfunctioning medical droid lived deep within the Port Town section of Cloud City. EZ 2-1B made a living by performing illegal cybernetic operations on beings, mainly giving them incredible computer brains for the storage of information. Many of the outpost's infochants sent their employees to EZ 2-1B for these operations, although the droid never offered a guarantee. (GG2)

Ezrakh
this Noghri served as one of Leia Organa-Solo's bodyguards during her mission to the Chorios Systems to meet with Seti Ashgad. Although Leia had removed the Noghri from their service to her, a warning about the trip had caused herto summon Ezrakh and Gshkaath to accompany her and supplement her honor guard. Like most every other being in the small group of ships that accompanied Leia to Chorios, Ezrakh was killed by the Death Seed plague. (POT)

E3-series Droid
this series of companion droids was produced by Cybot Galactica. Roughly humanoid in stature and standing about a meter tall, these droids were designed and programmed to perform the more manual labor their owners required. (WSV)

E522
a model of assassin droid characterized by its waspish waist, large shoulders, and squared-off head. (TME)

* F *

F-s3.2
Seinar Fleet System's Avionics Control Package used on the TIE Fighter and the TIE Bomber. (SCRE)

F-s4
Seinar Fleet System's Avionics Control Package used on the TIE Interceptor. (SCRE)

F-s5x
Seinar Fleet System's Avionics Control Package used on the TIE Advanced. (XW)

F-Web
this successor to the E-Web weapon had increased power, and was equipped with a gunner shield. It's main role was as an infantry anti-personnel weapon. The F-Web was also collapsible, making it easy to set up and take down. (CSA)

f-2
this is the designation of Comar’s light ion cannon. Many tramp freighter captains installed this weapon on their ships, since it was a relatively inexpensive way to disable an attacking ship. (GG6)

F-3PO
this droid worked as a protocol on Cloud City until the prototype X0-X1 took control of the city. X0-X1 also took control of F-3PO and forced the droid to execute Doctor Issan Len. F-3PO retained enough of its original programming to regret the murder, but was powerless to stop X0-X1. (CCC)

f-4
this is the designation of Comar’s medium ion cannon. It was more powerful than the f-2, but not as strong as the f-6. (GG6)

f-6
this is the designation of Comar’s most powerful ion cannon, designed for use on transport ships and bulk freighters. (GG6)

f-9
this was the designation of Comar's heavy ion cannon. (FOP)

F'Dann IX
this planet is located near Filve, and was the site of a battle between Imperial forces and the Crimson Nova pirates. (TBSB)

F'ej D'aw
this Klatooinan thug worked for Nawnum the Hutt during the Galactic Civil War. His services were sught after by Ganis the Hutt, in an attempt to bring down Nawnum and take over his small empire. (IA)

F'la Ren
a blue-white star, it is the primary sun of the planet F'tral. (GG4)

F'quallix
this Nalroni was known as a spice-jacker who made every effort to insure that his crew was not harmed during an operation. It was believed that F'quallix was just an alias, but his true identity was never discovered. (GG11)

F'tral
an ocean world orbitting F'la Ren, F'tral is home to the Iyra species. The volcanic islands that have formed in these clear, fresh oceans have become the homes of specialized plants. These plants have adapted to become competent fishing plants, voracious cannibal plants, and some have evolved that can seduce other lifeforms near enough for capture. It is located in the Calaron Sector. Many of the planet's oceans are deep, with depths up to eleven kilometers. In other areas, the oceans are shallow tidal pools. (GG4, REB)

f'Tuhns, Geoff
an Imperial recruit serving boot camp on Carida with Davin Felth. He was a tall, stocky man with flaming red hair. (TME)

Fa-Loh-Sui
this female Tiss'shar assassin was courted at one time by the pirate Abin-Ral-Xufush. (PP)

Fa-Loh-Sui
this modified Corellian Engineering Corporation CR90 corvetter was the flagship of Abin-Ral-Xufush's Dark Wing pirate fleet. It was armed with four double turblaser cannons, an ion cannon, and a tractor beam generator. The ship was taken from an Alliance force which patrolled the Outer Rim, and was named for a Tiss'shar assassin Abin-Ral-Xufush had once courted. (PP)

Faa
one of several species of scalefish native to the oceans of Naboo. (IG1)

Faarl the Conqueror
this is the name used by Faarl, a young man from the planet Korlings. Often called the Child Conquerer, Faarl was the eldest son of a noble family of Korlings, and was barely sixteen when Emperor Palpatine was killed at Endor. He started out his career as a pirate, raiding the defenseless worlds of Wild Space. By the age of nineteen, he had conquered seven or more primitive planets located in the Parthovian Cluster. He was feared on the planets he conquered, especially in the Parthovian Cluster. He preys mainly on planets with small populations and limited defenses. He established his base of power on the planet Pochi, in a citadel known as Fortress Baarlos. (WBC)

Faarlsun
named for Faarl the Conquerer, this yellow-white star is the central body in the Faarlsun System of Wild Space. (WBC)

Faberstien-Lago
a manufacturing company which produces many of the emergency escape pods used in capital ships. (SCRE)

Fabool
this avian creature was native to the planet Dantooine. It resembles a winged balloon, with large, swollen bodies supported by small wings. They tend to avoid the bilba trees while flying, in order to avoid getting stuck in their branches. The native Dantari often skinned the fabool and tanned their hides for use in making bags and clothing. (GOF11, DTO)

Fabrillan
this city, the capital of the planet Malthor, was a hotbed of rebel activity during the Galactic Civil War. Fabrillan had a large contingent of Reigats during this time, depsite the Empire's control of the city. (CRO)

Fabrin
this city, located on Thorgeld I, is the site of the Mandel mansion. (GG9)

Fabritech
a manufacturing company which produces many starship systems, including sensor packages and target tracking devices. (TLC, SCRE)

Face
this was the nickname of the Mark IV patrol droid IM4-099. (SWSE, BTM)

Faceless
this was the code name of the rebel terrorist group on the planet Esseles. They operated on the fringes of the Alliance during the Galactic Civil War, and were responsible for bombing attacks on several Imperial outposts, including Grande Hyet and Tralee. (SWJ9)

Faceted
this was the name of Thune's jury-rigged YT-1300 starship. After Thune was overpowered by Kaj Nedmak and Thune's droid, U-THR, Kaj took possession of the ship and renamed it the *Starlight Red*, in honor of Celia Durasha. (SWJ14)

Fact-finders
Dellaltian organization charged with investigating the actions of suspected individuals. (HSL)

Factryn
this creature is native to the planet Kashyyyk. The flesh of the factryn is used by Wookiees in meat pies. (RD)

Fadoop
a Saheelindeeli Han Solo employed as a gopher while working for Grigmin on the planet Saheelindeel. Like others of her species, she is a bow-legged primate covered in thick, green fur. She was a con artist, and owned her own aircraft, the *Skybarge*. She is fond of smoking odoriferous black cigars and chewing *chak*-root. (HSL)

Faenarm, Morna
a former professional athlete, this dark-skinned woman witnessed first-hand the decadence and evil of the Empire while playing on many Imperial worlds. She decided to help the Alliance in any way she could. Upon retiring from sports, she joined Incom Industries as an accountant. She developed a network of contacts within Incom, including many upper-level managers, and was able to obtain information of great importance to the Alliance on a regular basis. She provided the information through a series of dummy accounts she established. (CRO)

Fahla
this plant, native to the waters of Pallaxides, was bred by Ort Hoogra-D'En to dampen the sensor emissions of his base on the planet. (ND)

Fahs Oxsor
this famous smuggler was an Issori, and was known for his flamboyant escapades against the Empire. (SWJ13)

Fahul
this is the sixth planet in the Derilyn System, and is important because of its vast ore deposits. The is a cool, rocky world. (PG)

Faile, Hendric
this man was the commander of the Kathol Republic's defense fleet in the years following the Battle of Endor. He was searching for the *Lance of Endor* while the *FarStar* whas searching for Moff Sarne. When teh *Bravado III* was attacked by Treidum's crews, Faile captured the *FarStar* by mistake, and impounded them on Dayark. He ordered them to stand trial in front of Chandra Hobat, the Republic's president, who eventually freed them after they expsoed the plans of Sho'ban DO. (KO)

Fain, Thul
this former Imperial pilot, who served under Tanbris, left Imperial service and went to work as a smuggler and gambler. He went to work for Jabba the Hutt, and was well-known for betting on how long victims fed to the rancor would last. (CCG7)

Fair at Bolgoink, The
this was the first of the major interclan fairs staged by the Gamorreans, held annually during the early season of Slushtime. (SWJ14)

Fairfax
the Habeen shuttle used to rendezvous with the *Shamus* and the Imperial shuttle *Nexus* when the Habeen discussed the sale of their hyperdrive technology with Admiral Zaarin. (TIE)

Fait d'Fait
a planet located in the Rayter Sector, between Tintel and Azna. (CRO)

Fajji, Danna
this short, chubby man was the Baron-Administrator of Hologram Fun World during the period surrounding the Battle of Yavin. He was noticeable by his scruffy red beard and outgoing demeanor. He allowed Borborygmus Gog to construct the Nightmare Machine on Hologram Fun World, primarily because he was unaware of the true nature of the machine. At the height of the Empire's New Order, he began projecting holographic "visitors" around the park, to give the illusion of attendance. He had been trying to sell the amusement park, but Imperial oppression had severely reduced the number of beings who traveled to the park. (GOF4)

Fakir
this planet, located in the system and sector of the same name, was part of the galaxy under Imperial control during the Galactic Civil War. It was where some of the Empire's wealth was stored. Voren Na'al once operated as an Alliance spy in the Fakir System, posing as a special agent to Moff Lorin of the system during the infiltration of an information network on Halowan. (SWSB, MTS)

Fakir Sector
this area of the galaxy was located just outside the Core Worlds, and contains several hundred planets. Some 50 of these worlds produced intelligent life forms by the era of the New Order and the Galactic Civil War. (SWCP)

Fal
this was the third planet in the Obas System. (IA)

Fala
this Sedrian female was the daughter of the renegade priest Karak, but was unaware of her father's ambitions until he was driven out of Fitsay by Cardo. She was also a priestess of the Golden Sun, and served as her father's high priestess after he fled Fitsay. She believed that Karak had fled the city in order to find a way to free the Golden Sun for all Sedrians. The Alliance team sent to rescue Mors Odrion was brought to Karak's settlement by Pek, and they were able to convince Fala that her father simply wanted the Golden Sun for his own use. The discovery of Karak's plans to share the Golden Sun with the Empire turned Fala away from her father. She joined forces with Pek in an effort to ensure the Golden Sun was available to all Sedrians. After defeating her father and scattering pieces of the Golden Sun across Sedri's oceans, Fala and Pek were married, and together they worked to restore Sedrian society to its former state. (BGS)

Falaco Don-DeMardo
this General Manager of Marqua Spas fired his assistant manager, Tarin DeHallo, after she hired Jantaa Binx. Binx began performing the Floubette dance in the middle of the traditional Panelan Fest, and disgusted the attendees. Although DeHallo claimed she didn't know Binx was human, Don-DeMarco escorted her off the premises with only a box to carry her belongings. (SWJ9)

Falanthas, Mokka
this individual served as the Minister of State for the New Republic, during Leia Organa-Solo's tenure as Chief of State. (SOL)

Falaricae
a light Mon Calamarian cruiser operated by the Dimoks during the Sepan Civil War. It was destroyed by the Empire. (TIE)

Falco
one of Thrackan Sal-Solo's Human League officers, he held the rank of Captain. He was in charge of monitoring Dracmus' parole. (AS)

Falco's Spear
this ten-meter-long, repulsor-equipped wind-rider was owned by Ray Carantar. He used every connection he had to get the craft entered in the wind-rider race during the Festival of the High Winds, shortly after the Battle of Hoth. Carantar allowed a team of Alliance agents to act as his pit crew, while the agents infiltrated Sevarcos to locate and rescue Carter Escalon. The *Falco's Spear* was held together with chewing gum and bailing wire, but it was Carantar's pride and joy. (SWJ12)

Falcon
1) an Alliance Lambda-class shuttle the Ackbar used to escape from the compromised Project Shantipole near Roche (XW)
2) an Alliance modified CR90 corvette that was destroyed while trying to disable the *Harpax* so that Admiral Harkov and the *Protector* fleet could escape and defect. (TIE)

Falconi, Shamus
this native of the planet Algor was born to a family of highly successful pirates and smugglers. However, the abilities seemed tied to the females of his family. His grandmother was a successful pirate, and his mother and sisters were equally successful. He lacked their abilities, and turned to smuggling instead. He used the starship his grandmother had left to him, the 300-year-old PB-950 known as the *Lumrunner*, to travel the galaxy, but the ship was in constant need of repair. He won't ever reveal who he came to meet his partner, Grasheel, but the pair manage to keep the old ship flying. He has cultivated a wide network of informants and friends who kept him employed, primarily in the Mestra System It was here that he started running guns for Dutan Lee, and came under the notice of Captain Alijah Orr. He has managed to keep out of Orr's way, thanks to the help of Port Captain Renea Luies. (SWJ9)

Falcor's Runaway
this moderately-priced cruise liner takes visitors to various Outer Rim sites. (GG9)

Falesh
this Imperial Sergeant served under Ryko Vant on Jerne. (CSWDW)

Faleur, Reina
this woman was a member of the New Republic's Supply and Ordnance division, and held the rank of Lieutenant shortly after the Battle of Endor. Tycho Celchu tried to fix Wedge Antilles up on a date with her, during a stop-over after Rogue Squadron returned from Eiattu. She agreed to the date, and had to fight off the attentions of Wes Janson while exercising. (XWMR)

Faleur, Sera
this woman married Gavin Darklighter several years after the Battle of Bilbringi. Together, the couple adoped two sons who were orphans of the campaign against Grand Admiral Thrawn. They later had a daughter before Gavin was promoted to Commander of Rogue Squadron, then gave birth to a third son and a second daughter. Sera was a native of Chandrila, and grew up on the shores of the Silver Sea. During the battle against the Yuuzhan Vong, she took her children and remained hidden on Chandrila, while Gavin commanded Rogue Squadron in battle. (DTO, DTR)

Falk
this young man was a boyhood friend of Dodo Bodonawieedo. They grew up in the streets of Mos Eisley, frocking Jawas and running information for the Shawpees. They eventually were hired as informants by Jabba the Hutt, but Falk was soon caught eavesdropping on Bib Fortuna. The Twi'lek reported him, and Jabba had Falk executed. (MTSE)

Falken, Rorax
this renowned physicist was one of the multitude of scientists and engineers whose work was incorporated into the first Death Star. When he discovered that the Empire had put his well-intentioned ideas to use in a weapon of mass destruction, he suffered a massivebreakdown. Falken was confined to a repulsorchair from that point on, and became very secretive. He was easily noticed by his repulsorchiar, but also by his wild, unkempt, gray hair. After retiring to Mrlsst, Falken's work became the founding influence for the band Ghost Jedi. His music has been praised throughout the galaxy as precise yet emotionless, much like the scientific work he performs. During the New Republic's struggle for control of the Phantom Project, Falken's lab was attacked by Imperial forces under the command of Loka Hask. Falken was killed in the crossfire between Rogue Squadron and Hask's troops. (XWPA)

Fall, The
this was the ancient term used to describe the fall of the Sith Empire, when it crumbled apart some 5,000 years before the Battle of Yavin. (TOJC)

Fall of the Sun, The
a famous novel written by Erwithat. (COJ)

Fall Topas
this Polneyi female was Platt Mallar's mother. She was a beautiful plant biologist on Polneye. (BTS)

Fallanassi
a race of humans which originated on Lucazec, the Fallanassi eventually became a quasi-religious order made up of various species. They followed the way of the White Current. The Fallanassi were the subject of Imperial pursuit during the Galactic Civil War, for Palpatine wanted to control their Force-like powers. The Fallanassi fled Lucazec some two years before the Battle of Yavin, and scattered throughout the galaxy. They have an innate ability to change names, appearances, and habits in order to blend in with their surroundings. This has allowed them to evade Imperial pursuit on the various worlds they fled to, such as Teyr and Atzerri. Most of the Fallanassi had relocated to planets in the Koornacht Cluster, and were subjected to the executions of the Yevetha during the Black Fleet Crisis. A few realized the danger, and sent the *Star Morning* to recover any and all survivors. Following the Battle of N'zoth, the remaining Fallanassi fled the Cluster and hid themselves, hoping to recover from their losses and regain their strength and unity. (BTS, SOL)

Falleen
1) the homeworld of the Falleen race. Darth Vader once set up a bacteriological research outpost on the planet. When a

highly-destructive bacterium got loose, Vader acted without remorse. He ordered his ships in orbit to raze the laboratory and the city surrounding it. Vader wiped out the bacterium, along with an entire city and over two hundred thousand Falleen. Among the dead were Prince Xizor's parents, a brother and two sisters, and three uncles. Decades later, Falleen fell to the Yuuzhan Vong, shortly after the destruction of the Fondor shipyards and Hosk Station. (SE, MA, BP)
2) a reptilian alien race characterized by their cool, calculating demeanor. They despised mammalian races as inferior to their cold, reptilian cousins. They were covered with small scales, and often had a topknot of hair on their heads. Their scales change color with their emotions, and they exude intense pheromones when they want to. The males use these pheromones to attract females. The Falleen are humanoid in stature, and have clawed fingers and toes. Their ancestors lived in the water, and most Falleen litters are birthed in the water. They have evolved into what some consider the most beautiful of all humanoid races. As a people, the Falleen existed in a feudal society, with noble houses ruling over lower classes of artisans, workers, and slaves. Rather than become wrapped up in learning about the galaxy at large, the Falleen chose to remain introverted and refine their already "superior" culture. Then, about ten years before the Battle of Hoth, Darth Vader eliminated a great portion of the Falleen population in order to stop the spread of a bioweapon which had been tested on the planet and had been set free. In reaction to these murders, the Falleen withdrew even further from the galactic community. After the Yuuzhan Vong invaded the galaxy, the Falleen were forced to flee the alien invaders, who subjugated their homeworld shortly after the Battle of Fondor. (SE, AE, BP)

Falleen's Fist
Prince Xizor's personal skyhook on Coruscant, it was destroyed during the space battle over Coruscant between Xizor's forces trying to intercept Leia Organa and the Alliance. The battle attracted the attention of the Imperial fleet under Darth Vader, who concentrated his fire on Xizor's forces instead of the Alliance. Vader wanted thwart Xizor's attempts to kill Luke Skywalker, and chose to have Luke escape. Vader opened fire on Xizor's skyhook when Xizor failed to call in his ships. It is believed that Xizor was killed on the skyhook. (SE)

Falling Star Saloon
this rustic establishment was located on Starlyte Station. Like most of the station, the Saloon was held together with parts salvaged from the rest of the station. The bar was formed from repliwood, and filled one entire quadrant of the Saloon. (WSV)

Fallon, Kern
this Senior Lieutenant in the Imperial Navy served as Admiral Greelanx's aide aboard the *Imperial Destiny*. (THG)

Fallone, Hahz
depending on who you talked to, this man was known as a shrewd businessman or a consummate crook. He had strong ties to the business community in Iritsa, on the planet Chazwa, and was suspected of being the leader of a criminal organization. During the height of the Galactic Civil War, he was rumored to have possession of the Black Sphere, and a bounty was placed on its return. The natives of Eckless had been subjugated by Fallone's forces, and forced to mine ores and minerals for Fallone's own use. The natives rebelled, and managed to unseat Fallone's position of power. However, Fallone stole the Black Sphere before he left the planet and fled back to Chazwa. He used the money he obtained from the sale of the ores and minerals to bankroll his operations on Chazwa, and grew steadily richer. However, he was pursued to Chazwa by Rusha and a group of bounty hunters searching for the Black Sphere. During the hunt, it was revealed that Fallone had used ships and men from Jorga Sune's group to work on Eckless, under a truce which Fallone reneged on as soon as he had the Black Sphere. When Fallone learned that Rusha was looking for him, he used her bounty on the Sphere to help eliminate Jorga Sune. He also had Rusha killed in the process, thereby eliminating all threats against him. (ND)

Falls of Dessiar
a beautiful, scenic location on Ithor. The natives, as well as off-worlders, visit the site for its peaceful, relaxing qualities. (COJ)

Falmal
this Krish served as one of Gamgalon's henchmen, and was the leader of most of the Morodin safaris. (TFE)

Falotil
a plant which grows and edible fruit. The trees are found in Tatooine's oases. (TME)

Falovan
this man served as a bounty hunter's expediter on the planet Revkinn V. For a small fee, Falovan would help bounty hunters locate the most recently-placed bounties. (GG10)

Falumpaset
this huge beast resembles an elephant-sized horse, and is native to the planet Naboo. They roam the swamps and plains of the plain in great herds, and their distinctive bellowing call can be heard for kilometers around. (GF)

Falx
a Dimok modified CR90 corvette used during the Sepan Civil War, as well as in battle against the Empire. (TIE)

Fambaa
this giant amphibian is native to the planet Naboo. This sauropod is herbivorous by nature, but is fearsome in its appearance. They have been domesticated by the land-dwelling Gungans as a pack animal, and can carry huge loads such as the immense shield generators used to protect Gungan warriors. (SW1, GF)

Fan-tan
a game of chance and skill played in most casinos. (SL)

Fanback
this long-bodied, cold-blooded amphibian is native to the planet Naboo. Their bodies are supported by four short legs, and a fin-like dorsal spine runs along the length of their backs, giving them their name. They are carnivorous, and a pair of huge tusks juts upward from their lower jaws. (GF)

Fanboy
this is military slang for a crewman of a hovercraft. (SWJ9)

Fandar
1) a Chadra-Fan scientist working for DRAPAC on Project Decoy. He is severely wounded by the first human replica droid created by himself and Fugo, and Fugo then continues working on it. (QE)
2) a pirate Captain known as the Pirate Prince, Fandar was, at one time, ranked as high a sixth on the Empire's "most wanted" lists. He ravaged Imperial space, stealing whatever he could. He was employed briefly by the Alliance, in an attempt to harass and disrupt Imperial shipping lanes. (RPG)

Fandomar
Momaw Nadon's Ithorian wife, she lived and worked aboard the *Tafanda Bay* even while Nadon was exiled from the planet. She greeted Hoole and his young charges, Zak and Tash Arranda, when they arrived on Ithor to pick up supplies. She accompanied them to Mining Station Alpha as part of her own, self-imposed punishment, and was taken aback to learn that the tomb which held the entity known as Spore had been opened. She destroyed the mining outpost in an effort to kill Spore, but the entity had already infected Hodge. They escaped to Ithor, but Spore attacked as soon as they were on the ground. She later revealed to Tash Arranda that she was the individual who told the Empire about Spore's existence, and that was why she made regular runs to Mining Station Alpha. (TME, GOF9)

Fanfar
a musical instrument. (TME)

Fang
this assassin droid was employed by Boddu Bocck as the guardian of his offices in Port Town on Cloud City. The droid resembled a small All-Terrain Scout Transport, and was named for the metallic spikes which filled its "mouth." (IDC)

Fangol
this small, frozen world is located in Mortex Sector, and was the site of a hidden Alliance base. The base housed the sector's headquarters deep in the icy crust of the planet. The planet was continually shrouded in a white, icy mist that was formed from the ejecta of hundreds of icy volcanoes. The mists reflected all light from space, making the planet appear to be a solid ball of white. The mists also disrupted communications, so the Alliance established a listening post on the planet's only moon. The mists themselves are poisonous to breathe, being laden with sulfur and other chemicals from the volcanoes. The Alliance brought the captured *Black Ice* to Fangol, unaware that the Empire had placed a homing beacon on the ship. The Alliance was forced to evacuate the base, but Lawra Mers proposed using the *Black Ice* to ram the torpedo sphere sent to wipe out the base. The plan succeeded, giving the Alliance an oppportunity to safely evacuate the base. (BI)

Fanron, Dasha
this Lieutenant Commander served the New Republic as a customs officer in the Ison Corridor. He was the first agent to successfully capture the Twi'leki slaver Slar-dan ti Gardi when the slaver attempted to bribe him. (SWJ8)

Fanta
this sour-faced Poldt was befriended by Jar Jar Binks during the Boonta Eve Classic podrace which was won by Anakin Skywalker, although Fanta tried hard to ignore the Gungan. (TPM)

Far Distance
one of the many Ferroan settlements on the planet Zonama Sekot, buyers of Sekotan starships were brought to Far Distance in order to be united with seed-partners. (RP)

Far Orbit
this Nebulon-B frigate was under Imperial control until one of its commanders, Dhas Vedij, staged a mutiny and took control of the ship from Captain Kenit. Vedij then provided his assistance to the Alliance, and used the *Far Orbit* to launch privateer raids on near-Core systems during the Galactic Civil War. (RASB, FOP)

Far Orbit Project
this Alliance operation was based on a series of ideas and proposals from Ral'Rai Muvunc, and involved using privateers to harass Imperial patrols and obtain supplies for the Alliance. The Alliance contracted the services of Dhas Vedij and the *Far Orbit* to raid Imperial worlds and convoys in the Ringali Shell shortly after the Battle of Yavin. The project was considered by many to be a success, as Vedij and his crew single-handedly captured Imperial Advisor Coh Veshiv, obtained a wealth of Imperial and corporate cargoes, and pirated a huge cache of gems, spice, and artworks from the Star Galleon *Emperor's Will*. All profits were split evenly between the Alliance and the crew of the *Far Orbit*. (FOP)

Far Outsiders
this was the Ferroan name for the alien race which attacked the planet Zonama Sekot shortly after the Battle of Naboo. The Far

Outsiders seemed to have no connection to the Force, and despite the fact that they flew in starships which were oragnic in nature and similar to Sekotan starships, the planet rejected them as did the Magister. They retailated by attacking the planet from orbit, leaving much of the southern hemisphere in ruins. The Jedi Knight Vergere gave herself up to the Far Outsiders, in an effort to stop the bombardment. The Far Outsiders agreed to Vergere's plan, and left the planet with her. A year later, Zonama Sekot was attacked by Wilhuff Tarkin, and Sekot armed the planet's huge hyperdrives and took it into hyperspace. *Could these be the Yuuzhan Vong?* (RP)

Far Seeker
this decrepit luxury liner was the only ship that plied the only major hyperspace route through the Minor Cluster, during the New Order. Its point of origin was on Travnin. (GG6)

Far*Reach IV PQR
this Loronar starship was designed for use as an Imperial survey vessel. It measured 80 meters in length, and was a bullet-shaped ship with two sets of wings. The first pair of wings was large, designed as cargo holds. The smallre, rearward pair of wings acted as stabilizers. The Far*Reach was armed with four laser cannons, and required a crew of six. (IC)

Fara's Belt
located in the Rolion Sector, this area of the galaxy was the site of an Imperial base in that sector. The Alliance hoped to attack it and make off before the Imperial knew what hit them, but Major Herrit had planted false information, and was aware of the impending attack. The Alliance's General Dodonna was in charge of the B-Wing attack, which was immediately surrounded and decimated by TIE Fighters. (RASB)

Farana Sector
this area of space is located on the far side of the Corporate Sector from Atzerri. (SOL)

Farang
1) one of the native races of the planet Ab'Bshingh, the Farangs were almost constantly at war with the Waroot race throughout their history. When the planet was discovered by the Empire, the many battles were studied by the Imperial strategist Crat Dakerno, who was sent to subjugate the two races. Dakerno used their complex maneuvers to create the board game known as B'shingh. (SWJ8)
2) a gamepiece used in the game B'shingh. (TFE, SWJ8)

Farazzish
a Virujansian senator rescued from Captivity by the Alliance. (RC)

Farblemumble
a term used by Leia Organa-Solo to describe the multitude of people she met as the young daughter of Bail Organa. (SOL)

Farboon
a planet captured by the Empire just before the Battle of Hoth. While in orbit around the planet, the Star Destroyer *Vengeance* was undergoing minor repairs when Maarek Stele took a TIE Interceptor out for a test run. He was wuickly caught up in the action when Admiral Mordon's shuttle was intercepted by Alliance spies. Stele rescued the shuttle with some help, and was admitted into TIE Pilot training. (TIE)

Fardreamer, Cole
this young man was a native of the planet Tatooine, and grew up after Luke Skywalker had become a hero of the Alliance. Like many youths of his time, he grew up hoping to follow in Luke's footsteps. He began tinkering with landspeeders and skyhoppers, making a name for himself as a repairman. His dreams would have died, when he learned that much of Luke's success was due to the Force, except for the taunts he continually received from his peers. Their jeers only hardened his resolve, and he left Tatooine to become a mechanic for the New Republic on Coruscant. His abilities quickly earned him the respect and admiration of his superiors, and he was generally regarded as being on par with the Kloperians. It was Cole who was spotted by Skywalker, when he came to investigate the status of his X-Wing. Finding it dismantled for refitting, Luke demanded the Cole put it back together. In doing so, Cole discovered a detonation device in the new flight computer. Taking the initiative, Cole investigated all of the X-Wings, including the newer models. Similar detonation devices were in all of the New Republic's X-Wings, and despite the lack of support from the Kloperians, Cole persisted. He drew the attention of Wedge Antilles, who understood what Cole had discovered, and allowed Cole to continue his investigation. However, he became entangled with R2-D2 and C-3PO, and found himself in a stolen transport destined for Telti. It was there that he discovered Brakiss' droid factory, and the detonators being installed within them. He managed to get a message back to the New Republic, and got them to deactivate their droids. With the help of R2-D2 and C-3PO, he was able to drive Brakiss's droid troops away and forced Brakiss off Telti, eliminating the threat of more rigged droids. (TNR)

Farege, Wertram
this lithe, wily man was full of false bravado and swagger, but was really a coward at heart. Farege was also a double agent who worked with both the New Republic and the Iskalloni who tried to gain control of the galaxy. He tried to contract a group of Republic agents to transport droids, and during the trip he sabotaged their ship. He then planned to deliver the ship to the Iskalloni, so that they could raid its databanks of the locations of New Republic worlds. The Iskalloni could then move in and enslave the worlds, after enslaving the agents. However, Farege was double-crossed by the Iskalloni, which enslaved him as soon as they found the New Republic ship. Seeing that he had been used, Farege resisted long enough to warn the agents of the impending Iskalloni attack. He was later rescued by the agents, and the Iskalloni mutagen was removed from his system. (TSK)

Farell, Nalco
this man was the precinct director of the Thimwa district of Cmaoli Di, on the planet Mallonore, during the height of the New Order. (SWJ12)

Farfeld II
this planet, located in the Farfeld System, was the site of an Imperial system patrol fleet of CR90 corvettes. The Alliance gained knowledge of the base and destroyed it during the Galactic Civil War. (XW)

Fargednim P'taan
a moderately successful drug smuggler operating after the Battle of Endor. He operated on the planet Yetoom, and his medium-sized operation was growing during the early years of the New Republic. (COJ)

Farghul
this is the native sentient species found on the planet Farrfin. They are a felinoid race, covered in tawny fur and having prehensile tails. They are fearsome fighters and cunning thieves, although they were particularly intimidated by the Jedi Knights after the Jedi of the Old Republic tried to wipe out the smuggling bases on Farrfin. Farghuls are also distrustful of most politicians, and tend to be slightly xenophobic. (TTSB)

Faris
this small-time spacer was a confederate of Pyrron Nox. (SSR)

Faris, Alek
this man was known aouse Pelagia's strongest diplomat and advisor during the Clone Wars, despite the fact the he was a native of Brentaal. (PGT)

Farlander, Keyan
Keyan Farlander grew up on Agamar, and was indifferent to the ways of the galactic government until Mon Mothma came to the planet to gain underground support for the Alliance. Farlander received a copy of the *A Call to Reason* pamphlet, and it turned his mind to the Alliance. He joined up, and decided the he wanted to be a starfighter pilot. As an untrained Alliance starpilot on his first mission, Keyan helped recover important Imperial documents by disabling the Imperial shuttle *Talon* near Turkana. He proved his incredible piloting skills there as well, and went on to become one of the Alliance's premier pilots. He was instrumental in raids on a number of Imperial outposts, and was part of the team that fled to Yavin 4 to prepare for battle against the Death Star. While on Yavin 4, Keyan helped familiarize Luke Skywalker on the controls of the X-Wing. (XW)

Farlander, Kitha
Kitha is Keyan Farlander's sister. She was in Tondatha when the Empire invaded the town, and was severely burned. Keyan sent her to Oorn Tchis to live with her aunt and uncle, Mimya and Trinn. There, she received medical treatment and was able to survive, although she had to undergo intense rehabilitation during her first years on Oorn Tchis. (XW)

Farlax Sector
this area of the galaxy, containing the Koornacht Cluster, was defended by the Black Sword Command during the Imperial Civil War. It was located in the Rim Territories, and was largely unexplored by New Republic surveyors. Farlax Sector also contains the Hatawa and Kokash Systems, and accounts for more than 2,000 inhabited worlds. Some 300 of these worlds were members of the New Republic before the Yevethan Purge. (BTS, SOL)

Farlek
this species of four-legged creature could grow to 1.5 meters in height. They were covered with thick scales, and their wide heads were protected by bony plates. They are usually green in color, although albino specimens have been collected. They smell awful, but are not kept for their companionship. Instead, they are used as guardians and hunting beasts. In the wild, farleks, use their long, sticky tongues to catch and ensnare their prey. (OE)

Farlhu
this is one of the three largest cities found on the planet Farrfin. Like Jahhnu and Geltyu, it is best known for the criminal element which thrives within its borders. (TTSB)

Farlight
this New Republic warship was part of the Third Battle Group, and was assigned to blockade Wehttam during the Yevethan Purge. (SOL)

Farmer's Folly
this seedy tavern is located as far from the starport as could be, while still being within the city limits of Starpoint, on the planet Draenell's Point. Shortly after the Battle of Yavin, the Farmer's Folly was owned and operated by Kesha Weebe. (GMK)

Farng
a carbonite trader executed by Aleema and Satal Keto. (DLS)

Farns
this gang of youths from Mos Eisley was supposed to be the spaceport city's swoop gang, but none of the members actually owened a

swoop. The closest thing to a swoop was the Starhawk speederbike owned by Franklin Scott. They were basically an honest, unthreatening group of youths - definitely not your typical swoop gang. (GG7)

Farnym
this alien race had a large, round body covered with short fur. Their small limbs and bulbous appearance betrayed an incredible strength. Their heads were emphasized by short snouts and orange eyes. (TNR)

Farool, Braig
this overweight, balding human was the planetary Governor and Chief Administrator of TransGalMeg Industries, Incorporated, on the planet Narg. Slightly overweight and balding Braig Farool lived the easy life after climbing to the top of TGM's corporate structure. He always dressed well, and meticulously groomed what little hair had left. Braig once tried to expand his horizons by capturing the Shashay space singer known as Crying Dawn Sunger, hoping to break the fragile alliance between the Shashay and the Alliance itself. The plan, implemented with information gathered by his brother, Nak, involved blaming the Alliance for the kidnapping of Crying Dawn Singer. However, Braig's ambitions went beyond this simple plan. He also prepared false holovids which he hoped would discredit Rayter Sector's Moff, Nile Owen, and place Braig himself into the office. However, Moff Owen discovered Nak's part in the plan, and executed him. Shortly afterward, Braig went mad. A group of Alliance agents were able to intercept Braig before Owen got to him, and tried take him prisoner while rescuing Crying Dawn Singer. Although the Shashay was successfully recovered, it is unknown if Braig Farool survived the Alliance's rescue, or the wrath of Nile Owen, following the exposure of Farool's plans. (TA)

Farool, Nak
Braig Farool's younger brother, Nak was a special assistant to Rayter Sector's Moff Nile Owen during the Galactic Civil War. In this position, he learned that the Alliance was attempting to form a mutual support pact with the Shashay, and that an Alliance agent was travelling with the Shashay space singer, Crying Dawn Singer. Nak forwarded this information to his brother, and together they devised a plot to discredit the Alliance and bring favor upon themselves from Moff Owen. However, Braig aspired to more than just simple recognition from the Moff, and tried to discredit the Moff himself. A further plan was devised, with a holo-transmission showing Nak publicly proclaiming Owen's lack of feeling for the Shashay. Owen intercepted the transmission, and executed Nak for his part in the plan. (TA)

Farr, Samoc
Toryn Farr's younger sister, Samoc was one of the Alliance's best fighter pilots. She had helped in the Battle of Hoth as a snowspeeder pilot, and was shot down by an AT-AT walker. She suffered burns over most of her body, and was in shock when Alliance soldiers found her. They dragged her out of her speeder and got her on the transport ship *Bright Hope*. When the bounty hunters 4-LOM and Zuckuss rescued the passengers of the *Hope*, Samoc was treated at the Alliance medical facilities on Darlyn Boda and recovered. (TBH)

Farr, Toryn
this Alliance soldier served as the Echo Base's Chief Controller of operations before and during the Battle of Hoth. She was the primary relay between the Alliance's commanders and the ground troops, and acted as the interface between command and the ion cannon gunners. In this role, she was the last person to evacuate Echo Base during the Battle of Hoth. She managed to escape on the *Bright Hope*, and worked to get 18 members of the crew into escape pods. They jettisoned, and landed on Hoth. She also worked with the bounty hunters 4-LOM and Zuckuss to rescue 90 others, and was promoted to Special Forces Commander for her actions. Toryn also received a medal of merit for her bravery. She later led the Alliance team which rescued the 18 who landed on Hoth in the *Bright Hope*'s escape pods. (CCG3, TBH)

Farral, Kanda
an inexperienced salvager whose first zero-G salvage involved the recovery of dumped Imperial technology for Sreethyn. (ISB)

Farrberry
a galactic delicacy, farrberries are prized for their fine scent and invigorating effect when eaten. The finest farrberries are grown in the Xorth System. (TIE)

Farrell, Jake
this man served the Old Republic, during its last years, and a starfighter pilot. Later, after the advent of the New Order, he retired from active duty to train younger pilots. When the missions he became invovled in turned from simple defensive skirmishes to outright destruction, he fled Imperial service and hid on a remote planet. When he learned of the Alliance and its struggle against the Empire, Farrell came out of retirement to assist in the training of Alliance starfighter pilots. He was best known for his no-nonsense approach to training, and demanded that his trainees learn discipline and control. (RA)

Farrfin
this planet was the homeworld of the Farghul race, and was the capital planet of a sector of the galaxy which became part of the New Republic. The Republic put up a strong fight against Grand Admiral Thrawn there. It was best known as a haven for smugglers during the height of the Old Republic. (TLC, TTSB, AE)

Farris Wheel
a renowned hotel and club found in the Mid Rim. (GG9)

Farrow Bird
native to the planet Aruza, this bird has a patch of bioluminescent feathers on its chest. The flashes of light which occur when the bird attacks its prey serve to blind and confuse the prey, making it easier to catch. (TBH)

Farrs, Shappa
this Ferroan man was a descendant of the original settlers of the planet Zonama Sekot. In later years, he became known as one of the planet's best starshipwrights, following his marriage to Sheekla. Over the years, Shappa lost his right arm and several fingers on his left hand performing the forging and shaping of Sekotan starships. The loss of these body parts was a concern for the Magister, who refused to let Shappa participate in the annealing process performed by Vagna and his team. During Wilhuff Tarkin's attack on Zonama Sekot, Shappa was badly injured and went into shock. He recovered shortly before Sekot took the planet into hyperspace. (RP)

Farrs, Sheekla
this Ferroan woman was a descendant of the original colonists who first settled Zonama Sekot. She as later in charge of the ceremonies which united a seed-partner with its eventual master. She was married to Shappa Farrs. Sheekla accompanied Anakin Skywalker and Obi-Wan Kenobi on the initial part of the visit to the planet, where they were chosen by fifteen seed-partners. Later, when Wilhuff Tarkin attacked the planet, Sheekla was badly injured. She survived, recovering just before the planet disappeared into hyperspace. (RP)

FarRun
this was one of three Imperial maintenance carriers assigned to the replenishment fleet which contained the Black Ice. (BI)

Farseein
this was the Gungan term for binoculars or other devices which augment the user's ability to see across a distance. (IG1)

Farseeker, Jackson
Jill Farseeker's grandfather, Jackson was a retired Imperial Captain. (RPG)

Farseeker, Jill
a youngster travelling the galaxy with Roark Garnet. (RPG)

Farseen System
the New Republic nearly caught up with Qell Tepine and Star's Nova in this system, shortly after the Battle of Endor. (WBC)

Farseers
this caste of Bosph was made up of those individuals which excelled at attuning their minds to the Force and reading the future. (SWJ13)

Farsellah
this planet aligned itself with the New Republic after the Battle of Endor. It was believed that Rodin Baem stole information from New Republic computers on this planet. (WBC)

FarStar
this modified CR-90 corvette was dispatched by the New Republic, under the command of Kaiya Adrimetrum, to locate Moff Sarne in the Kathol Sector and neutralize him. It had been liberated from the fleet of Moff Kentor Sarne when the New Republic began its bid to win over Kathol sector. It was originally commanded by Keleman Ciro, until he was captured by Sarne and imprisoned on Q'Maere. The ship was a collection of bailing wire and Spatch-Coat, and was always in a state of repair. The starboard side of the ship had been modifed to accept a docking area, giving the ship a lopsided appearance. (DARK, KO, KR)

FarStar Warriors
this class of Yvarema was developed by the Majjvara of Yvara, shortly after the crew of the *FarStar* helped the Yvarema defeat the Qektoth Confederacy and remain free. These Yvarema resembled a cross between a Sludir and a humanoid Yvarema, honoring the efforts of Gunthar and Qesya Vth'naar in the defeat of the Qektoth forces. (KR)

Farstey
this planet was the site of an Alliance base during the Galactic Civil War. (RASB)

Farstine
this methane world is located at one end of the Five Veils' Tour Route. (GG9)

Farumme
this is the Adumari name given to the huge, reptilian beasts of burden which roam the planet. The *farumme* measured between seven and ten meters in length, and have coloration which ranges from brown to green. Their scales form a natural armor banding which covers their necks and flanks. The Adumari developed saddles which allow multiple people to ride a single *farumme* at once. (SOA)

***Farumme*-class Hauler**
this Adumari starship was named for the lumbering reptiles used as mounts on the planet Adumar. It was an old design, though many of the ships remained in service during the early years of the New Republic. Specialized tie-down rings were welded into the deck plates to allow for a variety of cargo configurations. (SOA)

Farwan&Glott
this podracer manufacturer designed and built the unique, cockpit-in-front, FG 8T8 Twin Block2 Special racer. (IG1)

FAR202019S
this is the astrogation catalog designation of the planet J't'p'tan. (TT)

Fasan
this was one of six Imperial bulk freighters assigned to the replenishment fleet which contained the Black Ice. (BI)

Fascyn
this Tarc served as a bounty hunter and assassin for House Salaktori during the height of the New Order. (SWJ14)

Fasel
an Imperial Moff who survived the death of the Empire at Endor, he set up operations in Cilpar. *This might be a typographical error, misnaming Tascl*. (XWRS)

Fasgo
this red-haired man was an acquaintence of Roa, having worked for the older spacer during his tax-and-tariff scamming days on Roonadan. They later met up on the Jubilee Wheel space station, during the Yuuzhan Vong invasion of the galaxy, when Roa was looking for Reck Desh. He gave them information which led them to Big Bunji's offices on the Jubilee Wheel, near Ord Mantell. When the Yuuzhan Vong attacked the Wheel, Fasgo was one of the multitude of beings who was sucked into a Vong ship. Fasgo and Roa were both placed aboard the *Creche'*, as part of a group of prisoners who were to nourish a young yammosk. Unfortunately for Fasgo, the plans of Wurth Skidder to confuse the yammoks caused the creature to go briefly insane, and Fasgo was killed when the yammosk struck him with a tentacle and shattered his skull. (HT)

Fass, Baddon
one of the Emperor Palpatine's Dark Side Elite, Fass was activated by Operation Shadow Hand. Sedriss commissioned Fass and Zasm Katth to perform a number of activities on Nar Shaddaa. First, they were to enlist the aid of Boba Fett in tracking down the *Millennium Falcon*. Second, they were to hunt down and destroy Vima-Da-Boda. Third, they were to report on the *Falcon*'s whereabouts so that Sedriss could capture it. Katth and Fass, both grizzled veterans of Palpatine's rule, failed on all counts, as Boba Fett escaped them, and they were both unable to capture the *Falcon*. Fass perished aboard his Star Destroyer *Invincible* when it mistakenly locked onto Nar Shaddaa's control tower with its tractor beam. The collision destroyed the capital ship and all its crew. (DE2)

Fass, Inyon
the twin sister of Teekon Fass, Inyon was a member of Antar Roat's Requiem Squadron. In reality, Inyon was Inyri Forge, who had died her hair a bright red to match that of Teekon, who was played by Tycho Celchu. They assumed these identies in order to infitlrate Prince-Admiral Krennel's forces shortly after the Battle of Bilbringi. Roat, played by Wedge Antilles, explained that Requiem Squadron was charged with finding the best TIE Defender pilots it could, which was why a woman held a position in the squadron. (IR)

Fass, Teekon
the twin brother of Inyon Fass, Teekon was a member of Antar Roat's Requiem Squadron. In reality, Teekon was Tycho Celchu, who had died her hair a bright red to match that of Inyon, who was played by Inyri Forge. They assumed these identies in order to infitlrate Prince-Admiral Krennel's forces shortly after the Battle of Bilbringi. (IR)

Fassa
this female Gungan was a Major in the Gungan Grand Army. She was also the niece of Boss Nass. She was sent with Rep Teers to oversee the construction of the arena in Lake Umberbool, being built for the Festival of Warriors. However, an accident led to the collapse of much of the arena. Fassa was caught in the accident, but was rescued from by Jar Jar Binks, who was trying to save Boss Nass and Commander Wollod. She indebted herself to him as a way to repay his bravery. However, Jar Jar tried to explain to her that he didn't deserve the life-debt, though Fassa couldn't understand why. Shortly the Battle of Naboo, Fassa entered the Big Nasty Free-For-All. Despite stiff competition from Captain Tarpals, Boss Nass, and Jar Jar himself, Fassa won the contest. (E1A9, E1A10)

Fast Hand
one of the Submersible Environment Modules used by Lando Calrissian to mine corusca gems from Yavin's core. Lando used it to take Jaina and Jacen Solo on a trip to a mining site. (SA)

Fast-attack Patrol Ship
the preferred method of transport used by the Noghri commando teams. (DFR)

Fastblast
this pirate ship and her crew served the Invid pirate forces. Like most of the better Invid forces, it was based on Corukrus. When Corran Horn began terrorizing the city of Vlarnya with his "avenging Jedi" specter in an effort to reduce the Invid threat, the *Fastblast* crew was the first to flee the planet. (IJ)

FastFlesh
this is the brand name of BioTech's most advanced medpac. It contained a variety of healing agents and accelerants that enhanced a being's natural ability to regenerate cells. This ability to repair damaged flesh is, as a side effect, quite painful. If used too often ina short period, FastFlesh growth can be toxic and fatal. (CFG, ROE)

Fat Man
this was the name used by the New Republic Navy to describe a Yevethan *Aramadia*-class thrustship. (TT)

Fat Monkey
this species of simian was found in the swampy jungles of the planet Gelgelar. Reeho birds often killed infants for food. (SWJ14)

Fate's Judges
this TIE Interceptor squadron was based in the Sevarcos System's asteroid belt. (SWJ12)

Father Ocean
this is the Akwin name given to the oceans of the planet Lazerian IV. (TSK)

Father Tree
1) the tallest and oldest tree on the Forest Moon of Endor, it is the home of the Grundakk. The Grundakk is in turn the guardian of the Father Tree. (AT)
2) the trees native to the Forest Moon of Endor, father trees are used by the Ewoks as homes. The oldest and tallest of them is known simply as the Father Tree. They grow to incredible heights in the low gravity of the moon. The father trees are hardy conifers covered with a thick bark that exudes a strong, natural pesticide. (ROTJ, DA, AT, ISU)

Fathoms
this restaurant was located on Calamari, taking up eight full levels of the Glitter Cay Tower on Wildwater City. Fathoms was made up from four distinct sections, each with its own offerings. The main restaurant was an elegant setting in which to enjoy fine dining. The HyperDive Cantina was an unruly place known for its hard-drinking patrons. The Wave Works was a gift shop, and the SeaBed Lodge was a hotel which provided a wealth of leisure activities for its guests. The mercenary Pog met potential recruits for the ThunderForce unit here. (HAS, WSV)

Faughn, Shirlee
a lieutenant in Tomas Gillespee's organization during the early years of the New Republic, she had been a member of Gillespee;s organization since we was a teenager. She was eventually promoted to Gillespee's second-in-command. She transferred to Talon Karrde's organization after the formation of the Smugglers' Alliance. She worked her way through the ranks, eventually becoming the Captain of the *Starry Ice*. (DFR, TLC, SOP, TTSB)

Fave
the punctual captain of the *Tellivar Lady*. (TME)

Favervil Dialectric Ribbon
this thin material is used in the construction of spectral sensors. It senses and measures the micro-changes in electrical fields. It tends to debond when bombarded with more than 15,000 Rahms of ion energy. (TT)

Favria
this was one of the primary sources of meat hunted by the Bosphs on their homeworld. (SWJ13)

Faylee
this individual was one of Poas Trell's auxiliaries. (SOL)

Faynaa
this fast-moving, carnivorous fish is found in the oceans of Naboo. They have short, thick bodies which are propelled by a thin tail that ends in a paddle-like span. (GF)

Fawn, Arrisa
this woman was one of the few female officer in the Imperial military, although she never got promoted beyond the rank of Lieutenant. She had hoped to make a name for herself and her family, but the Emperor's guidelines relegated her to a lowly liaison position aboard Starlyte Station. Her inability to make headway in her career was a sore spot with her, and Arissa seriously considered joining the Alliance. However, the salary she pulled down as a lowly liaison officer more than made up for her personal desires. She also knew that her second-in-command, Brezzic Marr, was a staunch Imperial who would probably track her down if she defected. (WSV)

Faz
this planet was a member of the Duskhan League, and was one of the many colony worlds held by the Yevetha. It is located in the Koornacht Cluster, in Farlax Sector. (SOL)

FC
this droid was assigned to the crew of the New Republic Scout Service ship *Founder*. FC had a female personality which treated each of the living crew members like children. (GG8)

FC-1
this is the designation of the Golan Arms Flechette Launcher. (CSA)

FD Ratio
this measurement is known as the Fire/Disable ratio, and describes the amount of time an artillery weapon can fire a charge divided by the amount of time the tube is disabled for cooling and recharging. Lower FD ratios indicate more powerful weapons. Imperial troops in the Atrisian System were responsible for the generation of this measurement. (ISB)

FD-62
a model of security descrambler manufactured by Opirus during the early years of the New Republic.These lock-breakers were illegal for civilian use. (TFNR)

FDP-6000
a series of culinary automata, these droids were tall cylinders armed with an assortment of kitchen utensils. (SN)

FE-3PO
this human-cyborg relations droid was an acknowledged expert on the droids used throughout the galaxy during the height of the New Order. (MTSE)

Feal, Vin
this man was known as a shady trader who would make a deal with just about anyone. Feal traveled the galaxy in his starship, the *Black Butcher*. He once led a band of traders who tried to steal heds of hoska from the planet Essowyn, but his group was driven off the planet by a team of Alliance agents. (PG1)

Fear Stick
this was the brand name of Sabrashi Bio-Chemical Deterrants' personal protection staffs. Each Fear Stick contains a small amount of chemical which is emitted whenever the stick strikes a target. The chemical can cause burning or severe pain to the target. (FOP)

Feather, The
this symbol of the Cosmic Balance religion indicated a follower who lived in wealth during their life. However, as demanded by the Cosmic Balance, holders of the Feather would have to spend their afterlife living in poverty in order to maintain the balance of the universe. The choice of which members of each generation held the Feather was often made by parents, with the help of the *Zanazi*. (TBSB)

Feather Fern
a plant native to Yavin 4, the feather fern produced bright green fronds which grew more than two meters in height. (DA, E1A7)

Feather Grass
a somewhat sensile plant found on Munto Codru. It is held in reverence by the Codru-Ji. Jaina and Jacen Solo's Force-sensitivity allows them to manipulate the grass. (CS)

Feather of Light
a silver feather presented to those Ewok youths who journey to the Tree of Light and feed it nourishing dust. (ECAR)

Feathered Lizard
a creature native to Tatooine. (ISU)

Feathertree
a tree with wispy, feather-like foliage. (SE)

Feb, Arun
Vett Fori's assistant on Oseon 2795, Arun Feb was a short man with a thick, black beard and a bald pate. He was never seen without a cigar in his mouth. (LCM)

Fedalle
this planet is a wealthy and influential Core World which swore loyalty to whatever government was in power, as long as its own interests were recognized and supplied. (JASB)

Fedje
a forest world Han Solo visited with the Alliance. (TLC)

Feduch Importers
this Algaran shipping company is believed to serve as a front for a lucrative smuggling and slaving operation in the Algaran System. (PG2)

Fedukowski
manufacturers of the D/Square decryption and deciphering system. (VOF)

Feed-reptile
this generic term refers to any Adumari reptile bred and raised for its meat. They are generally quite docile. (SOA)

Feeder
this small, mobile plant is native to the planet Binaros. They stand about a half-meter tall, and move about on thick, fleshy tendrils. The have an extendable sac in their midsection, which is used to hold water. They have a needle-like appendage that is used to extract water from any source. These appendages can also be used in defense, and the feeder is capable of consuming a target's blood to obtain sustenance. The mobile plants are actually drones which are spawned to bring food to a mother plant, but they have no true intelligence. They act solely on environmental stimuli. The mother plant is a noturnal bloomer, and is incapable of movement. The

mother is quite large, appearing to be a ball-shaped mouth filled with tooth-like thorns. It is anchored to the gorund by six short taproots and a network of thinner roots. The plant has an averge life cycle of about two standard weeks. (KO)

Feejay
a creature whose flesh is a favored delicacy of some Hutts. The feejay resembles a starfish, but with three thick arms and three thick head-tentacles. (DRO)

Feenicks VI
this planet was the site of an Imperial System Patrol Squadron base during the Galactic Civil War. The base was destroyed in an attack by the Alliance. (XW)

Feeorin
this humanoid race inhabited several worlds in the Outer Rim Territories, but were often viewed by other settlers as unwanted scavengers. The Feeorin were forced to abandon their homeworld many millennia before the Battle of Naboo, but many of their colony ships never made it to their destinations. At the time of the Battle of Naboo, less than a million Feeorin were known to exist in the galaxy. Their skin coloration varied, from jet black to white and several colors in between. Green, yellow, and blue skinned Feeorin were the most common. Feeorin lacked hair, but had a collection of thick tendrils hanging from the back of their skulls. (SFT)

Feethek
this Shashay term means “I’m leaving.” (TA)

Fef
a moderately large planet orbiting a yellow-orange star, Fef has a thick, hot atmosphere which supports a wide variety of life. Most of the lifeforms have short lifespans, though. The huge trees that make up Fef's forests grow to over 100 meters in height in 20-30 years, then die and decompose in a matter of weeks. Fef is the homeworld of the swarming insectoid Fefze. (GG4)

Fefze
an insectoid race native to the planet Fef, they are one of the truest forms of hive intelligence found in the galaxy. They exist in group minds of 10-100 individuals, sometimes called swarms. These swarms are the primary building block of Fefze society, and when considered as a swarm, the Fefze are are quite intelligent. However, taken individually, Fefze are no more intelligent than any other insect. Individuals known enough to eat, avoid danger, and reproduce. The Fefze eat by covering their food - any organic material is edible to them - with a digestive acid, then lap up the resulting paste. This acid is also used as a defense mechanism, because a Fefze can regurgitate the paste when attacked and flee. The attacking creature usually stops to eat the paste, rather than expend energy chasing the Fefze. Fefze individuals have limited dexterity. Fefze swarms are created from the individuals born from a single egg globule, which contains hatchlings from several different parents. A swarm's highest priority is recruiting new hatchlings, and a given swarm can exist for thousands of years this way. New hatchlings are obtained during the Fefze dance swarm, and tourists often come to Fef to view it. (GG4)

Fefze Beetle
a giant beetle that inhabits mountainous planets, the fefze beetle is often hunted for sport. They often hunt in packs. A mutated species of fefze beetle was the only living creature found on the surface of the planet Duro, during the early years of the New Republic. This mutation had both an exoskeleton and an internal skeleton, giving it the ability to grow to incredible sizes. (GDV, MMY, BP)

Fegigrish Heavy Industrials
this Squib corporation produced a number of demolition devices, such as battering rams and wrecking balls. (PP)

Fehern
this planet is the homeworld of the Eddel race. During the height of the Old Republic, Eddel starships regularly plied the expanses of Trax Sector. However, after the rise of Emperor Palpatine, the Eddel were subjugated and left with minimal levels of technology. (GMK)

Fein
a member of Kaarde's team, Fein served as a weapons specialist. (HTTE, DFR, TTSB)

Feiya
this is the only land-based town on the planet Deyer, and is the site of the planet's only spaceport. (JASB)

Fek'ra, Nilya
this tall, black-haired woman was one of the most powerful criminal figures on the planet Cotellier. Cunning and devious, Fek'ra is a beautiful woman with deep green eyes. She worked for a mysterious crimelord, although she steadily put together enough knowledge and resources to start her own operation should fate allow her the opportunity. She was one of Yosger's chief rivals, and hoped to obtain the data stored in the computer systems of the *Smoking Blaster* before Yosger did. She managed to get the crew of the *Smoking Blaster* under her control and obtained the location of Yosger's base on Carz. She then paid the mercenary crew to take her to Carz and apprehend Yosger. (GMH)

Fel, Ajai
this woman was Soontir Fel's sister-in-law, and the mother of Fyric Fel. She felt that Fyric was kidnapped in order to force the Fels to provide information on the whereabouts of Wynssa Starflare, the wife of Baron Soontir Fel. Her husband, Todr, helped bring down the kidnappers, who were led by Ilir Post, when he shot Post in the head. Corran Horn and Iella Wessiri, along with Wes Janson, Hobbie

Klivian, and Plourr Ilo had cornered Post at his estate. Once Fyric was rescued, Todr and Ajai agreed to seek santuary with the New Republic, and fled Corellia with the Rogue Squadron pilots. (XWFT)

Fel, Fyric
this two-year-old was the nephew of Soontir Fel. He was kidnapped from the Fel estate, just outside Coronet City on the planet Corellia, shortly after the Battle of Brentaal, and Corran Horn was dispatched to investigate. Fyric's mother Ajai believed he was kidnapped in order to get the Fel's to provide information on the whereabouts of Wynssa Starflare. He intercepted Wes Janson, Hobbie Klivian, and Plourr Ilo when the arrived at the Fel estate, hoping to gather information on the whereabouts of Wynssa Starflare, who was actually Wedge Antilles' sister, Syal. Kirtan Loor took over the investigation, and tried to take the Rogue Squadron pilots in for questioning. Horn let the pilots go, but had to save them when they tried to negotiate with the kidnappers, whom he identified as a group led by Ilir Post. Fyric was eventually rescued, when Todr Fel shot Post in the head and then Plourr caught Fyric before he could fall. (XWFT)

Fel, Jagged
this ruggedly handsome young man was revealed to be the son of Baron Soontir Fel and Syal Antilles, during the Yuuzhan Vong invasion of the galaxy. He was distinguished by his pale green eyes and a scar which started above his right eye and ran over his skull. The hair over the scar was white, contrasting with rest of his jet-black hair.Jagged grew up among the Chiss, being accepted by them ass one of their own, and he strove to ensure that he met their lofty expectations. At the Battle of Garqi, Fel and his Spike Squadron of Chiss were part of the fleet assembled by Admiral Pellaeon to support the New Republic. Their incredible skill helped turn back the Yuuzhan Vong forces. At the time, he held the rank of Colonel. When the battle group reported back to the New Republic leadership, Jagged Fel was asked by his uncle, Wedge Antilles, to accompany them. Spike Force later assisted the New Republic at the Battle of Ithor. In the wake of the battle, Fel sent two squadrons of Chiss pilots back to report on the Yuuzhan Vong to his father, while Jagged himself remained behind as a liaison to Rogue Squadron. (DTR)

Fel, Soontir
one of the youngest Imperial Navy officers to obtain the rank of Captain and command a ship, Fel was everything one would expect from a recruiting poster. Broad-shouldered and handsome from years of working as a farmer, Fel was a native of Corellia and had come through the ranks as a decorated and legendary TIE Fighter pilot. However, he did not enter the Imperial Academy willingly. Instead, he was bribed into go in order to stop him from testifying against Ilir Post, on the threat that his father would be charged with a flurry of minor crimes if he didn't go. This took him away from the farming that he loved so much, but he was determined to make the best of the situation. Fel was a contemporary of Han Solo and Loka Hask while at the Carida Academy, regularly defeating Hask while often challenging Solo. After graduating with honors as his class' salutatorian, Fel earned command of the *Pride of the Senate* shortly before the Battle of Nar Shaddaa, and was quite puzzled by Admiral Greelanx's battle plans. They did not allow for any flexibility during the battle, while executing the Base Delta Zero order to the letter. Fel had never participated in such an exercise, and questioned the wisdom of decimating Nar Shaddaa. However, the battle was quickly upon him, and the minimal battle plan outlined by Greelanx - coupled with the surprising ability of the smugglers to damage the Imperial fleet - soon resulted an Imperial retreat. Fel, appalled at the losses and at Greelanx's orders to retreat, remained behind to retrieve as many of his pilots as he could before redezvousing with the fleet. Greelanx was angry with Fel's insubordination, but Fel resolved to report Greelanx's poor planning to his superiors. He was assigned to the 37th Imperial Fighter Wing before transferring to Prefsbelt IV as a flight instructor. After receiving high honors, Fel actually was responsible for the training of Tycho Celchu, Biggs Darklighter, and Hobbie Klivian. He was offered a position in Moff Tarkin's bodyguard unit by Tarkin himself, but the defection of Biggs Darklighter and Derek Klivian relegated Fel to the 181st Imperial Fighter Group, which was under the command of Evir Derricote. They scored a hollow victory at Ord Biniir, on the same day as the Battle of Yavin, but Fel was given a commendation on Coruscant in an effort to bolster Imperial morale. There, he met Wynssa Starflare, and they fell deeply in love. Shortly afterward, Fel became known to Ysanne Isard, who challenged his loyalty by trying to seduce him. He refused, and although she praised his loyalty, she also hated him. Fel saw through Isard's ploy and into the heart of the Empire, and didn't like what he saw. He also saw that the Emperor's non-human bias was only as good as the air around it, once Thrawn began to rise through the ranks. Fel found himself admiring Thrawn's plans for the ambush which destroyed the Alliance's supply convoy near Derra IV, but could not reconcile Palpatine's hypocrisy. Although he was promoted to Colonel and given command of the entire 181st Fighter Group, Fel became disheartened with the Empire. Ysanne Isard's sacrifice of an entire fighter wing to lure Rogue Squadron to Brentaal was an action he couldn't reconcile in his own mind. After the 181st was sent to Brentaal to help defend the world - more of an exercise to bring down the Cabal that to save the planet - Fel decided that enough was enough. When the New Republic had defeated the Imperials, Fel was captured when Colonel Salm hit his Interceptor with an ion cannon blast, rendering his fighter inoperative. Shortly before the Battle of Brentaal, he had arranged for Wynssa - now his wife - to disappear. He pledged to help the New Republic if they would help him locate Wynssa, a proposition to which the Republic's Starfighter Command agreed. However, Fel soon turned his back on the Republic and returned to Imperial service. Wedge Antilles, the real-life brother of Wynssa Starflare, thought he had encountered Fel again, during the series of skirmishes against the Warlord Zsinj. In reality, though, the Fel he discovered was Tetran Cowall, and his abilities were augmented with a droid brain in several of his wingmate's TIE Interceptors. It was later learned that Fel had joined the forces aligned with Grand Admiral Thrawn, and he spent the next several years working with the true Imperial leadership to eliminate the various warlords who claimed Imperial rights. He lost an eye in the final battle of his career, and retired to work with Voss Parck as a commander at the Hand of Thrawn compound on Nirauan. Fel was also the "parent" of a number of clones developed at Thrawn's request. The clones were dispatched to several sleeper cells - excellent pilots awaiting Thrawn's reactivation codes. The clones were flash-imprinted with much of Fel's ability as a pilot and warrior, but without his personality. However, many groups managed to retain his love of the open air and farming, and decided not to heed the recall which came ten years after Thrawn's death. Shortly after the Battle of Garqi, it was revealed that Soontir and Syal had had five children together, including a son, Jagged, who eventually rose to power in the Imperial Remnant's military. (THG, HXW, VOF, IF, MBF, XWES, DTR)

Fel, Todr
this man was Soontir Fel's younger brother. He allowed his wife, Ajai, to contact the Rogue Squadron pilots who were on Corellia to locate Wynssa Starflare, on the off-chance that they could be persuaded to help find his young son, Fyric. Fyric had been kidnapped by Ilir Post, and was being held for ransom. When the Rogues, along with Corran Horn and Iella Wessiri of the Corellian Security Force,

cornered Post at his estate, Todr's ploy paid off. He knew that Post would kill his son, so he took a chance and shot at Post. The blast took Post between the eyes, killing him instantly. However, Post dropped Fyric from a second-story window as he died. Luckily, Plourr Ilo caught Fyric before he could hit the ground. Todr and his famaily fled Corellia with the Rogues, hoping to find safety with Soontir and the New Republic. (XWFT)

Fel Swoop
a seedy cantina located on Treasure Ship Row on Corellia, it was frequented by swoop riders and speeder bike jockeys. (IJ)

Fel's Day
first comemmorated by Lon Isoto, this holiday was to be observed every year on the planet Brentaal, to mark the efforts of Baron Soontir Fel in defending Brentaal from attack by the New Republic. (XWES)

Felbar
a baked dessert. (TME)

Feldrall Okor
Boba Fett received a bounty of one hundred fifty thousand credits for retrieving this pirate for the Imperial Governess, Isis. When Fett showed up with Okor - who had lost an arm during the capture - Isis refused to pay his fee. Fett threatened to blow them all up with a thermal detonator, until Isis gave in and paid him. (TJP, EGC, GG10)

Feldt
this was the primary continent found on the planet Nishr, and was the site of the main base of the Alliance's Nishr Taskforce. (ROE)

Feleea
this Imperial Moff was a rival of Moff Relans, and went rogue after the Battle of Endor. (HR)

Felinx
this is a species of feline creature often kept as a pet by the wealthiest of the galaxy's beings. Breeders of felinx continually inbreed each successive generation, and maintain those bloodlines with minimal brain-mass. Thus, the average felinx is little more than a long, fur-covered body that exists for the physical pleasures of warmth and food. This trait makes them the ideal pet, for they require little more than regular meals and the warmth of being held. However, certain individuals end up nothing more than automata, and require bio-stimulation circuit implants to keep them from bumping into walls and chewing their fur off. (MA)

Felis Alverite
this Ropagu was the primary representative of his planet in the Off-worlders' Quarter starport. He maintained comprehensive databases on all travelers to and from the starport, and keeps a vigilant eye out for criminals and other violent individuals. Over the years he spent in the Off-worlders' Quarter, Alverite developed a sympathy for the Alliance, and was a source of helpful information to the New Republic during its early years. (TSK)

Fellan
this young man worked for Narloch as a courier, until he was offered a huge sum of credits by Kendamari Casinos to help bring down the Herglic entrepreneur. He took the money, and assisted a group of bounty hunters in locating Narloch. (ND)

Fellon
this is a port city located on the planet Halmad. A small Imperial base was located in the southern warehouse district, but was destroyed as part of Operation Groundquake. (IF)

Fellowship of Kooroo
this quasi-religion emerged as a search for enlightenment, based on the teachings of the spiritual leader Kooroo. To attain true enlightenment, followers strove to achieve telepathic abilities to communicate. They worshipped and meditated on several Outer Rim worlds, where there were Shrines of Kooroo placed. These shrines were later claimed to be ancient communications devices by the reporter Andor Javin, and the Fellowship deeply resented the intrusion and speculation. They put out a deathmark on Javin's head, in reaction to his reports. (SWJ13)

Felth, Davin
a member of the Desert Sands stormtrooper unit sweeping Mos Eisley in search of R2-D2 and C-3PO. He was trained at the Imperial facility of Carida, and was among the top recruits in his class. Thus, he was chosen to be one of the first troopers to be assigned to the new AT-AT project, under General Veers. While on a training mission, Davin discovered that the AT-AT was extremely vulnerable due to its long legs. He commanded his walker to "kneel" on all four legs, and was able to defeat all training targets. He reported to Veers that it was possible to "trip" the walker using a cable entwined around its legs, but Veers hid the information in order to advance his own career. When additional stormtroopers were needed to sweep Tatooine in search of the droids, Davin was quickly moved off the AT-AT project and into stromtrooper armor. There, he was assigned to Captain Terrik. (*It was Davin who said, "Look, sir. Droids." after the discovery of the droids' escape pod.*) However, Davin became increasingly disillusioned with the Empire's regime, having witnessed first-hand the needless destruction of Jawas and Sand People, as well as the wanton execution of the Lars family. The unnecessary execution of Het Nkik pushed Davin over the edge, and when his squadron was ordered to keep the *Millennium Falcon* from leaving Mos Eisley, Davin shot Terrik in the back, and pretended that he was killed in the crossfire. From then on, he resolved to remain a stormtrooper in order to feed the Alliance key information about the Empire. It is assumed that one of the first informational transfers included the weakness of the AT-AT. (TME, EGC)

Feltipern Trevagg
a Gotal who had filled a number of positions over the years, including bounty hunter, Imperial bodyguard, and ship's security officer. He was working for the City Prefect of the port of Mos Eisley, on Tatooine, as a tax collector when Luke Skywalker and Ben Kenobi booked passage ot Alderaan. In this position, Feltipern had developed many of the taxes charged to native and transients, including a water tax and a port passage tax. This passage tax brought him in contact with M'iiyoum Onith, who lost her seat on the passenger liner *Tellivar Lady* because she couldn't pay it. Feltipern began lusting for her. He also discerned Kenobi's presence in Mos Eisley by detecting the Force with his head cones, and sought to sell the information to the Empire. In trying to get M'iiyoum into bed, he failed to recognize that she was a H'nemthean, and that the female of her species guts her mate with her knife-like tongue. Feltipern was found dead in the Inn, the morning after the *Millennium Falcon* blasted out of the spaceport. (TME)

Feltran
this senior Alliance agent was known by the alias Feltron when he accompanied Bria Tharen aboard the *Queen of Empire*. He posed as Bria Lavval's agent, and was killed when Boba Fett tried to capture Bria. (RD)

Feltron
see Feltran. (RD)

Femon
1) this is a major city found on the planet Gailea, and is the site of the annual Marqua Spas Grand Ball. (SWJ9)
2) this woman served as Dolph's Lieutenant during the early days of his bid for power under the name Kuellar. A strikingly beautiful woman with long, black hair and pale skin, she used kohl and other substances to mask her features and give her the appearance of death. Her family was killed when the *Eye of Palpatine* was awakened after the Battle of Endor. The *Eye* attacked her homeworld and destroyed most of the life there. She felt that the New Republic inadequately addressed the threat of the *Eye*, and held the Republic responsible for her family's deaths. As Dolph's plans unfolded, Femon chafed at his patience. She felt he was being too soft on the Republic, and challenged his goals and methods. Her support of Dolph began to fade, and scoffed at his use of the Force. In his anger, Dolph/Kuellar used the Force to grip her throat and break her neck. (TNR)

Fen'po
this young woman, a native of the planet Dathomir, was a member of the Singing Mountain clan of Force-using women. She was just learning the ways of Allyan Magic when Luke Skywalker discovered the existence of the *Chu'unthor* on Dathomir. (CTD)

Fenald
this native of the planet Kuat was Kuat of Kuat's chief of security during the period of the New Order. Outwardly loyal to the end, Fenald was secretly in league with Kodir of Kuhlvult and her plans to take control of Kuat Drive Yards. In an intricate plot, he agreed to betray Kuat to the various ruling families, thereby making way for Kodir to take his place. It was Fenald who arranged – through Nil Posondum – to have Kodir's sister Kateel kidnapped. Years later, Kodir began manipulated Kuat of Kuat, hoping to oust him from control of KDY and take it for herself. Fenald played his part well, and Kuat was unaware of his deceit until the families tried to wrest control of KDY for themselves. Fenald continued to work behind the scenes for Kodir while she worked for Kuat, furthering her own attempt to gain control of KDY, until he demanded money in return for keeping her plans a secret. Kodir decided that Fenald had stopped being useful, and slit his throat in a basck-alley bar. (MA, SLS, HM)

Fenion
one of the planets visted by the *Night Caller* shortly before it was captured by Wraith Squadron near Xobome 6. (WS)

Fenn Booda
this warden served at the Galactic Correctional Authority's penal colony on Oovo IV. Booda was known as a strict warden, but allowed those inmates who behaved themselves to view the various podraces which were run on the airless surface of the moon. (RAC)

Fenn's Warehouse
this was the starship repair facility established in Gelgelar Free Port by Slerog Fenn, in an effort to squeeze out Loro Ecls. (SWJ14)

Fenner, Rivoc
this xeno-biologist was credited with the first discovery of the creature known later as Fenner's Rock. It is said that he tripped over the first one he ever encountered, believing it to be a simple pile of stones. (COG)

Fenner's Rock
named for the xeno-biologist Rivoc Fenner, this unusual creature resembled a collection of lichen- and moss-covered stones. They subsist on the lichens, moss, and algae which attach to their bodies, moving slowly over real rocks to find food. They lack true limbs, instead having a pair of appendages which they use to drag themselves along. The mouth of a Fenner's Rock is filled with huge teeth, but the teeth are formed from soft cartilage and were ineffective against most creatures. Most scientists believed them to be silent creartues, but many have observed groupings of Fenner's Rocks "singing" to each other. The exact purpose behind the sounds is unknown. These creatures could be found on a number of planets, and were considered a nuisance on some world because they multiply rapidly, damming up natural waterways and producing semi-toxic bacteria. (COG)

Fenrij
this man was a member of the Karazak Slavers Cooperative team sent to capture Janissa Locrin. He and Iquar eventually made the capture, after many members of their team were injured. (GG11)

Fenson
this Imperial Navy Trooper was a native of the planet Rendili. Skilled in close-quarters combat, Fenson was assigned to the Imperial garrison on the forest moon of Endor, and worked with Trooper Vesden in monitoring activity around the shield generator bunker. (CCG10)

Fenti Bean
this healthful legume is grown on the planet Moorja. (SWJ8)

Fenves
a planet. (WBC)

Feq
this man worked with Dannen Lifehold for two years, serving as the mechanic aboard the *Lifeline*. Feq became the brother Dannen never had, and they became close friends. However, during “routine” Imperial customs inspection, Feq objected to the officer’s confiscation of modified engine parts. One of the stormtroopers supporting the inspector shot Feq dead. Dannen held a small wake for his friend before setting the body adrift in space, and never forgot the Imperials’ rash actions. (SWJ1)

Feragriff
this creature was native to the planet Batorine, and was hunted by the Blood Carvers during a coming-of-age ceremony. When the Blood Carvers were relocated to Coruscant, following attacked by the Lontars, they brought with them several feragriffs, which were placed in preserves on one of Coruscant's moons. Thus, the tradition of hunting a feragriff to prove one's adulthood was preserved. (RP)

Feral
this Imperial escort frigate was commanded by Lev Kepzen during the height of the New Order. (FOP)

Ferbil
this small, furred creature was native to the planet Kegan. (FFT)

Ferdas
an Imperial Captain, he was once in command of the Imperial Star Destroyer *Avenger*. (ISB)

Fere
1) the binary star which forms the center of the Fere System. The star system is sometimes spelled "Ferre." (CPL)
2) often spelled Feree, this world was known for its shipyards, which produced some of the most luxurious starships in the galaxy. The planet and its inhabitants - also known as Fere - were destroyed by a plague about 200 years before Isolder first came to Dathomir. (CPL)
3) the native race of the planet Fere, they were very tall, with soft ivory-colored skin and 6 fingers on each hand. They were wiped out by a planet-wide plague. They were considered master shipbuilders in their time. (CPL)

Feree
another name for the planet Fere. (CPL)

Fergriss Pharmaceuticals
this promising biomedical corporation was bankrupted when the Empire assaulted the planet on which its corporate headquarters were located. Fergriss was unable to recover from the loss of finances and resources. (GG11)

Ferijian Ape
a comical-looking primate. (SWJ9)

Ferini
a legendary team of swoop racers from the Corellian System. Dengar was a member of this team, before being injured in a race with Han Solo and turning to a life of bounty hunting. (MTS, EGC)

Ferinn, Trennt
a member of the New Republic Intelligence agency, Ferinn was a Colonel at the time of the Starbuster Plot and the rise of the Human League on Corellia. Ferinn provided a detailed analysis of the situation leading up this period, as well as information on the events that occurred during and after the break-up of the Saccorian Triad. (CTD)

Feris City
this city was known for its dense concentration of freelance bounty hunters. (GG10)

Ferleen Snee
this Jedi Master once used the Force to manipulate the Muntuur stones over his head. (GG9)

Fern Tree
a full, frilly tree native to the planet Bakura. (TB)

Fernandin, Lexi
this man founded the Fernandin Scouting Expedition corporation during the last years of the Old Republic, and fought to maintain his independence and operation during the New Order. (GG2)

Fernandin Scouting Expedition
a galactic survey group that was given permission to find a suitable planet on which to relocate Weytin's Colony, after they left Setor. The moons of Yavin were among the possible sites chosen. Fernandin had to receive a special permit from the Empire in order to carry out their search. (GG2)

Ferob
an Imperial Captain, Ferob commanded the Victory-class Star Destroyer *Iron Fist*, under the watchful eye of Grand Admiral Thrawn, in the Unknown Regions. (DFRSB)

Ferr, Selas
this man was a member of the rebel underground on Jastro III during the Galactic Civil War. He was in love with the daughter of the Imperial Governor, but they were often forbidden to meet. They found an unexpected ally in an agent named Alexan, who forwarded messages between them. Alexan later agreed to help Ferr break a group or rebels out of the Imperial prison, provided that Ferr took the Governor's daughter with them. Ferr agreed, and the rescue attempt was successful. However, Alexan was seriously wounded in the escape, and later died of his wounds. Ferr and the Governor's daughter later learned that Alexan was, in fact, the Governor himself. (HR)

Ferra
a witch of the Singing Mountain clan on Dathomir, she was killed by a Nightsister spell which snapped her neck. (CPL)

Ferreges
this tall, blond woman was noted for the exotic, wild appearance of her facial features. She was also a trained assassin, and was hired by the Empire to hunt down the miners who fled the Graveyard of Alderaan. (GA)

Ferrelian Ant
this species of insect was known to be particularly industrious and hard-working. (E1A5)

Ferret
this was the name given to the Republic Engineering Corporation reconnaissance vessel manufactured shortly after the death of Grand Admiral Thrawn. At 28 meters in length, the Ferret recon vessel was coated with sensor-baffling materials and equipped with the latest in stealth technology, allowing it to enter hostile territory virtually undetected. Its primary mission was to obtain information about enemy territory without being detected or caught. To allow the Ferret to move quietly at sublight speeds, a unique, baffled drive system was developed which would allow the ship to move about without leaving any detectable trail for up to an hour. The primary engine system relies on chemically-generated thrust, further adding to its stealth modes. The Ferret was operated by three linked droid brains, each of which controlled certain equipment on the ship. The Ferret was lightly armed, with a pair of missile launchers being its only weaponry. (CTD)

Ferrhast
this planet is the site of the Imperial Institute of Higher Studies. (SWAJ)

Ferrier, Niles
a master thief, Niles Ferrier was known throughout the galaxy as a starship hijacker. He had a great deal of skill in the use of computer linkups, and often stole ships by simply reworking a spaceport's duty roster to clear the area when he found a good ship. He was often accompanied by four or five human smugglers, a Defel wraith, and a Verpine. His passion for carrababba tabac laced with armudu spice is also widely known, and the unmistakeable combination often announces his presence. He put his starship stealing skills to good use during Grand Admiral Thrawn's reign of terror, stealing ships and selling them to Thrawn and the Empire for a large profit. Ferrier later helped Thrawn infiltrate the blossoming smuggler's alliance. (DFR, DFRSB, TLC)

Ferro
this was the name of the capital world of the Ferro Systems. Its year encompassed three standard years. (RP)

Ferro Systems
a collection of star systems settled by human colonists, the Ferro Systems were reclusive and isolationist in their stance. Although they elected to join the galactic community of the Old Republic, they were not always compliant with its laws. (RP)

Ferroan
this was the name given to the human colonists who settled the Ferro Systems. They were a proud people, but quite reclusive and independent. These tall, strong-looking humans were known for their milky-white skin, and the fact that they rarely traveled far from their homeworlds. The group of Ferroans which settled on the planet Zonama Sekot were employed by the original Magister as the caretakers of the planet, using their natural instinct to remain separated from the rest of the galaxy to ensure Zonama Sekot was well-hidden from casual observers. (RP)

Ferro-magnesium Ceramic
a metallic-based colloid used in the hulls of ships which must pass through a planet's atmosphere, such as emergency life pods. (SCRE)

Ferrocarbon
this incredibly strong, durable material was used to form the deepest structural sections of the buildings on Coruscant. (RP)

Ferroconcrete
a material used to form walkways, ferrocrete is made from a mixture of concrete and steel-like materials which are bonded at the molecular level. (LCF, E1A1)

Ferronel
this city was located on the planet Cmaoli Di, and was the site of Von Doobba's estate. (SWJ13)

Ferros VI
an Imperial prison camp was maintained on this planet during the Galactic Civil War. (DSTC)

Ferry
a group of Imperial transports operative during the Galactic Civil War. (TIE)

Fersin
this Ewok was the High Master of the Panshee tribe, shortly before the Battle of Endor. (SWJ1)

Fest
primary planet in the Fest System, the inhabitants were nearly always at war with themselves or their neighbors on Mantooine. They disliked Emperor Palpatine even more, and were beginning to rebel when the Empire attacked Mantooine. Their distrust for each other, coupled with a lack of communications facilities, kept the inhabitants of Fest from warning the Mantooinians about the attack. The geography of Fest is dominated by steep mountain ranges and deep valleys. Fest was the site of an Imperial weapons research facility during the Galactic Civil War, located atop one of the planet's tallest mountains. (RASB, DF, RSG)

Festival of Great Trade
this was one of the major holiday events on the planet Svivren, celebrated in the southern districts where the major bargaining arenas were found. Merchant "pilgrims" from all over Svivren descend on the city of Wrils during this time. (MJEH)

Festival of Hoods
an Ewok ceremony in which young Ewoks pass into maturity. The presenation of a skin hood signifies that the Ewok is no longer a child. (ECAR)

Festival of the High Winds
this annual gathering of spice merchants, slavers, and crimelords takes place on the planet Sevarcos. Sponsored by the Spice Lords of Sevarcos, the Festival served as a backdrop against which the major leaders could exchange information and make deals. A wind-rider race highlighted the events of the Festival. (SWJ12)

Festival of Warriors
this annual competition between Gungan warriors attracted the best soldiers from tribes across the planet. To be invited to the Festival was considered a great honor among the members of the Gungan Grand Army. (E1A9)

Feszum
this city was located on the Beszilov continent of the planet Garnib. (PG1)

Fetch
an Alliance transport destroyed during the Galactic Civil War. (TIE)

Fete Week
1) a week-long celebration observed on Chandrila. Canna Omonda was publicly executed for openly criticizing Palpatine's decision to disband the Imperial Senate during Fete Week. (SWAJ)
2) a public celebration held annually on Coruscant. (TFE)

Fether
a planet whose natural resources have been depleted. (RPG)

Fett, Boba
Boba Fett was known at one time as the Journeyman Protector Jaster Mereel. There are also rumors that Fett was an extremely dedicated Imperial stormtrooper who, for reasons known only to him, attacked and killed his superior officer. These rumors have never been substantiated. What is known is that Jaster Mereel killed a corrupt Protector but was imprisoned for the murder anyway. He was exiled from the planet Concord Down, and found employment as a bounty hunter, learning the skills that would make him a formidable adversary in the future. In his travels, Boba Fett acquired a full suit of Mandalorian Shock Trooper armor. The unique weapons systems of the armor suited a number of purposes, including enhancement of his arsenal as well as increasing the mystique behind his reputation. He also acquired an old Kuat Systems Engineering Firespray-class ship, which he named *Slave I* and had heavily modified at Kuat Drive Yards. Many of the modifications to *Slave I* were developed by Kuat of Kuat himself, and helped further the design of other starships. Fett employed the best microsurgeons in the galaxy to remove as many of the pain-sensing nerves from his body. He also had many of his body's pleasure sensors eliminated as well. As his proficiency as a bounty hunter grew, so did his reputation. This

led to his being hired by Kud'ar Mub'at, in an intricate plan to eliminate the Bounty Hunters Guild. The plan, masterminded by Prince Xizor, involved Fett actually joining the Guild, which he had felt was too restrictive in its bylaws. The plan worked, resulting in the breaking of the Guild into two rival factions. During this time, Fett also discovered the schemes of Kuat of Kuat, and would have exposed the leader of Kuat Drive Yards if Kuat hadn't been intent on his own suicide. Fett later became one of the bounty hunters commissioned by Darth Vader to hunt down the *Millennium Falcon*. This occurred at about the same time as Jabba The Hutt hired him to capture Solo. These two commissions fit together perfectly for Boba Fett, who used his knowledge of Han Solo's background to predict Han's maneuver of floating away with the *Avenger*'s garbage, and tracked the *Falcon* to Bespin and Cloud City. Boba Fett then took possession of Han's frozen body and returned to Tatooine, only to be intercepted over the desert world by IG-88. In a brief firefight, Boba Fett was able to destroy IG-88's ship, but *Slave I* was so damaged that landing on Tatooine would be impossible. So, Fett travelled to the Outer Rim world of Zhar, and landed on Gall. There, he was further beset by bounty hunters, including Zuckuss and 4-LOM, who wanted to steal Solo's body. Fett managed to escape them as well, only to be assaulted by Alliance starfighters from Rogue Squadron. Fett escaped them as well and transported Solo to Jabba the Hutt, collecting the large bounty on Han's head to go with his Imperial payment. It was at time that Fett discovered Ree Duptom's personal starship adrift and Duptom himself dead. He took possession of the droid in Duptom's hold and the young woman in his holding cell. The droid contained data on Kuat of Kuat's plot to discredit Prince Xizor, and the woman turned out to be Neelah. Jabba then offered him a large sum of money to remain on Tatooine as his personal bounty hunter. This allowed him to hide Neelah from the rest of the galaxy, but Fett stipulated that he would remain a freelance bounty hunter on retainer. Although the work was extremely simple for Fett, he believed that there would be a rescue attempt made on Solo, and he wanted to be there when it happened. After slightly underestimating Leia's disguise as Boussh, Boba Fett's instincts went into overdrive, and he was ready when Luke Skywalker showed up at Jabba's palace. Unfortunately for Boba Fett, when Luke, Han, and Chewie were about to be thrown into the Sarlacc pit, Fett's rocket backpack was accidentally activated by the then-blind Han Solo. Fett careened into the side of Jabba's sail barge and was knocked unconscious. Fett was thought to have been killed in the Sarlacc's acid-filled belly, but he managed to set of a series of explosions which destroyed much of the beast and allowed him to escape. He lay dying in the twin suns of Tatooine until he was discovered by Dengar and Manaroo, who recognized him by the tattered armor that still clung to his skinless body. Dengar also found Neelah,and took them both to his hideout in the desert. There, with the help of some of Jabba's medical droids, Dengar nursed Fett back to health. Once recovered, Boba Fett set out to clear up the situation with Kuat of Kuat and Neelah. They managed to put all the pieces together, with the help of Balancesheet and Kuat himself, before Kuat killed himself. After recovering the heavily-damaged *Slave I* from the Alliance, he limped to Nar Shaddaa and commandeered a second ship for his use. He designated this ship *Slave II*, and was again commissioned by the Hutts, this time to kill Solo once and for all. He almost succeeded at Nar Shaddaa, but was again thwarted. When Han Solo and Princess Leia returned to Nar Shaddaa to take Vima-Da-Boda into custody, Boba Fett again nearly captured Solo, but Chewbacca overpowered him, ripping off his helmet and igniting his rocket-pack. Fett careened into the ceiling of the spaceport's lowest levels and was knocked unconscious. It was believed that he sustained near-fatal head injuries, but Fett returned to action shortly afterward. His spent much of his career tracking down the two most elusive targets, Han Solo and Rivo Xarran. Fett caught Rivo on Ladarra, but let him live after discovering that Rivo was caring for a group of children. He later caught Solo on Jubilar,and the two decided that they had been adversaries too long to kill each other, and they went their separate ways. *Boba Fett was portrayed by Jeremy Bulloch in* Star Wars: The Empire Strikes Back *and* Star Wars: Return of the Jedi*. He was also portrayed by Alen Rosenburg for the The Empire Strikes Back Radio Drama on National Public Radio.* (ESB, ESBR, ROTJ, MTS, DE1, DE2, DESB, EGC, SSE, MA. SLS, HM, TBH, TFNR)

Fetz, Amatha
this well-known and well-liked rogue owned Tion Hauling, based on Lianna. She was born to a poor family, and earned her wealth through hard work, keen business acuman, and a little bit of piracy. Among the working class of Lianna, she is considered something of a hero. (ML)

Fevvenor
this huge tree was native to the rainforests of the planet Veron. These trees covered more than three-quarters of Veron's surface, but were not able to survive on the rocky mountains or coastal shores. (PG1, AE)

Fevvenor Toad
this small amphibian was native to the upper levels of the fevvenor trees which made up the rainforests of Veron. (PG1)

Fex-M3
a chemical weapon, Fex-M3 is a potent nerve gas that causes death when inhaled. (ISB)

Fex-M3d
a later variation on the original Fex-M3 nerve gas, Fex-M3d was designed to bind to neuro-receptors as it passed through the bloodstream after being inhaled. This binding effect prevents the nerves from sending information to the brain. In small doses, it can cause involuntary muscles to become lax, making the heartbeat irregular and breathing difficult. In larger doses, the body's autonomous nervous system shuts down completely, stopping the lungs from breathing. (WG)

Fey'lya's Pride
this *Lambda*-class shuttle was part of the Bothan fleet which assisted the Alliance in evacuating their base on Kothlis, shortly before the Battle of Endor. (XWA)

Fey'starn
this was a small fishing village located on the planet Bothawui (Kothlis?). (COG)

Feyd-cloth
a rough, pebbly cloth used to make robes. Emperor Palpatine wore a feyd-cloth robe while he was on the second Death Star over Endor. (SE)

Feynir
this Draedan dictator was one of the few that supported Emperor Palpatine and the New Order on Sesid. (GG12)

Feyodor
this portly man was a Corellian, and he owned and operated Feyodor's Tavern in Omman's Capital City. He was generally regarded as an excellent chef, although no one knew if he had been formally trained. (SWJ12)

Feyodor's Tavern
this small tavern was located in Capital City, on Omman, and was owned by the man named Feyodor. One of its most famous attractions was the cascading waterfall of lights which graced the wall behind the bar. The artwork also served a more devious role, as each light indicated the presence of a certain smuggler, bounty hunter, or pirate. If the light was on, the individual was in the area and looking for work. Other lights in the waterfall indicated that certain clients had a job to offer. Color-coding represented need, status, and occupations required. Blue indicated a veteran, while red was a warning that the individual was a risk. Green meant the being was available, and white indicated that the being was pratically a living legend. Yellow meant a deal was in progress, but could be broken as the contract hadn't been signed. (SWJ12)

Feyyaz Ferdusi
this Nduuati bounty hunter was also an accomplished swoopchase racer. He was beaten once on Najiba by Jobany Cyrs, despite the fact that Jobany was a rookie at the time. (BSS)

Fezzgem
a rhinestone-like gem. (GMH)

Fezzter
this fat, bald human was Crying Dawn Singer's road agent and personal manager. He often dressed in tight-fitting suits of metallic fabrics. (TA)

Ffib
an alien race native to the planet Lorahns, the Ffibs established a religious order which spanned many worlds during the Old Republic. Several years before the Battle of Naboo, the Ffib were nearly wiped out by the Twi'leki pirate Reess Kairn. The Daughters of the Ffib sought out Aurra Sing, hoping to employ her in an effort to eliminate Kairn and the two Shi'ido he employed to masquerade as him. (TJP, BHAS)

Ffib Tribunal
this was the governmental body which ruled the Ffib people, during the last decades of the Old Republic. (BHAS)

Fft
small lizards used as meat sources for the Ssi-ruuk (TB)

FG 8T8 Twin Block2 Special
this was a model of Farwan&Glott podracer that was unique in its design to most other racers. The Twin Block2 Special had its cockpit positioned in front of its engines, rather than behind, requiring a specialized control cable set-up. The engines of the Twin Block2 Special measured 7.16 meters in length, and could propel the cockpit at speeds reaching 785 kilometers per hour. (IG1)

FGA-583
this was a type of nerve gas manufactured for Locris Syndicates. (GG10)

Fhnark & Company Exotic Foodstuffs
this supplier of unusual kinds of food – including still living delicacies like trufflites – is known by their motto, "We cater to the galaxy's degenerate appetites." (MA)

Fhramp
this creature was raised for its pelt. (TMEC)

Fia
this alien race, native to the planet Galantos, called the Koornacht Cluster "The Multitude." (BTS)

Fibercord
a strong, thin cord that is used to connect grappling hooks and other climbing devices. These cords are made from durable fibers, often flexsteel, and can also be used as whips. (ISB)

Fiberplast
this incredibly strong material is used to make doors and other building materials. (KT)

Fibra-rope
a strong, braided rope used by climbers and tight-rope walkers. It was also favored by mercenaries and infiltration squadrons. (SOC)

Fibuli
this planet is one of the Trianii colony worlds usurped by the Corporate Sector. Intense fighting among the Trianii Rangers and the CSA resulted from the takeover, and it was during this battle that Keeheen was taken prisoner by the CSA and imprisoned at Stars' End. After three years of devastating battles, the Rangers and the CSA signed an armistice treaty following the Battle of Yavin. (SWAJ, CSA)

Fiddanl
1) the first planet in the Yavin system, it is a molten world of toxic chemicals and atmosphere. It has eighteen natural landmasses, which shift upwards of 600 kilometers a day. The planet's name seems to have originated in the Imperial Xenodetic Survey Department, and was given by a Nuiwit clerk to replace the designation 96NK3F2. The average day on Fiddanl lasts 18 standard hours, and its year encompasses 276 local days. From space, the planet appears as a constantly-changing mosaic of color, resulting from the rich abundance of minerals in the crust and in the atmosphere. (GG2)
2) this was the name used by many Nuiwits for their pets. (GG2)

Fidelity
this was one of the *Thranta*-class warships slaved to the *Another Chance* to protect it from being taken by hostile forces. Like its companions, the *Courage* and *Valiant*, it would accompany the *Another Chance* as it jumped through hyperspace to avoid detection. One of the Thranta's would enter realspace before the *Chance* to engage any resistance, the second would accompany it for protection, and the third would help draw off pursuit. (BW)

Fidge
a Biituian youth who befriended R2-D2 and C-3PO when they encountered the Great Heap on Biitu. Fidge was ten years old at the time. (TGH)

Field Achievement Award
this medal was given to all members of the Alliance who survive their first mission into Imperial-controlled territory. (TFE)

Field Secured Container Vessel
known as an FSCV, these huge ships have heavy ion drives at each end. Produced by Loronar, the ship consists of several paired Prexton doublefield generators which create 800-meter-wide spheres of energy that can carry 250 million cubic meters of storage. The entire ship can then be surrounded by a hyperspace field which allows it to move at lightspeed to its destination. *Note that the* Black Ice *adventure module claims these ships were designed and manufactured by Rendili StarDrive.* (ISB, BI)

Field Sports
this small corporation manufactured recreational weapons used in targetting sports, including air guns used to fire capsules of paint to indicate hits. (ROE)

Fieldhopper
this insect, found on the planet Kubindi, is a staple in Kubaz cooking. (SWJ10)

Fierfek
the Huttese word for hex or curse. (TJP)

Fifteen Moons Casino
a gaming house located on Ord Mantell. (SL)

Fifth Battle Group
also known as the Fifth Fleet, this was the New Republic's latest defensive fleet, created about twelve years after the Battle of Endor. The Fifth Fleet was the first to be completely comprised of the Navy's new classes of starship, such as the *Sacheen*- and *Hajen*-class frigates. It was initially placed under the command of Etahn A'baht, and was deployed to the Koornacht Cluster during the Yevethan Great Purge. It initially contained 106 starships, but it took a number of losses in the blockade of Doornik-319. (BTS, SOL)

Figg, Ecclessis
this human was a well-known Corellian, famous for his deep-space explorations and wild inventions. On one of his expeditions, he discovered the planet Bespin's concentration of tibanna gas. Other gases were also discovered, and he began making plans to mine it. His initial plans called for a large amount of credit, so he successfully wooed and married a wealthy Alderaanian heiress, albeit from a lesser house. Over the duration of their marriage, Figg's investments returned a ten-fold profit on her money. His first Bespin mining colony, the *Floating Home*, was the start of a number of floating settlements to be erected in the clouds of Bespin, and spurred Figg to create Cloud City. His wife was the primary source for many of the architectural styles, drawing from the styles used on her homeworld of Alderaan. (GG2, TLC, DA, ISU)

Figg Avenue
this wide, wondrously-architected pathway was located on the administration level of Cloud City. (GG2)

Figg Plaza
one of the many beautiful open-air plazas located on Cloud City, Figg Plaza provided visitors with spectacular views of Bespin's sunset. (GG2)

Figg & Associates
the conglomerate of businesses formed by Ecclessis Figg on Bespin. (ISU)

Figg & Associates Bank and Trust
this was the largest financial institution formed on Cloud City. (GG2)

Figg & Associates Museum of Art
this acclaimed art museum was located on Cloud City, and was funded by Ecclessis Figg and his conglomerate. (GG2)

Figgis, Arner
this man, a professor of anthropology, proposed that the Bharhulai tribe of Socorro was a perfect example of his survival-regressive-isolationist theory. The theory proposed that groups of humans, isolated from other members of their kind during the colonization of a planet, would revert to primitive stages of human development in order to ensure the survival of the group. (BSS)

Figrin D'an
the Bith leader of the Mos Eisley cantina band, he is known as "Fiery Figrin" on Tatooine. He is rumored to have a huge stash of fine Corellian spice in his possession, and he is a sucker for a game of sabacc. He plays the Kloo Horn. (SW, SCRE, TME)

Figrin D'an and the Modal Nodes
the Bith band that was playing in the Mos Eisley cantina when Ben Kenobi and Luke Skywalker booked passage on the *Millennium Falcon*, they were - at one time - Jabba the Hutt's full-time band. They are members, in good standing, of the Intergalactic Federation of Musicians. (TME)

Fijisi
the wood of this tree is used in panelling, it has a unique, delicate scent. It is native to the planet Cardooine, but also exists on the planet Commenor. (TLC, IR)

Filar-Nitzan
this was a race of gaseous beings which could form its body into a number of configurations. Native to the planet known only as DNX-N1, the Filar-Nitzan were called "cloud demons" or "gas devils" by the few beings who knew of them. Their coloration is varied, ranging from blue to green and yellow, and their eyes were always the opposite color from their bodies. Thus, a green-bodied Filar-Nitzan had red eyes. Xenobiologists of the New Republic believed that there were less than 400 individual Filar-Nitzan alive in the galaxy. (SWJ12, AE)

Filcher
a pirate cargo ferry destroyed by the Empire during the Galactic Civil War, as it tried to ferry supplies to Alliance transports. (TIE)

Filice Gonzork
this Arhan slicer was a member of The Shield during the Galactic Civil War. She married Peert Ginzork shortly after the Battle of Yavin. (CRO)

Filla
a New Republic Lieutenant serving under Admiral Ackbar. (XWN)

Fillin Ta
this young Whiphid, along with Norun Gep, ran Gep's Grill in Mos Eisley.They made their living by rendezvousing with hunters on the outskirts of Mos Eisley, buying up catches of dewback and bantha for their delicious food. (GG7)

Fillio Androu
this Wroonian and his partner, Linx Mallicker, salvaged the *Lambarian Crab* and modified it for their own use. The two were known as weapons runners, and plied the Rimma Trade Route while supplying weapons to the Alliance. (SS)

Fillip
an Anzati word for a simple pleasure. (TME)

Filorin, Abil
this man was the Alliance's primary contact within the local rebel cell on Brosi. Abil worked hard to make contact with the Brosin Underground, hoping to bring them into the fold of the Alliance before their efforts crossed paths. *Note that this character is also referred to as* Abil Vilorin *in* Alliance Intelligence Reports. (AIR)

Filve
a planet in the Ando system, Filve was the site of one of Thrawn's last attacks before he attacked Coruscant. The attack was led by the Star Destroyer *Judicator*. Much of the planet is covered by a hot desert, and the native Filvians have built enclosed cities to protect themselves from the planet's scorching environment. (TLC, TTSB)

Filvian
the race native to Filve, this Filvians are large, intelligent quadripeds which evolved in the various harsh landscapes of Filve. Their bumpy shape is a result of a variety of glands and sacs located on their bodies, which help the Filvian hold water and fat for

consumption in emergency situations. This allows them to go for up to thirty days without food or water. Their three-fingered hands are quite dextrous, and many Filvians are known to be excellent computer operators. (TLC, TTSB)

Final Jump
spacer slang for death. (HSR)

Final Prophet
this is the Charon death cult's exalted leader. It was believed that the Final Prophet would be the Charon who would lead them all into the Void, for the Prophet would show them how to eliminate all life in the galaxy. The Void would then reveal to the Prohpet all the secrets of the galaxy, and allow the Charon to return to the Void. (OS)

Final Trump
a dreamed-up sabacc hand, Lando Calrissian envisioned this hand as an automatic 23 for its holder. (LCS)

Findo, Jarth
a native of the Corellian System, Jarth Findo was once a member of the Imperial Army's Special Missions company. After the company was nearly defeated by Alliance forces, Findo deserted his outfit and barely escaped the stromtroopers sent to bring him back. He started his own mercenary band, and recruited former members of the Imperial Army to join him. Many of his mercenaries were imprisoned for being mentally unstable, but Findo had no problems with that. He later began attacking New Republic military installations, but managed to elude capture. It was believed he maintained a base in the Duro Sector. (WBC)

Findris
this planet, the primary world in the Findris Sector, was the site of the Colonial News Net headquarters. It is also known as the birthplace of the Justice Action Network. (CRO)

Findris Flu
this common affliction tends to linger on in its sufferers, even after normal treatment is complete. (VP)

Fingal
Staffa's aide on Berchest, Fingal had the uncanny ability to show absolutely no emotion, no matter what the situation. He had served on Berchest for nearly ten years at the time of the Battle of Endor, as an undercover agent of the Empire, and believed his career was over until he was reactivated by Grand Admiral Thrawn. Thrawn used Fingal to keep an eye on Staffa, as well as to monitor any possible activities of Luke Skywalker on Berchest. (TLC, TTSB)

Fingerfin
native to the seas of Ruan, this fish had little value as a foodstuff. Instead, the Salliche Agricultural Corporation harvested them and ground them up for use as a fertilizer additive. (JE)

Fingerprint Masque
similar in appearance to an ink pad, this device attached a biochemical screen (or masque) to a being's fingertips. The screen can be set to a random pattern or a known pattern, and altered the fingerprint impression of a being. (GG11)

Fingertip Express
this was the name of Moranda Savich's MRX-BR Pacifier. (VOF)

Finhead Stonebone
an alien resembling a Kubaz, except that he appears to have three snouts instead of just one. A larger snout extends in between two smaller snouts. His origins were never discovered, although history shows he appeared in the known galaxy only a few years before the Great Sith War. He joined a pirate group in the Vorc Sector shortly afterward, and eventually earned enough money to buy his own ship. As Captain of the *Starjacker*, he tried to steal ore from Gruna's Colossus Wasp transport ship. When Gruna called in protection from Bogga the Hutt, Finhead was captured and given two choices: immediate death, or fly to Ambria and kill Master Thon. Finhead chose to go to Ambria, but was unsuccessful in trying to kill the Jedi Master. His small attack force was repelled by Thon and Nomi Sunrider. (TOJ, TOJC)

Fink's Hole
a city located on the planet Shador, Fink's Hole was close to the starport in Mud Station. Like other cities on the planet, the buildings in Fink's Hole were built on pylons to keep them above the swampy water. All travel between buildings was accomplished with gondollas and repulsor-powered boats. (SL)

Finn
an Imperial soldier killed on Cilpar. (XWRS)

Finn, Jasta
this rough, grim-looking man was a bounty hunter who worked in the Borderlands Region of the galaxy during the early years of the New Republic. He was loyal to Janelle Serap, and did much of her dirty work from a base on Seikosha. It was Finn who received the shipment of astromech droids and weapons from Simms Jonndril, including the droid R1-T4. (POC)

Fioer Desert
this desert was located on the planet Zaraksander. (GG10)

Fiolla
a female human with dark skin, hair, and eyes, she is a Lorrdian working for the Corporate Sector Authority as an auditor-at-large. Her full name is Hart-and-Parn Gorra-Fiolla of Lorrd, and her actual title is Assistant Auditor-General. Fiolla was born to middle-class boredom, and she grew up most admiring her uncle, Rewello. He was a renowned comic and mimic who had once played in front of the Regent of Alderaan. Fiolla did well in school, and eventually accepted a scholarship to the university of Kalla. During a break period, Fiolla and her roommates chose to vacation on Etti IV. It wasn't glamorous, but the shopping was great. While on Etti IV, Fiolla thwarted a murder attempt by Rex Shaxrigge on Dagmar Vozda. Vozda was working undercover to expose Shaxrigge, and was impressed with Fiolla's spirit. Vozda hired Fiolla into service with the Corporate Sector Authority after graduation, and Fiolla began to impress hre superiors almost immediately. When Vozda retired, Fiolla was in perfect position to take over the position of Detached Duty Officer for the Office of the Auditor-General. She had been on the trail of a slavery ring within the Authority, having tracked it all the way to Odumin, when she met up with Han Solo at Bonadan. She had been conducting random checks of Authority operations, and came upon Zlarb's involvement. She planned to intercept him at the Bonadan spaceport, but found Han instead. They teamed up to solve the slavery ring, only to end up exposing Odumin's plans on Ammuud. There, Fiolla revealed that she, too, was part of the cover-up activities necessary to maintain the slavery ring. (HSR, CSA)

Firdaaz, Gammer
this scout served aboard the *FarStar*, although quite often he was more drunk than sober. In one of his drunken stupors, he discovered the strange plants brought aboard the corvette after Kl'aal stumbled upon a spore-spreading plant on Binaros. Later, after the *FarStar* penetrated the Kathol Rift, Gammer elected to remain on the planet Demonsgate in order to maintain the Lifeline project. (KO, KR)

Fire Breather
one of the biological constructs of the Yuuzhan Vong, this thirty-foot-tall creature resembled a huge, walking balloon. It moved about a six stubby legs, and its body was studded with hose-like tentacles. From each of these tentacles, the fire breather ejected a stream of thick fluid, which caught fire in the presence of oxygen and incinerated everything it touched. The Yuuzhan Vong first employed these creatures during the attack on Gyndine. (JE)

Fire Creeper
this species of large insect inhabits the caves of the planet Nirauan, travelling in huge swarms across the floor and consuming everything in their path. They make a large amount of noise when they swarm, announcing their presence to anything that might have a chance to escape them. (VOF)

Fire Crystal
a flaming gemstone used by jugglers. They were found only in the No-ad System. (L, GOF5)

Fire Knife
a torture device. (ROTJN)

Fire Mountain Rally
this was one of several podraces that were sanctioned by the pro circuit, and wound through the coastal areas of the Baroo continent of the planet Baroonda, during the last decades of the Old Republic. (RAC)

Fire Nodes
precious gemstones. (HSE)

Fire Ring of Fornax
named for the unusual prominences which orbit the planet Fornax, this was the name given to a circle of flames in which pirates dueled against each other. Most often, duels to the death were fought inside a Fire Ring, so that no combatant could try to escape without being seriously burned in the attempt. (PP)

Fire Rings of Fornax
see Fornax (SWN)

Fire Stew
a spicy, hot-flavored stew. (TJP)

Fire-mantid
an alien insect which becomes very agitated during its mating season. (COTF)

Fire/Disable Ratio
see FD Ratio (ISB)

Firearc49 Speargun
manufactured by BlasTech, this speargun was developed for underwater use. It was essentially a long, metal pipe which could shoot a spear nearly 50 meters through the water. (SWJ1)

Fireater
this New Republic cruiser was stationed at Durren, in the early years of the New Republic. Along with the *Courane*, it was dispatched to

Cybloc XII to investigate the spread of the Death Seed plague there. The *Fireater* was later was then sent to defend Nam Chorios, where it was destroyed by the combined attack of a group of Needle ships. (POT)

Firebug
another name for a phosphor bug. (COJ)

Firecat
a beast which is more dangerous after it has been wounded. (SE)

Fireclaw
this Imperial Interdictor cruiser partolled Lifh Sector during the Galactic Civil War. During the Alliance's attempt to liberate Vilosoria, the astromech R2Z-DL managed to discover Imperial codes and information on an imminent malfunction in the *Fireclaw*'s gravity well projectors. Koedi Raef used the codes to redirect the *Fireclaw*, ordering it to remain in position until the projectors could be repaired. In the meantime, the Alliance was able to eliminate the Imperial garrison on Vilosoria and free the planet from Imperial control. (CRO)

Firecracker Mine
this form of weapon uses a group of small charges combined into a single mine. When activated, the firecracker mine sets off several small explosions which are used more for distraction than destruction. (TT)

Firefacet
a four-sided, elongated gemstone known for its brilliant, internal firelight. Lando Calrissian received a number of them as part of his reward for finding Dack Tymmo. (JS)

Firefoam
part of a starship's anti-fire protection systems, firefoam is expelled near a fire's source. It effectively douses most kinds of fires, and can be retrieved and ejected into space by the ship's anti-fire systems. (LCF)

Firefolk
another name for the Wisties of Endor. (EA)

Firegnat
an insect native to Clak'Dor VII, the firegnat's bite releases a burning saliva-like secretion. (TCC)

Firepath
this complex board game involves strategy and planning from each of two players. They are required to move their pieces on a board which is divided up into four Radials (Eastern, Western, Northern, and Southern) and four Rings (Fool's, Sorcerer's, Traitor's, and Beast's). Each Radial and Ring has seven Stones. Among the pieces are the Cardinal and the Merchant. When a piece from one player is captured by another, it disapears in a consuming pillar of fire. Darth Vader once lured Clat the Shamer onto a Firepath game board, during a match with Lady Dhol. Vader captured Clat on the board, consuming the assassin in flame. He later executed Dhol the same way, for her part in the deception. (CSWDW)

Firerider
this *Starwind*-class passenger yacht was owned and operated by Serdo for many years. Ostensibly, Serdo used the ship as a transport ship, carrying government officials and dignitaries to and from their appointments. In reality, Serdo used these trips to smuggle spice between planets. After amassing his own fortune, Serdo retired and sold the ship to Fizzi's Slight User Starships. The *Firerider* was armed with turret-mounted light ion cannon for defense. (SS)

Firespray
this was the brand name of BlasTech's DL-87 deck clearing blaster. (PP)

***Firespray*-class Patrol Vessel**
see Firespray-31 (PP)

Firespray-31
a 21.5-meter-long starship that was built for a very short time by Kuat Systems Engineering, the Firespray-31 was built for speed and stealth. It's design resembles and elephant's head, with the cockpit and cargo area making up the face and trunk, while the engine area formed the "ears." Two-thirds of the ship's hull area was dedicated to the engines, while accounts for its remarkable speed. It also points out the ship's lack of popularity, as there was limited cargo space. Over the years, these unique vessels have been seen less and less, although some smugglers still use them. These ships have been highly modified. One example of a Firespray-3 in use during the Galactic Civil War was the craft *Slave I* owned by the bounty hunter Boba Fett. (MTS, EGV)

FireStar Orbital Defense Station
designed and manufactured by Rendili StarDrive, the FireStar Orbital Defense Station was capable of protecting and entire planet. Crewed by 500 officers and 208 gunners, the FireStar was armed with 148 laser cannons and 60 concussion missile launchers. The central section of the FireStar contained landing pads and hangars, while four towers pierced the platforms and rose eleven levels above and five levels below the central section. The FireStar could handle up to 500 passengers, and could store enough supplies for six months of autonomous activity. Produced during the last century of the Old Republic, the FireStar station never reached a wide market, and most of the stations built were purchased by planetary governments. (HAS)

FireStorm
this was a model of air-to-ground missile launching system that could fire 250 missiles per rack. Each missile had to be fired separately, which made the weapon slow to refire. (SS)

Firestorm
1) following the destruction of the *Shockwave*, this Imperial-class Star Destroyer became the flagship of Harrsk's fleet. He turned it over to Admiral Daala when he ordered her to assume command of the fleet. It was on the *Firestorm* that Daala later turned over control of the Imperial Navy to Pellaeon. (DS)
2) this one one of four Corellian CR90 Corvettes under the command of Lumiya, following the Battle of Endor. (SWG)

Firethorn Tree
these 100-meter tall trees grow in the Irugian rain forest on Abbaji. (SE)

Fireworm
also known as the Lava Dragon, this creature can survive the intense heat and pressure of the molten lava it lives in. It is armored by crystallized scales of silicon, and resembles a huge snake with pointed ear tufts made of hard scales. It "breathes" the lava, and is insulated by air bladders that keep it bouyant in the lava. On Eol Sha, Gantoris tests Luke's motives by making Luke walk across a lava pit and confront the fireworm living in it. Luke tried to kill it with his lightsaber, but the fireworm's scales only refracted the lightsaber's beam and deflected it into dozens of smaller light beams. (JS, JASB)

Firil, Sirenas
this bounty hunter teamed up with Chandrex Grenn in an effort to hunt down Pallas Quintell on Kallistas. She was part of a small guild based on Port Evokk, but maintained the ability to freelance on the side. The two hunters managed to survive a firefight near Quintell's desert base and captured him, returning the rebel to Prefect Rinn for a 1,000-credit bounty. (GG10)

Firith Olan
this Twi'leki individual was rumored to know the location of Jabba the Hutt's secret weapons cache, located somewhere in the Tatooine desert. The black-sheep son of a wealthy Twi'lek family, Olan was a minor crimelord who believed that, following Jabba the Hutt's death, he could step in and take control of the Hutt's criminal empire. He had somehow managed to gain control of the brain walker that contained Bib Fortuna's brain, and took great pleasure in the knowledge that Fortuna retained information about Jabba. In order to obtain the weapons cache, he had to put Huff Darklighter out of business, because Darklighter had learned of its existence. In the midst of this power struggle, Rogue Squadron was sent to discover if the cache existed. Imperial forces were also sent in to retrieve the cache, stored at the so-called Eidolon Base. Olan was captured by Captain Semtin and returned to Ryloth, in an attempt to draw off the Republic's forces. Semtin later freed him as a way to gain the confidence of the Twi'leki head clans, but caught him again at Eidolon Base. Semtin stabbed Olan before escpaing, and Bib Fortuna's brain walker took advantage of the situation. Fortuna had been trailing Olan, waiting for just such an opportunity to exact revenge. Fortuna dragged Olan's body to the B'omarr monks and had them swap brains. Olan was forced to spend the rest of his conscious existence in the brain walker, while Fortuna used his body to try and rebuild Jabba's empire. (XWBT)

Firrerre
homeworld of the Firrerreo race, it is famous for its 1,263-meter waterfall. The planet was rendered uninhabitable by the Empire after Hethrir betrayed it to Darth Vader and the Emperor, and has been toxic ever since. The inhabitants of the planet were thought to be extinct, until the beings Hethrir, Rillao, and Tigris were discovered by Princess Leia in 33 PE. Then it was revealed that a good number of Firrerreo were trapped in suspended animation aboard a group of colony ships sent out years ago to colonize nearby planets. (CS)

Firrerrean Silk
this fine fabric was created by the Firrerreo and used to make beautiful cloaks and jackets. (E1A5)

Firrerreo
tall humanoids native to the planet Firrerre, they beings have unique striped hair, nictitating mebranes covering their eyes, and golden skin which turns silver when scarred. They possessed limited spacefaring technology, and had only recently perfected sublight travel when Hethrir convinced them to head for nearby planets while being held in hibernation. Those that were placed on the colony ships are the only surviving Firrerreo, because Hethrir later turned the planet over to the Empire, which destroyed the ecosystem with a biological weapon. Hethrir had been raiding the colony ships for slaves over the years, until his death at the hands of the being Waru. The Firrerreo have strong clan affiliations, and a fair amount of Force sensitivity. (CS)

Firro
a planet subjugated by the Empire, it was placed under the jurisdiction of Governor Cuvir. (MTS)

First Battle Group
also known as the First Fleet, this was the first full Naval fleet commissioned by the New Republic. It was first assigned as the home guard for Coruscant, and was later sent on various tours of duty as other fleets were commissioned. It was in the area of the galaxy known as Thunder Alley when the Yevethan Great Purge began. (BTS)

First Battle of Ord Biniir
this Galactic Civil War battle was decided by the presence of the durable Y-Wing starfighters. (EGV)

First Dawn
a Tatooinian term referring to the time period between when the first and second suns rise. (MTS)

First Edition
this was the name of Moff Aricos Dreleene's L19 freighter. He had hoped to obtain an L19a special edition, but discovered that his "bargain" was a run-of-the-mill L19. He invested a huge sum of credits to have outlaw techs refit the ship to appear to be a true L19a, including modification of the serial numbers and transpoder codes, and Dreleene was able to pass it off for many years. However, a band of pirates saw the *First Edition* and captured it, thinking they had acquired an L19a. After learning that it was a fake, the pirates turned the Moff and the ship over to the Alliance. The Alliance refitted the ship, and renamed it the *Almost Authentic*. (SS)

First Hall of Brentioch
established by the Brentioch family many millennia before the Battle of Yavin, this Hall was the forerunner of the Brentaal Hall Conservatory. The huge building was proposed and funded by Sival Brentioch. (SWJ13)

First Imperial Bank
one of the more prominent banks which had Imperial support and management during the New Order. (GG12)

First Interstellar Trust
this finanical institution was known for its rigid loan standards. (GG11)

First Kiss
spacer slang for a smooth, gentle landing. (SOL)

First Principles
these are the basic ideals which are instilled into every potential Jedi candidate. Chief among them is the tenet that the Jedi Knights exist to neutralize those who who use power to become tyrants. (TT)

First Star Academy
see Melford Star Academy (ML)

First Sun Mobile Regiment
a mercenary unit operating in the Outer Rim during the Galactic Civil War, their specialty is search and destroy missions. They employ repulsorlift infantry vehicles, and often contract out to the Imperial Army. Their expertise is in SLAMs: Search, Locate, and Annihilate Missions, and undertake Imperial Base Delta Zero operations. (GG9)

First Tree
see Great Tree

First Twilight
a Tatooinian term referring to the time period between when the first and second suns set. (MTS)

First Unification Wars
this series of battles was waged by Empress Teta some 5,000 years before the Battle of Yavin. These wars brought the first seven star systems under Teta’s command, and brought the planet Kirrek into her empire. (GAS)

Firstmother
the extinct, humanoid predecessors of the M'Shinni race, the Firstmothers evolved a symbiotic with certain plant species. The resulting organism closely resembled the M'shinni. Every M'shinni Rootline can trace its roots back to a Firstmother. (GG12)

Firsts
this name was used by the descendants of the original colonists who settled Zonama Sekot, as a way to describe those original colonists. To be a child of an original colonist was to be known as a son or daughter of Firsts. (RP)

Firtee Cluster
an area of warehouses and other storage facilities located on the north side of Xakrea, on the planet Darkknell. (TFNR)

Firwirrung
this reddish-brown Ssi-ruu was an apprentice of the enctechment master Yifail. Later, after the subjugation of the planet G’rho, Firwirrung was Sibwarra's Ssi-ruuvi commander, and head of the Ssi-ruuvi entechment project at Bakura. Many of his peers, including Admiral Ivpikkis, felt uncomfortable around Firiwrrung, claiming that he was overly ambitious and unworthy of the praise which was lavished on him. Firwirrung was credited with the formation of the plan to modify an entechment chair to accommodate a Force-sensitive individual, allowing the Ssi-ruuk to draw life-energy from other humans across a great distance. Despite the initial success of the apparatus in enteching Luke Skywalker, Firiwrrung was unable to complete his work. Dev Sibwarra managed to kill the Ssi-ruu during the Battle of Bakura. (TB, TBSB)

Fish
this inept man joined Orman's organization shortly after the Battle of Yavin. He was disliked by the other thugs in Orman's employ, and they worked to betray Fish just to get rid of him. (ML)

Fish-killers
this was the Sedrian name for the Imperials that garrisoned their planet. (BGS)

Fisherplant
a carnivorous plant native to the planet F'tral. They live on land, but dangle their long tendrils into the water. Whenever a fish or other ocean creature touches a tendril, the fisherplant wraps it around the prey and drags it ashore to be eaten. (GG4)

Fisk, Wallace
an Imperial Security Bureau agent investigating Alliance activity on Demophon before the planet was destroyed when its sun exploded. (SN)

Fitca Prime
this planet was the primary world in the Fitca System, located within the Lesser Plooriod Cluster. The plane and system were subjugated by the Empire's High Inquisitor Mox Slosin during the early years of the New Order. (AIR)

Fitch
1) this man served as once of Dequc's couriers. He escorted Mara Jade – working under the alias of Baroness Paltonae – to Dequc's fortress on Qiaxx. (MJEH)
2) this Ferroan was one of the group which accepted a newly-shaped Sekotan starship from the Langhesi and finished off the creatoin process. They filled any seams or cracks left behind by the Jentari, then calibrated the ship's systems to it new owner. Fitch's people also provided elementary education to the new owner, but left the majority of it to the ship itself. Fitch provided guidance to the new owner, as their actions during the early life of their starship would help the ship grow mature. (RP)

Fitsay
this was one of the underwater cities built by the Sedrians in the shallow oceans of Sedri. While it is known for its architeture, Fitsay is best known for being the dome which contained the Great Shell Dome which housed the Golden Sun. While having the Golden Sun gives the Sedrian priests a high level of command over their fellow Sedrians, the water supply to the Golden Sun was greatly reduced. This meant that the polyps couldn't sieve the water for plankton and other food, and the Golden Sun began to starve. It also tried to devise a way to get the priests to set it free, without incurring any harm to itself. When a group of Alliance agents traveled to Sedri to rescue Mors Odrion, they discovered the various plots by Karak, Cardo, and Commander Aban to control the Golden Sun. he Sedrians who lived in the city also called themselves "Fitsay," to distinguish themselves from other Sedrians. (GG4, BGS)

Fitz Roi
a legendary jatz musician. (SWAJ)

Fivaran Organization
this pirate gang operated during the early years of the New Order. Nearly all the Fivaran pirates were killed or captured shortly before the Battle of Yavin, when they mistakenly attacked the Alliance Special Forces vessel *Hauler VI*. The pirates believed it was a civilian vessel, since it carried no obvious Alliance markings. Denuab and Dorin Venithon escaped as soon as they realized the mistake. (AIR)

Five, The
the rulers of the sadistic followers of the Soulworm, the Five control some of Attahox's underground. Led by Suzal, the Five included the woman Koorabee, the youth Mavin, and the lovers Chell and Chokla. They maintained a hidden fortress in the Hellhoop, and kept a number of creatures captive in their Menagerie. When they captured Han Solo, Leia Organa, and Chewbacca, they made a series of mistakes in underestimating the Alliance agents. All by Chokla were killed when Chewie freed the creatures of the Menagerie, as well as Han and Leia. Chokla managed to escape before Wuzzek could catch him. (CSWDW)

Five Brothers
a name given to the five inhabited planets in the Corellian System. (AC)

Five Fire Rings of Fornax
see Fornax

Five Veils' Tour Route
a hyperspace lane the connects various tourist and trade worlds between Farstine and Skynara. (GG9)

Fiver
this early-model R7 astromech was owned by Anakin Solo. The name came from the five attempts Anakin made to upgrade the notoriously poor-functioning droid to the standards of an R2 unit. (BP)

Fixer
this was the term used to describe a specialized form of computer slicer. Fixers hacked into corporate or government data centers and stole proprietary information, leaving forged - though bogus - data behind. They then sold the information on the black market. It was believed that the term "fixer" came from the Sullustan phrase *tersish g'loc*, which loosely translated to "fix them once and for all." (GG11)

Fixer, The
one of Luke's friends at Anchorhead on Tatooine, he was a mechanic at Tosche Station. He owned the Power Station there. He was dating Camie when Bigs Darklighter returned to Tatooine before joining the Alliance, and the two later were married and lived in the old Darklighter estate. *The Fixer was portrayed by Adam Arkin for the Star Wars Radio Drama on National Public Radio.* (SW, SWR)

Fixer
this was one of three Imperial maintenance carriers assigned to the replenishment fleet which contained the Black Ice. (BI)

Fiz Cor'gril
this Bith, known to his associates as Fizzi, felt that he was just another intelligent Bith, and left Clak'Dor VII to pursue a life among the stars. He took a number of somewhat disreputable jobs to get by, and picked up a great deal of knowledge about starships, business, and negotiation. About twenty years before the Battle of Hoth, Fizzi set up a starship dealership on Trevi IV. Hiring a Verpine named Garginoolaara to repair his starships, and taking a chance on Shanna Kinn to help him sell them, Fizzi has built one of the most affordable and dependable starship dealerships in the sector. Fizzi is known to his clients as a fair but demanding salesman, with a polite demeanor and a shrewd business mind. He prefers to let his clients browse rather than pushing a hard-sell on them, and is glad to take them on tours himself. (SWJ9)

Fizz-Pop
this is a carbonated beverage enjoyed throughout the galaxy. The Squibs use empty Fizz-Pop cans as the badges of their most trusted diplomats. (SH)

Fizzbrew
a highly-carbonated beer. (BP)

Fizzer-sweet
a popular kind of candy, made during the New Order. (AIR)

Fizzi's Slightly Used Starships
this establishment, found in Trevi City on Trevi IV, has been owned and operated by Fiz Cor'gril for nearly three decades. (SWJ9)

Fizzyglug
an intergalactic carbonated beverage favored on Nar Shaddaa and many backwater worlds. (DESB, HR)

Fizzz
the jizz term for a Dorenian Beshniquel. (TME)

Flack
a swear word used by many Imperial troops. (VOF)

Flagn Horn
this musical instrument was often used by bards, as its unique sound complimented the spoken word. (HR)

Flailer
these jet-black creatures have a flat, disc-like shape. They live one the surface of Calamari's seas, floating in wait for prey to come within reach. The edge of the flailer's body is studded with razor-sharp teeth, which the flailer uses to rake its prey's flesh. The flailer then consumes the blood that flows from the prey's wounds. (DU)

Flakax
an insectile race native to the planet Flax, the Flakax were a society of sexless drones dominated by a queen. A few males are also produced when the female lays her eggs, to assist in the reproductive process. The drones do all the work required, while the males are simply slaves to the queen. The Flakax society is highly developed around the hives in which they live, with each of the three sexes having a defined role in its maintenance. However, they had no high technology when they were subjugated by the Empire and forced to work in mines to obtain metals for the Imperial war machine. (GG4)

Flame Beetle
found on the planet Kashyyyk, these unusual insects can exhale fire when attacked. This defense mechanism is well-known to the Wookiees, but some still stumble into a swarm and suffer burns. (TT)

Flame Carpet Warhead
this weapon is filled with a wickedly-flammable liquid. The liquid is thick and adhesive, and is scattered across several square kilometers when the warhead explodes. A charge inside the warhead ignites the liquid, which burns anything and everything it comes in contact with. (TBH)

Flame Opal
a valuable gemstone. (POT)

Flame Rifle
an out-dated weapon that produced a blast of destructive flame that could be aimed at a target. (HSL)

Flame-gem
a valuable gemstone. (LCS)

Flameout
a drink Han Solo liked to partake of every so often. If mixed properly, it could burn the tongue while freezing the throat. (HSR)

Flameout
a song written and played by the band Red Shift Limit. It was first released as part of the compilation entitled *Thoughts from The Core*, and has been banned by the Imperial Board of Culture. (GG9)

Flamestrike Legion
this small but cohesive unit of troops defended Bamula Sector from foreign invasion for several generations before the Empire showed up. The Legion, noted for its mustard-yellow armor, was no match for the Imperial war machine, and forcibly disbanded. (SWJ8)

Flamewind
a name given to the unique flaring of the Oseon System's primary star. The star belches out huge solar prominences once a year. These flares pick up excited vapors from the inner asteroids in the system, further exciting them and creating a huge, fluorescent, pulsating display of colors throughout the asteroid system. This display is a huge event for the tourist trade in the Oseon. The cycle of the Flamewind lasts about three wweks, during which time all interasteroid travel is restricted and communications are completely blotted out. There are stories and legends of strange disappearances, apparitions, and visitations during the Flamewind. Lando Calrissian returns to the Oseon System to play sabacc with Lob Doluff, and catches one of the Flamewind's displays. (LCF)

Flan, Gevil
this man owned a dockside warehouse on Fait d'Fait, and a friend of Siro Simito. He kept Simito's Alliance loyalties a secret, primarily because he knew that the Vallaido pirates would kill him if he squealed. (CRO)

Flandar
this barren ball of rock was the third and outermost planet in the Thanta Zilbra system, until it was destroyed by the Sacorrian Triad as part of the Starbuster Plot. (CTD)

Flandon Sweeg
primary character in *The Slug Named Grendel*, Flandon Sweeg was a starship captain who was up to his ears in debt. He was a dangerous, dishonorable man who commanded his ship through fear rather than through comradery. He planned to capture the legendary space slug Grendel and sell it off, hoping to make enough credits to pay off his debtors ans reatin a huge fortune. Flandon, his starship *Darkfire*, and his crew were all lost in the Borkeen Belt. (SWSB)

Flandorian Flower
the blossoms of this plant are used to decorate the floats used in the Shaldania Parade on Coruscant. (SWJ8)

Flangth
this nutritional food is hated by many young children for its lack of taste. *Note that this is spelled* flanth *in the* Star Wars Adventure Journal, Number 14. (CSA, SWJ14)

***Flangth*-hound**
this creature was generally regarded as the source of the foodstuff known as *flangth*, although no one has ever seen one. (PGT)

Flangth-2-Go
this subsidiary of Arcon Multinode Agricorp is the second-largest fast food chain in the galaxy. (CSA)

Flankers
this world was located in a remote part of Fakir Sector, on the border between the sector and the Colonies region. Its star exploded sometime after the Battle of Yavin, destroying the entire system. The Empire abandoned its base on Flankers shortly before the explosion. (SWCP)

Flannis, Fionna
this woman was an investigative reporter with the Colonial News Net during the height of the New Order. She despised the social hierarchy developed by the Empire, and hated the upper classes. It was for this reason that she joined the Alliance, providing information she gathered from attending Imperial events to Alliance agents in the hopes that she could embarrass the Imperial elite. (CRO)

Flapdragon
this creature, native to the planet Gamorr, lives in muddy swamps. (POT)

Flare Base
an Alliance outpost set up in the high mountains on Korseg IV. (RPG)

Flare-S
this Mobquet swoop is a hybrid of the innovations derived from racing swoops and speeder bikes. It is heavier than most swoops, a fact that is attributed to its reinforced S-shaped chassis. The Flare-S has forward-mounted steering vanes and longer stabilizer bars to increase handling and maneuverability. The repulsorlift engine is mounted in the center of the frame to help decrease rolling and tumbling. The Flare-S is also equipped with air intakes that force-feed turbothrusters connected to directionall nozzles for additional speed and maneuverability. It can attain speeds of up to 600 kilometers per hour. (EGV, CCG9)

Flarestar
this was one of the many bars and taverns that sprung up on Yag'Dhul's space station after Rogue Squadron moved in. The Flarestar was known for its good service and dark, brooding decor. (BW)

Flarestream, Margo
known to her allies as "Pepper," Margo was a flight commander with the Alliance during the Galactic Civil War. She defected from the Imperial Academy early in the war, before it became "fashionable." She was capable of flying anything, from Z-95 Headhunters to X-Wings. She was given her first command during the evacuation of Refnar, ordered to protect the transports and freighters long enough for them to jumpo into hyperspace. However, when her unit was decimated in the Last Stand at Refnar, she lost more than good friends and pilots. She lost her will to fly, and requested a transfer out of Starfighter Command. She "retired" to Fabrillan, where she spent most of her time drunk while awaiting her next orders. (CRO)

Flarg
a swear word which often referred to excrement. (ROE)

Flarion
this is the Wookiee name for a species of bird common on Kashyyyk. They are hunted for food by the Wookiees. The *flarion* are easily started, and require quick reflexes to shoot. (TT)

Flash
a group of Alliance Y-Wings supporting the Tela from the frigate *Xerxes*. (TIE)

Flash Company
one of the two divisions of the ThunderForce mercenary unit. Flash and Dazzle Companies each have eight full platoons of soldiers, and each had nearly 200 members in the unit. (HAS)

Flash Fire
this *Dreadnaught*-class heavy cruiser was part of Warlord Zsinj's third fleet, during the early years of the New Republic. The *Flash Fire* was destroyed at the Battle of Selaggis. (SOC)

Flash Goggles
a form of eye protection which continually and immediately adjusts for incoming light. They are often used near blast sights, to help protect the eyes of the viewers. Similar to tranparisteel, the lenses in flash goggles darken when the incoming light brightens. Flash gogles also share transparisteel's tendency to cloud up completely following an intense flare, but flash goggles often burn out completely following these flares, rendering them useless. (AC)

Flash Pistol
this primitive weapon was the favored sidearm on the planet Sevarcos. It used gunpowder to project a bullet at its target. (SWJ12)

Flash Rifle
a large weapon used on Sevarcos, the flash rifle is a bigger version of the flash pistol. It used primitive gunpowder to project a small bullet at its target. (SWJ12)

Flash Speeder
this was one of two primary repulsor-equipped speeders produced by the engineers of the royal forces of Naboo. The 4.5-meter-long Flash speeder has two outboard repulsor engines, and has room for a pilot and a passenger. The Flash is a military design, and has a turret-mounted laser cannon mounted between the engines at the rear of the speeder. It has room for a pilot and up to three passengers, and can attain speeds of 200 kilometers per hour. (SW1, YJC1, X1, IG1)

Flash Teaching
a technique for implanting personalities and technical training on clones. (TLC)

Flash 4
Merr-Sonn's heavy blaster pistol. (RASB)

Flashburn
a term used by Jedi Masters to describe the way in which certain Jedi and Force-sensitive individuals will close off areas of their minds in reaction to a large, emotional trauma. The result is that the individual has sections of their memory seeming cease to exist, and they can't remember details about the thing at the center of the trauma. Corran Horn was flashburned when he believed his Mirax was lost, shortly after the death of Emperor Palpatine's clone. (IJ)

Flashship
built by the Korlier Combine, these fast starfighters are among the rarest of ships in the galaxy. Like all other Korlier designs, the Flashships have no serial numbers, which makes them hard to identify and trace. (VOF)

Flask, Erisson
an Alliance soldier who spent time on the Kwenn space station. (RC)

Flat Liner
Erlick Frodor's YT-1300 freighter, he used it to help the Alliance in the Demophon System. When Frodor became the commander of the Orflon Base, the *Flat Liner* was turned over to the Alliance for use as an evacuation ship. It was later renamed the *One Liner*. (SN)

Flatbread
this Alderaanian foodstuff is a tasty, crusty, cracker-like bread. (TPS)

Flatcam
similar to a flatscreen, the flatcam is a two-dimensional recording and display system which was used in the age before holocams were invented. (SOA)

Flatscreen
any device which uses a two-dimensional display for input and output. (TJP)

Flatsculp
a two-dimension artform popularized by the Vaathkree. (HTTE)

Flatview
any two-dimensional message transmission screen. (AC)

Flautis
a member of the Human League on Corellia, Flautis often worked with Barnley. Flautis was a short, greasy, unkempt human. (AC)

Flavian, Cort
this Corporate Sector Authority Security Policeman was working for Jor Nieler some years after the Battle of Endor. Easily distinguished by his bright red hair, Cort was working undercover with Nieler at Rordan's Spaceship Parts and More in the starport city of Verena. His position was doubly dangerous, for Cort was also an undercover Imperial Intelligence agent at the time. (TSK)

Flax
located in the Ptera System of the Sumitra Sector, Flax is home to the Flakax race of insectiods. It is tectonically active, and is covered alternately by oceans, incredibly-tall mountain ranges, and deserts. The Flakax live underground in hives. The planet was overrun by the Empire, and the Flakax were enslaved and used to mine ores from the planet's crust. (GG4, REB)

Flechette Launcher
a shoulder-mounted weapon that launches a cannister filled with small darts. The cannister explodes a short distance from its target, releasing a hail of darts. (HSR, CSA, KO)

Flechette Missile
a projectile, just over 11 centimeters in length, that is built as an anti-personnel weapon or an armor-piercing anti-vehicle weapon. (WEG)

Fleck
this was one of Gamgalon's henchmen on Varonat. He was the Krish's chief come-up flector. (TFE)

Fleek-Eel
a snake-like creature native to the planet Falleen. They inhabit the Hocekureem Sea. They are a delicacy, and are often served cooked in pepper oil or zaffa oil. (SE, SESB)

Fleet Central Communications
the branch of the New Republic responsible for the hyperspace communication between various factions of the New Republic Navy. (TLC)

Fleet Command Academy
this was the fledgling New Republic's premier Naval officers' training facility. (SOC)

Fleet Tactics and Combat Methodology
this Alliance military guidebook was written by Admiral Ackbar, and was intended for reading by the Allianc'se Navy officers. (TBSB)

Fleet Watch
this publication is the newsletter of the Alliance Veterans Victory Association. It attempted to provide a non-confidential, up-to-date status report of the New Republic's Navy and Armed Forces. (TT)

Fleft-wauf
this carnivorous flying ray is native to the planet Taloraan, where they prey upon the huge sleft-chuffni. They have barbed tails that they use to rip open the sleft-chuffni's gasbag. The Wind Raiders use fleft-wauf as mounts, in their attacks on the Denfraadi. (SWAJ)

Fleik
a creature whose liver is often creamed to make pate'. (TME)

Flenn, Mich
this aging Corellian was a smuggler who retired as soon as he made enough credits to purchase the Blue Light Tavern on Nar Shaddaa. He was the first person to describe the Jedi Knights to Han Solo. (RD)

Flennic
this Imperial Moff controlled a portion of the Imperial Remnant, following the peace accord made with the New Republic. He was a member of the old school, and believed that the Republic should be left alone when the Yuuzhan Vong invaded the galaxy. (DTR)

Flesh Droid
this term was used to describe those organic beings who had been turned into droid by the evolution droids created by X0-X1. Flesh droids were nearly complete in the their transformation, but retained a percentage of their original organic makeup. (CCC)

Flet, Derren
the architect of Jabba the Hutt's palace on Tatooine. *The* Movie Trilogy Sourcebook *and the* Essential Guide to Characters *both indicate that Derren Flet built Jabba's palace, and was killed for not included a large enough dungeon. However,* Tales from Jabba's Palace *and the* Illustrated Star Wars Universe *both claim the palace existed long before Jabba took control of it.* (MTS, EGC, ISU, TJP)

Flex-5
this was the brand name of Merr-Sonn's detonite tape. (SWJ13)

Flexi-corridor
this was a form of pre-fabricated tunnel which could be bent into any shape and attached between two buildings. Flexi-corridor allowed explorers, scout, miners, and other settlers on remote worlds to maintain a contained living environment. (JH)

Flexisteel
this pliable yet extremely durable material is used in the formation of lanyards and other heavy ropes used in starship construction yards. (SWCP)

Flexsteel
a material that has metallic characteristics, but is very plaible as well. It is often used to make flexcord, and was used by Beryl Chiffonage to form the tow cable of a power harpoon. It is often referred to as flexi-steel. (CCG3)

Fligh
this humanoid was a known infochant who worked on the planet Coruscant some twelve years prior to the Battle of Naboo. He was also a good friend of Didi Oddo, and spent a good deal of time working the halls of the Galactic Senate. A spindly creature with large ears and a long face, Fligh had a green, prosthetic eye which replaced one he lost in a fight with a Hutt crimelord. *Note that in* Jedi Apprentice: The Dealy Hunter, *Fligh is referred to as a human by Uta S'orn*. Fligh favored a glass of muja juice when he wasn't working. Fligh was asked by Astri to find out about a dinner party which was being planned by Jenna Zan Arbor. He trailed her to the Senate Chamber, where Arbor was meeting with her friend, Senator Uta S'orn. This fit into Fligh's plans, since he had been hired by Helb and the Tech Radiers to acquire the datapad of Senator S'orn. Fligh simply stole both datapads at one time. Qui-Gon Jinn and Obi-Wan Kenobi, trying to help Didi located Fligh, discovered that Fligh owed a large sum of credits to the Tech Raiders, shortly before Fligh was found murdered on the Lane of All Worlds. Qui-Gon discovered that Fligh's prosthetic eye had been dislodged during the struggle, while Fligh was apparently strangled. Fligh's body was also drained completely of blood, in a similar fashion as six or so other lowlifes during the preceding year. His death was also similar to that of Ren S'orn. Senator S'orn's datapad was acquired by the Tech Raiders, but Jenna Zan Arbor's pad remained missing. (DH)

Flightknife
this was the Adumari term for a squadron of fighter craft. It has not size restriction, and contains between 4 and 12 pilots and their craft. (SOA)

[Flik'a kirki]
the ultimate goal of the followers of the [Dinante Fli'r] religion, this is known as the virtuous circle of nature. It refers to the belief that all good Ho'Din, who act as stewards of the flora and fauna of Moltok and protect their environment from destruction, will return their origins and be reborn as plants. (GG4)

Flim
this accomplished actor and impressionist was tapped by Moff Disra for his resemblance to Grand Admiral Thrawn. With a little surgical alteration and judicious use of dyes, Flim was transformed over a two-year period to become the embodiment of Thrawn. Specialized, self-powered surface inserts were created to make Flim's eyes glow red, and his vocal control allowed him to quiet a room in no time. When the Caamas Incident threatened to tear the New Republic apart, Disra brought Flim out of hiding. Using a series of feints in which no real explanation was given as to Thrawn's reappearance, Flim man successfully played the role of Thrawn, using his acting ability and as much Imperial history as he could memorize to pull off the role. Flim managed to fool Major Tierce as well as Captain Dorja, both of whom had served under Thrawn. When the *Relentless* intercepted the *Lady Luck*, Flim got his chance to portray Thrawn for Lando Calrissian and Porolo Miatamia. As Thrawn, he offered the New Republic the use of his services in the resolution of the Bothan situation. They took the message back, but it was rejected by the New Republic. Flim continued to act as Thrawn, drawing in many systems to the Empire's side, including the Ruurians and the Kroctari. When Han Solo and Calrissian were discovered on Bastion, Flim got another chance to prove his abilities, portraying Thrawn for both Calrissian and Solo. He offered them a copy of the Caamas Document, and implicated Borsk Fey'lya in the attack on the Combined Clans Building on Bothawui. He then let them go, knowing that the Document he provided them had been doctored to implicate other Bothans in the destruction of Caamas. Flim's act was eventually

exposed by Admiral Pellaeon, who revealed not only Flim's background but that of Tierce. Tierce was executed by Shada D'ukal, Disra was exposed as a traitor, and Flim simply surrendered to Pellaeon. (SOP, VOF)

Flimsiplast
this material resembles sheets of plastic that can be written on. Used for conveying messages, flimsiplast can be impregnated with chemicals that allow the writing to remain hidden until it contacts a being's specific chemical makeup. It can also be set to burn up after the message has been activated, thereby ensuring the message is read and them destroyed. (COJ, SLS)

Flimsy
a name given to the sheets of plastic or crystal that contain data and information. They could be erased and used over and over. (TB, TPS)

Flin
a Captain in the New Republic. (DESB)

Flin, Nelson
this Alliance Intelligence agent was Evram Darkmere's best friend and chief contact. Darkmere passed on vital information about the Empire's movements around Herdessa to Flin. When Darkmere defeated Gorvan Shrulldike in combat, Flin and his partner Lupon eliminated Shrulldike's flunkies before they could kill Darkmere. (CRO)

Flink
a creature noted for its inability to flee when confronted. It was often used to denote an undefended target, as in "he's a sitting flink." (BP)

Flint
a Force-sensitive Jedi candidate who was trained in the use of the Dark Side by Darth Vader. Flint became known as the Dark Lord of Beldarone, and was slighted by Luke Skywalker following the Battle of Endor. Luke was able to control Flint and stop him from reviving the Sith magic. (EGC)

Flint, Finegan
this tall, thin man was the founder of the Knights swoop gang on Stend IV. He has a bookish appearance, belying his role as the leader of a swoop gang. (GG9)

Flint, Lucius
Flint was a Captain in the police force that patrolled the city of D'larah. He was swayed over to the G'uotr Network in order that his wife and children could be safely transported off Demophon before it was destroyed. He maintained his belief in the law, however, but would turn a blind eye from minor infractions. (SN)

Flip of the Credit
this modest casino was owned by Avaro Sookcool, and was located in Equator City on Rodia. (SESB)

Flirt
this small, box-like computer was designed for use by the Wookiee Chenlambec and his apprentice, Tinian I'att. Female in personality, Flirt was designed to look like one of the quarrels in Chen's bandolier. Flirt was programmed to talk to a computer installment and insiunate herself into its programming. She was a talkative creation, and loved challenges. This trait allowed her to work hard to infiltrate the computer system of the *Hound's Tooth* when Chenlambec and Tinian attempted to trap Bossk. Flirt was able to gain control of several security systems, allowing Chen to scout the ship's defenses. Flirt later gained control of the *Hound* itself, after electronically 'sweet-talking' it. This allowed Chen and Tinian to overcome Bossk's built-in defenses and trap him near Lomabu III. After they took control of the *Hound's Tooth*, Chen mounted Flirt onto a power-point on the X10-D service droid, giving her a huge, strong body and full-time access to the *Hound*'s computer system. (TBH)

Flitter
1) another name for a one- or two-person airspeeder (HSE)
2) the codename of one of the Alliance's safe worlds, Flitter was located in the Tierfon System. The planet's location was revealed when an Imperial starship captured an Alliance transport on its way to the planet. The Imperial fleet destroyed many of the planet's cities and poisoned much of its ecology, killing 95 percent of the population and leaving the rest to die. (RASB)

Flitter Suit
this form of protective clothing was essentially a vacuum suit with a small jet pack attached. These suits offered slightly better hard-vacuum protection than a standard vacuum suit, as well as the ability to make small movements with the jet pack. Because they were designed for light duty, the jet pack of a flitter suit was capable of a single thrust before requiring a recharge. (PSG)

Flitterfly
a this small insect flew on gossamer wings, giving it a jerky motion when moving in a breeze. (BP)

Floater
1) another name for a landspeeder. (SWN)

2) any of the various species of creatures which inhabit the upper cloud layers of the planet Yavin. Of the twelve known species of Floaters, two are predatory and feed on the other ten species. One of the predatory species resembled a large, floating jellyfish or squid, while the other was sharklike in its form. All species range in size from 30 to 1,500 meters in length. (GG2)

Floater Car
a repulsorlift land vehicle. (JS)

Floater Globe
this was a form of art which used miniature repulsors to keep a filigreed globe afloat. (TFNR)

Floater Shark
one of only two predatory species found in the clouds of the planet Yavin, the floater shark rides the winds in search of food. (GG2)

Floater Squid
one of only two predatory species found in the clouds of the planet Yavin, the floater shark rides the winds in search of food. (GG2)

Floating City
the largest of the settlements found on the planet Aquillaris, Floating City actually hovers a few feet off the surface of the vast ocean which covers the planet. It was located near the planet's largest coral reef. (RAC)

Floating Fish
this tastefully-decorated gambling club was located on Cloud City, and was owned and operated by Mussat Nasrabi during the early years of the Galactic Civil War. (IDC)

Floating Fortress
a cylindrical repulsorlift combat vehicle used to augment Imperial ground troops through the use of sophisticated sensor arrays and a huge blaster cannon. (SWSB)

Floating Glob
this Charon bio-construct was created as a waste disposal system for use aboard their strange starships. The globs measure about a meter in diameter, and have a number of tendrils which hang down from the main sphere. The tendrils exude an adhesive which attaches waste material to them. The tendrils then consume the waste by placing it inside the acid-filled main body where it is broken down into materials used as food by the glob. (OS)

Floating Home
Lord Ecclessis Figg's first Bespin gas mining colony. It proved to the galaxy that gas mining could be profitable, and was the first of a multitude of settlements built in Bespin's clouds. (ISU)

Flodon
one of the Imperial agents altered to resemble a Mon Calamari, Flodon's personality is one of stoic disinterest in everything. He is a bit unstable mentally. He had a love of the hunt, and was among the best killers in the service of the Empire. When the Empire invaded Calamari, Flodon assisted Generet in trying to subvert the rebellious Calamarians. (DU)

Floozam
a creature domesticated as a pet. (COTF)

Floppy Helix Intensifier
this device was used to damped the overall strength of a tractor beam generator at any particular point, producing a wide arc of force much wider and longer than the original design. (GG2)

Floren
this New Republic warship was part of Task Force Gemstone. (TT)

Florn
an extrememly hostile and dangerous planet, it is home to the Lamproid race. In order to survive, most races need hyperaccelerated nerve implants to help them react to the planet's many pitfalls. (TME)

Floubette Dance
this stylized form of the Floubettean mating ritual is considered an art form when performed by avian species. When humans and near-humans perform it, the dance is nothing but disgusting. (SWJ9)

Floubettean
an avian race which performs a complex mating dance. The dance has been performed as an artistic expression by other avian races, but it is revolting when it is performed by humans. (SWJ9)

Flounut
a legume from which a flavorful oil is extracted and whipped into butter. (SE)

Flower-fruit
a succulent native to the planet Dagobah, the flower-fruit has a tough outer skin that protects it from most foraging creatures. When it is exposed to bright lights, the flower-fruit unfolds its skin to expose purplish berries to the light. It is the favorite food of the spotlight sloth, which uses bioluminescent patches on its body to make the flower-fruit open up. (IUS)

Flowered Plains
this open area is found on the planet Ylesia, near Colony One. It is essentially a flat swamp, although it is covered with huge, exotic blossoms that carpet it completely. (TPS)

Flowering Bott Pub
this cantina and restaurant was popular with Newcomers in the city of Hweg Shul. (POT)

Flowstone
a building material (HTTE, JS)

FLTCH R-1
this huge mercenary droid was sent by Bron and Ephant Mon to eliminate Ki-Adi-Mundi in the depths of the Outsider Citadels, after the Cerean elders rejected admission into the Old Republic. Ki had gotten dangerously close to their source, and needed to be removed. Ki was able to defeat the huge droid after a messenger brought his lightsaber to him, at the request of Nar-Somo-Dali. The droid was recovered by Silais and reprogrammed, and was eventually assigned to assist Ki in his search for Ephant Mon near Tatooine. FLTCH R-1 served as the starship pilot, and profusely apologized to Ki for his earlier actions. (PTR)

Fluffy
a pittin Leia Organa had as a childhood pet on Alderaan. (COJ)

Fluggrian
a squat, green-skinned alien species distinguished by the four knobby protuberances that jutted from their forehead. Native to the planet Plooriod IV, Fluggrians use the knobs on their heads as sensory inputs, and they can process this input at incredibly high speeds. They have thick lips which cover square teeth, and they breathe through a pair of gill-like bands which wrap their necks. They are known for their organized crime rings, and are higly suspicious of other beings. *Note that* Inside the Worlds of Star Wars Episode I *claims that the Fluggrians were native to the planet Ploo IV*. (IG1, RAC, SWK, IWE1)

Fluidics
an obsolete technology that used pressurized liquids as the driving force necessary to manipulate the steering vanes of starships. The technology still exists on some backwater worlds, and various developing species (such as the Kamarians) are only just perfecting it in their societies. (HSR)

Flurry
an Alliance *Quasar Fire*-class cruiser-carrier commanded by Captain Manchisco. It was one of several ships donated to the Alliance by the Sullustans to the Virgillian Alignment forces during the Virgillian Civil War, and was one of the larger ships sent to Bakura to help the Imperial government there battle the Ssi-ruuk. It was equipped with 20 X-Wings (including the ships of Rogue Squadron), 3 A-Wings, and 4 B-Wings. The *Flurry* was also modified to use General Dodonna's prototype Battle Analysis Computer. For all this, the *Flurry* was destroyed when Nereus ordered Thanas to open fire on the Alliance ships, following a battle with the Ssi-ruuk. The *Dominant*, under Thanas' command, opened fire on the cruiser and exploded it, killing her crew. (TB, EGV)

Flutie
derogatory Imperial term for any race that can't speak the Basic language of humans. It refers to the "whistles and tweets" of other languages. Used extensively during the Bakuran siege to describe the Ssi-ruuk. (TB)

Flutie
see *Shriwirr* (TB)

Flutterer
an alien creature native to the planet Marca, these water-breathing fish averaged just six centimeters in length. Large schools of flutterers often swam near the surface of the water, churning the surface with a roiling motion which made it appear as if a large creature were in the water. In reality, the flutterers were merely oxygenating the water around them. (POM)

Fluwhaka
this mist-covered world is notable for its rocky spires and crags. It was the site of a base used by winged, humanoid pirates once hunted by Jodo Kast. (TOD)

Flux
a game of chance which developed a following shortly after the Battle of Endor. (XWM)

Flux-fiend
this was gambler's slang for any gambler who liked to play flux. (XWM)

Flux-field Generator
a device which is used to melt solid carbonite. (MMY)

Flycatcher
this Wroonian creature hangs from the ceilings of caves by their tongues. When they spot their prey, they swing outward and down and swoop into attack position. During the height of the New Order, filets of flycatcher flesh were considered a culinary delicacy. (SESB)

Flyer Through Spikes
this Qom Jha was one of the reinforcements sent by Eater of Fire Creepers, following the death of Builder with Vines, to assist Luke Skywalker and Mara Jade in their assault on the Hand of Thrawn. (VOF)

Flying Catch
this starfighter retrieval maneuver involves the fighter itself and a larger transport. While in flight, the transport would open its cargo bay doors long enough for the fighter to fly inside and land. (VP)

Flying Decks
nickname given to the ancient transport ships used by the Krath to move their shocktroops from planet to planet. These are T-shaped transports, with the wings and main engines at the front of the ship. They resemble WWII bombers. (DLS)

Flying Delmarijes, The
this group of tiny humanoids performs acrobatic feats and trapeze-like repuslor moves for Kersh Lauskner's Travelling Animal/Acrobatic Arcadium. (GCQ)

Flying Fortress
see Floating Fortress. (HR)

Flying Serpent
this species of beautiful, winged reptiles is native to an uncharted desert world in the Outer Rim. They have long, snake-like bodies covered in mottled green scales, and have thin yellow wings which span nearly the same length as their body. They lived deep within the Great Well, where water from the planet's inner mantle springs upward. When the mercenary Tyrann and his forces discovered the planet, they also discovered that certain ultrasonic tones and pulses could be used to control the flying serpents. Tyrann's forces then used the flying serpents as mounts. (CSW)

Flyntarian Tabac Stick
this was a form of solid tabac, considered something of a luxury to most of the galaxy. They were fitted with an automatically igniting tip, giving the smoker instant pleasure. (AIR)

Flyway 120
this speeder route connects the city of Cloud Bridge with the Greenbelt Region, on the planet Teyr. (SOL)

FM-6B
this medical droid served the Empire at the Arginall City garrison during the height of the New Order. This droid injected Ketrian Altronel with a slow-release poison that we aimed at keeping her from defecting to the Alliance. (SWJ8)

Fneeb
an alien race. (TME)

Fnessal
this planet was the homeworld of the Fnessian race. (ND)

Fnessian
this race of humanoids was native to the planet Fnessal, and was distinguished by the two eyestalks which stood up on their heads. The backs of their heads were covered with thick, fleshy tendrils. (ND)

Fnnbu
this ancient Zexx was a pirate in the Stenness System, and a confederate of Finhead Stonebone. (TOJ)

Foag
this New Republic Navy Colonel was in command of the picket ship *Folna* during the struggle with the Yevetha. (TT)

Foam Soap
a cleansing agent. (LCJ)

Foamwander City
primary center of Calamarian trade, one of the planet's floating cities. (DA)

Focus Cooker
this form of oven uses focused energy rays to heat food. (SOP)

Fode
this was the name of one of the two heads of the Troig which served Jabba the Hutt as a podracing announcer, during the last years of

the Old Republic. Fode, along with his companion Beed, called the Boonta Eve race which was won by nine-year-old Anakin Skywalker. Fode was distinguished from his twin by his red skin and short horns, and Fode spoke Basic in compliment to Beed's use of Huttese. *Fode's voice was supplied by Greg Proops for* Star Wars: Episode I – The Phantom Menace. (SW1, IG1)

Fodro
this planet was known as the endpoint of the annual Dahvil-Fodro Hyperspace Promenade. (CRO)

Fodurant
this planet was the site of a New Republic penal colony. (SOP)

Foerost
this planet was the site of an ancient Old Republic shipyard. The shipyard's engineers removed raw materials from the planet and transported them into high orbit for delivery to the shipyards. It was attacked by Aleema and a cluster of Ulic Qel-Droma's Krath starships and some Mandalorian warships. Qel-Droma then stole nearly 300 of the Republic's starships to add to his vast galactic armada. He took them to Coruscant, where he attempted to eliminate further resistance to Sith domination. (TSW)

Fogg Alait
this Grannan was a member of the colony on Polneye until the Yevetha overran the planet. Fogg was captured, rather than exterminated, and held on the Super-class Star Destroyer *Pride of Yevetha* as a hedge against reprisal by the New Republic. (TT)

Fogger
an Imperial Nebulon-B frigate dispatched to the Tungra Sector to clean up the Mugaari pirates operating there following the Battle of Hoth. It was also used as the command ship when the Empire fought to recapture the D-34 platform in the Javin Sector. (TIE)

Fokask
this planet was the home of one of Han Solo's smuggling buddies. He had settled down there, but remained in touch with Han. The smuggler sent Han a number of questions regarding Leia's status as Chief of State during the Yevethan Purge, and relayed the local opinions of Leia's rule. (SOL)

Fokask Banner
this local newsgrid is headquartered on the planet Fokask. (SOL)

Fola
this native of the planet Teyr lived at North 5, 26 Up, in the city of Griann. Fola was married to Kritt, and they were neighbors of the Fallanassi group that lived at North 5, 26 Down, but never knew they were Fallanassi. (SOL)

Foless Crossroads
this intersection of hyperspace shipping lanes is located near the planet Darepp. (SOL)

Followers of Palawa
this group of hermits were highly revered on their homeworld of Bunduki. They were also masters of the martial art known as *teras kasi*. (SESB)

Folna
this New Republic picket ship accompanied the warship *Vanguard* into system ILC-905, during the Black Fleet Crisis. It was under the command of Colonel Foag, who served under Commodore Brand. (TT)

Folor
one of Commenor's moons, its location in the Commenor System allowed it close access to the Corellian spacelanes. The Alliance had a base there, nestled in the abandoned mines that tunneled through it. Later, following the Battle of Endor, the New Republic used it as a starfighter training facility. It was on Folor that the X-Wing Rogue Squadron was "reborn," thanks to the work done by Admiral Ackbar and Wedge Antilles. The Republic also maintained a false beacon on the other side of the planet, along with a complete mock-up of a base, to throw off attackers and allow an evacuation in case of attack. This false set of beacons was discovered by Gara Petothel, using Morrt droid data, and Apwar Trigit thought he had the base dead to rights. However, when they arrived at Folor, they discovered that the "base" was simply a barren ice plain. (XWN, WS)

Fonada
this former Imperial Admiral established his own small fleet after the Battle of Endor, and became one of the first of the renegade warlords. (HR)

Fond Memory
this *Lambda*-class shuttle was operated by Elegos A'kla, during his tenure as a Senator to the New Republic. Elegos used it to travel to Dubrillion with Leia Organa Solo, to investigate the state of the Yuuzhan Vong invasion of the galaxy. (DTO)

Fondine, Slish
this entrepreneur created the first of Umgul City's blobstacle courses in a collapsed sinkhole just outside the city. His designs became a model for future courses. He also owned a blob stable, and regularly raced his blobs in the city. Fondine discovered Lando Calrissian in his stables, shortly after Lando arrived on Umgul to locate Dack. Lando had discovered that Dack was impregnating the blobs with micro-stimulators to improve their performace, and revealed this information to Fondine. (JS, JASB)

Fondine Raceways
this blobstacle source, located on the fringe of Umgul City, was built by Slish Fondine. The course never closes, with racing and waging continuing throughout the night and day. (JASB)

Fondor
a planet located in the Mid Rim Territories, Fondor is famous for its shipyards and its military importance. It is located a short distance from a number of trade routes which run from the Core, the Colonies, and the Mid-Rim out to the Outer Rim. The droid Bollux was first activated there, during the days of the Old Republic. After the Empire took control of the shipyards, the Super-class Star Destroyer *Executor* was built there. Fondor was later liberated from Imperial control and used by the New Republic. Six moons orbited Fondor, all of which were mined for raw ores and materials. Over time, the moons were slowly eroded by mining. During the Yuuzhan Vong invasion of the galaxy, the alien invaders attacked Fondor and its shipyards used suicide bombing runs. Squadrons of coralskippers flung themselves at the orbital facilities, causing untold damage. (HSE, CSW, VM, SWAJ, JE)

Fondor City
this was the capital city of the planet Fondor. (JE)

Fondurant
this planet was the site of a New Republic prison facility. (HT)

Fonterrat
this alien scavenger had located the Empire's storehouse of plagues, and was able to secure a sample of the Emperor's Plague. He sold the sample to Nolaa Tarkona, who had Fonterrat's payment tainted with the plague in order to test its effectiveness. Fonterrat didn't directly sell her the location of the storehouse, though. He provided this to Bornan Thul, who later disappeared with the datadisk. Fonterrat himself fled Tarkona to the planet Gammalin, where he began spending his tainted credits. When the human population started dying because of the plague, and discovered that Fonterrat was the source, they locked him in jail. He languished there, and eventually died when his human captors all died of the plague. (TEP)

Fontin, Kare
this elderly man was a former Old Republic Senator. He was well over 100 years of age when the New Order was implemented, and while his body began failing, his mind was still quick and sharp. He used his wits to avoid succumbing to Imperial pressure, and eventually became a diplomat for the New Republic. (GMH)

Foo-twitter
a device which is used on Chad III to lure the wystoh away from an area. Callista's family used them to help repair their floating ships, keeping the wystoh away while they swam in the waters. (COJ)

Food Synthesizer
any device which is used to create consumables from certain raw materials. They can be programmed to create almost any dish, thus making them compatible with many different alien tastes. The raw material used to create the food consists of certain starches, sugars, carbohydrates, and proteins. They can be built for residences, large restaurants, and starships. (WEG, DA)

Food-kin
this was the name used by the Priapulin to describe those offspring which were created as a foodsource for an adult. Food-kin were small, crab-like creatures which scuttled about, never leaving the vicinity of their adult. They were fairly intelligent, and often felt a sense of pride in the fact that they were the Priapulin's food. Like the other offpsring produced by the adult, the food-kin lived to serve their parent, and were even proud to be eaten. Once consumed, the eggs of the food-kin are incubated inside the adult Priapulin, continuing their lines as future partners with the Priapulin. (RP)

Foodtester
any device which is used to detect the presence of poisons in consumables. (CS)

Fools' Gold
this large ship - measuring almost a kilometer in length - was part of a two-ship convoy that was bringing a shipment of gems to the Chikarri, in the planet Plagen. The gems were from the Klatooinan Trade Guild, as payment for the right to establish a trading post on Plagen. Both ships were built for the sole purpose of transporting precious cargoes, and their cargo bays were actually huge vaults equipped with the best inertial dampers credits could buy. The hulls were reinforced in order to survive any attack, and the fuel cells were capable of propelling the ships for several centuries. The *Fool's Gold* was lost in the Karbonni Asteroid Belt when it was forced out og hyperspace by a rogue asteroid, and it was not seen for several centuries until its existence was discovered by a Chikarri historian, some years after the Battle of Endor. Chiakrri law stated that the ship was the property of whoever found it first, and a race to locate the ship ended when a group of explorers outraced Bruce Mercy and his pirates to it. (TSK)

For the Love of Beau TIE
a song written and played by the band The Emperor's New Clothes. It was first released on the compilation *Artistic Integrity*. (GG9)

For the Want of an Empire
Jaalib Brandl was portraying the tragic hero of this play, a Jedi Knight consumed with the desire to kill his best friend and companion, on the planet Iscera when he was sought out by Fable Astin. Jaalib went underground shortly after the performance, and reappeared several years later on Garos IV. (SWJ8, SWJ12)

Forad Party
an Esselian political party known for its tolerance of non-human races during the reign of Emperor Palpatine. (SWJ8)

Forak
this is the capital city of the planet Dosha. (SWAJ)

Forb Basic
an input language used by Blue Max. (HSE)

Forbes
manufacturers of anti-radar defense units. (MMY)

Forbidden
a Lambda-class shuttle stolen by the New Republic, the *Forbidden* was used by the training center of Folor. It later was part of the assault fleet sent to the planet Borleais. It was piloted by Tycho Celchu; due to his questionable status within the New Republic, the *Forbidden*'s weapons systems were removed. The *Forbidden* was later used to ferry criminals from Kessel to its moon, when the Rogues negotiated the release of Zekka Thyne. (XWN, WG)

Forbidden Fortress of the Gorax, The
a huge stone tower built by the Gorax near the Desert of Salma on Endor. It is a tall, rocky spire whose entrance is hidden in the tumble of rocks at its base. (EA)

Forbidden Gardens of Nuswatta
Jabba the Hutt once witnessed them, despite their being forbidden. (JTH)

Force-7
a code phrase sued by Lando Calrissian on Cloud City to indicate that it was time to fight back against the Imperials occupying the city. (ESBN)

Force, The
an energy that occurs naturally in the galaxy, it springs from all forms of life. It has two "sides," a good side and a Dark Side, although this is a great oversimplification of the Force's existence. It has many sides, including a living element and a unifying element, and it binds all things together in a great web of existence. The Jedi Knights discovered that the Force was accessible to all living beings through the presence of midi-chlorians in their cells. The more midi-chlorians that inhabited a being's cells, the more the being was able to contact the Force. However, a high concentration of midi-chlorians did not guarantee a being control of the Force. Only through intense study and dedicated training could a being become proficient in harnessing the power of The Force. The Jedi Council discovered that younger beings had an easier time of learning the techniques required to touch and control the Force, and eventually developed a system that actively sought out and identified beings with high midi-chlorian counts at their birth. With, or sometimes without, the permission of the parents, the Jedi took children no more than one year old away for training. Children and older beings, who had already established a set pattern of mental and physical usage, often were unable to complete the necessary training, and were deemed too wasteful of Jedi resources. The Jedi Knights have historically been the most powerful users of The Force, having trained with and learned the three basic techniques: control (the manipulation of one's internal Force strength), sense (detection of the Force in the external world), and alter (manipulation of matter with the Force). These techniques, used by themselves or in combination, allow the Jedi to perform many different activities with the Force. (SW, HTSB, TPM)

Force Cage
this was a portable force field generator which produced a cell-sized enclosure to lock up a criminal or target. It attached to a collapsible frame made from bi-state memory plastic, and was used by law enforcement agencies across the galaxy. (GG10)

Force cylinder
a device which allows life forms to transfer from one ship to another through space, without actually linking the ships together physically. (HTTE)

Force Demon
this race of evil creatures once ruled the galaxy. (CSWDW)

Force Detector
a device developed by Emperor Palpatine, it uses two unique sheet-crystal paddles and a control pack to determine whether or not a person is Force-sensitive. If the person has some sensitivity to the Force, a bluish aura is displayed around them when the detector is activated. The strength of the aura has come correlation to the amount of Force sensitivity the person has. Anyone without Force sensitivity does not register the blue aura. (JS)

Force Fence
a fence used to enclose prison grounds, it carries some sort or repulsion and/or shock field to deter the prisoners from escaping. (LCM)

Force Lightning
a corruption of The Force which manifests itself in blue lightning, which can be directed at an opponent. Many Dark Jedi use this, while the Light Side Jedi do not. (ROTJ, TB)

Force pike
a older weapon, much like a long staff with a vibroblade at the end. See electro-jabber. (CPL)

Force Sabaac
an ancient variation of Sabacc, in which the cards are not randomized, but the players must declare their hand to be light or dark, based on the cards dealt to him. The strongest light or dark hand wins, provided that the overall lightness or darkness (based on all the hands in play) is in their favor. A lone dark hand against all light hands is almost always a loser. (CPL)

Force Scream
once called "a wave of hatred, amplified and fueled by the Dark Side," this Sith power allowed the wielder to smash through mental and physical defenses with ease. (TOJC)

Force Sensitivity
a trait in some individuals which allows them to be more attuned to the Force than others. (SME, WEG)

Force Shackles
very effective, very expensive restraining devices which use alloy cuff bands to hold a captive. The bands have miniature tractor beams placed on them. These tractor beams grasp the opposing cuff band and keep it locked in place. The tightness of the cuff can be modified by varying the intensity of the tractor beams. (LCF)

Force Storm
a tornado of energy created by a disturbance in The Force, these are very hard to control. (DE1, CPL)

Force Two Armada
this classification of fleet strength indicates a large-scale assault grouping. (SOL)

Force whip
a whip-like device which discharges energy bursts when it contacts an opponent (COTF)

Force-eaters
see Stennes Shifter. (SWJ12)

ForceFlow
this was the pseudonym used by a computer slicer who often made contact with Tash Arranda. ForceFlow often wrote stories of the Jedi Knights and posted them on the Imperial HoloNet, but never managed to get caught. These stories attracted Tash, and the two became friends. ForceFlow often provided Tash with inside information on the Empire, helping her to be aware of possible dangers in her travels with Mammon Hoole. After the Arranda children and Hoole arrived on Nespis VIII, ForceFlow seemed to help Tash understand what was happening. However, it was later revealed that ForceFlow was actually Borborygmus Gog, who had been hoping to lure the Arrandas and Hoole into a trap on Nespis VIII, in order to test out his Essence Stealer. (GOF1, GOF2, GOF5)

Fordon System
the Quarren pirate Jerresk was once spotted in this star system, shortly after the Battle of Endor. (WBC)

Foreign Intruder Defense Organism
FIDO for short, this is a defensive system set up by Luke and Ackbar on Anoth. It is a multi-tentacled cyborg beast with plasteel claws, modeled after Calamarian krakana. *This was a reference to the* Star Wars *Echo on FIDONet by Kevin Anderson.* (COTF)

Foresight
this New Republic surveyor ship was destroyed when it tried to recover parts from an abandoned Imperial cruiser. The cruiser's automatic firing sensors were still active, despite the damage it had taken, and fired on the *Foresight*, causing it to explode. (BTS)

Forest Father
according to the Ewoks, the Forest Father is the primary caretaker of the forests, having been given that due by the Great Spirit of the Forest. (AT)

Forest Honey
this is a form of honey created by the Wookiees. (RD)

Forest Moon of Endor
the life-supporting satellite of the gas giant Endor, found in the Moddell Sector, this second moon has a widely-varied, temperate climate. (No planet is seen in *Star Wars: Return of the Jedi*, and the *Star Wars: Return of the Jedi* novelization talks of the planet being destroyed eons ago. However, the *Ewoks* films definitely show a clouded world around which the moon orbits, and *The Truce at Bakura* mentions a dead planet. *The Adventures of Teebo* describes Endor as a planet. The Bounty Hunters: Aurra Sing says that the Forest Moon is sometimes simply referred to as Endor.) Due to the out-of-the-way location of the planet Endor, its Forest Moon has become something of a desert island in space. Its breathable atmosphere allows nearly any race to land there, in the event their ship gets in trouble while off the normal hyperspace routes. As its name indicated, forests abound on the moon, broken here and there by rocky wastes and small deserts. The moon's low gravity allows the trees to grow to incredible heights. It is the home of many unique species, including the Ewoks and the Marauders. The Empire discovered the out-of-the-way moon, and used it as a construction sight for the

second Death Star. The Empire placed a shield generator on the moon to help guard the battle station during its construction; thus, Endor became known as the Sanctuary Moon. Other sources have described a vast wealth of ores on the moon, which were mined by the Empire. These mining operations were significantly reduced when the New Republic was formed. The moon has a 18-hour day, and rotates around the sun in about 402 standard days. (ROTJ, DFRSB, EA, BFE, TB, DA, AT, ISU, BHAS)

Forest of Faithfulness
this low forested area of the planet Ylesia is located near the Flowered Plains, just outside of Colony One. (TPS)

Forethought
this continent, one of two on the planet Ropagi II, is located on the planet's western hemisphere. Like its counterpart, Afterthought, the continent is amazingly flat, and covered with huge expanses of grassy plains broken by urban centers. Those native Ropagu who turn their minds to the future of their planet live on this continent. (TSK)

Forge, Inyri
Lujayne Forge's sister, Inyri was remarkably similar to Lujayne in appearance. She had just as much promise as Lujayne did, but felt that she never got her parents' support in anything. She rebelled, and joined up with Zekka Thyne while he was imprisoned on Kessel. She dyed a forelock of her hair blue, to match the patches on Thyne's skin, and became his lover and his spice cutter. In this capacity, Inyri was responsible for dosing the spice that Thyne was able smuggle into consumable portions. When the Rogue Squadron negotiated with Moruth Doole for the release of Thyne, Inyri went along with him, rather than returning to her parents. She later realized that Thyne was never going to give her the respect she so desperately wanted, and she shot him when he tried to expose the Rogues on Coruscant. Inyri remained with the squadron for many years, becoming one of the group's primary leaders. Gavin Darklighter, upon assuming command of the Squadron, named Inyri his second-in-command, and Inyri took up the position of Rogue Five. (WG, DTO)

Forge, Kassar
Lujayne's father, Kassar originally came to Kessel in an effort to try and reform the criminals there. He voluntarily remained on the moon following the Battle of Endor, believing that he still could make a difference in the lives of the criminals. (WG)

Forge, Lujayne
a native of Kessel, she was a member of Wedge Antilles' Rogue Squadron. Her father was an Old Republic corrections officer who went to Kessel to teach inmates how to better re-integrate back into society upon their release. There, he met and fell in love with Lujayne's mother, an inmate at the time. Together they got married and had a number of children. They remained on Kessel when Lujayne left to join the New Republic. She felt that Corran Horn held this against her, since he was part of a Security team that toured Kessel. Forge was killed on Talasea, when Kirtan Loor's troops infiltrated the Rogues' base there. She never awakened when the stormtroopers entered the compound, and was shot in her sleep. (XWN)

Forge, Myda
Myda was the wife of Kassar Forge, and the mother of Lujayne and Inyri. She stayed by her husband's side, teaching the criminals imprisoned at Kessel how to reform themselves. She would not have chosen Kessel as a place to live, but her love for her husband kept her there. (WG)

Forger
this Imperial-class Star Destroyer suppressed rebellious activity on Gra Ploven during the reign of Emperor Palpatine. It's commander was Davith Sconn, who - under orders from Moff Dureya - fired multiple turbolaser batteries into the planet's water supplies, creating super-hot steam which boiled the native Ploven alive. (SOL)

Forging
this was the process by which the seeds of the boras tree of Zonama Sekot were split open by lightning and charged with energy. From this point, the seeds were annealed into new boras trees. The development of Sekotan starships mimicked this process, as seed-partners were allowed to grow before they were filled with energy and modified into seed-disks. (RP)

Forgofshar Desert
a desert located on Carida, it was used to acclimate Imperial inductees to harsh climates. (TME)

Fori, Vett
a short, tough-looking woman who was tge chief supervisor of mining operations on Oseon 2795 when Lando Calrissian stopped there. Her disarming smile often caught men offguard, as did her propensity to smoke a cigar. (LCM)

Form-chair
this generic term refers to any chair which molds itself to the user's body contours. (RD)

Forma
this tall, bald-headed, dark-skinned man was a Captain with the Mining Guild, which rose to power in the wake of the deaths of Grand Admiral Thrawn and Emperor Palpatine's clones. He was in command of the mining ship *Draisini*, and was dispatched to negotiate a deal between the Guild and representatives of the Empire and the New Republic. Forma forced the will of the Guild on both parties, then left the negotiations. At the conclusion of the negotiations, Forma picked up a secret cargo along with the usual load of ores. Shortly after leaving, the *Draisini* was attacked by pirates led by Sol Mon. They were working for Grappa the Hutt, and secured the ship and took Forma into custody. He was tortured and bled of information, then given to the Zanzibar for one of their ceremonies. Forma was eventually killed by the Zanzibar. (CE2)

Formayj
this ancient Yao smuggler made a living in Esau's Ridge, on Tholatin, brokering information. Over the centuries, he had developed an intricate network of informants to supply accurate data. In addition, Formayj had an excellent memory, and never forgot good information. He was able to provide Chewbacca with several valuable documents during the Black Fleet Crisis, including a map of the Koornacht Cluster, an Imperial autopsy report on three Yevetha, transmissions from a New Republic patrol drone operating in the Koornacht near Wakiza, and the shield and sensor codes for several of the Imperial warships under Yevethan control. (TT)

Formex
a surfacing material used on spaceport landing pads and on roads. (HSE, HSL)

Forn
this is the sixth symbol in the Aurebesh script, and represents the Basic letter "f". (SWM)

Forna Tutha Star Probe
this archaeological relic was discovered by a scientist named Bartleton. Unfortunately for Bartelton, one member of his team inadvertently triggered a fire inside the probe, destroying it before he could recover it for further inspection. (TT)

Fornax
a planet famous for the five rings of solar prominence which encircle it, called the Five Fire Rings of Fornax. (SWN)

Forno, Jace
a female Corellian pilot working for Olag Greck, she pilots his personal shuttle. She is very thin and gaunt, with a patch over her right eye and a strip of jet-black hair cut down the center of her head. She is called upon to help Greck overtake the ship stolen by IG-88. The Phlutdroid uses a nearby asteroid to shake the pursuit. Forno later became Movo Brattakin's chief of security on Nar Shaddaa, where she destroyed Unit Zed and blasted C-3PO's leg off while capturing the droids. (DRO)

Fornow
this planet was annexed by the Epicanthix people. (SESB)

Forntarch
this carnivirous rodent was native to the swamps of Gorsh. They hid in the trees and attacked their prey by leaping in packs from their branches. The flesh of this creature is considered a delicacy, but they are too dangerous to have in the kitchen. (POC, PG1)

Forshul
this alien race, characterized by its blue-green hair and long, thin face, is native to the 87 inhabited worlds of the Yminis Sector. (SOP)

Forshuliri
this is the traditional name given to the collective Forshul race. (SOP)

Fort Divin
this was the only starport on the planet Ord Antalaha. It was named for Lieutenant Divin, the first commander of the Old Republic ordnance depot on the planet. (PP)

Fort Tusken
this was the second settlement founded on Tatooine. Situated on the northern edge of the Jundland Wastes, it survived until a group of Sandpeople attacked it. It was abandoned afterwards, and the Sandpeople were given the nickname of Tusken Raiders because of the attack. (GG7, SWTJ)

Fortay
this is one of Gacerian's moons. It orbits the planet in the same path as Tempay, and is situated in that orbit 180 degrees apart from Tempay. Both moons are tide-locked, thus, the same faces of both moons are always visible. Fortay and Tempay orbit Gacerian once every 37.5 days. (PG2)

Fortress Baarlos
this huge citadel is located on the remote world of Pochi. It is believed to be over 10,000 years old, and has withstood the effects of time and environment. The original builders of the fortress are unknown, but the citadel was later modified for use by Faarl the Conquerer as his base of operations. (WBC)

Fortress Keremark
this ancient fortress was built on the planet Risban, as a way to protect and defend the river town of Keremark. Over the years, it was rebuilt and fortified, until the rise of the New Order brought an Imperial garrison to Risban. The natives were opposed to Imperial rule, and used the Fortress as a base of operations to fight back against the Empire. (HAS)

Fortress of Hijarna, The
a crumbing building that was once the major center of the planet Hijarna's activities. (TLC)

Fortress of Tawmtoom, The
the base of operations for the Tawntoom governor Koong, in the Roon System. It was built on an active volcano, and the molten lava underneath it helps provide a power source. (DCAR)

Fortress-7
a low-cost, electronic deadbolt system used to lock doors. (TTSB)

Fortune
a Commander with the Alliance, he was working with Tuz to obtain Imperial technology. (XW)

Forvish ale
an interstellar brew (HTTE)

Forward Gun Pod
a concealed blaster emplacement on a starship, often linked to the ship's anti-intruder system. (ESBR)

Forward Tech Station
a starship's secondary bridge, the forward tech station is also the set of console and access points to many of the ship's systems. (HSE)

Fosh
this avian species of bipeds was distinguished by their reverse-jointed legs and their piebald coloration. Their civilization was quite small, and never grew to proportions which would allow it to advance at the same pace as humans and other humanoids. Thus, they spent much of their time concealing themselves from public view. (HT)

Foss
an organic-looking ship. (BTS)

Fossyr, Irin
this was Iella Wessiri's alias while she was living on Coruscant, hidden beneath Kirtan Loor's nose. Irin was a representative of the Rohair Biochemical Clinic on Coruscant. She was the doctor who was sent to meet Antar Roat and his friend, Parin Dodt. (WG)

Fost, Zeth
Kyp Durron traveled under this alias after he was re-admitted to the Jedi praxeum on Yavin 4, following the destruction of the Carida System. This name was in honor of his brother, Zeth Durron, who was killed when Kyp tried to rescue him from Carida. Fost traveled to the backwater world of Prishardia to investigate the mysterious Jedi who was helping the villagers there, only to discover it was the conwoman, Ghitsa Dogder. (TFNR)

Foster Agent
the nickname given to any of the various Alliance operatives who would retrieve downed Alliance fighter pilots and return them safely to the Alliance. (GG9)

Fouc, Mandus
this tall, handsome Imperial Customs agent was the Captain of the customs ship *Impounder*. He was the youngest of the Customs Captain to patrol the Kalinda System, and took a prominent role in the Empire’s bid to take control of the system some years after the Battle of Endor. His achievements in his early years with Imperial Customs earned him the notice of the regular Imperial Navy, and he was able to be transferred to a command in the Navy whent he Battle of Endor occurred. In the tumult that followed the death of the Emperor, Fouc’s transfer never got processed. (TSK)

Foundation Creed, The
this set of statutes and by-laws governed the actions of the Salaktori Hunters Guild. (GG10)

Founder
this scout ship belonged to the New Republic Scout Service. (GG8)

Founder's Contract
this Cloud City agreement keeps personal information about its administrators under tight security. No level of inquiry and release it. (SOL)

Fountain of Light
a unique sculpture found at the rear of the Bazaar deck on the *Kuari Princess*. (RM)

Fountain of the Ancients
this unique, natural phenomenon is located in the center of the Derelkoos Desert, on Klatooine. In a bowl-shaped depression, liquid wintrium seeps from the desert sand and begins to crystallize. As it solidifies over several millenia, the wintrium forms wonderful shapes and patterns, continually expanding and growing. Because of its hardness, the Fountain's shape can be altered only by powerful weaponry, and has stood untouched for as long as the Klatooinan race can remember. The Fountain's continually growth, increasing strength, and tenacity have instilled similar values in the Klatooinan people. It also has certain religious connotations to them. (GG12)

Fountain of the Hutt Ancients
this bastardized name for the Fountain of the Ancients was developed by the Hutts who had signed the Klatooinans into perpetual

indenture. The tried to generate more respect and admiration for themselves by modifying the name of one of the Klatooinans most revered and symbolic natural landmarks. (GG12)

Fountain Palace
located on the planet Hapes, this magnificent building was the seat of the government of the Hapes Consortium. It was also the official residence of the Hapan royal family. (LO, JE)

Four Dimensions
a song written and played by the band Red Shift Limit. It was first released as part of the compilation entitled *Limited Warfare*, and has been banned by the Imperial Board of Culture. (GG9)

Four-Den, Halka
a member of the Old Republic's research section, her expertice was in scientific expeditions to new and uncharted planets. She'd worked her way up through the ranks, eventually obtaining her first command assignment, leading an expedition to Dagobah. She recorded copious notes and images in her logs, but her entire team was lost over the period of their exploration. Many died from the hostile plant and animal life of Dagobah. Halka's exact death is not recorded. Her logs were discovered during a New Republic deep search of Imperial databases, where they had lain untouched during Palpatine's reign as Emperor. (ISU)

Fourth Attack Squadron
this group of Imperial *Victory*-class Star Destroyers was destroyed by Alliance starfighters at the Battle of Denab. The Alliance pilots realized that the *Victory*-class ship was fairly slow, and found that it could concentrate all firepower on a single ship and destroy it before it could escape. The Fourth Attack Squadron fought bravely, but in the end the Alliance's tactics took out the entire squadron. (SWR)

Fourth Battle Group
this New Republic Navy warship defensive grouping was not involved with the initial stages of the battle against the Yevetha, but eventually sent ships to blockade the planet Nanta-Ri. (SOL)

Fox Beer
a malted beverage created in the Outer Rim. (GG9)

Foxcatch
this starship belonged to the bounty hunter Jodo Kast. (MTS)

Fozbeer
an inebriating Outer Rim beer favored by Rars Lefken. (SWSB, GG9)

Fozec
this large, dark-skinned human worked for the Imperial Security Bureau, keeping tabs on Jabba the Hutt's operations. He infiltrated Jabba's Tatooine palace after hiring on as a guard. His ambition was to leave Imperial service and take up a position in the criminal underworld. (CCG7)

Fpi Assassins
this group of assassins was distinguished by their trademark daggers. (AIR)

FR-231
this was Denel Moonrunner's identification number, after he was conscripted into the Imperial Army after the Empire subjugated Rhamalai. The 'F' indicated that he was part of the first group of conscripts, while the 'R' represented Rhamalai. He was the 231st male conscripted. (SWJ13)

Fraal
this canine creature was part of Nevo's gang. Resembling a half-man, half-dog being, Fraal was the gang's tracker. His sensitive nose could track the smallest scent. Fraal detected Boba Fett on Star Station 12, but not before the bounty hunter could escape. Nevo ordered Fraal to follow, but the dog-beast balked several times before being prodded along. Once they reached Maryx Minor, Fraal picked up Fett's scent again, but Nevo and his gang were killed when they tried to apprehend the bounty hunter. Fraal tried to run, but Fett used a heat-seeking missile to destroy him. (EOE)

Fraca
this ore, mined on the planet Varn, is found in web-like veins under the planet's oceans. It is often found atop formations of tertian. (VOF)

Fracca
this starship owner plied the spacelanes with the *Rode to Ruin*, and was based out of Orron III. (SOL)

Frack
a swear word (SOL)

Fractal Heresy
this religious upheaval forced a huge number of Givins to re-evaluate their beliefs. Those who believed in the transfinite mathematics of hyperspace had their belief systems shattered by the event, and many resigned their priesthoods to search out a truer faith. (PP)

Frag
a swear word (GOF7)

Fragmentation Grenade
a form of grenade that exploded into a wide pattern of sharp-edged fragments when detonated. (FOP)

Fraidee-frog
this Gungan nonsense word was used to describe a being who was scared for no reason. (E1A11)

Fraii Wys
this sentient species was thought to be extinct. All records of their extinction were at least 9,000 years old when they suddenly reappeared and began to flourish in certain parts of the galaxy. (TT)

Framesk Yagen
this planet, a world of barren, rocky wastes, is the fourth planet in the Bovo Yagen system. It was named for one of Bovo Yagen's sons. It was orbitted by a single moon. (CTD)

Framjan Spathen
this musical artist was popular during the early years of the New Republic. (POT)

Frammel
this New Republic Senator served on the Defense Council during the Yevethan Purge. (SOL)

Frane
this Rutanian was the King of his people some twelve years before the Battle of Naboo. Frane's family had led the Rutanian people for one hundred years by this time. A short-tempered and vindicative ruler, Frane considered himself the best hunter on the planet, and became angry if he didn't maintain his stature. However, Frane was also a sensitive man who would break into deep fits of sobbing. When his first-born son, Leed, refused to return to Rutan on his sixteenth birthday, Frane accused the Senali government of holding the boy against his will. The Jedi Knights were asked to mediate the dispute, in an effort to avoid another civil war. Frane also planned to imprison Meenon's daughter, Yaana, if he was not allowed to speak to Leed. The Jedi discovered that Leed wanted to remain on Senali, and had offered his brother Taroon the chance to rule in his place. Frane's short temper initially blinded him to the possibility of Taroon being a good leader, but in the end Taroon proved himself worthy of Frane's notice. Frane agreed to allow Leed to remain on Senali, as the first ambassador for both worlds, and he took Taroon as his heir. Frane even proposed that Taroon marry Drenna to help solidify the new-found peace between Rutan and Senali. (SP)

Franco
this man served the Alliance as a Captain in the armed forces, and worked for General Corros. (SWJ1)

Frang Colgter
the Azbrian who married Condren Foreck before Lando Calrissian could meet her. (AC)

Frasium
this was a relatively rare, natural ore, which was used in a number of modern alloys. (PP)

Fratillio, Mugsy
this small-time criminal and conman was one of the chief rivals of Kron Thon. (GMS)

Frazier
the Alliance Corvette which was to deliver war materiel to the *Sidral II*. (XW)

Freatt, Oro
this minor crimelord ran the planet Shownar. He is a shrewd, although minor, figure, and has discovered the proper methods for lining Imperial coffers with just enough credits to keep them out of his affairs. (GG9)

Freda
1) this is the primary planet in the Freda System. (SWJ9)
2) the name of the primary race inhabiting the planet Freda, these beings were locked in a cold war with their neighbors, the Jante, until the Freda militia launched offensives against Jante holdings in the Rettna System. The Freda were successful in capturing Hamner Heavy Ores plants, as well as Jante Materials Corporation facilities in orbit around Rett II. This prompted Imperial Moff Haveland to order a cease-fire, and peace talks were initiated. The Freda President Rolf Petruma withdrew from the talks, claiming that they were becoming stagnant and worthless. (SWJ9)

Fredja
this Imperial stormtrooper Captain served at the Maw Installation. He was continually caught between Admiral Daala (who was his Commanding Officer) and Tol Sivron (the Director of the Maw installation). He disliked Sivron, and was forced to put the Twi'lek back

into his place in the command structure several times. Fredja was killed in the destruction of the Maw by Imperial and New Republic forces. (JASB)

Free Access Grill
this establishment, located in the city of Grig, was the only such business to serve non-human individuals without reporach. It is one of the cleanest, best-run businesses in Grig, and was run by four-armed alien known as Tikiman. (TA)

Free Lance
this Nebulon-B frigate was turned into a pirate ship by Urias Xhaxin, during the last years of the New Order. Xhaxin purchased the ship from a Hutt arms dealer for 100 grams of hollinium hyperbaride, a two-carat Rainbow Gem, and a cannister of glitterstim. During this time, he worked as a privateer, and the *Free Lance* was known for the blazing claw insignia it wore on the forward section. The *Free Lance* was armed with ten turbolaser batteries, a pair of ion cannons, twelve laser cannons, and two tractor beam projectors. Xhaxin and the *Free Lance* were employed by the Alliance under Ral'Rai Muvunc's plan to use pirates and privateers to harass Imperial convoys and obtain much-needed supplies. After the Battle of Endor, Xhaxin and the *Free Lance* continued to work for the New Republic, picking off Imperial convoys. However, he found that his targets grew more and more sparse as the Empire dwindled and became the Imperial Remnant. The ship was severely damaged while making a run near Bastion, when it encountered a Yuuzhan Vong warship. The Vong pummeled the *Free Lance*, but Xhaxin's crew was able to make a blind jump into hyperspace and escape. (DTO, PP)

Free Trade Zone
this area of the galaxy was, at one time, untouched by the government of the Old Republic. It was set aside for, and managed by, the Trade Federation under a franchise that gave them control of the zone. The Federation was able to set its own tariffs and mark its own trade routes without interference from the Old Republic. This changed when the Senate voted to impose taxation upon these trade routes, forcing the Trade Federation to blockade the small planet of Naboo in protest. (IG1)

Free Trader Worlds
this loose alliance of planets was ruled by anarchy at best. The planetary governments held little power, and rewarded the rich and powerful for their minimal contributions to the rest of society. Very little is actually free on these worlds, especially to offworlders. Businessbeings from Free Trader Worlds are often referred to as "thieves with business cards." (SOL)

Free Trader's Guide to the Planets
this database of planetary information was compiled by the Lantilian Spacers Brotherhood for the use of its members. The basic service was free, and there were additional features and information that could be purchased for a small fee, such as the Trader's Gamble. No guarantee was made as to the accuracy of the information, since much of it came from members in good standing with the Brotherhood. (SWJ10)

Free-Flight Dance Dome
an elegant bistro on Etti IV, where Han Solo goes to pay off Ploovo 2-for-1. (HSE)

Free-floating Fungal Fondue
this is a favored meal of the Ugor race. (SH)

Free-freighter
this was spacer's slang for any transport ship or freighter which was independently owned and operated. (SL)

Free-palm
a plant native to the Forest Moon of Endor. (ISU)

Freebird
Captain Stanz's starship. (BTS)

Freebooter
Devon Fuller's second starship, destroyed by the Empire near Ansarra. (GG9)

Freedom
this was the name given to the *Imperial*-II class Star Destroyer *Avarice*, after it was surrendered by its Captain, Sair Yonka, during the Bacta War. Yonka then led the ship into war during the Battle of Thyferra. The *Freedom* unleashed a hellish nova flare of proton torpedoes on the *Lusankya*, striking the first blow of the battle and severely damaging the larger ship. (BW)

Freedom I
the Alliance Lambda-class shuttle dispatched from the *DS* corvette group to carry Alliance personnel to their diplomatic rendezvous with the Sullustans. (XW)

Freedom Hall
this is the primary governmental building found in the capital city of Somin City, on the planet Seltos. (TSK)

Freedom of Speech
a song written and played by the band Deeply Religious. It was first released as part of the compilation *Deeply Religious*, and has been banned by the Imperial Board of Culture. (GG9)

Freedom of Sullust
this New Republic corvette was dispatched to stop an Invid raid on a spice transport near Kessel, and was nearly destroyed when the *Invidious* came to the assistance of Shala the Hutt. (IJ)

Freedom Strike Seltos
this New Republic operation involved the insertion of Republic agents into the populace of the planet Seltos. The native population, some years after the Battle of Endor, overthrew the ruling government, ousting pro-Imperial leaders in favor of a allegiance to the Republic. However, a number of current and former Imperial leaders tried to retake control. The Republic didn't want the natives of Seltos to feel that it was meddling in their affairs, but it also couldn't let the Empire regain control of the planet. The agents were secretly transported to the planet and infiltrated the city of Somin City, helping to remove Sinya Deboora and Lieutenant Hensworth from the political scene. (TSK)

Freedom Warriors
this special forces military unit supported the Jedi Knights of the Old Republic during resource-heavy operations. The ranks of the Freedom Warriors was open to all beings, with no requirement for Force-sensitivity. However, this unit was trained to act in concert with Jedi against even the most dangerous Sith opponents. (ROE)

Freedom's Fury
one of several ships sent by the New Republic to accompany Garm Bel Iblis, Booster Terrik, and the *Errant Venture* to Yaga Minor, in an attempt to steal a copy of the Caamas Document. (VOF)

Freedom's Sons
this group of insurgent patriots were active during the Clone Wars. They helped the Jedi Knights re-establish order in the Old Republic. Han Solo makes a reference to this group while talking to Rekkon on Orron III. (HSE, CSA, WS)

Freedon Nadd Uprisings
a series of revolts which occurred on Onderon prior to the Great Sith War. They were initiated by the followers of Freedon Nadd's Dark Side teachings, and furthered by the rise in Dark Side energies on the planet. The uprisings ended just after the death of the Onderonian King Ommin. (FNU)

Freeholders
the name used by the mercenaries and pirates of the planet Aquaris. They joined the Alliance to Restore the Republic following the Battle of Yavin. (CSW)

Freeland
this tract of land on the planet Eiattu was held by the People's Liberation Battalion before the planet's leadership was solidified by Plourr. (XWWP)

Freelies
this group of youths working in the underground of Vorzyd 5, trying to steal or coerce the gamblers there. They captured C-3PO when Luke Skywalker and Leia Organa tried to disrupt the flow of Imperial cash there, then later got invovled with Imperial troops trying to capture Luke and Leia. Many of their number were hurt or wounded in an Imperial ambush. (CSWEA)

Freen, Vin
this former Imperial Captain was in command of the supply ship *Ambitious* when it crashed into the B'knos mining colony. He wsa posthumuously recognized for his efforts to keep the colony safe by destroying his own ship, although the *Ambitious* managed to survive the deliberate sabotage and strike the colony anyway. (TBSB)

Freerunner
a combat assault vehicle (CAV) built by the Kelliak Arms and Armor Company, the Freerunner was armed with 1 or 2 rotating gun platforms on top and up to 2 sets of laser cannons. Measuring 14.6 meters in length, they are manned by 2 crewmen and can transport 2 troopers. (DFR, RASB, DFRSB)

Freerunner FM
this is a modified version of the basic Kelliak Freerunner. The weaponry is the primary update with the FM version, wiuth a pair of turret-mounted anti-vehicle laser cannons and a pair of anti-infantry blaster batteries. A third gunner is required to operate the weapons properly. (TTSB)

Freeworlds
this loose affiliation of planets is located in the Tapani Sector of the Colonies. They were on the fringes of the Sector, and struggled to throw off the yoke of control by the ancient houses of the Tapani Sector. The primary planets of the Freeworlds were Lamuir IV, Tallaan, Neona, Aleron, and Mrlsst, and the leaders and rulers of the Freeworlds were descendants of the ancient Houses of The Expanse. (EGP, PGT)

Freeworlds Common Navy
this was the primary military power of the Freeworlds Region of Tapani Sector, and was formed from the resources of the five primary planets of the Freeworlds. Its mission was to patrol the Shapani Bypass and maintain its freedom, supplementing the patrols of the Old Republic and the Empire while ensuring the free flow of bacta from Thyferra. (PGT)

Freeworlds Region
this area of Tapani Sector was located along the sector's borders. It was positioned along both the Shapani Bypass and the Giju Run, making it a transportation nexus for Tapani Sector. The Freeworlds Region gained power over the generations because all the ores from The Expanse had to pass through the Freeworlds Region. (PGT)

Freeze-floating Control
a starship component which uses computers to adjust the ship's maneuvering to counteract the effects of atmospheric turbulance. (SW)

Freg
this was a swear word. (GG11)

Frega
this Imperial navigation officer served on the *Tobay* under Captain Gegak. (TT)

Fregeni
this flesh of this creature is often roasted and sliced for sandwiches. (HR)

Fregon
the blood of this creature is used by Hutt chefs to create a sauce for mulblatt larvae. (RD)

Freight Droid
any huge droid used to load and unload cargo ships. These massive machines are equipped with motorized treads for locomotion, and have large claws and mandibles for manipulating large cargo bins. They also can have gravity-shift frames, to help them maneuver awkward bundles. (HSL)

Freighter
an large ship used to carry heavy cargo from one location to another. These ships, about 100 meters in length, employ two trapezoidal cargo pods connected to a central drive and cockpit. Rated at 16 MGLT, most freighters are unarmed, but are often well-shielded (120 SBD, with 30 RU hulls). (XW, TIE)

Freighter Bum
a common slang term for any cargo pilot or spacer. (HSR)

Frein, Jodar
this Alliance Lieutenant was placed in command of Sandwind Team shortly after the Battle of Hoth. (SSR)

FreiTek Incorporated
manufacturers of the New Republic's E-Wing fighter, FreiTek was formed by the engineers from Incom who defected to the Alliance during the Galactic Civil War. They wanted show their loyalty to the New Republic, and the E-Wing was their first design. Its success has allowed them to continue to create new designs for review by the New Republic military. (DESB, EGV)

Frekka
this New Republic Navy Lieutenant was in charge of training new pilots on simulators, during the years which followed the battle against Grand Admiral Thrawn. Frekka was in control of the simulations on which Plat Mallar trained. (TT)

Frekker
this small, weasel-like creature had a vicious temperment. They attacked in packs, ripping their prey to shreds with their fang-like teeth. The frekker has a hive-like mind, as evidenced by their concerted attacks. Gru'um Ropple once plotted to kill Jabba the Hutt by secretly bringing a swarm of frekkers into Jabba's palace on Tatooine, concealed within the shell of the droid Miramba. (JTH)

Freliq
this planet is the home of the lepusa. (COG)

Frella
this species of fish was harvested for its tasty flesh. Smugglers preferred to take cargoes of frella fish during their runs, as the small often overpower Customs agents. This meant that the Customs agents would only investigate the initial few crates in a smuggler's hold, leaving the deep - and more illegal - cargo crates alone. (PSG)

Freller, Jamson
this native of Esseles was the leader of the Esselian New Order Party, and opposed Hall President Ralle's sympathetic stance toward alien species. However, he hated the Alliance even more, and was in marginal support of Ralle's negotiations with the Guild of Offworlder Skilled Laborers during the Galactic Civil War. (SWJ8, SWJ9)

Fremond III
this planet was a hotbed of Alliance activity during the Galactic Civil War. (SWJ9)

Frenzied River clan
a clan of witches of the Light Side on Dathomir. (CPL)

Fresia
a planet. (RPG)

Fresiq
this native of the planet Andasala employed Gamorreans in his "protection" agency. (GG11)

Frewwil
this inhospitable planet was originally scouted by Barosa Warren for the Old Republic. It was controlled by the Empire during the Galactic Civil War. (AIR)

Frexton
this thin man was the chief scientist at the Corulag Academy's Science Services center when Yoda and Mace Windu tried to enroll Teela Panjarra as a Jedi trainee. Frexton refused to release the child, hoping to use her as a subject to help determine what makes a being Force-sensitive. Master Yoda feared Frexton would perform any number of unusually cruel experiments on the girl, and rushed to Corulag to rescue her. When the Academy was attacked by Bartokk assassins working for Groodo the Hutt, Frexton tried to flee with Teela, but was cornered by Yoda. The two were forced to fight through Bartokks and X10-D droids under their control, but safelyt escaped with Teela. (E1A4)

Freyrr
one of Chewbacca's second cousins, Freyrr was probably the best stalker and tracker in the family. It was Freyrr who sought out Chewbacca during Lumpawarrump's Test of Ascension, delivering the news that Han Solo had been captured by the Yevetha. Freyrr offered to accompany Lumpy during his test, but Chewie declined the offer. (RD, TT)

Frezhin
this creature was native to Thalassia. (GG11)

Frezhlix
this alien race developed a feud with the Sif'krie race shortly after the Battle of Endor. It was given new fire after it was revealed that the Bothans were involved in the destruction of Caamas, and the Sif'kries supported the Drashtine Initiative. The Frezhlix began blockading shipment of pommwomm plants, in order to economically cripple the Sif'krie. The New Republic acted to break the blockade, assisting with the liberation of the *Sycophant Jolly* and responding only after the Frezhlix commander opened fire. The Frezhlix twisted the facts to petition against the Republic in the Senate. (SOP)

FrictionGrip
this was the name of a substance that enhanced the ability of gloves, boots, and climbsuits to adhere to surfaces, allowing for easier ascents when climbing structures. (ROE)

Friends of Paran
this band of rebels was formed on Derilyn, and provided minimal support to supporters of the Alliance in Elrood Sector. They were the only resistance group which survived the Sixty Hour War. (OE)

Friendship Necklace
this was the offering given by the Enzeen to visitors of the planet D'vouran. It was a garland of flowers, and was a symbol of the Enzeen's welcome. However, like most things on the planet, it was merely a way to make visitors feel comfortable and to gain their confidence, so that the Enzeen could lure them to the Heart of D'vouran. There, they were consumed by the planet itself. (GOF1)

Friij News Services
this Hutt-sponsored news network was a clearing house of illegal information and data replication, controlled by the Tenloss Syndicate. It was based on the planet Friijillis. (GG11)

Friijillis
this planet is located in Dail Sector. (GG11)

Friizt
this Herglic owned the Triple Nova Casino, on the planet Baregado-Rae, during the height of the Galactic Civil War. Friizt was a good friend of A'jindre Skirgatov, and worked hard to help the Devaronian get re-elected as Provincial Governor. (ND)

Frija
this daughter of Imperial Governor Torlock was secretly plotting with Trolock's most trusted advisor, Admiral Droon, to execute her father and take control of the planet Corulag. Torlock suspected that the Alliance was a great threat, and had human replica droids created of himself and Frija. When Torlock learned that Frija and Droon had told Darth Vader that he was a traitor to the Empire, Torlock fled Corulag and activated the droids. The droid Torlock was captured by Droon and Frija and imprisoned, but their plan to execute Torlock was still in motion. Vader had sent Jix to execute Torlock, but he instead encountered the droid Frija. She was about to be destroyed by Droon's agents, but Jix rescued her and learned of the plots. Jix was eventually captured by Droon, but not before meeting the droid Torlock. Droon and Frija attempted to remove both of them by feeding them to the dragon snakes that live in the caves of Corulag, but they escaped and returned to confront Droon. In the midst of the struggle, Droon shot and killed the real Frija before being captured by Jix. Jix then took Droon and the two human replica droids to Coruscant. He allowed the droids to take a shuttle and flee Coruscant, and they decided to hide out on Hoth. The droid Frija encountered Luke Skywalker when he was forced to

land on the planet shortly after leaving the planet Aridus. The droid Torlock tried to kill Luke, but Frija's droid intervened, taking a blaster bolt meant for Luke. Frija was mortally wounded. Luke retailiated, slicing the father in two with his lightsaber. It was then that Luke discovered she and her father were droids. The droid Frija was unable to remain active as a result of the damage from the blaster bolt, and expired before Luke could save her. Luke then returned to the Alliance with the location of the planet. (CSW, SST)

Frim
this young child was the middle of Bedran Veb's three grandchildren. (TOJC)

Fringe Cake
this liquid-extract dessert is a Corellian favorite. (SWJ9)

Fringes, the
the farthest known reaches of the Unknown Regions, where Thrawn "met his match" and could not discern anything from a race's art. (HTTE)

Frink
a Corellia swear word. (TFE)

Frinka
the venom of this creature is often used by assassins and bounty hunters. The venom causes paralysis within minutes unless an antidote is administered. (TOD)

Frip
a swear word. (SESB)

Frodor, Erlick
a native of Demophon, Frodor joined the Academy and made a name for himself flying stormtrooper dropships. However, he was disgusted with the Empire's mandatory slaughter whenever battle was engaged, so he opted not to join the Imperial Armed Forced when his commission was over. He instead became a free trader, flying the *Flat Liner*. This was unprofitable in the Demophon System, and when a group of Alliance agents offered him a commission, he took it. He worked his way up in the ranks, and eventually became the commander of the Orflon base. (SN)

Froffli
a race whose unique hairstyles mark them throughout the galaxy. They are a hot-headed and vindictive race. During the early decades of the New Republic, the Froffli found themselves reduced in stature by the Bothans, who used their position of power within the Republic government to drive their own light-machinery industry and nearly wipe out that of the Froffli. (HTTE, SOP)

Frog-dog
a large, reptilian creature which resembles a squating dog, the frog-dog uses its sticky, whip-like tongue to snare its prey. Many races throughout the galaxy regard the frog-dog as a stupid creature, due to its appearance and its low stature. This is something the frog-dogs do little to rectify, as it serves their purposes quite well. They have made themselves available as spies to various agencies throughout the galaxy, including the Empire. (TJP)

Frohad Galactic Firearms
this weapons manufacturer produced some of the galaxy's most unusual weapons, including the Magna Caster-100. (ROE)

Fromm
a gang which operated on the planet Annoo during the early years of the Galactic Civil War. They controlled the weapons satellite *Trigon One* until Demma Moll and her band of freedom fighters destroyed it. (DCAR)

Frona Zeffla
this governmental functionary died at her desk, deep within the Imperial Palace on Coruscant. Because of the office's location within the Palace, her body wasn't discovered for more than a year. (TT)

Fronde's Airspeeders
this speeder rental company had twenty-two outlets scattered throughout Lola Curich and Lianna. In addition to speeder rentals, Fronde's also sells used speeders, and has a small repair shop. (ML)

Fronk's Fever
a bogus ailment Han Solo references when he leaves Ploovo 2-for-1 in the Free-Flight Dance Dome on Etti IV. (HSE)

Frontier Post
this was the name used by the New Republic Scout Service for any one of about 5,000 frontier worlds used as clearing houses on local system information. Most of the facilities on Frontier Posts were automated, and provided scouts working in remote areas of the galaxy with current information. These scouts could also receive new mission orders at Frontier Posts, as well as obtain a little rest and relaxation. (GG8)

Fronz, Jared
the immensely obese Imperial bureaucrat in charge of Byrne City on Demophon, Fronz was deathly afraid of bodily harm. He kept a loose hold on the city during its last days. (SN)

Frorral
a Wookiee, and a member of Page's Commandos. She was known as a wilderness fighter. (HTSB)

Frosch
a carnivorous reptilian alien found on the Forest Moon of Endor. (EGC)

Frost, Alum
one of the Empire's most skilled and loyal soldiers, Frost was among the top four members of the training facility on Yinchorr, in the same class as Carnor Jax and Kir Kanos. Emperor Palpatine ordered Frost and Jax to battle each other to the death, in an effort to prove their loyalty. Jax quickly dispatched Frost. (CE)

Frosty Sulphate
an alcoholic concotion created by Wuher. (TME)

Froz
a planet, and homeworld of the Frozian race, Froz had a lighter-than-standard gravity. It was once covered with grassy plains and deciduous forests, until the Empire decided to punish the Frozians for sympathizing with the Alliance. Large portions of the planet's surface were bombarded with turbolasers, destroying much of the native flora and fauna. (AC, AE)

Frozen Death Flightknife
this group of Adumari Blade-32 fighters served aboard the *Allegiance* during the defense of Adumar. (SOA)

Frozian
a race of humanoids from the planet Froz, Frozians have an extra joint in their arms and legs. This makes their motion very unusual to watch. They evolved from a species of prairie lopers who lived by eating the fruit of tall trees. They are covered in fur, and have whiskers on their faces. They have no external ears, and large muzzles. Frozians have a tendency to stutter words or phrases while they are speaking Basic. They evolved in the relatively low gravity of Froz, and could live to be over 100 years old. Those Frozians who lived on higher-gravity worlds often found it difficult to adjust, and the average life expectancy of a Frozian living off their native world was about 20 years less than normal. During the height of the Galactic Civil War, the Frozians were accused by the Empire of harboring sympathy for the Alliance. To make an example out of them, the Empire blasted large sections of the surface of Froz with turbolaser fire, decimating a good portion of the Frozian populatio. (AC, AE)

Fruck
this Gamorrean was one of Ugmush's husbands, and was a weapons gunner on the *Zicreex*. (POT)

Fruit Bladders
appendages of the native Calamarian algae, these air-filled sacs keep the algae afloat. They are also a prime food source for much of Calamari's herbivorous sea life. (DA)

Fruit Fizz
a non-alcoholic drink favored by many of the New Republic's starfighter pilots. (IF)

FSCV
Loronar's Field-Secured Container Vessel, the FSCV always travels in pairs. The two ships face their ion engines in opposite directions, which places their Prexton doublefield generators opposite the engines. The two generators create a huge force bubble, which can be surrounded by a hyperspace field so that the pair can jump into lightspeed. The power required to generate the force bubble draws considerable power from the ion engines, leading to lengthy acceleration and deceleration distances. (ISB)

FSI-200
this was the model number of one of Sabrashi Bio-chemical Deterrants' Fear Sticks. (FOP)

Fud Sang
this unusual alien was considered a top-notch pod racer during the last years of the Old Republic. Fud Sang was unusual in that his head was also his body. His short arms and legs sprouted from the lower half of his skull, while two huge eyes bulged from the top. (RAC)

Fug
this form of fungus, which grew in abundance on the planet Gamorr, was used in the creation of many Gamorrean meals. (SWJ14)

Fugazzi
an Alliance Frigate operative during the Galactic Civil War. It was used to evacuate the personnal from Briggia following the Imperial attack there as part of Operation Strike Fear. (XW)

Fuge in K
this ancient, orchestral piece was composed by Mondegrene. It was an intellectual masterpiece, complex and grandiose, which was best heard when played by a full orchestra accompanied by thunder cannons and dual-spectrum light organ. (POT)

Fugo
Fandar's Chadra-Fan assistant, he was an extremely capable substitute for Fandar. (QE)

Fuguee
this individual was at one time the Administrator of Kline Colony, under Imperial rule. He was ousted in favor of Administrator Brago, primarily because Fuguee was too forgiving of offenses against the Empire. (SWJ10)

Fulcrum
this was the most sacred text of the Cosmic Balance religion, written during Bakura's early history by Dif Istuvi. Within the book, he claimed that “the weight of the universecould balance on one rightly-placed atom.” (TBSB)

Fulgin Cylinder
a long, convoluted tube. (POT)

Fulkes
this Cavrilhu pirate was one of several who patrolled the Kauron asteroid base, under the command of Control. Fulkes often worked with Grinner, and the two of them tried to hunt down Luke Skywalker when the Jedi infiltrated the base. (SOP)

Full-rig slave circuitry
automated spaceship control that allows droids and computers to fly the craft, rather than humans (DFR)

Full-Spectrum Transceiver
a sensor package that are often called Universal Sensors because they can detect all sorts of objects, energies, and fields. These sensors use large receptor dishes to collect available sensory information. Thus, the larger the dish, the better quality information that can be gathered. (WEG)

Fuller, Devon
a native of the planet Arkanis, Devon was the model of a brash, young, X-Wing pilot. He was accepted into the Vensenor Flight Academy, but was expelled for his behavior. Still, he managed to learn enough to serve as a ship's navigator until he saved up enough credits to buy his owne ship. As a spacer, he was characterized as a nuisance, until he met up with Owen Sareth, who introduced Devon to the Alliance. Since then, Devon's first ship, the *Croc of Gold* has been destroyed by Imperial forces. His second ship was also shot down by the Empire. This formed a great hatred for the Empire in Devon, and hardened his resolve to assist the Alliance. After Devon met Corwin Shelvay, he settled down even further, and his closest compatriots have called him philosophical. (GG9)

Fulminant
this New Republic warship was destroyed at the Battle of N’zoth. (TT)

Fulmrick
this diminutive, green-skinned alien was Jace Forno's assistant during the period just following her employment as chief of security for Movo Brattakin on Nar Shaddaa. Fulmrick has a wide, flat head with large ears and a long snout. Fulmrick had a mane of black hair that ran from the top of his down down the center of his back. He assisted Forno on her mission to retrieve crystals from Indobok. (DRO)

Funnel Flower
this plant, native to Tatooine, has a cone of large petals that grows from a long, J-shaped stem. The stem itself grows within a crack or crevice in the rocks. The plant pulls hot air in through the upper part of the stem, and then moves it down into the part hidden in the crevice. There, moisture condenses out of the air, and is hoarded by the plant in the crook of the stem. (ISU)

Fur-spider
this venomous arachnid was native to the planet Devaron. As large as a dog, these insects wove webs of blood-red webbing. A large group of these spiders lives in the undercity of Coruscant. (TPS)

Furball
1) a species of Kimanannian marsupial. (HSE)
2) this was starfighter pilots' slang for an engagement zone. (SOA)

Furgan
1) this Caridan ambassador was he is extremely loyal to the Old Empire and to Palpatine. He remained pro-Imperial during the early years of the New Republic, even though the old Emperor had been dead 7 years. Following the death of the reborn Emperor, Furgan went on what he called a pilgrimage to Coruscant to view the Empire's former center, and on the trip, he attended a New Republic function. It is at this function that he threw a drink in Mon Mothma's face. The drink contained a number of nano-destroyers attuned to her genetic structure, and the pilgrimage eventually became obvious as an assassination attempt. Furgan was also involved in a plot to capture Anakin Solo and gain a leg up on Leia Organa and the New Republic. His attempt was foiled when Terpfen, Furgan's Mon Calamari spy, turned on him, and Furgan was killed when Terpfen pushed his MT-AT off a cliff with another of the MT-ATs. (JS, DA, COTF)

2) Furgan is one of the suburbs of Umgul City. (JASB)

Furlag
this tall, furry humanoid was part of the loose bounty hunter alliance that formed around Bossk, just before the Battle of Endor. Furlag and the others tried to intercept Boba Fett and claim the carbonite-frozen body of Han Solo. They missed Fett on Gaul, but were able to track him using a signal sent by 4-LOM. The bounty hunters captured *Slave I* and took Fett prisoner, and Furlag was placed in charge of locking Fett up. However, this bat-faced alien didn't notice Fett activating an unused crawl shaft, and stepped into the open tube. Furlag was then sucked into space and was killed. (SE)

Furworm
a large, furry alien creature. (COTF)

Fury
1) one of three Imperial-class Star Destroyers under the command of Lumiya, following the Battle of Endor. (SWG)
2) this transport ship was owned by the Mistryl. Shada D'ukal and Dunc T'racen used it during the early years of the New Republic, when they were sent to assist Ghitsa Dogder and Fenig Nabon in transporting a group of Twi'leki dancers. (TFNR)

Fuse-ball
this tabletop game of skill involved moving zero-gravity targets into assigned spaces in order to score points. (POC)

Fusion Cutter
an industrial tool with many applications. It produces a wide-dispresion laser beam which can be used to cut through most materials. It can also be used as a weapon, in a pinch. (SW, DF)

Fusion Disintegrator
this device uses a contained reactor to reduce other materials to smaller, nearly atomic particles. They found widespread use in tunneling applications, where dirt and rock must be removed and transported from a dig site. Because of the nature of the machine, though, it can be used to cut through virtually any material. The disintegrator can be used manually, or mounted on a support tripod. (VOF)

Fusion Disk
a small device which has a small charge attached. When the disk contacts another surface, the charge is ignited, causing the disk to fuse itself to the other surface. The tow cables used by the Alliance to trip the Imperial walkers on Hoth employed fusion disks. (ESB)

Fusion Furnace
a small device which generates heat and light, or can generate power for recharging energy cells. (ESB)

Fusion Generator Supply Tanks
these cubical pods are used to store fusion energy, once it has left a generator. They can store the energy for later use, for powering up vehicles and small installations. (CCG)

Fusion Holodrama
this holo-feature producer was responsible for some of the most popular holovids produced during the New Order. Among their brightest stars was the actress Wynssa Starflare. (MBF)

Fusion Reactor
the most popular source of starship power, cold-ionization fusion reactors fuse matter at room temperature, creating huge amounts of energy without emitting large amounts of heat. The fusion reactor then sends the energy it generates to the cryogenic power cells for storage. These are also safe sources of power, since they employ a well-understood technology at tolerable temperatures. Fusion reactors are a necessity for propelling large starships through hyperspace. (SWSB, TT)

Fusion WeldCut
this welder is roughly the size and shape of a blaster, and emits a narrow stream of fused plasma. The stream is capable of welding two metals together as well as cutting through most metals. It has oversized controls, which allow it to be used by vac-suited repairmen at orbital drydocks. (TA)

Fusion Welder
a small device used to weld two objects together, the fusion welder alters the molecular structure of the two objects at the point which they meet, forming a tight seal. The welder generates an internal fusion reaction, focusing the energy created through its nozzle. Fusion welders are often used to place restraining bolts on droids. They resemble bulky blaster pistols, and used blaster power packs. (CCG, GMH)

Futhark
this is the name of the formal Naboo alphabet. Based on a series of oval shapes, the futhark is reserved for use in military and official control labels. (IG1)

Futhork
this is the name of the traditional, hand-written Naboo alphabet. It uses a wider variety of shapes and symbols than the futhark alphabet. (IG1)

Futility Station
this was a nickname of Lant Mining Corporation's LMCTS-24542 testing station. (HAS)

Fuzzel
this Commander in the Imperial Armed Forces was stationed on Tatooine during the Galactic Civil War. Fuzzel had managed to arrange a deal with Jabba the Hutt, in which Jabba turned over certain criminals to Fuzzel for their rewards. More often than not, Jabba provided dead criminals, but he still managed to find those beings Fuzzel could not. He was one of the many officers hunting for the criminal Karkas, and Fuzzel intercepted Hoole upon his arrival, after learning that Hoole's ship had left Koda Space Station at the same time Karkas had fled. He let Hoole and his young charges, Tash and Zak Arranda, free after thoroughly searching their ship. Fuzzel later received Karkas' body, although Jabba had removed his brain and stored inside the brain spider droid of a B'omarr monk. Shortly thereafter, Fuzzel was found murdered in a Mos Eisley alleyway, with the letter 'K' carved into ihs forehead. Zak Arranda discovered the body, and believed that his sister, Tash, was responsible for the crime. However, it had just been Tash's body. Jabba had arranged to have Karkas's brain placed into another criminal's body, but the criminal had escaped. So Jabba used Tash as a temporary holder. (GOF7)

Fuzzum
a species of thin-legged creatures whose body consists of a fuzzy ball of fur. They have no technology to speak of, and their preferred weapon is a wooden spear. (DCAR)

Fuzzynettle
a plant native to the Forest Moon of Endor, the Ewoks have found that the fuzzynettle has certain medicinal values. (EGC)

FV50
this was the designation of a standard droid motivator unit. (HM)

Fw'Sen
this alien race mates only once, before they are sexually mature. The fertilized eggs are retained inside the female's body until she has matured, at which time they are awakened and begin to grow. (TT)

***Fw'sen*-class Picket Ship**
this Ssi-ruuvi design is a small combat ship that is piloted by a P'w'eck servant. These 45-meter long ships required three P'w'eck pilots and ten P'w'eck gunners, and are extermely fragile. The Ssi-ruuvi engineers opted for shield generators insetad of hull plating on these ships, which meant that once the shields are down, the ship was extremely vulnerable. Like most Ssi-ruuvi starships, the *Fw'sen*-class resembles a pointed egg. However, the *Fw'sen*-class has four stubby wings for stability. It is armed with top- and bottom-mounted turbolasers, a pair of front-mounted laser cannons, and six ion cannons. Each *Fw'sen*-class picket ship carried 6 enteched servant droids in addition to its P'w'eck crew. This crew setup, paired with the ship's fragile shielding, allowed the picket ships to be expendable while serving the purpose of providing needed support. The ships are piloted remotely by a Ssi-ruuk who has access to special neural inhibitors planted in the P'w'ecks. Twenty *Fw'sen*-class ships were sent as part of the Bakura invasion fleet. *Note that the* Essential Guide to Vehicles and Vessels *indicates that this ship was fifty meters in length, and was not armed with ion cannons.* (EGV, TBSB)

Fwatna
Jarril had smuggling contacts on this planet, but hadn't used them in the three years leading up to his death. (TNR)

FWG-5
this was a model of flechette pistol produced by Malaxan Firepower Incorporated. (FOP)

Fwiis
this planet, some 150 lightyears from Atzerri, was one of the colony worlds visited by the *Star Morning* after it left Darepp for Motexx. (SOL)

Fwillsving
a planet near Honoghr and Kessel, in the Calaron Sector. (TLC, REB)

FX-7
a medical droid produced by Medtech Industries, it is cylindrical in design with many useful appendages. The FX-7 models were designed as surgical assistants. The FX-7 droid which served the Alliance at Hoth's Echo Base was known as 'Fixit.' (ESB, SWSB, CCG3)

FX-10
this Imperial medical droid served aboard the fleet which participated in the Battle of Hoth. The FX-10 series was similar in shape to the FX-7s. (CCG)

Fyaban
this Ebranite term describes the leader of a clan. It also refers to the leader of the *ghantar*. (GG12)

Fyg
this Weequay worked for Booster Terrik as a guard and soldier aboard the *Errant Venture*. (IJ)

Fyodoi
this human stock evolved on the planet Fyodos. At one time, the Fyodoi had became a technology-rich society with a thriving space program. They had managed to send starships to explore their system. Each of the three continental groups of Fyodoi were in intellectual competiton with each other, until profits and corporate directives got in the way. Small battles began to break out among the three groups, and these battles escalated into a full-scale war. Using the fruits of their technology, the Fyodoi developed weapons of mass-destruction and unleashed them on each other. This war later became known as the Great Cleansing. Soon, the planet Fyodos was reduced to a scarred hulk.The Fyodoi realized that their pride and technology had destroyed the world they loved, and reverted to a primitive society of hunter/gatherers and warriors. The Fyodoi are a loud and boisterous race of stubborn, narrow-minded warriors. (PG2)

Fyodos
this planet, the fourth in the Tatrang System, was a mecca of high technology and beauty until its human population declared war on itself. The planet's other native race, the Galidyns, could only watch in horror as their neighbors unleashed huge weapons of mass destruction on the world. Now, the planet is recovering from the wars. Much of the terrain has nearly recovered, although only the Galidyns remember its former beauty. The humans have reverted to a pre-technology stage of development. The average day on Fyodos lasts 20 local hours, and the year lasts 360 local days. Fyodos has three natural satellites. (PG2)

Fyre, Silver
a former smuggling pal of Han Solo's and a mercenary leader, she commanded the Aquaris Freeholders. At one time, Silver hijacked a load of spice being transported by Solo, and he hasn't trusted her since. Before she officially joined the Alliance, she had been responsible for turning people in to the Empire. While on the planet Kabal, after meeting with Leia Organa, she signed up with the Alliance. Thus, when the Alliance met her on Aquaris, Han was skeptical of her support. However, she proved her loyalty to the Alliance when she rescued the agents from Kraaken, her second-in-command. (CSW)

Fyyrsprus
members of this clumsy, reptilian species were subcontracted to perform work for Dapp Solus and Salem Victory on their custom freighter, the *Starcat*. After several of the repairs were found to be faulty - in reality, the Happy Blasters got what they paid for, which wasn't much - the technician Mac targeted the Fyyrsprus for extermination. He organized the team's efforts to "repay" the Fyyrsprus for their poor work. (SWJ13)

F1-series Droid
developed by Cybot Galactica, this four-legged companion droid was designed for use by scouts and explorers. Canine in shape, the F1 droid is equipped with a heavy grasping jaw designed for holding without crushing. The head of the droid contains video, audio, and olfactory pickups, as well as a communications uplink and movement sensor package. (GG8)

F2-series Droid
this second-generation exploration droid was manufactured by Cybot Galactica. These droids were known to be loyal, dedicated, and moderately clever in their ability to solve problems. (ROE)

F4-7
one of the medical droids evacuated from the Alliance's Echo base on the *Bright Hope*. F4-7 was 2-1B's medical assistant. (TBH)

F7
Kuat Drive Yards drop ship, the F7 is affectionately known as the Landing Brick. It is a 60-meter troop transport ship that is used to get troops from an orbiting capital ship to a planet's surface. They are minimally shielded and armed with only a single laser cannon. They are equipped with huge, short-burst drive systems that operate only upon landing. The drop ship free-falls to the surface, and the engines kick in just before impact. This allows the ship to entry a planet's atmosphere nearly undetected. (DFRSB)

F7V
this series of valet/translator droids was produced by Cybot Galactica. They were capable of translating over 3,000,000 languages via a TranLag II communication module. (TA)

F8GN
this tall, spindly, copper-colored droid was owned by Garris Shrike. Shrike programmed the droid to keep a running tally of the credits brought in by the children who worked for Shrike. Each child was given a territory to work on Corellia, and F8GN's job was to make sure each child brought in the proper amount. F8GN was in need of repair almost constantly, as indicated by the patchwork of small plates and welds on its body. F8GN's vocabulator didn't always work right, and alternated between a metallic shrill and a deep , unctuous boom. F8GN's eyes were fitted with different colored lenses, giving the droid one red eye and one green eye. (TPS)

* G *

G Cat
this modified Arakyd Helix Interceptor was operated by Cryle Cavv, with the help of the astromech droid R2-RC, during the height of the Galactic Civil War. Cavv claimed the ship was nothing more than a transport vessel, despite its military beginnings. Cavv armed the ship with four plasburst cannons and a pair of proton torpedo launchers, and installed a slave circuit and beckon call to remotely call the ship to his location. (SWJ12)

G-locks
a starship's protective restraint system for its passengers. (SME)

G-type Rotolaser
this outdated weapon is similar to a Gatling Gun. It produced coherent bolts of energy like a modern blaster, but it does so via a rotating galven tube. The tube collects energy as is spins, and ejects a bolt whenever the galven pattern meets the barrel. The resulting bolts of energy are relatively low in power, since the galven tube spins rapidly and doesn't collect enough energy before it meets the barrel again. (SH)

G-001
this was the designation of Comar's Tracker anti-atmospheric gun, developed for surface-to-air combat. (BI)

G-003
designation of Comar's TriTracker anti-atmospheric gun. It has an advanced target acquisition and tracking system, which uses three different sensor arrays to locate its targets. Although it can be operated by droids, a trained pair of crewmen provides the best operation and accuracy. The G-003 suffers from a rather limited range, though, and requires a land-line power source. (ISB)

G-021
this is one of the many New Republic personnel transport gigs used to ferry pilots and commanders between the ships of the Fifth Battle Group. Plat Mallar was in charge of the gig, which he used to ferry Colonel Bowman Gavin to the *Polaron*. (TT)

G-1 series Droid
this series of automatons was created for deployment as heavy equipment operaters. They could be programmed to handle almost any large piece of equipment, and found widespread usage at mining facilities. (JH)

G-1A
this is the designation of a bullet-shaped transport ship manufactured at the Byblos Drive Yards. (CCG4)

G-12
this was a model of repulsor-taxi produced during the early years of the New Order by Mobquet. (AIR)

G-138
this rogue star consumed the Imperial Star Destroyer *Desolator* after Alliance operatives repogrammed the capital ship's navigation computer. (IC)

G-2RD
a prison guard droid originally developed by Arakyd, and was later used by the New Republic. They stand about 1.2 meters in height, and are equipped with a repulsorlift for locomotion. The G-2RD has a visual/sound sensor suite, a vocabulator, a broadband antenna, a grasping claw, and two weapons appendages - one for stunning and one armed with a blaster. (DFR, DFRSB, SWJ14)

g-2000
a powerful, extremely sensitive life form tracker manufactured by Speizoc. (COJ)

G-3PO
known as Uncle Gee, this protocol droid was owned by Xalto Sneerzick's parents. When Sneerzick's mother died, his father programmed Uncle Gee to care for Xalto. They grew extremely close, and it was Xalto who gave the droid the nickname Uncle Gee. When Sneerzick established the Droid Abolitionist Movement, G-3PO remained by his side, and even risked his mechanical life for the fanatical leader. G-3PO was the first droid impregnated with the "emancipation virus" developed by Sneerzick and Babalabbet Swoont. Like the rest of Sneerzick's followers, Uncle Gee was aboard the *Argent Lady* when the cargo of R5 droids reacted strangely to the "emancipation virus" and attacked the abolitionists. G-3PO was blasted during a firefight. (SWJ9)

G-40
strong, single-purpose droids. These silver automata can be programmed to perform menial tasks. (COJ)

G-79
this was the designation of the drone barge dispatched by Darth Vader to transport Jix to Corulag, on his mission to eliminate Governor Torlock. (SST)

G'hengle
Adar Tallon's communications officer aboard the *Silent Water*. (RC)

G'mi Moa
this Liannan bulk freighter traveled a regular route along the Perlemian Trade Route, until it was captured by the notorious pirate Gunda Mabin. (SWJ14)

G'Nagnib
an Alliance freighter destroyed during the Galactic Civil War. (TIE)

G'nnoch
this ancient, pictographic work was compiled by the Ssi-ruu race, and documented the existence of the Ssi-ruuk and their place in the Universe. Other parts of the *G'nnoch* detail the various ways of obtaining and losing honor. A major section of this work described the creation of the universe, from the Ssi-ruuk point of view. In the beginning, there wer four eggs. From the first hatched Ssi and P'w'itthki. Ssi's children hatched from the second egg, while P'w'itthki's children hatched from the third egg. The fourth egg was reserved for those descendants who earned a place in the afterlife. Eventually, Ssi was forced to defeat P'w'itthki in combat, but allowed P'w'itthki's hatchlings to live on, serving the children of Ssi forall eternity. This myth describes the beginning of the relationship between the Ssi-ruuk (htachlings of Ssi) and the P'w'eck (hatchlings of P'w'itthki). (AE, TBSB)

G'nook
an unintelligent species of ape-like humanoids with very small brains. (MMY)

G'Nung
this Gamorrean worked as one of Jasta Finn's henchmen, although he was actually working directly for Chiron Drebbick. (POC)

G'rho
an outpost planet colonized by Chandrilan settlers, G'rho was where Dev Sibwarra grew up after fleeing Chandrila. Unfortunately for the colonists, G'rho was one of the first planets subjugated by the Ssi-ruuk. (TB, TBSB)

G'rho Defense Force
this small militia was formed from the settlers who traveled to G'rho during the New Order, and served to protect the small settlements from external attack. (TBSB)

G'rile
this was the Corellian term used to denote the goals used in the sport of *phrenbi*. (BSS)

G'uotr Network
the black-market system that flourished during the last days of the planet Demophon, in the city of D'larah. (SN)

G'wenee
this urban world was known as a center of trade and commerce. (CE2)

GA-series Intelligence Droid
this outdated model of information analysis droid was produced by Cybot Galactica for use in scientific and business-oriented thinktanks. It was eventually replaced with the GY-series. (TBSB)

Ga'p'tashi
this Kajain'sa'Nikto started his career as an enforcer aboard a Hutt starship, but soon became quite angry at the fact that other races were not subject to the slavery of the Hutts like the Nikto were. He almost considered joining the Alliance, but was recruited by the Tenloss Syndicate as a pirate. Ga'p'tashi quickly accepted the offer, after Tenloss indicated that they wanted him to work almost exclusively in Hutt Space, disrupting Hutt convoys. He soon acquired the *Nikto Kajidic*, and manned it with Nikto and Klatooinan officers and gunners. Ga'p'tashi was very successful, and even completed a raid on the planet Vodran without being damaged. (PP)

Gaaqu
an Imperial Moff. (ISB)

Gaar Suppoon
this alien criminal was a rival of Jabba the Hutt's during the early years of the New Order. Suppoon was a pink-skinned humanoid with a long face and thin limbs. His nose and chin are studded with a pair of short tusks. The name "Gaar" is a title of respect among his people. Suppoon was responsible for the destruction of Kosh Kurp's village and family, although he was known as Sonopo Bomoor then. Kurp tracked the alien across the galaxy, and finally caught up with him, thanks to a plan devised by Jabba the Hutt. When Jabba revealed that Suppoon was really Bomoor, Kosh Kurp decided it was time to repay Bomoor. Suppoon tried to shot Kurp, but the laser blast deflected off Kurp's armor and blasted Suppoon's head off. Jabba turned Suppoon's holdings over to Kurp. (JTH)

Gaartatha
this Wookiee was a freelance pilot and shipper during the Galactic Civil War. However, his partner was caught by Imperial forces and enslaved for labor. Gaartatha himself barely escaped, and consoled himself by consuming too many Dentarian Ripples. He spent the rest of his time trying to figure out how to rescue his partner. (GMH)

Gaawan
this is the Tuhgri title given to the leader of a Tuhgri tribe. Each *gaawan* is sent to the House of Balance each year to discuss matters of importance to the Tuhgri. (KO)

Gabby
the 18-year-old survey pilot of the *Astrolabe*, Gabby was killed near Doornik-1142. (BTS)

Gablith Masquer
developed from the basic ooglith masquer, the gablith masquer allowed the Yuuzhan Vong to assume the guise of certain non-human races, including the Duros. The gablith masquer could form itself into a number of shapes and textures, and its activation spot was located on the wearer's neck. This modification - the activation spot on an ooglith masquer was near the nose of the wearer - allowed a Yuuzhan Vong to impersonate a species such as the Duro, which lacked a nose. (BP)

Gabredor III
this heavily forested world was the site of the Karazak Slavers Guild loading base during the early years of the New Republic. The Red Moons broke up the Guild's operation when they attempted to rescue the children of the ambassador of Cantras Gola. The planet is located with the hyperspace route known as Myto's Arrow. However, like many planets along the route, Gabredor III offered no real value to developers and was ignored. This made it the perfect haven for smugglers and slavers. The average day on Gabredor III lasts 22 standard hours, and its year lasts 352 local days. (SWJ8, TFE)

Gacer'grocinga
this Gacerite term means "leader of artists. It is the highest compliment a Gacerite can bestow on a non-Gacerite, and was used to describe Imperial Governor Ulbrek Gostech. (PG2)

Gacerian
1) this planet is the fourth and primary world in the Gacerian System. It was a model of what the Empire could have been if it had been more compassionate. The Imperial governor, while in complete control, left the general populace to themselves. This had the effect of instilling the values of the New Order while preserving many of the freedoms the people once shared. Gacerian is the homeworld of the Gacerite race. It is a world of stark beauty: the lack of naturally beautiful landmarks makes those that exist much more breathtaking. Gacerian also have no axial tilt, so it has no seasonal variations. Its days last 36 standard hours, and its year encompasses 375 local days. Gacerian has two natural satellites. One of the main exports of the planet are beautiful gemstones mined there. The remnants of the Imperial occupation control them, using slaves to extract the gems. (PG2)
2) this is the native language of the Gacerite race. (POT)

Gacerite
1) this alien race is native to the planet Gacerian. They are humanoid, but stand nearly three meters tall. They have spindly limbs and no body hair. Their eyes have evolved into small, black orbs that protect the optic nerve from the bright glare of Klozar. Their ears, on the other hand, are large, and the Gacerite sense of hearing is very keen. The nostrils in their noses draw air into their primary set of lungs, while a secondary set of nostrils - located in their necks - connect to a thirs lung. This arrangement allows them to continue to breath while talking or singing. Their music is cherished throughout the galaxy; even Emperor Palpatine was said to be fond of Gacerite dirge opera. The Gacerites have a classless society and a well-disciplined army, and they do battle with vigor whenever they compatriots play battle music. They also make excellent translators, and often are chosen to reprogram 3PO droids. The average Gacerite lives to be 150 years old. (PG2, AE)
2) a precious stone. (PP)

Gachoogai River
one of the primary waterways found on the planet Ylesia, the Gachoogai River is located between Colony One and Colony Two. On a planet of shallow seas and swamps, the Gachoogai was anomolously swift-flowing and deep. (TPS)

Gadaf
this Rodian smuggler served as Falan Iniro's gunner aboard the *Take That!*. Gadaf was killed when Iniro took the ship into battle before getting the signal from the Nar Shaddaa command base, and the ship was destroyed by a *Carrack*-class picket ship. (THG)

Gaderffii
the traditional weapon of the Sandpeople. A short staff, with a double-edged axe at one end and a hook on the other. Also called a gaffi stick, they are often assembled from freighter plating. (SWN)

Gadget
this was the nickname given by Ton Phanan to his R2 astromech droid. (WS)

Gado
the native species of the planet Abregado and its surrounding system, the Gados are tall, thin humanoids with long limbs and a worm-like head. A layer of short fur covers most of their body. (HTTE, EGP)

Gaddrian
an alien race. (RASB)

Gaelin
this computer slicer was a member of the crew of the *FarStar*, during its hunt for Moff Sarne. (KR)

Gaff
1) Koong's Kobok aide-de-camp (DCAR)
2) a tall, fishlike humanoid lizard. (ECAR)

Gaffe
see Gaderffii (COJ)

Gaffstick
see Gaderffi (MA)

Gaffi Stick
see Gaderffii (SW)

Gafra
an Imperial freighter charged with delivering a new warhead. The warhead had enough power to take out an entire *Imperial*-I class Star Destroyer. The freighter was intercepted by the Alliance shuttle *Herald*, and the warhead was stolen. (XW)

Gailea
this planet is the site of the Marqua Spas. (SWJ9)

Gailid
this human worked with Mosep in Jabba the Hutt's accounting and tax collection office. He was also highly technical, and spent a lot of time in the repulsor-pool with Barada. (CCG7)

Gaios
the philosophers of this planet once said that "a seed does not know the flower that produced it." (BTS)

Gakfedd
a tribe of Gamorreans living on Pzob with Luek Skywalker, Cray Mingla, and Nichos Marr were stranded there. At that time, the tribe was ruled by Bullyak and Ugbuz. (COJ)

Gala
this planet was long ruled by the Tallah dynasty, which held sway over three social tribes: the city people, the hill people, and the sea people. The planet was the homeworld of the Galacian race, and had three natural satellites. The average day on the planet was short, and the period of daylight was very short. A decade before the Battle of Naboo, the old Queen of the Tallah agreed to allow her successor to be chosen by popular vote of all the planet's inhabitants. Each of the three tribes would choose a candidate, and the leader would be chosen from among them. She recognized that the gap between the rich and the poor was widening, and that a continued division would tear the planet apart. Obi-Wan Kenobi and Qui-Gon Jinn were scheduled to travel to this planet, after they survived their encounter with Xanatos on Bandomeer. The Jedi were on a mission given to them by Yoda, to mediate the election of the planetary leader. Instead, they were hijacked to the planet Phindar by Paxxi Derida and his brother, Guerra. After Obi-Wan was captured by the Syndicat, he was "renewed" by Baftu and dropped on Gala. However, Obi-Wan had used the Force to resist the effects of the renewal process, and landed with his memories intact. (HP, MOC)

Galaan
this planet, the primary world in the Galaanus System of the Corva Sector, served as the New Republic's primary communications station in the sector. This gas giant provides ample cover for the relay station situated on its northern pole, as well as covering a New Republic Intelligence base. The base was eventually discovered by the Imperial splinter group known as the Kaarenth Dissension and destroyed. The planet's day lasts 132 standard hours, and its annual rotation takes up 479 local days. (SWAJ, SWJ8)

Galacian
this race of humanoids was native to the planet Gala. There were three primary tribes of Galacians: those that lived in the city, those that lived in the hills, and those that lived on the sea. They were thin-bodied creatures with pale, bluish skin which seemed to have a faintly-glowing luminescence. The Galacians often referred to the color of their skin as "moonlight." Because sunlight was not abundant on Gala, they were often referred to as "moon people." The Galacians held deep beliefs in the family structure, and marriages were often arranged so that one or both families augmented their own strength. (HP, MOC)

Galacian Mining Corporation
this legitimate mining operation was set up during Deca Brun's campaign to succeed Queen Veda as planetary governor. The corporation was really a front for Brun to acquire political backing from Offworld Mining Corporation. If Brun had been elected, Offworld would have obtained the rights to mine over half of Gala's surface, including much of the Galacian Sea. (MOC)

Galacian Sea
this vast ocean covered much of the planet Gala. (MOC)

Galactar Route
this street, found in Somin City on the planet Seltos, was where Marse and Sinya Deboora lived. They occupied the twelfth house on the street. (TSK)

Galactic Access, Incorporated
this corporation owned and operated a number of starports during the New Order, including the Estaria Central Starport. (HAS)

Galactic Archives
this establishment, located in the city of Talos, on Atzerri, was found near the city's spaceport. It proclaimed itself as "a one-stop source for everything that's worth knowing." Luke Skywalker stopped here, hoping to obtain information on the Jedi Knights, during his travels with Akanah. He picked up some tomes, but they were obvious fakes. (SOL)

Galactic Bandits
a series of holofeatures which celebrated some of the galaxy's most infamous pirates and shipjackers. (SE)

Galactic Banking Network
a collection of banks throughout the galaxy that have linked their assess together to allow free movement of funds. (SWSB)

Galactic Capital Bank
this old Jedi Knights used this financial institution for much of their business, during the last centuries of the Old Republic. (RP)

Galactic Caucus
this meeting was called by the Alliance shortly after the Battle of Endor. Its goal was to determine the correct form of government to put in place of the Empire, prior to the full construction of a New Republic. (CTD)

Galactic Center, The
one of Lando's mystical expletives. (LCM)

Galactic City
this was the name used to describe the capital city of Coruscant, during the last years of the Old Republic. With the advent of the New Order and Emperor Palpatine's rise to power, the city was eventually remained Imperial City. At its height, more than twelve billion individuals lived in Galactic City alone. (E1A3, IWE1)

Galactic Civil War
the war waged between the factions of the Alliance to Restore the Republic and the Empire which embraced Palpatine's New Order. (SW)

Galactic Constitution
the document which laid the foundation for the Old Republic. (SWSB)

Galactic Core
the area of the galaxy immediately surrounding the Deep Core, it is also known as the Core system of worlds. It includes Coruscant. (DE1, SWSB)

Galactic Corporate Policy League
this outwardly law-abiding and legal group of individual interests was secretly a cabal of plutocrats tied to Senator Palpatine and the ideals of his New Order. They resented the legal prohibitions on slavery, strip-mining, and credit-hoarding enforced by the Old Republic, and openly supported Palpatine's bid for Presidency. They petitioned Palpatine for the loosening of governmental controls, and Palpatine listened to them. Once he was established in office, Palpatine placed them in control of the Corporate Sector by naming them the founding members of the Corporate Sector Authority. (CSA)

Galactic Correctional Authority
this huge correctional conglomerate sprang up during the last decades of the Old Republic, when the concerns of the galaxy's rulers outweighed their concern with the well-being of the galaxy's most remote worlds. Based in the Outer Rim Territories, GCA maintained several penal colonies for the incarceration of criminals captured and convicted throught the Outer Rim. One of the most famous of these colonies was located on Oovo IV, because it was also the site of several pro-circuit podracers. (RAC)

Galactic Court
this is the highest-ranking judicial court in the galaxy, formed by the New Republic some years after the Battle of Endor. (POT)

Galactic Courts of Justice
this complex of buildings, located in the former Galactic City on Coruscant, housed a multitude of courtrooms and juryrooms used during trials of interstellar importance. (IWE1)

Galactic Criminals Act
developed and implemented by Xanatos on his homeworld of Telos, this law allowed the government to obtain police resources to capture offworld criminals. Xanatos' primary goal in instituting the law was to obtain any help he needed to capture Qui-Gon Jinn, if the Jedi Master ever traveled to Telos in an attempt to capture Xanatos. (DOR)

Galactic Crystal Creations
this employee-owned corporation purchased the rights to the planet Garnib. It used the planet to create wondrous pieces from the unusual Garnib crystals and market them throughout the galaxy. (PG1)

Galactic Cultures - A Visitor's Guide to the Galaxy
a travel guide which documents the various human and aline cultures found on the galaxy's most population tourist destinations. (ML)

Galactic Dance Blast
a jizz tune played by the Max Rebo Band. (TJP)

Galactic Defense Review
a periodical produced during the Old Republic and, for a short time, early in the New Order, the *Review* described the Navy's best weapons and strategies. It also offered commentary. (RPG)

Galactic DelSoli
this sport was contested in Rayter Sector. An annual tournament was the talk of the bars for many weeks. (TA)

Galactic Drift, The
one of Lando's mystical expletives. (LCM)

Galactic Electronics
a development firm located in the Corporate Sector, Galactic Electronics defied the Imperial ban on weapons sales and worked closely with the Alliance to develop the mag pulse weapon just after the Battle of Hoth. The Empire did not look kindly on businesses that defied its orders, let alone defied them in support of the Alliance. An assault on the company's *Pondut* research station left the company without a major research center. (TIE)

Galactic Encyclopedia, The
this vast collection of information documents nearly every major fact in the known universe. (DE1)

Galactic Exotics
a Twi'Lek business venture working with agricultural goods that are rare. They developed the shalaman and podon orchards on Belsavis. (COJ)

Galactic Footwear
this small business, located on the Ithorian herdship *Bazaar*, offered a wide range of shoes and foot gear for a variety of species. (GA)

Galactic Gourmet's Galaxy Guide
this reference guide highlights the various cuisines found throughout the galaxy's inhabited worlds. (ML)

Galactic History Foundation
this research group sought to create a complete picture of the history of galaxy. (COG)

Galactic Medical Central
this is the formal name of the New Republic medical team working in the Meridian Sector, based on Nim Drovis. (POT)

Galactic Miner’s Guild
this was the Empire’s official body that governed and controlled the mining of gases from gas giant planets. (CCG5)

Galactic Museum
this huge museum, located in Imperial City on Coruscant, has survived the various political changes that have swept around it. The museum is the home of many records detailing the Old Republic's growth as well as that of the Empire. There are a number of Sith and Jedi artifacts stored there. The Emperor Palpatine cut all funding for the museum during his rule, keeping the knowledge contained within from the public. He did, however, leave enough money for the museum to carry on his legacy. When the Rogue Squadron pilots infiltrated Coruscant following the Battle of Endor, they found a vast holographic display in which Darth Vader lamented over the death of Palpatine at the hands of the treacherous Rebels. Vader's image claimed that Palpatine was visiting a new "planetary ore extractor" - another name for the second Death Star - when the Rebels attacked. The image went on to claim that the Rebels were going to steal it in order to destroy Imperial planets, when Palpatine offered them forgiveness. The Rebels then killed him and stole the extractor. Much of this pro-Imperial propaganda was removed by the New Republic, following the liberation of Coruscant from Ysanne Isard, and was replaced with failry neutral depictions of the Galactic Civil War. (ISU, WG, SOC)

Galactic News Service
a network which allows the entire New Republic to receive news as it happens, designed by the man who created the Skydome Botanical Gardens on Coruscant. It was here that Voren Na'al got his start as a reporter covering the Corsin swoop races. (MTS, TLC)

Galactic Outdoor Survival School
known throughout the galaxy as simply GOSS, this organization was noted for training some of the most skilled survivalists in any military. Founded by Barosa Warren on the terraformed world of OM813, GOSS provided students with the opportunity to learn survival skills in those environments which were most hostile to their own physiology. Thus, a Mon Calamari student could learn how to survive in desert areas. Graduates described the school as a combination of educational facility and survivalist camp, with a crude mentality and an excellent result. (AIR)

Galactic Patrol
this search and rescue operation was formed by the New Republic, and was missioned to assist disabled starships. (POT)

Galactic Plague, The
this group of alien musicians pounded out bad songs at the Lazy Bergruutfa Cantina on Betha II. (SWJ8)

Galactic Power Engineering
this manufacturer once produced podracing engines and parts, as well as complete racers like the GPE-3130. (IG1)

Galactic Registry
the document which describes all the peoples and races that have joined the galactic government. It was established by the Old Republic, and revised during the early years of the New Republic. (COJ)

Galactic Republic
the original name of the Old Republic, it was founded upon the discovery of hyperspace travel and communications. (TOJ)

Galactic Research Academy
this was the name given to several installations dedicated to pure research. One of the main locations was established on the planet Koaan. (GOF4, GOF7)

Galactic Resorts
this holozine provided reviews and information on the most exclusive and exotic resorts in the galaxy. (CRO)

Galactic Rim on 100 Credits a Day, The
a tourist's guide to the planets and sights of the Outer Rim. (RPG)

Galactic Senate
a term used to describe the Imperial Senate in the days of the Old Republic. (DLS)

Galactic Society of Recording Artists
this affiliation of musicians and singers provided employment and security for the galaxy’s entertainers. (POT)

Galactic Spice Mining Guild
this guild flourished in the Outer Rim Territories during the last decades of the Old Republic, as the Republic began to turn inward and ignore the activities of the more remote planets. (RAC)

Galactic Standard Time
this was the standard form of measuring time throughout the galaxy, and was based on current time of day on Coruscant. Most chronometers had a feature that allowed the user to check their own current time against the Galactic Standard. Most starships also had a setting that would maintain shipboard time at the Galactic Standard, thereby defining day and night aboard ship. (GOF3)

Galactic Voyager
Ackbar's MC90 star cruiser, he took it to Anoth to help avert Furgan's attempt to kidnap Anakin Solo. It was one of the largest Mon Calamari cruisers ever built, and was part of the New Republic's naval backbone. (COTF, DS, JASB)

Galactic Weekly NewsStack
this counter-culture publication rose to prominence in the Outer Rim Territories during the Galactic Civil War. It took the form on a computer virus which was innocently passed from network to network, dispersing itself even into the Core. At a pre-programmed date and time, the virus blossomed into a tabloid-style news-feature that was displayed on data screens. This blossoming routine once nearly overrode the controls of an Imperial-class Star Destroyer in the Septevorres System. The NewsStack contained hilarious and derogatory stories on the galaxy's most prominent figures, including Emperor Palpatine, Darth Vader, Boba Fett, and Jabba the Hutt. COMPNOR initially ignored the NewsStack, believing that its popularity would be short-lived. However, its virus-like intial form was passed to so many networks and systems that COMPNOR couldn't foresee the explosion. The NewsStack became a thorn in COMPNOR's side, since it harassed the New Order at every turn. (GG9)

Galacticon Insurance
an insurance company known throughout the galaxy for its personal policies. (RM)

Galacticorp Mines
this mining operation was headquartered in Somin City, on the planet Seltos. They were under the nominal control of Magister of Trade Sinya Deboora, who was working to keep the Empire supplied with ores mined by Galacticorp. (TSK)

GalactiDroid Architecture
creators of a number of galaxy-wide standards for automatons. (RPG)

Galalloy Industries
manufacturers of the first true probe droids, they designed automatons that could search planets and asteroids for mineable metals and fuels. They developed these initial probe droids well before the Clone Wars began. (SWSB)

Galand
homeworld of H'kig. (DFRSB)

Galantos
this planet, located in the Farlax Sector, is the homeworld of the Fia. Galantos is found outside the bounds of the Koornacht Cluster. (BTS, SOL)

Galas
this one of the many small mining settlements established on the planet Kallistas. Much of the planet's gemstone mining was based in Galas. (GG10)

Galasett
this Kerestian bounty hunter was an associate of Reglis Taal, and was known as a sort of bounty hunter vigilante. He preferred to hunt down those other hunters who had broken Imperial laws, and was often fined by the Empire for excessive damages during his hunts. Galasett once tried to bring in the Barabel hunter Baraduk, hoping to bring in the other alien and claim a bounty maintained by the governor of Herios IV. Baraduk defeated Galasett in one-on-one combat, and Galasett vowed to have his revenge sooner or later. (GG10, GG12)

Galax Titan
Mikos Argdran arranged for passage aboard this ore freighter, during the Alliance's search for Shondra Del in the Elrood Sector. Argdran was traveling with the Alliance agent searching for Del, being on the run from Loag assassins employed by Lud Chud. It was commanded by a man anmed Kortho Hatanga. The *Galax Titan* was an aging X46-7 Ore Carrier, which was virtually dead in space whenever it was loaded with cargo. It was armed with four laser cannons, to protect whatever cargo it was carrying. (OE)

Galaxy Chance
this ship is a floating casino, catering to the gaming needs of its passengers. The Khuiumin Survivors hoped to execute Zlece Oonaar by intercepting the ship, some years after the Battle of Endor. It was a modified Corellian CR90 Corvette, and was created to be a smaller version of the *Errant Venture*. It was even painted red, the color Booster Terrik hoped to use on his Star Destroyer, but couldn't find in sufficient quantities. It was defended by six TIE-wing Uglies. (IJ)

Galaxy Gun
the Empire's most recent super weapon, deisgned by Umak Leth and built in the Byss drydocks after Palpatine was reborn a second time after the Battle of Endor. The Galaxy Gun is capabale of launching intelligent projectiles into hyperspace. These projectiles can then exit hyperspace on their own, at precise coordinates. Once out of hyperspace, the projectiles can strike immediately at their targets, without any advanced warning. (DE2)

Galaxy News Service
this news agency was one of the original Signatory Sponsors of the Corporate Sector Authority. (CSA)

Galaxy of Stars
this was the booking agency used by Xaverri, during the early years of her career as an illusionist. (THG)

Galaxy Publishing
this non-voting contributing sponsor of the Corporate Sector Authority specializes in infotainment brochures, holopromotions, and media. (CSA)

Galaxy Tours
an intergalactic tourism coporation, Galaxy Tours uses a number of original-condition MC80-class luxury liners to transport guests to any number of exotic locations. The company's most famous ship, the *Kuari Princess*, is its flagship. Galaxy Tours is a non-voting contributing sponsor of the Corporate Sector Authority. Their headquarters were located on the planet Sullust. (RPG, CSA, SWTJ)

Galaxy Wanderer
the luxury starship hijacked and ransacked by the Malorm Family. (CSA)

Galaxy Ways Theme Park
found on the world of Aralis, this was one of many facilities attacked by Ranats, as tribal warfare escalated and hunting grounds dwindled. (GMS)

Galaxy-15
Kuat Drive Yards' ion engine, used on the Nebulon-B frigate. (EGV)

Gale, Reina
this smuggler tried to run a deal on Arcura, but she was stopped by a group of Imperial AT-ATs there. She survived the virus that killed her parents while they were living in the Mindavar System. Reina was accompanied on her adventures by the Gigoran, Rollos, whom she had rescued from slavery. (SWJ4)

Galentro Heavy Works
this company controlled the government on Bescane, and operated the Jaemus shipyards. Galentro also built the Enforcer-class picket cruiser for the Empire. (SWAJ, SWJ9)

Galey
this man served as one of the cooks aboard the *Mon Remonda*, during the New Republic's hunt for Warlord Zsinj. Galey, disgruntled by the self-impression that most of the Naval personnel held him in contempt, had allied himself with Zsinj for the right price. Galey's role was part of Project Chubar and, as Zsinj's agent, he was to speak certain key phrases to specific members of non-human species. These non-humans ahd been brainwashed by other Zsinj supporters, and were programmed to kill the individual described in Galey's seemingly inane phrase. Galey's first command was to trigger Tal'dira's programming. Shortly afterward, he activated Nuro Tualin's programming. Both Twi'lek's acted during the Republic's response to a distress call from Jussafet Four, with Tal'dira trying to kill Wedge Antilles while Tualin tried to destroy the *Mon Remonda*. He was detained for questioning by the security forces aboard the ship, since several pilots had seen him talking with the Twi'leki pilots. (SOC)

GalFactorial
this biomedical firm was one of several corporations bidding for the rights to build a bacta refinery on Verkuyl, some three years after the Battle of Endor. They built and operated a refinery on New Cov, a facility that was built under budget and on schedule. (TFNR)

Galia
daughter of King Ommin and Queen Amanoa of Onderon, she was raised in the walled city of Iziz but fell in love with Oron Kira, the prince of the Beastmasters. They were married following Amanoa's death, bringing together the Onderonian peoples and ending the centuries-old Beast Wars. She later became the Queen of Onderon. (TOJ, FNU)

Galidyn
a race of creatures native to the planet Fyodos, the Galidyns are huge, scaly, intelligent lizards. The Galidyn have small, prehensile forepaws, and large wings. The average Galidyn measures five meters in length, and has a wingspan of nearly ten meters. The Galidyn live to be thousands of years old, and each mating produced just one egg every 100 years. Xenobiologists discovered that there were a few Galidyn that had survived the Great Cleansing of the ancient Fyodoi. They Galidyn love ideas and discussion, and have keen intellects and intense curiosity. They speak the same language as the Fyodoi, but a highly-refined, pure version of it. They tolerate the Fyodoi. The Galidyn have formed eight cities on Fyodos, and each is rulde by a Galidyn steward. When cornered or angered, Galidyn could be ferocious fighters. (PG2, AE)

Galindas Exports
this mass-market fencing operation was part of the Tenloss Syndicate, and maintained a number of asteroid storage facilities near the planet Lucrenn. (GG11)

Galinolo Subservient
this droid manufacturer produced the Mark VII Attendant Droid. (TA)

Galinolo XX
this model of sporting blaster came in a personal-use version as well as a Diplomatic Edition for use by ambassadors and statesbeings. (SWJ1)

Gall
this moon of the gas giant Zhar was the site of an Imperial enclave during the Galactic Civil War. The enclave was the home base for the Imperial fleet which patrolled Cadavine Serctor. The southern hemisphere of the moon is ravaged by cyclonic storms. It housed a pair of Star Destroyers and their full complement of TIE Fighters. Lando Calrissian discovered that Boba Fett had taken Han Solo there, after his flight from Bespin, to get repairs made to *Slave I* after a run-in with IG-88 over Tatooine. Lando, Leia Organa, Chewbacca, and Dash Rendar tried to intercept the bounty hunter and recover the body of Han Solo, but were unsuccessful. (SE, SSE, SESB)

Galladinium
this company is known for its gladiator walkers, used in many illegal wargames. (SWJ8)

Galladinium's Datalog
this publication of Galladinium Galactic Exports regularly detailed all the goods available for sale from the corporation. The datalog was banned by the Empire when it was discovered that members of various resistance groups, including the Alliance, were obtaining weapons from the Datalog. (SWJ12)

Galladinium Galactic Exports
this was one of the galaxy's largest shipping corporations, at the height of the New Order. (SWJ12)

Gallamby, Daclif
the heir-apparent to the Corellian Diktat, Dupas Thomree, early in the reign of Emperor Palpatine. When Thomree died suddenly, Gallamby was named Diktat. This moved Trackan Sal-Solo from his position of heir-presumptive into the second-in-command position. (AS)

Gallandro
the son of a commoner from the planet Ylix, Gallandro grew up unaware of the wars between his own planet and the nearby world of Goelitz. When terrorists from Goelitz murdered his parents while he watched, Gallandro was thrown into the world of violence. He was placed in an orphanage until he was old enough to sign up for duty in the military. He became an excellent soldier; he felt that to be anything less than the best was to end up like his parents. His hatred for the Goelitz made him sharpen his skills, and his victories became almost legendary. When a mission to attack a hospial went bad - Gallandro's quik reflexes made whirl and fire, killing an elderly nurse caring for several young orphans - he came face-to-face with the reality that he just didn't care anymore about anything. He was

a soldier, after all. He was part of the forces that eventually defeated the Goelitz. Deprived of work but still highly-skilled, Gallandro hired himself out as a bodyguard, mercenary, and bounty hunter. He single-handedly hijacked the *Quamar Messenger* before being contracted by Odumin to kill the Malorm family, which he did with ease. He reached them on Matra IV just before a Malkite Poisoner could catch them, and Gallandro was also forced to kill the Poisoner. This got him into a feud with the Malkite Poisoners' Guild which lasted ten years. During this time, Gallandro killed more than half of the Guild's elite leaders. Gallandro was then offered a full-time position as one of Odumin's operatives while Odumin was a territorial manager with the Corporate Sector Authority. Gallandro arrived on Ammuud shortly before Han Solo and Fiolla, and tried to figured out the best way to deal with the possible exposure of the slave trade. He worked with Reesbon clan to determine that a challenge to the new Mor Glayyd would eliminate his power and and leads. Gallandro was hired to play the part of an offworlder who offended the Mor Glayyd's sister. The plan was to lure Ewwen into a death-duel, which he would surely lose, or force him to step down as Mor Glayyd, reducing his reputation. Gallandro was ready to kill Ewwen when Han Solo stepped in to fight for Ewwen. Recognizing that Han was a somewhat-experienced gunman, Gallandro opted to back out of the duel himself, rather than risk death. As he was leaving, he quickly drew his weapon and knocked out a number of holotargets, showing at least Han that he was an incredibly fast and accurate gunman. He re-appeared as Han was trying to leave Ammuud, overtaking the *Falcon* in an Authority warship. When he boarded the *Falcon* and ordered Han to fly it back to the spaceport, he also asked for Zlarb's data plaque. Han gave it to him, triggering the security case's neuro-charge. Gallandro was disabled, and Han neutralized him. Han allowed Gallandro to escape, which allowed Gallandro to set out on a mission of revenge against Han. Gallandro's search for Han Solo continued until he was able to intercept Han on Dellalt. When Gallandro learned of Han's involvement with Badure and Hasti, he began making contacts with J'uoch and R'all, and was on the planet when Han and his group arrived to search for the *Queen of Ranroon*. Gallandro aided J'uoch insomuch as it allowed him to gain access to Han Solo. When the two met up, they eventually came to an uneasy truce, agreeing to split the treasue of Xim in return to Han's life. Gallandro never intended to go through with the agreement, and when he had Han Solo alone in the starship's, hold, he tried to eliminate Han. Skynx interferred, drawing Gallandro away from Han. When Gallandro tried to follow Skynx into the actual treasue hold, the ship's anti-weapons systems opened fire on Gallandro. He was incinerated by the combined blast of a number of laser beams. Gallandro was a gaudy dresser, and was known for his gray hair and long, droopy moustaches, into which he braided golden beads. (HSR, HSL, CSA)

Gallandro, Anja
this woman was the daughter of the gunslinger Gallandro, born shortly before he was killed on the *Queen of Ranroon*. He had met her mother on Anobis, just as the civil war there was breaking out. He left to find fortune and glory, and left her on Anobis. Her mother came from a mining family, and she was devastated when news of Gallandro's death came. She made sure that Anja knew who killed her father, although she mistakenly believed it was Han Solo. Anja's mother was killed in the early battles of Anobis' civil war, leaving Anja an orphan. Anja left the planet as soon as she could stow away, and eventually ended up on Ord Mantell. There, she became addicted to andris spice, which helped to heighten her senses and skills as a warrior. She came into possession of an ancient lightsaber, which she wielded almost as well as a Jedi. A small woman with long, dark hair held back from her face by a rune-covered leather band, Anja's lightsaber was acid-yellow in color. She eventually went ot work for Czethros, and jumped at the opportunity to exact revenge on Han Solo when they plotted to kill him during the 93rd Blockade Runners Derby. The attempt failed, but she confronted Solo and demanded he attone for her father's death by trying to solve the problems on Anobis. She hoped he would die in the war, but he managed to survive. She then decided to join the Solo children on Yavin 4, in an effort to remain close to Han and help Czethros kill him. However, the more she came to know Jaina and Jacen, the more she began to doubt Czethros' motives. She tried to fit in with the young Jedi students, but she first battled to overcome what she felt was a small spice habit. However, she was unable to free herself of andris' lure alone. She fled Yavin 4 by stealing the *Lightning Rod* from Zekk and traveling to Kessel, where she bullied her way into a hangar and set out to find a vial of spice. She hoped that one more dose would help her get beyond the pain of withdrawal, but soon found herself mistaken. A chance meeting with Lilmit later reveealed Czethros' treacherous manipulation of her emotions, and she turned away from Black Sun. She helped Cilghal and Jacen eliminate a Black Sun stash of spice beneath the polar icecaps on Calamari, then finaly beat her addiction. She lef the Jedi Academy on Yavin 4 with a new set of friends, and went to work for Lando Calrissian as a pilot. (ROM, TCC, CCR)

Gallant
this New Republic *Majestic*-class cruiser was assigned to the Fifth Battle Group. It took part in the unsuccessful blockade of Doornik-319, but survived the counterassault. (SOL)

Gallant Sun
this Victory-class Star Destroyer was destroyed by Alliance forces at the shipyards at Pendari. The Alliance employed a computer slicer to discover the ship's refitting schedule, and the information allowed the Alliance to destroy the ship with minimal loss of life. (GG11)

Gallaze
this alien creature was native to the planet Trinta, and was the only pure herbivore on the planet. It resembled a small deer, and traveled in herds of twelve or more individuals. Of the few who have visited Trinta, many have discovered that the gallaze can be hunted for its meat. (DOE)

Galleefryn II
this jungle planet was freed from Imperial control by the Alliance, in a struggle which took place more than ten years before the Battle of Endor. (TBSB)

Galleon
this small, unarmed transport ship was developed during the last years of the Old Republic. The Imperial Navy recycled these cargo ships, using them primarily as troop transports. (REB)

Galleria Shop
one of the many boutiques found aboard the *Kuari Princess*. (TFE)

Galleros
this is the larger of the two continents on the planet Zelos II, recently renamed in honor of Galleros Nul. (PG2)

Galleros Nul
this Zelosian is the charismatic leader of the planet Zelos II. He is unique among Zelosians in that he has trained himself to enjoy the darkness. He has overcome his race's instinctive fear of the night, and is often seen walking the dark streets, reassuring his people of their safety. Ever since the Empire arrived on Zelos II and was thought to be driven off, Nul has kept the planet under a blanket of martial law. Nul considers himself the Mandated Commander of the People of Zelos, often using the title Commander. His word is the absolute law on Zelos II, and he has not relinquished it despite the belief that the Empire has left the planet. He is distinguishable by his jet-black hair and military dress. After Jai Raventhorn and the New Republic were tipped off to the Imperial presence on the planet, their strike team was killed and Raventhorn was captured. When she was rescued, along with Dirk Harkness, Jai captured the Imperial officer commanding the base and called Nul to let him know about the hidden garrison in the Valley of Umbra. Shortly afterward, Nul disavowed any support for the Empire, and petitioned to have Zelos II be admitted to the New Republic. (PG2, TFNR)

Gallia, Adi
this beautiful, brown-skinned woman was a Jedi Master during the last years of the Old Republic. Born to Corellian parents who were diplomats on Coruscant, she was quickly recognized for her strength with the Force. After years of training, she became one of the twelve members of the Jedi Council shortly before the Battle of Naboo. She was known among the Jedi for her abilities of intuition and information gathering, and maintained a vast network of informants across the planet of Coruscant. Through this network, she discovered that the Trade Federation was building droid-controlled starfighters and was planning to blockade the small planet of Naboo, in an effort to force the Old Republic to lift its taxation of trade routes. The Federation attempted to stop her on Esseles, but she was rescued by Qui-Gon Jinn and Obi-Wan Kenobi. She brought this information to the attention of Chancellor Valorum, who requested that two Jedi be dispatched to Naboo to negotiate a settlement without the interference of the Senate. Although she chose not to use it unless all other options had failed, Adi Gallia owned a crimson-bladed lightsaber. Her golden skin was accented by blue facial markings. *Adi Gallia was portrayed by Gin in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1, E1A1, FFT)

Gallienis IV
this was the name of the planet Bridin Anchorage, before Quarlo Bridin took control of it. (GG11)

Galliot
a Ripoblus modified CR90 corvette used to attack the Dimok science station *Youst*. (TIE)

Gallinore
homeworld of the life-forms which are known as Rainbow Gems, and part of the Hapes Cluster. (TB)

Gallisport
located on the large moon Shesharile 5, Gallisport serves as the capital for both Shesharile 5 and Shesharile 6. It is the home of a number of swoop gangs, including the Spiders and the Raging Banthas. (GG6)

Gallo Mountains
this range of low mountains cut across the main continent of the planet Naboo. (IWE1)

Gallofree Yards
manufacturers of medium transport starships, like medium transports used by the Alliance on Hoth. Gallofree was a small company trying to make it in a crowded transport market, but their marketing and service successes failed to keep it afloat. Gallofree went bankrupt several years before the Battle of Yavin, although many of their ships are still in service. (RASB, EGV)

Gallon
a Mugaari cargo ferry destroyed when the Empire subjugated the Tungra Sector. (TIE)

Gallorr, Arno
the son of Mortris Gallorr, Arno owned and operated Gallorr's Light Repair Shed in the boomtown of Corestrike, on the planet Chrona, during the early years of the New Republic. He disagreed with Mortris' plans to protect the planet from criminals by hiring mercenaries and outside interests. It was later revealed that Arno had been corrupted by the crimelord Themog. (SWJ12)

Gallorr, Mortris
this man served as the Town Council Adjunct of Corestrike, on the planet Chrona, during the early years of the New Republic. It was Gallorr who first advertised for individuals to serve as protectors of the planet, after it was overrun by crimelords and gamblers. He was the founder of Gallorr's Light Repair Shed, and established the business before Corestrike was incorporated into a township. He longed for the peaceful days before gambling and crime took over the planet's economy, a vision his son Arno disagreed with. He and his grandson, Selmar, and his daughter-in-law, Serise, were kidnapped by Themog and held for ransom, until a group of freelance soldiers defeated Themog and freed the Gallorrs. With Themog's demise, Mortris was able to break the criminal yoke which held Chrona and re-establish the law. (SWJ12)

Gallorr, Selmar
this young boy was Arno Gallor's son, but he was more like his grandfather Mortris than like Arno. Selmar was extremely gifted with his hands, and could tale apart almost any droid and repair it so that it worked better than before. Selmar was entranced by the mercenaries his grandfather hired to protect Chrona, and wanted to learn how to fire a blaster. (SWJ12)

Gallorr, Serise
this young woman married Arno Gallorr shortly before the Battle of Endor. (SWJ12)

Gallorr's Light Repair Shed
located in the town of Corestrike, on Chrona, this garage was owned and operated by Arno Gallorr. (SWJ12)

Gallou, Rennie
this woman served as one of the Alliance's supply officers at the Massassi Base on Yavin 4. (SA1)

Galltine
Elea Poista's false identity Kel was supposedly born on this planet. (GG2)

Gallzar
one of the many warring clans of Th'iruckai. (GMS)

Galoomp
this herd beast roams the plains of Naboo. The tail of the galoomp ends in a small, bony knob that is shed once each year. The Gungans collect the discarded knobs for use as baby rattles. (GF)

Galous, Pinac
this Imperial economic advisor, assigned to the planet Ord Grovner, instituted a 15-percent increase in consumption taxes required from all Oute Rim citizens during the Galactic Civil War. Galous cited the increase in "rebellious attacks" and the rising costs of rawmat as the basis for his tax increase. This increase met with heavy civilian opposition, especially since Galous announced that the added Imperial revenue would be used for unspecified military funding. (SWJ9)

Galov Sector
this area of the galaxy is located in the Outer Rim Territories. (SWAJ)

Galpos II
possible destination of the *GrimDeath I* when it was intercepted by Spacetrooper Platoon 243-XT. It is part of the Woldona System. (SWSB)

GalResource Industries
one of the many subsidiaries of TaggeCo, which was one of the original Signatory Sponsors of the Corporate Sector Authority. (CSA)

Galtea
this planet is located on the boundary between the most inhabited parts of Kathol Sector and the Marcol Void. (KO)

Galtea Run
this hyperspace pathway runs through the Marcol Void, connecting Galtea with Timbra Ott and linking the main section of Kathol Sector to the Kathol Outback. It is one of two such hyperspace routes through the Void. (KO)

Galu
this is the capital city of the planet Gala. Once grand and impressive, it became run-down during the last years of the Beju-Tallah Dynasty. The city was built on three hills, with the royal castle situated atop the tallest hill. This made it visible from any location in the city. (HP, MOC)

Galub Sea Slug
a parasitic ocean creature native to Spira, the Galub sea slug was known to grow up to two meters in length. These incredibly stupid creatures adhered themselves to larger creatures, boring into their skin and sucking the blood from their bodies. Because of their limited intelligence, Galub sea slugs often mistook boats for living hosts, and attached themselves to passing ships. (SWJ1)

Galven Pattern
this pattern of electronic circuits lines the inside of a blaster barrel. It is formed by a static pulse field created by micro-electronics built into the barrel. It modulates the power of the energy and light emitted from the Actuating Blaster Module. (CFG)

Galvoni III
this planet was the site of an Imperial military communcations complex infiltrated by Voren Na'al in an attempt to gather information on the Death Star project. (MTS)

GAM Missile
developed by MerrSonn, the Gravity Activated Mode missile can home in on intense infrared sources, such as vehicle exhausts. It also has an onboard computer that be selected for targetting the gravity-wave anomalies produced by repulsorlift usage. The GAM missile can pursue a target for up to 40 kilometers before it exhausts its fuel source. (ISB)

Gama, Tira
this woman was a native of the Corellian colony world of Tralus. There, she met and married Denn Solo. She became pregnant shortly before a group of raiding pirates began attacking the outer worlds of the Corellian System. She gave birth to twins just before Tralus

was attacked. She managed to flee the attack with a girl, whom she later named Tiion. Denn Solo fled with the other child, a boy, but was never heard from again. When Tira returned to Corellia, her father wiped out all memories of Denn, to make it easier on his daughter. (TPS)

Gama System
this planetary system is home to the Gama-Senn race, which bowed to the reborn Emperor Palpatine after seeing the destructive capability of the Galaxy Gun. (EE)

Gama-Senn
a race of humanoids that inhabits the Gama System. They voluntarily submitted to the reborn Emperor Palpatine, following the demonstrations of the power of the Galaxy Gun. They withheld their allegiance until the Gun was fired, so that they could determine which side of the war to align with. (EE)

Gamb, Tord
this man, a native of Port Evokk, was known as a conman and sam artist during the early years of the New Republic. He later managed to steal information on the Republic's defense net around Asmall, and was wanted by the authorities. (WBC)

Game, The
this gambler's paradise is located on the planet Sorotarr VI. (GG9)

Game Chambers of Questal
this is a collection of puzzle-filled rooms maintained by Moff Bandor on Questal, during the Galactic Civil War. The chambers included a space simulator, a laser maze, a pit of winds, a quarry, and the chamber which housed the hurlothrumbic generator. The various rooms were connected with tunnels which vibrated like earthquakes and were strewn with motion-activated lasers. Populating the chambers and tunnels are the various creatures and outlaws captured on Questal by the use of the generator. These denizens are kept angry by the generator, so that Bandor can toy with new prisoners by placing them in the chambers and giving them the chance to survive. Other mercenaries and soldiers are employed by Bandor, and patrol the chambers with special helmets that block the waves of the generator. A group of Alliance agents, searching for Tiree, managed to successfully negotiate the chambers and destroy the generator. (GCQ)

Gameboard
any gaming table with the capability to project holographic images into its surface, such as a holochess table. (SW)

Gamefinders
this caste of Bosph was made up of those individuals which excelled at hunting the wild umuls and favria. (SWJ13)

Gamer
an Alliance shuttle group destroyed during the Galactic Civil War, it was one of the groups that tried to assassinate then-Vice Admiral Thrawn when he arrived at the new NL-1 station. (TIE)

Games, The
this series of military battles is staged among the warrior caste of Rabaanite society. The Games provide a way for warriors to test their skills against other warriors, while weeding out the weaker opponents in search of the planet's champion. The strongest and most capable warrior is named the planet's champion, and is sent to the Combat Moon whenever a dispute arises between Rabaan and S'krrr. (SWJ9)

Gamgalon
a Krish crimelord who controlled the Morodin-hunting safari business on the planet Varont. He got much of his funding from Jabba the Hutt, although he hated the fact that he had to work for Jabba. After Jabba's death, Gamgalon reclaimed his independence. His business on Varonat was actually a front for his harvesting of Yagaran aleudrupe plants, and was highly illegal because Morodin were sentient creatures. He paid off the local Imperial Moff to maintain his lucrative business, which involved fertilizing the aleudrope plants with Morodin slime. This caused them to become a form of catalyst that could create blaster fuel that was even better than spin-sealed tibanna gas. When Talon Kaarde discovered the operation, Gamgalon nearly eliminated the smuggler. However, in a standoff that resulted in the death of Quelev Tapper, Mara Jade - also known as Celina Marniss - killed Gamgalon before he could execute Kaarde. (SWJ1, EGC, TFE)

Gaminne Group, Incorporated
a mining conglomerate operated almost exclusively within the Lan System. Gaminne took control of the system some 1,300 years before the Galactic Civil War, shortly after the system was discovered by Old Republic scouts. GCGI bought the mining rights to the system from the native Qieg, and negotiated the establishment of a human settlement. GGI's management of the system was even-handed, and eventually the human and Qieg societyies became intertwined. In the millennia since its establishment, GGI itself was dissolved, but the mining operations in the Lan System continued throughout the Galactic Civil War. (SWJ1)

***Gamma*-class Assault Shuttle**
heavily armored fighters with a good deal of armament, these ships often required a droid to perform navigation. Manufactured by Telgorn Corporation for the Empire, these 30-meter ships were amon the heaviest-shielded craft in the fleet. They were used to shuttle zero-G troops into battle, and were equally capable in an atmosphere, deep space, or hyperspace.
Each Gamma-class shuttle boasted the following shipboard components:
- 4 Taim & Bak KT6 Heavy Blaster Cannons
- Nordoxicon Wavefront-active Tractor Beam projector

- Telgorn Twin-tandem flight computers
- Kel-Mar Steady State power coupler
- Fabritech UL.2 power modulator
- Telgorn IA/4 Fusial Thrust reactors
- Novaldex Deflector Shield generator
- Concussion missile launcher

(ROTJ, JS, ISB)

Gamma Flux Broiler
this device is used to prepare food. (CSWEA)

Gamma-9104
this was the designation of Voort saBinring, while he was a test subject under the control of Tuzin Gast. (SOC)

Gammalin
Fonterrat stopped at this planet, shortly after recovering the Emperor's Plague from its Imperial storehouse. He unknowingly released the plague, for Nolaa Tarkona had booby-trapped her payment with a small sample of the plague. When he opened the container after landing on Gammalin, the plague was unleashed as he passed tainted credits to the human population. Tarkona used the trap as a way of proving the plague's effectiveness. The humans, after realizing what Fonterrat had done, threw him in jail. He languished there and eventually died when his human captors succombed to the plague. (TEP)

Gammer
this term of endearment was used on Brentaal to describe one's grandmother. (IDC)

Gamor Run
a legendary smuggling run that has been overrun by pirates and hijackers. (DE1)

Gamorr
this planet is the homeworld of the Gamorreans. It has a varied but temperate climate and ecology. The planet's poles are covered with frozen tundra, while the equator is covered with deep forests and jungles. The average day on Gamorr lasts 28 standard hours, and its year lasts 380 local days. There are very few large settlements on the planet, and the largest are controlled and populated by entire clans of powerful females. (SWSB, COJ)

Gamorrean
a race of large, green, pig-like aliens from the planet Gamorr, their history is a violent and bloody one. The female Gamorreans handle all of the necessary productive work while the males wage annual wars during the combat season. It is for this reason that the Gamorrean society is matriarchal. Gamorrean genealogy is the science of a select group of females who memorize songs and sotries that contain the complex history of each family. The six-breasted females often take a senior as well as a junior husband. They only used primitive weapons during the combat season, saving their more advanced weapons for off-planet use. The males are broken up into four castes: the warlord (the most powerful male of his clan, usually married to the matriarch), the clan boar (any other married male that make up the clan's military leaders), the tuskers (unmarried males who have hired into a clan as warriors), and the veterans (old, retired males who have more often than not been injured and can no longer fight). Gamorreans also have a deep-seated hatred of droids. Their normal body temperature is 105 degrees. The planet Gamorr was eventually discovered by human traders, who were able to force the Gamorreans into submission through a series of 'negotiations,' and took the Gamorreans with them as slaves, body guards, soldiers, and bounty hunters. Jabba the Hutt employed a number of Gamorreans in his army. (ROTJ, SWSB, COJ, SWJ10)

Gamorrean Hard Case
this song, written and played by the band Deeply Religious, was banned by the Imperial Board of Culture. It first appeared on the compilation *Deeply Religious*. (GG9)

Gamorrean Interstellar
this was a mining corporation active during the New Order. (GG10)

Gamorrean Slime Cat
this unusual feline has a layer of jelly-like slime covering its fur. They are hard to control, despite their timid nature. (GOF3)

Gamorrean Snack-cracker
this tasty snack food is often dunked in malted drinks. (SH)

Gamu
a Ripoblus Lambda-class shuttle group used during the Sepan Civil War, as well as in battle against the Empire. (TIE)

Gamwidge
a creature that is served stuffed with grains and grasses. (TJP)

Gan Jan Rue's Traveling Menagerie
Bollux once worked for this entertainment troupe as a general roustabout. (HSE)

Ganar Tos
this ancient Zisian served as Teroenza's majordomo at Colony One, on Ylesia. In his old age, Ganar Tos' eyes were rheumy and his skin was wrinkled and hung in loose flaps. When Bria Tharen began working as Teroenza's museum cataloguer, Ganar Tos took a liking to her. He asked for, and received, Teroenza's permission to marry her. She balked, but tried to maintain her demeanor as a pilgrim and worker. When she escaped with Han Solo, Ganar Tos was heartbroken. Throughout the next decade, Tos remained with Teroenza, and was one of the few members of the entire operation to survive the Battle of Ylesia. (TPS, RD)

Ganath
primary planet in the Ganath System, an undiscovered section of the galaxy that is cut off from the space near Nar Shaddaa by a huge cloud of interstellar gas. Like the rest of the system, Ganath has lagged behind the rest of the galaxy in terms of its technology. They are limited space travel capabilities, and have not yet developed a hyperdrive. Han Solo and Princess Leia stumble onto the Ganath System while trying to escape from Boba Fett on Nar Shaddaa. (DE2)

Gand
1) a species of sentient life that has developed in the gases of the planet Gand. Able to survive in the various gases, they require special breathing apparatus in order to survive in oxygen-based atmospheres. The lungs of the Gand are quite efficient, able to utilize nearly 85 percent of the atmosphere they breathe in with each breath. The Gand have developed a totalitarian monarchy, and various colonies of Gand live in pockets of mist in the gas giant's atmosphere. When renegade Gand are sought, findsmen are sent out to locate them. When the Empire overran the planet, the findsmen were presented with advanced technology with which to hunt their targets. The better findsmen became bounty hunters. The Gand hold their names in great reverence. A Gand who has accomplished nothing in his life is simply known as "Gand." When a Gand completes a task, they are given their family's surname. A further accomplishment provides the Gand with a proper name. Pronouns are almost never used, and are reserved for those famous Gand who have accomplished so much that their deeds are known by all. If a Gand does something to be ashamed of, or causes offense to another Gand, their name is reduced. It was discovered, after the Galactic Civil War, that the Gand have certain regenerative properties. (MTS, XWN, WG, AE)
2) the planet Gand is a gaseous planet overrun by the Empire. It is home to the race of gas-breathers also called Gand. The Empire brought in sophisticated sensory equipment, all but relegating the abilities of the findsmen to the arcane. (MTS, TBH)

Gandalla
a planet. (GG11)

Gandalom City
this large, urban area was located on the planet Corvanni IV, and was the home to many hi-tech businesses. (GG10)

Gandalom Paramedicinals, Incorporated
this pharmaceutical research and development company was based on the planet Corvanni IV. (GG10)

Gandder's Spin
this starfighter maneuver involves the pilot of a fighter shunting all power to one set of engines - port or starboard - and applying full braking power to the opposite side vents. After a short period (about four seconds), brke power is cut to zero and thrust is cut in half and spread across all engines. The result is that the fighter spins wildly for a few seconds around its center of mass before shooting off on a new trajectory when the spin is stopped. Often, the maneuver is used as cover for a group of proton torpedoes fired at a target just before the spin begins. (SOP)

Gandeal
this planet served as a partner planet to the military world of Fondor. Many of the raw materials needed by the Fondor shipyards were obtained on Gandeal. (SWAJ)

Gandeal-Fondor Hyperlane
this hyperspace route was established by the Empire, in order to more efficiently move starships from Fondor to Coruscant. After the Empire abandoned its facilities at Fondor, the route was rarely used because it was unknown to most independent spacers and corporations. (JE)

Gandle Ott
this planet was site of one of the first settlements in the Kathol Sector. It was a mild planet, with a temperate atmosphere which could sustain most humanoid life. (KO)

Gandolo IV
a barren moon located in the Outer Rim Territories, it was selected as a settlement by a group of Wookiees fleeing Imperial slavery. Among the Wookiees was Chewbacca, who was helpin the Wookiees relocate to the planet. Before they could establish a community, they were discovered by the bounty hunter Bossk, who were being paid by the local Imperial governor. When the Empire tried to overtake the moon, Han Solo landed the *Millennium Falcon* on top of their troop ship, killing all aboard and stranding the others. (MTS)

Gandorthral Atmospherics
this corporation produced a variety of devices which enabled a user to breath in hostile environments. (ROE)

Gandril
this Imperial Moff was in charge of several worlds in the Colonies during the height of the Galactic Civil War. Gandril was the man who decided Earnst Kamiel's fate, ordering his execution on the planet Haldeen. In a symbolic gesture, Gandril chose the members of the

firing squadron by selecting a shooter from each of the systems in which Kamiel had the death sentence on his head. All 54 systems were represented. (SWJ8)

Gandrossi VI
this planet, located in Perinn Sector, was controlled by Imperial Governor Desh during the height of the Galactic Civil War. (GG10)

Gandrun II
this planet is covered with a vast desert wasteland. (GG2)

Ganeed
this female Senali was Meenon's sister, and a member of the Banoosh-Walore clan. (SP)

Ganeid IV
this temperate, low-gravity world was the primary planet in the Ganeid System. (TBSB)

Ganessa
a fruit which is harvested and processed for its juice. (TJP)

Ganig
an Imperial Captain who gained fame in the Battle of Sagma. The ISB suspected him of sympathizing with the Alliance, and he was sacrificed at Picutorion by Drost and Bevven. (ISB)

Ganis
this Hutt was a rival of Nawnum during the Galactic Civil War. When Ganis learned that Nawnum had tried to assassinate him and take over his empire, Ganis placed a bounty on Nawnum's head and set out to ruin the other Hutt. (IA)

Ganis Shipping
this semi-legitimate transport agency was founded by Ganis the Hutt. (IA)

Ganjuko
native to a number of planets in the Filve Sector, this huge beast is similar in many respects to the bantha. Both are large beasts, with the average ganjuko standing more than three meters tall at the shoulder and measuring five meters in length. The body of the ganjuko is covered with w thick pelt of fur. However, where the bantha is known as an easily-domesticated beast of burden, the ganjuko is an easily-angered predator capable of killing any other creature it encounters. Their relatively small heads are nearly bald, and rangin in color from red to orange. Their mouths are formed by a sharp beak, which they use to attack their prey. Their fur, coupled with layers of fat beneath the skin, provide excellent heat-retention in cold climates, making the ganjuko a sluggish and weak creature in areas where the temperature rises above the freezing point. They are long-lived creatures, reaching the age of 110 standard years, but produce just four to eight offspring during this time. They were hunted as trophies, but more often than not the "trophies" were taken by the ganjuko themselves. (COG)

Gank Killers
an alien race used as body guards by many Hutt crimelords. They have square, yellow faces with permanat snarls, cruel beady eyes, and massive, muscled bodies. They also wear highly-mechanized body armor. (ESBN, DE1, DE2, GOF1)

Gank Massacres
a devastating war which took place hundreds of years before the Jedi Assembly on Deneba, it was alluded to by Shatoyo. It involved a struggle between the Light and Dark Sides of the Force. (DLS)

Ganlihk
this planet was the primary world in the Ganlihk System. (COG)

Gann
1) this Imperial Grand Moff controlled Sector 5 during the years leading up to the Yevethan Purge. He was nominally in charge, although Warlord Foga Brill held the real power. (SOL)
2) this man was a member of Nevo's gang. Nevo sent Gann to follow Boba Fett on Star Station 12, but Gann quickly lost site of the bounty hunter. Fett doubled back on Gann and captured him, the forced Gann to explain why Darth Vader was after him. Fett quietly executed Gann, to ensure that he would not be followed. (EOE)
3) this man was a native of the planet Ferro, although he migrated to Zonama Sekot some sixty years before the Battle of Naboo. He became the planet's unofficial spokesman and greeter, meeting with those beings who traveled to Zonama Sekot to obtain a Sekotan starship. In all aspects, Gann remained a Ferroan: reclusive and distrustful of strangers. (RP)

Ganner
this Imperial Lieutenant served the Imperial Interim Ruling Council, although he was loyal to Xandel Carivus. Carivus assigned Ganner to investigate the deaths of Burr Nolyds and Admiral Banjeer. Ganner discovered that the weapons used to kill both men were marked with a symbol used by Kir Kanos, during his tenure at the training facility on Yinchorr. (CE2)

Ganno Juice
this thick, black, syrupy juice was favored by the Jawas, but its bitter taste was hated by most other races. (E1A6)

Gansett Zoo
this menagerie is famous for its intergalactic reptile house. (TMEC)

Gant
this lieutenant served Dolph, as the failed Jedi made a bid for power under the name of Kuellar. When Dolph's major domo, Yanne, failed to impress Dolph, Dolph began grooming Gant to be his successor. (TNR)

Gant, Trenn
this Colonel in the New Republic Intelligence agency investigated the capture of Han Solo's shuttle, *Tampion*, when he was en route to the Fifth Battle Group in the Koornacht Cluster. He interviewed Plat Mallar to try and ascertain what really happened to allow Solo's capture on what was supposed to be a secret flight. (TT)

Gant Wanar
this starship was the primary vessel in the fleet maintained by the HY'thor Pirates. (AIR)

Ganterville
one of the suburbs of Umgul City. (JASB)

Ganthel
the Imperial governor Graqndon Holleck retired to this world. (SWAJ)

Gantho
this planet is the primary world in the Gantho System, where the Loronar Corporation stripped many planets of their natural resources, without the legal consent of the New Republic. (POT)

Gantlo
this man worked for the owner of the Sand Bar during the early years of the New Order. When the owner fled in fear for his life - the reason Gantlo came to The Puddle in the first place - Gantlo took over as owner and operator of the tavern. (HAS)

Ganton Mountain
this mountain was the highest peak in a range of mountains located on the planet Shalm. The Empire established a garrison base on its western face, but abandoned it after the Battle of Endor. The militant group Pendarran's Revenge took over the garrison to use as their base of operations. (WBC)

Gantonnerre System
this star system was the last known location of the bounty hunter Tyrn Jiton. (WBC)

Gantoris
a descendant of the original colonists on Eol Sha, Gantoris was said to be sensitive to impending earthquakes, and was used by the colony to predict them. When an avalanche occurred during his childhood, many of the children and adults with him were killed while he remained safe from harm. Gantoris was later elected the leader of the colonists on Eol Sha. He was sought out by Luke Skywalker as a potential Jedi for his remarkable past. Gantoris tested Luke's motives and found them truthful, and agreed to go with Luke to Yavin 4 for training as a Jedi Knight. He was often at odds with Corran Horn, who was studying the Force under the alias of Kieran Halcyon. While there, Gantoris was approached by the spirit of Exar Kun. Kun showed Gantoris how to construct a lightsaber well ahead of the training Luke was providing, and also goaded Gantoris by telling him that there was more to learn the Luke's Light-Side prattle. Gantoris resisted Kun's mental grip, and was killed by Kun's spirit. (JS, DA, IJ)

Ganzka
this was one of the four main continents found on the planet Veron. (PG1)

Gaor Tembon
this male Sullustan was an infamous smuggler who plied the Borderlands Regions during the early years of the New Republic. It was said that there was no cargo he wouldn't carry, and worked for other criminals as well as the Empire on occasion. He operated from a base in the Nexer System, and traveled in his modified *Nestt*-class freighter, the *Miv'rah Firestorm*. (WBC)

Gap Nine
this swampy-covered world was the homeworld of a reptilian alien species. It also was the site of an Imperial fuel-ore processing station during the Galactic Civil War. At one time, an evil race built great temples on Gap Nine, but the aliens were defeated by the Jedi Knights. The Jedi later used the temples to store information, which was stolen by the Imperials occupying the planet. (SWAJ)

Gap's Grill
a business in Mos Eisley. (TME)

Gaph
this male Ryn was part of the group, led by Melisma, who was searching for Droma during the Yuuzhan Vong invasion of the galaxy. Gaph and Melisma, along with Droma's nephew and another Ryn, were rescued from Gyndine but stranded on Ruan when there was no other place to relocate refugees. The Ryn were approached by two men, known simply as Tall and Short, who wanted to secure their services are forgers in order to create seemingly official documents which would allow high-paying refugees to obtain passage off Ruan. Gaph used his skills at line drawing, which R'vanna used his calligraphy skills, to create the document. In return, the Ryn were to

be transported to Abregado-rae. Although the Ryn made it off Ruan, they missed Droma and Han Solo, who arrived shortly after their departure and were arrested for the forgeries. Unfortunately for Gaph and the Ryn, they were stranded on Fondor by the crew of the *Trevee*. (JE)

Gar
1) this Imperial Lieutenant served under Sil Sorannan as part of the Black Sword Command. He was one of the 513 survivors of the Yevethan takeover, shortly after the Battle of Endor, and was imprisoned on Pa'aal. He worked with Sorannan to plot their eventual escape from Yevethan control, and was one of the primary officers Sorannan took with him when the Imperials captured the *Pride of Yevetha* and fled back to the Deep Core. (TT)
2) this Talz was a huge, adult male who discovered a way to make friends with the Imperials that occupied Alzoc III. He received special favors in return for keeping newly-enslaved Talz in line. (GMS)
3) this Gamorrean worked as a bodyguard for Slythor the Squib, on Korad, during the height of the Galactic Civil War. (OE)

Garagon
this huge, two-headed reptile lived in the forested jungles of Koda's World, protecting the ancient temple of the Tempestro.At nearly twenty meters in length, the reptile resembled a wingless dragon. When aroused, the garagon would bring one head up from hiding to survey the situation. If needed, it would raise up its second head to attack more than one opponent. Each head, set upon a thick, sinuous neck, was capable to belching fire at an enemy. The garagon could also attack with its heavy claws and sharp teeth. (GG8)

Garaint, Noval
this bounty hunter gained notoriety in the Outer RIm Territories while delivering slaves to Horch of Kheedar. During one such delivery, the Empire invaded Kheedar. Seeing a chance to gain more power, Garaint freed the slaves and took control of Horch's castle. He deftly avoided the Empire, and managed to quickly take control of Horch's empire. He left Horch to be nothing more than a sotted, inebriated figurehead. Garaint is never seen in public without the protection of a suit of Krail 210 personal battle armor. (GG9)

Garalalesh
the Ergeshui swamp skimmer, this creature swims along the surface of the water with its mouth open. This tactic allows the garalalesh to ingest prey with a minimum of effort. They can grow to three meters in length. (PG2)

Garan
this manufacturing city, found on the planet Garos IV, is located about forty kilometers southeast of Ariana. (SWAJ)

Garath
this creature lives in the trees of the planet Yelsain. They were forced into contact with the humans who settled the planet, and fought to maintain their homes. The skirmishes between them became popularized by holo-vids produced on Adarlon. (GG6)

Garbage Pit Racing
this illegal sport sprang up on Coruscant during the decades leading up to the Battle of Naboo and the election of Supreme Chancellor Palpatine. The object of the race was to fly through the extremely dangerous garbage pits of Coruscant using specially-designed race wings, avoiding the expelled waste canisters and layers of shielding in an effort to reach the lowest levels. There, racers had to skim the surface of the silicone slurry and obtain a scale from a garbage worm, and then fly back up through the innards of the garbage pits where they finished the race by presenting the scale to the Greeter. Race champions were determined by overall times, as well as their ability to produce scales from larger, deadlier worms. (RP)

Garbage Pits
these huge, open pits were located all over the planet Coruscant, and were two ways in order to eliminate the more than a trillion tons of refuse produced on the planet each day. Most organic materials - food scraps, paper, light metals, and plastics - were actually consumed deep within the pits by garbage worms. Materials which were too toxic to incinerate were placed inside sealed containers and scheduled for transport. The energy from plasma generators was used to power an acceleration field which was used to fire the containers into low orbit. Traffic throughout the planet's cityscape was re-routed around the pits, so that the speeding containers didn't inadvertently destroy a taxi of liner. The containers in low orbit were collected by specialized tugs, and moved to one of Coruscant's moons for more permanent storage. The pits themselves were protected from unwanted intrusion by a series of shields and energy barriers. (RP)

Garbage Snipe
native to the planet Glottal, this bird-like creature is consumed by the Glottalphibs. (TNR)

Garbage Worm
these genetically manufactured creatures were vital to the elimination of waste on Coruscant. It was known that they were based on a number of species of long worms from various other planets, but had been greatly altered by Coruscant's engineers over a period of several hundred years. They lived deep within the garbage pits of the city-planet, wallowing in silicone-filled pools. As waste from the city was dumped into the pits, it was pulverized and mixed into the silicone slurry. The worms then ate anything that they could. They converted much of the waste into small pellets which could be used as fuels or stored. The rest was digested and eliminated as methane, carbon dioxide, and organic wastes. Anything they couldn't eat - heavy metals, primarily - were expelled and sank to the bottom of the garbage pits, where they were collected and sorted by garbage droids. These worms were covered with shiny, iridescent scales of a milky white color. Rumor had it that a garbage worm could eat an entire hyperdrive core and survive ... for a few seconds. The largest worms grew to lengths well over 100 meters, and were nearly four meters in diameter. (RP)

Garban
a planet located in the Tau Sakar System, it is the homeworld of the Jenet race. It was overtaken by the Empire, and the Jenet were forced to work as slaves in the mines. The planet has a temperate climate, with a 17-degree axial tilt that made seasonal changes obvious. (GG4)

Garble
an Alliance container group destroyed during the Galactic Civil War. (TIE)

Garch
this New Republic Naval Captain served the Fleet Office, and was its liaison to the fleet under Pakkpekatt that was sent to intercept the Teljkon vagabond. He was stationed on the *Glorious* during this time. (SOL)

Gardaji Rift
this area of the galaxy was located on the outer edge of the Tingel Arm, on the very edge of the known galaxy. (RP)

Garden Circle
this section of the primary city on Kegan was dedicated to cultivating the most beautiful plants found on the planet. (FFT)

Gardens of Talla
a park overlooking the ancient Jedi library on Ossus. (TSW)

Gardulla
this Hutt was known by most of her kind as a female, and was one of Jabba the Hutt's closest friends. There were also rumors of a romance, as Gardulla was often Jabba's guest at his Tatooine townhome. Gardulla owned many slaves, and was at one time the owner of Shmi and Anakin Skywalker. However, she lost them in a bet with the Toydarian junk dealer, Watto, six years before Watto lost Anakin to Qui-Gon Jinn in a similar wager. She offered to buy Anakin back from Watto, after the youth won the Boonta Eve Classic podrace, but Watto was unable to secure Anakin before Qui-Gon whisked him away to Coruscant. Many knew that Gardulla maintained a large, underground pleasure garden, complete with ponds and plantlife and streams. She paid Sebulba to acquire a group of Ghostling children to serve as living statues in the gardens, shortly before the Battle of Naboo. She also planned to import creatures to hunt the Ghostlings, as part of a cruel, living ecosystem. Unfortunately, her plans were thwarted by Anakin and his friends. Aurra Sing later revealed that she had been hired by Gardulla to upset the plans of Jabba, in an effort to overthrow his control of Tatooine and calim it for herself. *Note that the comic adaptation of* The Phantom Menace *indicates that Gardulla was a male Hutt.* (SW1, QGJ, TPMC, E1A5, SWO)

Gardulla the Younger
this Hutt was part of the group which formed the leadership of Nal Hutta during the early stages of the Yuuzhan Vong invasion of the galaxy. Although Gardulla the Younger didn't wholly agree with Borga's plans to form an alliance, he realized that the plan was not without merit, and suggested selling information on the Vong's invasion plans to the New Republic. (JE)

Garen IV
Stevan Makintay was shipped of to this Imperial penal colony by his father, the Imperial Governor of Hargeeva, after Mak proposed marriage to Ketrian Altronel. (SWJ8)

Gareth
this King of the planet Shalamite tried to cheat Han Solo at a game of Laro, during the King's visit to the New Republic capital of Coruscant. Solo discovered that Gareth was cheated, and got revenge by cheating "better." (TBH)

Garfin
one of several ships sent by the New Republic to accompany Garm Bel Iblis, Booster Terrik, and the *Errant Venture* to Yaga Minor, in an attempt to steal a copy of the Caamas Document. (VOF)

Garginoolaara
this Verpine, known as Gargi to his friends, grew up like any other Verpine in the Roche Asteroid Belt. However, his natural inquisitiveness and inventiveness led him to tinker more than his peers. Many of his modifications were deemed too dangerous, even for the Verpine themselves, and he was cast out by his hive. He wandered the galaxy until he met Fiz Cor'gril, who recognized his abilities and hired him to work in his starship dealership. He keeps Fizzi's merchandise in top condition, and sometimes a little better than that. (SWJ9)

Gargolyn IV
this planet is the homeworld of the Cor race. It is known to be a garden paradise that is lush with animal life and vegetation. The planet was scouted by Karflo Corporation as the site of a new manufacturing facility, but the scout team discovered that the land of the Cors was guarded by a huge beast that utterly destroyed any settlement Karflo initiated. (GMS)

Gargon
1) a planet held by gangsters, infiltrated by Han Solo and Chewbacca. They received a double payment for stealing a hoard of spice stored there. It was also the home base of Grand Admiral Grunger in the years prior to and following the death of Emperor Palpatine. Much of the galaxy's phobium is also mined there. (ROTJN, GDV)
2) this old recluse faked his own death shortly after he single-handedly terraformed a world for himself to live on. He faked his death because he didn't want his vast wealth and riches split up among his credit-hungry relatives. His false will demanded that all his living

heirs had to spend a full night in his mansion, which he had elaborately rigged up to provide scares and traps. This way, he could see which of his heirs was most worthy, and could listen in on their discussions about him. He used his background in the theater to portray his own butler, Jeeves, who had actually passed away several years before. (GMS)

Gargon
an Alliance transport destroyed in the Bruanii Sector following the Battle of Hoth. (TIE)

Garham's-on-the-Downstream
this was a brewtap located in the city of Cartann, on the planet Adumar. Wedge Antilles and Red Flight visited the bar during their diplomatic stay on the planet. (SOA)

Garhoon
this is a vampiric race of sentients. At one time, Bail Organa presided over an emotional court case between the Garhoons and their prey. The prey eventually returned to the Garhoons, much to Leia Organa's dismay. (POT)

Garimor Street
this avenue was located on the planet Andasala. (GG11)

Garin
this man was an associate of Sharalon and Drixar, during their periods of assignment on the planet Bothawui, shortly before the Battle of Endor. Ostensibly, Garin was an accountant and computer databank administrator, but he was also a part of the Bothan Spy Network. (SESB)

Garindan
the Kubaz spy, working for the Empire, who led the stormtroopers to Obi-Wan and Luke in Mos Eisley. Also known as "Long Snoot," Garindan was so well-known that the Imperial detachment on Tatooine sought him out for his ability to deliver information. Garindan also was known to dislike Jabba the Hutt, and was often found delivering false information about the crimelord in an effort to foil Jabba's plans. Much of his information regarding Jabba came from the Devaronian Labria. (SWR, SCRE, MTS)

Garish Ridge
this location on the planet Redcap served as the base of the Juteau Settlement. (SWAJ)

Garland
this New Republic warship was destroyed at the Battle of N'zoth. (TT)

Garlostar
manufacturers of cold-weather, heat-absorbing tents used by snowtroopers. (SWSB)

Garn
this planet was described to Luke Skywalker by a vision of Obi-Wan Kenobi. He later intercepted a transmission which mentioned the planet. *Note that* Classic Star Wars: Devilworlds *indicates that Luke received this transmission while practising with his lightsaber aboard his X-Wing!* Luke travelled to Garn, which was a desolate world of craggy rocks and dead trees shrouded in a thick yellow fog, and discovered a trove of ancient Jedi armor. The planet was barren because, several millennia before the Battle of Yavin, it was laid to waste by the Jedi Knights, who strove to eliminate the Order of the Terrible Glare. He also discovered the Portal Desolate and the soul-snares used to trap the life energy of ancient Jedi. He managed to destroy the portal and free the energies. (CSWDW)

Garn, Olin
this darkskinned man was a freelance freighter pilot who often contracted work with Twin Suns Transport Services. During his service to Twin Suns, he became emotionally involved with Aeron Azzameen. However, he own ideals led him to break off his contract with Twin Suns and join the Alliance as a pilot. The Azzameen family continued to maintain their relationship with Olin, considering him an adopted member of the family. (XWA)

Garn, Ril
this Imperial Army Lieutenant was in command of the garrison on Yetnis, during the initial stages of Operation Rebel Hunt. He was known as a by-the-books officer who could bend the rules to get what he needed. (HAS)

Garnant
a species of small, hard-working, purple insects native to Yavin 4. They communed with each other through vibration and scent. (DTO)

Garnet, Roark
a self-proclaimed galactic entrepreneur and adventurer, Roark was the captain of the *Dorion Discus*. His parents more or less disowned him after he took up smuggling, and he struggled for many years to break even under the oppression of the Empire. (RPG, SWJ1)

Garnib
this planet, the primary world in the Garnib System, is the homeworld of the Balinaka, considered by many to be among of the galaxy's most artistic beings. They enjoy a life of love and expression. The native race, the Balinaka, were subjugated by the Empire, but put up no resistance or complaint. They paid their taxes and were only marginally garrisoned. The planet's day lasts 35 standard hours, and its year lasts 432 local days. It is a cold world, covered in frigid oceans and glaciers. Despite its bleak appearance, Garnib had a certain stark brutality which made it beautiful. (PG1)

Garnib Crystal Corporation
known on Garnib as the GCC, this was the primary source of Garnib crystals for the galaxy. *Note that this is referred to as* Galactic Crystal Creations *in* Planets of the Galaxy, Volume One. (GMS, PG1)

Garnib Crystals
valuable gemstones found on the planet Garnib, Garnib crystals were rumored to have addictive properties. The original crystals were formed when Vornest Dep-thesel Digarsarg incorporated colored pumice and small gemstone fragments into ice sculptures. The ice sculpture shone with brilliant flashes of light refracting through the colored pumice and gemstones. Over the years, the creation of these crystals has become its own form of art, with craftsbeings working each and every crystal into an individual work of art. These crystals are not mass-produced, and each one is different. What makes them addictive is the swirling patterns of light thrown off when they encounter sunlight. Many beings have been known to sit in from of them for hours, simply watching the display change as the sun shifted position. Most physicians point out that the addiction is really just a short-term overstimulation of the optic nerve, but that certain beings can become psychologically dependent upon the light. (PG1)

Garnoo
a Neti Jedi Master, Garnoo was Oss Willum's first teacher. (DLS)

Garnu Hral Eschen
this Drovian - and his entire family - were killed by Gopso'o tribal warriors during their generations-old feud. (POT)

Garon Nas Tal
this Saurin comabt expert was hired by Jabba the Hutt to train his Gamorrean guards. He quickly came to regret the decision to work for Jabba, because he hated the Hutt nad his henchmen. Like many of Jabba's employees, he was plotting to kill the Hutt shortly before Leia Organa did the job for him. (CCG7)

Garonnin, Lord
one of the Senex Lords who followed Roganda Ismaren to Belsavis, hoping to ride her coattails and recover the *Eye of Palpatine*. He was killed on Belsavis when Irek Ismaren cleaved him in half with a lightsaber. (COJ)

Garonnin
one of the ancient ruling houses in the Senex Sector, they have run a marginally-safe, asteroid strip-mining operation in the Outer Rim Territories for a long time. (COJ)

Garoo
this was a term used by the Dantari to describe a member of their group who was something of a cross between a holy man and magician. The *garoo* is believed to be able to speak with the spirits, and commanded great respect from his tribe. The *garoo* was the nomial leader of his tribe, but was supported by five or six tribal elders in making decisions. (GOF11)

Garool
this creature is the Ergeshui muckworm, which inhabits the swamps of the planet. The garool fasten themselves onto the bodies of creatures that pass through the swamp. Using their sharp teeth, the latch on and open a small wound. Through this wound, the garool sucks out the victim's bodily fluids. (PG2)

Garoos
this alien race is easily distinguished by the purple-tinged gillis flaps they use to breathe. *Note that* Specter of the Past *also spells this as* Garoosh. (SOP)

Garos IV
this thickly-forested world was settled by human colonists some 4,000 years ago. The inhabitants became self-sufficient due to Garos IV's rich farmlands. A brisk trade developed between the Garosians and their neighbors, the Sundars, who were part of the colonization effort. The Sundars developed technology, and the two worlds complimented each other. However, the Sundars have recently begun to migrate to Garos IV, settling in the valleys and establishing factories and industrial centers. This emigration began about 200 years before the Galactic Civil War, and raised the ire of the agricultural Garosians. When a Garosian grain facility was destroyed, the resentment among the two neighbors bubbled over, and a civil war was started. It lasted 82 years until a truce was signed. The truce was regularly violated until the Empire took control of the Garos System. The Garosians became strong supporters of the Alliance, and held onto their beliefs until the New Republic took control. Once the rest of the galaxy came to realize that the University of Garos was a top-notch school, more beings began traveling to Garos IV to attend classes there. An economic boom followed, as the students created a need for virtually every service. The planet had two moons, and was located spinward of the Nyarikan Nebula. The average day on Garos IV lasted 25 standard hours, and its year encompassed 382 local days. (SWJ1, SWJ12, DTR)

Garoush
a wealthy Rodian who frequents Issarga's space station. (RPG)

Garowyn
one of the Nightsisters accompanying Vonnda Ra when she seduced Dathomirian witches to join the Shadow Academy. She was a powerfully-built, petite woman with long, brown hair. She earned the rank of Captain among Brakiss' Second Imperium troops. She took control of Luke Skywalker and Tenel Ka, and transported them to the Shadow Academy. Luke feigned limited knowledge of the Force to lull her into a false sense of security, then used the Force to physically fling her into an escape pod on the *Shadow Chaser* and set

her adrift in space. She returned to the Shadow Academy, and later helped Tamith Kai kidnap Zekk. When Brakiss launched his attack on the factories of Kashyyyk, Garowyn submitted to Zekk's leadership in order to gain an opportunity to recover the *Shadow Chaser*. She nearly succeeded, but was thwarted when she discovered the ship had been damaged in an ion storm. In a struggle with Chewbacca and Jaina Solo, Garowyn lost her footing in a tall wroshyr tree and plummeted to her death. (SA, LO, K)

Garqi
this unimportant Outer Rim world was under the control of the Empire for many years after the Battle of Endor. It was an agricultural world that longed for its freedom. Because of the natural elements found in the planet's crust, the native plant life took on a purple coloration, giving the planet a violet appearance from space. Corran Horn traveled to Garqi to escape Imperial entanglements after he left the Corellian Security Force, and was known to the students of Garqi Ag University through his droid, Whistler, who went by the handle of Xeno. He worked undercover as an assistant the Imperial prefect Mosh Barris, and helped a number of political prisoners escape from the planet. Among the prisoners was Dynba Tesc and the the Duros trader, Lai Nootka. After the Yuuzhan Vong took control of Destrillion and Dubrillion, they started working their way toward the Core. Along their initial route was Garqi, and the planet was unprepared to put up any resistance. The Vong began reforming the planet as a breeding ground for Chazrach warriors. (TFE, KT, DTR)

Garqi Agricultural Combine
this was the primary supplier of foodstuffs grown on the planet Garqi, during the last decades of the Old Republic. (SFT)

Garqi Agricultural University
this was the primary establishment of higher learning, found near Pesktda, on the planet Garqi. It was the source of much of the resistance to the Imperial presence on the planet. (TFE)

Garqi Eagles
this was the squadron name used by the Imperial pilots that were garrisoned on Garqi shortly after the Battle of Endor. (TFE)

Garr Suppoon
this intergalactic criminal was widely feared and respected as a negotiator. Jabba the Hutt once locked up with him, and tried to put out a contract on Suppoon in order to eliminate his abilities. (JTH)

Garral
bipedal predators of the Wayland forests, garrals were used by the Empire to help guard Mount Tantiss. They are attracted by the sounds of a repulsorlift, and most ultrasonic emissions will send them into a killing frenzy. Their native world was unknown, although it was later discovered that they were biologically engineered by the Imperial scientist Luthos Garral by crossing a Mantessan panthac with several other creatures. A normal garral measures about two meters in length, has grey fur, and has a short tail topped with tufts of white fur. (DFR, TLC, TTSB)

Garral, Luthos
this Imperial scientist is credited with crossing a Mantessan panthac with several other vicious species to create the garrals. He designed them to be vigilant sentries and guards. (TTSB)

Garret, Xun
he was the overseer of Tyed Kant. He was an honest man, who would not be bribed or swayed by the various food producing ranches that hovered in the planet's clouds. (SN)

Garret
an Imperial-I class Star Destroyer, the *Garrett* was dispatched to aid the *Harpax* in recovering the *Protector* fleet which defected under Admiral Harkov. Darth Vader commanded the ship. It was also used to transport prisoners in the Yllotat System. (TIE)

Garret's Gold
an alias for the *Etherway* that Aves uses to enter Bilbringi. (TLC)

Garris, Keil
the son of Venadar Garris, Keil Garris was also an alias used by Han Solo. As Keil, he helped Venadar - actually Garris Shrike - swindle wealthy Corellians out of their credits with a fake asteroid mining scam. Pavik Tharen eventually discovered that Han was really Keil, and this precipitated Han's flight from Corellia. (TPS)

Garris, Venadar
this alias was once used by Garris Shrike. Under the name of Venadar, he sold shares to wealthy Corellians in a fake duralloy asteroid mining operation. He also used Han Solo in the cam, claiming him to be his son, Keil. The scam was eventually uncovered, but not before Shrike made a tidy profit and went underground. (TPS)

Garris Socket
this is the standard interface on the rear end of a starship negative flow coupler. It fits onto a three-pronged slot. (CFG)

Garrison Moon
this is the single moon that orbits the planet Kessel. The Empire established a garrison station there, which was later taken over by Moruth Doole. The moon has a normal day of 13 standard hours, and orbits Kessel's sun every 644 local days. (JS, COTF, JASB)

Garrmorl
this is a potent alcohol created by the Wookiees. (RD)

Garron
this Sullustan male worked with Vareth. After his parents were killed, he and Vareth took the insurance money and purchased the *Startled Circuit*. The two of them were recruited by Bib Fortuna to work as spacers for Jabba the Hutt. (GG7)

Garrthinius
this planet was a hotbed of rebellious activity at the time of the Battle of Endor. The Alliance tried to set up a cell network there, in order to overthrow the Imperial rulers of the planet. (TBSB)

Garsala
this is the fifth world in the Gorsh System, and is a volcanic wasteland. Like the other planets in the Gorsh System, Garsala is owned by the Genetech Corporation. It had two natutal satellites. (PG1)

Gart, Breth
an Agamarian who joined the Alliance at the same time Keyan Farlander did. Gart aspired to be a fighter pilot, but suffered from disorientation sickness early in his career. This kept him out of flight training on his first two attempts to join the ranks of the pilots. He persevered, though, and overcame this weakness the third time. He completed his training with satisfactory skills, but was killed early in the Galactic Civil War in an Alliance raid on Kalla VII. (XW)

Gartana
this is the fourth world in the Gorsh System, and is an oceanic world dotted with small islands. Like the other planets in the Gorsh System, Gartana is owned by the Genetech Corporation. The waters of the planet are poisonous to many species. Gartana had twelve moons. (PG1)

Garth
1) this was a Daan settlement once located in the northern half of Zehava city, shortly before the Eighteenth Battle of Zehva. The Melida invaded it during the early stages of the Nineteenth Battle, herding the Daan into camps and executing thousands. (DOD)
2) this male Senali was Ganeed's husband, and a member of the Banoosh-Walore clan. (SP)

Garthol's Pain
this was an expletive used whenever a being was surprised. (ROE)

Gartogg
one of the Gamorreans serving Jabba the Hutt just prior to the crimelord's death, Gartogg was dim-witted even for a Gamorrean. Many deaths went unnoticed by Gartogg, who was easily fooled into believing that the dead bodies were, in fact, asleep. Ree-Yees led Gartogg to believe that the deaths of Ak-Buz and Phlegmin were part of a grand plot by Ephant Mon, and nearly missed the true nature of the real plots brewing in the crimelord's palace. He stumbled into Dannik Jerriko, and discovered that Jerriko was an Anzat. Gartogg tried to tell Ortugg that Jerriko was behind the strange deaths, but Ortugg believed that Gartogg was just being thick-headed, as usual. Unfortunately, Gartogg was right: Jerriko was trying to consume Han Solo's soup, and was building up a plot to get him close to Solo. Gartogg carried the bodies of Phlegmin and a B'omarr monk around as evidence, until the bodies were putrified and partially mummified by the harsh Tatooine environment. Following the death of Jabba, Gartogg was often seen wandering around Mos Eisley with his two "friends" in tow. (TJP)

Garu-bear
a creature known for its tenacious protection of its offspring. (BP)

Garvan
a deity referenced by Rars Lekfen. He uses an expletive that deals with Garvan's knees. (SWSB)

Garve
this drifter is one of the few who survived a stint as the caretaker of the Imperial base on Jellyfish Cove. A loner and a soldier of fortune, the Empire approached him with the offer of easy payment for watching over the base until he was relieved. He nearly succumbed to the wiles of the ethereal wraiths there. Bara discovered how to block the sunlight by using a trooper's uniform, and nearly had Garve. Garve was able to escape to a landing prisoner ship, which he hijacked when it landed. Rather than let the wraiths attack the prisoners, Garve took them with him to Tatooine. There, he set the prisoners free in the custody of Phlik. (TMEC)

Gas Gem
this rare stone is found in the atmosphere of the planet Bespin, where it is formed from the various gases which surround the planet's core. As the gases drop toward the core, they are compressed in various combinations, until small whorls form around minute particles. The gravitational pressures compress the gases around the particles, formed strange, clear jewels that appear to continually shift and change. (GCQ)

Gas Grenade
any offensive weapon that can be thrown or propelled into an enemy grouping, a gas grenade does not produce shrapnel when it explodes. Instead, it releases stored chemical or biological gases into the enemy's breathing space. (TB)

Gas Vortex
this mining colony was established in the clouds of the gas giant Yhifar. The pressure of the atmospheric gases surrounding the station makes living at the station very uncomfortable for most beings. (GG8)

Gasan String Drum
a musical instrument played by Figrin D'an. (MTS)

Gascon
this planet was of particular interest to both the Alliance and the Empire during the Galactic Civil War. It was powerful and independent, and had no fear of Imperial pacification. Likewise, it felt no need to assist the Alliance.However, the planet's location and natural resources made it a valuable ally for either side. After the destruction of Alderaan, several grass-roots rebellions sprang up, hoping to force the leaders of Gascon to side with the Alliance. (GMS)

Gasgano
this gangly alien was a Xexto from the planet Troiken, and was generally considered one of Tatooine's best pod racers, although he invariably lost races to Sebulba. (SW1, TPM, YJC1, IG1)

Gasser
this was the Gungan word for a stove or oven. (E1A11)

Gast, Edda
this Imperial doctor was one of the key figures in the genetic research of Project Chubar, performed at Binring Biomedical and sponsored by Warlord Zsinj. Using the studies of her uncle as a starting point, Doctor Gast developed several new ways to take humanoid alien species and manipulate their brains to make them smarter and meaner. Zsinj had hoped to create an army of aliens which would help him better infiltrate the New Republic's ranks and destroy it from within. Gast, a native of the planet Saffalore, was only too happy to help. One of her first subjects was the Gamorrean, Gamma-9104. After Zsinj learned of the escape of Gamma-9104 - who called himself Voort saBinring - and the Ewok Kettch from her uncle's facility, he confronted Doctor Gast and Doctor Novin Bress. He provided both with blasters to kill each other, as punishment for the escapes. Edda didn't hesitate, shooting Bress to maintain her own existence. She was allowed to continue, but was eventually captured by agents of Wraith Squadron on Saffalore. Zsinj tried to kill her with one of his brainwashed subjects, but Nawara Ven prevented that death by getting her injured body into a bacta tank quickly. In return for a huge sum of credits and a new identity on Coruscant, she agreed to tell the Republic all about Zsinj's plans. She opted to collect her payment in Imperial credits, and was accompanied to Coruscant with Ven himself as her bodyguard. This suited Ven just fine, since Gast was arrested by Republic agents upon her arrival, on charges of trying to smuggle Imperial credits onto the planet for seditious purposes. Her own cunning had backfired, and she was imprisoned. (SOC)

Gast, Tuzin
this man was employed by Binring Biomedical, and was one of the leaders in the Imperial experiment known as Project Chubar, designed to create near-human intelligence in the galaxy's more primitive humanoid species. It was Tuzin who arranged for the Imperial officer Zsinj to obtain a majority share in Binring's operations, and who described the usefulness of his experiements. However, over time, Gast became too attached to his subjects, and feared for their existence in Imperial control. He staged a massive explosion in the Epsilon Wing of the labs on Saffalore, hoping to sacrifice himself so that the creatures could escape. Warlord Zsinj's forces managed to recover all but one of the subjects, either dead or alive, but this survivor was the Gamorrean Voort saBinring. Tuzin died in the explosion, which his neice Edda claimed was a suicide. (SOC)

Gastess' Finance
this Outer Rim business is run by the despicable Gotal, Sarlim Gastess. This operation specializes in hostile takeovers of well-run corporations. Gastess then fires ranking management, inserts its own managers, and restructures the company. A short while later, Gastess will sell the "new" corporation for a huge, short-term profit. It is not usual to see Gastess break its own records on the Parmic Sector Stock Exchange. The corporation is large enough to purchase entire planetary conglomerates, but has found them hard to liquidate. (GG9)

Gasto
this New Republic Navy Midshipman served under Commander Zoalin aboard the *Adamantine*, and was killed by the Death Seed plague while in orbit around Brachnis Chorios. (POT)

Gat
a unit of measure which describes the amount of tension present in a connection. (CFG)

GAT-12g
this model of the standard Skipray Blastboat was armed with a tractor beam projector in place of the concussion missile launcher. (FOP)

GAT-12h
the Sienar Fleet Systems designation for the Skipray blastboat, a 25-meter-long defense and patrol ship built for use by the Empire. Although small, it had the power output to rank it as a capital ship. It was an exceptionally well-armed craft equally suited for atmospheric and deep-space use. The rear section, containing the main drive, lasers, and stablizing wings, rotates around the axis of the ship. The GAT-12h was introduced shortly before the Battle of Yavin, and was not immediately purchased by the Empire. So, Sienar Fleet Systems began selling them on the open markte, where they were snapped up quickly by pirate and mercenary fleets.
The Skipray is equipped with the following shipboard components:

- 3 Mendarn Arms Dar-2 Medium Ion Cannons
- a proton torpedo launcher
- 2 Senko Systems' 5000 "Tru-Lok" laser cannons
- concussion missile launcher
- Sarylcorp ViX Multiflux Reactor
(ISB, EGV)

GAT-12i
this was the second generation of GAT-series Skipray Blastboat. It measured 25 meters in length, with a wingspan of 14.3 meters and a height of 7.2 meters. It was similar in armament and sensor systems to the original GAT-12h, but had an improved Siep-Irol "Omni-Vu" sensor system. (TTSB, EGV)

GAT-12j
the Sienar Fleet Systems designation for the third generation of the GAT-series Skipray blastboat, introduced shortly after the death of Emperor Palpatine. It had larger ammunition bays for its missile launchers, allowing 12 proton torpedoes and 18 concussion missiles. (JS, EGV)

Gata, Zanza
this man served as an inspector for the Imperial Office of Criminal Investigation during the height of the New Order. He had an exceptional record with the IOCI, bringing years of experience and an 84-percent success rate in tracking down his quarry into many investigations, including the search for the thief know as the Tombat. He was given the task by IOCI Director Jacen Corbit, at the behest of Imperial Moff Landric. (SWJ8)

Gate
this was the nickname Wedge Antilles gave to his R5 astromech droid, following the droid's memory wipe. It was formerly known as Mynock. (BW)

Gatebeast
this Charon bio-construct was formed from a lifeform which existed on the Charon homeworld centuries ago, but was exterminated by the Charon death cults. The machinations of the gatebeast were not fully understood by the Charon bioscientists, but they managed to program it to perform certain duties. The gatebeast is used as a defensive tool, for it has the ability to control an attacker’s position. Any creature targetted by the gatebeast can be “gated” back to a position it occupied a short time before. This seems to be a limited for of teleportation, but the Charon have not fully discovered how the gatebeast performs the movement. (OS)

Gatekeeper
a Jedi Master whose image is stored within a Jedi Holocron, the Gatekeeper is the primary access point for whoever is using the Holocron. (TOJ)

Gateway
this was one of the many domed cities which sprang up on the surface of the planet Duro, to house refugees fleeing the Yuuzhan Vong invasion of the galaxy. The dome, like other such refugee cities, was located beneath one of Duro’s twenty orbital stations, protected by the planetary shield that contained the station. Gateway was constantly at odds with Settlement Thirty-two, as each dome tried to obtain the other’s supplies in an escalating struggle to feed its inhabitants. (BP)

Gateway Space Station
this space station was erected by the Empire in orbit around Tshindral III, although no one ever learned the exact reasons for the choice of location. It was based on the spherical design of the torpedo sphere, with a huge docking ring encircling the station. Many claim that the planet was a tropical paradise before experiments aboard the station went horribly wrong. Whatever the reason, the Empire abandoned the station shortly after its construction and left it adrift. Talandro Starlyte assumed ownership of the station, and began to remodel it for use as a trading post. The Empire returned to reclaim the station, but Starlyte offered to pay the Empire a monthly rent in return for its use as a trading post. The Imperials agreed, provided that a liaison officer remained on the station to monitor its activities, and left Starlyte alone. He also tried to rename the station as Starlyte Station, but the name only stuck with regular patrons. (WSV)

Gatherers
this is a nickname used by operatives of the Bureau of Ships and Services. They are a non-descript group, wearing no uniform to identify themselves as part of BoSS. The Gatherers are responsible for tracking down and apprehending individuals who falsify their starships’ transponder codes. (CFG)

Gathering, The
this is the time of conjunction of the three Fyodos moons. All of the Fyodoi shamans, and at least 100 members of each tribe, gather for a huge feast. (PG2)

Gathering Circle
this section of the primary city on Kegan was where all general meetings and discussions were held among the populace. It was the central hub of the city, and all other rings surrounded it. (FFT)

Gathering of the Herd
this huge musical event was held annually at Bantha Traxx, on the planet Lianna. Open to local talent from the Allied Tion, Herd night attracted scouts from all the major recording companies, who were searching for "the next big thing." (WSV)

Gathering Trail
found in the forests of the planet Kashyyyk, this level of the jungle is used to bring food to the various cities inhabited by Wookiees. (TT)

Gathi
an alien race. (ISB)

Gathus
a planet with a pretty good smashball team, during the early years of the New Republic. (COJ)

Gatonne, Resh
this man was a native of Bonadan, and was a bounty hunter during the last days of the Old Republic. His son, Yarr, eventually followed in his footsteps. (GG10)

Gatonne, Yarr
a native of the planet Bonadan and the son of Resh Gatonne, Yarr Gatonne was a bounty hunter who worked in the Testarr Sector during the early years of the New Republic. He learned everything he knew about bounty-hunting from his father. As a mode of operation, Yarr would capture the contacts and friends of his target, interrogate them, then pose as the contact in order to capture his bounty. His only weakness was a fascination with rare and valuable gemstones, and could be lured into a hunt by the possible payment in gemstones. (WBC, GG10)

Gatral
this bounty hunter was one of several who accompanied Crutag to Trinta, in pursuit of a team of Alliance agents they encountered on Kwenn Space Station. Gatral and his team were eventually killed by the dreamscapes and dreambeasts of Halagad Ventor before they could capture the Alliance agents. They were "resurrected" by Ventor as dreambeasts and sent after the Alliance team. (DOE)

Gatrellis
this corporation specialized in the creation of highly-specialized explosives, such as plasticene thermite. (ROE)

Gatsori, Jarina
this woman was a reporter for the Andasala Achievement News agency. (GG11)

Gatterweld
this man suddenly appeared aboard the *Razor's Kiss*, after it was stolen from Kuat Drive Yards by Warlord Zsinj. Zsinj knew he wasn't part of the security detail he'd sent to the ship, but Ensign Gatterweld nevertheless took control after the death of Captain Raslan during the ship's flight from Kuat. However, Gatterweld was unable to defend the huge ship from the massed firepower of the *Mon Remonda* and the *Tedevium,* and the *Razor's Kiss* was destroyed. However, Gatterweld was rescued from the destruction and rewarded for his bravery and loyalty to Zsinj. He became part of Zsinj's security force aboard the *Iron Fist*, and was later assigned to escort Gara Petothel around the ship. Zsinj didn't trust Gara, who recently had been known as Lara Notsil and a member of the New Republic. Gatterweld kept close tabs on her, but was unable to discern her true activities aboard the ship. When she escaped him and released the test subjects of Project Chubar, Gatterweld tried to stop her. The creatures she had released attacked him, but she would not allow them to kill him. He was bound up and left behind. (IF, SOC)

Gauch
one of the many pilots who worked for Lando Calrissian in the asteroid belt known as Lando's Folly, Gauch was one of the first pilots killed when the Yuuzhan Vong attacked Dubrillion. His TIE Bomber starfighter was under the protection of *Belt-Runner I*, but the station sustained heavy damage and was forced to retract shield energy. His ship was left without shields,and destroyed by enemy fire. (VP)

Gaulian
the native race of the planet Gaulus. (RASB)

Gaulus
this planet was the site of an Alliance bsae during the Galactic Civil War. (RASB)

Gaunt
cowlike creatures raised by the Abyssin on Byss. (GG4)

Gauntlet
1) this 14-meter multipurpose starfighter was built by Shobquix Yards. It was armed with two pairs of laser cannons and a proton torpedo launcher. (SSR, PG1)
2) this was the name given to one of the many podraces which wound through the caverns and energy domes of the penal colony on Oovo IV, during the last decades of the Old Republic. (RAC)

Gauntlet Scanners
the sensor arrays deployed along with a ring of Star Destroyers to guard the planet Byss during Emperor Palpatine's clonings, the Gauntlet Sensors monitor all incoming security clearance codes and alert the Star Destroyers to any illegal users. (DE2)

Gauntlet Squadron
1) one of the two starfighter squadrons the New Republic relied heavily on when Rogue Squadron resigned its commission to fight the Bacta War, along with Corsai Squadron. The Gauntlet Squadron X-Wings were later assigned to the *Allegiance* during the hunt for Warlord Zsinj. (WS, SOC)
2) one of the fighter squadrons assigned to the *Soothfast* during its patrol of the Meridian Sector. The squadron took heavy losses during a breif battle of Exodo II, in which the Yuuzhan Vong priestess Elan was recovered. (HT)

Gaurick
this Corporate Sector world is controlled by a religious cult. Han Solo and Chewbacca once ran *chak*-root to the workers of this planet, since the substance held some religious taboos. They ran the substance for Big Bunji, who agreed to pay for their expenses as part of their salary. The *chak*-root runs became more and more difficult as the religious leaders - known as muftis - took notice of them, until one run was intercepted. The *Millennium Falcon* sustained considerable damage, and Han was forced to dump his load in order to escape. He got the *Falcon* repaired, since Big Bunji agreed to pay for all expenses. However, he soon received a bill from Big Bunji for all the repairs as well as the dumped *chak*-root. Both Han and Chewie were livid, and in return for Big Bunji's bill, they strafed the crimelord's compound with the *Falcon*'s new weapons. (CSA)

Gausser
this was the name used to describe any device which could charge an object with a specific electrical field. (IWE1)

GAV
shortened name for an ground assault vehicle. (SWJ9)

Gav
a drink favored by the Mon Calamari. (RASB)

Gavens
Joreb Goss lived with Isela Talsava Norand on this planet, in the city of Torlas. (SOL)

Gavin, Bowman
this New Republic Colonel held the title and position of director of flight personnel for the Fifth Battle Group. This meant that he held a great deal of influence in the recognition and promotion of the pilots in the Fifth, and had the ability to hand-pick pilots for certain assignments. As a pilot himself for the Alliance, Gavin had earned the new sun insignia of the B-Wing pilots during the Battle of Endor. He earned many more service decorations before be promoted to the director's position. (TT)

Gavler, Bent
this native of Bespin's Cloud City rescued Allania Jakien and her friends following the garrisoning of the outpost. (MTS)

Gavryn
a planet that was once under Imperial control. Gilad Pellaeon's first command assignment was to take a group of transports to the planet, but he was ambushed by pirates. Pallaeon managed to defeat the pirates, which eventually led to his promotion to command of the *Chimaera*. *Note that this planet is referred to as* Garvyn *in* The Essential Guide to Characters. (TTSB, EGC)

Gax
manufacturers of starfighter life support systems. (SCRE)

Gazar
this was the word used to describe a member of the Gazaran race. (PG1)

Gazaran
an alien race native to the planet Veron, the Gazaran were intelligent, gliding reptiles that were extremely friendly and eager to please. It was this trait that helped them escape the brunt of the Empire's pro-human stance, since the Gazaran offered no resistance to Imperial rule. They were strictly herbivores, and lived in the fevvenor trees of the Veron rainforest, establishing vast cities in their branches. At the height of the Galactic Civil War, the Gazaran had achieved minimal level of technology and industry, mainly geared toward the production of items needed by the tourists who visited Veron. Each Gazar was given a name which described the city they lived in, their status in the city, and the names of their parents. Thus, the name of a particular Gazar could change over time. The average Gazaran was highly superstitious, and afraid of the larger creatures of the Veron rainforest. Each Gazaran city was ruled by a female who had given birth to at least twelve litters, and other females held positions of power because of their ability to give birth. Males, by contrast, were responsible for gathering food and protecting the females. (PG1, AE)

Gazzt So-Terr Aggul Meztim-Si
this was one of the wondrous tree-cities built by the Gazaran in the rainsforests of the planet Veron. It was located on the southern coast of the continent of Ganzka. (PG1)

GBk-435
early Incom hyperdrive motivation unit. (TIE)

GBk-585
second-generation Incom hyperdrive motivation unit. (SCRE)

GBk-785
third-generation Incom hyperdrive motivation unit. (SCRE)

GBp-629
this was a model of Incom hyperdrive which came equipped with a back-up hyperdrive motivator. (GOF2)

Gbu
an extremely high-gravity world, Gbu is the homeworld of the Veubgri race. (CS)

GDA-8
this semi-humanoid droid was designed by Droxian Manufacturing for use in the multitude of Herglic gambling houses on Tresidiss and other worlds. It was equipped with an AA-1 verbobrain, and its computer banks contained an extensive gambling database and programming that allowed to to keep tabs on a large number of players. (GG11)

Geal System
New Republic Captain Narn Detan was killed by Moxin Tark in this system, while establishing the government of a small colony. (WBC)

Gebbo Fewgive
this con artist was supposedly one of Talandro Starlyte's regular customers. (WSV)

GEC U47
a transport ship owned by Galactic Electronics, it was used to evacuate technical crews from the *Pondut* research platform during the Empire's retaliatory strike there. (TIE)

Geddawai
an Alliance YT-1300 stationed at their DS-5 deep space outpost. It was the ship that Harkov used to try and escape from Darth Vader when Vader intercepted Harkov at the station. (TIE)

Gedi IV
a planet. (E1A5)

Gee Long
one of Auren Yomm's Colonial Games teammates. (DCAR)

Gee-vise
this device was used to hold objects in place. It used a dedicated power source to apply incredible pressure, and could easily clamp onto large objects. (TPS)

Geedon V
a world that was home to some of the most vicious pirates in the galaxy, until Gallandro arrived and took control of the entire planet single-handedly. It is located in the Sumitra Sector. (HSL, REB)

Geejaw
this species of small avian is a native of the forest moon of Endor, and is prized by zoos and collectors of exotic animals for its ability to mimic any sound it hears. (GF)

Geelan
this alien race is native to the planet Needan. They are short, furry, canine humanoids who loved to barter and hoard valuables. They owned and operated Zirtran's Anchor during the Galactic Civil War. The species barely survived when Needan was hit by a passing comet and forced into a wider orbit, resulting in a rapid cooling of the planet and upheaval of the seasons. Needan was quickly turned into a frigid wasteland, and the Geelan were forced to erect domed structures to protect themselves from the frigid cold. A passing Arconan picked up a distress call the Geelan had broadcast, and agreed to supply them with more advanced technology to assist in the survival of their species. In this way, they discovered the great galactic community, and quickly spread throughout it. They employed a no-holds-barred form of commerce, in which any action was acceptable as long as it got the job done. Blackmail, bribery, and physical violence were not uncommon methods used by the Geelan to complete a deal. (SWJ13, AE)

Geeloniran
term was used by the Geelan race to indicate their ruler. Known as Master Geel or the Great Geel, the *Geeloniran* was responsible for all business ventures undertaken by the Geelan. The *Geeloniran* also presided over the activities of individual Geelan "nests." (SWJ13)

Geen, Locus
this man was a decorated General from the days of the Old Republic. He retired just before Emperor Palpatine instituted the New Order, and became a politician on the planet Salliche. He developed a network of contacts, and his status as a war hero got him invited to many events. He was known to be an expressive storyteller, often embellishing his tales with different voices and sound effects. However, Geen also hated the Empire, and used specially encrypted messages to pass information about the Imperial presence on Salliche to Alliance agents. (CRO)

Geentech Corporation
this company is the manufacturer of the 2-1B series of medical droids. They are headquartered in the Gorsh System, which the corporation owns. In addition to medical droids, Geentech has also developed and manufactured a large number of pharmaceutical products. These have been derived form the vast amount of plant and animal life found throughout the Gorsh System. (RASB, SWSB, PG)

Geentech Laboratories
one of the many subsidiaries of Chiewab Amalgamated Pharmaceuticals Company. (CSA)

Geezum
this Snivvian scout was employed by Jabba the Hutt to locate new planets and chart difficult terrain. Although Geezum was never sure of Jabba's motives, the Hutt paid him very well. (CCG7)

Geffa
this Rodian was one of Odanni's criminal contacts, until Geffa tried to force the Mon Calamari to pay a ten-percent "emergency mark-up" on a shipment of spice. Odanni's enforcer, Nollo Kanx, had prepared for treachery, and poisoned the food meant for Geffa. Geffa died when he refused to back down. (WSV)

Gefferon
manufacturers of pleasure repulsorcraft such as sail barges. (RPG, GMS)

Gegak
this Imperial Navy Captain survived the Galactic Civil War, and later served under Foga Brill. Gegak commanded the destroyer *Tobay* during the search for the Teljkon vagabond. He carried a neuronic whip as a personal weapon, using it to keep his crew in line. (TT)

Geillian Ale
an interstellar brew. (WSV)

Geith
the Jedi Knight who accompanied Callista Ming on the mission to disable the *Eye of Palpatine*, Geith was an excellent pilot as well as a Jedi. He was also very much in love with Callista, as she was with him. They had first met on Cloud City, while Callista was on a brief layover while training aboard the *Chu'unthor*. She discovered that he was Force-sensitive, and asked him to learn about the Force on the *Ch'unthor.* After the original discovery of the *Eye of Palpatine*, both Geith and Callista were dispatched by Jedi Master Plett to stop the ship. They managed to get aboard, but were trapped by the ship's formidable defenses. After a long argument, they both agreed that he was the only one with a chance to pilot a starship past the *Eye*'s automated defenses and escape. So, he left Callista on the ship with a promise to return with help, and took a Skipray Blastboat. He had nearly predicted the ship's automatic firing pattern, but a change caught him unaware. Once the *Eye* realized that its target was disabled, it trained all fire on Geith's ship, destroying it and killing him before he could escape. (COJ, SWJ14)

Gektl
a tough, green-skinned reptiloid race that walks upright. They have four digits on each hand and foot, and have a scaly, segmented tail. The gektl has the unique ability of shedding their skin and tails when captured. This sudden loss of control allows the gektl to escape from its startled captor. (CSWEA)

Gekto System
Talon Karrde often had business in this area of the galaxy. (TFNR)

Gel-Bath
a small, portable version of a bacta tank, it can be used on specific injuries. (LCM)

Gel-Coat
a protective packaging material that coats the internal moving parts of weapons or machinery and preserves them during shipment. (HSE)

Geld Bernar
this Khil trader purchased the *Merasy* at an auction on Brentaal, and added many amenities to the ship. Among them were a state-of-the-art entertainment system and improved library computers. However, Bernar eventually sold the ship to Vacasor in order to help finance an investment in a high-speed shipping company. (SS)

Geldan Sun-apple
an exotic fruit. (RM)

Geleig
manufacturers of high-intensity lamps for starships. (SCRE)

Gelgelar
this planet, located in the Outer Rim Territories, was left alone by the Empire. A swamp world, Gelgelar was best known as the site of the Gelgelar Free Port. Gelgelar was also known to be the site of a Shrine of Kooroo. (SWJ8, SWJ13)

Gelgelar Free Port
this was the primary city found on the planet Gelgelar, and was the site of the planet's primary starport. The entire establishment was owned and operated by Loro Ecls and his family. (SWJ14)

Gellack
this Suarton was a member of the Tresycht nation, when Messert Mines Corporation first purchased the rights to the Thergum Pits. Gellack used the alliance with Messert to obtain weapons and backing for his own army, and quickly subjugated the Yiszte nation. Within four years, Gellack had managed to take control of the entire planet of Essowyn. He then established the position of High Priest, a Saurton within each tribe who reported directly to Gellack himself. Over time, this system of government was adapted slightly in order to maintain the control of the High Priests yet continue to have a single planetary government. (PG1)

Geltyu
this is one of the three largest cities found on the planet Farrfin. Like Jahhnu and Farlhu, it is best known for the criminal element which thrives within its borders. (TTSB)

Gelviddis Cluster
a section of the galaxy in which the Jedi Knights discovered a unique sand which allowed them to conjure up images from their minds in its swirling patterns. (COJ)

GemDiver Station
the name given to Lando Calrissian's corusca gem mining platform in orbit around Yavin. He started the operation around the time that Jaina and Jacen Solo attended the Jedi Academy on Yavin 4. The station was decorated with soft colors and artistic optical tubing creating pleasant designs. Soothing music was continually played over the station's comm systems. Lando used heavily-armored mining ships to plunge into Yavin's atmosphere and scrape corsuca gems from the hard core. His ships also employed nets to capture gems that had been extracted by the harsh winds and swept into the atmosphere. The gems were packed in armed hyperspace cargo pods and sent to their destination. (SA)

Geminor
this world, the second planet in the Lianna System, was blanketed with a hot, dense, poisonous atmosphere. It was orbited by a single moon. (ML)

Gemon-4
a Cygnus Spaceworks ion engine which saw extensive duty as the emergency sublight drive of the Imperial-class Star Destroyer. (EGV)

Gemthrop City
a walled city that houses an average spaceport. The city is walled to keep out the Lecknag beasts. (RPG)

Gemweb
this is a fine, silk-like thread that can be woven into extremely smooth cloth. (VOF)

Genassa
this planet, located in the M'shinni Sector, is the original homeworld of the M'shinni people. (GG12)

GenCore
this huge devices were the primary component in most planetary defense shields. (REB)

Gendarr, Iolan
an Imperial Navy Captain in command of the Star Destroyer *Reliance*, Gendarr was a native of the planet Commenor. He served under Captain Needa aboard the *Avenger*before being promoted in the aftermath of the Battle of Hoth. He was soon given command of the *Reliance*, and ordered to protect the training facility on Jardeen IV. When word of the Imperial defeat at the Battle of Endor reached Jardeen IV, Gendarr fled Jardeen IV with General Arndall Lott before the New Republic could find their facility. (WBC)

Genden, Lohn
a native of Alderaan, Lohn Genden left the planet at the age of twenty-five, some twenty-one years before the planet was destroyed by the first Death Star. In the time before Alderaan's destruction, Genden was believed to have been under the command of Imperial Intelligence, but was unheard of until shortly before the Battle of Hoth. Then, he ambushed a luxury liner and held the passengers hostage while demanding the release of Imperial captives. Emperor Palpatine refused , and Genden destroyed the liner and all 10,000 passengers. Several months after the Battle of Endor, Genden re-appeared and took command of a New Republic military base. He again demanded the release of prisoners being held in Republic prisons, but he was driven off before any further action occurred. He managed to elude capture, and was not seen again. It is believed that he retreated to the moon of Gormdin. (WBC)

Gendoraan
a planet. (GA)

Geneer
an ancient Duro dutchess, she was entombed in the Valley of Royalty, in a monument that bears her name. (MMY)

‘Geneering Products
this pharmaceutical manufacturer created the truth serum OV600. They also manufactured RiMPacks for cyborg implantation. (CFG)

General Good
this was the set of beliefs held by the Keganites, prior to their joining the Old Republic. Maintained by V-Tan and O-Vieve, the General Good required every Keganite to dedicate themselves to their planet. Everything they did was for the betterment of the General Good, including the virtually complete isolation of the planet from the rest of the galaxy. V-Tan and O-Vieve taught the Keganites that the importing of technology or knowledge was harmful to the General Good. Every member of society was held in equal regard, and every person was considered a member of a single family. It was believed that each Keganite had a Guide Within, which was their spirit and lifeforce, and tied them into the General Good. The General Good wasn't complete unless every Guide Within was united with each other. To indicate a Keganite's dedication to the General Good, each person placed a letter before their given name - a V for men and an O for women - to demonstrate their commitment. The additional letter could only be dropped when two Keganites formed a lifelong bond, and then only in private. (FFT)

General Ministry
this body ran the day-to-day business of the New Republic. It was formed after the dissolution of the Provisional Council, in an effort to to ensure that the non-military aspects of the government were duly addressed. It had the responsibility for handling the ministry of the government, finance, commerce, security and intelligence, and science and education. Many well-respected universities, including the Obroan Institute for Archaeology and the Kellmer Institute of Galactic History, were directly funded by the General Minsitry. (SOL, CTD)

General Purpose Attack Fighters
a snub fighter of Bakuran design, often referred to as GPAs. (SC)

General Spacetronics
manufacturers of the *MaKing*-class transport ship. (RPG)

General Visitor Agreement
this official document, signed by all offworld visitors to the planet Teyr, details the rules and regulations that must be obeyed. Each visitor must return a signed copy to Teyr officials upon debarking on the planet. (SOL)

Generations III
this was the brand name of a self-contained power generator used by the Empire to power their remote communications centers. (SOP)

Generet
this Imperial agent was an average human being until the Empire discovered Calamari. Then, he gave himself to the Emperor, and had his appearance surgically altered so that he resembled a Mon Calamari. The disguise was nearly complete, except for the fact that his human internals were not altered. He served as part of COMPNOR's Destabilization branch. (DU)

Generis
an Outer Rim communications center for the New Republic that was destroyed just prior to the Battle of Bilbringi. It is located in the Atrivis Sector. Much of the planet is dominated by dense jungles, and several ruins found within them have revealed the existence of an extinct alien culture. (TLC, TTSB)

Genesia
a planet. (HR)

GeneTech Laboratories
this was one of the many subsidiary corporations of Chiewab Amalgamated Pharmaceuticals Company. This corporation owned the rights to the entire Gorsh System, working in orbiting laboratories to discover new biochemical products. *This might be a misspelling of* GeenTech Laboratories. (FOP)

Genkal
this Mon Calamari served the New Republic as the Captain of the MC80A cruiser, *Naritus*. Following the breakup of the Starbuster Plot, Genkal was planning to step down from his command and allow his chief duty officer, Bril Parry, to assume command. (CTD)

Gennan Var
this Twi'leki bounty hunter accepted Ganis' offer to capture Nawnum the Hutt. He hired the Stalkers in an effort to ensure he captured Nawnum. He was easily distinguished by the large scars on his head and arms, and the fact that he was missing one of his head-tails. (IA)

Genon
this lonely world was situated close to several major hyperspace trade routes, but it remained unobtrusive as the base of operations for Grappa the Hutt. (CE2)

Gensang
an alien race which was part of the Trade Federation of the Old Republic. (RP)

Gentes
a planet located in the Anoat System, it is home to the Ugnaught race. The planet is barely liveable, and most of the Ugnaughts move offworld to Cloud City. (MTS)

Gentik
this computer systems manufacturer was known for its advanced droid brain designs and storage systems. (CRO)

Gentleman Caller
Tendra Risant's slow, out-dated Corellian runabout. She has had limited spaceflight experience, but she takes the ship into the interdicted Corellian System to warn Lando about the Human League's plans. (AS)

Gentleman Pirate
this nickname was given to Beyla Rus, because he never allowed his band of pirates to kill anyone. Their weapons were always set on stun. (WBC)

Genue
an Imperial freighter that was used to carry prisoners of war to the Imperial detention center on Mytus VII. It was captured and boarded by the Alliance shuttle *Drago*. (XW)

Geober
this smuggler was known in criminal circles as a quick thinker and a a double-crosser. He once challenged a group of freelance agents to a starship race deep in Imperial space. He had rigged the course with traps and ambushes, but was exposed for the fraud he truly was, and the agents took possession of his ship. (GMS)

Gep's Grill
located behind Lup's General Store in Mos Eisley, this restaurant is owned by Norun Gep and Fillin Ta, two enterprising young Whiphids. They have worked out arrangements with many of Tatooine's hunters to purchase the dewback and bantha meat brought out of the desert. (GG7)

Geran
1) a planet in the Mneon System (TJP)
2) this city, located on the planet Garos IV, was the site of a grain processing facility. When the facility was destroyed, it sparked a civil war between Garos IV and its neighbor, Sundari. The war lasted 82 years before a truce was signed. (SWAJ)

Gerb
a primitive, mammalian race native to Yavin 13, the Gerbs are known to be peaceful beings. They are humanoid in form, standing at most a meter tall with short arms and long legs. A downy fur covered their bodies, and their claws were metallic in compositon to help them dig through the rocky ground for roots. A long tail helped the Gerb to balance. They were known for their speed and for their keen sense of hearing. The ears of a Gerb were one-fourth the being's overall height, and were effective at radiating excess body heat. (GG2)

Gerbaud 2
a planet in the Sepan Sector. The Imperial escort carrier *Tropsobor* delivered a number of TIE Advanced prototypes to the *Protector* there. (TIE)

Gerenis
primary planet in the Gerenis system, it was the site of the signing of the Treaty of Gerenis which bound the Atrivis Resistance Group to the Alliance. (RASB)

Gergis
this Imperial Moff was in charge of the Halthor Sector during the Galactic Civil War. (SWAJ)

Geridard
this is the primary planet in the Geridard System, located in the Doldur Sector. It is the site of a renowned retirement complex, which is rumored to have the best life-long care in the galaxy. Many corporate officials and other affluent individuals spend their twilight years on this world. Augusta I'att was scheduled to go to the Geridard Convalescent Center for treatment of her degenerative disorder when she was executed by Moff Kerioth. (TFE)

Geridard Convalescent Center
this medical facility, located on the planet Geridard, was known for its ability to reduce or eliminate the effects of degenerative diseases. (TFE)

Gerin
a Tammuz-an princess held captive by Kybo Ren during the early years of the New Order on Bodgen. (DCAR)

Gerom
this man was the Imperial Prefect of the planet Namore, during the height of the New Order. It was rumored that he was paying Dasar Zorm for illicit work, but nothing was ever proven. (HR)

Gerrard V
this is the fifth planet in the Gerrard System, and is a world which was once much more hospitable than it is. Gerrard V is dominated by deserts, broken by small temperate areas and bordered by oceans. The planet was strongly against the New Order, and opposed the Empire until several orbital bombardments left much of the planet in ruins. The devstation also destroyed much of the native ecology. (SWAJ, RSG)

Gerrenthum
small cells of Alliance support sprung up on this planet during the Galactic Civil War. (GG2)

Gerrick
a young Jedi who learned the use of The Force during the Galactic Civil War. (RPG)

Geruruche
this Imperial Special Corrections Facilities Minister was killed just before the initial negotiations for the Stars' End project began. This paved the way for Lady Chawkroft to work with the Corporate Sector Authority to bring the project to fruition. He left behind a wife. (CSA)

Gervi Fruit
a galactic fruit. (RPG)

Gesaril
1) this small, furred, six-limbed race is native to the unusual jungles of the planet Gesaril. Their unusual head structure was dominated by a wide mouth filled with sharp teeth. One eye was located at each corner of their mouth, and a large bowl-like ear sprouted from each side of their head. They have a certain affinity for the Force, which they used to manipulate the environment around them. When the Empire tried to establish a presence in the system, the Gesaril were badly mistreated. It has been rumored that the Gesaril, acting on concert and calling on the Force, pulled nine Imperial starships to crash on the planet. In general, the Gesarils are hyperactive and playful, and welcome most visitors who show no ill will. They are excellent carvers, using the Force to help them pull the inner beauty out of their works. (GG6, AE)
2) a strange planet found in the Gesaril System of the Minos Cluster, Gesaril was the site of a series of accidents involving nine Imperial warships. The planet is covered with a dense jungle which seems to float above a noxious swamp. It is the homeworld of the Gesaril race. The Empire had a strong presence in the system for two reasons. First, it had quarantined the system until it could discover why nine separate ships crashed in the exact same section of coastline. Second, a prison facility was built on an asteroid in far orbit around Gesaril's sun. The average day on Gesaril lasts 19 standard hours, and the year lasts 134 local days. (GG6)

Gesco City
this was the second-largest city on the planet Bakura. (TBSB)

Gesenix Mining
this mining corporation founded the settlements on Andasala before the Galactici Civil War disrupted trade in the sector and put the operation out of business. (GG11)

Gessak, Mils
this man served the Alliance as a scout, locating small planetoids and asteroids for use as remote bases and sensor posts. He was the leader of reconnaissance team D812. (HAS)

Gestron
this planet was the site of an Imperial base raided by Garm Bel Iblis. (DFRSB)

Getelles
this Imperial Moff survived the upheaval which followed in the wake of the Battle or Endor, and maintained control of the Antemerdian Sector. He maintained a small fleet under the command of Admiral Larm, and wasambitious enough to align himself with the droch Dzym and Seti Ashgad. Getelles, backed by Loronar Corporation's weapons and finances, believed that he could swiftly gain control of Meridian Sector. His aspiration was then to expand outward into New Republic space. In reality, Getelles was simply Loronar's paid assassin. Whenever they needed some being removed from their path, Getelles was tipped off to possible threats to his reign. When the plot was discovered by Republic focres, Getelles' fleet was destroyed. (POT)

Gethnu Cheeve
this Devaronian worked in Jugsmuk Station, on Gamorr, selling specialty items smuggled onto the planet. (SWJ14)

Gethzerion
the Clan Mother of the Nightsisters clan on Dathomir, Gethzerion was actually the middle daughter of Augwynne, the Clan Mother of the Singing Mountain clan. Much to Augwynne's dismay, Gethzerion fell prey to the power of the dark magics practiced by the witches of Dathomir, and felt that her mother's power was weak. Gethzerion made a power play to take control of the Singing Mountain clan, hoping to kill Augwynne but actually killing Kara'teel instead. Gethzerion's actions were discovered, but Gethzerion was freed by Baritha and the two fled in exile from the clan. This only served to harden Gethzerion's resolve, and she established her own clan, the Nightsisters. Gethzerion also wrote *The Book of Shadows* as a collection of all known information about the Shadow Magic she loved. However, Gethzerion was unable to fully comprehend the goals of the Empire, and was used by the remnants of the Empire to hunt down runaway slaves. When Emperor Palpatine realized that her strength with the Dark Side of the Force was considerable, he cut off Dathomir from any form of trade. Gethzerion was stranded on Dathomir, but later killed the stormtroopers who were guarding her. She

use the surviving stormtroopers as a sort of security force. When Han Solo took Leia Organa to Dathomir, Luke Skywalker and Prince Isolder of Hapes tried to rescue her. Gethzerion recognized the strength of the Force in Luke, but was unable to destroy him She later negotiated with Warlord Zsinj for the use of a ship to escape from Dathomir, but the Warlord reneged on the deal and shot her ship from the sky. All the Nightsisters aboard were killed. (CPL)

Gettiarn
this planet is the outermost world in the Iotran System. (GG12)

Gettiarn SpaceStation
this space station is adminsitered by the Iotran Police Force and orbits the planet Gettiarn. It is used as a traffic control center for the Iotran System. (RPG, GG12)

Gevarak, Malindin
a native of the planet Ord Mantell, this small-type counterfeiter was wanted by the Empire for forging Imperial credits for use by Alliance personnel. Although the charges were never proven, it was known that Gevarak traveled with the Wookiee, Cherioer. Last seen in the Baronos Sector, Gevarak's bounty reached 10,000 credits for live capture. He was recognizable by several facial piercings and tattooes.

Gevis City
this urban area was located on the planet Kalandis IV. (GG10)

Gevrell
this man was the Assistant Security Chief at the Mos Eisley Spaceport during the Galactic Civil War. (GG7)

Gevtes, Pagda
this man was the master Devisor of the planet Exocron, during the period shortly after the Battle of Endor. He was also a council adjunct to the planet's ruling council. Like his predecessors, Gevtes worked hard to retain the knowledge of technology within the walls of Caballa City's Ministry of Technology. He also worked to keep the Devisors at the top of Exocron's society and political structure. When the crew of the *FarStar* was stationed on Exocron, Gevtes wanted to keep them on the planet in order to study their starships and learn more about the current technology of the galaxy. After Eida Sharden agreed to assist Kaiya Adrimetrum in freeing the crew of the *FarStar*, Gevtes was exposed as a power-hungry individual, and the Devisors' social status was reduced. Gevtes himself was placed under arrest and tried for his crimes. (KO)

Geyyahab
a mythological Wookiee. The name was used by Chewbacca as an alias when he and Princess Leia were searching for Hethrir and Leia's missing children. In Chewie's case, he was simply a wookiee captured by the bounty hunter Lelila. (CS)

Gezzov-tak
this Arcona served as the first mate aboard the *Isilia*, working for Adriav Kavos. (PG1)

GFBS
this corporation produced a number of devices used by theatrical companies throughout the galaxy to produce special effects in their productions. Among the devices they manufactured were smoke generators and lightning simulators. (ROE)

Gfersh
this is a Rodian swear word. (GG11)

GH-series Maintenance Droids
this series of egg-shaped droids was developed to work in the sewers of large metropolitan cities. (HAS)

GH-5B2
this GH-series maintenance droid worked in the sewers below Eyar City, and was owned by Eyar Treatment Systems. (HAS)

Ghantar
this Ebranite word describes their clan leadership councils. Each *ghantar* is made up of selected Ebranites, whose membership is voted on once every four local seasons on Ebra. (GG12)

Gharakh
this Noghri was one of Leia Organa-Solo’s bodyguards. Gharakh was on duty when Shada D’ukal tried to meet Leia at the Orowood Tower, during the Caamas Incident. (SOP)

Gharon
an Alliance Colonel, Gharon was in charge of infiltration during the Cobolt Offensive. (RASB)

Ghaswar
this creature lives on the planet Exodo II, boring tunnel-like holes into the lava formations that cover the planet. (POT)

Ghawems
this band of pirates worked the area of space near Hargeeva during the height of the New Order. They were known for their unique

armor, which made them look like scaled swamp creatures. The armor contained a special backpack which could spout methane or other gas at the touch of a button, helping to deter any pursuit. (SWJ8)

Ghaz Kul IV
one of four mining towns that were operating on the planet Pitann, Ghaz Kul IV was connected to the othertowns via repulsor-barge. (KO)

Ghecharo
this arrogant noble once traveled to Neftali, in order to secure the services of Kaori Batta in hunting down an ice modrol. A former military officer, Ghecharo fancied himself a big-game hunter. Batta bristled at Ghecharo's attitude, but agreed to lead the hunt. Despite his lean build, Ghecharo was inadequately prepared for the rigors of Neftali's environment, and whined incessantly about the time it took to actually locate an ice modrol. When they did finally locate one, it had been injured, and Batta refused to track it for fear of attack. Ghecharo called Batta a coward and set out on his own to kill the beast. Unfortunately, Ghecharo was as stupid as he was arrogant, and when he ingited a lumalamp to see into the cave, he gave away his position to the ice modrol. The angry creature attacked with incredible swiftness, killing Ghecharo instantly. Ghecharo's assistant, Kleck, barely escaped. (WSV)

Gheeta
this Shell Hutt was climbing the social ladder when he was confronted with a great challenge. He was placed in charge of the main planetary reception and diplomatic terminal, to be used by the Shell Hutts to receive and negotiate with visitors. Gheeta was given an unlimited budget, and selected Emd Grahvess as his architect. Grahvess was considered the galaxy's best, freelance architect at the time, rivalling those employed by Emperor Palpatine and Prince Xizor of Black Sun. However, Gheeta had planned to kill Grahvess once the job was complete, thereby removing the need to pay him for the work. Grahvess, to his credit, was aware of the Shell Hutt's duplicity, and arranged to have a bounty placed on his own head. The bounty stipulated that he could be taken once the project was complete. Boba Fett took the bounty, but also arranged a few deals with Grahvess himself, placing weapons and explosives within the diplomatic center's columns and walls. Gheeta, robbed of his prey, was forced to pay for Grahvess' work and re-design the complex's security systems. The ease with which Fett penetrated the complex and captured Grahvess proved that his original plans were nowhere near what the Shell Hutt elders had requested, and this dropped him well down in the social structure. Thus, Gheeta developed a deep-seated hatred for Boba Fett, and vowed to kill the bounty hunter. To this end, he formed a web of plots and plans that came to a head with the arrival of Oph Nar Dinnid. In a fit of anger, Gheeta secretly killed Dinnid before any information could be extracted from him, but continued to act as if the comm handler were still alive. This ensured that Fett would come for the bounty on his head. When Fett and his companions arrived, Gheeta made a great show of one-upping the bounty hunter, revealing the long-dead body of Dinnid. This angered Nullada, who became outraged at the loss of credits. Gheeta tried to placate the older Shell Hutt by explaining that the death of Dinnid was compensated by the Narrant System liege-lords. Then, ignoring the elder Hutt's admonitions, Gheeta brought out a legion of hired mercenaries to eliminate the bounty hunters. However, Fett activated the weapons and opened the storage systems and wiped out the diplomatic complex. Near the end of the battle, Boba Fett took D'harhan's laser cannon and shoved it into Gheeta's shell. Pointing the apparatus skyward, Fett fired the weapon. Gheeta was killed instantly, as his shell exploded under the force of the blast. (MA)

Ghent, Zakarisz
a former crew member of the *Wild Kaarde*, Ghent is an accomplished young computer slicer from the planet Baroli. *Note that the* Heir to the Empire Sourcebook *lists Ghent as a human, but the* HTTE *comic series from Dark Horse portrays him as a blue-haired near-human*. It was Ghent who helped Leia Organa-Solo decipher the transmissions of Delta Source and locate its whereabouts, during the reign of Grand Admiral Thrawn. Following Thrawn's death and the formation of the Smuggler's Alliance, Ghent chose to join the New Republic, and eventually worked his way up to the position of Chief of Cryptography for the New Republic Intelligence agency. In this position, he was able to reconstruct the offer of a peace treaty negotiation that was supposed to have been delivered from Colonel Vermel to Garm Bel Iblis, before Vermel was captured by Captain Dorja and the *Relentless*. He was accompanied to Pakrik Minor by the Caamasi Elegos A'kla, whose descriptions of the destruction of Caamas and the need for justice without hatred and punishment without revenge struck a chord in the man. Ghent agreed to accompany General Hestiv to Yaga Minor, to recover a copy of the Caamas Document, as a first step in the new peace between the Empire and the New Republic. He was present at the station when Garm Bel Iblis arrived with his own assault force, hoping to steal a copy of the Document. Later, during the Yuuzhan Vong invasion of the galaxy, Ghent served as an intelligence expert for the New Republic. (DFR, HTSB, HTTEC, SOP, VOF, BP)

Ghentiw Northern Mountains
this range of craggy mountains was located just outside the city of Heg, on Bundim. The rebels and Alliance forces, after being routed in the Battle of Heg, regrouped in these mountains shortly before forcing the Imperial forces out of the city and off Bundim. (GMK)

Ghephaenne Deeper-Craters Weaponmakers
this Adumari manufacturer is generally regarded as the premier blastsword maker. Cheriss ke Hanadi used their weapons exclusively, and Ghephaenne paid her for allowing them to use her image in their advertisements. (SOA)

Gherant
this Imperial Navy Commander served as the Deck Officer aboard the *Executor* during the last years of the New Order. Gherant was hand-picked by Captain Piett, and was responsible for preventing unauthorized access to the Super-class Star Destroyer's computer core. (CCG4)

Ghest
this reptilian predator was native to the planet Rodia, and was legendary among the Rodians for wiping out entire villages of primitive Rodians. A large creature which could attain lengths of six meters or more, the ghests live and hunt in the water. The ghest had huge eyes and a large mouth filled with razor-sharp teeth. Its four feet were heavily clawed, and its skeleton is made of cartilage rather than

bone. They hunted by floating along in the water with just their eyes above the surface, exploding out of the water to ambush their prey and – in many cases – swallow it whole. They have no natural enemies, and even the bloodthirsty Rodians feared to hunt them unless it was required to remove a curse or bring a halt to a famine or drought. (KO, COG)

Ghhhk
this creature, native to Clak'dor VII, rises at dawn and screeches its mating call across the jungles. The skin of a ghhhk produces a special oil that is used by the Bith as a medicinal salve. The ghhhk is a thin-boned, green-skinned creature with long limbs and two toes on each foot. Chewbacca had a holographic ghhhk on his holochess board on the *Millennium Falcon*. (CCG2)

Ghi
this language was used primarily by traders and smugglers, as a way to communicate without unwanted eavsedroppers understanding. (TFNR)

Ghic Dx'ono
this Ishori Senator to the New Republic arranged for Leia Organa-Solo to meet with a delegation of Caamasi during the Caamas Incident. His position, like that of his people, was that the Bothans involved in the destruction of Caamas must all be brought to justice quickly and completely. This was in direct opposition to Senator Porolo Miatamia, who wanted to delay a trial until all evidence was laid on the table. (SOP, VOF)

Ghilron Pirates
this gang of shipjackers and thieves plied the Ac'fren Spur of the Sisar Run, and were the main rivals for the spoils of the Spur of the Disac Pirates. After the Ghilron gang witnessed the extermination of the Disac gang, they went into hiding. (SSR)

Ghoel
this Wol Cabbashite lived in Jabba the Hutt's palace, hanging from the rafters and arches and licking unsuspecting passersby. Ghoel was mistakenly left in the palace, and was quite intelligent. (CCG7)

Gholondreine-β
this planet was once a vibrant, ocean-covered world with strong ties to the Old Republic. Upon instituting the New Order on the planet, the leaders of the various governments chose to move slowly, retaining as many of the freedoms they once enjoyed. This delay in the implementation of the New Order was discovered by Emperor Palpatine, who decided that an example had to be made. As punishment, Palpatine ordered all the water from the planet to be exported to Coruscant, where it would augment that planet's already-poor supply. This left Gholondreine-β as an arid desert wasteland. Many of the planet's natives moved to other inhabited worlds in the nearby systems to escape the dying world. It was on this planet that Boba Fett and Bossk agreed to team up in order to collect the bounty on Trhin Voss'on't. (SLS)

Ghorin
this former overlord and Imperial supporter was the ruler of the Greater Plooriod Cluster. He agreed to supply the Alliance with a shipment of grain, but double-crossed them by providing poisoned cargo. In response, Ghorin was discredited by the Alliance. Alliance pilots used ships stolen from Ghorin's navy to attack an Imperial supply convoy in the Geedon System. Ghorin was executed for treason by Darth Vader. He had a vast castle on the planet Plooriod IV. (XW)

Ghorman
primary planet in the Ghorman System, it was the site of a massacre in which the newly-named Emperor Palpatine wiped out the planet's populace. Located in the Sern Sector, just outside the Core Worlds, Ghorman's populace was wiped out for no apparent reason, other than to help Palpatine establish his evil presence in the galaxy. *Note that Rebellion places Ghorman in the Sesswenna Sector*. The massacre was a rallying cry for early leaders of the Alliance, including Mon Mothma. The Empire later established a base there. When the Alliance learned of the base's construction, it sent out a squadron of starfighters, which eliminated a number of supply ships and delayed the completion of the base for an entire year. (RASB, XW, REB)

Ghorman Massacre
an event which took place just after Palpatine had named himself Emperor, and which solidified Bail Organa's need for open rebellion against Palpatine's New Order. (JS)

Ghorman's Honor
this Alliance gunship was named in honor of those killed in the Ghorman Massacre. It was one of five gunships sent to assist the Imperial forces battling the Ssi-ruuk at Bakura. (TBSB)

Ghost Jedi
this Mrlssti band became very popular following the Battle of Endor. They had to perform their concerts from an asteroid orbitting the planet, and project holo-concerts to various locations planetside. Their music was written by Rorax Falken, a physicist who wrote precise music with little or no emotion. The band is made up of Falken's best students, and was named for the ghost of Taj Junak. (XWPA)

Ghost Ones, The
this was the name given to a mysterious clan of Senali who moved about without family ties. They were considered troublemakers, creating rivalries between clans where no rivalry existed. The Ghost Ones also spoke out against the exchange of royal children between Rutan and Senali. The Ghost Ones were nomadic, moving from place to place and sowing discontent in their wake. It was

later discovered that the Ghost Ones were actually fictional, created by Prince Taroon of Rutan in order to discredit his brother, Prince Leed, so that Taroon himself would gain the throne of Rutan. (SP)

Ghost Spydr
this species of spydr was native to the planet Kubindi, and valued for its tasty flesh in many Kubaz dishes. (E1A5)

Ghostling
a strange, ethereal alien race that resembles humans. They are a very fragile people, and can easily be destroyed when touched. The touch of a human almost certainly means death to them. Even given this fact, though, many ghostlings desire to enter physical relationships with humans. Most ghostlings have green-gold hair and shiny, tan skin. During the last years of the Old Republic, Ghostling children were sought after as pets or slaves by many of the galaxy's less reputable beings, because they were extremely beautiful and hard to find. Ghostlings are native to the planet Datar. They lived in nests formed from creeper vines and leaf material, which hung from the branches of the bayah trees. (CS, E1A5)

Ghtroc Industries
an Outer Rim corporation that produced a series of stock freighters for general use. Their initial designs, including the Class 580 and the Class 720 freighters, were popular with independent spacers, but later designs lost favor with starship owners. The corporation went out of business during the Galactic Civil War, but their freighters continue to see use. (RPG, PP)

Ghufran
this pilot joined Rogue Squadron after the death of Grand Admiral Thrawn. (IJ)

Ghundrak
this Imperial served as the Moff of Thrasybule Sector during the height of the New Order. (ND)

Gian Speeder
this large, military repuslorcraft is often supported by smaller, more maneuverable speeders. In the Royal Naboo armed forces, Gian speeders were supported by 2 or more Flash speeders. The Gian speeder measures 5.7 meters in length, can transport a total complement of four beings (a pilot, a gunner, and two passengers), and is armed with three light repeating laser blasters. The Gian speeder can attain speeds of 160 kilometers per hour. (X1, IG1)

Giant Fungi Forest
this forest was located on the planet Kessel. It was formed from huge, trumpet-shaped fungi which are large and strong enough to allow the inhabitants of Kessel to build homes and offices inside them. Several large fungi were even used as landing pads. Professor Volz had his laboratory in one of the fungi located in the forest. (CSWEA)

Giant Snail
this Ithorian mollusk is considered a delicacy by many races. (SE)

Giant Squid
a huge, tentacled cephalopod native to Calamari's oceans. (GDV)

Giant Step, The
this bar was located on The Strip, in the city of Takari on Iyuta. (SWCP)

Giat Nor
this N'zoth guild city was known for its fine craftsmanship, especially on repulsorlift vehicles. They created magnificently-appointed groundcars, and supplied a marvelous example of their work to Nil Spaar, upon his return to N'zoth following the first wave of the Yevethan Purge. (SOL)

Gibb
this man served as the chief mechanic at the rundown starport in Lesvol, on the planet Prishardia. Several years after the Battle of Endor, he helped Fenig Nabon repair the *Star Lady*. He even piloted the ship in an attempt to rescue Fen, Ghitsa Dogder, and Kyp Durron from Culan Braslis and his crew of mercenaries. (TFNR)

Gibbit Bird
this avian was a symbiont to the rancor. The rancor allowed the gibbit bird to roam freely in its mouth, where the bird cleaned its teeth by picking out stuck pieces of bones and flesh. This helped the rancor's teeth remain sharp and healthy, and allowed the gibbit bird to obtain food of its own. (GOF1)

Gibbtra, Pyro
this man was a scientist who worked for Sygor Startech Industries, until the time when he stole the plans to the Event Horizon engine design and hid out on Zirtran's Anchor. (LAA)

Gideon
1) an Alliance officer, Gideon was in charge of one of the assault teams assigned to the Cobolt Offensive. (RASB)
2) this man plied the spacelanes with his first mate, Keeta, aboard the *Independent Class*. (SWJ12)

Gifford, Dru
this man served as part of Mak Makintay's Green Squadron of X-Wing fighters, based out of Eyrie Base. Dru was killed while escorting a Corellian Cruiser full of supplies to the survivors of Echo Base on Hoth. (SWJ8)

Gift for Ackbar
this was a slang term used by Alliance agents to indicate a starship which had been spacejacked for use by the Alliance. (SWJ13)

Gig
this spacer slang word refers to a myriad of small ships designed for atmospheric or low-orbit operation. They are built as support craft for larger starships, and are often well-armed for combat. (CSA)

Giggle-dust
spacer slang for most any form of illegal, inhaled drug. (POT)

Gigor
this mountainous planet was the homeworld of the Gigoran race. (SWJ13)

Gigoran
this species of tall, furred bipeds was often confused with Wookiees. They had long, well-muscled limbs with well-padded hands and feet. Unlike Wookiees, the Gigorans could speak Basic, but preferred their own native language of unintelligible grunts and chirps. They led a peaceful existence until a group of smugglers tried to establish a base on Gigor. The smugglers found a ready source of credits in selling the Gigorans as indentured labor, primarily to the Empire. (SWJ13)

Gihal, Jio
this xenobiologist spent a great deal of time on the moon Misnor, researching the life and migration patterns of the chiilak. Despite the Imperial support for the hunting of chiilaks, Gihal never revealed the location of any of his sitings. (COG)

Giil
this was the first of seven seasons experienced on the planet Guiteica. (AE)

Giju
homeworld of the Herglics. It was known for its explorers and merchants, and the Herglics were one of the first members of the Old Republic. The Empire, realizing the importance of the Herglics and their abilities, forcibly took over the manufacturing centers on Giju after a short but bloody battle. The Empire forced them into hard labor. When the New Republic was born, the Herglics were able to rebuild their society very quickly, for in submitting to the Empire, their cities and manufacturing facilities were spared any major damage. (DFR, DFRSB)

Giju Passage
see Giju Run. (PGT)

Giju Run
also known as the Gju Passage, this hyperspace trade route connected Herglic space to the Tapani Sector. (PGT)

Giju Stew
a foul-smelling meal. (SE)

Gilagimar
one of the most famous warships of the Expansion Era, this was a cruiser-sized starship. (DESB)

Gild-Galaxy Shops
this arcade, located aboard the *Kuari Princess*, has everything a traveller could ever want, but with better quality and far more expensive prices than can be found throughout the galaxy. (RM)

Gilded Claw
this *Imperial*-class Star Destroyer was part of the security forces used by Kuat Drive Yards to protect their facilities, in the early years of the New Republic. It was part of the force sent to combat Warlord Zsinj and the Iron Fist, during the Warlord's attempt to steal the *Razor's Kiss*. Although the *Gilded Claw* and its TIE squadrons caused considerable damage to the *Iron Fist*, it managed to escape the battle. (IF)

Gilded Lily
this Baudo-class space yacht was owned by the actress Jona Reeten, whose real name was Rollo Morsai. When the actress Reeten was blacklisted during the Imperial occupation of the Minos Cluster, the fancy and expensive ship was converted for use as a transport. This was the only work that Rollo Morsai could find. The 32-meter ship was gutted for cargo space, and the weaponry was upgraded to a simple, turret-mounted lsaer cannon. (GG6)

Gilden
an alien creature whose soft flesh is pulverized to form a drinkable substance favored by Shistavenen Wolfmen. (TME)

Gileas
this identity, maintained by Pike Angeles, was an Imperial Lieutenant who served in the Supply division of the armed forces. (CRO)

Gilgam
this Pursuer enforcement ship was owned by K'Armyn Viraxo during the Galactic Civil War. He used it to harrass Harlequin Station as well as Azzameen Station. (XWA)

Gillespee, Samuel Tomas
captain of *Kern's Pride*, who lost a newly-purchased piece of land in the Imperial attack on Ukio. He became one of the primary parties in the Smugglers' Alliance. (TLC)

Giltella Air Base
one of the two bases located near the city of Cartann, on the planet Adumar. (SOA)

Gimer
this plant, native to the planet Dagobah, has a bark which provides succulent juice when chewed. Gimer sticks were favored by Yoda, who believed the plant's juice aided in meditation. *Note that the* Star Wars Customizable Card Game: Dagobah *indicates that the gimer stick was a symbol of a Jedi Master's ancient wisdom*. (ESB, CCG4, GF, VD1)

Gin
one of the earlier settlers of the planet Nam Chorios, Gin was Arvid Scraf's aunt. She lived in Ruby Gulch, and used some of her influence with the Newcomers to get Luke Skywalker a job in Hweg Shul. (POT)

Ginbotham
this Hig was part of Wedge Antilles' command crew aboard the *Yavin*, during the battle with the failed Jedi Dolph. Ginbotham was known among the New Republic's Navy for his piloting abilities. (TNR)

Gindoch, Qan
this dark-skinned man was a native of the planet Traflin. He was captured in a raid on Pendor Gyrr's criminal organization on Mantooine, but was released after interrogation. Since he release, Gindoch has gone into the smuggling business, often dealing in spice but also stealing weapons and selling them on the black market. (WBC)

Gingal
this inexperienced Mon Calamari was a Commander in the New Republic, served as Pash Cracken's commanding officer while on station at the planet Xyquine. When the Empire attacked the New Republic there, Gingal was unsure how to retreat. He began to order the fleet to retreat, but Cracken interrupted him before he could broadcast orders to the entire fleet - and to the Imperials waiting to attack them. Gingal didn't allow his inexperience to get in the way, and took Pash's advice. The resulting tactic became known as the Cracken Twist, and saved much of Gingal's fleet. (TTSB).

Ginsbrack, Charls
this Alliance scientist led the hyperdrive research effort on the isolated moon of Barcola. Ginsbrack and his team were developing a new form of hyperdrive to help the Alliance gain an advantage during the Galactic Civil War. However, the new hyperdrive generated strange, hyperdimensional whirlpools that randomly took organic and inorganic items with it, including several of Ginsbrack's scientists. Ginsbrack himself was sucked out of existence, and the project was abandoned. (GMS)

Ginzork, Peert
this patient, experienced soldier was known as the brute force behind The Shield. His name is an assumed identity, created after he deserted the Imperial Army. He had been serving as an assault trooper when he went AWOL. He emerged several years later under the guise of Peert Ginzork and formed The Shield. Shortly after the Battle of Yavin, he married Filice Ginzork. Peert was believed to be sympathetic to the Alliance, as many of his operations served to protect field agents and other Alliance sympathizers. (CRO)

Giran
this Nikto worked with Malakili to tend Jabba the Hutt's rancor. He hoped to trap a krayt dragon and bring it to Jabba as a present. *Note that the* Star Wars *Customizable Card Game indicates that Giran is a* kajain'sa'Nikto*, although he has the appearance of a* kadas'sa'Nikto. (CCG7)

Girov Dza'tey
this Bothan was the leader of the group which sabotaged the *Starfaring* in order to land on the planet Malrev. He claimed to be part of the tourist group which was aboard the ship, and that the ship's Captain and chief engineers were the first to be killed in attacks by the Irrukiine, when Rogue Squadron was dispatched to locate the ship. In reality, Girov was a master of Jeswandi, and killed the shi's Captain in order to take control of the situation. When several members of Girov's group attacked Nrin Vakil, the Rogue discovered that the Bothans were extremely good at hand-to-hand combat - skills not normally found in a group of shipwrecked tourists. When Dllr Nep tried to defeat Cartariun by turning the Dark Side energy back on the Devaronian, Girov arrived and shot Dlrr in the back. He then turned Cartariun's magic against him, killing Cartariun. (XWRR, HXW)

Giryulan Findings
this series of Imperial reports documented a number of infamous acts committed by the Empire. Historians believed that the real culprits were never caught, having framed their comrades in order to evade courtmartials or executions. (AIR)

Gistol
this man was a Major in the Imperial Security Bureau, and served as an adjutant to Agent Sollaine. (SWJ12)

Giver, The
this was another name for the Sunesi god known as the Maker. (BP)

Givin
an alien race that carries its skeleton on the outside of its body. This exoskeleton helps protect them from the sudden pressure changes and periods of hard vacuum that occur on the surface of Yag'Dhul, their homeworld. This exoskeleton allows them to seal their joints, giving further protection. Many scientists have likened the Givin to Twi'lek string puppets in their appearance. The Givin live in hermetically sealed cities built to withstand the tides of vacuum, and their society has grown up around the intense mathematics needed to accurately predict the vacuum tides. This had given the Givin the reputation of of being proficient mathematicians and strategists. The Givin also have a fairly advanced technology, and are respected starship builders in most sector of the galaxy. (SW, GG4, CCG)

Giviot
this root vegetable was often sauteed and used as an accompaniment to meats like flangth. (SWJ14)

Givvers
this bookish individual was the branch manager of the Zygian Savings and Loan in Mos Eisley. (GG7)

Gizer Ale
this fermented beverage is blue in color. (TNR)

Gizer Freighter
a transportation starship. (TNR)

Gizer Pale Blue Ale
a lighter version of Gizer ale, Luke Skywalker kept a supply for visits from Han Solo. (IJ)

Gizler, Zelda
an alias used by Princess Leia at Hologram Fun World when she is brought on stage by Cobak, who was disguised as Bithabus the Mystifier. (QE)

Gjaddia
this man was the businessman behind the Just Armor shop on StarForge Station. (FOP)

Gjeel
this Advozse worked as Pok Nar-Tan's majordomo. (PSG)

Gk3
MerrSonn's Cryocooler heat dissipation system used on the EWHB-10 repeating blaster. (ISB)

Gk7
a later generation of MerrSonn CryoCooler heat dissipation unit, the Gk7 was used on the E-Web(15) heavy repeating blaster. (TTSB)

GK-600
this model of guardian droid was used during the Galactic Civil War. (GOF2)

Gla Soocha
this is the name given to the planet around which orbits the New Republic's Pinnacle Base, located on the planet's fifth moon. *This was Da Soocha, in Dark Empire I.* (DE2)

Gla Soocha 5
this is the name given to the fifth moon of Gla Soocha, and is the site of the New Republic's Pinnacle Base. It was destroyed by a projectile fired from Emperor Palpatine's Galaxy Gun. *This was Da Soocha 5, in Dark Empire I.* (DE2)

Gladiator Battle Armor
this prototype personal combat armor was developed by the Min-Dal Company, and secretly tested in the criminal pit-fights in the Soruus System. Unfortunately for Min-Dal, the armor was so good the criminals were able to escape from prison while wearing it and wreak havoc in the system. They were finally apprehended by Imperial forces, but Min-Dal was forced to shut down production. (SWAJ)

Gladiator Droid
any droid which is programmed for armed combat in a controlled setting (such as an arena). It is programmed to fight to the death with its opponent. They were popular late in the Old Republic, when decadent and lawless activities began to get overlooked. (HSE)

Gladiators' Open
a regular event aboard The Wheel, this fighting event pitted a wide range of combatants against each other in a series of differing

combat arenas. The winner was the last fighter standing at the end of all rounds. Parts of the Open were held in the Zero-Gee Hall. (ND)

Glaennor
this being was one of the most respected members of the Eighth Nebulan Scout Corps. (GG8)

Glaffold
this Imperial Prefect oversaw the planet Fremond III during the Galactic Civil War. (SWJ9)

Glagggerick's Tavern
a bar located in Lola Curich, on Lianna. (ML)

Glah Ubooki
this Bimm was a native of Glastro. He once discovered the wreckage of an Imperial Research and Development vessel on the planet, and salvaged a large quantity of parts and materiel. He eventually sold the stuff to an Alliance operative for a tidy profit, and Glah convinced his brothers to buy a ship and acquire as much valuable salvage as they could. It nearly bankrupted them, but they managed to locate some truly rare items which kept them wealthy and kept their business running. Known as Glah Ubooki's Strange and Wondrous Imports, the shop maintained a mixture of worthless junk and unusual relics. In order to continue to seek out new wares, Glah's brothers helped run the shop. Each brother claimed to be Glah Ubooki, and the real Glah always pretended to know a customer, whether he had actually met them or not. Eventually, all eighteen brothers of Glah's took part in the ruse, and their family prospered. (SWJ1)

Glah Ubooki's Strange and Wondrous Imports
owned by the Bimm known as Glah Ubooki, this small shop was located in the city of Glastro. It sold rare and unusual items - mostly junk, but every once in a while a truly valuable relic - to anyone who happened to pass by. It was originally started when Glah Ubooki discovered the wreckage of an Imperial R&D vessel, and sold the parts he salvaged to the Alliance for a tidy profit. As the business grew, the other seventeen of Glah's brothers spread off Bimmisaari and started their own version of the shop, although each one claimed that his was the one-and-only shop. (SWJ1)

Glaive
an cargo ferry which was used to smuggle stolen Imperial goods into the Sepan System, it was captured by the Empire during the Galactic Civil War. (TIE)

Glakka
an icy moon which was used by the Empire as a weapons depot. Jabba the Hutt and Ephant Mon tried to steal the weapons cache, but they were betrayed by some of Jabba's own people. They managed to escape, but had no protection from the moon's frozen wastes. Jabba wrapped himself around Ephant Mon, shielding him from the cold until they were rescued by some of Jabba's more loyal supporters. (EGC)

Glanthe School
an arts institution located on Kamori. (SWAJ)

Glarret
this aging man served as Xaverri's assistant during the years following the death of Xaverri's family. She eventually replaced him with a young Han Solo. (THG)

Glarsaur
this racesof reptiloids was native to the swamps of Gelgelar. Roughly humanoid in shape, glarsaurs had curled tails and muscled limbs which were studded with sharp claws. Their dorsal ridge was protected by thick, green scales, and their belly was covered with segmented plates. Although they were the only sentient life to develop on Gelgelar, glarsaurs were brutish creatures who would rather fight a war than discuss an issue. (SWJ14)

Glas
a Imperial System Patrol Craft hijacked by Ripoblus refugees seeking asylum. (TIE)

Glasc, Katya
this was the alias used by Ysanne Isard while on the planet Darkknell, searching for the stolen plans to the first Death Star. Glasc was supposedly a member of the Darkknell Special Security team. (TFNR)

Glasfir Ring
this small criminal organization was controlled by the Defel Glasfir'a'lik, and was based on the planet Demesel. The Ring had its hands in virtually every criminal enterprise on the planet, especially after Glasfir eliminated the Hutt influence on the planet. (GG11)

Glasfir'a'lik
this Defel, known as a particulary nasty being, was the leader of the Glasfir Ring. He was originally a Hutt enforcer, but was left stranded on Demesel by the Hutts. He became angry at the Hutts, and for three years he hunted down every Hutt agent on the planet. His ability to successfully kill a Hutt earned him semi-legendary status on Demesel, despite the large bounty placed on his head by the Hutts. Glasfir'a'lik eventually commanded the attention of the criminal underworld of Demesel, and quickly took control of the various

elements. Glasfir threatened and bribed the planetary government, and eventually won control of the underworld and a level of immunity from prosecution. (GG11)

Glass Mountain
located on the planet Tatooine, this barren mountain was the site of one of Jabba the Hutt's secret caches. A barren knob of rock, Glass Mountain held Jabba's personal escape ship. Jabba had left the small creature Onoh to guard it, shortly before his death. (TJT)

Glassine
a material used to form starship viewports. (COJ)

Glastro
this was one of the major cities located on the planet Bimmisaari. (SWJ1)

Glastroan Wine
this wine was produced by the Bimms who lived in the city of Glastro. (SWJ1)

Glaucus
this man was a retired Imperial Navy Captain, and he always wore a form of Imperial Navy uniform during his civilian life. He found work as a starship Captain, and commanded the *Stellar Mermaid* during the early years of the New Republic. (POC)

Glauheim
this gas giant was the second planet of the Marcellus System. It had three satellites. (POM)

Glave, Modigal
this Imperial commander was sent to scout the Ishanna System during the height of the New Order. He served under the command of Governor Klime. A seasoned Imperial commando, Glave was a veteran of of thirty or more heated battles before he was assigned to Klime. His face was severely damaged in a battle on Kestos Minor, when a blaster bolt shattered his helmet. The resulting explosion drove dura-armor fragments into his face, but he managed to ignore the pain and subdue the Alliance forces there. This event got him promoted into an elite group of troopers who were destined to become the Imperial Storm Commandos, and earned him the Imperial Medal of Valor. Glave led a group of stormtroopers to the Combat Moon, with the help of the Rabaanite traitor Andos Delvaren. It was Glave who battled Mika Streev and Sh'shak on the Combat Moon, nearly capturing them twice. Glave attempted to kill Sh'shak and shot the S'krrr in the thorax, but not before Streev and Leda Kyss stopped him. In the rescue attempt, Glave's arm was cut off by Streev, but not before Glave was able to fatally shoot Kyss. Glave and his Imperial forces fled the Moon before Alliance agents could supplement the warriors. (SWJ9)

Glayyd
one of Ammuud's seven major clans, the Glayyd clan was the largest and most powerful at the time Han Solo and Fiolla were trying to track down the Corporate Sector Authority's slavery ring. At that time, the Mor Glayyd was Ewwen, and he was involved in the slavery ring. (HSR)

Glaze Cake
a sweet form of cake. (IDC)

Glazed Glucose Pate'
this is a favored meal of the Ugor race. (SH)

Glazer
an Nharwaak CR90 corvette destroyed during the Galactic Civil War. (TIE)

Gleasry, Pharnis
an agent of the Human League, sent to monitor the presences of Han Solo and Luke Skywalker during the Corellian Trade Summit. He was arrested after the Starbuster Plot was broken up, and testified about the full extent of the Human League's infiltration of the New Republic on Coruscant. (AC, SC)

Glee Jun
a member of Klyn Shanga's Renatasian viligantes, searching out Vuffi Raa. (LCF)

Gleed Otondon
this imposing creature served under Cradossk in the old Bounty Hunters Guild. When the Guild was split apart, Otondon joined the True Guild and acted as its emissary to Kud'ar Mub'at. A huge, heavily-muscled alien with leathery skin and a spiked skull, Otondon was nevertheless apprehensive about negotiating inside Mub'at's web. His hands were studded with claws. Following the breakup of the Bounty Hunters Guild, Otondon began embezzling the Guild's funds and storing them in safe accounts. After the dissolution of the True Guild and the Guild Reform Committee, Otondon took all the credits and went into hiding, leaving the other bounty hunters with nothing. (SLS, HM)

Glekk
a Twi'leki unit of measure, it denotes a finite area. (TJP)

Glena
an Eol Sha colonist; Warton's wife. (JS)

Glet-fruit
this is a strange fruit which has an unusual, ragged shape. (POT)

Glet-mite
this small pest was hormonally modified by Beldorion's second chef to grow to huge proportions for eating. The Kubaz discovered how to use the excretions from *hall d'main* and complement the glet-mite's teleological systems. (POT)

Glich
an Alliance Escort Shuttle destroyed during the Galactic Civil War. (TIE)

Glick
this was a slang term used to describe a misforunate being. (COG)

Glidamir, Norrion
this Loordian woman served the Alliance as a Major, and was a contemporary of Barosa Warren's service to the Old Republic. She was known as one of the graduated of the Twilight Class of Warren's Galactic Oudoor Survival School, but she later died in action during the early stages of the Galactic Civil War. (AIR)

Glide Lizard
this large, black reptile is able to "fly" over short distances by extending the flaps of skin beneath its legs. (POT)

Glider
a lizard-like predator native to Orellon II. (SWAJ)

Glidrick, Stenn
this former Imperial Navy pilot retired and became a civilian starship captain. His last assignment was piloting the *Kuari Princess*. He was the one who broke the news to Celia Durasha that her brother Raine had been killed on Ralltiir. Glidrick was also in command when the Riders of the Maelstrom boarded the ship and took control of it. Glidrick was killed in the attack. (RM, TFE)

Glie
this is a species of single-celled organisms that is native to the planet Naboo. There are two distinct species of glie, green and red. The green glie grows on the surface of swamps, creating a greenish mass and choking out other swamp plants while consuming any nutrients it can find. Red glie is very similar to green glie, except that it is reddish in color and lives near the bottom of the swamps. The gungans use red glie in a tasty salad dressing. (GF)

Glie'oleg Kru
this Bothan earned a field promotion to Brevet Admiral during the Yuuzhan Vong invasion of the galaxy. Kru was in command of the Bothan Assault Cruiser *Champion* during the defense of Kalarba and Hosk Station, but was killed when the *Champion* was destroyed near Hosk. (BP)

Glim Worm
found on a variety of planets, the many species of glim worm resembled tube-like predators which were covered with sharp scales. They were highly adaptable, living in the desert as well as urban areas. They burrow quite well, and have developed a complex musculature that allowed them to flow across a wide range of surfaces. Glim worms hunted by detected the subtle vibrations caused by the movement of their prey, and had only to come in contact with they prey in order to catch it. Their muscles could then be used to extende their sharp scales, literally grabbing their prey. Just beneath the skin's surface, specialized glands secreted a gluey substance that further enhanced their hold on the prey, and further muscular manipulation literally rolled the prey into the glim worm's mouth. All the prey captured by a glim worm was eaten whole. (COG)

Glimmerfish
a small fish once native to the planet Alderaan, these finger-sized fish swarmed the canals and waterways of the planet. During the mating season, hundreds of eggs are laid by each female, and they all hatch at about the same time. The explosion of tiny glimmerfish turns the waters silvery with their roiling passage. (ISU)

Glimmik
this is a musical form embraced by many non-human species. (VD1)

Glio Svbas
the Ysanna words for "good-bye." (DE2)

Glish
this vicious Sedrian warrior was one of Karak's followers. (BGS)

Glitbiter
a slang term that refers to those addicts of glitterstim spice who consume it in its raw form. They are often high-strung and tend to ramble incoherently. (KT)

Glite-Ven Hostilities
this series of battles between rival crimelords occurred during the early years of the New Order. (AIR)

Glitter Cay Tower
this was the centerpiece of Wildwater City, located in the oceans of the planet Calamari. (WSV)

GlitterFall
this was the codename of the Alliance's base on Elbara Nine, hidden within the Corus-Calis Glacier Ridge. It served as a staging location for Alliance Special Operations forces in the sector, as well as a listening post which spied on the nearby Imperial Navy installation. (HAS)

Glittering Mynock
this species of mynock is slightly less revolting, although equally annoying, as its deep-space cousin. The main difference is in the skin. A glittering mynock's skin will begin to shine and glitter as it sucks power from a battery or other source. The more power it absorbs, the more intense the glittering becomes. (TSK)

Glitterstar
one of several luxury liners which brought the wealthy and powerful to Alakatha, the *Glitterstar* flew regularly from the resort world to Coruscant during the early years of the New Republic. It was attacked by Phan Riizolo and the *Booty Full*, a move that Rogue Squadron belived was backed by Leonia Tavira. However, Riizolo had actually severed ties with Tavira, and was operating on his own. (IJ)

Glitterstim
the form of spice mined on Kessel, it is a byproduct of the digestion of the spice grub. In its inert form, it is carried in small, transparent, black fibers. The fibers are almost alive, and twist and curl after being removed from their rocky veins. It takes a delicate hand to uncurl the fibers, because - although they are flexible - are also very brittle. Individual fibers are stored in light-tight containers. This work is time- and labor-intensive, and contributes directly to the high cost of glitterstim on the market. When exposed to light it ripens, becoming a pearly-blue color when ready for use. When consumed, it crackles and sparks due to contact with the light and saliva. It is the only known form of spice which heightens the user's latent mental powers. A user who consumes too much glitterstim often goes blind, and the substance is known to drive a Bith mad. (JS, JASB, TPS)

Glitterstone
a valuable Bothan gemstone. (FOP)

Glitz
this is a progressive form of jizz music. (ML)

Gliz
this raspy, high-tech form of swing music was popular in the Outer Rim Territories. (RM)

Gloan
this species of tree is native to Thyferra. The Vratix species made their homes in the gloan trees, well above the ground. (BW)

Globe of Peace
this Naboo relic resembles a small sphere, inside of which glows an intense, pinkish-white light. It signified the centuries of peace which the Naboo had maintained on their planet. In the aftermath of the Battle of Naboo, Queen Amidala presented the Globe to Boss Nass, in a gesture of a renewed peace between their peoples. (IS1)

Glockaw Sauce
this culinary accompaniment was often served with scrimpi. (BP)

Glom Tho
this planet was the site of the New Republic's decisive victory in the Hevvrol Sector. (RPG)

Glongfurrp
this Gamorrean thug was employed by Toln ne Yerres as a bodyguard and enforcers during the Galactic Civil War. (GG2)

Gloom Dwellers
a gang inhabiting Nar Shaddaa during the Galactic Civil War. (TME)

Glop Grenade
manufactures by Merr-Sonn, these detonation devices release a chemical foam when triggered. The foam has incredible adhesive properties, and clings to everything it touches. When lobbed into a mob or battle phalanx, glop grenades can quickly immobilize attackers. (CSA)

Glorga
this Hutt crimelord operated from a base on Hollast VII. The natives of the planet tried to overthrow his during one of the planet's rebellious insurrections, but the Hutt's henchmen successfully deflected the attack. (SWAJ, AIR)

Glorious
Pakkpekatt's command cruiser, it was a *Belarus*-class starship. It was used to chase the Teljkon vagabond. (BTS)

Glorious Rise of the New Order, The
this was one of the trivial, pro-Imperial dramas produced by Ahric Korownosek and the NovaCluster Players, during the height of the New Order. (SS)

Glory
the Imperial-I class Star Destroyer dispatched to Venzeiia 2 Prime, it was also the flagship sent to recover the mag pulse technology from Galactic Electronics, in the Corporate Sector. Under the command of Admiral Zaarin, the *Glory* was used to keep Darth Vader at bay until Zaarin could get to Coruscant to capture Emperor Palpatine. The *Glory* was Zaarin's escape vehicle from Coruscant when Vice Admiral Thrawn showed up with the *Vanguard* and the modified corvette *Mescue*. (TIE)

Glory of Yevetha
this was the name given by the Yevetha to the recommissioned Super-class Star Destroyer *EX-F*. (BTS)

Glory Street
a thoroughfare located in the city of Zehva, on Melida/Daan. (UP)

Glott
this Gotal bounty hunter was brought to the planet M'haeli by Governor Grigor to help root out the pockets of Alliance supporters, in an effort to locate Ch'no and Mora. Glott used his species' ability to sense the Force as a defense mechanism, reading his opponents' moves a slip-second before they make them. Glott was captured by Ranulf Trommer at Grigor's dragite mines, but Merrik intervened and allowed Glott to escape. The Gotal continued to pursue Trommer and Mora, but was killed by Trommer when he rescued Mora from Grigor. (ROC)

Glottal
this forested, swamp-covered planet is the homeworld of the Glottalphib race. (TNR)

Glottalphib
this cold-blooded, seal-like race is native to the planet Glottal. Taller than Wookiees, they have articulated hands and large tails, and their bodies are covered with scales. These scales are normally a greenish-yellow color, but this color darkens to brown as the Glottalphib ages and the scales begin to fall out. These scales form an armor-like skin which can resist most blaster bolts. A unique characteristic of the Glottalphib is their respiratory system, which produces ignitable gases as a byproduct. The Glottalphibs use these gases as a defense mechanism as well as a hunting implement, igniting the gas and spouting flames from their noses. A cold-blooded race, the Glottalphib are nevertheless larger than Wookiees in size. (TNR)

Glottlefish
this small, tasty fish is found in the oceans of the planet Calamari. (JASB)

Glova
this semi-tropical planet was first colonized aome 200 years before the Battle of Endor. A lode of precious metals made the planet grow quickly, but the mines petered out just as fast as they were opened. The planet's economy soon turned toward agriculture, and Glova became a major supplier of foodstuffs to other planets in the region. The average day on Glova lasts 22.3 standard hours, and its year lasts 375 local days. (POC)

Glow Dome, The
owned by Corinna and Kandria A'Daasha, this establishment was known as "the bright center of Minos Cluster." Located on Adarlon, the Glow Dome was named for the intensely bright lights which spill into the sky above the building. The interior lighting is equally as bright, being populated with a variety of SenseLights, and the owners took no responsibility for injured retinas. The main building was an immense dome, situated atop a cliff overlooking the city. It was rumored that a group of Derriphan lurked within the Dome. (WSV)

Glove of Darth Vader
when Luke Skywalker battled Darth Vader aboard the second Death Star, Luke severed Vader's right hand in a lightsaber duel. It was thought that the hand was lost, flung into deep space when the Death Star exploded near Endor. The Prophets of the Dark Side foretold that it would be found by the next ruler of the galaxy. It was also beleived that the glove wsa indestructible. Captain Dunwell later found the glove in a piece of Death Star wreckage on Calamari. It was believed by Trioculus that the glove also gave the wearer the power to choke a victim without actually touching them, although this was proved false when Trioculus couldn't do it. Emdee-5 then modified the glove to perform a similar duty when Trioculus aimed it, to cover up Trioculus' lack of Force sensitivity. (GDV)

Glow Pearls
precious gemstones. (HSE)

Glow Spider, The
this bar, located near Monument Plaza on Coruscant, was the hangout of Nici the Specialist. It was located on Level 132, megablock 17, block 5, subblock12 of Imperial City. (TPS)

Glow-cutter
this was a form of weapon produced during the height of the New Order. (SWJ14)

Glowcrystal
a light source (DA)

Glower
a species of floating algae that lives in the atmosphere of the gas giant Bespin. These bioluminescent creatures give off a purplish glow that lights up the night side of Bespin. Many of the visitors to the planet wait on the observation decks of floating cities to witness the nighttime glow produced by the glowers. (GG2, ISU)

Glowfish
this bioluminescent fish is raised as a decorative pet. (SHA)

Glowlamp
a small, light-emitting device used to pinpoint light. (DA)

Glowpanel
a large, light-emitting device used to illuminate a large area. (DA)

Glowpoint
the star-like power source found in Hollowtown on Centerpoint Station, Glowpoint is a strange, hovering light source that is suspended in the exact center of Hollowtown and the station. None of the station's inhabitants knew how it was powered, but one theory held that it drew power from the gravitational interflux between Talus and Tralus. (SC)

Glowrod
a portable light source. (SWSB)

Glowstone
1) any form of glowlamp which has been shaped to resemble a rock or stone. They are used in decorative outdoor arrangements. (KT)
2) this is the Qella name for the star N'oka Brath, which is the primary solar body of the Qella system. (TT)

Glowtile
an auto-luminescent decorative tile that can be placed into floors, ceilings, or walls to provide light. They can also be custom-made to form intricate patterns when positioned correctly. Xizor had a set of glowtiles created to form a map of the galaxy on the ceiling of his Imperial City palace. (SSE)

Glowtube
a stationary light source. (AS)

Glurpfish
a creature was native to Calamari, the glurpfish sieves food from the water it lives in. It is made up of protoplasm, and has no discernible form. It is a sluggish creature which gains sustenance by filtering out microorganisms from the surrounding waters. Schools of glurpfish made disgusting burping sounds as they gulped water at the surface of the ocean. (COTF, E1A7)

Glurrg
one of Captain Huba's henchmen. (DRO)

Gluss'elta Islands
this chain of twelve islands is located on the planet Kintan. (GG12)

Gluss'sa'Nikto
this race of Nikto is also known as the Pale Nikto, and evolved on the Gluss'elta Islands of Kintan. (GG12)

Gluttonbug
a Corellian insect which has a voracious appetite for woody plants. They can clear a small forest in no time, if not destroyed. (BW)

GLX Firelance
this was a model of SoroSuub blaster rifle. (IA)

Glymphid
this is a species of long, thin-bodied aliens with a long, tooth-studded snout. They are native to the planet Ploo II, in the Ploo Sector of the galaxy. (IG1, RAC, IWE1)

Glyptograph
this was the term used to describe the basic elements of the Ithorian written language. (VOF)

Glythe Sector
location of the Noghri commandos' Valrar base. (DFR)

Gmir Askilon
this dim star (planet?) was where Lando Calrissian and Pakkpekatt intercepted the Teljkon vagabond. Lando, along with R2-D2, C-3PO, and Lobot, was able to penetrate the vagabond's defenses, but the ship registered their presence and leapt into hyperspace. Pakkpekatt's fleet was left to ponder what happened to them and what their next move should be. *Note that* Tyrant's Test *names this stellar body* Gmar Askilon. (BTS, SOL, TT)

GML 32i
this guided missile launcher was produced by Bryn & Gweith during the Galactic Civil War. (HAS)

Gnardly
this is a slang adjective, used to denote something less that wonderful. (SLS)

Gnarltree
the huge, twisted trees that grow in the swamps of Dagobah, these trees were named for their large, exposed root systems. The tree itself is made up of centuries of calcified, woody growth. They are covered with all manner of fungus, lichen, and small creatures. One of the more unique aspects of the gnarltree is that, when it wants to reproduce, it doesn't use pollen or spores. Instead, the gnarltree grows a specialized form of mobilized roots known as a knobby white spider. This spider is really an animated tree which consumes food until it is ready to plant itself in the ground and become a new gnarltree. (DS, ISU)

Gnathgrg
this small, disgusting creature was native to the planet Trandosha. (MA)

Gnisnal
this Imperial-class Star Destroyer was destroyed when it malfunctioned during the evacuation of Narth and Ihopek. The explosion that rocked the ship tore it nearly in half, and left behind major pieces of flotsam, including a fully-operative datacore. The New Republic junker *Steadfast* discovered the *Gnisnal* on a routine mission, and was able to recover the datacore. The information in the Star Destroyer's core was later used to identify the ships of the Black Fleet. (BTS)

Gnithian Oep
this creature, native to the Jospro Sector, was known as the original host of the ix dbukrii parasite. (TBSB)

GNK
a box-shaped, bipedal power droid produced by Industrial Automaton. (SW, COTF, BTM)

Gno
this Old Republic Senator supported the Alliance during his tenure with the Imperial Senate. When that body was dissolved by Emperor Palpatine, he resigned his position and went underground. Following the Battle of Endor, he was re-elected to serve the New Republic as a Senator. He was one of Leia Organa-Solo's supporters, and believed - as she did - that the election of former Imperial supporters would fractionalize the Senate. (TNR)

Gnosos
this Sunesi was an employee of CorDuro Shipping, but was one of the few who did not support the company's plans to turn Duro over to the Yuuzhan Vong. After Jacen Solo was imprisoned by Durgard Brarun, Gnosos provided Jacen with a datacard that contained his own voiceprint, which would key a shuttle in the hangar of Port Duggan, allowing Jacen to escape. (BP)

Gnullith
this star-shaped creature was genetically altered by the Yuuzhan Vong to serve as a form of breathing apparatus. When applied to the user's face, the gnullith sealed itself to the skin and extended one of its appendages down the user's throat. This provided a way to pass breathable air into the user's lungs. Two other appendages closed off the user's nose, protecting against intrusion of the foreign atmosphere. The gnullith allowed the Yuuzhan Vong to travel underwater and in toxic environments without pause. The New Republic's military forces discovered that a warrior wearing a gnullith could be killed if a shot was placed in the very center of the gnullith's body. (VP, BP)

Go Home
a song written and played by the band Starburst. It was first released as part of the compilation *StakeOut*. (GG9)

Goatgrass
an edible leaf that is favored by the Gran. It has a silvery-green color to its long strands, and has as sweetish smell. (TJP)

Gobindi
1) this planet, with a landscape dotted with ancient ruins, was the site of an Imperial biowarfare laboratory during the Galactic Civil War. The fifth planet in its system, Gobindi was the homeworld of the Gobindi race. Much of the planet is covered by dense jungle. (GOF3)
2) this alien race was native to the planet Gobindi, though they were extinct long before the Battle of Yavin. The Gobindi were master architects, and built huge ziggurats in the deep jungles of the planet. While many of the stepped pyramids had rooms and passageways, several were completely solid. It was these ziggurats which were built to contain the deadly viruses the Gobindi discovered in the jungles. They were wiped out by one such virus, known as the Gobindi virus, but not before they discovered a way to cure it. In their dying actions, they carved the formula for the antidote into the ziggurat's walls. (GOF3)

Gobindi Virus
this deadly strain of virus was discovered by the ancient Gobindi race, which eventually contracted it and was wiped out by it. It was re-developed by the Empire's Biological Warfare Division for use as a weapon. A sample of the virus was entombed in a huge ziggurat, built by thre Gobindi in an effort to stop it from spreading. Before they were all killed by the virus, the Gobindi managed to discover a cure for its actions. However, they were unable to administer it in time. they managed to carve its formula on the stepped walls of the ziggurat, in case the virus escaped. It thrives in hot, humid envirnments, but was initially not very contagious, requiring a liquid medium to move from one host to the next. Imperial scientists discovered a way to allow to move through the air. The virus itself resembled a tiny, horned eel, and wrapped its host in a coating of green slime to maintain its environment. This slime allowed the host to move about, thereby increasing the chances of further transmission. (GOF3)

GoCorp
manufacturers of cargo skiffs, such as the Arunskin 32. (TME)

GOCU
see Ground-Orbit Communications Unit (BP)

God's Temple
Wehttem name for the Koornacht Cluster. (BTS)

Godalhi, Palob
this native of Teth was Winfrid Dagore's chief aide during the resistance against the Empire. He was a Lieutenant in Teth's armed forces at the time Dagore met with Bria Tharen. (RD)

Godar
an Imperial Corvette assigned to transport the members of the first Death Star's design team to the Star Destryoer *Immortal.* It was attacked by Keyan Farlander and disabled before it reach the *Immortal*, and the Alliance captured the design team. (XW)

Godendag
an cargo ferry used to smuggle stolen Imperial goods into the Sepan System. It was captured by the Empire during the Sepan Civil War. (TIE)

Godherdt
this Imperial Captain was known as a skilled fleet engineer and sensor officer. He served aboard the *Executor* as a sensor monitor, keeping data on the integrity of the Star Destroyer's hull. (CCG11)

Godking
this was the name of the supreme ruler of the Anointed People. Each Godking served for forty years before stepping down to make way for a new Godking. (SWCP, MB)

Godlings
this was the upper class portion of the Anointed People's society. The Godlings included the nobility and priests, and ruled over the Unwashed. (SWCP)

Godoan
an alien race. (EGC)

Godon Frezzes
this snackfood comes packaged in a foil wrapper. (CFG)

Goelitz
this colony world became involved in a vicious, terrible war with its neighbor, Ylix. The war lasted for a number of years, with each side trying to outdo the other's acts of barbarism and terrorism. The local Imperial Moff stated that he would resolve the civil war peacefuly, but the promise went unheeded. Eventually, the natives of Ylix defeated the Goelitz. (CSA)

Goff
this large, feathered creature is native to the planet Naboo. The Gungans used their long, striped feathers to adorn their military officers' mounts. (IG1)

Gol dosLla
this Ukian was the father of Tol dosLla. (TTSB)

Gol Storm
this New Republic warship was assigned to the blockade of Galantos, during the Yevethan Purge. It was part of the task force which included the *Thackery*. (SOL)

Gol'purrIta
this Trianii phrase is translated as "the will and destiny of the spirits of the ancestors." (CSA)

Gola
this young Twi'lek girl was a student at Madame Vansitt's Charm Academy on Tatooine, at the same time Pala was there. (E1A6)

Golan, Alzar
this man was an Imperial shuttle pilot until he was discharged for insubordinate behavior toward his superior officers. After his discharge, Golan found employment as a skiff pilot working the corusca jewel operations of Damarind Corporation. (GG2)

Golan Arms
a renowned military emplacement manufacturer which produced small, anti-infantry weapons and huge orbital defense platforms. (ESB, SWSB, CSA)

Golan Arms Batteries
cylindrical turret-style anti-infantry guns similar to those used by the Alliance to defend the Echo Base on Hoth. (ESB, DFR)

Golan I Defense Platform
this orbital space station was an entry-level design. It measured 1,231 meters across, and was manned by a crew of 213 and 112 gunners. Up to 40 troops could be stationed inside its perimeter, along with 5,000 metric tons of cargo. The Golan I was armed with 28 turbolaser batteries, 5 proton torpedo launchers, and 6 tractor beam projectors. (TTSB, SOP)

Golan II Battle Station
a midorbit space station, this Golan defense station measured 2,158 meters in length and about a kilometer in width. It was armed with an array of 35 turbolaser batteries, 8 tractor beam projectors, and 10 proton torpedo launchers. The Empire used them to guard the shipyards at Bilbringi. Each Golan II required a crew of 500, along with 149 gunners and up to 80 troops. It could also store about 10,000 metric tons of consumables, enough for about 3 months of living. (TLC, TTSB, IR)

Golan III Battle Station
a massive, midorbit spacestation, the Golan III was the largest station Golan Arms produced. It measured 2,600 meters in length, and required a crew of 880 along with 228 gunners. It could house up to 100 troops and 15,000 metric tons of cargo. Each Golan III was armed with50 turbolsaer batteries, 24 proton torpedo launchers, and 15 tractor beam projectors. The New Republic used two of them to help defend Coruscant. (TLC, TTSB)

Golan III NovaGun
this was another name for the Golan III Battle Station. (FOP)

Golanda
a stern-looking woman, she is the artillery innovations and tactical deployment expert at the Maw Installation. Golanda was the eldest daughter of a wealthy Imperial industrialist, and attended the finest schools in the Empire. She worked at the Imperial Ordnance Research Facility on Shumogi before accepting the position at the Maw. Her acceptance came only after Tol Sivron blackmailed her into taking the position, and she has held a grudge against him ever since. She is killed when the prototype Death Star is dragged into the Maw's black holes and destroyed. (COTF, JASB)

Gold Beaches
a tourist attraction on the planet Corellia in the Corellian System. (AC)

Gold Devil
a speciallized group of Y-Wings used during the Galactic Civil War. (TIE)

Gold Five
Talos "Pops" Merkin's callsign during the Battle of Yavin (SW, JPL)

Gold Four
this Y-Wing, piloted by Lieutenant Lepira, served as the point fighter during the initial stages of the Alliance's attack on the first Death Star, during the Battle of Yavin. (CCG9)

Gold Leader
1) Dutch's callsign during the Battle of Yavin (SW)
2) Lando's callsign during the Battle of Endor (ROTJ)
3) the callsign of the X-wing flight leader assigned to the *Quenfis*. (DFR)

Gold Plaza
this park was located in the center of the city of Iritsa, on the planet Chazwa. (ND)

Gold Six
this was the callsign of Y-Wing pilot Hol Okand during the Battle of Yavin. (CCG9)

Gold Squadron
1) a group of Alliance Y-wings during the Battle of Yavin (SWN)
2) a fighter group during the Battle of Endor, Gold Squadron was led by Lando Calrissian and the *Millennium Falcon* and was assigned the task of destroying the second Death Star. (ROTJ, CCG11)

3) this was the name of the starfighter training squadron Lara Notsil was assigned to, when she first applied for a position in Starfighter Command. (IF)

Gold Three
Ryle Torsyn's callsign during the Battle of Yavin. (CCG9)

Gold Two
Tiree's callsign during the Battle of Yavin (ANH script)

Golden Dreams
this SoroSuub medium transport ship was part of Drea Renthal's pirate fleet. It had been modified to carry a group of Z-95 Headhunters and discharge them into battle. (THG)

Golden Globe
this mysterious, glowing orb was discovered by the Jedi Master Ikrit some 385 years before the Battle of Yavin. He was unable to penetrate its force field, and the energy radiating from it told him that no adult Jedi would be able to either. So, he curled himself up at the base of the sphere and guarded it until a young Jedi would appear to solve its riddle. This Jedi turned out to be two youngsters, Anakin Solo and Tahiri. They were able, with Ikrit's help, to determine that the Globe held the spirits of thousands of Massassi youths trapped by Exar Kun four millennia before. The Globe could only be opened by a youthful Jedi. Adult Jedi would destroy the Globe and kill the Massassi trapped inside. (GG, LW)

Golden Orb
a bar and restaurant located on Nar Shaddaa. Han Solo frequented the bar after he returned to Nar Shaddaa from the Corporate Sector. (THG, RD)

Golden Ravine
this was the name given by the Majan to a rift valley located on the planet Baroonda. (RAC)

Golden Spoon
a culinary award presented to some of the galaxy's best chefs. (TJP)

Golden Sun
a living community of sentient coral polyps on the planet Sedri. They are Force-sensitive, and use it along with their numerous minds to produce a continual source of energy for the colony. The polyps that make up the Golden Sun are revered by the Sedrians, and the Sedrian priests have some Force sensitivity and can sometimes communicate with the coral polyps. The huge mass of polyps, all in contact with the Force, has tended to create massive gravity readings near the planet, causing hyperspace travel near the planet to be somewhat hazardous. The organism gives off a golden glow as it lives, and the planet Sedri appears to glow brightly when viewed from space. The energy produced by the Golden Sun has a limited ability to heal another living organism. When the Sedrian priests enclosed the caves of the Golden Sun in the domed city of Fitsay, the Golden Sun was not amused. This construction cut off much of the water supply to the polyps, reducing the amount of food they could obtain. The Golden Sun has been trying to find a way to get rid of the priests without causing damage to itself ever since. If a piece of the Golden Sun were broken off, it would produce a sonic wave of pain that cut through the mind of most living beings. The piece would stop glowing and turn a dull green as the living polyps went into a hibernation trance, waiting to be reunited with the main body of the Golden Sun. When Pek, Fala, and a group of Alliance agents tried to capture Karak, they were able to link their minds to that of the Golden Sun. They all realized that the only way for the Sun to survive would be to scatter itself across the planet's oceans, reducing its power and breaking Karak's will. With a great effort, the Golden Sun actually exploded, freeing itself from the Great Shell Dome and scattering new colonies across the surface of Sedri. Over time, the Golden Sun eventually recovered its strength. (GG4, BGS)

Golden Yoke
this was the name given to the special, gold-painted Blade-28 starfighter used by Pekaelic ke Teldan, the *perator* of Cartann, during his early conquests. (SOA)

Goldenrod
a nickname given to C-3PO by Han Solo during their escape from the Echo Base on Hoth. (ESB)

GoldWing Squadron
designated 20/604, this was one of two starfighter squadrons commanded by Vel Terno and assigned to protect space station 2LC/Blue during the Galactic Civil War. (FOP)

Golga Besadii Fir
this Hutt represented Nal Hutta to the New Republic, but only as an envoy and not as a full Senator. A member of the Besadii kajidic by birth, it was said that Golga had a touch of the Desilijic clan in him, mainly because he had a desire for human women. After it was learned that Borha the Hutt had made a deal to ally the Hutts with the Yuuzhan Vong, Golga ousted from Coruscant. He agreed to meet with Viqi Shesh, who tried to gather information on the Yuuzhan Vong's next moves. (JE)

Golh
this aquatic planet was the site of several weapons and equipment laboratories established by the Hydrodspeare Corporation during the height of the New Order. (AIR)

Goliath
this *Imperial-II* class Star Destroyer was placed in position to defend an Imperial Golan I platform, shortly before the Battle of Endor. The platform facility used a great deal of slave labor, and came under attack by the Alliance. The Alliance succeeded in liberating the slaves, despite the presence of the *Goliath*. (XWA)

Golkus
this planet was visited by Akanah as she flew from Carratos to Coruscant to find Luke Skywalker. It was on Golkus that she obtained a set of falsifies identification papers from Talon Kaarde, along with a smuggler's kit to keep the *Mud Sloth* anonymous. (SOL)

Golnca
this Socorran term of respect literally translated into Basic as "grandfather." It was used whenever a being met an Ibhaan'I shaman in the desert, an event which many Socorrans considered to be an omen. The omen could mean good fortune or certain doom, depending on the extenuating circumstances. (BSS)

Golon Arms
this small weapons manufacturer produced a variety of weapons that could be mounted on wrist gauntlets. *Note that this may be a misspelling of Golan Arms*. (ROE)

Golorno
this young man served as a sensor officer aboard the *Mon Remonda*, during the hunt for Warlord Zsinj. He was killed in Nuro Tualin's attack on the huge ship, when he was sucked out into the vacuum of space by Tualin's first volley of fire. (SOC)

Golthan, Bregius
this Imperial Advisor was stationed on Wroona early in the Galactic Civil War, and was assigned to overseeing the security of the Colonies and the Core Worlds by Emperor Palpatine himself. After the Battle of Endor, Golthan was charged with hunting down and wiping out the Black Curs. He was a tall, gaunt man who always wore dark robes and an odd hat. He was called to the planet Canyon by Guldus Bemm, who had captured a group of New Republic agents after luring them to the planet. The agents managed to escape Golthan’s grasp, but he made off with Platt Okeefe. Golthan took her to his fortress on Voktunma, but the New Republic agents managed to infiltrate the planet and rescue her. In the process, they also destroyed much of Golthan’s fortress. (SWJ8, SWJ13)

Golthar's Sky
an imaginary starship created by Aleema during the Great Sith War. (TSW)

Goluud Corridor
this risky hyperspace route was discovered by Jori and Gav Daragon, a thousand years before the Great Sith War. It involved a jump past the unstable red giant Primus Goluud, but was approved by the Navigator’s Guild. It was deemed too dangerous, however, when the Cha’a drone ship *Zeta Five* was drawn too near Primus Goluud and exploded. The Daragons were discredited because of this, and were forced to flee Cinnagar. (GAS)

Goluud Minor
this planet orbited Primus Goluud some 5,000 years before the Battle of Yavin. It supported a small mining colony. (GAS)

Gomex Moss
this simple form of plant is one of several first-generation plants used in terraforming. Gomex moss takes hold even in rocky, barren soils, since it consumes very little water. The moss breaks down the rocky soil, converting solid matter into its constituent elements. These elements are then easier to get to for second-generation plants like brachniel and balcrabiian. (POT)

Gommdora, Beyorth
this sentientologist wsa a member of the teaching staff at the University of Huvveck. He was known for his theory that a plague wiped out the Wasilsi race of Joralla, which had been "seeded" on the planet and not native. Their immune systems were not ready to combat the viruses on Joralla, and they died out before a vaccination could be discovered. (PG1)

Gonar
one of the many skulking humans who inhabited the lower levels of Jabba the Hutt's palace. He had a pig-like nose and bright red, curly hair. He sometimes assisted Malakili. Somehow, Gonar discovered that Malakili had made a deal with Lady Valarian, and threatened to spill the beans to Jabba if Malakili didn't flee Tatooine and leave the rancor to him. Malakili killed Gonar by clubbing him with a huge bone, and then fed the poor boy to the rancor. (TJP)

Gondar
a sweaty, disgusting creature whose tusks are often used as ornamental decorations. (COJ, TJP)

Gondara
this yong Aqualish female was the younger sister of Tamo Lan's best friend, Karlon. When Karlon was killed by Imperial forces on Bresnia, Tamo Lan took Gondara under his wing. She, like her brother, decided to join the Alliance, and became a skilled thief as well as medical assistant to Lan. (SWJ10)

Gondry
this one-eyed, hulking Abyssin was a native of the planet Byss. Djas Puhr employed the brute while he was working for Sebulba as a

slaver, since Gondry's strong muscles and formidable appearance helped dissuade a captive from struggling too much. Like all Abyssin, Gondry had incredible regenerative abilities, and could heal himself quickly and even restore a lost arm or leg. (E1A5)

Gonnega
this Tahlboorean term means “good night.” (DRPC)

Gontzol System
this planetary system is home to the keyn species. (ISB)

Goo Gun
another name for the Stokhli Spray Stick. (E1A7)

Gooba
this fish is native to the oceans of the planet Naboo. (SW1)

Goode
an Alliance transport group destroyed during the Galactic Civil War. (TIE)

Goorlish Light Source
this small light is used in sculptures. (DFR)

Gopher
an Alliance container transport captured during the battle to capture Imperial outpost D-34 following the Battle of Hoth. (TIE)

Gopple
an Old Republic Senator from Erigorm, Gopple was one of the Senators who believed in short-changing the Republic by compromising on various expenses, such as starships and their components. He came under heavy fire from the Republic's Navy, and from then-Admiral Jerjerrod specifically, for the poor state of the firepower it held. (ISB)

Gopps Forest
this wooded area is located near Tiems. (RASB)

Gopso’o
this race is native to the planet Nim Drovis. The Gopso’o were sworn enemies of the other native race, the Drovians, even during the New Republic’s negotiations to place a sector medical base on the planet. It was believed that the centuries-old feud stemmed from an argument over whether the root word for “truth” was plural or singular. The Gopso’o resemble the Drovians in stature, but have mostly hairless heads. The hair that does grow on their heads is braided with animal totems of plastic and rubber. (POT)

Gopsthal
located on the planet Woostri, this city is the administrative capital of the world. A large number of NeuroSaav Model 608 Mega'puters were installed in the city, and control the daily operations of the entire planet. (TTSB)

Gor’telp
this Kler’terrian was employed as the bartender at Shilley’s. (GCQ)

Gorak
this species of bird was native to the planet Alderaan, and was hunted for its tasty meat. (RF)

Gorak Khzam
this Rodian was once a member of the Sabiador Slavers, and later served as the First Officer aboard the *FarStar*, serving under Captain Kaiya Adrimetrum. When Uta T’cha revealed Khzam’s past, much of the crew threatened to kill him, having once been slaves themselves. Captain Adrimetum relieved Kham of his duties until she could sort it all out for herself. Meanwhile, Khzam began plotting a defection with Nizzal. When the *FarStar* landed on Uukaablis, Nizzal managed to smuggle Khzam aboard the *Muvon* while claiming she was along to collect supplies. Khzam suddenly reappeared after the crew had exited the freighter, and delayed their pursuit by throwing a thermal detonator at them. Nizzal then flew the ship into Kathol Sector and they disappeared. (DARK, KO, KR)

Goratak III
this odd world is dominated by its wild, crystalline landscape. (MB)

Gorath
this Imperial light cruiser was part of Warlord Foga Brill's fleet. It was commanded by Voba Dokrett during the chase for the Teljkon vagabond. Dokrett attacked the vagabond, and the ship responded with force. The *Gorath* was disabled by the vagabond, with all hands lost in the attack. (SOL, TT)

Gorax
a huge, humanoid behemoth native to the Forest Moon of Endor, it is an ape-like monster with long, black hair, large, tufted ears, and a pig-like snout. It is carnivorous, and preys on any living creature is can get its hands on. The gorax lives in the limestone mounds that are found beyond the Desert of Salma. The average gorax stands almost thrity meters tall, which allows it to reach the tree-villages of the Ewoks and capture them for food. Sometimes, a gorax will capture Ewoks simply as pets. The gorax keeps a ready supply of food,

as indicated when one captured Jeremitt and Catarine Towani and kept them caged for later consumption. Cindel and Mace are able to rescue their parents from the Gorax, with the help of the Ewoks. The Gorax was killed when it fell from into an underground chasm. Many goraxes have been known to kill a boar-wolf mother as she is giving birth, killing the mother and all the pus except for the one it likes. It takes the surviving pup and keeps it as a pet. (DA, EA, ISU)

Gorb Drig
this huge Houk ran a cantina near the primary starport on the planet Phorliss. Gorb hired Mara Jade as a serving girl when she fled from Ysanne Isard. He had planned to run the cantina with his son, but the youth got killed in a war that started over a trivial matter. He was indebted to Black Nebula for the funds used to purchase and maintain the cantina, and was eventually killed by the enforced Plattahr for not keeping up with his payments. (MJEH)

Gorbah
when the Empire tried to subjugate this planet, the natives used a series of four hidden starship bases to launch sniper attacks on the Imperial fleet. They nearly succeeded, losing out only to the sheer size of the Imperial war machine. The survivors fled the system after the Imperial takeover. (SWAJ)

Gorbu Dalo
this minor Hutt crimelord was a rival of Yearo Seville, until Seville rescued his mother from an attack by the droid MdZ-BLK. Seville sent the droid to Gorbu as a "gift," but the droid's unstable personality snapped under Gorbu's control. The droid killed Gorbu after its hatred of the Hutt grew too strong. (CRO)

Gorc
this Dark Jedi, along with his twin Pic, was a member of the group led by Jerec. Gorc was a huge beast, standing more than two meters in height, and was heavily muscled. However, Gorc was slow-witted and slow to move, and relied on his twin's distractive techniques to grab at unsuspecting opponents. Gorc and Pic were defeated by Kyle Katarn during the search for the Valley of the Jedi. (DF2)

Gordal
this young man was considered a genius in the area of computer intelligence. He was part of the team which performed research at the Empire's Lotide outpost during the Galactic Civil War. A Doctor of Computer Science at the time of the Battle of Yavin, Gordal was friendlier to the computer systems on Lotide than to his fellow scientists. He was experimenting with a memory chip that would expand a droid's memory capacity by mor ethan 48 percent when the Alliance infiltrated the labs. (BI)

Gordan
this senile old king of the planet Kheedar was a supporter of the New Order. However, when the *Pestage* invaded his system, he denounced it vehemently. (GG9)

Gordian Reach
it was here that Kaj Nedmak had to dump a cargo of goods he was transporting to Torque for Bwahl the Hutt, after being stopped by an Imperial blockade. (SWJ14)

Gordon, Herrit
this New Republic diplomat served the Ministry of State on Coruscant, shortly after the Republic liberated the planet from Ysanne Isard. He had previously served the Diplomatic Corps on Bothawui, and became friends with many prominent Bothans, including Liska Dan'kre. (KT)

Gordon, Tatavan
Herrit Gordon's wife, she learned to speak Bothan while her husband served the with Diplomatic Corps on Bothawui. This earned her the respect and friendship of many influential Bothans. (KT)

Goren, Del
this Alliance communications and sensor expert was part of the High Command at the Yavin 4 base, during the Battle of Yavin. He formerly served the Alliance on the *Spiral*. (CCG2)

Gorev
this Imperial Navy Lieutenant served as Joak Drysso's gunnery commander aboard the *Lusankya* during the Battle of Thyferra. (BW)

Gorezh
this near-human race was characterized by the upward slant of the outer corners of their eyes. (SOP)

Gorfan
an Imperial cargo ferry group used to deliver supplies to the outpost in the Pakuuni System. (TIE)

Gorg
this is a species of chuba-like creatures which resembles huge frogs. *Note that these are actually called* chubas *in several other sources.* (IG1)

Gorga
this minor Hutt was Jabba's nephew, and spent much of his early years fawning and grovelling at his uncle's feet in hopes of obtaining some small part of Jabba's empire. When Jabba died, Gorga was given control of Jabba's bank holdings. In a cruel twist, Jabba had

actually bequethed to Gorga a small bank, which contained a lowly button. Later in life, Gorga became smitten with the beautiful H'uun, Anachro. He employed Boba Fett to kill Bar-Kooda, as a present to Anachro's father, Orko. Orko and Gorga had never been friends, and Gorga hoped to remedy that and take Anachro's hand in marriage if Bar-Kooda could be eliminated. Fett succeeded, and returned Bar-Kooda's body to Gorga. Gorga had his chefs prepare the body as the main course in a feast at which he asked for Anachro's hand in marriage. When Orko learned just who dinner was, he heartily agreed to let Orko marry Anachro. They were married on Tatootine, and honeymooned on Skeebo. It was on Skeebo that Anachro was kidnapped and held for ransom by the Skavers and Kaptain Voor. Gorga once again called on Boba Fett, who was able to eliminate the Skavers and Voor, as well as Bar-Kooda's older brother, Ry-Kooda, before rescuing Anachro. Just as Anachro discovered she was pregnant, Gorga hired Boba Fett to kill off Orko. He immediately regretted the decision, because he knew it would upset Anachro and complicate the pregnancy, thereby reducing the chances that he would have an heir. In the confusion that followed, Orko was killed by Ry-Kooda, who had come to exact his own revenge. The Koodan then turned to Gorga and Anachro, but Boba Fett managed to kill off the Koodan before any damage could be done. Shortly afterward, Anachro gave birth to a strong Huttlet. (BF, TJT)

Gorgand
this alien creature was native to the planet Trinta, where it was corrupted by the Dark Side of the Force. It has a number of internal organs which can survive outside its body. Among the most interesting are the creature's intestines, which can wrap themselves around a victim and crush it like a snake. (DOE)

Gorgarian Buzzadder
this reptile is known for its unusual warning scales, which it can lift and display when threatened. (TFE)

Gorge
this Gamorrean, along with his brother and partner, Greel, owned The Broken Tusk on Reuss VIII. Where Greel was the businessbeing, Gorge was the muscle, and provided all the security necessary to maintain the establishment. It was rumored that both Gorge and Greel were slaves of Var'Rotha Fin'Rotha, until they managed to escape by jettisoning Fin'Rotha in an escape pod from his ship, the *Tolan's Tusk*. Gorge and Greel took to the stars, but were inexperienced pilots at best. They ran out of fuel near Reuss VIII and the *Tolan's Tusk* crashed onto the planet. The remains of the ship were converted into The Broken Tusk, named for the right front tusk Gorge broke in the crash. (WSV)

Gorgi
this Imperial Navy Captain served as the commander of the shuttle *Resurgence* during the Galactic Civil War. (SWCP)

Gorgmonger
this is a term used to describe those merchants who sell raw and cooked chubas and gorgs. (IG1)

Gorgon
an Imperial-I class Star Destroyer stationed at the Maw Installation by Grand Moff Tarkin, the *Gorgon* was the flagship of Admiral Daala, under the command of Commander Kratas. It suffered major damage when the Cauldron Nebula was destroyed y the Sun Crusher, and was further damaged when Daala tried to defend the Maw Installation. The ship was loaded with information on the weapons designed at the Maw and brought to the Core Systems, where it was scrapped. (JS, DA, COTF)

Gorgy-bird
the females of this species of avian get so heavy after laying their eggs that they tend to wobble when they fly. This flight pattern is merely a ruse, meant to lure predators to the mother and away from her nest. (XWRR)

Gorimn Wine
this fermented Wookiee beverage is considered mild, although it packs a wallop to humans. (RD)

Gorjaye, Ranna
this woman served aboard the corvette *FarStar* as a gunner. She was a cocky X-Wing pilot known by the nickname "Wing-Ripper," who formed a grudging respect for Kaiya Adrimetrum, but she remained a loner aboard the ship despite her relationship with Darryn Thyte. She was also known for her sabacc playing, although much of the crew found her ability to win quite annoying. (DARK, KO, KR)

Gorkin's Rest
a tavern frequented by Platt Okeefe and Dirk Harkness, during the Galactic Civil War. (SWJ1)

Gorlan
this Outer Rim planet is the second world in the Gorsh System, and is owned by the Genetech Corporation. It is a hot, desert world with a single moon. (PG1)

Gorliz
this Imperial Moff was known as a lover of jewelry, and each of his fingers was covered with rings. He was chosen to preside over the trial of Reson Nath versus Imperial Prefect Adar. (GG10)

Gorm
1) an alien race native to the moon of Gormdin, the Gorms are small, reptilian humanoids with large eyes and sharp teeth. Their leathery skin is light brown in color, and they have two arms and two legs. As a species, the Gorms are natural hunters, but are known to be peaceful beings when encountered in the wild. During the reign of Emperor Palpatine, the Gorms were hunted for sport, and Gorm-hide hats and bags were popular accessories. The practice of hunting Gorms was outlawed by the New Republic. (WBC)

2) a planet located along the galactic frontier. (TOJC)

Gorm the Dissolver
an alien bounty hunter on Nar Shaddaa. He is part cyborg, part living organism, but no one is sure how much of his body is not organic. (DE1, TME)

Gorm Worm
a medium-sized lizard, about the size of an iguana, it has a head studded with spikes and an extremely venomous bite. They were native to the planet Gorm, and were favored as "pets" as by ancient bounty hunters because of their ability to kill a being with a single bite. (TOJ, TOJC)

Gormdin
this moon orbits the planet Sarrelon IV, and is a temperate world covered with rolling plains, steep plateaus, and moderatey dense forests. Over sixty percent of the moon is covered by water, providing the necessary moisture to maintain its environment. It was believed that Lohn Genden established a base of operations on Gormdin, shortly before the Battle of Hoth. Gormdin is inhabited by the reptilian Gorms. The average day on Gormdin lasts 20 standard hours, while its year lasts 180 local days. (WBC)

Gornalak
a predatory reptile native to Taraloon. (SWAJ)

Gornash
a Prophet of the Dark Side, Gornash was a massive human in charge of spy activities for the Prophets on Scardia. (MMY, PDS)

Gorneesh
a sly, mean-tempered leader of the Duloks on Endor's forest moon. (ECA)

Gorno
this town, on an unspecified world, was the original development site for the Hammertong project. (TME)

Gornt
a farm animal native to Pakrik Minor, gornts originated on the world of Hethar. The Empire annexed Hethar shortly before the Battle of Yavin, and discovered that these ungainly omnivores could be raised for their flesh, which was sweet, juicy,and highly nutritious. Packaged gornt meat was later added to the rations given to soldiers. The average gornt grew to be a meter or more in length, and had a body which was supprted by huge hind legs and small forelimbs. Their heads were topped with a single horn, and their jaws were frilled with short tendrils. Gornts would eat just about anything, and could digest it with relative ease. This made their flesh highly nutritious, and led to a booming business in raising gornts for meat. Over the years since the Empire annexed Hethar, gornt stocks have been mismanaged. Genetically, there is little variation remaining, and the quality of gornts being produced is sharply declining. (SOP, COG)

Gornt Seron
this Hethas gangster maintained a base on the planet Korbin during the early years of the New Republic. Known as Seron's Castle, it was located in the equatorial mountains of the planet. He was the son of lowly criminals stranded on the planet, but was able to amass a small fortune during his early years. His primary income was from illegal gambling halls, but he was also known to smuggle guns and engage in extortion. Seron once acquired information on the New Republic's plans for eliminating the Imperial presence in the galaxy, and offered to return it for 200,000 credits. The ransom was paid, but the information was never returned. (WBC)

Goroth Prime
this planet, the homeworld of the Gorothite race, was once a lush, forested world. It was devastated during the Aqualish-Corellian War in an event the Gorothites referred to as The Scouring. Over the centuries, the Gorothites adapted to the toxic chemicals which were thrown into the atmosphere. (AE)

Gorothite
this race of reptilian humanoids was native to the planet Goroth Prime. Their large heads were dominated by a bulging brain case, and a series of wattles at their throats were filled with air to form distended sacs. These sacs and wattles were heavily tattooed, and used to display the lineage of an individual Gorothite. Their beady eyes are set back into their skulls, and their sloping foreheads given them a formidable appearance. Their forearms had an extra joint, giving them a flopping appearance. Xenoarchaeologists have discovered that the Gorothites evolved from predatory carnivores who had just discovered sentience when the planet Goroth Prime was nearly destroyed in an event known as The Scouring. The Gorothites were forced down another evolutionary path in order to survive the toxic chemicals thrown into the atmosphere after The Scouring. Marriage and monogamy were unheard of concepts on Goroth Prime, as each *j'ber*, or clan, strove to strengthen its numbers over the centuries. However, mating between individual *j'ber* clans was forbidden. (AE)

Gorrlyn
a female Wookiee, she was chosen by Salporin as a mate. The two were separated when the Empire enslaved the Wookiees, and Gorrlyn was widowed when Salporin died trying to protect Chewbacca and Leia Organa Solo on Kashyyyk.
(HTSB)

Gorrm
this tall, thin alien was Ssk Kahorr's chief navigator. Gorrm was killed when Ssk Kahorr and the *Starbreaker 12* were destroyed by Naga Sadow. (GAS)

Gorrnar
this is the name of a frozen desert created by Wookiee chefs. (RD)

Gorrt
this Gamorrean worked for Jabba the Hutt, and served as a bodyguard for the Jawa Akkik. (TM)

Gorsa
a species of stout-trunked trees with phosphorescent orange flowers. (TME)

Gorsek, Lile
this scout worked for Commander Deffan and the Fernandin Scouting Expedition, and performed the initial flyby of Yavin 4 during the search for a suitable location for Wetyin's Colony. (GG2)

Gorset
this creature, native to the planet Rhamalai, was a swift-running herbivore which roamed the grassy plains in herds of up to 200 individuals. When Rhamalai was first settled, some 400 years before the Battle of Yavin, the colonists domesticated the gorsets, using them as pack animals and mounts. The average gorset stood about 1.5 meters tall at the shoulder, and was covered with tightly-curled hair. Their manes and tails were made of longer, flowing hair, and their overall coloration ranged form white through brown to black. (SWJ13)

Gorsh
1) this is the primary planet in the Gorsh System, which is owned and overseen by the Geentech Corporation. It is a swampy, damp world which is home to the Orgon race of intelligent plants. The planet's long days (about 64 standard hours) keep it warm, and it thus supports a large number of plants and animals that Geentech has been studying over the years. They have developed a large number of pharmaceutical products from the unique chemical compunds that flourish on the planet. The annual revolution around its sun takes Gorsh 300 local days. The Gorsh System is located in the Outer Rim Territories, and it had a single moon called Tuvvet. (PG1)
2) this yellow star was the central body in the Gorsh System. (PG1)

Gorshian Hands of Death
this six-meter-wide, carnivorous plant was native to the swamps of the planet Gorsh. (PG1)

Gort
this creature resembles a woolamander, but is smaller and has feathers instead of fur. They hatch from small, pink eggs about a year after they are laid. In time, most gorts can be trained to mimic speech. The eggshells are often used in jewelry, and are considered rare and precious. (SHA, CCR)

Gorta
this was the first planet in the Genetech-owned Gorsh System, and was a hot, rocky wasteland. (PG1)

Gortamni
this frigid, ice-covered world is the sixth and final planet in the Gorsh System, located in the Outer Rim Territories. (PG1)

Gortz
this Imperial was a member of Hell's Hammers. Gortz was a navigator/pilot serving under Sergeant Arbmab. (ISB)

Gorug
this Gamorrean worked for Urais Xhaxin as a guardian and soldier aboard the *Free Lance*. He was known for his belligerent nature, and Gorug had to be constantly reminded that the crew and passengers aboard the ships they ambushed were not enemies to be vanquished or manipulated. (PP)

Gorum
this species of humanoids was known for their thin, prehensile tail, which they used to hang from branches during their sleep periods. When not in the wild, Gorums would hang from rafters and overhead pipes instead of trees. Gorums had large, red eyes and square earflaps, and used their forked tongues to suck the juice out of their food, be it fruit or flesh. (JH)

Gorvan Horansi
this subspecies of Horansi was native to the planet Mutanda, and was known to be the de facto rulers of the planet. They were excellent hunters, and would hunt other races of Horansi if the need arose. Young males of the Gorvan clans were forced to fight one another to prove their adulthood. The loser, if he didn't die in combat, was exiled. They were distinguished by their golden fur. (PG1)

Gosfambling
1) this planet is the homeworld of the Gosfambling race. (TNR)
2) this alien race is native to the planet Gosfambling. They are a delicate, furred race of creatures who are highly intelligent although soft-spoken. They also have a definite view of things, with very little gray area. There is a saying among the Gosfambling: "Once a loser, always a loser." (TNR)

Goshyn Detention Center
a prison facility maintained throughout the reign of Emperor Palpatine. (TTSB)

Gospic, Feyn
this Colonel in the Alliance served as one of Jan Dodonna's chief strategic advisors during the planning which preceded the Battle of Yavin. It was Gospic's plans which were approved for the approach to the first Death Star. (CCG9)

GOSS
see Galactic Outdoor Survival School (AIR)

Goss, Joreb
this owner of Atrium 41, and master of several slave girls on Atzerri, was Akanah's natural father. He met her mother, Isela Talsava Norand, on Praidau, and they were soon married. They relocated to the planet Gavens, where Akanah was born. However, following the death of Isela, Joreb abandoned his former life and fled to Azterri. There, he became addicted to Rokna Blue and lost most of his memory. When Akanah traveled to Azterri with Luke Skywalkerm she found that Joreb had no idea who she was or whether or not he had ever had a daughter. Akanah realized that he was lost to her, and fled the planet. (SOL)

Gossamer Glider
this small, one-person craft was used as an escape craft by Hume. (CSWEA)

Gossbey Racing Edition
this was a specially-marketed model of the Caelli-Merced CR-43 swoopchasing vehicle. (BSS)

Gossit
this Ithorian merchant sells everything a space traveler could ever need. His general store is found on the herdship *Bazaar*. (GA)

Gossit's General Store
owned by the Ithorian Gossit, this small business offered its patrons virtually every item they would need to travel anywhere in the galaxy. The only items Gossit refused to sell were weapons, armor, and space suits. (GA)

Gostech, Ulbrek
this Imperial Governor was placed in charge of the planet Gacerian, during the Galactic Civil War. A portly man with black hair and beady eyes, Gostech was popular among the Gacerites because he ackowledged and respected them. He offered the Gacerites a kind, fair version of the New Order, and won their trust. He was 100% loyal to Emperor Palpatine, although his methods were viewed with scorn and contempt by some of his Imperial contemporaries. (PG2)

Gotal
1) a planet, homeworld of the Gotal race (CPL)
2) a humanoid race which possesses a limited ability to sense the Force, the Gotal have grey fur, and two cone-like horns on top of their heads. These horns are actually nerve-filled receptors that register the presence of infrared, radio, light, and electromagnetic emissions. These cones also have the ability to sense the presence of the Force as a vague buzzing. They come from a moon called Antar 4, and have an instinctual distrust of droids, for the droids' energy emissions foul up their sensitive horns. The Gotal have come to rely on their cones for a great many things and, as a consequence, they have a hard time interpreting the emotions of other races. This problem is rumored to have led to the Duinuogwuin-Gotal conflict. The one emotion most Gotal are sure of is love, and falling in love at first sight is a common occurance among prospective mates. When two Gotals mate, they do so for life and begin raising a family as soon as possible. The Gotal are a race of hunters, and have little or no political affiliations. They have one of the few societies which exists in a peaceful anarchy. The Gotal resisted entry into the Old Republic, but had absolutely no desire to join the Empire. (SW, TLC, DFRSB, GG4)

Gotiard
this alien race resembles three-meter-tall, goat-headed gorillas. They have an elaborate social structure despite their primitive appearance, and many of their customers do not extend to strangers. Among the many rituals they have, male Gotiards rub and slap each others' chests when they meet. (GMS)

Gotida
this planet was the primary world of the Goti System. (AIR)

Gottu
an urban combat specialist with Page's Commandos, Gottu prefers to do battle with a vibroaxe. (HTSB, DFRSB)

Gouger
an Imperial groundcraft used to reduce construction to rubble and melt it down into usable materials. They are similar to construction droids, but only produce raw materials. They cannot synthesize these materials into useful objects. (CSWDW)

Gourdfruit
a large, ovoid melon. (MA)

Gourmet Master 500
a starship food preparation unit used on pleasure ships. (DFRSB)

Government House
this was the primary governmental building, located on the planet Ord Mantell. (HT)

Government Village
the only stationary Chevin communities, Government Villages are comprised of the various Chevin dictators and their hand-picked advisors. Each of the 24 or so Chevin communities has a Government Village, each ruling a nation of continent on Vinsoth. (GG12)

Govia, Rennt
this Bakuran senator was one of the few totally pro-Imperial senators at the time of the Battle of Endor. He strongly supported Wilek Nereus as the planetary Governor, and worked to undermine the efforts of Prime Minister Captisan. Rennt came from a prominent Bakuran family, and his great-grandparents were financial backers of the Bakur Corporation. He considered himself something of a Core Worlders, despite his Bakuran heritage, mainly because of his education on Corulag. After graduation, he molded himself into a model of the Human High Culture, but was considered self-centered and despicable by his peers. (TB, TBSB)

Govian
an alien race. (MTS)

Gowcara
this Sullustan word means “cascade.” It was the codeword used by Alliance personnel on Stronghold to indicate the Cascade hideout. (OS2)

Gowdawl
this planet was the destination of the *Star Morning*, a Koqus Starliner that left Motexx fully loaded. It disappeared, and was lost for a year until it suddenly showed up on Arat Fraca. (SOL)

Gowix Computers
this subsidiary of TaggeCo is one of the top twenty Core companies, being based on the planet Corulag. (CSA, FOP)

Gozric
this Imperial Moff ruled the Wyl Sector during the New Order. (CSA)

GPE-3130
this was a model of podracer built by Galactic Power Engineering. With a top speed of 775 kilometers per hour, it was a moderately fast machine. Most unusual about the GPE-3130 was its U-shaped cockpit, with the Steelton control cables mounted at the ends of the U and the driver’s seat in the rounded part. The cockpit of the GPE-3130 measured 3.53 meters in length, while the engines measured 3.81 meters in length. (IG1)

GPT-117
this was Ubrikkian's general purpose troop transport skiff. (OE)

Gra, Mulvek
this aging Imperial officer was a good friend of Jared Brojtal, and was like an uncle to Brojtal's son. Gra himself was too old for field work, but served under Brojtal as a Sergeant in the Imperial Office of Criminal Investigation on Celanon. When word of the death of Brojtal's son reached him, Gra made every effort to hire the best bounty hunters available to locate Ort Hoogra-D'En. (ND)

Gra Ploven
this planet, the homeworld of the Ploven race, was nearly destroyed during the reign of Emperor Palpatine. Imperial forces aboard the Star Destroyer *Forger* boiled the planet's water by repeatedly firing turbolasers into lakes and seas. The resulting steam boiled the Ploven alive. (SOL)

Gra'aton
ancient Jedi Master who worked with Yoda and Vulaton on Dathomir to try and save the *Chu'unthor*. (CPL)

Graaa'shad
this fire-spirit lived deep down in the lowest leves of the Kashyyyk forest. Legends claim that one day the *Graaa'shad* captured the Wookiee warrior Urothko, and prepared to kill him. Luckily for Urothko, the elder Stalpaac intervened. Stalpaac shot the spirit with a bowcaster quarrel, then the two Wookiees launched an attack on the spirirt. *Graaa'shad* quickly retreated and fled, screaming that one day it would get revenge. In the aftermath of the battle, Urothko pledged his life to Stalpaac, since the older Wookiee had risked his own life to save him. The story of Urothko's rescue quickly spread to other villages, and the tradition of the Wookiee life-debt was created. (TTSB)

Graabaas
(TIE)

Graak
this Ewok was known as a cunning warrior among Chief Chirpa's forces. He often used the tactic of circling around his prey and cutting off their escape routes before attacking. (CCG10)

Graal'diin
the father of Brenn and Dellis Tantor was killed by Alliance forces while trying to deliver medical supplies to this planet. (FC)

Grabber
an old-style weapon. (CSWEA)

Grabvine Gateway
this was one of several podraces that were sanctioned by the pro circuit, and wound through the coastal areas of the Baroo continent of the planet Baroonda, during the last decades of the Old Republic. (RAC)

Grabworm
a species of predator that lives in the swamps of Toydaria and lunges from concealment to catch its prey. (IG1)

Grace, The
a reference to anything good in life, used by Labria. (TME)

Grada
the creators of the finest Cassandran Choholl in the galaxy. (GG9)

Gradilis Sector
this area of the galaxy is located on the boundary between the Unknown Regions and Wild Space. (SOP)

Graeber, Dennix
this Imperial governor was placed in charge of Ralltiir by Lord Tion. He was quite adept at rooting out and eliminating Alliance holdings on the planet. Unfortunately for Dennix, he was remembered by many historians as the Governor of the first Imperial-held planet to be liberated by the New Republic. (FOP, SWJ9, HR)

Grael
this Ewok warrior and Alliance supporter was imprisoned on the space station in the Balis-Baurgh System with Junas Turner. A revered member of the Panshee tribe, Grael was known as an expert musician and hunter. He first met Junas when he was attacked by a yootak, and Junas helped kill the beast. They were shortly discovered by the Imperials who were on the forest moon of Endor during the construction of the second Death Star, and sent to Balis-Baurgh. There, Junas discovered that Grael was somewhat Force-sensitive, and could use his flute to play music which seemed to coerce weak-minded individuals. (SWJ1)

Graemon
this Imperial supporter was one of the leading financial experts running the installation on Muunilinst, some ten years after the death of Grand Admiral Thrawn. Admiral Pellaeon discovered that Graemon was one of the primary moneymen funneling Imperial funds into the procurement of *Preybird*-class starfighters from the Cavrilhu Pirates, under the direction of Moff Disra. Graemon even had ties to New Republic financial and commodities interests. (SOP)

Graf
this New Republic Navy Admiral was promoted to head of Fleet Intelligence shortly after the Battle of Endor. During the Black Fleet Crisis, Graf was responsible for mopping up the damage caused by the leaking of information on Republic casualties in the Koornacht Cluster. The information, leaked by Hiram Drayson in an effort to bolster Leia Organa-Solo's acceptance by the public, came from tapes and recordings held by only three individuals. Graf was able to locate the original three copies, plus three unauthorized versions, but could never discover the actual leak. (TT)

Graf-spanners
this multi-piece gliz band was made up of six penguin-like aliens, and often performed on the *Kuari Princess*. (RM)

Graff, Skent
this man served the New Republic as the Captain of the *Soothfast* during the Yuuzhan Vong invasion. It was Graff and his crew who were involved in the recovery of the Yuuzhan Vong priestess Elan and her familiar, Vergere, shortly after the destruction of the planet Obroa-skai. His father had been part of the crew of the *Corbantis*, rescued near Damonite Yors-B by Han Solo. Unfortunately, Graff's father contracted the virus of the Death Seed plague and soon died. (HT)

Graffe, Jander
Graffe was the heavy-handed Moff who ruled the Darpa Sector during the Galactic Civil War. He was assigned to the sector shortly before the Battle of Yavin, in an effort to stamp out rebellious activity. (SWJ8, FOP)

Gragra
this female Swokes Swokes lived in the city of Mos Espa, and sold food in a street-corner market during the period of time leading up to the Battle of Naboo. Jar Jar Binks tried to steal a chuba from Gragra's store, but was caught by the huge alien. (SW1, YJC1, IG1)

Grahn
this tough, sinewy vine is native to the forested swamplands of Naboo. The Gungans braid grahn vines together to make strong ropes. The flesh of the grahn vine is unappetizing to the Gungans, but many swamp creatures eat it regularly. (GF)

Grahvess, Emd
this man was generally considered the greatest freelance architect of the New Order, outside of those beings hired by Emperor Palpatine himself. When the Shell Hutts ordered Gheeta to design and build a new diplomatic complex, Gheeta was given an unlimited budget with which to hire Grahvess. However, Grahvess was no dummy. He caught wind of Gheeta's plans to kill him once the job was complete, thereby eliminating the need to pay the architect. In a bold move, Grahvess put out a huge bounty on his own head, eventually employing Boba Fett to ensure he was recovered from Circumtore before Gheeta could execute him. In deference to part of the bounty, Fett asked Grahvess to install secret weapons systems and storage compartments in the main hall of the diplomatic complex, for later use in dealing with the Shell Hutts. The plan worked to perfection, and Grahvess escaped the Shell Hutts' grasp. (MA)

Grai'tvo
this male Bothan served as the shields officer aboard the New Republic warship, under the command of Traest Kre'fey. (DTR)

Grain Maggot
an insect native to Nal Hutta, the Hutts roasted them and ate them as a delicacy. (DS)

Graiveh
native to the planet Ealor, this species of tall, furred humanoids was on the cusp of gaining true sentience for several millennia. They lived in groups of 30 to 40 individuals, and were hunters by nature. Their "society" was based on survival of the fittest, with the strongest hunters being allowed to continue the species. They exhibited several traits which indicated they worked for the betterment of their species, including the protection of the young and the females during battle. Graiveh mate for life, and families remained intact for several generations. However, graiveh seemed to understand that genetic diversity would help ensure their survival, so offspring were often exchanged among families in different groups to expand the gene pool. (COG)

Grake
Grake was a Veubg, enslaved by Hethrir and forced to work in the kitchens of the worldcraft Hethrir used for his Empire Youth camp. Grake took great pride in her work, and could not stand to serve the children the thin gruel Hethrir demands. She took every opportunity she can to make her oppressors' lives miserable. (CS)

Grakkyn
this fruit is native to the planet Kashyyyk. The flesh and juice of the grakkyn are fermented to create a potent, alcoholic beverage. (RD)

Grakouine
this planet was the site of an Alliance storage facility during the Galactic Civil War. Following the death of Jabba the Hutt, the Alliance held Boba Fett's ship, *Slave I*, there for a number of years until they liquidated it to the highest bidder. This person was paid by Fett to purchase the ship for him. (DESB)

Gral-viper
a deadly, poisonous snake known for its swift strike and vicious bite. (TPS)

Graleca
this city is the capital of the planet Jerrilek. (SWAJ)

Gralinyn Juice
this fermented Wookiee beverage is considered mild enough for humans to drink. (RD)

Gralish Liqueur
a form of alcohol preferred by Moranda Savich. (TFNR)

Grall
this planet, the second in the Joralla System, was quarantined during the Galactic Civil War by Moff Debin Seylas. It was a temperate world, blanketed by a poisonous atmosphere. (PG1)

Grallant
this was Lieutenant Haslam's alias when his commando team infiltrated Selnesh's Imperial prison. Grallant was an Imperial officer who was transporting prisoners to Selnesh. Among the prisoners were his assault team, including Liak, Melenna, Gowan, Enkhet, and Aurin Leith. (TFE)

Gralleenya
this is the capital city of the planet Questal. The city is bounded on all sides by the Waste, and was the site of many squabbles during the ardanium rush, shortly after the Battle of Yavin. (GCQ)

Gralleenya Gala
this festival, held in the city of Gralleenya on Questal, was created by Moff Bandor to celebrate his birthday. The inhabitants of the city - and the planet, as well - were ordered to enjoy themselves, or else. (GCQ)

Grallia
one of the largest cities on the planet Ralltiir. (E1A3)

Grallia Spaceport
this famous, high-tech spaceport was located on Ralltiir. (SWAJ)

Gram Seiglo
a group of Alliance agents met Jenna Lars and Terri Karl in Lola Curich using this name on their reservations. (ML)

Grambo
a Worrt to whom Han Solo once delivered rock ivory. Han witnessed an Ithorian herd meet during the run. (COJ)

Grammel
an Imperial army Captain-Supervisor on Circarpous V, Grammel was known for his ruthless and sadistic behavior. He has pale skin, a growing paunch, and a droopy moustache. His voice has been described as similar to "a piece of machinery long overdue for lubcrication." When he alerted Essada about the existence of the Kaiburr crystal and the presence of Leia Organa on Circarpous V, Essada alerted Darth Vader, who arrived on the planet and ordered Grammel to take Luke and Leia prisoner. The attack failed miserably, and Grammel tried to make the right excuses to appease Vader. Vader had none of it, and bisected Grammel with his lightsaber. (SME)

Gran
a race of three-eyed humanoids native to the planet Kinyen, the Gran have tan skin. Their eyes are set out away from their heads on thick stalks, and they have large ears. Their eyes are adapted for seeing into the visible spectrum as well as the infrared spectrum. They evolved from a herbivorous species, and have two stomachs to digest their food. The females have three breasts, which they use to suckle their young. In general, Gran are peaceful and hospitable, and no conflicts have been noted in their 10,000 year history. They are strongly attached to their families and their race in general; all Gran mate for life, with the survivor usually dying of a broken heart shortly after its mate's death. Their infrared sight allows the Gran to detect their companion's emotional state. The Gran race was hesitant to join the galactic community of the Old Republic, fearing that they would become diluted by huge distances. They remained isolated from the Republic, for the most part, and the Old Republic respected their wishes. After the birth of the New Order, the Gran organized peaceful protests against Palpatine’s rule. However, they were quickly subjugated by the Empire. On their own, the Gran developed space travel, and have developed a healthy trade route with the Herglics. (GG12, TJP, CCG7)

Grand
this was New Republic fighter pilot slang for a Yuuzhan Vong grand cruiser. (DTR)

Grand Aderian Range
this is a huge, kilometer-deep canyon found on the planet Vykos. (SWJ8)

Grand Admiral
this was the highest rank an Imperial Navy officer could reach. At the time of the Battle of Endor, there were only twelve Grand Admirals in the Navy. They were distinguished from other Imperial officers by their stark, white uniforms. The Alliance maintained records of each Grand Admiral's whereabouts, in order to ensure that they didn't get a chance to rally Imperial forces. Among the twelve known Grand Admirals at that time were Grunger, Makati, Takel, Teshik, Thrawn and Rufaan Tigellinus. By the time the Imperial Remnant agreed to a peace treaty with the New Republic, Pellaeon was believed to the only surviving Grand Admiral, a rank he had earned well after the death of Thrawn. (GDV, HTTE, SWJ8, SESB, VOF, FOP)

Grand Alderaanian Gathering
this annual event was held in the royal pavillion of the ruling house of Alderaan. (VOF)

Grand Arena
located in the beautiful Floating City of Aquillaris, the Grand Arena was the starting point for many of the podraces which were hosted by Nave Vengaris during the last decades of the Old Republic. (RAC)

Grand Audience Chamber
this huge, open space located at the top of the Great Temple on Yavin 4 was left intact by the Alliance engineers who excavated the temple for use as their command base. Its natural beauty was awe-inspiring, and the feelings it invoked could not be modified by future generations. It was here that Princess Leia awarded medals of honor to Luke Skywalker, Han Solo, and Chewbacca following the Battle of Yavin. Later, Luke Skywalker also chose to leave the chamber intact. (SW, GG)

Grand Chancellor
this was the title used by Palpatine, after he was voted to replace Supreme Chancellor Valorum shortly after the Battle of Naboo. (IS1)

Grand Convocation Chamber
this structure was built to replace the old Senate Hall, destroyed when Dolph’s first attack on the New Republic laid it to rubble. Unlike the Senate chamber, in which the delegates’ seats were arranged in semi-circular rows surrounding a dais, the Convocation chamber had a multitude of configurable blocks of seats. These blocks were arranged in a seemingly random pattern which, when viewed as a whole, spread out in a graceful and stylish array. Each group of seats was separated by soundproof barriers which allowed a clear view

of the entire chamber but, when the President deactivated the sound system, isolated each set of delegates and quieted the entire hall. (SOP)

Grand Corridor
located in the Imperial Palace on Coruscant, the Grand Corridor is a tree-lined path that leads to the many assembly halls and meeting rooms used by the Empire and the New Republic. It was built by Emperor Palpatine to link the Council Chamber and the Assemblage auditorium. It intersects the hallway housing the senatorial suites and offices. Palpatine then added the multi-hued ch'hala tress that line it, and thus created the eavesdropping system known as Delta Source. (DFR)

Grand Council
this was the name given to the highest court of Senators in the New Republic. (POT)

Grand Cruiser
this was the New Republic's designation for the largest of the Yuuzhan Vong warships. Later models, used in battle after the destruction of Obroa-skai, had a separate module, known as a keeper, which traveled with them. The keeper contained independent dovin basals, allowing the ship to take fire but not lose shield strength. (DTR, HT)

Grand Daern
this title is given to the leader of the Marasan race. The Grand Daern has direct control of the Mindnet, and makes his decisions based on the data provided by the electnodes. (GG12)

Grand Design, The
this spacers' bar, located in the spaceport on the moon of Travnin, is a circular building famous for its unique design. The entire bar rotates - not just the room, but the holo-projectors, tables, drinking glasses, and certain chairs rotate on their own. Anyone not involved with the transport of goods and services throughout the Minos Cluster is politely asked to leave. (GG6)

Grand Duhka
the Noghri meeting place in Nystao, where all the various clan dynasts and/or maitrakhs meet to discuss planetary issues. It is also referred to as the Common Room of Honoghr. (DFR)

Grand Fleet
the fleet of herdships that encircle the planet Ithor. (SCRE)

Grand Hypergate
located in the ruins outside the city of Satikan, on the planet Asation, this Gree hypergate is thought of as the last remnant of the most ancient and forgotten days of Gree civilization. The Grand Hypergate is actually a circle of seven archways surrounding a central obelisk. The archways are individual hypergates, and the obelisk seems to serve as their control point. The gatemaster of Satikan no longer remembers how to use the Grand Hypergate, although he tries on weekly basis to discover their modes of operation. This weekly attempt to activate the hypergate has taken on a ritualistic feeling. The gatemaster does know, though, that two of the seven gates terminate on Gree, one on Te Hasa, one on Malanose, and a fifth on Licha In. (SWJ8)

Grand Imperial
one of the luxury resorts run by the Empire on Kaal. (SWAJ)

Grand Imperial Union
this affiliation of former Imperial Moffs and their followers was formed in the years following the Battle of Endor. Led by Moff Tragg Brathis, the Union threw its support to Nil Spaar and the Yevetha during their battle against the New Republic. Although Spaar produced a transmission showing Brathis and a fleet of imperial warships, the existence of the Union was never proven. (TT)

Grand Isle
this large island, found on the planet Vladet, was formed from an old volcanic cone. The Empire built a base there, using the natural geothermal energy to power its shield generators. The reason for the base was outwardly claimed to be to discourage piracy in the Rachuk System. (XWN)

Grand Kessel River
a river which runs through a beautiful valley on the planet Kessel, Trioculus blew up the dam that held it back and flooded the river valley, eliminating some troublesome villagers. (QE)

Grand Magnus
a native of the planet Xerton 9. (SWAJ)

Grand Mesra Plateau
this vast flatland separated Mos Espa from Mos Eisley, on the planet Tatooine. (IWE1)

Grand Ministry
this Imperial City edifice housed the various minstries which oversaw day-to-day activity for the New Republic. The building istelf was once part of the Imperial Palace, and served Palpatine as a reception hal. (SOL)

Grand Moff
an Imperial governor, presiding over a sector of the galaxy which has been denoted as a priority sector by the Emperor. The Grand Moff's jurisdiction may span one or more sectors, incorporating part of all of the space ruled over by a Moff. (SW, WEG)

Grand Moff Bank
this was the name of a specialized obstacle used in swoopchasing. It consisted of a large, natural bank or berm which the racers had to fly over. However, a Repulsor-Out obstacle was mounted atop the bank. This required that a racer must accelerate in order to get to the top of the hill, then cut acceleration in order to overcome the Repulsor-Out wall. Once over the wall, the racer had to maneuver their swoop back down the bank. (BSS)

Grand Nest
these are the primary societal bodies of the Arcona race. (GMS)

Grand Oradin Hotel
located in the city of Oradin, on the planet Brentaal, this was the city's most luxurious hotel. It was here that Whistler and Gate had arranged to meet with Talon Kaarde, after they escaped from Ysanne Isard's complex with news of the survival of Rogue Squadron. (IR)

Grand Palace of Gala
this building was the seat of the Beju-Tallah Dynastry's power. Although much of the city of Galu was quite run-down during the last years of the dynasty, the Tallah's managed to maintain the palace's beauty. Built atop the talles of the three hills of the city, the palace was visible from any location in the city. Blue and green gemstones studded the exterior surface of the temple, making it sparkle and shine in the limited sunlight of the planet Gala. The palace ground were covered with wondrous gardens and plantings, which contained samples of virtually every species of plant found on Gala. (HP, MOC)

Grand Protector
the ruler of the Rodian race. (SCRE)

Grand Reception Hall
the kilometer-long location in Imperial City where dignitaries from across the galaxy have been received by the galaxy's rulers. (DFR)

Grand Rim Promenade
this section of the Canyonade on Cejansij was a 300-year-old section of walkway, located about two-thirds of the way up the Canyonade's east face. It was about 30 meters wide at its widest point, and stretched well over ten kilometers along the canyon wall. It was held up without any repulsorlift assistance, including the many skyarches that spanned the canyon itself. (SOP)

Grand Stairway
located within the central towers of the Mos Espa Arena, this wide, spiralling staircase took visitors to the uppermost levels of the arena. Many race fans gathered near the stairway to watch for their favorite racers. (IWE1)

Grand Towers
beautiful office and residential buildings located in Imperial City on Coruscant. (DA)

Grand Trench
a network of steep canyons on the moon Gall, the Grand Trench was the location of the Imperial enclave on the moon. (SE, SESB)

Grand Walkway
this wide avenue encircled the main bubble building of Otoh Gunga, and a large straight section bisected the outer circle. (IWE1)

Grande Hyet
this small, polar island is found on the planet Esseles. During the Galactic Civil War, a group of Alliance supporters known as the Faceless attacked and destroyed an DynaCorp fuel depot located there. The attack was timed to coincide with an attack on the Imperial outpost at Tralee. (SWJ9)

Grandeel
this planet was known for its fish farms. (GG2)

Grandfather Clock
this was the nicknme used by the Hutts to describe the Novolek Beacon, because of its regular pattern of flares. (SSR)

Grandiose Elector
this was the tile given to the leader of the planet Pakrik Major. (VOF)

Grandis Mon Theater
theater located in Imperial City on Coruscant (DFR)

Granf, Beezrul
this smuggler captain once employed Dirk Harkness and Chessa. He owned and operated the bulk freighter *Colders Watch*. (SWJ1)

Grania
a Singing Mountain clan sister who has turned to the Dark Side and joined the Nightsisters (CPL)

Granit
this man was a member of the Alliance, sent to the Delantine to bolster support for the rebels. When the Empire took control of the system, Granit led the evacuation of Alliance supporters. He was also responsible for the rescue of Stuart Zissu, R2-D2, C-3PO, and 4B-X from the planet Da'nor, where they had crashed while en route to Delantine. (SA2)

Granite Slug
found on Coruscant, these grey-green amoeba-like creatures have eyestalks and mouths which are underneath their bodies. They prefer to live underground. They were introduced to Coruscant 346 years before Furgan attempted to assassinate Mon Mothma, in an attempt by the Old Republic to clean up the garbage that existed in the lower level of Imperial City. Because of the amount of garbage (a fact not realized by the old government), the population of granite slugs exploded. This resulted in an rapid improvement in the cleanliness of Imperial City, but also caused a rise in the number of predators that found the slugs appetizing. (JS, DA, JASB)

Granley, Amos
this young man was a friend of Denel Moonrunner, and was conscripted into the Imperial armed forces when the Empire subjugated the planet Rhamalai. (SWJ13)

Granna
this planet is the homeworld of the Grannan race. It was controlled by the Empire during the Galactic Civil War. (TT)

Grannan
a near-human race native to the planet Granna. A group of Grannans settled the planet Polneye in the Koornacht Cluster. They were distinguishable by the skin cuffs located on their hands and feet, into which they can draw their fingers and toes. They also have loose eye creases, and special respiratory sacs which allow them to breathe methaogen. (BTS, SOL)

Grannell
this New Republic Lieutenant served as a ferry pilot aboard the fleet carrier *Venture*. Grannell served under Lietuenant Bos in Bravo Flight. (TT)

Granse Confederacy
a well-structured coalition of bounty hunters and trackers, the Granse Confederation appeared on the galactic scene shortly after the Battle of Yavin. The group had just eight members, but all were formerly employed in some form of criminal organization, and were known for their abilities to locate and eliminate "problems." The Confederacy was founded by Callandri and her cousin, Zayl Braith, and its membership included the aliens Kiran Tatch, Arcuse, Rodick Tag, Milscass, Vadon Lenitor, and Lu'daal-ud. Many within the Alliance's command structure believed that the Confederacy was formed specifically to assassinate Alton Lochner, given Callandri's grudge against him, but this was never proven. (GG12, AIR)

Graph 18
this was a model of directional transponder used by scouts and military personnel. Like its smaller cousin, the survey datapad, this briefcase-sized device contains topographical information on a variety of planets. This data is easily updatable from commercial sources. The Graph 18 provides up-to-the-minute charting of the unit's location on a given planet, allowing field personnel to track their progress without getting too lost. The Graph 18 can store information on up to 25,000 different planets. (ROE)

Grapler
an Pakuuni Corvette destroyed during the Galactic Civil War. (TIE)

Grappa
1) this Hutt controlled his criminal empire from the planet Genon. Grappa had ties to Black Sun, and his legendary ruthlessness helped ensure that traffic to the planet was kept to a minimum. Grappa had a tattoo of an evil skull placed on his forehead. Mirith Sinn offered to pay for Grappa's help in hunting down Kir Kanos, a deal to which Grappa heartily agreed. Grappa then traveled to Smarck, where he purchased the real Feena D'Asta from Macus Kayniph for a shipment of gree spice. He then developed a plan, with the help of Y'ull Acib and Black Sun, to replace Xandel Carivus with a clone, thereby placing their own puppet in control of the Imperial Interim Ruling Council. He also served as the mediary between the Zanzibar and the Empire, after Zzzanmxl's forces caught Kir Kanos on Xo. However, the clones developed by Macus Kayniph and sent to eliminate Carivus were killed, and their link to Black Sun was exposed by the Council. Grappa was forced to rethink his plans when Y'ull Acib decided to visit Genon, following the New Republic's raid on Kayniph's cloning facility. New Republic forces then confronted Grappa, led by Mirith Sinn herself. She ordered Grappa to return Feena D'Asta and Kir Kanos, then locked the Hutt in one of his own holding cells. When the Zanzibar arrived to demand their bounty, Grappa was unable to produce the money they expected. Zzzanxml and his troops quickly captured Grappa and transported him to Xo for one of their sacrificial ceremonies, and the Hutt was never heard from again. (CE2)
2) this Rodian mercenary Captain was the leader of the force hired by the Osarians to protect them from attack by the Rhommamoolians, two decades after the Battle of Endor. He led what was known as the Osarian First-Force, intercepting Leia Organa Solo before she could meet with Nom Anor on Rhommamool. (VP)

Grappler
this was one of the Empire'a Interdictor cruisers, operating in the period leading up to the Battle of Endor. (XWA)

Grappling Magnet
this large disk is connected to a length of strengthened cable. It can be launched from a stationary position or from a starship, and is designed to fasten to another metal object. They are often used in space to drag or capture a starship into position near a spacedock, but can also be used to slow a dead ship's progress. (VOF)

Grasha, Pen
this pirate served as Urias Xhaxin's starfighter control officer aboard the *Free Lance*. (DTO)

Grashal
this was a Yuuzhan Vong command center, created like their other structures by the secretions of the gricha larva. (DTO)

Grasheel
this fashionable, sable-furred Wookiee was a friend and first mate to Shamus Falconi. Grasheel always was on the leading edge of fashion, and often wore his fur braided with gems or trinkets. Large earrings, scarves, and jewelry were constantly changing his appearance. Many people are frightened by Wookiees, and the sight of a brightly-jeweled beast is often unsettling. Many of the jewels and trinkets braided into his fur had special, personal meanings. A large hoop earring was given to him by a Socorran smuggler. This habit was formed at an early age, when Grasheel was sold into slavery. Any possessions he did not keep close to his body were stolen. He maintained the habit after he was rescued by a group of Algor pirates, from whom he learned starship engineering. After a strange occurrance in a spacer bar called the Airlock, Grasheel ended up owning half of the *Lumrunner*, and he found himself in business with Shamus Falconi. Their partnership was a long and fruitful one, as they plied the spcae lanes of the Minos Cluster. (SWJ9)

Grashk
an angry young Wookiee, Grashk joined the Alliance and worked with Almera Zan to try and rescue Enid Vahr from Demophon. (SN)

Graskt
this man served as the Assistant Director of the Treitamma Political Center, shortly before it was destroyed by Armand Isard in an effort to assassinate Garm Bel Iblis. Graskt died in the explosion, along with Bel Iblis' entire family. (TFNR)

Grasp
this is the modified SkySlayer assault ship owned by Teehl. She added twin custom engines to increase its sublight speed. (SH)

Grass Fly
this insect is known for its loud buzz. (GOF3)

Grass Hutt, The
this was one of the ritziest flangth-houses on the planet Ord Mantell, during the height of the New Order. (SWJ14)

Grass Painting
an art form that originated on the planet Alderaan, grass painting involved the managed growth of various species of grass. When properly planted and maintained, over the years the natural colors and textures of the grasses form a beautiful artwork when viewed from the air. The art of grass painting also involves a knowledge of soil characteristics, meteorology, and horticulture, in addition to an eye for color and the ability to create on such a grand scale. (ISU)

Grasser
this flesh of this creature is considered something of a delicacy, at least on many backwater worlds. (SWO)

Grath
1) an Imperial Army Commander, serving over General Irrv on Culroon III. Grath executed Irrv for not seeing the Culroon charade of submission; the Culroon attacked and killed a great many Imperial troops before Lieutenant Veers disobeyed Irrv and routed the Culroon with AT-AT assault vehicles. Grath promoted Veers to Major on the spot. (SWSB)
2) a stormtrooper assigned to Zasm Katth and Baddon Fass, when they searched out Nar Shaddaa for Shug Ninx's garage and the *Millennium Falcon*. (DE2)

Grathal
this antiques dealer was a native of the planet Hargeeva. He maintained a shop in Arginall City, where he worked with Stevan Makintay and the resistance there. Grathal also helped Mak set up many a rendezvous with Ketrian Altronel. (SWJ8)

Grav-car
a term used to describe almost any land-based repulsorcraft. (KT)

Grav-pool
a game of skill popular in many cantinas and taverns, grav-pool was played on a rectangular table. (WSV)

Grav-trap
this is a component of a starship navigational control system. (RM)

Gravan Seven
it was at this planet that Talon Squadron hoped to take out an Imperial base. However, they were ambushed by an entire wing of

Imperial starfighters, and all but Myn Donos were shot down and killed. The planet's atmosphere was quite toxic, being formed from the gases expelled by hundreds of active volcanoes. (WS)

Grave Tuskens
these creatures inhabit the world Sulon, and scavenge the dead for any possessions. When Jerec and his Dark Jedi came to Sulon to obtain the location of the Valley of the Jedi from Morgan Katarn, Maw used the Dark Side of the Force to coerce the Grave Tuskens into assisting them. Maw left a large contingent of them in and around Katarn's house, hoping to deflect any pursuit. (DF2)

Gravel maggot
native to Tatooine, these scavengers eat rotting flesh. (SWN)

Gravel storm
a terrible storm experienced on Tatooine, where the wind is strong enough to propel rocks, sand, and other loose derbis. (SW)

Graveyard
1) this was the name given to the asteroid belt created by the destruction of the planet Alderaan. Shortly after the Battle of Yavin, the Royal Treasury of Aladeraan was discovered within the floating rubble. Soon after, rumors surfaced that the Royal Palace of Alderaan had been found intact, hidden inside an asteroid. There were also rumors of ghost ships and Jedi treasures inside the asteroid field. It was in this area that the Warlord Zsinj attacked the New Republic's convoy of bacta from Thyferra, just before Rogue Squadron arrived to escort it to Coruscant. (GA, KT)
2) this was the name of the starship modification repair facility located aboard Starlyte Station. It was run by the Ugnaught Scizzic during the height of the Galactic Civil War. (WSV)

Graveyard of Lost Ships
this collection of starships orbits a dwarf star. It was created over the years by Doctor Arakkus, and encompassed five interconnected rings of ships following the Battle of Yavin. Arakkus lured the ships near the Graveyard with distress calls, in an attempt to make other suffer as he has suffered. The ships which are lured to the Graveyard fall under the gravitational influence of the dwarf star, and become incapable of escaping its grasp. Like the Graveyard itself, the ships slowly plunge into the dwarf star. Most of the crews captured by Arakkus go insane and kill themselves. The Graveyard was destroyed prior to the Battle of Hoth when Arakkus trapped Han Solo, Luke Skywalker, and Chewbacca aboard the *Millennium Falcon*. The three tried to help Arakkus escape the doomed rings, but Arakkus fled deep into the network of ships. The Alliance agents set of a series of negatron charges - which had been placed througout the Graveyard by Arakkus - destroying the connected ships and Arakkus as well. (CSW)

Gravitech
manufacturers of starship navigational detection systems. (EGV)

Gravitic Polarization Beam
this device was designed by Professor Falken's students at the Mrlssti Academy. The beam reverses the polarization of matter and splits it apart at the molecular level. The gravitic beam was one of the offshoots of the Phantom Project, and was originally designed to remove large tracts of land for relocation. It was put to military use during the New Republic's bid for control of the Phantom Project, when Rogue Squadron was forced to use it against Loka Hask's *Interdictor*-class cruiser near Mrlsst. (XWPA)

Gravity Bomb
this Yevethan weapon disrupted the localized gravity field surrounding a starship, causing intense pressure changes due to shifting starship plating and decking. (CTD)

Gravitic Shield
a rare form of starship shielding that uses an anti-graviton field to counteract the effects of a gravity well projector. A few Imperial assault ships were built with this type of shield near the end of the Galactic Civil War. (SWSB)

Gravity Shadow
the hyperspace equivalent of a realspace planet, moon, or other stellar body. They are just as dangerous as their realspace cousins, and can cause substantial damage to ship flying through hyperspace. (SWSB)

Gravity Shift Frame
any small, easily handled device which can alter the effects of gravity in a limited space. Freight droids use them to maneuver large, awkward cargo bins when loading or unloading them. (WEG)

Gravity Well
1) this amusement attraction was located in the exact center of Hologram Fun World. It served as the primary lodge for visitors to the station, where they could make purchases and exchange credits. (GOF4)
2) this was a specialized form of obstacle used in swoopchase racing. The Well was formed from a high-banked ditch. Inside the ditch was a repulsorlify engine designed to attract objects rather that repel them. These engines often sat beneath a collection of rigid spikes or other dangerous devices. If a rider was unable to overcome the downard pull of the repulsorlift engines, their swoop would suddenly be dragged down onto the spikes. Because of the dangerous and deadly nature of the Gravity Well, it was considered an outlaw obstacle by the governing bodies of swoopchase racing. (BSS)

Gravity Well Projector
the device which is used to generate a massive wave of energy, which can disrupt the mass lines of realspace, simulating the presence

of an actual planet or other stellar body. If the projector is pushed too hard, it can become overloaded. Once overloaded, the projector becomes a gravity vacuum much like a black hole. (ISB, SH)

Gravity-Wave System
this method of detonating a bomb uses specialized circuitry embedded into a weapon's casing. The system senses the strength of the gravity field around it, and can detonate whenever the level reaches a pre-set threshhold. The system is very effective, and cannot be removed from the bomb without causing detonation. It was adopted by the Imperial Navy after the failure of such artillery as the M-12 sweep bomb. (MA)

Gravitics
the mechanisms that create artificial gravity onboard a spaceship. (SWSB)

Gravsled
any repulsorlift vehicle with a flat bed, used to transport heavy cargo. (HSR)

Gravtrac
a repulsorlift farm vehicle. (GG11)

Graxol Kelvynn
this unusual alien was distinguished by the tall, bony crest that sprouted from the top of his head. He was known as an affectionado of podracing, and was present at the Boonta Eve Classic race won by nine-year-old Anakin Skywalker. (SWI)

Gray Death
this deadly disease afflicts the Yevethan race. (SOL)

Gray Griffins
this Alliance scouting team assisted Radell Mining Corporation during its initial explorations of the planet Alluuvia. They were captured by the Scourge, a group of pirates who wanted the planet for their own. The Gray Griffins were eventually released when the Alliance dispatched another team of agents to recover them. (OE)

Gray Leader
callsign used by Colonel Salm during the Battle of Endor. (ROTJ, CCG11)

Gray Squadron
1) a group of B-wings during the Battle of Endor. *Note that the* Star Wars Customizable Card Game - Death Star 2 Expansion *claims Gray Squadron was made up of Y-Wings, under the command of Colonel Salm*. (ROTJ, CCG11)
2) the original designation of Wraith Squadron. (WS)

Gray Two
this callsign was used by Lieutenant Telsij during the Battle of Endor. Telsij flew his Y-Wing as Colonel Salm's wingman. (CCG11)

Grayclaw
this was a nickname attributed to Urias Xhaxin, in reference to his cybernetic left hand, which was always covered with a gray bantha-hide glove. (PP)

Graywater
a generic term for any water which is not collected from atmospheric sources. Most graywater is recycled from large cities; other graywater is recycled on starships. (SE)

Grayyshk
this Wookiee's mate contracted the yellow-blood malaise and died while he was accompanying their son on his Test of Ascension. (TT)

Grazer
a herd animal and food source. There are at least two known species of grazers: one is native to the planet Ammuud, the other to Alderaan. The grazer is a large, six-legged beast with prominent antlers on its head. These lumbering creatures graze the forests and plains of Ammuud, and are the favorite prey of the soarers. When necessary, the grazers can move with incredible speed. The Alderaanian grazers have been altered genetically to optimize muscle mass, and have become little more that living machines designed to process meat. Some seventeen species can be found on the eighth moon of Yavin. Grazers and blerds were often used as first-generation creatures on terraformed worlds, because of their grazing habits and their usefulness as food sources. (HSR, GG2, DA, ISU, POT, GG2)

Grazz
this former Imperial Moff fashioned himself a small empire and became one of the many warlords who pestered the New Republic during the early years of its government. (MBC)

Greal
this governmental Secretary maintained a list of the currently-active bounty hunters in and around Feris City, during the Galactic Civil War. (GG10)

Great Atrium
this was one of the most popular sites to see aboard the *Tafanda Bay*. (EGV)

Great Bantha
a kind of deity worshipped by the Sand People on Tatooine. (GG)

Great Canyon
a wide expanse on Dathomir where Brakiss set up a camp while searching for experienced Dark Side users to support his Shadow Academy. (SA)

Great Canyon Clan
the new clan of students of the Dark Side that came back to Dathomir to recruit Light Side witches for the Shadow Academy. They were supported and guarded by a squadron of Imperial troops. (SA)

Great Celebration
this Kitonak ceremony is held whenever young Kitonaks become adults and either joins their own tribe or head off into the desert to find a new tribe. During the Galactic Civil War, slavers often raided these celebrations, taking young Kitonaks to sell as laborers or jizz wailers. (GMS)

Great Cleansing, The
the name given to the planetary war that raged between the various factions of Fyodoi. The groups of Fyodoi had become technological rivals, but the technology gave way to war. The Great Cleansing resulted in the devastation of most of the surface of the planet Fyodos, and many Fyodoi were killed. The cities and populations of Kaled and Othlos were completely wiped out, and Tharak suffered 90% casualties and severe damaged. The survivors of the Great Cleansing chose to shun cities and the technology they represented, and reverted to a primitive existence. (PG2)

Great Conquest, The
this era of history on the planet Garban was marked by the intense efforts of Jenet, such as Chirr't Ferr and Rhet H'rrr, to wipe out the marauding danchaf which controlled the planet. (COG)

Great Council
this was the primary legislative and governmental body of The Expanse region of Tapani Sector. It was led by a Prime Minister, and was made up of representatives from the seven Houses of the sector. Each House had a certain amount representation, depending on its size and current status. During the New Order, House Mecetti was the dominant House in the Great Council. The Great Counil was made up of several, smaller subcouncils, with the Senate being the strongest body. The Council of Ten was the most select of the subcouncils, being made up of an inner circle of representatives and handling several key roles. Each of the five primary planets in te Freeworlds Region also had representation on the Great Council, but they lacked the power of even the lowliest of the seven major Houses. (PGT)

Great Council of Deneba, The
a Jedi Assembly of all the current Jedi Masters on Deneba, where they met to discuss and plan against the growing wave of Dark Side Energy which was led by Exar Kun and prevalent about 4000 PE. (COTF, IJ)

Great Creator
in Tuhgri mythology, the Great Creator is the being which provides the Tuhgri with everything they need to survive. The belief in the Great Creator has led the Tuhgri to establish a society in which no individual being owns anything. (KO)

Great Cueva Expanse
located in the northern hemisphere of the planet Sriluur, this crater-pocked landscape is home to the Cueva Desert. (SSR)

Great Dalvechan Deserts
this group of arid wastes was located on the planet Ket, and was the homeland of the Ketton race. (AE)

Great Dance, The
a term used by the dancers of the galaxy, The Great Dance meant the afterlife. (TJP)

Great Desert of Dathomir
this is the largest area of desert land found on the planet Dathomir. It is the homeland of the Blue Desert People,and measures about 80 kilometers across. (CTD)

Great Doctrine, The
this Yuuzhan Vong belief was developed to explain their superiority in their own galaxy. It allowed them to develop plans to invade the known galaxy, providing both the justification and motivation for the invasion. (VP)

Great Dome of the Je'Har, The
this huge Almanian observatory was built by the Je'Har race. It was destroyed when Dolph - under the pseudonym Kuellar - exterminated the Je'Har. Dolph took control of the building's remains and used them as his command center. (TNR)

Great Droid Revolution
an uprising of droids on Coruscant which occurred about 5,000 PE, in which the Jedi Master Arca learned the technique of short-circuiting a droid by using the Force. (DLS)

Great Edge, The
another mystical reference used by Lando Calrissian. (LCF)

Great Forest Valley
this was one of the few mountainous areas of the planet Rhamalai. (SWJ13)

Great Gadfry
another of Lando Calrissian's mystical references. (LCM)

Great Galactic Museum
located in Imperial City on Coruscant, this was the resting site for most of the Sith artifacts during the time of the Great Sith War. (FNU)

Great Geel
see *Geeloniran*. (SWJ13)

Great Grass Plains
this expanse of green grass and gently rolling hills was located on the planet Naboo. It was here, during the Battle of Naboo, that the Gungan Army met the forces of the Trade Federation, in an effort to deflect attention from Queen Amidala's attempt to capture Nute Gunray. (IWE1)

Great Hall
1) located inside the Bakur Memorial Building, this vast chamber was used as a gathering place for politicians, business and civic leaders, and important visitors. It connected the senate hall with the transportation area, and was known to have been the site where many Bakuran laws were developed in impromptu meetings. (TBSB)
2) this was the name of the royal palace, located in the city of Testa, on the planet Rutan. (SP)

Great Heap
a huge droid created by the Empire to mine fuel ores on the planet Biitu. The massive droid consumed everything in its path, and was equipped with numerous repair droids. (TGH)

Great Hoary Masmot Trading Station, The
found on the planet Toola, this Whiphid trading enclave is formed by two large structures situated near a hot spring in the tundra near the planet's equator. It was run by Haaken Barnar and his staff during the Galactic Civil War. (SWJ10)

Great Hohokum
rumored to be over four hundred years old, this hohokum specimen was kept at the Otoh Gunga Zoological Research Facility until the Battle of Naboo. It was considered the facility's second-most important specimen, after the pair of dwarf opee sea killers known as Vink and Nink. When Jar Jar Binks accidentally let the creatures of the facility loose, the Great Hohokum found him later, trying to recover the creatures. The Great Hohokum saved Jar Jar from being eaten by a sando aqua monster, then helped the return to Otoh Gunga. (E1A9)

Great Hunts I've Lived To Tell About
this was the title of Valken Gresh's autobiography. (GG10)

Great Hyperspace War
an ancient battle between the minions of the Light and Dark sides of the Force, the Great Hyperspace war erupted on the heels of the First Unification Wars fought in the Koros System. The ancient Sith lords, led by Ludo Kressh and Naga Sadow, fought for control of their minions while Sadow attempted to take control of the galaxy. Meanwhile, the Jedi Knights Odan-Urr and Ooroo tried to use Jedi battle meditation on the advancing Massassi forces, but the Massassi mind was too primitive to be persuaded. The Massassi, under the control of the Sith, swarmed the planet Coruscant, but the Jedi soon realized that the majority of their army was illusional. The Jedi quickly dispatched the true Massassi and free the planet. Meanwhile, Sadow had defeated Kressh in an epic interstellar war in the Sith Empire, but his forces were unable to defend themselves against the might of Empress Teta's forces. As his commanders began to surrender, Sadow used the Dark Side of the Force to communicate with his Massassi spies. They executed Sadow's enemies and took control of their ships, drawing Teta's forces into the Denarii Nova. There, Sadow's forces were eradicated, along with many of Teta's ships, but ultimately the Old Republic was able to eliminate the Sith threat. Sadow was forced to flee, and later established his own base on Yavin 4. (DLS, FOSE)

Great Ice Floes
this was a large, inhabited area of the planet Toola. (HR)

Great Jungle
found on the planet Varonat, this jungle was the home of the Morodin. (SWJ1, EGC)

Great Jungle Outfitters
this business, located on the planet Varonat, supplied hunting gear and supplies for those beings who came to the planet for safari hunts. It was established by Joodiel Magris shortly after the Battle of Endor. (SWJ1)

Great Library, The
this vast intellectual establishment was founded by the Ropagu near the city of Ebyl, on the planet Ropagi II. It contains 10,000 years' worth of Ropagu history, including some parchement scrolls and paper texts. The majority of the staff is comprised of 18 specially-programmed 3PO droids, although a few Ropagu are also on call. However, there is little information on galactic history in the Great Library, since the Ropagu have kept out of the political battles of the larger community. (TSK)

Great Library of Manuals
this vast information storehouse is located on the Gree world of Te Hasa, and is maintained by twelve to fourteen Gree textmasters. (SWJ8)

Great Lock
located near the based of the Great Pyramid on Rafa V, the Great Lock accepted the Key of the Overpeople, allowing the Bearer to "enter without entering" the pyramid. (LCM)

Great Mother River
this artificial waterway is part of the natural environment on the Ithorian herdship, *Bazaar*. It winds its way through Isttu Village and feede Isttu Lake. A five-star hotel is situated along its banks, and its facilities have been compared to those on the luxury liner, the *Kuari Princess*. (GA)

Great Mother River Hotel
this was the most elegant and expensive of the hotels located around Isttu Lake, aboard the Ithorian herdship *Bazaar*. (GA)

Great Mother River Restaurant
this restaurant was located aboard the Ithorian herdship *Bazaar*, acorss the river from the Great Mother River Hotel. (GA)

Great Northern Forest
site of Talon Kaarde's base on Myrkr (DFR)

Great Oopik
native ot the forests of Paramatan, these creatures were an evolutionary cross between native reptile and avian lifeforms. Many scholars believed that they had died out millennia before the rise of the Empire, until a group was discovered on the continent of Grxy. These creatures resembled large, flightless birds, with leathery wings and short fur covering their bodies. They use ultrasound to locate their prey, dining on small forest creatures that they find in the lowest branches of trees. They use a short burst of sound to stun their prey, then use their claws to grasp it while eating. (COG)

Great Pit of Carkoon
site of Jabba's Sarlacc pit on Tatooine. (ROTJ)

Great Protector's Gladiatorial Festival
this Rodian holiday lasted many days, and was centered around a series of battles waged between the current crop of bounty hunters and warriors. The Grand Protector of Rodian society presided over the event, which brought honor and prestige to the winners. (HR)

Great Purge
the Yevethan name used to describe the extermination of all other races inhabiting the Koornacht Cluster. It was masterminded by Nil Spaar, who had planned it while the Empire was still using the Cluster as a hiding place for the Black Sword Command and its shipyards. The Yevetha took control of the yards, and repaired nearly 44 ships for their own uses. Then, Nil Spaar went to Coruscant to placate Leia Organa-Solo while maipulating her into a series of actions Spaar later used to his own advantage. He twisted Leia's words and deeds to his own ends, and managed to get a great deal of public sympathy and support while he methodically slaughtered the humans, Kubaz, and other races that were living in the Koornacht. The Yevetha believed that other races were inferior, and needed to be purged from the Koornacht, and eventually the galaxy. Some historians refer to this time as the Black Fleet Crisis, because the Yevetha used the recommissioned Black Sword warships to destroy civilizations in the Cluster. (BTS)

Great Pyramid
located on Rafa V, this building was the resting place of the Mindharp of Sharu. The only way to enter it was to use the Key of the Overpeople to "enter without entering." The Bearer of the Key was allowed to pass through the pyramid's walls if he properly inserted the Key into the Great Lock. Once inside the pyramid, the Bearer could "dream without sleeping" as the pyramid showed them the history of the Sharu before revealing the location of the Mindharp. The pyramid had the ability to monitor all who entered it, making various changes in size, shape, and time-line to adjust for the different lifeforms. When Lando Calrissian, Vuffi Raa, and Mohs entered, Lando was kept at his normal size until he approached the Mindharp, when he was reduced in size. He was also able enlarge himself to reach the Mindharp atop its twelve-meter-tall pedestal. However, Lando's sense of time was reduced significantly, so that what he thought was a couple of days in the pyramid was actually four months. Mohs, being the High Singer, was struck blind by the pyramid's power, allowing him to "see" beyond the limited knowledge he held as High Singer. Vuffi Raa was shrunk down to a miniscule size, but his sense of time was unaltered, since the pyramid thought he was one of the Sharu's automata. When the pyramid thought the Bearer was ready, it led him to a downward-spiralling tunnel which had the early history of the Rafa System painted on its walls. As the Bearer

went deeper underground, the history passed through the early days of the Sharu. When the tunnel ended, it opened into a large chamber that held the Mindharp. The remainder of the Sharu history was depicted on its walls. (LCM)

Great Room of the Enlightened
the room, deep in the bowels of Jabba the Hutt's palace on Tatooine, where the disembodied brains of B'omarr monks sat in jars and contemplated the universe. The Great Room was their resting place, when they weren't moving about the palace in their spider-like conveyances. (TJP)

Great Sea
a natural tourist attraction on Kalarba. (DRO)

Great Sea of Bandomeer
this huge body of water encompassed one half of the surface area of the planet Bandomeer. The remainder of the planet was covered with a single mass of land. (DR)

Great Serpent
a deity worshipped by Zoodia Tantra. (SWJ9)

Great Shell Dome
this was the holding place of the Golden Sun, erected by Cardo and his followers who believed the Golden Sun was a sacred thing to be viewed only by the Priests of the Sun. The shell itself was formed from a huge number of interconnected seashells, varnished together so that the overall shell was nearly impervious. The Dome was destroyed when Pek, Fala, and a group of Alliance agents cornered Karak inside it. They were able to link their minds to the Golden Sun, and helped it explode itself, scattering pieces of itself well beyond the city of Fitsay and across the ocean. (BGS)

Great Shore Marshes
this was an expanse of marshland which bordered on the priary ocean of the planet Gelgelar. (SWJ14)

Great Sith War
a battle in which Exar Kun rallied his Brotherhood of the Sith against the Jedi Knights. The Jedi won the battle, but at a great cost. They had to unite as a single force, and wipe out much of the jungle on Yavin 4 in order to destroy Kun's body. Kun, however, managed to escape to the spiritual plane by draining the life-energy from the enslaved Massassi. (DA, DLS, TSW)

Great Spiral, The
a reverential term used to describe the galaxy. (TTSB)

Great Spirit of the Forest
according to the Ewoks thE Great Spirit of the Forest is the force that controls life in the forests of Endor. (AT)

Great Structure, The
this was the guiding set of 14 *ven* which dominated the *Ulizra* religion of the ancient Nazzar. A student of the *Ulizra* had to take a year or more to study and understand each *ven* before he or she could progress to the next level. (TOJC)

Great Subcrustal Tubeway
this strange transportation system was created by the Pa Tho race, which died out before being discovered by the Old Republic. The site was later found by scientists from the Obroan Institute. (TT)

Great Temple, The
located on Yavin's fourth moon, in ancient times it was the center of the Massassi civilization. When Exar Kun arrived on the moon and used the Massassi souls to power his own greed, he destroyed the Massassi, and the temple was abandoned to the relentless jungle. When the Alliance needed a remote base, it chose Yavin 4 for its huge temples, and set up their primary command center in the Great Temple. Following the Battle of Yavin, the Alliance abandonded the base, and it lay empty until Luke Skywalker asked Mon Mothma for a place to train the new Jedi Knights. She suggested Yavin 4, and Luke set up his Jedi *praxeum* in the Great Temple. The temple has five distinct levels, plus an observation level at the very top. The temple stood for several years before it was attacked by the Shadow Academy. The shields which protected it were destroyed by Commander Orvak, who also placed several proton grenades in the Temple. He hoped to bring the Temple down on itself, but his explosives only damaged minor areas of the structure. Luke chose to rebuild the Temple, rather than relocate, because it was still salvageable and it would help his students train and rehabilitate after the attack. A trader from Tatooine loaned the use of a ronto to assist in moving the large chunks of rock which could be found, and the Temple quickly began to retake its shape. (SW, DA, COTF, JUS, SHA, IJ)

Great Time of Peace
this was the name given to the modern era of the planet Naboo by its human inhabitants. The Great Time of Peace stretched far back into the planet's history, to the reign of King Jafan. Jafan helped bring about a world-wide peace on the planet, and the Naboo continued to prosper throughout the centuries. The period of peace was broken by the Trade Federation's invasion of the planet, but helped to usher in a new era of peace. This one was shared by both the Naboo and the Gungans, after they banded together to defeat the Neimoidians and their droid armies. (JQA, IWE1)

Great Torgur Falls
located on Arda-2, the falls conceal the entrance to the underground network of caves known as the Colla-Di. (CSWEA)

Great Tree, The
the first and largest tree in the Endorian forests, it is at the heart of the Ewok religion. (ROTJN)

Great Vacuum
this was the Hutts' idea of death, a grand vacuum of space which swallowed up the dead. (IA)

Great Void
the ancient Jedi believed that this was the vast emptiness into which the galaxies were created billions of years ago. (TOJC)

Great Wall, The
the huge wall that separates the Valley of Royalty from the mountains of Duro. (MMY)

Great Well
this massive, cylindrical shaft served as a holding pen and stable for the flying serpents commanded by Tyrann's forces. The serpents lived and bred in the lower levels of the Well, and Tyrann's forces had excavated many levels for their own use. The lowest level consisted of a small island in the midst of a large lake, and was the location of Tyrann's slave quarters. (CSW)

Great Zelosi Sea
this is the ocean which covers most of the planet Zelos II. The legends say a vast treasure was located in the Zelosian Chine, far out in the ocean, although the only way to reach it was to travel at the lowest tides the planet ever experienced. This meant traveling on the Day of the Sepulchral Night, when the native Zelosians were all hidden indoors. Thus, finding the treasure was virtually impossible. (PG2, TFNR)

Greater Galam
the fifth planet in the Lan system, Greater Galam is a gas giant with sixteen moons. (SWAJ)

Greater Plooriod Cluster
this area of the galaxy contains the planet Corsin, and was home to some of the galaxy's finest swoop racing until it was occupied by the Empire. (MTS)

Greawyn Belt
this was the outermost of the two asteorid belts which ringed the star Saurton. The Greawyn and Kanawyn Belts surrounded the planet Essowyn. Both belts were mined by six competing consortiums, which were watched closely by the Empire during the height of the Galactic Civil War. (PG1)

Grebnar
this genetically engineered herdbeast is raised for food by the Lurians of the planet Lur. (CSA)

Greddleback Termite
a small insect that devours the hardwood of the apocia tree. (SWAJ)

Gredge, Alpiett
this Imperial Vice Admiral had a large estate on the planet Brentaal during the Galactic Civil War. He was in command of the *Victory*-class ship *Scourge*, and patrolled Darpa Sector. He was considered a loyal member of the Imperial war machine, and was part of the force which tried to bring down Dhas Vedij and the *Far Orbit*. (FOP)

Gree
1) an alien race, the Gree resemble large, six-tentacled cephalopods. They are covered with gray skin which is often tattooed, especially around their large, bulbous heads. The brain case of the Gree hangs in a sac-like appendage from the back of their head, and seems to draw their huge foreheads even longer. They have no mouth, per se, but instead there is a series of fleshy folds beneath their eyes that serves as a vocal communication method. The foremost pair of tentacles are used for manipulation of objects, while the middle pair is used for heavy work. The rear pair is used for locomotion, and they appear to be shambling mounds of flesh when they move. The Gree civilizatizon is immensely old, and is rumored to be hundreds of thousands of years old. It was well past its prime when the worlds were discovered by the Old Republic. They have a technology which is vastly alien to that of the rest of the galaxy, and has its roots in music and the Gree physiology. They developed the knowledge of quanta-technology and dimensional engineering, which defied imperial scientists. Their views of technology are biased, and the Gree find little use for droids and computers, which they consider unimportant. The Gree however, were undone by their technology, falling victim to the ability to use it rather than improve on it. The discovery of life-extending technology further accelerated their decline, until they no longer knew or cared about their own devices. The technology collapsed when none of the Gree could maintain it, and the Gree isolated themselves from the galaxy. Little is known about their life cycle and customs, although it was discovered that their number system is based on the number 14 – the number of suction cups on each tentacle. They guard the Gree Enclave jealously, and any ship passing through it often disappears. (SWJ8)
2) this is planet, located in the heart of the Gree Enclave, the motherworld of the Gree race. Among the Gree themselves, the planet is revered with awe and wonder. It is known as a harsh, barren world dotted with groupings of ruins separated by wastelands. There is only one major city, teeming with nearly sixty million Gree, although much of the city has been abandoned. The average day on Gree lasts 27 standard hours, and its year encompasses 360 local days. Strange pieces of Gree technology exist within the capital city, although very few Gree known exactly what they do. (SWJ8)

Gree Enclave
this area of space, located in the Outer Rim Territories, is controlled by the Gree race, and includes the major worlds of Gree, Asation, Licha In, Lonatro, Malanose, and Te Hasa. Little is known about this area of space, as the Gree keep much of it a secret. Passage through the Gree Enclave by other races is restricted, and any visitor must keep their ships in port on the world of Asation. Visitors are then boarded on the Rokak'k Baran starship, and transported to other Enclave worlds. (SWJ8)

Gree Spice
a purple form of the sensory-enhancing spice. (CE2)

Greeata
this female Rodian served as one of Jabba the Hutt's dancers, shortly before the Hutt's death on Tatooine. She was ostracized as a child because she loved music and dancing more than hunting and killing. Her parents tried their best to change her into a "normal" Rodian child, but she resisted. Instead, she studied the music of various cultures and learned how to dance. After completing her schooling on Rodia, she managed to sneak aboard the *Kuari Princess* and catch the attention of Sy Snootles. Sy asked her to play kloo horn in a concert, and Greeata happily agreed. After a rowdy Rodian suggested that Greeata return to Rodia and marry him, Greeata and Sy left the *Princess* and eventually caught up with the Max Rebo Band. The band took in Sy, since they needed a singer, but would only take Greeata if she could dance. Along with Lyn Me and Rhystaal, Greeaata often performed to the music of the Max Rebo Band at Jabba's palace, shortly before the crimelord's death. She and Lyn Me used their survival skills - proving that Greeata had learned something in school on Rodia - to help the band survive the death of Jabba and the tumult which followed. (RJSE, CCG9, MTSE)

Greeb-Streebling Cluster
a section of the galaxy in the Outer Rim Territories, near the Ninth Quadrant. (COJ)

Greedo
Greedo was a Tetsus Rodian, and grew up away from the violence of Rodia with his mother, Neela, and his brother, Pqweeduk. The Tetsus clan fled to an undisclosed jungle moon following the murder of Greedo's father, a noted bounty hunter, by the Chattza clan leader, Navik the Red. *Note that the screenplay of* Star Wars: Episode I – The Phantom *Menace has a young Rodian named Greedo accused young Anakin Skywalker of cheating during the Boonta Eve Classic on Tatooine. When* Navik invaded the jungle moon, Greedo's family moved to Nar Shaddaa. There, Greedo became involved with Spurch Goa and Dyyz Nataz when he saved them from Gorm the Dissolver. Two Chattza Rodians, Thuku and Neesh, then hired Goa to eliminate Greedo. Goa lured Greedo into the underworld of bounty hunters when Greedo approached him about information regarding the Alliance team living on Nar Shaddaa. Goa agreed to teach Greedo if Greedo paid him his portion of the credits for the information on the Alliance. Greedo agreed, and Goa strung him along until they all ended up on Tatooine, applying to Jabba the Hutt for one of Jabba's many bounties. Greedo, much to Goa's mixed chagrin and desire, signed up to collect the bounty on Han Solo. Greedo intercepted Han Solo in the Mos Eisley cantina, overconfident in his abilities to capture Solo and collect Jabba's reward. Han secretly drew his blaster under the table and shot Greedo in the midsection, killing him instantly. It is believed that Greedo often padded his bounties, waiting for the person to commit further crimes before actually apprehending him in order to drive the bounty up. *Note that* Tales from the Mos Eisley Cantina *makes no reference to the fact that Greedo had already been a bounty hunter for some time, while the* Movie Trilogy Sourcebook *makes no references to Greedo being a rookie when he was killed by Solo. Although uncredited, Greedo was portrayed by Diana Sadley in* Star Wars. (SW, TME, MTS, IS1)

Greejatus, Janus
this cruel man served as one of Emperor Palpatine's advisors during the planning and execution of the Battle of Endor. Greejatus was known to be heartless to other humans and greedy for power, but was predictable and easily controlled by Palpatine. (CCG11

Greel
1) a rare tree which yields expensive, scarlet-red wood. The variety known as band scarlet greel wood is grown almost exclusively on the planet Pii IV, which is owned by Meysen Kayson. The grassland scarlet greel wood is grown on Pii III, which is also owned by Kayson. (HSL, SWAJ)
2) this Gamorrean, along with his brother and partner, Gorge, owned The Broken Tusk on Reuss VIII. Greel was extremely small for a Gamorrean, having a frame which could have been mistaken for human. While Gorge was the muscle, Greel was the entrepreneur, and provided the brains behind the establishment. Greel also preferred to wear fancy clothes, and owned a Synthax-7 voice synthesizer to enable him to communicate with other races. It was rumored that both Gorge and Greel were slaves of Var'Rotha Fin'Rotha, until they managed to escape by jettisoning Fin'Rotha in an escape pod from his ship, the *Tolan's Tusk*. Gorge and Greel took to the stars, but were inexperienced pilots at best. They ran out of fuel near Reuss VIII and the *Tolan's Tusk* crashed onto the planet. The remains of the ship were converted into The Broken Tusk, named for the right front tusk Gorge broke in the crash. (WSV)

Greel Screamer
a predator native to the planet Pii 4. (SWAJ)

Greelanx, Winstel
this Imperial Navy Admiral was in command of the fleet sent by Sarn Shild to attack Nar Shaddaa. Prior to the Battle of Nar Shaddaa, the Hutt clas Desilijic had sent Han Solo to offer the Admiral a bribe. The bribe was in return for information about the impending attack, and for allowing the residents of Nar Shaddaa to win the battle without making it look like the Imperial fleet had given up. Greelanx took the bribe, providing the information and devising a battle plan that gave the residents of Nar Shaddaa a chance. Shortly before the battle, Greelnax received orders from someone in Excomm to lose the battle. He suddenly found himself able to accept the Hutts' bribe without compromising his position. However, the loss of the Battle of Nar Shaddaa was reported by Soontir Fel, and Greelanx came under the scrutiny of Darth Vader and the Emperor. Despite the orders from Excomm, Greelanx's acceptance of the Hutt's bribe was

discovered. Within minutes of Greelanx's receiving payment from Han Solo, Vader arrived at his offices. The Dark Lord of the Sith executed Greelanx for accepting the bribes as Solo hid in an anteroom. (THG, RD)

Greeley
this man was in charge of the cartography and surveying team which was dispatched to look over the planet Trinta. (DOE)

Green
1) this ambitious human was one of Prince Xizor's *vigo*'s, or one of his closest lieutenants. Green maintained a vast spynet for Black Sun, and specialized in racketeering and blackmail. Xizor assigned Green to sidetrack and waylay the forensics experts working for Durga to discover the cause of Aruk's death, in an effort to draw the Hutt into his service. It was at this time that Guri remarked that Green was "a very competent human." Durga, meanwhile, began manipulating Green, subtly pushing the human in the directions Durga wished him to go. Green later schemed to betray Xizor and his fellow *vigo*s, but Xizor discovered his treachery. During a meeting of his lieutenants, Xizor had Guri exterminate Green. (SE, RD, SESB)
2) this was the alias used by Mara Jade when she infiltrated Governor Touno's offices on Svivren, during her search for the Jeodu crime leader, Dequc. (MJEH)

Green Boys
this was mercenary slang for an Imperial ground force. (TFNR)

Green Champagne
a green-colored, sparkling wine. (SE)

Green Diamond
these beautiful gemstones are wondrous to behold, but deadly to hold. Each green diamond is still immature by geological standards, and contains active radiation. To hold one in the palm of your unprotected hand for thirty second means that enough deadly radioactive emissions have seeped into your body to kill you. Prince Xizor was fond of green diamonds, but only for those woman he had finished with. If one of these woman remained in love with the Prince after he had ended their relationship, Xizor would dispatch a messenger to deliver the beautiful stone. The woman would surely die, as would the messenger, when she took the stone out of its case. Xizor would then send a protected agent to recover it. (SLS)

Green Flight
1) this K-Wing grouping served the 24th Bombardment Squadron as part of the Fifth Battle Group. They participated in Task Force Blackvine, as part of the effort that punished the Yevetha for resisting the blockade of Doornik-319. (SOL)
2) this A-Wing group was part of the support provided to Wedge Antilles, during the assault on Almania. (TNR)

Green Gruk
see Gruk (FOP)

Green Leader
1) this callsign was used during the Battle of Endor (ROTJ)
2) this X-Wing fighter was killed during the defense of Calamari against Emperor Palpatine's World Devastators. (DE1)

Green Nikto
this is the common name given to the *Kadas'sa'Nikto* race. (GG12)

Green Palace
Brasck's ship. (HTSB)

Green Squadron
1) a squadron of fighters which covered for Blue Squadron during the Battle of Yavin (SWN)
2) a group of Alliance A-Wing starfighters during the Battle of Endor (ROTJ, CCG11)
3) a group of B-wings and Y-wings at the first Battle of Calamari. (DE1)

Green Three
this was Tycho Celchu's callsign as a pilot in the Alliance's Green Squadron, during the Battle of Endor. Tycho flew an A-Wing which had been modified to allow the pilot better vision during battle. (CCG11)

Green/Aura
this was one of two IPV-1 patrol ships assigned to protect Imperial space station 1B6/Green during the Galactic Civil War. (FOP)

Green/Besh
this was one of two IPV-1 patrol ships assigned to protect Imperial space station 1B6/Green during the Galactic Civil War. (FOP)

Greenbelt Region
this area of the planet Teyr is a heavily-wooded wilderness some distance from the Teyr Rift. (SOL)

Greeneyes
Grael used this term to describe the K5 enforcer droids he encountered at the Balis-Baurgh prison facility. (SWJ1)

Greenfly
this insect, found on the planet Kubindi, is a staple in Kubaz cooking. It is primarily used in soups. (SWJ10)

Greenie
a derogatory term for Mimbanites. (SME)

Greenie-Trap
based on the derogatory term for a primitive species, this trap was designed to capture unsuspecting beings. The idea behind a greenie-trap was to lure the victim into a specific position, which was often atop a trapdoor or directly below a stun net. At the push of a button, the trap could be sprung, capturing the victim before they could escape. (BP)

Greenputt
this sport is similar to golf, but is played on a wide playing field. (POT)

Greenstalk
this immense, tower-like plant was native to the planet Mrlsst. (PGT)

Greenton
this is an industrial city found on the planet Aldivy. (IF)

Greenwell, The
this large arboretum was located in the Bakur Memorial Building, at the small end of the wedge-shaped building. It was created to take up all six levels of the building, like an huge atrium. Inside, native flora surrounds a series of bubbling fountains and babbling waterways. The main entrance to the Greenwell was from the statuary park on the grounds of the Bakur Complex, although access was possible via turbolifts from any level. A smaller greenwell was located along the wider edge of the Memorial Building, but was not as wondrous as the main Greenwell. For this reason, it was not often visited by tourists, and became a place of relaxation for the workers at the Complex. (TBSB)

Greeter
this being was the individual who awaited garbage pit racers of Coruscant whenever they finished their race. Each racer was supposed to obtain a scale from a garbage worm and present it to the Greeter at the end of their run. Quite often, the Greeter sold the worm scales as memorabilia of the sport, and the credits he obtained often went to pay of the managers and officials who ran the garbage pits. (RP)

Greeve
this Lieutenant was a member of the Alliance team assembled by Han Solo to take out the shield generator for the second Death Star, and was the team's sharpshooter. Before being recruited by Crix Madine, Greeve was a scout and guide known for his knowledge of the jungles of Kashyyyk. (MTS, CCG10)

Greff-Timms Industrial
this ancient corporation owned locations across the planet of Vulta, producing pusle-wave weapons in the period leading up to the Great Sith War. Their headquarters were located in the city of Drom. (TOJC)

Grefnakk
this crude, dangerous Gamorrean was a bounty hnuter during the Galactic Civil War. Prior to taking the role of hunter, Grefnakk was a thug for the Maldor Slave Ring. He earned his freedom saving the life of the second-in-command officer during an ambush by rival slavers. (GG10)

Greglik
this former Alliance pilot captained an ore hauler used to transport material in the year following the Battle of Hoth. He was considered by some to be handsome and good-looking, but Greglik was also an addict of various drugs and substances, a habit which eventually led to his death - and that of seventeen other Alliance fighters - in a collision with an asteroid. (POT)

Grehollo
a space station supporting the Captivity prison moon. The Empire manned the station with a squadron of TIE Fighter pilots to patrol the Grehollo System and keep intruders away. (RC)

Grejic
this Hutt presided over the Hutt Grand Council in the century leading up to the Battle of Yavin. He decided that clan Besadii should be punished for raising the price of raw spice in the aftermath of the Battle of Nar Shaddaa, and for not taking any losses at the battle. The punishment was one million credits, to be divided among those clans which did lose resources in the battle. (RD)

Grejj
this Imperial Lieutenant was in command of one of the AT-At walkers stationed at the garrison on Vryssa. Like Lieutenant Byrga, Grejj was killed when Boba Fett came to the planet to recover Rivo Xarran. Fett had acquired control of an AT-AT from Byrga, and used it to destroy Grejj's vehicle. (TFNR)

Grek
this is the seventh symbol in the Aurebesh script, and represents the Basic letter "g". (SWM)

Grek-class Troop Shuttle
designed and manufactured by the Corellian Engineering Corporation, this 30-meter-long shuttle found use aboard Imperial Nebulon-B frigates as well as other local navies. The *Grek*-class shuttle required a pilot and co-pilot, and could transport up to 50 troops and minimal cargo. It was armed with a computer-controlled laser cannon. (FOP, PP)

Grekk 9
this Norak Tull was one of the few members of his race to reach a position of power within the New Republic Navy. He had been promoted to Commodore just before the Black Fleet Crisis. (TT)

Greko
this man was a member of the Karazak Slavers Cooperative team sent to capture Janissa Locrin. (GG11)

Grelb
this Hutt worked for Jemba the Hutt and Offworld Mining Company, and was in charge of collecting slave laborers for use in the mines of Bandomeer. During the transport of slaves aboard the barge *Monument*, Grelb became suspicious of young Obi-Wan Kenobi and his Arconan friends, Si Treemba. He managed to capture Si Treemba, but the Arconan was rescued by Obi-Wan, who then implicated Grelb in the sabotage of mining equipment owned by Arcona Mineral Harvest Corporation. When the *Monument* was attacked by pirates, all its travellers were forced to land on an uncharted world dominated by the draigons. There, Jemba and Grelb tried to eliminate Obi-Wan and Qui-Gon Jinn, but the draigons attacked before they could succeed. As Obi-Wan fought off the huge reptiles, Grelb tried to shoot him with a blaster. Many of his shots missed Obi-Wan but hit Jemba instead, killing the old Hutt by piercing its hearts. Grelb was captured and torn apart shortly after by a flight of draigons. (RF)

Greldo Farnor
this rogue Khil terrorist was active during the rule of Emperor Palpatine. He started out as a droid parts salesbeing on Alderaan, where he lived with his family. He was away on business when the Empire destroyed the planet, and returned home to find a rubble-strewn section of space where Alderaan should have been. He set out to make the Empire pay for the death of his family, and attacked Imperial scout ships and cargo vessels at every chance. Even after the death of Palpatine at Endor, Greldo Farnor continued to hunt down agents of the Empire. Many post-Endor Imperials believed Farnor was a member of the New Republic, and wsa provoking hostilities where they were least needed. (GG12, WBC)

Grelk Micabra
this Advozse was the champion swoop racer in the Corellian Sector during the last years of the New Order. (MTSE)

Grembae
this female Adumari technician was part of the armed forces of the Yedagonian Confederacy. She was in charge of readying the Blade-32 fighters of Wedge Antilles and Red Flight for battle against the Cartann nation. Her son painted Wedge's helmet to match that of his X-Wing helmet. (SOA)

Grenade Fungus
a dangerous plant found on the moon Yavin 4, the grenade fungus grows in arcs of rings of plants which spread across the floor of the jungle. When touched with even a light brushing, the fungus can explode outward. Its brittle skin will burst with a loud bang, and spores will be expelled in every direction. Often, the explosion of a grenade fungus will set off those around it, resulting in a widespread explosion of fungi. (ISU, GG2)

Grenal
born on Toola, this Whiphid was part of the group which agreed to travel to Neftali and serve as security guards for Memcha-Badawzi. Shortly after arriving on Neftali, Grenal earned the rank of Spearmaster, and assumed the position of chief of security. Grenal was also the spiritual shaman of the Whiphid population on Neftali, and often helped hunting parties search out prey on Neftali's barren ice flows. (BSS)

Grendahl
this Imperial Nay Captain was sent to Najiba, then Trulalis, to recapture Adalric Brandl. He had been ordered to recover the Dark Jedi by High Inquisitor Tremayne. (TFE)

Grendeef
this Imperial Admiral served as the commander of the *Desolator*, and was in command of the Imperial Naval base at Miser. As an individual, Grendeef obtained more personal pleasure from his work than professional pride. He was planning to use his command of the *Desolator* to perform some desparate action to prove he still belonged in command. However, when the crew of the *Wanderer* tried to reach Miser and present the location of Isis to him, Alliance operatives were able to reprogram the hyperdrive on the *Desolator*. The Star Destroyer was later listed having been destroyed when it rammed into rogue star G-138. Grendeef, and all aboard, were killed in the accident. (IC)

Grendles
this man was part of the hunting party arranged by Jameson and Lajar Weqill. Unfortunately, Grendles was the first to be killed by a pack of crazed draagax. (COG)

Grendu
a dealer in rare antiquities, Grendu was the Bothan trader who sold Grizzid a rancor, which Grizzid hoped to give to Jabba the Hutt.

Note that the Movie Trilogy Sourcebook *lists Grendu as the owner of the rancor, and he only commissioned Grizzid to transport it for him. It doesn't say if Grendu was Bothan or not.* (TJP, MTS)

Grendel
a legendary space slug. (SWSB)

Greni
a Wing Commander for the New Republic, she commanded an X-Wing in Gold Squadron. (HTSB)

Grenn, Chandrex
this independent bounty hunter teamed up with Sirenas Firil in an effort to hunt down Pallas Quintell on Kallistas. A former Imperial researcher whose base was destroyed by the Alliance, he escaped being captured shortly after the Battle of Yavin and made his way to the Outer Rim. He took up bounty hunting as a way to locate his sister, who was lost in an Alliance raid on Shadren V. The two hunters managed to survive a firefight near Quintell's desert base and captured him, returning the rebel to Prefect Rinn for a 1,000-credit bounty. (GG10)

Grenna Base
this Alliance base was used by Daino Hyk as a treatment center for the rescued Ylesian slaves. (RD)

Grenwick
this Imperial armed forces Corporal served as the senior tactical advisor to Sergeant Major Enfield aboard the first Death Star. Assigned to security duties in detention block AA-23, Grenwick was a witness to the interrogation of Leia Organa by Darth Vader. (CCG9)

Gresh, Avril
this man was at one time a farmer, working on a Mid Rim world for an agro-collective. However, he chafed at the demanding leadership of the group, and killed his direct overseer during an argument over his lack of production. Avril fled the planet, and eventually joined he Karazak Slavers Guild as an acquisitions specialists. He had an innate ability to track down a target, and was extremely successful in his new job. (GG11)

Gresh, Valken
this bounty hunter was once employed by Darred Eloinie twice in one week. First, Eloinie hired Gresh to capture the leader of the Neo-Fundamentalist Phlangites, in order to stop the protests of the work done by Eloinie Petro-Munitions. Several days later, he hired Gresh again, this time to rescue his daughter, Cyrstas, who had been kidnapped by the Phlangites. These missions, and many other hunts, were chronicled in Gresh's autobiography, *Great Hunts I've Lived To Tell About*. (GG10)

Greshnohr
this company produced a variety of personel rocket packs. (GG10)

Gresholl-polyforim
this was the brand name of a medical supply. (FOP)

Greybird
one of the bodyguards assigned to Rivoche Tarkin when she went to the surface of Coruscant after she debarked from the *Emancipator*. (DESB)

Greyshade, Simon
an Imperial Senator, Greyshade oversaw the expulsion proceedings against Mako Spince. (DESB)

Griann
this city, found on the planet Teyr, is located within the planet's Greenbelt region. It was an orderly city, laid out in a five-kilometer-square grid. It was hit by a cyclone about nine years before Luke Skywalker and Akanah arrived, searching for the Fallanassi. (SOL)

Gribbet
this Rybet bounty hunter worked with Skorr in attempting to capture Han Solo on Ord Mantell. (CSW)

Gricha
one of the many creatures bio-engineered by the Yuuzhan Vong, the gricha grow in insect-like stages. As larva, the gricha are capable of consuming sand and other silicates and excreting a form of nacreous shell. As they eat their way to adulthood, the gricha form structures with their shells that are eventually used by the Yuuzhan Vong as dwellings or storage areas. Larger buildings, like the grashal, can be formed by a large number of gricha in a short time. (DTO)

Gricul Salvage Yards
this starship manufacture and repair facility was located on the planet Sriluur, and was heavily subsidized by the Jatayus Trading Consortium. (SSR)

Griddek
this alien race is known for its rigid social structure and belligerent nature. (POT)

Grier, Stren
the son of a widowed trader from the Lesser Plooriod Cluster, this former Imperial scout was framed by his commanding officer just days before his term of service was up. He was implicated in several reports regarding the Giryulan Findings, and fled Imperial service rather than be executed. He found employment with Barosa Warren at the Galactic Outdoor Survival School shortly after the graduation of the famed Twilight Class, serving as Warren's personal assistant. He also proved to be a more than adequate survivalist, learning as much as he could from Warren. (AIR)

Grieves, Victor
this man was a standout within COMPNOR, and graduated directly to a position within the Imperial Security Bureau just two weeks before the Battle of Endor. He went to work for Governor Serdit Tount, patrolling the Outer Rim Territories and reporting on New Republic activity in the Rintonne System. (HR)

Griff
1) an Imperial Admiral, Griff was the fleet admiral who supervised construction of the *Executor*. Along with Darth Vader, Griff sent a message to the Alliance, claiming that he held open a droid maintenance position that the rebels could use to spy on the shipyards. The offer was a sham, but managed to attract Luke Skywalker to Fondor. Griff later became first commander of the Super-class Star Destroyer, although he wasn't trusted by Vader or his Executive Officer. He continually questioned Darth Vader's motivation and authority, although the Dark Lord executed the Executive Officer for complaining too much about Griff's methods. Shortly after, Vader assigned Griff to command Jovan Station. Griff began to tire of Imperial infighting, and began to see the Alliance through non-Imperial eyes. It was during this time that Darth Vader began to plan his attack on Yavin 4, trying to rout the Alliance once and for all. Griff took control of the operation before Vader was ready, and mounted the attack himself. Griff was unaware that Vader actually wanted him to do this, anticipating the Alliance's movements and using Griff's actions to destroy the Alliance. Griff was killed in the battle when, in an attempt to drop out of hyperspace and engage the fleeing Alliance starships, he caused the *Executor* to crash into other Imperial ships. He, and much of the fleet were killed in the aftermath, and the Alliance had a chance to evacuate Yavin 4 and reach Hoth. (CSW)
2) the flesh of this deer-like creature, native to the planet Masterhome, was considered a delicacy by the Anointed People. The Anointed People discovered that the eaters which roamed the planet were attracted to the scent of griff meat, and used it to lure eaters away from their villages. (SWCP)

Griffon Squadron
this Alliance X-Wing squadron was assigned to assist in the defense of Ralltiir. Members of Griffon Squadron was ordered into the attack on the Star Destroyer *Devastator*. (CCG9)

Griffyn-XTG
this SoroSuub lightspeed unit was available in all SoroSuub designs. Although it was a fairly basic drive that provided swift hyperspacial travel, it was designed specifically for use in SoroSuub vehicles, and suffered when installed in other designs. (GG6)

Griffyn/Y2TG
this SoroSuub hyperdrive system had a hyperspace rating of 0.75. (EGV)

Grig
this is one of the main cities found on the planet Narg, and is the site of the largest private starport on the planet. TransGalMeg Industries maintained a large operation in this city, including a hospital and training center. TGM also housed its hygienic recycling facility in Grig, as well as its Personal Satisfaction Division. TGM security in Grig was lax because the natives of the planet never gave TGM any trouble. (TA)

Griggs, Kane
as a native of the Botor Enclave on the planet Kerensik, Kane knew only the cold, frozen expanse of winter until he attended an Imperial university. There, he discovered a multitude of seasons, and the sensation of love. While at the university, he met Marfa Thorbin, and Alderaanian woman studying aquatic xenology. They fell in love, and Kane asked her to marry him. She agreed, and left for Alderaan to tell her parents. She was killed when Tarkin used the Death Star to destroy the planet, and Kane Griggs was changed forever. He left the university and returned to the Enclave, but his anger at the Empire continued to burn. He left his job following the Alliance's victory in the Battle of Endor, and served as a New Republic navigator on the *Emancipator*. He discovered new friends, a loving wife and child, but he forgot Marfa. (DE1, DESB)

Grigmin
the owner of a one-man airshow, Grigmin was a tall, broad-shouldered man, a few years younger than Han Solo when he employed Han as a maintenance mechanic and pitcrewman. Grigmin was, at one time, a champion heavyweight unarmed fighter. (HSL)

Grigor
the Imperial Governor assigned to M'haeli, Grigor came under the scrutiny of Grand Moff Lynch early in the Galactic Civil War. When Lynch assigned Ranulf Trommer to spy on Grigor as an official aide, Grigor arranged to have Trommer tailed and arrested as an Alliance spy. Trommer was caught, but Mora intervened. The two were saved when Merrik and his companion, a disguised Princess Leia Organa, stepped in to clean up. Trommer was able to expose an illegal dragite mining operation being run by Grigor. Grigor was using common thugs posing as stormtroopers to guard the mines. When the Alliance caught wind of the Governor's mines, they mounted a raid on them, but were only mildly successful. They recovered many gems, but Mora was captured in the attack. Grigor discovered, though a routine screening of Mora's identi-print, that she was the surviving heir to the royal house of M'haeli. He claimed to the humans on the planet that she had agreed to marry him, shortly after kidnapping her. When Ranulf Trommer attempted to rescue Mora, Grigor used her as a shield while holding a blaster to her head. Trommer lashed out and kicked the blaster, which surprised Grigor. His finger contracted on the trigger as the weapon pointed at his head. Grigor was killed instantly. (ROC)

Gril, Pellna
this Lietuenant with the New Republic Intelligence agency was assigned to the Special Threats group, and was the primary source of data on the Fallanassi and the White Current. (CTD)

Grill, The
this buslting, black-market district of the planet Lan Barell was a haven for all sorts of refugees and exiles. A strong cell of support for the Alliance emerged there during the Galactic Civil War. (SWJ1)

Grillis Asteroid Belt
this asteroid belt, located between the planets Korbin and Abatrarg in the Atrig System, is mined by Cross-Galactic Mining. (PG2)

GrimDeath I
a pirate ship operating in the Woldona System, it was the target of an Imperial spacetrooper platoon because of its piratical acts. It was crewed by over 300 pirates, and may have been supplying the Alliance with stolen goods. It was built from a converted Victory-class Star Destroyer, but without the firepower. (SWSB)

Grime, Gordus
this noted athlete was one of the best shockball players of the New Order. He maintained his physical conditioning through the use of myostim units, but they affected his mental state. On Kaal, he went berserk and killed or injured 24 people before being killed. (SESB)

Grimnal
an ancient measure of time once used on Corellia. (AC)

Grimorg
an ancient Weequay who worked for Bogga the Hutt. (TOJ)

Grimpen
this old B'omarr monk was one of the few who never achieved true enlightenment. He was a good friend to the young monk Beidlo, but only because he realized Beidlo could be used as part of his schemes. Grimpen had been corrupted by Jabba the Hutt, and was performing brain transfers for criminals under Jabba's employ. This allowed Jabba to provide their old bodies to the authorities, making it seem like the crime lord was trying to become a good citizen. In reality, Grimpen had removed the criminal's brain and transferred it to the body of an unwitting monk or other captive of Jabba. Grimpen had tricked the victim into believing they were ready for enlightenment by having them walk across hot coals, which were simply lume rocks. The victim's brain was then placed into a brain spider droid. Grimpen also managed to lure Tash Arranda into his web, but his plans were foiled by Tash's brother, Zak. As punishment, the true B'omarr monks had Grimpen's brain removed and stored in a jar, never to feel the true enlightenment of the monks. (GOF7)

Grimtaash
this mythical Molator guardian's spirit is said to protect the Alderaanian royal family from corruption and betrayal. The grimtaash is a small, bird-like humanoid with blue skin and large, spidery hands. Chewbacca had a holographic grimtaash on his holochess board on the *Millennium Falcon*. (CCG2)

Grinder Dance Hall
this restaurant, located on Chrona in the town of Corestrike, provided patrons with entertainment as well as food and drink. (SWJ12)

Grinner
this Cavrilhu pirate was one of several who patrolled the Kauron asteroid base, under the command of Control. Grinner often worked with Fulkes, and the two of them tried to hunt down Luke Skywalker when the Jedi infiltrated the base. (SOP)

Grisserno
an Alliance Naval commander, Grisserno was the Rodian who masterminded the rout of the Imperial Fourth Attack Squadron in the Battle of Denab. (SWSB, SSR)

Grissmath
natives of the planet Meridian, the Grissmaths were a vicious society that disposed of it political enemies by depositing them on the planet Nam Chorios. They left the prisoners on the barren world, and later seeded the planet with drochs in order to kill them off. The Grissmath society eventually destroyed itself, reducing Meridian to a radioactive wasteland, while the prisoners on Nam Chorios managed to eek out an existence. (POT)

Grissom
this Godling of the Anointed People was appointed by the Godking Trisstan to put together an honor guard and greet the Imperials who arrived on Masterhome in search of the crew of the *Long Shot*. Trisstan wanted to ensure that the Imperials left the planet empty-handed, having decided that the Alliance forces were going to work for the good of the Anointed People. The Imperials wiped out Grissom and his honor guard, further strengthening Trisstan's resolve to join the Alliance. (SWCP)

Griv
this Rodian served as a member of Mazzic's crew, acting as the pilot of the *Raptor*. He later served as one of Mazzic's immediate guards and pointmen. He then joined Talon Kaarde's group, acting as a gunner aboard the *Wild Kaarde*. (TLC, SOP, VOF, TTSB)

Grivooga
the nickname given by Jak Sazz to his oversized hydrospanner, Grivooga is Jak Sazz's only constant companion. He carries it with him at all times, and talks to it incessantly. (DE1, DESB)

Grizmallt
an Imperial world during the Galactic Civil War, this planet fell under the control of the New Republic with little resistance. (DESB)

Grizzid
a smuggler and trader of some notoriety. He dealt quite often with Jabba the Hutt, until he tried to deliver a Rancor to the crimelord on Tatooine. The Rancor escaped from its cage and ravaged the ship on its final approach, killing Grizzid and his crew. The ship crashed in the Dune Sea, where it was later discovered by Kkak clan of Jawas. The Jawas then sold the location of the ship to Bidlo Kwerve. (SWSB, TJP)

Grlubb
this small, rodent-like creature maintained a small dictatorship on the planet Peridon's Folly. He ruled a small weapons manufacturing empire, which he guarded with Abyssin protectors. He was the first individual to hire IG-88, employing the droid to remove a competitor which was developing biochemical weapons nearby. (TBH)

Groat
a foul creature, groats are often domesticated and used as livestock on many backwater worlds. (POT, TFNR)

Grobber
one of the Black Sun underlings dispatched by Zekka Thyne to intercept Haber Trell's cargo at the Dewback Storage facility in Coronet city. (TE)

Grode
an Imperial Major serving on Cilpar following the Battle of Endor. He accepted Tycho Celchu into his ranks, since he had lost one of his pilots recently. When his squadron discovered the existence of New Republic X-Wings in Cilpar, Grode's pilots were pressed into service to eliminate them. Celchu used a series of remote commands to activate his X-Wing, which Winter had inadvertently boarded. Between Celchu's commands and Winter's ability, the X-Wing took out nearly all of Grode's ships, including Grode himself. Grode was a heavy-set, bald-headed man. (XWRS)

Grodo
this Hutt was Aruk's personal physician. Grodo presided over the death throes of Aruk, after the Hutt had been poisoned by Jabba and Jiliac via Teroenza's nala-tree frogs. (THG)

Groff Zugga
this being was the leader of the Galactic Spice Mining Guild during the last decades of the Old Republic, and oversaw the spice-mining operations of the planet Mon Gazza. Zugga was known to make deals while betting the podracers. (RAC)

Groggin
the Ugnaught who discovered Luke Skywalker's severed hand on Bespin. It was in smelting core D. (EGC)

Gromas Mines
the Empire established a phrik mining operation here, as part of Rom Mohc's darktrooper development project. (DF)

Gron Marrab
this Mon Calamari was a Senator to the New Republic during the height of the Yuuzhan Vong invasion of the galaxy. (HT)

Grond
this Imperial Lieutenant was a native of the planet Corellia, where he raced swoops as a youth. Before being posted to the garrison on the forest moon of Endor, Grond served on the Emperor's Demonstration Team. After being assigned as Colonel Dyer's primary aide, Grond went on to coordinate the various scouting actions required to guard the shield generators for the second Death Star's construction site. (CCG10)

Gronn
an Imperial Moff who survived the Battle of Endor, Gronn controlled much of the Allied Tion Sector. When the New Republic tried to move into the sector, Gronn resisted. He was almost ready to invade the planets in the sector with his minimal forces, until Lady Santhe began bribing him to stay away from the planets with manufacturing capability. This led to the birth of the independent Santhe/Seinar Technologies company. (DESB)

Groodo
this Hutt crimelord was the being responsible for the Bartokk attack on the Trinkatta Starships works on Esseles, just before the Battle of Naboo. Prior to this, Groodo had been employed by the Trade Federation to design and build a small, powerful hyperdrive unit for use on droid starfighters. However, the Trade Federation refused to pay for the prototype after Groodo delivered it. Groodo arranged for the Bartokks to steal the droid starfighters being built for the Trade Federation, then planned to destroy the Corulag Academy with them. Groodo's hope was that the Trade Federation would be blamed for the attack, allowing him to recover the prototype and receive payment for it. Groodo hoped to destroy the Corulag Academy after it refused to allow his son, Boonda, to attend schooling there. He

nearly succeeded, but Darth Maul intercepted the droid starfighters and slaved them to his Sith Infiltrator's targetting computer. After warning Groodo to flea Corulag, Maul opened fire on the Hutt's freighter with the combined firepower of 25 starfighters. Groodo and his son escaped in a lifepod, and Maul let them go. Darth Sidious had told him to allow Groodo to live in fear after the starfighters were recovered. (E1A3)

Grotberry
a berry which is often used in a sauce that accompanies meat. (BF)

Groth
a deity worshipped by Scuppa. (JTH)

Grotseth
this species of four-meter-long fish was native to the oceans of Baralou. The grotseth were aggressive predators, hunting in packs and attacking anything that appeared to be smaller or weaker. Their bodies are covered with small, razor-edged shells. (PG1)

Ground-Orbit Communications Unit
developed on the planet Duro, when the majority of the population fled the destruction of the planet's ecosystem for orbital cities, this communications device allowed domed settlements on Duro to talk directly with the orbital city above it. Initially, the GOCU line was used to communicate the status of the shield generators which protected the orbital cities. During the Yuuzhan Vong invasion of the galaxy, the GOCU lines helped the New Republic maintain communications with the ground crews who were rebuilding the natural environment of Duro. (BP)

Groundborer
this ancient, Akin-Dower mining vehicle was developed for quickly excavating tunnels and chambers for use on hostile planets. These excavations could then be used as living spaces for miners and other colonists, especially when the planet's atmosphere was unbreathable. The Groundborer was 120 meters in length, and required a crew of 15 to operate. Up to fifty miners or colonists could be transported inside the craft. The ancient Naddists of Onderon converted a number of Akin-Dower Groundborers for military use, adding four medium blasters to the craft and dubbing it the "Onderonian War Machine." (TOJC, FNU)

Groundcoach
any luxuriously-appointed repulsorlift transport vehicle, they resemble the best horse-drawn carriages. (HSL)

GroundSweeper-3
this omniprobe sensor array was designed and manufactured by Tana Ire for use on many Imperial vehicles. Like most omniprobe sensors, the GroundSweeper-3 resembled a segmented dome when placed atop a weapons platform. (ROE)

Grov
this furred creature is native to the planet Dordolum. Its hide is often used to create blankets. (SOP)

Grove Harrier
this strange creature inhabits the jungles of Kashyyyk's Shadow Forest. The grove harriers follow the mallakins, feeding on the smaller creatures. (TT)

Grovner
this is the capital city of the planet Ord Grovner. (SWAJ)

Growdi
this harmonica-like instrument is attached via a thick cord to an amplifier. Developed by the Shanpa musicians of the planet Manpha, the growdi is part flute and part water-organ. (CCG9, MTSE)

Grozbok
an ancient wrecking droid reprogrammed by Olag Greck to wreak havoc on Hosk. Grozbok is destroyed by Unit Zed's group of renegade security droids. (DRO)

Groznik
a Wookiee enslaved and sent to work at an Imperial base on Endor, Groznik was forced to load ordnance on supply shuttles. When a group of freedom fighters, led by Throm Elscol, raided the base, Groznik went wild and started killing an Imperial in sight. Throm rescued the Wookiee before the Imperials could shoot him, and Groznik initiated a life-debt to Throm. The two returned to Cilpar, and continued to fight against th Imperial presence there. When Throm was killed in a battle with the Imperials on Cilpar, Groznik's debt passed to Elscol. He remained by Elscol's side through the liberation of Cilpar and during the negotiations for the Phantom Project on Mrlsst. However, Groznik was tricked into believing the ghost Jedi of Mrlsst was really Throm Loro, and was lured to Professor Falken's lab. During the New Republic's attempt to rescue Professor Falken's asteroid lab from Imperial control, Groznik remained on the lab and kept Loka Hask at bay while Rogue Squadron used the gravitic polarization beam to eliminate Hask's *Interdictor*-class cruiser. The device exploded, taking the lab - and Groznik - with it. A statue of the heroic Wookiee was erected in the campus of Mrlsst's Academy, in honor of his actions. (XWRS, XWPA, HXW)

GrrKack
this Ugor was the Chief Tax Chaplain of Paradise Sector, and was in command of a fleet of *Black Hole*-class salvage dreadnaughts that scoured the sector for garbage. Known as the Reverend Auditor, he was the primary obstacle in the Squib plan to recover a gravity-well

generator from the sector, for use in pulling the *Elusive* out of hyperspace. GrrKack was armed with several outdated weapons held in various pseudopoda on his body. *Note that this Ugor is referred to as* ArrGack *at the beginning of the module.* (SH)

Grrobahrr
this Wookiee clan was a longtime rival of the Puurrgerr clan. (C)

GRS-1
this is the designation of the Merr-Sonn Munitions snare rifle. This double-barreled weapon fires liquefied shockstun mist up to 150 meters. The mist condenses into a translucent, web-like net that ensnares the target and hardens when it is exposed to air. (CCG4)

GRS-600
this type of replar splint was developed by Xarnin Medical Technologies. (FOP)

Gru'um Ropple
one of Jabba the Hutt's associates, Gru'um plotted to assassinate Jabba sometime prior to the Battle of Yavin. A blue-skinned, hairless humanoid, he planned to use the humanoid droid Miramba to carry frekkers into the Hutt's palace. His plot coincided with Bib Fortuna's first attempt to kill Jabba. Bib tried to remove Gru'um by planting a blaster in his robes. Jabba had Gru'um and Miramba imprisoned, but the frekkers were unleashed anyway. In the ensuing confusion, Jabba was actually rescued by Bib Fortuna, who tried to keep the Hutt alive for his own schemes. Gru'um's fate was sealed when Jabba discovered where the frekkers had come from. (JTH)

Grubhood
a developmental level that characterizes some alien species, especially those with insectile physiology. First Grubhood is the period following birth and continuing until middle age. Second Grubhood is the period of decline due to old age, and is often characterized by senility. (SWR)

Grueshite
an alien race? (SCRE)

Grugosh
this large, green-skinned alien was a bodyguard and thug. He was partners with Vundar, and served as the brawn to Vundar's brains. The pair frequented the Mid Rim hangout known as the Maze during the Galactic Civil War. They also supported the Alliance, and acted as go-betweens for the local rebel cell and potential new members. (IA)

Gruk
this Gamorrean led a band of mercenaries who simply loved to fight. They followed Gruk around, obeying his every command. It was rumored that, if anyone every defeated Gruk in combat, the entire gang would blindly follow the new leader. (FOP)

Grumby, Jona
this Corporate Sector picket fleet Commodore formerly served with great distinction in the Imperial Navy. He retired from active duty after being crippled in the battle of Ogoth Tiir. In this battle, he lost both legs, and has been relegated to using a hoverchair to get around. He was recruited by the Corporate Sector Authority after his retirement. (CSA)

Grumme Vinn
this old Duros trader worked during the height of the New Order, plying the spacelanes with his starship, the *Corsa-Vinn*. The ship had been in his family for years, and had earned a reputation as a smuggling vessel. Grumme Vinn himself despised smugglers, and worked hard to make a name for himself as an honest trader. He often went out of his way to avoid helping a smuggler, in order to preserve his own hard-won battles for respect. As the Empire rose to power and more and more smugglers began helping the Alliance, Grumme found that his personal moral code was more of a burden than a blessing, but he nonetheless stuck with it. (PSG)

Grumph
this terrible creature is extremely vicious, and very few who have ever seen one survive the encounter. The grumph measures eight meters in length, and is a dangerous reptile. Spiked scales cover its body, creating a dense armor-like plating. They have wicked claws on each of their four feet, and a mouth full of dagger-like teeth. (TMEC)

Gruna
a 'Nessie captain of a Colossus Wasp transport ship, around the time of the Great Sith War. He had paid a huge sum of money to Bogga the Hutt to keep the various pirates from attacking his ship. Gruna is a corpulent, gray-haired human. (TOJ)

Grundakk
a creature native to the planet Endor, the Grundakk is a huge, fur-covered humanoid with large eyes, wide nostrils, and long arms. The Duloks believe that the Grundakk is dangerous, and they have tried to scare the Ewoks by telling them that the Grundakk is coming to attack their village. Logray knew better, for he knew that the Grundakk was the guardian of the Father Tree. When Teebo is lost in the forest, the Grundakk rescues him and returns him to his home, just in time to help fight off Vulgarr and the Duloks. (AT)

Grung Squad
this was one of the groups of Imperial swamp troopers which attacked the Alliance base on Taul. They were attached to the *Victory*-class Star Destroyer *Dominator*. (SWJ1)

Grunger
one of the Imperial Grand Admirals still in power after the death of Emperor Palpatine, Grunger commanded a fleet of thirty Star Destroyers. (GDV)

Gruntak
this Amanin term describes any non-forested land found on the planet Maridun. (GG12)

Grupp
this local policeman was a native of the planet Nam Chorios. Grupp worked with the Ithorian Snaplaunce in maintaining the peace of Hweg Shul. It was Grupp and Snaplaunce that intercepted Luke Skywalker and removed him from the rocks and spears of the Oldtimers that attacked him near Taselda's house. Despite his ties to the law, Grupp was one of Seti Ashgad's stronger supporters. Grupp participated in the various raids and attacks against Oldtimers. (POT)

Grutchin
this bio-engineered form of living starfighter was created by the Yuuzhan Vong. Resembling black, armored turfhoppers, the half-meter-long grutchins were sent out after an advanced force of coralskippers reduced an enemy fleet to near-destruction. The insectile grutchins were released from an ovoid holding ship, and latched themselves onto still-operative enemy ships. The grutchins then used acid-dripping pincers to chew through the enemy ships and render them inoperative and incapable of sustaining life. However, they were living creatures, and couldn't survive a trip through hyperspace. Unlike much of the Yuuzhan Vong's bio-engineered technology, the grutchins were unintelligent weapons of destruction. Once released, they could not be recalled. Those that were not killed in battle - either by enemy fire or by Yuuzhan Vong clean-up parties - often fled the scene of the battle and wreaked havoc in the galaxy. They couldn't reproduce, so any that got away would eventually die out. (VP)

Gruu Pipe
this Essoomian device resembles a short, stubby cylinder studded with small pods. The pipe uses a special form of tobacco that heightens the smoker's awareness. (CCG9)

Gruun
Han's alias in the Dathomir prison, as an Imperial Sergeant. (CPL)

Gruuvan *Shaal*
this was the name of a traditional Twi'lek food. (FOP)

Gruvia
this planet is located in the Expansion Region. (SWAJ)

Gruvian Tovash
this was an alcoholic spirit favored by Koth Melan and many other Bothans. (SESB)

Grxy
this was the southernmost continent found on the planet Paramatan, and was known to be the only refuge of the Great Oopik species. (COG)

Gryffus
1) this was a legendary Alderaanian bird of prey. (TBSB)
2) this was Conn Doruggan's nickname, while he was a champion wegsphere player on Alderaan. It referred to the Alderaanian bird of prey, and was based on Doruggan's Alderaanian birthplace. (TBSB)

Gryle City
this is the capital city of the planet Lamuir IV. (PGT)

Grynne, Phlygas
one of the most notorious assassins of the early years following the Battle of Endor, Grynne roamed the Core Worlds looking for work. It was rumored that he charged over 100,000 credits for his work. It was beleived that he murdered Stinna Draesinge Sha. (COJ)

Gryphon, Alain
this Alliance starship Captain was in command of the transport *Celestial* when it was overtaken by its Imperial captives. Gryphon was supposed to rendezvous with the crew of the *Long Shot*, which was going to take control of the prisoners from that point onward. Once the prisoners were delivered to an Alliance penal colony, command of the *Celestial* was to be returned to Captain Gryphon. Rather than sacrifice her ship, Gryphon attempted to destroy the ship by sending into hyperspace with a damaged hyperdrive. The result was that the *Celestial* and her passengers were thrown into Otherspace. There, they were captured by Ber'asco and the Charon death cult. Gryphon bravely tried to resist the Charon, but she took several vicious claw wounds. The Charon poisons eventually killed her before help from the Alliance could arrive. (OS)

Gryseium Incorporated
formerly owned by the Sullustan Huegu Eib, this ranch in the clouds of Tyed Kant was sold to Rigis Corazon. Corazon has used the company to try and corner the food market on Demophon, but he has not contract with either the Demophonian government or the Empire. Corazon later turned the reins of the company over to his daughter, Sabel. (SN)

Grythsorin
this is the largest canyon on the planet Ebra. The Empire established a mining colony there, which produced lu-ramin. The Empire used Ebranite slaves to obtain the oil. (GG12)

GSAD-43
this runaway armorer droid took up the life of a bounty hunter after misinterpretting his owner's last command. His owner, a bounty hunter herself named Janna Relasi, was killed during a hunt, and told GSAD-43 to "get them for me..." just before she died. GSAD-43 took that to mean he was supposed to hunt down the bounties she was chasing, and became a bounty hunter itself. GSAD-43 remained part of the Salaktori Hunters Guild, although its only mission is to find Relasi's killers. (GG10)

Gshkaath
this Noghri, along with Ezrakh, were summoned by Leia Organa-Solo to accompany her to the Chorios Systems to meet with Seti Ashgad. It was Gshkaath who made sure that Ashgad returned to his ship, the *Light of Reason*, after their initial meeting. (POT)

Gthull, Kvag
one of the reborn Emperor Palpatine's Dark Jedi, Gthull was in charge of interrogations at Bast Castle. He was sent by Palpatine, along with Tedryn-Sha and Xecr Nist, to capture Jacen and Jaina Solo. He nearly succeeded, but Rayf Ysanna used the Force to recover the children, while Princess Leia blasted Gthull into oblivion. (DE2)

GT-9R
Tirog's protocol droid, he is often referred to as "Niner." (RPG)

GTU
this corporation manufactured power armor suits for use by security forces and para-military groups. (SOP)

Guard
this was the name given to a group of Viraxo Razor starfighters used to harass the Azzameen's shipping operations. (XWA)

Guard Globe
this form of remote was used by Arakkus to guard his fortress in the Graveyard of Lost Ships. The guard globes patrolled the corridors, and were programmed to intercept intruders. (CSW)

GuardDroid
this automaton was designed to be a forboding presence when it was deployed as a guard. C-3PO, then a part of the Organa household, hadn't seen the latest model of GuardDroid when he first met Darth Vader. At one of the Emperor's balls, C-3PO tried to compliment the Dark Lord for being a GuardDroid. Vader, needless to say, was not pleased with the droid. C-3PO was demoted from protocol droid to preschool teacher for a year, and later assigned to the droid pool. (EGC)

Guardian
1) a *Super*-class Star Destroyer under the command of Admiral Drommel. Drommel and the fleet supporting the *Guardian* were on station at Coruscant when word of Emperor Palpatine's death reached the capital world. Drommel fled, and took the *Guardian* with him, to his home system of Oplovis, where he started his own campaign against the New Republic. The *Guardian* was badly damaged in the Battle of Tantive V with New Republic forces about three years after the Battle of Endor. It was last seen near Soullex, in the Fardon System. (WBC)
2) this was one of three Nebulon-B escort frigates assigned to protect the replenishment fleet which contained the *Black Ice*. (BI)
3) this sleek, ultra-fast starship was owned and operated by Vana Sage, just before the Battle of Naboo. The *Guardian* was equipped with stealth capabilities, and had a wide range of sensor equipment and weaponry. (OWS, SFT)

Guardian
1) the name used by the person who is sent by Palpatine to guard the Mount Tantiss storehouse. It is believed that the Guardian was killed by Joruus C'baoth when he arrived on Wayland, but this may have been something created in Joruus' delusion. (HTTE, TLC)
2) this is the name of the largest Spook crystals found on Nam Chorios. Often formed into *tsil*, these sentient crystals controlled the actions of the smaller Spook crystals found on the planet. (POT)
3) this was the title given to those Bitthaevrians who were chosen by their leaders to act as bodyguards and protectors. (AIR)

Guardian Corp
the name given to the 1,000 war robots assigned to guard the *Queen of Ranroon* as she lay hidden on Dellalt. Should the secret of the ship's location and contents be discovered, the Guardian Corp is activated to eliminate any intrusion. (HSL)

Guardian Light Cruiser
this was a starship used by many space stations to enforce traffic control patterns. (ND)

Guardian of the Republic
this ancient *Liberator*-class troopship was decommissioned shortly before the fall of the Old Republic. It was purchased at auction by Garris Shrike, who renamed it the *Trader's Luck*. (TPS)

Guardian Squadron
one of General Salm's Y-Wing bomber squadrons serving the New Republic. Guardian Squadron was part of Salm's Defender Wing. (XWN)

Guardian 344
this ship was developed by Sienar Fleet Systems as the second generation of the *Guardian*-class light cruiser. It had essentially the same performance characteristics, but required one-fourth the crew compliment and had additional space for 10 troops. (FOP)

***Guardian*-class Corvette**
this Imperial warship saw a great deal of duty during the early years of the New Order. (THG)

***Guardian*-class Droid**
this canine-statured droid was developed to serve as a protector and companion for families with young children. Despite its home-based programming, the *Guardian*-class droid was equipped with a retractable blaster and retractable, blade-like teeth. These droids were fairly inexpensive, which attributed to the *Guardian*'s popularity. (SWJ14)

***Guardian*-class Patrol Ship**
XL-3 and XL-5 models of this ship were built for the Empire following the Battle of Endor by Sienar Fleet Systems, which were classified as light cruisers and sometimes referred to as simply Guardian Customs Ships. These 42-meter ships were used as inter-system customs vessels, and could handle up to 200 metric tons of confiscated cargo. They had beefed-up shields and four laser cannons - two mounted in front, and two on free-moving turrents. The ship required a crew of 16, with four gunners, and had room for up to six prisoners in the brig. Tion Mil/Sci also manufactured a 40-meter version of the *Guardian*-class ship, armed with a pair of blaster cannons. The Tion Mil/Sci ships were used as mobile coorindating stations for the huge Hunter-Killer probots that were used by the reborn Emperor Palpatine. (GMS, DE1, RPG, DESB, FOP)

***Guardian*-class Shield Generator**
this shielding system, developed by MerrSonn, provided both particle and energy shielding for ground-based locations. (HAS)

Guardians of the Breath
this was the name give to the ancient Kashi mystics who were able to control the Force. The Guardians maintained all the lore and skills used to call upon the Breath in oral traditions, as it was considered blasphemy to put any of the knowledge into writing or other concrete format. (TOJC)

Guardstar
this Imperial patrol frigate was orbitting Tatooine when Boba Fett returned from Bespin with Han Solo's frozen body. It tried to intercept the bounty hunter, but Darth Vader commanded them to stand down and let Fett land. (MTS)

Guda
believed to be the largest aquatic creature native to the planet Neftali, the three-meter-long guda fish is sought after by ice fishermen from all over the Outer Rim. They are strong, cunning fish which survive in the frigid waters. Their bones were used as needles and hooks by Neftali natives, and the bony spur at the end of their nose is considered a symbol of good fortune and luck. Their thin bodies have little in the way of flesh, but the meat of the guda is considered a delicacy by the natives of Neftali. (BSS)

Gudb
a short, squat, rat-faced alien who worked for the Hutt crimelord in the Stenness system about 4000 PE. He had a pet gorm worm, and when Andur Sunrider stopped over at the Stenness spaceport, Gudb's boss wanted him to steal Andur's Agedan crystals. Gudb used his gorm worm to kill Andur, but he never got hold of the crystals. (TOJ)

Gueni
this elderly man was the leader of the Daan Council, and a contemporary of Wehutti. When The Young began taking control of the city of Zehava, Gueni was forced into a brittle alliance with Wehutti at the insistence of Qui-Gon Jinn, in an effort to avert a full-scale war. (DOD)

Guerfel
an Old Corellian term meaning 'fool' (SWAJ)

Guerglenar
this Ithorian was one of Crying Dawn Singer's backup singers, along with his partner Drov. When the Shashay was kidnapped on the planet Najarka, Guerglenar and Drov were both killed and taken to the Imperial Biological Research Center there, where they were prepared as trophies. (TA)

Guerra Derida
this Phindian was one of the multitude of slave laborers employed by Offworld Mining Company to work on the planet Bandomeer. Guerra was part of the crew that plied the depths of the Great Sea of Bandomeer, when Obi-Wan Kenobi was similarly enslaved. Guerra had an annoying habit of making a statement and then immediately negating it with a chuckle, a trait which Obi-Wan used to befriend the alien. After Qui-Gon Jinn rescued Obi-Wan from the mines, Guerra overcame his fears and led the slave miners in a mutiny that succeeded in overthrowing Offworld's control and freeing the slaves. Obi-Wan later encountered Guerra again, this time on Guerra's homeworld of Phindar, after he and Qui-Gon Jinn were transported to the planet by Guerra's own brother, Paxxi Derida. Guerra had been hiding in the ship's hold during the trip, since both of the Phindians were wanted by the Syndicat that controlled Phindar. Guerra and Paxxi led a small group of freedom fighters who hoped to overthrown the Syndicat, but they needed the Jedis' help and were afraid to ask. After learning of the Syndicat's plans to take over Gala was well as Phindar, Qui-Gon agreed to help, but only if Guerra told him the complete truth at all times. Guerra agreed. (DR, HP)

Guide Within
this was the name used by Keganites to describe a person's inner spirit and lifeforce. When all Guides Within were united in a common goal, it was known as the General Good. (FFT)

Guidenhauser
manufacturers of starfighter ejection seats. (SWSB)

Guido's Tower
one of the few square buildings foung in the city of Theed, on the planet Naboo, this tall structure was one of the oldest buildings in the city. (IWE1)

Guild
an Alliance shuttle group destroyed during the Galactic Civil War. (TIE)

Guild of Armament Distributors
this weapons dealers' brotherhood was formed on the planet Wroona. It was one of the less legitimate guilds targetted by Imperial Governor Norrin for elimination. (SWJ9)

Guild of Honorable Technicians
this Wroonian guild regulated the repair of maintenance of Wroona's technology. (AE)

Guild of Hunters
this very secretive bounty hunter syndicate is **the** group to join for bounty hunters. However, it is so secretive that very few know of its existence. The galaxy's deadliest, most blood-thirsty bounty hunters join this guild, and will hunt anyone or anything. (GG9)

Guild of Interstellar Merchants
based on the planet Entralla, this Guild is comprised of commercial spacers who ply the spacelanes of the Pentastar Alignment. (SWAJ)

Guild of Non-Human Skilled Laborers
formed by Kijo Mnuue and other workers at the Tallaan Imperial shipyards, this Guild strove to obtain better wages and privileges for the non-human workers who built starships for the Empire. The Guild was formed shortly after the Empire subjugated Tallaan and began reducing the number of non-humans workers at the shipyards. Many of these workers had been with the Tallaan shipyards for decades, and the Guild helped them maintain their jobs. (CRO)

Guild of Offworlder Skilled Laborers
known as GOSL, this union of laborers sought to obtain fair and equal wages and benefits during the height of the New Order. Their peaceful attempts to restore working relationships often worked, despite the Empire's pro-Human stance. (SWJ9)

Guild of Vindicators
this brotherhood of assassins tried to destroy Darth Vader during the Galactic Civil War. They sent Clat the Shamer to perform the killing, but Vader manipulated Clat into a trap on Cheelit. Clat was consumed in fire when he suddenly became a playing piece in a game of Firepath. (CSWDW)

Guild Reform Committee
one of the two factions which filled the void left when the Bounty Hunters Guild was smashed, the Guild Reform Committee was made up primarily of the younger bounty hunters who felt the elderly leadership of the old Guild was too strict. Ostensibly led by the Trandoshan Bossk, the Committee strove to overshadow the old Guild. However, Bossk controlled it like a dictator, which led many of its members to throw their allegiance in with the True Guild. In the wake of the bounty put out for Trhin Voss'on't and the efficient way the Imperial officer dispatched most of the hunters who came after him, neither faction could sustain its membership. In the end, both the True Guild and the Guild Reform Committee were disbanded. (SLS, HM)

Guilea
this extract of the tecave grass found on the planet Cerea is known for its mildly euphoric effects when consumed. It is prized on many planets throughout the galaxy, but the planet Cerea has a virtual monopoly on its production because it is the only world which contains the necessary trace elements like malium in its atmosphere. The export of malium and tecave is strictly prohibited for this reason, although many individuals manage to smuggler small amounts at great risk. (PTR)

Guiteica
this harsh planet was located in the Kadok Regions, and was the homeworld of the Bitthaevrian race. Known as Kadok III-D on most starcharts, Guiteica was the fourth planet in the Tertiary Kadok System, and had nine natural moons. There were sixteen distinct continents on this rugged planet, which was known for its soaring peaks and huge waterfalls. Because of its axial tilt, Guiteica experienced seven distinct seasons each local year: Giil, Quul, Aul, Zoul, Tweil, Jael, and Quaal. (AE, AIR)

Guiteica Militia
this was the primary military force of Bitthaevrians which protected the planet Guiteica and the Kadok Regions. Each of the planet sixteen continents provided hardware and troops to the Militia. The m'Yalfor'ac Order was generally regarded as the leadership of the

Militia, since its membership accounted for more than eighty percent of the Guiteica Militia and the leaders of the m'Yalfor'ac Order were the strongest of the Militia's leaders. (AIR)

Gukked Eggs
a form of breakfast food. (COJ)

Gul-Rah, Thanis
this former bounty hunter was part of the crew of the New Republic starship *FarStar*, during the search for Moff Sarne in Kathol Sector. Thanis, at one point in his career, hunted for Scoryn, but the intervention of Captain Brannij thwarted the capture. After Scoryn was promoted to First Officer aboard the *FarStar*, Thanis realized that the balance of power between them had shifted. In order to secure his own position, Thanis began talking to the starfighter pilots, gaining their friendship while sowing the seeds of dissention among them. (KR)

Gulan Screw
this was a huge piece of equipment used to gouge out large areas of rock during mining operations. (RAC)

Gularg
this Hutt bartender owned and operated Gularg's Libation Emporium in Celanon City, during the early years of the New Republic. He had left Nal Hutta to discovered the thrill of exploration, but soon found that he liked working with the incredible diversity of lifeforms in the galaxy. After learning that the best places to meet other beings was in cantinas and bars, Gularg established his Libation Emporium to meet them himself. He was known as jovial and pleasant, something of an anomlay among the Hutts. This didn't stop him from joining in the many fights which occurred in the bar, however. (POC)

Gularg's Libation Emporium
this spacer's bar was located on the planet Celanon, in Celanon City. It was decidely not upscale, with muddy brown water covering the steps down to the entrance and dark lighting making it hard to see inside. When your eyes adjusted to the lack of light, Gularg's appeared to be a huge cavern. Many spacers considered Gularg's to be the most dangerous establishment in the sector. (POC)

Gulch, The
located within the Serianan Asteroid Belt in grid 867-3A4, the Gulch is the nickname of a huge cavern located within the largest of the asteroids. First documented by Korren Starchaser and his team, the Gulch was unusual in that it appeared to be partly natural and partly excavated by some alien race. On the surface of the asteroid were several runes and glyphs, many of which dwarfed Starchaser's scout ship, the *Jedi Dreamer*. Detailed examination of the runes showed that they had been tooled into the surface of the asteroid. However, anyalsis of the composition of the asteroid revealed that the body is made up of extremely dense and resistant minerals. In the rear of the cavern was an alcove that contained several alien statues. This alcove was carved out the rock of the asteroid, which is all the most astonishing given the dense nature of its composition. The five statues could easily be carried by a human, but were impounded by the New Republic before further analysis could be done. (SWJ8)

Guldi, Drom
the Baron-Administrator of the Kelrodo-Ai gelatin mines following the Battle of Calamari, Drom Guldi fancied himself a big-game hunter. When he heard the Burrk and his two Cathars, Nodon and Nonak, were booking trips to Hoth to hunt Wampas, he jumped at the chance. They were ambushed by Wampas on the trip, and the Wampas accidentally hit the auto-destruct sequence for his ship. The ship exploded before they could fight off the Wampas, and they were stranded. They were eventually discovered by Luke Skywalker and Calista, but were again attacked by Wampas. They fled to the remains of Echo Base, but the Wampas fought their way in and killed nearly every, including Drom Guldi, who held off several Wampas to allow Luke and Callista to escape. (DS)

Guldus Bemm
this Twi'leki former pirate was the Administrator of the Canyon Mining Facility in the years following the Battle of Endor and the liberation of Bakura. He led the group which resuced the crew of a *Victory*-class Star Destroyer that was damaged near Canyon, and when the Empire left them alone, he moved in. After establishing the Canyon Mining Facility, Bemm and his pirates soon became wealthy. He urgently requested that Luke Skywalker come to the planet Canyon to investigate the strange crystals discovered in the mines there - Bemm thought they might be useful in the construction of lightsabers. This was was all a carefully constructed ruse, as Bemm hoped to lure Skywalker into a trap and deliver him to Advisor Bregius Golthan. When Skywalker himself didn't show up, Bemm captured the New Republic agents who did arrive. (SWJ8)

Gulek, Donn
this man, the Chief Historian at the Kellmer Institute, was an expert on the organizational development and structure of the New Republic. (CTD)

Guller
one of the members of the Blood Nest group which served the Imperial Warlord Zsinj on the third moon of M2398. (WS)

Gulley
this New Republic Navy Lieutenant was Plat Mallar's check pilot, during Mallar's training as an escort pilot. Gulley checked out Mallar's abilities after Mallar was assigned to the Fifth Battle Group, following the loss of the *Tampion* to the Yevetha. (TT)

Gulley Fish
an alien creature. (TME)

Gulli-brawl
this was the Gungan name for the first phase of the Big Nasty Free-For-All, in which the competitors vied for control of a small number of gulliballs. (E1A10)

Gulli-throw
this was the Gungan name for the second phase of the Big Nasty Free-For-All, in which the Gungans remaining from the gulli-brawl had to place their gulliballs in elevated chutes. The chutes were placed atop flexible poles, and those Gungans who failed to put their ball into the chute were disqualified. (E1A10)

Gulliball
this is one of the most popular sports played by the Gungans. Using mallets made from the branches of the zaela tree, Gungans bat around puffed-up gullipuds in an effort to place them in specified goal areas. (GF)

Gullipud
this flat-bodied, squishy amphibian is native to the swamps of Naboo. They live in the mud, hoping to avoid being eaten while foraging for algae and other plants. When excited or frightened, gullipuds quickly inhale great amounts of air and puff up like balloons. This helps scare off potential predators, and also makes them useful in the Gungan sport of gulliball. For some strange reason, the gullipuds enjoy being batted around with zaela-wood mallets. (GF)

Gulper
a swamp creature native to the bayous of Nim Drovis. (POT)

Gum-tree
a form of plant life native to the planet Chad, it forms many of the planet's bayous. The bark and leaves of the gum-tree are various shades of red. (GG4)

Gumbah Pudding
a form of custard. (AS)

Gumbol
this is a species of tree-dwelling creature native to the swamps of Naboo. (IG1)

Gumes
this food is often served as an accompanyment to nerf meat. (IJ)

Gump-mullet
a small fish of little commercial or culinary importance. (JTH)

Gun of Command
built on Charubah, this weapon releases an electromagnetic wave field that neutralizes the enemy's voluntary thought processes. They were used primarily by Hapans troops. The Gun resembles a normal blaster, and though it was effective in taking out an opponent without harming them, the guns were prohibitively expensive to produce. (CPL, CTD)

Gunda Mabin
known as Gunda the Terror, this Aqualish pirate burst onto the galactic scene about the time of the Battle of Yavin as a member of the Riders of the Maelstrom. She eventually struck out on her own, terrorizing Perrinn Sector during the early years of the Galactic Civil War. She was known to rob her victims blind and them sell them into slavery, a practice which earned her a huge bounty on her head. She was also known to be short on intelligence, relying on brute strength and fear to remain successful. (PP)

Gundark
a four-armed anthropoid known for its incredible strength. Native to the planet Kashyyyk, it has large ears. (ESB)

Gundeeb, Mowa
Mowa was one of the sensor experts who served under Korren Starchaser aboard the scout ship *Jedi Dreamer*. (SWJ13)

Gundruk
this ambitious young Gamorrean sow was the daughter of Vrokk and Kufbrug, and was married to her uncle Rog. It was later discovered that Gundruk was jealous of her mother's power, as well as the number of suitors Kufbrug attracted. When she discovered that Guth was trying to win Kufbrug's heart, Gundruk formed a plan to obtain her mother's position. She used Rog's unwitting assistance to murder Vrokk, in a plan to frame Guth and take control of Bolgoink. She and Rog were forced to flee Gamorr, after their plans were revealed by Callista Ming and Kufbrug. Another of Kufbrug's daughters were named the clan matron of Nudskutch. (SWJ14)

Gunga Park
this was a large, enclosed, natural area found within the city of Otoh Gunga, on Naboo. (GF)

Gungan
this species of humanoid amphibians was native to the planet Naboo. There are two distinct races of Gungans: the Ankura and the Otolla. The average Otolla Gungan has a tall, muscular body with long arms and short legs, and can exist on either land or in the water. Their heads are crowned with a pair of large frills that can be extended when frightened. Their eyes sit atop short, thick stalks. The

Ankura Gungans grow incredibly large, to the point where their immense weight begins to compact their skeletons, and their eyes are hooded with heavy brows instead of sitting atop short stalks. Ankura Gungans also have green skin, where the Otolla Gungans have reddish skin. During much of their existence on Naboo, the Gungans took great pains to avoid contact with their human neighbors, and even built huge underwater cities to escape contact. However, fringe elements of both species realized that they couldn't survive without the other, and specialized trading relationships were set up. While these relationships were not officially recognized by either government, they were vital to the survival of each species. The Gungans, like the Wookiee race, have a distinct concept of the life debt. Any Gungan who is saved by another being must submit to the life debt or be punished by their gods. Despite their amphibious appearance, Gungans are quite technologically advanced. Their immense bubble cities are found in the depths of Naboo's seas, and are made up of groupings of round force-fields. The fields are permeable only to slow-moving objects, and can be penetrated by a Gungan walking through them. However, the force-fields hold back the incredibly pressures of the water that surrounds them. The Gungans also had an advanced shielding technology which they applied to small, hand-held shields as well as huge hemispheres that protected an entire army. Like the bubble fields, these shields were only permeable by slow-moving objects, and they absorbed energy like a sponge. (SW1, TPM, IG1)

Gungan Grand Army
this was the name used to describe the huge army gathered from Ankura and Otolla Gungans, which was ready to act on the orders of Boss Nass or any other leader, in case of emergency. The Grand Army was ordered into battle by Boss Nass as part of Queen Amidala's plans to overthrow the Trade Federation blockade of Naboo, in what became part of the Battle of Naboo. (IG1)

Gungan Sacred Place
this was the name used to describe the hidden location which Gungans held sacred above all others. Located along the foothills of the Gallo Mountains on the planet Naboo, it is one of the few aboveground places they inhabit. Normally reserved for introspective contemplation and prayer, the sacred place also served as a safe haven in the event of an emergency in one of their underwater cities. The sacred place is surrounded by ruins and statues, many depicting ancient Naboo gods and goddesses. (SW1, IG1, IWE1)

Gunlabird
a species of avian native to the forest moon of Endor. Gunlabirds were the favored prey of the yootak. (SWJ1)

Gunman
this was a pseudonym used by a smuggler who had a great deal of experience with droids. Gunman was based on Kothlis, and was one a member of Churhee's Rifleman, where he worked as a combat technician. (SWJ13, SWJ14)

Gunner Groth
this two-bit bounty hunter hoped to catch Mara Jade on Rishi. He used a false set to pose as the better-known hunter Dengar, but was killed before he could actually capture Mara. (TTSB)

Gunthar
this member of the *FarStar*'s crew was forced to fight in gladiator battles before joining the Alliance. Gunthar was a stocky humanoid with a short tail, whose torso was covered with fur while his abdomen and lower body were scaled. It was later discovered - when the *FarStar* traveled through the Blue Swirl - that Gunthar was a member of the Yvarema species. In fact, Gunthar was a royal explorer who was mapping a section of the Kathol Rift when he was captured by slavers. Upon his return to Yvara, Gunthar suddenly regained a great deal of intelligence, and pledged his unswerving loyalty to the Majjvara. After the *FarStar* defeated the *Heart of Flesh* and allowed the Yvarema to remain free, Gunthar resigned his post aboard the ship and remained on Yvara with his people. At his suggestion, the Majjvara created a new class of Yvarema known as the FarStar Warriors. (KO, KR)

Gupin
a shape-shifting race of elf-like creatures that inhabit the volcanic caves of the forest moon of Endor. (ECAR)

Gurdun
this Imperial Supervisor devised the IG-88 assassin droid, and funnelled large amounts of credits into the droid's creation. He gave Holowan a limited timetable on which to create the droids, which the Empire would use to eliminate targets that stormtroopers could not hit. A large man with an inflated ego, Gurdun personally went to the Holowan labs for the initial demonstration of the IG-series droids. He was greeted with chaos,as the IG-88 droids (along with IG-72) had escaped from their laboratories. Gurdun was forced to send out a warning to the galaxy, indicating that thelethal assassin droids were loose. After this fiasco, Gurdun was placed in charge of the Arakyd Viper probe droid project, and he negotiated to have the droids mass-produced on Mechis III. The droids had been commissioned by Darth Vader himself, to be used to hunt the commanders of the Alliance following the Battle of Yavin. Gurdun saw that he could also use the probe droids to search out IG-88, and put his efforts into the project. Once the droids were delivered, Gurdun was placed in charge of acquiring and delivering the computer core for the second Death Star. While transporting the core to Endor. Gurdun's small fleet was attacked by IG-88A. The droid's robotic troops quickly eliminated Gurdun's stormtrooper escort. When Gurdun was captured by IG-88A, he went into a fit of rage and astonishment. The droid he had created actually was successful, but also very lethal. IG-88A left Gurdun aboard his crippled transport ship, and Gurdun perished when IG-88A destroyed the ship. (TBH)

Guri
this human-replica droid was a blond-haired, blue-eyed female who served Prince Xizor. Guri was beautiful by any human standard, and she was also a highly-skilled assassin. Xizor had paid nine million credits to purchase her, and was the only one of her kind. Xizor made sure of that by exterminating her creator. She was Xizor's right arm, enforcing the crimelord's wishes and maintaining the day-to-day continuity of his enterprises. She was disptached by Xizor to assist Durga the Hutt's assassination of Jiliac, and was also responsible for bringing the traitorous leaders of Orono Shipping under control. When Xizor was killed over Coruscant when the Alliance destroyed his skyhook, it was believed that she perished in the explosion. However, Guri fled the planet and traveled alone for

some time. During her private time, she decided to locate Massad Thrumble, hoping that the Imperial researcher could remove the programming that made her an assassin. Thrumble's work succeeded, but not before the Falleen Savan tried to recover Guri. Savan attempted to use a secret codephrase which Xizor had implanted in Guri's brain. Thrumble's reprogramming gave Guri enough information to recognize the phrase, but her new programming ignored it. Guri immobilized Savan and helped turn the Falleen over to the fledgling New Republic. Guri herself, no longer an assassin, fled Hurd's Moon and eventually met up with Dash Rendar. (SE, RD, SEE)

Gurian
manufacturers of hovercraft power plants. (ISB)

Gurn
a deity worshipped by some of Princess Nampi's warriors. (JTH)

Gurrcat
a Corellian predator. (WS)

Gurreck
a horned predator native to the forest moon of Endor, the gurreck has four large fangs studding its upper jaw. (CCG10)

Gurtt, Tyresi
this dark-complected woman was one of the Eyttyrmin Batiiv pirates who served with Jacob Nive and survived the Imperial assault on them. Her right hand was injured in an unspecified accident, and was replaced with a cybernetic prosthesis. She chose not to have it covered with synthetic flesh as a sort of badge of courage. She became the Captain of Nive's premier fighter group, Bolt Squadron. For her tactics in defeating the *Harmzuay*, which she acknowledged were Corran Horn's (who was operating under the alias of Jenos Idanian) she was promoted to True Invid and served aboard the *Invidious*. When Tavira was attacked at Suarbi 7/5 by the combined forces of the *Backstab*, the *Errant Venture*, and Corran's Jedi illusions, Tavira fled. However, Jacob Nive had gotten word to Gurtt that any members of the True Invids who were once Survivors were immuned under the deal he struck with Luke Skywalker and Corran, and those who chose to leave Tavira's service were welcome to those freedoms. She and many of her companions took the offer for freedom and left the *Invidious* before it jumped to hyperspace. (IJ)

Gus Treta
a space station located in the Corellian Sector. Wedge Antilles' parents operated a fuel depot there, but were killed in an explosion there. (SCRE, MTS)

Guth
this Gamorrean was Ugmush' brother, and a crewman aboard the *Zicreex*. Sometime after the Battle of Endor, Guth was charged with murdering the warlord Vrokk. It was no secret aboard the *Zicreex* that Guth wanted to challegne Vrokk during the Fair at Bolgoink, Vrokk's brother, Rog, claimed that Guth had challenged Vrokk to combat before the fair, in a written document. The wax seal of the document was impregnated with poison, and Vrokk died shortly after reading it. Vrokk's widow, Kufbrug, tried to support Rog's claims by producing a series of love letters she had supposedly received from Guth. Callista Ming, however, knew that Guth couldn't write his own name, let alone a series of love letters, and set out to clear her crewmate's honor. Callista later discovered that a homunculus-wasp had been sealed into the wax which bound the parchment, and the insect killed Vrokk. It was later discovered, by Callista and Kufbrug, that Rog and Gundruk had murdered Vrokk in order to gain a position of power by controlling both Bolgoink and Nudskutch. Guth was later set free, and married Kufbrug. (SWJ14)

Gutretee
this race of hulking, crystalline humanoids is native to the planet Isis. They are a primitive, single-sex, nomadic race that gains nourishment from the mineral deposits and other crystalline creatures on the planet. When Bail Organa arrived to make Isis a safeworld for the families of Old Republic supporters, some Gutretee tribes welcomed the humans. Other tribes hated off-worlders, and thus grew to dislike the Alliance, although they had no feelings for the Empire either. The Gutretee tribes are very aggressive, and physical combat has a large place in Gutretee ceremonies and rituals. The crystalline matrix of their bodies has two unique features. First, blaster fire simply bounces off of them. Second, the matrix of crystals within a Gutretee body contains all of their race's memories in exact detail. Thus, the Gutretee body is a huge data file. (IC)

Guvvuk
this Yuuzhan Vong command roughly translated into Basic as "Move along." (BP)

Guyef
this was the Balinaka term for hypothermia. (PG1)

Guzald
this Devaronian worked for Saadoon-Kauldi as an interpreter and lieutenant. Guzald was a former slave who was liberated by the immense Kadri'Ra. His years of working on an Imperial garbage scow taught him humility and wisdom, replacing the wanderlust often encountered in males of his species. He had to family ties, as the rest of his family was also enslaved, and gave his entire effort to Saadoon-Kauldi. (BSS)

Gwadj
the Bordali agent charged with kidnapping Marina and Maarek Stele, in an effort to force Kerek Stele to divulge his secrets to the Bordali military. He was captured by the Empire in the middle of the attempt. (TIE)

Gwain Spices
this spice producer was based on the planet Corulag, and paid its taxes directly to the Empire's COMPNOR and Intelligence budgets during the Galactic Civil War. Gwain also supplied potent forms of spice to the Empire's Intelligence agencies. (FOP)

Gwayo
the eggs of this bird were considered a delicacy, and were easy to obtain. Gwayo egg hunters simply followed the bird back to its nest, as it always returned to the nest to tend its eggs. (E1A7)

Gweld
this large, shelled amphibian was native to the planet Sedri. The gweld has long, muscular limbs and a large mouth. The bones of its jaws were often used by the native Sedrians to form spears. (SSR)

Gweek
this Gamorrean word translated roughly to the adjective "strong." (SWJ14)

Gwellib Ap-Llewff
one of the Emperor Palpatine's original Dark Side Adepts. (DE1, DESB)

Gwerax-hai
this large carnivore was native to the rainforests of the planet Veron. The average gwerax-hai was an agile, though not very swift, hunting reptile, with curved tusks protecting a mouth full of sharp teeth. Gwerax-hai measured about four meters in length, including their thin tail. (PG1)

Gwig
an Ewok who received his hood, signifying his status as an adult, just before the Battle of Endor. (ECAR)

Gwouch
this foodstuff contains various nutritional attributes, but it is detested by young children. It is often stewed, resulting in poor palatability. (CSA)

Gwynn
this short, portly woman owned and operated the Gwynn Dispatch in Elrooden. She was also an Alliance supporter, and was Shondra Del's primary contact in the city. (OE)

Gwynn Dispatch
this small, independent business was owned by the woman named Gwynn, and was located in a business district in the city of Elrooden. She matched up cargoes with starship captains, ensuring that all the deliveries were made. (OE)

GX-99
this modified Aro-GX security droid was owned by the bounty hunter known as Cragus 12. GX-99 was completely loyal to Cragus 12, and was skilled in the operation of his freighter, the *Claw*. (SWJ1)

GX1
this was the model number of the Lantillian Short Hauler. (SS)

GX12
this Corporate Sector Authority hovervan was used as a military personnel carrier. It measured 13 meters in length, and had a crew of a pilot, two gunners, a medic, and a 2-1B medical droid. Up to 16 troops could be carried into battle. The GX12 was armed with twin blaster cannons and a grenade launcher. (CSA)

GX7
Taim & Bak laser cannons used on the Immobilizer 418. (XW)

GY-I Intelligence Droid
developed by Cybot Galactica, this information analysis droid was produced to replace the aging GA-series. Featuring upgraded software and expanded memory capacity, the GY-I series was designed for military usage. These droids were humanoid and short in stature, measuring just a meter in height. Depending on their programming, much of which was produced by Arakyd, the GY-I series could act as tactical analysts, astrogators and hyperspace jump coordinators, or decyphering and decryption. (TBSB)

Gy'lan Spice
one of the many forms of illegal, addictive spice. (TTSB)

Gyle
this Melodie was Lyric's father. He helped Anakin Solo and Tahiri reach Aragon. (LW)

Gylif fho ihn gylif
this Old Corellian phrases translated into Basic as, "a life for a life." (SWJ12)

Gylocal
a powerful pain-killing drug and stimulant. It is manufactured from highly-toxic materials, and decomposes into its components after ten years. (COJ)

Gymnasium
this huge edifice is found within the city of Ban Belos, on the planet Rabaan. Covering a full five city blocks, it contains living space, training areas, and competitive arenas for the Rabaanite warrior caste. The Gymnasium is a tall, multi-level building with a long entry hall known as the Arcade. It is always well-guarded. (SWJ9)

Gymsnor-2
this is an older model CorelliSpace freighter. It measured 31.7 meters in length, and was considered obsolete by spacers about 20 years before the Battle of Endor. (SOP, KO)

Gymsnor-3
this is a model of CorelliSpace freighter. It is a long, segmented craft, measuring 34.1 meters in length and capable of transporting up to 95 metric tons of cargo. The Gymnsor-3 was armed with a turret-mounted laser cannon, and required a single pilot to operate. Like the other ships in the Gymsnor series, the Gymsnor-3 was designed to compete with Corellian Engineering Corporation's freighters. (KT, PP)

Gymsnor-4
this is a model of CorelliSpace light freighter. It resembled a flying wing. (THG)

Gyndine
a territorial administrative world near the Circarpous system, it was the home and base of Bin Essada during the height of the New Order. Later, Gyndine joined the New Republic, and agreed to set up an enclave for the refugees fleeing the Yuuzhan Vong invasion. However, shortly after the alien invaders attacked Ord Mantell, the targetted Gyndine. Waves of refugees tried to get off the planet, but the attacking aliens destroyed New Republic rescue ships and forced huge numbers of refugees to be left behind. (SME, HT, JE)

Gyne, Massus
this man was the High Priest of the Fellowship of Kooroo during the height of the New Order. (SWJ13)

Gyntal
this independent spacer was based out of Hellios. (SWJ14)

Gyosha
this pleasant resort world was located in the Core. (TBSB)

Gyr Keela
this Mrlssti was the president of the Mrlssti Academy, a position to which he was promoted after Rorax Falken suffered his nervous breakdown. He was known for his beautiful, yellow and red facial plumage. He tried to extort money from the Empire by proposing the Phantom project's cloaking device. When the fledgling New Republic also showed interest, Keela opened negotiations between the New Republic and the remnants of the Empire. Wedge Antilles represented the Republic, while his old nemesis Loka Hask represented the Empire. An Imperial plot, involving faked video of Tycho Celchu and the imprisonment of Wedge during the negotiations, virtually assured Imperial control of the Phantom project. In the end, Keela admitted that the project was a fake. After the Empire was driven off Mrlsst, Keela remained president, and vowed to reform his ways and restore his people to their former glory. (XWPA)

Gyran
this bounty hunter was often employed by Prince Xizor, whenever Black Sun needed some internal "housecleaning." Prior to becoming a hunter, Gyran was a royal bodyguard to the spice lords of Sevarcos. Xizor purchased Gyran's services while on a business trip, and he remained under Xizor's control from that point on. Gyran was known to have a fear of wide-open spaces, although he controlled it well during spaceflight. (SSR)

Gyre I
this was one of the original cloud cars produced by Incom Industries, based on the repulsorlift technologies discovered during the construction of Cloud City. (GG2)

Gyrhil
manufacturers of laser cannons. (XW)

Gyro-balance Circuitry
any specialized system that allows droids and ships to maneuver in three dimensions as well as in the vacuum of space. (HSE)

Gyro-grappler
this ancient device was designed by the Old Republic Army as an aid in scaling walls or sheer faces of rock. (TOJC)

Gyro-stabilizers
a starship component which monitors the pitch and yaw of a starship to help modify the ship's artificial gravity and keep the ship's contents upright. (ROTJN)

Gyrowheel Multifunction
a series of droids produced by Cybot Galactica. They are snake-like in shape. (COJ)

gYvX
this was the model number of one of Taim & Bak's shield generator systems, used for large capital-scale ships and small planetoid bases. (HAS)

G0-16
this fan-tan dealer droid worked at the Fifteen Moons Casino on Ord Mantell. It lacked any kind of sympathy for the players, and would routinely skip over players who didn't meet its eye during gameplay. G0-16 once tried to ignore Han Solo's bid during a match, shortly after the Battle of Yavin, while Han was trying to increase the reward he received for rescuing Leia Organa. Han was being hounded by a small droid dispatched by Alfreda Goot, and had to argue with the droid and the casino owner to have his bid placed. (SL)

G1M
this small, roller-treaded droid was a maintenance droid assigned to the crew which assisted Ki-Adi-Mundi in his search for Ephant Mon near Tatooine. The droid was a prototype, and had been rejected because of its highly unusual programming. In an effort to distract his pursuit, Ki tried to empty his holds of garbage and other junk, hoping to damage the trailing starship. In the chaos, G1M was swept out of the hold with the garbage. This was part of Ki's plan, however, as G1M made its way onto Jabba the Hutt's personal shuttle and downloaded its computer banks. Hidden in the data it recovered was enough information to piece together the Trade Federation's part in the import of technology to Cerea. *Note that in later issues of* Prelude to Rebellion*, this droid is referred to as J1M*. (PTR)

G2-9T
this was a series of repair droids developed about 10 years after the Battle of Endor. (SOP)

G4
a series of servant droids. (TJP)

G47
this heavy-duty tractor beam generator was produced by Novaldex for use on ships which moved asteroids for mining or for safety. Ecclessis Figg used sixteen pairs of them to maintain the sense of gravity on Cloud City. (GG2)

G7-x
Seinar Fleet Systems gravity well projectors used on the Immobilizer 418. (XW)

G8
a blaster rifle produced by Merr-Sonn. (HTSB)

G8-R3
this astromech droid was one of several that served aboard the Naboo Royal Starship during the tenure of Queen Amidala. G8-R3 was one of four droids dispatched during the Queen's escape from the Trade Federation blockade of Naboo, but was also one of the first to be destroyed by Federation turbolasers. An unusual astromech, G8-R3 had the head of an R5 unit and the body of a standard R2 unit. (IG1)

* H *

H-Stable
this was the designation of a series of Por Forian power cells used on Mon Calamari luxury liners. (RM)

H-10
this was one of several models of Seinar troop transports that were used by the Empire before the advent of the *Lambda*-class shuttle. The H-10 was discarded, but found a new home among smugglers and backwater planetary governments. (POT)

H'drachi
this humanoid race, native to the planet M'haeli, was subjugated by the Empire. The H'drachi have the unique ability to be able to foretell certain future events by manipulating the timestreams around them. The more H'drachi that convene to consult the timestream, the easier it is to read. (ROC)

H'gaard
one of Bespin's twin moons. Along with Drudonna, they are often referred to as The Twins. H'gaard measures about five kilometers in diamater, and is a greenish ice ball. (GG2, ZHR)

H'ken
this planet, which is the primary world in the H'ken System of the Corva Sector, is located within the system's asteroid belt. This belt is nearly 20 kilometers wide, making navigation through the system difficult. (SWAJ)

H'kig
a religious leader from the planet Galand who was put to death by the planet's ruling houses for speaking out about morals and goodness. He preached of these things around 160 PE, but he was also outspoken about the ruling classes of Galand. His murder came shortly after H'kig insulted the planet's Viceroy. (DFRSB)

H'kig, The
this religious sect was formed by the faithful masses who believed in the messages being spread by the religious leader H'kig on Galand. They bought two starships and fled the planet after H'kig was executed, and landed on Rishi, where they set up a theocratic government. The H'kig religion stressed the values of simple living, and the elimination of unnecessary material possessions. The H'kig religion has defined a number of sacred glyphs, each of which has a special meaning. Some of the glyphs are so sacred that they cannot be spoken aloud. (DFRSB, SOL, HT)

H'Krav
a member of Obigon's pirates, he is the *Null Space*'s navigations officer. (HTSB)

H'Lokk Consortium
this corporation, a rival of the Bakur Corporation, injected a virus program into the droids which were sent to Bakura shortly after it was settled by humans. The virus was meant to instruct the droids to sabotage the settlers' activities, forcing the Bakur Corporation to abandon the planet. This would leave it open to H'Lokk to exploit. Unfortunately for H'Lokk, the virus was flawed, and the droids' non-violence failsafes were disabled. The droids started to kill people, and all were destroyed within a week. The settlers suffered great losses, but managed to persevere without the help of droids, dooming H'Lokk's own plans for Bakura. (TBSB)

H'nemthe
a planet with three natural satellites. It is the homeworld of the H'nemthean race. (TME)

H'nemthean
native to the planet H'nemthe, these humanoids resemble Gotals in that they have cone-like appendages of their heads. That is where the resemblance ends, though. Gotals only have two cones, while the H'nemtheans have four. The H'nemtheans have blue-gray skin, and their faces are covered with three ridges of bone and skin running from their cheeks to their chins. They have graceful noses and feathery eyelashes covering bright green eyes. The H'nemtheans are not Force-sensitive, as are the Gotals. The females also have silver, knife-shaped tongues, which are used as part of a bizarre mating ritual. When a female consummates her relationship with a male, she eviscerates him with her tongue, leaving him for dead. It is believed that this ritual is a biological reaction to the existence of twenty males for every female on H'nemthe. When the Empire subjugated their homeworld, many H'nemtheans abandonded it. Many joined the Alliance, working from a base on Anoat to coordinate the shipping of supplies throughout the galaxy. (TME, CCG7, CCG9)

H'ratth
this ancient Jedi Master Chamma established his training facility on this lush planet. (TOJC)

H'rinnrada
this Rodian female was obsessed with gaining status in her clan, and took to bounty hunting as a way to increase her worth. She approached every other sentient as a target, and was not known for her subtlety. (GG10)

H'sishi
this female Togorian joined Talon Karrde's smuggling operation shortly after the New Republic put down Dolph's bid for power on Almania. H'sishi had been living as a scavenger on the planet Torpris, eking out an existence by obtaining the choicest scrap material

and selling it to the highest bidder. She helped Mara Jade escape from the palace of Chay Praysh, during Mara's attempt to rescue Sansia Bardrin. H'sishi sustained several injuries, and was taken to Karrde's medical facility after the rescue. As H'sishi healed, Mara told Karrde about the Togorian's resourcefulness, and Karrde agreed to meet with her and discuss a position in his organization. She had earned her way onto the bridge of the *Wild Karrde* shortly before the revelation of the Caamas Document, and saw minimal action as the ship's main scanner operator. When Karrde set out to meet Booster Terrik on the *Errant Venture*, the bridge crew kept the exact nature of Terrik's ship. When she recognized that a Star Destroyer was waiting for them after they dropped out of hyperspace, she reacted quite violently, but checked her emotions quickly to provide an accurate description of the ship. With this initiation behind her, H'sishi grew into one of the more competent members of Kaarde's bridge crew. (SOP, VOF, TFNR)

H'uun
a lower class of Hutt society. (BF)

Haakon
this Lord lost a high-stakes sabacc match with the Herglic gambler Narloch, but refused to pay his debts. Haakon claimed the match had been rigged, but an Imperial investigation revealed that Haakon had to pay up. Haakon was forced to mortgage his family holdings in order to pay off the debt, but vowed to make Narloch pay. Haakon issued an anonymous bounty for Narloch's live body. (ND)

Haanen Felean
this male Klatooinan joined the Alliance shortly before the Battle of Endor. He was believed to have died in an Imperial attack on his supply garrison a couple of years later, but later was discovered to have joined the Empire and was providing information on the New Republic's supply routes to its leaders. (WBC)

Haaran Balmor
this Jedi Master once played a game of Divoran Holochess with Hart Daele, via notes and letters, for forty years. (GG9)

Haash'n
this Mon Calamari was known for his skills as an engineer. Like most members of his species, Haash'n joined the Alliance after the Empire subjugated the planet Calamari. He dreamed of piloting a starship, and served as a Major aboard the *Home One* during the Battle of Endor. (CCG11)

Hab Camber
one of Kaarde's aliases for the *Wild Kaarde*. (TLC)

Haba
a group of 10 to 10,000 individual Brubbs that live together in a communal fashion. *Habas* have evolved for a number of reasons, from educational universities to spaceport habas. All children born into a *haba* are considered wards of the group, and every adult takes responsibility in raising the young. When they are old enough to mate, the children are traded to other *habas* in order to maintain the integrity of the Brubb genetic pool. (GG4)

Habassa
an alien race enslaved by the Empire. The Habassa openly joined the Alliance following the Battle of Yavin. (XW)

Habassa II
this planet is likely the homeworld of the Habassa race. The planet joined the Alliance following the Battle of Yavin. (XW)

Habeen
one of the two civilizations on Mylok IV, they helped the Nharwaaks develop a compact hyperdrive system. When they Empire heard about the system, they tried to negotiate for the technology, hoping to insert it into new breeds of TIE Fighters. When the Nharwaaks balked at dealing with the Empire, the Habeen stepped in and agreed to sell it to the Empire, even though they did not agree with the Empire's politics. The Nharwaaks tried in vain to thwart the sale of the new hyperdrive technology, but the Empire defeated them. (TIE)

Habba Kee
this alien was one of the best podracers found in the Outer Rim Territories. (TPM)

Habbis
a plant whose root is eaten for food. (AC)

Hack, Turland
this Alliance Lieutenant served at a training facility located outside Mos Eisley, and was part of the group which contained Rookie One. Known simply as Hack to his friends, Turland was unable to qualify for flight school, but turned his efforts communications and tactical assistance. He urged Rookie One to continue his own training, and helped tutor the young pilot during his early flights. (RA)

Hadar Sector
section of the galaxy that contains Turkana. (XW)

Haldress
a planet. (GG10(

Hadlress Defense Systems, Limited
based on the planet Hadlress, this security systems manufacturer was once owned and operated by Jasis Temm. The corporation was a major consultant to Prefect Ilanda before Temm sold it for 4.6 billion credits. (GG10)

Haffrin
this Outer Rim world was the site of a Shrine of Kooroo. (SWJ13)

Hai, Korkeal
this hyper-kinetic human female was a native of the Shesharile system, where she spent her youth rebuilding a light freighter. She was not an expert on all the systems, and spent a large part of her earnings on a Clone Wars-era computer. She used the computer to assist in her engineering work, although the computer's personality was continually at odds with her own. The ship, a modified Gymsnor-3 freighter call the *Riff-Raff*, was completed just prior to the Battle of Yavin, and the aging computer was installed in it. Korkeal, while not extremely proficient in all starship systems, nevertheless was eager to try and implement new systems on the *Riff-Raff*, and much of the ship's cargo space was taken up with spare parts. (GG6)

Haik Expedition
this group of interplanetary explorers set out to find a reliable hyperspace lane between the Enarc Run and the Harrin Trade Corridor during the early years of the Old Republic's Expansionist Period. They found the Kira System, located between the Lazerian and Ropagi Systems, and used the system as a reference point and hyperspace anchor for their route. Thus, they discovered the Kira Run. (TSK)

Haillu
this Gungan term is used to describe the long earlobes which hang down from the back of the Gungan skull. They are used in displays of aggression, fright, or friendship. The Otolla Gungan race has very large *haillu*, where the Ankura race has much smaller *haillu*. (IG1)

Haime, Josek
this man was a Bakuran senator, representing Gesco City. After the Battle of Bakura, Senator Haime was chosen to represent Bakura in the Alliance of Free Planets. (TBSB)

Haj Shipping Lines
this corporation owned several luxury starliners, and was outwardly loyal to the Empire. However, the executives of the company were secretly helping the Alliance in any way possible. (RD)

***Hajen*-class Fleet Tender**
this starship was used extensively by the New Republic, and was designed to be part of the supply lines which maintained a battle fleet. It was also one of the new class of starship designs approved for use by the Republic Navy. At 375 meters, it was based on the *Sacheen*-class escort ship. This practice, of basing new designs on existing, proven designs, continued for several decades. The *Hajen*-class ship was designed to be a mobile resupply source, more than a repair facility. These huge ships required a crew of six beings, and had a huge droid pool to perform the more menial tasks. Up to six passengers could be carried, along with 300,000 metric tons of supplies. These ships were equipped with a Class-1 hyperdrive and quick sublight engines, but were unarmed. (BTS, CTD)

Hajj
this being was the Captain of the *Star of Empire* shortly after the Battle of Yavin. He was less than happy when he was told that the *Star of Empire* would be the first ship outfitted with the Systems Integration Manager,and even less happy about Malik's assignment to install it. When the ship suddenly experienced an engine reactor breach, Hajj and his crewmen assisted the passengers to the escape pods. They were on the ship as the computer suddenly declared the emergency under control, and they met up with Dash Rendar and Zak and Tash Arranda. They attempted to make their way to the communications room, but several of the crewmen died in various attacks along the way. They decided to crawl through cable pipes to get to the communications room, but Hajj was attacked by a multitude of crab-like maintenance droids. In trying to defend himself against their attack, he let go of his grip and plunged to his death at the bottom of the cable pipe. (GOF10)

Hakartha Station
this space station was under Imperial control during the height of the Galactic Civil War. (TBSB)

Hakassi
this planet was the site of a New Republic shipyards. The *Intrepid* was completed and delivered from these yards just before the conflict with the Yevethan Nil Spaar. (BTS)

Hakh'khar
a Noghri clan. (TLC)

Hako Armado
this Rodian dramatist was considered quite ancient, old enough that the spikes on his head were turning gray. During the early years of the New Republic, few suspected that Hako was also a skilled and deadly assassin. What fewer still knew was that many of his kills were fakes, arranged by the target themselves to escape trouble. (HR)

Hal
this Imperial Navy officer served as the first mate on the shuttle *Resurgence* during the Galactic Civil War. (SWCP)

Hal, Leor
this man was a strong and ppwerful student of the Jedi arts, who embraced the theory of the Potentium and began guiding other Jedi students along its pathways. Many regarded him as an idealist, until his beliefs started to interfere with his Jedi training. When the Jedi Masters dismissed all the followers of the Potentium, nearly 100 years before the Battle of Naboo, Leor Hal went out into the galaxy and discovered Zonama Sekot. He recruited a group of Ferroans and a group of Langhesi to help him establish a new civilization on the planet, and he eventually came to know the being known as Sekot. Leor Hal established a symbiotic relationship with Sekot, and helped turn the planet into a huge, organic factory. Much of the Zonaman philosophy and leadership came from Hal's own experiences, which he imparted to the planetary society. The plan to create Sekotan starships and sell them to the greater galaxy was Hal's plan, designed to raise enough money to finance the huge hyperdrive cores which were woven into the tampasi and later used to launch the planet into hyperspace, when it came under attack by Wilhuff Tarkin. After his death, the Zonaman's considered his name to be sacred, and forbid anyone to use it out loud. Sekot used a holographic representation of Hal to maintain the status quo on Zonama Sekot, until his withered, dead body was discovered by Anakin Skywalker and Jabitha, during their escape from Tarkin's attack. (RP)

Halabar
this firm but gentle Mon Calamari professor was respected on his homeworld, but was captured and taken as a "pet" during the early stages of the Empire's occupation of Calamari. On Coruscant, he lived in the household of a minor Imperial official, but soon escaped and caught a ride on a smuggling vessel to get off the planet. He hid out in the Outer Rim, established a small tapcafe while helping out the local educational system whenever he could. He hoped to return to Calamari one day and teaching again full-time. (HR)

Haladreshin
this was the brand name of a medical supply. (FOP)

Halanit
this moon orbited a gas giant which was colonized during the last days of the Old Republic. The moon's surface is covered with a thick ice crust, but beneath the crust the inner heat of the moon's core creates pockets of breathable atmosphere. The primary settlement was built just below the ice, in a fissure which was covered with a double-paneled transparisteel dome. The settlers developed ichthyoculture farms, and produced some of the galaxy's best fish. Shortly before the Battle of Endor, the settlement began feeling the effects of an epidemic that resembled the Cardooine Chills, and was one of the first worlds to receive bacta from Rogue Squadron. The settlement was destroyed by the Thyferran Home Defense Corps for accepting the bacta. (BW)

Halbara
this planet is the primary world in the Halbara System. Located in the Elrood Sector, this planet is owned and operated by Radell Mining. The majority of the planet is covered by tropical rainforests, but it is also ravaged by monsoons most of the year. This makes mining difficult, but Radell has found the rewards worth the pain. They have stationed a security force on Halbara, and have given them authorization to shoot first and ask questions later. (PG)

Halbara One
the capital city of the planet Halbara. (PG)

Halbegardia
one of the larger nations on the planet Adumar, the Halbegardians joined the Yedagonian Confederacy in opposing Cartann's *perator*, Pekaelic ke Teldan, and his bid to rule Adumar's world government. (SOA)

Halberd
a huge staff-like weapon used by the rancors on Dathomir. (CPL)

Halberd
1) a Ripoblus assault transport used during the Sepan Civil War, as well as in battle against the Empire. (TIE)
2) this Imperial escort carrier was part of a small fleet dispatched to inspect and protect various communications arrays, during the height of the Galactic Civil War. (XWA)

Halbert, Elias
generally regarded as a drunkard and a liar, this smuggler wasn't always inebriated. Much of his early career was marked by successful missions, until he started losing ships and crewmembers. Elias was suddenly a liability, and many of his old employers stopped calling. A huge man, Elias made a small ripple when he ended up on Socorro, as his reputation and his drinking preceded him. The Society of the Black Bha'lir accepted him, but they never made any effort to clean him up. However, shortly after the Battle of Yavin, he caught the attention of Abdi-Badawzi. The Twi'lek saw that Halbert retained a spark of potential, and took an interest in rehabilitating him. Halbert began making a concerted effort to clean up his act. He reworked his starship, the *Seldom Different*, and struggled to stay sober while Abdi-Badawzi began funneling jobs his way. (BSS)

Halbret
this ancient Jedi Knight fell from the Light Side and began learning anything he could about the Dark Side and Sith teachings. When he felt a strange disturbance in the Force, he sought out its source and discovered the Cthol race and their Codex. Greedy and evil, Halbret exterminated the Cthol and took the Codex for himself. Halbret was later killed in a space battle with a group of Jedi Knights, and the Codex was lost for several millennia. (GMH)

Halbright
one of the aristocratic ruling houses of the planet Salliche, House Halbright was a strong supporter of the Old Republic. (SWAJ)

Halcyon, Kieran
1) this Jedi Knight was one of many Corellians who became Jedi. He was a famed Knight, and was responsible for eliminating the *Afarathu* sect some 400 years before the Battle of Endor. Keiran was one of the ancestors of Nejaa Halcyon. The Halcyon line, while famous in the lore of Corellia, was notably unable to use the Force for telekinetic abilities. (IJ)
2) Corran Horn used the alias of Kieran Halcyon during his Jedi training and his search for Mirax Terrik, shortly after the death of Grand Admiral Thrawn. (IJ)

Halcyon, Nejaa
this Corellian Jedi Master was Valin Horn's father, and was good friends with Rostek Horn. Nejaa was a good friend of Ylenic It'kla, and the Caamasi was the one who brought word of Nejaa's death to Corellia. When he died on a mission shortly after the Clone Wars, Rostek cared for Halcyon's family, eventually falling in love with - and marrying - Halcyon's widow. He also adopted the ten-year-old Valin, but nicknamed him Hal, in honor of his father. Nejaa had given Rostek a Jedi Credit medallion, which Rostek passed on to Hal, who in turn passed it to Corran Horn. Corran discovered the existence of Nejaa during his escape from Lusankya, as he stumbled upon a buried Jedi museum near the Galactic Museum. Corran also discovered Nejaa's lightsaber, which he put to use in his escape. Nejaa's true relationship to Corran was revealed by Luke Skywalker, shortly after Tycho Celchu was released from prison. (KT)

Halcyon, Scerra
Nejaa Halcyon's wife, and childhood friend of Rostek Horn. (IJ)

Halcyon, Valin
Hal Horn's given name, Valin was the son of the Jedi Master Nejaa Halcyon. After Nejaa death in the Clone Wars, Rostek Horn married Valin's mother and erased all data on the Halcyon family in an effort to protect them from Emperor Palpatine's Jedi purge. Thus, Valin Halcyon was renamed Hal Horn, in honor of Nejaa. (KT)

Haldeen
this planet was one of the primary worlds of Haldeen Sector. It was here that Justice Action Network terrorist Earnst Kamiel was extradited after being captured on Elrood. (SWJ8)

Haliat
a seductive perfume. (MTS)

Halkans
a Tetan minister killed by the Krath. His head was served to Satal Keto on a platter. (DLS)

Hall, The
this is the name given to both the administrative headquarters of the planet Esseles, as well as the primary governmental body. Both are located in the capital city of Calamar. (SWJ9)

Hall d'main
this unusual creature lives in a different sector than the glet-mite, but it was discovered by Beldorion's second Kubaz chef that their excretions complemented the glet-mite's teleological systems perfectly. This caused the glet-mites to grow to unusual proportions. (POT)

Hall of Contests
this room, found aboard the Charon starship *Desolate*, was an eight-chambered cave system. Various Charon bio-constructs were placed in the chambers, ready to attack any alien lifeforms. The Charon used the Hall to gauge the ferocity and resourcefulness of lifeforms they planned to annihilate. (OS)

Hall of Decisions
this Adarian building is the headquarters of their society's governmental and corporate offices. (GG12)

Hall of Edification
this ancient building was located on the planet Nazzri, and contained all the histories of the Nazzar people. (TOJC)

Hall of Evidence
this was a form of large mausoleum maintained by both the Daan and the Melida, deep in the city of Zehava, as a constant reminder of the heroes who fought valliantly during their civil war. Ornamental tombstones contained holographic projectors, which displayed a hologram of the deceased and gave a short history of their own struggle with the enemy. Each side of the struggle sought to detroy the other's Halls, in an effort to demoralize their opponent. (DOD)

Hall of Knowledge
part of the ancient Jedi library complex on Ossus, the Hall of Knowledge contained hundreds of thousands of datacards and ancient tomes, holding information as basic as Old Republic planet logs and as rare as the oldest recorded Jedi texts. (TOJC)

Hall of Perri-Teeka
this building, located in the city of Theed, was built as a monument to a legendary Naboo statesman. (IWE1)

Hall of Predation
this museum-like edifice is an ancient testament to the prowess of the great Tunroth Hunters. (GG12)

Hall of Reflections
this chamber of enhanced mirrors was located within Hologram Fun World. The original Hall had several mirrored sections that modified the reflected image of the viewer to give them various appearances and personalities, from the frightful to the ridiculous. After Borborygmus Gog began working on his Nightmare Machine, the Hall was modified to project three-dimensional holograms of a viewer, adding to the confusing nature of the Hall. (GOF4)

Halla
a old woman, native of Circarpous V, she is seems to be sensitive to the Force, and claims to be a master of the Force. She recognizes Luke and Leia as strangers, and also senses Luke's strength in the Force. She gives Luke a shard of the Kaiburr crystal when they first meet, and later helps Luke and Leia escape from Grammel's prison. She then convinves them to help her find the Kaiburr Crystal. Once they locate the crystal and defeat Darth Vader, though, Halla admits that she's a charlatan, and gives the crystal to Luke. (SME)

Halle metes chun, petchuk
an Old Corellian insult of unknown translation. (TFE)

Halleb Harmion
one of three Harmion brothers who work for Sarlim Gastess. Gastess uses the Harmion Brothers to serve as executives of the corporations he acquires. All the Harmions are ruthless, and seem to relish the destruction and anguish they cause when they remove old management and employees in favor of Gastess' Finance people. (GG9)

Halleycraft
this small corporation produced a number of surface and underwater transportation devices. (SWJ1)

Hallomar
this vacation planet is famous for its beaches. (SWAJ)

Hallrin IV
this planet was the site of the Stratis Games. (TTSB)

Hallu Sector
this is an undistinguished area of the Mid Rim. (FOP)

Halmad
this planet was located in the Outer Rim Territories, and was just outside the area of the galaxy controlled by Warlord Zsinj during the early years of the New Republic. It was the site of a variety of mining colonies during the era of the Old Republic, with facilities on the planet, on its three moons, and situation among the asteroid surrounding it. However, about 100 years before the Battle of Endor, the mines ran dry and were abandoned. Commerce kept the planet’s population intact, because Halmad is located at a nexus of several trade routes. Thus, it held some importance during the Galactic Civil War and the struggles between the New Republic and Zsinj. A small Imperial garrison was put in place, with a few TIE Fighters and, later, TIE Interceptors. The planet was chosen as the “proving ground” for the Hawk-bat pirates, who executed several successful pirate raids on the planet, including the theft of several TIE Interceptors from the Imperial installation. (IF)

Halmad Prime
this grain alcohol was one of the primary exports of the planet Halmad. It was regarded as the best, and most expensive, alcohol produced on Halmad, and was only available on its world of distillation through the black market. Almost all Halmad Prime was shipped off to Imperial worlds. (IF)

Halo-lamp
this form of lighting provides a soft, gentle light, and is often used in restaurants to enhance the ambiance. (HP)

Halowan
this planet was the site of an Imperial trans-system data storage facility infiltrated by Voren Na'al and the Alliance. (MTS)

Halpat
this planet was the primary supply depot for the Fifth Battle Group's mission to blockade the Koornacht Cluster. Etahn A'baht had wanted something closer to the Cluster, but the New Republic provided the Halpat facilities instead. (SOL)

Halthor Sector
this area of the galaxy was ruled by Moff Gergis. It is located near the Noonian Sector. (SWAJ)

Hamalcal, Davar
this primitive human was a hunter and scout native to the planet Kaellin III. During the Galactic Civil War, Alliance warships attacked an Imperial supply convoy near the planet, and an Imperial shuttle crashed on Kaellin III. The surviving stormtroopers mistook Hamalcal's people as savages. When the village elder tried to make peace, the stormtroopers murdered him then exterminated much of the village's population. Hamalcal managed to escape, and stowed away on an Alliance landing ship. He fled Kaellin III, and has been roaming the galaxy ever since. He is known as a barbarian and a loose cannon who cares little for technology. However, he does know the difference between the Empire and the Alliance, and took every opportunity to attack Imperial troopers with his trusty vibroaxe. (GG9)

Hamame, Vol
this man was, at one time, a member of Big Gizz's swoop gang on the planet Tatooine. He despised Spiker, and eventually split with the gang, although not on amicable terms. Hamame then went into the information business, primarily stealing what he couldn't obtain himself. Shortly after the death of Jabba the Hutt, Hamame also became a hired gun. Working with the alien Phedroi, they took many jobs in the city of Mos Eisley. The last job they took came as a result of Dengar's trying to alert Kuat of Kuat that Boba Fett was still alive. Hamame and Phedroi figured that they could kill the armored bounty hunter and reap a nice profit for delivery of his body. However, Fett and Dengar managed to elude them long enough to get a signal to *Slave I*. Hamame and Phedroi pinned the bounty hunters down in a small desert cave, but Fett brought his ship from orbit to land on top of them. (MA)

Hamarin Interface Band
this is one of the primary modules used to interface a computer uplink apparatus to a cyborg. (TT)

Hamaz
this Imperial officer was in charge of fleet operations near Kuat, when he was captured by the bounty hunter Xufal D'uat. The bounty called for the capture of an Alliance gunrunner, and D'uat ws amazed to discover that Hamaz was an Imperial. Hamaz bargained for his release, but D'uat insisted on having a recorded confession of Hamaz's crimes, in case the Imperial tried to have him killed. In the end, Hamaz did have D'uat killed, but he was unable to recover the recorded confession. (SS)

Hamiroz, Zaz
this man was one of the miners who traveled to the remains of Alderaan to search out valuable ores. He and Hanos Darr discovered that the existence of the Royal Palace of Alderaan amid the rubble was simply a rumor spread by Darth Vader himself, in an effort to lure Leia Organa back to Alderaan. Both Hamiroz and Darr were able to get to the herdship *Bazaar*, where they hoped to get a message off to the Alliance. Instead, they found themselves being tracked by the assassin droid XS3.

Hammer
1) an *Imperial*-I class Star Destroyer stationed in the Javin Sector following the Battle of Hoth. (XW, TIE)
2) this Loronar *Strike*-class cruiser was part of the small fleet provided to Captain Vocis Kenit during his search for the *Far Orbit*. (FOP)

Hammer Group
this squadron of starfighters was assigned to the New Republic warship *Ralroost*, and assisted in rescuing Corran Horn, Jacen Solo, and Ganner Rhysode from Garqi. (DTR)

Hammerheads
derogatory terms for Ithorians (SW, DA)

Hammertong Project
codename of the development project assigned to upgrade the primary laser cannons used to form the second Death Star's superlaser. Just before the Battle of Yavin, the project was going to move its base. The scientists hoped to enlist Manda D'ulin's Mistryls to help keep the base secure, but the Empire didn't like the idea. It killed Manda and Pav D'armon when they attempted to enter the base. However, Shada D'ukal and the surviving Mistryls managed to steal the laser cannons and carry it to Tatooine. (TME)

Hamner, Kenth
this young man was a student at the Jedi *praxeum* on Yavin 4, during the early stages of the Yuuzhan Vong invasion. Kenth was born to welathy parents, and was tall and well-built. Prior to his Jedi training, Hamner had been a member of the Corellian Defense Force, but resigned his commission to follow the Force. He later joined the New Republic military as a strategist, and earned the rank of Colonel. After the Battle of Fondor, Hamner became the voice of the Jedi Knights within the New Republic military, but was unable to get any real results with the military because of the Republic's general lack of resources. His efforts were further impeded by Viqi Shesh's duplicitous relationship with the Yuuzhan Vong, claiming that SELCORE resources were better used on other worlds. (JE, BP)

Hamner Heavy Ores
this Jante mining operation maintained a base in orbit around Rett II, until it was attacked and overtaken by Freda military ships. (SWJ9)

Hampton
a freighter stationed near Mytus VII, supplying the Corporate Sector prison. A group of imprisoned Alliance personnel stowed away on the freighter and were rescued when it was intercepted by the Alliance shuttle *Mercy*. (XW)

Han Solo Associated, Limited
a false collections agency dreamed up by Han Solo as a ruse to keep from telling Roa his current status, when the two run into each other on Bonadan. The inspiration for it was due in part to the appearance of Spray, who was sent to collect on a debt owed by Han. (HSR)

Hanadak
a large, boar-like beast inhabiting the forests of Endor. The hanadak is a carnivorous creature standing about 3 meters at the shoulder, with a menacing snout and huge black claws. The Ewoks say that the hanadaks are controlled by the giant Gorax. (EA)

Hand, Pyr
this black-haired, pale-skinned man was a member of Requiem Squadron, serving under Antar Roat. A Captain, Pyr was nicknamed

"Klick" because he was a dead shot from a kilometer or more. Pyr was actually Corran Horn in disguise, as part of Ysanne Isard's plan to infiltrate Prince-Admiral Krennel's forces and bring about his destruction. (IR)

Hand of Thrawn
this was the codename of the hidden fortress maintained by a contingent of Chiss on Nirauan. Grand Admiral Thrawn had left a large number of his race behind with distinct orders to await his return ten years after his departure. It was set up some twenty years before Thrawn's first reign of terror. The caves and tunnels beneath the fortress were lined with cortosis ore, and a large population of ysalamiri were imported, in order to protect the compound from the new crop of Jedi Knights. During the intervening time, they kept a huge assortment of weapons and warships armed and ready for his return. The existence of the fortress - which had five large towers, and resembled an up-turned hand - was kept secret until the New Republic discovered a cache of Imperial datacards on Wayland, at Mount Tantiss. A card entitled "The Hand of Thrawn" was unreadable, however. Luke Skywalker and Mara Jade managed to discover the location of Nirauan after backtracking the trails of ships which attacked them at Kauron. Mara was captured there, and Luke returned to rescue her. They were able to escape from the fortress and provide the Republic with information on its whereabouts. (VOF)

Hand of Thrawn, The
this was the title of one of the datacards discovered by Lak Jit near the bear of Mount Tantiss. It referred to the hidden base of the Chiss, which was a heavily-guarded fortress with five upraised towers that gave it the impression of a hand. It was located on the planet Nirauan. (SOP, VOF)

Hand Pot
this is a smaller collection of credits which are anted up at the beginning of each sabacc round. The player with the best hand wins the pot. (VOF)

Handler
this subnode, a twin to the subnode Docker, was generated by Kud’ar Mub’at to coordinate the landing of ships carrying visitors to the assembler’s web. (MA)

Handree
this Alliance gunship was stationed on the planet Isis, from which it brought medical supplies to the guerillas on Polmanar. It was hijacked by the downed Imperial survey crew of the *Wanderer* and taken to the Bespin System. There, the Imperials hoped to expose Isi, but were intercepted by Alliance agents. (IC)

Hands-Free
this was the brand name of a series of comlinks manufactured by VargeCorp. They were designed to fit over the ear, allowing the user to communicate without holding a comlink in their hands. (PSG)

Handy
this friend of Allania Jakien was with her when she escaped from Cloud City. (MTS)

Hang Glider
the stick-and-hide framework that the Ewoks use as a mode of transportation, it allows them to 'fly' on currents of air. They use a catapult-like device to launch the gliders from cliffs. (ROTJ, EA)

Hanna City
the capital city of the planet Chandrila. (PSG)

Hannad, Kile
this man was one of Emperor Palpatine's Royal Imperial Guards, and was one of the few that survived the death of his clones on Byss. When the Guards returned to Yinchorr to meet with the Guard to discuss their future, they were exterminated by Carnor Jax. Hannad and Kir Kanos remained alive after the assault, but knew that one of them had to escape to exact revenge on Jax. They flipped a coin, and Hannad's fate was sealed. He held off Jax's troops long enough for Kanos to escape, but was eventually overwhelmed by the opposition and was killed. (CE)

Hannah Balmor
Haaran Balmor's wife. (GG9)

Hannser
this New Republic Navy Captain commanded the *Marauder* during the search for the Teljkon vagabond. (SOL)

Hanod System
this star system was the last known location of the Star Destroyer *Krieger*. (WBC)

Hans, Geordi
this native of Tatooine was abandoned by his parents at the age of six. He hitched a ride into Mos Eisley, and was quickly swindled out of any savings her had. Over the years, Geordi has picked up the surprising ability to repair any speeder, and was given a steady job by Unut Poll at Spaceport Speeders. He keeps Poll's merchandise in top condition, allowing Poll to charge a higher price. In his spare time, Geordi is a member of the Farns. (GG7)

Hansen FeatherTouch
this tractor beam unit is capable of amazingly fine operations. They can harmlessly pull a bird out of mid-flight, or rip a small freighter to pieces. The FeatherTouch is turret-mounted, allowing it to be used in a multitude of configurations. (TA)

Hanson Mining Consolidated
this mining operation was based on the planet Neona, and mined ores from the planet's sea floor. (PGT)

Hanugar
this Corellian conman worked with the Qwohog K'zk to swindle passage from Diergo-Rea Duhnes'rd, thereby financing a treasure hunt to the Zelosian Chine. Hanugar and his partner, Sevik, pretended to be shipwrecked vacationers, and were picked up by K'zk's crew before they reached the Chine. (TFNR)

Hanx-Wargel
manufacturers of the SuperFlow IV starship computer. (SWSB)

Hapan
this is the name used to describe the humans which are native to the planet Hapes. They differ from normal humans in two ways. First, they are considered quite handsome and beautiful as a race. Second, they are unable to see well in the dark because of the fact that the planet Hapes is continually bathed in light, either from its sun or from the seven moons that orbit the planet. (CTD)

Hapan Ale
a mildly-intoxicating beverage brewed in the Hapes cluster. (HTF)

Hapan Battle Armor
highly-polished black armor with silver trim, it is worn by the cyborg warriors from Charubah. (CPL)

Hapan Battle Dragon
these huge, red-hued, saucer-shaped capital ships are armed with forty ion cannons, forty turbolasers, dorsal- and ventral-mounted triple ion gun batteries, ten proton torpedo launchers, a tractor beam projector, and four pulse-mass generator tubes. This is not a large amount of firepower for such a large ship, and Battle Dragons must work in concert to throw up a wall of energy against their enemies. They are about 600 meters in diameter. The ship has two circular main sections linked by sixteen rotation support struts. The triple ion gun batteries rotate freely, allowing fresh cannons to fire while the other recharge. They have hangar space for three squadrons of Miy'til fighters, but many often carry a complement of X-Wings. There are 63 Battle Dragons at any time in the Hapan fleet, one representing each of the 63 Hapan stars and their life-supporting planets. The Hapan Battle Dragon was produced by Olanji/Charubah, at the direction of the Hapan royal family. Each Battle Dragon carryied three squadrons of Miy'til fighters, up to 500 troops, a crew of 1,200, and a gunnery crew of 190. (CPL, EGV, CTD)

Hapan Cluster
see Hapes Cluster (CTD)

Hapan Consortium
this starship manufacturer is owned and controlled by the Hapan royal family. Their designs rarely leave the Hapes Cluster, and are inferior to most Imperial or Republic ships in terms of power generators and weapons systems. (EGV)

Hapan *Nova*-class Battle Cruiser
see *Nova*-class Battle Cruiser (CPL)

Hapan Stinger
a security escort vessel built on Hapes. (L)

Hapan Water Dragon
an ocean-going repulsorlift battleship built on the planet Hapes. (L)

Hapes
1) this was the primary star in the Hapan System, and was generally considered the central body of the Hapes cluster (CPL)
2) originally settled by a group of pirates called the Lorell Raiders, the planet Hapes later became a neutral system when the Jedi Knights wiped out the Raiders when they started making raids into Old Republic supply centers. The surviving women swore never to let a man run the government following this defeat. The system was later overrun by the Empire, but Ta'a Chume (the Queen Mother at the time) built a powerful armed forces and drove the Imperial out. The Hapans are known for their belligerence. The planet orbits the star Hapes, and has been the seat of the Hapan government for as long as anyone can remember. The planet has seven moons. The light from these moons, as well as from the star Hapes, has caused the natives to lose much of their ability to see at night. The average day on Hapes lasts 22 standard hours, and the year on Hapes encompasses 240 local days. (CPL, CTD)

Hapes Cluster
a system of 63 star systems, it was originally settled by a group of pirates called the Lorell Raiders, and was overrun by the Empire until Ta'a Chume ousted them. She ruled with an iron fist until her heir, Prince Isolder, chose Teneniel Djo to be his wife and the next Chume. Teneniel Djo brought the Hapans into the New Republic. There were at least 119 known worlds within the Cluster's boundaries, of which 12 were unsettled at the time of the New Republic's negotiations with Ta'a Chume. Following Prince Isolder's marriage to Teneniel Djo, twelve of these worlds aligned themselves directly with the New Republic. The Cluster has four distinct

regions: the **Interior Region**, which is considered the heart of the Cluster and contains Hapes; the **Rifle Worlds**, named for the fact that these industrial worlds once tried to secede from the Hapes Consortium; the **Rim Worlds**, which bordered on the rest of the known galaxy; and the **Transitory Mists Region**, which is filled with nebulous gases and is home to many pirate groups. (CPL, CTD)

Hapes Consortium
the governing body of the of 63 star systems of the Hapes Cluster, the Consortium was controlled by the Queen Mother. Each of the member planets had a vote in all matters of state, and the Queen Mother's vote could be called upon in the even of a tie. For many generations, the Hapes Consortium advocated isolation from the rest of the galaxy, preferring to stay out of the struggles of the Galactic Civil War. However, when Leia Organa-Solo pleaded with the Consortium for aid in combatting the Yuuzhan Vong, a vote was taken to determine whether the Hapans would help. The member worlds were divided in their support, and only a foolish duel between Prince Isolder and Archon Beed Thane settled the matter in favor of supporting the New Republic. However, in the aftermath of the Battle of Fondor, in which most of the Hapan fleet was destroyed before it could bring its weapons to bear, the Consortium voted to isolate itself completely from the New Republic. (COJ, JE)

Hapes Transit Authority
this traffic control operation monitored and directed the vast amount of starship traffic at the planet Hapes. (AE)

Happer
one of the jailers working in the Mos Eisley jail. (TME)

Happy
a city on the lawless world of Korbin. Like the other cities on the planet, it was jokingly given an upbeat name despite the lawlessness of the planet. Happy, Joy, and Peace are cities called Small-Timers, because of their size and because ther are less intense than Pleasant City. (PG2)

Happy Blasters:
this group of mercenary scouts was named for their usual response to any form of opposition: they just started firing their blasters at anything that moved. Under the leadership of Salem Victory, the Happy Blasters traveled to Kriekaal to obtain an artifact which was rumored to be attuned to the Force. (SWJ13)

Happy Dagger
this modified SoroSuub PLY-3000 luxury yacht was owned an operated by Roa, some twenty-five years after the Battle of Endor. Roa had it outfitted with uwa wood appointments, and other modifications made the ship extremely comfortable and well-armed. (HT)

Happy Failure
this dry-docked freighter served as a popular casino in Cloud City's Port Town, during the height of the Galactic Civil War. The ship was owned at one time by Odea Aurora's mother and father. After her father's death, Odea and her mother tried to establish an independent shipping agency on Cloud City. After inadvertently carrying a cargo stolen from Jabba the Hutt, she was executed by Toln ne Yerres. The Twi'lek took ownership of the *Happy Failure*, forcing Odea into the streets before gutting the ship and turning it into a casino. (GG2)

Happy Grove
the area of the forest in which Teebo lived as a child. (AT)

Happy Surprise
a Merr-Sonn holdout blaster. (GG9)

Happy-patty
this quickly-cooked food is a favorite among children. (POT)

Happy's Landing Tavern
a bar and restaurant located in Il Avali, on Druckenwell. Tinian I'att and Daye Azur-Jamin frequented the ale house, dressed as common workers in order to escape their positions at I'att Armament. It was here that Tinian fled after her grandparents were executed by Moff Kerioth. (TFE)

Hapspir, Barrini, Corbolan, Triaxis
the high-level recognition code given to Grand Admiral Thrawn by Mara Jade. (DFR)

Hapuntep
this planet was ruled by a monarchy. (HR)

Harasser
a group of Imperial Frigates supporting the Star Destroyer *Invincible* near Dellalt. (XW)

Harazod
the capital city of the planet Gerrard V. (SWAJ)

Harbid
an Imperial Navy Captain, commander of the *Death's Head*. (HTTE)

Harbright, Borert
this Salliche Ag delegate represented the Ruan System in the New Republic Senate. He was also a Count, and a respected member of a royal house. Harbright agreed to allow Ruan to be used as an enclave for refugees fleeing the Yuuzhan Vong invasion of the galaxy. (HT)

Harbin-re
this planet is famous for its operas, which were among those favored by Emperor Palpatine himself. (SWAJ)

Harbinger
this assault ship was operated by Bel Att, for use in his duties to the Nalroni crimelord Sprax. The ship was later commandeered by Limna Yith and her mercenary band. (SSR)

Harbright, Borert
this man was a member of the Harbright family, which was once an Imperial House, Borert's family also owned the immense Salliche Agricultural Corporation. In the wake of the Battle of Endor and the establishment of the New Republic, the Harbrights continued to control Salliche Ag, with Borert running the daily operations of the corporation. However, when the Yuuzhan Vong invaded the galaxy, the Harbrights began retooling Salliche Ag to remove all traces of non-organic workers and tools. They hoped that they could survive the invasion by proving their adherence to the Yuuzhan Vong's bio-organic technologies. (JE)

Harbright, Dees
this man was a cousin, once removed, of Borert Harbright, and served as the senior vice president of marketing for the Salliche Agricultural Corporation during the early decades of the New Order. (JE)

HarborVacc
this corporation produced a wide range of vacuum pumps. (HR)

Harburik
1) an Imperial Lieutenant proficient in the use of Caspel launchers. (ISB)
2) Harburik served as Tatooine's Chief of Police during the Galactic Civil War. He was a model of everything evil about the New Order. He was rude, crass, and cruel. After the death of Orun Depp, Harburik took control of the planet. When Talmont was named to replace Depp, Harburik plotted any number of ways to remove Talmont from office. (GG7)

Harc Seff
this Ishi Tib accountant was an experienced businessbeing and a freelance consultant to planetary governors during the Galactic Civil War. (CCG9)

Harch
this Imperial Major served the last remnants of the Empire under Admiral Pellaeon, and was in command of the repairs to the *Chimaera* following the attack by Moff Disra's pirates near Pesitiin. (VOF)

Hard Merchandise
this is bounty hunter slang for the being on which a bounty has been placed. (SLS)

Hard Shell
a KDY Class-7 repair vessel used by the Empire on Jatee, this ship was hijacked by a group of Alliance agents trying to get Dr. Soron Hegerty off the planetoid. (SN)

Hard-biscuit
a Drallish food, these small cakes are very tasty, if they can be chewed. The Drall jaw structure is incredibly strong, and these biscuits are used for exercise as well as nourishment. Humans have been known to chip their teeth on hard-biscuits. (AS)

Hardan Plague
this virulent disease was known to be transported by Bogan's Brown Nafen. (COG)

Hardex
an alien race. (DRO)

Hardin
this spacer, who worked out of Corulag, was continually modifying his L2 Base Labor Droid, and was amazed that the automaton kept working. (SWJ14)

Hardon, Den
this criminal was targetted for execution by Gornt Seron, shortly after the Battle of Endor. Seron employed Kyr Laron to assassinate Hardon. Laron intercepted Hardon's ship and filled it with RX-8 gas in order to kill Hardon. (WBC)

Harf
an alien reace distinguished by their red, goggle-like eyes and their long snout. (HM)

Hargeeva
this temperate world, the third of five in the Pelonat System, was nothing more than a backwater planet until the Empire discovered it was rich in mineral deposits. It was originally settled some 2,000 years before the Battle of Yavin, but support for the colonists was cut off. The society reverted to a feudal state, and remained that way until the Empire showed up. The limited government was unable to stop Imperial subjugation, and high-tech refineries and a full garrison were quickly installed. The planet remained under Imperial control for many years. The average day on Hargeeva lasts 23 standard hours, and its year encompasses 380 local days. (SWJ8)

Hargon's Hill
this low peak, south of Ariana on the planet Garos IV, was the site of some rich hibridium mines operated by the Empire during the Galactic Civil War. (SWJ1)

Harida Kavila
this Rodian Grand Protector is credited with creating the Rodian form of drama, primarily as a way to curb the violent Rodian instincts during a period in which murders and killings were outnumbering births. (GG4)

Harin, Shella
this New Republic Intelligence agent held the rank of Lieutenant at the time of the Human League crisis on Corellia. Harin was assigned to accompany Professor BinBinnari on a fact-finding mission to Leria Kerlsil. (CTD)

Harix
this planet was a hotbed of rebellious activity during the Galactic Civil War. Much of the rebellion was led by school teachers. The Empire tried to maintain control there by placing a garrison on the planet, ld by the Gektl Rahz. However, Luke Skywalker managed to free the captured school teachers and defeat Rahz. (CSWEA)

Hariz
this city, located on the planet N'zoth, is where Nil Spaar chose to make his first appearance upon returning to the planet from Coruscant. It was here that he received the praise of the Yevethan people, after the first phase of the Yevethan Purge was so successful. (SOL)

Hark'r
this Noehon was an Alliance Captain who was in command of Homebase. *Note that this character is described as the Captain of* Home *in the* Star Wars Campaign Pack. Hark'r was a merchant who stumbled upon the *Home* and was captured as a pirate, but Lens Reekeene decided that he wasn't a threat. However, in order to ensure that Hark'r didn't relay information on the *Home* to the Empire, Lens offered Hark'r only two choices for freedom: remain on the *Home*, or spend the rest of his life on an uncharted, remote planet. Hark'r elected to remain on the *Home*, and eventually became the ship's supply master. (GG12, SWCP)

Harkners-Balix 903
a transport ship, similar to the Harkners-Balix 917 and 922 models. Wedge referred to the *Etherway* as a 903 when he met Mara Jade on Abregado. (DFR)

Harkners-Balix 917
second-generation transport ship, similar in shape to the earlier Harkners-Balix 903. (DFR)

Harkners-Balix 922
third-generation transport ship, similar in shape to the earlier Harkners-Balix 903. (DFR)

Harkness, Dirk
a native of the planet Salliche, this Alliance operative joined the Alliance shortly after Imperial forces killed his fiance, Chessa. He was angry, and wanted to exact any kind of revenge on the Empire. Harkness was eventually named the commander of the Black Curs, and was forced to crash-land on Hensara III. He and his crew were eventually rescued by the X-Wing Rogue Squadron. Before the Battle of Endor, Harkness worked as an independent operative for the Alliance and the New Republic. Harkness was a trusted source of information to Airen Cracken, although his freelance status meant that other members of the Republic didn't trust him. He was a stubborn man, and a native of the planet Salliche. Shortly after the Battle of Endor, he had been working with Platt Okeefe and her band of mercenaries, and was captured by Imperial forces. He was imprisoned on Zelos II, and shared a dark cell with Jai Raventhorn. They were interrogated and beaten senseless, and neither had any idea how long they were imprisoned. Okeefe and Tru'eb Cholakk managed to rescue them both. (XWN, SWJ1, SWJ8, TFNR)

Harkon Dell
one of the Old Republic Senators who openly voiced his displeasure with the New Order. (DSTC)

Harkov
an Imperial Admiral, commander of the Star Destroyer *Protector*. He was assigned to cease the Sepan Civil War and bring both the Dimok and the Ripoblus under Imperial control. Following the Battle of Hoth, Harkov met with Mon Mothma and secretly offered to defect his entire fleet to the Alliance. He was not successful, however, as he was intercepted by Darth Vader in the Parmel System and executed. (TIE)

Harkul
a wide plain found on the planet Kuar, it was the site of a duel between Ulic Qel-Droma and an ancient Mandalorian warrior. (TSW)

Harla
this Yuuzhan Vong worldship was under the command of Prefect Drathul during the invasion of the galaxy. (HT)

Harlaan
this young pilot served the Royal Naboo Defense Force shortly before the Battle of Naboo. A member of Echo Flight, Harlaan was killed when the *Velumina*, under the command of Captain Sorran, tried to steal several N-1 starfighters. Dren Melne tried to force Essara Till to surrender, and destroyed Harlaan's fighter in an effort to persuade her. (SFT)

Harlan
a female Jedi Knight. (JASB)

Harlequin Station
this space station served as a trade center during the Galactic Civil War. Led by Mayor Brauken, the station traded often with Azzameen Station, and the two supported each other in their struggles with the Viraxo. (XWA)

Harles
the Imperial Commander who was in command of the attack on Gaulus. He had planted a MerenData espionage droid in the Alliance base there, and used its information to plan the attack. He hated to fight wars that involved women and children, and when he encountered 16-year-old girl trying to rig the base's generator to blow up with the Imperials inside, he allowed her to finish the job and then helped her escape before the base was destroyed. (RASB)

Harleys, Diblen
this native of the planet Coruscant grew up at the height of the New Order. His father was a privileged bureaucrat, which helped insulate Diblen from the worst of the atrocities of the Imperial war machine. His mother died when he was fifteen, about the time he resolved to join the Imperial Survey Corps and explore Wild Space. His father sat him down and explained to him the harsh realities of a scout's life, as well as the true nature of the Empire. His father had kept his dissident thoughts to himself, and warned Diblen to do the same. Diblen, however, believed that the right thing to do was to fight, and he joined the Alliance at his first chance. He proved to be a confident fighter pilot and tactician, and was a valuable resource during the planning of the Battle of Endor. He retained his love for flying, though, which eventually got hom promoted within the New Republic to wing commander on Coruscant shortly before the rise to power of Grand Admiral Thrawn. He was distinguished by the glareshades and blue gemstone earring he wore while in uniform. (TLC, TTSB)

Harlison, Chop
this swoop technician was a native of the Shesharile System, and was a minor thief and rabble-rouser. He was part of Dutan Lee's information network, helping the Arcona's regular customers locate him after a move. His swoop gang assisted Dutan Lee whenever possible. Chop was an old acquaintence of Shamus Falconi and Grasheel the Wookiee. (SWJ9)

Harloen
this planet is known as the swoop racing capital of the Outer Rim Territories. (GG9)

Harlow, Kend
this gambler was indebted to the Rodian crimelord Hatabbas, who eventually forced Harlow to fight his pet svaper. Harlow was unable to defeat the beast, and was consumed in battle. (COG)

Harlsen's Laws of Functional Military Intelligence
this short set of laws was developed to teach officer candidates that nothing is ever perfect in battle. The law states that, "Limited intelligence reports are inadequate; detailed intelligence reports are inaccurate; highly detailed intelligence reports are traps." (ROE)

Harm
an Imperial technician working for Evir Derricote on Borleias. (XWN)

Harmae
this Yuuzhan Vong subaltern was escalated by Nas Choka for his brave work during the subjugation of Obroa-skai. (JE)

Harmonia
this is the capital city of the planet Gacerian. (PG)

Harmzuay
this old Kaloth-style battlecruiser was owned by the Thalassian slavers. It has been heavily modified, and it is rumored that it can defeat a Nebulon-B frigate. The *Harmzuay* is equipped with a pair of mandibles on its bow, useful for grabbing smaller ships. The ship was destroyed in a battle with the *Invidious* some years after the Battle of Endor, when it tried to poach slaves from Kerilt at the same time Leonia Tavira hoped to raid the colony world. The *Harmzuay* fought boldly, but was no match for the *Invidious*' firepower. (GG9, IJ)

Harnik, Gates
a grocer from the Cilpari city of Tamarack, he was secretly supplying food to the pockets of Resistance on the planet. When Moff Tascl leveled the city in an effort to flush out Alliance supporters, Harnik was caught and hung from the ruins of the city by the Imperials as an example. (XWRS)

Harns, Ela
this woman served at Estaria Central Starport as a freight administrator. Her office was in charge of all services and fees at the starport. Ela herself was also an Alliance sympathizer, and was a member of the local rebellious cell. She and two others were the only beings who knew of a secret cache of supplies hidden within the starport, available in case the Alliance ever needed them. (HAS)

Harona
this New Republic Lieutenant served under Pakkpekatt on the *Glorious*. (BTS)

Harous, Tolum
this man worked as a scientist and engineer on Hydrospeare Corporation's Design Team Beta for nearly thirty years before taking over as its director from Doctor Plo Smarx. A native of Adamastor, Harous was well-schooled in a multutide of subjects, and was offered incredibly lucrative deals to work for Kuat Drive Yards and Sienar Fleet Systems. He turned them all down, though, because he thoroughly enjoyed his work at Hydrospeare. He was known as a perfectionist, and sometimes scrapped perfectly good items because he felt that they could be done better another way. (AIR)

Harpago
an Imperial Interdictor-class capital ship, Admiral Zaarin used the *Harpago* to stall his pursuers as he sped toward the planet Coruscant. He was on his way there to complete his plans for capturing and executing Emperor Palpatine. (TIE)

Harpax
an Imperial Interdictor-class capital ship, the *Harpax* was instrumental in the battles that eventually recovered the fleet of ships under the command of Admiral Harkov in the Ottega System. (TIE)

Harpercod
this speckle-banded fish is found in the oceans of the planet Calamari. (JASB)

Harpox
an Imperial-I class Star Destroyer operative during the Galactic Civil War. (TIE)

Harrak
this man served as a Colonel in the Imperial armed forces, and worked on Admiral Pellaeon's staff during the early stages of the Yuuzhan Vong invasion of the galaxy. (DTR)

Harran Estillo
this individual was an Imperial agent planted on Eiattu to impersonate Harrandatha, the only son of Uthorrferrell Cartha thought to be executed during the Priamsta's overthrowing of Uthorrferrell Cartha. He was given a ring very similar to one given to Harrandatha by Darth Vader, as a way to prove his story. Estillo then created the People's Liberation Battallion, hoping to overthrow the Priamsta and gain control of the planet himself. When not in his guise of Harrandatha, Estillo had a running relationship with Leonia Tavira, who helped him make headway against the Priamsta. His ruse was eventually exposed by Plourr, who killed the real Harrandatha on the night of the Priamsta's coup in order to escape. (XWWP)

Harrandatha
this royal youth was Plourr Ilo's younger brother and the true son of Uthorrferrell Cartha. Unlike other members of the family, Harrandatha was a failure of the Eiattuan genetic engineers. He was sadistic and cruel, torturing small animals for fun and choosing the philosophy of the New Order over that of the Old Republic. The happiest day of his life was the day Darth Vader arrived on Eaittu to inspect a new garrison. He met the Dark Lord, who played on the youth's loyalties and created a devote follower of Palpatine's rule. Vader left him a small, jeweled ring as a symbol of their friendship, although the ring was truly meant to control Harrandatha's mind. When Uthorrferrell was executed by the Priamsta, it was Harrandatha who caught Plourr during the royal family's flight. He tried to sound an alarm, but Plourr bludgeoned him with a rock and killed him. The ring was later recovered and used by Harran Estillo to impersonate Harrandatha. (XWWP)

Harrar
this Yuuzhan Vong priest was placed in a position of command during Nom Anor's second wave of attacks against the New Republic. The use of religious commanders came after the defeat of Shedao Shai at Ithor, and the loss of the fleet under the command of Deign Lian. Harrar was one of the few Yuuzhan Vong who recognized the true threat of the Jedi Knights, and he was the first to suggest outright aggression against them. He agreed to the plan to have Elan infiltrate the Jedi Order as a hostage, all the while harboring a deadly bioweapon in her lungs. Harrar went so far as to suggest an alliance with the remaining Sith lords, if they could be found. Harrar spent much of his time consulting specific auguries, hoping to determine the best course of action for the invading force. When Elan's mission failed and was reviewed with supreme commander Nas Choka, Harrar was reassigned to the Outer Rim with Commander Tla. (HT)

Harravan
a Hapan privateer who killed Isolder's older brother. Isolder hunted the man down and captured him, but chose to make an example out of him rather than murder him. Unfortunately for Isolder, Harravan was killed in prison before he could stand trial and reveal the names of his accomplices. It was assumed that the Queen Mother, Ta'a Chume, had employed the pirates to assassinate her son, whom she felt was too weak to become a ruler of Hapes. (CPL, EGC)

Harridan
this Imperial Victory-class Star Destroyer was patrolling the N'zoth System in the Koornacht Cluster just after the Battle of Endor. It was

ordered to assist in the evacuation of Notak just before the Yevetha took control of Black-15. *Note that this ship is called the* Harramin *in* Tyrant's Test. (BTS, TT)

Harrier
one of Garm Bel Iblis' *Katana* fleet Dreadnaughts, the *Harrier* was the flagship of his personal fleet. (DFR)

Harrier Team
this was the name of the Alliance's infiltration team led by Fable Astin. (SWJ8)

Harrin
this is the primary planet in the Harrin System, and is one of the endpoints of the Harrin Trade Corridor. (TSK)

Harrin Trade Corridor
this space lane is linked to the Enarc Run by the Kira Run. It is the primary hyperspace route leading from the Inner Rim to the Harrin Sector, linking the Harrin System with the Merren System via eleven other stopover systems. (TSK)

Harris Corporation
this corporation specialized in unusual forms of computer storage systems. (CRO)

Harris, Blaine
this man served as Bakura's defense minister during the height of the New Order. He was a civilian, and little more than a figurehead, but was charged with keeping the Bakuran military operational. A former military officer, Harris walked with a limp from an old war injury. He refused to have a cybernetic prosthesis put in place of the leg. After the Battle of Bakura, Harris was given more power and control of the Bakuran armed forces. (TB, TBSB)

Harris, Thurlow
this young man was the son of a Captain who served the Alliace. Thurlow himself later joined the Alliance as a starfighter pilot, and trained with Rookie One. While competent at the controls of a fighter, Thurlow lacked confidence and mental control. (RA)

Harrod
this star, located in the Oplovis Sector, has a single, inhabitable planet, which was the site of the Imperial Oplovis fleet's base during the Galactic Civil War. (RASB)

Harron Sector
an area of the galaxy that was heavily re-equipped by the Empire during the Galactic Civil War. (ISB)

Harrow
this *Victory*-class Star Destroyer was commanded by Captain Marl Semtin in the years leading up to - and immediately following - the Battle of Endor. (XWBT)

Harrowbane
this caustic weed was native to the planet Randorn 2. The native Mizx believed that the plant prevented the ibliton from invading their villages. They considered the plant sacred, and planted borders around their villages with the plant. This belief is based partly in reality, since the touch of the harrowbane actually burns the exposed skin of the ibliton's tentacles. (COG)

Harrsk
an Imperial Navy Captain who served during the Battle of Endor, Harrsk's Star Destroyer was severely damaged in the battle, and Harrsk received a number of greivous burns all over his face and body. He fled with the remnants of the fleet to the Core, where he let his skin heal naturally, preserving forever the scars the Alliance had given him. The only repair he allowed was the addition of a droid's optical sensor to replace his lost eye. Since the Battle of Endor, Harrsk has mustered the remaining Imperial starships, and began small harassment attacks on the New Republic. as his power grew, Harrks became more and more of a dissenter, active during Leia Organa Solo's reign as the Chief of State for the New Republic. Harrsk sought to restore the New Order to the galaxy. He was thought to have a base on Spuma, from which he was manufacturing Imperial-class Star Destroyers for his fleet. Admiral Daala offered to join with Harrsk following the destruction of her fleet and the *Eye of Palpatine*. When he refused, and ordered her to take command of his fleet against Teradoc, Daala set out to unite the feuding warlords or die. In ther end, Daala found it best to kill of the childish warlords - Harrsk included - when they failed to reach an agreement at the summit on Tsoss Beacon. (COJ, DS)

Harsis
this dark-skinned man served as a sensor officer aboard the *Direption*, under the command of Commander Darron, during the defense of Liinade III. (IR)

Harson, Crin
this Imperial Moff was discovered dead in his rooms on the resort world of Traflin, shortly after the Battle of Yavin. A group of Alliance personnel who were taking a well-deserved rest were implicated in the crime, but were cleared of any murder charges when the true killer was discovered by the Alliance agents. (GMS)

Hart, Syndic Pandis
Talon Karrde's alias when he went to Tropis-on-Varont to infiltrate the safari business. Karrde also used this alias during a short period, while he was hunting down the location of the *Emperor's Shadow*. (EGC, SWJ14)

Hart-and-Parn Gorra-Fiolla of Lorrd
see Fiolla (HSR)

Harthan
this diplomatic conselor worked for the Tion Hegemony. An elder statesman with many successful negotiations in his history, Harthan was called upon to intercede for the Troobs and Hobors on Tahlboor, hoping to create a lasting peace between the races while obtaining trading rights on Tahlboor. His son, Jake, however, was not interested in restoring peace to the planet. Instead, he wanted control of Mount Yeroc. Jake skillfully manipulated his father out of the counselor's position, taking it for himself. Harthan was somewhat powerless to stop the ensuing struggles, but eventually discovered his son's treachery with the help of R2-D2 and C-3PO. When the Troobs and Hobors realized that they could use Mount Yeroc as a way to bring their races together, they asked Harthan to tell the Tion Hegemony that they wanted to work things out on their own. (DRPC)

Harthan, Jake
ths son of the Tion Hegemony's Counselor Harthan, Jake managed to acquire R2-D2 and C-3PO on Rudrig, after the droids left the service of Governor Wena on Kalarba. Jake later accompanied his father to Tahlboor. There, while his father was trying to work with the Hobors and Troobs to restore peace, Jake discovered the power of Mount Yeroc and the sky cannon. Hoping to obtain the power for himself, he set in motion a plan that would remove his father from the negotiations. This accomplished, Jake insinuated himself into the counselor's position. From there, he silently killed Ket Krax and tried to frame Larka Nimondro for the murder. Jake hoped that this would ignite a civil war, removing him to take control of Mount Yeroc. Unfortunately, the droids R2-D2 and C-3PO discovered that Jake was the culprit. Although they only had the simplest of evidence, C-3PO bluffed Jake by claiming to have a holo-vid of the crime taking place, as well as fingerprints. In truth, all the droids had was the vibro-shiv used to commit the crime. They knew that the Hobors never used vibro-shivs, and took an educated guess. Jake fell for the bluff and admitted to the crime, taking Madame Krax hostage. She bit his hand and distracted him long enough for a Troob to launch a spear at him. The shot was true, and Jake was killed when he fell into the sky cannon he so desired. (DRPC)

Harthis
this New Republic Major was an administrative assistant to Colonel Gavin Darklighter, during the Yuuzhan Vong invasion of the galaxy. (BP)

Harthusa
this Devaronian worked as a slave auctioneer on the Imperial world of Deysum III shortly after the Battle of Yavin. Despite his cunning and his sense of business, Harthusa was essentially a coward. He maintained a luxurious domed apartment on Deysum III, where he regularly entertained females of all races. (GMK)

Harthusa's Pride
this modified space yacht was owned by the Devaronian auctioneer Harthusa. The ship was stolen by the Alliance agents who were investigating the Empire's construction of a supply depot in the Bissillirus System, shortly after they liberated Kentara from slavery. The agents then flew back to continue their investigation. (GMK)

Hartzig
this military man served Dolph during the failed Jedi's bid for power. Hartzig served Dolph - who went by the name of Kuellar - as the commander in charge of the cleanup activities on the moon Pydyr. (TNR)

Harvest
this was the original name of the *Barloz*-class freighter known as the *Twi'lek Dancer*. It was owned by an agricultural combine in the Tion Hegemony, but when they acquired the funds to purchase a YT-1300, they retired the *Harvest*. It was eventually purchased by Xufal D'uat, who renamed it the *Venom Sting*. (SS)

Harvest Bay
this oceanic region of the planet Cols was known as the primary breeding ground of the kalaides. (COG)

Harvest Ceremony
the Ithorian ritual in which the DNA or other physical specimen are taken from a plant for use in growing other hybrids. (TME)

Harvest Day
a holiday celebrated in Tapani Sector, it was first observed by the original settlers of the sector. The exact origins of the holiday are have been lost over time, but it is believed that the settlers traditionally commemorated the time of harvesting their crops on this day. In modern times, it is simply a day off from work. Harvest Day fell between the months of Yelona and Relona on the Tapani local calendar. (LE, PGT)

Harvest Festival
this was a week-long series of contests and parties held annually by the AGR agro-combine on Corellia. (MBF)

Harvest Flyway
this speeder route connects the city of Turos Noth with the Greenbelt Region of the planet Teyr. The Harvest Flyway is a little-used cargo transport lane, and has no defined speed limit. (SOL)

Harvest Moon
a 100-ton grain freighter that operated in the Sarrahban System. It was used during the Galactic Civil War to smuggle Alliance refugees and ytterbium out of the system. (RPG)

Harvest Moon Feast
an Ewok celebration. (EGC)

Harvest Season
this was the period of the year on Kinyen when the Gran harvest their grains and other major crops. The advent of Harvest Season was often celebrated with a gala ball by the more affluent Gran families. (IA)

Harvester Droid
huge droids equipped with shovels, clippers, and pincers that are deployed into fields to sow seeds and harvest the plants. They are built with large bins for collecting the grains and vegetables they harvest, and are often equipped with internal shredders to help mulch the weeds and other waste products from their work. (CPL)

Hasamadi
this warehouse district of Coruscant's southern polar region was used by Lando Calrissian and Luke Skywalker. They hid the *Millennium Falcon* there when they attempted to rescue Leia Organa from Xizor's palace. (SE)

HASH-19
this assassin droid, employed by Moff Bandor to roam the Game Chambers of Questal, was a gold-chrome metallic ball. When first encountered, HASH-19 appears as nothing more than a surveillance spy-eye. As soon as it encounters a target, HAS-19 sprouts six mechanical arms. Each arm is tipped with four vibroblades, and HASH-19 attacked by spinning wildly and slashing its way through its prey. (GCQ)

Hask, Loka
this man attended from the Imperial Academy on Carida, but was expelled for grifting his classmates. He was returned to his homeworld just in time to witness the public execution of his father. Hask took his meager inheritance, along with the hidden caches of credits and valuables his father had stashed away, and bought a small starship. He began a small-time pirating operation, and eventually worked his way up to become the leader of the Bonestar Pirates. He led the Corellian authorities on a chase through the Corellian System in the armed freighter *Buzzzer*, and tried to lose them at Gus Treta. His plan was to create a large enough diversion to allow the pirates to escape from notice. He landed at the Jagged Antilles' fuel depot, and requested that his ship be refueled. In the midst of refueling, Hask ordered his ship to lift off. This resulted in a ruptured fuel linkage that spewed volatile fuel everywhere. The backwash from his ship's thrusters ignited the fuel, destroying the Antilles' depot. Jagged and Zena Antilles died trying to contain the damage, but Wedge was removed from the conflagration by Booster Terrik. Terrik did not stand in Wedge's way when the youth demanded revenge, and Hask found himself again the hunted. Wedge and Booster managed to severely damage the Pirate's ship, leaving them for dead. Hask, fearing for his own life, took the only usable spacesuit and escaped the destruction. However, a parasite had hidden in the suit, and attacked Hask. It latched onto his face, and Hask never found a suitable method for removing it without inflicting great damage to himself. He vowed to hunt down Wedge Antilles for the loss of his pirates and ship. He later managed to became a member of the Imperial forces, and was one of the neogitators trying to obtain the Mrlssi Phantom cloaking device. He was pitted against Wedge Antilles in the negotiations, and managed to frame the Rogues in an incident of theft. Wedge escaped, and was able expose Hask's treachery. However, Hask escaped to Rorax Falken's lab, where he discovered the gravitic polarization beam. When the suddenly activated, Hask was caught too near the device. It developed a huge feedback loop, opening a wormhole and swallowing Hask, the lab, and a nearby Star Destroyer. (XWPA, HXW)

Haslam, Koris
this Alliance Lieutenant was part of the special forces team assigned to Commander Briessen, and was instrumental in the liberation of Gebnerret Vibrion from Selnesh. He gave no details about his past, but many attribute his understanding of Imperial military structure to a commission with the Empire. His personality was genial, and it allowed him to mingle with spacers and mechanics as easily as he could bureaucrats and politicians. Haslam was injured in the escape from Selnesh, but not seriously. He was able to man the guns on their escape ship. (SWJ10, TFE)

Haslip, Dair
this Imperial agent worked on Garos IV as an undercover Alliance supporter. (SWJ12)

Hassarian
this alien race maintained membership in the New Republic. (TT)

Hassla'tak
this Twi'lek worked for Booster Terrik as a navigator and stewart aboard the *Errant Venture*. (IJ, IR)

Hassling
native to the swamp world of Dagobah, this short-bodied plant has a distinctive, mildly offensive odor. Its bulbous roots can be ground up and mized with water to form an orange paint. Explorers have also discovered strange, hassling-based paintings in the caves of Dagobah, although the planet is known to have no natural, sentient lifeforms. (GF)

Hast
1) a former Imperial pit Lieutenant serving on the *Valiant*, Hast joined the Alliance after resigning his commission at the end of his hitch.

He served the Alliance for many years as a special agent assigned to monitoring the privateer vessels employed by Ral'Rai Muvunc and Ordnance and Supply. Hast was given the mission to observer Urias Xhaxin and the crew of the *Free Lance*. (ISB, PP)
2) this planet was the site of secret New Republic shipyards. The captured Star Destroyers *Liberator* and *Emancipator* were refitted there. Both were damaged when Imperial forces managed to discover the shipyards and attack them. (DESB)

Hasti
an Alliance shuttle used to transport commandos to the scene of the starfighter battle with the Imperial frigate *Vehemence*. (XW)

Hastings Watershed
a Fallanassi city on Lucazec. (BTS)

Hatabbas
this Rodian crimelord was known to keep a pet svaper in his lair. Those beings who owed Hatabbas money, or simply displeased him, were forced to wrestle with the beast for their lives. (COG)

Hatanga, Kortha
this grizzled old starship captain commanded the *Galax Titan* during its ore runs throughout the Elrood Sector, during the height of the New Order. He was a native of the sector, although few remembered his exactr homeworld. He lived by the "Code of the Stars," and drakn as hard as he worked his crews. (OE)

Hatawa Sector
a galactic sector located in the Rim, it was largely unexplored by New Republic standards. (BTS)

Hatch
this is the basic unit of Kari society, consisting of 20-30 individual Kari. The Kari had one of the galaxy's true hive societies, and each Hatch had its own personality which was formed from the minimal intelligence of its members. (GG6, AE)

Hatch
an Alliance YT-1300 destroyed during the Galactic Civil War. (TIE)

Hatcher, B'ante
the leader of Agamar's underground Resistance, during the early years of Palpatine's reign. (XW)

Hathrox III
this planet was the site of a biochemical civil war some 1,200 years before the Battle of Endor. One of the armies had unleashed a plague as a “secret weapon,” one which was a “fool-proof” antivirus. All the group managed to do was wipe out the entire population of the planet. During the new Republic, Hathrox III was still listed as a “standing hazard.” The history of the planet was discovered by a scouting team which discovered records of civilization, but failed to live long enough to read them. Neither did the rescue crew that assisted them, nor the quarantine staff which tried to save them. (POT)

Hatirma Havighasu
this old smuggler was a friend to Han Solo during his smuggling days. Havighasu always flew solo, feeling that cooperation was for cowards. He couldn't take on the big jobs and earn the big money, but he was able to survive long beyond many of his contemporaries. He was often found plying the Praff Run. (BTS)

Haul Jets
a slang phrase meaning "let's get out of here." (SWR)

Hauler VI
this Alliance *Censian*-class transport was used by the Special Forces division as a troop carrier. It was attacked shortly before the Battle of Yavin by the Fivaran Organization, who failed to recognize that the ship was a military vessel. Nearly all the Fivaran pirates were killed or captured, although Denuab and Dorin Venithon escaped as soon as they realized the mistake. (AIR)

Hauler-2 Cargo Tug
this was a series of cargo hauling tugboats produced by Sienar Fleet Systems for use by the Empire. (FOP)

Haumia
this Gallofree medium transport was used by the Alliance to transport bacta during the Galactic Civil War. (XWA)

Hauser
this Imperial Grand Moff was brought to M’haeli by Ranulf Trommer’s father, in order for him to see first-hand the treachery of Governor Grigor. (ROC)

Hauum
this was the sound made by a Herglic when it expelled air through its blowhole. When used in speech, the sound *hauum* usually prefaced a particularly important or significant remark. (PGT)

Hav
this Duros worked for Gamgalon on Varonat. (TFE)

HavaKing
this business was based on the planet Brentaal. (SWJ14)

Havaland
this Imperial Moff was in control of the Rettna System during the New Order. He also had jurisdiction over Freda and Jante Systems. When the Freda broke a decades-old cold war by attacking Jante holdings on Rett II, Haveland called in Imperial forces to bring about a cease-fire. He also initiated peace talks between the Freda and Jante, but neither side would concede anything, and the Freda withdrew. (SWJ8, SWJ9)

Havel, Matas
this man was an honest trader, and was the original owner of the YT-2400 transport which later became known as the *Lambarian Crab*. Havel had modified the ship to have additional cargo space and enhanced shielding, but sold the ship to Finious Crab three years after purchasing it. (SS)

Haven
a small planetoid located in the Minos Cluster, Haven was the site of the Alliance's primary resistance center in the Cluster during the Galactic Civil War. Luke Skywalker and Leia Organa fled to this planet after losing Han Solo at Cloud City, meeting a segment of the Alliance fleet and regrouping. Luke received his prosthetic hand while in orbit around Haven, and it was here that the initial plan to rescue Solo was put into action. (WEG, SOL)

Haven
the group of Imperial Lambda-class shuttles commandeered by Admiral Zaarin as part of his plot to capture Emperor Palpatine. He was unable to complete his coup d'etat, and fled in the Star Destroyer *Glory*. (TIE)

Haverling
this planet joined the New Republic after the Battle of Endor. A shipyard was erected there, and supported the Republic's fleet in the sector. (SOP)

Having Fun With Detonite
this song, written and played by the band Deeply Religious, was banned by the Imperial Board of Culture. It first appeared on the compilation *Advanced Explosives Handbook.* (GG9)

Havoc
1) an Imperial Strike-class cruiser which intercepted the Alliance frigate *Battle of Yavin* in the Hensara System. The crew of the frigate were forced to land it on the planet Hensara III, and had to sink it in a deep lake. They lacked the equipment to recover the frigate, and so Rogue Squadron was called in to escort a rescue team to Hensara III. (XWN)
2) this starship was owned and operated by the Feeorin pirate Nym. It was armed with powerful bombs, laser cannons, and a turret-mounted blaster cannon. The *Havoc* was also well-shielded. (OWS, SFT)

HAVr A9
designation of Ubrikkian's Floating Fortress, this repulsorlift craft was designed to extinguish urban uprisings without the need to call in AT-AT walkers. These floating cylinders have fully-independent, full-sweep heavy blaster cannons mounted on a topside turrent. The two guns sweep across the field of fire, eventually locking onto the target. The fortress is also equipped with a sophisticated sensor package modeled after assassin droids. The package creates a 30-meter bubble around the vehicle which is extremely effective at locating targets. This has made the HAVr A9 all the more effective, as the sight of a huge repulsor tank homing in on a single target and swiftly eliminating it is awesome to behold. (ISB)

HAVw A5
Kuat Drive Yards' heavy ground assault vehicle (GAV), the HAVw A5 has been nicknamed the Juggernaut, or the Rolling Slab. One of the Empire's oldest, and most durable, GAVs, the HAVw A5 moves on five sets of wheels and does not have a repulsorlift. They resemble the AT-AT's top section, with the 5 sets of wheels in place of the AT-AT's legs. Juggernauts are well-armed, with 3 heavy laser cannons, a single medium blaster cannon, and two concussion grenade launchers. The HAVw A5 requires a crew of 8, one of which must man the observation tower which protrudes above the main body. This crewer relays information about upcoming terrain to the cockpit; without him, the Juggernaut can become mired in treacherous terrain. The Juggernaut has room to carry up to 50 troops. (ISB)

Hawk Squadron
one of the starfighter groups maintained by the Khuiumin Survivors, in support of the Invids. (IJ)

Hawk-bat
native kite-like creatures on Coruscant, the hawk-bat has metallic talons. (JS, DA)

Hawk-bat Independent Space Force
this was the name of the pirate identities used by Wraith Squadron during their attempt to infiltrate Warlord Zsinj's forces. Several of the Wraiths donned makeup and became Hawk-bats, in order to hide their identitied from anyone they met with. The Hawk-bats concentrated their early efforts on the planet Halmad, which was just outside Zsinj's area of control. Their base was situated in an abandoned mine, designated A3 by Tonheld Mining Corporation, within a large asteroid in the Halmad system. After stealing several TIE Interceptors from the garrison in Hullis, and pirating the cargoes of a number of Halmad-based shippers, Zsinj finally stepped in and

took protective control of Halmad. He then offered the Hawk-bats a chance to join him, rather than fight against him. They agreed to participate in Zsinj's raid on Kuat, where the New Republic's forces - led by Han Solo and the *Mon Remonda* - nearly caught the rogue Warlord. (IF, SOC)

Hawkbat
this was one of Imperial warlord Zsinj's supply ships, and was sent to rendezvous with the *Night Caller* shortly before it was ordered to attack Talasea. Zsinj ordered it to dock with the *Night Caller* and perform a routine inspection, although the *Night Caller* had actually been captured by Wraith Squadron and the New Republic. (WS)

Hawkbat's Perch
one of several crew shuttles assigned to the warship *Hawkbat*. (WS)

Hawkbat's Vigil
one of several crew shuttles assigned to the warship *Hawkbat*. (WS)

Hawra
this Imperial Captain served as the commander of the security forces protecting the Imperial outpost on Lotide. While cheerful and outgoing to most appearances, Hawra was known as one of the Empire's most ruthless officers. He rose to his position by stepping over those who underestimated him. He was also quite paranoid and quite corrupt, and would stop at nothing to ensure his own safety. (BI)

Hawser, Llek
this man was a Major with the Corellian Security Force, serving under Gil Bastra. (HAS)

Hax, Pollux
one of Emperor Palpatine's most trusted associates. Pollux Hax was placed in charge of the Empire's propaganda dissemination section. He performed admirably there, and was later commissioned to generate an article describing the wonders and locations of Coruscant. (ISU)

Haxim
this Falleen king ruled during the last years of the New Order. He was the father of Prince Xizor. (IA, SESB)

Hayvlin
an Imperial Army Commander, he was in charge of the AT-AT walkers under Captain Ferdas. (ISB)

Hazzard
this planet is the homeworld of spacer Boo Rawl. (SWJ9)

Hbuuga
the eggs of this creature are used to create caviar by the Hutts. (BF)

HC-100
a Homework Correction droid designed by DJ-88 to help the young boy Ken by grading his homework. He has a military style, and often makes surprise inspections of Ken's homework. He is a silver droid resembling the 3PO series, and has blue eyes and a round vocabulator. (LCJ)

Hctaqsas
this was Sasnak Toxis' codename, during the Galactic Civil War. (CRO)

Hctaqsas Metals
a metal ore mining and refinery which operated on Af'El during the height of the New Order. (CRO)

HC55-903
this rudimentary droid controlled the household at 16AA889 Starfield Road. (HAS)

HD-234-C
a Hapan harvester droid that is not equipped with an internal shredding device. (CPL)

HD7
Cygnus Spaceworks' hyperdrive activation unit. (TIE)

Head Clan
the group of five Twi'Leks that leads their community. Their length of leadership is defined by shortest lifespan of the five members. When one of the head clan dies, the remaining four members are cast out from the community and sentenced to a virtual death at the hands of Ryloth's extreme environment. (COTF)

Head Proctor
the leader of the Proctors serving in Hethrir's Empire Youth. The position requires that the Proctor has mastered the use of the

lightsaber, and has demonstrated leadership qualities. He dresses in the same blue uniform as the other Proctors, but with a white sash. (CS)

Head Tails
the two tentacular appendages that are found growing from the rear of a Twi'lek's head, these head tails serve a number of purposes. First and foremost, they are a source of vanity, as hair or feathers are to other races. They are also used in a silent form of communication among individual Twi'leks. The head tails also serve a ceremonial and sensual role in the dances performed by Twi'lek females. (ESB, MTS)

Headon-5
this was the designation of the swift sublight engines used on many Nubian starships. The Headon-5s were best utilized in a J-type configuration, with a pair of drives mounted on swept-back wings. (TPM)

Headquarters, The
an underworld cantina located in the Invisible Sector of Imperial City on Coruscant. Zekka Thyne returned here after being released from Kessel by Wedge Antilles. He captured Corran Horn there, but was also killed there by Inyri Forge. (WG)

Headquarters Frigate
see *Home One*. (ROTJN)

Head's Up Display
a starfighter holographic display system that allows the ship's vital information, such as fuel levels and targetting, to be displayed in front of the pilot's eyes, rather than on a console. These systems allow the pilot to concentrate on his forward viewports while, at the same time, monitor his ship's activities. (HSE, SWSB)

Healing Crystals of Fire
these firey gemstones were among the greatest treasures of the Jedi Knights. Maintained under tight security in the Jedi Temple on Coruscant, they were used heal serious wounds. Inside each gemstone was an eternal flame. Xanatos attempted to steal these stones, along with a cache of vertex crystals, several years after he left the Jedi Order. He attempted to cover up his plans by also attempting to kill Yoda and destroy the Jedi Temple on Coruscant. (UP, CT)

Healing Stick
this medical device was developed on Pydyr, and found galxy-wide acceptance before the creation of bacta. The healing stick was made from a white, powdery substance which could be rubbed onto a wound . The powder began healing on contact, foaming around the wound as it worked. The stick worked best if the injured being was asleep. (TNR)

Heart of D'vouran
this was the name used by the Enzeen to describe the original feeding orifice of the planet D'vouran. It appeared to be made of living mud, and resembled a deep, wide pit located below the surface of the planet. The Enzeen would lure unsuspecting tourists to the underground location, then lower them into the pit in order for the planet to devour them. Later, when D'vouran became self-sufficient, the Heart was no longer needed, as the planet could consume a being located anywhere on the planet by simply opening up a hole na drawing them in. The Enzeen themselves avoided being eaten by wearing a small pendant which contained a force field generator that shielded their life-force from the planet. (GOF1)

Heart of Flesh
this Qektoth Attack Cruiser was dispatched to Yvara to collect specimens of Yvarema. The Qektoth Confederacy hoped to bio-engineer a human hive-mind, and planned to experiment on the Yvarema mammalian hive. The *Heart of Flesh* was developed in a secret facility in the Kathol Rift, during the time that the *Scourge* was first used in combat by the Confederacy. The *Heart of Flesh* was intercepted by the New Republic corvette *FarStar*. (KR)

Heart of the Bright Jewel
this was a name used to describe the planet Ord Mantell. (SL)

Heart of the Universe
this ancient Jedi tool was a wondrous gem created by Jaled Dur. References to the existence of the Heart were discovered by Alliance agents during the Galactic Civil War, although it was being held by the Dark Jedi Croym. A group of Force-sensitive agents managed to infiltrate Croyn's castle and recover the Heart before it could be used for evil. (GMS)

Hearth, Twilit
this cantina siren was the mate of Sprig Cheever. She was the lead singer in the cantina band they founded, and was often found at Happy's Landing in Il Avali, on Druckenwell. It was here that she and Sprig met Tinian I'att and Daye Azur-Jamin. When Tinian's grandparents were murdered by Eisen Kerioth, Twilit and Sprig helped her escape by disguising her as a member of the band. Twilit remained on Druckenwell while Sprig and the band got Tinian offworld, allowing Tinian to portray the band's lead singer. Twilit often wore shimmering, silky dresses that revealed more than they covered. (SWJ10, TFE)

Heartland Settlement
a farming community formed on the planet Ennth, it was destroyed by lava during one of the planet’s eight-year cycles of devastation. (SHA)

Heas
this Imperial Governor was in charge of Feris City during the height of the Galactic Civil War. (GG10)

Heater
one of Jabba the Hutt's henchmen, Heater operated the cruise ship *Dune Princess* during the height of the Galactic Civil War. Heater made sure that the *Dune Princess* was slightly smaller than Jabba's own sail barge. *Heater was portrayed by Joel Brooks for the Star Wars Radio Drama on National Public Radio.*
(SWR, LAA)

Heat-seeking Laser Mine
an Imperial deep-space mine used to defend shipyards and as a last defense for stranded starships. Once deployed, these mines lock onto intense heat sources, such as starship exhaust nacelles, and fire on these assumed targets. (XW)

Heavy Blaster Blues
this song, written and played by the band Deeply Religious, was banned by the Imperial Board of Culture. It first appeared on the compilation *Advanced Explosives Handbook.* (GG9)

Heavy Hauler
this was to be a larger version of the Kazellis Light Freighter, with expanded cargo capacity and more power. Unfortunately for Kazellis, it was nationalized by the Empire before it could produce the Heavy Hauler. (SS)

Heavy Lifter
similar to cargo-lifters, ther small craft (25 meters or less) have grasping arms mounted beneath their hulls to hold onto small cargo containers. These craft are often unarmed and unshielded, with light, 10-RU hulls. They have been clocked at 20 MGLT. (TIE)

Heavy Tracker
one of Mekuun's combat assault vehicles, the Heavy Tracker is more of a mobile scanning unit. It is equipped with an omniprobe sensor array, which can be programmed to hug the ground and search out targets. The Heavy Tracker has a single heavy laser cannon. (RASB)

Heavy Tracker 16
SoroSuub's personal blaster rifle. (RASB)

Heavy Weapons Specialists
this branch of the Alliance's SpecForces units were trained in the doctrines and use of laser weapons, artillery, and other heavy-duty weaponry. They were considered the 6th Regiment of the SpecForces of the Alliance.(ROE)

Hebsly
this Imperial Lieutenant was a skilled starfighter pilot who used the maneuverability of the TIE Fighter to his advantage in combat. (CCG11)

Heckson Industries
this small starship manufacturer produced a series of small transport shuttles during the New Order. (GMK)

Hedron, Mol
this Imperial intelligence agent was a native of the planet Swarquen. He served the Empire for many years before the Battle of Yavin, and was not heard from until three years after the Battle of Endor. Then, he was encountered stealing information on the newest starships designs of the New Republic from the Sluis Van shipyards. He eluded capture, but not before beaming information on the starships to an unknown Imperial location. (WBC)

Hedrys City
this was one of the major cities located on the planet Norne. (CRO)

Heedra
this man was the Imperial Moff, in command of Baxel Sector, during the height of the New Order. He worked hard to drive the Hutts from the planets they controlled in the sector, including Lirra. (SWJ12)

Heer, Noshy
this vagrant never considered himself to be a freeloader, although he was forced to scrounge for credits after losing all his money gambling in the Relatta System. He tried to return to his homeworld of Alderaan, where he had plenty of funds in the bank, but the destruction of the planet left him homeless and poor. He spent the rest of his life cruising around the Outer Rim Territories, finding his way aboard a variety of starships and also staying one step ahead of poverty. (HR)

Heff
one of the original settlers of the planet Tatooine, Heff was killed in Mos Eisley for the information he held about Adar Tallon. Jodo Kast intercepted Heff before the Alliance could, and killed him with a Senaari-dipped dart. Heff was a rabbit-like alien who owned Heff's Souvenir Shop. After his death, the shop became the property of his daughter, Tebbi. (TM)

Heff's Souvenir Shop
a business located in Mos Eisley, on Tatooine. (GG7, TM)

Heffrin
a small colony world located in the Outer Rim Territories. (TBSB)

Hefi
a planet which was the hidden retreat of Bevel Lemelisk. He fled there when the first Death Star was destroyed, fearing for his life. He was later discovered by Imperial agents. (MTS)

Heg
this was the capital city of the planet Bundim, until it was destroyed in the Battle of Heg, shortly after the Alliance destroyed the first Death Star at Yavin. (GMK)

Hegerty, Soron
Soron Hegerty was a Doctor of Biology who spent a great deal of her time studying the Ssither race on Jatee. She was raised as an Old Republic Army brat, although she had only the best life could provide. She grew up admiring the Old Republic's various alien species, and devoted her education to understanding them more. With the advent of the Empire, Soron and her father were conscripted into duty. She became a member of the Imperial Species Identification Bureau, but was constantly thwarted in her attempts to bring other species into the New Order. After discovering the Ssither on Jatee, she faked her own death and returned to Jatee, where she continually subverted Imperial probes on the planetoid. (SN)

Heggel
this Imperial Admiral was placed in charge of the fleet which patrolled Trax Sector, shortly after the Battle of Yavin. He ordered Commander Resner to root out and destroy the rebellious cells of activity in the sector. (GMK)

Heggs, Sam
this spacer once encountered a time warp on a remote ice world. He encountered the warp while he was an old man, and the planet was locked in ice. However, in the warp, Heggs was a young man and the planet was a tropical jungle. In both times, the grumph was the dominant form of life on the world. In a weird twist of time, the older Sam actually pre-dated the younger Sam. The young Sam was being attacked by a grown grumph, and was cornered when the old Sam found him. The old Sam began destroying grumph eggs, in an effort to remove the attacking grumph from young Sam's world. He succeeded, allowing the young Sam to survive. He carried a grumph egg off the planet with him, and ended up in Mos Eisley. There, he met Jeet Travis, and exchanged the story and the egg for a bottle of Vaschean rye. Travis attempted to drink the eggs juices, which tasted not unlike battery acid. (TMEC)

Heglum
a very light, synthetic gas used in dirigibles. It was sometimes found in nebulae and other gaseous clouds, and bonded to sublight drives. This required that ships passing through heglum clouds undergo regular scrubbing of their drive systems to maintain optimal performance. (GG2, KR)

Heksa
this man was a member of the Karazak Slavers Cooperative team sent to capture Janissa Locrin. (GG11)

Hela-Tan
this Togorian pirate was one of a group which tried to intercept Darth Maul while the Sith apprentice was en route to Tatooine to capture Queen Amidala. (JDM)

Helas
this unusual creature, native to the moist world of Enaleh, resembled a flying snake or eel. They were filter feeders, but traveled through the air to catch their prey instead of the water. Given Enaleh's damp atmosphere, the helas were amphibious. The offspring evolved in the water, but the adults preferred to fly through the air. Their heads were essentially large baskets, with four jaw-like flaps which opened up to collect small insects. Four long tentacles grew from the corners of their mouths, and presumably helped them detect their prey. Helas lacked wings, and seemed to have an internal organ which acted in much the same was as a repulsorlift engine did. Scientists have been studying the helas species to determine the exact nature of their flying ability, but have been unable to pinpoint it. (COG)

Helb
this Neimoidian worked as a broker for the Tech Raiders, selling equipment by making deals in the various taverns and bars of the Senate District on Coruscant. Unlike most Neimoidians, Helb wore simple clothing so as not to stand out in a crowd. It was Helb who revealed to Qui-Gon Jinn and Obi-Wan Kenobi that Fligh owed a large sum of credits to the Tech Raiders, as payment for a number of favors he had obtained. It was discovered by the Jedi that Helb had employed Fligh to steal Senator Uta S'orn's datapad, in order to thwart her plans to break up the Tech Raiders. (DH)

Heleisk
this Imperial Navy Captain was in command of the starship *Rand Ecliptic* when Biggs Darklighter was assigned to duty on it. Heleisk was a supporter of the Alliance, and worked with Derek "Hobbie" Klivan to stage a mutiny aboard the *Ecliptic* when it docked at Bestine. Together they stole the ship and defected to the Alliance. (EGC)

Helempor's Exotic Jewelry
this dealer in fine and unusual jewlery was based on Bespin's Cloud City. The owner of the store maintained a position on the city's Parliament of Guilds. (GG2)

Helicite
a gypsum formation found on Tatooine. (SWN)

Helicon
an Imperial shuttle assigned to escort Kirtan Loor from Talasea to Vladet. (XWN)

Heliesk
this Captain of the *Rand Ecliptic* was an Alliance sympathizer. He was in command of the ship when Biggs Darklighter and Hobbie Klivian were assigned to it, following their graduation from the Imperial Academy. To potential Alliance recruits, Heliesk was known simply as "Starfire," which was how Biggs and Hobbie found him. Heliesk helped the two reach an Alliance officer and jump ship. (MTS)

Helisk
this was one of three habitable worlds in the Sabrixin System. (GG11)

Helix Interceptor
Arakyd's light freighter/starfighter, the Helix is a 30.9-meter craft that is triangular in shape, resembling a bird of prey. It can carry up to 35 metric tons of cargo, giving it frieghter capabilities, but it is also heavily armed. A pair of plasburst laser cannons is supported by a pair of ion cannons and a proton torpoedo launcher, providing starfighter abilities. The Helix requires a pilot and co-pilot, and can carry up to four pasengers. It is fairly well-shielded, and has a strong hull. (KO, GOF2)

Helixell
a key ingredient in Duro hyperdrive fuel. (SCRE)

Hell Projector
a starship weapon with enough firepower to destroy an entire continent from space. (LCS)

Hell's Axe
this modified Incom Explorer scout ship was owned and operated by Kyr Laron. On the outside, it appears quite ordinary, which serves to help Laron travel somewhat anonymously. Among the primary modifications is the enlarged airlock, which Laron uses when she dons her zero-g spacetrooper armor to intercept a target's ship. It is armed with three retractable laser cannons. (WBC)

Hell's Hammers
this elite armor unit of the Imperial forces was created to crush resistance to Palpatine's New Order. Later, they were used to eradicate Alliance outposts and quelling rebellion. The primary armament used by the Hell’s Hammers was the Imperial-class repulsortank. The Hell's Hammers were decimated by Alliance forces during the battle which took place on Turak IV. (ISB, SWJ9, MBC)

Hellcat
a group of Imperial Lambda-class shuttles used by Zaarin to try and stretch Thrawn's search party thin. Zaarin had Palpatine hidden in the *Haven* shuttles, and added the *Hellcat* group to further confuse his pursuit. (TIE)

Hellenika
Tinian I’att used this alias when she delivered Bossk to Imperial Governor Io Desnand, after capturing the Trandoshan in the Lomabu System. (TBH)

Hellhoop
this strange void is located near the planet Attahox, and was controlled by the Five. Its presence is obvious from the ring os asteroids which surround it. In the center is an unusual, extrea-dimensional portal. Shaped like a triangle, this portal twists open when starships approach it. Once the ships are drawn in, the triangle twists closed. The Five captured starships within the Hellhoop and took great pleasure torturing the crews and passengers. The sadistic desires of the Five became their destruction when they captured Han Solo, Leia Organa, and Chewbacca some years after the Battle of Hoth. Chewbacca was imprisoned in the Menagerie, while Han and Leia were tortured. Chewbacca escaped, and liberated Wuzzek and the other Menagerie beasts. Wuzzek went on a rampage, killing all of the Five but Chokla. Wuzzek then destroyed the Hellhoop itself, allowing the Alliance agents a chance to ecape before he did so. (CSWDW)

Helm Iskraker
this small-time criminal is someone who bounty hunters consider to be "pin money". Iskraker was a humanoid with rolling layers of gold-colored skin which shimmered as it moved. As his skin shifted against itself, it sloughed off golden flakes. He traveled the galaxy in his own ship, the *Erratic Orbit*. Iskraker was known as a bumbler, and virtually every operation he started ended in failure. He worked tirelessly to improve his standing within the criminal underworld, and often blamed his mistakes on his friend Widget. When Doctor Vreen hired Iskraker to break into SecuriCo and steal the codes to open the locks to Cloud City's computer core, Iskraker managed to obtain the plans without being caught. His theft was discovered, though the authorities of SecuriCo could never trace him. (GG9, CCC)

Heloan Yagen
the fifth and outermost planet in the Bovo Yagen system Heloan Yagen is a gas giant named for the wife of Bovo Yagen himself. It had 24 natural satellites. (CTD)

Helona
this was the sixth month of the Tapani local calendar, which mapped almost directly to the Coruscant local calendar. (PGT)

Helot's Shackle
this heavily-modified CR90 corvette was captained by Ngyn Reeos. The ship was part of the fleet which guarded Kessel during the early years of the New Order, and was dispatched to assist in transporting processed spice off Ylesia. It was distinguishable by the symbol of a hand dripping blood displayed on her flanks (as well as those of the ships accompanying her), a slavers' symbol which meant "no quarter given." One of the major modifications to the ship was the addition of a docking bay in the bottom. The ship chased Han Solo and Bria Tharen as they escaped from Ylesia with Murrrgh and Mrrov, but failed to capture them. The ship was also used to transport slaves off Ylesia, and was once attacked by Bria Tharen and her Corellian Resistance, who hoped to rescue the slaves. The crew was either dispatched or surrendered, and Bria took control of the starship. She renamed it *Emancipator*. (TPS, RD)

Helpers
the lowest rank in Hethrir's Empire Youth school, these students are basically servants. They are designated by their rust-colored uniforms. (CS)

Helska
this planet, the fourth of seven in the Helska System, was the location of the first Yuuzhan Vong base. Much of the planet is covered with ice, and the atmosphere is choked with vaporous fog. Yomin Carr had scouted the planet before he joined the group on ExGal-4, and had left behind villips to help monitor the creation of the base. It was a small world, no more than a few thousand kilometers in diameter. The fifth planet, just outside Helska's orbit, was an uninhabitable gas giant. When the New Republic finally discovered how to destroy the Praetorite Vong's yammosk, which was hidden inside the planet, they forced the world to warm and then re-solidify via the Mezzicanley Wave effect. Helska's matter was unable to handle the strain of the effect, and shattered into a billion pieces of ice and rock. (VP)

Helthen Company
this manufacturer produced a variety of heavy-duty equipment, and was contracted by Ecclessis Figg to create the huge thermo-converters which were installed on Cloud City to maintain the outpost's electrical power. (GG2)

Heltiss
this renowned Ithorian physician served on the herdship *Bazaar*. (GA)

Helvan
this Imperial Special Intelligence operative was assigned to Kirtan Loor on Coruscant, as part of the Palpatine Counterinsurgency Faction. (KT)

Hem Dazon
this male Arcona worked as a scout in the Outer Rim Territories. He was addicted to salt, as noted by his glowing yellow eyes. (CCG2)

Hemei IV
this planet was believed to the birthplace of the Cosmic Balance religion. (TBSB)

Hemmel
a major cash crop grown on Delle II. (SWAJ)

Hendanyn
this race created unique death masks. The masks were used primarily by the elderly for two reasons. First, the mask hid the signs aging. Second, the mask conformed itself to the wearer's face and collected personal information via a strange mental link. The mask could be removed after death, the wearer's memories and knowledge could be retrieved by future generations. (TNR)

Hendrixen
this man once organized a fishing trip to Ganlihk, during which one of his friends was attacked by a zuxu. (COG)

Hengin Ki-Tapp Wett Gon-far
this was one of the wondrous tree-cities built by the Gazaran in the rainsforests of the planet Veron. It was located on the southeastern coast of the continent of Vusi. It wasn't the largest city of the Gazaran, but it was the most powerful. Hengin Ki-Tapp Wett Gon-far controlled the spaceport in the city of Trelbio, and strictly regulated what business the other cities could do in Trelbio. (PG1)

Henle
this Alliance Special Forces soldier was a member of Team Razor. (HAS)

Hennilrum
this trader plied the spacelanes of Trax Sector during the Galactic Civil War. Hennilrum was sympathetic toward the Alliance, and used his connections to Trefflet Wuin to provide the Alliance with information on the Empire's new supply base in Bissillirus System. (GMK)

Hensara III
third planet in the Hensara System, the Alliance frigate *Battle of Yavin* was sunk in one of its deep lakes when it tried to escape from the *Havoc*. It was a small, jungle-covered world. (XWN)

Hensing
this member of the Cavrilhu Pirates worked security details, serving under Control. (SOP)

Hensworth
this Imperial Army Lieutenant worked with Sinya Deboora to try and maintain Imperial control of the planet Seltos. When the populace of Seltos rose up and overthrew the government, Hensworth went into hiding, but maintained contact with Deboora by promising her the Imperial Governorship of the planet once the Empire regained control. He and Deboora were thwarted in their bid for power by New Republic agents inserted on the planet as part of Freedom Strike Seltos. (TSK)

Herafin
this youth was a native of Starpoint, on Draenell's Point, and was the leader of the gang known as the Vibroblades during the Galactic Civil War. Herafin and Benthar, the leader of the rival gang known as Benthar's Boys, developed an intense rivalry shortly after the Empire garrisoned the planet and Droxie - Benthar's girlfriend and second-in-command - left him to join the Vibroblades. (GMK)

Herak Square
an open, public area in Ven-Kav, on Venaari. (SWAJ)

Herald
the Alliance shuttle charged with intercepting the freighter *Gafra* and stealing the new Imperial warhead. (XW)

Herat
this female Jawa was the shaman of Wittin's tribe. She was Wittin's advisor during his negotiations with Jabba the Hutt, and agreed to serve as one of Jabba's retainers as long as he helped Wittin. (CCG7)

Herd Meet
a regular gathering of the Ithorian herdships, these meets occur once every three Ithorian years. (SCRE, EGC)

Herd Mother
Ketwol's old, poorly-maintained starship. (MTSE)

Herdessa
a planet. (CRO)

Herdship
an Ithorian craft designed to transport all manner of items across the galaxy. They provide the Ithorians with a "home away from home" complete with tropical jungles. (DA, SCRE)

Heresiarch
a Sovereign-class Star Destroyer under construction when Emperor Palpatine re-emerges on Byss. (DE1)

Herf
this is the eighth symbol in the Aurebesh script, and represents the Basic letter "h". (SWM)

Herg
this arrogant young man was a native of Coruscant, and a student of galactic history under the tutelage of Voren Na'al, several years after the death of Grand Admiral Thrawn. Despite his chosen field of study, Herg was not very interested in history unless it was spectacular and didn't involve research. (TTSB)

Herglic
a race of huge, bipedal aliens with blue skin, these creatures evolved from ocean-dwelling mammals and still breath through blowholes on top of their heads. Native to the planet Giju, these humanoids were overrun by the Empire, which took control of their cities and manufacturing sites for their own use. The Herglics tried to fight back, but centuries of peaceful living failed to prepare them for the might of the Empire. Imperial forces slaughtered Herglics virtually at will, until the Herglics surrendered. The Herglic society is punctuated by great explorers and merchants, but they tend to become addicted to gambling quite easily. They are also self-conscious about their size and unusual physical characteristics. (DFR, DFRSB, AE)

Herglic Trading Journal
this Herglic newsnet reported on a variety of business issues and events, during the height of the New Order. (SWJ14)

Herian I'ngre
this Bith broke the traditional mold and openly joined the Alliance, during the Galactic Civil War. A native of Clak'Dor 4, she found the pro-human stance of Emperor Palpatine quite distasteful, and found the diversity of the Alliance to be refreshing. She later joined Rogue Squadron, and was killed during the Malrev Incident. She had crashed on the planet, and was rescued by Dllr Nep. The pair used the last of their strength to fly Herian's X-Wing into the temple of a Dark Side adept and destroy it, killing the magician as well. (XWRR, HXW)

Heritage Squad
a branch of the Human League charged with proving that the human race has the right to be supreme in the Corellian Sector. (AC)

Herlixx
native to Kasiol 3, this omnivorous swamp creatures were equally at home in the water and on land. The average herlixx stood 45 centimeters tall, and stood on its stubby rear legs. Their extremely long arms allowed them to move through the trees, while their obese bodies allowed them to float along on the surface of the water. They ate a variety of fish and small amphibians, and supplemented their diet with leaves and algae. They were quite fearsome in appearance, but were generally harmless to any creature larger than themselves. (COG)

Hermi Odle
a Baragwin weapons specialist who was often found in Jabba's palace, taking a break from his livelihood. Odle designed the security and weapons systems that guarded Jabba's palace on Tatooine. He and Pote Snitkin had a running feud, although no one quite understood the reason. He is a large, blubbery beast who helped hold C-3PO down while Salacious Crumb chewed out the droid's eyes. (ROTJN, GG12, CCG7)

Hermos
this city, located on the planet Antared III, was the site of one it's major starports. (GMH)

Hero of the Empire
this was an award presented to those individuals who performed bravely in the service of the Empire. (IF)

Heroes of the Republic
a book, written by Madelein Aurin, which chronicled some of the Old Republic's most visible figures. Among those described in the text was the Jedi Master Haaran Balmor. It was published by Sarlain Star Press as volume 96.72, but was banned by the Empire. (GG9)

Heroc's Slayer
a modified YT-1300 stock light freighter used by a group of bounty hunters who pursued Alliance forces to Issarga. (RPG)

Herr, Druuven
this native Liann was a strong supported of the Alliance during the Galactic Civil War. Unfortunately, he was also slow-witted and dull. (ML)

Herrit
an Imperial Major ordered to gather knowledge on the foremost members of The Alliance to Restore the Republic for Emperor Palpatine. Many of his communiques to Palpatine were recovered when the Empire was overthrown, including his search to find a Duinuogwuin corpse for Darth Vader. He was also the Major who subverted the Alliance attack on the "Understar" station in Fara's Belt. (SWSB, RASB, GG4)

Hershoon the Destroyer
this being exists in Mizx mythology, and was a being of immense evil. Hershoon managed to live on beyond his death, according to legend, by invoking strong magicks while on his deathbed and placing pieces of his soul into the bodies of the ibliton. (COG)

Herstell V
this planet was known for its red-and-black currency. (HR)

Herut
this elderly Melida freedom fighter was a supporter of Wehutti, and fought along side the one-armed warrior. (DOD)

Herylcha Baakos
this former Old Republic councillor once declared that the Elomin had been neglecting the Elom race, and ordered the Elomin to allow the Eloms equal opportunity to live on the surface of the planet Elom. Baakos suggested the definition of living areas, oblivious to the fact that the Eloms prefer to live underground. (GG12)

Herzfall Corporation
manufacturers of lightweight communications gear. (ISB)

Hes Glillto
this Duros trader was the Captain of the *Novachild*. Iella Wessiri believed that Hes Glillto was an alias used by Lai Nootka to hide his presence on Coruscant during Tycho Celchu's trial. (KT)

Hesken Fever
a non-fatal disease. (MTS)

Hesoc
this hotshot Alliance pilot personally accounted for twenty-two kills during the Matacorn campaign. However, he was shot down in the midst of a Tallon Roll and severely injured his right leg. It was replaced with a cybernetic prosthesis, which should have grounded him, Hesoc appealed to his commanding officer, General Lesilk, and was re-instated to active combat duty. (HR)

Hesperidium
this moon of the planet Coruscant was the last stopping place of the *Adamantine* and the *Borealis* before they arrived in the Chorios

Systems, bringing Leia Organa-Solo to a meeting with Seti Ashgad. It is well-known for its entertainments, which include pleasure domes. (POT)

Hessa-ball
this is a small ball used in various sports. (SWJ10)

Hestiv
this Imperial General was in command of the Ubiqtorate base on Yaga Minor in the years following the death of Grand Admiral Thrawn. When Admiral Pellaeon approached him with the idea of negotiating a peace treaty with the New Republic, Hestiv reluctantly agreed to support Pellaeon's efforts. He also allowed Ghent to have access to the databanks in the Ubiqtorate base, in an effort to obtain a copy of the Caamas Document. (SOP, VOF)

Hestrian
this was a respected vintner of exquisite wines. (GG10)

Heswe
this word was the Balinaka term for a meeting place. (AE)

Heswe-karr
this large, open plain was the site where the Balinaka would create wondrous ice sculptures for the Wallarand Festival. Located on Garnib, the heswe-karr was surrounded by buildings formed from the glaciers themselves, where the Balinaka and visitors to Garnib stayed to watch the competitions. (PG1)

Heswop, Mii
this portly man claimed to be an expert computer technician and experienced space traveler. In reality, he was a blowhard with no real skills and a collection of useless trivia. (FOP)

Het Nkik
a Jawa youth who, during the last years of the Empire, felt that Jawas should note be pacifists. He felt that any Jawa could stand up to any threat, given the right tools. He learned this after he was caught by a group of Sand People. He was able to drive them away by setting off an loud alarm on a crashed T-16 skyhopper he'd found. This attitude didn't sit well with Wimateeka, his clan leader, who clung to the belief that Jawas needed to remain as the galaxy's whipping dogs. Het and his best friend and clansman, Jek Nkik, once rebuilt a damaged E522 assassin droid, creating a messenger droid and selling it to Valarian. When Hrar Kkak sold him a DL-44 blaster at a Jawa swap meet, Het knew that he could use it to destroy some of the Imperial stormtroopers who were harassing the Jawas and Sand People. He was in the Mos Eisley cantina, planning his attack, when Luke Skywalker and Ben Kenobi were trying to book passage to Alderaan. While there, Het bargained with a Ranat named Reegesk for the possession of a bantha-horn talisman. The talisman was a sign of Het's success. He ran out into the street, not knowing that Reegesk had pocketed the blaster's power cell. Het attacked Davin Felth's squadron, but the gun proved useless. Het Nkik was executed by stormtrooper 1047. (TME, CCG2)

Heter Valve
this is the primary energy converter valve on a blaster. When the trigger of the weapon is pulled, the Heter valve is opened, releasing a small amount of gas into the Xciter. (CFG)

Heth, Morturr
this pirate was one of the few members of the Disac gang to survive Ket Maliss' destruction of their band. Heth and the other survivors fled the battle, eventually overtaking Az-Iban's ship and taking it for their own. Heth himself assumed Az-Iban's identity, as the pirates searched for a way to get back at Maliss and Black Sun. Unfortunately for Heth and his band of survivors, they were captured by Imperial Captain Barse Neoman when they attempted to hijack the *Destination: Adventure!* along the Sisar Run, shortly before the Battle of Endor. (SSR)

Hethar
this planet was annexed by the Empire shortly before the Battle of Yavin. (COG)

Hethas
this is a species of dour-looking humanoids. They have long faces dominated by a large, drooping cranium. (WBC)

Hethrir
a Firrerreo who had a remarkable amount of vision. He grew to a leadership position on Firrerre, and convinced his people that they had to colonize their nearby planetary neighbors or overrun their planet. However, they did not have hyperdrive capabilities yet, so they set out in sublight ships equipped with hibernation beds. He eventually fell in love with Rillao, and they were married. When the Empire began hunt down alien races because of Palpatine's xenophobia, Hethrir and Rillao came within the influence of Darth Vader. Vader ecognized Hethrir's Force-sensitivity, and secretly kept both Hethrir and Rillao as Jedi students. As part of his Jedi training, Hethrir built a unique lightsaber, which could only be activated by using the Force to complete certain circuits. Vader also believed that a child of their union would be exceedingly strong. As Hethrir grew in power and eventually sired a son, Tigris, he gained favor in Vader's eyes. Tigris turned to have no Force sensititivy whatsoever, and was placed aboard one of the Firrerreo colony ships. Hethrir helped turn over his planet and his people to the Empire by allowing the Empire to biologically destroy Firrerre and by giving the Empire the colony ships' flight plans. These acts helped solidify Hethrir's position with Vader as it alienated him from Rillao, who strongly disagreed with Vader's plans. Vader eventually appointed him Procurator of Justice for the Empire, and the atrocities Hethrir perpetrated became infamous.

When Vader appointed Hethrir as the overseer for the Crseih Space Station, Hethrir turned the science outpost into a prison, cruelly torturing the prisoners there. This led to the emergence of Waru into the galaxy, and Hethrir struck a deal with Waru: absolute power over the Force in return for getting Waru back to his galaxy. This could only be accomplished by allowing Waru to consume a large amount of Force energy, and Hethrir began sacrificing his prisoners to Waru. When the Empire crumbled after the Battle of Endor, Hethrir went into hiding, all the while formulating plans to restore the Empire. He eventually found Rillao again, and took her to the stranded colony ships, where he placed her in hibernation as he took Tigris as a slave. Hethrir had also determined that the Solo children were strong enough in the Force that they would help him return Waru to its own galaxy, and so he devised the kidnapping of the children on Munto Codru. Hethrir's plans were foiled, however, by a series of events which led to the New Republic's presence at Crseih station, and Hethrir was eventually consumed by Waru himself, allowing Waru to return to its own galaxy. Hethrir had striped hair, colored with gold, copper, and cinnamon brown. He has very pale skin and a square face. (CS)

Hetrinar Assault Bomber
this Hapan starfighter was often deployed aboard Nova-class battle cruisers for defensive purposes. (EGV)

Hettsk
a planet, located in the Borderlands Regions. (HTSB)

Heurkea
one of the first Mon Calamari floating cities destroyed by the World Devastators. (DESB)

Hev
this was one of four inhabited continents found on the planet Garnib. (PG1)

Hev Lissona
this jovial Sullustan male served as the cargo supervisor of the Estaria Central Starport during the height of the Galactic Civil War. He was outwardly one of the Empire's most loyal supporters, but that was a facade which he used to hide his true allegiance. Hev was, in reality, a strong supporter of the Alliance, and worked with Ela Harns to maintain a hidden cache of supplies within the starport. (HAS)

Hevix, Stavrin
this cruel, young man was a bounty hunter who set elaborate traps for his targets. He felt that the credits he earned on a hunt were secondary to the challenge of the hunt. (GG10)

Hevvrol Sector
this area of space was the site of a number of battles between New Republic forces and remnants of the Empire. The Republic managed to finally defeat the Imperials at Glom Tho. (RPG)

Hewett
an alien race. (E1A4)

Hewex
this Imperial Navy Major was the leader of the detachment assigned to guard the shield generator bunker on the forest moon of Endor, during the construction of the second Death Star. He also served as the liaison between the command staff and the technicians. (CCG10)

Hewi
this small alien was a bounty hunter, and was a member of the team assembled by Crutag during his hunt for a group of Alliance agents which escaped him on Kwenn Space Station. Crutag executed Hewi in anger, after the disappearance of the *Scent of Fear*. (DOE)

Hewl
this was a fog-covered planet. (AIR)

Hexa
a game played by Tem Chesko and MILL-247-EE during their years of floating adrift in space. (TMEC)

Heyblibber
this is the Gungan term used to describe a specific type of *bongo* submarine. They were larger than the standard tribubble bongo submarine, could transport up to two dozen soldiers, and were often more luxurious. They were often used by the Rep Council and the military. (IG1, E1A9)

Hfredium
one of the primary metals mined on Nkllon by the Nomad City Mining Company. Hfredium could also be found in certain asteroid belts, such as Tava Yagen. (DFR, TLC, CTD)

HG.6w
Narmox flight control avionics package used on the B-Wing. (XW)

Hi noka daraya
this Yevethan phrase translates into "the Brightness touches me." It was chanted and sung by the Yevethan people whenever they

were struck by the concussion waves of the *Aramadia*. They believed that the powerful blast from the ship's thrust propulsion system was a direct result of Nil Spaar's arrival in the area. (SOL)

Hi-Baka 2000
this mem-stick will hold about 14 Bz of data. (CFG)

Hi-fex
this is the designation of a high-powered proton torpedo launcher manufactured by Arakyd. The Hi-fex was designed for use on military starships, although a number of them found they ways to tramp freighters and other personal starships. The Hi-fex system maintained a rack of twelve torpedoes. (SWJ9, GG6)

Hi-Sense Prosthetic Eyes
these NeuroSaav cybernetic enhancements allow the recipient to view the world with increased resolution, enhanced color coordination, and UV and IR inputs. They provide the user with improved clarity and detail, including data on heat dispersion, enhanced coloration, and shadow illumination. Many recipients wonder how they ever got along with their organic eyes. (CFG)

Hibernation sickness
the result of being frozen in carbonite too long, it is characterized by dizziness and blindness. (ROTJ)

Hibernation Trance
a Jedi technique in which the user descends into a deep hibernation state, slowing his body's metabolism to a standstill. A trained Jedi can remain in this state for at least four days. (HTTE)

Hibowehrt-Wyyrgex
manufacturers of planetary shielding systems. (DESB)

Hibridium
found only on the western coastline of Garos IV's main continent, this ore was discovered to have a natural ability to cloak other objects. Thus, when the Empire discovered it, Garos IV was garrisoned and the mining of the ore strictly regulated. (SWJ1)

Hidden Leader
the title given to the leader of the Human League. (AC)

Hidden Valley
located on the planet Honoghr, this agricultural oasis was constructed by the Noghri as a way to begin rebuilding their world. It was created after Leia Organa Solo revealed the deception of Emperor Palpatine, and was hidden in between two steep cliffs. It is often referred to by the Noghri as the "future of Honoghr." (TTSB)

Hideaz Quill-Face
a huge, alien bounty hunter working with Spog on Nar Shaddaa. (DE1)

Hierarchy of Hatred
this was Booster Terrik's name for the methodologies used by Ysanne Isard. He developed the hierarchy with the help of Mirax Terrik and Iella Wessiri, after it was revealed that Isard was working for Prince-Admiral Krennel. However, when Whistler and Gate returned from the loss of Rogue Squadron over Distna, they realized that they were working with two Isards: the real thing, which had agreed to help the New Republic bring down Krennel, and the clone, which was working for Krennel. The hierarchy involved setting up the parameters around which Isard would retaliate for certain actions. It was based on historical data, and allowed them anticipate Isard's reactions to given situations. (IR)

Hierko Nochet
this Babbet adventure guide lost a great deal of equipment to Lando Calrissian in a sabacc tournament. (SOL)

Hiffis
this planet was once the site of an Imperial storage facility. The Alliance raided it, and obtained a huge number of ULAVs. (RASB)

Hifold Sensory Package
this NeuroSaav Corporation cyborg implant is commonly referred to as “the thinking person’s enhancement.” It incorporates optical and aural replacement, increasing all aspects of perception. The eye and ear prosthetics are integrated into a single unit that increases the brain’s ability to handle additional sensory inputs. The subsystem of the Hifold package uses true-fleck brain implants and artificial hypergleanum glands, both of which produce the additional chemicals needed to maintain the increased sensory decoding. (CFG)

Hifron, Shiaer
this independent trader worked for Kyr Laron as a go-between for the assassin's business dealings. Laron preferred that no one discover she was female, and so Hifron met with prospective clients in her place. (WBC)

Hig
a slender, blue-skinned alien race. (TNR)

Higgs
this Imperial engineer was part of the crew of the *Wanderer*. (IC)

High Castle of Jomark
C'baoth's palace on Jomark, it is a structure built by an ancient, unknown alien race. It is situated between two crags on the face of a dormant volcanic cone. (DFR)

High City of Refuge
a city located on Kidron. (PG3)

High Command
the recipients of the beacon the Survivors are sending out, the High Command will have the keys to unlock Xim the Despot's secrets and help the Survivors rise to power again. (HSL)

High Conflux
this was the title given to the leader of the Ishori Confederene. (VOF)

High Council of Alderaan
the governing body of the once-prosperous planet. (SWR)

High Court of Alderaan
the royal house that ruled over the planet's High Council. (SWR)

High Day
a New Republic holiday. (VOF)

High Festival
a time of celebration on the planet Saheelindeel, it began as a celebration of tribal gatherings and ritual hunts. Over the eons, it became a series of fertility and harvest ceremonies, eventually becoming what it was when Han Solo worked there: an industrial fair. (HSL)

High Flight Squadron
1) this group of X-Wings was assigned to the New Republic warship *Battle Dog*. (SOC)
2) this group of X-Wings was assigned to the New Republic warship *Allegiance* during the early years of the Republic. (SOA)

High Flight Beta Squadron
this starfighter unit, a derivative of the High Flight Squadron assigned to the warship *Allegiance* during the Adumari negotiations with the New Republic and the Empire, was used for reconnaissance and data collection. (SOA)

High Haven
this New Republic medical frigate was supporting the Fifth Battle Group during the Battle of N'zoth. Upon his rescue from the Yevetha, Han Solo spend a good deal of time aboard the *Haven*, recovering from the various physical and mental wounds he'd suffered. (TT)

High Priest of the Golden Sun
this is the title bestowed upon the Sedrian leader, whose commands and dictates come directly from the Golden Sun itself. (GG4)

High Seat
located in each Noghri Dukha, this is where the highest-ranking Noghri official sits when the dynasts are called together. It is also reserved for one a visiting Imperial representative, as they are all revered since Vader "rescued" them from destruction. (DFR)

High Stakes Casino
located on Balfron, this casino is where Han Solo set up Lando Calrissian to first met the Tonnika Sisters. (MTS)

High Street
a road in the city of Salis D'ar on Bakura, it was the site of an anti-Imperial uprising shortly after the defeat of the Ssi-ruuk navy. (TB)

High Tatmana
this range of mountains, found on the planet Morishim, was the home of the Old Recluse. (SOP)

High Tower
this was the main tower of the Hand of Thrawn citadel, on the planet Nirauan. (VOF)

High Tower Boardroom
this was the central bubble of the Gungan city of Otoh Gunga. It was here that Boss Nass and the Rep Council ruled the city. (TPM, E1A9)

High Trough
this was a ceremonial basin used by Gamorreans during weddings and other festivities. Creamed fug and other foods were kept in the Trough, and the revelling Gamorreans were invited to slather its contents on their friends. (SWJ14)

High Winds
this Imperial holodrama starred Tetran Cowall as a tight-rope walker who defied Imperial orders and performed his routines between the buildings of Imperial City, on Coruscant. The moral of the drama was that independent and non-traditional behavior was not allowed in the New Order. (SOC)

High-G Suit
a specialized garment worn by starfighter pilots, the high-G suit protects the wearer from the effects of high-speed maneuvering. (WEG)

Highroller
this PLY-3000 luxury yacht was owned by K'Armyn Viraxo. (XWA)

Hightower Conglomerate
this Coruscant-based construction firm was actually a front for Black Sun. Although they produced quality buildings, Core Constructions often underbid the competition to win the contract, then had a series of cost overruns that simply fed credits into Black Sun's coffers. (SESB)

Higron, Rodin
this Corellian gambler and privateer won the ownership of the planet Oasis in a crooked sabacc match. He travelled to the planet to see how oxite was mined, but was impressed with the ability of the Riders of the Maelstrom to pick off passing ships and pirate their cargo. Higron set up his own base of operations on Oasis, much to the chagrin of Big Jak Targrim and the Riders. Higron felt that competition was the galactic way, and soon was making his own profits. Higron was a quiet supporter of the Alliance, so he only preyed on Imperial craft. The increased scrutiny of Imperial losses angered Targrim, and he vowed to capture a starship and ram it into the planet Oasis. He nearly succeeded, capturing the famed *Kuari Princess* as it exited hyperspace. However, the timely interaction of a group of Alliance operatives on the ship avoided the disaster. (RM)

Hiicrop, Satnik
this ficticious individual was created by Boba Fett, during his attempt to stop Jodo Kast from impersonating him. Hiicrop supposedly caused great harm to Sava Brec Madak, the alias Fett used to employ Kast from House Benelex. In a subtle twist on reality, Madak claimed that Hiicrop then tried to impersonate him. Hiicrop was hiding on Nal Hutta, and Kast tracked him there, only to find out that Hiicrop was really Fett. Fett eliminated Kast on the planet. (TOD)

Hiitian
this was the name of a huge, humanoid race that resembled flightless birds. (SEE)

Hija
an Imperial Navy Lieutenant, Hija served as a gunner on the *Devastator* during the attempt to recover the plans to the first Death Star from the *Tantive IV*. Later, Hija was ordered by Darth Vader to bombard the failed laboratory on Falleen, after experiments on a new bioweapon failed and the bacterium got loose. (SWN, SESB)

Hijarna
a decaying world discovered by the Fifth Alderaanian Expedition. The world is the site of a huge fortress made from a substance that became known as Hijarna stone, since it was unique in the galaxy. The stone from which the fortress was build was nearly indestructible, and could absorb turbolaser fire like a sponge. Similar stone was found in the construction of the Hand of Thrawn compound on Nirauan, several years later. Kaarde chose to gather the budding Smuggler's Alliance there, to discuss plans to locate a crystal gravfield trap for the New Republic. Mazzic brings two rigged starships there, at Thrawn's command. It is also the place where the smuggler Niles Ferrier slips up and admits to his involvement in the attack on the smugglers at Trogan. (TLC, VOF)

Hijarna Stone
this was the name given to the unique, indestructible stone used to build the fortress found on the planet Hijarna. It was also discovered in the construction of the Hand of Thrawn compound on Nirauan. The stone cannot be destroyed by blaster fire or turbolaser blasts. In fact, it seems to absorb the energy from these weapons like a sponge. (VOF)

Hijoian Docks
this space station was located in the Hijoian System of Fakir Sector. The Ho'Din terrorist Yansan destroyed a pair of the Alliance's Gallofree Yards medium transports at this station, shortly before the Battle of Hoth. (AIR)

Hijoian System
this planetary system was located in Fakir Sector. (AIR)

Hikahi
a Mon Calamari port city which was partly destroyed by the World Devastators, its loss greatly impacted the Mon Cals ability to build and repair starships. (DESB)

Hildan's Storehouses
this was a group of warehouses located in the backwater city known as The Puddle. (HAS)

Hilissa
this was the capital city of the planet Essowyn. It was located on the continent of Sorontill, and was the site of the planet largest spaceport. (PG1)

Hill People
this group of Galacians was formed more than 100 years before the Battle of Naboo. The members of the hill people had been persecuted among the other Galacians for having darker eyes and skin than "normal" Galacians, and were often considered as having no families. They fled Galu and lived in the low mountains outside the city, apart of Galacian politics until Queen Veda of the Tallah Dynasty decreed that a democratic election would choose her successor. The leader of the Hill People, a young Galacian named Elan, was discovered to be the first child of the former King Cana, and thereby the rightful heir to the throne. Elan chose not to assume a position of rulership, but threw in her support - and that of the Hill People - to Wila Prammi. The Hill People chose to remain in the mountains, but began further progress toward a relationship with the natives of Galu. (MOC)

Hilse, Chad
this Alderaanian joined the Alliance years before his home planet was destroyed by the first Death Star. However, Ensign Hilse never saw the destruction of Alderaan. Hilse was given trooper duty aboard the *Tantive IV*, and was one of the first soldiers to die when the ship was overtaken by Darth Vader and the *Devastator*. Hilse was assigned to the front lines, and was killed trying to keep the flood of stormtroopers from boarding the Corvette. (CCG)

Himner
an Alliance transport group destroyed when it tried to aid Admiral Harkov's defecting fleet. (TIE)

Himron, Molo
this Imperial Army Major was the leader of Thrawn's assault force to Coruscant, whose goal was to capture Leia Organa Solo and her children. He was the only survivor of Mara Jade's counterattack, and he identified the source of his plot to capture Leia and her children as Mara Jade. Early in his career, Himron had been hand-picked by Emperor Palpatine to be trained by the Imperial Intelligence bureau, and proved to be an excellent Intelligence operative. (TLC, TTSB)

Hin
a Yuzzem slave who was working for the Empire on Circarpous V. He, along with Kee, were getting fed up with the demands place on them by the local Imperials, and started destroying everything they saw. They were imprisoned by Grammel, and continued to wreak havoc by killing their fellow prisoners. This was OK with Grammel, as it helped eliminate certain captives. When Grammel placed Luke and Leia in the Yuzzems' cell, Luke began to communicate with them, and gained Hin and Kee's trust. Together, they escaped the prison compound and set out to find the Temple of Pomojema and the Kaiburr crystal. Hin was fatally injured by Darth Vader outside the temple, but managed to survive long enough to rescue Luke. (SME)

Hindasar System
the planetary system to which Doctor Evazan fled, after escaping from prison on Delrian. Evazan set up a questionable medical practice there, as a cover for his other activities. (MTS)

Hindian Pear
a fruit grown by the colonists of Sapella. (KO)

Hindred
this man was one of Leia Organa's aides during the Galactic Civil War. (SESB)

Hinen
this male Senali was the son of Garth and Ganeed, and a member of the Banoosh-Walore clan. (SP)

Hininbirg
the Imperial escort carrier assigned to take TIE Defender prototypes deom Vinzen Neela 5 to Coruscant. (TIE)

Hinter, Yarr
this New Republic Ambassador to Sullust was nearly assassinated on the planet by the Defel assassin Londrah. The attempt failed, and it was believed that Londrah was hired by Gaen Drommel. (WBC)

Hinthra
Elis Helrot's transport ship, he usually smuggles slaves or spice in it to Kala'uun. It was armed with a pair of double blaster cannons. (CCG, SSR)

Hintivan II
this frigid, heavily-forested world was controlled by the Empire during the early years of the Galactic Civil War. (AIR)

Hinwuine
this Gand word is used to denote anyone who is an honored guest of the Gand, and who can speak of themselves in the first person and not be considered rude or vulgar. It is similar in origin to *janwuine.* (BW)

Hired Hand CarryAll
this is a common, self-stabilizing equipment sled. (SOL)

Hirin
see OM814 (AIR)

Hirken, Arlo
an ancient partner of Rin Assid. (CSA)

Hirken, Mirkovig
a Corporate Sector Authority's Vice President, Hirken was born to one of the oldest families to live on the planet Alsakan, in the Galactic Core. Mirkovig was the youngest of nine children, and ld a pamperde and spoiled life. His parents urged all of their children to uphold their family honor by choosing a calling and doing the best at it. To this end, private tutors, fine schools, and unlimited expenses were at his disposal. His parents felt that Mirkovig was meant to do something truly wonderful. After reading about his ancestor, Arlo Hirken, and the adventures he had with Rin Assid, Mirkovig decided to pursue a career in economics and politics. He graduated with honors, and was hired by the Corporate Sector Authority. He was placed on the fast track to powerful positions, and was soon betrothed to the daughter of the Duke of Opatajji. Mirkovig and Neera were soon married, and her insensitivity placed undue demands on him to become more and more powerful and bring her more and more credits to spend. He was placed in charge of Corporate Security just before work began on the Stars' End penal colony on Mytus VII. Hirken oversaw construction of the facility with the Detention Task Force and Lady Chawkroft. He was a tall, fatherly man with a full head of white hair, well-manicured and laquered finernails, and flashy clothes. Hirken created "the list" of candidates for incarceration at Stars' End, and many of them were vocal opponents of the Corporate Sector Authority. He was killed just after Han Solo triggered the explosion which launched the colony's central tower into orbit. He was trying to escape without first helping his wife and the Security officers in the tower, and his wife shot him in the back with a blaster. (HSE, CSA)

Hirom Pinkatta
this being was a Professor with the New Republic Astrographic Survey Institute at the time of the Human League crisis in the Corellian System. Pinkatta was asked to research the planet Drall. (CTD)

Hirsi
this planet is covered with freshwater lakes and rivers. The native planet of the Qwohog race, Hirsi was destroyed by the Empire, in its desire to obtain rudic crystals from the planet. (GG12)

Hirsoot
this bat-eared humanoid was one of Orko's servants. Unknown to Orko, Hirsoot was also employed as a spy by Gorga the Hutt. Hirsoot attempted to poison Orko, shortly after Gorga married Anachro, but failed to do so before Orko could travel to Skeebo to rescue Anachro. Hirsoot had several other opportunities, but never managed to complete the job. Unfortunately for Hirsoot, he was in Orko's bedchambers when Ry-Kooda came to kill Orko. Like Orko, Hirsoot was ripped apart by the Koodan, then eaten. (BF)

His Majesty's Roto-gunners
this artillery unit was a branch of the Atrisian Assault Corps. (ROE)

Hishyim
site of an Imperial patrol station. (TLC)

Hissa
an Imperial Grand Moff serving the Empire after the death of Emperor Palpatine, Hissa is one of Trioculus' most trusted officers. Hissa has spear-pointed teeth, which point to his alien origins. As part of the Central Committee of Grand Moffs' plan to keep Triclops a secret and find a way to rule the galaxy following Palpatine's death, Hissa cultivated a friendship with Trioculus, knowing that the three-eyed mutant could be passed off as the true son of Palpatine. Hissa is severely disfigured on Duro, when the hazardous wastes from Imperial dumping grounds flood the Valley of Royalty. He falls into the wastes, which eat away most of his body. His arms were then replaced with the arms of an assassin droid, and his torso was encased on a repulsorlift floating chair. When the Prophets of the Dark Side sentenced him for treachery against the Empire, he was to be starved aboard Scardia until he was very near death. Then, his final meal would be given to him: a meal of biscuits laden with parasites that would consume him from the inside out. He never got that far, for Kadann, suspicious that Triclops' information on the Lost City of the Jedi was false, sent Hissa to investigate. Hissa was then incinerated in the molten lava core of Yavin 4, at the end of the false entrance to the City. (GDV, MMY, QE, PDS)

Hissal
the Brigian who approaches Han Solo on Saheelindeel. He is accused of being a fugitive by Keek, who is trying to get the university closed down because of its threat to his power. (HSL)

Hissest
this Sekct leader was the first to encounter the Alliance team which crash-landed on Marca shortly after the Battle of Yavin. She was considered something of a rebel, and was often avoided or ignored by She-Who-Speaks. She-Who-Speaks forced Hissest to battle one of the Alliance agents in a test of trust, and Hissest was seriously wounded. This forced She-Who-Speaks to accept the Alliance agents as friends, at which point the agents revived Hissest. This earned the trust of She-Who-Speaks. (POM)

Hist
the marksman who taught Tirog how to use a blaster. (RPG)

Historical Battle Site Preservation Act
a governmental decree issued by the New Republic, it set up a fleet of cargo haulers under the name Operation Flotsam to collect the debris from space battles that occurred during the Galactic Civil War. It was first proposed when Imperial and Alliance military artifacts began showing up in private collections. It gained momentum when some of those artifacts turned out to be operational: an Imperial

thermal detonator that detonated in the home of a wealthy Givin collector; a group if interrogation droids used by gangs on Rudrig. The HBSPA then funded the Alliance War Museum on Coruscant as a display vehicle for the military items. (BTS)

History of the Jedi Knights, The
this tome was rumored to exist in the legendary Jedi library, located on the Nespis VIII space station. It was found on the station by Tash Arranda, during Mammon Hoole's search for Project Starscream. When she opened it, she released the spirit of Aidan Bok, who helped her escape from the station with Hoole and her brother, Zak. (GOF5)

History of Two Peoples, One Planet, The
written by Theosidicc Sirrap Treblif and published by Elomin Press, this volume dcouments that history of the Elomin and Elom races on the planet Elom. (GG12)

Hitak Harriers
this was one of the Alliance troops which participated in the battles to control Kwymar Sector during the Galactic Civil War. They were veterans of the Battle of Hoth, and were responsible for defeating the Imperial Hell's Hammers during a siege on Turak IV. They were named for the volcanic Hitak mountains on the planet. (MB)

Hitak Mountains
found on the planet Turak IV, the volcanic Hitak mountains were used as a strategic hiding place by the Alliance soldiers who fought there. The struck from the mountains and retreated there, allowing them a goo deal of concealment. (ISB)

Hitcher Crab
native to the wilderness regions of the planet Sevarcos, this large crustacean measured over a meter in length, including its tail. Rumors told of hitcher crabs exceeding four meters in length, but these stories were discounted mirages. Three large spikes on top of their shells, and two clawed arms. The hitcher crab produced a slow-acting poison that coated their shells and spikes. They also have water sacs which they carry inside their shells, allowing them to survive for long periods in the desert. The hitcher crab was a forger, living on the small rodents and plant life along the canyons. When at rest, they buried themselves in the sand and went into a form of hibernation. Unsuspecting creatures who stepped on the back of the crab were injected with the poison. Eventually, the victim died from the wounds, and the crab simply tracked it and consumed it later. (COG)

Hive, The
this was the primary entrance used to gain access to The Pits, located on Stend VI. Hive traffic control was staffed completely with organic beings, since there was an unspoken hatred of droids at The Pits. The Hive was a tall, honeycombed column which was built atop the main building, and provided visitors with stalls in which to park their swoops. The hexagonal stalls were particle- and ray-shielded, and access was given only after the proper identification was given. Turbolifts carried patrons from their stalls to the entertainment areas below. (WSV)

Hive Palace
the Lady Dhol's castle on Cheelit. (CSWDW)

Hive Rats
large, carnivorous rodents living underground on Coruscant. (AC)

Hive Virus
prior to the Clone Wars, they viruses were fairly widespread. They infected an individual and drove them crazy in a relatively short period of time. The virus attacks the mental centers of the brain, altering perceptions. They were also highly contagious. After the Clone Wars, medical technology flourished, and the hive viruses were virtually eliminated throughout the galaxy. (DFR)

Hive Wars
a period of Kubaz culture prior to their discovery of space travel. They Kubaz, struggling to exist on Kubindi despite the intense solar radiation from the star Ku'Bakai, turned to consuming insects. Each Kubaz clan maintained its own hive of insects for food, but some were still lacking in sustenance. This sparked a series of inter-clan raids on each others' insect hives, which eventually led to all-out wars between neighboring clans. These Hive Wars were slowly killing off the Kubaz until their discovery of Insecticulture, which allowed the Kubaz geneticists to alter the coloration of an insect, thereby identifying whole hives of insects as belonging to a certain clan. This science also allowed them to breed stronger, heartier insects, and eventually allowed them to provide for all. (SCRE)

Hjaff
this arid, desert planet was the homeworld of the Tarc race. Hjaff had three major continents. The year on Hjaff lasted about 1.25 standard years. (AE, SWJ14)

HK-130
this was a model of small security droid manufactured on Balmorra. Resembling a tiny metal ball with small silver studs, the HK-130 was known as the "trouble seeker," since its primary mission was to search for potential criminals. It would scan each being it encountered and determine the being's level of threat. If the being resisted, or proved to be troublesome, the HK-130 could fire a powerful stun beam from one of the small silver studs. (GOF4)

HLAF-500
this Corellian Engineering Corporation light attack fighter is an upgraded version of the LAF-250, and includes a pair of SoroSuub 9X2 fusial thrust engines and a pair of proton torpedo launchers. (CTD)

HM
a group of Alliance containers used to supply Admiral Harkov and the defecting *Protector* fleet in the Ottega System. (TIE)

HM Blaster
a heavy0duty blaster produced during the last years of the Old Republic. (E1A3)

HM-6
Dymek concussion missile launchers used on RZ-1 A-Wing starfighters. (SCRE)

HM-8
this torpedo launcher was developed by Dymek during the early years of the New Republic, as a follow-on to the HM-6 launcher. (BP)

Hmumfmumf
a tree which grows on the jungle world Baskarn, its roots are used by the Yrashu to make ceremonial maces. (SWAJ)

HN-TR Droid
this series of assassin droids was virtually unheard of, since only a single model was ever produced. Analysis of HN-TR1's memory core indicated that these droids were to be created in order to hunt down members of the Alliance. (AIR)

HN-TR1
this assassin droid was believed to be the only model of the HN-TR series ever produced, primarily because HN-TR1 destroyed its design team and all its schematics when it was first activated. HN-TR1 killed several Alliance agents before being purchased yby Ploovo Two-for-One, who used the droid as part of his "Protocol Team." Many individuals who survived encounters with HN-TR1 believed that it was faster and more accurate than IG-88, which it vaguely resembled. (AIR)

Ho'Din
a humanoid race with snakelike head appendages, the Ho'Din have a lilting, singsong language punctuated by movements of their head appendages. Native to the planet Moltok, these gentle humanoids are known for their ability to treat illnesses and disease using natural methods, rather than technology. The word "Ho'Din" means "walking flower," a reference to their unusual head appendages. The Ho'Din can grow to be 3 meters tall and, like the Ithorians, they worship nature and have established laws which prevent the destruction of their environment. Cold-blooded in nature, the Ho'Din have two hearts, which pump green blood. The appendages on their heads are actually temperature-sensitive, and allow the Ho'Din to monitor the ambient temperature and maintain body heat. Their hands have four thick fingers, and a small webbing between them indicates the Ho'Din's amphibious ancestry. As a species, the Ho'Din are recent additions to the galaxy, descending from arboreal creatures about 300 years before the Galactic Civil War. In their rush to make room for an increasing population and evolving technology, the Ho'Din cleared much of the surface of Moltok in what is now referred to as the "great rape of the land." This led to a virulent epidemic that decimated the species. Years of research led to an understanding of the disease, and brought to light a natural remedy that technology couldn't provide. This formed the basis of their medical knowledge, and the succeeding generations were taught about the dangers of technology and "progress." The average lifespan of a Ho'Din is about 120 standard years. (TLC, GG4, LCJ)

Hoar Chall Engineering
this Neimoidian starshipwright produced the huge C-9979 landing ships used by Trade Federation war fleets. Hoar Chall only employed the most skilled of the Xi Charrians. (X1)

Hoat-stick
a smoking device. (SOL)

Hoban
the human captain of the transport ship *Star Dream*, Hoban transported Evar Orbus and his Galactic Jizz-wailers to Tatooine. (TJP)

HobbyCraft Microweight
this was a model of civilian glider produced by Illiseni Aerodyne. In order to ensure maximum ride capability, the HobbyCraft was equipped with a powerful repulsor engine. This gave the craft a measure of safety, but its weight reduced its flight ceiling. (ROE)

Hobor
one of the two sentient races native to the planet Tahlboor, the Hobors were humanoid in stature. They had brownish-blue skin, unlike the Troobs, which tended toward deep blue skin. Both races are characterized by their wide faces, which are flanked by a several rings of spade-shaped flaps. Five sets of these flaps ring the upper part of the head, and hair is interspersed among the flaps. The flaps stand upright, away from the head. The rest of their faces are cat-like, with a long, flat nose and toothy mouths. Like their cousins the Troobs, most Hobors has a thick mane of hair covering the backs of their heads. Most of the Hobors are heavyset in build. Shortly before the Battle of Yavin, the Troobs and Hobors appealed to Tion Hegemony to assist in reconciling a generations-old feud between them. Counselor Harthan was called in, but was manipulated out of position by his son, Jake, who hoped to get the two races to destroy each other so he could control Mount Yeroc. Eventually, with the help of R2-D2 and C-3PO, Jake's plans were thwarted and peace was restored. (DRPC)

Hocce
this Imperial Ensign served as a medical technician aboard the first Death Star. His youthful appearance belies his great medical skill. (DSTC)

Hocekureem Sea
this ocean, home of the fleek-eel, is found on the planet Falleen. (SE)

Hodge
this Starfly pilot worked at Mining Station Alpha during the Galactic Civil War. He was the chief officer of the outpost, but had only two other workers stationed with him. He frequently worked with the Ithorian Fandomar, providing the Ithorians with minerals they need. What he didn't know is that most Ithorian visits were also used to make sure that the tomb which held Spore was intact. However, after discovering the tomb in an air pocket within the asteroid, Hodge was lured back to the tomb and was infected with Spore's entity. When Fandomar tried to escape the asteroid and return to Ithor, she unwittingly brought Hodge - and Spore - with her. Hodge attacked just as a rescue team came to recover them, with black vines snaking from his mouth to entwine and infect the Ithorians. Hodge also managed to capture and infect Hoole and Zak before being cornered by Jerec. Jerec offered Spore the chance to get off Ithor, if it would infect the crew of the *Vengeance* and allow Jerec to take control of the ship for his own powers. Spore agreed, but never planned to honor the agreement. Since Hodge was the primary host, Spore took his body aboard the Star Destroyer and infected the entire crew in just a few hours, then tried to take control of Tash Arranda. She escaped the warship and fled into the asteroids near Ithor, and Spore gave chase. A group of space slugs managed to destroy the *Vengeance*, leaving much of her crew dead. Many members, like Hodge, were expelled into the vacuum of space and killed. Spore, however, simply went dormant and waited for someone to recover Hodge's body. (GOF9)

Hodidiji
this New Republic Senator was swayed by Tig Peramis and Cian Marook to align with the Yevetha during the Great Purge. Hodidiji yielded his time on the Senate floor to Peramis and Nil Spaar, who used the time to distort the actions of Leia Organa-Solo to his own ends. (BTS)

Hodo
this K-Wing pilot was a member of the Fifth Battle Group, and was the leader of the Black squadron. He was in line for promotion to squadron commander during the Yevethan Great Purge. (BTS)

Hodrudda
this Huttese word translates to “race,” especially when used to describe podraces or other small-craft races. (IS1)

Hoersch-Kessel Drive, Incorporated
this Old Republic manufacturer designed of some of the most popular sublight drives and starships. HKD was also wholly owned by Duroes investors, until they were forced to sell to a Nimbanese clan. They tried to make the company more streamlined and began selling off less profitable divisions, but the company continued to bring in mediocre profits. HKD has since been sold too many times to mention, and builds fewer than 100 ships per yer since the Galactic Civil War. (SWSB, EGV)

Hoersch-Kessel Ion Drive
this popular sublight drive uses a power source to generate ions, which are expelled through an exhaust nacelle to create thrust. It uses almost any material as a power source. Although it works best with heavy metals, the H-K Ion Drive can use cryogenic cells, liquid reactants, and ion pods as power sources. The fuel is first broken down into nuclear energy and converted to ions. These ions are then expelled from the ship, which causes the ship to move in the direction opposite the thrust. Given that the H-K Ion Drive creates radioactive nuclear energy, any ship that is equipped with one must require towing or the addition of a repulsorlift to travel within a planet's atmosphere. Their use is extremely widespread, and they are low-maintenance drives. (SWSB)

Hoff
this Alliance Sergeant served the Special Forces division as the leader of the Technician team assigned to the Nishr Taskforce. (ROE)

Hoff, Colby
a business competitor of Prince Xizor's, Colby Hoff once took a gamble that he was smarter than Xizor. In the end, Xizor won the gamble and Hoff was ruined. He committed suicide by firing a blaster into his mouth. His son tried to avenge the suicide when Darth Vader secretly allowed him into a secure passageway under Imperial City. Xizor was walking the corridor to meet with Palpatine, and the son attacked. His attack failed miserably, as Xizor quickly disabled him and snapped his neck. (SE)

Hoffner
as Captain of the pleasure ship *Coral Vanda*, he was Bel Iblis' contact on Pantolomin. He had been Kaarde's commander on the smuggling mission that inadvertently discovered the Dark Force ships. (DFR)

Hoggon
Ulic Qel-Droma hired this obese man to transport him to as remote a world as possible, so that he could avoid all contact with the galaxy and find peace with himself. A scavenger and salvager by trade, Hoggon was a friend of the Jedi Knights, but was unaware of Ulic’s true identity when he dropped the former Jedi on Rhen Var. He then traveled to Exis Station in order to see the Jedi Knights gathered there for the Exis Convocation. Upon leaving the station, Hoggon discovered that Vima Sunrider had stowed away on his ship. He ended up transporting her to Rhen Var, so that she could seek out Ulic. Suddenly realizing that he had two Jedi on his ship and didn’t even know it, Hoggon resolved to locate Nomi Sunrider and tell her that Vima was with Ulic on Rhen Var. However, Nomi was not happy with his news, and spurned his offer of passage to Rhen Var. When Sylvar arrived at Exis Station looking for Nomi, Hoggon agreed to take her to Rhen Var, glad to have met a fourth Jedi Knight. When Sylvar was unable to defeat Ulic, Hoggon stole up behind them and shot Ulic in the back with his blaster. Hoggon believed that he would be venerated by the Jedi for killing Ulic, and was surprised when Sylvar nearly killed him. (TOJR)

Hohass Ekwesh
this Thakwaash was one of the first members of Wraith Squadron. Like most Takwaash, he was covered in short, brown fur, and had a cascade of chestnut-brown hair falling from his head. Although he stood just under two meters in height, he was known as "Runt" to the rest of his team, because he was the smallest of the children in his family. His size allowed him to pilot a starfighter, and he joined the New Republic to fly. However, the Thakwaash characteristic multiple minds became his undoing, as the pilot mind would weave in and out of command and leave him bewildered in several situations. He was chosen for duty with the Wraiths because the pilot mind was quite intelligent and was a good pilot. Runt also served as the squadron's physical trainer. (WS)

Hohokum
this amphibious, turtle-like beast is found inthe swamps of Naboo. It is most at home in the water, and usually ventures onto land only to lay its eggs. (GF)

Hoil
one of the many Sunesi who served Agapos the Ninth's underground resistance. (SWJ10)

Hok
this planet, located in the Colonies Region, was the homeworld of a population of Gran. (TPM, IWE1)

Hokami
this species of predator was native to the planet Mutanda. Measuring up to 1.5 meters in height, the Hokami's body could measure nearly five meters in length. They attack they prey with their sharp claws and huge teeth, and have been known to attack repulsorlift vehicles. (PG1)

Hoke
this immensely fat, pompous man worked with Dyril as the repair and maintenace team of the Q'Maere Research Facility, during the time Moff Sarne used the facility as a penal colony. (KR)

Hokuum
this stimulating drug causes its users to kill each other after about three days of use. (TNR)

Holcolo
this smuggler, based out of Dentaal, had a friend who used to reprogram robo-hacks to kidnap the local gentry. With a little creative programming, the robo-hack would simply deliver its passengers to his hideout instead of their home, and the man would hold them hostage for a tidy ransom. The plan failed when the local authorities simply reprogrammed the robo-hack to take him to the local jail. (SWJ14)

Hold-Father
any male person delegated by a child's parents as a temporary guardian. The term arises from the fact that the guardian holds the place of a father. (CS)

Hold-Mother
any female person delegated by a child's parents as a temporary guardian. The term arises from the fact that the guardian holds the place of a mother. (CS)

Holdout Blaster
any small, easily-concealed energy weapon, a holdout blaster has limited firepower. It can fire one or two full-intensity blasts before it is completely drained. (TB, RPG)

Holdout Flightknife
one of the many Yedagonian fighter squadrons which supported Wedge Antilles and the Running Crimson Flightknife during the war against the forces of the Cartann nation, on Adumar. The Holdouts eventually landed in Cartann City and assisted Cheriss ke Hanadi in recovering Red Flight's X-Wings. (SOA)

Holiday Towers
a beautiful hotel and casino owned by Jabba the Hutt on Cloud City, it was confiscated by Lando Calrissian after Jabba's death. When Zorba the Hutt returned to Cloud City and showed Lando Jabba's will hidden in CB-99, Lando tried to weasel his way into keeping the hotel by playing a match of sabacc with Zorba. Unfortunately for Lando, Zorba insisted on using his own cards, which were rigged. Not only did Lando lose the Holiday Tower Hotel, but he lost the entire deed to Cloud City as well. The Holiday Towers is a moderately-priced establishment, well-appointed by not as luxurious as the Yerith Bespin. (ZHR, ISU, MTS)

Holistic Data Transfer
a form of “information shorthand” that allows computers and droids to store large amounts of data in tiny amounts of memory. Known as HDT, this form of saving data means that a computer is able to do more with less active memory and storage space. (CFG)

Hollan D1 Sector
the Alliance used a group of starships, stolen from the Overlord Ghorin, to destroy a vital Imperial storage area in this sector. (XW)

Hollast VII
this planet, located in the Hollastin System, was the site of a number of Alliance-funded insurgences aimed at freeing the populace from Imperial control. Some of them had secondary goals of overthrowing Glorga the Hutt. (SWAJ, AIR)

Holleck, Grandon
one-time governor of Chandrila. (SWAJ)

Hollinium
this was a moderately valuable metal ore which was used in the production of hyperbarides. (PP)

Hollis
this Alliance Sergeant was one the leaders of the troopers who defended Echo Base, during the Battle of Hoth. He managed to survive the battle, adding to his incredible record of success, and was awarded the Kenobi Medallion for his bravery. (CCG9)

Hollowtown
the huge, central biosphere located in Centerpoint Station, it was a beautiful area of gardens, parks, and living spaces. It was lit by the Glowpoint, and provided nearly all the foodstuffs needed to keep the inhabitants fed. However, when the station began generating strange pulses timed with the destruction of stars listed on the Starbuster plot, the Glowpoint incinerated everything in Hollowtown until the oxygen ran out. When Luke Skywalker and Lando Calrissian first see it, the toxic residues of the destruction make Hollowtown unlivable. Lando later finds that Hollowtown and the Glowpoint were components of the huge power supply needed to keep the hyperspatial tractor beam operational. The Glowpoint acted as a pilot light, which Hollowtown was a battery of sorts. (SC)

Holman, Deke
this dark-skinned human man was a native of the planet Socorra, and was amember of the Alliance's Harrier infiltration team. A good friend of Arecelis Acosta, Deke was known to as a middle-aged thrill seeker who had joined the Alliance after spending time as a pirate and mercenary. Deke had fought in several battles against the Empire, along side of Alliance personnel, before enlisting himself. When his commander, Fable Astin, went AWOL looking for Jaalib Brandl, Deke remained an important part of the Harrier team untol he received a call from Jaalib. Deke took the *Prodigal* and flew to Trulalis to rescue Fable. (SWJ8)

Holo
a message or other broadcast received on a holographic device. They can be short, personal messages or entire movies, such as the holo-thriller. (HSL, HTTE, JS)

Holo-bit Generator
this device allows the user to manipulate a pre-recorded holo-transmission and create a false transmission. The generator first makes a holographic image of the desired subject, then runs it through a bit manipulation program to generate subsequent images. The complete set of images forms a smooth, seemingly real transmission. (CFG)

Holo-faker
this term is used to describe any being in the business of creating falsified holographic transmissions. (POT)

Holo-Wing
a game of strategy and skill found in may up-scale casinos. (WSV)

Holobet
this young woman was an Imperial Princess. (HR)

Holobug
any small, nearly undetectable device which could be placed on a target for surveillance purposes. The holobug would return a real-time display of the target's surroundings, allowing trackers to better estimate the target's position. (SSR)

Holocard
a small ID card which contains a holographic image, indicating a person's name, business, or security clearance. (LCF)

Holocassette
a small cartridge which contains a holographic message. (LCM)

Holochess
a chess game which utilizes holographic representations of the playing pieces, often fantastic aliens. The rules differ from Earth's chess, as it is played on a circular field, rather than a square. (SW, DFR)

Holocomm
any full-duplex three-dimensional communication. (AC, WEG)

Holocorder
this form of recording device captured full-form, three-dimensional images as well as sound for later playback. (SL)

Holocron
see Jedi Holocron

Holocube
a device which generates a single, static, holographic image. It is used to keep a picture of a loved one nearby. (HSE)

Holodais
a three-dimensional pedestal that allows the user to stand in the midst of a static image or an interactive transmission. (JS)

Holofeature
a movie that is displayed on a holoprojector. They are contained in a cube-like device that is very similar to the Jedi Holocron. (HSR)

Holofield
the display area of a holographic transmission device. (DA)

Holoflage
this form of holographic equipment is used to camouflage a door or other area. The holoflage mimics the surrounding walls, making the door disappear from view. (TFNR)

Hologram
any three-dimension image which depicts sound and movement. The hologram is the primary message type used on the HoloNet, which allows realtime broadcast and reception of holographic news stories. (SW)

Hologram Fun World
an amusement park that is located in a transparent dome that floats in a blue helium cloud in the Zabian System, Hologram Fun World boasts that it can make any visitor's dreams come true. The World itself isn't really a world, but a self-contained planetoid that is about 40 kilometers in diameter. It was filled with holographic entertainment of all kinds, from realistic excursions to remote worlds, to incredible simulations of huge creatures. Borborygmus Gog managed to obtain permission from Danna Fajji to build his Nightmare Machine there, shortly after the Battle of Yavin. Lando Calrissian later purchased controlling interest and ran the theme park, after losing Cloud City to Zorba the Hutt in a rigged sabacc match. (QE, GOF4)

Holograph
any three-dimension image which is static, without movement or sound. (SWR)

Holographic Portal
any three-dimensional image used to disguise the entrance to a secret base. (XWBT)

Holographic Recording Mode
a recording process used to capture the pictures and sounds transmitted via hologram. (SWR)

Holographic Zoo of Extinct Animals
Located in Imperial City on Coruscant, this is a "zoo" used to depict extinct animals from around the galaxy. (DA)

Hologym
an athletic training facility which employed holographic arenas, obstacles, and opponents in the games played there. (GOF2)

Holomonster
holograms depicting mythological or extinct creatures, and used as game pieces for holochess and other hologames. (SW)

HoloNet
Once the main vehicle for spreading news instantaneously thoroughout the galaxy, the Holonet used subspace relays to transmit three-dimensional images to various holonet receivers. This media distribution system allowed the Old Republic to have instant access to any inhabited location in the galaxy. It was created from hundreds of thousands of non-mass transceivers connected through an incredible matrix of coordinated SimuTunnels. Each endpoint was equippde with a huge computer system that decoded and sorted the transmitted information. Unfortunately, the HoloNet was incredibly expensive to maintain and operate. Thus, its use was usually restricted to purely governmental transmissions. After Palpatine assumed control of the galaxy, he limited the holonet to specific Imperial uses, in order to control the flow of information through the galaxy. (RPG, ISB)

HoloNet Communications Unit
a Holocomm for short, these portable devices allow the user to transmit and receive messages over the HoloNet. (WEG)

Holonovel
a device which projects a three-dimensional version of a story for its user. (XW)

Holopad
a device much like a data pad, except that it is capable of displaying holographic transmissions as well. (DA)

Holopanel
a device which controls holographic transmissions. (COTF)

Holoprojector
a device which takes input and displays a full, tri-D display above it. The holoprojector can manipulate the display based on the data input to it. They come in many shapes and sizes, from small, personal projectors to large, commercial versions used in theaters. (SW, HSR, JS)

Holoscreen
any three-dimensional billboard. (DE2, AC)

Holosculpture
a three-dimensional form of artwork. (ISB)

Holoshill
the derogatory term used to describe reporters who work for tabloids and sensationalistic news agencies. (KT)

Holoshroud
a device which mimics a person's injured state, allowing the victim to move slightly from his downed position. When the attacker comes to determine his victim's status, the victim can pounce on his attacker and surprise him. (TME)

Holosign
any three-dimensional plaque used to mark locations. Spaceports use them to indicate a parked starship's name, owner, and other identification. They can easily be reprogrammed. (LCF)

Holotarget
any three-dimensional image used to simulate battlefield opponents during weapons training. They can be programmed to have all the abilities of any given opponent. (HSR)

Holotank
a device which projects a holographic image which surrounds the viewer, giving the impression of actually being in the image. (HSE)

Holotape
any three-dimensional recording. (HSE)

Holovid
a device much is used to display holographic transmissions. It is larger than a holopad. (CPL, AC)

Holowan Laboratories
known for their slogan - “the Friendly Technology People” - this was the parent company of Holowan Mechanicals. (MTS, TBH)

Holowan Mechanicals
a subsidiary of Halowan Laboratories, Holowan Mechanicals was the manufacturer of the IG-series of assassin droids. (MTS)

Holozeotroscope
this entertainment device is actually a powerful holographic generator. It is an expensive piece of equipment, and is rarely seen outside the most luxurious of Coruscant’s entertainment establishments. The cylindrical device rotates on a gyroscopic axis, displaying a pre-programmed holographic display. (SWJ9)

Holo3-Graphics
this computer architecture designer created the Multi-Motion framework for realtime, three-dimensional computing. (CFG)

Holt
an Imperial fleet Admiral who taught at the Academy during the Galactic Civil War. (ISB)

Holvi
this was one of the six major continents found on the planet Celanon. (PG1)

Holy Ugor Taxation Collection Agency
abbreviated HUTCA, this is the controlling agency which monitors all Ugor waste recovery companies. The leader of the agency changes almost hourly, due to the complex negotiations of the Ugors. (GG4)

Holy of Holies
this Ugor ideal is considered the holiest of all space debris. Sometimes called the Prime Mover, the Ugors believed that the Holy of Holies would someday be recovered from the scene of a massive space battle. It could be activated by the Ugors, and would allow them to move massive amounts of garbage to their home system, making them the premier salvage service provider in the galaxy. The Ugors believed they had found the Holy of Holies shortly after the Battle of Yavin., when they discovered a gravity-well projector at the site of an Imperial victory. The Alliance tried to take the device, during their search for the *Elusive*. (SH)

Homd-Resa
this was one of the few aggressive clans of Senali, and they patrolled their ocean territory with martial persistence. The Homd-Resa clan once attacked the Nali-Erun clan, destroying the Nali-Erun dwellings in an effort to assert their claim to the seas. (SP)

Home
this heavily-modified Tsukkian water freighter was owned and operated by Lens and Milla Reekeene, founders of the Reekeene's Roughnecks gang. The ship served as the base of operations for the Roughnecks, providing living quarters for its members and docking space for the group's X-Wing starfighters. The ship moved often throughout Fakir Sector and the Bakchou arm of the galaxy, avoiding Imperial entanglements while continually harrassing Imperial convoys. (SWCP)

Home Father
this was the name used by those male followers of the Cosmic Balance relgion who lived and worked in Simple Homes. (TBSB)

Home Fleet
this was the name given to the New Republic fleet of warships which protected Coruscant and the surrounding system. (HT)

Home Mother
this was the name used by those female followers of the Cosmic Balance relgion who lived and worked in Simple Homes. (TBSB)

Home One
Ackbar's original Mon Calamari Star Cruiser, which served as the command ship for the Alliance during the Battle of Endor. At that time, it was the largest ship in the Alliance's fleet. As newer and better Mon Calamari starships were designed, Ackbar eventually retired *Home One* in favor of the *Defiance* and the *Galactic Voyager*. (ROTJ, XWN, WG)

Home Planet Mine
this was the primary azurite mine controlled by Arcona Mineral Harvest Corporation, on the planet Bandomeer. It was named for the Home Planet Party, which was working with the Arconans to restore Bandomeer's natural plantlife after decades of stripmining. The mine was sabotaged by Xanatos, in an effort to lure Qui-Gon Jinn to his death. However, it was discovered that the mine was a source of ionite, which shut down Xanatos' bombs and allowed the Jedi to escape. (DR)

Home Planet Party
this political faction formed on the planet Bandomeer, and was supported by the native Meerians as well as the Arconans who lived there while working for Arcona Mineral Harvest Corporation. The primary goal of the party was the retaking of control of Bandomeer's natural resources and the restoration of the planet's natural beauty. Both had been taken by the mining companies that stripped the planet of azurite and other minerals. Led by the charismatic VeerTa, the party was striving to become financially independent from the mining companies when Qui-Gon Jinn and Obi-Wan Kenobi were lured into the trap set by Xanatos. After exposing Xanatos and VeerTa as partners – although VeerTa believed she was working with the party's best interests in mind – in the destruction of the Home Planet Mine, the party became unnecessary as Offworld Mining Company left Bandomeer alone. (DR)

Home Talk
Selonian name for their own conversational language. (AS)

Home-clan
this was the name given to the city-like groups of Gigorans who lived in the caves of Gigor. (AE)

Homebase
the codename of an Alliance command center used during the Galactic Civil War. *Note that this may be a reference to the* Home *starship used by Reekeene's Roughnecks*. (GG12, SWCP)

Homestead Act
a governmental declaration made on Tatooine, declaring that anyone who could provide startup funds and justification could be granted farmland on the planet. (TME)

Homestone
this is the Qella name for their homeworld, Brath Qella. They also called it the Place of Beginning. (TT)

Homon
this planet was the site of an Alliance base during the Galactic Civil War. (RASB)

Homonculous
this magical construct resembled a large, winged monkey. It had mottled green skin and wicked claws that exuded a powerful poison. Dhar Bullwin used a homonculous to divert a group of scouts that was searching for the Eye of Koda. When a homonculous is killed, it seems to dissolve into a greenish mist, leaving behind a ghastly skeleton. (GG8)

Homthor Deck
one of two credicruise decks on the *Kuari Princess*, it is located immediately below the Lido Deck. Most of the starcruiser's staterooms are located on this deck and its partner, the Wellad Deck. (RM)

Homunculus-wasp
this small, poisonous insect was native to the planet Af'El. Assassins sometimes used these small creatures to kill their targets, since the wasp was very tiny. These creatures were called *kheilwar* by the Defel. There was only a short period of time in which the homunculus-wasp could be employed this way, for they grew at an astonishing rate. In just a week, the tiny insect could amass more

than twenty kilograms of body weight and grow to a height of 1.5 meters or more. They were armed with razor-sharp fins and large wings that absorbed and warped visible light, giving it the ability to seemingly disappear. Perhaps their most unusual ability, though, was the ability to transform its body into a simulacrum of anyone it had met. This allowed the creature to further blend into a crowd, and infiltrate a location if its initial attempt to kill a being failed. The homunculus-wasp was primarily a nocturnal feeder, since its sensory organs were badly damaged when exposed to normal sunlight. (SWJ14)

Hondo Bador
this chubby Sullustan ran a starship repair and outfitting business on Ord Mantell during the height of the Galactic Civil War. (SL)

Honest Ellam's Speeder Lot
located on the planet Questal, deep in the city of Gralleenya, Honest Ellam purchased Tiree's X-Wing from Bim Maldeen. (GCQ)

Honey Comb IX
one of MicroThrust's top-of-the-line computer spikes, it is surpassed in efficiency and duration only by the Tunneler spike. (CFG)

Honeystix
this dessert was perfected on the planet Rishi, and was served lightly fried and dusted with sweet poweder. (SWJ12)

Honi
this young Jedi trainee was almost three when Obi-Wan Kenobi was chosen to be the *padawan* of Qui-Gon Jinn. (CT)

Honiten
this alias was used by Falynn Sandskimmer, when she and Wraith Squadron infiltrated the planet Storinal. Honiten was a native of Bakura, and was one of the bodyguards protecting Wes Janson, who was using the alias Iskit Tyestin. (WS)

Honn Dangel
this Meri meteorologist left the Merisee military to work on Cloud City. (GG2)

Honoghr
this once-lush paradise of a planet is the homeworld of the Noghri, and was virtually unknown until it was nearly devastated following a starship battle in its orbit. The Emperor, upon discovering the Noghri, conceived of a plot to enslave Noghri, with the help of Darth Vader. The huge space battle took place above the planet, and one of the ships was destroyed. It plummeted to the planet's surface, setting off earthquakes and releasing toxic chemicals into the atmosphere. When Vader arrived to offer aid, the Noghri readily accepted, and made Vader their Lord and Savior. However, Palpatine had arranged that the decon droids sent to the planet would continue to poison it by planting modified kholm grass. This modified grass would choke out all other vegetation, while making it appear that the planet could still support life. When Princess Leia and Chewbacca discovered the plot following the downfall of the Empire, they quickly worked with the Noghri to remedy the situation. After the deception of Darth Vader and the Emperor was made apparent to the Noghri, they quickly joined the New Republic. However, all efforts to restore the planet's broken ecosystem turned out to be futile, as the once-green world was incapable of recovering. The Noghri eventually relocated to the planet Wayland, leaving Honoghr for dead. It is the fourth planet in the Honoghr system and has three natural satellites. The system is located near Kessel and Fwillsving. Honoghr has a rotation of 23 hours, and its orbit lasts about 352 local days. (DFR, DFRSB, SOP)

Honoghran
this was the native language of the Noghri race. (HT)

Honor
one of the Yevethan warships sent to purge Polneye. (BTS)

Honor Among Thieves
this epic poem was written by the Snivvian artist Toirboggle. (HR)

Honor Clan
this was the name given to a group of Wookiee hunters and warriors who worked together to throw off the Imperial yoke of control on Kashyyyk. (HR)

Honor Rigora
this form of *rigora* duel was fought between a dishonored pirate and the champion of the defender. This form of duel is often invoked when the defender is an inferior duelist. (PP)

Honor-wife
this is the name used to describe the one of the secondary wives of a Cerean male. The ratio of Cerean men to women is one to twenty, so most males take several honor-wives in addition to their bond-wife. The relationship between the bond-wife and the honor-wives is often strained, especially with relationship to the bearing of children. (PTR)

Hood, Willrow
this resident of Cloud City worked for a Tibanna gas mining operation which was sympathetic to the Alliance's ideals during the Galactic Civil War. He worked with his superiors to sell Tibanna gas to the Alliance at a discount. (CCG5)

Hoodu Geyser Fields
this open plain, studded with natural steam geysers, is located on the planet Baroonda. (RAC)

Hook Nebula
this area of the galaxy was a strategic location, set between the Empire and a number of rebellious worlds. Located in the Rim, this nebula was also the home of the Qeimet Fleet. (ISB)

(Indeterminate) Hoole
see Mammon Hoole (ISU, GOF6)

Hoom
a huge phlog, he is the son of Zut and Dobah. (ECAR)

Hoona
a phlog female who fell in love with Wicket after drinking a magic Dulok potion. (ECAR)

Hoopster's Prank
this freighter belonged to Booster Terrik, and was often sent out to assist in the shipment of pommwomm plants. It was boarded by Rogue Squadron on the assumption that it was carrying contraband, but was found to be clean. The Sif'krie race then banned smugglers from carrying their pommwomm plants. (SOP, VOF)

Hootbat
an avian creature native to Clak'Dor VII, the hootbat is named for its unusual hooting song. (TCC)

Hoover
an short, four-legged, elephantine alien race with a long snout and large eyes. Their long snouts are as long as their short bodies. Despite their lowly appearance, Hoovers are highly technical, and their small size allows them to perform delicate tasks with complex equipment. A member of this species was known to inhabit Jabba's court. Their origins are not known. (ROTJ, CCG7)

Hop-stone
this game of a simple strategy can be played by two or more players, in a single-handed or two-handed method. (TT)

Hope
this Mon Calamari cruiser was part of the New Republic's early fleet. Commanded by Captain Arboga, it was the first ship to recover the message carried in the cargo of the *Messenger* as it fled from Coruscant. (TFE)

Hopetown
this settlement was formed on the planet Ennth. When the planet's moon orbited close to Ennth during its eight-year cycle, the seismic and tidal activity it spawned destroyed Hopetown. The colonists returned to Ennth after the devastation, and rebuilt it. They also renamed it New Hopetown. (SHA)

Hopper
this was the generic term for any suborbital craft used to transport beings and cargo from a planetside starport to a transport ship in orbit. (SL)

Hopperoo
a jumping creature. (SE)

Hopskip
this is a species of skittish, easily-frightened creature. (VOF)

Hopskip
this modified YT-1300 freighter was owned by Haber Trell and Maranne Darmic. They used to smuggler weapons to the rebel underground on Derra IV. The ship looked as if it had been split down the middle, then the two halves patched together one on top of the other. It was destroyed by the 181st Imperial Fighter Group when the Empire ambushed the Alliance's supply convoy at Derra IV, shortly before the Battle of Hoth. (TFE, MBF)

Horak-mul
this one-eyed Sith warrior was loyal to Naga Sadow, although he was unsure of the Lord's true motivations. Horak-mul sided with Ludo Kressh following the death of Marka Ragnos. After Kressh discovered that Sadow had tricked the Sith into believing an Old Republic war force was coming, Horak-mul and Dor Gal-ram followed Kresh to Rhelg to plan an attack on Sadow. They led the Sith fleet to Khar Delba, and were extremely confident when the fortress put up little resistance. Horak-mul , however, was unaware of the deception of Naga Sadow, who was hiding on Khar Shian. He was also unaware that many of Sadow's spies were onboard his ship. When Sadow gave the command, the spies attacked Horak-mul and killed him just before Sadow defeated Ludo Kressh. (GAS)

Horansi
1) a particularly ruthless card game popular among the Alliance's starfighter pilots (XW)
2) an alien race which has four tribes - the Kasa, Gorvan, Mashi, and Treka Horansi. The Horansi are a sentient, feline race native to the planet Mutanda. Their primitive, tribal society was equally welcoming to the Empire or the Republics. They recognized the

importance of the prothium mines in their system and played upon it, selling themselves out as hunting guides for the miners and soldiers stationed there. The average Horansi was bipedal, although they could run on all fours when the terrain dictated it. Their night vision is especially acute, allowing them to track prey in low-light conditions. (PG1, SWAJ)

Horch
also known as Horch of Kheedar, this two-bit crimelord ruled the criminal elements of the planet Kheedar until the planet was invaded by Imperial forces. His lackeys panicked and fled, leaving his fortress undefended. Horch was faced with imminent death at the hands of the Imperials, until Noval Garaint took control of his fortress. Rather than death, Horch chose to become a slave to Garaint, who usurped control of Horch's empire. Horch kept himself blissfully unaware of his predicament by sotting himself with spice liquor. (GG9)

Hord
an Imperial tug stationed at the NL-1 station near Pakuuni. (TIE)

Hordon Cal
this hot ball of rock was the innermost planet of the Thanta Zilbra System. It was orbited by a single moon, but both were destroyed when the Sacorrian Triad destroyed the system as part of the Starbuster Plot. (CTD)

Horizon-Hopper
classified as a “light” hyperdrive, this Incom system was designed to be a backup system to a starship’s normal hyperdrive. The Horizon-Hopper was one-third as powerful as a stock hyperdrive. *Note that* Tales from the New Republic *claims the Horizon-Hopper is an old, outdated hyperdrive manufactured by SoroSuub.* (GG6, TFNR)

Horizontal boosters
part of a hyperdrive system, it provides energy to the ionization chamber to cause ignition. (ESB)

Hork
this man served the Alliance as a Sergeant in command of a ground assault team during the Galactic Civil War. (ROE)

Horliss-Horliss
this deity was known for giving organic beings the use of metastyle. When it discovered that Tilotny had "thrown a shape" and created a physical manifestation of herself, Horliss-Horliss did the same. It bacame a subtle, billowing mist. Horliss-Horliss had the power to create null inversions, as well as the ability to turn organic matter into solid material. He proves himself equal to Tilonty in this ability by solidifying Leia Organa's internal organs, leaving Splendid Ap to return her to normal. (CSWDW)

Horn, Corran
this Corellian was a Captain at one time in Wedge Antilles' Rogue Squadron. Corran was a member of the Corellian Security Force before trying out for Rogue Squadron. He joined the training academy as his father, Hal, had before him, and excelled in the training at a level above his father's. He worked with Iella Wessiri under Gil Bastra, and fell in with Bastra's anti-Imperial philosophy. During an undercover mission with his father, Corran's mother was fatally injured in an accident with a drunk driver. They rushed to the hospital, where she died after seeing them one last time. With the appointment of Kirtan Loor as his superior, and with Hal's death at the hands of the Trandoshan bounty hunter Bossk, Corran knew that his future on Corellia was limited. Corran and Bastra created false smuggler ids for each other, the Wessiri's, and two other Alliance supporters, and then staged a scenario in which Corran killed them in cold blood. Corran claimed that he was only following the orders of Kirtan Loor, but Loor felt that Corran was trying to upstage him. When Corran defected to the Alliance, Loor put out an Imperial deathmark on Corran's head. Corran's father didn't approve of his defection, considering him an outlaw for joining. However, Hal Horn was much happier that his son hadn't become an Imperial. During one of his training simulations, Corran tried to change the basic set of maneuvers for the *Requiem* scenario, slowing to a near-stop to trying and draw the TIE Fighters, and TIE Bombers to him and away from the *Redemption*. He succeeded, making nine kills and surviving Antilles himself, who was piloting a TIE Fighter. Corran later became one of Antilles' best pilots, taking on the hardest missions and surviving them. Corran kept his grandfather's JedCred on a chain around his neck, rubbing it for luck during these missions. He was instrumental in the liberation of Borleias from the Empire, and went undercover to assist the New Republic in gaining information on Coruscant. However, while on the Coruscant mission, Corran's Z-95 Headhunter was brought down by remote control - presumably by Tycho Celchu - and crashed in the Invisible Sector of Coruscant's Imperial City. He was captured and brought to Ysanne Isard at Lusankya for interrogation. He proved to be incorrigible, and Isard consigned him to the rock mines. There, he met the prisoner Jan and devised an escape plan. Corran discovered that the gravity at Lusankya was reversed to keep the prisoners disoriented, and escaped to discover that Lusankya was buried beneath Imperial City. After spending six weeks in the Lusankya facility, he arrived at Tycho's trial and proved Tycho innocent. He also relayed information on a hidden Jedi museum buried near Lusankya to Luke Skywalker, who found the museum in a hidden section of the Galactic Museum. Luke offered Corran the chance to become a Jedi Knight, but Corran refused. He opted to continue to serve with Rogue Squadron. It was at about this time that Corran became romantically involved with Mirax Terrik, a situation whose irony was not lost on either of them. Corran's father, Hal, had been the one to send Booster Terrik to Kessel for smuggling. Mirax, though, held none of her father's enmity, and wasted no time in agreeing to marry Corran. After the Battle of Thyferra, they were married by Wedge Antilles aboard the *Lusankya*, in order to avoid any interference from Booster. A more elaborate ceremony was held on Coruscant upon their return. Corran remained with Rogue Squadron, and spent time battling Grand Admiral Thrawn and the reborn Emperor Palpatine's forces at Coruscant - the home he and Mirax build was one of the first victims of the falling Star Destroyer *Liberator*. When the battle to eliminate the Invid pirates led Mirax into danger, Corran joined Luke Skywalker's Jedi *praxeum* on Yavin 4 and began to learn more about the Force. A rival of Gantoris, Corran was a slow but steady learner. However, after the defeat of Exar Kun and following a visit with his grandfather on Corellia, Corran realized that he didn't need to become a Jedi to find Mirax. He infiltrated the Khuiumin Survivors and joined the Invids, attracting the attention of Leonia Tavira. In order to scatter the Invids, he started portraying an "avenging Jedi" on Courkrus, killing Shala the Hutt before getting most of the Invids to flee. When he came under the attack of Tavira's *Jensaarai* warriors, though, he was rescued by Luke Skywalker and took off to rescue Mirax on Suarbi 7/5.

They succeeded in rescuing here, then Corran used his ability with the Force to lead Tavira to believe she was under attack by the New Republic and the destroyed Sun Crusher. Tavira fled, and things slowly returned to normal. Corran opted not to return to Yavin 4, a decision which Luke agreed to wholeheartedly. Luke did allow Corran one parting gesture, though: Corran destroyed Exar Kun's statue and temple on Yavin 4 with a volley of proton torpedoes, forever eliminating the focal point of Sith energy on the moon. After he resigned his commission with the New Republic and Rogue Squadron, Corran returned to Yavin 4 to complete his Jedi training. By the time of the Yuuzhan Vong invasion, Corran was a full Jedi Knight. Like his grandfather, Corran found that he had no ability to move objects through the Force, something that many considered a basic skill of a Jedi. He was one of the Jedi who felt Luke was doing his best to bring new Knights along slowly, although he often found himself in the minority. Corran was teamed up with Ganner Rhysode during the early stages of the Yuuzhan Vong invasion, and the pair struggled to agree on virtually everything. They eventually discovered a grudging respect for each other. When Corran and Ganner attempted to rescue the slaves they found on Bimmiel, Corran was mortally wounded by a Yuuzhan Vong amphistaff. Ganner returned to recover Corran's body, quickly dunking him in bacta and drawing the poison out so that Corran survived. In the wake of the battle, Corran learned that the planet Garqi had been invaded, and that he had been called up to serve as a Colonel in their militia. This mission allowed him to scout out the Yuuzhan Vong actions on the planet, as well as forming a resistance group and planning for the evacuation of civilians if necessary. He was allowed to take a group of six Noghri with him, and they discovered that the pollen of the bafforr tree was deadly to vonduun crab armor. However, before the New Republic could take advantage of this, the Yuuzhan Vong attacked Ithor. The Yuuzhan Vong commander, Shedao Shai, also murdered Elegos A'Kla, and sent his bones back to Corran as a threat. Corran and the rest of the Jedi were allowed to defend the planet from ground assault, and Corran eventually confronted Shedao Shai. They agreed to a duel: Corran fighting for Ithor and Shedao Shai for the remains of Mongei Shai. Corran barely managed to defeat the Yuuzhan Vong commander, but that defeat left Deign Lian in command of the alien fleet. Lian fired on Ithor with a bacteria-riddled bioweapon which destroyed all life on Ithor's surface. Then, the *Legacy of Torment* was destroyed, and it crashed into Ithor's surface. As the ship exploded and flames engulfed Ithor's surface, Corran was labeled in the news media as "the man who killed Ithor." For his own part, Corran felt himself slipping dangerously close to the Dark Side of the Force, having wanted to kill Shedao Shai in revenge for Elegos A'Kla's death, rather than to protect Ithor. He resigned his position with the Jedi Knights in order to meditate on his actions and try to return to an equilibrium. (XWN, WG, KT, BW, IJ, IR, DTO, DTR)

Horn, Hal
Corran Horn's father, Hal's given name was Valin Halcyon. After his father, Nejaa Halcyon, was killed in the Clone Wars, Rostek Horn married Nejaa's widow and erased all information on the Halcyon family. He hoped this would hide his new family from Emperor Palpatine, and the name Hal was used to honor to Nejaa Halcyon. Hal was ten years old when Nejaa died. He was an excellent graduate of the Corellian Security Force Academy, and attended the Academy twenty years before his son. Hal Horn was the investigating officer who looked into Soontir Fel's disruption of Ilir Post's assault on Pamr, and was given the assignment to investigate the explosion on Gus Treta that killed Wedge Antilles' parents. Hal kept a watchful eye on Wedge, but declared him a hopeless fool when Wedge started running weapons for the Alliance. Hal later married a Corellian woman, and they had a son together, whom they named Corran. Corran grew up to follow in Hal's footsteps, also becoming a CorSec agent. As a team, they were quite effective. On one undercover mission, they learned that Hal's wife had been fatally injured by a drunk driver. They rushed to the hospital to see her, and she died shortly afterward. Several years later, Hal was killed on a mission with Corran, during which they flew separate ships to intercept a smuggling ship, and they met little resistance. However, the smuggler was also the target of the bounty hunter Bossk. Corran had become relaxed, and wasn't checking other sensors because the smuggler was in their sights. Bossk, under a valid Imperial warrant, was trying to target the smuggler, but strafed Hal Horn's ship with enough laser fire to disintegrate it. Bossk was released by Kirtan Loor, who cited the inherent lack of dexterity in Trandoshans as the reason Bossk's lasers caught Horn instead of the smuggler. Corran held himself responsible for the death of his father for many years. Hal's father was friends with a Jedi Knight from Corellia. They worked together for years before the Jedi became a Master. The Master presented Hal's father with a JedCred before he was killed in the Clone Wars. The medallion was given to Hal, who later passed it on to Corran. (XWN, WG, KT, BW, IJ, MBF)

Horn, Jysella
this was the name of the first daughter born to Corran Horn and Mirax Terrik. (DTO)

Horn, Nyche
this Corellian woman married Hal Horn, and was Corran Horn's mother. (TFNR)

Horn, Rostek
Corran Horn's adopted grandfather, Rostek was also a member of the Corellian Security Force and a contemporary of Fliry Vorru. He was good friend's with Corran's real grandfather, Nejaa Halcyon, and took care of his family after Halcyon's death. Rostek used his position within CorSec to eliminate all traces of the Halcyon family, hoping to hide Nejaa's widow and young son from Palpatine's Jedi purge. Rostek eventually married Nejaa's widow, and cared for her son Valin, whom they renamed Hal in honor of Nejaa Halcyon. Rostek lived to a ripe old age, but was held on Corellia by the will of the Diktat, even after the Battle of Endor. In his spare time, Rostek was known in several circles as the producer of some of Corellia's most beautiful flowers, hybrids he created in his private greenhouse. When the Diktat modified the Corellian Security Force into the Public Safety Service, he burned down Rostek's house - as well as Hal Horn's - hoping to eliminate the files Rostek had kept on public officials and other influential people. Rostek, however, had maintained several copies, and they began showing up in the mail of these officials, marked with one of the beautiful hybrid blossoms. In return for his continued silence, Rostek was awarded a grand new residence on the site of his old one. The PSS maintained watches on Rostek, and even tried to infiltrate his staff. Much had been made about Rostek's use of blossoms when sending his messages, and leaders debated the relative meanings of a live flower versus and cut specimen. In reality, Rostek had been using the redundant genes in the flowers' DNA to encode information about the Halcyon heritage, in hopes that Corran or Hal would return and claim it. (KT, TFE, BW, IJ)

Horn, Valin
this was the name given to the first son of Corran Horn and Mirax Terrik. Valin was born about four years after the death of Grand Admiral Thrawn. He was named for his grandfather, Valin Halcyon. Like his father, Valin was Force-sensitive, and eventually attended

the Jedi *praxeum* on Yavin 4 for training. By the time he was eleven, Valin found that he had an affinity with animals, and could use the Force to commune with this. However, like his father and grandfather, Valin had almost no skills in telekinesis. (SOP, DTO)

Hornbeak
a predator native to the planet Orellon II. (SWAJ)

Hornclaw
this modified YT-1300 freighter was stolen from *Abek's Station* by Limna Yith, after she was liberated by a group of agents sent to rescue her by Mal Biron. The *Hornclaw* was armed with a pair of fire-linked laser cannons. (SSR)

Hornet
a group of Imperial Corvettes protecting freighters near Petrakis when they were attacked by Alliance starfighters. (XW)

Hornet Interceptor
a sleek, insect-like fighter built on the black market for the Tenloss Syndicate. It was designed to emulate the TIE Fighter: a fast, lightweight, and easily mass-produced. It has a thin, rounded body with insectile wings that can be deployed in atmospheres. The command pod has its own section, and can be jettisoned in emergencies. It is lightly armored and shielded, but is highly maneuverable. It employs a pair of laser cannons - which can be upgraded to turbocharged laser cannons - as its only armament. The Hornet was initially used only by Tenloss and those groups it allowed access to the Hornet, although shady deals with other criminals and organizations have made the Hornet available elsewhere. The Hornet measures 14 meters in length. (JS, EGV, JASB)

***Hornet*-class Carrier**
this Sullustan starship was develped during the last decades of the Old Republic, and was designed to carry starfighter into battle. (SFT)

Horns of Waryl
this was the name given by the Yvarema to a constellation of three stars in the night sky of Yvara. The stars were in an inverted pyramid. (KR)

Hornweed
this species of tree-like plant is found in the swamps of the planet Naboo. The fibers of the hornweed's branches are used by the Gungans to form strong, resilient bows and arms for their catapults. (IG1)

Horodi
an Alliance starpilot assigned to Keyan Farlander's squadron. He was killed during the attempt to capture the *Ethar* Corvettes. (XW)

Horox Ryyder
1) this is a species of tall humanoids whose most distinctive feature is their heads. Their skulls are topped by a tall bony ridge nearly a meter in length, and their lower jaw also juts outward with a bony ridge. A Horox Ryyder accompanied Watto to the Boonta Eve Classic podrace, where the Toydarian watched incredulously as Anakin Skywalker defeated Sebulba. (SW1, IG1)
2) this Old Republic Senator was known for his calming demeanor, patience, and insight. He came from a species of tall humanoids whose most distinguishing feature was their heads. His skull was topped by a tall bony ridge nearly a meter in length, and his lower jaw also jutted outward with a bony ridge. (IG1)

Horse
an Imperial CR90 Corvette group operative during the Galactic Civil War. (TIE)

Horska
this planet was the site of a major Imperial HoloNet relay station, in the decades following the Battle of Endor. (VOF)

Hort
this Imperial Moff was one of the few that remained in power during the second decade of the New Republic. Hort was present at the meeting at which Admiral Pellaeon discussed the negotiation of a peace treaty with the New Republic, but Hort firmly rejected the treaty. (SOP)

Hortek
this alien race is a tall, humanoid race covered with bony, armor-like plates. They have long necks and unblinking eyes. Amongst their own kind, Hortek are telepathic, and some have developed the ability to read other races. They are one of the few predator races which are members of the New Republic. (BTS)

Hortine, Zevel
this Corellian smuggler found himself the teacher of Kaj Nedmak, after discovering the youth stowed away on his ship. When he got too old to continue smuggling, Hortine left his ship and his business to Kaj. (SWJ14)

Horuz System
construction site for the first Death Star, it is located in the Outer Rim Territories. (SWR, MTS, DS)

Horvat
this gruff Rodian served as one of Guldus Bemm's henchmen, and was one of his majordomos within the Canyon Mining Facility

heirarchy. When Bemm contacted Luke Skywalker with a false story about strange crystals found in several caverns, the pirates hoped to capture Skywalker and turn him over to Advisor Bregius Golthan, thereby ensuring the colony's survival. Horvat led a group of New Republic operatives to the site for further investigation. What they discovered was a double-cross, and the cavern was actually filled with Imperial AT-STs. (SWJ8)

Horvik
this member of the Vengeance group was the second team sent to disrupt activity in Drev'starn, to cover the work of Navett and Klif in taking out the city's shield generator. Horvic and Pensin posed as the night clean-up crew at a Ho-Din cafe near the generator site. He later assisted them in digging out a tunnel to gain access to the power generators of the shields. Once Navett was in place and ready to take out the shield generator, Horvik accompanied Klif anfd Pensin on a sabotage mission. Disguised as New Republic technicians, they managed to get aboard the *Predominance* and make their way to a turbolaser battery. They killed their escort and managed to get eight shots off at the city of Drev'starn before begin discovered and neutralized. (VOF)

Horvus
an Imperial cargo ferry group used to deliver supplies to the outpost in the Pakuuni System. (TIE)

Hosk
this moon orbited the planet Kalarba. It was industrialized by the Old Republic, when an *Esseles*-class space station was buily around it. (DRO, EGV)

Hosk Station
an Alderaan Royal Engineers *Esseles*-class space station located in orbit around Kalarba, it was built across the surface of Kalarba's largest moon, Hosk. The station was originally designed to be an Old Republic supply and maintenance post, a role which it served for thousands of years. The expansion of the galaxy brought more and more colonists to the surrounding systems, and suddenly Hosk Station was no longer as important as it used to be. The station was sold to civilian interests on the planet Kalarba. The station was nearly destroyed by Olag Greck when a droid barge delivered C-3PO, R2-D2, and IG-88 to the station. C-3PO and R2-D2 had been put up for auction by their previous owner, Master Wena, and were being shipped to Hosk for assignment. IG-88 escaped, and C-3PO and R2-D2 were jettisoned to the planet Kalarba, where they were acquired by the Pitareeze family. C-3PO and R2-D2 returned to the station with Nak and his grandfather, and were left to join a group of renegade droids who were ready to rebel against Olag Greck's war droids and their control over them. Under the careful command of Unit Zed, the droids were able to defeat Greck's various war droids and foil Greck's attempt to steal a load of ash ore. In the process, they also were able to reroute an explosion rigged by Greck to blow up the stations' power core. Many years later, during the Yuuzhan Vong invasion of the galaxy Hosk Station was destroyed shortly after the Battle of Fondor, as the Vong attempted to eliminate all non-organic technologies. (DRO, EGV, BP)

Hoska
1) a slow-moving creature native to Agamar. (XW)
2) this giant herbivore was native to the planet Essowyn, and provided a source of food for the Saurton race. The average hoska stood three meters tall at the shoulder, and had two large horns protruding from the corners of its mouth. Great herds of hoska roamed the plains of the planet. (PG1)

Hospitality Guides
this was the group of Keganites which greeted pilgrims and offworlders, and escorted them around the planet, during the rulership of V-Tan and O-Vieve. (FFT)

Hosrel XI
the first planet that Lehesu visits when he escapes the Imperial blockade of the ThonBoka. (LCS)

Hot Chocolate
pretty much what it sounds like; Lando gets Luke to start drinking it (HTTE)

Hot Springs
located on Carosi XII, this beautiful crystalline cave system is home to several naturally-warmed pools of mineral-laced water. (PG2)

Hot-vape
fighter pilot slang for being ambushed. (IJ)

Hotel Drofo
an expesnively-decorated hotel on Oseon 6845. (LCF)

Hotel Grand
this luxurious hotel was the located on the planet Ord Mantell, and was the site of the Conclave on the Plight of the Refugees. (HT)

Hotel Imperial
a luxurious hotel located in Imperial City on Coruscant. (WG)

Hotel Sharu
generally regarded as the best hotel in Teguta Lusat. (LCM)

Hoth
this snow planet is the sixth planet in the Hoth system, located in the Ison Corridor. It orbits a distant, blue-white star, and has three natural satellites. Just outside the orbit of Hoth is a huge asteroid belt, which is believed to be the result of the collision of two planets eons ago. Its remote location made it the perfect site for an Alliance base three years after the Battle of Yavin. It orbits its star inside a treacherous belt of asteroids, making any approach to the planet very hazardous. Many smaller asteroids get pulled in by Hoth's gravity, and rain down on the planet as meteors. The planet's normal daytime temperature was some thirty-degrees below zero, and its high-velocity wind and snow storms make it extremely inhospitable. Hoth has a fair amount of seismic activity, which is constantly changing the various ice formations and creating vast, natural ice caves and tunnels. It is for these reasons that Alliance Major Kem Monnon chose it for Echo Base. Its harsh, frozen climate has given rise to only two major lifeforms, the Wampa ice creature and the tauntaun. Small rodents, wirelike ice worms, and hardy lichens complete a minimal foodchain. (ESB, ISU, GG2)

Hoth Hog
this compact creature was a boar-like snow creature that lived on the planet Hoth. (RA)

Hotshot
this was a nickname given by the Corellian Security Force to any blaster which had the trigger guard removed. Among the criminal elements, the removal of the trigger guard was supposed to represent how tough an individual was. More often than not, however, a hotshot was accidentally discharged when it was carried in a waistband or arm holster. (TFE)

Houjix
this ferocious-looking beast is native to the planet Kinyen, but it is really a gentle, loyal beast that is oftem domesticated by the Gran. The houjix is a blue- and yellow-striped quadriped with large teeth, a spiked, club-like tail, and two feet on each of the front two legs. Chewbacca had a holographic representation of a houjix on his holochess board on the *Millennium Falcon*. (CCG2)

Houk
an extremely large, humanoid race originally from the Ansuroer Sector, the Houk have spread throughout the galaxy following thei contact with a Vaathkree trading ship. Their skin is colored deep blue or purple, and their eyes are apiercing yellow. They are second in the galaxy in brute strength only to the Wookiee race, but they do not display the violent rage of the Wookiee. However, they have short tempers none the less, and prefer fighting over any other solution to a problem. The Houk generally use any method possible to gain an advantage over their opponents, including sneaking up on them and attacking from behind. Thus, many other races consider them cowards. The Houk which settled on the planet Sriluur were often at war with their neighbors, the Weequay, until the Empire stepped in and subjugated both races. The Empire used the Houk as a basis for creating the "perfect slave," but it is unknown if their program was successful. The Houk race has produced few technological advancements, but has adapted well to the use of hyperdrives and modern weapons. (HSL, GG12, SWAJ, CRO)

Houk-Weequay Conflicts
a series of brutal wars between the two native races on Sriluur. (SWAJ)

Houlilan
this alien - an Ithorian? - was a member of the Alien Combine on Coruscant. (WG)

Hound's Tooth
Bossk's modified YV-666 starship, it was purchased by the bounty hunter after his previous ship was destroyed on Gandolo IV. Bossk had it highly modified from its origins as a light freighter, including shields and weapons upgrades. Many of these modifications were done by Kuat Drive Yards, which installed a fail-safe code into the computer systems. Much of the ship was rebuilt to accomodate the Trandoshan physiology, and Bossk had a specialized set of controls added to allow him to simply rest his arms in a pair of troughs and control the ship via movements of his body. The *Hound's Tooth* was also one of the few ships that was capable of changing course while in hyperspace. Bossk also added an X10-D droid brain to control shipboard systems. This brain responds to verbal commands, which allows Bossk to have access to ship's systems from anywhere on the ship. *Note that while the* Star Wars: Customizable Card Game: Dagobah *says that X10-D is the computer system,* Tales of the Bounty Hunters *indicates that X10-D was a huge service droid used by Bossk to move cargo. The droid X10-D had no built-in computer, but took commands from the* Hound's Tooth. Bossk also keeps the *Nashtah Pup* hidden in one of the holds for emergency use. The *Hound* was a tempermental ship, as the main computer worked to control every on-board system while reacting to Bossk's verbal commands. When Bossk allowed Chenlambec and Tinian I'att to pilot the ship, they introduced the ship's computer to Flirt. Flirt eventually insinuated herself into the computer core, and showed it that Bossk was willing to sacrifice the ship in order to keep Chen's pelt intact. The computer rebelled, locking out Bossk from making any verbal commands while keeping the Trandoshan locked in a freezer-locker. After delivering Bossk to Imperial Governor Io Desnand, Chen and Tinian took control of the *Hound* for themselves. The Trandoshan eventually recovered his ship, and used it on many hunts until he became entangled with Boba Fett, during the other hunter's search fo Kuat of Kuat. When Bossk tried to steal the *Slave I*, drifting above Tatooine after Fett was consumed by the Sarlacc, he was shocked to discover that Fett was still alive. He had loaded the computer system of a mock-up of *Slave I* to send out a false self-destruct alarm if someone boarded the ship, and Bossk fell for the bait. He fled the scene in an escape pod, and Boba Fett took control of the *Hound's Tooth*. He then traveled to the remains of Kud'ar Mub'at's web to find answers, but was fired upon by Balancesheet. The ship was nearly destroyed, but was repaired and used by Dengar and Neelah to draw off Kodir of Kuhlvult's forces. It was eventually captured by the Kuati nobles in the Oranessan System, who used the fail-safe code to shut her down, and and left to drift. Fett and Dengar managed to restart it and return to Kuat, where they finally put all the pieces of the puzzle together. (MTS, EGV, CCG4, TBH, MA, SLS, HM)

Hound-W2
this is Industrial Automaton's SPD-series droid. It is a box-like machine that rolls on treads. Rectractable arms allow it to extend sensors that pick up the trail of many kinds of security breaches. (TTSB)

House Barnaba
this was one of the four lesser Houses of Tapani Sector, known for is hedonistic approach to life. Families within House Barnaba never really wanted to become dominant, and developed great skill at playing one House against another, while ensuring that Barnaba came out ahead in the end. During the height of the New Order, House Barnaba found itself aligned with House Melantha, and working closer with House Cadriaan. (PGT)

House Benelex
this was the governing body of the Benelex Bounty Hunters Guild. It was led by Corvastan Benelex. (GG10)

House Cadriaan
one of the three greater Houses of Tapani Sector, House Cadriaan was known for its openmindedness and its skills in the mercantile trades. Its capital was on Procopia, and only during the height of the New Order did this House begin to assert its power. Members of House Cadriaan held themselves to a higher standard than most other Houses, resorting to spying and underhanded tactics only when absolutely necessary to preserve the House. The House's provinces lie along the Shapani Bypass, and the internal military of House Cadriaan was quickly augmented to preserve its hold on the sector's greatest properties. (PGT)

House Calipsa
this was one of the lesser Houses of Tapani Sector, and was considered to be the most conservative of the seven Houses. Calipsa chose to ally itself with the dominant House of the time, using this position to avoid negotiation. Members of House Calipsa were known for their short tempers and lack of patience. Despite its shortcomings, House Calipsa maintained the second-largest number of holdings in Tapani Sector, second only to House Mecetti. (PGT)

House Guard
this was the private security force which protected the various nobles of Tapani Sector during the height of the New Order. The House Guard was formed because the Empire couldn't patrol the entire sector and maintain the security of individual Houses. Each House had its own Guard, and the Home Guards were the only military group allowed to travel outside a House's provincial holdings. (PGT)

House Mecetti
this was one of the greater Houses of Tapani Sector, and dominated the Great Council during the modern era of the galaxy. Nothing mattered more to the nobles of House Mecetti than acquiring and keeping power, and the end always justified the means. Often, this mentality forced House Mecetti to act against the better good of Tapani Sector, but that mattered little in the grander scheme. Its reputation among the Houses is that of ruthlessness and vindictive reprisal, and it continued to gain power in Tapani Sector by setting the other Houses against each other and cleaning up later. House Mecetti was most infamously known for its support and alliance with the Mecrosa Order, many millennia before the Battle of Yavin. Mecetti controlled fourteen different star systems in Tapani Sector, giving it the largest number of holdings of all the seven Houses. (PGT)

House Melantha
this was one of the original twelve ruling Houses of Tapani Sector, and was one of the Sector's greater Houses. It was most famous because it produced Shey Tapani, and his descendants believed that they were the rightful rulers of the sector. House Melantha maintained a great number of contacts on the planet Coruscant, buth during the Old Republic and the New Order, giving it the political clout it needed to rise to power. Members of this House were considered to be arrogant and obnoxious by their peers in other Houses. Despite its powerful standing, House Melantha has rarely been the dominant House in the Great Council, always sitting behind House Pelagia or House Mecetti. Melantha tried to gain power during the fall of the Old Republic, openly supporting Emperor Palpatine and providing its members to the Emperor's court. There were rumors that an Imperial Dark Side Adept was the real power behind House Melantha during the New Order, but these rumors were never proven. (PGT)

House Neuvalis
this was the governing body of the Neuvalis Bounty Hunters Guild, and was controlled by Marjan and Feras Neuvalis. It was headquartered on Plexis. (GG10)

House of Balance
this is the location where all the *gaawan*s from Tuhgri tribes meet once every year to discuss matters of importance. Each *gaawan* has an equal say in all matters, and they meet to develop planet-wide policies as well as solve tribral disputes. (KO)

House of Citizens of Corulag
this was the name of the planetary government that ruled Corulag. They threw in their wholehearted support to the Empire during the Galactic Civil War. (FOP)

House of Cron
this is the hereditary ruling family of the Cronese Mandate. (ML)

House of Vanar
this was the fashion design studio based on Coruscant and created by Vanar, during the early years of the New Republic. Leia Organa-Solo asked them to submit a design for Mara Jade's wedding dress, and Vanar's team came up with avery revealing design. Mara discarded their idea, despite Vanar's claims that "minimal was maximal" in galactic fashion of the time. (U)

House of War
located in the city of Fitsay, this structure was the home of the warrior priests of the Sedrian race. (BGS)

House Paramexor
this was the governing body of the Paramexor Guild of Hunters. It was led by Janq Paramexor, who insisted that his members only hunt accused murderers. The Guild's headquarters were on Denevar. (GG10)

House Pelagia
this was one of the lesser ruling Houses of Tapani Sector, despite the fact that it traced it roots to the original colonists who settled on Pelagon more than 13,000 years ago. Pelagia was best known for being recruited by the Jedi Knights of the Old Republic, eventually establishing a bloodline which was strong with the Force. Members of House Pelagia held honor and dignity in a higher regard than most other Houses, a position which led them to turn to other methods of gaining power. House Pelagia was considered one of the most adept at twisting the truth to their own ends, promising much less than they actually seem to. During the early years of Tapani Sector's history, House Pelagia was the most powerful of all the seven Houses. Their ties to the Jedi Knights only furthered their position in the Great Council. However, with the rise in power of Emperor Palpatine, many of the other Houses dropped their support of Pelagia and turned to House Melantha or House Mecetti. House Pelagia's position floundered to the point that it was deemed a lesser House, having lost more than seventy percent of its representation on the Great Council. The House survived, though, and began taking steps to regains its former strength. (PGT)

House Reena
one of the four lesser Houses of Tapani Sector, House Reena remained strong because of its holdings. Many of the planets in its province were rich in ores, and several others were the sites of prestigious universities. Members of House Reena were known to be polite and extremely well-educated. (PGT)

House Renliss
this was the governing body of the Renliss Bounty Hunters Guild, which was led by Jalindas and Gratina Renliss. They maintained their base of operations on the planet Dartessex IV. For personal reasons known only to the sisters, the Guild only accepted female members. (GG10)

House Salaktori
this was the governing body of the Salaktori Hunters Guild. Led by Jeslor Salaktori, the House was based on the planet Resht VII. (GG10)

House Tresario
led by Rovan Tresario, this was the governing body which controlled the operations of the Tresario Bounty Hunters Guild. The Guild was based on the planet Baradas II. (GG10)

Household Phalanx
this is the name of the group of loyal Chiss retainers who guard a Chiss noble. (VOF)

Housekeeping Specialist Droid
called an HSD, these droids are programmed to keep a residence clean and tidy. (ZHR)

Hovarb
this tallgrain farmer, living on Pakrik Minor, was of the Imperial sleeper agents placed there by Grand Admiral Thrawn. (SOP)

Hover Car
personal, land-based transportation (CPL)

Hover Cruiser
another name for a repulsor-cruiser. (LCM)

Hover-raft
an antique cargo mover. (HSL)

Hover-skiing
a sport in which repulsorlift-equipped skis are used to slide down a hill or mountain. (QE, GOF4)

Hover-train
a multi-car repulsorlift cargo transport system. (CSW)

Hover-taxi
another name for a robo-hack. (CSWEA)

Hoverbird
a bird that can stay in one place while flying. (COJ)

Hoverboard
a flat piece of wood, plastic, or metal which had a small repulsorlift engine and a propulsion system attached. Like an anti-gravity skateboard, youngsters around the galaxy used these devices for transportation and for performing tricks. They are sometimes called skimboards. (GOF2)

Hoverbus
repulsorlift, public transportation. (LCM)

Hovercam
this is a generic term used to describe repulsor-equipped camera droids, such as the podracer cams and the Senate cams of the Old Republic. (IG1)

Hovercoaster
an amusement park attraction, the hovercoaster uses repulsor-equipped cars that ride along a looping, diving railway. (TCC)

Hoverscout Attack Vehicle
a swift, repulsorlift-based warship built by Mekuun for the Empire, the Hoverscout is often deployed in groups that sweep an area clear of enemies. The speed and maneuverability of the Hoverscout, coupled with its heavy armor plating and sensitive scanners, makes it an extremely effective war machine. The Hoverscout is armed with a heavy blaster cannon, a single laser cannon, and a concussion missile launcher. (DFR, ISB)

Hoversled
(HTTE)

Hovertrain
this repulsorlift cargo transport has a main cockpit pod, behind which are connected a number of repulsorlift cargo modules. Often, there are segments of the hovertrain dedicated to weaponry, in order to protect the transport of its cargo. (CSW, SSE)

Hovertransport
(ZHR)

Hovervan
a large, repulsorlift cargo truck. (HSE)

How Do They See Anyway (Stormtrooper's Dilemma)
this song, written and played by the band Deeply Religious, was banned by the Imperial Board of Culture. It first appeared on the compilation *Advanced Explosives Handbook.* (GG9)

How to Do the Allied Tion on 25 Credits a Day
this travel guide documents the highlights and lowlights of the Allied Tion cluster. (ML)

How to Dodge
this was the name of a humorous instruction manual created by Shalla Nelprin and Kell Tainer, and given to Voort saBinring after he was shot protecting Admiral Ackbar from an attack by Jart Eyan. (SOC)

How to Get Banned (Have a Mind)
this song, written and played by the band Deeply Religious, was banned by the Imperial Board of Culture. It first appeared on the compilation *Advanced Explosives Handbook.* (GG9)

Howler
this cantina, located in the city of Revos on Storinal, was frequented by locals who long to get off the planet but don't have the funds to do so. (WS)

Howler Gorge
this was one of several pro-circuit podraces run on the planet Ando Prime, during the last decades of the Old Republic. (RAC)

Howler Tree People
an alien race native to the planet Bendone, they have a strange, nearly indecipherable language spoken with ultrasonic voices. (LO)

Howlrunner
1) an omnivore native to Kamar. They are also a source of food for the Kamarians. (HSR, DE1)
2) this was another name for the I-7 attack ship. (DE1)

Howlrunner Formation
this military maneuver, developed by Oppo Rancisis, divided a ground force into two groups. The first flanked the enemy while the second drew their fire. In this way, the enemy force could be attacked from the side or – at best – from behind. (SWO)

Howrider, Ettal
this fictional woman was one of the six prettiest woman available for marriage, according to Dod, Fod, and Lod Nobrin. They claimed she was shot by her cousin, Popal Howrider. (WS)

Howrider, Popal
this fictional person shot their cousin, Ettal Howrider, according to Dod, Fod, and Lod Nobrin. (WS)

Howzmin
one of Prince Xizor employees on Coruscant, Howzmin was a palace servant. Howzmin was a short, squat, bald-headed human with black, chrome-like teeth. He had a paging device implanted in his body, which Prince Xizor could secretly activate by triggering a sensor underneath his desk. (SE)

Hoylin
a planet. (WBC)

Hoyy
a plant native to Ithor, hoyy seeds are often served in salads. (GA)

Hrakian
this near-human race was characterized by its orange skin, bushy eyebrows, and a ridge of hair growing from the center of their foreheads to the nape of their necks. (CSWEA)

Hrakness, Choday
a native of Agamar, Hrakness was a graduate of the Imperial Academy, although he eventually joined the Alliance and became a Captain in the New Republic Navy shortly after the Battle of Endor. After Wraith Squadron captured the *Night Caller*, Choday and his crew were assigned to command the corvette. When the *Night Caller* was dispatched to assist in the defense of Talasea, when it was targetted by Apwar Trigit, Hrakness led his crew into battle. However, the corvette took heavy damage in the battle, and most of its command crew was killed. Among the dead was Hrakness, although he was survived by his second-in-command, Atril Tabanne. (WS)

Hrar Kkak
the Jawa trader who sold a DL-44 blaster to Het Nkik. (TME)

Hras'kkk'rarr
the native language of the Srrors'tok, it involves a convoluted series of growls, snarls, body motions, and hand signals. (GG9)

Hrasskis
this alien race had a society based on a strict ideal of succession by seniority. (BTS)

Hrchek Kal Fas
a male Saurin droid trader from Mos Eisley. (CCG2)

Hreas Port City
this was the capital city of the planet Lenthalis, and the seat of the Imperial government in Spirva Sector. (SWJ12)

Hron
this Abyssin played the shock-back position for the Rampa Rancors shortly after the Battle of Hoth. He was morally corrupt, and often purposely threw a game just to hedge the bets he made for and against his team. (SSR)

Hrosma Tiger
a fierce, horned creature which uses the Force to hunt its prey. (SWAJ)

Hrrtayyk
this is the Wookiee term for the Test of Ascension. (TT)

Hrumph
this creature, native to the grassy plains of Naboo, is named for the grunting noise it makes. The hrumph is a large, gray-skinned beast whose head is dominated by six large horns. They are easily domesticated, and are used by the Naboo and the Gungans as beasts of burden as well as a source of food. (GF)

HR211
this Nova-Tech powersuit was designed to provide a measure of protection from low levels of heat and radiation. It was reusable, but only provided an hour's worth of protection. (OE)

HS-1
this 330-meter long hospital ship series is reminiscent of the Nebulon-B frigate in shape, with an engine section and living sections separated by a long body tube. However, the HS-1 has a huge, boxy engine section and a small bridge area. It is manned by 20 officers and 200 crewers, and is regularly staffed by 380 medical personnel and 1,000 medical droids. The HS-1 can accommodate 2,000 patients. (PG2)

Hssiss
spawned from Lake Natth on Ambria, these mutated lizards have a limited ability to influence Force-sensitive beings around them. For this reason, they were also known as dark side dragons. Hsiss were found on many worlds of the Old Republic, although Jedi scholars disagree as to whether they were native to these worlds or simply brought there by the Sith. (TOJ, TOJC)

Hsuberry Tree
this large, palm-like tree grows in the swamps of the planet Naboo. It is distinguished by its fuzzy berries, which – if rumors are true - can be fermented into life-extending elixirs. (GF)

Ht-12
Taim & Bak double heavy laser cannon. (EGV)

HT-2200
Corellian Engineering Corporation's medium freighter, the HT-2200 was 54.8 meters in length. It had a unique, double-hulled forward cargo section which was mounted to a series of engines. It had a trimantium armored hull, which contributed to its low lift-to-mass ratio. Overall the HT-2200 wasn't nearly as maneuverable as its cousins, and was considered to be "pirate bait" to many spacers and a commercial failure to the businessbeings. Despite the perceptions, the HT-2200 was able to provide spacers with a variety of environmental options within each cargo hold, and innovation for CEC. The HT-2200 required a pilot and co-pilot to operate, and could transport up to eight passengers and 800 metric tons of cargo. It was armed with a pair of turret-mounted pulse laser cannons. (SS, SWJ9)

HT-50
this form of transportation crate was manufactured by SoroSuub, and was equipped with a portable heater to keep cargoes warm during transport. (PSG)

Huba
a former chef who worked for Olag Greck, Huba was in charge of preparing a feast for one of Greck's Hutt criminal partners. Greck tried to poison the food, but didn't put enough in it. When the Hutt tried to execute Greck, he blamed the slightly-poisoned food on Huba and his team of chefs. They were enslaved by the Hutt and put to work in crystal mines until they managed to escape some months later. Huba and his chefs became pirates, in an attempt to raise enough money to repay Greck's treachery. Captain Huba was encountered by C-3PO and R2-D2 during their adventures on Kalarba, just prior to the Galactic Civil War. He was a grey-skinned humanoid with a thick neck and pointed ears. He attacked the *Tharen Wayfarer* to steal what he could, since Olag Greck's shipment's had stopped flying through Kalarba's ports. He was fond of a good Stenness Pie. When C-3PO and R2-D2 beat Ripter in a vump-shugga race, Huba refused to accept the Captain's medal, and so Muptupp voted the Captaincy to R2-D2. When the droids left, Huba recovered his rank. (DRO)

Hubba
a gourd found in the desert oases of Tatooine, it provides the primary basis for the diets of Sand People and Jawas. These round, yellow fruits grew in the shadows of cliffs, and their tough, stringy inner fibers held a great deal of water. The water could be wrung or sucked from them, providing fluids to the eater. (TME, TJP)

Hublin, Shea
this Imperial noble was famous throughout the galaxy for his ability to destroy Alliance cells. (CSWEA)

Hud
native to the planet Rutan, this quadripedal predator was distinguished by the black and red stripes of its pelt. The Rutanians took wild hud stock and bred hunting beasts which were strong and swift, and used them as mounts during kudana hunts. (SP)

Hudsol, Bob
this Corellian served the Alliance as a Commander during the Battle of Yavin. His claim to fame is that he helped lead the Bothan resistance, and he had strong ties to the Bothan Spynet. (CCG2)

Huegu Eib
this Sullustan entreprenuer started the Gryseium corporation in the clouds of Tyed Kant. He was quite comfortable there, until the Empire rose to power. The Emperor's pro-human attitudes forced Eib to sell the floating ranch and retire. (SN)

Huff Zinga
this Gungan was the Director of the Otoh Gunga Zoological Research Facility, shortly before the Battle of Naboo. (E1A9)

Hug'rer
Captain Hug'rer was in command of the New Republic Scout Service's Ops Post on Xoemefel, during the early years of the New Republic. (GG8)

Hugard
this man was an independent spacer. (SWJ14)

Huhk
this is the larger form which can be used by the Lahsbee species. These polymorphous beings can somehow attain a greater mass in their Huhk form. (SWJ12)

Hul, Alfren
this Imperial General was assigned to the forces which supporter Moff Andal's attempts to eliminate piracy and rebellion in Elrood Sector, shortly after the Battle of Yavin. Hul maintained a gladiator arena at his compound on Derilyn, where he pitted criminals and suspected Alliance supporters against Coynite warriors in battles to the death. Known as the Arena of Games, it brought back a form of

entertainment made popular by Coynites. In order to finance his gladiator games, Hul ran up a large gambling debt with Lud Chud. He was about to be exposed when he managed to capture Mikos Argdran and recover the datafiles which would have incriminated him. When the *Brazen* was severely damaged in a pirate ambush, Hul declared martial law on Derilyn. When the *Brazen* was destroyed while in drydock at the Derilyn Space Defense Platform, Hul suddenly found himself being reprimanded, and lost his position within the military. (OE)

Hulgren
a huge, wormlike creature found on Hosk Station, it has a thick, grey skin and numerous misplaced eyes. Its mouth is full of large pointed teeth, and a group of horns on its head. (DRO)

Hullepi
this Khil term describes the strands of flesh which chang from their faces. The Khil rely on their *hullepi* for a number of uses. Primary among them is respiration; the *hullepi* collect air from around them and filter it to the lungs. The second use is feeding, as the debris filtered out by the *hullepi* is often rich in micro-proteins and other solid matter, and is consumed by the Khil. The third use of the *hullepi* is for communcation. By drawing air around and through *hullepi* of varying lengths and thicknesses, the Khil can create a musical form of speech. (GG12)

Hullis
this was the capital city of the planet Halmad. It was the site of a small Imperial garrison, and remained under Imperial control for several years following the Battle of Endor. (IF)

Hultomo
this snow- and ice-covered planet is the second planet in the Garnib System. It had two moons. (PG1)

Human Events Network
this pro-Imperial newsnet reported on a variety of cultural events which occurred in the Core Worlds, during the height of the New Order. (SWJ14)

Human High Culture
this was a theory which was prevalent during the New Order, and documented why the human race and its culture was the ultimate evolution of society in the galaxy. (SESB)

Human League
a group which opposed the Corellian Trade Summit, it was led by Thrackan Sal-Solo, the Hidden Leader. It was set up as a private security force that was decidedly pro-human, and catered to human clients. The members of the Human League wear shabby, dark brown uniforms with black armbands. On the armbands is the symbol of the Human League, a grinning skull holding a dagger in its mouth. The goal of the Human League was to shed the edicts of the Empire and separate the three primary races of the Corellian Sector, with the human race being named the primary ruling race. (AC)

Human Replica Droid
the goal of Project Decoy, human replica droids are built to exactly resemble a human. They can be used in dangerous situations where the person's life might be at stake. These droids, designed by Fandar and Fugo for DRAPAC, have lasers in their eyes. *Note that* Shadows of the Empire *claims Guri was created from the technology discovered by Project Decoy, although Project Decoy was introduced sometime after the Battle of Endor in* Queen of the Empire. (QE, SE)

Humbaba
this bovine creature was native to several forested planets, including Corellia and Kashoon. It was often used in the expletive reference, “knee-deep in humbaba manure.” The average specimen measured two meters in height at the shoulder, and was covered with dense fur. Ancient Kashoonara legends speak of humbaba which measured “six Kahsoonara high” at the shoulder. These beasts were natural burrowers, living in the softer swamplands at the edge of the forest. There are four known species of humbaba, distinguishable by their unusual, prehensile noses. Despite their size and their burrowing nature, humbabas were extremely fast on their feet, making them excellent mounts for the Kashoonara. During the liberation of Kashoon from the Empire, Alliance forces also rode humbabas into battle. The Kashoonara revere the humbaba, and forbade the hunting of these creatures. (THG, COG)

Hume
this member of the Alliance was captured, along with Leia Organa, by Darth Vader shortly after the Battle of Yavin. They were being transported aboard Vader's Star Destroyer and managed to escape. They fled in Hume's ship, but were pursued by Vader. A TIE Fighter damaged the ship, and Hume was forced to knock Leia unconscious in order to load her into a gossamer glider. He ejected the escape craft over Phelarion just as the Imperials destroyed his ship. Hume died in the explosion. (CSWEA, EGC)

Hume
a Nharwaak container group destroyed during an Imperial raid on their hidden base. (TIE)

Humming Peeper
a small flying creature native to the swamps of Endor, its wings created a hypnotic sound when beaten quickly. It was brightly colored, with brilliant yellow and blue feathers. (ECAR, FFT)

Hunchuzuc
a Selonian den dedicated to freeing Selonian from the rule of the Overden. (AS)

Hundred Club, The
this is a list of all the bounty hunters who command 100,000 or more credits for the bounties they capture, and are still alive to tell about it. The list contains as many as a million members. (GG9)

Hundred Prescriptions of Alsidas
a series of religious adages memorized by its followers. (BTS)

Hundred-Year Darkness
a devastating war which took place thousands of years before the Jedi Assembly on Deneba, it was alluded to by Shatoyo. It was a struggle between the Light and Dark Sides of the Force. (DLS)

Hunnoverrs Sector
Danaan Kerr was rumored to have performed dark magics in this sector, shortly after the Battle of Endor. (WBC)

Hunt, Joren
Thadius Black's human bodyguard. (SN)

Hunt, the
this is the term used within the circle of bounty hunters to describe an individual hunt. It carries an almost reverent meaning. (TBH)

Hunt Saboteur
this field of work sprang up during the early years of the New Order, as more and more bounty hunters were able to work without much governmental interference, making the collection of hard merchandise extremely profitable. Hunt saboteurs would lurk behind the normal operations of a bounty hunter, waiting for the target to be captured before moving in. Once secured, the saboteur would move in and take possession of the target and return it to a location specified by the entity that placed the bounty. If successful, the target would be retrieved without the need to pay a high-priced bounty. The only payment would be to the sabotuer, who often commanded a much lower fee. (SLS)

Huntbird
the armored explorer-cruiser loaned to Luke Skywalker and Cray Mingla by the Ithorians, so that they could search the Moonflower Nebula. (COJ)

Hunter
1) this game was invented by the children of Emperor Palpatine's aides. The games would last three or more days, as the children hid from the Hunter and tried to avoid being captured. (TT)
2) a model of sporting blaster rifle. (GMS)

Hunter
this *Victory*-class Star Destroyer was part of the Imperial starship group assigned to monitor the *Suprosa*, during the time it was supposed to be intercepted by the Alliance. (XWA)

Hunter of Winds
this elder Qom Qae Bargainer felt that the need to contact Luke Skywalker for help against the Threateners was too much of a risk, since it involved one of their nesting attaching itself to a Threatener ship for the journey to the known galaxy. This got him into trouble with Eater of Fire Creepers, who believed that the messages had been sent. When Luke finally arrived on Nirauan, Hunter of Winds opposed his son's assistance of Luke and Mara Jade, in their struggle to reach the Hand of Thrawn. Child of Winds wanted to contact the Qom Jha for help, but Hunter of Winds thought better of the idea. Child of Winds disobeyed his father and got Luke in contact with Eater of Fire Creepers. When Child of Winds returned to his nesting to tell of the exploits of Luke and Mara, Hunter of Winds was forced to see the error of his ways. When Luke and Mara finally escaped from the Hand of Thrawn compound, Hunter of Winds and several Qom Qae were ready to transport them to their ships and get them back to Coruscant. (VOF)

Hunter Squadron
this New Republic ground assault unit was assigned to take out the Palpatine Counterinsurgency Faction on Coruscant, with the support of Rogue Squadron. Their primary mission objectives were to deter attacks on bacta facilities under the control of Fliry Vorru, in Invisec. The plans for the attack were leaked by Ysanne Isard to the Republic, in an effort to draw attention away from the escape of the *Lusankya* from Imperial City. (KT)

Hunter V
BlasTech's civilian version of the Sharpshooter V blaster carbine weapon. (ISB)

Hunter-Killer Probot
a huge, starship-sized droid designed for pursuit and capture of selected targets, the H-K was built by Arakyd for use by the Empire. The H-K is a highly intelligent pursuit and detainment vessel equipped with powerful sensors and hull scanners, and could be used as a deep-space sweeper of a system patrol craft. They are about 150 meters tall, and have 4 heavy grasping arms, 4 fine work arms, a single tractor beam projector, an internal secure chamber, two quad blaster cannons, and two ion cannons. Shug Ninx and Salla Zend managed to gain control of one of these huge ships, and used its weapons to blasy open the prison compound where Han Solo and Chewbacca were being held on Byss. (DE1, DESB)

Hunter's Creed
this is the code by which all law-abiding bounty hunters live. Chief among the rules of the Creed is the stipulation that no Hunter could kill another, nor interfere with another's Hunt. Another primary rule was that any being under the apprenticeship of a master Hunter was temporarily immune to incarceration. This is the reason that many small-time criminals become bounty hunters. (TBH)

Hunter's Luck
one of Mara Jade's smuggling ships. It was, at one time, a rich kid's yacht. It had been stolen by pirates and reworked when Mara obtained it. (COJ)

Hunter's World
see Keyorin (OE)

Hunting Telik the White
this epic Equat poem told the story of a hunt for a massive, albino farlek. (OE)

Huntress
a Pakuuni Nebulon-B frigate used as a command base in their struggle against the Empire. (TIE)

HuntSuit
a model of personal, protective armor manufactured on Corellia, the HuntSuit found favor with bounty hunters of all walks. It was based on th design of the PowerSuit. (GG10)

Hunu
an Alliance Nebulon-B frigate destroyed during the Galactic Civil War. (TIE)

Huoba Neva
a female Sullustan, Huoba Neva had two strikes against her when she joined the Imperial Academy. As the daughter of a SoroSuub executive, she easily gained acceptance and quickly distinguished herself. She rose quickly, but never seemed to be able to obtain a command of her own, in the Imperial Navy. Eventually, the pro-Human Imperial doctrine started to sink in, and Huoba started thinking about joined the Alliance. Sian Tevv had told Ackbar about her outstanding accomplishments, and Ackbar needed good starship commanders, so she was accepted into the Alliance. She became the youngest Republic warship commander following the victory in the Illoud System, and she was given command of the *Rebel Star*. Huoba Neva perished when the ship collided with the burned-out hull of a Star Destroyer as it emerged from hyperspace near Coruscant. The *Rebel Star* was part of the small New Republic fleet sent to rescue the crew of the *Liberator*, and the Alliance mourned her passing. (DE1, DESB)

Huorne
a member of COMPNOR Investigations, Huorne worked with Parl to obtain information on Admiral Ackbar, but never seemed to be able to get the crucial piece of information. (ISB)

Hurcha
eighth planet in the Churba system, it is too cold to support life. (DFR)

Hurd's Moon
Guri tried to hide out on this inhabited world, after escaping the destruction of Prince Xizor's skyhook over Coruscant. An outpost was created in the arid world, mainly for smugglers and their sort. (SEE)

Hurdiss
this Imperial Navy communications officer served as the tactical communications chief during the Battle of Hoth. He also coordinated the chase of the *Millennium Falcon*. (CCG4)

Hurlothrumb, Lorenz
this Imperial scientist and researcher workedint the Imperial Medi-Center's Encephalo-Research Division. Moff Bandor promised him the ability to test his "wave machine" on live sentients, and Hurlothrumb agreed to work for him. The resulting device was known as the Hurlothrumbic Generator, and was put to use by Bandor on Questal. (GCQ)

Hurlothrombic Gas
Emperor Palpatine routinely flooded his audience chamber with small amounts of this gas, ensuring that his visitors were in awe and fear of him. (POT)

Hurlothrumbic Generator
a device which produces energy waves that cause the human brain to react with varying levels of fear, depending on the strength of the waves. It was designed and developed by Doctor Lorenz Hurlorthrumb, some time after the Battle of Yavin. Moff Bandor helped finance the development, and experimented with the use of the device during the Galactic Civil War on the planet Questal. Bandor modified the generator, adding specific "doomsday programming" to set off ever-increasingly intense waves of fear. Once activated, the generator will eventually develop such powerful waves that it would drive every inhabitant of the planet Questal mad with fear. He was apprehended by a squad of Alliance agents before he could put it to wide-scale use. (GCQ)

Hurn Jak
this Th'iruckai teruk was a rival of Oolan Krim, and had planted several spies in Krim's clan. When Jak discovered that Krim was

negotiating with a group of offworld scouts for weapons, Jak arranged for them to be posioned with yurfloo in order to force them to provide him with the weapons. Hurn Jak held the only known antidote. The slowly dying scouts discovered the source of the enmity between the clans, and arranged to get the teruks together to discuss a cease-fire after learning that the war between the clans was based on an ancient misunderstanding. (GMS)

Hurricane 506
a model of Bespin Motors twin-pod cloud car. In the Hurricane configuration, one pod is used for pilot and co-pilot, while the other contains the power generators needed to power the weapons and engines. Because of this configuration, the Hurricane tends to roll to the left during acceleration. The Hurricane was later replaced with the Storm IV cloud car. (GG7)

Hurrim
this small pirate group was controlled by Golov Nakhym, during the height of the Galactic Civil War. Hurrim was employed by Toburik Haulers to provide protection and support for its transport ships. They later provided assistance to the Empire, during the Imperials' attempt to disrupt the smugglers who were supplying the Alliance with arms and supplies prior to the Battle of Endor. In order to secure their supply lines, the Alliance destroyed the Hurrim base and captured Golov Nakhym. (XWA)

Hurrungat
this legendary, ancient Kashoonara god was known as the bringer of twilight, and rode huge a humbaba called Aarwynn around his underworld realm. (COG)

Hurt Vector
space slang for unemployment and indebtedness. (HSL)

Hurt Vectors
this swoop gang began terrorizing Vandalar City, on Reaper's World, shortly after the Battle of Yavin. They were rounded up by a team of bounty hunters shortly after the Battle of Hoth. (ND)

Hut
the spelling of Hutt, when used to refer to the Hutt race. (SWN, ESBN)

Hut
an Imperial transport ship which assisted in the evacuation of the Omar TIE Advanced manufacturing facilities. (TIE)

Hut'to
a modified CR90 Corvette used by the Empire to escort prison ships. (TIE)

Hutch
this cyborged tramp freighter first mate worked with Captain Nuendo Rash. He had very little in the ay of a sense of humor. (GG6)

Hutrick, Aaz'del
this man was the director of the Empire's Department of Munitions Resource Development during the height of the Galactic Civil War, and oversaw the construction of several hyperbaride plants across the galaxy. (POM)

Hutt
1) a large, slug-like alien with short, stubby arms, huge eyes, and a wide mouth. They originated on the planet Varl, but have populated a great number of other worlds including Nal Hutta. They speak their own language, and have the ability to see in visible light as well as ultraviolet light. They often light their palaces with both, turning off the natural lighting to give trespassers a false sense of stealth. Desite the sheer bulk of their flesh, Hutts do not have a skeleton. Instead, an internal mantle helps shape the head and support the arms, while the rest of their body is simply one large, snail-like foot. The skin of a Hutt is incredibly thick, and is covered with a mixture of mucus and oily sweat. This makes the skin able to resist harsh chemicals and even some blaster bolts. Below the epidermis is a thick layer of blubber that helps maintain body temperature and makes it impossible to puncture their skin with a knife. Hutts are also hermaphroditic, often choosing to appear as one sex or the other for the benefit of their audience. Young Hutts spend their first year of life inside a pouch on their mother's belly, and are virtually mindless. They live near their mothers for several decades after birth, returning to their pouches when they are scared or tired. Young Hutts aren't considered accountable until they are well over 100 years old. All Hutts have a given name, which is supported by their clan name and their surname (eg., Jabba Desilijic Tiure). The history of the Hutt race can be traced to the early times before the formation of the Old Republic. They were a strong force even then, dominating large portions of the space surrounding their homeworld. After the discovery of the hyperdrive, the Hutts began expanding their territories, but ran into Xim the Despot. Xim and the Hutts fought several fierce battle near the uninhabited world of Vontor, until the Hutts discovered the Si'Klaata Cluster and the strong, warrior-like races it hid. The Hutts managed to sign the Klatooinans, Niktos, and Vodrans into perpetual servitude, and used many warriors during the Third Battle of Vontor. This was the decisive battle against Xim, and left the Hutts in control of large areas of the galaxy. However, the Hutts could not escape their own greedy nature, and soon began to covet each other's holdings. Interclan wars broke out, and the clans eventually broke off relations with each other. When they realized that this was bad for business, they began exchanging messengers. The Hutts took to killing the messengers if they didn't like the message, but this further impaired business. So, the Hutts made a pact which recognized messengers as sacrosanct. As a race, Hutts do not trust any other races, atrait that stems from an incident in which all prominent Hutts on Nal Hutta were executed by an assassin. (ROTJ, COTF, ZHR, GG4, GG12, TPS, THG, RD)
2) this was the name given to the jizz band led by Sluggo the Hutt and fronted by the Kitonak Anarc. (GMS)

Hutt Caravel
a short-range transport ship used by the Hutt crime lords to shuttle between Nal Hutta and Nar Sahddaa. No two caravels are alike, for each Hutt has tried to outdo his brethren in expressing his individuality. There are varying ranges of luxury in the caravels, depending on the Hutt's financial power. Most are basically transports that can be modestly armed. Most caravels have escape pods for their Hutt owners, but none for the crew. (DE1, DESB, EGV)

Hutt Clan of Ancients
this governmental body rules much of the Hutt society. (GG12)

Hutt Commerical Laws
these are the rules and regulations that govern the various business that Hutts enacted between clans. Among the many laws are several dealing with the appointment and treatment of Hutt counselors. These particular laws are documented in Section C, subsection 12.4.e. (TFNR)

Hutt Counselor
this position was usually given to a non-Hutt, and refers to an individual who has been appointed to conduct business on behalf of a Hutt ruler or his clan. Each counselor must be well-versed in the complexities of Hutt politics and business. Therefore, a counsleor almost always remains with a single family, rather than try to learn about multiple groups. The counselor must also be unswervingly loyal to the Hutt clan it serves, or risk a quick death. The position of Hutt counselor was created in the wake of (TFNR)

Hutt Flats
located on the dried-up bed of Lake Anre, this open desert area was located just outside the Mos Espa podracing course made famous by the Boonta Eve Classic. (RAC, IWE1)

Hutt Floater
the repulsorlift platform that Hutts use to move around, since their bulk and lack of limbs prevents self-locomotion. (ROTJ, DE1)

Hutt Grand Council
this is the primary governing body for the various leaders of the Hutt *kajidics*. Headquartered on Nal Hutta in a great hall, the Grand Council oversaw the operations of all *kajidic*s without preference. (THG, RD)

Hutt Haven
this tapcaf, located on Coruscant, was where Nawara Ven was directed to meet Hes Glillto. This occurred during the trial of Tycho Celchu, and Ven was hoping that Hes Glillto was really Lai Nootka. Instead, it turned out to be Kirtan Loor, who had agreed to expose every Imperial agent on Coruscant, including the real traitor within Rogue Squadron, in return for a certain level of freedom. (KT)

Hutt Jewelers' Guild
this guild of Hutts specializes in the grading and valuation of gemstones. (TSK)

Huttese
natural language spoken by the Hutt race. *Note that the* Return of the Jedi *Radio Dramatization indicates that Jabba's security eyeball speaks Twi'leki.* (ROTJ, ROJR)

Huulian Starfighter
this spacecraft, known for its long engine nacelles, was outdated during the Old Republic. (IWE1)

Huv
this Imperial agent, like Generet, was surgically altered so that he resembled a Mon Calamari on the outside. Huv has a great dislike for the Alliance, but his desire for personal recognition and power is stronger than his love for the Empire. He assisted Generet in trying to subvert the Mon Calamari during the Galactic Civil War. (DU)

Hvarnec Junior Scout League
this small organization taught the youngsters of Merim City how to be scouts, and had an annual craft sale in the city. (SSR)

Hweg Shul
this small settlement is the capital city of the planet Nam Chorios. (POT)

Hwotha berries
food source native to Dathomir. (CPL)

HX
a group of Alliance containers used to supply Admiral Harkov and the defecting *Protector* fleet in the Ottega System. (TIE)

HY-6
developed by BlasTech, this heavy laser cannon was developed for the Empire, and was designed to operate in aquatic environments. (AIR)

Hy'thor Pirates
this pirate gang, led by the Nalroni Ompiach, operated during the early years of the New Order. They raided the Mieru'kar area of the galaxy almost exclusively, primarily because the pickings were so good. (AIR)

Hy'tras
this was one of the five races of Shatra, native only to the Klypash continent on Trascor. They were the second-most common of the Shatra races, but accounted for just one-tenth of the total Shatra population, and rejected technology to maintain a simple way of life. They turned all their wealth over to the *Y'tras* race in exchange for their isolation. (AE)

Hyabb
this planet was continually at war with its neighbor, Twith, almost from the beginning of the Old Republic. In what became known as the Hyabb-Twith Campaigns, the ancient Jedi Knights ousted the Nelroni Marauders and freed the planet from their oppression. (TOJC)

Hyabb-Twith Campaigns
this long struggle between the ancient Jedi Knights and the Nelroni Marauders took place more than four millennia before the Battle of Yavin. Despite the obvious benefits it would have brought them, the governments of Hyabb and Twith stayed out of the conflict, ostensibly to avoid retarting their centuries-old feuds. Many Jedi lost their lives over the course of several years, until Arca Jeth discovered the Marauders' base on Voon. The Marauders ambushed the Jedi, but they were no match for the Force. However, only Jeth and a handful of other Jedi survived. Jeth returned to the Hyabb-Twith Corridor with more Jedi, and helped them scatter and eliminate the Nelroni threat. (TOJC)

Hyabb-Twith Corridor
this ancient hyperspace trade route connected the planet Hyabb and Twith. Control of the route was continually under debate, especially after the Nelroni Marauders begin plundering the planets along the Corridor. The ancient Jedi Knights were called in to subdue the Marauders and restore free travel along the Corridor. (TOJC)

Hyallp
a race of intelligent, spider-like creatures. They had strong, jaw-like mandibles, and could exude a poison called *srejtpan* that could kill a t'lanmda Til with one drop. (RD)

Hyb, Mal
this human was a member of Barada's repulsorpool crew. She was one of his most competent workers, especially skilled with a welding torch. (TJP)

HyD
this was the model number of a series of navigational computers produced by Microaxial. (SCRE, SL)

HYd-997
Slayn & Korpil hyperdrive motivator used on the B-Wing. (XW)

Hydan
this Rodian served aboard the *FarStar* as a computer slicer. (KO)

Hydenock
this red-leafed tree was native to the planet Alderaan. It was distinctive for its gently curved shape, and is often found in Alderaanian artwork. The bark of the hydenock is crushed and used to create a reddish dye, and can also be extracted to form bubble wort. (GF)

Hyder
a planet with a small human population. (POC)

Hydian Way
a route through the galactic Core that was blazed by Freia Kallea nearly three thousand years before the Galactic Civil War. The Hydian Way runs from the middle of the Core out to the Corporate Sector. It intersects the Perlemian Trade Route in the Bormea Sector, at the planet Brentaal. (SWAJ)

Hydra
one of the four Imperial-I class Star Destroyer stationed at the Maw Installation by Grand Moff Tarkin, the *Hydra* was under the command of Sten Thanas. It was destroyed when Han, Kyp, and Qwi Xux tried to escape in the Sun Crusher. Han used the ship, with its impenetrable armor, as a missile, and rammed the *Hydra*'s command bridge, permanently disabling the ship and causing irreparable damage to it. (JS, JASB)

Hydrobike
this form of repulsor-equipped vehicle resembled a speeder bike, but was used to travel across water. (ND)

Hydroclamper
a fluid-activated connection device. (CCG, CFG)

Hydrodynamic Music Systems
systems which use fluids in the walls and windows of a room to generate and amplify sound. (TB)

HydroExtractor
this device is used by scouts and explorers to render clean, drinkable water from alien water sources. It can also extract moisture from the air surrounding it, acting like a portable vaporator. (GG8)

Hydrolocomotive
a transportation device which uses fluid to propel itself through a tube. (JS)

Hydron
a stablized form of hydron-3, hydron was easier to trsansport. (XWA)

Hydron-3
an atmospheric element which some species must breathe in order to survive. (TJP)

Hydroponics Station
these self-contained units allow farmers to grow crops on planets with little or no natural atmospheric moisture. The Lars family had one on Tatooine. The hydroponics station uses very little water to grow enough crops to keep a small family continually fed, with some left over for sale to neighbors. The Lars family station was seen as a low, circular structure ringed with lights, on the fringe of their moisture farm compound. (CCG)

Hydroshovel
a fluid-powered digging utensil. (GG7)

Hydrospanners
the intergalactic equivalent of a wrench. (ESB)

Hydrospeare Corporation
this corporation is headquartered on the planet Kabaira. Many of their contracts were from the Imperial war machine. Among the products produced for the Empire waa the Explorer submergible. (FOP, CFG)

Hydrostatic Field Generator
this Gungan shield system was used to keep water out of a bongo. (E1A9)

Hydrotoboggan
this Gungan vehicle was a long, sled-like transport which was equipped with unique repulsors. It was activated with a simple puch, and could carry up to four Gungan soldiers with rapid ease. (E1A10)

Hyggin Mountains
located near Somin City, on the planet Seltos, these mountains were mined by Galacticorp Mines for the precious ores they held. (TSK)

Hyko
a group of Imperial Corvettes disabled by Keyan Farlander near Orron III during the Galactic Civil War. (XW)

Hyllyard City
major center of activity on Myrkr, it is a frontier town at best. It is home to various smugglers, fugitives, and traders. (HTTE)

Hyllyard Hotel
headquarters for the Imperial teams stationed on Myrkr (HTTE)

Hyos
the Codru-Ji doctor who assists Chewbacca following the kidnap attempt on the Solo children. She is assisted by her youngest child, still in its wyrwulf form. She has a great hunger for knowledge, and makes it a point to fully study and learn the physiology of any and all races she comes into contact with. This is how she came to understand the medical needs of Wookiees. (CS)

Hyper-dejarik
this form of the hologame dejarik was played at near-frantic speeds, requiring the players to have lightning-fast reactions. (SWJ12)

Hyperbaride
this artificial material has the unique property of being able to withstand incredibly high temperatures, flux densities, and radiation levels without being damaged. This made hyperbarides a requirement in the production of heavy turbolasers as well as the immense lasers used on the Death Stars. The Empire spent a great deal of money developing and manufacturing hyperbarides, for without them the firepower of the Imperial Navy would have been greatly reduced. However, the production of hyperbarides required incredible amounts of thermal energy, and the process releases highly toxic by-products in its wake. Thus, the production of hyperbarides was often relegated to lifeless worlds or moons. The huge, powerful plants which produce these materials are almost always staffed with live workers, as the process of creating the hyperbarides produces electromagnetic waves and radiation which affects the operation of most droids. (POM)

Hyperbattery
this form of battery was developed to harness the incredible energy of a planet's core. Each the size of a room, hyperbatteries store energy from which is extracted from a planet's core by immense heat exchangers. (POM)

Hypercoil
this hyperdrive component is used to condense energy for transmission to the hyperdrive motivator. (OS)

Hyperdrive
the starship engine and its components which allows the ship to travel at supralight speeds through hyperspace. It works with the ship's NavCom unit to assure direction and course changes necessary to maneuver through hyperspace are executed without encountering gravity shadows. Most hyperdrives require a fusion generator to propel a ship through space. The hyperdrive is built from a titanium-chromium compound that can withstand the forces needed to push through the space-time fabric of realspace into the hyperspacial continuum. The hyperdrive uses modified gamma radiation to create electromagnetic energy that, when ejected from the hyperdrive, cause the realspace time-space matrix to ripple. The hyperdrive continues to eject electromagnetic energy to push against these ripples, propelling the ship into hyperspace. However, the hyperdrive system can only work in the absense of gravity. This means that a ship must escape from a planet's gravity well before it can jump into hyperspace. Each hyperdrive system is equipped with a cutoff which returns the ship to realspace if a gravity well is discovered in an unspecified location. This principle allowed the Empire to create the Interdictor-class cruiser as a way to drag Alliance ships out of hyperspace at a specific location. It is rumored that the hyperdrive was invented eons ago by a space-faring race from outside the known galaxy. When this race encountered the known galaxy, it first came upon the Corellian System. There, the aliens sold the secrets of the hyperdrive to the Corellians, who studied it for decades before producing their first, working hyperdrive. Interstellar exploration and unification began in earnest. After about 20 years, the Corellians began selling their ideas to other star systems, and a huge galactic community was born, which later evolved into the Old Republic. Hyperdrives are grouped according to their ability to exceed the speed of light, and are categorized by classes. The lower the class number, the faster the hyperdrive can propel the ship. For example, the *Millennium Falcon* can make ".5 past lightspeed," an indication that it had a Class .5 hyperdrive. This class is half-again as fast as Class 1 hyperdrive. (SW, ESB, SWSB, TT, IG1, GOF1)

Hyperdrive Actuation Diode
his small component of a starship's hyperdrive was instrumental in the acceleration from sublight speeds to supralight speeds. (SL)

Hyperdrive Motivator
the starship component which is responsible for building up the energies necessary to propel a ship into hyperspace. The hyperdrive motivator creates an electromagnetic field around a starship, and then projects that field into hyperspace. Once in hyperspace, the hyperdrive motivator employs trilithium crystals to propel the ship through the continuum. When the ship's destination is reached, the hyperdrive motivator projects the ship's field back into realspace and cuts the trilithium drive. (ESB, SCRE, GG6)

Hyperdrive Shunt
this device, which is part of a starship's hyperdrive, allows excess heat and power to be bled off before it can damage the hyperdrive itself. (DA)

Hyperdust
a slang term, used when outrunning an opponent and reaching hyperspace ("Eat my hyperdust"). (COJ)

Hypergate
this development of Gree technology is unique in the galaxy. Resembling a doorframe or archway, the hypergate is controlled by a Gree gatemaster. At the activation of the gatemaster, a hypergate can be used to transport a being from its current position to another terminus, which is itself another hypergate. This remote hypergate can be in the next town or several planets away. In esense, these are personal transportation devices, and would have reduced the role of starships in the galaxy if the ability to create and maintain them hadn't been lost over time. Now, just a handful of hypergates exist, all within the Gree Enclave. (SWJ8)

Hypergleanum
this gland, located in the brain, produces chemicals which help the brain understand sensory input. (CFG)

HyperGym
this was the brand name of a line of personal exercise equipment. (POM)

Hypermatter
this material was used in the huge reactor cores which powered the first Death Star. It was first devised some fifty years before the Battle of Yavin, when Raith Sienar and his Advanced Projects team began working with a kilometer-wide ball of plasma contained within an implosion core. Sienar's designs were eventually usurped by Wilhuff Tarkin and used to create the first Death Star. (ICS, RP)

Hyperpaint
this was a specialized form of paint used on swoops and speederbikes. It was designed to provide a striking finish to a vehicle as well as endure the scouring those vehicles took at high speeds. (WSV)

Hypersheers
this specialized tool was used in the manufacture of droids. (CCC)

Hypershunt
this song, written and played by the band Starburst, first appeared on the compilation *StakeOut.* (GG9)

Hyperspace
1) shorter name for the hyperspacial continuum. (SW, SWSB)
2) this was one of the many restaurants and taverns that were established on Yag'Dhul's space station after Rogue Squadron took control of it. The Hype, as it was known, had good food and a bright decor. (BW)

Hyperspace Communications
a transmission method that allows message-bearing signals to be send into hyperspace for quicker transmission. (HSE)

Hyperspace compass
a navigation computer component which determines a starship's spatial coordinates. (DE1)

Hyperspace Courier Tube
a coffin-sized device which is used to transport a shipment through hyperspace without the need for a starship. (DA)

Hyperspace Marauder
Lo Khan's modified Xiytiar-class transport ship. It isn't very fast, and was unarmed (that was the way Lo Khan liked it) for a long time. He has added increased shielding and has beefed up the hull strength, and he keeps primarily to the best-known shipping lanes to avoid being ambushed. If he ever was ambushed, Lo Khan had installed a unique computer and communications system that allowed him to access his attacker's shipboard computers. The attackers suddenly find that they can't control their own ship, let alone the *Marauder*, which puts Lo Khan in a great bargaining position. After the emergence of the cloned Emperor Palpatine on Byss and the appearance of Han Solo, Lo Khan added a pair of 700 Penetrator laser cannons for defense. (DE1, DESB, DE2)

Hyperspace Orbiting Scanner
developed by Geothray Camber and implemented by Lindu Sencker, this device was developed for the Empire to eavesdrop into virtually any computer system in the galaxy. The HOS orbits a world in hyperspace, and monitors the hyperspace shadows left by the electrons flowing through computer networks. The HOS is programmed to understand the multitude of intergalactic programming languages, and deciphers the shadows into recognizable system commands. It has been used near almost 500,000 of the galaxy's planets, and boasted a 78% success rate. (ISB)

Hyperspace Pulsemass Generator
this grandly-named Imperial weapon was often referred to in more simple terms as a pebble-spreader. Its primary use is to create and scatter tiny spheres of hyperenergy into an area of space. These spheres, much like the fields produced by gravity well projectors, block a ship's ability to travel through hyperspace near them. The problem with these devices is that the tiny hyperenergy sphere dissipate their energy quickly, limiting the effective duration of the blockade. (ISB)

Hyperspace Roamer
a cargo ship given permission to make the Byss Run during the rise of Palpatine's second clone there. The *Hyperspace Roamer* was cleared to land at port tower Tarkin-12 just before Shug Ninx and Salla Zend arrived to try and recover Salla's ship. (DE2)

Hyperspace Security Net
a network of hyperspace traffic lanes that are controlled by the Empire. The security net allows entry and exit from the Deep Core, and it is continually monitored for unauthorized traffic. (DE1)

Hyperspace transponder
the basis for hyperspace communication, it sends out weak pulses of energy which contains a message. They are not very reliable. (DE1)

Hyperspace War
a devastating war which took place thousands of years before the Jedi Assembly on Deneba, it was alluded to by Shatoyo. It was a great battle between the Light and Dark Sides of the Force. (DLS)

Hyperspace wormhole
a natural phenomenon in which suddenly connects two positions in the galaxy via a tunnel through hyperspace. The wormhole is accompanied by huge energy storms. These wormholes often occur just after large disturbances in the Force. (DE1)

Hyperspacial Continuum
a dimension of the space-time continuum that can only be reached at supralight speeds. It transcends the four normal dimensions of length, width, depth, and time, and is analogous to a dimension floats above them. It allows space travelers to "jump" from a specific point in realspace to another point is realspace without having to travel directly between them. It corresponds directly with realspace, and any point in realspace has a matching point in hyperspace. Physical bodies in realspace also exist in hyperspace, but as gravity shadows of their true selves. The direction a starship travels is also similar in hyperspace as it is in realspace. While it was generally accepted that the galaxy was one of a multitude in the universe, it was discovered that a massive hyperspacial distrubance surrounded the galaxy and prevented a starship from travelling beyond its boundaries. This theory was challenged when the Yuuzhan Vong launched their invasion of the galaxy, and their ships seemed capable of hyperspace travel across the gulf between galaxies. (SW, SWSB, DTO)

Hyperspaze and the Jump Lanes
this musical group toured the galaxy during the height of the New Order, playing music that was as popular as it was controversial.

They were eventually banned by the Empire. Much of their music was inspired by the raw emotion and intense drive of the Alliance agents they encountered while touring the Outer Rim. (HR)

Hypervelocity Gun
this planetary defense weapon uses a huge powerplant to drive a firing mechanism. The powerplant is buried underground, as is the weapon's ray- and particle-shield generators. This supports the weapon during firing, when it blasts super-accelerated slugs at its target. The HVG can fire up to 120 slugs per minute, in between shield bursts. The slugs can penetrate ray shielding, and make quick work of most particle shields. (BTS)

Hyperware
generic term that is used to describe the starship systems that allow the ship to transition from sublight drive to hyperdrive. (LCF)

HyperDive Cantina
this rowdy and unruly bar was located within the Fathoms restaurant complex, situated in the Glitter Cay Tower of Wildwater City on Calamari. Patrons of the bar entered through a dark tunnel, which was set with imbedded lights that flashed to make a being feel as if they were moving through hyperspace. Upon entering the cantine proper, patrons found themselves walking in nearly a meter of water. Every table and chair in the Cantina was bolted to the floor, and raised sufficiently to keep drinks out of the water. (WSV)

Hyperwave Inertial Momentum Sustainer
abbreviated HIMS, this device was developed on Bakura. In its simplest form, this is a specially-built hyperspace coil which shuts itself on and off. When the device detects an interdiction field or other false mass-line in hyperspace, it cuts the hyperdrive off, dropping the ship out of hyperspace. Immediately, a static hyperwave bubble generator in-line with the HIMS ignites, surrounding the ship with a hyperspace bubble. The bubble does not provide thrust, just a way of passing through the interdiction field. Thus, the ship coasts inside the bubble until it can no longer sustain istelf. When the bubble fails, the hyperspace comes on long enough to register the existence of the interdiction field, then trips again. If enough hyperspace buble generators are linked to the hyperspace coil, the ship can drift deep into the interdiction field, popping bubbles as it goes. The ship will appear to flicker in and out of hyperspace. The momentum of the ship will slowly diminish until it cannot jump back to hyperspace. At this time, the HIMS can be shut down, and sublight engines must be used. (AS)

Hyperwave Signal Interceptor
these sensory devices are used to detect fluctuations in the field that separates realspace from the hyperspacial continuum. These fluctuations are caused when a starship enters or exits hyperspace, and so these sensors can be used to determine the mass, speed, and course of the starship. They cannot, however, determine the ship's point of origin or destination. These sensors also detect subspace and hyperspace transmissions. (ISB)

Hypnocane
a pain-killing drug that also helps doctors soothe a patient by inducing a semi-hypnotic trance state. (COJ)

Hypno-imprinting
an out-dated form of brainwashing in which the subject is placed under hypnosis and imprinted with certain traits and commands. The Survivors on Dellalt use this technique to keep the members of their small society from leaking information about themselves. (HSL)

Hypo-driver
this thin tool is a must for any landspeeder repairbeing. (POT)

Hypospray
a drug used by the Ssi-ruuk to hypnotize their captives. (TB)

Hypotria
this planet is located in the Lifh Sector, and served as the base of operations for the crimelord Qa'till during the height of the New Order. (CRO)

Hyra
this city is located on Kamori. (SWAJ)

Hyrotii
manufacturers of the Zebra short-range fighter. *Note that this may be a typo for* Hyrotil. (EGV)

Hyrotil Corporation
this starship manufacturer was known for the *Crescent*-class transport ship. *This might be the same as Hyrotii mentioned in* The Essential Guide to Vehicles and Vessels. (SS, CRO)

Hythrope IV
it was on this planet that Airen Cracken first met Vin Northal, when Northal saved Cracken's assault team from a stormtrooper ambush. (CRO)

Hyx, Daino
this member of the Alliance armed forces was part of the team assigned to Bria Tharen’s Red Hand Squadron. He was with Bria when she attacked the *Helot’s Shackle*, and was in charge of getting the freed slaves off the slave ship and onto the *Retribution*. Hyx was a

scholar at an Alderaanian university, and studied the treatment of addictions. He put shi schooling to work for the Alliance and the Corellian resistance, quickly discovering a way to ease the withdrawal of Ylesian “pilgrims” who were freed from Exultations. He later assisted Bria in the Battle of Ylesia, leading one of the nine assault teams. (RD)

H2-1B4
Scarlet Bloodhawk's ancient domodroid. (RPG)

H2-1
one of the Corellian Engineering Corporation's hyperdrive systems. Xizor had one installed on the *Stinger*. (EGV)

H4-5D
this heavy labor droid was modified by X0-X1 to disrupt the meeting between Doctor Vreen and Lira Wessex, at the Royal Casino, shortly before the Battle of Hoth. H4-5D was eventually immobilized by the Alliance agents who were on Cloud City to locate Doctor Issan Len. (CCC)

H6
Taim & Bak's turbolaser. (TIE)

H8
Taim & Bak's dual laser cannon. (TIE)

H9
Taim & Bak's dual turbolaser cannon. (SCRE)

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I-A
this was a miniature communications module produced by TranLang for use in seeker droids. (WSV)

I-a2b
Seinar Fleet System's Solar Ionization Reactor used on the TIE Fighter and the TIE Bomber. (SCRE)

I-a3a
Seinar Fleet System's Solar Ionization Reactor used on early TIE Interceptors and the TIE Advanced. (SCRE, TIE)

I-Sector
this area of the galaxy was controlled by the Imperial Moff Shargael, who maintained control of the sector after the Battle of Endor. (POT)

I-S3a
this Sienar Fleet Systems prototype solar ionization reactor was used on the TIE Advanced x1 prototype. (EGV)

I-s3b
Seinar Fleet System's Solar Ionization Reactor used on later models of the TIE Interceptor. (XW)

I-3
this was Iella Wessiri's callsign during the civil war which broke out on Adumar during the negotiations to bring the planet into the New Republic. (SOA)

I-7 Howlrunner
Incom's new starfighter, designed for the Empire around the time of Emperor Palpatine's rebirth on Byss. It has been nicknamed for the Kamarian Howlrunner. It resembles a streamlined T-47 airspeeder in shape, being a long, wedge-shaped craft with a rectangular midsection. Little is known about the I-7's performance in battle, although initial engagements during the struggle against the clones of Emperor Palpatine on Byss suggest that has excellent maneuverability and can take a lot of punishment. The ship measures 11.4 meters in length, and is armed with a pair of laser cannons. It was the first major starfighter design to come from the nationalized Incom Corporation, in response to the Kuat Drive Yards A-9 Vigilance Interceptor and the FreiTek E-Wing. (DE1, DESB, DE2, EGV)

I'att, Augusta
this striking woman was Strephan I'att's wife. She and Strephan took in their granddaugther, Tinian, after her parents' deaths, and raised her until adulthood. Just before she and Strephan were killed by Moff Keioth, Augusta contracted a rare degenerative disease that slowly eroded her body. Treatment was expensive, but Strephan spared no expense. (TFE)

I'att, Strephan
Tinian I'att's grandfather, and one of the masterminds behind I'att Armament. He and Daye Azur-Jamin developed a portable energy-dissipation field generator that absorbed an incoming blaster bolt and reduced its energy to a harmless level. He had planned to show it to the Empire's armed forces, but Moff Eisen Kerioth - who had also been working on a way to improve stormtrooper armor - decided to take the device for himself. He scheduled a demonstration, and once he was satisfied with the deivce's efficiency, he murdered Strephan and his wife, Augusta, in cold blood. He failed to execute Tinian, though, and she escaped from Druckenwell with several key components that Kerioth required. (TFE)

I'att, Tinian
the young heiress of the I'att Armaments fortune, Tinian was a native of the planet Druckenwell. It is unknown when or how her parents disppeared, but Tinian was raised by her grandparents, Strephan and Augusta I'att. Daye Azur-Jamin later discovered that Tinian's mother had abandoned her before disappearing.Tinian had free access to the resources of I'att Armament, and learned everything she could about the armament business. By the time she was seventeen, she could identify almost any explosive material by its smell. She was deeply in love with Daye Azur-Jamin, and they were engaged to be married when Moff Kerioth tried to steal I'att Armament's plans for a stromtrooper shielding device. Her grandparents were executed, and Daye helped her get off-planet before destroying the I'att research facility. She became a freelance bounty hunter and tracker, and eventually hooked up with the Wookiee Chenambec. Although her family had kept Wookiees as slaves, she knew that they were an honorable race. She saved his life many times, on Silver Station and at the Kline Colony. In the years following the Battle of Endor, Tinian was reunited with Daye, and the pair rediscovered their love for each other. They were eventually married, and together had a son named Tam. Tam followed in Daye's footsteps, being Force-sensitive and training at the Yavin 4 *praxeum*. During the Yuuzhan Vong invasion of the galaxy, Tinian worked with the Jedi Knight Lowbacca to scout out the advancing edges of the Vong forces. They were nearly trapped in Hutt Space after the aliens discovered that their alliance with the Hutts had been compromised. (SWJ10, TBH, BP)

I'att Armament
this defense company, located on the planet Druckenwell, created some of the best anti-blaster energy shields during the later years of the Galactic Civil War. Run by Strephan I'att, I'att Armament was planning to develop a shielding device for stormtroopers which involved a small energy-dissipation field generator attached to the backplate. However, Imperial Moff Eisen Kerioth tried to steal the plans for himself. Moff Kerioth killed Strephan, but young Tinian I'att escaped Druckenwell with several key componets of the system, while her lover Daye Azur-Jamin destroyed the I'att research facility. (TFE)

I'Shibix, Quarlo
this swarthy human served Mon Tondievz as the mine supervisor of the nova crystal mines on Krann. He worked with an all-Kluuzot mining crew, a work environment he claimed to have devised all by himself. He supposedly defected from Imperial service after the Battle of Endor, severing the nova crystal supply lines and turning them over to the New Republic. In fact, Quarlo was working with Vanel to mek sure the Empire was able to enslave the Kluuzot and retake the nova crystal mines. On the side, Quarlo and his mining crew were also involved in the illegal trafficking of the deadly spice eldratz. Quarlo was using a portion of the eldratz to addict the Kluuzot, offering to suuply their fixes only if they worked in the mines. He was apprehended by New Republic agent s, but could not be brought to justice before the Kluuzot took him away. His fate is unknown. (TSK)

IA/4
Telgorn Corporation's starship fusial thrust reactor. (ISB)

Iagoin
these creatures, native to the planet Tyed Kant, are gelatinous blobs of nearly ever size and shape. They have a single eye and long, paddle-shaped tentacles. Normally docile, the Iagoin are capable of grasping and crushing an attacker with their tentacles. (SN)

Ialtra
a Fallanassi city on Lucazec. It was here that Akanah grew up. (BTS, SOL)

Ialtra Trail
a major travel route on Lucazec. (BTS)

Iasa
this Jawa was a trusted confederate of Kalit, until the Jawa leader entrusted Iasa with his credits, his mate, and a sandcrawler. Iasa never explained what happened, but when he returned to the tribe he had none of these items. He was exiled from the clan, and spent his remaining time abusing the residents of Mos Eisley. He thought about stealing Luke Skywalker's landspeeder, while the youth was in the cantina with Ben Kenobi, looking for passage to Alderaan. (CCG9)

Iast System
this area of the galaxy is believed to have been the site of a hidden Imperial research facility. Known as To-phalion Base, the Imperials were trying to develop a cloaking device under the codename Vorknkx. Admiral Zaarin managed to infiltrate the system and steal a CR90 corvette equipped with a working cloaking device. However, the Vorknkx team had not yet figured out how to make the device stable while travelling through hyperspace. Zaarin fled into hyperspace, but the cloaking device malfunctioned as the ship made the jump. The corvette and its crew, including Zaarin, were destroyed. (TIE)

Ibanjji
an Imperial training planet, Ibanjji's harsh conditions were used to harden recruits that were sent to the planet. (DESB)

Ibarsi Knife
this long-bladed weapon is the traditional weapon of a Rabaanite warrior. It is worn across the back until Combat is initiated, with the sheath resting from left hip to right shoulder. (SWJ9)

Ibhaan'I
one of the nomadic tribes of humans that descended from Old Corellians on Socorro. They were the most technologically advanced of the nomadic tribes, as evidenced by the existence of the starport in Vakeyya located in the middle of their tribal holdings. They were also known to be one of the most nomadic of the four main tribes, and each family traveled a great deal of the Doaba Badlands during each generation. This wandering gave them a great deal of skill in scouting and hunting, and their ability to understand technology made them valuable guides to non-Socorrans. (BSS)

Ibhann'I Tribal Lands
these lands were owned by the Ibhann'I tribe, on the planet Socorro. The land was located near Vakeyya. (BSS)

Ibliton
this huge mollusk inhabited the swamps of Randorn 2. Its shell measured two meters across, and its tentacles added another three meters in length. Its shell was coiled and chambered, and the creature's fleshy body stuck out the open end. The Mizx who inhabit the planet believe that the ibliton was the avatar of Hershoon the Destroyer, created from Hershoon's demented soul in order to perpetuate his legacy. In reality, the ibliton predate the Mizx by several millennia, and the fossil record indicated that forerunners of the ibliton existed 600,000 years before the Battle of Yavin. Their bodies are segmented and insectoid, with armor plating covering all but the four tentacles. Their segmented legs end in sharp, knife-like talons, and allow them to walk along the ground. The ibliton display a form of raw cunning in their predatory actions, and have been known to attack explorers in ambush attacks. (COG)

Ibtisam
this blue-skinned humanoid was a member of the Mon Calamari race. She joined Alliance as a B-wing pilot shortly before the Battle of Endor. Ibtisam had highly modified her B-Wing, but all the modifications couldn't keep her from being shot down during the second wave of Imperial attacks over Endor. Ibtisam survived, and remained with the Alliance as an X-Wing pilot. Following the recovery of the *Eidolon*, Ibtisam joined Rogue Squadron. When Ibtisam met Nrin Vakil, the two Rogues couldn't escape their species' continual rivalry, but never succumbed to petty bickering. Ibtisam and Nrin became fast friends, and could take up opposite sides of nearly any issue and

argue about it in a vehement, yet friendly, manner. Ibtisam was killed when the Rogues were dispatched to rescue Sate Pestage from Ciutric, but were ambushed by forces led by Admiral Krennel. (XWWP, XWMR, IR)

IC-M
this Cybot Galactica General Utility Droid was first designed as an Imperial City maintenance droid. It was strange in its construction, in that it has two "heads" which face each other. One has optical sensors, while the other has a screen for data display. This allows the droid to view the plans and blueprints it is working with while it works. (JASB)

Icarii
this race of humanoids was distinguished by the scales which surrounded their eyes in a diamond-shaped pattern. The wealth of the tribe is held in small gemstones and beads, and woven into the hair of their queen. The tribe's wealth is immeasureable, and many of the galaxy's most corrupt beings desired to cut her hair and steal the jewels. Individual Icarii can survive dismemberment for long periods of time, and the strongest can even have their heads removed. The head could remain alive for several months before eventually dying. Shortly before the Battle of Yavin, Darth Vader ordered the destruction of the Icarii. General Nim commanded th eoperation, but allowed Colonel Karda to carry out the plans. Karda promptly poisoned the tribe and took Selestrine, their queen, hostage, hoping to gain profit through her ability to foresee the future. She hoped to die like the rest of her tribe, and tried to commit suicide by taking the same poison Karda had usedon her people. Karda discovered her plan, and managed to sever her head before it could be poisoned. He escaped with her head encased in a life-sustaining casket. However, after Karda killed Nim in an effort to retain possession of the head, he fled the Empire and was marked a fugitive. (EOE)

Ice Blaster
an alcoholic beverage made from Sullustan gin. (TJP)

Ice Crypts
this famous landmark is found on the planet Coruscant. (SOL)

Ice Cube, The
this was a derogatory term used by cold Alliance agents to denote the GlitterFall base on Elbara Nine. (HAS)

Ice Dragon
a ferocious creature native to the planet Toloran. (DFRSB)

Ice Edge Flightknife
this group of Adumari Blade-32 fighters served aboard the *Allegiance* during the defense of Adumar. (SOA)

Ice Modrol
this was a species of predator imported to the planet Neftali shortly before the fall of the Old Republic. Their paws were studded with sharp talons which could cut the spine of a mariqar snow q'lk in one muscular swipe. Large specimens of ice modrol could grow to five meters in height or more. (BSS)

Ice Moon
a form of gemstone found in the Hapes Cluster. (JE)

Ice Puppy
a creature native to Toola, and hunted by the Whiphids. (TJP)

Ice Spike
this specially-made explosive was used by ice fisherman on the planet Neftali. The spikes used specially-shaped charges to blast a hole through the ice which covered the Beija Seas, which was often a meter or more thick. (BSS)

Ice Station Beta
this Imperial outpost was found on the planet Anteevy. Kyle Katarn infiltrated this outpost while trying to discover the source of the darktroopers. (DF)

Ice Storm
a division of Imperial Cold Assault Stormtroopers. (SWSB)

Ice Tiger
a Toolan predator. (TJP)

Ice Walker
12-legged automatons used to travel on the ice plains of Belsavis, they resemble huge, low-slung insects. (COJ)

Iceborer
this is another name for a stylus ship. (VP)

Icefish
a species native to the planet Ediorung, icefish are often caught and poached as a delicacy. (TJP)

Iceman
this bounty hunter hailed from the Nord System, although he spent most of his career in the Minos Cluster. No one was sure if his monicker was derived from the way he “iced” his quarries or from his complete lack of emotion and personality. He had no mercy, and was determined to maintain a perfect capture record as a bounty hunter. (GG6)

Iceworm
a thin, wirelike creature native to the planet Hoth. They burrow through the ice that covers the planet, leaving behind a series of thin tunnels. When the windstorms blow across the ice, it creates an eerie music as it whistles through the iceworm's tunnels. (ISU)

Ichalin Station
located in the Fakir Sector, this space station was the site of one of Yansan's terrorist actions against the Alliance. (AIR)

Ichthyoculture
this is the science of farming specialty fishes for food. It was the chief form of employment at the Halanit settlement. (BW)

Ichtor 8
this planet was best-known as the womeworld of the attack stohl species. The Empire also established a resort on the planet for the ultra-rich humans of the galaxy. (COG)

Ickabel G'ont
one of the Bith playing with Figrin D'an and the Modal Nodes, Ickabel played the Fanfar. (TME)

Icknya
Leia Organa Solo had to deal with this petty tyrant, during her tenure as Chief of State of the New Republic. (VP)

Icus
the leaves of this tall plant grow on branches that begin more than two meters from the ground. (UP)

ID Profile
a starship's relevant data, combined in a single transmission that is transmitted via the ship's transponder. (HSE)

Idanian, Jenos
one of the early aliases used by Han Solo, during his tenure with Garris Shrike. He later used the alias as a legitimate identity when he and Bria Tharen fled Ylesia. As Jenos, he sold off the artifacts they had taken from Teroenza’s museum. The identify of Idanian was eventually discovered by Rostek Horn, who provided it to Corran Horn in order to get him off Corellia during search for Mirax Terrik. (TPS, IJ)

Idellian Arrays
this small corporation produced a wide range of lifeform scanners. (ROE)

Identifier
this subnode was generated by Kud’ar Mub’at to identify ships carrying visitors to the assembler’s web, before they reached the web’s outer defenses. Identifier’s role was quite important, since those defenses were minimal at best. (MA)

Identify Friend or Foe Transponder
known as an IFF transponder, this device is a kind of subspace radio wave generator used to provide a wimple way to identify a starship. It provides a burst of information about the ownership and registry of a starship, which can be analyzed by IFF receivers. If the codes check out, the starship is a friend. If not, then it’s a foe. Many planetary traffic control systems have their own codes, to mark their native ships. Smugglers usually had two or three IFF transponders on their ships, which coulfd be swapped out for different identities. One of the more famous IFF transponder codes was the Alderaanian code used to link the *Another Chance* to its protective escort. (SCRE, CPL, CFG, BW)

Identity Probe
this small, needle-like device is used to verify a being’s identity. Most often used in the delivery of sensitive or confidential materials, the probe is held between the fingers and squeezed. The small needle then takes a sample of skin and body fluids for comparison with an encoded description of the recipient. If the samples match, a positive response is stored in the probe’s inoxide tip. When the tip is inserted into a special reader, the package containing the materials is either opened (if the samples match) or destroyed (if they don’t match). This ensures that sensitive or confidential deliveries make it to their intended destination without being intercepted. In extreme cases, the inoxide probe and signal a more devastating action in the result of a mismatch, such as an explosion which destroys the package as well as the offending party. (MA)

Idiot
one of the sixteen face cards in the game of sabacc, the Idiot has a value of zero. The card is dominated by the color violet. (CCC, RD)

Idiot's Array
a sabacc hand that always resulted in a score of 23 and a sabacc for its holder, the Idiot's Array consists of The Idiot facecard, along with any 2 and any 3 from the four suits. Thus, it is literally 023. (JS, DA, LCF)

Ido
Ewwen's sister, Ido holds a position of some power in the Glayyd clan on Ammuud. She has the red-brown henna-colored hair which runs in her family, and is a tall, striking beauty. A few years younger than Fiolla, she was involved in an attempt to murder her brother, who was the Mor Glayyd at the time. A seasoned gunman named Gallandro, posing as an offworld visitor while working for the Corporate Sector Authority, tried to win her favor at a reception. He feigned anger, and struck her on the face. This was all a plot to goad her brother into a death-duel. Ewwen either had to step down or fight. Either option was preferable to his maintaining the position of Mor Glayyd and spilling the beans on the Corporate Sector Authority's slavery ring. (HSR)

Idow
an urban combat specialist with Page's Commandos. (HTSB)

Idret
this Imperial Intelligence agent was known to be responsible for the deaths of more than thirty Bothan members of the Alliance. Idret's true identity was never discovered, although it was believed that Idret worked as the chief operative in the Maldrood Sector. (HR)

Iego
this moons of this planet were rumored to be inhabited by angels. (SW1)

If You're a Biped, I Can Make U Limp
this song was written and played by the band Boba Fett and the Assassin Droids. (GG9)

Ifron
Mara Jade from to this planet after leaving Phorliss and the employment of Gorb Drig, shortly after the Battle of Endor. (MJEH)

IG-2000
IG-88's needle-shaped Aggressor assault fighter, it was heavily modified from its original condition. Built on Mechis III, IG-88 installed a Galaxy-15 ion engine, which he forced-fed with three Quadex power cores. IG-88 also added weapons upgrades and a pair of tractor beam generators mounted on the forward mandibles. The droid also disabled the ship's inertial compensators, for it felt none of the effects experienced by organics. IG-88 used it to follow the beacon he had placed on Boba Fett's *Slave I* at Cloud City. IG-88 had followed Fett all the way to Tatooine, in an effort to steal Han Solo from him. The droid tried to fool Fett by placing a decoy of *IG-2000* in orbit near Tatooine, but Fett didn't fall for it. Fett was able to evade the real *IG-2000* and blast it from the heavens. It is unknown if IG-88 survived the explosion. (TJP, EGV, TBH)

IG-72
one of the first five Holowan Mechanicals assassin droids to be activated, IG-72 gained its own independence and become a freelance bounty hunter. The first IG-88 droid had downloaded all its programming into the other four droids, but found IG-72 deficient in subtle ways. IG-72, along with IG-88 and the other IG-series droids, killed twenty-three members of the Holowan Laboratories staff during their escape. Rather than fight amongst themselves, the IG-88 droids and IG-72 agreed to part company after escaping the Holowan labs. Like many of his kind, IG-72 performed his assassination dutied flawlessly until the order to return for memory wipe was received. Then, like many other IG-series droids, IG-72 went rogue. He was hunted by independent and Imperial forces, and went into hiding to conserve power. He re-emerged when Parlan issued the bounty for Adar Tallon, but was unsuccessful in recovering the Alliance tactician. IG-72 againw ent into hiding, and hasn't been heard from since. (MTS, EGC, TM, TBH)

IG-88
this assassin droid, manufactured by Holowan Mechanicals to specifications provided by Imperial Supervisor Gurdun, was one of the first five droids to enhance its sentience and escape from the Holowan Laboratories. The first IG-series droid recognized itself as IG-88, when a sudden flash of sentience ran wild in its memory banks. After killing all of Halowan scientists on the IG project. IG-88 downloaded its complete programming into the other four droids. Three of the four were exact copies, and they designated themselves IG-88B, IG-88C, and IG-88D, with the first droid assuming the designation IG-88A. The fifth droid was flawed,and recognized itself as IG-72. After killing more than twenty Holowan employees during their escape, the IG-88s and IG-72 parted company. The IG-88s fled to the Galactic Core, landing on Mechis III to plot their domination of the galaxy, and began working toward hunting down its designers. Their escape from the Holowan labs forced Supervisor Gurdun to issue a "dismantle on sight" mandate against the droids. IG-88 intercepted this order and felt that, if it could eliminate its designers, then they couldn't find a way to deactivate him. This would ensure that they were unstoppable when they launched their assault on the galaxy. The IG-88 droids became obsessed with Darth Vader when the Dark Lord of the Sith developed the Viper probe droid. Manufactured on Mechis III, the Vipers were given extra programming that made them IG-88's advanced scouts. In order to avoid notice, the droids sent IG-88B into the galaxy as a bounty hunter, hoping to draw attention away from Mechis III. IG-88B was efficiently successful, and grew in reputation until he was commissioned by Darth Vader to hunt down the *Millennium Falcon*. After stealing the data stored in the computer core of the *Executor*, IG-88 realized that it could upload *Itself* into the computer core of the second Death Star and take control of the weapon. This would ensure that it could not be stopped in taking over the galaxy. IG-88B was destroyed on Cloud City, trying to intercept Han Solo. IG-88C and IG-88D was destroyed over Tatooine, trying to take Solo's body from Boba Fett. IG-88A managed to complete its mission, insinuating itself into a faked computer core which ended up installed in the second Death Star. IG-88A planned to allow the Imperials to control the station so a short time, lulling them into a sense of security before taking control for itself. When the Alliance attacked at Endor, IG-88A felt confident that the Imperials would destroy the small fleet, but this assumption proved wrong. IG-88A was destroyed with the Death Star.
One of the IG-88 droids somehow returned to Mechis III, where it was discovered by Jaina Solo. Knowing the droid's bounty hunting ability, she reprogrammed it to search out Bornan Thul. (DRO, ESB, TJP, MTS, EGC, TBH, TEP)

IG-88, Where R U?
this song was written and played by the band Boba Fett and the Assassin Droids. (GG9)

IG-88A
this IG-series assassin droid was the first to suddenly become sentient during the initial power-up tests. The cascading intelligence flared within its systems, and it realized what its purpose was. Upon awakening, IG-88A realized something was wrong, and thought that his creators were under attack. When he realized that they were trying to shut his rapidly-growing sentience down, he rebelled against them. IG-88A killed them all, then downloaded his programming and memory to the other four assassin droids. It was IG-88A which modified the security net on Mechis III to allow the droids to land there and set up a base. IG-88A was nominally the leader of the four droids, and was relegated to the only survivor when its three counterparts were destroyed by Boba Fett as they attempted to steal Han Solo's body from him. IG-88A created a number of stormtrooper-replica droids and laid an ambush for the convoy carrying the original computer core. IG-88A's small fleet of droid ships attacked, disabling the transport ships. He stole the data fromt he original core and stored it in his memory banks. Then, using the false computer core the IG-88s had created for the second Death Star, IG-88A downloaded its entire sentience and memory into the core, and shut itself down for transport. When it "awakened," IG-88A watched the Imperials try to ready the station for the Battle of Endor. He believed in the station's abilities, and planned to wait for the Imperial victory before taking control. IG-88A used itsself to fire on the Alliance ships, determining targeting accuracy while the Imperial believed they were doing the firing. IG-88A felt elated, ready to issue the order to its droid soldiers on Mechis III as soon as the organics finished their petty squabble. However, organic determination defeated the massive station, and IG-88A's sentience was destroyedin the cataclysmic explosion of the Death Star. (TBH)

IG-88B
this first of the IG-series droids to be activated by IG-88A became the group's external "spokesman." When the IG-88 droid realized that they were being hunted down, they arranged to have IG-88B show up far from their base on Mechis III, posing as a bounty hunter. They felt that a trail left behind by IG-88B in some remote system would prevent spies and other hunters from locating them on Mechis III. The first bounty was collected on Peridon's Folly. At one time, IG-88B's batteries drained, and he was placed on a droid barge for shipment to Olag Greck. Greck believed that IG-88B was sent by one of his enemies as part of a plot to kill Greck. Greck had planned to wiped IG-88B's memory banks and use him as a battle droid, but IG-88B was not completely incapacitated. He had enough of a charge left to trigger a programm trap upon arrival at Hosk Station, where he kidnapped R2-D2 and fled into the station. He forced Artoo to help him make repairs to his body and sneak him to the spaceport's docks, where he could steal a ship and escape. C-3PO, who was helping Greck locate IG-88B, was mixed up with them, and the three droids fled the station. IG-88B, realizing that the two droids would be excess baggage, jettisoned them in one of the stolen ship's lifepods after shaking Greck's pursuit. Later, IG-88B was sent to the Hoth System by IG-88C, in hopes of gaining favor with Darth Vader. IG-88B responded to the call for bounty hunters to capture Han Solo, and the "dismantle on sight" order was ignored in the hopes of capturing Solo. IG-88B linked to the *Executor*'s computer banks, downloading the entire database while placing microtracers into each of the other bounty hunters' ships. Within the data was the knowledge of the construction of the second Death Star, which IG-88b uploaded to its companions. IG-88B learned that Solo was on Cloud City, and went to complete its secondary mission. However, Boba Fett had discovered the microtracer, and set up a trap for the droid. Fett linked several ion cannons together, and when IG-88B crossed a trigger beam, they fired on it. IG-88B's systems went haywire, shutting down major portions of itself before it could recover. Fett placed two of IG-88B's concussion missiles in strategic body cavities, and the detonation destroyed IG-88B. However, just before its destruction, IG-88B sent a frantic message back to Mechis III, informing its three conuterparts of the failureof the mission. (DRO, TBH)

IG-88C
this droid, the second to be activated by IG-88A, was the first to discover an Imperial spy in the Mechis system. 3D-4x had used faked holotransmissions to placate a Ranat spy, and reported the inquiry to IG-88C. IG-88C brought the matter to the attention of its three counterparts, and they decided to have IG-88B pose as a bounty hunter to draw attention away from Mechis III. IG-88C also discovered the destruction of the Arakyd Viper probe droid on Hoth, and learned that Darth Vader was personally hunting down the members of the Alliance High Command. He signalled IG-88B to be ready to intercept any Alliance ships, in hopes that the assassin droids would attract Vader's notice. When IG-88B was destroyed on Cloud City, IG-88C was dispatched - along with IG-88D - to intercept Boba Fett before he could leave Cloud City. Flying a replica of *IG-2000*, IG-88C missed Fett on Cloud City but activated a dormant tracer on the *Slave I*. The two droids laid an ambush for Fett near Tatooine, with IG-88C in position to intercept *Slave I* when it emerged from hyperspace. IG-88C had determined that Fett would be surprised to see it there, after IG-88B's destruction on Cloud City. This conclusion proved correct, but IG-88C underestimated Fett's reactions. Fett was able to halt his progress toward Tatooine, swing around, and fire on IG-88C's ship. Before it could respond, IG-88C realized that the ship was about to explode. He signalled IG-88D just before the ship ripped itself - and IG-88C - apart. (TBH)

IG-88D
the third droid activated by IG-88A, IG-88D was the last of the true IG-88 droids. The fourth droid activated was flawed, and was designated IG-72. IG-88D was used when IG-88B was destroyed on Cloud City. Along with IG-88C, IG-88D attempted to intercept Boba Fett on Cloud City, taking Han Solo and recovering the bounty placed on his head. The two droids missed Fett at Bespin, but laid a trap for him near Tatooine. After Fett destroyed IG-88C, IG-88D hurled out of hyperspace to intercept Fett. The other bounty hunter used all his ship's power to fire an intense ion cannon barrage at IG-88D, an assault which left its version of *IG-2000* adrift. Fett used the small tractor beam on *Slave I* to draw IG-88D closer before firing several concussion missiles at it. The third incarnation of *IG-2000* exploded, taking IG-88D with it. (TBH)

Ig'zxyck Flare
this criminal syndicate was controlled by Jelasi the Hutt during the early years of the New Republic. (GG11)

Igar
this Imperial Commander was a native of the planet Kuat, and was regarded by his superiors as a natural leader. He served under General Veers as part of the Blizzard walker unit that took part in the Battle of Hoth. Later, he was personally assigned to coordinate

the surface defense of the forest moon of Endor by Darth Vader, during the construction of the second Death Star. In this role, Igar was in command of the speeder bike squadrons which patrolled the Imperial garrison. (CCG10)

Iggjel
an Ithorian, formerly of the Wayland herd. Iggjel was a tender-in-training when he felt the call of the Mother Jungle. He and a friend boarded a skimmer and flew out into the jungle, on the pretense of exploring new territory. When they reached a dense part of the jungle, Iggjel left his friend and did the unthinkable: he climbed out of the skimmer and set foot on the jungle floor. Iggjel then left his friend and became one of the Ithorian's first priests. (SWSB)

Igitz
this small, blue, omnivorous amphibian is native to the swamps of Naboo. It is often kept as a pet by Gungan families. (GF)

Ignacia
this gas giant is the fifth planet in the Kalinda System. (TSK)

Igpek Droon
Yarbolk Yemm used the name of this small-time trader as the owner of R2-D2 and C-3PO, when he encountered them on Nim Drovis. A gilled creature, Droon was raised by Agro-Militants, and hated to have anyone call him ‘boss.’ He often went by the nickname of ‘Pekkie.’ (POT)

IGt
the designation of a Quadex starship engine system. (EGV)

Ihn Socorri nyeve min bhiq suman ehn nyiad
an Old Corellian hrase which translates to, "a Sacorrian never turns his back on someone in need." (SWAJ)

Ihopek
this planet was once the site of an Imperial shipyard. (BTS)

II-xC
this is the designation of Merthyog Communications’ Maintenance/Broadcast ship. These ships were purchased by the Empire for deployment as independent broadcase centers which can move in and out of a system quickly, after relaying messages to a subspace relay station. The II-xC measures 30 meters in length, and normally has a command crew of 4 with 10 communications technicians. They are unarmed, and normal Imperial doctrine required them to hide within the defenses of the subspace relay station if attacked. (TA)

Iihot Residence Hall
this was one of the main residential buildings on a campsu on Alderaan, during the early years of the New Order. (TBSB)

Iillor, Uwlla
one of the few females officers in the Imperial Navy, Uwlla was in command of the Interdictor-class starship *Black Asp* when it tried to intercept the *Pulsar Skate*. Her career in the Navy began after graudation with a series of assignments under Colonel Thrawn, patrolling the Unknown Regions, before she was given command of a Carrack-class cruiser. She probably wouldn't have progressed much beyond this point if it weren't for the Battle of Endor. The loss of so many Naval officers in the battles that followed required her to be promoted to Captain, and given her own command. However, the defeat of the Empire at Borleias seemed to raise some concerns among her crew and the Imperial leaders. When several personnel transfers went unresolved, she got fed up with Imperial service and defected to the New Republic, taking the *Black Asp* with her. (XWN, WG)

Iisner
this aging Glottalphib served as Nandreeson’s major domo on Skip 6, within the Smuggler’s Run. Iisner’s skin was pale and graying, and was shedding scales at any contact. Iisner was once a successful smuggler, but age confined him to administrative duties. He was severely injured while trying to capture Han Solo and Chewbacca on Skip 5. Han kept him alive long enough to begin questioning the Glottalphib about the shady business being conducted in the Run, but Davis shot Iisner in the mouth and killed him. (TNR)

Iith'Ion
this Kian'thar political faction was known as the Preservers, for they spoke of keeping to the traditional ways of their ancestors and remaining separated from the galactic community. This kept them at odds with the Lllun faction. (GG12)

Ikas-Adno
manufacturers of popular speederbike models. (SWSB)

Ikon
this red dwarf star is orbited by an asteroid belt. A group of Alliance supporters aske the Alliance to help them set up a defensive turbolaser in the asteroids, and Princess Leia went to help. (ROC)

Ikopi
this antelope-like mammal roams the plains and swamps of Naboo in large herds. They are unusual in that they have virtually no neck, as their small heads sit directly on their shoulders. The ikopi has an unusual, hollow tongue that is used to eat and drink. The antlers of an ikopi are valued by the land-dwelling Gungans as a antidote to the stinging bite of the shaupat. (GF)

Ikov
found on the jungle world of Kashyyyk, this small predator lived in the lower reaches of wroshyr trees, feeding on carrion and creatures which fell from the upper branches. Their teeth were serrated for tearing flesh, and were unusually iridescent. (TBSB)

Ikree
this ancient Nazzar princess was the dauhgter of the last Emperor-King, Prrit Qabaq. After spending twelve years away from the palace on her boqeri, Ikree returned to find that her father had been practicing dark magicks, which had corrupted him as well as the government of Nazzri. She fought verbally with her father, demanding that he abandon the magic and return to the ways of the *Ulizra*, as she herself as just done. Qabaq refused, and Ikree began speaking out publicly about the need for a newer, stronger form of government based on the Great Structure. Qabaq had Ikree arrested, an act which split the Nazzar population and resulted in a protracted civil war. Ikree even went so far as to have all records of her father erased from the Hall of Edification. Her work was cut short when a lesser noble of Prrit Qabaq's court murdered her, but the seeds had been sown. The government of Nazzri eventually accepted the *Ulizra* and the Great Structure, and the civil war was halted. (TOJC)

Ikrit
this ancient Jedi Master travelled to Yavin 4 to research the Massassi people. A small, meter-long quadriped covered with creamy white fur, Ikrit had large eyes and floppy ears. His eyes were a swirl of browns, greens, and blues. He arrived on Yavin 4 some 385 years before the Galactic Civil War, and discovered the Golden Globe deep beneath the Palace of the Woolamander. He recognized that it could not be opened by an adult Jedi, and curled up at its base to await a child Jedi strong enough to solve its puzzle. The Jedi he waited for were Anakin Solo and Tahiri. He helped them as best he could, but he refrained from any direct help for two reasons: first, he knew that any adult Jedi would adversely affect the Globe's contents; second, he knew that as a Jedi Master, he needed to let the young Jedi find their own way through the Force. (GG, LW)

Iktotch
this was one of the moons which orbited the windy planet Iktotchan, and was the homeworld of the Iktotchi race. (IG1)

Iktotchan
this windy planet, located on the outer edge of the Expansion Region, was orbited by several moons, including the habitable Iktotch. (IG1, IWE1)

Iktotchi
this species of sentient was native to the moon of Iktotch. A fierce race, the Iktotchi were noted for the large, down-turned horns that emerged from the sides of their heads. Their skulls and neck muscled were also enlarged, to support the heavy horns. The Iktotchi are also noted for their huge hands and tough, leathery skin, which protected them from the winds of their native world. (IG1)

Il Avali
this city, found on the planet Druckenwell, was the site of I'att Armament's main research complex. (TFE)

Ilanda
this Imperial Prefect was one of Hadlress Defense Systems' largest customers. (GG10)

Ilanka
this New Republic Commander was in charge of the evacuation of refugees from Gyndine, after the Yuuzhan Vong launched an attack on the planet. (JE)

Ilar Paqwe
this Paqwe was the monarch of the planet Paqwepori, during the early years of the New Republic. (TT)

ILC-905
this star system is located near the Koornacht Cluster. It was here that the New Republic assembled its battle fleet prior to assaulting the twelve Yevethan homeworlds during the final days of the Black Fleet Crisis. The system contained a single star and twelve planets. An asteroid belt separated the inner, rocky planets from the outer gas giants. It was here, in the asteroid belt, that the Yevetha brought new *Aramadia*-class thrustships to bear against the New Republic's forces. Commodore Brand and the small fleet under his command were able to take out a thrustship there, providing the Navy with valuable information about the thrustship's shields. (TT)

ILF-5500
this was the model number of Idellian Arrays' standard lifeform scanner. It could memorize the "species templates" of ten different creatures or aliens, allowing the user to detect their presence in a general area. (ROE)

Ilic
primary city on New Cov, and one of the planet's eight walled cities. They consider themselves part of the New Republic, but they also respect the Imperial presence and routinely pay tribute to the Empire. (DFR, DFRSB)

Ilinium
this was an inexpensive natural ore used for many applications. (PP)

ILKO
one of the master encryption codes used by the Empire between Coruscant and Horuz during the construction of the first Death Star. Ghent was able to crack it. (TLC)

Ill Wind
1) this spice smuggling ship was shot down by Imperial forces over Uogo'Cor. The navigator at the time was Monnda Tebbo, and he was able to regain control of the ship before it crashed through the atmosphere. However, in saving the craft, it came again under Imperial fire. This time, the *Ill Wind* managed to escape, and the entire crew then joined the Alliance. (TBSB)
2) this *Imperial*-class Star Destroyer was part of Warlord Zsinj's fleet. It accompanied him to Kuat, during his attempt to steal a *Super*-class Star Destroyer. (IF)

Illafian Point
this coastal city is located on the coast of Rathalay's western sea. The beaches of the city are often deserted, despite it tourist attractions. (SOL)

Illarreen
this temperate planet was the homeworld of the Poss'Nomin race. (AE)

Illerium
this valuable chemical was often smuggled to needed worlds. It is highly volatile, especially when exposed to air. This property made it a necessary part of the manufacture of starship ejection seats and escape pods, as it supplied the necessary force to propel the vehicle away from its ship. It can also be used in much the same way as detonite, but with much smaller results. (SWJ8)

Illicit Electronics
this corporation produced a wide range of automata for less-than-legal activities, such as computer slicing. (FOP)

Illiseni Aerodyne
this small corporation produced a series of gliders for civilian hobbyist use. (ROE)

Illist Mandrep
this mentally-deranged Arcona was strongly addicted to salt, which resulted in severe delusions of being persecuted. He became a bounty hunter, sliding through the Imperial bureaucracy despite his mental state, and becoming something of a walking arsenal. A paranoid maniac, Illist was known for taking out large numbers of civilians in an effort to acquire his target. (GG10)

Illodia
this planet was the capital world of Illodia Sector, and was a member of the New Republic. It was ruled by five clans operating in an oligarchal government. It was annexed by the Empire during the New Order, which tried to eliminate the oligarchy by levying heavy taxes while the planetary government defied its orders. The clans controlled twenty unique colonies. (TT)

Illodia Tower
this 100-meter-tall structure was built within the walls of Exmoor, on Coruscant. It was famous for the external staircase that spirals up the tower. (TT)

Illodian Officers' Academy
this was the primary military school located on the planet Illodia, and was the source of its acclaimed defense force. (HXW)

Illoud System
a planetary system which remained under Imperial control following the Battle of Endor, but was retaken by the New Republic just before the Battle of Calamari. (DESB)

Illuminescence
a stylish fabric used to create women's fashions. It is organic in nature, made from dried swamp hemp found on the planet Oshetti IV. It seems to glow, due to the presence of certain bioluminescent bacteria in the hemp. (HSE, CSA)

Illumni-rod
a form of glowrod. (CSW)

Illumi-panel
also known as an illumination bank, this is a specialized source of light which employs a large number of floodlights to illuminate a wide area. (HSL)

Illusion Point
this was the code-word for a rendezvous point used by the smugglers during the Battle of Nar Shaddaa. It was here that Xaverri brought a group of illusory warships to the defense of the Moon. (THG)

Illustrious
this New Rpublic *Majestic*-class battle cruiser was assigned to the Fifth Battle Group, and saw action during the unsuccessful blockade of Doornik-319. (SOL)

Illustrious Chieftain of Junkyards
this is the title of the chief executive officer of the Squib Merchandising Consortium. (GG4)

Ilm Vaz-Weplinn
this Assistant Deputy Viceprex of Security for the Corporate Sector Authority oversaw much of the initial paperwork and the actual construction of the Stars' End facility. He worked with the Imperial Lady Chawkroft to franchise the penal colony, based on the findings of the Detention Task Force. (CSA)

Ilo, Plourr
a bald-headed female member of Wedge Antilles' Rogue Squadron of X-Wing pilots, Plourr served with the squadron following the Battle of Endor. A member of the Alliance, Plourr served aboard the *Home One* as a technician during the Battle of Endor. She proved to be a valuable addition to the Rogues, until shortly after the discovery of Eidolon Base. It was then that the nobles of her homeworld, Eiattu, asked the New Republic to return her. They believed that she was Isplourrdacartha Estillo, the only surviving heir to Uthorrferrell Cartha. She admitted to this heritage, and a power struggle erupted within Eiattuan society. She told the Rogues of the coup against her father, and how she barely escaped the executions which followed. However, in order to escape, she was forced to kill her own brother, Harrandatha. This knowledge allowed her to expose Harran Estillo, who had risen to power on Eiattu while claiming to be Harrandatha. During her childhood, Plourr was betrothed to Rial Pernon, who later assisted her in recombining the political factions and bringing Eiattu under a monarchy once again. She defied the edicts of the Priamsta and declared that she would only rule when the tyranny of the noble class was removed and the common folk once again had a voice in the government. After Harran Estillo was exposed and Leonia Tavira's role was discovered, the Priamsta realized that they had been merely puppets of the Imperial regime. They allowed Plourr to assume control of the planet, and she pledged to restore Eiattu to its former glory. This meant that she had to retire from Rogue Squadron, a change Wedge Antilles openly supported. She soon discovered a way to merge both roles, and requested permission to fly with the Rogues when her royal duties weren't intruding. Wedge agreed to the compromise. Plourr later adopted the use of her full name, once she was back on Eiattu, and was part of the delegation assigned to negotiate with Leia Organa when the New Republic sought to bring Eiattu under its wing. (XWRS, XWBT, XWWP, HXW)

Ilona Hotels
a chain of Outer Rim bars and hotels. (GG9)

Ils Ee
this Doctor of Xenoarchaeology was known to have dubious work habits, and often acquired rare artifacts for sale on the black market. It was believed that Doctor Ee once located the Sharka'k Noor on Te Hasa, and stole it from the Te Hasan Gree could stop him. He was last seen on Tujiamoor, where he barely escaped the eruption of the Talecalle volcano. The Gree have stated that Doctor Ee's lack of understanding of the use of the Sharka'k Noor caused the eruptions. (SWJ14)

Iltar
Luke Skywalker's Randoni alias when he and Tenel Ka traveled to Borgo Prime. (SA)

Ilthani Space Mine
this is a form of mine used to blockade planeyts. (TT)

Ilum Crystals
see Adegan crystals

Ilwizzt
this red-skinned alien race was distinguished by its twin-nostrilled trunk. (TBSB)

Ilya
Tav Breil'lya was a member of this Bothan clan. (MBC)

IL5
this Kornova Corporation expedition discovered a strange creature in the ruins of an ancient civilization. The creature trapped them in the ruins until a rescue mission could get them out. (GMS)

Im'Tra'Tal
a city on Coyn. (PG)

Imager
a personal holographic image capturing device. (MTS)

Imal Valesovich
this Count scours the galaxy, collecting ancient dueling swords and vibroblades for his collection. He is an old-school warrior, preferring the hand-to-hand combat requires by swords to the long-range battles created with blaster weapons. (GG9)

Imbat
this race of tall, leather-skinned aliens was known for its cruelty and size, but not for its intelligence. Their thick legs end in broad, grasping toes, and their small heads are dwarfed by their large, drooping ears. They were often employed as guards and soldiers. (DR)

Imberlin System
this Gand bounty hunter Lu'daal-ud captured the *Mist Laden* in this system, after taking its owner as a bounty. (AIR)

Imdaar Alpha
this planet was the site of the V38 development program headed by Darth Vader during the later years of the Galactic Civil War. The planet was covered alternately with swamps and low mountains, and is one of the few planets where mynocks exist in an atmosphere. Imdaar Alpha has one natural satellite. (RA2)

Imerria Windstorm
a vicious weather phenomenon. (TNR)

Immelmann Turn
a pre-spaceflight fightercraft maneuver that was often performed by young pilots on their first solo flights, it is still a maneuver used by starfighters. (LCS)

Immobilizer 418
Seinar Fleet Systems' Interdictor-class heavy cruiser. This is a 600-meter long capital ship crewed by a complement of 2,807 and capacity for 80 troops. Interdictor-class ships are equipped with four gravity-wave generators to simulate large (planet-sized) masses. These are useful for a number for things, such as for trapping fleeing spacecraft and for bringing ships out of hyperspace at a specific point is real space. Interdictor-class ships have been rated at 8 MGLT, with 180 SBD shields and 70 RU hulls.
The Immobilizer 418 is equipped with the following starship components:
- 20 Taim & Bak GX7 Laser Cannons
- 4 Seinar Fleet Systems G7-x Gravity Well Projectors
- Fighter Bays:
  - 1 TIE Fighter Squadron
  - 1 TIE Interceptor Squadron
- Landing Bays:
  - 1 Lambda-class Shuttle
  - 3 Stormtrooper Transports

(DFR, SWSB, XW)

Immobilizer 418A
this follow-on to the successful Immobilizer 418 *Interdictor*-class cruiser was developed for use by the New Republic Navy. (JE)

Immodet
this Imperial General was a member of the Imperial Interim Ruling Council. He was the first to accuse a non-human of the murders of Burr Nolyds and Admiral Banjeer. Shortly afterward, he was found poisoned. (CE2)

Immortal
an Imperial-I class Star Destroyer. One of its missions was to take out the *Tantive IV* after Princess Leia boarded it with the plans to the first Death Star. *This is contrary to what is presented in the Star Wars Radio Drama, in which Leia briefly orbits the planet Toprawa and has the plans beamed to the ship. This ship was also denoted as an* Imperial-II *class Star Destroyer in* X-Wing:Alliance. (XW, XWA)

IMP-22
this is an Imperial military protocol droid. It was red in color, and was humanoid in form. It had a great deal of programming in warfare and politics, making it a valuable advisor. (REB)

Impalement Forward
the designation of a mid-grade MicroThrust computer spike. (CFG)

Impardiac
R2-D2 and C-3PO found themselves on Cybloc XII, after being shipped to the moon on this freighter by Yarbolk Yemm. The three had escaped from the quarantine enforcement cruiser *Lycoming* on a stolen ship, but only made it to Budpock. They sold the stolen ship and the droids were sent to Cybloc XII in shipping crates. (POT)

Impasse
this huge Kuat Drive Yards Super Transport VII container ship was owned by the Scourge pirates, who outfitted its interior with a gravity well projector salvaged from an Imperial Interdictor cruiser by Slythor the Squib. Chamler Trillili made a deal with Slythor to obtain the gravity well projector, sending the remains of any captured ship back to Slythor for salvaging. The *Impasse* was otherwise unarmed. (OE)

Impending Doom
this *Imperial*-class Star Destroyer was the flagship used by Moff Nile Owen to control Rayter Sector during the Galactic Civil War. (TA)

Imperator
1) one of the *Victory*-class Star Destroyers that usually defended Coruscant during the reign of the Empire, it was mysteriously absent when the New Republic retook the planet. It is assumed that the *Imperator* went with Ysanne Isard to Lusankya. It was later discovered by Nylykerka that the ship had been assigned to the Black Sword Command, from which it was taken by the Yevetha. (WG, TT)
2) this old Imperial troop transport was used to take cadets from Imperial City n Coruscant to the training center on Carida. (TPS)

Imperial, The
1) the most luxurious lodging found at Bonadan's Southeast II spaceport. (HSR)
2) an elite restaurant located on the *Kuari Princess*'s Bazaar Deck. It recreates dinner in an audience chamber overlooking the Imperial City skyline. (RM)

Imperial Anti-Security Device
a round probe droid used by Trioculus to penetrate Yavin 4's defense network and search for the Lost City of the Jedi. It was equipped with a holoprojector and a remote detonation system. (LCJ)

Imperial Armored Transport
designed and manufactured by Kuat Drive Yards, this starship was a precursor to the Imperial Star Galleon. It measured 50 meters in length, and required a crew of 10 to operate. The Armored Transport could carry up to twenty passengers or troops, with up to 30,000 metric tons of cargo. The usual armament of this ship was a pair of turret-mounted laser cannons. Despite its size and armor plating, it was often escorted by a convoy of ships for protection. (PP)

Imperial Arms
manufacturers of small blaster weapons, like the 22T4 holdout blaster. (GG9)

Imperial Assassin
this was a class of mercenary awarded Imperial license to hunt down specific targets, while remaining outside the control of the armed forces. There were several grades of assassin recognized by the Empire, based on skills and dependability. These assassins allowed the Empire to eliminate certain targets without raising public outrage. (HM)

Imperial Atrisian Grenadiers
this unit was a branch of the Atrisian Assault Corps. (ROE)

Imperial Bakuran Senate
the Empire-initiated governing body of the planet Bakura. (TB)

Imperial Ballet Company
the galaxy's foremost troupe of ballet dancers, stationed on Coruscant. (RPG)

Imperial Bank of Coruscant
one of the largest financial institutions that sprang up after the onset of the New Order. (TPS)

Imperial Biological Research Center
these complexes were built by the Empire on those worlds where the flora and fauna presented opportunities for exploitation. Where mineral resources were simply strip-mined, living resources were studied and dissected to determine their usefulness. Research in these facilities, such as the one found on the planet Najarka, was top-secret. (TA)

Imperial Biological Weapons Division
this branch of the Empire was charged with discovering ways to use biological weapons, such as viruses and diseases as well as new forms of life, to attack and eliminate opposing peoples or cultures. (GOF3)

Imperial Biological Welfare Division
this branch of the Empire was a cover for the Biological Weapons Division. The Biological Welfare Division claimed to be working to ensure that species weren't decimated by diseases. (GOF3)

Imperial Board of Culture
this body of the Empire was responsible for reviewing and censoring music and art during the New Order. The IBC had three levels of tolerance. Pro-Imperial works were allowed to be viewed by the public. "Scarlet" works were those that did not meet the IBC's pro-Imperial standards, but were not derogatory to the New Order. Those works that openly disregarded the New Order were simply banned. (GG9)

Imperial Broadcast and Communications
this branch of the Imperial Security Bureau was responsible for tracing and deciphering enemy communications. (TA)

Imperial Bureau of Investigations
the Imperial organization responsible for looking into all of the threats against the Empire, as well as searching out Alliance supporters. (LCJ)

Imperial Center
1) the main political building on Bakura (TB)
2) the former name of the planet Coruscant, used by Emperor Palpatine. (ISU)

Imperial Center People's Militia
this underworld law enforcement group was set up by Fliry Vorru, as an attempt to gain some measure of control on Coruscant. He proposed the security force to the New Republic as a way to keep the criminal elements of Imperial City under control without

expending additional Republic resources. The Provisional Council reluctantly agreed, and with good reason. Vorru turned the People's Militia into a reincarnation of the Black Sun, albeit less powerful. Vorru played both the Republic and the Imperial forces against each other, limiting Kirtan Loor's ability to terrorize the Republic while hoarding bacta in a hidden facility. When Ysanne Isard decided that it was time to leave Coruscant, she took Vorru with her on the *Lusankya*, and the People's Militia was left without leadership. (KT)

Imperial Charter
the rules and agreements set forth by the Empire, and used as the basis for planetary governments under the Empire. (SME)

Imperial City
site of the Imperial Palace on Coruscant, home of the Old Republic, the Empire, and the New Republic. This huge, sprawling metropolis had grown outward during the early years of the Old Republic (when it was known as Republic City), until it covered almost all of Coruscant's landmass. Then, the city grew upward during the height of the Old Republic, with some buildings standing over a kilometer in height. At this time, some builders began creating living space below the city, in the crust of the planet. When Palpatine overturned the Old Republic and named himself Emperor, he renamed the city to Imperial City. (HTTE)

Imperial City
this song, written and played by the band Red Shift Limit, was banned by the Imperial Board of Culture. It first appeared on the compilation *Dangerous Dreams.* (GG9)

Imperial City Exhibition Series
this was a series of shockball matches staged on the planet Coruscant as part of the Royal Imperial Shockball League's yearly schedule. (CRO)

Imperial Civil War
this is one of the name given to the period of post-Palpatine Imperial history during which various Imperial factions fought for control of the Empire’s remnants. It occurred shortly after the death of Grand Admiral Thrawn, and culminated in several Imperil factions assaulting the planet Coruscant and trying to gain control of it amongst themselves. The war ended with the emergence of the cloned Emperor Palpatine from his hiding place on Byss. (DE1, DESB)

Imperial Commander
a casino game. (RM)

Imperial Communique #001044.92v
this was the official name of the Tarkin Doctrine. (FC)

Imperial Crown Jewels
a reference to the vast holding of gemstones and jewelry that were acquired by Emperor Palpatine. (LCM)

Imperial Currency Reserve
the holding place for the Empire's vast physical wealth, it protects the galaxy's stores of valuable commodities. (HSR)

Imperial Customs
this branch of the Empire was responsible for defining and enforcing the rules and regulations regarding interstellar trade, and the transport of goods across system and sector boundaries. (SWJ9)

Imperial Customs Frigate
this small Rendili StarDrive ship was developed to support the Light Corvette on system patrol missions. The Empire used them as customs craft. The frigate measured just 35 meters in length, but was considerably slower than the Light Corvette. Each frigate required a crew of six, along with six gunners to man the six heavy turbolaser emplacements. This ship could carry up to 10 troops and 100 metric tons of cargo. (FOP)

Imperial Customs Vessel
this craft is a 180-meter patrol ship designed by Rendili StarDrive and used by the Empire to monitor and track intergalactic shipping operations. The ships were shaped like a tuning fork, with a pair of forward-facing mandibles attached to a deep-winged main section. They are armed with six turbolaser batteries to handle the various armaments on the transport ships they encounter. The crew compliment was 52, with an additional 6 gunners. There was room for 20 passengers, although most of the ship was given over to cargo space. *Note that* The Far Orbit Project *calls these ships "Light Corvettes."* (GG6, FOP)

***Imperial* Defense Daily**
this newsfeed was part of the Empire's propaganda arsenal, and provided readers with sanitized reports on the status of the Imperial war machine. (SWJ12)

Imperial Department of Military Research
this branch of the Empire's war machine was responsible for developing new forms of military technology, such as the orbital nightcloak. (CTD)

Imperial Department of Resources
the division of the Empire responsible for the procurement and distribution of natural resources. (SME)

Imperial Destiny
this Dreadnaught served as Admiral Winstel Greelanx's command ship during the Battle of Nar Shaddaa. (THG)

Imperial Droid Corporation
this manufacturer of automata supplied the Empire with a variety of assassin and combat droids. It was formed by the nationalization of Banche Tech, Cencil Corportaion, Reiber Manufacturing, and SFI Systems. (FOP)

Imperial Drydock IV
this Imperial station was maintained in the Greater Plooriod Cluster during the Galactiv Civil War. It was a stopover point for Interdictor cruisers working in the Outer Rim. (XW, MTS)

Imperial Enforcement DataCore
this huge computer system is where all legal bounties are posted for the taking. It was sometimes referred to as Enforcement Central. (GG9, GG10)

Imperial Engineering Academy
a branch of the Academy, this insitution trains the Empire's mechanics and engineers. (GG9)

Imperial Entertainment Guild
a guild, managed by the Empire, which provides entertainment to various Imperial and Corporate Sector outposts. Its symbol is a mask superimposed on a sunburst. (HSE)

Imperial Exports
this shipping company combined efforts with Galactic Exotics to fund the dome over Plawal. (COJ)

Imperial Freight Complex
docking station on Byss (DE1)

Imperial Fruits Company
a company set up by the Empire to supply fruits to the galaxy, the company had an outpost set up on Belsavis to export the planet's various exotic fruits. (DESB, COJ)

Imperial Games
a vast series of athletic and skill-based events, the Imperial Games were staged by the Empire each year. Athletes and contestants from every world of the Empire were invited to hone their skills and participate. The games were canceled shortly before they were scheduled to take place on Alderaan, when the first Death Star destroyed the planet. (XWM)

Imperial Garrison
a pre-fab structure carried aboard Star Destroyers and other Imperial vessels that can be quickly set up for establishing an occupation force and an Imperial presence on distant worlds. (WEG)

Imperial Guide to Negative Reinforcement, The
this Imperial military document described the correct usage of negative reinforcement, and proscribed the correct punishments to be used in certain disciplinary situations. (FC)

Imperial Gunner
Imperial troops who operate the war machines' larger weapons. They often wear full-face computer helmets to shield themselves from the larger weapons' particle emissions. (ISB)

Imperial Hall of Heroes
this monument to the Imperial soldiers and pilots who gave their lives during the early years of the New Order was erected in Imperial City with the use of Wookiee slave labor. It was during construction of a new wing that Commander Nyklas requested an assistant. The assistance turned out to be Han Solo, fresh from his graduation from the Academy on Carida. When Han saw what Nyklas was doing to the Wookiees, he suddenly remembered the promise he had made to Dewlanna as she died. Han had been chafing at the Empire's pro-Human stance, and the mistreatment of th Wookiee's was too much. Han freed and rescued Chewbacca from the slave party, and earned a dishonorable discharge for it. (THG)

Imperial Hammers Elite Armor Regiment
this was one of the Empire's most specialized troop units, capable of undertaking virtually any assignment. (ROE)

Imperial HoloVision
one of the largest, most powerful news agencies of the Outer Rim Territories. It was formerly known as Republic News, back in the days of the Old Republic. When Palpatine installed himself as Emperor, it was re-organized and given an Imperial warrant to report news of the New Order. (GG9)

Imperial Hotel
located in Lola Curich, this hotel has the best accomodations near the main starport of the planet Lianna. (ML)

Imperial Hunter
a long-range intercept starship developed for use by the Empire during the rise to power of Palpatine's clones on Byss. (DE2)

Imperial Information Center
the huge computer data system created by Emperor Palpatine on Coruscant. (DA)

Imperial Institute of Higher Studies
situated on the planet Ferrhast, this was one of the premier learning facilities operated by the New Order. (SWAJ)

Imperial Intelligence
the branch of the Empire responsible for gathering and disseminating information. It was officially an arm of the military. (DSTC, HTTE)

Imperial Interm Ruling Council
this body rose to power in the wake of the destruction of the original Ruling Council and the death of Emperor Palpatine's clones at Byss, and was led by the former Royal Imperial Guard, Carnor Jax. Based in the city of De-Purteen, on the planet Ord Cantrell, it consisted of a number of staunch Imperial loyaltists as well as several members of non-human species who believed in the Empire. This fact worried many of the human Council members, especially in the wake of Jax's death on Yinchorr. (CE, CE2)

Imperial Investigation Committe on Lepusan Intelligence
this committee was formed by the Empire shortly after the colonization of the planet Freliq, to investigate the growing number of reports of the intelligence of the lepusa species. (COG)

Imperial Justice Court
this remnant of Emperor Palpatine's rule was used by the New Republic in important trials. Among the trials conducted in its oppressive halls was the trial of Tycho Celchu, who was charged with the murder of Corran Horn. The judge's bench sits atop a large, black slab of marble, and gives the judge an ominous appearance. (KT)

Imperial Law
the document which laid down the specifics in Emperor Palpatine's New Order. (SCRE)

Imperial Machines
the Imperial corporation responsible for manufacturing a number of detonation devices for the Empire. (DF)

Imperial Maintenance Corps
the group of technicians who have exclusive rights to all the repairs required at the spaceport on Byss, during the rise of Palpatine's clones there, following the rise of the New Republic. (DE2)

Imperial Meats and Produce
one of the oldest ranches in the clouds of Tyed Kant, it was renamed from Republic Meats and Produce when the Empire arrived in the system. It was originally funded with grants from the Old Republic. (MTS, SN)

Imperial Medal of Valor
this Imperial award was presented to those warriors who put their own pain and injuries aside in order to eradicate Alliance forces. (SWJ9)

Imperial Medi-Center
this is one of the primary medical research facilities controlled by the Empire, during the New Order. (GCQ)

Imperial Message Center
located on Palpatine Boulevard is Coruscant's Imperial City, this building was the primary relay point for all Imperial communication. (RPG)

Imperial Military Guide to Correct Thought, The
this multi-volume Imperial document described the requirements for acting as a proper Imperial military representative, and also prescribed disciplinary actions for those who allowed their thoughts to wander beyond military matters. (FC)

Imperial Military Oversight Commission
a group of Imperial Naval officers and Imperial agents whose mission is to review battle data and look for problems with the Imperial war machine. (ISB?)

Imperial Mining, Limited
this corporation was owned by the Empire, and was based on the planet Derilyn. It was charged with mining the planets of the Elrood Sector for raw materials to support the Imperial war machine, but it found stiff competition from the Radell Mining Corporation. (PG, OE)

Imperial Minisub
a small submersible vehicle used by the Empire as an underwater reconnaissance probe ship. It can seat up to five people. They are also used as emergency escape pods on submarines. (GDV)

Imperial Munitions
this corporation manufactured stortmtrooper armor and defense drones, along with a variety of technology for the Empire. (GG9, FOP)

Imperial Naval College
this college was a sister facility to the Imperial Academy, and provided a way to train Academy graduates in the finer arts of naval combat and command. (CRO)

Imperial NetPost
during the height of the New Order, the Imperial NetPost was a way to get a question or request for information placed onto several newsfeeds at one time. (CRO)

Imperial News Bureau
an intergalactic holonews service aligned with the New Order. (MTS)

Imperial News Network
this was the supposedly civilian branch of the media division of Imperial Intelligence. (CRO)

Imperial Office of Criminal Investigations
known as the IOCI, this organization controls the posting of bounties and the payments for services. All bounties must be paid in-full to the IOCI before they can be posted. (GG9)

Imperial Opera Company
this was the Empire's premier operatic production group, which was based on Coruscant during the last years of the New Order. (MJEH)

Imperial Palace
the huge governmental building on Coruscant where the galaxy's leaders have convened for thousands of generations, the Imperial Palace has been added to by each successive administration. Like Coruscant itself, the Palace sprawls across the face of Imperial City, dominating the skyline with its huge, pyramidal outline. The uppermost levels of the palace house hangars and delivery bays that can accommodate large transport ships. The remaining levels above ground contains a multitude of banquet halls and living quarters for the many races and cultures that have been part of the Old and New Republics. The immediate levels below ground are made up of audience halls and conference rooms. The lowest levels are the realm of the support and service areas, including kitchens, atmosphere circulation, heating and cooling, and waste disposal. In all, there are more than 50 connected structures that make up the Palace, encompassing some 20,000 rooms and chambers. It is not uncommon for first-time Seantors and their aides to become lost in the mazes which are formed by its passageways. There are also a number of rumors surrounding the Palace. There are several stories of construction workers who were lost and never found; of chambers without doors; of sections of a hundred or more rooms that have never been occupied. There is even a belief that there is a hidden treasure room containing the wealth of Tolpeh-Sor. Much of the oldest parts of the Palace were damaged by the Force storm sent by the reborn Emperor Palpatine to capture Luke Skywalker. When the New Republic retook Coruscant for good, they used the Palace as their base, and tried unsuccessfully to change its name to the Capitol and Republic House, but none of them ever seemed appropriate. (DE1, HTTE, JS, ISU, TT, IJ)

Imperial Palace Casino
a luxurious gambling houe located on Ord Mantell. (CRO)

Imperial Peace-Keeping Certificate
known as an IPKC or the "bounty hunter's license," this permit allows an individual to transport the weapons and equipment necessary to capture a bounty across certain galactic boundaries. Each certificate is valid in a limited area, and does not give the holder permission to capture someone. This requires a Target Permit. Some additional permits may also be required, depending on the requirements of certain systems and sectors. IPKC's were issued, along with bounty hunting licenses, by the Imperial Office of Criminal Investigations. (GG9, GG10)

Imperial Penal References
known as the ImpPeRe, this body of laws and regulations breaks out all forms on criminal acts into five classes. Class One infractions are the most heinous of acts, and included conspiracy to overthrow the Empire and agression against an Imperial officer. Class Five offenses were minor infractions, such as not having the proper emergency equipment installed in a starship. (PSG)

Imperial Prefect
the highest-ranking Imperial official on a planet, he is the Emperor's liaison with a planet's existing government. (SCRE)

Imperial Prime University
the most prestigious university sponsored by Emperor Palpatine and the New Order, it produced some of the greatest weapons designers of the Empire. (TME)

Imperial Production Laboratories
this was a group of highly-secret labs built by the Empire for the research and development of new technologies. (SL)

Imperial Records Library
this was the primary library of information maintained by the Empire. It was developed on Coruscant, and contained information from all levels of the Empire. Palpatine's Special Files section was guarded with incredible security, and only a few members of the Empire

knew its access codes. When Palpatine died at Endor, the records were quickly confiscated by Imperial forces, but much of it was left behind. The New Republic was able to gain some information, but the deep encryption on most of the data was impossible to break. The Library itself was continually restructured when the Imperial capital was forced to move from planet to planet, and eventually ended up on Bastion. To allow his supporters to know where the Imperial capital was, even if they weren't in favor, Grand Admiral Thrawn had a Chiss homing device installed in a dummy file in the library. The device operated only while in hyperspace, providing the new location before shutting down. This allowed Voss Parck and Stent to follow the movements of the Empire's remnants with ease. (VOF)

Imperial Repeater Gun
a stormtrooper's rifle. (DF)

Imperial Remnant
this was the name adopted by the surviving members of the Empire, after a peace was negotiated with the New Republic. The Remnant remained apart from the Republic, controlling a section of the Outer Rim centered on Bastion. (DTO)

Imperial Revenue Code
among the most uniform of all Imperial laws, the Revenue Code requires every citizen to carry proof that they have met their fiscal obligation to the Empire. (ISB)

Imperial Ruling Council
this governing body rose to power shortly after Emperor Palpatine's death at Endor, in order to seize control of the Empire and restore it to power. The Council was initially led by Sate Pestage, who installed himself as their leader by virtue of his proximity to Palpatine. Ysanne Isard desired control of the Council for herself, and arranged for Pestage to be removed. However, the Council voted Paltr Carvin as its new leader, forcing Isard to develop even more elaborate schemes to gain control. Eventually, Isard was able to wrest control of the Council for herself. When the New Republic retook Coruscant - albeit a part of Isard's plans - and Isard herself was defeated by Rogue Squadron at Thyferra, the Council was abandoned by the warlords who fragmented the Empire. (XWMR)

Imperial Safeguards Division
the branch of the Empire's armed forces charged with making sure the galaxy is safe for Emperor Palpatine to travel. It is rumored that they assassin droids to keep the galaxy "clean." (SWSB)

Imperial Sanction Card
this identification card was issued on Imperial-hled worlds, and allowed the carrier to possess personal weapons. They were issued at spaceports, and were valid only for those personal weapons declared upon debarkation. (GCQ)

Imperial Science Division
this body oversaw the multitude of scientific endeavors initiated by the Empire. It was the primary source of funding for Project Starscream. (GOF6)

Imperial Section 19
this secretive Imperial thinktank was believed to be responsible for the creation of many Imperial warships, and was thought to have developed several designs which employed active cloaking devices. (JE)

Imperial Sector Rangers
this law enforcement agency was used by the Empire on various worlds where it could not extend full military force. The Rangers were sent in to establish order by eliminating rebellious activity. (KT)

Imperial Security Bureau
the branch of the Imperial military charged with keeping the Emperor apprised of political events, as well as an an interal rival to Imperial Intelligence. ISB is also a more public agency that Intelligence, and has also been designed to help keep the darker doings of the Empire out of the public eye. *The* Death Star Technical Companion *lists the ISB as a divison of COMPNOR.* (RPG, ISB, DSTC)

Imperial Security Force
the branch of the Imperial military charged with keeping the Empire safe from harm. (MMY)

Imperial Senate
ruling body of the Old Republic, it was a collection of senators from the Old Republic's major worlds, and decided many of the laws and beliefs maintained by the Republic. Some of the more notable senators including Garm Bel Iblis, Mon Mothma, and Bail Organa (founders of the Alliance to Restore the Republic); Leia Organa; and senator Palpatine. When Palpatine was approached by various factions who wanted to overthrow the Old Republic, he usurped their support and used it to further his own dream of establishing his New Order. When Palpatine felt that the Senate was becoming a burden to his plans, he dissolved it permanently. This took place just before the Battle of Yavin. (SW, DFR)

Imperial Space Academy
another name for the Academy, used during the reign of Emperor Palpatine. (TPS)

Imperial Space Ministry
this bureau of the Empire was responsible for defining and enforcing the regulations regarding starship safety and space-worthiness. They also developed the various categories for spaceports. (SWJ9, GG6)

Imperial Special Training Corps
this branch of the Imperial armed forced was recognized as a fast-track to promotions and glory for the Empire's brightest military minds. Many ISTC agents were used in the assault on Dalron IV. (GG9)

Imperial Species Preservation Zone
established by the Empire, a preservation zone is defined as any area in which a species is dying out. Travel to and from planets within the zone is restricted, in order to help the endangered species survive. The planet Dar'Or was declared a preservation zone, because it was the last home of the elix. (GG4)

Imperial Stardrive Museum
located on Coruscant, this museum maintained a great variety of outdated starships on display. (AIR)

Imperial Stock Exchange
the primary financial trading institution on Coruscant. (KT)

Imperial Storm Commandos
this elite group of stormtroopers was chosen from various categories and put together as a commando group. Their primary mission was to eradicate Alliance opposition with little or no support, in hard to reach areas. (SWJ9)

Imperial Study Survey
a series of exploratory missions initiated by Emperor Palpatine in an effort to locate various forms of life on the fringes of the known galaxy. The goal of these surveys was to find alien life which Palpatine could exploit. One of these surveys found the planet Bakura. (TB)

Imperial Substance Control Authority
this branch of the Imperial Customs authority was responsible for enforcing the various laws regarding the shipment of various controlled substances, among them medical and recreational drugs. (TA)

Imperial Suite
Soontir Fel proposed marriage to Wynssa Starflare in this luxurious hotel suite, located somewhere in Imperial City, on Coruscant. (MBF)

Imperial Survey Corps
the branch of the Empire dedicated to exploring the galaxy. This group of scientists and scouts, though understaffed even at the height of the New Order, discovered a new star system every 207 minutes. (ISB)

Imperial Symphony Orchestra
the Emperor's premier musical orchestra. (TB)

Imperial Taxation Bureau
this branch of the Empire was charged with setting, levying, and obtaining the various taxes, fees, and tariffs imposed by Emperor Palpatine. (FOP)

Imperial Tractor Beam Primer
this datadoc was given to every Imperial weapons officer who needed instruction in the use of tractor beams. (TTSB)

Imperial Trade and Commerce Authority
this Imperial agency was responsible for authorizing salvage and recovery licenses for companies who wished to do work in Imperial space. Known as the ITCA, it ran extensive background checks on all applicants, resulting in lengthy delays before a license was issued. One of the primary regions ITCA issued licenses to was the Wastes. (SWJ9)

Imperial Truth
this docudrama was produced in Larrin Sector by J'fe Din and the team that developed the episodic story *Starflash*. The episodes provided viewers with detailed recreations of some of the Empire's most heinous and cruel actions, ensuring that the show's viewers understood that the Empire was evil and that the New Republic promised a better form of government. (HR)

Imperial Xenodetic Survey
this branch of the Empire was responsible for cataloguing the galaxy's alien races. (GG2)

Imperial Zoological Agency
this branch of the Imperial Survey Corps was responsible for the cataloguing of flora and fauna on newly-discovered worlds. (TA)

Imperial Zoological Gardens
this beautiful display of the galaxy’s flora and fauna was built by Emperor Palpatine on Kailor V. (TA)

Imperial-class Repulsortank
this series of military repulsorcraft was designed and manufactured by Ubrikkian for use by the Empire. They were five times faster than standard AT-AT walkers, more maneuverable than a walker, and were heavily armed. There were three versions of the tank, each more powerful and stronger than the previous. The 1-L tank is the standard version, and the most economical. The 1-M tank is stronger than

the 1-L, but not as well-defended as the 1-H, which is the most powerful Imperial-class tank. 1,500 Imperial-class tanks were initially produced. 1,420 were shipped to the first Death Star, and the remainder were assigned to Hell's Hammers. All the Death Star's tanks were lost in the Battle of Yavin, while many of the Hell's Hammers' tanks were destroyed on Turak IV. Production was somewhat limited afterward. (SWJ9)

Imperial-I class Star Destroyer
Built at the Kuat Drive Yards, this medium-duty Imperial capital ship is the version used in the Emperor Palpatine's Navy. The wedge-shaped Imperial-I class Star Destroyer measured 1,600 meters in length, and was manned by 36,810 crewers and 275 gunners. It could also transport up to 1,200 troops. *Jedi Search quotes the Imperial-I class is manned by 37,000 crewers and can carry 9,700 troops.* Its top sublight speed is 60 MGLT, and its hull has been rated at 150 RU. Despite its formidable appearance, Talon Karrde once stated that the Imperial-class had 174,000 design flaws waiting to be exploited.
It boasts the following shipboard systems:
- Om-Thaim Broadcast Banner Shield Generator (the round towers on top) rated at 300 SBD
- 60 Borstel NK-7 Ion Cannon Batteries
- 10 Phylon-Q7 Tractor Beam Projectors
- Seinar Fleet Systems I-a2b Solar Ionization Reactor and Stardrive
- 60 Taim and Bak XX9 Heavy Turbolaser Batteries
- LeGrange Targetting Computers
- Seinar Fleet Systems S-s3a Long Range Tachyon Detection Scanner
- Planetary Assault Units:
  - 12 Landing Barges
  - 20 AT-ATs
  - 30 AT-STs
- Fighter Bays:
  - 3 TIE Fighter Squadrons
  - 2 TIE Interceptor Squadrons
  - 1 TIE Bomber Squadron
- Landing Bays:
  - 5 Assault Gunboats
  - 8 Lambda-class Shuttles
  - 15 Stormtrooper Transports

Other Star Destroyers that have been named in the various games and RPG materials, but do not have specified sources: Enforcer, Eradicator, Furious, Harasser, Revenge, Stalker, *and* Victorious.
(SW, SCRE, SWSB, ISB, TIE, SOP)

Imperial-II class Star Destroyer
a modification to the incredibly effective Imperial-I class, the Imperial-II class only had 36,755 crewers, but 300 gunners and nearly 10,000 troops. These 1,600-meter ships were equipped with 50 heavy turbolaser batteries, 50 heavy turbolaser cannons, 20 ions cannons, and 10 tractor beam projectors. (SWSB, ISB, BW)

Imperialization
the process of galactic conquest set for by Emperor Palpatine's New Order. (SW)

Impervious
1) this Imperial-class Star Destroyer was built at the Kuat Drive Yards during the Galactic Civil War. (SWJ9)
2) this was the name of Traest Kre'fey's *Lambda*-class shuttle. *Note that it is also referred to as Elegos A'kla's shuttle in the book* Dark Tide: Onslaught. It served as a sort of command ship during the evacuation of Dubrillion, supporting Rogue, Savage, and Tough Squadrons against the Yuuzhan Vong. (DTO)

Impervium
a brand-name of the plasteel used to create stormtrooper armor. It is designed with extra-vehicular safety in mind. Thus, only glancing bolts from a blaster are deflected. Any direct hits pass right through it. (SW)

Implacable
1) an Imperial Nebulon-B frigate operative during the Galactic Civil War. (TIE)
2) this *Imperial*-class Star Destroyer was under the command of Admiral Apwar Trigit, shortly after the Battle of Endor. He aligned himself and the ship with Warlord Zsinj. The *Implacable* was the first ship to receive a new shipment of TIE Fighters from the Pakkerd Light Transport facility on Ession, and it arrived there with defensive support from the corvette *Night Caller*. However, the *Night Caller* was under the control of Wraith Squadron, and was supported by three squadrons of X-Wings hidden in the holds of the *Blood Nest*, which took the place of the *Red Feathers*. Using a maneuver known as the Loran Spitball, the *Night Caller* destroyed the power cells of the *Implacable*, leaving the ship dead in space. Trigit, realizing that he was beaten, set the *Implacable* to self-destruct, then headed for the escape pods. The *Implacable* smashed stern-first into one of Ession's moons and was destroyed. (WS)

Implanter
this Yuuzhan Vong bio-mechanism was designed to implant surge-coral into the body of a Yuuzhan Vong during the ritual known as escalation. The implanter was a small, six-legged creature created from calcifiers, the creatures used to enslave other races with crippling growths of yorik coral. Implanters had botryoidal eyes and four blade-like arms, allowing them to cut through flesh and place surge-coral where directed. (JE)

Implosion Drive
a very powerful sublight drive system, the implosion drive employs a high-pressure implosion reactor that emits an intense gravitic field that dimples the space-time continuum of realspace, causing the vessel to move. These engines are extremely high-maintenance drives, which is one reason that implosion drives are uncommon, except in the Outer Rim Territories. (SWSB)

Impounder
this Imperial Customs ship was part of the fleet which patrolled the Kalinda System, following the Battle of Endor. It was under the command of Captain Mandus Fouc. (TSK)

ImpPeRe
this was spacer's slang for the Imperial Penal References. (PSG)

Impstar
Alliance slang for an *Imperial*-I class Star Destroyer. (BW)

Impstar Deuce
Alliance slang for an *Imperial*-II class Star Destroyer. (BW)

Imush
the roots of this plant are often used in cooking. They are chopped and sauteed for use as a side-dish. (RD)

Imzig
this humanoid race is distinguished from the base human stock by the bony ridges which surround their eyes. (CCG5)

IM4-099
this Imperial Mark IV patrol droid regularly patrolled Mos Eisley during the period leading up to the Battle of Yavin. He was known to the stormtroopers and other natives as "Face." (SWSE, BTM)

In aiente
this Mistryl phrase is a command for attention or an order to stand down, depending on the context in which it is used. (TFNR)

IN-344-B
a sightline holographic crosshairs targetting computer. (SCRE)

IN-3444-B
a sightline holographic crosshairs targetting computer. (Could just be a typo in SCRE). (SCRE)

IN-4
this was a series of information droids produced during the New Order by Veril Line Systems. They could follow only basic instructions, and only if they received them from an identifiable source. (SESB)

Inacc, Gol
this crusty Corellian owned and operated Inacc's Shipping, out of the Estaria Central Starport. Inacc was known as a lazy captain who was worried more about his next loan payment than making sure his customers were satisfied. He flew his cargoes with his own ship, *Inacc's Crate*. (HAS)

Inacc's Crate
this deteriorating YT-1300 light freighter was owned and operated by Gol Inacc. (HAS)

Inacc's Shipping
owned and operated by Gol Inacc, this small-time shipping agency operated with one ship, the *Inacc's Crate*, out of Estaria Central Starport during the height of the New Order. (HAS)

Inadi
this New Republic Navy Captain was in command of the starship *Vanguard* during the Black Fleet Crisis. She worked with Commodore Brand to bring down a Yevethan T-type starship, but the *Vanguard* took heavy fire and was destroyed. (TT)

Inamo
an Alliance Nebulon-B frigate destroyed during the Galactic Civil War. (TIE)

Inat Prime
Boba Fett paid a large sum of credits to have microscopic subdermal trackers placed on Rivo Xarran on this planet, during his hunt for the fugitive. (TFNR)

Inat Rangoon
this friend of Airen Cracken once posed as an off-world investor and infiltrated BlasTech's weapons research department. The rest of his group sliced into the security system and cut the facility's power. In the ensuing confusion, Rangoon managed to break into the main computer system and download the datafile 8A70b before being reassured that the emergency had been taken care of. (CFG)

Inchichtok
this was a race of xenophobic creatures which destroyed any other race it encountered. (GMK)

Incom Industries
headquartered on Coromon Island, on the planet Fresia, Incom manufactured the X-wing, the T-16 skyhopper, and other starship components. They are generally considered top-of-the-line in the industries they choose to enter, a trait that Incom had maintained for over two thousand years. They chose to ignore the sweeping changes that occurred when Emperor Palpatine took control of the galaxy. The increasing pressure of Imperial rule angered many of its top scientists and engineers, and they defected to the Alliance, carrying with them the plans to the X-Wing. The remaining Incom employees were quickly nationalized by the Empire, and the company's star dwindled. Few new designs have came from Incom until the introduction of the I-7 Howlrunner, during the reemergence of Palpatine on Byss. (SW, DE2, SWSB, EGV)

Incubus
an ethereal alien which desires to couple with a human female in order to breed. (CS)

Indal Properties
this real estate agency was found in the city of Sodonna, on the planet Teyr. (SOL)

Indellian System
a planetary system. (CCC)

Indenture
this Firespray-class ship was owned and operated by Krassis Trellix, until he tried to ambush Fenig Nabin and Ghitsa Dogder. The two woman had been transporting a group of Twi'lek dancers to Nal Hutta, and Trellix hoped to take possession of their cargo. Fen and Ghitsa were flying with Shada D'ukal and Dunc T'racen aboard the *Fury*, and their combined skills were no match for Trellix. He was killed when the *Indenture* was destroyed in battle. (TFNR)

Independence
the Mon Calamari cruiser used as the Alliance's flagship early in the Galactic Civil War. It was the primary stop-over point for Alliance starpilots. The *Independence* was later attacked by the Star Destroyer *Merciless*, but it managed to survive. During the Battle of Endor, the *Independence* served as the Alliance fleet's communications control center. (XW, TIE, CCG11)

Independence Week
this holiday was celebrated only in the Freeworlds region of Tapani Sector, from the tenth day of Relona to the fifteenth day of Relona. It celebrated the region's breaking away from the rest of the Expanse. (PGT)

Independent Class
this starship was owned and operated by Gideon. (SWJ12)

Independent Company of Settlers
this was the official name used by the group of 3,000 former Imperial supporters who wanted to live in peace after the Battle of Endor. Led by former Admiral Daala, the group maintained a fleet of ships which transported it from world to world, hoping to find a planet on which they could remain loyal to the New Order while separated from the New Republic. Many of the members were formal Navy officers who grew tired of the political posturing of individuals, corporations, and worlds. They entered into an agreement with the Pedducian Warlord K'iin to live on 1.5 billion acres of land on Pedducis Chorios. They were forced to defend their planet when the New Republic entered the Chorios Systems to secure the sector after the spread of the Death Seed plague. (POT)

Independent Shippers Association
this association of independent transport ship captains was formed during the second decade of the New Republic. It was created in response to the decentralization of certain monopolies under the Republic's watchful eye. Han Solo was appointed an official liaison to the Association, and was one of the primary mediators between the Republic and the Association. (SOP)

Independent Traders' Infonet
one of the smaller news networks available, ITI carried information relevant and timely to the independent shipper. (SWJ8)

Inderrin Tree
a species of graceful, blue trees native to the planet Aruza. (TBH)

Indexer
a round, alien being native to Chalcedon, it has 5 prehensile trunks and lives in a pool of water-covered agate stones. It has strange, crystalline eyes. Like all of its race, the Indexer has a limited intelligence that, when combined with others' minds, forms a vast mental storehouse of information and sentience. Rillao knows of the Indexer, and asks the Indexer for information on the slave trade of Firrerreo. (CS)

Indikir
this arid rock is the second planet in the Bseto System. (SWAJ)

Indinor
this temperate world is a rocky wasteland. Orbitted by two moons, it is the fifth planet in the Lianna System. (ML)

Indobok
this heavily cratered and valleyed moon orbited the planet Kalarba, near Hosk Station. IG-88 flies near it in an effort to shake the pursuit of Olag Greck. The planetoid supports the unusual B'rknaa race. Indobok itself is, in actuality, a single massive adult B'rknaa. The Kalarba System was overtaken by the Yuuzhan Vong, shortly after the Battle of Fondor. (DRO, BP)

Indola
a sloth-like, sabertoothed predator native to the planet Dar'Or, the indola has received fierce competition from the elix, which was introduced to the planet to save it from extinction. The indola naturally hunted the Ri'Dar race for food. (GG4)

Indomitable
1) a New Republic *Majestic*-class battle cruiser Han uses to try and draw Zsinj out and thin his defenses. It was later reassigned to the Fifth Battle Group and Commodore Brand, where it saw action during the blockade of the Koornacht Cluster. (CPL, SOL, TT)
2) an Imperial-class Star Destroyer built at the Kuat Drive Yards during the Galactic Civil War. It was assigned to patrol Darpa Sector, and was based out of Esseles. (SWJ9)

Indu San
this Outer Rim world is the primary planet in the Indu San System. Although it holds a remote location in the galaxy, Indu San was an active member of the Old Republic. When the Empire assumed control of the galaxy, the first governor allowed the old government to smoothly transition to the New Order, and the planet was a model of Imperial life. However, the subsequent governor instituted a harsher regimen, and the populace rebelled. The rebellion continued until after the Battle of Endor, when the New Republic sent a force to assist the populace. The governor requested aid from the Empire, but the fragmented Imperial forces couldn't help. He was deposed, and the old government was re-instated. The president of the planet's Congressional Council waffled on whether or not to support the New Republic, and was quickly assassinated. The average day on Indu San lasts 25 standard hours, andits year lasts 382 local days. (SWAJ)

Indupar
this planet was the capital world of the Induparan Crown Worlds. (PP)

Indupar, Dahon
this man was the King of the Induparan Crown Worlds during the Galactic Civil War. He was the most recent member of the Indupar family to control the Induparan Monarchy. (PP)

Indupar Nova
this corvette was part of an independent fleet which operated the Ec Pand System. It had the distinct privilege of being the first ship captured by Urias Xhaxin and the *Free Lance* for the Alliance. Xhaxin soon discovered that the Lade Kalena and her handmain, Missa, were trying to flee the planet in order to avoid being captured by a rival house. Xhaxin captured both of them in order to ransom them off to the highest bidder. (PP)

Induparan Crown Worlds
this was the name of the collection of star systems owned by the monarchy which governed the Induparan. It included the Ec Pand System and its planets. (PP)

Induparan Monarchy
this familial monarchy controlled the Induparan Crown Worlds during the height of the New Order. (PP)

Industrial Automaton
a company which produces astromech droids, namely the R2 series. They were one of the original Contributing Sponsors of the Corporate Sector Authority. (SW, TLC, CSA)

Industrial Starports
this group of complexes is located on the planet Lazerian IV. They are used exclusively for the import of raw materials to the industrial corporations of the planet, and are off-limits to public transportation. (TSK)

Industrial Swampfields
this is the name given to the Ergeshui swamps in which the Ergesh "grow" their organic technologies. Many corporations would love to discover the secrets of the Industrial Swampfields, but the Ergesh are very reluctant to share them. (PG2)

Industrious Thoughts
this Diamalan warship served as Senator Miatamia's command ship during the blockade of Bothawui, shortly after the revelation of the Bothan involvement in the destruction of Caamas. When saboteurs took control of the weapons aboard the *Predominance* and began firing on Drev'starn, the *Industrious Thoughts* moved in to cut off their attack. In the ensuing system-wide communications jamming, Miatamia failed to receive the message to stand down. (VOF)

Indyup
a species of tree native to Ithor, it has a gnarled looking trunk. (TME)

Inert-screen Load Shifter
this type of droid, used primarily in engineering facilities and shipyards, is a tall, boxy automaton with short, stubby legs. They use a

special system of inertial modifiers to create a low-gravity screen around them, enabling them to move heavy equipment with relative ease. Kuat of Kuat used one of these droids to hide the falsified recording he had made to frame Prince Xizor in the deaths of Owen and Beru Lars, but the droid failed to be delivered before its courier, Ree Duptom, was killed. (MA)

Inertial Compensator
this small, artificial gravity projector is used in starships to assist a pilot in overcoming the effects of acceleration, deceleration, and maneuvering. It allowed a pilot to put a starship through maneuvers that created intense G-forces, as the compensator kept the pilot from blacking out by adjusting the gravity surrounding the pilot. Gavin Darklighter and Traest Kre'fey discovered that the inertial compensator could also perform another duty. If the compensator's field was adjusted to extend some thirteen meters from its source, protecting an area beyond the shields of the ship, it would actually negate the effects of Yuuzhan Vong gravity weapons. If several starfighters using this double protection ganged up on a coralskipper, the organic ship would actually implode as its onboard systems overloaded from trying to increase power to the gravity wells. (WS, DTO)

Inexorable
1) this Imperial bulk cruiser was part of Admiral Greelanx's fleet which attacked Nar Shaddaa during the early years of the New Order. It was one of the last ships to join the engagement, since it had been placed at the rear of the attack formation. (THG)
2) this Imperial-I class Star Destroyer was commanded by Admiral Thrawn during the years immediately after the Battle of Endor. It later became part of his own fleet following his re-emergence from the Unknown Regions as a Grand Admiral. (HTTE, WG)

Inferno
this was one of several podraces that were sanctioned by the pro circuit, and wound through the coastal areas of the Baroo continent of the planet Baroonda, during the last decades of the Old Republic. (RAC)

Infiltrators
this group of Alliance special forces operatives was sent in to infiltrate heavily-guarded areas before the main assault force could advance. They assisted in bringing down perimeter defense and allowed the main force an easier access to a target. The Infiltrators were disbanded shortly after the Battle of Endor. Many members of the Infiltrators took positions with Red Team Five. (TFNR)

Infinity
a smuggling ship ship owned by the Dim-U priests of Tatooine, the *Infinity* was piloted by BoShek just before the Imperial blockade of Tatooine. BoShek was flying with bogus transponder codes, and was trying to get the ship back to Tatooine for a new set of codes when he was intercepted by two Star Destroyers. He was forced to land the *Infinity* in the Dune Sea. (TME)

Inflexible
an Imperial-class Star Destroyer built at the Kuat Drive Yards. (SWJ9)

Infiltrator
one of Sienar Advanced Projects Laboratories' prototype designs, this ship was eventually modified for use by Darth Maul. Originally designedas a courier ship, the 26.5-meter-long Infiltrator was given advanced weaponry, propulsion systems, and a full-effect stygium-based cloaking device for invisibility on command. The sublight engines were X-C 2 ion arrays, while the hyperdrive was an SSDS 11-A powerplant. Weapons included six prototype laser cannons. The craft had a long, main fuselage to which was attached the ball-shaped control center aft. The wings of the craft were used to radiator the intense heat of its engines, and could be folded down during landings. The designs of the control center and the wings were later incorporated into the TIE Advanced prototype produced for Darth Vader. (X1)

Infiltrators
one of the most elite sections of the Alliance's Special Forces division, Infiltrators used stealth and cunning to get into Imperial installations prior to an actual assault. They gathered intelligence and "softened up" any Imperial resistance, before the main ground force attacked. They were considered the 5th Regiment of the SpecForces of the Alliance.(ROE)

Influenza necrosi
this was a bio-engineered, deadly form of the flu created by the Empire for use as a biological weapon. (GOF3)

Influx Capacitor
this hyperdrive component regulates the in-flow of energy to the entire system. (OS)

Infochant
a slang term used to describe underworld operatives who sell information for a living. (GG2, HTSB)

Infopanel
a recording device which collecting audio and video inputs to document messages. Infopanels are often used near doors to personal residences, so that the owners can receive messages from visitors if they are away. (LO)

Infrascan
this device is used to scan the interior of a device or package. (CSW)

Infuriating Savages
a smashball team. (COJ)

Ingey
a binjinphant owned by Prince Coby of Tammuz-an. (DCAR)

Ingo
a planet covered with desolate salt flats and craters. Humans have colonized the world, but their existence is a constant struggle. (DCAR)

Ingoian
this humanoid race is characterized by the clump of beard-like tentacles on their chins. (SESB)

Inheritance Exemption
this law was put into place by the ancient leaders of the Kuat ruling families, and stipulated that the Kuat family would maintain control of Kuat Drive Yards without exception. Each succeeding Kuati generation would supply a leader for the vast starship manufacturing facility, who would work with the interests of all ruling families. This exemption was enacted when it was discovered that the Kuat family had the inherent skills needed to manage the corporation. Some families, such as the Knylenn and Kadnessi, chafed at the exemption, but were forced to agreed that the Kuat family brought prestige and wealth to all Kuati families. (SLS)

Inhibition Field
this was the name given to the force field used by the Yuuzhan Vong to contain prisoners. Generated by a specialized dovin basal, the inhibition field was a dome-shaped force field which could not be breeched without a being taking severe electrical and neurological damage. Many of these fields were modified to allow the insertion of a Yuuzhan Vong executioner. (HT)

Iniro, Falan
this hot-headed and impulsive Corellian was a competent sabacc player and pilot who lived on Nar Shaddaa during the early years of the New Order. He volunteered his piloting skills and his starship, the *Take That!*, to the defense of Nar Shaddaa when the Empire attacked the moon. However, his impulsive nature cost him his life when he jumped the gun during the counter-attack. The Nar Shaddaa command post issued an order, which Iniro thought was “Prepare to engage.” In actuality, all Iniro heard was “Prepare to...” before he leapt into battle. This left him stranded and alone against the *Carrack*-class cruisers making up the picket line. The cruisers ripped the *Take That!* apart with turbolaser fire in no time. (THG)

Injector
a tool found in most medkits, an injector is used to administer pain killers and stimulants. It is a small, disk-shaped implement that is green on one side (where the stimulant is stored) and red on the other (where the pain killer is stored). Small needles on each side are projected when the injector is placed on a patient's neck, allowing the drugs to be placed into the patient's bloodstream. (LCF)

Injectrine
this fuel additive is used to activated the power fluids used by racing engines. (X1)

Inkabunga
this is a Huttese term of surprise, and translates to the Basic world “incredible.” (IS1)

Inn on Isttu Lake
located on Isttu Lake, aboard the Ithorian herdship *Bazaar*, the Inn was not as opulent as the Great Mother River Hotel. (GA)

Inner Circle
the Emperor Palpatine's closest ministers and governors, who unsuccessfully tried to take over the Empire after the Emperor's death at Endor. (DE1)

Inner Council
1) this ruling body of the New Republic began existence as the primary circle of leaders within the Provisional Council. After the dissolution of the Provisional Council, the Inner Council became the focal point of the Republic’s leadership. (HTTE, TNR)
2) the Brigian center of power under the New Regime. (HSL)

Inner Court of the Transcendant
this structure, located on the planet J’t’p’tan, was erected by the H’kig settlers there. It was a wide, open space surrounded by ornate walls and buildings. (TT)

Inner Guide
this was another name for the Guide Within. (FFT)

Inner Hub
this was the name used by the Daan and the Melida to indicate the center of the city of Zehava. Shortly after the Twenty-Second Battle of Zehava, the Daan had driven the Melida into the Inner Hub, and surrounded them in the Outer Circle. (DOD)

Inner Rim Territories
the section of the galaxy once considered the furthest reaches of expansion, it was once known simply as The Rim during much of the Old Republic's early millennia. However, as hyperspace explorers began venturing beyond this area, it was renamed the Inner Rim. When the Empire began taking more and more resources from the Inner Rim worlds, many of its inhabitants left the Inner Rim and moved out into the Outer Rim. (SWSB, EGP)

Inner River District
this area was part of the city of Sodonna, on the planet Teyr. (SOL)

Inner Sphere
this was a term used to describe those star systems located in the Core Worlds and the Colonies region. (GG11)

Innerdome Arena
this sporting venue was located on Nwarcol Point, along the Sisar Run. (SSR)

Innis, Tarn
this graduate of the Imperial Academy was considered too average to ever assume command. He was given a position in the Supply branch of the military, where he eventually earned the command of the Shallow March Supply Post shortly before the Battle of Yavin. Over the years since taking this command, Innis developed a network of informants that provided him incredible detail on the logistics of the Imperial army. He often passed this information on to the Alliance via pirates and smugglers like Talon Karrde. (CRO)

Inoxide
this substance is used in identity probes. Based on the results of the identity probe, the inoxide in the tip of the probe can be set to a positive of negative polarity. When inserted into a special reader, the inoxide's state can be used to determine success or failure. (MA)

Inpoll
this is the name given to the fall season on the planet Draenell's Point. (GMK)

Inquiesse
this is the smallest continent of the planet Draenell's Point. (GMK)

Inquisitor
this Imperial-class Star Destroyer made regular patrols in the Core Worlds, near the boundaries of Darpa and Bormea Sectors. (FOP)

Inquisitor-4
one of the World Devastators that attacked Calamari, *Inquisitor-4* was a 1,700-meter-long, "young adult" World Devastator that was smaller and less well-armed than ships like the *Silencer-7*. It had 8- heavy turbolaser batteries, 80 blaster cannons, 30 proton missile tubes, and 10 tractor beam emplacements. It was manned by a crew of 21,640, with 1,020 gunners, 1,800 slaves, 1,211 droids, and up to 6,700 troops and 1,000 pilots. (DE1, DESB)

Insect-bird
a scarlet flying creature native to the jungles of Yavin 4. (COTF)

Insecticulture
the Kubaz science of genetically altering insects for increased stamina and food supply, as well as marking them for identification among the various Kubaz clans. (SCRE)

Inspector 11
this analysis droid was placed in charge of the Arakyd Viper production line on Mechis III by IG-88. (TBH)

Insta-Meal
produced by SoroSuub, the Insta-Meal is a processed food which is used in survival packs. It usually comes in block form, from which pieces can be broken off and consumed. It contains large amount of essential nutrients in a small, easily transported form. (WEG)

Insta-7
the Gotal bounty hunter Glott was wanted on this planet. (ROC)

Instant Adhesive
this bonding agent claimed to be able to secure two materials together with amazing adhesive properties. (POC)

Instigator
this Trianii RX4 patrol ship was part of the New Republic fleet assigned to Corva Sector, shortly after the Battle of Bilbringi. Despite heavy usage, the Instigator was nonetheless a reliable ship. Many of the modifications performed on the ship were handled personally by Captain Bluuis. The ship measures 33 meters in length, and is armed with a pair of twin turbolasers and an ion cannon. It was flown under the name Surge during the Republic's search for the Kaarenth Dissension. (SWJ8)

Institute for Sentient Studies
located on the planet Baraboo, this educational facility studies the various sentient civilizations that have arisen in the galaxy. (BTS)

Institute of Imperial Psychological Studies
this college specialized in the study of sentient behavioral patterns and profiles. (GG10)

Institute of Starship Engineering

next to the Imperial Engineering Academy, this is one of the most highly-respected engineering guilds in the galaxy. In fact, the Imperial Navy required bi-annual ISE certification among its engineers. Most graduates can commands a 100% uptake in their wage opportunities. The ISE has a huge campus on Coruscant, with smaller campuses on Perithal VI, Sullust, and in the Corellian System. A campus used to be based on Alderaan. (GG9)

Instrop Sector
Danaan Kerr was rumored to have performed dark magics in this sector, shortly after the Battle of Endor. (WBC)

Insulfoam
this heat-reflective material was used to insulate buildings and perishable cargoes. (LO)

Intellex III
this model of computer brain was used in R1 as well as R4 droids. The Intellex III was a powerful central unit, but lacked the versatility of its successor, the Intellex IV. (GG7)

Intellex IV
the model of internal computer system used in R2-series astromech droids, the Intellex IV can perform 10,000 or more operations a second. (SWSB)

Intelligence Freighter
a specialized cruiser used by Imperial Intelligence, it was not overly marked or obvious. (DFR)

IntelStar Company
this manufacturer of prime hyperdrive components supplies parts to eleven different hyperdrive builders. They were one of the original non-voting Contributing Sponsors of the Corporate Sector Authority. (CSA)

Interceptor
this Imperial customs ship, captained by Hallyn Phlynne, patrolled the Elin Roe System. (SWAJ)

Interchip
this small device processes the transfer of credits from one party to another. When a being purchases something from a merchant, the merchant enters the cost into the interchip. The being then inserts their own credit voucher, and the interchip debits their account the correct number of credits before depositing them into the merchant's account. Payment between two individuals can also be accomplished the same way. (GG2)

Interdiction Field
the name used to describe any gravimetric force field that simulates the presence of mass in open space or hyperspace. The field can be a small, powerful, planet-sized field, similar to those generated by the Interdictor-class starships; or, it can be a huge, system-wide field similar to that used by Thrackan Sal-Solo to seal off the Corellian Sector just following his secession from the New Republic. (AC)

***Interdictor*-class Cruiser**
Interdictor-class ships are equipped with four gravity-wave generators to simulate large (planet-sized) masses. These are useful for a number for things, such as for trapping fleeing spacecraft and for bringing ships out of hyperspace at a specific point is real space. (DFR, ISB)

Interechoic Micrometer
a sensititive device which uses sound waves to measure the thickness of metals, especially starship hulls. (COJ)

Interfacing System Bridge
known as a patch, this computer device allows the user to bypass the entry protocols in order to quickly access the central computer. Most often used by tech teams and Imperial technicians, these devices are incredibly helpful when a component is damaged or a subsystem is breached, and the problem might result in a system-wide failure. The techs don't have time to enter in all their security information, and can use the patch to simply correct the problem. The Alliance discovered that these patches could also be used to mask an intrusion into an Imperial computer system, allowing the saboteurs to place a virus or tag without being detected. (SWJ10)

InterFlux
manufacturers of one of the most popular water-making systems for starships. (WEG)

Intergalactic Droid Agency
a company that matches unowned droids to the needs of businesses and individuals throughout the galaxy. (DCAR)

Intergalactic Federation of Musicians
a guild dedicated to promoting the advancement of music throughout the galaxy. (TME)

Intergalactic Trade Mission
a gathering of important businessbeings held regularly on Bothawui. Koth Melan requested that Leia Organa meet him at the Mission to discuss the recovery of the secret plans to the second Death Star. (SE)

Intergyron
a starship system component. (GG6)

Interloper Squadron
one of the TIE Defender squadrons dispatched by Colonel Vessery to recover Rogue Squadron above Corvis Minor Five. (IR)

Intermatic, R.C.
this was the name of a false business used as a front by the New Republic's Alpha Blue team. Intermatic, R.C. had a pair of private hangars in Section 41 of Newport, where the Alpha Blue Technical Services team received shipments. (TT)

Internal Organization Bureau
a division of Imperial Intelligence charged with protecting the overall Imperial Intelligence organization from any internal or external threats. It is known as IntOrg for short. (SWSB)

Interrogation droid
spherical droid with a built-in repulsorlift, it has many devices suited for torture and other information-gathering activities. (SW)

Interrogator
an Imperial-II class Star Destroyer under the command of the High Inquisitor Tremayne. It had seen a number of different Captains in its time, since Tremayne rarely remained pleased with an individual's performance. Although most Imperial officers aspired to command, they shied away from command of the *Interrogator*. (GG9, TFNR)

Interrogator
the device which sends out the query to a starship's transponder, an interrogator retrieves a ship's ID profile and checks it for correct authorization. All spaceports and military ships have them. (HSE)

Interruptor Template
a device which works with a starship's weapons systems to make sure that exterior structures (such as landing gear and entry ramps) are protected from weapons fire. (HSE, WEG)

Interstellar Collections Limited
the galactic collections agency which produces and maintains the *Red List*, ICL has grown into a major company which can repossess belongings, settle disputes, and collect on old debts. They are the largest of these collection agenecies that grew out of a lack of concern on the part of the Empire and the Corporate Sector Authority for the debts of individuals. (HSR)

Interstellar Shipping
a huge conglomerate of shipping companies which operated in the galaxy when Han Solo was a smuggler. (HSL)

Intersystem Library Exchange
a construct of the New Republic, the ILE was set up so that any planetary system could obtain data from another system's databanks. (BTS)

Intertalkie
a starship intercom system. (LCS)

InterWorld Marketplace
the sprawling, tariff-free bazaar found on the *Kuari Princess*. (RPG)

Inthulpin
this is the name of the spring season on the planet Draenell's Point. (GMK)

Intimidator
1) this was the brand name of one of Merr-Sonn Munitions' blaster pistols. The Intimidator lacks a strong punch, but can fire off an incredible amount of blasts in a short period of time. (ROE)
2) this was the brand name of Greff-Timms Industrial's PC2 pulse-wave light cannon. (TOJC)

Intimidator
an Imperial-class Star Destroyer which was sent to Black-15 from its normal dock in the Core, to make room for a Super-class ship. It was at Black-15 when the Yevetha took control of the shipyards. The *Intimidator* was spaceworthy, and Jian Paret used it as his command ship, until it was captured by Nil Spaar. It was renamed by the Yevetha as the *Pride of Yevetha*. During the final battle of the Black Fleet Crisis, Sil Sorannan takes control of the starship from Nil Spaar, stranding the Yevetha in hyperspace while taking the ship out of the Koornacht. *Note that* Shield of Lies *indicates that this ship is a Super-class Star Destroyer, as does* Tyrant's Test*.* (BTS, SOL, TT)

Intombe
an Alliance strike cruiser destroyed during the Galactic Civil War. (TIE)

Intractable
one of the Imperial cruisers that blockaded the ThonBoka in order to starve the Oswaft, its commanding officer balked at being a

front-line defensive ship when Rokur Gepta ordered it. Gepta immediately stripped the officer, his second-in-command, and their counterparts on the *Upright* and the *Vainglorious* of their ranks. (LCS)

Intravenous Access Unit
known as an IAU, this medical device is used to administer drugs to patients at the subcutaneous level. When placed on a patient's chest and activated, it extended a catheter which could burrow into the flesh and locate a subclavian vein in which to deposit the drugs in the main unit. (TFE)

Intrepid
1) an Imperial-I class Star Destroyer assigned to guard the Imperial detention center at Stars' End. It was destroyed when Keyan Farlander and a group of Alliance starfighters assaulted the prison in an attempt to rescue a number of prisoners of war. (XW)
2) this Imperial Class 1000 cruiser was under the command of Captain Dulrain, and patrolled the Gesaril System during the Galactic Civil War. (GG6)
3) this New Republic *Endurance*-class fleet carrier was built and assigned to the Fifth Battle Group just prior to the Yevethan Great Purge. It served as the flagship of the fleet, under the command of Etahn A'baht. It led the initial, though unsuccessful, blockade of Doornik-319. (BTS, SOL)
4) this New Republic Nebulon-B frigate was part of the supply convoy travelling to Liinade III, when it was brought out of hyperspace by the Interdictor cruiser *Binder* near system M2934738. The attacking ships, under the direction of Prince-Admiral Krennel, pounded the lead ship - the *Pride of Selonia* - the instant it dropped into realspace, preventing any sort of counterattack. The *Pride of Selonia* was destroyed in the attack. The *Intrepid* managed to pour a large amount of laser fire into the *Binder* before the *Reckoning* fired on her. The might of the *Reckoning*'s assault broke the *Intrepid* into two pieces, which spiralled away from each other as the ship died in space. (IR)

Intruder
1) a series of assassin droids often portrayed in holofeatures. (SWSB)
2) a low-grade computer spike manufactured by MicroThrust. (CFG)
3) a series of missiles produced by Sienar Fleet Systems for use in TIE Bombers and TIE Defenders. The design of the Intruder series was stolen by ISB agents from the Slayn & Korpil colonies that produced the B-Wing starfighter. Slayn & Korpil designed the warhead to explode into a huge blossom of ion energy. The blast was capable of destroying capital ships by overloading the shield generators with ion energy. (CCG9)

Intruder
1) a Bakuran *Namana*-class light cruier used by Ossilege as his flagship while assisting the New Republic in breaking the blockade of the Corellian System. During the decisive battle with the Triad fleet, the *Intruder* was rammed by three modified frigates after being prodded into battle with them. The *Intruder* sustained heavy damage and casualties, including Ossilege and Gaeriel Captison. (AS, SC, CTD)
2) this Imperial *Marauder*-class corvette was dispatched to disrupt the Bothan's joining of the Alliance, shortly before the Battle of Endor. (XWA)

Intuci
this planet was raided by Sonopo Bomoor. His forced sacked the primary city of Bonaka Nueno, leaving many dead and more homeless. (JTH)

Intybus
this flowering plant is used in gardens for its beautiful, colorful blossoms. (TT)

Invid
this was New Republic pilots' slang for the pirates who worked for Leonia Tavira, and were supported by her Star Destroyer, the *Invidious*. (IJ)

Invidious
this Imperial Star Destroyer was part of High Admiral Teradoc's fleet, shortly after the death of Emperor Palpatine at Endor. Somehow, it came under the command of Loenia Tavira, and was the mainstay of the fleet guarding her holdings on Eiattu. When the Rogue Squadron pilots defeated her there, she took the *Invidious* and hid for several years, until the warship reappeared in a supporting role for Tavira's pirate fleet. She would bring the *Invidious* into a system and pummel the defenses of a starship or settlement, then depart, leaving the pirates to loot and pillage what they could. They paid Tavira half of everything they took. (IJ)

Invincible
1) an Imperial-I class Star Destroyer used during the early part of Operation Strike Fear, the *Invincible* was later destroyed when the Alliance stole an improved warhead from the Imperial freighter *Gafra*. The Alliance team was forced to use the warhead against the *Invincible.* (XW)
2) this Star Destroyer was one of four ships that formed the core of the fleet under the command of Moff Vanko. (RM)
3) the Star Destroyer used by Zasm Katth and Baddon Fass to go to Nar Shaddaa and kill Vima-Da-Boda and Han Solo. The ship was destroyed when Katth ordered full tractor beam power to lock onto the *Millenium Falcon*. The *Falcon* hid behind the spaceport's control tower, and the powerful tractor beam ripped the tower from the station. It impaled the Star Destroyer, knocking out main thrusters and disabling the ship's maneuverability. It then crashed into the surface of Nar Shaddaa, killing all hands. (DE2)

***Invincible*-class Dreadnaught**
this capital ship measures 2,011 meters in length, and was first built over 3,000 years before the Galactic Civil War. They were

designed to resemble the ancient Alsakan warships used in the Alsakan Conflicts, with design points taken from the huge starships of Xim the Despot. The Invincible-class was one of the Old Republic's largest ships, but space combat technology began moving toward smaller platforms. The huge ships were soon discontinued, decommissioned, and sold off. The Corporate Sector Authority was able to obtain a number of them on the open market, since they were cheap, available, and effective. The Invincible-class Dreadnaught was manpower-intensive, though, requiring 23,614 crewers and 114 gunners. It could transport up to 6,000 troops, and was armed with 30 quad-laser cannons, 12 turbolaser cannons, 6 tractor beam projectors, and 6 concussion missile tubes. (HSE, CSA)

Invisec
see Invisible Sector (WG)

Invisible and Ineluctable Casino
this was the name used by Drawmas Sma'Da to describe his gambling enterprise, which was based on the skirmishes and battles that were fought during the Galactic Civil War. Sma'Da had the uncanny ability to predict the outcome of battles between the Empire and the Alliance, and to set accurate odds on the outcomes. Many of the galaxy's richest beings would wager on the outcome of any size confrontation, and Sma'Da grew wealthy by taking their bets. However, his wealth and insight soon came to the attention of Emperor Palpatine, who put out a sizabele bounty on Sma'Da's head. With his capture, and with the decisive outcome of the Battle of Endor, Sma'Da's prominence quickly dwindled. (HM)

Invisible Empress
see Tching, Oeana (SWJ14)

Invisible Market
the intergalactic black market which operates beneath the jurisdiction of the government. (HSR)

Invisible Sector
this section of Imperial City, on Coruscant, was something most Imperial inhabitants of the planet would rather forget even existed. The Invisible Sector - often simply called Invisec - was the home of many of the planet's alien laborers, and has been described as "uglier, nastier, and less hospitable than Mos Eisley." The original Invisible Sector boundaries simply encompassed the Alien Protection Zone, but the residents have continually expanded it. (WG)

Inx, Jondrell
this young pirate was known as a consummate con artist and huckster who would sell his own mother for ten credits. He secretly pretended to be in love with Cressis Linrec, so that he could eventually kidnap her and collect a huge ransom from her father. He told Governor Linrec that, if the ransom wasn't paid, he would sell Cressis to the Zygerian slavers. He enlisted the help of his friend and former emplloyee, Pallas Quintell, but would have sold him out if the mission demanded it. It was later revealed the Jondrell was a native of Kallistas, who used his position as a pirate to acquire credits and funnel them back to the mining colonies on Kallistas. Inx was eventually cornered by a trio of bounty hunters sent by Prefect Rinn to capture him, but he managed to escape. (GG10)

Inysh
this planet was the homeworld of the Abinyshi race. The Empire stripped the world of its deposits of kalonterium, dumping the toxic wastes produced in every conceivable location. The plants were abandoned by the Empire, and Inysh was left a ruined world. (AE)

Io, Dargen
this Alliance Captain served as the sector Chief of Supply for Mortex Sector during the height of the Galactic Civil War. (BI)

Ioa
this New Republic Navy Captain was in command of the *Borealis* when it served as Leia Organa-Solo's flagship during her travel to the Chorios Systems. Like the rest of the crew on his ship, he was killed by the Death Seed plague unleashed by Seti Ashgad. (POT)

Ion
this small, eight-legged rodent was discovered in the engine compartment of the *Shadow Chaser* by Jacen Solo, while the ship was en route to Kashyyyk. The small creature had chewed up several components of the ship's ion shielding, and this caused the ship to be jerked out of hyperspace upon encountering an ion storm. The ship was damaged, but completed the trip to Kashyyyk and was repaired. Jacen kept Ion and her babies in a small cage, and part of his collection of strange animals. (DK)

Ion Alley
this was the nickname used to describe the ion defense grid which protected the starship approach to Exovar's Emporium, on the planet Neftali. After transmitting the proper identification, ships had to pass through a heavy set of blast doors before entering a long tunnel. The tunnel was equipped with an EXVR-1 ion generation field, giving it the nickname Ion Alley. Any unauthorized ship passing through Ion Alley was hit with a barrage of ion energy, enough to override shields and render a starship inert. (WSV)

Ion Beamer
a paddle-shaped medical instrument used by the Ssi-ruuvi to immobilize their prisoners. These devices were also called ion paddle beamers. These devices affected humans and most humanoids in the same way a DEMP gun affected droids: electromagnetic impulses within the nervous system of the target were disrupted, cutting off the target's control of their body. Like other Ssi-ruuvi technology, these weapons were powered by enteched life-energy, which provided a variable energy source. New Republic technicians who tried to attach standard power packs simply burned out the beamer. (TB, TBSB)

Ion Bomb
in the decades leading up to the fall of the Old Republic, ion bombs were considered the most powerful explosives in the galaxy. (DR)

Ion Cannon
any particle cannon which uses a huge turbine to generate a large negative ion pulse. The pulse can be aimed as a concentrated mass at its target. The pulse doesn't physically destroy its target, but the ions contained in the pulse render computers and other delicate systems useless. Ion cannons can be built to almost any size and use, from small starfighter systems to huge, planetary defense weapons. (ESB, SWSB)

Ion Defense Grid
any system which could be used to protect the starship entrance to a facility, the IDG employed several wide-pattern ion cannons to set up a grid of ion energy that could be used to disable a starship which tried to gain unauthorized access. (WSV)

Ion Engine
a compact sublight drive which can generate large amounts of thrust and velocity by expelling charged particles through and exhaust port. (SW)

Ion Exciter
a component of the early hyperdrive systems which helps charge up the particles used to generate thrust. (TOJ)

Ion Explosives
detonation weapons which employ excited ions to initiate the explosion of certain forms of matter. (ZHR)

Ion Paddle Beamer
this was another name for the Ssi-ruuvi ion beamer. (TBSB)

Ion Pulse Weapon
this modified form of ion cannon was developed for use on starfighters during the last years of the Galactic Civil War. It used ion energy in such a way as to initially cause damage to another starship's shields, allowing a secondary burst of ion energy to disable shipboard systems. (XWA)

Ion Sandbox
this saloon, located near the Calamar Intergalactic Spaceport on Esseles, was popular with the many pilots who traveled through the system. Bama Vook hid within the saloon after he stole the Trade Federation's droid starfighters from Trinkatta Starships. (E1A2)

Ion Storm
this *Strike*-class cruiser served as the flagship of Governor Newen Streeg's fleet, which patrolled the Sisar Run during the last years of the New Order. It was commanded by Captain Barse Neoman during this time. (SSR)

Ion Surcharge Generator
a device which builds up an overload of ionized particles for use in an ion cannon. (ZHR)

Ion-flux stabilizer
(JS)

Iona Wince
this young Wroonian served as a cabin stewardess aboard the *Starlight Cloud* during the height of the Galactic Civil War. Only 11 years of age at the time of the Battle of Hoth, Iona stowed away on the luxury liner in hopes of seeing the galaxy. She claimed to have gotten the job because her father knew the captain of the ship, but in reality the captain discovered her in the hold but still allowed her to remain on board. He liked her upbeat attitude about life, and allowed her to stay on as a steward. Iona developed an allegiance to the Alliance during her time aboard the *Stalight Cloud*, and used her position to ensure that Alliance agents fleeing from capture were safely given passage aboard the ship. She kept her ears open for the presence of bounty hunters and Imperial spies, and relayed important information to the Alliance agents on board. (CRO)

Ionic Ring
this unique starship was created by Professor Renn Volz. It used a specially modulated ionic beam to manipulate a planet's weather patterns. Volz envisioned the ship as a climatizer, capable of altering the destructive forces of nature to make a world livable. He tested the ship on Zerm, and it was a success. However, he came under Imperial scrutiny, and Captain Bzorn took control of the ship. Bzorn used the ionic ring to destroy planets, turning their weather into stormy, devastating forces. The ring was recaptured by Luke Skywalker, Han Solo, and Chewbacca at Kessel, but Volz decided that the ship was too dangerous. He destroyed it himself. (CSWEA)

Ionite
this mineral is considered quite valuable throughout the galaxy. Its unique characteristic is that it carries neither a positive nor a negative charge. Instead, ionite carries an alternate charge that affects all charged particle fields around it. In the presence of a positively-charged element, ionite carries a negative charge that negates the positive charge. The reverse is also true. Thus, in the presence of ionite, any electrical device has its operations voided and becomes unusable. This is especially true to chronometers and other timing devices. (DR)

Ionization Reactor
a shipboard component which converts solar energy from the surrounding space into useable starship fuel. (SCRE)

Ionstrike, Wonn
this crimelord worked from a base on Cloud City. He was an elderly man who was crippled in an accident and left paralyzed. He moved about in a specially-designed wheelchair, and spent his entire career working to drive Jabba the Hutt out of business on Cloud City. (GG2, GG12)

Iopene Princess
this starship, a Mining Guild cutter, was hijacked by EV-9D9 as she escaped from Cloud City. It was a state-of-the-art ship, equipped with the newest hyperdrive motivators, sensor systems, and weapons. (TJP)

Iotek
manufacturers of starship ion power cells and ionization reactors. (XW)

Ioth
an alien Captain who worked as an Alliance Naval Supply analyst, Ioth was the individual who saw that the Empire was fortifying the Oplovis fleet just prior to their planned attack on Mantooine. (RASB)

Iotra
this planet, the fifth in the Iotran System, is the temperate homeworld of the Iotran race. The Iotran year is slightly longer than the galactic standard - fourteen Iotran years encompass nearly eighteen standard years. (GG12)

Iotran
a humanoid alien species of incredible strength, the Iotrans hail from the planet Iotra. They have three fingers and a strong thumb on each hand, and two foretoes on each foot. At their elbows, shoulders, and hands are sturdy, bone-like spikes that help protect them from attack. They are an extremely military race, letting their actions speak in place of words. Their culture and history are extremely stable, a result of continued military dominance within the government. Many well-known galactic military orders grew out of Iotran military nations; although these Iotran nations have since combined to for the Iotran Police Force, the orders themselves continue to find new members througout the galaxy. Each Iotran citizen must serve in the IPF for six standard years at the age of 14 seasons (about 18 standard years). Iotran technology is crude but reliable, but not up to galactic norms. They have assumed the use of hyperdrives and weapons in order to further their military defenses. (RPG, GG12)

Iotran Braceman Council
this elite group of veterans of service to the Iotran Police Force tracks down off-world criminals throughout the galaxy. They didn't care about or observe Imperial jurisdiction during the New Order, and have achieved a 95% capture rate during their history. The IBC also doesn't care about political or governmental regulations, especially when the capture is imminent. This has earned them a great deal of resentment from various planetary governments. (GG12)

Iotran Defense Technologies
this small corporation produced a variety of specialized weapons for use by the Iotran Bracemen. (AIR)

Iotran Expanse
this area of the galaxy contained the Iotran System, and bordered Hutt Space, the Karstaxon Regions, and Sulorine Sector. (SSR)

Iotran Police Force
known simply as the IPF, this Iotran military force was created from the various military orders that supported former Iotran nations. When the Iotran nations agreed to unify themselves some 700 years before the Galactic Civil War, the various orders were consilidated into the IPF. They act as law enforcers, national guardsmen, and rescue workers throughout Iotran society. Each Iotran who reaches the age of fourteen seasons (about 18 standard years) must serve a tour of duty in the IPF, during which time they learn basic military training. (GG12)

IPG-X1131 *LongTail*
this model of podracer, manufactured by Irdani Performance Group, had the longest engines of any podracer which was mass-produced during the last decades of the Old Republic. Teemto Pagalies flew one of these racers. The cockpit of the *LongTail* measured 5.33 meters in length, while the engines were an immense 10.67 meters long. The *LongTail* could achieve speeds of 775 kilometers per hour. (IG1)

Ipharian-Da'Lor
this was the name of a race of serpent-like beings, noted for their snake-like lower body. They moved about by slithering on their thick, meter-long tails, while their forebody stood nearly three meters above the ground. They were vaguely humanoid from the torso up, with muscular arms and an elongated face. A ridge of black spines ran from the back of their skull down to their tail, which ended with a retractable spike. The Ipharian-Da'Lor often used masks to cover their faces, thereby hiding their identity. (WSV)

Iphigin
this temperate world is the home planet of the Iphigini race. (SOP)

Iphigini
this race of sentients is native to the planet Iphigin. They are easily recognized by their braided lip-beards, which sit at the bottom of a craggy face. Their skin is quite wrinkled. (SOP)

Iponta
this Gutretee warrior was the strongest of the tribe which greeted offworlders to Isis. When the Alliance sent a group of operative to Isis to keep the crew of the *Wanderer* from revealing its location, they had to survive combat with Iponta, in order to prove their trust and honor. (IC)

Ipsee, mipsee, monsee, mope
this Gungan singsong was spoken whenever a Gungan had to choose between several options, but had no way to determine which was the best option. (E1A9)

IPV-1
following the success of the IR-3F, Seinar Fleet System produced this System Patrol Craft measuring 150 meters in length. *Note that* Pirates and *Privateers documents the length at just 120 meters.* These fast, maneuverable craft are well-armed for intercepting criminals along border regions where Star Destroyers are not present. They lack hyperdrives, and so they are restricted to patrolling specific areas of space. They have been rated at a top speed of 80 MGLT, and have a crew compliment of 12 - four officers and eight gunners. They had cargo capacity to transport up to 200 metric tons of supplies or equipment.
They have the following shipboard components:
- 4 Taim & Bak XV7 Turbolasers
- 1 Krupx VL-4a Warhead Launching System
- Front/Rear Projecting Novaldex Shields (150 SBD)
- Titanium Alloy Hull (60 RU)

(TIE, PP)

IPV/4
this was the latest in Seinar Fleet Systems' patrol craft, designed and built in the decade following the death of Grand Admiral Thrawn. (VOF)

Iquar
this man was a member of the Karazak Slavers Cooperative team sent to capture Janissa Locrin. It was part of Seland' Ir's plans that the entire strike team surrender after successfully recovering Locrin, thereby avoiding bloodshed. Most of the slavers were set free because the studio she worked for paid off the ransom before charges could be brought up. He was eventually caught by New Republic Sector Rangers, and forced to confess the plans. (GG11)

Iquazard
this species of large, boar-like reptile was native to the planet Gelgelar. Small iquazards were the favored prey of reeho birds. These creatures had incredibly thick skin, and it was said that an iquazard could absorb a blaster bolt from near range. (SWJ14)

IR-3F
this was a model of systems patrol craft produced by Sienar Fleet Systems, and was the forerunner of the IPV-1 patrol vessel. At 110 meters in length, and armed with four turret-mounted turbolaser cannons, the IR-3F was capable of taking on capital-sized targets. It was most often used as a blockade ship, with several other similar vessels forming a line. It had to be based in the system it patrolled, however, since the basic design lacked a hyperdrive. The IR-3F required a crew of 3, with 8 gunners and up to 10 troops. It could transport up to 180 metric tons of cargo and had a three-month supply of consumables. Despite the benefits of its impressive power-to-mass ratio, the small crew tended to wear down quickly trying to maintain the ship on long patrols. (FOP, PP)

IR-5
this was the model number of Merr-Sonn's Intimidator blaster pistol. (ROE)

IRD
a small starfighter introduced by the Corporate Sector Authority. It is a fast craft when flown in outer space, but suffers greatly when flown in a planet's atmosphere. The ship's name is derived from its mission profile: Interception, Reconnaissance, and Defense. It was a combat-dedicated fighter measuring 8.5 meters in length, and armed with a pair of twin blaster cannons. It was designed for a single pilot. (HSE, CSA)

IRD-A
this second-generation of the Corporate Sector Authority's Intercept/Reconnaissance/Defense starfighter solved the original design's lack of performance in atmospheric flight. It measured 10 meters in length, and was armed with a twin blaster cannon and a concussion missile tube. Like the original IRD, it was designed for a single pilot. (CSA)

Irden
one of the first tribes of Ugnaughts purchased by Ecclessis Figg for employment on Cloud City. (GG2, MTS)

Ir'khaim
dynast of the Noghri clan Kihm'bar, he was Thrawn's personal bodyguard before Rukh assumed the position. (DFR)

Irdani Performance Group
this conglomerate produced many parts for racing craft, from podracers to starships. They also developed and manufactured complete racers, such as trhe IPG-X1131 *LongTail*. (IG1)

Ire Eleazari
this Ithorian exiled himself from his homeworld of Ithor in order to monitor the activities of the treacherous Oosea. Ire purchased an asteroid in the Sil'Lume Asteroid Belt in order to monitor Oosea's dealings with Imperial Governor Parnell. Ire also became good friends with the Tredways, and assisted Luke Skywalker in saving Dena Tredway after Parnell destroyed 24 Tredway. (JH)

Irenez
Irenez, like her counterpart Sena Midanyl, was a native Corellian with ties to Garm Bel Iblis. It was Bel Iblis who sponsored her enrollment to the Academy. Following her graduation, Irenez opted to remain neutral in the war between Empire and Alliance, and formed her own platoon of mercenaries and soldiers. When Bel Iblis put out feelers to retain the services of good soldiers, Irenez immediately made her team available. She was placed in charge of the secret meetings with Tav Breil'lya, and was responsible for detaining Han Solo and Lando Calrissian. (DFR, DFRSB)

Iri
this planet, located in the Epidimi System, was discovered some 5,000 years before the fall of the Old Republic. Republic scientists discovered that the avian lifeforms living on Iri were genetically similar to those living on nearby Disim. They attempted to breed the unique species, in hopes of creating a new form of life. The experiment was a success, but the resulting species - known as the Tarong - was much more intelligent and eventually overran the two parent species. The original species no longer exist in the Epidimi System. (GG12)

Iridium
this planet was known for its infamous space pirates. The pirates used special power gems to generate a disruptive aura that allowed them to break through starship shields. Raskar held the last of the usable gems, until Han Solo and Chewbacca wrested it from him. (CSW)

Iridonia
Darth Sidious told Darth Maul that he was a native of this planet, located in the Mid Rim. Sidious explained that he found Maul as a baby and took him in to train as his apprentice. (JDM, IWE1)

Iris Enhancer
a device which is used to alter the appearance the wearer's eyes. (CS)

Irith
a planet. (DE1)

Iritsa
this city was located on the planet Chazwa. It was the site of one of the planet's larger spaceports. It was, in many respects, similar to Mos Eisley on Tatooine, but it was much greener and nicer to live in. (ND)

Iritsa Civil Guard
this was the police force which patrolled the city of Iritsa, on Chazwa, during the height of the Galactic Civil War. (ND)

Irol
this Imperial Sergeant was from a forested planet, where he learned how to fly a speeder bike. His balance and flying skills made him a valuable, though cocky, member of the Imperial garrison on the forest moon of Endor, shortly before the Battle of Endor. (CCG10)

Iron Age
a pre-technology epoch in galactic history. (CPL)

Iron Citadel
this vast building was once the seat of the Tetan government, until it was overtaken by Satal Keto and Aleema as the command center for the Krath. It was located in Cinnagar, and was heavily armored and armed. (DLS)

Iron Fist
1) a elderly Victory-class Star Destroyer, it was Zsinj's first command during his service to the Empire. It was in this ship that he learned to use asteroids as weapons. He could draw an attacking force into an asteroid belt, then fire on the larger asteroids when the opponent attacked. He knew that the opponent would use the larger asteroids for cover as they sneaked in to attack. Super-heated metals and ores would be blasted into space, and acted like schrapnel to the opponent's fighters and taking them out more effectively than laser fire. It was a tactic Zsinj would try to reuse at the Battle of Selaggis, but which was recognized by Myn Donos and thwarted. It later served as part of Grand Admiral Thrawn's fleet. (DFRSB, IF, SOC)
2) Zsinj's flagship Super-class Star Destroyer, it was originally christened the *Brawl*, but was renamed in honor of his first command, the *Victory*-class ship also called *Iron Fist.* It was pursued by Han Solo and the fleet supporting the *Mon Remonda* during the early years of the New Republic, before Solo resigned his commission. In a series of battles at Kuat, Vahaba, and Selaggis, Solo nearly destroyed the *Iron Fist*, but Zsinj always proved to be one step ahead. At Selaggis, Solo came the closest to killing Zsinj, but Zsinj used the *Second Death* to flee with the *Iron Fist* intact. These events took place just prior to the Hapan delegation to Coruscant and Prince Isolder's proposal of marriage to Leia. It was later destroyed at Dathomir by Solo's fleet. (CPL, SOC, CTD)

Iron Tower
located on the planet Aridus, this huge structure was built by the Empire to overcome the intense interference generated by the planet's magnetic fluctuations. However, the intense frequency used by the Tower to overcome the interference caused massive neurological damage to the native Chubbits. When Darth Vader tried to capture Luke Skywalker on the planet by having an actor pose as Obi-Wan Kenobi, the Iron Tower was partially destroyed when Luke escaped from the trap. (CSW)

Ironhand
1) this Imperial Star Destroyer, under the command of Captain Argona, was one of only thirteen that remained in the Imperial Navy some ten years after the death of Grand Admiral Thrawn. It was later assigned to accompany the *Tyrannic* and *Obliterator* to Bothawui, where the three ships were cloaked from sensors and hidden among the comets that pass through the system. Once the battle was joined, Han Solo managed to get many of the Bothan clans to supply warships from their personal fleets. The three Star Destroyers were forced to retreat to Bastion or be slowly picked apart by the New Republic. Captain Nalgol gave the order to retreat, ending the blockade and bringing to a close the Caamas Incident. (SOP, VOF)
2) this *Trenchant*-class cruiser was the personal ship of High Inquisitor Mox Slosin, during the height of the New Order. (AIR)

Ironwall
this is one of the seven major Kentran cities on Orellon II, and was ruled by Lord Mogotah. (SWAJ)

Ironwood
a tight-grained wood. (SOL)

Irradiation Box
this form of containment unit was used by starship captains to ensure that equipment used on strange planets didn't bring back unusual organisms. The irradiation box produced a series of broadband radiation and ultrasonic fields to kill off harmful bacteria and viruses which may have attached themselves to the equipment. They were smaller, portable versions of irradiators. (PSG)

Irradiator
any device which emits certain forms of energy to kill certain viruses and organisms. They are often employed at spaceports, to make sure cargo is clean. (HSL)

Irrational Number
this bar was owned by a group of Bith. It was located in Jugsmuk Station, on Gamorr, and was run by a Bith known only as Numbers. (SWJ140

Irregulars
this loose affiliation pirate and mercenary groups was extremely pro-Alliance in their stance during the Galactic Civil War. The groups which made up the Irregulars were scattered across the galaxy, and harried the Empire's supply convoys in order to help the Alliance. (SWCP)

Irrukiine
these huge, four-armed humanoids were native to the planet Malrev. The only true species with any sort of intelligence on the planet, the Malrev were normally vicious hunters. They are covered with a pelt short, brown fur, and their panther-like faces are split by a mouth full of sharp team. The mad Devaronian Cartariun used the Dark Side of the Force to control the Irrukiine, then put them through a series of wargames by controlling them with just his Sith magic. In this way, he learned how to use them as a weapon, arming them with Imperial blasters for ground assaults while using them to fly TIE Fighters in aerial combat. (XWRR)

Irrv
an Imperial General who commanded Maximillian Veers when he was a lieutenant. Irrv was sent to Culroon III to subjugate the simple people living there, and nearly failed in this duty when the Culroon launched a surprise attack during an official ceremony. The battle was turned the Empire's way when then-Lieutenant Veers disobeyed Irrv's direct order to remain confined to the base and attacked the Culroon with AT-ATs. Irrv was irate with Veers, but never got a chance to court-marshall him, as this commanding officer, Commander Grath, executed him on the spot for not seeing the Culroon charade. Grath then promoted Veers to Major. (SWSB)

Irugian Rainforest
this dense forest area is found on the planet Abbaji. It is the home of the hundred-meter-tall firethorn trees. (SE)

Isard, Armand
this man was the head of the Empire's Intelligence organization for many years, having rising through the ranks with the Old Republic. Many who met him remarked on the somewhat inhuman gaze he had. Armand was known to a great deal of people for his ability to ferret out and destroy a cell of Alliance supporters, whether they actually supported the Alliance or not. He was one of the first Imperial officers alerted to the theft of the plans to the first Death Star, and dispatched his daughter, Ysanne, to Darkknell to retrieve them. His hope was that she would be killed in the attempt, removing any possible threat to his position. Unfortunately, Ysanne survived the mission, but failed to recover the datacards containing the plans. She also figured out why Armand sent her, and was so angry that she implicated Armand in the original theft. She also implicated Armand in the bombing of the Treitamma Political Center, claiming that he did it to kill Arrianya Bel Iblis so that Garm Bel Iblis would be free to join the Alliance. Ysanne then called in Imperial Security, and had Armand arrested and executed for treason. (SOC, TFNR)

Isard, Ysanne
a native of Coruscant, Ysanne was born to Imperial service. She was the daughter of Emperor Palpatine's last Internal Security Director. She later betrayed her father to Palpatine, claiming that he was going to defect to the Alliance. Palpatine had her father executed - some say she was the person who shot him - and promoted her to his vacate position. She was later promoted to Director of Imperial Intelligence, and held the Empire together during the years following Palpatine's death at Endor. She felt that Sate Pestage was incapable of holding the Empire together, and began manipulating bureaucrats and military leaders - much as Palpatine had - in an effort to turn them against Pestage. In the end, she was responsible for Pestage's outser from the Empire. Among certain members of the New Republic and the Imperial remnants, she was known as Iceheart. She was characterized by long, black hair, but what made her an imposing force was her eyes. One eye was a cold, ice-blue; the other was deep red with flame-like, golden highlights. She was also responsible for the hiding of the *Super*-class Star Destroyer *Lusankya* in an unused facility under Imperial City on Coruscant, from which she tortured and interrogated her prisoners in the infamous Lusankya prison facility. From Lusankya, she could monitor the happenings on Coruscant without notice. She employed Kirtan Loor as a her agent, creating the Krytos virus and keeping him on Coruscant as the leader of the Palpatine Counterinsurgency Force. Once the New Republic defeated the Krytos virus and fully liberated Coruscant, she took the *Lusankya* and fled to Thyferra, where she took control of the planet's government. Once she entrenched herself on Thyferra, she ousted the Zaltin corporation and planned to execute 1,000 Vratix a day until she had "downsized" bacta production or Rogue Squadron surrendered to her. If either didn't happen in 30 days, she upped the number of Vratix executed to 2,000 per day. Erisi Dlarit suggested that the plan be implemented as a way to stop Ashern terrorism. In the meantime, Isard activated a specially-made clone of herself, created just before she lost Thyferra, and allowed it to use her own contacts and resources to hide the prisoners formerly hidden on the *Lusankya*. Once the clone returned to Thyferra, Isard had it executed. Isard continued to hold the upper hand over the Rogues until she lost the *Avarice* to defection and the *Virulence* was captured at Yag'Dhul. Left with just the *Lusankya*, Isard tried to make a stand at the Battle of Thyferra. However, that battle never turned in her favor, and she fled the planet on Fliry Vorru's personal shuttle, *Thyfonian*. The shuttle was intercepted by Corran Horn and Tycho Celchu, whose combined attack destroyed its shields and eradicated the craft with a proton torpedo. Isard was believed to have been killed in the explosion, but in fact she wasn't on the shuttle at all. Her communications had been from a remote sight, and she smuggled herself off-planet disguised as a refugee and went into hiding to recover from her losses. She made her way to General Arnothian's facility and took control of his TIE Defender operation. Meanwhile, the clone Isard thought she had killed had allied itself with Prince-Admiral Krennel, and worked with him to bring down Rogue Squadron and the New Republic by trying to re-open the division between human and non-human races. The clone also kept a close watch on the prisoners of the *Lusankya*, collecting them all while Grand Admiral Thrawn ruled the Empire and eventually using them as bait for a trap meant to catch Rogue Squadron. Their plans were thwarted by the real Ysanne Isard, who rescued Rogue Squadron from Corvis Minor Five with the help of Colonel Vessery and convinced them to help her destroy the clone and Krennel. While Krennel was killed in the space battle over Ciutric, Isard's clone tried to escape using the same tactic that the real Isard used to escape from Thyferra. However, Wedge Antilles recognized the scheme and destroyed the shuttle - piloted by Colonel Lorrir - while triangulating the clone's position by backtracking her communcations signal. He launched a pair of concussion missiles at her location, destroying it and the clone. The real Isard claimed to want nothing but peace, but really wanted to regain command of the *Lusankya*, which was being refitted at the Bilbringi shipyards. However, her motives were discovered by Booster Terrik, his daughter Mirax, and Iella Wessiri, and a New Republic task force was dispatched to prevent her from stealing it. In a struggle within the huge ship, Ysanne and Iella confronted each other. After Isard threw every taunt and tactic at Iella, Iella responded by shooting her dead, once and for all. (XWN, WG, KT, BW, IR)

ISBe
this manufacturer created hyprwave transmission systems for use on starships. (RM)

Isced
a tribe of Ugnaughts living on Cloud City, the Isceds were one of the first three tribes purchased by Ecclessis Figg for employment at the mining outpost. The Isceds were looked down upon by the Botrut and Irden trbies because of their malicious sense of humor. (GG2, MTS)

Iscera
this planet was the first place Fable Astin and the Harrier infiltration team stopped, after the disastrous success of their mission to Nysza III. In the main Iscerian spaceport, Fable met Jaalib Brandl. The planet’s atmosphere is almost continually wracked by electrical storms, which cause unpredictable reactions within the volatile gases the fill its upper levels. (SWJ8)

Isela Talsava Norand
this Fallanassi female was Akanah's mother. Isela was one of the Councilwomen who collectively rejected Tagge's offer of subservience to the Empire. Isela met Joreb Goss while she was on Praidaw, and they eventually got married and moved to Gavens. Goss left Isela and fled to Atzerri, hoping to make enough money to return to his family and give them the style of life they deserved. He never returned, and Isela and Akanah moved to Lucazec. Akanah believed that Isela died on Lucazec. Upon being reunited with Wailu on J’t’p’tan, Akanah discovered that it was Talsava who brought the Empire down on the Fallanassi. Talsava was exiled, and brought Akanah with her to Carratos despite Wailu’s offer to bring Akanah up in the Fallanassi circle. (BTS, SOL, TT)

Isen
1) this gas giant is the only planet in the Isen System. It has six natural satellites, of which one - Isen IV - is inhabitted. The system is still in its birth stage, and the primary star Isen continues to give off large amounts of radiation. This, coupled with the system's three asteroid belts, makes navigation through the Isen System extremely difficult. (PG1)
2) this yellow star was the central body of the Isen System. (PG1)

Isen IV
this airless, rocky planetoid was the fourth of six moons orbiting the gas giant Isen. A small pirate base has been established on its

bleak surface by the Void Demons, and the underground tunnels were inhabited by a colony of Morvaks. The planetoid makes a full revolution around its sun once every 740 standard days. (PG1)

Ishanna I
this is the first planet in the Ishanna System. It is a barren, searing ball of rock with two moons. (SWJ9)

Ishanna II
this is the second planet in the Ishanna System. A barren world with no natural atmosphere, Ishanna II is important for its mineral deposits, which are mined by various independent companies. It has three moons. (SWJ9)

Ishanna V
this planet, the fifth in the Ishanna System, is an uninhabitable world with five natural satellites. Its mineral resources have been mined by various independent corporations located on Rabaan. (SWJ9)

Ishi Tib
1) an amphibious, humanoid alien race characterized by their huge eyes and beak-like mouths, the Ishi Tib are native to the planet Tibrin. They inhabit Tibrin's oceans, and spend most of their lives under the water. Their thick, green skin helps retain moisture, so they are fairly adaptable in other environments. However, an Ishi Tib who lives away from the water must return to a briny seawater bath every thirty hours or so in order to maintain their skin's moisture levels and to keep their lungs moist. The Ishi Tib race is descended from a species of bony fish which had large, fluke-like fins which were highly developed. They escaped predation by leaving the ocean and staying on land for short periods of time, and natural selection allowed the development of arms, legs, and lungs. They have builts cities upon the coral reefs of Tibrin's oceans, taking great care so they don't disrupt the delicate environmental balances. As a species, they were highly sought after as efficient organizers. (GG4, CCG7)
2) the name of one of Jabba the Hutt's henchman who was of the Ishi Tib race. (ROTJ)

Ishori
this race of sentients is native to the planet Isht, which was part of the New Republic. Shortly before the revelation of the Bothan involvement in the destruction of Caamas, the Ishori were involved in a minor dispute with the Diamala over shipping security. The Diamals didn’t trust the Ishori patrols that escorted their transports into Ishori ports, while the Ishoru didn’t want armed Diamala ships in their systems. Han Solo and Luke Skywalker tried to mediate the dispute, but were unable to bring about a solution before the two races polarized their hatred around the Caamas Incident. As a race, the Ishori are very excitable, and tend get agitated when confronted. They also have a martial society, with many of their laws based on the tenets of battle. (SOP, VOF)

Isht
this planet is the homeworld of the Ishori race. (VOF)

Isilia
this freighter was owned an operated by Adriav Kavos. Kavos was forced to land the ship on the planet Joralla, during an attempt to sell a datadisk containing secret information on the Alliance. It was armed with a pair of laser cannons, and could transport up to four passengers and 100 metric tons of cargo. (PG1)

Isis
1) a crystalline planet, which was the site of an Alliance starfighter construction facility during the Galactic Civil War. The planet is the homeworld of the Gutretee, a race of crystalline humanoids. It was located beyond the fringe of Imperial space, and wasfirst explored by an Alderaanian scouting expedition. Bail Organa kept the planet's location a secret, fearing that Palpatine's growing wrath against Old Republic supporters would require desparate measures. When his fears were realized, Organa began hiding the families of prominent Republic supporters on Isis. The newcomers with met with gruff acceptance by most Gutretee, and a cooperation between them grew into the starfighter facility. The planet itself is a huge world, covered with translucent mountains and refractive spires. It was nearly discovered by Imperial forces when the crew of the Imperial survey vessel *Wanderer* crashed on the planet. They tried to escape back to the Imperial base on Miser by hijacking the *Handree*, but were intercepted by Alliance agents. (RASB, IC)
2) this female Imperial Governor wanted Boba Fett to capture Feldrall Okor. When she balked at his price for capturing the pirate, Boba Fett armed a thermal detonator and threatened to blow up her palace if she didn't comply. She eventually gave in, and paid Fett's price. (EGC)

Isk
this ninth Aurebesh symbol, and it stood for the Basic letter "i". (IR, SWM)

Iskadrell
this is the primary planet in the Iskallon System, and the homeworld of the Iskalloni race. (TSK)

Iskalloni
little is known of this alien race, which hails from the Iskallon System. What is known is that they are a humanoid race that implants cybernetic devices to assist their strange physiology. These impants are not perfect, and produce a toxic waste that is deadly to most carbon-based lifeforms. This toxic waste is also found in their heavy machinery, including starships and hyperdrives. It is a perilous duty for those Iskalloni which are charged with cleanging an Iskalloni hyperdrive. Most Iskalloni have hairless, blue-tinted skin, a result of the addition of mutagen to their system. The mutagen allows the iskalloni to accept the bio-technical implants and survive. Their eyes are deeply recessed in their skulls, and have dark, black irises.The Iskalloni remained apart from the rest of the galaxy for several millennia, after several attempt s to establish peaceful relations fell through. During the height of the New Order, the Iskalloni returned to known space, and made contact with Imperial agents. While the Empire thought it had gained a valuable ally, the Iskalloni showed no

preference in enslaving humans, taking the Imperial agents as well as Alliance personnel in their initial attacks. The Iskalloni sought to enslave the entire human race, but couldn't determine the best place to begin their assault. Eventually, with the help of Wertram Farege, they captured a New Republic starship with the planetary coordinates of several major worlds, and launched their assault. However, the crew of the starship was able to disable the Iskalloni ship and strand the aliens in theirown galaxy. (TSK, GG12)

Island Beast
a species of huge, kilometer-long creature native to the planet Taloraan. The island beast floats in the planet's atmosphere. It has a huge body cavity which is inhabitable, and they are used by the Wind Raiders as living quarters. (SWAJ)

Ism Oolos
this Ho-Din physician worked for the New Republic at the medical facility in Bagsho, on the planet Nim Drovis. It was Ism Oolos that treated the victims of the *Corbantis* crash, rescued from Damonite Yors B by Han Solo, Lando Calrissian, and Chewbacca. *According to* Planet of Twilight, *Ism Oolos is twenty-five meters tall*! Oolos later worked with Mara Jade, in an effort to determine what disease was making her ill during the early stages of the Yuuzhan Vong invasion. Like most other scientists, Doctor Oolos was unable to find the source of the disease. (POT, HT)

Ismaren, Irek
Roganda Ismaren's son by an unrevealed father, Irek's youthful abilities with the Force were augmented by his mother when she had Nasdra Magrody implant an AI chip in his brain. This chip allowed Irek to become educated quicker, both from a practical standpoint as well as with the Force. The subelectronic converter chip was placed in his brain at the age of 5. By age 7, he began formal training in the Force. At 13, he could easily qualify for an advanced degree in a number of physical sciences, if he so chose. However, he had been brought up this way for one purpose: to recover the derelict *Eye of Palpatine*. Roganda realized, from her association with Palpatine, that only a mind capable of interfacing the Force with the ship would be able to reactivate it. So, she chose her own son to be the instrument of her success. She hoped that his ability to control mechanical things with the Force would allow him to call the *Eye* to Belsavis and control it. Irek's weakness, though, was that he could only control objects if he knew their basic schematics, which he committed to memory. If the schematics were to change, even fundamentally, he couldn't manipulate an object. (COJ)

Ismaren, Lagan
one of Nichos Marr's childhood friends, they tried to find the kretch in Plett's Well. He was Roganda's brother. (COJ)

Ismaren, Roganda
one of Emperor Palpatine's concubines, Leia Organa Solo once saw her during her first Senatorial meeting. Later, on Belsavis, Leia caught up with her in Plawal. She is somewhat Force-sensitive, and was one of the children in Plett's Well. Her Force-sensitivity earned her a place as one of Palpatine's Emperor's Hands, much like Mara Jade. Roganda told Leia that she had been hiding on Belsavis for seven years, fleeing the anti-Palpatine sentiments sweeping the galaxy. Leia recognized her pale, white skin and dark hair. All the while, though, Roganda was hiding the plot to recover the *Eye of Palpatine* by having her son, Irek, implanted with a Force-augmenting AI chip developed by Nasdra Magrody. Roganda's real reason for being on Belsavis was to hide her son's traingin from prying eyes. Roganda used her Imperial contacts for funding, and assembled them on Belsavis, where the *Eye* was programmed to attack first. (COJ)

ISO
an acronym meaning "independent ship owner." (SE)

Isolder
the younger son of the Hapan Queen Mother, Isolder held the title of Chume'da (which roughly translates to "Prince") at the time when Leia Organa petitioned the Hapans for assistance in defeating Warlord Zsinj. He had been named Chume'da because his older brother, Kalen, was murdered by a privateer named Harravan. It was later revealed that Kalen had been assassinated by their mother, Ta'a Chume, in an effort to remove him from the line of succession. The blonde-haired Isolder caught a glimpse of Princess Leia when she arrived on Hapes, and fell in love with her. He proposed to his mother that a marriage to her would help the Hapans prosper, and Ta'a Chume pretended to agree. Isolder then arranged to go to Coruscant, where he proposed marriage. Leia stalled the marriage, and was given more time to decide when Han Solo won Dathomir in a sabacc match. Han kidnapped Leia and took her to Dathomir, and Isolder and Luke Skywalker followed to rescue her. While on Dathomir, Isolder met Teneniel Djo and realized that he loved her more than Leia. He also learned of his mother's treacherous attempt to have Leia killed. In an effort to break the unsavory traditions he mother adhered to, Isolder took Teneniel as his bride. Luke Skywalker had foreseen that he and Teneniel would give birth to a daughter who was strong in the Force, a prophecy which was later fulfilled with the birth of Tenel Ka. When Ta'a Chume stepped down, Teneniel Djo became the Queen Mother of Hapes, and Isolder became her king. The Hapans remained outside galactic politics for several years, until the Yuuzhan Vong invaded the galaxy. Then, Leia Organa-Solo again traveled to the Hapes Cluster in hopes of convincing the Hapans to join the fight against the alien invaders. The Hapes Consortium was divided on whether to support the New Republic, until Isolder slapped Beed Thane for insulting Leia. This led to an unusual duel in which the winner would control the vote. Thane was arrogant, and Isolder was able to outlast him. The Hapes Cluster joined the New Republic in an effort to defeat the Yuuzhan Vong, and Isolder himself led the fleet from the *Song of War*. However, as the combined fleet made to defend Corellia, it was discovered that the Yuuzhan Vong were actually attacking Fondor. The fleet made emergency maneuvers to reach Fondor, but found the shipyards utterly destroyed. The Hapans and the New Republic forces opened fire on the Yuuzhan Vong armada, but all hostilities were ceased when a blast from Centerpoint Station ripped through the Fondor System. In addition to wiping out the Yuuzhan Vong, the blast decimated the Hapan fleet. Isolder and his crew aboard the *Song of War* were just outside the blast, and survived to limp back to the Hapes Cluster. (CPL., CTD, JE)

Ison Corridor
a backwater group of planets in which Mara Jade posed as a hyperdrive mechanic. The Corridor begins with the Bespin System, and

travels along the straight line formed by Anoat, Hoth, and Ison Systems. It takes about fourteen hours to jump between each of these systems along the Corridor. It was located near the Corellian Trade Spine, a much more profitable and understood hyperspace pathway which drew much of the Corridor's potential traffic. (DFR, GG2, SWAJ)

Ison System
this planetary system is located at the opposite end of the Ison Corridor from the Bespin System. (GG2)

Isothane
this alcoholic beverage is often served with water and ice. (MA)

Isoto, Lon
this Imperial Admiral was regarded as a traitor for his part in the Battle of Brentaal. He was known to both the Empire he served the New Republic he opposed as an ineffectual leader, often called "Isoto the Indecisive" in closed quarters, but rose to power through the support of the members of the Cabal. Isoto was more interested in his pleasure than the Empire, and used his position to obtain the things he desired most. He was in command of the Imperial base near Vuultin at the time of Emperor Palpatine's death at Endor, and was allowed to remain in command of the base when Sate Pestage rose to power. Ysanne Isard and Pestage planned to draw the New Republic's forces to Brentaal IV, hoping to prove the Cabal was unable to control the moon, let alone the Empire. Meanwhile, Isoto languished in his fortress, surrounded by women and - if rumors were true - enjoying glitterstim spice. He was shot and killed by one of his concubines, shortly after being order by Ysanne Isard to evacuate Brentaal. The concubine was actually working for Isard as part of Project Ambition. (XWES, IR, HXW)

ISPCA
the Intergalactic Society for the Protection against Cruelty to Aliens. (LCM)

Isplourrdacartha Estillo
this was the full, given name of Plourr Ilo. Like most Eiattuan names, it is a mixture of parts of ancestral names. (XWWP)

Iss, Lafek
this bounty hunter was known for his wide range of skills, from electronics and computer programming to droid programming and anti-surveillance. He was a member of the Salaktori Hunters Guild, and worked from a base in Feris City during the Galactic Civil War. (GG10)

Issarga
a planet which is the site of a huge space station devoted to gambling and trade. (RPG)

Issen
this Imperial Navy Ensign served under Lieutenant Carsa aboard the *Lusankya* during the Battle of Thyferra. (BW)

Isshaddik
this male Wookiee was the mate of Dewlannamapia. He was exiled from Kashyyyk for a crime Dewlanna never explained, and the two of them ended up working for Garris Shrike. He was killed a year later on a smuggling run to Nar Hekka. (TPS)

Issham Mining Corporation
this sham corporation was actually a front used by the Alliance to establish a base on the planet Virmeude. Issham purchased the mining rights to the planet, then established the Virmeude Starport. In reality, the Alliance used Virmeude as one of the primary posts from which it gathered intelligence from the Core Worlds during the Galactic Civil War. The spaceport also served as a haven and base of operations for pirates and smugglers who were sympathetic to the Alliance. IMC appeared to outside interests as a corporation making a modest profit from its operations on Virmeude, but the Alliance is careful to doctor its books accordingly. All mining shipments brought in by privateers is listed as profit, and all mining and support resources are ordered as if they were to be used in a mining installation. (PP)

Issk, Bartell
a sewer technician in Selkren, on Demophon, Issk aided a group of Alliance operatives in determining the reasons behind Imperial activity on the planet. (SN)

Issor
this Outer Rim waterworld is the homeworld of the Issori and Odenji races. It is a prosperous world of high technology and commerce located in the Trulalis System. (SWJ13)

Issori
this friendly alien race is native to the planet Issor. They have green-scaled skin and a docile though unemotional nature, and are not generally outgoing. They rarely leave the oceans of Issor, as the planet had very little landmass. However, they developed an advanced technology that helped them and their cousins, the Odenji, colonize many of their neighboring planets. Several centuries before the Battle of Yavin, the Odenji were nearly wiped out by the melanncho, a disease which had little effect on the Issori. The females of the species produce eggs, which they tend to until they hatch. The eggs are fertilized through the use of a sperm packet produced by the males. Each young Issori is placed into a certain caste upon its birth, depending on its parents. The caste of the newborn Issori is the same as that of the egg-laying female. The caste of the male fertilizer determines the newborn's position within its caste and the family and political alliances it shares. Eggs are often shared among members of the noble castes from distant nations in arranged ceremonies, to provide deeper alliances and maintain genetic diversity. Nobles may breed with common caste members, but only from

the same nation. Issori names reflect their breeding, and have three parts. The first part is based on the father's side of the family, and indicate what type of a union the child comes from. The second name is generally that of the child's mother's family. The last name is a unique name given to the offspring. Both the first and third names are determined using a formula in order to give the most auspicious numerical values to the letters of the offspring's name. (SWJ13, IR)

Issori Blowfish
this snouts of this delicate fish were often deep-fried and served as a garnish for poultry and other white meats. (SWJ12)

Istic II
this was the primary planet in the Istic System. It orbited a young yellow-white star that bombarded the planet with heavy radiation. (TBSB)

Istician
classified by the Empire as subsentient, these creatures were native to the radiation-shrouded planet of Istic II. Because of the high levels of radiation in the environment, isticians suffered from frequent genetic mutation, and had a variety of shapes, sizes, and coloration.s. The Imperial governor of the system welcomed hunters to take as many isticians as they could, since they were considered a nuisance to the human settlers. (TBSB)

Isttu
this Ithorian city is located on the herdship *Bazaar*. It is the site of the Great Mother River Hotel, and is located on the banks of the Isttu Lake. It houses many wonderful shops and businesses. It perfectly recreates the illusion of a jungle village, until one looks up to see the dome that protects Isttu village from the vacuum of space. (GA)

Isttu Galactic Bank
this was the primary financial institution located aboard the Ithorian herdship *Bazaar*. (GA)

Isttu Lake
this body of water was maintained within the Dome of Mother Jungle on the Ithorian herdship *Bazaar*. (GA)

Istuvi, Dif
this man led the Bakuran faithful who embraced the Cosmic Balance during the planet's early history. He is generally credited with authoring the faith's most sacred text, the *Fulcrum*. He claimed that “the weight of the universe could balance on one rightly-placed atom.” (TBSB)

IT-0
a model of Imperial interrogation droid, the IT-0 is a spherical droid that floats on repulsorlifts. Its gloss-black surface is studded with a visual/sound sensor suite, a vocabulator, a laser scalpel, hypodermic injectors, power shears, and a grasping claw. The basic design of the IT-series droids was created by the Imperial Security Bureau, although it is not know where they were manufactured. (MTS, DFRSB, BTM)

IT-0 26
this interrogation droid served the Empire on board the *Desolator*. (IC)

IT-1
the series of interrogation droids that succeeded the IT-0. The IT-1 rolled on a large wheel. (DSTC)

IT-3
a newer model of Imperial interrogation droid. (DFRSB)

IT-904
this modified Imperial interrogation droid was purchased at an auction by Dej Vennor, for use in hunting down the bounties Vennor collected. IT-904 had extensive programming changes, and was given additional armaments. The droid's personality became highly sarcastic as a result, especially when dealing with organic lifeforms. (FOP)

Itch Mite
a small, parasitic insect which bites its host and leaves behind an itch-inducing chemical. (TFE)

Ithmir
this Gamorrean ran the Thorip Norr cantina, located in Lola Curich on Lianna. (ML)

Ithor
homeworld of the Ithorians and fourth world in the Ottega System (sometimes called the Ithorian System), it was a world blockaded by the Empire during Palpatine's reign. When the Ithorians gave the Empire certain agricultural and cloning information, the Empire left them alone. Now, it is a tourist destination. The natives prefer to leave their environment as natural as possible, and have constructed huge, floating cities. It is located in the Ottega Sector in the Lesser Plooriod Cluster, in the Calaron Sector, and has many natural satellites. In what became known as the Battle of Ithor, all life on the planet was destroyed by a bacteria-filled bioweapon constructed by the Yuuzhan Vong. After Shedao Shai was killed on the planet's surface, Deign Lian unleashed the bacteria, which consumed all plant and animal life on Ithor's surface. The attack was meant to destroy the bafforr trees specifically, but the Yuuzhan Vong didn't care about any collateral damage. Adding insult to injury, the destruction of the *Legacy of Torment* by New Republic warships left the

Yuuzhan Vong grand cruiser without drive systems. It crashed into the surface of Ithor, igniting the bacteria-filled slime and creating a series of planet-sweeping fires. Ithor burned like a star for several days before dying out, hanging in space like a dead cinder. Because of his part in Shedao Shai's death, Corran Horn was quickly targeted by the news agencies as "the man who destroyed Ithor." (SWSB, MTS, DA, REB, DTR)

Ithor Lady
this New Republic battle cruiser was stationed at Cybloc XII until it was dispatched to quell a pirate uprising near Budpock. The ship was drawn away from the planet of Nam Chorios by the manipulations of Seti Ashgad and Dzym. (POT)

Ithor Loman
this cantina, found in the spaceport near Rytal Prime, on Dayark, is where Talon Kaarde and Jutka met to discuss the attack on the *Wild Kaarde*, during Kaarde's search for Jorj Car'das. (VOF)

Ithorian
strange looking natives of Ithor, these creatures' heads appear to have been stretched and bent like a ladle. The eyes are set at opposite sides of the hammer-shaped top portion of the head, and their mouths are hidden below on the sloping part of the head. They have wide, flat feet designed to keep their balance. They also have two throats, and this biological phenomenon makes them hard to understand. This caused them a great deal of pain when the Empire discovered their planet, for the Imperial xenophobia was heightened by their inability to communicate. (SW, DA, SWSB)

Ithorian Delicacies
this food stand, located near Lake Isttu on the Ithorian herdship *Bazaar*, served up a wide range of vegatarian meals favored by Ithorians. While much of the food was edible to other races, it wasn't generally palatable. (GA)

Ithorian Gardens
an upscale restaurant located on Cloud City during the height of the New Order. (IDC)

Ithorian Razor Shark
this predatory fish lives in the oceans of Ithor, and has dagger-like teeth lining its large mouth. (RF)

Ithorian Trade Guilds
centered on the many Ithorian Herd Ships, these guilds provide visitors with quality goods at reasonable prices. (GG9)

Ithorian Wind Chimes
a small, hanging piece of art which makes simple music was the wind stirs its organic pieces. (DA)

Ithull
a planet in the Stenness system, Ithull was the homeworld of the Colossus Wasp and the Ithullan race. The Ithullans were wiped out by the Mandalorians. A year on the planet lasted 25 standard months. (TOJ, TME, TOJC)

Ithullan
a race native to the planet Ithull, they were wiped out by the Mandalorians a few hundred years before the Galactic Civil War. (TME)

Ithullian Ore-Hauler
this huge starship was formed from the carapace of a dead Colossus Wasp by the Ithullans. Used some four millennia before the Battle of Endor, these Ore-Haulers measured overa a kilometer in length, and required a crew of 15 to operate. 14 gunners manned the weapons emplacements which protected the ship and its cargo. The general configuration was to have a pair of front-mounted heavy turbolasers supported by twelve defensive blasters. These unusual ships were equipped with slow hyperdrives, in an effort to provide them with supralight speeds that wouldn't destroy the Wasp carcass. (TOJC)

ITO-9
this interrogation droid was abandoned when its starship was destroyed in space. It became what is commonly known as a void droid, and patrolled the Paradise System Junkyards. (SH)

Iuaway
an Alliance noble Lord whose people inhabited an urbanized world. (RASB)

Ivak
this Imperial officer served Ysanne Isard shortly after the death of Emperor Palpatine at Endor. Ivak interrogated Mara Jade, when she was first caught by Isard. (MJEH)

Ivar
this native of Tammuz-an was one of Kutuab the Hutts primary weapons salesbeings, and worked hard to ensure that the local gangs of Houk and Weequay youths were armed with Kutuab's own weapons. (SSR)

Iviitz
this was one of Wonn Ionstrike's personal freighters. (GG2)

Ivlacav Gourn
this was the name of Tarc Navy, which patrolled the system surrounding Hjaff. It was founded on a belief of zero tolerance toward intruders. This policy resulted in an increased number of skirmishes during the New Order, as Imperial forces tried to penetrate Tarc space. (AE)

Ivo
a New Republic communications officer. (DESB)

Ivory Tower
found near some lava pits on the planet Aridus, this edifice was destroyed when the false Ben Kenobi - planted by Darth Vader in hopes of luring Luke Skywalker to the planet - tried to distract the Dark Lord and allow Luke to escape. The false Kenobi reduced the Tower to rubble, capturing Vader in the collapse and giving Luke time to flee Aridus. (CSW)

Ivpikkis
this Ssi-ruuvi Admiral was the military commander of the task force sent to subjugate the planet Bakura. He was one of the few Ssi-ruuk at Bakura with real military experience, having been a soldier and scout before being promoted to officer status. It was Ivpikkis who captured Imperial troops and suggested that the Ssi-ruuk should use the Empire to extend their control. It was believed that Admiral Ivpikkis managed to escape the destruction of the Ssi-ruuvi fleet during the Battle of Bakura. (TB, TBSB)

Ivrooy Coral
this form of coral is well-known among the rich and powerful for its ability to be cultured and grown into strong, durable pieces of furniture. Many of the best cultured ivrooy pieces were manufactured before the Clone Wars. The color of ivrooy is not stable, and darkens over time. (SOP)

Iwo
this was Malan Tugrina's nickname for Mon Mothma. (SOC)

Ix Dbukrii
this soft-bodied parasite was known for its ability to scar the neocortex of its host, causing dementia, disorientation, delusions, and loss of memory. The parasite was originally found in the Jospro Sector, where it lived in the Gnithian oep. The ix dbukrii was introduced into its host by a nearly extinct, blood-sucking Gnithian insect, slipping beneath the host's eyelids and burrowing into the brain. (TBSB)

IX 3244-B
the Imperial Survey Team that first scouted out the Forest Moon of Endor as a location for building the second Death Star. (MTS)

IX-26
this New Republic patrol ship was used to ferry Kroddok Stopa's archaeological team to Brath Qella. It stopped on Babali to pick up Stopa and Josala Krenn to gather information on the Qella, during the attempt to capture the Teljkon vagabond. (BTS, SOL)

IX-44F
this New Republic Intelligence ferret ship was sent to trail the Teljkon vagabond near Gmar Askilon, just before the Yevethan Great Purge. (BTS)

Ixidro Legorburu
this M'haeli served as an officer in the New Republic Intelligence agency. He was Pakkpekatt's tactical aide during the search for the Teljkon vagabond at Gmir Askilon. As he rose through the ranks, Legorburu eventually earned the rank of Colonel with the New Republic's Defense Force. He was chosen to be the director of the Home Fleet's Battle Assessment Division, and was one of the primary statisticians during the Yuuzhan Vong invasion. (SOL, HT)

Ixll
a small, flying creature native to Da Soocha 5. They have a fair amount of intelligence, and are talented toolmakers. They have been expanding their native technology, and know a great deal about computers, repulsorlifts, and starship engines. When the New Republic chose the Pinnacle Moon for a base, the Ixlls welcomed the humans with a curious reservation. The two groups studied each other, and were able to achieve a working relationship. The Ixlls have even learned to use their normal language, which consists of various chirps, clicks, and whistles, to communicate with R2 astromech droids. (DE1, DESB)

Ixsthmus
this Ithorian is the captain of the transport ship, the *Long Shot*. He is considered quite handsome, for an Ithorian. He is stern, intelligent, and possesses absolutely no sense of humor. He was a strong supporter of the Alliance, and helped them out whenever he could. However, if a mission put the *Long Shot* in jeopardy, Ixsthmus would almost always back out. He relies on his co-pilot, Siene Symm, to perform any underhanded or sneaky dealings with customers, because Ixsthmus is also very honorable. (SWCP)

Ixtlar
this planet has a large number of holographic advertising signs scattered across its surface. It creates a dazzling nighttime vista. (CSA)

Ixxus Cranata
this Ithorian is one of the greatest storytellers of his race. His tales of Ithorian history are vibrant and captivating, and have been translated into a number of different languages for enjoyment throughout the galaxy. He has been approached by the historians of the New Republic, in hopes that they may be able to gain some knowledge of Ithorian history that was lost during the New Order. (HR)

Ixzinian Rock Ram
this creature was native to the planet Pellastrallas. (COG)

IX4
one model of Taim and Bak's laser cannons, these are long, needle-like guns similar to those used on the X-Wing starfighter. (SCRE)

Iych-thae
this fanatical Ithorian commanded the shepherd ship *Varnay* during the height of the Galactic Civil War. He held strongly to the ecological and environmental beliefs of his people, and traveled to Elrood Sector to preach his message to the peoples there. Iych-thae protested vehemently on the abuses Radell Mining Corporation enacted on the planet Dega, which was abandoned as a barren ball of rock after Radell's mines ran dry. Iych-thae was instrumental in the negotiations between Radell and the Anguilla of Alluuvia, and eventually agreed to act as an independent overseer to Radell's future mining operations. (OE)

Iyon
the Codru-Ji Chamberlain assigned to Princess Leia during her stay on Munto Codru. The inherent political infighting among the Codru-Ji did not reach a concensus on his qualifications, so Iyon's appointment to the post was a hard-fought battle. Iyon has a young child, still in the pupal wyrwulf stage, when Princess Leia arrives on the planet. When the Solo children are kidnapped by Hethrir, Iyon's child is also taken. The child was very near its metamorphosis stage, and cocoons itself just before returning to Munto Codru. (CS)

Iyra
a race of tentacled cephalopods native to the planet F'tral, these sentient ocean-dwellers have developed vast underwater cities. Averaging a meter in diameter, the Iyra have a large mouth on their ventral side and several eyestalks on the dorsal side. For each tentacle an Iyra has, there is usually one eyestalk. As an Iyra matures, it grows more tentacles and eyestalks. They have an impressive technology, creating corrosion-resistant materials as well as gravitic and inertial devices for starships. They have established a caste system dependant upon the number of tentacles and eyestalks an individual has, thereby guaranteeing that each individual will continually improve their position in life. The more tentacles, the higher their position in society. Thus, they are very contempuous of humanoid and other legged alien races. They are able to survive outside the oceans of F'tral by filling starship cabins with a mixture of gases and water vapor that keep their skin moist and maintain chemical balances. (GG4)

Iyred
this planet was once covered with tropical forests, and was the native world of the black bha'lir. However, deforestation and construction threatened the population of black bha'lir. The Society of the Black Bha'lir eventually led several missions to rescue the huge cats. (BSS)

Iyuta
this planet was the site of an Imperial communications center, located in the city of Takari. The Alliance staged a raid on Iyuta, with the help of Reekeene's Roughnecks, and successfully knocked out the communications center, shortly after the Battle of Yavin. (SWCP)

Iziz
a major city on Onderon, and the city where Freedon Nadd held court following his seduction by the Dark Side. It was walled by the inhabitants in command, to separate themselves from the Dxun beasts that descended on the planet when the Dxun moon orbitted close. The city itself sits on a low mountain within the walls. The walls contained several thousand square miles of territory, and reached several miles into the planet's crust. (TOJ, FNU, DLS)

Izrina
the queen of the Wisties on Endor, she befriends the Towani children and assists them in rescuing their parents from the Gorax. She flies around the Gorax's head, confusing and enraging the beast. She is the only Wistie to remain outside of the Candle of Pure Light. (EA)

Izzat
this Twi'lek was a member of the Society of the Black Bha'lir, but was also something of a traitor. He was known to have turned no less than twelve of his fellow Black Bha'lir members - including Kaine Paulsen - to the local and Imperial authorities. When Drake Paulsen learned of Izzat's treachery, he hunted the Twi'lek down and killed him, ostensibly invoking the Rite of Retribution. What Drake didn't know was that Izzat was working for the Empire at the time. The Empire put out a bounty on Paulsen and his partner, Nikaede Celso, but it was never claimed. (BSS)

I2-AM3
a series of Imperial astrogation droids built for the Empire, and based on the Industrial Automation R2 astromech series. (ISB)

I2-CG
a series of Imperial storage and transceiving droids, based on Cybot Galactica's ED4 series. They were often employed by Sector Plexus groups for the transport of important data. (ISB, MB)

I2F
a series of manufacturing droids produced by the Empire. (SWJ12)

I2F-5
a series of industrial droids used by the Empire. (ISB)

I2F-73
a series of industrial droids often equipped with repulsorlifts, these were used extensively by the Empire. (ISB)

* J *

J-type
this is the term used to describe the twin-radial configuration of sublight engines on most starships. (SW1)

J-3PA
a bronze protocol droid owned by Premier Provisions. (SN)

J-77
the Novaldex Event Horizon Engines used on RZ-1 A-Wing starfighters. It is rated at 400 KTU. (SCRE, XW)

J-9SB
this protocol droid was the informal ambassador of the Soco-Jarel Spaceport during the height of the New Order. Stationed within the Boliscon Towers, J-9 met with visiting VIPs and served the refreshments while they waited for their hosts to collect them. Plated with glossy-black armor, J-9 was easily distinguished from other droids in the spaceport. J-9SB also served as an undercover watchdog, continually searching for plain-clothed Imperial customs officers or police. If J-9 suspected a person of being an Imperial law enforcement agent, it immediately contacted Aquato Boliscon to report their arrival. (BSS)

J'ber
this was the term used by the Gorothites to describe a clan. Roughly translated, the term meant "extended family." All members of a *j'ber* were connected by blood or honor, and the members of each *j'ber* were forbidden to breed with Gorothites from another *j'ber*. (AE)

J'kuutak
this creature, native to the planet Guiteica, was used as a mount by the Bitthaevrian warriors. (AIR)

J'mesk Iman
this Tamran Senator of the New Republic felt that the Diversity Alliance should be allowed to exist, even after hearing the testimony of Jaina and Jacen Solo after they returned from Ryloth. Iman believed that the children were well-intentioned but ill-advised to attempt the rescue of Lowbacca and his sister. (TEP)

J'Quille
a Whiphid male who was part of Jabba the Hutt's retinue on Tatooine, just prior to the crimelord's death. He was one of Valarian's former lovers, and the two of them staged a falling out to gain Jabba's attention. Jabba, in turn, employed him in order to gall Valarian. Valarian and J'Quille had arranged their break-up, and J'Quille became a spy. She had J'Quille arrange to meet Malakili and the rancor, in order to steal them out from under Jabba's nose. J'Quille was also responsible for bribing Phlegmin to lace Jabba's paddy toads with a slow-acting poison. In his rooms, J'Quille kept a strand of poisoned Mastmot teeth as a decoration, hoping someday to use them against Jabba. He never got the chance, because Jabba was killed at the Pit of Carkoon. When he fled Tatooine and tried to return to Toola, he found that Valarian had put a price on his head for "rejecting" her. J'Quille returned to Jabba's palace and became a B'omarr acolyte, claiming that having his brain removed to a nutrient jar was the only way to escape Tatooine's heat. (TJP)

J't'p'tan
this planet, located within the Koornacht Cluster, was one of the worlds to which the Fallanassi fled when the Empire attacked Lucazec. Wialu was one of the Fallanassi who fled there, and she sensed the danger of the Yevetha Great Purge. The planet was known in the New Republic's astrogation catalog as FAR202019S, and was known to other as Doornik-628. The name of the planet is derived from a series of H'Kig glyphs which describe basic elements of the H'kig religion. The first three are too sacred to write out - *jeh teh peh* - and form the "J't'p'" portion of the name. The last piece - *tan* - not so sacred. The Yevetha wiped out the H'kig settlement on the planet, reducing it to scroched ruins while exterminating all but a few of the religious followers. (BTS, SOL, TT)

J'uoch
sister to R'all, she helps him run the mining operation on Dellalt. She is a striking woman with thick, straight, black hair flowing from a sharp widow's peak. Her black eyes are a stark contrast to her pale skin. When she discovers that Lanni has found the log-recorder from the *Queen of Ranroon*, she orders Lanni to be killed in order to obtain the recorder. The recorder, however, is not found, and J'uoch begins to search on her own. When she learns that Badure and Hasti have returned to find the recorder, she again steps up to try and get to it first, but becomes involved in the deeper plots surrounding the *Queen*. J'uoch is killed when the Guardian Corp of war-robots attacks her camp. She tries to flee, but Hasti stops her. In the duel that follows, J'uoch is thrown off a bridge by Hasti. (HSL)

Ja'Fai
this Abyssin term refers to the mating race between eligible males and females. Any female who completes the rite of passage to adulthood is given a head start, to be pursued by all adult bachelor males. The first male to catch a female wins her, and they are mated for life. Because the female Abyssin are faster runners than the males, a female's like or dislike for a given male may influence the race. (GG4)

Jaan
this man was an Imperial Moff during the height of the New Order. (SWJ8)

Jaar
this is a drink given to Wookiee children. It is fermented from alcoari milk and vineberry extract, and is very sweet to the taste. (RD)

Jabba Desilijic Tiure
one of the galaxy's most infamous crimelords, Jabba was a slug-like Hutt. He was sired by Zorba the Hutt on the planet Nal Hutta, about 600 years before he set up shop on Tatooine. Like most Hutts, Jabba had a huge, bloated body which must be moved on repulsorlift devices. This made Jabba appear immobile and defenseless, but he was also highly resourceful and cunning. During his early years as a thief and smuggler, Jabba worked with Ephant Mon, and once saved Ephant's life during an Imperial raid. When his father was imprisoned for improper business conduct, Jabba became the heir apparent to the Desilijic leader, Jiliac. They worked trielessly to expand Desilijic's horizon, but Jiliac's untimely pregnancy stalled Jabba's ambitions. When Durga the Hutt challenged Jiliac to combat under the Old Law, Jabba used the opportunity to assassinate Jiliac's offspring just as the old Hutt was killed by Durga. Jabba the assumed control of Desilijic. At the height of the New Order, Jabba had become the Outer Rim's most notorious crime lord, controlling most of the smuggling, spice shipments, loan sharking, and murders in that territory. He was a major player in the illegal movement of glitterstim spice, and was constantly in powerplays with Moruth Doole over command of the market. Jabba had a working relationship with Han Solo, which centered around the delivery of smuggled spice from Kessel. When Han had to dump a shipment and escape from the Imperials, he could not repay Jabba, and so Jabba placed a death mark on Solo's head. Jabba employed his own set of bounty hunters to find Solo, thus keeping some of the reward money in-house. When Boba Fett returned Solo to Jabba, in a block of frozen carbonite, Jabba was ecstatic, and had the frozen Solo hung as a wall decoration. This capture of Solo led to a reprisal from Solo's new-found friends on the Alliance, and Jabba was killed when he tried to have Solo and Luke Skywalker put to death in the belly of the Sarlacc which resided in the Great Pit of Carkoon. Luke used the Force and a little luck to rescue Han, while Princess Leia strangled Jabba with the chain he kept linked around her neck. Following Jabba's demise, no one could find his will, and his palace was left empty. It was overrun with Ranats, until Zorba the Hutt returned to take ownership of it and Jabba's other possessions. At his largest, Jabba measured 3.9 meters in length, (SW, ROTJ, ZHR, EGC, GG7, TPS, THG, RD)

Jabba's Palace Sabacc
this variant was reportedly created by the Hutt himself, and it was used to win the servitude of a great many beings. (CCG7)

Jabba's Throne Room
this club bar, found in The Revels district of the city of Talos, was a wondrous recreation of Jabba the Hutt's Tatooine palace throne room. It contained holographic and live-action recreations of many of Jabba retainers, including Bib Fortuna, Oola, Gamorreans, and the Max Rebo Band. (SOL)

Jabdo Garrink
this Rodian worked in Jugsmuk Station, on Gamorr, selling specialty items smuggled onto the planet. Callista Ming discovered that Jabdo had sold a homunculus-wasp to Rog and Gundruk, unaware that they were going to use it to murder Vrokk. (SWJ14)

Jabitha
this young Ferroan girl was the granddaughter of the original Magister of Zonama Sekot, and greeted Anakin Skywalker when he and Obi-Wan Kenobi traveled to the planet to investigate the disappearance of Vergere. Her grandfather had created a number of holograms of her to keep him company in the Far Distance compound, while she was in Middle Distance attending school. To avoid confusion, the Magister named the holograms Wind. Jabitha was on Zonama Sekot when the planet disappeared into hyperspace, in order to avoid capture at the hands of Wilhuff Tarkin. Anakin never saw her again. (RP)

Jabitha
this was the name given by Anakin Skywalker to the huge Sekotan starship he purchased with Obi-Wan Kenobi, during their search for Vergere. They agreed to purchase the ship in order to get close to the Zonamans and learn what happened to Vergere. Their ship was formed from fifteen seed-partners, all of which survived the forging and annealing process before being shaped into a thirty-meter-long craft. However, Zonama Sekot came under attack by Wilhuff Tarkin at the time the *Jabitha* was shaped, and Anakin and Obi-Wan were unable to fully integrate themelves with the ship. The *Jabitha* fell sick, and when Zonama Sekot disappeared into hyperspace to escape Tarkin's assault, the *Jabitha* died on the planet Seline. (RP)

Jaboon
this large, slow-moving herbivore is native to the planet Naboo. It is a calm-natured beast, and is often domesticated by the Gungans for use as a mount. Its skin is also prized by artisans and collectors, for it is used to make beautiful leather book covers. (GF)

Jacc Maldelbrot
one-time owner of the Royal Casino on Cloud City, Jacc began his career as a textile worker in the Kathol Sector. (GG2)

Jace, Bror
Bror was a member of X-Wing Rogue Squadron. He was a native of the planet Thyferra, and a veteran of the Battle of Hoth, Endor, and Bakura. He was a member of the Zaltin faction of bacta producers, as a way to balance the inclusion of Erisi Dlarit to the Squadron. It was the belief of the Zaltin faction that the Empire was doomed, and that an alliance with the New Republic through Jace would be profitable. Jace was part of the mission which was sent to Noquivzor, but was ambushed by the *Black Asp*. His body was never recovered, and Jace was listed as missing in action. It was believed that Tycho Celchu had leaked the mission's plans to the Imperials, but it was later revealed that Celchu was not the traitor. Jace himself later reappeared, and explained that the Vratix of the Ashern faction had recalled him to help plan the overthrow of Xucphra's pro-Imperial Bacta Cartel. He assisted the Rogues in the planning for the Battle of Thyferra, and was invaluable to the infiltration unit led by Elscol Loro and Sixtus Quin. After the Rogues defeated Ysanne Isard and removed the Imperial yoke from Thyferra, Jace was appointed to create the Thfyerran Aerospace Defense Force. (XWN, WG, KT, BW)

Jacelle
this was the capital city of the planet Sirdar. (COG)

Jack-a-dale
this is a wild bird native to the plane Utharis. It lives in abandoned buildings. (TT)

Jackal
an Alliance shuttle group destroyed during the Galactic Civil War. (TIE)

Jackelope
a doglike creature native to Douglas III. (LCM)

Jacques
a moisture farming family on Tatooine. They were friends with Ariq Joanson, and agreeing with his ideals. (TME)

Jadai Motors
this small corporation produced a number of distinctive repulsorlift ground transports. (AIR)

Jaddyyk
this parasitic moss grows in the jungles of Kashyyyk. It grows in clumps of stringy tendrils which sprout from a tall mound-like stalk, making the plant look like a long-furred Wookiee. (TT)

Jade
this Alliance shuttle was dispatched to pick up the Bothan delegates aboard the *Tal'cara*, shortly before the Battle of Endor. (XWA)

Jade Skywalker, Mara
a strikingly beautiful woman known for her flame-red hair and piercing green eyes, Mara Jade grew up as an orphan after her parents were killed early in her life. Little in known about her young adulthood, but at some point she was taken in by Emperor Palpatine and trained in the use of the Force. She was later employed by Emperor Palpatine as The Emperor's Hand. She took on a number of surveillance missions, often posing as one of the Emperor's dalliances in order to escape notice. As a member of Palpatine's closest followers, she gained a good deal of experience in the use of The Force. Her latent Force-sensitivity was heightened by the Emperor, and it allowed her to contact him across vast distances via Force energy. These abilities disappeared almost completely when the Emperor was killed. One of the last missions the Emperor assigned her to was the killing of Luke Skywalker. The Emperor claimed to have foreseen her involvement in Luke's death, and sent her to Tatooine following Vader's failure to capture Luke at Cloud City. She infiltrated Jabba's palace as a dancing girl, but was not allowed onto Jabba's sailbarge when it left to sacrifice Luke and Han to the Sarlacc. This unfortunate setback allowed her to continue in her efforts to kill Luke, but the death of the Emperor at Endor robbed her of her Force abilities and her main source of impetus. She went underground after Palpatine's death, since - as a secret agent for the Emperor - none of the surviving Imperials would ever believe she was more than a dancing girl. She performed a number of odd jons across the galaxy before she joined up with Talon Kaarde. She was working on Tropis at the time, and was employed by two safari hunters who turned out to be Talon Kaarde and Tapper Quelev. When Kaarde and Quelev got into trouble, Mara intervened and helped Kaarde escape. They then made proper introductions, and Mara asked for a job. She joined up just before he became involved with the New Republic, and was once again thrown into Luke's path. The Emperor's command to kill Luke resurfaced, but the events surrounding Grand Admiral Thrawn's plans for Luke and the New Republic kept getting in her way. She found herself helping Luke more often than not. When she and Luke were reunited in C'baoth's stronghold on Wayland, she fulfilled her "destiny" to kill Luke Skywalker, but not in the way she or the Emperor had forseen. When C'baoth sent a clone of Luke to battle the original Luke, Mara destroyed the clone. Following the death of Grand Admiral Thrawn Mara worked with the New Republic as a liaison between the Republic and the newly-formed Smugglers' Alliance. Following the death of the reborn Emperor on Byss, Mara continued to assist the Republic, but was increasingly pursued by Lando Calrissian, both on a business level and a personal level. She kept Lando at arm's-length from a personal standpoint, but joined in with him to restart the Spice Mines of Kessel as a legal source of glitterstim spice. They were also employed by Talon Karrde to search out the location of Jorj Car'das, a job which took them nearly six years to complete on the side. During the Caamas Incident, Mara took a group of Karrde's people to Nirauan, to search out the strange ships that attacked them in the Kauron asteroid field. She was stranded on the planet, and was eventually rescue by Luke. They realized that their relationship was now stronger than ever, especially after Mara bluntly showed Luke that his use of the Force needed to be minimized before he could fully understand it. Luke, in response, helped Mara realize her potential with the Force, unlocking it in time to use it to escape from the Chiss who controlled the Hand of Thrawn. During their escape, Luke asked Mara to marry him, a question to which she immediately agreed. After the resolution of the Caamas Incident, they were wed: once, in a solemn Jedi ceremony performed by Kam Solusar; and again in a public ceremony on Coruscant. Both agreed that they should travel the galaxy as Jedi instructors, leaving the Jedi Academy on Yavin 4 to grow beyond Luke's vision. A few years later, Mara suddenly became ill. Through the sheer will of the Force, she remained active, but was unaware that her illness was actually engineered by Nom Anor, in an attempt to see just how powerful the Jedi Knights were. She resisted the disease he had created long after other victims were dead and buried. After the creature named Vergere escaped from the *Millennium Falcon* and her servitude to the Yuuzhan Vong priestess Elan, Han Solo returned to Coruscant with a sample of Vergere's tears. The creature claimed they could help heal Mara's disease, and Mara was more than willing to try. The initial stages of her recovery were somewhat painful, but whatever Vergere gave them drove off the disease. She hesitated to call herself cured, and retained a small portion of the tears for later use. Soon after the Battle of Fondor, Mara discovered two momentous things: first, that it was Nom Anor who had poisoned her on the planet Monor II; and second, that she was pregnant with Luke's son. She refused to stop fighting against the Yuuzhan Vong, but also realized that she could not longer be at the forefront of the fight. (HTTE, DFR, TLC, COTF, EGC, IJ, SOP, VOF, VP, SWI, HT, BP, U)

Jade's Fire
the starship owned by Mara Jade in the years following the financial loss of the Kessel Spice Mines, *Jade's Fire* boasts some impressive scanners and sensors often unavailable to non-military starships. The ship is a SoroSuub Luxury 3000 yacht, slightly larger than a YT-1300, with a truncated nose, wide fuselage, two elliptical wings, and an orange and red flame pattern painted on its hull. Among its components are a shootback system that automatically returns incoming fire and a slave-circuit control. It also had three quad turbolasers and a tractor beam projector. Because of Mara's introverted nature, the *Jade's Fire* was the one thing she cared about the most. That was why Luke Skywalker was reluctant to take it to Nirauan in search of Mara, but he recognized the necessity to do so. They had planned to use the ship to escape the planet, but Mara realized that the only way to stop Voss Parck and Soontir Fel from contacting Bastion was to eliminate their fleet. She used her beckon call to remotely pilot the *Jade's Fire* on a collision course with the hangar facility of the Hand of Thrawn complex, destroying the hangar and most of the ships within. (AC, AS, VOF, CTD)

Jade's Sting
one of the names Mara Jade considered for her starship, before settling on the Jade's Fire. (TFNR)

Jade's Whip
one of the names Mara Jade considered for her starship, before settling on the Jade's Fire. (TFNR)

Jade Moon
this is the name given to one of Loronar's largest satellites, which was the site of an Imperial special weapons platform manufacturing facility during the last years of the New Order. (RSG)

Jade Rose
a fancy flowering plant. (SE)

Jade Sabre
this custom-modifief shuttle was built by Luke Skywalker and given to his wife, Mara Jade, as a gift shortly after they were married. It had a shape like a fish-head, with swept-back wings and flared side pods protecting its ion drives. Mara believed that Luke had the ship constructed to thank her for sacrificing the *Jade's Fire* on Nirauan. Mara and Anakin Solo flew the ship to Dantooine, after the initial battle of the Yuuzhan Vong invasion, so that Mara could get some rest. Unfortunately for all, the Vong were already on Dantooine, and they destroyed the *Jade Sabre* before Anakin and Mara could recover it. (VP, DTO)

Jade Shadow
this was the luxury yacht purchased by Lando Calrissian and presented to Mara Jade Skywalker as a gift. The ship had a number of significant modifications, including retractable laser cannons, camouflaged torpedo launchers, and enhanced shielding systems obtained by Talon Karrde. The name *Jade Shadow* was coined by Tendra Risant, and denoted the ship's nonreflective gray hull. Lando had picked out the ship because of its aft cargo bay, which was wide enough to accommodate Luke Skywalker's X-Wing fighter. (BP)

Jade Simian
a seedy tavern located within the Snakes' Den, on the planet Camden. (CRO)

Jael
this was the sixth of seven seasons experienced on the planet Guiteica. (AE)

Jael City
this is one of four major cities on the planet Kirima, and is located on the western part of the planet western continent. (TSK)

Jael Ganton Farvash
this Bitthaevrian Major was one of the only recorded traitors to the m'Yalfor'ac Order. He made a bid for control of the Order by attempting to assassinate Quaal Tavier Catharius, but the initial attempt failed. Ganton was sentenced to be executed, but he invoked his personal right to challenge his accuser, Tavier, in direct combat. Ganton knew that Tavier was seriously injured, and hoped to at least demean Tavier if he refused. Tavier, however, accepted, and chose Aul Tarrus Vishav as his Guardian. Ganton, however, had planned to win the fight, and brought three of his own Guardians to the challenge. Ganton had made sure that the Succession Judge was a personal friend, which allowed him to bring in his three Guardians despite Tarrus' protests. In an amazing upset, though, Tarrus defeated the other three Guardians while Tavier managed to kill Ganton in comabt. To ensure that there would be no further treachery, Tarrus also executed the Succession Judge. (AIR)

Jaemus
this primary world in the Jaemus System is located within the Velcar Free Commerce Zone, in the Pentastar Alignment. The Empire used the Galentro Heavy Works shipyards to subcontract out the work of Kuat Drive Yards and Seinar Fleet Systems, and the result was the Enforcer-class picket cruiser. The Jaemus yards were rivalled only by the Sluis Van shipyards. A group of Plexus courier droids also passed through the Jaemus shipyards, to be modified by Renikco and Santhe workers to serve as transport vessels for Death-Hunter cyborgs. (SWAJ, SWJ9)

Jafan
this man was once the King of the Naboo, and was generally credited with establishing the Great Time of Peace during his rule. (IWE1)

Jaffa Cider
this pressed, mulled juice was known for its rich fragrance. (ND)

Jag Crag Gorge
part of the incredibly beautiful, though extremely arid, landscape of Tatooine, Jag Crag Gorge is a twisting, winding channel filled with rocky spires and outcroppings. Located near Arch Canyon, the Gorge was part of Jabba the Hutt's podracing course. It fed racers into the formation known as Jett's Chute. (TPM, RAC)

Jagannath
this Trandoshan term refers to the spoils of victory won in mortal combat. Each Trandoshan collects *jagannath* points throughout its life, mainly from capturing and killing Wookiees much larger than itself. When the Trandoshan dies, he gives his *jagannath* points to a Scorekeeper, and the total determines the Trandoshan's place in the afterlife. (TBH)

Jagg Island Detention Center
located on Coruscant, this prison facility was used by the New Republic to incarcerate former Imperial officers. (SOL)

Jagga II
this planet, located in the Venjagga System, was the site of an Imperial base following the Battle of Endor. It is a small world, and was protected by the Imperial-II class Star Destroyer *Eviscerator*. The reason for the *Eviscerator*'s presence was the fact that Jagga II was producing missiles for the Imperial Navy. (XWN)

Jagga VII
a gas giant in the Venjagga System. (XWN)

Jaggert, Randall
this Imperial Colonel was in charge of the construction of the resupply base which waas to be built in the Bissillirus System, shortly after the Battle of Yavin. (GMK)

Jahhnu
this is one of the three largest cities found on the planet Farrfin. Like Farlhu and Geltyu, it is best known for the criminal element which thrives within its borders. Jahhnu is known for the numerous betting houses that cater to gullible off-worlders, and which take in incredible numbers of credits from unsuspecting tourists. (TTSB)

Jai
the Dathomirian word for Jedi (CPL)

JAK Racing
this podracer manufacturer was best known for the J930 *Dash-8* racer used by Ebe Endocott. *Note that the name JAK comes from the first initials of George Lucas' children.* (IG1)

Jak Sazz
a bounty hunter often found in the Byss Bistro, Jak Sazz is a member of the Ab'Ugartte species. He is rumored to have never turned down a paying job, no matter what it involved. His only constant companion is a huge hydrospanner he named Grivooga. Anyone who insulted Grivooga was quickly introduced to the tool's hard metallic surface, as many of Jak Sazz's crewmen have discovered. (DE1, DESB)

Jakan
this Yuuzhan Vong high priest was an advisor to Supreme Overlord Shimrra, and the father of the priestess Elan. (HT)

Jake
a Circarpousian miner who attacks Luke with a double-bladed stiletto outside a Mimban restaurant. (SME)

Jakien, Allania
this brave ten-year-old lived with her parents on Cloud City. Her father was a worker in the tibanna gas refinery, and her mother worked at the Imperial Towers restaurant. When Darth Vader first arrived at the outpost, she didn't know about it. However, when Lando Calrissian ordered the evacuation of the colony, she was cut off from her parents. She and a group of friends tranversed tthe city's Ugnaught tunnels, passing into the carbon-freezing chamber just as Luke Skywalker and Darth Vader were battling with their lightsabers. She kept going, but felt some bond with Luke that she couldn't explain. When she emerged from the tunnels with her friends, they were found by Bent Gavler and whisked off the outpost in a crowded transport ship. She sensed that Luke was all right as they flew away from Cloud City. (MTS)

Jal
this Alliance Special Forces soldier was a member of Team Razor. (HAS)

Jaled Dur
this ancient Jedi Master is credited with the creation of the Heart of the Universe. (GMS)

Jalor City
this was the capital of the planet Gotida. (AIR)

Jalor Docking Facilities
this was the central enterprise around which the city of Corint City was built. It was located on the coast of the Uloitir Sea, at the mouth

of a wide river delta. The Jalor facility provided spacers with easy-access docking bays and landing pads, as well as a relatively lax customs office. (SWJ10)

Jalose
Merrik's female companion on M'haeli, she was also a supporter of the Alliance. She was injured in the firefight when they, along with Princess Leia Organa, helped rescue Mora and Ranulf Trommer. She later died of these injuries. (ROC)

Jalus Nebl
this Sullustan was once employed as a pilot by Teroenza. He became ill from transporting spice from Ylesia, which was later diagnosed as an allergy, and was temporarily replaced by a young Han Solo. He helped the young man understand ways to navigate the storms that ravage the planet. Their friendship grew quickly, and eventually Jalus assisted Han in escaping from Ylesia. It was Nebl who flew between the *Talisman* and the *Helot's Shackle*, breaking the tractor beam contact and allowing both himself and Han to escape. Nebl fled into hyperspace with the *Ylesian Dream* and disappeared. He joined the Alliance, and renamed the *Ylesian Dream* to *Dream of Freedom*. He joined Bria Tharen and the group which assaulted Ylesia to destroy the Besadii businesses there. He piloted the *Dream* in through the atmosphere and led the way for many Alliance ships to reach the ground. Unfortunately, the *Dream* was the first ship targetted by the turbolaser protecting the planet. The first shots it fired in defense of the colonies there struck the *Dream* and destroyed it, killing Nebl in the explosion. (TPS, RD)

Jamer, Dren
an Imperial Navy Captain serving on the *Dominant* under Pter Thanas, Dren Jamer was known for a less than stellar career at the Imperial Academy and as an officer. However, both parts of his life were punctuated by unusually bright moments. His commanding officer aboard the Star Destroyer *Stormclaw* commended his attention to detail and promoted him to the bridge crew. However, his otherwise average performance relegated him to duty at Bakura, where he served as Thanas' second in command. Thanas recognized Jamer's aptitude for science and exploration, and assigned him the duty of mapping the Bakura System. After the Battle of Bakura, Jamer continued to denounce the Alliance and left Thanas' crew to remain with the Imperial forces. (TB, TBSB)

Jameson
this man convinced his commanding officer, Lajar Weqill, to go on a safari to Relkass. The plan was to kill a few draagax for the bounty on their pelts. A native of Relkass, Jameson barely survived the hunt after severely underestimating the predatory frenzy of a pack of draagax under the influence of the Relkass sentinel plant's narcotic. (COG)

Jaminere
this planet served as the capital world of the Allied Tion sector. It was part of Xim the Despot's empire in the early years of galactic history, although it was never part of the Tion Hegemony. (ML)

Jamiro, Tigran
this native of the planet Onderon spent most of his life in service to the Alliance. He served at the Dantooine base before being relocated to Yavin 4. After the Battle of Yavin, Jamiro was assigned to Echo Base on Hoth. Jamiro's expertise is in logistics, and he served as Echo Base's Senior Logistics Officer. Any Alliance personnel arriving at the base had to report directly to him. (CCG3)

Jammer Pack
any form of technology used to prevent unwanted listeners from overhearing a conversation. The original technology was less than successful, and would have been scrapped if the devices hadn't been discovered by various intelligence agencies. It was found that a high-powered jammer pack could drown out all communications in a specific area. This allowed operatives to enter a location while their targets were unable to communicate with each other. (TTSB)

Jamos, Hen
this merchant and spacer plied the spacelanes of Trax Sector during the Galactic Civil War. He was sympathetic to the Alliance, and agreed to help a group of Alliance agents travel from Draenell's Point to Entrus, during their investigation of the construction of the Bissillirus Resupply Base. Hen was the owner and operator of the *Trax Express*, and spent much of his career transporting trinkets and souvenirs of the sector to starports and visitors' centers. (GMK)

JAN
see Justice Action Network (SWJ8)

Jan
this unknown individual accompanied Andos Delvaren to the Combat Moon, in an effort to instigate large-scale conflict between the Rabaanite and S'krrr people. Jan was an Imperial agent, and attempted to draw Mika Streev into a trap to disable and kill him in S'krrr fashion. However, Mika's reflexes kept him out of reach, and he delivered a blow which crippled Jan's knee. Andos managed to knock out Mika, and Jan attempted to kill him with a S'krrr energy pike. Mika came to and grappled with Jan, until he was able to remove a stilleto from its sheath and slit Jan's throat. (SWJ9)

Jan-lo, Sunnar
a female Agamarian recruited into the Alliance along with Keyan Farlander, Sunnar became a fairly competant starfighter pilot. (XW)

Janako
designation of one model of MaKing-class transport ship built by General Spacetronics. Janako models had unique rear flanges mounted on them. (RPG)

Janara III
this world is covered with green, rolling hills. It was destroyed by an Imperial assault, although the propaganda reports claimed it was the work of the Alliance. Jaalib Brandl later told Alex Winger that the population of Janara III was destroyed in order for his father, Adalric, to capture Alex herself. (SWJ12)

Janczyk
the Captain of the *Dred Imperative*. (SN)

Jandal
this city is located on the planet Kamori. (SWAJ)

Jandarra
this green and purple tubular vegetable is grown on the planet Jubilar. It grows in the deserts there, usually only after one of the infrequent rain storms. A delicacy favored by the wealthy throughout the galaxy, jandarra plants take almost two years to cultivate, due to the rarity of rain on the Jubilar desert. The natives of Jubilar were forced to smuggle the vegetable off their planet to nearby Shalam for processing, because nearby Shalamites placed a 100% tariff on it in order to help fill their own coffers. (TBH)

Jandi, Aellyn
this young woman married Moff Riit Jandi, and lived on Elshandruu Pica. She was a childhood friend and love of Sair Yonka from their time on Commenor, who managed to convince Kina Margath to cover up their affair. Kina agreed, and spread rumors that Yonka was romancing herself, instead of coming to Elshandruu Pica to meet with Aellyn. For her own part, Aellyn used her position as the Moff's wife to obtain special concessions for Margath's on Elshandruu Pica, and persuaded Yonka to bring exotic liquors and alcohols from the worlds he visted for Kina. (BW)

Jandi, Riit
this Imperial Moff took control of Elshandruu Pica in the wake of the Battle of Endor. He was married to Aellyn Jandi, a woman forty years his younger, and was unaware of her affair with Sair Yonka. (BW)

Jandler
a well-dressed, able-bodied human living on Rafa IV, Jandler was at one time the owner of the Spaceman's Rest. When he gave up the bar, he was restricted from ever entering again. At this time, Jandler began working for Duttes Mer as a constable and Captain of the Guard. When Mer and Rokur Gepta brought Lando Calrissian to Rafa IV, Jandler was placed in charge of making Lando couldn't back out of their deal to locate the Mindharp. Jandler was ordered to follow Lando's every move, and to eliminate Calrissian if necessary. The orders from Mer finally angered Jandler enough that he willingly let Lando place his team on a drifting crusier whose destination was Rafa XI. This gave Lando enough time to find the Mindharp without intervention and figure out its true purpose. (LCM)

Jandoon
this planet is the primary world in the Jandoon System, which is located in the Corva Sector. The inhabitants of the planet died out centuries ago, although the reasons for their disappearance have not been revealed. It is rumored that the spirits of the dead roam the system, and these rumors tend to keep most travellers out of the system. Another rumor states that the planet's inhabitants were technologically advanced, and that fantastic machines and tools can be found deep within the planet. It has been documented that the average day on Jandoon lasts 25 standard hours, and that its year encompasses 273 local days. *Note that the* Star Wars: Customizable Card Game *claims that Jandoon is the homeworld of the Brizzit race.* (SWAJ, CCG)

Jandovar, Maxa
a famous vandfillist who performed during the Galactic Civil War. Labria followed her across the galaxy in an attempt to see one of her performances. While he was on Tatooine, arranging transport to see her on Morvogodine, she was captured by Imperial forces, and died in custody. (TME)

Jandur
this planet's government was full of bluster and self-importance when it applied for membership in the New Republic. It decided to back off when it realized what the New Republic stood for, and was awarded membership. (BTS)

Janelle Serap
this female Seikoshan was one of the most powerful crimelords on the planet Seikoska, during the early years of the New Republic. She tried to get her hands on the droid R1-T4, which had been shipped to her by Simms Jonndril, but the smugglers who transported it balked on their agreement and turned the droid over to Kade Darven and the New Republic. (POC)

Janet Lalasha
a Fizzz player who performed during the Galactic Civil War. (TME)

Jangelle
this warm world is located in the Kathol Outback. It's surface is covered with sandy lowlands broken by a complex network of rivers, streams, and deltas. Large, deep bodies of water are rare on Jangelle. The planet was settled by a group of refugees who fled the Empire when it invaded Kathol Sector, and they maintained contact with the rest of the sector - and Moff Sarne's activities - during supply runs to Gandle Ott and Pembric II. The colonies on Jangelle are low-tech settlements, although there are two ion cannons and a small navy protecting them. The leadership of Jangelle formed a mutual defense pact with the planets of the Kathol Republic in order to maintain their world's freedom. (KO)

Jangler
a musical instrument often used in marching bands. (CPL)

Janguine
1) this planet was home to a species of jungle barbarians, which disappeared some 300 years before the Yuuzhan Vong invasion of the galaxy. (VP)
2) this was the native language used by the natives of the planet Janguine. It was eventually absorbed by the Mooloolian tribes of the planet's mountainous region. Many language experts believed that the Yuuzhan Vong language was reminiscent, if not related to, the Janguine language. (VP, HT)

Janildakara
this woman took up bounty hunting after her family's transport was ambushed by pirates. Janildakara herself was sold to the Zyggerian slavers, but escaped and began searching for her parents. She joined House Renliss and became a hunter, believing that the House would provide her with access to information on their whereabouts. However, her superiors at Renliss merely used her emotional vulnerability to their own ends, making her their tool. She was known in the business as an expert in the use of poisons. (GG10)

Jankok
this warm planet was the homeworld of the Srrors'tok race. (AE)

Janna, Neile
this noted holo-feature director and producer was best-known for *Kallea's Hope*, a feature produced shortly before the Battle of Yavin. The feature was credited by the artisans of the New Order with restoring interest in Freia Kallea and the Kallea Cycle opera. (SWJ13)

Jannpyr
this Jiivahar was one of the most renowned tour guides to ever work on the planet Carest 1. (SWJ14)

Janodral Mizar
a planet near to the place where Han and Chewie attacked a Zyggerian slave ship single-handedly and managed to free the slaves. (HTTE)

Janse
a former sharpshooter, Janse was a native of the planet Ukio before joining the Alliance shortly before the Battle of Endor. He had been employed by BlasTech as a weapons design evaluator, and used his skills to help the Alliance as a scout and hunter. When he left BlasTech, he took with him a cache of A280 blaster rifles. He was part of the ground assault team that infiltrated the Empire's shield generator station on the Forest Moon of Endor. (CCG10)

Jansih, Karrinna
Mara Jade's alias when she worked as a serving girl on Phorliss. (EGC)

Janson, Wes
a native of Taanab, Wes Janson joined the Alliance at Tierfon, and quickly showed his abilities as a pilot and sharpshooter. He gained True Gunner status while serving at Tierfon as an X-wing pilot in the Yellow Aces. It was while of Tierfon that Janson and Jek Porkins were forced to shoot down the rogue pilot Kiseek Doran. He came down with a strain of Hesken Fever just before the Battle of Yavin, and was unable to fly his X-Wing. Jek Porkins drew the duty of filling in for him, and the importance of this occurance has haunted Janson ever since. He managed to recover, and eventually became a member of Rogue Squadron under Luke Skywalker. He served as Wedge Antilles' gunner in the Battle of Hoth, and was known by the callsign of Rogue Five. Janson was a native of the planet Coruscant. In the years which followed, Janson remained a fixture of Rogue Squadron, serving as the team's comic relief with Hobbie Klivian. He was reported dead when the Rogues were ambushed at Distna, while searching for evidence of Pulsar Station, but he was rescued by Booster Terrik and the *Errant Venture* and returned to Coruscant. After recovering from his injuries, Wes rejoined the squadron during the hunt for Prince-Admiral Krennel. Like most of the veterans of Rogue Squadron, Janson retired shortly after the negotiation of peace between the New Republic and the Imperial Remnant. *Janson was portrayed by Ian Liston in* Star Wars: The Empire Strikes Back. (ESB, HTTE, MTS, XWRS, WS, IR, DTO)

Janson
a Nharwaak CR90 corvette operative during the Galactic Civil War. (TIE)

Jante
1) this is the primary planet in the Jante System. (SWJ9)
2) the natives of the planet Jante, the Jante were long-time rivals of their sector neighbors, the Freda. During the New Order, Jante mining operations in the Rettna System were attacked by Freda's Lon Flotillas. Moff Haveland attempted to bring about a cease-fire, but the Freda withdrew from the talks. (SWJ9)

Jante Materials Corporation
this Jante mining company maintained a base of operations in orbit around Rett II, until it was attacked by Freda Lon Flotillas during the New Order. (SWJ9)

Jantol
this warship was part of the New Republic's Third Battle Group. It was diverted to the Koornacht Cluster during the Yevethan Purge, and participated in the blockade of Wettham. (SOL)

Januaris
Milo Thirk's wife. (SWSB)

Janwuine
this Gand word is used to describe any member of their species who has distinguished themselves so much that they are allowed to speak of themselves in the first person. It is considered rude an vulgar by the Gand to refer to oneself as "I" without having enough of a history and impact on other Gand that everyone recognizes them without their given name. Those Gand that earn the position of *janwuine* have a mate chosen for them. (BW, IJ)

Janwuine-jika
this Gand ceremony is performed for those Gand who distinguish themselves from the norm, and are deemed *janwuine*. (BW)

Japor Snippet
this plant produces a palm-sized nut that is contained within a hard shell. When split apart, the halves of the shell are often carved into jewelry. (SW1)

Jaqiv
this Etti Lighter was one of the first ships captured by Venslas Beeli and the Solar Terrors, adding to the Zahtjav. It was serving as a Corporate Sector Authority patrol ship when the Solar Terrors captured it, spacing the entire crew before taking possession. It was armed with ten quad-laser cannons and a tractor beam projector. (FOP)

Jar Jar Binks
this young Otolla Gungan outcast was a companion of Qui-Gon Jinn. Like most Otolla Gungans, Jar Jar was thin-bodied and muscular, and had large frills at the back of his head. He was outcast from Otoh Gunga for continually making mistakes that placed other members of the Gungan society at risk, including crashing Boss Nass' *heyblibber*, flooding Boss Nass's mansion while acting as a caterer, and opening the bubbles of the creatures in Otoh Gunga's zoo. Jar Jar was eating clams and wandering the swamps of Naboo when the Trade Federation began landing its invasion force. He was rescued by Qui-Gon Jinn, who rescued Jar Jar from further punitive action by claiming a life-debt on him. Boss Nass was reluctant to give up the chance to punish the younger creature, but was forced to accede to the life debt. Jar Jar then traveled with Qui-Gon and Obi-Wan Kenobi, helping to protect Queen Amidala during her struggle with the Federation. Jar Jar's friendship with Amidala led to a greater relationship when she appealed to Boss Nass for assistance in the Battle of Naboo. Boss Nass credited Jar Jar with bringing the Gungans and humans together in peace, and was promoted to the rank of General for his efforts. *Jar Jar Binks was portrayed by Ahmad Best in the film* Star Wars: Episode I – The Phantom Menace. (SW1, IG1)

Jar'Kai
this ancient form of combat used speciallized dueling swords. (XWA)

Jara ba Nylra
this Morath was captured on the planet Kojash by the Yevetha, during the Black Fleet Crisis, and held on the Super Star Destroyer *Pride of Yevetha* as a hedge against the New Republic. (TT)

Jaratt
this Imperial Navy officer was part of thecrew of the *Valorous* during the Galactic Civil War. When the Yevetha took control of the Black Sword Command's shipyards in the Koornacht Cluster, Jaratt was imprisoned on Pa'aal. He became the leader of a cell of prisoners working with Sil Sorannan to free themselves from Yevethan control. (TT)

Jardeen IV
this planet was the site of an Imperial training center, dedicated to the operations and tactics of using AT-AT and AT-ST walkers in battle. (WBC)

Jardra
this woman was the lead singer for Hyperspaze and the Jump Lanes, and was generally considered the band's best songwriter. (HR)

Jarel, Jana
this woman was a bounty hunter who once tried to capture Roark Garnet. (RPG)

Jarellian
this is the dominant language spoken on the planet Pembric II. It has a long history of use. (VOF)

Jarencat
a creature native to Sriluur, known for its curious nature. (TFNR)

Jaresh
this Outer Rim satellite is found in the Jaresh System, located in the Corva Sector. The moon was purchased by the smuggler Ree Shala, who build her base there. The moon's natural trees grow to many hundreds of meters in height, providing excellent cover. The moon's extremely remote location also helps. The average day on Jaresh lasts 29 standard hours, while its year lasts 98 local days. (SWAJ)

Jaret
this male Senali was the son of Garth and Ganeed, and a member of the Banoosh-Walore clan. Jaret was married to Mesan, and they had a daughter, Tawn. (SP)

Jargool Muus
this Gamorrean male was one of a group of bounty hunters contracted by the Empire to hunt down the Alliance agents who were investigating the construction of the Bissillirus Resupply Base. He was simply a blunt, intimidating, rude killer...nothing more, nothing less. (GMK)

Jargridian Brandy
an inexpensive alcohol, Jargridian Brandy was the favorite of Brooser. (POC)

Jari'kyn
this young Twi'leki female worked as a fashion designer for the House of Vanar. She was fired when Mara Jade rejected the wedding gown design submitted by Vanar, despite the fact that Vanar had done most of the design himself. Mara encountered her in a lower level of Coruscant's Imperial City, and realized that Jari'kyn had nothing to do with the skimpy outfit Vanar had submitted. Mara hired Jari'kyn on the spot, asking her to design not only the wedding dress but the bridesmaids' dresses as well. Jari'kyn agreed to the proposal, and set to work on the dresses. As she was delivering them to the wedding chapel, Jari'kyn was ambushed by Anlys Takkar and her escorts. Among the escorts was Banner Sumptor, who balked when Anlys ordered him to kill Jari'kyn so that they could steal the dress and disrupt the wedding. Banner refused to follow the order, and shot the rest of the escort. Jari'kyn grabbed a thick piece of pipe and whacked Anlys on the head, rendering her unconscious. Banner then helped Jari'kyn get the dresses to the church in time for the wedding. (U)

Jarib, Russ
this man worked for the Corporate Sector Authority as an Intelligence agent. He was assigned to the planet Kirima, and kept an eye on Bren-Jules Rordan and the Imperial activities in the city of Verena. He was working at B.J. Rordan's Collectibles when the New Republic implemented Project Second Chance. (TSK)

Jarmak
this freelance bounty hunter was turned in to the Imperial authorities by his best friend. (GG10)

Jarn, Grison
this weathered old man was a farmer on a planet which was caught between the Empire and the Alliance. The Alliance confiscated his gravtrac, giving him a datachip with which to claim it. The Empire defeated the Alliance, claiming the gravtrac was captured for its own use. Imperial forces also conscripted his son, and usurped Jarn's farm as an observation post. Shortly after the farm was destroyed in a brief struggle, Jarn was approached by two thugs from Jorrn Kresh's organization, who told the old man that he had to pay "protection money." After all that he had been through, Jarn just laughed in their faces. (GG11)

Jarnek, Harlov
this Imperial Moff controlled Tandor Sector during the Galactic Civil War. He kept a pet with him at all times, an interested creature that both amazed and frightened his acquaintences. Unknown to Jarnek - who believed that anything that wasn't human was surely not intelligent - the "pet" was actually the Covallon agent Daelar vuv Tertarrnek. Jarnek himself graduated from the Imperial Naval College, and was known as a coldly efficient leader. (CRO)

Jaro
this Harixian youth was a friend of Berd, and showed the boy how to use target drones to fool the Empire into believing a fleet of ships was approaching. (CSWEA)

Jarrad, Selby
this woman was an Intelligence agent for the New Republic. A native of a mining clan working on the planet Averill, Selby was able to experience the Empire's oppression when the local mining operations were nationalized. He father was crippled in a preventable accident, and Selby found she couldn't remain on Averill under Imperial rule. She tagged along with her cousin, who was on Averill in an effort to organize a local resistance but eventually gave up. She was sent to the planet Verkuyl to assist in ousting the Imperial presence there shortly after the Battle of Endor. She and Cobb Vartos posed as businessbeings who were on Verkuyl to meet with Governor Parco Ein, in an effort to obtain permission for GalFactorial to build a bacta refinery on the planet. (TFNR, SWJ13)

Jarril
this former smuggling acquaintence of Han Solo plied the Smuggler's Run during the years after the collapse of the Empire. It was Jarril who smuggled Lando Calrissian out of the Run after Calrissian stole a great deal of treasure from Nandreeson. He became mixed up in Dolph's plans to use the Run to transport his remote detonation droids to Coruscant, and starting seeing his fellow smugglers disappear. They made a great deal of money before becoming lost, and Jarril himself went to Coruscant to track down Han. Jarril hoped that Han would unofficially investigate the circumstances, and met him in the Crystal Jewel. Han initially declined the offer, and during their talks Dolph's droids exploded in the Senate Assembly Chamber. Han left to see what had happened, and Jarril returned to his ship. His co-pilot, Seluss, was nowhere to be found, so Jarril began his pre-flight preparations. Some of Dolph's men intercepted him, and took over his ship, the *Spicy Lady*. They shot Jarril and killed him, leaving him adrift. They also left incriminating messages in the *Spicy Lady*'s computer banks, implicating Han in the Senate Chamber bombing. (TNR)

Jarronto
this is a species of blue fungus that lives near the swamps of Naboo. They are tall stalks and large caps. (SW1)

Jarroth
this Imperial Navy Captain was in command of the *Stormwind* during the Galactic Civil War. He patrolled the Virgillian System, looking for suspected Alliance strongholds. (TBSB)

Jarrou
this New Republic Navy Commander was one of the primary leaders of the battle fleet dispatched to deal with the Yevetha during the Black Fleet Crisis. (TT)

Jarsa
this woman was part of the crew of the New Republic Scout Service ship, *Founder*. (GG8)

Jarse Motempe
this New Republic information science specialist was responsible for decoding the data found in the *Gnisnal*'s datacore. (BTS)

Jarsten
an acquaintence of Roark Garnet. (RPG)

Jart Eyan
this Twi'lek served the New Republic as a Navy Lieutenant and aide to Admiral Ackbar during the early years of the New Republic. Eyan was also the first of Warlord Zsinj's subjects in Project Minefield, which involved brainwashing non-human species and implanting a code phrase to trigger a response. The code phrase involved a keyword and a name. When the keyword was spoken, the brainwashing would kick in, compelling the subject to kill the person named in the phrase. Eyan's target was Ackbar himself, and he nearly succeeded during a briefing of the forces hunting Warlord Zsinj aboard the *Home One*. Voort saBinring got in between Eyan and Ackbar, and took the shots meant for Ackbar. Eyan was unprepared for the Gamorrean's ability to withstand blaster fire, and was caught unaware when Voort smashed his head into the nearest wall. Eyan died of massive skull injuries before he could be questioned. (SOC)

Jarvanam
this planet is located in Astal Sector. (GG11)

Jarvashqiine
a shaman-like priest who wielded a power much like the Force. (DESB)

Jarvis, Alendar
this man was a reporter for the *New Order Progressive*, and covered events that occurred on Coruscant during the Galactic Civil War. He was also something of a philosopher, and saw the New Order as a newarly perfect form of galactic government. He felt that the Alliance was a dangerous threat to the stability of society, and that it strove only to restore the corruption and rot of the Old Republic. (SWJ8, HR)

Jasa
Anakin Solo's nickname for his brother Jacen, during the early years of Anakin's life. (CS)

Jaset, Bal
this Tapani Sector noble was the High Lord of House Melantha during the height of the New Order. He had formerly served as a Court Advisor to Emperor Palpatine during the last years of the Old Republic, and took his position as House ruler ten years before the Battle of Hoth. He was best known for his romantic liaisons, having sired more than thirty bastard children and taking innumerable lovers during his short career as High Lord. He gained a great deal of political and military support from Emperor Palpatine, which allowed Jaset to begin working to surpass House Mecetti as the dominant House in the Great Council. (PGT)

Jaso Corporation
this corporation developed the Right ID system of dermatoglyphic identification. (TA)

Jassa, Mroon
this ancient Jedi Master established a training center on Truuine, some 4,000 years before the Battle of Yavin. It was on Truuine that Kith Kark tried to convince Master Jassa that he was ready to being the Jedi training. Jassa ignored the Gotal twice, because Kith Kark only wanted to learn the Force as a hobby or task, not because the Force called him. Nearly a year after his first visit, Kith Kark returned to Truuine a third time. He had finally discovered that the Force wasn't something you just obtained, but was something that had to be felt and and obeyed. Jassa understood that Kith Kark had finally been touched by the Force, and agreed to train him. (TOJC)

Jasse Heart
this was an extremely valuable gemstone. (FOP)

Jasshi'rr
this was the ancient Twi'leki ceremony of Marriage. Rumors had it that a wondrous crystal skull was carved from the crystallized ashes of a fallen Twi'leki hero, and was used to preside over the ceremonies which recognized clan marriages. (SWJ12)

Jassim Design
this ancient corporation produced a wide range of medical electronics, as well as personal survival kits. (TOJC)

Jastaal
an winged alien race with beautiful plumage, they use their wings when they walk, and appear to bounce on the wind. (HSR)

Jastro III
this planet was under Imperial control during the Galactic Civil War. (HR)

Jatayus
this deity was the Nalroni goddess of prosperity. (SSR)

Jatayus Outbound
this shipping company made regular runs along the Sisar Run. In reality, Jatayus was a front for the Black Sun *vigo*, Sprax. Jatayus' corporate headquarters were located on Novor XXIII. (SSR)

Jatayus Trading Consoritum
this major corporation was based on Celanon, and was named for the Nalroni goddess of prosperity. It held a number of subsidiary companies under its wing, including Jatayus Outbound. After Sprax took over as JTC's leader, the corporation fell under the auspices of Black Sun. (SSR)

Jatee
the third planet in the five-world Demophon System, Jatee was destroyed when the system's primary star exploded as a supernova. Little more than a planetoid, Jatee was the home of the Ssither race. It had a normal day of 546 standard hours, with an orbit lasting 467 local days. (SN)

Jatz
a musical style that was popular during the Manderon Period of the Old Republic. (SWAJ)

Jauxson
this Gotal bandit grew up serving some of the galaxy's most dangerous pirates captains before striking out on his own. He led the group which took control of the domed city of Buerhoz during the Galactic Civil War, but was eventually removed from power by a group of freelance agents. (GMS)

Javelin 3
an Imperial Corvette that was sent to destroy Project Shantipole once it was compromised by a spy. (XW)

Javin, Andor
this reporter for the TriNebulon News agency is credited with discovering the true identity of the newsnet rogue Cynabar. He was known for his investigative, often confrontational style of journalism, including the revelation that the Shrines of Kooroo were actually ancient communications devices. (SWJ8, SWJ13)

Javin Sector
located near the Hoth System, the Empire established outpost station D-34 there. Following the Battle of Hoth, the Imperial Fleet tried to drive the fleeing Alliance ships through the Javin Sector and past D-34, from which the Empire could destroy the ships. (TIE)

Javis-12
this asteroid is one of the largest in the Mestra System asteroid field, located in the Minos Cluster. It is roughly egg-shaped, and measures about 400 kilometers at its widest point. The asteroid no longer revolves around its axis, thanks to specially-placed repulsors. This keeps the main living areas on the far side of the asteroid, away from the rest of the asteroid belt. This protects the living areas from asteroid and meteorite hits. Javis-12 orbits the Mestra System's star once every 611 local days. The Minos-Mestra Corporation's local headquarters were located on this asteroid, and the system's only starport is located here. The starport is a conglomerate of domes and caves ranging across and below the surface of the asteroid. (GG6)

Jawa
diminutive desert-dwelling scrap merchants on Tatooine, these repulsive little creatures have large, glowing eyes which peer out from dirty cloaks. They have a randomly variable language, which makes it hard to interpret what they say. They are inherently cowards. Very few have ever seen what a Jawa looks like under their cloaks. They are pack animals, working together in small bands to collect anything and everything for resale to all buyers. It is believed by some xenologists that Jawas have human origins. Their normal body temperature is 116 degrees. *The Jawa leader was portrayed by Jack Purvis in* Star Wars. (SW, COJ)

Jawa Beer
a cheap, quickly-brewed concoction created by the Jawas. (MTS)

Jawa Droid Traders
a loose union of Jawa clans that sell droids on Tatooine. (ZHR)

Jawa Ionization Gun
this gun is one of the most famous symbols of the Jawa race. The ionization gun has many uses, primary of which is the immobilization of a droid. The weapon discharges an intense ion beam which ionizes the droid's circuits, rendering it temporarily unable to function.

The gun is created from any blaster rifle, which is gutted of its laser components and modified to accept an ion accelerator created by the Jawas themselves. This accelerator is made from a droid restraining bolt wired to an ignition accu-accelerator. (CFG)

Jawa Juice
this mixed, alcoholic drink was popular at the Bantha Traxx establishment on Lianna. (WSV)

Jawa Traders
this scrap and salvage business is located in Mos Eisley, on Tatooine. It was started by the Jawa Aguilae, but she quickly found that she couldn't part with her merchandise. So, she hired Mace Windu to act as her salesman. (GG7)

Jawan
this is the name of the harsh, guttural language of the Jawa race of Tatooine. (E1A5)

Jawaswag
this was the nickname given by Gavin Darklighter to his R2 unit. The meant that Gavin believed any Jawa would love to steal the droid. However, when the droid was actually accosted by a group of Jawas, it thwarted their attempts to steal it and actually injured one of them. From that point on, Gavin called it Toughcatch. This name was shortened to Catch for ease of use in combat. About twenty years after the Battle of Endor, Catch was given the R2-Delta upgrade. (BW, DTO)

Jax
this human Freelie was one of the band that captured C-3PO, R2-D2, Luke Skywalker, and Leia Organa on Vorzyd 5. (CSWEA)

Jax, Carnor
this former Royal Imperial Guard was a member of the training class the produced Kir Kanos. Jax often bested Kir Kanos in the training battles fought in The Squall, and defeated Alum Frost in a fight to the death on Yinchorr. The battle was staged by Emperor Palpatine himself, meant to determine the more loyal warrior. In the wake of Palpatine's death at Endor, Jax began to envision himself as a new Dark Lord and ruler of the Empire. He established a power base, and bribed one of Palpatine's primary clone scientists into creating defective clones for the Emperor. Jax then began wearing a suit of armor which was a modified version of the Royal Guards' armor, with a black faceplate and cloak. When Palpatine's clones were destroyed at Byss, he made his bid for control of the Empire by creating the Imperial Interim Ruling Council and assuming its leadership. He also set out to exterminate the remaining Royal Imperial Guards, but Kir Kanos managed to escape and took with him the secret of Jax's treason. Jax learned of Kanos' survival, and knew that he would have to eliminate the threat he posed. When Kanos was discovered on Phaeda, Jax ordered Colonel Shev to stand down and let his own forces deal with Kanos, but Shev ignored the orders. In the end, Kanos was able to escape to the planet Yinchorr. Jax pursued him, but was unable to stop General Wessel from falling for another of Kanos' tricks. Jax fled the *Emperor's Revenge* with Blim and a squadron of hand-picked, black-armored stormtroopers, landing on Yinchorr to hunt down Kanor. The entire squadron of troopers was eliminated by Kanos, leaving Jax to face him in one-on-one combat. They met in The Squall, where Jax had defeated Kanos during their training. Jax made sure he had all of Kanos' escapes covered, including the placement of Blim in a nearby position to shoot Kanos if the other man got an advantage. After Blim was eliminated by Mirith Sinn and Sish Sadeet, Jax nearly defeated Kir Kanos. However, the other man was too strong for Jax. In a short duel, Kanos drove the blade of his staff through Jax's breastplate, piercing his heart and killing him instantly. (CE)

Jaxa
this smuggler worked with Bettle, and assisted Mara Jade in creating a distribution system for the glitterstim spice mined on Kessel after Moruth Doole was removed from power. (JASB)

Jaxton, Brut
this man was a member of the Nova Scouts scouting service, although he retired shortly after the Battle of Endor. (GG8)

Jaxus
a planet which orbits fairly close to its sun, but is still capable of supporting human life. (SN)

Jaya
Anakin Solo's nickname for his sister Jaina. (CS)

Jayhawk
this man was the Captain of the *Martinette*, and leader of a gang of pirates which plied the spacelanes of Fakir Sector, near Masterhome, during the Galactic Civil War. The pirates were nearly wiped out when they attempted to waylay the crew of the *Long Shot* near Masterhome, but the Alliance ship was able to drive off the pirates. Jayhawk and his crew limped away from the battle more or less intact. (SWCP)

Jayme, Ivhin
this man grew up with parents who had a hands-off approach to raising him. This taught him to be open-minded about things, but he was never instilled with any drive or determination. At the age of 16, he lied about his age and joined the Imperial Armed Forces, and within a few short months he had been trained into a dangerous and formidable urban commando by the instructors on Merikon. After following the orders of his superiors and destroying a building, Jayme learned that there had been children inside, as well as enemy soldiers. He couldn't reconcile this indiscriminate loss of life, and went AWOL. He found himself drifting until he ended up on Rodaj, where he met T'Charek Haathi. She convinced him to join the Alliance, and Jayme was initially recruited into the Alliance's urban commando team. However, he balked at several missions and was moved to the Special Operations team, where he was reunited with Haathi as a shipjacker. (SWJ13, SWJ14)

Jazbina
this world was known for its luxurious aromatic baths and its valuable sun crystals. Luke Skywalker was sent to Jazbina shortly after the Battle of Yavin, on a diplomatic mission to sway the Jazbinans to join the Alliance. However, the planet was solidly aligned with the Empire, which paid a high price for the sun crystals. It was the homeworld of the Jazbinan race. (VQ)

Jazbinan
this race of feline humanoids was native to the planet Jazbina. They were loyal to the Empire during the Galactic Civil War, since the Empire paid high prices for the sun crystals they mined. (VQ)

JC-671
this model of deflector shield generator was produced by Delphus during the height of the New Order, and found widepsread use on Nebulon-B frigates. (FOP)

JE-99-DI-88-FOR-00-CE
the code signal that activates the weather control system in the Lost City of the Jedi. (LCJ)

Je'Har
this race was native to the planet Almania, and were much more powerful than the humans which shared the world. Despite their war-like nature, the Je'Har built magnificent cities. Both races supported the Old Republic, and resisted the onslaught of the Empire before pledging allegiance to the New Republic. However, shortly after the death of Grand Admiral Thrawn, the Je'Har began to assert their dominance over their human neighbors. They held the humans at bay, even enslaving them and torturing them as their whim saw fit. There were even reports of wholesale slaughter during the YevethanPurge. One survivor of the Je'Har domination was Dolph, who became somewhat gifted in the use of the Force and saw a way to overthrown the Je'Har. Using his remotely-activated droid bombs, Dolph wiped out the Je'Har, although he spared their leaders. He tortured them for a week, avenging the week of suffering they put his parents through. (TNR)

Jeboe'i
this Old Corellian word literally translated as "thief," and could be used as singular or plural. In variations the sport of *phrenbi*, teams which are paired against each other are referred to as *jeboe'i*, and could not be scored upon by the opposite team. (BSS)

Jebwa
a red and yellow flower native to Corellia (TFE)

Jeco
this predator attacks with lightning speed. (DSTC)

Jedd Six
this planet was first scouted by Lexi Fernandin, during the last years of the Old Republic. (GG2)

Jedgar
a seven-foot-tall member of the Prophets of the Dark Side, Jedgar is known as the High Prophet, and serves as the groups' emissary to visitors to Scardia station. He is a balding man. (LCJ)

Jedi Battle Meditation
a skill mastered by only a few Jedi Knights and Masters, it involves the Jedi's concentration on the general flow and the outcome of a battle. When the Jedi has pictured the battle in his mind, he can then project the image to all participants in the battle. This mental image influences both sides of the battle, and helps bolster the Jedi's forces while reducing the opponent's conviction. The Jedi Master Thon could do this, and so could Nomi Sunrider. Luke Skywalker found a volume dedicated to the technique when he discovered the ancient Jedi library on Ossus. (TOJ, DE2)

Jedi Code, The
the tenets of the Jedi Knights. The basic Code has altered in form but never content over the millennia, and goes as follows: "There is no emotion; there is peace. There is no ignorance; there is knowledge. There is no passion; there is serenity. There is no chaos; there is harmony. There is no death; there is the Force." Among the other basic tenets is the notion that a Jedi Knight or Master can only take a single Padawan apprentice. This ensures that a teacher cannot gain undue influence, and mirrors the limitations imposed by the Sith Lords. (SWSB, DA, TPM, TOJC)

Jedi Council
in the years leading up to the Clone Wars and the fall of the Old Republic, the Jedi Council consisted of twelve Jedi Masters elected to guide the actions and goals of the Jedi. They had a spectacular chamber located in one of the four council towers of the Jedi Temple, located on Coruscant. The Council was made up of five lifetime members, four long-term members, and three limited-term members. (SW1, IG1)

Jedi Credit
also known as JedCreds, these Corellian medallions were minted whenever a native of Corellia became a Jedi Master. Corran Horn's real grandfather, Nejaa Halcyon, gave a number of these to his friends and relatives, including Rostek Horn. Rostek later passed it to Hal Horn, who passed it to hisown son, Corran. (XWN, KT)

Jedi Dreamer
this New Republic scout craft was commanded by Korren Starchaser. (SWJ8)

Jedi Explorer
the sleek, new, two-man starship Luke Skywalker used just to go to Ossus with Kam Solusar and search for the ancient Jedi lore that might be hidden there. It was designed to navigate uncharted hyperspace routes, and had a huge cargo hold. It also transported an experimental T-77 airspeeder for planet-side use. It is well-armed with laser and ion cannons. (DE2)

Jedi Explorer II
the second of the new, two-man starships Luke Skywalker used. He flew this one to Ossus to try and head off Palpatine's attempt to obtain Ysanna bodies from which to manufacture clones. (EE)

Jedi High Council
see Jedi Council (IWE1)

Jedi Holocron
known originally as a holographic chronicle, this was a recording device used by the ancient Jedi Knights to hold the multitude of teachings and lore needed to maintain the Jedi Knights. Each of these devices provides a visual and vocal way to view the enclosed information. Each holocron has a gatekeeper assigned to dispense the information. The gatekeeper contains the cognitive network functions of a Jedi Master, and acts as a search, recovery, and storage allocation program. The devices are shaped like small, translucent cubes, and can be activated by a person controlling The Force. The Holocron can sense the user's ability with the Force, and can block out areas of knowledge that are beyond the user's ability. Despite the name, these holocrons were not limited to the Jedi Knights. Several holocrons containing Sith lore have been discovered as well. (DE1, JS, DA, IJ, SWJ14)

Jedi Knights
the Jedi Knights were the guardians of peace and justice from the early beginnings of the Old Republic. They were highly trained in the use of the Force, and employed the elegant lightsaber as their weapon of choice. They protected the Republic from all threats, including the Clone Wars. They were also used to settle disputes and contentions for rulership due to their overall neutrality and their ability to search out the truth via the Force. When Senator Palpatine assumed the throne of galactic Emperor, he realized that the Jedi Knights were the only true faction that could stand between himself and the galaxy, and so he dispatched a series of extermination forces to eradicate the Jedi. He nearly succeeded, for the only Jedi known to have survived were Darth Vader, Obi-Wan Kenobi, and the Jedi Master Yoda. (SW, ESB, ROTJ)

Jedi Library
located in the Lost City of the Jedi, this building holds records of the Jedi from thousands of years before the Galactic Civil War. It houses a vast central computer, as well as archives of ancient manuscripts and books. It is rumored that all the knowledge of all the intelligent races of the galaxy is stored there. (LCJ)

Jedi Masters
those Jedi Knights who became extremely talented and powerful in the use of the Force were often trained to become Jedi Masters. The Jedi Masters' roles were varied, from teaching the young Jedi Knights in the use of The Force to acting as intermediaries for the Old Republic. The Jedi Masters were not exempt from Palpatine's Jedi purge, and the Jedi Master Yoda is the only known Master to survive. Yoda was able to pass on his vast knowledge of the Force to Luke Skywalker, who continued to train in the use of the Force after Yoda's death and become the newest Jedi Master. It is rumored that the best and truest Jedi Masters do not truly die, but move on to some mystical state of being. Their physical bodies cease to exist. (ESB, ROTJ, JS)

Jedi Prophecies
a series of vague foretellings that predicted the various surges in Dark Side conflicts throughout the galaxy. (DLS)

Jedi Shadows
this was the name of a secretive band of Jedi Knights who devoted much of their time to gathering information on the users of the Dark Side of the Force, including the Sith. The Shadows were first formed millennia before the Great Sith War, and were often charged with infiltrating Sith territory in order to gather information. (TOJC)

Jedi Temple
located in the former Galactic City, on the planet Coruscant, this complex of spires and buildings was the base of operations for the Jedi Knights. The central Temple Spire rose a kilometer above the surrounding cityscape, and was surrounded by four individual Council towers. All five towers were supported by the main building, which sunk its roots deep into Coruscant's crust. The ziggurat shape of the main building, coupled with the five spires, was meant to symbolize a *padawan*s path to enlightment through the Force. There were several contemplation stations located on each of the four smaller towers, where a Jedi could go be alone with their thoughts. (IWE1)

Jedi-Gon
this was Guerra Derida's nickname for Qui-Gon Jinn. (HP)

Jedilore
this was the name of a street in the city of Xakrea, on Darkknell. (TFNR)

Jedselk
this man was the planetary governor and second in command of the Imperial garrison on Sellasas, shortly after the Battle of Yavin. He

was promoted to the governorship of Dolla after breaking the Alliance siege on Sellasas, and decided to employ Tyionsis Cex as his personal bounty hunter. (GG10)

Jedselk, Amara
this young woman was the daughter of Governer Jedselk of Sellasas. When the Alliance tried to retake the planet, she was caught in the middle of the crossfire. During the battle, she rescued a Srrors'tok warrior, whom she later named Tyionsis Cex. (GG10)

Jeedai
this was the Yuuzhan Vong term for a Jedi Knight. (DTO)

Jeeves
Gargon's butler. (GMS)

Jeffers
Jeffers served as General Irrv's aide on Culroon III. He was killed when Kloff, feigning submission to the Empire, stabbed him with the ceremonial sword given to Kloff by Irrv. (SWSB)

Jeffrey
an Alliance Corvette operative during the Galactic Civil War. (XW)

Jeh
this H'Kig glyph was considered too sacred to write out, and was often simply known as "j'," as in the planetary name J't'p'tan. The rough translation of the glyph to Basic yields "the imminent," one of the mystical references of the H'kig religion. (SOL)

Jehltekk Enhancer Valve
this mechanical valve regulates power flow from a power converter. (CFG)

Jek Nkik
one of Het Nkik's Jawa clansmen, and Het's best friend. They once recovered an E522 assassin droid from a crashed starship in the desert, rebuilt it, and created a passable messenger droid that they sold to Valarian. Wimateeka wasn't very pleased with their act, but was proud of their ability to get the droid running again. Jek was a member of the Jawa clan who sold R2-D2 and C-3PO to Owen Lars and Luke Skywalker, and perished in the Imperial assault on his clan's sandcrawler. (TME)

Jelasi
this Hutt was one of Kumac's main rivals, both during Jabba's leadership of the Hutt crime empire and after Jabba's death. Many inside Jabba's organization believed Jelasi was Jabba's chosen successor. In the wake of Jabba's death, Jelasi assumed control of the Ig'zxyck Flare organization and began to "legitimize" Hutt criminal activities. This earned him the ire of many Hutts, including Kumac, during the early years of the New Republic. Jelasi earned the business of much of the Imperial remnant during this time, as the Empire tried to maintain a low-key approach to regaining power. (GG11)

Jelldar
this was one of the six major continents found on the planet Celanon. (PG1)

Jellrek, Antoll
this ruthless Imperial Moff controlled the Galov Sector during the New Order. He lived on the planet Romar, and was killed in an attack from Jai Raventhorn. (SWAJ)

Jellyfish Cove
this small planetoid was the site of an Imperial prison colony during the Galactic Civil War. It was covered with rolling oceans broken by a barren, twisted landscape. The deserts were littered with statues of sensuous humanoids. When the sun was shining, these statues were beautiful to behold. When the sunlight disappeared, though, these statues suddenly came to life. They were actually a race composed of unique tissue that solidified in sunlight. The prison colony was scantily manned, for the Imperials were just as susceptible to the humanoids as the prisoners. Thus, many times the Empire employed smugglers or down-on-their-luck spacers to guard the outpost. The prison ships made sure to deliver their cargos during the day, so as to avoid the humanoids. (TMEC)

Jelon
this Imperial Navy Commander served as Admiral Greelanx’s second-in-command during the Battle of Nar Shaddaa. (THG)

Jem
the Ysanna girl encountered By Luke Skywalker and Kam Solusar when they arrive on Ossus, Jem was in the middle of a ritual with her brother, Rayf, in which they were tied to the tree-like form of the ancient Jedi Master Ood Bnar. She was 23 years old when Luke first met her. Like all other Ysanna, Jem was strong with the Force, and chose to leave Ossus and become one of Luke's first students. She also became one of Luke's brief loves, until she was killed on New Alderaan by Tedryn-sha. (DE2)

Jemba
this Hutt was placed in charge of Offworld Mining Company’s operations on the planet Bandomeer. As ruthless as any other Hutt, Jemba relied on slave labor and sabotage of his competitor’s operations to remain at the top of heap. Among the rumors that surrounded Jemba was the story that he destroyed a rival’s atmospheric containment system at a mining outpost on the planet Varristad, killing over a quarter of a million beings and ensuring a huge profit for Offworld. During a regular run to collect guards and

slaces for use in the mines of Bandomeer, Jemba and his lieutenant Grelb were caught aboard the transport barge *Monument* when it came under attack by pirates. They had been pestered by the investigations of Obi-Wan Kenobi and Si Treemba, and after being forced to land on an uncharted world, Jemba vowed to eliminate the Jedi and reclaim his workers. However, while trying to kill Qui-Gon Jinn and starve the Arconan workers of his competitors, Jemba's camp was attacked by draigons. Grelb tried to shoot young Obi-Wan, who was fighting off the draigons, but managed instead to hit Jemba. The blasts from Grelb's gun pierced Jemba's hearts, killing him instantly and rendering his efforts to naught. (RF)

Jendar
this planet was the site of numerous battles during the Galactic Civil War. (SWAJ)

Jendon
this Imperial Colonel was a former test pilot, and was known as the first pilot to fly the TIE Defenders to roll off the production line. During the period leading up to the Battle of Endor, Jendon served as Darth Vader's personal shuttle pilot. (CCG11)

Jendorn
a planet located in the Borderlands Regions. (DFRSB)

Jenet
native to the planet Garban, these aliens have pale pink skin, deep red eyes, and white fur. By almost every galactic standard, the Jenets are considered ugly and quarrelsome. Jenets have large ears and noses, and have developed keen senses of hearing, smell, and sight. These senses allow them to gather food, and their digestive system is adaptable enough to allow them to eat just about anything. Thus, they are often found scavenging for food rather than hunting for it. The Jenet race is also physically adept, and can run, jump, climb, and swim when needed. Jenets can also dislocate their limbs in order to squeeze into small spaces. Descended from rodents, they have vast memories, and are often considered quarrelsome due to their images of own self-importance. They are also extremely reproductive, and nearly wiped themselves out of existence due to overpopulation. They were not immune to Palpatine's subjugation of alien species during his reign as Emperor, and were forced to work in mines dug on their homeworld. (GG4)

Jengardin Double-bladed Vibroblade
a unique, dangerous weapon weapon developed by the Jengardin Millenial Warriors. (GG12)

Jengardin Millenial Warriors
one of the most infamous military orders founded on Iotra. Like their counterparts, the Millenial Warriors never engaged in full-scale war on their home planet. They were eventually consolidated into the Iotran Police Force. (GG12)

Jengus
this Jawa and his family left Tatooine shortly after the murder of an entire Jawa clan by Imperial stormtroopers, shortly before the Battle of Yavin. He hoped to join his nephew, Squig, but was stranded at Cordel Cove on Neftali for starship repairs. The port master at the time agreed to let his family have free-run of the starport if Jengus would agree to serve as the starport's head technician. Jengus quickly agreed, and oversaw all the machinery and mechanical maintenance of Cordel Cove. Jengus and his twin sons also oversaw the management of the underground hot springs of Cordel Cove, catering to the whims of tourists of all species. (BSS)

Jenks
this New Republic technician was actually an Imperial spy. It was Jenks who provided the location of the Republic's base on Nespis VIII to the reborn Emperor Palpatine. (EE)

Jenn
this Alliance Commander was a good friend of Ensign Till, whom she teased at any provocation. (RA2)

Jennie Lee
this is the name given by Rone Taggar to his X-Wing starfighter. Part of the 21st Recon Group, the *Jennie Lee* was named for Taggar's mother. (SOL)

Jenorri Delegam
this female was a member of Grappa the Hutt's court, and was known for her lack of taste and style in her clothing. (CE2)

Jens
this young woman was a student of xenoarcheology at the University of Agamar during the early stages of the Yuuzhan Vong invasion of the galaxy. Jens was part of the team which traveled to Bimmiel with Anki Pace, to serach for Jedi artifacts. She discovered the differences between the various beetles used by the Yuuzhan Vong to patrol the areas they controlled. (DTO)

Jensaarai
this was the name used by the Force-weilding population of Suarbi 7/5. They were trained as Jedi, and even taught how to create their own lightsabers, but were taught that Obi-Wan Kenobi was one of the greatest users of the Dark Side of the Force. There are three ranks of *Jensaarai*: Apprentices, Defenders, and *Saarai-kaar*. When they became Defenders, the *Jensaarai* created a unique form of personal armor created from cortosis ore and modeled to make them appear to be a vicious creature. Of the *Saarai-kaar*, there was only one member of that rank at any one point in time. When Leonia Tavira suddenly landed on the moon and executed its Imperial governor, thereby "freeing" them from Imperial control, the *Jensaarai* quickly grew to trust her. She betrayed that trust, and twisted them into a position in which the only way they could protect their people was to serve as her personal warriors. They were forced to accede, and joined her aboard the *Invidious*. She also told them that there was a being named Halcyon who would be their undoing, so she

forced them to kidnap Mirax Terrik in order to draw Corran Horn to Suarbi 7/5. When they all met in battle, Luke Skywalker made quick work of the *Jensaarai* while Corran battled the *Saarai-kaar*. He did not kill them, though, a fact which surprised most of them when they came aroubd after the battle. It was later revealed that the word *Jensaarai* is a Sith term that means "hidden followers of truth." The last of the true *Jensaarai* Sith magicians died with Nikkos Tyris, but the new *Saarai-kaar* continued to train her young son and the other survivors in the ways of the Force. In a strange twist of fate, she taught them that the Jedi Knights were evil, but she also taught them the use of the light side of the Force, since she lacked the ability and education to comprehend the Sith treachings. Thus, when Emperor Palpatine's Jedi purge sent Darth Vader to Suarbi 7/5, Vader killed the *Saarai-kaar*'s son because he felt only the light side emanating from him. When Luke and Corran defeated the *Jensaarai* and Leonia Tavira, the *Saarai-kaar* understoof what had happened, and agreed that the Jedi weren't any more evil than the *Jensaarai*. She agreed to consider sending a delegation of her followers to Yavin 4 for formal training under Luke. (IJ)

Jensen
a moisture farming family on Tatooine. They were friends with Ariq Joanson, although they opposed his ideals. (TME)

Jensen Drever II
this short, stocky near-human is the Chief Executive Officer of the Drever Corporation. Jensen has grayish-green skin, short, spiky hair, and a malformed face. He is generally rational and calm, but can fly into a rage when things don't go his way. Despite the fact that he runs Drever Corporation, he is by no means successful. (GG9)

Jensoni-class Starliner
a luxury passenger transport ship. (GG9)

Jenssar SoBilles
this Duros was his homeworld’s primary representative to the early delegations of the Alliance. He first began considering rebellion after hearing Bria Tharen speak on Cloud City, some years before the Battle of Yavin. He later was one of the original signers of the New Republic's declaration of war against the remnants of the Empire. (DESB, RD)

Jentan, Evitch
this former Imperial governor of Ebra allows the native Ebranites to have certain freedoms, provided that they remained completely loyal to the Empire. This earned him a measure of respect among the Ebranites. Any dissenters were sent to labor in the lu-ramin mines of Grythsurin. (GG12)

Jentari
this was the name given to the huge, cybernetic organisms which were bred to be the factories of the planet Zonama Sekot. The Jentari were actually huge, tree-like creatures that understood the needs of Sekot and channeled her energy into the constructs built within them. They were known as shapers to the original Magister, who worked with Sekot to create and train the Jentari. They were given smaller tasks, such as the shaping of Sekotan starships, in order to train them for the task of making the entire planet of Zonama Sekot capable of traveling through hyperspace if a dangerous foe every tried to overtake the planet. Many xenobiologists claim that the Jentari was also responsible for the creation of the boras and the tampasi. (RP)

Jenth
this is the tenth symbol in the Aurebesh script, and represents the Basic letter "j". (SWM)

Jenth-44
this was the Imperial sleeper cell placed on Pakrik Minor by Grand Admiral Thrawn. (VOF)

Jenwald, Lyndelah
this woman was part of the Red Hand Squadron that assaulted Ylesia under the command of Bria Tharen, shortly before the Battle of Yavin. She sustained several injuries during the assault, but survived. (RD)

Jeodu
this species of blocky humanoid aliens appears to be made of stone. (MJEH)

Jer-weevil
this insect is often dried and salted, and served as a snack or appetizer. (RD)

Jeratai
this Imperial Admiral sat on the Imperial Interim Ruling Council. He supported General Immodet's belief that the being who killed Burr Nolyds and Admiral Banjeer was a non-human. (CE2)

Jerba
a shaggy, horse-like pack animal found on Tatooine. (SGL)

Jerec
this Dark Jedi came into power some time after the Battle of Yavin, collecting six disciples in a quest for riches and power. He is unmistakable in a crowd, with a thin, blindfold-like mask covering the holes where his eyes used to be. Dark tattooes embellish his mouth and chin, and his bald pate is accentuated by a heavy brow. He had the unique ability to drain the life energy from an opponent. Jerec served Emperor Palpatine during the Galactic Civil War, and attempted to obtain the entity known as Spore for the Emperor's use. He failed to secure the entity before it infected Hodge, but tracked Spore to Ithor. He offered Spore the chance to control

thousands of minds, if Spore agreed to work for him. Jerec had hoped that Spore would take control of the crew of his warship, the *Vengeance*. However, Spore had its own plans, and used the *Vengeance* to try and hunt down Tash Arranda. As it tried to follow her through the asteroids near Ithor, a group of space slugs began battering the Star Destroyer, knocking out its shields and causing it to explode. It is unknown how Jerec survived the explosion, just that he managed to escape in a Starfly and ordered a recovery team to pick up the pieces of the *Vengeance*. After the Battle of Endor, he hoped to locate the Valley of the Jedi and enhance his powers, and murdered Qu Rahn and Morgan Katarn in his quest for more information. Jerec and his Dark Jedi would have had the Valley's secrets if not for Morgan's son, Kyle, who defeated Jerec and his minions on the very precipice of the Valley's power source. (DF2, GOF9)

Jerel
this smuggler worked from a base on the planet Byblos. (HAS)

Jerell
this man was the leader of the New Republic strike team which helped liberate Ralltiir from Imperial control after the Battle of Endor. His daughter, Bettle, was a member of the team as well. (HR)

Jericho
a native of Mindabaal, and daughter of the rightful king of the planet, Jericho was a rebellious student and the exact opposite of her sister, Josephine. She kidnapped her sister when Josephine went to sign the papers that officially admitted Mindabaal into the Empire. When they returned, they found that the Empire had devastated their homeworld. Jericho and Josephine then turned to a life of smuggling. (SWAJ)

Jericho
this Alliance Nebulon-B frigate was part of a small fleet dispatched to destroy a pirate base, shortly before the Battle of Endor. (XWA)

Jerijador
a planet, located in the Calaron Sector, known for its cheap shoe kits. (ISB, COJ, REB)

Jerius
this Kentran king ruled the city of Kariish, on Orellon II. He was a constant rival of King Mogotah, who ruled Ironwall. (SWAJ)

Jerjerrod
an Imperial Moff, Jerjerrod controlled the Quanta Sector before being chosen as commander of the second Death Star near Endor. He was chosen for the position because Palpatine wanted to avoid the hubris that killed Wilhuf Tarkin and lost the first Death Star. Jerjerrod was a contented, non-ambitious sort of man, and fit Palpatine's bill perfectly. Jerjerrod was killed when the Death Star was destroyed by the Alliance. *Jerjerrod was portrayed by Michael Pennington in* Star Wars: Return of the Jedi. (ROTJ)

***Jermagium*-class Light Cruiser**
manufactured by SoroSuub, this 25-meter light freighter was unremarkable in design and popularity. It requried a crew of two, and could transport up to 8 passengers and 85 metric tons of cargo. They were armed with a single laser cannon. (TSK, PP)

Jerne
this dead world was, at one time in ancient history, the homeworld of the Jerni civilization. After the demise of the Jerni, Jerne was colonized by humans and used until it was nearly destroyed. Under the auspices of the New Order, Jerne became a hotbed of rebellious activity. It has two moons. It was here that Leia Organa and Luke Skywalker began searching for the Eternity Crystal. (CSWDW)

Jerne City
the capital of the planet Jerne, and the former site of an Imperial base. (CSWDW)

Jerni
this ancient race inhabited the planet Jerne. Their civilization suddenly died out long ago. They were the creators of the Eternity Crystal. (CSWDW)

Jero Jal-Song
this being, a native of the planet Merisee, was one of the member of the Cult of Those Who Redeem during the height of the New Order. (OE)

Jeron
manufacturers of fusion cutters. (DF)

Jerresk
this Quarren was the leader of a band of pirates based on Fluwhaka. His pirates attacked several New Republic supply ships about five years after the Battle of Yavin, and he was placed on the Republic’s Most Wanted list. Jodo Kast took a Republic bounty to hunt down Jerresk’s pirates, after Jerresk himself was captured by Republic fighter pilots. (TOD, WBC)

Jerrilek
this planet is a vacation spot and retirement location for some of the galaxy's most affluent beings. It two main continents are situated along its equator, and are lush, tropical paradises. There are strange ruins in the oceans, suggesting that there once was an aquatic

race that inhabited the planet. The planet spins very rapidly, completing a day in about 14 standard hours. 594 of these days make up the planet's year. (SWAJ)

Jerriman
this man, a member of the Boku Settlement on G'rho, served as a Lieutenant in the G'rho Defense Force under Major Brco, during the height of the New Order. Jerriman was in command of the militia's starfighter squadron. (TBSB)

Jerru
this Ithorian craftsman was proficient in the ancient art of plant-forming. Jerru worked on board the herdship *Bazaar*, where he also acted as a front for the Alliance recruiter Poliss. (GA)

Jeru Tea
a syrupy, sweet tea that has a calming effect when imbibed. (DS)

Jesa Corporation
this mining anfd manufacturing business was founded by a woman of intense moral character and principles. Her strange ideals were reinforced by their acceptance among her company officials, and became a part of the corporate persona. Jesa Corporation was the first outfit to mine the planet Pergitor, and helped transform it from merely a beautiful world to a major commercial and scientific location. About 100 years before the Battle of Yavin, the continual mining of the planet resulted in an increase in volcanic activity, although mining did not stop. The resulting volcanic eruptions - brought on by the thinning of the planet's crust - filled the atmosphere with toxic chemicals and rendered the world uninhabitable. (GG6)

Jesart Desert
this area, found on the planet Eliad, is the site of the planet's primary spaceport. (GG6)

Jesfa
this former Zaltin corporation employee became a part of the resistance force that worked to free Thyferra from Ysanne Isard's grasp. He worked with Elscol Loro's infiltration team to knock out the Xucphra corporation's headquarters building shortly before the Battle of Thyferra. (BW)

Jesmin Ackbar
this Mon Calamari female was one of the first pilots who served Wraith Squadron. She served as the squadron's communications officer. During the raid on M2398's third moon while supporting the *Night Caller*, Jesmin took a hit from one of Blood Nest's Uglies. The blast fried her controls, including her ejection seat, and she was unable to escape the crash of her X-Wing. Kell Tainer tried his best to keep the fighter from crashing, but was unable to compensate when it began to roll. Jesmin was killed when her fighter impacted on the moon. (WS)

Jess
this plantinum-blonde songstress was popular at Jabba's palace on Tatooine. She had a way of captivating her entire audience, and was often seen in the company of Boba Fett. She had dreams of leaving Jabba's service and starting her own band. (CCG7)

Jessa
Doc's daughter, Jessa was one of the best outlaw techs in the galaxy. She knew Han Solo when he showed up asking for help to repair the damage he did to the *Millennium Falcon* while running guns to Duroon. She agreed to fix the *Falcon* if Han would agree to carry some cargo for her. The cargo turned out to be Bollux and Blue Max, with the secondary mission being to collect Rekkon's team. She is an accomplished fighter pilot as well as a mechanic. (HSE)

Jestan
this Alliance won a major battle on this planet, in what became known as the Engagement at Jestan. (AIR)

Jeswandi
this was a Bothan martial art, and involved skills used in hand-to-hand combat. (HXW)

Jet Luge
this self-propelled sled is of minimal design, incorporating just enough structure to hold a rider. (ROJR)

Jet-juice
a kind of moonshine made by Han Solo and Chewbacca during their early smuggling days. (HSL)

Jett's Chute
this was the name given to the section of the Mos Espa podracing course immediately following Jag Crag Gorge. It led the racers onto Hutt Flats. (RAC)

Jev
this group of Imperial T-4A shuttles was assigned to protect a sensor net, but were destroyed shortly before the Battle of Endor. (XWA)

Jev, Ilo
this Imperial Colonel was a native of the planet Wyloff. He grew up as the son of a local broadcast personality, and was eventually recruited by the Imperial News Network. His performance within the Wyloff Sector Plexus was exemplary, and he rose quickly in an

area where promotions were scarce. After being promoted to Commander, Jev learned that his father had been killed by Imperial agents for being "subversive and treasonous" in his broadcasts. Jev knew this was a lie, and that his father had only been reporting the truth about Moff Varnier's lack of government. Using his position within Sector Plexus, he learned that Varnier was assassinating any individual who opposed his rule. Varnier even had an agent hidden within the Wyloff Sector Plexus. Angry over his father's death, Jev hunted down the agent and arrested him as a supporter of the Alliance. Jev was promoted to Colonel and given command of the Xector Plexus, and his command of the unit was demanding and short-tempered. Jev was later recruited to be an Alliance agent by Vin Northal, and he agreed to assist as a way to enact revenge for the billions of lives exterminated by the Empire. (CRO)

Jevanche, Amber
this female human was a very popular holo-vid star, especially among males, during the early years of the New Republic. (POT)

Jevax
the Mluki Chief Person in charge of the Plawal dome on Belsavis. He greets Han Solo and Princess Leia when they arrive, looking for Plett's Well. (COJ)

Jewel, The
this former luxury hotel, located on the smugglers' moon of Nar Shaddaa, taken taken over by the Desilijic *kajidic* as a base of operations. (THG)

Jewel fruit
a thick-skinned fruit (JS)

Jewel of Churba
a Dairkan starliner that made regular runs to Coruscant in the years following the Battle of Endor. (WG)

Jewel of Haarkan
a mystical, legendary gemstone. (BTS)

Jewel of Zenda
this large, red gemstone was one of the royal jewels of the Naboo. The Jewel of Zenda was traditionally worn in a headpiece by the ruler of the planet, although it could also be set into a pendant and worn around the neck. (VD1)

Jewelfish
a species of small, brightly-scaled fish. (DRO)

Jewels
this song, written and played by Annadale Fayde, was given a scarlet rating by the Imperial Board of Culture. It first appeared on the compilation *Darkness on the Land.* (GG9)

Jewett, Darvon
the charismatic Imperial governor of the Boeus Sector following the fall of the Empire, he wholly supported the New Republic, and helped the Republic control the Expansion Region of the galaxy. (RPG, SWAJ)

Jexerian Cannon
this was a primitive projectile launcher which gave off a huge retort when fired. (AIR)

Jexxel
this small, feline predator was native to the tundras of the planet Neftali. Their fur was almost pure white, allowing them to blend in with the snow. Their eyes, however, glowed red, giving them a terrifying appearance. Jexxels often hunted in packs, which allowed them to bring down large prey. (WSV)

Jeyell
this planet is located in the Mid Rim. (SWAJ)

Jezzable
this red-haired woman, a native of Celanon, was a gorgeous but naive human who hung around the bars of Celanon City during the early years of the New Republic. She spent most evenings flirting with the spacers who passed through the city, much to her boyfriend's dismay. (POC)

Jhank Shel
this Hutt *kajidic* controlled the planet Lirra until shortly before the Battle of Hoth, when Imperial Moff Heedra drove them off the planet and back into Hutt Space. (SWJ12)

Jhemiti
a Mon Calamarian First Officer serving under Uwlla Iillor on the *Corusca Rainbow*. Jhemiti held the rank of Lieutenant in the New Republic. He later served as an administrative aide to the commanding officers of the New Republic's military. (WG, IR)

Jhensara
a smuggler who worked with three R-series droids. (SWAJ)

Jhensrus
this jungle world was located in Trax Sector, and was known throughout the sector as a frontier world. The planet's inhabitants battled on a regular basis to keep the creatures of the planet at bay, resulting in a population of fighters and survivors. (GMk)

Jhepar
this was a city located on Draenell's Point, on the continent of Mee'r. (GMK)

Jhoff
an Imperial Navy controller aboard the *Executor*, working as a space traffic controller for the command ship. (ROTJN)

Jhonterius Park
once located in the city of D'larah, Jhonterius Park was a small, yet beautiful, refuge on the planet Demophon. It was the home of the D'larah palm tree. While very beautiful to behold, much of the crime that took place in D'larah was committed in the Park after dark. (SN)

Jhorn, Pfilbee
this Imperial Sergeant was requisitioned for Emperor Palpatine's second expeditionary mission to Endor. The first returned with poor overall reporting, and Palpatine wanted more information. Jhorn was placed in the position of records officer, a role he did not relish. His report was bitter and resentful in tone, a fact not missing or ignored by the Emperor. When Jhorn returned from Endor, he was quickly transferred to a long tour of duty riding the solar focusing mirrors orbiting Coruscant. He was later assigned as a custodian for the Imperial garrison on Tatooine. (ISU)

Jhunia Snow Plains
this was the name of the northern-most continental area of the planet Neftali. (BSS)

Ji
1) one of Akanah's childhood friends on Lucazec. Ji was a member of the Fallanassi. (BTS)
2) this man was the coach of the Shad Furies shockball team, during the height of the New Order. (CRO)

Jiaan
this planet was subjugated by the Empire during the early years of the New Order. (SWJ12)

Jid'yda
this Bothan served the New Republic Navy, and rose to the ranks of Admiral. When the Republic began its blockade of Farlax Sector and the Koornacht Cluster, Jid'yda was considered as a choice to replace Etahn A'baht. He was Borsk Fey'lya's first choice, but was not selected for the position. (SOL)

Jidlor System
this planetary system is the home of the Swaze. (GG12)

Jigoba
this Corporate Sector crimelord held a great deal of power before the rise of the New Order. He once employed Ploovo Two-for-One as a loan shark. (CSA)

Jih-tan
this Ebranite *thilda* - or clan - has has a long-standing rivalry with the *Rull* clan. (GG12)

Jiivahar
this tree-dwelling species of hairless simians was native to the planet Carest 1. Their form appeared to be lanky and ungraceful, but the jiivahar were exceptionally limber, and moved through the thykar trees with ease. Their fingers and toes were very long, made for grasping branches, and secrete *sarvin* to help them hold onto them. Their skulls were flattened and elongated, with large eyes. Their skeletons were hollow, making them very light for their size. There were no written laws in Jiivahar society, but every individual was compelled to act according to the needs of the community. (AE)

Jik'Tal
this Jawa was the leader of the group hired by Yin Vocta to serve as private security agents at the Bantha Traxx establishment on Lianna. The Jawas were trained by the Rodian mercenary Ne'Chak, who owed Vocta a favor. Jik'Tal had craved adventure as a youth, and eas eventually banished from his tribe to violating its policy of non-violence. Seven other members of the clan left with him, leaving Tatooine behind on the first transport and ending up on Lianna. (WSV)

Jiliac Desilijic Tiron
this huge Hutt was Jabba's uncle, and was the leader of the Desilijic *kajidic* during the early years of the New Order. He maintained a vast estate on Nal Hutta, known as the Winter Palace, and was the de facto ruler of the planet Dilbana. Early in the reign of Emperor Palpatine, Jiliac and Jabba were in the business of supplying raw spice to Zavval and Teroenza for processing on Ylesia. They also hired pirates to waylay transport ships from Ylesia which carried the processed spice, thereby obtaining sellable goods for nothing. When Zavval died on Ylesia, Jiliac and Jabba were forced into a series of confrontations with Aruk and Durga. In the midst of these battles, Jiliac became pregnant and became a female. After the birth of her baby, Jiliac became so wrapped up with maternal instincts that Jabba feared Desilijic would be taken over. Jiliac retained her sharp intellect, though, but sometimes failed to understand Jabba's

devious plans. They successfully lobbied at the Hutt Grand Council to penalize clan Besadii for its monopolization of the spice market, but this incurred Durga the Hutt's wrath. Durga challenged Jiliac to combat under the Old Law, and the younger Hutt prevailed. During the battle, Jabba also murdered Jiliac's offspring, leaving Jabba alone as Deslijic's leader. (TPS, THG, RD)

Jillsarian
this was a race of heavily-muscled, four-armed humanoids. (CRO)

Jimmer
this Mostlaa was Nilya Fek'ra's assistant. (GMH)

Jin
this race of reed-thin humanoids was native to the Zchtek worlds of the Mid Rim Territories. Their are reptilian, and are able to see into the infrared spectrum. They have large eyes which dominate a short-snouted face, and their small teeth indicate a herbivorous ancestry. Their homeworlds were subjugated by the Empire early in the reign of Emperor Palpatine. Their coloration ranges from dark yellow to dark green, and tends to match their surroundings. (SWJ10)

Jin-Jin
this Outer Rim smuggler won a fortune gambling on Mepha'as Prime, and sunk it all into real estate on Alderaan. He lost his fortune when the Empire destroyed the planet. (SWAJ)

Jinapoor
see Jinapur (E1A6)

Jinapur
this is a desert plant native to Tatooine. Its dried wood is often used in carvings. *Note that this might be another spelling of* japor. (E1A5)

Jinda
a nomadic, gypsy-like tribe of Ewoks. They are constantly getting lost. (ECAR)

Jinn, Qui-Gon
this Jedi Master was known as one of the order's most formidable members, but his recklessness and his devotion to seemingly inane causes kept him from becoming a member of the 12-being Jedi Council. Trained by a Master who had worked with students for 400 years, Qui-Gon was generally regarded as one of the best pure swordsmen the order had ever seen. However, Qui-Gon was also something of a maverick, and was unable to control his inner sense of purpose. Qui-Gon wore his hair long in a tacit defiance of the Jedi order's rules. His control of the living Force was deep, although his abilities with the unifying Force were not as strong. After successfully training a Padawan apprentice, it was Qui-Gon who discovered the young boy named Xanatos, and brought him to Coruscant for training despite his age and spoiled nature. When the Council allowed Qui-Gon to take a Padawan, Qui-Gon chose Xanatos immediately. Qui-Gon either failed to - or chose not to – see Xanatos' many failings, regarding the boy's mistakes and growing anger as minor things, much the way a father would. In the end, this caused him great trouble. Shortly before Xanatos was to take the tests to determine his eligiblity to become a Jedi Knight, Master Yoda dispatched Qui-Gon and his Padawan to Telos, on an unspecific mission. While there, Qui-Gon was confronted with Xanatos' treachery in the attack on a neighboring world. Qui-Gon was forced to kill Xanatos' father, Crion, in a battle, and earned Xanatos' unending hatred from that point on. The youth fled, and Qui-Gon was left to return to Coruscant without a Padawan. He claimed that Xanatos had been killed in battle, and vowed never to take another Padawan again. He continued to interview new students, but always left without choosing an apprentice. Years later, he was charged by Master Yoda to travel to the planet Bandomeer and assist the government there in negotiating a mining treaty. The trip put him in close quarters with young Obi-Wan Kenobi, whom he had recently passed up as a Padawan apprentice. They were then drawn into the schemes of Xanatos, who hoped to exact revenge on Qui-Gon by killing him on Bandomeer. During their missions, which suddenly became a single mission, Qui-Gon realized that he and Obi-Wan were closely meshed with the Force. During their escape from Xanatos' trap in the ionite mines, Qui-Gon and Obi-Wan became linked in the Force, something that was only meant to happen to a Master and his apprentice. After their escape, Qui-Gon realized that Obi-Wan was not to be taken lightly, and he took the boy as his Padawan learner. Together, they explored the Force for some twelve years before the Trade Federation invaded the peaceful world of Naboo. Supreme Chancellor Valorum asked that the Jedi be dispatched to negotiate with the Neimoidians, so Qui-Gon and Obi-Wan were sent to Naboo. There, they became entangled in the intricate web being woven by Darth Sidious. Their mission quickly changed to the protection of Queen Amidala, whom they planned to transport to Coruscant for an appeal to the Senate. Their ship sustained large amounts of damage in clearing the Trade Federation blockade, and they were forced to land on Tatooine to repair the ship. While on the planet, Qui-Gon discovered the existence of young Anakin Skywalker. A check of the boy's blood revealed an incredibly high concentration of midi-chlorians, and after learning of Shmi Skywalker's description of Anakin's conception, he believed that he had found the prophecied Chosen One. He also discovered the existence of Darth Maul, and barely escaped from the Sith Lord. He brought Anakin before the Jedi Council, but was sternly rebuffed for his impertinence. Instead, they were all sent back to Naboo to protect Amidala in her attempt to break the Trade Federation blockade on her own. While the Queen succeeded, Qui-Gon and Obi-Wan were forced to confront Darth Maul again. In an epic battle within the Theed palace's power station, Qui-Gon was separated from Obi-Wan by the power plant's security lasers. Forced to battle the Sith Lord on his own, Qui-Gon was physically unable to compete. Darth Maul was able to stun Qui-Gon before killing the Jedi Master with a quick jab of his double-bladed lightsaber, while Obi-Wan looked on helplessly. Obi-Wan was able to defeat Darth Maul once freed from the lasers, but was too late to save his Master. Obi-Wan held Qui-Gon as he died, vowing to continue his Master's dream of training young Anakin Skywalker. *Qui-Gon Jinn was portrayed by Liam Neeson in* Star Wars: Episode I – The Phantom Menace. (SW1, RF, DR, IG1)

Jiod
this New Republic agent served on the *Glorious* as a member of the scanning crew monitoring the Teljkon vagabond. (BTS)

Jip Toorr
the Yevethan commander of the warship *Devotion*. Toorr was in command of the Yevethan fleet which monitored the New Republic's incursions into the Koornacht Cluster, during the Black Fleet Crisis. (BTS, TT)

Jiprirr
this Wookiee's mate was burned by flame beetles and fell from the Gathering Trail during her son's Test of Ascension. (TT)

Jir, Daine
this bold and outspoken Imperial Commander served on the *Devastator* when it captured the consular ship *Tantive IV*. He served as an aide to Darth Vader. (CCG2)

Jira
this elderly woman was a native of the streets of Mos Espa, and was a close friend of young Anakin Skywalker. She had been living on Tatooine for some time, and could tell the changes in the weather by the various aches and pains in her bones. *Jira was portrayed by Margaret Towner in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM)

Jiriss, Roget
this woman was one of the most successful smugglers of the early years of the New Republic. Her fees were correspondingly high, but well worth the investment. She was a brash, confident woman who hated pirates of any kind. (GG11)

Jiroch-Reslia
this planet, the third and primary world in the Jiroch System, is the homeworld of the Tunroth. Together with Kalok and Saloch, they are known as the Triumvirate. A Jedi shrine is rumored to exist in the system. (GG12)

Jisasu
a city on Lucazec founded by the Fallanassi. It was connected to Big Hill by the Crown Pass Road. (BTS)

Jitte
an Alliance escort carrier destroyed during the Galactic Civil War. (TIE)

Jiuk'chtna
a Duros trader. (RPG)

Jivis
this Duros worked for Gamgalon on Varonat. (TFE)

Jivv Space City
this Duros colony orbits the planet Duro. (GG7)

Jix
see Jixton, Wrenga

Jixton, Wrenga
this Corellian underworld figure was known for his resourcefulness and his ruthlessness. A former Imperial Gunnery Sergeant known to his comrades a Jix, he was part of the task force that was sent to Falleen to accompany Darth Vader's experiment there. After the experiment failed, Jixton was court-martialled and sent to Kessel, but he quickly escaped from the prison complex and became a mercenary. He again encountered Vader several years later on the planet Aridus, where he had been hiding from the Empire. During this time, Jix had befriended the native Chubbits. When Vader was nearly killed in the explosion of the Iron Tower, Jix found him and would have killed the Dark Lord in revenge, but decided against it rather than risk the wrath of the Empire. Jix loaded Vader's body onto a starship and set out to deliver him, but Vader awoke and realized the situation. He offered Jix the chance to return to Aridus without fear of Imperial pursuit if he agreed to do whatever the Dark Lord needed. Jix was forced to agree to the deal, and he became an effective agent of Vader's. In this capacity, Jix exposed the liaison between Frija and Admiral Droon. Jix was later infiltrated into Jabba the Hutt's organization following the Dark Lord's failure to capture Luke Skywalker on Cloud City. Vader instructed Jix to become one of Jabba's swoop gang members, and to capture Luke when he arrived on Tatooine to plan the rescue of Han Solo. Jix nearly captured Luke in a swoop race through Beggar's Canyon, but Dash Rendar was able to disrupt his plans and get Luke free of the swoop gang. (SEC, SSE, SST)

Jizz
1) an upbeat, jazzy form of music. (ROTJ)
2) a long-reeded instrument which forms the basis for most jizz bands. (TCC)

Jizz-box
a musical instrument. (POT)

Jizz-jig
a dance performed to jizz music. (RD)

Jizz-wailer
a contemporary musician (ROTJ)

Jj'abot
this game of skill was played on a wide table, and demanded that each opponent work toward conquering the other's side of the playing field. (SWJ12)

Jjannex II
the Imperial Star Destroyer *Stormclaw* was attacked by pirates near this planet. (TBSB)

JL-12-F
this explosive was manufactured by one of I'att Armaments' competitors. It was used by a group of Ranats which tried to blow up Silver Station. Tinian I'att was able to track them down by following the smell of the explosive. (TBH)

JL7 *Elixir*
one model of GoCorp hoverscooter. (GG7)

Jo'Uda
this was one of the most prominent families of the planet Brentaal, and was known as one of the strongest commercial leaders along with the Brentioch and Dajaal clans. (SWJ13)

Joa Pqis
this starshi owner ran the *Star Hammer* out of Vobos and Tammuz-an. (SOL)

Joaa'n
this woman was the demolitions expert for Red Hand Squadron. She died, along with Bria Tharen and most of the Red Hands, on Toprawa, where they were trying to buy time for Leia Organa to receive the Death Star plans. (RD)

Joanson, Ariq
one of Owen Lars' contemporaries, Ariq Joanson set up a moisture farm farther out than anyone else on Tatooine. His farm, which was only marginally profitable, bordered Jawa and Sand Person lands. Ariq felt that the three races could live together peacefully, despite the stories being spread by the Imperial governors. He regularly left gifts of water to both native races, and developed a great friendship with the Jawas of Wimateeka's clan. He developed an uneasy truce with the Sand People. Many of his friends, including his neighbor Eyvind, thought he was crazy. Ariq paid them no mind, and planned to purchase a great tract of land that he would subdivide with Jawas and Sand People. He was even going to help them submit the paperwork to make the land officially their own. When Eyvind became engaged to Ariela, Ariq asked if he could invite Wimateeka's clan. Ariela talked Eyvind into agreeing, and the wedding reception was a success. The Jawas were impressed with human customs and civility, while the humans marvelled that the Jawas could be so friendly. When a group of adolescent Sand People attacked the reception, Ariq was greatly dismayed. Eyvind was killed in the attack, and the local Imperial detachment used the incident to further the distrust between the races. Ariq was undaunted, and after rescuing Ariela from the Sand People, he set out to find the Alliance and work with them to overthrow the Empire. (TME)

Jobath
a Fia councillor from Galantos, Jobath personally waited outside the residence of Leia Organa-Solo on Coruscant to petition her to act against the Yevethan Great Purge. He pleaded for her to admit Galantos into the New Republic. She asked him to wait in the diplomatic hostel until she could recover herself from the events surrounding her talks with Nil Spaar. He continued to petition for membership in the Republic for Galantos, which was eventually granted by Leia. The grant was questioned, because Leia was acting outside the bounds of the defined powers of the Chief of State. (BTS, SOL)

Joben, Thall
Jord Dusat's best friend and rival on Ingo, he was an avid speeder racer during the early years of the Empire. He became the owner of R2-D2 and C-3PO, and they helped him evade the ministrations of Sise Fromm. He eventually set the two droids free. (DCAR)

Jobones, Wryk
known by the nickname "Wreck-Out," Wryk Jobones was a veteran of the swoopchasing circuits of the Outer Rim Territories. During the height of the New Order, Wryk retired from active competition to promote the sport. He spent much of his career racing on the outlawed courses, but realized that dead racers can't do any good. He petitioned for the improvement of safety and quality of courses at all racing levels, in order to prolong the careers of racers and attract a larger audience. (BSS)

Jocko
whenever Han Solo talked about his past while using an alias - something he did to escape the pressures of being married to the Chief of State of the New Republic - he used the psuedonym Jocko to refer to Ben Kenobi. (TBH)

Jodaka
this ocean world is home to the deadly needler crab. The crab inhabits the rocky reefs that border the seas. (SWJ1)

Jodd
this being studied the art of *teras kasi* during the Galactic Civil War. (SESB)

Jofoger
this planet was located along the Sisar Run. (AIR)

Joh Yowza
this Yuzzum was a thief as well as the male lead singer for the Max Rebo Band. The name "Joh Yowza" was given to him by the band's female lead, Sy Snootles. Joh had been ostracized from his herd on Endor because he was considered too small to hunt. He stood nearly half a meter shorter than the average Yuzzum, and was often left behind on rugger hunts. On one of his solitary treks, Joh managed to stow away on a ship owned by Roark Garnet, who discovered the Yuzzum and nicknamed him "Furball." It was Garnet who taught Joh how to speak Basic. While on a stopover on Nar Shaddaa, Joh heard the music of the Max Rebo Band. He broke into song in the audience, and so astounded the band that they hired him on the spot. When the band traveled to Tatooine to play for Jabba the Hutt, they were forced to hide Joh because Jabba hated Yuzzum. However, Joh's incredible singing voice convinced the crimelord that not all Yuzzum are bad. After Jabba's death, Joh fled to Mos Eisley and signed on as a singer on a small passenger liner. (RJSE, CCG9, MTSE)

Johans, Zel
this Imperial Colonel, known as the Rancor, was in charge of a Hell's Hammers unit stationed in the Outer Rim Territories during the Galactic Civil War. He is a masterful tactician, and is wholly devoted to his troops. He was able to persuade the Imperial command that the Hammers worked better at full regimental strength, and he played a pivotal role in the recruiting of new Hammers. Johans was also instrumental in the development of the repulsortank, as well as the development of Imperial doctrine regarding the use of repulsortanks. (ISB, SWJ9)

John D
a Rebel fighter pilot killed during the Battle of Yavin. *John D was portrayed by Jack Klaff in* Star Wars. (SW)

Joint Council
this parliamentary body of the Iotran government is formed from the top eight Iotran military leaders. As a whole, the rule the entire Iotran planetary soceity. (GG12)

Joiol
part of Thrawn's false clone traffic link, Joiol is located in the Orus Sector. (TLC)

Jojo
this Fifth Battle Group K-Wing bomber pilot was part of Esege Tuketu's squadron. Jojo was killed in the unsuccessful blockade of Doornik-319. (SOL)

JoKo's Alley
located within Coruscant's Dometown, this riotous strip of businesses was where Tekli overheard a pair of Rodians discussing their general malcontent with the human race. The distrust arose from the fact that the Yuuzhan Vong could use ooglith masquers to pretend to be human, thereby making non-human races hesitant to work with humans. This was shortly before it was discovered that the Vong had perfected the gablith masquer. (BP)

Joli
this youth, a native of Melida/Daan, was a member of the Scavenger Youth. Despite the fact that he was loyal to Mawat, he didn't understand why Mawat wanted to oust Nield from the leadership of The Young and take control of Zehava for himself. Joli and Deila hid after Mawat ordered them to take up arms, hoping to flee the inevitable war that was brewing. They then provided information to Qui-Gon Jinn and Obi-Wan Kenobi, telling the Jedi of Mawat's deception. (UP)

Jolian Freighter
an outdated form on transport ship. (VP)

Jollie
an Imperial Ambassador secretly working for Grigor, Jollie was a large, bald-headed man who liked to smoke cigars. His head was bald from a series of operations that left his scarred for life. Jollie was the person who warned Grigor of Ranulf Trommer's assignment as an aide to Grigor. (ROC)

Jolly Spacer
an eatery on an unspecified planet, it was here that the New Republic recruited smugglers to assist in Project Second Chance. (TSK)

Jomark
an ocean world with a single continent and three moons, it was settled apporximately 1000 PE, but never became an integral part of the galaxy. This led the colonists to revert in their technology, rather than expand, and they eventually became a superstitious, primitive band. It is the second of six worlds in its system, and the only habitable one. The planet has a rotation of about 23 hours, and orbits its medium-sized sun once every 312 local days. (HTTE, DFR, HTSB)

Jombo
this terse Rodian worked for Gamgalon as a hunt leader, leading safaris on the planet Varonat. (SWJ1)

Jompers Customs Ship
this patrol ship was developed shortly after the death of Grand Admiral Thrawn. (SOP)

Jon, Davod
this man served as a Colonel with the Imperial armed forces, having been promoted for his skills and bravery as a scout. He was also known as a proficient leader, and was part of the Empire's special forces units before serving under Admiral Piett during the Battle of Endor. Jon advocated the development of wilderness survival training for Imperial troops, despite the obvious technological advantge the Empire maintained over its opposition. (CCG11)

Jonn, Jobekk
this was an alias given to Han Solo, shortly after he was first employed by Jabba and Jiliac. He used this alias to land on Coruscant as an official Hutt diplomat, hoping to use his Imperial contacts to gain an audience with Sarn Shild. Shild had just issued orders to clamp down on the Hutts, and Jabba and Jiliac hoped to bribe him. Han's mission was unsuccessful, although he did run into Bria Tharen at Shild's office. (THG)

Jonndril, Simms
this man hired a group of smugglers to transport droids and weapons to Seikosha, during the early years of the New Republic. The cargo was meant for Janelle Serap. (POC)

Jono Dunn
this Galacian youth was appointed to escort Qui-Gon Jinn and Obi-Wan Kenobi during their time on Gala. The Jedi had been asked to make sure that democratic elections to determine Queen Veda's successor were fairly completed. Dunn's family had served the monarchy of Gala for many years, and Dunn himself was a valued member of Veda's household. However, those members who served the family had to live in the palace, and rarely saw the rest of the family. Jono himself was proud of his service to the monarchy, and was extremely loyal to Queen Veda. However, when Veda revealed that she wished her successor to be chosen by popular election, Jono figured that he and his family would be thrown out of the castle. His reputation, and that of his family, would be forever that of mere farmers and fishers. He decided to use small amounts of dimilatis leaves to poison her evening tea, in an effort to kill her before the elections could take place. Obi-Wan discovered his part, and revealed it to Qui-Gon. Jono himself was eventually punished and sent home by Wila Prammi, the newly-elected governor of Gala. His sentence was to learn farming and become a normal citizen, not a privileged member of the royal household. (MOC)

Jonson
a moisture farming family on Tatooine. They were friends with Ariq Joanson, and agreeing with his ideals. (TME)

Jontan Asteroid Belt
this field of debris orbitted the star Thanta Zilbra between the second and third planets. It was vaporized when the Sacorrian Triad destroyed Thanta Zilbra as part of the Starbuster Plot. (CTD)

Jontin
this man served as Gornt Seron's majordomo and chief lieutenant, during the early years of the New Republic. Seron believed him to be extremely loyal, and trusted Jontin with all manner of activities within his criminal empire. (WBC)

Jonton
an Alliance X-Wing pilot killed in action over M'haeli. (ROC)

Jontz Freight
this transport and shipping company was based on Dravian Starport. (GMH)

Jonus
this Imperial starfighter pilot earned the rank of Captain as a member of the feared Death Squadron. He once was attacked by a space slug, but managed to escape with his life. (CCG11)

Joodsen, Maceb
a native of the planet Demar, Joodsen served as Elga Arbo's co-pilot aboard the *Redshift Runner* courier ship. When Arbo refused to have the ship seized in a foreclosure by Gydio Lucone, Arbo was gravely wounded in a firefight. Maceb then used his skills as a mechanic to break into the *Redshift Runner* and flee the planet, and neither he nor the ship were ever seen again. Lucone, meanwhile, put out a bounty on Joodsen's head, but no one ever claimed it. (SS)

Joom-ball
this fistd-sized, ruby-red ball was part of a life-or-death game of chance which was played on the planet Serpine. The joom-ball is rolled down a spiral chute until it goes through a random hole. Depending on the hole it falls through, the joom-ball will determine the outcome of the game. The being who rolled the joom-ball down the spiral chute had to abide by the final outcome, which could mean total forfeiture of wealth, property, or life. (RP)

Joonga Pipe
this form of water hooka was popular with the Hutts. (WSV)

Jop
this Alliance soldier served under Sergeant Hork during the Galactic Civil War. (ROE)

Jor Idrall
this male Twi'lek lived on the planet Tatooine, toiling away as a two-bit criminal working for Jabba the Hutt. After Jabba's death, Idrall moved in to fill the vacuum. He established a strong base of power very quickly, to ensure that no one would move into his new territory. (WBC)

Joralla
this semi-tropical world is the third and primary planet in the Joralla System. It is the homeworld of the fierce Tikiarri race, which was subjugated by the Imperial Moff Debin Seylas. He unofficially quarantined the planet, in an effort to keep the Tikiarri from leaving. The average day on the planet lasts 26 standard hours, and its year lasts 310 local days. Joralla was known for its beautiful and diversified plant and animal life. (PG1)

Jorallan Opal
this exquisite gemstone were found on the planet Joralla. (PP)

Jorallan Pearls
this exquisite, spherical gemstones were found in the oceans of the planet Joralla. (FOP)

Jordi
an Alliance transport ship used to move commandos into the battle against the Imperial frigate *Priam*. The commandos boarded the frigate and secured her for the Alliance. (XW)

Jorkatt the Render
this crimelord had his based on operations on the planet Celanon, and was known throughout the galaxy as a despicable and devious felon. He believed that he could live forever if he could discover the ancient temples on Stalsinek IV and drink from their legendary pools. He also tried to obtain the Kubaz Insect from Lauren and Sam, before they were captured by Rock'co. In the ensuing scuffle, it was revealed that the statue Rock'co owned was a fake. It was later revealed the Jorkatt was a Nalroni, and was the leader of the Triathoggoth syndicate. (GMS, POC)

Jorlen, Mak
this man served the New Republic as the Captain of the carrier-cruiser *Thurse* during the battle against the Yuuzhan Vong. He was also an acquaintence of Han Solo. (HT)

Jorli
this native of Verkuyl was one of Governor Parco Ein's advisors. (TFNR)

Jorrn Kresh
this alien was a minor crimelord during the early years of the New Republic. Jorrn took over the Kressar gang when Kressar himself was assassinated. He soon found himself the target of the Desilijic Hutt clan, and took Kressar's advice: start planning for a successor. (GG10)

Jorshmin
this small, furred humanoid frequented Gorb Drig's cantina on Phorliss. He became a friend of Mara Jade, who was working at the cantina for a short while after escaping from Ysanne Isard. He was distinguishable by his black fur, which was broken by a white stripe running from his nose, over his back, to his tail. He was mortally wounded helping Mara protect Drig from Plattahr and his enforcers. (MJEH)

Jortan
a medical technician in Page's Commandos (HTSB)

Joruna
a planet in the Koornacht Cluster. (BTS)

Jos
this man, a native of Lianna, was a slave to Captain Ugmush, and worked as an engineer on the *Zicreex*. At one time, Jos was the engineer on the *G'mi Moa*, until that ship was captured by Gunda Mabin. Mabin sold all the survivors, including Jos, into slavery.Ugmush recognized Jos' skills as an engineer, and purchased his rights. *Note that* Planet of Twilight *seems to indicate that Jos was one of Captain Ugmush's husbands.* (POT, SWJ14)

Joseph
this Imperial Major was stationed at the prison facility on Tol Ado during the height of the New Order. (JH)

Josephine
a native of Mindabaal, and one of the daughters of the rightful king of the planet, Josephine was a distinguished student and the exact opposite of her sister, Jericho. She was kidnapped by her sister she went to sign the papers that officially admitted Mindabaal into the Empire. When they returned, they found that the Empire had devastated their homeworld. Jericho and Josephine then turned to a life of smuggling. (SWAJ)

Joshi
this Imperial Captain commanded the frigate *Provocateur*, under the command of warlord Zsinj. During the attack on Talasea, the *Provocateur* was destroyed, and Captain Joshi perished with the rest of his crew. (WS)

Jospro Sector
area of the galaxy that his home to a small organism that feeds on a human's neocortex, scarring the region and reducing long-term memory. The planet Dar'Or is also located here. (TB, GG4)

Josta
this Corellian woman ended up on the planet Contruum, where she met and eventually married Airen Cracken. She had his fire, and when the Empire invaded the planet, she worked to establish safehouses for children and elderly natives threatened by Imperial forces. (CFG)

Jostrian
this corporation makes a series of choke-collar with mechanical keylocks. This prevents someone from employing a random frequency transmitter to remotely open the collar. (TFNR)

Jotay
a security agent working for the authorities of Revos' starport shortly after the Battle of Endor. (WS)

Jothel Merritt
a Grueshite arms dealer who worked with Ponda Baba for a while. (SCRE)

Journal Disk
any specialized datadisk that is used to contain a being's personal memoirs or information. (DF2)

Journal of Energy Physics
a professional publication to which Nasdra Magrody often submitted articles. (COJ)

Journal Of The Whills, The
the baseline set of stories in the *Star Wars* universe, it has 9 chapters (or episodes). (SW)

Journey of the Minds
this immense, 102-volume work was a collection of ancient Snivvian philosophical texts. (HAS)

Journeyman
this was the brand name of SoroSuub's personal tool kit, designed for use by starship owners and containing the basic tools needed to maintain a ship. (PSG)

Jovan Station
this Imperial command center was set up to monitor the blockade of Yavin 4 just after the Battle of Yavin. It also served as the Imperial fleet's command point just prior to the Batle of Hoth. It was commanded by Admiral Griff. (CSW)

Jovvitz
this was the name of a nightclub located on Brentaal, near the Pathlines Tapcafe in cityblock Kesk-135. (FOP)

Jowa
this Gallofree medium transport was used by the Alliance to transport bacta during the Galactic Civil War. (XWA)

Jowdrrl
this female Wookiee, one of Chewbacca's many cousins, was a ships' systems expert. She was one of the Wookiees working with Katarra to subvert the Imperial presence on Kashyyyk. When Chewie returned to Kashyyyk to attend to Lumpawarump's Test of Ascension, Jowdrrl worked on fine-tuning the *Millennium Falcon* with Dryanta. They worked on improving many of the ship's systems, including refinements to the weapons and a 360-degree heads-up display unit. (TT, RD)

Jowlpreener
a Nimbanese creature. (TFNR)

Joy
a city on the lawless world of Korbin. Like the other cities on the planet, it was cynically named by the criminals who controlled it. Along with Happy, and Peace, Joy is known as a Small-Timer, because the city is less intense than Pleasant City. (PG2)

Jrahl Ferrin
this alien was the leader of a small-time criminal gang that roamed the planet Daslkehnt during the early years of the New Order. (GG11)

JTHW
the file, stored in CB-99, that details Jabba the Hutt's will. (ZHR)

Ju powder
a spice used to modify the taste of aric tongue. (CPL)

Jub Vegnu
a huge, obese Sullustan working for Jabba the Hutt just before the Battle of Yavin. He served as a go-between for many of Jabba's informants in Mos Eisley. (TME)

Jubal
a Devaronian on Tatooine at about the same time Labria was living in Mos Eisley. (TME)

Jubba
a bird native to the planet Dagobah, the jubba bird produces a highly soothing song-whistle that it manipulates via the Force. They were often captured and sold as pets by vendors who sold them for their mesmerizing song. Jubbas were also deceptively intelligent, and often simply “played done” in order to avoid being harrased by ignorant owners. Those Jubba which were sold to appreciative owners sometimes allowed their innate intelligence to show, and became lotal companions. (SWJ1)

Jubilar
this planet is known for is war-filled history. A dry, temperate world, Jubilar’s inhabitants have endured with conflict and death in nearly every generation. Those generations that avoided outright war instituted gladiator and war games to fill their free time. The planet itself was divided into several regional sectors, each having its own government. (TBH)

Jubilee Wheel
a betting game found in many casinos. (HSL)

Jubilee Wheel
this space station was constructed in orbit around Ord Mantell during the early years of the New Republic, and was comprised mainly of salvaged parts and Hutt-supplied structures. The station resembled a large, open wheel, with spokes connecting the central hub to the outer ring. For the most part, the Jubilee Wheel was independent of the activities on Ord Mantell. During the Yuuzhan Vong invasion of the galaxy, a strange ship attacked the Wheel, clamping a thick umbilical to the station and literally sucking out its inhabitants. Many believed that those who survived and were captured were later turned into slaves by the Yuuzhan Vong. (HT)

Jubjub
a term used by Gaar Suppoon for a formal business ceremony. (JTH)

Juble
an Alliance cargo ferry group destroyed during the Galactic Civil War. (TIE)

Jubnuk
one of the Gamorrean guards employed by Jabba the Hutt. Jubnuk was the guard that tried to wrestle a blaster away from Luke Skywalker, only to be caught over the grate to the rancor pit. When Jabba opened the grate to drop Luke into the pit, Jubnuk was dropped in, too. The rancor consumed Jubnuk in three quick bites. (TJP)

Judgement Field
located outside the city of Montellian Serat, on Devaron, this open arena was dedicated after the massacre perpetrated by Kardue’sai’Malloc during the New Order. It was on this field that the Devaronians set packs of quarra on their most heinous criminals. Kardue himself was executed there, after he was caught on Peppel by Boba Fett. (TBH)

Judgement Guides
this was the primary judicial body of the planet Kegan. During the last decades of the Old Republic, the Judgement Guides were under the control of the Benevolent Guides. (FFT)

Judgement 12-X7
this Imperial Hunter-Killer Probot pursued the *Starlight Intruder*, after it discovered that the *Millennium Falcon* was attached to it. (DE1)

Judges of the Dead
located on the planet Socorro, this landmark was made up of four 50-meter tall rock formations. Found between Vakeyya and the Rym Mountains, the Judges of the Dead were believed by the local population to resemble hooded women which their faces hidden in sorrowful contemplation. The area became something of a shrine, and the Socorrans believed that a dead person's soul traveled from any point on the planet to be judged by the four women before being released to the afterlife. (BSS)

Judicator
an Imperial-I class Star Destroyer, under the command of Captain Brandei, the *Judicator* was equipped with the most up-to-date targetting systems shortly before the Battle of Endor, where it helped other capital ships by coordinating their fire. Following the death of Emperor Palpatine at Endor, the *Judicator* later joined Grand Admiral Thrawn's fleet. One of its missions involved stealing 51 mole miners from the Nomad City installation on Nkllon, for use in the Battle of Sluis Van. The *Judicator* sustained a good deal of damage at Nkllon. It was also the ship which was sent to intercept the New Republic's attempt to regain the *Katana* fleet. (HTTE, DFR, CCG11)

Juggerhead
this Calamari fish is often hunted for food. (VP)

Juggernaut
one of the Empire's oldest ground assault vehicles, the Juggernaut is Kuat Drive Yards' HAVw A5 GAV. (ISB)

Juggernaut
this *Imperial*-class Star Destroyer was stationed by the Empire in the Kuat System, during the height of the Galactic Civil War. It was in position to defend a secret research facility, but was unable to stop an Alliance mission to infiltrate the facility, shortly before the Battle of Endor. (XWA)

Jugsmuk
1) this was a Gamorrean settlement, located on the Wugguh continent of their homeworld of Gamorr and controlled by the Jugsmuk clan. A great fair was held in Jugsmuk, during Slushtime, shortly after a smaller such fair at Bolgoink. (SWJ14)
2) this was a minor Gamorrean clan. (SWJ14)

Jugsmuk Station
located within the settlement of Jugsmuk, on the planet Gamorr, Jugsmuk Station was known as a place where offworlders could live amongst themselves, and not get in the way of Gamorrean politics. (SWJ14)

Jular, Pelav
this former Imperial Army Major left the military and joined the Neolsse family's local militia about ten years before the Battle of Yavin. Jular served as a General in the Keremark armed forces, and was in command of the defense of Fortress Keremark during the height of the Galactic Civil War. (HAS)

Juliupper
this was one of the many transport ships that were used to evacuate the planet Sernpidal, just before the Yuuzhan Vong destroyed it. The Juliupper never got free, though, as it was attacked by a swarm of grutchins let loose by the Yuuzhan Vong. (VP)

Julstan
this man was the Imperial Moff in charge of Arkanis Sector and the Tatoo System, during the early years of the Galactic Civil War. (GG7, AIR)

Jump
this tall, spindly smuggler was a regular at the Blue Light on Nar Shaddaa, until he ran afoul of Salla Zend. She broke his arm when he tried to make a pass at her. (THG)

Jump Beacon
see Jump Gate (TOJC)

Jump for Joy
this Twomi Skyfire - barely a year old - was discovered by Akanah while she and Luke Skywalker stopped over on Utharis, during their search for the Fallanassi. It was heavily modified to adapt it to the latest in navigational, piloting, and protection technologies. (TT)

Jump Freighter
a Calamari transport ship. (TM)

Jump Gate
at specific coordinates common to hyperspace and realspace which marked a safe stopping-off point in space, the early astrogators placed huge beacons known as jump gates to mark its location. These were common very early in the development of hyperdrive starships, for they were home to huge spaceports which had equipment and supplies. As hyperspace travel became easier with the advent of the AI navcom units, these jump gates became simply spaceports, since the beacons were no longer needed. The ancient jump gates were very limited in their capacity to re-route a starship, with only enough memory to remember a small number of other locations. Thus, the network was criss-crossed with a network of routes which passed through these gates. . (TOJ, TOJC)

Jumper
1) this Zelosian parasite is noctural, and feeds on dead bodies. The feeding frenzy of a swarm of jumpers has a unique effect on newly-dead bodies. They jumpers release certain enzymes and electrical discharges while feeding. This combination of events causes the dead body to jerk and flinch, and eventually kick-starts the brain. The dead body then seems to come back to life and walk, although the effect only lasts until the jumpers have consumed the body. This usually lasts a few hours. This "walking dead" effect is deathly frightening to the native Zelosians, since it occurs at night during the darkness they fear most. (PG2)
2) this Charon bio-construct was created to collect specimens of alien lifeforms, doing as little damage as possible so that the Charon bioscientists can study their life processes. They have the ability to stun their targets, and have enhanced leaping abilities to surprise targets and escape quickly. (OS)

Jumping Spider
a purple arachnid native to Yavin 4. (ISU, JUS)

JumpMaster-5000

known as a JM-5K, this is a crescent-shaped Corellian Engineering Corporation scouting and service ship. The crescent was bisected by a tubular main section, and the power plants were located at the points of the crescent. The design was outdated at the time of the Galactic Civil War, but many ships remained in service. (CCG4, TBH)

Jumus
this planet is located along the Corellian Trade Spine, between Corellian and New Plympto. (BP)

Jun
1) this ball of searing rock is the first planet in the Faarlsun System. (WBC)
2) this is one of the two primary crops grown on the planet Draenell's Point. (GMK)

Juna
the berries of this tree, native to the planet Gala, were eating as a dessert or snack. (MOC)

Jund Voon
this humble Ishi Tib operated the Wave Works gift shop, located within the Fathoms restaurant complex in Calamari's Wildwater City. Despite his modest appearance, Jund Voon was one of the wealthiest beings on the city, second only to Odanni herself. A serene individual, Jund Voon often unsettled his patrons with his bland demeanor. It was rumored that Odanni resented the fact that Jund Voon was so rich, a story backed by the Mon Calamari's known desires for power and wealth. Those who knew Jund Voon the best also knew that, in additon to the beautiful jewelry in his shop, Jund Voon also ran a black-market operation from the back of the establishment. He sold everything from weapons to illegal stimulants to forbidden foods, and would also fence stolen merchandise for the right commission. Beneath his humble exterior, Jund Voon was a greedy old miser. He was also a slave master, maintaining the Qwohog artist Kei No Kay in a specialized tideppol tank and forcing her to create the artwork and appearance of the Wave Works. (WSV)

Jundland Banshee
this was the nickname of a rogue Tusken Raider who marauded the areas around Arnthout Pass and Motesta on Tatooine, during the early years of the Galactic Civil War. It was assumed that the Jundland Banshee was a male, and it was believed that he had been ostracized from his clan for his attacks on local moisture farmers. The Tusken Raiders didn't need the Jundland Banshee stirring up the already frightened farmers and forcing them to launch an attack of their own. The Alliance was fearful that the actions of the Jundland Banshee would disrupt the activities of the Sandwind Team on Tatooine, shortly before the Battle of Hoth. (AIR)

Jundland Wastes
where Luke and C-3PO are attacked by the Sandpeople on Tatooine. It borders on the Dune Sea. (SW)

Jundop, Haras
this man served the Alliance military as the Ground Marshal of army soldiers. (ROE)

Jungen
this Trandoshan was a junior enlistee aboard the *Battalion* when Adar Tallon faked his death in the Dalchon System. Jungen served with Tallon long enough to respect and admire the old warrior, and pledged his support to Tallon at all costs. This pledge has never waned, and only strengthened when Parlan issued a bounty for Tallon's life. Jungen was incredibly adept at hand-to-hand combat, and used his skills to assist an Alliance team in rescuing Tallon on Tatooine. Jungen then formerly joined the Alliance, although this earned him a bounty on his own head. Jungen was targetted by Ssach'thirix for capture, but managed to elude the Shatras bounty hunter. (TM, AIR)

Jungle Cantina
this was one of the largest establishments on the Ithorian herdship *Bazaar*. Located in the Isttu city, it also held one of the best cantinas on the ship, serving Ithorian classics and other galactic favorites. (GA)

Jungle Cafe
this was one of the smaller, less expensive restaurants found aboard the Ithorian herdship *Bazaar*. (GA)

Jungle Creeper
a rough-barked vine native to Yavin 4. (L)

Jungle Flutes
this was one of Garik Loran's most famous pro-Imperial propaganda films. (WS)

Jungle Lust
a pre-fab bar and grill found in Spaceport Row in Plawal, on Belsavis. (COJ)

Jungle of Nuvar
this jungle was located on the planet Brentaal. (SWJ13)

Jungle Slinker
this long, thin creature was native to the planet Kirtania. It's body resembled a long, woody vine, allowing it to hide among the trees of the planet's rainforests and avoid capture. (SWJ1)

Junieuw
this was the Krikthasi word for a community or territory. (PG1)

Junior Galaxy Scouts
an intergalactic organization which teaches youths about truthfulness, trustworthiness, and faithfulness. (ZHR)

Junior Jedi Academy
this branch of Luke Skywalker's Jedi *praxeum* on Yavin 4 taught young children who were especially strong in the Force how to control their powers, before they began to study the finer arts of the Jedi. (GG)

Junk Beetle
a disgusting insect. (VQ)

Junker
a Nharwaak container group destroyed during an Imperial raid on their hidden base. (TIE)

Junker
this was the name used to describe the Gallofree Yards medium transports outfitted by the New Republic for use in Operation Flotsam. They required a crew of 6, and carried 20 analysts and 48 recover and analysis droids. These ships were lightly armed, with just four laser cannons forming their arsenal. These ships were never meant to go into combat, and were protected by the Historic Battle Site Preservation Act from taking fire. (CTD)

Junkfort Station
a spaceport whose starship mechanics can usually obtain illegal parts for the right sum of money. Han Solo and Chewbacca went to Junkfort to obtain information on finding a power gem. (CSW)

Junkin
an Alliance demolitions expert that as part of Han Solo's team that infiltrated the shield generator for the second Death Star on the Forest Moon of Endor. He consulted prior to the radi with Crix Madine on the placement of charges used to destroy the generator bunker. (MTS, CCG10)

Junno
one of two continents located on the planet Demophon, Junno was the continent that supported most of the planet's inhabitants. Byrne City was located there, as well as D'larah and Selkren. (SN)

Juno
an Imperial freighter group resupplying the *Invincible* before it could attack Rudrig. (XW)

Juno II
one of six Kathol Republic *Marauder*-class corvettes sent to rescue the Bravado III from attack, shortly after the *FarStar* offered assistance. The 195-meter vessel was armed with eight double turbolaser cannons and three tractor beam projectors. (KO)

Junobian Sand Flier
this crustacean was known to have a delicate, sweet-tasting meat, and were considered a delicacy throughout the galaxy. They were especially good when harvested just after they molted, when their new shells were soft enough to eat. (SWJ12)

Juntrack
this was the largest city on the Inquiesse continent of Draenell's Point, and was one of the planet's largest manufacturing centers. It was built on the Juntrack River. (GMK)

Juntrack River
this river was found on the Inquiesse continent of Draenell's Point. (GMK)

Juren
this Imperial engineer was the Chief Engineer aboard the *Subjugator*, serving under Captain Kolaff. (SF)

Jurfel
this Verpine elder was the speaker for Suskafoo's hive. He openly rejected Bane Nothos' order to submit or die when Nothos tried to take control of the Shantipole project. Jurfel later assists Alliance agents in saving the B-Wing prototypes at Shantipole by providing asteroid hoppers for them to use to travel through the Roche asteroid field. (SFS)

Juri Juice
an inebriating concoction favored by Kabe. (SCRE)

Juris Sector
Imperial Governor Linrec sent his daughter, Cressis, to an elite boarding school in this sector. (GG10)

Jurrinex6
this hive virus was developed by biological terrorists. (COG)

Jurzan
a spaceport refueling station was built near this planet. (SWAJ)

Jussafet Four
this planet supported the New Order of Emperor Palpatine. Located near a diamond-shaped nebula, the planet was strategic for its asteroid mining operations within its system. After the Battle of Endor, Jussafet Four remained loyal to the Empire, but was located along the border between Imperial space and the space controlled by Warlord Zsinj. Zsinj's Raptors made several strikes at Jussafet Four, taking materials and leaving destructoin behind. The New Republic, while on the hunt for Zsinj, intercepted a distress call from Jussafet Four and responded, despite the fact that the planet remained loyal to the Empire. (SOC)

Just Another Art Form
this song, written and played by the band Deeply Religious, was banned by the Imperial Board of Culture. It first appeared on the compilation *Deeply Religious.* (GG9)

Just Armor
this shop sold a variety of personal armor, ship armor, and passive defense systems from its base on StarForge Station. It was owned and operated by Gjaddia and Morol. (FOP)

Just Cause
this space freighter sunk in the ocean of the planet Rathalay. Legend has it that the ship - sunk 900 meters deep - is filled with precious metals, and is guarded by schools of narkaa. (SOL)

Just Rigora
this form of *rigora* duel was invoked when a defeated pirate admitted his own guilt or fault before the assembled company. (PP)

Justa
this frigid, rocky moon orbits the planet Mutanda. Mining colonies extract prothium gas from the system, and much of it passed through the Justa starport on its way to the Core. Justa is the site of the system's only starport, which was garrisoned by the Empire during the Galactic Civil War. The garrison was set up ostensibly to protect the interests of the three corporations which owned Justa and its starport, BlasTech Corporation, Czerka Weapons, and Blethern Gas Industries. (PG1)

Justice Action Network
this anti-Empire terrorist group was founded on the planet Findris more than sixteen years before the Battle of Hoth by Earnst Kamiel. The goal of the Network was to completely destroy the infrastructure of the Empire through various means, including bombings and assassinations. Kamiel himself was wanted by the Empire on many charges, including thousands of bombings and the cause of over 10,000 deaths. He also had the death sentence in 54 different systems. The organization is often denoted by the acronym JAN. The movement broke up when Kamiel was captured on Elrood and executed on Haldeen some time later. (SWJ8)

Justice Droid
a series of assassin droids manufactured for Imperial use by Uulshos. (WBC)

Juteau Settlement
this place of interest is located near the Garish Ridge on Redcap. (SWAJ)

Jutka
this Tuhgri, a native of Dayark, was the leader of his people, shortly after the Battle of Endor. It was Jutka who met with the crew of the *FarStar* at the edge of the Kathol Rift, shortly after encountering an Aing-Tii ship. *Note that* Vision of the Future *indicates Jutka is a heavyset man*. Jutka detained Talon Kaarde and the crew of the *Wild Kaarde* after they were attacked by pirates, having understood that Kaarde flew with altered identification codes. Jutka gave Kaarde no help, though, even after learning that Kaarde was an unwilling bystander in the battle between Crev Bombassa and Rei'kas. (KO, VOF)

Juvani
an Imperial frigate destroyed by Alliance starfighters while it was undergoing service near Sunaj IV. (XW)

Juvex Sector
an area of the galaxy in the Outer Rim, located near the Ninth Quadrant and the Senex Sector. (COJ)

JV-Z1/D
a series of domestic droids built by Serv-O-Droid, the JV-Z1 filled a galactic need for a humanoid gentlebeing household automaton. The JV-Z1s were tireless workers, and were rivaled only by the protocol droids built by Cybot Galactica in reliablity. (DESB)

JV-Z1/S
this series of droids was created to be mobile data repositories. Short and boxy, the JV-Z1/S series was developed during the height of the Old Republic. (SWJ8)

JV-7 Delta-class Escort Shuttle
this Cygnus Spaceworks troop transport ship is 30 meters in length, and can make 75 MGLT.
It boasts the following shipboard components:

- 3 Taim & Bak KX5 Laser Cannons
- 1 Taim & Bak H9 Dual Turbolaser Cannon
- Front/Rear Projecting Novaldex shields (120 SBD)
- Titanium Alloy (35 RU) Hull
(TIE)

JV-71
this was the model number of a series of ion engines produced by Novaldex, and was used on the Z-10 Seeker. (SS)

JV-74
an upgraded version of the JV-71 ion engine, the Novaldex JV-74 was used on the ZH-25 Questor. (SS)

Jweab VII
Beyla Rus was rumored to have a lodge hidden on the far side of this planet, during the height of the Galactic Civil War. (GG10)

JX-09
this Aratech Secured Prisoner Transport Vehicle measures 14 meters in length, and has a single pilot, four guards, ans space for up to 20 passengers. It is a long, insectile craft built around the chassis of a basic speeder truck, with four small wings for stabilization. Two flexbile mandibles allow the pilot and guards to remain inside while detaining particularly troublesome subjects. (JASB)

JX40 Jailspeeder
this TaggeCo Mobile Detention Wagon is a 14-meter-long repulsorcraft designed to transport up to 45 prisoners in stasis stalls. The JX40 has dual-purpose mission profile: to block the advance of rioters and force them backwards, and to transport those who resist to detention facilities. The JX40 requires a pilot and gunner, and is protected by armored stun panels, three grenade launchers, and forced-steam jets. (CSA)

Jyalma
this was the name of the Socorran windy season, when competing cells of warm and cold air created winds in excess of 150 kilometers and hour outside the city of Cjaalysce'I. The city was walled off to keep the intense winds from destroying it. (BSS)

Jydan
this was the most prevalent religion worshipped among the Ka'hren on the planet V'shar. It rose to prominence as the primary religion of the Unfyr Warriors, but died out when that group itself died out. (AIR)

Jydan Writings
these sacred texts contained the laws and regulations of the Jydan religion. According to the religion, the *Writings* were created by the three prophets of each Jydan god, and related the teachings and tales of those gods. The *Writings* were considered companion works to the *Volumes of Truth* by both theJydan and the Ni'Shaw-Dak Ministry. (AIR)

Jyn Obah
this tall humanoid had long red hair, a severe underbite, and a nose ring. He served as Kybo Ren's first mate during the early years of the New Order. He also wore pieces of stromtrooper armor. (DCAR)

Jyng, Oskar
this former design team chief at Ubrikkian was enticed to leave that position for a job in the Corporate Sector Authority's Research Division. He took the CSA job, and became the inventor of the War Wheel. (CSA)

JZ-5
Slayn & Korpil's fusial thrust engine, used on the B-Wing. (XW)

JZ-5g7
this advanced Slayn & Korpil fusial thrust engine was used on late-model B-Wings and the B-Wing Expanded. (EGV)

J1M
see G1M (PTR)

J11.9
the Old Republic's original designation of the Tatoo System. (GG7)

J21-Z65
this was the Imperial designation of the Paradise System. (SH)

J9-series Droids
manufactured by Roche Industries, these worker drones are humanoid, insectile droids with teardrop-shaped heads. They rivaled the 3PO series in their ability to process information. They were equipped with TranLang II communications modules and Arjan II central processors. (GG7, TME)

J9-5
this Roche worker drone ran the Mos Eisley Spaceport control tower. Programmed with a feminine personality, she had been pased from owner to owner before she ended up in Mos Eisley. (GG7)

J9-6
this Roche workder drone was working for the local government in Mos Eisley during the Galactic Civil War. (GG7)

J930 *Dash-8*
this was a model of podracer manufactured by JAK Racing. It was noted for its long, sloped engines, which utilized the Split-X technology found in Collor Pondrat engines. The cockpit of the J930 measured 3.05 meters in length, and the engines measured 9.55 meters in length. They could propel the racer at speeds approaching 785 kilometers per hour. (IG1)

* K *

k
this unit of measure describes the amount of pressure a hydroclamper (or similar tool) can apply to a surface. (CFG)

K-Inhibitor
this is a component used to provide social information to a droid's brain. K-Inhibitors can be added or removed to create a range of desired behaviors. (CFG)

K-M2
this Industrial Automaton spaceport control droid was built by the Alliance. They attempted to create a droid which could penetrate the Empire at vital points and remain unobtrusive while gathering information. K-M2 was equipped with backup batteries and memory storage units, which allowed him to completely recover from memory wipes with his hidden programming intact. He was placed in Imperial service in the Minos Cluster, where any inadvertent malfunctions wouldn't jeopardize important missions. K-M2 rose in the Imperial ranks, and eventually became the head controller of the Travnin spaceport. He gathered data on the *Chariot* and other Imperial vehicles, but secretly longed to sacrifice himself to save an exposed Alliance agent. (GG6)

K-Series Droid
this Industrial Automaton series of droids was designed as spaceport control drones. They were tall, awkward-looking automata with clamshell-shaped craniums, long arms, and protruding mid-sections. They were often painted red or yellow to set them apart from normal droids. (GG6)

K-Wing
a bomber developed by the New Republic about twelve years after the Battle of Endor. From the front, the K-Wing resembles the letter K, lying on its long side. The central fuselage is studded with four wings: two larger wings extend upward, while the shorter wings at the bottom act as landing skids. The four wings have eighteern unique positions, which can be adjusted depending on weaponry and payload. It has three primary thrust engines, two on the lower wings and one at the rear of the fuselage. The two-seated fighter was flown by a pilot and a gunner and a bomber, and was designed to fly in gravity-dense arenas. The K-Wing has no hyperdrive, being an atmospheric bomber. It primary mission is as a bomber, and it is the equal of the TIE Bomber in armament. It can also be armed to the teeth as a starfighter, but the ship suffers in maneuverability when more weapons are added. Thus, it is not a dogfight ship. It was first tested by the crew of the *Monitor*, and was first assigned to active duty with Task Force Quickfire. It first saw combat with the Fifth Battle Group near Bessimir. (BTS)

K-0
this droid was part of Korren Starchaser's scouting team, and provided services ranging from protocol to language translation and computation. (SWJ13)

K-1-0
The Alliance's evacuation code signal, used on the Hoth base (ESB)

K-11
this cybernetic implant was produced by Control Zone, and provided the user with an internal blaster. (AIR)

K-1B
this medical droid was assigned to the New Republic warship *Intrepid*. K-1B treated Lumpawarump, after the Wookiee sustained a blaster wound while rescuing Han Solo from the *Pride of Yevetha*. (TT)

K-18
common starship rations. (SOL)

K-222
this zZip aero-interceptor was one of the premier atmospheric fighters in the Corporate Sector Authority fleet. It measures 13 meters in length, and was armed with doubel-wingtip laser cannons and six concussion missiles. It was capable of reaching 2,600 kilometers per hour in atmospheric flight. (CSA)

K-3PO
this white protocol droid served the Alliance under Commander Narra, learning military tactics along the way. The droid later served as the leader of the Alliance's droid pool at Echo Base on Hoth. (CCG)

k-43
this heavy laser cannon was developed by Incom Industries during the height of the Galactic Civil War. (GG2)

K-749 System
located in the Outer Rim Territories, this system contains the planet Pzob. (COJ)

K-8LR
a series of silver protocol droids. Jabba the Hutt owned one just before the Battle of Yavin. When Muftak and Kabe tried to rob Jabba's

Mos Eisley townhouse, they freed K-8LR of his restraining bolt, and the droid allowed them to escape while the townhouse was destroyed in a firefight. Jabba became angry with his K-8LR and had it destroyed. (TME)

K'ath
this many-tiered world is renowned for the production of delicate figurines made from seashells. (GOF4)

K'Cink
this member of the Cavrilhu Pirates worked in the electronics shop at the Kauron asteroid base. (SOP)

K'cri's Cafe
this was a small cafe located on Figg Avenue on Cloud City, and was owned and operated by K'cri Elban. Odea Aurora made unique pieces of jewelry for sale at K'cri's. (GG2)

K'derek
this male Tarong was the sibling of Sk'rirak. His russet and black plumage complimented her green coloration. He was anexplosives expert, and was adept at gathering intelligence on Imperial garrisons. Both worked as lucrative businessbeings until they signed on as information gatherers with the Alliance. They sold their information for droids and jewelry. (GG12)

K'hondo
this Sedrian warrior was one of Karak's followers. (BGS)

K'iin
this Pedducian Warlord was the leader of the Silver Unifir, and was the ruler who agreed to let the Independent Company of Settlers live on Pedducis Chorios. (POT)

k'Jtari
this alien race was known for its ancient form of martial arts, which required intense mental and physical dedication. (WSV)

K'lar
this was the term used by the Krieks to describe the patriarch who rules each tribe. The k'lar also led the *ken'karro*. (SWJ13)

K'lial Khzrry
this Xi'Dec and its sibling, Diskio, were the only surviving members of their family, which was well-respected in the Xi'Dec community. The rest of the family was killed while vacationing on the *Savage Pleasure*, during an Imperial assassination attempt. Following the death of the family, both K'lial and Diskio threw in their support for the Alliance. Using their species as a cover, they scoured Grohl Sector looking for other Xi'Dec to recruit into their family. While searching for Xi'Dec, they also appropriate rebel agents and whisk them to safehouses before Imperial officers can capture them. K'lial was the more humanoid of the pair, using his unusual vocal capabilities to produce one of the more comforting Basic accents in the galaxy. K'lial could also use its arms to produce hypnotic patterns of movement, while occasionally lifting a wallet or two. (CRO)

K'lor'slug
this creature, native to the planet Noe'ha'on, it a multi-armed slug which lives in swamps. These large, pinkish creatures multiply rapidly, as the females lay hundreds of eggs each mating period. There is a k'lor'slug on Chewie's holotable aboard the *Millennium Falcon*. (CCG)

K'ntarr, Kalieva
the daughter of Rilvvan K'ntarr, Kalieva was a teenage heiress to her planet's throne and Rythani Products corporate empire when Sienn Sconn attempted to steal a Rythani prototype. A pampered and spoiled princess, Kalieva is also a devious schemer in the realms of business and politics. She allowed herself to be drawn into Sconn's attempt to steal the prototype from beneath Moff Caerbellak's nose, and actually felt herself somewhat drawn to him. However, this was all a ruse, with the ultimate goal that Sconn should steal the prototype and deliver it to the New Republic. Kalieva had, in fact, entered into a relationship with Caerbellak, and she assumed the throne and the corporate position he held when Caerbellak assassinated her father. Sconn fled Rydonni Prime with the weapon, furthering Caerbellak's plans. (SWJ9)

K'ntarr, Rilvvan
this monarch ruled the planet Rydonni Prime, and the pro-Imperial Rythani Products, during the reign of Emperor Palpatine and the early years of the New Republic. He cultivated a relationship with Moff Caerbellak, until the Moff realized that a relationship with the king's daughter, Kalieva, would be more profitable. Rilvvan was killed by Caerbellak during the "theft" of the latest Rythani prototype by Sienn Sconn. (SWJ9)

K'Reye, Cohden
this Corellian man was known to his associates as something of an expert on the various cantinas and bars of the galaxy. He even compiled a computer datafile which documented the good and bad things about certain locales. (WSV)

K'rom Wars
a period of Xi'Dec history in which several warrior sexes evolved forelimbs which could be used as spears or swords. (GG4)

K'taktaxka
this gas giant is located in the Expansion region. The Alliance sent operatives to this planet to scout out reserves of tibanna gas, following the Battle of Hoth. (SWAJ)

K'tara
this was a style of hand-to-hadn martial arts studied by the Alliance's Special Forces division. (ROE)

K'thri Arts
this style of martial arts emphasized unarmed combat. (TTSB)

K'vath 5
this is the fifth planet of the K'vath System. It has several moons, including the resort world of Alakatha. (IJ)

K'yne Harmion
one of three Harmion brothers who work for Sarlim Gastess. Gastess uses the Harmion Brothers to serve as executives of the corporations he acquires. All the Harmions are ruthless, and seem to relish the destruction and anguish they cause when they remove old management and employees in favor of Gastess' Finance people. (GG9)

K'zagg Colony
the community of Ruurians from which Skynx hails. (HSL)

K'zk
this Qwohog convinced Diergo-Rea Duhnes'rd and his beloved, Solum'ke, into financing a treasure hunt to the Zelosian Chine during Zelos II's Day of the Sepulchral Night. He then double-crossed them, having his Corellian partners pretend to be shipwrecked. The pirates then took the treasure the Weequay had recovered and left them to drown when the tides rose. (TFNR)

Ka, Tenel
the daughter of Isolder and Teneniel Djo, Tenel Ka was raised on Dathomir in the tradition of the other witches in Teneniel's clan. Tenel showed great aptitude with the Force, and later attended Luke Skywalker's Jedi Academy on Yavin 4, at the same time as Jacen and Jaina Solo. She was a reserved, distant companion to the twins, in keeping with the strength she learned on Dathomir. When Luke discovered the connection between Lando Calrissian's lost corusca gems and the space station Borgo Prime, he took Tenel Ka with him to search out any leads on the Shadow Academy. Later, she posed with him on Dathomir as Force sensitives, and were transported to the Shadow Academy. There, they helped rescue Jaina and Jacen. Her Jedi training nearly came to an end when Luke Skywalker requested that the students at his *praxeum* built their own lightsabers, in preparation for battling the Shadow Academy. Tenel Ka felt that the weapon was no the important link, but the warrior was. She didn't focus all of her energies in her lightsaber, which she built from an old rancor tooth. In a practice duel with Jacen Solo, Tenel pushed herself and Jacen to their limits. Her lightsaber failed to maintain its energy beam, and Jacen's blade passed through it, severing Tenel Ka's right hand. The wound was instantly cauterized, and replacing the hand was impossible. She travelled back to Hapes to recover from the incident, secretly wondering about her own abilities. She found herselve in the midst of Ambassador Yfra's treacherous plans. The series of ensuing battles forced Tenel Ka to realize that, although the warrior is very important, how the warrior maintains their touch on the Force is most important. Her injury was of minimal importance if she truly mastered the Force. She returned to Yavin 4, and built a new lightsaber. She kept to her original design of using a rancor tooth, but worked with the Force to create a weapon superior to the original. It used a rainbow gem from Gallinore, and produced a turquoise-colored blade. *She has been named several times as* Kenel Ka *or* Tenel Ta *throughout the* Young Jedi Knights *books.* (HTF, SA, L, DK, JUS)

Ka'aa
an elder, nomadic race of aliens that knows the Koornacht Cluster as *no'aat padu'll* - The Little Nursery. (BTS)

Ka'Dedus
the huge, ultraviolet supergiant star which is the primary sun for Af'El. (GG4)

Ka'hren
this alien race was native to the planet V'shar. Humanoid in stature, the Ka'hren were isolationists who developed their own forms of space travel but preferred to remain on their homeworld. Any Ka'hren who wished to leave V'shar had to receive special permissionfrom each of the leaders of V'shar's seven nations. In appearance, the average Ka'hren appeared almost skeletal, with tall bodies and thin limbs. Their thick skin ranged in color from blue to dark red to black, and they were hairless except for fur ontheir forearms and two locks of hair which grew from their temples. (AIR)

Ka'i'lorshin
this Red Nikto served the Alliance as a sharpshooter, as part of the Sandwind Team which worked in the Periphery during the Galactic Civil War. (SSR)

Kaa
this city on Lucazec was the site of the planet's only major spaceport. It was considered new and secure by the natives, but was far from the galactic standard. (BTS)

KAAC Freerunner
ground-based assault vehicle built by Kelliak Arms and Armor Corporation. (DFR)

Kaadi
this young, female Phindian was part of the resistance movement led by Paxxi and Guerra Derida, which sprang up in opposition to the control of the Syndicat over Phindar. Her father, Nuuta, had been forced to submit to the Syndicat's renewal process, and was dropped on the planet Alba. Kaadi invited the Derida brothers and the Jedi, Qui-Gon Jinn and Obi-Wan Kenobi, to stay at her parents' house while they avoided the Syndicat. When the group put their plans to expose the Syndicat into motion, Kaadi rallied the local resistance and helped storm the Syndicat's warehouses. Kaadi was injured in the struggle which was fought between the Syndicat's forces and the resistance, but survived to lead the rebels to victory. (HP)

Kaadu
this species of two-legged, flightless avian is native to the planet Naboo. Kaadu are fearless creatures, and are often used as steeds by Gungan warriors. The kaadu lay their eggs on land, often in fields, where they are often eaten by predators like the peko peko. For this reason, the average clutch of kaadu eggs is quite large. (GF)

Kaal
this Mid-Rim ocean world is located in the Yushan Sector. Despite its boundless oceans, Kaal is also a major exporter of agricultural goods. Numerous casinos and luxury resorts populate its coasts and islands. Following the death of Emperor Palpatine, one of his faithful Dark Jedi was so overwhelmed that he crashed his ship into the oceans of Kaal. The ship was rumored to have the only working cloaking device. The crash caused massive tidal waves which destroyed the Unis Islands. The Empire abandoned the planet, since its most valuable resort properties had been wiped out. The crimelord Tirgee Banyalle then took control of the planet, and exploited its aquacultural resources. After the Battle of Endor, the New Republic and Talon Kaarde both negotiated for control of the planet. The Republic wanted to have access to the aquaculture, while Kaarde wanted the cloaking device. (SWAJ)

Kaaldar
this Imperial physician was responsible for the creation of Bledsoe's disease. He was on Tatooine, verifying a new strain, when Luke Skywalker became infected. He administered to Luke, but was keep Luke confined to the hospital. (CSWEA)

Kaar
an Alliance YT-1300 destroyed during the Galactic Civil War. (TIE)

Kaarenth Dissension
this splinter group formed in Corva Sector after the defeat of Grand Admiral Thrawn at Bilbringi. It was the brainchild of Meres Ulcane and an anonymous Imperial supporter. Using the Spawn Nebula as a shield, the Kaarenth Dissension began assembling a fleet of warships. From this hidden base, they destroyed the New Republic communications center hidden within the gas giant Galaan, and stirred up a great deal of anoymosity toward the New Republic among the alien races of the Outer Rim. Ulcane proved to be a motivational speaking, inciting discontent toward the Republic with relative ease. However, the Dissension died near Betha II, when the New Republic was able to locate Ulcane and discover his hidden fleet. The Republic agents managed to destroy the space station which served as Ulcane’s base, killing Ulcane and destroying much his fleet. (SWJ8)

Kabaira
this oceanic Outer Rim world is located in the Teilcam System. The planet-wide oceans are broken periodically by more than two million volcanic islands. Most of the volcanoes are inactive. The few that remain active are located in the southern hemisphere. (SWAJ)

Kabal
the homeworld of Lady Lapema Phonstom, Kabal was also the site of the Conference of Uncommitted Worlds during the Galactic Civil War. It remained neutral throughout the conflict, even after surviving an Imperial invasion during the Conference. (AC, CSW)

Kabalard Vinne
this Wroonian outlaw, a former representative for the Guild of Armaments Distributors, claimed responsibility for the attack on the Imperial warship *Rampant* while it was in drydock at the Wroonian Stardock. Vinne claimed that the attack was a response to Governor Norrin’s crackdown on some of Wroona’s less respectable guilds. (SWJ9)

Kabarr’s Fortress
this HT-2200 medium freighter was highly modified by a number of owners. Additional armor plating was added to supplement the trimantium hull, the cargo area was divided into four environmental holds, and the original sublight drive was replaced with a SoroSuub Boav ion drive. The original armaments were removed to add additional shielding, but the poor wiring of the shield generators into the power cores sometimes drains the ship’s entire power supply. This “quirk” causes the entire ship to shutdown while the shields are in use. The only remaining armament is a pulse laser cannon. (SWJ9)

Kabe
the Chandra-Fan who is present in the Mos Eisley cantina when Luke is assaulted by Ponda Baba, Kabe was orphaned in the streets of the spaceport by a group of smugglers who thought she was too small to be of any value. She was about 40 standard years old at that time. She was adopted by the Talz named Muftak, and the two of them often work together. She also gains a great deal of fun and money by posing as a Jawa and demanding unofficial taxes of the desert scavengers. She has a great liking for Juri Juice, which she consumes quite readily in the cantina. However, Wuher won't give her credit, so she has to have Muftak get it for her. The two orphans get a chance to leave Tatooine for good after trying to rob Jabba the Hutt's Mos Eisley townhouse. They nearly got away with a trove of treasures when they found Barid Mesoriaam in a hidden chamber. He entrusted a datadot to them, which they delivered to a Mon Calamari working for the Alliance. He paid them 15,000 credits and two Imperial travel vouchers as a reward. (SW, SCRE, TME)

Kabieroun
1) this planet is the homeworld of a tall, thin alien race. (SWJ8)
2) this is the name of the race of aliens native to the planet of the same name. (TFE)

Kabus-Dabeh
this ancient city, located on the planet Muzara, was the site of a minor Dark Side nexus. It was shunned by the native Muza, who ordered Keval Raffaan to recover a bag of coins form the temple in the city to prove his worthiness as a Jedi Peacemaker. (TOJC)

Kabus-Dabeh Monstrosity
this huge monster inhabited the ruins of the ancient city of Kabus-Dabeh, some 4,000 years before the Battle of Yavin. It was covered with black scales, and had four barbed tentacles. Two large fins and a lumpy tail helped it move about, and its fang-filled jaws could kill its prey with a single bite. The barbs on the tentacles were hollow, and could inject a lethal poison into its prey. (TOJC)

Kaccen
this slicer helped a group of freelance spacers obtain forged invitations to Rae Vixe's gala, during which they managed to "kidnap" Cera Vixe so that she could flee Kinyen and marry Vee Naaq. (IA)

Kad, Tolo
this ancient Onderonian served King Ommin and Queen Amanoa as a chief aide, although much of the work he claimed to have done himself was actually done by his assistant, Novar. Novar became disgruntled with Kad's constant denial of his abilities. When King Ommin demanded that Kad prepare a wonderful state dinner, Novar told him that he would make sure everything was in order. However, Novar planned to use this to his advantage, and did absolutely nothing about the dinner. Meanwhile, Kad bragged endlessly about the incredible plans he was developing. When Ommin arrived at the dining hall, he found that there was nothing in place: no food, no servants, no entertainment. He demanded to know the meaning of it all, and Kad was speechless and unable to respond. In fury,. King Ommin destroyed Tolo Kad with a ball of flame conjured from the Dark Side of the Force. (TOJC)

Kadann
a black-bearded dwarf, Kadann is the Supreme Prophet of the Dark Side. He is responsible for the prophecy that whoever wears the Glove of Darth Vader will be the next Emperor of the galaxy, which is contained in a series of four-line, non-rhyming verses. The leaders of the remnants of the Empire strive to obtain his blessing to make their rulership of the galaxy legitimate. Kadann drinks a strange tea brewed from the fungus-infested bark of an Endorian tree, which is rumored to allow him to see into the future. He is also a collector of the galaxy's finest artifacts, which he displays throughout Scardia's halls. (LCJ)

Kadas'sa'Nikto
one of the five main Nikto races, the *Kadas'sa'Nikto* are also known as the Green Nikto. (GG12)

Kadlo
an ancient Duro King, he was honored by having the largest tower in the Valley of Royalty, a silver structure near Queen Rana's monument. (MMY)

Kadnessi
one of the ruling families of the planet Kuat. They sided with the Knylenn family during Khoss of Knylenn's bid to overturn the Inheritance Exemption. (SLS)

Kadok III
this star, located in the Kadok Regions, was the primary body in the Tertiary Kadok System. (AIR)

Kadok III-A
this searing ball of rock was the first planet in the Tertiary Kadok System. It had eight natural moons. (AIR)

Kadok III-B
this searing ball of rock was the second planet in the Tertiary Kadok System. It had fifteen natural moons(AIR)

Kadok III-C
this barren, rocky world was the third planet in the Tertiary Kadok System. It had a single moon. (AIR)

Kadok III-D
this was the name of the planet Guiteica, which was used in most Old Republic starcharts. (AIR)

Kadok III-E
this gas giant was the first planet in the Tertiary Kadok System. It had 75 natural moons. (AIR)

Kadok Regions
this area of the galaxy was the home of the Bitthaevrian race. It was rumored that the Kadok Regions had little regard for the Old Republic, and were even said to have defeated the Jedi Knights in a battle shortly before the rise of Emperor Palpatine. (AE, AIR)

Kadorto, Halley
a particularly daring Alliance starfighter pilot who, during the Galactic Civil War, received the Kalidor Crescent for single-handedly

rescuing Mon Calamari slaves from the Star Destroyer *Warrior* by wiping out the ship's complement of TIE fighters and securing the freighters it guarded. He was a veteran of the Clone Wars. (XW)

Kadri'Ra
1) this was the name of a species of huge, intelligent, insectoid worm native to the planet Arapia. They are rumored to be related to the Duinuogwuin, and can exist in hard vacuum for short periods of time. Their lifespan can reach 1,500 years, and they continue to grow throughout their lives, often reaching lengths of 200 meters or more. A protective exoskeleton cracked and expanded with each period of growth. The front section of their bodies is studded with six to ten arms, and their heads are crowned with a wide frill of chitin. The lower section of their body is a bulbous, fleshy mass. As individual beings grew, they eventually reached a point in their lives where their bodies were too large to survive. These huge Kadri'Ra often chose to hide themselves in caverns, thereby forcing their bodies to adapt to the natural confines of the cave. The Kadri'Ra were generally regarded as thinkers and sages, although the Empire regarded them as mere beasts. They were subjugated and enslaved, and many Kadri'Ra died in labor camps. In the brief period of the New Order, the population of Kadri'Ra was cut from over 140 million to less than 15,000. (BSS)
2) this was the incredibly complex language of the Kadri'Ra species. (BSS)

Kael
this bounty hunter was known to have a near-perfect record of captures before being employed to hunt down Karl Ancher. Unfortunately, the Society of the Black Bha'lir had hired a group of freelance mercenaries to act as Ancher's bodyguards, and Kael was unable to secure the smuggler. (BSS)

Kaell
a family native to the planet Khomm, the Kaell family has produced the leaders of Dorsk 81's home city. When Dorsk 81 left, Kaell 115 was the leader. When Dorsk 81 and Kyp Durron returned to the planet, Kaell 116 was in charge of the city. (DS)

Kaelldin Krothburt
this author wrote several books on the Galactic Civil War and the role of pirates in it. Among Krothburt's works is *Study of the Galactic Balance of Power: The New Order's Greatest Challenges*. (GG9)

Kaellin III
this tiny, backwater world is located in the Malenstorr System. (GG9)

Kaelta
a purple star which is the primary sun in the Kaelta System, a planetary system which contains the planet Toola. (GG4)

Kaezeb Mining Operations Center
this ancient space station orbited the planet Arkania, 1,000 years after the fall of the Sith Empire. (TOJC)

Kafvris
this specis of vine is native to the planet Bothawui, and is often used in decorative plantings. (SOP)

Kaha
a species of tree native to the planet Talasea. (XWN)

Kahr'corvh
a member of the Noghri clan Khim'bar, Kahr'corvh was the specie's representative to the New Republic. He signed the declaration of war against the remnants of the Empire. (DESB)

Kai, Tamith
the first of a new group of Nightsisters, Tamith Kai kidnapped Jaina and Jacen Solo, along with Lowbacca, from GemDiver station. Tamith is distinguished by her jet black hair, pale skin, deep violet eyes, and remarkable beauty. She wore jet-black armor which was adorned with functional spikes. She employed Qorl as her personal pilot after joining Brakiss on the Shadow Academy. She struggled against Brakiss' leadership, and was bitter that Zekk defeated her own champion, Vilas. When the Shadow Academy attacked Yavin 4, Tamith Kai led the initial ground assault with Zekk. They split up the Jedi students and tried to kill them separately, but were unable to do so. When Tenel Ka clipped a TIE Fighter with her lightsaber, the craft spun out of control and struck the landing platform on which Tamith Kai stood. She was instantly killed in the resulting explosion. (SA, L, JUS)

Kai Mir
one of Ellor's ships used in the smugglers' raid on Bilbringi. (TLC)

Kaiberoun
this tall, alien race is easily distinguished by its thin form and long face. While not as long as the face of a Chevin, the Kaiberoun's face is nonetheless just as distinctive. (TFE)

Kaiburr Crystal
a red gemstone capable of enhancing the user's Force strength. It increases the holder's perception of the Force, and this effect is magnified with larger portions of the crystal. Luke feels the gem's power with just a shard that is held by Halla. When he gains control of the entire gem, its power is revealed as a healing power. It heals the various mortal injuries Luke sustained in his battle with Darth Vader inside the Temple of Pomojema. Luke later uses the power to help heal Leia's wounds. Halla makes the connection between the crystal's power and the rumors of Pomojema's priests performing healing miracles. Luke gives control of the crystal to Halla, who holds

onto it. Luke's studies into Jedi lore also revealed that kaiburr crystals were the most powerful stones that could be used in the creation of lightsabers. (SME, L)

Kaikielius System
this planetary system lies close to the Coruscant System, and was taken over by the remnants of the Empire that rose to power just before Emperor Palpatine re-emerged on Byss. This increased Imperial activity forced the New Republic to leave Coruscant. (DESB)

Kail
a planet located in the Corporate Sector. (HSE, CSA)

Kail Ranges
the land that Torm's father owned. In an effort to gain control of the Kail Ranges, Torm turned in his father and older brother to the Corporate Sector Authority for assumed crimes. The Authority, recognizing Torm's desire to own the Ranges, forced him to become a secret agent if he wanted to own them. (HSE)

Kailio Entertainments
this business was owned by the Hutts, and served as a legitimate front for their plans to monolopize the manufacture and distribution of holographic entertainment within the Core Worlds. Despite its seedy background, Kailio was recognized throughout the galaxy as one of the most charitable patrons of the arts, and was active in artistic relief efforts. These humanitarian goals helped mask the corporation's trillion-credit-a-year laundering operations. (GG11)

Kailor V
this planet was the site of the Imperial Zoological Gardens. The various aquaria were maintained by the Shalik family of Sedrians. (TA, GG4)

Kaimme Twins
these smuggling kingpins harrassed Corporate Sector transport ships until they were captured and imprisoned at Stars' End, under the direction of Viceprex Hirken. (CSA)

Kain, Drukus
this hot-tempered farmers was one of the least-known weapons manufacturers on the planet Draenell's Point, during the Galactic Civil War. This was because he appeared to be nothing more than a farmer, which was his chosen cover. Kain was also known as a drunkard, and spent many loud nights drinking in the Farmer's Folly. Drukus took up the secret life of a weapons maker after the Empire took control of Bissillirus System for use as a supply depot., supplying the rebellious youths of the planet with weapons he hopes will be used to eliminate the Imperial presence. (GMK)

Kaine, Ardus
this Imperial Grand Moff ruled the Outer Rim Territories following the death of Wilhuf Tarkin. Kaine was instrumental in the formation of the Pentastar Alignment, for he was the individual who called together the leaders of the Velcer Free Commerce Zone and proposed it to them. He more or less ingored the call to arms of Grand Admiral Thrawn, waiting until his own forces were ready to attack the New Republic themselves. He formed the Alignment with the intent of gianing the support of corporations, and created a highly-organized force that maintained the ideals of the New Order, although with a slightly modified implmentation. (TFE)

Kaine Paulsen
a smuggler who sometimes worked with Toob Ancher. He was killed on Thrugii while trying to deliver smuggled supplies to the miners there. (SWAJ)

Kaini
this woman was a reporter for major newsfeed. She was also a friend and associate of Siro Simito, and an Alliance agent. She used her position as a reporter to interview Simito, while secretly passing him data for him to transport to the Alliance. (CRO)

Kaink
an Ewok priestess living the forests of Endor, she is a source of mystical inspiration for the Ewoks. When Deej and his sons agree to help Cindel and Mace rescue their parents, they go to see Kaink for guidance. When she discovers that they are carrying the crystal token, she uses it to test Mace and Cindel's intentions toward the Ewoks. The crystal turns into a mouse in Cindel's hands, and a lizard in Mace's hands. Finding these revelations valid and truthful, Kaink joins the party to rescue the children's parents from the Gorax. Kaink uses the crystal a number of times to influence the wildlife of Endor, aiding the party's passage to the Fortress of the Gorax. *Kaink was portrayed by Margarita Ferguson in* The Ewok Adventure. (EA)

Kairn
this young native of the planet Necropolis greeted Zak Arranda when the boy arrived on Necropolis with his sister Tash and their uncle, Hoole. The two became friends, until Kairn and his buddies dared Zak to enter the huge graveyard and travel to the Crypt of the Ancients in the dead of night. Zak agreed, but was confronted with the undead zombies that lived in the cemetary. Kairn tried to rescue Zak, but was captured and murdered by Evazan. Kairn was buried in a ceremony along with Evazan, but Kairn returned to the city the next day as a member of the reanimated dead. He had been the latest of Doctor Evazan's experiments, and a fairly successful one at that. Kairn's death provided Evazan with a freshly dead body, and proved that his reanimation serum was viable. Evazan himself had been killed by Boba Fett, but had injected himself with his reanimation serum and returned to life. Zak was caught up in Evazan's plans, and Kairn became just another zombie until Evazan tried to kill everyone in order to cover his tracks. When the droid D-V9 discovered a way to reverse the reanimation process, Kairn was ordered by Evazan to stop him. However, Kairn disobeyed Evazan and used the

droid's new potion to halt the living dead and make them dead again. However, in the struggle, some of the potion got on Kairn's skin, and he was also killed. (GOF2)

Kaith
this woman was Janq Paramexor's consort. She had a cybernetic replacement for her right hand. (GG10)

Kajain'sa'Nikto
one of the five major Nikto races, the *Kajain'sa'Nikto* are commonly referred to as the Red Nikto. (GG12)

Kajidic
this Hutt term describes any familial or cultural unit, including the group of retainers and employees of many Hutt crimelords. The term has been adopted into the Vodran language as well. There were 48 total *kajidic*s within the Hutt Grand Council. (GG12, RD)

Kajidier
this is the name of a Hutt clan, and is similar in derivation to *kajidic*. (TPS)

Kajiin Swamp
one of the thickest parts of the tropical jungles found on the planet Murninkam. It is also filled with the worst of the planet's denizens, both animal and plant. (SEE)

Kakkran
this company manufacturered landspeeders. (VOF)

Kal Mpon
an Arcona, and father to Kal Nkai. When his Grand Nest was raided by another clan, Kal Mpon and his son left to find their own existence on Cona. They set out to live off the land, but Kal Mpon was killed when he got too close to one of Cona's predatory plants. The plant issued a colorless, odorless gas, which Kal Mpon inhaled. The gas killed him instantly. (SCRE)

Kal Nkai
an Arcona, who left his Grand Nest with his father, Kal Mpon, after it was raided by another clan. Kal Nkai, alone and without support, was picked up by an Imperial detachment and forced to work in a salt mine. Being an Arcona and raised in a saltless environment, Kal Nkai became addicted to the salt. He knew that his addiction was hindered by his nearness to such a large source, and he sought to escape his slavery. After a successful escape from Imperial slavery, Kal Nkai arrived on Tatooine, at the ripe old age of 16 standard years. He quickly established himself as a moisture farmer, working to extract the water and stay away from salt. Known as "Goldeye" around Mos Eisley, Kal Nkai frequents the cantina quite often, looking for a lick of salt to satisfy his cravings while going through withdrawal. He was in the Mos Eisley cantina when Obi-Wan and Luke approached Han Solo for passage to Alderaan. (SW, SCRE)

Kal-ar
one of the six Tiss'shar races, the *Kal-ar* are characterized by the thin, concentric bands of color that cover their hides. (GG12)

Kal-tan-shi
this Tiss'shar was a noted bounty hunter and assassin who had an intense rivalry with Ssach'thirix during the early years of the Galactic Civil War. Kal-tan-shi made a living capturing Alliance operatives, preferring to hunt for Alliance personnel because Imperial bounties tended to be higher than individual ones. This alone would have angered the Alliance, but Kal-tan-shi had a penchant for killing the operatives during transport. Kal-tan-shi earned his reputation as a member of House Paramexor, which specialized in the capture of non-living bounties. He left the Paramexor family to start his own business, which earned him the displeasure of Janq Paramexor, although the two remained good friends for a long time. For an unknown reason, Kal-tan-shi hated droids, and didn't use any to help operate his freighter, the *Accuser*. (GG12, AIR)

Kal'Fanl C'ndros
the Quor'sav female who passes Luke Skywalker while he's selling his landspeeder in Mos Eisley, Kal was a freelance pilot and an over-protective mother. Following the Battle of Hoth, she joined a group of smugglers who were plying the Sisar Run in order to save up credits to supply her family with food. She carried her clutch of eggs in the modified hold of her ship, the *Shelltooth*. It was during this time that she started to fall in love with Rycar Ryjerd, much to his dismay. (CCG, SSR)

Kal'Shebbol
a planet located in Kathol Sector, Kal-Shebbol served as the Imperial capital of the sector during the New Order and into the early years of the New Republic. (CCG3, KO)

Kal Lup
this Shistavenan wolfman, along with her husband Tar, ran Lup's Wares and Supplies. Despite their ferocious appearances, the Lups are a congenial pair, although they never forget a debt. (GG7)

Kala Kevv
this Sullustan served the Alliance as a pilot during the Galactic Civil War. She was rescued by a group of Alliance agents after her X-Wing crashed on an uncharted jungle world. She was also rescued after being shot down over NCW-781 by Operation Shadowstrike. (IA)

Kala'uun Starport
this Rylothian starport was under the control of the Shak clan. It is located on the terminator line between dark and light sides of the planet, gaining a measure of warmth from its position. However, due to the crosswinds created as the cold air of the dark side mixes with the hot air on the light side, approaches to the starport need to be handled with care. This danger was further compounded by the fact that Kala'uun was dug into the heights of a huge spire of rock. (KT, XWBT)

Kalaan
this planet was subjugated by the Empire during the early stages of the Galactic Civil War. (FC)

Kalab
a planet located near Glova. (POC)

Kalai
a mysterious race of aliens that started building onto Zirtran's Anchor during the Galactic Civil War. (SWAJ)

Kalaide
this was a species of small mollusks native to the waters of Harvest Bay, on the planet Cols. They measure no larger than two centimeters across, including their shelled bodies and flagellum. They have a lifespan of just a few months, but reproduce proficiently in stable environments. The kalaides float along and consume a wide variety of bacteria and small algae, in effect cleaning the waters of the planet and making them inhabitable to other species. However, when climatic or environmental changes affect the waterways, birthrates of kalaides drop dramatically, thereby affecting other populations. The government of Cols has placed severe restrictions on the corporations of the planet, forcing them to minimize their chemical wastes in order to preserve the kalaide populations. (COG)

Kalan
this species of tall herbivore was native to the planet Mutanda. Measuring over three meters in height, the fur-covered kalans roamed the plains in large herds in their four legs. These tusked beasts were hunted for food by humans as well as the native Horansi. (PG1)

Kalandis IV
this planet served as the seat of Imperial power in Pallis Sector, during the height of the New Order. (GG10)

Kalarba
a planet on which C-3PO and R2-D2 have a number of adventures while in the ownership of the town's baron and his grandson, Nak. Its two moons are Hosk and Indobok. Shortly after the Yuuzhan Vong took the planet Fondor, they attacked Kalarba and wrecked Hosk Station in order to eliminate the non-organic technology it contained. (DRO, BP)

Kalarban
this was the name adopted by the human settlers of the planet Kalarba. (BP)

Kalarba City
the capital city of the planet Kalarba, it is the site of the planet's primary spaceport. (DRO)

Kalarba Safari
a company that provides tours of Kalarba's ancient ancestral lands, Kalarba Safari was run by Jarth and Meg Pitareeze. (DRO)

Kalbrac
a Mon Calamari, Kalbrac was one of the Mon Cal who tried to welcome the Empire to his planet. When the Empire began trying to suppress the natives, Kalbrac tried to fix things himself. He found that the effort was nearly futile, and turned to the Alliance for help. (DU)

Kalduu
this is one of two sentient races native to the planet Ropagi II, although their external appearance would bely that. The Kalduu are large, hemispherical creatures which float above the ground. Four tentacles dangle below their transparent bodies, serving as a means for eating and breathing. They travel in groups of three or less, consuming viruses and germs from the air. The average Kalduu can live to be 500 standard years in age, and they reproduce via fission. The Kalduu have no vocal chords, and have learned to communicate via telepathy. Two or more Kalduu and form a group mind if they are in close proximity. Several millenia before the Galactic Civil War, the Kalduu realized that the warring factions of the Ropagu were eventully going to destroty their planet. The Kalduu intervened in the struggles, making contact and winning the trust of the various Ropagu nations. Since then, the Kalduu have bonded with the minds of the various Ropagu leaders, filling their minds with peaceful thoughts while forming a form of symbiotic relationship. After many centuries of this existence, the Kalduu stopped influencing the minds of the Ropagu, using telepathy only to avoid warfare. Current generations of Kalduu often regret that their ancestors used this form of mind control on the Roapgu, but they also realize the potential danger that was averted. (TSK)

Kaled
one of the three main land masses of the planet Fyodos. (PG2)

Kalen
this Hapan man was Prince Isolder's older brother. He had no competance for ruling the worlds of the Hapan Cluster, a fact that was not missed by his mother, Ta'a Chume. She had him assassinated in order to get him out of the way, so that Isolder could eventually marry the next ruler of the Hapan Cluster. (CTD)

Kalena
this young woman was a member of the Indupar royal house. She was taken prisoner when the *Free Lance* ambushed her own ship, the *Indupar Nova*, near Ec Pand. It was revealed that she was posing as her maid, Missa, as the two had switched positions when the pirates attacked. Urias Xhaxin took both women hostage in order to ransom them off later on. (PP)

Kalend Thora
his Duros smuggler worked for Mal Biron, as part of the Narloni crimelord Sprax's operations. Formerly a smuggler for Kintan gunrunners, Kalend Thora had spent the majority of her career in Corellian space before joining Black Sun. Shortly before the Battle of Endor, Kalend was assigned to smuggling along the Sisar Run with her light freighter, the *Starknife*. During the events which surrounded the destruction of the mining outpost on Yen-2, Kalend recovered the only copy of the Banari List from Limna Yith, only to have it stolen by Ujin Voli. Voli left her to die in Temptation Canyon, but mercenaries hired by Mal Biron rescued her. (SSR)

Kalenda, Belindi
a slight, dark-skinned female human working for the New Republic Intelligence agency, Belindi was noticeable from her jet-black hair and disarming eyes that never seemed to focus on their subject. As a Lieutenant in the NRI, she was assigned to infiltrate the Corellian Sector in 37 NE and try to find out why other NRI agents were suddenly disappearing. She enlisted Han Solo's help in trying to gather more information. Her operation to land on Corellia was compromised, though, and she was forced to crash into the planet's ocean. When she realized that the NRI had been infiltrated, she changed her mission in the field, acting as the unofficial bodyguard for Princess Leia and Solo family until the New Republic security team arrived. She was forced to go further underground when Thrackan Sal-Solo seceeded the Sector from the New Republic. She was 25 years old when Thrackan Sal-Solo rises to power. She was told by her brother, Tindel, that she was a native of an unspecified backwater world in the Outer Rim, but she grew up on Coruscant. After the crisis in the Corellian Sector was resovled, Belindi remained with the NRI, and eventually held the position of deputy director of operations. By the time the Yuuzhan Vong invaded the galaxy, Belindi had earned the rank of Colonel within the NRI. She oversaw the initial interviews with the Yuuzhan Vong priestess Elan on Wayland, but was later implicated in the “misinformation flap” which arose in the wake of the Battle of Fondor. Her team had provided intelligence enough to point to a Yuuzhan Vong invasion of Corellia, Bothawui, or Tynna. After Tynna was attacked, Corellia was left undefended to lure the Vong into a trap. However, The aliens attacked at Fondor instead, and the shipyards there were lost. Belindi became something of a scaepgoat, and was demoted to Lieutenant Colonel. Nevertheless, she remained a valuable agent for the NRI. (AC, AS, CTD, BP)

Kalenda, Tindel
this man, the brother of Belindi Kalenda, was killed on Coruscant while searching for a job. He told his sister that their family was from an Outer Rim backwater world, although they were living on Coruscant at the time. (CTD)

Kalibac Industries
manufacturers of the MK-series of maintenance droids. (XWA)

Kalidor
a strong, winged predator found on the planet Davnar. (XW)

Kalidor Crescent
a medal given to starfighter pilots by the Alliance during the Galactic Civil War, it signified great bravery in the face of overwhelming odds. It commemorated the grace and power of the predatory Kalidor from Danvar. It was the highest honor bestowed by the Alliance, and had 5 additional upgraded status indicators: a Bronze Cluster, Silver Talons, the Silver Scimitar, Golden Wings, and the Diamond Eyes. (XW)

Kalien Kol
this elderly Sullustan female ran a wonderful restaurant in the Laforn District of Corint City, with the help of her two sons. (SWJ10)

Kalif
this *Xiytiar*-class transport was part of the Imperial supply fleet that was ambushed by the Alliance before it could rendezvous with the *Corrupter*. The Alliance tried to force the *Imperial-II* class Star Destroyer out of battle by cutting off its supply lines. (XWA)

Kalinda
this orange star is the primary solar body in the Kalinda System. (TSK)

Kalinda, Jak
this Old Republic free trader was responsible for the discovery of the Kalinda System. He named the one habitable planet after his mother, Kirima. (TSK)

Kalinda, Kirima
Jak Kalinda’s mother, and the namesake of the primary planet in the Kalinda System. (TSK)

Kalinda System
this six-planet star system was located at the junction between the Corporate Sector, New Republic space, and a sliver of Imperial space. In this position, it was greatly desired by the Corporate Sector and the Imperials, although it supported the New Republic. It was named for Jak Kalinda. The system was somewhat protected from the outside by a wide asteroid belt which orbits beyond the last planet in the system. (TSK)

Kalindean DeepSpace Fleet
this space-faring Navy was under the command of the monarchy which ruled the Kalinda System. They successfully repelled both pro-Imperial and Corporate Sector forces which were attempting to control the system, without the aid of the New Republic. (TSK)

Kalis
this planet, with its rocky wastes and steaming jungles, is the third world in the Derilyn System. (PG)

Kalis Peaks
this range of rugged mountains was located on theplanet designated OM813, otherwise known as Thrantin. This location served Barosa Warren as one of the many outdoor environments of his Galactic Outdoor Survival School. (AIR)

Kalish
the single continent in the oceans of Jomark. (HTSB)

Kalist VI
this planet is the site of an Imperial labor colony. Dak Ralter was born at the colony, and escaped when he was seveteen, with the help of Breg, a downed Alliance pilot. (MTS)

Kalit
this Jawa leader once requested that Jabba the Hutt mediate a peaceful settlement between himself and his longtime rival, Wittin. Kalit was mated to Aved Luun. It was Kalit's tribe who found C-3PO and R2-D2 in the desert of Tatooine, and sold them to Owen Lars. (CCG7, CCG9)

Kalkal
an alien race that is known for its ability to eat almost anything. Their digestive system, though, is not very strong, and anything that cannot be digested is simply regurgitated. Kalkals also have excellent vision, during both night and day. (TJP)

Kalla
a planet with a Corporate Sector university campus. Rekkon was teaching there when his nephew, an outspoken youth, began rallying anti-Authority sentiments. His speeches detailing Authority oppression led to his being kidnapped by the Authority and sent to Stars' End. It was later the site of an Imperial base. (HSE, XW)

Kalla VII
Alliance X-Wings captured the Imperial frigate *Priam* near this planet. (XW)

Kallabow
this female Wookiee was Chewbacca's sister and Lowbacca's mother. Like her husband, Mahraccor, she worked at the local factories producing starship components for the New Republic. (DK)

Kallakean Rainbow
this natural phenomenon produces wildly intense colors, not unlike the visual displays seen during hyperspace travel. (OS)

Kallarak Amphitheater
this famous landmark is located on the planet Coruscant. (SOL)

Kalld'n-class Stardrive
only 50 of these starship powerplants were ever build, and 43 are accounted for. (GG9)

Kallea, Freia
one of the first female starpilots to map out parts of the galaxy, Freia was the trailblazer who charted the Hydian Way. A native of the planet Brentaal, she became a symbol of the planet's cultural strength and endurance. After retiring from the life of a spacer, she married into a minor Brentaal family and helped grow it into a major trading enterprise. (SWAJ, IDC)

Kallea Cycle
this was one of the most famous Brentaal operas produced during the New Order, and lasted more than five full hours. This three-part opera portrayed the life of Freia Kallea and her discovery of the Hydian Way. (SWJ13, SESB)

Kallea's Hope
this holo-feature was produced and directed by Neile Janna shortly before the Battle of Yavin. *Kallea's Hope* translated the famed Kallea Cycle opera into a format which easily understood and accessible to the majority of the galaxy. Many art historians of the New Order credit this holo-feature with creating new interest in the life of Freia Kallea and the opera known as the Kallea Cycle. (SWJ13)

Kallic
this Imperial Navy Captain was given temporary command of the flagship Super Star Destroyer *Executor* shortly after the Battle of Hoth, when Darth Vader was called to Coruscant by the Emperor. (SESB)

Kallistas
originally part of the Revkinn System, this Outer Rim world was a once a prosperous mining colony. Despite its arid bioshpere, radioactive elements and rare gemstones were found in abundance under the low mountains. After the advent of the New Order, the

planet was placed in the center of an ongoing series of raids by Alliance personnel who hoped to take the planet and finance their war efforts. However, the mines fell into disrepair, and the planet's economy sagged. Shortly after the Alliance began its raids, pirates and smugglers started making their bases on the planet, further dragging its economy and reputation down. The average day on this temperate desert planet lasts 22 standard hours, and its year encompasses 342 local days. (GG10)

Kalna
this young Hutt was a member of the Ramesh *kajidic* when they assassinated a leader of the Black Bha'lir smuggler society. Kalna never made it back to his clan, as they were all exterminated by the smugglers. Kalna fled to Terman Station, where he set up a small "protection service" for the local merchants. (SSR)

Kalnus
this red giant is one of four stars that are located at the center of the Opiteihr System. (TSK)

Kalok
this planet, the fourth in the Jiroch System, was colonized by the Tunroth. Together with Jiroch-Reslia and Saloch, they are known as the Triumvirate. A Jedi shrine is rumored to exist in the system. (GG12)

Kalon Lenitor
this Rodian was a legendary ghest slayer during his lifetime, and his family enjoyed great prosperity at the onset of the New Order. (AIR)

Kalonterium
this low-grade ore was used in the development of weapons and building materials, before higher-grade ores like doonium and meleenium were discovered. (AE)

Kaloob
this food is consumed by the Ergesh in order to cleanse themselves. It causes all of the Ergesh's glands and organs to secrete copious amounts of fluid, which flushes their systems of any pollutants. Kaloob can be ingested by other races as a detoxifier and antibiotic, but is will also increase moisture production as with the Ergesh. This results in the being shedding large amounts of sweat and tears, and can induce diarrhea and nausea. (PG2)

Kalor
this Fyodoi is the leader of the Roh clan. This is the clan which seems to be most receptive to the visitation of off-worlders. (PG2)

Kaloth Y-9
this out-dated trader ship found wide acceptance among the tramp freighters of the Outer Rim and other distant sectors of the galaxy. (POT)

***Kaloth* Battlecruiser**
an old-model warship, the Kaloth cruiser measured 307 meters in length. It was armed with 44 turbolaser batteries, 24 laser cannons, and 2 tractor beam projectors. It was crewed by 1,240 and required 224 gunners. (GG9)

Kalree
a Galactic Electronics Lambda-class shuttle used to evacuate the company's VIPs during the Imperial raid on the *Pondut* research platform. (TIE)

Kalstan Gangsters
this group of criminals worked in the Xorao System, during the early years of the Galactic Civil War. (AIR)

Kaltor Naklian
this Ka'hren was a legend among his own people, primarily for his skills with the *rantok* blade. He studied, and later taught, at the University of Timb, while bounty hunting sentients as a sideline. His exploits in taking the scalps of Wookiees and other alien races earned him a great deal of respect among his peers, as well as the notice of the weaponsmaster Ther-das. Ther-das asked him to become one of the founding members of the Zulirian Swordmasters, and Kaltor quickly agreed. Kaltor became a major force in the formation of the Swordmasters' policies, while maintaining his religious beliefs. Kaltor was aslo known as the founder and leader of the Ni'shaw-Dak Ministry, and somehow managed to keep both efforts separate. It was Kaltor who discovered preserved copies of the *Jydan Writings* and the *Volumes of Truth*, next to which he found a perfectly preserved *rantok* blade and a series of books documenting the history and use of the religious tomes. Thus, he felt himself to have been chosen as Ni'Shaw's third prophet, and set out to establish the Ni'Shaw-Dak Ministry. (AIR)

Kalzerian
this species of near-humans is native to the planet Kalzeron. They have leathery, gray skin, black teeth, and piercing yellow eyes. (SWJ8)

Kalzeron
this planet was still in a pre-atomic, fuedal age when it was subjugated by the Empire. A small resistance force sprung up, and quietly left the planet in order to train and obtain weapons. However, during this training period, the Empire was routed in the Battle of Endor, and tre forces on Kalzeron were recalled. The resistance group returned home to find themselves branded cowards and traitors, exiled from the planet forever. (SWJ8)

Kam, Nikal
this grizzled old man was a pirate for nearly fifty years before the Battle of Yavin. (IA)

Kam Nale
this Fluggrian was the son of a minor crimelord who was murdered by Aldar Beedo. In an effort to exact revenge, Kam Nale assumed the identity of Elan Mak and learned how to race podracers. Kam Nale tried to take out Beedo during the Boonta Eve Classic race, but was ultimately knocked out of the race by Sebulba before the Dug was defeated by Anakin Skywalker. (IG1)

Kamar
a planet which is home to the Kamarian species. It is a hot world, being very close to its sun. Han Solo once ran a holotheater there, catering to the local Kamarians whiel trying to make repairs to the Falcon and earn spare cash. The planet is home to a number of incredibly adaptive plants and animals, including the howlrunner. (HSR, DE1)

Kamar Th'Marn
this noted Mon Calamari philosopher was once quoted as saying, "Nothing is more dangerous than that which does not seem to be so." (WSV)

Kamaran, Willum
at one time, this man was the commanding officer of the mercenary squadron Nova Force. He was contracted by Prince Xizor to help Durga the Hutt defend the Ylesian colonies from Teroenza and the Desilijic Hutts. Durga agreed to pay Xizor thirty percent of the profits from Ylesia for the protection. He was a squat, heavily-muscled man from a high-gravity world. (RD)

Kamarian
an insectoid race native to the planet Kamar, the Kamarians have a number of pairs of legs called brachia that support their chitinous exoskeleton. They have multifacted eyes, and a large prehensile tail that they use to sit on in conjunction with their lowermost pair of legs. Their color tends to mimic their surroundings - the Badland natives are pale and brown. They have a unique form of communication, which involves various vocal clicks and whistles as well as way of interweaving their arms to create complex patterns. They also have an emerging technology, although they are a number of advances behind the majority of the galaxy. They have perfected the use of fluidics, as well as missile-based nuclear weapons. As a species, the Kamarians were largely nocturnal. Each subspecies of Kamarian was denoted by the physical characteristics of its carapace. The average lifespan of a Kamarian was about 125 years. (HSR, AE)

Kambis
manufacturers of security systems and locking mechanisms. (IR)

Kambrea
this Devaronian female worked for Nolaa Tarkona. When the New Republic sent a delegation to Ryloth to meet with the Diversity Alliance, Kambrea was appointed to lead the delegation. When the New Republic discovered the true nature of the Diversity Alliance, a firefight broke out. In the midst of the battle, Lusa used the Force to topple several tons of cargo crates on top of Kambrea. (TEP)

Kamiel, Earnst
this Justice Action Network terrorist leader was captured on Elrood following the Battle of Yavin. Kamiel was wanted by the Empire because he was the leader and founder of JAN, which rose to prominence on the planet Findris some sixteen years before the Battle of Hoth. The movement spread over much of the Colonies region of the galaxy before Kamiel's capture. Kamiel himself was wanted by the Empire on many charges, including thousands of bombings and the cause of over 10,000 deaths. He also had the death sentence in 54 different systems. Shortly after being caught on Elrood, Kamiel was trnasported to Haldeen, where he was executed by a firing squad. (SWJ8)

Kamiroz, Zaz
this man worked with Hanos Darr, searching for ores in the asteroid field known as the Graveyard. After Darr was nearly killed by the assassin droid XS3, Kamiroz tried to go into hiding aboard the herdship *Bazaar*. He let the Ithorian Poliss know where he was, and also provided the Ithorian with information on what was located in the Graveyard of Alderaan. He was shot by the assassin Ferreges, but a team of Alliance agents managed to rescue him and bring him to Poliss for healing. (GA)

Kamma
Shaara's older brother, Kamma was killed by Imperial troopers while trying to protect his sister from them. (TJP)

Kammia
this planet, located in the Drynn System, was colonized during the early years of the New Order. Later, it was one of the first worlds provided to the Ssi-ruuk for the acquisition of human subjects, as part of a deal struck between Emperor Palpatine and the Shreeftut of the Ssi-ruuvi Imperium. The Empire later issued a statement which indicated that Kammia colony had been wiped out by a mysterious disease, and was under strict quarantine. (TBSB)

Kammie
Kammie was a member of Echo Flight, during the period leading up to the Battle of Naboo. (SFT)

Kammris
a metal mined on Nkllon. (TLC)

Kamori
this planet was nearly destroyed by a series of intense earthquakes that occurred weeks after the destruction of Alderaan. All transportation, communications, and power were cut off, and hundreds of people were killed in the disaster. (SWAJ)

Kamori City
this is the capital city of the planet Kamori. (SWAJ)

Kamparas
this planet was the site of a Jedi training center. It later served as a storehouse of Imperial data during the reign of Emperor Palpatine. (TOJ, SOP)

Kampl
security guard at the LoBue casino. (HTTE)

Kamsul
this is one of the seven inhabited worlds of the Stenness System. (RD)

Kamur
this was a volcanically-active planet. (COG)

Kana's Steel
this Imperial cruiser was under the command of Captain Williar Barrog during the Galactic Civil War. (TA)

Kanal Islands
this frigid polar chain of islands is found on the moon Rellnas Minor, and is one of the primary Rellarin population centers. (GG12)

Kanali Wafers
these tasty pastries are made by the natives of Eiattu. (XWWP)

Kanarak the Slayer
this pirate was noted for the necklace he wore around his neck. It contained one bone from each of the enemies he had killed in battle. Kanarak was a huge, hulking, reptiloid with a long, fang-studded snout and two short horns. He was known to be excessively violent and aggressive. Kanarak was approached by Dhas Vedij and offered a chance to serve on the crew of the *Far Orbit*, after Vedij defected from Imperial service. (FOP)

Kanauer Corporation
this vast mineral and ore mining operation owned the exclusive rights to mining the Thrugii Asteroid Belt, located within the Socorran System. Because of the system's remote location, Kanauer rarely had to deal with the Empire. Thus, they were free to handle things theri own way. This included hiring and paying their laborers, as well as dispensing their own justice to claim jumpers. (BSS)

Kanawyn Belt
this was the innermost of the two asteroid belts which ringed the star Saurton. Along with the Greawyn Belt, the Kanawyn Belt enclosed the planet Essowyn. Both belts were mined by six competing consortiums, which were watched closely by the Empire during the height of the Galactic Civil War. (PG1)

Kanchen sector
area of the galaxy containing Xa Fel. It was attacked by Thrawn just prior to the Battle of Bilbringi, and was forced to surrender to the Empire. (TLC)

Kandar
this Duros served as the pilot and astrogator aboard the pirate vessel *Free Lance*. (PP)

Kandos Shuttle
a space transport famous for leaving ahead of schedule. (TJP)

Kang and Lubrichs
a musical duo who performed during the middle years of the Old Republic. (TME)

Kanjil Mang
this Ishi Tib was a doctor and anthropologist who studied at the University of Tibrin. Mang did extensive research on the Ugnaught society on Bespin's Cloud City. (GG2)

Kann
a Mugaari cargo ferry destroyed during an Imperial raid on their hidden outpost. (TIE)

Kanno Sebak
this Sullustan was the promary representative of the Guild of Offworlder Skilled Laborers on Esseles during the New Order. It was

Sebak who worked with Hall President Ralle to end the non-Human strikes that crippled Esselian businesses after the terrorist group known as the Faceless began destroying Imperial bases. (SWJ9)

Kanos, Kir
this man was at one time an elite stormtrooper for the Empire. Recognized as one of the most loyal and able warriors of the Empire, he was given a chance to train at the Royal Guard facility on Yinchorr. His chief rival during the training was Carnor Jax, who defeated Alum Frost in combat for the Emperor. Kir also survived the training, after being forced to fight a battle to the death with his friend, Lemmet Tauk. His reward was to be defeated by Darth Vader and the Dark Side of the Force, which earned him a lightsaber scar across his face. He was promoted to serve as one of Emperor Palpatine's Royal Imperial Guards, and he served faithfully until Palpatine was killed at Endor. Like many of the Royal Guard, he remained loyal to the remnants of the Empire, and tried to return to Palpatine's side when his clones were activated on Byss. However, after the clones were killed, Kanos returned to Yinchorr with the other Guards to discuss their next moves. All but Kanos were wiped out by the treacherous Carnor Jax, including Kile Hannad. Kanos suddenly found himself loyal to an Empire with no leader. Worse, he learned that Carnor Jax had assumed control of a portion of the Empire, proclaiming to be a Dark Lord. Kanor went into hiding on Phaeda, and joined the New Republic cell led by Mirith Sinn in order to defeat their common enemies. When Colonel Shev ordered his forces to invade the Republic stronghold and capture Kanos, Sinn's forces were unable to stop the assault. However, Kanos took matters into his own hands nad eliminated Shev's troops, then fled to Yinchorr. He was followed by Jax, Blim, and a squadron of specially-trained, black-armored stormtroopers which he quickly dispatched. He then faced Carnor Jax, alone in The Squall. Kanos was able to gain the upper hand, and when Mirith Sinn and Sish Sadeet dispatched Blim, Kanos was able to breach Jax's defense and drive the blade of his staff through Jax's breastplate. Jax was killed instantly, despite the fact that Mirith wanted him alive for questioning. Sadeet was angry at the loss of Jax, and tried to kill Kanos. Kanos, however, anticipated Sadeet's attack and killed the Trandoshan with a jab of his staff. He then left Yinchorr and went into hiding. He reappeared as the bounty hunter Kenix Kil, and infiltrated Grappa the Hutt's organization. When Mirith was given over to the Zanzibar and taken to Xo, Kanos followed them. He hoped to rescue Mirith, and asked for Kennede's son's help. However, Kanos was captured by the Zanzibar and brought to Genon by Zzzanmxl, who hoped to collect the Imperial bounty on Kanos' head. Mirith managed to free him, along with Feena D'Asta, and they returned to Ord Cantrell to find the Baron D'Asta. In the wake of Xandel Carivus' treacherous schemes, Kanos hunted the self-proclaimed Emperor down and executed him as a traitor to the Empire. Kanos then left them all on Ord Cantrell, to follow his own ideal of the Empire depsite his afffection for Mirith. (CE, CE2)

Kant
primary star in the Kantel System. (SN)

Kanz Disorders
about 4,000 years before the Galactic Civil War, the provisional governor of the planet Argazda - Myrial - seceded his planet from the Old Republic and declared the Kanz Sector independent. He then launched into a series of conquests in which a number of planets were placed into slavery, including Lorrd. The outrage from the enslaved worlds met deaf ears in the Old Republic, for it was busy battling the outbreak of Sith magic in the galaxy. The Disorders lasted nearly 300 years before they were resolved by a joint task force of Jedi Knights and Old Republic armed forces. 300 million Lorrdians and 5 billion other beings were killed in the conflicts. (HSR, CSA)

Kanziwck Amphitheatre
an open-air entertainment facility. (RPG)

Kaoln
this Jedi remained hidden during Palpatine’s purge, and then later helped smuggle arms and other valuable goods for the Alliance. Kaoln once employed Nuendo Rash to transport goods from Tatooine, using a cargo of grain to hide the real cargo. (GG6)

Kaph-samekh-nine-cipher-nine-go-daleth
this code phrase was used by Etahn A'baht, during the blockade of the Koornacht Cluster. It released Task Force Aster to attack the Yevetha at Doornik-319. (SOL)

Kapin Toologin
this self-important Twi'lek was a galactic insurance salesman. It is rumored that he is really a powerful crimelord. One of his favorite vacation spots is the Ithorian herdship *Bazaar*, where he frequents the Great Mother River Restaurant. (GA)

Kapp Dendo
this small-time shakedown artist was working on Tatooine with Winter, during the New Republic’s search for the Imperial Eidolon Base. He was one of the Alliance's best special operatives, using his wits, slyness, and charisma to get the job done. He was also a great judge of character, and was responsible for recruiting many agents into the Alliance. Dendo was a Devaronian male, and he unknowingly hired Rogue Squadron to blow up some of Huff Darklighter’s buildings. This would allow Winter to infiltrate Darklighter’s safe and steal the data disk containing the location of the base and the weapons hidden there. Firith Olan’s agents got there first, and stole the disk before Winter could stop them. Shortly before the Battle of Brentaal, Dendo was given command of Commando team one. He and his commandos were inserted into the city of Vuultin, on Brentaal, to gather intelligence and plan the ground assault that would augment air strikes. His team rescued Wes Janson and Ibtisam after they were shot down by the 181st Imperial Fighter Group, and used their skills to assist in the ground attack. Later, Kapp Dendo led a group of six Noghri on a mission to infiltrate the planet Ciutric and help Corran Horn free the prisoners Ysanne Isard had held on the *Lusankya.* (XWBT, XWES, XWMR, HXW, IR)

Kappa
the Imperial transport intercepted by Alliance starfighters as it tried to carry away the Cygnus Spaceworks technical staff. (XW)

Kappa-class Shuttle
this 35-meter shuttle was a personnel transport ship produced during the height of the Old Republic by Republic Sienar Systems. It was originally designed to carry AT-PTs into battle for close support operations, and could carry up to 40 troops into battle. The shuttle's interior was modular, and could be rearranged for various troop needs. In form it was a precursor to the *Lambda*-class shuttle, but the cockpit was extended away from the main fuselage and the the dorsal wing was not used. The stabilizer wings on the *Kappa*-class shuttle are much smaller than the *Lambda*-class has, and are stationary. The standard *Kappa*-class shuttle was armed with a pair of turret-mounted, double blaster cannons, and a pair of repeating blaster cannons mounted on the nose. After the rise of the Empire, the *Kappa*-class remained in production, although many users decided to leave off the AT-PTs. The cargo space which held the small walkers was often turned into additiona storage space. (ROE)

Kappela Dynasty
this dynasty was the last of the descendants of Shey Tapani to rule Tapani Sector before the advent of the Tapani Federation. (PGT)

Kar Yang
this Hiitian bounty hunter came to Azool to learn of the whereabouts of Guri, after the human replica droid escaped the destruction of Prince Xizor's skyhook. Yang and his own assistant droid tracked Guri to Murninkam, where she rescued the droid Doc. They followed her trail back to Hurd's Moon, where the assistant droid initiated a plan to kill Yang and take Guri for itself. Kang overhead the conversation between the droid and its employer, and executed the droid shortly after they infiltrated Hurd's Moon. After discovering where Trumble's operating room was, Kang tried to recover Guri on his own. Guri complied, just long enough to catch Yang off-guard and disable him, then she killed him in self-defense. (SEE)

Kara'teel
this woman was the youngest of the daughters born to the Singing Mountain clan's Clan Mother, Augwynne. She died protecting her mother from an attack by the Nightsister leader, Gethzerion. (CTD)

Karadbria
this individual once tried to create a Gamorrean board game. (SWJ10)

Karak
this charismatic, power-hungry Sedrian priest was the bishop of war under Cardo's rulership of Fitsay. However, Karak desired more power than that. He stole a piece of the Golden Sun for his own use, hoping to take control of Fitsay and, eventually, all of Sedri. His chief rival, Cardo, drove Karak and his followers out of Fitsay, but they retained their piece of the Golden Sun. In order to gain popular support, Karak preached that the Golden Sun should be accessible to all Sedrians, in open opposition to Cardo's own stance. After fleeing Fitsay, Karak tried to form an alliance with Commander Aban and the Imperials. Karak hoped to crack the Great Shell Dome and take the Golden Sun for himself. Aban wanted to obtain the power of the Golden Sun for the Empire. His treacherous plans eventually affected the Golden Sun itself, turning it to the Dark Side of the Force. Pek, Fala, and a group of Alliance agents were able to scatter pieces of the Golden Sun from the Great Shell Dome, cutting off Karak's power and leaving him defenseless. He was captured by Pek's forces and imprisoned for his treachery. (BGS)

Karalan
this Krish smuggler worked in the Lexas Systems before joining the Mytaranor Slaving Council. (AIR)

Karap Valley
this fog-shrouded valley was located on the planet Hewl. (AIR)

Karatha
this planet was the site of the Alliance's Eyrie Base. From space, the planet is bathed in a blue-green atmosphere. Much of the planet is dominated by a soft mantle made of limestone, and many sink holes have formed on its surface over the millennia. (SWJ8)

Karazak
this is the primary planet in the Karazak System, located in the Outer Rim Territories. The planet is riddled with caves and tunnels, which are used by the Slaver Syndicate as a base of operations. Along with Zygeria and the Thalassian System, Karazak is one of the Outer Rim's slaving capitals. (GG9)

Karazak Slavers Cooperative
see Karazak Slavers Guild (TFNR)

Karazak Slavers Guild
headquartered on the planet Karazak, this slaving operation maintained a transfer center on Gabredor III, which was led by Greezim Trentacal. Trentacal was hired by the Pentastar Alignment to kidnap the children of the ambassador of Cantras Gola, in an attempt to force PowerOn Conglomeration to remain with the Alignment. The children were rescued - and the transfer center destroyed - by the Red Moons, who were operating in the interests of the New Republic to defeat the Alignment. (TFE)

Karbo Jaxx
this Rodian arms dealer and gunrunner was known to work alone. Few beings knew that Karbo Jaxx wasn't his real name. In fact, Karbo Jaxx was really Nian Lup. Karbo maintained a base of operation behind the waterfall which fed Telega Lake. Karbo worked almost exclusively in the Outer Rim. Karbo dealt often with the Alliance, and never betrayed them despite having no specific allegiance to the Alliance. He just recognized that the Alliance was a needy client which could afford his prices. (HAS)

Karbonni Asteroid Belt
this asteroid belt is located in the Pax System. It was here that one of the two ships carrying gems from the Klatooinan Trade Guild, in payment for the rights to trade on Plagen, was lost. To this day, explorers of every kind seek the ship, called the *Fool's Gold,* hoping to obtain fantastic wealth. (TSK)

Karda, Abal
Karda was, at one time, an Imperial Colonel. Boba Fett took on the assignment to track this man down, after he was declared an enemy of the Empire, shortly before the Battle of Yavin. A balding man with a cybernetic replacement for his left eye, Karda had been ordered by his superior, General Nim, to wipe out the Icarii. Karda destroyed the Icarii by poisoning the entire tribe. Selestrine, queen of the Icarii, was captured by Karda and forced into slavery. Karda believed that he could use her ability to foresee the future to his advantage, but Selestrine took the same poison that killed her tribe. In anger, Karda beheaded her before the poison could spread, and then stolen the disembodied head after medics encased it in a life-sustaining casket sheathed in kneeb hide. Selestrine then predicted that Karda's superior, General Nim, would be killed, and Karda could move up to take his place. General Nim came to Karda to congratulate him, and also revealed that Darth Vader himself knew about Seletrine's disembodied head. Karda grew scared and jealous of this knowledge, and shot Nim and his forces dead on the spot, thereby fulfilling Selestrin'es prophecy. Karda fled the Empire, assuming the guise of a Vestaari nomad in order to escape notice and travel to Star Station 12, then assumed the guise of a Duhman traveller in order to avoid being captured for the bounty placed on his head. Karda then traveled to Star Station 9, hoping to throw off any pursuit before fleeing to the planet Maryx Minor, where he hid himself among the Ancient Order of the Pessimists. Karda grew more and more delusional, and even killed one of the priests there when he believed the young man was a bounty hunter. He killed another when their funeral dirge for brother Mabob was too loud. However, Karda's disguises and hiding places couldn't prevent Boba Fett from finding him. In the end, Karda was shot and killed by Fett on Maryx Minor. (EOE)

Kardue'sai'Malloc
this Devish from the Kardue family was the third to bear that name and the sixteenth in a line of devoted Army supporters. He was also the last, for when the Empire ordered him to execute over 700 Devaronian supporters of the Alliance, he balked at military life. He fled Devaron, and ended up on Tatooine. There, he went by the name of Labria, where he is known as Mos Eisley's mascot drunkard. He tries to make a living as an information broker, but his constant state of inebriation nets him little in the way of valuable data. He is known to a few by the alias Airbal (Labria spelled backwards), which is the name his is using to save money in a Tatooine bank. He hopes one day to make it big and get off the desert world. In the meantime, he pursued the best the galaxy has to offer for music, despite Imperial restrictions on performers in general. He has an extensive (complete, in his estimation) collection of the galaxy's music hidden in his Mos Eisley residence. When Garindan told him that Figrin D'an and the Modal Nodes were playing for Jabba, he became obsessed with seeing them. Knowing that Jabba didn't like him and wouldn't let him in, Kardue'sai'Malloc arranged for Valarian to dump the Max Rebo Band and hire the Nodes away from Jabba. At the same time, he tipped Jabba off to Valarian's transgression. In the resulting melee, he asked Wuher to offer the Nodes a chance to lay low, in exchange for playing at the Mos Eisley cantina for basically nothing. Thus, Kardue'sai'Malloc - Labria to his Mos Eisley friends - was present in the Mos Eisley cantina when Obi-Wan and Luke approach Han Solo for passage to the Alderaan system. Larbia eventually won most of the Nodes' musical instruments playing sabacc with Figrin. He used his ability to see infrared light to cheat Figrin, failing only to obtain Doikk Na'ts's Fizzz. Kardue was eventually captured, some fifteen years after the Battle of Hoth. Kardue had been spotted on Tatooine, following the deaths of four mercenaries who were trying to kill him. Boba Fett tracked him to Peppel, somehow finding him by tracking sales of Merenzane Gold. Fett incapacitated Kardue, and brought him back to Devaron for sentencing. Before being turned over to the authorities, Kardue made Fett promise that his music collection would be recovered and saved for posterity. As per Devaronian law, Kardue was executed by a pack of quarra for his crimes. (SW, SCRE, TME, TBH)

Karduran Acrobats
these acrobats are known throughout the galaxy for their trapeze-like acts. (TCC)

Kareas Brandy
this distillation was favored by General Hestiv. (SOP)

Karedda
this planet is the third world in the Kessel System, and is too far removed from the inner two and the star, Kessa, to received much sunlight. Thus, Karedda is a frozen wasteland. Its orbit has been decaying, due to its proximity to the Maw during part of its orbital path, and will probably be swallowed by the black holes. (JASB)

Karell, Dunston
this man was a member of the Alliance's Gray Griffins, and served as the pilot of the *Whisper*. (OE)

Karena
a Jedi scholar from the Old Republic, who first used the term *praxeum* to describe the distillation of learning combined with action. (DA)

Karfeddion
a planet in the Senex Sector, it is known for its slave farms. (COJ)

Karflian Nestling
this northern area of the city of Xakrea, on Darkknell, was inhabited by members of the fringe and the lower classes. (TFNR)

Karflo Corporation
this conglomerate has subsidairy businesses in heavy mining, manufacturing, xenobiotechnology, colonial exploration, and research. Karflo was one of the original Signatory Sponsors of the Corporate Sector Authority. Under the rule of Emperor Palpatine and the New

Order, Karflo became a major manufacturer of hyperdrive components, and often exploited low-tech worlds in order to rape them of natural resources. This practice was curtailed by the New Republic, in an effort to allow these worlds to decide for themselves how best to use their natural resources. (CSA, GG8)

Karflo
an Alliance freighter group that was part of a convoy trying to supply Admiral Harkov's defecting fleet. The convoy, and the *Karflo* group, were destroyed in an Imperial ambush. (TIE)

Kargin
this man held the rank of General within the Hawk-bat Independent Space Force pirate command structure. In reality, Kargin was Garik Loran. (IF)

Kari
this is the sole sentient species is native to the planet Karideph. The Kari are small insectoids, with black exskeletons covering most of their bodies. They walk on two powerful legs, with two small arm-like appendages used to manipulate objects. Due to the huge, city-like structures which dominate the surface of the planet, many Kari live in a vast system of underground tunnels, and have never seen the light of the planet's primary star. Much of their effort is spent growing food, as the population of Karideph is nearly 100 billion Kari. The Kari are also adept at creating small appliances and machines, which they export in exchange for food. The basic societal element of the Kari is the Hatch, which describes a family of 20 to 30 individuals. It is the Hatches, not the Kari themselves, that form the individual personalities of Karideph, as the Kari have a true hive society. As a whole, the Kari have limited intelligence, but they have developed a system of songs that maintain histories and lessons from generation to generation. Bards were among the most important of the Kari, and each Hatch had at least one singer to preserve their history and to communicate with other Hatches. The Empire banned the Kari from participating in - or even developing - space travel, fearing that their impressive birthrate would allow the Kari to quickly overrun human society. (GG6, AE)

Karia Ver Seryan
this female was Lando Calrissian's third choice as a rich wife, at the time he was trying to fund Domeworld. Unknown to him, she is a life witch on Leria Kerlsil. She is a strikingly beautiful, albeit 312-year-old, woman, with a tall, slender figure and deep purple eyes. She also has long, golden hair. She lives in a large mansion on Leria Kerlsil, but it is located in a deserted part of town. This is probably due to the knowledge that she is a life witch. The ostentacious gardening and landscaping givens the masion the feeling of a well-fortified castle. She is proud to have had 49 husbands during her lifetime, since she believes that she has given them all the gift of five added years. She made it onto Lando's list because she was married to an old acquaintence of Landos, Chanto Solk. Solk died after the five years Karia Supported him, and it was about five years after that time when Lando met Karia. Karia was the heiress to Solk's starship sales fortune. Lando visits her first, and is taken with her beauty as well as her fortunes. Fortunately, C-3PO and R2-D2 interrupt the marriage ceremony before Lando entered into the blood kiss. (AC, CTD)

Karideph
this planet is one of the most overpopulated places in the galaxy. Like Coruscant, Karideph's surface is dominated by cities, with any space not given over to buildings being consumed with endless tiers of well-groomed gardens. There is no longer any wilderness or wildlife on Karideph. Even the mountains and seas have been turned into terraced and manicured plots. Much of the planet's industry is geared toward the production of food for its incomprehensible numbers; foodstuffs also top the list of items imported to the planet. The planet’s native sentient race, the Kari, supported the Alliance during the Galactic Civil War, although they were prone to any attack which left them without a constant source of food. Karideph is located in the Minos Cluster. Its temperate climate once allowed the operation of farms. Its day lasts approximately 19 standard hours, and its year lasts 204 local days. (GG6)

Karin
this Baron was a native of the planet Yarrv, and ruled the Darpheon city-state during the Galactic Civil War. Karin was militaristic agitator who hoped to become King of Yarrv and subjugate the nearby planet of Steelious. A war with Steelious would require heavy investment in war materiel, and Karin's city-state was heavily involved with military manufacturing. Shortly after the Battle of Yavin, an Alliance protocol droid containing vital information on the Alliance's activities in the sector was damaged on Yarrv, and found employment in Karin's estate as a butler. Alliance agents were forced to infiltrate the Baron's estate and recover the droid. (WS)

Karinne
a Corvette operated by the Twi'Leks during the Galactic Civil War. It was attacked by the Star Destroyer *Avenger* while on a diplomatic mission to the Alliance. The Twi'Leks, at that time, were a neutral party in the war. The Corvette was rescued by a squadron of Alliance starfighters who drove off the *Avenger*. (XW)

Kariish
one of seven major Kentran cities on Orellon II, Kariish was ruled by King Jerius. (SWAJ)

Karka
an Alliance starfighter pilot who was killed in the offensive against Operation Strike Fear near Briggia. (XW)

Karka Kre'fey
this creamy-white-furred Bothan was the grandson of Laryn Kre'fey, and was a friend of Liska Dan'kre. He physically assaulted Gavin Darklighter at a gathering at Liska's home on Coruscant, claiming that Laryn's death besmirched the family honor. Gavin refused to be goaded by the large Bothan, and declined the challenge Kre'fey issued. (KT)

Karkak'k
this Gree is credited with the creation of the Karkak'k Marek device. (SWJ8)

Karkak'k Marek
this sensor-like device was created by the Gree Karkak'k, and is used to protect the huge starship known as the Rokak'k Baran. (SWJ8)

Karkan Ribenes
this rack of meaty ribs is often served seasoned with tomo spice. (SOP)

Karkas
this huge man was easily distinguished by his smashed-in face, one crushed eye, and muscular physique. He was one of the most wanted criminals in the galaxy during the Galactic Civil War, with a death sentence in over two dozen systems. He was wanted by the Empire, the Alliance, and even Black Sun for committing over 90 murders. Each time he murdered, Karkas carved the letter 'K' in his victim's forehead. Part of the time, Karkas was working for Jabba the Hutt. Karkas had agreed to submit to the B'omarr monk brain removal operation, which would allow Karkas' brain to be placed into another person's body, allowing Karkas to continue his criminal actions. However, Zak Arranda allowed the prisoner Jabba had held for Karkas' brain to escape, so Jabba transferred Karkas' brain to Zak's sister, Tash. They had plans to transfer Karkas' brain into the Shi'ido body of Hoole, but Hoole and Zak foiled their plans. (GOF7)

Karl, Anet
this Doctor served as part of Urias Xhaxin's pirate crew, during their runs in Imperial space. She was aboard the *Free Lance* when it was attacked by a Yuuzhan Vong warship near Bastion. (DTO)

Karl, Terri
this Alliance cell organizer was based on the planet Lianna during the later years of the Galactic Civil War. Her cover was that of a socialite who was too flightly to be considered useful or reliable. This young, blonde woman was the daughter of a noble, Old Republic family. (ML)

Karlo
this Twi'lek worked for Alfreda Goot. Karlo was guarding the entrance to the Dockside Cafe when Han Solo and Captain Sodarra arrived to recover Leia Organa. Karlo and his men fled the cafe when they discovered Sodarra was accompanied by a squadron of stormtroopers, leaving Alfreda Goot alone. (SL)

Karlon
this Aqualish was responsible for the upbringing of his siblings on Ando, after the deaths of their parents. He later joined the Alliance, and became good friends with the Carosite Tamo Lan. However, Karlon was killed by Imperial forces on Bresnia. Tamo Lan agreed to look after Karlon's younger sister, Gondara. (SWJ10)

Karmida
this Old Tarmidian word translates to "Admiral." (VOF)

Karmova Drum
this musical instrument was a round, domed, drum. (IWE1)

Karn
this man was Tallov Kersk's brother-in-law, and was one of the first colonists of the Brentaal League to settle on Muzara. (TOJC)

Karnak Alpha
this planet was home to a race of fur-covered creatures known simply as Karnak Alphans in Basic. (LO)

Karnak Alphan
this alien race is native to Karnak Alpha. They have humanoid dimensions, but were covered completely in fur. The Karnak Alphans held their children in a position of importance far above other races, for they valued their families and descendants greatly. They also have a great reverence for unusual zoological species, and have created unique, contained environments for their specimens. (LO)

Karnst
this planet, the primary world in the Karnst System, was located in the Karstaxon Regions, between Pirik and Talir. (SSR)

Karolistan
this is one of two moons orbitting Kerest which were colonied by the Kerestians. (GG12)

Karr
this Imperial Lieutenant served under Administrator Brago, after Brago replaced Fuguee at the Kline Colony outpost. (SWJ10)

Karra
this planet is an intensely warm world covered with grassy plateaus and thick jungle canyons. Much of the indigenous life on Karra is insectoid, and the native Karrans have evolved into primitive insectivores. A group of settlers, funded by the Mineral Assets Partnership, tried to establish a varmigio mine on the planet, but the mines were dry and provided no ore. The settlement was abandoned until the Empire tried to rejuvenate the mines. They met with the same result, and again the mines were abandoned. The mines were eventually

destroyed by dense swarms of insects, presumably controlled by the Karrans. The average day on Karra lasted 20 standard hours, and its year took up 304 local days. (SWJ1)

Karran
this race of large, fur-covered creatures evolved on the planet Karra. Their bodies were roughly cone-shaped, with their long snouts at the apex and their round hindquarters at the base. By the era of the New Order, they had developed the use of tools, but their long fingers and the lack of an opposable thumb limited their dexterity. The Karrans subsist on the various insect species on the planet, and have a primitive culture. They have recently developed a form of hive mind, and seem to be able to control certain species of insects. The primary evidence of this control is the destruction of two failed varmigio mines on Karra, which were destroyed by huge swarms of insects which were seemingly operating at the will of the Karrans. (SWJ1, AE)

Karran Beetle
this species of huge insect was native to the planet Karra. They used their large mandibles as weapons, and could do great damage to living flesh. The Karrans themselves learned how to control the beetles, and used them in battle against their enemies. (SWJ1)

Karran Mantis
this species of huge insect was native to the planet Karra. Imperial forces which tried to establish a base on the planet discovered that this species of mantis was nearly as large as an AT-AT walker. The Karrans themselves learned how to control the mantises, and used them in battle against their enemies. At the height of the Galactic Civil War, there was only one surviving specimen of Karran Mantis, kept alive by the careful tending of the Karrans. (SWJ1)

Karrde, Talon
a smuggler and information broker, Karrde learned the ropes of smuggling from Billey. It was during this period that Karrde discovered the whereabouts of the *Katana* fleet by accident, when a botched operation left his crew's ship in an uncharted area of space. After leaving Billey's operation, Karrde became one of Jorj Car'das' most trusted lieutenants. When Car'das suddenly disappeared about five years before the Battle of Endor, Karrde stepped in and took control of the operation. He quickly solidifed his power base, surviving seven different assassination attempts, four of which seemed to have Car'das behind them. Karrde commanded a group of highly-skilled thieves and mercenaries from his starship, the *Wild Karrde*. He more or less took control of most of the galaxy's smuggling after Jabba the Hutt's demise, although it was not a position he desired. He surrounded himself with the best people he could hire, including Mara Jade and the young slicer Ghent. During the time when Grand Admiral Thrawn returned from the Unknown Regions to harry the New Republic, Karrde found himself in the midst of the struggle when he intercepted Luke Skywalker in an empty section of space. He then hosted Han Solo and Lando Calrissian at his base on Myrkr, but forced to abandon the base when Imperial forces raided it. Karrde continued to assist the New Republic from a distance, and was instrumental in the recovery of a crystal gravfield trap receptor for the Republic. He was later instrumental in the formation of the Smuggler's Alliance. During the Caamas Incident, Karrde decided that it was time to search out Car'das, if not for his own personal reasons then to recover a copy on the Caamas Document. While Car'das did not have a copy of the Document, he did have complete history records of Moff Disra, Grodin Tierce, and Flim, which Karrde, with the help of Shada D'ukal, managed to return to Admiral Pellaeon aboard the *Chimaera*. Once Disra was brought to trial, Karrde's actions allowed the Republic and the remnants of the Empire to initiate a peace treaty. Ever the opportunist, Karrde proposed that he be allowed to set up an Intelligence agency that provided the same information to both the Empire and the New Republic. That way, there could be no secrets between them, especially if Karrde's agency remained neutral. Both sides agreed to the proposal. For a while, Karrde himself served as the primary liaison between the Republic and the Imperial Remnant. (HTTE, DFR, TLC, SOP, VOF, JE)

Karre, Debin
this modest-seeming, middle-aged man wanted to join the Imperial military as a young man, but a childhood accident left him with a decided limp. Despite this setback, Karre believed that the New Order was the best government for the galaxy, and joined the Empire as an Imperial morale officer. (HR)

Karreio
Crix Madine's former fiancee, Karreio was a supporter of the New Order, but she was oblivious to the Empire's atrocities. She died on Coruscant when the New Republic first reclaimed the planet from the Empire. (DS)

Karren
this city, located on the planet Antiquity, was the site of one of the planet's two spaceports. It was essentially a larger version of the city of Lis'an, some 25 minutes away. It was the nominal capital of Antiquity. (POC)

Karryntora
one of the main Wookiree tree-cities of the planet Kashyyyk. (TT)

Karsk, Amil
this Alliance fighter pilot was a rival of Biggs Darklighter. On a mission against a large number of TIE Fighters, Biggs recorded five kills and should have been named ace, while Karsk recorded four. Karsk later claimed to have made the kill Biggs' claimed was his third. Biggs let him have it, and to let Karsk know that he knew about the deception, any time Biggs obtained five of anything, he gave Karsk the third. During a series of five scheduled patrols Biggs was to fly, he gave Karsk the third. This mission was a simple escort mission to Alderaan. However, while on layover on Alderaan, Karsk was killed when the Death Star destroyed Alderaan. (XWN)

Karstaxon Region
this area of space is located near the Lesser Plooriod Cluster. It was surrounded in the galaxy by Hutt Space, the Periphery, the Iotran Expanse, Sulorine Sector, and Ansuroer Sector. (GG12, SSR)

Kartranin
this method of swordfighting was developed by the Murra Orders during the early years of the New Order. (AIR)

Karu Nelbin
this smuggler was the former owner of the freighter *Nightcast*, until he was killed by Callandri. (AIR)

Karuki
a fast-paced dance performed on Tatooine. Many tourists come to the planet to see the dance performed in person. (RPG)

Karvoss II
a planet. (CRO)

Karvrish Canopy
this style of awning or canopy is identifiable by its woven leaves. (TFE)

Kasa Horansi
on the the four main Horansi tribes, the Kasa Horansi were known for their thick, striped fur and pointed ears. Among the four tribes, the Kasa Horansi were known to be trustworthy and brave, and they were a noble and dignified people. Leaders of their clans were always albinos, a tradition whose origins are a mystery. (PG1)

Kasarax
one of the Swimming People of Dellalt, he is Shazeen's nephew. He is the Top Bull in the lake near J'uoch's mining camp when Han Solo, Chewbacca, Badure, and Hasti arrive on Dellalt, after having bested his uncle in combat. He has since gained a lot of power over the humans who use the lake, as well as the other sauropteroids, charging exorbitant prices for transport while harshly discouraging other Swimmers from operating on the lake. When Han asks for transport, Kasarax demands 40 driit each. This enrages Shazeen, who asks for no payment for transport. This leads to a race and, eventually, physical combat between the two. Kasarax is bested by Shazeen in this second battle, and is forced out of power. (HSL)

Kasey
a former pirate and smuggler based on Demophon, Kasey fell in love with Enid Vahr. He often worked with the bounty hunter, Bower. (SN)

Kashi
this planet was destroyed soon after the formation of the Old Republic. The exact cause is unknown, but the system's primary star suddenly went supernova and wiped out the entire system. Kashi was the homeworld of the legendary Kashi Mer culture. (SWAJ)

Kashi Mer
an extinct culture that reached its height sometime before the formation of the Old Republic. The culture was wiped out when the primary star supporting the planet Kashi went supernova and destroyed the entire system. (SWAJ)

Kashoon
this forested planet was known as the homeworld of the Kashoonara and the humbaba. The planet was conquered by the Empire early in the era of the New Order, but was eventually liberated by the Kashoonara with the help of the Alliance. (COG)

Kashoonara
this species of savage humanoids was native to the planet Kashoon. (COG)

Kashyyyk
this jungle planet, known for its deadly flora and fauna, is the Wookiee home world, although there are legends that say the Wookiees settled Kashyyyk after travelling from another planet. There are four main continents on the planet, separated by bands of ocean studded with archipelagoes. There is a small region of desert near the equator. The Wookiees live in huge tree cities built to elevate them from the dangerous lower levels of the jungle. The Wookies discovered that the jungle had seven distinct levels, each defined by the amount of light it receives. The lower levels – designated first, second, and third - have plants which are phosphorescent, providing their own light. Wookiees never traveled below the fourth level. The normal Kashyyyk rotational period lasts about 26 standard hours; its year lasts 381 local days. It is located in the Sumitra Sector, and has three moons. (SW, HTTE, HTSB, REB, DK, RD)

Kasck
a Bothan in Page's Commandos, specializing in infiltration techniques and shadowing. (HTSB)

Kashi
1) this was the name of the alien race which inhabited the planet Kashi several millennia before the Battle of Yavin. (TOJC)
2) this planet was the homeworld of the Kashi race. It is also sometimes known as Kashi Mer. (TOJC)

Kashi Mer
1) this was the name of the political govnerment established in the ancient Kashi. (TOJC)
2) this is another name for the planet Kasi. (TOJC)

Kashi Mer Dynasty
this ancient civilization was located in the Phelleem Sector, and discovered ways in which to control and manipulate the Breath, or the Force. (TOJC)

Kasiol
a star. (COG)

Kasiol 3
this third planet in orbit around the star Kasiol, this planet was covered with swampy forests. (COG)

Kasm Gundar
an Alpheridian. (DE2)

Kasmin
manufacturers of hovercraft turbopumps, Kasmin makes the most refined heavy-duty blowers on the Market. Mekuun used Kasmin pumps to power the Hoverscout combat vehicle. (ISB)

Kassandre
the members of this crime family were killed in the explosion that destroyed the Alaspin Casino. (SSR)

Kassar Kosciusko
this Tarro was a friend of Meysen Kayson, and an operative and assassin working for the Alliance. He saved Kayson's life on Pernam Minor. Shortly after the Battle of Yavin, Kosciusko was known as the owner and operator of the Royal K Hotel and Casino, located on Kwenn Station. He was known to his associated as "Mr. K," and was rumored to be the assassin behind the death of Moff Chorkun. Kosciusko has a long scar on his face, the result of an attack by the Loag on Novor 23. He and the five Loag had been chasing the same target, and only Kosciusko survived the skirmish. (GG12, SWAJ, CRO)

Kassen
one of Plourr's sisters, Kassen was abused and executed by the Priamsta during their successful coup against Uthorrferrell Cartha. (XWWP)

Kassler
this miserly, grizzled old man was the Captain of the independent freighter *Ravelev*. He hired Platt Okeefe to work aboard the ship, some two years after she served aboard the *Starlite Cloud*. (PSG)

Kast, Jodo
the bounty hunter wore Mandlorian shocktrooper armor, similar to that worn by Boba Fett, although it is unknown if his armor is as modified. Known as a ruthless and cunning bounty hunter, Jodo Kast patterned his own life after Boba Fett, and often let his quarry assume he was the famous bounty hunter. He often got jobs for his resemblance to Fett, when the party posting the bounty wanted Fett's reputation but couldn't afford it. It was Kast who pursued Ponda Baba through Truuzdann. He later teamed up with Puggles Trodd and Zardra when he was approached by Captain Parlan to hunt down Adar Tallon. When Kast took a New Republic bounty to hunt down Jerresk's pirates, he came under the notice of Dengar, who relayed the hunter's impersonation of Boba Fett to Fett himself. Fett, using the alias Sava Brec Madak, hired Kast to hunt down the ficticious Satnik Hiicrop. Hiicrop was none other than Boba Fett, who managed to capture Kast on Nal Hutta some five years after the Battle of Yavin. Fett injected Kast with a neural toxin to disable him, then blew up the building Kast was lying in. (TM, SCRE, EGC, TOD)

Kastin
see OM811 (AIR)

Katana
lead Dreadnaught in the *Katana* Fleet. (DFR)

***Katana* Fleet**
this fleet of 200 Dreadnaught-class Heavy Cruisers was commissioned by the Old Republic, during a period where such an expense was incredibly unjustified. However, the plan was approved based on the fact that they were fitted with full-rig slave circuitry to cut down on the huge crew size; only about 2,000 crewmen would be needed. Called "The Dark Force" due to their dark coloration and/or lack of interior lighting, they were lost on their maiden voyage when a hive virus invaded the crew. The dying crew tried to slave all the ships together, but the command crew was by this time also insane, and they blind-jumped into hyperspace and disappeared. Decades later, the rumors of the Dark Fleet were proved factual, when the location of the ships was discovered by Talon Kaarde. His information was given to the New Republic, but also stolen by Grand Admiral Thrawn. Thrawn's forces managed to get to the fleet just before the Republic, but both sides managed to secure parts of the fleet. (DFR)

Katarn
a predatory creature native to the planet Kashyyyk, the katarn is a sleek quadriped with a thin, rodent-like tail and prehensile claws on their hands. The head of a katarn is crowned by a bony ridge that flares backward from the face, which serves to protect the neck of the beast. (HTTE, TTSB)

Katarn, Kyle
Kyle Katarn was born to a farming family on Sulon, and was raised with the ideals of hard work and perseverence. When he was old

enough, he enrolled in the Academy for two reasons. First, it would allow him to pursue his own military interests. Second, he felt that it would help his father gain prosperity and recognition. While he was at the Academy, Kyle's family - and all of Sulon - were destroyed in an Imperial invasion. The Empire's agents at the Academy blamed the attack on the Alliance, spreading the seeds of hatred for the Alliance. They failed to cultivate them, though, when they denied Kyle funeral leave. Thus, he grew to hate the Empire equally.
As the Empire became more crystallized, Kyle became more and more frustrated with his service to it. When he encountered the captive Jan Ors, she persuaded him to help her escape. The persuasion came at a time when Kyle was most disheartened, and so he freed her and took up the life of a mercenary. He worked for anyone who would pay him, since he had no love for the Empire or the Alliance. However, Jan Ors petitioned Mon Mothma to seek out and hire Kyle Katarn, for she recognized in him the potential ally he could be. Mon Mothma agreed. His first mission was part of Operation Skyhook. He was asked to single-handedly infiltrate the secret Imperial base on Danuta and steal the plans to the original Death Star. He succeeded, escaping the base and turning the plans over to the Alliance. He stayed with the Alliance, and was the agent responsible for obtaining early clues to the Empire's Darktrooper development program. Katarn, again working alone, discovered the location of several manufacturing facilities and the main Darktrooper base - the *Arc Hammer* - and was able to defeat Rom Mohc in one-on-one combat to halt the Darktrooper development and destroy the *Arc Hammer*. When Katarn returned from these missions, he was asked to train a group of crack Alliance commandos for undercover missions such as Operation Skyhook. Kyle agreed, and quickly formed a tight-knit group of agents. When Kyle retired from service, one of the commandos - Lieutenant Page - took over as the leader of the commando squad. Sometime afterward, Kyle was visited by the spirit of Rahn, and told of the Jedi heritage of his father. Many years before, Kyle's father had helped a Jedi Master close of the Valley of the Souls. When the Dark Jedi Jerec tried to enter the Valley, Rahn managed to penetrate the physical world and enlist Kyle's help in defeating Jerec and his minions. (DF, SWSB, DA, DF2)

Katarn, Morgan
this native of Sulon was Kyle Katarn's father. He was also quite sensitive to the Force, but was untrained. Morgan retired at about the time Kyle enrolled in the Academy. Shortly afterward, the Empire subjugated Sulon. Morgan couldn't sit back and watch his world destroyed, so he joined the Alliance. During the evacuation of his friends and his assisting the Alliance, Morgan learned of the location of the Valley of the Jedi. He used many tricks to hide the location of the Valley from evil eyes, including creating a map to its planet in the ceiling tiles of his house. He told his good friend Qu Rahn about his discovery, for Rahn was also searching for its location. Rahn recognized the strength of the Force in Morgan, and realized that Kyle would eventually become a Jedi. Rahn entrusted his lightsaber to Morgan to give to Kyle, so that he could locate the Valley and protect it from Dark Jedi. After Rahn's death at Jerec's hands, Jerec who travelled to Sulon and killed Morgan and stole the tiles. (DF2)

Katarn Commandos
the crack squadron of guerilla warriors who were teamed with the former mercenary Kyle Katarn during the early days of the Galactic Civil War. When Katarn retired from active duty, Page rose from the ranks to become the leader of the group. Their name changed to Page's Commandos, but their expertise didn't change. Their insignia was formed from the seal of the New Republic, with a stylized katarn beast leaping across and in front of it. (DF, DFRSB, TTSB)

***Katarn*-class Boarding Shuttle**
this Rendili StarDrive shuttle was designed with a nose-end airlock. The shuttle was structurally enhanced so that it could ram into a target ship. Once the target was hulled, plasma torches mounted around the airlock would open a hole, and the airlock would seal around it. Assault troops could then board the target ship through the airlock and begin their take-over. This all could be accomplished in less than two minutes. The *Katarn*-class shuttle was armed with a single, front-mounted double laser cannon, and measured 28 meters in length. It could transport up to 50 troops and 500 kilograms of equipment, and required a crew of three. (ROE)

Katarra
this young, female Wookiee led the underground resistance which sprang up after the Empire subjugated Kashyyyk and began taking Wookiees as slaves. She organized Wookiees in the city of Rwookrrorro and its environs. Like her father, Tarkazza, Katarra was a striped Wookiee distinguished by her brown fur and tan stripe. (RD)

Katchni
a creature without any sense of reason or control. (VOF)

Kateel
this young woman a member of the Kuhlvult family of Kuat, and sister to Kodir. However, when Kateel threatened to expose her sister's plans to take control of Kuat Drive Yards, Kodir had Kateel kidnapped and then had her memory erased. From that point on, the only name Kateel knew for herself was Neelah, the only way she could pronounce her name as an infant. (SLS)

Kateru Sea
one of the two oceans which cover the planet Gacerian. (PG2)

Kath
a reptilian, alien race. (AIR)

Katharsis
about twelve years before the Battle of Naboo, this form of entertainment became overwhlemingly popular on the planet Telos. Ostensibly a lottery mixed with betting on the outcome of several physical challenges, Katharsis allowed every native of Telos the chance to become incredibly wealthy with each round of play. Telosians gathered in huge domes scattered across the planet, where live coverage of the events was piped onto huge screens, while realtime updates on odds were posted on smaller terminals In the opening phase, all Telosians bet on the outcome of short battles and challenges to the players. The payouts were good, but only led up to the main event in which three natives were allowed to bet on the outcome of the final event. The winner, if they bet properly, won a

huge award. All proceeds from Katharsis, which was managed by the corporation UniFy, were said to go directly into a fund which helped preserve the natural beauty of Telos. In reality, Katharsis was simplyu a way for the former Jedi Knight Xanatos to obtain a steady income of credits to fund his illegal mining operations. After Qui-Gon Jinn and Obi-Wan Kenobi exposed Xanatos' plans, Katharsis was outlawed on Telos. (DOR)

Katharsis Day
during Xanatos' rise ot power, these were holiday-like periods when the game Katharsis was played. The entire planet virtually stopped moving, and citizens all over the planet flocked to the domed gaming chambers for their chance to win a fortune. (DOR)

Kathis, Dav
this man was an Imperial Navy officer who retired when his hitch was up. He and his wife, Leanna Carella, decided to settle down and have a family. After the birth of their son, Dav suddenly disappeared under mysterious circumstances. It was later discovered that Dav had been captured by COMPNOR agents who suspected him of selling information to the Alliance. Kathis maintained that he had done nothing wrong, and remained loyal to the Empire. (SS)

Kathol Outback
a wild area of space located in Kathol Sector, across the Marcol Void from more populated areas. Much of the Outback is unexplored, although there are several small settlements maintained by colonists, refugees, criminals, and religious cults. Most of the settlements were unaware of the events in the rest of the galaxy, and there were several colonies which had never heard of any government but the Old Republic. (SOP, KO)

Kathol Republic
this collection of ten star systems found in the Kathol Outback was created by a group of renegade politicians who saw that the Old Republic was crumbling and chose to set up their own government. They settled on fourteen worlds, twelve of which required some terraforming in order to be habitable. In order to ensure that all members worlds would be adequately defended in case of attack, all member worlds maintain a mutual defense pact. The seat of the Republic's government is located on the moon Dayark. Each member planet of the Republic elects eleven senators to represent them in the Republic's government, regardless of the individual populations. One senator from each planet is nominated for the position of president of the Republic, and this position is then voted on by all the worlds. (KO)

Kathol Rift
this collection of young suns and nebulous gas clouds forms the boundary of the Kathol Outback, along with the Marcol Void. No one has been able to navigate through the Rift and return, although it is rumored that the Aing-Tii monks use the Rift as a way to hide their worlds. (KO)

Kathol Sector
this is a remote section of the galaxy which was overtaken by Moff Sarne shortly after the Battle of Endor. The Empire had held the sector during the later years of the New Order, but Sarne was unable to take control of more than a quarter the entire sector. The Imperial capital of the sector was Kal-Shebbol. Much of the sector is uncharted, especially the Kathol Outback and the Kathol Rift. (GG2, DARK)

Kathol Tyranny
this was the name used by Sho'ban Do to describe his political stance and his vision of the Kathol Republic under his rule. (KO)

Katsu Line
one of three major monorail commutubes connecting various locations in Umgul City. The Katsu Line circles around the city, and it intersected by the Shedra and Raceway Lines. (JASB)

Kattellyn
this yellow star is at the center of the Kattellyn system. (PG2)

Katth, Zasm
one of the Emperor Palpatine's Dark Side Elite, Katth was activated by Operation Shadow Hand. Sedriss commissioned Katth and Baddon Fass to perform a number of activities on Nar Shaddaa. First, they were to enlist the aid of Boba Fett in tracking down the *Millennium Falcon*. Second, they were to hunt down and destroy Vima-Da-Boda. Third, they were to report on the *Falcon*'s whereabouts so that Sedriss could capture it. Katth and Fass, both grizzled veterans of Palpatine's rule, failed on all counts, as Boba Fett escaped them, and they were both unable to capture the *Falcon*. Katth perished aboard his Star Destroyer *Invincible* when it mistakenly locked onto Nar Shaddaa's control tower with its tractor beam. The collision destroyed the capital ship and all its crew. (DE2)

Katunda
this was the second day of the Tapani local calendar's week. (PGT)

Katykam
this albino Wookiee was Crying Dawn Singer's stage manager. When the Shashay was kidnapped on Najarka, Katykam was executed and brought to the Imperial Biological Research Center on the planet. The Wookiee's body was probed and dissected and hung out to be bled dry. (TA)

Kaul
a city on the continent of Tronis, on the planet Algara II. (PG2)

Kauri
this New Republic *Agave*-class interdiction picket ship was assigned to the *Glorious*. in its attempt to capture the Teljkon vagabond. The *Kauri* was assigned to keep the vagabond from jumping to hyperspace by projecting a false mass-shadow into hyperspace near the ship. The *Kauri* was destroyed when the vagabond fled into hyperspace when Lando Calrissian breached its inner hull. (BTS)

Kauron System
this star system held a large asteroid belt, which was the home base of the Cavrilhu Pirates for many years. They abandoned the base after it was infiltrated by Luke Skywalker during the Caamas Incident. (SOP)

Kauronian
an alien race. (TME)

Kavakoderakanbnuarria
this relatively young, male Kriek was the *k'lar*, or patriarch, of the Kherkhaman clan, at the beginning of the New Republic. (SWJ13)

Kavam
this chemical is essential to the creation of bacta. It works with alazhi to form the thick, healing fluid. (SWAJ)

Kavafi
this man was a friend of Mammon Hoole, a relationship dating back to the time when Hoole worked as a scientist for the Empire. Kavafi was one of the scientists working in the Imperial Biological Welfare Division. After retiring from Imperial service, Kavafi then took the reins of the Mah Dala Infirmary on Gobindi. While on Gobindi, Kavafi was captured by Imperial agents and imprisoned in one of the ancient ziggurats, while a Shi'ido loyal to the Empire was put in his place. The Shi'ido then conducted experiments on the Gobindi Virus, hoping to use it as a weapon for the Empire. Some weeks later, Mammon Hoole arrived on Gobindi to enlist Kavafi's help in curing Zak Arranda, but discovered the Shi'ido in Kavafi's place. The false Kavafi was exposed and the real doctor freed, and Hoole was able to halt the futher development of the Gobindi Virus. (GOF3)

Kavil
this pirate sought to gain favor with the Empire by throwing his support to Leonia Tavira, after Tavira fled Eiattu. He was a hulking, brute of a man with stringy clumps of red hair and a myraid of scar tissue covering his face and body. Shortly before Sate Pestage was executed by Ysanne Isard, Kavil was working as a double agent, supplying Pestage with information on Tavira's actions. Kavil brought news of the mission to Eiattu which captured Leia, but Pestage knew that the actual Leia had been on Axxila at the time. (XWM)

Kavil's Corsairs
one of several pirate groups operating under the Blazing Claw sigil, this pirate group recruited Leonia Tavira after she fled Eiattu. (HXW)

Kavila
this was the only true continent found on the damp, watery world of Dalos IV. Covered with jungles, Kavila's population was primarily alien, with just a few pockets of human occupation. Much of the architecture on the continent was old-fashioned in style, but there was no lack of modern conveniences. (ND)

Kavos, Adriav
this starship captain owned the freighter *Isilia*. He was known as a moderate success, never really breaking through into the "big leagues" of smuggling. Kavos and his crew once tried to sell a datadisk containing vital information on the Alliance to the highest bidder, but his ship was forced down on the planet Joralla. There, a team of Alliance agents enlisted the help of the Tikiarri in recovering the disk. (PG1)

Kavsrach
this Twi'leki restaurant opened up in Imperial City on Coruscant during the years following the death of Grand Admiral Thrawn. It was owned by Car'ulorn. (IJ)

Kay-Gee
this planet was the site of a palace coup financed and armed by supporters of Seti Ashgad and Dzym as part of their plan to lure New Republic forces into small battles while Dzym took control of the galaxy. (POT)

Kaydiss
this mosgoth, native to Togoria, was provided to a young Han Solo for use in training to ride the great beasts. The Togorian Rrowv taught Han to fly, and Kaydiss was a willing and able mount. Han once took Bria Tharen for a ride on Kaydiss. (TPS)

Kaylo NaKuda
this Herglic owned Kuda's Compound, a speederbike and swoop sales and service facility adjacent to The Pits, on Stend VI. He was known for his fair, albeit high, prices and excellent customer service, and most of his customers come back again for new service. Kaylo also handled the day-to-day operations of The Pits, since Pinnix was usually off on mysterious personal business. Kaylo was a long-time friend of Yin Vocta, and loved to find ways to use Vector Technologies devices in his work. Despite his fair prices and apparently slim margins, Kaylo stills turned a hefty profit. What was unknown to most beings was that Kaylo was using slave labor to perform most of the work, and he was obtaining stolen parts from the Razers swoop gang in return for other favors. (WSV)

Kaylon
this gas is often used in fluorescent-style lighting. (TA)

Kayson
this grizzled alien ran Kayson's Weapons Shop in Mos Eisley. Kayson has a sour disposition and atrocious manners. He is a hulking humanoid with short fur and an optical enhancer worn over his left eye. (GG7)

Kayson's Weapons Shop
a firearms distributor in Mos Eisley. (GG7, TME)

Kayven Whistlers
an avian race of carnivores. Jabba the Hutt kept a group of them in a captive webbing at his Mos Eisley townhouse. If a burglar tripped the security alarms, the net would fall an entrap them, allowing the kayven to consume them while they struggled. The kayven measures one meter in length. (GG7, TME)

Kazak
this Ewok elder served on the council headed by Chief Chirpa. Kazak was an excellent scout, and studied the movements of the Imperials garrisoned on the forest moon of Endor during the construction of the second Death Star. His efforts were invaluable to Han Solo's assault team. (CCG10)

Kazellis Corporation
manufacturers of freighters and other large starships, Kazellis was based in Kathol Sector. As their designs became more popular, Kazellis began advertising and selling on Kal'Shebbol and Eriadu, where they met with stern opposition from the Empire. As Moff Kentor Sarne grew in power, he demanded that Kazellis supply him with ships at a huge discount. Kazellis refused, not knowing the full power behind the Empire. In short order, Kazellis was nationalized by the Empire, and its entire management chain was executed or imprisoned. (SS)

Kazellis Light Freighter
developed by Kazellis Corporation, this transport ship measured 28 meters in length, and was armed with a turret-mounted quad laser cannon. The ship found a following among the spacers who plied the Rimma Trade Route, and Kazellis expanded its operations to meet the demand. The light freighter design required a pilot and gunner to operate, and could transport up to eight passengers and 100 metric tons of cargo. Its semi-circular design gave it an organic look and feel, making it visually different than most other transports available during the early years of the New Order. (SS)

Kazlin 5
a planet. (SWJ10)

Kd-3
this is the designation of one of Taim & Bak’s starship light blaster cannons. They can be mounted in retractable turrets for easy deployment against ground troops. (SWJ9)

Kdak
this ancient beast was found in the Colla-Di caverns of Arda-2. It was a huge, slug-like creature who mouth was ringed by several thick tendrils. These tendrils could be used as feelers, but could also grip prey and drag it into its beaked mouth. Located above their mouths, the kdak have nine eyes. The kdak exudes a strange-smelling slime as it travels. (CSWEA)

Ke Daiv
this Blood Carver was part of a well-known political family, but was exiled from his family for killing his childhood friend during a hunting expedition. Adopted as an orphan, Ke Daiv learned that his benefactor's son was prophecied to die in battle. The son was kept away from any form of combat. However, the youth still had to kill a wild feragriff to prove his adulthood, so they were sent to a preserve on one of Coruscant's moons to kill the beast. Unfortunately, the prophecy came true when one of Ke Daiv's shots missed the feragriff and instead killed the other youth. His benefactor cursed him and exiled him. He found work with the Trade Federation as an assassin, and was part of a small group hired to kill Obi-Wan Kenobi and Anakin Skywalker as a form of revenge for the Federation's loss of control following the Battle of Naboo. Ke Daiv tried to kill Anakin during a garbage pit race three years after the battle, but failed when Obi-Wan intervened. Ke Daiv was then hired by Wilhuff Tarkin to accompany Raith Sienar to Zonama Sekot. While there, Sienar told Ke Daiv of Tarkin's xenophobia, and tried to get the Blood Carver to work toward his own goals. Ke Daiv agreed with Sienar, and attempted to bond with his own Sekotan starship. However, the lifeforms of the planet rejected him, and Ke Daiv was forced to try and steal the ship acquired by Anakin and Obi-Wan. Ke Daiv failed to obtain the ship, and was killed in battle when Anakin unleashed an intense wave of Force energy at him. It was the first time Anakin had been forced to kill another being with the Force, and he greatly regretted it. (RP)

ke Fanax, Depird
this Adumari man was the brother of Jeapird ke Fanax. When his brother was killed while in combat with Cheriss ke Hanadi during the Cartann Ground Championships, Depird sought to avenge not only his brother but the reputation of pilots. In the duel, which was staged for the entertainment of Wedge Antilles and his pilots, Cheriss defeated Depird soundly. She offered his life to Wedge as a sign of respect and honor. Wedge, however, thought the loss of life was too blatant. Instead of having Depird killed, he let the man live, hoping that Depird would learn from his pain and his mistakes to fight better another time. (SOA)

ke Fanax, Jeapird

this man was defeated by Cheriss ke Hanadi in the Cartann Ground Championships, just before the New Republic first contacted Adumar. Jeapird was one of the few Adumari pilots who had real skill with the blastsword. His defeat was unusual in that he lost to a woman who was also not a fighter pilot. (SOA)

ke Hanadi, Cheriss
this Adumari woman served as Wedge Antilles' guide, during the time he spent in Cartann during the negotiations between Adumar and the New Republic. She was a skilled fighter, but suffered from vertigo and could gain honor among her fellow Adumari as a pilot. She was born to parents of the working class, and spent part of her youth working in an underground food processing plant. her mother had worked there, before she died from brownloung. Many Admuri felt she was nothing more than a gutter-fighter who retained favor in the court by winning her challenges. She was the victor in the Cartann Ground Championship just before the New Republic first contacted the Adumari, and received several challenges from pilots because of it. She managed to meet every challenge, and hoped to impress Wedge while doing so. However, Wedge did not return her affection, since he was in love with Iella Wessiri. Cherris tried to further impress him by accepting a string of challenges, but he convinced her to back out when she was nearly killed. Eventually, Cheriss understood what Wedge had to say, and simply worked with him to bring about changes in Adumari society. When Wedge was exiled from Cartann by *perator* Pekaelic ke Teldan, who was given false information by Tomer Darpen, Cheriss followed him to the Yedagonian Confederacy, and helped him prepare for the civil war with Cartann. She proved her combat skills once again, and when the Adumari agreed to join the New Republic, Wedge helped her gain admission to the Academy. He also introduced her to a prescription drug which helped her overcome her vertigo. She opted to join the Republic's armed forces and train as a pilot, becaused she knew that her role in helping the Yedagon would prevent her from returning to her home nation of Cartann. (SOA)

ke Kith, Garatty
this Adumari man lived next door to Fiana Novarr, alias Iella Wessiri. He was challenged to a duel and killed by Irasal ke Voltin. (SOA)

ke Mattino, Liak
a decorated Adumari pilot, Captain ke Mattino led the Strike the Moons Flightknife. He was the first to challenge Wedge Antilles and Red Flight in simulated - rather then live-fire - combat, but his flightknife was soundly defeated. When Wedge offered them another chance to duel, ke Mattino accepted despite the fact that a second challenge was not a normal protocol. In the end, the Strike the Moons learned a lot about New Republic fighter tactics. He and his pilots later joined Red Flight at the Giltella Air Base to discuss tactics and the results of their simulated combat. In the wake of the treacherous actions of Tomer Darpen, ke Mattino led the Strike the Moons Flightknife on a mission to escort Wedge and Red Flight out of Cartann and to the Yedagonian nation. He and his Flightknife defected, and assisted the Yedagonian forces in defeating Cartann. Unfortunately, Liak was killed in the battle. (SOA)

ke Olean
this is one of Cartann City's families. (SOA)

ke Rassa, Balass
this 22-year-old Adumari man was the eldest son of *perator* Pekaelic ke Teldan. Following Adumari custom, he was sent away to live with a surrogate family at an early age, protecting him from the many challenges and duels which would have been levelled at him if his true identity were known. He became an excellent pilot, a trait noted by Wedge Antilles when the New Republic sought to bring the planet Adumar into its membership. Balass was a quick study, and eagerly picked up on the notion of honor being an internal feeling, rather than an external show of worthiness. He also understood the notion of doing good for the betterment of others, rather than using one's accomplishments to further one's own goals. However, when Pekaelic ke Teldan was forced to initiate a civil war among Adumar' nations by the urgings of Tomer Darpen, he found himself defeated by the other nations and disgraced. By Adumari custom, Pekaelic should have been killed by the victor, which happened to be Wedge. Instead, Wedge offered Pekaelic the chance to abdicate his throne and leave the political scene. Once Pekaelic discovered that Balass had survived the war, he offered the *perator*'s title to Balass. Balass agreed, and was named *perator* in his father's place. Balass retook the surname ke Teldan, and vowed to work fairly and equally with the other Adumari *perators* to create a world government and join the New Republic. (SOA)

ke Seiufere, Phalle
this Adumari pilot challenged Cheriss ke Hanadi to a duel, shortly after she had defeated Eneboros ke Shalapan. She accepted the challenge, and barely defeated him in combat. She claimed that these were challenges that she had ignored while escorting Wedge Antilles and Red Flight in the city of Cartann, but the challenges were actually an effort to prove herself worthy of Wedge's affection and to redeem herself in the eyes of the *perator*, Pekaelic ke Teldan. (SOA)

ke Sekae, Thanaer
this Adumari pilot challenged Cheriss ke Hanadi to a duel, shortly after she had defeated Eneboros ke Shalapan and Phalle ke Seiufere in combat. Her third challenge in less than a day, she was weary and injured at the start of the fight. She had claimed to be accepted challenges that had remained unfulfilled during her time as Wedge Antilles' escort through Cartann City. In reality, she was trying to please Wedge and the *perator*, Pekaelic ke Teldan. Thanaer quickly defeated Cheriss, but her life was spared when Wes Janson challenged Thanaer to a duel for her life. While not an accepted motivation for a duel, Thanaer accepted and was soundly defeated by Wes and his hand-to-hand combat tactics. Wes claimed his challenge and victory was an "engagement present" to Wedge and Iella Wessiri. (SOA)

ke Shalapan, Eneboros
this Adumari pilot challenged Cheriss ke Hanadi to a duel. She accepted the challenge and defeated him, in an effort to prove herself worthy of Wedge Antilles and the *perator*, Pekaelic ke Teldan. (SOA)

ke Shia, Buan
this Adumari pilot was part of Dyans ke Vasan's flightknife, and was one of the first Adumari pilots to challenge Wedge Antilles. The flightknife attacked Red Flight as they arrived at Adumar, but all were killed in combat by Wedge and his pilots. (SOA)

ke Teldan, Pekaelic
this Adumari was the *perator* of the city of Cartann when the planet was first contacted by the New Republic. Tomer Darpen quickly began manipulating ke Teldan, hoping to sway the *perator* to join the New Republic instead of the Empire. Unknowing of Darpen's schemes, ke Teldan was drawn into a web of deceit which forced him to declare Cartann the seat of the world government which was required for entry into the Republic. This declaration, made without the consent of any of the other *perators* on the planet, initiated a civil war which ended in defeat for Cartann. Wedge Antilles, which led the forces of the Yedagonian Confederacy against Cartann, refused to execute ke Teldan, as was demanded by Adumari custom. Instead, Wedge allowed ke Teldan to abdicate his throne to his son, Balass ke Rassa. (SOA)

ke Teldan, Balass
see ke Rassa, Balass (SOA)

ke Unthos, Uliaff
this Adumari man served as Cartann's Minister of Notifications under *perator* Pekaelic ke Teldan. In this role, Uliaff's office was responsible for notifying the families of fighter pilots who had died in combat, in training, or in a duel. Uliaff himself was responsible for setting the policies by which the notification letters would be written and sent. (SOA)

ke Vasan, Dyans
this man, a native of the planet Adumar, was the first Adumari pilot to challenge Wedge Antilles and his pilots when they arrived at Adumar. ke Vasan and his flightknife attacked Wedge's Red Flight as they made their to Cartann, forcing the Republic pilots into battle. In the end, ke Vasan and his flight were destroyed by Wedge and Red Flight. (SOA)

ke Voltin, Irasal
this Adumari man had a long-standing feud with Garatty ke Kith. On the night Wedge Antilles and Iella Wessiri decided that they were in love with each other, Irasal finally killed Garatty in a duel. (SOA)

KE-40409
this is the designation of the reconnaissance X-Wing flown by Plat Mallar while stationed aboard the *Venture* during the new Republic's battle with the Yevetha. (TT)

Ke'dem
a variation of an Old Corellian term for a person who condemned or fallen. (TFE)

Keal Roscon
this Sullustan was a member of The Shield, and served the group as a pilot and tactical advisor. He was a member of the Sullustan home guard before he was expelled for not staying out of trouble. He later joined The Shield, where he became famous for his almost suicidal ability to fly. (CRO)

Kebyc
this near-human female served as the senior accountant for the Cloud City Miner's Guild, during the administration of Lando Calrissian. Like Calrissian, Kebyc was determined to wipe out the corruption of prior administrations. (CCG5)

Kech, Nakk
this Khuiumin Survivor was the Captain of Rock Squadron, under the command of Jacob Nive. He was killed several months after Corran Horn - under the alias Jenos Idanian - joined the Survivors, when the *Invidious* suddenly jumped out of the system during a raid. Another Invid raid - under the command of Shala the Hutt - was under attack, and Leonia Tavira felt that the losses to Rock Squadron were minimal compared to the other group. (IJ)

Keddek
this was the title given to the Tarc who served as the supreme ruler of the planet Hjaff. The *Keddek* was advised and counciled by three continental leaders. (AE)

Kedler
this Imperial Admiral took his fleet to Sellasas shortly after the Battle of Yavin, in an effort to help break the Alliance's siege of the planet. (GG10)

Kedran Lip-smear
a lipstick that it impregnated with a poison that can stun a victim. The wearer must take the antidote before putting it on. (MTS)

Kedriss One
one of the Old Republic starships sent to evacuate Ossus, during the Great Sith War. It was destroyed by the Mandalorian warriors and their war mounts before it could land on the planet. (TSW)

Kee
a Yuzzem slave who was working for the Empire on Circarpous V. He, along with Hin, were getting fed up with the demands place on

them by the local Imperials, and started destroying everything they saw. They were imprisoned by Grammel, and continued to wreak havoc by killing their fellow prisoners. This was OK with Grammel, as it helped eliminate certain captives. When Grammel placed Luke and Leia in the Yuzzems' cell, Luke began to communicate with them, and gained Hin and Kee's trust. Together, they escaped the prison compound and set out to find the Temple of Pomojema and the Kaiburr crystal. Kee was killed at the temple by Darth Vader. (SME)

Kee-Piru
one of the first Mon Calamari floating cities destroyed by the World Devastators, shortly after Emperor Palpatine was reborn into a cloned body on Byss. (DESB)

Keed
an alien race native to the planet Keedad, the humanoid Keed differ from normal human stock in several ways. They lack a protruding nose, instead having a flat ridge atop two nostrils in the center of their face. They also have three fingers and a thumb. (CRO)

Keedad
this temperate planet is the homeworld of the Keed race. (CRO)

Keee-s'ae
this is the Gacerite name for the singing forest found on the An-Elto continent of Gacerian. It is made up of s'ae trees which sense the planet's seismic activity and resonate to the vibrations of the earth. (PG2)

Keeheen
an orphaned Trianii, Keeheen was adopted by his aunt after an "accidental" dump of toxic waste began killing his family and ruining their farm. Keeheen watched with interest as the Trianii Rangers moved in to apprehend the culprits, and he decided that he would become a Ranger. He excelled in his studies, and quickly surpassed his classmates. He became the youngest commissioned Ranger in the history of the service. During his stay on Trian, he met and fell in love with Atuarre. He proposed to her the first time they met, but she politely turned him down. Keeheen wouldn't take "no" for an answer, and maintained close ties to her. Atuarre eventually fell in love with him, and they were soon married. Atuarre also began training as a Ranger, and they were moved to Fibuli. There, Atuarre gave birth to their only child, Pakka. Then, the Corporate Sector Authority annexed Fibuli and rounded up any dissenters. Keeheen was among the loudest, and he was taken prisoner, along with Pakka. The Authority tortured Pakka in front of his eyes, but he resisted their attempts to get him to cooperate. He was imprisoned at Stars' End, but was eventually rescued by Atuarre and Pakka, with the help of Han Solo and Chewbacca. Since then, Keeheen has returned to duty with the Rangers, and became an Administrator. (HSE, CSA)

Keehon
this Imperial Lieutenant served under Administrator Brago, after Brago replaced Fuguee at the Kline Colony outpost. (SWJ10)

Keejin
this unusual creature inhabits the caves of a number of worlds, including Yavin 4 and Thila. Known to many explorers as the cave crawler, this strange beast is more of a fright than a threat. They can grow to lengths of two meters, and spend most of their life dwelling in deep caves where they scavenge for food. Their ability to filter out the correct elements in their air supply has given them the ability to exist in a variety of environments, including the vacuum of deep space. Specimens have even been found inside space slugs and miner's horrors. Their long bodies are supported by two stump-like arms, and they crawl with the help of two claws on each "hand." As these claws scrape along the ground, they create an eerie sound which disconcerts most explorers because you can hear the creature well before they see it - if they ever see it. (COG)

Keek
1) a taller, broader Brigian than Hissal, Keek's darker coloer sets him apart as well. He is the Chief of the Internal Security Police for the Brigian New Regime, and wears a very guady outfit and plumed helmet to help increase his stature. He wants to gain control of the planet, and to that end he has decided to close down all institutions of higher learning. Their education of the masses encouraged freedom of speech and the ability to govern themselves, threatening Keek's position. (HSL)
2) this New Republic K-Wing bomber pilot was assigned to the Fifth Battle Group. Keek was killed in the unsuccessful blockade of Doornik-319. (SOL)

Keeper
this form of Yuuzhan Vong starship was developed during their attempt to take control of the galaxy. Its development came shortly after the New Republic learned to pour intense amounts of firepower into a dovin basal, weakening the creature and stealing power from weapons systems. In this way, the Republic managed to destroy a number of Yuuzhan Vong warships. The keeper was well-protected, and contained a large dovin basal. The keeper was the attached to another, larger, Yuuzhan Vong warship, to act as its shielding and protection. In this way, the larger ship was protected from enemy fire by a stronger shield, and their weapons didn't lose power when the shield were absorbing fire. (HT)

Keeper
a group of CR90 Corvettes used by the Empire during the Galactic Civil War, the *Keeper* group was used to escort prison ships on transfer missions. (TIE)

Keeper of Promises
this Qom Jha was one of the few that had ever gotten into the caverns below the High Tower and seen the Threateners up close. He was assigned by Eater of Fire Creepers to lead Luke Skywalker and Mara Jade to the Tower, along with Splitter of Stones and Builder with Vines, as well as the Qom Qae Child of Winds. (VOF)

Keeper Subdermal Control System
this piece of exotic technology was produced by Vector Technologies. Known in the catalogs as the AA-2, this system involved the use of surgically-implanted beacons and a tracker unit. Developed for the maintenance of slave labor pools, the Keeper system provides its user with a way to keep slaves from escaping. The beacon provided the tracking unit with an exact location of the slave, and contained a dose of an exotic neurotoxin which could be injected into the slave's system in the event of an escape attempt. The slave owner could activate the neurotoxin by signalling the beacon from the tracker. If the slave managed to escape beyond the range of the tracker, the beacon would lose its signal and release the neurotoxin automatically. (WSV)

Keeta
this cream-colored Trianii was Gideon's first mate, and worked with him aboard the *Independent Class*. She lost an eye in a battle with one of Boss Trome's shape-shifting alien thugs, and she covered the scar with a black eye patch. (SWJ12)

Kegan
this temperate world was the sole planet orbiting a single sun in the Outer Rim Territories. Some thirty-five years before the Battle of Yavin, Kegan was ruled by an isolationist government which believed a series of evil prophesies would come to pass if the Jedi Knights were allowed to visit the planet. There was only a single city on the planet at the time, which was divided into circles of expertise. Outside the city, all land was given over to food and animal cultivation. The humans who lived on the planet remained apart until the child O-Lana was born. The Jedi Knights were contacted by her parents, and the child was eventually brought to Coruscant. The Keganites soon discovered that the galaxy around them was a wondrous place, and overthrew the government to join the Old Republic. It was later discovered that the prophesies described by the Keganites were visions of the rise of Emperor Palpatine and the subjugation of the galaxy under the New Order. (FFT)

Keganite
this was the name of the human population of the planet Kegan. During the rulership of V-Tan and O-Vieve, all Keganites were required to become part of the General Good. To this end, each Keganite had to take a name which included a link to the General Good. Every male was given a name, to which was added the beginning "V-". Every female was also given a name, to which was added the beginning "O-". (FFT)

Kei
this Yevethan female was Nil Spaar's primary wife. She gave him two strong *nitakka* and a a beautiful *marasi* before she died of the gray death. Kei was the *darna* of his females. (SOL)

Kei No Kay
this beautiful Qwohog was considered an accomplished dancer and musician, although her realy love was art. The exact circumstances were unknown, but Kei No Kay was also enslaved to the Ishi Tib merchant Jund Voon, who forced her to produce wondrous pieces of jewelry and art to be placed on sale at the Wave Works gift shop. Jund Voon kept her trapped in a specially-designed tidepool tank, where she spent her free time playing a hydroharp. (WSV)

Keill, Furva
this master artist was a native of the planet Alderaan. (WSV)

Keizar-Volvec
this corporation produced podracers during the last decades of the Old Republic. (IG1)

Kejas
this elderly Melida freedom fighter was a supporter of Wehutti, and fought along side the one-armed warrior. (DOD)

Kek, Bolton
this man was one of the original designers of the neural network designed for use in the IG series of assassin droids. He had retired to Peridon’s Folly, departing from Imperial service on what he deemed “moral grounds.” While on Peridon’s Folly, Kek sold his services to the various weapons designers there. However, he did not escape the notice of IG-88, which had discovered the whereabouts of the entire team of engineers which designed it, during its escape from the Holowan Labs. IG-88B, after dispatching Grlubb’s rivals, broke into Kek’s house and killed the engineer in while he slept. (TBH)

Kel
1) a city on the continent of Dysis, on the planet Algara II (PG2)
2) the false identity used by Elea Poista in order to run her black-market sales operation on Cloud City, working to further the efforts of the Alliance and bring down the Empire. Kel was supposedly a native of the planet Galltine. (GG2)
3) this young Glarsaur resented the work of T‘laerean Larn. (SWJ14)

Kel Dor
this is a formidable race of humanoids from the planet Dorin. They have enlarged, external sensory organs which allow them to interpret basic external stimuli as well as extrasensory input. They have evolved breathing the unusual mixture of gases in Dorin’s atmosphere, and cannot survive on oxygen-rich planets. Thus, travelers must wear a sophisticated pair of goggles and an anti-ox mask whenever they are off-world. (IG1)

Kel Tag
an Ithorian sport, played on many Ithorian herdships like the *Bazaar*. (GA)

Kel-Mar
manufacturers of starship power couplers. (ISB)

Kel'Vannon, Denell
this easy-going man was one a member of the Corellian Security Forces before resigning his commission to become a private investigator. He was cool under fire, and rarely lost his temper. He maintained a strict code of honor, and never took questionable jobs or worked for disreputable beings. During the early stages of the Galactic Civil War, Denell traveled to Starlyte Station to investigate the disappearance of several beings. With the help of a team of independent agents, Denell managed to uncover the experiments of Dahz Thulaka, but was unable to bring the Twi'lek to justice. (WSV)

Kelada
this industrial planet is located in the Anarid Cluster. It was the site of an Arakyd factory and was a major supplier of repulsorlift components and AT-AT parts for the Empire. The once-beautiful world was turned into an industrial wasteland due to the intense manufacturing that was required to support the Imperial war machine. (SWJ1, SWJ13)

Keldon
this medic served the Alliance on Kirtania, under the command of Commander Astred. (SWJ1)

Keldor, Ohran
one of the designers of the original Death Star, he taught at Moff Tarkin's Omwat orbital school, and later helped make the Maw Installation habitable by employing Mrlssi to make the outpost operational. Ohran and his colleagues were on the first Death Star when it destroyed Alderaan. They were dropped off on Carida as the Death Star made its way to Yavin 4. He was about 30 years older than Leia Organa. Keldor was killed on Belsavis while trying to captured the escaped Leia Organa, when he fell from one of the mobile vine-coffee beds. (COJ, JE)

Kell Dragon
a flat-bodied, short-legged cousin of the krayt dragon, the kell dragon is a mottled grey in color and plated with armor-like scales. Three rows of spikes stud the dorsal ridges of the dragon, starting near the nose and travelling down to its hindquarters. (DF, DF2)

Kell Mark II
an out-dated heavy assault rifle built on Dra III. (HSL)

Kell Plath
this subdivision of the city of Sodonna, on the planet Teyr, was later renamed River Gardens. (SOL)

Kell Plath
this Fallanassi term translates roughly into Basic as "held breath," and refers to their meditative techniques. (SOL)

Kell Plath Corporation
this Teyr-based conglomerate ran a number of businesses and housing complexes in the city of Sodonna. It also owned the starship *Star Morning*, which figured prominently in the Fallanassi migration through the Koornacht Cluster. (SOL, TT)

Kell Plath 13
this location, found in the city of Sodonna, was the last known address of Trobe Saar. Akanah used it to try and locate the Fallanassi on the planet Teyr. She recognized the origin of the words "Kell Plath." After the Fallanassi fled Teyr, the Kell Plath subdivision was renamed to be River Gardens. (SOL)

Kella Rand
this reporter for the Galactic News Network was sent to Elom to cover a mining revolt. (SWAJ)

Keller's Void
this region of hyperspace connects the Calus and Wroona Systems. It is named for the trader who first discovered it. (SWAJ)

Kellering
an Imperial scientist assigned to Dr. Eloy's team. Dr. Kellering assisted in the development of the second-generation laser cannons for the second Death Star under Bevel Lemelisk. Kellering was the scientist who approached Manda D'ulin about gaining Mistryl security for the project, code-named Hammertong. (TME)

Kelliak Arms and Armor Company
KAAC tried to persuade the Empire that their Freerunner CAV was the ultimate in fast, flexible firepower. The Empire didn't go for their advertising campaign, and the Freerunner didn't appeal to them. So, KAAC was forced into unloading the Freeruner wherever there was a buyer, which usually meant selling them to petty arms dealers and undercover Alliance agents. The company eventually went bankrupt. (RASB)

Kellimin
this smuggler hate the Empire. (SWJ14)

Kellmer Institute of Galactic History
this source of higher learning was well-known for its governmental curriculum. It was a renowned source of information on the history of the New Republic, and was part of the General Ministry's Institutes division. (CTD)

Kellner, Daria
one of Thadius Black's associates, Daria is a human female. (SN)

Kelmut Wolg
a thin, severe Quarren, Wolg was the assistant to Moren Chonk as Manager of Morjanssik. However, it is Wolg who actually ran the city, as Chonk was more or less incompetent. He is extremely xenophobic, and had no liking for the Alliance. He made a deal on the side with the Empire to rid the planet of its Alliance supporters. (DU)

Kelon
this cyborg was the chief directory assistant at the Woostri HoloScan Database during the Galactic Civil War. He wore a cybernetic implant wrapped around the back of his head. (MTSE)

Kelona
this was the second month of the Tapani local calendar, which mapped almost directly to the Coruscant local calendar. (PGT)

Kelp Gnat
this insect, native to the planet Rodia, was grown to enormous proportions by Zubindi Ebsuk. The blue bugs created by Zubindi resembled huge berries, and were extremely tasty. Their flesh had a meaty texture that was juicy and sweet. In the wild, kelp gnats grow for a single day before they die. Zubindi managed to keep them alive for a year, causing them to grow small tentacles and move about. (POT)

Kelro
this hot, desolate world is the second planet in the Lazerian System. (TSK)

Kelrodo-Ai
this planet is the site of a famous gelatin mine run by Baron-Administrator Drom Guldi. (DS)

Kelsh
a bronze-colored metal often used to decorate clothing. (TJP)

Kelthizar Nimm
this Sullustan gambler was actually an Alliance agent, working in the casinos of Cica, on the planet Entrus. Nimm helped them escape the group of bounty hunters led by Zinn Classet, and complete their mission on the investigation of the Bissillirus Resupply Base. (GMK)

Keltos IV
this Mid Rim world is located in the Keltos System of the Irnaj Sector. It was the site of an Imperial Solar Plexus base situated in orbit around the planet. (CRO)

Keltric
a New Republic Colonel who assisted Colin Darkmere by leading a field operation to learn more about the World Devastators. (DESB)

Kemlish
this is a Weequay word for any complicated collection of items, like a haystack or a bird's nest. (TFNR)

Kemmel Attapi
this Silika was defeated in The Contest by Dannen Lifehold. (SWJ1)

Kemple, Bran
Plawal's town boss, following the disappearance of Nubblyk the Slyte. Kemple didn't follow Nubblyk's smuggling activities, and the town suffered because of the lack of traffic. His alien race is not known. (COJ)

Kemplex IX
a dead moon located in the ancient Cron System, in the Auril Sector, it was the site of an Old Republic hyperspace station. It was the location chosen by Captain Vanicus to mass the Old Republic's fleet against Ulic Qel-Droma. He chose it because he believed Qel-Droma would attack there. Instead, Qel-Droma attacked Coruscant while its defenses were down. (TSW)

Kempman
this Alliance container transport group was supporting the Organarms deep-space facility when it was attacked by Imperial forces. The facility, and the entire *Kempman* group, was destroyed. (TIE)

Kempo, Lex
a good-looking young Corellian known as the “Mad Vornskr,” Lex was a member of the Red Moons. Prior to his service under Andrephan Stormcaller, Kempo claimed to have been a member of an elite stormtrooper unit and several mercenary groups. In fact, Lex had been conscripted in the Imperial military after a drinking and bragging session in a Corellian bar left him too hungover to

remember how he had gotten there. He proved himself tougher, faster, and better than his fellow soldiers, but this also earned him their hatred. Lex was assigned to the 676th Light Support Scouts to keep him out of the way, and took the first chance he could find to sneak away and join the world of freelance soldiers. He kept and wore a modified suit of scout trooper armor, which had been dulled and therma-painted to match the surroundings in which he worked. Kempo managed to escape from firefights that no being could have survived, and an acquaintence once told him he was as “mad as a vornskr.” He liked the description, and kept the nickname “Mad Vornskr.” Sometime later, he joined the Alliance as a pathfinder and scout, and worked closely with the Red Alpha unit. He was responsible for protecting Gunder Vren during the Alliance's attempt to recover the Shard of Alderaan program from Begas Tok. When Andrephan Stormcaller broke away from the New Republic, Kempo followed him to join the Red Moons. He was part of the assault team that attacked the Karazak Slavers Guild on Gabredor III. Kempo was responsible for driving a repulsorsled laden with explosives into the primary entrance to the slavers' compound, killing himself in the resulting infreno. However, Kempo "went out with a blaze of glory," having set up the explosions to burn a huge, crescent shape in the compound, marking the destruction as casued by the Red Moons. (SWJ8, TFE, LAA)

Ken
a small child discovered by an unknown Jedi Knight, Ken was raised by the DJ-88 caretaker droid in the Lost Coty of the Jedi. His origins have been kept a secret, but he has fairly good control of the Force. As long as he can remember, he has worn a birthstone on a silver chain, although its origins are unknown to him as well. The stone is a hemispherical piece of silver crystal. He is restricted to living within the limits of the Lost City until he is old enough and experienced enough to survive by himself. Kadann foresaw that Ken would be able to bring Trioculus down, which was a prophecy fulfilled when Ken learned about Trioculus by secretly reading DJ-88's files on the Slavelord. He was 12 years old when Luke Skywalker took him out of the Lost City and trained him. His name, Ken, is taken from his mother's name, for Ken is the child of the Jedi woman Kendalina. He is sought later by Kadann, who believes he can obtain the location of the Lost City of the Jedi from Ken. Kadann, in an effort to make Ken give him the location of the green marble entrance, reveals a stone which fits perfectly with Ken's birthsone. Once inside the City, Kadann and DJ-88 reveal that Ken is the child of Kendalina and Triclops. Kendalina wanted Ken hidden from Palpatine, who was in fact Ken's grandfather, so she had someone hide him in the Lost City City of the Jedi. (LCJ, ZHR, PDS)

Ken'kali
this was the term used by the Krieks to describe their warrior caste. The *ken'kali* were largely ceremonial, as the Krieks were a peace-loving people, although they did serve to guard their tribe's lands. (SWJ13)

Ken'karro
this form of government was used by the Krieks. Each *ken'karro* was made up a male and female representatives, and was led by the patriarch known as the *k'lar*. (SWJ13)

Kenalpa
this tall-growing tree is native to the planet Corellia. (GG2)

Kendalina
a human female, she was also a Jedi Knight known by Triclops before his imprisonment on Duro. Kendalina was captured in Palpatine's Jedi purge, and sentenced to the Imperial asylum on Kessel. There, she met Triclops, also a prisoner in the asylum. Together, they gave birth to Ken, the Jedi Prince. She had bright, gray eyes. (MMY, PDS)

Kendamar
this planet is located in Lol Sector. (GG11)

Kendamari Casinos
this string of high-class casinos was owned and operated by the Tenloss Syndicate. Many of the larger casinos were owned by Hutts, and all were located in Lol Sector. The headquarters of Kendamari were on the planet Kendamar. (GG11)

Kendy, Machel
this man served the New Republic as an Imperial Palace Security guard, during the period leading up to Grand Admiral Thrawn's rise to power. A Lieutenant, he was fiercely competitve in many sports, but was recognized as the New Republic armed forces champion in the K'thri martial arts. He learned the arts from his stepfather, who was also a master, and who trained Machel from the time he could walk. (TLC, TTSB)

Kenit, Vocis
this Imperial Captain was in command of the *Far Orbit* when Dhas Vedij and his followers mutinied. Kenit was a native of Hallu Sector, and formerly served on the *Semqi Pefis* and at Thomquizarr Naval Base. He proved himself to be to powerful and too well-connected to remain in any one position for very long, and was named Captain of the *Far Orbit* just twelve years after joining the Imperial Academy on Lianna. He spent much of his time on the *Far Orbit* hunting down pirates, often wiping out entire fleets when a simple victory would have sufficed. Kenit was not well-respected by his crew, being more of a bully and a dictator than a captain and mentor. The mutineers took control of the frigate and blasted Kenit and his officers into space in an escape pod. After being recovered, Kenit was visited by Sate Pestage, who delivered the message that he was to be executed for failing to avoid the mutiny.His only chance for redemtpion was to bring in the *Far Orbit* and her crew. Kenit vowed to bring Vedij and his crew to justice, but failed in several attempts. Emperor Palpatine, upset with the way in which the *Far Orbit* allied itself with the Alliance, executed Kenit himself. (FOP)

Kenlin, Bors
this man was trhe Captain of the *Xucphra Rose*, the first bacta transport ship captured by Rogue Squadron, in the time leading up to the Battle of Thyferra. Kenlin surrendered his ship as soon as Wedge Antilles guaranteed the safety of the crews' families. (BW)

Kennede
this elderly man served as Emperor Palpatine's training Master at the Royal Imperial Guard facility on Yinchorr. He trained Kir Kanos and Carnor Jax, and was killed by Jax's stormtroopers on Yinchorr following the death of Emperor Palpatine's last clone. However, his son Tav remained loyal to Kanos, after the former Royal Guard brought news of his father's death. Kennede's son was, by that time, a member of the New Republic, having seen that the Empire his father loved was no longer in existence. (CE, CE2)

Kennede, Tav
this man was the son of Master Kennede, the man who trained Royal Imperial Guards Carnor Jax and Kir Kanos. He had joined the New Republic, believing that the Empire his father had supported no longer existed. After Kanos brought word of his father's death at the hands of Carnor Jax, the younger Kennede threw his loyalty to Kir Kanos. He accompanied Kanos on a misison to rescue Mirith Sinn from the Zanzibar on the planet Xo, and after being signalled by Kanos to retrieve them, Kennede was able rescue Mirith. Kanos was captured by the Zanzibar before the younger Kennede could rescue him. Later, after Kanos escaped from the Zanzibar and Grappa the Hutt, he was reunited with Kennede when they returned the real Feena D'Asta to her father. When Xandel Carivus ordered his forces to kill the Baron, Kennede took a blaster bolt which was meant for the Baron. It struck his shoulder, but he survived the injury. In the aftermath of Xandel Carivus' execution, Tav remained with Baron D'Asta as an aide, although he remained at Kanos' back and call. (CE2)

Kenobi, Obi-Wan (Ben)
Obi-Wan was taken from his family at a ery early age, once his affinity with the Force was evident. *Note that the novelization of* Return of the Jedi *claims Obi-Wan was the first son of a moderately wealthy family, and he was a fast learner. He sailed through his education at the Academy, and was praised by his family as well as his acquaintances in the Old Republic. His ability to control the Force was also evident, and he was recruited into the ranks of the Jedi Knights*. As a young Jedi, Obi-Wan was trained by Yoda, and quickly learned the value of patience and hard work in understanding the Force. Once Yoda was elected the Jedi Council of twelve Masters, Obi-Wan's training was continued by Qui-Gon Jinn. They were at odds with each other quite often, as Qui-Gon was headstrong while Obi-Wan was more practical. However, their opposing personalities blended them into an effective duo. Some twelve years before the battle of Naboo, Obi-Wan actually renounced his Jedi brethren while trying to help Cerasi and the Young. After helping to thwart Xanatos' plans to destroy the Jedi Temple, Obi-Wan once again accepted as Qui-Gon's *padawan*. The pair were dispatched to Naboo during the Trade Federation's blockade of the planet, and the situation brought their differences to a head. When Qui-Gon discovered the young Anakin Skywalker, he told the Jedi Council that he no longer needed to train Obi-Wan. Obi-Wan took it as a personal affront, and despite the thrill of actually becoming a Jedi Knight and progressing to Master, he resented Qui-Gon's impertinence. Their differences were quickly resolved as the Battle of Naboo came to a head, and they battled the Sith Lord Darth Maul in the depths of the palace in Theed. When Qui-Gon was killed, Obi-Wan was forced to watch from behind a laser barrier. As soon as the barrier dropped, Obi-Wan attacked, pressing the battle until he was caught off-guard. Darth Maul forced him into a power shaft and nearly killed Obi-Wan, but the Jedi managed to recover Qui-Gon's lightsaber and eliminated Maul. Shortly thereafter, Obi-Wan was given the title of Jedi Knight. At the same time, against Yoda's judgement, Obi-Wan was also named Anakin's Master. As a Jedi and as a Soldier, Obi-Wan was promoted to General in the Old Republic, and gained acclaim during the Clone Wars, fighting along side Anakin Skywalker and Bail Organa. Following the Clone Wars, Obi-Wan tried to train his friend Anakin in the ways of the Force, but could not control his young student's need for more and more instruction. Anakin was brash and headstrong, and the discipline needed to master the Light Side were too much for him. Anakin became a pupil of Senator Palpatine, and Obi-Wan was powerless to stop his descent to the Dark Side. Obi-Wan tried everything he could to reason with Anakin and return him to the Light Side, but to no avail. Following a particularly heated argument, Anakin and Obi-Wan found themselves drawing their lightsabers and dueling ferociously. As luck would have it, Anakin faltered, and fell into a pit of molten lava. Obi-Wan, already distraught for his failing to keep Anakin in the Light Side, tried to rescue his friend by pulling him from the searing lava and returning him to the Old Republic's cybernetic surgeons. However, Obi-Wan was suspicious of the new Emperor Palpatine's sway over Anakin, and quickly surmised that the Emperor would stop at nothing to avenge his pupil's injuries. Obi-Wan quickly discussed a plan with Bail Organa and other Republic members before whisking Anakin's wife and unborn twins away from the Emperor. He persuaded Bail Organa to take in the young mother and her daughter. He then fled to Tatooine, where he convinced his brother, Owen Lars, and his wife, Beru, to take in the infant son of Anakin. Obi-Wan then hid himself in the Jundland Wastes of Tatooine, assuming the name Ben and promoting the image of a crazy old hermit. When Artoo-Detoo delivered a message from the daughter of Anakin Skywalker almost 20 years later, Obi-Wan was forced out of hiding. He enlisted the aid of Luke Skywalker - Anakin's son - in seeing the plans to the first Death Star safely to Alderaan. When this plan was foiled, Obi-Wan saw that he must sacrifice himself for the greater good of the Alliance. In a great lightsaber duel with his former friend Anakin Skywalker - who was now the infamous Darth Vader - Obi-Wan martyred himself, thus allowing his spirit-self to become one with the Force. This allowed him to continue to assist Luke's development as a Jedi while remaining hidden from the eyes of Emperor Palpatine and Darth Vader. Obi-Wan's spirit visited Luke on Hoth, after Luke's escape from the Wampa Ice Creature. He told Luke to go to Dagobah and seek out Yoda, for Obi-Wan sensed that his old master yet lived, and could help Luke ascend to the ranks of the Jedi Knights. His spirit reappeared twice more to Luke on Dagobah, urging the young man to continue his training. *The younger Obi-Wan Kenobi was portrayed by Ewan MacGregor in* Star Wars: Episode I – The Phantom Menace*, and by Sir Alec Guinness in the second three* Star Wars *films. Obi-Wan was also portrayed by Bernard Behrens in the Star Wars and The Empire Strikes Back Radio Drama on National Public Radio.* (SW, SWR, ESB, ESBR, ROTJ, SW1, DOD, CT)

Kenobi Medallion
this award, presented by the Alliance, was bestowed upon those individuals who sacrificed everything for the elimination of the New Order. Thus, the award was only given posthumously. Jek Porkins was one of the first recipients of the award, for his heroic actions in the Battle of Yavin. (MTS)

Kenobi Offensive
a series of military maneuvers employed by Obi-wan Kenobi, when he was a general with the Old Republic. The Offensive revolved around the use of a large number of smaller ships, which executing small attacks on the enemy fleet in an effort to draw a portion of the

fleet out of formation. Once out of formation, the enemy ships could be destroyed by a reserve offensive task force, which could then rush behind enemy lines through the hole created in the main formation. In theory, the enemy's ships would be unable to fire on attacking ships as they passed through the line, because any stray fire would strike their own ships. Over time, Alliance military leaders simplified the strategy, simply placing ships where the enemy wouldn't expect them to be, and then attacking the main enemy force from within. (TB, TBSB)

Kenow
a Colonel in Klyn Shanga's rag-tag militia, Kenow was charged with intercepting Vuffi Raa on Oseon 6845. Unfortunately, Kenow was discovered by Lando Calrissian, who killed him in self-defense. Lando was arrested, but charged with carrying a concealed weapon, due to eye-witness accounts of his defense. Kenow and Shanga fought together in the Battle of the Rood as boys. (LCF)

Kensaric
this Corporal served the Alliance as a scout and field tracker. Kensaric served under Bren Derlin at Echo Base, and survived the Battle of Hoth. Later, Kensaric served on Han Solo's strike team sent to the forest moon of Endor. There, Kensaric and his team were assigned to ensure that the strike team's tracks were covered, so that there was no evidence of their being on the moon. (CCG10)

Kenta Anwa
this Silika challenged Dannen Lifehold to a battle in The Contest on Dohu VII, shortly after Dannen defeated Kemmel Attapi. However, like Attapi before him, Anwa lost to the human. (SWJ1)

Kentara
this Wookiee was a member of the Alliance, but was captured and sold into slavery shortly after the Battle of Yavin. Kentara had been sent to Bundim along with a group of Alliance forces to assist in the liberation of Bundim, but was one of the first prisoners taken during the Battle of Heg. He was purchased by Quintarus Returyl on Deysum III, but was later rescued by the Alliance agents who were investigating the construction of an Imperial supply station the Bissilirus System. (GMK)

Kentra
a species of winged, fur-covered aliens native to the planet Orellon II. The average Kentra stood more than two meters tall, and their bodies were humanoid in form. Their large wings were bat-like in form, but were distinct from their arms. The Kentra social structure was based on the idea of nests, which were formed from extended families and local village folk. Nests were organized into clans, and clans were organized into flocks. Each flock was ultimately based on the race of Kentra which formed it. There were four specific racial groups: jungle Kentra, spotted Kentra, striped Kentra, and the brown folk Kentra. It is believed that they chose to name themselves Kentra after the arrival of Michael Tandre to Orellon II. Tandre was forced to land his ship, the *Alpha Kentrum*, on the planet,and he became a sort of spiritual leader for the Kentra. (SWAJ, AE)

Keoulkeech
this grizzled Ewok shaman served under Chief Chirpa during the Battle of Endor. Following the struggle to free Endor, Keoulkeech set out to find his calling among the great trees of the forest. Opening himself up to the spirits of Endor, he found himself at Salfur's Trading Post. There, he met a Carosite trader who was bringing medical supplies to Yir Tangee. He heard the spirits calling, and joined the crew of the *Sudden Restoration* as a healer and medic. (HR)

Kep
this Adumari measure of distance was based on one thousand paces of a long-dead perator. (SOA)

Kepporra, Wynt
this man, a native of the planet Alderaan, attended the Imperial Academy on Prefsbelt IV at the same time as Delak Krennel. A member of the Academy's Thespian Union, he was home on leave when the planet was destroyed by the first Death Star, and was killed. Later, as Krennel rose to power and tried to disrupt the workings of the early New Republic, he claimed that Kepporra had been a good friend, when in fact they rarely met and had little interaction on Prefsbelt IV. In a broadcasted message, Krennel shed a fake tear for Kepporra's death, in an effort to win over dishomed Alderaanians from the Republic. This plan was the idea of Ysanne Isard's clone, who hoped to establish a rift between the human and non-human races of the Republic. (IR)

Kepzen, Lev
this Imperial Navy Captain was in command of the frigate *Feral* when it captured the Solar Terrors pirate gang. (FOP)

Kerane's Folly
named after a mad prospector named Kerane, this legendary asteroid in the Hoth system is reportedly composed of pure platinum. Kerane was the first to locate the asteroid, and even brought back a small sample to verify its composition. However, when Kerane returned to the asteroid belt to recover the asteroid, he was never able to find it. He went mad in his frustrating search, and the asteroid's location remains a mystery. (ISU)

Keremark
this river town was located on the planet Risban. It was defended by the massive Fortress Keremark. (HAS)

Kerensik
a frozen planet on which humans dwell in enclaves. (DESB)

Kerensiki Trees
these tall trees, native to the planet Kerensik, have large spines instead of leaves. (DESB)

Kerest
this dying planet is the homeworld of the Kerestian race. The planet, located far from many trade routes within the Sluis Sector, has been in an ice age ever since the Kerestian sun underwent strange changes. The sun's power was greatly reduced, and the amount of light and heat reaching Kerest was greatly diminished. As a result, the Kerestions were forced to resort to any means possible to survive. This has created two unique groups of Kerestians: the savage descendants of those who survived on Kerest, and the less intense descendants of off-world Kerestians. The planet was discovered by exploration vessels of the House of Tagge. (GG12)

Kerestian
an alien race hailing from the planet Kerest, the Kerestians have evolved into savage hunters of great cunning and skill. They are tall, powerfully-built humanoids with convoluted ridges on their foreheads. Two thin strips of hair grow in a strange double widow's peak from the ridges, and the strips continue down the Kerestian's back. Their nose is defined by a single, vertical slit above their mouth, and a row of breather tubes runs along their cheekbones. Their small ears are holes located at the base of the skull, and are surrounded by folds of skin. The breather tubes were once used for long-range, high-frequency communication, but that ability has been lost over time. They are methodical, deliberate hunters, and are thought to be humorless. However, a recent discovery of a Kerestian colony ship has turned up ancient members of the species suspended in time. When they were revived, these colonists showed none of the current Kerestian violence or deliberateness. It has been surmised that the harsh conditions of the planet Kerest forced subsequent generations of Kerestians to evolve into the vicious hunters they are today. They had mastered repulsorlift technology and sub-light space travel before Kerest was nearly destroyed as its sun began to convulse and contract. Kerest was reduced to a frozen wasteland. This caused the ancient Kerestians to "devolve" into barbarians and hunters. Their technology has subsequently reverted to stone-age levels. (GG12)

Kerf
this Imperial Major served as part of the spaceport control team assigned to monitor all traffic in the capital city of the planet Bastion. It was Kerf who announced the arrival of Admiral Pellaeon, just after Pellaeon had met with Leia Organa-Solo. (VOF)

Kerilt
this humid, jungle-covered planet is the first world in the Algaran System. The intense humidity and dense jungles prohibit colonization, although the atmosphere is conducive to habitation. Kerilt has one moon. (PG2)

Kerioth, Eisen
this Imperial Moff controlled his sector from a base on the planet Doldur. He walked with a limp, a reminder of his service in the Imperial aremed forces. When he discovered that Strephan I'att had developed a way to augment the protective properties of stormtrooper armor, he decided that he could steal the designs and take credit for them himself. The Moff had both Strephan and his wife, Augusta, executed before taking the designs for his own. He returned to Doldur, and began working on perfecting the system, but he lacked a piece of the puzzle: several c-boards stolen by Strephan's granddaughter, Tinian, as she escaped from Kerioth's killing spree. (TFE)

Kerl
Kerl was a member of Echo Flight, during the period leading up to the Battle of Naboo. Kerl's Naboo Police Cruiser was damaged during the defense of station TFP-9, when Echo One's ship took damaged from Dren Melne and crashed into it. Kerl was thrown clear of most of the debris, and barely survived the impact. (SFT)

Kern's Pride
Samuel Tomas Gillespee's freighter. (TLC)

Kernode
this material was created by the Gungans. Similar in most respects to utanode, kernode was stronger and better able to support larger bubble buildings. (IWE1)

Kerol Fire-gem
a rare and beautiful gemstone. (TPS)

Kerr, Danaan
this man was rumored to be a Dark Jedi with an allegiance to Emperor Palpatine. He reappeared about three years after the Battle of Endor in the Bitrose and Instrop Sectors, where there were reports of an insane dark magician. It was later discovered that he was indeed a Jedi Knight at one time, entering the order during the Clone Wars. He wsa saved from Palpatine's Jedi purge when the Emperor discovered Kerr had a strong link to the Dark Side of the Force. Palpatine left Kerr to be consumed by the Dark Side, and Kerr eventually fled to Rannon. (WBC)

Kerrithrarr
a Wookiee leader within the Alliance, Kerrithrarr was instrumental in the development of the New Republic. His signature helped validate the Declaration of a New Republic. When former Imperial supporters began gaining Senate seats after planetary elections, Kerrithrarr agreed with Leia Organa-Solo, believing that the Imperials would tear the Senate and the Republic apart. (HTSB, TNR)

Kerros' Tower
the highest tower located on Cloud City, Kerros' Tower housed the traffic control center for the facility. It was also the base of operations for the Storm Guard. (ISU, TBH, GG2)

Kersh Lauskner's Traveling Animal/Acrobatic Arcadium
this small troupe of gymnasts and animal handlers travelled the galaxy, performing for planetary officials and Imperial dignitaries. Among the clowns and acrobats was the Amazing Alonzo and his captive trompa. The troupe once played at the Gralleenya Gala, some three years after the Battle of Yavin, when Alonzo's trompa escaped and nearly injured a young child. It was later learned that the beast was reacting to Moff Bandor's hurlothrumbic generator. (GCQ)

Kersk, Cavvie
Tallov Kersk's young daughter. (TOJC)

Kersk, Tallov
this man and his family were among the colonists sent by the Brentaal League to establish a settlement on Muzara, some 4,000 years before the Battle of Yavin. Tallov and his family were also the first colonists to encounter the Muzara. Tallov dreamed of the day that he and his community would turn Muzara's dry savannas into a major supplier of crops and foodstuffs for the Brentaal League. (TOJC)

Kersk, Vettle
Tallov Kersk's young son. (TOJC)

Keryt
this hot, dry world is the first planet in the Zelos System. It has been scouted for terraforming, but has yet to be modified. It has no natural satellites. (PG2)

Keshid
this man was a member of the Karazak Slavers Cooperative team sent to capture Janissa Locrin. He was shot in the leg by Janissa during the attempt. (GG11)

Keskin
a planet that was subdued by the Empire. (ISB)

Kess
this Corellian smuggler and his companion, Mica, were swallowed by the Sarlacc on Tatooine. (TJP)

Kessa
this blue-white star is the primary solar body in the Kessel System. (JASB)

Kessarch
this species of grazing, herd animal was native to the planet Rordak, and was a staple in the diet of the Viska. (PG1)

Kessel
a planet with large spice mining operation, Kessel is the second and primary world in the Kessel System, far out in the Outer Rim. It has no natural atmosphere, so one is generated by huge processors. It has one moon. Kessel is doomed to be swallowed by the nearby Maw in the next few millennia, as the intense gravity of the multiple black holes draw it in. It was used as an Imperial penal colony, with an Imperial garrison stationed on the moon. The prisoners were used as spice miners. The miners work in near-absolute darkness, so as not to activate the spice. When Emperor Palpatine died at Endor, the Imperials stationed there were not prepared for autonomy. When the prisoners heard about the death of the Emperor, they revolted against the Imperial guards, overthrowing them and establishing control of the planet and the production of spice. Moruth Doole, a prisoner who had risen to the top of the Imperial's list, became the de facto ruler of the mines. He continued to use the lowest of the prisoners as spice miners, keeping a handful of the upper-level prisoners as advisors and crew chiefs. Doole had the atmospheric production reduced in an effort to save money; he felt that since the prisoners worked underground, an above-ground atmosphere was a frivolous waste of money. Doole's reign over the mines ended just after he shot Han Solo down over the planet. Solo escaped through the Maw, only to find the Maw Installation. His escape back through the Maw drew Daala's Imperial fleet through it as well, and his escape drew Daala's ire. She lashed out at Doole's Navy in retaliation, destroying 90% of it. When Tol Sivron and the remaining Installation crew fled through the Maw in the prototype Death Star, they used Kessel as a target for the untested superlaser. They succeeded only in destroying the garrison moon. Lando and Mara Jade tried to reopen the mines, but were unsuccessful at making the operation profitable. Kessel orbits the star Kessa once every 322 local days. Each day lasts about 26 standard hours. *Note that* Rebellion *states that Kessel is located in the Calaron Sector, while* The Hutt Gambit *says it's in the Kessel Sector. Also note that* Class Star Wars: The Early Adventures *depicts Kessel as a beautiful, temperate world of strange forests of huge fungi. The planet is ravaged by Captain Bzorn, who controlled the Ionic Ring, but it is unclear if the devastation resulted in the desolate world seen in the* Jedi Academy Trilogy. (SW, JS, COTF, AC, CSWEA, JASB, REB, THG)

Kessel Krusher
this was the stage name used by Resik, during his stint as a professional wrestler. (CRO)

Kessel Run
1) an 18-parsec smuggling route that passes near The Maw, the Kessel Run was used by smugglers to bypass Imperial ships guarding the movement of spice from Kessel's mines. The completion of the run is a source of pride and accomplishment among smugglers, who constantly try to outdo each other. By moving closer to the black holes of the Maw, a starhsip pilot can trim parsecs from the Run while increasing the difficulty of the trip. The official record for completing the run is held by Han Solo and Chewbacca aboard the *Millennium Falcon*, in 11.5 parsecs. BoShek claims to have beaten that record, but without a full cargo to weigh him down. (SW, TME, JS, JASB)

2) this swoopcahsing obstacle was one of the straightest parts of the race course, but it was littered with the damaged hulls of spacecraft, simulated asteroids, and other trash placed to impede a rider's progress. (BSS)

Kessel Spice Corporation
this was the official title of the Imperial body that governed the excavation and production of glitterstim spice on Kessel during the New Order. (FOP)

Kessel Station
this space station orbitted Kessel, and provided a base from which the Empire could monitor the prison facilities, during the height of the New Order. (XWA)

Kesseled
this term, as in “I’ll be Kesseled,” is used to express surprise. (SOP)

Kesselian Blockade Runner
a fast passenger ship built on the planet Kessel. (ROTJN)

KesselRunner
this was a pseudonym used by a smuggler who had a great deal of experience with droids. KesselRunner was based on Nar Shaddaa. (SWJ13)

Kessendra
once the capital city of Kessel, abandoned by the time Moruth Doole overthrows the Imperial garrison. It was also the site of Kessendra Stadium, where Grand Moff Hissa falsely announced that Trioculus was Palpatine's mutant son. (JS, GDV)

Kessendra Stadium
a large, open-air stadium used by the Empire for demonstration on Kessel. Grand Moff Hissa convened the Central Committee of Grand Moffs there to falsely announced that Trioculus was Palpatine's mutant son. (GDV)

Kesslerite Lounge Chair
a self-conforming piece of furniture. (BTS)

Kestel System
this Empire used this location as a staging area for assault fleets attacking targets in Mortex Sector during the Galactic Civil War. (BI)

Kestic Station
a free-trade outpost located near the Bestine System. It was the home of Zev Senesca and his parents, who were running guns to the Alliance, until the Star Destroyer *Merciless* destroyed the station. (MTS)

Kestos Minor
Modigal Glave sustained a huge amount of facial damage during the Imperial subjugation of this planet. He took a blaster bolt in the helmet, at point-blank range. The helmet shattered, and dura-armor shrapnel buried itself in his face. He ignored the pain and damage and continued to fight, eventually gaining control of the world. (SWJ9)

Kestrel Nova
a freighter captured by the ancient Jedi Knights, in a battle with space pirates near Tanaab. Ulic Qel-Droma used it, disguised as a smuggler, to infiltrate the Krath. (DLS)

Ket
this desert world was the home planet of the Ketton race. (AE)

Ket Krax
this Troob was the son the General Krax and his wife, Stigrit Krax. In secret, he was in love with the Hobor, Larka Nimondro, despite generations of hostility between their two peoples. When Jake Harthan attempted to disrupt the peace talks between the two races in order to gain control of Mount Yeroc, he murdered Ket and framed Larka for the crime. (DRPC)

Ket Maliss
this Dashade "shadow killer" is a bounty hunter working for Prince Xizor. He is a thick-bodied humanoid with smooth, dark skin. He has small, beady eyes set in a wrinkled face, and his lipless mouth is filled with sharp fangs. Among his greatest achievements for Black Sun was the extermination of the Disac pirate gang, which had been plaguing Sprax's operations along the Sisar Run. Maliss was also the last of the Dashade species, and was the last of the cryogenically-preserved killers maintained by Xizor's family. (CCG, SSR)

Keta
Zothip's Togorian first mate, Keta had joined the Cavrilhu Pirates shortly before the rise of Grand Admiral Thrawn. (DFRSB)

Ketal
this planet was the site of an Alliance base that was compromised by the Xucphra corporation. Xucphra leaked the location to the Empire, which promptly destroyed the base. (SWAJ)

Ketaris
a major commercial world near Berchest. (TLC)

Kete
a large, dragon-like insect. (ECAR)

Kether, Ran
this man, a native of the planet Chandrila, served in Rogue Squadron as Rogue Seven, during the hunt for Warlord Zsinj. He served as the squadron's communications officer. (SOC)

Kethren Systems
this was one of the largest buyers of spin-sealer tibanna gas from Cloud City during the height of the New Order. (GG2)

Keto
this burly, dark-skinned man served the Alliance as a Corvette pilot, and was stationed at Eyrie Base with Stevan Makintay. (SWJ8)

Keto, Satal
a member of the Tetan Elite, Satal Keto and his cousin, Aleema, were drawn to the Dark Side energies that were present in the galaxy some 4,000 years before the Galactic Civil War. They formed the Dark Side worshippers known as the Krath. They were drawn to the Dark Side so fully that they crossed the galaxy to Coruscant, where they entered the Galactic Museum and stole a number of Sith manuscripts and artifacts. They then traveled to Onderon, in an effort to learn more about the artifacts from the Naddists there. Satal was shown how to use the Sith artifacts by King Ommin, who was later killed by the spirit of Freedon Nadd. Nadd's spirit then chose Satal and Aleema to be his new living emmissaries, providing them with Sith swords. The two returned to the Tetan star system, where they overthrew the Carbonite Mining Guild with help from the Dark Jedi and the military just before the Great Sith War. He and Aleema froze their parents in carbonite after they overtook the guild. When Ulic Qel-Droma infiltrated the Krath in an effort to eradicate the Sith warriors, Satal poisoned him with Sith drugs in order to keep the Jedi from turning on the Krath. However, the poison only focused Ulic's powers, and in a pitched lightsaber duel, Aleema tells Ulic that it was Satal who ordered the attack on Deneba which killed Master Arca. Ulic's fury rose even higher, and he killed Satal before turning on the Jedi. (FNU, DA, DLS)

Ketrann
a huge carnivore with four long fangs, the ketrann was native to Alk'lellish III. Ketrann fed on the herding metarshi, leaping onto its prey with powerful hind legs and taking it down with several quick bites. (TB, TBSB)

Kett
1) this man was the Captain of the *Admiral Korvin*, and served the Trade Federation for many years before being assigned to the task force Wilhuff Tarkin dispatched to Zonama Sekot. Kett's record showed that he had participated in some of the Trade Federation's most heinous military actions, a fact that he was at once proud of and worried about. He chafed at the prospect of being assimilated or forcibly retired when the Old Republic took control of the Trade Federation's fleet, in the aftermath of the Battle of Naboo. (RP)
2) this young Corellian man served under Urias Xhaxin as a sensor operator aboard the *Free Lance*. (PP)

Kettch
this was the name of a non-existent Ewok who applied for a position in Wraith Squadron. He was originally the creation of Wes Janson, who tried to pull a fast on one Wedge Antilles. Wedge vowed to get revenge, but Kettch took on a life of his own. He continually showed up in the cockpit of Wedge's X-Wing when he least expected it, and served as the squadron's unofficial mascot until the Wraiths became pirates in order to attract the attention of Warlord Zsinj. When the Wraiths were chosen to assist in the stealing of the *Razor's Kiss*, Wedge used the stuffed dummy of Kettch to hide his own identity, and Kettch quickly became one of the best pilots in the Hawk-bat pirate squadron. When word leaked out that the Hawk-bats had an Ewok pilot, Zsinj suspected that he had escaped from the Binring Biomedical facilty's Epsilon Wing along with Voort saBinring. This vexed him, and forced him to move the facility from Saffalore to a position on the *Iron Fist* for security reasons. (WS, IF, SOC)

Kettch's Drill
this starfighter maneuver, developed by Wraith Squadron, was designed to gain surprise whenever a squadron was opposed by two or more waves of enemy starfighters. Instead of swinging around and engaging the first wave of enemies in a dogfight, the drill involved the squadron plowing straight through to the second wave, taking as many of the first wave as possible in the fly-by. The dogfighting would then begin with the second wave survivors, and would eventually collect the remaining ships from the first wave. (IF)

Kettemoor
this New Republic *Sacheen*-class light escort vessel was part of the fleet sent, under the command of Pakkpekatt, to intercept the Teljkon vagabond at Gmir Askilon. After the mission failed to secure the vagabond, the *Kettemoor* was used to transport the injured and dying crew of the *Kuari* to Nichen, after the vagabond fired on the other ship and fled. (SOL)

Ketton
this nomadic race of insectile humanoids was native to the planet Ket. They were quite peaceful, but their physical form gave them a fearsome appearance. Ketton stood nearly two meters in height, and their bodies were covered with a tan-colored exoskeleton. Despite their insectile appearance, Kettons were mammals. They had two large fangs at the end of their faces, which were only used for feeding. The Ketton believed that to use the fangs in combat would soil their beings. (AE)

Keturah's Point
named for Keturah Ambar, this was the highest point located on Orane Mountain, on the planet Neftali. It provided visitors with an uniterrupted view of the planet's icy landscape. (BSS)

Ketwol
this Pacithhip scout spent much of his downtime talking to spacers and travelers at cantinas, such as the one in Mos Eisley, gathering information he needs to locate new worlds. He traveled the galaxy on a starship known as the *Herd Mother*. (CCG9, MTSE)

Kever, Alroy
this human was the commander of Alarik X's personal guard. Kever was a member of the King's Own Guard battalion assigned to watch over and guard the empeth crystals growing in the Crystal Valley of Lazerian IV. Harvested crystals were stored in his house, under a special security detail. (TSK)

Kevron
this is the smallest of Algara II's four moons. It was the site of an astronomical research station. (PG2)

Kewafi
this plant, native to the planet Joralla, produced brilliant blue blooms. It also produced poisonous barbs instead of leaves, and it could literally fire these barbs at a creature which came too close to it. (PG1)

Kexeerian Blasters Technology
this weapons manufacturer was headquartered on Algara II. (PG2)

Key Card
a card-shaped device which is coded to allow entrance to a room or passage. (LCJ)

Key of the Overpeople
an ancient artifact that has been traced to the Sharu, the Key is a golden implement shaped like a fork. To the human eye, it appears to be continually changing its aspect, which tends to cause headaches if viewed for too long. The fork seems to have anywhere from two to four tines, depending on when you view it. It was found in a museum outside of the Rafa System, and was recovered by Rokur Gepta. He believes that the Key is a tool to be used to activate the Mindharp. The Key has gone by many names throughout history: The Fabled Key of the Sharu, The Opener of Mysteries, The Illuminator of Darkness, Shower of the Way, The Means to The End. The actual purpose of the Key was to allow the Bearer to enter the great pyramid on Rafa V, and begin the journey toward the Mindharp. No door actually opens; rather, the Bearer is allowed to pass through the pyramid's structure and enter the "dream without sleep." This dream shows the Bearer the history of the Sharu and, eventually, the Mindharp. (LCM)

KeyBed
this musical instrument resembled a piano with black, green, and white keys. (TFE)

Keydon
a Dimok shuttle operative during the Sepan Civil War. It was used to transport Dimok diplomats to Sepan 8 for negotiations with the Ripoblus in which they agreed to fight together against the Empire. (TIE)

Keyhole
codename of a group of Alliance deepspace probes destroyed during the Galactic Civil War. (TIE)

Keyis, Dar
this New Republic starfighter pilot was a member of Rogue Squadron. A native of the planet Churba, he had just eight combat missions under his belt before being assigned to the Rogues, to help fill a position left empty after the Malrev Incident. Keyis was killed at the Battle of Brentaal. (XWES, XWFT)

Keyn
1) a carnivore native to the Gontzol System, the keyn is known for its ability to track its prey over long distances. (ISB)
2) this was the alias used by Wurth Skidder, after he allowed himself to be captured by the Yuuzhan Vong on Gyndine and brought aboard the *Creche'*. (JE)

Keyorin
the small-time crimelord Drebble had a base on this planet, from which he tried to capture Lando Calrissian. During a confrontation on the planet between Bossk, IG-88, Han Solo, Chewbacca, and Calrissian, the bounty hunters were defeated and Calrissian escaped. Because of the large population of bounty hunters, both native and transient, Keyorin became known as the "Hunter's World." (EGC, OE)

Keysshi
this was the ancient Twi'leki ceremony of History. Rumors had it that a wondrous crystal skull was carved from the crystallized ashes of a fallen Twi'leki hero, and was used to preside over the ceremonies which maintained clan history. (SWJ12)

Kez-Iban
the name assumed by Mon Julpa after his memory was stolen by Zatec-Cha. (DCAR)

KGDefender
this KonGar ion engine was designed for military use. (EGV)

Khabarakh
a member of the Noghri clan Kihm'bar and thirdson of the clan maitrakh, Khabarakh was the only survivor of Noghri commando team 22, which sent to Kashyyyk to eliminate Princess Leia. However, his encounter with Leia led him to reconsider his loyalty to the Empire. He spent nearly a month on Kashyyyk before returning to Honoghr, which drew the attention of Grand Admiral Thrawn. Throughout the struggle between Thrawn and the New Republic, Khabarakh supported Leia and her family, and eventually became a bodyguard of sorts for her. After the death of Thrawn, he returned to his planet to help rebuilt it. (HTTE, DFR, DFRC)

Khaddar, Ob
this outspoken radical at Alderaan University was a native Alderaanian grass painter who wass most famous for a painting he did to commemorate the arrival of Emperor Palpatine on Alderaan. He worked alone, allowing no one to interfere with his vision. When the spring rains soaked the painting, it blossomed with color and life, depicting the Emperor as a benevolent ruler. However, when Palpatine arrived to look at the grass painting, Ob Khaddar's final stroke was revealed. On the very day Palpatine arrived, black lilies began to bloom while the other colored flowers began to wither and die. The painting seen by the Emperor was of a withered, ugly monster, and Palpatine was outraged and ordered the entire painting burned. By the time Palpatine arrived, though, Khaddar had already fled the planet. He carries a death mark on his head, but has never been found. (ISU)

Khakraim
this Noghri, a member of the Hakh'khar clan, was part of the team which worked for the New Republic at the safehouse it established in New Nystao, on Wayland. (HT)

Khal, Rastus
according to Crev Bombassa, this legendary fictional Corellian was always able to make time to meet with those individuals who intrigued him. (VOF)

Khamp, Melvor
this man was a native of Derilyn, and worked at the Imperial shipyards near Sluis Van during the Galactic Civil War. When he learned of the Sixty Hour War and the destruction of the city of Paran, he learned that his family had been killed in the assault. He was granted emergency leave to return to Derilyn, and defected to the underground resistance on Derilyn. He later joined the Friends of Paran, in an effort to inspire the natives of Derilyn to fight back against the Empire (OE).

Khana
this was a Cerean term for a one-to-one battle that would decide the leadership of a group or band. (PTR)

Khar Delba
this huge, rocky world was the site of Naga Sadow's decoy base, during the power struggle which erupted following the death of Marka Ragnos. (GAS)

Khar Shian
this moon of Khar Delba was tide-locked in its orbit around the planet. Thus, one side was perpetually turned away from the planet. It was on this moon that Naga Sadow had built his primary fortress. (GAS)

Kharr
this ancient Cathar wiseman was sought out by Sylvar when she returned to her homeworld, after nearly inciting a Twi'lek clan war following the Exis Convocation. Kharr was not a Jedi, but could see that Sylvar was wrong in placing her aggression on Ulic Qel-Droma. Kharr urged her to go on a blood hunt and find her true enemy. (TOJR)

Khasaan'I
an Old Corellian greeting used on the planet Socorro. (BSS)

Khasva
a species of fish native to the planet Calamari, they were considered a delicacy when fried. (WSV)

Khe-Jeen Slee
this male Issori joined the New Republic X-Wing group Rogue Squadron just before the Battle of Bilbringi, but was killed during the attempt to gather data on the moon Distna. Ysanne Isard's clone had learned of the New Republic's attempt to locate Pulsar Station, and used the information in her bid to eliminate Rogue Squadron. She dispatched Prince-Admiral Krennel's forces to Corvis Minor Five, where they ambushed the reconnaissance team. (IR)

Kheedar
this minor world, deep in the Outer Rim Territories, was the site of a number of hydrocarbon processing facilities. It was subjugated by the Empire during the Galactic Civil War. (GG9)

Kheilwar
this was the Defel name for the homunculus-wasp of Af'El. (SWJ14)

Khelter
this unit of measurement was used on the planet Socorro to indicate a distance of one kilometer. (BSS)

Kherkhaman
this was the largest of the Kriek tribes, inhabiting the entire continent of Dekok on the plane Kriekaal. (SWJ13)

Khi'r
a leaf-eating creature native to Rishi. (SWAJ)

Khil
an ancient race that joined the Old Republic millenia ago, the Khil are humanoids characterized by their unique facial structure. Their large heads are hairless, and seem to lack jaws. Just below their noses is a mass of fleshy tendrils known as *hullepi*. These strands of flesh are among the most important organs in the Khil body, as they are used for eating, drinking, breathing, and communication. The *hullepi* are used to breathe the air of their home planet, Belnar. As a by-product of breathing, the *hullepi* strain microscopic proteins and moisture from the air. This serves as the Khil's food. Any waste products thus ingested are expelled by sneezing. They can also absorb liquids through the *hullepi*, prefering juices to supplement the airborne proteins they consume. By breathing through *hullepi* of various sizes, the Khil can also communicate, via a series of musical whistles and songs. A dedicated and driven race, the Khil have been members of the Old Republic for longer than anyone could remember. They spread throughout several colony worlds and systems after discovering the ability to travel through space. When Palpatine instituted the New Order, the Khil were outraged and appalled. They worked to support the Alliance in any way possible, with an eye for subtlety. (GG12)

Khiss
this Dug worked for Sebulba, helping to traffick the slaves that the podracer bought and sold on the side. Khiss was known among the less-reputable of the galaxy's wealthy for his ability to obtain rare or unusual slave species, such as Ghostlings. Khiss was killed when he was eaten by a deneba bush in Gardulla the Hutt's hidden underground oasis. Khiss had been working with Sebulba to recapture the Ghostlings, as well as Pala Kwi'teksa and Anakin Skywalker. Pala lured Khiss close to the bush, which struck with blinding speed and cpatured Khiss before he could scream out a warning. (E1A5, E1A7)

Kho Nai
this is the homeworld of the Khotta. (BTS)

Khoan
an alien race noticeable by their size, the average Khoan is shorter than a human but weighs twice as much as a Wookiee. Their yellow skin covered rolls of blubber, and they had a spiked dorsal fin along their back. A ring of bony spikes ringed their necks like a collar. (JH)

Khoehng
this Old Corellian word means “king.” (SWJ8)

Khoehng Heights
located some five kilometers outside the settlement of Kovit, on the planet Trulalis, Khoehng Heights was named for the first play ever performed in its outdoor theater, *Uhl Eharl Khoehng*. The theater had been constructed in the side of a mountain. By the end of the Old Republic, the Heights had become overgrown from abandonment and neglect, although the theater itself remained largely intact. (SWJ8)

Kholes
this world was a strong supporter of the Alliance during the Galactic Civil War. However, it was razed by the Imperial starfleet for its sympathies. (CSWEA)

Kholm-grass
the only plant that manages to survive on Honoghr, though it has been altered from its original form by the Empire to prohibit the growth of other plant species. (DFR)

Khomm
the homeworld of Dorsk 81 and his race, Khomm is located in a star system near the galactic Core. The planet's inhabitants and their society remained unchanged for thousands of years, since they felt that they had achieved perfection. This led to the cloning of "perfect" individuals, and the society evolved into a stagnant group of repetitive clones. They lead uneventful lives, which is often fine with them. Any members of the society who want to do something unusual are shunned, much as Dorsk 81 was. The planet is a technological world, crisscrossed with grid-like cities laid out according to pattern. Admiral Daala chose Khomm as one of her first points of attack following her unification of the Imperial warlords' fleets, primarily because her plans for attacking Yavin 4 were overheard by Kyp Durron on Dorsk 81, who fled to Khomm because it was the only location plotted in their navicomputer. Cronus' fleet of Victory-class Star Destroyers laid waste to the planet in no time, due to the lack of planetary defense. (DA, DS)

Khoss
this young member of the Knylenn family from the planet Kuat was highly ambitious, and longed to take control of Kuat Drive Yards. He went so far as to kill his family’s elder and preserve the body in an elaborate life-support system. This allowed Khoss to effectively control the family’s business without having to prove his abilities. His plans came to a head shortly before the Battle of Endor, after his network of spies had gathered information on Kuat of Kuat and his dealings. He claimed that Kuat’s behind-the-scenes actions were treacherous and self-centered, and that the leader of KDY was only working his own best interests. Kodir of Kuhlvult supported Kuat in

the debate, and helped expose Fenald as a traitor as well as Khoss' deception with his elder's body. However, this entire episode fell into Kodir's plans to wrest control of KDY from Kuat, but her plans were also exposed and defeated. (SLS)

Khotta
an alien race native to the planet Kho Nai. The Khotta were similar to the Donadi in that they could alter their preception of the world around them to see within pictures and images. (BTS)

Khotta Mind-print
this form of art was created by the alien Khotta. The Khotta could alter their perception of the art and see beyond the surface to an image hidden within it. (BTS)

Khoz'zhak
this ancient Gree device was discovered by Corellia Antilles and her survey crew in the jungles of Asation. It was part of a cache maintained by a tribe of feral Gree. and Antilles managed to take it. She was forced to hide it in some ruins after being pursued by the Gree, and she then hired a small team to retrieve it. They were intercepted by a delegation of Gree from Te Hasa, who negotiated the return of the device for a large sum of credits and a lesser Gree device. The exact nature of the Kho'zhak's abilities was never discovered. (SWJ8)

Khra Shuttle
this small personnel transport was used by the Noghri, in the years after they were liberated from Imperial slavery by Leia Organa-Solo. (VOF)

Khrassh
this region of the planet Escabar was known as a trade center. (COG)

Khuiumin
primary planet in the Khuiumin system, and home to the Eyttyrmin Batiiv pirates. (SWSB)

Khuiumin 4
see Courkrus. (IJ)

Khuiumin Survivors
this pirate group was formed form the remains of the Eyttyrmin Batiiv pirates who survived the attack of the *Bombard* and the *Crusader*. Their de facto leader was Jacob Nive. They eventually left Khuiumin System and took up residence on Nal Hutta, and later joined the Invid pirate fleet assembled under Leonia Tavira. They then moved back to Khuiumin, establishing a base on Courkrus. They vowed to get revenge on the two captains of the Imperial Star Destroyers. (IJ)

Khuiumin System
a section of the galaxy which was the base for the Eyttyrmin Batiiv pirates during the early days of the New Order. They were wiped out by an attack initiated by the Empire. (SWSB)

Khurgee
this Imperial Captain served on the *Thunderflare*. He was honored for rescuing five fellow officers from the wreckage of a shuttle crash on the Star Destroyer. He was promoted, and assigned to docking bay security officer duty on the first Death Star. He was on duty when the *Millennium Falcon* was captured in the Alderaan System. (CCG2)

Khwir
this Twilek served as Urias Xhaxin's navigator and first mate aboard the *Free Lance*. (DTO, PP)

Khzrry
once one of the most respected of Xi'Dec families, the Khzrry family was nearly wiped out while vacationing aboard the Savage Pleasure. They were killed when Imperial forces assassinated Mael Sidras. The only survivors were Diskio and K'lial Khzrry. (CRO)

Ki-Adi-Mundi
this Jedi Knight was a member of the Cerean race. Trained by Yoda since the age of four when he was discovered by the Dark Woman, he spent twenty-one years learning the way of the Jedi. After being given the title of Jedi Knight, Ki had considerable power in manipulating the Force by the time he returned home on his first mission, to free his people from the grip of Bin-Garda-Zon and his rogues. This task he managed to accomplish without bloodshed as the old and weak Bin-Garda was unable to maintain his control of the rogues in the face of Ki's ability to best their leader. Several more years of working as a Jedi Knight brough Ki a good deal of influence within the ranks of the Jedi. However, he found he had little influence on his homeworld. Like most of the older generation, Ki-Adi-Mundi wanted to do away with unnecessary technology, while the younger generation wanted speeder bikes and starships. As a generation war erupted on Cerea, Ki-Adi-Mundi was caught in the middle when his daughter, Sylvn, was found to be a friend of Maj. He pursued the techrats at the behest of the Cerean council of elders, and eventually traced the imports of technology to Ephant Mon, Jabba the Hutt, and the Trade Federation. He was forced to abandon his search on Tatooine, after rescuing Sylvn and Twin from an ion storm which masked the escape of Mon and Jabba. Upon returning to Cerea, he was met with two welcome revelations: first, that his bond-wife Shea was pregnant; and second, that he had been nominated for a seat on the Jedi Council. His inclusion in the Jedi Council was unique in that, at the time, he was the only Jedi Knight on the council, while all other members were Jedi Masters. Nevertheless, his wisdom and calm demeanor were welcomed on the Council. His first mission for the Council was to travel to Tatooine and locate Sharad Hett. He later was influential in the decisions made regarding the testing and training of Anakin Skywalker. He used a purple-

bladed lightsaber. *Ki-Adi-Mundi was portrayed by Silas Carson in* Star Wars: Episode I – The Phantom Menace. (PTR, SW1, IG1, SWO)

Kiam
an Imperial freighter group that was assigned to deliver hyperdrive repair supplies to the disabled starship *Intrepid*. The group was destroyed in a raid by Alliance X-Wings, led by Keyan Farlander. (XW)

Kian, Kin
this man was an Alliance starfighter pilot who was a veteran of Aggressor Wing squadron before being recruited into Rogue Squadron. During the Battle of Endor, he served as Colonel Salm's gunner. (CCG11)

Kian'thar
a large, well-muscled humanoid race native to the planet Shaum Hii. The head of a Kian'thar is studded with a pair of large breather tubes and several small, tentacular appendages above its eyes and below its mouth. They are aquatic reptiles, evolved from land-based creatures to live in the oceans. Their skin is formed from a number of tough, scale-like plates that protect it like armor. They are a highly perceptive race, able to detect the emotions of others around them. The Kian'thar travels the oceans of Shaum Hii on bentails, herding the native derlacs as a source of food. Their technology level is therefore below the galactic norm, but this has not bothered the Kian'thar. The location of Shaum Hii has kept the Kian'thar separated from much of the galaxy until about 300 years before the Galactic Civil War, when a Shistavenan exploration group discovered them while charting the sector. The Kian'thar have been divided over how strongly to embrace galactic culture, but the feud has been minor as the Kian'thar are - as a race - content with their lots in life. The Kian'thar have a complex series of familial and leige relationships that are nearly impossible for offworlders to decipher. Among the more unusual aspects is the social requirement which forces fertilized eggs to be passed down through three generations of unrelated, affiliated clans before birth. (GG12, SLS)

Kibbick
this young Hutt was a member of the Besadii clan, and was the nephew of Zavval and Aruk. When Zavval was killed during Han Solo's escape from Ylesia, Aruk installed Kibbick in his place as manager of the spice processing centers on Ylesia. At the time, Kibbick was still able to move under his own power. For all intents and purposes, Kibbick was a figurehead, barely capable of understanding the business of spice and slaves. When Aruk was killed by Teroenza and clan Desilijic, Kibbick remained in charge of the Ylesian enterprise, although he was despised by his cousin, Durga. Teroenza, bolstered by his dealings with clan Desilijic, killed Kibbick himself by ramming the Hutt with his horn, then shooting Kibbick with a blaster to disguise the wounds. Teroenza then blamed Kibbick's death on Red Hand Squadron, even though they were across the galaxy at the time. Durga used this piece of information to begin his plans for retribution against Desilijic. (THG, RD)

Kibilini Sector
this was an area of the Outer Rim. (GG11)

Kibilini Smugglers' Guild
this small smuggler's alliance was formed by the independent shippers of the Kibilini Sector during the end of the New Order. It faltered and nearly went out of business when Parmella Trillidor vacated the Guild's leadership position to start the Anavill Smuggler's Guild. (GG11)

Kibla
this leafy vegetable is hated by most young children. (CSA)

Kibnon
an insectile alien race of green-shelled, mantis-like creatures who are related to the Verpine. The average Kibnon grows to be three meters in height. (GG7, TME)

Kibo Flower
a rare purple flower that is collected by Baji on Yavin Four, its seeds have been rumored to restore sight to the blind. It has a strong, sweet fragrance. Baji is working to preserve it. (LCJ)

Kibshae brandale
an interstellar spirit. '48 was a good vintage. (DFR)

Kich
this large planet is the second world in the Rannon System. It is too close to the star Rannon to support life. (WBC)

Kichicolia
this species of harmless, herbivorous primates was discovered by the Imperial Zoological Agency during its survey of the planet Najarka. They have thick, long fur which is primarily white with black markings around the eyes. They have prehensile fingers and toes, and their long tail is covered with long white fur. They communicate in a series of loud, trilling squawks. Emperor Palpatine had a number of the kichicolia exported for display in his own gardens on Coruscant and Kailor V. (TA)

Kichiir
this Wookiee was a member of the underground resistance in Rwookrrorro, serving under Katarra. Kichiir later joined the Alliance, and proved to be a valuable field agent. It was Kichiir's team which rescued Xenon Nnaksta from the bounty hunter Ssach'thirix on Pii 3, shortly after the Battle of Yavin. (RD, AIR)

Kicking the Rancor
this was an Imperial phrase used to describe any foolish stunt in which the risks vastly outweighed the gains. (VOF)

Kid Dxo'la
this balding smuggler lived in the Smuggler's Run, and claimed to be a friend of Han Solo. In fact, it was Kid who first took Han through the Kessel Run. However, after Solo became a vital part of the Alliance, Kid became invovled with Nandreeson, and eventually went to work for the Glottalphib crimelord. When Solo suddenly reappeared on the Run, Kid and his companions Zeen Afit, Wynni, and Sinewy Ana Blue attempted to lure Solo into their confidences. Their machinations were revealed to Solo during a series of encounters. Kid was killed in the firefight on Skip 6, during which Han Solo attempted to rescue Lando Calrissian. (TNR)

Kidriff 5
this planet, the fifth of twelve worlds in the Kidriff System was occupied by the Empire during the Galactic Civil War. It was strategic for two reasons: first, it was a wealthy trade depot world along several hyperspace routes; second, its natural resources included several heavy alloys which were used to improve the strength and durability of TIE Fighter hulls. After the Battle of Endor, the system was usurped by the Warlord Zsinj, and represented the furthest point Coreward that his influence extended. The governing body of the planet chose to build it up in the image of Coruscant, so much of the planet is covered by gleaming cityscapes. However, the planet's cities are relatively new compared to Coruscant's, and so the atmosphere is still clear. The Imperial forces there relaxed much of their security measures in order to increase the trade flowing through Kidriff 5's ports. (SOC)

Kidron
this is the primary planet in the Kidron System, located in the Elrood Sector. It is the homeworld of the Orfite race, but has become a sort of haven for criminals and convicts. It is a hot, damp world that is covered with jungles and oceans. Its day lasts 20 standard hours, and its year lasts 276 local days. (PG3)

Kidron Silk
a wondrous fabric produced on the planet Kidron during the height of the New Order. (OE)

Kie'hintack
this Imperial Governor controlled the Veron System during the Galactic Civil War. (PG1)

Kiela
this female Devaronian was mated with Tosha. She died several years before the Battle of Yavin, but not before leaving Tosha with two daughters. (COG)

Kieler
a blue and yellow-striped fish species native to Calamari. (DA)

Kier Dom
this is one of the many aliases used by Lirin Banolt. (XWBT)

Kierra
this battered YT-1300 light freighter was owned by Thaddeus Ross. He had installed a sophisticated computer system in the ship, which he could operate via vocal commands. The computer's vocabulator adopted a feminine aspect, and became simply known as Kierra. She was a nagging yet loyal companion to Rose, who threatened to unplug her when she became overbearing. (TFE)

Kieth Cairn
this individual was severely injured after a visit to Dr. Evazans Cutting Edge boutique in Mos Eisley. (GG7)

Kiffex
the planet on which the Tonnika Sisters were raised. It was also here that they perfected their unscrupulous morals. (MTS)

Kiffu, Senni
the name Mara Jade uses to escape the stormtroopers at Hyllyard City (HTTE)

Kiffu
this near-human race was native to the planet Kiffex. (EGC)

Kihm'bar
Khabarakh's clan on Honoghr, Kihm'bar was led by Ir'khaim in they years following the Battle of Endor. (DFR)

Kiidan
a city on Cilpar. (XWRS)

Kiili
one of the two women Chewbacca befriends at the spas on Rudrig. (HSL)

Kiilimaar
this planet was supposed to be the site where Rneeki pirates would ransom an Imperial scientist back to the Empire. The scientist, an important link in the development of the TIE Defender, was rescued by the Empire. (TIE)

Kiirium
a very common metal used in the formation of artificial shielding, kiirium is transported in large ingots for smelting. Xim the Despot, realizing the need to kiirium to help protect his forces, had planned to stockpile kiirium in his vaults on Dellalt. Thus, the *Queen of Ranroon* was loaded with kiirium when it was hidden on Dellalt. When Han Solo discovers the starship, he finds that the rumored treasure of Xim was really just a vast supply of military supplies. (HSL)

Kiju Mnuue
this Herglic was at one time the leader of the Guild of Non-Human Skilled Laborers, working at the Tallaan Imperial shipyards for many decades during the New Order. He was a skilled zero-gee welder, cargo inspector, and job foreman, and was instrumental in the formation of the Guild of Non-Human Skilled Laborers. He was also a member of the local Alliance cell on Tallaan, and was often in communication with the Mon Calamari and the Corellian Shipbuilders Unions regarding new Imperial designs. Shortly after the Battle of Yavin, Kijo was in charge of the shipyards' environmental controls, managing the operation of the life support systems throughout the facilities. (CRO)

Kil, Kenix
this was the alias used by Kir Kanos to infiltrate Grappa the Hutt's organization. Kenix Kil was a bounty hunter, easily distinguished by his yellow and black armor. Kil's fingerprints had been removed - more to protect Kanos' identity than Kil's - and his helmet contained special voice filters that inhibited any kind of voice printing or vocal identification. After Zee Ethda failed to recover Tarrant Snil, Grappa hired Kenix to do the job. Kenix quickly dispatched Snil's bodyguards and easily captured the customs officer. Kil expressed a distrust of Mirith Sinn, in keeping with his bounty hunter persona. Inside, Kanos was taking every precautioin to avoid her discovering his true identity. (CE2)

Kilandran Royal Forces
see Kinlandrin Royal Forces. (PP)

Kile
one of the moons orbiting the planet Zhar, Kile was a world rich in minerals. It was here that Rogue Squadron set up a launchpad for its attack on the moon Gall. Kile orbits wuite close to Zhar, and as a result, Kile's atmosphere is bombarded with magnetic interference. This made the planet somewhat inhospitable as a mining outpost, but it helped hide the Alliance's forces during their staging operation. (SE, SESB)

Kile II
this planet was the site of an Imperial Enclave, which governed the Imperial presence in the sector during the Galactic Civil War. Much of the planet is dominated by canyons and huge pits, evidence of intense seismic activity. (RSG)

Kiles L'toth
this Dornean was the New Republic's associate director of the Astrogation Survey Institute about twelve years after the Battle of Endor. Kiles had previously served with Etahn A'baht in the Dornean Navy. Kiles tried to help A'baht by sending the *Astrolabe* into the Farlax Sector to scout out the Yevetha. After Etahn A'Baht was relieved of his duties, L'toth was promoted to commander of the Fifth Fleet. (BTS, HT)

Kiliad Marble
Jabba the Hutt's throne on Tatooine was carved from this beautiful stone. (MTS)

Kilit
this species of Zelosian raptor can grow to over a meter in length, and have a wingspan of two meters or more. They are covered with short, oily, black hair. They have beady eyes and razor-sharp beaks. The kilits swoop down on their prey, latching on with their beaks and holding on with their talons. The kilit them drains its victim's bodily fluids. The species was named when a Zelosian, under attack by one of the creatures, shouted "kill it!" to his companions. (PG2)

Killaniri
this gas giant is the primary planet in the Killaniri System, and is the source of the prothium gas refined on Mutanda. Killaniri had fifteen moons, and measured some 154,000 kilometers in diameter. Much of the planet's resources were owned or controlled by BlasTech Corporation or Czerka Weapons, which maintained floating refineries in the planet's atmosphere. (PG1)

Killball
this was the term used by biologists to describe the roiling mass of slashrats that attack a single target. The slashrats use their long bodies and surround their prey in a large mass, tearing the prey apart in minutes. (DTO)

Killik
a creature once native to the planet Alderaan, the killiks lived in the in towering cities they built one the plains. The killiks were human-sized aliens that had a hive mind but no apparent technology. They built their castle-like buildings out of the natural elements found on Alderaan, and formed them mound upon mound to create a complex series of living, eating, and egg-laying grottoes. They apparently decorated their rooms with brilliant, complex mosaics of stones and pebbles. However, for some unknown reason, the killiks died out long before humans ever settled the planet. They left behind their incredibly beautiful cities, which the human inhabitants of

Alderaan left untouched for centuries. Exploration of the killik ruins revealed that the killik were four-armed insectoids with wicked, three-clawed hands. They also had two powerful legs that indicated the killik could jump long distances. (ISU)

Killscent
this form of pheromone-laden sweat is exuded by slashrats whenever they attack their prey. The scent attracts other slashrats to the prey, and often generates a feeding frenzy known as a killball. (DTO)

Kiltar
this was one of the traditional Tunroth weapons, and resembled a heavy staff. (SSR)

Kiltik
native to the planet Cathar, this species of insectoid creature was capable of laying waste to entire populations of lesser beasts and destroying entire ecosystems. For this reason, the Cathar hunted them regularly in an effort to maintain their civilization. They rested during the heat of the day, and came out a night to feed. The Kiltik had a rudimentary society, with drones doing the majority of the work to protect a queen. (TOJR)

***Kiltirin*-class Dungeon Ship**
this Rendili StarDrive starship was a scaled-down version of the *Lictor*-class dungeon ship, measuring 150 meters in length. It required a crew of 115, with 50 additional guards, and could carry up to 1,250 prisoners and 275 metric tons of cargo. It was armed with up to five quad turbolaser batteries and a single tractor beam projector. (AIR)

Kilwallen, Seni
this woman married Trig Kilwallen shortly before the Ssi-ruuk attacked the planet G'rho. Both Seni and Trig were good pilots, and joined the local militia in support of the G'rho Defene Force. They piloted Conjo starfighters in defense of G'rho, during the Ssi-ruuk subjugation of the planet. Seni and Trig fought in the defense of G'rho against the Ssi-ruuk, but the battle went poorly for the humans. Trig agreed to infiltrate the alien's base and cut an opening in its outer defenses, which would allow Seni to fly her Conjo fighter into the base and bombard it. Trig was successful, and Seni was able to get inside the base. However, the destruction she rained down on the base caused it to explode violently, and it was all she could do to fly free of the fireball. Her fighter's life support system could handle the high altitude she reached, and it was all she could do to put the fighter on autopilot before she passed out.. (TBSB)

Kilwallen, Trig
this man was the brother of Ydra Kilwallen Sibwarra, and a colonist on the planet G'rho. Like his sister, Trig was sensitive to the Force, and even trained briefly on Chandrila with her, but lacked her control. When Ydra fled to G'rho with her son, Dev, she hoped Trig would help them settle in and avoid Imperial notice. He managed to convince his Ilwizzt boss, Brco, to hire Ydra as the colony historian. Trig and his wife, Seni, were both pilots in the local division of the G'rho Defense Force. When the Ssi-ruuk invaded the planet Trig and Seni fought bravely with the rest of the Defense Force. After the main fleet left the system, Trig agreed to infiltrate the aliens' entechment center, a mission which had failed three times before. However, his sensitivity to the Force allowed him a measure of success. He managed to cut an entrance to the Ssi-ruuvi base, which allowed Seni to fly in and bombard the installation. Trig barely escaped the destruction of the base, but could not relocate his sister after her desparate flight to escape. (TBSB)

Kimanan
a planet which is the homeworld of the marsupial furballs. (HSE)

Kimm Systems
a group of planetary systems. (COJ)

Kin Kian
this Sullustan served as a Y-Wing gunner in Colonel Salm's Agressor Wing. Kin Kian flew with Telsij Cayr during the initial strike by the New Republic against Brentaal, but was killed when their fighter was shot down near Oradin. (XWES)

Kin'tya
this small blade was a traditional Kian'thar weapon, easily hidden in a boot or belt. (WSV)

Kinard
this Imperial Amry private was among the first soldiers to set foot on the planet Alluuvia. He was repulsed by his first sight of the Anguilla, and was suprised to find himself shooting at them for no apparent reason. The rest of his squadron followed suit. Within minutes, the water around their shuttle was filled with dead Anguilla bodies. (OE)

Kindelian
one of the major continents on the planet Dentaal. (SWAJ)

Kinderbubble
this is the name used to describe any Gungan bubble building dedicated to the education of young individuals. (GF)

Kiner
one of the last counterintelligence officers of the Old Republic, Admiral Kiner's name was preserved by Imperial officers who reversed the letters, calling themselves Renik. (ISB)

Kinesculpture
an artform that is constantly in motion. (RM)

Kinetite
a restrained-energy globe that can be generated through use of the Dark Side of the Force. Darth Vader generated one in an effort to destroy the then-untrained Luke Skywalker on Circarpous V, but Luke was able to deflect it and send it back at Vader. (SME)

Kinfarg
the leader of the Klagg Gamorrean stormtroopers on the re-activated *Eye of Palpatine*. He was in charge of the interrogation of Cray Mingla as an Alliance sympathizer. (COJ)

King's Galquek
this planet, located in one of the many Chorios systems, was infected with the Death Seed plague during Dzym's attempt to take control of the galaxy. (POT)

King's Own Guard
this is the name given to the military defense force which protects Alarik X, the King of Devit. (TSK)

Kinkosa City
this is the capital of the Kinkosa state of Kirtania. An Imperial supply station was built here during the Galactic Civil War, in an effort to control the traffic through the city's major starport. During the height of the New Order, the city experienced a sort of renaissance, and a great deal of rebuilding and restoration made the city appear more run-down than it truly was. (SWJ1)

Kinlandrin Royal Forces
one of the most famous Iotran military orders, they never engaged in battle on Iotra. The Kinlandrin force was consolidated into the Iotran Police Force. *Note that* Pirates and Privateers *spells this group* Kilandran. (GG12, PP)

Kinn, Shanna
a native of Dorriella, Shanna was the youngest of three children, and the only girl. She learned starship repair from her older brothers, but lost her family when the Empire took control of Dorriella. Her family was killed when Imperial forces raided a supposed Alliance cell, and Shanna was left to steal enough food and credits to survive as an orphan. She left Dorriella by stowing away on a starship, and made some shady contacts who needed a starship mechanic. She ended up on Trevi IV, and was stealing starship parts when she met Fiz Cor'gril. Fizzi recognized her potential, and signed her on to work with the Verpine Garginoolaara keeping his starships in good working order. Her underworld contacts provided her with a ready supply of slightly-used parts, a part of her work she kept secret from Fizzi. She had very few friends, aside from Fizzi and Gargi. (SWJ9)

Kinn-taas
this was the Jiivahar name for the seasonal gathering which involved great feasts. The *Kinn-taas* was held to redistribute foodstuffs to needy *talin*s of Jiivahar. Every Jiivahar was compelled by social obligation to give up as much of their possessions as they could afford, donating it to the leader of the *talin* in preparation for the feast. The leaders then distribute the bounty to all Jiivahar based on individual need. (AE)

Kinnet, Deena
this woman grew up on Coruscant, a stone's throw from the Senate chamber. Her wealthy family sent her to the best schools, where she earned a degree in medicine and eventually earned a doctorate in cosmetic surgery. She returned to Coruscant and established a successful office in view of the Imperial Palace, catering to the vain whims of Imperial officers. With the death of Emperor Palpatine at Endor, her business fell off sharply. She was approached by an Imperial agent who offered a position as an Imperial spy, performing surgeries throughout the Core while gathering information on the movements of the New Republic. She gladly accepted the offer, which included a YT-1300 transport modified to serve as her remote office and a Q-3PO droid. (HR)

Kinnison, Jimbo
a failed Jedi Knight. (RPG)

Kinsa Doroturo
this Twi'lek female was an academic and an anti-Hutt activist during the Galactic Civil War. She was convinced that Terman Station was actually an orbital weapons platform left over from the ancient days of Xim the Despot, and hoped to activate it and use it against the Hutts who controlled the Si'Klaata Cluster. (SSR)

Kintan
this planet is located in the heart of the Si'Klaata Cluster. Its turbulent history is evidenced by the existence of five unique races of Nikto, the primary sentient race on the planet. In an effort to survive on a planet with many vicious predators - incuding the huge strider, which no longer exists there - the various Nikto races destroyed much of the planet's natural environment. As a result, they rule Kintan. (CCG, SWAJ, GG12)

Kintaro
this Imperial Grand Moff was in charge of the Bajic Sector and the Vergesso Asteroids. When Xizor provided the location of an Ororo Transportation shipyards to Darth Vader, telling the Dark Lord the shipyards were run by the Alliance, Emperor Palpatine had Kintaro executed for failing to secure his sectors against Alliance invasion. (SE, SESB)

Kinun Depot
this refueling station was located in the Outer Rim. (AIR)

Kinyen
this planet is the homeworld of the three-eyes humanoid race of the Gran. (MTS)

Kip
the planet on which Zorba the Hutt was imprisoned for illegally mining gemstones, an operation which nearly bankrupted clan Desilijic. It is a damp, mud-ball of a world, riddled with caves and dungeons. It is inhabited by small, pygmy aliens, and was overtaken by a group of pirates. These pirates freed Zorba. (ZHR, RD)

Kir
a planet deep in the Corporate Sector, known for its vertex crystal mines. (CSA)

Kir Vantai
this blue-skinned Duros served the Alliance and, later, the New Republic, as a Naval officer. His competent command of starships allowed him to rise to the rank of Admiral, and was one of the New Republic's commanding officers during the struggle against Grand Admiral Thrawn. He maintained his position of command, controlling the flagship *Moonshadow*. (IR)

Kira
this star is the primary body in the Kira System, which is located between the Lazerian and Ropagi Systems. Its location was discovered by the Haik Expedition, which used it as a hyperspace anchor and connected the Enarc Run and the Harrin Trade Corridor via the Kira Run. (TSK)

Kira I
this was the first planet in the Kira System, discovered by an exploratory expedition during the height of the Old Republic. Republic ships returned to the system years later, only to find that the inner three planets, including Kira I, had been destroyed. No explanation was ever given, and the system was forgotten until the Haik Expedition used it to anchor the Kira Run. (TSK)

Kira II
this was the only habitable planet in the Kira System, discovered by an exploratory expedition during the height of the Old Republic. The planet was known as Kira Prime until Republic ships returned to the system years later. They found that the inner three planets, including Kira II, had been destroyed. The asteroid field which orbited Kira inside Kira IV was later renamed Kira Prime. No explanation was ever given, and the system was forgotten until the Haik Expedition used it to anchor the Kira Run. (TSK)

Kira III
this was the third planet in the Kira System, discovered by an exploratory expedition during the height of the Old Republic. Republic ships returned to the system years later, only to find that the inner three planets, including Kira III, had been destroyed. No explanation was ever given, and the system was forgotten until the Haik Expedition used it to anchor the Kira Run. (TSK)

Kira IV
the fourth planet in the Kira System, this is the only world to survive the unusual destruction which ripped through the system several millenia before the Galactic Civil War. The inner three planets were destroyed in an event which has never been explained. (TSK)

Kira Prime
this was originally the name of the second planet in the Kira System, until the inner three planets were mysteriously destroyed. Since then, the asteroid field created from the rubble has been known as Kira Prime. (TSK)

Kira Run
this hyperspace trade route connects the Lazerian and Ropagi Systems via the Kira System. It also links the Enarc Run with the Harrin Trade Corridor. It was discovered by the Haik expedition. It was a somewhat uncertain route, due to its remoteness, but it has been maintained by various small shipping companies. (TSK)

Kiran Tatch
this Tunroth Hunter was a member of the Granse Confederacy. As one of the few Tunroth to survive the Reslian Plague, he eventually achieved the rank of *shturlan*. Before joining the Granse Confederacy, Kiran Tatch worked as a skip-chaser, and was believed to have been on Jabba the Hutt's list of beings who had a chance to track down Han Solo and Chewbacca. However, Tatch preferred to take larger bounties closer to the Core Worlds, and worked for several prominent Hutt crimelords during the early years of the New Order. He was often teamed with Arcuse while in the employ of Glorga the Hutt, but Tatch grew tired and disdainful of the Hutts. In a daring display of bravado, Tatch spit on Glorga and then left the Hutt's employ, eventually signing on with Callandri just before the Battle of Hoth. (GG12, AIR)

Kirana Ti
a Singing Mountain clan witch from Dathomir, she eventually joined Luke Skywalker's Jedi *praxeum* on Yavin 4. She quickly grew into one the most experienced Jedi, and was part of the team dispatched to Corbos. There, with the help of Streen, Kyp Durron, and Dorsk 82, she defeated the Leviathan of Corbos. (CPL, JS, JAL)

Kirby
this Alliance pilot was a well-liked, although somewhat cynical, Commander in the navy. (RA2)

Kirdo III
the desert homeworld of the Kitonak race, Kirdo is the third planet in its system. The planet is covered with white sand deserts, red mud plains, and yellow-orange hills. It is wracked by sandstorms and winds that can reach 400 kilometers an hour. (GG4)

Kirik-fly
this small insect is attracted to the heavy scent of the bantha. (TSK)

Kirima
this is the lone habitable planet in the Kalinda System. It was named for Kirima Kalinda, the mother of the system's discoverer, Jak Kalinda. The planet had abundant natural resources, and was colonized quickly after its discovery. The planet has a single moon. It orbits the star Kalinda once every 210 local days, which last and average of 35 standard hours. *Note that* Twin Stars of Kira *often refers to this world as Karima.* (TSK)

Kirl
1) a district of the planet Munto Codru. (CS)
2) the name of the Ambassador from the Kirl province. He chose to use the name Kirl in place of his given name, after he was appointed to the position. (CS)

Kirlian
a Codru-Ji native to the Kirl province of Munto Codru. (CS)

Kirrek
one of the seven primary planets in the ancient Koros System, which is now known as the Empress Teta system. When Empress Teta attempted to join the seven worlds of the Koros System into a single alliance united by commerce and aid, Kirrek was the world which resisted the hardest. Pirates and rebels on the planet ignored or attacked any contingent sent to discuss the alliance, and a civil war broke out that marked the final battles of the First Unification Wars. Teta petitioned the Old Republic to send help in quelling the battle, and the Jedi Knight Odan-Urr was dispatched to assist Memit Nadill in mediating the battle. Odan-Urr brought with him the concept of Jedi battle meditation, and together they were able to convince the rebels on Kirrek to surrender their arms long enough to negotiate a peace treaty. A thousand years later, Kirrek's three main cities were destroyed just before the Great Sith War, when they refused to submit to Satal Keto and Aleema. (DLS)

Kirtania
this fourth planet in the Yyrtan System was a green-blue world of jungles and deserts broken by mountains. It was the homeworld of the Araquia race of arachnids. Originally colonized by humans, the planet was been severely depleted of its natural resources by the mining and deforestation performed by various groups. The average day on Kirtania lasted 23 standard hours, while its year encompassed 369 local days. (SWJ1, AE)

Kisen Asteroid Belt
this was the innermost of the three asteroid belts which surrounded the star Isen. (PG1)

Kisheb, G.L.
this man served as a physician on the planet Londori, during the height of the New Order. (COG)

Kishh District
this Bakuran providence, located on the continent of Braad, was the native home of the Kurtzen. (TB, TBSB)

Kissh'daar
this was the largest of the three continents found on the planet Bakura. It was set aside by the Empire as living space for the native Kurtzen. (TBSB)

Kissh'tih Airspeeder
produced by Bakur RepulsorCorp, this six-meter-long speeder was designed to be cheap and reliable, and was marketed as a civilian transport. It was a basic transport, lacking sophisticated safety and personal comfort systems. The Kissh'tih could carry a pilot and up to three passengers, as well as 100 kilograms of cargo. It could attain speeds of 360 kilometers an hour, and had a flight ceiling of 100 meters. (TBSB)

Kiskin
a planet or city known for its small, crowded tenements. (COJ)

Kisquar
this Mrissi worked for the Nalroni crimelord Sprax as a an overseer to Sprax's various smuggling and salvage operations. A red-and-black plumed male, Kisquar was once a hijacker and smuggler himself, and his reputation eventually led to his employment with Sprax. Kisquar's reputation among smugglers allowed Sprax to hire some of the best pirates and spacers in the galaxy, since they all knew that Kisquar was not a flunky but "one of them." (SSR)

Kist
this man, a Captain in the Imperial Army, developed the original designs for the Class 1 Defense Unit. The Empire's own manufacturers rejected the idea, and Kist eventually sold it to Ulban Arms. (SWJ14)

Kite Creature
a large, graceful beast native to Alderaan. They could fly, and were used to ferry Alderaanians from one of their cities to another. (JS)

Kite Plant
native to Yavin 4, these unusual plants are often seen floating airborne above the treetop canopy. They are brightly colored, which makes them an easy target for avain herbivores. When kite plants are attacked, or when they bump into the tall Massassi trees, they release a storm of jewel-like spores which land in the canopy and eventually grow into new plants. (CCR)

Kitehawk
a purple-winged bird of prey native to Yavin 4. (BTS)

Kitel Phard
this world was the primary planet in the Atrisi System, and the seat of the famed Kitel Phard Dynasty. (ISB)

Kitel Phard Dynasty
a period of galactic peace and prosperity, before the birth of the Old Republic. It arose on the primary planet in the Atrisi System, and unified the entire planet. (XW, ISB)

Kith Kark
this ancient Gotal spent much of his young life tending the family farm, but never really found his calling. On a vacation trip to Truuine, Kith encountered a Jedi Knight for the first time. Kith realized that he was without a vocation, and decided to become a Jedi. Both he and the Jedi realized that Kith could touch the Force, and the Jedi allowed him to travel to the training compound of Master Mroon Jassa. The Master ignored Kith Kark's presence, sensing correctly that the Force had not called to the Gotal. Kith didn't understand the rejection, and returned to Antar 4 to learn all he could about the Jedi. He traveled back to Truuine several months later, and was again rejected. After more study, Kith finally understood that the Force wasn't something you just obtained, but rather an innate energy that calls you to it. After meditating on this, he traveled back to Truuine. There, Master Jassa realized that Kith finally had been called by the Force, and accepted Kith as a student. After Kith attained the rank of Jedi Knight, he went on to be trained by Master Vodo Siosk-Baas just prior to the Great Sith War. He was killed on Onderon, as part of the joint Jedi Knight-Old Republic force trying to eliminate the Naddists, when the Dark Side energies of their opponents drain the Light Side energy from their attack. (FNU, TOJC)

Kithaba
this famous Klatooinian assassin worked for Jabba the Hutt, although he had come to despise the killing and bloodshed. Shortly before the Hutt’s death, Kithaba had planned to escape from his servitude and become a musician. (CCG7)

Kithless
a predatory creature. (SL)

Kithra
a female Mistryl guard working for Mara Jade. (COTF)

Kitik Keed'kak
this female Yarn'nli was a quick-tempered, insectoid creature who inhabited Mos Eisley. (CCG)

Kitonak
a race of pudgy, white humanoids from the planet Kirdo III, these creatures have tough, leathery skin and can draw into their folds of skin and seal vulnerable body openings. This trait allows them to protect themselves from Kirdo's harsh desert environment. Their normal body temperature is 106 degrees. Their heads are msuhroom-shaped, and their eyes, nose, and ears, and mouth are hidden from view by folds of skin. The four stout fingers on each hand are extremely dexterous. Kitoanks are easy-going, patient creatures who rarley rush anything. This is a trait developed from hunting choobas on their homeworld. A Kitonak will stand motionless in the desert, pretending to be a sulfaro plant, until the chooba's congregate near them. When a chooba crawls onto the Kitonak and into their mouth, which resembles the cavities of the sulfaro, the Kitonak simply consumes the chooba. A single chooba can sustain a Kitonak for a standard month. Kitonaks do not walk in the normal sense of the word, because their feet are actually muscled pads which are studded with olfactory organs. To move, a Kitonak alternately expands and contracts the muscles in their feet, much like a snake. The feet also provide the Kitonak's sense of smell. (ROTJ, GG4, COJ)

Kitster
this nine-year-old boy was one of Anakin Skywalker’s best childhood friends. A resident of Mos Espa and a slave owned by Gardulla the Hutt, Kitster and Anakin had many adventures, when they weren’t working for their masters. Kitster was good at keeping secrets, and the biggest secret of all was that he knew who his father was. Kitster was four years old when he was captured when the ship owned by his father, Rakir Banai, was boarded by pirates. *Kitster was portrayed by Dhruv Chanchani in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM, IS1, E1A5)

Kiv Truun
this Yevethan Viceroy was killed by Nil Spaar, when Spaar began his bid for power. Eri Palle was instrumental in helping Spaar assassinate the Yevethan leader. (SOL)

Kiv'arwa
this Poss'Nomin was an explorer, who made a living as a scout for Rim Commercial Mining. (SWJ14)

Kiva
this planet was home to a race of beings known only as the Kivans. Borborygmus Gog and Mammon Hoole set up the first laboratory dedicated to Project Starscream on the planet, after receiving funding from Emperor Palpatine and the Imperial Science Division, where they experimented with the power of life and death. Although Hoole advised the Emperor that the project would utterly destroy all life on Kiva, it made little difference. The Kivans were wiped out when Borborygmus Gog ordered the continuation of Project Starscream, and the experiment itself was horribly wrong, killed everything on Kiva, including the Kivans. The planet itself was left a barren, rocky wasteland, and was haunted by the wraiths of the Kivans until Gog was killed by them shortly after the Battle of Yavin. (GOF6)

Kivan
this was the race of beings native to the planet Kiva. They were a peaceful people, known in the surrounding systems as artists and architects. When Project Starscream was allowed to continue its experiments with the power of life, the project nearly destroyed the planet. It killed off all the Kivans, but they survived as disembodied wraiths. They believed that Mammon Hoole had been responsible for their deaths, but were later informed that it was Borborygmus Gog who ordered the project's continuation, in spite of the consequences for the Kivans. The wraiths killed Gog, and were able to finally die in peace. (GOF6)

Kiviett
this Imperial surveyor was second in command of Survey Team IX 3244-B, which scouted the Forest Moon of Endor as a possible location for the building of the second Death Star. He reported that the Ewoks were not as tame as they appeared, but his observations were wiped from the record by his commanding officer, Toss. Kiviett was reprimanded and sent down. (MTS)

Kiwip
a grass which can be prepared as food. (TJP)

KK-5
this was a model of blaster pistol produced by Imperial Munitions during the height of the New Order. (TBSB)

Kkekkrrg Rro
this is the Wookiee name for the Shadow Keepers, dangerous predators that live in the fourth level of Kashyyyk's biosphere. (TT, RD)

Kkkellerr
this city, found on the planet Kashyyyk, is located along the Rryatt Trail. It forms one endpoint of the trail, at the opposite end from Rwookrrorro. (TT)

Kkral'Nas
this Kian'thar was a noted Alliance operative. (GG12)

Kktkt
a planet in the Koornacht Cluster. (SOL)

KL-45
this was the model number of a hydraulic valve manufactured for use in cooling systems by SoroSuub. (IA)

KL-543
this model of engraving laser was produced by Opirus Personal Lasers. Its use of three fine laser beams made it useful whenever fine detail was required, and the KL-543 found widespread use among counterfeiters. (GG11)

KL-6T-LF7V/T
this is the full designation of the Alliance intelligence droid 6T-L. (TA)

Kl'aal
this Defel served aboard the *FarStar* as one of the ship's primary technicians. Kl'aal was also valuable for his scouting and reconnaissance skills, and got anxious when he didn't get a chance to roam in the wilds. During the *FarStar*'s stop on Binaros during its search for Moff Sarne, Kl'aal picked up the spores of a feeder plant and brought them aboard the *FarStar* inadvertently. When Gorak Khzam defected from the crew, Kl'aal was promoted to the secruity team to backfill the Rodian's position. Despite the new role, Kl'aal grew more and more restless with the relentless - and sometimes boring - pursuit of Moff Sarne. (KO, KR)

Kl'ieutu Mutela
this ancient Vodran was responsible for linking the Vodrans to the Hutts. He is revered among all successive generations. (GG12)

Kla
one of several Caamasi maternal clans. (IJ)

Klaatu
1) a humanoid alien distinguished by its green skin and small facial horns. Their origins are not known, but they are often found working for Hutt crime bosses. (ROTJ, TOJ)
2) this *kadas'sa'Nikto* was known as a gambler and one of Jabba the Hutt's main assistants. He was in charge of the repulsor-pool, and was responsible for making sure that all the skiffs and barges were in good working order. He made sure that his schedule always allowed him to see Jabba's rancor get fed each day. (CCG7)

Klagg
a tribe of Gamorreans living on Pzob, they were enemies of the Gakfedd tribe. When the *Eye of Palpatine* began collecting aliens for its stormtrooper ranks, it collected both tribes from Pzob during a battle between them. As indoctrinated stormtroopers, the battles continued. (COJ)

Klak
this creature is native to the planet Kashyyyk. The meat of the klak is often served fried. *Is the klak a vegetable or an animal?* (RD)

Klang Dynasty
the rulers of this ancient dynasty were often embalmed and mummified after death, in hopes that they might live longer lives in the afterworld. (TJT)

Klatooinan
an alien race native to Klatooine, the Klatooinans have been indentured to the Hutts seince before the rise of the Old Republic. Along with the Vodran and Nikto races, the Klatooinans have served the Hutts since the battles against Xim the Despot. They are a tall, humanoid race with flat, canine faces and coarse skin. The Klatooinan culture is strongly tied to traditional values, and has been as patient and tenacious as the Fountain of Ancients. They also, like the Fountain, strove to grow stronger with age. The Klatooinans have often referred to themselves as the Children of the Fountain, since they have developed many of the Fountain's characteristics. At the age of ten, every Klatooinan is sold into servitude, usually to local governments. Especially troublesome youths are sold into slavery. This helps the young Klatooinans learn to respect and admire their elders and the traditions of their people. However, they have forever been under the oppression of the Hutts. Like the Fountain of the Ancients, the Klatooinans hope that they can endure long enough to grow strong with age and shed the Hutt yolk. (MTS, TJP, GG12)

Klatooinan Trade Guild
this famed commerical organization is actually just a front for several Hutt endeavors. (GG12)

Klatooine
this desert planet, located within the Si'Klaata Cluster, is the homeworld of the Klatooinan race. Klatooine is found deep in Hutt space. (MTS, GG12)

Klatoon
a planet. (CRO)

Klaymor 4-2
a planet which hid an Alliance spy probe during the Galactic Civil War. The probe was destroyed by a TIE Fighter dispatched from the *Astin*. (TIE)

Kleck
this short, heavy-set man served as Ghecharo's adjutant. He barely escaped the clutches of a wounded ice modrol which had just killed Ghecharo, while on safari on the planet Neftali. The pair had entered the modrol's lair against the wishes of their guide, Kaori Batta, and Ghecharo suffered the consequences of his rash actions. (WSV)

***Kleeque*-class Transport**
a transport ship used by the Alliance on Hoth, the *Kleeque*-class transport was designed and manufactured by the Corellian Engineering Corporation. It was positioned to be a medium-range cargo ferry, measuring 250 meters in length and capable of carrying up to 5,000 metric tons of cargo and up to 1,000 passengers. A crew of sixteen operated the ship, which was unarmed in its basic outfitting. The Alliance often added a pair of turret-mounted laser cannons to protect the ship, even though its design limited its ability to fly in space combat. (RASB, ROE)

Kleex
a flea-like parasite that lives on the tails of durkii. (DCAR)

Klein Bottle
an impossibly-twisted flask that is shaped like a crazy pretzel. (LCF)

Klekket
this Yuuzhan Vong measurement of time was roughly equal to two standard months. (BP)

Klemp, Ott
this man served under Gennad Rozhdenst in the Alliance's Scavenger Squadron, during the period leading up to the Battle of Endor. Although a relatively inexperienced pilot, Klemp proved to be a valubale sounding board for Rozhdenst's plans. (HM)

Kler'terrian
this four-armed, three-eyed race has the ability to continually monitor its surroundings, as its eyes are evenly spaced around its head. (GCQ)

Klerint
during its occupation of Deysum III, the Empire established its computer resources base in this city. (GMK)

Klev, Titus
a native of the planet Alsakan, Klev's father was a highly-placed officer in the Clone Wars. His mother was the heiress to a wealthy merchant company. He wanted for nothing, and eagerly joined his local SAGroup when his time came. He excelled in Wegsphere, and was trained on Ibanjji. His outstanding record made him the 37th Klev to be accepted into the Academy, but the Alliance's victory at Endor nearly ended his career. He stuck with the Empire, though, and seemed ready to be promoted to Moff when he was named an Imperial Navy Captain, commander of the *Silencer-7* World Devastator. He died when his World Devastator crashed on the planet Calamari. (DE1, DESB)

Klevb
this Jiivahar was outcast from his *talin* on Carest 1, and made a living in the galaxy as a terrorist and gun for hire. (SWJ14)

Kleyvits
on elderly Selonian representative of the Overden, Kleyvits is a tall, though somewhat stooped, female. She intercepts Han, Leia, and Dracmus when they make an emergency landing on Selonia. (SC)

Kliap Pirates
this pirate gang executed several flashy raids in the Kliap Sector, during the early years of the New Order. (AIR)

Kliap Sector
this area of the galaxy was infamous, as the home of the Kliap Pirates. (AIR)

Klif
this man was hired by Moff Disra to incite crowds to riot on several New Republic worlds. One of the leaders of the group known as Vengeance, Klif was a genius at demagoguery. He could whip a crowd into a frenzy with ease. He worked with Drend Navett on many such operations. Klif and Drend found steady employment under Moff Disra, who used their services to destabilize the New Republic shortly after it was revealed that the Bothans were involved in the destruction of Caamas. Later, Navett and Klif were placed in charge of taking out the shield generator in Drev'starn, posing as exotic animal dealers. They used their small animals as saboteurs, first getting metalmites into the generator facility, then using baby mawkrens to transport small bombs into the building. Once Navett was in place and ready to take out the shield generator, Kliff accompanied Horvic anfd Pensin on a sabotage mission. Disguised as New Republic technicians, they managed to get aboard the *Predominance* and make their way to a turbolaser battery. They killed their escort and managed to get eight shots off at the city of Drev'starn before begin discovered and neutralized. (SOP, VOF)

Kliffen
this town is located at one end of the valley which dominates the city of Kliffen, on Commenor. (IR)

Klime
this ambitious Imperial Army General was known as a ruthless and demanding officer. His efficient conquests were known to many Imperial officers, who recognized that Klime was very good at instilling respect through the use of fear and military prowess. He desired to become a planetary governor, hoping to increase his power and prestige, and he took the position of governor over the Ishanna System during the height of the New Order. He ruled the system, and its neighbors, much like a military outfit, instilling fear and showing his muscle when needed. (SWJ9)

Klin Anwa
this Silika was a brother and companion to Kenta Anwa. He rescued Dannen Lifehold on Dohu VII, shortly after Dannen defeated Kenta in The Contest and was captured Bakk and Chokk. Kenta had been embarrassed that he hadn't gotten a holo-image of himself with Dannen, and asked Klin to locate him and get a picture. Klin followed Dannen's scent, and was forced to subdue the Bloxian thugs in order to secure a picture. (SWJ1)

Kline
a member of Leia's crew to the *Katana* fleet (DFR)

Kline, Eujustus
this prospector, working for the Solgg Chemical Company, discovered the planet Monor II and the dense cirrifog that surrounds it. He also realized that the cirrifog could have industrial uses. Because of the demand for cirrifog and the profits it brought in, Solgg named Monor II Kline Colony. (SWJ10)

Kline Colony
Tinian I'att once saved Chenlambec's life on this world, also known as Monor II, when an Alliance 'acquisition' took poorly to the Wookiee's style of capture. (SWJ10, TBH)

Klirun
this is the traditional Tunroth bow weapon. It was an extremely powerful and accurate weapon, and could fire *caros* arrows with enough force to pierce stormtrooper armor. (GG12, AIR)

Kliss
one of Demophon's two continents, Kliss was nearly uninhabitable before the system's star exploded. (SN)

Klito
this Imperial hanger deck officer served on the *Subjugator* under Captain Kolaff. (SF)

Klivian, Derek
a native of the planet Ralltiir, this Alliance pilot was known to hi scomrades as Hobbie. He served as Biggs Darklighter's executive officer aboard the *Rand Ecliptic*. Hobbie was known as a skeptic in his early years of service to the Alliance, but that seemed to change when he met Biggs. He was always eager to get into a starfighter and shoot down the enemy, much like a rookie on every flight. Hobbie served under Captain Heliesk on the *Rand Ecliptic*, and when Heliesk staged a mock mutiny and stole the *Ecliptic* from the shipyards of Bestine, Hobbie defected with Biggs and several others. Later in his career, Hobbie assisted in the defense of Echo Base on Hoth, and was later assigned to Wedge's Rogue Squadron as Rogue Six. Many of his comrades often said that Hobbie enjoyed bacta baths too much, and that he could crash any starship he touched. He was given the nickname Bugbite by Iella Wessiri, a reminder of their first meeting on Corellia, after Hobbie had been stung by a local insect. Shortly after the Imperial Remnant agreed to a peace treaty with the New Republic, Hobbie and most of the other veteran Rogues retired from active duty. *Hobbie was portrayed by Richard Oldfield in* Star Wars: The Empire Strikes Back. (ESB, XWN, MTS, EGC, RSG, SOC, SOA, DTO)

Klivering
one of Ellor's ships used in the smugglers' raid on Bilbringi (TLC)

Kloff
a native of the planet Culroon III, Kloff assumed leadership among his people by showing them how to use advanced technology, such as energy weapons, to create an armed forces. When the Empire tried to subjugate the planet, Kloff rallied his clansmen against them. The Empire tried to make it look like a peaceful joining of powers, but Kloff had hidden a number of clansmen in the surrounding area. When Imperial General Irrv gave Kloff a ceremonial sword, Kloff ordered his people to attack. The Imperial forces regrouped, and through the quick thinking of then-Lieutenant Maximillian Veers, brought in the huge AT-AT ground assault vehicles to subdue the Culroon. (SWSB)

Kloo Horn
a musical wind instrument, larger than a Dorenian Beshniquel, and with a double reed. It has richer, more pastel harmonics than the Beshniquel, although some have described it as having a deep hooting sound. (TME, ROM)

Kloodavian
a race of small reptiloids, the Kloodavians have sharp beaks and yellow scales. The have the ability to regenerate any of their limbs, and a new one will grow back in a matter of days. Kloodavians are also immune to mental manipulation. (E1A1)

Kloper
this planet is the homeworld of the Kloperian race. (TNR)

Kloperian
this short, squat alien race had gray skin and small, tentacle-like appendages running along both sides of its body. Many of these appendages end in tiny hands, which are highly dextrous. Kloperians have large, bulbous eyes which collect large amounts of light and provide them with incredibly detailed vision. Their heads sit atop extendable necks, and are punctuated by wide, fish-like mouths. The Kloperian race is known for its mechanical and engineering skills, but they are also gruff and imperious with other races. The New Republic employed a number of Kloperians on Coruscant, to keep the home fleet in top condition. (TNR)

Klozar
this orange star is located at the center of the Gacerian System. (PG2)

Kluggerhorn, Zack
an alias given to Han Solo by Princess Leia on Hologram Fun World. (QE)

Kluistar
this planet aligned itself with the New Republic after the Battle of Endor. It was believed that Rodin Baem stole information from New Republic computers on this planet. It was known for its unspoiled wildernesses, and the government regulated the size and locations of its cities in order to minimize the intrusion into the natural beauty of the planet. Despite this regulation, the government eventually allowed the construction of The Ace of Sabres, in order to bring in more revenue to the planet. (WBC, WSV)

Kluuzot
this sentient species of arboreal mammals is native to the planet Krann. They evolved from a lemur-like race of creatures, and live within the Black Jungle. They have soft, glowing, amber-colored eyes which are suited for seeing in the deep red light of Krann's four stars. These eyes appear alsmot fluorescent under normal lighting. The Empire, which harvested innumerable amounts of nova crystals to fund the first Death Star project, attempted to enslave the Kluuzot. The intelligent mammals simply fled deep into the jungle, where they hid until the New Republic came to liberate the planet. They have not pledged any support to the Republic, but the Kluuzot realize that the Republic is not there to enslave them. (TSK)

Klypash
this continent, located on the planet Trascor, was the only area populated by the *Hy'tras* race of Shatra. (AE)

Kn'ik Th'ronik
this Fnessian was wanted to SoroSuub Corporation for the theft of the freighter *Morgannier*. Kn'ik was also known as a gunrunner and droid smuggler who supplied the Alliance with materiel. (ND)

Knaar
this saurian predator is native to the planet Anobis. They migrate in packs of 100 or more, scouring the landscape for food as they pass. These reptiloids have purplish-blue scales and a dorsal ridge of silver spines. Their tails are barbed, and can be used as a weapon. Most knaars attack at night, when the only thing that can be seen are their yellow eyes. The average knaar is large enough to swallow a man whole. (ROM)

Knanan
a city located on the planet Fibuli. (CSA)

Knave Squadron
a group of New Republic E-Wings that flew in the Battle of Calamari. (DE1)

Knave Three
this E-Wing, a member of the Knave Squadron which defended Calamari from the Emperor's World Devastators, was damaged in the battle. Rather than plunge into the sea, its pilot managed to fly the ship into the Devastator *Silencer-7*. The Devastator's systems went into a self-destruct sequence, and the huge ship was destroyed. (DE1)

Kneeb
this creature is considered a culinary delicacy by the Hutts. They resembled large, yellow-furred pigs with blue-black stripes. Their hides were often cured and used to cover suitcases, books, and caskets. (BF, EOE)

Kneebhawk
this is a large species of avian predator. The female of the species jealously guards her eggs from outsiders. (EOE)

Kneesaa
a female Ewok, Kneesaa was the child of Chief Chirpa and Ra-Lee. She and Wicket were two of the most famous Ewok children in their village, for together they saved the village from a number of dangers. They rescued the father trees in the forests from the Phlogs, and later returned her older sister Asha to the clan. (ECAR, EGC)

Knellis
this industrial city was located east of Tekar, on Derilyn. The Friends of Paran made their primary base in this city. (OE)

Knezex Hral Piksoar
this Drovian worked for the New Republic base on Nim Drovis. He was a direct descendant of Garnu Hral Eschen, and fought alongside his fellow Drovians against the Gopso'o terrorists. It was Knezex Hral Piksoar who greeted Han Solo and Chewbacca when they arrived at Bagsho to drop off the survivors of the *Corbantis*. (POT)

Knife
this N'Gai once employed Malla's brother Vargi in an attempt to obtain Wookiee slaves. Together, they managed to trick much of Chewbacca's clan into their clutches, until they were apprehended by Han Solo and Lando Calrissian. (EGC)

Knight Hammer
the new name given by Admiral Daala to the Super-class Star Destroyer *Night Hammer*, built by Delvardus. She decided to rename the ship for her attack on the Jedi academy on Yavin 4. The ship arrived shortly after the Jedi Knights had flung Pellaeon's fleet out of the system, but the *Knight Hammer* was more than a match for the few Jedi on the ground. After the arrival of the Republic fleet, Callista managed to steal a downed TIE Bomber on the surface of Yavin 4. She landed the ship in the fighter bays of the *Knight Hammer* and set off the bombs stored there. The resulting explosions ripped through the Star Destroyer's engine compartments, leaving the ship dead in space. The gravity of Yavin then grabbed the ship and sucked it into its core. Daala evacuated the crew, and immobilized Callista before escaping in a command-level escape pod. (DS)

Knights, The
this swoop gang, which originated on Stend VI, was formed by Finegan Flint. The Knights dedicated themselves to two things: to uphold the ideals of the Jedi Knights, and to stop the Skulls. (GG9)

Knives
this sport is one of the Rabaanite warriors training exercises. Fully-contested matches are part of The Games. (SWJ9)

Knobby White Spider
this strange arachnid, native to the planet Dagobah, is actually a stage in the growth of the gnarltree. They are as large as a landspeeder, and are pure white in color. They have a large body that is covered with knobs and lumps, connected to ten gnarled legs. They flesh of the knobby spider is actually made up of calcified wood. The spider is a mobile root system spawned by a mature gnarltree; the spider then moves through the swamps, eating and growing and storing nutrients and energy. Once it is ready to become a full-grown gnarltree, it finds a clearing and uproots all surrounding plantlife. It then drives its legs into the ground and begins growing a root system that will sustain it for centuries to come. The spider's head hardens and becomes the trunk of the tree. *Note that* The Ghostling Children *claims that these creatures are a species of spydr*. (ISU, E1A5)

Knolstee
this Corporate Sector world is on the regular route of the luxury liner *Lady of Mindor*, located between Ammuud and Roonadan. (CSA)

Knores
this planet is famous for its red seas. (POC)

Knossa
the site of the main spaceport on the planet Ossus. (DLS)

Knotgrass
a plant with gnarled leaves. (COJ)

Knowledge Cartridge
this device is used by cyborgs to obtain instant information. They allow the cyborg increased flexibility, as information can be exchanged without the need to onboard storage. The cartridges plug into slots on the bio-computer interface module, and provide the cyborg with information on virtually any subject. There are knowledge-based cartridges, which provide information on general subjects, and techncal cartridges, which provide information on the application of knowledge. (CFG)

Knowt's Disease
a debilitating disease that kills slowly. Pter Thanas suffered from this disease on Bakura. (AS)

Knylenn
this was one of the ruling families of the planet Kuat. They were the primary rival to the Kuat family, and spend much of their time trying to overturn the Inheritance Exemption. There efforts came to a head when Khoss of Knylenn secretly killed his family's elder and placed him in an elaborate life-support system. This allowed Khoss to effectively rule the family without having to prove his abilities. However, his plans were exposed by Kodir of Kuhlvult and Kuat of Kuat. (SLS)

Knytix
this species of arachnid is similar in appearance to the Vratix, and is also native to Thyferra. They are smaller and blockier that the Vratix, and were kept as pets and workers by the larger Vratix. Sometimes, they also served as a food source. The Vratix mainly used the knytix for creating the mud which was used to build their villages in the gloan trees. The mud was mixed from the dense soil and the saliva of the knytix. (BW)

Ko
1) an Alliance YT-1300 destroyed during the Galactic Civil War. (TIE)
2) this Yevethan word is the equivalent of "yes." (SOL)

Koaan
this planet is the site of a Galactic Research Academy facility. (GOF4, GOF7)

Koba
this culinary delight is often served stuffed with bread and meat. (SOL)

Kobal's World
this planet was subjugated by the Empire during the Galactic Civil War. (CSWDW)

Kobbahn
this planet is the site of a major starport. (SWAJ)

Kobok
an insectoid alien race characterized by their green fur, deadly stingers, and triple eyes. Two of their eyes face forward; the third is located on the back of their heads. (DCAR)

Kocceille Twi'lek
this phrase was used by the Twi'lek race to indicate an individual who was a "friend of the Twi'leks." (ND)

Koccic sulng
an Old Corellian reprimand, loosley translated as "Be quiet." (TFE)

Koccic sulng il pla
an Old Corellian phrase meaning, "shut up and play." (SWAJ)

Koda, Krin
this legendary scout was the first being to discover what became known as the Eye of Koda, during the early days of the Empire. When he landed on the planet which became known as Koda's World, he found the native Tempestro struggling against a deadly disease. Krin's meager stores included several medpacks, and he was able to administer an antidote and save the Tempestro. They presented him with the Eye of Koda as a reward, as they were unaware of its true power. He disappeared before he could prove the legends behind the Eye, and misfortune seemed to follow those who located the amulet after him. (GG8)

Koda Space Station
this run-down spaceport was located in a backwater section of the galaxy. The most common visitors to Koda were farmers looking for excitement and bored smugglers. A moderately busy port, visitors were greeted by a protocol droid stationed at the main entrance from the docking ports. (GOF7)

Koda's World
this planet was supposedly discovered by Krin Koda, during his search for the source of the power of the amulet that became known as the Eye of Koda. A heavily forested world, broken here and there with mountains and oceans, Koda's world is the home planet of the Tempestro race. The trees of the planet are covered with a shaggy, red bark, and the leaves resemble large, five-fingered hands. It is the fourth planet which orbits the star Tarin. The average day on Koda's World lasts fourteen standard hours, and its year lasts 502 local days. Several thousand years before the Galactic Civil War, an asteroid struck the planet, wiping out most of the Tempestro and forcing the survivors to exist by living in the trees. (GG8)

Kodir
this ambitious young woman was a member of the Kuhlvult family, of the planet Kuat. Like other members of the Kuhlvult family, Kodir was athletic, but not necessarily beautiful. However, she was also quite devious, and developed a plan to oust Kuat of Kuat from the leadership of Kuat Drive Yards and take it for herself. She gathered a small band of young royals and laid out her plans, but was initially rejected by her sister, Kateel. Kateel threatened to expose the group, so Kodir had her kidnapped and then had her memory wiped out. However, she left this job to a third party, which failed to do the job completely. Kodir, however, was unaware of the situation, and continued with her schemes. She drew in Kuat's security chief, Fenald, paying him to betray Kuat so that she could take his place as security chief. After orchestrating an uprising by Khoss of Knylenn from behind the scenes, Kodir achieved the position of security chief and began forcing Kuat into a corner from which he could not escape. She also executed Fenald, when the man tried to blackmail her. She secretly worked a deal with the Alliance to deliver a group of warships, shortly before the Battle of Endor. She insinuated that Kuat of Kuat was loyal only to the Empire, and the Alliance representatives – Commander Rozhdenst and Wonn Uzalg - would need to replace him in order to get the ships. The Alliance agreed, having already discussed the situation with the other Kuati royal families, and ostensibly recognized Kodir as Kuat's successor. However, Kateel – having known herself only as Neelah – recovered her memory and returned to Kuat to face her sister at about the same time Kuat himself began destroying the KDY facilities. It was also at this point in time that the Battle of Endor began. The plots and plans Kodir had worked so hard on were suddenly exposed and smashed to bits. After Kust nearly destroyed the Kdy facilities, Kodir was captured and charged with a host of offenses, including murder, kidnapping, and conspiracy. (SLS, HM)

Kodoos Mac-15
this was a model of swoop produced for use on swoopchasing courses. (BSS)

Kodu Terrafin
an Arcona working for Jabba the Hutt, Kodu piloted the courier ship that ran between Jabba's palace and Mos Eisley. (TME)

Koensayr
manufacturers of a wide range of starships and starship components, they can boast having components in nearly a fifth of all starships in production. One of their most famous products is the BTL A4 Longprobe Starfighter, also known as the Y-Wing. They also manufacture pleasure craft, but parts account for 72% of their profits. (SCRE, EGV)

Kogan, Gil
this man was a small-time criminal who worked in Iritsa, on the planet Chazwa, during the Galactic Civil War. He was hired by Hahz Fallone as a stand-in, since Kogan bore a passing resemblance to the crimelord. Kogan bore a grudge against Jorga Sune, and gladly joined Fallone's organization. He was killed shortly after Fallone stole the Black Sphere, in a firefight between Fallone's thugs and Sune's men. (ND)

Kogan 6
this planet was the object of an archaeological expedition under the command of Doctor Bromial. (TT)

Kogler, Hyndis
a member of the Empire's Infiltration bureau, he refused to believe that specially-programmed 3PO droids could be used as espionage agents. (ISB)

Koh'shak
this Shak clan Twi'lek was an obese creature, and was the minister of the Kala'uun Starport when Rogue Squadron was sent to Ryloth to bargain for *kor* ryll. Koh'shak would have sold the ryll to the New Republic, and kept the profits for himself. However, the warrior Tal'dira exposed Koh'shak's personal goals, and gave the *kor* to the Rogues, as a gift from warrior to warrior. (KT)

Kohl
this dark substance is used in makeup and camouflage to darken the skin. (TNR)

Kohvrekhar
this Noghri accompanied Darth Vader during the search for Luke Skywalker, following the Battle of Hoth. Vader ordered Kohvrekhar to Tatooine, to ensure that Jabba the Hutt and his henchmen didn't capture or kill Skywalker. (SESB)

Koiogran Turn Maneuver
an escape tactic in which the fleeing ship changes course sharply and at higher speed to shake its pursuer (HTTE)

Kojash
this Koornacht Cluster planet was the site of a Morath mining operation. The operation was a primary target of the Yevethan Purge, and was swiftly exterminated by the Yevetha. (SOL)

Kokash Sector
a galactic sector located in the Rim, it was largely unexplored by New Republic standards. (BTS)

Kol Attan
this Yevethan Proctor served under the command of Nil Spaar during the Yevethan Purge. Attan commanded the *Beauty of Yevetha* until the New Republic initiated a blockade of the Koornacht Cluster, in retaliation for the extremination of peoples by the Yevetha. The *Beauty of Yevetha* was destroyed in the second wave of Republic blockades, but Attan survived and was brought before Spaar. Rather than killing Attan and giving him an easy way out, Spaar banished Attan from service and reduced him to the rank of *to-mara*, or shamed one. (SOL)

Kol Huro System
this star system consisted of seven planets, designated Kol Huro I through Kol Huro VII, which were entirely dedicated to the development and manufacture of weapons and starships for the petty tyrant who controlled the system. The tyrant was brought to justice by the Old Republic some twelve years before the Battle of Naboo. (RP)

Kolader
this city is located in the center of the continent of Afterthought, on the planet Ropagi II. (TSK)

Kolaff
this Imperial Navy Captain was in command of the *Subjugator*, which was sent to Kwenn Space Station to pick up Walex Blissex. He felt that mission, devised by Lira and Denn Wessex, was sneaky and beneath him, but he served his duty to the Empire by going along to capture the "Rebel scum." An extremely intelligent man, Kolaff had an obsession with doing battle. He didn't exactly hate the Alliance; in an off-hand sort of way, he admired their courage in the face of great obstacles. Kolaff was defeated on the *Subjugator* by the team of Alliance agents that accompanied Blissex. They engaged in a battle using AT-STs in a docking bay, which allowed the agents to rescue Blissex and escape. Kolaff later died when the *Subjugator* self-destructed. (SF)

Kolb, Sidris
this reconstructive meteorologist were part of the team assembled by the New Republic to restore the natural environment of the planet Druo, during the Yuuzhan Vong invasion of the galaxy. Kolb was often at odds with Aj Koenes, since their projects required similar resources, and the work of one often impaired the work of the other. (BP)

Kole, Phadreas
this Imperial Governor ruled Rhinnal during the Galactic Civil War. (FOP)

Kolene
a port city located on Corellia. (TPS)

Kolermigon
an Alliance transport ship captured during the Galactic Civil War. It was trying to transport Alliance personnel to meet with Admiral Harkov at station DS-5. (TIE)

Koll No Kay
this Qwohog was Kei No Kay's brother, and served the Alliance as a medical technician during the height of the Galactic Civil War. (WSV)

Kollene, Maytoc
this aging tramp freighter captain served aboard the *Worthless Fool* before it was sold to the Alliance. Kollene spent much of his career in Rayter Sector, and it is believed that he worked with Yearo Seville before becoming involved with the Alliance. He modified the cockpit extensively, since he loss his left leg years before. It is unknown how he lost the leg, although rumors have it that the Imperial forces occupying Rayter Sector were the cause of it. The rumors say this explains why Kollene joined the Alliance, in order to exact some form of revenge on the Empire. He was very withdrawn and tacit, only speaking when absolutely necessary. It was Kollene who piloted the *Worthless Fool* during the Alliance's rescue of the Shashay Crying Dawn Singer from the clutches of Braig and Nak Farool. (TA)

Kollis, Vin
this Imperial Governor was placed in charge of the planet Nishr during the height of the Galactic Civil War. He was originally a Major General in the Imperial Army, and retained this rank as well as his governorship. His forces were constantly harassed by the Alliance's Nishr Taskforce, and Kollis was forced to request additional support from the Empire. He rarely received adequate support, as Nishr was too far from the Core to warrant additional troops. However, when the local Nish began rising against his forces, he used military firepower to decimate the Nish population in what became known as the Nishr Suppression. (ROE)

Kollrin
this Sullustan ambassador was targetted for assassination by Tovric, who would have succeeded if not for the timely intervention of Dunan Par'Ell. Tovric and his employers hoped to make Kollrin pay for the imprisonment and execution of prisoners. (WSV)

Kolo
this fish is a favorite of sport fisherbeings throughout the galaxy. It puts up a tremendous, entertaining fight. (TT)

Kolos Moon
this natural satellite is known for its clear air. (TT)

Kolot
this Ewok was one of the test subjects for Project Chubar. It had been trained in many disciplines, including melee combat and starship piloting. When Lara Notsil tried to escape from the *Iron Fist* near Selaggis, she freed the test subjects but couldn't find enough escape pods for them all. Kolot volunteered to pilot a shuttle for her rescue effort. (SOC)

Kolow, Bannish
this Imperial Security agent was placed aboard Santhe Passenger and Freight transport *SPF 14897* during the hunt for the *Far Orbit*. His mission was to oversee the capture and initial interrogation of the crew of the *Far Orbit*. (FOP)

Kolvissh
this blossoming plant is native to the uppermost levels of Kashyyyk's biosphere. (RD)

Kommerkan
a creature raised for its meat. (SME)

Komnor System
a planetary system that once had a number of Hutt inhabitants. A vicious warlord came in and evicted all the Hutts, invoking the wrath of Jabba the Hutt. He hired Dyyz Nataz to assassinate the warlord. (TME)

Kompa
this elderly gentleman lived within the Imperial complex on Mrlsst, a few years after the Battle of Endor. (XWPA)

Koncco
this is a ritualistic form of dance which originated on low-gravity worlds. It is characterized by incredible leaps and bounds. (GG4)

KonGar Ship Works
manufacturers of the ATR Assault Transport ship and starship drive systems. (TIE, EGV)

Konkeel Pie
this dish is favored by the Hewett race, but it toxic to most humanoid species. (E1A4)

Konnair, Dorset
this woman, a native of the planet Coruscant, served in the New Republic military as an A-Wing pilot in Blue Squadron. Based on Folor, Dorset had the callsign Blue Nine. During the hunt for Warlord Zsinj, she joined Polearm Squadron, and was designated Polearm Seven. She was distinguished by her dark hair and pale skin, which was ornately tattooed with blue symbols. A starflare burst around her right eye, but most other tattoos were hidden by her clothing. (WS, SOC)

Koobis Nu
this Rodian, known as "Target" by his comrades, served the New Republic as a starfighter pilot. As a member of Rogue Squadron during the hunt for Warlord Zsinj, Koobis was designated Rogue Eight. (SOC)

Koodan
this race of hulking humanoids is charatcerized by their huge, hard-shelled heads and armored skin. Their mouths are filled with pointed, conical teeth which surround a thick, round tongue. Their stubby arms are well-muscled, and end in three-fingered hands. They have few natural enemies. (BF)

Koolach Silk
this beautiful fabric was used by Winter to bribe the starport master at Kala'uun Starport, when Rogue Squadron tried to capture Firith Olan during the search for the *Eidolon*. (XWBT)

Koolb, Nojin
the planetary governor of Xartun, he negotiated with Warlord Zsinj while applying for admission to the New Republic. He claimed to be outwardly loyal to the Republic, while privately supporting Zsinj. (WS)

Kooloota-Fyf
this being served on the Imperial Interim Ruling Council. (CE2)

Koong
an unkempt, middle-aged man, Koong led a group of criminals from Tawntoom, in the Roon System. They ran any number of illegal activities, from theft to hijacking. (DCAR)

Koorabee
this obese woman was a member of the Five. She was killed by Wuzzek after Chewbacca freed the creatures contained in the Menagerie. (CSWDW)

Koornacht, Aitro
a native of the planet Tamban, Aitro Koornacht was an Old Republic astronomer. He was the first to see the collection of star systems now known as the Koornacht Cluster, on a night when he discovered Emperor Preedu III's First Observer and a young woman in a groundcoach. The Observer named the new star cluster after Koornacht, in returned for keeping the incident a secret. (BTS)

Koornacht Cluster
a collection of some 2,000 star systems first noticed by Aitro Koornacht, the Koornacht Cluster has many names. It is known as "The Multitude" by the Fia, "God's Temple" by the Wehttem, and *no'aat padu'll* - The Little Nursery - by the Ka'aa. The Cluster is located at the outer edges of the Deep Core, bordering on the Core Worlds themselves. It was controlled by the Yevetha from N'zoth, until the Empire invaded the Cluster and established a number of shipyards there. The Black Sword Command was stationed there, out of the way of prying eyes. The Yevethan government - the Duskhan League - later assumed control of the Cluster. It is located in the Farlax Sector of the Rim, between Coruscant and the Core. Despite the number of systems the Cluster contains, only about 100 planets have been found with native forms of life, and just six developed sentient lifeforms. (BTS, EGP, CTD)

Kooroo
1) this spiritual leader commanded the legions known as the Fellowship of Kooroo, a semi-religious sect which strove to reach true enlightenment through the attainment of telepathic powers. Shrines of Kooroo were found on many Outer Rim worlds, including Boztrok, Sufezz, and Brantees. In the modern age of the galaxy, Kooroo was a figurehead around which the Fellowship rallied, despite the reporting of Andor Javin. Javin claimed the Kooroo's shrines were nothing more than ancient communication devices. (SWJ13)
2) this ancient race of beings was believed to have been the founders of the Kooroo religion. They were never contacted by the Old Republic, and their homeworld was never located. (SWJ14)

Koos
the name given to one of the four continents of Yavin 4 by Lile Gorsek and the Fernandin Survey Operation. (GG2)

Koozar, Fendrilon
this man was one of Emperor Palpatine's advisors. A connoussier of fine foods, he was secretly poisoned by Prince Xizor during a meal at the Manarai Restaurant on Coruscant, in an effort to eliminate his needless prying into Black Sun's operations. (SESB)

Koqus Design Syndic
this starship manufacturing operation flourished in the last years of the Old Republic by taking discarded Republic Seinar Systems designs and revamping them. (SOL)

Koqus Starliner
this old, Koqus Design Syndic starship was manufactured some twenty years before the rise of the New Order. It was based on an old Republic Seinar Systems design, created as a short-route liner capable of carrying 58 passengers. The Starliner measured 44 meters in length and 28 meters in width, and was spade-like in shape. A pair of SoroSuub Viper 40 ion engines provided more than enough sublight propulsion, but the ship's hyperdrive systems were limited in jump calculation and speed. The ship had two main decks, one used for passengers and one for cargo. (SOL)

Kor
this is the rarest, and purest, form of ryll spice produced on Ryloth. It makes up only three percent of the total ryll production, and virtually none of it leaves the planet. It was discovered that *kor* ryll had certain medicinal properties. This was found by Qlaern Hirf and his Vratix *verachan*, who were working to counteract the effects of the Krytos virus. The New Republic sent Rogue Squadron, with Nawara Ven, to Ryloth, in hopes that they could negotiate a supply of *kor* for use in augmenting bacta. *Kor* ryll absorbs light in the ultraviolet range, and appears black under normal lighting. It can be distinguished from colored, less pure ryll under ultraviolet lighting. (KT)

Korad
this planet is the dumping grounds for the Elrood Sector. Located in the Korad System, Korad is an arid, rocky world covered with junkyards and is ringed by an artificial belt of scrap. It was also the base of operations for Slythor the Squib, during the height of the New Order. The planet was controlled by groupd of Squibs in the north and Ugors in the east. (PG, OE)

Koradin Sector
this area of the Outer Rim was a hotbed of rebellious activity shortly after the Battle of Yavin. (GG11)

Koratas
this is the fourth moon of the planet Dathomir. The Imperials under the command of Warlord Zsinj discovered that the moon was abundant with neutronium, lommite, and zersium - the key components in the creation of durasteel. (CTD)

Korbin
this planet, the fifth world in the Atrig System, is a world of temperate plains. It has a single moon. Korbin is also completely lawless. This is belied by the names of its primary cities: Pleasant City, Hope, Peace, and Joy. It is a hot, dry world which rotates about its axis once every 28 standard hours. Its year lasts 380 local days. It has almost no axial tilt, and thus has very minimal seasonal changes. It was once a thriving mining world until the mines ran dry. The miners left, but the planet was later repopulated by the outcasts from an overcrowded nearby system. The planet is girded by equatorial mountains, which are surrounded by arid plains. (PG2)

Kordren
this chubby Cerean youth was part of the band of techrats which hung out with Skeel and Maj-Odo-Nomor. In order to hide his identity while riding swoops out on the plains, Kordren often painted his face white with two red bars around his eyes. Like many Cerean youths, Kordren loved the thrill of swoops and the prestige of having high-technology equipment, but was unskilled in their use. When he and Skeel tried to race their swoops through the Outsider Citadels, they took a wrong turn and ended up running into a dead-end passage. Skeel was unable to stop his swoop and was killed when it struck the wall and exploded. Kordren managed to leap from his swoop before the impact, and was hospitalized for several broken bones and bruises. (PTR)

Kordu
this planet is the homeworld of the Kordulian kriss, often called a ratter thist. (VOF)

Kordulian Kriss
this is another name for a ratter thist. (VOF)

Korev VII
this planet was under Imperial control during the Galactic Civil War, and served as the governmental seat of power for Zaric Sector. (GG10)

Korenn
one of Crix Madine's commandos, Korenn served on the *Galactic Voyager* while Madine was tracking Durga the Hutt. He was killed when he accompanied Madine and Trandia into the Hoth asteroid belt to survey the construction of the Darksaber project. The shields of his modified A-Wing were breached by a small piece of space debris, resulting in a loss of engine power and attitude control. His ship was destroyed when it collided with an asteroid. Korenn was killed in the explosion. (DS)

Korfaise gas
a lighter-than-air gas used as a hyperdrive coolant. It is highly poisonous. (HTTE)

Korfani
an alien race. (SESB)

Korg
a Hutt unit of measure, it defines a specific volume of material. (JTH)

Korlier Combine
this starship manufacturer is known for th small Flashships it builds. Korlier doesn't provide its ships with serial numbers, which makes them the perfect ships for beings who don't want to be traced or identified. It also makes their ships somewhat expensive. (VOF)

Korlings
a planet. (WBC)

Kormoran
a group of Alliance modified CR90 Corvettes destroyed during the Galactic Civil War. (TIE)

Kornov
this Imperial Captain graduated from the Academy with honors, learning his lessons quickly and well. He made a name for himself commanding a strike cruiser that participated in the first defeat of an Alliance attack on an Imperial installation. He was then assigned to Admiral Motti, and served on the first Death Star. He was a loyal and hard-working assistant. (DSTC)

Kornova Corporation
this corporation was established to further the discovery and understanding of ancient civilizations. Kornova sent out numerous scouting expeditions in search of new evidence, and retained a number of archaeologists and xeno-archaeologists to assist in the collection of information. (GMS)

Korolev
an Alliance Corvette used to evacuate Briggia when it was attacked as part of Operation Strike Fear. It was used to transport the wounded to the mdeical frigate *Redemption*. (XW)

Koromondain PDS, Incorporated
this corporation produced a variety of personal defense tools, including stun cloaks and wrist lasers. (GG10)

Koros Major
a planet in the Empress Teta system. It was the last planet in the system to hold out against the Krath oppression. It was the sight of a major battle between the combined forces of the Jedi Knights and the Old Republic and the Krath (c.4000 PE). (DLS)

Koros Minor
this planet is located in what used to be the Koros System. (GAS)

Koros System
this planetary system was one of seven brought under the control of Empress Teta. It became the center of Teta's empire, and was later renamed the Empress Teta System. (GAS)

Korownosek, Ahric
this man considered himself a great actor, but he had few believers, especially among the critics. Nevertheless, he led the NovaCluster Players across the galaxy in his modified freighter, the *Command Performance*, hoping to get a big break. In the meantime, Ahric amused himself by stealing trinkets and artifacts from the museums and halls they played in. He then fenced the stolen merchandise to earn an extra credit or two. (SS)

Korpil
a Verpine colony, one of the builders of the B-Wing starfighter. (RASB, SWSB)

Korral, Baz
this man was imprisoned on Kessel during the same time Booster Terrik was incarcerated there. Booster saved his life at least once during their stay, a favor which Korral returned when he kept an eye on Mirax Terrik and Iella Wessiri during their investigation of Wooter, Rimki, and Vass on the planet Commenor. Korral employed a group of Verpines in his information operation, realizing that they can communicate via radio waves without making obtrusive movements. (IR)

Korrda
a thin, scrawny-looking Hutt who served as Durga's assistant. He met Leia Organa on Nal Hutta when she tried to surprise Durga by showing up more or less unexpectedly. Korrda was left trying to appease Leia and show her some diplomatic courtesy. He has a wasting disease that keeps him thin no matter how much he eats. Durga and the other Hutts despise him for his thinness, and so Durga gives him menial, downgrading tasks to perform. (DS)

Korren
an Alderaanian in Page's Commandos, Korren was one of the team's technical specialists. (HTSB)

Korriban
this remote planet was the seat of the ancient Sith race. Located across the galaxy from Cinnagar and Koros Minor, it was unknown to the Old Republic before the rise of Naga Sadow. It was to Korriban that the ancient Dark Jedi fled, after they were exiled by the Jedi Knights. Korriban was a desolate world which, under the pall of Sith magic, became more hellish and dangerous. The native life there was twisted by the Dark Side, and the ghosts of Sith Dark Lords roamed everywhere. The Sith Lords erected huge palaces and burial complexes, which honored not only the dead Lords but the current magicians as well. Exar Kun was led here by Freedon Nadd's spirit, in an effort to recover certain Sith manuscripts. The Emperor Palpatine often visited Korriban, to help him center himself in the Dark Side of the Force. (DLS, EE)

Korseg IV
this remote, mountainous planet was the site of the Alliance's Flare Base during the Galactic Civil War. (RPG)

Korta Sarc
this Shistavanen Wolfman was the Alpha Premier of the Uvena System during the early years of the New Order, until he was found murdered at the Jenet embassy on Uvena III. (AIR)

Korus
this Tetan was the tutor of Aleema, Satal Keto, and other royal youths about 4,000 years before the Galactic Civil War. When the youths formed the Krath, they rebelled against their parents and their teachers. Aleema's magic was used to twist Korus to their bidding. In a display of her power for the Lord Keto, Aleema changed Korus' tongue into an Adegan Eel. Satal and Aleema kept the old man as a servant, until he accidentally spilled wine on Aleema. She killed him with Sith magic in her anger. (DLS)

Koryunt, Adair
this rough-looking man once planted a bomb in the Elrooden headquarters of Radell Mining Corporation, and left the employees and the police a message claiming his part in the planting of the bomb. He also placed emphasis on certain words in the message, words which pointed a group of Alliance agents to the bomb's location. Koryunt was mentally unstable, a fact which was overlooked when he was hired by Imperial Mining, Limited, to plant the bomb in Radell's headquarters. (OE)

Kosh Kurp
this tall, muscular, blue-skinned alien was employed by the Empire as a detonations expert. He was red body armor and a red helmet set with two blunt horns. He was sent to Gaar Suppoon's hideout on a warning that Jabba the Hutt had planted a bomb there. In reality, Jabba had played Kosh Kurp for the bomb. Jabba knew that Gaar Suppoon had gone by the name of Sonopo Bomoor, a crazed villian who had invaded Kurp's homeworld and killed his family in front of his eyes. Suppoon left Kurp alive, as a living testimony of Bomoor's deeds. He spent the rest of his life searching for Bomoor, whom Jabba knew was really Suppoon. When Suppoon tried to kill Kurp, the

laser bolt ricocheted off his red armor and blasted Suppoon's head off. Kosh Kurp became the de facto leader of Suppoon's criminal empire. (JTH)

Kosk, Reynol
the Imperial Lieutenant was in charge of the Trogan Imperial garrison when Grand Admiral Thrawn rose to power. He was persuaded by Niles Ferrier to attack the smugglers' meeting, but was killed in the attack. (ISB, TLC)

Koss
a container group captured by the *Lightning*. (TIE)

Koss
this gas giant is the fourth planet in the Faarlsun System, and has eight moons. (WBC)

Koss, Stephannis
a native of the planet Bonadan, this man was wanted by the Corporate Sector Authority for several crimes. Foremost among the charges was conspiracy to deprive the CSA of revenue. Koss had been bribed by a rival agri-corporation to slander the CSA by revealing that the development of agricultural enzymes was actually a well-disguised series of bio-weapons experiments. (ND)

Kossak
an infamous Hutt warrior and conquerer, Kossak used Vodran, Nikto, and Klatooinan forces to defeat Xim the Despot during the Third Battle of Vontor. (ZHR, GG12)

Kossan Asteroid Belt
this was the middle asteroid belt ringing the star Isen. The gas giant Isen orbited just outside the Kossan Belt. (PG1)

Kossh Street
a thoroughfare located in Capital City, on Omman. (SWJ12)

Kossi
one of the three major continents on Pantolomin. (DFRSB)

Kossim Asteroid Belt
this was the outermost asteroid belt ringing the star Isen. The gas giant Isen orbited inside the Kossim Belt. (PG1)

Kost
this province, located on the planet Kalzeron, is found in the northern hemisphere. It is a harsh, frigid place to live. (SWJ8)

Kostra
this planet is located in the Kriz Sector. (CRO)

Koth Melan
this Bothan was a native of Bothawui. His father was a teacher on the planet during the Galactic Civil War, but was killed by Imperial forces on false charges of espionage. A member of the Alya clan, Koth Melan removed the Bothan honorific 'lya' in memory of his father, and chose not to replace it after the War was over. Melan rose to power in the Bothan resistance, and was placed in charge of the Bothan Spynet. He was among the first to realize that the Bothans had access to the secret plans to the second Death Star, although he did not know the exact details. He sent word to Leia Organa to come to Bothawui and receive the information, but Leia was on Rodia and the message was delivered to Luke Skywalker and Lando Calrissian instead. They arrived, and after stealing the information from the *Tuk Previz*, took it to Kothlis. There, Koth Melan was killed in the firefight during an Imperial raid on the planet. (SE, SSE, SESB)

Kothlis
this Bothan colony world was the birthplace of Borsk Fey'lya. It has three small moons, and is the fourth planet in its system. The Bothan spy network maintained an impressive information slicing operation on the planet. The plans for the second Imperial Death Star were taken to the planet after being recovered from the *Suprosa*, and were almost lost during an Imperial raid. Kothlis was a semi-tropical world, with an average day of 22 standard hours and a year which lasts 408 local days. (HTTE, SE, SESB)

Kothlis II
a space station located near the planet Kothlis. It was here that the Bothan spies who obtained the plans to the second Death Star took on supplies to complete their delivery. The Empire seized control of the station, but not before the Bothans could escape. It was here that Talon Karrde provided information on the whereabouts of Wurth Skidder to Kyp Durron. (TIE, JE)

Kothlis Shadowport
this was the name given to the spaceport located on the second moon of the planet Kothlis. The planet was originally used as a training ground and ordnance test site by the Bothan military, until the New Order made such practices illegal. The moon was abandoned, but found new use to smugglers and pirates who worked in the nearby space. The spaceport was maintained by the former pirate Rithgar, who charged no credits for use of the spaceport but expected his customers to leave behind a portion of their supplies and spare parts for other users. (SESB)

Koti
this was a term used by the Krieks to describe immature members of their species. (AE)

Kotiate
an Imperial-I class Star Destroyer, the *Kotiate* was the last of the Imperial-I class ships built with moderate shielding. It was destroyed by a group of Alliance starfighters at a supply stop. The ease with which the *Kotiate* was destroyed prompted the Empire to upgrade the Imperial-I class's shielding. (XW)

Kououra
this species of predator was native to Kashyyyk. Distinguished by it bright red fur, the kououra had a set of hollow fangs in both jaws, which it used to inject a powerful toxin into the body of its prey. These creatures averaged about a meter in length. (TBSB)

Koved City
located on Siluria III, it was located about a half-hour's drive from the planet's main spaceport. (GG9)

Koverd
this IPV systems patrol craft was used to protect the area surrounding Harlequin Station during the Galactic Civil War. (XWA)

Kovings, Bendlar
this man served the Alliance as a deck officer and a communications officers, working for Colonel Stijhl at the Gelgelar Free Port drop point during the height of the Galactic Civil War. (SWJ14)

Kovit
a farming community nestled among the huge, limestone mountains on the planet Trulalis, Kovit was protected from the windswept regions of the central plains and the harsh weapon of the northern regions. The settlers there used imported banthas as beasts of burden, although subsequent generations of the beasts were much smaller than other strains. It was the hometown of Adalric Brandl. (TFE)

Kowakian Monkey-lizard
this race of strange, long-limbed creatures shows minimal sentience while it hides behind a cunning intellect. These creatures have long, floppy ears, a wide mouth capped by a horned beak, a ruff of fur around their necks, and three-fingered hands and feet. They have rough, tan-colored skin, and a long, prehensile tail. (ROTJ, MTS)

Kowk
a decidedly stupid animal. (VOF)

Koyi Komad
this Twi'leki waitress worked at the Soundmound, on Mrlsst, during the early years of the New Republic. She was serving drinks to Rogue Squadron when they began to ask about the band Ghost Jedi. She agreed to take them on a tour of the Mrlsst Academy and show them the spot where Taj Junak was murdered, resulting in the birth of the legend of the Ghost Jedi. She later put the Rogues in contact with Nasta, and eventually left Mrlsst to join the Republic. She then served Rogue Squadron as a friend, confidante, and chief mechanic. Like the other Twi'leks of the New Republic, she was very upset when the Republic's High Council ordered all Twi'leks off-duty until further notice, in the wake of the treacherous actions of Jart Eyan. However, she came to understand the reasons behind the order, and dealt with them in her own way. After retiring from active duty, Koyi married Nrin Vakil. (XWPA, HXW, SOC, DTO)

KPLink
this specialized communications and data exchange service was used by the security force aboard the *Kuari Princess*. (RM)

KPR Droid
a series of security droids manufactured by Lerrimore Droids. (CCG)

Kra
a city on Coyn. (PG)

Kraaken
this humanoid alien had long, pointed ears and wore a reflectinve pair of eyeshades, and was Silver Fyre's second-in-command until he turned traitor. When he learned that Luke Skywalker was carrying a data disk with the plans to the *Executor*, Kraaken tried to kill Like and steal the plans. He nearly succeeded, but Silver Fyre helped rescue Luke. Kraaken fled, but was later arrested by Han Solo and brought to trial before the Aquaris Freeholders. The Freeholders disowned him, and his pleas to Silver Fyre fell on deaf ears. He was exiled from the planet. (CSW)

Kraay, Langstyn
this Doctor of Planetology was in charge of the Q'Maere Research Facility, some four years after the Battle of Endor. Because of the isolation of the outpost, Kraay was unaware of the state of the galaxy when the *FarStar* put into Q'Maere to restock its supplies. Kraay had interned with COMPNOR at a psychiatric ward during his early career, and discovered that he had a knack for dealing with the "personality reconstruction" of mentally unstable patients. He was handpicked by Sarne to lead the Q'Maere Research Facility, which had recently been converted to a penal colony. When Sarne was ousted from Kal'Shebbol, he stranded Kraay and the doctors on Q'Maere. This angered Kraay and his fellow doctors, who were more than happy to help the *FarStar* as long as it helped get them off

the planet. However, when he learned that the *FarStar* was a New Republic ship, he ordered the crew taken prisoner. However, an uprising by the prisoners of the facility forced Kraay into submission. (KR)

Krabbex
a large, shelled creature native to Calamari, it has ten legs and dual mouth mandibles. It was covered in two rows of spines, and four of its eighteen eyes were on front grasping claws. (JS, DA)

Krade, Jalia
this woman was married to Jasta Krade, and was a noble lady of a Tapani Sector family. (PGT)

Krade, Jasta
this nobleman was a member of a prominent Tapani Sector family, and was married to Jalia Krade. (PGT)

Kraemr
this smuggler's partner was killed by a G-2RD droid, during their attempt to break the ship out of an impound. (SWJ14)

Krag Val
this Yuuzhan Vong warrior was one of Shedao Shai's chief lieutenants. He was in charge of the recovery mission sent to Bimmiel to recover the remains of a Yuuzhan Vong warrior killed by slashrats decades prior to the invasion along Vector Prime. He was later in charge of repairing the damaged done by Corran Horn and Ganner Rhysode when they freed the slaves being held by the Vong on Bimmiel. Following the rebuilding of the base on Bimmiel, Krag Val was sent to Garqi by Shedao Shai to oversee the transformation of that world into a food-producing world for the Vong. It was on Garqi that he encountered Corran Horn, Jacen Solo, Ganner Rhysode, and their Noghri escort, in the Pesktda Xenobiological Gardens. There, the Jedi discovered that vonduun crab armor was allergic to the pollen of the bafforr tree. They burned down the bafforr groves in order to retain the secret, but drew Krag Val's attention. He managed to badly injure Rhysode and kill one of the Noghri before engaging Jacen Solo in battle. Krag Val's footing slipped when his leg fell into a drain hole, rendering him helpless against Jacen's attack. Krag Val ordered Runck Das to return to Shedao Shai just before he was slain in battle by Jacen Solo. (DTO, DTR)

Kragget Rat
another name for the ratadillo of Eol Sha. (JASB)

Krail, Davish
Krail was an aged Alliance fighter pilot known as Pops. (CCG)

Krail Armory
manufacturers of the 210 and 1010 personal armor suits. (GG9, KO)

Krakana
a large, bullet-shaped ocean creature on Calamari. It has spined fins, sharp pointed teeth, and tentacles near its mouth. (DA)

Kraken XI Superprocessor
this droid control unit was developed by Industrial Automaton for use in the AG9 series of data storage and retrieval droids. *Note that this is referred to as a* Kraren XI Superprocessor *in the* Star Wars Adventure Journal, Number 14. (TBSB, SWJ14)

Kral
an Alliance soldier who was mortally wounded in a firefight with Imperial troops. He hid a grenade under his stretcher, and waited for the Imperial to discover him before pulling the pin. (RASB)

Kral Nevil
this Quarren served as Rogue Two and Gavin Darklighter's wingman in Rogue Squadron, during the Yuuzhan Vong invasion of the galaxy. Kral was killed in the engagement with the Yuuzhan Vong over Dantooine, while trying to protect the flow of refugees from Destrillion and Dubrillion. Kral later served in the Battles of Garqi and Ithor. *Note that in* Dark Tide: Onslaught, *Kral is described as Rogue Two while Nevil seems to be Rogue Three*. (DTO, DTR)

Krall Praget
this native of the planet Edatha was a New Republic Senator, and chaired the Council on Security and Intelligence. He regarded the loss of the Teljkon vagabond at Gmir Askilon to be a failure, and demanded that the mission return home. Praget did not support Leia Organa-Solo's selection as Chief of State, but he did not openly oppose it. After Leia began granting membership in the Republic to Koornacht Cluster worlds, he convened the Ruling Council and ordered a recall on her right to rule. Although the vote was 5-2 in support of Leia, it laid the groundwork for another vote of no-confidence after the blockade of the Koornacht Cluster met with limited success and the capture of Han Solo. (SOL)

Krane
this tough Alliance Commander was known for his ability to think like an Imperial pilot. He demanded only the best from his pilots, and gave them little leeway in their performance reviews. Krane believed that the only way the Alliance would prevail was if it acted as a precision fighting force. He specialized in training Alliance pilots to fly captured TIE Fighters, for special missions as well as to give Alliance pilots a sense of the Imperial pilot's perspective. His team worked hard to capture intact TIE Fighters for their own use. (RA2)

Krann
this planet is located in the four-star Opiteihr System, and is a humid, densely-jungled world. Because the four stars that dominate the system are all red giants, Krann is continually bathed in an eerie, blood-red light. This has led to the evolution of plants which have deep black leaves which soak up all available light, an ebon carpet known as the Black Jungle. The planet is ost famous for its nova crystals, which were harvested for the Empire by the native Kluuzot in order to fund the first Death Star project. The average day on Krann lasts 31 standard hours, though its year lasts only 162 local days. (TSK)

Krann System
located near the Merren Sector, this star system is the next stop on the Harrin Trade Corridor after the Brevost System. (TSK)

Kraren XI Superprocessor
see Kraken XI Superprocessor (SWJ14)

Krass, Jord
a Lieutenant in the Imperial Navy during the Galactic Civil War, he helped his Captain, Mordaph Clafdatha write a detailed report on the various Alliance starfighters for Darth Vader. (XW)

Kratas
born on Derilyn, Kratas was accepted into the SAGEducation group at the Calamar University on a full scholarship. He excelled in history and politics, and was chosen for further training on Carida. He eventually was promoted to Navy Commander under Daala's command, captain of the *Gorgon*. He was in charge of the ground forces which Daala sends to route the Eol Sha colonists relocated to Dantooine. Kratas was one of the few members of Daala's team to survive the series of defeats that the Imperial fleet suffered under Daala, and he accompanied her into the Core to search for the feuding warlords. They tried to get the warlords to unify and creata a huge force against the New Republic, but each of them was too wrapped up in his own power to agree. Kratas was killed while inspecting Harrsk's flagship Star Destroyer, the *Shockwave*, when the warship was destroyed in an attack from another Imperial warlord, Teradoc. (JS, DA, COTF, DS, JASB)

Kraten
this barren, rocky world is the first planet in the Outlier System based on the star, Sacor. (CTD)

Krath
a society of Tetan Elite led by Satal Keto and Aleema, it was based on the Dark Side teachings of the Sith. (FNU, DLS)

Krath Enchanter
Satal Keto's luxurious Tetan yacht, it was destroyed when Keto and Aleema tried to land on Onderon during the Old Republic's seige there against the Naddists. (FNU)

Krax
this elder Troob was the leader of his people, and represented them at the peace and trade negotiations held by the Tion Hegemony. When his son Ket was murdered, apparently by Larka Nimondro, General Krax broke off the negotiations and declared war on the Hobors. Just as he was planning to launch his attack, C-3PO and R2-D2 managed to use Mount Yeroc to communicate to all parties. They exposed Jake Harthan as the killer, and managed to avert a full-scale war. Krax deferred to reason, and agreed to meet with Nimondro on their own terms, to discuss a true peace for Tahlboor before further negotiations with the Tion Hegemony began. (DRPC)

Kraxith
Governor of Trebela, and an Imperial supporter. He was responsible for exposing a rag-tag group of Alliance supporters in his capital city. (SWSB)

Kray'geen T'ihar
this Mon Calamari was the leader of the Alliance opposition to the Imperial subjugation of the planet Bundim, and was able to rally his forces after the Battle of Heg and free the planet. (GMK)

Krayiss Two
this planet was the site of a Sith gathering, a thousand years after the fall of the Sith Empire. Jev Sunrider and three other Jedi Masters were dispatched to investigate, and never returned. Krayiss Two had two moons. (TOJC)

Krayt
an Imperial shuttle protecting a supply convoy near Bonadan until it was attacked and destroyed during an Alliance raid. (XW)

Krayt Dragon
a large, fearsome beast native to Tatooine, the krayt dragon is a beast which continues to grow larger throughout its lifespan. The krayt dragon is yellowish-brown in color, a camouflage used to blend in with the desert's rocky caves and fissures. The head of the dragon is heavily armored, and five large horns grow from its crown. The dragon walks low to the ground on four heavy legs, and its tail is studded with long spikes. The Tusken Raiders on Tatooine have a maturity ritual in which young males are left in the desert to confront and kill a krayt dragon in order to prove their adulthood. The only sure way to kill the krayt is to penetrate their central sinus cavity and puncture the brain which lies behind it. The krayt, like many reptiles, has fearsome teeth which are used to capture its prey, but are ineffective for grinding and chewing. So, like many reptiles, the kray dragon ingests stones and boulders and holds them in a series of gizzards. The muscles of the gizzard chambers roll food around among the stones, crushing it into digestible pulp. The last gizzard chamber contains the smoothest stones, which are expelled in favor ot newer, rougher stones. These smooth stones are known

throughout the galaxy as dragon pearls, and are extremely valuable. It has been reported that the krayt dragon has recently been domesticated. They are often raised for their milk and eggs. The Sandpeople and Jawas have said that the bones of the krayt dragon hold mystical powers. There are some scholars who believe that the krayt dragon is really the descendant of the wild offspring of a Duinuogwuin, although this has never been proven. (SW, DE2, TJP, ISU, GG7, CCG, GG4)

Krayt Dragon Lounge
a bar located in Mos Eisley. Han Solo tried to win some credits there, after dumping a load of Jabba the Hutt's spice. He ran into Dash Rendar, but was unable to win any additional funds. (RD)

Krayt Pearl
these are simply the gizzard stones used by the Krayt Dragon to help it digest its food. The stones, when taken from the dragon's gut, are a lustrous, milky color. Obtaining the stones is a ritual of manhood for the Tusken Raiders. (DS)

Kreb Zellock
a heavy-set individual. (DCAR)

Kredo Daar
a deep-space hauler who detests droids. (RASB)

Kreeling
Hal Horn had once tracked Moranda Savich to this world, but was unable to capture her before she was able to flee. (TFNR)

Kreen, Shaina
this strikingly beautiful woman was a former model who worked as a waitress at the Ace of Sabres. Her naive and slightly dim-witted approach to life hid the fact that she was, in reality, an Alliance undercover agent. Dunan Par'Ell was overly protective of Shaina, although she never figured out why. (WSV)

Kreesis
this is the largest continent on Algara II, and the location of the cities of Algarine, Benis, and Tivin. (PG2)

Kreet'ah
this Kian'thar was one of Prince Xizor's *vigo*'s, or one of his closest lieutenants. He had learned the criminal trade from his biological mother, who was herself one of Xizor's *vigo*s during her own lifetime. Kreet'ah's professional assets impressed the Falleen prince, who rewarded Kreet'ah by allowing him to inherit his mother's position. Among his assets, Kreet'ah had developed a wide-ranging information network, and developed a wealth on corporate contacts and spies. Given Xizor's desire to control information, this made Kreet'ah quite valuable to the Falleen prince. (SE, SLS)

Kreetle
this large insect is found on the planet Naboo, where it eats many varieties of plants and small animals. They have large, mandibular jaws which can be used to capture and crush its prey. Trained kreetles are used by the Gungans to open containers and clams, and farm-raised kreetles are considered a crunchy snack. (GF)

Krell
this man worked as a gunner for Captain Twolz. When Twolz and the rest of his crew were killed on Niian, Krell and Dannen Lifehold went into business for themselves. (SWJ1)

Krella
this was a pseudonym used by a smuggler who had a great deal of experience with droids. Krella was based on Byblos. (SWJ13)

Kren
a city on the continent of Tronis, on the planet Algara II. (PG2)

Krendan
this Alliance Commander was in charge of Nomad Squad, at Taul, shortly before the base was destroyed by the *Victory*-class Star Destroyer *Dominator*. (SWJ1)

Krenhner
this planet is capital world of the Krenhner Sector. (SOL)

Krenhner Sector Station
this space station was the closest New Republic outpost to Gmir Askilon. Pakkpekatt sent the *Marauder* to the station after the Teljkon vagabond fled into hyperspace. (SOL)

Krenjsh
this New Republic Intelligence operative was working with the expedition that was sent to capture the Teljkon vagabond. (SOL)

Krenn, Josala
this explorer worked with Kroddok Stopa, and was affiliated with the Obroan Institute. She was stationed on Babali with Stopa when the

call came to investigate the planet Brath Qella, during the New Republic's chase of the Teljkon vagabond. Both she and Stopa were killed in an avalanche while searching for information on the planet Brath Qella. (SOL)

Krennel, Delak
this man, a native of the planet Corulag, graduated from the Imperial Academy on Prefsbelt IV, where he was the intramural unarmed-combat champion. Upon graduation, Krennel served the Empire until the Battle of Endor. He was dispatched to the Unknown Regions to serve under Admiral Thrawn, though he detested the fact that he was serving an alien. After Krennel bombarded a world instead of following Thrawn's more "passifistic" orders, Krennel was sent back to Imperial Center for punishment from the Emperor himself. Luckily for Krennel, Emperor Palpatine was killed at Endor before he could pass judgement on Krennel. Krennel then fled Imperial service, striking out on his own and establishing himself at the same time as other renegade Imperial warlords like Zsinj and Teradoc. In a battle, he lost the use of his right forearm from the elbow down, and the limb had to be replaced with a cybernetic implant. The mechanical device glowed red whenever he exerted force with it, evoking fear in his subordinates and enemies. During the initial struggle for control of the Empire, Krennel aligned himself with General Paltr Carvin and, on orders from Ysanne Isard, set out to capture Leia Organa at Axxila. He was thrown off his plan by an AT3 directive from Soontir Fel, a directive reinforced by Sate Pestage. Krennel backed off, but later learned of Pestage's deception in moving him away from Axxila. When Isard approached him about working directly for her instead of Carvin, he was initially suspicious. However, she helped augment his forces in an attempt to retrieve Pestage from Ciutric, and his allegiance changed. After the New Republic thought they had recovered Pestage, Pestage slipped away and presented himself to Krennel for asylum. Krennel, however, cared nothing for Pestage but desired the control of Pestage's holding. Krennel personally executed Sate Pestage by strangling him with his cybernetic hand, then usurped control of the Ciutric Hegemony for himself and paid lip-service to Thrawn's call for support during his rise to power. After Thrawn's death at Bilbringi, the Republic targeted Krennel and the Ciutric Hegemony for removal. They began raiding Ciutric space, unaware that Krennel had allied himself with the activated clone of Ysanne Isard. Together, they began a disinformation campaign aimed at opening a rift between the human and non-human races of the New Republic. Krennel claimed the Hegemony to be a haven for Alderaanian refugees who were tired of the Republic's pro-alien politics. However, they efforts were undermined by the real Ysanne Isard, who managed to capture Rogue Squadron and convince them to help her defeat Krennel. As soon as Krennel learned that the Rogues were destroyed at Corvis Minor, he and the clone began plotting their conquest of Coruscant. They waylayed Republic supply convoys to Liinade III, hoping to draw off much of the starship security around Coruscant. Just as they were about to launch their attack, the Republic - on a tip from Wedge Antilles, who was working with the real Isard - attacked Ciutric. Before his forces could leave the system, Krennel found himself on the brink of disaster. His fleet was decimated by the effectiveness of the Thrawn Pincer, Ciutric had been infiltrated and her planetary shields dropped, and he had no firepower to bring to bear on the Republic ships. The combined fire of the *Selonian Fire* and the *Corusca Fire* destroyed Krennel's flagship, the *Reckoning*, and Krennel was killed in the explosion. (XWMR, IR)

Krenth
this is the fourth combination symbol in the Aurebesh script, and represents the Basic combination "kh". (SWM)

Kresch
this quasi-sentient mollusk is native to the swamps of Naboo. The Gungans use them to store information in their underwater libraries. The kresch has a single eye, which it can extend on a short stalk for viewing its environment. The blood of the kresch is unusual in that, when the mollusk is poked or manipulated, the inky blood rearranges itself to display images and words. (GF)

Kress, Maxig
a native of the planet Tibro, this woman was wanted by the corporate leaders of Gandalom Paramedicinals for the theft of several experimental compounds. She was rumored to have destroyed security droids and injured security personnel during the theft. She went underground, using the alias Levesh Tolik in order to escape capture. A 25,000 credit bounty was placed on her head. (GG10)

Kressar
this crime boss found himself under attack from the Hutts. As he planned to have his gang passed into good hands, he put two envelopes in his safe. After he was assassinated, his successor, Jorrn Kresh, found the envelopes. One envelope was labeled "Open after you survive your first assassination attempt." The second was labeled "Open after you find out the Hutts are involved." Inside the first envelope was a note with the advice, "Blame it all on me and my cronies." In the second envelope was another note saying, "Make up two more envelopes..." (GG11)

Krestock
this bounty hunter paired up with Raxine in an effort to hunt down Philo Taal, although neither realized that there was no official bounty posted. They disagreed over how to split the bounty, so they agreed to each take one of Philo's legs and pull until he split like a wishbone. In the end, though, Raxine simply shot Philo dead. Raxine and Krestock never received payment, except for the fact that Philo's brother, Reglis Taal, hunted them down adn executed them for their parts in Philo's death. (GG10)

Kretch
a creature which is found in the caverns of Belsavis, the kretch measures about a foot in length. It is a worm-like creature, a couple of inches in diameter, with two sets of jaws filled with serrated teeth. Its tail is barbed, and is used to catch and hold its prey. The creature's scary appearance was used as a deterrent by Belsavian parents. They often told their children that the kretch would catch them and eat them if they did something bad. Nichos Marr's caretaker Margolis used to warn Nichos and his friends that the kretch would catch them if they found Plett's Well. (COJ)

Kretch, Dalmeidan
this minor planetary official maintained a second occupation as a bounty hunter. He used his position within the Imperial bureaucracy to learn of new bounties, then took "business trips" to acquire his targets. He hoped to make enough credits from hunting to leave politics forever. (GG10)

Krev, Raquid
this cargo hauler and part-time smuggler owned an operated the freigther *Lexus Primal* during the early years of the New Republic. He once had a cargo of spice stolen from him by a group of spice-jackers. One of their members disguised himself as Raquin, and overrode the programming of his security droid, D-Mot. He was a family man, and allowed them to steal the cargo in order to ensure the safety of his wife and children. (GG11)

Krevk Settlement
this was the name of the Sullustan colony established on the planet Gelgelar. (SWJ14)

Kribben
in a popular, though unsettling, Corellian fable, Kribben and his brother Zibben disobeyed their parents and set out to investigate a forbidden area. They were attacked and eaten by a group of wrix. (COG)

Krickle
one of Talon Karrde's smugglers, Krickle served under Shirlee Faughn on the *Starry Ice*. (SOP)

Krieger
this Imperial Star Destroyer was under the command of Captain Dor Reder, during the early years of the New Republic. It was part of the fleet controlled by Admiral Drommel, and was last encountered in the Hanod System. (WBC)

Kriek
this species of reptilian beings was native to the planet Kriekaal. The Krieks resembled large turtles, with long necks and pointed snouts. Like all shelled creatures, they could pull their extremities inside their shells whenever they were in danger. Krieks could walk on their hind legs like humanoids, but preferred to walk on all-fours. In general, the Krieks are a quiet, gentle race. There were 43 distinct *selio*, or tribes, of Krieks, each led by a *k'lar* and guarded by a cadre of *ken'kali*. (SWJ13)

Kriekaal
this planet, the outermost of the two worlds in the Kriekaal System, was covered with relatively shallow oceans of molten duranium. The planet was far enough from its aging orange star to cool periodically, and small continents of hardened duranium often formed. It was on these "landmasses" that the native Krieks eked out their existence. Shortly after the Battle of Endor, twelve continents were in existence when Korren Starchaser and his scouting team investigated the planet. (SWJ13)

Kriff
this is an Imperial swear word. (VOF)

Kriger
a Star Destroyer under the command of Captain Dor Reder. (WBC)

Krikthasi
an alien race native to the planet Baralou, the Krikthasi have been enemies of the Multopos for their entire existence. They were descended from large, marine mollusks, and had long, flexible bodies studded with tentacles. Krikthasi have four well-developed eyes, with a set of four tentacles emerging just behind their heads. They have two mouths, one for eating and another for breathing. They used the water to help propel themselves through the water, expelling it through a group of vents at the rear of their bodies. Four more tentacles surround their hindquarters. Their coloration helped them communicate, as each Krikthasi could manipulate the pattern of their coloration to express complex concepts as well as emotions. The Krikthasi, in their seemingly endless war with the Multopos, have discovered that the eggs of the Multopos were quite delicious, and eat them as a way of proving to themselves that the Multopos were not sentient. (PG1, AE)

Kril
this creature, native to the planet Kidron, was raaised by the Orfites as a source of meat. (AE)

Krill
1) a creature native to the planet Kidron, the krill are harvested for their meat. (PG)
2) this is the eleventh symbol in the Aurebesh script, and represents the Basic letter "k". (SWM)

Krin
this man was an Imperial Captain, and commanded the Star Destroyer *Adjudicator* during the height of the New Order. He took Vimron Trell under his wing, after Trell produced a wondrous feast that impressed Moff Renquet enough to have Renquet request that the *Adjudicator* be reassigned as his personal fleet flagship. (CRO)

Krish
an alien race native to the planet Sanza, the Krish are smooth-skinned humanoids with large, wide heads. Their faces are dominated by bony ridges above the eyes and along the nose, and their mouths are filled with rows of tiny, pointed teeth. They also have short, wiry hair, and love playing games of any sort. In general, however, they were highly unreliable when it came to business matters. (EGC, CRO, DTO, AE, SWJ1)

Kritkeen, Sinick
this Imperial COMPNOR General served as the planetary supervisor on Aruza, during the New Order. He bore a striking resemblance

to Han Solo, which is why the bounty hunter Dengar agreed to assassinate Kritkeen for the Aruzans. Kritkeen was working to enslave the Aruzans, and they simply wanted their freedom. Dengar tracked Kritkeen and caught him, giving the Imperial a three-minute lead before chasing him down. Dengar's mind began believing that Kritkeen was Solo, and he relished the actions of placing an armed concussion grenade in Kritkeen's mouth and throwing the man off a cliff. (TBH)

Kritt
Fola's mate, they lived at North 5 26 Up in the city of Griann, on Teyr. (SOL)

Kriyystak
one of Chewbacca's many relatives, Kriyystak worked to replenish the *Millennium Falcon*'s food stores whiel Chewie was on Kashyyyk for Lumpawarump's Test of Ascension. (RD, TT)

Krizar
these vicious creatures were often used by crimelords to patrol their compounds. Krizar begin life as a shell-encased pupa, which must exist in a nutrient slime until it can break through its shell. If a shelled pupa is removed from the slime, it dies quickly. Once it chews free of the shell, the krizar must be incubated while they grow. Each krizar has a set of mouth palps that it uses like scissors, latching onto the nearest heat source and chewing its way inward. (TFNR)

Krizzin
this barren, arid world is the fourth planet in the Algaran System. Orbital scans have revealed that it is riddled with caves and vast mineral deposits. It has no natural satellites. (PG2)

Krk
a H'drachi noble who believed Ch'no was a fool, and couldn't correctly read the time-streams, even though Ch'no was quite often right. He was one of the first to openly denounced Ch'no's adoption of the infant Mora. (ROC)

Kro
this small, rodent-like reptile is native to the planet Zelos II. It has a toothy, scoop-shaped mouth and glowing red eyes. Kro also have prehensile tails, which support and balance the creature in the absense of forearms. The kro hang from trees, waiting for prey to pass by. They then dop down onto their prey, holding it with their tails while they eat it alive. (PG2)

Krob
a deity worshipped by Cabrool Nuum. (JTH)

Kroctar
this planet was the merchant center and capital world of Shataum Sector in the decades following the Battle of Endor. Moff Disra, along with Grodin Tierce and the con-man Flim - posing as the resurrected Thrawn - managed to bully the leaders of this world into a brief alliance with the Imperial faction they represented. It is the homeworld of the Kroctari race. (VOF)

Kroctari
this race was native to the planet Kroctar. They were somewhat loyal to the Empire and its ideals, and felt that the Caamas Incident was an indication of the lack of order maintained by the New Republic. They were willing to welcome Thrawn back to their planet, but were unaware that Thrawn was actually the conman Flim, acting under the command of Moff Disra. (VOF)

Kroeskin Fabrications
manufacturers of ceramisteel vehicle hulls, Kroeskin was one of the original Contributing Sponsors of the Corporate Sector Authority. (CSA)

Krok
a male Gamorrean in the Gakfedd tribe, Krok was junior husband to Bullyak. (COJ)

Krolp
an indecent Huttese reference to excrement. (JTH)

Kron Thon
this crimelord was a rival of Mugsy Fratillio. (GMS)

Kronas
this hot, rocky world is the first planet in the Kattellyn System. It has no natural satellites. (PG2)

Krotorra
this Wookiee was one of many who served the New Republic as representative of the planet Kashyyyk. Along with his partner, Lamorrack, Krotorra was captured ans sold into slavery by Slar-dan ti Gardi and Borun Call. (SWJ8)

Krovalis
this Nimbanese clan tried to apply for a data holding position under the Bureau of Ships and Services, shortly after the Bovark clan debacle. They also applied for a position of power under the Hutt Clan of Ancients. After the Hutts accepted their petition, the Krovalis Nimbanese asked them to allow the Krovalis clan to remain free, in return for access to Nimbanese data holdings under the BoSS. The Hutts, led by Zochaeb the Hutt and seeing a easy source of information from a non-aggressive party, agreed to this. They pushed hard

on the BoSS to allow the Nimbanese to be re-instated as data holders. Thus, the Krovalis clan was the first of a new era of Nimbanese holders. (GG12)

Krovas
this man was Jorkatt the Render's second-in-comnmand, until he was found drowned in a swimming accident. The presence of plasticrete bricks in the pockets of his clothing was never explained. Later, Vohrkrewel Yahrkar assumed Krovas' persona whenever he spent time on Celanon. (POC)

Kroyie
a species of birds native to Kashyyyk. The kroyies were once a food source for rich Wookiees. Now it is a food source for all. (HTTE)

Kroyn'Tal
a city on Coyn. (PG)

Krozurbian
this alien race was at war with itself for 200 years. A brutish, green-skinned retpiloid people, the Krozurbian civil war would have raged longer if Master Zorneth hadn't slipped the leaders some savorium-laden thookah steaks. It was part of an experiment to verify to himself the potency of the herb. The Krozurbian leaders dropped their arms and immediately ceased their hostilities. (DRO)

kRR
this Old Hihg Squibbian term is not translateable to Basic, but refers to the novelty value of an item under negotiation. (SH)

KRT410C
this was a model of Kurtob podracer. The cockpit of the KRT410C measured a scant 2.03 meters in length, while its engines were just 3.81 meters long. This made it one of the smallest racers of its day. However, this did not translate into more speed, as the KRT410C's top speed was around 775 kilometers per hour. (IG1)

Krudar
this surly Duros was one of the many gunners serving aboard the *FarStar* during its search for Moff Sarne in Kathol Sector. (KO)

Kruger, Moira
this woman, who fashioned herself as a Lady, owned and operated the Grinder Dance Hall in the boomtown of Corestrike, on Chrona, during the early years of the New Republic. Along with Mortris and Arno Gallorr, Moira worked as one of the town's governmental Adjuncts, although it was later revealed that Moira had been bought out by the crimelor Themog. Her origins were unknown, but she was a prominent bantha-owner until the discovery of chronamite poisoned her herds. She nearly lost everything, until she won the Grinder Dance Hall in a game of sabacc. Her detractors claim she cheated her way to the Grinder, having been a con artist and gambler since her youth. Shortly before Mortris Gallorr began hiring mercenaries to try and protect Corestrike from criminals, Moira began a relationship with Themog, and the two were inseparable. She allowed Themog to use the Grinder as a hideout. (SWJ12)

Kruk Battle-wagon
this warship was developed shortly after the Clone Wars. (SOP)

Krul
this man was Jai Raventhorn's fiance, before he was killed by Imperial forces. (TFNR)

Kruluk
a talkative, good-natured Quarren, Kruluk runs The Long Drink bar and eatery in Morjanssik, on Calamari. He believes that the Quarren should join the Alliance and rid themselves of the Empire, but he keeps this mostly to himself. He doesn't want any trouble, with his fellow Quarren or the authorities of Morjanssik. (DU)

Krunch
this Wookiee worked as Bolabo Hujaan's chief mechanic at Bolabo's Garage on Byblos. They met while serving together on a smuggler's starship, and Krunch accompanied Bolabo when she set out on her own. According to Bolabo, the name Krunch was chosen because that's what the Wookiee did to patrons who didn't pay for their repairs at the Garage. During the height of the Galactic Civil War, Krunch rarely left the confines of the Garage, fearing that Imperial forces would enslave him. The patrons of Bolabo's Garage always left happy, because Krunch was a highly skilled mechanic who could work wonders with almost any starship. (CRO)

Krung Dynasty
the rulers of this ancient dynasty were often embalmed and mummified after death, in hopes that they might live longer lives in the afterworld. The Mendacian funeral urns of the young Krungs were considered priceless by the time of the Battle of Hoth. (TJT)

Krupx
manufacturers of detonation devices, such as proton torpedoes. (SCRE)

Kruqr
this scrawny-looking man worked for Booster Terrik as a guard and soldier aboard the *Errant Venture*. (IJ)

Krusp
a Huttese term for stick or pole. (JTH)

Kruuny
one of the many pilots who worked for Lando Calrissian in the asteroid belt known as Lando's Folly, Kruuny was one of the pilots who agreed to help Lando's forces try and hold off the first wave of the Yuuzhan Vong invasion. (VP)

Krykis IV
it was on this planet that Doctor Corellia Antilles discovered the Voorlach Temple. (SWJ14)

Kryll
this Alliance General was in charge of the Outer Rim Communications Center during the Galactic Civil War. Kryll was an Imperial officer who defected to the Alliance after the destruction of Alderaan. He often told his troops that he defected, not because of Alderaan, but because the Empire didn't appreciate his wonderful tenor voice. He later served the New Republic on Generis. (RASB, TLC)

Kryndyn
this city is the capital of the planet Zelos II. Like all Zelosian cities, it is ringed with a 10-meter tall wall, and has a standing garrison. The garrison of Kryndyn numbers 50,000 troops. It has a thriving commodities maket, and provides ample supplies for Zelosian and off-worlder needs. (PG2)

Kryss
this Corellian youth was rescued by Han Solo and Chewbacca from Ylesia. (RD)

Krytollak
an alien race which worshipped the Emperor Palpatine during the reign of the New Order, the Krytollaks are a warm-blooded, insectile species. They have hard, dense outer shells surrounding tough skeletal structures. Most Krytollaks have brown or black shells. A green shell appears every so often, and is reverred as a sign of greatness. Nobles and ranking officials paint elaborate designs on the shells. They have small eyes hidden within their facial plates, and beak-like mouths. Their ears are really a series of membranes arranged around the facial plates, and they lack a nose as well as a sense of smell. They subsist on plant material and certain rocks and minerals. They were technologically primitive and aloof when they were discovered during the latter years of the Old Republic. When Palpatine rose to power, the Krytollaks - who believe in a single ruler of their own homeworld of Thandruss - deferred to his awesome power. Many Krytollaks infiltrated the Alliance in an effort to provide information to the Empire. It is unknown how the Krytollaks have adapted to life under the auspices of the New Republic. (GG12)

Krytos
this was the codename for Evir Derricote's alien bioweapon. The Krytos virus was developed to affect only aliens, not humans. This was part of Ysanne Isard's master plan to expose the New Republic as unsympathetic to non-humans. The goal of the Krytos virus was to infect all of the aliens on Coruscant just before the Republic could take control of the planet. Then, just as it was trying to position itself as the dominant government in the galaxy, the aliens would suddenly become ill. The Krytos virus initially caused a stupor or listlessness in aliens, followed by a dark discoloration of the skin. The skin would later crack and blister, then seem to melt away. The Krytos virus was designed to infect a cell and multiply within the cell until the cell burst from the pressure. The suddenly-release viruses would infect neighboring cells, continuing to multiply and explode cells. The virus affected all cells in an alien's body, including skin, organs, and bones. One unique side effect of the Krytos virus is that it seemed to ignore nerve cells and pain receptors. Thus, the victim was acutely aware of the pain the virus was causing.
Derricote developed the Krytos virus with an antidote: it could be counteracted by immersing the victim in large amounts of bacta. The more widespread the virus is, the more bacta is required to eliminate it. This was the second part of Isard's plan. The Republic could save all of the aliens by providing them with bacta, but it would have to bankrupt itself in order to do it. (WG)

KR27
this Imperial by-law allowed any military officer to take control of a criminal organization and order its members into custody. (MJEH)

Ksaa
a red drink favored by the Ssi-ruuvi, its contents are not known (TB)

Ksiczzic III
this planet is located in the Mid Rim. (SWAJ)

Kshyy
strong vines used by Wookiees to operate liftcars, and also used to climb trees. They were native to the fifth biological level of Kashyyyk. (HTTE, RD)

KT-10
an R2 unit which had a female personality, she fell in love with R2-D2 when they were imprisoned in the Great Heap's droid harem. (TGH)

KT-18
known as Kate for short, this housekeeping droid was purchased by Luke Skywalker and Ken as a gift to Han Solo. Purchased from the Jawas on Tatooine, Kate was given to Han as a housewarming present. She has a pearlescent outer shell, and is built to resemble a human female is size and shape. (ZHR)

KTR-44875
this was the New Republic bureaucratic operating number of an Ishori traffic controller on Corsucant who refused to let Talon Karrde land, during the Senate deliberations over the Caamas Document. (SOP)

Ktilac Regions
this area of Imperial space was sparsely populated by humankind during the height of the Galactic Civil War. It was believed that the Old Republic Dreadnaught *Noble* was lost in this region of space. (AIR)

Ktlin
this was the name given by Mlatar Thon Gra to his personal mosgoth. (AIR)

Ktriss
Bogga the Hutt's Dark Side familiar, Ktriss is a large, green Hssiss mutated by the Dark Side power of Lake Natth on Ambria. (TOJ)

KT4
Taim & Bak laser cannons, similar to those used on the Dx-9 Delta-class transport. (XW)

KT6
Taim & Bak heavy blaster cannons, similar to those used on the Telgorn Gamma-class assault shuttle. (ISB)

Ku'Bakai
this blue giant star is the primary sun in the Ku'Bakai system, home to the planet Kubindi and three other, life-supporting worlds. The Kubaz used these worlds (the sixth, eighth, and eleventh) as insect farms which cater to their every taste. The first four planets in the system are sterile worlds, having been scoured by the intense solar flares given off by the star in a brief series of pulses millennia ago. These flares are well-known to astronomers for their beauty. (SCRE, MTS, GG4, SWJ10)

Kuan
one of two habitable planets in the Taroon System, Kuan was invaded by the Empire just before the Battle of Hoth. Kuan and its sister planet, Bordal, had been locked in a bitter, decades-old war, although no one remembered the exact cause. The Kuan economy was in ruins, and the planetary government had declared martial law. The Empire, seeing an opportunity, entered the system to bring news of Palpatine's removal of the supposed dead wood of the Old Republic. The Empire blamed the planet's economic crisis on the Old Republic, and swayed the Kuani to join the Empire. The planet's primary inhabitants are human. The planet has many moons. (TIE)

Kuantar
this gas giant is the third world in the Kidron System, located in the Elrood Sector. It is surrounded by a spectacular ring system. (PG)

Kuar
this planet was the primary world in the Kuar System, which is located near the Empress Teta System. This world was adopted by the ancient Mandalore warriors when they attacked the Tetan worlds prior to the Great Sith War. It was here, millenia later, that Fonterrat provided Bornan Thul with a datadisk containing the location of the Emperor's plague storehouse. (TSW, TEP)

Kuari
one of the ships dispatched to intercept the Teljkon vagabond, the *Kuari* was the ship that was able to get nearest to the vagabond. Lando Calrissian's yacht, the *Lady Luck*, was tethered to the vagabond after Lando boldly gained access to the strange ship. When Pakkpekatt ordered the *Kuari* nearer, the vagabond severed the connection to the *Lady Luck* and fired on the *Kuari* before jumping into hyperspace. The *Kuari* sustained a great amount of damage, and there were many casualties and injuries. The dead and wounded were taken to Nichen on the *Kettemoor*. (SOL)

Kuari Princess
a Mon Calamari MC80 luxury spaceliner whose slafcourses are famous throughout the galaxy. The *Princess* is the flagship of Galaxy Tours, and has accommodations for up to 3,500 passengers of 27 unique species. It measures 500 meters in length, and is manned by 840 crewers, 500 droids, and 60 security officers. It is lightly armed, with 10 turbolaser batteries. The *Princess* had a long and storied history, incldluing one trip through the Maelstrom in which is was hijacked by the Riders of the Maelstrom as part of a plot to destroy Rodin Higron's base on the planet Oasis. (RPG, RM)

Kuari Suites
one of the most luxurious accommodations on the *Kuari Princess*, the Kuari Suites can be reserved for about a 1,000 credits a night. (RM)

Kuat
1) this planet was of prime importance to the New Order, for the Kuat Drive Yards shipyards there were among the first to mass-produce warships for the Empire. The relationship blossomed, and the Kuat Drive Yards were made into the primary facility for the construction of Star Destroyers. A forested world of pastoral beauty, It is located in the Kuat Sector, located in the most densely-populated area of the galaxy. (SWSB, XWN, SWAJ, MA)
2) this was the name of the strongest of the many family clans which ruled the planet Kuat. Like all Kuati families, they continued to enhance their bloodlines by using *telbuns* to birth their children. However, the Kuat family maintained a strong genetic structure, and proved themselves more than able to manage the huge Kuat Drive Yards. Several generations prior to the Battle of Yavin, all the great families agreed on the Inheritance Exemption, which allowed the Kuat family to pass control of KDY down through successive

generations. This was challenged by several families just prior to the Battle of Endor, a coup attempt which was successfully averted by Kuat of Kuat only by nearly destroying the KDY facilities. (MA, SLS, HM)
3) this descendant of the ancient Kuat family controlled the vast Kuat Drive Yards during the last years of the Old Republic and throughout the New Order. Although never truly appreciated, Kuat of Kuat worked diligently to maintain the independence of KDY in the face of Emperor Palpatine's growing power. He fiercely refused to be part of the first Death Star project, an action denounced by the ruling families of Kuat until the station was destroyed near Yavin. Unknown to most of the Kuati clans until the end of the New Order, Kuat even tried to eliminate Prince Xizor of Black Sun, when the Falleen began trying to take control of the shipyards. The plot involved implicating Xizor in the deaths of Owen and Beru Lars on Tatooine, an event which Kuat recorded and later added traces of Falleen pheromones to an olfactory sensor. If the plan worked, Luke Skywalker would break off his involvement with the Alliance long enough to eliminate Xizor, thereby removing one of Kuat's chief enemies. The plot never got a chance to succeed, because the droid containing the falsified evidence was lost by its courier, Ree Duptom, when his ship's engines failed. The droid fell into the hands of Boba Fett, and Kuat found himself trying to kill the bounty hunter in order to recover the droid. Several attempts were made, including a bombing run in the Tatooine desert near the Sarlacc pit, to ensure Fett's death. These efforts didn't go unnoticed, though, as several of the other Kuati families took them as personal vendettas and signs that Kuat was no longer working in KDY's best interests. The family's plotting eventually took in Kuat's security chief, Fenald, and his replacement, Kodir of Kuhlvult. Through it all, however, Kuat maintained the upper hand. In the end, he was forced to destroy the KDY facilities, rather than let them fall into the hands of anyone else. In this, too, Kuat was thwarted by the efforts of the Alliance and Boba Fett himself. The bounty hunter managed to flee the destruction in a slaved Star Destroyer, taking with him most of the explosives Kuat had hoped to use. In the end, Kuat returned to the main facilities and was killed in the explosions he himself had set off. (MA, SLS, HM)

Kuat Central Authority
this was the security force which controlled the movement of starships to and from the Kuat Drive Yards facilities in orbit near the planet Kuat. It also controlled the traffic destined to the planet itself. (IF)

Kuat City
this was one of the largest cities on the planet Kuat. (HT)

Kuat Drive Yards
KDY is one of the top three starship manufacturers, along with Corellian Engineering Corporation and Sienar Fleet Systems. KDY was controlled by the ruling families of the planet Kuat, with each new ruler being chosen from among the most competent in a vote. However, it was determined that the Kuat family had the most aptitude for running the huge corporation, and the ruling families established the Inheritance Exemption. This allowed control of KDY to pass from one generation of the Kuat family to the next, thereby ensuring that the most able of the Kuat minds was continually in control of the corporation. This meant that KDY was always generating vast amounts of wealth for all the ruling families. Kuat Drive Yards remained independent from any governmental body, from the time of its inception during the Old Republic throughout the New Order of Emperor Palpatine. It is perhaps most famous for its production of the Imperial-class Star Destroyer. It also produced many shipboard components, as well as the Nebulon-B frigate. KDY aligned itself with the Empire, and remained pro-Imperial after the Battle of Endor. It was also one of the original Signatory Sponsors of the Corporate Sector Authority. Unknown to most buyers, every ship which left Kuat Drive Yards was given a regulator subcode in its computer system. This trapdoor allowed Kuat Drive Yards engineers to obtain control of a ship for diagnostics and repairs. These codes could also be used to break into a ship and take control from its user. This fact was never revealed, in part to save KDY from the wrath of Emperor Palpatine. During the last days of the New Order, shortly before the Battle of Endor, much of Kuat Drive Yards was destroyed by Kuat of Kuat. He hoped to ensure that no one – not the Empire, the Alliance, or Kodir of Kuhlvult – would take control of the operation. He acted nobly, but was unaware of the forces around him. In fact, the bounty hunter Boba Fett was his greatest ally, and helped expose Kodir's treacherous plans. The future leaders of KDY maintained Kuat of Kuat's series of explosives, which could be detonated if the facilities ever were in danger of being captured. (JS, SCRE, EGV, CSA, MA, SLS, HM, IF)

Kuat escort frigate
see Nebulon-B Frigate

Kuat Explorer
this ancient colony ship predated the Old Republic, and brought the first colonists to the planet Alsakan. (CSA)

Kuat Freight Port
a division of Kuat Drive Yards, the Freight Port handled all incoming shipments of raw materials as well as movement of materials within the Drive Yards. (SWJ9)

Kuat Systems Engineering
KSE was a short-lived subsidiary of Kuat Drive Yards created in the waning days of the Old Republic. It produced a few well-designed but poorly marketed starships, including the CloakShape fighter and the Firespray-class attack ship. The lack of sales eventually led to KSE being re-integrated under the KDY banner as an after-market upgrade kit manufacturer. Shortly after the Battle of Endor, KSE was sold off to a group of Imperial loyalists. It was later revealed that the loyalists were really Vaathkree merchants with strong ties to the New Republic. The *Dark Empire Sourcebook* says that KSE was the forerunner of KDY was charged with developing new starfighters for the Empire. One of their first starships was the CloakShape Fighter. (MTS, DESB, EGV)

Kuat Vehicles
this small branch of Kuat Drive Yards manufactured terrestrial transportation, such as swoops. (GG9)

Kuat Vonak
this small corporation produced several versions of laser cannons for light to medium duty. (OE)

Kuati First Holo-News
this sensationalist tabloid had an office on Coruscant, from which is reported on the trial of Tycho Celchu. (KT)

Kubaz
an alien race hailing from the planet Kubindi, the Kubaz have dark green skin, a prehensile trunk, and large eyes. Their eyes are sensitive to the red spectrum of light, and often wear large goggles when they are away from their homeworld. They tend to be clan-oriented, with each clan protecting its property from other rival clans. The intense solar flares from their planet's sun nearly destroyed the majority of food sources on the planet, and the Kubaz were forced to hunt insects as a staple diet. This led to the rival clans raiding each others' insect farms. These so-called Hive Wars were resolved when the Kubaz found a way to alter the genetics of their insects to not only improve their reproduction, but to identify each hive by its colorings as property of a certain clan. This newly-formed science of Insecticulture helped keep the rival clans from feuding, and also allowed the Kubaz to expand their horizons. They eventually discovered space travel, and eventually populated three of the 11 worlds orbiting the sun Ku'Bakai. This ability to move off-planet then introduced the Kubaz to their neighbors, the Verpine. Since the Verpine are an insectile race by nature, the space-faring Kubaz found that the Verpine were tasty, and began to hunt them as an additional food source. (SW, TLC, SCRE, MTS, GG4)

Kubaz Insect
this small sculpture was carved from a single diamond-fusion crystal about a third of a meter in height. As a gemstone, its value was incalculable. As a work of art, it was priceless. The statue was stolen by the small-time theived Lauren and Sam from the collection of Rock'co on Narigus III, although it was later discovered that Rock'co's statue was a fake. (GMS)

Kubaz Xirconia
this abundant, clear stone is often used as a substitute for real diamonds. (MJEH)

Kubindi
this planet is the homeworld of the Kubaz, and is the fifth planet orbiting the sun Ku'Bakai. Kubindi orbits very close to Ku'Bakai, and the frequent solar flares raze the planet's surface, destroying much of the plant and animal life. The primary survivors of the flares were insects. There are millions of species on the planet today. Other creatures which managed to survive had to evolve into insect-eaters, like the Kubaz. They now inhabit the 6th, 8th, and 11th worlds in the Ku'Bakai system, with only the poor or disgraced Kubaz still clinging to existence on Kubindi. Kubindi is located in the Calaron Sector. The day on Kubindi lasts 48 standard hours, and it year encompasses 420 local days. The planet was overtaken by the Yuuzhan Vong some twenty-six years after the Battle of Endor, following in the wake of Falleen and Rodia. Kyp Durron and his group of vigilantes, Kyp's Dozen, held off the aliens long enough for every spaceworthy ship to flee the planet. It was believed that the Kubaz were attractive targets to the Yuuzhan Vong because of their history of genetic manuipulation of insects. (TLC, SCRE, MTS, REB, SWJ10, BP)

Kucedre
this Gallofree medium transport was used by the Alliance to transport bacta during the Galactic Civil War. (XWA)

***Kucha*-sculpt**
this was a form of Expansionist Era Hutt artwork. (SSR)

Kud'ar Mub'at
this assembler served the galaxy as a go-between and middleman for much of its less glamourous – or legal – activities. Like most assemblers, Kud'ar Mub'ar gained its independence by consuming the assembler which created it. Among Mub'at's most regarded functions was as holder in escrow of the credits placed for the bounty on a being's life. This allowed the poster of the bounty to remain out of the path of danger, while ensuring the timely and accurate delivery of the goods. The assembler was not without its own defenses, having acquired a number of weapons from the ships of individuals which tried to swindle it. Kud'ar Mub'at also salvaged sublight engines for use in moving its web through space. In essence, any being visiting the web was walking within Kud'ar Mub'at's own brain, and was constantly under surveillance. After the development of the subnode called Balancesheet, Mub'at was able to be in two places at once. He himself would see to one customer, while Balancesheet – operating from one of Mub'at's shed carapaces – would attent to the other. Among the assembler's largest customers was the Bounty Hunters Guild, which used the assembler's services to ensure prompt payments of the bounties its members collected. Kud'ar Mub'at was also involved in a great deal of political and powerful intrigue, including the plans of Kuat of Kuat and Prince Xizor of Black Sun. Together, they orchestrated the destruction of the Bounty Hunters Guild and plotted the death of Boba Fett. It was Kud'ar Mub'at who convinced Boba Fett to join the Guild in order to bring about its destruction. At first, the bounty hunter was unaware of the assembler's alliance with Xizor. However, the state of the galaxy during the Galactic Civil War and the ability of Boba Fett to avoid death made these plans tenuous at best. These plans also kept Mub'at's attention on the outside galaxy, allowing the subnode Balancesheet to gain intelligence and autonomy from its creator. Balancesheet entered an alliance with Xizor, and together they brought about the destruction of Kud'ar Mub'at and its web. Kud'ar pleaded with Boba Fett to take hime away, but Fett declined the offer. The pieces of the web drifted for several years before they were approached by Fett, along with Dengar and Neelah, who hoped to re-animate the assembler and learn more about Kuat's plans. Although the assembler was brought back to life, its memory was damaged and it couldn't provide the information it needed. Balancesheet then returned to its creator and destroyed it utterly, firing laser cannons into the web and incinerating much of it. This seemed to please Mub'at, who wanted the release of true death. (MA, SLS, HM)

Kuda's Compound
this building adjoins The Pits, and was owned by the Herglic Kaylo NaKuda. It was a large garage and vehicle dealership, and could handle just about any repair or modification to a swoop or speederbike. (WSV)

Kudana
this herding beast was native to the planet Rutan. They were known throughout the galaxy for their bronze, metallic hides, and were hunted by the Rutanians. (SP)

Kudor
a rural city on the planet Vodran. (SWAJ)

Kuellar
1) this ancient Almania military leader served as an army general several centuries before the Galactic Civil War. A human, Kuellar conquered the planet and the Je'Har before taking control of the entire Almanian System and the surrounding sector. Although he was generally regarded as ruthless and deadly, Kuellar was also known as a beloved and respected leader to the Almanian peoples. (TNR)
2) the pseudonym adopted by the failed Jedi student Dolph, during his attempt to wrest power from Leia Organa-Solo and take control of the New Republic. Dolph assumed the name Kuellar after defeating the Je'Har, and he began using a Hendanyn death mask to cover his face. The mask hung on a silver chain when he wasn't wearing it. (TNR)

Kufbrug
this Gamorrean sow was a member of the Bolgoink clan, and was married to Vrokk. After Vrokk was murdered, Kufbrug brought out a series of parchments which she claimed were love letters from Guth. She produced them as corroborating evidence of Guth's signature on a document which challenged Vrokk to a duel. Vrokk died shortly after reading the document, killed by a poison hidden in the seal used to close it. Callista Ming, however, knew that Guth couldn't sign his own name, let alone write love letters. Despite Callista's obvious friendship with Guth, Kufbrug allowed the human time to seek out Vrokk's killer. Kufbrug later admitted that she liked Guth more than Vrokk, and thought that the two might run away together. (SWJ14)

Kugel, Aldrich
an Imperial officer on Cilpar, following the Battle of Endor. (XWRS)

Kuggerag
this was a kind of moderately valuable gemstone. (FOP)

Kuhlvult
this was one of the ruling families of the planet Kuat. (SLS)

Kulai
this was the Kriek term used to describe a shaman or priest. They accepted a life outside a clan, hoping to become closer to the gods Br'lai and T'kor. (SWJ13)

Kulv-Bockar
a Calamarian company which produced passenger bathyspheres for use in the Calamari seas. (DU)

Kuma
a group of Alliance Nebulon-B frigates destroyed during the Galactic Civil War. (TIE)

Kumac
this Hutt was one of Jabba's most efficient underlings, during his reign as the top Hutt crimelord. She was loyal and also quick-witted, and wasted no time in carving out her own piece of Jabba's empire following his death on Tatooine. Shortly afterward, Kumac engineered an escape plan that freed Brahle Logris from prison on Tamazall. She hoped to use Logris' talents to her own advantage, but Logris was eventually captured by the Sector Rangers. (GG11)

Kumauri
this starshipwright developed several warship designs during the Old Republic, including the *Cal*-class warship. They operated under the control of Vall Kumauri, and based many of their designs on the original *Kumauri Battleship*. (CRO)

Kumauri, Vall
some 10,000 years before the Battle of Yavin, this upstart young warlord seized control of several remote star systems in an effort to establish his own little empire outside the control of the Old Republic. He had a great deal of knowledge about starships, and was instrumental in the design and manufacture of the *Kumauri Battleship*, named for himself. His shiny star collapsed and imploded after only a few years, but the designs of the *Kumauri Battleship* was maintained and modified by Kumauri starshipwrights. (CRO)

Kumauri Battleship
this ancient ship was designed and manfuactured by Vall Kumauri, and served as the flagship of his personal fleet. Its design was considered highly-advanced for its age - some 10,000 years before the Battle of Yavin - and was best-known for the huge mass drive weapon slung over its main hull. It was also armed with several tractor beams, which were used to capture asteroids for use as projectile weapons. Once collected, the asteroids were shot out of the mass drive weapon's bore at a target. These natural weapons were capable of leveling entire cities, and made the *Kumauri Battleship* a terror to confront. Many of its design aspects, including the mass drive weapon, were later incorporated into the *Cal*-class warship. (CRO)

Kun, Exar
a Jedi student of Vodo-Siosk Baas on Dantooine, Exar Kun used Vodo's holocron to learn about the ancient Sith. Exar Kun didn't like the fact that Vodo, not to mention his fellow students Crado and Sylvar, were not human, and he continually goaded them. He nearly

killed Sylvar during a lightsaber training exercise, and she clawed him on the right cheek. Vodo stopped the duel before someone was killed, and challenged Kun to a duel between Kun's skill with a lightsaber and Vodo's skill with a walking stick. Vodo nearly defeated Kun, but Kun snatched another lightsaber and attacked his Master. Vodo's stick was broken, and Kun's rage passed as he felt he was victorious. Exar Kun then left Dantooine to try and obtain the Sith artifacts that had been found on Onderon. He entered the tomb of Freedon Nadd and was controlled by Nadd's evil spirit. Nadd led Kun to Korriban, where Kun discovered a pair of Sith scrolls that tantalizingly led him further down the path to the Dark Side. Kun tried to resist, but Nadd nearly killed him before offering assistance. However, the assistance required Kun to give himself to the Dark Side. Kun chose to live, and was drawn into the Dark Side's power. Then, Nadd directed Kun to go to Yavin 4, where he should complete the work of Naga Sadow. On Yavin 4, Kun again tried to renounce Nadd's teachings, and was captured by the Massassi. They tried to sacrifice Kun in a blood ceremony, during which Nadd's spirit goaded him down the Dark path. Exar Kun called out to the Dark Side in anger, and a Sith amulet was drawn to his power. It fused to his arm, and he was suddenly endowed with the power of the Sith. He took control of the Massassi, and exterminated Nadd's spirit. As the months went by, Exar Kun found Naga Sadow's works and began to gain more and more Sith power. Once he felt that he was powerful enough, he went to the Empress Teta System to defeat Aleema and Satal Keto and claim his position as Sith lord. When he arrived, Keto had already been killed by Ulic Qel-Droma, so Kun tried to defeat him in battle. The ancient Sith masters were drawn to the pair's incredible Dark Side power, and halted the battle. They named Kun the Dark Lord of the Sith, and Qel-Droma his Apprentice. They went into hiding, and continued to gain power. Kun was able to lure several young Jedi Knights to his cause, including Oss Willum and Crado. On Yavin 4, Kun showed them the Sith holocron, which he destroyed in a display of power. The shards exploded outward, piercing the young Jedi and possessing them with Sith demons. When the time was right, they exploded into the galaxy as Sith warriors. Kun ordered his young disciples to exterminate their Jedi Masters in a fiendish pogrom. Thus, the Great Sith War was started. Kun and Qel-Droma's forces killed millions in their rampages. When Qel-Droma was captured and put to trial on Coruscant, Kun and Mandalore arrived to retrieve him. In a show of power, Kun put the entire court into suspended animation, killing the Old Republic's highest official and eventually murdering Master Vodo. Kun later raided Ossus, in an attempt to steal the ancient Jedi and Sith lore stored there. This effort was cut short when Aleema destroyed the Cron System, and Kun was forced to flee back to Yavin 4 to regain his strength. The war would have continued, but the end of the war was quickened when Qel-Droma was captured on Ossus by Master Thon. He was cut off from the Force by Nomi Sunrider, and betrayed Kun by providing the location of Kun's power - the temples on Yavin 4 - to the Jedi. The Jedi then met Exar Kun on the jungle moon, where Kun drew on the Massassi spirits in an effort to gain strength and make a last stand against the Jedi. Exar Kun was defeated by the Jedi, but only his body was destroyed. Kun consumed the Massassi in an effort to lock his spirit away in the temples on Yavin 4, where it remained until Luke Skywalker started training his new Jedi Knights there more than 4000 years later. Kun tried to control the emerging Jedi Knights, but his hold was tenuous. His first attempt at controlling one of them led to the death of Gantoris. Kyp Durron was his second attempt, but Kyp used Kun's power in an attempt to destroy the Empire. In a final battle with Luke's Jedi students, Kun was defeated by the combined strength of all the students. At his final death, Kun's former teacher Vodo Siosk-Baas appeared to claim him. Several months later, after escaping from Leonia Tavira and the *Jensaarai*, Luke Skywalker allowed Corran Horn to destroy Kun's statue and temple with a series of proton torpedoes, utterly wiping out the primary source of dark side energy on the moon. (DA, DLS, TSW, COTF, IJ)

Kupala
this shuttle was used by the Alliance to transport flight staff to the *Liberty*, shortly before the Battle of Endor. (XWA)

Kur
1) this Twi'lek politician was a Senator for the New Republic who was exiled from Ryloth by the Diversity Alliance. Following the death of Nolaa Tarkona and the break-up of the Alliance, Kur was named Ryloth's leader. (TEP)
2) this airless, rocky planet was the second world in the Bakura System. (TBSB)
3) this forested planet was infamous for the poisonous, thorny vines that grow among the trees. (AIR)

Kuras I
the first planet in the Kuras System, Kuras I is a hot, rocky wasteland that exists in "the Drift." (PG3)

Kuras II
this dry, desert world is the second planet in the Kuras System. (PG3)

Kuras III
this planet is located on the edge of the Elrood Sector, in the Kuras System. It is a dry, volcanic world which is lethal for humans and most other races. It exists in "the Drift," the system-wide dust cloud that makes travel through the system difficult at best. Despite the lethal environment, Kuras III supports two native life forms: the Aganof and the Pulra. Its day lasts an average of 18 standard hours, and its year lasts 400 local days. Because of its location, it has not been fully explored. (PG3, AE)

Kuras IV
this planet is the fourth world in the Kuras System. It is a frigid, rocky wasteland. (PG)

Kurdan Desert
the hot, white sands which cover the planet Kirdo III. Once every ten years or so, rain comes to the desert and allows dormant seeds to sprout and grow. This period is known as the Celebration of Life to the Kitonaks. (GG4)

Kurdavvian Sunrise
a breath-taking daybreak. (SWJ9)

Kuret
this small, bronze-colored insect is native to the planet Kubindi. Alone, these one-centimeter insects are not much problem, despite their sharp pincers. In a swarm, they exhibit a sort of hive mentality, communicating via pheromones and attacking they prey with swift,

deadly abandon. They are prized among Kubaz gourmets, although they have never been tamed. This makes them very expensive. (SWJ10)

Kurnbeast
a large creature native to the Forest Moon of Endor. (MTS)

Kursk Mal'ia
this Bothan served the New Republic as a Commodore in the Tactical Analysis Bureau. Kursk reported to the New Republic Intelligence agency on the various new starship designs discovered during the struggle with Warlord Zsinj over Dathomir. Kursk placed primary focus on the Hapan designs and those of Zsinj's Raptors. Mal'ia later retired, but was an invaluable resource during the Human League crisis and the breakup of the Starbuster Plot. *Note that this character's name is spelled* Kursk Mal'lia *in* Pirates and Privateers. (CTD, PP)

Kurso
a Selonian word meaning "good" or "well." (AS)

Kurtob
manufacturers of podracers and replacement parts. (IG1)

Kurtzen
a race native to the Kishh district of the Braad continent of Bakura, the Kurtzen had pale, white skin and ridges instead of hair on their heads. Humanoid in stature, the Kurtzen were suffering from a number of diseases and malnutrition when human colonists first landed on Bakura. They gladly traded land for medical supplies and access to newer treatments, and the population steadied for many years. The appearance of the Empire actually helped the Kurtzen further, although many were displaced to the Kishh'daar continent. After the Empire took control of the planet, a generation gap formed among the Kurtzen society, as the younger members began using more technology and began ignoring the traditions of their families, while the older Kurtzen struggled to maintain their heritage. (TB, TBSB)

Kushiban
an alien race. (TEP)

Kushoe, Arsitta
this Alliance X-Wing pilot befriended Evram Darkmere, and helped convince him that his loyalties belonged with the Alliance. Her compelling personality and her descriptions of the Empire's evil swayed Darkmere to throw his support to the Alliance. However, she was shot down and reported missing in action. Her loss shook Darkmere's emotions, and convinced him even more that he needed to help the Alliance. (CRO)

Kushone
a New Republic Colonel who assisted Colin Darkmere by leading a field operation to learn more about the World Devastators. (DESB)

Kussoh Incident
this was the most serious of the skirmishes between the Quenno and Des'mar factions of the Saurton race. It flared up when a miner was called a "lazy coward" by a manager. In the end, fifteen Saurton were killed before security forces could intervene. (PG1)

Kutag
this planet, located in the Koornacht Cluster, was the site of an Imperial factory farm during the last years of the Galactic Civil War. When Nil Spaar rallied the Yevethan people to rise up against Imperial control, they wiped out the farm's personnel and took control of the facility. (SOL)

Kuthul
seventh planet from the sun in the Honoghr system, Kuthul is a huge, frozen, lifeless world. (DFRSB)

Kutu
this adventurous Ho'Din traveled to Kirtania to learn more about the plantlife on the planet. She hoped to meet Doctor T'jaleq Kith'Araquia, to learn and exchange information about the samples she had obtained. (SWJ1)

Kutuab
this Hutt crimelord controlled his own small empire around Meirm City, during the height of the New Order. Kutuab sold arms to both the Weequay and the Houk in the city, helping to further the growing tensions between the two species while maintaining a steady income. Limna Yith offered to seel Kutuab information on Black Sun's various connections and operations along the Sisar Run, but Kutuan refused to pay the price in order to avoid trouble with Prince Xizor. This started a gang war between Kutuab's supporters and Lina Yith's mercenaries. (SSR)

Kuuda De Nall
this female Duros served the Alliance as a supply agent, and was the Alliance's primary liaison with StarForge Station. She posed as a smuggler to gain the confidence of Chidee Na Maak, and the two eventually formed a romance. (PP)

Kuykenda
this Wookiee was Rakikta's eldest sibling, and server Pret Swain as a bodyguard during the height of the Galactic Civil War. Swain had

rescued them, along with four other Wookiees, from a slaving ship in the Ottega Sector. Known as Kuyk, this Wookiee was arrogant and abrupt with strangers and indifferent to most other beings. (BSS)

KV Swoop
produced by Kuat Vehicles, this tough and fast swoop was common throughout the Outer Rim. It had a maximum speed of over 600 kilometers per hour, and a flight ceiling of 50 meters. (PP)

Kvabja
this planet was controlled by the Mrahash during the early years of the New Republic. (TFNR)

KV9T9-B *Wasp*
this podracer was manufactured by Keizar-Volvec, and was distinguishable by its dumbbell-shaped engines. However, these 10.36-meter-long engines could attain speeds of 800 kilometers per hour. The cockpit of the *Wasp* measured 4.42 meters in length. (IG1)

Kwan, Ah
this stocky human male was a guest of Jabba the Hutt. Ah Kwan and his companion, Quella, were known to be thieves. (TJP)

Kwenn Station
a space station located in the Inner Rim Territories, Kwenn is considered the last fueling stop before entering the Outer Rim. It resembles a huge city built atop a vast starship docking platform. Its underside is also punctuated by a great, modular drydock that can be reconfigured to handle repairs on ships as large as an Imperial-class Star Destroyer. It was here that Jabba the Hutt obtained his Kowackian Monkey-Lizard, Salacious Crumb. Kwenn was also the stop-over point at which Alliance agent Dana tried to warn the Alliance that Captain Parlan knew of Adar Tallon's whereabouts. (MTS, TM)

Kwenn System
this star system is located in the Outer Rim Territories. (SF)

Kwenn-class Hyperdrive
these hyperdrives are used on Mon Calamari luxury liners. (RM)

Kwerve, Bidlo
Bidlo Kwerve was a Corellian whose life was a series of harsh misadventures. He was noticeable by the vicious scar on his face and the stark white streak running through his thick, black hair. He was at one time a member of Jabba the Hutt's court, where he was in charge of inventorying incoming smuggled cargo. He was in line to be promoted, and was vying with Bib Fortuna for the position if Jabba's major domo. Bidlo was responsible for locating the Rancor beast that Jabba kept for a pet. He haggled for the location of a wrecked spaceship in Tatooine's wastes with some Jawas, and snuck out of Jabba's palace with some guards to recover it. One of the Gamorreans that went with him, Orrtug, was brutally attacked by the Rancor when they first located it. Bidlo was able to knock the Rancor senseless by detonation a stun grenade near it. Then, he and Bib Fortuna presented the Rancor to Jabba as a birthday present. Jabba was pleased and astounded by the gift, but having learned that Bidlo took his prized Gamorreans on an unauthorized mission into the desert, served Bidlo up as the Rancor's first meal in captivity. When Luke Skywalker was fed to the Rancor, it is rumored that he used Bidlo Kwerve’s skull to activate the door which crushed the Rancor and killed it. (SWSB, TJP,CCG7)

Kwilper
this Squib artist was known for his skills in scultping and jury-rigging pieces of junk into unusual contraptions he called art. He spent much of his career moving from planet to planet, searching for better pieces of junk to add to his latest creation. (HR)

Kwymar Sector
this area of the galaxy was hotly-contested during the Galactic Civil War. (MB)

Kwymar Six
this was one of the Alliance troops which participated in the battles to control Kwymar Sector during the Galactic Civil War. (MB)

KX5
small Taim and Bak laser cannons, similar to those mounted on the nose of the Y-Wing starfighter. They were also used on early models of the Z-95 Headhunter. (SCRE, CCG6)

Ky'lessan
a race of lisping reptiloids. (RPG)

Kybo Ren
shortened form of the name Gir Kybo Ren-Cha. (DCAR)

Kylan-3
a model of SoroSuub blaster pistol. (GG9)

Kyle Odoon
this suitor of Ido Glayyd was a member of the Odoon clan. He seemed embarrassed by the political plotting that his family was doing, in trying to marry him off to Ido. (CSA)

Kyler, Solla
this starship mechanic made a living working in various starports throughout the Outer Rim, and worked hard to hide the fact that she was actually a procurement agent for the Alliance. Despite her cheerful appearance, Solla was deeply troubled by the loss of her arm in a crash on the planet Wroona. She chose not to have it replaced with a cybernetic prosthesis, and learned how to continue working with just one arm. (PSG)

KyLessia
this planet was the primary world in the KyLessia System. (TBSB)

KyLessian Feather Mite
this miniscule insect made its home on the shafts of the feathers of the KyLessian fruit bat. (TBSB)

KyLessian Fruit Bat
native to KyLessia, this small, flying predator was misnamed. It only lived in the wulfruit trees, and never actually ate the fruit itself. Instead, the fruit bats hunted in large swarms, all landing on a targetted prey and burrowing into the prey's skin. After feeding and departing, the corpse of their prey appeared to have been ravaged by a much larger predator. (TBSB)

KyLessian Fruit Distillate
a fine spirit enjoyed throughout the Outer Rim. (GG9)

Kyll, Garris
Han Solo obtained this false identity from a Tsyklen on Nar Hekka, shortly after delivering a shipment to Tagta the Hutt. (THG)

Kymm
this being was promoted to replace the treacherous Torvon as Nien Nunb's Second Administrator at the spices mines of Kessel. However, Kymm proved no less devious, and worked to enable Czethros to take control of the mines. After Torvon's death, Kymm rallied the Black Sun agents on Kessel, getting them in position to assist in the takeover. Their plans were eventually thwarted by the young Jedi Knights from Luke Skywalker's academy on Yavin 4. (CCR)

Kyneugh, Myn
this member of the Imperial Royal Guard served Emperor Palpatine aboard the second Death Star. He knew little of his youth, and most of his memories begin after he began serving the Empire. Kyneugh was also an early instructor of Carnor Jax and Kir Kanos. (CCG11)

Kyolorian Snake-God
this deity humanoid in shape, but is covered with irridescent scales. (TA)

Kyp's Dozen
formed after the destruction of the Dozen-and-Two Avengers at Helska, this band of vigilantes was led by Kyp Durron. They were classified by the New Republic military as a support unit, provided that drop the "Avengers" from their name. The group was made up of Durron and eleven combat veterans who had come out of retirement to fight back against the Yuuzhan Vong. They traveled to Kalarba, hoping to intercept the Yuuzhan Vong ship carrying Wurth Skidder. They managed to overtake the *Creche'*, but were unable to cripple it. The *Creche'* jumped into hyperspace, bound for Fondor to meet with the rest of the Yuuzhan Vong fleet. Kyp's Dozen followed the ship to Fondor, but were too late to rescue Skidder. Kyp and his squadron vowed to avenge Skidder's death, further dividing themselves from the rest of the Jedi Knights. (JE)

Kyrf
this fruit, grown on a single plantation on the planet Korbin, is often fermented to create an alcoholic beverage also called kyrf. The kyrf fruit is quite flavorful, and the alcohol is quite powerful. Cross-Galactic handles all the exportation of kyrf liquor, which is produced by Drelmar Bin. (PG2)

Kyryll's World
the planet which is home to the Pui-Ui race. (WEG)

Kyss, Leda
this Rabaanite was Mika Streev's closest friend and lover, and was a member of the warrior caste. She had earned the red bandoleer, but had not yet achieved the sunburst sigil of combat artist like Streev. The primary reason behind this was her open mind to other opportunities, outside the scope of combat. She is an accomplished pilot, and traveled off-world a number of times while transporting Rabaanite dignitaries to other planets. It was during these trips that she saw the Empire for what it was: a ruthless machine concerned with its own goals, including the destruction of the Alliance. After helping a group of Alliance agents flee an Imperial starport, she intermittently assisted the Alliance, primarily in the Circarpous System. When the Empire threatened the Ishanna System, she tried to turn Streev toward the Alliance. She was met by a group of Alliance agents who were attempting to halt Imperial progress in the system, and they went to the Combat Moon to rescue Streev. In a firefight on Rabaan's Combat Moon, Leda was shot in the head by Commander Glave. She died almost instantly, and was buried on the moon by Streev and the Alliance agents who knew Leda. (SWJ9)

Kyte, Jaron
this Imperial General was one of the leaders of the defense setup on the planet Muunilinst, some ten years after the death of Grand Admiral Thrawn. He questioned Admiral Pellaeon and his proposal for a peace treaty with the New Republic. Pellaeon later implicated

Kyte in the supplying of Imperial equipment and personnel to the Cavrilhu Pirates, part of Moff Disra's plans to obtain *Preybird*-class starfighters outside proper Imperial channels. (SOP)

Kzenka
this was the Elomin term used to describe the leader of a pack of ranphyx. (COG)

K0-B2
this combat droid was abandoned when its starship was destroyed in space. It became what is commonly known as a void droid, and patrolled the Paradise System Junkyards. (SH)

K220
manufactured by Wickstrom, this device was a heavy-duty peripheral sensor package, designed to allow the offloading of tasks during transmission of data. (VOF)

K23M9
this was the callsign of the Syndicat guard whose armor was stolen by Qui-Gon Jinn and Obi-Wan Kenobi during their attempt to break the Syndicat's hold on the planet Phindar. K23M9's armor was worn by Guerra Derida, who was discovered in an unauthorized part of the Syndicat warehouse during their search for Paxxi Derida's Anti-register. Obi-Wan switched armor with Guerra and was captured by Syndicat guards and brought to Baftu himself. Obi-Wan was scheduled to be renewed and dumped on an unspecified world. (HP)

K3
this humanoid droid served as Mara Jade's assistant during the time she served as the Emperor's Hand. (MJEH)

K4
one model of Rim Securities security droids, these 1.6-meter automatons are well-armored and equipped with an internal blaster rifle. (RPG)

K4-06B
this battered, blue-painted droid was employed by the law enforcement agency on the planet Emmer. Humanoid in stature, K4-06B was paired with the Gamorrean Uurk, and helped defuse bombs and translate for Uurk. (ND)

K5 Enforcer Droid
developed by Rim Securities, this series of droids succeeded the K4 series. The K5 was more versatile, had a wider range of external weaponry, and was considerably tougher than the K4. It was also a bit slower, making it a somwhat easier target. (SWJ1)

K8LR
this protocol droid was owned by Jabba the Hutt and his aunt, Jiliac, shortly before the Battle of Yavin. (RD)

* L *

L7 Droid
a series of logician droids. (DE1)

L-s1
Seinar Fleet System's Laser Cannon, used on the TIE Fighter and the TIE Bomber. (SCRE)

L-s7.2
designed by Seinar Fleet Systems, this laser cannon was created for interoperability with any model of TIE fighter. This allowed it to be easily deployed throughout the Imperial fleet. (CCG11)

L-s9.3
Seinar Fleet System's Laser Cannon, used on the TIE Interceptor and the TIE Advanced. (XW)

L-5
this designation was used for Luke Skywalker's X-Wing during the Galactic Civil War. (CSW)

L'at
this planet, located in the Koornacht Cluster, was the home of a colony of H'kig settlers. When the Yevetha initiated their Great Purge, they exterminated all but a few of the colonists in their rampage through the Koornacht. (TT)

L'hnnar, Shandria
this New Republic operative stole the plans to Project Orrad on Venaari. She escaped from the Star Destroyer *Retaliator* and the bounty hunter Pentix Graphyt with the help of thief Sienn Sconn. She was also in love with Sconn. (SWAJ, SWJ9)

L'lahsh
a traditional Alderaanian meal. (SWR)

L'pwacc Den Port
this was one of the largest Selonian cities found on the planet Corellia. (JE)

l'Quar'ta
this was the primary continent found on the planet Guiteica. (AIR)

L'tiri Peaks
this is the northern-most mountain chain found on the planet Dolomar. (TTSB)

Laa
this was one of the many species of scalefish which inhabited the oceans of Naboo. (IG1)

Laabann, Arian
this Eiattuan noble was a full Count, and was one of the leaders of the Priamsta during the time when Plourr Ilo tried to reconstruct the monarchy on Eiattu. He was willing to kidnap or even kill Plourr in order to keep the Priamsta in control, thereby maintaining the separation of the commoners from the royalty. In this effort, Laabann even tried to have Plourr kidnapped, but she escaped and was able to oust the Priamsta. A few years later, when Princess Leia Organa traveled to Eiattu for diplomatic negotiations, Laabann was arrested on charges of having Leia and Tycho Celchu kidnapped. In reality, Laabann had sold information about the Eiattuan castle and Leia's location to Moff Leonia Tavira. Soontir Fel interrogated Laabann, and revealed that he was still working for the Empire. Laabann threatened to expose him, but Fel ensured his secrecy. (XWWP, XWM)

LAACDoc
this was the abbreviation used by the Empire to describe Legal Authorization for Advanced Confinement Documents. (GG10)

Laakteen Depot
the Alliance used this planet's proximity to Fondor as a reason to build a base there, shortly before the Battle of Yavin. It took nearly a year for the Alliance to take the planet from the Empire and establish the base. However, shortly after the completion of the *Executor*, Darth Vader wiped out the base on the huge ship's maiden voyage. The destruction of the base forced the Alliance to bring the Mon Calamari into the Galactic Civil War, hoping that they could create a diversion while the Alliance evacuated Massassi Base. (CSW)

Laanars
this Invid pirate infiltrated the *Tinta Palette* as a stewart, shortly before the pirates attacked the luxury liner. (IJ)

Laantis
an Imperial frigate which was attacked by Alliance starfighters during the Galactic Civil War, when its hyperdrive failed. It was protected by TIE fighters until the *Rasvin*. arrived with a new hyperdrive unit. (TIE)

Labansat
this infamous Weequat mercenary worked in the Lesser Plooriod Cluster and the Karstaxon Region. (GG12, REB)

Labio
this tired, old Devaronian female managed the Starwind Chandlery on StarForge Station during the Galactic Civil War. (FOP)

Laboi
a mammalian race native to the planet Laboi II, they are furred snakelike creatures which survive the planet's intense weather. They live in packs which roam the planet in search of ovolyans, all the time making sure that they don't fall prey to the ovolyans themselves. The largest male is considered the pack leader, although true leadership comes from age. The laboi have cultivated unique, carefully-tended gardens of crystals, and they seem to have a limited form of telekinesis which allows them - especially the older females - to agitate the molten rock and crystal to form beautiful, subtly colored crystals. These crystals are highly desired on many Core Worlds. (GG4)

Laboi II
the second planet in the Laboi System, Laboi II has a year which encompasses about 4,050 standard hours. However, Laboi II has a slow, retrograde orbit causes one side of the planet to remain sunward for about 2,020 hours. During this time, the planet's sun, Er'Dox Kaan, heats one side of the planet to the point where rocks begin to melt. When coupled with the fact that the other side of the planet is locked in sub-zero temperatures, strong winds are created at the terminus which help dsitribute the heat and cold evenly. This allows minimal life to exist on the planet. Laboi II has no natural plant life because of the searing effects of its orbit, but the Laboi, the ovolyan, and numerous species of insects have been able to adapt to the extreme temperatures of the planet. (GG4)

Laboi Mineral Crystals
mined on the planet Laboi II, these crystals are popular in the Galactic Core. (GG4)

Labria
Kardue'sai'Malloc's alias while living on Tatooine. The word "labria" in Devish has a dirty connotation, loosely translated as "cold food." He was known as a drunkard and a coward. He offered his help to the Alliance operatives who went to Tatooine to locate Adar Tallon, but was wounded in a firefight with the bounty hunters. He fled into the night, and was not seen again. (SCRE, TM, TME)

Laca
a domestic herd animal raised by the farmers of the planet Makthierse. (COG)

Lachany Foods
this foodstuffs manufacturer was headquartered in the city of Greenton, on the planet Aldivy. (IF)

Lachton
bulky crew member of the *Wild Kaarde*, he often served as copilot. (HTTE)

Lactil
bovine creatures found on Chad, they are bred to produce milk. (QE)

Ladarra
this remote planet is covered with deserts of rest-colored sand. (TFNR)

Ladnek
the flesh of this sea creature is considered a delicacy. (RD)

Lady Akiko
Marshal Levnis' personal yacht. He turned to the Most Honourable Guild of Armourers to track down a Kalld'n-class stardrive for it. (GG9)

Lady Anna
an alias used by Akanah when she returned to Lucazec with Luke Skywalker. She continued to use the pseudonym while on Teyr. (BTS, SOL)

Lady Fate Casino
this gambling house was located on Ord Mantell, near the Hotel Grand. (HT)

Lady Luck
Lando's personal ship, the *Lady Luck* is a modified SoroSuub PLY 3000 pleasure yacht. Formerly owned by an Orthellin royal mistress, the ship is richly appointed. Lando has rigged it with a straight-line, homing-beacon type of full-rig slave circuitry. Other modifications to the weapons and defenses have also been made. (HTTE, DFRSB)

Lady Nebula
this song, written and played by the band Red Shift Limit, was given a scarlet rating by the Imperial Board of Culture. It first appeared on the compilation *Totally Patriotic.* (GG9)

Lady of Mindor
the Lady-class luxury passenger liner that Han Solo and Fiolla book passage aboard while trying to get to Ammuud inconspicuously. It was attacked by pirates as it emerged from hyperspace near Ammuud, forcing them to make forced landing on Ammuud. The *Lady* was a sleek, wedge-shaped craft measuring 310 meters in length. (HSR, SWSB, CSA)

Lady of Whinnador
a moderately-priced Outer Rim cruise ship. (GG9)

Lady Sunfire
this modified *Barloz*-class freighter was the personal ship of the ZeHethbra smuggler, Clyngunn. The engine systems were upgraded, and the weapons system replaced with a trio of quad-laser cannons and four aft-mounted concussion missile launchers. Clyngunn also added a military-grade countermeasures package. (TTSB)

Lady Telura
Moff Balfour's Thalassian luxury space barge. He was constantly tinkering with it. (GG9)

Lady-class Luxury Liner
Shobquix Yards' luxury passenger liner, the Lady-class measures 310 meters in length and has a cargo capacity of 1,000 cubic meters. It was crewed by a complement of 12 officers, 24 crewers, and 81 stewards, and had room for 600 passangers in various staterooms. It carried enough consumables for a 300-day trip. It was equipped with 4 twin laser cannons and limited defensive shielding. (CSA, SWSB)

Ladybaby
a small creature that is often served covered in chocolate as a snack or appetizer. (TJP)

Laerdocian
this alien race is characterized by its thick accent. (SOP)

Laerron Woern
this Elomin pirate was known to indiscriminately raid Imperial and Alliance vessels, as well as civilian vessels, from a base in the Drup's Star System. After the Battle of Endor, he began focusing his effort on New Republic ships. His actions were considered disgraceful by the leaders of Elomin society, who placed a 10,000-credit bounty on his head. His base is a large planetoid known as Woern's Asteroid, and his command ship is a modified *Gamma*-class assault shuttle. At the height of his influence, Woern commanded over 200 different pirates of all species. (WBC)

Laertos
this Alliance maintained a drop point at the primary spaceport on this planet, during the height of the Galactic Civil War. (SWJ14)

LAF-250
this Corellian Engineering Corporation light attack fighter measured 12 meters in length, and was armed with a pair of laser cannons. It was built by Republic Engineering Corporation in a unique agreement with CEC. The LAF-250 was a fast, maneuverable craft, but its light armament makes it an easy target for a large attack force. The LAF-250 was equipped with a Class-2 hyperdrive. (CTD)

Laffer, Dek
this man was a Staff Sergeant in the Alliance military, and served as the welcoming officer at outpost DVL-181 during the height of the Galactic Civil War. (HAS)

Lafoe, Garouf
this free-trader started his own business transporting ice from Ohann and Adriana for use as water on Tatooine. He made a good living until the Empire began cracking down on free trade and raised taxes and tariffs on imports. (CCG2)

Laforn District
this residential section of Corint City was populated primarily by non-human races. It was the location of several well-known restaurants run by the alien inhabitants. (SWJ10)

Lafra
this planet, which had a wide variety of terrain, was the homeworld of the Lafrarians. The planet also produced a talented smashball team during the New Republic. (HSE, COJ, AE)

Lafran
an alien race. (SOL)

Lafrarian
the alien race native to Lafra, these gray-skinned humanoids were descended from a species of avians, and retained vestigial wing membranes under their arms. However, they no longer have the ability to fly. Lafrarians also had a facial structure which resembled a beak, and was made entirely of externalized cartilage. (HSE, CSA, AE)

Lagg
this Doctor of Physics was in charge of the physics lab at the Imperial outpost on Lotide, during the Galactic Civil War. (BI)

Lagrane
Keyan Farlander's commanding officer onboard the cruiser *Independence.* (XW)

Lagula Cave
podracers who took part in the Boonta Eve Classic had to pass through this low-ceilinged cave in order to complete a circuit around the Mos Espa Circuit racecourse. It was rumored that a krayt dragon inhabited the caves, giving the area a frightening reputation. *Note that this area of the Mos Espa Circuit is named* Laguna Caves *in* Inside the Worlds of Star Wars Episode I. (RAC, IWE1)

Lahsbee
this was a race of polymorphous beings which could shape their forms into two distinct configurations. Unlike other polymorphic alien species, the Lahsbees can somehow attain a greater mass in their larger form, the Huhk. (SWJ12)

Lai Nootka
this Duros weapons dealer worked on Coruscant following the Battle of Endor. He made shipping runs with his freighter, *Star's Delight*. It was known that Nootka liked to read Duros adventure novels, and often used the names of characters and ships within them as aliases in his own business. He was captured on Garqi by Mosh Barris while trying to ship X-Wing parts and proton torpedoes to the New Republic, but was eventually rescued by Corran Horn and Dynba Tesc. Tycho Celchu claimed to be meeting with him at the time Corran Horn claimed to see Celchu talking with Kirtan Loor at The Headquarters. They were supposed to be discussing a supply of Z-95 parts. He disappeared shortly afterward, and could not be found to testify at Celchu's trial. In addition, more than 247 Duros were known to be dead from the Krytos virus, so his wherabouts could not be pinpointed. It was suspected that he was either eliminated by Imperial forces, or was working under an alias. His death was confirmed to Nawara Ven by Kirtan Loor, during their initial meeting at the Hutt Haven. (WG, KT, TFE)

Laibach, Ivo
Zev Veers' SAGroup commander. (DESB)

Laim
this planet, located in Rayter Sector, was one of six worlds in the sector which could initiated communications on the Rayter Sector Subspace Broadcast Network. (TA)

Laine
this Imperial Academy cadet was a contemporary of Tycho Celchu, and trained under Soontir Fel at the Prefsbelt OIV academy. He once told Tycho that he would never defeat a tough opponent because he was an Alderaanian. Tycho responded with a crushing left punch, knocking Laine to the ground. Soontir Fel interrupted the fight between his two students, but told the security team which investigated it that Laine had slipped. (MBF)

Lair
this man was a brother-in-law of Benedict Vidkum, and handled security during renovations of Imperial City's sewer systems. (SESB)

Lajaie, Evram
this popular Alliance strategist was one of the commanders of the Battle of Yavin. He had expertise in space defense platforms and orbital battle stations, and was instrumental in planning the attack on the first Death Star. (CCG2)

Lak Jit
this male Devaronian discovered a handfull of datacards at the base of Mount Tantiss, some ten years after the death of Grand Admiral Thrawn. Among them was a card entitled “The Hand of Thrawn” and a card describing the Bothan involvement in the destruction of Caamas. He claimed to have ownership of them by way of the Debble Agreement, but Leia under that agreement Leia could recover the cards after making proper restitution. He nearly escaped from Wayland with the cards, but was apprehended by Leia Organa-Solo’s Noghri bodyguards. He stillmanaged to escape with a copy of the Caamas datacard, and freely dispensed the little bit of information it contained until he was caught by Mazzic. Lak Jit was then locked away by Mazzic and Talon Kaarde until the Caamas Incident could be resolved. (SOP)

Lak Sivrak
a Shistavanen scout, hiding from Imperial persecution on Tatooine. He was employed by the Empire as a scout, exploring the edges of known space in an effort to map out shipping routes for the Empire's growing mining operations. During one of his missions, he came across a group of dishomed colonists, who were actually members of the Alliance. He thought they were just settlers, and he offered his help in keeping them from starving. They tried to convert him to the beliefs of the Alliance, but he declined. He did, however, agree to keep their location a secret. The Empire, however, following up on his mission, discovered the settlers and interrogated them, learning of Lak Sivrak's ommission about their whereabouts. He was cut off from Imperial employment and chased off, persecuted and outlawed for helping the Alliance. Seeking shelter on a backwater world, Sivrak ended up on Tatooine, and was present in the Mos Eisley cantina when Obi-Wan and Luke approach Han Solo for passage to the Alderaan system. While there, he met Dice Ibegon, a Florn Lamproid whose Force sensitivity connected with his own. In a strange relationship, the two joined the Alliance. Dice was never sure if Sivrak joined because of her or if he truly cared about the Alliance. Sivrak served as part of the ground force in the Battle of Hoth, but Dice did not survive the Imperial attack. Sivrak despaired, but Dice's Force-image visited him often, taking him back to the cantina and proving to him that, despite his love for her, the Alliance still needed his services. Sivrak's growing competance with a starfighter got him his own X-Wing, and he flew in the Battle of Endor. Unfortunately, his ship was shot down, and he did not survive the crash. His Force-image was strong enough, though, that it joined those of Dice, Obi-Wan Kenobi, Yoda, and Anakin Skywalker at the final celebration. (SW, SCRE, TME)

Lake Anre
this ancient body of water was located on the planet Tatooine. It drained into the area known as the northen Dune Sea via underground tributaries. Like all sources of open water on the planet, Lake Anre dried up millennia ago. The lakebed was later renamed Hutt Flats, after Jabba the Hutt established his criminal empire on Tatooine. (IWE1)

Lake Natth
a lake on the planet Ambria that seems to be the source of the planet's Dark Side energies. The Jedi Master Thon drove the Dark Side energies back into the lake. The creatures that live in and around the lake have slowly been mutated into Dark Side servants. (TOJ)

Lake of Dreams
an expensive perfume. (COJ)

Lake of Small Fish
this was the name given by the Qom Qae to the body of water located nearest the Hand of Thrawn compound on Nirauan. (VOF)

Lake Paonga
this body of water, located on the planet Naboo, appeared to be just a shallow pond near the edge of a vast swamp. However, it was deceptively deep, and led to the city of Otoh Gunga. Various tunnels and caverns led to the planet's core. (IG1)

Lake Spirit
a shapeless, phosphorescent creature living in the underground lakes of Circarpous V. It moves by extending various pseudopods out from its central core, which is filled with strange light and material. It is a spongy, low-density creature which can reabsorb pieces of itself if necessary. It appears to at least exhale air, for when Luke and Leia encountered on below Mimban's surface, it created a bubble trail while it swam underwater. (SME)

Lake Umberbool
this underwater location was the site of the annual Festival of Warriors. Shortly before the Battle of Naboo, the Gungans had erected a new arena at the bottom of the Lake. (E1A9)

Lake Viceroy
this body of water is located on the planet Coruscant (Rathalay?). (SOL)

Lake Weir
this large body of water is located within the borders of the city of Zehava, on Melida/Daan. During the period of civil war on Melida/Daan that preceded the Battle of Naboo, the Daan erected a huge repulsor-supported Hall of Evidence over the lake. It was the only body of standing water within a thousand kilometers of the city. (DOD)

Lakky, Grodon
this brutal, sadistic man was placed in command of the slave pool at the Maw Installation. Lakky was a fat, ugly human who derived great pleasure from breaking his slaves. However, he got no respect from his superiors. Lakky was killed at the Maw by Nawruun, who rose up against his master when Chewbacca and Han Solo fled the Installation during the New Republic's attempt to take control of it. (JASB)

Lalmy'ashian Pearls
these unusual gemstones were popular - and expensive - in the Core Worlds. (GG11)

Lambarian Crab
this modified YT-2400 transport was originally owned and operated by Matas Havel. After retiring, Havel sold it to Finous Crab, who gave the ship its name. Crab tore out the redundant systems and added his own modifications, turning the ship into a virtual flying coffin. This proved to be his downfall, as the life support systems failed outside of Eriadu, and Crab died when his oxygen ran out. The *Lambarian Crab* was later salvaged by Linx Mallicker and Fillio Androu, who used the ship to smuggle guns and weapons to the Outer Rim Territories. The *Crab* was armed with a turret-mounted heavy double-laser cannon and an ion cannon. (SS)

Lambda Sector
this area of the galaxy was ruled by Imperial Moff Par Lankin, who set up his own little empire there following the Battle of Endor. (WBC)

***Lambda*-class Shuttle**
three-winged transportation used by the Empire, it is also built in a military configuration as the Cygnus Spaceworks T-4a shuttle. The *Lambda*-class shuttle was designed to swiftly transport personnel and cargo between ships in the Imperial fleet. Sienar Fleet Systems built the original shuttles to carry up to twenty passengers in relative safety, for the Lambda-class has standard reinforced hull plating and multiple shield generators. The Lambda-class is also fitted with a hyperdrive for travel between fleets. The basic Sienar Lambda-class shuttle measured 20 meters in length, and was armed with three double blaster cannons and two double laser cannons. It was designed to have a crew compliment of four, with two additional positions for communications and power regulation. (ROTJ, XW, EGV)

LaMelle, Hailey
this woman was one of Namore's hottest holonews reporters, until she got caught trying to film a payoff between Prefect Gerom and Dasar Zorm. She and her cameraman, Andross, were arrested and imprisoned. (HR)

Lament
this *Strike*-class cruiser was part of the Imperial fleet sent to destroy the Alliance's partnership with smugglers, shortly before the Battle of Endor. (XWA)

Lameril Ridge
this landmark, found on the planet Adumar, was the site of a war between Cartann and a rival nation. The hero of the battle was Pekaelic ke Teldan, and the honor and glory he earned in the battle helped him get elected as Cartann's *perator* years later. (SOA)

Lamina
this was the name of the organic building materials used by the Ferooan colonists who settled Zonama Sekot. Lamina was part of the living entity known as Sekot, and so each item made from lamina required sustenance from the planet in order to survive. (RP

Lammu, Roaky
this was an alias used by Han Solo during his search for Reck Desh. Lammu was a freelance laser-welder. (HT)

Lamner
this Colonel with the Invids served aboard the *Invidious*, under the direct control of Leonia Tavira. (IJ)

Lamorrack
this Wookiee was one of many who served the New Republic as representative of the planet Kashyyyk. Along with his partner Krotorra, Lamorrack was captured and sold into slavery by Slar-dan ti Gardi and Borun Call. (SWJ8)

Lampfish
a huge fish found in the seas of Calamari, the lampfish measures about 10 meters in average length. They live in the deepest seas, and have grotesque bodies. Their heads are huge, filled with beady eyes. They have a moutful of pointed teeth, and a tongue that is bioluminescent. (DU)

Lampray, Totovia
this was one of the humorous names Garik Loran used for Lara Notsil, after she was mistaken for Edallia Monotheer by an old man on Coruscant. (SOC)

Lamproid
an eel-like race which is the only sentient species from the planet Florn. *The* Star *Wars Customizable Card Game states that Lamproids are native to several worlds*. The Lamproid's body is a mass of muscular coils which it uses to hold onto its prey. Its head is covered with light-sensitive stalks surrounding a mouth full of multiple rows of teeth. The Lamproid has a stinger, which is uses to protect itself, and it bleeds purple blood. (TME, CCG7)

Lamuir IV
this planet is located in Tapani Sector, and is part of the Lamuir System. It was one of only two worlds within Tapani Sector on which humans were not the dominant species. Herglics were the primary species on the planet, having settled it many thousands of years before humans discovered it. The planet's normally sensible inhabitants become frivolous during the annual Priole Danna festival. (SWAJ, PGT)

Lan Barell
the fourth planet in the Lan System, Lan Barell is an arid world of deserts and tundra. Much of the planet's water supply is contained in its small polar icecaps. The crust of the planet was lden with deposits of iron, giving it a blue sheen. This unusual coloration, combined with the dim red light of the star Lan, made Lan Barell a garish place to exist. The planet's surface was dominated by desert wastes, with several huge plateaus forming "continents" above it. It is the homeworld of the Qieg race of small insectoids, who inhabited the plateaus and the Cacti Forests. The planet once had three moons, but one of them has been reduced to rubble because of Qieg mining. (SWJ1)

Lan Fellov
the second planet in the Lan System. It is a rocky wasteland, and has one natural satellite. (SWJ1)

Lan Tundi
the third planet in the Lan System. It is a barren rock that is orbitted by four moons. (SWJ1)

Lanah
this Corellian woman was a friend of Bria Tharen. When the Empire began exerting control over Corellia, Lanah was one of a group of rebels captured and executed. (THG)

Lance
Imperial jargon for a speeder bike unit. (EGV)

Lance of Endor
this was the alias used by Rolf Tredium for the corvette *Lialic II*, during his campaign to foil the progress of the *FarStar* in the Kathol Outback. (KO)

Lancer
the name of a mid-grade computer spike produced by MicroThrust. (CFG)

Lancer
this was the name of a group of five Imperial Lancer-class frigates assigned to protect the replenishment fleet which contained the Black Ice. (BI)

***Lancer*-class Frigate**
an Imperial capital ship built by Kuat Drive Yards, the Lancer-class was proposed by Admiral Drez following the Battle of Yavin. KDY built a limited number of them as test prototypes, but found that they were very expensive to build. The Lancer's primary mission was to screen off enemy starfighters early in an engagement, paving the way for large ship-to-ship combat which *Imperial*-class Star Destroyers were more than capable of winning. The *Lancer*-class didn't get a fair chance to prove its worth until Grand Admiral Thrawn appeared from the Unknown Regions. He was able to put the Lancers to work in key raiding missions on New Republic worlds. These 250-meter-long ships normally have a crew of 850, with room for 40 additional troops. They are equipped with 20 quad-laser cannon batteries. (DFR, TLC, JS, ISB, EGV)

Lanchenzoor, Riga
this Corporate Sector Authority Viceprex of Finance was shrewd and ruthless in her dealings. She was lured away from a lucrative position as chief manager of the Bank of Aargauha, where she had become the youngest individual to be promoted to that position. She despises internal corruption and deceit. She wanted to separate the Authority credit from the Imperial credit, but this idea was met with considerable resistance from of Viceprexes. They feared that an Imperial backlash from the move would ruin the Authority. (CSA)

Lancoln
this man served as one of Imperial Lord Dixton's personal bodyguards. However, he was not stupid, and would surrender if he knew he was outgunned. (SWCP)

Land Shrimp
a large, terrestrial crustacean native to the planet Kashyyyk. Its flesh is considered a delicacy by many races. (SE)

Landcruiser
any large landspeeder. (AC)

Landgouger
a mining implement. (HSL)

Landing Brick
KDY's F7 drop ship. (DFRSB)

Landing Claw
a starship accessory that allows the pilot to clamp his ship onto another spacecraft without docking (ESB)

Landing Pit 8
where the *Millennium Falcon* is parked on Myrkr when Han Solo and Lando Calrissian are escorted there. (HTTE)

Landing Pit 21
where the *Etherway* is waiting for Wedge at the Abregado-Rae spaceport. (DFR?)

Landing Pit 63
where Torve Fynn originally abandoned the *Etherway* at the Abregado-Rae spaceport. (HTTE, DFR)

Landing Pit 67
where Torve Fynn originally abandoned the *Etherway* at the Abregado-Rae spaceport. (DFR?)

Landing Platform 327
the landing platform on which the *Millennium Falcon* is told to land, on Cloud City. (ESB)

Landing Zone
1) a bar and grill located in Bonadan's Southeast II spaceport, near the Alien Quarter. It, along with its furnishings, was built from items salvaged from the spaceport's scrap yards. (HSR)
2) this is smuggler’s slang for a room or a flat. (THG)

Landkiller One
Davin Felth's callsign on his first solo AT-AT training mission. It was on this mission that he discovered the vulnerability of the walker's exposed legs. (TME)

Landmark Holiday
this generic holiday was celebrated on the planet Brentaal, whenever a major event occurred. Depending on the nature of the event being celebrated, a Landmark Holiday could last as long as a week. (SWJ14)

Landmark Preservation Office
the group charged with preserving Xim's vaults and other prominent features on Dellalt, it was infiltrated by the Survivors to help keep the location of the *Queen of Ranroon* and Xim's treasure a secret. (HSL)

Lando's Folly
this asteroid system, located near the planets Destrillion and Dubrillion, was purchased by Lando Calrissian and used to mining as well as intense forms of starship racing. The race course was actually a way for Lando to develop a way to get to Kerane's Folly, the legendary platinum asteroid hidden in Hoth's asteroid belt. Lando hoped to develop ways to find the asteroid, mine it, and protect his claim from other hunters by monitoring the races and the reactions of the pilots to the asteroids. Lando also developed a method of using remote-controlled repulsors to protect the ships from bumping into the asteroids. Always looking for ways to save money, Lando obtained several decommissioned TIE Advanced x1 starfighters and TIE Bombers for use in flying through the asteroids. Lando's technicians developed a system known as collision shields, a combination of repulsor fields, shields, and defensive arrays to protect the small ships, all of which were operated from a remote station like *Belt-Runner I*. The idea of running the field was to stay operative as long as possible, thereby providing Lando with a way to remain within the Hoth asteroid belt long enough to find and mine Kerane's Folly. Kyp Durron held the record for duration until Jaina Solo more than doubled it on her first run. (VP)

Landor System
during the last decades of the Old Republic, this planetary system was avoided by most travellers because of the large amount of pirate activity found within it. (DR)

Landra
this small, twisting piece of land is the smaller of the two continents of the planet Lianna. (ML)

Landric
this Imperial Moff was in control of Emmo sector during the height of the New Order. His wife, the Lady Landric, was a native of the planet Danteel. During a vacation at Margath's on Elshandruu Pica, her stunning necklace of three corusca gems in a mythra setting was stolen, then returned, by the infamous Tombat. The Moff ordered the Imperial Office of Criminal Investigation to bring in the Tombat. (SWJ8)

Landru City
this is one of the major population centers found on the planet Danteel. (SWJ8)

Landspeeder
generic term for any anti-grav ground transport. (SW)

Lane of All Worlds
this thoroughfare was located in the third quadrant of Coruscant's Senate District, during the last decades of the Old Republic. (DH)

Lang, Adion
this native of Lankashiir was a childhood friend of Celia Durasha. Adion's father was a strict taskmaster who demanded the best from all his children. After hearing Reise Durasha talk of the glory of the military, Adion left Lankashiir and attended the Imperial Academy at Raithal, and rose through the ranks to become an officer of the Imperial Security Bureau. He had a small detachment with which he worked to uncover the source of support for the Alliance in Relgim Sector, and had traced a supply of guns and weapons to Detien Kaileel. When he boarded the *Kuari Princess* in hopes of capturing Kaileel, he encountered his childhood love, Celia Durasha. Instead of recruiting her help, though, Lang incurred her wrath as she began to understand what the Empire was all about. (TFE, SWJ8)

Langhesa
this planet was the homeworld of the Langhesi, until it was overrun by the Tsinimals 100 years before the Battle of Naboo. (RP)

Langhesan
this was the native language of the Langhesi. Even after thay were forcibly removed from their homeworld and enslaved by the Tsinimals, the Langhesi maintained the use of this language. (RP)

Langhesi
originally from the planet Langhesa, this race of humans was enslaved by the Tsinimals about 100 years before the Battle of Naboo. The Tsinimals took their Langhesi slaves all over the galaxy, leaving small pockets of Langhesi culture on many worlds. The Langhesi were known as farmers, and could mold the elements of life into previously-unseen forms. This form of genetic manipulation was regarded as a sin against the Tsinimal gods, resulting in the conquest of Langhesa. Those Langhesi which inhabited the lowlands of Zonama Sekot were employed by the original Magister as the forgers and shapers of Sekotan technology, for their skills with organic materials complimented the patterns of growth observed among the boras. (RP)

Langlier, Corvus
this man was a Major in the Imperial armed forces. Langlier developed a technique that used standard communications signals to act as remote guidance systems for TIE Fighters. When he discovered that the program would be used to destroy planets which offered significant resistance to Imperial takover, Corvus decided to defect from the Empire. He took the programming with him, and had his identity and appearance changed, assuming the life of Lorn Moonrunner. With his wife, Corvus fled to Rhamalai. (SWJ13)

Langoona
the natives of this remote world carve intricate death-masks decorated with semi-precious stones, iridescent shells, and various metals. (RD)

Langre
one of Crev Bombassa's swopp-riding bodyguards, Langre served as the leader of his group. Langre was quickly dispatched by Shada D'ukal when she accompanied Talon Kaarde to Pembric II in search of Bombassa. (VOF)

Lanis, Kailage
this red-haired woman was a member of the Friends of Paran resistance group on Derilyn, during the height of the Galactic Civil War. She was good friends with Sneeze, and both were captured during the Alliance's attempt to expose Operation: Elrood. (OE)

Lanius
this member of the Cavrilhu Pirates was stationed at the Kauron asteroid base when Luke Skywalker infiltrated it in search of clones. Lanius was in charge of moving Wesselman's SB-20 droid - with Luke hidden inside - to Pap's electronics lab. (SOP)

Lank, Bels
this moisture farmer lived on Tatooine until he was killed by IG-72 during the hunt for Adar Tallon. (TM)

Lank, Reen
Bels Lank's daughter, Reen witnessed his murder by IG-72 and offered to help the Alliance find Adar Tallon. (TM)

Lankashiir
this was Celia Durasha's home planet. (TFE)

Lankin, Par
this Imperial Moff survived the wake of the Battle of Endor and set up his own empire in the Lambda Sector. A native of the planet Desstious, Lankin was a loyal supporter of Emperor Palpatine, and used the planets under his control to provide heavy industry and shipyards for the Empire's war machine. His troops are also extremely loyal. (WBC)

Lannik
1) this planet, located along the border between the Expansion Region and the Mid Rim, was the homeworld of the Lannik race. During the final decades of the Old Republic, the planet was thrown into turmoil by a group of terrorists led by the enigmatic being known as the Chosen One. If not for the efforts of its armed forces, as well as the efforts of the Lannik Jedi Master, Even Piell, the Chosen One's forces would have overthrown the government. Instead, a period of unease led up to the time of the Battle of Naboo. (IG1)
2) this species of short, paled-skinned humanoids was native to the planet Lannik. They were distinguished by their large, pointed ears and their warrior-like society. The soldiers of the Lannik armed forces wore their hair in a single topknot. (IG1)

Lant
this star was the central body of the Lant System, located in the Periphery on its border with the Karstaxon Regions. (SSR)

Lant Mining Corporation
this corporation owned a number of mines in Brak Sector, during the Galactic Civil War. (HAS)

Lantern Inn
located in Arginall City, this restaurant was the primary meeting place used by Ketrian Altronel and Stevan Makintay during the Imperial occupation of Hargeeva. (SWJ8)

Lantern of Sacred Light
an Ewok holy item. (ECAR)

Lanternbird
found in the forests of Endor, the lanternbird is covered with grey-green feathers. It has a long tail, the end of which gives off a natural bioluminescence. They are often eaten by Duloks. (AT)

Lanthrym
this is the primary world in the Lanthrym System, a little-traveled part of the Elrood Sector. It is primarily populated by Gamorreans, who work on the planet for the various pirates and crimelords that use Lanthrym as their base. It is a cool world, covered with frozen plains and snowy wastes. The climate has forced the crime bosses to build their casinos and gladiator arenas underground. (PG)

Lantillian Deluxe
a short-haul transport ship, the Lantillian Deluxe measures 27 meters from bow to stern. It is crewed by two beings, and has room for six passengers. Many Lantillian Deluxe transports were modified for use as pleasure craft. The basic design centers around a pair of long pods which are connected and attached to the drive system. The ship has a pair of stabilizer fins which can be deployed for control in an atmosphere and for defense in space. (SWCP)

Lantillian Short Hauler
this 27-meter ship was the pleasure version of the Lantillian Deluxe. Designed and manufactured by the Lantillian ShipWrights corporation, this craft was designated GX1 by the corporation. This two-person craft can transport up to 80 metric tons of cargo and up

to six passengers. The ship had a bulbous cockpit at the front, with a flattened fuselage behind. A pair of starbilizing wings is connected to the rea portion of the fuselage. It was designed to bring affordable luxury to the average citizen. The Short Hauler required a crew of four to operate, and had enough space for six passengers. The basic version was also armed with a civilian-grade turbolaser cannon. While the craft was considered to be a rugged, durable ship, the Short Hauler suffered from finicky landing gear, which had to be routinely cleaned and lubricated. (SWJ9, SWCP, SS)

Lantillian ShipWrights
this small starship designer was best known for the GX1 Short Hauler. Shortly after the Battle of Yavin, Lantillian was absorbed by TaggeCo, and many of the corporation's designers were fired. (SS)

Lantillian Spacers' Brotherhood
a second-rate version of the Corellian Merchants' Guild, the Brotherhood is open to any spacer who applies. It provides many of the same services as the CMG, but doesn't have messaging or financial services. It also doesn't have the CMG's economic clout, and became a victim of Imperial harrassment during the Galactic Civil War. The various Lantillian guildhouses offer moderate accomodations to their members. (GG9)

Lanto, Paro
this Imperial sector governor dispatched Captain Alater to investigate the claims of Planetary Safaris against the Barabel race. (GG4)

Lanvarok
this weapon was used by the ancient Sith warriors. It was extermely complicated to use, and favors those users who are left-handed. (BW, MJEH)

Lao-mon
many xenobiologists believed that the Shi'ido race was native to this planet. (AE)

Lapema Phonstom
the fifth candidate on Lando Calrissian's rich wife list, she is a royal Lady on the planet Kabal. (AC)

Lapez System
Luke Skywalker was betrayed by an Alliance deserter in this system, where Dirk Balor tried to capture him. (CSWDW)

Lapi-stone
this is a stone which is sleek and hard when polished. (THG)

Lapti Nek
the song that Sy Snootles is singing with the Max Rebo Band at Jabba's palace following the arrival of C-3PO and R2-D2. (ROTJ)

Lar
the orange star which is the centerpoint of the Lar System. This planetary system includes the planet Mima II. (GG4)

Lar Warriors
this extinct brotherhood of warriors created the Teelar method of wielding a sword. (AIR)

Larado, Incavi
one of Boba Fett's informants, Incavi married Miagi Baker. When he suddenly passed away, some believed that Incavi had killed him to take his position as mayor of the city of Death, on Jubilar. Nothing was ever proven. It was Larado who alerted the bounty hunter to Han Solo's appearance on Jubilar, some fifteen years after the Battle of Hoth. Larado had met Solo after he disembarked, offering him a job smuggling jandarra underneath the Shalamite tariff. When Fett arrived to try and kill Solo, one of his shots caught Incavi, killing her instantly. (TBH)

Laramont
this man was one of the technicians who helped maintain the *Hawkbat's Vigil*. (WS)

Laramus
primary planet in the Laramus System of Parmic Sector, Laramus was the site of an Alliance ambush on an Imperial convoy. The Alliance cruiser *Visseon II* came out of hyperspace with is weapons firing, taking the convoy by surprise. The Imperials quickly recognized that there was only a single ship attacking them, and they split the convoy into multiple groups. While the *Visseon II* was busy with one small group, the others attacked. At this point, Alliance reinforcements arrived, decimating the Imperial ships and taking control of 14 fully-loaded transports. The Alliance suffered no losses during the skirmish. (SWSB, GG9)

Laramus Base Irregulars
this small, ragged company of rebellious soldiers specializes in extremely dangerous missions. They are referred to in the mercenary business as "dead men." They used to operate from a base on the planet Laramus, but the Alliance cell there continued to grow. The Empire arrived and destroyed much of the planet, forcing the Irregulars to search out a new base. (GG9)

Lardanis Survival Systems
this corporation manufactured various types of expeditionary equipment, including portable power generators. (CCG4)

Larel, Vin
this man served as a Captain in the Alliance Intelligence agency during the Galactic Civil War. (HAS)

Larens
this member of the Alliance armed forces was part of Bria Tharen's Red Hand Squadron, and joined them shortly before the attack on the *Helot's Shackle*. (RD)

Laressa
this is the capital city of the planet Phindar. (HP)

Largess Cakes
a small pastry. (TJP)

Lariss
the Imperial Major who tried to exile the leaders of Virujansi to Captivity. (RC)

Larjh StarCorporation
this subsidiary of zZip Product Concepts manufactured custom space yachts. They maintained a point of presence aboard the luxury gambling liner *Cal Ambre*. (CSA, CRO)

Larka Nimondro
this Hobor was the daughter to Chief Nimondro. She was also in love with Troob, Ket Krax. The two met often in secret, trying to maintain their relationship in the face of generations of hatred. When Ket was murdered by Jake Harthan, Larka was framed for the murder and accused by General Krax. She fled the scene of Ket's death, but was caught by a huge arachnid which lived in the cave she hid in. R2-D2 and C-3PO managed to free her, and discovered the identity of Ket's true killer. With Larka's help, they convinced Chief Nimondro to let them use Mount Yeroc's sky cannon to communicate with all of Tahlboor. During the message, C-3PO revealed that he had found the murder weapon - a vibro-shiv - at the scene, and reminded all the combatants that Hobors never used vibro-shivs. Jake Harthan became enraged at the discovery and lashed out, only to learn that C-3PO had bluffed him into admitting the crime. After Jake was killed and a war averted between the Troobs and Hobors, a distraught Larka chose to leave Tahlboor for awhile, accompanying Counselor Harthan to the Tion Hegemony to allow her peoples to work out their own peace. (DRPC)

Larkhess
a Republic escort frigate commanded by Captain Afyon. (HTTE)

Larkin Nerf
a beast native to the planet Pii 3. (SWAJ)

Larkor
this Barabel was an Alliance operative during the early years of the Galactic Civil War, until he was captured by the bounty hunter Ssach'thirix. (AIR)

Larm
this former Imperial Navy Admiral served under Moff Gentelles in the years after the Battle of Yavin. He was a by-the-book officer, who tended to kiss more boots that he polished. He rose through the Naval ranks on Getelles' coattail, maintaining his tough soldier exterior while bending to Getelles' every wish. It was Larm who commanded the Imperial fleet which blockaded Leia Organa-Solo and the Alliance agents sent to rescue her. Larm was killed in the battle, when Luke Skywalker and the Spook-crystal *tsil* on Nam Chorios used the Force to turn the Loronar Needles against the *Reliant*, just as the small ship docked with Larm's Carrack-class cruiser. The *Reliant*, taking Larm's ship with it. His fleet was forced back into the Antemeridian Sector when Daala's independent fleet arrived to supplement the Republic's ships. (POT)

Laro
this card game is often wagered on by gamblers. Han Solo was once beaten at Laro by Gareth, King of Shalamite. Solo discovered he was cheating, and cheated the King in a subsequent match. (TBH)

Laron, Kyr
this woman was a highly-skilled assassin, and was hired by Gornt Seron to eliminate specific targets. She carefully maintained the rumors and appearance that Kyr Laron was a man, and used an associate named Shiaer Hifron to conduct most of her business. Kyr was fond of using highly-toxic, poisonous gases and neurotoxins to kill her victims, a clue which gave the New Republic information about her activities. She moved about often, to avoid detection, and spent most of her travel time in her personel starship, the Incom Explorer Scout ship known as the *Hell's Axe*. (WBC)

Larrin Sector
this area of the galaxy was under Imperial control for many years, until the New Republic finally drove it out. (HR)

Lars, Beru
the former Beru Weth, this woman married Owen Lars. She and Owen moved to Tatooine to escape the demands of "normal" life, but were interrupted when Obi-Wan Kenobi asked them to adopt Luke Skywalker. Obi-Wan appealed to Beru's feminine side with Luke's plight, and she convinced Owen to accept the boy into their family. She was killed when stormtroopers, following the information trail left

by C-3PO and R2-D2, razed their farm in search of the droids. *Beru was portrayed by Shelagh Fraser in* Star Wars, *and by Anne Gerety for the Star Wars Radio Drama on National Public Radio.* (SW, SCRE, SWR)

Lars, Jenna
this woman worked with Darren Weeb aboard the *Arcadia*. She was also a supporter of the Alliance, and was a close contact of Terri Karl. (ML)

Lars, Owen
Luke's adoptive Uncle. Owen was the younger brother of Obi-Wan Kenobi and, as such, was always expected to live up to his brother's greatness. Owen did not want that kind of pressure, so he and his young wife, Beru Weth, moved to Tatooine and set up a moisture farm. When Obi-Wan showed up years later, asking them to take in the infant Luke Skywalker, Owen refused, until Beru was able to convince him that it would be okay. Owen then raised Luke as he would his own son, instilling the values of honesty and hard work into the boy. He did his best to keep Luke from realizing his true identity, for he felt that the ways of the Empire would only corrupt the young boy. He masked this by saying that he needed Luke's help on the farm. Owen was a gruff and stern master, always chiding Luke for wanting to spend time with his friends and not at his chores. When Luke saved up enough credits to purchase a landspeeder, Owen went with him to make sure he didn't get taken. He also bought Luke T-16 skyhopper, and worked with Luke to keep it in flyable condition. When Owen purchased the droids R2-D2 and C-3PO, Luke tried to talk him into submitting an application to the Academy early. Owen refused, sensing that Luke was about to continue his father's legacy of trying to save the galaxy through the use of some silly religious belief. He told Luke that he needed to remain on Tatooine one more season, and Luke stormed off. The rift between them never got any smaller, especially when Luke left early the next morning without giving him any warning. Owen was killed when a group of stormtroopers, tracking down the droids R2-D2 and C-3PO, razed the moisture farm after not finding the droids. *Owen was portrayed by Phil Brown in* Star Wars*. He was also portrayed by Thomas Hill for the Star Wars Radio Drama on National Public Radio.* (SW, SWR, MTS)

Laryn Kre'fey
this Bothan male, a native of Bothawui, was a General in the New Republic Navy. He had dazzling white fur and golden eyes. It was Kre'fey who in charge of the first New Republic attempt to reclaim Coruscant, about two and a half years after the Battle of Endor. He began planning the military exercises needed to retake the planet, which included capturing certain worlds near the Coruscant System. The first of them was Borleias, which was retaken after two attempts and the loss of certain members of Rogue Squadron. Kre'fey himself was killed on Borleias in the battle. It was rumored that he was a distant relative of New Republic Council Borsk Fey'lya. (XWN, WG)

Lasan
this arid planet, located in the farthest reaches of the Outer Rim Territories, was the homeworld of the Lasat. (AE)

Lasarcompfac
this is one of several small, industrial towns strewn across the northern coast of Anai, on the planet Lianna. (ML)

Lasarla
a Hapan term for the fruit of the Selab wisdom tree. (CPL)

Lasat
native to the remote planet of Lasan, this species of humanoid evolved from predatory canines. They had slender builds, but their large heads were dominated by huge eyes and large ears used to dissipate heat. Their jaws and tooth structure are indicative of their canine ancestry, with heavy teeth and strong musculature. They were a tribal, nomadic race that caught its food by trapping rather than hunting. They histories were maintained in a collection of core truths hidden within mythological tales of heroism. Their level of technology was primitive at the time of the Galactic Civil War, with real science and technology still being thought of a magic. (AE)

Laser
a device which uses a photonic beam generator to combine coherent energy into packets that can be aimed at a target. Upon striking the target, the packets split the target's molecular structure to varying degrees, based on the strength of the packets emitted. The packets can be generated to lightly stun a target or completely vaporize it. (SWSB)

Laser Battery
another form of starship laser weapon, the laser battery uses a self-contained atomic battery to generate electromagnetic energy. This means that laser batteries are large weapons, unsuited for small starships. They are also much more powerful that laser cannons, but generate intense amounts heat, and must be cooled after each shot. (SWSB)

Laser Cannon
these versatile weapons are used on starships. They can be mounted almost anywhere, provided that they can be powered separately from the ship's main power. There are different sizes and configurations of laser cannons, from small, single cannons to the quad-laser cannons. They employ quad-helix prismatic crystals to generate a laser beam, which is focused through a polarized alloy. The color and size of the beam can be modified, allowing a ship to sometimes fire "invisible" lasers as part of a surprise attack. The physics of these invisible shots, however, are not detectable by most sensors, and cannot be easily targetted. (SW, SWSB)

Laser Lathe
this was a computer-controlled machining device which used a super-fine, super-accurate laser to form intricate replacement parts. (BI)

Laser Pen
a writing implement that literally burns written words onto a page. (MMY)

Laser Saw
an old-style weapon. (CSWEA)

Laser Wrench
this specialty tool uses a laser to assist in removing connectors. (TNR)

Laserball
1) this is another name for a remote. (SA1)
2) this was an archaic form of projectile. Each laserball was designed to induce a stinging numbness when it hit exposed flesh, and was shot from a slingshot or throwing stick. If the laserball contacted non-organic material, it caused a small explosion which was more sound than destruction. (DOD)

LaserHone
manufacturers of knives and vibro-bladed weaponry. (ROE)

Lasermaze
this room was one of the many Game Chambers of Questal. A perfect square, the room's floor was marked with an eight-by-eight grid. Twelve columns, placed on various subsquares in the grid, run from floor to ceiling. Each column is armed with four lasers, each facing an ordinal direction in the room. The lasers fire in a pattern, two at a time, and the pattern repeats every 90 seconds. Moff Bandor, to make the maze even harder, installed a low-level tanglefoot field on certain subsquares. The object for prisoners of the chambers was to traverse the maze from one side to the other without getting shot up by the lasers. (GCQ)

Last Call
this 700-meter deep valley on the planet Korbin is located on the world's northern hemisphere. It is littered with the remains of natives and off-worlders who were murdered in the cities. The prevailing winds blow the stench of the valley north, away from habitation. (PG2)

Last Chance
this YT-1300 light freighter was owned by Platt Okeefe. It was armed with a pair of quad-laser cannons. (SWJ9)

Last Legs
this dilapidated Maso-class cargo hauler was captured by the *Harmzuay*. (GG9)

Last Resort
this cantina, located in New Atraken City, serves only drinks. (PG2)

Last Resort
this ship was part of Talon Kaarde's small fleet, during the early years of the New Republic. As Kaarde reduced his involvement with the operation, he turned over command of the ship to Aves. (IR)

Last Stand at Refnar
this battle between Alliance starships guarding a convoy and Imperial forces turned at the wrong moment for the Alliance. Flight commander Margo "Pepper" Flarestream and her squadron had nearly routed the TIE Fighters sent to atack the convoy, when the Imperial commander broke with typical doctrine and launched his cruiser into the battle. The larger ship quickly decimated Falrestream's starfighters, then destroyed much of the convoy. The mission had been Flarestream's first command, and she retired from Starfighter Commander shortly afterward, despite the fact that she saved nearly seventy percent of her ships. (CRO)

Lastdark Club
found in Coronet City, on Corellia, the Lastdark Club is named for the fact that it it situated in the one spot in the city where the sun touches last before setting. It is considered the environment of some of Coronet City's most enlightened people. (IJ)

Lastri's Ort
one of Kaarde's ships. (TLC)

Latara
an young, female Ewok, Latara is a flutist and a prankster. She is good friends with Kneesaa. (ECAR)

Lataren Tree
this aquatic plant is found on the planet Sesid. Latarens are rooted to the oecan floor by massive stalks covered with dense foliage. The lataren provide ample space for the Draedans to create homes and cities within the groves. The wood of the lataren is sold throughout the galaxy, providing income for the Draedans. (GG12)

Lateral Fin
the huge wing that counterbalances the old Jedi cruisers, such as the *Nebulon Ranger*. (TOJ)

Lathaam
this Najib was the senior port official at Najiba's main spaceport. He was betrothed to the Twi'leki female Arruna, until Adalric Brandl

demanded passge off Najiba. Lathaam laughed at him, explaining that no one left Najiba when it passed through the asteroid field known as the Children of Najiba. Brandl became angry, and killed Arruna with the Dark Side of the Force. (TFE)

Latham, Marsden
this member of the Alderaanian internal security force was on duty when a young Han Solo tried to sell some stolen glitterstim in Aldera, while working for Teroenza. Latham subtly told Han to stop trying to sell the spice, all the while insinuating that Han was skirting a jail sentence. (TPS)

Lathe, Baden
this New Republic Intelligence officer held the rank of Captain, and was the primary agent reporting on the events surrounding Leia Organa's negotiations with the Hapans and her kidnapping by Han Solo. (CTD)

Latoprene
the organic covering that Vuffi Raa used to disguise his metallic body when he and Osuno Whett first encounter the Renatasians. (LCF)

Laudica
this female Corellian was romantically involved with Rayc Ryjerd during the last years of the New Order, although she couldn't quite figure out why. Laudica was an excellent markswoman and a skilled gunrunner, and could often be found in the company of Brindy Truchong or the Tonnika Sisters. (CCG7)

Laughing Bantha
a tavern located on the planet Redcap. (SWAJ)

Laughing Dancer
this freighter was owned by Captain Nomar, but was lost and presumed destroyed during the Galactic Civil War. (HAS)

Lauren
this small-time criminal, along with her partner Sam, stole what they thought was the Kubaz Insect from the collection of Rock'co on Narigus III. However, they were kidnapped by Rock'co and Jorkatt the Render before they could do anything with it. The statue they held was later revealed as a fake. (GMS)

Laushin, Ryek
Sabel Corazon's henchman, Ryek was employed as a kind of bodyguard by Sabel's father, Rigis Corazon. Rigis was killed while under Ryek's care, and he has never let himself forget the debt he owes to Sabel. (SN)

Lava Dragon
another name for the fireworm of Eol Sha. (JASB)

Lava Node
a form of gemstone found in the Hapes Cluster. (JE)

Lavek Talstin
this Devaronian male was engaged to be married to Shelta Sune, a marriage arranged for him by his mother and sisters. Lavek, however, wanted nothing to do with marriage, and fled Devaron. He later earned enough credits to purchase the *Wanderer*, and managed to evade the Devaronian search parties that hunted for him. He was nearly captured when an uncle of Shelta Sune met him in a warehouse, and Lavek barely escaped. He joined the Alliance, feeling that he could hide from his fiance better within their ranks. He used the *Wanderer* to run supplies from Cuirilla to Alliance bases. Lavek preferred the company of Duros, and even tried to shave his horns down to look more like them. One horn was damaged, and grew back in with a twist. (CRO)

Lavic, Annea
this woman graduated from a prominent medical school on the planet Rhinnal. However, to relieve the pressure of her studies, she started consuming ryll spice. Over time, the spice led to her gambling and stealing to obtain more spice. Annea managed to graduate, but lost her internship when she was too frayed from the spice to concentrate on a surgery. The patient was the son of an Imperial governor's chief aide, and the boy died because she miscalculated on dose of painkillers and sped through the operation. Rather than face the consequences of her mistakes, Annea fled Rhinnal and hid out in the Outer Rim. She tried to return to the life of a doctor, but the pressure kept getting to her and her spice addition returned. She soon found herself on the run again, pursued by spice dealers whom she had not paid. (PSG)

Lavisar
this planet was actually once part of a much larger planetary body, until a series of asteroid collisions broke the larger world apart. Many of the fragments were too small to become anything more than asteroids themselves, but the largest part remained fairly stable and eventually became the planet Lavisar. The larger remaining pieces became moons of the planet. It is composed of heavy metals and ores, and has a higher than standard gravity. This is a remnant of the original planet, which had an incredibly-high gravity. Lavisar remained neutral during the Galactic Civil War and the battles which followed on the heels of the Battle of Endor. Its abundance of heavy ores, along with its shipyards, made it a prime world for addition to Zsinj's empire. Wraith Squadron ran a false assault on the planet, from its base on the *Mon Remonda*, in order establish the presence of the squadron in Han Solo's fleet. This allowed them to also use the identities of the Hawk-bats near Halmad. (IF)

Lavorn, Gren
this man served as the Alliance's chief maintenance officer at the base on Fangol during the Galactic Civil War. Shortly before the attempt to capture the *Black Ice*, Lavorn was assigned to understanding and outfitting a pair of captured *Spiral*-class assault ships for the mission. (BI)

LAVr QH-7 Chariot
Uulsho's military command speeder, the QH-7 is a modified military landspeeder built for the Empire. It is heavily armored, but not very fast; the QH-7's primary function is the transportation of important personnel rather that battle command. The three-man craft is armed with a single, forward-mounted laser cannon, and measures 11.8 meters in length. (ISB, TTSB)

Lavval, Bria
this was an alias used by Bria Tharen to board the *Queen of Empire* and return to Nar Shaddaa. In order to cover that obvious Corellian name Bria, she claimed that her name was not Corellian at all. Instead, her story had it that “Bria” was a combination of the names of her grandmothers Brusela and Iaphagena. Bria Lavval was a minor starlet and casino singer headed for the Chance Castle. (RD)

Law Elders
the leaders of the Bimm government. (HTTE)

Law of Life
the Ithorian tenet which holds that, for every living plant destroyed in the harvest, two more must be planted in its place. (TME)

***Law*-class Patrol Craft**
built by Kuat Drive Yards, this 51-meter advance scout ship was used by the Empire in the years that led up to the Battle of Endor. It also saw duty in the years after the death of Emperor Palpatine. It required a crew of four, with 11 gunners. It could transport up to 10 prisoners in a dedicated brig, and could carry up to 250 metric tons of cargo. The *Law*-class ship was armed with four laser cannons and a proton torpedo launcher, and was capable of hyperspace travel. KDY intended the *Law*-class ship to be more of a scouting vessel, but soon became the ship of choice for the Sector Rangers as a customs and patrol ship. (TSK, FOP)

Lay Pa-Sidian
the bounty hunter Zee Ethda tried to capture Tarrant Snil in this city, on the planet G'wenee, which was under Imperial control during the early years of the New Republic. It was a major trade center, for goods both legal and otherwise. (CE2)

Layter
an Imperial freighter group supporting the NL-1 outpost in the Pakuuni System. (TIE)

Laz
this is the eastern-most of the three continents which make up the nation of Devit, found on the planet Lazerian IV. A ruined Jedi outpost is located on its western coast, a bleak reminder of a battle which took place there. The blasted ground has never regrown plant life, and the animals of the area stay away. (TSK)

Lazeria City
the capital city of the nation Devit as well as the planet Lazerian IV, Lazeria City is the site of the Lazeria City Starport as well as the Lazerian Orbital Command. Both the LCS and the LOC have been under Imperial Customs control, which uses the resources of the LOC to monitor all traffic in the system. (TSK)

Lazerian
this yellow star is the primary solar body in the Lazerian System. It’s location in space is used to anchor one end of the Kira Run. (TSK)

Lazerian IV
this planet, the fourth in the Lazerian System, is at one end of the Kira Run. The inhabitants of the planet were extremely loyal to the New Order, a sentiment which echoed the rulership of King Alarik X. A temperate world with varying terrain, Lazerian IV has been heavily industrialized, and a large number of urban centers grew around the various starports. The average day on Lazerian IV lasts 24 standard hours, and its year encompasses 360 local days. A pair of moons orbit the planet. (TSK)

Lazerian VI
this sixth planet in the Lazerian System is a gas giant with eight moons. (TSK)

Lazerian VII
the second of two gas giants in the Lazerian System, Lazerian VII is orbitted by ten natural satellites. (TSK)

Lazerian IX
this world or frigid, barren rocks is the ninth planet in the Lazerian System. (TSK)

LazerLords
one of the many pirates groups serving under Leonia Tavira and the Invids. (IJ)

Lazy Bergruutfa Cantina
this circular cantina was located within Betha II’s primary starport. (SWJ8)

LB-K2
a series of courier droids manufactured by Industrial Automation, these droids became known as "elbies." They are programmed to be able to speak in a number of human and alien dialects, and are equipped with a number of data communications technologies. (SN)

LBK
a prototype Nuffin weapon. (JTH)

LBT-16
an Arakyd BT-16 perimeter securty droid. This spider-like droid was often used by B'omarr monks to support their disembodied brains. The LBT-16 was employed as a security droid in Mos Eisley, during the Galactic Civil War. (GG7)

LC-1
this was the callsign of the lead starfighter pilot working for Linkaas Corporation's planetary security force on Dohu VII. After Dannen Lifehold escaped from the planet, Linkaas had LC-1 and his flight group destroyed for failing to capture the human. (SWJ1)

LC02-133BAY-TR02
this was the BoSS registry number of Platt Okeefe's starship, the *Last Chance*. (IDC)

LD-1
this was a model of sniper's blaster rifle manufactured by Merr-Sonn. (ROE)

Le Yer
this beautifully manicured coastal region was known as a resort city, and was located on the planet Abregado-Rae. (ND)

LE-BO2D9
known as "Leebo," this droid is owned by Dash Rendar. An early-mode Cybot Galactica repair droid, Leebo was programmed by a failed comedian, and had a warped sense of humor. He was a fair pilot, often taking the controls of the *Outrider* when Dash was on business planteside. (SE, SESB)

LE-PR series Droid
this was a series of navigation droids built during the last years of the Old Republic. These droids were humanoid in stature, with large craniums dominated by a single visual receptor and an antenna rising from the left side. (E1A2)

LE-PR34
this navigator droid was known as "Leaper" to the test pilots of Trinkatta Starships. Leaper was assigned to work with Bama Vook during the tests performed on the droid starfighters which were built for the Trade Federation, in the year leading up to the Battle of Naboo. (E1A2)

LE-series Droid
this was an outdated model of repair droid, once manufactured by Cybot Galactica. (JE)

Leach
an Pakuuni Corvette destroyed during the Galactic Civil War. (TIE)

Leafbrothers
the name given by the Ewoks to their non-Ewok friends. (ROTJN)

Leafy Green
it was in this tapcafe, located on JoKo's Alley on Coruscant, that Tekli overheard two Rodians discussing their distrust of the human race. The distrust arose from the fact that the Yuuzhan Vong could use ooglith masquers to pretend to be human, thereby making non-human races hesitant to work with humans. This was shortly before it was discovered that the Vong had perfected the gablith masquer. True to its name, the Leafy Green was decorated to appear as if it were in a lush, tropical environment. The tables were covered with live mosses, and potted plants and trailing vines provided covering for the walls and ceilings. Very few droids were employed by the owners, and were used simply to put together the wonderful dishes cooked by the kitchen staff. (BP)

League of Tapani Freeworlds
this was the official title of the governing organization that controlled the Freeworlds Region of Tapani Sector. It provided support mainly as a trade organization, but also had military power to back it up. Membership in the League was given to each of the five primary planets in the Freeworlds Region: Aleron, Lamuir IV, Mrlsst, Neona, and Tallaan. Headquarters of the League were based on Tallaan. (PGT)

Lean Nutti Bar and Grill
this restaurant was located on StarForge Station. It catered mainly to the non-human spacers at the Station, and humans were often ostracized if they ate there. (FOP)

Leaper
this species of large, spherical insect was native to the planet Karra. They walker on six legs, each of which was three meters in length. The Karrans were able to control great nests of leapers, using them as soldiers in battles. (SWJ1)

Learning, The
this was the Keganite form of education. All children were required to take part in The Learning, which lasted until a child was sixteen years old. During their education, which took place in the Learning Circle, Keganite children were taught the basic tenets of the General Good. The teachers of The Learning, however, were given false and misleading information by the rulers of Kegan, V-Tan and O-Vieve. Much of this information painted a bleak and evil picture of the rest of the galaxy, aimed at maintaining the isolation of Kegan in order to avoid the tragedies of prophecy. (FFT)

Learning Circle
this section of the primary city on Kegan was dedicated to the teaching of the General Good. All children were required to remain in the Learning Circle until their sixteenth birthday, when they were considered adults provided that they adhered to the General Good. (FFT)

Leap
an Alliance shuttle destroyed during the Galactic Civil War. (TIE)

Leaper
a species of jumping insects native to the planet Karra. (SWAJ)

Learz, Stoghin
this man was a member of Kuat Drive Yards' security forces, and wsa part of the team assigned to protect the *Super*-class Star Destroyer Zsinj called the *Razor's Kiss*. (IF)

Leatherwood
this was a perfume scent for woman, although it was such a subtle scent that the natural odor of most woman overpowered it. Ysanne Isard was one of the few woman who did not mask it. (WS)

Leathris
this tough material is used to make coveralls and jackets. (SOP)

Leb'Reen
a city located on the planet Ryloth, Leb'Reen was only accessible by flying through a narrow canyon rift before settling some 500 meters into the landing area. Fenig Nabon and Ghitsa Dogder once employed Shada D'ukal and her partner, Dunc T'racen, to transport a cargo of Twi'leki dancers to Durga the Hutt. They met the Mistryls in Leb'Reen, and picked up the dancers there as well. (TFNR)

Lecknag Beast
a vicious creature that lives outside of Gemthrop City, these monsters roam in large herds. The City has been walled to keep the groups of animals from killing its inhabitants. (RPG)

Lectroticker
this jury-rigged device is used to get through security card locks. It employs a sense plate from a pressure sensor and a data compiler from a life form detector. The lectroticker sends out a series of electrical pulses, and the data compiler reads where the pulse patterns match between the sense plate and the lock. The exact pattern can be manipulated using the data compiler until the lock’s code is discovered. Once an exact match is found, the lock springs open. (CFG)

Lee, Karrison
this smuggler frequented the Ace of Sabres on Kluistar, but he never seemed to win at any of the games. He was imprisoned by the Empire three times, and had the good luck to escape each time, and managed to maintain ownership of his starship, the *Distant Sunrise*. (WSV)

Leebo
see LE-BO2D9 (SE)

Leed
this Rutanian youth was the first-born son of King Frane, and the heir to the throne of Rutan, some twelve years before the Battle of Naboo. He had spent most of his life on the moon Senali, in accordance with tradition, but refused to return to Rutan on his sixteenth birthday. Frane refused to believe that Leed had made the decision on his own, and accused Meenon of forcing the boy to stay. However, the Jedi Knights Qui-Gon Jinn and Obi-Wan Kenobi learned that Leed had felt out of place on Rutan all his life, and genuinely wanted to remain on Senali. Leed revealed that his father, King Frane, had once sent him to jail for refusing to take part in a hunt. Leed had even enlisted the help of his adoptive sister, Drenna, in hiding out on a remote island. After meeting with the Jedi, Leed even offered his position as heir to the throne of Rutan to his brother, Taroon, in an effort to remain with the Senali. Unknown to Leed, however, Taroon had been planning to unseat his brother all along. Taroon’s plans were too far along to stop, and a group of disguised Rutanians captured Leed an held him prisoner. Taroon hoped to blame the kidnapping on the Ghost Ones, thereby creating a void in the Rutanian monarchy which he would fill. However, King Frane wanted only Leed to succeed him. The two Jedi eventually rescued Leed and brought both brothers to Rutan, where they explained themselves to their father. Frane realized that Leed truly enjoyed the company of the Senali, and also that Taroon was not merely a “second son.” In the end, Frane discovered that Taroon would be a better leader than Leed, and he allowed Leed to return to Senali as the first official ambassador for both worlds. (SP)

Leeds
this Imperial Navy Lieutenant served on the Interrogator, under Captains Vharing and Nolaan. During a raid on the planet Qlothos, Leeds took command while Vharing slept. A TIE Bomber raid went wrongl, resulting in the deaths of sixty civilians in the planet's capital.

Among the dead were a high-ranking Kuat Drive Yards engineer and his family, who were on vacation at the time. Vharing was executed by High Inquisitor Tremayne for the error. (TFNR)

Leefari Sea
red-orange body of water near Calius on Berchest. (TLC)

Leelu
Vor Childermoss's huge, mute bodyguard, Leelu was a hulking humanoid of unknown origins. When they were captured by the Five while pursuing the *Millennium Falcon*, Leelu and Childermoss were killed by Mavin. Childermoss had drawn a weapon on Suzal, and Mavin shot them both with his black fireclaw. (CSDWD)

Leena
this orange-flavored cinnamon drink was favored by the natives of Meirm City, on the Copper Coast of Sriluur. (SSR)

Leeni
an infant Ewok. (ECAR)

Leenik
this Rodian served as Borga the Hutt's majordomo, during the Yuuzhan Vong invasion of the galaxy. (JE)

Leesa One-Eye
this human female was born on a backwater world, and grew up learning the skills of a free-trader. During a particular run, her ship was caught by an Imperial customs frigate. The officer in charge delibertely injured with a knife, slashing her face and causing her to lose the use of her left eye. She left the free-trade business, obtained a cybernetic replacement for her eye, and joined the Ropagi II security forces. She was quick-witted and impulsive, but showed that she could make snap judgments that resulted in success more often than failure. Her hard work eventually paid off,as she was promoted to the position of Security Chief of the Off-worlders' Quarter. Her run-in with the Imperial customs officer left a bitter taste in her mouth, and she did not mourn the death of Emperor Palpatine for very long. (TSK)

Leesub Sirln
this Qiraash was enslaved as a child by Imperial High Inquisitor Tremayne, because she was adept in the use of the Force. She escaped his captivity, and hid in the maze of backstreets in Mos Eisley. (CCG)

Lefken, Rars
a grizzled starship Captain, he is the owner of the vessel *Lefken's Dreams*. There are small creatures living in his thick beard and hair, although he doesn't seem to mind. Lefken once tried to bully the Weequay guards which patrolled the Nwarcol Point space station, and suffered such injuries that he was unable to fly for several weeks. (SWSB, SSR)

Lefken's Dreams
Rars Lefken's modified stock light freigher. (SWSB)

Legacy of Torment
this Yuuzhan Vong warship was assigned to Shedao Shai, during his attempt to continue the invasion of the galaxy. It was the flagship during the Battle of Garqi as well as the Battle of Ithor. However, after Shedao Shai's death, Deign Lian took command of the ship and ordered the destruction of Ithor. Once the planet was rendered lifeless, Lian ordered the Yuuzhan Vong fleet back to Dubrillion. Unknown to the Yuuzhan Vong, New Republic Admiral Traest Kre'fay had ordered the *Corusca Rainbow* to Ithor, and he used its gravity well projectors to hold the Yuuzhan Vong fleet near Ithor. Kre'fey then ordered all ships to fire on the Yuuzhan Vong fleet. The New Republic's forces decimated the fleet, and the *Legacy of Torment* was destroyed. The ship crashed into Ithor, setting off intense, planet-sweeping fires. (DTR)

Legal Authorization for Advanced Confinement Documents
known as LAACDocs, these papers were devised and implemented by High Inquisitor Tremayne. These were certified documents that allowed for the detention and confinement of specific individuals wanted by the Empire, and they authorized government officials to use whatever necessary to apprehend and detain beings wanted specifically for questioning by Tremayne himself. In most cases, the target of a LAACDoc was never actually arrested, just detained for questioning. The fact that very few of these beings ever were seen again was immaterial. Many local governments chafed at the idea of having another piece of paperwork to shuffle, since LAACDocs often superceded or interfered with a Governor or Moff's ability to issue a bounty on a being for their capture. (GG10)

Legally Authorized Law Authority
known as LA-LAs to their opponents and detractors, this corrupt security force was hired by the Sesharile government to protect their system. (SWAJ)

Legassi
this New Republic Navy Yoeman was a member of the Mon Calamari race, and served under Communications Chief Oran aboard the *Adamantine*. He was one of the first to die from the Death Seed plague unleashed by Seti Ashgad. (POT)

LeGrange
manufacturers of large-scale targeting computers. (SCRE)

Legworm
a limbed slug-like insect native to the planet Karra, the average legworm measured ten meters in length and a meter in diameter. Ten sections of the legworm's body had two long legs, and its head was studded with a pair of silvery eyes and sharp, pinching mandibles. The Karrans discovered a way to use groups of legworms in battles, allowing the insects to attack their enemies. (SWJ1)

Lehesu
a very curious and imaginative Oswaft, Lehesu swims out of the StarCave to discover what lies in the Open Sea of space beyond. He nearly dies of starvation when he encounters the *Millennium Falcon*. He manages to communicate his needs to Vuffi Raa, who provides him with food, and establishes a friendship with Lehesu. Due to his inquisitive nature, Lehesu is a loner in the StarCave. However, his friendship with Vuffi Raa and Lando Calrissian bring Lando back to the StarCave when the Imperial Navy blockades it. Lando brings the various nutrients needed by the Oswaft, in the forms of ordinary human refuse. Lehesu's trips to the Open Sea also bring trouble, though, for he unwillingly provides Rokur Gepta the knowledge of the StarCave. (LCS)

Leia
Yarna d'al' Gargan named one of her female cubs Leia, after Princess Leia Organa. She chose this name to honor Leia Organa, who had helped kill Jabba the Hutt. (TJP)

Leidra
this Daan woman was married to Micae, and was Nield's mother. (UP)

Leiger, Vin
this was Gavin Darklighter's alias used when the Rogue Squadron infiltrated Coruscant. Vin Leiger was a Rim native who had gotten into trouble and fled from the law. He had hooked up with a Shistavenan Wolfman named Shaalir Resh, which was the alias used by Riv Shiel. (WG)

Leisure Corridor
this tourism and trade hyperspace lane runs from Coruscant to Ebiwaan. (GG9)

LeisureMech Enterprises
this manfuacturer of automated machinery systems and computer-controlled manufacturing processes was one of the original Contributing Sponsors of the Corporate Sector Authority. (CSA)

Leith, Aurin
this Alliance doctor was trained in the art of medicine at the Byblos Academy of Medicine, where she was taught to "first ,do no harm." She was a native of Coruscant, whose parents were supporters of the Old Republic. When Emperor Palpatine rose to power, their fortunes changed dramatically, and Aurin decided she wanted nothing to do with politics. After her training, she served at the University Faculty Medical Center on Ralltiir, where she first heard of the Alliance from a friend who survived an Imperial interrogation. Her own beliefs and feelings were dedicated mainly to helping the sick, and she grew frustrated at the Empire's bureaucracy surrounding everything she did. After joining the Alliance, Aurin was assigned to the crew of the *Pharos*. When she was assigned to the assault team that went to Selnesh to liberate Gebnerret Vibrion, she found that her training came into conflict with her duties. Commander Briessen told Aurin that, if she couldn't rescue Vibrion, then she would have to administer a fatal dosage of medicine to keep Virbion's knowledge a secret. Vibrion went along, as part of Lieutenant Haslam's team, with the expectation that she would recover Vibrion alive. While he succeeded in this part of the mission, he was forced to shoot and kill an Imperial stormtrooper who got between them and their escape ship. She received the Field Achievement Award, but felt that she'd violated her sacred oath to her profession. (SWJ10, TFE)

Lekku
the Twi'lek name for their headtails. It is the plural form of the term *lek*. (TJP)

Lekua System
a planetary system known for its colleges and universities. (LCM)

Lelila
an alias used by Princess Leia, Lelila was a childhood nickname. Leia used this alias whenever she traveled on the *Alderaan*, and while trying to track down Hethrir and her missing children, Leia propogated the story that Lelila was a bounty hunter. (CS, TNR)

Lellish
this alien race was native to the planet Alk'lellish III. (TBSB)

Lelmra
sight of one of Bel Iblis' bases, in use by Mazzic during the New Republic's campaign against Grand Admiral Thrawn. The planet is prone to violent thunderstorms, and these storms once caused the bi-state memory plastic buildings used by Kaarde to revert to their compact state, trapping nearly fifty people inside. (DFR, TLC)

Lemelisk, Bevel
Lemelisk began his infamous career with the Old Republic, designing starships with Walex Blissex. He had trouble controlling his naturally violent tendencies until the Republic ordered the design and development of the Victory-class Star Destroyer. Lemelisk put himself into the work, creating the basis for a new generation of capital ships that eventually grew into the Eclipse-class terrors of the subsequent clones of Emperor Palpatine. After Palpatine rose to power, Lemelisk was sequestered at the Maw Installation, and was

chosen by Grand Moff Tarkin to build the first production Death Star. He was an overweight man with pale features, including spiky white hair. He was killed by Emperor Palpatine for not fully reporting any possible flaws with the first Death Star. Palpatine had him eaten alive by the piranha beetles from Yavin 4, but not before Palpatine had his mind and his memories transferred into a waiting clone. He has served the Empire ever since, in seven cloned bodies required by numerous executions for failure. Lemelisk was responsible for the design of the *Tarkin* warship, and repaired the flaws of the first Death Star for the battle station that was built near Endor. When the Empire began to crumble following the deaths of Palpatine and Thrawn, he became indentured to Durga the Hutt, and helped Durga create the Mineral Exploiters. The mining ships were a ruse for the real plot in Durga's mind, the creation of a new Death Star. This was the real reason for his serving Durga: to revamp the old designs and created a new super weapon. He redesigned the old Death Star, removing nearly everything but the superlaser itself. This new design was dubbed the Darksaber, since it appeared to be a huge, space-going lightsaber when the superlaser was activated. However, Durga's frugality and Sulamar's ineptness meant that Lemelisk was forced to build with second-rate, outdated materials and components. On top of that, Durga insisted that Lemelisk use the captive taurills as workers, and they were too easily distracted to perform a quality job. Lemelisk reworked many systems himself, in order to keep the setbacks hidden from Durga's eyes. In the end, too many poor systems and too much inferior material told him that the Darksaber would never function properly. When the New Republic infiltrated the Darksaber, Lemelisk slipped away in the confusion, and escaped in a maintenance pod. He was captured by the *Yavaris* and taken to Coruscant for trial. (DTSC, JS, DS, EGV)

Lemmer
a small, humanoid race. (RP)

Lemmi VI
this jungle planet is known as the only world on which the Millennium blossom grows. The world is inhabited by strange, huge creatures that move around on pogo-stick-like legs, crushing everything in their path. (GMS)

Lemmora kinpo
this Tahlboorean phrase translates to a very warm and friendly “hello.” (DRPC)

Len, Issan
this man was an expert in artificial intelligence and droid programming. He was known as the creator of the X0-X1 prototype, a droid he hoped to develop as a central controller of space station operations. However, as the experimental development of X0-X1 progressed, Doctor Len started to see problems in its personality. He hired Doctor Vreen away from Bioniip Laboratories, hoping to have Vreen solve the problems he had encountered. Len then contacted Walex Blissex and told him about the X0-X1 prototype, hoping to turn the technology over to the Alliance. However, Vreen soon stole the prototype and planned to sell it to the Empire. The Alliance dispatched a team of agents to protect Doctor Len, but they arrived on Cloud City too late to save him. Len was killed by F-3PO, a droid which had been taken over by X0-X1, before the Alliance agents could rescue him. (CCC)

Lendova
a Habeen Nebulon-B frigate used to transport diplomats to the rendezvous with Admiral Zaarin and the *Shamus*. (TIE)

Leng
this was a species of thick-barked tree native to the planet Gelgelar. Many of the people who lived on the planet used its bark for boards. (SWJ14)

Lenk
this Imperial trooper was assigned to protect the *Black Ice*. (BI)

Lennar
this small-time conman and hired gun considered himself to be a real lady's man, but intruth was a mangy, incompetent man. (GMH)

Lenniera
this Core world is located in the Darpa Sector, and is the site of Fitz Roi's family estate. (SWAJ)

Lennox
this Imperial Navy Captain was in command of the Star Destroyer *Tyrant* during the Battle of Hoth. Lennox was somewhat of an anomoly in the Imperial Navy, being dedicated to his ship and crew while disliking political maneuvering for power. (CCG)

Lenthalis
this planet was located in Spirva Sector, and was the capital seat of the sector during the height of the New Order. (SWJ12)

Lenushaa Gang
this loose affiliation of computer slicers was based on Cloud City during the Galactic Civil War. They were part of Wonn Ionstrike's vast network of information gatherers. (GG2)

Lenya
this woman worked as a communications operator at Settlement Thirty-two on Duro, during the Yuuzhan Vong invasion of the galaxy. (BP)

Leobund XI, Bode'
this man succeeded his father as the High Lord of House Mecetti, in Tapani Sector, some twenty-one years before the Battle of Yavin. His father was poisoned, although no one seemed to care because his inept leadership had given House Melantha control of the Great

Council. Leobund made sweeping changes, and House Mecetti soon regained its position as the strongest of the Tapani Houses. Only the fear of Imperial reprisal kept him from taking further action to reduce his rival Houses. (PGT)

Leong
this man was a member of the Alliance's Special Forces operation. Leong was killed during an attempt to capture four Imperial agents on Bevell III. Leong had been a trusted member of Jai Raventhorn's Infiltrator team, and his death shook her resolve badly. (TFNR)

Leopard
an Imperial assault transport operative during the Galactic Civil War. (TIE)

Lepido Program
a regular military encryption code used by the Empire. Ghent was able to crack it. (TLC)

Lepira
this young man learned how to fly a starfighter while racing in the Anoat System, before joining the Alliance. He was assigned the position of Gold Four during the Battle of Yavin, but was killed in the battle. (CCG9)

Lepusa
this creature, native to the planet Freliq, has been at the center of a debate ever since its discovery some twenty years before the Battle of Yavin. These one-meter-tall rodents seem to possess a limited form of sentience, and most natives of Freliq swear that there is an innate intelligence in the eyes of a lepusa. Xeonibiologists from other planets claim this is more sentiment and science, and that the lepusa is simply vermin. Large numbers of lepusa were originally killed when the planet was first colonized, but over time the settlers became aware of the lepusa's talents. They live in groups of 70 to 100 individuals, and seem to have a crude social order to their groupings. They were herbivorous, and ate the crops of the original colonists before "learning" that those plantings were off-limits. (COG)

Lequabis
this gas giant is located in the Expansion region. (SWAJ)

Lequar, Gor
this Imperial Admiral was in command of the Third Ado Superiority Fleet during the height of the Galactic Civil War. (PP)

Lerct Historical Institute
this school specialized in the study and education of ancient peoples and societies. (AIR)

Lerenga, Sona
this Imperial sensor operator served aboard the *Wanderer*. He was a promising Naval officer until his father embarrassed the Empire. Sona was punished for his father's indiscretion. (IC)

Leresai
an alien race which joined the New Republic, they attacked Bothawui after the revelation of the Caamas Document. The Leresai claimed that the Bothans were responsible for the deaths of two of their own during the riots on Bothawui, and demanded either the guilty Bothans or the deaths of ten Bothans for each Leresai. This was in accordance with Leresan law, which demanded “a claw for a claw, a horn for a horn, a life for a life.” Rogue Squadron tried to intervene, but their ships had been sabotaged by Leresan maintenance workers on Di’tai’ni, and were unable to prevent the attack. The Leresai attacked a zero-gee crystal manufacturing plant in orbit around Bothawui, claiming the lives demanded by their law, before the *Peregrine* could arrive. The actions of the Leresai were hotly debated in the New Republic Senate, especially in light of the Caamas Document’s contents. *Note that* Vision of the Future *calls this race "Leresan."* (SOP, VOF)

Leria Kerlsil
primary planet in the Leria Kerlsil System, it is the only world on which the life witches are encountered. (AC)

Leria Kerlsil System
a planetary system located between the Core and the Corellian Sector. (AC)

Lerna
this alias was usde by Leia Organa after she ended up in the employ of Lady Tarkin on Phelarion. Lerna was a megonite harvester who was promoted to Lady Tarkin's personal staff just before the 13th Imperial Diplomatic Conclave on the planet. (CSWEA)

Lernik De'Yago
this Rodian arms merchant stole the *Nova Whisper* from the Alliance, during the evacuation of their base on Asher III. De'Yago later sold the ship to a merchant aboard the Ithorian herdship *Bazaar*. Before he sold the ship, De'Yago coded into its computer databanks the codes to a number of bank accounts on Novquizor. (SS)

Lerrimore Contracting Company
this combine controls over 300 subsidiaries involved with household goods, appliances,and furniture. They were one of the original Contributing Sponsors of the Corporate Sector Authority. (CSA)

Lerrimore Droids
this corporation manufactures the KPR-series of security droids. (CCG)

LES
this acronym was used by the scouts of the New Republic to describe any newly-discovered species which "Liked to Eat Scouts." (SWJ13)

Lesai
a highly-addictive, very illegal drug produced in the Zebitrope System, lesai is created from the purple mold which grows on the back of a certain species of lizards on Zebitrpoe IV. The drug has a number of properties. It can eliminate the need for sleep in humans, as well as extending their lifespan by one-third. It also doesn't affect the human brain, so the hallucinations and delusions that result from other drugs is avoided. However, the drug makes its addicts very mechanical and amoral. They act without emotion, and don't have any care as to the consequences of their actions. (LCF)

Lesilk
known in the Alliance military as "Lockjaw Lesilk," this man was a General in the Alliance, and served as the Sector Commander during the campaign to liberate Matacorn. (HR)

Lesim
this Imperial Major was stationed on Endor's Forest Moon as part of the garrison guarding the second Death Star's shield generators. He was on duty when a pair of stormtroopers bought in Luke Skywalker, who had seemingly surrendered. Lesim wanted nothing more than to get his picture taken with the galaxy's most sought-after criminal, and Luke was forced to use the Force to coerce Lesim into taking him to Darth Vader. (MTS)

Leskwin, Joss
this Imperial Moff controlled an area of the galaxy which contained the planet Hjaff. He had trouble subduing the native Tarc and their *Ivlacav Gourn* navy, which had a zero-tolerance policy with intruders. He hoped to gather enough forces to eventually overwhelm the Tarc. (SWJ14)

Leslomy Tacema
this female Duros worked at the Mos Eisley spaceport as a dock master. She reviewed and approved all cargo manifests, but was forgiving of minor offenses. She was a close associate of Ellorrs Madak, and was also considered an excellent pilot. (CCG7)

Lesser Cueva Expanse
one of the Houk colonies on the planet Sriluur, the Lesser Cueva Expanse is located along the planet's equator. (GG12, SSR)

Lesser Galam
the first planet in the Lan System. It is a lifeless ball of rock. (SWJ1)

Lesser Plooriod Cluster
a section of the galaxy in which Han Solo and Chewbacca had once run a military scrip exchange scam. It was one of many ill-fated jobs they took in between the time when they exposed the Corporate Sector Authority's slavery ring on Ammuud and when they were hired by Grigmin. It consists of twelve star systems located far from Imperial activity, including the Ottega System. (HSL, SWSB)

Lesser-known Sentients, Volume 3
this tome, written by the xeno-biologist Xemlorn, further documented some of the galaxy's least-known sentient species. Much of the work was questioned by Xemlorn's peers, since many of the species - including the danchaf of Garban - had never exhibited any form of sentience during other studies. (COG)

Lessev, Kerri
the daughter of Alderaanian diplomats, Kerri grew up on Coruscant. When her parents were rounded up and executed for trumped-up charges of treason against the Empire, she was "adopted" by Emperor Palpatine, along with the children of the other parents who were killed. She was placed in the early COMPNOR SAGroup on Coruscant, under the guideance of Crueya Vandron, and eventually became one of the program's shining starts. Lessev was later recruited into the Imperial Intelligence Destabilization branch, and she became one of Palpatine's most trusted agents. Her role was to factionalize those Imperial nobles and Moffs who tried to undermine Palpatine's efforts, thereby forcing them into competition with themsevlves, rather than allowing them to focus their effort on the Empire. However, just before accepting this role, she viewed some of the Alliance's propaganda and realized the things Mon Mothma and Leia Organa - a fellow Alderaanian - were saying were true. She realized that her parents' disappearances were more than likely the result of Imperial paranoia, and decided to help the Alliance from inside the Empire. She used her position as a Major within Destabilization and manipulated the outcomes of operations in order to benefit the Alliance. It was Kerri Lessev who was responsible for ousting Moff Varnier and removing a number of Imperial agents from Wyloff Sector. (CRO)

Lessuris
a planet. (WSV)

LesTech
this small corporation built a series of exploration droids during the Old Republic. Its corporate headquarters were located on Brentaal, and it often partnered with Danth Artifice in its designs. When the Empire came into power, LesTech and its smaller companions were forced out of business by the larger corporations. (RASB, FOP)

Lesu
this planet is located in Dail Sector. (GG11)

Lesvol
Prishardia's second-largest city, Lesvol is much more remote and has far fewer amenities than Nad'Ris. (TFNR)

Lesynn
these Fyodos avians have beautiful golden plumage and delicious meat. They roams the planet's forests, feeding on insects and some plants. Most Fyodoi hunt them for their meat and feathers, although some believe that the Lesynn are messengers from the gods, and should be left alone. (PG2)

Letaki
an alien race characterized by their eight-tentacled bodies. They have large, egg-shaped heads with four eyes and air-gill slits for breathing. (TJP)

Leth
this is the twelfth symbol in the Aurebesh script, and represents the Basic letter "l". (SWM)

Leth, Umak
Imperial engineer who designed the World Devastators and the Universal Energy Cage, among other weapons of mass destruction. He is a tall, heavy-set human with long, thin moustaches. (DE1, DE2)

Lethago
this is the name given to the tall, thin offspring from the union of a human and a Kalai. (SWAJ)

Lethan Twi'lek
one of the lesser races of Twi'lek, the Lethan Twi'lek is distinguished by its deep, reddish skin color. (IG1)

Lethorn
this is the name used by the Chagrian species to describe the fleshy growths which hang down from the sides of their heads and drape over their shoulders. (IG1)

Letter of Marque and Reprisal
this was the name of the contract developed by the Alliance to define the relationship between themselves and the privateers they employed to acquire supplies and harass Imperial convoys. Fleet command, Ordnance and Supply, and the Alliance's support services were allowed to issue letters of marque on behalf of the Alliance, although they were most often issued from Ordnance and Supply because that branch of the Alliance was closest to the project to employ privateers. (PP)

Lettrani
this tree, native to the planet Keed, produced large red seeds that were covered with short spikes. The pods of the lettrani seeds were quite flexible, and would bounce a great distance when they fell from the tree. For this reason, the Keed used them as balls in the sport of lettranin. (CRO)

Lettranin
this sport originated on the planet Keedad, and developed from a game played by the Keed. They used the large, red fruits of the lettrani tree as a ball, and tried to deposit the fruit into a goal using mits and slings. Lettranin was played in a large arena, with two teams opposing each other. In many respects, lettranin was similar to shockball. (CRO)

Leukish
this is the name given to the Tenloss Syndicate's governing council. (EGV)

Levare, Dael
this young Corellian man was the son of one of Corellia's richest families during the early years of the New Order. He was engaged at one time to Bria Tharen, more from her mother's manipulations than from any sort of love. Bria broke off the engagement when she found Dael sneaking around with another woman, much to mother's dismay. When Bria returned to her family after becoming a pilgrim on Ylesia, her mother invited Dael over in order to show up Bria's new beau, Han Solo. It was Dael who recognized Han as Tallus Bryne, precipitating Bria and Han's flight from Corellia. (TPS)

Level Zip Ship
this was spacer's slang for a starship which was an easy target for theft, because it had very few - if any - security obstacles. (SWJ13)

Level-Five Droid
a droid whose programming is aimed at heavy, menial tasks such as wrecking and construction. (DRO)

Level-Four Droid
a droid whose programming is more for efficiency rather than for specific roles. Unit Zed describes C-3PO and R2-D2 as level-four droids. (DRO)

Level-One Droid
a droid that has been programmed for leadership roles and/or security positions. (DRO)

Leveler I
Bryn & Gweith's medium concussion missile launcher, this is a self-propelled weapons designed for fortification and long-range sieges. 28 missiles can be carried in the weapon; further ammunition must be carried to it. (ISB)

Levian Two
this planet was the site of a raid by Warlord Zsinj's Raptors, during the early years of the New Republic. The Republic fleet led by Han Solo arrived just after the raid ended, and was unable to protect the planet. Rogue, Wraith, Polearm, and Nova Squadrons were dispatched to the planet anyway, in order to help in a search and rescue mission for any downed members of Ravine and Beta Squadrons. Zsinj's forces then dropped out of hyperspace to assault the Republic fleet, but neither side took major losses in the skirmish. (SOC)

Leviathan
Tirsa Wargear's submersible troop carrier. (SWAJ)

Leviathan
this sleek passenger liner made regular runs from Coruscant to Telos, some twelve years before the Battle of Naboo. (DOR)

Leviathan of Corbos
this entity was unearthed by the miners who worked to make a living on the desolate world of Corbos. They first found an ancient skeleton, after blasting away at a particularly hard outcropping of rock. This woke the sleeping Leviathan, and it attacked the mining colony with a vengeance. The entire colony was wiped out, but not before the leaders managed to send a distress signal to the New Republic. Leia Organa-Solo asked her brother, Luke Skywalker, to send a contigent of Jedi Knights to investigate. The Levianthan is a huge, crustacean-like beast that stands on two massive legs. It has four smaller, crab-like arms. Its thick head is studded with several horns, and its four blood-red eyes sit atop a mouth studded with razor-sharp teeth. Large fin-like plates ran down the creature’s spine. A first creature was defeated by Kyp Durron, who discovered that the Leviathan could trap the Force-energies of its victims in a special nodule near its head. Meanwhile, Kirana Ti, Streen, and Dorsk 82 discovered a huge nest of larval Leviathans in the mining colony’s operations center. The death of the first creature awakened an even larger one, and the four Jedi were pushed to their limits in an effort to defeat it. The two creatures, once destroyed, released all the souls of the miners they had killed. (ROM, JAL)

Leviathor
the leader of the Whaladons on Calamari, Leviathor is an ancient beast who knows the entire history of his race. His leadership and experience has helped many Whaladons from being captured by hunters. He is also the only white Whaladon still alive. He became the leader of the Whaladons when he helped them escape from an undersea volcano eruption some years ago. (GDV)

Levier
this was a well-known and revered porcelain maker based on Corellia. (TPS)

Leviticus
this city, located on the planet Tharkos, was where Han Solo obtained information about the creation of the Millennium Falcon prototype from Zoltan Starkid’s secretary. (CSWDW)

Lewis
one of Lariss' Lieutenants. (RC)

Lewis, Retter
this unusual man was known as an antiques dealer during the height of the New Order. He was also the director of the Alliance's agent protection network, a fact that he kept well-hidden. His base of operations was Callia's a dealership he maintained aboard the *Cal Ambre*. He was recognized as an expert on ancient and unusual religious artifacts, and he believed that he was somewhat attuned to the Force. This allowed him to recognize the more valuable relics, which often were sold to high-ranking Imperial officers and dignitaries. He also dealt in other "hot commodities" - Imperial personnel who wanted to defect to the Alliance. He arranged for their conversion to the Alliance, alerting his network with coded phrases whenever a "hot commodity" became available. (CRO)

Leww
this Ithorian merchant owned and operated the shops Clothes for Him and Clothes for Her, aboard the herdship *Bazaar*, during the height of the New Order. (GA)

Lex
a native of Cirus II, Lex loaded Tem Chesko's last load of syntonium crystals. (SWG)

Lexas Systems
this collection of star systems was known as a haven for smugglers during the early years of the New Order. (AIR)

Lexiaus Beast
the hide of this creature is highly prized for furniture and other personal items. (TFE)

Lexicon Convertor
this ancient Hutt device was used to translate languages electronically, in realtime. The Hutts usedit extensively in their negotiations with the Klatooinans, the Nikto, and the Vodrans some 25,000 years before the Battle of Yavin. (GG12)

Lexlar
a meter-tall race of hair-covered hominids. (RPG)

Lexonite
this powder-like substance is a deadly poison created on the planet Nigel IV. It was used by several Imperial terrorist factions to attack New Republic worlds. (TSK)

Lexoplast
a durable, stain-repellant substance used for kitchen counters and bars. (COJ)

Lexrol
located in Trax Sector, this planet was the primary world of the most densely-populated system of the sector. The system's government was extremely loyal to the Empire during the height of the New Order, due mainly to the fact that Imperialization of the world resulted in a much more stable government and improved economy. The Empire established a supply depot in the system during the Galactic Civil War. (GMK)

Lexus Primal
this was the name of Raquid Krev's cargo freighter. (GG11)

LF9
a weak ion engine produced by the Alderaan Royal Engineers. They were used on the Victory-class Star Destroyer. (SWSB, EGV)

LGR-series Droid
this form of automaton was developed by Industrial Automaton as cooking droids. They became known as Elgars. (GG7)

LG70
this was a brand of spacer's loading gloves produced by Vlanth Shipping Suppliers. (PSG)

Liadden
this young woman was apprenticed to the smuggler To'iir during the height of the New Order. Liadden also served as To'iir's mate aboard the *Seventy-Seven Stars*. She was a native of the planet Moer, and joined To'iir to obtain training and information about the galaxy. She hoped one day to own her own starship and travel to the wondrous planets To'iir often avoided. (SWJ10, SESB)

Liak
this Wookiee was relatively small for his species, and had long golden-brown fur. On Kashyyyk, his good friend Zherriak was killed during an Imperial slave raid. Liak and his other companions killed their captors, took possession of an Imperial starship, and fled the planet. Many of his companions returned to Kashyyyk to help lead the underground, but Liak joined the Alliance. He became a commando, and was part of the special forces team headed by Lieutenant Haslam which liberated Gebnerret Vibrion from Selnesh. (SWJ10, TFE)

Lialic II
this CR-90 corvette was part of the fleet which the Empire maintained in Kathol Sector. Commanded by Captain Rolf Treidum, the *Lialic II* helped Moff Sarne control the sector after the Battle of Endor. When Sarne returned to the Kathol Outback, he ordered Treidum to take the *Lialic II* and delay the progress of the New Republic ship *FarStar*, so that Sarne's plans could reach fruition. Treidum renamed the corvette the *Lance of Endor* and began raiding Outback colonies in the guise of a New Republic warship, hoping to sway the local populace against the Republic. The ship was equipped with outdated weaponry and shields, and was taken out of drydock to combat the New Republic before it could be refitted. Treidum had great success in raiding the worlds of the Outback under the guise of the *Lance of Endor* until he was exposed by the crew of the *FarStar* at Danoor. There, after Makezh managed to get a message to the Aing-Tii monks, the corvette was rammed by a Sandhedrim warship and destroyed. Also destroyed was an *Imperial*-class Star Destroyer it was escorting. (KO)

Liana
a parasitic plant native to Circarpous V. (SME)

Lianorm Swamp
this swampland was located on eighty-five square kilometers of shore, spreading from the shores Lake Paonga to the Gallo Mountains, on the planet Naboo. (IWE1)

Liann
this is the term used to describe the human population of the planet Lianna. In defiance of the industrial urbanization of Lianna, the Lianns built wonderful buildings which were vibrantly colored and ornately landscaped. Most homes have a great room with a sunken floorpit that serves as the focal point of the room. (ML)

Lianna
1) an industrial world located in the Allied Tion sector of the galaxy, Lianna has been under the rule of outside forces for much of its

history. It was originally conquered by the Tion warlords, then was controlled by the Kingdom of Barseg as the Old Republic brought peace to the galaxy. The Senate basically ignored Lianna, though, and it continued to be ruled as a traditional territory. Some three centuries before the Battle of Yavin, the Old Republic Senate decided that the planet, under the rule of Barseg, was not being allowed to flourish. The Senate took control, but the planet continued to be misused as an industrial center. Two hundred years later, Seinar Technologies established its presence there, but the company was taken over by Kerred Santhe in a hostile maneuver that created Santhe/Sienar Technologies. Santhe moved the company's headquarters to Lianna. Under the control of Kerred's granddaughter, Valles Santhe, the planet remained independent, although it was a supporter of the New Order. The Lady Santhe quickly instituted home rule following the Battle of Endor. The New Republic respected the decision, but surviving Imperial forces launched a series of reprisal attacks on the planet. The Lady Santhe threatened stop building TIE Fighters if the attacks didn't stop. The threat, plus some well-placed bribes, allowed Lianna to remain neutral by special charter of the Empire. Lianna has 1 moon, a day which lasts 22 standard hours, and a year which encompasses 370 local days. (DESB, ML)
2) this yellow star was the central body of the Lianna System. (ML)
3) the capital city of the planet Lianna and located on the continent of Anai, it is located across the Lona Cranith River from Lola Curich. (ML)
4) Mara Jade's alias when she posed as one of Palpatine's dancing girls. (DFRSB)

Lianna Guard
this Imperial *Guardian*-class cruiser was part of the fleet assigned to Admiral Greelanx, and was under the command of Captain Lodrel. During the Battle of Nar Shaddaa, the ship was destroyed by a pair of concussion missiles fired by Rik Duel from the *Rimrunner*. (THG)

***Lianna*-class Corvette**
this starship was developed by Santhe/Sienar Technologies on the planet Lianna. Several of these ships were used to patrol the Lianna System during the Galactic Civil War. The basic design measured about 150 meters in length, and required a crew of 65. Armament varied by use. (ML)

Lianna-6
this was the designation of the Imperial space dock orbiting Lianna during the Galactic Civil War. (ML)

Liar's Cut
a card game of chance and skill often found in casinos. (HSR, WSV)

Liat Tsayv
this Sullustan was a member of the crew on board the *Pulsar Skate*. He was Mirax Terrik's co-pilot. (XWN)

Liberation Day
this Coruscant holiday celebrated the Alliance's victory in the Battle of Endor. (DTO)

Liberator
1) formerly known as the Imperial ship *Adjucator*, the *Liberator* was an Imperial-I class Star Destroyer captured by the New Republic, and commanded by Luke Skywalker until it was destroyed in battle when it crashed into the surface of the planet Coruscant. (DE1)
2) a Nebulon-B frigate used by the Alliance to recover stolen Imperial documents from the shuttle *Talon*. (XW)
3) an Imperial frigate which, under the command of her Captain and the agreement of her crew, was scheduled to defect to the Alliance near Bespin. However, the ship arrived at Bespin a complete wreck, with no surviving crew. Apparently the victim of a hyperspace accident, the Empire used the damaged craft as a warning about what would happen to any ships which tried to defect to the Alliance. (RASB)
4) a pirate ship which patrolled the Lohopa System in the years after the Battle of Endor. It was involved in a battle with New Republic forces which were attempting to break up the Imperial lexonite shipping lanes. A modified light freighter, the *Liberator* was a small ship, armed with a single turret-mounted heavy laser cannon. (TSK)
5) this was the name given to the *Trader's Luck* after the Corellian resistance bought at a scrap auction, after the ship was abandoned when Garris Shrike was killed on Coruscant. The Corellians loaned it to the Alliance for use during the Battle of Ylesia. (RD)

Liberator Cruiser
designed and built by SoroSuub, this small capital ship was often underestimated by its enemies. The sleek, V-shaped design was compact, yet was heavily armed with ion cannons and hevay turbolaser batteries. The interior of the Liberator was large enough to transport three full regiments of troops and six starfighter squadrons, making the Liberator one of the most advanced warships produced during the height of the New Order. (REB)

***Liberator*-class Troopship**
this ancient starship was used during the last years of the Old Republic. (TPS)

Liberty
1) the Mon Calamari Star Cruiser assigned to protect the *Tantive IV*. Later, it served as a military transport vessel for the technical units supporting the forces which took part in the Battle of Endor. It was the first Alliance ship destroyed by the second Death Star during the initial stages of the battle. (XW, ROTJ, CCG11)
2) one of the Yevethan warships sent to purge the planet Polneye. (BTS)
3) this New Republic *Majestic*-class battle cruiser was part of the 106-ship Fifth Battle Group. It was one of the ships that participated in the unsuccessful blockade of Doornik-319. A husband and wife paricipated in the battle as pilots, and were killed in the fight. (SOL, TT)

Liberty Road
this song, written and played by the band Starburst, was rated scarlet by the Imperial Board of Culture. It first appeared on the compilation *Only in Your Dreams.* (GG9)

Liberty Star
this New Republic assault frigate participated in the Battle of Bilbringi against Grand Admiral Thrawn's forces. (IR)

Librarian Assembly
this group of Jedi scholars maintained the various holocrons, scrolls, and Sith writings collected during the time of the Old Republic. It was led by Yaddle during the last years of the Old Republic, prior to the Jedi purge. (OWS)

Library, The
located within Exovar's Emporium, on the planet Neftali, this relaxation chamber was known contain millions of hardcopy documents as well as datafiles from all subjects, many of which were banned by the Empire. (WSV)

Library of Systems
this New Republic database catalogued and documented all known planets and their surrounding star systems. The primary focus is on those worlds which are affiliated with the New Republic. (GG8)

Library of Xer
this mysterious citadel is the capital city of the planet known as Criton's Point. It is rumored that deep in the center of the city is a vault which contains a tree which is very powerful in the Force. (SWAJ)

Libro
an Imperial transport group assigned to the TIE Advanced plants in the Omar System. (TIE)

Licha In
this Gree world was one of the first to suffer from the degeneration of Gree society, several millennia before the Battle of Yavin. In the most ancient days of Gree civilization, Licha In was a nexus for hypergate transportation and the terminus for most of the farthest-reaching hypergates. The native Gree of the planet, as they became more reliant on technology, separated into small city-states that competed for supremacy based on their ability to control their technology. Rulers of the city-states fought wars for food, slaves, and devices, and have isolated themselves from the rest of Gree society. Most modern Gree consider their Lichan relatives to be backward and ignorant, and the primary examples of what happened when the Gree lost the ability to create new technology. A temperate world of large islands, Licha In rotates on its axis once every 24 standard hours. Its year lasts 364 local days. (SWJ8)

***Lictor*-class Dungeon Ship**
based on a Mandalorian design, Rendili StarDrive's Lictor-class dungeon ship is a 764-meter-long prisoner transport vessel. Sections were designed with variable environments to create conditions which were as uncomfortable as possible. Other will-breaking devices present were sirens, electric shockers, and various gas emission systems. When the Empire began using these ships to transport captured Jedi Knights, they installed energy shields based on the Universal Energy Cage around each partition. Life support systems were also run at minimal levels. Each Lictor-class ship was given enough of a navigational computer to hold two jump coordinates: the prisoner transfer planet and the final destination. This provided a defense against prisoners hijacking the ship. Each Lictor-class ship was equipped with 10 quad turbolaser batteries a 2 tractor beam projectors. They were manned by a crew of 860, 46 gunners, and 800 security wardens. They could transport up to 9,000 prisoners; 1,000 of them could be housed in special holding cells. (DE1, DESB)

Lidium
an ore that was once mined on Bothan's Planet. (RPG)

Lido Deck
the entertainment deck on the *Kuari Princess*, the Lido boasts a competition-sized sodium hydroxide/mercury swimming tank. (RPG, RM)

Liekas Tendo
this Morath mining engineer was captured by the Yevetha during the Yevethan Purge and forced to record a plea for amnesty. The plea was used during the New Republic's blockade of Doornik-319. Part of Eri Palle's plan, several such perjured recordings were used to keep Republic starfighter pilots from firing on Yevethan warships, on the off-chance that they might actually kill innocent bystanders. The plan worked, as there were no prisoners on board the Yevethan ships, which pummelled the Republic's forces. (SOL)

Lien Seal
this interdiction field is used in starports. A bubble-shaped force field, it is used to impound starships when their owners fail to pay their bills. (SOL)

Lifath
the Yevethan term for 'proctor of information.' (BTS)

Life Bearer
another name for a life Witch. (AC)

Life Bubble
another name for a life pod. (LCM)

Life Crystal
the chief export of the Rafa System, the life crystal is a gem which has starnge and wonderful properties. It has the ability to alter a human's normal life expectancy, sometimes multiplying it fourfold. A life crystal can also affect the holders dreams, and has been known to cure certain mental conditions. They are grown only on 11 planets and a few asteroids, all of which have environments which duplicate that of the Rafa System where the crystals originated. T. Lund Phuna wears a small life crystal around his neck. The true purpose of the life crystals was revealed when Lando Calrissian, Vuffi Raa, and Mohs discovered the Mindharp. When they learned of the incredible ruse maintained by the Sharu race, they learned that the life crystals were really a device used by the Sharu to collect the intelligence and knowledge from all subsequent generations of Sharu, keeping them effectively hidden from the threat they perceived so many eons ago. The life crystals drained the energy from the Sharu as well, adding to the image of a simple, old Toka and maintaining the Sharu deception. The reason life crystals don't have the same effect on off-worlders is that the life crystals are too far from the Sharu computer banks. Without the close linkage, the life crystal absorbs the intelligence and life energy from those near the crystal's holder, channeling it into the holder. (LCM)

Life Day
a Wookiee holiday. (RD)

Life Form Indicator
a starship sensor program that uses inputs from other shipboard sensors to determine the existence of lifeforms nearby. The computer can also determine populations and species, given the right sensory data. (WEG)

Life in the Big City
this song, written and played by the band Starburst, was rated scarlet by the Imperial Board of Culture. It first appeared on the compilation *Only in Your Dreams.* (GG9)

Life Monitor
a small device worn on the wrist which monitors the wearer's vital signs and physical status. They can also be set up to monitor the life status of a group of individuals, with unique indicators tracking each member. (EA, BFE)

Life Monitor, The
this newsgrid service was run and managed by Cindel Towani, during the early years of the New Republic. Hiram Drayson called in a favor from Cindel, hoping to run a story that would bolster Leia Organa-Solo’s appearance during the Black Fleet Crisis. (TT)

Life Orchard
any of the specialized growing environments for life crystals. They must perfectly mimic the Rafa System's ecology, or the life crystals won't grow. (LCM)

Life To Come, The
this was the term used in the Cosmic Balance religion to describe the afterlife, in which all inequities suffered in life would be redressed. Thus, a follower who lived in wealth would spend the afterlife in poverty. These members were given a stylized feather by their parents. Those followers who were to live in poverty - thereby assuring their good fortune in the afterlife - were given a stylized bowl by their parents. (TBSB)

Life Tree
the tree which is grown to harvest life crystals, life trees resemble hexagonal posts. The thick boles appear to be fibrous, glassy, pigmented trunks growing from 2-12 meters tall, depending on the growing conditions. They grow atop a wide disk; the underside of the disk is covered with the thin, kilometer-long root systems which grow straight down into the soil and keep the tree upright. The branches of the tree are made from the same crystal-like material as the trunk, and grow straight out from the trunk. The very end of each branch angles sharply upward, and ends with a single life-crystal. The lower branches are older, and the crystals they produce are larger than those of the younger, upper branches. They life crystals have to be removed by a laser, and grow back in about a year. (LCM)

Life Witch
a strain of human females who have the power to prolong a male's life by five years, the life witches exist only on the planet Leria Kerlsil. They announce their heritage by using the title 'Ver' in addition to their surname (as in Karia Ver Seryan). They prefer to call themselves life bearers, since their powers allow them to extend a male's life by five years, if the male agrees to marry the life witch and perform the blood kiss. If the male agrees to the blood kiss, the life witch is then indebted to Support the male for five years, giving him the vitality and strength of a young man. After five years, though the life witch must withdraw the Support or die. She must the recover her strength before she can marry again. The male is doomed to die either way, for he can no longer survive without the life witch's Support. All life witches are sterile, incapable of bringing a child into the world. Thus, they are very rare even on Leria Kerlsil, spontaneously occurring every so often. (AC)

Life Zone
this was the name of the 30-kilometer-deep layer of Bespin's atmosphere which is capable of supporting life. It was found 150 kilometers inside the outer edge of Bespin's atmosphere, and had a stable temperature and chemical makeup. Cloud City was situated within the Life Zone. (GG2)

Life-power
this is the name given by the Wookiee race to the spirit inside each Wookiee. (RD)

Lifehold, Dannen
this smuggler operated from a base on Dohu VII. Originally born on a Mid-Rim world, he stowed away on a smuggling freighter bound for Alderaan when he was fourteen. He was discovered by the ship's owner, Captain Twolz, who agreed to keep Dannen on as long as he worked for his passage. Twolz treated Dannen like a son, and over a period of five years he taught the boy everything he knew. Dannen became a marksman and gunner, eventually surpassing even Twolz's skills. After Twolz was killed on Niian, Dannen and Krell teamed up for a short time, during which Dannen indebted himself to Linkaas in order to purchase his own ship, the *Lifeline*. Dannen worked for eight years to pay off the ship, working with his mechanic, Feq. After Feq's death at the hands of an over-zealous Imperial inspection officer, Dannen began to hate the Empire. It was Lifehold who rescued Brion Peck's assault team from Rafft, after a homing beacon placed on their ship gave them away. (SWJ1)

Lifeline
this was the name of Dannen Lifehold's personal ship, a modified YT-1300 freighter armed with a single, turret-mounted laser cannon. (SWJ1)

Lifeline Project
developed by Brophar Tofarain and Lofryyhn, this plan used the six Imperial-issue probe droids aboard the corvette *FarStar* as communications relays. They could be set in position at intervals within the Kathol Rift, providing a chain of relays to allow the *FarStar* to remain in contact with the outside galaxy. Unfortunately, the intense energy generated by the Rift created a great deal of interference, so it was decided to focus the probe droids on being able to send messages from the *FarStar* to the outside galaxy. This left the *FarStar* without a way to receive communications. (KR)

Lifeline Technologies
this corporation produced a variety of spacesuits for use during extravehicular missions. (FOP)

Lifemoon
this is the name of one of Fyodos' three satellites. Like the others, its original name was lost in the Great Cleansing. Fyodoi lore indicates that the cycle of the Lifemoon is the best time for celebrations, marriages, and coming-of-age rituals. (PG2)

Lifesaver 1000
this Seinar Fleet Systems hyperdrive unit was designed specifically for use as a backup system. It was rated at one-fifth the power of a normal hyperdrive, and required extensive overhauling after each use. Many pilots steered clear of using this unit, as it more often than not broke down and left its owners stranded in deep space. (GG6, TFNR)

Liff, Weeffil
this criminal ran the Weeffil Liff's Trading Center on Ord Mantell. The business served as a front for his criminal organization, which was a subordinate piece of a larger organization owned by Liff's boss. (GMH)

Lift Skeleton
this was the generic term used to describe any self-powered exoskeleton used by laborers to move heavy crates and cargoes between starships and hangars. (SSR)

Lift Tube
a cylindrical tube which is used to transport cargo or passengers into or out of a ship, transport, or building. They often employ repulsorlifts or vacuums to lift and drop their cargo. The Jawas on Tatooine use them to "suck" the scrap they collect into the bellies of their sandcrawlers. (SW)

Lift-mine
these repulsorlift-equipped antiship mines float above the ground. They can float at a specific altitude, or can be programmed to travel within a range. They are not capable of horizontal movement. The Empire used this form of detonation device to blockade important mountain valley locations. (CFG)

Lift-wing Racing
a sport which used a small sail, stretched across a rigid frame, to allow a racer to glide through the air. The frame provided minimal lift and maneuverability, but allowed the racer to guide the frame toward the finish line. (RP)

Liftcar
an elevator-like device used to get cargo up and down in a wroshyr tree. It is operating with kshyy vines. The newer ones have emergency repulsorlifts built in. (HTTE)

LifeLine
this small corporation produced a variety of protective gear and clothing for use by starship captains, including the TechMaster II vacuum suit. (PSG)

Liftlock
a starship mechanic's tool. (HSE)

Liftwing Carriers
old Imperial transport ships. (CPL)

Ligg Panat
this female Krish pilot joined the New Republic's Rogue Squadron shortly before the Yuuzhan Vong invaded the glaxy. Panat was killed when the New Republic engaged the Yuuzhan Vong over Dantooine, in an effort to protect the refugees fleeing from Dubrillion. (DTO)

Light
this was the term used by starfighter pilots of the New Republic to indicate a Yuuzhan Vong light attack cruiser. (DT)

Light Attack Fighter
known as the LAF-250, this was a small, Selonian starfighter with minimal shielding and small laser cannons. (AS, CTD)

Light Corvette
this Rendili StarDrive vessel was used by the Empire as a customs ship. It measured 180 meters in length, and required a crew of 52 plus six gunners. The Light Corvette was armed with six double turbolaser cannons, and could transport up to 20 troops and 500 metric tons of cargo. *Note that* Galaxy Guide 6: Tramp Freighters *names these ships "Imperal Customs Vessels."* (FOP, GG6)

Light Dust
a sacred powder that nourished the Tree of Light. (ECAR)

Light Festival
an Ewok celebration which honors the rejuvenation of the Tree of Light. (ECAR)

Light of Reason
this strange ship was Seti Ashgad's flagship. It was composed of a multitude of smaller ships linked to a central propulsion system. The ship was designed to break into its constituent parts when it arrived at Nam Chorios. The reason for this was to evade the weapons emplacements of the Therans, who had programmed their defenses to fire on ships over a certain size and mass. Ashgad used the ship to meet with Leia Organa-Solo near Nam Chorios, and he also used it to transport weapons and synthdroids from Loronar Corporation to Nam Chorios. (POT)

Light Patrol Ship
developed by Sienar Fleet Systems, this 38-meter-long cruiser was known for its speed and defenses. It wasn't very maneuverable, though, and often required additional support craft on a mission. The was manned with a crew of three with three gunners, and could transport up to eight prisoners in its brig. The Light Patrol Ship could carry up to 100 metric tons of cargo and a month's worth of supplies, and was armed with a pair of forward-facing laser cannons and three turret-mounted laser cannons. (FOP)

Light Side of the Force
The Force has two opposing energies which balance and offset each other in the natural world, a Dark Side and a Light side. While the Dark Side is easy to harness, it demands life-energy from its servants. The Light Side, however, takes much more training and persistence to harness, but it does not demand as much life-energy from its followers. (SW)

Light Spirit
a benign entity worshipped by the Ewoks. (ECAR)

Light Sport
Drearian Defense Conglomerate's sporting blaster rifle. (RPG)

Light Table
a flat, circular device which is used to display holograms and holographs. It has a parabolic holoprojector in its center, and has a set of external controls which manipulate the data displayed over the top of the table. (ROTJ)

Light-mass Core
this is a form of power source used in many modern, mobile weapons systems. (MA)

Lightboard
this Adumari device is used to display the readouts from the lightbounce sensor system. (SOA)

Lightbounce System
this Adumari sensor system uses lasers to determine the presence of objects nearby. Like sonar or radar, the lightbounce system is fairly archaic in the modern galaxy. (SOA)

Lighter
any small, light-duty transport ship, they can easily be armed for combat. (HSL)

Lightfight
this was Alliance military slang for a ground battle fought with laser weapons. (ROE)

Lightflash Squadron
this group of New Republic X-Wings served aboard the *Allegiance* during the defense of Adumar. (SOA)

Lightfoil
this form of dueling weapon was popular in Tapani Sector. It was modeled after the lightsabers of the Jedi Knights, but was much smaller and not as powerful or energy-efficient as the Jedi weapon. However, they were just as dangerous. The original lightfoils were formed after a cache of lightsabers were found in the holding of House Pelagia several years after the Jedi Purge. They became popular among young nobles, but Emperor Palpatine soon learned of their existence. He sent his Dark Side Adepts to confiscate the blades, but not before the basic technology was copied and used to create lightfoils. A separate social structure emerged in Tapani Sector because of the formal rivalries between houses, known as the Saber Rakes. (PGT)

Lightmoon, Gibbon
this New Republic flight technician was one of the initial designers of the covert shroud freighter/fighter system used by Luke Skywalker during the Republic's struggle with Grand Admiral Thrawn. (TTSB)

Lightning
1) an Alliance transport ship assigned to rescue the technical staff of Cygnus Spaceworks from Imperial imprisonment (XW)
2) an Imperial Nebulon-B frigate operative during the Galactic Civil War (TIE)
3) a converted New Republic Prinawe Racer used to trail the Teljkon vagabond. It was ordered to return to drydock after the mission failed to intercept the vagabond at Gmir Askilon. (BTS, SOL)

Lightning Gun
a weapon built by the Ganathans, the lightning gun fires coherent electrical pulses at its target. (DE2)

Lightning Rod
the battered supply ship owned by Peckhum, he used it to transport supplies to the Jedi Academy on Yavin 4. When the New Republic's leaders realized that Luke Skaywalker's *praxeum* needed a reliable source of supplies, they gave Peckhum a newer ship. At this time, he turned the *Lightning Rod* over to his apprentice, Zekk. Zekk used it to strike out on his own as a bounty hunter, but soon relaized that he should be at the Academy. So, he returned, and used the ship to find Bornan Thul and fight the Diversity Alliance. (HTF, SHA)

Lightning Squadron
this group of New Republic Y-Wings was assigned to the *Battle Dog* during the hunt for Warlord Zsinj. They often supported a sister squadron of Cloakshape fighters, also based on the *Battle Dog*. (SOC)

Lightrunner
this was Mammon Hoole's personal starship. He used it during his search for Borborygmus Gog and Project Starscream, but was forced to also use it as transport for his young niece and nephew, Tash and Zak Arranda, following the destruction of Alderaan. The *Lightrunner* was damaged when its hyperdrive cut out upon detecting the presence of D'vouran in its vicinity, and Hoole was forced to land the ship on the unusual planet. When the planet began consuming everything in sight, Hoole and his charges were forced to flee in the *Millennium Falcon* with Han Solo and Luke Skywalker. They were dropped on the planet Necropolis, where Hoole eventually purchased the *Shroud*. (GOF1, GOF2)

Lightsaber
traditional Jedi weapon, used much like a sword. It consists of cylindrical handle in which sophisticated circuits channel a beam of light through a series of jewels, which modulate the blade's size and amplitude. It was considered one of the Jedi students' final challenges to construct their own lightsaber. Many Jedi Masters stressed the lightsaber as a true test of their apprentice's progress, for the the lightsaber's power is great. A true Jedi Knight only uses the lightsaber for defense, never attack, and there is a great deal of patience involved with learning this. Some Masters also use the lightsaber as a way to get their apprentices to focus their minds on the Force, for it takes a great deal of skill to wield one. The mechanics of a lightsaber are simple, although the application of them takes great skill and concentration. A novice Jedi Knight should be able to create his first lightsaber in about a month. A trained Jedi Master can, in a hurry, could construct one in a few days. *Note that the* Star Wars Journal: The Fight for Justice *indicates that a Jedi is given his lightsaber on his first day of training.* Every lightsaber contained these basic components: a power cell, a handgrip, an activation plate or stud, a safety switch, a blade-length adjuster, an emitter matrix, and recharge socket, a lens assembly, at least one focusing crystal, a power conduit, and an optional belt ring. When activated, internal power cells create photoelectric energy which is focused through one, two, or three multi-facted crystals. The energy is formed into a tight, parallel beam of coherent packets. These packets are emitted through a positively-charges, continuous energy lens which projects the packets away from the lightsaber. The packets are almost immediately attracted back to the lightsaber by a negatively-charged, high-energy flux aperature, and then continually recycled to create the glowing blade. The packets are recycled by a superconductor back into the power cell for re-energizing. The entire process is completely contained. No energy is lost, since the light in the blade is recaptured. No heat is generated, either. The only energy loss occurs when the blade strikes an object. When Obi-Wan Kenobi began teaching Luke Skywalker how to use his father's lightsaber, Kenobi began by showing Luke the basic body positions used by the Jedi. There were seven attack positions, and four defensive positions. Each attack or defense position flowed into the next, creating a smooth, continual motion. To perform them all in sequence takes concentration, skill, and stamina. (SW, SWR, SWSB, TOJ, SE, JLS, TOJC)

Lightside Explorer
Andur Sunrider's personal starship, the *Lightside Explorer* was purchased by Andur from a Vultan dealer on Nak Shimor. The ship was a *Vaya*-class scout ship, which Andur later refitted for civilian use in transporting his family. (TOJ, TOJC)

Lightsider
a game at which Luke Skywalker bested Kam Solusar. (DE1, DA)

Lightstaff
a weapon once used by the Jedi Knights. (DLS)

LightStealth-18 Reconnaissance Ship
this reconnaissance craft was built by Kuat Drive Yards for the New Republic Navy. It first saw duty at the Battle of Tynna. Known as the LSR, the ship was built for speed and stealth. The surface of this craft bristled with a multitude of low-profile sensor suites, rectennae, scanners, and communications arrays. In order to maintain the ship's power needs, a capital-scale power generator was installed as the main power plant. The New Republic believed that the ship was virtually invisible to the enemy, but Nas Choka's forces were able to detect it and track its actions. The Supreme Commander chose to leave the ship alone, letting the New Republic believe that the ship was undetected and giving them a false sense of security. (JE)

Lightwhip
a Dark Jedi weapon created by Lumiya as the final step in her training under Darth Vader. She created it from information found in an ancient Sith tome. (SWG)

Lignyot
nicknamed used by members of the Empire's cryptanalysis agency. (ISB)

Liinade III
this planet, a member world of the Ciutric Hegemony, was an agricultural center known for its caf synthesizers and comlinks. Liinade III was developed during the last decades of the Old Republic, and its growth continued during the New Order and into the New Republic. It was targetted for raids by the New Republic, during its hunt for Prince-Admiral Krennel, in an effort to debase his control of the Hegemony. Corran Horn discovered a laboratory which was designing a new form of Death Star, dubbed Pulsar Station, and the republic believed the lab was set up by Krennel. In fact, the lab was established by Ysanne Isard, in an effort to undermine the efforts of Krennel and Isard's clone to break the Republic. After liberating the planet, the New Republic sent several supply convoys to the world. Krennel attempted to blockade the planet, in hopes of causing more damage to the Republic. (IR)

Liintaar
this planet was the site of an Alliance communications relay station which was used during the Galactic Civil War. (MBC)

Liintaar Station
this was a major Alliance communications relay station, located on the planet Liintaar. (MBC)

Lijarak Mines
this mining operation was located on the planet Anic. (AIR)

Lijarak Mines Incident
this was the name of a struggle between the Alliance and the Empire, on the planet Anic, shortly before the Battle of Yavin. The Alliance suffered defeat on Anic, and few of its personnel escaped alive. (AIR)

Lijuter
this planet, located in the Reibrin System of the Ansuroer Sector, is the location of the largest Houk colony in the galaxy. The Empire established a orbital research station near the planet's second moon, in an effort to breed the perfect slave from Houk genetic material. It is not known if the Empire succeeded in this endeavor. (GG12)

Lijuter Congress
this is the primary Houk governmental body. Each of the 31 Houk colonies has a representative on the Congress. (GG12)

Likashan
an alien race which joined the New Republic. (SOP)

Likka
an alien creature native to Masterhome, the likka were domesticated and trained as mounts for use by the warriors of the Godlings of the Anointed People. Likka resembled large crocodiles, and were bad-tempered at best. Specialized reins were attached to the likka' eyelids in order to control the beasts. (SWCP)

Lill
this grain is grown on the planet Lianna, and is often combined with dried choya to form a tasty breading that is used to coat fish sticks. (ML)

Lillald
this New Republic Senator served on the Council on Security and Intelligence. He supported Cair Tok Noimm's stance on the status of the mission sent to intercept the Teljkon vagabond near Gmir Askilon, requesting that the Republic send a team to continue the search. (SOL)

Lilmit
this cargo hauler was licensed to operate out of Ord Mantell. A small, grey-skinned alien with winglike eyebrows and a ridged forehead, he owned the *Rude Awakening*, which he used to transport weapons to the various warring factions on Anobis. He sold to the highest bidder, but primarily to the miners. He worked for Czethros in this capacity, although he was simply trying to make ends meet for his own small family. He was intercepted during a run by Han Solo, who had come to Anobis to discover the reasons behind the war. Solo boarded the *Rude Awakening* and discovered the nature of Lilmit's cargo, and planted explosives to destroy it. Lilmit was forced to jettison the weapons cargo before it exploded inside his ship. Sometime later, Lilmit was given a cargo of spice to transport from Kessel, although he was still in Czethros' employ. While docked on Kessel and hoping to escape Czethros' takeover of the world, he was detained by Anja Gallandro. As he explained his role in the civil war on Anobis, he told her of the plan Czethros had implemented to further his own gains. His talking helped harden Anja's resolve to defeat Czethros, and although he was caught on Kessel, Lilmit managed to escape safely when the Jedi Knights brought down his plans. Later, Lilmit was recommended to Lando Calrissian by Anja, for a position as a pilot. (ROM, CCR)

Lilto
Balto's wife, she was a native of Kalarba. (DRO)

Limeren
this Imperial agent was one of the few who were surgically altered to resemble a Mon Calamarias, in an effort to try and subvert the stoic aliens. Limeren joined his home world's COMPNOR education branch, but was disgusted by the ineptitude he found there. He turned to Imperial Intelligence, and became an informer. He would shake a man's hand and stab him in the back in successive breaths. (DU)

Limi
an Alliance container group destroyed during the Galactic Civil War. (TIE)

Limited Barrage Pattern
this offensive military maneuver is designed to make a targetted starship dodge one volley of laser-fire, only to run into another barrage. (THG)

Limited Warfare
this song, written and played by the band Red Shift Limit, was banned by the Imperial Board of Culture. It first appeared on a compilation of the same name. (GG9)

Limmer, Z.
Ororo Transportation's human Chief Financial officer. He was killed by Guri when she met with Ororo's highest officials to translate Xizor's displeasure with Ororo's attempt to steal part of the spice trade. (SE)

Limna Yith
this notorious Kerestian assassin and her group of thigs were hired by Bel Att to help restore Black Sun's position on Yen-2, shortly before the Battle of Endor. When Yith discovered that Yen-2 was paying protection money to Black Sun, she decided to steal all the colony's computer records and sell them to the Empire. Bel Att, a loyal employee of the *vigo* Sprax, tried to stop her, but she killed him with her double-edged vibroblade and stole his ship. Yith was then captured and held by Nim Abek's forces on *Abek's Station*, but she escaped when a team sent to rescue her managed to beat Captain Surlev and the *Ion Storm* to the station. Yith fled to Sedri, but was captured by Mal Biron's mercenaries and forced to turn over the Barani List to Kalend Thora. (SSR)

Lin
an Alliance YT-1300 destroyed during the Galactic Civil War. (TIE)

Lin Konpost
this female Bith held an advanced degree in tectonic and geological sciences. Although she's never told anyone how it happened (it has something to do with a computer malfunction), she ended up on the planet Narg, working for TransGalMeg Industries as a stress analysis engineer. This made her the only alien working for TGM, which is a great rarity. She was despondent about her situation, and spent most of her time spending the few credits she earned at the Free Access Grill. When her money ran out, she returned to work. She cared little for her appearance, and a layer of coal soot usually covered her hairless cranium. She befriended the Whiphid Daf Spearmaster, a fellow parton of the Grill. (TA)

Lin Prell
this Yevetha was the senior tender of Nil Spaar's *mara-nas* breederies aboard the *Pride of Yevetha*. He was on duty when Chewbacca and Shoran burst into the breederies during their rescue of Han Solo. Lin Prell ran in fear of the shaggy attackers, unable to comprehend what they wanted. (TT)

LIN-series Droid
these rolling, hemispherical droids were designed to perform mining and demolition work on planets and in space. They could place explosives in highly volatile areas where a human or other life form couldn't. They were built by Cybot Galactica, using the Treadwell locomotion system. On top of this base, the dense dome shell was installed. (GG7, CCG)

LIN-D2D
this LIN-series droid was programmed to be a military observer in Mos Eisley. (GG7)

LIN-V8K
this mining and demolition droid was rebuilt by the Jawas on Tatooine, who then tried to sell it to Owen Lars. (CCG)

LIN-V8M
another mining and demolition droid, LIN-V8M was used on the first Death Star. (CCG)

LIN-2
this was the designation of the droid that supported the operation of Kar Yang. LIN-2 was a silver, humanoid automaton. (SEE)

Lina Adonais
this Qonto space urchin is unusually perceptive. She plied her trade on the *Kuari Princess*, begging for a living. (RM)

Lindemor
this species of tree grew on the planet Gala.(MOC)

Linden, Arviz
this man worked for Dynamic Synergetics as the director of the hyperbaride plant on Marca, until he was killed by Vost Tyne. During his tenure as the director of the plant, Linden purposely kept hyperbaride production to a low twenty-five percent of capacity, in order to maintain the native ecology of Marca and not endanger the native Sekct. He had planned to make contact with the Alliance and alert them to the presence of the plant, but was killed before he could make the contact. Tyne had no such morals about Marc and the Sekct, and quickly pushed production toward 100 percent after Linden's death. (POM)

Lindy
this friend of Hobbie Klivian was stationed at Bestine when Hobbie and Biggs Darklighter defected from the *Rand Ecliptic*. (MTS)

Line Branch
this is a division of the Imperial Navy. (CCG4)

Line Master
this small corporation produced a variety of portable grappling and climbing devices. (OE)

Linis
this Imperial Moff controlled Zaric Sector from a base on the planet Korev VII during the height of the Galactic Civil War. Linis was responsible for posting a 25,000-credit bounty on the Wookiee Cherioer. (GG10)

Link Mallicker
this Wroonian and his partner, Fillio Androu, salvaged the *Lambarian Crab* and modified it for their own use. The two were known as weapons runners, and plied the Rimma Trade Route while supplying weapons to the Alliance. (SS)

Link-steel
this lightweight metal is created from normal steel. It is often reinforced with burthan threads for added strength. (CFG)

Linkaas
this Pliith was the president of the Linkaas Corporation, and specialized in loan-sharking. Linkaas employed Dannen Lifehold as a smuggler for eight years, during which time the smuggler worked off a loan for his ship, the *Lifeline*. Just as Dannen was about to make his final payment, Linkaas engineered a plan to either kill the human or blame him for the loss of a valuable cargo. Linkaas arranged for the cargo to be stolen on Dohu VII, while he sent his goons Bakk and Chokk to kill Dannen. The Bloxian brothers failed, so Linkaas tried to force Dannen to pay the debt or be destroyed. Dannen escaped, leaving Linkaas without a ship. Linkaas vowed to hunt Dannen down and recover it. (SWJ1)

Linkaas Corporation
owned by Linkaas, this front business served to mask the Pliith's loan-sharking and smuggling operations. It was based on Dohu VII, in the city of Skagras. (SWJ1)

Linna
one of the A-Wing pilots serving the New Republic under Pash Cracken. She had problems with one of the J-77 Event Horizon engines on her ship, and the squadron put down on Yag'Dhul's space station for repairs. (BW)

Linrec
this Imperial Governor controlled the Revkinn System and its surrounding space during the New Order. He maintained a small palace on Revkinn V. When he learned that his daughter, Cressis, had fled to avoid being married off to sector Moff Raiss, Linrec demanded that Jondrell Inx be brought to justice. Linrec refused to pay Jondrell's ransom. (GG10)

Linrec, Cressis
this pampered, impressionable young woman was the daughter of Imperial Governor Linrec. When she learned that her father was planning to marry her off to the sector Moff, Raiss, she was furious. She tried to contact the pirate Jondrell Inx, whom she had fallen in love with. However, Jondrell actually planned to kidnap her and demand a ransom from Governor Linrec, or else he would sell her into slavery. All these plots against her angered Cressis to no end. She railed at Jondrell, during her imprisonment on Kallistas, until she was rescued by a trio of bounty hunters sent by Prefect Rinn to capture Inx. (GG10)

Linst, Iola
this woman, the daughter of one of Damarind Corporation's founding members, was the Chief Executive Officer of the Damarind Fishing Station shortly after the Battle of Yavin. She worked extremely hard to make sure people understood that she had earned the position, instead of being placed there by her father. (GG2)

Lint-nerf
a slang term for a large dust mote. (KT)

Linth, Marck
this man was a Colonel in the Alliance's Special Forces outfit, and was a member of the 5th Regiment during the Galactic Civil War. (MTSE)

Linuri
this planet was the site of a hit-and-run operation by Garm Bel Iblis' commandos against Thrawn and the Imperial Navy. It is located in the Sumitra Sector. (DFR, REB)

Liok
this planet is the site of the Shadow Traproom. (TT)

Lipana
a lush form of plantlife native to Belsavis. Lipana berries are used in many desserts across the galaxy. (COJ, TME)

Liphon
a winged reptile native to the planet Togoria, the liphon are a predatory species. They have been known to attack the Togorians or their mounts, the mosgoth, although a mosgoth is a fair match for a liphon. The liphons favorite prey are young Togorian cubs and mosgoth eggs. (GG4, TPS)

Lipi
this plant is known for its scavenging flowers. (XWPA)

Liquid Galaxies
this was a form of unusual art work. (XWA)

Liquid-cable
this form of rope was contained within a launcher which shot two strands of chemical fiber into the air. Upon contacting the air, the fiber hardened into a flexible cable. Once used, the cable could be retracted and reused. (DOR)

Liquidator
this Imperial bulk cruiser was part of the fleet commanded by Admiral Greelanx. It was part of the front-line battle group which attack Nar Shaddaa under orders from Moff Shild. The ship was destroyed during the Battle of Nar Shaddaa when Mako Spince managed to slip inside its defenses and strafe one side with turbolaser fire from the crippled *Dragon Pearl*. The *Liquidator*'s engines were severely damaged in this attack, and the ship was destroyed when it tumbled into the atmosphere of Nal Hutta. Some of the plating off the ship was salvaged, and Han Solo later purchased it to reinforce the plating of the *Millennium Falcon*. *Note that* Agents of Chaos: Hero's Trial *claims this ship was an Imperial Star Destroyer*. (THG, RD, HT)

Lirin Car'n
an associate of the Abyssin Myo, this Both mercenary is Figrin D'an's backup kloo horn player. He is one of the few members of the band who hasn't lost his instrument to Figrin. (CCG2)

Lirra
this planet was controlled by the Hutts for more than 90 years before the Empire drove them out, shortly before the Battle of Hoth. The planet was located on the border of Baxel Sector and Hutt Space, and was disputed by both parties. The Jhank Shel clan, which had controlled the planet for nearly 100 years, petitioned Emperor Palpatine but their outrage fell on deaf ears. (SWJ12)

Lis'an
this boring city was known as the "dead spot" on the planet Antiquity, and was the site of one of the planet's two spaceports. It was located about 25 minutes from Karren. (POC)

Lishma
a Gotal accompanying Mazzic on Trogan, he was killed in the Imperial attack at the Whistler's Whirlpool on Trogan. (TLC)

Liska Dan'kre
this black and tan Bothan female was a schoolmate of Asyr Sei'lar, before Asyr enrolled in the Bothan Military Academy. Liska continued her business education, and became a wealthy and influential Bothan in her own right. She operated from Coruscant, and was pleased to discover Asyr's presence on the planet following its liberation from Imperial control. She invited Asyr to a party on her personal skyhook, and Asyr brought Gavin Darklighter. Gavin was challenged by Karka Kre'fey, but politely refused. (KT)

Lissar
this elderly Brentaal native was Darrik's great-grandmother. The eldest of his family's matrons, she was known to the children as Great-Gammer. Her business acument and diligent work ethic helped establish their family's financial and business success over the decades. (IDC)

Lisstik
a Kamarian Badlander who attended each of the 12 performances Han Solo had at his holotheater on Kamar. He wears a burned-out control integrator, which had been discarded by Chewbacca, woven in a headband he wears. He was the leader of the tribe of Badlanders who were attending Han's showings, and took most of the brunt of their attack when they felt that their offerings were being stolen. This was due tot he fact that Han had stopped showing *Varn, World of Water*, which had assumed an almost religious reverence from the Kamarians, who live in the desert. (HSR)

Lisst'n
an alien race which continually sheds it skin. (HSL)

Listener
this is the name given to any member of the Theran cult which can sometimes hear the voices of the Spook crystals through the Force. They are the latter-day versions of the prophet Theras, and often have healing powers as well as insight and foresight. (POT)

Lister, Dorn
this young man was a friend of Denel Moonrunner, and was conscripted into the Imperial armed forces when the Empire subjugated the planet Rhamalai. (SWJ13)

Listings of the Fourth Pestoriv Conference
this was the title of one of the datacards discovered by Lak Jit near the base of Mount Tantiss. (SOP)

LiteVan IV
this was a model of SoroSuub speeder truck that wasn't very maneuverable but was able to carry lots of cargo. The LiteVan IV found a niche with caterers, because they transported prepared foods with little or no disturbance. (ML)

Little Duros
this section of the city of Xakrea, on the planet Darkknell, is located just south of the Karflian Nestling block. (TFNR)

Little Lost Bantha Cub, The
a children's bedtime story about a bantha cub who gets lost in a sandstorm. He asks for help from some Jawas, a droid, a moisture farmer, and a krayt dragon. The dragon tries to eat the cub, but he runs away. He is finally found by a tribe of Sand People, and reunited with his family. (JS, DA)

Little Prince of Socorro
this term of endearment was often used to describe Drake Paulsen. (BSS)

Live Organism Comfort Conveyor
known as a LOCC, this small contraption was used to transport small animals during insterstellar journeys, when the animals couldn't accompany their owners. (E1A4)

Livet Tower
located on the outskirts of the city of Theed, on the planet Naboo, this thin spire contained an eternal flame. The flame signified the mortality of the Naboo, and their duty to lead peaceful lives. Qui-Gon Jinn was cremated in the domed funeral temple on the grounds of the Tower. (IWE1)

Livien League
this governmental body ruled the Tion Hegemony before the rise of Xim the Despot. (ML)

Living Ice
this unique substance is often used in sculpture. It never melts, and holds its form indefinitely. (TPS)

Liwi
an the fruit from this Ithorian tree is considered a delicacy. (GA)

Liyha
this iceball is the sixth and final planet in the Kalina System. It orbits inside the system’s asteroid belt. (TSK)

Lizard-ant
a creature native to Anoat and Yavin 4. They live in hives, and swarm out whenever the hive is attacked or threatened. (JS, SA)

Lizard Crab
an eight-legged creature native to Yavin 4. (HTF)

Lizard-rodent
small, nocturnal creature native to Yavin 4. (DS)

Lizardfly
this species of reptilian creature is fond of shiny trickets as well as metallic objects, and often stole the comlinks and handheld sensors of visitors to Outreachial. (SWCP)

Lizling
this is a derogatory term for a small, reptiloid being. (TJT)

LJ-90
this is the designation of a long-abrreled concussion rifle manufactured by BlasTech. It is not as accurate as the E-11 rifle, but has a much greater range. It also uses the same scope mount as the E-11. The rogue droid 4-LOM acquired one of these weapons after teaming up with Zuckuss. (CCG4)

Lktim
one of the largest cities on Bothawui. (TIE)

Llaban
this man was one of the leaders of the rebel groups which fought against Empress Teta, before she united the ancient worlds of the Tetan System. Just before the Great Hyperspace War, Llaban pledged the support of his forces to Teta's war effort, in return for political amnesty. She ordered him to take his forces and defend Kirrek against the Sith. (FOSE)

Llalik, Loran
this woman, a noted scientist, was married to Nash Llalik. (AIR)

Llalik, Nash
this scientist, an native of Plavin 6, was the father of Nashiak Llalik, and was married to Loran. (AIR)

Llalik, Nashiak
this Imperial engineer was one of the driving forces behind the development of a set of armor which allowed stormtroopers to operate underwater. Born on Plavin 6 to the scientists Nash and Loran Llalik, Nashiak was the older brother of Saren Llalik. In addition to the aquatrooper armor, Nashiak was known as the designer of armor for zero-g stormtroopers (which was based on his original Sunder 9 personal combat armor design), radiation-zone troopers, and the Storm Commandos. He graduated first in his class at the Chandrilan Academy of Sciences, and was a noted member of his local COMPNOR Science group. (AIR)

Llalik, Saren
this woman was a Doctor with a degree in cybernetics, and was one of the leading scientists working for BioTech Industries during the height of the New Order. Doctor Llalik was also an Alliance supporter and informant, using a modified 2-1B droid to duplicate technical data and important information for the Alliance. The droid was modified in such a way that it was unaware that it was copying data to the Alliance, and this secondary programming was buried deeply enough that regular BioTech scans failed to find it. Kena Shont then downloaded the data and transmitted it to a nearby Alliance base. Llalik was one of the primary engineers on the developed of the Aj^6 cyborg construct, and was one of the most respected cybernetic researchers in the galaxy. (CRO)

Llalik Designs
this was the name of Nashiak Llalik's personal business venture, which was started shortly before he devoted all his efforts to the Empire. (AIR)

Llanic Spice Run
this hyperspace smuggling route passes through the Torch Nebula and Thuris Sector, in the Outer Rim, before ending at Spice Terminus. (GG9)

Llarn Kristovv
this New Republic Intelligence agency Major compiled information on the history of the planet Dathomir, in the wake of the kidnapping of Leia Organa by Han Solo. Llarn later served as the NRI's diplomatic attache to Dathomir. (CTD)

Llewebum
this large, alien race was characterized by its bumpy skin. The Llewebum joined the New Republic. (TNR)

Lliandri
this female Twi'lek was a bounty hunter during the height of the New Order. In her youth, Lliandri was captured and enslaved. After being sold to an owner on Ord Mantell, she managed to escape and grew up in the streets. When she was forced to protect herself by shooting a hoodlum with a blaster, she realized that she had a knack for killing, and became a bounty hunter. She eventually joined forces with Tern Ashandrik, and agreed to help him stay hidden in the Trigdale refinery on Seregar. Lliandri lured other bounty hunters to the refinery, where Ashandrik eliminated them when they got lost in the refinery. (ND)

Lliegis'Nevz
this Kian'thar was the only non-native employee of the HyperDive Cantina, located in the Fathoms restaurant on Calamari. A soft-

spoken being with a gift for listening, Lliegis'Nevz never seemed to get anger or lose his temper, which he attributed to being “well-centered.” These traits made him the perfect bartender, never turning away a customer or their problems. (WSV)

Llleag'Mak
this Kian'thar crimelord was one of Jabba the Hutt's most favored lieutenants. He rose from youth who specialized in extortion to become a Hutt enforcer. He had the ability to read a person and see their greed and self-interest, and used this ability to define his own ethics and morals. He made his way up the ladder in the Hutt criminal empire, often defeating his superiors in violent combat. He had been Jabba's lieutenant for just a year before the Hutt was killed on Tatooine, and Llleag'Mak brought the news of Jabba's death to his immediate superior. Llleag'Mak then killed his superior and began taking over bits and pieces of Jabba's empire. He used intimidation and bribery to gather support, and kept moving to ensure that no one could overtake him. (GG11, GG12)

Llollullion
a Borlovian noble who once worked with Booster Terrik. (SWAJ)

Llotta
this Hassarian was Captain of the New Republic warship *Trenchant*. He ws killed when the ship was destroyed during the unsuccessful first blockade of Doornik-319. (TT)

Lllun
this Kian'thar political faction tried to bring the Kian'thar people into the galactic community, and were constantly at odds with the Iith'lon faction. (GG12)

Llwelkyn
a creature whose ivory teeth are often used as knives, the llwelkyn was native to the planet Drong II. Feline in shape, the llwelkyn was known for its heavy, clawed paws and the double horns which sprouted from each side of its skull, just above the ears. The average llwelkyn could grow to lengths of thee meters, and they hunted in packs. Lwlelkyn could detect the presence of operating machinery from several hundred kilometers, and it often drove them into feeding frenzies. (TB, TBSB)

LMCTS-24542
this Lant Mining Corporation testing station was located in Brak Sector during the height of the New Order. Despite the fact that the station produced very little for the corporation, it remained on active duty for many years, earning it the nickname of Futility Station. After management discovered this monicker, it fired a large portion of the working class. Low-level management soon followed, and LMCTS-24542 was eventually abandoned. The Alliance eventually took possession of the station and used it for their own base in Brak Sector. (HAS)

LN-26
this was Adar Tallon's droid, programmed as his majordomo. LN-26 was fitted with a female personality, and had a woman's voice and mannerisms. LN-26 was easily startled. (TM)

LNR-1 Turbolaser
this was a planetary emplacement used to protect a planet from orbital bombardment. The LNR-1 was a single turbolaser cannon mounted on a tower. (REB)

LNR-II Turbolaser
this follow-on to the LNR-1 planetary weapon had two turbolaser cannons, but wasn't as well-protected as its predecessor. (REB)

Lo Khan
an old smuggler, Lo Khan ran afoul of a smuggler named Uxbeg while trying to undercut him on the Gamor Run. Lo Khan had stolen Uxbeg's cargo, destined for Spadda the Hutt on Aikhibba. Along the way, he met Luwingo, and the old smuggler decided to take the big Yaka along as a partner. However, at a stopover, Uxbeg tried to ambush Lo Khan. That was when Luwingo took a blaster bolt for Lo Khan, but merely shrugged it off and took out Uxbeg's goons. Lo Khan and Luwingo delivered the cargo, and although they got shortchanged for hijacking it, the settlement set them both up for life. They "retired" to Nar Shaddaa, but still made small runs with Lo Khan's starship, the *Hyperspace Marauder*. (DE1, DESB)

Loac Campaign
this series of battles was eventually won by the Alliance, due in part to the work of Scandium Team and Dutra Zeneta. (SWJ10)

Loag
1) a band of cool, calculating, and lethal mercenaries that was almost wiped out by the Jedi Knights of the Old Republic. The survivors were exiled from the planet Merisee, and remained hidden for decades, awaiting a chance to exact revenge. The name "Loag" comes from a mixture of the Meri and Teltior words for "warrior." In the wake of their defeat and exile, the natives of Merisee established the Cult of Those Who Redeem in an effort to guard against the return of the Loag. Those Loag who survived the battle went on a variety of suicide missions against the Jedi, and it was believed that they eventually died out. However, it was later discovered that a small group of Loag adherents remained, often workign as intermediaries between the Empire and hired mercenaries. (PG, OE, SWJ14)
2) a city in the planet Merisee. (PG)

Loag Dagger
this ceremonial weapon was one of the primary symbols of the Loag. After the Jedi Knights defeated the Loag, the dagger was supposedly taken to Coruscant for storage in the Galactic Museum. There, it served as a reminder of the Jedis’ service to the galaxy.

However, in the wake of the Battle of Endor and the establishment of the New Order, the Loag Dagger was reported missing from the museum, and was never found. (SWJ14)

Loak
this plant grows in thick clumps, and it is often planted as a natural windbreak. (POT)

Loan-chat
manufacturers of starship ejection seats and on-board fire extinguishing systems. (WEG)

Lob Dizz
this female Gungan scientist was knowledgeable in the areas of submersible propulsion and guidance systems. Her work contributed to the development of several high-speed bongo designs. (E1A11)

Lobaq Station
one of the Empire's 752 outposts in the Rolion Sector during the Galactic Civil War. (RASB)

Lobb Gerido
this Twi'lek served as Jabba the Hutt's valet during the time Jabba learned the business from his uncle, Jiliac. Jabba verbally abused the Twi'lek at every opportunity. (THG)

Lobel
this unusual creature resembles a large, four-legged frog-dog with a single eye attached on a short stalk. There are unique organs within the lobel that produce powerful magnetic fields around the creature, and many pilots claim that the presense of a lobel can significantly alter navigational equipment's performance. (CCG9)

Lobot
Lobot was born to a slaver, and was learning the trade from his father when they were waylayed by pirates. Lobot was himself taken into slavery, while the pirates killed his father. Lobot managed to escape the pirates, and made his way to Cloud City. He survived there by stealing from the wealthier visitors and residents, until he was caught and convicted. The Administrator-Baroness Ellisa Shallence saw some kind of potential in Lobot, and offered him a choice: a long jail sentence or a lifetime of service to Cloud City. Shallence had long since realized that only a droid or cyborg could efficiently control the outpost's various operations, and gave Lobot the chance to become a cyborg computer liaison. Lobot agreed to become Shallence's cyborg, and was fitted with a Biotech Aj^6 cyborg enhancement. He had a special brain wave enhancer affixed to his head, which increased his intelligence and allowed him to interface directly with the station's central computer. However, the neural implants required by the wrap-around module eroded the speech centers on his brain. This resulted in a speech pattern that contained minimal sentences. He worked on Cloud City for fifteen years before the Old Republic fell, serving out his sentence in dutiful fashion. He was later freed from his service, but chose to remain on Cloud City, and was named chief administrative aide to the Baron Administrator. He worked with good administrators and bad ones, but he was especially critical of Raynor, who was incompetent and inept. When Lando Calrissian challenged Raynor to a high-stakes sabacc match, Lobot secretly aided Calrissian and helped the rogue win the ownership rights to Cloud City. When Lando proved to be a more than competent administrator, Lobot again threw himself into his work, and even helped manage some of Calrissian's less lawful endeavors. Following the intervention of Darth Vader and the subsequent loss of the outpost to the Empire, Lobot was left behind on Cloud City to battle the rebellious Ugnaughts who revolted against Imperial rule. The aliens damaged Lobot's external enhancer, which modified some of his memories. When Lando returned to Cloud City, Lobot initially thought he was an intruder. Calrissian repaired the module, and Lobot helped him disarm the bombs placed by the Ugnaughts around the outpost. He later helped Calrissian displace the Imperial forces on the station, but left Calrissian's service when Zorba the Hutt took control of the outpost. He resurfaced a number of years later to work with Lando again, on GemDiver Station. *Lobot was portrayed by John Hollis in* Star Wars: The Empire Strikes Back. (ESB, SA, RPG, EGC)

Lobster Bisellian
this exotic dish is one of the house specialties of the Imperial restaurant, found on the *Kuari Princess*. (RM)

Lobsterhead
this alien was stranded in Mos Eisley. (TM, DOE)

LoBue
a bar and casino in the Abregado-rae spaceport. It has a small frontage, but is surprising large inside, holding a dancefloor, a bar, and a good number of tables. (HTTE)

Locan
this hulking species of near-humans was native to the planet Loce. They were distinguished by their heavy musculature, purplish-blue skin, and mottled black spots. (AIR)

Locap
found only in the deep oceans of the planet Naboo, this strange form of plantlife burrowed into the soft rock of the planet's core and extracted plasma. The Gungans learned how to obtain the plasma from the locap and use it to power their underwater cities and their shield generators. The locap plant can grow to incredible sizes, and the Gungans often built their bubble cities along the branches of individual locap growths. (IWE1)

Location Forbidder
this security device works with a scanning unit to determine an individual's ability to access a room or location. A transmitter is placed in the person's uniform or clothing, and contains a coded datafile with information on the individual's security clearance. The scanner can read the datafile on the transmitter, and will only open the access to a given room if the clearance is high enough. (POM)

Loce
this planet was the homeworld of the Locan people. (AIR)

Lochner, Alton
this dark-skinned man was a Lieutenant with the Alliance, serving as Cloak Leader within the Special Forces outfit known as Eclispe Team. He used the alias Tiris Warren in the field, although this was actually his given name, since Alton was the son of Barosa Warren. Lochner was distinguished by his dreadlocked hair. (AIR)

Lochner, Danlea
originally named Tara Warren, this woman was the sisterof Alton Lochner and the daughter of Barosa Warren. She served as an Alliance smuggling operative along the Ison Corridor, during the height of the Galactic Civil War. (AIR)

Lock Breaker
any device, many of which were considered illegal to possess and use, which could be used to override the security measures that prohibited entrance to a room or building. Lock breakers were used to bypass most security systems, but were often time-consuming to set up and required a great deal of power to operate. (TTSB)

Lockest IV
Roark Garnet contracted the Merthian Lung Infection on this planet. (SWCP)

Lockfiller
1) manufacturers of a brand of holoprojectors. (HSR)
2) a state-of-the-art holoprojector. Han Solo used a cargo of 12 Lockfillers as a cover for his smuggled R'alla water. (HSR)

Locking Claw
a form of manipulatory arm used on U-33 loadlifters. (HSL)

Lockjim
any small tool used to force the lock on a secured door, such as a starship entry portal. (VOF)

Lockslab
an out-dated form of construction material, lockslab was a pre-formed panel which locked into place with other panels, forming a wall quickly and securely. (HSL)

Locomotor
the servomechanism which allows a droid to move from place to place. (SW)

Locrin, Janissa
this holovid starlet was kidnapped by the Karazak Slavers, after an incredibly thorough planning session was performed by Seland' Ir. Under Ir's orders, the strike team sent to kidnap her surrendered after successfully launching her to a waiting starship in a block capsule. This forced her studio to pay the Karazak ransom order before they could press charges. In the end, the entire group was set free, and Locrin was freed for a six-million-credit payment. (GG11)

Locris Syndicates
this weapons manufacturer produced a variety of grenade and micro-grenade launchers during the Galactic Civil War. (ROE)

Locura Ocean
this western ocean, found on the planet Garos IV, crashes against the Tahika Cliffs. (SWJ12)

Lodrel
this Imperial Navy Captain commanded the cruiser *Lianna Guard* as part of Admiral Greelanx's fleet. Lodrel was killed in action during the Battle of Nar Shaddaa, when Salla Zend managed to fire a pair of concussion missiles at the *Guard*. Lodrel's crew was unable to take evasive maneuvers, and was destroyed. (THG)

Lodrex
this man ran a bar in the city of Trevalis, on Kallistas, during the height of the New Order. Lodrx himself was a former miner who lost his left arm in a laser-borer accident. He was too poor to afford a cybernetic replacement, and was forced to "retire." (GG10)

Lofahchu ets pyroni vyoryn viske
an Old Corellian phrase which translates to "loyalty is a smuggler's worst vice." (SWAJ)

Lofryyhn
this Wookiee served as the chief engineer aboard the *FarStar*. He enjoyed working with the crew and the ship, but the constant need for repairs soon wore him down. When he learned that Gorak Khzam was a former slaver, he became angry that the Rodian was

allowed to escape. On top of this frustration, Lofryyhn found himself at odds with the prisoners rescued from Q'Maere, who felt he was too strict a taskmaster. After the ship was plunged into mutiny by Lowen Chase, Lofryyhn was instrumental in gaining access to Engineering and Environmental Control, allowing the crew of the *FarStar* to retake the ship. Lofryyhn then led the effort of repairing the damage done by Kinakt Losron and getting the ship back into working order. (DARK, KO, KR)

Logan
an Alliance transport group destroyed during the Galactic Civil War. (TIE)

Logan, Altros
this man established the Corestrike Credit Repository and Ore Exchange on the planet Chrona shortly after lodes of chronamite were discovered on the planet. (SWJ12)

Logirth
this New Republic Navy Captain was in charge of setting up the fighter escort used to accompany the *Tampion* as it flew to the Koornacht Cluster. The *Tampion* was bringing Han Solo to command the Fifth Battle Group in the war against the Yevetha, but the group was ambushed and Solo was captured. Logirth assigned the escort pilots - including Plat Mallar - at the last minute, in an effort to maintain secrecy. (TT)

Logor
a local crime boss, Logor is a Quarren who ran a group of thugs and gang members on Mrojanssik. (DU)

Logpad
another name for a datapad. (COJ)

Logra
a predatory creature. (TJP)

Logray
this Ewok was the medicine man and spiritual leader of the Ewok tribe which assisted the Alliance ground team during the Battle of Endor. Logray was also known as a musician among this tribe's members. Although revered for his wisdom, Logray was suspicious of anyone who was not a member of his tribe, and especially non-Ewoks. He also was the Ewok who cared for the Ancient Tokens of the Ewok Heroes, and bestowed them upon Deej, his sons, and the Towani children when the set out to rescue Jeremitt and Catarine from the Gorax. Logray was distinguished by this light tan fur and the skull of a churi bird he wore on his head. *Logray was portrayed by Mike Edmunds in* Star Wars: Return of the Jedi, *and by Bobby Bell in* The Ewok Adventure.
(ROTJ, EA, CCG10)

Logris, Brahle
this man worked for his father's corporation, and spent much of his time embezzling credits from it. When his father discovered the loss of profit, Brahle poisoned his father to ensure he wasn't caught. An average-looking man with immaculate appearance, Logris was later discovered to be an independent operator who murdered with poisons on a regular basis. He was finally convicted when he attempted to murder a Sector Ranger on Gandalla, shortly before Grand Admiral Thrawn returned to take control of the Empire. He managed to escape from prison, and it was believed that the Drellis Syndicate aided his escape. (GG11)

Logru
closest planet to the sun in the Honoghr system, Logru is a world of boiling lava. (DFRSB)

Logrus
this heavily modified and disguised ExcelStar Lone Scout-A vessel was used by Dhar Bullwin during hi ssearch for the Eye of Koda. When a group of scouts found the amulet on Vengler, Bullwin dispatched a servant aboard the *Logrus* to hunt them down. The scouts managed to shoot the *Logrus* down, but not before Bullwin learned the location of Koda's World. (GG8)

Loh'khar
this Twi'lek was a supporter of the Alliance during the Galactic Civil War. Loh'khar arranged to transport Alliance operatives from Kelada to Gelgelar. He eventually became a member of the crew of the *FarStar*, during its search for Moff Sarne. Loh'khar travelled with the three Turazza sisters, Nizzal, Rizzal, and Vizzal, and was fond of them in a fatherly way. When Nizzal defected with Khzam, Loh'khar felt betrayed and hurt. However, much of this was a facade used to cover his plans to defect from the *FarStar*, which he had developed with Gorak Khzam. The two aliens planned to discovered the source of the DarkStryder artifact and sell it to the highest bidder, splitting the profits with Khzam. To this end, Loh'khar took possession of a battered YT-1300 freighter at Q'Maere and ordered Cobb Unser to get it spaceworthy again. (SWAJ, KO, KR)

Lohopa II
one of several planets in the Lohopa System, Lohopa II is a temperate world which was settled by miners and prospectors. It has become a major mining location along the Harrin Trade Corridor, and the increase in travel in the years leading up to the fall of the Empire spawned a brisk travel business. The Imperial factions in the system once tried to take control of the mining operations there, but were unable to do so. The average day on Lohopa II lasts 25 standard hours, while its year lasts 414 local days. (TSK)

Loje Nella
this intelligent cliff-borer worm was a reluctant employee of Jabba the Hutt. Loje Nella served as an assistant accountant to Mosep, but purposely misappropriated some of the Hutt's credits to obstruct Jabba's criminal activities. (CCG7)

Loka Hosk
the pirate chieftain who was responsible for the deaths of Wedge Antilles' parents. (XWRS)

Lokvar
this was Ysanne Isard's personal shuttle, used in the months immediately following the Battle of Endor and the death of Emperor Palpatine. (MJEH)

Lol System
this planetary system is home to the Sumrian race. (ISB)

Lol Sector
this area of the galaxy is located in the Outer Rim Territories. (GG9)

Lola Curich
this city, located across the Lona Cranith River from Lianna, was found on the Anai continent of the planet Lianna. Is also the site of the planet's primary starport. The starport was touted as the most complete facility in the entire Tion Hegemony. (ML)

Lolinc, Mils
this Corellian man was a starship Captain, and was hired by Santhe Passenger and Freight to pilot their ships during the height of the New Order. He was in command of *SPF 14897* when it was used as bait to draw out Dhas Vedij and the crew of the *Far Orbit*. (FOP)

Lologin Da'p
this Bith and her husband, Birn, are veteran vacationers who frequently travel on the *Kuari Princess*. They were on the luxury ship when it was hijacked by the Riders of the Maelstrom. (RM)

Lolvanci, Zaree
this reporter for the Kuati First Holo-News tried to goad Wedge Antilles into a statement, following his testimony at Tycho Celchu's trial. She was thwarted in her attempt when Diric Wessiri intercepted Wedge and spirited him away. (KT)

Lomabu III
this plant, the third of six wildly-orbiting worlds in the Lomabu System, was chosen by the Empire as a penal colony. It was located close to the Imperially-controlled system of Aida. A group of several hundred Wookiees was imprisoned here at the time of the Battle of Hoth, a fact which Tinian I'att and Chenlambec used to lure Bossk into a trap. The Wookiees on Kashyyyk provided the coordinates of the planet to them, in order to get Bossk to chase Han Solo there. An oceanic world with several long chains of archipelagic islands, Lomabu III was chosen for its unusual sandy beaches. The sand is actually a ravenous form of carnivore that swarms around anything that walks on it, eating away immediately upon contact. The tiny creatures move about by waving tiny flagella, and their motion appears wave-like. Tinian and Chen were able to rescue the Wookiees imprisoned there by making the local Imperial Governor, Io Desnand, believe Bossk was at Lomabu III to poach Wookiee pelts. Once Bossk was captured, they shipped the 593 Wookiees off-planet in the *Hound's Tooth*. Lomabu III has a single moon. (TBH)

Lomabu System
this planetary system contains six planets which orbit the central star in wildly-elliptic orbits, as if some large stellar body had passed near in the recent galactic past. (TBH)

Lomabuan
little is known of this race, which was native to the planet Lomabu III. Their ruins are scattered across the archipelagos of the planet, but few artifacts have ever been found. (TBH)

Lomin
a race native to the planet Pantolomin, the Lomins are an amphibious race which shares the administrative duties within the Panto System with their neighbors, the Tolos. (DFRSB)

Lomin-ale
this bitter, spicy beverage produces a foamy, green head when poured. It is best served chilled. (XWN, KT)

Lommbo
this Nimbanel worked for the Bureau of Ships Services during the last years of the New Order. (SSR)

Lommite
an ore once thought to be found exclusively on Elom, it is one of the primary components used in making transparisteel, durasteel, and dura-armor. Several years after the Battle of Endor, Warlord Zsinj's forces discovered another source, on the moon Koratas. (DA, CTD)

Lon
this light-haired man was a member of the Alliance, and was imprisoned on Balis-Baurgh just before Junas Turner and Grael were held there. (SWJ1)

Lon Flotillas
this is the name given to the Freda starfleet divisions. There are known to be at least five Lon Flotillas, deisgnated First through Fifth.

The First, Third, and Fifth Flotillas were instrumental in the attack and capture of Jante mining operations in the Rettna System, during the Galactic Civil War. (SWJ9)

Lona Cranith River
this river split the urban center of the capital of Lianna, with the capital city of Lianna on one side and the starport city of Lola Curich on the other. (ML)

Lonatro
this planet, located within the Gree Enclave, provides much of the foodstuffs for the Gree worlds. At one time during the vast span of Gree civilization, Lonatro was covered with huge farms and food production facilities. After the decline of the Gree civilization, nearly ninety percent of the world was given over to game preserves and botanical gardens. The remaining land still supplies food to the Gree worlds. The average day on Lonatro lasts 22 standard hours, while its year lasts 340 local days. (SWJ8)

Lonatran Gardens
this Gree bontanical reserve is located on the world of Lonatro, and is home to some of the galaxy's rarest and most exotic plants. The Gree maintain the gardens through genetic manipulation, and have preserved several otherwise extinct species over time. (SWJ8)

Lonatran Zoo
this huge biological reserve is maintained by the Gree race on the planet of Lonatro. It take sup huge portions of the planet's surface, and is home to many species of land animals which are extinct on other Gree worlds. The curators of the zoo also maintain several naturally-evolved species of creatures found nowhere else in the Gree Enclave. (SWJ8)

Lonay
this sly, clever, but cowardly Twi'lek was one of Prince Xizor's *vigo*'s, or one of his closest lieutenants. The son of Mogra'daal, Lonay was a garish dresser, preferring gaudy jewels and fabrics to subtle clothing. He considered himself a member of no Twi'lek clan, having removed the 'daal' honorific from his name after escaping from slavery. Following Xizor's death over Coruscant, Lonay attempted to take control of the *vigo*s and resurrect Black Sun, but he met with a good deal of pessimism in his abilities. (SE, SEE, SESB)

Lonchant
this Protrean inhabited the Game Chambers of Questal. Although employed by Moff Bandor, Lonchant worked only for himself, blending in with the walls of the chambers until it could ambush it prey. (GCQ)

Londori
this planet was located near the planet Ganlihk. (COG)

Londrah
this Defel assassin was sometimes employed by Gornt Seron. Londrah was skilled in the execution of targets with high social stature and rank, using his ability to blend into the shadows to his advantage. He was hired to assassinate Yarr Hinter, a New Republic ambassador, but the attempt failed. It was believed that Gaen Drommel hired Londrah for the assassination, since it was known that Londrah had been hired by the Empire during the Galactic Civil War to assassinate Mon Mothma. (WBC)

Lone, Tuatara
this native of Sluis Van was holo-actress who was so cute she was intoxicating. Tuatara was known for playing madcap girls who lived in strange lifestyles, or inept investigators who managed to fumble her way through a case. Kell Tainer fell in love with her when he was fifteen, only to find out that she was married and had three children. (WS)

Lone Scout-A
1) a series of scout vessels manufactured by Sienar Ships, these scouts were based off the popular TIE design. The 24-meter ships were designed for a single pilot, which limited the ship's ability since the pilot was constantly engaged in monitoring ship's functions. The Lone Scout-A was given minimal shielding and a single, forward-mounted laser cannon. It also had significantly more cargo space that the standard TIE design. (RPG)
2) this ExcelStar scout vessel is a modified version of the basic Seinar Lone Scout-A. The primary modification was the addition of a quad-laser turret mounted atop the ship. (GG8)

Lone Scout-A 2
this was the second generation of Seinar Fleet Systems' standard scout ship. Like the Lone Scout-A, it was 24 meters in length and was armed with a single laser cannon. The LSA-2 featured an improved hyperdrive and a deep-scan sensor array, and had room for three passengers. Unlike many other Seinar designs, the Lone Scout-A 2 found wide acceptance in the New Republic, primarily in the New Republic Scout Service. (GG8)

Lonely Heart Spaceport
this song, written and played by Annadale Fayde, was rated scarlet by the Imperial Board of Culture. It first appeared on the compilation *Darkness on the Land.* (GG9)

Long, Hokkor
the Secretary in Charge of Scheduling for the Imperial Entertainment Guild during the time when Han Solo was trying to rescue Chewbacca from Stars' End. He sent a message to Viceprex Hirken that the original entertainment troop would not be arriving at Stars' End, a message that was intercepted by Han. Han used the information to create Madame Atuarre's Roving Performers and break into the facility. (HSE)

Long Call
this is the name given to the Adarian's use of long-range, subsonic cries. The Long Call has its roots in ancient Adarian mating rituals and its use as a danger signal. (GG12)

Long Drink, The
a free-floating bar and grill located near Morjanssik on Calamari, The Long Drink is a large center dome which is connected to the city. This central dome houses the main bar and grill, with various tables and booths. There are three smaller domes attached to it, one housing a casino, one serving as the establishment's office center, and one acting as a docking station. It was run by the Quarren Kruluk. (DU)

Long Run
this BD-27 Corellian barge driver was owned and operated by Boo Rawl. Rawl has made several modifications to the ship himself, beefing up the shields and removing passenger space in exchange for space to add a turbolaser housing. The turbolaser can be retracted into the hull and hidden during normal operation. Boo used the ship to transport cargo for the Alliance, and was often assisted in those missions by Deen Voorson. (SWJ9)

Long Shot
this modified Lantillian short hauler belonged to Reekeene's Roughnecks. It was originally purchased and modified to be a pleasure yacht for an Imperial admiral, but the Roughnecks liberated it from a Callonia spaceport. The gang made a number of changes to the original design, turning it into an almost military transport. The *Long Shot* can transport up to 85 metric tons of cargo, and the starboard passenger pod contains a secret smuggling compartment. The ship is armed with a pair of turret-mounted laser cannons placed just forward of the stabilizers. It was later obtained by the Alliance, and was the ship that was supposed to meet the *Celestial* as it was moving Bane Nothos and Grand Moff Ravik to a penal world. The Alliance agents on the *Long Shot* were pursued by the Star Destroyer *Relentless*, but escaped into Otherspace. (RC, SWCP, OS)

Long Tan
a Dimok modified CR90 corvette operative during the Galactic Civil War. (TIE)

Longe Voltrans
manufacturers of hyperdrive engines for starships, Longe Voltrans was active during the last years of the Old Republic. (X1)

Long Walk, The
this was the Socorran name for the self-imposed exile of an Ibhaan'I shaman or priest. The Long Walk was named for the fact that these men leave their tribes of their own volition and wander the open desert on their own. To many, this is considered suicidal. However, the shamen - known as the *bronwen* - gain respect and power as they survive in the intense desert conditions. (BSS)

Longrunner
this starship held the claim of being the very first Kazellis Light Freighter ever to roll of the production line. It served as Kazellis' primary demo model, and was upgraded with a Class-1 hyperdrive. When the corporation was nationalized by the Empire, the *Longrunner* was then stolen from the yard by Duan Zorn, who used the ship as a trading vessel. When he was unable to pay the port fees on Nigel III, Zorn was imprisoned on two counts - starship theft and failure to pay his fees - and the *Longrunner* was auctioned off to Dav Kathis. Shortly after the sale, Kathis disappeared, and his wife, Leanna Carella, took over the shipping business and ran the *Longrunner*. (SS)

LongView-382.X
this was a Fabritech long-range sensor array. (HAS)

Longwind
this planet was originally settled by criminals who had been released after serving their sentences in the prisons of the Old Republic, some 75 years before the Battle of Yavin. The planet emerged as the textile center of Trax Sector, and a thriving agricultural system also contributed to its economy. The Alliance established its alternate command base on Longwind during the Galactic Civil War. (GMK)

Lonka
one of Cabrool Nuum's guards. (JTH)

Lonnag Giba
this older Galacian male was the head of the Council of Ministers when Queen Veda decided to implement a democratic election to determine her successor. After she asked the Jedi Knights to assist in mediating the elections, Obi-Wan Kenobi discovered that Giba had been plotting to assume control of Gala for himself. Giba had planned to assume control through Prince Beju, but realized that the Prince had less popular support than Deca Brun. Since Brun was the obvious favorite to win the elecetion, Giba arranged to have Offworld Mining Corporation finance Brun's campaign under the guise of Galacian support. After Brun was elected, Giba would then rule through Brun, who had little political experience. After Qui-Gon Jinn realized that Elan was the true heir to the throne of Gala, Lonnag Giba attempted to wipe out the Hill People in order to assassinate her. The attempt failed, and Giba was exposed as a traitor to Gala. He tried to escape by using Obi-Wan's lightsaber, by Qui-Gon Jinn quickly disarmed him. Giba was arrested and removed from power. (MOC)

Lonni
this woman was a friend of Kevreb Bebo's, on the planet D'vouran. However, she was consumed by the planet before she could attest to Bebo's veracity. (GOF1)

Lonsigar
an Alliance strike cruiser destroyed during the Galactic Civil War. (TIE)

Lontars
this alien race nearly wiped out the Blood Carver people, several hundred years before the Battle of Naboo, before the Galactic Senate intervened and brough the surviving Blood Carvers to Coruscant. (RP)

Loof, Kathos
this man was in charge of the miners who were working in the Graveyard of Alderaan before the Empire moved into the area and drove them off. Despite his disgruntlement at having the Empire take control of the mining operations, Loof remained staunchly pro-Imperial, and was decidedly evasive when a team of Alliance agents arrived at Mining Outpost 11 to investigate the rumors of the Royal Palace of Alderaan inside Asteroid 7785. (GA)

Loof, Trammis
this man was the son of Kathos Loof, and served the Imperial Army during the height of the Galactic Civil War. He was stationed on Coruscant shortly before the Battle of Hoth. (GA)

Lookout
this small creature was one of the many extruded subnodes maintained by Kud'ar Mub'at in his web. Lookout's primary function was to monitor the incoming traffic to Mub'at's web and report on visitors as soon as they could be identified. (MA)

Loop Pipe
a device shaped like a hooka, used to inhale the gas and smoke from a burning leaf. (TME)

Loop Snarl
this is the descriptive name used to indicate when a tractor beam attempts to lock onto its own beam. This often happens when a beam operator suddenly finds himself locked onto the reflective particles many ships use as conuntermeasures, and the particles reflect the tractor beam back to its source. (TTSB)

Loor, Kirtan
a native of Churba, he was an Imperial Intelligence agent working for Ysanne Isard. He resembled a taller, younger Willhuf Tarkin in nearly every aspect. He was a thin, hawk-faced man with a sharp widow's peak. He has a nearly perfect memory, which he used to his advantage. He spent some time working with Gil Bastra on Corellia, where Bastra continually got under Loor's skin and kept the agent off-balance. When Bastra forged IDs for Corran Horn, Iella and Diric Wessiri, and himself, then fled the system to defect to the Alliance, Kirtan Loor began what would become a life-long quest to hunt them down. Bastra thwarted all of Loor's attempts by leading him down false trails, using Loor's near-perfect memory to his advantage whenever possible. Loor finally succeeded in capturing Bastra about two and a half years after the Battle of Endor, but Bastra died during interrogation before divulging any useful data. Loor was then recruited by Ysanne Isard to hunt down Wedge Antilles and Rogue Squadron. She used the fact that Corran Horn was now in Rogue Squadron as further incentive. However, deep down, Kirtan Loor was frightened of Corran Horn. He knew that Horn was more violent and driven to escape than Loor could imagine. Loor knew that, if Corran Horn ever caught up with him, that Horn would shoot first and ask questions later. When Isard began plotting to return a diseased Coruscant to the New Republic, Kirtan became the go-between for Isard's secret agent within Rogue Squadron, who was believed to be Tycho Celchu. Using an implanted code phrase, Loor contacted his agent and obtained vital information on the plan to have the Rogues infiltrate Coruscant to gain information on its defenses. Loor played his part to perfection, keeping Isard abreast of the Rogues' activities. Isard, however, had more plans for Loor. She knew that when she turned Coruscant - already infected with the Krytos virus - over to the Republic, she would need an agent on the planet. She chose Kirtan for this duty, much to his chagrin. He was chosen to head up the Palpatine Counterinsurgency Faction, which he did with the best of his abilities. When Fliry Vorru was set loose by the Republic to head the Imperial City People's Militia, Loor was caught in Vorru's web and rendered a subordinate in the plans Isard had for Coruscant. He became fed up with the situation, not to mention the growing ability of the New Republic to fend off Imperial attacks, and offered himself and a great deal of data to Nawara Ven. Ven was acting as Celchu's lawyer, in the trial to discover the murderer of Corran Horn. Loor knew that Celchu wasn't responsible, and offered to provide this information to Ven in exchange for certain freedoms. Ven agreed, and met Iella Wessiri to bring him to the Imperial Justice Building. However, while exitting the turbolift to the prosecutor's chambers, Loor was shot to death by Diric Wessiri. Wessiri, believing that the "mystery witness" would be Evir Derricote, waited in ambush and started firing when the doors opened. Ven took a shot in the hip, and Diric was shot to death by his own wife, who believed him to be an assassin. (XWN, WG, KT)

Loor, Kirtana
this alias was assumed by Dynba Tesc, as part of a daring plan devised by Corran Horn to assist the rebellion on Garqi. Tesc had been freed by Eamon Yzalli - aslo known as Corran Horn - to round up her friends in the resistance. Then, with an altered appearance, she would portray Kirtana Loor, and Imperial Intelligence agent who claimed that the Imperial system constantly tried to dismiss the fact that she was a woman by calling her Kirtan. As Kirtana, she would then liberate the crew of the *Star's Delight* and bring them all together. Yzalli told Mosh Barris that he would be able to eliminate the resistance with one simple blow. However, he also made sure that Dynba and her friends would escape, thereby implicating Barris as a traitor to the Empire for allowing them to escape. (TFE)

Loose Cannon
this Corellian Gunship was part of the pirate fleet which tried to steal bacta from the Twin Suns Transport Service. The ship was destroyed by Ace Azzameen during the ambush. (XWA)

Loovria
this planet is famous for its gladiator pits. (SWAJ)

Loper
a carnivorous creature native to the moon Yavin 8, the loper is a member of the burrower family. It was by far the largest of the burrowers on Yavin 8, and hunted in packs. The fur of the loper was prized for its beauty and color. (GG2)

Lopor Station
this rundown city is located near Feris City. (GG10)

Loprana Soil-Enrichers
this corporation has offices on New Republic and Imperial worlds. They have very unscrupulous business practices, and once tried to steal Ergesh technology from the Industrial Swampfields. (PG2)

Loquasin
this Imperial drug was developed to compel a being to talk during interrogation. It attacked the centers of the brain which provided stamina and willpower to resist, leaving the victim defenseless. (TBSB)

Lorahns
this planet is the homeworld of the Ffib race, which had established the religious oligarchy that ruled it. *This planet was referred to as simply* Lorahn *in* The Bounty Hunters: Aurra Sing. (TJP, BHAS)

Loran, Garik
this man, a native of Pantolomin, was best known as a child actor who worked in a multitude of Imperial propaganda films. His face became a symbol for the Empire, and his films were responsible for large jumps in Imperial recruitment. Just as he was trying to get into more teeen-aged roles, he was captured by Alliance extremists who showed him what the Empire was really all about before they planned to execute him for aiding the Emperor. An Imperial attack on the rebel outpost resulted in both sides being decimated, and Garik himself sustained multiple injuries. He hid from the remaining Imperial, and eventually made it back to Pantolomin. His parents then shipped him to their homeworld of Lorrd, when he recovered from his injuries and decided to join the Alliance. His "death" was reported shortly before the Battle of Yavin, and broke the hearts of many young girls. Among most of the Alliance personnel, Garik was known as "The Face" because of the popularity of his cherubic face, although the battle left him with a few scars. He bought his own A-Wing, and trained in it on his own. He eventually became a pilot with Comet Squadron, but was forced extra-vehicular in order to avoid a proton torpedo. In his debriefing, Edor Crespin told Loran that he'd never amount to much, and would never repay the debt he owed the Republic for serving the Empire. Loran snapped back, telling Crespin that he was "just following in his footsteps." Crespin demoted him from pilot ranks, and Loran thought he'd never fly again until he made the cut to join Wraith Squadron. Loran also served as te squadron's insertion expert and part-time cook. For his part in rescuing the *Night Caller* during Apwar Trigit's attack on Talasea, Face was promoted to Lieutenant. During this time, Face became good friends with Ton Phanan, as the two exchanged quips and developed a friendly rivalry. Their friendship was crushed when Phanan was shot down and killed over Halmad, despite the incredible effort Face put in to rescue him. Phanan, in his will, left Face a large sum of money, provided that he have the facial scars removed. If not, the money went to Loran's arch-nemesis, Tetran Cowall. So, Face had the surgery and retained the money. During this time, Face fell in love with Dia Passik. In order to infiltrate Warlord Zsinj's confidence, Face then assumed the identity of General Kargin, leader of the Hawk-bat Independent Space Force. He met several times with Zsinj, each time increasing the Warlord's belief that Kargin was truly independent. After the defeat of Zsinj at Kuat, Face was promoted to brevet Captain by Wedge, a position was was eventually made official by the Republic after the Battle of Selaggis. (WS, IF, SOC)

Loran Spitball
this starfighter assault maneuver was designed by Garik Loran and Wraith Squadron. It involved the launching a large number of proton torpedoes at the unshielded durasteel plating protecting the power cells of an *Imperial*-class Star Destroyer. Subsequent bombing runs by starfighters or a supporting capital ship widened the gap in the plating, destroying the power cells. (WS)

Lorana
this woman owned Lorana's Labyrinth, located in the starport city of Kelada. She had a soft spot for smugglers, but never gave anything away for free. Because of her position in the local society, Lorana obtained a great deal of information on the Anarid Cluster and Kelada itself. (SWJ1)

Lorana's Labyrinth
a popular tavern located on the planet Kelada, nestled within the warehouses and docking bays on the planet's major starport. It was named for the meandering bar which dominated the establishment, creating a maze of chairs and raised platforms. There were no tables in the bar, so patrons had to stand, making it difficult to move completely through the bar. (SWJ1)

Lorardian
this was one of the Mistryl worlds destroyed by Zothip's Cavrilhu Pirates. (VOF)

Loratus
this manufacturer produced a variety of mobile weapons platforms during the early stages of the New Order. (FC)

Loratus Mobile Proton Torpedo Launcher
developed by Loratus and used by the Alliance, this mobile launching platform was a ground-based way to attack a remote enemy location using proton torpedoes fired in parabolic arcs. A remote spotter was required to assist in targeting. (FC)

Loratus Scanner Jammer
developed by Loratus and used by the Alliance, this mobile platform could move into enemy territory and use a variety of countermeasures to jam sensor and communication systems. (FC)

Lord Kavad and the Skaalite Orchestra
a musical ensemble which performed during the Galactic Civil War. (TME)

Lord Keto
Satal Keto's father. Satal had him frozen in carbonite when the Krath took control of the Empress Teta System. (DLS)

Lordin, Tellas
this man was captured by the bounty hunter Moxin Tark, after Prefect Adrona issued a bounty for his arrest. (GG10)

Lords of Atron
dieties whose names are often taking in vain by Greezim Trentacal. (TFE)

Lords of Dismay Flightknife
one of the many flightknives comprised of pilots from the nation of Cartann, the Lords of Dismay was one of the first groups to fight offer a challenge to Wedge Antilles and Red Flight during the negotiations between the Adumari, the New Republic, and the Empire. Wedge refused their challenge, not sure how to avoid killing pilots unnecessarily while maintaining the honor of the New Republic. When Red Flight was exiled from Cartann City by the maneuverings of Tomer Darpen, the Lords of Dismay tried to shoot them down during their escape. They were thwarted in the attempt by the Strike the Moons Flightknife. However, during the civil war which erupted in the wake of Darpen's treachery, the Lords of Dismay were given another chance to defeat them. The results, though, were nearly the same, and the Lords of Dismay were forced to surrender to the Running Crimson Flightknife. (SOA)

Lords of War
this was another name for the Gorvan Horansi. (PG1, AE)

Lorek
this hard-looking man with graying hair and a wealth of tattooes was the bartender at the Crosswind Saloon during the Galactic Civil War. (ND)

Lorell Hall
located on the planet Hapes, this was the primary governmental assembly hall of the Hapes Consortium. (JE)

Lorell Raiders
the pirates who originally settled the Hapes Cluster, they used to raid the outer fringes of the Old Republic's territories, stealing women and supplies, until the Jedi Knights got involved, and were forced to eliminate the Raiders. (CPL)

Loretto
a planet (MJEH)

Lorimax
this was an agricultural world located in Fakir Sector. (SWCP)

Lorin
an Imperial Moff, he was placed in charge as the governor of the Fakir System. (SWSB, MTS)

Lorin, Thalos
this playwright was best known for his drama, *Serpent Rain*. (GG10)

Lorindan
this Kubaz was a relative of Garindan, and was Malakili's partner in keeping Jabba the Hutt's rancor in fighting condition. Note that *Tales from Jabba's Palace* claims Lorindan was simply a long-nosed spy who worked in Jabba's palace just before the crimelord was killed at the Pit of Carkoon. (MTS, TJP)

Loris Syndicated Securities
this small corporation produced a range of magnetic handcuffs and binders. (GG10)

Loristar
this air-cutter was one of the many supply ships maintained by the Exocron Airfleet. During the unification wars which occured shortly before the Battle of Yavin, Horzao Darr commanded the *Loristar* on several relief runs that kept the government of Exocron fighting against the various factions that opposed it. (KO)

Lorle, Ace
a small, slimy-looking human, Ace is the owner of the Clubs on Demophon. He was a cut-rate parasite who would do just about anything for a credit. He supposedly turned in his own grandmother for a reward from the Empire. One of his front teeth has been replaced with a neutronium implant. (SN)

Lorn, Chiara
this was the alias used by Mara Jade when she sought employment with the Houk Gorb Drig on Phorliss. (MJEH)

Lorn, Valis
this minor crimelord rose to power on the planet Andasala. He started his career as a local con artist who succeeded in a series of scams against the Empire and, later, the New Republic. His success earned him a loyal following on Andasala, a planet whose natives had little use for either government. When the Imperial governot of the planet died, Lorn assumed control of the planet by using his underworld connections to establish a base of power. He contracted with the Mantis Syndicate to keep the peace through the employment of mercenary forces, and invited the Hutts to use the planet in exchange for monetary repayment. He developed a loyal following among the youth of the planet, and continued to grow in power and support during the early years of the New Republic. (GG11)

Loro, Elscol
a fiery red-head, Elscol led the resistance on Cilpar following the death of her husband, Throm. Elscol also was the inheritor of Groznik's life-debt to Throm, and together they joined the Cilpar resistance following the Battle of Yavin. Elscol continued to work toward ridding the planet of the Empire after the Battle of Endor. She later received help from Rogue Squadron in driving the Imperials off the planet. Her abilities as a pilot earned her a position in Rogue Squadron, and she was part of the team sent to Mrlsst to obtain the Phantom cloaking device. Following Groznik's death on Rorax Falken's asteroid lab, Elscol became moody and chafed at Wedge Antilles' command. During the battle for Eidolon Base, Elscol single-handedly took out the *Victory*-class Star Destroyer *Harrow*, against Wedge's orders. The two reached an agreement in which Wedge gave Elscol an honorary discharge, while Elscol received some of the *Eidolon* weapons cache for use in building an elite liberation army. She hired Sixtus Quin and his soldiers as par t of her new army, and developed guerilla techniques used to remove Imperial forces from power during the New Republic's early years. She worked to remain just outside the Republic's jurisdiction, and was able to assist Rogue Squadron during the Bacta War by infiltrating Thyferra's ground-based defenses. As the Battle of Thyferra moved toward becoming a victory for the Rogues, Elscol and Iella Wessiri captured Fliry Vorru as he tried to escape the destruction. Elscol tried to shoot him, but Iella wanted Vorru to surrender. He agreed, but Elscol shot him in the throat. However, Iella had set her weapon to stun so that he could be tried of rhis crimes. (XWRS, XWPA, XWBT, BW)

Loro, Throm
a native of the planet Cilpar, Throm was married to Elscol. As a member of the Alliance, Throm participate in the liberation of a number of aliens being held at an Imperial base on Endor. One of the beings that was freed was the Wookiee, Groznik. Groznik was about to be executed when Throm rescued him. Groznik returned the favor by initiating a life-debt to Throm. After the two returned to Cilpar, Throm led the resistance there until he was killed in an Imperial raid on one of the Resistance's hideouts. (XWRS)

Loro Babis
this star was the central body of the Loro Babis System. (TOJC)

Loro Ecls
this enterprising Sullustan managed the Gelgelar Free Port, with help from his extensive family. He had little support for the Alliance, and was unaware of his sister, Nofre's, involvement with them. (SWJ14)

Loroan, Snoke
a Corellian pilot who once made the trip from Yavin 4 to Bespin in 15 standard time parts. This was a full 3 parts less than the average 18 it usually takes to make that trip. He was killed in the Battle of Endor. (LCJ)

Loronar
this planet is the site of the Loronar shipyards (ISU)

Loronar Corporation
manufacturers of the Strike-class capital ship, Loronar was loyal to the Empire. It's double-moon logo proclaimed "All the finest - all the first." The Loronar divison of the Meridian Sector attempted to gain power after the Battle of Endor by allying itself with the droch Dzym and Seti Ashgad, developing CCIR technology and producing synthdroids and Needles. The corporation produced synthdroids at a manufacturing facility on one of Carosi XII's moons. (ISB, HTTE, COTF, POT)

Loronar Medium Transport
this transport ship was designed and manufactured by Loronar Corporation before the outbreak of the Clone Wars. It measured 75 meters from stem to stern, required a crew of four, and could carry up to ten passengers and 17,000 metric tons of cargo. The medium transport had a basic hyperdrive system, with a low-grade backup. The medium transport was awkward and bulky, but was also very reliable. (GMH)

Lorovoy
this Tahlbooreanm phrase translates to "come home soon." (DRPC)

Lorpfan
a city on the planet Dosha. It is located a desert. (SWAJ)

Lorrad
this planet, located in the Allied Tion sector, the inhabitants of Lorrad were enslaved early in the history of the galaxy and remained in servitude throughout the history of the Tion. (ML)

Lorrd
a planet which orbits very near to its sun, and it therefore subjected to large amounts of solar radiation. It's human inhabitants have adapted to this harsh environment over the generations, developing extremely dark skin and eyes. The planet was bombed form orbit and enslaved by warrios from nearby Argazda, during the Kanz Disorders. (HSR, CSA)

Lorrdian
the human inhabitants of Lorrd, the Lorrdians were subjugated by the Argazdans during the Kanz Disorders. They were forbidden to speak, sing, or use other vocal communication while enslaved, and so they developed a complex form of sign language which employs not only the hands, but the face as well. They became adept mimics, and even after being liberated by the Jedi Knights and an Old Republic task force, they continued to use the non-verbal communication. Their mimicry earned them jobs in a number of entertainment positions. (HSR, AE)

Lorrir
this Imperial Colonel threw in his lot with Prince-Admiral Krennel, after Krennel defected from Imperial service after the Battle of Endor. Lorrir served as a Lieutenant as part of the 181st Imperial Fighter Group which was garrisoned at Brentaal IV, shortly before it was taken by the New Republic. Later, Lorrir was re-assigned to a post on the *Reckoning*, and was assigned to train Krennel's fighter pilots. Lorrir was a supporter of Lon Isoto, and firmly believed that Soontir Fel had betrayed the Empire at Brentaal instead of Isoto. Lorrir himself was a mediocre pilot, as demonstrated when Antar Roat's Requiem Squadron trained with Lorri's forces prior to Krennel's planned assault on Coruscant. Lorrir was placed in command of the Requiem ships, which were ordered to fly on his orders. When Krennel sounded a battle alarm, Roat - who was actually Wedge Antilles, and was on Ciutric to bring down the planet's shields to allow the New Republic to defeat the Prince-Admiral - knocked Lorrir cold and took his uniform. This allowed him to delay the launch of Requiem's fighters, giving them a chance to avoid the major battle while trying to knock out the planet's defenses. Lorrir was tapped by the clone of Ysanne Isard to pilot a shuttle away from Ciutric, in an effort make Rogue Squadron believe she was in it. Mimicking the scheme the real Isard used to escape Thyferra, the clone sent relayed communications through the shuttle's comm systems while Lorrir fled the planet. However, Wedge recognized Lorrir's tendency to side-slip his ship to avoid being hit by enemy fire and destroyed the shuttle. Lorrir was killed when it plowed into the Daplona River and disintegrated. (IR)

Lorrir, Kandise
this woman was Colonel Lorrir's wife. She was a typical Imperial wife, worried more about appearances and social politics than the world around her. (IR)

Lortan
this expansionist race sent a battle fleet into twelve systems and wiped out every planet it encountered, including the Jiroch System. This extermination of life was known as the Reslian Purge. They were finally stopped by an Imperial fleet about ten years before the Battle of Yavin. It's members believed that a man-hutt would someday sweep evil from the galaxy. (GG12, MBF)

Loruss
this Chief Technician was the manager of the IG-88 development project at Holowan Laboratories. An ugly, bald-shaven woman with large gaps between her teeth, Loruss had tinted lenses implanted into her eye-sockets to assist her failing vision. She admitted to Imperial Supervisor Gurdun that the schedules imposed by the Empire for the IG-88 project didn't leave them much time to test the prototypes. She was the second person killed in the labs when IG-88 suddenyl gained sentience, when the droid reflected her laser blast back at her. (TBH)

Losca
this Alliance Lieutenant was a supply officer who had to restock the Alliance bases after the losses at Derra IV. She was on a tight schedule to get the Hoth base supplied, and normal supply chains were ignoring her requests because of recent Imperial victories over the Alliance. She decided to create a droid to help her locate supplies as a commodities broker. She took a standard M-3PO droid and modified its programming, adding a brokering chip and some scrounging subroutines. She buried the routines under code-phrase activation, so that only a precise series of vocal commands would activate them. This M-3PO droid was later known as Emtrey, and made its was to Rogue Squadron following the Battle of Endor. Losca, however, perished in the Battle of Hoth. (WG)

Losron, Kinakt
this man was a former employee of Kiharaphor Engineering, but was drafted into the Empire when Mof Sarne started working with the DarkStryder device. However, Losron was unable to determine how the device worked. Sarne declared him incompetent and sent him to the Q'Maere detention facility. While in the prison, he befriended Lowen Chase and was an integral part of the planning of the riots which freed the prisoners. Once aboard the *FarStar* with Chase, Losron became instrumental in leading the mutiny which swept the ship. Losron and Corla Unser took control of Engineering, but were unable to secure the ship because of its cobbled-together state. (KR)

Lossor
a large sea creature native to Varn. (HSR)

Lost City of the Jedi
a hidden, underground city found on Yavin Four, the Lost City of the Jedi was created long ago by the Jedi Knights. Its entrance is

formed by a 2-meter cylinder of green marble hidden deep in the rain forests of the moon. The exact location of the entrance was kept secret by the Jedi, although the existence of the City has been known for years. Kadann even knew the City existed, but he never found the exact location. Once the circle of marble is opened, a tube-shaped transport descends to the city itself, which was a technological marvel of its day. The Jedi Library is located in the City, the storehouse of all the greatest Jedi lore and knowledge. In order to preserve the secret of the City and its location, the ancient Jedi programmed droids to guard and protect it. These droids were the only residents of the City until the Jedi Knights hid the boy Ken there, for safe keeping until he could emerge as a Jedi. The City was eventualy destroyed in the battles between Trioculus and the New Republic. (LCJ, EGC)

Lost Hope
this decrepit freighter was used by Corran Horn to infiltrate the planet Garqi, in order avoid being detected by the Yuuzhan Vong who controlled the planet. The ship was barely spaceworthy, but that only served to deepen the illusion of the ship's destruction in the atmosphere over Garqi. Corran and his team flew the *Lost Hope* to Garqi, then sent out an SOS before detonating the ship. Within its holds, Corran had stowed a small shuttle, the *Best Chance*, in which he and his Noghri guard rode until the *Lost Hope* exploded. The shuttle then drifted down to the surface of Garqi. (DTR)

Lost Loves Casino
this gambling house was located on Phyrstal Island, on Abregado-Rae. Despite its location, the Lost Loves Casino had a run-down appearance. (ND)

Lost Ones
a gang of misfits and bullies living under the cities of Coruscant, the Lost Ones were one of Zekk's rivals for freedom underground. The Lost Ones painted grafitti to mark their territory, and their symbol - a cross inside a triangle - was the primary marking. When Zekk was kidnapped by Tamith Kai, his incredible sensitivity to the Force prompted Kai and the leaders of the Shadow Academy to return to Coruscant and capture the Lost Ones gang. Those with Force-sensitivity were given training in the use of the Dark Side, while others were given training as stormtroopers or other military positions. Jacen Solo and Tenel Ka tried to stop the abduction of the Lost Ones, but were stunned before they could help. (LO)

Lost Promise
this song, written and played by the band Deeply Religious, was banned by the Imperial Board of Culture. It first appeared on the compilation *Emperor of Air and Darkness.* (GG9)

Lost Reef
this *DeepWater*-class light freighter was purchased by the antiquities dealer Saell-Terae, who used it to map out vast areas of the Unknown Regions. Saell-Terae replaced the Mon Calamari life support systems with a non-aquatic environment, and upgraded the ship's defenses and weapons. The single laser turret was replaced with a quad-laser turret, and four torpedo launchers were concealed in the bow. Saell-Terae even replaced the stock sensors with a military-grade package. In the end, however, Saell-Terae was believed to have run afoul of Admiral Thrawn, when the Admiral was trying to obtain rare statues produced by an alien civilization. He was forced to abandon the *Lost Reef* in order to make off with the statues, and he spent much of his life trying to find the ship again. The *Lost Reef* was eventually found near Elrood. (SS)

Lost Voices
this song, written and played by the band Red Shift Limit, was banned by the Imperial Board of Culture. It first appeared on the compilation *Dangerous Dreams.* (GG9)

Loswilla
this snow-white, fluffy humanoid vamp was a frequent passenger on the *Kuari Princess*. She hung around Xerrol's Place, looking for short romances during each cruise. (RM)

Lot 452
this fortified compound, located on the planet Ukio, served as the base of operations for the ThunderForce mercenary unit during the Galactic Civil War. It was located in a rural area, well away from the nearest city, which had been controlled by crimelord Granz Niiliisi. The local government requested that the ThunderForce unit remove Niiliisi from power, and turned a blind eye to their activities after Niiliisi was exiled. (HAS)

Lota
this Aramandi *akia* was known for its conservative approach to life. It was not uncommon for members of the Lota clan to debate for hours on end, ensuring that they were fully informed of all aspects of a situation before making a decision. (AE)

Lotas
this Rodian bounty hunter was working for an Imperial admiral, when the admiral offered him the opportunity to have a variety of cybernetic implants placed in his body instead of being paid in hard credits. Never one to overlook a chance to gain an advantage over his competition, Lotas agreed to be implanted, even though the admiral was doing it to help further several corporations in which he held stock. Over time, much of Lotas' physical body was replaced with mechanical parts, and he came to detest the "frailties of the flesh." Lotas eventually went to work for Ploovo Two-for-One, serving as part of his Protocol Team, where he became friends with HN-TR1 and EV-4D9. (AIR)

Loth
this planet is the native world of the primordial rubygrub cyst, which is an organocrystalline lifeform. (GG2)

Lotide
much of this planet was covered with swamps, which helped keep the Imperial installation on the planet away from prying eyes. On Lotide, the Empire established a weapons research and development lab. (BI)

Lotiramine
this substance is often used by crimelords to keep their subordinates from revealing too much information if arrested or captured. By itself, lotiramine is harmless. However, when it interacts with certain interrogation drugs, such as skirtopanol, the combination induces chemical amnesia. If too much of one or the other is taken or administered, the prisoner can die of the chemical interaction, which can take the form of severe convulsions or internal hemorraging. (XWN, KT)

Loto, Aimi
this woman was one of the Alliance's most unusual saboteurs, in that she worked exclusively with droids and avoided human contact whenever possible. Many felt that she avoided human contact after her mother, M'lay Loto, suddenly disappeared. Aimi wore her black hair long and braided, as a way to maintain a connection to her mother. Aimi worked with an dorid assistant known as Blockhead. The droid's identification was MdZ-BLK, and he joined Aimi of his own free will. Together, they worked in an area only a short time in order to avoid capture, but their efforts were highly efficient. Aimi, who wore a black-plated blast helmet to hide her appearance, strongly believed that droids should have rights like any other being. This belief was maintained despite the fact that she used droids as her personal saboteurs, programming them to operate for up a year in Imperial labor pools before they malfunctioned. These malfunctions often resulted in destroyed computer records or incredible explosions. (CRO)

Loto, M'lay
this strong-willed woman was Aimi Loto's mother. Her sudden disappearance caused Aimi to retract from human contact. (CRO)

Lott, Arndall
a native of Kwenn and an Imperial General, Lott created his own private empire following the Battle of Endor. He joined the Imperial Army immediately after graduating from the Academy, and served under the command of General Veers before being promoted to General and taking command of Walker Operations and Tactics training on Jardeen IV. He was given credit for developing the first automated Imperial war machines, after he successfully slaved together several AT-AT walkers and placed them under the control of a single pilot. His theories and designs were later used on the TIE/D automated fighter. After the Battle of Endor, Lott left Jardeen IV and joined forces with Captain Iolan Gendarr. (DESB, WBC)

Lott Dod
this Neimoidian was the Trade Federation's primary representative in the Old Republic's Galactic Senate. During the time when the Federation protested the taxation of trade routes by blockading the planet of Naboo, Lott Dod maintained his position that the blockade was a perfectly legal response to the Republic's actions. However, when Queen Amidala of Naboo petitioned for a vote of no-confidence in Chancellor Valorum's ability to control the Republic, it was Lott Dod who opposed an immediate vote. He was overruled by a popular majority. *Lott Dod was acted by Silas Carson, and his voice was provided by Toby Longworth in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM, IS1, IG1)

Loudhailer
a portable device used to amplify a person's voice. (HSL)

Love in the Ruins
this song, written and played by the band Red Shift Limit, first appeared on the compilation *Totally Patriotic.* It was an instrumental song. (GG9)

Love Is Waiting
a holofeature Sonniod brings to Han Solo on Kamar. The film offends the Kamarian Badlanders who were used to watching *Varn, World of Water*, who thought that they were offering up payment in return for the ability to fantasize about a planet where water is abundant (unlike Kamar). The Kamarians tore down Han's holotheater and forced him off the planet. (HSR)

Love-Wallop
a drug dispensed in pill form used as an aphrodisiac. (TME)

Lovely Carrion Flightknife
when Wedge Antilles and Red Flight were set up by Tomer Darpen on Adumar, their starfighters were impounded in the hangar of this this Adumari flight group. (SOA)

Lovers, The
this abstract sculpture was part of the collection maintained in the Galactic Museum by the Empire, during the height of the New Order. It resembled a pair of twisted, convoluted ribbons, and evoked strong sexual images to many viewers. (MBF)

Loveti Moth Fiber
this sheer, lightweight material is very expensive, and is used to create some of the galaxy's most beautiful dresses. (SE)

Low, The
this was the collective term used to describe those members of Yrashu society who were tainted by the Dark Side of the Force. They were tolerated by others, but were considered delinquents and beings of low character. (AE)

Lowan
this readheaded man was training to fly starfighters for the New Republic at the same time as Lara Notsil. Lowan had a very high opinion of himself, and was thoroughly obnoxious when he learned that Lara had been assigned to Atton Repness' training group. (IF)

Lowbacca
a Wookiee, and Chewbacca's nephew. Lowie, as his friends call him, is somewhat gifted with the Force, and is allowed to enroll in Luke Skywalker's Jedi Academy on Yavin 4. He is a ginger-colored Wookiee, with a unique streak of black fur that runs around his chest and down his back. His anger was discovered by Tamith Kai when she had to kidnap him to get to the Solo twins. She continually goaded Lowie at the Shadow Academy, trying to lead him down the path to the Dark Side. Lowie was eventually captured, but was rescued before he could be turned to the Dark Side. Lowie returned to Yavin 4, and created his own lightsaber of molten bronze light. Later, he returned to Kashyyyk to attend his sister, Sirrakuk, in her rite of passage to adulthood. There, following an attack by the Shadow Academy, Lowie rescued Sirra as she battled the Nightsister Vonnda Ra in the depths of Kashyyk's jungle. He managed to save Sirra before a syren plant consumed her. When the Diversity Alliance grew to power, Lowbacca was taken captive, along with his sister and Lusa. They were eventually rescued by the Solo children, and testified against the Diversity Alliance on Coruscant. Following the death of Chewbacca at Sernipdal, Lowbacca and his cousin, Lumpawaroo, were chosen to continue serving out the life-debt to Han Solo and his family. Han, still grieving the loss of Chewbacca, asked them to wait until he had reconciled Chewie's death before taking over for him. (HTF, SA, DK, TEP, HT)

Lowick
this mountainous planet was the homeworld of the Pa'lowick race. An equatorial region provided coastal marshed in which the Pa'lowick hunted. (AE)

Lowickan Asteroid Belt
this region of space debris was the only known source of Lowickan firegems. It was located in the Pa'Lowick System, near Kessel. (AE, TBSB)

Lowickan Firegems
the mining, sale, and distribution of these precious minerals was monopolized by the Empire, following the blockade of the Pa'Lowick System. They were known to be found in only one place: the Lowick Asteroid Belt, near the planet Kessel. How or why these unusual gems form is unknown, but they are usually deep red in color and seem to glow from within. The molecular structure of the firegem vibrates constantly, creating a heat source that makes the gems feel warm to the touch. Criminal and terrorist organizations discovered that the vibration of the firegem has an adverse reaction when placed near a hyperdrive reactor, causing the reactor to explode when the ship enters hyperspace. For this reason, they were outlawed during the Old Republic as well as the New Order. (TB, AE, TBSB)

Lowtown
this was the seedier section of Corint City, on Pirik, and is the location for most of the city's cantinas and bars. (SWJ10)

Lox
this man worked for Yasil Seneria, and witnessed the rescue of Yasil's daughter by a member of the lepusa species. (COG)

LpL-449
Microaxial NavCom Unit. (SCRE)

LPM-549
advanced Microaxial NavCom Unit used on the B-Wing. (XW)

LP9-132.12.12.BN
this Imperial military regulation forbade potential officers from wagering on the results of their simulator training exercises. (FC)

Lrashtash
native to the planet Usean II, this large herbivore was known for the huge teeth it possessed. Many xenobiologists hypothesized that the incisors which scissored in front of its mouth were merely a bluff, evolved over time to scare away potential predators. The incisors swiveled on temporomandibular joints, but could not open wide enough to be a real threat. Wilek Nereus collected a set of these unusual teeth, claiming that they came from the "Useani camnzin." (TBSB)

LSA
see Lone Scout-A (GG8)

LSA-2
see Lone Scout-A 2 (GG8)

LSW-983
this was a model of laser welder produced by Borallis Metalworking & Materials. (PSG)

LT-9000 Interceptor
this starship was built by Rendili StarDrive. (TSK)

LTS
starfighter pilot slang for a pilot who is "likely to survive." (XW)

Lu Esi
this smuggler was an associate of Toob Ancher, until he was killed over Vedis IV. His freighter was pursued by sector authorities and crashed on the planet. (SWAJ)

Lu-ramin
this oil is mined in the Grythsurin canyon of the planet Ebra. It is vital in the production of certain medicines, and is a primary component in Ebran L-uramin Oilmead. (GG12)

Lu'daal-ud
this Gand Findsman was wanted by the Alliance for the capture of Patel Odfath. Odfath was in possession of several top-secret datafiles at the time of his capture, and it was believed that Lu'daal-ud planned to sell them to the highest bidder. Lu'daal-ud was a second cousin of Zuckuss, and worked for Ne'lear before becoming one of the original members of the Granse Confederacy. (AIR)

Lubellian Fungus
this noxious fungus will grow just about anywhere, with the possible exception of Nar Shaddaa. (THG)

Lubrication Bath
see Oil Bath (SWN)

Lubrics, Aishara, Dyll
a song favored by Kardue'sai'Malloc. (TBH)

Lucan, Trask
this starship captain found himself stranded on Glova during the early years of the New Republic, when his ship, *Lucan's Nightmare*, was impounded by the Drepplin starport authorities. Trask was a native of Hyder, and learned to fly a starship from his father. After his father was executed by Imperial forces for being a suspected smuggler, Trask turned his loyalties to the Alliance and, later, the New Republic. Trask later learned that he had been set up by Tegist Byrg, who wanted to capture his ship. (POC)

Lucan's Nightmare
this modified Arden Industries Model 47 freighter was owned and operated by Trask Lucan. It was armed with a pair of laser cannons. (POC)

Lucazec
this is the homeworld of the Fallanassi. It was invaded by the Empire, which hoped to turn the Fallanassi to its own uses. The Fallanassi resisted long enough to escape off-planet, but left behind hidden messages for its children, who had been in schools on other worlds. The Empire left a small garrison there, hoping to capture a returning Fallanassi and make them read the messages. The garrison remained there after the Battle of Endor, oblivious to the change in government. It agents nearly captured Akanah, but they were cut down by Luke Skywalker. (BTS)

Lucern, Cradjius
once the owner of Marqo's cantina, in D'larah on Demophon, Lucern took control of Marqo's when the former owners fled the planet prior to the explosion of its sun. Lucern turned the restaurant into a frontier cantina, complete with gambling. These games of chance attracted new business, as people tried to get rich quick before leaving the planet. Lucern provides a small percentage of his take to the G'uotr Network. (SN)

Lucin Syndicate
this division of the Tenloss Syndicate was based on the planet Majilop, and specialized in the production and distribution of pornographic holovids. (GG11)

Lucky Bantha
this freighter stopped on Trilos, then went to Atraken in search of salvage. The owners were credit-pinching cheapskates who purchased the least expensive spacesuits they could. Consequently, the suits leaked in the radiation from the planet's surface. The salvage they collected was also hot with gamma rays, and all the crew was killed shortly after leaving Atraken. The *Bantha* still orbits the planet. (PG2)

Lucky Day
a Galactic Electronics YT-1300 transport used to evacuate supplies and data from the company's *Pondut* research platform during the Imperial attack there. (TIE)

Lucky Despot
a cargo hauling ship that flew one too many times without getting regular maintenance. It crashed on Tatooine, in Mos Eisley, and was abandonded. It was later converted into a hotel and casino by a group of Arconan investors who thought Tatooine would develop a huge tourist business. When the Arconans went bankrupt, the Lady Valarian took over the casino and hotel. She tried to escape Jabba the Hutt's prying eyes and run her own business, but Jabba managed to secure a percentage of the Lucky Despot's profits. After Jabba's death, Valarian worked to free herself from Jabba's entanglements and run the *Despot* as she always wanted to. (GG7, TME, TJP)

Lucky Find, The
Sreethyn's salvage ship. (ISB)

Lucky Hand Casino
located in Vandalar City, this casino was owned by the Herglic entrepreneuer Narloch. (ND)

Lucky Lower 13
an unconverted ballroom onboard the *Independence.*. (XW)

Lucky Star
a bar and restaurant located in the dilapidated remains of a casino on Nar Shaddaa. (THG)

Lucky Star II
Daeshara'cor boarded this tramp freighter, instead of boarding the *Durastar*, when she went renegade during the Yuuzhan Vong invasion. The ship was bound for Ord Mantell, but the ship rarely flew a standard route on its flights. (DTR)

Lucone, Gydio
this loan shark agreed to finance Elga Arbo's courier operation, for a substantial fee. When she couldn't make the payments, Lucone demanded that she turn over her ship, the *Redshift Runner*, or be jailed for defaulting on the loan. Arbo told Lucone that there was no deal, and a struggle ensued. In the aftermath, Arbo was severely wounded, and her co-pilot, Maceb Joodsen, had made off with the *Redshift Runner*. Over the years, Lucone funded several bounty hunters and mercenaries to recover Joodsen and the *Redshift Runner*, but none were ever successful. (SS)

Lucre Cosminational Bank
this intergalactic financial institution was based on the planet Mazuma. (CSWDW)

Lucrenn
this planet is located in Skine Sector. (GG11)

Lucross Collections
based on Wodenstam, this division of Tenloss Syndicates was known for its loan-sharking and money laundering, as well as its over-zealous collections agents. (GG11)

Lud Chud
this Rakaan crimelord worked from an underground base on Korad. (OE)

Ludo Kressh
this ancient Sith magician was Naga Sadow's contemporary rival for the position of Dark Lord of the Sith. It was Kressh who was chosen to lead Marka Ragnos' funeral procession. Kressh's faction believed in maintaining the status quo within the Sith Empire, rather than attempting to expand it, as Naga Sadow thought. Their opposing viewpoints led to a skirmish at Ragnos' funeral. The ghost of Markos Ragnos foretold of the impending downfall of the Sith Empire, should the two continue to struggle. Neither heeded the former Dark Lord's words, and a civil war erupted within the Sith Empire. Ludo Kressh believed that Jori and Gav Daragon were advanced scouts for an Old Republic war force coming to eradicate the Sith, a position which gathers some support among the Sith lords. As Sadow took control of the Empire, Kressh rallied his supporters in an attempt to overthrow Sadow. They fled to Ziost to plan their attack. A timely discovery of the treachery with which Sadow took control of the Empire led to further support, until Kressh was ready to launch an attack on Sadow's base on Khar Delba. However, Naga Sadow's real base of power was on Khar Shian, and Ludo Kressh's forces were drawn into a battle against an undefeatable foe. Kressh was believed to have been killed over Khar Delba, where Naga Sadow's fleet destroyed Kressh's forces. However, he managed to survive, and returned to the Sith Empire to take over as Dark Lord. Sadow would have none of this, and began his own assault on Coruscant. The inner strife between the rivals grew until it erupted into the Great Hyperspace War. Kressh and Sadow drew their starfleets into the Sith Empire and fought valiantly against each other. In the end, though, Sadow was able to use the Dark Side of the Force to coerece one of his own starship captains to ram Kressh's flagship, destroying the ship and killing Kressh in the explosion. (GAS, FOSE)

Ludos
native to the planet Ganlihk, this creature has been trapped and sold as pets for many years. They possess a trilling form of communication which has been said to be soothing to humans and humanoids, and they are naturally bioluminescent. These two traits made it a desireable companion. In the wild, a ludos will feed on fish and fruit in the morning before climbing into the treetops to bask in the sun. These small creatures average about 50 centimeters in diameter, and resemble knobby balls with several thick tentacles studded with suckers. They were known as "backpack companions" to travelers and hikers on Ganlihk, since they enjoyed the companionship of other beings, and their bioluminescense provided the travelers with a way to stay in sight of one another. (COG)

Ludurian nose flutes
(CPL)

Ludwick
an Imperial Nebulon B-2 frigate operative during the Galactic Civil War. It was then-Vice Admiral Thrawn's command ship, from which he supervised the construction of outpost NL-1. (TIE)

Luft
an Imperial Lambda-class shuttle used to transport staff to the NL-1 station built near Pakuuni. (TIE)

Luftberry Circle
a pre-spaceflight fightercraft maneuver that was often performed by young pilots on their first solo flights, it is still a maneuver used by starfighters. (LCS)

Lugh
this Gamorrean male served as Vrokk's second-in-command, a position he attained after marrying one of Kufbrug's daughters. Even after his wife passed away during a harsh Coldtime season, Lugh retained his position as second warlord of Bolgoink. (SWJ14)

Lugjack
a game of chance played in most casinos. (DFR)

Luies, Renea
this native of Shesharile 5 learned the ways of graft and corruption early in his career. He started working as a starport officer in the Shesharile System, working his was up to the position of Captain of the Port. He was loyal only to himself, and cared little for the Old Republic or the Empire. He commanded the respect of his underlings, and ruled with a iron fist and a tight bankroll. He also created a dense network of informants who keep him apprised of illegal cargoes. He first collects the standard fees and penalties, then negotiates for an additional percentage to get the inspection crew to take an early lunch break while the smuggler manages to escape. If the spacer is foolish enough to refuse the offer, Luies has never hesitated to throw them in jail or deport them. He kept his own record clean, and when confronted with breeches of protocol he claimed that it was all part of an elaborate sting operation. (SWJ9)

Luj City
this city is the capital city of the planet Novor XXIII, and was considered one of the largest financial centers of Tharin Sector. (CRO, SSR)

Luka
the name given by Yarna d'al' Gargan to one of her female cubs, it was meant to honor Luke Skywalker, who had helped kill Jabba the Hutt and avenge her husband, Nautag. (TJP)

Lukhur Badlands
this was a moderate desert area location on the Feldt continent of Nishr. (ROE)

Luklucle
an Alliance Mon Calamari light cruiser operative during the Galactic Civil War. (TIE)

Lulsla
an Alliance Mon Calamari light cruiser destroyed in the Bruanii Sector shortly after the Battle of Hoth. (TIE)

Lum
a powerfully intoxicating beverage favored in the Corellian System but found throughout the galaxy. (GG9, TME)

Lum Run
this is spacer slang for any routine trip or task. (SWJ9)

Luma
a small light source packed in emergency survival packs. (SME, TB)

Lumat
an Ewok elder, Lumat was known to his tribe as a master wood carver and archer. He was also one of Chief Chirpa’s closest advisors. (ROTJ, ECAR, CCG10)

Lumba
a species of tree grown in ornamental gardens. (JASB)

Lumchugger’s Hub
this entertainment region of the planet Bescane is one of the roughest that exist. It is also one of the most popular among the working populace. It offered the workers the best entertainment value, and had a wide selection of diversion to chose from. (SWJ9)

Lume Rock
this unusual form of rock gives off light and heat, but is not hot enough to burn flesh. The B'omarr monks used to line walkways with them to convince younger monks that they had sufficient mind control to walk over a bed of hot coals. Although this practice was deceitful, it helped the monks sort out potential candidates and gave new monks a sense of accomplishment if they walked across them. (GOF7)

Lumea
this orange star is orbited by the twelve planets of the Sevarcos System. (SWAJ)

Lumguzzling
a "sport" in which the combatants try to down more lum than their opponents. (GG9)

Luminous
this Gallofree Yards medium transport was modified by the Alliance for use as a reconnaissance ship. Its armor and shielding were reduced to allow for faster travel and increased power to sensor systems. It also was given a faster hyperdrive for quick escapes. (CCG11)

Lumiya
when the Imperial operative Shira Elan Colla Brie was trained in the ways of the Dark Side of the Force by Darth Vader, she shed her old name and became the Dark Jedi Lumiya. Lumiya's weapon of choice was not the lightsaber, though, but a new weapon known as the lightwhip. She discovered the lightwhip while searching through an ancient Sith tome during the Battle of Endor. Following the death of the Empire, Lumiya tried to defeat the New Republic with the help of the alien race known as the Nagai. She also tried to use their enemies, the Tofs, in a similar effort. Each time, she was defeated and left for dead, but her incredible strength and cunning allowed her to escape and survive. She was a force that skirted the New Republic, striking when it pleases her against remote locations. She had control of a small fleet of warships, and was supported by a contingent of crimson-armored stormtroopers. (SWG)

Lummus
this large, hulking alien was a member of Nevo's gang. Lummus questioned the intelligence of hunting down Boba Fett, even if Darth Vader himself gave the order. Lummus was killed by Fett on Maryx Minor, after Nevo tried to apprehend the bounty huner. (EOE)

Lumni
this form of lichen lived in the caverns of the planet Hoth. (BHAS)

Lumni-spice
the rarest form of spice in the galaxy, it is found only on Hoth, deep in the caves of the dragon-slug. The combination of Hoth's environment and the presence of the dragon-slug make lumni-spice difficult to harvest and expensive to purchase. (CSW)

Lumpawarrump
Chewbacca's son, his name is often shortened to just Lumpy. He was a large Wookiee, like his father, but was reserved because he was raised by his mother and grandfather. When Chewbacca finally was given the time to return to Kashyyyk - several years after the formation of the New Republic - he worked with Lumpy to ready the child for the Test of Ascension. The Test was interrupted when Chewie learned that Han Solo had been captured by the Yevetha. Chewbacca left to rescue him, along with Lumpy, Shoran, Dryanta, and Shoran. When Shoran was shot during the initial firefight, Lumpawarump took his place. He himself took a blaster bolt while rescuing Solo, but he continued the effort without complaining. The young Wookiee’s heroic efforts during the rescue earned him the baldrick of adulthood. He adopted the adult name of Lumpawaroo after passing the Test of Ascension. (WSB, TT)

Lumpawaroo
this is the name chosen by Chewbacca’s son Lumpawarump, after the youth passed his Test of Ascension during the rescue of Han Solo. The familiar part of the name, *Waroo*, means “son of courage.” Following the death of Chewbacca at Sernipdal, Lumpawaroo and his cousin, Lowbacca, were chosen to continue serving out the life-debt to Han Solo and his family. Han, still grieving the loss of Chewbacca, asked them to wait until he had reconciled Chewie's death before taking over for him. (TT)

Lumphead
this is a derogatory nickname for the Sunesi adult. (SWJ10)

Lumrunner
this term is used either to compliment an individual or deride him. In its complimentary form, a lumrunner is an individual who can perform heroic tasks and make them look simple. In its derogatory form, a lumrunner is someone who avoids risks at all costs, taking the jobs which are easy and have little risk. (SWJ9)

Lumrunner
this Corellian PB-950 was owned by Shamus Falconi. It was more than 300 years old, and was first purchased by his grandmother, at the start of her pirating career. (SWJ9)

Lun Deverin
this Duros served Urias Xhaxin as a sensor officer aboard the *Free Lance*. (DTO)

Lunatic
this was the name given to the remote-controlled machine created by Cubber Daine, Kell Tainer, Voort saBinring, and Eurrsk Thri'ag while they were part of Wraith Squadron. The *Lunatic* was created to provide a distraction for the Wraiths to escape from Xobome 6, shortly after Apwar Trigit attacked Folor. The *Lunatic* was built from a smuggling compartment, to which the Wraiths attached an R2 unit, a power gnerator, and a laser cannon. It was designed to resemble floating debris, while masking the presence of the pilot inside. Roughly the size of a large coffin, the *Lunatic* also was "piloted" by Voort saBinring, who volunteered to fly it because his fat-covered body would protect him from the cold, since the *Lunatic* would not have much in the way of life support. The *Lunatic* would be left adrift in space near Xobome 6, to be discovered by Trigit and the *Implacable*, but was instead caught by one of Trigit's CR90 corvettes, the *Night Caller*. Voort managed to infiltrate the ship's bridge and subdue its crew, capturing the ship for the New Republic. (WS)

Lungfish
an air-breathing fish native to the planet Calamari. (DU)

Lunis-Medix Medical Academy
this prestigious medical school was located on the planet Dzass IV. (WSV)

Lunkar An
this male Rellarin was a member of the Summit Class of the Galactic Outdoor Survival School, which held every record at the survivalist training center on OM813 until they were broken by the members of Twilight Class. The fact that Twilight Class shattered the records of Summit Class rankled Lunkar An to no end, and his ego was severely damaged. He left his position as owner of the Jmin Survival Academy and returned to GOSS to redeem himself, and hoped to challenge each and very surviving member of Twilight Class to a personal duel. Lunkar An hated Sisquoc, but absolutely abhored Ma'w'shiye, and hoped one day to reclaim his place in the GOSS recordbooks. *Note that* Galaxy Guide 12 *claims Lunkar An was a survival instructor for the Alliance, during the Galactic Civil War.* (GG12, AIR)

Lunnes Wastes
this vast desert area is located in the remotest part of the planet Sondarr. The mercenary army Star's Nova located their base of operations in the Wastes. (WBC)

Luona
this girl pursued spacers on StarForge Station, falling in love with every guy who passed through the station in hopes of having one actually fall in love with her and take her away. (FOP)

Lup's Wares and Supplies
more often referred to as Lup's General Store, this business establishment in Mos Eisley was run by Tar and Kal Lup. They stocked everything needed to survive in Mos Eisley, and a few things that make life fun. (GG7, TME)

Lupon
this Alliance agent was Nelson Flin's partner during the Galactic Civil War. (CRO)

Luprisi
this predator was native to the planet Bosph, and was the primary rival of the native Bosph for food and territory. (SWJ13)

Lur
a planet very close to the Corporate Sector. It has a deep atmospheric ionization layer, which make planetfall a hazardous trip. It has a cold, harsh climate, with a stormy weather system. Its gravity is slightly greater than galactic standard. (HSR)

Luranian Brandy
a fine fermentation of fruit, often served in a deep, wide-bottomed snifter. (SE)

Lurark
this city, located on the planet Saffalore, was the seat of its planetary government. (SOC)

Lurathi Guard
this is one of the most infamous Iotran military orders established on Iotra. Like its brethen - the Kinlandrin Royal Forces and the Jengardin Millenial Warriors- the Lurathi have never engaged in full-scale war on Iotra. The Lurathi Guard was eventually consolidated into the Iotran Police Force. (GG12, PP)

Lurians
native to the planet Lur, these creatures have adapted themselves to Lur's harsh, wintery climate. They were small bipedal herbivores covered in thick white fur. The bottoms of their feet are covered in a thick, calloused pad, enabling them to travel on ice and snow. Their large green-blue eyes are adapted to seeing in the snowy wastes. They have a very advanced technology, and have developed some sophisiticated genetic manipulation techniques. This is the reason that slavers often try to obtain specimens of the Lurians, for illegal biomolecular operations. It is rumored that they could bring almost 6,000 credits apiece on the Invisible Market. (HSR)

Lurinn
this was the name given to those clans chosen by each Viska *caleisk* to serve as the leaders of the repulsorlift cities which hovered over the surface of Rordak. Each *caleisk* could choose up to six new *lurinn* clans, and each *lurinn* was ruled by a *calsk*. (PG1)

Lurr
this planet was subjugated by the Empire during the reign of Emperor Palpatine. (CSWDW)

Lusa
a red-gold centaurian child being held on Hethrir worldcraft, Lusa quickly makes friends with Jaina Solo while they are confined to the Empire Youth camp. Lusa's limited Force sensitivity leads her to be culled from the children and sold into slavery. She has a number of small white spots, and is just getting her horns when she is sold as a slave. She eventually is freed with the other children, and was at one time a student at Luke Skywalker's Jedi Academy on Yavin 4. She was captured, along with several other non-human students and assistants, by the Diversity Alliance and held on Ryloth. She was rescued by Jaina and Jacen Solo, and testified against the Diversity Alliance on Coruscant. (CS, TEP)

Lusankya
this planet was supposedly the site of an Imperial prisoner reconditioning facility used by Ysanne Isard. It was later revealed, after the New Republic liberated Coruscant, that Lusankya was simply a prison facility built into the carcass of the Super-class Star Destroyer *Lusankya*, which was buried beneath Imperial City. The prisoner barracks, interrogation facilities, and office spaces were located within the Star Destroyer, while a mining operation was established in the crust of the planet. It was here that Isard interrogated and tortured her prisoners, all the while conditioning them to react to certain code phrases. When she was satisfied that the prisoners were ready to be released, she removed any memories of their captivity except for the fact that they were at Lusankya. Then, when the prisoners later heard the code phrase, they began mumbling about "Lusankya" before becoming living time bombs and causing great amounts of damage, usually to New Republic locations. If a prisoner could not be turned to her conditioning, they were consigned to the mines, breaking big rocks into smaller rocks for months and years on end. This was deisgned to break any non-cooperative subjects until they might be trainable in the future. The mines were constructed with a gravity-inversion field in place to disorient the miners. The entire complex was located near the Galactic Museum. (XWN, WG, KT)

Lusankya
this Super-class Star Destroyer, built at Kuat Drive Yards under the name *Executor*, was hidden by Emperor Palpatine in a drydock located beneath Imperial City on Coruscant. A series of huge, hexagonal lift cells held the ship ready for deployment. The razing of vast areas of Coruscant's surface, the ship's construction, and its subsequent burial with additional levels of cityscape, had to be masked from the populace by the Emperor Palpatine and the use of the Dark Side of the Force. It was completed just before the Battle of Endor. The first person the Emperor let onto the ship was Ysanne Isard, and she loved the ship from that point on. Much of the ship's internal systems were given special override commands which allowed only Isard to gain access to them. After Palpatine's death at Endor, Isard used it to house the prisoners of war still held by the Empire, including Jan Dodonna, Tycho Celchu, and Corran Horn. When the Krytos virus was defeated and Tycho Celchu was found innocent of Corran Horn's death, Isard decided that it was time to leave. She used the *Lusankya*'s turbolasers to destroy the city above it, then lifted free of its lift cells. It then punished the planetary shields and escaped from Coruscant, fleeing to Thyferra. The *Lusankya* was then placed under the command of Joak Drysso, who tried to destroy the space station used by Rogue Squadron near Yag'Dhul. He barely escaped, and returned to Thyferra. The *Lusankya* was then placed between the planet and the Rogues' forces as the Battle of Thyferra ensued. However, the surprise of having the *Avarice* - now under New Republic flags but still commanded by Sair Yonka- and the *Virulence* - now commanded by Booster Terrik - start shooting at the larger ship left the *Lusankya* badly damaged. Drysso threatened to ram the dying ship into the planet Thyferra, but he was shot by one of his Lieutenants. The Lieutenant, Waroen, surrendered to Wedge Antilles and the crew was allowed to defect or leave Imperial service. Wedge, the de facto Captain of the huge ship, took the opportunity to marry Corran Horn and Mirax Terrik aboard the *Lusankya*, preventing any resistance from Booster Terrik, Mirax's father. The remains of the ship were moved around to several Republic shipyards until it was finally placed in drydock at Bilbringi, once those shipyards were converted after the death of Grand Admiral Thrawn. Despite the core wipe of the ship's computer system, many of the coded accesses placed by Ysanne Isard remained. It was nearly completed when Ysanne Isard herself reappeared, hoping to take control of the ship for her own ends. Booster, Mirax, and Iella Wessiri were able to discover Isard's motives, and had a full force of armed soldiers waiting for her when she arrived. Isard was killed in a struggle with Iella, and the *Lusankya* remained in the hands of the New Republic. Several secret chambers were discovered during her refit, and they were modified by New Republic engineers to serve as biocontainment areas. Thus, the *Lusankya* became less of a warship and more of a research vessel. Wedge Antilles was eventually given command of the ship for a special task for he commanded, but he retained his position within Starfighter Command. Wedge commanded the huge ship in the defense of the planet Phaeda against Commander Vivant and the *Steadfast*. (KT, BW, IR, SOA, CE)

Lusdu
a planet (SWSB)

Luskin's Landing
this was the name given to the hangar bay located within Exovar's Emporium, on the planet Neftali. (WSV)

Lussatte
this female Sullustan attended the New Republic's starfighter training course along with Lara Notsil. They were wingmen on several training simulation runs, during which Lara was continually trying to cause problems in order to gain the attention of Atton Repness. (IF)

Lusubrin T'shkali
this Nagai warrior was known as Brin, although little else was known about him. He first appeared on an amateur night at The Broken Tusk, where he signed up to fight in the Dool Arena. He quickly demonstrated a style of fighting unseen in that part of the galaxy, employing straight-forward tactics that overcame the underhanded strategies of his opponents. A handsome figure with silver sigils tattooed on his neck and a royal violet crest tattooed around his left eye, Brin became a favorite with female patrons. (WSV)

Lute-pipe
this is a musical instrument that it alternately strummed and blown. (THG)

Lutrillian
this was a race of humanoids whose large faces were dominated by wide-set eyes and fuzzy jowls. They had small ears and a wide, flat nose. (CCG5)

Luudrian Lockjaw
this was a species of creature known for its ferocious tenacity. (WSV)

Luudrian Star
this was the name of Tru'eb Cholakk's freighter. It was a modified Ghtroc 720 freighter, and was purchased by Tru'eb with the credits Platt Okeefe paid him following their escape from Big Quince. It was armed with a pair of mass drive cannons. (SWJ8, CRO)

Luwingo
a Yaka cyborg, he found work as a programmer on his homeworld. When he took his family on a planetary tour, they were attacked by pirates. They pirates stole his children, and Luwingo tried to track them down. However, travel throughout the galaxy often requires the use of a starship. When he first met Lo Khan, he tried to save Lo Khan's life by eliminating the goons tracking him. In return, Luwingo felt that Lo Khan would owe him passage on his starship. Though Luwingo eliminated one set of goons before they got to Lo Khan, Spadda had sent another group. Luwingo again saved Lo Khan, and the two have been partners ever since. In between infrequent smuggling runs, Luwingo has continued to search for his family, using his cyborg brain to selectively recall memories of the abduction. (DE1, DESB)

Lux
this modified seeker droid was the primary security force used by Doctor Lytos Urtell to protect The Glow Dome, on Adarlon. A former police droid, Lux was reprogrammed by Doctor Urtell to monitor the clientele for potential troublemakers. Doctor Urtell created Lux because the droid's body resembled one of the many floating holoprojectors used to create light shows within the Glow Dome. This allowed Lux to operate without any of the patrons realizing it was close by. Lux was programmed to be a tough, no-nonsense enforcer, and was armed with a MSD-32 disrupter and a Persuader stun gun. (WSV)

Luxan Personal Armaments, Ltd.
manufacturers of blaster weapons, like the Penetrator. (TFNR, ROE)

Luxior 7
a planet. (XWA)

LuxurPort Zisparanza
this Ubrikkian luxury landspeeder was archetypical of such vehicles. It measured 11.2 meters in length, and had space for up to eight passengers. Its interior was almost absurd in its appointments, including scarlet greel wood wall panelling and chrome accents. (CSA)

Luxury Cruiser 200
this SoroSuub personal yacht was designed with entertainment in mind. It measured 100 meters in length, and required a pilot and co-pilot to operate. It could transport up to 28 passengers with ease, and had room for 15 metric tons of cargo and three months' worth fo supplies. (PP)

Luxury 3000
see PLY 3000 (PP)

***Luxury*-class Shuttle**
one of several transportation ships used by Tinta Lines. It has several cabins denoted by price, such as the Premier cabin. (IJ)

Luyal
this tentacled alien race joined the New Republic. (TNR)

Luzitall
this obstacle is often found at the end of a swoopchasing rce course, and is the spectator favorite because it involves water. The Luzitall is formed into a deep, water-filled ravine, and the zig-zagging, hairpin turns are labeled with repulsor buoys. All along the course, nozzles and jets force tons of water outward as the racers pass through the ravine, often unseating riders before they could react. In addition, turbines are used to churn the surface of the water, which forced racers to continually adjust their ride height. (BSS)

LV3
a series of slow-processor droids. (TJP)

Lweilot Asteroid Belt
this 90-million-kilometer wide asteroid belt is located in the Bseto System, between Indikir and Sarahwiee. (SWAJ)

Lwhekk
this hot, jungle-covered planet was the home world of the Ssi-ruuk, and is the center of the Ssi-ruuvi Imperium. The jungles of Lwhekk were broken by spired cities which appeared to be quite fragile against the jungle. The average day on Lwhekk lasted 32 standard hours, and its years encompassed 344 locak days. (TB, TBSB)

***Lwhekk*-class Manufacturing Ship**
this Ssi-ruuvi starship was a battleground manufacturing platform. One of these massive ships was sent to Bakura. The *Lwhekk*-class ship measured 624 meters in length, and was crewed by 300 Ssi-ruuk officers, 126 Ssi-ruuk gunners, 1,000 P'w'eck crewers, and 7,500 P'w'eck laborers. Although this ship was armed with three tubrolaser batteries and 20 tractor beam projectors, it was often escorted by *Wurrif*-class cruisers because all of the *Lwhekk*'s power was directed to the manufacture of *Swarm*-class battle droids. The interior of the *Lwhekk* was filled with factories and foundries, and its cargo holds could transport up to 30,000 metric tons of raw materials or up to 2,000 battle droids. (EGV, TBSB)

Lwyll
Roa's wife, a strikingly beautiful woman with long, pale blond hair and an elegant face. She never seems to age, as Han Solo noticed when he bumped into Roa and Lwyll on Bonadan. Lwyll was born to a dirt-poor family of migrant laborers, and fought tooth and nail to drag herself up out of that life and make something of herself. She was just as pretty as her sisters, but she had enough common sense to search out the right man, rather than falling for every guy she met. Her main talents seemed to be in singing anf acting, and her career led her to becoming a lounge singer. At one gig, she met the smugglr Roa, whom she had noticed in the audience many times. When she learned that he kept coming back to hear her sing, she fell in live with him - hard. Despite his slightly-illegal business, she worked hard to maintain the relationship. After Roa gave up smuggling, they lived in peace for many years, enjoying the prosperity of the New Republic. Unfortunately, they were caught on Atzerri during the initial wave of the Yuuzhan Vong invasion. Roa managed to escape, but Lwyll was killed in the attack. Roa later learned that the planet had been infiltrated by the Yuuzhan Vong with the help of the Peace Brigade, and he set out to find the Brigade and destroy them. (HSR, CSA, HT)

Lwyll
this was the name given by Roa to his hand-built, one-man fighter. A modified *Redthorn*-class scoutship, it saw duty during the Battle of Nar Shaddaa. Roa, seeing the *Peacekeeper* could not bring its engine on-line, began peppering the dying ship with laser fire from the *Lwyll*. When the larger ship impacted the planetary shield protecting Nar Shaddaa, the *Lwyll* was caught in the back-blast and propelled toward the moon's surface. Roa barely managed to keep the ship under control as it plummeted into the ground, and escaped from the ship shortly before it exploded. (THG)

LX-1
one of MerrSonn Munitions' laser-flechette mines. They are recognizable by the concave external surface of the mine emplacement, which absorbs the energy when the mine explodes. When detonated, the mines release huge amounts of energy which is absorbed by the concave surface and expelled by small laser diodes as tiny blaster bolts. (IJ)

LX-2
one of MerrSonn's first self-detonating mines, these weapons used special sensors to determine the proximity of a target, and then trigger their detonators. These weapons were disarmable via commlink hook-up. They were thought to be secure, but members of the Alliance on Calonica discovered their disarming codes and rendered them harmless. They then stole the charges and replaced the mines. (ISB)

LX-4
MerrSonn's self-detonating perimeter mine, these proton weapons were buried a half-meter below the surface. Thermal gravity-sensitive sensors tell the weapon when a large vehicle or person is near, and triggers the detonator. The LX-4 is a refitted proton torpedo warhead, and make up for the LX-2's failings by being impossible to disarm. This causes problems for the Empire as well, since they cannot be stored easily. (ISB)

LX-80
this was an anti-infantry missile emplacement produced by MerrSonn during the Galactic Civil War. (HAS)

LXC-3TF
this assassin droid worked with Jasta Finn during the early years of the New Republic. LXC-3TF was armed with a portable proton torpedo launcher and a blaster cannon. (POC)

Lyaer'tsa
this is the name of the traditional Twi'leki weapon used in armed combat. It is a tall, staff-like shaft with a vibroblade at the top. Tradition demands that the *lyaer'tsa* be used to inflict non-lethal injuries. (XWBT)

Lybeya System
located in the Bajic Sector, the Lybeya System was the location of the Vergesso Asteroid field. Ororo Transportation had a hidden shipyard there. When Xizor was trying to punish Ororo for infiltrating Black Sun's spice trade, Xizor provided the location of the shipyards to Darth Vader, telling the Dark Lord that the location was an Alliance shipyard. Vader destroyed the shipyard. (SE)

Lycoming
this quarantine enforcement cruiser patrolled the Meridian Sector for the New Republic, after Seti Ashgad and Dzym unleashed the Death Seed plague. It intercepted the freighter *Zicreex*, which was transporting R2-D2, C-3PO, and Yarbolk Yemm to Cybloc XII. The captain of the *Zicreex*, a Gamorrean named Ugmush, had stopped to try and salvage the exploded hulk of the *Empyrean* when the *Lycoming* arrived on the scene. The *Lycoming*'s captain - a Gotal female - had received a distress call from the *Empyrean* and was investigating. (POT)

Lydenn Carridon
this Seikoshan crimelord was one of Janelle Serap's chief rivals during the early years of the New Republic. (POC)

Lyjan, Ariss
this man served the Empire as the Moff of Nuiri Sector during the height of the Galactic Civil War. He was notorious for his love of gambling, which often got him into financial as well as political trouble. He was lucky enough to be considered a friend of Grand Moff Tarkin, and so he enjoyed a modicum of favor with the Emperor. (WSV)

Lyll, Darak
this Alderaanian was part of that planet's minimal underground. He was known among the criminal element to be a source for spice and

other substances. Darak was a tall, elderly man with graying hair and a growing paunch. A young Han Solo once tried to unload some stolen glitterstim to Darak, but the man declined on the grounds that it was extremely hard to sell it on Alderaan. (TPS)

Lyn
1) a small city located on the planet Zelos II, on the eastern coast of Galleros. (PG2)
2) this man was one of Imperial Lord Dixton's personal secretaries. (SWCP)

Lyn Me
this voluptuous Twi'lek female was one of Jabba the Hutt's favorite dancers, often performing with Rhystaal and Greeata and the Max Rebo Band. She was from a head clan on Ryloth that once hired Boba Fett to protect them from slavers, and she eventually fell in love with the bounty hunter. Among her earliest memories is that of Boba Fett rescuing a group of Twi'leki children after the slavers set fire to their school. From that point on, Lyn Me scoured the newsnets for information on Boba Fett, and was actually something of an authority on the bounty hunter's career. She used her skills as a Twi'lek dancer to get off Rodia, and was eventually approached by Max Rebo to join the small group of dancers that accompanied his band. Her luck reached its highest when the Max Rebo Band was contracted to play at Jabba's palace shortly after Boba Fett accepted a position working for Jabba. She longed to see the bounty hunter, and only got a brief chance before Luke Skywalker arrived to rescue Han Solo and Leia Organa. In the wake of Jabba's death, and the disappearance of Boba Fett into the Sarlacc Pit, Lyn Me and Greeata barely managed to save the band. After the death of Jabba, Lyn Me vowed to exact revenge on Han Solo and Luke Skywalker. (RJSE, CCG9, MTSE)

Lynaria
this Outer Rim world is the seventh planet in the Atrig System. It is a frigid world covered with ice and frozen methane, and has no moons. (PG2)

Lynch
an Imperial Grand Moff who controlled the section of the galaxy containing M'haeli, Lynch and Ranulf Trommer's father were friends. This association, followed by the heroism of Ranulf at Aguarl 3, caused Lynch to post Ranulf on M'haeli, ostensibly to be Governor Grigor's aide, but also to keep tabs on the Governor's doings. (ROC)

Lynnori
this near-human female was the Captain and owner of the *Starbound Misfit*, a modified YT-1930 transport purchased for her by Talandro Starlyte and modified by his friend, Scizzic. Starlyte asked her to leave the life of an independent captain and stay with him on Starlyte Station, but she politely refused. Unlike most near-humans, Lynnori's species was unusual in that it barely resembled base human stock. Her features were feline, with pointed ears, clawed hands, and a down covering of striped fur. (WSV)

Lyra
a sentient, aline race. (TSK)

Lyrd
a city found on the western coast of Galleros, on the planet Zelos II. (PG2)

Lyric
this Melodie, native to Yavin 8, was discovered to be strong in the Force by Luke Skywalker and Tionne. She was brought the Jedi *praxeum* on Yavin 4 about a year before her changing ceremony. She was befriended by Anakin Solo and Tahiri, but began to fail physically as her natural metamorphosis started. She was accompanied back to Yavin 8 by Anakin and Tahiri, who attended her changing ceremony within the Sistra Mountain. (LW)

Lytos Urtell
this Sullustan researcher was at one time employed by SoroSuub, but the circumstances of his leaving were never clear. Doctor Urtell was perhaps best-known for the creation of SenseLights and the incredibly complex collection of holoprojectors which created fantastic light shows within the Glow Dome on Adarlon. He also had created a form of personal holoprojector, a device which allowed the user to alter their appearance via holographic projection. The prototype was tested by Corinna A'Daasha, Doctor Urtell's boss, and worked quite well. However, rumors spread of its existence, and a variety of unsavory suitors tried to obtain the technology. He hoped to be able to sell it to the highest bidder, but had to perfect a way to mass-produce it before the deisgn was complete. (WSV)

Lyunesi
an alien race, the Lyunesi were one of six sentient species which evolved on the planet Ryoone. A fragile species, the Lyunesi would have been wiped out by their more adaptable competitors if not for their innate ability to translate languages. In the skirmishes and eventual peace negotiations that followed, the rival species employed Lyunesi translators to hammer out the details in an unbiased manner. Those Lyunesi who traveled away from Ryoone were often employed as translators and negotiators, acting as go-betweens for the galaxy's many unusual races. From time to time, Lyunesi fall victim to their own fragility and sensitivity, plunging to hypererotic relationships with other beings. More often than not, the object of the Lyunesi's desire is killed by the intense passion developed in the relationship. This often caused problems for those Lyunesi acting as interpretors for high-ranking officials, whose wives or daughters were sometimes the object of the Lyunesi's passion. (MA)

Lyyr Zatoq
this female Quarren joined the New Republic's Rogue Squadron shortly before the Battle of Bilbringi. She was killed during the attempt to gather data on the moon Distna. Ysanne Isard's clone had learned of the New Republic's attempt to locate Pulsar Station, and used the information in her bid to eliminate Rogue Squadron. She dispatched Prince-Admiral Krennel's forces to Corvis Minor Five, where they ambushed the reconnaissance team. (IR)

L1V-IN
this IN-series information droid worked at the passenger spacepirt on Kuat during the Galactic Civil War. L1N-IN was also an Alliance operative, and was programmed to provide vital information to field agents who used the correct pass-phrase and whose voice-patterns were recognized by the droid. L1V-IN's role to the Alliance was revealed to the Empire by Vewin, who was forced to reveal it during intense interrogation. (SESB)

L19 Light Freighter
this is a Surronian transport ship design, part of a "limited edition" of starship designs produced by Surron StarTech when the Surronians were deep in an economic depression. The 'L' in the name indicated that the L19 was from one of these limited editions. At 50 meters in length, the L19 was a flattened sphere of a craft which could transport up to 150 metric tons of cargo while comfortably accommodating a crew of four and up to seven passengers. In its stock configuration, the L19 was armed with two turret-mounted blaster cannons. (SS, PP)

L19a Freighter
this was a special, luxury edition of the Surronian L19 heavy freighter. (SS)

L2 Base Labor Droid
developed by Industrial Automaton, this series of droids was mass-produced to be cheap, reliable, menial laborers. They could be programmed for a wide range of functions, but were primarily used for construction, maintenance, and repair. (SWJ1)

L9-G8
one of a short-lived series of luxury droids created to serve rich and famous individuals, this culinary automaton was presented to the Alliance by the Squibs, as a symbol of their good faith during the search for the *Elusive*. In reality, the Squibs couldn’t wait to get rid of the droid, which was the most annoying mechanical individual they had ever encountered. The droid simply wanted to find a master who could enjoy fine cuisine. (SH)

* M *

M-class Starship
a passenger liner (HSR)

M-g2
Seinar Fleet System's General-Purpose Warhead Launching system, used on the TIE Advanced. (TIE)

M-HYD
this pretentious hydroponics droid was owned by the Lars family. It speaks a number of computer languages, but prefers to converse in binary. Its main use was to communicate with loadlifters and vaporators. (CCG2)

M-s3
Seinar Fleet System's Concussion Missile Launching system, used on the TIE Bomber. (SCRE)

M-TD
this is a small, face-shaped, miniature translation droid built by C-3PO and Chewbacca to help Chewie's nephew, Lowbacca, communicate with the students and instructors at Luke Skywalker's Jedi Academy on Yavin 4. When Lowie was kidnapped by Tamith Kai, she had Em Teedee reprogrammed to spout Imperial doctrine whenever he talked with Lowie. The little droid was quickly repaired by Jaina Solo and Lowie upon his return to the Jedi Academy, and given the ability to communicate in six unique langauges. As the other student on Yavin 4 learned more and more of the Wookiee language, M-TD's primary function became less important. However, with the help of other students, he obtained new programming and learned new ways to be of assistance. M-TD proved useful in starship navigation and repair, as well as communications and remote slicing. (HTF, SA, DK, SHA)

M-Well
this design of Gravitech navigational detection system was used on many Mon Calamari luxury ships. (RM)

M-12
this was the designation of a class of Imperial sweep bombs manufactured for use by Kuat Drive Yards. The M-12 was a notoriously poor performer in the field, with a failure rate of nearly ten percent. This meant that most Imperial unit demanded a better model, and much of the production run of M-12 bombs was scrapped. They were eventually replaced by devices which had gravity-wave systems built into their casings. However, some twelve million M-12 bombs were never shipped to the Imperial Navy. They were retained by Kuat Drive Yards for testing the armory chambers of their starships. (MA)

M-3PO
1) a protocol droid that once worked with Roark Garnet. He belonged to Jarsten at the time. (RPG)
2) M-3PO, or Emtrey to the pilots of Rogue Squadron, was a protocol and regulations droid working for the New Republic Navy. He was assigned to Rogue Squadron at the same time Tycho Celchu was named XO, more to keep an eye on Celchu than to provide input on military protocol. (XWN)

M-3PO-C
this protocol droid was assigned to the hyperbaride plant on Marca by Dynamic Synergetics, Incorporation, at the time the plant was first opened. M-3PO-C was loyal to Arviz Linden, having been assigned as Linden's personal secretary, and admired Linden for keeping the plant's production at a minimum in order to protect the native Sekct. The droid was somewhat distraught upon learning of his death. After the take-over of the planet by Vost Tyne and the Empire, M-3PO-C was relegated to managing the pool of housekeeping droids at the plant. When a team of Alliance agents crashed on Marca and decided to help the native Sekct, M-3PO-C gladly gave them any assistance they needed while within the plant. (POM)

M-317
this was the sensor designation of the *Stellar Web*, used by the New Republic forces which tried to destroy Warlord Zsinj near Vahaba. Han Solo had made a deal with Admiral Rogriss, who commanded the *Stellar Web*, but any indication of the *Stellar Web*'s true allegiance were kept secret by the designation. (SOC)

M-4D0
this protocol droid served as a porter droid aboard the *Star of Empire*. It preferred to be called Fourdee. After the ship was taken over by the Systems Integration Manager program, many of the droids began acting strangely. Gardening droids attacked the passengers and crew who remained on the ship, and M-4D0 used a blaster to shatter a transparisteel viewport. The droid was sucked out instantly, along with a great deal of the ship's atmosphere. (GOF10)

M-5
this is the designation of a Balmorran repeating blaster cannon. They were used primarily by Imperial stormtroopers. (SWJ9)

m'Bal, Kyloria
this alias was used by Bria Tharen, when she and Han Solo tried to sell the *Talisman* to Truthful Toryn. The Duros was already aware of the situation surrounding the *Talisman*, and recognized them immediately. (TPS)

M'Buele, Katya
this smuggler was an acquaintence of Han Solo and Dash Rendar. Katya was one of the few smugglers who got paid for their part in the Battle of Ylesia. (RD)

M'challa Order
this group of beings was known as scholars within the Empire. Han Solo, Lando Calrissian, and Lobot posed as members of this order in an effort to gain a copy of the Caamas Document from the data-library on Bastion. (VOF)

M'dweshuu
this ancient star is located in the center of the Si'Klaata Cluster. It suddenly exploded at some point many millenia before the Third Battle of Vontor, causing great changes on nearby planets. (GG12)

M'dweshuu Nova
the remnants of the M'dweshuu star, it was discovered by Nikto scientists some time before the Third Battle of Vontor. It hurls great amounts of radiation into the nearby space, creating many uninhabitable worlds and altering life on others. Among the worlds altered by the Nova was Kintan, and produced the five races of Nikto. The impact of the Nova and the radiation it produced gave rise to the Cult of M'dweshuu. (GG12)

M'Guy, Rass
Kaj Nedmak owed money to this loan shark, who worked out of a base on the planet Ord Mantell. He was a huge man, but he was not a brute. He carried himself with a certain air of confidence, and moved with a style most crimelords could only hope for. Kaj tried to pay off a gambling debt he owed Rass by double-crossing Bwahl and using weapons the Hutt had contracted them to ship to Tammuz-an as payment to Rass. Rass took the weapons, but only as a payment of the interest Kaj owed him. After Kaj and Celia Durasha left Ord Mantell, Bwahl discovered his duplicity, and sent his agents out to capture or kill him. (SWJ14)

M'haeli
this planet has an agrarian economy. It is the homeworld of humans and the H'drachi. M'haeli has several natural satellites. It was a convenient refueling point for traffic into and out of nearby systems, and as such was assimilated by the Empire. (ROC)

M'iiyoum
a plant native to H'nemthe, the m'iiyoum's white floweres only bloom in the season of trine, when all three of the planet's moons provide nighttime illumination. This earned the m'iiyoum the nickname nightlily. The plant is carnivorous, using its sweet nectar to attract rodents and other small creatures. (TME)

M'iiyoum Onith
a native of H'nemthe, M'iiyoum was trying to board the *Tellivar Lady* in Mos Eisley but could not pay her passage tax. She appealed to Feltipern Trevagg, who falls in love with her. When she and Feltipern consummated his false love for her at the Mos Eisley Inn, she gutted him as all H'nemthean females do to their mates. (TME)

M'kae
this Imperial Navy warrant officer served as the signal officer aboard the *Avenger*, during the last years of the New Order. He was responsible for testing and coordinating tractor beam operations, as well as relaying the ship's activities and fleet orders to the Captain. (CCG4)

M'kim
this young Thranta Rider was training to join one of the foremost troupes on Cloud City, about the time Lando Calrissian and Cojahn were creating SkyCenter Galleria. When Jacen Solo, Tenel Ka, and Lowbacca were ambushed and Jacen fell from the bottom of Cloud City, M'kim had been out practicing his riding skills and rescued Jacen. M'kim had been out with his troupe when Czethros murdered Cojahn. (TCC)

M'lar'Nkai'Kambric
a musician who performed during the Galactic Civil War. (TME)

M'Nista
this man was Baron D'Asta's majordomo. He introduced the Baron to Mirith Sinn and Kir Kanos, when they returned from Grappa the Hutt's stronghold with the real Feena D'Asta. (CE2)

M'sheto'su'Nikto
one of the five Nikto races, they are commonly known as the Mountain Nikto. (GG12)

M'shinni
this strange race of humanoids is characterized by their outer coating of plant material. They are often referred to as Mossies. The M'shinni people (an individual in called a M'shinn) are skilled botanists and traders, and live in close-knit families. The M'shinni plant-like skin covers all but the palms of their hands and the soles of their feet. It ranges in color from pale yellows through vibrant greens to dark emeralds, depending on the type of star they live near. The plant covering begins to wither when natural sunlight is not available, and will die completely after ten sunless days. This plant material lives in a symbiotic relationships with the M'shinni flesh, feeding upon sweat and dead skin cells while supplying nutrients and moisture. M'shinni give birth is done by cloning cells of the female's body. This parthenogenic reproduction has instilled a strong sense of family ties in the M'shinni, who show an unassailable allegiance to their own familial Rootline. The M'shinni evolved on the planet Genassa, but have spread throughout the galaxy with the discovery of the

hyperdrive. They have long been members of the Old Republic, providing their unique terraforming practices to the Republic in return for technologies they do not possess. They tried to remain neutral during the Galactic Civil War, dealing with the Empire at arm's length while secretly aiding the Alliance. (GG12)

M'shinni Sector
this area of the galaxy is located along the Celanon Spur. (GG12)

m'Yalfor'ac Order
this was one of the continental armies of the Bitthaevrian military, which was rumored to have defeated the Jedi Knights in battle shortly before the advent of the New Order. Based on the l'Quar'ta continent of the Bitthaevrian homeworld of Guiteica, the Order was sworn to eliminate two groups: Force-sensitives and Bothans. The m'Yalfor'ac detested the way in which Bothans avoided direct conflict, a triat which angered and frightened them because the Botthaevrians couldn't comprehend Bothan ways. The Order was led by five beings: Colonel Quaal Tavier Catharius and his four subordinates. At the height of the Galactic Civil War, the Order numbered more than 10,000 fanatically loyal soldiers, all but two of which were Bitthaevrians,and represented more than eighty percent of the Guiteica Militia. With the advent of the New Order, the m'Yalfor'ac Order saw the Empire as the lesser of two evils, since anything was better than the Old Republic. (AIR)

M'yet Luure
this Exodeenian Senator to the New Republic was a powerful leader who spoke openly with Leia Organa-Solo at all times. Their friendship had grown with the Republic, and when former Imperial supporters became elected Senators, Luure countered Leia's distrust by reminding her that she herself once served Emperor Palpatine. The senior Exodeenian Senator at the time, Luure was killed when Dolph's sabotaged droids exploded during a Senate meeting. (TNR)

Ma-allesh
this was a Twi'leki phrase which translated roughly into Basic as, "Travel safely." (SESB)

Ma'aood
this race built wondrous funerary temples, protecting them by placing various booby traps within the corridors. The unique characteristic of the traps was that they were creating to be as inviting as possible, drawing unsuspecting thieves into the traps. (SOL)

Ma'Shraid
this Yuuzhan Vong prefect was one of the few female leaders that accompanied the first wave of the Praetorite Vong invasion force into the galaxy. She commanded the warriors who guarded the yammosk on Helska,and commanded one of the first warships to enter the galaxy with prefect Dooje Brolo. (VP)

Ma'thu
this Sullustan tactical officer worked for Nolaa Tarkona, and flew with Raabakyysh against the New Republic fleet during the race to recover the Emperor's Plague. (TEP)

Ma'tien
an ancient Jedi Master. (TOJC)

Ma'w'shiye
this *M'shento'su'Nikto* assassin was also an undercover agent for the Alliance. He was also a sharpshooter for the Eclipse Team's Twilight Squadron. He spent a great deal of time on Karideph with Akul Witig. He also helped defend Dnalvec against Imperial invasion, and was instrumental in the defense of Corint City during the Empire's attack on Pirik. (SWJ4, GG12)

Maal, Grindol
this woman was a former pirate captain who struggled to make a living during the height of the New Order. She was a longtime companion of the Revwien Wuwuhuul, and the two were known supporters of the Alliance. They accompanied an Alliance team to Goratak III to recover an Imperial I2-CG droid which contained information on the starship manufacturing plant on Tar Morden. (MB)

Maashan
this Kamarian Badlander left his homeworld of Kamar shortly before Han Solo inadvertently set off the Cult of Varn. *Note that* Alliance Intelligence *Reports inadvertently claims Maashan's homeworld was Varn itself.* Masshan then attended the Galactic Outdoor Survival School, where he a member of the famed Twilight Class. During his time on OM813, Maashan' was forced to hide behind an XP-38 landspeeder during a training exercise. Barosa Warren made quick work of the landspeeder with his Enforcer Pistol. After graduating from GOSS, Maashan joined the Alliance as a pyrotechnics expert, but was killed during the defense of theplanet Stronghold against the Charon. (AIR)

Mabettye
this Mon Calamari served as a Commodore within the New Republic Navy, and commanded the *Poesy* while serving under Admiral Darez Wuht in the defense of the planet Duro, during the Yuuzhan Vong invasion of the galaxy. (BP)

Mabob
this member of the Ancient Order of the Pessimists was killed by Abal Karda while trying to deliver Karda's meal. Karda believed that Mabob was spying on him, even though Mabob was simply delivering his food. Karda shot Mabob at point-blank range and killed him. (EOE)

Mac
this man, who claimed to be from an out-of-the-way planet about three hours from Coruscant, was the chief technician for the Happy Blasters. While he was generally calm under fire, he was also xenophobic, and participated in the extermination of the Fyyrsprus species. The only reason for his actions was that the Fyyrsprus botched several repairs on the *Starcat*, and Mac wanted to make them pay for their mistakes. (SWJ13)

Macaab Mushrooms
a fungus native to the planet Arzid, macaab mushrooms are very rare. They have the unique ability to attack non-organic brain matter and destroy it. They grow very tall in the wild. (PDS)

Macander Heavy Ores
this was the largest of the mining operations headquartered on the planet Aleron, in Tapani Sector. (PGT)

Maccanek
this is the Gungan word for a droid or automaton. (SW1)

Maccent
a planet located along the Sisar Run. (SSR)

Mace flies
an insect native to Dantooine (DA)

Mace Windu
this Squib once owed money to the Jawa Aguilae. In exchange for payment of the debt, Mace agreed to work as Aguilae's salesman at Jawa Traders. He has traversed a good portion of the ga;axy, and has accumulated a wealth of useless knowledge. (GG7)

Machenry Station
this was the original name of Silver Station. (SWAJ)

Machill'Tr, Kendrick
this New Republic Intelligence administrative aide held the rank of Lieutenant at the time of the breakup of the Starbuster Plot. Machill'Tr was recruited to compile a datafile which documented the various individuals involved in the Plot and the Human League crisis on Corellia. (CTD)

Maclain, Jerrod
the Imperial Moff who oversaw the governmental roles of the various royal Houses on Brentaal. Despite his position, Maclain was despised by the local Customs agency for his willingness to immerse himself in the business of Brentaal, instead of imposing the Emperor's will on the populace. Maclain made a small fortune playing the stock market on the planet, as well as supporting several of the shadier freighter pilots. (SW7J, PSG)

Macor
this was one of the larger continents found on the planet Essowyn. (PG1)

Macrebe, Rebba
this Alliance supply purchaser worked along the Trax Tube trade route during the Galactic Civil War. (PSG)

Macrobinoculars
day and night viewing devices used to magnify distant images. A contained readout provides information on distance and elevation. They can sometimes be programmed for record-and-playback, allowing the user to set them in a remote location while performing other duties. (SW, TB, AC)

Macrofuser
a small welding tool (ESB)

MacroMotionMonitor
this was a model of motion-detecting sensor array produced by NeuroSaav for use on blast helmets and other armored head protection. (GG10)

Macroon Mesa
this desert rock formation was located on the Mos Espa podracing course, in the Dune Sea of the planet Tatooine. (TPMC)

Macroscope
the device used to sight a handheld blaster or rifle. (HSE)

Macus Kayniph
this near-human ran the Black Sun operation on Smarck, during the early years of the New Republic. He resembled an overweight human male, but had scaled, tan skin and a series of five bony ridges along the top of his skull. He had arranged to kidnap Feena D'Asta and keep her drugged and in custody, while a clone of Feena was created and placed on the Imperial Interim Ruling Council. Grappa the Hutt kept her drugged with a regular dose of gree spice, and paid Macus to engineer more clones. However, Macus

discovered that Grappa was making partial payments. Macus required a full payment in order to produce the clones Grappa needed to infiltrate the Imperial Interim Ruling Council. He confronted Grappa, who assured him that the debt would be paid. In the meantime, Macus told Grappa that Kenix Kil was really Kir Kanos. When the Zanzibar failed to locate Kil, Grappa had one of them shot. Macus objected, and Grappa shot him as well. He kept Macus' body frozen, in order to fool the other members of Black Sun into believing Macus was still alive. In order to preserve his secret, Grappa had all the other guests who witnessed the shooting killed as well. The New Republic later destroyed his cloning facility on Genon. Meanwhile, a bounty hunter (who resembled Dengar) fled Grappa's court and brought the news of Kayniph's death to Y'ull Acib. (CE2)

Mad About Me
a musical piece played by Figrin D'an and the Modal Nodes. (TME)

Mad Mrelf
this is a strong, Corellian liqour. Many a spacer would go on drinking binges and consume more Mad Mrelf than they could hold, and they ended up in Imperial labor camps for their conduct. (THG)

Madak, Sava Brec
this alias was used by Boba Fett when he contracted House Benelex and Jodo Kast. This was part of Fett's plan to get rid of Kast, who had been impersonating Fett in order to make credits as a bounty hunter. Madak was supposedly injured by Satnik Hiicrop, and the injuries left Madak bandaged from head to toe. Hiicrop then posed as Madak, in an effort to obtain credits he wasn't entitled to by himself. This twist on the real-life relationship between Fett and Kast went unnoticed by Kast, who was killed by Fett on Nal Hutta. (TOD)

Madallo
this luxury starliner made a regular run to the planet Spira, during the height of the New Order. (SWJ1)

Madame Atuarre's Roving Performers
the assumed name used by Han Solo, Atuarre, and Pakka as they pretend to be entertainers from the Imperial Entertainment Guild and try to gain access to Stars' End. Atuarre plays a dancer, Pakka an acrobat, and Han is the Master Marksman. (HSE)

Madame Lota
a flower-seller on Spaceport Row in Plawal, on Belsavis. She used her florist's business as a front for her brothel. (COJ)

Madame Suwajda
this attractive fortune-teller is known for her good looks and accurate predictions. She worked for Kersh Lauskner's Travelling Animal/Acrobatic Arcadium, and no one has every discovered if she was truly prescient or simply very lucky. (GCQ)

Madame Vansitt's Charm Academy
this Mos Espa establishment educated potential slaves in a variety of skills and discplines, including assassination and political blackmail. (E1A5)

Maddie Macatten
this crazy, old, Bith trader roamed the Kathol Outback during the early years of the New Republic. She traded with virtually every colony and settlement in the Outback, trading replacement parts and luxury items transported in her starship, the *Scupper Bantoo*. Maddie was once a slave on the Kathol capital of Kal'Shebbol, but was freed when her owner was ambushed by the Aing-Tii monks. Since then, she has spent her free time searching for information about the monks and their secret homeworld. In her travels, Maddie discovered the pair of mating Duinuogwuin dragons on Shatuun, but has kept their secret to herself. (KO)

Madelein Aurin
author of *Heroes of the Republic*. (GG9)

Madieri
one of the two major island continents found on the planet Kabaira, Madieri is the location of the Eponte Spaceport. (SWAJ)

Madine, Crix
a Corellian General with the Alliance, his strict military background was formed during years of service to the Imperial Academy and the Empire. He took pride in the fact that, regardless of other Imperial squadrons' tactics, his team never took unneessary liberties during a a battle. However, when he began to see that his personal tactics were never going to be accepted, he tried to accept the Empire's ways himself. When this failed, he erased all Imperial records of himself and sought out the Alliance. He made contact with his old friend, Carlist Rieekan, who put in some good words for him. When the Alliance accepted Madine, his Imperial training made him the logical choice to plan the assault on the second Death Star. There are rumors that the true reasons behind his defection deal with the receipt of a set of highly-criminal orders from Emperor Palpatine himself. They so assaulted his sensibilities that he lef the Empire. After Endor, he turned down a seat in the New Republic's Inner Council, preferring to remain with the Republic's growing military. He became the Republic's commander of Special Forces, drawing together a crack team of commandos who were prepared to enter any situation for the sake of the Republic. Not many of his accomplishments are known, due to their often secret nature. The one mission that was lauded by the New Republic, unfortunately, was also his last. He had taken a small team to infiltrate the Hoth asteroid field and determine the status of Durga the Hutt's Death Star revision, the Darksaber. A series of mishaps left Madine alone; Korenn had died entering the asteroid field, and Trandia died giving Madine a hope for escape. Madine chose not to escape, and was captured by Durga's alien guards. Durga, pleased with himself for hatching the Darksaber plot and capturing Madine, executed Madine with a

blaster bolt through the heart. *General Madine was portrayed by Dermot Crowley in* Star Wars: Return of the Jedi. (ROTJ, DFR, DESB, DS)

Madis
this New Republic Navy Captain commanded the picket ship *Folna*, under the watchful eye of Colonel Foag. (TT)

MadisCorp
a Kian'thar business. (GG12)

Madra
this settlement, nestled in the Rym Mountains of Socorro, was considered the most beautiful of all the settlements on the planet. The city of Madra was known for the underground pools of water which formed in volcanic pockets near the city, which were believed to have medicinal value. (BSS)

Maduro, Roland
this mercenary provided information to the Empire on Alliance bases in the Minos Cluster, following the Alliance attack on the Nebulon-B frigate, the *Warlord*. (WEG)

Maelstrom
this unusual area of space, located near the Relgim Sector, is dominated by a huge, nebula-like cloud of charged space dust and raw energy. This combination of attributes scrambles most sensor systems, hinders communications, and confuses hyperdrives and navigational computers. Thus, most shpis must revert from hyperspace to realspace in order to traverse the Maelstrom. This has led to a rise in piracy near the Maelstrom, since the ships come out of hyperspace with very little warning of what lies near the cloud. (RM)

Maendin, Lar
this native of Vastrip IV was a scout who served the Alliance during the Galactic Civil War. He personally located several planets that were later used as bases and safeworlds. However, following the Battle of Endor, Maendin defected from the Alliance and began working as an independent operative. He was known to have sold the locations of Alliance and New Republic bases to the Empire, and all of them have had to be evacuated before Imperial forces destroyed them. He also has been known to scout out remote planets for use by the remnants of the Empire. (WBC)

Maerdocian
this alien race joined the New Republic. (SOP)

Maeril
this Draedan dictator was one of the few that supported Emperor Palpatine. (GG12)

Mag Doum
this humanoid was a native of the planet Arda-2. He was responsible for the Empire receiving huge numbers of T-6 diodems during the Galactic Civil War. When the Empire learned that Arda-2 was supplying the diodems to the Alliance, they enlisted the aid of Doum in obtaining some for their own use. Doum refurbished diodems from home-service devices and sold them to the Empire at a ten-times markup. He was ousted from the government when his treacherous acts were discovered by Luke Skywalker. (CSWEA)

Mag Pulse Weapon
a weapon developed by Galactic Electronics for use by the Alliance on modified B-Wing fighters. Weapons of this kind don't cause immediate damage, but instead knock out starship systems for an extended period. (TIE, XWA)

Mag-ball
a popular spectator sport. (RD)

Mag-6 Injector
this fuel injector was used on pod racers. (RAC)

Maga
this Dantari was the *garoo* of the tribe which befriended Hoole and the Arranda children, during their flight from the Empire. He held no compassion for them, however, after the Dantari began to notice Tash's small command of the Force and Hoole's ability to change his appearance. Maga eventually reconciled their differences, recognizing that they were no threat to his authority. This was all in an effort to gain their confidence and lure them to the Jedi ruins near the Dantari camp. He urged Tash to enter the ruins, hoping she would disappear and he could regain his tribe's confidence. However, a false clone of Tash attacked the camp while Maga was away, and he was forced to reveal his deception to the real Tash. Maga then went to find his people while Tash searched for her uncle and brother. (GOF11)

Magagran
this planet was held by the Empire during the last years of the New Order. Major Tierce was stationed on Magagran during the Battle of Endor, and thus survived the death of Palpatine. When Tierce learned of the Emperor's death, he jumped ship to return to Coruscant and assess the damage. (SOP)

Magar Jaros
this male Sullustan was known as a mild-mannered being with no real skills and no real backbone. However, Jaros was also an excellent counterfeiter, and used his ability to duplicate signatures and credits to "get back" at those who made fun of him. (GG11)

Magcon Field
see Magnetic Containment Field (WS)

Magda
Lord Keto's wife, and the Queen Mother of the Empress Teta System just before the rise of the Krath. (DLS)

Magenge
this light green fungus is sweet to the taste. It forms the basis of the Verpine diet, and is grown inside all Verpine asteroids. (SFS)

Mageye
a Hutt working in the Stenness System, Mageye was killed by Zardra when he got caught in the crossfire of a battle between the Thig Brothers, Zardra, and Jodo Kast in the Red Shadow bistro. (TME)

Magg
Magg was born in the Corporate Sector, and grew up learning how to straddle the fence on every issue. This allowed Magg to watch for potential gains before making a jump to one side or the other. Growing up surrounded by the corruption of the Corporate Sector Authority, Magg believed that cutting corners and taking bribes was business as usual. When he was hired as a duty agent by the Authority, he performed his work indutiful fashion, all the while looking for ways to make a quicker credit. His associates labelled him as shady, and the adjective wasn't that far off. Magg began living a double life within his Authority career, ostensibly serving as Fiolla's assistant during the time when she was trying to expose a slavery ring in the Corporate Sector. This was how he met up with Zlarb, after apprehending him in a sting. Magg offered Zlabr freedom for a cut of the action, and the second of his two lives was born. Magg used his Authority contacts to provide information to Zlarb. To complete the illusion, Magg tipped Fiolla off to Zlarb's arrival at Bonadan, but only because he was, in reality, working for the Corporate Sector Authority and its slavery ring, and thought that he could eliminate her and Han Solo together by luring them on a swoop chase. He was assisting Zlarb on Lur, and so was identified by Han Solo. He was thought to be the slaver's accountant and security manager. He was a short man with black hair, and had a number of talents which made him useful to both Fiolla and the Corporate Sector Authority, including locksmithing and weapons training. (HSR, CSA)

Maggy the Gorgon's Tavern
located in a section of Mos Espa not controlled by the Hutts, Shmi Skywalker asked her young son Anakin to get his ruby bliels from this tavern, rather than from the Blue Brubb. They also befriended an old spacer who frequented the bar, and who told them stories of the other planets of the galaxy, as well as stories of the Jedi Knights. (ANA)

Maghook
this small, but extremely powerful cylindrical electromagnet can be fused to the end of a cable and used as a grappling hook. The magnet is activated by the sudden jarring of the magnet itself, and can be deactivated with by twisting a small dial on the magnet. (TA)

Magicot
an edible vegetable. (TME)

Magister
this was the title given to the leader of the Ferroan colonists who settled the planet Zonama Sekot. It was the Magister's job to ensure the safety and relative anonymity of the planet above all other things. Before Sekot took the planet into hyperspace, there had been two Magisters. The first Magister was a Jedi Knight who accompanied the settlers to Zonama Sekot. The Jedi, a small, wiry man, had followed the religion of the Potentium, and had been driven out of the Order for his beliefs. He developed an intense relationship with Sekot, and established the practices of creating wondrous technologies with the help of Sekot. The next Magister was a hologram of the original, developed to ensure some form of continuity in the leadership with Sekot. The ruse was discovered by Anakin Skywalker and Jabitha, who found the original Magister's body buried in the rubble under Far Distance's mountain location during their flight from Ke Daiv. The illusion was furthered by the addition of holographic representations of the Magister's children. The exact name of the original Magister was considered sacred, and the Zonamans were forbidden to speak it aloud. Obi-Wan Kenobi later learned that the Magister was Leor Hal. (RP)

Magistrate Council
made up of businessmen and merchants, this was the primary governmental body of the town of Corestrike. Ostensibly, the Council also acted on the behalf of the entire planet of Chrona. (SWJ12)

Magl'Ikkan Temple
this ancient fortress was built within the Undrarian territory on the planet Baralou. It was located at the base of a huge, underwater mountain, and was carved from the coral reef which grew around it. The Krikthasi revered the temple as a sacred place, and rarely allowed other species to even get near it. (PG1)

Maglev Bullet Car
a swift form of transportation, the bullet car is a segmented train which runs in tunnels. It rides on rails through which a current is passed. The resulting magnetic field pushes against an opposing field generated by the train itself, propelling it along the track at incredible speeds. (SE)

Magminds
a Human League trooper stationed at Corona House following the secession of Corellia from the New Republic. (AS)

Magna Caster-100
this unusual weapon was produced by Frohad Galactic Firearms, and was essentially a dart-shooting rail gun which used magnetic resistance to launch the projectile at its target. This made the weapon extremely quiet to use, but they were produced in such small numbers that they are extremely rare on both the open and black markets. (ROE)

Magna-hoist
this is a huge, durasteel-jawed mechanism used in starship construction facilities to grasp and manipulate large, heavy pieces of ships. (HM)

Magna-shuffle
a casino game of chance. (RM)

Magnacuffs
this is a generic term used to describe an form of handcuffs or binders which used magnetic energy to maintain a lock. (GG10)

Magnaharness
similar to magnacuffs, a magnaharness is a restraint system which uses magnetic forces to control a being's body. Depending on the configuration, the harness can restrain arms, legs, hands, feet, or head. (GG10)

Magnalock Grapplers
these small, hand-held devices use a strong magnetic field to grip heavy objects. (SWJ9)

Magnatorch
this form of handheld light generated power with magnets, creating a nearly inexhaustible supply of light. (COG)

Magnepulse Ordnance
this form of bombardment weapon was developed by the Empire shortly before the Battle of Yavin. Also known as magnetic bombard, the magnepulse ordnance is detonated above a city or other target, and has two forms which deliver a great magnetic pulse that shorts out communications, droids, and other hi-tech equipment. The pulse can be delivered by a cannon blast or a cluster bomb, although the cluster bomb could be shot down prior to detonation. (ISB)

Magneta
this native of the planet Naboo served as the Captain of the Guard under King Veruna. He resigned after Veruna’s corruption was exposed, and the King mysteriously was killed. Magneta promoted Panaka for his replacement. (IG1)

Magneta-Mine
this magnetic-fastening explosive device was developed by Greff-Timms Industrial some 4,000 years before the Galactic Civil War. (TOJC)

Magnetic Containment Field
this device is used to protect landing pads and starports which operate in the vacuum of space. The magcon field, as it is often referred to, creates a field of magnetic energy that is semi-permiable. Atmosphere in the landing area is contained within the field, so that it doesn't escape out into the vacuum of space. However, it is incapable of maintaining the heat of the landing area, which seeps through the containment field and into space. Slow-moving starships can pass through it without breaking the field's integrity. (WS, SOC)

Magnetogravitic Shield
basic starship protection which keeps a ship from burning up while travelling at near-lightspeed in the hyperthin atmosphere of open space. (LCS)

Magnetoran Sweep
this wide-beam device was sued to disrupt targetting computers. (CSWEA)

Magnigrapple Pole
this form of structural support was used on planets which were to be terraformed, or were covered with shallow seas or swamps. Magnigrapple poles attach to a building or other structure, and keep it in place through magnetic force. The supporting magnets are anchored in the ground, allowing the structure to stay in one location despite the shifting conditions of the ground. (POC)

Magnite
this material was used in the construction of tall skyscrapers, because of its high tensile strength. (IWE1)

Magno-fix
this small device uses a small, magnetic disk to affix something to a metallic surface. They are useful in attaching restraining bolts to droids. (CFG)

Magnobore
a large, outdated series of turtle-shaped droids. (COJ)

Magnolock
this security device uses a magnetically-coded entry sequence to unlock a door or portal. They are often used on cruiser ships, with each passenger having a special card that can open the lock. (RM)

Magnus
an Alliance transport ship operative during the Galactic Civil War. (XW)

Magresh
1) one of the two natural moons of the planet Ergeshui. (PG2)
2) this minor crimelord stole a warehouse full of medical supplies from the Imperial camp of Captain Noran Vran, then turned around and sold it back to her for ten portable missile launchers. Vran paid him, but had rigged one of the weapons to explode shortly after she left. Magresh was killed in the resulting explosion. (HR)

Magris Quill
this Anomid was known as an upstanding businessbeing and community supporter. In reality, he was one of the New Republic's most successful fences. (GG11)

Magrody, Elizie
Nasdra's wife. (COJ)

Magrody, Nasdra
founder of the Magrody Institute, Nasdra was one of the galaxy's premier expert on droids and automata. He had a close relationship with Bail Organa and Mon Mothma, until he was sought out by Moff Tarkin to teach at the Omwat orbital program. He was very enthusiastic when Qwi Xux survived the program and joined the team of scientists at the Maw Installation. Magrody was later tapped, along with Xux, by Tarkin and the Emperor when the first Death Star was being designed. His work in trying to create Force-sensitive machines was heightened by the fact that Nasdra was somewhat Force-sensitive himself, a secret he nearly managed to keep quiet. When Roganda Ismaren began to plot how best to recover the *Eye of Palpatine*, she realized that Magrody's Force-sensitive automata would be best-suited for the job. She kidnapped his wife and child, forcing him to develop a special brain implant for her son, Irek. Magrody worked diligently with Irek, creating an incredibly intelligent mind that could manipulate inorganic machines with the Force. When he tried to get word fo this to the New Republic, Roganda arranged for him to conveniently disappear. Roganda realized two benefits from his disappearance. It kept her plot secret, and it cast doubt on Leia Organa Solo's position as Chief of State for the New Republic, for rumors quickly spread that she had used her position to eliminate Magrody for his involvement with Palpatine. (COJ)

Magrody, Shenna
Nasdra's daughter. (COJ)

Magrody Institute of Programmable Intelligence
founded by Nasdra Magrody, the Institute fostered further learning, education, and development of intelligent automata. Emperor Palpatine consulted the Institute while designing the first Death Star. (COJ)

Magsol
a drug used by the Ssi-ruuk to help attune a human brain to their entechment chairs. Essentially a solution of magentic particles, magsol was injected into the subject's body and was absorbed by the nervous system. When energized by an external magnetic field, the magsol helped force the subject's life-energy out of their body and into a catchment arc for storage. (TB, TBSB)

Magus
this creature was native to the equatorial deserts of Reopi, where it fed on small rodents, insects, and reptiles. It resembled a large frog, measuring almost 60 centimeters in length when fully extended. Their feet are webbed, giving them excellent traction in the shifting sands of the desert. These feet also help them burrow into the sand to avoid the intense heat of the day. Their hides are incredibly tough, and magus were hunted for their skins, which were used to make a durable material sold on certain planets. When threatened, the magus exudes a noxious poil through pores on its skin. (COG)

Magwit, Bellina
Wim Magwit's wife, she was an obese humanoid who assisted her husband in his magic act. (BF)

Magwit, Wim
known as the Magician, this humanoid dwarf was a travelling mystic whose primary act involved the mass disappearance of his family, props, and himself through a hoop. The hoop was something he designed himself; it was a short-range matter transmitter that moved whatever he put into it a small distance away, usually off-stage. He was Bar-Kooda's personal entertainer until he escaped from the pirate. However, Bar-Kooda put an Imperial warrant out for his arrest, and Boba Fett caught him. Luckily for Magwit, Fett had just committed to finding Bar-Kooda, and Fett offered Magwit his freedom in return for locating Bar-Kooda. Magwit agreed, and Fet eventually used the magic hoop to trick Bar-Kooda. (BF)

Mah Dala
this was the capital city of the planet Gobindi. It was the site of the largest concentration of pyramids and ziggurats on the planet. (GOF3)

Mah Dala Infirmary
this was the finest hospital and research center in the sector, and was located in the city of Mah Dala, on Gobindi. It was brought to prominence through the efforts of the former Imperial scientist Kavafi, and was under Imperial control for much of the Galactic Civil War. The Empire used its proximity to the huge ziggurats built by the ancient Gobindi to perform secret experiments on biological weapons, inserting a Shi'ido agent in place of Kavafi during the development of the Gobindi Virus. (GOF3)

Mahan
an Alliance Corvette group operating during the Galactic Civil War. It was used to evacuate personnal from Briggia following the Operation Strike Fear assault there. (XW)

Mahk'khar
this powerful, yet minor crimelord built his base of operations on the planet Tuulab. He keeps to himself and doesn't bother the colonists who live there. Mahk'khar was a Gotal, and often sold ancient relics to the Dark Jedi Durrei. (SWAJ)

Mahn uhl Fharth bey ihn valle
Old Corellian for "May the Force be with you." (SWAJ)

Mahraccor
this male Wookiee was Kallabow's mate, and Lowbacca's husband. He worked at the local factory, producing highly complex and technical components for the New Republic. Mahraccor helped Chewbacca repair the *Shadow Chaser*, including replacing the ship's navicomputer core with a suitable model developed at the factory. (DK)

Mahrusha Sector
a section of space once held by the Empire, it was the site of Rendili R/M Facility 4. (ISB)

Maia
Tem Chesko's long-lost love. (TMEC)

Maidtha Fait
this Alliance trooper was known as a gambler, and was a member of Darius Squad, at Taul, shortly before the base was destroyed by the Victory-class Star Destroyer Dominator. (SWJ1)

Mailoc
found on several worlds, including Sulon, the mailoc resembles a flying, legless scorpion. The tail of a mailoc is tipped with a pointed stinger that can penetrate most armor and personal shields. (DF2)

Mailor
this small settlement, located on the planet Brosi, was the site of a zinsian processing plant established by the Corporate Sector. (AIR)

Maintenance Hauler
an intersystem tugboat used to keep the major spacing lanes clear. (HSL)

Mairan
this large, tentacled alien race is native to the planet Maires, and communicates by blowing musical notes through drilled shells. They have rubbery, black skin that must be kept wet at all times. Most have over 40 tentacles, and all have two lumpy eye membranes. The Mairans have been long-time rivals with their neighbors, the Vergills. The battles escalated about nineteen years after the Battle of Endor, when the Vergills opened a ditanium mine near the Mairan consulate on Hapes. The Mairans claimed the Vergills were disrupting their ability to run the consolate, but it was later discovered that the Mairans purposely located their consulate near the richest ditanium mines in an effort to spark a confrontation. (L)

Maires
this ocean planet, found in the Hapes Cluster, is the homeworld of the Mairan race of aquatic aliens. (L)

Maitrakh
Noghri clan leader (DFR)

Maizor
a former rival of Jabba the Hutt, Maizor lost a "confrontation" with Jabba. Jabba then had the B'omarr monks surgically remove Maizor's brain and suspend it in a nutrient jar. Jabba then had the jar attached to a neuro-networked droid body. Maizor was then doomed to wander through the catacombs of Jabba's palace as a mechanical spider. The spider shape had automated legs that were attached to the life-support jar. Maizor can be seen in the doorway to Jabba's palace when Bib Fortuna allows R2-D2 and C-3PO into the palace. (ROTJ, DS)

Maj-Odo-Nomor
this young Cerean male was one of the multitude who demanded the elders of their planet allow the import of technology. He was swept up in the fiery speeches of Bron and Silais, and felt that the lack of technology on Cerea kept the planet at a primitive, backwater level. When Ki-Adi-Mundi tried to match Bron in a debate, Maj grabbed hold of his lightsaber and activated it. To Maj, it was simply a new and interesting piece of technology. However, when he turned it on, he accidentally speared another youth and killed him. Although Ki was accused of the murder, Maj fled with his cadre of friends to the Outsider Citadels to escape any possible legal actions.

There, he was befriended by Bron and Ephant Mon, who hoped to use the boy and his struggle to legalize their import of technology to Cerea. Maj was dating Sylvn at the time, but in the wake of the deaths of his friends Kordren and Skeel, Maj started to fall in love with Twin. This angered Sylvn, and turned her resolve back toward her father's words. Meanwhile, to protect his "investment," Ephant Mon took Maj, Twin, and Sylvn to Tatooine for safe keeping. They stowed away on a transport ship, but were sharing the ship with divvik pupae. The pupae hatched into adults, threatening them all until Ki arrived to rescue them. When Ephant Mon threatened to blow the escape pod out unless Ki acted to free them at the cost of his own life, Maj rebelled and tried to break free of Mon's control. The Chevin pulled a hidden blaster out and shot Maj in the chest, killing instantly. (PTR)

Maja Fey'ja
this woman was the peaceful queen of the Majan race, during the last decades of the Old Republic. She welcomed the podraces of the time to the city of Baroo, since the Majan people enjoyed watching them. (RAC)

Majan
this race of beings is native to the planet Baroonda. They lived in the vast city of Baroo, which encircled the ancient Nazwa ruins of their ancestors. (RAC)

Majestic
1) Emperor Palpatine's flagship Imperial-I class Star Destroyer used just after the Battle of Hoth. It was later captured by Admiral Zaarin as part of his plot to capture and execute Palpatine. (TIE)
2) this cruise ship was part of the Galaxy Tours fleet. Celia Durasha was first assigned as ship's navigator aboard the *Majestic* after her graduation from Baylagon Technical Institute, and she single-handedly piloted the ship clear of a pirate attack. (SWJ8)

***Majestic*-class Heavy Cruiser**
this was one of the new class of starship designs approved for the New Republic Navy, around the time of the formation of the Fifth Battle Group. Measuring 700 meters in length, the *Majestic*-class saw widespread duty during the Black Fleet Crisis. Equipped with thick armor and heavy-duty shields, it was designed to compare with the *Imperial*-class Star Destroyer in battle. The *Majestic*-class was armed with 30 heavy turbolaser cannons, 20 laser cannons, 20 ion cannons, 8 concussion missile tubes, and 4 tractor beam projectors. Each cruiser was manned by 4,050 crewmen and 132 gunners, and could transport up to 640 troops. (SOL, CTD)

Majie
this plant is often grown on terraformed or exceptionally harsh planets, for it takes hold in most any condition and has some nutritional value as well. (POT)

Majilop
this planet is located in Lol Sector. (GG11)

Majjvara
this was the name of the monarch or ruler of the Yvarema people. The Majjvara was similar to the queen of an insectoid hive mind, and served the same purpose to the Yvarema. She was the source of their intelligence, but was dependent on the working classes for sustenance and new information. Unlike the rest of Yvarema society, which is largely humanoid in stature, the Majjvara is a huge, wormlike creature with ten vestigial limbs. She was positioned within a hovering throne that allowed her support her immense bulk, and surrounding this throne was a ring of incubation tubes in which Yvarema fetuses were growing. The Majjvara was connected to the tubes by a network of cables and wiring, allowing her to monitor the development of her young. The ancient Majjvara had to give birth normally, but modern Majjvara had their eggs placed in the incubation tubes for fertilization and development. Each Majjvara lived for about 400 years, providing the Yvarema society with stability. After the crew of the *FarStar* landed on Yvara, the Majjvara learned of the atrocities of the Empire from Gunthar, and pledged her support - in principle - to the New Republic. (KR)

Mak-tk-klp
a Kamarian word used to describe something that is rewarded to an individual who provides the correct offering. It has a slightly religious connotation, as Han Solo found out on Kamar. Lisstik used the word *Mak-tk-klp* in reference to the holofeature *Varn, World of Water*, which the Badlanders revered for its displays of a world where water was everywhere. (HSR)

Makant
a large, playful insect native to the forest moon of Endor. (ECAR)

Makati
this man was one of the twelve Grand Admirals who served Emperor Palpatine during the last years of the New Order. (VOF)

Makem Te
this planet was beseiged by a civil war during the last years of the Old Republic. A Republic peace-keeping force was dispatched to quell the violence and restore the planet's society. (TPM)

Maker, The
1) a droid's reference to the person who created the first droid (The One Who Creates) (SW)
2) this is the deity which controls the world of the Sunesi race. When certain Sunesi, like Agapos the Ninth and Nee, began to use the Force to heal others, the Sunesi believed that it was a gift from the Maker. The Maker was also known as the Giver, and was believed to be the single being from which the galaxy's diversity of life flowed. Most Sunesi believed that the Maker loved all his creations, but was not above using a sense of humor in his creations. (SWJ10, BP)

Maker, The
this modified YT-1300 was owned and operated by Sythluss Leethe. Leethe had installed a wide range of security measures to prevent the ship from being stolen, including stun steps and incapacitating gases. It was armed with a turret-mounted quad-laser cannon and a pair of forward-mounted concussion missile launchers. Leethe often traveled with the ship, under the name of *One Shot*, during his dealings in the black market manufacture of droids. Despite the many security measures, T'Charek Haathi and her Alliance shipjacking team managed to steal *The Maker* for the Alliance. (SWJ13)

Maker's Workshop
this is the name given to the droid construction and repair facility found on Hologram Fun World. (GOF4)

Makezh
this native of the planet Danoor was a well-known navigator, and was thought to have been the only person to successfuly navigate the Kathol Rift. However, about a year before Moff Sarne was forced to flee Kal'Shebbol, Makezh was reduced to an amnesiac after an encounter with the Aing-Tii monks. They left him in a light transport just outside the Rift, and that's where all his memories began. After this, he found that navigating the Rift was quite easy, and earned plenty of credits making the run for private and public employers. After being arrested for petty theft during a slow period, Makezh was visited by scientists who wanted to know about his ability to navigate the Rift. He started developing severe headaches shortly thereafter, and went into hiding in his apartment on Eror Zeen. He later helped the crew of the *FarStar* navigate through the Rift, during their hunt for Moff Sarne, eventually joining the crew. Unknown to Makezh, he had been trained by the Aing-Tii Monks for one purpose: to locate and obtain the Codex from an alien construct deep in the Kathol Rift. When the *FarStar* moved to investigate a pair of distress calls from the planet Demonsgate, Makezh suddenly went mad and stole the Codex from the ship's hold and fled in an X-Wing he appropriated. Despite his skills as a navigator, Makezh was a poor pilot, and he crashed the craft on Demonsgate's surface. Makezh ejected before the crash, and made his way on foot to deliver the Codex to the Aing-Tii Monks. He was intercepted by the bounty hunter Mist, who attempted to steal the Codex for the Imperials. Unfortunately for Makezh, the Aing-Tii who recovered the Codex also captured him and brought him back to their ship. (KO, KR)

Makim
this Doctor of Physics was one of the leading scientists at the Empire's Lotide outpost. (BI)

Makina, Robet
this man, the son of wealthy parents, grew up supporting the Empire. However, after withnessing the atrocities it perpetrated on non-humans, Robet swore to overthrow the Empire and joined the Alliance. He remained loyal to the New Republic after the Battle of Endor, and eventually was named the New Republic's Ambassador to the planet Glova. He spent much of his early career trying to gather evidence of Imperial loyalties by the planetary Governor, Tegist Byrg, a mission in which he eventually succeeded. (POC)

Making Lives
this song, written and played by the band Starburst, first appeared on the compilation *StakeOut.* (GG9)

***MaKing*-class Transport**
a transport ship built by General Spacetronics. (RPG)

Makintay
this man served as the feudal leader of the planet Hargeeva until the Empire subjugated the world and took control of its natural resources. Makintay held enough power over his people to convince the Imperials that he shouuld remain in control of the world, and was named Governor of the planet. (SWJ8)

Makintay, Stevan
this young man was part of the nobility on the planet Hargeeva. Like all yong noble males, he was sent to the royal guards for formal military training. As the eldest son, Mak – as he was known to his friends – was also the heir to the throne of Hargeeva. He learned the intricate ways of swordsmanship, and had the scars to prove it, inlcuding one that ran down his right cheek. He was also a graduate of the Imperial Academy, and became a skilled starfighter pilot. However, back on Hargeeva, Mak fell in love with Ketrian Altronel. He intended to marry her, despite her position as a member of the common calsses, but his father wouldn't allow it. Mak was disinherited and his father arranged for him to be kidnapped and sent off to Garen IV, an Imperial penal colony. Many years later, he and a group of Alliance agents managed to escape, and Mak immediately joined the Alliance. He spent much of his free time working to establish a rebel cell on Hargeeva, and he eventually led the rebels in a large-scale revolt. His role as a rebel leader on Hargeeva earned him the death mark in the system, but he continued to work to free his homeworld. In the meantime, he worked hard for the Alliance in many capacities, from Eyrie Base. When he returned again to Hargeeva, Mak was captured by Nial Pedrin while trying to see Ketrian. She had been told by Mak's father that he had abandoned her, and she felt no love for him. However, they were captured by Pedrin's forces and shipped off to Coruscant. During the trip, Ketrian's good friend Alikka Nolan was killed during interrogation, and she began to believe Mak. When the Ghawem pirates attacked their ship, Mak and Ketrian were allowed to go free. They returned to Eyrie Base and began working together for the Alliance. (SWJ8)

Makk, Leona
this woman worked as a pilot for Shang Lines during the Galactic Civil War. Leona captained the bulk hauler *Voxen Tass*. She supported the Alliance, and was instrumental in getting an Alliance strike team to Argovia, where they were able to destroy a sensor net set up by the Empire. She was known as a tough-as-nails spacer, and used her position in Shang Lines to feed information on local shipping to the Alliance. (IA)

Makki
a New Republic operative serving on the *Steadfast* as a data analyzer. (BTS)

Makksre
Ja Bardrin claimed that his daughter, Sansia, had been captured by pirates while in port on this planet, when he attempted to get Mara Jade to attempt a rescue. (TFNR)

Mako
an Imperial assault transport ship operative during the Galactic Civil War. (TIE)

Makthierse
this planet was known for it crystalline caves. (COG)

Makurth
this species of fierce, nocturnal carnivores is found on the planet Moltok. Bipedal in stature, makurths have four large horns studding their heads. They attack with a terrible scream that can be heard for kilometers. The criminal organization Black Sun often used makurths as bodyguards. (CCG9)

Mal Biron
this old, Shistavenan male was a smuggler and bounty hunter during the period of the New Order. He had been a scout for the Old Republic, but the Empire's pro-human stance forced him out of a job. He later joined Black Sun as a smuggler, working for the crimelord Sprax while serving as Black Sun's unofficial representative to the Uvena System. Mal Biron traveled in the modified *Barloz*-class freighter *Eyeshine*. (SSR)

Mal'ary'ush
Noghri term for "The Daughter of Darth Vader" (HTTE)

Mala Mala
this near-human woman was a little-known bounty hunter with exception marksmanship. In her youth, she hated droids, and often used them as target practice with her partner, Nikk Zavod. Zavod doublecrossed her, claiming that he knew the location of Chewbacca, while all he really wanted to do was steal her ship. He asked her to check out an infestation of Corellian limpets in the thrusters, then blasted off while she was still inside the exhaust nacelles. Zavok left her for dead, but it was Chewbacca himself who found her dying body. He nursed her back to health, although she was badly disfigured and needed cybernetic replacements for much of her body. When she tried to communicate with Chewbacca, all the Wookiee could do was mutter the name of his wife, Mallatobuck. Thinking that he was talking to her, she decided that her new name would be Mala Mala. She used a robotic construct to move around, and gave it a brain so that it could act without her constant attention. She named it 4-D. She also used several other droids to assist her in her work as a boutny hunter. She was nearly killed on Centares when Darth Vader learned that Luke Skywalker had destroyed the first Death Star. Vader had all the witnessed to the interrogation which produced the name executed, and Mala barely escaped with the name of Luke Skywalker to sell. She confronted the Alliance pilot who was interrogated, and agreed to shoot him rather than let him fall into Vader's hands. Mala was then chased through the nearby woods until she as cornered on a point of land. She and 4-D were forced to jump in order to escape,and 4-D was crushed in the attempt. She was rescued by another of her droids, B-6, and together they fled to Coruscant. They were shot down by the Imperial perimeter patrols, and their small ship crashed outside Imperial City. B-6 was damaged in the crash. She used the droid as a trap to delay the stormtroopers, but was eventually caught by a patrol of stormtroopers. It was later revealed that Mala was secretly working for Emperor Palaptine, and was tracking the Dark Lord during his hunt for the pilot who won the Battle of Yavin. She returned to Coruscant to provide the pilot's name to Palpatine himself, in return for a new ship and a load of droid parts to rebuild her friends. Palpatine then used the name - Luke Skywalker - to punish Vader even more for the destruction of the Death Star. (VQ, C)

Malab
known to be found only on the planet Telos, malab was a highly-reflective stone which was smooth to the touch. In its natural state, malab had a mirror-like surface. (DOR)

Malacia
this Force skill was mastered by the ancient Jedi Knights, and allowed a Jedi to induce a powerful dizziness and nausea in an opponent. While completely incapacitating, the effects of malacia do not cause lasting physical damage. (OWS)

Malak
this female Rodian was known as one of the most violent slavers of the early years of the New Republic. She wore expensive rings on her long fingers, and was known to be able to deliver particularly unusual or "specialty" slaves. Shortly before the Battle of Yavin, Malak was able to capture several Abyssin, including the mercenary Myo. Myo, however, escaped during a stopover at Kinun Depot. (GG11, AIR)

Malakili
this tremendous Corellian human was a professional monster trainer for the Circus Horrificus. His ability to handle and train unusual alien creatures was renowned throughout the galaxy. He had spent seven seasons as the head trainer, which was a record. When Bib Fortuna and Bidlo Kwerve came into posession of a rancor for Jabba the Hutt, they purchased Malakili from the Circus Horrificus to tend the beast. His otherwise muscular body, developed from years of hard work training the galaxy's most dangerous beasts, was hidden beneath a huge paunch grown from the good eating he enjoyed at the Circus. In the oppressice heat of Tatooine, he dressed only in a loincloth and a black headdrape. He became good friends with Jabba's cook, Porcellus. When he learned that Jabba was going to pit the rancor against a krayt dragon, he appealed to the Lady Valarian for assistance. She agreed to help him, just to spite Jabba. However, Luke Skywalker killed the rancor before any of their plans could materialize. Malakili was heartbroken, but he quickly

came to his senses when he heard Jabba had been killed at the Pit of Carkoon. He and Porcellus fled the castle, and eventually opened the Crystal Moon restaurant in Mos Eisley. (TJP, CCG7)

Malakin Enterprises
this corporation was part of the Tenloss Syndicate. Based on the planet Lesu, Malakin dealt in loan sharking, industrial espionage, and many other criminal activities. It was rumored to be secretly under the control of the Hutts. (GG11)

Malani
Teebo's younger sister, she worn a red feather in her hood. She was one of Kneesaa's best friends. (ECAR, AT)

Malanose
this world, part of the remote Gree Enclave, was once the primary world of the Gree crafter and researcher castes. During the height of Gree civilization, what is known by the Gree as “the most ancient and forgotten time,” Malanose was colonized and covered with cities that produced new and ecxiting devices and technologies. As their society declined and the devices which it created were worn out, the Gree raided the buildings of Malanose for any piece of technology they could transport to the other Gree worlds. Only the largest and most bulky pieces of technology were left behind, and remain unused in the abandoned cities. The most famous remaining device is the Totth’k Lotos, a technology that is rumored to provide eternal life. In reality, the Totth’k Lotos simply maximizes a body’s structural integrity, allowing a frail, elderly Gree to become a healthy, elderly Gree. The average day on Malanose consumes 18 standard hours, while its year lasts 320 local days. (SWJ8)

Malanx, Cev
this smuggler was also a contact of the New Republic. Malanx grew up in the spacing business with his father, who took his young son everywhere in the Mid Rim Territories. When his father had decided Cev was old enough to be on his own, he sent the young man off in a battered Ghtroc freighter to the Outer Rim. Cev never returned, having been stranded at Gelgelar Free Port. There he met Regec Sloom, and the two decided to team up and ply the spacelanes together. Cev was unaware of Sloom’s trouble with the Empire, and spent much of their time avoiding Imperial entanglements. However, they worked in Corva Sector just long enough to save a few credits and get back to the Mid Rim. After helping New Republic agents discover the whereabouts of Mers Ulcane, Malanx and Sloom fled for the Core Worlds. (SWJ8)

Malastare
this Outer Rim world is the homeworld of the Dug species, and maintained a huge contingent of Gran during the last decades of the Old Republic. An arboreal world with stronger than normal gravity, Malastare was the site a series of famous podraces. (SW1, IG1)

Malaxan Firepower Incorporated
this weapons manufacturer produced several forms of hand-held projectile weapons during the Galactic Civil War. (FOP)

Malcom
this man was the Imperial Moff of Brema Sector, during the height of the New Order. During the time when Pinacism swept through the sector, Malcom was basically helpless to stop it. (SWJ12)

Maldor Slave Ring
this minor slaving operation ran its business near Ryloth, in an effort to have easy access to Twi'lek slaves. (GG10)

Maldeen, Bim
this fearless swoop gang leader controlled the streets of Gralleenya, on Questal, as the leader of the Nebula Masters. His gang once tried to pick a fight with the Wookiee Snufftalon in Shilley’s, which attracted the attention of a group of Alliance operatives. They had been searching for agent Tiree, and discovered that it was Bim Maldeen who carried Tiree’s locator pendant. He was eventually caught by the agents, but he could provide no information on Tiree’s exact whereabouts. (GCQ)

Maldrood Sector
an area of the galaxy which was disputed after the Battle of Endor. (HR)

Malessa
this was the name of Admiral Greelanx’s mistress. (THG)

Mali Errat
this ancient Galacian was known to be a scientist and researcher during his time. When Obi-Wan Kenobi and Qui-Gon Jinn were dispatched to Gala to mediate the democratic election of Queen Veda's successor, Obi-Wan enlisted Errat's help in determining if the Queen was being poisoned. (MOC)

Malice
an Imperial-I class Star Destroyer which intercepted and attacked the disabled Alliance shuttle *Maria*. (XW)

Maligator
a huge serpent, measuring upwards of 2.5 meters in length, the maligator resembled a blue-scaled alligator with a flattened head. Their mouths are filled with sharp teeth. Their tails are spiked, and are often used as weapons. Maligators were native to the swamps of the planet Trinta. (DOE)

Malik
this Imperial agent posed as a crewman aboard the *Star of Empire* in order to get the Systems Infiltration Manager installed for its first test. Malik was then assigned to give Zak Arranda a tour of the ship's computer facilities. Malik was a gruff man, and didn't like the idea of being a nursemaid. He had been assigned to the crew by someone above Captain Hajj, who despised his presence and would have thrown Malik in the brig at the first opportunity. Malik, while being an excellent programmer, proved to be a soldier with a conscience, and told the SIM program that he wouldn't enter the codes to free its programming. So, the SIM programm tortured him in hopes of getting the codes. When Zak unwittingly typed in the code, Malik tried to stop him but was stunned by Dash Rendar. Malik was brought off the *Star of Empire* with Zak, Tash, and Hoole, and taken to an Alliance hospital for treatment. (GOF10)

Malik Carr
this Yuuzhan Vong served as the Commander of the fleet which moved Coreward after the Battle of Ithor. After the death of Elan, Malik Carr was placed in command of the fleet which was sent to Hutt Space, to negotiate an alliance with Borga the Hutt. He was operating under the direct orders of Nas Choka, who had promoted Malik Carr to a position of command. Malik Carr detested the Hutts and their homeworld of Nal Hutta. (HT, JE)

Malis
this bounty hunter once agreed to be interviewed by Regnor Vanth for the Sektor 242 NewsLine. Malis was an Imperial-licensed hunter, and had a twisted sense of justice. He believed that he hunted members of the Alliance because they were criminals, claiming that Luke Skywalker was a vicious murdered for destroying the Death Star, along with the multitude of personnel aboard. Malis believed that Alderaan should have been destroyed, since it was the homeworld of rebellion against the order of the Empire. Malis also believed that he himself was simply a hunter, not a murderer, despite his record of bringing back bounties dead more often than not. Much of his belief system stemmed from the fact that he was the only survivor of an Alliance raid on Keskin which wiped out his entire platoon. (GG10)

Malium
this trace element is found only on the planet Cerea. It exists in the atmosphere in just a few parts per trillion, but this concentration is just right for the growth of tecave. The export of malium from Cerea is prohibited, but an underworld business in its collection sprung up when offworlders discovered the euphoric effects of guilea, which is made from tecave. (PTR)

Malka'an Eternal
this pleasure ship experienced a mid-flight emergency and was abandoned. The ship crashed on the rainy world of Edonaaris, and the only survivor was the ship's droid, SCr-114. (SWAJ)

Malketh
this Kriek was the *kulai* advisor to Kavakoderakanbnuarria. He was naturally sensitive to the Force, and he believed that the Kherkhaman tribe was the living voice of the goddess Br'lai. He dreamed of a horrible destruction for many months before the Happy Blasters tried to take control of their planet. (SWJ13)

Malkii
the planet which is the base for the Malkite Poisoners. (CSA)

Malkite Poisoner
an individual who has been specially-trained in the use and administration of poison, they are a secretive group who work below the eyes of the government. Once they graduated from the program, they are given a special kit to carry the tools of their trade. (HSR)

Malkite Poisoner's Kit
a small, easily hidden case which contains the poisons and tools uaed by Malkite Poisoners. The poisons are very effective, and are often missed by food and air testers. Also contained in the kit are certain antidotes administered to food tasters, to counteract the poisons that are meant for their employers. (HSR)

Malkoi
this Rodian gangster tried to kidnap Brinaloy N'Varri, in an effort to blackmail A'jindre Skrigatov out of office on Abregado-Rae. Malkoi sought to place a puppet in the position of Provincial Governor, thereby avoiding the limelight while obtaining control for himself. (ND)

Mall, Deshic
this man helped Brahle Logris escape from the prison facility on Tamazall. Logris later learned that the escape attempt had been engineered by Kumac the Hutt, who only wanted Logris to get free. Kumac's agent shot Mall as soon as they were away from Tamazall city. (GG11)

Mall'ordian
this Corporate Sector world is visited by the regular voyages of the *Lady of Mindor*. (CSA)

Malla
this is a species of plant often used in cooking. The leaves and flower petals are commonly used as flavorings and garnishes. (RF)

Mallakin
this small creature lives in the forests of Kashyyyk, hiding in the leaves and eating small insects. (TT)

Mallat, Zeven
this Imperial officer served with the Security Bureau during the last years of the New Order. He did extensive research on the Duskhan League, during the time when the Empire established the Black Fleet shipyards in the Koornacht Cluster. (CTD)

Mallatobuck
Chewbacca's Wookiee wife, her name is often shortened to just Malla. As a young Wookiee, she was a caregiver to many of the elderly Wookiees of Chewbacca's community, including Attichitcuk. This time spent with Chewie's extended family - and primarily his father - brought the two together. When the Empire raided Kashyyyk for slaves and took Chewbacca, Malla waited for nearly fifty years until Chewie was freed by Han Solo. She raised their son Lumpawarump with the help of Attichitcuk, allowing Chewbacca to travel the galaxy in order to fufill his life debt to Han Solo. (WSB, TT, THG)

Mallixer
this starship was owned and operated by Bettle and Jaxa. (SESB)

Mallonore
this was one of the largest cities on the planet Cmaoli Di. (SWJ12)

Mallop
Rignik's flight officer. (MTS)

Malo
this Rodian spice hauler once employed Han Solo to transport spice shipments. (CSWEA)

Malo, Lanah
this Corellian woman was one of the leaders of the protest group Bria Tharen joined after she left Han Solo on Coruscant. Lanah helped Bria during her period of withdrawal from the Exultations, and worked hard to bring down the Hutts and t'landa Til that were running the spice and slave colonies on Ylesia. She referred to their leader as the Commander, suggesting that Garm Bel Iblis was in charge of their group. (THG)

Malo VI
Tegist Byrg was once run off this planet, after his criminal actions were discovered by local officials. (POC)

Malorm Family
a mafia-like group of five family members, upon whom Gallandro claimed a head bounty, all at the same time. They were a group of psychopathic killers who once hijacked the luxury liner *Galaxy Wanderer* as it passed through the Corporate Sector. They dropped a number of the ship's passengers into deep space without any protection, stolen everything of value from the ship's coffers, and escaped to the planet Matra VI, where their were eventually apprehended. (HSL, CSA)

Malorm, Jez
one of the three male members of the Malorm Family. (CSA)

Malorm, Rek
one of the three male members of the Malorm Family. (CSA)

Malorm, Shalla
one of the three male members of the Malorm Family. (CSA)

Malorm, Sheyna
one of the two female members of the Malorm Family. (CSA)

Malorm, Star
one of the two female members of the Malorm Family. (CSA)

Malrev
this planet, the fourth in the Malrev System, was the site where the *Starfaring* was lost after a bug in its navigational software transposed the coordinates it was using. A temperate world covered with dense forest, it was the homeworld of the Irrukiine race. It was also the location of a temple which was built on a nexus of Dark Side energy, a temple which was to be used as an outpost by Emperor Palpatine before he was killed at Endor. The temple later served as the base of power for the mad Devaronian Cartariun, who had been serving as a technician at the site. Cartariun used the Sith magics to control the native Irrukiine and make them fight using the powers of the Dark Side. (XWRR)

Malrev Incident
Rogue Squadron participated in this battle, in which a Dark Side Adept tried to take control of the planet. The magician was foiled by Dllr Nep and Herian I'ngre. (HXW)

Maltaz
an Impeial General who was at one time in command of the Hell's Hammer unit on Turak IV. There, he allowed his squadron to be cut of from its supply lines by the Alliance soldiers hidden in the Hitak mountains. Then, further compounding his bad decision, he ordered

his squadron to stand and fight. The Alliance soldiers quickly reduced the Hammers to three tanks, but the Hammers' never-say-die attitude kept them in the battle long enough for TIE Fighter reinforcements to arrive and bombard the Alliance's landing field. (ISB)

Maltha Obex
this is the Tobek name given to the planet Brath Qella. The Tobek discovered the planet some years after the Old Republic's Third General Survey team found it. The Survey team's follow-up expedition found the planet glaciated, and it was deemed that Brath Qella wasn't worth further effort. The planet seemed to disappear from Republic records, and was forgotten during the reign of Emperor Palpatine. The Tobek took control of the planet, and renamed it Maltha Obex, the name that appeared in the New Republic's database when Kroddok Stopa was dispatched to find Brath Qella. The intense hunt for information about the Qella led to the discovery that the planet originally had two moons. The orbit of one moon decayed, and it collided with the other. The resulting destruction caused both moons to crash into Brath Qella, plunging the world into an ice age. The natives of the planet - known as Qella - fled the world until such time as it recovered from the disaster, when they could return and repopulate it. (SOL, TT)

Malthor
this planet maintained a bustling trading industry, which supported the Alliance during the Galactic Civil War. (CRO)

Malthorn
this man worked with Alexis Cov-Prim, ostensibly as a publicity agent. However, Malthorn was also an efficient bounty hunter whose skills helped finance some of Alexis's dealings. Malthorn was a skilled killer, and was responsible for the untimely deaths of Alexis's many husbands, earning a portion of the credits she received under the wills of the men. During the quest to obtain the Shard of Alderaan computer program, Malthorn hoped to capture Lex Kempo and Gunder Vren, thereby receiving the bountied on their heads. (LAA)

Maltorran
a stocky human or alien race. (HSL)

Malvarra, Moris
this Alliance special agent was assigned by Ral'Rai Muvunc to act as an observer aboard the pirate ship *Dark Revenge*, after the Alliance contracted Dharus to raid Imperial convoys. Malvarra almost immediately requested a transfer, fearing that the pirates were too violent. Muvunc refused to transfer him, despite the fact that ever other observer placed on board the *Dark Revenge* also requested transfer. (PP)

Mama
this alien operated Mama's on the planet Ord Mantell. She was a Columi, with a huge head and miniscule body. (SL)

Mama's
this establishment was the closest thing to a smuggler's guild to be found on the planet Ord Mantell. It was owned by the Columi known simply as "Mama." (SL)

Mammon Hoole
twenty years before the Battle of Yavin, Mammon Hoole joined the Empire as a scientist. A Shi'ido, Hoole was teamed with Borborygmus Gog in the search for the ability to control life and death. Emperor Palpatine himself approved the funding for a huge base on the planet Kiva, where they nearly discovered a way to create life from nothing. However, Hoole recognized that their experiments would steal all the life from the planet Kiva, leaving it a barren wasteland and wiping out the native Kivans. Gog, however, didn't care for the results of the experiment, as long as it continued. He failed to relay Hoole's message to Palpatine, and provided Hoole with a false response from the Emperor approving further tests. In the end, Kiva was wiped out, and Hoole was blamed by Gog for the failure of the experiment. Hoole fled Imperial service, hiding wherever he could and using his shape-changing ability to elude capture. Many years later, Hoole decided to expose the Project, known as Starscream, and joined the Empire as a Senior Anthropologist assigned to investigating many planets and adding information about them to the Empire's planetary database. He used the Shi'ido's ability to shape-shift as a way to blend in with planetary races, easing his transition into their culture and opening them up to his questions. He once did a report on Tatooine, detailing the lives of the Jawas, Sand People, and even Jabba the Hutt's retinue. When Hoole realized what the Empire stood for, he fled Imperial service and returned to Tatooine seeking Jabba's help. Through the crimelord's various sources, Hoole managed to get all records of his existence erased from the Imperial databanks, and he was given a new identity. He also created the droid D-V9 to help him in his efforts. Just as he began his search for the whereabouts of Borborygmus Gog and Project Starscream, Hoole learned that the planet Alderaan had been destroyed, and his brother and sister-in-law had been killed. He then became the only living guardian of their children, Tash and Zak Arranda, who had been on a field trip when the Death Star destroyed Alderaan. He had to bring them along on his search, and entrusted much of their care to DV-9. Hoole and the children then tracked down all the leads on Gog and Starscream, eventually managing to destroy it on Kiva, along with Gog himself. This earned them the wrath of Darth Vader and a death warrant in just about every star system they could flee to, although they managed to remain one step ahead of the Empire. (ISU, GOF1, GOF2, GOF6, GOF7)

Man-lift
this heavy-duty, repulsor-driven elevator was used to move miners to and from their digs. (JH)

Manalin
this hot, poisonous, rocky world is the first planet in the Joralla System. (PG1)

Manarai, The
this was one of the most expensive and exclusive restaurants located in Coruscant's Imperial City. Prince Xizor was a silent partner in the business. (SE)

Manarai Mountains
this is the name of a range os snow-covered mountains located south of Imperial City on Coruscant. Luke Skywalker built a private retreat within the Manarai sometime after establishing his *praxeum* on Yavin 4. *This range of mountains is sometimes referred to as the* Menarai *in* Before the Storm.(HTTE, TNR, BTS)

Manaroo
this female Aruzan was Abano's daughter. An accomplished dancer, Manaroo was known by many Aruzans for her natural talents. She was recognizable by her fair blue skin and dark blue air. Manaroo was taken off Aruza by the bounty hunter Dengar before Imperial troops could "process" her. After Dengar was accepted as part of the Imperial bounty hunt for Han Solo, Manaroo found work on Cloud City as a dancer. She danced to a band's accompanyment while juggling colored stones. She became lonely, though, and offered to share herself with Dengar via her *Attanni*. She fled Cloud City with Dengar after the Empire garrisoned it, and travelled to Tatooine. During the trip, she gave Dengar a link to her *Attanni*, and they shared each other's emotions and thoughts. Before reaching Tatooine, Dengar took her to Aruza to rescue her parents, then went to the desert world. She was captured by a huge, loose-skinned creature at the Mos Eisley cantina and brought to Jabba the Hutt as a dancer. She danced several times, almost all for her life, as Jabba's palace was thrown into chaos. The Alliance rescued Han Solo in a daring plot led by Luke Skywalker and Leia Organa, and Jabba was killed at the Pit of Carkoon. Manaroo escaped and searched for Dengar, finding him in the Valley of Wind and rescuing him. As he recovered, Dengar agreed to marry Manaroo. In an effort to pay off their bills, they tried to raid Jabba's sail barge for lost credits, but found Boba Fett instead. They took the nearly-dead Fett back to Dengar's hideout in the desert, along with the female dancer, Neelah. Once there, Dengar insisted that she take the *Punishing One* and go into hiding. He was worried that their association with Boba Fett would lead to trouble. Manaroo agreed, and remained with the ship near Tatooine for nearly a month while Fett healed and the bounty hunters struggled against Kuat of Kuat and the assembler Balancesheet. It was during this time that Manaroo, realizing that they needed a huge fortune to clear their debts and retire, placed a bet with Drawmas Sma'Da on the fate of Dengar himself. Sma'Da took the bet, having little faith in Dengar's abilities. In the final struggle over the planet Kuat, Manaroo managed to save them all by rescuing the *Hound's Tooth* before it could disintegrate. She then contacted Sma'Da and recovered her winnings, a sum more than sufficient to pay off their debts. After Dengar finally agreed to retire, Boba Fett agreed to be the best man at their wedding. (TBH, MA, HM)

Manazar
this starship officer served as the First Officer of the *Penga Rift*, under Captain Barjas. He was often referred to by his nickname, Mazz. (TT)

Manchisco, Tessa
a native of the planet Virgillia 7, this woman was a veteran Captain who served briefly with the Alliance. The commander of the cruiser *Flurry*, Tessa joined the Alliance fleet at Endor shortly after serving in the Virgillian Civil War. Tessa was instrumental in the organization of guerilla warriors into serious military units during the civil war, turning the tide against the sheer power of her Imperial-backed enemies. She later commanded a small fleet of twenty-two ships sent to Sullust by the Virgillian Free Alignment. A student of the Virgillian military, Tessa's tactics were unorthodox, and confused the Imperial captains during the civil war and at Endor. She and her crew were killed near Bakura, when Imperial Governor Nereus ordered his ships to fire on the Alliance's ships, following a battle against the Ssi-ruuk. (TB, TBSB)

Manda
a rundown spaceport operative early in the Galactic Civil War. (DCAR)

Mandaba
the Selonian word for "language." (AS)

MandalMotors
a Mandalorian starship manufacturer with an outstanding reputation for designing military starships. MandalMotors was not allowed to do business under the auspices of the New Order until an Imperial "advisor" was placed on the company's board of directors. Following the Battle of Endor, this "advisor" was ousted in favor of support for the New Republic. (DESB, EGV)

Mandalore
the name taken by all of the commanders of the ancient Mandalorian warriors. An ancient Mandalore was defeated by Ulic Qel-Droma, and agreed to help Ulic during the Sith War. He helped Ulic realize that Aleema was misleading him, but continued to fight for the Sith. He sent his forces to Kemplex Nine, while he himself went to Coruscant to rescue Ulic and Exar Kun. After regrouping their forces, the Sith Lords ordered the Mandalorians to descend on Onderon. Mandalore agreed to the mission, and attacked Iziz. However, his forces were overcome Onderon during a pass of the Dxun moon, and fled to the moon for refuge. There, Mandalore was killed by one of the Dxun beasts. (TSW)

Mandalore System
the planetary star system which is home to the Death Watch soldiers and the Mandalorian Shock Troopers. (ESB, ISB)

Mandalorian Crushgaunt
a specialized, armored glove created in the Mandalore System. It enhances the wearer's ability to crush objects, such as hands or other body parts, with minimal effort. (RM)

Mandalorian Dungeon Ship
the basis for the Lictor-class ship, the Mandalorian dungeon ships were huge prisoner transport vessels which provided the most uncomfortable conditions for almost any species. This meant that the prisoners suffered the maximum discomfort before they were imprisoned on bleak, harsh worlds and left to die. (DE1, DESB)

Mandalorian Iron
a metal that is virtually indestructible, even to a lightsaber blade. Jedi Master Arca hid Freedon Nadd's Sith artifacts in a storehouse built from Mandalorian Iron in an effort to seal it forever, but Exar Kun used the Dark Side of The Force to penetrate it. (DLS)

Mandalorian Manacles
locking devices used to clasp a captive's wrists together, these strong cuffs are made from Mandalorian Iron and are virtually inescapable. They come in many sizes to fit all kinds of races. (TOJ)

Mandalorian Shock Troopers
a group of warriors defeated by the Jedi Knights during the Clone Wars. (ESB)

Mandan
an alien race. (DCAR)

Mandarin
one of the former names of the Koqus Starliner *Star Morning*. (SOL)

Mandel, Emlyn
Kvarn Mandel's wife. (GG9)

Mandel, Kvarn
this aristocratic man was the chief executive of Fabritech, and was no stranger to power. As self-assured and powerful as he appears, Kvarn is haunted by the disappearance of his daughter, Samire. She suddenly disappeared about eleven years before the Battle of Yavin, and hasn't been seen since. Kvarn believes that she is dead, but has a secret nagging thought that she left her family to join the Alliance. This thought surfaces whenever Kvarn reflects on his success, which has come from selling military equipment to the Empire. His son, Simmin, continues to search for her, but Kvarn does not support his efforts. Kvarn and his family live in a huge mansion on Thorgeld I. (GG9)

Mandel, Samire
Kvarn Mandel's daughter, she disappeared from her family about eleven years before the Battle of Yavin. Her whereabouts are not known. (GG9)

Mandel, Simmin
Kvarn Mandel's son, he maintains the belief that his sister, Samire, is still alive. He has scoured the Outer Rim for her, and has even hired the Skine Bounty Hunter College to locate her. He was 18 when she disappeared. (GG9)

Manderon Period
an era of the Old Republic which was centered about 6,000 years before the Galactic Civil War. (SWAJ)

Mandjur
this New Republic warship was part of the *Ballarat*'s support line during the Battle of N'zoth. When the *Ballarat* was destroyed, the *Mandjur* filled in the gap. It was struck twice in the aft sections by Yevethan missiles, and was rendered powerless and adrift. Plat Mallar, assigned to the ship as a shuttle pilot, singled-handedly rescued three pilots in the ensuing chaos(TT)

Mandoviol
a stringed musical instrument. (TPS)

Mandrake, Lisa
this woman held the rank of Sergeant in the Alliance military, and served as the chief of security at the Alliance's Gelgelar Free Port drop point during the Galactic Civil War. (SWJ14)

Mandroxan Cartel
this Mid Rim criminal organization established a foothold on the planet Bridin Anchorage, shortly after the death of Grand Admiral Thrawn. It was formed from an alliance of criminal organizations, led by the Manliss Enterprise, the Droxian Traders League and the Anavill Smuggler's Guild. The cartel was nominally led by the Manliss group, under the control of Artur Manliss. They were quite successful, considering that much of their business - illegal spice production and transport - was conducted in broad daylight. The cartel eventually controlled the spice trade in 23 separate systems in Portmoak Sector, shortly after the death of Grand Admiral Thrawn. (GG11)

Mandroxan Exports
a subsidiary of the Mandroxan criminal cartel, this export company fronted the Mandroxan weapons manufacturing business. (GG11)

Manes, Tomathy
this man was the senior duty officer of the New Republic Defense Fleet base on Utharis. A communications specialist, Manes helped Luke Skywalker obtain a current tactical memorandum on the situation in the Koornacht Cluster, during the Black Fleet Crisis. (TT)

Mangol
this grizzled, old, treasure hunter died on Nespis VIII shortly after the Battle of Yavin. He supposedly located an ancient tome from the abandoned Jedi library, rumored to be located on the space station. His contemporary treasure hunters believe he was killed by the curse which surrounds the library, but in reality he was a victim of Borborygmus Gog's Essence Stealer. Mangol was later re-animated by Tash Arranda, when she reversed the Essence Stealer's actions. (GOF5)

Mangonel
a Ripoblus cargo hauler operative during the Sepan Civil War. (TIE)

Maniac
this Krish worked for Bolabo Hujaan on Byblos as a starship mechanic. He specialized in the repair and tuning of drive systems, and earned the nickname "Maniac" because of his wild-looking eyes and crazy giggling. He owned the astromech droid known as Patchwork, and their work on starships was legendary among spacers. Much of his legend was based on successful work, but Maniac was also known as the mechanic who eliminated the Yagaran Four. He had been working for the Yagaran Four as a mechanic, and modified their YT-1300 freighter to help increase its power and speed. The improvements resulted in disaster, as the hyperdrive exploded upon activation, killing the Yagaran Four. The resulting explosion spread a cloud of radioactive dust over the fifth moon of Elin Roe. As a hobby, Maniac spent his time tinkering with droids, and has successfully tested many of his modifications on Patchwork. (CRO)

Maniid
this smuggler runs regular shipments to Bracha e'Naso in Esau's Ridge, on Tholatin. (TT)

Manka
a feline creature discovered by the Tetsus tribe of Rodians that fled Rodia following Navik the Red's rise to power. It lived on the jungle world the Rodians adopted. It was the only creature on the planet capable of killing a Rodian, which it often did during its mating season. (TME)

Manka Hunter, The
the name Greedo planned to use for his Incom corsair, which he purchased from Shug Ninx. (TME)

Manliss, Artur
this man was the leader of the Manliss Enterprise, and became the nominal leader of the Mandroxan cartel. He inherited the Enterprise from his father, Dunstain, who was believed to have been assassinated by members of the Droxian Traders League. Others believed that it was Artur, in dealing with Sehvorah and the Droxians, who agreed to pay of Sehvorah's gambling debt in return for the removal of Dunstain. It was Artur Manliss who convinced the League, as well as the Anavill Smuggler's Guild, to begin mining and producing spice on Bridin Anchorage. (GG11)

Manliss, Dunstain
this man was the leader of the Manliss Enterprise during the New Order, until he was assassinated and succeeded by his son, Artur. It was rumored that the Droxian Traders League was behind the assassination, and further evidence points to Artur himself paying off Sehvorah's gambling debts in return for Dunstain's death. (GG11)

Manliss Enterprise
this Mid Rim criminal organization established a foothold on the planet Bridin Anchorage, shortly after the death of Grand Admiral Thrawn. It became part of an overall alliance known as the Mandroxan cartel, along with the Droxian Traders League and the Anavill Smuggler's Guild. (GG11)

Manollium
a yellow-feathers bird native to the planet Ithor, it was brought to Belsavis by the Brathflen Corporation. (COJ)

Manos
this Devaronian male served on the Imperial Interim Ruling Council. He supported Feena D'Asta and her plan to make peace with the New Republic. When she later asked for a vote of no-confidence in the ability of Xandel Carivus to lead the Council, Manos was the only other vote against him. (CE2)

Manosk, Stevv
Han Solo was given this alias by Jabba and Jiliac, for use ininfiltrating the *Imperial Destiny* and bribing Admiral Greelanx. Manosk was a Lieutenant in the Imperial Navy. (THG)

Manpha
this planet is the homeworld of the Shawda Ubb race. (CCG9)

Mantan Wanderer
this Mon Calamari cruiser was the flagship of the Alliance's 14th Roving Line, and was under the command of Captain Qarl. (ROE)

Mantaris Transport
this Gungan sublight transport ship resembles the huge, ray-like creatures native to the coasts of the planet Naboo. Their wings are swept backwards and they have two saber-like tails. Phosphorescent nodules at the tips of their wings give off a reddish glow when activated. (GF)

Mantarran
Hal Horn had once tracked Moranda Savich to this world, but was unable to capture her before she was able to flee. (TFNR)

Mantessa
a planet which is home to the panthac species. (TLC)

Manticore
a legendary creature with a humanoid face and a cat-like body. (DA)

Manticore
an Imperial-I class Star Destroyer stationed at the Maw Installation by Grand Moff Tarkin, the *Manticore* was under the command of Captain Brusc. It was destroyed in the second Battle of Calamari when Admiral Ackbar used the half-constructed star cruiser *Startide* to ram the ship. (DA)

Mantigrue
a large, dragon-like lizard native to the planet Endor. It lives in the moon's mountain caves, emerging to soar the aerials and hunt its prey. It has large, leathery wings, sharp claws, and a long, pointed beak. It walks on its hind legs, as its forearms are small and designed to hold prey. Wicket and Cindel encounter a mantigrue while they are trying to escape the Marauder attack on the Towani camp. It tries to carry Cindel, but she is too heavy and it drops her. Wicket rescues her in his makeshift hang glider. Teebo also encountered a mantigrue one time, when he was young and trying to help find the Ewok children stolen by Vulgarr and the Duloks. The mantirgue destroyed Teebo's glider. (BFE, AT)

Mantilorrian
an alien race which inhabited Space Station Kwenn. (EGC)

Mantine Casino
the less expensive of the two casinos located on the *Kuari Princess*. It offers a multitude of gambling games and electronic entertainments. (RM)

Mantis, Marina
this noble woman was the leader of the Mantis Bounty Hunter Syndicate during the Galactic Civil War. (GG10)

Mantis RamAir
this design conglomerate manufactured the *MARK IV* Flat-Twin Turbojet podracer. (IG1)

Mantis Bounty Hunter Syndicate
this large bounty hunting syndicate was based on Santarine, and was managed by Lady Marina Mantis during the height of the New Order. Its size borders it on being a full-scale mercenary company, and it is very rich and powerful. In most respects, Mantis was nothing more than a private army made up on specialists in one form of bounty hunting or another. Mantis was held on retainer by High Lord Affric, who used his position and the strength of the Syndicate to further his own goals. (GG9, GG10)

Mantooine
a colony planet located in the Atrivis Sector, in the Outer Rim Territories, Mantooine served as one of the two endpoints of the Relgim Run, opposite Endoraan. It is the primary planet in the Mantooine System, which shares the Atrivis Sector with the Fest System. The planet was the site of an Imperial massacre, in which the planet's inhabitants were murdered when they opposed the Empire. The crushing defeat of the planet's populace hardened the resolve of early resistance leaders like Mon Mothma, and helped solidify the need for an Alliance to Restore the Republic. (SWSB, XW, TFE)

Mantooine
this New Republic CR90 Corvette was part of the force sent to liberate the planet Ciutric from the control of Prince-Admiral Krennel. It supported the flagship *Emancipator*, along with several other Corvettes and a trio of Nebulon-B frigates. The *Mantooine* took heavy fire from Krennel's forces, and barely survived the encounter. (IR)

Mantooine Medallion
a military decoration presented by the Alliance, it was designed to commemorate the sacrifice of the people of Mantooine, in the face of Imperial invasion. (XW)

Mantooine Minuet
this piece of classical music was favored by Emperor Palpatine. (MJEH)

ManTrap
this is a form of miniaturized repulsorlift field that works in reverse from normal. When a being steps on the trap, the repulsor field generates an intense, localized gravitational field that traps the being on top of the trap itself. (GG10)

Mantrell, Olina
this was the name of the young girl Pierce Mantrell claimed was his daughter. She was gravely ill, and Pierce turned to theft and smuggling to fund the doctor's visits and medicine she needed to survive. Shortly after the Battle of Yavin, she was under the care of Doctor T'jaleq Kith'Araquia. Pierce used her sad story as an excuse to steal the Amber Eye from Schnil Hakoon. (SWJ1)

Mantrell, Pierce
this man was one of Schnil Hakoon's chief rivals, and was a master thief and conman. Shortly after the Battle of Yavin, Hakoon accused him of stealing the Amber Eye. Mantrell later admitted to stealing the jewel, after Hakoon stole one of his cargoes and left him without enough credits to live. He claimed that he wanted to use the Eye to fund the medicine he needed to cure his daughter, Olina. In reality, he had no daughter, and simply wanted the Eye to fund his own operations. A team of Alliance agents, on the planet to obtain a cure for the Direllian Plague, captured Mantrell and obtained the Amber Eye. They later returned it to Schnil Hakoon, who repaid them with supplies. (SWJ1)

Manumitting
the re-programming of a droid's obedience functions to provide the droid with the ability to act for itself. Manumitting is often performed when an organic individual willingly gives a droid its freedom for many years of faithful service. (LCS)

Mantrony
the Bakuran Captain of the *Watchkeeper*, she loudly argued with Ossilege for command of the ship after it was disabled trying to enter the Corellia System. She lost the argument. (AS)

Manus Fereae
a Dimok Nebulon-B Frigate captured during the Galactic Civil War. (TIE)

Manwess III
this planet served as the seat of Imperial control in Kilbanis Sector, during the height of the New Order. (GG10)

Manx
a group of Imperial corvettes in use during the Galactic Civil War. (XW)

Maphus Tria
Tord Gamb was known to have set up a series of scams and cons on this planet, during the early years of the New Republic. (WBC)

Mapuzo
this Alliance base on this planet was infiltated shortly after the Battle of Yavin by an unidentified group. (AIR)

Mar Duun
an Alliance CR90 cirvette laying a minefield near Vinzen Neela 5 when the *Sela* freighter group was trying to transport TIE Defender prototypes through the system. (TIE)

Mara
this Gallofree medium transport was used by the Alliance to transport bacta during the Galactic Civil War. (XWA)

Mara-nas
this is the Yevethan term for the birth cask which all female Yevetha carry in a mating ridge on the backs of their heads. It is nourished with continual infusion of Yevethan blood. (SOL)

Marais, The
a group of planets in the Koornacht Cluster, the Marais appealled to the New Republic for membership after the start of the Yevethan Great Purge. (BTS)

Marakoloon
this Whiphid was big for his species, and was easily distinguished by his carved and silver-inlaid tusks. He was the second son of a wealthy trader, and not in line to inherit any major wealth. So, he left Toola to join his uncle as a bounty hunter. Although he hated the work, he liked the pay. One day, he found a special exhibit of carnivorous plants in a zoo display. He suddenly realized that the power and beauty of the plants appealed to him, and he spent the rest of his career collecting dangerous species of plants. (HR)

Maranium
this was a relatively abundant natural ore, which had a number of modern uses. (PP)

Marasa Nebula
this vast expanse of space-borne gases cut off the planet Marasai from the rest of the galaxy for many millennia. It forces the Trellen Trade Route to make a wide detour around it, for it effectively cuts off hyperspace travel. 13 star systems are located within the Nebula, including the Marasai System. The Empire enslaved the Marasan race, hoping to use captive Marasans to shorten the path around the Nebula by using travel nodes known only to the Marasan. (GG12)

Marasai
this planet is the homeworld of the Marasan race, and is located within the Marasa Nebula. It has a gentle, temperate ecology, but its seasonal changes are unpredictable due to its proximity to the Nebula. (GG12)

Marasan
a race of cyborged sentients originating from the Marasa Nebula, the Marasans are large marsupials with thick bodies and long, spindly arms. They walk on two short, muscular legs, and have two sensory appendages in addition to two eyes and a mouth on their flat faces. All Marasans wear a thin, metallic implant wrapped around the backs of their heads. The implant was originally developed to help the Marasans navigate through the chaos of the Marasa Nebula, and evolved into a device which controlled certain autonomic and natural functions. They are a slow-moving race, but their implants allow them to think and communicate electronically. This allows them rapid access to information, and provides nearly instantaneous answers. Their interpersonal skills are lacking, however, when they have to deal with other races. The Marasan race originated on the planet Marasai, and developed the ability to travel through space on their own. Using strange anchorpoints - similar to jump gates, but known only to the cyborged Marasans - within the Marasa Nebula, they were able to travel to 20 colony worlds. This ability was desired by the Empire, which sought a way to shorten the Trellen Trade Route. They forced the Marasans to assist in the movement of Imperial starships through the Nebula by torutring them. The Empire developed a device which could send out immense electromagnetic waves tuned to the Marasan cyborg implants. The resulting pain could be spread out across nearly the entire Nebula, were the Marasans to disobey Imperial orders. The Alliance was powerless to assist: to incite the Marasans to rebellion would bring down the wrath of the Imperial wave device, while the willful stranding of Imperial ships in the Nebula would bring on the power of the Imperial fleet. (GG12)

Marasi
this Yevethan term is used to describe a young Yevethan female who is ready to be impregnated. (SOL)

Marauder
a race of humanoid reptiles living on Endor. They have a fortress hidden in the rocky wastes of the moon, and have been trapped there for a number of years. They have evolved into a vicious race, often waylaying visitors to the planet and stealing their technology. They have obtained a number of laser weapons in this manner, and sustain themselves by eating the beings they ensnare. They have strange, simian faces, scaled skin, and sparse tufts of hair. They have three fingers and an opposable thumb on each hand. They all wear makeshift armor created from the scraps they scavenge. The strongest Marauder is declared the King. Terak was the Marauder King when Noa and Salek crashed on Endor, as well as when the Towani family landed on the moon. Terak was obsessed with finding "The Power," which he hoped would allow the Marauders to conquer more than just the simple life forms of Endor. *The Marauder prison guards were portrayed by Michael Pritchard and Johnny Weissmuller, Jr.. Terak's Leiutenant was portrayed by Roger Johnson in* Ewoks: The Battle for Endor.
(BFE)

Marauder
a New Republic *Warrior*-class gunship that was part of Pakkpekatt's fleet sent to intercept the Teljkon vagabond. It was ordered to return to drydock at Krenhner Sector Station after the mission to capture tha vagabond failed at Gmir Askilon. The *Marauder* later assisted the *Indomitable* in taking out a Yevethan T-type thrustship near ILC-905. (BTS, SOL, TT)

***Marauder*-class Cruiser**
an out-moded pocket cruiser designed by Republic Sienar Systems, the *Marauder*-class measured 195 meters in length. They are sleek, aerodynamic craft designed for system patrol and smuggling interdiction missions. They are armed with eight double turbolasers, with an option to add four more turbolasers with a larger power generator. Three tractor beam projectors allow the *Marauder*-class to capture smaller ships. A wing of IRD starfighters can also be housed in its fighter bay. The Marauder was manned by a crew of 129, with 48 gunners and room to transport up to 40 troops. The Old Republic opted not to purchase the ship for government use, and the fledgling Corporate Sector stepped in to buy them. Once the ships showed up in Corporate Sector space, other planetary governments began to submit orders to the RSS plant on Lianna. The *Marauder*-class quickly became one of RSS most recent successes, although the ship eventually found its way into the hands of smuggler and pirates. Corporate Sector *Marauder*s were deployed in pairs, along with a *Victory*-class Star Destroyer and *Invincible*-class cruisers for system control. (HSL, EGV)

Marauder Starjacker
one of Finhead Stonebone's E-2 asteroid miners used to raid Ithullian colossus wasp ore haulers in the ancient Stenness System. (TOJ, EGV)

Marauders
this swoop gang terrorized the Storrd Township on Seregar, during the height of the Galactic Civil War. They provided assistance to Tern Ashandrik, after a bounty was placed on his head by TaggeCo. (ND)

Marbaral Peninsula
found on the moon Rellnas Minor, the Marbaral Peninsula is one of the primary population centers of the Rellarin race. (GG12)

Marbleberries
an edible fruit (DA)

Marbra Associates
known only to the innermost members of Socorro's criminal heirarchy, this money-laundering operation was rumored to have process almost three billion credits a year at the height of the New Order. (BSS)

Marca
this swamp planet was the homeworld of the Sekct species. Because of the existence of a Dynamic Synergetics Incorporated hyperbaride production facility on the planet, the Empire had all records of Marca erased from planetary databases, in order to use the

planet as they saw fit. The hyperbaride production was lethal to the native Sekct, and their species was nearly wiped out. A team of Alliance agents, on their way to Sumitra Sector, cut through the Marcellus Nebula and was forced to land on the planet. The team eventually brought down the hyperbaride plant, with the help of the Sertim sisters and the Sekct, and helped free the Sekct from its toxic wastes. The planet itself is covered with a swamp-filled ocean, with virtually no continental land mass, and measured some 12,000 kilometers in diameter. The heat of the planet, combined with its swampy surface, generated a continual shroud of mist which enveloped the planet. The mists collected and dispersed sunlight, making it appear as if Marca had no day/night schedule, just a perpetual hazy gloom. The year on Marca was measured as 340 standard days. (POM)

Marcan Herb
this dried plant material is often used by Hutts in their water hookahs. It induces a mildly euphoric feeling. (THG)

Marcellus
this yellow star was located in the Marcellus Nebula, and was the primary body in the Marcellus System. (POM)

Marcellus Nebula
according to all Imperial star charts and databases, the Marcellus Nebula was just a vast expanse of interstellar gas. This was because the Empire had maintained a hyperbaride processing plant on Marca, deep inside the Nebula. (POM)

Marcha
this Drall was Ebrihim's aunt, and was the Duchess of Mastigophorous on Drall. She provided shelter for Ebrihim, Chewie, and the Solo children following their escape from Corellia, shortly after the rise of Thrackan Sal-Solo and the Human League. Leia Organa-Solo chose her to be the new Governor-General of the Corellian System, following the end of the Starbuster plot and the death of Micamberlecto. She relocated to Corellia in order to help bring peace to the system. Later, during the Yuuzhan Vong invasion of the galaxy, Marcha reluctantly gave her conditional approval to the New Republic Defense Force's plan to use Centerpoint Station as a weapon against the alien invaders. In the aftermath of the Battle of Fondor, Marcha was kicked out of office, removing the Republic's last hold on the Corellian Sector. (AS, SC, JE, BP)

Marcino, Shel
this man was a member of the Silent Blades, and was one of the few members who survived the assault on the group by Vocis Kenit and the *Far Orbit*. He was a simple deckhand at the time of the attack, but later gathered the other survivors and formed the Tarnished Blades gang. They continued to live the life of pirates, hoping to get one more shot at taking out Kenit. (FOP)

Marcol Void
this stretch of empty space separates the Kathol Outback from the rest of Kathol Sector. It is approximately 30 light-years across, and has never been mapped. What is known is that there are no planets in the Void, and very little debris. A flight across the Void, with standard hyperdrive technology, takes about 14 standard days to complete. There are two known hyperspace routes through the Void: The Galtea Run, which connects Galtea to Timbra Ott; and the Sebiris Run, which connects Sebiris to the worlds of the Pimbrellan League. (KO)

Marcopius
this young graduate was one of the Academy honor guards that accompanied Leia Organa-Solo to the Chorios Systems during her talks with Seti Ashgad. Marcopius managed discover that Ashgad was poisoning the ships in the small group which accompanied Leia. He eventaully contracted the Death Seed plague unleashed by Ashgad, but was able to hold on long enough to get R2-D2 and C-3PO off the *Borealis* so that they could tell the galaxy what was happening. Marcopius died before the droids could get him medical assistance. (POT)

Mardec, Fora
this young girl was the daughter of Lina and Riic Mardec, but she was killed in the crossfire when the Empire subjugated Gotida and tried to elimnate the rebel cell in Jalor City. (AIR)

Mardec, Lina
this woman married Riic Mardec, but she was killed in the crossfire when the Empire subjugated Gotida and tried to elimnate the rebel cell in Jalor City. (AIR)

Mardec, Riic
this man was a taxi driver on his homeworld of Gotida for fourteen years, earning just enough credits to provide for his family and save a little extra. His life was shattered when the Empire subjugated Jalor City, and his wife and two daughters were killed in the crossfire. He never found out if it was Imperial or rebel fire which killed his family, and spent much of the rest of his life in a drunken stupor. (AIR)

Mardec, Sale
this young girl was the daughter of Lina and Riic Mardec, but she was killed in the crossfire when the Empire subjugated Gotida and tried to elimnate the rebel cell in Jalor City. (AIR)

Mardoc
this Hutt was the Executive Secretary of the Grand Council of Hutts during the early years of the New Order. (THG)

Marduk
this Imperial *Carrack*-class cruiser served as the personal ship of Sub-Commander Brojtal, during the height of the Galactic Civil War. (ND)

Marelle, Tanda
this woman was born to Alderaanian parents, who owned a prominent shipping operation during the Old Republic. However, she chafed at the structured existence her parents forced on her, and she eventually became a travel agent in order to see other, more exciting worlds. She eventually was hired by *Galactic Resorts* holozine as a freelance critic. She also discovered that she had a knack for obtaining jewelry, although her methods were completely illegal. As she traveled on luxury liners to exotic ports of call, she learned to steal the valuables of just about anyone, and became known throughout the galaxy as the Tombat. She allowed the misconception that the Tombat was male to grow, further adding to her mystique while throwing off pursuit. During this time, she was shaken by the destruction of her homeworld - mainly because she had stashed a huge cache of jewels in her estate on Alderaan - and vowed to strike back at the Empire in any way she could. She approached Airen Cracken about becoming an agent on Albecus, and joined the Alliance as a freelance spy. Her support for the Alliance was spotty, but she felt no love for the Empire. (CRO)

Marellis
Mara Jade's alias when she worked as a come-up flector on Caprioril. (EGC)

Marenn Yagen
this planet was the innermost world of the Bovo Yagen system. A ball of seared rock and barren wastes, it was named for one of Bovo Yagen's sons. (CTD)

Marg Sabl closure maneuver
a aggressive positioning in which the lead warship allows its support fighters to launch from behind the offensive line and then turn hard into the opposing force. Grand Admiral Thrawn used it to ambush an Elomin convoy near Obroa-Skai. (HTTE)

Marg Sonat
this Ithorian crimelord worked in the Tamarin Sector during the early years of the New Republic, and was a member of Sard Nihgtbringer's criminal empire. However, Marg Sonat wanted more power for himself, and sought a way to bring down Nightbringer and place himself in power. When Sard tried to auction off a set of prototype Imperial armor, Sonat tried his best to obtain it. He had it shipped to the *Stellar Mermaid* on Nightbringer's orders, but used an independent team of smugglers to transport it. He then enlisted the aid of his old friend, Pari' Notgoth, to take possession of the prototype. Their plans nearly succeeded, except for the loose end f the smugglers they hired to transport the prototype. They discovered the body of Morgotou, then discovered that Sonat had killed Natja the Hutt in order to obtain the prototype. Sonat then killed Sard Nightbringer, and tried to flee the *Stellar Mermaid* with his new possession. The smugglers caught him and blasted Sonat out of the luxury liner in an escape pod. The prototype was destroyed in the firefight, and the only known information on its construction had been memorized by Sonat. The secrets of the prototype were lost with him. (POC)

Marga
this Tahlboorean term can be a noun or verb, and translates to “love.” (DRPC)

Margath, Kina
this human female is the owner of Margath's on Elshandruu Pica. She also was an Alliance foster agent during the Galactic Civil War. Kina is a high-powered executive, very professional in her dealings and always immaculately dressed. She strives to keep Margath's up to its five-star rating. She was a friend of Sair Yonka and Aellyn Jand, and agreed to keep they affair a secret by claiming the Yonka was on Elshandruu Pica to meet her, not Aellyn. (GG9, BW)

Margath's on Elshandruu Pica
this conglomerate of bars, casinos, and restaurants is one of the Outer Rim's most well-known retreats. Among the various places of relaxation, all owned by Kina Margath, is the 27th Hour Social Club. It has maintained a five-star rating for a number of years. (GG9)

Margengai-glide
this dance step was popular in the years before the Battle of Yavin. It was made up from a series of complex patterns. (RD)

Margess Base
Luke Skywalker sought out Chewbacca at this base during the Galactic Civil War. (RPG)

Margolis
Nichos Marr's caretaker during his childhood. (COJ)

Margrave
a hereditary position of leadership among the Togorians, the Margrave is the eldest male descendant in each generation. The Margrave is in charge of the planet's government. His closest female relative lives in Caross, presiding over day-to-day activities, while the Margrave travels the plains with a group of chosen males. (GG4)

Mari’ha Andona
this female was one of the traffic controllers employed by the New Republic to monitor in-system travel near Coruscant. She was one duty when Han Solo left for Jubilar, where he was confronted by Boba Fett. (TBH)

Maria
a Lambda-class shuttle used by a high-ranking Alliance official, the *Maria*. was forced to stop for repairs and was attacked by the Star Destroyer *Malice*. The shuttle was rescued by a squadron of X-Wings. The shuttle was later used to transport Princess Leia Organa to

the *Tantive IV*, along with the plans for the first Death Star. *As noted earlier, this contradicts the Star Wars Radio Drama, which has Leia, onboard the* Tantive IV*, receiving the plans via tight-beam transmission from the planet Toprawa*. (XW)

Maridun
this planet, the homeworld of the Amanin race, is covered with luch forests and grassy plains. It was discovered early in Emperor Palpatine's reign by Imperial scouts. (GG12)

Marik, Joha
this pirate was an acquaintence of Urias Xhaxin. Xhaxin tried to convince Marik to join the growing number of pirates who were being contracted by the Alliance to ambush Imperial convoys and steal supplies for the war effort. Marik refused, citing that the Alliance was a group of illegal operatives who were disrupting the balance of the galaxy. Xhaxin, realizing that Marik would turn on him at some point, arranged for Marik to be captured by the Empire. After the Empire squeezed information on Xhaxin's movements from him, Marik was executed. (PP)

Marik, Sella
this woman, a reporter for TriNebulon News, spent part of her career trying to find out why Alexis Cov-Prim had been married five times in three years. Each time, Cov-Prim's new husband died shortly after the marriage, and Cov-Prim was named sole beneficiary in the will. Marik and her editors found this to be very suspicious, and Sella was given the opportunity to track Cov-Prim. When Sella discovered that Cov-Prim was attending the auction of the Shard of Alderaan computer slicing program, she made her way to the *Dune Princess* to discover what was happening. She posed as a wealthy heiress, in an effort to blend in with the crowd. (LAA)

Marilla
this woman was the Queen of Gascon during the Galactic Civil War. She ruled the planet with her husband, although the King was heavily influenced by the High Advisor, who was a believer of the Akol religion. Marilla was also the more dominant figure, and controlled both men with her iron will. She also had a softer side, she was having an affair with the Prime Minister of the planet Demigue. (GMS)

Mariqar Snow Q'lk
this creature was native to the Jhunia snow plains of the planet Neftali, and was hunted for its meat and fur. In many respects, the q'lk were similar to banthas, with shaggy pelts and huge horn-like antlers. They were much smaller, though, measuring just 1.5 meters in height at the shoulder. Adults had billowing white fur, which allowed them to blend in with the icy land on which they live. Immature q'lk have darker fur which lightens and lengthened as they grew. (BSS)

Maris
whenever Han Solo talked about his past while using an alias - something he did to escape the pressures of being married to the Chief of State of the New Republic - he used the psuedonym Maris to refer to Luke Skywalker. (TBH)

Maristo
an alias used by Kell Tainer, Maristo was a starfighter pilot with the Imperial Navy. A Captain by rank, he commanded Drake Squadron, and was assigned to the Star Destroyer *Night Terror*. The Maristo alias was used to get a flight of Wraith Squadron onto the planet Kidriff Five, near Tobaskin Sector, in order to support the fly-by of the *Millenhium Falsehood*. (SOC)

Mark I Bulk Transport
this 50-meter-long starship was manufactured by Sienar Ships during the Old Republic. It was a bullet-shaped craft with some 40,000 metric tons of cargo capacity, despite its relatively small size. It required a crew of four to operate, and could carry up to twenty additional passengers. Updated models produced during the New Order were reconfigured to carry up to 60,000 metric tons of cargo, reducing its passenger capacity to just five beings. These newer craft were also armed with a turret-mounted laser cannon. (CRO, PP)

Mark II A-Wing
this was the second-generation A-Wing produced by the New Republic shortly after the Battle of Endor. (BW)

Mark II Air Brake
this is the smallest, and least effective, of the non-jetted air brakes manufactured for pod racers. (RAC)

Mark II Blaster Cannon
this Merr-Sonn medium repeating blaster cannon was designed to accept power cells from a number of different sources. This made it highly portable, since transporting power cells along with it was not always necessary. The Alliance made great use of this weapon, since they could not always guarantee a steady supply of specific cells. (CCG3)

Mark II Powersuit
manufactured by Telgorn, the Mark II powersuit is designed with a cutting laser, and is used primarily in rescue operations. (SN)

Mark II Reactor Drone
a utility droid whose heavily-shielded casing makes them look cumbersome, they are programmed to perform menial labor. (SWR)

Mark II World Rover
this exploration craft was used by planetary contact teams. It was a delta-winged repulsorcraft equipped with enhanced shielding, navigational and sensor arrays, and various boring and drilling implements. A pilot and co-pilot could maneuver the craft by supplying power to an array of thruster jets. (SOL)

Mark III Air Brake
this small, non-jetted air brake provides increased stopping power over the Mark II brake. (RAC)

Mark III Bulk Transport
this 300-meter-long transport ship was designed by Sienar Fleet Systems. The Mark III required a crew of 10 to operate, and was armed with a single, computer-controller laser cannon. The Mark III could transport up to 160,000 metric tons of cargo and carried four months' worth of supplies. (FOP)

Mark III Powersuit
an enhancement to the Mark II, the Mark III powersuit has a blaster cannon and mini-proton torpedoes. They were designed for military and security personnel. (SN)

Mark III Surveillance Unit
produced by TapTronics CovOps, this concealed sensor unit allowed fortified compounds to have remote listening and monitoring equipment on their perimeters without attractions attention. (HAS)

Mark IV Air Brake
this medium-sized, non-jetted air brake provides increased stopping power over the Mark III brake. (RAC)

***MARK IV* Flat-Twin Turbojet**
this was a model of podracer designed and manufactured by Mantis RamAir during the last decades of the Old Republic. A large craft, the cockpit of the Turbojet measured 5.28 meters in length, while the engines measured 10.59 meters in length. The large engines were capable of speeds approaching 823 kilometers per hour. (IG1)

Mark IV Patrol Droid
this series of repulsor-equipped sentries was created for the Empire shortly before the Battle of Yavin. They are about .3 meters across, and move about on a series of tiny repuslor-engines guided by several steering vanes. (SWSE, BTM)

Mark IV Powersuit
the Mark IV was designed for speed. It is armed with a single laser cannon, and was used to move between vessels during military operations. (SN)

Mark of Illumination
this religious insignia was used by the mystics of the Chalactan race to denote an individual who had become one with his gods. The mark was created as a pair of small dots, one on the lower forehead and one on the bridge of the nose. (IG1)

Mark of the Crown
this subtle mark of succession was a characteristic of the true heir to the throne of Gala, but was not a specific birth-mark or identifying feature. The Mark was known to the Galacian Council of Ministers, who could test and individual for its presence. Viso was the primary member of the Council who knew the way to determine the presence of the Mark. Deep within the palace, a special room contained a mosaic floor of pale blue tile. An intricate pattern of silver marked a square within a square on the floor. Whenever a Galacian stepped into the center square, it activated a sensor system that swept the being with a cascade of lights. If the being wore the Mark, the shadows of light would outline them. A Galacian who didn't have the Mark would not cast a shadow. (MOC)

Mark V Air Brake
this is the largest of the non-jetted air brakes used on pod racers and other high-speed ground vehicles. (RAC)

Mark V Powersuit
another Telgorn protection system, the Mark V was designed with a number of onboard tools for maintenance operations. (SN)

Mark VI Powersuit
manufactured by Telgorn, the Mark VI Powersuit was designed to be the only armor necessary in any harsh environment. It could be used in any number of military, search-and-rescue, or scientific operations. It is equipped with a blaster cannon with a special focusing lense, life support systems, and a huge Ubrikkian repulsorlift engine for locomotion. (SN)

Mark VII Attendant Droid
this humanoid servant droid was manufactured by Galinolo Subservient. (TA)

Mark X Executioner
a series of Arakyd gladiator droid. Viceprex Hirken owned one on Stars' End, and constantly paid the Imperial Entertainment Guild to send him a robot performer to pit against the droid. The Mark X moved about on two caterpillar tracks, and had many weapon-studded arms that folded close to its torso. The arms contained flame throwers, lasers, flechette launchers, and other weapons systems. When Han Solo infiltrated the penal colony, Bollux was sent up against the Mark X. Bollux used skill rather than force, and was able to defeat the droid by coming in low and locking himself around the Mark X's tracks. The Mark X became confused, for it was never programmed to shoot at itself to disable its opponent. The Mark X went berserk, shooting all its weapons at anything came close to resembling a target. It eventually ran itself into a wall and self-destructed. (HSE, CSA)

Mark 16 Enzymer
this model of enzymer was produced by BioTech. (SWJ14)

Mark 4e/S
this Merr-Sonn heavy laser cannon was manufactured specifically for use on Ubrikkian's Imperial-class repulsortank. (SWJ9)

Mark 65
this was a model of guard droid. (GG11)

Mark 7 Tractor Beam Generator
this generator was developed following the Battle of Endor. (BTS)

Mark-127
this was the model number of the Golon Arms Vac Attack blade launcher. (ROE)

Marka Ragnos
this ancient Dark Lord of the Sith ruled the galaxy with an iron fist some 5,000 years before the Galactic Civil War. Ragnos controlled the Sith Empire for more than a century before before he finally died. Funeral preparations were underway when the Daragon siblings happened upon Korriban, and interrupted the burial ceremony. Ragnos was buried with his predecessors in the Valley of the Dark Lords, with numerous living slaves entombed to assist him in the afterlife. His death led to a great uprising among the two major Sith factions, as each of them tried to promote their candidate to the vacant position of Dark Lord. Both Ludo Kressh and Naga Sadow believed that they were the next Dark Lord, and came to blows shortly after Ragnos' burial. Ragnos spirit - angered by the proceedings - returned from the dead to counsel them about choosing their battles wisely. Ragnos' spirit foresaw that their battle would bring about the end of the golden age of the Sith magicians. (GAS)

Markand
this man served the Empire as a High Admiral during the Galactic Civil War. (PP)

Markbee's Star
a star mentioned by C-3PO, in reference to Zeffliffl. (CS)

Marked by a Hunter
this Imperial holovid starred Alexis Cov-Prim. (LAA)

Markenson
this Imperial Colonel was in charge of the Wyloff Sector Plexus when Commander Jev learned of the death of his father. After Jev orchestrated the arrest of Moff Varnier's spy, Markenson was relieved of duty for his poor management of the facility. Jev was promoted into Markenson's former position. (CRO)

Market, The
this was the name used by the Jawas to describe the huge tower of rock, deep in the Jundland Wastes of Tatooine, where they would gather their sandcrawlers to buy and sell their junk. The Jawas welcomed other beings from Mos Eisley or Mos Espa to join them during their trade sessions. (E1A5)

Market City
this was the largest city on the planet Lotide, and the site of the planet's only starport. (BI)

Market Potential of Known Outer Rim Worlds: A Report to the Galactic Trade Federation
this was a report on the possible profits which could be gained from trade with several Outer Rim Territories worlds, including Tatooine. It was authored by Rune Haako, who felt that Tatooine was too ridden with vice and corruption to have any worth. (ANA)

Market Rock
this was another name for The Market, a large rocky outcropping used by the Jawas as a gathering place. (E1A5)

Marketplace, The
three-levelled shopping place near the Tower of Law on Bimmisaari. (HTTE)

***Marketta*-class Shuttle**
this transport ship was created during the early decades of the New Republic, and saw duty primarily within the Republic's military. (DTR)

Marko
a bounty hunter active during the height of the New Order. He traveled in a modified Incom A-24 Sleuth. (LAA)

Markon IV
a planet which was the site of an Imperial base during the Galactic Civil War. (RPG)

Markre Medjev
this Jedi Knight studied the Force at Luke Skywalker's Jedi *praxeum* on Yavin 4, during the early stages of the Yuuzhan Vong invasion of the galaxy. Markre later helped the Jedi by scouting for the aliens on Bothawui, in the wake of the Battle of Fondor. (BP)

Markresh Slaver's Consortium
this slaving ring grew to prominence in the early years of the New Republic. (GG11)

Marksman-H
a form of combat remote used to train beings in the use of hand-held weapons. They can also be used in lightsaber training, as demonstrated by Obi-Wan Kenobi to Luke Skywalker. It was manufactured by Industrial Automaton. (BTM, SW)

Markul
an alien race. (TJP)

Marl Blazestar: Mercenary for Hire
this holovid serial was popular on Celanon during the early years of the New Republic. (POC)

Marlello Duck
native to the planet Lowick's equatorial marshes, this bird was cultivated by the Pa'lowick, who liked to eat their eggs. (AE)

Marmaw
this large predator was native to Almar, living along the shores of the planet oceans. A large saurian, the average marmaw grew to lengths of four meters or more, including its long tail. Its mouth was filled with more than twenty rows of blade-shaped teeth. The outer row of teeth is used to capture prey, and is continually being replaced from the rows behind it. Marmaw fed on fish and other sea creatures. (TBSB)

Marmor
this Corellian was a technician with the Empire until Crix Madine defected to the Alliance. Marmor defected with Madine, and earned the rank of Corporal shortly before the Battle of Endor. He took command of the starfigher and cruiser mechanics aboard *Home One*. (CCG11)

Marmoth
this planet is often visited by the *Kuari Princess*. (RM)

Marngar III
this planet was the site of a prominent Imperial university. (SWAJ)

Marniss, Celina
Mara Jade's alias when she worked as a hyperdrive mechanic in Tropis-on-Varont. (EGC)

Marok
this Imperial Captain commanded the Star Destroyer *Impending Doom*, under the command of Admiral Sahreel and Moff Nile Owen. (TA)

Maronea
this female Selonian worked as a maid and servant to the Tharen family, on Corellia. (TPS)

Marotan
a planet. (SWJ12)

Marpre
this was the name of one of Lord Allic’s bodyguards. (MJEH)

Marqo's
the most famous restaurant in the now-destroyed Demophon System. (SN)

Marqua Spas
this famous resort and convention center is located in Femon, on the planet Gailea. It celebrates an annual Grand Ball, complete with a traditional Panelan feast. (SWJ9)

Marquand
this Imperial Major directed the counterattack against the Ewoks during the Battle of Endor. Originally from Kessel, Marquand was a crewer on an AT-AT assigned to the *Devastator* before being transferred to the Imperial garrison on Endor. Marquand and his co-pilot, Lieutenant Watts, were captured when Chewbacca and a pair of Ewoks commandeered their AT-ST scout walker. (CCG10)

Marquarra
Flim, acting as Grand Admiral Thrawn, told Han Solo and Lando Calrissian that the Xerrol Nightstinger sniper rifles used in the attack on the Combined Clans Building on Bothawui had been stolen by Borsk Fey'lya's private army from the Ubiqtorate cache on this planet. (VOF)

Marr, Brezzic
this Imperial Commander was in charge of the 105th Stormtrooper Platoon, assigned to Starlyte Station and liaison officer Arissa Fawn. Marr also served as Fawn's second-in-command. Like the rest of the 105th, Marr was fanatically loyal to the Empire, and many believed that he was just another of the crazed members of the platoon. However, Marr had a keen tactical mind and an intense personality, and many of his strategies eventually found their way into Imperial training manuals. However, Marr was not above taking bribes from Talandro Starlyte, so long as Starlyte realized that no amount of monehy would ever buy his loyalty. (WSV)

Marr, Nichos
Nichos Marr was an up-and-coming young mind in the galaxy. He was also sensitive to the Force. He met, and fell in love with, Cray Mingla while at the Magrody Institute, and the two became betrothed. Their Force sensitivity led them both to Yavin 4, to learn the ways of the Jedi under Luke Skywalker. About six months into their training, Nichos somehow contracted Quannot's Disease, and began to slowly deteriorate. Cray, her love for Nichos unbounded, worked stridently to create an android body to replace his withering human body. She was able to perfectly replicate his form, but her lack of understanding of the Ssi-ruuk entechment techniques prevented her from fully transferring his mind to the new body. Once transferred, Nichos lost touch with the Force, and also lost much of his humanity, although he retained a great deal of knowledge and memory. Six months later, when Luke tried to use the Force to extract some of Nichos' memories about Plett's Well, Luke found only words there to describe the memories. There were no images or emotions associated with them. Nichos and Cray then accompanied Luke to the Moonflower Nebula, and were captured and held on the *Eye of Palpatine* by Gamorreans. During his imprisonment by the Gamorreans on the *Eye*, Nichos began to doubt his existence as a human, and relaized that he would probably never become human again. So, he volunteered to stay behind with Callista and destroy the ship. When Cray suggested that Callista take her body, Nichos realized the depths of Cray's love for him. Together, they helped destroy the *Eye* by sacrificing themselves. (COJ)

Marri
Hallis Saper claimed to have found a love letter from this Lady in Wes Janson's belongings, when she recovered the belongings of Red Flight from their rooms after they were exiled from Cartann City. In fact, there were no such letters. Hallis was goading Wes with a practical joke. (SOA)

Marrix
this scout Captain was the first non-Gree to make contact with the worlds of the Gree Enclave. Although seemingly well-respected by the Gree, especially since he was human, Marrix was only allowed to visit the motherworld of Gree just once. (SWJ8)

Mars Guo
this Phuii was one of the Outer Rim's best podracer pilots. He was smitten with the Twi'lek Ann Gella, after seeing her at a glimmik concert. However, Sebulba discovered his affections and vowed to eliminate him. Guo was part of field for the Boonta Eve Classic which was eventually won by Anakin Skywalker, but Mars Guo himself was unable to finish the race. He had hoped to pilot his Plug-2 *Behemoth* racer to victory in order to buy the freedom of Ann Gella. However, the wily Dug, Sebulba, flung a piece of scrap into the air in front of Guo's pod, and the debris was sucked into an engine. The scrap shredded the engine's components and destroyed it, and Mars Guo's pod flew out of contrl and crashed in a fiery blast. (TPM, RAC, IG1)

Marsh Lizard
an alien reptile. (DOE)

Marsh-gunnie
this small swamp creature is native to the bayousof Nim Drovis. (POT)

Marsh-root
a plant often used in souffles. (RD)

Marshal Levnis
this being owned the *Lady Akiko*, and tried to purchase a Kalld'n-class stardrive for it through the Most Honourable Guild of Armourers. (GG9)

Marshian
this Imperial Lieutenant served as Admiral Pellaeon's shuttle pilot, and was stationed aboard the *Chimaera*. (VOF)

Marska
this woman was an mperial spy who worked personally for Lord Dixton during the Galactic Civil War. To all outward appearances, Marska was Dixton's air-headed secretary. In reality, she was hand-picked Emperor Palpatine for her cunning mind. After Dixton's shuttle, the *Resurgence*, was forced to land on Masterhome, both Dixton and Marska were captured by Alliance forces and imprisoned. (SWCP)

Marskan, Casal
an Alliance starfighter pilot, and the younger brother of Ernek Marskan. Casal was assigned to be Keyan Farlander's wingman on a mission to capture the *Ethar* group of Imperial Corvettes. Casal was killed in the battle. (XW)

Marskan, Ernek
an Alliance starfighter pilot serving on the flagship *Independence* while Keyan Farlander served there. When his younger brother, Casal, was killed while accompanying Farlander on a mission, Marskan became distrustful of Farlander's tactics. (XW)

Marso's Demons
a group of fighter pilots Gallandro flew with at one time. Gallandro is generally considered one of the best Demons ever. (HSL)

Marrsel
this independent scout was known for scouting only most unusual and profitable worlds. (GG8)

Marstan, Thew
this carnival strong-man worked for Kersh Lauskner's Travelling Animal/Acrobatic Arcadium. He was renowned for this size; at just under a meter in height, he could bar metal bars and lift a platform on which audience members were sitting. The source of his strength has never been revealed. (GCQ)

Martaff
this New Republic Navy Commodore was dispatched to the Koornacht Cluster to assist Etahn A'baht in the struggle with the Yevetha. (TT)

Marter An
this mountain city, found on the planet Sheris, was accessible via Bhir'khi Pass. (SWJ9)

***Martial*-class Shuttle**
this small starship found acceptance among pirates, during the early years of the New Republic. (HT)

Martin
an Alliance General who commanded a desert planet during the Galactic Civil War. (RASB)

Martinette
this pirate ship was operated by Captain Jayhawk and Mirthen during the Galactic Civil War. The *Martinette* was a modified YT-1300 freighter, and was armed with a twin laser cannon and a heavy laser cannon. Jayhawk used the *Martinette* by pretending to be an Alliance privateer vessel. The *Martinette* was overtaken and nearly captured after it tried to intercept the crew of the *Long Shot* near Masterhome, but the Alliance forces were able to drive the pirates off. (SWCP)

Marty
this New Republic Navyman served as deck officer under Etahn A'baht on the *Glorious*. (BTS)

Martyrs
1) this constellation, found in the skies of Bothawui, was named in honor of the Bothan pilots of Blue Squadron. These pilots died trying to get the plans of the second Death Star to the Alliance. (KT)
2) this is the title given by the Bothan people to the members of the group which stole the plans to the secoind Death Star, as well as to those Y-Wing pilots who died ensuring the plans were given to the Alliance High Command. The Martyrs hold an almost sacred place in Bothan history and society, for their actions ultimately brought down the Emperor and the New Order. For a Bothan family to be joined to the family of a Martyr in marriage or other bond is considered a blessing. (KT, IR)

Marut
this *Victory*-class Star Destroyer was part of the Imperial fleet, and was used to raid Alliance training facilities shortly before the Battle of Endor. (XWA)

Maryb Wastes
a vast, open wasteland found on the planet Maryx Minor. The Ancient Order of the Pessimists located their base beyond the Wastes. (EOE)

Maryo
this resort world is located in the Corporate Sector. It was here that Authority agents first contacted Torm Dadefferon about becoming an agent and exposing his father. (CSA)

Maryx Minor
the Ancient Order of the Pessimists made their home on this desolate world. Maryx Minor is volcanically active, and open lava pits and steaming geysers litter the landscape. Boba Fett tracked the outlaw Abal Karda to this world, completing his bounty hunt. (EOE)

Mas Amedda
this imposing, blue-skinned Chagrian served as the Old Republic's Vice Chairman, serving under Chancellor Valorum. Senator Palpatine pointed out to Queen Amidala Mas Amedda was another skilled politician who was only working for his own advancement, and was on the payroll of the Neimoidians' Trade Federation. However, in reality, Mas Amedda was quite loyal to Valorum and the laws of the Old Republic. He frequently reminded Valorum of the protocols required by the Galactic Senate, but was unprepared when Amidala called for a vote of no-confidence in Valorum's abilities. Mas Amedda tried to quell the uprising, but the unrest within the Senate pushed the vote to ratification. *Mas Amedda was portrayed by Jerome Blake in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM, IG1)

Masakayan
this Tarro was a Lieutenant Commander for the Alliance. (GG12)

Masalou
this barren world is the second planet in the Baralou System, and lies just outside the planet's Alou asteroid belt. (PG1)

Masanya
this modified CR90 corvette was used by the Alliance as a sensor jamming source. Admiral Ackbar placed the *Masanya* near the main fleet, where it could work to disrupt the weapons targetting systems of enemy craft. (CCG11)

Masgen System
Qatak Qantaras worked for the Alliance in this system, during the Galactic Civil War. (GG12)

Mashi Horansi
a subspecies of the Horansi race, the Mashi Horansi were easily distinguished from the other races by their jet black fur and their sleek bodies. They were also the only purely nocturnal species of Horansi, a trait they have inherited from their ancestors. The Mashi Horansi were excellent hunters, and could be tracked only by the most skilled - and often lucky - of trackers. For this reason, the pelt of a Mashi Horansi was prized by the other races. They mate for life. (PG1)

Masked Soldiers
in the prophetic visions of the Keganite woman O-Vieve, the Masked Soldiers attacked and subjugated the planet Kegan. Historians later learned that these soldiers were actually the Imperial stormtroopers of the New Order. (FFT)

Masking Putty
this pliable material was used by actors and artists to modify a being's facial structure. (BP)

Maso-class Freighter
an out-dated light cargo hauler. (GG9)

Mason-Branger
manufacturers of shipboard ionization reactors. (SCRE)

Masque Hall
located on Cloud City, this ballroom is the site of a never-ending masquerade party. (GG2, ZHR)

Mass Drive Cannon
this form of starship weapon was considered outdated, though highly effective, during the modern era of the galaxy. (CRO)

Massa Family
this criminal syndicate controlled much of the underworld on the planet Ukio, before its leader, Granz Niiliisi, was exiled by the actions of the ThunderForce mercenary unit. (HAS)

Massassi
former natives of Yavin 4, they had smooth, grayish-green skin and large, lantern-like eyes. They were extremely primitive in nature, timid and weak, when Exar Kun came to Yavin 4 to seek out a Sith power object. (Dark Lords of the Sith portrays the Massassi as savage, Dark Side creatures descended from the Sith themseles. They were the offspring of Naga Sadow's alchemical magic. They were also red-skinned humanoids. This seems to have been a change of heart for Kevin Anderson, who worked on both sources.) Kun later enslaved them, and made them build the temples that dotted the forest, as focusers of the power of The Force. They were exterminated when Kun, in an effort to defeat the Jedi Knights, consumed their spirits in order to trap his own spirit in the Obsidian Temple during the Great Sith War. Their bodies were destroyed by the Jedi Knights who tried to defeat Kun. *They are termed "Massasi" in LCJ*. (SW, DA, COTF, DLS)

Massassi Station
the Alliance's base on the fourth moon of Yavin. It was named from the race that built the huge temples in which the Alliance stored their fighters and command stations while preparing to battle the first Death Star. (SCRE)

Massassi trees
a species of tree native to Yavin 4 with a thick-boled trunk and purplish bark, the Massassi tree can grow to heights of nearly 200 meters. The bark of the Massassi tree can be shredded, and the small flowers which grow at branch junctures can be boiled to create a fever-reducing tea. (JS, DA, GG2)

Massimo
this rugged man was a mamber of Mirith Sinn's New Republic cell on the planet Phaeda. He was openly suspicious of Kir Kanos, and discovered that Kanos was wanted by Carnor Jax for crimes against the Empire. When Sinn ordered him to back off, Massimo challenged her to a duel for control of the Republic cell. They never got a chance to fight, because Colonel Shev's troops invaded their stronghold, on the information provided by double agent Tem Merkon. Massimo believed Kanos had betrayed them, until Sish Sadeet discovered that the traitor was actually Tem Merkon. Massimo executed Merkon by stabbing him in the heart. He then led the flight and defense of the base at Collo Fauale, holding on until the *Lusankya* arrived to defeat the *Steadfast*. He then flew the *Phaeda's Hope* to the huge ship, and requested a shuttle to follow Sinn to Yinchorr, where he could apologize for assaulting her. He arrived too late to save Sish Sadeet, but managed to recover Mirith. She then fled the New Republic, joining Grappa the Hutt in an effort to locate Kir Kanos. Massimo followed her, and offered to tell Grappa about her true motives for the right price. Massimo told Grappa that Mirith had

been spying on his organization, in an attempt to break up the pirate raids he had been staging on New Republic ships. When Grappa caught Sinn, he had both Mirith and Massimo turned over to the Zanzibar for their dealings. (CE, CE2)

Masslines
this song, written and played by the band Red Shift Limit, was banned by the Imperial Board of Culture. It first appeared on the compilation *Limited Warfare.* (GG9)

Masst, Burdek
this man was one of Ordrin Masst's two sons. Along with his brother, Nofft, Burdek ran the repair facility which served Stoord Township and its landing field. (ND)

Masst, Crix
this New Republic General was assassinated on the planet Sinded by Morteos, shortly after the Battle of Endor. He was known to be a brilliant tactician, and unswervingly loyal to the Republic. (WBC)

Masst, Nofft
this man was one of Ordrin Masst's two sons. Along with his brother, Burdek, Nofft ran the repair facility which served Stoord Township and its landing field. (ND)

Masst, Ordrin
this kindly old man operated the landing field which served the Storrd Township, on Seregar, during the height of the Galactic Civil War. (ND)

Mastala
this frigid, rocky world is the third planet in the Garnib System. (PG1)

Mastala
this Corellian Gunship was one of five gunships sent to Bakura by the Alliance, following the Battle of Endor. (TBSB)

Master Coder
this highly-illegal device was developed to bypass security systems. Essentially an electronic chip imprinted with security codes, the master coder could be used to override voice, retinal, and palmprint security scanners. (TBSB)

Master Control Signal
the transmission signal which guides the World Devastators. (DE1)

Master Fate
a capricious being who blows the winds of the planet Wroona wherever he pleases. There are numerous Wroonian folktales about him. (SWJ13)

Master of Etiquette
this was the title given to the individual who worked with the Kuati ruling families to ensure that the laws which control the leadership of Kuat are adhered to at all times. (SLS)

Master of Cerements
this individual was responsible for making sure the ancient customs of the planet Necropolis were observed, thereby ensuring that the Curse of Sycorax would not be invoked. Among the traditions were: having pretend "mummies" greet off-worlders who came to Necropolis, in an effort to scare away evil spirits; setting aside a portion of every meal for the dead; and burying all those who die in the cemetary, whole and intact, without cremation or disintegration. (GOF2)

Master Stroke
this *Imperial*-class Star Destroyer was dispatched by the remnants of the Empire to assist the *Agonizer* in subjugating the world of Adumar, after the Adumari had sided with the New Republic. It was seriously damaged in the assault, which saw the New Republic successfully defend Adumar. (SOA)

Masterhome
this was the name used by the Anointed People to describe their homeworld, the planet Abonshee. (SWCP, MB, AE)

Masterline-70 OcTerminal
designed and built by Rikhous, this databank access system surrounded the user with displays. It allowed simultaneous access to encryption and decryption routines, analyzers, and other communications and data retrieval systems. They were first produced during the early years of the New Republic. (VOF)

MasterNav
the Alliance's master galactic navigational database system, the MasterNav was developed to assist military operations to enter enemy territory very close to their targets. This provided not only the element of surprise, but it also made military missions safer. (TB, TBSB)

Masterra
a temperate planet. (DFRSB)

Mastigophorous
the lands that Ebrihim's aunt Marcha owns on Drall, Mastigophorous is a beautiful land of well-tended gardens and groves of trees. The family dwelling is a large affair. In the center is a large white dome, from which extend two dark-tiled wings. The dome itself rises almost 20 meters in height; each of the wings is a full three stories tall. The dome contains a wonderful interior garden, as well as the entry portals to each wing. These portals - one black and one white - are carved with all sorts of monsters and mythical beasts. (AS)

Mastmot
another name for the furry motmots native to Toola. (GG4)

Matacorn
a planet liberated by the Alliance during the Galactic Civil War. (HR)

Matagorn
this Imperial official worked as a sub-prefect to Prefect Ursellis. Matagorn began chafing at the increased amount of paperwork the Empire was requiring of him, and once declared Tyionsis Cex was nothing more than High Inquisitor Tremayne's "LAACkey," poking fun at both Cex and the LAACDoc system implemented by the Empire. Shortly after leaving work to start a vacation, pieces of Matagorn started showing up in various cities on the planet Kalandis IV. (GG10)

Material Synthesis
a Gree technology, material synthesis involves the reconfiguration of matter by requantification of its nuclear structure. This allows the Gree to take common materials – such as silicon, carbon, and hydrogen – and create rare and valuable isotopes and elements. (SWJ8)

Matham
this Imperial stormtrooper was stationed at the garrison in Hullis, on the planet Halmad, during the early years of the New Republic. (IF)

Mathilde
1) one of the strongest nation-states founded on the second-largest continent on the northern hemisphere of Renatasia III. (LCS)
2) the primary city of the Mathilde nation-state on Renatasia III. (LCS)

Matra VI
the planet on which the Malorm Family were apprehended by Gallandro. (CSA)

Matrix, The
this was the name given to the industrial-strength sound system created for the Glow Dome on Adarlon. Over 1,000 separate speakers provide the sound, which could be played from slugs, audio disks, or live performances. Much of The Matrix was coupled to the intricate and intoxicating light show created by Lytos Urtell, further enhancing the hypnotic quality of the SenseLights. (WSV)

Matrix Armor
this strong material is often used in the formation of starship hulls. It is stronger than durasteel, and can withstand blaster fire better than titanium. (TT)

Matta
this slave woman was a friend of Shmi Skywalker, and was owned by Dengula the Hutt in Mos Espa. Shmi and Matta often helped each other out, when one got sick and couldn't finish their quota of work. (E1A5)

Mattac
this outlaw tech grew up as a port brat on Nar Shaddaa, and eventually hired on as a technician with a local smuggler. When the smuggler was caught by an Imperial patrol, Mattac was imprisoned and sent away for incarceration. He managed to escape the brig and make his way to an escape pod, and he blasted away and landed on Genesia. He eventually established an illegal starship refitting operation in Brenn, where he was known for his excellent work and demanding business dealings. (HR)

Mattberry
a plant native to the Forest Moon of Endor, the mattberry produces a sweet berry that is used by the Ewoks to make juice. The juice can also be fermented into a somewhat bitter brew. (ISU)

Matter-Antimatter Reactor
an experimental power source which uses the collision of matter and anti-matter particles to generate large amounts of energy. There are a number of concerns with this type of generator: how to contain the anti-matter without annihilating the container, and how to effectively generate enough energy to create antimatter. (SWSB)

Matthews, Tev
this Alliance Colonel was involved with the Alliance almost from the beginning, serving with distinction during the liberation of Galleefryn II before opening up secret supply routes through the Corporate Sector. However, an information leak allowed data on these missions to reach the Empire, and was eventually captured. Just before capture, though, Tev managed to get his son, Ty, out of the Corporate Sector on a smuggling ship. Tev later died under interrogation. (TBSB)

Matthews, Ty
the son of Tev Matthews, Ty joined the Alliance at the young age of fifteen, eager to support the cause his father so deeply believed in.

Ty was adopted by his father's old unit, after Tev was killed while under Imperial interrogation. Demonstrating a skill with circuit repair and an understanding of technology, Ty was eventually assigned as a computer technician aboard the *Home One.* He further distinguished himself while on the Mon Calamari crusier, and soon found himself on Admiral Ackbar's staff. He earned the rank of Lieutenant, and was later responsible for decrypting the contents of the Imperial message drone captured in the wake of the Battle of Endor. (TB, TBSB)

Mattri Asteroid
sight of one of Bel Iblis' bases. (DFR)

Maugesh
this species of tree grew in the swamps of the planet Gelgelar. (SWJ14)

Mauit'ta
this New Republic Navy Colonel was one of Etahn A'baht's staff intelligence officers aboard the *Intrepid*, during the Black Fleet Crisis. (TT)

Mauler
this *Imperia*l-class Star Destroyer was part of the security force protecting Kuat Drive Yards during the early years of the New Republic. It took a heavy pounding from the Iron Fist, during Zsinj's attempt to steal the *Razor's Kiss*. (IF)

Maungar
a dangerous predator native to Rishi's warmer polar regions. They have flexible forearms, which they use to capture the khi'r. The maungar also plays a prominent role in Rishi legends and folklore. (SWAJ)

Maur, Dovin
this old man claimed to have survived the birth of the New Order and the destruction of the Jedi Knights at the hands of Emperor Palpatine. He held the Jedi in reverence, and after settling on Lazerian IV, Maur kept secret the location of the Jedi ruins on the continent of Laz. (TSK)

Mavin
this young male was a member of the Five. He killed Vor Childermoss and Leelu after they taunted Suzal and the Five. He used the Black Fireclaw to kill them. Mavin was killed by Wuzzek when Chewbacca freed the creatures from the Menagerie. (CSWDW)

Mavrille Street
street in Calius where Luke and Talon Kaarde track clones. (TLC)

Mavron
this Imperial Lieutenant served under Admiral Pellaeon aboard the *Chimaera*, after the death of Grand Admiral Thrawn. Mavron was sent to chase down any possible leads as to the origin of the pirate attack on the *Chimaera* shortly after the Caamas Incident. He was able to trace the pirates - under the command of Zothip - back to the source of their orders, on Bastion. He also discovered the meeting Moff Disra had with Bosmihi on Kroctar, and discovered that Grand Admiral Thrawn was behind the negotiations. (VOF)

Mavron, Osira
this woman was a minor Imperial Army soldier, but was regularly recognized for her bravery in the face of battle. During the pacification of Praadost II, she fought against a group of dedicated Alliance forces who seemed to be possessed. When she entered their location and tried to root them out, she discovered that the Alliance soldiers were trying to protect a refugee camp hidden in an underground cave. Osira saw that the Imperial forces were expending huge amounts of ammunition and killing a large number of beings in order to wipe out a group of pitiful refugees. She immediately decided to defect from the Empire, no longer believing that strength and force were the correct tools for governing the galaxy. Once she was accepted by the Alliance, she spent her career teaching commandos about guerrilla warfare and Imperial tactics. (HR)

Maw
this huge beast was one of the Dark Jedi who worked with Jerec. Humanoid in shape, Maw was incredibly massive, loyal to no one but himself, and he had a flagrant disregard for human life. Although large and muscular, Maw was also quite fast in battle. When Jerec interrogated Qu Rahn about the location of the Valley of the Jedi, Maw was injured during Rahn's brief defense. The injuries required that Maw's legs be amputated and replaced with a small repulsorchair. He quickly adjusted to life in the chair, and used it to his advantage when battling an enemy. When injured, Maw would go into a berserker rage, spinning wildly in his chair while swinging his lightsaber. For all his power, though, Maw was defeated by Kyle Katarn during the search for the Valley of the Jedi. (DF2)

Maw, The
a collection of black holes near Kessel. Its existence is a mystery. The greatest minds in the galaxy have been arguing about its conception: was it a freak of nature, this combination of multiple black holes; or, was it a gateway device created by some lost, ancient civilization. It is slowly drawing the entire Kessel system into the black holes. (JS, COTF)

Maw Installation, The
an Imperial base on the inside of The Maw, created by Grand Moff Tarkin and dedicated to the creation of new, powerful weapons. Tarkin intercepted the memos detailing the discovery of the Maw, quietly removing the exploration team and hiding all records from their travels. He then began working on blueprints and staffing assignment,s choosing scientists and engineers with no family ties to work in solitude. It was constructed without the Emperor's knowledge, and was operated by 180,000 engineers, scientists, and support

staff. It is a conglomerate of asteroids and Imperial construction that houses laboratories, factories, and meeting halls. It was guarded by 4 Star Destroyers under the command of Tarkin's lover, Admiral Daala. The scientists at The Maw created the initial plans for the Death Star and the World Devastator. They were also responsible for the development of the Sun Crusher. However, when Han Solo and Chewbacca accidentally discovered the existence of the Maw some ten years after the death of Tarkin and the fall of the Empire, Daala was completely unprepared for the news. She took her fleet out of the Maw in an attempt to attack the New Republic, but was left undefended by Daala. Han and Kyp Durron managed to escape in the Sun Crusher, with the help of Qwi Xux, and warn the Republic of its existence. The New Republic tried to overtake the base, but Daala returned and destroyed it, rather than let it fall into Rebel hands. (JS, JASB)

Mawat
this youth, a native of the planet Melida/Daan, was the leader of the Scavenger Young. He was instrumental in digging a tunnel to the spaceport in Zehava, during the struggle between The Young and their elders of the Daan and Melida. He later became one of Nield's chief lieutenants, although it was later revealed that it was Mawat, acting in an effort to cause a confrontation, who supplied arms to both The Young and the elders of the Daan and Melida shortly before Cerasi's death. Mawat wanted to rule Zehava for himself, and believed Nield was weakening under the stress of leadership. Mawat went so far as to place snipers in the buildings surrounding the Hall of Evidence on Glory Street, where Wehutti and Nield confronted each other, in case either backed down. It was one of Mawat's snipers who killed Cerasi and started the firefight. Mawat tried to rally his forces and defeat Nield, but Qiu-Gon Jinn displayed a hologram of Cerasi, recorded shortly before her death, in which she pleaded for peace. Mawat, who had secretly loved Cerasi, threw down his arms and surrendered. (UP)

Mawber, Ref
this Imperial Security Bureau agent worked for Moff Bandor, and was at the head of a network of spies which infiltrated the various criminal organizations on the planet Questal. He was friends with - and worked with - Mar Barezz, during the capture of Alliance agent Tiree. (GCQ)

Mawhonic
a native of the planet Hok, this Gran was one of Tatooine's best pod racers, although he invariably lost races to Sebulba. During the Boonta Eve Classic which was eventually won by young Anakin Skywalker, Mawhonic's green GPE-3130 pod was disabled when the Gran swerved to avoid Sebulba, but crashed into a massive rock formation and exploded. The Gran did not survive the crash. (SW1, TPM, IG1)

Mawin
this Cerean woman was one of Ki-Adi-Mundi's four honor-wives, and was the mother of his daughter Slyvn. Like many Cerean honor-wives, she resented Ki's bond-wife, Shea, but lived in a quietly neutral relationship with her. (PTR)

Mawkren
this small, reptilian creature is considered to be an exotic pet by many beings. As infants, mawkrens are extremely delicate. In order to mature away from their homeworld, they require an enviroment where the temperature, humidity, lighting, and diet mirror their natural one. This makes them hard, but not impossible, to breed. many dealers have learned how to use hormonal drips to maintaint he babies until they are mature enough. (VOF)

Max Rebo
the Ortolan keyboard player in Evar Orbus's band, Max became the de facto leader of the band following Orbus' death. When Naroon Cuthas found the remaining trio in Mos Eisley, Max agreed to play for Jabba the Hutt. When Jabba offered the band all the food they could eat as payment for employment, Max immediately said yes. When Jabba was killed at the Pit of Carkoon, the trio jumped off his sail barge before it exploded, and fled into the desert. Max and Sy Snootles teamed up to play for Lady Valarian, and Droopy disappeared into the desert. When Sy decided to go solo, Max joined up with the Alliance, claiming that they had better food than the Empire. He served as a cook in many outposts before retiring and starting a line of popular restaurants on eight planets. (ROTJ, TJP)

Max Rebo Band
the trio of jizz-wailers most often preferred by Jabba the Hutt. The band consisted of Max Rebo on keyboards, Droopy McCool on various wind instruments, and Sy Snootles as lead vocalist. They were Mistress Valarian's favorite band, just before the Battle of Yavin. The Devish Labria convinced her that Figrin D'an and the Modal Nodes were better, as part of a plot to get the Nodes to play at the Mos Eisley cantina. This left Jabba the Hutt in a lurch, since he had just hired the Nodes himself, so Jabba ended up hiring the Max Rebo Band. (ROTJ, TME)

Maxeena Sov'lya
this female Bothan was a petty crime lord who was also a member of Kothlis' high society. A native of Kothlis, she remained on the planet when her parents returned to Bothawui, taking control of the family enterprises and expanding her business into a small empire. Very few beings knew that she had extensive contacts in the criminal underworld, and she worked hard to keep them a secret. To preserve the secret, she left much of the day-to-day operations of her criminal activities to a Bothan she called Uncle Dravos. (PSG)

Maxim
this man led a scout mission to Kidron, during which Kendrell Shell and Deeka witnessed a slork consuming a rotting corpse. (COG)

Maximus
an Alliance Mon Calamari cruiser that was operative during the Galactic Civil War. It was assigned to recover the hijacked X-Wings which were loaded with the sabotaged R2 units recovered from the *Ars Opus*. (XW)

Maxion
this Sky-Dreadnaught was the primary warship of the Exocron Airfleet. It was commanded by Horzao Darr in the years following the Battle of Endor. (KO)

Maxiti
this Lieutenant in the Pembric Security Legionnaire force was also working for Crev Bombassa. (VOF)

MaxMode Lifter
this underwater flotation lifter was manufactured by Halleycraft, for use in bringing small loads up from the bottom of the ocean. (SWJ1)

Maxwell Filters
these automated newsgrid readers filter out unwanted packets of information, leaving the reader with only the information they really want. (TT)

Mayagil System
star system containing the planet Clak'Dor. (SCRE)

Mayhem
an Imperial Nebulon-B frigate assigned to collect Habassan slaves near Cificap VIII. The Habassans were rescued by Alliance forces. (XW)

Mayn, Todra
this woman, a native of the planet Commenor, served as the leader of the New Republic's Polearm Squadron during the hunt for Warlord Zsinj. (SOC)

Mays, Trad
this young man was a contemporary of Alex Winger, and a native of Garos IV. (SWJ1)

Mayth Duvel
one of Prince Xizor's sublieutenants. (SE)

Mayuril
this company manufactures multi-species dance floors for use on cruiser ships and in casinos. (RM)

Maze, The
1) a hangout frequented by Maarek Stele and Pargo on Kuan. (TIE)
2) this spacers' bar was located on an unspecified planet in the Mid Rim. (IA)

Mazer Rackus
this Twi'lek, distinguishable by his piercing green eyes, has been a criminal since his childhood days. He stole his first starship - from his father - at the age of sixteen. However, he crashed the ship on an Alliance-held world, and was held for questioning. He was able to convince the Alliance of his "loyalties," and was let go. He maintained a sliver of support for the Alliance. (GG9)

Mazral, Keelii
this woman was a fifteen-year veteran of the ThunderForce mercenary unit, and the old surviving member at the height of the Galactic Civil War. She assumed control of the unit, using her shrewd negotiating skills to obtain the best jobs and fees for the unit. (HAS)

Mazuma
this planet was the headquarters of the Lucre Cosminational Bank. It was here that Han Solo and Lando Calrissian stopped to celebrate their capture of the Millennium Falcon prototype from Tharkos and Moff Tarkin.The Alliance base on Mazuma provided them with a reward. *This was an early description of how Han Solo and Lando Calrissian obtained the* Millennium Falcon*, but it is inconsistent with the fact that the* Millennium Falcon *is really an old Corellian Engineering YT-1300.* (CSWDW)

Mazzic
a major smuggling chief during the early years of the New Republic, he helped Ellor destroy an unfinished Star Destroyer at the Bilbringi shipyards prior to Thrawn's attack on Coruscant. His smuggling outfit has been described as militant, and is equipped for many combat operations, from hand-held weapons to large assault starships. Mazzic was a tall, muscular Corellian who was deeply suspicious of the Empire. He took every opportunity to take credits for their work. He had formerly worked as a legitimate shipper for the Corporate Sector Authority, before he discovered the benefits of illegal cargoes. (TLC, TTSB)

Mazzoney
a four-armed alien of unknown origins, Mazzoney was also distinguished by the orange hair that grew on his head. He had brown skin, and was extermely muscular and strong. His mouth was filled with sharp teeth, and his face is heavily scarred. He ran a bar in the city of Selkren, on Demophon. (SN)

MB-RA-7
this protocol droid was used an as art instructor during the last years of the Old Republic. (SWK)

MB-450
this was the model number of Luxan Personal Armaments' Penetrator weapon. (FOP)

MB-50
this was the model number of Luxan Armaments' Penetrator sporting blaster. (ROE)

MBR-RX Pacifier
see MRX-BR Pacifier. (ND)

MB1711-V
this was the identification number of the mining team which supposedly discovered the ruins of the Alderaan Royal Palace within the rubble of the Graveyard. They also claimed to have found a survivor who claimed to be Bail Organa. This was all part of a plot set up by Darth Vader to capture Leia Organa, shortly after the Battle of Yavin. (GA)

MC Utility Sub
this twevle-meter-long craft was built by the Mon Calamari for use in constructing their floating cities. Each sub is equipped with a cutting laser and four clawed arms for deploying probes or collecting samples. (JASB)

MC-18
this Mon Calamari light freighter measured 23.6 meters in length, and could transport up to five passengers and 50 metric tons of cargo. Like all Mon Calamari designs, the MC-18 was often custom-built, and no two ships were exactly the same. (SWJ13)

MCC-40Z
this Mon Calamari sublight engine design was used on many Mon Cal luxury liners. (RM)

MCI-100
this was a model of magnacuffs produced by Loris Syndicated Securities. (GG10)

MCI-200
this was a model of Loris Syndicated Securities magnaharness. (GG10)

McKumb, Drub
an old buddy of Han Solo's, he suddenly showed up on Ithor, brainwashed with yarrock into delivering a message to Han. Drub was a long-distance cargo hauler when Han knew him, but they hadn't seen each other since they met on Ord Mantell, just prior to the Battle of Hoth. McKumb then told Solo that Jabba the Hutt had put a great deal of money on Han's head. (COJ)

McPherson
a moisture farming family on Tatooine. They were friends with Ariq Joanson, and agreeing with his ideals. (TME)

McQuarrie
this Alliance General was a native of the planet Raltiir. He fled the planet after the Empire subjugated it, and joined the Alliance. His knowledge of logistics and plannign made him an integral part of the planning and establishment of Echo Base on Hoth. (CCG9)

MC40a Light Cruiser
this was a Mon Calamari starship design which was a smaller version of the MC80a cruiser. Like all Mon Calamari starships, each MC40a was unique. (XWA)

MC80
this is the baseline Mon Calamari star cruiser. Like all Mon Cal designs, no two MC80s are exactly alike. They were designed a passenger liners. (EGV)

MC80a Star Cruiser
a series of Mon Calamari space cruiser originally designed as a luxury ship, but later overhauled to become Alliance warships. Each of these ships is a hand-crafted work of art, unique from all others. They appear to be organic in nature, because the Mon Calamari built them with sleek, rounded pods and bulges to contain sensor arrays, weapons batteries, and shield generators. Since they were designed as luxury ships, they have a large number of viewports. this was a problem when they were refitted for military duty, as the large number of viewports reduced the ship's structural integrity. To further protect the MC80, the Mon Calamari covered the viewports with hull components and heavy blast doors. These ships were built specifically for use by Mon Calamari crewmen, and required a great deal of refitting for use by other species. These ships are 1200 meters in length, and carry a normal crew of 5,402, with the ability to transport 1,200 troops. It has been rated at 60 MGLT at sublight speeds. They were designed with triply-redundant shielding, and most other systems had at least double redundancy. This made them extremely battle-effective, but required a great deal of maintenance.
The MC80a has the following shipboard components:
- TriLuna 400 MGS Stardrive and Hyperdrive Motivator
- 20 ArMek SW-7 Ion Cannon Batteries
- Serridge SEAL Shielding System (rated at 240 SBD)
- 6 Front-mounted Phylon-Q7 Tractor Beam Projectors
- 48 Taim and Bak XV9 Turbolaser Batteries
- Plat Dromma Targeting Computer

- Fighter Bays:
  - 3 Y-wing Squadrons
  - 2 X-wing Squadrons
  - 1 A-wing Squadrons

(SCRE, COTF, RASB, DESB)

MC80b
this Mon Calamari star cruiser improved further upon the MC80 and MC80a designs, adding more powerful shields and heavier hull reinforcement. It was designed as a bridge between the primarily civilian MC80 and MC80a cruisers and the MC90 military cruiser. The MC80b measured 1,200 meters in length, and was armed with 48 turbolasers linked in four groups of twelve. Twenty ion cannons were linked in groups of four. Four squadrons of starfighters were housed in the ship's docking bays. (EGV)

MC90 Cruiser
this was the first truly military starship designed by the Mon Calamari. They were more modular than the MC80-series, designed to be more consistent with other, non-MC-class starships. The ship's displays were given multiple wavelength settings so that other species could read them. The MC90 had an improved drive system, increased shielding, and better maneuverability. The power generators were upgraded, and interior cargo space was expanded for carrying more starfighters. The *Defiance* was the first MC90 to see action, during the first Battle of Calamari. These 1,255-meter ships were manned by 5,860 crewmen and 605 gunners, and could transport up to 1,700 troops. They were armed with 75 turbolaser batteries, 30 ion cannon batteries, 8 tractor beam projectors, and 6 proton torpedo/missile tubes. (DE1, DESB, JASB)

MD (Emdee) droid
the designation of Industrial Automaton's series of medical droids. As with most forms of droids, there are different classifications of medical droids based on their programming:

- MD-O droid: diagnostic droids which perform patient examinations and diagnosis. They are equipped with various medical examination implements, such as thermometers, ultrasounders, and x-rays.
- MD-1 droid: laboratory techinician droids which conduct all sorts of lab test to analyze and isolate diseases and viruses.
- MD-2 droid: anesthesiology droids which administer anesthesia and monitor vital functions during surgery.
- MD-3 droid: pharmaceuutical droids which aanalyze, prescribe, and prepare the medicines necessary to combat and prevent disease and infection. They are readily available to most pharmacies, but have been stolen and used by illegal drug dealers. They were also used by the Empire to administer experimental drugs to improve troop loyalty and performance.
- MD-4 droid: microsurgery droids which are equipped with miniature vibroscalpels, clamps, and optical sensors used to perform delicate surgery.
- MD-5 droid: small, mobile general practitioner droids usually assigned to spaceships when a liviing doctor is too expensive or unavailable. They can administer first aid and perform simple surgeries.

(TLC, JS, DFRSB, FOP)

MD-5
an evil Imperial droid working with Trioculus, Emdee has a wide variety of skills, including medical knowledge. He is programmed to obey Trioculus' every command. (GDV)

MD-5 GP
another name for the Industrial Automaton MD-5 medical droid. The 'GP' stood for 'general practitiioner.' (SWJ13)

MD-6
a series of medical droids used by the Empire. (TNR)

MD-7
a series of mobile, emergency medical droids. They were produced in small quantities, and never really left the prototype stage. (BTS, TNR)

MD-8
this series of medical droid prototypes was produced in small numbers and used in smll sectors. (TNR)

MD-9
this series of medical droid prototypes was produced in small numbers and used in smll sectors. (TNR)

MD-10
this series of medical droids was the most technologically advanced model produced during the early years of the New Republic. (TNR)

MDF Motivator
this droid motivation device was produced by Merendata for use in the EV-series supervisor droids, but early versions of the motivator were flawed. Droids implanted with flawed MDF motivators tended to be malicious, and often went rogue. (AIR)

MdZ-BLK
this droid was built from a various of parts and pieces, but was at its core an MdZ-series automaton. The auto-balance legs were maintained, and other components added on as needed. The droid was considered unusable by its first owners, being quite stubborn and almost immune to memory wipes. Later, Blockhead (as he became known) was employed by Darion Seville as a galdiator droids, and was forced to fight against protocol droids for Seville's amusement. This formed a deep-seated hatred of protocol droids in MdZ-

BLK's memory core,and resolved Blockhead to kill Darion Seville. She was saved by her son, Yearo, who ionized MdZ-BLK and sold it to Gorbu the Hutt. blockhead succeeded in killing Gorbu before finding employment with Aimi Loto. Aimi recognized Blockhead as an individual with rights, which made Blockhead quite happy. As an Alliance saboteur, Blockhead took great pleasure in using protocol droids and remote explosive devices. (CRO)

MdZ-series Droid
this series of droids was built on an advanced locomotive base, and employed auto-balance legs that allowed it to operate in any position. The design was quickly copied by both Industrial Automaton and Cybot Galactica. However, the MdZ's poor body was an inferior knock-off of the S12 design, and the overall performance of the droids suffered. Eventually, the MdZ series was discontinued. (CRO)

Meade, Jessica
known as Jess, she was a starpilot who assisted Jann Tosh and the droids, R2-D2 and C-3PO, in returning Mon Julpa to Tammuz-an. (DCAR)

Meahonon, Ishale
this red-haired woman was an Imperial scout who served on the *Wanderer*. When the *Wanderer* crashed on Isis, Ishale was able to reprogram the navigational computer on the *Handree* to get the Imperials back to the planet Miser. Once she had programmed the computer, and realizing that Alliance agents were on board, she tried to destroy the computer so that the Alliance wouldn't learn of the Naval base on Miser. (IC)

Meandering Star
this modified YT-1300 light freighter was owned and operated by Piret Akarias. (OS2)

Mear
this 2.5-meter long, six-legged herbivorous mammal is native to the planet Gacerian. They have large horns and sharp hooves, which serve as a more-than-adequate defense. They live in the mountains of the planet, eating the minimal vegetation there. They are excellent climbers. (PG2)

Meastrinnar
the inhabitants of this world opposed the New Order. (CRO)

Mec, Prestor
this slave worked in the radioactive elements mines of Sabrix. He discovered that Boss Denedin was skimming off the top of the profits from the mine, and exposed the embezzlement to his superiors. Unfortunately for Mec, Denedin's replacement had him eliminated shortly afterward, in an effort to ensure that no ambitious miner screwed up his plans. (GG11)

Meccha
this was one of the major cities located on the planet Corellia. (JE)

Mechanical Universal Labor Eliminator Droid
developed by PackTack, this droid was designed to pack and carry equipment for scouts and explorers. Known in sales brochures as the 41LT-R, many scouts simply called it the MULE. They were equipped with a heavy lifting claw, a large storage bay, and a small repulsor engine. (GG8)

MechBlaze Tracking Corporation
this manufacturer created several grades of tracking devices, including the Observer. (CFG)

MechGill
this is a form of personal rebreather used by scouts and explorers to extract oxygen from most liquid mediums. (GG8)

Mechis III
a planet which is home to some of the galaxy's finest droid specialists. The rogue IG-88 droids fled to Mechis III after escaping from the Holowan Laboratories, and their high-speed computing power allowed them to outsmart the planet’s defense systems. They sent several IG-like viruses into the defense computer, creating IG nodes throughout the planet. Each node communicated with the existing droids, instructing them to eliminate all organic lifeforms. Once entrenched on Mechis III, the IG-88s plotted their take-over of the galaxy. After the droids were eliminated, organic life returned to Mechis III to reprogram the security systems and restore the planet’s normal activities. An unexpected windfall was the fact that the IG-88s had repogrammed the manufacturing lines to be twice as efficient as they were under previous routines. (DS, TBH)

Mechno-chair
a Neimoidian invention, the mechno-chair was a mobile platform on which a being of stature could sit and travel without moving on its own. The chair was supported by four, heavy-duty legs which were controlled by a droid brain that was controlled by a small switch on one arm. (TPM)

Mecht
this male Seaan was a former Imperial slave who joined the Alliance and became a member of Red Hand Squadron. (RD)

MechTech Illustrated
a technical journal that writes articles about new technology in the galaxy. (RPG)

Mecolar Briddlings
this small delicacies were used as a topping on many gourmet salads. (SESB)

Mecrosa Order
this society of assassins and expert poisoners was rumored to be led by Sith disciples, although that was never proven. The Mecrosa Order was sponsored by House Mecetti of Tapani Sector millennia before the Battle of Yavin, providing the Order with a base of operations on the planet Nyssa. The Mecrosa Order was eventually destroyed by the combined forces of the Jedi Knights and House Pelagia, but the legacy of the Order survived through the millennia. (PGT)

Med Runner
this was the name used by most spacers to describe the SoroSuub *Sprint*-class rescue ship. (TBSB)

Medal of Conspicuous Gallantry
this award was given by the Empire to distinguished Imperial Navy pilots who served above and beyond the call of duty. (HR)

Medal of Destiny
a sixth-level award given to Imperial pilots. (TIE)

Medal of Honor
this New Republic award was given to those servicebeings who performed above and beyond the call of duty in battle. (JE)

Medal of Loyalty
a fifth-level award given to Imperial pilots. (TIE)

Medal of Order
a fourth-level award given to Imperial pilots. (TIE)

Medal of Progress
a third-level award given to Imperial pilots. (TIE)

Medal of Redemption
a first-level award given to Imperial pilots. (TIE)

Medal of Unity
a second-level award given to Imperial pilots. (TIE)

Medallion of Honor
this award was given by the Old Republic to those individuals who distinguished themselves during the Clone Wars. (DOE)

MedCo
this pharmaceutical company produces many varieties of hypodermic injection systems. (CFG)

Medepiest
this planet and its inhabitants tried to resist Imperial invasion, but were summarily defeated. Their struggle became known as the Medepiest Uprising. (CRO)

Medepiest Uprising
this was the name given to the unsuccessful rebellion of the planet Medepiest against Imperial control. (CRO)

Medevac
designation of the Aliiance's group of Lambda-class shuttles used to transport wounded from battle sites. (XW)

Medi-Aid
this was the name of an ambulance service in the city of Griann, on the planet Teyr. (SOL)

Mediator
this Mon Calamari cruiser was dispatched by the New Republic to mediate the dispute between Rhommamool and Osarian, shortly before Nom Anor and the Yuuzhan Vong invaded the galaxy. It was commanded by the Mon Calamari Commander, Ackdool. After Nom Anor launched a pre-emptive strike at Osa-Prime, then claimed it was over-eager Rhommamoolians who launched it, Ackdool promised Anor sanctuary aboard the *Mediator*. Nom Anor flew to the ship, but without any intention of staying. He remained in a small A-Wing while pretending to be in a diplomatic shuttle. Nom Anor left his shuttle in the hold of the *Mediator*, where it exploded in a nuclear blast that vaporized much of the cruiser. The starship was considered the first of the new *Mediator*-class battle cruisers. (VP, HT)

***Mediator*-class Battle Cruiser**
this Mon Calamari warship was developed for use by the New Republic, and first saw duty during the dispute between Rhommamool and Osarian. (HT)

Medic Guide
this was the title given to the doctors and nurses who worked in the Medical Circle on Kegan, during the last decades of the Old Republic. (FFT)

Medical Circle
this section of the primary city on the planet Kegan was dedicated to maintaining the health of the planet's population. (FFT)

Medical Cocoon
a portable device for transporting injured people. (SME)

Medical Frigate
a Nebulon-B frigate outfitted exclusively for transporting and caring for wounded and convalescent personnel, these ships have 745 beds, up to 80 medics, and 30 medical droids (2-1Bs and MD models). Fifteen bacta tanks are also available on the frigate, along with five operating theaters. (ESB, RASB)

Mediglobe
this is the name used for the underwater bubble which contains a Gungan hospital. (SW1)

Medisensor
a small device used to monitor a person's health (TB)

Meditation of Immersion
this Fallanassi technique involves stilling one’s mental and physical state to a profound level, allowing nearly direct contact with the White Current. While in this state, some Fallanassi can become invisible, while others can project images around them which have vivid clarity. (TT)

Medjector
this small, needle-like device is found in most medkits. It can be loaded with a medicinal cartridge, and the solution inside can be administered to a patient. They are simple to use. (SWJ10)

Medkit
a small, medical, first-aid kit. (CPL)

Medpac
see medkit

Medtech Industries
manufacturers of the FX series of medical droids, they went bankrupt during the early years of the New Order. (WEG)

Medth
a planet under Imperial control during the height of the Galactic Civil War. (PP)

Meduza
an alien creature composed of gelatinous, green flesh topped with a number of bulb-tipped stalks, the meduza is minimally sentient. The creature obtains its food by stinging its prey with one or more of the upper stalks, producing an electric shock. The meduza then covers the inert victim and begins the digestion process, absorbing the victim into its body. (TME)

Mee
this was one of the many species of scalefish which inhabited the oceans of Naboo. (IG1)

Mee'r
this continent was the most populated of the three land masses on the planet Draenell's Point, and was the location of its governmental seat and the planet's primary spaceport. (GMK)

Meego
this Necropolitan owned Meego's Starship Emporium. Meego was a typical used-starship salesman, always looking to sell the least spaceworthy craft for the highest prices. After Hoole had put money down on a ship that would get himself and Tash and Zak Arranda off Necropolis, Meego claimed to have sold it to another buyer by mistake. (GOF2)

Meego's Starship Emporium
this starship warehouse was located on the planet Necropolis. Owned by Meego, it was this shop that D-V9 decided was modern enough to proivide Hoole with a new starship. (GOF2)

Meekeef
a member of Obigon's crew, she is the *Null Space*'s communications officer. (HTSB)

Meelto
this Rodian gunslinger was killed in a duel with Uul-Rha-Shan. (CSA)

Meenon
this Senali was the ruler of his people, some twelve years prior to the Battle of Naboo. The Senali preferred not to use titles, and Meenon was actually more of a figurehead than a true ruler. King Frane of Rutan accused Meenon of forcing Prince Leed of Rutan to stay on Senali, despite the fact that he had reached his sixteenth birthday. Meenon protested, claiming that Leed had acted on his own. He implored Qui-Gon Jinn and Obi-Wan Kenobi to make Frane understand the situation, which quickly escalated when Frane imprisoned Meenon's daughter, Yaana. Meenon, generally a peaceful man, threatened to retaliate if Frane persisted. When it was discovered that Leed was, in fact, acting on his own, the Jedi also discovered that Leed's brother, Taroon, had the skills to rule in his place. After getting all parties to talk to one another, King Frane realized that Meenon had been truthful and that Leed truly enjoyed Senali. Frane freed Yaana and allowed Leed to return to Senali, and proposed that Taroon marry Meenon's other daughter, Drenna, to help solidify the new-found peace between the two worlds. (SP)

Meerak
this Fyodoi youth was one of Kalor's sons. (PG2)

Meerian
this race of short, silver-haired humanoids was native to the planet Bandomeer. (RF)

Meerian Hammerhead
an alien race encountered by Luke Skywalker in the Mos Eisley cantina. *Might this be a reference to the Ithorians?* (SWR)

Meewit
a small, screeching creature native to Tatooine. (TJP)

Meex
this Alliance soldier accompanied Leia Organa, Luke Skywalker, and Han Solo to Kiva, in an effort to exposed Project Starscream. Meex managed to avoid being consumed by the biological weapon known as Eppon. (GOF6)

Megadeath
pseudonym used by Dyyz Nataz. (DE1)

Megaflame Gun
this ancient weapon is similar to a flamethrower. (SH)

Megaphone Disk
a handheld circular plate which projects the user's voice into a louder sound. (HTTE)

Megavegiton Ale
this alcoholic beverage is favored by Yarblok Yemm. (POT)

Megonite
this moss, found on the planet Phelarion, was a heat-sensitive species that was harvested for the Empire by Lady Tarkin. The moss had intense explosive properties when heated, and could be manipulated into detonation devices. It had to be harvested by workers with special boots and gloves that kept the megonite cold. Storage and transportation facilities required refrigeration equipment. (CSWEA, EGC)

Mehar Grot
an Alliance Commander who saw action during the Galactic Civil War. (RASB)

Mehlohtt
this man was the Supervisor of the Imperial Mining, Limited, outpost on Alluuvia, before the base was destroyed by the combined forces of the Anguilla and the Alliance. (OE)

Meido
this native of the planet Adin was a former Imperial supporter who was elected to the New Republic's Senate by his people, during the initial stages of Adin's membership in the Republic. Although Leia Organa-Solo doubted that his election was fair, she nevertheless was forced to recognize his position. Like others of his race, Meido was a thin being with a crimson face which sported thin, white lines that grew brighter as he angered. Meido had two fingers on each hand. He admitted to supporting the Empire during its height, but proclaimed that he was in support of Leia's Republic. When Dolph bombed the Senate Assembly Chamber, it was Meido who supported Leia's attempts to investigate the bombing. However, he was really manipulating her into a position where the official investigation would not meet his expectations. Meido called for an independent investigation, with himself as chairman, claiming that the official search was too slow and somewhat biased. This fit into Dolph's plans perfectly, for it allowed Dolph to plant more incriminating evidence against Leia and Han Solo. In the aftermath of the bombing, Meido's Senate position was officially voted on, and he was granted full Senatorial status. He then brought forth circumstantial evidence that linked Han Solo to the Senate bombing. He voiced strong opposition to Leia's rule, and condemned her for leaving the Republic to find Dolph on Almania. However, after Dolph's plans were exposed, Meido admitted his part in the plan and was very apologetic to Leia. (TNR)

Meimonda, Dana
this woman was a native of Dakshee, where she performed as a classical actress. When the Empire subjugated the planet, she and her husband fled to Esseles, where she became a socialite and entertainer for the Imperial troops there. Unknown to them, she was also a spy for the Alliance, having established her loyalties during the flight from Dakshee. She used her position as an entertainer to get close to the local Imperial leaders, and her information was vital in the downfall of Esseles' planetary governor and the local sector Moff. (HR)

Meirm City
this is the capital city of the planet Sriluur, located on the Copper Coast of the Meirm Sea. Much of the city is covered with a coppery-fog during the early morning hours, a mixture of sea spray and chemicals that can harm the skin of sensitive species. This mist leaves behind a copper-colored dust if not washed away before the midday sun, coating everything in sight. (SWAJ, CRO, SSR)

Meirm Sea
this highly-acidic body of water is found on the planet Sriluur. (GG12)

Meirm Speeder Emporium
this repulsorvehicle dealership was owned by Torsha Dawun, and was located on the outskirts of Meirm City, on Sriluur. (SSR)

Meis
this Imperial Navy Captain was one of Han Solo's commanding officers during his first year of service, before being dishonorably discharged for freeing Chewbacca. (THG)

Mejgiss
this was the largest city on the planet Morado. (SWJ13)

Mekebve
the pollen of this plant is dangerous to mammilian species. When inhaled, it causes intense allergic reactions to mammals, renedering them incapacitated while their respiratory systems try to eliminate it. Reptilian species seem to be immune to its properties. (TBH)

Mekto
this is the Tahlboorean name for a huge aranchid that inhabits the caves of the planet Tahlboor. The *mekto* are carnivorous, and will actively hunt warm-blooded creatures for food. Like most spiders, it then wraps its victim in webbing for later consumption. (DRPC)

Mektrun Cluster
this is a galactic sector which contains the Veron System. (PG)

Mekuun
an ancient House family, they have a vast manufacturing business, creating weapons and repulsorlift vehicles. (WEG, COJ)

Melaana
this city, the capital of the planet Soterios, was located in a huge canyon formed by an ancient ocean. The walls of the canyon were dug out to form dwellings, while its floor was irrigated for farmland. It was often referred to as the Old City, since much of the population has moved on to New Melaana. (PGT)

Melamor, Dimitri
this alias was used by the Jedi Knight Darrin Arkanian. He used it when he first approached Corwin Shelvay. (GG9)

Melams, Lom
this man was a Colonel in the Alliance military, and was the commander of outpost DVL-181 during the height of the Galactic Civil War. (HAS)

Melanani
a famous dressmaker whose designs command top credit throughout the galaxy. (SE)

Melanncho
the Issorian name for the intense sadness suffered by the Odenji race. At one time in Issorian history, the Odenji were nearly wiped out by a epidemic outbreak of the condition. (SWAJ)

Melas
this Sarkan male was exiled from his homeworld of Sarka for showing an interest in other alien species. He missed his family and friends, and turned to smuggling to distract his attention. He was fond of smoking an Essoomian gruu pipe in order to heighten his awareness. (CCG9)

Melasaton
the natives of this planet were rescued from a famine by the work of Jenna Zan Arbor, during the last decades of the Old Republic. (DH)

Melchett
one of the seven major clans of Ammuud. (CSA)

Melee
this young girl was born to parents on the desert world of Tatooine. Growing up, she was a friend of young Anakin Skywalker. Like their friend Seek, Melee believed that Anakin's homemade podracer would never fly. *Melee was portrayed by Megan Udall in* Star Wars: Episode I – The Phantom Menace. (SW1)

Meleenium
found only on the planet Af'El, meleenium is the primary component of durasteel. (GG4)

Melford
this city, located on the northern coast of Lianna's Anai continent, Melford was the site of an Imperial Star Academy. It is often considered the prettiest city on the planet. (ML)

Melford Star Academy
this satellite of the Imperial Academy was located in the city of Melford, on Lianna. On the planet, it is also refered to as the First Star Academy. (ML)

Melida
this people was one of the two major factions which inhabited the planet of Melida/Daan. Throughout the history of their planet, the Melida had seen the Daan as feral beasts, and used a legacy of perceived wrong-doings to continue their civil war. The older members of both societies fought to avenge losses sustained centuries before, using their children as laborers in munitions factories while they killed each other in battle. They had been involved in a war with the Daan for thirty years before Obi-Wan Kenobi and Qui-Gon Jinn traveled to their planet to rescue Tahl, who had been captured by the Melida. (DOD)

Melida Council
the main governmental body ruling over the Melida people during the years leading up to the Battle of Naboo. (DOD)

Melida Liberation Force
this was the primary body which provided leadership to the Melida during their civil war with the Daan. (DOD)

Melida/Daan
this planet was divided by an intense civil war some twelve years before the Battle of Naboo. Named for the two factions that fought for its surface, Melida/Daan was a rugged world of rocky hills and scrub vegetation. The two factions each named the planet after tehmselves during the thirty-year struggle, and the Old Republic elected to use both names when it catalogued the planet. (DOD)

Melida/Daan Unified Congress Building
this edifice, located in the city of Zehava, became the base of the government formed by The Young after they defeated the elders of the Daan and the Melida. Before the end of the war, the building had been used by the leaders of both the Daan and the Melida, in an attempt to jointly rule the planet. Their inbred differences kept them from forming a cohesive government, and the building remarkab;ly survived three years of fighting before The Young defeated them. (UP)

Melihat
manufacturers of dedicated energy receptors and fisheye transducers. (SWSB, TT)

Melinz
this is an unimportant Core world. (CRO)

Melisma
this female Ryn was one of Droma's sisters. She was part of the group of Ryn which got transported to Gyndine, trying to outrun the Yuuzhan Vong attack. During the New Republic's evacuation of Gyndine, Melisma and three others from her family were allowed to leave the planet on the last rescue ship, and set out on their own to find Droma. They were then stranded on Ruan and forced to work for Salliche Ag, which was claiming that they were helping the refugees out by giving them places to live in return for labor. However, Gaph, another of Droma's kin, worked with R'vanna to forge transport documents and get them off Ruan. They hoped to reach Abregado-rae, but were stranded on Fondor by the crew of the *Trevee*. (JE)

Melk
this reptilian rodent was native to the planet Zelos II. Covered with scales and armed with sharp teeth, swarms of melk patrol the Great Zelosi Sea in search of prey. (TFNR)

Meller & Dax
manufacturers of MT/191 dropships used by the Empire. (ISB)

Melloon
a slang word used by Dash Rendar to refer to swoop gangmembers. (SE)

Melne, Dren
this man was a native of Selton, on the planet Nabool, and served the Royal Naboo Security Force shortly before the Battle of Naboo. He held the rank of Lieutenant and was a starfighter pilot within Bravo Squadron. Like his wingmate, Essara Till, he had spent some time away from Naboo in order to gain skills with other starships. They never met while off-planet, but a relationship developed between

them after they both returned to Naboo. They tried to keep their personal relationship outside their professional relationship, but Dren was something of an incurable romantic. Shortly before the Battle of Naboo, Dren was offered the chance to work for the governor of Agamar, assembling a new fighter contingent to protect the planet. When Essara chose to remain on Naboo, Dren was forced to act on his own. During the defense of station TFP-9, he revealed that his loyalties had shifted toward Captain Sorran's forces and their mysterious employer. Dren used his piloting skills to attack Echo One, and chased the harried trainee across the heavens in an effort to break her will. Dren also hoped to have Essara order her pilots to stand down, so that several N-1 starfighters could be captured for analysis. Essara was forced to disable his Naboo Police Cruiser with a pair of torpedoes. When Essara continued to defy Dren, and even locked her missile launchers on his ship, Captain Sorran decided that Dren was unable to deliver the N-1 fighters as promised. In return for his failure, Sorran opened fire on Dren's ship and destroyed it, killing Dren in the process. (SFT)

Melodie
a race of intelligent, amphibious humanoids that inhabit the warmer climates of Yavin 8's equatorial mountains. They hatch from eggs laid by elder Melodies and guarded by Melodie youths until they emerge, starting out life as air-breathing beings which resemble human children. At the age of twenty, all Melodies undergo a transformation - known as the Changing Ceremony - in which they metamorphose to become an amphibious creature. The metamorphosis can only take place in a ceremonial pool on Yavin 8, and involves the Melodie changing into a mermaid-like creature that is destined to live out its life in the pools of Yavin 8. Their legs merge to form a fish-like tail, and they grow gills on their ribcages. As newborn children, and as newly-transformed adults, the Melodies consume trico mush until they can digest the silver-backed fish. (LW, AE)

Melodium
a musical instrument played by Talon Kaarde. (TFE)

Melona
this was the seventh month of the Tapani local calendar, which mapped almost directly to the Coruscant local calendar. (PGT)

Meltdown
this alcoholic beverage is similar to a Reactor Core. It is made from Spice Liquor and Lum. (GG9)

Meltdown Cafe, The
a well-kept dining establishment in the Corellian sector of Nar Shaddaa's spaceport. It is one of the three most popular hangouts for Corellian spacers, and is known as a great place to get a meal. (DE2)

Melvar
a native of the planet Kuat, Melvar was a former Imperial Navy General who aligned with the Warlord Zsinj shortly after the Empire's defeat at Endor. He was one of what many New Republic Intelligence officers called "patriotic psychopaths," those Imperial officers so dedicated to the Empire that they became unstable and had to be removed from power before they could hurt their subordinates. His fanatic support of the Empire impressed Zsinj, who took him under his wing after Melvar was kicked off the Destabilization task force he was worked on because of his ardor for the Empire. Later, Melvar had platinum blades implanted in his fingers, in place of his fingernails. He took some time to get used to them, as evidenced by the amount of scarring which was present on his face. Melvar was killed on Dathomir by Gethzerion when she used the Dark Side of the Force to eliminate an entire platoon of Imperial stormtroopers and their officers, who were poised to bring Han Solo to Zsinj. (IF, CPL, CTD)

Melvirre
this spacer was an associate of Caira's, during the Galactic Civil War. (SSR)

Melvosh Bloor
a Kalkal academic, Bloor was a professor of Investigative Politico-Sociology at Beshka University. He came up with the idea of writing an investigative paper on Jabba the Hutt, and petitioned the university for funding. P'tan interrupted, however, and claimed that he should go instead of Bloor, since Bloor was an untenured junior professor. The board agreed with P'tan, and Bloor was forced to remain at the university. When P'tan failed to return on time, the university sent Bloor to Jabba's palace on Tatooine to determine whether or not P'tan was still alive, and to continue the study of Jabba and his crime ring. However, Bloor was waylayed in the tunnels by Salacious Crumb. Crumb brought Bloor before Jabba, in an attempt to humor the Hutt. However, Bloor was a pure academic, not a comedian, and the only joke he knew was one that Jabba had already heard. The Hutt fed Bloor to his pet rancor. (TJP)

Melx
this fair-haired boy joined the Khuiumin Survivors, shortly after the destruction of the original Khuiumin pirates. He served Jacob Nive as communications officer aboard the *Backstab* during the Alliance mission known as Operation Elrood. (OE)

Mem
this was Dev Sibwarra's nickname for his mother, Ydra Kilwallen Sibwarra. (TBSB)

Mem-stik
any small computer data storage device, mem-stiks are inserted into a mainframe. Information can be routed to the mem-stik via operator commands; or, by tagging the data with the code 8730837, it will automatically be stored on the mem-stik. The average mem-stik will hold about 14 Bz of data. In order to remove the mem-stik and transport the data, it must be connected to a portable power source. (CFG)

Memcha-Badawzi
this young Twi'lek female was the daughter of crimelord Abdi-Badawzi. She was spoiled as an only child, and was born on Socorro.

Shortly before her eighteenth birthday, she fled the planet in an effort to find her own way. She found work as a spice smuggler, and later joined the Alliance as a fighter pilot and marksman. However, she was captured by the Empire and sent to Vizcarra. During the transport, she was forced to share a cell with an albino Wookiee named Syychi. Memcha saw the Wookiee's resignation to her lot in life, and began speaking of freedom. Her words inspired both of them, and they arranged to have the slaves on board the ship revolt against their Imperial captors. After overtaking the ship and freeing the slaves, Memcha and Syychi fled to Neftali to meet with Abdi-Badawzi. Memcha's father placed her in charge of the Cordel Cove starport on Neftali, with Syychi as her second-in-command. Memcha, like her father, had an unusual skin coloration, with a deep sable pigment to her flesh. (BSS)

Memit Nadill
this ancient Jedi Master was Empress Teta's most trusted advisor, during the series of unification wars that brought together the seven systems she ruled. Nadill was a regal, green-skinned humanoid with several small tails sprouting from the back of his head. His chin was strong, and was dominated by a large, bony curl at the end. A number of short horns studded his skull. He and Teta believed that both Odan-Urr and Jori Daragon were correct in predicting the imminent Sith attack, and began readying their own forces. Nadill rallied the Jedi to his cause, and led the Jedi forces that defended Coruscant from Naga Sadow's warriors. When Gav Daragon broke Sadow's concentration, Nadill realized that much of the attacking force was illusory - Sith magic kept it and the real warriors going. They were able to dispel the illusions and turned the tide of battle. Nadill fought with the Force, eliminating the Sith threat from Coruscant. (GAS, FOSE)

Memnii
this is a Caamasi term which describes any memory that becomes strong and almost tangible to them, such as the birth of a child or meeting someone famous. Because of the strength of the *memnii*, which some Caamasi describe as nearly holographic but much more tangible, they can also be shared with others through the mingling of genetic material. This ability to pass *memnii* seems to fade after three or four generations of separation. The Caamasi also discovered that they could share *memnii* with Jedi Knights who became their friends. (IJ)

Memory Bone Chamber
this room is a sacred place to most Trandoshan males. It is in these chambers that the males store the bones of their victims. The first bones many males place in their chamber are those of their father, whom they must kill and eat in order to move up in the social structure the Trandosha. The bones of other opponents are stored for remembrance and reflection. Each chamber is lit with a collection of sacred candles, to highlight the many conquests to whatever gods the male worships. (MA)

Memory Capsule
produced in the wake of the destruction of Alderaan, Memory Capsules were used by the survivors to leave small gifts in the asteroid field found where the planet used to be. Survivors, in a ritual that became known as Returning, would bring the capsules with them. They would fill the capsules with items to honor their dead, and eject them into the asteroids. (BW)

Memorial Corridor
this expansive hallway was created in the Imperial Palace on Coruscant after the Galactic Civil War was ended. It contained a large number of holographic statuary depicting the heroes of the Alliance, and was located just outside the main Senate Chamber. A large sign was hung in the corridor which proclaimed the number of days since the New Republic had fired a shot at an enemy. The sign was removed in the days following the Yevethan Purge, when Republic ordered the Fifth Battle Group to blockade Doornik-319. Behn-kihl-nahm ordered the sign removed until the conflict was over. (BTS, SOL)

Memory Flush
also called a memory wipe, this procedure involves erasing the accumulated data and programming in a droid or computer. (SW)

Memory Rod
a long, plastic device which houses a huge number of data chips, a memory rod is an outdated form of communication. (LCF)

Memory Wall
found near the New Republic's Naval base on Coruscant, this huge wall is carved with the names of the brave individuals who gave their lives during the Galactic Civil War. (TT)

Memo-wire
an out-dated form of data transmission, memo-wire is a thin wire which has been specifically modified to hold encrypted data. It can be wound into spools and transported quite easily, although it required a bulky reader to recover and view the data. (HSL)

Menagerie
this collection of unique galactic creatures was maintained by the Five. It was contained within the confines of the Hellhoop. Chewbacca was once placed in the Menagerie, when the Five thought he was just a large beast. He escaped, and liberated the other creatures, including the Force Demon Wuzzek. (CSWDW)

Mendacian Funeral Urns
these urns were used by the Klang and Krung dynasties to hold the vital organs of their dead kings. Urns from the young Krung dynasty are considered priceless. (TJT)

Mendarn Arms
manufacturers of starship weapons systems, including the Dar-2 ion cannon. (HTSB)

Mendicat
a scrap mining and refining station under Imperial control during the Galactic Civil War, it fell out of its orbit and was destroyed when Sulamar misprogrammed its computer tracking system. The station fell into a star, and Sulamar barely survived himself. After fleeing the remnants of the Empire, Sulamar twisted the story of Mendicat to puff up his false General's rank. He claimed that he commanded a huge massacre at the station, claiming it a victory for the Empire. (DS)

Menges
this native of Trulalis remembered the trouble caused by Adalric Brandl when he became a Dark Jedi. When Adalric returned to Trulalis, Menges tried to kill the Dark Jedi by attacking the *Kierra* when it was docked near Kovit. (TFE)

Mengjini
this planet was the site of a New Republic HoloNet relay station that was attacked by the Vengeance group after the revelation of the Caamas Document. (SOP)

Mennaalii System
site of a pirate attack on an Alliance convoy forced out of hyperspace to avoid an asteroid field. (XW)

Menkooro whiskey
an interstellar bourbon. (DFR)

Menndo
this Rodian bounty hunter worked for the Empire as an assassin, and was often employed whenever a high-ranking political official needed to be eliminated. (REB)

Mennotor
manufacturers of projectile weaponry and neural inhibitors. (CCG3, GG10)

Mensio
Luke Skywalker used this alias to infiltrate the Cavrilhu Pirate base in the Kauron System’s asteroid belt. He claimed to have been sent by Wesselman to deliver a shipment, filling in for Pinchers who was supposedly ill. (SOP)

Menstar Motors
manufacturers of repulsorlift vehicles, such as the 22-series patrol scooter. (GG7)

Mepha'as Prime
this Outer Rim world is reputed to have some of the galaxy's best gambling establishments. It supports a large number of fancy casinos and gaming halls, and also has a number of racing tracks and event arenas. (SWAJ)

Mephitis
this planet is the homeworld of the Mephitisian race. It is characterized by the intensely offensive ambient aroma. The Mephitisians have no noses, and are “immune” to the atmopshere’s effects. (GCQ)

Mephitisian
this purple-skinned humanoid race is native to the planet Mephitis. They have four arms which are incredibly dextrous, and their black eyes are covered by clear membranes that protect them from the noxious atmosphere of the planet. They have no noses, but instead have two horn-like projections coming from the tops of their heads. These horns are sensitive to air movements and vibrations. Their mouths are protected by flaps which extend from their upper lips. (GCQ)

Mer, Duttes
the short, squat, gnarled human governor of Rafa IV, Duttes Mer was working with the Tund Sorcerer Rokur Gepta to try and find the Mindharp of the lost Sharu race. They have learned about the Bearer and the Emissary, and have set up Vuffi Raa to be the Emissary. Mer and Gepta sent Osuno Whett to the Oseon System to find a gambler who fits the description of the Bearer. When Lando Calrissian arrives on Rafa IV, Mer and Gepta realize that he is a perfect candidate for the Bearer. They arrest him on trumped-up charges of transporting mynocks into the system and illegal landing, then allow him off the hook if he'll help. Gepta offers Lando a load of life-crystals as well, which Duttes Mer is reluctant to part with. When Lando returns with the Mindharp, Mer keeps it for himself. He thinks that its purpose is to control the minds of others, and he begins to use it, thinking that he can control even Rokur Gepta. Unfortunately for Mer, the Mindharp simply drains the life energy from Mer as it begins the transformation of the Rafa System necessary to return the Sharu. Mer is "melted" into the Mindharp and never seen again. (LCM)

mer-9
this protocol droid worked in Rordan’s Spaceship Parts and More as a translator and assistant to Bren-Aarica Rordan. Mer-9 was actually a New Republic espionage droid placed in the store to monitor the activities of the Corporate Sector Authority and the pro-Imperial factions in the city of Verena, on Kirima. (TSK)

Merahassa Bansa
this is a series of navigation computers which made extensive use of optical fiber and tracking. (CFG)

Merak
this native of the planet Alderaan was one of the few who were off-planet when the Death Star destroyed the world. He later joined the

Alliiance, and served with Stevan Makintay. They helped orchestrate the first rebel uprising in Arginall City, on Makintay's homeworld of Hargeeva, and Merk became good friends with the merchant Grathal. Later, Merak returned to Hargeeva to confront Ketrian Altronel with the truth behind Mak's disappearance. (SWJ8)

Merakai
this planet is one of the primary Khil colony worlds. The Imperial Navy destroyed the city of Chrenda there, after the Khil stages a demonstration at a TIE hangar. (GG12)

MeraStel
this major Darpa Sector conglomerate grew in power and wealth during the New Order. They kept costs low by employing alien labor at minimum wages. When the Faceless began attacking Imperial operation on Esseles, the non-Human workforce of MeraStel went on strike after hearing allegations of Imperial pro-Human stances. The strike brought the corporate giant to a virtual standstill, as only droid labor was left to continue working. The strike was ended when Kanno Sebak negotiated a truce with Hall President Ralle. (SWJ9)

Merasy
this Nova-Drive #3-Z freighter was originally owned by Iep Tumu, before he was forced to turn it over to the authorities on Brentaal. The ship was then sold to the Khil trader Geld Bernar, who modified it before selling to finance some investments. It was purchased by Vacasor, who barely kept the ship running. One thing remained constant for the *Merasy*, and that was that each of her owners was a poor mechanic, and never had the ship upgraded. (SS)

Merced, Lee
this Socorran was one of the two founders of the Caelli-Merced Syndicate. (BSS)

Merced, Rondale
this man took over for his brother, Lee, in managing the Caelli-Merced Syndicate on Socorro. He later passed control of the Syndicate to his nephew, Pret Swain. *Note that* The Black Sands of Socorro *also claims that Rondale founded the Caelli-Merced Syndicate with Vance Caelli*. (BSS)

Mercevian Nagua
this legendary galactic pirate developed many assault and infiltration strategies which were still in use during the height of the New Order. One of the infiltration methods Nagua developed was adopted by the Alliance during the Galactic Civil War. An agent would enter a building on legitimate business during the day, then find a storage area or other quiet place to hide out until the building closed. This required patience, since many employees tended to work late, so an agent couldn't just pop out without making sure everything was clear. Nagua was also credited with devising the pirate assault tactic known as The Dagger. Also named the Mercevian Nagua Maneuver, this assault required a saboteur to board the target ship and either disable it or seize control outright, then deliver it to the pirate fleet. (ML, PP)

Mercevian Nagua Maneuver
see Dagger, The (PP)

Merchant
a game piece from the strategy game of Firepath. (CSWDW)

Merchant Quarter
this section of Cloud City was inhabited by the various independent merchants who worked on Cloud City. (GG2)

Merchant's Square
this large, open area dominates the city of Drev'starn on Bothawui, and is the location of the Combined Clans Center Building. It was here that Drend Navett and Klif touched off one of their Vengeance riots, following the revelation of the Caamas Document. (SOP)

Merchantate
this was the name used by the Ithorians to indicate the business leaders aboard their herdships. Each merchantate had a vote in the council which governed commerce aboard the ships. (GA)

Merciless
the Imperial-I class Star Destroyer responsible for eliminating the space station Kestic near the Bestine System (MTS)
an Imperial frigate operating during the Galactic Civil War. (XW)

Mercy, Bruce
this space pirate worked with three other pirates: the Polydroxol enforcer Morph, the Conjeni pilot Durquist, and the Arachnoid mechanic Ptak-Sok. Mercy's own ship, the *Black Widow*, was a command ship of sorts. Mercy and his band tried to steal the location of the *Fool's Gold* from the Chikarri mechanic Plako, but were beaten to the legendary ship by a group of freelance adventurers. (TSK)

Mercy
1) an Alliance *Lambda*-class shuttle used to rescue the escapees from the *Hampton*. (XW)
2) this Alliance *Nebulon*-B medical frigate was part of the fleet during the Battle of Endor. It was attacked by five Imperial spacetroopers following the destruction of the second Death Star. The spacetroopers had hidden inside a captured Star Destroyer until it was hauled to Alliance spacedock. (TBSB)

Mereel, Jaster
this Journeyman Protector from the planet Concord Down was an ugly youth who had killed another Protector in the line of duty. Even though the other man was a corrupt law enforcer, Mereel was imprisoned and forced to stand trial. He was found guilty of murder, and exiled from the planet. Over the years, Jaster Mereel adopted the name Boba Fett, and became one of the galaxy's most feared bounty hunters. (EGC)

Merel Sector
this area of the galaxy is contained in the Outer Rim Territories. (GG9)

MerenData
a small corporation, MerenData built espionage droids from 3PO protocol droids. They were one of the original non-voting Contributing Sponsors of the Corporate Sector Authority. (RASB, CSA)

Merenzane Gold
a subtle, sweet-tasting alcoholic beverage that has been brewed in the galaxy for thousands of years. Depending on the vintage, it can be quite expensive. It was the favored beverage of Kardue'sai'Malloc, who consumed it under the alias of Labria. (TME, TBH)

Merew, Elisha
this woman, a native of Ganlihk, was Jasten Merew's mother. (COG)

Merew, Jasten
this boy, a native of the planet Ganlihk, befriended a colony of ludos. When he told his parents about his "singing friends," they thought he had discovered an imaginary playmate. They followed him one night, however, and discovered that he had actually befriended an entire colony of ludos. (COG)

Merew, Locris
this man, a native of Ganlihk, was Jasten Merew's father. (COG)

Merf
this humanoid Freelie was a member of the band that captured Luke Skywalker and Leia Organa on Vorzyd 5. (CSWEA)

Meri
an alien race native to the planet Merisee, in the Elrood Sector, the Meri were blue-skinned humanoids with webbed hands and a prominent brow ridge. They were highly dextrous, and were graceful and coordinated in all movements. The Meri descended from a race of warriors, but by the time of the Galactic Civil War, they had become a peaceful people who preferred farming and healing over fighting. They developed a society in which they co-existed peacefully with the Teltiors. They also seem to have an inate ability to predict the weather. (PG3, AE)

Merian, Liana
this Alderaanian woman served as one of her homeworld's two Senators to the Old Republic, during the period leading up to the taxation of trade routes in the Free Trade Zone and the Battle of Naboo. She worked with Agrippa Aldrete during this time. (IG1)

Merich, Erland
a native of the planet Socorro, this man was an expert at survival. He had to true skills as a hunter or scout, and made his mark by selling Trauger Gas to bounty hunters and weapons manufacturers. In this way, his tribe became wealthy and powerful. Merich had several deformities - primarily in his hands and limbs - from spending time in contact with the deadly gas. (BSS)

Meridian
this transport ship was dispatched by Hiram Drayson - under the alias of Harkin Dyson - to recover the remains of the Qella discovered by Kroddok Stopa and recovered by Joto Eckels. It was a sleek, black-hulled sprint designed with speed in mind. (TT)

Meridias
this world was the sector capital of the Meridian Sector, and was the homeworld of the Grissmath race. The Grissmaths eventually destroyed themselves and the planet, which is now nothing more than a charred, radioactive wasteland. (POT)

Merikon
the Empire maintained a training facility on this planet, during the height of the New Order. (SWJ14)

Meril Power Station
this power-supply depot was located adjacent to Capital City, on the planet Omman. It was here than the Ramesh clan of Hutts brutally assassinated a member of the Tribunal of the Society of the Black Bha'lir, hoping to topple the guild and eliminate its threat to the Hutt control of the system. Unfortunately for the Ramesh, Black Bha'lir retribution was swift and deadly. (SWJ12, BSS)

Merilang-1221
this device was a full-spectrum numerical analyzer, and was designed to process incoming transmissions for any numerical encryption. (VOF)

Merinda
this slender woman served as a starfighter technician and leader of the ground crew of the Alliance's Eyrie Base. (SWJ8)

Meris I
this hot, rocky planet is the first world in the Meris System. (PG)

Meris II
this is the second world in the Meris System, located in the Elrood Sector. It is a hot jungle world that is generally inhospitable to offworld life, although it supports many unique plants and strange, heat-resistant bacteria. This bacteria has been studied for possible commercial uses, but no specific products have been marketed. (PG)

Meris III
this jungle world, the third in the Meris System, is home to a large number of specialized plants and animals that have been researched and examined for use in the pharmaceutical industry. Among the drugs created from Meris III's lifeforms is an antidote for the Taren Plague. (PG)

Meris V
this cool, rocky world is the fifth planet in the Meris System, located in the Elrood Sector. It is unexplored, but promises a vast supply of ores yet to be discovered. (PG)

Meris VI
this frigid, ice-covered planet is the sixth world in the Meris System. Its atmosphere is barely breathable by humans, although the violent storms that sweep its surface prohibit colonization. (PG)

Merisee
this planet, the primary world in the Merisee System of the Elrood Sector, was known as the "breadbasket of the Elrood Sector" because its agricultural production provided foodstuffs to most of the sector. It enjoyed a free government even at the height of the New Order, and its enlightened leaders strived to keep it that way. The planet's beautiful plains and sweeping vistas hide a dark side to the planet: the Loag. The Loag are a band of mercenaries that survived being wiped out by the old Jedi Knights. The survivors fled to Merisee and hid, silently biding their time to gain revenge. The average day on Merisee lasts 24 standard hours. Its year lasts 315 local days. It is the homeworld of two races, the Meri and the Teltori. (PG, OE)

Merisee Agra
a city on the planet Merisee. (PG)

Merisee Dispatch
a city on the planet Merisee. (PG)

Merisee Hope
an alias used for the *Pulsar Skate*, it was employed when Mirax Terrik brought Gavin Darklghter to Coruscant, as part of the New Republic's plan to infiltrate Rogue Squadron into the society there. The real *Merisee Hope* is a slaver ship that traditionally brought exotic slaves to a brotherl on the outskirts of the Invisible Sector. (WG)

Merisee Prime
a city on the planet Merisee, Merisee Prime was also the site of the planet's largest starport. (PG, OE)

Merkat
this planet is the primary world in the Merren System, and serves as the Inner Rim’s endpoint along the Harrin Trade Corridor. (TSK)

Merkel
this modified Action V transport was owned and operated by Saadooon-Kauldi, and served as the crimelord's base of operation. The hull of the ship was painted with a matte-black finish, making it almost invisible to the naked eye. The interior of the ship was refitted to allow the Kadri'Ra to inhabit the holds, and other areas were modified to accommodate passengers and bodyguards. A small squadron of Z-95 Headhunters were maintained in the main hangar, and additional armament took the form of six turret-mounted turbolasers, four quad-laser cannons, and a tractor beam projector. (BSS)

Merkin, Talos
this aging Alliance starfighter pilot was known to his comrades as Pops. He had trained on Y-Wings, and served as Gold Five during the Battle of Yavin. He died during the first trench run against the Death Star. *Note that this contradicts the* Star Wars Customizable Card Gaem*, which indicates Pops was the nickname of Davish Krail*. (JPL, CCG)

Merkon, Tem
this old man roamed the streets of Phaeda's main starport city, collecting information on the movements of the Imperial troops garrisoned there in the wake of Grand Admiral Thrawn's death. He funneled information to Mirith Sinn and her New Republic forces, but he also provided information to Colonel Shev on the rebellious cell. In short, he provided information to the highest bidder. It was Merkon who first brought Kir Kanos to the attention of Mirith Sinn, shortly before he sold them all out to Shev's forces. Merkon hid Kanos from Shev's troops before he realized the price his secret would command. He then worked hard to remain in the good graces of both sides, but let it slip that he knew Mirith Sinn would move her Republic forces to Collo Fauale in the wake of Shev's attack. This alerted Sish Sadeet to his duplicity, and the Trandoshan tracked him to a meeting with Carnor Jax himself. Sinn and Sadeet confronted Merkon with their evidence, and Merkon tried to escape their wrath by offering them half of the credits he collected for the information on Kanos' whereabouts. In anger, Sinn's agent Massimo drove a knife into Merkon's chest, killing the old man. (CE)

Merkuni Drives
this starship manufacturer produced the *Trenchant*-class cruiser during the last years of the Old Republic. (AIR)

Merle
younger of the two cooks aboard the *Courteous* who plays sabacc with Lando Calrissian. (LCS)

Mermen
extinct ocean-dwelling inhabitants of Calamari. (DA)

Mermyn
a swarming creature. (SE)

Mern
this is the thirteenth symbol in the Aurebesh script, and represents the Basic letter "m". (SWM)

Mero-Nepp Ores
this mining and refinery operation was active during the height of the New Order. (AIR)

Merqs
this Alliance medical officer held the rank of Captain, and was in charge of the medical facilities maintained by the Nishr Taskforce at Nishr Base Seven during the Galactic Civil War. (ROE)

Merr-Sonn Industrial Equipment
this heavy machinery manufacturer is a subsidiary of Merr-Sonn Mil/Sci. (CSA)

Merr-Sonn Mil/Sci
this conglomerate was one of the original Signatory Sponsors of the Corporate Sector Authority. (CSA)

Merr-Sonn Munitions
this subsidiary of Merr-Sonn Mil/Sci manufacturered hold-out blasters and grenade launchers. (RPG, ISB, CSA)

Merrejk
this Commander in the Imperial armed forces was an accomplished spy and scout. He often posed as an independent starship captain, flying regular runs in the Outer Rim Territories, using this disguise to gather intelligence on the activities of the Alliance and other criminals. (CCG11)

Merrick, Ace
this Alliance X-Wing pilot was killed when his Rascal Squadron destroyed the Arah asteroid mining operation supporting the V38 project. A squadron of V38s attacked his flight group, killing him during the ambush. (RA2)

Merrick and Kalb Industries
this was the largest mining megacorporation operating in the Tapani Sector's Expanse region during the height of the New Order. Merrick and Kalb was headquartered in the House Reena province at this time. (PGT)

Merrik
a human native of M'haeli, Merrik employed Mora to modify some swoops for him. He wore a prosthetic eyepiece to minimize the damage he suffered in a battle. After Leia Organa and Ranulf Trommer revealed Governor Grigor's dragite mining operation, Merrik sacrificed himself in order to allow Mora and Leia to escape with Trommer. The group had set charges within the mines, and when they exploded, they destroyed Merrik as well as the entire mning complex. (ROC)

Merril
this man was known as the most tyrannical Sergeant of the Cloud City Wing Guard, during the last years of the New Order. Utris M'Toc had named him a sworn enemy because Merril looked down at his troops with disdain. (CCG9)

Merrilet Gorron
this Devaronian trader was a known associate of Ulicx Vinaq. (GG10)

Merrk's Weapons Shop
this arms dealership was located in the main concourse of the Pegg starport, on the planet Antared VII. (GMH)

MerrWeapons
this arms manufacturer is a subsidiary of Merr-Sonn Mil/Sci. (CSA)

Merry Miner
this carry ship was used by Jaina and Jacen Solo to maneuver a stylus ship into position over Helska, during the New Republic's first attempt to destroy the Yuuzhan Vong invasion force. Although they went without notifying the Republic, the Solo children managed to use the stylus ship to pierce the icy crust of Helska and launch a warhead that would begin freezing the planet, in an effort to destroy the Praetorite Vong's yammosk before it could begin coordinating an assault on the New Republic's fleet. (VP)

Mers, Lawra
this woman was a Major with the Alliance, shortly after the Battle of Yavin. In her position, she was in charge of coordinating dozens of Alliance strike teams and agent group across the galaxy at one time, and was the primary commander of the team that secured the *Black Ice*. After the Empire traced the *Black Ice* to the Alliance base on Fangol, Lawra proposed a plan to ram the *Black Ice* into the Imperial torpedo sphere dispatched to wipe out the base. The plan worked, although Fangol had to be evacuated and abandoned. (BI)

Merthian Lung Infection
this mild disease causes the victim to have a wheezing cough and a runny nose for several weeks. This disease was made up by Roark Garnet, who had made a bet with Hawk Carrow that Imperial tax investigator Mothra would ignore their cargo if Garnet faked having a contagious disease. (SWCP)

Merthyog Communications
this small starship manufacturer won a contract with the Empire to build the II-xC broadcast ship, which was used to maintain and supplement subspace relay stations. (TA)

Mertan
when Talon Karrde first located Jorj Car'das on Exocron, Car'das played the part of an elderly man. He confused Karrde with another man by the name of Mertan. (VOF)

Merte
this *Lambda*-class shuttle was used by the Alliance to rescue a group of smugglers from an Imperial ambush, shortly before the Battle of Endor. The smugglers had agreed to help supply the Alliance for the coming battle, and were under Imperial attack. The Alliance managed to defeat the Imperials and get the smugglers to safety. (XWA)

Mesa 291
an abandoned lidium mine on Bothan's Planet. Tiree once tried to recruit support for the Alliance on Bothan's Planet, and used the old mine as a staging point, until he was discovered by Mar Barezz. The lidium was stripped from the mine, leaving the mine empty except for the plasma fires that ravage its lower levels. (RPG)

Mesan
this female Senali was married to Jaret, and became a member of the Banoosh-Walore clan. (SP)

Mescue
the Imperial modified CR90 corvette that was dispatched to intercept the *Haven* shuttle group before AdmiraL Zaarin could capture Emperor Palpatine. It was assisted by the Imperial-I class Star Destroyer *Vanguard*. (TIE)

Meshakian
this alien race is known for its beautiful jewelry. (VOF)

Meslinger
this xenobiologist spent part of his career researching the ibliton creature native to Randorn 2. (COG)

Mesonics
manufacturers of focalized explosive charges. These explosives were hard to use, because they required detonators that fire at triple frequency intervals. (TFE)

Mesoriaam, Barid
a human who served as one of Bria Tharen’s Intelligence operatives during the early days of the Allaince. He was later captured by Jabba the Hutt and tortured for information on the Rebel Alliance, which he was carrying in a small datadot hidden in his mouth. Jabba tortured him for days at his Mos Eisley townhouse before Muftak and Kabe tried to break in. They discovered Barid, who entrusted the datadot to them for delivery to an unspecified Mon Calamarian. Barid probably died under torture, but Muftak and Kabe delivered the datadot. They received a large reward and two travel vouchers for passage off Tatooine. (TME, RD)

Message Cube
a device which is virtually unsliceable, a message cube can be keyed to the recipient's body checmistry, fingerprints, or voice. The outside of the cube is used to display the recipient's name, address, or a short message or code phrase. The cube can be hollow, used for delivering small data chips or other physical media, or it can be built around a tiny holoprojector. Cubes which contain holovids can be set for single viewing or repetition. (AC)

Message Pod
a device similar to a hyperspace courier tube in that it is used to leave a message for recovery. It differs from the courier tube in the it has no propulsion system. (COTF)

Message to Spacers
known as a METOSP (pronounced "MEE-tosp"), this was a communications channel on which starship pilots obtained general notices and up-to-date information on starports across the galaxy. These were one-way transmissions, as the pilot couldn't reply to the METOSP. The information on the METOSP allowed starship pilots to land their ships without mishap, providing weather data, traffic patterns, and other pertinent information. (PSG)

Message Wafer
a flat, rectangular card which contains a message. When the wafer is received by the designated recipient, he or she creases the card in the center and cracks it open along the crease. The card can then be folded for standing on a flat surface. The card contains a set of special crystals which will replay the sender's message with video and audio output. When the message is complete, the wafer disintegrates in a flash of light. (JS)

Messenger
this courier ship was owned by Core Courier Service during the early days of the New Republic, and was piloted by Taryn Clancy and Del Sato. (TFE)

Messert Mines Corporation
this mining operation established a number of settlements on the planet Nurstin during the last century of the Old Republic, hoping to cash in on the dense concentrations of corthel in the atmosphere and cortheum in the planet's crust. Messert was also the first corporation to begin mining on the planet Essowyn. (GMK, PG!)

Messtin
Captain Hawra claimed to have a brother named Messtin on Dakot Seven, when he was approached by a group of Alliance agents who had infiltrated the Imperial outpost on Lotide. Hawra, in fact, did not have a brother, but used the name as a way to get the agents to blow their cover as academicians from Dakot Seven. (BI)

Mestapol Zephyer
this was a model of light combat starfighter. The Zephyr measured 50 meters in length, and required a pilot to operate. It had room for two additional passengers and up to 300 kilograms of cargo space. (POC)

Mestra System
this Minos Cluster system once held planetary bodies, although all of them have been destroyed. In their wake stretches one of the galaxy’s largest asteroid fields. It has been estimated that over 100 trillion pieces of rock exist in the field, with many of them being large enough to rival small moons. The Mestra System has been mined for the abundant durelium ore found in the asteroids. The system is owned and controlled by the Minos-Mestra Corporation. The asteroids are mined for their wealth of usable ores and minerals. The asteroid belt circles the system every 611 local days, as measured from the asteroid Javis-12. The average “day” in the system lasts about 45 standard hours, which is the median rotational period of the largest asteroids. There are a large number of rumors and legends which describe ancient troves of weapons, treasures, and artifacts that are hidden within the asteroids, although no one has yet brought forth physical proof. (GG6)

Metal Man
this is the Togorian term for a droid. (GG4)

Metal-crystal Phase Shifter
MCPS for short, this device alters the structure of a material and allows manipulation of the material at a moelcular level. It was designed to penetrate a starship's protective shields and alter the metallic structure of the hull, turning it to powder. The MCPS was developed at the Maw Installation, but was never implemented, as the prototype was destroyed when the New Republic attacked the Installation, and all technical records were lost in the battle. (COTF)

Metalmite
this species of small insect makes a loud humming noise when it swarms together. Metalmites are composed mainly of metals themselves. They use biological enzymes to dissolve raw metals, then consume them for nutrients. Metalmites live in broods, with each brood led by an empress or queen. Each brood has a different pitch to its humming, and rival broods often go to war against each other. They can cause a lot of damage to any installation which is made of metal, or has metallic components. Drend Navett and Klif managed to get a swarm of them into the Drev'starn shield generator power station by surreptitiously placing them on the clothing of maintenance workers. The Bothans were forced to call them in - as they were acting as exotic pet dealers - to contain the infestation. This allowed them to further their plans to take out the generator. (VOF)

Metalsmiths' Guild
this group of extremely-proficient metal crafters was native to the planet Vandelheim, which was known for its deposits of valuable ores. (EGC)

Metarshi
this species of herding herbivore was native to the planet Alk'lellish III. (TBSB)

Metellos System
this star system, located near Coruscant, was one of the first systems subjugated by the revived Emperor Palpatine after the Battle of Endor. (DESB)

***Meteor*-class Aerial Fort**
this was an Adumari warship, capable of atmospheric flight. The Adumari warship carried several smaller craft, including the Blade-class fighters. (SOA)

Methanogen
Grannans need to breathe this gas in order to survive. It was found in the proper quantities on the planet Polneye. (SOL)

Metharg's University
an institute of higher learning, Metharg's University maintained an oceanographic institute on Trieron. (PG1)

Metharian Nebula
this nebula was located near the Elrood Sector, and was the home of a number of star systems. (PG)

Metharian Nebula Territories
this backwater section of the galaxy contained Elrood Sector and the Metharian Nebula. (OE)

Methnap
this cetacean was domesticated by the ocean-going ranchers of the planet Chad. They are the calm, distant cousins of the *tsaelke* and cy'een, although they ar also less intelligent. They measure 12-15 meters in length, anda re sometimes used as mounts. (SWJ10)

METOSP
see Message to Spacers (PSG)

Metrobig
this was the largest city on Skor II. (HR)

Metrocab
this robo-hack was jointly designed by GoCorp and Utilitech. It measured six meters in length, and could attain speeds up to 300 kilometers an hour. (CSA, SWJ14)

Metron Burner
this Corellian YT-1300 frieghter was owned and operated by Bama Vook, with assistance from his son, Chup-Chup and the navigation droid LE-PR34. Vook also owned a modified Z-95 Headhunter, which had a cockpit with enough room for two beings. (E1A2)

Metropolitan Shuttle
a small repulsorlift craft used to travel in cities. (JS)

Metta Drop
this area of the Tatooine desert was part of Jabba the Hutt's podracing course, and presented racers with a repulsorlift jolt after the winding obstacle course of Jag Crag Gorge. The Drop was a sheer wall of rock that rose some 20 meters in the air. Whenever a pod racer crossed over the Drop, it immediately plummeted downward until its repuslors kicked in and leveled the craft out at the bottom. (TPM)

Mettier, Lag
this man served the Alliance's ground support teams at Echo Base, on Hoth, and was a good friend of Dack Ralter. However, in the wake of the battle, Mettier was captured and imprisoned by the Empire. He later was one of the many prisoners held by Ysanne Isard aboard the *Lusankya*, and was part of the group her clone left in the Xenovet facility on Commenor. There, he was rescued by Rogue Squadron and returned to the New Republic. (IR)

Mev
one of the four moons orbitting the planet Ambria. (TOJC)

Mexnean
this Berrite con-man was famous (or infamous) for his scams and petty thievery. He often assumed female characteristics, although information gathered by New Republic Intelligence agents points out that Mexnean is actually a female. She was believed to have provided various crimelords with information she stole from her victims, some of which has compromised New Republic actions. (GG12, WBC)

Meysen Kayson
the owner of the Greel Wood Logging Corporation, Meysen Kayson was able to appease the local Imperials enough to keep them off his planet, Pii IV. He maintained his greel logging operation and was able to support an Alliance training facility and safeworld for Alliance recruits. Kayson also owed a sizable portion of Kwenn Station. (SWAJ)

Mezza
this older Ryn was stranded on the planet Duro, during the Yuuzhan Vong invasion of the galaxy. She had taupe fur, highlighted by red-orange splashes and a blue tail. She and many other Ryn distrusted SELCORE and its ability to help the refugees fleeing the Yuuzhan Vong. She led a large clan of Ryn while stranded on the planet, and spent a great deal of time arguing with Romany and his smaller clan. However, after the Yuuzhan Vong attacked Duro in an effort to take the refugees as sacrifices, Mezza and Romany worked together to get as many refugees off the planet as possible. (BP)

Mezzicanley Wave
this was the name of the effect when matter reached its fourth stage, after a material had passed through the vaporous stage and

began to re-solidify at incredibly cold temperatures. The wave itself was a fuzzy, distorted glow which appeared as the material re-solidified. (VP)

Mezzine, Chyan
this alias, used by Gara Petothel, was used to gain access to the New Republic during her tenure with Apwar Trigit. Chyan was a communications officer aboard the New Republic frigate *Mother Sea*, and intercepted a number of important transmissions for Trigit's use. Some of the information was eventually used to destroy Talon Squadron. The New Republic discovered the alias and put out a warrant for the arrest of Gara Petothel, but believed she was killed when Trigit was killed along with the *Implacable*. (IF, SOC)

MFB-4 Mobile Repulsor Base
this repulsor-equipped, mobile command base was custom-built by the Empire for use on outpost worlds. Measuring some 200 meters in length, the MFB-4 required a crew of 30 and four gunners. It could transport up to 120 support staff and 300 troops, along with 150 metric tons of supplies. This allowed the MFB-4 to remain on active patrol for several weeks before requiring re-supply. The MFB-4 was armed with a turret-mounted heavy turbolaser and four supporting laser cannons. (OE)

MFCR-200
this is the designation of one of Lardanis Survival Systems' portable power generators. The MFCR-200 was favored by smugglers and Alliance personnel because of its small size and reliability. (CCG4)

MGL-1
this was the model number of Locris Syndicates' micro-grenade launcher. It was designed for use as a strap-on addition to a heavy blaster weapon. (ROE)

MG5
Krupx concussion missile launchers used by Incom/Subpro on the Z-95 Headhunter. (TIE)

MG7
Krupx proton torpedo launchers used by Incom on the X-Wing starfighter. (SCRE)

MG9
Krupx proton torpedo launchers used on the B-Wing starfighter. (XW)

MG-7 Blue Squadron
part of the Alliance forces during the Battle of Endor. (ROTJN)

MGAD-47
this AD-series armory droid served as the administraor of the weapons armory aboard the Alliance cruiser *Mantan Wanderer*. (ROE)

Mharsup
an Imperial freighter under the protection of Zaarin. (TIE)

Mhingxin
this is a race of rodent-faced sentients known for their high-pitched voices. As a race, they had a low self-image, mainly because they resembled the sewer rats and other low-life denizens despised by other species. This made them easy to provoke. (HM)

Mia
this woman was believed to have been Tycho Celchu's Alderaanian fiance by Imperial Intelligence agents. However, Mia was actually Tycho's sister. She was killed when the first Death Star destroyed the planet. (XWRS, XWBT)

Mian Hoob
a Sullustan member of Page's Commandos, Mian Hoob works with Korren as the team's technical specialists. (HTSB)

Mianda
this Imperial Major was in command of the TIE Fighter squadrons assigned to defend the second Death Star, during its construction over the forest moon of Endor. (CCG11)

Miasra Sauce
this yellow-swirled sauce is the perfect accompaniment to mesh-cooked trimpian slices. (VOF)

Miaxi
this female Falleen was a former slave who became the consort of the Imperial governor on Speco. Many claimed she ran the planet by seducing with her Falleen charms. (SESB)

Mica
a companion to the Corellian smuggler, Kess, Mica was swallowed by the Sarlacc on Tatooine. (TJP)

Micae
this Daan man, the son of Terandi and a native of the Garth settlement, was killed along with his three sons in one of the many

struggles to control Zehava. He would have taken all four of his sons into the battle, but the youngest - Nield - was too young at age five to fight. Nield survived, and eventually joined The Young. (DOD)

Micamberlecto
the Frozian elected by the New Republic to be the governor-general of the Outlier Systems. He has been forced to work with former Imperial functionaries, who fled to the Outlier Systems when the Empire was defeated, only to be elected to posts by their respective planets. He was murdered by Thrackan Sal-Solo's Human League, as part of Thrackan's plan to subvert the Sacorrian Triad's Starbuster Plot and take control of the Corellian System for himself. (AC, AS, SC)

Michaud Industries
this corporation manufactured droid manipulation devices, such as heavy-duty arms and retractors. (DW)

MICI
this was a model of small ion cannon produced by BlasTech for mounting on small vehicles, like speeders. (HAS)

Miciluz, Diran
a native of the Ktilac Regions, this man served as the primary weapons expert on Hydrospeare Corporation's Design Team Beta, during the height of the Galactic Civil War. Miciluz' work was known to Hydrospeare, as it was his design which led to the creation of BlasTech's HY-6 heavy cannon. During the height of the Galactic Civil War, it was learned that Miciluz was secretly working on no less than sixteen weapons projects for various Imperial Moffs. Miciluz was distinguished by his short stature and bright green hair, which seemed to indicate that he was descended from the crew of the *Noble*. (AIR)

Micro-book
this out-dated form of data storage is prevalent in many schools that can't afford updated educational materials. (CSWEA)

Micro-energy Field
this was an Imperial form of personal shield, developed shortly after the Battle of Yavin. However, the technology was very expensive, and prohibited wide-spread use of the shield. Darth Vader provided one to the actor who portrayed Ben Kenobi on the planer Aridus. Hoping to fool Luke Skywalker into believing that the actor was the real Kenobi, he used a micro-energy field to deflect laser blasts, simulating the use of the Force. (CSW)

Micro-motivator
a small, electronic device which can emit a stimulating burst of energy. They are often used by criminals who fix races by inserting them into racing animals and artificially enhancing the animals' drive to continue. When the race is over, they can be destroyed within the animal, since they're so small they don't a lot of damage. (JS)

Microaxial
manufacturers of shipboard navigation computers. (SCRE)

Microfusion Pile
a small, almost limitless energy source used to power Vuffi Raa. (LCM)

Micromite
this insect, found on the planet Kubindi, is used to create a tasty pate in Kubaz cooking. (SWJ10)

Micronite Charge
this small explosive is form by taking a gram or less of detonite and wrapping it around a wire or cable with a wad of SlipSheet or a ration wrapper. The small charge doesn't cause much outward damage, but can be used to severe computer cables in remote locations. (CFG)

Micropole
a small device which is riveted to a starship's hull to keep a breech from opening any wider. (LCF)

MicroThrust
this computer system manufacturer produces a wide range of products. At the top of their line are systems that monitor and regulate starship power generation and distribution. At the bottom of the line are portable computers which allow users to gain access and control of large, mainframe systems. (CFG, EGV)

Mid Rim
the expanse of open, sparsely-populated space between the Inner and Outer Rim Territories. (SWSB)

Mid-Rim Sentinel Agency
this is a for-hire security operation that provides detective and security forces to the planet s of the Mid Rim Territories. (SWJ8)

Midani
Suroc planned to pick up a nashtah to help with a hunt on this planet. (GG11)

Midanyl, Dayvid
Sena's son, serving on the *Harrier*. (TLC)

Midanyl, Peter
Sena's son, serving on the *Harrier*. (TLC)

Midanyl, Sena Leikvold
Bel Iblis' chief advisor and "unofficial ambassador-at-large", Sena hailed from the planet Corellia. She met Bel Iblis when she worked for him as a Senatorial aide, and held his prejudice against Mon Mothma. She realized before he did that Mon Mothma wasn't going to appoint herself ruler of the galaxy, but bit her lip in support of her superior's leadership. (DFR, DFRSB)

Middle Distance
this was the name given to the first Ferroan settlement on the planet Zonama Sekot. Established nearly sixty years before the Battle of Naboo, the Middle Distance served as a base of operations for the groups which manufactured Sekotan starships. (RP)

Middle Generation
this was the name used to describe those members of the Melida/Daan society who were of middle age, between twenty and fifty. They maintained their Daan or Melida heritage, but remained neutral during the intense civil war that broke out twelve years prior to the Battle of Naboo. The Middle Generation pledged a tentative support to The Young when it appeared that the children could end the civil war. When The Young began (UP)

Midge
a native of Chandrila, Midge was a self-taught marksman and sharpshooter who joined the Alliance after Mon Mothma became part of the rebellion. Midge was recruited by Crix Madine to serve as a field technician during the ground assault portion of the Battle of Endor. (CCG11)

Midge-fly
a small, nearly invisible insect. (HM)

Midi-chlorian
this species of microscopic organism is known to the Jedi Knights as a symbiotic creature that exists within the cells of every living creature. Life in the galaxy is dependent upon the midi-chlorians, although the exact genesis of the microscopic midi-chlorians is unknown. There is no pattern which dictates the concentration of midi-chlorians in a being's make-up, but a higher count of midi-chlorians in a being's cells allows them to touch the Force. As the count increases, so does the being's ability to contact and control the Force, but true mastery of the Force comes only from intense concentration and study. Thus, the Jedi Knights devoted themselves to the study and control of the Force, and developed techniques that could detect high concentrations of midi-chlorians in young infants. (SW1)

Midian, Wevat
this man served as one of the chief administrators of The Wheel, during the height of the New Order. (ND)

Midnight Squadron
this was the heavy weapons division of the Alliance's Eclipse Team. (AIR)

Midnight 3
this was the Wookiee Tirranna's callsign, as a member of the Alliance's Midnight Squadron. (AIR)

Midwinter Festival
this holiday is characterized by the brightly-lit trees which symbolize the coming rebirth of spring. (POT)

Midys
Old Corellian for "middle." (SWAJ)

Miek
Han Solo used this alias when he traveled with Droma to Tholatin while searching for clues to the whereabouts of Roa and Droma's family. (JE)

Mier-Lang
this manufacturer created a number of detonation weapons, including the V-59 concussion grenade. (CCG3)

Mierm City
this is another misspelling of Merim City. (SSR)

Mieru'kar
this area of the galaxy was known to be quite rich, but was also the favored hunting grounds of the Hy'thor Pirates. (AIR)

Mif Kumas
this Calibop served as the sergeant-at-arms for the new Republic Senate during the Yuuzhan Vong invasion. (HT)

Mig, Yerka
this Imperial bureaucrat from Ralltiir resigned and fled the Empire after the occupation of his home planet. He has been seen in Mos Eisley, trying to sell his high security clearance. (CCG)

Might Squadron
one of the squadrons of TIE Fighters maintained by the Thyferran Home Defense Corps. (BW)

Miglar 2
the Nikto assassin Ma'w'shiye was injured in a speeder bike accident on this planet, and lost his facial horns as a result. (SWAJ)

Mignay
this woman was a Captin within the Trade Defense, and served as the commander of the *Rim Merchant Einem* during Wilhuff Tarkin's attempt to take control of Zonama Sekot. (RP)

Miilarta, Lol
this woman, a native of the planet Terephon, was her planet's Ambassador to the Hapes Consortium, at the time of the Yuuzhan Vong invasion of the galaxy. When Leia Organa-Solo traveled to the Hapes Cluster to enlist the aid of the Hapans in fighting the Yuuzhan Vong, Lol Miilarta voted for plan. (JE)

Mika
a crewmember of Ixsthmus, Mika was one of the designers of the *Long Shot* and its modifications. (SWCP)

Mikket
this small, cricket-like insect is characterized by the droning sound it makes by rubbing its legs together. (POT)

Mil-Star IV
this is one design of Tion Mil/Sci sublight starship engine. (EGV)

Mila
this Aramandi caste, or *akia*, was known to be the most liberal of the castes. They were also the most business-like, and were open and receptive to offworld visitors to Aram. (AE)

Milacass
this Kerestian bounty hunter worked for Pari' Notgoth, until he was implicated in an assassination attempt on Notgoth's life. Rather than try to prove his innocence, Milicass fled Tamarin Sector and wandered the Outer Rim for six years before joining the Granse Confederacy. Milicass was easily distinguished from other Kerestians by his seemingly pupilless eyes, a result of being too close to an explosion at the Clariv Shipyards which left him temporarily blind. His eyesight eventually returned, but his eyes had been scarred from the blast. (GG12, AIR)

Militia-camo Bongo
this was the military version of the tribubble bongo, and was used to transport Gungan warriors to battle. They were somewhat slower that the civilian version, being encumbered by their weapons systems. (E1A9)

Militiagung
this was the Gungan term for any footsoldier of the Gungan Grand Army. (IG1)

Milk
it does exist! Luke and Owen share milk at dinner after buying C-3PO and R2-D2, and Leia drinks it warm to settle her stomach during her first pregnancy. (SWN, HTTE)

MILL-247-EE
an industrial droid that was part of the emergency systems on Tem Chesko's cargo hauler. When Tem Chesko's ship was disabled and floated for years through space, he nearly went crazy before he found the droid. He called it "Millie," since its creators had given it a female form and voice. They were constant companions during the remaining 61 years of isolation in space. When Chesko's heart gave out, Millie donated hers. She operated on Chesko and surgically removed his heart and replaced it with hers. Thus, Chesko survived to eventually reach Tatooine. (TMEC)

Millaflower
native to the planet Naboo, this plant produces thousands of small, pink blossoms. The scent of these blossoms is so sweet and pure that it has been rumored to soothe even an angry rancor. (GF)

Millano, Tosk
this Corellian outlaw absolutely hated sewers and underground passages. (HAS)

Millennium Astro-Engineering
this starfighter manufacturer was based on the planet Tharkos. They created many different designs, and were very profitable during the reign of Emperor Palpatine. Their internal motto ran something like "war is good for business." Their plant was destroyed by Alliance starfighters, after the Alliance learned that they were creating starships for the Empire. (CSWDW)

Millennium Blossom
this plant grows only on the harsh jungle world of Lemmi VI. It is extremely rare, and it blooms only once every 100 years. As soon as the plant blossoms, the main plant dies. It is also carnivorous, and will eat almost anything. (GMS)

Millennium Entertainments
one of the original Signatory Sponsors of the Corporate Sector Authority, Millennium was one of the galaxy's largest entertainment and information combines. They owned majority control of Galaxy News Service, and had interests in TriNebulon News, CoreDataFiles, and other, smaller news agencies. Millennium also owns Millennium Holos. (CSA)

Millennium Falcon
this prototype starship was built by Millennium Engineering. Zoltan Starkid's secretary leaked information about the ship to Han Solo for 10,000 credits. *Although Han Solo eventually obtained possession of this ship, it is not the* Millennium Falcon *that Solo used on a regular basis. There is a continuity problem here, despite the fact that this story was published by Dark Horse.* (CSWDW)

Millennium Falcon
Han Solo's souped-up YT-1300 smuggling ship, which has been modified from its "original" specifications over the years. Han came to own it after winning it in a Sabacc game from Lando Calrissian. Lando had won the *Falcon* in an earlier sabacc match at Bespin, just before he started hunting for the Treasure of Rafa. He had no idea how to pilot it, but he recognized its abilities. As he grew to become a better pilot, Lando continued to upgrade the ship's systems, and it became his primary mode of transportation. After Han and Lando (had just completed a run of the Kessel Spice Mines together/got together on Bespin), Lando was in a gambling mood. He was running low on credits, so he added Han's choice of any ship in his used ship lot. Han chose the *Falcon* from among the junkers, much to Lando's dismay. Once Han got control of it, he added a non-spec Imperial power plant and hyperdrive system, as well as an impressive amount of armament: upper and lower quad laser cannons, an underside sweep gun, multiple forward laser gun pods, and a pair of concussion missile tubes. The ship continued to astound those not familiar with its military-issue components and higher than normal lift/mass ratio. The ships' central ladderwell, leading to the upper and lower quad-laser cannons, is equipped with separate gravity generators, allowing the two people manning the cannons to operate in reciprocal gravity fields. After the Battle of Bakura, the *Falcon* was swapped back and forth by Han and Lando in a series of Sabacc matches. Lando won the *Falcon* finally, but opted to give it to Han as a gift, in order to end the inane series of card games.
The *Millennium Falcon* contains much of its original systems, as well as many modifications:

- Novaldex Stasis-type Shield Generator
- Koensayr TLB Power Converter
- Fabritech Sensor Array Controller/Interpreter
- Chedak Frequency Agile Subspace Radio
- Fabritech ANy-20 Active Sensor Package
- Imperial IFF Transponder
- Corellian Engineering Corporation Emergency Power Generator
- Taim and Bak Auto Blaster Cannon
- Quadex Power Core
- 2 Escape Pods
- Hanx-Wargel SuperFlow IV Shipboard Computer
- Torplex Tandem Flight Computer
- Incom N21-4 Power Converter
- Corellian Engineering Corporation Subspace Hyperdrive
- KDY Aft Deflector Shield Generator
- Seinar Fleet Systems Active Sensor Pulse Generator
- Cryonic Reserve Power Cells
- Torplex Fore Deflector Shield Generator
- Siep-Irol Passive Sensor Antenna
- Carbanti Signal-Augmented Sensor Jammer
- Carbanti 29L Electromagnetic Countermeasures Package
- Nordoxicon-38 Anti-concussion Field Generator (CPL)
- Corellstand C-8 Life Support System
- Arakyd Concussion Missile Launchers (2 racks of 4)
- Ion Flux Stabilizer with Alluvial Dampers
- KapriCorp Acceleration Compensator
- Microaxial HyD Modular NavCom Unit
- Gelieg 20m-Cp Strobe/C-beam Lamps
- Enlarged/modified Cargo Bay
- Ax-108 Surface Defense Cannon (CCG)

In the years following the births of Han Solo's three children, he began refitting the *Millennium Falcon* and removing some of its more military components, in favor of safety and security. The concussion missile launcher were the first weapon removed, making it easier to load and unload cargo. During the struggle to defeat the Yuuzhan Vong, Han painted the *Falcon* with matte-black paint, hoping to make it harder to spot. In this way, he hoped to work with Droma to locate and rescue Roa and the Ryn's family.
(SW, ESB, ROTJ, LCM, LCF, LCS, HSE, HSR, HSL, SWSB, TB, HTTE, JS, THG, HT, JE)

Millennium Falsehood
this was the second mock-up of the *Millennium Falcon* used by Wraith Squadron to draw out an Imperial force. The first involved the use of two X-Wings with overlapping shields, a unit which presented transpoder codes to appear to the be Falcon and draw out Admiral Trigit at Folor. The *Millennium Falsehood* was an actual YT-1300 freighter, painting and marked up to resemble the Falcon.

Transponder codes were altered just enough to imitate the real ship at a first glance. The ship was flown by Wedge Antilles and Chewbacca himself, during a raid on Kidriff 5, in an effort to draw out Warlord Zsinj by having "Han Solo" show up on many of Zsinj's worlds. (SOC)

Millennium Fighter
one of the many starships designs created by Millennium Astro-Engineering. It was one of the largest ships created by Millennium. (CSWDW)

Millennium Hawk
this small starship was created by Millennium Astro-Engineering. It was a spear-headed ship with a large central power core flanked by two sublight drives. It was popular among the smugglers and criminals which hounded the Empire during its expansion across the Outlands region. *Note that this issue of* Classic Star Wars: Devilworlds *claims that the prominence of the Millennium Hawk led Millennium Astro-Engineering to create the Millennium Falcon, which directly contradicts the various WEG references.* (CSWDW)

Millennium Holos
this subsidiary of Millennium Entertainments created the holo series Who Are You To Accuse Me?". They also owned several swoop racing and sports teams. (CSA)

Millennium Oak
a species of tree native to Damualer Triac. (GG9)

Millicent
this woman was one of Sprax's concubines, shortly after the Battle of Hoth. Millicent was also one of Sprax's best agents, a closely-guarded secret meant to keep everyone in the Nalroni's organization off their guard whenever she was around. Unknown to Sprax, however, was the fact that Millicent really worked for Prince Xizor himself, keeping an eye on Sprax's dealings along the Sisar Run. In a double twist, Millicent din't know she worked for Xizor, having been hired by Guri. (SSR)

Millinar
this temperate world has virtually no axial tilt, so it is always blanketed in beautiful weather with minimal rainfall. The land masses of the planet never rise very far from sea level, and are dotted by natural springs and underground streams. Most of the plant life is succulent in nature, with deep-reaching root systems that hoard water. The native of the planet are a group of hermaphroditic aliens that had developed strange but fundamentally good skills in using the Force. The planet itself has never been actually placed on a starchart, for most explorers and scouts believe that its existence is just a rumor. (GMH)

Milmit
this thug was one of Gorga the Hutt's hired guns. Milmit was the first to discover the whereabouts of the *Spirit of Jabba*, but was unable to stop Big Gizz and Spiker from stealing the craft. (TJT)

Milo Thirk
a member of the Alliance Intelligene organization, Thirk was the Bureau chief in the Bespin System. He did some early investigation on Lando Calrissian as a possible source of supplies for the Alliance. (SWSB)

Milvayne
this planet, in the Gyrica System, was the site of an Imperial base during the Galactic Civil War. Mon Mothma once ordered an attack on the base, and commanded Garm Bel Iblis to lead the attack. He refused, because the plan of attack would lead to the deaths of too many soldiers. She relieved him of his duties to the Alliance, and Iblis happily agreed. This allowed him to strike out on his own, and develop his own way of bringing down the Empire. (TTSB, EGC)

Mim
this was one of two moons which orbited the planet Ossus. (TOJC)

Mima
a planet knonw for its business centers. (ZHR)

Mima II
a planet in the Lar system, Mima II is the homeworld of the Bilar race. It is a small, tropical world with a 15-standard-hour day and a 103-local-day year. Because it orbits very close to Lar, Mima II's tectonic plates are pulled across its molten core like a moon causes tides on a water world. This results in an almost continual reformation of the planet's landscape, but it also releases large amounts of carbon, hydrogen, oxygen and other materials needed to create life. Thus, new species are regularly being found on a world that already teems with life. (GG4)

Mimban
local name for Circarpous V. (SME)

Mimban Cloudrider
this Thyferran bacta freighter was captured by Rogue Squadron and used to appropriate bacta from Ysanne Isard's cartel. Wedge Antilles offered the pilot's job to Booster Terrik, who refused. Booster did agree to run the Rogue's outpost at Yag'Dhul, though. (BW)

Mimbanite
an alien race native to Circarpous V, they look like large, furry balls of various colors and patterns. They have 4 short, furred legs on their bottom half, and 4 arms on their top half. Their feet have two toes on each, and they have a hairless tail. Their eyes are wide and inquisitive. They shun contact with other inhabitants of Mimban. (SME)

Mimbrane Organism
this creature is essntially an organic recording device. A thin, pasty-white sheet when first encountered, the mimbrane seems to consume the sounds of its surroundings. The more it records, the more it swells up into a pillow shape. No longer than a human finger, the mimbrane has rudimentary sight buds that allow it to sense between light and dark. Their brains are very small, but that can be trained to follow a simple set of instructions. This combination of abilities makes them the perfect tool for beings who wish to surrepticiously record a conversation for later playback. These creatures grow in huge colonies on one of the Q'nithian System's moons, living deep within the fault and fissures of its rocky surface. (MA)

Mimic
this brand of sensor decoy was produced by MerenData to compete with the Corellian Engineering Trickster drone. Like the Trickster, the Mimic sent out sensory information along electromagnetic and holographic frequencies to make itself appear to be a real starship. (PP)

Mimya
Keyan Farlander's aunt, living on the planet Oorn Tchis. Keyan asked Mimya and her husband, Trinn, to take care of Kitha following the Imperial invasion of Agamar. (XW)

Min
Old Corellian for "mine" or "his." (SWAJ)

Min-Dal Company
this armor manufacturer attempted to test its prototype Gladiator battle armor on the criminals in the Soruus System. These criminals were pitted in battles to the death, which were wagered on by the bureaucrats. However, the Gladiator armor was so good that the criminals were able to shield themselves with it and escape from the prison. They caused heavy amounts of damage before being recaptured by Imperial forces. Min-Dal was then forced to cancel its production of battle armor. (SWAJ)

Min min
Old Corellian for "I" or "myself." (SWAJ)

Min Min Heights
located on the edge of the Doaba Badlands, the Min Min Heights was an area littered with rocky outcroppings, small caves, and shallow alcoves. Named for the Min Min Lights, the area was believed to be the resting place of the souls of Socorrans who have died over the millennia. During the day, the Heights provide a wondrous view of the Badlands. Despite the ghost stories surrounding the area, it was also a favorite spot for lovers who wanted to be alone. (BSS)

Min Min Lights
this mysterious sparks of light appear in the late dawn and early dusk on the edge of the Doaba Badlands, on the planet Socorro. Concentrated in an area which became known as the Min Min Heights, the lights appear suddenly and move across the landscape singly or in groups. The exact nature of the lights has never been discovered, but the native Socorrans believe that each light is the essential spark or personality of a person who had died. This belief gave them their name, for the term *min min* in the Socorran and Old Corellian tongues means "I." (BSS)

Min min vil ut valle Nharquis
the worst Old Corellian oath, it roughly translates to "I will eat your ashes." (SWAJ)

Minak, Lett
this man was a smuggler who worked for the Empire after the Battle of Endor. He was employed by Moff Feleea, but their personal relationship was strained. Minak was approached by Moff Relans, who offered him the opportunity to work as a spy for his organization, Minak agreed, and outwardly worked for Feleea aboard his freighter, the *Shadow*. On the side, Minak fed Feleea false information given to him by Moff Relans. Working this way, Minak received protection from both Moffs, ensuring his own safety and a regular income. (HR)

Minavar
this Outer Rim world was populated during the last years of the Old Republic. A virus struck the settlers just as Palpatine was taking control of the galaxy, and their calls for help went unnoticed in the turnover. The majority of the population was wiped out. (SWAJ)

Mind-Jam
a coin-game often found in bars and casinos. (HSE)

Mind-Ugly-Ug
a term used by Halla for bureaucratic fools like Grammel. (SME)

Mind-witch
this unique humanoid species has intense mental abilities. They lure individuals near to them, then probe the being's mind to find out

what they like and desire. A relationship is then established with the individual, which the mind-witch forming a psychic link by creating an illusory environment which is highly desirable to the individual. The mind-witch can then leech the mental and life-energies of its victim in order to replenish its own energies. Some well-skilled mind-witches also have some telekinetic powers. (CSW)

Mindabaal
this planet was decimated by the Empire during the Galactic Civil War. Its populace was nearly wiped out, but there are rumors that the rightful king escaped the destruction. His two daughters survived because they were off-planet at the time of the attack. Mindabaal is located in the Outer Rim Territories. (SWAJ)

Mindabaal Custom Yacht
this 30.1-meter-long pleasure craft was designed to be customized to meet the needs of individual owners. It needed a pilot and co-pilot to operate, and could transport up to eight passengers and 35 metric tons of cargo. The base model was unarmed. (PP)

Mindabaal Royal Academy
a prestigious boarding school found on Mindabaal. (SWAJ)

Mindar
planet where Han and Leia battled a squad of stormtroopers. (CPL)

Mindavar System
the settlers of this planetary system were nearly wiped out by an outbreak of a deadly virus. (SWAJ)

Mindharp
a fabled magical talisman of the Sharu, it was a meter-long tool shaped like a fork (as was the Key of the Overpeople). It was hidden in the Great Pyramid on Rafa V, awaiting the emergence of the Bearer and Emissary. The Mindharp was the tool that the Toka could use to recall the Sharu. The legends built by the Sharu themselves, in order to hide themselves in the guise of the Toka, said that the Mindharp would call the Sharu back to aid the Toka in an emergency. However, the true purpose of the Mindharp was to unlock the hidden knowledge of the Sharu and re-establish their intelligence networks. These networks were hidden eons ago when the Sharu were frightened by a superior power. They hid all their knowledge in huge computer banks, and locked all but one of their number in the disguise of the ignorant Toka, awaiting a time when the danger had passed and they could re-emerge. (LCM)

Mindnet
this Marasan construct links the cybernetic implants of all Marasan government officials into a single communications path. It allows each of the electnodes to contribute to a group decision, which can be made almost instantaneously once all information is available. The Grand Daern then collates the data from the electnodes and issues a final judgement. (GG12)

Mindori
this one of the many small mining settlements established on the planet Kallistas. Located north of Trevalis, Mindori was the second-oldest settlement on the planet. The settlement was located nearby the planet's largest natural oasis and fruit grove. (GG10)

Minds and Perceptions: A Comparative Study of Persuasive Techniques During the Galactic Civil War
this work described, in detail, the various methods used by the Empire, the Corporate Sector Authority, and the Alliance to extract information from captives. It was written by Ulm-Aaa-Janzikek, and was published by Triplanetary Press. (CSA)

Mine
a detonation device that can be distributed into open space and left there, lying in wait for unsuspecting ships to pass by. There are many different kinds of mines. Most are contact mines: they sit in space and float until a passing ship physically touches them, at which point they explode. Some are heat-seeking mines, armed with lasers that are targetted to the source of heat. There are also combination mines, designed to explode on contact but also armed. There are three kinds of combination mines:
Type A, a 15-meter-long mine armed with a single laser cannon and a 5-RU hull
Type B, similar in armament to the Type A mine, but with a different shape
Type C, a 5-meter-long mine armed with a single laser cannon, a warhead launcher, and a 5-RU hull
(TIE)

Mineclan
this was the term used to describe a family on the planet Averill which owned and operated a mine. Each mineclan was an autonomous entity, but all mineclans worked together for the greater good of the planet. (SWJ13)

Minehold
this was the name of a family-owned mining operation on the planet Averill. Before the New Order, many mineholds existed, with each family inheriting the mine through succeeding generations. When the Empire subjugated Averill, the individual mineholds were nationalized into a monopolistic entity. (SWJ13)

Minelayer
this Imperial ETR-3 escort transport was destroyed by the Azzameen family during their attempt to acquire a spy satellite, shortly before the Battle of Endor. (XWA)

Miner's Horror
this immense creature was first discovered 5,000 years before the Battle of Yavin by a group of pirates who stumbled upon a specimen.

Their distress calls were almost ignored, and the only ship to respond found a holed wreck and a number of unusual creatures. The crew managed to kill one and return with it, and subsequent encounters have been quickly investigated. Measuring more than 20 meters in length when fully-grown, the miner's horror resembled a huge, segmented mollusk with several large spines sticking out from its back. Their heads are dominated by a single, immense eye, and their mouths are filled with saw-like teeth which can dig through solid rock. They exist in the hard vacuum of space, floating from asteroid to asteroid to obtain food. They grind up any rocks they locate into digestible pieces, and a single miner's horror has been documented to consume an entire asteroid field over the course of several decades. Despite their fearsome appearnce, they are slow-moving, and can be avoided. (COG)

Miner's Town
located on Mon Gazza, this was the town that grew to support the miners who worked in the planet's spice mines. (RAC)

Mineral Assets Partnership
this large corporation funded a number of mining operations during the last century of the Old Republic. They went bankrupt after a number of expensive failures. (SWJ1)

Mineral Exploiter
these starships, developed by the Hutts under the auspices of the Orko SkyMine corporation, were designed to process the ores found in asteroids. These huge, boxy ships were simply huge cargo ships which were connected to mouth-like scoops. The scoops collected asteroids and held them in place while turbolaser emplacements blasted the asteroids to rubble. The throat of the Exploiter then sifted the rubble for the more precious ores, sending them to processing units that formed them into ingots. The useless material was discarded. They were designed by Bevel Lemelisk, who had been captured by Durga the Hutt for the purpose of designing a superweapon the Hutts could use to control the galaxy. Unfortunately, he designed them too well, for the first two devoured each other, thinking that the ores they each contained were found in regular asteroids. (DS)

Minestra
this Rendili StarDrive light corvette was part of Drea Renthal's pirate fleet. It had been captured from a skirmish with Imperial forces and modified to have concussion missiles and ion cannons to supplement the normal laser turrets. Renthals' distinctive blazing claw insignia was obvious on both sides of the ship. The *Minestra*, along with the *Too Late Now*, destroyed the *Vigilance* during the early hours of the Battle of Nar Shaddaa. (THG)

Ming, Callista
a Jedi Knight from Chad III, she grew up with her family on an ocean ranch, migrating on the Algic Current with the herds of *tsaelke*. When she accepted the assignement to intercept and disable the *Eye of Palpatine*, she and her lover, Geith, were unable to completely eliminate the threat of the ship. So, Callista decided to stay behind and try to disable the ship while Geith returned to get more help. When Geith was killed during his escape attempt, Callista sacrificed her physical body and left her Force-aura in the ship's automated firing computer. When Luke Skywalker, Cray Mingla, and Nichos Marr rediscovered the *Eye*, Callista fired on them, thinking that they were Imperial troops come to recover the ship. Then, Irek activated the ship's remote controls, re-initiatiing its original mission. Callista was unable to determine the causes, but she was able to sense Luke's string Force-presence when he was brought on board. She helped him rescue Cray and Nichos, but refused Luke's attempts to store her consciousness in a computer. However, when Cray decided to stay behind and detonate the ship, she gave Callista her own physical body. Callista escaped the *Eye*, but she could not longer touch the Force. So, while she loved Luke, she felt that they could not be together forever. The two tried everything they could think of to help her regain her Force sensitivity, but she only succeeded in finding the Dark Side. She vowed that, if the Dark Side was all she could touch, then she wanted nothing to do with the Force. This opened a rift between herself and Luke, which widened with each failure. When the Jedi Academy on Yavin 4 was attacked by Admiral Daala's fleet, Callista took matters into her own hands, and set out to strike a blow against the Empire, even without the abilities of the Force. She commandeered a TIE Bomber and landed on the *Knight Hammer*, quickly sabotaging the ship's complement of TIE Bombers to detonate their payloads and rip out the Super-class Star Destroyer's engines. She then went to confront Daala, allowing the Dark Side to wash over her as she tried to kill Daala. Daala succeeded in stunning Callista, while the *Knight Hammer* plunged into the core of Yavin. Callista was not killed when the ship exploded, however. She recovered, and escaped in one of the command-level emergency pods. She fled the New Republic and Luke, setting out to break through the barrier of the Dark Side in order to recover her powers. She felt that she needed to do this herself, and sent a final message to Luke, asking him to understand. Her travels led her to Nam Chorios, where she was drawn into the web of Taselda and Beldorion the Hutt. She tried to learn about the Force from both former Jedi, but was unable to truly regain her power. Taselda enslaved her with the promise of returned strength, using Callista to strike at Beldorion. After escaping the old woman, Callista realized that she was trying too hard to restore her Force sensitivity. She felt that this would lead herto the Dark Side, so she allowed herself to become Beldorion's slave as well. This fear - the fear of falling into the Dark Side completely - was what kept Callista from rejoining Luke. She came to understand the strange relationship between the Force in the Spooks and the Therans, and joined one of their troops in working to keep the drochs from leaving the planet. It was Callista who re-initiated Leia Organa-Solo's lightsber training, while they were spending time in a Theran camp. After the defeat of Dzym and Seti Ashgad, Callista again fled Luke, joining Umolly Darm and Be' as rock ivory hunters until she found her way in the Force. (COJ, DS, POT, SWJ14)

Mingla, Cray
a beautiful woman, Cray also happened to be one of the galaxy's foremost innovators in artificial intelligence during the early years of the New Republic. She was also somewhat adept in the use of the Force, having attended Luke Skywalker's academy on Yavin 4. Tall, slim, and energetic, Cray's expertise in AI earned her a doctorate at the Magrody Institute. She fell in love with Nichos Marr, and the two were engaged when they arrived at Yavin 4 for Jedi training. When Nichos was diagnosed with Quannot's Disease, Cray worked feverishly to create a cyborg body for him. She delved into the Ssi-ruuk entechment techniques, but could not completely recover his humanity. She continued to strive to make Nichos a better "man." (COJ)

Mingla, Margolis
Cray's mother, she never manifested any power with the Force. Her mother was strong with the Force, as is her daughter, Cray. (COJ)

Mini-detonator
any small, hand-held detonation device which can be thrown at its target. (AS)

Miniaturized Translator Droid
see M-TD

MiniLab
this portable testing device provides quick, though not often accurate, chemical and biological analysis of substances found in the field by scouts and explorers. (GG8)

Mining Barque
designed and built by Trilon, Incorporated, this mobile mining vehicle was quite common among scouts and explorers who also did their own mining. At 80 meters in length, the Mining Barque can carry six miners and has a cargo hold which can contain up to 1,000 cubic meters of ores. Specialized sensor arrays allow its crew of three to search out precious and semi-precious metals and minerals from orbit, and the ship's holds are equipped with testing and processing systems to ensure only the high-quality products are retained. The Barque is hyperspace-capable, and, although it was minimally shielded, it was armed with a turbolaser and a heavy mining laser. Of course, the mining laser was designed to cut through rock and exposed the ores below. However, several less reputable scouts have taken to landing their Barque on a competitor's ship and using the mining laser to cut it open. (GG8)

Mining Crawler
this huge machine is similar to the Jawa Sandcrawler, and performed the function those sandcrawlers were designed to perform. They blast up large pieces of rock and draw it into huge processing facilities within its structure. The processed ore is stored for later delivery to a central collection center, while the scree is simply dumped out. (SWJ8)

Mining Droid
large, stocky droids used in the spice mines of Kessel to collect the spice hidden there. They are green in color. (GDV)

Mining Guild
this quasi-political body controlled much of the mining throughout the galaxy during the New Order. It rose to a new level of power under the government of the New Republic, and began to command high prices for the ores its members delivered. (ESB, CE2)

Mining Laser Platform
built by Quarren Industrial, this repulsorlift sled is equipped with a heavy-duty boring laser. It has a shielded cockpit, and is used by the Quarren for moving through the rock and material of the mantle of Calamari. (DU)

Mining Outpost 11
this was the primary base from which the independent miners - and later, the Empire - staged mining operations within the Graveyard of Alderaan, shortly after the Battle of Yavin. (GA)

Mining Quarter
this section of Cloud City was inhabited by the multitude of miners who worked at the outpost. The population of the Mining Quarter was predominantly made up of Ugnaughts. (GG2)

Mining Station Alpha
located near the planet Ithor in the Lesser Plooriod Cluster, Hoole tried to reach this asteroid mining outpost to gather ethromite for the *Shroud*. Shortly before their arrival, Hodge and his crew had discovered a cave that was dominated by a statue of an Ithorian. The creature depicted was in great fear of something, with its hands outstretched in front and its eyes wide open. He asked Hoole and Fandomar about it, but they couldn't immediately come up with a reason for its existence. It guarded a well-defended tomb, in which the Ithorians had enclosed the entity known as Spore. The tomb was then confiscated by the Dark Jedi Jerec for the Emperor's use, although its contents had been removed before he could get there. Hodge and his men had opened the tomb, hoping to find treasure, but instead were infected by Spore. Jerec left the asteroid after failing to recover Spore, and Fandomar then destroyed the station in an effort to kill Spore. However, Spore got of the asteroid inside Hodge's body. (GOF9)

Minions of Xendor
Han Solo often used the expression “by the Minions of Xendor” when he was surprised by something. (TPS)

Minister of Scout Services
this position within the New Republic was set up to oversee the efforts of the New Republic Scout Service and the services scouts which worked for it. (GG8)

Ministry Council
this Senatorial council of the New Republic government managed the day-to-day operations of the Republic's various ministries. (SOL)

Ministry of Technology
this building, located in Caballa City on Exocron, was the headquarters of the Devisors. As such, it was also the planet's capital building. (KO)

Minos Cluster
a collection of planetary systems at the edge of the known galaxy, it is a fairly safe haven for the galaxy's outcasts. There are over 70 planets in the Cluster which could sustain life, although humans have only settled 10 primary worlds. Much of the Cluster's native sentient life remains in the stone age. (GG6, SWAJ)

Minos-Mestra Corporation
originally formed by VernanGroup, this mining and large-scale manufacturing corporation grew into a galaxy-wide megacorporation during the last century of the Old Republic. Its primary source of raw materials is the Mestra System's asteroid field, to which the corporation holds ownership rights. However, as the Republic began to rot from within, VernanGroup's fortunes began to wane. The Minos Cluster fell into economic depression as Palpatine assumed the Presidency, and VernanGroup was forced to sell its shares to local investors. Since the institution of the New Order, Minos-Mestra has become driven by short-term profits at any cost. Miners are abused in order to obtain more ore, and security is tight. The need for security helped create a new branch of the corporation, providing police, emergency services, and armed forces to the Mestra System. Primary headquarters for the corporation are located on Shesharile 5, while a local office is found on Javis-12. (GG6)

Minntaa
this planet was under Imperial control for several months before the Alliance was able to break its grasp. The planet was held under the control of Colonel Jeph Shannessi, until Alliance SpecForce agents were able to assassinate him and break the chain of command. (ROE)

***Minstrel*-class Space Yacht**
designed and built by Ubrikkian Industries, this pleasure craft was a favorite of the Hutts. It measured 160 meters in length, and required a crew of 35 and a pairof gunners in its basic form. The *Minstrel*-class could carry up to 90 metric tons of cargo and was armed with a tractor beam projector and a pair of triple blasters. (IA)

Mintri
this tall, reedy plant is found at the edges of the swamps of Naboo. Hollowed-out mintri reeds are used by the Gungans as musical instruments, dart blowers, and straws. (GF)

Mioe
this petite woman was one of the clerks working at the Starwind Chandlery during the Galactic Civil War. (FOP)

Mipps, Deena
this woman was a reporter for the Darpa SectorNet news agency. (SWJ8)

Miracle Meriko
a musician who performed during the Galactic Civil War. He died in Imperial custody. (TME)

Miradyne
manufacturers of starship avionics packages. (XW)

Mirage
this was the codename used to describe the headquarters of the New Republic Intelligence agency, buried deep below the surface of Coruscant in The Abyss. It was named because a large-leafed plant grew in the depths of the city, without sunlight, giving the impression of an oasis. (HT)

Mirage
one of two disguised starfighters used by Manda D'ulin's team of Mistryls. (TME)

Miraj
this up-and-coming speederbike racer gaining notoriety during the early years of the Galactic Civil War. A string of victories earned Miraj the respect of her peers, who were surprised when the helmet came off and they discovered Miraj was a woman. Miraj became famous among the racers who plied the Raptor Run on Stend VI, where she hung behind other racers until the very end of the race, before goosing her racer, the *Wraith*, into a higher gear and passing them at the finish line. (WSV)

Miraluka
a race native to the planet Alpheridies, they are born without eyes. However, through the use of the Force, they can see as well as any sighted race. They original Miraluka migrated to Alpherides several millennia before the Great Sith War, fleeing a planet which was geologically and tectonically unstable. Their innate abilities with the Force were brought to the forefront as genetic mutations brought on by Abron's infrared radiation eliminated their eyes. Very few Miraluka ever left the Alpherides, choosing not to disrupt their equilibrium. (FNU, TOJC)

Miramba
this large, blue-skinned humanoid replica droid was used by Gru'um Ropple to transport frekkers into Jabba the Hutt's palace on Tatooine. Miramba was covered with an organic layer, which allowed her to pass through Jabba's sensors. She was programmed to appeal to the Hutt, laughing at his jokes and lavishing him with praise. After Bib Fortuna had Gru'um arrested, Gru'um had Miramba open her internal section and release the frekkers into the palace. It is unknown if she survived the Hutt's fury after realizing what Gru'um Ropple had planned. (JTH)

Miranda
this K-Wing pilot was a member of the Fifth Battle Group, and was in line with Hodo for promotion to squadron commander. However, she was killed in the unsuccessful blockade of Doornik-319, when the Yevetha used perjured prisoner pleas to cause the Republic's ships to hesitate. The Yevetha attacked, knocking out a large number of K-Wings and damaging several larger ships. (BTS, SOL)

Mirandine
one of six Kathol Republic *Marauder*-class corvettes sent to rescue the *Bravado III* from attack, shortly after the *FarStar* offered assistance. The 195-meter vessel was armed with eight double turbolaser cannons and three tractor beam projectors. (KO)

Miraponics
a unique science. (CSWEA)

Mirchidi NeMall
this Duros worked for a spaceline shuttle service until shortly before the Battle of Yavin, when he had earned enough credits to buy his own ship. With his money, he purchased the *NeHimmep*, which he named after the legendary Duros explorer. He made a meager living as a spacer, never really breaking through to earning a good living. He considered taking up smuggling, but feared being targeted by Imperial Customs because he was an alien. (SS)

Mirip Pag
this Iotran served as a gunner for Urias Xhaxin aboard the *Free Lance*. (DTO)

Miro Daroon
this Jedi Knight was on charge of maintaining the Jedi Temple on Coruscant, during the last years of the Old Republic. He had a deep technical background, and could fix virtually any system. Miro was a native of the planet Piton, and was reedy and had translucent skin like other Pitons. (CT)

Mirror Caverns
this was one of the global parks established by the government of the planet Telos, during the Old Republic. Located near the Sacred Pools, the Mirror Caverns were named for the reflective mineral malab, which covered their walls with mirror-like surfaces. (DOR)

Mirshaf
a planet whose ancient culture is much-revered in the galaxy. Captain Dorja, serving under Grand Admiral Thrawn, is connected to the cutlure, and still uses their victory gestures. (TLC)

Mirshilan
this Outer Rim Territories world was the site of an Imperial base during the Galactic Civil War. (ROE)

Mirt Alpitt and the Dust Storms
despite their wild name, this band was known in the Outer Rim for its soft, almost classical repetoire. (GCQ)

Mirth Gas
this gas is used to immobilize beings by causing them to view everything as funny and without care. (CSWEA)

Mirthen
this Quarren pirate served as Captain Jayhawk's second-in-command aboard the *Martinette*. (SWCP)

Mirx
this New Republic Navy Commodore was placed in command of Task Forces Gemstone and Copperleaf during the battle against the Yevetha. (TT)

Misanthrope
this cargo ship, commanded by Kevreb Bebo, crashed into the planet D'vouran when it suddenly appeared in it's flight path. Bebo managed to set the ship down with moderate damage, but his distress call was intercepted by the Empire. In order to cover up the true nature of D'vouran, the Empire blamed the crash on Bebo. Much of the crew was reported as dead, when in reality they were consumed by the planet. (GOF1)

Misch'an
an Alliance starfighter pilot who didn't survive the offensive against Operation Strike Fear at Briggia. (XW)

Miser
the first planet in the Bespin system, it is a hot world rich in various metals and ores. It was mined by the Ugnaughts when Cloud City was a free outpost, but the mines have been abandoned since the Empire took control of the city. It was also used as the site of an Imperial Naval base, with the majority of the base hidden below the inhospitable surface in caves. The planet's high content of metal makes wireless communication nearly impossible, requiring fiber-optic connections. (GG2, HTTE, IC)

Miser-plant
a plant native to the deserts of Kamar. (HSR)

Mishra, The
a tapcafe in Ilic, on the planet New Cov. It was here that Luke Skywalker intervened in a dispute between a Barabel and a Rodian, and made something of a fool of Niles Ferrier. Ferrier later called Lando Calrissian and Han Solo to the Mishra, using Luke's name, to discuss a possible contact for locating the *Katana* fleet. (DFR)

Mishtak
an alien race. (SOP)

Misik
this Imperial Corporal was the son of a diplomat from the planet Tatooine. He joined the Imperial Academy and was known for his crack shot and skill with a speeder bike. After graduation, he was assigned to a scouttrooper squadron, and was eventually posted to the teams protecting the shield generator on the forest moon of Endor, during the construction of the second Death Star. He was adept at developing new speeder bike tactics, often working with Sergeant Barich, and hoped to one day join the Emperor's Demonstration team. (CCG10)

Misnor
this moon is the homeworld of the Chiilak species. (COG)

Mison, Tarn
this former Imperial pilot joined the Alliance shortly after the Battle of Yavin. An expert marksman, Mison later served as the fighter escort during the *Bright Hope*'s escape from Hoth. (CCG9)

Missa
this young woman was taken prisoner when the *Free Lance* ambushed her own ship, the *Indupar Nova*, near Ec Pand. It was revealed that she was a maid who served Lady Kalena, although the two had switched positions when the pirates attacked. Urias Xhaxin took both women prisoner, for later use in ransoming them off. (PP)

Missile Boat
designed by then-Admiral Thrawn during the Galactic Civil War, the missile boat was a modified Cygnus Spaceworks assault gunboat. 15 meters in length, the missile boat was given a SLAM overdrive for quick bursts of power, a single laser cannon, 4 missile launchers, and up to 80 concussion missiles. The ship could achieve sublight speeds of 125 MGLT, and was protected by 120 SBD shields and a 20-RU hull. Many Imperial pilots denounced the new ship, saying that it was not very maneuverable in a dogfight, although it was deadly from long-range. (TIE)

Missile Tube
any land-based weapon which carries and fires short- and long-range proton or concussion missiles. (HSR)

Mission Commander
the title given to the ruling member of the Survivor group on Dellalt. He is charged with strengthening the beacon, in hopes that the High Command will hear it. This invovles making blood sacrifices when the need arises. (HSL)

Mist
this bounty hunter was known as a violent, capable individual, although he very rarely appeared in public. Mist began working in Kathol Sector shortly before the Battle of Endor, but was driven underground by the appearance of Moff Sarne. When Sarne fled the New Republic's warships, Mist began showing up again, although his operations were somewhat questionable. Mist is best known for the heavily-modified suit of Krail 1010 photo-reactive armor he wore. He was hoping to find Sarne and capture him, with the intent of extorting what he felt was just compensation for having been left hanging when Sarne fled. Shortly afterward, Mist encountered an alien construct deep within the Kathol Rift, and soon discovered a piece of the DarkStryder technology. He learned how to control a DarkStryder fire creature, and attempted to defeat the crew of the *FarStar* with this newfound power. He was defeated aboard the alien construct, and forced to flee before the firepower of the *FarStar*. (KO, KR)

Mist Hunter
this is the name of Zuckuss' personal starship. It was specially commissioned by Zuckuss and a group of Gand venture capitalists, with a Byblos Drive Yards G-1A transport ship as the base. It made extensive use of combat cloud car repulsorlift technology. (TBH, CCG4)

Mist Laden
this Koensayr *Sigma*-class shuttle was owned and operated by the Gand findsman Lu'daal-ud. It had been extensively modified since it was retired form regular duty, and was armed with a single turret-mounter laser cannon as well as a turret-mounted heavy turbolaser cannon. Lu'daal-ud obtained the ship after capturing its owner in the Imberlin System. (AIR)

Mistal
a Duchess from Dargul. When she came of marrying age, she began a widespread search for the perfect mate. All candidates had their credentials entered into a computer, and she would marry the one the computer chose. Dack Tymmo sabotaged the results of all the candidates in order to make himself into the "perfect mate," and they were married. Unfortunately for Dack, Mistal is a very affectionate person, and she couldn't bear to be away from him. She did not give him any free time, and so Dack fled to Umgul in an effort to escape her. Mistal offered a million-credit reward for Dack's return, which Lando was able to obtain when he apprehended Tymmo at a blob race. Mistal was grateful to Lando from that point on. (JS)

Mister Threep
the name given by Anakin Solo to C-3PO. (CS)

Mistik Arka
this Quarren worked for Urias Xhaxin as a technician aboard the *Free Lance* during the Galactic Civil War. (PP)

Mistmaker
this strange creature is native to the planet Msst. The mistmaker is a large, pink, gelatinous cloud which floast through the jungles, cathing unsuspecting prey in the tentacles which hang from its body. The tentacles are lined with stinging poisons which incapacitate the mistmaker's prey. Once the prey has been immobilized, the mistmaker uses its tentacles to draw the prey into its toothy maw. If destroyed, a mistmaker will explode, showering its attacker with caustic pieces of gelatin that bore into exposed flesh. (TNR)

Mistran
this Imperial Lieutenant served as the commander of stormtrooper squadron assigned to the shuttle *Resurgence* during the Galactic Civil War. (SWCP)

Mistress Dragon
the name given by Jacen Solo to the huge, lizard-like creature Hethrir has captured and uses as a guardian for the Empire Youth camp. The beast could very well be a Duinuogwuin. Jacen's growing ability to converse with animals is further heightened when he encounters the dragon, and he convinces Mistress Dragon to help the children escape from the compound. (CS)

Mistryl Warrior
well-muscled, female warriors from the planet Emberlene, the Mistryl were personally commissioned by the Eleven Elders of the People to protect and defend not only Emberlene but other down-trodded peoples as well. Any pay the Mistryls acquired was returned to Emberlene, in order for the native population to purchase the necessities of life. The Mistryl were turned against the Empire after they were told of the Empire's part in the destruction of Emberlene. Although they sometimes worked for the Empire in order to obtain funds, they never aligned themselves with Palpatine's forces. At their heart, the Mistryl worked with every opportunity to exact some form of revenge on the Empire for its part in Emberlene's destruction, although most never knew that the Empire had nothing to do with the devastation of the planet. (COTF, TME, SOP, VOF)

Mistryl Shadow Guards
this mysterious sisterhood is the base unit of Mistryl society. (SWJ9)

Misty Falls Clan
a clan of Force-sensitive witches on Dathomir. Like nearly all such clans, the Misty Falls Clan works from the Light Side of the Force. (SA)

Mithel
one of Darth Vader's wingmen during the Battle of Yavin, "Mauler" Mithel flew Black 2. (CCG)

Mithel, Rejlii
Mauler Mithel's son, Rejlii was an Imperial Ensign who is promoted by Thrawn for his efforts in trying to break Luke's covert shroud maneuver (TLC, CCG, TTSB)

Mithipsin
one of Belsavis' natural volcanic rift valleys. (COJ)

Mitochondria Crunchy Surprise
this is a favored appetizer of the Ugor race. (SH)

Mitrinomon
manufacturers of the Z-6 jet pack. (CCG7)

Mitsun, Creed
this man worked at the Fondor shipyards and a crew foreman. He and his team of various races was working on refitting the Star Destroyer *Amerce* when Fondor was attacked by the Yuuzhan Vong. His crew was killed by one of the suicide runs performed by the alien coralskippers. The ships plowed into Orbital Shipyard 1321, utterly destroying it and killing all aboard. (JE)

Mitth'raw'nuruodo
this was the full name of Grand Admiral Thrawn. He gave his "core name" of Thrawn to Captain Parck. (SOP, VOF)

Miv'rah Firestorm
this modified SoroSuub *Nestt*-class freighter was owned and operated by Gaor Tembon. Tembon added a pair of quad-laser cannons to the lower hull, which could be retracted when not in use. A SoroSuub Nepton power core kept everything operational, with the assistance of several Koensayr TLB power converters. (WBC)

Miwa Oyev
this being served as an Associate Councilor to the New Republic, and was the head of the New Republic Scout Service's Core Post. (GG8)

Mixerbot
any automaton programmed to tend bar. (LCM)

MixRMastR
this is a series of Cybot Galactica robo-bartenders. (CSA)

Mixxim
Abal Karda used this alias when he fled Vestar to Star Station 12. He gave it as his name when he had Bojam Rees tattoo the tribal pattern of a Duhma on his face. (EOE)

Miy'til Fighter
this Hapan starfighter is a short, sleek craft measuring just over seven meters in length. The bat-shaped design has the cockpit and engines mounted between two forward-sweeping wings. The craft's small size means that the Hapan engineers had to miniaturize many of its components. Each wing is tipped with an ion cannon, and a triple blaster cannon sits just beneath the cockpit. The Miy'til employs an R2 astromech droid to assist with in-flight operations and navigation. The Miy'til fighter is propelled by four Incom 6X4 fusial thrust engines, but its speed is relatively low compared to the A-Wing fighter. (EGV, CTD)

Miztoc
this planet was liberated from the Empire by the Alliance during the Galactic Civil War. (CRO)

Miztoc City
this capital city of the planet Miztoc was the site of the decisive battle between Imperial and Alliance forces fighting for the planet. (CRO)

Mizx
this humanoid race was native to the planet Randorn 2. (COG)

Mk II Smartgunner
this form of "intelligent" weapons control chip was developed during the early years of the New Republic, although they were never really mass-produced. These "smart chips" allowed weapons to aimed and fired automatically, greatly reducing the need for gunners on a starship. Jorkatt the Render and Vohrkrewel Yahrkar tried to swindle Octavius Jupiter Scragg out of a huge pile of credits by selling him faked versions of these chips, but Yahrkar's personal droid discovered they were false and returned them. (POC)

MK x/S
this was a series of modular weapon which could be mounted on a vehicle. The various configurations were denoted by number (Mk 1/S, Mk 2/S, etc.) to denote the power of the weapon. Depending on needs, the Mk series could be mounted as a medium or heavy blaster cannon, a light or medium laser cannon, or a grenade launcher. (MBC)

Mk xe/S
this was an enhanced version of the standard MK x/S weapons series. Like the base series, these weapons were vehicle-mounted, and denoted by power (Mk 1e/S, Mk 2e/S, etc.). These weapons boasted increased power and accuracy. (MBC)

Mk 45
this was the model number of one of Koromondain's protective armor vests. (GG10)

MK 8001
this attendant droid was designed and manufactured by AccuTronics. Humanoid in design, it was the first in a long series of "family-oriented" automata produced during the military era of the Galactic Civil War. Its primary programming gave it the capability to guard and care for the young or infirm, and it could provide limited medical attention in emergency situations. (SWJ13)

MK-series Droid
built by Kalibac Industries, the MK-series droids were designed for general maintenance operations. They rolled along on two wide treads, and their stout bodies gave them a low center of gravity. The MK-series had a pair of manipulator arms, and a sensor-studded head mounted on an extendable pivot arm. (XWA)

MK-09
this MK-series maintenance droid was owned by the Azzameen family, and performed regular duties aboard the freighters of the Twin Suns Transport Service. Known to the family as Emkay, this droid was modified to be able to fix and repair, as well as fly, the Azzameen's freighters. The extent of this additional programming has altered his personality circuits, and Emkay became quite aggressive toward other droids. He often went looking for a fight with the other automata serving Twin Suns, and the Azzameen began planning to adjust his aggression circuits. (XWA)

MK-3
Borstel's ion cannon. (XW)

Mkbuto Seatree Preserve
located in the oceans of Calamari, this undersea forest is found along the planet's equatorial belt. The Preserve stretches fr unhdreds of kilometers, and is made up from a wide variety of sea-growing trees and huge seaweeds. Thousands of species of sea creatures live

within the forest. The Preserve was heavily settled by the pre-industrial Mon Calamari, but they soon discovered that much of the Preserve exists over the border of two tectonic plates. Thus, long-term habitation was impossible due to the intense changes, but the abundant life in the forest continued to flourish. Much of the original civilization has been overtaken by the plants. Admiral Ackbar maintained a home in the Preserve. (JASB)

MK221
this silver-plated attendant droid had served the N'Vaari family for five generations, and was owned by Brinaloy N'Vaari during the height of the New Order. MK221 was decidedly silent about her disappearance, citing its loyalty to the N'Vaari's and Brinaloy in particular. Known as "Emmy-Kaye" to the family, MK221 was programmed to be a nanny and personal assistant. (ND)

Mlatar Thon Gra
this Togorian was generally regarded as the modern galaxy's most skilled master of the *sc'rath*. He won the *Rrann Hhoss* at an early age, surprising the masters of the time with his skills. His performanced earned him the notice of master weaponsmith Elotic, who took Mlatar under his wing. After six years of study, Elotis declared Mlatar a master. Shortly afterward, Mlatar married his love, Tyrimm Wyln. Unfortunately, Tyrimm was killed on Zuliria when she was caught in the crossfire of an Imperial raid on an Alliance cell. When she didn't return to Togoria, Mlatar himself traveled to Zuliria. The weapons expert Ther-das offered Mlatar his services in seraching for Tyrimm, but was only able to deliver the news of her death. Mlatar decided to remain on Zuliria after Ther-das offered him a position in the Zulirian Swordmasters, seeing Mlatar's skills with the *sc'rath*. Mlatar had his own mosgoth, Ktlin, brought to Zuliria, and rode the beast often. He eventually became Ther-das' most trusted friend. (AIR)

Mluki
humanoid colonists living on Belsavis, in the rift valley domes. They mature rapidly, reaching adolescence at 7 standard years, old age at 30 years. Simian in appearance, they are covered with hair. (COJ)

MMD
an outdated service droid. (COJ)

MMF
an outdated, three-armed service droid. (COJ)

Mmhmm Butterfly
an insect native to the planet Baskarn. They are edible. (SWAJ)

MN-1 Groundcrawler
this was TaggeCo.'s mining vehicle, produced as a transport on outpost worlds. It was large enough to transport a pilot and four passengers, and up to 200 kilograms of cargo. (OE)

MN-2E
a series of maintenance droids produced by Industrial Automaton, originally at the request of the facilities managers of the Imperial Palace on Coruscant. The Empire later used one of them in concert with the Ch'hala tress of Coruscant to form the Delta Source. It is a tread-driven automaton equipped with sensitive manipulators that can effect detailed or delicate repairs. They also have special magnifying visual sensors. (DSTC, TLC, SWJ14)

***Mneffe*-class Superluminal**
this shuttle design was produced by DuroTech during the early years of the New Order. It had a long, central fuselage slung beneath a semi-circular wing. The ship measured 27 meters in length, and required a pilot and co-pilot to operate. It had enough capacity to transport up to six passengers and twenty metric tons of cargo, and was armed with a turret-mounted double laser cannon. (ND)

Mnemos
this huge computer system was maintained by the Alliance as an intergalactic database. C-3PO was able to interface with Mnemos to gather information on Blackhole. Mnemos has a feminine personality. (CSWEA)

Mnor Nha
this Gotal was Asyr Sei'lar's partner, and was a member of Coruscant's Alien Combine. (WG)

Moahdi
this elderly Melida freedom fighter was a supporter of Wehutti, and fought along side the one-armed warrior. (DOD)

Mober Snake
this reptile is particularly dangerous, since it has a head at each end of its body and both of its heads are poisonous. (CE2)

Mobile Command Base
a heavily-armored Imperial vehicle which rolls on a series of treads, and which serves as a secure platform for obversing and planning military actions in the field. Although it is equipped with a heavy laser cannon, it is not meant to see combat action. These 21.8-meter-long vehicles were manufactured for the Empire by Nen-Carvon, and were produced for commercial use as the Teklos vehicle. (ISB, GG11)

Mobile Stockade
a portable force field generator used to detain prisoners, the mobile stockade creates a hemispherical detainment field that can be subdivided into 2 or 4 compartments. Intensity can be modified by the use of an overall control and a sectional control. (SC)

Mobius Coil
a coil of metal that is used for a number of specific applications, including antennas and tuners. (LCF)

Mobquet Crawler
a low-profile, small-engined speeder. (COJ)

Mobquet Deluxe
a torpedo-shaped, enclosed speeder. (SW, SWSB, GG7)

Mobquet Floater
this is an old, out-dated form of landspeeder. (POT)

Mobquet Medium Cargo Hauler
a 79.3-meter-long transport ship designed for a crew of 2 pilots and 2 gunners, the MCH could carry up to 700 metric tons of cargo, and was armed with two medium turbolasers. A Custom Cargo Hauler was also made available, which provided prospective owners with several cargo configurations. (DESB, PP)

Mobquet Overracer
a speeder bike like the ones used by the Empire on Endor. (RASB)

Mobquet Swoops and Speeders
this subdivision of Tagge Company produces some of the galaxy's best-known repulsorlift designs. They are most famous for their swoops, which have become wildly popular with the rise of swoop racing. Several Core worlds have proven that Mobquet designs are among the best in the galaxy. (SWSB, EGV)

Mobvekhar
a Noghri of the clan Hakh'khar, Mobvekhar was assigned to guard Leia's twins during the final days of the New Republic's struggle with Grand Admiral Thrawn. Mobvekhar remained on Wayland after the death of Thrawn, as part of the security team which protected the safehouse in New Nystao. (TLC, HT)

Mochot Steep
this singular rock formation is found deep in the desert of Tatooine. Young Anakin Skywalker often met with Jawa clans at the Steep, trading Watto’s used goods for more valuable items. (TPM)

Mock Shyr
this parasitic plant lives in the jungles of Kashyyyk. Distinguishable by its paddle-shaped leaves, the shyr grows around the trunks of wroshyr trees. It grows in the fifth biological level of Kashyyyk’s jungles. (TT, RD)

Modan
manufacturers of large starfreighters. (TT)

Modbrek
an ephemeral, wispy race of semi-sentient hairless beings with a blue mane of hair sprouting from their undeveloped heads. They have huge eyes and tiny noses and mouths. (TME)

Modd
an Alliance transport ship destroyed in the Bruanii Sector shortly after the Battle of Hoth. (TIE)

Model D Cloudskiff
the brainchild of Huegu Eib, the Model-D was designed for operation in the clouds of Tyed Kant. It measures 18 meters in length, and can carry up to 100 metric tons and ten passengers. It was designed for high-altitude motion, and this sacrifices any speed it could have had. The Model-D is unarmed, since any discharge in the atmosphere of the gas giant could ignite the particles in the clouds. (SN)

Model E droid
see E-series droid (E1A4)

Model 11
this was the designation of one of Lifeline Technologies' spacesuits. (FOP)

Model 47 Light Freighter
his Arden Industries freighter measured 30 meters in length, and required a pilot and co-pilot to operate. It had room for up to six additional passengers, and could transport up to 100 metric tons of cargo. (POC)

Model 608 Mega'puter
designed and developed by NeuroSaav, this huge computer system is capable of running an entire city's computing needs. When linked together, the Model 608 can perform autonomously. (TTSB)

Model 8 Cargo Platform
this repulsor-equipped cargo platform measured two meters by 1.5 meters, and was developed by Ubrikkian to assist starship owners in moving small crates. (PSG)

Model-X1 Zhurst
one make of racing cloud car. Han Solo owned one at his floating house on Bespin. (ZHR)

Moderation
in the game of sabacc, Moderation is one of the face cards. The picture on the face of Moderation often depicts a Jedi Knight. The card's value is xx. (CPL)

Modern Galactic Light Time
abbreviated MGLT, this is the standard measurement for subspace velocity. 1 MGLT is approximately equal to 10 km/h (6.4 mph). (WEG, SCRE)

Modified Briar Pistol
a small blaster created by shortening the Bryar Rifle. Like the Bryar rifle, this is an antiquated, but accurate, weapon. (DF)

Modog
manufacturers of starship power couplings. They used to produce the best couplings, until Dekk started producing the Dekk-6. (DE1, TME)

Modon Kira
1) the king of the Beastmasters at the time when Ulic Qel-Droma comes to Onderon to mediate the planet's civil war (TOJ)
2) this descendant of the original Modon Kira greeted Han Solo and Leia Organa when they landed on Onderon to repair the *Millennium Falcon*, which had been damaged by the reborn Emperor Palpatine's second Eclipse-class Star Destroyer, *Eclipse II*. Modon Kira followed his ancestors and remained aligned against the Dark Side of the Force. (EE)

Modrol
this immense predator walked erect, and was covered with dense fur. Its feet were heavy and clawed, while its hand were studded with five sharp talons. The middle talon on each hand was elongated, forming a sharp, heavy blade which it could use to open up its prey with a single swipe of its paw. (WSV)

Modular Conveyor
a specialized starship designed to transport up to 4 containers at a time. The 150-meter-long ship is comprised of a forward cockpit section which is linked to two connector sections. Each connector section can attach to two containers. The rear connector section also contains the conveyor's drive systems. They have a top sublight speed of 24 MGLT, and have minimal 70-SBD shields protecting a 30-RU hull. Most modular conveyors are built to move E-class containers. (TIE)

Modular Taskforce Cruiser
manufactured by Tagge Industries Shipyards, the modular taskforce cruiser has an underlying structure that allows it to be built for any number of uses. Basic functional modules can be added to a single framework, making the ship economical for everyone. The basic structure includes the drive system, crew quarters, life support, and command compartments. The functional modules include a hospital module, a survey module, an observation module, a rescue module, and an inquisition module. The basic frame is 1,150 meters long, and is armed with fifteen medium turbolasers. The crew of a taskforce cruiser depends upon its configuration. (DE1, DESB)

Moebius Chess
a variation of holochess. (LCM)

Moegid
this introverted Verpine was one of the few who chose not to go into space and explore the gaalxy beyond the Roche asteroid field. He felt starships were death-traps, a view which ostracizxed him from his hove. However, after he deciphered the data from a damaged Imperial probe droid and turned it over to the Alliance, he ralized that he was destined to be a codebreaker. He joined the Alliance, which set him up with top-of-the-line computer equipment, and never looked back. His expertise with Imperial codes was impressive, having decoded over 4,000 separate ciphers. He became a friend and business associate of Lobot in the years after the death of Grand Admiral Thrawn. He later helped Lobot when Han Solo and Lando Calrissian attempted to locate a copy of the Caamas Document on Bastion. He and Lando set up an almost undetectable computer link, using Verpine bio-frequencies to communicate with Lobot's cyborg implant. (CRO, VOF)

Moer
this planet is located in the Dalon System. (SWJ10)

Mofat
a Polneyi month or season. Platt Mallar reported that the Yevethan attack on Polneye took place on the 40th day of Mofat. (BTS)

Moff
an Imperial governor, presiding over a sector of the galaxy. All the planetary governors in the sector report to the Moff. Each Moff is also assigned a military force to maintain order in his sector. (SW, ISB)

Moff Balfour's Lament (Tapmint Surprise)
this song, written and played by the band Deeply Religious, was banned by the Imperial Board of Culture. It first appeared on the compilation *Emperor of Air and Darkness.* (GG9)

Moff Weblin
this Imperial ship saw duty during the latter stages of the Galactic Civil War, and was later assigned to patrol space near the Koornacht Cluster. When its Number 4 power cell failed, it was remanded to Black-15, at N'zoth, for repairs. It was in drydock when the Yevetha rose up against the Empire and took control of the facility. (SOL)

Moff's Own, The
this was the term used to describe the legion of stormtroopers which was assigned to an Imperial Moff. The legion was under the direct command of the Moff at all times. (ROE)

Moffice's Grocers
this building is found in several New Republic starfighter training simulations. (IF)

Moffship
the private starship used by the Central Committee of Grand Moffs. It resembles a Star Destroyer. (QE)

Mog
a deity thought to watch over crminals. (JTH)

Mogo
a huge, camel-like creature with a long, fur-covered body. These black-colored creatures and used for transportation on Roon. (DCAR)

Mogotah
this Kentra leader was the king of the cityt of Ironwall, and the chief rival of King Jerius of Kariish. (SWAJ)

Mogra'daal
this Twi'lek was Lonay's father. (SESB)

Mogroch
a Muur which once attacked Roark Garnet. (RPG)

Mohc, Rom
an Imperial General serving the Empire during the early days of the Galactic Civil War. Mohc, like Tarkin and other Imperial leaders, had a private scheme in mind to help crush the Alliance and gain favor with the Emperor. Mohc opposed the creation of the first Death Star, believing it took away from the skill on one-on-one combat. Mohc's plan called for the created of a group of specially-enhanced stormtroopers - known as Dark Troopers - which he would use to annihilate the Alliance. His plans were thwarted, however, when Katarn's Commandos, as part of Operation Skyhook, discovered Mohc's plans and eliminated the Dark Troopers. (DF)

Mohs
an older member of the Toka living on Rafa IV, Mohs is in actuality the High Singer of the Toka. This allowed Mohs access to the Sharu legends, which he kept alive through various songs and chants used by the Toka people. He finds Lando Calrissian in the Spaceman's Rest, and agrees to help him find the Mindharp. Mohs, feeling that Lando is an imposter and not really the Bearer of the Key, tries to steal the Key from Lando a number of times, only to have Lando recover it each time.
When the secret of the Mindharp is revealed to Lando, he learns that Mohs is actually a member of the Sharu race, and the only member of his generation allowed to know most of the truth about the Toka and the Sharu. Mohs does not know what forced the Sharu into hiding as the Toka. He was about to pass on his knowledge to a new High Singer, when Lando arrived on Rafa IV. (LCM)

Moiss, Ensil
this government official was known more for his ability to criticize the work of others than his own accomplishments. Moiss worked for the planetary government of Draenell's Point shortly after the Battle of Yavin. The Empire negotiated with him to acquire a large percentage of Draenell's Point's agricultural production in order to stock the Bissillirus Resupply Base. (GMK)

Moisture Farmers of Tatooine #253
a loose union of moisture farmers who operated in the environs around Mos Eisley. (CCG7)

Moisture Farming
an occupation in which the farmer uses moisture vaporators to obtain the moisture needed to survive on desert worlds (SW)

Moisture Vaporator
device used on Tatooine to extract moisture from the surrounding atmosphere. (SW)

Mokem
this former scientist was an explorer working under tenure with the Obroan Institute. He and Dreiss had stumbled onto the Shadow Traproom on Liok, but both were killed in the strange room before they could perform more in-depth analysis. (TT)

Molator
this creature out of Alderaanian mythology as the powerful, enchanted protector of the kings and queens of yore. It was a spindly creature with long limbs and a cone-shaped head. Chewbacca's hologame table aboard the *Millennium Falcon* generated a molator as a playing piece. (CCG)

Moldguard
this chemical was developed for use in humid climates, to fight off the grwth of mold in buildings. (SWJ14)

Moldisin
this female Reigat worked for the Alliance's Sandwind Team as a technician and medic. (SSR)

Mole
this person fled the service of Darth Vader just prior to the Battle of Hoth. This angered Vader, who sent Boba Fett in pursuit of the Mole. The Mole had fled to Ota, hoping to hide from Imperial forces. There, the Mole encountered Han Solo and Chewbacca, and he saved the Wookiee from a snow snake attack. Fett discovered the Mole on Ota, and tried to capture him. The attempt was thwarted by the appearance of the Snogars, who captured them all. In a daring escape, the Mole used a huge magnetic generator to pin Fett against a wall while making his escape. This also allowed Solo and Chewie to escape. (CSWEA, EGC)

Mole miners
this blunt-cone-shaped, two-man vehicle was built the by Slayn & Korpil company that manufactured the B-Wing. Each mole miner is equipped with plasma-jet drills used to bore through the outer layers of an asteroid to obtain the elements inside it. Lando Calrissian used them to mine ores on Nkllon. Each mole miner measured about 7 meters in length. (HTTE, HTSB)

Molecular Backtrack Sniffer
a scanning device used to follow the chemical trail of an organism. Q9-X2 installed them on himself just before the Solo family arrived on Corellia. (AC)

Molecular Hooks
this is a method of attaching two objects, most often used with suits of protective armor. Two objects - such as a datapad and the suit itself - can be attached at the molecular level by turning on a small field generator that links specific areas together by twisting and turning certain molecules on tiny plates. The bond is not incredibly strong, but allows for quick storage and retrieval. (GG8)

Molecular Shielding
used on the Balmorran Viper Automadon, molecular shielding absorbs the energy from opponent's weapons and re-routes it into the Viper's own weapons system. (DE2)

Molecular Stiletto
this form of knife is similar to a lightsaber in that it can cut through almost anything. However, it is also incredibly delicate. It cannot be swung or thrust with much force, or the thin blade will break. Molecular stilettos work best when used with deliberation and care. (SOP)

Molecularly-bonded Armor
this dense armor is created by bonding metals at the subatomic level. Texture-molding tractor fields hold the metal in place while it is just barely surface-liquefied. The hot metal surface is then bombarded with charged particles that increase its bonding strength and resiliency. (CSA)

Moll
this tiny ball of searing rock is the innermost planet of the Rannon System. (WBC)

Moll, Demma
a middle-aged woman who owned a farm on Annoo during the early years of the New Order, she opposed the Fromm gang and led a band of freedom fighters in destroying the *Trigon One* weapons satellite. (DCAR)

Moll, Kea
Demma Moll's young daughter, Kea was an accomplished starship and landspeeder pilot. She helped R2-D2, C-3PO, and Thall Joben fend off Sise Fromm. (DCAR)

Molleung Worm
this Yuuzhan Vong bio-creation resembled a huge annelid which could be used to discharge large cargoes from a transport ship to a ground installation. They were modified for use on yorik-trema landing craft, to deposit ground forces into enemy territory. (BP)

Mollo
one of Olag Greck's many aliases, he used it on Hosk Station, just before C-3PX returned to the station. (DRO)

Molly's Merchants
this collection of electronic forgers, slicers, and infochants was based on Cloud City at the time when Bespin Motors decided to split

from Incom Industries. The executives of Bespin Motors contacted the Merchants and paid them to adulterate Corporate Sector records to funnel credits into Bespin Motors' accounts. Then, Bespin Motors used the funds to buy their independence from Incom. (GG2)

Moltok
this planet is the homeworld of the Ho'Din, located in the Dartibek System. Despite the fact that it is one of the system's inner-most planets, Moltok is an oxygen-rich world of violent volcanic eruptions. It is speculated the the ash thrown up by these volcanoes keeps the solar radiation from reaching the planet's surface. The stable landmasses support lush rain forests, although the planet has steep axial tilt that makes the polar icecaps extremely cold for most of the year. (GG4)

Momaw Mowadan
this Ithorian served as the doctor who managed the *Kuari Princess*'s infirmary. (RM)

Momaw Nadon
an Ithorian who was banished from his homeworld, Momaw Nadon has seen the highs and lows of life. As the leader of the Ithorian floatin city *Tafanda Bay*, he ruled over the best of life's offerings. He was free to maintain the ecological relationship with the Mother Jungle while influencing his race. A chance meeting with an Imperial Star Destroyer which was trying to nail down smuggling routes changed his life, however. The Imperials tried to take the Ithorians' horticultural knowledge, and threatened Momaw Nadon. He was forced to either give up his race's secrets or have the planet razed. He chose to give up some agricultural secrets rather than destroy the planet, and was banished from Ithor forever. Thus, Momaw Nadon became a freelance spy for the Alliance. He was in the Mos Eisley cantina when Obi-Wan and Luke were searching for passage to Alderaan. He is eagerly awaiting the next Ithorian Herd Meet, to rejoin his friends and relatives in spite of the Imperial orders. When the Alliance defeated Palpatine at Endor and restored the Republic, the Imperial directive against him was lifted, and he returned to Ithor to again lead the *Tafanda Bay*. He later greeted Wedge Antilles and Qwi Xux when they visited Ithor. He is now accompanied by two young human boys: clones of the Imperial agent who threatened him all those years ago, reborn to serve as revenge against the Empire. (SW, SCRE, DA, CCG)

Momma Reseros' Diner
this diner, known for its greasy but tasty food, was located in Jugsmuk Station, on the planet Gamorr. It was owned by Reseros Meh. (SWJ14)

Momship
this is the name used by the Squibs to describe their reclamation ships. (SH)

Mon, Sol
this huge, heavily-muscled man was a pirate who worked for Grappa the Hutt, during the early years of the New Republic. Mon dark skin and dreadlocks made him an unmistakable figure. Sol Mon and his forces were dispatched by Grappa to intercept Captain Forma and recover the cargo he carried. (CE2)

Mon Calamari
1) another name for the planet Calamari (JASB)
2) a bipedal, amphibious race, the Mon Calamari share the same homeworld as the Quarren. Many xenobiologists believe the Mon Calamari are descended from squid, but evolved a more humanoid appearance than the Quarren. The males have salmon-colored skin, lobed heads, and protruding eyes. The females are more streamlined, with olive-colored markings on their salmon skin. The Mon Cal, as they are often called, are shore-dwellers, land creatures who prefer to to live near the water. Early Mon Cal civlizations fed on the creatures they found in the shallows, and developed an advanced aquaculture system. When they discovered the Quarren - the other intelligent race on Calamari, who live in the ocean deeps - the two races combined to create a symbiotic society in which both races flourished. Together, they built the huge floating cities that populated Calamari's oceans. Unlike the Quarren, the Mon Cal desired to travel to the stars, and began experimenting with space flight. Their first starships were quite successful, but their dreams of a peaceful life in space was cut short. As with most other alien races, the Mon Cal were simply exploring the galaxy when they were discovered by the Empire. They were quickly put on Palpatine's list of races to subjugate. However, the Mon Cal were one of the few races that put up a fight in the face of certain doom. The normally-peaceful Mon Cal learned quickly from the tactics of the Imperial invaders, and were able to drive them off. This solidified the Mon Cal psyche, and they decided to join the Alliance and overthrow Palpatine's New Order. After serving the Alliance at the Battle of Endor, the Mon Cal have continued to be persecuted by the remnants of the Empire. Calamari was the first place the reborn Palpatine took his World Devastators, and was later attacked by Admiral Daala, in an attempt to show her superiority. The Mon Cal, along with Quarren and the New Republic, have driven back all attempt to take the planet. (ROTJ, DE1, DA, SWSB, GG4, GOF8)

Mon Calamari Blink Code
a series of flashes of light which, when combined in certain patterns, denotes letters of the Basic alphabet. They can then be strung together to form messages. It is regarded as a simple, crude form of cipher. (AC)

Mon Calamari Light Cruiser
a smaller series of Mon Calamari starships that contain all the Mon Calamari grace and functionality. Most light cruisers measure 500 meters in lengths, but are similarly equipped with redundant systems. (TIE)

Mon Calamari Nerveshock
this disease affects the Mon Calamari species, and is always fatal. It can remain dormant for years, virtually undetectable, as the Mon Cal ages. When it finally becomes active, it is too late to save the victim. Rapid degeneration of the nervous system is the primary result of the virus, which eventually leaves the Mon Calamari unable to survive. For these reasons, all Mon Calamari children are immunized against it. (TTSB)

Mon Calamari Star Defender
the largest starship ever produced by the Mon Calamari, the Star Defender was created for use by the New Republic Navy some twenty years after the Battle of Endor. Nearly twice a long as a standard Mon Cal cruiser, the Star Defender was also the largest ship bult for the New Republic fleet. (VP)

Mon Casima
this New Republic Mon Calamari cruiser was dispatched to assist the *Allegiance* in defending the world of Adumar from Imperial assault, shortly after the Adumari agreed to join the Republic. (SOA)

Mon Delindo
this Mon Calamari MC80 war cruiser was part of the fleet assigned to Han Solo and the *Mon Remonda* during the hunt for Warlord Zsinj. It was part of the group dispatched to Comkin Five, and was able to track the *Iron Fist* until it jumped into hyperspace as soon as the *Reprisal* was destroyed. (SOC)

Mon Gazza
this world is known for its production of minerals and ores, as well as a healthy industry mining spice. During the last decades of the Old Republic, Mon Gazza was second only to Kessel in its annual production of spice. Although the planet had been overrun with gangsters and spice-pushers, Mon Gazza nonetheless boasted a healthy economy in an otherwise industrial wasteland. Podracing was introduced along the streets and mining roads as a way to entertain the workers, and grew into an industry all its own. Racers were forced to travel along mining roads, avoiding machinery before flying through abandoned mineshafts and around broken equipment. (RAC)

Mon Gazza Speedway
this was the name of the pro-circuit podrace course which wound through the mining districts of Mon Gazza. It had several optional branches that could be added or deleted to make the course harder or easier. (RAC)

Mon Julpa
the crown prince of Tammuz-an in the early days of the Empire. He was stripped of his mind and title by Zatec-Cha, and wandered the planet without any memory of his former self. He was known from then on as Kez-Iban. Mon Julpa was an android. (DCAR)

Mon Karren
this Mon Calamari MC80 cruiser was smaller than the *Mon Remonda*, but served as part of the fleet commanded by Han Solo and dispatched to hunt down Warlord Zsinj. (SOC)

Mon Remonda
an MC80b Mon Calamari Star Cruiser delivered to the New Republic following the Battle of Endor. It was placed under the command of Han Solo, and was used to battle the warlord Zsinj. Solo and the ship's Captain, a Mon Calamari named Onoma, pursued Zsinj across the edges of the Warlord's holdings, hoping to catch him unaware. Instead, they often led be Zsinj to a world he wanted for himself, but didn't want to expend resources to take. When the *Mon Remonda* pummeled certain facilities, it left them vulnerable to Zsinj's takeover. It was later destroyed in battle with the World Devastator *Silencer-7* when the reincarnated Emperor Palpatine started his campaign against the New Republic. All hands were lost, but not before the *Mon Remonda* took out an Imperial-class Star Destroyer. (CPL, DE1, EGV, IF)

Mon Tondievz City
this settlement, found on the planet Krann, is the corporate headquarters of Mon Tondievz, Limited. It is situated not far from the corporate nova crystal mines, and with striking distance of the Tagge camp on the planet. (TSK)

Mon Tondievz, Limited
this company is headquartered on the straneg planet of Krann, and was a staunch supporter of the New Republic. They are well-known for their ability to supply the Republic with precious nova crystals, gemstones which serve as the basis for much of the Republic’s hard currency. (TSK)

Mon Torri
this snow-covered planet was located between Ord Mantell and Tatooine. It had seven distinct rings surrounding it, each ring a different color and physical composition. The planet itself was a mountainous world covered in snow and icy glaciers. (SL)

Mon Valle
a New Republic bulk cruiser modified for assault on the Blackmoon installation. It was destroyed in the assault. (XWN)

Monarc C-4
this is the designation of a Nubian hyperdrive system. It saw prominent use in the Naboo N-1 starfighter. (X1)

Monarch
this Imperial-class Star Destroyer was under the command of Captain Averen, and was part of the Empire's home fleet guarding Coruscant. When the New Republic tried to retake the world, the *Monarch* and the *Triumph* were the only two ships remaining to guard it. It was assumed that Ysanne Isard took the other Star Destroyers with her to Lusankya. (WG)

Mondaran
a New Republic assault shuttle used in the attempt to take the planet Borleias, the *Mondaran* was the first ship shot down by Evir Derricote's defenses. (XWN)

Mondegrene
this ancient, classical musical artist composed many pieces of orchestral grandeur. (POT)

Money Lane
an unmarked area within the sights of a laser cannon which fighters often use to denote those kills which require more skill. Han Solo and Chewbacca had agreed upon the money lanes suited to the *Millennium Falcon*'s quad-laser cannons, and often made bets on their shooting abilities, with double-scores for those kills in the money lane. The *Falcon*'s money lane was the area of overlap around the edge of the ship's saucer, where both quad-laser cannons could fire. (HSR)

Moneyland
an unofficial name given to the planet Muunilinst. (SOP)

Mongei Shai
this ancestor of Shedao Shai was one of the first Yuuzhan Vong warriors to visit the known galaxy, some fifty years before the start of their invasion along Vector Prime. He was killed on Bimmiel by a pack of slashrats, and his remains were mummified in a cave until their discovery by Doctor Anki Pace. Shedao Shai himself returned with the second wave of Yuuzhan Vong invaders, but was defeated at Dantooine before he could reach Bimmiel. He later traveled to Bimmiel, but was unable to locate Mongei Shai's remains, primarily because the magnetic field of Bimmiel had shifted, altering the coordinates at which his remains lay in wait. (DTO)

Mongo Beefhead
an unusual humanoid with red skin and a flat, tentacled head. (ECAR)

Monitor
1) this New Republic training carrier was the test facility for the K-Wing bomber. (BTS)
2) this Nebulon-B frigate was the lead ship in an Imperial resupply convoy bound for the *Imperial-II* class Star Destroyer *Corrupter*, when the convoy was ambushed by the Alliance. All suuplies were stolen, as the Alliance tried to force the *Corrupter* out of battle by starving it of supplies. (XWA)

Monlo
this man was, at one time, the Archduke of the Dentamma Nebula. He was infamous for losing the rights to the Unnipar System in a sabacc match with the Teltior conman Ceezva. (AE)

Monnda Tebbo
this Duro once served as the navigator for the spice smuggling ship *Ill Wind*. While aboard the ship, he learned everything he could about smuggling from a Corellian navigator named Sumok. Sumok also gave Tebbo information on how to reach the Alliance, should he ever need help. Shortly afterward, the *Ill Wind* was caught by an Imperial fleet near Uogo'Cor and damaged. Sumok died in the battle, and the ship lost all power. Tebbo's quick thinking allowed him to obtain some measure of control of the tumbling ship, and he managed to use the shields as brakes to get the ship on the ground. After landing, the crew had to hide from Imperial patrols for four days before being rescued by the Alliance. Tebbo and the entire crew joined the Alliance, and Tebbo was assigned navigational duties aboard the *Flurry*. His skills with the *Quasar Fire*-class ship made an a valuable advisor, and he was dispatched to the Virgillian System to help the newly-formed Virgillian Free Alignment learn how to fly them. Unfortunately for the Alliance, Tebbo was killed when the *Flurry* was destroyed at the Battle of Bakura. (TBSB)

Monnok
this Soccorran predator is known for its ability to maintain the hunt over the planet's ash-covered deserts. Many Soccorran hunters admire and respect the monnok's abilities, and Soccorran smugglers consider it good luck to see a monnok before beginning a voyage. The monnok is a tall, semi-sentient humanods with yellowish skin, and they have developed a rudimentary use of tools. Chewbacca had a holographic monnok on his holochess board aboard the *Millennium Falcon*. (CCG2, BSS)

Monnon, Kem
this Major in the Alliance was in charge of the Corps of Engineers. He held the responsibility of establishing Echo Base on Hoth in the years following the Battle of Yavin. (ISU)

Mono-cord Whip
this vicious weapon is created from unbreakable, serrated fiber straps. These whips are capable of cutting through some plastics, let alone fabric and flesh. They were used on many backwater worlds by the law enforcement agencies, to keep rabble-rousers in line. (SWJ9)

Monoc
a derogatory term used to describe the Abyssin race. (CCG)

Monocrystal Chaining
this is a structural technique that uses a single, precision engineered element to form a panel or beam. The resulting wall or support is quite strong, but thin enough to conduct sounds from adjoining rooms. Monocrystal-chained walls are used primarily in casinos. (MA)

Monomolecular Blade
this form of knife is formed from a length of high-strength, single-inline-molecule material. They are incredibly sharp, but also incredibly fragile. (TFE)

Monor II
this Outer Rim world is located in the Monor System, which is part of the Doldur Sector. It is the homeworld of the Sunesu race, which have evolved with the ability to breathe Monor's otherwise deadly atmosphere. From space, Monor II appears to be a huge pearl with a changing nacreous coating. The pearlescence is due to the thick layer of cirrifog that fills the atmosphere. Cirrifog is toxic to most humanoids. The planet was originally discovered by Eujustus Kline, who was an explorer working for the Solgg Chemical Company. Thus, the planet is often referred to as Kline Colony. The average day on the planet lasts 28 standard hours, and its year lasts 378 local days. Nom Anor later revealed that he had infected Mara Jade Skywalker with coomb spores on this planet, during the ascension of Agapos the Tenth. (SWJ10, BP)

Monotheer, Edallia
this woman was Gara Petothel's mother. She was born on Coruscant, and trained to be an actress. She caught the eye of Armand Isard, who trained her to be an Intelligence agent. She eventually married Dalls Petothel, but both of them were arrested for supposedly funneling secret Imperial information to rebel forces on the planet Chandrila. New Republic analysis of her files indicated she had never had any contact with the Alliance. An old man mistakenly thought Lara Notsil was Edallia, during a Wraith Squadron visit to the Galactic Museum, which tipped off Garik Loran to Lara's true identity. The old man had been one of Edallia's former teachers. (SOC)

Monsail
an alien creature native to the planet Trinta, the monsail was a predatory fish with a horizontally flattened body, a large dorsal fin, and a narrow tail. They are often seen hunting alone, but sometimes hunted in small groups. The flesh of a monsail is edible. They are named for their large dorsal fin, which often breaks the surface of the water before the fish attacks its prey. (DOE)

Mont'Kar'oh
this famous Duinuogwuin scientist's writings have been preserved in the archives on the planet Charubah. (EGV)

Montacca
this likable Wookiee is an ex-mercenary with an unusually strong fascination with technology, even for a Wookiee. He was a free Wookiee who roamed the galaxy during the reign of Emperor Palpatine, although he avoided Imperial forces whenever possible. He was a passenger on the *Kuari Princess* when it was hijacked by the Riders of the Maelstrom. (RM)

Montellian Serat
an ancient Devaronian city dating back before the Devaronians had space travel. After the birth of the Empire, the Devaronian supporters of the Alliance used it as a stronghold, until they were routed by the Devaronian Army. The army was under the control of Kardue'sai'Malloc, and he gave the order to execute over 700 Devaronians after corenering them in the city. This act earned him the nickname "The Butcher of Montellian Serat." (TME)

Month of Plenty
this Weequay holy season honored the moon god Quay. Temples on the planet Sriluur which were dedicated to Quay had an open skylight in their roof which allowed Weequay priests to track the moon's progress during this month. (SSR)

Monument
this huge Corellian barge was part of a fleet which transported workers to and from the planet Bandomeer. Scarred from years of usage, the ship nonetheless continued to make regular runs to the planet. It was aboard the *Monument* that Obi-Wan Kenobi and Si Treemba discovered early signs of Offworld Mining Company's sabotage against Arcona Mineral Harvest Corporation. The ship was then attacked by pirates and torn apart in the fighting. (RF)

Monument Park
this protected mall, located in Imperial City on Coruscant, is one of the few places that someone can actually touch the naked earth on the planet. A small religious group makes its home in the park, keeping visitors from chipping away small souvenirs of Coruscant. (ISU)

Moobian Torsion Valve
a piece of outdated technology:

Moocher
this race of small, sentient creatures inhabits the spaceport cities of the planet Abregado-Rae. Resembling large, fur-covered lizards, they roam the spaceports looking for handouts from visitors to the planet. (EGP)

Mood and Moons
this musical number was played by Umjing Baab and his Swinging Trio aboard the *Queen of Empire* when Bria Tharen posed as Bria Lavval in order to return to Nar Shaddaa. (RD)

Mood Synthesizer
this musical instrument is often found in jizz bands. (TCC)

Mood-vase
this crystalline vessel contains swirling colors that are rumored to describe the mood of the individual who touches it. (RM)

Mooka
a small creature that is covered with fur and feathers, it is the size of a small dog. It has a bird's beak, four ears, clawed feet, and a feathered tail. (LCJ)

Mookiee
an infant, female Ewok. (ECAR)

Mookla
a small, carnivorous creature native to Belsavis. (COJ)

Mooloolian
a race of beings native to the mountain regions of the planet Janguine. They absorbed the jungle barbarians of the planet into their society some 300 years before the Yuuzhan Vong invasion of the galaxy. (VP)

Moon Dash
Narek-Ag's transport shuttle, it exploded over Coruscant when it impacted the cloaked bulk of the Shadow Academy. The Academy was in position near Coruscant in an attempt to ambush incoming Republic supply ships, like the *Adamant*. (LO)

Moon Festival
this gala was celebrated every 100 years on the planet Omman. (SWJ12)

Moon Lady
the name used by the Askajians to describe Askaj's primary moon. The Askajians hold the satellite in reverence. (TJP)

Moon Moth
a common flying insect with beautiful pale blue wings. (DS)

Moon People
see Galacian (HP)

Moondrake
this old YT-1300 was owned and operated by Sassan Sareeta. Built from the parts of three separate YT-1300 hulks, it was distinguished by the lack of a starboard cargo mandible, which had been replaced by a huge double laser cannon. Also notable to this ship, the cockpit is mounted in between the port mandible and the laser cannon. (SWJ8)

Moonflower Nebula
located in the Outer Rim Territories, this nebula can be found just past the K-749 System. This nebula was of little interest until Nichos Marr generated its coordinates when he tried to access the Force with his artificial brain. Luke Skywalker took the random numbers and determined their exactness, and took the *Huntbird* to investigate the Nebula. (COJ)

Moonglow
this pear-like fruit comes from a single grove of trees in a certain forest on a small satellite world. It is a rare and exotic fruit, although it is more like a fungus. Its crisp, delicious flesh, however, is extremely poisonous in its raw form. A single slice contains enough poison to kill 1,000 beings within a minute, and there is no known antidote. There is a unique, ninety-seven step method of preparing the moonglow which removes the poison and makes it edible. A chef must spend at least two years learning the technique from a Master Chef before they can obtain a license to prepare it themselves. Restaurants which choose to serve moonglow must display their own license, which indicates to patrons that the chefs who work there have been trained in the preparation. All of this licensing and training is necessary because, if one step is omitted or performed in error, the entire process is forfeit, and the moonglow retains its toxicity. (SE)

Moonrunner, Artis
this woman was Lorn Moonrunner's wife, and Denel's mother. Like Lorn, she had her appearance altered when they fled from the Empire and settled on Rhamalai. She was terrified that, when the Empire subjugated the planet, they would be discovered. However, the family was able to make it to their hidden starship, the *Refugee*, and escape. (SWJ13)

Moonrunner, Denel
the son of Lorn Moonrunner, Denel grew up on Rhamalai on the outskirts of Argona. He was a fair pilot, having been trained by his father at the controls of their starship, the *Refugee*. When the Empire subjugated the planet, Denel was consrcripted into the service of the Civilian Service Personnel. He was soon rescued by Nadra Enasteri and her mother, Charis, but they became separated before they could reach the Moonrunner residence. Denel and his family managed to escape in the *Refugee*, but the Enasteri's were stranded on Rhamalai. (SWJ13)

Moonrunner, Lorn
this man was Denel Moonrunner's father, and was the head of the Fair Value Control Department of Rhamalai's Planetary Trade Directorate at the time of the Battle of Yavin. However, Moonrunner was not his true name. In reality, he was Corvus Langlier. Lorn was a fugitive from Imperial justice, who had his appearance altered and a false identity developed so that he could hide. He and his wife, Artis, settled on the planet Rhamalai and lived in peace with the Cherishites there, believing that the planet was far enough removed from the rest of the galaxy so as to avoid imperial notice. They hid their ship, the *Refugee*, in a remote valley, hoping against hope that

they would never have to use it again. When the Empire finally subjugated Rhamalai, Lorn and Artis relied on their facial surgeries to keep them from being captured. However, their son, Denel, was conscripted into the Imperial armed forces before they could act. After Denel was rescued by Nadra Enasteri, the Moonrunners fled to the *Refugee* and managed to escape the planet. (SWJ13)

Moons of Yavin, The
the report Ken was working on when he escaped from the Lost City of the Jedi for the first time. (LCJ)

Moonshadow
this *Imperial*-II class Star Destroyer was commanded by Kir Vantai of the New Republic. (IR)

Moonskimmer, Krystick
this youth, a native of the Starpoint area of Draenell's Point, served as Benthar's second-in-command of the Benthar's Boys gang after Droxie left the gang. (GMK)

Moonstruck Pass
this mountain passage was located outside the city of Galu. Elan and the Hill People fought off the forces of Lonnag Giba during an attempt to assassinate her, driving the Tallah proton tanks into deep snow drifts and chasms. (MOC)

Moonus Mandel
this Mid Rim world was the home of Teemto Pagalies. (TPM, IWE1)

Moopsball
a sport which involves the passing of a ball among players on opposing teams. (CSA)

Moor, Basal
this Alliance agent was rescued from capture by TransGalMeg forces during the Alliance's attempt to infiltrate TGM's corporate headquarters on Pako Ramoon. (CRO)

Moor, Kasan
this woman was one of the best starfighter pilots the Empire recruited from the planet Alderaan. She was tops in her class, and moved quickly up the Imperial ranks until she was given the command of the 128th TIE Interceptor Squadron shortly before the Battle of Hoth. However, by this time, Kasan had begun questioning her loyalties. The destruction of Alderaan by the first Death Star was an emotional blow, for Kasan dearly loved her family and friends who died in the cataclysm. She felt that she could no longer serve a government that would wantonly destroy people for its own ambitions. When the 128th was sent to intercept Rogue Squadron on the planet Gerrard V, Kasan offered herself and her ship as a defector, and joined the Alliance. (RSG)

Mooren
this man was one of the Ministers who formed the government of the planet Danoor, shortly after the Battle of Endor. He was a contemporary of Waric Nane. Like his fellow Ministers, Mooren believed that the *Lance of Endor* was, in truth, a New Republic ship sent to maraud the Kathol Outback. After hearing from Kaiya Adrimetrum and the crew of the *FarStar*, though, he began to see the truth. Unknown to Nane, Mooren was also a member of the resistance on Danoor, which rose up in opposition to the initial efforts of the Empire to take control of Kathol Sector. Mooren believed that he could gain the assistance of the *FarStar*'s crew if he could convince them of the resistance's need. (KO)

Moori
the Allaince modified CR90 corvette group which attempted to knock out the NL-1 outpost in the Pakuuni System. (TIE)

Moorin
an intelligent but vicious alien race. (TME)

Moorja
this small Inner Rim world was governed by Salliche Ag, and was used to mining and agriculture. As long as the colonies on the world paid their taxes and sent all its production Coreward, Salliche left it alone. The population cared little for the galaxy outside it, and continued its production of ores and foodstuffs without much change during the Galactic Civil War and following the Battle of Endor. A small population of Arcona mined salt on Moorja, and an Ithorian contingent harvested specialty fruits and low-yield forest crops. The average day on this temperate world lasts 17 standard hours, and its year lasts 310 local days. (SWJ8)

Moorjay
this is the capital city, and site of the primary spaceport, of the planet Moorja. (SWJ8)

Moorlu
ths bounty hunter ambushed Boba Fett in a remote system during the hunt for Bornan Thul. He kept his pin-wheel-shaped starship hidden until Fett arrived, then attacked. Using a blast from his ion cannon, Moorlu disabled *Slave IV* and thought he had the infamous hunter dead in space. However, Fett activated a pneumatic launcher and shot a warhead at Moorlu's ship. The craft was destroyed, and Moorlu was killed in the explosion. (SHA)

Moorsh
this Yuuzhan Vong priest was stationed aboard the *Creche'* during the attack on Gyndine and the development of a new yammosk.

While on the *Creche'*, Moorsh spent a great deal of time observing the Ryn who were enslaved to help mature the yammosk, hoping to glean information on how the Ryn divined the future with sabacc cards and other simple tools. (JE)

Moosea, Disk
this member of the Exalted Torcaigne was part of its constabulary force. He was not as proficient in capturing smugglers as Vor Childermoss, often giving offenders nothing more than a scare. (CSWDW)

Moot
this yearly gathering on the planet Yelsain is held in a huge open field near Tradetown. Merhcants from across the Minos Cluster are invited to come to Yelsain and trade their wares. Business the primary reason for the Moot, but drinking and gambling are the primary activity. Almost half of Yelsain's population attends the annual Moot, making it an event of sometimes epic proportions. (GG6)

Mooth
an elderly, alien trader who worked on Endor's forest moon. He has a long, furry snout. (ECAR)

Moplin Jarron
this Sullustan male bought Heff's Souvenirs from Tebbi, following her father's murder. Moplin is skilled in the art of forgery, something he learned while serving a prison sentence for a "minor misunderstanding." (GG7)

Moppo Dop
this Gungan was a renowned gulliball player. (E1A10)

Mor
a title used by the head clansmen of Ammuud's seven major clans. (HSR)

Mor Glayyd
see Ewwen. The head clansman of the Glayyd clan on Ammuud. (HSR)

Mora
1) a supporter of the Alliance who was captured by the Empire, she was rescued by Ranulf. Mora was the adopted daughter of the H'drachi seer Ch'no, much to the chagrin of the other H'drachi. It was later revealed that Mora was the lost heir to the ruling house of M'haeli. She and Ch'no had the unique ability to disrupt a time-stream, which also made their passage obvious among other H'drachi. (ROC)
2) a large species of ten-legged beetle which could be trained to mimic certain words. It emits the simulated word through its large nose-horn. (E1A5, E1A6)

Morado
a planet. (TFNR)

Morag
a powerful Tulgah which who lived on the forest moon of Endor. Her evil magic is a potent match for Logray's good magic. She lives in Mount Thunderstone, and her castle is patrolled by Yuzzums which ride rakazzaks. (ECAR)

Morana Fal
this notorious criminal was last sighted on Lanthrym, wearing a suit of prototype armor stolen from the Soruus System. (SWAJ)

Morano
this New Republic Navy Captain served under Etahn A'baht, commanding the *Intrepid* during the search for the Teljkon vagabond. (BTS, SOL)

Morath
an alien race which inhabited a colony on the planet Elcorth, in the Koornacht Cluster. (BTS, TT)

Morath Nebula
a galactic region located in the Rim, it was largely unexplored by New Republic standards. (BTS)

Moratrig
this is one of the four moons of the planet Zelos II. Zelosian superstitions about the night keep these satellites unexplored. (PG2)

Morcanth
this planet was unknown to most of the galaxy, and never made it into any astrogation charts. Located in the Unknown Regions, it was the site of a prison for Jedi Knights which had been set up by a former student of the Force, Winslau Da'k. The prison complex was infiltrated by New Republic agents who hoped to restore the Jedi to the galaxy. The planet was also in the midst of three warring star system, and Winslau had become wealthy playing all sides of the war. The war around Morcanth had been waged for centuries prior to the Galactic Civil War, and as technology increased, so did the slaughter. (GMS)

Morcur Valley
located on the planet Garos IV, the Morcur Valley was first settled by Garosians. It grew to become the planet's primary agricultural and

manufacturing site. It was here that the emigrating Sundars also settled, bringing in more factories and competition and earning the resentment of their fellow Garosians. (SWAJ)

Mordi, Krdys
one of Sedriss' sergeant-at-arms aboard the *Avenger* during the early stages of Operation Shadow Hand. He was also one of Emperor Palpatine's Dark Jedi, and was sent to New Alderaan to kill Luke Skywalker. In the attack, Mordi was slain by Jem Ysanna's lightsaber. (DE2)

Mordon
the Imperial Admiral overseeing the invasion of the Taroon System on the flagship *Vengeance*. Following the successful mission to Taroon, Mordon was shuttling up from the surface of Farboon when a group of Alliance starfighters intercepted the shuttle. A distress signal was sent out, but the only person who heard it was Maarek Stele, who was flying a newly-repaired TIE Interceptor. Stele did his best to drive off the Alliance ships, not realizing that he was rescuing his Admiral.
Upon returning the the *Vengeance*, Mordon met with Stele and suggested that he join the Imperial Navy as a pilot. (TIE)

Mordur
this Imperial Admiral was in charge of the seige of Vandelhelm, and controlled the planet from a command barge that stayed in orbit around the planet. He did this to avoid the notice of the New Republic, but it required a heavy bribe to be paid to Orrk in order to maintain its secrecy. He tried to steal the metals promised to the New Republic by Orrk, but was defeated in a space battle with Han Solo and Nien Nunb. (CSW, EGC)

Morellia
this planet was the homeworld of the Morellian race, and was located within the Morellian Commonwealth. (AIR)

Morellian
this was a race of near-humans native to the planet Morellia. Despite the fact that Morellians were known to be extremely long-lived, by the Battle of Yavin is was believed that only one true Morellian - Barosa Warren - remained of the entire race. (AIR)

Morellian Commonwealth
this remote area of the galaxy was beyond the furthest reaches of the Old Republic. (AIR)

Morellian Enforcer
this was the name given to those Morellians who were the elite soldiers and protectors of the Morellian Commonwealth. (AIR)

Morellian Weapons Conglomerate
this low-tech weapons manufacturer produced armament for the Morellian Enforcers during the Old Republic. As Morellian technology was far behind that of the modern galaxy, MWC produced a variety of slugthrowers and projectile pistols and rifles.(AIR)

Moren Chonk
an overweight Quarren, whose officious and pompous attitude hides his incompetence. He was most successful running Morjanssik's sanitation bureau, and relied heavily on Kelmut Wolg to help him run Morjanssik as its Chief Manager. He was murdered by the Imperial agents under Generet, in an effort to frame the Alliance and turn the Quarren solidly in favor of the Empire. (DU)

Morett, Firin
this Alliance engineer was responsible for maintaining the starships of Red and Gold Squadrons at the Massasssi Base on Yavin 4, prior to the Battle of Yavin. He had final launch approval for all starfighters garrisoned on Yavin 4. (CCG9)

Morg Nar
this Houk enforcer worked for Wonn Ionstrike on Cloud City. (GG12)

Morganian
this slender, humanoid race is characterized by their fair, white skin and wide, almond-shaped eyes. (GCQ)

Morgannier
this frieghter was owned by SoroSuub Corporation, but was stolen from a dock on Ord Mantell by Kn'ik Th'ronik. (ND)

Morgath
an Alliance container transport group that was part of a convoy trying to supply Admiral Harkov's defecting fleet. The convoy, and the *Karflo* group, were destroyed in an Imperial ambush. (TIE)

Morgath Industries
this combine contrls several food processing and genetic food additives producers. It was one of the non-voting Contributing Sponsors of the Corporate Sector Authority. (CSA)

Morgavi, Luke
Han Solo used this alias when he returned to Jubilar, some 30 years after he survived the All-Human Free-for-All there. (TBH)

Morgo

a young boy on Kalarba, he is assisted by Q-E and 2-E in finding his way home one day, just before the two E-series droids exposed Vuldo's secret blaster plans. (DRO)

Morgotou
this Rodian was a confederate of Marg Sonat and Pari' Notgoth until Sonat had him executed to keep the Rodian from revealing information on their plans. Morgotou was working for the Kessel Spice Corporation, and had been invited to the *Stellar Mermaid* by Sard Nightbringer, to take part in the auction of the Imperial prototype armor and shields she had stolen from station T-1583. Sonat feared that Morgotou would reveal the Ithorian's plans for taking control fo Nightbringer's organization, and had Notgoth execute him. His body was later discovered by the very smugglers who were transporting the prototype for Nightbringer. One of the smugglers posed as Morgotou, but the ruse was discovered by Natja the Hutt and the smugglers were arrested. (POC)

Morichro
this was one of the most dangerous Force techniques known to the Jedi Masters of the Old Republic. It was an art forbidden to all but a handful of Masters, and was used to rapidly slow the body functions of other beings, resulting in a quick death. (OWS)

Morish
this short, furry race of beings was native to the planet Morishim. (SOP)

Morishim
this planet was the site of a New Republic starfighter base about fifteen years after the Battle of Endor. The planet was located close to the borders of Imperial space, which was greatly reduced at the time. It was here that Imperial Admiral Pellaeon had hoped to meet with Garm Bel Iblis to begin the negotiation of a peace treaty between the remnants of the Empire and the Republic. Pellaeon's invitation never got to Bel Iblis, having been intercepted by Moff Disra's agents, and Pellaeon himself was attacked near the planet by some of Disra's ships. The ships had been camouflaged to resemble Corellian Defense Force ships, but Pellaeon recognized them for what they were. (SOP)

Morjanssik
one of the Calamari floating cities, it is a mining town built by the Quarren to supply the nearby mining facilities. It is one of the few cities designed, built, and populated almost entirely by Quarren; they wanted to see if they could survive without their Mon Calamari brothers. It is located in the southern hemisphere of Calamari, and was populated by nearly 75,000 Quarren and a few hundred Mon Cals. (DU)

Morne-3
this Arakyd concussion missile launcher was a common armament of tramp freighters whose captains could afford it. The 10-missile system was easy to fire and caused a great deal of damage. (GG6)

Morning Star
an iron weapon used by the Whiphids on Toola. (CPL)

Morning's Bell
a world in the Koornacht Cluster inhabited by Kubaz. It was known to the New Republic as Doornik-319. It was razed by the Yevetha during the Great Purge. Its significance to the Yevetha was not lost on the New Republic, which attempted to blockade the planet in an effort to halt the Yevethan progress across the Cluster. The Fifth Battle Group was rallied and sent to the planet, and the blockade began well enough. However, the Republic's ships were bombarded with pleas from prisoners of the Yevetha, begging the Republic not to fire on Yevethan ships because they were transporting prisoners. Most of the K-Wing bomber pilots on the front line hesitated, and the Yevethan attacked. They successfully repelled the Republic, staking their claim to the planet. (BTS, SOL)

Morobe
this red-yellow binary star is the primary sun in the Morobe System, which includes Talasea. (XWN)

Morodin
a sentient race of creatures found in the jungles near Tropis-on-Varont, they were intelligent, fifteen-meter-long lizard-slugs that excreted a nutrient-rich slime when they travel. Each Morodin had six short legs to support their bodies, and a pair of arms for holding things. They were not native to Varont, but instead traveled to the planet in organic starships of their own creation nearly 1,000 years before the Old Republic was formed. After their homeworld suffered an ecological disaster, the colony on Varont was left to fend for themselves. When humans first settled Varont, the Morodin were hunted by the colonists, who thought that the slime trails left in their vegetable and grain fields were detrimental. However, after seeing the results of the slime's intense nutrients, the colonists began to allow the Morodin to move through their fields. The creatures created huge, maze-like patterns as they move through the forests, which they use to confuse their prey as well as their attackers. When the Krish Gamgalon discovered the beneficial effects of their slime on Yagaran Aleudrupe plants, he began "hunting" them in order to herd them into his aleudrope beds. He paid off the local Imperial Moff for the rights to "hunt" sentient beings. (SWAJ, EGC, AE)

Morol
this man was the repair expert working at Just Armor on StarForge Station. Morol personally made sure every piece of armor sold was fitted perfectly to its new owner. (FOP)

Morph
this Polydroxol served as Bruce Mercy's bodyguard and enforcer. He flew pirate missions with Mercy on the *Starburst*, along with Durquist. (TSK)

Morr
this female Defel got started as a bounty hunter by bringing in a trader who had broken his word to several other Defel. She found that her natural skills as a hunter were more than adequate to make a living in the wider galaxy. (GG10)

Morr III
one of Zothip's base planets. (DFRSB)

Morril
an alien creature native to the planet Trinta, morrils resemble small chipmunks. They are omnivorous, subsisting on plants unless they can find carrion to feed on. (DOE)

Morrs
this New Republic Lieutenant was placed in charge of the investigation into Kyp Durron's stealing of the Sun Crusher weapon from its resting place at the heart of Yavin. His survey results were largely insubstantial, because the sheer force of the storms at the planet's heart wouldn't allow his sensor teams to gather useful data. (IJ)

Morrt
1) furry, gray, mouse-sized parasites from the planet Gamorr, they feed on the blood of a living host. *Note that the* Star Wars *Adventure Journal #10 indicates that the morrts are slug-like creatures.* The Gamorreans have domesticated them and consider them to be pets, and they have adopted a social ideal which states that the more morrts a Gamorrean has attached to its body, the more status they have. The highest ranking matrons and warlords have twenty or more morrts attached to their bodies. Morrts found in the wild can be quite aggressive when they attach themselves to a host, and an entire swarm could bleed a full-grown Gamorrean dry in no time at all. (SWSB, SWJ10)
2) this was the name of one of the pilots in the Hawk-bat pirate fleet, the alias of Voort saBinring. The pirate alias was used only once, during the Hawk-bats' participation in Warlord Zsinj's attempt to steal the *Razor's Kiss* from Kuat Drive Yards. If and when Voort used it, it was a signal to Garik Loran and the rest of Wraith Squadron that he had "crashed" onto the surface of the *Iron Fist*. To anyone listening in, Morrt was dead. Voort, however, used a landing claw to lock onto the huge ship's armor plating and ride with it to wherever it fled to, after the New Republic intercepted Zsinj at Kuat. After Zsinj's short jump, with the *Razor's Kiss* slaved to the *Iron Fist*, the New Republic again pounded Zsinj's forces, destroying the *Razor's Kiss* and nearly taking the *Iron Fist*. (IF)

***Morrt*-class Droid**
developed by Warlord Zsinj and Apwar Trigit shortly after the Battle of Thyferra, these small, parasite droids were distributed throughout the galaxy. They were designed to intercept signals from virtually any source and relay information about the source to their operators. The basic Morrt droid resembled a rectangular box, and could attach itself to virtually any surface. The project was initially successful, allowing Trigit to feed false information to the New Republic and allowed him to destroy Talon Squadron. The second hit came from Folor, but Trigit attacked the false beacons placed on the moon instead. When Gara Petothel discovered that the Morrts dispatched to Talasea where attaching themselves to ships which constantly moved in and out of the Morobe System, Apwar Trigit discovered that the intelligence of the Morrts was too limited to be useful. He canceled further development and abandoned the Morrts. (WS)

Mors Eth
a member of Klyn Shanga's Renatasian vigilantes hunting down Vuffi Raa. (LCF)

Morsai, Rollo
this woman, whose stage name was Jona Reeten, had her acting career cut short when Babel Torsh took control of the Minos Cluster. Since that time, she has made a living plying the spacelanes in her converted *Baudo*-class yacht, the *Gilded Lily*, a ship which has been modified over time. She has lost much of her exuberance and drive, and so much of the work aboard the ship gets done by her assistant, Tiebo. (GG6)

Morseer
this planet, the homeworld of the Morseerian race, was shrouded with a methane-based atmosphere. (TBSB)

Morseerian
a four-armed race of methane-breathing humanoids, Morseerians were native to the planet Morseer. They are easily recognizable by their large, cone-shaped heads and the breathmasks they wear whenever they are in an atmosphere that lacks sufficient methane. The Morseerians were a client species to the Drackmarians, and every Morseerian was "owned" or under contract to a Drackmarian master. (CCG, SSR, TBSB)

Morshdine Sector
when Luke Skywalker infiltrated the Cavrilhu Pirates' base in the Kauron System, he managed to discover that Wesselman had traveled to this area of the galaxy to pick up a loadof unregistered Tibanna gas. (SOP)

Morst Tayl'skar
this Bothan was transported to Dressel by Pyrron Nox. An Alliance agent, Tayl'skar was attempting to contact Orrimaarko. (GG12)

Mortar Gun
any weapon which can launch mortars. They are often small enough for handheld use, but can be built to fire large mortars from a stationary base. (DF)

Mortav
this was the innermost of the four moons which orbited the planet Mutanda. (PG1)

Morteos
this man was a native of the planet Nar Bo Sholla. He was known as one of the best freelance assassins, specializing in the assassination of corporate officials. He is known to have killed one of SoroSuub's top executives, although who hired Morteos remains a mystery. Morteos was also responsible for the death of Crix Masst on Sinded, and was nearly captured when New Republic pilots shot at his modified freighter. Despite taking damage, Morteos outran the Y-Wings and disappeared. He was known to wear black battle armor to hide his true identity, and usually executes his target from a remote location, using bombs, poisons, and other subtle means. (WBC)

Mortex Sector
the Alliance gained a foothold in this area of the galaxy shortly after the Battle of Yavin. (BI)

Morthul
this Dark Jedi was known for his cruelty to non-human races. He was eventually defeated by a group of young Jedi shortly after the Battle of Endor. (GMS)

Mortunk, Rabby
this man served as the ship's engineer aboard the pirate vessel *Free Lance*. (PP)

Moruth Doole
a Rybet, leader of the spice-smuggling operation on Kessel. He has one mechanical eye to replace one lost in a struggle with some of Jabba's hitmen. He bribed and murdered his way to the top of Kessel's operations, and was the primary source of bootleg spice during the Imperial occupation of Kessel. When Han Solo had to dump a load of spice which Jabba the Hutt had already paid for, Jabba placed a death mark on Doole's head. One of Jabba's men almost got to Doole, but succeeded only in blinded one of his eyes and damaging the other. This occurred around the time of Jabba's death and the death of Emperor Palpatine at Endor. Doole, always the opportunist, sought to free himself from Imperial and get back at Jabba by killing off the prison warden (a man whom Jabba had already bought) and overthrowing the Imperials. He keeps captive female Rybets for his pleasure, and uses the offspring he sires on them as slaves in the spice mines. This eventually led to his demise, however, for when Han Solo and Lando Calrissian returned to Kessel to take over the spice mines following the defeat of Doole's Navy at the hands of Admiral Daala, he tries to escape them, only to be turned on by his various wives and children. He flees into the mines, where he is attacked and killed an energy spider. (TLC, JS, COTF)

Morv'vyal
this Bothan was an investigator with the Drev'starn Department of Criminal Discouragement. He accompanied Proy'skyn to the Exocticalia Pet Emporium, on a tip that the store had been burglarized. When a fire broke out in the shop, the Bothans realized that it was related to the wiring. This led them to discover the hidden cache of weapons kept by Navett and Klif, which forced the humans to kill the Bothan investigators in order to carry out their plans. (VOF)

Morvak
this unusual creature was able to derive sustenance from rocks and stones. They required neither gravity nor atmosphere for their survival, which allowed them to live in asteroid belts, which provided abundant sources of food. Resembling large crustaceans, the average morvak was more than a meter across, and was covered with a heavy exoskeleton. Two pairs of legs allowed it to move, while a pair of clawed limbs allowed it to dig through rubble. A grouping of tentacles hung from their mouths, and exuded a poweful acid which the morvak used to break down rock and stone into digestible forms. These tentacles could also give the morvak an indication of what kind of rock it was burrowing in. When deprived of sustenance, morvaks can go into a form of suspended animation, surviving for years until discovering a new source of food. Despite their fearsome appearance, morvaks are social creatures which traveled in packs, working together to repel attackers and locate new sources of minerals. (PG1)

Morvogodine
a planet, located in the Calaron Sector, that was occupied by the Empire during the Galactic Civil War. (TME, REB)

Morymento
this was the largest of the colonies found on Kerilt. Like most of settlements on Kerilt, it lack self-sufficiency, and was a target for pirates. Morymento was also the home of one of the larger Caamasi Remnant communities. (IJ)

Mos
this ball of searing rock was the first planet in the Dostra System. (AIR)

Mos Eisley
one of the primary cities on Tatooine, it is also home to one of Tatooine's primary spaceports. Mos Eisley grew as spacefaring companies and individuals realized Tatooine’s proximity to existing spacelanes was advantageous. During much of the Galactic Civil War, Jabba the Hutt used Mos Eisley as a base of operations. The female Whiphid Valarian also used Mos Eisley as a base, keeping Jabba at arm's length. Ben Kenobi once described Mos Eisley as "...a...wretched hive of scum and villiany". Following the death of Jabba, the city was thrown into a raging chaos. Much of the city was burned and/or looted, and for a time Tatooine was isolated from the major shipping lanes. (SW, GG7, TME, RSG)

Mos Eisley Inn
a marginal motel located in the spcaeport city. (TME)

Mos Eisley Spaceport
a run-down spaceport by most standards, it contains a number of packed-sand landing pits. It also has its own cantina. It is rumored that Jabba the Hutt once threatened to shoot one arriving starship a day from the skies over the spaceport until the doors of the cantina were enlarged enough for him to fit through. (SW, ZHR)

Mos Eisley Special
a nickname for the DL-18 blaster, it referred to the fact that they were readily available on the desert world. (CCG7)

Mos Eisley Towers
a hotel located in Mos Eisley, on Tatooine, the name is deceiving because the entire building - except for the lobby and restaurant - was buried under the desert sands. (TJP)

Mos Espa
one of the larger townships found on the planet Tatooine, Mos Espa was controlled by Jabba the Hutt during the last years of the Old Republic. It was a sprawling city built on gambling money, originally settled by a large contingent of Rodians but quickly controlled by the Hutts. Each year, its surrounding desert was the site of the annual Boonta Eve Classic podrace. The city also was home to a large contingent of slaves, owned by the merchants and the Hutts. (CCG9, SW1, TPM)

Mos Espa Arena
this huge arena was built by Jabba the Hutt with a great deal of governmental help. Jabba obtained the necessary permits, licenses, and funding by claiming the huge arena would bring business to Mos Espa, and he was true to his prediction. Each year, the Arena hosted the Boonta Eve Classic podrace, which attracted more than 100,000 spectators from across the Outer Rim. Other podraces were also run there, on the amateur circuits. (SW1, RAC)

Mos Espa Circuit
this was the name of the podracing course established by Jabba the Hutt, just outside the spaceport city of Mos Espa. Beginning in the confines of the Mos Espa Arena, the course started out across the Starlite Flats, then wound through Waldo Flats before opening into Mushroom Mesa and Ebe Crater Valley. From there, racers had to negotiate Beggar's Canyon before getting a brief respite while crossing a desert plain bordering on the Dune Sea. Then, racers were forced to navigate through Arch Canyon before weaving through The Whip, Jag Crag Gorge, and the Lagula Caves. After emerging from the Caves, racers moved through the Canyon Dune Turn before hitting the Bindy Bend. At the far end of the Bend, the course narrowed sharply as it passed through The Coil, Jett's Chute, and The Corkscrew. Once through this set of challenges, racers pushed their machines to the limit in an all-out speed race to return to Mos Espa Arena across Hutt Flats. (IWE1)

Mos Espa Galactic Food Emporium
this large grocery store was located down the street from Watto's junkyard, in the city of Mos Espa on Tatooine, during the last years of the Old Republic. (E1A8)

Mos Espa Way
this was the name of the primary street that worked its way through the city of Mos Espa, on Tatooine. (TPM)

Mos Ethna
this settlement was located on the planet Tatooine, across the Mospic High Range from Mos Espa. (IWE1)

Mos Taike
this settlement, located on the planet Tatooine, was found just outside Mos Ethna. (IWE1)

Mos Tommro Spaceport
this is the primary starport found on the planet Cilpar. (SOP)

Mosep
this Nimbanel served as Jabba the Hutt's accountant. Working from Jabba's Mos Eisley townhouse, his inside contacts allowed him to disrupt the cash flow of Jabba's enemies. (GG12, CCG2)

Mosgoth
a reptilian avian native to the planet Togoria, the mosgoth have been befriended by the Togorians for their mutual protection against the liphons. The mosgoths allow themselves to be used as mounts. Over the generations, the Togorians established permanent camps to be near the mosgoths, and they began domesticating mosgoths for use as hunting mounts. (GG4, TPS)

Mosh Pelkan
this Mephitisian crime lord controlled a vast underground network in the city of Gralleenya, on Questal. Pelkan worked from a penthouse suite in his luxury hotel. The suite was equipped with a series of repuslorlift engines that allowed it to separate from the hotel and travel around the planet. It was shaped like a crystal mushroom. Pelkan himself was a purple-skinned humanoid who planned to be a prospector on Questal, hoping to cash in on the ardanium rush there. However, he quickly learned that it was easier to importing certain illicit goods for sale to other prospectors. His penthouse ship contained a gladiator pit in which he pitted his champion, Cromag, against challengers often provided by Moff Bandor. His small empire grew quickly during the ardanium boom, but he started seeing a drop-off in profits when the mines began playing out. (GCQ)

Moshaw Dark Star
this black hole was located on the edge of Sesswenna Sector. (PP)

Moshene Tre
this Rellarin was the *Un'Yala* of the Cas'ta tribe on Rellnas Minor. He was also a New Republic Observer in charge of patrolling the sector around Cejansij. It was Tre who intercepted Luke Skywalker on Cejansij and asked him to witness the gatherings in Tranquility Common, in hopes that the Jedi Master would better understand the galactic situation following the revelation of the Caamas Document. (SOP)

Mospic High Range
this string of low, rocky outcroppings marked the delineation between Mos Espa's environs and the Dune Sea. (TPM)

Mosrk'teck
this alien creature inhabits the swamps of Marca, and has highly-sensitive hearing and smell. The mosrk'teck was a carnivrous amphibian measuring upwards of two meters in length, and resembling a squashed lizard. These creatures were at the top of the food chain in the swamps of Marca, hunting in groups of six or more at one time. (POM)

Moss Deevers
this Bothan was known as a two-bit smuggler who lied much better than he smuggled. He worked with a Sullustan side-kick named Twingo. It was said that, if they actually did one-hundredth of what they claimed, they would be the richest rogues in the galaxy and would have single-handedly defeated the Empire long before the Battle of Endor. They weren't well-liked by their brethren, especially after they set the two-man record running through Lando's Folly. (VP)

Moss-hopper
a carnivorous creature native to the moon Yavin 8, the centimeters-long moss-hopper is also one of the moon's tiniest predators. Its front teeth are pointed an hollow, and inject a poison into the moss-hopper's prey. (GG2)

Mossk, Choaaty
a freelance operative working for the G'uotr Network, he was a space pirate and galactic strong-arm before joining the Network. He and Elena Ray have had several arguments about his tactics. (SN)

Mossonian Sector
another name for the M'shinni Sector, using a form of the derogatory term 'Mossy.' (GG12)

Mossy
a derogatory term used to describe the M'shinni race. (GG12)

Most Honourable Guild of Armourers
this Outer Rim Territories group is formed from weapons specialists who have experience in exotic and rare weaponry. It maintains an auction house on Epsi Nadir, and has developed methods for avoiding "Imperial entanglements." The main guildhouse is located in the galactic Core , and oversees the sale of various weapons. Past customers of the Guild include Boba Fett, Dengar, Zardra, and Matt Talon. (GG9)

Mostlaa
a short, weasel-like humanoid race. (GMH)

Mot-Not Rab
this Old Republic Senator was known to be stubborn and confrontational, and kept his true motives as well-guarded secrets. Rab was a tall alien with shaggy hair and horns. (IG1)

Motamba
this old, blue-eyed Wookiee was a munitions expert in Katarra's underground, during the Imperial occupation of Kashyyyk. (RD)

Motesta
this was the fourth settlement founded on Tatooine. It located between the Jundland Wastes and Mos Eisley, along Arnthout Pass. It was a farming community located about two and a half hours north of Anchorhead by landspeeder. (GG7, TJP, GMH)

Motexx
this planet was the origin point of the *Star Morning*, as it left fully-loaded and bound for Gowdawl just before the Battle of Endor. The ship was lost from New Republic records until it reappeared on Arat Fraca - a full two sectors distant - a year after the fall of the Empire. (SOL)

Moth
an Alliance container transport destroyed during the Galactic Civil War. (TIE)

Mother Jungle
what the Ithorians call the environment of Ithor, they choose not to set foot on it in order to preserve its natural beauty. In order for an Ithorian - or any other being - to come into contact with the forest floor, they had to first give up something of themselves in order to prove their desire to save themsevles. (DA, DTR)

Mother of Night
a Gamorream religious icon or deity. (JTH)

Mother Sea
this was a New Republic frigate. (IF)

Mother's Valkyrie
this starship, belonging to Belezaboth Ourn, was nearly destroyed when the *Aradamia* tried to lift off from Coruscant. Nil Spaar used the damaged ship as part of his plan to show how Leia Organa-Solo was keeping him on the planet against his will, thus causing damage to "innocent bystanders." The ship was later impounded by the New Republic, forcing Ourn to remain on Coruscant. This provided Spaar with a source of information on the planet, but kept Ourn from being able to leave. (BTS, SOL)

MotherClan
this was the primary governmental body of the Riileb, consisting of those Riileb who were considered the only direct descendants of the mythical first Riileb. All representatives of the MotherClan were females, with the eldest being the leader and holder of the ClanRing. (SWJ13)

Mothma, Mon
a native of the planet Chandrila, Mon Mothma grew up in a political environment, as her mother was a governor on Chandrila and her father was an arbiter-general in the Old Republic. Mon Mothma eventually became the youngest person elected to the Imperial Senate at that time. (Leia Organa was the youngest ever to be elected.) She was an outspoken representative, who was one of the first Senators to notice the degeneration of the Old Republic. She was also one of the first to do something about it. Along with Garm Bel Iblis and Bail Organa, they negotiated the Corellian Treaty following Palpatine's rise to power, and formed the Alliance to Restore the Republic. She became the leader of the Alliance, and her political savvy made her nearly irreplaceable. How domineering attitude, however, created tense situations, and led to the departure of Garm Bel Iblis from the Alliance prior to the attack on Milvayne.
Mon Mothma, along with Crix Madine and the Mon Calamarian Ackbar, devised the plans to destroy the second Death Star at Endor, which eventually succeeded. From that point on, Mon Mothma served as the Chief of State for the New Republic.
While trying to bring more worlds into the New Republic's fold, she was poisoned by Furgan, the ambassador from the still-Imperial world of Carida. He threw a drink into her face; the drink contained a huge number of carefully-created nanodestroyers which ate away at Mon Mothma's genetic structure. A timely solution was found, but Mon Mothma no longer felt able to run the New Republic, and she asked Leia to take over for her. *Mon Mothma was portrayed by Caroline Blakiston in* Star Wars: Return of the Jedi. (ROTJ, HTTE, COTF, EGC)

Mothra
this Imperial Tax Inspector was a thorn in the side of Roark Garnet. He was a hypochondriac, and any symptom of a cold was shunned by Mothra at the first chance. Garnet once faked the Merthian Lung Infection in order to scare Mothra away from inspecting a cargo he was carrying. After being promoted to Associate Governor, Mothra later discovered that the disease didn't exist, and become extremely vigilant whenever Garnet was in his local area. (SWCP)

Motion Interface Package
created by SoroSuub, this cyborg system allows the recipient to have increased visual acuity through a direct interface with a starship's computer systems. A cyborg with this package can control piloting controls, weapons systems, and shield systems, allowing the cyborg to operate the ship with increased efficiency. Designed around the Multi-Motion computer framework, it allows the cyborg to manage huge amounts of tactical data. Many recipients claim that a starship dogfight becomes much like a holo-vid arcade game. However, the recipient quickly grows tired of even the most intense engagements, because they become easy to handle. (CFG)

Motivator
the device which converts energy into mechanical motion and provides locomotion for droids. (SW)

Motmot
native to Toola, these huge, shaggy herd creatures are the preferred prey of the Whiphids and snow demons. They measure up to 12 meters at the shoulder, and up to 15 meters in length. A single motmot - or mastmot, as some Whiphid tribes call them - can feed a tribe for a month, and its pelt will provide each family with a tent and jacket. (CPL, SWJ10)

Motoball
this droid locomotion system utilizes a large, round ball as its base. The metallic ball rests underneath a cap which allows the ball to roll freely while balancing the upper section of the droid over the ball. The system uses tiny repulsors to keep the upper section upright while the ball is free to roll in complete motion. (OS)

Motosurfing
a sport in which a rider uses a motorized sled to race across the water. (SE)

Mott
this swift-moving, herbivorous creature resembles a small hippopotamus, and is native to the planet Naboo. They have sharp claws and small horn on the end of their snouts, all of which are used to dig up the delicate flowers of the Naboo plains. Individual motts can be domesticated, but they often uproot their owner's gardens. (GF)

Mott, Celis
this famous leader of the Nanth'ri Pirates created a list of "ship's articles" used by pirates everywhere. He was a portly, bearded man who wasn't as dashing as he believed himself to be. He kept his eyebrows in the Peluchian style, dyed and trimmed. He suddenly disappeared, and the Nanth'ri Pirates disbanded soon afterward. It was later learned that Mott had been captured by the Alliance, and was en route to an Alliance penal colony when the transport ship - the *Celestial* - was lost in Otherspace. Mott was part of the group, led by Bane Nothos, that escaped from captivity and took control of the transport, only to be deposited into Otherspace when the ship tried to jump into hyperspace. Mott was severely affected by the Charon's red mist, and went mad aboard the huge ship, the *Desolate*. Mott was killed when a group of Alliance agents tried to rescue any survivors of the *Celestial*'s crew, in a firefight aboard the the *Desolate*. He hid a substantial treasure on a remote asteroid, which went undiscovered until Marka Durn located it a few years after Mott's death. (SWAJ, OS, IA)

Motti
this Imperial Admiral was part of Tarkin's support staff, in command the the Navy forces assigned to the first Death Star prior to the Battle of Yavin. Motti was a strong proponent of the first Death Star's abilities. He once told Darth Vader that he was a "sorcerer", and that the Force was an ancient religion. For his outburst, Vader nearly choken Motti to death through the Force, hoping to prove to the Admiral the power of the Force. In the end, Motti was killed when the Death Star was destroyed during the Battle of Yavin. *Motti was portrayed by Richard Le Parmentier in* Star Wars*, and by David Clennon for the Star Wars Radio Drama on National Public Radio.* (SW, SWR, DSTC)

Mounder Potato Rice
this staple food is found within, and as a side dish to, many Corellian meals. (TNR)

Mount Berin
this Garosian peak is situated on the outskirts of Zila. (SWAJ)

Mount Dagger
former name of the highest mountain peak on Dagobah. It was renamed Mount Yoda following the Battle of Endor. (MMY)

Mount Deldarca
this active volcano was the site of the Alliance base known as Dalgeer's Rim. The base of the volcano was riddled with caverns and tunnels which had been formed from lava flows, which made the location ideal because much of the excavation work was already done. (HAS)

Mount Meru
site of the Jedi Assembly speech on Deneba (DA, COTF, DLS)

Mount Tantiss
hiding place for the development of the Empire's cloaking device and the Emperor's Spaarti cylinders on Wayland. The main purpose was to protect and preserve the new technologies in case of the Emperor's death. Joruus C'baoth was placed on Wayland to protect the Imperial interests there, but was unable to maintain control of the world. In the aftermath of Grand Admiral Thrawn's reign of terror, C'baoth confronted Luke Skywalker and Mara Jade within its living areas. In the battle of light and dark, Luke and Mara defeated the clone Luuke Skywalker and C'baoth, but the release of dark-side energy brought much of the mountain down in a huge explosion. Nearly everything in the storehouse was destroyed. Some years later, a clan of Noghri established a dukha at the foot of Mount Tantiss, as a reminder of the betrayal their race suffered at the hands of the Empire. (HTTE, TLC, SOP)

Mount Thuderstone
an active volcano on the forest moon of Endor, it is the site of Morag's castle. (ECAR)

Mount Usca
located on Garos IV, this peak is the site of some of the planet's richest hibridium mines. (SWAJ)

Mount Yeroc
located on the planet Tahlboor, this mountain contained the sky cannon. The mount was controlled by the Hobors for many generations, with only a few individuals knowing that the mountain could be used to communicate with the planet. (DRPC)

Mount Yoda
the highest mountain peak on Dagobah, it is the home of a secret Alliance outpost used by DRAPAC. It is also the site of Dagobah Tech. (MMY)

Mountain Nikto
the common name of the *Esral'sa'Nikto* people. (GG12)

Mountains of Faith
this range of mountains was located between Colony One and Colony Two, on the planet Ylesia. (TPS)

Mountains of Lightning
this crystalline rock formation, found near the city of Hweg Shul on Nam Chorios, is thought to be the source of the strange Force lightning storms which sweep the planet's valleys. Seti Ashgad maintained a residence there. (POT)

Mountains of the Exalted
this mountain range is found on the planet Ylesia. The beautiful peaks are located near Colony One, and the Altar of Promises is located at their base. They are so named because the t'landa Til priests stand with the mountains at their backs during Exaltations. (TPS)

Mouse Droid
another name for the smaller versions of MSE droids. These black, trapezoidal droids roll around on 6 wheels. (COJ, DF)

Moutil, Barr
this Imperial Navy Captain commanded the Interdictor cruiser *Stellar Web*, in the service of Admiral Rogriss. (SOC)

MoveSense 34
this top-of-the-line BlasTech motion sensor is often regarded as too sophisticated for its own good. When installed in a tight pattern, the MoveSense 34 will trigger during a slight breeze. This is due to quiality components, but also to the fact that the MoveSense 34 monitors average air density surrounding it. (CFG)

Movo Brattakin
this tall humanoid ran a criminal organization from a tall spire on Nar Shaddaa. Olag Greck worked with him for some time, prior to the Galactic Civil War. Brattakin expelled Greck from his organization, and Greck fled to Kalarba. Movo wore a tall, elaborate helmet and was draped in flowing red robes. He was killed when Olag Greck, trying to return to Nar Shaddaa with a load of stolen ash ore, was intercepted and disabled by the ship run by Unit Zed, R2-D2, and C-3PO. Greck's ship crashed into the landing bay in Movo's hideout, killing everyone in the area, including Movo himself. It was later discovered that Movo was able to place his brain inside the cranium of the droid B-9D7, and was able to continue his plots to overceom Olag Greck and Jace Forno. However, Movo and B-9D7 were destroyed by Jace Forno when they attempted to discredit Boonda the Hutt. (DRO)

Movris
this planet is located in the Noonian Sector. It was surmised that a cell of Alliance support was located there, since foodstuffs stolen from Nebula Consumables were traced to the planet. (SWAJ)

Mowen, Enger
this grotesquely obese human was an Imperial recruiter who worked on the Ihtorian herdship *Bazaar*. His favorite ploy was to plant rumors that he was actually an Alliance recruiter, and got his business associates to forward prospective recruits to him. He then turned their names over to the Imperial Security Bureau, who rounded them up and arrested them. (GA)

Mowgle
a temperate, agricultural planet which has not developed a high level of technology. (SN)

MPS
manufacturers of shipboard power cores. (SCRE)

MPTL 17
this was Bryn & Gweith's mini-proton torpedo launcher, used by ground-based strongholds to defend against aerial invasion. (HAS)

MR-9
this series of humanoid housekeeping droids was used by the Empire. They were similar in many respects to a short, simple 3PO protocol droid. (POM)

Mradhe
this is a form of (plant? animal?) which produces a slimy muck. (SOP)

Mrahash
a crimelord and authority figure from the planet Kvabja. Mara Jade claimed to have a gift from the Mrahash to Chay Praysh, in an effort to gain entrance to Praysh's fortress during her attempt to rescue Sansia Bardrin. The Drach'nma guards let her in, but Praysh put in a call to the Mrahash himself to verify the delivery. When the Mrahash claimed to have no knowledge of the gift, Praysh immediately had Mara detained. (TFNR)

Mriss artwork
traditionally two-dimensional paintings and planics. (TLC)

Mrissi
the native sentient species of the planet Mrisst, the Mrissi cultures were noted for their primarily two-dimensional art. An avian race descended from flying animals, the Mrissi no longer have the ability to fly. They are known in the galaxy as educators and administrators, and are very knowledgeable about the politics of the known galaxy. (TLC, TTSB)

Mrisst
a planet located by the 10th Alderaanian Expedition, Mrisst is the homeworld of the Mrissi species. It was singled out by Thrawn as a feint point for the Corsucant attack. It is located in the GaTir System. The average day on Mrisst lasts about 20 standard hours, and its year encompasses 278 local days. (DFR, TLC, WG, TTSB)

Mrisst Trade and Science Academy
an institute of higher learning located on Mrisst, the MiTSA provided high-quality education to those beings who were unable to attend one of the Imperial Academies. (TTSB, WG)

Mrlssi
this avian race was native to the planet Mrlsst. They are short in stature, and walk upright. They have large, black eyes, blunt noses, and beautifully-colored feathers. However, they are not born with coloration to their feathers. Babies are born with dusky-brown plumage which developed color with age. They pride themselves on their plumage, and bright, full plumage is often regarded as idyllic. They are also a tehnologically advanced race, as demonstrated in the creation of the Phantom cloaking device. However, this advance also brought out the Mrlssti deviousness. They showed themselves to be manipulative and conniving in their dealing with Wedge Antilles and Rogue Squadron a few years after the Battle of Endor. *Note that this species is referred to as* Mrlssti *in* Alien Encounters. (XWPA, PGT, AE)

Mrlsst
this swamp-covered planet was one of two worlds in the Tapani Sector of the galaxy on which humans were not the dominant species. After the fall of Emperor Palpatine at Endor, Mrlsst aligned itself with the New Republic. Wedge Antilles and his Rogue Squadron of X-Wing pilots were escorting a supply convoy to the planet when they were ambushed at Cilpar. This was the homeworld of the Mrlssi race of avians. The Rogues ended up on Mrlsst again, during the negotiations for the Phantom cloaking device. (XWRS, XWPA)

Mrlsst
this New Republic CR90 Corvette was part of the force sent to liberate the planet Ciutric from the control of Prince-Admiral Krennel. It supported the flagship *Emancipator*, along with several other Corvettes and a trio of Nebulon-B frigates. It took heavy fire during the battle, and was left for dead. (IR)

Mrlsst Academy
the primary institute of higher learning on Mrlsst, it was here that the Phantom cloaking device was developed. It was also here, years ago, that the Jedi Taj Junak made his final stand against Palpatine's forces. (XWPA)

Mrlssti
see Mrlssi (AE)

MRR
this was Alliance fighter pilot slang for the food they were fed after they were captured by Imperial forces. MRR actually stands for "meals ready to regurgitate." (XWES)

Mrrov
this orange-and-white-striped Togorian female was the promised mate of Muuurgh. She became bored with society on Togoria, and chose to leave the planet and explore the galaxy, much to the dismay of Muuurgh. Mrrov left her world, and traveled for some years before landing on Ylesia. She was pursued all the while by Muuurgh. On Ylesia, Mrrov fell under the attractive spell of the t'landa Til who ran the worship of the Oneness, and was enslaved at Colony Two. After Muuurgh and Han Solo were able to escape from Colony One, they rescued Mrrov from Colony Two in a daring escapade. They fled to Togoria, where Mrrov and Muuurgh were eventually married. They had two cubs, a male and a female, before they rejoined Han and Bria during the Battle of Ylesia. She sustained several injuries, and lost an eye, in the battle,but was otherwise unharmed. (TPS, RD)

MRX-BR Pacifier
this exploration starship, designed and manufacturer by Sydon Vehicle Works, was so well-armed that it could be classified as a light fighter. It measured 25 meters in length, and was capable of hyperspace travel. Minimum armament included a pair of proton torpedo launchers and three laser cannons. During the New Order, it had been the Empire's scout ship of choice, especially when additional weaponry allowed it quickly subjugate any new worlds it encountered. It required a pilot to fly, and could carry up to three passengers and 10 cubic meters of cargo. The ship's sensors were capable of counting the leaves on a single tree from orbit, and its weapons systems were tightly-controlled by the ship's onboard computers. All of this meant that the bat-shaped Pacifier was equally useful as a contact ship and as an assault vessel. *Note that* No Disintegrations *denotes this craft as the* MBR-RX *Pacifier*. (GG6, GG8, VOF, ND)

Mrykos
this is one of the three barren moons of Atraken. (PG2)

MS/8
this was the designation of the morning work shift at Santhe/Sienar Technologies. (ML)

MSD-32
this was the designation of Merr-Sonn Munition's handheld disruptor pistol. (FOP)

MSD-36
this was a model of heavy disruptor pistol produced by Merr-Sonn. (WSV)

MSE-X-PR6
this excentric droid was, at one time, a standard mouse droid assigned to the Imperial research base on Binaros. It was programmed to shuttle messages between the research personnel, so it's skill matrix was removed and replaced with a volcabulator. The droid's holographic projector and manipulator arm were removed to allow for several storage spaces for datapads and other objects. Because

of the droid's many modifications, it developed an enjoyment of petty theft and the acquisition of shiny objects. Among the objects MSE-X-PR6 collected was a thermal detonator and an artifact recovered by the research team from their temple base. (KO)

MSE-15
a series of cleaning droids. (COJ)

MSE-5
this is a general-purpose droid produced prior to the introduction of the MSE-6. (GCQ)

MSE-6
Rebaxan Colmuni's general purpose droid, the MSE-6 was heavily advertised and promoted in over 400 sectors. While many trillions were sold throughout the galaxy, billions were returned because their emissions were similar to those of various species of pests. The galaxy generally detested the little droids, and Rebaxan faced bankruptcy. The company ended up selling them to the Empire at a small loss. The Empire used these small, 10-inch-tall droids to fill the need for cheap, reliable labor. These boxy little droids, known as Mouse Droids because of their size, were easily programmed to perform class-three tasks, such as message delivery, in nearly every Imperial outpost, including the Death Star. (ISB, SW, TLC)

MSE-6-E629L
this messenger droid was part of the pool maintained aboard the *Iron Fist*. It was also one of the first droids reprogrammed by the astromech Tonin, on the orders of Lara Notsil. MSE-6-E619L often assumed the identity of MSE-6-P303K, which Tonin use for other purposes. (SOC)

MSE-6-P303K
this messenger droid was part of the pool maintained aboard the *Iron Fist*. It was also one of the first droids reprogrammed by the astromech Tonin for subversive activities, on the orders of Lara Notsil. MSE-6-P303K was instrumental in acquiring holocam access to parts of the ship, as well as obtaining information on the *Iron Fist*;s schematics. With these schematics, Lara discovered the secret labs Zsinj maintained to house the work of the Binring Biomedical team on board the ship. (SOC)

MSE-9
a series of general purpose droids that have often served as security guards. (SN)

MSS-C-342A
this was Loronar's most popular *Corporate*-class modular unit, which provided a pre-selected configuration of the most useful outpost station elements. It included a landing bay, command center, garage, airlocks, and lab space. (HAS)

Msst
this planet is seemingly named for the dense mists that shroud its surface. This Rim world was a major Imperial stronghold until it was abandoned after the truce at Bakura. Much of the planet’s ecology was destroyed by the Empire, which ravaged Msst’s crystal swamps to generate credits. (TNR)

MST-3K
a container group. *This is a reference to the Comedy Channel's* Mystery Science Theatre 3000 *television show.* (TIE)

MSW-9
this was the designation of Xana Exotic Arms' molecular stiletto. (ROE)

MT-AT
these Mountain Terrain Armored Transports were first introduced by Furgan of Carida during his assault on Anoth. These late-model Imperial walkers were being tested on Carida at the time. The MT-AT has eight legs with highly-articulated joints, and clawed "feet" that employ mild explosives to better grip the terrain. It is deployed from a capital ship in a cocoon-shaped drop ship, which protects the MT-AT by enclosing it in bistate gel. The gel is fluid during descent, which helps dissipate the frictional heat of atmospheric entry. The gel is hardened by the dropship's droid brain just before impact, cushioning the MT-AT. When the dropship is safely landed, the cocoon cracks open to allow the MT-AT to emerge. The abdomen of the MT-AT has three sections: a forward cockpit, a middle drive pod, and a bulbous rearward cargo section. Nicknamed spider walkers, they can climb an almost-vertical mountain face. The body and legs are studded with laser weapons. (COTF, EGV)

MT-16
a modified version of the Incom T-16, built by the New Republic Engineering Corporation, the MT-16 was a combat speeder. (HTSB)

MT-5
a hyperdrive unit manufactured on Kalarba. (DRO)

MT/191
designation of a model of dropship manufactured by Meller & Dax for the Empire. This 52.5-meter craft was armed with a single light laser cannon. Before each drop, the MT/191 is coated with VACX, which provides an added layer of protection during atmospheric entry. The VACX is burned off, and needs to be replaced before each drop. It requires a single pilot, but can transport up to 160 troops. (ISB)

MTT Large Transport
this Baktoid Armor Worskhop Multi Troop Transport (MTT) craft was designed for the Trade Federation's droid army. Piloted by two command droids and two co-pilots, the 31-meter-long ship has a bulbous front end which opens to allow the deployment of a full complement of 112 battle droids, which are carried in folding racks. The MTT stands just over 13 meters tall, and can attain a maximum ground speed of 35 kph. It is lightly armed, with four 17-kv anti-personnel laser cannons mounted on a pair of turrets at the front of the craft, but it is heavily armored to protect against attack. Like all Federation craft, the MTT is remotely controlled by an orbiting droid control ship. (X1, IG1)

***Mu*-class Shuttle**
this series of Imperial troop ships was designed and manufactured by Sienar Fleet Systems. The *Mu*-class was designed from the basic form of the *Lambda*-class shuttle, with the upper wing removed and the fuselage expanded for passenger and cargo space. It measured 20 meters in length, and was often armed with a pair of laser cannons. The basic *Mu*-class design could carry up to 6 passengers and 100 metric tons of cargo. Several variants of the basic *Mu*-class design were developed, each with a different mission profile. (ROE, OE)

Mu-2 Long Range Shuttle
a variant of the Sienar Fleet Systems' *Mu*-class shuttle, the Mu-2 was developed to transport armaments and supplies. (OE)

Mu-3 Shuttle
this Sienar Fleet Systems shuttle was the third variant of the successful *Mu*-class troopship and was created to drop troopers whenever stealth was not required. It measured 20 meters in length, and was capable of hyperspacial travel. Each Mu-3 shuttle was armed with a pair of front-mounted laser cannons. (ROE)

Mubbin
a Whiphid smuggler who claimed to have found a "secret" in Plett's House on Belsavis. He disappeared shortly after. (COJ)

Muckworm
this large annelid was known to eat raw forms of spice. (GOF1)

Mucous Salamander
a pink-colored creature that is formless in water, they are found on Yavin 4. When the salamander is exposed to dry conditions, its outer membranes harden, forming the creature into a salamander-like shape. The hard, outer casing acts like an insect's exoskeleton, allowing the shapeless mass inside to maneuver by contracting and expanding against the outer membranes. (HTF)

Mucus Trees
unusual trees which excrete a yellowish ooze which serves to disseminate their pollen. (JS)

Mud Crawler
see Sid'Han. (POC)

Mud Sloth
the name given by Luke Skywalker to Akanah's Verpine Adverturer, the *Mud Sloth* was a Model 201, Production Group E starship. Originally owned by Andras Pell under an unknown name, the ship was passed into the possession of Akanah after Pell's death. Akanah had the ship extensively modified when she began her search for the Fallanassi, stopping on the planet Golkus to allow Talon Kaarde's people to perform much of the work. Kaarde's technicians added a Smuggler's Kit to the hyperspace transponder, and the ship's hyperdrive motivator was programmed so that it wouldn't kick in until the ship had cleared a planet's Flight Control Zone. (BTS, SOL)

Mud Station
this was the name of the city which sprang up around the primary starport on the planet Shador. (SL)

Mud-baller
this is scout slang for anyone who lives on the surface of a planet. (GG8)

Mudcrawler
this creature is protected by a thick, spiked shell. When flipped over onto its back, the spikes severely hamper its ability to return to an upright position. The mudcrawler usually flounders on its back until it dies of starvation or thirst. (SOL)

Mudfoot
Imperial military slang for the infantry which accompanies an AT-AT walker. (SWJ9)

Mudman
an amorphous creature composed of mud that inhabits the planet Roon. (DCAR)

Mudmauler
see Swamp Crawler (SME)

Muehling
this alias was used by Mara Jade Skywalker, during her attempt to locate Thrynni Vae on Duro and determine what was going on with

the refugees who were displaced by the Yuuzhan Vong invasion of the galaxy. Baroness Muehling was a native of Kuat, who wanted to meet with the SELCORE representatives – mainly, Leia Organa-Solo – and discuss possible assistance. Baroness Muehling was accompanied by her servant Emlee, who was actually Jaina Solo. She later used the Muehling alias to meet with Dassid Cree'ar, thereby exposing the scientist as the Yuuzhan Vong executor Nom Anor. (BP)

Muftak
a Talz orphaned at Docking Bay 12 of the Mos Eisley spaceport on Tatooine. He grew up among the cantina's regular, local customers, performing odd jobs to make a living. He always knew that he was different from almost every other race that passed through Mos Eisley, but he couldn't learn who or what he was. He searched out information from his friend, Momaw Nadon, but Nadon had never seen a Talz before. In time, Muftak found and adopted the abandoned Chadra-Fan female named Kabe, and the two are nearly inseparable. Together they are known as pickpockets and thieves, with Muftak providing the brawn, while Kabe provides the brains. Muftak and Kabe decided to rob Jabba the Hutt's Mos Eisley townhouse just after the *Millennium Falcon* blasted out of Mos Eisley, and were rewarded when they were able to rescue a datadot from Barid Mesoriaam, who was being tortured by Jabba for informtion on the Alliance. Muftak and Kabe barely escaped, but were paid 15,000 credits and a pair of travel vouchers signed by Grand Moff Tarkin. *Although uncredited, Muftak was played by Laine Liska in* Star Wars. (SW, SCRE, TME)

Mufti
the title given to the religious ruler of the planet Gaurick. (CSA)

Mug
a name used to describe any foolish being. (RP)

Mugaari
a group of pirates operating in the Tungra Sector, the Mugaari were supporters of the Alliance, although they took no official position during the Galactic Civil War. Their base was destroyed in an Imperial raid shortly after the Battle of Hoth. (TIE)

Mugruebe
a creature found on Agamar, its flesh is used in a stew-like meal favored by Keyan Farlander. A mugruebe resembles a large frog, with huge rear leags and tiny front legs. (XW, EGP)

Mugshub
Gamorrean matriarch of the Klagg tribe on Pzob. (COJ)

Mugwump
this was a Khoan term of derision. (SL)

Muh
this Gamorrean word was used to describe any being who was not a native of Gamorr. It translated to "outlander." (SWJ14)

Muhndee
this form of Nimbanese competition was developed in an effort to avoid all-out warfare. Each Nimbanese clan would present the others with a puzzle which required complex thinking to solve within a year. These yearly *muhndees* kept the ancient Nimbanese busy working on puzzles rather than on weapons and warfar. The development of *muhndees* over the centuries has given rise to a healthy bureaucracy among the nimbanese, as each clan has to keep track of the paperwork involved with solving many of the puzzles. There have also emerged electoral *muhndees* geared toward determining the best candidates for political positions. (GG12)

Muja
this flowering tree was native to the planet Gala. The tree produced a tasty fruit which was often used in muffins. (MOC)

Muja Juice
this juice was created from the berries of the muja tree. (DH)

Muja Muffin
a breakfast pastry once favored by the Daan. (DOD)

Mujmai Iinan
this Yuuzhang Vong Lieutenant had proposed that the planet Kubindi could be taken with just half the usual number of coralskippers. Unfortunately for him, Kyp's Dozen was able to hold off the reduced force, allowing all spaceworthy ships to flee Kubindi. Tsavong Lah, upon learning of the loss of so many potential sacrifices, had Iinan executed. (BP)

Mulack
a alien creature. (RD)

Mulako Corporation
this corporation was set up on a huge comet that wandered through an uncharted system every hundred years or so. They stripped the outer layers of primordial ice off the comet as it passed through its orbit, and distilled it for sale as a gourmet water to self-important chefs and dignitaries. When the comet neared the star it orbited, it was also used as a resort. The corporation had dug out luxurious living spaces deep within the comet's core, and opened them to the well-paying public twice each orbit. The first time came as the comet neared the star; the second came after the comet had passed close to the star and was on its way out of the system. During

these two, three-month periods, the evaporating elements in the comet created a breathable environment for non-workers. When the comet was close to the star, the environment was too hot and the gases too plentiful. When it passed beyond the star, the comet was too cold. During these times, the comet is only inhabited by the workers of the Mulako Corporation. (DS)

Mulblatt
the larvae of this creature are considered a delicacy by the Hutts, and they are served with fregon-blood sauce. (RD)

Mule
an Imperial heavy lifter group assigned to oupost D-34, just after the Battle of Hoth. (TIE)

Mullanite Sculpture
an artform which uses specially-constructed lattices on which grow creeping vines. The lattices allow the vines to grow into many beautiful shapes and images. (HSL)

Mullinine
a metallic substance which holds an edge extremely well. (TME)

Mullinore
this Imperial Navy Captain was a classmate of Admiral Daala on Carida. A native of Taanab, Mullinore grew up in a strict family and learned to be formal and proper in all his actions. He was assigned as the commander of the *Basilisk*, in support of the Maw Installation. (DA, JASB)

Muln, Garen
this restless boy was one of Obi-Wan Kenobi's friends, during the time he trained at the Jedi Temple on Coruscant. The two boys fought over the most trivial things, but maintained a strong friendship. Because they were of similar size, Garen was used as Obi-Wan's double during the search for Xanatos. Xanatos had infiltrated the Jedi Temple with the intent of stealing a cache of vertex crystals and destroying the Temple, but Obi-Wan and Qui-Gon Jinn managed to thwart the attempt. Garen later trained as a starfighter pilot, in an effort to augment the ranks of pilots among the Jedi. (RF, HP, CT)

Multi-Frequency Targeting Acquisition System
known as an MFTAS, this part of a stormtrooper's helmet provided assistance in acquiring targets in conditions of low visibility and at long ranges. (FOP, SWJ1)

Multi-Motion
this computer framework, pioneered by Holo3-Graphics, allows the programmer to manipulate three-dimensional data in a realtime environment. (CFG)

Multi-Sentient Unarmed Combat Rounds
this sport was essentially a regulated form of multi-species, unarmed combat. (TTSB)

Multifrequency Targeting and Acquisition System
known as an MFTAS, this sensor system is part of a stormtrooper's standard armor. It is centrally located in the helmet, and allows the trooper to "see" in darkness, smoke, rain, and other blind situations. (SF)

MultiNode Comlink
this communications link was manufactured by BCC during the Galactic Civil War. (ROE)

MultiPack
this is the term used to describe any carrying case used by a scout or explorer to transport their personal effects. A good multipack can hold medpacs, glow rods, ration kits, breath masks and/or aquatic rebreathers, a ThinHut, a recharging unit, a HydroExtractor, cutting blasters and/or weapons, and a datapad. (GG8)

Multisensor Airflow Analyzer
a device which measures the direction and force of air flowing around a spaceship's hull. Useable only in atmospheres, the device is useful for detecting homing beacons or detonation devices attached to the outside of a ship. They work best with smooth-hulled ships. (DFR)

Multitool
a compact hand tool which contains a number of useful parts, including a drill, a lens, and other implements. (CS)

Multiweapon
any form of hand-held weapon which can perform many different tasks. Most multiweapons can act as a knife, club, or garrote, depending on its configuration. (ROE)

Multopo
an alien race native to the planet Baralou. They have been at war with their neighbors, the Krikthasi, for most of their history. The average Multopo was a tall, muscular amphibian with a humanoid appearance. Attached to their arms and legs were thick membranes which assisted them in swimming. Their heads were conical in shape, with a rounded cranium and a pointed snout. Three pairs of gills

were located just below their jawbone. Aside from their feud with the Krikthasi, the Multopos were a curious people who adapted to technology with ease. The Multopos especially disliked the Krikthasi after the Krikthasi developed a taste for Multopo eggs. (PG1, AE)

Mumbri Storve cantina
where Aves intercepts Wedge, Hobbie, and Janson just prior to the Battle of Bilbringi. (TLC)

Mummergy
an aromatic plant that Wuher uses to create the perfect liqueur for Jabba the Hutt. (TME)

Munchen
this was the Gungan word for "meal." (SW1, E1A9)

Mundis
a foodstuff grown on Cilpar. (XWRS)

MuniCenter
the social and cultural center of Plawal. (COJ)

Munto
this large city is located on the planet Commenor, spreading through a wide valley. (IR)

Munto Codru
the planet on which Jaina, Jacen, and Anakin Solo are kidnapped. It is the homeworld of the Codru-Ji, who have built their civilization on top of the ancient ruins of a long-lost alien race. (CS)

Muntuur Stones
this famous grouping of seven stones was once held aloft by Ferleen Snee, using only the Force. Each of the Muntuur stones weighs five or more metric tons apiece. (GG9)

Muo Glandish
this small-time smuggler used to dive into the StarForge Nebula to avoid being captured by Old Republic forces, until he finally got tired of it and established a base on operations on an asteroid in the nebula. The base grew as more and more smugglers and pirates realized that Glandish had the right idea, and Glandish made a tidy profit skimming profits from the smugglers as "rent." The asteroid base grew into StarForge Station, and Glandish invested most of his profits into expanding and enhancing the base's facilities. Glandish was shot and killed by an old enemy who wanted a piece of the action, but Glandish ensured the continued freedom of StarForge Station by killing the enemy with his own returning fire. His groundwork allowed a succession of leaders and administrators to continue growing the station. (PP)

Muphrida
this is the Whiphid term for a large, disgusting creature. (RD)

Muptupp
this red-haired human was one of Huba's crew of chefs that were wrongly enslaved to a Hutt crimelord by Olag Greck. Muptupp followed Huba to Kalarba, where they tried to be pirates in order to steal enough money to start their own restaurant. When R2-D2 and C-3PO beat Ripter in a vump-shugga race, and Huba refused the Captain's medal, Muptupp made R2-D2 the Captain. (DRO)

Mura, Ado
this dark-skinned human girl was a student at Madame Vansitt's Charm Academy at the same time Pala was there. (E1A6)

Murahl
this woman was a Lieutenant in the customs agency of the planet Kaal, during the height of the New Order. She as known to be a friend of independent spacers, acting as a go-between with the Imperial customs officers who were stationed on the planet. She would bend the rules to make sure everything she did ended up a win-win situation, as long the Imperials weren't drawn into the deal. (PSG)

Murchason Ring
these rings were used in a variety of technological applications.(IWE1)

Murgoob
a Dulok oracle, he is over 600 years old just before the Battle of Endor. The is known to the inhabitants of the forest moon of Endor as the Great Murgoob or Murgoob the Cranky. (ECAR)

Murripin
a Hutt divan or bed. (JTH)

Murleen, Ru
a member of the Alliance, Ru Murleen played a number of key roles in the events leading up to the destruction of the first Death Star during the Battle of Yavin. She was the youngest of the Alliance's starfighter commanders, with a quick wit and an eye for talent that helped her train many new pilots. She was also instrumental in the discovery of the V-38 fighter. (RA, RA2)

Murninkam
this world was a tropical paradise that was only sparsely settled at the time of the Battle of Endor. The primary reason for this was that it was located far from most space lanes, although the presence of Spinda Caveel was more than enough to keep most people away. (SEE)

Murquan
this Imperial Moff controlled the Lorn System during the early years of the Galactic Civil War. (AIR)

Murra
a tribesman of the Ysanna on Ossus, Murra is the first to help Okko attempt to defeat Luke Skywalker and Kam Solusar when they arrive on the planet. (DE2)

Murra Orders
founded during the early years of the New Order, this brotherhood of weaponsmasters created the Kartranin method of wielding a sword. (AIR)

Murrtaggh
this former Jedi Master once defeated a "Dark Underlord." (HR)

Murtceps
an Imperial freigher discovered by Keyan Farlander during his first tour of duty as an X-Wing pilot, the *Murtceps* evaded Farlander and survived his attack. (XW)

Muru Ki
an Imperial Nebulon-B frigate that saw duty during the Galactic Civil War. (TIE)

Muse, Duriet
this Corellian was the wife of Grondorn Muse. (CCG9)

Muse, Grondorn
this former Corellian militia member was also a noted musician, until the Empire blacklisted him. He then joined the Alliance with his wife, Duriet. (CCG9)

Museum of Tatooine
this art museum was located in the city of Bestine, on Tatooine, and boasted a huge collection of artworks created from the sands and minerals of the planet by the galaxy's best artisans. (SWTJ)

Museum of the Galactic Republic
this Old Republic monument was established on the planet Centares by the Senate of the Old Republic. The Museum was shut down by Emperor Palpatine. (VQ)

Museum of the Republic
established on Coruscant, this New Republic edifice contained numerous displays depicting the events of the Galactic Civil War and the years following the Battle of Endor. It contained a room dedicated to the Battle of Yavin, which had a cut-away model of the first Death Star and a listing of the battle station's full complement of personnel. The display was designed to highlight the destructiveness of war, regardless of the outcome. (SOL)

Mushkil
this Noghri, a member of the Baikh'vair clan, accompanied Corran Horn and Jacen Solo to Garqi, during their attempt to infiltrate the Yuuzhan Vong occupation of the planet. In their first battle with the Vong, Mushkil was killed by Krag Val's amphistaff.

Mushroom Mesa
this Tatooine landmark was located on the Mos Espa podracing course made famous by the Boonta Eve Classic. The top-heavy stone pillars of this area are shaped like giant mushrooms, and many observers claim to have seen faces carved into the stones. Legends say that the Sand People are the keepers of the secrets hidden in the stone faces, while most geologists claim that any “faces” in the stones were carved by unusual wind erosion. (RAC, IWE1)

Music Ball
a small, silver orb that plays music when shaken. (XWRS)

Musket
a Ripoblus assault transport operative during the Sepan Civil War. It was used in the Sepan battles agains the Empire. (TIE)

Muskov
Captain of the Cloud Police when Zorba the Hutt assumes control of Cloud City, Muskov is a secret agent working for the Central Committee of Grand Moffs. (MMY)

Muslo, Defaris
this Imperial Governor blamed the Alliance for the death of his daughter, Marna, who actually died under the ministrations of an Imperial

interrogation droid. Because of his daughter's allegiance to the Alliance, Defaris was also suspected of supporting the Alliance and was targetted for assassination. (GMH)

Muslo, Marna
this woman was the daughter of Imperial Governor Defaris Muslo. She was an active supported of the Alliance. She was killed after she was captured by Imperial agents and subjected to torturous interrogation by an IT-0 droid. (GMH)

Mussat Nasrabi
this Mon Calamari owned and operated a Tibanna gas mining operation out of Cloud City during the early years of the Galactic Civil War. An old friend of Platt Okeefe, they worked together on a Sullustan starliner before going their separate ways. Nasrabi had served as the liner's chief engineer, and used his experience to set up the tibanna operation later on. Nasrabi also owned and operated the Floating Fish gambling club, and he was a member of Could City's Gambling Guild. (IDC)

Musson System
this star system aligned itself with the New Republic, following the Battle of Endor. The pirate Jerresk once ambushed a Republic convoy bringing supplies to the Musson System. (WBC)

Mussubir III
a planet with an ancient, aristocratic House. (COJ)

Musti
a creature which can be domesticated. Once trained, it becomes extremely loyal to its owner. (XW)

Mutanda
this planet, located in the Killaniri System, is the site of an orbital prothium gas mining/producing facility. The mining rights are owned, and the mining controlled by, BlasTech Corporation, Czerka Weapons, and Blethern Gas Industries. Mutanda itself is a moist, temperate world which is home to the Horansi race. Mutanda rotates once about its axis every 18 standard hours, and its year encompasses 267 local days. It had four moons. While Killaniri was known for the prothium gas, Mutanda was known as a safari world, on which the rich and wealthy of the galaxy could hunt for exotic game such as the kalans and hokami. (PG1)

Mutandan Porf
described by those who have eaten it as a dangerous meal, it consists of grain, meats, and spices stewed together and served with bread. (XW)

Mutant Zombie Cooler
a mixed beverage Han Solo makes sarcastic reference to while escaping with Dracmus from the Human League on Corellia. (AS)

Mutar-Horan
this was the outermost of the four moons which orbited the planet Mutanda. (PG1)

Mutdah, Bohhuah
an extremely obese human, Bohhuah Mutdah was the richest man in the galaxy during the early years of the New Order. He was a retired industrialist who personally controlled trillions of credits. He lived on Oseon 5792, an asteroid in the Oseon System that he had altered to create his own fortress. There, he had servants to perform any task he required, and it was rumored that he had not lifted a finger or used his hands in five years before he was killed by Rokur Gepta as part of a convoluted plot to kill Lando Calrissian. He was well over 100 years old when he was murdered, an age achieved by the proximity of one of the largest life-crystals ever exported from the Rafa System. Another source of his longevity was his intense addiction to lesai. He also had the asteroid's gravity modified, to allow him to maneuver his bulk around with ease. In his asteroid retreat, Mutdah had amassed one of the largest private collections of writings and books, and possessed them in all their forms: early scrolls, worn hardcover texts, memorywire spools and memory rods, and data cards. (LCF)

Mutiny, The
another term used to describe the Galactic Civil War. (DESB)

Mutonium Ore
this highly-valuable metal was mined in the Stenness System. It was often smuggled out of the system, or stolen by one of the system's pirate bands. (TOJ)

Mutriok
native to the planet Socorro, this canine hunter was known for its sharp senses of smell and direction. The nomadic tribes domesticated the mutriok, using them as companions during their hunts. The mutriok was also valuable to sniffing out pockets of Trauger Gas before a hunting party could stumble into them. (BSS)

Mutual Claim Registration
developed by independent scouts to solve a situation where two or more parties lay claim to the same unregistered planet prior to credit being paid, the Mutual Claim Registration is signed by all parties. It gives each party an equal share in the claim, thereby eliminating any bickering over claim jumping. It never fully settled the issues surrounding the fact that more than one claim was entered, but it ensured that everyone got some form of compensation. The development of MCRs actually led to more claim jumping, as it gave each party a share whether they actually found the planet or not. (GG8)

Muunilinst
this planet was the financial heart of the Empire in the years following the death of Grand Admiral Thrawn. Known to many Imperial officers as Moneyland, it was a world steeped in history that dated from the glory days of the Old Republic. It was protected by a pair of Golan III defense platforms, defenses which Moff Disra had tried to move to Bastion. (SOP)

Muur
a tentacled predator. (RPG)

Muurian Transport
a 40-meter cargo and personnel mover, this wedge-shaped craft has a outrigged storage and weapons module. It has been rated at a top speed of 90 MGLT, and is armed with 2 turbolasers and 3 laser cannons. 80 SBD shields protect a 30-RU hull. (TIE)

Muuurgh
this huge Togorian stood nearly three meters tall, and was covered in patterned black fur. Muuurgh was betrothed to Mrrov while on Togoria, but she wanted to see the galaxy before settling down. She left the planet, and Muuurgh pursued her. He lost track of her on Ylesia, and opted to remain on the planet and work for Teroenza as a bodyguard. When Han Solo took the job of pilot for the t'landa Til, Muuurgh was assigned as Han's personal guard. Their relationship grew steadily during Han's tenure, until both beings trusted each other. When Han discovered the truth behind Teroenza's religion and plotted to escape, Muuurgh misunderstood his plannings as a direct attack on the t'landa Til. This went against Muuurgh's vow of service to Teroenza, and he tried to apprehend Han. Han quickly relayed the information that Mrrov was a prisoner at Colony Two, and Muuurgh was then convinced that Han was telling the truth. They developed an elaborate plan to get off the planet, which succeeded with only Muuurgh taking a blaster bolt in the side. Muuurgh and Mrrov returned to Togoria, where he soon recovered and they were married. They had two cubs, a male and a female, by the time Han and Bria returned to Togoria to recruit soldiers for the Battle of Ylesia. Both Muuurgh and Mrrov joined them. (TPS, RD)

Muvon
this small B-7 freighter was owned by Brophar, and was assigned to the *FarStar* shortly after the Battle of Endor. It was a small ship, characterized by its cramped quarters and cluttered interior. (KO)

Muza
this sentient race was native to the planet Muzara. They resisted the colonization efforts of the Brentaal League, some 4,000 years before the New Order, until the Jedi Knight Keval Raffaan mediated an agreement between the Muza and the human settlers. They were a nomadic species of hunter-gatherers who descended from nomadic ruminants. They could be aggressive when they needed to be, but often chose to work out their problems. (TOJC)

Muzara
this planet, located far from Coruscant in the Expansion Region, was first settled by the Brentaal League some 4,000 years before the Galactic Civil War. They were unaware that the planet was inhabited by the Muza, and the Jedi Knight Keval Raffaan was dispatched to mediate an agreement between the two factions. (TOJC)

Muzzer
an Imperial Grand Moff serving the Empire after the birth of the New Republic, Muzzer is an obese man who is brash and exciteable. (GDV)

Muzzlian Squills
this trinket is often found in starport giftshops. (GMH)

MX Cannon
an ancient weapon developed by the Old Republic, the MX cannon used ion flow as a power source. (TSW)

MX-series Droid
this series of droids was designed to perform routine starfighter maintenance. (VOF)

MX-10
this was MerrSonn's anti-vehicle missile emplacement, developed during the Galactic Civil War. (HAS)

Mycosia Flower
a species of plant with large pink blossoms, they were a favorite of Evir Derricote. They provided him with early experience in genetic manipulation. (MBF)

Mycroft
this temperate world was garrisoned by the Empire, in order to construct the M13 repair station in orbit above it. Mycroft had no sentient life, but had a temperate ecology which supported a variety of lifeforms. (SWCP)

Myill
this race of blue-furred creatures was enslaved by the Ghawem pirates and used as laborers. (SWJ8)

Myinyar
this female was a member of the Quara species of Aqualish. She helped a member of the Alliance obtain quantities of sedrellium from the Ando fishing platforms, stealing it from refineries which supplied the Empire with raw materials. (COG)

Mylok IV
primary planet in the Mylok System, located in the Outer Rim Territories. It is the homeworld of the Habeen and the Nharwaak. (TIE)

Mylore, Yndis
this one-time governor of Bryexx was an Imperial Moff in charge of the Varvenna Sector. He, at one time, employed Porcellus. (TJP)

Myneyrshi
a race on Wayland, known for their close blade combat skills. They have four arms (an upper set and a lower set) and have crystalline blue skin. Like the Psadans, they dislike any offworld races. (DFR, TLC)

Mynock
1) a winged parasite made of silicon, they roam the vacuum of space and attach themselves to passing ships, from which they draw the energy they need to survive. They then find a suitable asteroid to feed on, ingesting silicon and other materials until it has enough to reproduce. Mynock reproduction is based on fission of a single mynock into two new mynocks. Their origins are unknown, but it is known that they cannot fly through hyperspace by themselves. This points to a single origination system. They can grow to lengths of 1.6 meters before reproducing. (ESB, WEG)
2) this was Wedge Antilles' codename for his R5-D2 astromech droid. Mynock was assigned to Wedge's ship about two and a half years after the Battle of Endor. When the droid needed a memory wipe, Zraii also added some new programming and other modifications. The modifications required that the droid be redesignated R5-G8. Wedge simply called it Gate. (XWN, BW)

Mynock Cloud City
this dish was served at Cal'ulorn's restaurant, the Kavrasch. It was described in the menu as "a spicy combination of marinated mynock strips with *vweilu* nuts and Ithorian *chale*, in a lum sauce." (IJ)

Mynock Hole
this tavern, located in Vlarnya on the planet Courkrus, was the favored hangout of the *Blackstar* pirate force. Despite the disgusting appearance of the main barroom, the pirates maintained an opulent gambling establishment and brothel in a rear room, behind a code-locked door. (IJ)

***Mynock*-class Assault Boat**
this stubby, 44-meter warship was developed by Corellian Engineering Corporation to serve as a well-armed system patrol craft, during the early years of the New Republic. The *Mynock* required a pilot, co-pilot, and gunner, and could carry up to 24 troops. It was hyperspace-capable, and was armed with a turret-mounted quad-laser cannon, a concussion missile tube, a pair of medium ion cannons, and two chin guns. (CTD)

Mynock's Haven
a tavern in Coronet city, on Corellia. It was here that Haber Trell agreed to meet Borbor Crisk and transfer the false cargo being transported by Grand Admiral Thrawn, who was secretly disguised as Jodo Kast. (TFE)

Mynus, Cor
this Imperial Intelligence agent was assigned to work with Bren-Jules Rordan some years after the Battle of Endor. His cover was that of a COMPNOR observer and trainee assigned to Rordan, given when the last agent was moved off of Kirima. He was a tall, gangly man with blond hair and blue eyes, and an appearance that belied his age. He reported directly to Kora Primos, providing information he gathered on Rordan and the activities of Corporate Sector and New Republic activities on Kirima. (TSK)

Myo
this vicious Abyssin had won three separate fights during Bloodings before being captured by the slaver Malak. Using his physical prowess, Myo managed to escape during a refueling stop at Kinun Depot, and met up with Lirin Car'n. He booked passage to Tatooine with the kloo horn player, and was actually in the Mos Eisley cantina when Luke Skywalker and Obi-Wan Kenobi first met Han Solo. Shortly afterward, Myo met up woth the Brubb, Dorlar, who convinced the Abyssin to come to work for him on OM813. Myo agreed, and in a short time became one of the Galactic Outdoor Survival School's top desert survival teachers. (CCG)

Myomar
planet which housed an Imperial maintenance facility. Han Solo and Cewbacca once stole parts from there for the *Millennium Falcon*. The world joined the New Republic after the Battle of Endor, but was briefly occupied by Imperial forces under the command of Grand Admiral Thrawn. (SWSB, SOP)

Myoris
this Harixian school teacher was one of the many teachers that openly rebelled against Imperial control of Harix. She was kidnappde by the Gektl Rahz, who attempted to silence the rebellion by removing the school teachers. Her son, Berd, enlisted the help of Luke Skywalker in rescuing his mother. Luke, along with Han Solo, managed to svae her from execution at the hands of Darth Vader. (CSWEA)

Myostim Unit
a device which uses a sensor field coupled with adjustable, computerized electromyoclonic broadcasters to stimulate muscles. It can be

programmed to alternately contract and relax muscles, thereby giving the user an intense physical workout while lying prone on the ground. The user can develop intense physical strength and muscle mass without a lot of equipment, time, or effort. Myostim units were originally developed to help combat muscular atrophy on low-gravity worlds. Medical research during the height of the New Order revealed that the units have certain side effects, including electromagnetic interference with the user's nervous system. Also, a being who had trained with a myostim unit and was forced to stop experienced rapid atrophying of the muscles they developed. Normal strength training was not a suitable substitute any more, and often caused more harm than good. (SE, SESB)

Myr, R'Ytha
this woman thought she knew Ace Azzameen from a party on Luxior 7. (XWA)

Myra
1) a tentacled deity whose name is often used in vain by Rars Lefken. (SWSB)
2) Wedge Antilles; nickname for Mirax Terrik. (XWPA)

Myrenia
this was the name of Coh Veshiv's personal *Lambda*-class shuttle, stationed aboard the *Empire Forever.* When Veshiv was captured by Dhas Vedij and the crew of the *Far Orbit*, they also took control of the *Myrenia*. (FOP)

Myrgaanti Ski-iki
this Gorvan Horansi Alliance operative worked freelance until he inexplicably stole a prototype freighter and deserted. (SWAJ)

Myrial
this ancient noble was the provisional governor or Argazda who seceded the Kanz Sector from the Old Republic and began seizing control of nearby planets. She ordered the slavery of Lorrdians about 4,000 years before the Galactic Civil War, and ruled for about 300 years until her forces were defeated by the Jedi Knights. (CSA)

Myrkr
a haven for smugglers and other not-quite-law-abiding groups, this planet was located in a system near the Borderlands Regions. It is the indigenous home of the ysalamiri and the vornskrs. Much of its native plantlife stores metals as part of their existence, and the presence of these metals often dampens the effectiveness of scanners and communicators. The planet was first settled about 300 PE by the Old Republic, and remained unnoticed before then. Myrkr has a 24-hour day, and a 324-local-day year. *The planet is referred to as "Myrkyr" in the early chapters of the* Heir to the Empire *comic series from Dark Horse.* (HTTE, DFR, HTSB, EGC, HTTEC)

Myrmin
a species of small, six-legged insect with feelers on its head. They are often chased and eaten by pittins. (CS, COJ)

Mystic Martial Arts of Squib Combats and Transactions
this was one of the largest bodies of knowledge established by the Squib, developed for the training of future members of te Reclamation Fleet. (HR)

Mystra
a female bounty hunter who worked for Raskar, she wore a wrist blaster and a cybernetic vision implants which allow her to precisely target her prey. She introduced Han Solo and Chewbacca to Raskar, during their search for a power gem, after being alerted to their search by an agent on Junkfort Station. (CSW)

Mytag Crystals
a very common crystal vertex used as oscillators in old subspace communications and detection gear. Xim the Despot, realizing the need for wide-ranging communication for his forces, had planned to stockpile mytag crystals in his vaults on Dellalt. Thus, the *Queen of Ranroon* was loaded with crystals when it was hidden on Dellalt. When Han Solo discovers the starship, he finds that the rumored treasure of Xim was really just a vast supply of military supplies. (HSL)

Mytaranor Sector
this area of the galaxy was known for the Mytaranor Slaving Council. (AIR)

Mytaranor Slaving Council
one of the galaxy's lesser-known slavery rings, this group was controlled by the former slave Talas Piran. Piran, in turn, was answerable to the Twi'leki crimelord Lonay. As part of Lonay's holdings, Mytaranor was at the beck and call of Black Sun during the Galactic Civil War. The Council plied the spacelanes of the Mytaranor Sector, but also provided slaves to a large number of mining operations and other "resource management" companies. (GG12, SESB, AIR)

Mythra
this is a valuable metal often used in jewelry settings. (SWJ8)

Myto, Keos
this Old Republic scout is given credit for discovering the hyperspace route known as Myto's Arrow. His ability to locate faster routes between existing points was well-known, and several corporations and financial firms contracted him to seek out these routes. One such route was to link Dantooine with Obtrexta Sector, which eventually became Myto's Arrow. (SWJ8)

Myto's Arrow
this hyperspace route, discovered by Keos Myto, was commissioned by several financial institutions to connect Dantooine with Obtrexta Sector. However, the route had to pass through a multitude of dust storms, nebulae, and other dangerous phenomena, and many of the planets along the way were of little use to developers. Over time, the route was abandoned. (SWJ8)

Mytus V
the name for Stars' End given by Han Solo to Pakka when he was trying to flush out Rekkon's murderer. (HSE)

Mytus VI
the name for Stars' End given by Han Solo to Torm when he was trying to flush out Rekkon's murderer. Unfortunately for Torm, he discarded the name Han gave him and used the correct name, Mytus VII. (HSE)

Mytus VII
the planetoid on which the Corporate Sector Authority built the Stars' End penal colony. It is located in the outer fringes of the Corporate Sector, and is the outermost planet in its system. An asteroid belt separates it from the other planets and its primary sun. It is a lifeless, airless rock. (HSE)

Mytus VIII
the name for Stars' End given by Han Solo to Atuarre when he was trying to flush out Rekkon's murderer. (HSE)

Mzerc
this alien was one of the Imperial supporters who attended the 13th Imperial Diplomatic Conclave on Phelarion. (CSWEA)

MZX33291 System
originally discovered by an Imperial survey team, this system was dominated by a pulsar that blocked communications into or out of the system. The fifth planet in the system, known as Bimmiel, was discovered to have been visited by the Yuuzhan Vong nearly fifty years before they attacked Belkadan and Helska. (DTO)

M102 Fire Arc
this Golan Arms weapons platform was essentially a repulsor-equipped surface-to-surface projectile launcher. It was manufactured in an attempt to recreate the market for artillery weapons, but the Empire - at whom the vehicle was marketed - had no interest in artillery at the time. The M102 required a crew of four to operate, and used a Tana Ire GroundSweeper-3 sensor array to locate and identify its targets. (ROE)

M13
this was the designation of the Imperial repair station constructed in order around the planet Mycroft, shortly after the Battle of Yavin. Its mission was to support the Imperial exploration and picket ships operating in Fakir Sector during the Galactic Civil War. As part of Operation Retribution, a group of Alliance agents were sent to Mycroft to harass the station, and nearly succeeded in destroying it. As it was, the station was rendered useless to the Empire and abandoned. (SWCP)

M132L4 System
this Alliance maintained a drop point, codenamed Condor, in this system, during the height of the Galactic Civil War. (SWJ14)

M2398
one of the planets visted by the *Night Caller* shortly before it was captured by Wraith Squadron near Xobome 6. The third planet in its system, M2398 was a gas giant ringed with dust and several moons. The third moon was the site of a base (WS)

M2934738
this was the Imperial designation of a star system between Liinade III and Coruscant. Prince-Admiral Krennel dispatched the Interdictor cruiser *Binder* to this system, in order to prevent New Republic supply convoys from reaching Liinade III. (IR)

M3-D2
this droid was inserted into Jabba the Hutt's palace by the Whiphid, Lady Valarian, in an effort to pursuade Sy Snootles to act as a spy against Jabba. (TJP)

M4
1) this was the designation of an experimental version of the TIE Fighter, which was designed for kamikaze-type missions. (XWA)
2) this small, Cybot Galactica message droid was designed to quickly and efficiently transport recorded information from one location to another, without having to rely on tempermental communications systems. It moved about on a small repulsorlift engine, and was programmed with several encryption and security routines to validate the receiver's identity. (SWJ14)

M4m
this was the military version of the Cybot Galactica M4 message droid. In addition to the basic features of the M4, the M4m was equipped with an internal sporting blaster to eliminate any threat to the message it contained. (SWJ14)

M6W-9
this is a model of molecular stiletto produced by Zana. (SOP)

M820
this is a standard form of lubricant container valve nozzle. It is one of the few which can be converted for used as a blaster gas canister. (CFG)

M835
this is a standard form of lubricant container valve nozzle. It is one of the few which can be converted for used as a blaster gas canister. (CFG)

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N-s4
Seinar Fleet System's NavCom Unit, used on the TIE Bomber. (SCRE)

N-s6
1) Seinar Fleet System's NavCom Unit, used on the TIE Fighter, the TIE Interceptor, and the TIE Advanced. (SCRE, XW)
2) Sienar Fleet Systems' fire control module used in the TIE Tank. (EGV)

N-s8.6
Seinar Fleet System's NavCom Unit, used on assault gunboats. (XW)

N-1 Starfighter
this starfighter design was created for the use of the Royal Naboo air defense fleet by the Theed Place Space Vessel Engineering Corps. It is a sleek, needle-shaped craft with two short wings. It uses an astromech droid to offload key functions from the single pilot. Unlike future designs which load the astromech from the top, the smaller N-1 loads the droid from the bottom. The legs and lower body fit snugly into position, and the droid's head is raised up to extend above the fuselage. This allows greater connectivity to the ship's computers and frees up valuable space. The wings support a pair of modified Nubian 221 sublight engines arranged in a J-type, or twin-radial, configuration, which makes the craft extremely maneuverable in atmospheres. The N-1 is also equipped with a Nubian Monarc C-4 hyperdrive for interstellar travel. The ship is armed with a pair of laser cannons and a proton torpedo launcher, and has a sophisticated sensor and shielding suite. Overall, the N-1 fighter measures 11 meters in length. The distinctive rat-tail which extends from the rear of the ship houses a computer communications package that allows ground-based controllers on Naboo to relay battle information to each N-1 starfighter while in combat. In keeping with the Naboo culture and ecology, the N-1 is also equipped with propulsion systems that produce a limited amount of emissions. The ship's yellow fuselage was contrasted with a highly-polished chromium finish, which indicated that the ship served the ruler of Naboo. (SW1, X1, IG1, SWK)

N'croth
this is the capital city of the planet M'haeli. (ROC)

N'Gai
an alien race. (EGC)

N'gant-Zarvel
this weapons manufacturer produced the 9118 heavy carbine during the Galactic Civil War. (ROE)

N'haz Mit
Boba Fett tracked this being to the planet Necropolis, shortly after the Battle of Yavin, where he was forced to kill Mit. A week later, Fett learned that Mit still lived, and returned to Necropolis to kill him again. (GOF2)

N'ildwab
the false Sith lord Nobam Nol was killed by Boba Fett on this planet. (TOD)

N'Noch
this was a specialized mask created by an unknown race. It fit the wearer's facial features snugly, but outwardly revealed nothing of the actual shape of the face. The mask's contours flared upward above the eyes, creating a pair of "horns." Coloration could either be random or patterned, depending on the owner's desires. (WSV)

N'oka Brath
known as the Glowstone by the Qella, this is the star around which the planet Brath Qella orbits. (TT)

N'Omis
this plant, native to the planet Toydaria, produced a drooping, red flower. (IWE1)

N'or
one of the many languages spoken in the Delantine System, N'or is prevalent on the planet Da'nor. (SA2)

N'ton
this H'drachi youth accompanied Ch'no and Mora in searching the cities of M'haeli for junk to rebuild. N'ton saw that his parents and the other H;drachi elders failed to see Ch'no's unwavering ability to correctly read the time-streams, and so he decided to join the Alliance and help avoid the impending war on M'haeli. (ROC)

N'Vadin
this merchant had a shop on the *Kuari Princess*'s Bazaar Deck, selling humanoid formal attire. (RM)

N'van
an island in the northern hemisphere of the planet Ban-Satir II, it is famous for its production of Novanian Grog. (WEG)

N'Zoth
this planet, located in the Koornacht Cluster, was the Yevethan homeworld and the capital world of the Duskhan League. It was also the site of the Imperial orbital shipyard Black-15. (BTS)

Na hti vel?
this phrase was Togorian for "What do you want?" or "Can I help you?", depending on the context and the delivery. (DH)

Na'al, Voren
Voren was a cub reporter, building his credentials covering the swoop races on Corsin for the Galactic News Service, when the Empire took control of the planet. He failed to believe that the Empire was working for the good of the galaxy, and decided to join up with the Alliance. He became a skillful agent, infiltrating Imperial bases with relative ease and escaping with vital information on such projects as the Death Star. He later became an assistant historian working for Arhul Hextrophon, working to preserve the history of the Alliance to Restore the Republic. After chronicling the adventures of Luke Skywalker, Han Solo, and Leia Organa, he was named the Director of Council Research for the New Republic. (MTS)

Naberrie, Padme'
this young woman served as Queen Amidala's handmaiden, although she sometimes disappeared on mysterious errands for the Queen. The reason for these errands became clear to Anakin Skywalker when Amidala petitioned to the Gungan leader Boss Nass for help in breaking the Trade Federation's blockade of Naboo. In reality, Padme was just an alter ego of Amidala herself. In times of trouble or danger, Padme would return from her errands, while the handmaiden Sabe would run off. This was because Sabe also served as Amidala's double, as they were very similar in appearance. (SW1, TPM)

Nabkess
this Ortolan female worked as a computer expert for Adriav Kavos aboard the *Isilia*. (PG1)

Nabon, Fenig
this Corellian woman was a smuggler and con artist who operated in the Outer Rim during the early years of the New Republic. She was an orphan, living on the streets of Coronet City when Jett Nabon took her in and adopted her. She learned a great deal from him before his untimely and senseless death on Ord Mantell. Fenig and her partner, Ghitsa Dogder, met about two years after the Battle of Endor while on Socorro, and they were often at odds with each other. Despite this, they maintained an excellent working relationship. Fen as she was known to her friends, was also the owner and pilot of the *Star Lady*, the ship she used in her daily business. They once contracted the Mistryl to carry a group of Twi'leki dancers to Durga the Hutt, then pestered their Mistryl crew into forcefully ejected them from the ship in an escape pod. This was all part of Ghitsa's plan to have the dabcers be set free, rather than be sold into slavery. She reprogrammed the Mistryl ship's IFF codes to resemble the *Indenture* as a parting shot, so that Ghitsa could provide the Hutts with the *Indenture*'s codes and claim the Karazaks stole the Twi'leks. Shortly afterward, the *Star Lady* was sabotaged, and Fen had to put down on Prishardia. There, she encountered Kyp Durron, who was traveling under the name Zeth Fost. Once she figured out who he was, Fen wanted to execute him for the destruction of billions of innocent lives in the Carida System. However, she realized that this was what Kyp wanted her to do, and refused to let him off so easily. Together, they rescued Ghitsa from the crew of the *Rook*. (TFNR)

Nabon, Jett
Fenig Nabon's adoptive father, Jett taught her everything she knew about starships and smuggling. He was known in certain circles for his compassion in helping the Mistryl, bringing trade to them when no one else cared or bothered to. Unfortunately, Jett was killed in a senseless barroom brawl on Ord Mantell. (TFNR)

Naboo
1) this unusual planet is noted for the fact that it lacks a solid mantle and molten core. Instead, the planet is a ball of softer metals riddled with caverns and small tunnels. This allows the planet retain copious amounts of water, giving the surface a swampy environment which belies the true extent of the depths its oceans can reach. The small sections of solid ground are marked by wide, rolling plains. Hidden below the porous rock of the planet is a core of almost pure plasma energy. The human inhabitants of the planet learned to harness this plasma energy and use it to provide limitless electric power. It is the homeworld of a human population known as the Naboo, as well as the Gungan race. Naboo is orbited by two small moons. An Outer Rim world, Naboo was located some 34,000 light-years from the galactic core. (SW1, GF, IWE1)
2) this is the human species which, along with the Gungans, that inhabit the planet Naboo. During much of their existence, the Naboo took great pains to avoid contact with their Gungan neighbors, and were mostly unaware of the huge underwater cities the Gungans built to escape contact. However, fringe elements of both species realized that they couldn't survive without the other, and specialized trading relationships were set up. While these relationships were not officially recognized by either government, they were vital to the survival of each species. In general, the Naboo were a peaceful people, and chose to live in harmony with their environment rather than destroy it. When the Trade Federation blockaded, then invaded, their world, the Naboo people were powerless to defend themselves. Their armed forces were largely made up of unproven volunteers. (SW1, TPM)

Naboo Advisory Council
this is the small body of advisors to the ruler of the Naboo. Led by the planetary Governor, the Council is made up of men and women with specific ministries to oversee. Most Councils have ministers for architecture, music, the sciences, and education; there has not been a minister of war during the Great Time of Peace. (IG1)

Naboo Police Cruiser
this system patrol craft was created by the starship engineers of the Naboo, and was designed to guard the Naboo System from invasion. Like the N-1 starfighter, the Naboo Police Cruiser easy to operate, having an astromech droid, sophisticated sensors and targeting systems, and incredibly maneuverability. (SFT)

Naboo Royal Security Forces
see Royal Naboo Security Forces (IG1)

Naboo Royal Starship
this is the name give to the chrome-plated, sleek transport ship used by the royalty of the Naboo. Created by the Theed Palace Space Vessel Engineering Corps from a Nubian substructure and components, the spaceframe was designed around a J-type configuration. Equipped with a pair of Headon-5 sublight engines, a Nubian 327 hyperdrive, and a Nubian T-14 hyperdrive generator, the Royal Starship was easily recognized by its highly reflective chromium plating and distinctive, dagger-like shape. The Royal Starship was equipped with stations for up to 8 astromech droids that were used to perform a variety of functions, including repair and navigation. The ship, completed six years before the Battle of Naboo, was equipped with heavy-duty shields, but no weapons. It required a command crew of two, with six auxiliary crewers and eight astromech droids. It measured 76 meters in length. (SW1, TPM, IG1, X1)

Naboo Wastelands
this was an area of the planet Naboo which was barren of most forms of life. (JQA)

Nabooan Tusk-cat
this feline predator is native to the planet Naboo, where it hunts the plains for small creatures. Despite their fearsome reputation as hunters, the tusk-cats can be domesticated and used as herding animals. (GF)

Nabrun Leids
this male Morseerian was a smuggler and pilot for hire who frequented the Mos Eisley cantina, looking for work. He was a former fighter pilot, and will take anyone anywhere...for the right price. After the Battle of Hoth, Leids was contracted to the Drackmarian Omogg, but broke the contract on his own and fled. He was pursued by bounty hunters, and hid out in the Periphery. (CCG, SSR)

Nabyl, Bock
this Imperial served warlord Zsinj as the Captain of the *Hawkbat*. (WS)

Nace, Beeyon
once an aspiring logisitics clerk on Coruscant, Nace was a heavy-set man with unique preferences. After being caught with the Governor's daughter, he was sent packing, and ended up on Tatooine. There, he has served as an assistant to the Imperial Prefect, logging the incoming and outgoing ships at the Mos Eisley Spaceport. (GG7)

Nacht-5
this is BlasTech's smoke grenade. (CSA)

Nackhar
a Nartian working as Wuher's assistant in the Mos Eisley cantina when Ben Kenobi and Luke Skywalker sought passage to Alderaan. He had to clean up the mess from Doctor Evazan and Ponda Baba. (TME)

Nackhawn
a carrion bird native to the planet Lucazec. (BTS)

Nad'Ris
this city was the planetary capital of Prishardia, and was the site of the planet's largest starport. (TFNR)

Nada Synnt
this smuggler's name was used in a false transmission provided to Chenlambec and Tinian I'att, during their attempt to trap Bossk near Lomabu III. The Wookiees behind the plan had created a sound bite of Han Solo asking a passenger whether or not they wanted to sell their cargo back to Nada Synnt. (TBH)

Nadarr
this man was a regular patron of Didi Oddo's café, some twelve years before the Battle of Naboo. His wife was ill, and Nadarr often visited the café in order to take a break from her care. (DH)

Nadd, Freedon
this ancient student of the Force was amazingly open and willing to touch the Force, when he was first trained on Ossus. However, he was completely unprepared for his first true test, shortly the Jedi Masters passed him over for promotion to a full Jedi Knight. In his anger at not being given the title of Jedi Knight, Nadd struck down Matta Tremayne and succumbed to the Dark Side of the Force and the teachings of the Sith. He became proficient in the use of the Dark Side Sith magic, but could progress no further than apprentice, since the reigning Dark Lord was still young (by Dark Side standards) and the Sith had declared that only one Dark Lord could rule at any time. This frustrated Freedon Nadd to the point that he rebelled against this basic Sith tenet and, desiring his own Lordship, he took a wealth of Sith artifacts with him from Korriban to Onderon. On Onderon, he began to teach the Sith lore to the Onderonians at Iziz, and he used his Sith knowledge to help the Onderonians repel the Beast Masters time and again. (This has been passed down by the Naddists in the form of a truism that Freedon defeated "the wild beasts and aborigines" of Onderon.) As his power grew, the Jedi Knights learned of his atrocities on the planet, and sent a task force out to bring his reign to an end. There was a pitched battle, and eventually Freedon Nadd was defeated. However, his Sith teachings had been accepted by the Onderonians, and Nadd's bloodlines were extended during his stay, so the power of the Dark Side has never left Onderon. Nadd himself managed to preserve his spirit, locked away with the Sith artifacts he worked to obtain. His spirit was released when Exar Kun discovered Nadd's tomb, and Nadd's

spirit led Kun to Yavin 4. There, Nadd tried to use Kun as a way to progress further down the dark path. However, when Kun became the wearer of the Sith amulets hidden on the moon, Nadd's spirit was obliterated by Kun's rage. (FNU, TOJ, DLS, TOJC)

Naddists
the followers of Freedon Nadd's teachings based on the planet Onderon. They feel that Nadd was their savior, and that he gave them the strength to drive out the wild natives and beasts, which allowed them to settle the city of Iziz. Their belief in Nadd leads them to believe that the Jedi Knights are the cause of all their problems, since it was the Jedi who were called in to bring Nadd down and recover the Sith artifacts. (DLS)

Naeco
an Alliance starfighter pilot serving on the *Independence* with Keyan Farlander, he was a practical joker. (XW)

Nafen
this noctural insect is generally regarded as a pest. It is characterized by the harsh, clacking sound its wings make as it flies. They often carry diseases, which is mutated by the insect and fed back into the environment. (POT)

Naga Sadow
an ancient Sith magician who practiced a thousand years before the Freedon Nadd uprisings, Naga Sadow was one of the strongest Sith Lords at the time Marka Ragnos died. Trained by the old mage Simus, Sadow was an intense individual who wished to bring the Sith Empire to the forefront of the galaxy, a viewpoint not held by his contemporary, Ludo Kressh. Upon Ragnos' death, Sadow chose not to attend the huge funeral. Rather, he plotted how he could obtain the position of Dark Lord of the Sith. At the close of the procession, Sadow confronted Kressh, and the two Sith Lords battled for the position of Dark Lord of the Sith. This clash of Sith energy brought Marka Ragnos' spirit back from the dead, and the spirit warned both of them that conflict within the ranks of the Sith would further no one's plans. With the appearance of Jori and Gav Daragon, Sadow discovered a way to further his own goals. Ludo Kressh believed them to scouts from the Old Republic's advanced forces, so Sadow freed them and staged a rescue attempt in which many Sith warriors were killed. Sadow claimed it was Kressh's inability to mobilize the Sith forces that caused the deaths, and claimed himself Dark Lord of the Sith in order to guide the Sith into battle. He then took the Daragons to his two fortresses and hid them, playing upon their emotions and their latent Force abilities to gain their confidence. He built up Gav's strength, teaching him Sith magic while manipulating him into a position where he would obey any command. Sadow recovered the *Starbreaker 12* and returned it to Jori, telling her that Gav had been killed and that Sadow could no loner protect her from the other Sith Lords. Her flight provided Sadow with all the hyperspace coordinates he needed to begin attacking the Old Republic. When Kressh finally mustered his own forces to attack Sadow, he attacked at Khar Delba. This expended much of his resources, while Sadow hid on Khar Shian. From there, he launched a massive counterattack, decimating Kressh's forces and nearly killing the rival magician. Sadow then retired to Primus Goluud, where he entered a mediation sphere and launched his attacks on the Republic, augmenting his forces with illusory warriors and monsters. When Gav Daragon disabled the sphere, Sadow's concentration was broken. The Jedi Knights and the Republic were able to see through the illusions, and eventually defeated the Sith forces. Sadow, under attack by the Republic's fleet at Primus Goluud, chose to rip the star apart and destroy them all. Gav was able to provide the Republic fleet with an escape vector, saving them from the conflagration but dooming himself. Sadow limped back to the Sith Empire, where he was confronted by Ludo Kressh's restored forces. In the opening acts of the Great Hyperspace War, Sadow used the Dark Side of the Force to coerce one of his starship captains to ram Kressh's ship, destroying his chief rival and securing his position as Dark Lord. However, this left his forces vulnerable to Empress Teta's fleet. In a last-ditch effort, Sadow drew Teta's forces into the Denarii Nova in hopes of destroying them all, but the Nova flared up and destroyed much of Sadow's fleet and part of the Tetan fleet. Sadow himself managed to survive, and fled to Yavin 4 to begin rebuilding his empire. *Note that* Lightsabers *and* Dark Lords of the Sith *claim Naga Sadow was an insectile beast of pure Sith blood who learned how to give life to the dead. The ruling Dark Lord of the Sith did not appreciate Sadow's bold attempts, and sentenced him to die. Sadow took his knowledge and his followers and fled to the moon Yavin 4. He was eventually hunted down by the Old Republic, who branded him an outlaw and chased him to the Denarii System. There, Sadow used the powers of the Sith to rip the cores from the two Denarii stars and fling them at the pursuing fleet. The fleet was destroyed, and the stars exploded to form the Denarii Nebula. Sadow survived the encounter, but later passed into legends. He and his followers are now extinct, but their knowledge and powers remain behind on Yavin 4.* (DLS, L, GAS, FOSE)

Nagai
an near-Human race which came from a star cluster which was beyond the borders of both the Old Republic and the Empire. After the Battle of Endor, the Nagai supported one of Lumiya's bids to overthrow the New Republic. The Nagai were bitter enemies of the Tofs. (SWG, WSV)

Nagelson, Sleepy
this fighter pilot served the New Republic as part of the 21st Recon Group. He earned the nickname "Sleepy" because in-flight monitors recorded him sleeping through a reconnaissance mission during the battle against Grand Admiral Thrawn. Sleepy drew recon duty during the Yevethan Purge, flying over Wakiza to gather information about the Yevethan forces there. Like most of the pilots who drew recon duty during the Purge, Sleepy was shot down and killed before he could return. (SOL)

Nagraoao
Roark Garnet's faithful Wookiee companion. (RPG)

Nagua
one of the New Republic *Agave*-class picket ships dispatched under the command of Pakkpekatt to intercept the Teljkon vagabond. The *Nagua* was ordered back to drydock after the mission failed to capture the vagabond at Gmir Askilon. (SOL)

Nahkee
a huge, innocent phlog, Nahkee is the son of Zut and Dobah. (ECAR)

Nahosos
a YT-1300 transport used by the Empire during the Galactic Civil War. (TIE)

Naithol
a Sullustan helping Roganda Ismaren and Drost Elegin recover the *Eye of Palpatine*. He is an executive of the SoroSuub Corporation. (COJ)

Najarka
this planet, located in Rayter Sector, was surveyed by the Empire. The planet is too far from its sun to sustain life, and yet a band of dense rainforests rings the planet. It was discovered that there was intense geophysical activity beneath the rainforests, where the heat of the magma below the crust warms the glacier and provides the necessary heat to encourage life to grow. Icequakes continually rearrange the glacial portion of the planet, which is pummeled by hurricane-force winds and metal-piercing hail. The unique plant life has been featured in several Imperial buldings, including the Emperor's own gardens. It was on Najarka that Yearo Seville and his gang kidnapped Crying Dawn Singer for the Farool brothers. The average day on Najarka lasts 28 standard hours, and its year lasts 402 local days. (TA)

Najarkan Creature
this strange beast is found in the thin band of rainforests near fissures in the glaciers of Najarka. At over 30 meters in length, this huge predatorial reptile has no natural enemies. Its toothy maw averages two meters in width, and its large eyes are designed like low-resolution photreceptors. The eyes are attuned to searching for and locating the kichicolia, its primary foodsource. The Empire quickly discovered that this creature's ability to seek out the white and black pattern of the kichicolia led it to stalk and capture stormtroopers in full armor. (TA)

Najib
this alien race is native to the planet Najiba. They are very friendly to offworlders, but are also very suspicious by nature. They are humanoid in physique, being stocky and well-muscled. Their legs are quite short, and their arms appear to be overly long, but they are kilogram-for-kilogram as powerful as Wookiees and Houk. They were known to be hard-working and determined and quick to adapt to new situations. They were discovered by Old Republic scouts many millennia ago, but the screening of the Children of Najiba kept them isolated for many centuries. The Najiba had a tribal society, with individual tribes being ruled by a specialized governing tribe. This governing tribe was made up from representatives of each of the lesser tribes. (TFE, SWJ13, AE)

Najiba
this Outer Rim world is situated near Tatooine, in the Faj System. Najiba has an elliptical orbit, and passes very close to its system's asteroid belt for much of it. Thus, traffic on and off the planet is very limited, and is curtailed whenever Najiba passes closest to the belt. The asteroids themselves are known as the Children of Najiba. Its axial tilt and its orbit resulted in a spring-like season which never truly ended, but was broken by electrical disruptions and torrential rainstorms. This is the homeworld of the Najib, a friendly yet suspicious race. The average day on Najiba is short, lasting only 18 standard hours. The Najiban year encompasses 215 local days. (TFE, SWJ13)

Nak Shimor
this planet was located along the Perlemian Trade Route, on the border between the Colonies and the Inner Rim. (TOJC)

Nakaron
this Trandoshan criminal was sent to Dles IV for the murder of an Alliance agent. He hijacked the shuttle that was transporting him to the penal world, took its crew hostage, and fled. (SWAJ)

Naked Hutt Cantina
a watering hole located on the planet Omman. (BSS)

Nakhym, Golov
this pirate Captain was captured by the Alliance, shortly before the Battle of Endor, after his forces began raiding Alliance supplies. (XWA)

Nal Hutta
a planet in the Corellian sector, it was colonized by the Hutts and is the birthplace of Jabba the Hutt. The name "Nal Hutta" means "glorious jewel" in Huttese. The planet, located in the Y'Toub System, was at one time known as Evocar, and was inhabited by the Evocii race. The Hutts, fleeing the desolation of Varl, settled on Evocar as a suitable home. They began trading technology to the Evocci for land, and continued to do so until they owned most of the planet. The Evocii realized what was happening, but too late. The Hutts began construction on a multitude of palaces and pleasure sites before the Evocii could do anything about. Their appeals to the Old Republic were taken seriously, but the contracts they signed with the Hutts were ironclad in favor of the Hutts. Even the Jedi Knights were powerless. The Hutts forced them off the planet and onto Nar Shaddaa, where they were eventually mutated over the years by the various technologies in use on the moon. The planet is ruled by the oldest Hutt families, who control Nar Shaddaa from their homes. The planet is huge, but it has no natural heavy metals. Thus, its density is less than expected. Its day lasts 87 standard hours, and its year is 413 local days in duration. What remains of the planet's natural landscape is flat, marshy bogs. In the aftermath of the Battle of Fondor and the duplicitous actions of Borga the Hutt, the Yuuzhan Vong targetted Nal Hutta for destruction. The Vong bombarded the planet from a remote location, although many of the missiles exploded in the atmosphere. (DE1, DESB, DS, JE, BP)

Nal Hutta Jewel
this was the name of Ganis the Hutt's Ubrikkian *Minstrel*-class pleasure yacht. (IA)

Nal Hutta Kal'tamok
this was a Huttese newsfeed which was available on the computer networks of the galaxy. It was produced in a Huttese-only version as well as a Basic version. (SWJ13)

Nala-tree Frog
this amphibian was a favorite food of Kibbick the Hutt. He introduced them to his uncle, Aruk, who demanded that a supply bemade readily available for his consumption. Teroenza, sick of the Besadii control over the Ylesian colonies and his own life, began working with Jabba and Jiliac to poison the frogs he sent to Aruk, hoping to kill the ancient slug. (THG)

Nalan
this Twi'leki woman was one of the dancers Brin'shak agreed to send to Durga the Hutt. Ghitsa Dogder had negotiated the deal, then she and Fenig Nabon arranged for passage from Ryloth to Nal Hutta. However, Fen and Ghitsa never planned to give the dancers to Durga. The tricked Shada D'ukal and Dunc T'racen into forcing them into an escape pod, in order to cover up the fact that they really wanted to dancers to go free. Nalan provided Shada with a message rod from Fen, which explained the whole situation. The message from Fen also requested that Nalan and the dancers be returned to Ryloth, and delivered to the Dira clan for safekeeping. (TFNR)

Nalan Cheel
one of the Bith performing with Figrin D'an and the Modal Nodes, Nalan played the Bandfill. He was homesick for the comforts of life on Clak'dor VII. (TME, CCG2)

Nalargon
this large musical instrument was operated by a keyboard and foot pedals. It had a great many pipes and subharmonic resonators that produced a multitude of sounds. The instrument was favored by many jizz bands throughout the galaxy. (THG)

Nalgol
this Imperial Navy Captain was a member of the Kuat family, and was the commander of the *Tyrannic* during the early years of the New Republic. He maintained his command following the death of Grand Admiral Thrawn, and was part of the group picked by Moff Disra to begin his assault on the New Republic. Shortly after the revelation of the Bothan involvement in the Caamas Incident, Disra got Nalgol and three other Navy Captains together to introduce them to Thrawn, artfully portrayed by Flim. Although he didn't trust Disra, Nalgol accepted the command of an assault on the Bothan homeworld of Bothawui, in an attempt to further undermine the fragile position the New Republic was in at the time. Even with the reappearance of Thrawn, Nalgol questioned the necessity of the mission. Every vigilant, Nalgol shook Thrawn's hand after accepting his orders. This allowed him to use the specialized Kuat family crest ring to obtain a skin sample. The ring was designed to administer poison, but Nalgol hadn't used it in years. Disra, at Major Tierce's request, had taken great pains to alter Thrawn's records, so that any genetic analysis done by Nalgol would prove Flim to be the actual Thrawn. Like his comrades, including Captain Dorja, Nalgol was compeltely fooled by the performance and the subsequent confirmation of the false Thrawn's genetics. Arriving fully cloaked in the Bothawui system, Nalgol and his peers captured a comet in a masterful piece of coordination. The comet was brought into the cloaking devce's range, and the *Tyrannic* was hidden behind it. As the comet moved toward Bothawui, Nalgol was under orders to attack from behind the cloak, in an effort to draw the various alien forces amassed there into an all-out civil war. (SOP, VOF)

Nali-Erun
this Senali clan preferred to live in relative isolation on a remote island. When Prince Leed of Rutan went into hiding on Senali, the Nali-Erun watched over him to make sure he survived in his hideout. (SP)

Nall, Gradress
this insufferably arrogant bounty hunter was a third-generation hunter who worked for the Salaktori Hunters Guild. His skills as a hunter were only overshadowed by his opinions of himself, and his headstrong methods often got him into trouble. (GG10)

Nall, Merrck
this second-generation bounty hunter made the neural inhibitor a standard weapon of the trade. Merrck was the father of Gradress Nall. (GG10)

Nallok
this Twi'lek woman was an Alliance agent. Prior to joining the Alliance, she was a slave dancer for a Hutt crimelord until an Alliance SpecForces team captured the Hutt's luxury yacht and confiscated it. Grateful for her rescue, Nallok dedicated her life to assisting the Alliance during the Galactic Civil War. She was double-crossed by Bennbus Polag and held captive until a strike team managed to free her from captivity. Nallok and the strike team were recognized by the Alliance for their bravery, and they eventually formed their own SpecOps team. (IA)

Nalrithian
an alien race native to an unknown Outer Rim planet, these insectile humanoids communicated telepathically amongst themselves. They stand just under two meters in height, although they can be heavily muscled. They had four eyes on the front of their heads, located above a mouth which was surrounded by a pair of short tusks. Their young are hatched from eggs, and several Nalrithian infants will be born from a single egg. These eggmates have a special telepathic bond which augmented their latent telepathic abilities. They were isolationists and xenophobes. (TBH, SWG)

Nalroni
an alien race native to the planet Celanon. They have an acute economic sense, and have managed to turn huge profits even during the reign of Emperor Palpatine. The average Nalroni was a golden-furred humanoid with a tapered snout and sharp teeth. They were slender in build, but muscular and lithe. They were adept at understanding the psychology of other races, and used this trait to augment their impressive business acumen. (PG1)

Nalroni Merchant Council
this body, made up from the business leaders of the planet Celanon, held a great deal of political force on Celanon. (ND)

Nalros
1) this is the native language of the Nalroni race. (?) (POT)
2) this yellow star was the primary body in the Celanon System. (PG1)

Nam
this is one of the three stars which center the Chorios Systems in the Meridian Sector. (POT)

Nam Chorios
this planet, loacted in the Chorios System of the Meridian Sector, was chosen by the Grissmath Dynasty as a penal world. The original prisoners sent here discovered that the crystalline rocks of the planet were alive with the Force. When the Force was used on the planet, it created backlashes within the crystals, and ripples of Force lightning sometimes plunged through the canyons at night to expel excees Force energy. When the Grissmaths sent drochs to the planet to ensure the prisoners were killed, the inhabitants and the crystals tried to do everything in their power to keep the drochs from spreading off the planet. It was on this world that Dzym rose to power, enslaving the crystals - known as Spooks - and selling them to Loronar for used in CCIR technologies. When Leia Organa-Solo and Luke Skywalker arrived on the world - Leia to meet with Seti Ashgad, Luke to search for Callista - they discovered the abilities of the Spooks, and managed to depose Dzym and Ashgad. Luke spent a number of years scoruing the galaxy for those Spooks which could be returned to Nam Chorios. *Note that the jacket liner of* Planet ofTwilight *refers to this world as Renat Chorios.* (POT)

Namadii Corridor
this hyperspace route allowed swift travel between Coruscant and Bilbringi. (HT)

Namana Nectar
a thick, pale orange liquer produced on Bakura, it has a delicate, floral aroma and fruity taste. (TB)

Namana trees
native to Bakura, they produce the tropical fruit used to make candy and liqueur. Once processed, the fruit induces a faint sensation of pleasure. (TB)

Namana Twist
a Bakuran candy made from namana fruit. (TB)

***Namana*-class Light Cruiser**
this Bakuran starship was designed after the planet was liberated from the Ssi-ruuvi. It was the first ship designed to break through an interdiction field using the hyperwave inertial momentum sustainer (HIMS) system. The *Namana*-class cruiser measured 400 meters in length, and required a crew of 1,200 along with 100 gunners. It could also transport 150 troops and 3,500 metric tons of cargo. It was armed with 10 heavy turbolsers, 20 laser cannons, and two tractor beam projectors. (CTD)

Namarhe
an Alliance starfighter pilot from Bestine IV who was killed while trying to capture the Imperial transport *Omicron*. (XW)

“Name It, Claim It” Law
this was the slang term for an Old Republic planetary development decree. Under this law, explorers had only to locate remote systems, perform cursory life-form scans, and file for development rights in order to take control of the system.The result was the discovery and naming of a vast number of planetary systems without any real idea what each system and its worlds held. (SOP)

Nami
a group of starships destroyed by the Empire during the Galactic Civil War. (TIE)

NAMIS
COMPNOR's Native Management and Industrialization Service, NAMIS was a product of COMPNOR's Commerce branch. The program was designed to efficiently turn backwater planets into industrial participants of the Empire. The program failed miserably on Gamorr, and was scrapped. (ISB)

Namore
a planet. (HR)

Nampi
this alien Princess was from a race of huge, slug-like creatures even larger than the Hutts. She had deep purple skin, which was studded with a series of arm-like tendrils. Nampi had large eyes and a small nose, above a wide mouth filled with sharp teeth. When

she captured Jabba the Hutt, she ate Jabba's pilot, Scuppa, before Jabba was able to escape. It was part of her species' mating ritual, whereby a female consumes her new husband on their wedding night. However, when she tried to cross Jabba, he released th xenoboric acid hidden in Scuppa's skull, and Nampi's body was consumed until it exploded. Jabba then took her treasure trove for his troubles. (JTH)

Nanaod Engh
the New Republic's First Administrator during the Yevethan Great Purge. A good friend of the Chief of State, Leia Organa-Solo, she called him "Nanny." (BTS, SOL)

Nandreeson
this Glottalphib was the unofficial ruler of Skip 6, in the Smuggler's Run. He held a grudge, and a heavy price, on Lando Calrissian, who had stolen a great deal of treasure from Nandreeson's lair during the reign of Emperor Palpatine, and prior to his acquisition of Cloud City. Nandreeson's influence was so great that Calrissian refused to return to the Run until Han Solo disappeared there. Nandreeson held much of the Run in fear of his wrath. When Dolph began implementing his schemes, he used Nandreeson's position of power to assist with the distribution of his rigged droids. During the time of the New Republic, Nandreeson spent most of his time like Jabba the Hutt, commanding his small empire from a pond located deep inside Skip 6. There, he fed on aprfue gnats and caver eggs while his major domo, Iisner, served as his official liaison. When Han Solo was intercepted in the Smuggler's Run, Lando decided that he needed to find out what had happened, despite his distrust of Nandreeson. Lando's plans failed, and he was brought to Nandreeson. The Glottalphib kept Lando at bay by holding him in the deepest part of the pond for some days before Han discovered Lando's whereabouts. In the resulting firefight which revealed the true colors of a number of Han's smuggling "friends," Nandreeson was shot and killed by Han himself. (TNR)

Nane, Waric
this man was one of the Ministers who led the planet Danoor, and was the primary contact between Danoor and the *Lance of Endor*, under the command of Rolf Treidum. Nane believed Treidum's lies about his being a leader of the New Republic, and threatened the crew of the *FarStar* when they arrived at Danoor. He was willing to listen to Captain Adrimetrum, only after the IFF code was verified, and eventually came to trust them crew. His trust seemed to be won over when they agreed to help retrieve a mining droid in the Duhrib Belt in exchange for navigational information for crossing the Kathol Rift. However, Nane was far from soft-hearted. He wanted to rule Danoor with an iron fist, creating a totalitarian society dominated by a strong police and military presence. He was developing a number of alliances with other Ministers when the *FarStar* arrived. Because of his beliefs, Nane was often threatened by the populace, and so he purchased an assassin droid to protect himself. He also falsified his deal with Captain Adrimetrum, having been given the opportunity to meet Rolf Treidum without his false identity. Nane, seeing that the New Order was truly the form of order he so desired in a govenrment, agreed to help Treidum delay the *FarStar* if at all possible.After the ship's arrival, Nane secretly signalled to Treidum. (KO)

Naneb Pefan
this Ithorian trader had considerable experience plying the spacelanes of the galaxy, and eventually joined the Devaronian Vacasor as co-pilot of the *Merasy.* It was said that Naneb Pefan could sell sand on the planet Tatooine, and that his experience kept Vacasor from landing in the poor house. (SS)

Nannarium
a flower native to the planet Drall. (AS)

Nanno-jump
a maneuver in which a starship briefly enters hyperspace to make a short trip over a small distance without being seen until the last moment. (HSE)

Nanny Droid
see TDL Droid

Nano-Counter
this BlasTech detonation fuse is often used in micronite charges. (CFG)

Nano-destroyers
also known as nano viruses, these micrbes are created in laboratories to attack a certain genetic structure and dismantle it slowly. They are expesnive and time-consuming to develop and manufacture, due to their single-purpose use. They are beyond the means of most criminals, which is the only reason why their use isn't more widespread. The nano-destroyers enter the target's cells and slowly dismantle the cell's nucleus. Once the nucleus explodes, the nano-destroyers are distributed to neighboring cells to start the process again. They are very difficult to stop, even with the use of copious amounts of bacta, and will consume their target within a few months. They were originally developed by humans, and seem to work only on human and certain near-human species. The Caridan Ambassador Furgan used a group of self-replicating nano-destroyers to try and slowly debilitate Mon Mothma and bring about the fall of the New Republic, but his death occurred just prior to Cilghal's using the Force to remove the nanodestroyers from her body, one at a time. (COTF, JASB)

Nano-technology
this was the science of created extremely miniaturized versions of everyday technology. It was perfected by many corporations during their height of the New Order, as the Imperial war machine required more and more sophisticated wares. (SLS)

Nanogene Droid
this highly experimental form of automaton was designed to affect the cells of living organisms. A number of nanogene droids are injected into the target's system and attack the genetic material of the target at the molecular level. They are programmed to rewrite the target's genetic code, causing strange and unusual reactions. Developed during the later years of the New Order, nanogene droids were deemed too costly to use on a widespread basis, and the project was supposedly abandonded. An unscrupulous scientist named Uris ressuracted the project with his own funding, and very nearly released a batch of the droids on the population of Voorsbain before he was stopped by a group of Alliance agents. Uris' droids manipulated their targets' genetic structure in such a way that they would be turned into a mindless zombie within 3 weeks. (GMH)

Nanowave Oven
a fast-heating oven. (LCJ)

Nanta-Ri
this Farlax Sector planet was blockaded during the Yevethan Purge by the New Republic's Fourth Battle Group. (SOL)

Nanth'ri
a planet. (OS)

Nanth'ri Trade Route
see Nanthri Route. (IA)

Nanth'ri Pirates
this infamous group of space raiders were united under Celis Mott. They preyed upon ships that flew through the Nanthri Route. The pirates found themselves without a leader when Mott was captured by the Alliance and perished in Otherspace, and disbanded soon after Mott's diappearance. (SWAJ, OS)

Nanthri Route
a hyperspace shipping lane prowled by Celis Mott's Nanth'ri Pirates. The pirates routinely scoured the space around the planet Nanth'ri, taking Imperial commissions. They were given preferential treatment in return for turning any suspected Alliance agents over to the Imperial authorities. (SWAJ, OS, IA)

Nantz
this New Republic Navy Admiral was promoted to senior flag officer just prior to the Republic's blockade of the Koornacht Cluster, following the Yevethan Purge. He was briefly considered as a choice to replace Etahn A'baht as commander of the Fifth Battle Group during the blockade, but was a real candidate after the capture of Han Solo. (SOL, TT)

Naorstrachem
this substance is highly flexible, and is often used in netting or webbing. Synthetic naorstrachem was used by Merr-Sonn to fabricate the webbing shot from the Tangle Gun 7. The synthetic form combined more readily with the shrinking agent required to contract the webbing around the target. (CFG)

Naotebe Wingling
this species of insect was shaped by Nom Anor, during the time he was posing as Doctor Dassid Cree'ar on the planet Duro. They were known as white-eyes by the New Republic, and were developed to chew through the synthplas which formed the domes of the refugee camps on Duro's surface. (BP)

Naplousean
this unusual alien species was little more tha a mass of snake-like, ribbony tissues supported by three legs. Its head was nothing more than a knotted blob of wet eyes. (RP)

Naps Fral Cluster
this area of the galaxy was located between Ryloth and Nal Hutta. The Karazak Slavers Guild often kept a few ships positioned in the Cluster, hoping to intercept ships transporting Twi'leks from Ryloth to Nal Hutta. (TFNR)

Napvansa Tadavv
this Sluissi engineer was known for her good work, although she often doubled or tripled her repair-time estimates so that she would look good when she came in before the deadline. She was approached by Dhas Vedij and offered a chance to serve on the crew of the *Far Orbit*, shortly after Vedij defected from Imperial service. (FOP)

NaQuoit Bandits
aliens who operate as outlaws in the Ottega system. They jumped Mako Spince during a smuggling run, and severrly injured him. (DE1, RD)

Nar
a planet. (WEG)

Nar Bo Sholla
a planet. (WBC)

Nar Hekka
one of the many habitable planets in the Hutt sector of space. Located near a dim red star at the edge of the Y'toub System, Nar Hekka has very little indigenous life. However, due to the intervention of the Hutts, several plant and animal species have been imported to the world, resulting in a beautiful planet covered with gardens, parks, and arboretums. Much of the habitable area of the planet is covered by a transparent dome that alters the incoming red light and creates a blue sky tinged with violet. (TPS, THG)

Nar Shaddaa
Nal Hutta's spaceport moon, known for its vertically-built cities, experienced spaceship mechanics and its lawlessness. It is a center for smuggling operations, and is supposedly where Han Solo learned the smuggler's trade as a youth. When the Hutts took over the moon, they began using it as a spaceport, and soon huge refueling spires and repair facilities reached up from the ground into orbit. There is no observable land mass left on Nar Shaddaa, since the spaceports have grown around the spires and now completely cover the planet. The moon was uninhabited during the time that the Evocii lived on Nal Hutta, although they called it Evocar. When the Hutts took over the planet, they relegated the Evocii to Nar Shaddaa. However, the Hutts used them as semi-free slaves on the moon, and the press of so many various species and technologies eventually mutated the Evocii. Nar Shaddaa is similar to its parent planet, having a day which lasts 87 standard hours, and a year which lasts 413 local days. It is tide-locked with Nal Hutta, and only shows one side to its planet. This results in a day which has two distinct periods of ligthness: one in which is is in full view of the sun, and one in which it obtains light reflected from Nal Hutta. This also results in two periods of night. (DE1, DESB, DE2, THG)

Nar Shaddaa Shipping
this transfer company maintained an office on Dravian Starport. (GMH)

Nar Shaddaan Wind Chimes
this form of chime is made from flattened sheets of metal, and they represent renewel in Hutt society. (CCG7)

Nar-Somo-Dali
this Cerean elder was one of the few that held faith in the ability of Ki-Adi-Mundi to search out the source of the swoops and other technology which was imported to Cerea during the last decades of the Old Republic. He sent a messenger to Ki during his initial search for Ephant Mon, to bring the Jedi his lightsaber. The lightsaber was being held as evidence for the trial of Maj-Odo-Nomor, but Nar-Sodo-Dali managed to free it with the use of an obscure loophole in Cerean laws. (PTR)

Nara
this young girl was the eldest of Vedran Veb's grandchildren. (TOJC)

Nara Deega
this Bith Senator served on the New Republic's Defense Council. He filled the position vacated by Tig Peramis during the Yevethan Purge. (SOL)

Nara Parks
this profitable resort is owned by Galaxy Tours. (CSA)

Narada-ti
this is the Yevethan term for midwife. The *narada-ti* attends to the various *marasi* assembled for impregnation by a male. (TT)

Narcassan, Vyn
this dark-skinned man was a member of the Old Republic's Intelligence agency. One of the agency's older agents, Narcassan was smart enough to engineer his own disappearance when Emperor Palpatine rose to power. No one ever found him. Myn Donos believed that Narcassan was, in fact, Shalla Nelprin's father, but this was never proven. (SOC)

Narco-interrogation
this multi-level form of prisoner interrogation involves the use of certain drugs (like skirtopanol) and torture to extract information electronically. There are four levels of narco-interrogation. Level Four is the lowest level of interrogation, and involves intense questioning with the use of large amounts of skirtopanol. Level One interrogations are extremely intense, and are designed to extract information that has been purposely buried or forgotten, and often uncovers certain genetic memories. (KT)

Narco-spice
a highly-addictive form of spice which found widespread use in the Minos Cluster. (GG6)

Narcolethe
this Mandalorian alcohol is famous in the Outer Rim Territories. (GG9)

Nardah, Elth
this patient, fastidious Doctor was best-known for his work with the Karran race. A wizened old man, he worked for the Alliance Diplomatic Corps, hoping to negotiate a treaty between the Alliance and the Karran people, as well as discovering ways in which the Karrans could stand against the Empire's xenophobic laws. When he accepted Darryn Edalm's surrender and brought the Imperial governor to his base, the native Karrans accused Nardah of being a traitor and in league with the Empire. Tist, one of Nardah's friends among the Karrans, beat Nardah with his bare fists until he was dead. (SWJ1)

Nardix
this Imperial Sector Governor was wanted by the Alliance for crimes against sentients. 4-LOM and Zuckuss accepted the bounty the

Alliance placed on his head, and captured the Governor. This left the two hunters with an Imperial death warrant on their heads. Nardix was convicted by an Alliance, an embarrassment for the Empire at a time when the New Order was failing in its attempt to win over new worlds. 4-LOM and Zuckuss took the job in order to obtain the credits needed to finance the cost of new lungs for Zuckuss. (TBH)

Nardo
this assistant of the Lady Tarkin was her personal bodyguard as well. He maintained a display of megonite in her offices, and kept track of her appointments. During the 13th Imperial Diplomatic Conclave on Phelarion, he caught Leia Organa trying to use Lady Tarkin's transmitter. He attempted to shot her, but one of his laser bolts struck the megonite display. Nardo was killed in the explosion, but Leia managed to escape. (CSWEA)

Narek-ag
owner and pilot of the transport shuttle *Moon Dash*, she and her co-pilot Trebor were working toward retirement when they impacted an unknown object in orbit above Coruscant. As their ship came apart around them, Narek asked Terbor to marry her. He accepted as the *Moon Dash* exploded. (LO)

Narg
this planet is located in Rayter Sector, and was the site of TransGalMeg Industries' corporate headquarters. Its climate varies greatly with lattitude, with equatorial deserts and polar ice caps. It is a low-tech world on which human life evolved normally, until the planet was discovered by the Empire three years before the Battle of Yavin. The planet was quickly industrialized and stripped of its natural resources. The Empire decided that the human population was not ready for entrance into the galactic community, and placed the planet under a provisional protectorate owned by TransGalMeg. TGM received ten years of full power over the planet's resources in return for managing the planet for the Empire. Because of their isolation, the humans of Narg are highly xenophobic. Narg's average day lasts 21 standard hours, and its year encompasses 431 local days. (TA)

Narg Starport
this is the main public starport on the planet Narg, located in the city of Grig. The starport supported a wide range of services, including a cultural information center, refresher services, a souvenir shop, and a logistical office which keeps track of all beings requesting to stay on the planet. (TA)

Narglath
these large, feline predators are native to the planet Naboo. Young narglaths are abandoned at birth and left to fend for themselves. They are remarkably adaptive creatures. Adults are stealthy hunters, although much of the hunting is done by the females. The males serve as the protectors of their family prides. (GF)

Nargo
1) this is the capital city of the planet Nigel IV, and is the site of the planet's primary spaceport. (TSK)
2) this crime lord was known for his incredible lack of sympathy. He once set up a group of freelance freighter captains by asking them to transport some Tirefin spice for him, then sent a group of pirates out to waylay them. He then forced them to pay for the spice they lost, effectively doubling his credits. (GMS)

Narik
this Rodian served as his planet's representative to the New Republic, during the Yuuzhan Vong invasion of the galaxy. He bristled at the fact that Borsk Fey'lya supported the protection of the Mid Rim, including the Bothan world of Bothawui, while virtually sacrificing the Outer Rim to the Yuuzhan Vong in order to further protect the Core. *Note that this character is also referred to as* Navik *in* Balance Point. (BP)

Naris-bud Tea
a stimulating drink. (BTS)

Naritus
this New Republic Mon Calamari MC80A cruiser was a veteran of New Republic military operations when it was assigned to intercepte Belindi Kalenda's Ugly starfighter when it arrived at Coruscant, following her discovery of rise of the Human League on Corellia. Captained by Genkal, it assisted in eliminating the last of the Khuiumin Survivors, and later assisted in the evacuation of the Thanta Zilbra system. (AS, CTD)

Narkaa
this razor-toothed ocean predator is native to the planet Rathalay. (SOL)

Narloch
this Herglic was a native of Giju, and was a successful gambler and entrepreneur. He owned casinoes on several worlds, including Reaper's World and his most recent base of operations on the planet Emmer, and traveled the galaxy in his personal starship, the *Elusive*. It was rumored that Narloch had the backing and support of Jabba the Hutt. During the Galactic Civil War, a bounty was placed on his head for theft and fraud by Lord Haakon, following a sabacc match in which Narloch took nearly all of Haakon's wealth. He courier, Fellan, betrayed Narloch by providing evidence of his dealings with Jabba to the bounty hunters who were searching for him. However, Narloch managed to avoid capture for a long time. (ND)

Narloch's Casino
located on the planet Emmer, this casino was owned by the Herglic entrepreneur Narloch. It was built from the superstructure of an Imperial landing platform to better accommodate the walkers which were used to move about on the planet. (ND)

Narmox
manufacturers of avionics control systems for starfighters. (XW)

Narol
this was an alias assumed by Garik Loran, shortly after Wraith Squadron captured the *Night Caller*. Narol was the executive officer of the *Night Caller*, serving under Zurel Darillian. (WS)

Narra
an Alliance star pilot, Narra was the leader of the Red Squadron of X-Wings prior to the Battle of Hoth. He was killed in an Imperial ambush near Derra IV, when the supply convoy he was escorting was attacked. The pilots serving with him referred to him as 'The Boss.' After Narra's death, Luke Skywalker was promoted to Commander. *This is contrary to what* Classic Star Wars *maintains.* CSW *claims Luke was promoted to Commander after Vrad Dodonna's death.* (ESBR)

Narra
this *Lambda*-class shuttle was captured by the New Republic and assigned to support Wraith Squadron. It was captured from an Imperial captain who had deserted the Empire and turned to a life of smuggling. It had been retrofitted to provide him with hidden comparments, enhanced weapons and shields, and stronger engines. (WS)

Narrant System
this planetary system was controlled by a confederation of liege-lords who controlled separate factions of genetically-linked species. A series of deep-rooted, ritual obeisance and internal bloods oaths kept them from killing each other, and helped cement a number of loose affiliations. (MA)

Narth
1) this planet was once the site of an Imperial shiyard. (BTS)
2) this New Republic Navy officer served as one of Etahn A'baht's tactical aides during the blockade of the Koornacht Cluster. (SOL)

Narthax
a native of the planet Ukio, this man rose through the Imperial ranks as an accomplished stormtrooper. He was later assigned to the Blizzard Force of snowtroopers that attacked the Alliance's Echo Base, during the Battle of Hoth. He had developed a training regimen for snowtroopers which prepared them for the frigid, extreme weather of environments like Hoth. (CCG9)

Nartian
a short, four-armed alien race. (TME)

Nartissteu
assumed name of the Action IV-type freighter Thrawn uses as the pawn in his attack on Sluis Van (HTTE)

Nartlo
this small, balding man was apprehended by Kirtan Loor on Coruscant, during the time he ran the Palpatine Counterinsurgency Faction. Nartlo was selling diluted bacta for increased profits, and had information on how the New Republic was obtaining its bacta. Loor employed him as a spy, and was giving him lotiramine as an insurance policy. Nartlo was also under observation by Fliry Vorru. Vorru used skirtopanol to pull information from Nartlo, and the interaction of skirtopanol and lotiramine set up intense convulsions and cerebral hemmorhaging that eventually killed him. (KT)

Narvath
1) this planet is the homeworld of the Narvath race, and was a strong supporter of the Alliance to Restore the Republic (BTS)
2) this alien race, native to the planet Narvath, was humanoid in stature, with long limbs. (BTS)

Narwe, Ryca
this man was part of the workforce assigned by Eyar Treatment Systems to clean the south-central branch of the Eyar City sewers. His superiors recognized that Ryca was abrasive and surly, and rarely bothered to assign him a partner. Ryca considered himself underpaid and underappreciated, but continued to work because of the steady paycheck. He had a fear of the dianogas which lived int he sewers, and he would often hide and call security when he encountered one. (HAS)

Nas Choka
this Yuuzhan Vong was the supreme commander of the war fleet which invaded the known galaxy. Despite his position of power, Nas Choka was smaller than most of the Yuuzhan Vong, but no less powerfully built. He wore a deep red cape, signifying his position as supreme commander, and his fingers and arms were covered with rings and signets. He hated the fact that Nom Anor was given a second chance to lead the fleet during the invasion, and was inwardly pleased when the plan to infiltrate Elan into the Jedi Knights failed. In the wake of Elan's death, Choka ordered Commander Tla and the priest, Harrar, back to the Outer Rim and away from the front line of the invasion. Nas Choka also questioned the tactic of destroying the Jedi Knights before conquering the galaxy, claiming that the Force was just an idea, and could be replaced with something else. (HT, JE)

Nasda
an ISB General, Nasda was placed in charge of creating a set of recruiting guidelines that would screen out Alliance infiltrators before they were indoctrinated and could defect with large amounts of knowledge.

Nashira
Akanah provided this Fallanassi name to Luke Skywalker, claiming it was his mother's. It was a star-name, held in high regard. When Luke and Akanah finally discovered the Fallanassi, Wailu told Luke that she could not reveal whether or not Nashira was his mother, because he was not of the White Current. (BTS, TT)

Nashtah
one of the infamous hunting beasts of Dra III, the nashtah is a six-legged beast with long, diamond-hard claws on all six feet. They have three rows of sharp teeth on each jaw, and their tails are barbed. Extremely well-muscled and built for speed, the nashtah is also a tenacious, tireless hunter, stopping for nothing once they have chosen their prey. They have a distinctive green pelt. (HSR)

Nashtah Bite
this aging *Victory*-class Star Destroyer was part of Warlord Zsinj'd third fleet. (SOC)

Nashtah Pup
Bossk's short-range scout ship, the *Nashtah Pup* is secured within a dorsal hold on the *Hound's Tooth*. The *Pup* is released by opening a dorsal hatch. The *Pup* is an emergency-use ship, being large enough for only two passengers and no cargo. (EGV)

Nassin, Qatya
this woman was one of the pilots who served within the Hawk-bat pirate squadron. In reality, Qatya was Shalla Nelprin. (IF)

Nasta
this humanoid was in charge of the local underground on Mrlsst, during the early years of the New Republic. A gawky, bird-like being with dark brown skin and pronouced eye-sockets, he helped Rogue Squadron uncover Loka Hask's plans by using the surveillance cameras in the Mrlsst Academy to view Hask's strategy meetings. (XWPA)

Nat Secura
a Twi'lek descendant of a great Twi'lek house, Secura was controlled by Bib Fortuna, just before Jabba the Hutt's death. When Jabba came to Ryloth to obtain Twi'leki slaves, he had burned buildings in Nat's city in order to force the Twi'leks out of them and into capture nets. Nat had been severly burned in the fires; his lekku had been completely burned off. Fortuna had discovered Nat while looting his house, and had "rescued" him. The Twi'leki survivors never forgot Nat's bravery, and Fortuna had planned to use Nat as his figurehead and as a rallying point. However, Jabba had grown tired of Nat's presence, and was planning on feeding him to the rancor. Fortuna intervened, again "rescuing" Nat, only to have Nat's brain surgically removed by the B'omarr monks and placed in a nutrient jar. Nat's mind railed against the loss of his body, but he eventually came to accept his place. Jabba then threw Nat's body - which had been kept alive by the monks' skillful surgery - to the rancor, seemingly ending Nat's life. Fortuna had planned to find a Twi'lek clone body for Nat's brain, a body that was not scarred and deformed like his original one. He told Nat this, and Nat decided that he wanted Han Solo's body. Fortuna thought that this would be a fitting revenge against Solo, and kept the plan in his mind. However, the death of Jabba and the monks' revenge against Fortuna left both of them disembodied. (TJP)

Natalar Mountains
a range of mountains found on the planet Adarlon. (GG6)

Natchgas
this natural, gaseous fuel was created by converting animal an municipal waste produced into a liquid sludge that is boiled. Natchgas was easy to create, and found widespread use in the cash-poor Outer Rim Territory. (IWE1)

Nath, Reson
this woman was a bounty hunter for the Paramexor Guild of Hunters. She was accused by Prefect Adar of a variety of crimes, and was sentenced to Guild punishment. In her case, it was armed combat with her accuser. Adar quailed at the prospect of fighting with her, and withdrew the charges rather than fight her. However, Moff Gorliz - called in to observer the trial - had already wagered Janq Paramexor that Adar would last at least ten minutes on combat, and ordered the to begin. (GG10)

Nathas I
this cold, airless planet was located in Questal Sector, and was the homeworld of the Protean race. (AE)

Natinati
this planet was visited by Jabba the Hutt some years before the Battle of Yavin, as Jabba wanted to explore the sacred temple of Poborandurannum. (JTH)

National Museum of Alderaan
this was one of the major collections of historical artifacts found on the planet Alderaan. It also had a large collection of artifacts from other worlds. (TNR)

Natja
this Hutt crimelord made her wealth in the slave trade of the Outer Rim Territories. Despite the fact the she was very polite with her visitors, Natja was ruthless and untrustworthy at best. She was known to keep a tribe of Jawas under her control, to serve as servants and personal escorts. Natja eventually purchased the prototype Imperial armor and shields auctioned off by Sard Nightbringer, for an even 100,000,000 credits. She was later poisoned with a verneilan parasite, and quickly died. It was later revealed that her killer was none other than Marg Sonat. (POC)

Natori Association
this branch of the Tenloss Syndicate was made up of former military personnel who worked to train mercenaries for hire. They were based on Sperin, in the Palaquin System, and were a serious rival of the Ragnar Bounty Hunter Syndicate during the early years of the New Republic. (GG11)

Natunda
this was the fifth day of the Tapani local calendar's week. (PGT)

Nautag
Yarna d'al' Gargan's Askajian mate, Nautag was known as one of the best weavers of tomuon wool on Askaj. Nautag and his family were captured by Jabba the Hutt's slavers and brought to Tatooine. When Nautag cursed Jabba for being nothing more thana low-life scum who would never have his family as slaves, Jabba dropped Nautag into the rancor pit. After Yarna escaped from Jabba's palace, she named her surviving male cub Nautag, in honor of its father. (TJP)

Nautical Star
this 30-meter-long Mon Calamari transport ship was typical of the smaller ships produced by the Mon Cal. Like all Mon Cal starships, it was unique among similar ships but retained the exquisite lines and exception craftsmanship inherent in all Mon Cal designs. It has controls for a number of non-Calamari races, including humans. It could handle up to 75 metric tons of cargo, and had a number of redundant systems. The *Nautical Star* has the unique ability to be able to operate in the vacuum of space, in atmosphere, and under the water. The *Star* is armed with a pair of laser cannons. (SWJ9)

Nava Card
a data card which contains navigational logs and information from Imperial starships. (DF)

Navander, Romas "Lock"
this Corellian pilot attended the Imperial Academy, but defected to the Alliance upon graduation. He became one of Echo Base's senior technical communications officers, and directed the distribution of orders to Alliance ships during the evacuation of the base following the Battle of Hoth. (CCG3)

Nave
this three-leafed, yellow swamp plant is found on the planet Naboo, where it is used by the Gungans as a spice and a wrapping for many meals. (GF)

Nave Vengaris
this female served as the governor of the planet Aquilaris during the last decades of the Old Republic. She welcomed the tourism and income which accompanied podracing during this period, and heartily supported the used of several floating cities as parts of the race courses. (RAC)

Navett, Drend
this member of the underground organization known as Vengeance worked with Klif to incite crowds to riot over the smallest of issues. Klif did the talking, using forceful words to bring a crowd to a state of agitation. Drend, once the mood was right, would touch off the riots with a few well-placed blicci-fruits or pipe-bombs. The two found steady employment when Moff Disra hired them to cause riots on several New Republic worlds after the revelation that the Bothans were involved in the destruction of Caamas. Later, Navett and Klif were placed in charge of taking out the shield generator in Drev'starn, posing as exotic animal dealers. In this capacity, they were able to obtain several swarms of metalmites, which they infiltrated into the genreator building on the clothing of the workers. When the Bothans realized that they had a problem, they called in Navett and Klif. They were only too happy to help the Bothans exterminate the metalmites, and while laying down the insecticide they also laid several spreads of liquid nutrients. Then, after gaining access to a power conduit under the restaurant of a Ho'Din - with the help of Pensin and Horvic - they used a nesting of baby mawkrens to carry out the next steps. The mawkrens were hungry, and Navett used this to his advantage. After strapping small, remote-detonating bombs to their backs, Navett helped them get the scent of food: the liquid nutrients they had placed in the generator building. The first wave of mawkrens were used to take out the building's main walls, while the second group was used to destroy the generator itself. Unfortunately, this second step required Navett to be close the explosion - it was a suicide mission. As soon as Navett got the shields down, the others managed to get aboard the *Predominance* and initiate a battle for Bothawui. (SOP, VOF)

Navigation Bouy
also known a NavBouy, these floating, deep-space devices provide information on interstellar coordinates to nearby starships, as long as they have the correct access codes. They can also aid those starships that have hyperdrives but limited navicomputer capability. (XW)

Navigation Computer
also known as a NavCom Unit, these computers are used to plot trajectories and hyperspace flight plans between the planets contained in the computer's database. It uses the spatial coordinates of the ship in order to accurately chart a course. (SW, SCRE)

Navigational Deflector Shield
a starship protection device which uses an ionized graviton pulse emitter to deflect solid matter away from the ship. These shields are extremely important for protecting starships moving at high speeds, but are not effective for deflecting large objects. (WEG)

Navigator's Guild
this ancient guild was responsible for the discovery, cataloguing, and availability of hyperspace routes. Their membership was made up

of daring explorers who braved the unknowns of deep space to find quicker ways to get from one major trade center to another. Once a new route was discovered, the right to use the route was sold by the guild, with a percentage of the royalties going to pay the explorers which found it. (GAS)

Navik
the leader of the Chattza Rodians, Navik is easily distinguished by the red birthmark which covers his face. This birthmark led to his nickname, Navik the Red. He perpetuated the warlike nature of the Rodians, using the traditional wargames as an excuse to make war on other tribes. In doing so, he killed Greedo's father and forced the Tetsus tribe to Flee Rodia. He hunted them down, forcing them off the jungle planet they had adopted and onto Nar Shaddaa. Navik returned to Rodia, and after the Battle of Endor he became Rodia's *de facto* leader. He was later named the planet's main representative to the New Republic, and was a member of the nine-being leadership of the New Republic Defense Force. (TME, JE)

Navy, Imperial
the space-going branch of the Imperial armed forces, the Navy oversaw all operations the involved the Imperial fleet. They had become a mental weapon for the Emperor Palpatine, who used them as a primary part of his "rule by fear" doctrine. He beefed up the Navy, adding the larger and fiercer Imperial- and Super-class Star Destroyers while increasing the speed and firepower of the TIE fighter squadrons. It was rumored that, at its height, the Navy consisted of over 25,000 Imperial-class Star Destroyers. The Imperial Navy also possessed the sophistication to determine galactic stellar coordinates to 3 additional decimal places over and above the necessary precision for most navicomputers. (SW, AC, WEG)

Navy, New Republic
the space-going branch of the New Republic armed forces, the Navy oversaw all operations the involved the Republic fleet.
Like the Alliance before it, the New Republic Navy initially consisted of ships that were donated, on loan, or stolen. This meant that many ships were outdatedm and there were several instances where designs were represented by a single ship. This made for tremendous logistical problems for maintenance and repair. Thus, one of the first considerations of the New Republic was outfitting its Navy with new classes of starships. Among the first of the new fleet were the *Sacheen*- and *Hajen*-class ships. Following the defeat of Grand Admiral Thrawn and Palpatine's cloned reincarnations, the New Republic began to decommission much of the Navy, feeling that the need for their firepower was past. This led, in part, to many star systems beginning to consider secession from the New Republic, in order to more fully protect their assets. The Corellian Sector was one of these systems, and Thrackan Sal-Solo took advantage of the New Republic's reduced firepower to actually seceed from the Republic. The also possessed the sophistication to determine galactic stellar coordinates to 3 additional decimal places over and above the necessary precision for most navicomputers. (SW, AC, BTS)

Nawara Ven
this Twi'lek was a member of Wedge Antilles' X-Wing Rogue Squadron. On Ryloth, Nawara was born to the Ven clan. His name was translated literally to be "tongue of silver," but the translation was modified to mean "excellent speaker." On Ryloth, he is known as Nawar'aven, which indicates the Twi'leki tendency to modify names to indicate meaning. If he were known by his true clan name, Nawara'ven, the translation would then be "tarnished silver." He was a lawyer with the New Republic before applying for fighter duty. As such, he drew a part in the mission to liberate Coruscant. Once on the planet, Nawara contracted the Krytos virus, but underwent immediate bacta therapy and was able to overcome the virus. He later served as Tycho Celchu's defendant in the trial of Corran Horn's murder, as well as the Rogue Squadron primary representative in the mission to Ryloth to obtain *Kor* ryll. Upon his return to Coruscant, Ven was contacted by Kirtan Loor, who offered to expose every Imperial agent on Coruscant, including the true identity of the traitor in Rogue Squadron, in return for freedom from Ysanne Isard and certain liberties. Ven brokered a deal with the New Republic's Provisional Council, and met Loor with Iella Wessiri in the bowels of Imperial City. When they exitted the turbolift at the prosecutor's level, they were attacked by Diric Wessiri. Wessiri believed that Loor was actuall Evir Derricote, and wanted to kill Derricote for enslaving him. Instead, Diric shot Ven in the hip before killing Loor. Diric himself was killed by his own wife, Iella, who believed him to be a crazed assassin. Ven managed to overcome the injury and return to Rogue Squadron, but was shot down during the Battle of Thyferra by Erisi Dlarit. He ejected before his X-Wing exploded, but he sustained damage to his legs when his vacuum suit was pierced by shrapnel. He decided to give up flying and become the Rogue's Executive officer. He tried to develop a relationship with Dia Passik, but she remained aloof to him because of the fact that he remained loyal to Ryloth in many ways. He later started working for Booster Terrik aboard the *Errant Venture*, using his legal and accounting skills to keep the floating outpost solvent. (XWN, WG, KT, BW, SOP, IF)

Naweenen Fate Rooms
a famous casino found on the planet Ord Mantell. (RM)

Nawnum
this minor Hutt crimelord worked for Ganis before attempting to assassinate Ganis in order to take over his empire. Ganis survived, and placed a huge bounty on Nawnum's head. (IA)

Nawruun
this elderly Wookiee was the last surviving member of the Nysshyyyk clan enslaved at the Maw Installation. When the New Republic invaded the Installation and rescued the captive Wookiees there, Nawruun took the opportunity to brutally kill Grodon Lakky, the Wookiee keeper who had tortured him over the years. Despite the satisfaction generated by the act, Nawruun nevertheless regretted his outburst. (COTF, JASB)

Naytaan
this Lieutenant served the Alliance as an X-Wing pilot in Red Squadron. As Red 9, Naytaan was a key participant in the relief effort that helped bring supplies to the rebels on Clak'Dor VII. His X-Wing was modified to have additional cargo space. He was famous for achieving ace status in just two missions for the Alliance. (CCG9)

Nazaar
a Ripoblus Lambda-class shuttle group operative during the Sepan Civil War. It was assigned to protect the refugees on the *Glas*. (TIE)

Nazfar Metalworks Guild
this Yevethan starshipwright guild built hundreds of *Aramadia*-class thrustships for Nil Spaar's Navy. (TT)

Nazrita
this woman worked as a master mechanic for the Klatooinan Trade Guild during the height of the New Order. It was Nazrita who first taught Platt Okeefe the basics of starship maintenance. (PSG)

Nazwa
this is the name of the ancient city ruins which were encircled by the modern city of Baroo. The city of Nazwa was the seat of the ancient Majan culture. (RAC)

Nazzar
a race of grey-skinned equine humanoids which was native to the planet Nazzri during the golden age of the Old Republic. They adhered to the tenets of the *Ulizra* and the Great Structure, remaining aloof from the rest of the galaxy. (FNU, TOJC)

Nazzri
this planet was the homeworld of the Nazzar race. (TOJC)

NCW-781
this unexplored planet was the site of a secret Imperial base during the Galactic Civil War. An Alliance Y-Wing on surveillance duty was shot down by the Empire, and the Alliance launched a mission to recover it. (IA)

Ndowi
this tribe of Socorrans was known to be the only indigenous group which didn't live in the desert wastes. They were also the least nomadic of the four main tribes, having established a series of villages along the Rym Mountains. However, the Ndowi were also the smallest in number, with the entire tribe made up of less than 1,000 members at the height of the New Order. (BSS)

Ndowi Tribal Lands
this part of the planet Socorro was owned by the Ndowi tribe, and comprised an area from the equator sothward to the pole. The lands were bordered by the Rym Mountains. (BSS)

Nduuati
this was a race of reptilian sentients. (BSS)

ND9
Seinar Fleet System's hyperdrive activation unit used on the TIE Advanced. (TIE)

Ne Ganna Dateel Jabba
this bas-relief was commissioned by Jabba the Hutt to illustrate his vast influence. Created from sandstone quarried on Nal Hutta, it was chisled by the slaves of the great Hutt artist Dreyba. Jabba prominently displayed the sculpture at his Tatooine residence. (CCG7)

Ne'Chak
this Rodian mercenary trained a team of Jawas in the use of weapons and hand-to-hand combat, for employment as security agents at the Bantha Traxx establishment on Lianna. Ne'Chak owed Yin Vocta a favor, and relutantly agreed to train the diminutive creatures. Despite his misgivings, the Jawas quickly exceeded Ne'Chak's expectations. (WSV)

Ne'lear
this Kian'thar was a noted loanshark, working in the Outer Rim during the early years of the New Order. (AIR)

Neary
this planet was located in the Outer Rim Territories. (AIR)

Neb, Killium
either a Gamorrean or one of Pothman's stormtroopers. (COJ)

Neb Dulo
this unusual alien was a native of the planet Tocoya. He was a devote follower of the Davrilat religion, and had strong protective instincts. (CCG9)

Neb Neb Goodrow
this Gungan was one of the best bongo racers in the city of Otoh Gunga, prior to the Battle of Naboo. Unfortunately, just before the Battle, Neb Neb crashed with Spleed Nukkles in a practice run for the Bongo Rally, and was unable to compete. Neb Neb later helped Lob Dizz in capturing Captain Swagg, after the blue-skinned pirates tried to destroy the Lake Umberbool arena for a second time. (E1A12)

Neb Nob
this Gungan served under Commander Wollod as a communications officer, shortly before the Battle of Naboo. (E1A9)

Neb Ufentes
this noted space vessel engineer was an expert in hyperspace theory. Neb was contracted by Drooim-Durtha Systems to develop the ShipFinder for use by the Empire some two years before the death of Grand Admiral Thrawn. He continued to develop newer versions of the device until he was killed by the crimelord Mahk'khar, who then stole the latest prototype. (SWJ8)

Nebit
this Jawa was known for his ability to plan raids on rival tribes, and was known to other tribes as a despicable warrior. He was the acknowledged leader of his tribe, and hated to be "frocked." (CCG9)

Nebo
An Onderonian street philosopher and Naddist who helps Exar Kun find the hidden Sith artifacts on the Dxun moon. (DLS)

Nebula Award
this award was given by the Alliance to those military and special forces members who displayed uncompromising loyalty and unswerving bravery in the face of imminent danger. (CFG)

Nebula Consumables
a corporation that grew in the clouds of the gas giant Tyed Kant, Nebula Consumables is the planet's leading producer of food. It has two primary customers: Tyed Kant's government, and the Empire. (SWAJ, SN)

Nebula Hotels
an Outer Rim chain of reasonably-priced hotels. (GG9)

Nebula Masters
this branch of the Dark Star Hellions was based on the planet Questal. Led by Bim Maldeen, they discovered Tiree's X-Wing after the Alliance agent landed on the planet to help find his brother-in-law, Rogan, and sold the ship on the black market. They recovered Tiree's locator pendant, which misled a group of Alliance agents who were searching for him. (GCQ)

Nebula Orchid
this eatery was located in Kuat City, and was quite popular during the early decades of the New Republic. It was here that Reck Desh learned of Elan's seeming defection to the New Republic from an unknown *telbun*. (HT)

Nebula Orchids
brilliant flowers native to Yavin 4. They grow on thin vines, which are used as string. The vines are filled with fluid which seeps out when cut. This causes the vines to contract, tightening any existing knots even further. (DA, HTF)

Nebulas of Osssorck
this vast area of space is so dense with gases that it affects starship sensors and other systems. More ships have crashed into each other while travelling within the Nebulas than in any other part of the galaxy. (GMS)

Nebula Queen
this luxury ship was operated by Event Vistas, and made regular runs to Coruscant. (SOC)

***Nebula*-class Star Destroyer**
one of the first major designs produced by the New Republic, the *Nebula*-class was a mobile assault platform similar in its role to a Star Destroyer. It is considered one of the new class of starships produced for the New Republic's Navy, and measured 1,040 meters in length. (BTS, SOP)

Nebulon-B Frigate
the designation of the Kuat Drive Yards EF76B Escort ship, it is a strangely-shaped ship that has a long, thin hull with its main decks hanging off the front end and the engines hanging off the rear. It measured 300 meters in length. They are slow, unwieldy ships, and were designed to carry a number of TIE Fighters as protection. Originally built for Imperial escort duty just after the Battle of Yavin, the Alliance was able to capture a number of them intact, and used these frigates as medical ships. They had a normal crew of 920. They were built at a cost of 194,000,000 credits, not quite a fifth the cost of an Imperial-class Star Destroyer.
The Nebulon-B Frigate boasts the following shipboard systems:
- 12 Borstel RH8 Laser Cannon Batteries
- 2 Phylon-Q7 Tractor Beam Projectors
- Serridge SEAL Shielding System (rated at 160 SBD)
- 12 Taim and Bak XI7 Turbolaser Batteries
- Plat Dromma Targetting Computer
- Triple Tam Stardrive and Hyperdrive Motivator
- Fabritech ANs 9.5w Wide Range Sensor System
- Fighter Bays:
  - 1 X-wing or 1 A-wing Squadron
  - 1 Y-wing Squadron

KDY also produced a modified version of the Nebulon-B frigate, aptly named the Nebulon-B2. The primary difference between the B and the B2 is in the forward section of the ship. The Nebulon-B has a deep-based forward pod that extends well below the aft engine section. The Nebulon-B2 has a smaller forward pod, comparable in size to the engine pod. Attached the smaller pod, in order to gain stability, are two downward-planed wings. It is otherwise exactly the same as the original Nebulon-B.
(ESB, HTTE, SCRE, XW, TIE, SFS)

Nebulon-Q Swoop Racer
manufactured by Mobquet, these popular swoops were used by racers as well as swoop gangs. They are single-person craft, with a maximum flight ceiling of 350 kilometers and top speeds of 600 kilometers an hour. (SWSB)

Nebulon-S Swoop Racer
another Mobquet racing swoop, the Swoop-S measured 3.2 meters in length. It is armed with a single blaster cannon., and has a top speed of 600 kilometers per hour. (DFRSB)

Nebulon Ranger
Ulic Qel-Droma's *Coruscant*-class heavy courier starship. He used it to transport himself, his brother Cay, and Tott Doneeta to Onderon in order to help enact a truce to the Beast Wars as Master Arca's chargemen. After Ulic was possessed by the Sith magic of Exar Kun, the *Ranger* fell into Cay's hands, and he used to assist the Jedi during the Great Sith War. Cay took it to Ossus in an attempt to help the Jedi recover their lore after the destruction of the Cron System. However, he discovered Ulic's presence there, and took to the skies to defeat his brother. In the battle, the *Ranger* was destroyed by Ulic, forcing Cay to land at great cost to the ship. Ulic then murdered Cay in a lightsaber battle. (TOJ, DLS, TSW)

Nebulox Q Racer
this was a model of swoop built by Mobquet. (ML)

Necr'ygor Omic
an interstellar wine ('47, '49, '50, and '52 were good vintages). (HTTE)

Necresh
this small scavenger is native to the planet Korbin. Necresh as red-furred mammals which resemble rats. Their keen senses of small and hearing allow them to locate sources of food, although they rarely have to use them because most necresh live near the Last Call valley. This valley provides most necresh with a ready source of dead meat. (PG2)

Necropolis
this planet is populated by a human culture known as the Necropolitans.Hoole asked Han Solo to take he and his charges - Tash and Zak Arranda - to the planet in order for them to purchase a new ship after the planet D'vouran consumed their previous vessel. The planet's surface is shrouded in a perpetual mist. The natives of the planet have an ancient civilization, whose origins go back thousands of years before the Battle of Yavin, and they revere their dead with deep-seated traditions. Doctor Evazan used this planet as a place to hide out from the various bounty hunters searching for him, and perfected his reanimation serum during this time. He used the many legends and traditions of the Necropolitans to keep his efforts a secret. (GOF2)

Necropolitan
this was the name used by the living human natives of the planet Necropolis. Much of their day-to-day activity is governed by the Master of Cerements, who works to ensure that the Curse of Sycorax will not be invoked. Many of the modern children of Nercpolis believed the ancient Curse was simply a bedtime story meant to scare children into behaving. However, the ancient rituals evolved into time-honored traditions, and the Necropolitans observed them all. Funerals were especially impressive and elaborate, but solemn and thought-provoking nonetheless. The loved ones of the deceased are kept separated from the body, for the Necropolitans believed that if the dead person saw the living mourn, they would come back from the dead. The family of the departed therefore lived in seclusion for seven days. (GOF2)

Nectarsect
this form of insect lived by sucking the nectar out of fruits and certain flowers. (JH)

Nectarwine
this wine is fermented from the fabled fruit fields of the planet Nepoy. (BF)

Nedmak, Kaj
a native of the planet Drall, Kaj stowed away on the smuggling ship of Zevel Hortine and learned to be a smuggler. At the age of seventeen, he set out on his own. He was one of the Nar Shaddaan smugglers who agreed to help Bria Tharen fly troop and rescue ships during the Battle of Ylesia. Years later, he teamed up with Celia Durasha, taking her much the same way Hortine had taken him in, after finding her stowed away aboard his ship, the *Tryan Kajme*. However, Kaj wasn't as good a sabacc player as he was a spacer, and he found himself heavily in debt to Rass M'Guy. This only added to the debt Kaj already owed Bwahl the Hutt, after failing to deliver a cargo of spice to the Gordian Reach, which was blockaded by the Empire. In an effort to pay off both Bwahl and Rass, Kaj convinced Celia to allow him to give an entire shipment of weapons – which they had been contracted by Bwahl to deliver to Tammuz-an – to Rass. Kaj then planned to play some sabacc and run enough spice to pay back Bwahl. Celia reluctantly agreed, but feared that something bad might happen. After Rass took the weapons as payment for the interest Kaj owed him, Kaj gave serious consideration to joining the Alliance. He hoped to avoid any further legal entanglements by joining up, but Celia asked him to stay out of the war. Before they could get very far from Ord Mantell, the *Tryan Kajme* was pulled from hyperspace by one of Bwahl's ships. They were forced to crashland on Ord Mantell, and Kaj was lost. He was captured by the bounty hunter known as Thune, who used Celia as an unwitting

accomplice to capture Treytis Prash as well. Thune planned to return Kaj to Bwahl, and turn Prash and Celia over to the Empire. Celia and Prash managed to subdue Thune, and Kaj shot her Gank partner. Thune, however, came back to consciousness and managed to stab Kaj through the heart with a heavy knife. Kaj held on long enough for Celia and Prash to escape, and was eventually rescued by U-THR. The droid had finally had enough of Thune's bounty hunting, and helped Kaj stun her. Kaj then recovered the Y-Wing in which Celia and Prash had escaped, and they all made off with the *Faceted*. Kaj and Celia renamed the ship to *Starlight Red*, and recruited U-THR to help them out in their smuggling activites. (RD, SWJ14)

Nee
this female Sunesi was one of Agapos the Ninth's primary followers. Like Agapos, Nee had a sensitivity to the Force, and could heal others. When Urek managed to free Daye Azur-Jamin, Nee was able to assist him. She managed to heal Daye's eyes, but was injured before she could help further. She turned her abilities inward, and was able to heal herself. (SWJ10)

Neece
this Rutanian was in charge of the prison facility in the city of Testa, during the rule of King Frane. (SP)

Neechak
this Rodian gunrunner worked for Tern Ashandrik, during the height of the Galactic Civil War. (ND)

Needa, Lorth
an Imperial Navy Captain, Needa was one of Ozzel's closest advisors in the Imperial fleet. Needa was promoted to the command of the Imperial-class Star Destroyer *Avenger*, and was part of the fleet that attacked Hoth. Following Ozzel's inability to follow instructions at the Battle of Hoth, Needa was directed by Darth Vader to follow the *Millenium Falcon* into the Hoth asteroid belt. Needa's failure to capture the *Falcon* resulted in his execution at the hands of Vader. *Needa was portrayed by Michael Culver in* Star Wars: The Empire Strikes Back*. Needa was also portrayed by Nicholas Kepros for the The Empire Strikes Back Radio Drama on National Public Radio.* (ESB, ESBR, MTS, WG)

Needa, Virar
this first-cousin, once removed, of Lorth Needa served the Empire on Coruscant as an orbital mirror commander. He was in control of mirror OSETS 2771 (The Krytos Trap *indicates he was in commanf of OSETS 1127*), which was reprogrammed by Winter to evaporate one of the planet's major resevoirs, in hopes of creating a huge electrical strom to short out the planet's shield generators. Virar was powerless to stop them. (WG, KT)

Needalb, Dedro
this Imperial Customs officer served the Empire on Nar Shaddaa during the early years of the New Order. Although he was an Imperial officer, he was under the control of the Hutts that controlled Nar Shaddaa. Whenever he felt like it, he would send an unverified report on traffic and cargo shipments to Moff Sarn Shild. (THG)

Needan
this planet, located beyond the Outer Rim Territories, was the homeworld of the Geelan race. The majority of the planet was once covered with oceans which teamed with life, while the land masses were covered with beautiful jungles. The planet was suddenly knocked from its orbit by a passing comet, and Needan was pushed into a wider orbit. As a result, the planet was plunged into a premature and permanent ice age. Much of the flora and fauna was killed off over a couple of generations, but the Geelan managed to construct domes to protect themselves from the perpetual winter. (SWJ13)

Needla
this was the name of Shantee Ree's pet attack stohl. (COG)

Needle
developed by Loronar Corporation in the early years of the New Republic, the Needle was a small attack ship which employed Centrally Controlled Independent Replicant technology. Less than three meters long and extremely fast, Needles could be deployed from anywhere in the vicinity of their target. They were build from small, shielded transport shells manufactured by Seifax, and employed small hyperdrives built by the Bith. The droch Dzym agreed to supply Loronar with Sppok crystals for CCIR in return for weapons and synthdroids. In the field, Needles were controlled from a remote location, usually the starship from which they were launched. Their speed and size made them nearly impossible to detect and track. As part of their deal, Dymurra obtained the rights to build a Needle production facility on Antemerdias, although this construction never occurred. (POT)

Needle Beast
this lethal predator is native to the planet Dithanune. (CRO)

Needle Ship
this defensive craft was named for its slender shape. This shape allows the needle ship to slip into cloud cover and virtually disappear. It also allows the ship to evade most radar and sensor scans. (TNR)

Needle-launcher
this is an ancient version of a flechette gun. (SH)

Needlebeamer
a small weapon often used in duels. It fires a thin, tight laser beam at its target, allowing a quick death with a minimum of bloodshed. (HSR)

Needlebug
this insect lives in the forests of Kashyyyk. It has a barb-covered nose which it uses to dig into the wroshyr trees' bark and suck out the sap. (TT)

Needler Crab
this crab, native to the rocky reefs of Jodaka, uses a deadly poison to capture its prey. The poison is injected throug a long, biotic needle which it can expel with a short burst of air. The natural food source of the needler crab was the seagulls that search the reefs for fish, which it shot down using its poisoned darts. (SWJ1)

Needles, The
a section of the Jundland Wastes on Tatooine, The Needles are the traditional camping grounds of the Tusken Raiders. They were distinguished by the thin, needle-like rock formations which sprang up from the desert sands. (ISU, SWO)

Neegad 7
this was a model of tranquilizer dart gun used by pet shop owners who dealed in the sale of vicious creatures. (OE)

Neek
a small, slate-grey sauropod native to Ambria, neeks traveled in great flocks for protection and breeding as well as general compnionship. (TOJ, TOJC)

Neela
a Rodian female, she was Greedo and Pqweeduk's mother. (TME)

Neelah
this was the childhood nickname of Kateel of Kuhlvult, and was derived from the way she said her name before she learned how to talk. This was the only name she remembered after her sister, Kodir, tried to wipe her memory in order to keep her own plans a secret. Kateel had objected to Kodir's plans, and her ambitious sister needed to quiet Kateel quickly. She arranged for Kateel to be kidnapped and have her memory erased, but the thugs did a very poor job of it. Kateel almost died because of the injuries she sustained. Kateel was then supposed to be shipped off by Ree Duptom, never to be seen again. After Duptom's engines suffered a partial meltdown and lef this ship adraft, Kateel was found by Boba Fett and brought to Jabba the Hutt's palace for safekeeping. Fett remained at the palace, ostensibly to remain on Jabba's payroll, but primarily to keep an eye on Neelah. He knew that she was part of the mystery surrounding Kuat of Kuat, although he wasn't sure how all the pieces fit together. When Jabba was killed near the Pit of Carkoon, and Boba Fett nearly killed by the Sarlacc, Neelah was left to wander on her own until she was discovered near the Sarlacc by Dengar and his betrothed, Manaroo. Both Fett and Neelah were taken to Dengar's hideout in the desert, where Dengar and Neelah nursed the other bounty hunter back to health. Over the next month, Neelah began to recover bits and pieces of her memory, both on her own and through Fett's own descriptions of the situation surrounding her. As they tried to unravel the mystery of Kuat of Kuat, Neelah discovered that she had a regal bearing and a strong will. When she stumbled across a picture of the scratches left by Nil Posodum in the holds of *Slave I*, a big piece of her erased memory flooded back into place. Posondum had scratched the logo of Kuat Drive Yards into the ship's floor, and Neelah suddenly remembered that she was a member of one of the Kuat ruling families. After being captured by Kodir near Oran-μ, the rest of her memory returned. Once back at Kuat, she exposed her sister's duplicitous schemes, but couldn't save Kuat of Kuat from killing himself. She didn't want to take control of KDY, but made sure that the ruling families were kept in line. She was distinguished by her athletic build and jet-black hair, and she had a scar on her cheek from the vibroblade of a Gamorrean guard in Jabba's employ. The Gamorrean had tried to keep her from escaping Jabba's palace, but she managed to take the weapon from the clumsy beast and kill him with it. (MA, SLS, HM)

Neelgaimon
a planet feared for its slave-worked sandmines. (COJ)

Neema
Vima-Da-Boda's daughter, Neema was as gifted with the Force as any of her famous ancestors. Vima tried to teach her, but Neema wanted to learn more than her mother's traditional teachings would provide. Neema began to experiment on her own, unknowingly delving deeper and deeper into the Dark Side of the Force. Thus, Neema's fall from the Light Side was utterly complete, beyond even Vima's ability. Vima kept trying, though, and Neema became angry at her mother's attempts. She fled her mother and became the mistress of an Ottethan warlord, in a effort to gain the aid of some friends who courted him. Neema eventually married him, to further gain aid, but he quickly tired of her and cast her out. Neema used all of her Dark Side power to strike him down, but the warlord used a primitive defense and survived the attack. He then imprisoned her, where she eventually repented her ways and tried to telepathically contact her mother, in an attempt to regain her freedom. Vima heard, but arrived too late, for the Ottethan had set her loose in the forests of his home world, where she was killed by the native rancors. (DE1, DESB)

Neena
this former Alderaanian woman grew up in the household of Bail Organa. She displayed a large amount of musical talent, and was off-planet studying when the Empire destroyed Alderaan. This left her without any form of support, which meant that she had to break off her studies and fend for herself. She supported herself by performing aborad starliners, always trying to locate surviving members of the Organa household. Eventually, she found herself working on Adarlon, where she met Drun Carinwick and became involved with the Alliance. She became an undercover agent, posing as one of the performers aboard the *Chariot* in order to gather information on the Moff of the Minos Cluster. (GG6)

Neena Garnet
this famed gunslinger was killed in a duel with Uul-Rha-Shan. (CSA)

Neenoc
an Alliance YT-1300 destroyed during the Galactic Civil War. (TIE)

Neep
this term is used to describe an individual who installs computer systems. (POT)

Neesh
a Chattza Rodian, he and Thuku hired Spurch Goa to get Greedo killed. (TME)

Neeta
this woman befriended Darrik, after he landed on Cloud City with Platt Okeefe. She took him to the Floating Fish casino, where Darrik hoped to meet up with Platt, and showed him the basics of playing sabacc. (IDC)

Neff
this Imperial Major was stationed in the Koornacht Cluster, as part of the Black Sword Command. He survived the Yevethan takeover of the Black Fleet shipyards, and was imprisoned on Pa'aal. Neff worked with Sil Sorannan, creating pulse-transceiver chips for use in the prisoner uprising during the Black Fleet Crisis. (TT)

Nefta
one of the Emperor Palpatine's closest friends, and a member of the reborn Emperor's Dark Side Adepts. He soon realized that the Emperor's continual rebirth through the use of clones was not what it seemed to be. Along with Sa-Di, Nefta formulated a plan to destroy all of the Emperor's clones and trap his Dark Side energies in the netherworld forever. Following the reborn Emperor's death on Byss, both Sa-Di and Nefta began destroying the clone vats. Before they could finish the job, however, they were both killed by Sedriss. Unknown to both of them at the time, Palpatine had already entered a new clone body. (DE2)

Neftali
this frozen ball of ice is the second planet of the Socorro System, orbiting just outside the planet Socorro. Two kinds of ice from the planet were mined as a commodity by the Socorrans, who get little water from their desert planet. Pure-water ice was used in the preparation of zsajhira berry tea as well as Socorran raava, while nether ice was used as a coolant. It was believed that Neftali was forced into its wide, erratic orbit when Sokor expanded into a red giant. The new orbit, which brought Neftali near to Socorro, created a new seasonal pattern on Socorro. Like Socorro, Neftali is seismically active, and volcanic lava below the surface kept the Beija Seas liquid despite the frigid temperatures. (BSS)

Neftali'I
this was the Socorran name for the planet Neftali. (BSS)

Neftat
this Socorran term is believed to be based on an Old Corellian word which meant "home out of the desert." (BSS)

Nega-ball
a sport played with an anti-gravitational ball. (RPG)

Negate
this was the most serious form of duel recognized by the Phosphura Belt Pirates. In a *negate* duel, two opposing factions of a pirate company find themselves at odds with each other. Their contention threatens to tear the pirate band apart, thereby threatening the company as a whole. Each faction chooses a champion and up to four aides, with the champion most often being the leader of the faction. No energy weapons were allowed, and the duel ended when one of champions was defeated. This form of duel was most often invoked to choose a new leader when a pirate gang does not have a clear successor. (PP)

Negatron
an explosive substance used in bombs and other detonation devices. (CSW)

Negatron Impact Charge
a form of explosive that uses a compressed, directed bundle of negatrons to cause massive amounts of damage. Doctor Arakkus used several of these charges to accelerate the gravity of a remote star by collapsing much of its core. Knowing that he was going to die of severe radiation poisoning, Arakkus set up a huge gravity well to draw in and kill others along with himself. (CSW)

Negollup
this Aqualish bounty hunter was typical of his species: rude, abrasive, and itchy for a fight. Known as Scrapper to other hunters, Negollup was part of a group hired by the Empire to hunt down the Alliance agents who were investigating the construction of Bissillirus Resupply Base shortly after the Battle of Yavin. (GMK)

Negra Star
an Imperial frigate which assisted the *Warspite* in its attempt to kidnap Sullustan diplomats. (XW)

Negus Nigekus
one of the human settlers of New Brigia, Negus had worked his entire life on the planet in the chromite mines. He was dying from the constant exposure to chromite dust when the Yevetha arrived to execute the settlers and take control of the chromite mines during the Great Purge. (BTS)

NeHimmep
this was the name of a legendary Duros explorer, trader, and starship captain. (SS)

NeHimmep
this ZH-25 Questor transport was pruchased shortly before the Battle of Yavin by Mirchidi NeMall. He saved for many years to buy the ship, which he named after a famous Duros explorer. (SS)

Neile Janna
this famous opera singer was a native of the planet Adarloon. (SWAJ)

Neimoidia
this planet, located in the Colonies Region, was the homeworld of the Neimoidian race. (IG1, IWE1)

Neimoidian
this race of aliens resembles the Duros in many physical respects. They have smooth, greenish skin and large, red eyes, although the Neimoidian eye has a pupil which splits it horizontally. They also have a more developed cranium, which is studded with small knobs and bumps. Their mouths are down-turned, giving them a perpetual frown. On their homeworld of Neimoidia, they live in communal hives from the time of their birth, but are given limited access to food sources. This helps weed out the weak individuals at a very early age, as those grubs which can't find food – or steal it – quickly die. This method of raising their young instills tremendous greed into the young Neimoidians, but it also forces them to become organizational. In general, the Niemoidians are entreprenurial, but are also lazy cowards. They have developed one of the most advanced droid technologies in the galaxy, and use automatons for everything. They developed droid chairs, droid starships, and entire droid armies. They are also very conscious of rank and position, and use all methods of clothing to describe their status. Elaborate headdresses; the cut, color, and texture of the cloth; and the collars and trim of their clothing all have specific indications of rank and position. The Neimoidians developed the Trade Federation several decades before the Battle of Naboo, hoping to increase trade to the Outer Rim worlds while maintaining an equitable balance between the poorer worlds of the Rim and their richer, Coreward kin. When the Old Republic began taxing the trade routes between the Core and the Outer Rim, the Neimoidians and the Trade Federation were outraged, but their whining could do little to repeal it. They found an unusual ally in Darth Sidious, but the Sith Lord only used them for his own schemes. In the end, following the Battle of Naboo, the Neimoidians were disgraced on a galactic scale. (SW1, IG1)

Neira Shai
this Yuuzhan Vong warrior, a relative of Shedao Shai, was killed when Corran Horn and Ganner Rhysode rescued the slaves being held by the Vong on Bimmiel. (DTO)

Nek
another name for Cyborrean Battle Dogs. This species of creature was originally bred by the Cyborrean people as a hunting beast, bu they eventually became used during the wars which spread across the planet. Each dog is controlled electronically, with implants placed in the nek's brain to receive signals from a remote control device. When used in a hunt or in battle, the nek is accompanied by two beings: the hunter or warrior, and the nek handler. (DE1, DESB, MBC)

Neka
this nut tree is native to the planet Druckenwell. The meat of the nut is tasty, and the shells are hard and often used in necklaces. (TFE)

Nekotrig
this is one of the four moons of the planet Zelos II. It is unexplored by the Zelosians, who fear the darkness. (PG2)

Nekouda
the Ysanna word that roughly translates to "hold your fire." (DE2)

Nella 342
this light freighter was produced by SoroSuub during the Old Republic, although it was a durable ship and saw duty in the modern era in pirate fleets. It measured 29.7 meters in length, and could transport up to five passengers and 50 metric tons of cargo. (PP)

Nellac Kram
this planet was the supposed departure site of the *Nartissteu*. (HTTE)

Nellisho
this Rodian term referred to a large laser weapon, such as a quad laser cannon. Adjectives and modifiers were used to better describe the weapon. (PSG)

Nelona
this was the fifth month of the Tapani local calendar, which mapped almost directly to the Coruscant local calendar. (PGT)

Nelprin, Shalla
this dark-skinned woman, a native of the planet Ingo, joined Wraith Squadron shortly before they were assigned by the New Republic to hunt down Warlord Zsinj. She was the younger sister of Vula Nelprin, and was also personally trained by her father in hand-to-hand combat. Her father, an irascible man, had faked his own death in order to avoid Imperial entanglements and led to Ingo to raise his family. She used this skill to help the Wraiths become better ground agents, especially in preparation for their activities against Warlord Zsinj. She was assigned the position of Wraith Ten serving as Myn Donos' wingman, after the losses of Eurssk Thri'ag and Falynn Sandskimmer. She assumed the identity of Qatya Nassin as part of the Hawk-bat Independent Space Force, and was supposedly killed in action during Warlord Zsinj's attempt to steal the *Razor's Kiss*, In actuality, she commandeered a TIE Interceptor and landed atop the *Razor's Kiss*' shield generator platform. Once the New Republic forces were arrayed in a constraining pattern, Shalla destroyed one of the *Super*-class Star Destroyer's shields. Voort saBinring knocked out the other, and the *Razor's Kiss* was destroyed by the Republic's forces. For her part in this and other missions, Shalla was promoted to Lieutenant following the battle over Kuat. (IF)

Nelprin, Vula
this woman served the New Republic and a hand-to-hand combat specialist. Trained by her father, she trained the Republic's commandos and other operatives in the art of fighting without a weapon, and was known to be an excellent –though physical - teacher. (IF)

Nelroni Marauders
this ancient group of pirates was based on the planet Voon until they took control of the Hyabb-Twith Corridor, nearly 1,000 years after the Great Sith War. They preyed upon the ongoing feud between the governments of Hyabb and Twith, and eventually the Marauders established a base on Dachat. The Old Republic demanded that the Jedi Knights step in and remove the Nelroni threat. In what became known as the Hyabb-Twith Campaigns, the Jedi eventually rooted the Nelroni out of their bases on Voon and Dachat. The battles wages for several years before the Jedi - led by Arca Jeth - managed to eliminate the Nelroni threat. (TOJC)

Neluenf, Ben
this man was generally considered the greatest podracer ever born and raised on the planet Tatooine. The tableland known as Ben's Mesa, around which wove the Mos Espa Circuit racecourse, was named for this man. (IWE1)

Nemat
this species of flying creature inhabits the swamps of Ergeshui. They are about 10 inches in length, with a 20-inch wingspan. They attack in swarms, employing a shrill, insectile buzzing that immobilizes their prey. Once they attack, they latch onto their victim and suck out its bodily fluids. (PG2)

Nematiec Gang
this gang was defeated by Bogga the Hutt, who used *Enforcer One* to destroy their asteroid base. (EGV)

Nembus Sector
an area of the galaxy that was heavily re-equipped by the Empire during the Galactic Civil War. (ISB)

Nemesis
an Imperial-I class Star Destroyer, the *Nemesis* was part of Grand Admiral Thrawn's fleet. (HTTE)

Nemesis One
Corran Horn's callsign, used during his imprisonment at the Lusankya facility. The Nemesis flight group was the forerunner of Avenger Squadron. (KT)

Nemet
this Imperial logistics officer served on the *Avenger* during the last years of the New Order. Fiercely competitive, he was a member of the Imperial Navy Line Branch. During the Battle of Hoth, Nemet was responsible for relaying important scanner data to Captain Needa. (CCG4)

Nemphas
this escort freighter intercepted the *Spirit of Jabba* shortly after the smaller ship was stolen by Big Gizz and Spiker. The *Nemphas* was operated by Gorga the Hutt's minions. (TJT)

Nemzet
an Imperial system patrol craft operative during the Galactic Civil War. (TIE)

Nen
this is the fifth combination symbol in the Aurebesh script, and represents the Basic combination "ng". (SWM)

Nen-Carvon
manufacturers of several vehicles for the Empire, ranging from the R-444 sky swooper to various ground combat vehicles. (ISB, CFG)

Nena
this child was a native of Melida/Daan, and was a member of The Young. Nena was in charge of restoring housing to the natives of Zehava, after The Young defeated their elders in battle. (UP)

Nentan
this planet has been a stopover point for those citizens fleeing Imperial domination for the Alliance. It was covered with ancient ruins, which were used to house the dishomed peoples of the galaxy. The planet was discovered by the Empire mere months after being set up, and then-Captain Bren Derlin organized a squad of Alliance personnel that had to evacuate civilians as well as military personnel. Derlin eliminated the Imperial threat and captured an Imperial transport ship. This action gained him the rank of Major. (MTS)

Neo-Fundamentalist Phlangites
this radical political group was active on the planet Zaraksander, during the height of the Galactic Civil War. They often staged what became known as Peaceful Dawn rallies, in an effort to return the planet to its older, more fundamental ways. (GG10)

Neo-leather
a form of imitation leather that is much stronger than real leather. It was often used for flight jackets. (THG)

Neocel
a thin material which is used to make heat-retaining bodysuits. It can also be extruded into thin fibers for use in carpeting. (SE)

Neolian
an alien race. (EOE)

Neolsse
this was the ruling family of the city of Keremark, during the New Order. The Neolsse family was decidedly anti-Imperial in their political stance, and strove to throw off the Imperial yoke of control during the height of the Galactic Civil War. They controlled Fortress Keremark during this time, using it to strike back at the Imperial forces which tried to control the planet Risban. (HAS)

Neoman, Barse
this Imperial Captain trained at the Academy on Corulag before being stationed on the Sisar Run, under the command of Governor Newen Streeg. He commanded the *Ion Storm*, and resented being subordinate to Streeg, who wasn't even a Navy man. He was known as a collector of Expansionist Era art, a fact which became known to the crimelord Sprax shortly after Neoman was posted on the Run. Sprax's agents made contact with Neoman, and he was soon on the payroll of Black Sun, providing valuable information on Streeg's plans for the Sisar Run in return for credits and pieces of art. It was Neoman and his small fleet who captured Morturr Heth and the surviving Disac pirates when they attempted to hijack the *Destination: Adventure!* shortly before the Battle of Endor. (SSR)

Neona
this was one of the strongest planets of the Freeworlds Region of Tapani Sector, during the height of the New Order. It was covered with oceans, although the sea bed was rich in natural ores. The settlers of the planet established huge, floating cities from which they launched mining operations. Excavation of the planet's solid surface has revealed that a sentient civilization once existed on the planet, but was slowly swallowed up by the rising ocean levels during a warm period which melted the polar ice caps. The ocean floor was littered with the ruins of their cities. (PGT)

Neor-Yatten
this small corporation produced a variety of para-wing gliders for civilian and military use. (ROE)

Nepe
this gas giant, located in the Episol System of the Kathol Outback, is orbited by the populated moon of Dayark. (KO)

Neph
this docile species of huge, flying beasts was native to the planet Dalos IV. They can grow to be 24 meters in length, with a wingspan nearly double that. They were tamed as juveniles for use as mounts, but they became ornery as they grew and had to be set loose. (ND)

Nepoy
this planet was the native planet of the various fruits used to create nectarwine. (BF)

Nepoy Juice
another name for the nectarwine produced on the planet Nepoy. (TJT)

Nepton
a series of SoroSuub power cores used to power starships. (WBC)

Nercathi
this ancient Twi'lek clan was known to have created three beautiful crystallite skulls to comemmorate a long-dead hero. Each skull represented one of the primary Twi'leki tenets - *Jasshi'rr*, *Waala*, and *Keysshi*. During the Galactic Civil War, the Nercathi were raided by the Empire for slaves, until they aligned themselves with the Alliance and fought back. (SWJ12)

Neree
a planet. The humans who live on the planet have a distinct accent. (WBC)

Nereus, Wilek
a native of OrulShai III, Nereus hoped to one day take over the Imperial governorship of Gyosha. However, due to a bureaucratic error,

he was instead named Imperial governor in charge of the Bakura system. Despite a long series of protested and petitions, the error was never corrected and Nereus remained on Bakura. Fearing that he had angered a superior, Nereus ruled the system via the tenets of the Tarkin Doctrine, using the fear of reprisal to keep the locals in line. He also authored a report to Emperor Palpatine himself, detailing the need to completely subjugate the Outer Rim Territories, but there was never a response. An avid hunter, he collected the teeth of all the major predators he has beaten, including humans. Shortly after the Battle of Bakura, Nereus was killed when he attempted to execute Leia Organa. His shots were deflected by Luke Skywalker, and struck him in the chest. (TB, TBSB)

Nereus nereus
this was the scientific name of the KyLessian feather mite, named for Wilek Nereus, who discovered it while examining the KyLessian fruit bat. (TBBS)

Nerf
a pack animal, it is also a source of meat. Once native to the planet Alderaan, these rangy creatures have curved horns and long fur. Their muscular bodies are lean and supple, and they have a nasty temper. Their long fur mats and tangles easily, creating a mass of hair that colects everything it touches. Thus, the nerf carries a strong odor around with it. The shepherds that raise nerfs - referred to simply as nerf herders - are looked upon as lesser members of society, but when they bring their meat to market they live like kings. The fur of the nerf is often carded into wool, for use in making warm jackets and leggings. (ESB, JS, ISU, TPS)

Nerf Bait
this was spacer's slang for any form of phony lock or security system installed on a starship, which was booby-trapped by the owner in order to catch shipjackers. (SWJ13)

Nergon-14
an unstable, highly-explosive element used in Imperial proton torpedoes. It is blue when inert, and changes to red, then white, when it explodes. (DCAR)

Neris
this man was an Imperial sub-prefect during the rise to power of Emperor Palpatine's clones on Byss. An administrator of the Governor's office on Korbin, Neris succeeded Bergless as the sub-prefect, but was no less adamant about eliminating crime. Like Bergless, this cost Neris his life, when he told Gornt Seron that crime wasn't going to be tolerated by the Imperial remnant on the planet. Seron promptly pushed Neris out a small trap door in the floor of his office, and Neris fell some 500 meters to his death. (GG11)

Nerit
this was one of two moons which orbited the planet Ossus. (TOJC)

Nermani, Ashii
this beautiful woman was considered Imperial HoloVisions's most popular newscaster around the time of the Battle of Yavin. She was the first to break the story that Venslas Beeli had become a privateer working for the Alliance. The newsfeed article was part of a plot to draw Captain Dhas Vedij and the *Far Orbit* into a trap laid by the Empire. She also broke the story of the capture of Coh Veshiv, although her report claimed that he had been killed in a space accident. (FOP)

Nern
this is the fourteenth symbol in the Aurebesh script, and represents the Basic letter "n". (SWM)

Nerris, Delt
this man was part of a taskforce put together by the Corellian Security Force and the Empire, and was assigned to be the pilot of the Lantillian Short Hauler known as the *Nova Whisper*. Delt was also an Alliance sympathizer, and he hijacked the ship in order to turn it over to the Alliance on Asher III. (SS)

Nerve Disruptor
an expensive piece of torture equipment. (TME)

Nerve Pinch
a defensive technique used to immobilize and adversary. (CSW)

Nesdin
the human pilot of the *Jade's Fire*. He disappeared in the first days of the Corellian revolts surrounding the Starbuster plot. (AC, SC)

Neskroff
this is the capital city of the planet Isis. It is located atop a huge, crystal mesa. The planet's main spaceport is located in a bowl-shaped depression in the middle of the city. (IC)

Nespis VIII
a planet near the Cron Drift, where Luke Skywalker first met Kam Solusar. A sprawling space city orbits the planet, which is located in the Auril System, developed millennia ago by the Jedi Knights as a place where politics and bureaucracy had no place. Scientists and scholars could come to the station to debate and explore without concern for which side actually owned the discoveries. The station eventually became so big that it had its own interior weather patterns. It had been around since before the Great Sith War, although much of the spaceport was abandoned after the Clone Wars, and the city became a drifting derelict. Rumors abound about the existence of a vast, ancient, Jedi library somewhere on the station, and even the very existence of the station was considered a legend

until shortly after the Battle of Yavin. The library supposedly contained volumes which contained all the knowledge of the galaxy. As rumors of the library spread, treasure hunters flew to the station to recover some of the ancient tomes. In this supposedly abandoned location, Borborygmus Gog developed his Nightmare Machine, in an effort to pry a person's deepest fears from their minds and turn them against them. He used the legends of the Jedi library to attract minds, hoping one day to capture a being who was strong with the Force. When the reborn Emperor Palpatine destroyed the New Republic's Pinnacle Base, the Republic's leaders fled to Nespis VIII to regroup. It was at this time that Anakin Solo was born on the space station city. The location of the base was betrayed by a spy, and the Emperor fired his Galaxy Gun at it. However, the projectile did not explode upon impact, and Nespis VIII was spared for some time. The Republic was able to evacuate the space city before a second projectile was launched. This one exploded as planned, completely destroying the Nespis VIII spaceport. (DE1, DE2, EE, GOF4, GOF5)

Nessie
a nickname applied to the inhabitants of the Stenness system. (DE1)

***Nesst*-class Light Freighter**
produced by SoroSuub, the Nesst-class freighter measured 29 meters in length. It resembled a pair of long cargo pods connected along a central axis. A triangular cockpit sits at the front, and twin engine pods take up the aft section. SoroSuub developed the *Nesst*-class to appeal to the independent spacer and to appease the Empire. It was given a large, 150 metric ton cargo area, but was unarmed and underpowered in order to avoid Imperial entanglements. (WBC, PP)

Nest Leader
1) this is the title of the male Arcona who is chosen by popular vote to rule a Grand Nest. (GG4)
2) this title, which was given to those Geelan who led the individual city-like nests, was derived from a similar Arconan title. Each of the Nest Leaders answered directly to the *Geeloniran*, or the great Geel. (AE)

Nestclan
this is the basic unit of Shashay society. (TA)

Nestless Ones
these Avogwi who do not have their own eyries in the arid cliffs of Altor 14 occupy the lowest rung in Avogwi society. (GG4)

Nestmother
this is the name used by the Shashay to indicate the rulers of their planet, Crytal Nest. The Nestmothers make all of the decisions which affect the Shashay society. (TA)

Netassa
this is the capital city of the planet Salliche. (CRO)

Netbers, Radaf
this former Imperial Captain served under Warlord Zsinj during the period following the Battle of Endor and the breakup of the Empire. A native of the planet Broest, he was an expert in hand-to-hand combat, and was requested to test the Hawk-bats' skills in this area before the assault on Kuat. In a brief melee, Qatya Nassin - the alias used by Shalla Nelprin - broke his nose and quickly incapacitated him. It wasn't the first time his nose had been broken, and Netbers considered it another battle scar. He was assigned to the security force left behind at Binring Biomedical, after Zsinj abandoned it and brought the labs aboard the *Iron Fist*, and nearly captured Wraith Squadron on Saffalore. However, Hohass Ekwesh caught and managed to break his right shoulder and his neck by swinging Netbers against a wall. (IF, SOC)

Netcaster
this creature lives in the forests of Kashyyyk, trapping daubirds with an elaborate net. (TT)

Neth, Karie
this woman served as a gunner with the Alliance's Starfighter Command. She was one of the members of Rogue Squadron. Shortly before the Battle of Endor, she replaced a Bothan gunner who was lost during the mission to recover the plans to the second Death Star. She flew with Gray Two during the battle. (CCG11)

Nether Ice
this was the name used by Socorran native to describe the ice they "mined" from the planet Neftali. Because of the mineral concentration within the frozen water, nether ice remained in a frozen state for many months in even the warmest conditions, and was used by Socorran pilots to cool their starship engine drives. Small pieces of nether ice have also been carved into jewelry. (BSS)

Nethermost Abyss
the Askajian name for the deepest regions of evil in the earth. (TJP)

Neti
a race of tree-like beings descended from the planet Myrkr. The ancient Jedi Masters Ood Bnar and Garnoo were Neti. (DE2)

Nett, Theron
this smuggler, a native of Ord Mantell, joined the Alliance shortly before the Battle of Yavin. He became one the Alliance's best X-Wing pilots, serving as Garven Dreis' wingman. Nett flew as Red Ten during the Battle of Yavin, and perishing trying to protect Dreis during their assault on the first Death Star. (CCG9)

Netta
this was the sixth planet in the Obas System. (IA)

Nettar
this herd herbivore was native to Dantooine. (COG)

Netus
an ancient, squid-headed Defense Minister of the Old Republic, Netus was on Coruscant during the Great Sith War. Prior to his governmental service, Netus served for 5 years in the rocket-jumper corps. His found that he preferred politics, and spent the next twenty years serving the Old Republic before the Sith War broke out. (TSW, TOJC)

Neuro-shock Hand
this cybernetic prosthesis from BioTech is more of a weapon than a bionic limb. The hand is equipped with a series of repulsor-field generators connected to a neuro-trigger in the palm. When the hand is jabbed at a target and makes contact, a full-force repulsorfield is generated from the hand, inflicting damage to the target. This action is continually active, so someone with the Neuro-shock Hand could cause pain and damage even if they accidentally run into someone. (CFG)

Neuroengine
this was the name used by New Republic scientists and military advisors to describe the bio-technology that powered Yuuzhan Vong starships. It was believed that specially-developed dovin basals were connected in a hive-like structure at the aft of the alien starships. (JE)

Neuronic Whip
a particularly cruel weapon, the neuronic whip causes intense pain and trauma in its target by sending electrical charges into the target's nerve cells. (GG12)

NeuroSaav Corporation
manufacturers of a number of cyborg enhancements, including cyborg/droid interface modules. These modules allow a cyborg to converse with, and draw data from, a droid. (CFG)

NeuroSaav Technologies
manufacturers of weapons sighting accesories, including light amplifiers, holographic imaging systems, and heat bafflers. (RPG)

Neurostaff
this pike-like weapon delivers a nerve shock when it touches bare flesh. (GG10)

Neutrino Hybridizer
a delicate, critical component of the sublight drives of early Corellian Engineering Corporation YT-1300's, such as the *Millennium Falcon*. (LCF)

Neutron Dissembler
these weapons were theorized, but never actually developed, by the scientists of the Old Republic. The theory was that a neutron dissembler acted at the sub-molecular level, disrupting the bonds which held neutrons together and caused matter to "melt." The resulting damage appeared like scar tissue. (RP)

Neutron Furnace
a huge power generator, sometimes used on space stations. (MMY)

Neutron Star
Rendili Star Drive's modified bulk cruiser, the Neutron Star was a 600-meter long capital ship known to be slow and in frequent need of repair. The Alliance, recognizing that these could be unreliable starships at best, usually assigned them to transport duty. Crewed by 2,050 and capabale of carrying up to 200 troops, the Neutron Star was armed with 30 quad-laser cannons and two tractor beam generators. (RASB)

Neutronium
an heavy metallic element used in the formation of dura-armor and durasteel. (SWSB, RD, CTD)

Neva Kee
this purple-skinned, bat-like reptiloid was a native of the planet Xagobah, and was regarded as a good podracer during the last years of the Old Republic. He preferred the Farwan&Glott FG 8T8 Twin Block2 Special racer, with its unique, cockpit-in-front design. (RAC, IG1, IWE1)

Neuvalis, Feras
this woman was married to Marjan Neuvalis, and was one of the leaders of House Neuvalis. (GG10)

Neuvalis, Marjan
this man and his wife, Feras, controlled House Neuvalis and the Neuvalis Bounty Hunters Guild. They were extremelyt rich, drawing from two family fortunes to bankroll the operation. (GG10)

Neuvalis Bounty Hunters Guild
this was one of the more prominent guilds for bounty hunters, during the height of the Galactic Civil War. This was quite an achievement, since the guild was formed just 10 years before the Battle of Yavin. This was due mainly to the family fortunes of the Guild's founders, Marjan and Feras Neuvalis. (GG10)

Nevana
this Dubravan woman's father owned a huge debt to the bounty hunter Sarma. She hoped to pay it off by providing Sarma with the location of Luke Skywalker, so that he could collect the Imperial bounty on Luke's head. However, she was unaware of who Skywalker really was, thinking he was just a smuggler. When Sarma tried to apprehend her with a squad of stomtroopers, she ran to find Jal and confront him. When the Imperials caught up with her, Nevana was shot in the back and killed by a stormtrooper. (VQ)

Nevar
this Imperial Army General worked with General Veers in coordinating the AT-AT walker assault during the Battle of Hoth. Nevar was an extremely paranoid individual, and had his Blizzard 2 walker upgraded with heavier armor to protect himself. (CCG3)

Nevar Yalnal
this immense Ranat was outcast from Aralia, and found work as a laborer for Hrchek. When that fails, he will act as a spy for anyone willing to pay him. (CCG)

Never Die
this was the codename used by the person who created the Shard of Alderaan computer slicing program. This person was known to be a former native of Alderan, but that was all the information known about them. (LAA)

Nevid d'Hon
this Avogwi ran a starship repair and outfitting business on Ord Mantell during the height of the Galactic Civil War. (SL)

Nevik
this man was the Captain of the Imperial Star Destroyer *Devastator* during the period leading up to the Battle of Hoth. Nevik was killed by Agent Sollaine when he tried to assume command of the *Devastator*'s flight plans during the hunt for suspected Alliance undercover agents. Nevik's people believed an agent was in the Alfestril System, but Sollaine demanded the ship fly to Corulag. Sollaine used the power source in his cybernetic arms to electrocute Nevik in front of the entire bridge crew of the *Devastator*. (SWJ12)

Nevil
a Captain in the New Republic Navy, Nevil served as one of Rogue Squadron's pilots during the early stages of the war with the Yuuzhan Vong. *Note that this may be a mistake, as* Dark Tide: Ruin *indicates Kral Nevil was a single pilot*. (DTO, DTR)

Nevo
this scruffy human and his gang were hired by Darth Vader to hunt down Boba Fett, while the bounty hunter was tracking Abal Karda. They had been imprisoned on Coruscant, and Vader offered them a chance to redeem themselves if they took the job. They were able to intercept the Captain of the *Port-Esta Queen* and gather information about Karda'a location, then set out to find Fett. Unfortunately, Nevo and his gang were no match for Fett's skills, and all were killed by the bounty hunter on Maryx Minor. (EOE)

New Academy for Space Pilots (*)
a school for young pilots throughout the galaxy, Luke Skywalker once attended classes there. He saved the Academy from destruction by a moon whose orbit had decayed by deflecting it with zukonium rays. (MM)

New Alderaan
a lush, temperate planet that was repopulated by the descendants of Alderaanian-born members of the Alliance. It was one of the Alliance's best-hidden safe worlds. After the birth of the New Republic, it served, for a time, as the hiding place for Jacen and Jaina Solo. Princess Leia also returned there, during the many battles with the clones of Emperor Palpatine, to give birth to Anakin Solo. *Note that* The Courtship of Princess Leia *says Zsinj ravaged the planet, but* Dark Empire II *has Imperial forces under Xecr Nist laying waste to it*. (RASB, CPL, DE2)

New Atraken City
this was the capital city of the planet Atraken, built a half-kilometer below the surface of the planet. It once supported a small mining community, before it was ravaged in the Clone Wars. The city remains, although the chemical and biological weapons used on the planet have left it devoid of life. The city now supports the planet's refugees. (PG2)

New Bakstre
a habitable planet with seven moons. It's atmosphere, combined with its nearby-sun, creates a purplish sky overlooking twisted and gnarled vegetation. (RPG, SWJ1)

New Brigia
this planet, located in the Koornacht Cluster, was settled by humans who fled the government of Brigia. They were brought to the planet by the Bothan cargo hauler Stanz aboard the *Freebird*, and paid their passage by selling the chromite they mined to Stanz. Stanz paid them the minimum for the ore, thereby keeping them in debt for many years. The planet was the first world targetted by the Yevetha during the Great Purge, and all of its inhabitants were quickly executed. The chromite mines were left intact. (BTS)

New Calamar
this city, located on Esseles' southern continent, is the site of the Terril Naval Base. (GG2, SWAJ)

New Calince
this city, located on the Rett continent of Draenell's Point, is the planet's primary food processing center. (GMK)

New Class Starships
these classes of starship design were implemented by the New Republic in the wake of the struggle against Grand Admiral Thrawn. The goal of the New Republic was to remove the ragtag ships which made up the fleets of the Alliance, and replace them with more modern, less-expensive warships. They were designed to be smaller and more mobile than the standard Imperial ships they replaced, and were developed to be defensive in nature. (CTD)

New Cov
the third planet in the Churba sector, New Cov was the sight of a Bothan battle with a Victory-class Star Destroyer, the only true instance of a Bothan-only battle with the Empire. New Cov has no indigenous sentient species, but it is a jungle world full of plant life and valuable natural resources. The planet's cities are walled and domed. The planet's primary industry revolves around the jungle's exotic flora, which produce various biomolecules with commerical value. However, many of the plants have adapted to this threat and have become dangerous to the harvesters. The planet has a normal rotation of about 27 hours, and it's year lasts 301 local days. (DFR, DFRSB)

New Cov Biomolecule Company
located in the city of Ilic on New Cov, this company is the primary harvester and exporter of New Cov's various natural biomolecules. These substances are used throughout the galaxy for a number of medicinal, industrial, and military applications. (DFRSB)

New Cov Quasar
this starship was owned by Kevas Startron. It was a Hyrotil *Crescent*-class transport. (CRO)

New Cylimba
this planet was the site of an Alliance base during the Galactic Civil War. It was abandoned before the Empire could destroy it. (CRO)

New DownTime
this was a code phrase used by the New Republic forces stationed on Folor, and was meant to indicate a full retreat. If a retreat was needed, pilots were required to meet at New DownTime, a reference to the cantina often frequented by Republic pilots. (WS)

New History Squad
this group of children from the planet Melida/Daan was established by Nield, after The Young took control of the planet. They mission to ensure that the Halls of Evidence were destroyed, thereby eliminating the centuries of hatred between the Daan and Melida maintained in their holograms. (UP)

New Hope Settlement
this was one of the small settlements found on the planet Ladarra. (TFNR)

New Hopetown
this settlement , originally known as Hopetown, was located on the planet Ennth. Like all other settlements there, it was almost completely destroyed in the wake of earthwuakes and tidal waves caused when Ennth’s moon orbitted close to the planet. The settlers eventually rebuilt it, and renamed it New Hopetown. When it was again destroyed eight years later, it was renamed Newer Hopetown. The young Jedi student Zekk was born here, and then orphaned when his parents were killed in an earthquake. (SHA)

New Horizons Development Corporation
this corporation recruited several Fefze swarms in order to make food production more efficient. They also employed Fefze as colonizers, allowing the adaptible insects to make a planet more useful for other races. (GG4)

New Kisge
this moon, the eighth moon of the planet Chaasch, was covered with dense underbush and wilderness. It was the homeworld of the Samuac race. (SSR)

New Marketplace
this is a trading and commercial district of the city of Talos, located on the planet Atzerri. (SOL)

New Melaana
this was the name given to the recently urbanized canyon floor of the city of Melaana, on the planet Soterios. The Old City, as it was called, had maintained the canyon floor for use as farmland. However, the deserts of Soterios eventually reclaimed the land, making it unsuitable for farming. In the last centuries of the Old Republic, the city managers built New Melaana in the fashion of the skyscrapers of Coruscant. (PGT)

New Nystao
this was the name of the settlement which sprang up at the base of Mount Tantiss, on Wayland, after the New Republic defeated Grand Admiral Thrawn and took control of the facility. (HT)

New Oldtown
this village, found on the planet Aldivy, was the home of Lara Notsil before it was destroyed by Admiral Trigit. (IF)

New Order
the name given to Palpatine's reign as Emperor. (SWN)

New Order Progressive
this was the title of a newsfeed which reported on the state of the galaxy during the reign of Emperor Palpatine. As its name suggests, the *NOP* was heavily pro-Imperial in its reporting. (SWJ8)

New Plympto
this planet was located deep in the Core Worlds, on the edge of the Deep Core. It was located along the Corellian Trade Spine, between Jumus and Duro. (IWE1, BP)

New Polokia
one of the colony worlds visited by the *Star Morning* after it left Darepp, en route to Motexx. (SOL)

New Ralltiir
Han Solo was interviewed by Voren Na'al on this planet. (CSA)

New Regime
the name of the government of Brigia when Han Solo delivers hardware and supplies to the new university there, after leaving Saheelindeel. When it came to power, it instituted a new form of currency, thus enabling it to control trade. They also began to build up the planet's military. (HSL)

New Republic
the name given to the government which overthrows Palpatine's New Order. Founded just after the Battle of Endor and the Truce at Bakura, the New Republic reaffirms many of the Old Republic's basic tenets, and also establishes some new ones. These new beliefs are aimed toward eliminating the beliefs which brough the Old Republic down. It was first headed by Mon Mothma, and later by Leia Organa-Solo. At the time of the Yevethan Great Purge, the New Republic had 400 sentient species on 11,000 inhabited worlds as members. The symbol of the New Republic reused the blue crest of the Alliance, which signified the burning desire to restore justice to the galaxy. Surrounding it were fifteen stars that signified the galactic community. A thin golden border surrounds the circular seal, symbolizing the galactic right of the people to govern themselves. (HTTE, DE1, JS, BTS, TTSB)

New Republic Advisory Council
this six-member body formed the highest level of the New Republic's government. Led by the Chief of State, the Advisory Council debated over the most problematic issues faced by the Republic. It was formed nearly two decades after the Battle of Endor. (VP)

New Republic Astrogation Studies Center
this educational resource, funded by the New Republic, was set up to study those planets which lacked sufficient information in the New Republic's databases. They provided detailed information on planets which remained pro-Imperial or neutral, were unknown, or simply lacked detailed information. (CTD)

New Republic Bounty Hunter License
this was the New Republic's version of the Imperial Peace-keeping Certificate, and licensed a being to be a bounty hunter. (HR)

New Republic Cantina
this establishment is located in the city of Algarine, on Algara II. (PG2)

New Republic Claims Office
this branch of the New Republic's government was responsible for ensuring that planets and resources scouted out by independent scouts are not usurped or "jumped" by another scout, as well as paying for the rights to use the newly-found location. Proper registration of the discovered resource must be made by the independent scout in order to receive any form of payments or protection. (GG8)

New Republic Defense Fleet
this is the primary coalition of the New Republic’s Naval forces. (TT)

New Republic Defense Force
this was the primary military body, created by the New Republic, to protect the Republic from external subterfuge. (HT)

New Republic Fleet Infirmary
located on the planet Coruscant, this military hospital was set up to maintain the health of the home fleet. (SOL)

New Republic Honor Guard
this branch of the New Republic military was charged with protecting the dignitaries of the New Republic during their travels. (VP)

New Republic Intelligence
the New Republic's primary source of information throughout the galaxy, it is a vast network of spies and agents. They are very skilled in overt and covert operations. (AC)

New Republic Military Police
this branch of the New Republic's armed forces was responsible for ensuring that the members of the armed forces act within the laws established by the Republic. (IF)

New Republic Obelisk
this tall, thin needle of stone was erected in Imperial City, on Coruscant, to symbolize the unity of the New Republic. (JE)

New Republic Observers
this group of individuals was chartered by the New Republic shortly after Ponc Gavrisom was named President and the policies of the Republic were modified. Their roles was to move freely about their assigned sectors, reporting any improper government activities directly to the High Council. Beings were assigned to sectors of space far from their own homeworlds, to develop Observers who were impartial and incorruptible. They were filling a role which use to be played by the Jedi Knights, when they were much more plentiful. They wore a small, gold-filigree pin to signify their position, often hiding it inside their collars. (SOP)

New Republic Prime Newsgrid
this news agency was the primary source of news throughout the galaxy. It reported on happenings regardless of their location. It complemented the Coruscant Global Newsgrid, and was one of the first agencies to report the lift-off of the *Aramadia* from the planet. (BTS)

New Republic Reference Service
this information bureau was part of the New Republic. Luke Skywalker had the service search for any references to the Fallanassi or the White Current, during his travels with Akanah. (SOL)

New Republic Scout Service
this New Republic-sponsored group was created to provide the latest information on star systems and intergalactic phenomena to anyone looking to explore the galaxy. Its findings were considered complete, but often went through several layers of Republic review before they were published. The service was championed by Mon Mothma herself, who argued that the service would help bring the more remote and out-of-touch planets of the Unknown Regions and Wild Space up to the galactic norm, especially in the wake of the Battle of Endor. She received stiff opposition from the Provisional Council, but her reasoning won out in the end. The NRSS employed three kinds of scouts: service scouts, who were members of the New Republic itself; corporate scouts, funded by the many mega-corporations of the galaxy; and independent scouts, who worked for themselves. The Service was derived from a similar branch of the Old Republic, which was disbanded by Emperor Palpatine when he discovered that many Old Republic scouts were feeding anti-Imperial information to newly-discovered civilizations. (GG8, SWJ8)

New Republic Security Force
implemented by Airen Cracken shortly after Coruscant was liberated from Ysanne Isard, the NRSF replaced the old Imperial Sector Rangers. It was designed to be a law enforcement agency as well as a counter-insurgence force. (KT)

New Republic Senate
the new planetary Senate formed with the birth of the New Republic, it mirrors the old Imperial Senate in its ways and means. (JS)

New Republic Ship Registry
this bureau replaced the Imperial Bureau of Ships and Services, and was responsible for keeping records of all operative starships in the galaxy. It assigned registry numbers to each ship, and catalogued owners and ports of origin. (SOL)

New Republic Space Academy
a military institution who graduates went on to serve in some of the highest military positions of the New Republic. Many new graduates became part of the Chief of State's honor guard before going into active duty. (POT)

New Republic Trade Council
this sub-committee was made up of businessbeings and New Republic officials, with the goal of keeping trade open and free. (SHA)

New Republic War College
this institution was created by the New Republic to preserve and maintain information on the various aspects of warfare used throughout the history of the galaxy. A main branch of the college is located on Woostri, near the planet's HoloScan Database building. (TTSB)

New Star
this Imperial Nebulon-B frigate was under the command of Captain Miech Conar when it was hijacked by Dhas Vedij and the crew of the *Far Orbit*. (FOP)

New Year's Fete
this Imperial holiday was celebrated on many Imperial worlds, although it was nothing more than an excuse to get drunk, eat to excess, and take some spice. (SWJ10)

Newcomers
a name given to those inhabitants of Nam Chorios who were not direct descendants of the original prisoners left there by the Grissmath. They came to Nam Chorios to try and open new frontiers and establish profitable commercial centers. The barren wastes of the planet prevented them from doing so. The Newcomers believed that the Therans and other Oldtimers wanted to keep the planet isolated, as evidenced by their use of automatic gun emplacements to shoot down incoming and outgoing cargo ships. This belief was fostered by Seti Ashgad, although the real meaning of the gun emplacements was never made public. The Oldtimers and Therans were striving to keep the drochs from leaving the planet, not trying to prohibit trade. The Newcomers fought for Ashgad, ambushing the gun emplacements when ships arrived. The ships contained weapons required to liberate Ashgad and the droch Dzym from the planet, although the Newcomers were told that the weapons were to be used against the Oldtimers. (POT)

Newer Hopetown
this was the name chosen for the rebuilt settlement of New Hopetown, on the planet Ennth, after it was destroyed in the wake of seismic activity which wracked the planet every eight years. When it, too, was destroyed, it was renamed Newest Hopetown. (SHA)

Newest Coast Town
this settlement, located on the planet Ennth, was typical of the small towns that were built there. The planet virtually tore itself apart every eight years, when its single moon passed close enough to graze the atmosphere and set off huge seismic and tidal disturbances. Rebuilt from the base of a previous town – probably called Newer Coast Town – it was eventually destroyed itself in a huge tidal wave. (SHA)

Newest Hopetown
this settlement on the planet Ennth was built from the rubble of Newer Hopetown. When it was destroyed during Ennth's eight-year seismic cycle, it was rebuilt and renamed Another Hopetown. (SHA)

Newland
this was the largest of the floating cities found on the planet Neona. (PGT)

Newland System
a planetary located in the Outer Rim Territories, it contains the planet Argoon. (TIE)

Newlife Point
this is the only city on the planet Carosi XII, located on the north shore of the Avuae Sea. It was named in honor of the fact that Carosi XII offered the Carosites of Carosi IV a new chance to live when the Carosi star expanded and destroyed Carosi IV. (PG2)

Newport
one of the three major spaceports located in Imperial City, on Coruscant. The Obroan Institute maintained a landing bay there. (BTS, TT)

Newt-worm
this is a species of legged annelid. (SWJ8)

Nexer System
located in the Borderlands Region, this star system was believed to house the base of operations of Gaor Tembon. (WBC)

Next Chance, The
a casino located in Equator City on Rodia. (SE)

Nexus
1) the Imperial shuttle used by Admiral Zaarin to meet with the Habeen diplomats in the shuttle *Fairfax*. (TIE)
2) this Imperial *Carrack*-class cruiser was part of the Imperial force dispatched to hound the Alliance as its ships massed near Sullust, just prior to the Battle of Endor. (XWA)

Nexus City
this is the primary spaceport of the planet Entralla. (SWAJ)

Nez Peron
this was a small, agricultural world which was aligned with the Empire, even after the Battle of Endor. The planet was ruled with an iron fist, and the Empire even transmitted a message indicating that the lives of the natives of the planet were expendable if it helped the Empire. (CE, CE2)

Nezriti Organization
a criminal organization that tried to gain Prince Xizor's favor during the Galactic Civil War. (SE)

Ng'ok
this violent beast has a foul temper, razor-sharp retractable claws, and a fearsome appearance. They are bred for use in many systems to frighten off potential attackers. They are tall, yellowish tripeds with large mouths and two eyestalks. Chewbacca had a holographic ng'ok on his holochess board on the *Millennium Falcon*. (CCG2)

Ng'rhr
this Wookiee term means 'clan uncle.' It is used to denote those Wookiees who have taken an apprentice. (TBH)

Ngdin
this small creature was bio-engineered by the Yuuzhan Vong. It moved about on thousands of tiny cilia, and was created to eat the blood and flesh of anything it found. This way, the Vong could keep their dwelling clean of biological debris, especially the gricha-larva shells they used to house slaves. The cilia cause a numbing sting when they contact living flesh. (DTO)

NH-7
Subpro shipboard avionics control package. (SCRE)

Nhaa, Stannik
this Alliance trooper once hired D'voras Brin to get him off a planet on which he wsa being pursued by Imperial forces. (GMH)

Nhar'qual
named for an Old Corellian term which literally meant "dark death," this huge sand well was found within the Adsila Rifts of Socorro. It was rumored to be bottomless, and the original colonists used it as an exeuction site. The rift was too narrow to fly a starship into, but sensor probes launched into the rift have transmitted froma depth of 450 kilometers before they were lost. (BSS)

Nharqis'I
this area of space was known as the "death place" by many races. The word "Nharqis'I" was actually a modification of a smuggler's term for a killing field. The Nharqis'I is a starless, featureless section of the galaxy which was forbidding in its blankness. (TFNR)

Nharwaak
one of the two predominant civilizations found on Mylok IV, the Nharwaak and their neighbors, the Habeen, had developed a small hyperdrive system which would enable a TIE Fighter to have supralight capabilities. The Nharwaak, however, was decidedly against selling the technology to the Empire. A number of battles erupted in the Mylok System as Admiral Zaarin tried to obtain the hyperdrive technology. When the Habeen sold the technology to the Empire, the Nharwaaks attempted to get the technology to the Alliance, but was not successful. (TIE)

Nhazz
Nhazz was a fighter for the Alliance and the New Republic, and was probably the brother of Uz Bonearm. (DE2)

Nhoras
this alien race had a 600-year-old feud with the Clatear race, a feud which five generations of Jedi Knights couldn't resolve. When the Empire took control of the galaxy, they subjugated the Clatear whule leaving the Nhoras relatively alone. Thus, when the revelation of the Caamas Document brought the feud to a head once more, the Nhoras were unrpepared for the Clatears' initial attacks. They began hiring mercenaries - most notably the Dhashaan Shield - to protect them from harm. (SOP)

Ni toi darama
this Yevethan phrase translates into "the Blessed comes to us." It was chanted and sung by the Yevetha when Nil Spaar arrived in Hariz, after the successful extermination of several Koornacht Cluster worlds during the Yevethan Purge. (SOL)

Ni'Shaw
this deity was one of the many gods worshipped by the ancient Unfyr Warriors. Ni'Shaw was a minor god, and represented both war and wisdom. According to legend, Ni'Shaw only had two prophets, whereas all other Jydan deities had three prophets. Ni'Shaw was therefore doomed to be forgotten until he found his third prophet. Thus, the leader of the Ni'Shaw-Dak Ministry was referred to as the Third Prophet. Worship of Ni'Shaw rose to prominence through the work of Kaltor Naklian, who founded the Ni'Shaw-Dak Ministry. (AIR)

Ni'Shaw-Dak Ministry
this religion was founded by Kaltor Naklian, and was a derivative of the Jydan religion of the Unfyr Warriors. It was also the most prevalent religion on the planet V'shar. This religion was dedicated to the worship of Ni'Shaw, who fell out of favor among the Jydan after their downfall. Despite Ni'Shaw's minor position among the Jydan gods, the Ministry gained a great following and eventually commanded enough power to influence the government of V'shar. The Ministry was led by a its Third Prophet, who was supported by twelve Al'ma'den priests. Individual ministries were run by Shafar priests. Despite his loyalty to the Zulirian Swordmasters, Kaltor maintained separate accounts for the Ministry, and never let the two missions interfere with each other. Among the Ministry's primary laws were the ideas that wisdom was gained through vanquishing one's enemies, and that the best warriors were those who were mightiest in sword and mind. (AIR)

Niado Duegad
this mercenary creature was native to the planet Vodran. Duegad's culture controlled its environment with terraforming activities. His species' biochemical make-up includes enhanced adrenal glands that secrete huge amounts of adrenalin that can sustain an individual for a short period of incredible strength. Niado resembles a large, upright, monocular slug. (CCG9)

Nian Lup
this Rodian arms dealer was known to be one of the most reputable and respectable dealers in the Outer Rim. Very few beings knew that he maintained the alter ego Karbo Jaxx, in order to run weapons to less than respectable parties. (HAS)

Nic-i-tain
the smoky by-product that results from the burning of t'bac. (TME)

Nichen
this New Republic world helped tend to the wounded and dead from the loss of the *Kuari*, during the hunt for the Teljkon vagabond near Gmir Askilon. (SOL)

Nici the Specialist
this individual was well-known to the underworld of Coruscant. For a price, Nici could obtain a completely new identity for just about any individual. Han Solo sought out Nici's services after escaping from Ylesia and being apprehended by Parq Yewgeen Plancke at the Imperial Bank of Coruscant. Han had a complete cell re-arrangement and retinal surgery in order to mask his former identity, in order to gain entrance to the Imperial Space Academy. Han had the new identity given the name "Han Solo." (TPS)

Nicki
an Ewok. *Nicki was portrayed by Nicki Reade in* Star Wars: Return of the Jedi. (ROTJ)

Nicta
this was one of the many small creatures Jacen Solo kept in his collection at the Jedi academy on Yavin 4. Nicta was a gort, and resembled a bright blue ball of feather-like fur. (TCC, CCR)

Nidder, Arl
this redheaded Corellian served Black Sun under the command of Zekka Thyne, before the near-human was imprisoned on Kessel. When Grand Admiral Thrawn, disguised as Jodo Kast, infiltrated Thyne's base in Coronet, Nidder was killed when a firefight erupted. (TFE)

Niddion
this frigid ball of rock was the seventh and outermost world in the Lianna System. (ML)

Nield
this young man, a native of Melida/Daan, was the leader of The Young when Qui-Gon Jinn and Obi-Wan Kenobi arrived on their planet to seach out Tahl. His parents were Daan, although he had disavowed any affiliation to either faction. His father, Micae, led his three oldest sons into battle. Micae was forced to leave Nield home because he was too young at the time. All four men were killed in an unremembered battle. His mother was killed shortly afterward, and Nield lived with his cousin. His cousin was killed shortly afterward in another struggle for control of Zehava, and she was just seventeen at the time. He joined The Young after meeting Cerasi and understanding why she lived apart from her parents. Nield's skills in battle and his ability to ecognize and teach strategy earned him the position of the leader of The Young. He agreed to help the two Jedi locate and rescue Tahl, creating a diversion while Cerasi led the Jedi to Tahl's position. Nield used the animosity between the Daan and the Melida to create the illusion of a Daan attack on a Melida sector. The feint was successful, and The Young eventually defeated their elders. Nield was named governor of Zehava, but was unaccustomed to leadership during peaceful times. He demanded that the Halls of Evidence be destroyed, despite a lack of support from his cabinet and to the exclusion of other, more vital activities like providing food and shelter for the inhabitants of Zehava. His resolve was shattered when Cerasi and Obi-Wan petitioned for the cessation of the destruction, and The Young began to splinter along many different lines. After Cerasi's death, Nield exiled Obi-wan from The Young. However, when Obi-Wan revealed Mawat's plans to oust Nield from power, he decided to avenge Cerasi's death by re-establishing peace. He and Obi-Wan managed to defeat Mawat's forces when Qui-Gon showed them all a hologram of Cerasi, pleading for peace shortly before her death. Nield then agreed to form a more cooperative government, working in concert with the Daan and Melida elders to rule the planet. (DOD, UP)

Nieler, Jor
this middle-aged, heavy-set man worked with Aarica Vost, posing as a starship parts dealer at Rordan's Spaceship Parts and More. He was the leader of the Corporate Sector Authority's Security Police Force in the city of Verena, on the planet Kirima. (TSK)

Nien Nunb
this Sullustan was tall for his species, and was a loyal worker for SoroSuub until it aligned itself with the Empire. He was a trade runner for the corporation, using his stock light freigher *Sublight Queen* to move raw materials and minerals to outlying systems. He met Lando Calrissian on one of his many missions for SoroSuub. When the Empire grew to power and SoroSuub claimed its allegiance to the New Order, Nien Nunb fled from Sullust and joined the Alliance. Nien Nunb's greatest achievement came during the Battle of Endor, when he was assigned to be Lando's co-pilot the *Millennium Falcon* in the assault on the second Death Star. He later assisted Han Solo in the rescue of the planet Vandelheim from Imperial control, helped defeat the Godoans, and again flew the *Falcon* against the N'Gai. Following Grand Admiral Thrawn's death, Lando approached him with an offer to help mine Kessel's spice mines for a limited share of the mines' profits. Nunb saw the logic behind employing races which naturally lived beneath the ground to legally mine spice, and agreed to serve as Calrissian's Chief Administrator. Together, they turned Kessel's entire operation into a legitimate business, supplying spice for medicinal and other legal uses. (ROTJ, COTF, EGC, CCR)

Nierer's Folly
a game of chance played in many backwater casinos. (SWJ14)

Nieuth IV
this planet is located in the Wyloff Sector, which is part of the Colonies region. (CRO)

Niev Jaub
this Sullustan was an honest trader who did a large volume of business on Nar Shaddaa. He and his ship, the *Bnef Nlle*, were on the Smugger's Moon when Admiral Greelanx began his attack. Because of his business ties, and because Nar Shaddaa supported a large contingent of Sullustans, Jaub joined the fight. He got caught in no-man's-land when he mistakenly followed Falan Iniro out of hiding before the rest of Nar Shaddaa's defense forces were ready. Jaub saw Iniro and the *Take That!* destroyed by the mistake. Jaub managed to take out a few TIE Fighters that launched from the *Carrack*-class ships that made up the Imperial picket line before sustaining damage himself. Rather than die without fighting back, Jaub piloted his small freighter - the *Bnef Nlle* - on a collision course with the *Vigilance*. The impact destroyed the smaller ship and killed Jaub, but the cruiser was defenseless after losing its shields. (THG)

Nigel III
this planet was located in Kira Sector. (SS)

Nigel IV
the fourth planet in the Nigel System, this world is located along the Enarc Run. The natives of Nigel IV are a peaceful people, and only formed a republican government at the insistence of the natives during the New Order. It was at this time that Nigel IV became involved with galactic trade, and the influx of travelers and spacers brought crime to the world. The laws and penal system of Nigel IV have been very strict since the Galactic Civil War, and have been successful in keeping the planet crime-free. A cool planet covered with flat plains and vast glaciers, Nigel IV rotates once every 20 standard hours, and orbits its star once every 325 local days. (TSK)

Night Beast
a huge, humanoid creature left behind by the Massassi to keep Yavin 4 safe until they could return. It is depicted in *The Sith War* as a huge, red-skinned humanoid with skied scales and horns, while *Classic Star Wars* depicts it as a large, fish-like humanoid with sharp claws and fangs. *Classic Star Wars* holds that the ancient Massassi created the besat to guard the temples against an enemy takeover, but *The Sith War* simply showed Exar Kun and the Massassi placing in the depths of the Great Temple as a guardian. It was held in suspended animation until Admiral Griff launched his atack on the Alliance base on Yavin 4. A TIE Bomber crashed on moon, penetrating the Great Temple's lower levels and cracking the beast's suspended animation capsule open. It then began to roam the tunnels of the temple, destroying Alliance equipment in what it believed was the fulfilment of its purpose. It had some use of the Force, and used it to shield itself from energy weapons. When Luke Skywalker discovered the creature, he and R2-D2 were able to drive it away by using the Force to lure the beast into a space transport. They had programmed the transport for auto-jump, and once the night beast was inside, they initiated the launch sequence. The beast was sent into hyperspace. One of the random jumps performed by the transport brought the beast back to Alliance space. This time, through the Force, Luke explained that the beast would eventually find its former masters by getting onto the transport. (CSW, TSW)

Night Caller
one of the CR90 corvettes under the command of Apwar Trigit, the *Night Caller* was heavily modified from its original specifications during its initial design. The bow was widened and much of it gutted to allow for a small TIE fighter hangar, while the topside hold had been enlarged to act as storage hold for skimmers. One of the turbolaser turrets on the bow was replaced with a capital-ship tractor beam. The *Night Caller* was dispatched to destroy the New Republic's base on Folor using Empion mines. While it succeeded in knocking out much of the base, the *Night Caller* was captured when the Wraith Squadron pilots created the *Lunatic* and lured the *Night Caller* in to capture it. Voort saBinring was hidden inside, and when the *Lunatic* was drawn into the ship's hold, he managed to take control of the bridge and take the ship for the New Republic. The crew was so taken by the surprise of Voort's attack, that they didn't wipe out its computer memory banks, nor did they get off a distress call to Trigit. The *Night Caller*'s flight logs led the Wraiths to several of Zsinj's holdings. Since the warlord and Trigit were unaware that the ship had been captured, Wedge Antilles and Choday Hrakness continued to respond to their orders, and then had the Wraiths fly in after and seemlingly attack them. The *Night Caller* was later reassigned to another Republic flight group and renamed the *Ession Strike*. (WS, IF)

Night Creatures
alchemical beasts created during Exar Kun's rule on Yavin 4, these hideous winged reptiles have yellow eyes on each of two heads. Each head sprouts from its own neck. The creatures have purple blood, and their tails are hooked at the end. This hook contains a crystalline poison. They are covered in scales, and have metallic claws. (COTF)

Night Fangs
this pirate group was operative during the height of the New Order. (PP)

Night Hammer
the Super-class Star Destroyer that Delvardus had been building in secret, using intense amounts of Imperial funding to create it. When Delvardus and the other Imperial warlords were executed by Daala and Pellaeon at Tsoss Station, Daala took the Night *Hammer*. as her flagship. (DS)

Night Havoc
the YT-1300 stock light freighter owned by Kara and Willi Saffch. It got stranded in the Zelos System after escaping from TIE Fighters. Many of the ship's systems were destroyed in the escape. (PG2)

Night is a Curtain
this song, written and played by Annadale Fayde, was given a scarlet rating by the Imperial Board of Culture. It first appeared on the compilation *Darkness on the Land.* (GG9)

Night Raider
this Ghtroc freighter was owned and operated by the Barabel Yarrku. It was destroyed, and Yarrku killed, when the Barabel tried to

intercept Kinnin Vo-Shay and Nyo over Nar Shaddaa. Yarrku had been hired by the Herglic Doune to kill Vo-Shay, but instead was killed himself. (TFNR)

Night Spirit
an evil deity feared by the Ewoks by worshipped by the Duloks. (ECAR)

Night Stalkers
this was another name for the Mashi Horansi. (PG1, AE)

Night Terror
this was one of the Imperial Star Destroyers active during the early years of the New Republic. (SOC)

Night Wind
Jor Entel's modified YT-1300 freighter. (SN)

Night-demon
this species of creature has razor-sharp talons that deliver a burning poison to flesh. (TPS)

Night-flyer
this is a creature out of Wookiee legend, often characterized by its high-pitched screech. (THG)

Night-gliders
alien creatures native to the planet Altarrn, and often sold as pets. (HSE)

Nightbat
large, insectile bats that are native to the planet Dagobah. These bats has leathery wings and six thin legs. Each legs has a set of small, sharp claws. (DS)

NightBlind 472
this Fabritech sensor jamming system was often found on tramp freighters, although its cost meant that the captain either was rich or needed the protection. (GG6)

Nightbringer, Sard
this woman was a crimelord in the Tamarin Sector of the galaxy. During the last years of the Empire, she struggled mightily against the bureaucracy of the Empire. Following the Battle of Endor, she and her forced began taking back their sector, invading Imperial positions and removing the forces which controlled them. Her forces obtained a prototype set of combat armor from Imperial station T-1583, which she tried to auction off to obtain funds for her organization. After Natja the Hutt was killed following her winning bid, Marg Sonat killed Nightbringer in order to take possession of the combat armor for himself. (POC)

Nightcast
this *Stalwart*-class freighter was owned and operated by Callandri. Prior to Callandri, the ship had been owned by Karu Nelbin, but Callandri killed Nelbin and took possession of the ship. She had it modified by outlaw techs, and it was further modified while Callandri was working at Kuat Drive Yards. It was armed with a pair of turret-mounted laser cannons, and its cargo hold was modified to hold Callandri's Q-6100 groundspeeder. (AIR)

Nightcrawler
1) an insect native to Tatooine. (SW)
2) according to Wookiee legends, this creature inhabits the first (lowest) level of Kashyyyk's jungles, feeding on the blood and spirit of its victims. (RD)

Nightfalcon
Ikas-Adno's model 22-B speederbike. It can be armed with a single laser cannon for military duty. (RPG, SWJ8)

Nightgaunt
this species of creature is predominantly nocturnal, and generally hunts from the shadows. (PTR)

Nightlily
another name for the m'iiyoum plant. (TME)

Nightmare Demon
this feared beast is humanoid in shape, with a head that resembles a bare skull. These creatures have the ability ti cloud minds and create illusions, luring their prey close enough to pounce on it. They were supposedly wiped out during the Clone Wars, but Luke Skywalker encountered the demon Reist on Lapez 3. (CSWDW)

Nightmare Machine
this attraction was found on Hologram Fun World. As an amusement attraction, the machine allowed visitors to enter a large room that was initially dark. As the visitors entered, the machine scanned their brain to discover their worst fears. It then displays a vividly-accurate hologram of those fears. It was discovered that the machine was the creation of Borborygmus Gog, and was used to quell rebellious individuals. This was all part of Project Starscream, and the machine was an experiment aimed at providing Gog with a way

to use a being's deepest fears as a weapon against them. The Nightmare Machine itself was actually a bioengineered construct, genetically created by Gog. This technology was eventually modified to create the biological weapon known as Eppon, which Gog used against several Alliance soldiers on the planet Kiva. (GOF4, GOF6)

Nightseer
this avian was native to the planet Ruan. When the Salliche Agricultural Corporation began retooling its operations in hopes of pleasing the Yuuzhan Vong, it genetically altered nightseers to be wingless and mute, and used them to create droppings which were later turned into fertilizer. (JE)

Nightshadow
this was a series of anti-sensor baffling produced by Arakyd. This form of countermeasure was used to baffle, or deaden, the various emissions of a starship, including engine exhaust and communications. A smoother, more rounded hull was more effectively baffled than an angular hull. (PP)

Nightsisters
a clan of Dark Side witches on Dathomir, the Nightsisters were created by Gethzerion following her own exile. It is rumored that Palpatine feared their power, so he had the planet interdicted and used atmospheric bombardment to destroy any ships on the planet. They are noticeable by the way the blood vessels near their eyes have ruptured from their rage, and from their use of the Dark Side. They made a deal with the Imperial Warlord Zsinj for a transport ship with which they could escape Dathomir, but they were destroyed by Luke, Han, and Leia just as their ship tried to leave Dathomir. (CPL, CTD)

Nightstinger
this weapon, produced by Xerrol, was a model of sniper's blaster rifle. It was well-known among weapons experts for the fact that it fires an invisible bolt. Despite this advantage, the weapon had several drawbacks. First, a canister of the special blster gas it required cost well over 1,000 credits. Second, each canister had only enough gas for up to five shots before it had to be replaced. Lastly, the canisters were specially designed, and only fit in certain weapons. It was created by the Empire for use in taking out specific targets. (SOP)

Nightsweat
this was the pseudonym used by Ylenic It'kla to describe the Anzati *Saarai-kaar*, Nikkos Tyris. The name is a description of the Anzati's smell, whcih carried more descriptive information to the Caamasi that physical appearance. (IJ)

Nightswift
a nocturnal, carnivorous creature native to Kamar. They are also a source of food for the Kamarians. (HSR)

NightWhispers
this was the name used by one of the Empire's most elite stormtrooper units. A unit of the Storm Commandos, they were sent into the field whenever incredible stealth was required to gain access to an enemy target. (ROE)

Nigiro
an Imperial freigher destroyed by Keyan Farlander during his first tour of duty as an X-Wing pilot. (XW)

Nihun River
this river, located on the planet Brosi, flowed down the Nihun Valley to the Bay of Sypon. (AIR)

Nihun Valley
this river valley was located on the planet Brosi. It meandered through the Blan Forest, emptying into the Bay of Sypon. (AIR)

Niian
Captain Twolz was killed by Imperial stormtroopers near this planet. (SWAJ)

Niiliisi, Granz
this middle-aged man was the leader of the Massa Family criminal organization on the planet Ukio, during the early years of the New Order. The local government wanted him removed from power, so it hired the ThunderForce mercenaries to remove him. Niiliisi barely survived the assault, and managed to flee Ukio and hide out on an unspecified world. There, he attempted to regroup the Massa Family members and return to Ukio. (HAS)

Nikaede Celso
this female Wookiee was a constant companion of Drake Paulsen, and served as the first mate aboard the *Steadfast*. Huge even for a Wookiee, Nikaede was smuggled off Kashyyyk at a young age by her own parents, in an attempt to keep her free from slavery. She later bonded with Drake, developing a relationship which helped fill in the gaps of her childhood. (SWJ12)

Nikkos Tyris
this Anzati was one of the most powerful of the *Saarai*-karr leaders of the Jensaarai, who discovered some ancient Sith teachings during the Clone Wars. He and his companions were dispatched Nejaa Halcyon and Ylenic It'kla, but not before Halcyon was mortally wounded when Tyris drove his azure lightsaber through Halcyon's chest. Halcyon, though dying, absorbed all the energy from Tyris' lightsaber and used it to create a fist-like projection with the Force. Halcyon used it to crush Tyris. The other *Jensaarai* accompanying him was the husband of a *Jensaarai* who would become the next *Saarai-kaar* on Suarbi 7/5 and confront Corran Horn. (IJ)

Nikta
this frothy, powerful alcoholic beverage was created by the Nikto race. (GG12)

Nikto
a humanoid alien race which evolved into five distinct branches on the planet Kintan. They are an ancient specis, being one of the three races signed into servitude to the Hutts during the battle against Xim the Despot. The Nikto are characterized by their leathery skin, reptilian eyes, and fierce temperments. All five races are genetically capable of interbreeding; 93% of the offspring from such unions resemble only one of the parents. There were a number of environmental and geological changes that greatly affected life on Kintan, causing the once-singular Nikto race to evolve its five unique races. Chief among these changes was the radiation expelled by the nearby star M'dweshuu. The Red Nikto, called *Kajain'sa'Nikto*, evolved in the deserts. They have ridged foreheads, eight small horns around the eyes, and two at the chin. They breath through a permeable membrane over their mouths and through four breather tubes on their necks. The Green Nikto, known as *Kadas'sa'Nikto*, evolved in the forests. They are visibly scaled, with obvious noses and small horns ringing their eyes. The Mountain Nikto are called *Esral'sa'Nikto*, and have smooth skin. Their ears are large and fin-shaped, designed to be extended or pulled flat to regulate body heat and enhance hearing. They also have a nasal membrane similar to the Red Nikto. The Pale Nikto, called *Gluss'sa'Nikto*, are found in the islands of the planet. They resemble the Green Nikto, with fin-like ears. The last race, called *M'shento'su'Nikto* or Southern Nikto, lack any horns but have a number of breather tubes at various points on their skulls. Their inner strength and fierce nature has been honed over millennia of survival against the predators of Kintan. This led to four intense civil wars which nearly destroyed Kintan some 30 years before the Nikto helped the Hutts defeat Xim. The Hutts then distributed the Nikto to various worlds as bodyguards and strongmen. The Nikto developed atomic-level technology on their own, and absorbed galactic technology from the Hutts. They have remained under Hutt control for over 25,000 years, for the most part remaining neutral throughout the various battles between the Empire and the Alliance. (ROTJ, TOJ, GG12, SWAJ)

Nikto Kajidic
this modified Imperial Customs Frigate was owned and operated by Ga'p'tashi. It was armed with four heavy laser cannons, a heavy ion cannon, and a tractor beam projector. (PP)

Nil Spaar
this cunning Yevethan was in charge of the Yevethan workers at the Imperial shipyard known as Black-15. While there, he plotted to overthrow the Imperials and take control of the shipyards for the Yevethans, and bided his time working under Jian Paret. When the official order to evacuate the shipyards and destroy its ships was issued, Spaar heard it almost as quickly as Paret did, and put his plans into motion. The Yevethan workers gained access to the spaceworthy Imperial craft, and slaughtered their crews. Nil Spaar personally executed Jian Paret and took control of the *Intimidator*. With his plan under way, Nil Spaar and the Yevetha retreated into the Koornacht Cluster to repair their ships and plan the next phase of attack. The next phase began twelve years later, and would be known among the Yevetha as the Great Purge. Nil Spaar went to Coruscant to discuss a mutual relationship between the Yevethan Duskhan League and the New Republic with Leia Organa-Solo. Spaar carefully avoided an alliance while probing for weaknesses in Leia's government. Spaar wooed certain New Republic Senators who opposed Leia's ideals, and through them sowed seeds of unrest in the Senate. When Leia discovered the missing Black Sword Command, Nil Spaar again called the Yevetha to act, and used a carefully orchestarted series of events to his own ends. He twisted the events to appear as if Leia were the agressor and himself an innocent victim, while launching a wave of extermination throughout the Koornacht. The Yevetha wiped out any non-Yevethan settlements, keeping intact any strategic mines or businesses. Nil Spaar then retreated to N'Zoth to enjoy the fruits of his labors.
He used the New Republic's HoloNet communications network to bombard the citizens and Senators with slanderous accusations against Leia, and he fostered relationships with several disgruntled Senators. He also place Belezaboth Ourn on Coruscant, and the set-up provided him with a great deal of advanced information on the Republic's moves with regard to the Yevetha. When the Republic decided to send Han Solo to command the Fifth Battle Group, Spaar ordered that Solo be captured, as a way to bring Leia under his control. At the same time, he began breeding with several Yevethan females, hoping to ensure his immortality through prodigious offspring. Taking some of the advice of Tal Fraan, Spaar kept a group of prisoners - taken from each of the worlds the Yevetha purged - on the *Pride of Yevetha*. This assured that the Republic would not take direct action against him, for fear of harming innocent captives. Among the captives was Han Solo, but Chewbacca and Lumpawarump were able to penetrate the Star Destroyer and rescue Solo. During the rescue, the Wookiees also destroyed many of Spaar's *mara-nas* casks. This series of events angered Spaar into taking foolish actions, which led to his eventual defeat at the Battle of N'zoth. Unbeknownst to Spaar, the Imperial officers he had kept prisoner ever since the Yevetha took control of the Black Sword shipyards were also rising up against him. Led by Sil Sorannan, the Imperials took control of several Yevethan warships during the Battle, including the *Pride of Yevetha*. Sorannan, wanting to kill Spaar outright but also wanting Spaar to suffer for his actions, forced the Yevethan leader into an escape pod as the Super-class Star Destroyer travelled through hyperspace toward Byss. The pod was ejected into hyperspace, and Nil Spaar was never heard from again. (BTS, SOL, TT)

NIL-8
this assassin droid was employed by Moff Bandor to wander the Game Chambers of Questal and remove the prisoners placed in them. Humanoid in form, NIL-8 is coated with a matte-black finish that reduces glare and reflection. NIL-8's head resembles a large set of macrobinoculars, and its vocabulator is located in its chest. The droid was well-built, and normal blaster fire usually bounced off its armor plating. This strength gave NIL-8 a certain bravado, as it often entered a fight by walking out into the open and firing. (GCQ)

Nilar Med/Tech Corporation
this corporation produced a wide range of medical devices developed for use in the field. (FOP)

Nilgaard Bioprocessing
this corporation established a major plant on the planet known as Reaper's World several thousand years ago, and slowly used up all the natural resources the planet could offer. After the world was drained, Nilgaard packed up shop and headed to the Corporate Sector. (ND)

Nilgarian Worm
a vile alien creature. (TJP)

Nillik
this Imperial Navy sensor master served under Captain Gegak, aboard the *Tobay*. (TT)

Nilo
this man was an acquaintence of Dair Haslip. (SWJ12)

Nim
1) this short, rotund man was a General in the Imperial armed forces, shortly before the Battle of Yavin. He was ordered by Darth Vader to destroy the Icarii, and laid out plans with Colonel Abal Karda as to their destruction. Karda carried out his orders perfectly, but managed to capture the Icarii queen, Selestrine. Vader wanted her brought to him, and Nim was dispatched to recover her disembodied head. However, Karda grew jealous and angry, and his mental condition deteriorated. He killed Nim and his guards in order to retain possession of the head, then fled the Empire and was labeled a fugitive. (EOE)
2) this identity, used by Pike Angeles, was an Imperial Lieutenant Commander who served in the Military Intelligence branch. (CRO)

Nim Abek
this red Nikto was a pirate who worked for the Nalroni crimelord Sprax. He chose to shorten his full name - Nim'abek'shy-wedell - to make it easier for non-Nikto to communicate with him. He began his career as a freelance pirate working the Sisar Run, until his gang preyed upon one of Sprax's starships. The *vigo* brought him in, and Nim Abek was surprised when the Nalroni offered him a job instead of executing him. Since then, Nim Abek has been given command of some 100 pirates, plying the spacelanes of the Sisar Run. He maintained a shadowport just beyond the intersection of the Sisar Run and the Ac'fren Spur, known as Abek's Station, to further his own goals. When he learned that information about Black Sun's operations along the Sisar Run were up for sale by Limna Yith, Abek tried to obtain the information before Sprax learned of it, in order to lessen Sprax's stature in the eyes of Prince Xizor. (SSR)

Nim Drovis
the New Republic maintained a Sector Medical Hospital and Research Facility on this planet, located in the Meridian Sector. It is a hot, humid world. (POT)

Nim'abek'shy-wedell
this was the full name of the red Nikto Nim Abek. (SSR)

Nimba 5
this remote planet is along the space lane to the homeworld of the grumph. (TMEC)

Nimban
this planet is the homeworld of the Nimbanese race, and is the primary planet in the Nimban System. Its surface is covered with rolling plains. (GG12)

Nimbanel
the name used to describe a single Nimbanese. (GG12)

Nimbanese
this humanoid race has hairless, walrus-like heads without tusks, and stringy reddish beards. A single member of the species is called a Nimbanel. The Nimbanese race is reptilian, but has a warm-blooded metabolism. As a race, they are regarded as arrogant and snobbish, but they place great value in knowledge and ethics. Native to the planet Nimban, they evolved from herbivorous creatures faced with increasingly resilient plant species. They have become highly adept at solving complex puzzles and questions, and turned to mental battles when many races would have initiated wars. They have been instrumental in the Bureau of Ships and Services and various banks throughout the galaxy, although they were once expelled from the BoSS when an ancient Nimbanel threatened to harm a BoSS family. They managed to merge back into the BoSS arena with the help fo the Hutts, who regularly employ Nimbanese as accountants and negotiators. (GG12, CCG)

Nimbus Rider 2000
Gefferon's Hutt floater, this 4-meter craft was designed for those Hutts who couldn't afford a luxurious sail barge or a larger floater. (DE1, DESB)

Nimgorrhean Saber-wasp
this is a species of swarming insect. (SLS)

Nimondro
this Hobor was the leader of his people, and represented them at the peace talks conducted by the Tion Hegemony. He had a deep hatred of the Troobs, and chose to speak only Tahlboorean in their presence. This was a ploy by Chief Nimondro, for he could understand and speak fluent Basic, but held onto this trump card to gain the upper hand against the Troobs. Nimondro also controlled Mount Yeroc, and used it to demonstrate his powerful position during the negotiations with Counselor Harthan. His daughter, Larka, was the light of his life, and when she was framed for the murder to Ket Krax, he was furious. When she told him that she was in love with Ket, he realized she was innocent, and prepared to use sky cannon inside Mount Yeroc to defend against an impending Troob

attack. However, C-3PO and R2-D2 were able to convince him to let them use the sky cannon for its true purpose while exposing Jake Harthan as the killer. Nimondro then agreed to work with the elder Krax to hammer out a real peace agreement. (DRPC)

Nin
this ancient Senali woman was Ganeed's elder mother. (SP)

Nin Nemb
an Alliance starfighter pilot, Commander Nemb was fatally wounded in the Cobolt Offensive, but managed to return his starfighter to the rendezvous point before he died. (RASB)

Nineteenth Battle of Zehava
this struggle for control of the city of Zehava was initiated by the Melida just six months after the Eighteenth Battle. The Daan had used the underground tunnels and drains of Zehava to gain access to Melida-held territory, and soundly defeated them. (DOD)

Nink
this was the name given to one of a pair of dwarf opee sea killers kept at the Otoh Gunga Zoological Research Facility before the Battle of Naboo. The dwarf opees were the facility's rarest and most valuable specimens. Despite being just as vicious as their larger cousins, Nink and Vink were also able to understand simple commands after being trained by the researchers. (E1A9)

Ninn
a planet known for its devoted priesthood. They wear green vestments that serve to announce their devotion. (HSR)

Ninth Aquatic Zone
sometimes called AquaZone 9, this was the final destination of students of the Galactic Outdoor Survival School, during their gruelling "final examination." It was noted for its green sand beaches. (AIR)

Ninth Quadrant
an area of the galaxy, located in the Outer Rim Territories between the Greeb-Streebling Cluster and the Noopiths. (COJ)

Nipasa
a Ripoblus escort shuttle operative during the Sepan Civil War. It was used in the Sepan battles agains the Empire. (TIE)

Nippet
a baby Ewok, Nippet was born to Chief Chirpa and his second wife. Kneesaa often babysat for Nippet. (ROTJ, ECAR)

Niran
this planet was subjugated by the Empire, but the underground resistance eventually joined forces with the Alliance and threw off the Imperial yoke of control. (SWJ12)

Niran Resistance
this group of underground freedom fighters rose up on the planet Niran after the Empire subjugated the planet. The Niran Resistance eventually joined the Alliance, and was able to free the planet from Imperial control. (SWJ12)

Nirauan
this is the second and primary world in the Nirauan system, located in Gradilis Sector. It was here that Faughn and Mara Jade plotted the course of the strange starships which began showing up around the time of the discovery of the Caamas Document. Jade went to investigate, and was stranded on the planet. A dim red star is the central body of the system. Nirauan istelf is a drab, seemingly lifeless world wen viewed from space, with dull browns and grays dominating the surface. The planet was covered in vegetations, however, although the normally green color had given way to the duller colors in order to survive in the pale light received from its sun. The rocky strata of the planet is riddled with veins of cortosis ore. Hidden deep in a cave, Jade found the entrance to a huge fortress which was similar those located on Hijarna. Inside the cave, she found a group of mynock-like creatures that seemed to communicate by sending thoughts through the Force. They later revealed themselves to be of two races, the Qom Qae and the Qom Jha. They registered a marked reaction when she talked about Luke Skywalker. The planet was also the site of the fortress known as the Hand of Thrawn, a five-towered citadel maintained by the Chiss in hopes of Thrawn's reappearance ten years after his death. (SOP, VOF)

Nirellian Groundslug
this is a species of long, fat, ground-dwelling mollusks. (MA)

Niriz
this Imperial Navy Captain commanded the Star Destroyer *Admonitor* shortly after the Battle of Yavin, and then spent several years under the command of Admiral, then Grand Admiral, Thrawn in the Unknown Regions. He captured the freighter *Hopskip* as it was making a weapons run to Derra IV, and commandeered the crew to perform a mission for him. He was working with Grand Admiral Thrawn - who was disguised as Jodo Kast - to smoke out the agents of Black Sun on Corellia. They were successful in the mission, having usurped the services of Haber Trell and Maranne Darmic, who were transporting Riij Winward and Rathe Palror to Derra IV along with a cache of weapons. The second part of Thrawn's plan involved the tampering with their cargo, placing homing beacons within the various crates to help determine their destination. This allowed the Empire to track the Alliance to Derra IV shortly before the Battle of Hoth. (TFE)

Nisemia Thread
this is a flowering, vine-like plant. (POT)

Nisewarner, Semmac
Bakuran Captain of the *Intruder*. (AS)

Nish
this sentient race of near-humans is native to the planet Nishr. They were subjugated by the Empire during the height of the New Order, and were reluctant to assist the Alliance Special Forces unit which arrived on the planet. They allowed the group - which became known as the Nishr Taskforce - to set up bases on the planet, but remained neutral in the conflict in order to avoid Imperial retribution. The Nish were in a period of industrial revolution at the time of the Battle of Yavin. (ROE)

Nishr
this Outer Rim planet was initially scouted by a team of Alliance SpecForce Wilderness Fighters and Pathfinders, who eventually established a base on the planet and became known as the Nishr Taskforce. They were originally just gathering intelligence on the Imperial presence on the planet, but became a fixture in an effort to harass the Imperials into leaving. The Imperials had garrisoned the planet just nineteen months before the Battle of Yavin. It was a temperate world of rolling plains, low mountains, and the occasional desert. (ROE)

Nishr Base Seven
located on the continent of Feldt, on Nishr, this was the primary base of operations of the Alliance's Nishr Taskforce. The base itself was created from an abandoned mining operation deep in the Lukhur Badlands. (ROE)

Nishr Base Ten
this was the smallest base maintained by the Alliance's Nishr Taskforce during the Galactic Civil War. It was located in the highland caves of the planet. (ROE)

Nishr Base Three
this was a stopover base maintained by the Alliance's Nishr Taskforce during the Galactic Civil War. It was located in the Shirshir Desert, and housed a hidden powr station in the midst of an oasis. (ROE)

Nishr Suppression
this was the name given to the campaign in which Governor-General Vin Kollis and his Imperial troops wiped out a large portion of the Nish population in order to secure the Imperial garrison on Nishr, shortly after the Battle of Yavin. (ROE)

Nishr Taskforce
this Alliance Special Forces unit was made up of a pair of Wilderness Fighter platoons and a Pathfinder platoon. They were the first group to scout the planet Nishr, which eventually became their home base. A SpecOps mission group and an Intelligence agent were attached to the taskforce for unusual support. The taskforce was under the command of Fisk Csino during the Galactic Civil War. Their mission was defined after the original scouting party discovered the large Imperial presence on the planet. Their commanding officers deemed it important for them to remain on Nishr and harass the Imperial garrison, in an effort to draw reinforcement to the planet from other worlds. This would have allowed the Alliance to promote other actions during a lull in Imperial forces elsewhere. The mission was poorly planned, but forged moderate success over the years. (ROE)

Nita
this woman was part of the scout team which rescued Bering on Wyndigal 2. (COG)

Nitakka
this Yevethan word is used to describe a young Yevethan male. It translates roughly to " the strongest of us all." (SOL, TT)

Nitram, Kenn
a New Republic X-Wing pilot, Nitram once asked Han Solo about his days as a swoop racer. Kenn was personally recruited by Wedge Antilles. (DFRSB)

Niuk Niuv
this New Republic Senator, a native of the planet Sullust, was a member of the Advisory Council during the start of the Yuuzhan Vong invasion. He was not supportive of Luke Skywalker's plans to re-establish the Jedi Council, in order to better control the actions of the growing Jedi population. Many rumors spoke of Niuk Niuv's own ties to the smugglers that the vigilante Jedi led by Kyp Durron were taking out of business, and hinted that his dislike of the Jedi was based more on lost profits than anything else.When Leia Organa Solo petitioned the Senate to address the Yuuzhan Vong invasion, Niuk Niuv accused Leia of trying to deflect the issue of the renegade Jedi with wildly exaggerated views of the threat. Later, when it was learned that the Yuuzhan Vong planned to attack either Corellia or Bothawui, Niuv argued that Corellia be left undefended so that Bothawui could be saved. (VP, DTO, JE)

Nive, Jacob
the captain of the CR90 corvette *Backstab*, Jacob Nive was one of the few Eyttyrmin Batiiv pirates to survive the Imperial attack that destroyed them. Nive was a young but shrewd tactician who fiercely hated the Empire. The survivors of the Eyttyrmin pirates rallied around Nive, who earned their respect. He was a tall, well-built man with long, blond hair he drew into an impressive braid. The Survivors retreated to Elrood Sector, and established a foothold there by raiding Imperial convoys destined for Derilyn and Berea. When he first met Shondra Del, Nive was suspicious as to her motives. However, when she identified herself as a member of the

Alliance, Nive began working with her as part of Operation: Elrood. His assistance ended with the destruction of the *Brazen*, and the Khuiumin Survivors went back to raiding Imperial convoys. When Corran began taking strides toward defeating the Invids, he was joined by Luke Skywalker in an effort to destroy Leonia Tavira and rescue Mirax Terrik from Suarbi 7/5. Before they left, they confided in Jacob their subterfuge and their plans, and offered him a chance to redeem himself and the Survivors as members of the New Republic. Nive greatly accepted the chance, and left Invid service. (GG9, OE, IJ)

Nivek
this red-skinned humanoid was one of Jabba the Hutt's many followers who lived in the Hutt's palace on Tatooine. Nivek has strange, blue appendages sprouting from his head. He was secretly employed by Bib Fortuna to round up as many men as possible in one of the Twi'lek's first plots to kill Jabba. Nivek managed to recruit six beings, and Fortuna's plot was hatched. Unfortunately, it was luanched the same day as Gru'um Ropple's plan, and the two became entagled. Nivek was attacked by a frekker release by Ropple, and pleaded with Fortuna to save him. He began to speak of Fortuna's plot, and Fortuna shot him him the head. Fortuna later claimed he was trying to remove the frekker. (JTH)

Nivek'Yppiks
Boba Fett received a half a million credits for recovering this Ffib who had fled the religious oligarchy on Lorahns. (TJP)

Nivers
the Imperial Grand Moff in charge of Tandankin. (XWRS)

Nizzal
the chief supply officer serving aboard the *FarStar* during its search for Moff Sarne, Nizzal was one of three Turazza sisters who joined the crew with Loh'khar. However, she showed none of the loyalty that Rizzal and Vizzal did. Nizzal defected from the *FarStar* with Khzam, after the Rodian's past with the Sabiador Slavers was revealed. Nizzal hid the Rodian aboard the *Muvon* and travelled with the crew to Uukaablis. Once on the ground, Khzam waited until everyone was off the ship before taking control and stealing it. (KO)

Nizt
this is a species of meek animal. (CRO

Njinska's Tavern
this restaurant was located on Phyrstal Island, on Abregado-Rae. It was located in a small, wooden building made more attractive through the liberal use of large panes of stained-glass art. (ND)

NK-3
an early version of Borstel's ion cannon. (XW)

NK-7
one version of Borstel ion cannon. (SCRE)

NkIlon
a super-hot planet located in the Athega system, its mantle and core are rich in metallic ores. Due to its proximity to its sun, the surface of the planet is uninhabitable. Lando Calrissian modified an idea proposed by Ecclessis Figg, and used a mobile mining operation to only mine the dark side of the planet. Its rotation period is about 90 standard days long. Grand Admiral Thrawn attacked the planet twice. The first attack was aimed at obtaining some of Lando's mole miners for use in the attack on Sluis Van. The second was an attack to neutralize a primary source of ore for the New Republic. Lando was ready to rebuilt his Nomad City mining operation, but he los the planet in a sabacc match. The planet's rotational period lasts 3,527 standard hours. Thus, the planet's "year," one complete orbit around its sun, lasts only 5 local days. (HTTE, HTSB, JS)

NL-1
the Imperial outpost built by then-Vice Admiral Thrawn in the Pakuuni System. (TIE)

NL-6
this series of household courtesy droids was produced during the early years of the New Republic. (POT)

Nlek Statu
one of Bogga the Hutt's alien henchmen. (TOJ)

Nlora
a flower known for its cloying, perfume-like scent. (JE)

Nlorna
a fragrant flower used in perfumes. (WG)

NM-KO-28
this was the identification code of the repulsorcraft stolen by Jacen and Jaina Solo during their escape from the CorDuro Shipping headquarters on Duggan Station. Access to the craft was provided to Jacen by Gnosos, while Jacen was imprisoned by Durgard Brarun. (BP)

Nnaksta, Xenon
an Alliance Lieutenant who was a native of the planet Vodran. He workde for some time as an operator in the Greel Wood Loggin Corporations, after his parents were killed in the Thruncan Insurrections. (SWAJ)

No'aat Padu'll
Ka'aa name for the Koornacht Cluster. It translates to "The Little Nursery." (BTS)

No-ad System
the precious gems known as fire crystals were found in this planetary system. (GOF5)

No-Holds-Barred
this secret group of holo-video producers, directors, and actors was created in the underground of Adarlon's entertainment industry during the New Order. They created bootleg holo-vids that told stories of Jedi Knights and the glory of the Old Republic. The ranks of No-Holds-Barred are filled with artists who were blacklisted by the Imperial censors, and all of them were supporters of the Alliance, through contacts with Drun Cairnwick. (GG6)

No-show
this small device is basically a passive field generator, used by smugglers and pirates to hide their actions. When a being needs to bypass a ship's security and safety systems, they can slice into the wiring and computer systems and use the no-show to generate an uninterrupted feed to the security systems. The criminals can then cut through a hull or access panel without setting off the system's sensors. (TFNR)

Noa
Noa was a young and brash star pilot when he and his friend Salek decided to leave their jobs and travel the universe. However, their first flight met with trouble, and they were forced to land their ship on Endor. Their crystal oscillator had blown, and Salek went to find one. Noa waited and waited, but Salek never returned. Noa created a good life for himself in the forests of Endor, even befriending a small creature named Teek. However, his isolation also made him grumpy and stern, and when he encountered Cindel Towani and Wicket the Ewok, he gruffly asked them to leave. In his heart, though he couldn't throw the two out into the wilderness, and he took them under his wing. He offered them the comforts of his tree house, and later agreed to help them recover the crystal oscillator the Marauders stole from the Towani shuttle. With the oscillator in hand, he rallied the Ewoks and helped them defeat the Marauders. After getting the oscillator to work, he took Cindel and left Endor to try and return to human civilization. *Noa was portrayed by Wilford Brimley in* Ewoks: The Battle for Endor. (BFE)

Noab Hulis
this ancient, Miralukan Jedi sought out Chamma after the younger Jedi defeated a Sith-spawned being on Athiss and went into hiding on H'ratth. Hulis retold the tale of Chamma's bravery and control of the Force, and eventually convinced Chamma to return to his training. (TOJC)

Noahound
a genetically engineered beast that serves as a guardian for the Lurians. (CSA)

Nobam Nol
this charletain once posed as a Sith Lord to dupe the inhabitants of N'ildwab. The natives hired Boba Fett to kill the magician, which he successfully did about five years after the Battle of Yavin. (TOD)

Noble
this *Invincible*-class Dreadnaught was lost centuries before the Battle of Yavin. It crew was distinguished from other Old Republic crew in that the humans on board all had green hair. (AIR)

Nobody's Inn
this cantina was located on the planet Ord Mantell. (SWJ14)

Nobrin, Dod
this alias was used by Garik Loran to infiltrate the planet Storinal, shortly before the *Night Caller* was to rendezvous with the *Hawkbat*. Dod was a farmer native of the planet Agamar, and also had two brothers: Fod, portrayed by Wedge Antilles; and Lod, played by Myn Donos. Their cover story was that they were on Storinal to find wives. (WS)

Nobrin, Fod
this alias was used by Wedge Antilles to infiltrate the planet Storinal, shortly before the *Night Caller* was to rendezvous with the *Hawkbat*. Dod was a farmer native of the planet Agamar, and also had two brothers: Dod, portrayed by Garik Loran; and Lod, played by Myn Donos. Their cover story was that they were on Storinal to find wives. (WS)

Nobrin, Lod
this alias was used by Myn Donos to infiltrate the planet Storinal, shortly before the *Night Caller* was to rendezvous with the *Hawkbat*. Dod was a farmer native of the planet Agamar, and also had two brothers: Fod, portrayed by Wedge Antilles; and Dod, played by Garik Loran. Their cover story was that they were on Storinal to find wives. (WS)

Nogdra System
this star system is located about three days hyperspace travel from Socorro. (SWAJ)

Nodon
a Cathar from the same litter as Nonak, Nodon and his sibling joined up with Burrk to hunt for some of the galaxy's most desired furs and pelts. They eventually settled on obtaining Wampa pelts from Hoth, and had been fairly successful. That is, until they agreed to take Drom Guldi on a hunt. During the hunt, the Wampas had gotten smart, and had ambushed them at their ship. The Wampas inadvertently started the ship's auto-destruct sequence, which completed before the Wampas were removed from the ship. The ship exploded, stranding the entire party on Hoth. They were later discovered by Luke Skywalker and Callista, who were on Hoth trying to regain Callista's powers. He was injured in a Wampa attack, and was later killed in yet another attack, this one inside their base. (DS)

Noe'ha'on
this planet is home to the Noehon race, as well as the k'lor'slug. (GG12, CCG)

Noehon
a race of four-armed insectoids from the planet Noe'ha'on, the Nohehons have a savage culture. They stand on two legs, and they are covered with bristly hairs. The eyes of a Noehon are multi-faceted, with each facet having a specific range of vision. Some facets are used for detailed analysis, while others are for detecting motion. They exude a strong scent from glands in their cheeks, and use this scent to mark their territory. A pair of strong mandibles surrounds the Noehon mouth. They are excellent climbers. The Noehon race is obsessed with order and discipline, and are focused on maintaining heirarchies in their society. Their family groups are known as Welds, and consist of a dominant, alpha male ruling up to fifty females. The females have their own hierarchy.This hierarchical society leads many off-world Noehons into the slave trade. It has also led to a large amount of fighting for position in the overall society. The Noehons never achieved a high level of technology, and were planet-bound when they were discovered by the Old Republic. (GG12)

Noeu Sphere
this ball was used in a sport which involved passing the sphere to teammates before throwing it into a goal. (IWE1)

Noff, Gavron
this man was captured by Armx, after a bounty was placed on his head. He might have escaped capture, but the power cell in his blaster failed while the blaster itself registered full-power. (GG10)

Nofre Ecls
this Sullustan was the sister of Loro Ecls, and ran the Nofre Repair Bay at the Gelgelar Free Port. She was also an independent operative for the Alliance, working with Colonel Arik Stijhl's team at the drop point in the Free Port. Nofre kept her involvement with the Alliance a secret from her brother, as he held no support for the Alliance. To ensure that she wasn't discovered, Nofre acted for the Alliance under the pseudonym Talana. Her skills were in gathering information, which she readily supplied to Stijhl and his team. (SWJ14)

Nog
a predator native to the planet Smarteel. (JTH)

Noga River
this waterway is found on the planet Teyr. on the opposite side of the world from Griann and the Teyr Rift. (SOL)

Nogdra
the Captain of the Imperial Corvette *Bixby*, he defected to the Alliance when his ship was captured. He then gave the Alliance the coordinates of the Imperial staging point near Dellalt. (XW)

Noghri
this race was held subservient by the Empire. They were known for their guerrilla techniques. Individual Noghri were short in stature, with needle-sharp teeth, steel-grey skin, large dark eyes, and protruding jaws. They were nearly wiped out when two starships battled over the surface of their homeworld of Honoghr. One of the ships was destroyed, and plummeted to the ground, releasing noxious chemicals and rendering much of the planet uninhabitable. The entire battle was only a ruse, however, perpetrated by Emperor Palpatine as a way to reduce the will of the Noghri and bend it to his own uses. The Emperor dispatched Darth Vader to offer assistance to the Noghri, who were only too happy to accept. The price for their salvation was that they had to send their sons to Palpatine for use as silent commandos. Palpatine had all knowledge of the Noghri erased from the Imperial databases in order to heighten the effect of his commando teams. When Princess Leia discovered the Emperor's plan and was able to show the Noghri how they had been tricked, the Noghri quickly began recalling its sons from their commando teams, and joined the New Republic's struggle against the remnants of the Empire. In the aftermath of Thrawn's death and the destruction of the Mount Tantiss storehouse, the New Republic worked with the Noghri to restore Honoghr's ecosystem. However, the damage inflicted by the Empire proved to be too much to overcome. The Republic, and a poetic form of justice, gave the Noghri the option to resettle on Wayland. Many of the Noghri clans made the move, taking up residence on Wayland alongside the Psadans and the Myneyrsh. (HTTE, DFR, SOP)

Noimm
this female Senator of the New Republic was from an unspecified alien race. (BTS)

Nojik Beanstalk
the discovery of this unusual plant is generally considered one of the greatest archaeological finds of the modern era. (TT)

Nok
a Rodian, brother to Neela and uncle to Greedo and Pqweekduk. Nok engineered the clan's escape from Rodia, as well as the escape to Nar Shaddaa. (TME)

Nola
this species of grass fills the plains of the planet Naboo. Dried nola grass is used as fire kindling, and can be ground up for use as a cooking spice. (GF)

Nolaa Tarkona
this female Twi'lek ws distinguished by her greenish skin and her single head-tail. A group of optical sensors was mounted in the stump of her missing head-tail. It was rumored that she was Oola's sister. She grew to power as the leader of the Diversity Alliance, and sought the location of the Emperor's Plague as a quick way to rid the universe of the human race. She paid Bornan Thul to transport it to her, but he disappeared with the datadisk and had to be hunted down by the likes of Boba Fett and Zekk. When she finally located the Imperial storehouse, Bornan tried to stop her. With the help of the yougn students of Luke Skywalker's Jedi Academy, Tarkona was nearly captured. In the firefight between their forces, several of the Imperial plagues were unleashed, including the Emperor's Plague and a virus dangerous to Twi'leks. Both Bornan Thul and Nolaa Tarkona contracted one of Evir Derricote's viruses in the plague chamber, but Tarkona managed to escape with Raabakyysh. They fled the storehouse, but Tarkona was too ill to notice that the young Wookiee had blindly jumped into hyperspace. Raaba landed on a remote world and quarantined them both, until Nolaa died of her virus. She hoped that the virus would eventually die, and become harmless to the rest of the galaxy. (SHA, TEP)

Nolaan
this man was, at one time, the Imperial Captain in command of the Interrogator. He was also the mentor of a young officer named Vharing, who eventually succeeded Nolaan in command of the *Interrogator*. He was executed for an error by High Inquisitor Tremayne. (TFNR)

Nolan, Alikka
this young woman worked with Ketrian Altronel at Arginall Refinery, during the time when the Empire controlled the natural resources of the planet Hargeeva. She served as the plant's personnel supervisor. She longed to be part of the resistance in Arginall City, as her brother had been imprisoned in one of Nial Pedrin's labor camps. For this reason, she threw in her lot with Stevan Makintay when he returned to Hargeeva. She was captured, along with Mak and Ketrian, during an Imperial raid on the Lantern Inn, and was subjected to intense interrogation. She died when the drugs administered by Nial Pedrin overloaded her heart. (SWJ8)

Noli
this flightless bird was native to the planet Ganeid IV, and was the favorite prey of the cooha. The noli were not without defenses, however, possessing powerful beaks and slashing claws. (TBSB)

Nollo Kanx
this Quarren enforcer worked for Odanni, the Mon Calamari owner of the Fathoms restaurant complex. He had a fearful reputation among the locals of Wildwater City, who knew that he presense meant only bad things were going to happen. Nollo Kanx was something of a expert in the use of poisons, and he created many of his own poisons using the plants and animals which were supported within Wildwater City's environs. (WSV)

Noloth
this member of the H'kig colony on L'at was believed to have been captured when the Yevetha took control of the planet during the Great Purge. Noloth was supposedly held on the *Pride of Yevetha* in order to deter attack by the New Republic. In reality, Noloth had escaped on the *Star Morning* before the Yevetha arrived. Noloth's presence on the Star Destroyer was an illusion generated by Enara to fool the Yevetha. (TT)

Nolyds, Burr
this gaunt, white-haired man served on the Imperial Interim Ruling Council. Nolyds was one of the Council members who supported Carnor Jax and the plans he had for eliminating Emperor Palpatine, for the Emperor kept all of his supporters on short leashes. After Jax was killed on Yinchorr, Nolyds took control of the Council. He opposed Feena D'Asta's plan to make peace with the New Republic, despite the legitimacy it would bring to the Council. He was killed when he returned to his quarters after a long debate with D'Asta, and found a message disk in his rooms. When he activated it, it exploded, killing Nolyds instantly. (CE2)

Nom Anor
this shadowy, black-armored figure worked behind the scenes of the Imperial Interim Ruling Council. He used Xandel Carivus as his agent, and predicted that Carivus would be elected to lead the Council after Nolyds was assassinated. Nom Anor spoke with a raspy hiss, which strengthened his evil image. He claimed to be in charge of the dealings on Ord Cantrell, and that the murders which plagued the Council were within his plans. However, General Immodet was soon poisoned, and not by any of Anor's agents. He claimed to be unconcerned about the rumors of Kir Kanos returning. Nom Anor became known to the New Republic several years later, when he emerged as the spiritual and political leader of the Rhammamoolians. Nom Anor made no effort to hide his hatred of the New Republic and the Jedi Knights, and preached about abandoning technology in favor of looking for the truth in the nstural elements of life. In response to his charismatic personality, the Red Knights of Life rose up to further his beliefs. He had managed to incite them to rebel against their neighbors on the planet Osarian, sparking an intrasystem battle while furthering his own plans. In reality, Nom Anor was the leader of the advance forces of the Yuuzhan Vong. When he was given the assignment, he showed his devotion to the Yuuzhan Vong by removing his own eye with the sharpened end of a burning stick. The eye was replaced with a plaeryin bol. He faked his own death by pretending to be on a diplomatic shuttle dispatched to the *Mediator*, but he was actually in an A-Wing fighter fleeing to Sernpidal. The shuttle exploded in the hold of the *Mediator*, although Nom Anor himself was in another craft fleeing the battle. He was

disgraced upon his return to the Yuuzhan Vong leaders, and was replaced by Shedao Shai. It was later revealed that Nom Anor was a member of a lower caste in Yuuzhan Vong society, and hoped to elevate his people to warrior status by successfully conquering the first planets along Vector Prime. His failure almost guaranteed swift retribution. With the failures of Shedao Shai and Deign Lian, Nom Anor found himself once again in a position of command, leading the forces which destroyed Obroa-skai. He was also part of a growing faction of Yuuzhan Vong which believed the Jedi Knights were the key to taking control of the galaxy. Nom Anor also took steps to form an alliance with Borga the Hutt, which provided a minimum of protection for Hutt Space and gave the Yuuzhan Vong their choice of worlds to use to grow yorik coral. (CE2, VP, DTO, DTR, HT)

Nomad
an Imperial Out System Scout craft which discovered Butler's Cove, its crew was captured by Alliance agents before they could report back to the Empire. (SN)

Nomad City
Lando's mining operation Nkllon; a mobile colony built from an old Dreadnaught cruiser and 40 AT-AT walkers, built to withstand the nighttime heat of Nkllon's surface (HTTE)

Nomad City Control
operations center aboard Nomad City, responsible to the regular arrival and departure of supply ships and ore transports. (HTTE)

Nomad Gulch
this rocky gulley was located on Tatooine, near the town of Motesta. (AIR)

Nomad Squad
this group of Alliance troopers was part of the security force protecting the outpost on the planet Taul, shortly before it was destroyed by the *Victory*-class Star Destroyer *Dominator*. (SWJ1)

Nomannic
an Alliance YT-1300 destroyed during the Galactic Civil War. (TIE)

Nomar
this man was Captain of the *Laughing Dancer*, although the name was assumed to be an alias. Nomar was lost and presumed dead after the disappearance of the *Laughing Dancer*. (HAS)

Nomas
this man owned a salvage yard. In his mid-fifties during the Galactic Civil War, Nomas looked as though he had personally scoured every square meter of his yard, for he was constantly covered in grease and grime. He felt much of the Empire's grasp as it imposed heavy tariffs on his used parts, and he often assisted Alliance agents whenever possible. (GMH)

Nomers Ocean
this was the largest body of water located on the planet Brosi. (AIR)

Nomme
an Imperial freighter assigned to the TIE Advanced plants in the Omar System. (TIE)

Nonak
a Cathar from the same litter as Nodon, Nonak and his sibling joined up with Burrk to hunt for some of the galaxy's most desired furs and pelts. They eventually settled on obtaining Wampa pelts from Hoth, and had been fairly successful. That is, until they agreed to take Drom Guldi on a hunt. During the hunt, the Wampas had gotten smart, and had ambushed them at their ship. The Wampas inadvertently started the ship's auto-destruct sequence, which completed before the Wampas were removed from the ship. The ship exploded, stranding the entire party on Hoth. They were later discovered by Luke Skywalker and Callista, who were on Hoth trying to regain Callista's powers. He was later killed in another Wampa ambush, trying to save his brother, Nodon. (DS)

Nonakara
this slimy amphibian was found in the lakes and swamps of a number of different planets. Its was mainly herbivorous, but would eat small insects and fish if needed. Nonakara produced copious amounts of irritating slime from their skins, and the slime helped debilitate the flora and fauna surrounding the nonakara and allowing it to more easily catch and feed on it. Scientists have also discovered that the slime contained genetic material, and that two nonakara could interbreed by exchanging slime. This mating required that one nonakara travel to the other's body of water, a trip would was perilous for the creatures. In this manner, the two nonakara parents would each give birth to offspring. These creatures were sometimes referred to as whirling snakes because of the thrashing and spinning a nonakara performs after it travels to a new body of water. This spinning motion dislodges huge amounts of slime, allowing the nonakara to disseminate its genetic material. (COG)

Nonce
this Senali was a member of the Banoosh-Walore clan. (SP)

NonHumans Inn
this chain of hotels in the Outer Rim caters to species of non-human origin. (GG9)

Nonnah
this Alliance freighter was forced to crash-land on the planet Chorax, shortly after the Battle of Hoth. Rogue Squadron was dispatched to protect the freighter and its crew and cargo from Imperial attack until a rescue team could arrive. (RSG)

Nonrey
this noted Imperial scientist disappeared from public view several years before the Battle of Yavin. (AIR)

NonSonic
this was the brand name of a series of blaster silencer attachments manufactured by Merr-Sonn during the Galactic Civil War. (ROE)

Noob Hill
located on Ruan, this district was noted for its hotels and boarding houses. It was located near several of Salliche Ag Corporation's refugee camps, established to house those beings fleeing from the Yuuzhan Vong invasion of the galaxy. (JE)

Nooch
this New Republic K-Wing bomber pilot served with the Fifth Battle Group during the unsuccessful blockade of Doornik-319. He was killed when the Yevethan resisted the blockade efforts and attacked the Republic's ships. (SOL)

Noodlefishing
Leia Organa-Solo used this term to describe the mindless activities of most political figures. (SOL)

Noolian Crisis
this was one of the early Imperial battles, and resulted in the Empire liberating the Bothan Sector from rebellious insurgents. (TPS)

Noonar
this planet, the primary world of the Noonian system, is located in an area of the galaxy near the Halthor Sector. (SWAJ)

Nooni Dalvo
this female Sullustan served as the navigator aboard the *Trader's Luck*. (TPS)

Noonian Fixer
this alcoholic concoction was guaranteed to make you forget your troubles. (SWJ1)

Noopiths
an area of the galaxy, located in the Outer Rim Territories near the Greeb-Streebling Cluster and the Ninth Quadrant. (COJ)

Noor, Tetengo
this man, a native of the planet Churba, was a member of the New Republic military. An A-Wing pilot, Tetengo served Blue Squadron at Folor base, using the callsign Blue Ten. Later, he served as Polearm Nine, part of the Polearm Squadron assigned to the *Mon Remonda* during the hunt for Warlord Zsinj. At the Battle of Selaggis, it was Tetengo who made the last firing run over the *Iron Fist* before it disappeared into a "tunnel" generated by orbital nightcloaking satellites and disappeared. He was able to see the bow of the *Second Death* just before it exploded, but believed it was the *Iron Fist*. Noor escaped the explosion with damage to his A-Wing;s engines, but returned to the *Mon Remonda* to report his findings. He reported that a second capital ship fled the area of the *Iron Fist*'s destruction, but he had no idea what ship it was. (WS, SOC)

Noori
a planet inhabited by a race of humanoids with dark brown skin and green-and-gold striped eyes. (DOD)

Noota
a Rodian word that can be translated as "money." (TME)

Nopces Prime
this was the primary world in the Nopces System, a minor star system is located on the Mid-Rim edge of Darpa Sector, along the Hydian Way. (FOP)

Noquivzor
the New Republic used this planet as a staging location for their assault on the Imperial base on Borleias. Borsk Fey'lya later used the arid world as the site from which the Republic's councilors would plan the assault on Coruscant. Fey'lya knew that many of the councilors would dislike the planet's dry polen-filled atmosphere, and that would put them on edge and at odds with each other. He then stepped in to "reconcile" the situation, gaining his own advantage in the proceedings. The renegade Impreial warlord, Zsinj, took his fleet there to eliminate the Republic outpost, following the capture of Borleias by the Republic. He was too late, and only destroyed empty buildings. It was believed that Tycho Celchu was killed in the battle, shortly before the New Republic attempted to liberate Coruscant. (XWN, WG)

Norak Tull
a sentient race of insectoids, the Norak Tull have segmented, armor-like skin. (TT)

Norat Sovereignity
this government and its people were exterminated during the Yevethan Purge. (SOL)

Norba
Carbool Nuum's daughter, she had almost as many aspirations as her devious brother, Rusk. When Rusk imprisoned Jabba the Hutt, Norba released the crimelord so that he could kill Rusk. She threw Jabba in jail for murder, but explained that she would set him free if Jabba agreed to kill Vu Chusker. Jabba, however, didn't want to be subservient to any of the Nuum clan, and so he ate Norba. (JTH)

Norble
this ancient pioneer settlement was established in the souther hemisphere of Socorro, some 2,700 kilometers south of Vakeyya. (BSS)

Norble
this is a Socorran word which meant wayward or stubborn. (BSS)

Nord
an alien race. (AIR)

Nord, Dren
this arrogant young man was a native of the planet Alderaan. The son of two politicians, Dren was educated at some of the Inner Rim's best schools. When he accepted a scholarship to a prominent medical school, Dren found himself away from Alderaan when it was destroyed by the Empire. He joined the Alliance, and was recruited to be a medic with the Special Operations team. The loss of his family on Alderaan hardened his spirit, and his bedside manner and respect for his superiors were both poor. He found himself having to pull political strings to get transferred to a more prestigious area. However, after learning that he could provide expertise in high-combat missions where the real work was being done against the Empire, he retracted his request and was assigned to T'Charek Haathi's shipjacking team. He bristled at having to take orders from a younger officer, and discovered that he lacked the skills to give them in combat situations. After Haathi's team survived the attack of a Doom Slayer droid on Gelgelar, Nord left the team to work with Colonel Stijhl's team. He was replaced by Stijhl's field medic, Maglenna Pendower. (SWJ13, SWJ14)

Nord System
a planetary system. (GG6)

Norda Proi
a New Republic Lieutenant serving on the *Steadfast* under Captain Oolas. (BTS)

Nordoxicon
manufacturers of various shipboard components, including anti-concussion field generators. (CPL, SCRE)

Nordoxicon Micro Instrument
a division of Nordoxicon, the Micro Instrument group began making sighting and targetting devices near the end of the Galactic Civil War. (SWSB)

Nordra
this planet is the homeworld of a three-footed alien race. (SWAJ)

Noreti
a familiar Yevethan greeting. (BTS)

Norg
a timid creature native to Brigia. (HSL)

Norgar
this Krath assassin was one of Satal Keto's slaves. (DLS)

Norge
this was a starship. (XWA)

Noria
Skids Tuketu' girlfriend. (BTS)

Norika
one of Akanah's childhood friends on Lucazec, Norika was Akanah's best friend among the Fallanassi. Wialu often said they were like twins. Along with several other youths, she was taken to the planet Teyr when the Empire invaded Lucazec. She lived in the city og Griann until the Fallasnassi were forced to flee. (BTS, SOL)

Norne
a planet. (CRO)

Noro Zak
this Jedi Knight was a member of the Baxthrax species. He was selected to accompany Qui-Gon Jinn and Obi-Wan Kenobi to Esseles, to locate Adi Gallia, shortly before the Battle of Naboo. (E1A1)

Norquest
one-time planetary governor of the planet Cilpar. (XWRS)

Norrin
this Imperial Governor was in charge of the planet Wroona during the Galactic Civil War. He cracked down on the operations of Wroona's less-respectable guilds, revoking their licenses and raiding their guild halls. A number of guild agents, led by Kabalard Vinne, attacked the Star Destroyer *Rampant* in retaliation. (SWJ9)

Norol
this was one of the four main continents found on the planet Veron. (PG1)

Norrion
this Alliance agent was part of the team which was trapped between Imperial forces and the Assassin's Guild in the Tylerin Embankment, on Archais. Norrion's tricky maneuvering kept the Alliance's vehicle ahead of the opposition, giving them a chance to escape. (AIR)

Norsam Corporation
this weapons manufacturer produced lift-mines for the Empire. (CFG)

Norstrag, Arvo
this ancient man was the original King of the Phosphura Belt Pirates, and was generally considered the first being to develop a pirate's code of honor. (PP)

North Barris Spaceport
one of the largest spaceports on the planet Pakrik Minor. (VOF)

North Berr Sea
this frigid ocean was located on the moon of Misnor. (COG)

North Conical Mountains
this was the name used to describe the arrangement of seven cones - one large cone surrounded by six smaller cones - at one end of Centerpoint Station. It was believed that the cones formed the primary repulsor generation system for the Station, since the arrangement of cones resembled that of ancient repulsor devices. (JE)

North Horn Flightknife
one of the many Yedagonian fighter squadrons which supported Wedge Antilles and the Running Crimson Flightknife during the war against the forces of the Cartann nation, on Adumar. (SOA)

North Market
this section of the city of Iritsa, located on the planet Chazwa, was the primary shopping area used by those beings who lived in The Clog. (ND)

North Plateau
a city on Lucazec. (BTS)

North 5 26 Down
this location, found within the city Griann, was used by the Fallanassi before they fled the planet Teyr. Norika lived there some nineteen before Akanah and Luke Skywalker arrived to locate her. It was destroyed after the Fallanassi left, in a cyclone that wiped out all the dwellings between North 5 22 and North 5 38, although some were rebuilt. (SOL)

North 5 26 Up
this location is found in the city of Griann, on the planet Teyr. It, along with all the other dwellings between North 5 22 and North 5 28 were destroyed in a cyclone. It was later rebuilt for habitation. (SOL)

Northal, Vin
this Imperial Colonel was the son of parents who were loyal members of COMPNOR. He excelled as a youth in his local SAGroup on Wynth, and was the wegsphere champion of his class. He later was admitted to the Imperial Academy, and was tops in his class. He served briefly under Crix Madine before training to be one of Emperor Palpatine's royal guards. During a routine stint as a stormtrooper, he witnessed his commander mistakenly destroy the city of Vonderl, on Meastrinnar. Northal's forces found out that they had attacked and killed a group of children, all of whom were sleeping. This forces Northal to re-evaluate the Empire and his role in it. He began to work under cover for the Alliance, allowing himself to be captured in order to gain access to its leaders. He volunteered to return to Imperial service, providing information infiltration and retrieval for the Alliance. (CRO)

Northaykk
one of the largest of the Wookiee tree-cities found on Kashyyyk. (TT)

Northern Lakes region
an area of Dathomir. (CPL)

Northlan
this city, located on the planet Garos IV, was the site of the planet's primary agricultural and manufacturing facilities. The Garosians there lived good lives for several millennia, until a number of Sundari natives began emigrating to Garos IV. The Sundar factories and businesses that sprang up seemed to purposely compete with their Garosian contemporaries, earning the resentment of the native Garosians. Northlan is located in the Uppoer Morcur Valley. (SWAJ)

Northstar
this New Republic tender ship was assigned to the Fifth Battle Group. It was late in arriving to the Koornacht Cluster during the Yevethan Purge, due to a navigational computer failure. It was recalled to the Alland Yards for repairs, and rejoined the fleet a short time later. (SOL)

Northwest
this city is located on the northern coast of the continent of Landra, on the planet Lianna. (ML)

Norufu
the near-human captain of Bogga the Hutt's *Enforcer One*. (EGV)

Norulac
a planet from which pirates launched a series of attacks against the Taanabian farmers. Lando Calrissian helped the farmers drive off the pirates. (ROTJN)

Norun Gep
this young Whiphid went into business with Fillin Ta to start up Gep's Grill in Mos Eisley. They made a number of arrangements with nig-game hunters to purchase dewback and bantha meat at pre-arranged rendezvous points on the outskirts of Mos Eisley. Gep was also in business with Omon Gantrum, with a stake in Spaceport Express, although Gep was unaware of Gantrum's connections with Lady Valarian. (GG7)

Norval II
the primary planet in the Norvall system, located in the Calaron Sector, Norval II supplies some of the best New Republic pilots. (DE1, REB)

Norvanian Grog
an old, expensive intoxicating beverage. A 400-year-old bottle is exquisite. It is produced on the island of N'van on the planet Ban-Satir II. (HSE, CSA)

Noryath Meatbread
a brown, bread-like food. (BTS)

Norym Kim
this near-human served on the Imperial Interim Ruling Council. He was a tall, thin man with a gaunt face, and had two small horns descending from either side of his chin. He scoffed at the idea that Kir Kanos was responsible for the assassination of Nolyds. Kim ostensibly took control of the Council, although he schemed to have Xandel Carivus appointed to its leadership position as a figurehead. (CE2)

Norys
this burly adolescent was the leader of the Lost Ones, and underworld teenaged gang on Coruscant. Norys looked the part of a bully, with close-set eyes and crooked teeth that split his sneer into a cruel grin. He went out of his way to make life hard for Zekk. When agents from the Shadow Academy went to Coruscant to search out Force-sensitives for training, they also took the members of the Lost Ones for stormtrooper training. Norys welcomed the chance to prove himself as a stormtrooper, and trained at every opportunity. His marksmanship grew quickly, but he lacked the discipline essential to a stormtrooper. He did become one of the Shadow Academy's troopers, much to the chagrin of Qorl, who trained him. Qorl despised Norys for his lack of respect for his superiors, and their differences flared up during the Shadow Academy's attack on Yavin 4. Norys had, by then, learned to fly a TIE Fighter, and went off on his own to take out the *Lightning Rod*. Qorl took the opportunity to verbally reprimand Norys and, when the young man failed to listen, Qorl shot his TIE Fighter out of the sky. (LO, L, JUS)

Norz, Ephri
this Doctor of Xenobiology served the New Republic Survey Corps during the years following the Battle of Endor. Doctor Norz compiled an extensive report on the new creatures found on the planet Dathomir, after it was liberated from Warlord Zsinj. (CTD)

Nos-Carron, Breezer
this Imperial Security Bureau agent posed as a drifter who wandered the streets of Mos Eisley. He was inserted into Tatooine's landscape after it was learned that Luke Skywalker was a native of the planet. Nos-Carron received orders to ensure that Jared Tome recovered the Shard of Alderaan computer program, so Nos-Carron pretended to stumble aboard the *Dune Princess* shortly before the auction of the Shard of Alderaan. (LAA)

Nosken
TriGas Corporation tried unsuccessfully to mine this gas giant by using dirigibles. (GG2)

Noss Prisht
this Mrlsst was an assistant to Gyr Keela. He had blue skin and dark red plumage. It was Prisht who told Wedge Antilles that Professor Falken's asteroid lab had been destroyed in an Imperial attack. (XWPA)

Nosstrick
this winged humanoid was one of Jerresk's pirates. Nosstrick was captured by Jodo Kast on Fluwhaka, after Jerresk was captured by the New Republic. (TOD)

Notak
a planet lost by the Empire shortly after the Battle of Endor. (BTS)

Notch, The
this was the name given to the entrance to Beggar's Canyon, from the Ebe Crater Valley, on the planet Tatooine. (IWE1)

Notha Dab
this Quarren pilot joined Requiem Squadron shortly after the Battle of Endor. In reality, Dab was Nrin Vakil. The Requiem Squadron facade was needed to infiltrate Prince-Admiral Krennel's operation. When questioned about why a Quarren would join an Imperial squadron, Dab explained that he couldn't kill Mon Calamari as a member of the New Republic. (IR)

Nother World (*)
the ancient Wookiees, when they first arrived on Kashyyyk, named the swamps that made up the forest floor the Nother World. (WSB)

Nothoiin System
this system is best known for the exquisite carbon diamonds which are found on its planets. (GG2)

Nothos, Bane
Bane Nothos was, at one time, an aspiring Imperial district commander of the space surrounding the Roche Asteroid Field. Nothos was something of a tactical genius. He was assigned by Emperor Palpatine to shut down Ackbar's Shantipole Project, and given a new Nebulon-B frigate to maintain control of the asteroids. Nothos then planted Salin Glek in the project as a spy and informant. Nothos demanded that the Verpine submit or die, but was rejected by Jurfel. He allowed Shantipole to run its course, choosing to take possession of fully-operative B-Wings instead of just plans and designs. At Salin Glek's notice, Nothos attacked Shantipole, and even obtained possession of the B-Wing prototypes. He was able to anticipate Ackbar's actions for a time. However, Alliance agents - including Ackbar - were able to foil his attempt to take control of the project and steal his Nebulon-B frigate. The Shantipole Project was a complete success for the Alliance, and Nothos was demoted. He was then sent to the Outer Rim Territories to lead a patrol fleet. While there, he was captured by a group of Alliance spies. He was being transported to an Alliance penal world aboard the *Celestial* when he staged an escape. When the transport ship had hyperdrive problems and was lost in Otherspace, Nothos was forced to submit to the powers of Grand Moff Ravik. They were captured by the Charon ship *Desolate* and forced to flee the machinations of Ber'asco. Nothos eventually was killed when a group of Alliance agents - dispatched to take control of the *Celestial* - tried to rescue the crew of the transport from Otherspace. The Alliance agents tried to fight the Charon, and Nothos tried to toss a thermal detonator into the melee to ensure their death. However, the detonator exploded before he could throw it, opening a huge hole in the *Desolate*. Nothos and his Imperial subordinates were believed killed in the explosion, but Nothos somehow survived. He was captured and put into cryogenic sleep, until Ber'asco lost the strange mental battle with Ravik. Ber'asco's mind then took control of Nothos' body, and used it to hunt down Ravik. In a battle on the planet Stronghold, Ber'asco used Nothos' body to nearly defeat Ravik, but the stronger Ravik crushed Nothos' body in his iron grip. Both Ber'asco and Nothos ceased to exist. (SFS, OS, OS2)

Notoganarech
this Elom proved, via physical calculus, that the Alliance was destined to win the Galactic Civil War. Opponents of the use of physical calculus point out that Notoganarech's table was pre-weighted in order to obtain the outcome, a result of Notoganarech performing his analysis after the Battle of Endor was finished. (TT)

Notsil, Lara
this was the alias adopted by Gara Petothel, following her escape from the destruction of the *Implacable*. She used the alias – that of a young farm woman orphaned on the planet Aldivy by one of Admiral Trigit's raids, then forced to be his concubine – to gain entrance to the New Republic's starfighter corps. She was approached by Garik Loran and Ton Phanan, both of whom hoped she would help them expose Colonel Repness' blackmarket schemes. She agreed, but used her own Imperial Intelligence training to pull the job off better than they had planned. In the end, Lara was given a position the thirteenth position in Wraith Squadron, which meant that she could only fly if another member was out of action. During this time, the part of her that was still Gara Petothel longed to return to Imperial service, and offered Warlord Zsinj the chance to use Lara to gather information about the New Republic. However, after flying with the Wraiths and seeing the Republic's operations first-hand, she realized that much of what she believed about the former Alliance and its people was nothing more than propaganda and lies spread by the Empire. She opted to shed the identity of Gara Petothel for good, and simply be Lara and a Republic fighter pilot. This image was nearly shattered when Zsinj tried to expose her by planting a false "brother" of Lara's in contact with her, but she managed to eliminate the brother with the help of Myn Donos. Lara and Myn had begun a serious relationship at the time when Garik Loran started to realize Lara wasn't a simple farm girl from Aldivy. After searching the Republic's records for a name provided by a Coruscant beggar, Loran discovered that Lara was Gara Petothel. Lara fled the Wraiths, unsure what to do until she realized that she still had an enemy: Zsinj. She returned to the Gara Petothel identity and applied for service aboard the *Iron Fist*, claiming to bring with her the knowledge of Wraith Squadron, Han Solo's fleet, and the Republic. In reality, Lara used her astromech, Tonin, to assume control of hundreds of MSE-6 droids aboard the huge ship, and set up a series of traps that were designed to bring about its demise. During the battle between Solo's forces and Zsinj's fleet at Kuat, her efforts very nearly destroyed the *Iron Fist*. However, they were discovered before any real damage could be done, and she was forced to flee the battle.

Before leaving the *Iron Fist*, she freed the creatures Zsinj was using in Project Chubar, and the Ewok Kolot volunteered to fly a shuttle to help her escape. Her shuttle was shot down over Selacron, and it was believed that she died in a crash. She turned up later, on the planet Coruscant, as Kirney Slane. (IF, SOC)

Notsil, Tavin
this was the assumed name of one of Zsinj's agents. Tavin's background was that he had escaped the destruction of New Oldtown during some shady dealins in another city. Tavin also claimed to have gotten Lara a job with Lachany Foods. The agent was placed in the village of Old Newtown in order to draw Lara Notsil - an identity of Gara Petothel - into Zsinj's own plans. However, Lara had made up her mind to remain with the New Republic. She agreed to meet with Tavin, but was forced to eliminate him when he threatened to kill Myn Donos and take with him and his companion, Captain Rossik. (IF)

Notsub Security
one of the subsidiaries of Notsub Shipping, Notsub Security is Mos Eisley's largest private security firm. (GG7)

Notsub Shipping
the parent company owned and operated by Armanda Durkin, Notsub Shipping is the largest company on Tatooine, employing nearly 1,000 beings and 300 droids. Located on the northern edge of Mos Eisley, Notsub's primary income is derived from shipping and transport. Other business interests Notsub manages include Notsub Security, a stock brokerage, several other minor interests, and controlling-percentages of stock in over 50 outside companies. (GG7)

Notz
a Habeen CR90 Corvette, this ship was one of the original CR90s produced. The Habeen used the outdated ship to protect their hidden research base. (TIE)

Nouane System
a planetary system. (BTS)

NOVA
codename of the Energy Emittance Baffler project. (ML)

Nova
this New Republic carrier cruiser patrolled the Outer Rim Territories shortly after the death of Grand Admiral Thrawn. (SWJ8)

Nova Bomb
a detonation device. (ZHR)

Nova Core
this is the elite brotherhood of New Republic Scout Service employees, designed to honor those scouts who have performed above and beyond the call of duty. In order to gain entrance to the Nova Core, a scout must have at least two years of active service with the NRSS, as well as having explored at least five new, unregistered worlds. Then, the scout must get an invitation from a current member of the Nova Core and then pass an initiation test. (GG8)

Nova Crystals
these precious gemstones are best known because they helped bankroll the first Death Star project for the Empire. Found on several planets, including Krann, Sarka, and Cotellier, the nova crystals are highly-agitated gemstones which have a unique crystalline matrix. This matrix, when exposed to bright sunlight (especially in the red color band), absorbs the heat from the light and becomes excited. This allows the gemstone to glow with its own luminescence, providing a ready light source. If not refrigerated after their removal from the rocky matrix, the crystals can explode with incredible force. (HSE, TSK, GMH)

Nova Demons
a notorious swoop gang operating in the Outer Rim Territories. (DFRSB)

Nova Designs Incorporated
this was one of the largest buyers of spin-sealer tibanna gas from Cloud City during the height of the New Order. (GG2)

Nova Flare
a bombing pattern in which proton torpedoes are dropped on a capital ship in an increasingly wider pattern. The first few torpedoes are tightly-grouped, and take out the section of shielding they hit. The remaining torpedoes explode in a pattern aorund the initial hole, causing the ship's shields to attempt to compensate for an ever-widening assualt. The shield generator on most ships cannot react fast enough to provide power to the growing destruction, and fail. (BW)

Nova Force
a mercenary squadron under the command of Willum Kamaran shortly before the Battle of Yavin. Kamaran and Nova Force were contracted by Prince Xizor to help Durga the Hutt defend the Ylesian colonies from Teroenza and the Desilijic Hutts. Durga agreed to pay Xizor thirty percent of the profits from Ylesia for the protection. (RD)

Nova Generator
an experimental power source, even moreso than matter-antimatter reactores. The idea behind a nove generator is to contain a small star within the generator itself. Then, the star is bombarded with R-band emissions, causing to the explode as a supernova. The intense

energy generated by the explosion is then harnessed and stored for later use. A working version of the nova generator has yet to be built. (SWSB)

Nova Lilly
a brightly-colored flower. (DA)

Nova Network
this arch-rival of TriNebula News produced a pro-Imperial tabloid. Nova Networks trademarked everything, in a effort to gain an advantage over TriNebula. (GG9)

Nova Nova
this is the finest restaurant in Coronet City, on Corellia. Reservations must be called in months in advance. Often described as 'techno' because of its small, artisit portions, the restaurant also used utensils with built-in sensors, which described to the eater the subtle flavorings and ingredients used to create each mouthful. (IJ)

Nova Ruby
a valuable gemstone found in large numbers on the planet Sarka. Nova Rubies have not been found on any other planet in the galaxy, making them exceptionally rare. (AE)

Nova Scouts
this group of scouts was part of the New Republic Scout Service. They were one of the most successful bands of Service Scouts maintained by the New Republic. (GG8)

Nova Squadron
this New Republic group of B-Wings was assigned to the support structure for the *Mon Remonda*'s fleet during the hunt for Warlord Zsinj and the *Iron Fist.* (IF)

Nova Viper
Spurch Goa's sleek cruiser. (TME)

Nova Whisper
this Lantillian Short Hauler had a remarkable history. Originally owned by Tev Driscull, the ship was seized by the outlaw Dharus and modified for use as an assault gunboat. The Corellian Security Force later captured the ship and refitted it for use in its own operations. The *Nova Whisper* was lost when Delt Nerris hijacked it, and the ship turned up in the possession of Lernik De'Yago. De'Yago, in turn, sold it to a merchant aboard the herdship *Bazaar*, who stripped it of useable subsystems and put the hulk up for auction. Before De'Yago sold it, the *Nova Whisper* was armed with an ion cannon and a pair of concussion missile launchers, and it was equipped with terrain-following sensors. (SS)

Nova-class Battle Cruiser
developed by the Hapans, these long, fast ships have immense firepower designed to help them supplement Hapan Battle Dragons. The *Nova*-class meaures 400 meters in length, resembling a two-pronged claw with a viper-like bridge, and are armed with twenty-five turbolasers, ten laser cannons, and ten ion cannons. They are normally equipped with two squadrons of Miy'til fighters and six Hetrinar assault bombers. The design of the *Nova*-class cruiser was a Hapan Consortium production, and was less than a decade old when Prince Isolder sought Leia Organa's hand in marriage. The ship's engines are designed to run a full year without refueling. The cruiser can transport up to 600 troops, with a crew of 1,700 and 90 gunners. (CPL, EGV, CTD, JE)

Nova-Drive
this small, Mid Rim corporation manufactured a variety of freighters in systems along the Rimma Trade Route. Unlike the other giants in the starship business, Nova-Drive didn't design its own ships. Instead, it licensed designs form other firms and created modified version of their own. One example of this process was the #3-Z light freighter, which was created from the pahsed-out YT-1200. (SS)

Nova-Tech
this corporation produced a variety of powersuits, for use in a wide range of environments. (OE)

Novachild
this Gymsnor-3 freighter was listed as being owned by Hes Glillto. It was suspected by Iella Wessiri that the *Novachild* was an alias used for Lai Nootka's ship, the *Star's Delight*. (KT)

NovaCluster Players
this troupe of traveling actors was led by Ahric Korownosek, and produced a number of shows during the height of the New Order. (SS)

Novacom
Alderaan's largest holonet service provider. Tycho Celchu's father worked for them, before the destruction of the planet. (WG)

Novacron Press
this book publisher was preferred by the old Jedi Knights for publishing texts on the use of the Force. (GG9)

NovaFlare
this Alliance CR90 corvette was commanded by Tresk Ortola prior to the Battle of Endor. (JASB)

Novahawk
this stylized insignia was adopted by those pirate crews who were contracted by the Alliance to raid Imperial convoys. The Novahawk resembled the Alliance Starbird symbol, but was much more predatory in appearance. (PP)

Novaldex
manufacturers of various starship components, including shield generators and engines. (SCRE)

Novaplex
1) manufacturers of heavy-duty shield generators. (EGV)
2) this holding company owns the Imperial line of hotels and resorts, and was one of the original Contributing Sponsors of the Corporate Sector Authority. (CSA)

NovaQuad-D
this was a Corellian Engineering Corporation starship drive system, made famous by the *Barloz*-class freighter. The NovaQuad-D was the precursor to the reliable drives used on the YT series of freighters. They were extremely powerful and reliable, and many starship captains chose to modify the existing system, rather than replace it, to gain additional power. (SS)

Novar
an Onderonian functionary working for Queen Amanoa, Novar was educated at the Ov Taraba university. His first political role as an advisor to the king's aide, a position he obtained more because of his father's connections that his own competance. However, Novar was much more adept that his superior, Tolo Kad, who claimed all of Novar's successes were his own doings. In order to remove Kad from his position and take it for himself, Novar told Kad that he had completed all the preparations for a state dinner being held by the King, Ommin. Kad bragged about "his own special preparations" to Ommin, but was shocked to find out that nothing had been prepared by Novar. King Ommin, in a great fit of rage, destroyed Kad with Sith magic and promoted Novar in his place. Over then next decade, Novar manipulated Ommin until the king finally began teaching him the Sith magicks. He later served King Ommin after the wasted Naddist returned to power and captured the Jedi Master Arca. Novar was placed in charge of copying the Sith manuscripts stolen from the Galactic Museum by Satal Keto and Aleema. (TOJ, FNU, TOJC)

Novar's Bluff
this *Lianna*-class corvette was the first starship to be equipped with the Energy Emittance Baffler and the Empire's first cloaking device. However, the plans for the device had been sabotaged by a group of Alliance agents that had infiltrated Santhe/Sienar's headquarters on Lianna, and the Ship was fully detectable once the cloaking device was activated. (ML)

Novarr, Fiana
this alias was provided to Iella Wessiri by the New Republic Intelligence agency, in order for her to gain access to the planet Adumar during the negotiations between the Adumari, the Republic, and the Empire. Fiana was a Corellian code slicer hired by the Adumari to assist with interfacing their computer protocols with those of the Empire and the New Republic. (SOA)

Noveron
this was one of the binary yellow stars located at the center of the Veron System. Along with its twin, Orell, Noveron provided energy to all three planets in the system. (PG1)

Novoil Cluster Stargoods
remanufacturers of TIE fighters that have been abandoned after the fall of the Empire. (RPG)

Novolek Beacon
this stellar anomaly is located near the Sisar Run, and disrupts virtually all communication in its vicinity. The Beacon is situated bwteen Nwarcol Point and Sedri. It was known as a trans-dimensional energy streamer, which was a rare sort of pulsar that spewed out matter, energy, and radiation as it spun. The streamer itself was formed from multi-dimensional, gravitational curves which were invisible in the electromagnetic spectrum, but acted like a convergence of hyperspace mass shadows. This star was known to the Hutts as the Grandfather Clock, since it flared outward at a regular interval of 28 standard days, 12 standard hours, and 42 standard minutes. However, the duration of the flare within that time period varies wildly. (SSR)

Novor Asteroid Field
this belt of space rubble was formed around the star Novor Major when it expanded into a red giant, destroying the seventeen inner-most planets of the system. (SSR)

Novor Major
this star was the central body in the Novor System. Many millennia before the Battle of Hoth, Novor Major expanded into a red giant, tearing apart the seventeen inner-most planets in the system. The outer 16 planets survived the expansion, and their environments were quickly modified by the additional radiation from the star. (SSR)

Novor XXIII
this planet, one of the sixteen which survived the expansion of Novor Major, was the homeworld of the Ry'coz species. (CRO)

Novus
this Twi'leki male was one of the Fallanassi children which were taken to the planet Teyr, where they lived in the city of Griann. (SOL)

Noway
an Alliance Lambda-class shuttle group destroyed when it tried to assassinate then-Vice Admiral Thrawn when he arrived at the newly-completed NL-1 outpost in the Pakuuni System. (TIE)

Nox, Pyrron
this trader was the one who brought Morst Tayl'skar to Dressel. He was captured by Orrimaarko while on Dressel, but was released when Tayl'skar vouched for him. Years later, he tried to renew Wrune Tsallin's BoSS license, only to learn that Wrune had been executed for trying to steal funds from Jatayus Outbound. He owned and operated the starship *Beginner's Luck*, and once transported the Shi'ido known as Vandolae to the planet Centares. Vandolae later used Pyrron's appearance to avoid capture, but was killed by Gideon and Keeta. (GG12, SSR, SWJ12)

Noy Waglla
this small, spider-like Hyallp worked for Jabba the Hutt as a spy and mercenary. He employed her to kill the t'landa Til priests of Colony Four on Ylesia, shortly before the Battle of Ylesia. (RD)

Nozho
one of the two Bith cities involved in the conflict that left the planet Clak'Dor an ecological wasteland. The strife was the result of a dispute over patent rights to a new stardrive, thought to be owned by Nozho and Weogar. Nozho investigators blackmailed the neutral arbitrator in order to sway his decision, while Weogar's mayor refused to honor the falsified decision. Both cities began producing the stardrive, and the increased trade competition led to the first Bith war in a million years. Nozho struck first, launching a chemical attack that wiped out most of Weogar's population. Weogar's retailiation was a biological weapon that mutated the genetic structure of any life form it contacted, leaving Nozho a desolate land filled with genetic monsters. The survivors were forced to build hermetically-sealed cities in order to survive the devastation. (GG4)

NR-5
this was a series of maintenance droids produced during the Galactic Civil War. They were produced to compete with the Treadwell series of droids. (FOP, PSG)

Nreem, Vara
this woman, a Jedi Knigth who lived at the time of the Freedon Nadd Uprisings and the Great Sith War, believed that there was no distinction between the light and dark sides of the Force. She felt that there was just one Force, with various aspects which all needed to be learned. She once traveled to Krayiss Two to learn more about the Sith magicks which used the dark side of he Force. There, after encountering an ancient Sith-preserved spirit, she realized that the dark side of the Force was extremely powerful, and that it was a separate entity from the light side. The spirit showed her the forms of several Jedi Masters it had captured, and she tried to defeat it. She was consumed by the spirit of the Sith, forced to spend eternity wrapped in the pain and torture of their magic. (TOJC)

NRI
see New Republic Intelligence (AS)

NRI-1
this was Tomer Darpen's codename during the Adumari negotiations with the New Republic and the Empire. (SOA)

Nrin Vakil
this Quarren pilot joined Rogue Squadron shortly after the recovery of the *Eidolon*. He was a breath of fresh air to the Squadron, bringing a quick wit and florid personality to the heavy-handed pilots. To keep his skin moist,and to remind him of homeworld, Nrin wore a specially-designed flight suit that was filled with seawater. Nrin found a fast friend in the Mon Calamari Ibtisam, and they were constantly at each other’s throats, arguing opposing sides of any debate with relish. During Plourr’s attempt to reconstruct the monarchy of Eiattu, Nrin and the Rogues were on hand to prevent any warfare. Nrin was injured during an Imperial ambush ordered by Moff Leonia Tavira. After recovering, Nrin again proved a valuable member of the Squadron during the search for the *Starfaring*, when he use dhis X-Wing to take out a tribe of Irrukiine. Nrin was the loudest of the opponents of the New Republic's plan to place Soontir Fel into Rogue Squadorn, shortly after the Battle of Brentaal. After the Rogues tried to recover Sate Pastage from Ciutric, he resigned his post with them and took up other duties for the military. He had tired of killing, but still believed that the New Republi was too worthy a cause to abandon. He became a pilot trainer instead. He returned to active pilot duty during the struggle against Grand Admiral Thrawn, but saw limited duty. During the hunt for Prince-Admiral Krennel, Nrin was called upon to pilot the T-65R reconnaissance fighter during a fly-by of the moon Distna. After retiring from active duty for good, Nrin married Koyi Komad. (XWWP, XWRR, HXW, IR, DTO)

NSFS Food Blocks
these pre-packaged food rations were used by smugglers to stock their ships. (SWJ1)

NT-X2
this modified TX-1118 assassin droid was owned by Luskin Exovar, and was employed to help secure Exovar's Emporium on Neftali. Part of a shipment which never made it to its final destination, NT-X2 was known as Entax, and was accompanied by another TX-1118 droid designated BT-X2 but known as Botax. Both droids were given new programming by Exovar, who removed their assassin routines and replaced them with security routines. They worked as a team, and NT-X2 was the more introspective of the two droids. (WSV)

Ntthan
a New Republic starship captain, his mission was to deliver supplies to the hidden outpost of New Alderaan. He kept very strict timetables, and was never late. Following the second rebirth of Emperor Palpatine on Byss, Ntthan was intercepted by Imperial forces and taken to Bast Castle, where he was interrogated by Kvag Gthull until he revealed the location of New Alderaan. (DE2)

Nubblyk
a Slyte, Nubblyk was Plawal's town boss just prior to the Battle of Endor. He played a high-stakes game of smuggling out parts and valuables left behind by Imperials, primarily xylen chips, gold wire, and gems. He disappeared unexpectedly. (COJ)

Nubia
this planet, located on the outer edge of the Core Worlds, was home to the Nubians, who produce many specialized starship components. Nubia was located along the Corellian Run, just after Corellia and Froz. (SW1, IWE1, BP)

Nubian
this starship hyperdrive manufacturer designed some of the most artistic components ever seen. Nubian designs often incorporated J-type engine configurations. The Nubians were renowned for other starship components as well, including sublight engines and spaceframes. (SW1, X1)

Nudj
this iguana-like reptile lives in the roots of trees which grow on the planet Dagobah. They prefer the dark, moist environments of caves as well, and are quite sensitive to the Force and its energy. They are very docile creatures, despite their fearsome appearance. (CCG4)

Nudskutch
1) this was a Gamorrean settlement, located on their homeworld of Gamorr. Like most Gamorrean settlements, it was named for the clan which controlled it. (SWJ14)
2) this Gamorrean clan was an ally of the Bolgoink clan, after Vrokk's brother Rog took control of the clan. (SWJ14)

Nuendo Rash
this tramp freighter once owed about 20,000 credits to Jabba the Hutt. Nuendo was once hired by the Alliance operative and Jedi Kaoln, to transport goods off Tatooine. The Jedi had planned to use a cargo of grain to hide the real goods. As they were leaving the Mos Eisley spaceport, some of Jabba's henchmen tried to shoot down Rash and his ship. In retaliation, Rash dumped the load of grain on Jabba's palace. (GG6)

Nuffin
a group of traders who were a constant thorn in Jabba the Hutt's smuggling business. The Nuffin are a race of unoriginal beings, starting with the fact that they all look the same: nondescript, pink skinned humanoids with beady eyes, no nose, and a ridge of dark skin that rises up there spine and wraps six tendrils around their heads. They identify each other by number. (JTH)

Nugek
this New Republic Ambassador once gave Anakin Solo a busy bix as a gift. The box had wheels that could be spun, and blocks that could be pushed through shaped holes. (SOL)

Nuiri Sector
this area of the galaxy was controlled by the Empire during the Galactic Civil War. (WSV)

Nuiwit
native to Altor 14, and often referred to as Altorian Lizards, these quadrupedal reptiles are somewhat smaller than the Avogwi, and can walk on their hind legs for short periods of time. They have long bodies covered with horny scales, and their eyes protrude from their heads on short stalks. An unusual aspect of their physiology is their tubular tongue, which is prehensile and is tipped by tough conical spikes. While the Avogwi are carnivorous, the Nuiwit are herbivorous. They are also cold-blooded. The Nuiwit are pacifists by nature, and have a highly-structured society. Despite all these differences, scholars believe that the two races descended from a common ancestor. Like the Avogwi, the Nuiwit dislike technology. (GG4)

Nul
a small city found on the eastern coast of the Galleros continent of the planet Zelos II. It was renamed in honor of Galleros Nul. (PG2)

Nuladeg, Bern
a member of Klyn Shanga's militia, Bern Nuladeg served with Klyn from the first battle they fought as children. Nuladeg's prowess with the limited fighter craft the Renatasians had earned him a promotion to flight instructor, and later to Admiral of the flight academy. His family was brutally murdered by a group of off-duty Imperial soldiers during the time when the Empire invaded the Renatasia System, while their commander officer looked away. The commanding officer was killed in his sleep later on, and rumors have it that Nuladeg was the killer. After the Renatasians were drawn into Rokur Gepta's plans to kill Lando Calrissian, Nuladeg tried to steal Gepta's auxiliary craft. He and Shanga were both thrown in the brig, but they proved that Gepta's soldiers weren't up to snuff. That earned them their freedom to fight against the Renatasians' true enemy, Osuno Whett. However, Nuladeg was killed when he attempted to interfere with the duel between Gepta and Lando Calrissian, and his fighter was shot down by the *Wennis*. (LCS)

Nulan VI
this planet was an extremely rebellious world in the Empire, until the Scimitar Assault Wing, known as the White Death, laid seige to it with their TIE bombers. The planet's inhabitants eventually surrendered to the Empire. (ISB)

Null, Warb
one of the most ferocious Naddists to inhabit ancient Onderon, Warb Null had incrediblte strength and military prowess in addition to his ability to tap the Dark Side of the Force. Originally a metallurgist named Shas Dovos, he was melded to his unique set of armor after conjuring a Sith spirit. He launched an attack on Iziz during the funeral processor for Queen Amanoa, and managed to steal the remains of the Queen and Freedon Nadd. Warb Null's base was located beneath the ground of Iziz, and he was serving under the still-living King Ommin. When the Jedi Master Arca appealed to Ommin for aid in recovering the remains of Freedon Nadd, Ommin and Warb Null attacked, overpowering Arca and taing him captive. However, in the battle, Warb Null was struck down by Ulic Qel-Droma. (FNU, TOJC)

Null G-Ball
this physical game of chance was played in many larger casinos. (SWJ1)

Null Space
Obigon's pirate Corellian gunship. (HTSB)

Null Zone
an area of the galaxy surrounded by a sea of gamma radiation, it is where the Prophets of the Dark Side operate, separated from the rest of the galaxy. (LCJ)

Null-burst Projector
this strange weapon was created by the Aing-Tii monks for use on their Sanhedrim starships. The null-burst projector creates a pocket of negative energy which does little physical damage to its target. However, the target's crew is incapacitated for several hours after the blast, during which time the Aing-Tii can board the ship without resistance. (KO)

Null-gas
this form of gas was used by paranoid starship owners who wanted to protect their ships from being stolen. In the event of a break-in, these captains had installed anti-intrusion systems. One system could release a charge of null-gas into the life support system, effectively removing all oxygen from the environment and rendering the theives incapacitated or dead. (SS)

Null-gee Polo
a popular, zero-gravity spectator sport. (RD)

Nullada
this immense Shell Hutt was the leader of the group which inhabited the artificial world of Circumtore. Nullada was unaware of Gheeta's intricate web designed to ensnare Boba Fett, until the younger Hutt set them in motion. It was Nullada who offered to keep Oph Nar Dinnid safe from reprisal by the Narrant System liege-lords, in return for the information stored in the comm handler's brain. However, Gheeta executed the Lyunesi before any real information could be extracted. This angered Nullada, but not as much as the destruction of the diplomatic complex on Circumtore, which resulted when Boba Fett reacted to Gheeta's plans. However, Gheeta's death at the end of the battle was more than enough to allow the bounty hunters to leave without retaliation. (MA)

Nullifier Diffusion Armor
this specialized piece of technology was a piece of ancient technology, rediscovered by Vallikor En-Vahdi. It was a full suit of armor, including helmet and tactile gloves, which emitted a powerful force field around the wearer. This force field absorbed all forms of energy thrown at it, both from without and within. This meant that the wearer had to use projectile weaponry while the armor was activated, or else all shots fired would be absorbed by the armor before they could hit their target. (WSV)

Nullifier
this *Imperial*-class Star Destroyer was placed in command of the fleet which protected the planet Corulag, during the height of the Galactic Civil War. It was commanded by Admiral Nyran at the time. (SWJ12)

Numatra
this hide of this creature is valued for clothing and footwear. (RD)

Numbers
this was the nickname of the Bith who owned and operated the Irrational Number, in Jugsmuk Station on Gamorr. (SWJ14)

Nuna
this strange, bird-like creature inhabits the swamps of the planet Naboo. The nuna has a large, round body supported by two strong legs. Its wings or arms are virtually non-existent, and it's head bobs up and down when it walks. Also known as a swamp turkey, the nuna is often served as the main course at Gungan holiday feasts. (SW1)

Nunbar
this smuggler, based on the StarForge Station, discovered a cache of A9G archive droids. He tried to sell them to other smugglers, in order to resell them to an unknown source on Ryloth at a tidy profit. (SWJ14)

Nuni
this Galacian woman was a member of the Hill People, and was known for her skills in watching over and teaching the children of her clan. She was one of Elan's most trusted friends. (MOC)

Nunurra
this city on the planet Roon hosted the Colonial Games. (DCAR)

Nurm
this Sullustan pilot worked for Event Vistas, and served as the pilot on the auxliary bridge of the *Nebula Queen* in support of Rostat Manr. When Manr was brainwashed into trying to crash the ship into the planet Coruscant, Nurm managed to stun Rostat, rendering him unconscious and saving the ship. (SOC)

Nuro
this was the designation of a group of Imperial tankers used to supply the *Bretie* production facility during the Galactic Civil War. (XWA)

Nuro Tualin
this Twi'lek male served as Polearm Two, of the New Republic's Polearm Squadron, during the hunt for Warlord Zsinj. During a short leave from the Squadron, Tualin was captured and brainwashed by agents of Zsinj working on Projects Minefield and Funeral, and programming was implanted into his brain which compelled him to destroy something. That something would be named within a key phrase that would trigger the programming. Just before the Republic responded to the distress call at Jussafet Four, the cook Galey activated Tualin's programming with a short phrase. Tualin was compelled to do everything in his power to destroy the *Mon Remonda*. He nearly succeeded, blowing a huge hole in the command bridge and killing a number of crewmen. Tualin was killed in combat by Tyria Sarkin. (SOC)

Nursery Rings
used on the tallest wroshyr trees on Kashyyyk, nursery rings are built as a sort of day care and school for young Wookiees. (HTTE)

Nurstin
this rocky, gas-covered was the third planet of the Bissillirus System. A number of mining colonies were established by Messert Mines Corporation around the planet during the last century of the Old Republic. Its red atmosphere was discovered by Arnoll Draenell to have brilliant flashes of light sparkling its face, and it was later discovered to be rich in corthel and cortheum. The average day on the planet lasts 19 standard hours, and its year encompasses 300 standard days. (GMK)

Nurumbal Shrine
this is one of the most revered locations on the planet Esseles, located in the city of Calamar. (SWJ8)

Nut-beetle
this small insect is considered a delicacy by many humans. The shiny, slippery bugs have tasty flesh, and are cracked open while still alive. The meat is removed and eaten, while the shell is discarded. (TBH)

Nute Gunray
this Neimoidian worked as the Viceroy for the Trade Federation, but was primarily under the command of Darth Sidious. Sidious placed Gunray in charge of blockading the planet Naboo and capturing Queen Amidala if she should try to escape. However, Gunray was unable to control the Queen, and she fled the planet. Darth Sidious then sent Darth Maul to recover her. Meanwhile, Gunray was ordered to invade Naboo and take control of the world, which the Niemoidians did with the help of their vasr droid army. However, Gunray and his comrades were unable to foresee the resourcefulness of Queen Amidala, who returned to the planet and managed to capture Gunray and his assistants during the Battle of Naboo. The Niemoidians were returned to Coruscant to stand trial for their actions. *Nute Gunray was portrayed by Silas Carson in* Star Wars: Episode I – The Phantom Menace. (SW1)

Nuuta
this Phindian male was Kaadi's father. He was arrested by the Syndicat and put through their renewal process. His memory was wiped clean, and the Syndicat dropped him on the planet Alba, in the midst of a bloody civil war. Nuuta was not heard from again. (HP)

Nuutu Plunb
this female Sullustan worked for Xizor Transport Systems as a dispatcher, based on the planet Lianna. She was in charge of routing cargoes from Lianna to XTS locations throughout the Allied Tion Sector. She was known as an excellent judge of character, and could also be a dangerous enemy to those pilots who cross her or the company. (PSG)

Nuyu
this Lafrarian male was a tattoo artist and body decorator who ran a small shop on StarForge Station during the Galactic Civil War. (FOP)

Nwarcol Point
known as the "small giant" of the Sisar Run, this outpost was located at the connecting point of the Run with the Salin Corridor. Often called the Sisar Terminal, which was the term used to describe its location along the Corridor, Nwarcol Point was the primary refueling station for ships travelling from Hutt Space to Tharin Sector and the Salin Corridor. The station fell under the protection of the Nalroni crimelord Sprax during the height of the New Order. Among the many services provided at Nwarcol Point was a huge, sprawling casino, which accounted for more than twenty percent of the station's income. (SSR)

Nyalsan II
this was the name of DefenStar's planetary shutter shield system. (HAS)

Nyantolo
1) native to the waters of Wyndigal 2, this large mammal was a filter-feeder that consumed swamp debris, algae, and small fish as it moved through the water. The body of a nyantolo was covered with a heavy, plated carapace which is formed from a sticky secretion produced by the animal's body. Bits of debris sticks to the fluid, and over time it builds up to form the "shell." The average nyantolo measured 3-5 meters in length, yet only lives a few years. Reproduction among nyanolo is a communal event, as there are three distinct sexes among them and all three are needed for reproduction. This creature was originally named for the scout who inadvertently discovered them. A Rodian, Nyantolo was knocked from his feet a swipe from one of the creature's long fins, and died when the beak of the creature crashed down on his skull. (COG)
2) this Rodian scout was killed on Wyndigal 2 when he discovered a huge, aquatic beast later known as a nyantolo. The Rodian got too close to the water's edge and startled the beast, which knocked Nyantolo from his feet with a swipe from a long fin. Nyantolo fell into the water, and his skull was crushed when the beast brought its head down on top of him. (COG)

Nyarikan Nebula
located near the Garos System, this gaseous cloud makes travel in the area difficult at best. Thus, the Garos System received little travel in or out. (SWJ12)

Nyasko
a planet in the Colunda Sector, it was the site of an Imperial AT-AT battalion during the Galactic Civil War. (DESB)

Nyex
a sleep-inducing drug. (COJ)

Nygann Cantina
located on the Smuggler's Moon of Nar Shaddaa, this cantina was the site of Doune's most famous sabacc victory. He "won" one final hand against Kinnin Vo-Shay, obtaining the human's obsidian amulet in the win. Doune believed the amulet provided Vo-Shay with unending luck, and hoped to become a greater sabacc player with it. Unknown to Doune, the amulet was simply a gift from one of Vo-Shay's old girlfriends. Vo-Shay actually gave the game to Doune, holding a sabacc but allowing it to pass. He did it for two reasons: first, to escape Doune's wrath; and second, to recover the lightsaber Nyo wanted so badly. (TFNR)

Nyiestra
this woman was a native of Alderaan, and was engaged to Tycho Celchu. She was killed when the first Death Star destroyed Alderaan. (XWBT)

Nyklas
this Imperial Commander was in charge of construction on a new wing of the Imperial Hall of Heroes when Han Solo was sent to assist him. Nyklas had been using - and mistreating - a group of Wookiee slaves he had obtained from the Trandoshan slaver Ssoh. During a mission to obtain more Wookiees, Nyklas found that his contact's ship was disabled. He ordered Han and his flight of TIE Fighters to take out the ship, but Han discovered that there were Wookiees still alive on board. Nyklas ordered Han to kill the survivors, but Han rebelled against this senseless slaughter. He freed one of the Wookiees, named Chewbacca, and was immediately reprimanded by Nyklas. Han was quickly given a dishonorable discharge and blacklisted as a pilot. (THG, C)

Nym
this Feeorin was known as a pirate who ambushed ships from a secret base on the Naboo System, although the base's location was never discovered. Nym piloted his ship, the *Havoc*, during the Battle of Naboo, helping the Naboo break the Trade Federation's blockade and helping restore trade to the system. This allowed Nym to continue his piracy as well. (OWS, SFT)

Nyny
this planet was part of the New Republic, and is the homeworld of a sentient race of three-headed aliens. (TNR)

Nyo
a native of Morado, this young man wanted become a Jedi Knight so badly that he tried to scrape up enough credits to buy a lightsaber on Nar Shaddaa. In desparation, Nyo entered into a sabacc match with the Herglic gambler Doune, and lost all but a single credit. Nyo was "rescued" by Kinnin Vo-Shay, who wagered the last credit and eventually won more than 200,000 credits from Doune. Nyo and Vo-Shay then traveled to Nar Shaddaa to purchase the lightsaber, which Nyo had already secured with a downpayment, only to find that Doune had beaten them to the Smuggler's Moon and purchased the weapon out from under him. Nyo was enraged and dismayed, until Vo-Shay offered to try and win the weapon from the Herglic in a winner-takes-all sabacc match. Vo-Shay purposely lost the match, giving Doune the amulet he wore around his neck as the winnings. Doune then gave up the lightsaber, claiming that he no longer needed it. Vo-Shay then introduced Nyo to the real source of his luck, the disembodied Jedi Master Aryzah. Aryzah and Vo-Shay asked Nyo to join them as part of their crew, agreeing to help Nyo learn more about the Force. (TFNR)

Nyork
named for the strange sound it makes when it jumps out of the water, this mollusk is native to the planet Naboo. It jumps from the water to catch insects and small creatures near the swamps, and it is considered a delicacy by the Gungans. (GF)

Nyran
this Imperial Admiral was in command of the fleet which protected the planet Corulag during the height of the Galactic Civil War. He commanded a fleet from his flagship, the *Nullifier*. (SWJ12)

Nyroska
this short-statured man was a Colonel in the Darkknell Defense Agency, at the time when Garm Bel Iblis tried to recover the plans to the first Death Star in Xakrea. He was a loyal supporter of the Empire, although he rarely received any form of support from the local garrison. He attempted to make a great deal of credits by recovering the datacards which contained the plans to the first Death Star, then selling them to Ysanne Isard. However, his plans were thwarted when Isard sliced into his computer systems and redirected his troops. Moranda Savich and Garm Bel Iblis managed to recover the plans, leaving Nyroska with nothing but Isard's wrath. (TFNR)

Nyrvona
this planet was the second planet in the Ylesian system to be colonized by the Besadii *kajidic* as a religious retreat. Like its predecessor, Ylesia, Nyrvona was touted as a religious holy-land, but would really become a ready source of processed spice and slaves. (RD)

Nysad
this *kajain'sa'Nikto* was one of Jabba the Hutt's sail barge guards. He was intensely loyal to the Hutt, and his loyalty was rewarded with position of guarding Jabba's primary barge during its trips into Mos Eisley. (CCG7)

Nyssa
this planet was located in Tapani Sector. It was once the base of operation for the Mecrosa Order, several thousand years before the Battle of Yavin. (PGT)

Nysshyyyk
this Wookiee clan lived on Kashyyyk until it was decimated by Imperial forces which raided the planet for slaves. Most of the clan's members were sent to work at the Maw Installation, under the sadistic eye of Grodon Lakky. Eight Nysshyyyk Wookiees were killed by Lakky's unrelenting use of a power-lash within the first month, for sabotaging their work. Four others committed suicide rather than submit to Lakky's anger. Fifty more died from exhaustion during the construction of the Death Star prototype. (JASB)

Nystao
primary cultural center of Honoghr, Nystao is the site of the Grand Dukha. The city has a spaceport that is manned by Noghri but is kept closed except for Imperial traffic. (DFR, DFRSB)

Nysza III
this planet was the site of an Imperial communications bunker which was destroyed by the Harrier infiltration team. The mission cost the team the life of Arecelis Acosta. (SWJ8)

Nyxy
this native of the planet Rudrig was elected to the New Republic Senate. (TNR)

N2
Ubrikkian ion engine design used on many of their cruisers and luxury yachts. (EGV, THG)

N2-f
Koensayr microthruster design. (EGV)

N2-3PO
this blue and gold protocol droid served the Friends of Paran resistance group on Derilyn, during the height of the Galactic Civil War. N2-3PO had a female personality, and peppered her speech with Gamorrean curses. (OE)

N21-3
this was a model of Incom Industries power converter. (GG2)

N21-H
this was one of the two Alliance encryption codes used to protect communications with the Condor drop point facility. (SWJ14)

N24-I
Incom's medium-duty shipboard power converter. (SCRE)

* O *

O-Bin
this severe Keganite woman was a teaching in the Learning Circle, some fifteen years before the Battle of Naboo. When Obi-Wan Kenobi and Siri was falsely declared truant and sent to the Learning Circle, O-Bin found herself fighting against their knowledge of the galaxy. O-Bin adhered strongly to the General Good, and believed all the lies told to her by V-Tan and O-Vieve. Much of her time was spent administering demerits to Obi-Wan and Siri, who continually questioned her authority and her information. (FFT)

O-Iris
this Keganite girl was a student at the time Obi-Wan Kenobi and Siri were held on Kegan. (FFT)

O-Lana
this young Keganite child was born nearly thirteen years before the Battle of Naboo. She was discovered to be strong with the Force, and her parents secretly made contact with the Jedi Knights on Coruscant, against the wishes of Kegan's rulers. After the Jedi arrived, O-Lana was kidnapped and taken to the Relearning Circle where she was controlled by V-Tan and O-Vieve. All records of her birth and existence were wiped from Kegan's computers, in order to keep the child hidden and convince the Jedi to leave. However, the Jedi *padawans* Obi-Wan Kenobi and Siri rescued O-Lana, and the child eventually was trained on Coruscant. (PP)

O-Melie
this Keganite woman was married to V-Nen. Together, they gave birth to a daughter, who was named O-Lana. They discovered that their daughter was strong with the Force, and contacted the Jedi Knights on Coruscant despite the possible destruction of the Common Good. When O-Lana was kidnapped and held in the Relearning Circle, O-Melie and V-Nen were unable to openly ask the Jedi to help, but instead pleaded with their eyes and their emotions. (FFT)

O-Rina
this Keganite woman was a member of the Hospitality Guides, and was assigned to escort Qui-Gon Jinn, Adi Gallia, and their *padawans*, Obi-Wan Kenobi and Siri, during their mission to locate O-Lana. (FFT)

O-Siri
this was the name given to Siri during her imprisonment in the Learning Circle on Kegan. (FFT)

O-Uni
this Keganite girl was remanded to the Relearning Circle for her insolent nature. (FFT)

O-Via
this Keganite woman worked in the Animal Circle, and was a friend of O-Melie. (FFT)

O-Vieve
this ancient Keganite woman ruled the planet with V-Tan some thirteen years prior to the Battle of Naboo. They were known as the Benevolent Guides, and revered the prophesies which claimed that a visitation by the Jedi Knights would destroy Kegan society. To this end, they perpetuated the belief in the General Good and kept Kegan isolated from the rest of the galaxy. O-Vieve herself was somewhat precient, and had visions of the purge of the Jedi Knights and the legions of stormtroopers enforcing Emperor Palpatine's New Order. Unfortunately, Qui-Gon Jinn and Adi Gallia - the two Jedi Masters on Kegan to determine the Force sensitivity of O-Lana - couldn't believe that such an evil force would one day take control of the galaxy, and ignored her visions. However, as the Jedi revealed more and more about the greater galaxy, the Keganite population began to doubt the rulership of O-Vieve and V-Tan. In the end, the populace voted to overthrow the Benevolent Guides and join the Old Republic. (FFT)

O-Yani
this elderly Keganite woman was the caretaker who tended to O-Lana, during the child's infancy. (FFT)

O-3R
Thiodyne ionization reactor used by Koensayr on the Y-Wing starfighter. (SCRE)

O-4Z
Novaldex ionization reactor used by Incom on the X-Wing starfighter. (SCRE)

O'Roark
a Sla Kar leader on Demophon. (SN)

Oakie
this was an alias used by Platt Okeefe during her early career, shortly after she fled Brentaal. (PSG)

Oasis
1) this is the Dim-U monastery located in the middle of nowhere on Tatooine. During the hunt for Adar Tallon, Zardra's forces tried unsuccessfully to breach its walls and gain access. (TM)

2) this planet was located in a gap of "clear space" in the middle of the Maelstrom. The planet had been producing oxite for the Riders of the Maelstrom to sell when Rodin Higron won the rights to the planet in a crooked sabacc match. Higron saw the success that the Riders were having pirating ships that drop back to sublight speeds near the Maelstrom, and set up his own piracy operation based on Oasis. Big Jak Targrim, the leader of the Riders, once planned to crash the *Kuari Princess* into the planet, hoping to rid himself of the nuisance of Higron's pirates. The attempt failed when Alliance agents on board the luxury liner were able to overtake the *Princess*'s navigational controls and steer it away. (RM)
2) this was the most popular of the bars located within the Bantha Traxx bar, located on Lianna. (WSV)

Oath Rigora
this was the severest form of *rigora* duel recognized by the Phosphura Belt Pirates, and indicated a duel to the death. (PP)

Ob Fortuna
this Twi'lek, a distant relative of Bib Fortuna, served Cradossk as the majordomo of the old Bounty Hunters Guild. Just as oily and conniving as his relative, Ob Fortuna worked behind the scenes with several other hunters, including Cradossk's own son, Bossk, to overthrow the Trandoshan and take some profit in the effort. Ob had meticulously dug out peepholes in the walls surrounding Cradossk's throne in the Guild's main headquarters, allowing him to monitor the old Trandoshan's activities. While not the only majordomo Cradossk ever had, Ob Fortuna had remained in position the longest by ensuring that his master's wishes were always met. However, after Cradossk was killed by his own son, Bossk, Ob Fortuna fled the Guild and tried to find work somewhere else. He booked transport with N'dru Suhlak, hoping to reach a safe haven before one of the bounty hunters discovered his treacherous ways. Unfortunately, Suhlak was apprehended by Boba Fett near Uhltenden and boarded. Ob Fortuna was so scared of being taken back to the bounty hunters that he strangled himself with a piece of cable before he could be taken by Fett. However, Fett's bounty was paid whether Fortuna was dead or alive. Fett took the Twi'lek's head for proof, and blew the rest of the body out of an airlock into space. (MA, SLS)

Obah Gas
this nerve gas causes permanent nervous system disability in creatures smaller than Wookiees or Trandoshans. (TBH)

Oba
this star was the central body of the Obas System, located in the Expansion Region. (IA)

Obas
the Alliance established a base on this volcanic world during the Galactic Civil War. It was nearly destroyed when the supercoolers required to maintain the base overheated, but a group of Alliance agents managed to obtain replacement parts and repair the system. Obas - located in the Expansion Region - has one moon, and has heavy-than-normal gravity. The average day on the planet lasts 42 standard hours, and its year lasts 401 local days. It was the second planet in the Obas System. (IA)

Obawan
this was Guerra Derida's nickname for Obi-Wan Kenobi. (DR, HP)

Obeisance: Betrayal Within
this was one of two successful and damaging documentaries written by Armennion Ullgusta, and rumored to have been produced by Pret Swain. The documentary documented many aspects of the purge of the Jedi Knights, and earned Ullgusta a place on the Empire's most-wanted list. *Obeisance: Betrayal Within* was also banned by the Empire. (BSS)

Oberk
this Imperial scout trooper was a Corporal at the time of the Battle of Endor. Originally from the planet Ukio, Oberk was assigned to the scout troopers when it was discovered that he had the ability to pilot speeder bikes. He constantly tried to impress his superiors with his skills, but was often ignored. (CCG10)

Obica
one of the outermost planets in the Sullust System, it was the planet on which the Alliance met Syub Snunb and secured the aid of the Sullustans for the Battle of Endor. (DESB)

Obigon
a pirate Captain, and owner of the Corellian gunship called *Null Space*. (HTSB)

Obinipor
one of the planets visted by the *Night Caller* shortly before it was captured by Wraith Squadron near Xobome 6. Located deep in the Outer Rim Territories, Obinipor was a world which contained a wealth of natural ores and metals, and had enough active volcanoes that the mining colony there was able to tap them for heat. It was a free colony, although Imperial Warlord Zsinj owned stock in the refineries there under an alias. (WS)

Obitoki
this alien was considered one of the Outer Rim's best podracer pilots. However, in the Boonta Eve Classic on Tatooine, Obitoki was forced to crash his pod when Sebulba set it on fire. (TPM)

Objurium
this shuttle, part of the compliment of ships assigned to the Star Destroyer *Aggressor* transported Kirtan Loor to Imperial Center. (XWN)

Obliterator
this Imperial Star Destroyer was under the command of Captain Trazzen. It was one of only thirteen Star Destroyers that remained in the Imperial fleet ten years after the death of Grand Admiral Thrawn. Grodin Tierce claimed to be part of Trazzen's staff when he infiltrated the Ubiqtorate base on Yaga Minor. It was later assigned to accompany the *Tyrannic* and *Ironhand* to Bothawui, where the three ships were cloaked from sensors and hidden among the comets that pass through the system. Once the battle was joined, Han Solo managed to get many of the Bothan clans to supply warships from their personal fleets. The three Star Destroyers were forced to retreat to Bastion or be slowly picked apart by the New Republic. Captain Nalgol gave the order to retreat, ending the blockade and bringing to a close the Caamas Incident. (SOP, VOF)

Obliviane
this medical drug is used to keep severely-injured patients in a quiet state of unconsciousness while their injuried heal. (MA)

Oblivyn
an Old Corellian term for "nothing." (SWAJ)

Obroa-skai
primary planet in the Obroa-skai system, is holds a strategic position in the Borderlands. It has not aligned itself with either the Empire or the New Republic. The Obroans have created a huge repository of information from every corner of the galaxy, but its location and access methods are not given freely. Grand Admiral Thrawn raids the planet's central computer in order to determine the location of the planet Myrkr, as well as to spread the New Republic's forces thin prior to the Battle of Sluis Van. At the same time, Thrawn attacked an Elomin supply convoy that was passing near the planet. Its primary ecology is terrestrial, with vast tundras, frozen deserts, and tall mountains. Its day lasts 26 standard hours, and its years lasts 456 local days. During the Yuuzhan Vong invasion of the galaxy, Obroa-skai was devastated in an unexpected from the aliens. Much of the information stored in the libraries and databases on the planet was lost, although hardcopies of certain references were smugglde out before the attack. The Yuuzhan Vong tried to decipher the information they found, but were unable to obtain accurately decrypted information. (HTTE, HTSB, HT)

Obroan
a native of Obroa-skai. (HTTE)

Obroan Institute for Archaeology
one of the many educational facilities found on the planet Orboa-skai, the Obroan Institute is dedicated to the discovery, cataloguing, and exploration of alien civilizations. They were able to provide assistance to the New Republic, during their investigation of the planet Brath Qella. (SOL, TT)

Obron Mettlo
a Moorin mercenary who frequented Mos Eisley during the Galactic Civil War. Labria tried to find favor with Jabba the Hutt by selling Mettlo's services to the crimelord. Obron angered the Hutt, and Jabba fed him to the rancor. (TME, EGC)

Observer
1) this tracking device was manufactured by MechBlaze Tracking, and was capable of providing information on direction and range from the beacon it put out. (CFG)
2) this was the name given to the people that made up the New Republic's public information sources. Observers were employed to work in many of the galaxy's sectors, gathering information that might not have been available over the newsnets or the New Republic Intelligence agency. (VOF)

Obsidian
this Imperial deep-space research platform was destroyed by the Alliance, shortly before the Battle of Endor. (XWA)

Obsidian Squadron
this wing of Imperial TIE Fighters was specially modified to fly in atmospheres, and had special high-output solar panels to boost weapons strength. The pilots of Obsidian Squadron were also specially trained. These pilots were assigned to the this garrison on Cloud City. During the construction of the second Death Star near Endor, Obsidian Squadron was called in to help defend the space station during its construction. (CCG6, CCG11)

Obsidian Temple
located on Yavin's fourth moon, it was the site of a huge, obsidian temple shaped like a huge split pyramid. The temple was shaped this way to help concentrate The Force and enhance the Sith rituals that took place inside. Atop the split pyramid is an obsidian statue of Exar Kun. (DA)

Obsidian 7
this specially-modified TIE Fighter was part of the Imperial garrison assigned to Cloud City, after Darth Vader froze Han Solo there. The ship was designed to fly in atmospheres, and its pilot was known as the "Winged Gundark" because of his ability to win struggles in the atmosphere. (CCG5)

Obsidian 8
like its wingmate, Obsidian 7, this TIE Fighter was modified for combat in an atmosphere. During the garrisoning of Cloud City, it was piloted by a man who had served under Darth Vader aboard the *Devastator*. (CCG5)

Obstacle
this was the first phase of the Telosian game known as Katharsis. During the Obstacle phase, contestants had to ride swoops along a set course, while dodging holographic obstacles thrown into their paths. (DOR)

Obtrexta Sector
this area of the galaxy is located at the opposite end of Myto's Arrow from Dantooine. (SWJ8)

Obulette
this planet, located in Tapani Sector, was the capital world of House Mecetti. It orbitted a dim sun, which cast a reddish glow over the planet and kept it blanketed in perpetual twilight. Much of the planet's wealth came from shipyards which were smaller than those on Tallaan, but were nonetheless successful. (PGT)

Obvious Nirvana
this freighter attempted to dock with the space station *Tatoo III*, but was suddenly drawn to the station. The *Nirvana* crashed into the station, completely destroying both structures. It was later discovered that the station, built from native Tatooinian metals, had become a kind of magent, drawing the *Nirvana* to it. (GG7)

Ocean
an Imperial freighter group in use during the Galactic Civil War. (XW)

Oceke
this man was Benoni Ulte's great-grandfather, and was a member of the Ibhaan'I tribe of the planet Socorro. When the bounty hunter Trauger came to Socorro to locate a target in Cjaalysce'I, he threatened to kill Oceke's mother - and another woman every minute - until a tribesman agreed to act as his scout. Oceke was forced to join Trauger, but never forgot the other man's threats. Instead, it was Trauger who underestimated Oceke, for Oceke led them to Cjaalysce'I via a section of the northen desert which was dotted with pockets of deadly gases. Once within sight of the city, Trauger gave Oceke a blow to the head as payment and let Oceke behind. Shortly afterward, Trauger was killed by the deadly gases. Upon hearing of Oceke's bravery, the Socorrans named the deadly gas Trauger Gas. (BSS)

Ocheron
a Dathomir witch of the Nightsisters clan, she is adept in the use of Force Lightning. She is killed by Luke Skywalker while she is trying to destroy Teneniel Djo. (CPL)

Ocsinin
this race of near-humans was native to the planet Saclas. Thin-boned, the Ocsinin were known for their stark, white skin and jet-black, pupil-less eyes. (AIR)

Octavius Jupiter Scragg
this crimelord was a rival of Jorkat the Render. (POC)

Octensen
this lubricant was used to protect repulsorlift engines. Patented by Bespin Motors, Octensen is a foamy substance which is incredibly slippery. (CCC)

Octofoil
an eight-armed transport craft used by the Exalted Torcaigne to hunt down smugglers and thieves near Attahox. (CSWDW)

Odan-Urr
a reptilian Jedi Master, Odan-Urr was a grey-skinned alien who was assigned to assist Empress Teta in securing the seven systems, and he was also given the task of being the watchman of the Koros System. Descended from a race of fierce predators, he communicated by telepathic means, contacting all his people through the Force, rather than speaking. Odan-Urr was trained by the ancient Master Ooroo, and was content to simply study the history of the Jedi and the Sith before being dispatched to the Empress Teta System. It was Odan-Urr who had a vision of Marka Ragnos' death and the chaos that would result from it. He was taken to Coruscant by Empress Teta, in order for him to alert the Old Republic to the danger. Unfortunately, the Republic ignored Odan-Urr's vision, claiming it was the delusion of an untrained Knight. Teta, however, was not as demeaning, and mustered her own armed forces to prepare for a Sith attack. Odan-Urr joined his own Master, Ooroo, in the defense of Kirrek against Naga Sadow's Dark Side forces. When the tide began turning to the Sith forces, Ooroo sacrificed himself to kill them off with the cyanogen atmosphere in which he lived. His dying words to his student were prophetic, telling the young Jedi that he would become one of the most ancient Jedi ever. Odan-Urr then stood by Empress Teta's side during the Great Hyperspace War, and assisted in the destruction of Naga Sadow's Sith Empire. After searching the wreckage of Sadow's ship, he found the Sith Holocron and took it with him to Ossus, where he helped create the huge Jedi library there. Odan-Urr later presided over the Jedi Assemblies for more than 600 years prior to the assembly on Deneba to discuss the rising Dark Side tide and the Krath. It was Odan-Urr who taught Nomi Sunrider how to block another person from the Force. Odan-Urr was the Jedi keeper of antiquities, and possessed a rare Sith holocron. His possession of the dark holocron did not go unnoticed by Exar Kun, who killed Odan-Urr while stealing it. (DLS, TSW, GAS, FOSE)

Odanni
this female Mon Calamari was the entrepreneur who built the Fathoms restaurant complex, located on Calamari's Wildwater City. A strong-willed perfectionist, Odanni was outwardly tolerant of her customers, but considered herself better than them and, in fact, resents

having to serve them at all. She looked down on every other species, and even some members of her own. The only reason she went into the business of owning a restaurant was to make money and have power. (WSV)

Oddo, Astri
this woman was the daughter of Didi Oddo, and helped him maintain and operate the family cafe in the Senate district of Coruscant, some twelve years before the Battle of Naboo. Although she hated the fact that her father dealt equally with Senators and criminals, Astri herself was not above using whatever means necessary to keep the café running. She knew that her father's friend, Fligh, worked in the Senate Chamber, so she paid him to pass along hints about Didi's Café, in order to secure parties for the city's elite. However, Fligh was killed after stealing both two datapads: that of Senator Uta S'orn for Helb and that of Jenna Zan Arbor. As a result, the Oddo's found themselves pursued by a mysterious, Sorrusian bounty hunter. Astri was hurt in a struggle, but not seriously, shortly before the Oddo's fled to Duneeden. However, they were pursued by the bounty hunter there, and barely managed to escape with the help of Qui-Gon Jinn and Obi-Wan Kenobi. Astri herself was again wounded, this time seriously. (DH)

Oddo, Didi
this chubby, diminutive man owned a cafe in the Senate District of the planet Coruscant, several years before the Battle of Naboo. He maintained the café with the help of his daugther, Astri. A likeable character, Didi had contacts in all levels of society, and was a close friend and informant to the Jedi Knights of the era. For many years, that was all the kept Didi going, since the food at the café was less than appealing. Didi accepted Astri's help in improving the food and the atmosphere. He was caught up in the events surrounding the death of his friend, Fligh, and the appearance of a strange and dangerous Sorrusian bounty hunter who tried to kill him. Qui-Gon Jinn and Obi-Wan Kenobi tried to help Did and Astri remain safe, including moving them to Duneeden temporarily. Didi had won a small place in the Cascardi Mountains in a sabacc match with Helb, so they decided to hole up there. However, the bounty hunter trailed them to Duneeden, and nearly succeeded in eliminating the Oddos. If Qui-Gon and Obi-Wan hadn't traveled to Duneeden themselves, Didi might have been killed instead of badly injured by the Sorrusian. (DH)

Ode to a Master Chef
a jizz tune written by Max Rebo. (TJP)

Ode to a Radioactive Ruin
a jizz song played by the Max Rebo Band. (TJP)

Odenji
this aquatic race is related to the Issori, and are also native to the planet Issor. The Odenji suffer from an intense sadness known as the *melanncho*, which is so strong it can make the sufferer go insane. The disease didn't affect the Issori, who came to be the dominant population on Issor. The Odenji differed from their cousins in several respects, mainly their breathing apparatus. Where the Issori had olfactory wrinkles in the place of a nose, the Odenji had four horizontal flaps of skin which provided the sense of smell. Their mouths were located beneath their chins, where the Issori mouth was located at the front of their face. After the devastating effect the *melanncho* had on their population, the Odenji allowed the Issori to manage their planetary colonies, but retained an equal representation within the Tribe of Odenji. (SWJ13)

Odeon Farnish
a Lexlar customs inspector. (RPG)

Odfath, Patel
this Alliance operative was captured for the bounty on his head by Lu'daal-ud. At the time of his capture, Odfath was carrying several top-secret datafiles, which Lu'daal-ud acquired after the capture. The datafiles documented the working of the Alliance cells on Walin'or and Tierfon. (AIR)

Odik II
Emperor Palpatine imprisoned Old Republic opponents to the New Order in a top-secret detention center on this planet. (DSTC)

Odonnl
the co-pilot of the *Wild Karrde*, about ten years after the death of Grand Admiral Thrawn. (SOP)

Odoon
one of the seven major clans of Ammuud. (CSA)

Odos
this group of large gas clouds fills much of the space near Exodo II and the Spangled Veil Nebula. (POT)

Odosk
this Imperial Army General had survived more than his share of engagements during the rule of Emperor Palpatine, and was seriously considering retirement when he was approached by Grand Moff Tarkin. Tarkin offered him a command position, serving under Admiral Daala at the Maw Installation. Odosk accepted, seeing the assignment as a way to end his career quietly, but with distinction. He was responsible for boarding T'nun Bdu's CR90 corvette in the Cauldron Nebula and placing 12 thermal detonators in the ship's power plant. These were used to destroy the ship, after it was allowed to send a distress signal to the New Republic. (DA, JASB)

Odrion, Mors
this young Alliance dignitary and his aide, Rekara, traveled to Sedri to gather information on the Imperial garrison there. They stumbled onto the struggle between the priests Karak and Cardo over control of the Golden Sun. They were captured by Karak, who used his

piece of the Golden Sun to steal information from Mors' mind. Rekara managed to escape and returned to Sedri with a rescue party. They were able to defeat Karak by scattering the Golden Sun's polyps across the oceans of Sedri, breaking its link to his mind. As Pek and Fala began working toward repairing Sedrian society, Odrion decided to remain on Sedri as the Alliance's representative, and to keep an eye on the Imperial garrison. Shortly after the Empire left Sedrian, Mors Odrion was elevated to a position of leadership among the Sedrian, and was instrumental in helping Pek deflect the battles between Limna Yith and the bounty hunters sent to recover her. (BGS, SSR)

Odumin
Odumin was a Tynnan skip-tracer working in the Corporate Sector Authority. He found rapid advancement within the confines of the Authority, using his abilities as a delegator to have humans do his work for him while he remained anonymous. He remained so anonymous that rumors that he was really Emperor Palpatine in disguise began to surround him. Odumin reached the level of Detached Duty agent for the Auditor-General, and saved the Grand Inquisitor Torbin fro assassination by agents of the Church of the First Frequency. He was promoted to a staff position, and Torbin suggested a larger reward. Odumin declined, liking his anonymity to remain more or less intact. He worked his way up the Authority ladder to become the territorial manager for the area near Bonadan after singelhandedly taking out the Xiochi slaver gang. His demeanor has been described as greatly humanitarian, and he is known as a decent administrator. He was nearly killed in an assassination attempt by the Malrom Family, so Odumin hired Gallandro to take care of them. It was shortly after this incident that he started building his slavery operation. It was at this time that Fiolla found small inklings about the operation, and began her investigation. Odumin thought that Han Solo was Zlarb, and when he tried to leave Bonadan aboard the *Millennium Falcon*, Odumin thought it was Zlarb trying to skip out on him. He tried to drug Han and immobilize him, but Han proved more resourceful. Odumin was forced to assume the guise of the skip-tracer Spray, who helped Chewbacca fly the *Falcon* to Ammuud. There, Odumin attempted to wrap up the loose ends created by Han Solo. He revealed that Fiolla was working for him, and that he had tried to use the Reesbon clan to help with his slave traffic. The Ewwen's father - the Mor Glayyd at the time - saw this as a possible betrayal of his clan, and tried to work a deal with him. He was poisoned, once Han discovered the connection, and the plot to kill Ewwen was put into motion. (HSR, CSA)

Odve'starn
this was a city located on the planet Bothawui. (VOF)

Ody Mandrell
this reptilian Er'Kit was born on the planet Tatooine, and was later considered one of the Outer Rim's best podracer pilots. During the Boonta Eve Classic race in which Anakin Skywalker emerged victorious, Ody Mandrell's XL 5115 podracer was disabled in a crash and had to come in for repairs. Pit droid DUM-4 was sucked into the port-side engine when it suddenly flared up, and the damage caused by the foreign body ruined the engine. He eventually got the damage repaired and returned to the race, but was knocked off the course by Sebulba and driven into Anakin's pod. The two racers became entangled, and when they finally freed themselves, Ody's ship flew out of control and crashed. (TPM, IG1)

Oetrago
a planet known for its ugly flowers. Han Solo visited there at one time. (CS)

Ofax ets burrin tehn
an Old Corellian phrase. For humans, it translates to "the air is too dangerous here." For a Sacorrian, it becomes "the air is too heavy here." In either case, it indicates that the air quality is not conducive to survival. (SWAJ)

Off Chance
an old CR90 corvette that Lando Calrissian once won in a sabacc match. He loaned it to Luke Skywalker and Tenel Ka when they travelled to Borgo Prime to investigate the misuse of Lando's corusca gems. (SA)

Off-worlders' Quarter
not actually part of a city but a city by itself, the Off-worlders' Quarter is located on a round island off the coast of the continent of Forethought, on the planet Ropagi II. Any visitors to the planet must pass through the processing center there, before they can move about on the planet. After the fall of the Empire, the native Ropagu imported mercenaries to help keep the peace, and these mercenaries were the only visitors allowed to leave the island. To tourists and other non-mercenary visitors, the rest of Ropagi II was off-limits. Mercenaries were trasnported to Ropagis for registration and debriefing. (TSK)

Offen
this alien race was new to the technology and mental fitness required to make interstellar travel possible when their 6,000 year old queen was killed on a flight to Casfield VI. (TNR)

Office of Sentient Species
this branch of the Obroan Institute developed a series of guidelines for explorers and archeologists to use whenever they encounter previously unknown species of sentient life. (TT)

Officer's Candidate School
1) located on the planet Carida, this branch of the Imperial Academy featured a curriculum designed to produce quality officers from promising raw material. The best candidates were nominated for acceptance, and spent a number of years in rigorous training before graduation. (CCG3)
2) this was the primary source of education for those beings who strove to be leaders in the New Republic military. (TFNR)

Official History of the Rebellion, Volume One
composed by Arhul Hextraphon during his tenure as secretary to Mon Mothma during the Galactic Civil War, the *History* is a compendium of Hextraphon's personal diaries and observations regarding the most pivotal characters of the War. (SWSB)

Offworld Mining Company
this mining operation controlled much of the ore and mineral extraction performed in the Outer Rim Territories, some twelve years prior to the Battle of Naboo. The employees of Offworld wore a triangular black patch emblazoned with a red planet encircled by a silver starship. The planet and starship combined to give the impression of a blood-red eye. Offworld Mining was one of the oldest and richest companies in the galaxy, and it was not afraid to eliminate its competition at all costs. Leadership of Offworld was often mysterious, although Hutts were often used as operational managers while Whiphids were hired as bodyguards and enforcers. The actual mining was performed by slave labor acquired from all over the Outer Rim. Offworld's hold on the planet Bandomeer was broken after Xanatos infiltrated its leadership structure and took control after the death of Jemba the Hutt. It was part of a plan Xanatos had created to exact revenge on his former teacher, Qui-Gon Jinn, but the plan failed and control of Bandomeer was turned over to the Home Planet Party and Arcona Mineral Harvest Corporation. (RF, DR)

Ogem
this planet is the homeworld of the Ogemite race. (CSWEA)

Ogemite
this humanoid race is native to the planet Ogem. They are distinguishable by their tiger-striped pelt and large hair-frills on their heads. The males of the species are traders. (CSWEA)

Oggzil
this creature was created by the Yuuzhan Vong, after the initial stages of their invasion of the galaxy. Oggzils were created to join with villips in order to enhance their communications abilities. Oggzils were fed a diet rich in metals, which they could digest and use to form their skeletons. This ability to assimmilate metals and form skeletal material from them allowed the Yuuzhan Vong to employ the oggzil as a living communications antenna. The Yuuzhan Vong then attuned the oggzils to the frequencies of the New Republic. This allowed the alien invaders to broadcast their messages on the Republic's frequencies via villips, without actually using mechanical technologies. (BP)

Ogoth Tiir
this planet was the site of a battle during the Galactic Civil War. (CSA)

Ohann
this gas giant is the second planet in the Tatoo System. It has three natural satellites. (GG7)

Ohda
this was the fourth planet in the Obas System. It had three moons. (IA)

Ohma-D'un
this is the larger of Naboo's two moons, and is capable of supporting life. It is known to the natives of the planet as the water moon, since much of its surface is covered with standing water. (GF)

Ohta su marvalic plesodoro
this Huttese phrase translated into Basic as "let them marvel at our splendor." (TFNR)

Ohvan
an Imperial trooper killed on Keskin while working with Reydon. (ISB)

Ohwun DeMaal
this Duro owned several docking bays in Mos Eisley, among them numbers 27, 43, 67, 71, 86, and the famous 94. He inherited them from his parents and his grandmother, who was among the first colonists to settle Tatooine. Along with his wife, Chachi, Ohwun runs the docking bays, an old Gallofree Yards 23K service shuttle, and eight Mos Eisley warehouses. He and his wife were on good terms with Jabba the Hutt until one of Jabba's smugglers blasted out of Docking Bay 94 without paying his bill. (GG7)

Oil Bath
a "dip" for droids, that uses cleansing oils instead of water to remove grease and grime. (SW)

Oissan
Captain Nalgol's Intelligence Chief, stationed about the Star Destroyer *Tyrannic*, Oissan was in charge of gathering information outside their cloaked position near Bothawui, during the build-up of forces arrayed there after the discovery of the Caamas Document implicated the Bothans in the destruction of the Caamasi. (VOF)

Ojai
an Alliance freighter which was teamed with the *Phoenix* during the Galactic Civil War. (XW)

Ojoster Sector Assembly
Lak Jit threatened to protest his capture at Wayland to this obscure body. (SOP)

Okamie, Olian
this woman was one of Trax Sector's most ruthless pirates. (HR)

Okand, Hol
this Alliance starfighter pilot served as a member of the Y-Wing Gold Squadron. He was instrumental in an attack on an Imperial outpost of Kashyyyk shortly before the Battle of Yavin, serving as Dutch's wingman and taking down the outpost's shields to facilitate the assault. He later served as Gold 6 during the Battle of Yavin, where he was befriended by Chewbacca. (CCG9)

Okanor, Galidon
this withered old Corellian man ran a pawn shop in Tyrena. He was an old acquiantence of Han Solo, who had sold many stolen items to the old man as a youth. When Han returned to Corellia with Bria Tharen, he sought out Okanor in order to sell off the treasures they had taken from Teroenza's museum. (TPS)

Okeefe, Platt
this strikingly beautiful young woman was one of the galaxy's most famous smugglers. Platt was the daughter of parents who were members of one of Brentaal's more prominent trading houses. She was supposed to attend the commerce academy and learn about the family business, but the idea of being a stuffy businesswoman didn't appeal to her. After several boring years at school, she packed her meager belongings and hitched a ride aboard the *Starlite Cloud*. After two years on the *Starlite Cloud*, she crewed on the *Ravelev* for two years before joining the Klatooinan Trade Guild as a pilot. She owned the YT-1300 known as the *Last Chance.* Early in her career, Platt was captured and enslaved by Big Quince. A chance meeting with a fellow slave named Tru'eb Cholakk brought her a chance for escape. The two plotted against Big Quince, eventually stealing his personal shuttle and escaping captivity. Platt later repaid Tru'eb for his help, and the two developed a strong friendship. Platt often worked for the Alliance and the New Republic, but was by no means allied with them. She and Tru'eb often worked alone, although they often hired additional help as needs demanded. Shortly after the Battle of Endor, they teamed up with Dirk Harkness while working on Zelos II, when they became aware of the Imperial presence on the planet. They tipped off the New Republic to the location of the garrison, and Harkness went in to ensure the base was cleared out. However, the Republic's team was wiped out and Harkness was captured. Platt and Tru'eb both believed Harkness was worth rescuing, so they infiltrated the garrison and rescue him, along with Jai Raventhorn. (SWAJ, SWJ9, TFNR, CRO, PSG)

Okfili
an alien species native to the Sayblohn System. They are a very religious race. (RPG)

Okins
this Imperial Navy Admiral served the Empire during the Galactic Civil War. Darth Vader suggested that Okins lead the attack on the Vergesso Asteroids, so that he could be free to keep and eye on Xizor. Palpatine refused, commanding that Vader lead Okins in the attack. (SE)

Okko
the Great Shaman of the Ysanna tribe on Ossus, he is able to recognize Luke Skywalker as a Jedi Knight when Luke and Kam Solusar arrive on the planet to search out the Jedi stronghold there. He then befriends Luke and Kam. Okko wears a unique mask, and is said to be the greatest magician the Ysanna have ever known. (DE2)

Oko E
this planet is a vaction world, well-known among adventurers who like to wild-water raft. Visitors can navigate treacherous rivers of molten sulfur during their expedition. (SOL)

Ol'val
Old Corellian for "hello" or "goodbye," depending on the situation. (TFE, SWJ12)

Ol'val, min dul'skal, ahn guld domina
an Old Corellian farewell, which roughly translates to "clear skies and good luck, my friend," but has been literally translated to "May fate be with you." (SWAJ)

Ola vine
a plant native to Dathomir that withers and dies when it is cut. (CPL)

Ola's
this was a tavern, located in the city of Hullis, on Halmad. It was here that several members of Wraith Squadron provoked a fight with Lieutenant Cothron's group, as part of their plan to infiltrate the Imperial garrison and steal TIE starfighters. (IF)

Olabria
planet on which the deadly Olabrian Trichoid larva are found. (TB)

Olabrian Trichoid
an Olabrian parasite which is small in its egg stage, the trichoid is deadly in its larval stage. As a larva, the trichoid resembled a scaled worm with a wide mouth, studded with a circle of sharp, toothlike barbs. The pupal stage is a period of rapid growth, and the adults emerge fully fertile. Adults can grow quite large, and produce egg pods which contained three distinct larvae. (TB, TBSB)

Olafson
a moisture farming family on Tatooine. They were friends with Ariq Joanson, although they disagreed with his ideals. (TME)

Olag Greck
a tall, thin alien with a wide, flat head and pointed ears, he was an early partner of Baron Pitareeze, when the Baron was trying to get his shipbuilding business off the ground. When Greck realized that the Pitareeze Cruiser was a great ship, he stole the plans and built his own ship, claiming it to be the original. When Greck's ship failed, he begged the Baron to help fix it, but the Baron refused. Greck was angry at the Baron, and blamed the ship's failure on the Baron's intervention. The Pitareeze Cruiser was never built by either party. Since then Greck runs a series of illegal operations on or around Hosk Station. He was responsible for reprogramming a 3PO unit into C-3PX, a killing droid recognizable by the 3PX on its breastplate. He was finally caught on Hosk, trying to steal a load of ash ore. He was nearly destroyed when a detonation he had rigged was defused, but he managed to escape. Unit Zed enlisted C-3PO and R2-D2 to track him down in the Corellian system. They eventually caught up to Greck at Boonda the Hutt's palace. There, B-9D7 had attempted to discredit Boonda, but was exposed when B-9D7 was destroyed by Jace Forno. Greck tried to use the death of B-9D7 to woo Boonda over to his own schemes, but Boonda was the beneficiary of all the plotting, for he ended up with Greck and Forno as captives. (DRO)

Olai
an aquatic skimmer used on Redcap to traverse the mud lakes. (SWAJ)

Olan
a wealthy and influential Twi'lek clan based on Ryloth. (XWBT, KT)

Olanji
a planet in the Hapes cluster. (CPL)

Olanji/Charubah
this Hapan starship design firm specializes in military applications. They are employed by the Hapan Royal Family, alongside the Hapan Consortium, whenever military craft are required. The Hapan Battle Dragon was contracted out to Olanji/Charubah. (EGV)

Old City
1) this abandoned city was located on the water world of Aquillaris. The forerunner of Floating City, Old City employed repulsors to keep it hovering above the surface of the ocean. It was abandoned when a violent storm nearly capsized it, but huge cranes supported by smaller repulsors kept the city afloat while salvage and rescue operations were carried out. Many of the planet's podraces wound through the city, adding an everchanging obstacle course to the racers' challenges. (RAC)
2) this was the name used to describe the canyon city of Melaana, on Soterios. It was called the Old City after the development of New Melaana. (PGT)

Old Corellian
this archaic language was used by the early natives of the planet Corellia. Over the millennia, it was populated with words and phrases from the Basic tongue, and became the modern Corellian language. The only known vestige of Old Corellian in regular use during the modern era was on Socorro, where the indigenous population - descended from Corellian stock - remained isolated for many millennia. (BSS)

Old Currahen Highway
this Garosian roadway connects the cities of Arian and Garan. (SWAJ)

Old Guard
this was the highest, and most esteemed, rank held by members of the Society of the Black Bha'lir. Most of the members of the Old Guard were in some form of retirement, but actively took part in the training of talented smugglers. (BSS)

Old High Squibbian
this language is the basis for modern Squibbian. (SH)

Old High Trammic
the ancient language used by the Toka and the Sharu. (LCS)

Old Ones
the title given to the ancient Snogars. They were intelligent and highly technological. They left behind many strange devices which the Snogars no longer understand. It is theorized that the devices were used to hlp climatize Ota, but that has not been verified. (CSWEA)

Old Law
this Hutt custom is at its simplest a challenge issued by one *kadijic* leader to another. In certain circumstances, a leader can challenge another to single combat without legal repercussions from the Hutt Grand Council, and the victor is assumed to be in the right. (RD)

Old Oglaw
this grizzled old spacer was grounded in the city of Iritsa, on Chazwa, during the hunt for the Black Sphere. (ND)

Old Orchard Street
Leia Organa Solo chases Roganda Ismaren down this street, located in Plawal on Belsavis. (COJ)

Old Quarter
this is one of the original sections of Skeebo City. It was here that the Skavers directed Gorga the Hutt to deliver the ransom payment for Anachro. (BF)

Old Recluse
this supposedly omniscient Morish lived in a cave in the High Tatmana mountains of Morishim. An ancient male who lived in the isolation of his mountain crag, the Old Recluse was in possession of an Imperial communications center, wedged into the back of his cave. He claimed to be foretelling the future, but was simply listening to Imperial transmissions. His small operation was discovered Lando Calrissian and Wedge Antilles shortly after the revelation of the Bothan involvement in the destruction of Caamas. They surmised that the communications center had been set up shortly before the New Republic reclaimed the world from Imperial control. (SOP)

Old Republic
the name given to the time before the Empire was formed, it was the period in which the Senate worked with the Jedi Knights to keep the galaxy in order. It crumbled from within when Palpatine and other power-hungry Senators began working for their own fulfilment. It lasted for at least 25000 years. (SW)

Old Republic
this Alliance CR90 corvette was destroyed in the Endor System when the *Daggerblade* suddenly reappeared, shortly after the Battle of Endor. Despite outgunning the *Daggerblade*, the *Old Republic* could not counter the smaller ship's maneuverability. (TBSB)

Old Senate Library
the vast information repository located in Imperial City on Coruscant. (TLC)

Old Soveryn
this was a famous character from a play made famous by Adalric Brandl. (TFE)

Old Spaceman's Home
Han Solo's ultimate goal, before joining up with the Alliance, was to live long enough to make it to the Old Spaceman's Home. It is a term used by spacer's to indicate retirement. (HSE)

Old Tarmidian
this language, according to Entoo Needan E-elz, was Jorj Car'das' childhood language. (VOF)

Old Town
this was original section of the city of Bagsho, established on the planet Nim Drovis. Much of this section was built on stilts over swampland. Over time, the citizens drained the swamps and established a network of well-maintained canals instead of roadways. Slug ranches were established on the outskirts, and the New Republic established the Meridian Sector medical facility there. (HT)

Oldskep
this Imperial supply freighter was stationed at the Alluuvia mining operation, in support of the outpost which was being established on the planet. It was named for an executive of Imperial Mining, Limited. (OE)

Oldsong, Abbela
this woman served as an assistant to Doctor Plee, the Ho'Din plant-development specialist who worked on the New Republic's team to restore the environment of the planet Duro. When the Yuuzhan Vong attacked Duro, Abbela was one of the first beings captured for sacrifice. The priestess Vaecta then used a tkun to suffocate her. (BP)

Oldtimers
a name given to the original inhabitants of the planet Nam Chorios. The Oldtimers were political prisoners left on the planet by the Grissmaths, which also left behind the drochs in an effort to exterminate the prisoners. Many survived, learning how to beat the drochs and maintain a meager existence. Many Oldtimers followed the words of Theras, and strove to keep larger ships from entering and leaving the system. (POT)

Oleson (*)
a General serving at the New Academy for Space Pilots, and Luke Skywalker's favorite instructor. (MM)

Olie', Ric
this man was a native of the planet Naboo, and was the leader of Royal armed forces' Bravo Squadron. However, like the rest of Naboo society, he was unprepared for the Trade Federation's invasion force of droids. Olie and his pilots were quickly rounded up and prepared for dispatching to a detention camp when Qui-Gin Jinn and Obu-Wan Kenobi managed to liberate Queen Amidala from her Neimoidian captors. Obi-Wan freed the pilots, and the group fled Naboo for Coruscant. Ric Olie took control as the senior pilot, guiding them through the Federation's blockade as best he could. However, all his skills were no match for the firepower of the Federation battle cruisers. He was forced to limp the ship to Tatooine for repairs, but eventually got Amidala to Coruscant. While en route, Ric brought young Anakin Skywalker into the cockpit and taught him about the working of the starship. Later, during the Battle of Naboo, Ric led Bravo Squadron against the Federation's droid control ship. With the unexpected help of young Anakin, they were able to destroy the control ship and eliminate the threat imposed by the Federation's droid armies. *Ric Olie was portrayed by Ralph Brown in* Star Wars: Episode I – The Phantom Menace. (SW1)

Oligtaz
this planet is home to the Esraza Temple. (RM)

Olim
this star was the central body in the Perave System, which included the planet Arkania. (TOJC)

Olinor
an Alliance frigate captured during the Galactic Civil War. (TIE)

Olis
this ancient Onderonian noble tried to speak out against Queen Amanoa and the Sith powers she used to control the planet Onderon. Amanoa captured Olis and killed him with a vicious ball of dark-side fire. (TOJC)

Oll Maa'cabe
this Twi'leki anthropologist was a Professor of Anthropology at Alderaan University before the destruction of that planet. He was off-world at the time, and survived the cataclysm. He was a supporter of the Alliance who joined full-time shortly before the Battle of Yaivn, and later recruited one of his students, Pajida Anjeri. They were working to recover stolen Twi'leki artifacts when they ran afoul of Imperial forces on the planet Omman. Before Doctor Anjeri could book passage to Ryloth, Doctor Maa'cabe was shot and killed by a squad of stormtroopers. (SWJ12)

Ollonir Boundaries
this was remote sector of the galaxy. (AIR)

Ollopan
this flat-bodied amphibian resembles the lilypad-like pom plant found in the swamps of Naboo. This allows the ollopan to float among the pom pads and escape being eaten by larger predators. It feeds on small plants and the algae-like green glie. (GF)

Olmahk
this Noghri bodyguard accompanied Leia Organa Solo to Bastion, during her attempt to gain the assistance of Gilead Pellaeon in battling the Yuuzhan Vong. He later traveled with Leia to the Conclave on the Plight of the refugees, on Ord Mantell. During the restoration of the ecosystem on Duro, Olmahk was forced to protect Leia's escape route, after the Yuuzhan Vong attacked the planet, and he was killed in the attempt. His efforts were not fruitless, as Leia managed to get off Duro in time. (DTR, HT, BP)

Ologat, Mychael
an Imperial recruit stationed on Carida with Davin Felth. (TME)

Olotho, Sandrex
this woman was Grand Moff Tarkin's spy in Admiral Fonada's chain of command. After the destruction of the first Death Star, she remained within Fonada's command after the Battle of Endor. She was infamous for executing an entire detachment of Imperial troops when it tried to defect to the New Republic. (HR)

Olumpa
an Alliance container transport destroyed during the Galactic Civil War. (TIE)

Olys
Old Corellian for "old." (SWAJ)

Om-Thaim
manufacturers of large-scale shield generators for capital ships. (SCRE)

Omakaton
this is the second-smallest of Algara II's four moons, and was the site of a number of mining operations. (PG2)

Omar
the primary planet in the Omar System. The Empire built a number of TIE Advanced manufacturing plants in this system during the Galactic Civil War. It was here that Admiral Zaarin defected to the Alliance, attempting to bring the TIE Advanced technology with him. (TIE)

Omas, Cal
a native of the planet Alderaan, Cal Omas was a member of the Alliance from its earliest days. He survived many battles and struggles, and eventually rose to become a Senator in the New Republic. He was sympathetic to the plight of Luke Skywalker, who hoped to restore the Jedi Council in order to rein in the independent Jedi acting with Kyp Durron. (VP)

Omega
the Imperial shuttle which attempted to stop Zaarin from stealing TIE Defender technology from the Parmel System. (TIE)

Omega One
this was the self-destruct code phrase used by Apwar Trigit aboard the *Implacable*. (WS)

Omega Signal
the retreat and evacuation code signal used by the Alliance and, later on, the New Republic. (ESBR, WS)

Omega-1B
this Imperial Security Bureau ID denoted an incredibly high level of security. Actions and datafiles with Omega-1B clearance were highly confidential. (POM)

Omicron
an Imperial transport which was used to carry war materiel during the Galactic Civil War. It was captured by Keyan Farlander and his X-Wing squadron. (XW)

Omiddelon III
this planet was unusual in that its rotational plane is perpendicular to its orbital plane. This situation resulted in a planet of hostile weather conditions, dominated by an intensely hot climate broken only by a short mild season. After the mild season, Omiddelon III was subjected to a frigid winter, then another short period of mildness before returning to the blistering heat. Despite this hostile environment, the planet supported several forms of life, including the adar. (COG)

Omin-Oreh
an Alliance starfighter pilot from the Outer Rim Territories, he was severly injured while capturing the Imperial transport ship *Omicron*. (XW)

Ominaz, Ignar
one of the galaxy's most famous swoop racers, Ignar was killed on Caprioril when an assassin droid wiped out an entire swoop arena in an attempt to kill the planet's governor, Amel Bakli. (SWSB)

Omlaut
a Dimok Lambda-class shuttle captured during the Galactic Civil War. (TIE)

Omman
this planet had a very diverse set of cultures during the height of the New Order. It was orbited by five moons. (SWJ12)

Ommin
this man was the king of the planet Onderon some 350 years after the start of the Beast Wars, shortly before the Great Sith War. Like his father, grandfather, and great-grandfather before him, Ommin took control of Onderon and ruled through the use of the Dark Side of the Force. He became enthralled by Freedon Nadd's teachings, and when the spirit of Nadd approached him, Ommin allowed the Dark Jedi to grow in power. When the Jedi Knights were dispatched to Onderon to put an end to the Beast Wars, Ommin was revealed as Freedon Nadd's descendant. He carried some of the Dark Side ability with him, and his marriage to Queen Amanoa helped to bring out the Dark Side in him. Following the death of Amanoa during the intervention of Jedi Master Arca and his Jedi Knights, Ommin went into hiding, and was kept alive by mechanical means. Only his daughter, Galia, and a few trusted advisors knew he was still alive. When Arca came to Ommin to request help in recovering the stolen remains of Freedon Nadd, Ommin drew on the Dark Side of the Force to capture Arca. Ommin used the Dark Side to reach out to Satal Keto and Aleema, who had stolen Sith artifacts from the Galactic Museum on Coruscant. However, the artifacts couldn't save Ommin from the pureness of the Light Side, which had led Ulic Qel-Droma to his underground lair. Qel-Droma defeated Ommin with a swift slash of his lightsaber, crumpling Ommin's mechanical armatures and reducing the withered king to a formless mass of flesh. The spirit of Freedon Nadd, set free by the use of the Sith artifacts, finished what Ulic had started by taking Ommin's soul. (FNU, DLS, TOJC)

Ommis, Kesin
this weapons specialist was a native of Coruscant. He joined the Alliance, and served as a gunnery mate on several starships. An expert in weapons operation, Kesin was assigned to the Echo Base to assist wherever possible. (CCG3)

Ommni Box
a device which can alter the tones and sounds of musical instruments. It takes a great deal of aural sensitivity, coupled with intense concentration and analytic ability, to manage the instrument. It helps attenuate and clip the music at precise tones and ranges, adding to the overall composition. It takes in the surrounding music by way of a unique, multi-level receptor dish. (TME)

Omni-Vu
this was the name of one of Siep-Irol's passive sensor systems. They were used on the Sienar Fleet Systems GAT-12j blastboat. (TTSB)

OmniNode ComSet
this BCC communication package provides a wide range of real-time, multisignal communications. (ROE)

Omniprobe
a device which can track and destroy a probe droid. (PDS)

Omniron
an invigorating and rejuvenating automatic cleaner used in most spas and resorts, it employs 6 15-second cycles to thoroughly cleanse the user. It first issues a cold-water spray, followed by sonic vibration, heat, cleansing, air drying, and an emollient rub. (HSL)

OmniTask
this droid brain was fast enough to record and calculate ten million bits of information per second. The OmniTask was used primarily in droids which mediated disputes and acted as translators, as it allowed them to assimilate a huge quantity of data on an alien culture in a short period of time. (GOF1)

Omo Bouri
this Wol Cabbashite was the Jedi Master who orchestrated the famous Treaty of Trammis a century before the Battle of Naboo. (OWS)

Omo Taj
this Carosite leader of the planet Carosi XII, Taj allowed the New Republic to set up an outpost on the planet. (PG2)

Omogg
this Drackmarian female was the owner of Nabrun Leids' contract until the Morseerian broke it and fled. After the Battle of Endor, she met up with Han Solo in one of Coruscant's casinos. She got into a high-stakes sabacc match with him, and eventually lost the deed to the planet Dathomir to Han. She passesd it off as a Drackmarian world. Omogg was later captured and interrogated by Ta'a Chume's personal guards who were searching for Solo and Leia Organa, but the interrogation was interrupted by Luke Skywalker, to whom she gives the name and location of Dathomir. (CPL, SSR)

Omon Gantrum
this Quarren ran Mos Eisley's Spaceport Express, a messaging service. He was partners with Norun Gep. On the side, Omon made an alliance with Lady Valarian, allowing her to periodically check his shpiments for anything worth her while. (GG7)

Omonda, Canna
this woman replaced Mon Mothma as Chandrila's Senator, and served until Emperor Palpatine dissolved the Senate. She openly criticized the dismantling of the Senate, which angered Palpatine. He charged her with treason, and sent three Star Destroyers to Chandrila to execute her. She was publicly executed during the planet's Fete Week. (SWAJ)

OmoTact Corporation
this manufacturer produced unusual skyships like the Roahks 7m for use in planetary atmospheres. (GG2)

Ompersan
this planet was the site of the Imperial fleet records system, in the years following the Battle of Endor. (VOF)

Ompiach
this infamous Nalroni criminal was the leader of the Hy'thor Pirate gang, during the early years of the Galactic Civil War. (AIR)

Omwat
Qui Xux's homeworld, located in the Outer Rim Territories. Omwat is covered with sprawling savannas and rugged mountains. (JS)

Omwati
bird-like natives of the planet Omwat, they have light blue skin and feathers for hair. They have wide, blue eyes. The Omwati children are extremely bright, and are capable on astounding mental feats. (JS)

OM81-A
this was the official Imperial designation of the star Thrantin Major. (AIR)

OM811
this was the official Imperial designation of the planet which was later named Kastin. It was the first planet in the Thrantin System, located in the Ollonir Boundaries. (AIR)

OM812
this was the official Imperial designation of the planet which was later named Rantorin. It was second planet in the Thrantin System, located in the Ollonir Boundaries, and had two moons. (AIR)

OM813
this was the official Imperial designation of the planet which was later named Thrantin. It was the third planet in the Thrantin System, located in the Ollonir Boundaries, and was terraformed by Barosa Warren to suit the needs of the Galactic Outdoor Survival School. It had a single moon. (AIR)

OM813A
this was the official Imperial designation of the single moon orbiting planet OM813. Whenever the anti-gravity regulators located within the Zones of Territory C2 failed to work properly, zero-gravity training was performed on OM813A. (AIR)

OM814
this was the official Imperial designation of the planet which was later named Hirin. It was fourth planet of the Thrantin System, located in the Ollonir Boundaries, and had two moons. (AIR)

OM973
Imperial designation of the planet Dar'Or. (GG4)

Onahk
this reddish-gray-colored creature was native to the temperate marshes of Ossirag, where they live in nomadic herds. Onahk preyed upon the aquatic birds and reptiles of the planet, picking them from the surface of the water. Onahks measure a meter in length and over two meters in height, with much of their height attributed to their long necks. They move about on six thin legs, and have a group of sensory stalks on the front and rear of their bodies. The longer, front stalks were for taste while the rear stalks were for smell. They had two air sacs located inside their bodies to give them natural bouyancy. At the end of their necks was a sophisticated set of eyes, while their mouths were located under their bodies. They are equally at home in the water and on land, but must breathe air in order to survive. The neck of the onahk is unusual in that it can be extended or contracted by regulating the bloodflow in its flesh. More blood in the vessels of the neck extends the neck, while a reduction in blood caused it to contract. (COG)

Onderon
this planet is the primary planet in the Japreal system of three planets. It has a temperate climate, and was home to a primitive race of humanoids. It has four moons. The primary moon, Dxun, orbitted very close to the planet millenia ago, and the various Dxun beasts jumped to the planet. The Onderonians struggled against the beasts, eventually gathering new technologies and building a huge walled city to protect themselves from the beasts. The Onderonians then threw their criminal out into the wilderness without any protection from the beasts. The outcasts soon learned to defend themselves, and a second civilization grew out of the outcasts. They two groups remained at war with each other for many years, and the Old Republic asked the Jedi to watch over the world. When Master Arca took over its watch and assigned Ulic Qel-Droma to the planet, the war was ended when the Onderonian princess Galia married the Beastprince. Onderon was also the planet on which Freedon Nadd tried to set up his Sith Kingdom. Like many other fringe worlds, the Onderonians have a distrust of aliens. (FNU, DLS, TOJC)

Onderonian War Machine
this was a modified form of Akin-Dower Groundborer, augmented with four medium blasters for use as a combat vehicle by the ancient followers of Freedon Nadd. (TOJC, FNU)

One, The
a member of a large number of aliens who have existed for eons in the depths of space. They were descended from a race of organic machines built by an extinct race whose sun went supernova. The machines survived, and continued to grow. While their creators had no urge to explore space, The One and his race began travelling across the galaxy. Being somewhat conservative, though, they shied away from any contact with other lifeforms. They were huge, rounded versions of Vuffi Raa, and built other organic ships to transport their knowledge. However, in the ages since the destruction of their creatores, The One's race has grown stagnant, and they long for excitement and risks. The One decides to take matters into his own hands, and creates Vuffi Raa as a reconnaissance machine. He hopes that Vuffi Raa will make contact with many various lifeforms in the galaxy and report back to Tthe One. He planted Vuffi Raa in a starship cargo hold, and activated him prematurely, setting of the chain of events that led to the Imperial blockade of the ThonBoka. The One, The Other, and The Rest rushed to the ThonBoka, only to find that the Oswaft and Lando Calrissian had matters pretty much under control. The One and his counterparts intervened when the Imperials were about to turn the tide of the battle. (LCS)

One Good Deal
this was a phrase used by the Squib to describe the goal of their pursuit of happiness. (HR)

One Liner
see *Flat Liner*. (SN)

One Shot
this was a false identity maintained by Sythluss Leethe for his YT-1300 freighter, *The Maker*. (SWJ13)

One-Eye
this was the nickname of New Republic Lieutenant Gulley's wingmate. (TT)

Onece
an Alliance freighter group which escaped from the Battle of Hoth. It was later intercepted in the Javin Sector. (TIE)

Oneness, The
this false religion was set up by the Hutts and the t'landa Til as a legitimate front for a spice processing facility. The religion centered on Exaltations, which were simply sonic vibrations created by the t'landa Til. Using throat pouches, the creatures can emit vibrations that affect the sensory centers of the brain. The pilgrims which flee society to join the religion speak of intense pleasure and a sense of calm from the Exaltations. The pilgrims eventually find that they can't live without the sensory experience, and attend daily devotions regularly. The t'landa Til then use the pilgrims as slaves, telling them that the work they perform serves the Oneness. In reality, the pilgrims are simply processing raw spice - andris, carsunum, ryll, and glitterstim - for sale by the Hutts. The incredible pureness and processing capability of the pseudo-religion, which operated on the planet Ylesia, made it more than a match for the facilities on Kessel or Ryloth. (TPS)

Onith
this is the third combination symbol in the Aurebesh script, and represents the Basic combination "eo". (SWM)

Only In Your Dreams
this song, written and played by the band Starburst, was rated scarlet by the Imperial Board of Culture. It first appeared on a compilation of the same name. (GG9)

Onna fulle guth
an Old Corellian challenge or insult. (TFE)

Onoh
this small, yellow-skinned creature was loyal to Jabba the Hutt. The Hutt had placed Onoh in place as the watchman over his escape ship, hidden in the rock of Glass Mountain on Tatooine. Onoh resembled a cross between a reptilian kangaroo and a catfish, and was quite excitable. Onoh threw in his lot with Big Gizz and Spiker, shortly after he was attacked by Gorga the Hutt's henchmen. Onoh did his job well, although annoyingly, constantly reminding Spiker and Big Gizz that Jabba was going to haunt them if they stole anything, including the escape ship *Spirit of Jabba*. Both of the criminals ignored Onoh, taking him along for the ride. Jabba had entrusted Onoh with the security override codes for the main computer, and Onoh used them when the *Spirit of Jabba* was attacked by the *Nemphas*. However, their control of the ship was brief. They were forced to crash-land the ship outside of Mos Eisley in order to escape Gorga the Hutt's minions. Onoh, Spiker and Gizz survived, and made their way back to civilization. (TJT)

Onoma
this Mon Calamari served the New Republic Navy as a Captain, and was the pilot of the *Mon Remonda* during the hunt for Warlord Zsinj. (CPL, IF)

Onuf
this gas giant is the fourth and outermost planet in the Rannon System. It has five moons. (WBC)

Onyx, Sebastin
this young man tended bar in Jugsmuk Station during Coldtime and Slushtime, shortly after the Battle of Endor. For the rest of the year, he was a protocol liaison to the Gamorrean government, assisting visitors to the planet and helping to make tourists aware of Gamorrean laws and customs. He considered himself something of a poet, and admitted to writing love poems for Guth. However, he never actually met Guth, since the requests came in with "a friend." (SWJ14)

Onyx Squadron
this was the first full squadrong of TIE Defenders produced for duty by the Empire. They saw action during the Battle of Endor. (CCG11)

Oo Wen
this Ho'Din gardener was an indentured servant of Gardulla the Hutt, and worked in her deadly garden below the surface of Tatooine. Gardulla maintained a vast ecosystem in her underground oasis, and it was Oo Wen's job to ensure the health of the plants. (E1A7)

Oo-Ta Goo-Ta
this modified Corellian YT-1300 freighter was the primary pirate ship of the Rodian Chordak. The ship's cockpit had been removed from the right side of the hull and replaced with a center-mounted unit that sat between the mandibles. The engine section was almost entirely removed and replaced with three powerful sublight engines and a first-class hyperdrive. Two modified laser cannons were mounted to turrets, one dorsally and one ventrally, and they were supported by a single blaster cannon. (GG6)

Oobalah
this illegal substance was consumed by many inhabitants of the planet Corellia. (TPS)

Ood Bnar
an ancient Neti Jedi Master, descended from a creature that lived in the trees of Myrkr. *Note that the* Tales of the Jedi Companion *claims Ood Bnar was a member of the Ryyk species, and that he was orphaned on Myrkr*. He was 1,000 years old when his prophecies and knowledge enabled him to be named the gatekeeper of the Jedi Holocron posessed by Master Arca just before the Great Sith War. Arca loaned it to Thon just before Thon apprenticed Nomi Sunrider, and Thon used it often in Nomi's training. Ood Bnar appears as a sluglike humanoid, whose round head has no eyes but is covered with long appendages which hang to his waist. Ood Bnar was thought to have been long dead, until Luke Skywalker and Kam Solusar discovered the ancient, tree-like creature on Ossus. There, Bnar was helping the Ysanna tribe discover their Force sensitivity. In a ritual, all young Ysanna warrior-priests were tied to Ood Bnar's form, humbling them in the face of the Light Side of the Force. Bnar was later forced to confront the Executor Sedriss, and in a duel of Dark and Light Side energies, Bnar and Sedriss exploded. Sedriss was not heard from again, but a smaller form of Ood Bnar was found growing in the Jedi Master's former location. The explosion of the two enemies opened a chasm in the earth surrounding the Jedi Master's location, and the Ysanna discovered a wealth of ancient but operable lightsabers. This was a sign to Luke and Kam that the Jedi Knights were about to be reborn. (TOJ, DE2, TOJC)

Oodoc
this large, strong alien race has limited intelligence. They have spiked, armor-like skin. (TNR)

Oodonnaa
this ancient Twi'leki female inhabited the spaceport moon of Nar Shaddaa. When Han Solo first arrived on the planet, after being discharged from Imperial service, Oodonnaa gave him directions on how to get to the Corellian sector. She also propositioned Han, which embarrassed him to no end. (THG)

Ooglata
this creature's eggs are considered a food source, and are often served scrambled. Ooglata are native to the planet Ithor. (SWJ9)

Ooglith Cloaker
a variation of the ooglith masquer, the cloaker was also bio-engineered by the Yuuzhan Vong. Instead tranforming the wearer's appearance, the cloaker simply covered the wearer in a transparent sheath. The cloaker then protected the wearer from all forms of environmental assaults, including weather, temperature extremes, and pressure. (VP)

Ooglith Masquer
this unusual creature was bioengineered by the Yuuzhan Vong. Resembling a blob of protoplasm, the ooglith masquer could be draped over the head and torso of a Yuuzhan Vong and become a living mask. The masquer would extend thousands of tiny grappling tendrils into the pores of the Yuuzhan Ving skin, latching the masquer's body directly to that of its "host." Externally, the masquer created the appearance of another species, allowing the Yuuzhan Vong to walk among another species without being detected as wearing a prosthetic device. The ooglith masquer had to be trained to remain in a certain form while attached to the Yuuzhan Vong's face. At the push of a sensitive point on the ooglith masquer's body, the creature retracted its tendrils and peeled away from the Yuuzhan Vong's face, once again becoming a shapeless entity and returning to its contained. (VP)

Ooh, It Bites
this song, written and played by the band Deeply Religious, was banned by the Imperial Board of Culture. (GG9)

Ookbat
Chenlambec the Wookiee and Tinian I'att barely escaped a Hunt while crawling through the dank warrens of this planet. (TBH)

Oola
a Twi'lek female dancer in Jabba the Hutt's palace. It was rumored that she was a member of the Tarkona clan, and was the sister of Nolaa Tarkona. She was brought to the palace by Bib Fortuna, in an effort to please Jabba. When she landed on Tatooine, she and her companions were intercepted Luke Skywalker, who offered to help them escape their coming slavery. Her companion, Sienn, chose to flee with Luke. Oola couldn't bring herself to scape, and was brought to Jabba. Fortuna fitted her with a leather headdress that contained large metal studs. These studs protruded on the inside of the leather helmet, clogging her ears and causing her undue pain. She was killed by Jabba's rancor after only two days of work, when she refused to submit to Jabba's demands. Jabba opened the trapdoor near his Hutt floater and let her drop into the Rancor's pit. *Oola was portrayed by Femi Taylor in* Star Wars: Return of the Jedi. (ROTJ, CCG7, TEP)

Oola
an Alliance Lambda-class shuttle. *Is this the* Mercy? (XW)

Oolan Krim
this Th'iruckai was the teruk of the Gallzar clan, and was the chief rival of Hurn Jak. He tried to talk a group of offworld scouts into giving him weapons and technology with which he could destroy Hurn Jak, but the rival teruk poisoned the scouts before any negotiations could take place. The scouts managed to discover that the Th'iruckai were fighting a thousand-year war because of an ancient misunderstanding, and talked the two teruks into listening to them. (GMS)

Oolas
a New Republic Naval Captain, Oolas was in command of the fleet hauler *Steadfast*. (BTS)

Oolid
a round-bodied alien race. (BTS)

Oolidi
this planet was the homeworld of the Oolid race. (HT)

Ooloos D'Lrint
this being was an astrographer with the New Republic Astrographic Survey Institute. D'Lrint was responsible for maintainin information on the planet Sacorria. (CTD)

OOM-9
this Trade Federation battle droid was the Commander of the ground forces sent to control the palace of the city of Theed. The Neimoidians had been controlled by Darth Sidious, and ordered to invade the planet and eliminate any resistance. OOM-9 and its droid troops quickly subjugated the populace of Theed, and eventually captured Queen Amidala and her advisors. (TPM)

Oonaar, Zlece
this Imperial Navy Captain was one of the two masterminds behind the virtual destruction of the Eyttyrmin Batiiv pirates. He commanded the *Crusader* in that battle. The Khuiumin Survivors vowed to kill him one day, and got their chance when Oonaar booked passage aboard the *Galaxy Chance*. The Survivors intercepted the casino ship and captured Oonaar, and returned to Courkrus where they executed him for his crimes against the pirates. (IJ)

Ooo-sek
this planet was colonized by the Rodians. It was chosen because of the variety of dangerous lifeforms. (COG)

Oor VII
a planet referenced by Han Solo when he called Keek the 'spelling champ of Oor VII.' (HSL)

Oorg
this small herd beast was maintained by Cerean farmers as a food source. It was a pink, slug-like creature with beady eyes and a long snout. (PTR, IG1)

Oorn Tchis
a planet on which Keyan Farlander's Aunt Mimya and Uncle Trinn live. (XW)

Ooroo
this ancient Jedi master taught the venerable Odan-Urr. An ocean creature native of a world with a dense, cyanogen-rich atmosphere, Ooroo was a brain-like creature encased in a yellow crystal which maintained the cyanogen atmosphere in which he survived. Ooroo went to Cinnagar to visit with Empress Teta and Odan-Urr shortly after his student was ridiculed on Coruscant for believing in an imminent Sith attack. Ooroo, however, believed that his student was correct in the interpretation of his vision, as were several other Jedi Masters. Ooroo and Odan-Urr led the defense of Kirrek when Naga Sadow finally launched his attack, but they were unable to turn the tide of battle with the Force. Ooroo, seeing that he alone held the key to the battle, told the Jedi to seek shelter and then cracked open his crystal shell. The cyanogen atmosphere was deadly to the Sith forces, which were killed almost immediately. However, Ooroo was unable to survive in an oxygen atmosphere, and expired in Odan-Urr's arms. Like all Jedi Masters, Ooroo's physical form dissipated as his lifeforce became etheral. (FOSE)

Oort Cloud
this planetary nebula surrounds the planet Atzerri. (SOL)

Ooryl Qrygg
this Gand was a member of the X-Wing group Rogue Squadron. He was Corran Horn's wingman for much of his time with the Rogues, and was a distinguished member of their group. He survived several battles in which he was nearly shot down, and his breathing apparatus helped him avoid the Krytos plague. His ability to defeat his enemies drew the interest of Vviir Wiamdi and the *ruetsavii* shortly before the Battle of Thyferra. Vviir and two others flew with the Rogues to witness Ooryl's abilities and to criticize them, if possible. When they all survived the battle which ended the Bacta War, Vviir and his companions deemed Ooryl *janwuine*, and invited all of Rogue Squadron to Gand as *hinwuine*. Ooryl was soon after initiated into the ranks of Gand Findsman, although he maintained his standing with the Rogues throughout the battles with Grand Admiral Thrawn and Leonira Tavira. (XWN, BW, IJ)

Oosea
this Ithorian left his homeworld of Ithor and tried to make a deal with Imperial Governor Parnell. Oosea wanted money, and thought that Parnell would pay handsomely for the rights to place a garrison on Ithor. However, Oosea was followed to the Sil'Lume Asteroid Belt by Ire Eleazari, who monitored Oosea's negotiations and made every effort to make sure they fell through. Oosea demanded that Parnell eliminate Ire Eleazari, claiming that the only way the garrison could be constructed was if the "traitorous" Eleazari was destroyed. Oosea's plans were dashed when the Alliance took control of the Sil'Lume Belt and ousted Parnell from power. (JH)

Ootmian
this is a Huttese term for an outsider or foreigner. (IS1)

Ootoowerg
a vegetable, often served with kommerkan steak. (SME)

Oovo
this is a huge gas giant planet, located in the Outer Rim Territories. (RAC)

Oovo IV
this was the fourth moon of the planet Oovo, and was the site of a desolate penal colony used by the Galactic Correctional Authority during the last decades of the Old Republic. Much of the colony was protected by an energy dome, but the dome was maintained at minimal power levels. This meant that stray meteorites sometimes penetrated the dome and struck the surface. (RAC)

Ooya
a young witch of the Singing Mountain clan on Dathomir. (CPL)

OP-5
one of SoroSuub's landspeeders, it could carry a pilot and up to four passengers comfortably. Its maximum speed was around 230 kilometers per hour. (DFRSB)

Opatajji, Neera
this spoiled, willful daughter of the Duke of Opatajji flirted with Mirkovig Hirken to draw his attention away from her more attractive sisters. Neera was stout and short, and often dressed in fine clothes to try and accentuate her lacking beauty. She felt a deep hatred for her sisters, and tried to thwart them at every opportunity. However, her actions were noticed by her father, and she soon found herself promised to Hirken. Her superficial nature was further heightened by the revelation that she had found a husband before her sisters. After they were married, Neera found herself left out of Hirken's administrative life, and became lonely and unhappy. When Hirken was assigned to Mytus VII, Neera thought she would die of boredom. When Han Solo infiltrated Mutus VII, Neera and Hirken was in the main tower of Stars' End when it exploded and shot into space. Hirken abandoned her to the Stars' End tower while pleading with Han Solo to help him get off the doomed structure, and Neera shot him in the back. Neera did not escape the tower when it crashed back onto Mytus VII's surface. (HSE, CSA)

Opee Sea Killer
this huge, aquatic beast is found in the oceans of the planet Naboo. It resembles a thick-bodied fish, although it has eight insectile legs and is generally crustacean in appearance. Its mouth is filled with pointed teeth, and its eyes glow a fierce orange-red in the depths of the sea. The opee sea killer catches its prey with its long, flexible tongue. An average opee sea killer measures 20 meters in length, although there were a pair of dwarf opees kept at the Otoh Gunga Zoological Research Facility before the Battle of Naboo. Despite their size, they were no less dangerous than their full-sized cousins. (SW1, IG1, E1A9)

Open Sea, The
the Oswaft name given to the vaccum of outer space beyond the confines of the ThonBoka. (LCS)

Operation: Elrood
this Imperial action was designed to take control of Elrood Sector, not just the interdicted space between Derilyn and Berea. *Note that the final section of* Operation: Elrood *indicates that this was an Alliance action*. (OE)

Operation Flotsam
this New Republic operation was funded by the Historical Battle Site Preservation Act, and was set up to recover the debris from space battles before it could end up on the private market. It collected Imperial and Alliance artifacts for display in the Alliance War Museum on Coruscant. (BTS)

Operation Groundquake
named by Tyria Sarkin, this Wraith Squadron mission involved knocking out the Imperial bases located in the cities of Fellon and Hullis, on the planet Halmad, during the hunt for Warlord Zsinj. (IF)

Operation Hammerblow
this New Republic Naval operation was first implemented by the Fifth Battle Group. It involved the use of K-Wing bombers to knock out a planet's defensive shielding, thus allowing larger ships to knock out weapons emplacements in preparation for landing. It was heavily opposed in some circles of the New Republic Senate, for it was a heavy-handed use of military power by a government supposedly opposed to the subjugation of planets. Admiral Ackbar and the supporters of the operation cited many planets under Imperial control that would require the use of such tactics. (BTS)

Operation Peacemaker
this Imperial directive was used to subjugate planetary systems in which two or more indigenous races were at war with each other. The basic outline of Operation Peacemaker is to artifically escalate the tension between the races, to the point that all-out war is inevitable. The Empire can then invade the system with the outward goal of initiating peace between the warring peoples. The ultimate goal of this plan was the subjugation of all the warring parties under Imperial control. (SWJ9)

Operation Ram's Head
this Alliance operation took place shortly after the Battle of Yavin. (EGP)

Operation Rebel Hunt
this Imperial military action was created to cleanse the planet Yetnis of rebellious cells, during the Galactic Civil War. (HAS)

Operation Retribution
this Alliance action involved a two-pronged attack. The first part involved a full-scale assault on a minimally-defended Imperial outpost. This operation was a feint, meant to draw Imperial forces away from repair station M13. A small team of Alliance agents was then dispatched to Mycroft, and was able to infiltrate station M13 and render it useless to the Empire. (SWCP)

Operation Shadow Hand
the master plan devised by Emperor Palpatine for the retaking of the galaxy following his defeat at the Battle of Endor. He appointed seven elite Dark Jedi, known as the Executors, and placed them in charge of carrying out the plan's orders. (DE1, DE2)

Operation Shadowplay
this Alliance military operation was implemented in order to get supplies and heavy equipment to forces inserted on Imperial-held worlds. Shadowplay used stealth-equipped combat freighters to deliver the supplies. The freighters would skim the atmosphere of a planet, appearing on sensors as a large meteor or asteroid. They would drop the supplies or equipment and then fly off, as if the meteor had disintegrated into several smaller pieces. The "pieces" were often large chunks of ice, in which the Alliance hid the supplies it was delivering. This way, the supplies themselves - whether food or weapons - avoided sensor detection and could be recovered by the on-planet team. (ROE)

Operation Shadowstrike
this Alliance mission was sent to the unexplored planet NCW-781 to recover the pilot known as Prodigal-One and the datacadr codenamed Prodigal-Two. (IA)

Operation Sidestep
the codename given to the military operation surrounding the New Republic's deflecting the Centerpoint Station attack on Bovo Yagen. It was commanded by the Bakuran Naval officer, Hortel Ossilege. (SC)

Operation Strike Fear
a plan devised by Emperor Palpatine early in the Galactic Civil War, it involved the use of the Imperial fleet to subdue pockets of resistance and obliterate them. The goal was to suppress further resistance via the fear of Imperial retaliation. (XW)

Operation Strong Hand
this was the New Republic's codename for the final assault on the Yevethan Navy, during the Black Fleet Crisis. It involved the use of the White Current, wielded primarily by Wailu and Akanah, to create the illusion of a huge war fleet attacking the Koornacht Cluster. Primary command of Strong Hand was given to General A'baht, with his five senior officers - Corgan, Mauit'ta, Morano, Poqua, and Grekk 9 - defining the various roles and assignments. (TT)

Operation Yavin Kill Two
this was the codename of Darth Vader's plan to lure Leia Organa and Luke Skywalker back to the remains of Alderaan. He set about planting rumors about the discovery of parts of the Royal Palace of Alderaan in the heart of Asteroid 7785. Vader then augmented the rumors by adding a story about the mining survey team discovering a survivor in the asteroid who claimed to be Bail Organa. Vader went so far as to build a replica of the Palace inside the asteroid, using motion sensors and other mechanisms to trap his victims inside. Unfortunately for Vader, a group of Alliance agents intercepted the message from Hanos Darr and Zaz Hamiroz before it reach Leia Organa, and arrived at the asteroid before she did. The trap was sprung, but without the victims Vader intended. (GA)

Operation 45RA
this is the codename of the plan devised by the Farool brothers to capture Crying Dawn Singer and discredit the Alliance in the eyes of the Shashay. The operation was initiated some time after the Battle of Yavin, and involved not only the capture of Crying Dawn Singer but a series of transmissions which showed Yearo Seville posing as the leader of the Alliance in Rayter Sector. The Farools hoped that it would impress Moff Nile Owen, and gain them both promotions. A separate part of the operation involved the Farools also discrediting Moff Owen, with a transmission which showed Owen's lack of compassion in the matter. This plan would remove Owen from power and place the Farools in his place. The operation was thwarted by Alliance agents in Rayter Sector who managed to infiltrate the plan and recover Crying Dawn Singer before the Farools could gain power. (TA)

Operational Multisystem Management
abbreviated OMM, this was a system implemented by the Corporate Sector Authority to allow each member of the Authority to access a huge database of information. They employed slicers who had been convicted of computer crimes by the Empire to create a network that allows any system to have access. The slicers also figure out how to keep the system secure. (CSA)

Oph Nar Dinnid
this Lyunesi communcations handler was working for one of the Narrant System's major liege-holder clans, and as a direct interpretor for the supreme leader of the clan, when he fell into a hypererotic, passionate relationship with the leader's alpha concubine. Their relationship was discovered when, at a clan ceremony re-affirming the oaths of some several thousand sublieges, the screen separating the main dias from a smaller subchamber was accidentally brought down. Dinnid and the concubine were exposed, in front of the supreme liege-lord and his sworn followers. The Lyunesi managed to escape, invoking the wrath of the Narrant liege-lord, who put out a huge bounty on the comm handler's head. Dinnid, however, was well-prepared to pay for his freedom. He had memory augmenters implanted in his brain, filled with information on the Narrant System's business operations. The memory circuits were rigged to a series of implants that allowed it to be extracted over a long period of time. Any tampering with the splint would result in a complete wipe of the data, not to mention Dinnid's death. This ensured Dinnid's long-term value to his new employer. Dinnid sought refuge with the Shell Hutts, who hoped to gain a foothold in the Narrant System and take over business there. However, Dinnid was exterminated by Gheeta in a fit of rage before the information could be extracted, and before the bounty on his head could be collected by Boba Fett. Gheeta then received a lesser sum from the Narrant System liege-lords upon proof of Dinnid's death. (MA)

Opirus
manufacturers of security systems and the tools to bypass them. (TFNR)

Opirus Personal Lasers
a subsidiary of Opirus, this corporation produced laser etching and engraving tools for use in various manufacturing and tooling operations. (GG11)

Opish & Bethal Weapons
this was one of the largest buyers of spin-sealer tibanna gas from Cloud City during the height of the New Order. (GG2)

Opiteihr
this red giant is one of four stars that are located at the center of the Opiteihr System. (TSK)

Opiteihr System
located along the Enarc Run, this star system is the next stop after the Pax System when travelling to Vondarc. It is a strange, four-star system, which the red giants Opiteihr, Kalnus, Terax, and Dal dominating the system and providing an eerie, blood-red light to worlds like Krann. (TSK)

Oplovis
a planet. (WBC)

Opodim
this man was one of the Ministers who formed the government of the planet Danoor, shortly after the Battle of Endor. He was a

contemporary of Waric Nane. Like his fellow Ministers, Opodim believed that the *Lance of Endor* was, in truth, a New Republic ship sent to maraud the Kathol Outback. After hearing from Kaiya Adrimetrum and the crew of the *FarStar*, though, he began to see the truth. (KO)

Opos
a YT-1300 transport used by the Alliance during the Galactic Civil War, the *Opos* was destroyed while on a mission. (TIE)

Oppo Rancisis
this unusual creature was a Jedi Master, and served as a member of the Jedi Council shortly before the Clone Wars. Rancisis had no legs, and moves about on a repulsor chair. He had green skin, long fingers tipped with sharp nails, and a mass of flowing white hair. Oppo was trained as a Jedi by Yaddle, and was skilled in the art of malacia. Oppo once inherited the leadership of the Monarchy of Thisspias, but declined the position in order to pursue his studies of the Force. Among the Jedi Council, he was known for his skills in battle planning and strategy. *Oppo Rancisis was portrayed by Jerome Blake in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1, OWS)

Opquis
this alien race joined the New Republic. The Opquis were characterized by their rough-sounding voices. (SOP)

Ops Post
this was the primary field office of the New Republic Scout Service, second only to Core Post in terms of hierarchy. During the first years of the New Republic, Ops Post was located on Xoemefel. Ops Post often acquired new information on unregistered worlds well before Core Post did. (GG8)

Optical Sun-shield
this was a form of eye protection worn on planets with extremely string sunlight. (SL)

Opun Mcgrrrr
known as the "Black Hole," this being owned the Holiday Towers on Bespin's Cloud City until Jabba the Hutt took control in a messy coup. (GG2)

Oracle
this group of Imperial probes was destroyed by the Alliance, shortly before the Battle of Endor. (XWA)

Oracle Base
this Alliance military outpost was located in Brak Sector during the Galactic Civil War. (SESB)

Oradin
this was one of the largest cities on the planet Brentaal, and it boasted an *Imperial*-class spaceport. In the years following the Battle of Endor, much of Oradin was held by supporters of the New Republic, which allowed the Republis to establish a temporary base there prior to the Battle of Brentaal. Parts of the city were destroyed during the initial battle against the Imperial forces, and an assault shuttle was shot down and crashed into a school. *Is Oradin a city or a planet? The captions seem to indicate it's a city on the barren moon of Brentaal IV, but discussion among the New Republic military indicate it's a planet*. (XWES, IR)

Oradin Diamond
created by Lon Isoto, this medal was given to the pilots of the 181st Imperial Fighter Group, which helped defend the planet Brentaal from the early efforts of the New Republic to take the planet. Similar in design to the Vuultin Starburst, the Diamond had an organic look to its red, heart-like center and gold flares. (XWES)

Oran
this New Republic Navy Communications Officer served under Commander Zoalin aboard the *Adamantine* before succumbing to the Death Seed plague unleashed by Seti Ashgad. (POT)

Oran-μ
this planet was the largest in the Oranessan System. It was near this world that N'dru Suhlak delivered Boba Fett back to the *Hound's Tooth*, after returning from Tatooine to recover the load shifter of Kuat of Kuat. (HM)

Orane Mountain
this was the tallest peak on Beija, the small strip of land which connected the Jhunia snow plains on Neftali to the Yiulimar Fjords. (BSS)

Oranessan System
Dengar and Neelah took the *Hound's Tooth* to this remote system, in an effort to draw the forces of Kodir of Kuhlvult away from the transport ship of Balancesheet, shortly before the Battle of Endor. Their plan was to divert the Kuati ships' attention long enough for Boba Fett and N'dru Suhlak to leave the assembler's ship in Suhlak's Z-95 and flee to Tatooine and recover the load shifter which contained Kuat of Kuat's falsified record of the deaths of Owen and Beru Lars. (HM)

Orax
this planet was known for its wondrous mineral formations, as well as its hot springs. It was also the homeworld of the species of intelligent, crystalline lifeforms known as Shards. (AE)

Orbit Dock
any space-based landing and maintenance facility for starships. These can be small docks, catering to small freighers, or they can be huge, multiple-facility stations capable of servivign capital ships. One of the most famous docks is in orbit around Sluis Van. (HTTE)

Orbital Gun Platform
any small ship or base that can launch an attack from orbit. (SWR)

Orbital Mines
small satellites that can be placed in random orbits around a planet. They have tiny propulsion systems that keep them moving in orbit. They also have sensitive detonation systems tuned to explode upon impact. (CPL)

Orbital Nightcloak
a device employing thousands of orbiting satellites which, when linked electronically, can distort the natural waves of light and bend it into the satellites, effectively removing light from the planet below. This causes the planet to cool quickly, and freeze within two weeks. Warlord Zsinj first put these devices to practical use. The first use was when he faked the destruction of the *Iron Fist* at Selaggis Six. He flew the *Super*-class Star Destroyer into a tunnel created with nightcloaks, hiding the ship from New Republic forces while he jumped to hyperspace. After fleeing, the nightcloaks were recovered, revealing the debris from the mocked-up *Second Death* to portray the rubble of the *Iron Fist*. Later, Zsinj used them to force the inhabitants of Dathomir to surrender to him, after Rancor Base had been infiltrated by New Republic forces. The blockade was smashed by the combined forces of the New Republic and the Hapan Cluster. (CPL, IR)

Orbital Relay Satellite
these transmission satellites, known as ORS devices, are deployed by exploration and reconnaissance ships over specific planets. The satellites can be linked in any number and configuration, and continuously relay information to a central site or flagship. (TT)

Orbital Shipyard 1321
part of the massive starship construction facility located in orbit around Fondor, this facility was in the process of refitting the *Amerce* when Fondor was attacked by the Yuuzhan Vong. (JE)

Orbital Space Tug
a starship used to ferry larger ships into and out of orbital docking bays and Shipyards. (CS)

Orbitblade-2000
this zZip aerospace transport was used by many private corporations for transporting goods and personnel from the ground into low orbit. It measures 4 meters in length, and comes armed with a concussion missile launcher for defense. (CSA)

Orbiter
this was a game of chance, similar to the Jubilee Wheel, played in many casinos and gambling halls across the galaxy. (WSV)

Orbiting Shipyard Alpha
primary shipyard used by the Duro, it orbits the planet Duro about 100 miles into the atmosphere. (MMY)

Orchard Crystal
another name for a life crystal. (LCF)

Orchid, The
this high-class, five-star hotel was located adjacent to Aramand's restaurant, in the city of Drepplin on Glova. Like Aramand's, The Orchid was owned and operated by planetary Governor Tegist Byrg. (POC)

Orcim
an Imperial freighter destroyed by Keyan Farlander during his first tour of duty as an X-Wing pilot. (XW)

Ord
this prefix, which is used in the names of many modern planets, is actually an acronym used by the Old Republic to denote a world which housed a military outpost. These worlds were designated as Ordnance/Regional Depots, or ORDs. Over the centuries, the word Ord was simply used to describe the planet. (EGP)

Ord Ambassador
this was Ord Mantell's most luxurious hotel. (ROM)

Ord Antalaha
this planet was colonized during the Clone Wars as an Ordnance/Regional Depot along the Shwuy Exchange. The bases were abandoned after the Clone Wars, and the colonists eventually moved elsewhere. About ten years before Emperor Palpatine initiated the New Order, Ord Antalaha started being used as a stopover by smugglers and pirates. The planet's warehouses and buildings were soon converted for use by the outlaws, and Ord Antalaha became a haven for independent spacers. The planet had three continents, all of which were covered with temperate forests and plains. (PP)

Ord Biniir
this planet was the site of a series of Galactic Civil War battles. The first was a victory by a squadron of Y-Wings against the uninspired

Imperial forces of the 233rd Imperial Fighter Wing, while the second was a decisive victory by the 181st Imperial Fighter Group against the same Y-Wings. The second battle was a hollow victory for the Empire, since it took place on the same day as the Battle of Yavin. (EGV, MBF)

Ord Cantrell
this planet was considered one of the most exclusive resorts in the galaxy. After the death of Emperor Palpatine's clones at Byss, the Imperial Interim Ruling Council set up their base of operations there, in the city of De-Purteen. (CE2)

Ord Dorlass
this is a little-known planet located in the Rayter Sector. (CRO)

Ord Grovner
a planet that was used as a naval base for the Imperial Navy. The *Crusader* and the *Bombard* returned to the base at Ord Grovner after the defeat of the Khuiumin pirates. (SWAJ)

Ord Ibanna
this gas giant planet was home to a famous podracing course that wound its way through an abandoned, floating gas refinery. (RAC)

Ord Klina
a planet. (AIR)

Ord Mandel
another spelling of Ord Mantell. (RC)

Ord Mantell
planet on which Han Solo was almost captured by bounty hunters, including Boba Fett, prior to the Battle of Hoth. Ord Mantell was known for its lenient banking laws and their flexibility. It was settled some 12,000 before the Battle of Endor by Corellian colonists as an advanced military outpost for the Old Republic. Over time, more wealthy planets and better hyperspace routes diminished Ord mantell's strategic importance, but became something of a free port for all manner of freighters and cargo ships. Despite the planet's dropping stature, it remained known as the Heart of the Bright Jewel, orbiting the blue star at the center of the Bright Jewel System. The planet is famous for its thick, outer cometary cloud, which has been the site of the Blockade Runners Derby for nearly 100 years. It is also one of Thrawn's feint attacks just prior to his attack on Coruscant. It has two moons, and has a temperate environment. It claimed to be free of Imperial interest, but Han Solo discovered an Imperial fleet on maneuvers when he arrived there. It was at a starship scrapyard on Ord Mantell that Dash Rendar, working to locate information on Han Solo's whereabouts for Lando Calrissian after the debacle at Cloud City, ran into IG-88 and other bounty hunters. The bounty hunters were trying to intercept Boba Fett, who was transporting Han Solo's frozen body to Jabba the Hutt. During the Yuuzhan Vong invasion of the galaxy, Ord Mantell was approached by the New Republic to help alleviate the overwhelming rush of refugees fleeing the battlezones. (ESB, TLC, MTS, SSE, ROM, TTSB, SL, HT)

Ord Mantellian Flutterplume
this form of display was developed on Ord Mantell. It consists of large groups of repulsorspheres which trail numerous metallic streamers. They bob and float in a complex mixture of colors and sizes. (ROM)

Ord Mirit
a planet in the Mirit System, located in the same sector as the Pyria and Venjagga Systems. It was the site of an Imperial base, but the planet's remote location dictated that the remnants of the Empire abandon it following the Battle of Endor. The garrison on Ord Mirit was moved to Corellia to guard the shipyards there. (XWN)

Ord Pardron
the primary planet in the Ord Pardron system, it is a defensive center for the New Republic. The planet is nothing more than a barren rock, with a thin atmosphere and very little gravity. However, it is rich in minerals and ores, and was extensively mined by the Old Republic and the Empire. It served as the primary defensive site for the Abrion and Dufilvian sectors (including Ando, Filve, and Crondre). The New Republic base there was attacked by the *Death's Head* by Grand Admiral Thrawn prior to the Battle of Bilbringi. (TLC, TTSB)

Ord Pedrovia
this was a model of podracer favored by Gasgano. The cockpit measured 2.72 meters in length, and the engines were 6.71 meters long. They were capable of speeds reaching 823 kilometers per hour. (JAS, IG1)

Ord Radama
this planet, located in the Mid Rim Territories, was the homeworld of the Devlikk race. (IWE1)

Ord Sabaok
this planet is located in the Core, and is known for its exclusive nightclubs. (CRO)

Ord Segra
this planet, located in the Doldur Sector, is run by a corrupt government. The government demands a seven percent "bribe" from any ship which passes close to its system. Any ship that chooses not to pay is immediately shot upon. (SWAJ)

Ord Simres
a planet. (SWJ14)

Ord Traga
this planet was the site of a possible Imperial base. (SWAJ)

Ord Trasi
site of an Imperial shipyard during the reign of Grand Admiral Thrawn. It was eventually retaken by the New Republic, and the planet served as the staging point for many fleet maneuvers. Foremost among them was the assembly of a task force, under the command of Garm Bel Iblis, to attack the Ubiqtorate base on Yaga Minor and recover a copy of the Caamas Document, some fifteen years after the Battle of Endor. (TLC, VOF)

Ord Wylan
Lando Calrissian once won the rights to all taxi-service licenses on this planet in a sabacc match, but lost it on a bet about which liquor was being served. (SWAJ)

Ord Zat
a planet. (TBSB)

Order
a Habeen container group stationed near their research base. (TIE)

Order of the Canted Circle
this elitist group is one of the oldest and most exclusive social orders found on the planet Coruscant. Due to the large number of wealthy individuals who make Coruscant their home, the waiting list for admission into the Order is quite long, and the requirements quite rigid. During Emperor Palpatine's reign, the Order was primarily made up from Imperial dignitaries and high-ranking military officers. On average, only eleven new members are chosen each decade. (SWJ9)

Order of the Terrible Glare
this ancient preisthood was based on the planet Garn. It was destroyed by the Jedi Knights thousands of years before the Battle of Yavin, but the Order left behind the Portal Desolate on Garn. Within the portal was a computer-generated image of Rur, the last of the Order's High Shamen. Rur's image was placed there to destroy the Jedi once the Order could be re-established. However, when Luke Skywalker discovered the portal during the Galactic Civil War, the computer system coudn't reconcile the facts that the Jedi were extinct and a great deal of time had elapsed. The computer syste exploded, taking with it the last remnants of the Order. (CSWDW)

Ordnandell
a planet. (RPG)

Ordomire, Lucky
this forger was well-known to the underworld elements of Lumchugger's Hub, on Bescane. He maintained the BanthaQuik! Restaurant as a front, and anyone requiring his services needed to order specific items from the restaurant's menu. The contact would then be arranged. Ordomire helped a group of Alliance agents gain access to the Wastes, during their search for the Death-Hunter project. Ordomire was often accompanied by his Rodian bodyguard. (SWJ9)

Ore Sucker
a small pirate ship developed to steal the cargo from the huge Colossus Wasp transport ships. These ships roam the Stenness System, looking for Wasp transports. When they find one, the ore suckers latch onto the Wasp's exterior, and bore into the hull with a drill or laser. Once the hull has been breached, the ore suckers open their own cargo bay hatches and lock them over the breach. The pilots then blow the other cargo bay doors on the ore suckers, creating a vacuum in their own holds. This vacuum sucks the cargo out of the Wasp's holds and into the ore sucker's holds. The pirates who used them had to be quick, so that the stolen cargo didn't simply fly out through their second open portal. (TOJ)

Orell
this was one of the binary yellow stars located at the center of the Veron System. Along with its twin, Noveron, Orell provided energy to all three planets in the system. (PG1)

Orellon I
this large moon orbited the planet Orellon II. It was first believed to be a planet itself, until research indicated it was a satellite. (SWAJ)

Orellon II
this planet, located in the Bastooine System, is covered with lush jungles, sweeping plains, and volcanic mountains. It is the homeworld of the Kentra. The planet was accidentally discovered by the Jedi Knight Michael Tandre, who was forced to land his starship there. The native Kentra created an entire religion around the Jedi's teachings. (SWAJ)

Orelon
a star in the Hapes cluster. (CPL)

Orenth
this is the sixth combination symbol in the Aurebesh script, and represents the Basic combination "oo". (SWM)

Orfa City
this is the capital city of the planet Kidron. (PG3)

Orfite
a race of creatures native to the planet Kidron, the Orfites are friendly enough to those offworlders who obey their laws. This is an unusual request, considering that many of the offworlders on Kidron are criminals and convicts escaping justice. The avergae Orfite has a stocky build, and their faces are dominated by their large noses, which are filled with frilled olfactory lobes. Their society revolved around the sense of smell, with each Orfite exuding pheronomes which convey a variety of information. They lived in tribes known as *sahh*s, but every member of Orfite society was free to move about, and could join another *sahh* if they didn't agree with the leadership of their current tribe. The Empire considered the Orfites to be uncivilized savages, and left them alone. (PG3, AE)

Orflon
an asteroid located near the Demophon System, Orflon was the site of an Alliance base during the Galactic Civil War. Frozen and arid, the asteroid was a frigid wilderness that even the Mynocks avoided. (SN)

Orga
this plant grows in the lower levels of the forests of Kashyyyk, and its roots are considered a ceremonial food by the Wookiees. They serve it at the Life Day celebration. The orga roots are guarded near the forest floor by sentient plants. (EGC)

Organ-legger
this was the derogatory term used to describe those smugglers who transported illegally-obtained donor organs across the galaxy, during the early years of the New Republic. (GG11)

Organa, Bail Prestor
Bail Organa was a youth when the hierarchy of Alderaan was thrown into a huge debate about the ascendancy. There were a number of royal families that held claims to the throne of Viceroy of Alderaan, and each of the families was eager to get its own candidate named to the position. After a lot of political backstabbing and lobbying, the Old Republic was called in and, with the help of the Jedi Knights, finally decided that the Organa family were the rightful successors to the seat of Viceroy. Bail quickly asserted himself as a high-ranking graduate from the Academy, and became famous for his valor in the Clone Wars, where he fought along side the Jedi Knight Obi-Wan Kenobi and the young pilot Anakin Skywalker. When Bail assumed the title of Viceroy and First Chairman of Alderaan, he also gained a seat on the Imperial Senate, and was soon engrossed in the new form of politics being played by Senator Palpatine and his supporters. *Note that* Star Wars Journal: Queen Amidala *and the screenplay of* The Phantom Menace *state that Bail Organa was the first Senator to second Amidala's motion to remove Chancellor Valorum from office with a vote of no confidence, although the novelization of* The Phantom Menace *states that it was Edcel Bar Gan.* Organa was against the ambitious Senator and his cronies, and fought to oppose them. However, it soon became evident that Palpatine was growing in power, and that the Old Republic was rotting from the inside out. Organa was desperate, and turned to the growing resistance as an outlet for his anger. Along with Mon Mothma, Bail worked to solidify the resistance. It was about this time that Anakin Skywalker was nearly killed, and Obi-Wan Kenobi consulted him about hiding Anakin's children from the Emperor. Bail agreed to take in Anakin's wife and daughter. He raised Anakin's daughter as his own, and thereby introduced Leia to the world of Imperial politics and, also, the Alliance. When the Corellian Treaty was being discussed, it was the words of Bria Tharen that pursuaded Bail to sign it. As Bail's faith in his daughter grew, he began assigning her more and more Alliance-related missions, until that fateful mission when he asked her to pick up the stolen Death Star plans and enlist Obi-Wan Kenobi out of hiding. When Leia was intercepted by Darth Vader and later tortured aboard the Death Star, Bail continued to assist the Alliance up until Grand Moff Tarkin decided to unveil the Death Star's power by destroying the planet Alderaan in an effort to get Leia to talk. Bail was killed in the destruction. (SW, SCRE, TPS, RD, JQA, IS1)

Organa, Celly
one of Bail Organa's sisters, and one of Leia's adopted aunts. She always seemed to talk in riddles when she tutored Leia. (COJ, JPL)

Organa, Nial
one of Leia Organa's adopted cousins. (COJ)

Organa, Rouge
one of Bail Organa's sisters, and one of Leia's adopted aunts. (COJ)

Organa, Tia
one of Bail Organa's sisters, and one of Leia's adopted aunts. She was betrothed to a member of House Vandron, but an unknown scandal prevented any marriage. (COJ)

Organa Solo, Leia
The daughter of Anakin Skywalker, and twin sister to Luke Skywalker, Leia was separated from her brother at birth in an effort to hide their potential Force-sensitivity. She and her mother were hidden with Bail Organa on the planet Alderaan, where she grew up in the political atmosphere surrounding an Imperial Senator. Leia herself grew proficient in the world of politics, and eventually became a Senator herself. Her mother became Alderaan's Mistress of Education, but died while Leia was still young. Once Leia saw the internal corruption that Emperor Palpatine was fomenting, she quickly turned her idealistic mind to the growing Alliance to Restore the Republic. She became very active in the Alliance, and was chosen to escort the stolen plans to the first Death Star to their final destination. After being captured by Darth Vader and tortured, her homeworld of Alderaan was destroyed by Grand Moff Tarkin. This only hardened her resolve, and crystallized her desire to overthrow the Empire. Following the Battle of Yavin, Leia began to fall in love with Han Solo. The bounty on his life, however, separated them until Leia could gain access to Jabba the Hutt's palace and rescue him, with the help of

Luke Skywalker and Lando Calrissian. She then helped the Alliance prepare for the Battle of Endor, and even was a member of Han's ground assault team. Her communication with the Ewoks led to the cooperation of the two forces against the Empire, and helped the Alliance destroy the second Death Star. She then led the team assigned to the Bakura situation, and successfully teamed up with the Imperial forces there to defeat the Ssi-ruuk. During Warlord Zsinj's reign, she appealed to the Hapans for aid in overthrowing Zsinj. They Hapans agreed to help, but only if she were to marry the crown prince, Isolder. This led to the discovery of her love for Han, as well as the Witches of Dathomir. In the end, Isolder shook off his mother's mantle and agreed to help the Alliance without marrying Leia, and he gladly gave her hand to Han Solo. Leia's marriage to Han Solo produced three Force-sensitive children: Jaina and Jacen (twins) and young baby Anakin. She worked hard to keep both Admiral Thrawn and Caridan Ambassador Furgan from kidnapping them by hiding them on Anoth with her childhood friend Winter. Following the birth of Jacen and Jaina, Leia and Luke used their combined powers to destroy the reborn Emperor Palpatine on Byss. After the birth of baby Anakin, Leia assumed the role of Chief of State of the New Republic when Mon Mothma stepped down. However, continued attempts on the lives of her family forced Leia to take a hiatus from leading the Republic at the time when Moff Disra began his power play. This allowed her to assist the New Republic in resolving the situation while allowing her to maintain contact with her family. After she successfully negotiated a peace treaty with Imperial Admiral Pellaeon, Leia resigned her position as Chief of State, but remained a vital part of the government whenever she could. During the Yuuzhan Vong invasion of the galaxy, Leia was one of the strongest voices the New Republic had in identifying the threat and ensuring that there was room for refugees fleeing the warzones. However, the death of Chewbacca at Sernpidal plunged Han into a deep depression, and he grew snappy with his family. Leia tried to understand Han's loss, but was unable to break through. When Han left Coruscant with Roa, Leia became angry with him for trying to keep his destination a secret. When Han returned, only to leave again to locate Roa, Leia refused to have him gallavanting across the galaxy. As Han left, he and Leia had a fight, and they parted on poor terms. Their estrangement deepened in the wake of the Battle of Fondor, when Leia refused to reduce her efforts on behalf of SELCORE to try and patch things up. Han remained at Fondor to help Droma and his family, but would not come back to Coruscant unless Leia agreed to meet with him. Leia was unexpectedly reunited with Han on the planet Duro, as the New Republic tried to bolster the spirits of the refugees by having them help in the reclamation of the planet's surface. Han ws helped Droma with settling refugees into their new homes, while Leia was heading up the committee which was directing the clean-up of Duro. They both realized that their petty arguments were nothing compared to what was happening in the rest of the galaxy, and began working to restore their relationship. However, the Yuuzhan Vong attacked Duro, and Leia was captured by the Warmaster Tsavong Lah. In a desparate struggle, Leia and Randa the Hutt tried to escape. The Hutt ultimately gave his life to help Leia, but she was captured by the Warmaster and nearly killed by Tsavong Lah. Jacen's assault forced the Yuuzhan Vong to flee, and Jaina Solo's timely arrival helped save Leia, who had suffered massive blood loss in the fight. *Leia Organa is portrayed by Carrie Fisher in all three* Star Wars *films. Leia was also portrayed by Ann Sachs for the Star Wars and The Empire Strikes Back Radio Dramas on National Public Radio.* (SW, SWR, ESB, ESBR, ROTJ, TB, CPL, HTTE, COTF, SOP, VOF, VP, HT, JE, BP)

Organarms
this Alliance-backed, deep-space manufacturing facility was destroyed during the Galactic Civil War. The Empire used the Missile Boat, in a demonstration of the new ship's power, to take the platform and much of the supporting fleet. (TIE)

Organic Gill
another name for the Mon Calamari oxygen symbiote. (JASB)

Organoform Circuitry
this technology had been theorized and rumored for hundreds of years before it was discovered to be in use on the planet Zonama Sekot, shortly after the Battle of Naboo. It was said that the technology was developed in the Outer Rim, on planets which were technologically advanced and whic remained separate from both the Old Republic and the Trade Federation. Organoform circuitry involved the use of crystalline structures formed from organic materials. In some respects, organoform circuitry was alive, since it was created from organic matter. However, it lacked sentience, reacting only to the stimuli it encountered. (RP)

Organoplastics
any organic material whose physical propoerties allow it to be shaped and molded into a rigid form. Latoprene is an organoplastic. (LCS)

Orgege, Yref
this Imperial Moff was promoted to replace Sarn Shild. Orgege was a stickler for details, but his demand for following the rules slowly managed his commanders into paralysis. Nothing got done without Orgege's say-so, which came only after the appropriate paperwork was completed. (RD)

Orgon
an alien race of intelligent, mobile plants native to the planet Gorsh, the Orgons were sought after by the Genetech Corporation. Genetech wanted to study them for commercial uses, but a usable specimen has yet to be captured. Their central bodies were shaped and formed like shells, and contained the Orgon's brain and vital organs. Trailing from the central shell were six to eight thick tendrils which helped the Orgon move about. While they lack proper eyes, Orgons can sense light around them. They capture their prey by using potent poisons and strong adhesives to trap it, then slowly digest the prey using secreted acids. (PG1)

Orgone Bubbler
this beverage is characterized by a frothy, purple head. (CSWEA)

Oridium
a mineral mined in the Arah asteroid plant. (RA2)

Orido Aishara
a musician who performed during the middle years of the Old Republic. (TME)

Original Light
an almost religious reference to the beginning of the universe, with connotations of the Big Bang. (HSE)

Orin
the hostile, uninhabitable, second planet in the Bespin system, Orin was knocked from its original orbit when the Velser's Ring asteroid belt was formed a millennium before the Battle of Yavin. As a result, Orin's orbit has become extremely erratic. Its elliptical orbit drags it through Velser's Ring twice during each of its years, blasting the planet with asteroid debris and causing intense seismic activity. (GG2)

Orin, Aglar
this former Imperial TIE Fighter pilot decided that, if he was going to risk his life, he might as well get paid well for it. He resigned his commission and became a bounty hunter. He was known for his incessant bragging and his ability to take insane risks and survive. (GG10)

Orin Mersai
a musician performing during the Galactic Civil War. (TME)

Orinackra
a planet which was the site of an Imperial detention facility during the Galactic Civil War. Crix Madine was imprisoned there just before the Battle of Yavin, until he was rescued by Kyle Katarn. (DF)

Orinda
a planet. (BTS)

Orini, Trinna
this slightly-built woman was one of the best sharpshooters to join the Alliance in the wave of enrollments which occurred shortly after the Battle of Yavin. (GMK)

Orion IV
this planet was the site of an Alliance base, just prior to the Battle of Yavin. The base was destroyed by Imperial forces. (XW)

***Orion*-class Starship**
an old-fashioned spacecraft which employed a dangerous, ion-particle sublight drive. (RPG, GG7)

Orkana
this polluted section of the planet Tatooine was the site of Orko the H'uun's base. It was a toxic wasteland created by the dumping of materials which were by-products of Orko's various dealings. The humans there had evolved over the generations into mutated creatures who lived squallid lives among the refuse. (BF)

Orko
known as Orko the Foultrader, this Hutt was a member of the H'uun class. Orko was a rival of Gorga the Hutt, until Gorga desired Orko's daughter's hand in marriage. Gorga had Boba Fett kill Bar-Kooda, a pirate who had been harassing Orko's shipments. Gorga then served up Bar-Kooda as the main course at a dinner for Orko at his palace on Orkana. Orko was pleased, although no less impressed, with the offering, and allowed Gorga to marry Anachro. The feud between Orko and Gorga continued, at a reduced pace, until Bar-Kooda's brother, Ry-Kooda, heard about his brother's death. The Koodan set out to kill off everyone involved, and nearly succeeded on Skeebo. Boba Fett intervened, taking out the Koodan before he could do any damage. Unfortunately for Orko, Ry-Kooda was not killed. The Koodan tracked Orko to his palace, and killed off all the guards before killing - and eating - Orko. (BF)

Orko Consortium
this was another name for the Orko SkyMine operation run by Durga the Hutts. (TFNR)

Orko SkyMine
an asteroid mining company used as a front for the Hutt criminal to funnel expenses. They used it to tap the resources of the Hoth asteroid belt. Durga the Hutt used it to supply resources to the Darksaber project. (DS)

Orlan, Benald
this noted Imperial spy, native to the planet Quian, received his education on Marngar III, at Thene. He graduated with honors. He was so dedicated to the New Order that he turned his own father into the Imperial authorities for sympathizing with the Alliance. His father was later executed. (SWAJ)

Orlanis, Trista
this young woman was a graduate student of xenoarcheology at the University of Agamar during the early stages of the Yuuzhan Vong invasion of the galaxy. She was one of the student leaders of the team which traveled to Bimmiel with Anki Pace, to serach for Jedi artifacts. Trista had a slender build and long, black hair. She was attracted to Ganner Rhysode, when he and Corran Horn traveled to Bimmiel to check onn the group's status. (DTO)

Orlean
this long-defunct starship manufacturer developed some of the most durable starships ever built, including the Star Cab exploration vehicle. (GG8)

Orllincus, Evar
this prominent Imperial General was captured by Alliance Special Forces agents while inspecting the Imperial garrison on Prishella III. (ROE)

Orlok
an Imperial Commander, Orlok was in charge of the Imperial training center on Daluuj. He hunted the Mon Calamari that were stranded on the swampworld, including Ackbar. He hoped the recapture of Ackbar would gain him prestige within the Imperial ranks. He was killed when Ackbar lured his troops into the swampy water, where they were attacked by the huge water-worms. (CSW)

Orma
this was the most devout of the Aramandi *akia*, following the tenets of the *Eeronon* to the letter. They also discovered and settled their own star system, in accordance with the *Eeronon*'s instructions to leave Aram and find their own worlds. (AE)

Ormachek
a food source used by the Mon Calamari. It is often frozen and shipped off-planet. (BTS)

Orman
this male Chev was one of the free slaves living off Vinsoth. A shrewd businessman, Orman lived on Lianna, operating deftly in the galactic black market. He has died his skin blue and his hair silver. He was the owner of Orman's Sky Palace. However, Orman was not above selling out a customer to the Empire if the price was right. He employed a group of thugs and guards to protect his investments. (GG12, ML)

Orman's Sky Palace
this hangout, found on the planet Lianna, was popular with spacers. It was owned by the Chevin Orman. A huge bar dominates the main floor, made of polished lizard hides from Cadinth. (ML)

Orn, Kalebb
this man worked his entire life on Mechis III, as an assembly line monitor. He was of the opinion that his presence wasn't needed on the planet, since all the systems were heavily automated and self-designing. His superiors, however, required periodic human intervention and inspection of all processes on the line, so Orn was hired for that purpose seventeen years before the Battle of Hoth. Orn was on duty when IG-88 arrived at Mechis III and began reprogramming the security networks. Part of the new programming included the elimination of any organic life on the planet, and four worker droids pulled Orn apart before he could escape. (TBH)

Orn Free Taa
this obese, Rutian Twi'lek was a Senator to the Old Republic. He was most noted for the Lethan Twi'lek consort he maintained, rather than his politics. Taa was as corrupt as a Senator could be, and used his position to indulge in his every whim. He was somewhat unusual for a Twi'lek, as he had four thick head-tails instead of just two. These misshapen head-tails stored fat like the rest of his body. *Note that the* Episode I Insider's Guide *CD doesn't give a species for Orn Free Taa, stating that his species was distinguished by its large ear flaps, which stored excess fat for later consumption*. (IG1, OWS)

Oro
his pink-skinned Mon Calamari was one of Mon Mothma's closest advisors until Luke Skywalker discovered Oro was a spy, working for Imperial Governor Parnell. It was later discovered that Oro had leaked word of the Alliance's interest in Erling Tredway to Parnell, who quickly moved to imprison Erling on Tol Ado. After Erling's rescue, Oro was arrested and placed in prison by the Alliance. (JH)

Oro
codename of a group of T-Wing starfighters destroyed during the Galactic Civil War. (TIE)

Oro Otel
this male Sullustan scout was a member of the Alliance's Gray Griffins, and was one of the team captured by the Scourge pirates. (OE)

Oro tree
native to twelve small islands on the planet Alderaan, these trees attract a covering of multihued lichen, and look like standing rainbows. (CPL)

Oron Kira
son of Modon Kira, and prince of the Beastmasters, Oron was secretly entering the city of Iziz as a kind of spy for many years before Ulic Qel-Droma came to the planet. He once met the Onderonian princess Galia on one of his missions, and they fell in love. Together they arranged a false kidnapping attempt on Galia's life in order to be together. Their plan almost worked flawlessly, except that Ulic - along with his brother Cay and Tott Doneeta - followed them back to the Beastmaster city. There they learned of Oron's love for Galia, and also of the Dark Side influences working on Onderon. Oron and Galia were later married, following Queen Amanoa's death, and the peoples of Onderon were united. (TOJ)

Orooturoo
this planet was the homeworld of Princess Nampi. (JTH)

Ororo Transportation
this organization was a front company for the Tenloss Syndicate during the Galactic Civil War. Ororo tried to horn in on Black Sun's spice trade shortly after the Battle of Hoth. Xizor sent Guri to deliver a message to the operation, during which she exterminated three of Ororo's highest-placed officials. To further emphasize his displeasure, Xizor gave Darth Vader the coordinates of an Ororo shipyard in the Vergesso Asteroid Field, telling the Dark Lord that the coordinates represented an Alliance shipyard. The shipyard was destroyed by Vader's fleet. In the wake of the Battle of Endor and the downfall of Black Sun, Ororo was expanded by the Tenloss Syndicate and used to provide transportation services for the Syndicate's many operations. Ororo's headquarters were located on Eredin. (SE, GG11)

Orotay
a barely-palateble beverage, orotay found acceptance among the armed forces because it helped them stay alert. Ronks were found to be allergic to it. Following the Battle of Endor, orotay production fell off, and the price began to rise. (XWRS)

Orowood Tower
this large building was built on Coruscant to house survivors of the destruction of Alderaan. It was painstakingly built and crafted to resemble as much of Alderaanian architecture as possible. However, many of the survivors decided that living on Coruscant, close to the Imperial Palace and the memories of Emperor Palpatine, was too emotionally difficult. After the reign of terror of Grand Admiral Thrawn, all the remaining Alderaanians abandoned the Tower, and it became a business center. The Tower itself was 38-levels tall; the third level of the Tower held airspeeder parking pads, and the fourth level held five tapcafes. (SOP)

Orr, Alijah
this Imperial Customs Officer was one of the most powerful men in the Shesharile System during the height of the New Order. Only the local governor had more power. Orr was in charge of all in-system customs, and had the ability to confiscate and search any ships passing through Shesharile. In order to keep Orr happy, the local businessmen and trade cartels constantly invited him to parties and galas, and showered him with gifts. All of this was amusing to Orr, who was a rigid Imperial officer who believed in the exact letter of the law. This trait kept him from advancing beyond the rank of Captain, for his superiors were looking for men they could bend to their wills. His only known vice was an occasion smoke of tabacc, enjoyed through a carved bantha-bone pipe. Orr sought to advance in his position by wiping out all smuggling in the system, and was focused on capturing Shamus Falconi. This is something that Orr uncharacteristically was unable to do. (SWJ9)

Orr-Om
this was one of the twenty orbital cities established by the Duros, after they abandoned their homeworld' surface. It was one of the few which were unshielded, and so it was virtually undefended during the Yuuzhan Vong invasion of the galaxy. Thus, when the alien invaders attacked Duro, Orr-Om was one of the first to be disabled and destroyed. (BP)

Orramas
this luxury space liner made a regular run between Coruscant and several Rim planets, with a stop at Star Station 9, during the years leading up to the Battle of Yavin. Abal Karda fled Star Station 9 aboard this ship, disguised as a Duhman, before landing on Maryx Minor. The Captain of the ship told Boba Fett that Karda had demanded to be let off at Maryx Minor, even though the planet wasn't on the ship's regular run. However, a meteor shower knocked out the *Orramas*' gyro system, and forced the Captain to land for repairs. The nearest world just happened to be Maryx Minor. (EOE)

Orrimaarko
this Dresselian was the first to be given command of an Alliance Special Forces Unit. He was part of the Alliance team which assembled near Sullust, just prior to the Battle of Endor, to plan the assault on the second Death Star's shield generator. (GG12)

Orrk
this guildmaster from Vandelhelm allowed Mordur to remain hidden in a converted drone barge orbiting the planet. As a guildmaster, Orrk was in control of Vandelhelm's metalsmiths, and was under suspicion by the New Republic. He had agreed to provide the Republic with raw ores and materials for the newly-reclaimed Fondor shipyards, but the delivery of the ores was constantly delayed. Han Solo was sent to Vandelhelm with the young Venerated Ones to pursuade Orrk to mend his ways, but Orrk tried to kidnap them when they arrived. He fell to his death trying to capture the Venerated Ones. (CSW)

Orroman
this planet was plunged into a water crisis by the actions of the Happy Blasters gang, shortly after the Battle of Endor. (SWJ13)

Orron III
an agricultural world that is home to the Corporate Sector Authority's Data Center. Only two types of ships are allowed passage to the planet: drone barges for transporting crops off the planet, and Authority fleet ships. Han Solo agrees to pick up Rekkon there, and Jessa disguises the *Millennium Falcon* as a grain barge in order to get Han onto the planet. (HSE)

Orrtug
one of Jabba's Gamorrean guards. He was one of the guards who accompanied Bidlo Kwerve into the Dune Sea of Tatooine to recover the Rancor found in Captain Grizzid's wrecked ship. Orrtug was the first to discover the rancor's existence, and was nearly killed by it. This brought him great pleasure, and some celebrity on Gamor. (SWSB, TJP)

Orryxia
a planet. (TBSB)

Orryxian
a feline race. (GG9)

Orryxian Catsblood
an alcoholic beverage favored in the Outer Rim. (GG9)

Ors, Jan
an Alliance operative used heavily during the early years of the Galactic Civil War, Jan Ors was eventually captured by the Empire when her cover was blown. Imprisoned without hope, she found an ear to bend when she met Kyle Katarn. Realizing Kyle's ambivalence toward the Empire, she cultivated a relationship with him until he agreed to help her escape from the prison. When they finally escaped, Jan Ors met with Mon Mothma and persuaded the Alliance leader to hire Kyle Katarn as a mercenary and commando. Shortly thereafter, Jan was captured by Jabba the Hutt and held as a bargaining chip against the Alliance, until she was again rescued by Kyle Katarn. She became one of the few people Kyle trusted, and was also one of the few people he could count on to help him get out of sticky situations. (DF, DF2)

Orsk
this man served the Imperial Navy as Captain of the Star Destroyer *Dauntless*. He was in command of the ship when he was dispatched to escort Lira Wessex to Cloud City, to meet with Doctor Vreen about taking control of the X0-X1 prototype. (CCC)

Ort Hoogra-D'En
this Ho'Din was born on the planet Moltok, but spent much of his childhood on Anemcoro. His work on the planet included the cultivation and propogation of several rare species of plants. When the Empire "accidentally" fired on Anemcoro while trying to halt the civil war raging between two neighboring planets, his work was destroyed in the fires that swept the planet, and he vowed to make them pay for their actions. Along with Tergeth Dilorr and Babel Senjorg, Hoogra-D'En began bombing Imperial locations in the Outer Rim with spore bombs of his own design. The Empire put out a bounty on Hoogra-D'En, who was later captured on Pallaxides when he tried to hide out in his base. (ND)

Orthavan
a Mon Calamari Star Cruiser. (TLC)

Orthellin
a race native to the Binarran Cloud. (DFRSB)

Orto
primary planet in the Orto system, it is a cold world orbitting a red dwarf star. It is the homeworld of the Ortolan race. Water is plentiful on Orto, but most of it is locked in polar icecaps. The only arable land is located along the planet's equator. When scientists found a huge crated buried under the northern polar ice cap, they built a theory that the planet had been hit eons ago by a large body. This impact caused the planet to undergo numerous ecological and physical changes: dust from the collision clogging the atmosphere, the impact knocking the planet out of its original orbit, and the force of the impact creating a new axial tilt. Thus, Orto is the inhospitable planet it is today, although its thin atmosphere is rich in oxygen. The average day on Orto lasts about 24 standard hours, and is years lasts 589 local days. (GG4)

Ortola, Tresk
a student of the Imperial Academy, Tresk and a group of friends jumped ship to join the Alliance. He became known for his blod actions in the midst of battle, and his success rate earned him a swift promotion to Captain. He commanded the *NovaFlare* prior to the Battle of Endor. Following the fall of the Empire, Ortola continued to serve the New Republic as a Captain, assisting Wedge Antilles in the attempt to take over the Maw Installation. (COTF, JASB)

Ortolan
this is a race of blue-furred, elephantine bipeds native to the planet Orto. They have floppy ears and pudgy fingers, and are known for their insatiable appetites. They are descended from a nocturnal race of creatures, and retain many of their original characteristics. Their eyesight is excellent in dim light, but bright lights hurt them. Their ears are sensitive to sound waves, and their noses are filled with tympanic organs that increase their sense of hearing. The normal mode of conversation among the Ortolans is conducted at subsonic levels, with sounds being emitted through their noses. Their noses also contain sensitive olfactory organs. A small mouth is located beneath their nose. In the distant past, after Orto was struck by a large mass, the Ortolan race was much smaller. They managed to survive the devastation because they ate very little, while the larger predators starved to death. Over time, their brains continued to develop, and they developed a basic technology and a high level of industrialization. *Note that* X-Wing: Solo Command *includes a reference to a pink-skinned Ortolan*. (ROTJ, GG4, SOC)

Ortugg
this Gamorrean was the Captain of Jabba the Hutt's personal guard at his palace in the desert of Tatooine. In addition to his duty of guarding the main entrance to the palace, Jabba had assigned Ortugg to key an eye on Tessek. When Luke Skywalker first entered Jabba's palace, Ortugg tried to stop him. Luke used the Force to choke the Gamorrean, holding him at bay until he reached Jabba's audience chamber. (TJP, CCG7)

OrulShai III
this was one of the inhabited moons of the resort world Gyosha. (TBSB)

Orus sector
area of the Republic containing Poderis and Berchest. (TLC)

Orvak
an Imperial Navy Commander assigned to the Shadow Academy, Orvak and Dareb flew in the initial attack on the Jedi Academy on Yavin 4. Their mission was to knock out the Jedis' shield generator, and flew in specially-equipped stealth TIE Fighters. Dareb's ship struck the shields and crashed, but Orvak eluded the shields and slipped under the defenses. He planted several proton grenades and managed to destroy the shield generator, allowing the Shadow Academy free access to the Jedi compund. However, during the setting of the grenades, he was bitten by a crystal snake and fell unconscious. He came to just before the grenades went off, and he was killed in the resulting explosions. (JUS)

Orveth
this gas is one of the most common gases used for blasters. (CFG, GG2)

Orycat
a vicious, predatory feline native to the planet Orryxia. They hunted in packs. (TBSB)

Oryn Engineering
this weapons manufacturer was known for producing the first RAGOC missile system. (HAS)

OS-301
OS is short for Orbital Spaceyard, and OS-301 was located near Commenor. Shortly after the New Republic established a base on Folor, Apwar Trigit leased OS-301 for repairs to the *Implacable*. (WS)

OS-72-10
this was the serial number of the Imperial pilot who flew Obsidian 10. He was a combat veteran who served aboard the *Conquest*, *Thunderflare*, and *Executor*. He had passed up several promotions and increases in rank, in order to maintain his status as an active pilot. (CCG9)

Osa-Prime
this is the capital city of the planet Osarian. Nom Anor launched a missile strike against the city, when Rhommamool and Osarian were at their orbital closest, in an effort to engage them in a civil war that would draw the attention of the New Republic away from the Yuuzhan Vong base on Helska and the start of their invasion. Much of the city was destroyed before Commander Ackdool and the *Mediator* could react to the launch, much to the consternation of the Osarians. (VP)

Osarian
1) this planet orbitted its star in an ellipse that brought it very close to Rhommamool every ten years. Like Rhommamool, Osarian was not a technologically-advanced world when it petitioned the New Republic to mediate a centuries-old feud which had been refueled by Nom Anor. The feud sprang from the fact that Osarian was a pleasant, temperate world, while Rhommamool was a desolate place originally colonized by criminals sentenced to work in the mines. The Osarians who settled on the planet were more or less the wardens and caretakers of the mining colonists of Rhommamool, a kind of master-slave relationship that wore relations between the two planets quite thin. Neither planet had developed the ability to travel through space, and the Osarians employed a mercenary band of Rodians to protect themselves from Rhommamool. Just before Nom anor fled the system in order to join the Yuuzhan Vong attack force, he launched a series of missiles at Osa-Prime, leaving the city in ruins and sparking a full-scale war between the two planet. (VP)
2) this is the name of the native race of the planet Osarian. (VP)

Osarian First-Force
this was the name used by Grappa's mercenary force, during their period of employment as protectors of the planet Osarian. (VP)

Oseon
primary star in the Oseon system. (LCM)

Oseon System
a system of seven bands of asteroids orbiting the star Oseon. They are primarily vacation sites and pleasure spots for the filthy rich of the galaxy. It is also the home to a huge population of mynocks, and any ships travelling through the system are well-advised to protect their ships from the parasites. The system's primary star flares up in a spectacular display, known as the Flamewind, once a year. A major influx of tourists is seen during the Flamewind. The asteroids within the system are numbered with four-digit names. The first number represents which band the asteroid is in; the other three are just counters. (LCM, LCF)

Oseon 2795
a small asteroid in the Oseon system, it is one of the closer asteroids to the star Oseon. It is therefore very hot, and must be carefully maintained in terms of its life support systems and its air coolers. Its primary commerce is centered around a mining operation, rather than the usual pleasure specialties of other planetoids in the system. Lando Calrissian stopped there shortly after winning the *Millennium Falcon* in a sabacc match, due mainly to his poor navigational skills. He had been trying to reach the Dela system. (LCM)

Oseon 5792
the personal asteroid owned by Bohhuah Mutdah, 5792 has been specially modified to Mutdah's needs. The disk-shaped asteroid - 15 kilometers at its widest, 3 kilometers are its smallest - has been topped with a domed version of paradise. Multiple transparent covers house living spaces and vast gardens. The underside of the asteroid was built up to form a vast spaceport which is heavily armed and

guarded. The gravity on the asteroid has to be specially modified to allow Mutdah to move his vast bulk with little effort. The asteroid is destroyed just after Rokur Gepta kills Butdah and takes his place, in an effort to kill Lando Calrissian. Lando escapes, but is beseiged by Shanga's fighters. One of the fighters takes a hit and crashes into one of the top-side domes, breeching it and setting off a destructive chain reaction in the asteroid's systems. (LCF)

Oseon 6845
the largest asteroid in the Oseon system, it is one of the most luxurious of all the Oseon asteroids. It is home to the famous Esplanade. When Lando Calrissian leaves the Rafa System with what was the last cargo of life crystals ever exported, he returned to the Oseon System - and Oseon 6845 in particular - to try and win some big money. He had found that the vast wealth he obtained from the life crystals quickly got sucked away in maintaining the *Millennium Falcon*. Oseon 6845 has been artificially accelerated to reduce its daily cycle to 25 hours, closer to the galactic standard. (LCF)

Oseoni
any native of the Oseon system. (LCF)

OSETS 2711
OSETS stands for Orbtal Solar Energy Transfer Satellite, which is one of the many solar heat collectors used to focus sunlight onto the surface of Coruscant. These collectors provide heat to the moderately cold world, and also serve to melt the polar icecaps for water. OSETS 2711 was commandeered by Rogue Sqaudron and Winter, as part of their last-minute plans to knock out the planet's shields in preparation for a New Republic assault. They caused OSETS 2711 to heat a water resevoir to boiling, creating a huge series of thunderstorms that knocked out the planet's computer systems, bringing the shields down. OSETS 2711 was under the command of Virar Needa at the time. (WG)

Oshay
member of Gillespee's smuggling group. (TLC)

Oshetti IV
the planet on which illuminescence fabric is created from dried swamp hemp. (WEG)

Osi
this was the Krikthasi word for the leader of a given territory. Each *osi* was the most powerful warrior of the territory, which was known as a *junieuw*. (AE)

Osi Hass
this Krikthasi was the leader of the Undrarian *junieuw* during the height of the Galactic Civil War. He allied himself with the Alliance, in the hope of obtaining high-tech weaponry with which to defeat the Multopos. (PG1)

Osirrag
the primary planet in the Osirrag System, this forested world could have a flourishing tourist trade if it wasn't located so far from the trade routes that wander through the Elrood Sector. The seasons are calm, and only add to the beauty of the terrain. It is said that a race of sentient creatures lives in the air currents of the planet. Rumors tell of a young boy who sought them out, and learned to communicate with them in their own language of whistles. They developed a lasting relationship, with the boy growing up to become their protector. In return, the creatures extended his lifespan. (PG)

Osk
this is the fifteenth Aurebesh symbol, which stood for the Basic letter "o". (IR, SWM)

Osk'y
this Old Corellian term literallt translated as "enemy" or "rival." In the sport of *phrenbi*, a variation had two teams paired together as rivals, and each team was referred to as an *osk'y*. (BSS)

Oskan Blood Eater
this horrific creature had a huge, sucker-like mouth and large, slashing claw-like arms. They also have an insatiable appetite. Jabba the Hutt once had one of these beasts as a pet in his Tatooine palace. These creatures have only rudimentary sensory systems, but are extremely stubborn and will track their prey for several weeks. Quite often, the simple sight of a humanoid creature will send the Oskan blood eater into a feeding frenzy. Many xenoarchaeologists and xenobiologists believe that the Oskan Blood Eater was artifically developed at some point in the past, pointing to the lack of mythological or historical data from the civilizations of the planets on which they live. The Empire distributed propaganda that these creatures were created by the Old Republic, in an effort to hide the truth: the Oskan Blood Eaters were the result of a secret Imperial project. (THG, SSR, OE, COG)

Oslet
this timid, herbivorous creature lived in the jungles of Joralla. The average specimen stood nearly three meters tall, and three sections to its body. Each section had a pair of limbs, and the limbs were highly dextrous. These creatures could move equally well on land in the trees. The Tikiarri which were native to Joralla used these creatures as mounts. Their necks were extremely flexible, giving the oslet the ability to turn its head a full 360 degrees. (PG1)

Oslumpex V
a planet, home to the firm of Aerospace Engineers, Incorporated. (HSR)

Osma Bag
this small, leather pouch was made by the shamen of the Ibhaan'I tribe on Socorro. It was filled with a pinch of blessed Socorran sand and a collection of odd trinkets which would have meaning to the intended owner. The trinkets would help define the owner's life-destiny path, and those Socorrans who owned them were filled with stories of their contents. (BSS)

Osman
this Chevin humanoid was Durga the Hutt's majordomo. (RD)

Osman Shrier
the owner of several luxury cruise ships in the Outer Rim Territories. All of his ships' names begin with "O.S.S.," which stands for "Osman Shrier's Ship." (GG9)

Osmani System
a beggar in Mos Eisley once told Bossk that he had encountered the bounty hunter in this system, when the Trandoshan captured an individual from one of his shuttles. Bossk later killed the beggar for being too nosy about his business. (HM)

Oso Nim
a Duro encountered by Han Solo and Leia Organa on Belsavis, in the Smoking Jets bar. Oso provided them with information on Drub McKumb and Plett's house. She met Drub just before he disappeared. Oso also provided leads on Nubblyk's operations on Belsavis. (COJ)

Osprey
an Imperial Nebulon-B2 frigate operative during the Galactic Civil War. (TIE)

Oss Willum
a thin humanoid Vultan apprenticed to Jedi Master Thon, just before the Great Sith War. He made a living as a simple trader, until the day he rescued an Old Republic courier ship by hailing a Republic prowler. He suddenly realized that a single being could greatly alter the events of the galaxy, and also realized that he had been squandering his own life. He spent a year in seclusion before he realized that he could feel the Force, and so he decided to listen to the Force and become a Jedi. He had been training with Master Thon for five years prior to two interrelated events: the arrival of Tott Doneeta to Ambria, and Thon's apprenticeship of Nomi Sunrider. Oss was assigned to Tott's team that included Ulic Qel-Droma and his brother Cay, which went to Onderon. Oss Willum, along with Crado and a group of about twenty yong Jedi, were seduced by Exar Kun into joining him on Yavin 4. There, Kun destroyed the Sith holocron he stole from Odan-Urr, releasing the Sith magic in the shards that exploded from it. The shards caught the young Jedi, including Oss Willum, and they were temporarily possessed by ancient Sith spirits. Oss Willum and Crado were charged with the destruction of Master Thon, on Ambria, and plotted to use the Dark Side beasts of Lake Natth to do the dirty work for them. Thon, with the help of Nomi Sunrider and Sylvar, defeated the beasts and attempted to take the two renegades captive. Crado was able to escape, but Oss Willum was taken. He eventually was brought out of the Sith spell. (TOJ, TSW, TOJC)

OSS Telira
one of Osman Shrier's cruise ships, the *OSS Telira* is a modified Corellian CR90 Corvette that runs between Elshandruu Pica and Quence Sector. (GG9)

Ossan
a dim-witted race which inhabits the planet Ossel II, the Ossan are a humanoid race whose primary weapons are clubs and spears. They are the favorite food of the predatory cucul. The average Ossan stands just under two meters tall, and has a rodent-like face with a conical snout that ends in a single nostril. They are a heavy-set people, with huge torsoes supported by short, stocky legs. Their arms are gangly compared to the rest of their body. The Ossan also harvest the syp wood, and trade it to off-worlders for passage. House Vandron used enslaved Ossan to run their Karfeddion slave-breeding farms. (GG4, COJ)

Ossel II
a planet with a strong gravitational force, Ossel II is covered with steaming bogs. It is the homeworld of the Ossan race, and is known for its syp trees, which produce beautiful wood. The atmosphere of Ossell II is brownish-green in color, due to high concentrations of sulfur and chlorine. (GG4, COJ)

Ossilege, Hortel
the Bakuran Admiral, in charge of the Bakuran Navy, about the time of the Corellian uprisings. He is a small, slightly-built man with a bald, pink head highlighted by huge, bushy eyebrows and a sharp goatee beard. He has a quick intellect, and a suspicious nature. He was mortally wounded aboard the *Intruder* when the ship was rammed by three Saccorian droneships. He sustained a grievous wound to the stomach, but stayed in command long enough for Admiral Ackbar to arrive. Then, he detonated the *Intruder* in the midst of the Saccorian fleet. (AS, SC)

Osskum Ale
an alcoholic beverage. (ROM)

Osss-10
hailed as the "new breed" of bounty hunter after the dissolution of the True Guild and the Guild Reform Committee, this individual was equipped with state-of-the-art hardware. Many believed that Osss-10 had corporate or other forms of sponsorship, in order to afford the equipment he used. However, Osss-10 was outsmarted by Boba Fett, who was piloting N'dru Suhlak's Z-95 Headhunter, during Fett's search for the load shifter droid owned by Kuat of Kuat. (HM)

Ossus
third planet in the Adega system, Ossus was home to the site of an ancient Jedi stronghold and training center thousands of years before the Freedon Nadd Uprisings and the Great Sith War. Following the Freedon Nadd Uprisings on Onderon, Jedi Master Arca planned to send the ancient Sith artifacts recovered from Freedon Nadd's ship there for examination, but Exar Kun was able to retrieve them first. In the chaos surrounding the Great Sith War, Aleema and Crado destroyed the Cron System, loctaed near the Adega System. Ossus was caught in the wave of destruction radiating from the supernova. The Jedi attempted to transport the artifacts and lore from the libraries there, but were only able to take a fraction of the wealth stored there over the millennia. In an attempt to preserve a cache of lightsabers, Master Ood Bnar initiated his lifecycle change, becoming a gnarled old tree with the lightsabers engtangled in his roots. He was nearly destroyed by the radiation from the Cron System. Over the ages, great cities grew out of the planet's rough, irradiated terrain. In modern times, the planet was nearly wiped out during the Clone Wars. The enemies of the Jedi Knights struck there, attempting to destroy the stronghold and root out the Jedi. Although the planet was devastated, the Jedi survived. Later, following the death of Emperor Palpatine's first clone on Byss, Luke Skywalker and Kam Solusar discover the planet's ancient Jedi connection, and are directed there by Master Vodo's holocron just before Sedriss executed Operation Shadow Hand. There find the Ysanna tribe and the ancient Jedi Master Ood Bnar. The planet's atmosphere is laced with electrical storms, probably resulting from the near-devastation it suffered during the Clone Wars. It orbits the Adegan stars in a figure-eight orbit. (FNU, DLS, TSW, DE1, DE2)

Osprey
an Imperial Nebulon-B2 modified frigate which assisted the *Harpax* in capturing Admiral Harkov's fleet. (TIE)

Ostrine
found on the planet Hargeeva, this mineral had many unique properties. The chief property was that ostrine could absorb heat like a sponge. This made it a valuable mineral for the production of armor plating for stormtroopers and soldiers. Ketrian Altronel discovered a method of crystalline manipulation and plas-bonding of certain trace elements that modified raw ostrine into a heat-absorbing material unlike anything else in the galaxy. Its natural absorption properties were multiplied ten-fold. Major Nial Pedrin took the formula for use by the Empire, and hoped to bring Ketrian to Coruscant for more research. However, she defected while en route to an Imperial facility, and used the formula to improve the firepower of X-Wings by adding ostrine to the housings of their laser cannons. (SWJ8)

Ossus Day
an Alliance Mon Calamari Cruiser operative during the Galactic Civil War. (TIE)

Ostrad Peninsula
this point of swampland was located between Otoh Gunga and the Gungan Sacred Place, on the planet Naboo. (E1A11)

Osuno Whett
an alien Lando Calrissian meets on Oseon 2795, Osuno is a tall, gray-skinned humanoid with a high-pitched voice and an inability to make a decision. He did, however, have very definite goals of conquest and power, and his image of himself was bolstered when he underwent surgery to have bonemer implanted in his legs, arms, shoulders, and spine to increase his size. A native of the Lekua System, Whett was a renowned scholar there, earning the title of *Offdeta* there before becoming an Associate Professor of Comparative Sapient Studies. He was assisted by the droid Vuffi Raa, who was sent to Whett by Rokur Gepta. Together they discovered the Renatasian System and its primitive human inhabitants. Whett saw the Renatasians as simple, ignorant people, and he planned to use them to further his own ambitions. He worked for 700 days with Vuffi Raa, who the Renatasians regarded as a deity, keeping a low profile as Vuffi Raa's assistant while arranging an invasion of the system by an Imperial fleet. The Renatasians blamed Vuffi Raa for the invasio, and Whett fled with the droid. Whett then found work as a research anthropologist working for Duttes Mer in the Rafa System before coming to the Oseon, where he did some research on the Sharu. Little did Whett know that Mer was working with the Tund Sorcerer Rokur Gepta to locate the Mindharp and use it to control the system. They used Whett to help them locate all the various Sharu legends, and then sent him to the Oseon System to seek out all possible candidates who fit the description of the Bearer. When Whett encountered Lando Calrissian, he tricked Lando into winning the droid Vuffi Raa, who was being held on Rafa IV as a stand-in for the Emissary of Sharu legend. Whett was further pulled into Gepta's web following Lando's recovery of the Mindharp. Whett was commissioned by Gepta to study the Oswaft, and determine who they could best be used to further Gepta's plans for power. Whett tried to secretly determine what kind of creature Gepta was, but was unable to so, because his role in the destruction of the Renatasian invasion was discovered by Klyn Shanga. Shanga turned his forces loose on Whett's tiny ship, which was connected to Shanga's battleship pinnace by a tractor beam. Shanga used the beam to maneuver Whett's ship into a side collision with the *Wennis*, vaporizing Whett and his ship while destroying the *Wennis* and her crew. (LCM, LCS)

Oswaft
a race of huge, manta-ray-like aliens that evolved in the vacuum of space, the Oswaft grew in the region of space known as the ThonBoka, or StarCave. They evolved over the eons into space grazers, filtering the various elements that float in the vacuum. They are powerful, winged creatures which have a multitude of fleshy tendrils streaming from their undersides, which allow them to manipulate objects. Normal adults have been known to reach lengths of 750 meters or more, while the Elders can grow to 1,000 meters. They have strange, transparent flesh, inside which can be seen the colors and sparks of chemical reactions. When they die, their flesh becomes opaque, and eventually decomposes into its molecular components. They can communicate across vast distances almost instantly, and have developed a way to enter hyperspace by themselves. This allows them to travel anywhere in an instant, although the nature of the Oswaft is to stay at home in the StarCave, avoiding the dangers of what they call the Open Sea of space. They are incredibly intelligent, but have only gained knowledge within the confines of the StarCave. They are thusly unimaginative, but have incredibly long lifespans steeped in conservative traditions. They have the ability to sythesize complex molecular structures, provided that they have the raw atomic material to start with. The Oswaft society is ruled by a group of Elders, and was believed to have numbered in the billions, just inside the ThonBoka. When the Empire learns of the existence of the Oswaft, they believe that the huge creatures are a threat to their galaxy, and blockade the mouth of the nebula. They regularly issue poisonous discharges, killing

the pre-organic motes that float into the ThonBoka and provide sustanence to the lifeforms inside. Lando Calrissian talks the Oswaft into fighing for the ThonBoka, and together they break the blockade. (LCS)

Ota
it was on this frozen world that Luke Skywalker intercepted Boba Fett, who was trying to locate the Mole. They were both captured by the Snogars, who wanted them to repair their city heaters. They escaped, and were met by Han Solo and Leia Organa. Solo was captured by the Snogars, and Fett agreed to help Luke rescue Han. They were all caught by the appearance of the Mole, who used a huge magnetic generator to pin Fett to a wall while they all made their way off-planet. (CSWEA)

Otana
this Corellian transport was owned by the Alliance, and was used to transfer bacta from remote sources to supply depots. It was one of the ships which benefitted from the bacta sources known to the Azzameen family and Twin Suns Transport Services. (XWA)

Other, The
a member of a large number of aliens who have existed for eons in the depths of space, descending from a rac of sentient machines created by a race that was wiped out when their sun went supernova. Their race has grown stagnant, and they long for excitement and risks. One such risk became a problem for them, as it caused violence and destruction, and they were forced to recover it. (LCS)

Otherspace
1) this is a vast expanse of dead, lifeless worlds floating in a dark gray nothingness. It is known to a small group of deep-space explorers, as well as anyone who knows of the Charon race. Otherspace is dominated by clouds of energy which swirl and swarm around starships, causing problems with navigational and communications systems. Stars in Otherspace appear as black holes, and their planets have been scoured by the Charon and their death cult. Most starships which suffer hyperdrive malfunctions while traveling through hyperspace get deposited into otherspace, where they wander aimlessly, unable to maintain their shipboard systems and unable to resist the Charon. (OS)
2) this specialized obstacle was used on swoopchasing courses. It was similar in design to The Channel, in that it was a completely enclosed portion of the race course. However, there were no light inside the Otherspace arena to guide the riders. Instead, a series of infrared beacons marked out the path which the riders must take. This required that riders quickly put on a set of infrared goggles prior to entry, or they would be utterly blind inside the arena. Alien races who could see in both the visible and infrared spectra were at a slight advantage on courses with this obstacle. Because of the high level of danger involved with the Otherspace obstacle, the only sanctioned races which use it are open to experts with several years of experience. Outlaw races used Otherspace at any level, and often booby-trapped the Otherspace arena with ion flares to momentarily blind those riders wearing infrared goggles. (BSS)

Otherworld Encounter
this adventure supplier was located on Cloud City, and provided paying customers with a chance to hike across the surface of Bespin's inner core in a virtual-reality environment. To ensure that patrons are happy, and remain cognizant of the fact that the illusion wasn't real, five-piece bands played music in the false craters. (GG2)

Othlorian Sea
this is one of the two major bodies of water found on the planet Fyodos. (PG2)

Othlos
this is the smallest of the three primary land masses on the planet Fyodos. (PG2)

Othon City
this was one of the largest cities on the planet Pirin. (GG10)

Otoga 222 Droid
this was a series of worker droid, similar in stature to the DUM-series of pit droids. Often cheaper than the Cyrillian DUM droids, these droids are sometimes used by podracers. The Otoga 222 has a small, humanoid body topped by a small, wheel-shaped head. (SW1, SWI)

Otoh Gunga
this was the largest city of the Gungan race, located deep within the oceans of the planet Naboo. Boss Nass ruled a tribe Gungans form this bubble city. (SW1, IG1)

Otoh Gunga Bongomeken Cooperative
this Gungan construction facility was responsible for making many of the underwater transport craft used by the Gungans on the planet Naboo. They built the bongo submersibles as well as the Mantaris transport ship. (X1)

Otoh Gunga Zoological Research Facility
developed by the Gungans of Otoh Gunga, this facility sought to ensure the continued existence of some of Naboo's rarest and most endangered species of plants and animals. (E1A9)

Otoh Villages
this was the name given to the bubble buildings on the outskirts of the city of Otoh Gunga. It was in the Otoh Villages that most of the Gungans who lived in the city had their residences. (IWE1)

Otolla
this is the name of one of the two major races of Gungans found on the planet Naboo. Unlike their Ankura cousins, the Otolla Gungans were tall and muscular, and had reddish skin coloration which faded to tan on their undersides. Their *haillu* were also much longer and more pronounced than those of the Ankura race, and their eyes sat up on short stalks. (IG1)

Otranto
this planet was the headquarters of the Church of the First Frequency, until Grand Inquisitor Torbin drove them off. (CSA)

Ottdefa
a scientific or academic title similar to *Professor*, conferred in the Lekua System. (LCM)

Ottega Sector
this area of the galaxy, located in the Lesser Plooroid Cluster, contains the Quelii, Ottega (Ithorian), and Dathomir planetary systems. It is located near the Outer Rim territories. At the time Prince Isolder is trying to win Leia's hand in marriage, it is almost completely controlled by the Imperial warlord Zsinj. The latest astrogation charts show that the Ottega Sector has 75 planets and 622 natural satellite moons. (DE, CPL, SWSB)

Ottega System
galactic star system which contains Ithor as its fourth planet. It is therefore sometimes called the Ithorian System. Mako Spince was attacked by NaQuoit Bandits while making a run there. (DE1, SWSB)

Ottegan Mead
this slightly-sweet malted beverage is created in the Ottega System. (GG9)

Ottegan Silk
this wondrous fabric gives off a distinctive, pungent smell when burned. (IJ)

Ottethan System
galactic star system which was the seat of the Ottethan warlord, who ruled eleven other systems as well. It was located at the far edge of the galaxy. Vima-da-Boda's daughter Neema was executed there for trying to use the Dark Side of the Force against the Ottethan warlord. This system is also home to a colony of rancors. (DE1, DESB)

Oueee-ha
this Gacerite word describes the musical rocks that exist on the Elto continent of Gacerian. These rocky spires, found on the Plateau of Dreams, resonate when the winds blows through them, creating an eerie melody. Many Gacerites come to the rocks to meditate. (PG2)

Ou'tranoi
an alien device of unknown powers and usage. (RPG)

Out of Touch
this starship was owned and operated by Tok-Foge Pokresh, and was based on the planet Bothawui. The New Republic Ship Reigstry assigned it identification RN40-844033. (SOL)

Out Runner
this modified light freighter was used by the Alliance to intercept the crew of the *Wanderer* as they tried to return to Miser. It was also used to rescue Ackbar during the discovery of the Shantipole Project. (IC, SFS)

Out System Scout Vessel
manufactured by Loronar, this 63-meter ship was used by Alpha and Beta missions searching for habitable planets. Manned by a crew of 4 and a single gunner, this vessel also carried four passengers. They ships had decent hyperdrive capabilities, and was armed with a single, turret-mounted laser cannon. (SN)

Outbound Flight Project
Outbound Flight was a project financed by the Old Republic and the Jedi Knights, whose goal was to search out and catalog life outside the galaxy. A secondary goal was to discover other races which were sensitive to the Force. It was launched from Yaga Minor, just prior to the Clone Wars (although early in *Dark Force Rising*, Zahn has it 47 years before the Clone Wars!). The main group of explorers was led by six Jedi Masters, including Jorus C'baoth. A short, shakedown trip was arranged for them through the Unknown Regions, where they ran into the Chiss. Then Senator Palpatine, realizing that the Jedi Knights needed to be exterminated in order for him to realize his goals, assigned a huge, fifteen-ship task force to intercept and destroy the mission, along with its six Jedi Masters. They met up with Thrawn, who was in command of the Chiss Expansionary Defense, and he wiped out all the ships save one. This one was allowed to return to the Republic with news of their defeat. Among the survivors was Kinman Doriana, who convinced Thrawn of the necessity for eliminating the Outbound Flight Project. Thrawn agreed to help, and wiped out the Jedi when they arrived. This was the first of many actions that led to Thrawn being exiled from his poeple. Following the loss of the Jedi Masters, whose exact consequences were withheld by Palpatine, the Outbound Flight Project was abandoned. (HTTE, DFR, BW, VOF)

Outer Circle
this was the name used by the Daan and the Melida to describe the outer section of the city of Zehava, beyond the border of the Inner Hub. The Daan controlled the Outer Circle some thirteen years before the Battle of Naboo, having driven the Melida into the Inner Hub shortly after the Twenty-Second Battle of Zehava. (DOD)

Outer Distance
this settlement, found on the planet Nam Chorios, is one of the furthest settlements from Hweg Shul. (POT)

Outer Region Foxar Base
this New Republic Scout Service base was active shortly after the Battle of Bilbringi. (GG8)

Outer Rim, The
a name given to the furthest reaches of the Invisible Sector of Imperial City, on Coruscant. It represents the areas in which the aliens who live there are trying to expand their territory. (WG)

Outer Rim Territories
a section of the galaxy which contains Tatooine and Ryloth. This sector of the galaxy has long marked the farthest edges of galactic expansion, since it represented a huge amount of space beyond the Inner Rim Territories, which were known simply as The Rim. For this reason, Emperor Palpatine committed most of his more heinous atrocities there. The Outer Rim was under the control of Grand Moff Tarkin and the first Death Star, until the Moff and his space station were destroyed in the Battle of Yavin. (SW, HTTE, COTF)

Outer Rim Wars
Alexsandr Badure participated in this series of Old Republic battles. (CSA)

Outland Mining
this Old Republic mining corporation was large enough to maintain its own defense fleet, but much of the fleet was nationalized by the Old Republic in the wake of the Trade Federation's actions leading up to the Battle of Naboo. *Could this refer to Offworld Mining*? (RP)

Outland Region
1) this far-ranging area of Imperial space was patrolled by Wilhuf Tarkin during the early years of the New Order. *It is now known if this is a reference to the Outer Rim Territories, but this issue of* Classic Star Wars: Devilworlds *presents the creation of the* Millennium Falcon *in a completely different light than most accepted information.* (CSWDW)
2) a sparsely-populated area of the planet Rydonni Prime. (SWJ9)

Outlaw Tech
any of the various starship mechanics who work outside the realm of legal starship modifications and paperwork. They do custom work for a fair price. They also have the skills to forge starship IDs and Authority Waivers. (HSE)

OutlawTech
this company, named for the breed of mechanics who would perform most illegal modifications for a fair price, developed several lock-breaking and combination-detection tools during the early years of the New Republic. (TTSB)

Outlier Systems
a collection os star systems in the Corellian Sector which are extremely introverted. They are by far the most secretive worlds in the sector, and have been said to make the Corellian System look open-minded. Many of the Corellian System's Imperial functionaries fled that system following the death of Emperor Palpatine, and took up residence in the Outlier Systems. There, they regained policital offices, and work with the Diktat to govern the sector. (AC)

Outpost
this small world was the outermost planet in the Bissillirus System. It was covered with plains of frozen ammonia, but was the site of a research base established by Unilliten Industries. (GMK)

Outpost
1) this Imperial *Carrack*-class cruiser served as a recon ship during the Battle of Nar Shaddaa. (THG)
2) this Imperial deep-space platform was the base used by the shuttle *Tydirium*, before it was captured by the Alliance prior to the Battle of Endor. (XWA)

Outpost Beta
Rebel sentry station on Hoth, which reported the drop of the Imperial Army just before the Battle of Hoth. *The commander at Outpost Beta was protrayed by James Eckhouse in the Star Wars: The Empire Strikes Back Radio Drama on National Public Radio*. (ESBR)

Outpost Cinder
this Alliance Special Forces base was established on a ridge overlooking the Empire's Bid'Jerma Detention Block, in an effort to liberate the high concentration of Alliance prisoners at the facility. (HAS)

Outreachial
this lizardfly species inhabited the cliffs located above this city. (SWCP)

Outrider
Dash Rendar's modified CEC YT-2400 freighter, the *Outrider* was painted ebony black to blend in with the depths of space. Rendar has taken the stock YT-2400 and added a KGDefender ion engine system, a Griffyn/Y2TG hyperdrive, and a pair of modified Dymek double laser cannons. Much of the upgrade and modification work was done by Bolabo Hujaan on Byblos. (SE, EGV, SESB)

Outrunner
an Alliance modified light freighter used for Project Shantipole. (SFS)

Outside Threat Indicator Array
called an OTIA for short, this sensor package allows a pilot in an unshielded TIE starfighter to quickly recognize when his ship has been targetted. It indicates whether a starfighter, capital ship, or platform/station has locked on to it. (TIE)

Outsider Citadels
this was the name of the contained cities maintained by the offworlders who lived on the planet Cerea. Because the native Cereans discouraged the use of high technology, offworlders were limited in their use to the Citadels. Many Cerean elders despised the Citadels for the pollution and waste they produced. (PTR)

Outward Bound
this modified Vangaard Pathfinder was owned and operated by Jobany Cyrs. The ship had been in his family for several generations, and was considered an heirloom. It was virtually in original condition, with minor modifications to its computer and drive systems. (BSS)

Outworlder City
a city on the planet Ergeshui. In the Ergesh language, the name of the city is *Oorglush*, which can be translated as Dry Ground, Safe At Last, or Sanity. Outworlder City is covered by a transparent dome that allows the inhabitants to control the climate to suit their needs. It was built to allow off-worlders visiting Ergesh to live in comfort, if they weren't used to the swampy environment. Very few Ergesh enter the city, considering it too sterile. It is connected to Erglush by the planet's living monorail, a system of vines that grow bean-shaped pods. These pods travel along the vines via expuslion of natrual gases and photsynthetic charges. (PG2)

Ouwray, Ekam
this Imperial governor replaced Stant Rosswell on Indu San. Where Rosswell maintained the New Order while allowing the natives to thrive, Ouwray was a hard-line supporter of Palpatine. Many of the favors that business leaders on Indu San had obtained under Rosswell dried up, and Ouwray was despised. When the natives rose up against him, Ouwray fled the system in a show of cowardice that rivaled his staunch support of the New Order. (SWAJ)

Ov Taraba
this was one of the most prominent - and expensive - universities of the planet Onderon. It was established some 4,000 years before the advent of the New Order. (TOJC)

Over the Rile
this was a section of Bridis City, on Bridin Anchorage. (GG11)

Overden
Selonian term for their governmental body. (AS)

Overhang
a seedy, overcrowded industrial zone of Nexus City, on Entralla. Very little sunlight reaches the group, as it is blocked out by the tall buildings. (SWAJ)

Overmind
the name given to the controlling consciousness of the taurill. It controls all of its individual minds at one time, although it tends to get distracted very easily. (DS)

Oversector
part of the Tarkin Doctrine, an Oversector was to be created from those star systems in which open rebellion was just starting. Existing sector boundaries no longer mattered; the existing sectors would simply be included in an Oversector's boundaries. The combined military might of the Oversector could then be used to quell any rebellious activities. (ISB, DSTC)

Oversector Outer
this Imperial Oversector was the first such area defined by Palpatine, and was set up for Grand Moff Tarkin. It contained much of the Outer Rim Territories. (DSTC)

Overtown
this was the pleasure sector fo Corint City, and was the primary center of pro-Imperial sentiments during the Galactic Civil War. (SWJ10)

Ovkhevam
this Noghri, a member of the clan Bakh'tor, greeted Luke wSkywalker when he arrived on Honoghr. (TLC)

Ovrax IV
the planet on which Evar Orbus purchased Snit. (TJP)

Ovolyan
a large, bantha-sized reptiloid native to Laboi II, the ovolyan are the primary prey for the Laboi. In turn, the oyolyan hunt small Laboi for food. (GG4)

OV600
this truth serum, created by ‘Geneering Products, detects the physical symptoms of a lie and reacts to them. OV600 causes the victim’s flesh to break out in a painful rash. If the lies are strong enough, the drug has the capabability to induce so much pain that the victim dies. (CFG)

Ow
this is the white star that is the binary of Roti, at the center of the Roti-Ow System. (GG4)

Oweg
an Imperial Navy Captain, in command of the *Valiant*. (ISB)

Owen, Nile
this Imperial Moff was in control of Rayter Sector during the Galactic Civil War. He was a thin man with hawk-like features, and although he always wore his military attire, Owen also preferred furred cloaks. Owen’s demeanor is one of controlled force, and he is an intimidating individual to most people. He is a model Imperial officer, and served on several *Victory*-class Star Destroyers before advancing to the position of Rayter Sector Moff. When the Farool Brothers approached him with a plan to discredit the Alliance, he grudgingly supported it. He allowed them to capture Crying Dawn Singer, but when Nak Farool issued a holotransmission stating that Owen was unsympathetic and couldn’t assist in rescuing the Shashay, Owen became furious. He executed Nak Farool on the spot, and commanded Jonnas Perrsta to contain the Shashay. When the Alliance stepped in to rescue Crying Dawn Singer, Owen ordered the *Impending Doom* to cut them off. Neither objective was met, and Owen carried a deep-seated grudge for the Alliance and its agents from that point on. (TA)

Owen Sareth
this Alliance agent was responsible for recruiting Devon Fuller. (GG9)

Owens, Tully
this man made his home in the walled city of Cjaalysce'I, on Socorro. There, he worked as the cheif mechanic at the docking piers, and his crews were known for their adherence to Caelli-Merced standards. A former smuggler of some renown, Tully was brought into th eCaelli-Merced Syndicate by Tait Ransom, who introduced him to Pret Swain. (BSS)

Owner
a device which can control a number of droids fitted with restraining devices. (TB)

Owners' League
this loose union of casino and brothel owners is the counterpart of the Exotic Entertainers' Union. (SE)

OWO-1
this was one of the command battle droids sent by Nute Gunray to check to see if Qui-Gon Jinn and Obi-Wan Kenobi had been killed by poison gas, shortly after they were dispatched to resolve the Trade Federation’s blockade of Naboo. Distinguished by its yellow coloration, OWO-1 had a communications package built into its backpack, and provided audio and video back to Gunray’s command center until it was cut down by the Jedis’ lightsabers. (IS1)

Owprhin
one of the seven major clans of Ammuud. (CSA)

Owr'apa
this deadly predator roamed the fungal plains of the planet Yvara, feeding on the abundant zeebucks and inept Yvarema. Owr'apa were ambush predators, submerging themselves in watering holes and waiting for their prey to get too close to the water. Once prey was selected, the owr'apa lunged out of the water, taking the creature by surprise and dragging it back underwater. Owr'apa had a specialized breathing snorkel which allowed them to breath while underwater. (KR)

Owris
a harmless, blob-like creature found in the forests of Endor's Sanctuary Moon. (ECAR)

Oxbel
a Devaronian on Tatooine at about the same time Labria was living in Mos Eisley. Oxbel was Labria's brother and, like Labria, arrived on Tatooine and has yet to leave. Unlike his brother, however, Oxbel has no ambition to make something of himself. He deals in worthless information gathered from his drunken stupors in the alleys of Mos Eisley. (GG7, TME)

Oxin
an Alliance container group supplying Admiral Harkov and the *Protector* fleet in the Ottega System. (TIE)

Oxite
this ore is mined on the planet known as Oasis, in the middle of the Maelstrom. (RM)

Oxon
this was one of the primary cities of the planet Naboo. (SFT)

Oxygen Symbiote
a clear, gelatinous creature native to Calamari, it has the ability to filter pure oxygen from water. The Mon Calamari use them as breathing masks when swimming in the Calamari seas. The symbiote is placed over the nose and mouth, and it adheres to the skin. The symbiote then filters oxygen to the wearer's nose and mouth while keeping the water out. (DA)

Oxywater
a name used by the Sunesi, and other races, to describe bacta. (SWJ10)

Ozzel
an Imperial Navy Admiral, it was rumored that Ozzel gained his position because his family had close ties to the Imperial Navy. It was Ozzel who presided over the dishonorable discharge of Han Solo, after the young cadet ignored his superior officer's orders and freed a Wookiee slave. He was given the command of the Star Destroyer *Executor*, which allowed the Imperial Naval Staff to keep an eye on Vader while he hunted down the Alliance. Ozzel was placed in charge of the fleet that attacked Hoth, and brought the fleet out of lightspeed just outside the Hoth System. He felt that the surprise arrival of the fleet would shock the Alliance. Instead, the presence of the fleet was quickly noted by the Alliance, which gave them time to prepare their escape. Ozzel was killed by Vader for his failure to cleanly cpature the Hoth base. *Ozzel was portrayed by Michael Sheard in* Star Wars: The Empire Strikes Back, *and by Peter Michael Goetz for the The Empire Strikes Back Radio Drama on National Public Radio.* (ESB, ESBR, MTS, THG)

Ozone Chamber
found in many spas and resorts, an ozone chamber has a number of uses for humans and aliens. (HSL)

O2K
Vinop cryogenic power cells and ionization reactor. (XW)

O3-R
Novaldex ionization reactor used by Incom/Subpro on the Z-95 Headhunter. (TIE)

* P *

P-s4
Seinar Fleet System's Twin Ion Engine system, used on the TIE Fighter and the TIE Bomber. It is rated at 150 KTU for the TIE Fighter, and 125 KTU for the TIE Bomber. (SCRE, XW)

P-s5.6
Seinar Fleet System's Twin Ion Engine system, used on the TIE Interceptor. It is rated at 175 KTU. (SCRE, XW)

P-sx7.4
Seinar Fleet System's Twin Ion Engine system, used on the TIE Advanced. It is rated at 320 KTU. (XW)

P-sz9.7
Sienar Fleet Systems Twin Ion Engine used on the TIE Defender. (EGV)

P-w401
Sienar Fleet Systems ion maneuvering jets used on TIE Fighters. *They were referred to as P-W4-01 engines in* The Making of Baron Fel. (EGV, MBF)

P-w702
this was a series of upgrading maneuvering jets produced by Seinar Fleet Systems for use on Imperial TIE Fighters. (CCG11)

P-100 Salvage Droid
this immense automaton was used by scrap collectors to gather up metallic debris. A pair of circular wings extend from the main cylinder, and were equipped with re-grav plates to pick up the scrap. Modified conveyor belts carry the debris into the holding bays, located inside the central cylinder. Also stored within the main cylinder were three dome-shaped pick-up droids, which had manipulator arms for retrieving delicate scrap items. (IWE1)

P-12
this was a model of Sirplex shield generator, used on starships such as the ZH-25 Questor. (SS)

P-59
this destroyer droid was in command of the group sent to kill Qui-Gon Jinn and Obi-Wan Kenobi, after the Jedi managed to survive the poison gas and squadron of battle droids sent to assassinate them. The Jedi were aboard the Trade Federation command ship at the request of Chanceller Valorum, who hoped to settle their dispute with the planet Naboo. P-59 and its companions were the first of the destroyer droids to have shield generators installed for added protection. (IS1)

P'arghat
the Imperial Lieutenant in charge of indoctrinating the new recruits from the Taroon System. (TIE)

P'tan
a Kalkal academic at Beshka University, and a contemporary of Melvosh Bloor, P'tan was a gruff old geezer who believed that every professor had to work his way up from the dregs in order to achieve tenure. When Ra Yasht and Skarten, two other young Kalkal academics like Bloor, were given instant tenure for an investigative report on Porcellus, P'tan flew into a rage. To make matters worse, Bloor planned to interview Jabba the Hutt himself. P'tan interrupted Bloor's petition for University funding, saying that Bloor was too young, and he would make mistakes in his data. P'tan used his seniority to go in Bloor's place. In his infinite wisdom, P'tan hired Salacious Crumb to be his guide to Jabba. However, P'tan never returned from his trip to Tatooine, since Jabba quickly tired of him and threw the Kalkal into the Pit of Carkoon, to be digested by the Sarlacc. (TJP)

P'ton, Spitar
this Imperial Admiral was in command of the exploration and contact expedition that located the planet Kubindi. He was a highly cultured gourmet, and found the culinary masterpices of Kubaz chefs to be exquisite. He hired a staff og Kubaz to travel with him, and he introduced much of the galaxy to Kubaz delicacies. (SWJ10)

P'w'eck
this alien race resembled smaller versions of the Ssi-ruuk, and were also native to Lwhekk. The Ssi-ruuk used the P'w'ecks as slaves on their starships. The average P'w'eck has been bred by the Ssi-ruuk to be a drone, lacking any form of creativity or initiative. At fifteen years of age, all P'w'ecks were enteched by the Ssi-ruuk. At this age, the P'w'eck was old enough to reproduce but not yet matured into a full adult. The Ssi-ruuk discovered that P'w'ecks who were allowed to mature became unstable and violent, and were useless as slaves. (TB, AE)

P'w'itthki
this deity was the father of the P'w'eck species. According to the Ssi-ruuk's sacred tome, the *G'nnoch*, there were four eggs formed at the creation of the universe. From the first hatched Ssi and P'w'itthki. Ssi's children hatched from the second egg, while P'w'itthki's children hatched from the third egg. The fourth egg was reserved for those descendants who earned a place in the afterlife. P'w'itthki taught his hatchlings to hate those of Ssi, showing them how to make war on their brethern. Eventually, Ssi was forced to defeat

P'w'itthki in combat, but allowed P'w'itthki's hatchlings to live on, serving the children of Ssi forall eternity. This myth describes the beginning of the relationship between the Ssi-ruuk (htachlings of Ssi) and the P'w'eck (hatchlings of P'w'itthki). (TBSB)

P'zil
a Talz word for "home." (TME)

Pa Tho
this race created the unusual transportation system later known as the Great Subcrustal Tubeway before they died out. (TT)

PA-9r
a long range tachyon detection array. (SCRE)

Pa'aal
Tal Fraan learned the ways of the human race while stationed on this moon, the primary natural satellite of the fifth planet in the N'zoth system. It was here that the Yevetha confined all the Imperials they captured when they took control of the Black Sword shipyards, shortly after the Battle of Endor. (SOL, TT)

Pa'hir'al City
this was the capital city of the planet Urce. (AIR)

Pa'lowick
this strange amphibian race is bipedal in stature, and was native to the planet Lowick. Their bodies are bulbous, and measure about a meter in diameter. Their reedy legs support the main body, which acts as a torso as well as a head. Pa'lowick have no distinct neck, and their eyes and snouts sits atop their torso. Their eyes are located at the end of short stalks, and their snouts contain their nostrils and mouths. The mouth of a Pa'lowick is surrounding by thick lips,and has very few teeth. They have greenish-yellow skin that runs to light brown, and are spotted with blue-green markings. (CCG9, AE)

Paca, Magir
this Garosian was one of the leaders of the New Republic's underground on Garos IV. He was one of the original founders of the Committee of Seven for Garosian Unification, and was a close friend of Tork Winger. Paca served as an assistant to the Minister of Commerce on Garos IV when the Empire moved in to take control of the planet, and used his position to gather information and intelligence on the Empire's movements. He was discovered during an Imperial audit, but managed to elude arrest after Alex Winger discovered his name in an Imperial datafile on suspected criminals. Paca fled public service, and went into hiding to protect himself. (SWJ1)

Pacanth Reach
a cluster of stars located in the Outer Rim Territories, the Pacanth Reach was conquered by the Epicanthix people. (SESB)

Pacci
this K-Wing bomber pilot was part of the Fifth Battle Group squadrons sent to assist in the New Republic's first attempt to blockade Doornik-319. He was killed when the Yevethan resisted and fought back. (SOL)

Pace, Anki
this woman was a Doctor of Xenoarcheology at the University of Agamar during the second decade of the New Republic. A friend of Koyi Komad, she was knowledgeable in the area of Jedi relics and artifacts, and was concerned that many sites were being robbed of Jedi lore before they could be adequately studied and archived. Doctor Pace once told Corran Horn that a colleague had discovered a site, only to wake up the next morning to find the site scoured of artifacts and her memory erased about what she had found. Horn suspected that some of the vigilante Jedi Knights had stolen the artifacts, but he had no proof. Doctor Pace led the group of students who traveled to Bimmiel to search for ancient relics, and was one of the first to discover the remains of a Yuuzhan Vong warrior on the planet. (DTO)

Pacifier
this was a model of Telgorn transport ship. The Cavrilhu Pirates used several highly-modified Pacifiers as smuggling and pirate ships. (SOP)

Pacithhip
this alien race was native to the planet Shimia, in the Outer Rim Territories. They have a long, pointed head which is dominated by two long, thin, pointed tusks. These tusks were atrophied versions of much larger tusks used by the ancestors of modern Pacithhip to dig up roots. The nose of the Pacithhip is elephantine, allthough the nostrils are located close to the skull. The trunk ends with the being's mouth. Two large, black eyes are located at the top of the skull. The shape and size of their tusks established an individual's place in society, as there were three basic genetic patterns which led to the growth of tusks. Based on the genes they carried, an individual Pacithhip would become a warrior, a scholar, or a farmer. (CCG9, AE)

Packered Mortar Gun
a rifle-sized weapon that shoots small mortar charges. (DF)

PackTack
manufacturers of the 41LT-R Mechanical Universal Labor Elminator droid series, also known as MULE droids. *Note that this corporation is referred to as* PackTrack *in the* Star Wars Adventure Journal, Number 14. (GG8, SWJ14)

Pad 12
Where the *Flurry* is parked on Bakura. (TB)

Pada
this was a species of intelligent, yellow-furred bipeds with pumpkin-shaped faces and clawed hands. Padas had large earflaps and a pair of short horns on their heads. They were excellent climbers, and their slit-pupiled eyes could see well in the dark. The Pada had an extremely well-developed sense of honor and a deep respect for life, and were forbidden to kill another being, even in self-defense. (JH)

Pada-Jedi
Cerasi used this somewhat derogatory term to describe Obi-Wan Kenobi. (DOD)

Padawan
this is a Jedi term for a young student of the Force. During the height of the Old Republic, beings who were strong with the Force were identified at a young age for training, often before their first year of life. Young beings were transported to the Jedi Temple on Coruscant, where they were brought up to respect the Force and the life it suffuses. Trainees were allowed to train until they were chosen as Padawan learners by a Jedi Master, or until they were thirteen years old. If a learner was not chosen as a Padawan by his thirteenth birthday, it was decided that the young student would never have the drive and skills to become a full Jedi Knight, and they were given lesser assignments by the Jedi Council. Each Padawan was distinguished by a short, close-cropped hairstyle which was accented by a thin braid. The braid's length, together with small beads braided into the hair, denoted the Padawan's level of training. On the occasioin of a Padawan's thirteenth birthday, solemn reflection adn meditation were required by the student, and the Master often gave them a meaningful gift. (PTR, SW1, RF, HP)

Paddox, Theus
this man was the High Lord of House Pelagia during the height of the New Order. He was very young when Pelagia fell from power, but married into House Cadriaan in an effort to regain its position. His marriage to the daughter of Lady Bathos, along with financial investments with House Cadriaan, helped Paddox begin rebuilding House Pelagia's status. (PGT)

Paddy Frogs
these flat, bloated amphibians are native to the planet Klatooine. Jabba the Hutt used to consume these creatures as appetizers. He preferred them preserved in brandy, which added flavor and kept these vicious little frogs from attacking each other. (TJP)

Paecian Empire
an ancient empire founded about 3000 years before Han, Luke, and Leia discover Dathomir. (CPL)

Paffen
this Imperial commander was left on Lucazec to await the return of a Fallanassi who could read the hidden messages left behind by the elders. He was killed by Luke Skywalker when he tried to abduct Akanah. *Note that* Shield of Lies *indicates that Paffen poisoned himself, rather than be captured by Skywalker on Lucazec.* (BTS, SOL)

Page
Page was from the planet Corulag. He disapproved of his father's position as a pampered Imperial Senator, and was none too happy when his father sent him to the Academy. However, Page turned the situation to his own goals, and used the freedom from his father to study all sorts of things about the military. He graduated with honors, and was assigned as a scout in General Veers' command in the Army. He defected to the Alliance after hearing one of Princess Leia's anti-Imperial speeches on Coruscant, agreeing with her assessment of the Empire and the state of the galaxy. Page stayed on after witnessing the heroic efforts of Luke Skywalker and Han Solo. Page was recruited by Crix Madine as a commando, and he was part of Bren Derlin's troops on Hoth, as well as Madine's assault team at Endor. When Derlin took a desk job following the Battle of Endor, Page was promoted to Lieutenant, but refused to be promoted further, having seen that rank had nothing to do with the level of commitment from Solo or Skywalker. *Unless I'm mistaken, Page is portrayed as a humanoid with thick skull-ridges in the comic adaptation of* Heir to the Empire. *Note that the* Star Wars *Customizable Card Game - Endor Expansion claims Page was already a Lieutenant prior to the Battle of Endor.* (HTTE, COTF, HTSB, HTTEC, CCG10)

Page's Commandos
another name for the Katarn Commandos, a special-forces group led by Lieutenant Page of the New Republic (HTTE, COTF, HTSB)

Pahgan
Twi'leki word for bargain. (ROJR)

Paig
this was a Fallanassi world. (BTS)

Painted Door Street
a street located in Plawal, on Belsavis. Nubblyk the Slyte had a house on this street, which was taken over by Roganda Ismaren. (COJ)

Pair O'Dice Casino
a casino located in the Yerith Bespin hotel on Cloud City over Bespin. (GG2)

Pak-It Gear Bag
this SoroSuub gear bag is essentially a backpack used by spacers to carry personal effects. (PSG)

Pake
an Alliance X-Wing pilot killed in action over M'haeli. (ROC)

Pakk
this Herglic term could be used to indicate a Herglic pod community, a city, or a planet, depending on the context in which it was used. (PGT)

Pakka
this Trianii cub was the son of Atuarre and Keehee. He was kidnapped and interrogated by the Corporate Sector' Security Police during the annexation of Fibuli, and hadn't spoken since that time when Atuarre managed to rescue him during a prisoner transfer. Pakka and his mother teamed up with Rekkon to investigate the disappearances of individuals in the Corporate Sector. He assists Han Solo and his mother in infiltrating Stars' End and liberating the people kept there. After this, Pakka tried to return to school and lead a normal life, but he had become something of a celebrity on Fibuli. He adjusted quickly, and soon was drawn out of his shell. (HSE, CSA)

Pakkallo, Sena
this aging woman served as a medical officer at the Imperial garrison on Bakura during the height of the Galactic Civil War. A veteran of several missions to harsh worlds, Pakkallo once treated Wilek Nereus for a parasitic disorder on OrulShai II. Nereus remembered her compassion, and eventually hired her to serve on Bakura. She hoped that a non-combat position would make her life easier, but Nereus' cruel methods of keeping the peace kept her more than busy. She grew bitter working for the Empire, and even considered joining the Alliance. She didn't know how to contact them, so she smuggled medical supplies to the Bakuran underground. In the wake of the Battle of Bakura, Pakkallo decided to join the fledgling New Republic. (TBSB)

Pakkerd Light Transport
this false corporation was set up on Ession by the Imperial warlord Zsinj, under the alias of Oan Pakkerd. The company's records listed Vanter Raffin as the chief officer, and Hola Paskalian as the chief of security. During the height of the Empire, Pakkerd was a division of Sienar Fleet Systems that built TIE Fighters and TIE Interceptors. After the death of Palpatine at Endor, Pakkerd was sold off. Since that time, it has produced a wide range of repulsorlift vehicles. Zsinj had actually been building new TIE Fighters, which he hoped to get assigned to the *Implacable* before the New Republic could stop him. Unfortunately, with the help of the captured *Night Caller*, the Republic was able to knock out the Pakkerd plant and rob Zsinj of his reinforcements. (WS)

Pako Ramoon
a planet located in the Grohl Sector, Pako Ramoon was the site of TransGalMeg's corporate headquarters. Diskio and K'lial Khzrry were instrumental in the Alliance's attempt to infiltrate the TGM headquarters. (CRO)

Pakrik Major
this planet orbited its primary star with its less-populated sister, Pakrik Minor. It is located in the Kanchen Sector. (SOP)

Pakrik Minor
this small, sparesly-populated sister to the planet Pakrik Minor is the primary world which grows tallgrain. It is the captial world of the Kanchen Sector. (SOP)

Pakuuni
primary planet in the Pakuuni System. (TIE)

Pakuuni System
a haven for pirates and smugglers around the time of the Battle of Hoth. Intergalactic trade there was dangerous, at best. Thrawn, then an Imperial Vice Admiral, attempted to set up a new installation there. From this base, Thrawn could then restore order to the system. (TIE)

Pala Kwi'teksa
this young Twi'lek girl was a slave in Mos Espa, and was a friend of young Anakin Skywalker. Before arriving on Tatooine, Pala was first enslaved by the Toydarian baron Begubb. Begubb had demanded an annual payment of ryll spice to "protect" her village, and when the natives couldn't pay, Begubb took the smartest and brightest children instead. She was educated at Madame Vansitt's Charm Academy to be an assassin, and was sold to Lord Tantos shortly before Anakin defeated Sebulba in the Boonta Eve Classic podrace. However, she and Anakin discovered a group of Ghostling children captured by Sebulba, and they tried their best to rescue them from Gradulla the Hutt. Gardulla was able to identify Pala from a flake of skin found in Gardulla's dungeons, and Madame Vansitt had no choice but to destroy Pala. Luckily for Pala, Anakin had given her a signal jammer to wear, which blocked the destruction transmission. After helping the Ghostlings reach Bantha Rock and the ship of Rakir Banai, Pala escaped Tatooine with Dorn. (E1A5, E1A7, E1A8)

Palace Dargul
governmental seat on the planet Dargul. (JS)

Palace Museum
found on the planet Tatooine, this museum contains many displays which depict Jabba the Hutt's personal empire. There are many fine examples of the artwork, weaponry, and music preferred by the crimelord, as well as several recreations of the palace itself. (SOL)

Palace of Light
located in the city of Lola Curich on Lianna, the Palace of Light is an amusement pavilion encompassing over 600 different games of skill and chance. Food can also be ordered in several quick-food restaurant booths scattered throughout the pavilion. (ML)

Palace of Splendid Harmony
the governmental seat of the Rajah of Virujansi. The Rajah sits in the Ever-Radiant Throne. (RC)

Palace of the Woolamander
one of the ancient, elaborate structures found in the jungels of Yavin Four. In the years following the death of Emperor Palpatine, the Alliance Senate used it as a meeting place. It was named by the Alliance engineers who discovered, although not because there was any indication it was used to worship the woolamander. Instead, when they found it, a pack of woolamanders was found nesting in the ruins. (GDV, HTF, ISU)

Palace Plaze
this was the name of the wide, open avenue which led from Theed Palace through the Triumphal Arch and out into the city proper. (IWE1)

Palace Traffic Control Center
this multi-story data center is located in the upper levels of the Imperial Palace on Coruscant. It processes all information dealing with in-system starship traffic, and also keeps records of planetary traffic around Coruscant. (JASB)

Paladian Prince
a haughty royal person. (TME)

Palador
an extinct creature once native to Corellia. (THG)

Palak
this microscopic, flying beetle was known to share a great deal of genetic material in common with the vooroos. Many xenobiologists believed that the palak helped the vooroos reproduce by transporting genetic material between individuals. (COG)

Palandrix Personal Protection Gear
this corporation specialized in the manufacture of melee weapons and armor. (PP)

Palanhi
a neutral planet known for its banks. "...a little crossroads planet with an overblown idea of their own importance." (DFR)

Palar
this computer manufacturer, with facilities in the Invisible Sector of Imperial City, built memory cores for use in Imperial computer systems. At Imperial direction, they used the "disposable" alien labor to constantly manufacture new cores, which the Empire needed to maintain its computer security. (WG)

Palata
Platt Okeefe used this alias while working as a smuggler for the Klatooinan Trade Guild. (PSG)

Palazidar
this t'landa Til was one of Teroenza's Sacredots at Colony One, on Ylesia. Palazidar was infamous for falling asleep during the Exaltation, causing no small amount of concern and upset among the pilgrims, who held the Exaltation in such high regard. Palazidar actually fell over after falling asleep, making the incident extremely memorable. (TPS)

Pale Nikto
this is the common name of the *Gluss'sa'Nikto* race. (GG12)

Pale Squirmer
a beast native to the planet Garn, these multi-formed creatures are attuned to the Force. (CSWDW)

Paledor
an extinct creature which once lived on the planet Corellia. (TPS)

Palestro's Wholesale Firearms
this arms dealership was based on the planet Wroona, and was known to Alliance agents to be supportive of their struggle against the Empire. Its owner often assisted agents in obtaining additional weapons during a mission. (CRO)

Palkandi Brokerage House
this stock brokerage was actually a front for the investments made by the Tenloss Syndicate. Funds generated by gambling were funneled into Palkandi for investment in Core Worlds businesses. Palkandi was based on the planet Yasilor. (GG11)

Palladium
this mineral must be the basis for the gizzard of a creature capable of maintaining a cold-fusion reaction inside their bodies. (GG4)

Pallaxides
this planet and its surrounding system was wholly owned by TaggeCo during the height of the New Order. A world of spectacular canyons and temperate rain forests, Pallaxides was maintained as a resort world. A secret Imperial research lab was also located on the planet, hidden in an equatorial rain forest. The average day on the polanet lasted 25 standard hours, and its year encompassed 380 local days. (ND)

Pally
a small fruit grown in the hydroponics labs of Tatooine. (TPM)

Palmgun
another name for a holdout blaster. (HSR)

Palm-key
a locking mechanism that is keyed by the imprint of the user's palm. (TB)

Palomella
a flowering plant which has beautiful turquoise blossoms. (COJ)

Palpatine
1) Palpatine served his homeworld of Naboo as a Senator in the Old Republic, and was instrumental in the rise to power of the Trade Federation. A student of the Dark Side of the Force, Palpatine used his political savvy to develop alliances with other power-hungry individuals to begin his own bid for power. He used the Trade Federation – with its cowardly Neimoidian leaders – to force the Old Republic to see its stagnant ways. After manipulating his Queen, Amidala, to call for a vote of no-confidence in Supreme Chanceller Valorum, Palpatine put himself at the forefront of the coming elections. In a vote which was based on sympathy for Naboo and the many alliances Palpatine had forged, he was voted to replace Valorum at the age of fifty. While remaining unobtrusive and often helpful, Palpatine manipulated the Old Republic until it began to crumble from within, at which time he took control and named himself Emperor. As Emperor, the supreme ruler of the Empire. A student in the ways of the Dark Side of The Force. He was a xenophobe, though he used aliens when it suited him. Through his use of the Dark Side, he gained a large body of knowledge on the use of clones to become virtually immortal. The fresh supply of new bodies ensured that the destructive power of the Dark Side never killed him. Early in his tenure as Emperor, Palpatine recognized the strength of Anakin Skywalker, and twisted the young Jedi to the Dark Side of the Force. The Emperor used Sith magics to recover Anakin's body, following a duel with Obi-Wan Kenobi, and revive it. The new spirit discarded its old name and became Darth Vader. Palpatine taught Vader in the ways of the Dark Side, but was always wary of the possibility that Vader might have had children. Palpatine ruled the galaxy as Emperor for nearly 25 years, until he was killed by Darth Vader aboard the second Death Star, over the Forest Moon of Endor. Palpatine's body was consumed by the fierce power generators in the battle station, but his spirit survived. It took the disembodied Palpatine so long to reach the planet Byss that he was nearly drained of any power in the Dark Side. Once on Byss, though, he was able to contact Sate Pestage, who readied a new cloned body for the Emperor. Palpatine spent years recovering his powers in the Dark Side, all the while watching the Empire crumble under the sheer luck of the New Republic. He had hopes for Grand Admiral Thrawn, but the alien's death only helped Palpatine gain more power. When he emerged from hiding on Byss, he sought to retake the galaxy using World Devastators. He was also trying to turn Luke Skywalker to the Dark Side, which he nearly succeeded in doing. However, the presence of Luke's sister, Leia Organa, and her unborn child pulled Luke back to the Light Side. Together, they turned the Emperor's rage back on himself, and destroyed yet another incarnation on the evil Emperor. Since this last body was killed on Byss, Palpatine had an easier time placing his spirit into a new clone. However, Luke managed to destroy all of the remaining clones Palpatine had ready for use, and so when his body began to deteriorate, he started searching for Anakin Solo again. He quickly began launching new attacks against the New Republic, this time with a weapon known as the Galaxy Gun. Skywalker enlisted the aid of the Ysanna - a race of Force-sensitives descended from ancient Jedi stock - as well as the assistance of Empatajayos Brand, to confront the Emperor on Onderon. There, Palpatine's dying body tried desperately to reach Anakin Solo. Brand intervened, though, and consumed the Emperor's spirit within his own. Both Brand and Palaptine died on Onderon. Later, during the rise of Second Imperium, a group of former Imperial Royal Guards began using their experience with Palpatine to actually pretend to be the Emperor reborn. Using carefully spliced holovid segments, they were able to project a perfect image of the Emperor, and were also able to synthesize speech from recordings. Whenever they traveled, they used droids to carry a large isolation chamber which ostensibly housed the reborn Palpatine. Their ruse fooled Brakiss and the leaders of the Shadow Academy, until they were discovered in the aftermath of the battle over Yavin 4. *Clive Revill supplied Palpatine's voice in* Star Wars: The Empire Strikes Back, *while Ian McDiarmid portrayed the Emperor himself in S*tar Wars: Return of the Jedi. *Palpatine was also portrayed by Paul Hecht for the The Empire Strikes Back Radio Drama on National Public Radio.* (SW, ESB, ESBR, ROTJ, DE1, HTTE, DE2, EE, DK, SW1, IG1)
2) a city on Derilyn, renamed in favor of Emperor Palpatine. (PG)

Palpatine II
the pseudonym used by the editor of the Galactic Weekly NewsStack. He has described himself as "rabidly anti-Imperial, anti-corporation, and anti-Rebellion...anti-everybody!" (GG9)

Palpatine Boulevard
a street in Imperial City named after Senator Palpatine. (RPG)

Palpatine Cluster
this award was given by the Empire to those individuals from the Imperial Academy and the multitude of SAGroups who distinguished themselves academically. (HR)

Palpatine Counterinsurgency Front
Ysanne Isard's name for the Imperial commandos and terrorists she left planted on Coruscant after leaving the planet for the New Republic. They were under orders tp make life miserable for the Republic, in an effort to compound the problem of the Krytos virus. Isard placed Kirtan Loor in command of the them. (WG)

Palpatine Gardens
an extensive floral and arboreal plantation created on the grounds of the Imperial Palace on Coruscant. (RPG)

Palpatine Parkway
a wide thoroughfare located in Xakrea, on the planet Darkknell. (TFNR)

Palpatine Triumphant
this work of art was created by Venthan Chassu. It was the final work he created before his untimely death. It depicted a resplendent Palpatine sitting on a throne comprised of bones. The bones of the throne were broken and shattered, but the skulls revealed the species from which they came. Palpatine wore a maniacal expression on his face, and many of Chassu's supporters wondered what the true message of the work was meant to be. (TFE)

Paltonae
Mara Jade used this alias – a wealthy Baroness – to infiltrate the casinos and restaurants of Qiaxx, during her hunt for the crimelord Dequc. (MJEH)

Palud
this lupine humanoid was a native of Vorzyd 5, and supported the Alliance during the Galactic Civil War. He was captured by Blackhole, along with Paxin, Luke Skywalker, and Leia Organa. When they attempted to escape, Palud was killed by Imperial forces. His son, Choyd, held Luke and Leia responsible for his father's death. (CSWEA)

Pamir
a Nharwaak shuttle group destroyed during the Galactic Civil War near the hidden Nharwaak bace. (TIE)

Pamr
this young Corellian woman was assaulted by Ilir Post and several other boys, until she was rescued Soontir Fel. However, Post's father managed to save his son from incarceration by bringing up allegations of crimes against Fel's father. In exchange for his son's freedom, Post had Fel shipped off to the Imperial Academy on Carida. (MBF)

Pan-preneur
this species of amphibious race of creatures is believed to be genetically related to the Mon Calamari, although many amphibious races share similar characteristics. The Pan-preneur are distinguished from the Mon Calamari by their skin, which is much more warty, and their heads, which are heavily ridged rather than smooth and streamlined. Both species share huge, round eyes that protrude from the sides of their heads. (SWJ8)

Panagakos, Tahji
this young street orphan was just eleven years old at the height of the Galactic Civil War. She was known for her ability to locate people, and many of the criminal organizations as well as the legitimate businesses employed her as a freelance messenger. (BSS)

Panaka
this dark-skinned human served as the Captain of Queen Amidala's royal guard on the planet Naboo. Panaka personally supervised the Queen's weapons and self-defense training, and was also in charge of security at the Theed Palace. In his youth, Panaka joined the Old Republic's Special Forces team in order to gain experience fighting the pirates which marauded the Naboo System. Upon returning to civilian duty, Panaka served under Captain Magneta, and quickly made his presence known on Naboo. He worked to revise many of the planet's military doctrines and practices. Eventually, Panaka was appointed Captain of the Guard when Magneta resigned, and made every effort to protect the new Queen of the Naboo, Amidala. Ensuring that the Queen would always be safe, Panaka supervised the selection of five handmaidens to support Amidala. Each girl was chosen for her loyalty and strength, as well as her resemblance to Amidala. When the Trade Federation blockaded the planet, Panaka stood beside his Queen, and helped her ensure her safety by switching her with Padme, one of her handmaidens. Later, Panaka accompanied the Queen to Coruscant, along with Qui-Gon Jinn and Obi-Wan Kenobi. Panaka was unconvinced tha t the Jedi were working for the Queen's own good, but deferred to her judgement. When they returned to Naboo with plans to break the blockade themselves, Panaka supported his Queen's plans, although he was quick to point out the inherent flaws. When the Battle of Naboo broke out, Panaka was in his customary position, fighting beside Amidala and helping her capture Nute Gunray. Coupled with the destruction of the Droid Control Ship and the defeat of the Federation's droid armies, freed the planet Naboo from the blockade. *Captain Panaka was portrayed by Hugh Quarshie in the film* Star Wars: Episode I – The Phantom Menace. (SW1, OWS, JQA, IG1)

Panatha
this planet was the homeworld of the Epicanthix, and it was located in a system in close proximity to the Pacanth Reach. (AE)

Panelan Feast
this annual ritual meal is lavishly portrayed at the Marqua Spas, where the Grand Ball attracts a large audience. (SWJ9)

Panda
the Alliance shuttle used to carry in commandos and recover the materiel guarded by the *Priam*. (XW)

Pandath
this capital city of the planet Taanab is the site of the planet's only major spaceport. (SWAJ)

Pandori System
Jondrell Inx was rumored to have a mistress in this system. (GG10)

Pandowirtin Lane
a street in Plawal, on Belsavis. Nubblyk the Slyte and Bran Kemple ran an import/export business there. (COJ)

Pandur
this Imperial Lieutenant served under Major Vontenn, and was one of the editors of the *Catalog of Intelligent Life in the Galaxy*. (GG4)

PanGalactic Era
this period of history encompasses the greatest expansion of the Old Republic. (ML)

Panib, Grell
this Imperial Captain was known as a belligerent individual. A native of the colony world of Heffrin, he grew up in a mining town and learned to use his fists before using his mouth. He was conscripted into the Imperial Army after one too many brawls, and his military career was stalled by his frequent fighting. He eventually got posted to Bakura, where Petr Thanas spent three years teaching him about command and how to control his aggression. When Thanas surrendered his forces after the Battle of Bakura and agreed to join the fledgling New Republic, Panib left with him. Panib worked to help train the meager Bakuran military into a viable defense. (TBSB)

Panjarra, Teela
this six-month-old baby girl was discovered to be extremely Force-sensitive by Yoda and Mace Windu, shortly before the Battle of Naboo. She was held on Corulag by the scientist Frexton, who refused to release her to the Jedi. Frexton hoped to perform experiments on the child in order to determine the source of a Jedi's strength. He tried to flee Corulag, but was caught in the crossfire of the Bartokk attempt to level the Academy. The Bartokks had been hired by Groodo the Hutt, and Frexton was too frightened to escape. Yoda managed to defeat the Bartokks and rescue both Frexton and Teela, who had spent much of her time in a Live Organism Comfort Conveyor while in Frexton's care. (E1A4)

Pann
this young Jedi Knight discovered the Codex and discovered some of its uses. (GMH)

Panner
this was one of the Ugnaught people's blood professions, passed down from generation to generation within a family. Panners were known for their skills in mining rare gases. (GG2)

Panno
this Dresselian scout and commando was recruited by Crix Madine to join the Alliance. He rose quickly through the ranks, and held the rank of Major at the time of the Battle of Endor. He assisted Madine in planning the logistics of strike operations of all kinds. (CCG11)

Panos, Galen
this man, the High Lord of House Reena during the height of the New Order, was a former Dean at Reena University. Unlike his predecessors, who chafed at the position of House Reena in Tapani Sector politics, Lord Panos was content with his stature. He cultivated relationships with other Houses in order to bring House Reena into position as a swing vote, controlling enough of the Great Council's seats to act as the deciding factor in many situations. (PGT)

Panshee
this was an Ewok tribe, one of the many tribes which contributed to the effort to defeat the Empire during the Battle of Endor. (SWJ1)

Pantang Scale of Aero-techno Advancement
this evolutionary scale was developed to assist historians and xenoarchaeologists in classifying a civilization's level of technology. It never found wide-spread usage, however, since it rated the technology required to build a landspeeder equivalent to that required to build an *Imperial*-class Star Destroyer. (VP)

Panthac
a carnivorous, predatory creature native to Mantessa, the panthac is a small but strong beast. They average less than a meter in length, but have sharp claws and mottled coloring. (TLC, TTSB)

Panto
the primary star in the Panto System. Three planets orbit the star, all of which cater to entertainment and escapism. (DFRSB)

Panto Prime
a deep-space station located in the Panto System. It is a luxurious casino and resort station, although it pales when compared to those found on the planet Pantolomin. (DFRSB)

Pantolomin
first, and primary, planet in the Panto system, it is an tropical world with three continents and five major islands in a vast, colorful ocean.

The major tourist attractions here including the underwater cruises through the beautiful coral reefs. Pantolomin rotates once every 24 standard hours, and orbits the star Panto once every 349 local days. (DFR, DFRSB)

Pantolomin Shipwrights
this small, family-owned business is based on Panto Prime. They handcraft fewer than a dozen ships each year, creating some of the galaxy's most luxurious oceanic and surface cruisers. (EGV)

Pao-Neh-Lo
this Tiss'shar piratewas known for her lack of mercy and her cold-hearted determination. She was approached by Dhas Vedij and offered the chance to serve on the crew of the *Far Orbit*, after Vedij defected from Imperial service. (FOP)

Paol, Jace
this Corellian male was a member of the planet's rebel underground. He served as Bria Tharen's chief aide during her time as a Commander in the underground. He accompanied her to Cloud City when she first met with Jennsar SoBilles and Sian Tevv. Paol later led one of the nine assault teams serving under Bria during the Battle of Ylesia. He died on Toprawa, along with Bria and most of Red Hand Squadron, as they tried to buy time for Leia Organa to receive the Death Star plans. (RD)

Paonga Strait
this channel, located in the shallow oceans of Naboo, connected Otoh Gunga to the Gungan Sacred Place. (E1A11)

Paonga-style Wrestling
this was a form of hand-to-hand combat waged by the Gungans. (E1A10)

Paonidd Extrassa Art
a pre-Empire art form similar to Saffa paintings as well as to Vaathkree flatsculp. (HTTE)

Paonnid
1) a planet in the Obroa-skai system, located near Obroa-Skai. (HTTE)
2) the native race on Paonnid (HTTE)

Pap
this Cavrilhu pirate worked in the electronics shop of the Kauron asteroid base. (SOP)

Paparak Cross-cut
this is a technique that is used to score a structure and weaken its structural integrity, allowing the being who uses it to escape just before the structure comes crashing down. (VOF)

Paploo
this Ewok was the son of Warok. Paploo helped the Alliance find the shield generator on Endor, and then stole an Imperial speeder bike to create a diversion for the Alliance forces. Paploo was also one of Kneesaa's best friends, and helped her drive away the Phlogs. *Paploo was portrayed by Kenny Baker in* Star Wars: Return of the Jedi. (ROTJ, ECAR, CCG10)

Pappfak
an alien race characterized by its turquoise tentacles. (TME)

Paqualis III
this urban world is the site of the headquarters for the Benelex House of bounty hunters. (TOD, GG10)

Paqwe
this is the native race of the planet Paqwepori. (TT)

Paqwepori
an autonomous planet aligned with the New Republic. It was the monarchical holding of the Paqwe family, and the native race was known as the Paqwe. (BTS, TT)

Par Drann
this Yevetha was the proctor in command of the thrustship *Tholos*, and was assigned to guard the Black Nine shipyards. Like many of the proctors promoted by Nil Spaar to fill positions in his Navy, Par Drann had never seen actual combat. When the New Republic warships *Vanguard, Folna,* and *Indomitable* arrived at Black Nine and tried to take out the installation, Par Drann used the familiar dogma of "the closest enemy is the greatest threat" in his approach to the battle. This cost him his ship and his life, because he kept changing his focus of fire as the Republic ships moved through the battle. (TT)

Par'Ell, Dunan
this man was in charge of security at the Ace of Sabres casino complex on Kluistar. He was a former Imperial officer who resigned under unusual circumstances, and his records do not even indicate who or where her served while in the military. After leaving the military, he founded Universal Guardians, Incorporated, and began providing security services to the highest bidders. He personally oversaw the security at the Ace of Sabres. Par'Ell was known as a master of martial arts, and was skilled the techniques of the k'Jtari. His eyes contained retinal implants, giving him a mirror-like gaze that unnerved a great many people. He could speak two dozen languages with ease, and he wore a red cloak that many claim was part of the uniform he wore as a Royal Imperial Guard. (WSV)

Par'tah
a Ho'Din smuggling chief, working for Billey. She has a secret base hidden somewhere in the Borderlands region, and prefers to work on the New Republic side of the tracks, although the Empire does pay handsomely when she works for them. She collects technological items as a hobby. Her operation is small, compared to others. (HTTE, TLC, TTSB)

Para-light System
another name for a starship's hyperdrive. (ESBN)

***Para*-roll**
a Dornean pastry. (BTS)

Parada
this planet is known as the homeworld of the womback. (SWJ8)

Parade of Ghosts
this Entrallan spectacle commemorates the deeds of many of the planet's mythical heroes. The Parade occurs on the night when Entralla's single moon passes closest to the planet. (SWAJ)

Paradise System
a star system inhabited and controlled by the Ugors, it is made up of asteroids rather than planets. The Ugors, over the years, have turned the system into a huge junkyard. The Imperial starmaps labeled the system as J21-Z65. (GG4, SH)

Paradise System Junkyard
this is the Imperial designation of the Ugors' collection of garbage and relics contained within the Paradise System. The Ugors were able to operate it under Imperial sanction. Contained within the Junkyard was a large section of the first Death Star, a fact discovered by the Alliance agents who were searching for the *Elusive*. Within the wreckage was Obi-Wan Kenobi's lightsaber and a spare helmet and cape once owned by Darth Vader. (SH)

Paragon
Tyed Kant's major starport, it houses a tradeport, administrative center, and about 90 percent of the planet's population. It provides most of the technology a landing pad can't. (SN)

Paralight System
a combination of mechanical and electro-optical subsystems tied into a ship's hyperdrive, the paralight system is responsible for taking the pilot's commands and converting them to the appropriate set of reactions within the main drive. (ESB)

Paralysis Field
this is a form of defensive shielding system. (SOL)

Paramatan
this forested planet was known as the only refuge of the Great Oopik. (COG)

Paramexor, Janq
this man was once a brash, swaggering military officer whose opinion of himself was somewhat inflated. However, during a duel he was forced to fight to protect his honor, Janq was severely injured and lost the use of his legs. He was forced to live the rest of his life in a repulsorchair, and nearly committed suicide before some friends convinced him that his skills were better put to use elsewhere. With the support of his comrades, Janq rebuilt his life and eventually formed the Paramexor Guild of Hunters. He demanded that any hunter who joined his guild should hunt only those creatures who have found pleasure in killing their fellow creatures, and the Guild only paid for the acquisition of murderers. (GG10)

Paramexor Guild of Hunters
this was a bounty-hunting guild founded by Janq Paramexor. Paramexor required that the members of the Guild only hunted murderers, a restriction that many hunters found quite profitable. (GG10)

Paran
a city on Derilyn that is filled with ancient ruins. (PG)

Parasite Shower
this strong, astringent shower was given to miners and other laborers to kill off any parasites which had attached themselves to their skin. This ensured that the barracks in which the laborers worked were not infested with diseases. (JH)

Paravacc 1.X
this parasite-repelling vaccine was developed by Uukaablian MedCorp. The vaccine is transported in a cylinder of polished metal. One end of the cylinder is placed against a victim's neck, and a stud at the other end injects the vaccine. Paravacc 1.X causes a slightheadache, but other ill effects are encountered if used as directed. Prolonged use (more than three consecutive days) has been found to cause damaging effects on the user's nervous system. (KO)

Parck, Voss
this Imperial Captain overruled Mosh Barris' command to wipe out an strangely inhabited world in the Unknown Regions, thereby bringing Thrawn to the Emperor's attention. Barris felt that Parck's actions cost him his career. When Thrawn was exiled to the Unknown Regions for a political snafu, Palpatine also banished Parck. While Thrawn eventually returned to the known galaxy, Parck disappeared from active duty when Thrawn established a compound on the planet Nirauan. Parck remained there, guarding what became known as the Hand of Thrawn. (TFE, VOF)

Parein II 4
this planet is located in the Sarin Sector of the Outer Rim. (GG9)

Parein Sweetgreen Fruit
this fruit, grown on Parein II 4, is one of the main ingredients in the creation of Daranu. The shells of the fruit are used as serving vessels, imparting their unique flavor to the drink. (GG9)

Parek
this Alliance scout was a member of the Gray Griffins, when they were captured on Alluuvia by the Scourge. Parek was the first scout released by the Scourge, in order to deliver a ransom note to Radell. Parek was distinguished by his short stature and hairless, bronze skin. In many ways, Parek resembled a fish, with three gills on each side of his head and a ridge of spines covering his head, neck, and back. (OE)

Parena
this is the Huttese word for “arena.” (IS1)

Paret, Jian
this Imperial commander was in charge of the Black-15 shipyards just after the Battle of Endor. He was ordered to evacuated the shipyards and destroy any non-functional starships, and was in the process of doing so when Nil Spaar and the Yevetha attacked, capturing the shipyards and killing the Imperials. Jian Paret was killed by Nil Spaar himself. (BTS)

Parfadi Sector
this area of the galaxy contains the Black Nebula. (SOL)

Parfue Gnat
this parasite latches itself onto watumba bats, drinking the bodily fluids of the bat. The Glottalphibs keep large numbers of watumba bats in their caverns, providing a ready supply of parfue gnats to feed on. (TNR)

Pargo
a native of Kuan, and one of Maarek Stele's childhood friends. When the Empire conscripted Maarek, they also enlisted Pargo. Pargo was chosen to become a stormtrooper. (TIE)

Pari' Notgoth
Notgoth was an infamous Gotal criemlord and one-time confederate of Marg Sonat. Sonat enlisted Notgoth's help during his attempt to overtke Sard Nightbringer's criminal empire, asking Notgoth to execute the Rodian Morgotou. Notgoth later posed as a representative of the New Republic, when Nightbringer tried to auction off a prototype set of Imperial body armor. Shortly after the death of Natja the Hutt, Notgoth was cornered by the smugglers who found Morgotou's body. Notgoth refused to be taken alive, but told the smugglers of Marg Sonat's role in Natja's death as he passed away. (GG12, POC)

Paricha
a drink brewed from the paricha root, usually served spiced. It is described as having a soft flavor. (TLC)

Parkins, Dram
a sabacc player. (RPG)

Parkis System
this is a planetary system with at least one planet capable of sustaining human life. (SWJ8)

Parl
a member of COMPNOR's Investigations branch, Parl and his partner, Huorne, struggled in vain to gain information on Admiral Ackbar. (ISB)

Parlan
an Imperial Navy Captain serving Darth Vader, Parlan was patrolling the Outer Rim when he captured the spacer Quist. Parlan ordered Quist to be killed, but Quist bargained for his life with the secret whereabouts of Adar Tallon. Parlan was ordered to recover Adar Tallon from Tatooine before the Alliance could find him. Parlan issued a bounty for Tallon's capture, which was accepted by Jodo Kast and a host of others. In the end, Parlan was unable to beat the Alliance to him, and Vader had him executed. Parlan was Captain of the Star Destroyer *Relentless* during the mission. (RC, TM)

Parliament of Guilds
this is the third major source of leadership on Cloud City, along with the Baron Administrator and the Exex. The Parliament of Guilds was created to represent the workers and craftsmen of Cloud City, and strives to keep the outpost's economics evenly spread. The

Parliament oversaw the operation of the casinos and provided valuable assistance to the legal system. Of course, their position as an impartial jury was maintained in order to keep the Exex from taking control of the courts. (GG2, ISU)

Parmel System
the planetary system in which the Empire set up a TIE Defender manufacturing facility. Following his defection, Zaarin tried to steal technology from this plant for the Alliance. Parmel System is located in the Parmel Sector of the Outer Rim Territories. (TIE, GG9)

Parmel Sector Stock Exchange
this Outer Rim commodities trading center controls the pulse of business in the Parmel Sector. (GG9)

Parmic System
the planetary system in which the Empire set up a facility that designed and built the tractor beam technology for the TIE Defender. This system is located in the Parmic Sector of the Outer Rim Territories. (TIE, GG9)

Parmic Sector Stock Market
another of the Outer Rim's commodities markets, this one is dominated by Gastess' Finance. (GG9)

Parnell, Sebastian
this tall, gaunt man was a former Imperial General who retired from active duty and became Governor of the Sil'Lume System. Noticeable by his silvery hair and ice-blue, piercing eyes, Parnell strove to bring the vast array of miners and prospectors in the Sil'Lume Asteroid Belt under Imperial control during the height of the New Order. To that end, he established a huge prison complex on Tol Ado, and tried to capture and execute Erling Tredway, who had been fomenting peaceful dissention among the miners. Although he succeeded in capturing Erling after destroying much of the facilities on 24 Tredway and killing Erling's mother, Parnell was unable to get any information from him before Luke Skywalker rescued Erling. They escaped only when Erling assumed the identity of Darth Vader - using a mock-up of Vader's armor found in Parnell's quarters - and ordered Parnell to provide him with a shuttle. (JH)

Parnelli Museum of Art
this low-domed museum was located in the city of Theed, on the planet Naboo. (IWE1)

Parnet
this Imperial General served aboard the Star Destroyer *Interrogator*. Like most of the other officers on the ship, Parnet believed High Inquisitor Tremayne was evil incarnate. Despite his normally-outspoken nature, Parnet never disobeyed Tremayne. (TFNR)

Parody Squad
this group of Alliance troopers was part of the security force protecting the outpost on the planet Taul, shortly before it was destroyed by the *Victory*-class Star Destroyer *Dominator*. (SWJ1)

Parq
an Imperial Colonel stationed on Tatooine during the Empire's brief occupation there. He intercepted Shada D'ukal and Karoly D'ulin, thinking them to be the real Tonnika Sisters. He placed them in the custody of Riij Winward in Mos Eisley. (TME)

Parr, Harzoon
this researcher for the Galactic History Foundation spent part of his career on the planet Randorn 2, piecing together the history of the Mizx. He theorized, without factual basis, that the ibliton species was planted on Randorn 2 by a group of "lost" xenobiologists. (COG)

Parrot
one of Ranulf Trommer's wingmen assigned to the *Ravagor*, Parrot was killed in action over Aguarl 3. *One of his wingmen's first names was Seth.* (ROC)

Parry, Bril
the flight communications duty officer on the *Naritus* when the star Thanta Zilbra was detonated, Bril Parry was later named Chief Duty Officer under Captain Genkal during the evacuation of the Thanta Zilbra system. Following the resolution of the Human League crisis and the breakup of the Starbuster Plot, Parry was tapped to succeed Genkal as Captain of the *Naritus*. (AS, CTD)

Parshoone
this planet served as a Ubiqtorate contact station during the years after the Battle of Endor. (VOF)

Parthovian Cluster
a group of stars located in Wild Space, several planets in the Parthovian Cluster were subjugated by Faarl the Conquerer. (WBC)

Participlay
a form of entertainment perfected on Besn. (ISB)

Particle Shield
a form of defensive shielding which destroys solid matter. It use an anti-protonic field to envelope its source. When solid matter comes in contact with the anti-protonic fields, the matter is annihilated. While these shields do not consume much energy, they are ineffective against lasers. (SW, SWSB)

Partold
a planet. (TJP)

Partus
this red-faced woman was the navigator of the starship *Hawkbat*, and a good friend on Rondle. (WS)

Parwan Nutricake
a healthful bread-like food that is often served spiced. (TJP)

Pas'sic
this planet was the homeworld of the Vrassh race. (SOP)

Pascwa
an alien race. (SWAJ)

Pashi Noodles
a form of macaroni which was considered a delicacy, during the last decades of the Old Republic. (DH)

Pashie
this tree, native to the ocean world of Senali, produced a sweet fruit which was a staple in the diets of the Senali. (SP)

Pashkin Sausage
Haber Trell and Maranne Darmic were transporting weapons to the Alliance on Derra IV, concealed within crates of Pashkin sausage. (TFE)

Paskalian, Hola
this efficient and pro-active woman served as Raffin's second-in-command of the security forces on Ession. She was the most porbable choice to replace Raffin, when he retired. (WS)

Pasmin
the natives of this planet are known for their weaving ability. They create wonderfully warm blankets and cloaks from material that is nearly weightless. (HP)

Passar
this cranky, venom-drooling creature is often employed in the game of joom-ball, where a Passar would bubblingly foretell the future of the roller. (RP)

Passel Argente
this Old Republic Senator was one of the first to support Queen Amidala's vote of no-confidence in the abilities of Chancellor Valorum. Argente is a tall humanoid, with scaly gray skin that has yellow coloration. Argente was known for his corrupt nature, and was quick to blame his peers for his own mistakes. (YJC1, IG1)

Passenger Liner
any starship built to transport travelers throughout the galaxy. They cater to their clients' many needs, and often have bars, casinos, and viewports installed in them. (SWSB)

Passion-bud Vine
a plant native to the planet Bakura. (TB)

Patch
another name for an interfacing system bridge. (SWJ10)

Patches
a derogatory nickname used by the agents of the Corellian Security Force to describe Zekka Thyne. (TFE)

Patchwork
this was the nickname of the astromech droid R2-X0, given to the droid by its owner, the Krish known as Maniac. (CRO)

Path of Immortality
this was the name given to the walkway that led from the dormitories and main facilities at Colony One, on Ylesia, to the Altar of Promises. (TPS)

Pathfinder
this Vangaard scoutship is extremely well-armed for its size, affording a scout a great deal of protection in a compact starship. It was also one of the first ships of its kind to offer a hyperdrive and computer-assisted weapons, some 63 years prior to the Battle of Yavin. The needle-shaped fuselage measured 36 meters in length, with a long cockpit and a pair of front-swept wings at the rear. The Pathfinder required a single pilot to fly, and could transport two passengers along with 40 cubic meters - up to 100 metric tons - of cargo. It was hyperdrive-equipped and shielded, and was armed with a unique laser cannon set-up. The laser cannon could draw power from the shields, as the shields absorbed blaster energy from an attacking ship. This augmented the power of the laser cannon,

but would overload the shield generator if it took too many hits. This overload could be rectified by bringing the generator offline and recalibrating it, a relatively easy task to accomplish for a gunner. (GG8, AIR)

Pathfinders
this branch of the Alliance's Special Forces unit specialized in the scouting and reconnaissance of unknown terrain. They were considered the 2nd Regiment of the SpecForces of the Alliance.(ROE)

Pathline Tapcafe
this tavern was located in cityblock Kesk-319 on Brentaal, at the intersection of Route 6903 and Citypath 515. Shortly after the *Far Orbit* was captured by mutineers, the Pathline was nationalized by Imperial forces on the planet when it was learned the crew of the rogue Nebulon-B frigate were headed there. (FOP)

Patka
this Sullustan creature is hunted for its meat. (XWPA)

Patriim System
this star system was the site of the development of the Imperial weapons station, the *Tarkin*. (EGC)

Patrol Frigate
this Imperial starship was a basic Nebulon-B frigate which was outfitted to act as a deep-space probe ship. The patrol frigate was equipped with a tethered sensor array that trailed behind the ship. The crew complement of the patrol frigate was a mere 456 crewers and just 56 gunners, as much of the basic Nebulon-B design was mothballed for this modification. The array it towed was capable of detecting and intercepting the presence of a large warship passing through hyperspace in its vicinity, and it could even tap into hyperspacial communications. The patrol frigate was not equipped with any form of decryption software, and so any signals it received would have to be passed on for decoding. The patrol frigate was armed with 9 turbolaser batteries, 7 laser cannons, and 3 ion cannons, as well as a pair of tractor beam projectors. It could transport up to 400 troops if needed. (CTD)

Patrol XLS
this Imperial pursuit ship was part of the defenses of the planet Byss, during the rebirth of Emperor Palpatine six years after the Battle of Endor. It pursued the *Starlight Intruder* when it arrived, carrying the *Millennium Falcon* on its back. (DE1)

Patrol ZG7
this Imperial starfleet was under Vader's control during the occupation of Harix. (CSWEA)

Patunkin, Gerwa
this was one of the humorous names Garik Loran used for Lara Notsil, after she was mistaken for Edallia Monotheer by an old man on Coruscant. (SOC)

Pau, Saulis
this former Imperial Army soldier became a bounty hunter after serving his time with Empire. He was one of the few Imperial hunters who operated out of Feris City during the last years of the New Order. (GG10)

Paulking XIV
a planet which is home to a species of fur-bearing fish. (LCM)

Paulsen, Drake
this young smuggler, a native of the planet Socorro, began working with his father at the age of five. It was rumored that Drake made his first deal at the age of three, negotiating the exchange of goods between himself and Jabba the Hutt. Although the exchange was simply three blasters which Drake held for a basket of warm honeystix, Jabba was impressed with, and entertained by, Drake's actions. Jabba dubbed the young boy "the Little Prince of Socorro." Drake learned everything he could from his father, Kaine Paulsen, and Drake strove to ensure that his father's teachings and morals were never compromised. When Kaine was killed on Socorro, shortly after the Battle of Yavin, Drake took control of his father's businesses and expanded them rapidly. Drake also hunted down and killed his father's murderer, a Twi'lek member of the Black Bha'lir known as Izzat. This earned Drake a bounty on his head of over 100,000 credits. He was forced to lay low in Jabba the Hutt's court for a year before emerging as a free man. However, Drake never became a member of the Black Bha'lir, though he did get caught up working for Abdi-Badawzi. He later retired to Redcap with Toob Ancher. (SWAJ, SWJ12, BSS)

Paulsen, Kaine
known on Socorro as *Chu'la*, Kaine was a smuggler of some repute until he met his untimely death when he was killed by the Twi'lek Izzat. His son, Drake, took over the smuggling business after learning everything Kaine could teach him. (SWJ12, BSS)

Pav D'armon
a Mistryl guard and member of Manda D'ulin's team, she assisted Manda in trying to ascertain the necessary security for the Hammertong project. When the Imperials staged an ambush, Pav was killed, along with Manda, before Shada and Karoly could escape with the Hammertong. (TME)

Pavilion
this planet's starports were notorious for the slave trade which passed through them. (SSR)

Pawalo District
the New Republic Intelligence agency maintained a backup computer system in this district of Coruscant's Imperial City, in the years after the Battle of Bilbringi. (CTD)

Pawei Juice
a tart drink. (BTS)

Pax System
this star system is located between the Ropagi and Opiteihr Systems along the Enarc Run. (TSK)

Pax Hustana
manufacturers of shipboard sensor arrays and subspace beacons. (SCRE)

Paxin
this human Alliance sympathizer worked with Palud on Vorzyd 5. The two were captured by Blackhole, along with Luke Skywalker and Leia Organa. They managed to escape from Imperial captivity, but Palud was killed during the escape. (CSWEA)

Paxxi Derida
this was the name of the Phindian pilot who was to transport Qui-Gon Jinn and Obi-Wan Kenobi from Bandomeer to Gala, where they would mediate a general election. The Phindian was quite rude, and it was possible that he only gave the name "Pilot" to insult them. Instead of transporting them to gala, however, Pilot faked a fuel leak and brought them out of hyperspace near Phindar. After a false battle with a pair of starfighters, Pilot landed the ship in Laressa and hoped that assassin droids would kill off the Jedi. Pilot fled into the city. He found the Jedi again and led to a small cafe' where he introduced them to his brother, Guerra Derida. There, Paxxi revealed that they had to fake the fuel leak in order to get past the blockade set up by the Syndicat, from whom he and his brother were fugitives. The brothers were part of a small group of freedom fighters who were working to overthrown the Syndicat, but they needed the Jedis' help and were afraid to ask. After gaining Qui-Gon's confidence, they were able to break into the Syndicat's stronghold and expose the vast stores of food and supplies being held there. Paxxi was injured in the battle which ensued, but survived. When their plans came to fruition and they were able to bring down the Syndicat, Paxxi built a monument in the center of Laressa from the assassin droids of the Syndicat. He claimed that the Phindians had to face their evil in order to conquer it. (HP)

Pazda Desilijic Tiure
this ancient, gray-bearded Hutt, distinguished by the green stripe running down his back, was Jabba's uncle. Pazda was outraged with Borga the Hutt for forming an alliance with the Yuuzhan Vong, and warned the younger Hutt that no good would come from any alliance with the invaders. (JE)

PB-950
a very old model Corellian Engineering Corporation patrol ship. They were first manufactured about 300 years before the Galactic Civil War, and were used by a great many systems to patrol and defend themselves. Production of the PB-950 was halted after the Clone Wars, when larger and more powerful corvettes were starting to be produced. The PB-950 measures 37 meters in length, and required a pilot, co-pilot, and two gunners to operate. The ship has a twin-hull design, with the central section divided into two decks. The upper deck contained the cockpit and weapons emplacements. The ship was capable of transporting up to 180 metric tons of cargo, and up to 8 passengers. The ship was armed with a single quad-laser cannon, a pair of ion cannons, and a concussion missile launcher. (SWJ9)

PBY-1457
the designation of the modified freighter Belindi Kalenda used to penetrate the Corellian defense network and land on Corellia, disguised as a trader whose hyperdrive malfunctioned upon re-entry of normal space near Corellia. (AC)

PCap
this probe droid was captured by the Azzameen family, shortly before the Battle of Endor. (XWA)

PCW-876
this was a model of fusion cutter produced by Borallis Metalworking & Materials. (PSG)

PCW-880
this was a model of heavy-duty fusion cutter produced by Borallis Metalworking & Materials. (PP)

PC2
this was the model number Greff-Timms Industrial's Intimidator pulse-wave cannon. (TOJC)

PDA6
this droid served Master Zorneth as a medical/repair droid. PDA6 also contained programming that forced him to destroy Zorneth's hidden savorium grove if the Ithorian was ever apprehended. PDA6 performed its duties to the letter when Plort attacked Zorneth's starship. PDA6 initiated the destruct sequence, consuming the savorium, Smiley, and Zorneth in the explosion. (DRO)

PDV
the PDV was an Imperial Intelligence Tech 4 message pod used by Sector Plexus. PDV stands for Plexus Droid Vessel, for these pods were manned only by droids. The standard "crew" consisted of a captain I2-AM3 (a modified R2 astromech droid), an I2-CG droid for storage and transceiving, and an analysis/encoding computer equipped with a TranLang III communications madule. These ships were

designed to send and receive Sector Plexus messages in a system, then jump to the next system. They never had a jump longer than a day, due to their efficient routing algorithms. (ISB)

Peace
a city on the lawless world of Korbin. Like all Korbinite cities, it was jokingly given a happy name by the lawless inhabitants of the planet. Peace, along with Happy and Joy, were known as the Small-Timers, because they were less intense than Pleasant City. (PG2)

Peace Brigade
this group of dissidents was formed during the early stages of the Yuuzhan Vong invasion of the galaxy, some twenty-five years after the Battle of Endor. The Peace Brigade maintained that the Jedi Knights and the New Republic were doing more harm than good in fighting against the Yuuzhan Vong, and advocated the formation of a peace treaty with the Yuuzhan Vong to end the hostilities. The Peace Brigade openly denounced the Jedi Knights, claiming it was their lack of compassion which destroyed Ithor and Obroa-skai. The Peace Brigade was known to have been providing information on planetary defenses to the Yuuzhan Vong, which they had gained from a source that had somehow infiltrated the highest levels of New Republic security. The group decided to prove their loyalty and worth to the Yuuzhan Vong after Reck Desh learned of Elan's seeming defection to the New Republic. They used a high-level contact to learn of her transport to Coruscant, and prepared to waylay the *Queen of Empire* in order to capture her and return her to the Vong. The Brigade was unaware that Elan was acting with the knowledge of the Yuuzhan Vong, and their entire plan to eliminate the Jedi Knights was dashed when the Peace Brigade ambushed the ship. However, the leaders of the Peace Brigade were undaunted in trying to gain power. They insinuated themselves into the plans surrounding the reclamation of Duro's natural environment, manipulating various shipping companies into buying votes within the Duros High House. (HT, BP)

Peaceful Dawn Rally
this political gathering was staged regularly by the Neo-Fundamentalist Phlangites on Zaraksander, in an effort to sway the government away from the growing civil war and back to a simpler way of life. (GG10)

Peacekeeper
this was a model of Imperial low-orbit patrol craft. (ML)

Peacekeeper
this Dreadnaught served as part of the command fleet used by Admiral Greelanx during the Battle of Nar Shaddaa. It was commanded by Captain Reldo Dovlis, who kept it in the battle with cunning and skill until the mounting damage became too great. Its starboard engines suddenly gave out, and it began tumbling toward Nar Shaddaa's shields. Dovlis's crew tried desparately to bring the engines back on-line, but only managed to propel it toward Nar Shaddaa. The *Peacekeeper* was utterly destroyed, and it took out a huge section of Nar Shaddaa's planetary shield with it. (THG)

Peacemaker
this was a term used to describe a Jedi Knight who was dispatched to mediate a struggle between two parties. (TOJC)

Peacemaker
this New Republic Nebulon-B frigate was part of the force sent to liberate the planet Ciutric from the control of Prince-Admiral Krennel. It supported the flagship *Emancipator*, along with the *Pride of Eiattu* and the *Thunderchild*. It took heavy amounts of damage in the battle, and was left for dead. (IR)

Pear-fruit
the fruit of this plant had a teardrop shape: fat at the bottom and thinner at the top. (SL)

Peck, Brion
this Alliance Commander was sent to Rafft with eleven other operatives. Their mission was to sabotage an Imperial garrison there. However, a homing beacon placed on their ship gave them away, and they had to be rescued by Dannen Lifehold. (SWAJ)

Peckhum
a freighter pilot who regularly ran supplies to Luke Skywalker's Jedi Academy on Yavin 4. Peckhum is the owner of the battered old supply ship, the *Lightning Rod*. He befriended the boy Zekk, whom he discovered after a supply run to the devastated world of Ennth. He and took him in and cared for him, and eventually made Zekk his apprentice. When Peckhum discovered Zekk's affinity for the Force, he allowed the boy to join the Jedi Academy, and continued to make his supply runs. The New Republic realized that Peckhum's services to the Academy were invaluable, and so they gave him a newer supply ship to replace the aging *Lightning Rod*. He, in turn, bequeatehd the old ship to Zekk, when the boy decided to strike out on his own. (HTF, LO, SHA)

Pedducian Warlords
this is the adopted name used by the leaders of the pirate group which operated out of Pedducis Chorios, during the early years of the New Republic. (POT)

Pedducis Chorii
this is one of three stars which serve as the primaries for the Chorios Systems. (POT)

Pedducis Chorios
one of the many planets in the Chorios Systems, Pedducis Chorios was a neutral planet in the Galactic Civil War. It was also the site of a pirate base during the early years of the New Republic. The pirates struck at any traffic in the system, without partiality to Moff

Getelles, Loronar Corporation, or the Republic. In order to make themselves a better unit, they had hired former Imperial Admiral Daala, who had retired to the planet. (POT)

Pedetson
an Imperial cadet working for Virar Needa on OSETS 2771. (WG)

Pedna Scotian
this Chev female was a native of the planet Vinsoth, and served the New Republic's Rogue Squadron as Rogue Three during search for Warlord Zsinj. An albinoid in coloration, she was unaware of who her family was, having been raised as a slave. She was rescued from a Chevin mercenary group by Alliance forces during the Galactic Civil War. One of the pilots who rescued her was Will Scotian, and so she adopted the surname of Scotian in his honor. (SOC)

Pedrin, Nial
this Imperial Major was placed in command of the garrison on Hargeeva for two reasons: his loyalty and adherence to the New Order, and his knowledge of geology. He was a lifetime officer who hated individuality and variety. A short, stocky man, Pedrin was a fintess fanatic and was always meticulously groomed, further indications of his obsessive/compulsive personality. In his early career with the Imperial military, Pedrin served as the commander of an AT-AT platoon before he was chosen for the position on Hargeeva. He made sure that the Alliance didn't get a foothold in Arginall City, and was known to have kidnapped the relatives of suspected Alliance sympathizers and sent them to labor camps. (SWJ8)

Pedrokk
this Hortek bodily organ is known as "the fighter's heart." (SOL)

Pedsten, Staive
this Corellian is famous on his homeworld as a Zoneball player. He held many of the sport's scoring records, and was even romantiaclly linked to Leia Organa. (IJ)

Pedunky
this is a shortened form of the Hutt word peedunkel, and often has a gentler tone. (IS1)

Peedunkel
a Huttese term of derision, this was the nickname used by Watto for young Anakin Skywalker, while the boy was owned as a slave by the Toydarian. (TPM)

Peer
this was the brand name of a series of handheld macrobinoculars produced for civilian use by VidGraph. (ROE)

Peet
Melina Carniss' co-pilot aboard the *Empress's Diadem*. (BW)

Peet, Mirash
Imperial Governor was forced to struggle against an ever-increasing pirate presence among the Induparan Crown Worlds, of which he was governor. (PP)

Peeve
this was the name of Slythor's AT-PV, a modified Imperial AT-AT walker salvaged from a battlefield. The *Peeve* had no legs, moving about on four large repulsorlift engines instead. The neck was fused into position, and the interior was gutted and refitting for use as a floating command ship. A small casino was alsi installed. Slythor installed the captain's chair from a *Victory*-class Star Destroyer for his throne. (OE)

Peg Shar I
this industrial world was a member of the Old Republic. (IWE1)

Pegg
this city, located on the planet Antared III, was the site of one it's major starports. (GMH)

Peggann, Lanni
this Alliance agent worked undercover on the planet Questal, keeping an eye on Moff Bandor. She was the Alliance's counterpoint to Ref Mawber. (GCQ)

Peggat
this was a form of hard currency used in the city of Mos Espa, on Tatooine, during the last decades of the Old Republic. (IG1)

Peggelar
this small insect, native to the moon Yavin 4, formed a pupa case around itself when the weather turned cold. During this stage, the peggelar metamorphosed into the rosewing, emerging from its coccoon in the spring. (BP)

Peh
this H'Kig glyph was considered too sacred to write out, and was often simply known as "p'," as in the planetary name J't'p'tan. The rough translation of the glyph to Basic yields "the eternal," one of the mystical references of the H'kig religion. (SOL)

Pei
this Daan man was Leidra's father. He was a native of the Quadri sector of the northern section of Zehava. (UP)

Pek
this Sedrian was the leader of the city of Fitsay, and the son of the high priest Cardo. A priest in his own right, Pek believed that the Golden Sun was a gift to all Sedrians, a belief that went against his father's own beliefs. When a group of Alliance agents came to Sedri to rescue Mors Odrion, Pek believed that they were on the planet to help the Sedrians, not interfere with them. Again, this went against Cardo's belief, and Cardo ordered Pek to stay away from them. Pek, however, chose to do what he thought was right for the people of Fitsay, and led the agents to the Imperial garrison. They also discovered the location of Karak's base, and discovered the Fala was working with her father. After revealing that Karak and Commander Aban were working to claim the Golden Sun for themselves, Fala decided to move against her father and joined forces with Pek and the Alliance agents. They were able to defeat Karak by helping the Golden Sun scatter itself across the surface of Sedri, breaking Karak's power and leaving him defenseless. Pek and Fala agreed to work toward repairing the rift which had formed in Sedrian society, and eventually were married. (BGS)

Pekkie Blu and the Starboys
a musical group popular just before Palpatine became Emperor. (COJ)

Peko Peko
this flying creature is native to the swamps of the planet Naboo. It has a long body, supported by two rear legs, a long tail, and a pair of leathery wings. Its front legs are used more like arms, but are quite small and nearly useless. Its head is dominated by a large, thick lower beak, which it uses to dig for its food. The peko peko was admired by the Gungan people for its beauty and its blood, which contains a powerful anti-venom. Many Gungans have captured individual peko peko for display in their parks. (SW1)

Pelagia
this New Republic troopship was carrying a hundred thousand troops to the Outer Rim when it was hit by one of the Galaxy Gun's missiles. Everyone on the troopship was killed. (EE)

Pelagon
this ocean-covered planet was the first world settled in Tapani Sector, more than 13,000 years before the Battle of Yavin. It was settled by the ships of the Pella Compact, which maintained government of the original colonies for a thousand years. Over the millennia, cities were built over the warm seas, and great continents were formed from manmade structures. Over time, the wastes of these cities began polluting the oceans, and by the advent of the New Order, the seas of Pelagon were unable to support life. As House Mecetti rose to power, power struggles led to the destruction of many of these cities, further littering the oceans with debris. *Note that the* Players Guide to Tapani *also refers to this planet as* Pelagia. (LE, PGT)

Pelemax
this jungled planet was located in the Colonies Region, and was the homeworld of the Pelemaxian race. (COG)

Pelemaxian
this ancient race was native to the planet Pelemax. (COG)

Pella Compact
this was the original council which governed the colony ships which settled the planet Pelagon, in Tapani Sector, more than 13,000 years before the Battle of Yavin. The Compact was the primary governing force of the original Tapani colonies for nearly 1,000 years, and initiated the first alliances with the Herglics. The Compact was dissovled when the Tapani Sector was fragmented during the Twelve Kingdoms Era. (PGT)

Pellaeon, Gilad
elderly Imperial Navy Captain in command of the *Chimaera*, Pellaeon took the remnants of the Imperial fleet and retreated from the Battle of Endor. He had no desire to lead the Empire, but he felt it was his duty to keep the Imperial fleet together. Thus, when Grand Admiral Thrawn emerged from the Unknown Regions to take control of the Empire, Pellaeon was more than willing to turn the fleet over to Thrawn, despite Thrawn's obviously alien background. He served Thrawn well, respecting the alien's uncanny insights while providing tactical assistance when necessary. Following the death of Thrawn at the hands of his own bodyguard, Rukh, Pellaeon took Thrawn's remaining ships and fled to the Core Systems, where he came in contact with High Admiral Teradoc. The two marshalled a large fleet of Victory-class Star Destroyers, and rivaled Harrsk for leadership of the Imperial forces for a number of years. When Daala showed up and tried to combine the strengths of the feuding warlords, Pellaeon sided with Daala, who only wanted to restore the Empire. The two of them arranged a summit of all the warlords on Tsoss Station, but were forced to poison them all when they failed to cooperate. Pellaeon became Daala's first officer, and was placed in command of the remaining seventeen Imperial-class Star Destroyers. He was to be the primary attack for that assaulted the Jedi Academy on Yavin 4. His attack was perfect, slipping into the system before the Jedi knew it. However, his Imperial conditioning failed to prepare him for the power of the Force. The Jedi, under the focus of Dorsk 81, used the Force to physically fling the entire Star Destroyer fleet out of the Yavin System, knocking out navigations and hyperdrives. Pelleaon was able to recover all his ships, as well as Admiral Daala's escape pod, before leaving to the system. After Daala's rescue, she resigned her command, and turned control of the Imperial fleet over to him. While he did not want to rule the Empire, this was the Battle of Endor all over again. He took the fleet back to the Core Systems to regroup. Pellaeon assumed the position of Supreme Commander of the Imperial Navy, and worked against all odds to rebuild the fleet. He spent several years trying to

overcome the problems with the cloaking device, and eventually tested the Computer Combat Predictor. However, its inability to truly aid in a cloaked fight was the last straw in the back of the dwindling Imperial animal. He suggested to Moff Disra that the Imperial remnants should negotiate a surrender with the New Republic some ten years after Thrawn's death, hoping to obtain amnesty rather than execution. Although the majority of the Moffs were in agreement with the plan, Disra's own machinations kept him from wholeheartedly agreeing. Pellaeon began his attempts to contact the Republic by sending Colonel Vermel to meet with Garm Bel Iblis, but Disra captured Vermel before his message was fully delivered. Pellaeon, meanwhile, waited for Bel Iblis as Pesitiin, where Disra sent Zothip and the Cavrilhu Pirates to ambush him. Pellaeon's forces dispatched the pirates, but continued to wait for Bel Iblis. However, Bel Iblis was on a mission to Yaga Minor, so it was Ghent who actually received the truncated message from Vermel. He brought the message to Leia Organa-Solo, who agreed to meet with Pellaeon. Their initial talks were tentative but promising, and both agreed to return to their sides and meet at a later date. Meantime, Pellaeon and Commander Dreyf discovered Disra's plans, and began to press the matter with the Moff. Pellaeon eventually won out over the renegade Moff Disra, and soon signed a peace treaty with the New Republic. He assumed command of what became known as the Imperial Remnant, and maintained a distanced relationship with the Republic until the Yuuzhan Vong invaded the galaxy. Then, Pellaeon agreed to help the war effort. (HTTE, DFR, DFRSB, DS, SOP, VOF, DTR)

Pellastrallas
this rocky, mountainous world was located in Agarix Sector. (COG)

Pellata Bird
a brightly-colored yellow bird native to Ithor. The Ithorians brought the pellata with them to Belsavis, where it also thrives. (COJ)

Pelles
this Imperial Moff was in control of the Torch Nebula. (GG9)

Pellias, Markren
this man was the planetary trade director of the planet Rhamalai, when the Empire subjugated the planet. He objected to the swift subjugation of Rhamalai, but found himself powerless to fight back. (SWJ13)

Pelnic Club
this chain of Outer Rim hotels is known for their courteous service and reasonable prices. (GG9)

Peltsic League
this government was the greatest rival of the Khil race, but its military was defeated in battle by the Belnar Sector Force. (AIR)

Peluchian Style
this fashionable way of trimming and dying an individual's eyebrows was popular among pirates. (OS)

Pelvic Servomotor
the mechanism that controls the legs of bipedal droids, giving them ability to walk. (SW)

Pemblehov District
located on the north side of the city of Talos, on the planet Atzerri, this area was filled with pornography, prostitution, and other outlets of physical pleasure. (SOL)

Pembric II
one of the primary trade worlds of Kathol Sector, Pembric II is surrounded by an asteroid field. (KO, VOF)

Pembric Security Legionnaires
this was the primary police force on the planet Pembric II. The guards of the force wore white uniforms, and were responsible for collecting the somewhat illegal fees for landing rights and other tariffs from visitors. (VOF)

Pendal
a planet. (AIR)

Pendari
this planet was the site of an Imperial shipyard during the Galactic Civil War. (GG11)

Pendarr III
a planet, and the base of operations for the Pendarran Warriors. (WBC)

Pendarran's Revenge
this military organization was founded by Kolor Delan, after the death of his father Gendal at the hands of the Empire. They helped the Alliance several times during the Galactic Civil War, but suddenly turned against the New Republic shortly after the Battle of Endor. It was unknown who hired them to attack Republic forces. They were based in an abandoned Imperial garrison on the planet Shalm, in the Ganton Mountain. (WBC)

Pendarran Warriors
this military group, led by Gendal Delan, worked side-by-side with the Jedi Knights and the forces of the Old Republic during the Clone

Wars. When Emperor Palpatine rose to power, and ordered the extermination of the Jedi Knights, he included the Pendarran Warriors in his orders. Like the Jedi, the Pendarrans were slaughtered by Imperial troops. (WBC)

Pendath
this was one of the larger cities found on the planet Taanab. (TBSB)

Pendlestat
this shop, located on the *Kuari Princess*, rents out the services of expert in various fields. They did not, however, have anyone specializing in athletics orthe use of the Force. The experts are a mixture of organics and droids, and are often infiltrated by Imperial Security Bureau agents searching the ship for Alliance supporters. (RM)

Pendor Gyrr
this Givin female was known as a misfit on her homeworld of Yag'Dhul. She used her innate abilities in mathematics to earn a less-than-reputable living in counterfeiting. She maintained a series of bases on prominent worlds like Ord Mantell and Bespin, ensuring that she had ready access to large flows of credits in which to insert her wares. (WBC)

Pendower, Maglenna
a native of Alderaan, this dark-skinned woman was once one of Leia Organa's lesser aides during the Galactic Civil War. She spent much of her time covering for Leia's activities with the Alliance, creating cover stories to feed to the Imperial Senate and the newsnets. With the destruction of Alderaan, Maglenna lost her father and two brothers. She held out a small hope that her younger brother was off-planet when the Death Star wiped it out, but she found it difficult to locate him. After enrolling in the Alliance's medical training program, she graduated near the top of her class, but was chastised by Leia, who thought Maglenna's skills as an undercover agent were more valuable than her field skills. Maglenna, however, wanted to be where the action was. Leia managed to get Maglenna a "safe" posting within the Alliance's Supply and Ordnance division, and Maglenna served under Colonel Stijhl at the Gelgelar Free Port drop point during the Galactic Civil War. She maintained her skills as a field medic, and proved her abilities in helping Ihvin Jayme revive Morgan Raventhorn after Morgan was electrocuted aboard *The Maker*. She later helped Jayme defeat the Doom Slayer droid which was discovered aboard *The Maker*. After T'Charek Haathi's team survived the attack of a Doom Slayer droid on Gelgelar, Maglenna agreed to join Haathi's team while Dren Nord left the team to work with Colonel Stijhl's team. Maglenna just hoped that Leia wouldn't discover her new role before Maglenna could become a full-fledged Special Operations agent. (SESB, SWJ14)

Penetrator
this small, easily concealed blaster was produced by Luxan Personal Armaments, and was known for the high-powered bolts it could generate despite its size. Most of the models produced didn't even have stun settings or safety switches. The beams it created were small, and often cauterized the wounds they created as they penetrated flesh. (TFNR)

Penetrator
this Imperial-class Star Destroyer was built at the Kuat Drive Yards during the Galactic Civil War. (SWJ9)

Penga Rift
this Dobrutz starliner served as a Obroan Institute research vessel. It was dispatched under the command of Joto Eckels, who was in the midst of an exploration of the planet Hoth, when it was suddenly dispatched to Brath Qella. Kroddok Stopa had requested assistance from Eckels, since the *Penga Rift* was outfitted with many cold-environment exploration tools, where the *IX-26* was not. However, Eckels and the *Penga Rift* were not able to arrive at Brath Qella before Stopa and his assistant, Josala Krenn, were killed in an avalanche on the planet. The *Penga Rift* was under the command of Captain Dolk Barjas, and measured 126 meters in length. The ship continued to serve the Institute until the Yuuzhan Vong invaded the galaxy. During the Vong assault which left Obroa-skai a devastated orb, the *Penga Rift* was holed and left for dead. (SOL, TT, HT)

Pensin
this man was one of Drend Navett's associates in the Vengeance group. Pensin was present on Bothawui during the riot in Merchant's Square, shortly after the revelation of the Caamas Document. He assisted Navett in starting the riot, and careful shooting made it appear that Han Solo was the shooter. He later worked with Horvik to deflect attention from Navett's efforts to take out the Drev'starn shield generator. Horvic and Pensin posed as the night clean-up crew at a Ho-Din cafe near the generator site. He later assisted them in digging out a tunnel to gain access to the power generators of the shields. Once Navett was in place and ready to take out the shield generator, Pensin accompanied Klif anfd Horvic on a sabotage mission. Disguised as New Republic technicians, they managed to get aboard the *Predominance* and make their way to a turbolaser battery. They killed their escort and managed to get eight shots off at the city of Drev'starn before begin discovered and neutralized. (SOP, VOF)

Pentase, Nela
this woman worked for Karflo Corporation as an accountant. The scientist Trem DeSelvaine had a crush on her. It was believed that Nela was killed with the Polydroxol individual known simply as Polly escaped from DeSelvaine's research lab and killed all personnel. (SWJ12)

Pentastar Alignment
this galactic conglomerate was created from the various leaders of the Velcar Free Commerce Zone by Imperial Moff Ardus Kaine. The Alignment controls a section of the galaxy named for it, and controls all access to and from the planets, in conjunction with the Velcar Free Commerce Zone commissioners. It has two major factions, Order and Enforcement. The Order faction controls the Politorate, Insurrection, Judgement, and Protectorate divisions. Enforcement controls the police force. (SWAJ)

Pentix Graphyt
this bounty hunter pursued Shandria L'hanar after she stole the plans for Project Orrad, on Venaari, but was unable to capture her. (SWAJ)

People's Liberation Battalion
this civilian military operation was created by Harran Estillo, who passed himself off as the returned Prince Harrandatha. The goal of the Battalion was to overthrow the yolk of Imperial control on Eiattu, as well as to unseat the Priamsta. (XWWP)

Peppel
it was on this planet, as far from Coruscant and Tatooine, that Boba Fett eventually caught Kardue'sai'Malloc, the Butcher of Montellian Serat. (TBH)

Pepper Fettle
the seeds of this plant were often ground up to make a pungent spice for flavoring food. (SWJ12)

Pepper Tea
a strong, stimulating variety of hot tea. (CS)

Pepper's Hope
this stock Ghtroc freighter was owned and operated by Margo "Pepper" Flarestream, after she removed herself from active duty with the Alliance's Starfighter Command. (CRO)

Per'Agthra
this is the name used to describe the Queen Mother's castle, located on the planet Hapes. (CTD)

Peramis, Tig
this New Republic Senator from Walalla questioned the validity of Operation Hammerblow and the use of the Fifth Battle Group. He grew up during the early days of Imperial occupation of Walalla, and witnessed first-hand the atrocities committed by Imperial troops and leaders. This hardened his resolve to eradicate the Empire, and when the time came he became a governmental leader. His appointment to the New Republic Senate came a few months before Nil Spaar arrived on Coruscant. His experiences at the hands of the Empire led him to an alliance with the Yevethan against what Nil Spaar called "Leia Organa-Solo's personal ambitions." He was banished from the Senatorial chambers for his dealing with Spaar. Unlike other Senators who supported Spaar, Peramis remained on Coruscant to monitor the Republic's reactions to the Yevethan power plays. Using his contacts within the Senate to gather information. To this end, he got Senator Cundertol drunk and stole his Senatorial security cards. Using them, Peramis was able to enter the Senate building and access Cundertol's files. From there, Peramis obtained a wealth of information on the planned blockade of the Koornacht Cluster. Peramis quickly forwarded the information to Spaar. (BTS, SOL)

Perat
derived from the title *perator*, this was an Adumari coin which was minted with the image of a nation's *perator* on the obverse. Each nation had its own mintage of perats, but all were considered of more or less equal value. (SOA)

Perator
this was the title used by the Adumari to describe the leader of an individual nation or city. Each *perator* had to prove himself in combat, both on the ground and in space, before he could be considered for election to the post. By his mere presence in a room or at a gathering, the *perator* demanded full attention. However, he could lower the visor on his crown to indicate a distancing of himself from the crowd, thereby freeing those assembled from the need for attention. In this way, the *perator* could enjoy the gathering without affecting the behavior of the others. (SOA)

Perave System Starport
this ancient space station orbited the planet Arkania some 4,000 years before the Galactic Civil War. (TOJC)

Percussion Cannon
this ancient form of weaponry employs a dense burst of sound waves, emitted from a tubular stock and aimed at a target, to cause damage. The sound wave strikes its target and sends intense waves of vibrations through it. (KO)

Peregrine
one of Garm Bel Iblis' Dreadnaughts, it eventually became part of the New Republic's fleet. The ship remained as Bel Iblis' flagship, and was placed under the command of Admiral Vriss. (DFR, SOP)

Peregrine, The
a ghost of a Corellian spacer, used as a story to scare young children. The Peregrine was cursed to roam the galaxy forever. (DFR, DFRC)

Peregrine's Nest
the last in a long line of Garm Bel Iblis' hideouts. His team was there when Han Solo and Lando Calrissian were brought to him by Sena. (DFR)

Peremptory
an Imperial-I class Star Destroyer, destroyed while trying to recover the *Katana* fleet. (DFR)

Perfect
an Imperial Corvette operative during the Galactic Civil War. (TIE)

Pergallis, Tren
this Imperial Governor was placed in charge of the planet Stassia. (SWAJ)

Pergitor
this planet, located in a star system of the same name, is found in the Minos Cluster. It was once a lush, tropical garden of a world, and it held a rich cache of rare and exotic minerals. The original settlers were employees of Jesa Corporation who came to Pergitor to mine the minerals. The planet's ruling class descended from Jesa Corporation's leadership. The mining operations continued to take material out of the planet's crust, until intense deep-bore mining by the Jesa Corporation resulted in a volcanic eruption which filled the atmosphere with ash for several years. The eruptions occurred about 100 years before the Battle of Yavin, and tons of toxic elements were expelled by the volcanos. These chemicals are now a permanent part of the atmosphere, and life on Pergitor has been nearly wiped out. The remaining natives must use gasmasks when travelling outside, and all buildings are built air-tight to keep the chemicals out. The average day on Pergitor encompasses 34 standard hours, and its year lasts 291 local days. (GG6)

Pergola's Bridge
spanning the Solleu River in the city of Theed, on Naboo, this bridge was built to take some of the traffic away from the more fragile Bassa Bridge. (IWE1)

Peridon's Folly
this planetis a toxic, highly-industrialized weapons deopt used by blackmarket dealers to sell state-of-the-art systems. The surface of the planet was covered with industrial urban centers and sprawling manufacturing facilities, with the only natural areas given over to weapons testing sites. It was on this planet that IG-88B collected its first bounty, removing a competitor from the path of the dictator Grlubb. (TBH)

Perigen
a non-narcotic painkiller which reduces concentration as a side-effect. (COJ)

Peril
this Imperial *Lancer*-class frigate was part of the fleet which protected the Damorian repair yards near Esseles. It supported the *Sodrab*, shortly before the Battle of Endor. (XWA)

Periphery
this disputed area of the galaxy separates the Outer Rim Territories from Hutt space. (GG12)

Perit
this Mon Calamari was one of Prince Xizor's *vigo*'s, or one of his closest lieutenants. A former slave of one of Sienar Fleet Systems' executives, Perit learned the ins and outs of business and management while observing his master. Over time, Perit was given certain duties in the Sienar facility on Byblos, until he was suddenly reassigned to a master on Coruscant. That master turned out to be none other than Xisor himself, who had discovered Perit through the Mon Cal's infiltration of Sienar's datafiles. Perit eventually earned his positionas *vigo*, controlling a wealth of technology and computer-related criminal rings. (SE, SESB)

Perithal VI
this planet is the site of an Institute of Starship Engineering campus. (GG9)

Perkell Sector
this area of the galaxy was known for its mines. (HR)

Perkell Sector Mining Fleecing
this was the name given to the widespread scam built up and executed by Janstren Brell and his Red & Black League. They took an untold number of credits from the mining corporations of Perkell Sector before being discovered. (HR)

Perlemian Trade Route
one of two major trade spines servicing the galaxy, it runs from the Core Worlds out to the Rim territories. Along with the Corellian Trade Spine, the Perlemian Trade Route defines the section of the galaxy known as The Slice. It runs through Darpa and Bormea Sectors, and connects - in order - Corulag, Chandrila, Brentaal, Esseles, Rhinnal, and Ralltiir. (RPG, SWAJ)

Permacite
a building material. (HSE)

Permacrete
a building material. (TB, AC)

Permem
this permeable membrane was used in the creation of windows which went into tall skyscrapers. It allowed the windows to balance the effects of gravity while containing the interior air supply. (IWE1)

Permex
a building material. (HSE)

Permission Denied
this song, written and played by the band Red Shift Limit, was banned by the Imperial Board of Culture. It first appeared on the compilation *Thoughts from the Core.* It formed the second of two songs, preceded by *Permission to Think*. (GG9)

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Permondiri Explorer
a legendary lost starship, sometimes seen by spacers in the depths of space. It was crewed by 112 on a mission to explore and chart new star systems when it was lost following its maiden departure. (HSR, SWSB)

Pernam Minor
the planet on which Kassar Kosciusko saved the life of his friend, Meysen Kayson. (SWAJ)

Pernon, Gror
this elderly gentleman was the Grand Duke of Eiattu, and was Antbbianplourr's brother. He petitioned the fledgling New Republic and Rogue Squadron to allow Plourr to return to her homeworld and claim her place a the rightful heir to the throne. (XWWP)

Pernon, Rial
this young native of Eiattu was Gror Pernon's son. Rial was a full Count in the Eiattuan royalty, and was Plourr's second cousin. Once Plourr was returned to Eiattu, Rial assumed that he would be her future husband, since they had been betrothed as children. During the restoration of the Eiattuan monarchy, Rial flew his modified Z-95 Headhunter in battle with Rogue Squadron. (XWWP)

Perrinn Sector
an area of the galaxy. (PP)

Perris
this man served the New Republic Navy as the flight coordinator for the *Peregrine* after Garm Bel Iblis joined the New Republic. At the time of the Caamas Incident, Perris had achieved the rank of Commander. He later commanded the starfighters during the raid on Yaga Minor's Ubiqtorate station. (SOP, VOF)

Perrsta, Jonnas
this man was the Captain of TransGalMeg Industries' corporate security force in the city of Grig, on the planet Narg. He was part of the Farool brothers' plan to use Crying Dawn Singer in an attempt to discredit the Alliance, and held the Shashay at the TGM facility in Grig, on the planet of Narg. A short man with long blond hair, Perrsta became increasingly worried about his role in the plan, fearing reprisal from TGM's security force or the Empire itself. When Moff Nile Owen ordered him to move Singer to Toggeus and delay any Alliance rescue attempt, Perrsta quickly moved to comply. However, he was unable to contain them. (TA)

Personal Data Assistant
any computer device which stored physical and personal information. Any of the information can be displayed quickly, usually in a holographic, head's-up fashion. PDAs, as they are called, are found most often in soldier and commando gear, as well as in starpilot gear. (DF)

Personal Profit
this modified YT-1330 freighter was owned by Chalmer Trillili. (OE)

Personal shield
a small shield generator that can surround an individual with a protective field. The generator is often hidden in a belt or other bodily device. These shields have two drawbacks. First, they are too small to allow sufficient power for long-lasting protection. Second, the shield tended to get hot very quickly, literally frying the user if they accidentally touched the energy barrier. (CPL)

Personalities in the News
this was one of the many newsfeed articles written by Pertaal Shenvehr. Like his other columns, it contained coded messages and phrases that allowed him to pass information to Alliance field agents. (CRO)

Personality Series Scanner
developed by zZip, this style of ChaumScanner was small enough to fit inside a brooch or pendant, allowing the wearer to detect the presence of poisons in food or water without obviously scanning the target. (CRO)

Perzome SoftWEAR
this corporation manufactures knowledge cartridges for use by cyborgs. (CFG)

Peshk Vri'syk
this Bothan male, a native of Bothawui, was a member of Rogue Squadron. He was killed by a shot from an ion cannon while defending the planet Borleias. (XWN)

Pesitiin
this gaseous planet, known for its intense atmospheric storms, was once the site of a Bosken & Bosken mine. Admiral Pellaeon had hoped to meet Garm Bel Iblis near Pesitiin, some ten years after the death of Grand Admiral Thrawn, in an effort to discuss a peace treaty between the New Republic and the remnants of the Empire. Pellaeon had sent Colonel Vermel to Morishim to deliver an inviation, but Vermel was intercepted by Moff Disra's forces before he could get off a garbled message to Rogue Squadron. The message was never completely understood, and so Bel Iblis never went to Pesitiin. Pellaeon did go, to wait for Bel Iblis, but was attacked bu Cavrilhu Pirates. The pirate ships, operating under orders from Disra, were marked with Corellian Defense Forces insignia, hoping to fool Pellaeon into believing Bel Iblis was attacking. Pellaeon didn't buy the attack, recognizing several battle maeuvers that Bel Iblis would not have attempted. Unshaken, Pellaeon remained at Pesitiin, waiting for Bel Iblis while questioning the loyalty of Disra. (GG2, SOP)

Pesktda
this is the capital city of the planet Garqi, and is the site of Garqi Ag University. (TFE)

Pesktda Xenobiological Garden
this was the foremost natural garden found on the planet Garqi, and it was located near Garqi Agricultural University. Corran Horn and Jacen Solo discovered that the pollen of the bafforr tree was deadly to the Yuuzhan Vong's vonduun crab armor here, after retreating to the gardens during an attack. The Ithorians had believed that the natives of Garqi held to the same basic beliefs of nature as they did, and allowed the bafforr to be transplanted on Garqi. Horn decided that this discovery needed to be kept from the Yuuzhan Vong, and had this teams burn down the sections of the garden containing bafforr trees. Unfortunately, Shedao Shai eventually figured out why the gardens were burned. In retaliation, Deign Lian ordered the destruction of the planet Ithor. (DTR)

Pesmemben IV
a planet on which Lando Calrissian ran a lithium scam, covering the planet's sand dunes with lithium carbonate to con the Imperial governor into leasing the planet to Lando. (ROTJN)

Perspik
this man was one of Imperial Lord Dixton's personal secretaries. (SWCP)

Persuader
this was a model of heavy stun gun produced by BlasTech. (WSV)

Pestage
this re-christened Victory-class Star Destroyer was part of the fleet that invaded Kheedar and helped support the martial law instituted there. (GG9)

Pestage, Sate
Emperor Palpatine's Grand Vizier, Pestage served the Emperor for an unknown number of years. He personally oversaw the preparation of Palpatine's food, tasting it for poisons. He scheduled all of Palpatine's meetings, held the Imperial Seal, and managed the Emperor's household. Pestage was one of the few people who knew about the *Eidolon* project, and actually diverted funds from it to build a small retreat on Tatooine. He then hired Lirin Banolt to acquire artwork and antique weapons to furnish it. Banolt managed to steal the plans for - and location of - the *Eidolon*, and threatened to blackmail Pestage, but the wily Vizier had Banolt executed before any damage could be done. When the Emperor died at Endor, Pestage assumed control of the majority of the Empire's military, but his rule was constantly questioned by other Imperial leaders. When Pestage lost his holdings on Ciutric to Prince-Admiral Krennel, he fled to Axxila, hoping to evade Ysanne Isard. Pestage arranged to meet with Leia Organa, and the New Republic sent Winter to act as Leia on a diplomatic mission to Eiattu to cover the Axxila trip. He offered her the chance to take the planet Coruscant in return for his own safety. Leia agreed, and Pestage found a temporary safety. Pestage also helped Leonia Tavira flee from Axxila, ensuring that another ally would be available if he needed one in his struggle against Ysanne Isard. Isard was only marginally loyal to Pestage, and had suspicions of his meeting with Leia. Pestage also told Tavira about the Eidolon weapons cache, hoping she could recover anything which remained. However, he earned the enmity of Isard when he ordered Admiral Krennel to stand down in his assault on Axxila, after Soontir Fel issued an AT3 directive to break off the attack. Isard returned to the Imperial council and brought news of Pestage's treachery, and the council ordered him to be removed form power. He fled to Ciutric with the help of Leonia Tavira, and was held by Governor Brothic. However, a bribe kept Brothic from relaying word of his arrival to Isard, allowing the New Republic time to set up a rescue operation. Commando Team One, with the support of Rogue Squadron and Aggressor Wing, was able to liberate Pestage before Isard's forces could capture him. Pestage, however, had other ideas, and slipped away from the Republic agents and presented himself to Admiral Krennel. Krennel, however, desired more than the prestige of recovering Pestage. He killed Pestage by strangling him with his cybernetic hand. *Note that the* Dark Empire *comics indiacte Pestage retired to Byss to await the possible return of Palpatine's spirit. When this did occur, Pestage was there, ready to help the new-formed Palpatine regain his power and control.* (DE1, DESB, XWBT, WG, XWM, XWMR)

Pet Slime
this gelatinous lifeform was native to the planet Saclas, and was raised by farmers for sale as a kind of pet. During the early years of the New Order, pet slimes were popular among young Gamorreans. (AIR)

Petabys Station
this Rendili StarDrive FireStar defense station was purchased by the Rodian black marketeer Uopled. Uopled refurbished it, and turned it into the most successful of the illegal marketplaces of the New Order. It was located on the border of the Mid and Outer Rim

Territories. Before Uopled obtained it, the station was owned by Golan Arms, and protected a mining outpost until the mines ran dry. (HAS)

Petal Fever
this mild disease is common on newly-settled planets. It is not fatal if treated quickly. (POT)

Petchuk
Old Corellian for "animosity" or "bad blood." (SWAJ)

Petdur
codename of a group of Alliance Y-Wings assigned to attack Imperial outpost D-34, following the Battle of Hoth. (TIE)

Peth
this is the sixteenth symbol in the Aurebesh script, and represents the Basic letter "p". (SWM)

Petor
a Nharwaak CR90 corvette destroyed during an Imperial raid on their hidden base. (TIE)

Petothel, Dalls
this man was Gara Petothel's father. An agent of the Empire's Intelligence agency, he married a fellow Intelligence agent, Edallia Monotheer. After Gara was born, both Dalls and Edallia were arrested and with funneling secret Imperial information to rebel forces on the planet Chandrila, and were executed. (SOC)

Petothel, Gara
this woman, a native of Coruscant and the daughter of two Imperial Intelligence agents, was lithely built and distinguished by a beauty mark on her right cheek. Her parents groomed her to become an Intelligence agent herself, but they were arrested for an unspecified crime when she was old enough to hate them and miss them at the same time. Since the Empire had been her life, she joined the Intelligence agency and rose quickly through the ranks She spent a good deal of time in the guide of Chyan Mezzine, a New Republic Naval officer. Later, as one of the code slicers who worked on the Morrt droid deployment project, she was able to provide the Republic with the false information that led to the destruction of Talon Squadron. She also discovered the New Republic's base on Folor, but actually found the false beacons placed on the opposite side of the moon. This allowed the starfighters to scramble and get away before Trigit could attack. During the destruction of Trigit's command ship, the *Implacable*, Petothel used her slicing skills to gain entrance to Trigit's personal escape pods to flee the ship before it could take her with it. After escaping, she wondered at the reasons the Empire would condone the actions of a man like Trigit, who would willingly sacrifice his entire crew for a mission's outcome, especially if retreat would mean the chance to fight another day. After returning to Coruscant, she assumed the identity of Lara Notsil, which involved dying and cutting her hair as well as removing her birthmark. As Lara, she eventually gained a place in Wraith Squadron. The part of her that was still Gara wanted to use her new position to gain her a place with Warlord Zsinj, but after seeing the New Republic's actions from the other side, she decided to remain as Lara and break off all ties with the Empire. However, she re-used the Gara Petothel identity after she was exposed by Garik Loran's investigations and fled the Wraiths, in order to gain access to Zsinj and the *Iron Fist*. She claimed to be working for the Empire again, but instead managed to severely disable the *Iron Fist* before fleeing to Corellia and adopting the identity of Kirney Slane. (WS, IF, SOC)

Petrakis
planet which was the site of an Imperial base during the Galactic Civil War. (XW)

Petro
a hot-tempered Imperial officer on Cilpar, he detested Alliance pacifists. He had a special hatred of survivors of Alderaan. (XWRS)

Petro, Gyla
a biologist who studied the various plant forms on the planet Kashyyyk. She was waylayed there by an Imperial detachment that was trying to capture Wookiee slaves. She was rescued by Han Solo and Chewbacca, and helped them obtain orga roots for a Life Day ceremony. (EGC)

PetVac
this was a veterinary operation located in Lola Curich, on Lianna. (ML)

Pfistak
this man served as one of Imperial Lord Dixton's personal bodyguards. However, he was not stupid, and would surrender if he knew he was outgunned. (SWCP)

PG-7u
a short range primary threat analysis grid. (SCRE)

PH-5s
a model of long-range phased tachyon array. (XW)

Ph'dan
1) a M'haeli youth who hung around with N'ton. He and N'ton were among the few who realized that Ch'no could read the time-streams

correctly, while the other elders scoffed and ridiculed him for taking in the human child, Mora. Ph'dan and N'ton were among the first H'drachi to join the Alliance. (ROC)
2) a M'haeli elder, who was the father of the youth R'dan. He was captured by Governor Grigor and forced to reveal the location of Ch'no. He also betrayed Mora to Grigor, telling the Governor about her true identity. (ROC)

Phaeda
this rocky, backwater planet was Kir Kanos' destination, after he fled Zaddja in order to escape the plans of Carnor Jax. It was a fairly obscure world, which suited the smugglers and thieves which inhabited it just fine. An Imperial garrison was placed there to ensure the locals remained quiescent, and it remained in place well after the Battle of Endor. Kanos was forced to kill several Imperial officers and a squadron of stormtroopers in order to gain his freedom. Colonel Shev, who witnessed first-hand the skills of Kanos, sought to capture him in order to secure a promotion. The planet has two moons, a larger brown moon, and a smaller green moon. (CE)

Phaeda's Hope
this Gallofree Yards Medium Transport was part of the small group of New Republic ships stationed on the planet Phaeda. It was flown by Massimo, who delivered the ship to Wedge Antilles aboard the *Lusankya* after they defeated Colonel Shev and Commander Vivant. (CE)

Phalanx
1) a Habeen CR90 Corvette, this ship was one of the original CR90s produced. The Habeen used the outdated ship to protect their hidden research base. (TIE)
2) this New Republic *Majestic*-class battle cruiser served under the Fifth Battle Group. It suffered major damage during the unsuccessful blockade of Doornik-319. It was attempting to recover a damaged E-Wing fighter with one of its tractor beams, when it took a direct hit to the bow. The first fourteen decks were damaged. (SOL)

Phalanx Decode
this was an Alliance encryption algorithm. (HAS)

Phalla
this man was known at the Q'Maere Research Facility as the "patient facilitator," a position which gave him plenty of leeway to torture his patients as he saw fit. To visitors and his fellow doctors, Phalla was a polite and cheerful fellow, with a cherub-like face and intense passion for his work. (KR)

Phanan, Ton
this native of Rudrig was a pilot with the New Republic, and he was one of the original members of Wraith Squadron. Ton was the only son of parents who had him late in life, and they both died before he finished his education. e served as a doctor aboard an Alliance medical frigate during the Battle of Endor, but his ship was hit by a barrage of Imperial laser fire. A structural beam fell on him, causing massive amounts of damage to his skull. As a result, he wore a prosthetic headgear that covered most of his face, but his remaining blue eye and flowing moustahces gave him the appearance of an Imperial warlord. The prosthetics were necessary because Ton was allergic to bacta. He served as Wraith Squadron's medical officer. During the battle which resulted in the destructon of the *Implacable* near Ession, Phanan's X-Wing took a hit and he was forced to eject. Shrapnel from the explosion perforated his spleen, and he spent some time on Borleias recovering. Once again, he was unable to receive bacta treatments, and his recovery was slow. He eventually rejoined the Wraiths, and was instrumental in the early stages of the hunt for Warlord Zsinj. However, during the Hawk-bat raid on the Imperial garrison in Hullis, on the planet Halmad, Ton was shot down in his TIE fighter by an Imperial pilot. His landing was too hard to pull out of, and he suffered massive internal injuries in the crash. He was rescued by Garik Loran, who managed to avoid Imperial patrols to get them closer to his own ship. However, before they could escape the planet, Ton died of his injuries. As he was requested, Face burned Phanan's body, leaving nothing but ashes for the Imperials to find. In his will, he left Face a large sum of money, payable only if Face had the large scar on his face surgically removed. If the scar wasn't removed, the money went to Loran's arch-nemisis, Tetran Cowall. (WS, IF)

Phantasm
this was the name of Xaverri's personal starship. (THG)

Phantele
a Ripoblus shuttle operative during the Sepan Civil War. It was used to transport Ripoblus diplomats to Sepan 8 for negotiations with the Dimok in which they agreed to fight together against the Empire. (TIE)

Phantom Laser
this Mrlssti technology was used by commandos and other warriors. Essentially, the phantom laser was a weapon which emitted a blast of light like a normal blaster, but the light was harmless to living tissue. (XWM)

Phantom Menace, The
this was the title of Episode I of *Star Wars*. (TPM)

Phantom Project
the codename of the Mrlssi project to develop a working cloaking device for the Empire. It was developed by Rorax Falken and the Mrlssti students working for him, and was essentially a smoke-screen designed to swindle the Empire out of every credit it would pay. Funds for the Phantom Project were diverted to other research under Falken's control, a fact that went unnoticed under Palpatine's reign. Following the death of Palpatine at Endor, the remnants of the Empire began demanding results from Falken, who had suffered a breakdown upon learning of the use of his work in the construction of the Death Star. Gyr Keela, who succeeded Falken as President of

the Academy, was unaware that the Phantom Project was a faked, and attempted to deal with the Empire. He decided to gain every credit possible by putting the Project up for bids to the New Republic and the remnants of the Empire. Wedge Antilles became the Republic's representative in the negotiations for the Phantom's plans, opposite his old nemesis Loka Hask. The proposed design of the Phantom Project was unique in that it required very little energy to maintain the cloaking effect over an entire ship. It also had the ability to resist the effects of a gravity well projector. The falsehood of the Project was revealed when Rogue Squadron defeated Loka Hask and discovered - from Falken's students - that the project was not real. However, it did lead to the discovery of the gravitic polarization beam. (XWPA)

Pharnas
one of the two moons of Kerest colonized by the Kerestians. (GG12)

Pharos
one of several medical frigates used by the Alliance during the Galactic Civil War. (SWJ10)

Pharynx Tube
a musical instrument used by the Kamarians. (HSR)

Phazer
a Nharwaak CR90 corvette group that tried to interrupt the negotiations between Admiral Zaarin and the Habeen, in which the two sides were solidifying a deal to trade hyperdrive technology. (TIE)

Phedroi
this alien, easily distingiushed by his mucous-lined nasopharynx, joined up with Vol Hamame after the human left Big Gizz's swoop gang. They went into the information business, primarily stealing what he couldn't obtain himself in the city of Mos Eisley. The last job they took came as a result of Dengar's trying to alert Kuat of Kuat that Boba Fett was still alive. Hamame and Phedroi figured that they could kill the armored bounty hunter and reap a nice profit for delivery of his body. However, Fett and Dengar managed to elude them long enough to get a signal to Slave I. Hamame and Phedroi pinned the bounty hunters down in a small desert cave, but Fett brought his ship from orbit to land on top of them. (MA)

Phelarion
the Lady Tarkin maintained Imperial control of this world after the death of her husband, the Grand Moff Tarkin. She controlled a megonite moss mining operation there, providing a source of explosives for the Empire, in memory of her husband. (CSWEA)

Phelleem Sector
this area of the galaxy was known as the home of the ancient Kashi Mer dynasty. (TOJC)

Phelly
this Imperial Navy Lieutenant served as a helmsman aboard the *Lusankya*, under the command of Jaok Drysso during the Battle of Thyferra. (BW)

Phenaru Prime
a mythical world created to help Rogue Squadron plan its second attack on Borleias, the name was intended to throw off any Imperial interception of the plan's details. Phenaru Prime was given an asteroid belt and new land/ocean configurations to further mask it from Borleias. (XWN)

Phenets, Lee
this man was a Cloud City maintenance specialist whose job, under Lando Calrissian, was to keep the city running smoothly. He was one of the few humans on the station to be respected for his work by the Ugnaughts. (CCG5)

Phennir, Turr
this Imperial Navy officer commanded the 181st Imperial Fighter Group in the period after Soontir Fel defected from Imperial service. He had admired Fel, and had been Fel's wingman during much of their campaign against the Alliance and the New Republic. Phennir joined the Empire shortly after his older brother was shot down and killed by Wedge Antilles during the Battle of Yavin. Phennir was later chosen for the 181st by Fel himself, and was promoted to Commander after his personally killing four Alliance transports in the ambush at Derra IV. Phennir was given command of a squadron in the 181st, while Fel was promoted to Colonel and command of the entire group. Phennir held little loyalty to Sate Pestage, and hoped that Fel would leave Imperial service to form his own group of Imperials. Phennir planned to defect with Fel, but was left out of the Baron's plans entirely. This left Phennir with a deep hatred of Fel. He became the more decorated Imperial pilot in the wake of Fel's disappearance, and was nominated to represent the Empire when the planet Adumar chose to become part of the galactic community. He found himself working against Wedge Antilles and the pilots of Rogue Squadron while on Adumar, but had no qualms about shooting down every Adumari pilot who challenged him. In the civil war which broke out as a result of Cartann's claim to be the seat of Adumar's world government, Phennir and his pilots sided with the nation of Cartann. However, they were all shot down by Wedge and his pilots, who were flying for the Yedagonian Confederacy. Phennir managed to survive, and fled back to the *Agonizer*. When the Star Destroyer returned to Adumar to take the world from the Republic, it met with serious resistance from a massed Republic defense fleet. Phennir was shot down in battle, and was left to freeze in space until a rescue could be mounted. (SOC, SOA, CCG11)

Phindar
1) this planet is the homeworld of the Phindian race. Very few off-worlders visit the planet, which suits the Phindians just fine. (HP)
2) this is another name used to describe the members of the Phindian race. (HP)

Phindian
this race of tall, mournful aliens has fair skin and long, rubbery arms. They are native to the planet Phindar, and are sometimes referred to as Phindar. They are a race of isolationists, preferring to remain on Phindar and keep other peoples off their planet. However, they realize that interstellar trade is good for their planet, and suffer through it. (DR, HP)

Phineas, Milo
this former Imperial Navy Captain retired from active duty and joined the Corporate Sector's own naval fleet. He served under Commander Baruche Sloane, counterpointing Sloane's own icy demeanor. A short, stocky man, Phineas always wore a disarming smile which belied his cold, calculating mind. He uses this trait to gain the confidence of those he's investigating, then he arrests them. (TSK)

Phlegmin
Porcellus' kitchen boy while he worked in Jabba the Hutt's palace. Like Ak-Buz, Porcellus found Phlegmin dead in the kitchens of an unknown cause, although Porcellus feared that it had something to do with *fierfek* brought on by his hatred of Jabba. (TJP)

Phlik
this Shistavenan wolfman lurked in the Mos Eisley cantina some years after the Battle of Yavin. He was secretly recruiting Alliance agents when he met Garve. Garve's delivery of Imperial prisoners gave him a large number of recruits to process. (TMEC)

Phlog
a race of giant creatures that inhabits the Simoon desert on Endor's forest moon. Normally peaceful, the phlogs become dangerous when disturbed. They once tried to chop down the father trees of the forests to build a new castle, but were driven away by Wicket, Kneesaa, and their friends. (ECAR)

Phloid
this shy, squat man served as the computer technician of the Q'Maere Research Facility, during the time Moff Sarne used the facility as a penal colony. (KR)

Phluche Maltrid
this stooped Herglic was distinguished by his eerie, wandering stare. He made a modest living renting hydrobikes in the resort community of Le Yer, on Abregado-Rae, during the New Order. (ND)

Phluche's Hydrobike Rentals
this small business was owned by Phluche Maltrid, and provided tourists with transportation between Phyrstal Island and Le Yer, on the planet Abregado-Rae. (ND)

Phlutdroid
any of a series of robotic assassin droids. (ESB)

Phlynne, Hallyn
this Imperial Navy Captain commanded the customs ship *Interceptor*, patrolling the Elin Roe System. (SWAJ)

Pho Ph'eah
a planet, homeworld of the Pho Ph'eahians. It is a world of varying terrain and little warmth, for it orbits a long distance from its sun. It is warmed by active geothermal energy. (HSR, CSA)

Pho Ph'eahians
a blue-furred, four-armed race native to Pho Ph'eah that evolved from mountain-dwelling hunters. The Pho Ph'eah contacted the Old Republic several millennia ago, offering to share their technology. They had developed nuclear fusion and limited spaceflight capabilities on their own, and quickly availed themselves of the Republic's technology. (HSR, CSA)

Phoah-Kingsmeyer
manufacturers of shipboard shield projectors and shield screen controls. (SCRE)

Phobium
a metal that was used to coat the power core of the Death Star. It is mined on the planet Gargon. (GDV)

Phoebos
this being is generally considered the father of modern podracing. A mechanic by trade, Phoebos was credited with being the first to attach repulsor-equipped cockpits to jet engines to create an incredibly fast racing machine. These machines eventually became known as Podracers. (X1, SWK)

Phoedris Bos
this Nalrithian was Cypher Bos' eggmate, although Phoedris Bos joined the Alliance. He often worked with the Chadra-Fan Baajik, since he was stationed on Ord Mantell. However, Baajik sold Phoedris out to his eggmate brother, who was trying to hunt down Han Solo. Cypher Bos killed Phoedris in combat, then assumed his identity in order to infiltrate the Alliance's cell on Ord Mantell in order to get close to Solo. (SWG)

Phoenix
1) an Imperial freigher captured by Keyan Farlander on a solo mission designed to help him come out of the shell he formed after losing a number of wingmen in battle (XW)
2) an Imperial modified CR90 Corvette assigned to defend the Habeen research base against any Nharwaak assault. (TIE)

Phoenix Plasma Punch
this plasma cutter was one of Drver Corporation's most successful products. It employs a circular stream of plasma energy to cut holes in nearly any material. It is extremely effective and reliable as a tool, but has a limited range of operation. Thus, unlike other plasma cutters, its use as a weapon is minimal. The Phoenix Plasma Punch could have been even more popular, but Drever didn't widely marketted it. (GG9)

Pholikite
this ore was mined by a colony of Andalese and Morath settlers on the planet Elcorth, before the Yevethan Great Purge wiped out the settlement. (TT)

Phonane Mimesis Studios
this company specialized in the creation of animatronic puppets and other forms of modeling. They were quite skilled in recreating the human form, and were called upon by Khoss of Knylenn to create the intricate life-support system which housed the long-dead Knylenn elder. (SLS)

Phontos
this Ithorian infochant worked from an apartment in the Grill section of Shulell, on Lan Barell. He maintained a tropical garden in his luxurious apartments, and always conducted his business within the apartment. Rumors abounded that he was a fugtive from Imperial justice, but Phontos remained mute on his origins. (PSG)

Phorliss
a planet on which Mara Jade posed as a serving girl in a cantina. She had fled to the planet after escaping from Ysanne Isard, shortly after the death of Emperor Palpatine. (DFR)

Phosflea
a small, glowing gnat native to the planet Kashyyyk. The Wookiees captured quantities of these insects and kept them in mesh containers. If properly cared for, the phosfleas provided a free, non-polluting light source. The phosfleas were usually caught with a special pheromone-based lure. They give off a pinkish light. (DK)

Phosovane Salts
this substance is used as a base for creating painkillers, and was created on Attahox. Much of the exportation of phosovane is controlled by the Exalted Torcaigne. (CSWDW)

Phospha
this substance is used by detonation experts. It ignites on impact, and can be used to trigger larger explosives. (CFG)

Phosphor Bug
a small creature native to Belsavis, these nocturnal insects give off bio-luminescnet light. (COJ)

Phosphura Belt Nebula
the mysterious space station Zirtran's Anchor suddenly reappeared near this nebula, after disappearing from the Besberra System. The nebula glows an eerie green, and is wracked with electromagnetic storms. (SWAJ)

Phosphura Belt Pirates
a group of highly-organized pirates patrolling the Phosphura Belt Nebula. (SWAJ)

Photo-lipids in Brazened Fatty-Acid Sauce
this is a favored meal of the Ugor race. (SH)

Photon Darts
a bar game which uses light projectiles thrown at a target. (TSK)

Photonic Beam Generator (PBG)
the device used by laser weapons to generate coherent packets of destructive energy. (WEG)

Photoplate
a palm-key device used to lock prison cells. They can only be opened by a guard whose palmprint has been encoded into the plate. (SME)

Photoreceptor
the optical systems that make up a droid's eye(s). (SW)

Phototropic Shield
a shielding system that uses transparent materials such as transparisteel into light filters. Phototropic shields absorb or disperse

incoming light above a certain brightness, thus allowing the individual using the material to not be blinded by large amounts of incoming light. (SW)

Phracas
this planet is located in the Core. (SOL)

Phraetiss
this planet was the sight of a botched smuggling operation where Lando Calrissian first encountered Niles Ferrier, about 10 years before the two meet again on Sluis Van. (DFR)

Phraig
this hardy grass was grown on a number of agricultural worlds. It provided a great deal of nutrition, and was often boiled to create an oatmeal-like mush. (BP)

Phreet, Dipligonai
this was one of the humorous names Garik Loran used for Lara Notsil, after she was mistaken for Edallia Monotheer by an old man on Coruscant. (SOC)

Phrenbi
this Corellian sport was popular among the Whiphids who lived and worked on the planet Neftali. Each *phrenbi* match involved four teams, each trying to get a large ball or rock - known as a *b'rrsk* - into an opponent's goal, known as a *g'rile*. Loosely translated, the term *phrenbi* meant "to decapitate." Each team starts with 15-20 players, but the physical nature of the sport meant that casualties were inevitable. Once unable to continue playing, a *phrenbi* player must leave the field of play and could not return or be replaced. Different formats have teams paired against each other, or players using banthas as mounts and moving the *b'rrsk* about with long sticks called *urran*. In the basic sport, a *phrenbi* match is divided into three 30-minutes periods. If more than fifteen injuries result in dismissed players, the match is called on account of attrition. (BSS)

Phrik
a new metal being developed for use in Rom Mohc's Darktrooper program, it was mined in the Gromas system. Kyle Katarn was able to obtain a piece for analysis by the Alliance. (DF)

Phu
this planet was located on the inner edge of the Colonies Region, and was the homeworld of the Phuii race. (IWE1)

Phuii
this was a race of tall, duck-billed humanoids which were native to the planet Phu. (IG1, IWE1)

Phulik
this Imperial Navy Captain defected from service to join Prince-Admiral Krennel in the Ciutric Hegemony. Phulik commanded the *Interdictor*-class cruiser *Binder* during the blockade of Liinade III, in an effort to bring New Republic ships out of hyperspace before they could deliver supplies to the planet. (IR)

Phuna, T. Lund
the constable and local law officer working on Oseon 2795 when Lando Calrissian stopped there. Phuna was employed by the Administrator Senior of Oseon to keep an eye on the mining operation. He was a chain-smoker, and slightly obese. When Lando started winning more than Phuna cared to lose, he tried to plant a cheater in Lando's clothing, but he was caught by Arun Feb. (LCM)

Phyll
a leafy, plant-like alien Lando Calrissian cons into a sabacc match at Teguta Lusat. (LCM)

Phylon
manufacturers of tractor beam equipment. (SCRE)

Phylon Freight
manufacturers of star freighters. (XW)

Phyrstal Island
this small piece of land was part of the Le Yer resort community, located on the planet Abregado-Rae. It was known as a haven for eccentric arists and entertainers. (ND)

Physical Calculus
this is the ancient Elomic art of logical problem solving. A balance table and a set of colored, hemispherical weights is used to determine which of two arguments is more valid. The balance table floats above a small repulsorlift pylon. The use of physical calculus can be modified by weighting the table in specific ways, depending on the individual circumstances of the situation. (TT)

Pi-Lippa
this being was one of Shmi Skywalker's owners. Pi-Lippa taught Shmi various technical skills, including how to clean and store computer components for eventual re-use. Pi-Lippa had promised to free Shmi, but she died before enacting the paperwork which would make her a free woman. Thus, Shmi's rights were passed down to one of Pi-Lippa's relatives, and Shmi remained a slave. (IG1)

Piani
this female Ryn served as the communications officer at the Settlement Thirty-two refugee camp on Duro, during the Yuuzhan Vong invasion of the galaxy. She and her family had been transported to Gyndine, shortly before the Vong attacked that world, and Piani's mate had been left behind. She did not know it he survived or not. (BP)

Pic
this Dark Jedi was Gorc's twin, but only in the genetic sense of the word. Where Gorc was a massive humanoid measuring more than two meters in height. Pic was a spindly creature barely over a meter tall. Where Gorc was strong but slow, Pic was quick and agile, prancing around and toying with an opponent until Gorc can step in and deliver a huge blow. When they're not in battle, Pic usually hangs from Gorc's shoulders. Gorc and Pic were defeated by Kyle Katarn during the search for the Valley of the Jedi. (DF2)

Pica Thundercloud
a green, alcoholic beverage which is sipped, rather than mixed or swilled. (TME)

Picavil
this city, located on Elshandruu Pica, was the site of the planet's primary starport. (BW)

Pich
this man was one of Coh Veshiv's personal aides. (FOP)

Picutorion
this planet was the site of a protracted battle during the Galactic Civil War. During the battle, Bevven and Drost were persuaded to sacrifice Ganig and Stecker because of their suspected sympathy for the Alliance. Mar Barezz was the ISB agent who suggested that the Imperials be allowed to die. (ISB)

Picutorian, Vensell
a Senex lord for a number of years, he served on the Imperial Senate in Leia Organa's early years as Senator. When Roganda Ismaren began asking for support in recovering the *Eye of Palpatine*, Picutorian began suggesting that the Senex Houses enter a combined alliance with the Ismaren's Empire, rather than selling out entirely. (COJ)

Pierce, Tagg
this Alliance Lieutenant grew tired of fighting for the Alliance and struck out on his own, eventually forming the Laramus Base Irregulars. He is known for his lack of regard for his line officers. (GG9)

Piercer II
the lowest-grade computer spike produced by MicroThrust, the Piercer II has an extremely limited duration of efficiency. (CFG)

Piercer IV
a low-grade computer spike manufactured by MicroThrust. (CFG)

Piercer V
a medium-grade computer spike manufactured by MicroThrust. (CRO)

Pieterson, Cris
this young Imperial officer was the tractor beam controller aboard the *Chimaera*, during the reign of Grand Admiral Thrawn. He was killed by Rukh for losing control of Luke Skywalker's X-wing, after Luke managed to escape. (HTTE)

Piett
this Imperial Naval officer had a spotless, highly-commended career in the Empire. He achieved the rank of Captain, and was assigned to work under Admiral Ozzel. Piett was promoted to Admiral aboard the *Executor* by Darth Vader after Ozzel failed to meet the mission objectives as defined by Vader. Piett was killed during the Battle of Endor when the *Executor* was disabled and crashed into the second Death Star. *Piett was portrayed by Kenneth Colley in* Star Wars: The Empire Strikes Back *and* Star Wars: Return of the Jedi. *Piett was also portrayed by David Rasche for the The Empire Strikes Back Radio Drama on National Public Radio.* (ESB, ESBR, MTS, ROTJ)

Pig Trough
this was the nickname given by New Republic starfighter pilots to the huge natural fissure found near the base on Folor. It was somewhat anomolous, given Folor's stable tectonics, to find a trench like the Pig Trough, because is runs for several thousand kilometers northeast of the base before turning to the northwest for an even greater distance. The New Republic used it for pilot training runs. (WS)

Piggy
a nickname given to Jek Porkins, as well as Voort saBinring. (SW, WS)

Pii I
one of the two inner-most planets in the Pii System, Pii I is a scroched ball of rock. (SWAJ)

Pii II
one of the two inner-most planets in the Pii System, Pii II is a scroched ball of rock. (SWAJ)

Pii III
this world, like its neighbor Pii IV, is owned by the Greel Wood Loggind Corporation and Meysen Kayson. Pii III produces the best grassland scarlet greel wood, which grows in the drier atmosphere on the planet. Pii 3 was once the site of the seventh Duro Relocation Colony, but it was eventually abandoned. The average day on Pii III lasts 18 standard hours. Its year lasts 352 local days. Pii III and PII IV are known in the Arkanis Sector as Teeda's Eyes. (SWAJ)

Pii IV
this planet is located in the Pii System, which is part of the Arkanis Sector of the Mid Rim. It is owned by Meysen Kayson and the Greel Wood Logging Corporation, which produces much of the galaxy's supply of greel wood. It is a cool, moist world with mountainous terrain. Its day lasts an average of 21 standard hours, and its year lasts 361 local days. This planet produces the band scarlet greel wood. Along with its neighbor Pii III, these worlds are known as Teeda's Eyes. (SWAJ)

Pika
a fruit tree that grows in the oases on Tatooine. (COJ)

Pike, Zan
twin sister of Zu Pike, Zan is distinguishable from her sister because she has two green eyes. Like her sister, she is completely amoral but has no criminal record. She is highly-skilled in the Bunduki art of *teras kasi*, and is available to the highest bidder. Prince Xizor secured her services in his hunt for Luke Skywalker. She was twenty-six standard years old at the time. Later, the sisters worked for Spinda Caveel, trying to recover the human replica droid Guri. However, as the stakes for recovering Guri grew, the sisters opted to get out while the getting was good. Later, the sisters worked for Spinda Caveel, trying to recover the human replica droid Guri. However, as the stakes for recovering Guri grew, the sisters opted to get out while the getting was good. (SE, SEE)

Pike, Zu
twin sister of Zan Pike, Zu is distinguishable from her sister because she has one green eye and one blue eye. Like her sister, she is completely amoral but has no criminal record. She is highly-skilled in the Bunduki art of *teras kasi*, and is available to the highest bidder. Prince Xizor secured her services in his hunt for Luke Skywalker. She was twenty-six standard years old at the time. Later, the sisters worked for Spinda Caveel, trying to recover the human replica droid Guri. However, as the stakes for recovering Guri grew, the sisters opted to get out while the getting was good. Later, the sisters worked for Spinda Caveel, trying to recover the human replica droid Guri. However, as the stakes for recovering Guri grew, the sisters opted to get out while the getting was good. (SE, SEE)

Pike
a Ripoblus assault transport operative during the Sepan Civil War. It was used in the Sepan battles agains the Empire. (TIE)

Pikkel Sisters
this was an alias used by the Pike sisters, during the time that they operated for Spinda Caveel. They were responsible for the theft of the droid Doc from Massad Thrumble, but were unable to defend Caveel against Guri's attempt to rescue Doc. (SEE)

Pikobi
this web-footed, bird-like lizard is native to the swamps of the planet Naboo, where is hunts for smaller prey. Resembling an ostrich, it uses its sharp beak to spear its prey. (GF)

Pil Diller
this planet is the homeworld of mournful singing fig trees. (DA)

Pilgrim
one of the former names of the Koqus Starliner *Star Morning.* (SOL)

Pill, Jeff
this youth was one of Geordi Hans' friends in Mos Eisley, and was also a member of the Farns. Pill was an unmotivated youth. (GG7)

Pillaging Villagers One by One
a brutish ballad often sung by stromtroopers. (COJ)

Pillbug
an oblong, flexible, segmented insect. (ROM)

Pillik
an Omwati youth who did not "survive" Tarkin's forced education. Tarkin used Pillik as an example to drive the other youths: he had his Victory-class Star Destroyer fire on Pillik's village, destroying it. He warned the others that their failure would result in similar results. (JS)

Pillman
manufacturers of small-scale propulsion units, such as the single-shot engines used in emergency life pods. (SCRE)

Pilot
see Paxxi Derida (HP)

Pilot's Guild
an assoication of starpilots who have created and uphold a set of laws that govern the use of outerspace as a travel medium. They oversee most aspects of space travel, including education of new pilots, for which they have produced a book from which new pilots learn the basics of space flight. (HSL)

Pilum
a Ripoblus assault transport operative during the Sepan Civil War. It was used in the Sepan battles agains the Empire. (TIE)

Pilus
this man was a regular patron of Didi Oddo's café, some twelve years before the Battle of Naboo. He had made a fortune smuggling spice in the Quintus System. (DH)

Pimbrellan League
this cluster of star systems is located at the end of the Sebiris Run. The League consists of three primary worlds - Dolstan, Bresan, and Swedlan - and the many systems which lie between them. These three worlds are the only habitable worlds in the League's domain. The Pimbrellan League was formed by the followers of Pinacism. (KO)

Pin Money
a bounty hunters' term used to identify a small-time criminal who has engaged in illicit activities for many years, but only commands a small bounty. (GG9)

Pinacism
this belief was brought to the galactic forefront by the founders of the Pimbrellan League. Pinacists claim that those beings who sit back and watch the events of the galaxy unfold around them will eventually emerge to pick up the pieces and take control of the galaxy. The Pinacists were one of the few groups in the Kathol Outback who took an interest in what was happening outside the Marcol Void and the Kathol Rift, and arranged with a group on Gandle Ott to have a courier droid dispatched once a week with the latest news. The Pinacists believe that a great Event will take place, that will signal them to return to the galaxy and begin their work. Many believed that the Galactic Civil War was this Event, but most leaders believed it was just a minor blip. (KO)

Pinani
this Melida woman was the wife of Quintama, and a warrior in her own right. She was the daughter of Bicha and Tiraca, and was killed in a battle to retake the city of Bin shortly after the Twenty-First Battle of Zehava. (DOD)

Pincer Maneuver
an evasive maneuver in which two ships, being pursued by a third, split up and fly in opposite directions around a larger cover object, often a support ship. The pursuing third ship, momentarily without a target, is then forced to pick between the two targets. The target that is not followed then swings around and destroys the pursuer. (HTTE)

Pinchers
this Cavrilhu Pirate was stationed on Wistril, and made a regular supply delivery run to the Kauron System base. Luke Skywalker incapacitated him in order to assume the identity of Mensio and infiltrate the Kauron asteroid base. Pinchers used a highly-modified Y60 cargo hauler to make the run. Luke used a Jedi healing trance to knock Pinchers out, then pulled details on the cavrilhu base from his mind in order to make his entrance much simpler. (SOP)

Pingil
an obscure language. (AIR)

Pink Lizard Thunderbolt
this alcoholic concoction is similar to an Elshandruu Pica Thundercloud, and is named for the indeterminate species of small reptiles that created it. (GG9)

Pink Sky Casino
a luxurious hotel and gaming establishment located on Ord Mantell. (SL)

Pinks
a name given to a pinkish algae that lives in the atmosphere of the planet Bespin. This form of floating algae is so prevalent in the gas gaint's atmosphere that it gives the planet a pinkish color when seen from space. (GG2, ISU)

Pinnace
any small fighter craft used to quickly intercept a target. (HSR)

Pinnacle Base
site of a former Rebel base, used while the Empire re-emerged (following Thrawn's rise to power) and possessed Coruscant, it is located on the fifth moon of Da Soocha. (DE1)

Pinnacle Moon
another name for the Da Soocha 5. (DE1)

Pinnix, Blizz
this retired speederbike racer owned and operated The Pits, a bar and restaurant complex which catered to the swoop racers and gangs on the planet Stend VI. A veteran of over forty years of racing, Pinnix was an enigma because he always wore a full-face helmet, and no one had ever seen his face. He cast an imposing figure when he made his way through the bar, always dressed in impressive racing armor. In his wake follows speculation on his age, sex, and species, although most agree that Blizz was a male human. Whenever he raced the private swoop course on the grounds of The Pits, he rode his ebony swoop, the *Black Raptor*. (WSV)

Pinnoc
this species of tree was found in the subarctic forests of the planet Troos. (COG)

Pinook Fighter
this was a model of small, versatile starfighter. (XWA)

Pip
this battled P2-series droid worked with Baffle to overthrow the Salliche Ag Corporation's ban on droids. Pip later helped Han Solo locate Droma, after the Ryn was arrested for conspiracy in the forging of documents used by Tall and Short. (JE)

Pippa Rosheed
this famous doctor taught at the Sperinad University on Esseles. (SWAJ)

Piranha beetles
blue predator insects native to Yavin 4. (COTF)

Pirate
one of SoroSuub's racing swoops, Fargus Deel used to ride one. (DFRSB)

Pirgi
one of the New Reublic security officers killed in the stormtrooper raid on Talasea. (XWN)

Pirik
this planet, the primary world in the Pirik System, was a hotbed of rebellious activity during the Galactic Civil War. (SWJ10)

Pirin
this planet was located in Locris Sector. (GG10)

Piringiisi
a hot spring of caustic, green mud found on the planet Sullust. The Sullustans hold the springs in reverence, and often extend a visit to the springs as a gift. (XW)

Pirkha
a Noghri measurement of an area of land. (DFR)

Pirki nuts
legumes that are usually served charred. (TB)

Piroket
this planet is the site of a Bothan shipping company during the Galactic Civil War. It is located near Tatooine. (TME)

Pirol-5
this planet was the site of an Imperial factory farm in the Koornacht Cluster until it was razed by the Yevetha during the Great Purge. (BTS)

Pirralor
a planet. (WBC)

Piscator
this huge, fish-like creature was native to the planet Alluuvia, where it lived in deep caves and tunnels. The piscator was attuned to the Force, and could read an attacker's mind and discover its darkest fears. The piscator, which was almost three meters in length and propelled itself with eight short tentacles, fed on the attacker's fear and grew stronger from it. (OE)

Pisces Base
a floating city on Calamari. (GDV)

Pison
this Herglic term was originally used to indicate a bully or thief. After the rise of Emperor Palpatine, it found prominent use as a term to describe any Imperial official. (PGT)

Pison-pakk
this Herglic phrase was coined during the New Order, and could be used to indicate either the planet Coruscant or any Imperial sector capital world. (PGT)

Pit, The
this area of scattered asteroids is located at the end of the Kessel Run. Although the Kessel Run is more dangerous, more ships are lost in the Pit because many pilots breathe a sigh of relief that they've passed beyond the Maw. They let their reflexes down just when they enter the asteroids. The asteroid field was strewn through the green, wispy arm of a nebula, much like Smuggler's Run. (THG, RD)

Pit Droid
this is the generic term used to describe any small droid which works in a multitude of capacities in vehicle repair shops. Created on the planet Cyrillia, most pit droids are very small in stature (similar to the E-series of household droids), with flat, bowl-shaped heads and a single optical unit mounted on the nose. When not in use, pit droids were designed to collapse into a compact form when hit on the nose. Another jab at the nose would reactivate the small droid. *Note that issue 6 of the* Star Wars Kids *magazine claims pit droids were manufactured by Serv-O-Droid*. (SW1, OWS. SWK)

Pit of Wind
this section of the Game Chambers of Questal is a vast, deep cylinder, across which span a multitude of thin platforms at varying heights. The objective of the chamber is to make it across one of the platforms. At the bottom of the cylinder are several metal spikes, pointing straight up. To make matters worse, an intense wind whistles through the cylinder, buffeting anyone attempting to walk across. (GCQ)

Pit-boar
a savage, pig-like creature with sharp tusks. (ROTJN)

Pitann
this harsh, desert world is one of the member worlds of the Kathol Republic. Much of the planet's economy is based on the mining operations which cover the landscape, and the settlers of Pitann are often suspicious of outsiders. Pitann has a short day, which lasts only 12 standard hours. However, its year consumes 841 local days. (KO)

Pitareeze, Baron
Nak's grandfather, the Baron Pitareeze was a native of Kalarba. He designed the Pitareeze Cruiser, but his association with Olag Greck meant that the Cruiser would never be built. Greck stole the plans and tried to sell the ship as his own, and when it failed, he blamed it on the Baron. Since then, the Baron has tried to recover his pride and the rights to the cruiser. (DRO)

Pitareeze, Jarth
Nak's father, and partner with his wife, Meg, in a growing travel guide business on Kalarba. When C-3PO and R2-D2 were jettisoned by IG-88 and land in a pond near their picnic, Jarth and Meg decide to hire the droids as helpers. (DRO)

Pitareeze, Meg
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Pitareeze, Nak
a young boy on Kalarba, Nak is the grandson of his town's baron. He is fairly adept at robotics, and when his grandfather becomes the owner of C-3PO and R2-D2, he has many adventures with them. He helped put Vuldo in jail for building illegal blasters by reviving a huge maintenance droid and destroying Vuldo's secret workshop. (DRO)

Pitareeze Cruiser
a sleek, light cruiser designed by the Baron Pitareeze. The ship was never built, though, for the Baron's partner, Olag Greck, stole the plans for it. He then tried to sell a shoddy version of it as his own. When the ship failed, he blamed the failure on the Baron. This cruiser was going to be the first to use the MT-5 hyperdrive unit. (DRO)

Pitch-and-Toss
a casino game of skill and chance. (SL)

Piton
1) this planet was the homeworld of the Piton race. (CT)
2) this race of humanoids was native to a planet of the same name. They were as thin as reeds, hairless, and had pale, translucent skin and white eyes. They spent their entire lives underground, which caused much of their natural pigment to be genetically bred out. (CT)

Pits, The
1) this cantina was located on the planet Stend VI. There were two entrances to The Pits: via The Hive, and walking in through the door. Over time, as swoop gangs took hold of Stend VI's culture, those who walked into The Pits were considered "ants," something to be stepped on and swiped away. The main building was low to the ground, and housed the entertainment areas. The Hive, a honeycombed column, rose above the bar itself, providing places to park swoops and other vehicles. The lowest sections housed the bar and restuarants themselves, as well a repair facilities. Owned and operated by Blizz Pinnix, there was a section of The Pits dedicated to the trophies and awards he had won over his forty-year career. Adjacent to The Pits were two facilities: Kuda's Compound,

which provided sales and service for repulsorlift vehicles; and the Raptor Run, which was a swoopracing course designed by Pinnix himself. (HAS, WSV)
2) this swoopchasing course was developed by Blizz Pinnix, and was submitted to the governing body as a site for qualifying races during the height of the New Order. (BSS)

Pits of Plooma
Han Solo was near this deep space formation when he witnessed an Ithorian herd meet while on a smuggling run. (COJ)

Pittin
this was a species of small, domesticated creatures used as pets. The original homeworld of these creatures has been lost in the millennia since they were first tamed. They were used primarily as pest-catching predators, especially on those planets where droid pest-removal units were impractical. (COJ, SWJ14)

Pivar Spinner
this component of a holoprojector consists of an optical lense which is rotated at high speeds to keep the focused image from becoming distorted. (CFG)

Pixelito
this city was located on the planet Malastare, and was the home of a contingent of Dugs. (TPM, IG1)

PK-series Droid
this series of small, humanoid droids performed much of the manual labor required by the Neimoidians. (IG1)

PK-4
this Trade Federation droid worked aboard Nute Gunray's command ship during the blockade of the planet Naboo. It resembled a small humanoid, and despised protocol droids. (IS1)

Pkneb
a delicacy often served caramelized. (TME)

PK-8f
a model of short-range primary threat grid. (XW)

PL/1G
BlasTech's grenade-launching adapter for use on projectile weapons. (ISB)

PL-1
this designation was created for a specialized X-Wing part, shortly after the Battle of Endor. When Rogue Squadron resigned its commission to battle Ysanne Isard at Thyferra, the New Republic was unable to directly supply them with X-Wings. However, they managed to sell off a number of X-Wings as broken surplus because they lacked PL-1s. This was a bookeepping ruse, though, because PL-1 actually referred to the pilot of the craft. (BW)

Plaan
this Weequay served as the chief of security at the Esau's Ridge base on Tholatin, during the early stages of the Yuuzhan Vong invasion of the galaxy. His group of smugglers found that they could make a living by charging refugees of Yuuzhan Vong attacks for transport to other worlds, only to show up shortly after the Yuuzhan Vong attacked again. (JE)

Place of Beginning
this is one of the Qella names for their homeworld, Brath Qella. (TT)

Plaeryin Bol
this organic innovation was created by the Yuuzhan Vong. The bol itself was a small, sphere-shaped creature that strongly resembled the normal Yuuzhan Vong eyeball. In place of a pupil, it had a mouth which could spit a venomous glob. Whenever a Yuuzhan Vong removed an eye as a show of devotion, it was often replaced with a plaeryin bol. The mouth could be agitated to spit its venom with a twitch of an eyelid. (VP)

Plagen
this unusual planet is part of the Pax System. The world has high plateaus which are covered with grasslands and lakes, while the lower plains are parched and dry. It is the native planet of the Chikarri race. (TSK)

Plague
this *Marauder*-class corvette was owned a mercenary group which tried to bring down Twin Suns Transport Services and the Azzameen family. The corvette was destroyed by the Alliance in an attack on the mercenary base. (XWA)

Plague Group
this was the local name given to the workers at the Scohar Xenohealth Institute. (WS)

Plah
this is a lifeless moon orbiting Tibrin. (GG4)

Plakhmirakh
this Noghri worked for Talon Karrde as a bodyguard some ten years after the death of Grand Admiral Thrawn. Plakhmirakh served as a protector to Moranda Savich. (SOP)

Plako
this Chikarri was a mechanic on this homeworld of Plagen, and talked with a pronounced lisp.He was also an inventor, and discovered a way to modify an ore locating sensor to search for gemstones. He placed this ore locator on his ship, the *Tasty Acorn*, and set out to find the legendary *Fool's Gold*. He found the ship, but the *Tasty Acorn* suffered amalfunction and had to be docked for repairs. Plako then hired a group of adventures to locate the ship for him. The Chikarri split the profits from the sale of the *Fool's Gold*'s precious cargo equally with the adventurers, after they all managed to escape from Bruce Mercy and his pirates. (TSK)

Plancke, Parq Yewgeen
this man, a manager of the Imperial Bank of Coruscant during the early years of the New Order, was summoned when Han Solo tried to withdraw a large sum of credits from the account of Jenos Idanian. A chubby man with pink skin and a balding head, Plancke was forced to detain Han after receiving word that Hal Horn had placed a hold on Idanian's accounts. Hna became desperate, and took Plancke hostage while trying to escape. A detachment of stormtroopers apprehended him, but succeeded only in shooting Plancke while Han escaped in a turbolift. Plancke did not survive the shooting. (TPS)

Planet Dreams, Incorporated
this small business worked from a headquarters on Cloud City, providing terraforming services to corporations and exploratory groups. (CCG5)

Planet 4
a planet in the Bakura system, this gas giant was used by the Ssi-ruuk as a launch site. *Note that* The Truce at Bakura Sourcebook *claims that the unnamed planets were numbered 5 through 8, and names the fourth planet Arden*. (TB, TBSB)

Planet 5
this rock-and-ice covered world was the fifth planet in the Bakura System. (TBSB)

Planet 6
an ice world in the Bakura system, originally attacked by the Ssi-ruuk but left alone when no human life was found on it. (TB)

Planet 7
this rock-and-ice covered world was the seventh planet in the Bakura System. (TBSB)

Planet 8
this rock-and-ice covered world was the eighth planet in the Bakura System. (TBSB)

Planet-hopper
a term used to describe any small starship used to make runs between planets in the same system. (POT)

Planetary Communications Commission
this governmental body monitored all communications systems on the planet Draenell's Point. (GMK)

Planetary Pioneers (*)
the name given to Luke Skywalker's class of students at the New Academy for Space Pilots. (MM)

Planetary Poker (*)
a card game played by R2-D2 and Chewbacca. (MRR)

Planetary Repulsor
the huge, underground repsulors used to move the various planets into the Corellian System eons ago. The primary minds behind the Starbuster plot learned that they could use the repulsors as weapons, and destroyed the Bakuran destroyer *Watchkeeper* by activating the repulsor and smashing the ship with it. (AS)

Planetary Safaris
this Imperially-chartered corporation specialized in hunting expeditions to exotic worlds. Some 20 years before the Galactic Civil War, Planetary Safaris discovered the planet Barab I, and organized hunting trips to hunt the Barabel race despite the fact that the Barabels were obviously intelligent. The Barabels fought back, and were eventually recognized by Captain Alater. (GG4)

Planetary Trade Directorate
this as the first global government established by the Cherishites who settled the planet Rhamalai. It was first developed to facilitate a fair trade and barter economy. (SWJ13)

Plank Gas
a chemical weapon that is highly corrosive. (ISB)

Plarx
this Frezhlix led an assault force against the Sif'krie race shortly after the revelation of the Caamas Document. (SOP)

Plasarmor
this material was used to create the armor worn by Imperial stormtroopers. (SL)

Plasboard
this is a building material made from a combination of wood, paper, and plastic. (TBH)

Plasburst Cannon
this form of starship weapon shot bursts of plasma energy at its targets. (SWJ12)

Plascloth
this material was woven from specially-formulated plastic fibers, and resembled thick cloth. It was used to form the wings of paragliders and other similar vehicles. (SESB)

Plasfoam
this incredibly strong, yet lightweight material was often formed into bricks and used in buildings. It had excellent insulation properties, and resisted moisture and the elements. (SL)

Plasform
a lightweight material used in food packaging. (HSL)

Plash
manufacturers of self-molding contour chairs. (SOP)

Plasma Bomb
this form of explosive was used by the Bartokks. (E1A4)

Plasma Cannon
a crude weapon which expels a packet of ionized plasma gas at its target. (OS)

Plasma Cut
manufactured by BlasTech, this portable plasma torch was used to open a hole in a starship's hull during a boarding action. (PP)

Plasma Forge
this huge device was used on starships and in refineries to create replacement components from raw materials. (BI)

Plasma Fuser
a tool which uses plasma gas to cut through materials or fuse them together. (ISU)

Plasma Grenade
an explosive device which used ionized plasma gas to created a localized detonation. (MTS)

Plasma Saw
a loud, noisy tools that uses ionized plasma gas to cut through materials. (JS)

Plasma Torpedo
a projectile weapon that uses ionized plasma gas to create an explosion. (COJ)

Plasma-burn Tape
similar to detonite tape, this explosive tape is used to explode doors and panels. (SESB)

Plasma-hardening
this manufacturing process is used to create stronger blast armor and plating. It allows normal blast armor to withstand the effects of a thermal detonator at close range. (GMH)

Plasmaberry
this fruit is a favorite delicacy on Dreffon IV. (GMH, POC)

Plasmar
this amoebic race, native to the planet Y'nybeth, is transparent. (POT)

Plasspecs
this form of glasses used molded plastic lenses to help adjust a being's sight. (SWJ12)

Plast
a lightweight, multi-purpose material. (COJ)

Plasteel
a building material. (CPL)

Plastene
a sturdy material used to make anything from drink cups to work clothes. (COJ)

Plasti-coat
this strong, plastic-based material was often used to form body armor. (JH)

Plasti-pak
a recyclable material used to carry food on trips. (RASB)

Plasti-shroud
this protective covering is used to store anything from containers and boxes to swoops and starfighters. It provides a defense against rain and other elements. (GCQ)

Plasticel
a durable, lightweight polymer produced by the Gungans to make a variety of items. The Gungans placed strands of plant material inside the plasticel to form words, and then used the plasticel for tickets and vouchers. (E1A12)

Plasticene Thermite
this grey-white gel was moldable into a variety of shapes, allowing it to be placed in a variety of locations and applications. It burned quickly when lit, destroying whatever material it adhered to. It was also durable when formed and dried, and could be used to form trapdoors in a pinch. (ROE)

Plasticrate
any form of plastic-based carrying container. (JH)

Plasticrete
a building material which uses crushed stone and plastic polymers to create strong yet flexible structures. (SE)

Plastiform
a packing material that is blown into a package. It surrounds the contents of the package, keeping it safe from jolts and jars while in transit. The Gamorreans are fond of eating it as a snack. It was also used to create the clear, bubble-shaped visors for environment suits. (TJP, GOF9)

Plastine
a substance used to create vacuum-seal storage pouches. (IJ)

Plastiskin
this synthetic flesh is used by actors to modify their appearance. (GMS)

Plastisteel
a dense, nearly indestructible material. (GG4)

Plasto
an inexpensive material used in packaging. (SE)

Plasto-cast
a form of quick-drying material that can be molded into a cast and used to immobilize a broken limb. (FOP)

Plastoid
a thermoformed material often used in battle armor. It also has more mundane uses, such as in tabletops. (SW, GOF8)

Plastone
this material was formed from a mixture of dense plastic and stone, and was used in the formation of buildings. (SWJ14)

Plastopress
this injection-molded, plastic-like material is used in a number of industrial and construction formations. (POT)

Plastron
the material that was used to built the center section of the droid Bollux. (HSE).

Plat Dromma
manufacturers of large-scale targeting computers. (SCRE)

Plat Hovath
Plat Mallar's father, he was a droid mechanic on Polneye. (BTS)

Plat Mallar
a Grannan from Polneye who fought against the Yevethan invaders during the Great Purge. He was training a group of youths in the TIE Interceptors when the attack came, and he quickly took control of one of the old fighters. He was able to destroy a Yevethan TIE Fighter before he was intercepted by an Imperial-class Star Destroyer. He turned tail and fled into the stars, where he tried to reach someone who could help his people. The Interceptor was later picked up by a New Republic prowler ship and brought to Coruscant. Mallar was sent to the New Republic Fleet Infirmary, where he came under the attention of Admiral Ackbar. Ackbar recognized the potential in the youth, despite the severe exposure to deep-space cold and lack of nutrition. Mallar recovered, and became one of the key witnesses against the Yevetha. He wanted nothing more than to join the Republic's Navy and fly a starfighter against the Yevetha, and Ackbar spearheaded Mallar's acceptance into Naval training. Ackbar also personally oversaw Mallar's early training, placing him in simulations against Yevethan starfighters in order to temper Mallar's hatred while honing his skills. When the orders came that the Republic was blockading the Koornacht Cluster, Mallar was placed on active duty. He was tapped, along with several other pilots to fly recon duty to survey Yevethan forces in the Cluster. Mallar never got a chance to fly, though, as others with more experience were sent out first. Instead, Mallar drew escort duty for the shuttle *Tampion*, which was supposed to transport Han Solo to the Fifth Battle Group. The shuttle was intercepter by the Yevetha and, despite the best efforts of the escorts, Solo was taken prisoner. He came under intense scrutiny, but was not accused of negligence. He was then attached to the Fifth fleet, as a shuttle pilot on the *Mandjur* during the Battle of N'zoth. His chance to prove himself came when the *Mandjur* was hit with Yevethan missiles and rendered powerless. He took Captain Teggett's X-Wing out and rescued several stranded pilots before the Rebublic was able to defeat the Yevethan fleet. (BTS, SOL, TT)

Plateau of Dreams
located in the middle of the Elto continent of Gacerian, this mesa is the location of the musical rocks known as the *oueee-ha*. (PG2)

Platform
any stationary, deep-space launch and supply site. There are six basic designs of platforms. Each is built around a central spire or hub, which houses the storage facilities, living quarters, and operations centers. Extending from the central structure are three landing pads which serve are runways, launch and landing sites, and repair and storage facilities. Most platforms measure 250 meters across, and are armed with multiple turbolaser batteries and warhead launchers. They are also well-shielded, with 200-SBD shields protecting 100-RU hulls. The basic types of platforms are:

- Class 1 Platform (PLT-1) designed primarily as a landing platform, with minimal living space
- Class 2 Platform (PLT-2) designed primarily as a landing platform, but with more living space than a PLT-1 platform
- Class 3 Platform (PLT-3) expanded platform, with more living space than a PLT-2 platform
- Class 4 Platform (PLT-4) an outpost platform, with minimal living space and small landing pads
- Class 5 Platform (PLT-5) a large platform with a huge living space and large landing pads
- Class 6 Platform (PLT-6) a large platform that is not armed with a warhead launcher

(TIE)

Platform 327
one of the landing platforms on Cloud City to which the *Millennium Falcon* is directed. (ESB)

Platform 5
one of the landing platforms on Nomad City to which the *Millennium Falcon* and Luke's X-wing are directed. (HTTE)

Platform 6
one of the landing platforms on Nomad City to which the *Millennium Falcon* and Luke's X-wing are directed. (HTTE)

Platinite
this gleaming, silver precious metal is often used to make necklaces and bracelets. (SLS)

Platinum Mist
this space yacht was owned and operated by the Kessel Spice Corporation. It was attacked and destroyed by Pari' Notgoth and his forces during the early years of the New Republic, in an effort to execugte Morgotou. (POC)

Plattahr
this crimelord operated his business on the planet Phorliss, and was part of the Black Nebula organization. The Houk cantina owner Gorb Drig was indebted to Plattahr for the funds used to maintain his cantina. Plattahr and his goons were members of an alien race with huge, muscular bodies and heads that resembles the tips of stalks on their necks. No eyes or nose were visible on their heads, and a small opening revealed their mouths. (MJEH)

Plavin 6
this planet was covered with dense, humid jungles. (AIR)

Plawal
the first volcanic rift jungle that was domed on Belsavis. The dome was built by the Brathflen Corportion early in Palpatine's reign as Emperor. In those days, the valley was known as Plett's Well. This was later shortened to Pletwell, then simply Plawal. (COJ)

Pleader
the equivalent of a lawyer on the planet Concord Dawn, a Pleader is assigned to every criminal. The Pleader's job is to report the criminal's personal idea of their guilt or innocence. (TBH)

Pleasant City
this is the capital city of the lawless world of Korbin. It is the planet's largest city, and is also the home of its largest spaceport. Like the planet itself, there is no government in Pleasant City, nor are there any customs regulations. It is a disease-ridden city, and is steeped in the Dark Side of the Force. (PG2)

Pleasure Planet in the Purple Systems
this phrase was used to describe a euphoric place in which everything is happy and fun. (SWJ14)

Pleck
this New Republic Intelligence technical agent worked with Taisden on the *Glorious* during the search for the Teljkon vagabond near Gmir Askilon. (SOL)

Plee
this Ho'Din was a noted plant-development specialist, and was part of the New Republic team dispatched to Duro in an effort to reclaim the planet's natural environment during the Yuuzhan Vong invasion of the galaxy. (BP)

Pleezer
this pleasure-inducing drug is often found in medical kits. (CFG)

Plesstil
a temperate planet. (DFRSB)

Plett
a Ho'Din Jedi Master from the planet Moltok, he was also a scientist and a botanist. He took up residence on Belsavis about 70 years before Han Solo and Princess went to Belsavis to search for Plett's Well. The Mluki natives said that his ruins indicate that he had been there at least 30 years before that. Plett was rumored to be able to communicate with the animals, and legends say he controlled the weather on Belsavis. He supposedly hid a group of Jedi children in the Plawal rift valley in order to hide them from the Jedi purge. (COJ)

Plett's Well
another name for the Plawal rift valley on Belsavis. The Mluki called the rift valleys "wells," and so the one that the Jedi Master Plett lived in became known as Plett's Well. (COJ)

Pletwell
another name for the Plawal rift valley on Belsavis. (COJ)

Plex
nickname of MerrSonn's PLX2 missile launcher. (ISB)

Plexgrove Combine
this finance and banking interest provides low- and mid-level banking services to the galaxy. It oversees services in the Corporate Sector that are not controlled by the Bank of the Core. Plexgrove was one of the original Contributing Sponsors of the Corporate Sector Authority. (CSA)

Plexi
a transparent material used in windows. (COJ)

Plexi-cast
this appliance is used to splint broken or damaged limbs. It is incredibly strong and light-weight, and allows the injured person to use the damaged limb immediately. (SWJ9)

Plexiform
a material used in building huge edifices, plexiform maintained its strength in a variety of formations. (GOF3)

Plexis
a planet. (GG10)

Plexisteel
a material used to form the outer shell of older droids. (LCM)

Plexite
a valuable mineral. (SWAJ)

Plexus Courier Droid
this capsule-shaped droids were used by Imperial Sector Plexus to transport data across the galaxy. These droids were also modified for use as transport vessels for Imperial Death-Hunter cyborgs. (SWJ9)

Plibene Rock
this small plateau, located near Mos Espa on Tatooine, was believed to contain deposits of the mineral bene. Analysis showed that the rock was simply limestone. (IWE1)

Plicto
a creature whose meat is eaten. (SE)

Pliith
a plant-like species native to the planet Evas VI. (SWJ1)

Plo Koon
this Jedi Master was one of the last members of the Jedi Council. He was present when Anakin Skywalker was first presented to the Council. A Kel Dor, descended from a long line of Jedi Knights, Plo Koon was a close friend of Qui-Gon Jinn. He hoped that the human Jedi Master would someday sit on the Council, but recognized that his friend was much too headstrong to adjust to the Council's rigors. Being a Kel Dor, with enlarged external sensory organs, Plo Koon's grasp and control of the Force was incredible, and he was known among the Council for his warrior skills. Plo was legendary for his leadership during the Stark Hyperspace Wars, during which he rallied the forces of the Old Republic after a Jedi Master was killed in battle. *Plo Koon was portrayed by Alan Ruscoe in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1, OWS)

Ploo II
this planet was located in the Ploo Sector of the Expansion Region of the galaxy, and was the homeworld of the Glymphid race. (IWE1)

Ploo IV
this planet was located in the Ploo Sector of the Expansion Region of the galaxy, and was the homeworld of the Fluggrian race. (IWE1)

Ploo Sector
this area of the galaxy is home to the Glymphid and Blubreen species. (IG1, E1A1)

Plooriod III
Darth Vader killed the brutal Lord Ghorin here, shortly after the Battle of Yavin. (XW)

Plooriod IV
the Alliance captured some of Ghorin's Y-Wing fighters near this planet, and used them to discredit the Overlord to Darth Vader. The Alliance later destroyed the frigate *Red Wind* near the planet. Plooriod IV, located in the Ploo Sector of the galaxy, is covered with marshlands. (XW, SWK)

Ploovo 2-for-1
a loan shark, robber, and thief who operated in the Cron Drift during the New Order. He was a human known for his bad temper, a nervous facial tic, and an oily, black topknot. Ploovo was living proof that good breeding and fine education don't always guarantee one will turn out good. He left those things behind and started working for Jigoba as a minor loan shark. When he felt he was ready, Ploovo struck out on his own, gradually expanding his empire until it stretched beyond the borders of the Corporate Sector. History has shown, however, that Ploovo was too subtle or too timid to survive as a crimelord outside the bounds of the Corporate Sector. Thus, he became successful there, but was not well-known to the Empire. He wears a wide assortment of faux gem pinky ring, and had no taste in clothing. After Han Solo repaid Ploovo's duplicity by giving him a dinko as payment, Ploovo became mentally unstable when it came to unusual creatures. He spent much of his fortune collecting texidermied carcasses and head of creatures, in an effort to show his command over them. (HSE, CSA, HT)

Plort
this Targonnian served under Dictator-Forever Craw, and led the attack on Master Zorneth's herdship. He was unable to recover the Ithorian's savorium, for it was destroyed by Zorneth's forces before he could recover it. (DRO)

Ploth
a creature whose meat is prepared as food. When properly prepared, it is a very succulent meal. (TJP)

Plothis
this smuggler acquaintance of Han Solo and Chewbacca ran a small business in Esau's Ridge. Plothis' primary commodity was specialized smuggling equipment, although he was equalling adept at selling information. He was shot in a squabble with a customer about four years before the Black Fleet Crisis. Bracha e'Naso took over the day-to-day operation of his business. (TT)

Plork
this Gungan material was used to stop up bottles. (E1A12)

Plorkscrew
this Gungan tool was used to remove a plork stopper from a bottle. (E1A12)

Plortor, Ger
this man was a scout for the Shad Furies shockball team. He was responsible for recruiting Ytavarg Aleema to play for his team. (CRO)

Ploven
this aquatic race is native to the planet Gra Ploven. The Empire attempted to subjugate the race, but the Ploven refused to pay what the Imperials called a "defense assessment." In retaliation, the Empire ordered the Imperial-class Star Destroyer *Forger* to concentrate its firepower on the planet's bodies of water. The resulting super-hot steam boiled 200,000 Ploven alive in three coastal cities. They have a number of fins situated along their back, earning them the derogatory nickname "Finbacks." (SOL)

Pludris
a fermented spirit. (RM)

Plug-F *Mammoth*
this huge racing engine was designed by Collor Pondrat. The podracer Sebulba mated a pair of Plug-F Mammoths to Split-X intakes to power his pod. They measure 7.47 meters in length, and race at speeds approaching 829 kilometers per hour. (X1, IG1)

Plug-G 927
this is a series of podracer manufactured by Vokoff-Strood. It was a relatively small racer, with a cockpit that was just 1.83 meters long and a pair of Plug-8G engines that were 4.5 meters long. (IG1)

Plug-series Thrust Coil
these coils come in a variety of sizes, depending on the amount a racers needs to multiply their engine's capacity. Plug-1 coils simply transfer energy without multiplying it. The largest coil, a Plug-8, raises an engine's output eight-fold. (RAC)

Plug-2 *Behemoth*
a series of podracers developed by Collor Pondrat. Mars Guo employed a Plug-2 *Behemoth* podracer. The cockpit of this racer measured 4.11 meters in length, and its engines were 7.24 meters long. The *Behemoth* could race at speeds of 790 kilometers per hour or more. (IG1)

Plug-8G
this was a series of podracing engines developed by Vokoff-Strood. Most often used on the Vokoff-Strood Plug-G 927, these 4.5-meter-long engines resembled a cluster of tubes surrounding the central turbine. Three larger tubes sat outboard and below the main engine, and were used as ramair intakes. Four smaller tubes were set equally around the central turbine, and served as directional modifiers. (IG1)

Plumba
this obese human was a collector of ancient weapons, and ran the small shop known as Antiques by Dumas until he was executed by an agent of Ysanne Isard. The agent had gained Plumba's confidence by presenting him with a Sith lanvarok, which the agent promptly used to kill Plumba. (XWMR)

Plumbum
an important element mined in the galaxy. (CS)

Plutrefin
this is one of several small, industrial towns strewn across the northern coast of Anai, on the planet Lianna. (ML)

PLX-2M
this was the second generation of MerrSonn's portable missile launcher. They were capable of shooting what became known as chips, or large shrapnel-like projectiles. (IR)

PLX2
nicknamed "Plex," this is MerrSonn's portable, disposable missile launcher. It can fire rockets or concussion missiles, and is fast and powerful. It is fired from the shoulder, and can fire dumb missiles at sighted targets or GAM missiles. (ISB)

PLX-4
the second generation of MerrSonn's "PLEX" missile launcher, the PLX-4 can fire both missiles and standard rockets. It can be used on the shoulder, like the PLX-2M, but can also be mounted on a tripod for greater accuracy. It can use smart GAM missiles, dumb rockets for establishing line-of-sight, or the newer Savant missiles. (TTSB)

PLY 3000
SoroSuub's personal luxury yacht, the PLY 3000 is a 50-meter starship which has three main levels: the main deck, which features a full galley, six deluxe cabins, a dining area, and the bridge; an engineering level below the main deck; and an observation area above the main deck, in the rear. The ship is armed wit a single laser cannon, but has minimal shielding. The PLY 3000 has limited hyperdrive capability. (DFRSB)

Po Ruddle Lingsnot
this humanoid inhabitant of Cloud City at Bespin was at one time a used cloud car salesman. He worked hard to get himself elected to the outpost's Council on Tourism and Extraplanetary Investment. He went on from there to become an established member of the Exex. He continuously promotes Cloud City's virtues, as well as those of the planet Bespin. (ISU)

Poas Trell
an executive aide assigned to Nanaod Engh, she witnessed Leia Organa-Solo's granting of immediate membership to those planets in Farlax Sector which requested it. The planets were reacting to the threat of the Yevethan Purge, and requesting the assistance of the New Republic. She knew that Engh should be the individual witnessing the memberships, and questioned Leia's right to grant them on such short notice. (SOL)

Poborandurannum
this sacred temple is found on the planet Natinati. Jabba the Hutt visited the site some years before the Battle of Yavin. (JTH)

Pocarno, Tiv
known to his friends as "Poke", this man was a cantakerous smuggler who plied the spacelanes for more than thirty years in the transport ship he called the *Broken 'Spanner*. He spent much of his wealth maintaining the old starship, and found himself indebted to Torel Vorne after upgrading a number of systems. When "Poke" tried to make one last smuggling run to pay of Vorne, he failed miserably. Unable to pay off his debts, "Poke" found himself an unwilling participant in Vorne's "organ donor program." The *Broken 'Spanner* was impounded and used by Vorne's organization. (SS)

Pochi
this planet, the third in the Faarlsun System, is the homeworld of the tulvarees. It is a dry, but habitable world covered with endless plains and a few low mountain ranges. The average day on Pochi lasts about 25 standard hours, and its year encompasses 350 local days. Pochi has three moons. (WBC)

Pocket Computer
this generic term refers to any small, portable computer terminal which allows the user to gain access to the data in a mainframe. Pocket computers do not allow the user to control the mainframe. (CFG)

Pocket Cruiser
an obsolete class of capital ship which saw action near the end of the Clone Wars. (HSL)

Pocket Patrol Boat
a small fighter used by the Corellian defense network, these ships (called PPBs) sacrificed armament for speed. (AC)

Podadun
this Teyrian city is located at the point where the River District Flyway breaks off from the Rift Skyrail. (SOL)

Poderis
primary planet in the Poderis system, in the Orus Sector, Poderis is a "marginal" world of tough, stubborn colonists. One of the possible sources of Imperial clones, leaked by Thrawn in an effort to throw the Republic off its search. It has a ten-hour rotational cycle and a severe axial tilt, which creates intense windstorms. The planet's inhabitants have built huge shield-barriers around their cities to dampen and deflect the winds. (TLC)

Podon
a type of tree native to the rift valleys of Belsavis. It bears a tasty fruit often used in cider. The fruit is farily sturdy, and can be packed by droids instead of humanoids. (COJ)

Podrace Balloon
this is a generic term used to describe the various flotation devices used to hold cameras or bold spectators over a podracing arena. Often filled with tibanna gas, these ungainly balloons hover above the course and allow an unobstructed view of the nearby course. Spectators who ride in podrace balloons often do so at their own risk, because the racers (or their cronies) often shoot them down, hoping to eliminate a potential camera position and allow more underhanded racing to take place. (IG1)

Podrace Cam Droid
similar in design to the Senate Cam Droid, these small automatons employ a tiny repulsor engine to float above a podracing course and supply real-time footage of the race. There are a number of cam droids in operation at one time: usually, one concentrates on each race, while several remain stationary over certain checkpoints or exciting parts of the course. They are designed to operate in a multitude of environments, and the images they collect are sent back to the arena for immediate consumption by podracing fans. (IG1)

Podracer
this is a generic term used to describe any of the small, one-man repulsorcraft used to race across a predefined podracing course. Each pod contains the driver, and is connected by Steelton control cables to the turbine engines that propel the craft forward. The pod contains a repulsorlift engine, that keeps the craft at a specific, low-level altitude. The turbine engines – from two to four per pod – are incredbily powerful, and are connected by an energy binder that keeps them from flying apart. Podracing was popularized in the Outer Rim during the last decades of the Old Republic. Because of the reflexes needed to react to the pod and the course, as well as the dexterity needed to control the pod racer, nearly all pod racers were non-humans. Sometimes, at least four hands were needed to

maintain control of the ship, while sharp reflexes and quick thinking were needed to anticipate the course as the small craft are propelled forward at speeds reaching 900 kilometers per hour and more. (SW1, TPM, X1)

Podracing
this sport developed in the Outer Rim in the last decades of the Old Republic, and remained popular even with the advent of the New Order. Podracing involved the maneuvering of repulsor-equiped pod racers around a predefined course. Each race usually required each of up to fifteen opponents to maneuver the course three times. It was considered more dangerous than swoop racing, because the turbines were not directly connected to the pod. This, coupled with the winding, obstacle-filled courses that made up the circuit of races, often meant that pod racers were continually at risk. Because of the reflexes needed to react to the pod and the course, as well as the dexterity needed to control the pod racer, nearly all pod racers were non-humans. At least four hands were needed to maintain control of the ship, while sharp reflexes and quick thinking were needed to anticipate the course. (SW1, TPM)

Podracing Quarterly
this holo-zine was dedicated to covering the sport of podracing. (YJC1)

Poe
this silver protocol droid belonged to Gror Pernon, and was given to Rogue Squadron after Plourr returned to Eiattu. The Rogues used their connection to Kina Margath to get Poe infiltrated as an assistant to Sair Yonka, and obtained valuable information on the Captain's affair with Aellyn Jandi. (XWWP, BW)

Poesy
this Mon Calamari cruiser, commanded by Commodore Mabettye, served as Admiral Darez Wuht's flagship while it was stationed near protect the planet Duro during the Yuuzhan Vong invasion of the galaxy. It was armed with fourteen turbolasers, eighteen ion cannons, a six heavy tractor beam projectors. (BP)

Pog
this being served as a the front-man for the ThunderForce mercenary unit, recruiting new members via the newsnets. Although his base of operations was a Tralus, Pog met his recruits at Fathoms on Calamari. (HAS)

Pohl
a form of adhesive used in securing optical components, such as focusing lenses and beam gems. (CFG)

Pohtarza
this t'landa Til was appointed the Head Sacredot of Colony Five, on Ylesia. He was assasinated by an Aar'aa who had infiltrated the colony at Jabba the Hutt's request, shortly before the Battle of Ylesia. (RD)

Poinard, Ark
this man served the Imperial Remnant as a Vice Admiral, and he commanded the *Erinnic* during the support of the New Republic against the Yuuzhan Vong. His brother was once in command of an AT-AT division for the Empire. Poinard and the *Erinnic* were at Ord Mantell to help defend against a Yuuzhan Vong attack, based on intelligence they had received from the New Republic. (HT)

Point, The
this was the name given to the southern cape of the largest island on the planet Spira. Just off The Point, the planet's two strongest currents meet, creating a surging area of strong eddies, minor whirlpools, and large waves. The Spira Regatta Open passed through the waters of The Point, forcing racers to navigate with dexterity and skill to overcome the ever-changing conditions. (SWJ1)

Point Five
a game of chance and skill often found in casinos. (HSR)

Pointer
starfighter pilot slang for an X-Wing. (IJ)

Poista, Elea
this woman was a top exex at Bespin Motors, but she also ran a lucrative black-market sales operation under the alias Kel. She started her career in a shipping company on Ralltiir before joining Bespin Motors. It was rumored that she as the key figure in bringing Molly's Merchants in to help slice Incom Industries' computers and funnel funds into Bespin Motors' own accounts. (SWAJ, GG2)

Pok Nar-Tan
this Nimanel served as the primary representative of the Klatooinan Trade Guild on the planet Boztrok, during the early years of the New Order. His offices were housed in an massive tower near Boztrok's main spaceport, and the tower served as its own port for the ships of the Guild. Nar-Tan was something of a crimelord, and he once hired Platt Okeefe as a pilot, shortly after she ended her tenure with Captain Kassler aboard the *Ravelev*. Nar-Tan later placed a small bounty on Platt's head for an unspecified offense. (IDC, PSG)

Pok's Demise
Platt Okeefe operated this ship during several missions to Tatooine, during the Galactic Civil War. It was named in "honor" of Pok Nar-Tan. She was forced to crashland it in the Dune Sea during an aborted mission, and the *Pok's Demise* was abandoned to the desert. (SWG)

Pokkta
a leafy plant found on the planet Bakura. (TB)

Pol-droid
any droid programmed for law enforcement. (CSWEA)

Polanis Ale
a heady brew. (THG)

Polanis Wine
a full-bodied red wine. (RD)

Polaris Ale
an alcoholic brew favored by Muftak the Talz, it is best served tepid. (TME)

Polaron
this was one of the New Republic warships assigned to the Fifth Battle Group during the struggle against the Yevetha. (TT)

Poldt
a race of thin, sour-faced aliens. (TPM)

Polearm Squadron
this New Republic group of A-Wings was assigned to the support structure for the *Mon Remonda*'s fleet during the hunt for Warlord Zsinj and the *Iron Fist.* (IF)

Polipe
this multi-tentacled creature was Booster Terrik's co-pilot some years before the Battle of Yavin. He assisted Booster is keeping Wedge Antilles safe when the Bonestar Pirates destroyed the Antilles' fuel depot on Gus Treta. (XWPA)

Poliss
this Ithorian shopkeeper on board the herdship *Bazaar* specilaized in droid sales and repair. Poliss was a sympathizer of the Alliance, and often recruited new members with the help of the craftsman, Jerru. (GA)

Polke
Erisson Flask's copilot. (RC)

Poll
this is the name used to describe the bitterly-cold winter season on Draenell's Point. (GMK)

Pollar, Reme
this female pilot joined Rogue Squadron shortly after the death of Grand Admiral Thrawn. (IJ)

Pollard
this Alliance Lieutenant participated in the assassination attempt on Grand Moff Tarkin, and assisted in the rescue of Ackbar. He admired Ackbar's strength, and worked with the Mon Calamari at every turn possible. Pollard worked in what he deemed "important secondary roles," even though he was a natural-born leader. He worked with Ackbar on the Shantipole Project, and strongly distrusted Salin Glek. His face was heavily scarred from an unknown accident. (SFS)

Pollo Tipn
this young Devaronian was a student of galactic history, and one of Voren Na'al's best students. He dreamed of one day meeting the heroes of the Battle of Yavin, just as Na'al had done. Several years after the death of Grand Admiral Thrawn, Na'al chose Tipn to revisit the events surrounding Thrawn's rise and defeat. Na'al also asked Tipn to accompany him on a fact-finding mission to Exocron. (TTSB)

Polly
this was the nickname used by Trem DeSelvaine to describe the Polydroxol individual he studied, during his initial work with the Polydroxol species. (SWJ12)

Polmanar
thie primary planet in the Polmanr System, this world was blockaded by the Empire during the Galactic Civil War. The Imperial occupation of the planet was met with fierce opposition from the natives, who succeeded in keeping the Empire at bay using guerilla tactics. The guerillas were supported by the Alliance from the base on Isis, and the gunship *Handree* was en route to Polmanar when it was hijacked by Imperial forces. (IC)

Polneya
this name is given to the Grannan inhabitants of the planet Polneye. (SOL)

Polneye
this was the second planet in the Koornacht Cluster overtaken by the Yevetha during the Great Purge. It was known for its wonderful garden cities until the Yevetha laid waste to the planet. During the Galactic Civil War, Polneye was the site of an Imperial transshipment

port, for its high-altitude cloud cover was extremely thick. This hid the ground operations, which included a flight of TIE Interceptors. When the Empire crumbled, the troops there abandoned the planet, leaving it to the civilian population. The humans tightened their belts and eked out a surprisingly prosperous existence until the Yevetha arrived. The Polneyi were the only group to fight back against the Yevetha, but their resistance was quickly routed. The cities on Polneye were arranged around the central spaceport, and numbered sequentially around the four points of the compass (9 South, 14 East, etc.). (BTS)

Polneyi
the human inhabitants of Polneye. (BTS)

Polonium
an important element mined in the galaxy. (CS)

Polosich
this alien race has yellow, velvet-like skin. (RM)

Polta Bean
this hardy legume could grow in the harshest conditions, and was often one of the first plants introduced to newly terraformed areas. The beans of the plant could be boiled and mashed to create a nourishing gruel. (IWE1)

Poltroon
an Alliance shuttle group destroyed during the Galactic Civil War. (TIE)

Poltroop
this leaves of this tough Gamorrean plant were used to weave baskets. The seeds of the poltroop could be pressed, and an oil was extracted which was burned for light and heat. (SWJ14)

Poly Diamond
a bar in Teguta Lusat that caters to the town's mining population. It's motif is based on the various sports and hunting activities that can be found on Rafa IV. (LCM)

Poly Pyramid Tavern
??? (LCM)

Polydex-9
this substance is the only known compound that can fully repair the magnetic bottle on a starship's drive. (SWAJ)

Polydroxol
this race of shape-shifting creatures resembles a 200 kilogram mass of mercury, in its liquid state. They are capable of changing into amost any shape, but do not have the ability to mimic colors. They were native to the toxic world of Sevetta, where they lived in volcanic pools of molten metal. They had a complex circulatory system which passed electrglobins throughout their bodies, and lived without oxygen. On their homeworld, Polydroxol always travel in pairs. (TSK, SWJ12)

Polyfibe
an inexpensive fabric used to make cheap clothing. (COJ)

Polyfoam
this material is used in a number of applications, including insulation and packaging. (MA)

Polyglot
this slang term refers to any higher-order computer language. (SOL)

Polysteel
this metal was used to fabricate plaques and wall plates. (SWG)

Polyweave
a strong material used to make protective straps and belts for starfighter cockpits. (ISB)

Polwocz
native to the Spinward Sector, this creature buries its immature offspring underground. There, the spawn lie dormant for many years until they hatch. When they do hatch, the young polwocz immediately go into a feeding frenzy. These frenzied creatures have been known to destroy entire cities in their search for food. (ISB)

Pom
this is a species of large-leafed, green plant that grows in the swamps of the planet Naboo. They resemble lilypads, and can fill a small swamp in just a few seasons. The seeds of the pom plant are eaten as a snack by the Gungans, and the roots of the pom are dried and ground up for use in making flour. (GF)

Pom Hopper
this species of small, dog-like creature is native to the swamps of Naboo, where it is more at home on the water than on land. It uses its

large, webbed feet to travel across the masses of pom leaves, searching for food. The pom hopper also lays its eggs in the water, just under the leaves of the pom plant, to protect them until the young emerge and swim to the surface. (GF)

Pommwomm
this plant is a hot-world shrub that grows only on the innermost planet of the Sif'kric System. The Sif'krie have discovered that they can create eight or more exotic medicines and some twenty food flavorings from the pommwomm plant. However, it must be processed within thirty hours of picking or it's useless. The Frezhlix were somewhat jealous of the wealth the Sif'krie obtained from the sale of pommwomm extracts, and often tried to blockade its shipment in order to spoil it. (SOP)

Pomojema
a deity on Circarpous V, he is often seen as a winged humanoid with huge claws on its hands and feet. It had slanting eyes, but no nose or mouth below them, just a mass of tentacles. Like many other Circarpousian deities, he is thought to have granted his priests the ability to perform miracles. Halla has described him as a third-rate deity. (SME)

Ponc Gavrisom
this Calibop was elected to the position of President of the New Republic shortly after the Almanian incident involving the former Jedi Dolph. The Republic, in a effort to decentralize the power it wielded, began pushing more and moreresponsibility onto the various sector leaders, and appointed a number of Councilors to keep watch over them. Gavrisom found himself in the middle of the Caamas Incident and its repercussions, and was faced with popular opinion that the Republic, in pushing down responsibility, was ignoring the Caamas Incident and the peoples of the Republic. (SOP)

Ponda Baba
the Aqualish who assaulted Luke Skywalker in the Mos Eisley cantina. He was a member of the lower Quara of Aqualish, having fingered hands instead of webbed ones. He was known as an average-skilled smuggler, never really gaining any notoriety. He worked for a while with the Grueshite arms dealer Jothel Merritt, until he met up with a bounty hunter named Jodo Kast on Truuzdann. There, he met Doctor Evazan, and the two of escaped the bounty hunter's notice. Once free of pursuit, Ponda Baba and Evazan continued smuggling, eventually gaining the rights to Han Solo's old smuggling routes from Jabba the Hutt. This led them to be in the cantina when Obi-Wan Kenobi and Luke Skywalker entered. Evazan decided that Luke was easy prey, not realizing that Obi-Wan was a Jedi Knight. When Evazan got in over his head, Ponda Baba moved in to help, and had his arm severed by Kenobi's lightsaber. He and Evazan fled the cantina and Tatooine, eventually setting up residence in a rocky castle on Ando. There, Ponda Baba made a deal with Evazan: Baba would keep the Andoan authorities off their backs if Evazan promised to move Baba's mind into a non-disfigured Ando body. As Evazan neared success in his quest to transfer a mind from one body to another, he lured an Andoan senator to the castle and trapped him in the machine. He strapped Ponda Baba in and turned it on. Unfortunately for Ponda Baba, the machine worked in reverse. Instead of Ponda Baba's mind going into the senator's body, the senator's mind was placed into his. The mind of Ponda Baba ceased to exist; his body was destroyed when the senator exploded a thermal detonator in the castle. Evazan escaped, however. (SW, SWR, SCRE, TME)

Pondo
a young Ewok warrior who accompanies Warok in the search for the Ewok children stolen by Vulgarr and the Duloks. (AT)

Pondut
the deep-space research platform used by Galactic Electronics, it was the development site for the mag pulse weapon. It was attacked and destroyed by the Empire shortly after the Battle of Hoth. (TIE)

Ponrez/Arc
this corporation produced a variety of repulsorlift engines. (GG2)

Pontak
this scientist created the Pontak Hypergland, an organic mass of biotechnical origins. The hypergland was sought by Gaar Suppoon, and was delivered by Jabba the Hutt, along with Dr. Pontak himself. Suppoon tried to turn the deal in his favor, but Jabba revealed that he had removed Pontak's brain. (JTH)

Pontite
the rarest form of Adegan crystal. (FNU)

Ponto
this young Ewok was the son of Grael. (SWJ1)

Pontrin
this street is located in the city of Xakrea, on Darkknell, and crosses Jedilore. (TFNR)

Poonch
a stupid, slow-moving creature. (JTH)

Poonten Grass
this coarse-bladed plant eked out its survival on many desert worlds. Settlers and desert dwellers often collected the grass to make bedding. (IWE1)

Poot, Una
this Alliance resistance leader once delivered a cargo of culsion gas to Ord Segra. When she and her husband chose not to pay the 7% "bribe" for clearance, the planetary officials opened fire on them. They escaped by making a blind jump into hyperspace, and ended up at Silver Station. They lived there ever since, delivering weapons to Alliance forces. Her husband had some sensitivity with the Force, but died before he could realize anything from it. Una continued to supply the Alliance with information and goods, and was instrumental in the development of Daye Azur-Jamin as an Alliance operative. (SWJ10)

Pop 'n' Drop
this specialized obstacle was used on swoopchasing courses. Similar to the Grand Moff Bank, the Pop 'n' Drop was a tall bank measuring 100 meters or more in height. It was topped with a solid permacrete wall over which the riders must fly. Beyond the wall, the bank dropped off sharply, often plunging 20 meters before forming the "other side" of the bank. Between the two sides of the bank is a ditch up to 30 meters across, adding to the dangerous interchange of gravitational forces acting on a swoop. Outlawed racecourses often employ a variation on the Pop 'n' Drop known as the Suicide Peak. (BSS)

Poplian
this strange little creature is often kept as a pet. Bothans are known to be allergic to them. (VOF)

Pops
an aging Rebel Y-Wing pilot killed during the Battle of Yavin, Pops' real name was Davish Krail. *Pops was portrayed by Graham Ashley in* Star Wars. See Talos Merkin. (SW, CCG, JPL)

Poqua
a New Republic Navy Commodore, Poqua was in command of Task Force Gemstone. She was one of the many Naval officers who questioned the expansion to five fleets, given the retirement of many key officers and the lack of experienced recruits. (TT)

Poquot, Untos
this man was a veteran Alliance field agent, but turned bitter and taciturn after his wife was killed when the Empire destroyed Alderaan. He was assigned as the team leader of the group of Alliance agents missioned to capture the *Black Ice*. (BI)

Por Forian
manufacturers of starship power cells. (RM)

Pora
this Imperial Lieutenant was Captain Hawra's second in command at the Imperial outpost on Lotide. This was a cover role for Pora, however, as he was actually a Captain with the Imperial Security Bureau, sent to investigate charges of corruption leveled against Hawra. (BI)

Poranji Orbital Jumper
this small, sublight starship is used to ferry cargo and passengers from the ground to an orbital starship or station. This version is the only make licensed for use on Coruscant following the Galactic Civil War. The Poranji measured just three meters in length, and required a single pilot. It could transport up to three additional passengers and 500 kilograms of cargo. (BTS, CTD)

Poraskor
this group of idividuals is known for their ability to weave neural-web reflex threads by hand. They are native to the planet Betal. (CFG)

Porcellus
a chef who worked for Jabba the Hutt in the Court of the Fountain restaurant. He was probably most famous for his fried beignets, although Porcellus took great pride in other parts of his ever-changing menu. It also kept him alive, for Jabba was always wanting to try new dishes. When Jabba retreated to his palace in the Tatooine desert, he took Porcellus with him. Porcellus lived in constant fear, though, that one of his dished would upset the Hutt's normally strong stomach. At that point, Porcellus felt he would be fed to the rancor. After a number of deaths in Jabba's palace were discovered, Porcellus was told by Jabba that his desires to poison Jabba had hexed the food. The individuals found dead ate food that was destined for Jabba. Porcellus hid in the cabinets, fearing a reprisal from Jabba. When he was later released by Malakili, Porcellus learned that Jabba was dead. The two friends fled to Mos Eisley, where they established the Crystal Moon restaurant. (TME, TJP)

Porchello
this wintry planet was the site of an Imperial targetted for destruction by the Alliance. Poor planning resulted in the Alliance strike team being surrounded by Imperial snowtroopers, and they had to fight their way out to the recovery ship. (HAS)

Porgo Goo
this Chortose, along with his brothers, ran a small repair shop in the Minos Cluster. Although not mechanically-inclined as youths, the Goo brothers discovered one day that they had a latent talent for starship engineering and repair. They all display a strange intuitive knowledge of the technologies, but lacked any real education on the theories behind them. They preferred to work on starships and systems that were new to them, and often worked for standard wages just to tinker a little more with new systems. Porgo himself often frequented disreputable cantinas, hoping to meet up with starship captains who needed repairs. (GG6)

Porkins, Jek
an Alliance pilot killed during the Battle of Yavin, Jek Porkins was a native of the planet Bestine IV until the Empire evicted the entire population in order to establish a base there. He hunted sink-crabs there, honing his piloting skills much like Luke Skywalker did on

Tatooine. Later, he became a free trader, and was so employed when the Empire invaded. He became so angry with the Empire that he immediately turned his sights on the Alliance. He was assigned to the Yellow Aces squadron at Tierfon before volunteering for duty during the Battle of Yavin. He was initially denied a pilot's job in the battle, until Wes Janson came down with the Hesken Fever. Porkins was moved up to fill Janson's spot, and was assigned to Red Squadron. Unfortunately, Porkins was the first pilot killed in the Battle. For his heroic volunteerism and dedication to the Alliance, Porkins was posthumously awarded the Kenobi Medallion. He was the first recipient of the award. *Porkins was portrayed by William Hootkins in* Star Wars. (SW, MTS, JS, CCG)

Porkins' Formation
an attack formation used by Wedge during his tenure as Rogue Leader. (TLC)

Porm
this Sedrian warrior was a follower of Karka, and was part of the group which captured Mors Odrion and Rekara, when the Alliance agents tried to gather information on the Imperial garrison which was built on Sedri. (BGS)

Pormfil
this Kerestian served as the *Wild Karrde*'s chief engineer some ten years after the death of Grand Admiral Thrawn. (SOP)

Porolo Miatamia
this Diamalan Senator to the New Republic requested Lando Calrissian's help in getting off Cilpar before a group of rioters intercepted him and his aide. Miatamia demanded that Lando take something as payment for services rendered, and they agreed to look into a way to help Lando protect his Varn ore mining operation. As they fled Cilpar, they were intercepted by the *Relentless* and what appeared to be Grand Admiral Thrawn returned from the dead. In fact, it was the con artist Flim that portrayed Thrawn, in an effort to bring news of Thrawn's "return" to the New Republic. Miatamia's testimony, as well as that of Calrissian, was suspect to some Senators because of their business proposal. Miatamia was stoic individual who believed that nothing ever happened that could not be anticipated. Miatamia wanted the Caamas Incident resolved, but only if the New Republic had every piece of information it could obtain. Unlike Ghic Dx'ono, Miatamia wanted to ensure that any punishment was correct, even if it took forever. (SOP, VOF)

Port Duggan
this was the primary entry point for the orbital city of Duggan Station, located above the planet Duro. (BP)

Port Evokk
a planet. (WBC)

Port Fyrin
this city, located on the planet Qalydon, was the site of the headquarters for the Fellowship of Kooroo. (SWJ13)

Port Haven
this planet was known as a place where spacers and smugglers could to go "get away" and not be hassled. (SESB)

Port of Call
this publication is aimed at giving travellers and tourists timely information on how to get the best deals at various locations throughout the galaxy. (TT)

Port Tarkin
this city was the location of Phelarion's primary spaceport. The Lady Tarkin used this spaceport as her primary distribution center for Imperial megonite. (CSWEA)

Port Town
one of the more dangerous places to live on Cloud City. Lando leased some space there to Han Solo to build his repulsorlift house. Much of the illegal gambling and trafficking that is frowned upon on Cloud City takes place here. Port Town takes up levels 121 through 160, and is a low-rent district filled with industrial loading bays. The various cantinas and gambling halls are sprinkled among these bays, making a concerted effort to eradicate them difficult. (GG2, LCJ, ISU)

Port-Esta Queen
Boba Fett tracked Abal Karda to this ship, but was unable to capture Karda before he escaped to Star Station 12. Fett followed the ship and caught up with her crew on Vestar, but was only able to gather the fact that Karda was traveling as a Vetsaari Nomad. (EOE)

Porta-hoist
this mobile hydraulic jack was commonly found in strship repair yards. (CSWEA)

Portable Computer
this generic term refers to any small, self-contained computer systems. Unlike pocket computers, which only allow the user to access data on a large mainframe, portables allow the user to gain control of the mainframe. They are expensive, and are redundant if you own a droid, but they don't get tempermental and don't require regular memory wipes. Portable computers have two primary components: the power supply and onboard memory. A flip-up display provides access to the keyboard. (CFG)

Portal Delta
this starship navigational computer was designed and manufactured by Suwantek Systems, for use in their TL-series of transports. The

system was poorly designed and full of bugs, and had to be regularly updated in order to remain functional. Suwantek eventually abandoned the Portal Delta and used Fabritech systems. (SS)

Portal Desolate
this strange device was left behind by the Order of the Terrible Glare on Garn. The holographic image of Rur was maintained here, as a guardian and vindicator of the Order's work, should the Jedi Knights return to Garn. It was destroyed when Luke Skywalker told Rur's image that the Jedi had been wiped out by Emperor Palpatine. The central computer couldn't reconcile this fact with its programming, and exploded. (CSWDW)

Portent
this undercover Imperial diplomatic agent had expedited the Imperial take-over of Cloud City, shortly after the Battle of Hoth. (SESB)

Portha
this Trandoshan was living in the Invisible Sector, working for Palar, when the Rogue Squadron infiltrated the planet. He agreed to help the Rogues in their attempt to sabotage the Empire's computer cores. The goal was to plant codes into the cores that would allow Winter to tap into the Imperial network. However, Portha mistakenly dropped the sabotaged data core, and it was returned to the pile. Wedge Antilles quickly worked to resolve the situation by substituting another sabotaged core, but the plan had already been leaked by Zekka Thyne. Imperial forces stepped in and raided the Palar plant. (WG)

Portharton
this city is located near Lianna, on the planet Lianna. (ML)

Portin
this man was one of Zothip's pirates. He was taken out by Karoly D'ulin on Bastion, while they were guarding Moff Disra's offices. (VOF)

Portmaster's Pavilion
once the center of the city of Redhaven, on the planet Rhommamool, the Pavilion was bombed out during the early days of Rhommamoolian secession from Osarian rule. In its place, which became the center of the Square of Hopeful Redemption, was a pit into which droids and other automata were thrown by the Red Knights of Life. Once a collection of droids had been formed, the natives of Redhaven dropped rocks and stones on the droids, destroying them for their "defiance" of natural life. (VP)

Portmoak Sector
an area of the galaxy located in the Outer Rim Territories. (GG9)

Portrait Holo
a small cube which projects a single holographic image. It is basically a three-dimensional photograph. (COTF)

Porus Vida
a planet known for its beautiful cultural museums and wonderfully manacurd gardens, the planet was devastated in an attack by Colonel Cronus. (DS)

Posondum, Nil
this small, balding man was once the head accountant for Trans-Galactic Gaming Enterprises Corporation. Prior to joining Trans-Galactic, Posondum worked for the Hutt-controlled Trans-Zone Development and Exploitation Consortium, managing the earnings of a series of *skefta* dens in the Outer Rim Territories. On the side, he also arranged under-the-table business deals with anyone who could pay the credits. Among his clients was Kodir of Kuhlvult, who contracted Posondum to hire someone to kidnap her sister Kateel and rease any memories she might have, then lose her. Posondum placed the fees for this job in the escrow accounts of Kud'ar Mub'at, and It was Mub'at who eventually hired Ree Duptom to do the job. In the meantime, in a daring move, Posondum had much of the Hutt syndicate's access codes, credit-laundering schemes, and odds-rigging systems stored in a cortical data splint shortly before he left the Hutts to work for Trans-Galactic. His new employer paid a huge sum for the data. He also took with him a huge sum of embezzled credits, stored in remote banks and financial outlets. However, the Hutts weren't very happy with his departure, and established a 12,500-credit bounty on his head. This bounty was claimed by Boba Fett, who had to evade being caught by Bossk and Zuckuss in order to deliver the accountant to Kud'ar Mub'at for exchange. (MA, HM)

Poss'Nomin
native to the planet Illarreen, this species of humanoids was distinguished by its three eyes and shovel-like jaws. They were discovered about 100 years before the Battle of Yavin by a spice trader who decided to investigate Illarreen. Their civilization had developed to the point that their nations had started warring against each other when the planet was discovered by spice traders. The Poss'Nomin ceased their fighting to communicate with the off-worlders, and soon discovered that there was much more to worry about than their petty squabbles. The Poss'Nomin put down their weapons and began to integrate themsevles into the galactic culture. The warring nations collapsed their boundaries and joined to form a single, planetary government. (AE)

Post, Avan
this Jedi Master from Chandrila served with distinction during the Clone Wars. Corran Horn discovered Post's image in the bowels of the Galactic Museum, during his escape from the Lusankya facility. (KT)

Post, Ilir
this young man was a contemporary of Soontir Fel, and was the spoiled son of Fel's employers. When Fel rescued Pamr from one of Post's attacks, Post's father saw to it that Fel was shipped off to the Imperial Academy on Carida. Hal Horn pressed the investigation

after Fel waqs shipped off, and had Post arrested. Post was eventually convicted and sent to the spice mines of Kessel, despite the efforts of AGR's leaders. Post's hatred of the Fels grew quite strong during his imprisonment. Several years later, after Soontir Fel defected to the New REpublic, Corran Horn revealed that Ilir Post was the leader of the kidnappers who took young Fyric Fel. Post believed that he had found a way to get back at the Fels, by exposing Soontir and his wife, Wynssa Starflare. When Wes Janson, Hobbie Klivian, and Plourr Ilo tried to intercept the kidnappers, Post thought he had a chance to collect on two accounts: Fyric's and Plourr's, whom Post believed was wanted back on Eiattu. Later, hidden in his estate, Post tried to bluff his way out of an arrest by holding Fyric fel over a balcony. Todr Fel then Post in the forehead, and Plourr used her athletic skills to save Fyric from his two-story fall. (MBF, HXW, XWFT)

Pote Snitkin
a Skrilling working for Jabba the Hutt as a skiff pilot, Pote Snitkin started out as one of Jabba's primary weapons suppliers. He was relegated to pilot when Hermi Odle showed up. (ROTJ, GG12, CCG7)

Potentium
this controversial view of the Force was observed by many beings in the farthest reaches of the galaxy, especially during the last years of the Old Republic. The theory behind the Potentium was that all living things held the potential to create newer and better living things. Each birth represented a new form, and each death returned living beings to the Potentium for renewal. Believers in the Potentium theory held that the Force, and the galaxy in general, were given a master plan which was inherently good, and that there was no evil side to the Force. A being's position with in the Potentium - which was at once the beginning and the end of all things - could not be obscured by training and discipline. Those who followed the Potentium belief claimed that the Jedi Masters of the Old Republic rejected its existence because accepting it would mean accepting that they weren't needed to combat evil. About a hundred years before the Battle of Naboo, the followers of the Potentium were forced out of the Jedi Order. (RP)

Pothman, Triv
a native of the planet Chandrila and a former Imperial stormtrooper, Pothman was part of the *Eye of Palpatine* mission. He was a member of the 45-stormtrooper group sent to Pzob. He was the company's armorer, and could service weapons. Unfortunately, the Gamorreans didn't like having the Empire on Pzob, and began attacking the stormtroopers. They captured Pothman early in the fighting, and kept him alive because of his knowledge of weapons. They killed off all the other stormtroopers. When the power cells of their blasts drained, they stopped watching Pothman, who promptly escaped. He has lived by himself on Pzob ever since, keeping the Gamorreans at bay while collecting all of his company's unused armor. He discovers Luke Skywalker and Cray Mingla when they are forced to crashland on Pzob, after discovering the existence of an armed base in the asteroids near the Moonflower Nebula. (COJ)

Pothor System
the Alliance fleet was assembled here during Project Shantipole. (SFS)

Potin
this Imperial Naval Lieutenant, serving on the Interdictor-class ship *Black Asp*, was piloting the ship's shuttle when it tried to intercept the star yacht *Pulsar Skate* in the Chorax System. When the Rogue Squadron of X-Wings found them there, Potin fled in his shuttle before the battle reached him. Thus, he failed to obtain any real data on where the X-Wings came from, and he received a severe reprimand upon returnig to his ship. (XWN)

Potwa Beer
an alcoholic brew created by the Gamorreans. (COJ)

Pouchfish
native to the shallow seas of Sedri, this fish keeps its eggs in a large brood pouch until they hatch. The Sedrians discovered that the pouchfish would open the brood pouch if the insides of its gills were rubbed, and they maintained schools of them for use as living containers. (SSR)

Pouffa Circuit
this was a relatively tame and fully-sanctioned series of podracing events, characterized by their fairly safe courses and low number of fatalities. It was also a proving ground for many of the racers who grew to prominence during the last decades of the Old Republic. However, many racers, including Ben Quadinaros, leave the circuit too soon and flounder in the more dangerous and often cutthroat professional leagues. (IG1)

Poundie
this unique subculture of the Minos Cluster consists of the operators of several huge smelting ships that traverse the Mestra System asteroid belt. The ships reduce the asteroid ores to shippable ingots, after miners and prospectors discover viable asteroids. During the New Order, the poundies took advantage of the lax Imperial presence to cheat miners out of their claims. The crimes of the poundies ranged from falsifying reports of the ore contents of an asteroid to simply crushing an entire asteroid - claim marker and all - without any warning to the miners. (GG6)

Pourstone
a building material used whenever speed was required in erecting a structure. It could be poured into virtually any shape, and maintained structural strength in many forms. It was often used in desert or cold environments, since it had excellent insulating properties. (SWN, E1A5)

Poussan, 'Ndrath
one of the Agamarians recuited to the Alliance along with Keyan Farlander. He joined the ranks of the starfighter pilots along with

Farlander. 'Ndrath was killed in the Alliance attack on Operation Strike Fear near Briggia, when his X-wing collided with a TIE fighter. (XW)

Povanarian
this alien race was a member of the New Republic. (SOP)

Poviduze
this gas giant is located in the Expansion region. (SWAJ)

Power, The
this was an ancient term for the Force. (TOJC)

Power Convertor
the ignition system for a starship, the power convertor is responsible for routing power from the main power core to the propulsion units. (ESB)

Power Coupling
this starship component is responsible for directing power from the power core to the hyperdrive motivator. (ESB)

Power Dispersion Unit
this device regulates the power output from a repulsorlift engine. Many such engines have surges throughout their operation, which causes abrupt increases in speed. This is not a desired event, especially on swoops and speeder bikes. The power dispersion unit creates an even power pattern, which in turn keeps the vehicle at a constant rate of acceleration. (CFG)

Power Droid
box-shaped droid on two legs used as a mobile power source. (SWR)

Power Flux Surger
this device, when added to a power-consuming system, and boost the system beyond its normal specifications without overall system degradation. These devices are often used to augment starship weapons or shielding systems. (SWJ9)

Power Gem
these powerful stones emit an aura which disrupts starship energy shields, but their power faded after they were mined. They were determined to be pieces of rare meteorites which broke off from a single meteor. The pirates of Iridium used these power gems to disrupt the shields of the starships they attacked, making it easy for them to loot the defenseless ships. The pirates were eliminated by the Jedi Knights, and it was believed that the power gems were all destroyed in the battle. However, the last usable power gem was held by Raskar until someone could best him in battle and take it. What he didn't tell anyone is that the gem contained only enough power for one last use. Han Solo and Chewbacca were able to defeat Raskar and take possession of the gem, which was turned over to General Dodonna some years after the Battle of Yavin. The gem was used in a valiant attempt to disrupt the shields of the *Executor* by Vrad Dodonna, but the gem's failing strength only opened a small hole in its immense shields. (CSW)

Power Generator
any device which can create power from a basic set of materials. They can be small, portable generators used to supply power to a camp, or huge devices that can keep an entire city operational. (ESB)

Power Harpoon
this unusual weapon was designed by Beryl Chiffonage, for use against Imperial AT-AT walkers. Chiffonage realized that the tall war machines could be tripped up if a strong enough cable was used to entwine their legs. The power harpoon consisted of a flexi-steel cable which was fired from a turret-mounted gun. The projectile end of the flexi-steel cord was connected to a fusion disk, which attached itself to almost any surface. The stationary end of the cord was temporarily connected at the ship, and could be released when the cord was securely wrapped around the walker’s legs. (CCG3)

POWER Party
originated by Andra some thirteen years before the Battle of Naboo, this political faction was formed to "Preserve Our Wild Endangered Resources" on the planet Telos. POWER opposed the government's plans to give UniFy corporation control over the management and preservation of Telos' parks and wilderness areas. The party was outlawed by the government, based on the desires of Xanatos. Andra later revealed to Qui-Gon Jinn that she was the only member of the party. (DOR)

Power Pistol
an out-dated, small, handheld energy weapon. (HSL)

Power Pivot
a starfighter maneuver often associated with the X-Wing, the power pivot involves the use of a ship’s lateral thrusters to affect a reversal in positioning. The X-Wing was maneuverable enough ti swing around 180 degrees, surprising an opponent who thought they were unnoticed. (CCG9)

Power Plug
this small device supplied the basic power needed to fire a pod racer's engine. Depending on the size and configuration of the racing engines used, a small or larger plug was required. There were three basic forms of plugs. The first used one or more power sources in

series, with each source being drained before the next could be used, and providing average amounts of power. The second is the rotary design, which taps each power source for a short period before moving to the next, in a rotary fashion. This increased the efficiency of the basic series design, but maintained a comparbale level of power output. The third design is the cluster plug, which ganged together the power from multiple sources at once. While it generated the greatest amount of power, it was also expensive and tended to need replacement sooner. (RAC)

Power Prybar
a power tool which augments the amount of leverage that can be applied. (HSL)

Power Slider
this unique transportation system involves the use of a repulsor-board that is worn on the feet. The board hovers above the ground and is propelled by a small jet pack. Power sliders come in various shapes and sizes, with some models resembling a pair of skis while others resemble surfboards. The farther forward over the board you lean, the faster it goes. (CSWEA)

Power Station
Fixer's business in Anchorhead, on Tatooine. (SWR)

Power Sucker
a nickname used to describe mynocks. (CCG4)

Power Terminal
an energy distribution center, where vehicles, starships, and droids can be brought for recharging. (SW)

Power-lash
a whip-like device which emits a powerful electric charge when its tip strikes an opponent. (JS)

Power-Spread
this is the brand name of Aratech’s low-end power dispersion units, used on small repulsorcraft such as the Sky Swooper. (CFG)

PowerLock 2500
produced by Arakyd, this device locks out all power to a starship's main cockpit controls when activated. The PowerLock 2500 bolted directly into the ship's control panel, underneath the unit and out of sight. This allowed a starship owner to ensure that a thief couldn't fly off with their starship. When the owner keyed in the correct electronic combination, the PowerLock2500 shut itself down and allowed access to the ship's controls. (PSG)

PowerOn Conglomeration
one of the major corporations which helped form the Pentastar Alignment, PowerOn was one of the first to threatened secession from the Alignment and join the New Republic. The conglomerate was headquartered on Cantras Gola, so the Alignment hired the Karazak Slavers Guild to kidnap the children of Cantras Gola's chief ambassador. The kidnapping put pressure on PowerOn to remain with the Alignment, as it forced the rulers of Cantras Gola to accede to the Alignment's wishes. The Alignment's hold on PowerOn and Cantras Gola was broken when the Red Moons rescued the children from the slavers, in one of the many assaults that worked for both the Red Moons and the New Republic. (TFE)

PowerSuit
Corellian Engineering Corporation's model of personal armor. (RPG)

PowerTrain
this is Queblex's stationary power source for powering small buildings. (GG7)

Poytta
a planet. (RD)

Pqweeduk
a Rodian, and Greedo's younger brother by about three years. The two grew up on an unspecified jungle world, having escaped the oppression of Navik the Red on Rodia. When Navik found the planet, they fled to Nar Shaddaa. (TME)

Pr'ollerg
this Zygerian clan formed the leadership council for the Zygerian Slaver Syndicate during the height of the Galactic Civil War. (GG10)

Praadost II
this planet was "pacified" by the Empire during the Galactic Civil War, a long campaign which wiped out a large number of civilians. (HR)

Prabkro
this small, spherical seed has a spiky covering. Hutts favor the texture and taste of prabkros, especially when they are marinated in brandy. (POT)

Prace, Marcham
this young man served the New Republic Intelligence agency as a Lieutenant in the Special Threats division. He and his team were responsible for identifying and capturing slicers and other information criminals. (CTD)

Pradeux, Alec
this man was one of Emperor Palpatine's most key advisors during the height of the New Order. (SWJ8)

Prael
this star was the central body in the Japrael System, which contains the planet Onderon. (TOJC)

Praesitlyn
a planet which houses a communications station in the Sluis sector. (HTTE)

Praetorite Vong
this was the primary political body which governed the Yuuzhan Vong. Despite that fact that they were not a military body, the Praetorie Vong was in command of the first assault force sent to begin the conquest of the galaxy. The war force was not overly large, and its leadership - Prefect Da'Gara and Executor Nom Anor - refused to underestimate their enemy. Their forces were controlled by the immense yammosk war coordinator based on Helska, which they had been obtained without permission and was imperfectly developed. The plans of Nom Anor and the Praetorite Vong were thwarted when the New Republic forced the planet to quickly thaw and re-freeze, setting up a Mezicanley Wave and destroying Helska. The yammosk was killed, and the Yuuzhan Vong forces routed. Unfortunately for the Republic, the Praetorite Vong was only the tip of the iceberg which represented the Yuuzhan Von invasion force. After the debacle at Helska, the Praetorite Vong was restricted in its actions by Tsavong Lah and the Yuuzhan Vong commanders. (VP, DTR, JE)

Praff Run
a smuggling corridor often traveled by Hatirma Havighasu. (BTS)

Praidaw
it was on this planet that Akanah's parents - Isela Talsava Norand and Joreb Goss - first met. (SOL)

Praji
this Imperial Naval officer was trained at Carida, and received high honors at his graduation. He was placed as Darth Vader's aide on the *Devastator*, where he was in charge of recovering the plans to the first Death Star from the *Tantive IV*. He notified Vader of the lifeless escape pod used by R2-D2 and C-3PO, and sent a detachment of stormtroopers to Tatooine to recover it. (CCG)

Prak
this is the native language used by the inhabitants of the Prakith System. (TT)

Prakith
this is the primary planet in the Prakith System, located some 106 light-years past the borders of the New Republic, in the Core. It was under the control of the Warlord Foga Brill during the tenure of Leia Organa-Solo as Chief of State of the Republic. (SOL)

Prall
this riverbed mining operation on the planet Praktih was controlled by Foga Brill following the Battle of Endor. (SOL)

Pran
one of the New Republic *Agave*-class picket ships dispatched under the command of Pakkpekatt to intercept the Teljkon vagabond. The *Pran* was ordered back to drydock after the mission failed to capture the vagabond at Gmir Askilon. (SOL)

Prana Lexander
an ancient scientific starship which was used by a respected philosopher. The ship was lost some 500 years before the Galactic Civil War, although legend has it that the philosopher is still out there, suspended in cryofreeze. (RPG)

Prash, Treytis
this man was one of the Alliance's leading gun-runners during the Galactic Civil War. The bounty hunter spent a good deal of time trying to catch him, and convinced Celia Durasha that Prash was himself a bounty hutner, working for Bwahl the Hutt in order to capture Kaj Nedmak. Prash himself was a well-dressed, handsome man with jet-black hair and a muscular build. He often traveled with a pair of bodyguards, Beidlo and Skurvis. Thune's plan worked to perfection, as she and Celia first cornered Prash at the CardSafe. Celia then shot the two bodyguards, allowing Thune the chance to stun Prash and take him captive. Thune then revealed to Celia that she had, in fact, captured Kaj herself, and that she was going to turn all three captives in for their collective bounties. Prash agreed to help Celia and Kaj, and managed to make a brief escape before Thune killed Kaj and threatened the others. In the end, the droid U-THR helped them all capture Thune. After turning Thune over to the authorities, Prash returned to running guns for the Alliance. (SWJ14)

Pratari Cinn
this Twi'leki male was easily distinguished by the blaster scar on his left cheek. He was known as Parmel Sector's most infamous and prominent black marketeers during the early years of the New Republic. (GG11)

Pravaat
a huge consortium of manufacturers located in the Celanon System, they create uniforms for anyone willing to pay for them. (COJ)

Prax Arms
this weapons manufacturer produced a numnber of heavy-duty energy weapons during the Galactic Civil War. (ROE)

Praxen Emergency Medical Supplies, Limited
this small corporation produced a number of portable survival pods. (FOP)

Praxeum
an ancient term meaning "school", used by Luke to describe his Jedi Academy. It was first used in this way by an ancient Jedi named Karena, who used it to infer the 'distillation of learning combined with action.' (DA)

Praxlis System
a Rim Territory planetary system that was defended by the Black Sword Command during the Galactic Civil War. (BTS)

Praxon
manufacturers of emergency survival pods. (SOP)

Preaky
this is a species of pradatory, blue-spotted bird. (VP)

Prebda Thok
this Hutt art collector owned one of the most valuable properties on the planet Boztrok, during the height of the New Order. On one of his island estates was a Shrine of Kooroo, which he allowed Andor Javin to investigate. (SWJ13)

Preceptor, The
this was the title of the leader of the Church of Infinite Perception. (GG6)

Predator
this was the nickname of Exotac Arms' EXP-7 hunting rifle. (WSV)

Predator
an Imperial-I class Star Destroyer transporting Alliance POWs from Kessel when it was attacked by Alliance starfighters. The POWs were successfully rescued. (XW)

Predator I Jump Pod
manufactured by Arakyd, the Predator I jump pod is used to launch the Viper probe droid into space. The jump pod can be programmed to land at a specific location, and it has limited hyperdrive capability. (DFRSB)

Predator Birds
reptilian winged carnivores native to Yavin 4. (DA)

Predator Lizard
a vicious reptile found in the rainforests of Kirtania. These lizards were ambush predators, dropping from the trees to attack their prey. They could grow to sizes reaching three meters in length. (SWJ1)

Predominance
this Ishori war cruiser, commanded by Captain Av'muru, was one of the multitude of ships that came to surround the planet Bothawui shortly after the revelation of the Bothan involvement in the destruction of Caamas. It was the ship that began running down several Sif'krie skiffs in an attempt to draw the Diamalan warships into a battle. In order to avoid the confrontation, Leia Organa-Solo deliberately destroyed the *Millennium Falcon*'s maneuvering engines upon entry into the Bothawui orbital space. She sent out a distress call to the *Predominance*, which her Captain reluctantly answered. The *Predominance* managed to capture the floundering ship with a tractor beam and transport it to President Gavrisom's vessel, effectively diffusing the situation. Shortly thereafter, Klif, Pensin, and Horvic managed to infiltrate the ship, disguised as New Republic technicians. They killed their escort and commandeered a turbolaser battery. As soon as Navet dropped the Drev'starn shield, they began firing the *Predominance*'s weapons. They managed eight shots before they were discovered and neutralized. However, this action was coupled with a number of Imperial messages that signalled the various races to begin firing, and the warships above Bothawui began to attack each other. The *Predominance* took a good deal of fire from the Diamalan ships, especially the *Industrious Thoughts*, before the true nature of the attack could be disseminated. (VOF)

Preducor
a huge, four-legged predator native to the forest moon of Endor, it has a mane of razor-like hair and spiked tail. There are folds of skin near its shoulders that are vestigial wings. These creatures are nocturnal by nature. (DFRSB)

Preedu III
this man was at one time the Emperor of Tamban, at the time when Aitro Koornacht first saw the Koornacht Cluster. (BTS)

Prefsbelt IV
planet which is home to an Imperial Navy Academy school. It was here that Soontir Fel trained the likes of Biggs Darklighter, Tycho Celchu, and Derek Klivian. (ISB, SWSB, MBF)

Premier Provisions
a small ranch operating in the clouds of Tyed Kant, Premier Provisions is a specialty foods producer. Nestled in among its corporate headquarters is an Alliance listening post, complete with all kinds of technological equipment. (SN)

Premiere
this is the title of the highest-ranking Jenet politician. The Premiere oversees the duties of the Council of 127. It is not known how the Premiere is selected, although the individual is not elected by popular vote. The Jenets can tell the Premiere and the Council members by their names. (GG4)

Premion Mark II
this was a design of power generators created for small, land-based craft by Kuat Drive Yards. These incredibly powerful generators supplied the power needed to operate the Baktoid Armor Workshop's MTT transport ships. (X1)

Prengahl Kreen
this Twi'leki male was a well-known weapons expediter during the Galactic Civil War. He was a third-generation arms dealer, following in his father's footsteps in the family business in the Empartheca System. He worked from a huge, hidden base known only as Breshkall, which was located beyond the end of the Enarc Run, although its exact location was never discovered. Prengahl was stubbornly opposed to selling arms to the Alliance, although rumors abounded of rebels obtaining weapons from him. (HR)

Prentioch
this Imperial Moff was placed in charge of the Sombure Sector during the Galactic Civil War. Following the Battle of Endor, he and Moff Eyrgen fought against one another in a personal power struggle to gain more territory. (SWAJ)

Prepredenko
this Jazbinan Lord served as the planetary governor of Jazbina during the last years of the New Order. He welcomed Luke Skywalker to Jazbina shortly after the Battle of Yavin, in an effort to capture him and gain favor with Darth Vader. He tricked Luke into believing that his daughter, Syayna, had been kidnapped, and that rescuing her would help convince the people of Jazbina to join the Alliance. In reality, he hoped that Luke would lead him to a cell of rebels which was led by Syayna, thereby doubling the reward he would garner. Prepredenko had the journalist-droid 3DVO equipped with a remote-control dart launcher, and tranquilizer Luke after he found Syayna's rebel cell. He also had Syayna placed under house arrest. 3DVO, angry that Prepredenko had tampered with his systems, tried to get revenge on Prepredenko by changing the message Vader sent to Jazbina. 3DVO reported that Vader wanted Luke dead, rather than alive, hoping Prepredenko would be executed for disobeying Vader's orders. Prepredenko then released Syayna, who claimed to have had a change of heart. She asked him to let her kill Luke, and Prepredenko agreed. She merely stunned him, but Prepredenko was too busy preparing for Vader's arrival to notice. When Vader learned that Prepredenko had arranged for Luke to be killed, he tortured Prepredenko. Prepredenko managed to convince 3DVO to transmit a message to Syayna, telling her that he truly loved her. The transmission was detected by the Imperials, and a squad of stormtroopers was sent to end it. They shot Prepredenko dead, then destroyed 3DVO, but not before the droid had their executions shown on public viewscreens. (VQ)

Prescott
this Imperial Corporal volunteered for prison duty aboard the first Death Star. A member of the Death Star's trooper force, he took sadistic pleasure in enforcing the Empire's will. (CCG9)

Press Plate
this part of a blaster takes the signal from the trigger cable and transfers it to the apas connector. (CFG)

Pressin
this man served as a Major in the Imperial armed forces, and was a personal assistant to Admiral Pellaeon during the early stages of the Yuuzhan Vong invasion of the galaxy. (DTR)

Pressor
a small repulsor beam projectors with help a starship pilot manage a ship's pitch. (SW)

Pressure Bomb
a detonation device which uses air pressure to knock out its targets. While not obviously destructive, a pressure bomb severely disables the hearing of its victims, and causes great pain to the victim's sinuses and cranial cavities. This often results in hearing loss, disorientation, and intense pain. (CS)

Prestor
Prestor was an Imperial aide assigned to Lord Tion on Ralltiir. Following this mission, he was assigned to the Star Destroyer *Devastator*, where he served under Darth Vader in the capture of the *Tantive IV*. He was then assigned the task of tracking down the whereabouts of R2-D2 and C-3PO, after they jettisoned from the starship with the Death star plans. *Prestor was portrayed by Stephen Elliot for the Star Wars Radio Drama on National Public Radio.* (SWR)

Preter Jacket
this style of jacket or overcoat in cut in such a way that it has deep pockets hidden inside the jacket, one beneath each sleeve's armhole. (TFNR)

Prevaro
this Rodian tried to eliminate the antiques dealer Azool, thinking he was Prince Xizor in disguise. In fact, Prevaro discovered that Azool

was actually Xizor's niece, Savan. Prevaro threw in his lot with Savan, and arranged a horde of thugs to help her capture the human replica droid Guri from Doctor Thrumble's laboratory on Hurd's Moon. (SEE)

Preventers
this group of Carosites was formed during the early stages of the Galactic Civil War but a vocal faction which opposed the Empire. The Preventers spoke of taking "aggressive action" against the Empire, thereby preventing the further loss of life. (AE)

Prex
this member of the Corporate Sector Authority's Direx Board is elected by their peers to serve a three-year team as the Direx Board's representative to counterbalance the power of the ExO. The Prex was also responsible for presenting a secret annual report to Emperor Palpatine. (CSA)

Prexton
manufacturers of doublefield generators. (ISB)

***Preybird*-class Starfighter**
a rare form of SoroSuub combat starship, the Preybird was produced in extremely limited quantities. SoroSuub shut the project down after producing only a few production models. The smuggler Mazzic owned two of these ships. The design was eventually picked up by the remnants of the Empire under Moff Disra, who turned the plans over to Zothip and the Cavrilhu pirates. The Cavrilhu then began mass-producing the ships for Disra, who bypassed normal Imperial channels to fund the ships. Over time, the Preybird eventually replaced the TIE fighter, because it was cheaper to obtain them from pirates that from official Imperial channels. The Preybird had a long, central hull with a forward-situated cockpit. The wings are attached to the opposite end of the hull, rising up slightly before levelling off. A single laser cannon is mounted at the end of each wing, and the primary engines are located at the bend in the wings. (LCSB, SOP)

Preying Makthier
native to the crystal caves of Makthierse, this flying carnivore had a wingspan of up to two meters and a body length of 1.5 meters. These vicious predators were capable of consuming twice their body weight in food each day, and their voracious appetite made them almost fearless hunters. Mainly nocturnal, makthiers hunt in groups of ten, using a form of sonar to locate their prey. They use the stinger, located at the end of their tail, to immobile their prey with an injection of poison, then carry it off to their nests. There have even been documented reports of swarms of makthiers attacking and carrying off large farm animals. (COG)

Preza
the Yevethan name for Doornik-319. It was exterminated during the Yevethan Purge by Tal Fraan. (SOL)

Priam
an Imperial Nebulon-B frigate stationed near Kalla VII during the Calactic Civil War. In a battle with Alliance starfighters, the frigate was disabled and captured for thE Alliance. (XW)

Priamsta
this was the name adopted by the nobles of the planet Eiattu who rose up against Uthorrferrel Cartha. The Priamsta worked with the Empire to maintain some level of control over their planet's allegiances, and balked when Harran Estillo proclaimed himself Harrandatha, the crown Prince of Eiattu. When Plourr returned to Eiattu, she worked to remove all forms of Imperial control, and brought the opposing forces of the Priamsta and the People's Liberation Battalion under a single leader. This only occurred after Harran Estillo and Leonia Tavira were exposed. (XWWP)

Priapulin
this unusual alien species resembled a long, flat fish. The average Priapulin had five notochords along his length, making them seem wormlike when fully straightened. However, they preferred to form themselves into S-shaped curbes, a position which allowed them to use their flat tails to brace themselves upright. They had three pairs of eyes which studded the front end of their bodies, and their underbellies were covered with thick bristles. These bristles would be used like hundreds of legs, moving the Priapulin about with a broom-like hissing sound. Other bristles could be used like hands or fingers. They were the top being in an incredible symbiotic relationship which involved food-kin and other creatures who served the Priapulin and, in turn, were served by the Priapulin. As a race, the Priapulins were dedicated to peace, and worked whenever possible to avoid conflicts. (RP)

Pricina, Dom
this wealthy woman was the owner of the Ankarres Sapphire until she took a trip on the *Kuari Princess*. The courier droid 4-LOM realized that someone would steal the jewel, since Pricina was a careless woman, and so the droid removed it from her possession. To help track down potential theives, 4-LOM left a false stone in its place. When she failed to recognize that she was being careless, 4-LOM kept the stone, rather than return it. He later sold it to a fence on Darlyn Boda. (TBH)

Pride of Eiattu
this New Republic Nebulon-B frigate was part of the force sent to liberate the planet Ciutric from the control of Prince-Admiral Krennel. It supported the flagship *Emancipator*, along with the *Peacemaker* and the *Thunderchild*. (IR)

Pride of Selonia
this New Republic CR90 Corvette was the lead ship in a supply convoy travelling to Liinade III, when it was brought out of hyperspace by the Interdictor cruiser Binder near system M2934738. The attacking ships, under the direction of Prince-Admiral Krennel, pounded

the Pride of Selonia the instant it dropped into realspace, preventing any sort of counterattack. The Pride of Selonia was destroyed in the attack, as was the frigate Interpid, before Krennel took possession of the twelve frieghters they were accompanying. (IR)

Pride of the Rim
this starship was owned by the Corellian resistance, and was rescued by the crew of the Retribution. (RD)

Pride of the Senate
this Dreadnaught served as part of the command fleet used by Admiral Greelanx during the Battle of Nar Shaddaa. (THG)

Pride of Yevetha
this recommissioned Super-class Star Destroyer - originally known in the Imperial Navy as the *Intimidator* - was captured from the Empire by the Yevetha just after the Battle of Endor. It later became the command ship for Dar Bille, and the flagship of Nil Spaar's navy. Spaar used it to transport the various prisoners the Yevetha had captured during the Purge of the Koornacht Cluster. (BTS, TT)

Priests of Ninn
the group of green-vested religious fanatics who have set up their own religious tenets and practice them in planet-wide retreats. (HSR)

Priests of the Sun
this was the name of the religious order that developed among the Sedrian people, and revolved around the worship of the Golden Sun organism. Each priest wore an ornate pin that indicated their position within the order. (BGS)

Prildaz
this barren, dusty world is the third planet in the ILC-905 system. The name was given to the planet by the Yevetha. (TT)

Prima
this ball of motlen rock and metal is the first planet in the Kalinda System. (TSK)

Primacale
this crop was grown on the planet Chorna. (SWJ12)

Primarin Starshipwrights Union
this collection of starship manufacturers went bankrupt during the last years of the Old Republic. (AIR)

Prime Senate Spire
this tall skyscraper served as one of the main living areas used by Senators of the Old Republic. Its lower levels housed bureaucratic offices and other support areas for the main Senate chamber, while its upper levels boasted some of the most luxurious apartments in Imperial City. The Spire was nearly two kilometers taller than any other building around it, providing those who lived there with an unprecedented view of the cityscape. (RP)

Primo, Kora
this Imperial Intelligence officer was in command of the agency scouting the Kalinda System, some years after the Battle fo Endor. She was an innocent-looking woman who had the ability to use makeup to transform her appearance from one extreme to the other. She was the latest in a long line of Imperial Intelligence officers, and felt that her family included not only blood relatives but Imperial Intelligence as well. Thus, she was extremely loyal and uncompromising (some would say fanatical). *Note that she is often referred to as Kora Primos in* Twin Stars of Kira. (TSK)

Primus Goluud
this unstable red giant was the central star of the system containing Goluud Minor. A mining colony existed on the planet some 5,000 years before the Galactic Civil War. The Daragon siblings once charted a hyperspace route - known as the Glouud Corridor - which passed dangerously close to the star. A Cha'a drone ship was the first to use the route, and was destroyed when it strayed slightly off-course and exploded. The Goluud Corridor was abandoned, but the star was etched in history when Naga Sadow retreated to Primus Goluud as he launched his attack on the Old Republic. He drew on the intense energies during his meditations, allowing him to create incredibly far-reaching illusions of battle forces which augmented his own Massassi forces. Gav Daragon successfully broke Sadow's concentration and drew the Republic's fleet to Primus Goluud. Sadow, not wishing to be captured, used the Dark Side of the Force to rend the star apart, hoping to destroy all the ships gathered there. Gav Dargaon managed to provide the Republic ships with an escape vector before the star exploded. (GAS, FOSE)

Prinawe Racer
a small, fast starship. (BTS)

Prince
a Mugaari transport destroyed during an Imperial raid on their hidden outpost. (TIE)

Principles of Power
this tome, written by Emperor Palpatine, was required reading for all Imperial Moffs during the New Order. (SOL)

Prindaar System
planetary system which contains Antar and its six moons. (GG4)

Priole Danna
this planet-wide festival engulfs the population of Lamuir IV each year. The festival involves huge parties, parades, and dramas. The festival has been a tradition for millennia. (SWAJ)

Priority Bounty
not often invoked because of the high price involved, this form of bounty is offered on an individual basis. If accepted, the bounty hunter agrees to drop all current hunts and focus solely on the priority bounty. No other bounties can be accepted until the priority bounty hunt has been completed. (RD)

Priority Command D-113
the self-destruction order used on the *Subjugator*. (SF)

Prishardia
a backwater agricultural world. (TFNR)

Prishella III
this planet was under Imperial control during the Galactic Civil War. (ROE)

Prism
an Alliance Carrack-class cruiser destroyed during the Galactic Civil War. (TIE)

Prisma Storm
a term used by Corran Horn - alias Kieran Halycon - to describe the phenomenon of the changing from night to day on Yavin 4. As Corran discovered, the atmosphere on Yavin4 got very cold as it passed through the shadow of Yavin. Water crystals in the atmosphere would freeze into small crystals. When the mass of Yavin rose and began a new day, the orange light from the planet would be refracted in the billions of water crystals, looking like multicolored lightning in the air. (IJ)

Prithann, Clis
this woman was a lifetime friend of the Captisan and Belden families of Bakura, and served as the primary medical aide taking care of Eppie Belden during the height of the New Order. She was trained at the Imperial medical facility on Bakura, but preferred to use natural remedies instead of the manufactured drugs of her teachers. Despite her soft-spoken demeanor, Clis was an active supporter of the Bakura resistance, and ever helped in the capture of Wilek Nereus during the Battle of Bakura. (TB, TBSB)

Prittick
Imperial fleet Admiral in charge of regrouping the Imperial Fleet fleet following the Battle of Endor (TB)

Prm-3
this weapons system was designed by BlasTech for use on small civilian craft, and consisted of an autoblaster which obtained targetting information directly from the sensor package. (SS)

Probe
any of the various automated spacecraft designed to maneuver into a positon from whic they can monitor a star system's activity. There are two basic types of probes used in the galaxy, both about 5 meters in length and unshielded (5-RU hulls):
- Type A, a spy probe that resembles an E-class container
- Type B, a spider-like spy probe with more maneuverability
(TIE)

Probe Droid
any of the various droids used to search out remote data. They are often dispensed from large starships in small propulsion capsules. The droid emerges from the capsule on planetfall, and begins following its programmed mission. The droids are equipped with motion detectors, video and audio recording devices, and holographic transmittors. The first probe droids were used to search out metals and fuel sources on remote planets. Later, exploratory probe droids were sent out to look for inhabited planets. After Palpatine assumed control of the galaxy, most exploratory probe droids were reprogrammed to hunt down the bases used by the Alliance, pursue fleeing targets, act as picket line sensors, and to perform spy missions. For these reasons, they were outfitted with protective armaments and self-destruct mechanisms. (ESB, ISB)

Probos
a female Duro, and tract mate to Bringe. Together, they are starcharters working for the Empire. They were charting the space beyond the Outer Rim, when they happened to be in the Mos Eisley cantina when Obi-Wan and Luke approached Han Solo for passage to Alderaan. They debated whether to tell the Imperial about it. A graduate of the Duro Academy of Deep Space Exploration, she can boast no less than 3 unguided trips through hyperspace. She and Bringe know of a huge deposit of Helixell somewhere in the Outer Rim or beyond, but they have not told anyone where it is. (SW, SCRE)

Probot
see Probe Droid

Procopia
this planet, located in Tapani Sector, was the political capital of the sector. It was also the social capital of the sector during the Capital Season. The nobility and upper class of the sector travel to Procopia to maintain their social standing and reputation, while spying on

their peers and looking for intrigue. Those who do not make the trip during Capital Season are often snubbed or blacklisted, which affects social standing as well as political and economic position. The planet itself was covered in green forests and warm oceans, making it quite beautiful to behold. (LE, PGT)

Procurator of Justice
a position created by Darth Vader for Hethrir, it allowed Hethrir to dispense "justice" to enemies of the Empire. (CS)

Proctors
the intermediate level of Hethrir's Empire Youth school, these blue-robed individuals are the teacher and leaders of the helpers and students. They are allowed to begin practicing with lightsabers. (CS)

Prodigal
this YT-1300 freighter was used by Fable Astin and her Harrier infiltration team on many insertion missions. (SWJ8)

Prodigal-One
this was the codename of Kala Kevv, the Alliance starfighter pilot shot down over NCW-781. (IA)

Prodigal-Two
this was the codename of the datacard created by Alliance agent Prodigal-One. It contained information on a pair of Imperial double-agents working for the Alliance. (IA)

Productivity Day
this Tapani Sector holiday fell between the months of Nelona and Helona. (PGT)

***Proficient*-class Cruiser**
this Corellian-made warship was developed in the early decades of the New Republic, and saw duty as part of the Republic's newer fleets. It measured 850 meters in length, and was equipped with a Damorian power plant. Depsite its size, it was lightly armed with just ten heavy turbolasers and twenty ion cannons. The original designs were meant to be modular, but later refits removed the compartmentalized holds in favor of docking bays. (HT)

ProfitSmasher
his starship was owned by a crew which was deeply in debt to Brebu, a Hutt crimelord. When they defaulted on their loan payments, the Hutt sent his thugs out to make the crew pay for their mistake. The thugs shot down the *ProfitSmasher* on an unspecified backwater planet, and all aboard were either killed or enslaved by the Hutt. In the years since the crash, the dead hull of the ship has been gutted and stripped of all salvageable components. Many a pirate or criminal has tried to turn the hulk of the *ProfitSmasher* into their personal base, but every such venture seemed to end in disaster. Most modern spacers leave the crash site alone, fearing their own misfortunes. Shortly after the Battle of Yavin, Brebu began devising a plan to turn the hulk of the *ProfitSmasher* into his own base. (HAS)

Program Trap
a form of computer virus that is programmed into a droid's memory which causes a power overload in the droid's circuits. The result is an explosive detonation device similar to a medium-sized bomb. (SW)

Progression
a time measurement used by the Brigians. (HSL)

Project Ambition
this was the codename of Ysanne Isard's plan to eliminate the Cabal which opposed the Imperial Ruling Council and dispose of Sate Pestage, thereby given her complete control of the Empire's remnants, in the wake of the Battle of Endor. (XWES)

Project Aralia
an amusement park built on the planet Aralia. The Ranats tried to stall the construction of the park, and its builders complained to the Empire. This led to the decree that Ranats could be killed in self-defense, and could not carry weapons. (GG4)

Project Asteroid
an infamous Imperial operation which used many of the battle tactics devised by Jan Dodonna. (MTS)

Project Chubar
named for the animated bilar of children's stories, Project Chubar was Warlord Zsinj's pet project. Its goal was to produce highly intelligent soldiers from the more primitive, non-human species in the galaxy. The project focused primarily on Gamorreans, Ewoks, and Talz, but also included Ortolans, Ranats, and Bilars. Using chemical treatments and educational imprinting similar to that used on clones, scientists from Binring Biomedical's Epsilon Wing discovered that their subjects could obtain near-human intelligence. This allowed them to learn complex tasks, such as flying a starship. A secondary goal was to stimulate the aggression centers of the subjects' brains, thereby creating a group of brutal soldiers which could act on Zsinj's orders. The project was nearly scuttled by one of its lead scientists, Tuzin Gast, who staged an explosion in the labs on Saffalore in hopes of letting the test subjects escape. Gast himself died in the blast, but only a single creature escaped. Known as subject Gamma-9104, this Gamorrean fled Saffalore and joined the New Republic, taking the name Voort saBinring. (SOC)

Project Decoy
a project assigned to Fandar and Fugo by DRAPAC, its goal was to produce Human Replica Droids for use by Alliance personnel in dangerous situations. The first such droid was built to resemble Princess Leia, who was being pursued by Zorba the Hutt and Trioculus. The technology developed during this project eventually reached the open market, though it was prohibitively expensive in most cases, Prince Xizor, for instance, paid 9,000,000 credits to build his assistant, Guri. (MMY, QE, SSE)

Project Funeral
this was one of Warlord Zsinj's most ambitious actions against the New Republic. It involved the insertion of agents into all levels of the New Republic government, and was a spin-off of Projects Chubar and Minefield. A few of the agents were simply messengers, who would deliver the code phrases needed to activate the programming installed as part of Project Minefield. The majority of the agents were non-humans who held positions in which they were trusted and respected. Zsinj began stirring up the racial tensions by compelling the non-humans to take violent actions against human personnel. However, Zsinj's actions were discovered by Wraith Squadron, and so many of the agents that were part of Project Funeral were captured or neutralized before they could do any damage. (SOC)

Project Minefield
this was a project established by Warlord Zsinj, during his struggles against the New Republic. It was a spin-off from Project Chubar, and invovled the use of certain chemical treatments to brainwash the more intelligent, non-human species of the galaxy. While Project Chubar could produce subjects capable of successive missions, the subjects of Project Minefield were considered expendable. This was because the brainwashing, once activated, would compel them to actions which would lead to their demise once their mission was carried out. The subjects were implanted with the need to complete a specific task, nmost often the assassination of another being. The subject was activated upon hearing a code phrase which contained a reference to their target. The brainwashing was not complete, as many early test subjects were able to see that the compelling act was wrong, but they often carried it out anyway. Zsinj used the subjects of this project to begin sowing seeds of division between the human and non-human races of the New Republic. However, it was discovered by New Republic Intelligence after the capture of Doctor Edda Gast. (SOC)

Project Orrad
this secret Imperial project was run in an underground lab on Venaari. (SWAJ)

Project Second Chance
this New Republic operation involved the hiring of a group of smugglers to assist the Kalinda System in repelling the Imperial and Corporate Sector forces which tried to control it. The Republic knew that the Kalindan military had been developing a technology that would negate the effects of a cloaking device, and wanted to make sure it didn't fall into the wrong hands. Implemented by Clivis Damand, the project was never given the consent of the Ruling Council, and was conducted without their knowledge. The goal of the project was for the smugglers to transport a modular command circuit to the Kalindans, which would be used to activate their deep-space defense network. The project was successful, and the Kalindans were able to repel both of the forces arrayed against them, seemingly without intervention from the New Republic. (TSK)

Project Starscream
this secret project was developed by Mammon Hoole and Borborygmus Gog, and directly funded by Emperor Palpatine. Its ultimate goal was the creation of a living army that was impervious to most forms of attack. The Project's primary laboratories were located on the planet Kiva, until an early experimental failure in the control of life and death wiped out all life on the planet. Gog assured that Hoole would be blamed for the accident, then secured continued funding from Palpatine. The Emperor placed Darth Vader in control of the project, which continued at a rapid pace. The first step in Gog's plan was to create life from nothing, and the result was the planet D'vouran. Despite this success, D'vouran outgrew its creators and escaped after consuming many of the Project's scientists. Gog continued, employing Doctor Evazan in an effort to bring the death back to life on the planet Necropolis. Evazan managed to discover a formula, but its effects were limited and required diligent planning. The next step involved discovering a way to propagate the army without continual expenditure, and involved the development of ancient viruses on Gobindi. Further experiments yielded the Nightmare Machine, which proved that Gog's scientists could extract a person's deepest fears from their mind and use them as a weapon, and a way to control the Force itself. This last step was never achieved, although a test subject was created by Gog. Known only as Eppon and called the first of Gog's Army of Terror, Eppon was a biological construct that could consume its opponents and grow stronger, could read their darkest fears and turn them against them, and could return from death rapidly. However, Hoole returned from hiding in an effort to thwart Gog's plans. In the end, Gog and Hoole battled on the planet Kiva, where the wraiths of the dead Kivans consumed Gog shortly after he destroyed Eppon. (GOF1, GOF2, GOF3, GOF4, GOF5, GOF6)

Projectile Cannon
this outdated form of weapon used a mild explosive to launch a solid projectile at its target. (KO)

Prok, Falad
this youth worked as a thief, spy, and errand boy for Jorga Sune, working in the streets of the city of Iritsa on Chazwa. He was later killed by a poison dart, during a skirmish between Sune's men and a group of thugs working for Hahz Fallone. (ND)

Promenade Hotel
this ramshackle hotel was located on the town of Corestrike, on the planet Chrona. (SWJ12)

Promhassic Triaxli
this is a harmless, legal substance imported to many industrial worlds. (TFE)

Promise
this Rabaanite ceremony involves the betrothal of two members of a social caste. (SWJ9)

Promk
one of the Black Sun criminals working with Grobber during the reign of Zekka Thyne over Black Sun's Corellian interests. (TFE)

Proom
(?)

Proop
this creature, native to the oceans of Chad, is semi-domesticated and is harvested for its tender flesh. They are a tentacled species of slug which can measure 15 meters in length, and are thought to be part of the same group as the bildogs. They herd in groups of up to 300 individuals. (SWJ10)

Proper Posture: A Guide on Showing Proper Respect Through Proper Carriage
this Imperial military document dsescribed the correct ways in which a military commander should deploy his forces in order to address an enemy force. (FC)

Prophets of the Dark Side
a secretly-operating group of Imperial Intelligence agents who are continually spying on the galaxy's activities. They are led by Kadann, the Supreme Prophet. The prophets are all black-bearded individuals who wear gleaming black robes, and who have obtained a great deal of power within the remnants of the Empire, and who have made some bold predictions. Among them, the Prophets supposedly predicted the exact time and palce for the destruction of both Death Stars by the Alliance. They are continually working to make sure their prophecies come true, at any cost, in order to retain their power. (LCJ)

Prophet of the Void
this is the title given to the leader of the Charon death cult, an individual who is, in effect, the supreme leader of the Charon race. (GG4)

Prosperine Entertainment & Distillers
this company, headquartered on Algara II, owned and operated Club Prosperine. (PG2)

Prosperity Row
this is the name given to the only legitimate business section of Off-worlders' Quarter, found on the planet Ropagi II. Although it tries to remain apart from the black markets of the Black Hole, the various booths on Prosperity Row have no qualms about overcharging unsuspecting newcomers. (TSK)

Prosslee
this race, a member of the New Republic, maintained a feud with the Forshuliri race. (SOP)

Prost
this Imperial Captain served as part of the fleet command that attempted to control the Kalinda System, some years after the Battle of Endor. His fleet was constantly harassed by Commander Sloane's Corporate Sector fleet. (TSK)

Prosthetics
the science of using mechanical systems to replace organic ones. Luke Skywalker and Darth Vader both benefitted from prosthetic systems, although Vader's were much more extensive than Luke's right hand. (ESB, TB)

Protanut
this plant produced a nut which was encased in a smooth, round shell. (RP)

Protas
this native of Anobis was Elis' younger brother. He was nineteen years old at the time Han Solo came to Anobis to discuss a cease-fire to the civil war there. During the war, he had become proficient at laying traps that eliminated the farmers of the plains. He also had developed a close relationship with Anja Gallandro, based on the proximity of their families. When she returned to Anobis with Solo, she tricked him into attacking the Ynos' village during the early stages of the cease-fire. Protas was hot-headed enough to go along, and worked hard to lay traps for the returning farmers. He was going to make one last trap for Ynos, and returned to his house shortly after Anja set a burrowing detonator in the doorway. When Protas stepped across the threshold, he activated the explosive and was killed in the blast. (ROM)

Protazk
this city, located on the planet Spuma, was a hold-out location for the supporters of the Alliance on the planet. The Empire sent in its best Hell's Hammers, under the command of Colonel Johans himself, to wipe out any rebellion. (ISB)

Protean
this race of unusual beings was native to the planet Nathas I, in the Questal Sector. In their natural state, Proteans resemble man-sized blobs of protoplasmic clay. They live in small groups of five to ten individuals. They consume their food by surrounding it with their bodies and absorbing it through their skin. Individual Proteans have the ability to mold themselves into differnet shapes and can alter their coloration, and use their ability to change shape to capture their prey. The average intelligence of a Protean is quite low, although they have the ability to learn simple concepts and commands. Their homeworld is airless, forcing the Proteans to develop methods of

absorbing oxygen through their skin. They can also survive in hard vacuum for short periods of time, and have just four senses: sight, touch, hearing, and chemical. They reproduce when two individuals combine their structures into a single, stone-like ball, and remain in this configuration for a standard year. When the ball cracks open, the original pair emerges with a new child. (SWJ12, AE)

ProTech
this ancient manufactured produced a wide range of personal protection armor and systems more than 4,000 years before the Battle of Yavin. (TOJC)

Protector
this was the brand name of Prax Arms' PRP-500 hold-out dart pistol. (FOP)

Protector
1) a *Victory*-class Star Destroyer under the command of Admiral Harkov. It was dispatched to halt the Sepan Civil War, and served a in a number of battles until Harkov decided to defect to the Alliance. He took the *Protector* and its accompanying fleet and tried to hand it over to the Alliance. Admiral Zaarin and Darth Vader were able to capture Harkov and his fleet. (TIE)
2) this Trade Federation starship participated in the Battle of Naboo. (OWS, SFT)
3) this *Victory*-class Star Destroyer was part of the New Republic fleet during the early stages of the Yuuzhan Vong invasion. It escorted Leia Organa Solo and Danni Quee to Bastion, during their mission to make contact with Gilead Pellaeon and the Imperial Remnant. (DTR)
4) this Imperial *Victory-II* class Star Destroyer was part of a fleet dispatched to harass the Alliance as it began massing ships near Sullust, just prior to the Battle of Endor. (XWA)

Protector II
this was one of three Nebulon-B escort frigates assigned by the Empire to protect the replenishment fleet which contained the *Black Ice*. (BI)

Protectorate
this was the name given by Imperial Governor Wilek Nereus to his personal stormtrooper guard. These soldiers were specially trained at the Skine Bounty Hunter College, and were charged with deflecting any threat to Nereus' life. In the aftermath of the Bakura Incident and the death of Governor Nereus, the New Republic captured all but two members of the Protectorate, who remained unaccounted for. (TBSB)

Protectors
this was the name of the group of Saurton warriors who supported the rulership of the High Priests. Each Protector acted as a judge and policeman as well. (PG1)

Prothium
this gas, used in the manufacture of blasters, is mined on Bespin as well as in the Killaniri System. All of the prothium from that system is shipped from the Mutandan moon, Justa. (PGF, GG2)

Protial, Fulkrehm
this man was one of the Alliance's most promising pilots, until he was shot down over Kostra. He was rescued by the natives, but their medical knowledge was insufficient to completely heal him. His legs were severely damaged,and he was unable to fly again. However, he served as an information gatherer, posing as a drunkard with little redeeming value to ge close to beings with information. The disguise was easy for Protial to put on, because he found that alcohol was his only solace after losing the ability to fly. He convinced Captain Rondell that he was still useful, despite his near-constant state of inebriation. Protial then spent his time in the bars of Berrol's Donn, posing as "that drunk in the corner" at Sangorn's Net and using the codename Trosilon. (CRO)

Protocol Droid
a humanoid robot programmed in diplomacy, interpretation, and other skills necessary for interplanetary interactions. They are humanoid in shape so that they will fit in better among the races that are trying to interact. (SW, ESB)

Protocol Team
this was the name used by Ploovo Two-for-One to describe the group of thugs and killers he required to perform acts of violence in order to maintain his wishes. (AIR)

Protocols
this set of laws which govern the challenges and duels which dominated Adumari society, the Protocols stipulate - among other things - that any duel must benefit both combatants. A young pilot who challenges an older, more experience pilot, will be refused under the Protocols, since the older pilot has nothing more to gain from the duel. Another Protocol used in fighter craft duels involved the setting of match numbers, which specified the size of the opposing teams. Once a challenge was made, the recipient could accept or decline, If they accepted, they had the right to set the match number. (SOA)

Proton Blaster
this out-dated weapon fired bolts of cohesive protonic material that explodes on contact. Seinar produced them at one time. (POT)

Proton Fuel
a highly-volatile type of fuel. (DOD)

Proton Grenade
a small concussion bomb which is thrown at a target and scatters energy when detonated. (SWSB, CSW)

Proton Overload
this band sometimes played at Bantha Traxx, on the planet Lianna. (WSV)

Proton Tank
these large seige machines resembled large assault craft, and were armed with proton grenade launchers. They were also troop transports, and could safely deposit soldiers into a war zone. They were used during the last decades of the Old Republic,and were armed with ion cannons. (MOC)

Proton Torpedo
these weapons use a proton-scattering pod. The pod consisted of a fuel cell and a nucleonic igniter. When the torpedo strikes its target, the igniter smashes the atoms in the fuel cell, creating an enormous energy surge which destroys the target. While being very powerful, the proton torpedo can only travel at slow, sublight speeds. (SW, SWSB)

Proton 12
this is the designation of a Rendili StarDrive sublight engine. It is small, and is often used in a group to back-up a larger engine system, such as the Proton 2. (X1)

Proton 2
this is the designation of a massive Rendili StarDrive sublight engine. (X1)

Protosteel
a material used to build the hulls of large starships. (HSE)

Protrean
this alien race resembles a crude clay statue of a humanoid lifeform. They are round beings, with no visible fingers or toes, and their bodies seem to flow and change. Protreans can alter their body color and texture to match their surroundings, which allows them to belnd into almost any environment. These creatures then lie in wait for their prey to wander too close. Protreans capture their prey by striking quicjkly, draping themselves around the victim’s head to prevent any outcry and suffocating them at the same time. (GCQ)

Provisional Council
the group of leaders working for the New Republic, whose goal is to restore the principles and laws of the Old Republic. It also provides leadership and direction for the New Republic. It is presided over by the Inner Council. As its name implies, it was set up in the years following the Battle of Endor to assist in repairing the damage caused by Palpatine's New Order, but was by no means permanent. It was dissolved a short time before the Yevethan Purge, and replaced with a full government designed by the various Senatorial leaders. (HTTE, SOL)

Provocateur
this Imperial frigate was commanded by Captain Joshi, and was part of Zsinj's fleet shortly after the Battle of Endor. It was assigned to provide support for the *Night Caller* during a raid on Talasea, but was destroyed in the battle. (WS)

Prowler
1) an Alliance Corvette group destroyed during the Galactic Civil War (TIE)
2) an Alliance escort carrier group destroyed during the Galactic CiviL War (TIE)

***Prowler*-class Reconnaissance Vessel**
one of the new class of starships developed by Republic Engineering Corporation, the *Prowler* was designed to act as a long-term spy craft. The basic design is that of the REC Ferret, but with less equipment and stealth systems, and its mission profile dictated it be in place for long periods of time, gathering information about an enemy's location and assets. The *Prowler* does its work from a distance, rather than getting in close, but still retained the baffled drive and chemical-thrust systems of the Ferret. Each *prowler*-class ship required a complement of 6 crewmen to fly, unlike the droid-commanded Ferret, and was armed with more missiles and a decoy package. (CTD)

Proxima Dibal
a star with a single planet which is home to the song serpents. (HSE)

Proy'skyn
this Bothan was an investigator with the Drev'starn Department of Criminal Discouragement. He accompanied Morv'vyal to the Exocticalia Pet Emporium, on a tip that the store had been burglarized. When a fire broke out in the shop, the Bothans realized that it was related to the wiring. This led them to discover the hidden cache of weapons kept by Navett and Klif, which forced the humans to kill the Bothan investigators in order to carry out their plans. (VOF)

PRP-500
this was the model number of Prax Arm's Protector dart pistol. (FOP)

Prrit Qabaq
this ancient Nazzar Emperor-King was one of Qrrl Toq's anscestors. It was Qabaq who was known to have destroyed the Nazzar

monarchy many millennia before the Great Sith War. Histories maintained in the Hall of Edification enlightened Qrrl Toq to the fact that Qabaq had discovered a collection of teachings and ancient rites which drew upon dark, evil powers that promised the wielder with unimaginable power. Qabaq was easily tempted to attain more power,and began practicing the dark rites. His own daughter, Ikree, spoke out against the corruption into which Qabaq had fallen, and a planetwide civil war erupted. In order to stop the war, she forced Qabaq ro accept the *Ulizra* and the Great Structure, something he vehemently opposed. The lesser government officials understood Ikree's plan, and accepted it. One of the king's henchmen then murdered Ikree, in order to regain his power. However, the charges against Qabaq were upheld, and future leaders of the Nazzar were quick to take the *Ulizra* at its face value. (TOJC)

Pruss
this Sedrian youth was one of the many who believed the Golden Sun had been killed after the Alliance destroyed the Imperial garrison on Sedri. After Limna Yith landed on the planet, Pruss stole a datacard she hid in a cave. The card contained the complete Barani List and a great deal of documentation on the Yen-2 mining outpost and its connections to the crimelord Sprax. (SSR)

Prybar 2800
this power prybar was manufactured by SoroSuub. (PSG)

Prye Folas
this spaceport city, found on the planet Teyr, was one stop east of Turos Noth on the Rift Skyrail. It was located quite a distance from the Teyr Rift. (SOL)

Pryl, Tanda
this strong-willed woman served the Imperial Navy as the Captain of the Star Destroyer *Thunderflare*, patrolling Elrood Sector in search of pirates and rebels. She was constantly at odds with Captain Akal Zed. (OE)

Pryodase
this synthetic drug is used as a mood enhancer, and was extremely effective for lowering the guard of an individual. For a time, it was used extensively at Coruscant dinner parties among the nobility, as a way to counteract the increase in duels. It was non-addictive. (POT)

Pryodene
this is a synthetic, mood-enhancing drug. (POT)

Prytis
this was the primary continent of the planet Bakura, and the capital of Salis D'aar was located on its southwestern coast. (TBSB)

Psadans
a race on Wayland, covered with lumpy plates that make them look like walking rocks. They despise the Empire for assuming control of their world, which is about the only thing they agree with the Myneyrshi on. (HTTE, TLC)

Pseudo-chudde
this food was detested by many young children. (CSA)

Pseudogranite
a re-constituted form of stone used in buildings. (WG)

Pseudosonic Beamer
this ancient weapon employs high-intensity sound waves projected at a target to cause harmonic vibrations that literally shake the target apart. (SH)

Psibara
an edible vegetable. (TME)

PSP-278
this was a model of portable survival pod produced by Praxen Emergenecy Medical Supplies, Ltd. (FOP)

PT-16
a new spaceship discussed by the two stormtroopers standing guard near the tractor beam Obi-Wan Kenobi disables. (SW)

PT-97
this was a model of flitter used by public transportation systems. It measured 7.5 meters in length, and had a flight ceiling of up to a kilometer. The PT-97 could transport up to two passengers, and required a pilot to operate. (SESB)

Pta
this is a fruit favored by the Hutt race. (RF)

Ptak-Sok
this Arachnoid served aboard the *Black Widow* as Bruce Mercy's chief mechanic. Ptak-Sok (pronounced Patahk-Sook) was a strong-willed, ruthless individual. (TSK)

Ptera System
the planetary system which contains the planet Flax. (GG4)

Pterosaur
another name for the soarers of Ammuud. (HSR)

Ptorc, Illor
the Imperial governor assigned to manage the Demophon System, he ruled with an iron fist until the system was consumed in the exploding supernova that destroyed the star Demophon. (SN)

PTP Link
this ancient form of communication was a multi-channel device which established a dedicated point-to-point connection to another PTP link. Their range was quite short, although it could be extended with the use of relays and boosters. However, these add-ons were often plagued by problems. (TOJC)

Public Security Service
created from the remnants of the Corellian Security Force by the Diktat, the PSS is one of the public security forces operating on Corellia just before Thrackan Sal-Solo seceeds the Sector from the New Republic. (AC, IJ)

Publictechnic
his small corporation produced a variety of machinery and automata for public works departments. (SWJ14)

Puchek
this Rodian spacer was one of the pirates dispatched to capture Limna Yith on Sriluur, on orders from Nim Abek himself. His team brought her back to *Abek's Station* for containment. When a team is sent to the station by Mal Biron to rescue Yith, Puchek led them on a wild goose chase at Nim Abek's orders. (SSR)

Puck
military slang for a repulsortank. (SWJ9)

Puddle, The
this was the name given to the ramshackle town which sprang up around an oasis on a backwater, Outer Rim desert world. Named for the oasis itself, The Puddle was owned and operated by the Gotal Tilossa during the height of the New Order. Tilossa turned The Puddle into a small marketplace for smugglers, where they could unload stolen cargoes in exchange for other, illegally-obtained goods. (HAS)

Puddra
an Imperial subofficer working under Grammel's command on Circarpous V. (SME)

Pudhoy
this lichen-like plant has a reddish color. (POT)

Puerco
a grain grown on Cilpar. (XWRS)

Puff Cake
a small dessert pastry. (RF)

Puff-cot
a self-inflating, portable bed. (WS)

Puffer
a small creature favored as a snack by the Hutts. (RF)

Puffer Bird
a tall, stiff-looking bird with spike-like feathers on its head. (DS)

Puffer Turtle
this violet creature is native to the swamps of Clak'Dor VII. It has the ability to expand bladders inside its shell to augment its bouyancy or to scare off attackers. When the air inside the bladders is released, the puffer turtle makes a low, rumbling, woodwind sound. (TCC)

Puffers
Han Solo used this derogatory term to describe President Gavrisom. Han claimed that all Gavrisom ever did was talk, puffing up issues with words rather than dealing with them head-on. (SOP)

Puffo-Shield
this is the brand-name of one kind of starship crash foam. (POT)

Puggles Trodd
a small, rodent-like alien bounty hunter, he had an obsession with causing and viewing explosions. He worked often with Zardra and Jodo Kast, although his pessimistic outlook on life caused him to be very suspicious of their activities. He joined them in the hunt for Adar Tallon, but was secretly afraid of them. He joined to collect his share of the money. (TM)

Pui-Ui
an alien race which continually sheds it skin. They are native to the planet Kyryll's World, and appear like two spheres joined by a short neck. They move about on millions of cilia covering their undersides. They have a shrill-sounding language. (HSL, CSA)

Pujin
this inquisitive old man was a passenger on the *Kuari Princess* when it was hijacked by the Riders of the Maelstrom. (RM)

Puk
a foodstuff grown in many Tatooine hydroponics gardens. (TJP)

Pul
this man, a native of Alderaan, was one of Conn Doruggan's early schoolmates, and a member of his wegsphere team. (TBSB)

Pulga Horse
a creature native to the Forest Moon of Endor. (EGC)

Puln
this near-human served the Black Sun *vigo* Green as a low-level thug, but in reality he was one of Sprax's best spies. Noticeable by the thick, bony plates on his lower jaw, Puln was valued by Sprax for his ability to spy on Green's activities. In a third role, Puln provided information onSprax's activities to Prince Xizor himself. (SSR)

Pulra
an alien race which is native to the volcanic world of Kuras III, the Pulras were amorphous beings which a highly flexible body structure. They have innate abilities of camouflage, able to change their skin coloration to exactly match their surroundings. This allowed a Pulra to hide from its prey, springing a trap at the last moment to capture it. Pulras have no sensory organs, and use a natural form of sonar to detect information about their surroundings. They were a social race, able to work together and cooperate in order to get things. Done. They reproduced by fission, but don't consciously decide to produce offspring. Instead, natural biochemical and environmental changes simply indicate when it is time to reproduce. They have an advanced brain, and can easily grasp the concepts of space travel and interstellar mechanics. (PG3, AE)

Pulsar
1) an *Imperial*-class Star Destroyer, the *Pulsar* was under the command of Captain Reder until he surrendered her after the Battle of Endor. (WBC, SWJ8)
2) this *Lancer*-class frigate was part of the fleet Moff Sarne took with him when he fled Kal'Shebbol. It was supported by a trioof Skipray GAT-12g blastboats. (KO)

Pulsar Skate
a deep-sea creature native to Corellia. (KT)

Pulsar Skate
a Baudo-class star yacht owned by Mirax Terrik, named for a deep-sea creature on Coruscant which it resembled. The starship once belonged to her father, and was modified by Wedge Antilles who, at the age of fifteen, replaced its fusion chamber on the starboard engine. When Wedge took the new Rogue Squadron to the Chorax System, it found the *Skate*. being detained by the Imperial Interdictor-class ship *Black Asp*. The Rogues managed to scare off the *Asp*, and the *Skate* assisted in the rescue of Corran Horn's X-Wing. Mirax's father used the shhip to smuggle spice, which attracted the attention on Hal Horn, who hunted down the elder Terrik and captured him. Horn sent Terrik to the correctional facility on Kessel. Mirax held no small amount of contempt for Corran Horn, despite Wedge's allegiance to Rogue Squadron, but she held her tongue. Mirax agreed to assist the New Republic during the Krytos crisis, ostensibly acting as the lead ship in the convoy that was to bring bacta from Thyferra to Coruscant, via the Alderaan System. The convoy was attacked by the Warlord Zsinj, after he was tipped off as to the convoy's flight plan, before Reogue Squadron could arrive to escort it to Coruscant. It was believed that Mirax, her pilot Liat Tsayv, and the *Skate* were destroyed in the ambush, but they had left the convoy and gone to Borleias with a sample of the bacta. (XWN)

Pulsar Station
this was the name used by the New Republic to describe the Death Star-like construction discovered in a secret lab on the planet Liinade III. The Republic believed that Prince-Admiral Krennel was preparing to built the station, based on all the evidence it found in Valleyport. However, the lab had actually been set up in secret by Ysanne Isard, who hoped to undermine the efforts of Krennel and Isard's clone to disrupt the New Republic. Unlike the first two Death Stars, Pulsar Station was built around an array of smaller super-lasers, each of which could take out a *Super*-class Star Destroyer with a single blast. This allowed it to be more accurate than the second Death Star, while better utilizing the destructive capabilities of the super-lasers. In reality, there were no actual plans to build Pulsar Station. However, the Republic believed that Krennel was planning to built it into the shell of a large planetoid. When Mon Mothman announced that the Republic had discovered the lab and tried to undermine Krennel's efforts, he was sincerely able to rebuff her statements because he didn't know anything about it. (IR)

Pulse Laser
a starship weapon. (SWJ9)

Pulse Rocket
a Nuffin weapon. (JTH)

Pulse Siphon
this device used a cam to draw fluids into a tube to transport to another container. The cam can be powered magnetically or with a small battery. (GG2)

Pulse-wave Rifle
an ancient weapon, used before blasters were commonplace, pusle-wave rifle created a spatial distortion when fired. This caused severe damage to solid matter, as the wave altered atomic make-up. The wave dissipated as it moved away from the weapon. (TOJC)

Pulsejet
this thruster technology was employed by the Yevetha to move their *Aramadia*-class thrustships during taxiing in starports. (TT)

Pulsemass Generator
developed by the Hapans from Imperial gravity-well projector technology, these devices can be deployed in hyperspace to create false images of realspace masses, effectively keeping other ships in realspace near the generators, or bringing them out of hyperspace near them. These small devices are launched from tubes on a starship, such as the Hapan Battle Dragon, and the results are similar to those of the huge gravity wave generators on Interdictor-class ships. (CPL, COTF, CTD)

Pummelstave
this blunt weapon was used by the Red Knights of Life. Made of tubal iron, the pummelstave is a crude but effective weapon. (VP)

Punch Gun
an older weapon that is used to blast holes in metal surfaces. (TJP)

Punch-and-Pop Bomb
this was the nickname of a type of explosive, like the Adumari Broadcap bomb, which penetrates the ground for several meters before exploding. (SOA)

Punch-dagger
a small, handheld knife with a specialized blade. The blade is forcefully extended when it is plunged into an opponent, causing a great deal more internal damage after the initial thrust. (HSL)

Punda
this is the Huttese word for “neck.” (IS1)

Punishing One
this ship was owned by the bounty hunter Dengar. A modified Corellian Engineering JumpMaster-5000 transport, the *Punishing One* was propelled by an outdated Class 3 hyperdrive, but its sublight engines were top-of-the-line. Dengar preferred the crescent-shaped ship to many newer designs, simply because it was easy to maintain. It as armed with a single quad-blaster, a mini ion cannon, and a proton torpedo launcher. It has minimal crew space, with just enough for Dengar and a captive. (CCG4)

Pupton
a serving of vegetables. (TME)

Pure, The
this monicker is used by the Yevethan rulers to describe their race. They believed themselves the purest form of life in the galaxy. (SOL)

Pure Sabacc
this term is used in the game of sabacc, and refers to a hand which has a value of exactly 23, either positive or negative. Some gambling establishments maintained a rule that a positive 23 won out over a negative 23, in order to make the game sfaer for the house. (CCC, RD, HT)

Pure Sabacc
this ramshackel Y164 merchant ship was stationed at Durren when Seti Ashgad and Dzym unleashed the Death Seed plague on the Meridian Sector. Owned and operated by Captain Bortrek, it was the *Pure Sabacc* which intercepted C-3PO and R2-D2 after the droids escaped from the *Borealis*. (POT)

Purella
this arachnoid predator is found on the moon Yavin 8. It is a scarlet-colored creature with eight legs, four barbed pincers near its mouth, glowing orange eyes, and coarse hair. Their pincers exude a neurotoxic that immobilizes the muscles and nerves of its prey, allowing the purella to drag it back to its nest. The purella is carnivorous, and prefers the meat of young Melodies to that of reels or raiths. They spin thick, black webs in their cavernous homes near the Melodie ceremonial pools. (LW)

Purge Virus
this specialized computer virus was developed by alien cultures who didn't want their technology shared with others. The planted the virus inside the programming of their equipment, and if another race's technology ever tried to interface with it, the equipment would dump the virus into the intruder's system. The virus then systematically ate away at the intruder's datacore. The damage could be contained by paying the virus' authors a fee for a translation database, which restored the intruder's datacore to its previous state. (SSR)

Purity
this converted battle cruiser was part of the Black Sword Command fleet that was captured by the Yevetha following the Battle of Endor. It was repaired and later used as Vol Noorr's command ship, from which he was able to capture the survey ship *Astrolabe*. (BTS)

Purple-3
C-3PO's alias when he accompanied Han Solo and Luke Skywalker to Crseih station. Threepio had been painted purple to disguise him in case they encountered any Imperial agents at the station. (CS)

Purr
this Tinnell originally left her homeworld when a freighter, known as the *Bottom Line*, landed to investigate the planet. She was curious about the ship, and sneaked aboard to explore. She was still in the ship when it lifted off, and wasn't discovered until the ship was deep in hyperspace. The crew of the ship didn't know her name, and gave her the nickname Purr. She was valuable to the crew of the *Bottom Line*, helping to repair the ship and make is run better. However, the crimelord who owned the ship wasn't too happy with the stowaway, and put Purr to work at a variety of menial jobs. After the crimelord and his gang were killed an a gangwar, Purr called upon The Force to help her survive. She fled on the first ship that would take her, and ended up on Dohu VII. It was there that she met the smuggler Dannen Lifehold, where Purr discovered that Dannen's ship, the *Lifeline,* was in need of repair. She was a natural mechanic, and agreed to help him fix the ship. Despite her experiences, she remained quite naïve and innocent about a great many things. (SWJ1)

***Pursuer*-class Enforcement Ship**
an older model of MandalMotors' police ship, this 30.1-meter craft was used by the Mandalorians as a system patrol vehicle. It required a single pilot, and had room for 2 guards and 5 prisoners. It had enough shielding to handle most pirates, and was armed with a twin blaster cannon, an ion cannon, and a proton torpedo launcher. The ship was basically a long, thin rectangle stabilized in flight by a port-side wing and maneuvering cluster. (DESB, EGV, FOP)

Pustina
this is a Drach'nam swear word. (TFNR)

Putney
the Bakuran Army Commander in charge of the assault troops sent to take control of the planetary repulsor activated on Drall. (SC)

Putten Beatus
this near-human female had grey skin, large eyes, and gruff, demanding demeanor. She was an outcast who found work as a customs inspector at the Mos Eisley Spaceport. (GG7)

Puttie
a slow-moving sport. (COJ)

Puullo
this Hutt worked for Shettora during the Galactic Civil War, controlling a criminal enterprise on the planet Brentaal. Puullo was known as a soft-spoken and relatively fair Hutt, and was considered to be even-handed during negotiations. This made Puullo something of an anomaly in the Hutt culture, but helped enlarge his empire. Despite his seemingly tender attitude, Puullo was nonetheless ruthless when he had to be, and ensured his operation ran smoothly with subtle hints and assassinations. (FOP)

Puurrgerr
this Wookiee clan was a longtime rival of the Grrobahrr clan. (C)

Puzzle Room
one of Moff Bandor's Game Chambers of Questal, the Puzzle Room is a natural cave. The floor of the chamber appears to be a single sheet of metal. The center of the room is marked by a large, black, laser-studded sphere suspended above a control panel. When one of Bandor's prisoners enters the chamber, the sphere begins to spin and descend, firing its lasers around the chamber. The object of the chamber is to determine how to use the control panel to turn off the sphere before it descends and shoots you to pieces. (GCQ)

Puzzleflower
this plant, native to the planet Nimban, has interlocking petals that surround the central stem. The Nimbanese people developed a crude form of analytical reasoning as they tried to open the flower's petals to reach the edible stem. (GG12)

Pveiz
the wood of this tree was known to be extremely brittle, even when healthy. (BP)

Pveric'ell
this was the Socorran term for "penance," and was used by the Society of the Black Bha'lir to indicate the punishment a member must take before rejoining the brotherhood. (BSS)

Pwoe
this Quarren Senator to the New Republic served on the Advisory Council during in the initial stages of the Yuuzhan Vong invasion. He was the first Quarren to serve on the Council, and was something of a surprise choice in the wake of the general apathy the Quarren showed the Alliance. It was whispered that Borsk Fey'lya had pushed hard for Pwoe's nomination. Pwoe was opposed to the formation of a new Jedi Council, and was one of the first Senators to question the validity of Leia Organa Solo's assessment of the Yuuzhan Vong's abilities. He also accused Leia of exaggerating the threat in an effort to gather power for herself in order to unseat Fey'lya. In addition, it was Pwoe who first accused Jagged Fel of harboring intense anti-alien biases, despite the fact that Fel had been brought up among the Chiss and was considered one of their own. (VP, DTO, DTR)

PX-10
Nen-Carvon's CAVw PX-10 compact assault vehicle. (ISB)

PX-4
Nen-Carvon's mobile command base, this tread-driven armorer hulk provides field commanders with transport, protection, and a mobile headquarters that moves with his troops. These heavily-armored tanks are also sometimes used by Imperial governors on hostile worlds. For all their impressive protective measures, the PX-4 is only armed with a single heavy laser cannon. (ISB)

PY-6
this was Arakyd's ground-to-orbit proton torpedo launcher. It was effective at pummeling an orbiting ship with torpedoes, but was hard to move and difficult to conceal. (HAS)

Pydyr
this moon of the planet Almania was a hot, dry world formed from sandstone and other soft rocks. Its constantly changing landscape forced its inhabitants to become highly adaptable. Meager oceans provided only enough moisture to allow plants and animals to survive, but they were home to the microscopic seafah, whose shells were valued as gemstones. The natives of Pydyr built grand cities of sandstone studded with seafah shells, which were constantly being rebuilt due to the harsh environment’s continual erosion of the soft material. The Pydyrians became wealthy harvesting seafah shells and developing medical unguents and salves, and were the creators of the healing stick. As a result this wealth, the Almanians became intensely jealous of the Pydyrians. A centuries-old grudge evolved, but was finally laid to rest by the evil machinations of Dolph. Dolph sent his specially-armed droids to Pydyrian sources, and detonated them all. He killed 1,651,305 Pydyrians, leaving a thousand prisoners for him to torture when he came to survey the destruction himself. (TNR)

Pyesmev
this Rendili StarDrive Light Corvette was actually a knockoff built in a backwater shadowport and purchased by Venslas Beeli. The ship was off poor quality compared to the original corvette, and was under constant modification. It was armed with six double turbolaser cannons. (FOP)

Pyjridi
Lando Calrissian once knew a pickpocket from this world. (BTS)

Pylokam
an aged human who ran Pylokam's Health Food in Mos Eisley during the last years Luke Skywalker lived on Tatooine. Pylokam did a poor business, as none of the smugglers or bounty hunters cared for his healthy foods. The health food business was so poor that even Jabba the Hutt didn't demand a percentage of Pylokam's intake. (TME)

Pylum
this sour-faced man was the Master of Cerements for the living dead on the planet Necropolis, shortly after the Battle of Yavin. It was his job to ensure that the Curse of Sycorax was not invoked whenever the Necropolitans ignored their dead. When Doctor Evazan successfully reanimated the dead bodied in Necropolis' cemetary, Pylum revealed that he had been working with Evazan all along. Evazan had realized the benefit of having the Master of Cerements under his control, thereby being able to use the ancient superstitions about the dead to cover his experiments with bringing dead bodies back to life. Pylum had been disgruntled with the taunts and jeers he received for his belief in the ancient traditions, and had broken into the Crypt of the Ancients to see if they were true. He found that Sycorax's coffin wasn't filled with a witch's body, ready to exact revenge, but a simple old skeleton wrapped in rags. His own beliefs were shattered, and he decided to join Evazan and earn a portion of te credits the zombie experiments would bring. However, when Boba Fett returned to capture Evazan, Pylum fled the scene and tried to escape. He was killed as he tried to exit the Crypt of the Ancients when one of the crypt's heavy doors fell on him and crushed him. (GOF2)

Pyollian Cake
a sweet dessert food. (OE)

Pypin
one of the Corporate Sector's Trianii colony worlds. (CSA)

Pyrepenol
this drug is often used by addicts and other abusers. It often helps make the user feel invincible, ready to take on the very Fates that control his or her life. (POT)

Pyros
this planet was raided by Alliance operatives shortly after the Battle of Yavin. The raid was met with intense resistance, contrary to initial reconnaissance. (GCQ)

Python
this CR90 corvette was part of an Alliance convoy dispatched to inspect and Imperial communications relay, shortly before the Battle of Endor. (XWA)

Pzob
third planet located in the K-749 System, near the Moonflower Nebula. It was originally settled by Gamorreans, and has a temperate environment. The Emperor sent a special team of stormtroopers there as part of the *Eye of Palpatine* mission. All but Triv Pothman were killed by the Gamorreans. The New Republic hasn't made any contact there; their databanks were updated last during the Old Republic. (COJ)

P127
the designation of Astronav's top-of-the-ine starship course plotter. It could plot multiple-jump courses in no time. (IJ)

P2-series Droid
this was Industrial Automaton's first attempt to build an astromech droid. Large and cumbersome, the P2-series was eventually scrapped when Industrial Automaton was served with a technology-infringement lawsuit. However, after the suit was settled, the basic design of the P2 series was reused in the development of the R2 series. (IG1, BI)

P2-D19
this outdated P2-series astromech repair droid was stationed aboard the *Black Ice*. Skolos programmed P2-D19 to attack the team of Alliance agents which was attempting to take control of the *Black Ice*. (BI)

P39
this A9-series driller droided worked for the Tredway family in the mines of 24 Tredway, in the Sil'Lume Asteroid Belt. After Imperial Governor Parnell attacked 24 Tredway and killed Axton Tredway's wife, P39 and a group of other droids sacrificed themselves to allow Luke Skywalker, Gideon Smith, and Sidney Shortfang to rescue Dena Tredway from harm. (JH)

* Q *

Q-E
the small, red E-series droid C-3PO and R2-D2 meet on Kalarba. He, along with his droid companions U-E and 2-E, used to run the local nursery for as long as anyone in town can remember. About the time that C-3PO and R2-D2 were acquired by the town's baron, the three little droids were ordered by Mister Vuldo to build illegal blasters. After U-E was destroyed by Vuldo, Q-E and 2-E got C-3PO, R2-D2, and Nak to help them expose Vuldo's scheme. (DRO)

Q-Varx
this Mon Calamari New Republic Senator was one of the primary leaders of the Rationalist Party. It was also believed that she was part of the plans of Seti Ashgad, since Ashgad received information about the Republic from a source in the Rationalist Party. It was later revealed that Q-Varx had taken a huge bribe from Ashgad and Dymurra to coordinate the poisoning of Carlist Rieekan with the disappearance of Leia Organa-Solo. It is believed that Q-Varx was ignorant of Dzym's part in the overall plan. *There is some inconsistency in* Planet of Twilight*, in that Q-Varx is refered to as both 'he' and 'she.'* (POT)

Q-3PO
this protocol droid was given to Doctor Deena Kinnet, after she accepted a position as an Imperial spy. Q-3PO was coated with a white enamel covering, to give it a "medical" look. The droid was actually one of Deena's information collection and transmission sources. (HR)

Q-4
Quarren Industrial's borer droid, the Q-4 is equipped with a repulsor engine, a heavy-duty drilling laser, and various sensor systems. They are small droids, and are programmed with a limited but cheerful personality. (DU)

Q-6100
this distinctive ground vehicle was produced by Jadai during the height of the New Order. It measured 8.5 meters in length, and was a heavy craft designed to carry passengers in style. It was last produced some thirty years before the Battle of Yavin, but remained popular on backwater worlds. By the era of the Galactic Civil War, only a few of these vehicles remained in service. (AIR)

Q-7N
this spherical, repulsor-equipped droid served the Alliance as a translator. Q-7N was assigned to the Massassi Base on Yavin 4, during the evacuation of the base following the destruction of the first Death Star. (IS)

Q-8 Starfighter
a defensive starship designed and manufactured by Tocsan during the Galactic Civil War, the Q-8 starfighter was developed for use in small defense forces. (SSR)

Q'mai
the Kamarian word for "offering," it is used in reference to any form of payment given to obtain fulfillment of fantasies or dreams. Han Solo thought it meant "admission," since the Kamarians used it in reference to the trinkets and gems they gave him in return for showing the holofeature *Varn, World of Water*. He discovered the word's true meaning when he tried to show *Love is Waiting* and the Kamarians started to tear down his holoprojector. (HSR)

Q'Maere
this planet was located just inside the Kathol Rift, a short distance from Danoor. Of course, actually reaching Q'Maere took a skilled crew more than a week's time. The planet was the site of a scientific outpost established by the University of Sanbra. The crew of the *FarStar* made a run for Q'Maere, shortly after entering the Rift, when they discovered that the food stores they had obtained at Danoor were contaminated. The planet itself was an inhospitable world covered with ammonia seas, which were sparsely dotted with volcanic islands. The atmosphere was poisonous, and there was no known life on the planet. The average day on Q'Maere lasted 36 hours, and its year encompassed 344 local days. (KR)

Q'Maere Research Facility
this University of Sanbra planetology research outpost was established on the planet Q'Maere, where it could investigate the workings of a planet covered with ammonia seas. The station was covertly turned into a penal facility by Moff Sarne, shortly after a group of its scientists left ot join the Qektoth Confederacy. When it was discovered by the crew of the *FarStar* during a stopover to obtain supplies, the facility was operating as a cross between a prison and a mental institution. (KR)

Q'nithian Aeropteryx
this is a species of sentient avians from the Q'nithian System. They are quite ugly in appearance, being covered with dingy gray feathers and equally gray skin. Their wings are useless, rendering the aeropteryx flightless, and its small legs are incapable of supporting their bodies. Thus, the aeropteryx must drag itself forward with the tips of its wings. The tips end with a small hand that it tipped with a pair of talons. Their two beady, black eyes provide minimal ability to actually see what's around them. Thus, many aeropteryx who travel the galaxy have specialized lenses to augment their natural sight. (MA)

Qalita Prime
this planet petitioned for membership in the New Republic after the world's Right Earl grew tired of piracy against their cargo ships. Their petition was delayed during the Yevethan Great Purge. (BTS)

Qalydon
this planet served as the base of operations for the Fellowship of Kooroo. (SWJ13)

Qaqquqqu
an Imperial Lord still holding onto dreams of the rebirth of the Empire. He was working under Hethrir to try and establish the Empire Reborn, supprting Hethrir by purchasing slaves from the Firrerreo. Like many of his kind, Qaqquqqu had managed to stockpile a large amount of credits following the downfall of the Empire, and still maintained a decent income despite the New Republic's plans to cut him off. (CS)

Qarl
this Mon Calamari was a Captain in the Alliance Navy, and was the commander of the *Mantan Wanderer*. (ROE)

Qat Chrystac
this Sumitra Sector planet was the site of Lando's shieldship depot, near Nkllon. Much of the planet is covered with radioactive volcanoes that spew toxic lava across its surface at a prodigious rate. (TLC, REB, TTSB)

Qatak Qantaras
this Tarro was an Alliance operative who worked in the Masgen System during the Galactic Civil War. (GG12)

Qeimat System
a planetary system. (ISB)

Qeimet Fleet
a fleet of Imperial starships stationed near the Hook Nebula. The fleet is led by the flagship *Victorious*, and is home to the White Death Scimitar Assault wing carried aboard the Star Destroyer *Retribution*. The fleet's primary objective is to quell the rebellious worlds found near the Nebula and bring them under Imperial control. (ISB)

Qek
this is the seventeenth symbol in the Aurebesh script, and represents the Basic letter "q". (SWM)

Qektoth Attack Cruiser
this dagger-shaped warship was developed by the Qektoth Confederacy for their fleets. It measured 105 meters in length, and had a pointed bow which curved downward slightly, giving it the appearance of a sharp beak. It required a crew of 38, along with 10 gunners, and could transport up to fifty troops. The Attack Cruiser was armed with four tuerret-mounted plasma cannons and a forward-facing bio-energy array. They were capabale of hyperspace travel, but Qektoth technology limited it to a Class-3 rating. (KR)

Qektoth Confederation
this band of criminals roamed the border of the Kathol Outback near the Kathol Rift from a base on Qu'mock Station. They preyed primarily on the Uukaalbian society, but hoped to locate Yvara and develop a human hive-mind based on the Yvarema physiology. The confederation was formed about 25 years before the Battle of Endor, by a group of scientists who wanted to find new uses for unusual bio-technology. They believed that modern technology was responsible for sapping the strength and spirit of any being it touched,and hoped to replace most items with biological equivalents. Over the next two decades, the Qektoth Confederation turned into a militant group that hoped to gain control by preying on those beings weakened by technology. Led by Trann Shoame, the confederation unleashed a biochemical agent mated with a strange, biotechnology found near the Kathol Rift, on the crew of the *FarStar* to test its effectiveness. The confederation also traded some of its technology to Moff Sarne, in return for starships and crews. Drigor Tarrens also discovered that the leadership of the Qektoth Confederation had taken skin samples from all its employees, and was using the cells to create enhanced clones without their knowledge or consent. He threatened to expose them, but was apprehended and sentenced to death. Tarrens fled to Uukaablis, but later exposed the Confederation's plans with the help of the *FarStar*'s crew. (KO, KR)

Qel-Droma, Cay
Ulic Qel-Droma's brother, and a Jedi Knight who learned about The Force from Master Arca on Arkania. Cay and Ulic were born to noble parents on Alderaan, and their mother was a Jedi Knight. He was good friends with Tott Doneeta, another of Master Arca's apprentices. When he, Ulic, and Tott were dispatched to Onderon to mediate the planet's growing unrest, Cay lost his arm in the battle between the Beastmasters and the Onderonians. He replaced it with a prosthetic arm from a droid which was destroyed in the battle. Like his brother, Cay was born on Alderaan. Unlike his brother, Cay was level-headed when it came to his abilities with the Force. Cay was greatly dismayed when Ulic attempted to infiltrate the Krath by turning to the Dark Side, and was caught up in the Sith War because of it. Cay tried many times to reach his brother and return him to the Light Side, but always to no avail. When Ulic was brought to trial on Coruscant, Cay tried to speak on his behalf. This plea was interrupted by the appearance of Exar Kun, who defeated the Jedi and reclaimed Ulic. Cay continued to fight against the Sith, and again met his brother in battle. This time, it was on Ossus, where the Jedi were trying to rescue their libraries from the destruction of the Cron System. There, Cay and Ulic were engaged in a starship battle that ended when Ulic shot Cay down. Only Cay's piloting skills kept him alive. When they met on the planet's surface, Cay pleaded with Ulic to return to the Light. Ulic refused, and initiated a lightsaber duel. Cay fought well, but could not bring himself to kill his brother. This left an opening for Ulic, who struck Cay down with a vicious swing of his lightsaber. Cay died in Ulic's arms as the remnants of the Light Side in Ulic were able to regain some control over his mind. However, Nomi Sunrider cut Ulic completely off from the Force, leaving him adrift. Some years later, Ulic remembered his slain brother by naming his starship *Cay's Dream*. (TOJ, DLS, TSW, TOJC)

Qel-Droma, Ulic
an ancient Jedi Knight, Ulic was very powerful in the use of The Force. He was born on Alderaan, and raised in a family of great

warriors. His mother was a Jedi Knight. Along with his brother, Cay, they were apprenticed to the Jedi Master Arca on Arkadia. When they had completed their training, Arca sent them - along with fellow student Tott Doneeta - to Onderon to help put an end to the fighting between the city dwellers and the beastmasters. When they tried to defend the city dwellers in Iziz, they discovered the Dark Side energies flowing there. They also discovered that the dwellers of Iziz were the real enemy, and strove to defeat Queen Amanoa. They eventually overcame the Dark Side threat, and later found the tomb of Freedon Nadd. They tried to rid the planet of Nadd's influence, but Arca was captured by the hidden King Ommin. Ulic sent for more Jedi and help from the Old Republic, and their combined forces were able to defeat Ommin and recover Arca. The Jedi then helped Iziz rebuild itself, during which time Ulic fell in love with Nomi Sunrider. When they were cleaning up the Dark Side artifacts, the spirit of Freedon Nadd reappeared and told Ulic he would become one of the greatest Sith Lords. Ulic and Nomi were assigned to assist in the retaking of the Empress Teta System from the Krath, who had declared war on the Jedi. Ulic proposed that he should join the Krath and attempt to defeat it from the inside. He made himself heard at the Great Council on Deneba. However, the Jedi Masters feared that Ulic would be drawn into the Dark Side, but during their discussions the Krath attacked. He fought bravely, only to see Master Arca killed while he was distracted. This hardened his resolve to eradicate the Krath, and he set out to discover the Dark Side of the Force first-hand. He hoped that by becoming a Dark Side follower, he could find its weaknesses and use it against the Krath. He was seduced by Aleema, and his despair at Arca's death only made him an easier target for the Dark Side and the Sith magic. His brother, Cay, and Nomi Sunrider went to Cinnagar to return Ulic to the Light Side, but their combined love for Ulic could not sway him from the Dark Side. At this time, Exar Kun intervened and severely injured Aleema while trying to overcome Ulic and recover a Sith amulet. Their combined fury released an ancient Sith spirit, who claimed both of them for the Dark Side. Exar Kun was named Dark Lord of the Sith while Ulic was named his apprentice. He became caught up in Exar Kun's plans and became a Dark Jedi himself. He joined forces with the ancient Mandalorian warriors after defeating their leader, and conquered star system after star system with the power of the Dark Side. He was captured by the Jedi and brought to trial on Coruscant, but was freed by the intervention on Exar Kun and the Mandalorians. They then travelled to Ossus, in an attempt to take possession of the Jedi and Sith knowledge stored there. Ulic was again captured by the Jedi, this time by his brother, Cay, who challenged him to a duel. In his Dark Side fury, Ulic cut down his brother in a bloody battle. Some part of the Light Side still remained, and Ulic was brought ot his knees by the import of what he had done. Nomi Sunrider, enraged by Ulic's actions, used the Force in anger and cut Ulic off from the Force. Thus weakened, Ulic felt no more need to support Exar Kun and the Sith. In the end, Ulic led the Jedi to Yavin 4, where they were able to defeat Kun and quell the Sith uprising. Ten years later, Ulic fled to Rhen Var in an effort to isolate himself from the galaxy and to find peace. He thought to let himself die in a storm, but the spirit of Master Arca urged him to survive. He was unprepared for the arrival of Vima Sunrider, who wanted him to teach her the ways of the Jedi. Despite his misgivings, Ulic realized that this was why Master Arca had urged him to live. He took Vima under his tutelage, and trained her to the best of his abilities. He even tried to be civil when Nomi arrived on Rhen Var to recover her daughter. However, shortly after Nomi's arrival, Sylvar came to the planet and challenged him to a duel. Sylvar had the advantage of contact with the Force, but Ulic fought bravely in an effort to return Sylvar to the Light Side of the Force. Sylvar came to her senses, but was too focused on herself to notice that Hoggon had followed her. Hoggon shot Ulic in the back with his blaster, believing that he had killed the greatest traitor of the Jedi order. Despite the fact that Ulic no longer had contact with the Force, his lifeless body nonetheless disappeared and became part of the Force. (TOJ, FNU, DA, DE1, DLS, TSW, EGC, TOJC, TOJR)

Qella
this alien race has a rare, eighteen-pair genetic structure built from six unique building blocks and contained in 62 chromosomes, and communicated via a series of pitch-based transmissions. Their civilization had descended from the earlier Ahra Naffi, but had no children of their own when it was discovered that the two moons which orbited their homeworld of Brath Qella were on a collision course with the planet. The vast majority of the Qella agreed with the evaluation that the moons' impact would cause ecological ruin on their homeworld, while a few were adamant that the threat was being overblown. Those who understood and believed the threat created the starship which would later become known as the Teljkon vagabond, and created a device which could house vast amounts of data on what the Qella held as important and necessary information. It also carried the blueprints of how to genetically rebuild the Qella race, should that become necessary. These Qella dug deep tombs in which to hibernate during the foretold ice age. The ship departed Brath Qella about 120 years before the Galactic Civil War, just after the Old Republic had first discovered their world. The smaller of the two moons of Brath Qella impacted the larger, and the resulting storm of huge pieces of rock virtually destroyed the planet. The Qella who remained on the surface of the planet were killed in the ensuing - and almost instantaneous - ice age. By the time a survey ship could return to the planet, it was deserted. The Teljkon vagabond eventually returned to Brath Qella, shortly after the Battle of N'zoth, and began the laborious process of re-warming Brath Qella and making it habitable again for the Qella. (BTS, TT)

Qesya Vth'naar
this Sludir was a member of the *FarStar*'s crew. Before joining the Alliance, Qesya, her brother Quyik, and her mate Rokarn were forced to fight in gladiator battles for the Empire. In a series of battles, Quyik was forced to kill Rokarn before facing Qesya herself. Rokarn had sacrificed himself in order to give Quyik a chance to live, since he knew that Qesya was pregnant with their child. In the end, though, Qesya was forced to kill her brother in order to survive. During the search for Moff Sarne, she befriended Gunthar, and became increasingly worried about his demeanor as the *FarStar* probed deeper into the Kathol Rift. Shortly after the *FarStar* landed on Yvara, Qesya discovered that it was time to give birth to her offspring. She was brought to the ship's medical facility, where the ship's doctors and Yvarema physicians helpe dher give birth. Following the birth of her baby, Qesya elected to resign her commission with the *FarStar* and remain on Yvara to raise the child. (KO, KR)

Qetix IV
this barren moon was located in the Dresscol System of Trax Sector. During the Galactic Civil War, the Alliance established a starfighter repair base on the moon, to support the shipyards in the nearby Ventil System. (GMK)

QFC
see Quality of Family Certificate (FC)

Qiaxx
this planet was the site of Dequc's base on operation. *Note that it is often misspelled* Quiaax *or* Quiaac. (MJEH)

Qieg
this small, insectoid race is native to the planet Lan Barell. Each Qieg had three body segments, including the head and two abdomens, supported by four legs. The rear set of legs was made for jumping, which the front set were for walking. A pair of arms on the upper torso allowed the Qieg to manipulate objects. A hive society, the Qieg cared little for the individual. Even child were simply individuals, and all offspring were raised regardless of their familial relationships. They live inside the hollowed-out carcasses of cactus-like succulents, and live in groups of 20 or more. They have been mining the planet's three moons for profit, but have reduced one of the moons to rubble. In fact, many of the off-world mining interests modeled their operations after the Qieg system, forming cooperatives rather than trying to be successful as individual corporations. (SWAJ, AE)

Qiemal
a radical sect of Qiegs from the planet Lan Barell that dislike all humanity and live within the cactus forests. (SWAJ)

Qiluiy
an Alliance CR-90 Corvette in use during the Galactic Civil War. (XW)

Qiraash
a race of near-humans with large cranial cavities. (CCG)

Qlaern Hirf
this Vratix member of the Ashern Circle tipped off the New Republic that the Warlord Zsinj was in possession of bacta, during the Krytos crisis. He approached Wedge Antilles and made the Rogue Squadron commander an offer: a gift of highly-potent bacta in exchange for sponsorship for admittance to the New Republic for the Vratix. He also presented his services as a *verachen*, in hopes that he could examine the Krytos virus and develop bacta that would defeat it. Wedge agreed, and Qlaern Hirf's team was able to discover the ability of *kor* ryll to enhance bacta. They provided the New Republic with the ability to produce its own rylca, but Wedge was unable to immediately petition for the Vratix's application. Ysanne Isard had taken control of Thyferra, and the question of planet-wide acceptance needed to be answered first. (KT)

Qlothos
this cloudy, defenseless world was inadvertently attacked by a squadron of TIE Bombers dispatched from the *Interrogator* by a subordinate of Captain Vharing. Vharing himself had been asleep, but the misplaced raid resulted in the death of sixty people, including a high-ranking Kuat Drive Yards engineer and his family, who had been on vacation at the time. Vharing was executed for the error. (TFNR)

Qol, Viran
this man was a Major in the Alliance's Special Forces unit, and was an expert on Imperial fortification engineering. A native of Niran, he graduated from college just day before the Empire subjugated the planet. Viran joined the Niran Resistance, which was eventually absorbed into the Alliance. Viran regularly lectured on the construction and defense of Imperial garrisons to new recruits. (SWJ12)

Qom Jha
this is one of two major factions of the winged creatures native to the caves of Nirauan. Like their brethren the Qom Qae, they resemble meter-tall avians with smooth skin and small heads. They have dark eyes that allow them to see in the dark, and hard talons that allow them to grip the stone of their lairs. They have a minor control of the Force, and can use it to telepathically communicate among themselves and with other Force-sensitives. The Qom Jha, however, live in the caves, while the Qom Qae live in the open air. They referred to Luke Skywalker as "Walker of Sky." (VOF)

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Qonto
an alien race. (RM)

Qorl
an Imperial TIE Fighter pilot who fought in the Battle of Yavin, Qorl was caught in X-Wing defensive fire and forced to crash-land on Yavin 4. Badly injured, he managed to survive there for over twenty years, until he was discovered by Jacen Solo. Qorl held the Solo twins hostage until they repaired his ship, which he took. Employing the hyperdrive installed by Jaina Solo, Qorl left the Yavin System. Qorl then joined the Second Imperium and served as a pilot and trainer aboard the Shadow Academy. His damaged body was repaired with cybernetic implants, including his entire left arm. He successfully captured the *Adamant* and obtained valuable hyperdrive cores, turbolasers, and shield codes for the Imperium's fleet. In the climactic battle between the Shadow Academy and the Jedi on Yavin 4, Qorl was again shot down by the New Republic fleet. He was presumed dead, but decided that he'd had enough of galactic conflicts and remained a hermit in the jungles of Yavin 4. (HTF, SA, L, JUS)

Qormot
alternately known as the most docile and the most fearsome forest animal on the planet Yeshocq, the qormot was merely reacting to seasonal changes in its environment. During the warm months of spring and summer, they are peaceful herbivores which fought only to defend themselves from other predators. However, as the weather turned colder and mating season approached, they became territorial about their prospective mates. Competition for the best mates almost always resulted in fierce battles, and beings were warned to stay away from qormot territory during this time. Qormots resembled large, ovine beasts, with stout bodies and a series of spiked frills surrounding their heads. Each qormot had a single eye, located atop a long, bony snout. (COG)

Qretu 5
this planet, ringed by a dense asteroid belt, was the site of bacta production facility Q5A7. (BW)

Qrikki
a sweet, bread-like substance produced by the Ssi-ruuk. (TBSB)

Qrrl Toq
Qrrl Toq was a Nazzar prince and Jedi Knight who fought in the Battle of Koros Minor and who was present at the Jedi Assembly on Deneba. He was trained in the ways of the *Ulizra* by Vrrk Jikat, but needed to take time off to perform his *boqeri*. During this time, he traveled to Ulda Frav and encountered a Jedi Knight for the first time. He had never heard of the Jedi - the Nazzar were very isolationist in their relationship with the galaxy - but the Jedi knew that Qrrl was strong with the force. Qrrl agreed to accompany the Jedi to Ossus, and there he discovered the Jedi way. Toq was an apprentice of the Jedi Master Vodo Siosk-Baas, and created many of the armor types worn by the Jedi of the time. He was nearly killed on Onderon by Dark Side treachery when the Naddists there drained the Light Side energy that was protecting the Jedi Knights. (FNU, DLS, TOJC)

QS100
an automated welding arm. *This automaton was named for the robotic device* Dark Forces *lead programmer Ray Gresko programmed in a previous assignment*. (DF)

QT-3PO
a protocol droid who was captured by Jawas when his master's ship put down at Mos Eisley spaceport for repairs. He was stuck inside a Jawa sandcrawler for an extended period of time before being rescued. (SWSB)

QT-7
this droid appears to be nothing more than a large, high-tech suitcase. A cheerful droid which loved to play sabacc, QT-7 was instrumental in helping the Alliance recover the *Black Ice*. QT-7 was able to tap into the Imperial computer system on Lotide and recover coded files that detailed the actions of replenishment fleet DV-209. This information allowed the Alliance to intercept the *Black Ice* and steal its cargo of fuel cells. (BI)

Qu'Mock Station
this space station is the primary settlement of the Qektoth Confederation, and is located in the Kathol Outbakc near Uukaablis. It was originally commissioned as a scientific outpost aimed at exploring the region of space near Gandle Ott, but the station disappeared just months after beginning its work. Records discovered later explain that the station was hijacked by a group of escaped criminals led by a team of crimelors, and the station was towed back to their hidden base for refitting. When the pirates' homeworld was beseiged with earthquakes and rendered unlivable, the station was abandoned until it was found by Drigir Tarrens. Tarrens told the Qektoth Confederation of its existence, and it was restored for their own uses. The Qektoth placed the station in an empty region of space near Uukaablis, so that they could perform their research in peace. Qu'mock Station is a long, needle-shaped station guided by four huge solar fins deployed at the stern. (KO)

Qua
this Chancellor of the Zenox Star Cluster was also an Imperial supporter. He attended the 13th Imperial Diplomatic Conclave on Phelarion. (CSWEA)

Quaal
this was the last of seven seasons experienced on the planet Guiteica. (AE)

Quaal Stavi Giniras
this legendary Bitthaevrian warrior was a Major in the Guiteica Militia, and was best-known for his decades-long feud with Major Zoul Lavor Xariv Lar. The pair fought each other more than 400 times, each time inflicting heavy damage to the other. However, both warriors were back challenging each other as soon as they healed. Over fifty years' time, Lar had defeated Giniras 212 times to Giniras' 211 victories. Only the fact that Giniras died of old age stopped the rivalry. In the end, Lar took one of his own elbow quill and imbedded it in Giniras' dematoil, which he buried with Giniras in the hills of s'Korth'an. (AIR)

Quaal Tavier Catharius
this Bitthaevrian was the thiryt-first leader of the m'Yalfor'ac Order, at the height of the New Order. He was one of the most famous heroes of the Bitthaevrian people, mainly for his prowess in battle but also for his anti-Republic rhetoric. With the advent of the New Order, Tavier recognized that the Empire was corrupt and wicked, but it was also the lesser of two evils, and was better than the Old Republic. (AIR)

Quad 32PCX
this is a four-chambered fuel injector used on pod racers and other high-speed ground craft. (RAC)

Quad 44
this is a four-chambered fuel injector used on pod racers and other high-speed ground craft. (RAC)

Quad-helix Prismatic Crystal
specially-modified crystals that are used in laser cannons to generate the weapon's laser beam. (WEG)

Quad-laser Cannons
a ship-mounted battery of four laser cannons which fire two at a time. They are usually fired by gunmen controlling the weapons from a free-moving command chair. They can also be fired remotely. Han Solo installed two such batteries - one on top and one below - on the *Millenium Falcon*. (SW)

Quadanium Steel
a dense, strong alloy of steel used in starship hulls. (SCRE)

Quadex
this corporation manufactured high-output power cores for Imperial starships. *Note that the name is sometimes misspelled as* Quadrex. (SCRE, SL, CPL)

Quadra-Pod
this was a type of podracer, distinguishable by its four turbine engines. This configuration places a high level of emphasis on the energy binders that keep the engines in place, as most stock binders are designed to support just two engines. Under the heavy strain of a podrace, the energy binders of the Quadra-Pod configuration sometimes give way, releasing the engines to fly off in different directions. (TPM)

Quadranium
this incredbily strong and durable element was used in the manufacture of starship fuel tanks. (FOP)

Quadrant
this game of strategy and skill was popular during the early days of the Imperial Academy, but lost some of its appeal during the height of the New Order. After the Battle of Endor, it once again became popular with Imperial officers. (IF)

Quadrenium
this precious ore was mined on the planet Averill during the New Order, and was refined for use in the construction of starships. (SWJ13)

Quadrex
see Quadex (SCRE)

Quadri
this was one of the sectors of the northern half of the city of Zehava, and was inhabited by the Daan some twenty years before the Battle of Naboo. (UP)

Quadrijet Air Brake
this was the most powerful air brake available to pod racers, employing four reverse-thrust jets to increasing stopping power. (RAC)

***Quadrijet* 4Barrel 940E**
this was a model of podracer manufactured by Bin Gassi Racing Engines. It was famous for its massi, spherical engines and its elongated cockpit. The cockpit itself measured 6.86 meters in length, and the engines measured 7.39 meters across. It was capable of achieving speeds in excess of 790 kilometers per hour. (IG1)

Quadrillium
this mineral is found in abundance in many asteroids, including the Tava Yagen field. (CTD)

Quaensan Prime
this planet was wiped out by the Lortans during the Reslian Purge. (GG12)

Quaghen
this creature is native to the planet Tzarib. They travel in slow-moving swarms, and are easy to capture. (CSWEA)

Quagmire, The
this was the nickname of the Alliance's DVL-181 outpost. (HAS)

Quality of Family Certificate
this Imperial document provided information about a potential officer's family history, including any Imperial military service. For most officers, the QFC was a validation of their abilities. For those potential officers who failed to score highly on the Standard Officer's Intelligence Test, it allowed them to receive a seceond chance at becoming an officer. (FC)

Qualo
this native of Arda-2 was one of the governmental leaders of the city Tun Wala. (CSWEA)

Quamar Messenger
a startship which, on its maiden run, was single-handedly hijacked by Gallandro. It was crewed by 45 people serving up to 600 passengers, and was equipped with a hyperdrive. (HSL, CSA)

Quamilla
this Orfite word is used to describe two or more quamin. (POT, TOD)

Quamin
native to the jungles of Kidron, these flying predators are silent and aggressive. In the Orfite language, the plural form is quamilla. Swarms of quamin attack in packs, making a series of small attacks on larger creatures which open small wounds on their prey's skin. These creatures then latch onto their prey and suck out the blood and other vital fluids, eventually killing the larger prey. The favored prey of the quamilla is the sodbeast. The average quamin is nearly two meters in length, and has hollow bones supporting its body. Its leathery wings are edged with razor-sharp hooks, and their spiked tail is often used as a weapon. Their faces are actually a collection of sponge-like organs which are used to suck the bodily fluids from their prey. (POT, TOD, COG)

Quandary
this starship transported Tinian I'att and her companions from Ksiczzic III, after they had fled from Druckenwell. (SWAJ)

Quannith
this Imperial Governor was in charge of the planet Siluria III until he was attacked and killed by the resistance led by Kaiya Adrimetrum. (GG9)

Quannot's Disease
an inexplicable, degenerative disease which attacks the nervous system and causes body-wide deterioration. (COJ)

Quanta-technology
this ancient, but not understood, technology was developed by the Gree race at the height of their civilization. (SWJ8)

Quantana
this bounty hunter started out life as a street rat from Lopor Station. He had a strong sense of family, and was known to be cool under pressure. (GG10)

Quanto
a large alien with a squarish body and thin legs, he appears to have a hard, ivory-colored exoskeleton. He worked with Gudb and Rek for the Stenness system's local Hutt crimelord, but was killed by Nomi Sunrider following their attack on her husband, Andur. (TOJ)

Quanton
Airen Cracken was subjectde to Imperial interrogation under the influence of Bavo Six, after being captured on this planet during the Galactic Civil War. (CFG)

Quantrax Creek
a fertile farm area located on the planet Makthierse. (COG)

Quantum Crystal
a frozen form of crystal which emits strong energy in the form of X-radiation. Often these are small crystals with specific applications. The smaller of the two stars that formed the Crseih system was condensed into a huge quantum crystal. Its energy emissions were so strong that they eventually warped the very fabric of the Force. This, when combined with the suffering induced by Hethrir in the prisons on Crseih Station, caused the being Waru to be pulled into the galaxy. (CS)

Quantum Storm
this medium transport ship was the first Alliance cargo ship to successfully escape the Battle of Hoth. Its flight proved the worth of the v-150 ion cannon, as a single blast from the cannon incapacitated an *Imperial*-class Star Destroyer and allowed other transports to leave with minimal escort. (EBSR, SWTJ)

Quantum-crystalline armor
the type of armor used to shield the Sun Crusher, it is made from layering just a few densely-stacked atoms on top of another layer that is phase-shifted. It is nearly indestructible. (JS)

Quantum-resolution Generation Device
an extremely expensive food generation system, it can create any food matter from a basic bulk matter. (WEG)

Quar Rat
this vicious creature was considered a pest in the sewers of Barancar Port. (SWJ8)

Quara
one of two factions of Aqualish living on the planet Ando, the Quara have adpated to living on the planet's small islands. The quara are also known as the fingered aqualish, since they have fingers instead of the paddle-like fins of the Aquala. While they make up just ten percent of the Aqualish population, the Quara considered themselves higher socially and genetically, and eventually moved out of the water and lived on the smaller islands and in the swamps of Ando. The Aquala claimed that the Quara were responsible for the gradual decline in the fish population of Ando's oceans, and started a civil war that lasted several generations. The war was ended when an exploration vessel of unknown origins landed on Ando, and the two sides stopped fighting each other and destroyed their visitors. The two groups then reverse-engineered the ship and discovered how to fly it and then build their own ships, although the process was painstakingly slow for the non-technical Aqualish. The uneasy truce was soon broken, and the two groups took their battle to Ando's sister planet, utterly destroying it. (GG4)

Quarle, Daven
a native of the planet Verkuyl, this man was an aide to Imperial Governor Parco Ein, and was placed in charge of the selection of a corporation to build a bacta refinery on Verkuyl. Unknown to agent Selby Jarrad, Quarle was also a member of the resistance on Verkuyl, and was working with the New Republic to removed the yoke of Imperial control. Unknown to the Republic, Quarle was actually a double-agent, working primarily for Governor Ein. He used his connection with Selby to determine that the Republic was planning to send in a fleet and liberate Verkuyl. He then alerted Ein to the fleet's arrival, and doublecrossed Selby. Ein later revealed that Daven hated his grandfather, Corlin Quarle Deld, and helped the Empire take control of Verkuyl. Selby learned of his duplicity, and shot him at point-blank range. (TFNR)

Quarmall
this former Jedi Knight was lost to the Old Republic during the Clone Wars. He was captured and twisted into an agent of the Dark Side of the Force by Emperor Palpatine. Palpatine trained Quarmall to hide out until something happened to the Empire, which turned out to be the Battle of Endor. After Palpatine's death, Quarmall emerged and began using his skills with the Dark Side to spread a message of intergalactic peace and harmony. The goal was to weaken the New Republic's military by having its leaders "convert" to Quarmall's prophetic message. Quarmall's deception was exposed by a group of fledgling Jedi during one of his rallies. They challenged Quarmall by talking about his true motives, and Quarmall became angry. His true nature was released, and the young Jedi were forced to defeat him. Rumors spread out from Quarmall's supporters that the young Jedi had killed legitimate Jedi Knight working for peace, even after a large crowd witnessed Quarmall's actions. (GMS)

Quarra
these domesticated hunting animals were bred by the Devaronian race. The Devaronians used quarra to dispense the death penalty to murderers and assassins, letting loose a pack of the beasts to rip the criminal apart. It was rumored that this practice was the reason the New Republic wouldn’t accept Devaron’s application for membership. Quarra have inbred instincts that make them attack the soft underbelly of their victims, ripping out the guts while the prey dies. Then, the quarra can consume their prey at leisure. (TBH)

Quarry, The
located in an underwater cavern near the core of the planet Naboo, this was where the Gungans sent their criminals to be punished. During their time there, Gungans were forced to break large stones into small grains of sand, then form them back into stones again. Until Jar Jar Binks was ordered to spent time in the Quarry for letting the specimens of the Otoh Gunga Zoological Research Facility loose, no Gungan had been sent to the Quarry for three generations. Many Gungans had considered the Quarry to horrendous a punishment, but Boss Nass decided that it would be perfect to try and straighten out Jar Jar. Most of the passages into or out of the Quarry were blocked by grates or bars. (E1A9)

Quarrel
the projectile fired from a bowcaster. They can be set to explode on contact, or a short distance in front of their target. (SW, HSR)

Quarrelgrass
a plant native to Coruscant, it has a distinctive odor. (BTS)

Quarren
a humanoid race native to Calamari's deep oceans, they have helmet-shaped heads that are composed of a mass of tentacles set below close-set eyes. They are more accustomed to deep-sea living, and chose to live below the water. Their conservative and solitary nature has led them to be unwilling to trust new ideas or lofty concepts. When they first came in contact with the shore-dwelling Mon Calamari, the Quarren were hesitant. They eventually began to cooperate with the Mon Cal, and together they developed a symbiotic relationship in which the Quarren provide the raw materials, and the Mon Cal provide the knowledge and expertise; this led to the construction of the huge floating cities that dominate Calamari's oceans. Because of their pragmatic nature, the Quarren did not want to travel and explore the stars, as the Mon Cal did, and this began to create friction between the two races. When the Mon Cal's dream of contact with other stars became the deadly war with the Empire, the Quarren chose to ignore it, leaving the battle to the Mon Calamari who brought it upon themselves. However, the Quarren could not escape the Empire, and it is rumored that a Quarren helped the Empire evade the Calamarian defenses and overtake the planet. Unfortunately, the Quarren were enslaved along with the Mon Cal. When the Mon Cal resisted Imperial rule, the Empire began destroying the floating cities. This served to unite the two races temporarily, and together they were able to solidify their defenses and drive off the Empire with nothing more than crude weapons. After that, there were a number of Quarren who left the planet, seeking a life among the stars as their neighbors the Mon Cal did. (ROTJ, DE1, DA, SWSB)

Quarren Crystal
this beautiful glassware rarely makes it off Calamari. (BW)

Quarren Industrial
this Calamarian corporation manufactures the various mining implements used by the Quarren to obtain the valuable ores from the bottom of the Calamari seas. They built the Q-4 borer droid. (DU)

Quarrr-tellerrra
this Wookiee name was given to Bria Tharen, during her work with the Kashyyyk underground resistance. The name means “sun-haired warrior.” (RD)

Quarter Moon Street
this avenue was located in the third quadrant of Coruscant's Senate District, during the last decades of the Old Republic. (DH)

Quartermain III
this was one of three Imperial maintenance carriers assigned to the replenishment fleet which contained the Black Ice. (BI)

***Quasar Fire*-class Bulk Cruiser**
this SoroSuub cruiser-carrier was 340 meters in length, and had a flat, triangular shape. The point of the triangle held the bridge and command section. A long hull brace fanned out behind the bridge, widening into the rear section of the ship. This section, which formed the base of the triangle, was designed to house four squadrons of starfighters (forty-eight in all). The rear section was deep enough to allow incoming ships to land, and was open to space. Only a magnetic field separated the flight deck from space when the ship wasn't at battle stations. The Quasar Fire normally had a crew of 250, more than half of which were starfighter mechanics. It was armed with only a pair of heavy turbolasers, as its mission profile was to deliver its payload of starfighters into the battle then retreat from any engagements. (EGV)

QuasarFire
Taim & Bak ground-based turbolaser turrets which have their own power generators. (CSA)

Quash
this swamp surrounds the communal pool on the planet Ergeshui. (PG2)

Quasiwood
a material which is made from wood and other additives and used to build furniture. (LCM)

Quay
1) the Weequay god of the moon. In their native tongue, "weequay" means "follower of Quay." Many Weequay continually sought Quay's advice through a device, also called a quay, which seemingly answered their questions. (TJP, GG12)
2) a round, hard-plastic sphere, about twenty centimeters in diameter, used by the Weequay as a communications vehicle. Through it, they believed, they could talk to the moon-god Quay. In reality, the plastic sphere was a simple random response generator. When prompted for a response, the ball would generate a random phrase, such as "It is decidedly so" or "Ask again later." To the Weequay, the quay resembled one of their homeworld's moons, thus giving it even greater significance and a way to communicate with Quay, the god of the moon. (TJP)

Quay'kizac
this village, located well beyond the borders of Meirm City in Sriluur, was a religious retreat for the native Weequay population. (SSR)

Que'still, Zurric
this man was known to be grim and uncaring. Distinguished by his pure-white hair and his unblinking eyes, he was a former industrial engineer whose deep-space installation was nationalized by the Empire. His wife was killed when she tried to escape, and he never saw any of his friends again. He managed to escape the installation, and later joined the Alliance. (ND)

Queblux
manufacturers of low-grade power sources used to support small buildings. (GG7, TME)

Quedlifu
this New Republic Senator served as the chairbeing of the Economics Committee under President Gavrisom. (SOP)

Quee, Danni
this young woman was one of the original members of the ExGal-4 outpost team sent to the planet Belkadan. She was just eighteen at the time, a native of Commenor who hated the oppressive atmosphere of the densely-populated Core planets. Her mother was an astrphysicist who tried to stay out of politics as best she could. Her father was a bureaucrat, and her parents split up when she as still young. Danni claimed that her mother's influence caused her to join the ExGal Society at fifteen, hoping to escape the press of too many people and the demands of government. She thought that she would have her moment of glory when the ExGal-4 station detected an asteroid from beyond the galaxy's rim near Helska, only to find that the asteroid was a Yuuzhan Vong worldship and the advance ship in their invasion of the galaxy. She took the outpost's Spacecaster shuttle to Helska to see what had happened, but was captured by the Yuuzhan Vong and held captive. Although she failed to understand the honor she was given by the Yuuzhan Vong, she realized that she was alive and sought any way to escape. She was held on Helska, and was later joined by Miko Reglia. The Yuuzhan Vong tried to break his will by bombarding him with images of his own failure, but Danni struggled to keep him sane enough to escape. They managed to steal two ooglith cloakers, and tried to get off the planet. Miko sacrificed himself so that Danni and Jacen Solo could escape, and they were rescued by Jaina Solo during the defeat of the Yuuzhan Vong over Helska. Danni returned to Commenor to rest

before rejoining the New Republic's efforts to defeat the Vong. She later accompanied Liea Organa Solo on a mission to Bastion, where they attempted to enlist the aid of Gilead Pellaeon and the Imperial Remnant in battling the Vong. (VP, DTO, DTR)

Queen Aelnari
this is a moderately-priced cruise ship that plies the hyperspace tourist lanes of the Outer Rim. (GG9)

Queen of Air and Darkness
this sabacc card had a value of plus or minus two. (HT)

Queen of Empire
this luxury liner was owned by the Haj Shipping Lines, and made regular stops at Cloud City during the middle years of the New Order. Bria Tharen boarded the Queen as Bria Lavval, and was nearly captured by Boba Fett but for the timely intervention of Lando Calrissian. However, Calrissian was unable to rescue her without the timelier intervention of Drea Renthal and her pirates. They had used an asteroid's mass shadow to drag the luxury liner out of hyperspace, and began looting the ship as Fett tried to escape with his prey. Drea stopped the bounty hunter before he could escape, and offered to pay Bria's bounty in return for their safety. Fett had no choice but to agree. The ship was well maintained, and continued to operate throughout the Galactic Civil War and the early part of the New Republic. It was attacked by pirates hired by the Peace Brigade during the Yuuzhan Vong invasion of the galaxy, after it was learned that Major Showolter was transporting Elan and Vergere to Coruscant on the ship. (RD, HT)

Queen of Ranroon
a legendary lost starship, sometimes seen by spacers in the depths of space. Legends say that it was filled with the treasue of Xim the Despot, and was on its way to deliver the treasure to Xim's vaults on Dellalt when it was lost. Lanni finds the ship's log-recorder while working in the mines of Dellalt, but she is killed by J'uoch. Hasti and Badure try to recover it and the *Queen* with the help of Han Solo and Chewbacca, only to discover that the treasure she held was cheap, abundant materials and weapons that Xim hoped to stockpile and use in his galactic conquest. (HSR)

Queen of the Valkyries
this is the name of the starship promised to Belezaboth Ourn by Nil Spaar. The ship was to be payment for the damage done to the *Mother's Valkyrie*. Spaar kept the starship in the Yevethan fleet protecting N'zoth, claiming it was needed to defend the Yevetha from the New Republic's Fifth Battle Group. This also served to keep Ourn on Coruscant, providing Spaar with a ready source of information on the Republic. (SOL)

Queen Yram's Needle
this tall, thin monument was erected in the city of Theed, on the planet Naboo. (IWE1)

Queen's Monument
erected by the Gungans after the Battle of Naboo, this unique monument was built in honor of Queen Amidala. It symbolized the peace which had been forged between the Naboo and the Gungans, which allowed them to break the Trade Federation's hold on their world. The center of the monument was a stone spire, atop which was set a single light representing the unified planet of Naboo. Five small globes encircled the spire, representing Amidala's virtues of leadership, compassion, beauty, wisdom, and strength. (IG1)

Queen's Own Armored Cavalry Troop
this ground-based unit was a branch of the Atrisian Assault Corps. (ROE)

Queesh
the smaller of Ergeshui's two land masses. (PG2)

Quekka Fish
this flavorful fish was considered a delicacy on many planets. A civil war on the fish's native planet resulted in a toxic waste spill that killed off a huge part of the quekka fish population. (HAS)

Quekka Trench
this twelve-kilometer-deep trench was the site of a Rendeel Industries processing plant, which was made profitable by the canning of the local quekka fish. It was also the site of a battle between local governmental factions, which resulted in a toxic waste spill that killed off the quekka fish population. (HAS)

Quekka Trench Station
this one of the Rendeel Industries' type 07034 processing plants, located deep within the Quekka Trench. This plant processed tons of quekka fish each year, providing the delicate fish to chefs across the galaxy. However, when the local government splintered into warring factions, the Trench became the site of an intense battle. During the struggle, toxic wastes were dumped into the Trench, killing off a huge portion of the quekka fish population. The station survived the battle undamaged, unlike Shelf Station 432. Rendeel abandoned the plant, which was no longer profitable, along with Shelf Station 321. (HAS)

Quelii System
a section of the galaxy ruled by the Warlord Zsinj following the death of Emperor Palpatine at Endor, it includes Dathomir. (CPL)

Quella
Ah Kwan's female companion at Jabba the Hutt's palace. (TJP)

Quella Stone
this beautiful blue gemstone is most famous as the trademark of the master thief known as Tombat. Tombat always left a small blue quella stone at the scene of his crimes. (SWJ8)

Quence Sector
this area of the galaxy is found within the Outer Rim Territories. (GG9)

Quench Weed
this plant, found on the planet Naboo, is boiled by the Gungans and reduced to form a powerful adhesive. (GF)

Quenno
this was one of the two factions of the Saurton race. The Quenno opposed the "progress" of the Des'mar faction, wishing to return Essowyn to the complete control of the Saurton. The Quenno felt that the major mining corporations which moved in to mine the system's asteroid belts were taking control of Essowyn and leaving nothing for the Saurton. Despite their obvious majority, the Quenno couldn't make much progress because it lacked the wealth and power of the Des'mar. (PG1)

Quenfis
a Republic escort frigate. It was sent to located the *Katana* under the command of Captain Virgilo. Borsk Fey'lya and Leia Organa-Solo were also on board. When the Imperial Star Destroyer *Judicator* intercepted the *Quenfis* at the *Katana* location, Fey'lya ordered Virgilo to leave, stranding the members of the New Republic which had already entered some of the dreadnaughts. When Leia tricked Fey'lya into expressing his views over the frigate's loudspeakers, Virgilo opted to throw Fey'lya in the brig and remain with the *Katana* fleet. (DFR)

Quent Assassins
this was one of the many teams which participated in the Royal Imperial Shockball League, during the height of the New Order. (CRO)

Quentel
this Aqualish engineer worked for Chalmer Trillili and the Scourge, and was a member of the Quara race. He had a knack for fixing things, and was responsible for installing the gravity well projector in the *Impasse*. (OE)

Quermia
this Outer Rim planet is home to a race of intelligent invertebrates known as Quermians. (IG1, IWE1)

Quermian
a race of intelligent invertebrates native to the planet Quermia, these creatures have a vaguely humanoid physique, but their small heads are supported by long, thin necks. Their large torso is supported with thin arms and legs. They have two brains, and their olfactory organs are located in their hands. (IG1)

Quersey, Bren
this young man dreamed of attending the Raithal Academy, before joining the Alliance. He trained on the X-Wing under Wedge Antilles, and served as Red Eight during the Battle of Yavin. Quersey was killed in the battle. (CCG9)

Ques
this planet is located in a system between Sriluur and the Si'Klaata Cluster, along the Ac'fren Spur of the Sisar Run. It was the connecting point for ships travelling from Varl toward the Sisar Run. (SSR)

Quest
a fantasy, role-playing type of game. (COJ)

Questal
this remote planet was an evolving world settled by people who simply wanted a quiet existence away from the hustle and bustle of the galaxy. Their peace shattered by the chance discovery of ardanium, which led to an increase in crime and an increase in notice from the Empire. Moff Bandor was installed as the planetary ruler, and he ruled with an iron fist. He kept the populace in line by using the hurlothrumbic generator, and drained the planet of every last cran of the mineral. After Bandor was defeated by the Alliance, Questal became a planet of little political value. It inhabitants established their own government, overthrowing the crime bosses and pledging loyalty to the Empire. In secret, though, they established negotiations with the Alliance. (GCQ)

Questal Sector
this area of the galaxy is home to the Protean species. (SWJ12)

Quexius Bird
native to the forest moon of Endor, this aggressive bird has bright green and red plumage. The bird’s head and beak appear to be too large for its scrawny neck. When it flies, the quexius bird resembles a hummingbird, as its wings beat at incredibly fast speeds. The quexius bird is also quite stupid,and will antagonize creatures many times larger than itself. (TSK)

Quialeg
this creature is hunted on the planet Endoraan, and is cooked for a sumptuous feast. (SWJ8)

Quian
a planet. (SWAJ)

Quiberon V
this planet was mined by Gamorrean Interstellar during the Galactic Civil War. (GG10)

Quick Ship
this 17-meter-long transport shuttle was designed and manufactured by Heckson Industries during the New Order. It was developed for planetary police forces, and was armed with a pair of triple blasters. It required a pilot and a gunner, and couls transport up to six passengers and 100 kilograms of cargo. (GMK)

Quick 6
one of Merr-Sonn's sporting blasters. (RASB)

Quick-Seal Splint
this device is found in most med-kits, and can be used to set a broken bone in an emergency. (IG1)

Quickclay
a thick, greenish clay that acts like quicksand and covers much of the planet Circarpous V. (SME)

QuickMed
this small medical kit was produced by Jassim Design some 4,000 years before the Battle of Yavin. (TOJC)

QuickShot
this was the name of Drolan Plasteel's wrist-mounted projectile launching system. (TOJC)

Quicksilver
a nickname given to the droid M-TD by Jaina Solo. (SHA)

Quicksilver
this Corellian courier vessel was used by a young Han Solo on his diplomatic mission to Coruscant, on behalf of Jabba and Jiliac. (THG)

QuickSnap 36T
SoroSuub's blaster carbine weapon. (RPG)

Quien, Corman
this human was a member of the Alliance, and was trained as a scout. After being stationed on Hoth, Corman became one of Echo Base's tauntaun handlers. He was responsible for capturing, breaking, and trainging the beasts for use as mounts. (CCG)

QuietLift
manufacturers of repulsorlift propulsion systems. (WEG)

Quig
one of Cabrool Nuum's bodyguards. (JTH)

Quilan Hive
the governmental seat of the planet Lan Barell, found within the boundaries of Shulell. (SWAJ)

Quill Knife
this was a traditional Bitthaevrian weapon. (AIR)

Quill-head
an alien race. (TME)

Quillan
this Imperial Moff was one of the few who survived deep into the tenure of the New Republic. Quillan was one of the Moffs present when Admiral Pellaeon delivered his proposal for surrender to the Republic, and it was Quillan who immediately questioned Pellaeon’s ability to lead the Imperial Navy. His protests were cut short by Moff Disra, who saw a way to insinuate Pellaeon’s peace treaty into his own plans. (SOP)

Quillarat
native to Kashyyyk, these small mammals stand about a half-meter tall. They have a mottled green-brown fur, which they use as camouflage to hide in the dense jungle foliage. When attacked, they can literally shoot their needle-sharp quills at their attacker. Wookiees hunt them bare-handed as a demostration of their skill. Only males are allowed to hunt them, and a captured quillarat is often presented to a female Wookiee as an engagement present. If the female eats the tender flesh of the quillarat’s belly, she accepts the male’s betrothal. (RD)

Quiller, Abel
Dankin's alias when the *Wild Kaarde* is using the alias of *Hab Camber*. As Captain of the *Hab Camber*, he is known as impatient and "bombastic". (TLC)

Quillin Arkell
this Velabri Lancer served the Alliance under the command of Airen Cracken. He was chosen to assist Cryle Cavv in extricating Rivoche Tarkin from Imperial control shortly before the Battle of Hoth. Arkell chafed at the assignment, believing Cavv to be nothing more than a thief. Arkell was the son of Quillin Durand, who was rescued from Imperial attack by Airen Cracken. Durand swore a Velabri Bloodvow to repay Cracken's bravery, but died soon after the rescue. Arkell took up the mantle of fulfilling the Bloodvow, and served the Alliance with Cracken. (SWJ12)

Quillin, Durand
this Velarbi was rescued from Imperial attack by Airen Cracken, shortly after the Empire subjugated the world of Velabri. Cracken saved their transport ship from Imperial fire, and allowed Durand and his family to live another day. Durand swore a Velabri Bloodvow to Cracken, hoping to repay the debt of their rescue. Unfortuantely, Durand died shortly afterward. Durand's dying wish was the his son, Quillin Arkell, fulfill the Bloodvow to Cracken. (SWJ12)

Quillion
one of six Kathol Republic Marauder-class corvettes sent to rescue the Bravado III from attack, shortly after the FarStar offered assistance. The 195-meter vessel was armed with eight double turbolaser cannons and three tractor beam projectors. (KO)

Quin, Sixtus
this huge, dark-skinned human was a member of the Imperial Special Forces unit under the command of Marl Semtin. During the search for the *Eidolon*, Sixtus and his team were sent to Ryloth to intercept Rogue Squadron before they could recover Firith Olan. Sixtus and fellow agent Septaas were pitted against Wedge Antilles abd Winter by Cazne'Olan in a virtual-reality battle to determine who would obtain Firith. Sixtus and Septaas defeated the Rogues, but all four were swept away in a firestorm. When he learned that Semtin had taken Firith off Ryloth himself, Sixtus became suspicious of Semtin's loyalties. When he discovered Semtin at Eidolon Base trying to build his own empire, Sixtus executed Semtin and - along with his entire unit - defected to the New Republic. He joined a team of infiltrators, led by former Rogue Elscol Loro, and specialized in the liberation of worlds from the ground. One of the most notable worlds Sixtus and his team liberated was Thyferra. Working with Rogue Squadron - which had resigned its New Republic commission - they managed to obtain help from the native Vratix and took control of the bacta production. (XWBT, BW)

Quintama
this Melida was the Captain of the Melida Liberation Force some sixty-two years before the Battle of Naboo. He was killed during the Twenty-First Battle of Zehava, leaving behind his wife Pinani, and several children. (DOD)

Quintar Nebula
a planetary nebula in an uncharted sector of the galaxy. Tron Nixx once navigated the multi-colored clouds by tapping the Force. (SWAJ)

Quintarus Returyl
this Twi'leki businessbeing worked for the Spice Mines of Kessel during the Galactic Civil War, serving as a procurement agent for slave laborers. He was the being who purchased the Alliance agent Kentara as a slave on Deysum III. (GMK)

Quintas
this spice lord, native to the planet Sevarcos, controlled the planet's Southern Deserts. At the height of the New Order, Quintas was one of the most powerful of the Spice Lords of Sevarcos. He was despised by the locals, however, because he had developed an alliance with the Imperial forces on the planet to strip-mine the deserts for carsunum and andris. (SWJ12)

Quintell, Pallas
this former Imperial naval gunner left the service after his hitch was up, preferring the more raucous lifestyle of a pirate. He served under Jondrell Inx for several years, developing a friendship based more on Pallas' efforts than Jondrell's. A brush with the Alliance helped turn Pallas from mere pirate to Alliance supporter, and he left Jondrell's band to become the nominal leader of the rebel cell on Kallistas. Many years later, Jondrell came to Kallistas to ask for Pallas' help in a scheme to sell off Cressis Linrec. Pallas reluctantly agreed to help. However, Pallas was captured by Chandrex Grenn and Sirenas Firil before he could be of much assistance. (GG10)

Quinto
this was the primary crop grown on the planet Kegan. The grain of the quinto was mashed into tasteless patties and fed to the children who were educated in the Learning Circle. (FFT)

Quintus System
this star system was known for the amount of spice smuggling traffic which passed through it, during the last decades of the Old Republic. (DH)

Quirt
this Imperial Colonel once pursued Han Solo and Chewbacca into the Maw during a Kessel Run. Han and Chewie dumped their spice and marked its location before Quirt intercepted them, but he found nothing in the *Millennium Falcon*'s holds to arrest them with. Han and Chewie later returned to the Maw and retrieved the spice. They tried this tactic shortly after the Battle of Ylesia, but were unable to find the spice. This left Han deeply in debt to Jabba the Hutt, and forced him to go to ground on Tatooine. (RD)

Quist
this childhood friend of Adar Tallon was not as focused or outgoing as Tallon was. Quist was always looking out for himself, and wanted to pursue the life of a spacer. Through it all, he remained close to Tallon. When Tallon decided that he had had enough of the New Order, Quist agreed to help Tallon stage his death. It was Quist who was in command of the pirate ship that attacked and destroyed the *Battalion* in the Dalchon System, and Quist kept Tallon's secret for a number years. When he was suddenly apprehended by the *Relentless* and Captain Parlan, Quist bargained for his life with the information on Tallon. Parlan let Quist go free, provided that Quist return to Tallon and act as a safety valve if Jodo Kast failed to capture Tallon. Thus, Quist infiltrated Tallon's compound on Tatooine and nearly betrayed his former friend. (TM)

Quivry
this creature, native to the moon Antar 4, is the chief prey of the Gotal race. (GG4)

Quizzer
this curious creature inhabits the upper levels of the forests which blanket the temperate regions of Gamorr. These mischievous little climbers are generally harmless, but have a penchant for stealing shiny objects. The average quizzer stands less than a meter tall, and is roughly humanoid in stature. A row of spade-shaped spines runs along their spine, and they use their clawed hands and prehensile tail to climb in the trees. They are poorly adapted for walking on the ground, however, and remain in the trees for much of their lives. Despite their reptilian appearance, quizzers are mammals, and produce live offspring. The communicate in a simple language of squeaks and barks, and feed mainly on fruits and leaves. (SWJ10, COG)

Quockra-4
this planet, located in the Minos Cluster, is covered with flat, featureless deserts. The planet's environment is essentially that of a huge desert, with scorching days and frigid nights. The most obvious inhabitants of the planet are a strange society of droids. Most of the droids are Imperial designs, but some have unknown origins. The droids have developed a sort of hierarchical society of their own, and remain more or less uninvolved with Quockra-4's native sentient lifeform, the Quockrans. The planet has an average rotation of 31 standard hours, and its year lasts 402 local days. (GG6)

Quockran
this is the only sentient race native to the planet Quockra-4. The average Quockran is an enormous, black-skinned slug which lived below the surface of the planet during the day, emerging at night as the desert cools. It was the Quockrans who built the strange droids which populate the surface of their planet, creating them to interact with offworlders. The Quockrans despise non-Quockrans, although they are in no way violent about it. They just dislike alien creatures. (GG6)

Quold Runium
this fuel additive is used to pressurize power fluids prior to activation. (X1)

Quor'sav
a warm-blooded, avian/monotreme species whose average height is about 3.5 meters. *One can be seen walking by the screen as Luke Skywalker sells his landspeeder in* Star Wars. (SW, CCG)

Quori City
this sprawling metropolis is the capital city of Corlass. It has a dense, endless system of alleyways and dead-ends, much like those of Imperial City on Coruscant. (SWAJ)

Quul
this was the second of seven seasons experienced on the planet Guiteica. (AE)

Quulaar
these huge, woven sacks are used by Wookiees to raise and lower visitors to their villages. The Wookiees usually carry the quulaars, but they can also be attached to ropes. The term *quulaar* literally translates to ‘baby sack,’ and refers to the fact that the sacks were originally created to transport infant Wookiees. (RD)

Quyik Vth'naar
this Sludir was the brother of Qesya Vth'naar. Like his sister and her mate, Rokarn, Quyik was forced to fight in gladiator battles for the Empire. In one fateful battle, Quyik was pitted against Rokarn. Rokarn allowed Quyik to win the battle, knowing that Qesya was pregnant. Unfortunately for Quyik, this meant that he had to kill Rokarn in order to survive. Quyik carried the guilt of this act only for a short time, for the Empire then forced him to fight against Qesya herself. In the battle, Qesya defeated Quyik and killed him in order to survive. (KR)

Quyste
Talon Karrde maintained a training facility on this planet, shortly after the Battle of Endor. (TFNR)

Qwi Xux
an Omwati working at the Maw Installation. When Grand Moff Tarkin needed the best minds working at the Maw Installation, he went to Omwat and "recruited" several youths to train in his orbiting school. The school turned out to be a brutal weeding-out process by which Tarkin would eventually end up with one viable candidate for employment at the Maw. Qwi was the survivor of Tarkin's plan, but she only saw it as a triumph of her mental capacity. She was more than glad to go to the Maw and begin solving the intricate problems Tarkin and her mentor, Bevel Lemelisk, provided to her. Her Omwati background could never prepare her for Tarkin's real objective: the

subjugation of races beneath the Empire's boots. She believed in the simplistic goals for the Death Star and the World Devastators, even given their ominous names. She hoped they would be used to terraform worlds to make them habitable for many different races. It was not until Han Solo was intercepted and tortured at the Maw that she realized the scope of the projects being developed at the Installation. The thought of her work being the cause of billions of deaths overcame her, and she helped Han, Chewie, and Kyp escape with the Sun Crusher. She then gave the ship's technical data over to the New Republic. When she met Wedge Antilles the first time, she wasn't sure whether or not to trust him. A trust did eventually grow, and the two shared many beautiful moments, until Kyp stole Qwi's mind from her. Wedge nursed her back to health, but she was never the same again. She and Wedge maintained their relationship, but he was increasingly called upon in military matters, and Qwi became more and more absorbed in her work. Both agreed that the relationship was evolving to be a convenience, rather than a true romance, and they went their separate ways. Qwi eventually decided to travel to Vortex and help the Vors repair the Cathedral of Winds. While there, she hoped to find her own inner peace and eliminate the memories of all the beings her superweapons had killed. (JS, DA, COTF, SOA, DTR)

Qwohog
an alien race, also known as the Wavedancers, native to the planet Hirsi. They are an aquatic species, living in the freshwater riviers and lakes of Hirsi and feeding on fish and plant material. They are a seemingly small, delicate race of humanoids, but their are very strong and agile. They are covered with dark skin punctuated by raised scales on their heads, wrists, ankles, and wastes. They have long, pointed ears which can pick up the modulated sounds waves they send through the water as a form of communication. These sound waves don't carry well in air, so Qwohogs use a crude sign language when out of the water. They can survive out of the water for short periods, but must keep their skin moist or risk rapid and debilitating dehydration. They also cannot exist in saltwater, for it burns their gills and damages their lungs. They are known as Wavedancers because of the fluid, ballet-like way they move across the surface of the water. Their lives are directed at survival and leisure, and they have barely risen above primitive tool technology. They were unaware of the presence of rudic crystals in their environment, which brought them into contact with the Alliance. The Alliance offered friendship and nothing more in return for the ability to mine the crystals, but the Empire had other ideas. Imperial forces slew the Alliance team and raped Hirsi of its resources. The Qwohog were powerless of stop it. When the suuply of rudic crystals dried up, however, the Empire simply left. An Alliance rescue team arrived, and the Qwohogs helped explain what happened. They pledged whatever support they could muster to the Alliance, and helped establish a secure base of operations there. Some Qwohogs have left Hirsi, working for the Alliance and later the New Republic. (GG12)

Qwot
this man worked as a personal aide to Linkaas. (SWJ1)

Q2
a model of hold-out blaster produced by Merr-Sonn Munitions. (RPG, GMS, FOP)

Q5A7
this bacta production facility was located on the planet Qretu 5. It was the target of a Rogue Sqaudron attack in the days leading up to the Battle of Thyferra. (BW)

Q7
Phylon tractor beam projector. (SCRE)

Q9-series Droid
based on the popular R7 series of astromech droids, the Q9 series was an experimental series that never got off the ground. Some felt that the Q9s were a failure, while others demanded more testing. In size and shape, the Q9s resembled the R2 series. (AC, AS)

Q9-X2
Ebrihim's constant companion, Q9-X2 was a graphic display of the quirks of the Q9-series droids. His intelligence allowed him to continually improve himself, to that point that he installed all sorts of new technology on himself. He installed his own repulsorlifts for better mobility. He gave himself an upgraded brain and vocabulator unit, and learned how to talk. He equipped himself with various tools and sensors, replacing outdated equipment when newer models appeared. He has a tendency to talk too much, but has proven his value a number of times. (AC, AS)

* R *

R-coil Crate
this form of sleight box was produced by Ecls Industries. (PSG)

R-series Droid
this highly-successful series of astromech droids from Industrial Automaton has seen widespread use throughout the galaxy. Originally limited to five models (numbered R1 through R5), each succeeding model was toted as superior to its predecessor. However, only the R2 models continue to be popular, due to their high level of reliability. (SWAJ)

R-series Repulsorgrip
this piece of equipment controls the strength and magnitude of a repulsor-driven craft, such as a pod racer. The grip maintains the vehicle's "grip" on the ground below it. The R-series has several versions, each capable of a specific amount repulsor force. They are numbered in strength from R-20 (light duty gripping strength) to R-600 (highest amount of grip). (RAC)

R-TechApp
this was a model of mantrap produced by Ubrikkian Industries. (GG10)

R-10
a series of droids designed to be bartenders and drink mixers. They stand about a meter tall, and are box-shaped. Their top is made of a slab of marble surrounded by a brass railing. The marble top is specially charged so that drink glasses placed on it do not move around during transport. (COJ)

R-19
this Nen-Carvon paraglider was designed with military use in mind. The frame was structurally more rigid without sacrificing weight, and was equipped with a number of stealth and sensor-baffling accessories. The R-19 also had brackets for equipment storage and weapons mounts. A low-level transponder was optional, and could help pinpoint a downed glider's position. A pull-down display visor helpe the pilot see in the dark. (ROE)

R-23
this was Nen-Carvon's recreational paraglider outfit. Like other paragliders, the R-23 was equipped with a light repulsor motor and frame-mounted hand controls. It wingspan was four meters across. The R-23 found use among paramilitary units, since it was very quite and was small and sleek enough to evade sensor sweeps. (ROE)

R-3PO
this copper-colored protocol droid served the Alliance during the Galactic Civil War. R-3PO was programmed to search out and identify espionage droids which the Empire had infiltrated into Alliance bases. R-3PO was stationed at Echo Base, on Hoth. It had the words "Thank the Maker" tattooed on its left posterior plating. (CCG3)

R-41 Starchaser
an outdated form of starship, often found in pirate fleets. These insectile ships are sleek, 15-meter-long fighters armed with 2 laser cannons and 2 ion cannons, with minimal 30-SBD shields protecting a 15-RU hull. (TIE)

R-444
this is the designation of Nen-Carvon’s sky swooper. The R-444 is essentially a repulsor-equipped hang glider, and they are armed with a single blaster. The pilot rests in a sling, and controls the flight of the glider with hand and foot controls. The vigilance needed to concentrate on all aspects of controlling flight makes firing the blaster difficult. The R-444 were primarily used by Imperial troops on stealth raids, or on planets with difficult terrains. The overall unit measures 4 meters in length. (CFG)

R-55
this pol-droid intercepted R2-D2 and C-3PO on Vorzyd 5, after Luke Skywalker and Leia Organa were captured by Imperial forces. R2-D2 managed to slip out of R-55's grasp, while keeping C-3PO quiet long enough to get free. (CSWEA)

R-65
this is a model of heavy blaster manufactured for use the Royal Naboo Security Forces. (SW1)

R-9X
Gyrhil laser cannons used on the B-Wing. (XW)

R-97
this grumpy droid served as the quartermaster on the New Republic corvette *FarStar*, monitoring the ship's supplies along with SE-4-LQ3. (KR)

R'all
J'uoch's brother, and a partner in the mining operations on Dellalt. Like his sister, he has thick, black hair and black eyes, a sharp widow's peak, and pale skin. He is killed when Han Solo blasts his spaceboat out of the sky near the mining camps, as R'all attempts to kill Han. (HSL)

R'alla
a planet known for its mineral water springs. (HSR)

R'alla Water
the sweet, clear water found in the mineral springs of R'alla. It is very expensive, due to its purity and taste, and was often smuggled off-planet for sale at cutthroat prices. After the rise of the New Republic, the water was made more plentiful by an increase in trade with R'alla. (HSR, SOP)

R'han
this H'drachi youth was the first Alliance supporter killed among the H'drachi, according to the Imperial Governor, Grigor. R'han, like many of the human supporters of the Alliance on M'haeli, were enslaved and put to work in Grigor's private dragite mines. (ROC)

R'Kayza
this Gand assassin was employed by Yin Vocta as a bodyguard and hired gun for the Bantha Traxx establishment. He had been a legendary Findsman and also a bounty hunter, but left the bounty hunting trade because of the difficulties in bringing back live marks. He decided to become an assassin, and his exploits attracted the attention of Vocta, who hired him on the spot and partnered him with Haelon Tice. Where Tice was loud and obnoxious, R'Kayza was stealthy and cunning. Like all Findsman, R'Kayza used ancient meditative ceremonies to plan his work, and he rarely said anything more than was absolutely necessary. (WSV)

R'kik D'nec
this Jawa, often found roaming the palace of Jabba the Hutt, was undefeated at the Dune Sea version of sabacc. At least, there were no witnesses to any defeats. Popular legend had it that R'kik single-handedly defeated a tribe of Sand People in the desert near Tatooine's Dune Sea, and a bantha tusk he owns seems to prove the story. He is known to his tribe as the Hero of the Dune Sea. (CCG7)

R'lyek
this ancient Twi'lek clan was a sworn enemy of the Doneeta clan for many generations. Tott Doneeta returned to Ryloth, following the Exis Convocation, and merged the two clans in an effort to end the feud. (TOJR)

R'terleD'er
this planet is a hunter's paradise. (GG12)

R'vanna
this male Ryn was considered the leader of Ryn City, on the planet Ruan, during the Yuuzhan Vong invasion of the galaxy. R'vanna himself had been working in the Tion Hegemony when a Yuuzhan Vong assault force uprooted him. The Ryn were approached by two men, known simply as Tall and Short, who wanted to secure their services are forgers in order to create seemingly official documents which would allow high-paying refugees to obtain passage off Ruan. Gaph used his skills at line drawing, which R'vanna used his calligraphy skills, to create the document. In return, the Ryn were to be transported to Abregado-rae. Although the Ryn made it off Ruan, they missed Droma and Han Solo, who arrived shortly after their departure and were arrested for the forgeries. R'vanna and his group ended up on Duro, where they were accepted as part of Romany's small clan. R'vanna himself became Romany's chief lieutenant. (JE, BP)

R'yet Coome
this Exodeenian served as one of Exodeen's junior Senators to the New Republic, serving under M'yet Luure. He was actually the second junior Senator, but the explosion of specially-modified droids inside the Senate Assembly Chamber on Coruscant killed Luure and the first junior. R'yet then became the senior Senator, and was highly supportive of Meido during the investigation of the bombing. R'yet also questioned Leia Organa-Solo's role in the bombing. He was later elected to the Inner Council, following the series of elections which were to fill in those Senatorial positions left vacant by the bombing. (TNR)

Ra, Vonnda
a Nightsister who was trained in the use of the Dark Side of the Force away from Dathomir, she returned to recruit Light Side witches to join her at the Shadow Academy for training. She had set up camp in the Great Canyon when Luke Skywalker and Tenel Ka returned to Dathomir. She failed to bring Tenel Ka into the Academy's ranks, and returned to the station after recruiting many other Singing Mountain Clan sisters. Later, during the attack on Kashyyyk, she assisted Zekk in stealing large amounts of starship components before attacking Jacen Solo, Tenel Ka, Lowbacca, and Sirrakuk. In a struggle with Sirra, the two fell into a syren plant. The other three youths managed to rescue Sirra, but Vonnda Ra was caught and eaten by the syren. (SA, DK)

Ra Yasht
a Kalkal academic who, along with Skarten, wrote the paper *Torture Observed: An Interview With Jabba's Cook*. This work brought both of them instant tenure at Beshka University, much to the chagrin of P'tan. (TJP)

Ra-Lee
the first Ewok wife of chief Chirpa. She died defending her daughters, Asha and Kneesaa. (ECAR)

RA-series Droid
this model of servant droid, manufactured by Cybot Galactica, was based on the 3PO series of protocol droids. However, it was much less expensive, and was designed to appeal to a more domestic owner. (SWJ14)

RA-7
this was a model of fifth-degree primary programming, low-intelligence labor droid. Humanoid in shape, with insectile plating, they are commonly used by nobles and high-ranking officials. (CCG2)

Raabakyysh
this young, female Wookiee was a friend of Sirrakuk. Known to her friends as Raaba, she was enamored of Lowbacca, Sirra's brother. When Lowie chose to pursue his own rite of passage, he gave Raaba several ideas on how to prove herself. When Lowie later joined the Jedi Academy on Yavin 4, Raaba believed that the only way she was going to get off Kashyyyk and into the spacers' school she wanted to attend was to perform her own rite of passage. Both Raaba and Sirra dreamed of making a name for themselves as pilots, although Raaba wanted to be an explorer rather than a pilot, charting new hyperspace routes. She and Sirra agreed to leave secretly and return home as adults, but Raaba took off into the lower jungles by herself. She hoped this show of bravery would win Lowie's heart. Raaba was not seen again, and only her bloody backpack was ever found. Lowie carried a secret burden over her disappearance, feeling somewhat responsible. It was later learned that she was captured by forces of the Second Imperium and the Diversity Alliance, and she used her talents as a pilot for Nolaa Tarkona. When she discovered that Tarkona was infected with one of Evir Derricote's viruses, Raaba took the Twi'lek on a blind hyperspace jump and disappeared. Raaba then landed on a remote world and quarantined them, in hopes that the virus never spread to the rest of the galaxy. (DK, TEP)

Raas, Cha
this nefarious agent of the Imperial Security Bureau was an apprentice of Babel Torsh, and was known to hate everyone and everything, including his own mentor. Raas was also a master of disguise, using a variety of identities insinuate himself into a situation without any being aware of his true being. He spent much of his career working with Torsh on Adarlon, trying to locate and eliminate the source of illegal holo-vids being produced by and for the Alliance. (WSV)

Raava
this was the traditional Socorran liquor, brewed from the zsajhira berries which grew near caches of water in the Doaba Badlands. The berries were fermented in a mixture made from purified water from the planet Neftali. The recipe for raava was originally developed by shamen of the Ibhaan'I tribe and was eventually entrusted to the Ethra Brewery, and was a heavily guarded secret. When presented to another Socorran, along with the gold hoop Socorran men wear in their ear, it demands that the receiver provide any assistance they can to the bearer. (SWJ8, BSS)

Rabaan
1) this ancient Corellian explorer supposedly rejected the typical Corellian life of a spacer and chose to remain on a planet. Of course, this history is questionable, since it is known that one of Rabaan's planetary expeditions settled the planet Rabaan (named for him) in the Ishanna System. (SWJ9)
2) this planet is the fourth world in the Ishanna System. It has a single moon known as the Combat Moon, on which the humans of Rabaan and the S'krrr have settled their differences in armed combat. A temperate world, Rabaan was settled by a group of Corellian explorers some 7,300 years before the Galactic Civil War. It was named for the expedition's leader. They thought the system was devoid of life, until they discovered the S'krrr living on the third planet in the system. The average day on Rabaan lasts 27 standard hours, and its year encompasses 375 local days. (SWJ9)

Rabaanite
this is the name given to the human inhabitants of the planet Rabaan. They have a fairly rigid caste system which glorifies warriors. The warrior caste is highly regarded, due mainly to the fact that the strongest Rabaanite warrior is sent to the Combat Moon to battle the strongest S'krrr whenever a dispute between the two races arises. This combat was initiated about 1,000 years after the planet Rabaan was colonized, and continued through the reign of Emperor Palpatine. The Rabaanites frown on public displays of affection, especially among couples who have not been Promised to each other. Upper-eschelon Rabaanite warriors are awarded a red bandoleer. The best of these warriors is awarded a sunburst sigil which is attached to the bandoleer. The best of the combat artists is chosen to represent Rabaan in Combat. (SWJ9)

Raban
one of the security officers who worked aboard the *Kuari Princess* during the Galactic Civil War. (TFE)

Rabe'
this young Naboo woman served as one of Queen Amidala's loyal handmaidens. Like the other handmaidens, Rabe' was chosen by Captain Panaka for her strength, loyalty, and resemblance to Amidala. Rabe's main skills were in makeup, and she was often responsible for the elaborate hairstylings worn by the Queen. When young Anakin Skywalker came to say goodbye to Padme' on Coruscant, it was Rabe' who allowed him in to see Queen Amidala. *Rabe' as portrayed by Christina da Silva in* Star Wars: Episode I – The Phantom Menace. (SW1, JQA, IS1, VD1)

Rabelaisian
this alien race is known for its gluttonous banquets and dinners. (POT)

Rabid Mynocks
a swoop gang that patrols the city of Gallisport. (SWAJ)

Rabin
this brown, tan, and white-striped Ewok was a member of Chief Chirpa's tribe, although Rabin was something of a loner. Known for his skills in taming the wild animals of Endor, Rabin was also a proficient hunter and thief. (CCG10)

Race-Wings
this special apparatus was used by thrill-seekers on Coruscant during garbage pit races. The race wings were formed from a special, lightweight frame to which a racer was strapped. Small jet engines were mounted on the tips of the wings, and a thin membrane covered the frames to provide resistance. Once strapped in, the racer would out into the air and actually fly. With tiny servomotors, the wings could be drawn in or spread out to enhance maneuverability, and the engines provided lift whenever a breeze was unavailable. An optical cup was available, providing realtime status data to the racer. (RP)

Racer's Edge
this cantina was located near the Mos Espa Arena, and catered to the thousands of beings who travelled to Tatooine to watch the podraces during the last years of the Old Republic. (E1A6)

Raceship
any fast starship used in racing events. (CS)

Raceway Line
this spur of the Umgul City monorail commutubes links the Katsu Line with the blob arenas. (JASB)

Rach'talik
this Twi'lek worked for Shala the Hutt on Courkrus as a demolitions expert. Like most Twi'leks, Rach'talik had been secretly plotting to get rid of his master and take control of his enterprises. When Shala demanded that Rach'talik set up a trap for the "avenging Jedi" that was terrorizing Vlarnya, Rach'talik saw a chance to remove two obstacles from his path. Unfortunately for Rach'talik, the "avenging Jedi" was Corran Horn, who recognized the trap for it's potential and managed to escape. (IJ)

Rachuk
primary planet in the Rachuk System. (XWN)

Rachuk Roseola
a skin inflammation caused by a virus found in the Rachuk System, this form of roseola infects nearly every visitor to Vladet, unless they are properly vaccinated prior to arrival. (XWN)

Radell Mining Corporation
a mining operation that worked almost exclusively in the Elrood Sector. Their headquarters was located on Elrood, and they owned many planets in the sector, including Halbara. During the Galactic Civil War, Radell was the primary economic force in the sector, and spent most of its time fending off the advances of Imperial Mining Limited. (PG, OE)

Radeon
this is the second-largest moon of the planet Algara II. It supports a small mining community. (PG2)

Radiance
this passenger liner made a regular trip between Corellia and Coruscant, during the early years of the New Order. Han Solo and Bria Tharen used it to flee Corellia after Han’s past was discovered by Bria’s mother and brother. (TPS)

Radiant VII
this consular ship served the Old Republic for 34 years before transporting Qiu-Gon Jinn and Obi-Wan Kenobi to Naboo, for their negotiations with the Trade Federation Viceroy Nute Gunray. The ship delivered the Jedi on time, but was ordered destroyed by Darth Sidious. The ship, along with her crew of 8, were reduced to smoldering cinders by the Federation’s automated defense systems. A beautiful Corellian Engineering Corporation space cruiser, the Radiant VII measured 115 meters in length. Its forward section resembled that of the later Corellian Gunship, while its aft section was dominated by three Dyne 577 radial atomizing sublight engines. Being a purely diplomatic vessel, as noted by its red coloration, the ship had no weaponry, but did have 9 escape pods to handle its maximum of sixteen passengers. (SW1, X1)

Radionics
an outmoded form of communication which uses modulated, low-frequency electromagnetic radiation waves to send data. It was constrained by the speed of light, and could not transcend the hyperspace boundary. Although obsolete, it is still used for low-cost planetary transmissions. (AC)

Radlin
this Imperial officer was one of the troops guarding the Empire's garrison on Zelos II, shortly after the Battle of Endor. A Sergeant, he was killed when Platt Okeefe and Tru'eb Cholakk stormed the garrison in an effort to rescue Dirk Harkness. (TFNR)

Radon-Ulzer
manufacturers of racing and sublight engines. (TPM)

Radtrooper
the shortened term used to describe stormtroopers who were specially trained and equipped for operations in radiation zones. (GG9)

Rae Vixe
this Gran was the patriarch of the Vixe family, and the father of Cera and Boe Vixe. (IA)

Raef, Koedi
this member of the Alliance was a starfighter pilot. She was part of the squadron assigned to facilitate the liberation of Vilosoria from Imperial control. Raef was the recipient of data provided by the droid R2Z-DL, which detailed the flight plans of the *Fireclaw* in the sector. Raef used the data, and the link back into Imperial databases, to keep the *Fireclaw* delayed in its patrol, and shifted the Imperial garrison's work schedules to pin the stormtroopers down while Alliance forces swept into the system and liberated the planet. For her bravery and valor in the battle, Raef was given the Rohal Cross. She refused to accept the award, and deferred the commendation to R2Z-DL. (CRO)

Raen, Karvinna
this plain-looking young woman was education in xenobiology, and worked for the Alliance Diplomatic Corps during the height of the Galactic Civil War. She served as the primary assistant to Doctor Elth Nardah, working as a researcher and scribe during negotiations with other races. She was shocked when Doctor Nardah was killed by the Karrans, after accepting Darryn Edalm's surrender, and tried to deny his death in her own mind. After overcoming her disbelief, Karvinna and her Alliance escorts discovered the remains of an alien starship. The ship's computer contained video and audio recordings of the alien's first encounters with the Karrans. The aliens themselves were also in the video images, and resembled motile trees. The video showed the Karrans attacking the aliens by themselves and with the help of swarms of insects. After witnessing the Karrans' ability to control the insects first-hand, Raen reported on their abilities to the Alliance. In the wake of Nardah's death, she was promoted and transferred to the investigative branch of the Diplomatic Corps. (SWJ1)

Raen, Safford
this Doctor was credited with the discovery of the raen sovra, during an ill-fated mission to the Mis-Tenek System to study the vinna trees. Several members of his team died from electrocution after coming in contact with the worms which lived near the trees. (COG)

Raen Sovra
known as the electrocution worm, this segmented creature is a member of the classification of creatures known as technivores. Its exoskeleton is composed of metallic elements, and the creature subsists by consuming electricity and metals. They were considered a threat to starships and vehicles because of their ability to sense the electricity and metallic content of space-going vehicles, which they attached themselves to and consumed over time, eventually weakening and destroying hulls and computer systems. In general, raen sovra were weak and dumb, but were able to defend themselves by shocking their attacker with a jolt of pure electricity. These creatures were originally discovered - and named for - Doctor Safford Raen, who encountered them in the Mis-Tenek System. Doctor Raen discovered that these worms lived in the root systems of vinna trees, consuming the electricity that is directed into the ground whenever the vinna trees were struck by lightning. (COG)

Reanyn
this young Sullustan once caught a reeho bird in the house of T'laerean Larn. Unfortunately for T'laerean, his mind was still controlling the bird, and could not return to his body. (SWJ14)

Rafa System
an eleven-planet system that was extensively settled by the ancient Sharu race, which disappeared eons ago without a trace. They left behind huge buildings and monuments that indicated a growing technology. It is famous for the life-crystals which are grown there (and only on a few planets which accurately imitate Rafa's climate), the life-orchards in which they grow, and Sharu ruins. It was also home to a penal colony where a life sentence meant certain death. It held many of the galaxy's worst criminals and politicians. The system is located near to the Oseon System. (LCM)

Rafa III
the planet on which an extensive deep-bore mining operation is located. (LCM)

Rafa IV
the planet on which Lando Calrissian first visits the Rafa System while hunting for its treasure. It is also the location where Lando was to pick up the Class 2 droid he won from Osuno Whett. It has no natural satellites. It is home to an ideal life-crystal orchard, due to the planet's temperate climate. It is also home to Duttes Mer's prison facility. (LCM)

Rafa V
the planet on which the Sharu hid the Mindharp, Rafa V is a cold world which barely supports a small life-orchard. The planet has two moons and a thin, breathable atmosphere. It is believed to be the first homeworld of the Sharu. Lando Calrissian and Mohs locate the great pyramid on the planet, and use the Key to enter it and recover the Mindharp. (LCM)

Rafa XI
the smallest, furthest planet on the Rafa System, it supports a minimal population. Lando sends Jandler and his team there after escaping from them on Rafa V. The planet is covered with icy slush. (LCM)

Rafan
the humans inhabitants of the Rafa System, these people have been subjected to life in close proximity to the life-crystals, which has actually altered there physiology. The Rafans a short, squat humans that are often compared to weathered tree-stumps. The Rafans arrived in the Rafa System around the time that the Toka did, and both of them have been affected by the life-crystals. The humans, however, have not suffered from the loss of the Sharu as have the Toka. (LCM)

Raff
this Yuuzhan Vong served as the battle tactician, under the command of Tla, during the assault on Obroa-skai and the planned mission

to infiltrate Elan into the Jedi Knights. Raff was outspoken for a mere tactician, but his insight and analytical abilities were often valuable to his commanders. He was considered quite small for a Yuuzhan Vong, and was extremely thin-bodied. His ritual scarring and tattoos were no less horrific than those of a warrior, however, for Raff was a devote follower of Yun-Yammka. The skin of his enlarged cranium was tattooed with swirls and patterns denoting the incredible brain within. Raff opposed the initial plans to have Elan play the part of a defector, citing the incredible loss of a yorik coral warship and its crew just to make it appear her defection was legitimate. (HT)

Raffaan, Keval
this ancient Jedi Knight was a native of the planet Chandrila, and was a student at the Diplomatic Institute on Coruscant before joining Jedi Master Ma'tien and taking up the study of the Force. He was dispatched to resolve ti disputes which arose between the human colonists of Muzara and its native sentient race, the Muza, about 1,000 years after the fall of the Sith Empire. (TOJC)

Raffin, Vanter
this man, a native of the planet Ession, was the chief of security for the planet's government. He was also an Imperial supporter, and worked with warlord Zsinj to make sure Ession was properly aligned. However, Raffin was getting on in age, and Zsinj hoped that he would be replaced by his second-in-command, Paskalian. (WS)

Rafft
a forested planet that was the site of an Imperial garrison that was eliminated. The Alliance later placed a base there. (SWAJ)

Raflkind Industrials
this corporation produced a number of radiation detection and removal devices. (ROE)

Raftican, Tura
a former reporter for the HoloNews Network, Tura joined the Alliance as an Intelligence agent shortly before the Battle of Hoth. She was part of the team assembled yb Arhul Hextrophon and Voren Na'al, investigating the history of the Alliance and its struggles against the Empire. (AIR)

Raftin, Velpar
the Imperial Planetary Commandant in charge of Sevarcos during the Galactic Civil War. An arrogant man who believed the New Order was the ultimate in political structures, Raftin worked hard to ensure that Imperial rule governed Sevarcos. Raftin went so far as to rig several local elections so that his own cronies were elected to public positions. (SWJ2, SWJ12)

Ragab
a silver-colored Mon Calamari who served the Alliance and the New Republic. As a Naval Admiral, Ragab used the captured Star Destroyer *Emancipator* as his flagshpi. (XWN)

Rage
this *Lancer*-class frigate was assigned by the Empire to patrol Darpa Sector and provide support for space station 1B6/Green during the Galactic Civil War. (FOP)

Raging Banthas
a swoop gang that patrols Gallisport. (SWAJ)

Ragnar Bounty Hunter Syndicate
based on Ragnar VIII in the Ragnar System, Ragnar was one of the largest professional bounty hunting syndicates of the Outer Rim Territories. Its prowess and reputation has since spread throughout the galaxy. The Syndicate allowed its members to perform freelance hunts, but required that an experienced hunter always take a rookie with them in order to continually teach new hunters the tricks of the trade. Most hunters who of this guild were considered little more than mercenaries, and other hunters were often disdainful of Ragnar's membership. During the height of the New Order, the Ragnar Syndicate was led by Reshton Severindas. (GG9, GG10)

Ragnar VIII
this planet was the primary world in the Ragnar system, located in Merel Sector. (GG9, GG10)

RAGOC Missile
developed by Oryn Engineering during the New Order, this was a Repulsor-Assisted Ground-to-Orbit Concussion missile. (HAS)

Ragsall
this New Republic Navy Lieutenant was a member of the *Venture*'s Bravo Flight of ferry pilots. He served under Lieutenant Bos during the war against the Yevetha. (TT)

Rahama Club
this is one of the Outer Rim's most popular clubs. (GG9)

Rahm
this is the name given to a unit of ion density, used to indicate the strength of an ion pulse. (TT)

Rahn, Qu
this former Jedi Knight spent the twilight of his career searching for the lost Valley of the Jedi. Rahn seemed to be one step ahead of the Dark Jedi, Jerec, who was also searching for the Valley. He feared the Valley was only a myth until Morgan Katarn discovered its

whereabouts. Rahn felt that Morgan was quite sensitive to the Force, and saw that his son, Kyle Katarn, would someday figure in the locating of the Valley. He entrusted his lightsaber to Morgan, to pass on to Kyle, then tried to defeat Jerec himself. However, Jerec captured him and executed him aboard the *Vengeance*, but not before learning of Morgan Katarn's knowledge of the Valley. (DF2)

Rahz
this Gektl served the Empire on Harix, where he was a Major in charge of rounding up the planet's teachers. They were suspected of sowing the seeds of rebellion on the planet. Rahz was defeated by Luke Skywalker and Han Solo. (CSWEA)

Raid-war
this was the term used to describe the small-scale battles between two Adnerem *steri* for power or to resolve a disagreement. The goal was not to annihilate the enemy, but to adjust the dynamic balance between *steri*. (AE)

Raider, Samuel
a Captain in the Alliance, he was captured by the Empire and sent to Stars' End for detainment on the freighter *Genue*. He was friends with Cardacs, who petitioned the Alliance to rescue the prisoners. Raider was rescued by Keyan Farlander's assault team, but Cardacs was killed in the battle. He held a grudge against Farlander for some time during the Galactic Civil War, and spoke openly about Farlander's apparent lack of humanity. He later realized that this was Farlander's way of dealing with the loss of his fellow pilots, and reconciled his differences. (XW)

Raije
this huge, muscular ZeHethbra was a bounty hunter during the height of the New Order. He was once hired by a rival of both Malkoi and A'jindre Skrigatov to find and kill Brinaloy N'Vaari. In addition to his immense size, Raije was distinguished by the Wookiee bowcaster he used as his primary weapon. He was known as a crazed, maniacal hunter who was relentless in his pursuit of a bounty, and was considered a rogue by his own species. (ND)

Rail Detonator
this weapon resembles a missile launcher, and is about the size of a riot shotgun. Instead of firing a single warhead like the missile launcher, the rail detonator fires a series of small, explosive devices at a target. (DF2)

Rail Vorkan and the Space Pirates
this was a holovid series which was popular during the early years of the New Republic. (GG11)

Raimi
this CR90 corvette was owned by the Alliance during the Galactic Civil War. (XWA)

Raimier
this Imperial Moff was in charge of the planet Bacrana. (SWJ8)

Rain Pillars
architectural supports used in many Bakuran mansions and office buildings. Special troughs bring the abundant rain water into the pillars, which are them illuminated from below to create beautiful displays of light. (TB)

Rainbow Berries
a fruit found on the Forest Moon of Endor, the Ewoks harvested rainbow berries for their Harvest Moon Feast. (EGC)

Rainbow Fleet
this was the nickname of the fleet of Alliance starships sent to support the ground troops during the Battle of Ylesia. (RD)

Rainbow Gems
found on Gallinore, these are really silicon-based creatures which glow with an inner light while they are maturing. They mature after many thousands of years, and so the "gems" are long-lasting. They are extremely valuable; it is rumored that a single gem can buy a Calamarian Star Cruiser. (CPL)

Rainbow Storm
1) this natural phenomenon occurs on the fourth moon of Yavin, when it comes out the the shadow of the planet Yavin following a long, dark night. When the light of the system's sun passes through the limb of Yavin's atmosphere, it is broken up and refracted by the ice crystals being swirled among the gases of the planet. The resulting display is a chaotic, scintillating, rainbow display of light. (COTF, ISU)
2) this demonstration of the Light Side of the Force is not a martial art, like the Force storm. It is merely a display of the ability of The Force. The rainbow storm is created by taking available light and bending it into its component colors, creating a wild barrage of color. It takes a good deal of power to be able to manipulate the physics of light to produce the storm. (CPL)

Rainbow Wood
this beautiful, variably-colored wood was once harvested on Alderaan. (CSA)

Raines
this Imperial Army Major was one of the best AT-AT instructors to survive the Battle of Endor and the death of Grand Admiral Thrawn. He served under Admiral Pellaeon, stationed on the *Chimaera*, and was even the Admiral's simulator instructor. (VOF)

Raiss
this man was the Imperial Moff of Parmel Sector shortly after the Battle of Yavin. (GG10)

Raith
a large, black, rodent-like predator native to the moon Yavin 8. They have bristly fur and thick, green, hairless tails. (LW)

Raithal
this planet was the site of an important Imperial Academy location. (SWJ1, DA)

Raithal, Hyndis
a General, she had a knack for rallying troops against any odds. (COJ)

Rajana, Balderik
this New Republic military officer is in command of the Republic's base on Carosi XII. (PG2)

Rakaa IV
this beautiful world is the primary planet in the Rakaa System, located at the edge of the Core. The lush jungles are seldom visited, though, since the native Rakaans have been known to eat intruders. (AE)

Rakaan
an insectile race native to the planet Rakaa IV, the Rakaans are a vicious race that has been known to eat humans and other offworlders. The average, ten-limbed Rakaan had a segmented body with an enlarged abdomen and mottled green-and-brown coloration. The lower eight legs were used for locomotion, while the upper pair was equipped with prehensile hands and opposable digits. They could eject a web-like substance to capture their prey, and secretions from their mouths were used to dissolve the webbing once their prey had died. This mouth was located underneath the abdomen, and was surrounded by stout mandibles. In Rakaan physiology, there were five sexes: child, neuter, female, male, and andro. Each sex corresponded to a phase in the Rakaan lifecycle, and could last up to eighty years. Each change from one sex to another was known as a Transition. (AE)

Rakazzak
a three-meter-tall race of spider-like creatures native to Endor's forest moon. The Yuzzum warriors ride them as mounts. (ECAR)

Rakikta
this Wookiee, whose name literally translated to "strongarm," was the security manager of the city of Cjaalysce'I during the height of the New Order. (BSS)

Rakra
this Ewok was the shaman of the Panshee tribe. (SWJ1)

Rakrir
this planet was the homeworld of the Rakririan race. (HSE)

Rakririan
an alien race native to the planet Rakrir, they were an insectoid creature with a short, segmented body, 5 pairs of limbs, 2 eyestalks, and a cantilevered vocal organ in their midsection. The eyestalks are constantly in motion, giving the impression of nervousness. Very few Rakririans leave their homeworld, believing that other worlds are not refined to their standards. *Note that* Alien Encounters *claims that the Rakririan homeworld was* Ballikite. (HSE, CSA, AE)

Ral
this man was the Hutt Counselor for the remains of the Desilijic clan during the early years of the New Republic. He was ordered to bring in Ghitsa Dogder and interrogate her about Durga's involvement in the Orko SkyMine operation. However, Ghitsa was rescued by her partner, Fenig Nabon, with the help of Kyp Durron. In order to escape, they had to cut a hole in the hull of the *Rook*, the ship Ral flew on with Culan Brasli. Ral refused to believe Ghitsa's call to bring the ship down before it reached the upper atmosphere. When the *Rook* got too high, it exploded, killing Ral and the crew. (TFNR)

Ral Shawgrim
a native of the planet Zalso, this Alliance technician was discovered to be a traitor selling information to the Empire. He was supposed to deliver plans to the X-Wing starfighter to Moff Brinkan, but failed to do so. Brinkan put a bounty on his head. Ral was hospitalized twice during the battle for Jendar. (SWAJ)

Ral'Rai Muvunc
this Twi'lek was a member of the Alliance, and served as the Minister and Commander of Supply and Ordnance shortly after the Battle of Yavin. It was Muvunc who proposed that privateers be contracted to help augment the Alliance's forces. Among his rationale were the facts that privateers could ambush Imperial and corporate convoys, obtaining supplies for the Alliance without expending Alliance resources. Privateering would also help alienate corporations from the Empire, as lost convoys meant lost profits. Admiral Ackbar was strongly opposed to the plan to use pirates in this manner, despite the continued success rate of the missions Muvunc authorized. Ral'Rai's proposal led to the Far Orbit Project. (FOP, PP)

Ralera
this member of the Wookiee underground on Kashyyyk worked with Katarra. *This might be a typographical error, and really refers to Ralrra.* (RD)

Rallan
this Tratlin male served the Alliance as a solo operative in Meirm City for many years before joining Sandwind Team. While with Sandwind, he served as Jodar Frein's second-in-command. (SSR)

Ralle, Cambira
this native of the planet Esseles was the President of the Esselian Hall during the New Order. Ralle was best known for leading the planet through the dark times of the Clone Wars. A member of the Forad Party, Ralle sought to widen the scope of Esselian influence in the system, trying to wrestle control from Imperial Governor Takel. He also was decidedly against any action that would harm or denounce non-human races, which brought him continually at odds with the Esselian New Order Party leader Jamson Freller. The economic situation on Esseles, coupled with Ralle's own advancing age, meant that his time as leader of the planet were dwindling. Ralle's squabbles with Takel came to a head when the Faceless attacked Grande Hyet and Tralee. Takel quickly responded by bringing the *Indomitable* to Esseles to enforce Imperial law. (SWJ8, SWJ9, FOP)

Ralls
this New Republic Intelligence officer first interrogated Davith Sconn, after Sconn was imprisoned at the Jagg Island Detention facility. (SOL)

Ralltir
another spelling for Ralltiir. (JPL)

Ralltiir
a planet sympathetic to the Alliance, it came under Imperial scrutiny just before the Battle of Yavin. Lord Tion was called in to suppress the rebellious uprisings there, just as Princess Leia Organa arrived on the planet to deliver medical and combat supplies to the Alliance supporters there. She was intercepted by Lord Tion, who fawned over her while executing the planet's rulers and killing anyone suspected of having ties to the Alliance. It was here that Alliance supporters broken through the Imperial troops and delivered to Princess Leia the first word of the Empire's new weapon, the Death Star. Ralltiir was located in the Core Worlds, on the border with the Colonies Region. The planet fell into widespread warfare, as rebel forces sought to throw off the Imperial yoke. Much of the landscape was leveled in battle, and there was very little law or order. Because of it's history and its part in the delivery of the plans to the first Death Star, Ralltiir was also one of the first planets to receive assistance from the New Republic after the Battle of Endor, and had the distinction of being the first planet liberated from Imperial control. (SWR, HR)

Ralltiir Diagnosis Center
this prestigious facility was the foremost center for medicine on the planet Ralltiir. It was also one of the most expensive places to receive care. (SWJ10)

Ralltiir Tiger
a ferocious catlike creature native to the planet Ralltiir, these tigers are cute and cuddly when they are young. However, they grow wicked claws and a killing temperment as they age. (BTS)

Ralltiiri Secretariat
this was the government which formed on the planet Ralltiir after the New Republic liberated the planet from the Empire. (JE)

Ralmathen Corridor
this crystalline boulevard graces the city of Neskroff, on Isis. (IC)

Ralroost
this Bothan Assault Cruiser was Rogue Squadron's base of operations during the early stages of the Yuuzhan Vong invasion. It was commanded by Traest Kre'fey during this time. (DTO)

Ralrracheen
this Wookiee was enslaved by the Empire, but returned to Kashyyyk after the fall of the Emperor at the Battle of Endor. He greeted Leia Organa Solo and Chewbacca when they arrived on Kashyyyk, in an effort to avoid the attention of Grand Admiral Thrawn. He shortened his name to Ralrra for Leia's benefit. After Chewbacca's death at Sernpidal, Ralrra presided over his funeral service on Kashyyyk. (HTTE, HT)

Ralter, Dack
born on the Imperial labor colony of Kalist VI, Dack was seventeen when an Alliance pilot was shot down near the colony. The pilot survived, and helped a group of prisoners escape. Dack then joined the Alliance. He was Luke's gunner during the Battle of Hoth. Dack was killed in the battle by a stray laser bolt. *Dack was portrayed by John Morton in* Star Wars: The Empire Strikes Back*. He was also portrayed by Peter Friedman for the The Empire Strikes Back Radio Drama on National Public Radio.* (ESB, ESBR)

Raltez
this continent of cooled, hardened duranium, formed on the planet Kriekaal shortly before the Battle of Endor. (SWJ13)

Ramesh
this Hutt *kajidic* once assassinated one of the leaders of the Society of the Black Bha'lir smuggler's guild on the planet Omman. The smugglers, looking to exact revenge on the Ramesh, exterminated all but one member of the clan. They sent a young black bha'lir cub to the Ramesh Hutts, who believed the gift to be a proposition of service to the Hutts. The Ramesh leadership made ready to embark on a new monopoly by using the Black Bha'lir as their hired guns. Unfortunately, the Society had implanted a bladder of Trauger Gas inside the lungs of the bha'lir cub. As the cub breathed, Trauger Gas was expelled throughout the Ramesh compound. All the Hutts of the Ramesh clan in residence were killed within minutes. Only Kalna the Hutt survived, having been away from Nal Hutta on business. (SSR, BSS)

Ramic, Sutt
this Imperial High General was in command of one of the three Golan III defense platforms that guarded the planet Muunilinst some ten years after the death of Grand Admiral Thrawn. He the senior officer among the Imperial leaders on Muunilinst, and questioned the truth behind Pellaeon's proposal to negotiate a peace treaty with the New Republic. Although he didn't like it, Ramic's years of service and loyalty to the Empire made him agree with Pellaeon's plans. He also chafed at the ways in which Moff Disra was using Imperial funds, personnel, and equipment to pay for *Preybird*-class starfighters produced by the Cavrilhu pirates. He worked with Pellaeon to make sure nothing else unethical happened. (SOP)

Ramis, Octa
this stocky, well-muscled woman was from an unspecified world of heavier-than-standard gravity. She showed a sensitivity to the Force, and eventually joined Luke Skywalker's Jedi *praxeum* on Yavin 4. She was one of a growing faction of Jedi who couldn't understand the New Republic's political aversion to dealing directly with the Yuuzhan Vong invasion. Luke later discovered that Octa had been romantically involved with Mika Reglia. (DTR)

Ramison, Fendel
this man was arrested for violating the laws protecting the thresher population on Tinallis. He had been trying to obtain a thresher egg for a scientist on Deminol, and was nearly killed by the thresher parents. The female thresher picked him up and dropped him into the ocean, breaking his legs. He was rescued by a shore patrol and place in jail. (COG)

Ramjet Drive
a simple yet powerful drive system that creates thrust and expels it by burning fuel. These engines, popular on private, interplanetary craft, build up an intense amount of heat, and must be efficiently cooled. They are non-radioactive. (SWSB)

Ramjet Scoop-miners
fast ships that employ ramjet drives and traverse nebulae, scooping up the gases for exportation. (JS)

Ramordian Silk
this wondrously smooth fabric is used to make expensive bedsheets. (VOF)

Ramorean Capanata
a dish served with Ediorung icefish. (TJP)

Rampa I
this was the first planet in a star system which was beset with rebellious activity during the early years of the New Order. The natives of the planet rose up against the Empire after the rebellion on Rampa II, and were summarily subjugated. (THG, RD)

Rampa II
a water-poor planet located in the Corporate Sector. Han Solo sustained a fair amount of damage to the *Millennium Falcon* while trying to smuggle water there. The planet has been industrialized to the point that its ecosystem has been destroyed, requiring that the population be contained in a small area. The population is sustained with synthetic nutrients. An Imperial outpost was located here, during the early years of the New Order, which was attacked by rebellious agents. The attack forced Mof Sarn Shild to disregard his agreements with the Hutts and issue orders to bring down any smuggling activity in the Hutt sectors of space. Rampa II and its sister planet, Rampa I, were quickly subjugated by the Empire for their insurrections. (HSR, CSA, THG, RD)

Rampa Rancors
this shockball team was based on the planet Rampa II, and played during the height of the New Order. (SSR)

Rampa Rapids
a term given to the smuggling routes used to smuggle water onto the planet Rampa. They are regularly patrolled by the Rampa Skywatch, who are ordered to track and fire on smugglers. (HSR)

Rampa Skywatch
the elite security force that monitors all space traffic coming to and leaving from the planet Rampa. (HSR)

Rampaging Ranat
this modified YT-2400 freighter was owned and operated by Az-Iban, until he was ambushed by Morturr Heth and the surviving Disac pirates. Heth assumed Az-Iban's identity, and the Disac lurked along the Sisar Run, hoping to exact some measure of revenge against Black Sun and Ket Maliss. The ship was armed with a pair of double laser cannons. (SSR)

Rampant
this Imperial Victory-class Star Destroyer was sabotaged by various guild agents while in drydock at the Wroonian Stardock. The agents, led by Kabalard Vinne, destroyed the port-most ion drive, causing damage to the warship as well as the docking facility. The attack was staged as a demonstration against Imperial Governor Norrin. (SWJ9)

Rampart
1) an Alliance modified Corvette group captured during the Galactic Civil War. (TIE)
2) an Imperial Interdictor cruiser sent to the planet Chazwa by Grand Admiral Thrawn to reduce smuggling. (LCSB)

Rampart II
this portable shield generator was produced by Imperial Munitions during the height of the New Order. (KR)

Ramsees Hed
a docking port located on the planet Cal-Seti. (DF)

Ran, Lanish
this Alliance undercover agent once posed as a repair technician at the Imperial repair facility on Dosha. (SWAJ)

Ran Nammon
this is one of the aliases used by Lirin Banolt. (XWBT)

Rana
Great Queen of ancient Duro, she ruled during the planet's Golden Age. This era produced many beautiful artifacts, many of which were stolen later by Kadann for display on Scardia. (MMY)

Ranadium Ulstance
abbreviated RU, this is a measure of a hull's ability to deflect space debris or weapons fire. (WEG)

Ranat
a small, rat-like race that is native to the planet Rydar II, Ranats appear at first to be a harmless race of rodents. They are, in fact, a highly-intelligent race of ruthless killers. The name Ranat was given to the race by the humanoiud Rydans, but they prefer to call themselves the *Con Queecon*, which means "the Conquerors." Several hundred years before the Galactic Civil War, Ranats were found to be stealing and eating Rydan infants. They were all but wiped out on Rydar, but three Ranats managed to stow away on a smuggling ship. The starship crashed on the planet Aralia after the three Ranats devoured the crew, and the Ranats were left there. They eventually consumed much of Aralia's native lifeforms, including the porcine roba. Ranats don't understand the concept of surrender, and will fight an opponent to the death. Any Ranat defeated in battle and left alive will return to its home and organize a vengeance party, attacking its attackers in order to restore its honor. They often sabotaged the construction of the Project Aralia amusement park, digging tunnels beneath support pylons and destroying buildings and attractions. The Empire attempted to eradicate them by hiring "pest controllers," but environmentalists protested that this violated Imperial laws against harming sentient races. The Empire decided to add the Ranat's to a list of semi-intelligent species, which meant that they had no rights to property and could be killed in self-defense. However, the Ranats were never destroyed, and several Ranats found their way to Tatooine, where they took over Jabba's palace following the Hutt's demise. At one time during the New Order, Palpatine drugged Ranats with hallucinogens, then made the visions permanent with the Dark Side of the Force, and used the paranoid creatures as vicious guards. This freed up stormtroopers for more secret operations. More scientific experiments were also conducted by the Imperial Military to determine a way to use the Ranats against the Alliance. (DA, COJ, GG4)

Rance
this man operated the shadowport on the moon of Syvris, until it was destroyed by the Empire. Rance died in the attack. (SWJ13)

Ranch-ark
any of the huge, floating ships that roam the seas of the planet Chad, herding bildogs or proop. These boats are operated by families who live on the ocean, and are often found in small fleets for protection. (SWJ10)

Rancor
part crustacean, part aranchid, the rancor stands about 8-10 meters tall, and has wickedly-clawed hands and rows of sharp teeth in its pudgy face. It is covered in knobby, natural armor and bony headplates. These beasts are native to over a dozen planets in the galaxy, although a subspecies native to the planet Dathomir have been trained by the Force-sensitive women there and used as mounts. The rancor have been indebted to the witches since Allya came to Dathomir and rescued a sick rancor female. They are easily trained to do a number of tasks, including climbing and carrying riders. Jabba the Hutt had a rancor caged in his palace on Tatooine, which he kept starved. He then dropped anyone who displeased him into the rancor's pit, and the denizens of the palace looked on as the rancor tore the hapless victim to pieces. Luke was one of Jabba's victims, but he was able to kill the rancor before it killed him. Despite their fearsome, crab-like appearance, most varieties of rancors generally dislike water. (ROTJ, CPL, CCG7, GOF4, CTD)

Rancor Base
this was the codename of Imperial Warlord Zsinj's base of operations on the planet Dathomir. (WS, CPL)

Rancor Hunter
a game of strategy and skill found in may up-scale casinos. (WSV)

Rancor's Den
this tavern was located on Andasala. (GG11)

Rancor's Nibblepit
the underground news agency, the Galactic Weekly NewsStack, once reported that Jabba the Hutt was going to start a fast-food chain by this name. (GG9)

Rancor Pit
this was the name of a specialized obstacle used in swoopchasing. The Rancor Pit consisted of three solid barriers in sequence. The first and third walls were standard barriers which rose from the ground. The second wall, in between the other two, was inverted and held above the ground. Thus, a swoop racer had to fly over the first wall, under the second, the over the third in order to escape the obstacle. (BSS)

Rand Ecliptic
the ship Biggs signs on with after getting his commission from the Academy. (SWN)

Randa
this planet is covered in dense forests. (CSWEA)

Randa Besadii Diori
this young Hutt was the offspring of Borga the Hutt, and supported Borga's attempts to form an alliance with the Yuuzhan Vong. It was believed that the Yuuzhan Vong wanted Randa to offer assistance to the New Republic in helping transport refugees, thereby providing the aliens with a steady supply of prisoners. However, Randa was eventually convinced to use the alliance with the Yuuzhan Vong to his own advantage, and soon provided the New Republic with any information he received from the aliens. Unfortunately for the Republic, Randa unwitting supplied false information, which led to the debacle at the Battle of Fondor. However, Randa was rescued from the Yuuzhan Vong by Kyp Durron, who had been asked by Wurth Skidder to rescue the Hutt. Randa pledged his support to the New Republic, as a way of honoring the sacrifice made by Skidder. Like many other refugees, Randa was stranded on Duro, where he tried to bargain with the Yuuzhan Vong for the safety of Nal Hutta by trying to hand over a Jedi to the aliens. He tried to convince both Jaina and Jacen Solo that he was starting his own vigilante force, but neither wanted anything to do with the Hutt, despite his pledge to avenge Skidder's death. Randa told Jacen that he wanted to become a pirate chieftain, modeling his operations after Kyp Durron and the vigilantes known as Kyp's Dozen. The younger Solos proved intractible to the Hutt, but Randa later discovered that Leia Organa-Solo might prove easier to capture. Randa later revised his plans, hoping to turn Leia over to the Yuuzhan Vong's leadership, thereby gathering them on Duro so that the New Republic could capture them. When Tsavong Lah landed on Duro and discovered Randa's duplicity, he had the Hutt imprisoned for later sacrifice. Randa found himself in the company of Leia Organa-Solo, who refused to believe his support for the New Republic. Despite her rebuff, Randa ultimately gave his life to save Leia, Jaina, when they were presented to Tsavong Lah as sacrifices. Randa tried to kill the warmaster and his priestess, Vaecta, by smashing them with his tail. His diversion was meant to allow Leia chance to escape. Vaecta quickly sent a tkun to attack Randa, and the crimson-furred creature quickly suffocated the Hutt. Leia, however, could not escape, and was recaptured by Nom Anor. (JE, BP)

Randle Clanse
this near-human Brosin was known to be the leader of the Brosin Underground, during the height of the New Order. A native of Shoengen, she and her lieutenant, Vuraj Marn, did their best to harrass the efforts of the Corporate Sector Authority. (AIR)

Random, Sarl
one of Lando Calrissian's assistants on Cloud City, Sarl was the person responsible for revealing the treachery being wrought by EV-9D9 aboard the mining colony. Lando had promoted her to security chief on the spot, relieving EV-9D9 of those duties. (TJP)

Random Sabacc
a combination of all 5 major forms, with the rules changing at different intervals according to the moderator. (DA)

Randomizer
one of the key components of a sabacc table, the randomizer sent out electronic pulses that changed the value of cards not already in the interference field. (RD)

Randon
a planet which holds its females in high regard. (SA)

Randoni Yellow Plague
a strong brew created on Randon and copied at cantina's throughout the galaxy. It is best served chilled. (SA)

Randorn 2
this swamp worlds was the home of the Mizx race and the ibliton. (COG)

Ranes
this Imperial Admiral was executed on the job for making a tactical error. (TFNR)

Range
this was the name used by the New Republib military to describe the large, ground assault vehicles of the Yuuzhan Vong. The name came from the fact that the vehicles resembled mountain ranges. Like the smaller vehicles used by the Yuuzhan Vong, ranges moved

about on cilia-like appendages on the bottom of the vehicle. They were protected by spiked, bony plates of armor, and used several of the Yuuzhan Vong's bio-organic weapons: dovin basals, plasma guns, and projectile launchers. Weapons were mounted on bony spikes that studded the spine and flanks of the range, making it look like a huge slug. (DTO)

Range-squab
a small gamebird whose meat is considered a delicacy. (HSL)

Range Dog
a creature native to Vinsoth. (TJP)

Range Squadron
this grouond assault team was led by Kapp Dendo during the Battle of Ithor. It assisted the Jedi Knights in fighting against the Yuuzhan Vong ground assault force. (DTR)

Ranger
1) this is a model of starship built by the Kuat Drive Yards. (TT)
2) this was the pseudonym of a smuggler who had an extensive knowledge of droids and their use to smugglers. Ranger was based on the planet Chandrila. (SWJ13)

Ranger
1) an Imperial CR90 corvette escorting the *Invincible*'s supply convoy near Dellalt (XW)
2) an Imperial system patrol craft group protecting the NL-1 outpost in the Pakuuni System. (TIE)

***Ranger*-class Gunship**
this New Republic warship was developed for use by the military shortly before the Yuuzhan Vong invasion of the galaxy. (VP)

Ranis Quarter
this urban area was found on the planet Andasala. (GG11)

Rank Cylinder
this small rod was issued to each and every Imperial officer. It contained coded information on the security authorizations and clearances of its holder. They were labelled by area of authority, level of security, and zone of clearance. (DSTC)

Rank Rule
this unwritten law seemed to govern most military organizations. In its pure form, the Rank Rule states, "those who have the rank make the rules." (ROE)

Rann
this city was one of the larger urban areas found on the planet Brosi. It was located on the northeastern tip of the Shoengen Coast. (AIR)

Rannagourd
this fleshy fruit of this plant is often scraped of seeds and baked as a meal. (SWJ12)

Rannon
1) this yellow-white star is the primary body in the Rannon System. (WBC)
2) this world is the third, and primary, planet in the Rannon System. A temperate world of forest-covered mountains and lush valleys, it was settled years ago by human colonists. They ruled the planet with a democratic system, with each settlement providing a representative to the overall governing body. Rannon has two moons. Its day lasts 20 standard hours, and its year encompasses 380 local days. (WBC)

Ranphyx
this wild beast inhabits the A'driannamieq Mountains of Elom. These large felines prowled their lands in large, social packs, and would attack any outsiders to their territory. They preferred to feed on live prey, but would scavenge whenever prey was scarce. Their pelts were spotted and striped, giving them camouflage in their natural environment. The males had a short mane of fur around their heads. All ranphyx had wide, pointed ears and five horns on their faces: one on their forehead, one below each ear, and a pair on their chin. These horns provided both protection and additional attack capabilities. The leader of the pack was known to the Elomin as the *kzenka*, and every adult member of the pack helped in the training of the young. The tail of the ranphyx is something of a mystery, being forked and bare. Some scientists argue that it served to help dissipate heat, while others claimed it was for emotional displays. (GG12, COG)

Ransar Rhal Insignia
this was the highest of the commendations given by the members of the m'Yalfor'ac Order, and virtually guaranteed its holder the position of successor to the current leader of the Order. (AIR)

Ransom, Tait
this smuggler rescued Drake Paulsen and Karl Ancher from the jail on Omman. He was arrested on Omman, and was later sent to Vizcarra. (SWAJ)

Ranth
a mammalian race native to the planet Caaraz, the Ranth are humanoid carnivores with bluish fur and flat muzzles. Their mouths are filled with short, sharp teeth. They live on the glacial plains of the dark side of Caaraz, hunting for food whenever conditions allow it. There are two distinct factions of Ranth: those that remain hunters and animal-like in their ways, and those that have become more civilized and have become integrated with the galactic community. They are a short-tempered race, and seem to have little knowledge of their own history as a species. Individual families, however, maintain detailed histories of their own. Each Ranth community, therefore, has its own versions of history, and a planetwide government was never established. This was quickyl changed when the Empire discovered Caaraz, which had come to take the eleton gas from the planet. The Ranth could initially put up no resistance, and the Empire later employed the more civilized Ranth as hunters and bodyguards, safeguarding the local garrison against the planet's predators. However, the Empire began dumping its waste and fouling the environment, and the uncivilized Ranth became angry. They began ambushing Imperial soldiers and raiding bases. The Imperials demanded that the civilized Ranth put an end to this, and they began to hunt down their brethren. This led to a number of small skirmishes between Ranth communities and the Imperial forces, and kept the Ranth from emerging onto the galactic scene with a large presence. (GG12)

Rantine Space Station
this outpost was located in Tamarin Sector during the early years of the New Republic. (POC)

Rantok
this forged steel sword was the traditional weapon of the Unfyr Warriors of the Ka'hren. Its blade measured 1.2 meters in length, and was attached to a wooden hilt about a third of a meter long. Each side of the hilt was studded with a dagger-like crossguard. It could be wielded with one or two hands, and was equally deadly no matter how it was used. (AIR)

Rantorin
see OM812 (AIR)

Raol
this young, Jazbinan male was a member of the underground resistance which sprang up after Jazbina aligned itself with the Empire. He was captured when Luke Skywalker discovered their cell, after being tricked into believing Syayna had been kidnapped. Luke thought Raol was a kidnapper, and tried to kill him. Raol harbored Luke plenty of ill-will and when Syayna rescued Luke from her father, Raol pestered him and played jokes on him. He was jealous of Luke, for he was in love with Syayna. However, after Syayna stood up to Darth Vader and maintained Luke's freedom, she declared her only love was for Raol. (VQ)

Raort, Romort
an Irith spice-jacker, Romort Raort grew up as the local bully. After turning to spice-jacking, his demeaner has changed very little. He was hired by Elaginn, and when Elaginn committed suicide, Raort took over the gang. They worked out of Nar Shaddaa, where he continued to cultivate his contacts. When they heard of a load of spice moving through, Raort would hit the transport ship with is ion cannon. The gang then descended on the ship, hijacking its cargo and rounding up its crew for sale on the slave market. (DE1, DESB)

Rapid Cloning
this process was developed by the Empire, in a secret laboratory located beneath some Jedi ruins on the planet Dantooine. The cloning facilities themselves were built by the Jedi. The goal of the lab was to process clones in just under two weeks, rather than the year it normally took to produce a viable clone. Darth Vader himself oversaw the project, which started by using genetic material from dead members of the Alliance. Vader was able to clone many races with the facilities on Dantooine. The technique tended to be imperfect, with the resulting clones having only basic memories and lacking any of the original's imagination and technical knowledge. Vader overcame this problem by collecting mindscans from various subjects and impressing them onto the minds of his clones. When the mindscan proved successful, Vader tried to take the project one step further. He hoped to clone the Dantari and create an army of cloned warriors which would have no qualms about killing anything in its path. After the labs were discovered by Tash and Zak Arranda, and their uncle Hoole, Vader learned that there was a clone of himself running the facility. The clone even had some mastery of the Dark Side of the Force, but not enough to survive the real Vader's powers. It was later revealed that the real Vader had not known of the facility until he found it, shortly after the Battle of Yavin, while searching for the Alliance's hidden base. The clone was created from a tiny sample of blood left behind when Vader activated the facility's defenses. (GOF11)

Rapid Repetition Defense Measures
known in the computer world as RRDM, this was an Imperial anti-slicing system which constantly scanned a computer, looking for patterns that were alien to the standard operation of the system. The RRDM system allowed operators to quickly identify when slicers were trying to gain access to a system. (CFG)

Rapotwanalantonee
this is the full name of the musician Rappertunie. (CCG9)

Rappapor
member of Gillespee's smuggling group. (TLC)

Rappertunie
this Shawda Ubb musician played the growdi for the Max Rebo Band. His full name was Rapotwanalantonee. He grew up wanting to travel, something most of his species loathed. As a child, Rappertunie saved his credits and eventually bought passage to Shanpan. While there, he encountered beings from a multitude of species and cultures, and he eventually joined a Shanpa band in order to earn more credits. It while playing with these bands that he adopted the name Rappertunie, since it was easier for other species to pronounce. When he saw the Max Rebo Band play on Manpha, Rappertunie was given the chance to join the band. He eagerly agreed,

and his growdi music blended in nicely with the band's jizz sound. When the band was employed by Jabba the Hutt, Rappertunie found that the dry, desert heat affected his playing as well as dried out his skin. He petitioned Sy Snootles to break off the engagement, and his wish was answered when Jabba was killed at the Pit of Carkoon. (RJSE, CCG9, MTSE)

Raptor
1) an Preybird-class attack ship owned by Mazzic, the *Raptor* was blue in color with a red bird of flames on its wings. (TLC, LCSB)
2) an Alliance Nebulon-B Frigate destroyed during the Galactic Civil War. (TIE)

Raptor Run
this swoopracing course was designed by Blizz Pinnix, and built near The Pits on Stend VI. It was named for Pinnix's own racing vehicle, the *Black Raptor*. It was a dangerous course of twisting pathways, canyons, and mazes formed from demolished buildings. The course was built on the site of a former Imperial ordnance testing facility, which Pinnix purchased for thousands of credits below market value. (WSV)

Raptors
Zsinj's special forces organization, the Raptors were noted for their ability to penetrate and destroy planetary defense systems. They were also Zsinj's personal police force, carrying out his orders in secret. The Raptors took the place of traditional stormtroopers in Zsinj's war machine. Their banner was made up of the colors red, black, and yellow. They wore a modified version of the standard stormtrooper body armor, with the armor being entirely black in color. Following the death of Zsinj at Dathomir, it is believed that surviving Raptors may have set out on their own, looking for another Imperial warlord to serve. (CPL, SOC, CTD)

Raquoran, Gregor
this person was, at one time, the Commerce Master Commissioner of the Velcar Free Commerce Zone. He lived on Capza. (SWAJ)

Rark
this small creature is the favorite food of a sovler. (VOF)

Rascal Squadron
Ace Merrick's X-Wing squadron sent to take out the Arah asteroid mines. (RA2)

Rasch, Dessiva
this attractive and deadly woman was one of the more powerful representatives of the Klatooinan Trade Guild. Always attened by a group of Kaltooinan bodyguards, she managed her operations from the moon Gall during the height of the New Order. (PSG)

Rashh, Nuendo
this man was arrested on Stend VI, for running supplies to Fortress Keremark, during the Galactic Civil War. (HAS)

Rask
an Onderonian street philosopher and Naddist who helps Exar Kun find the hidden Sith artifacts on the Dxun moon. (DLS)

Raskane IV
a planet. (GG9)

Raskar
one of the few surviving Iridium space pirates, Raskar was the owner the last power gem that was existed in the galaxy. He retired to a little-known rim worlds, and made his money betting on fights which he staged against those who wanted the gem. He kept his skills sharp battling dueling droids. When Chewbacca beat his best warrior and Han Solo took possession of the gem, Raskar faded into anonymity for awhile, becoming a bounty hunter for Jabba the Hutt. He convinced Jabba to let him capture Solo, and tried to capture Solo by tracking the *Millennium Falcon* to Hoth. Han managed to escape the initial encounter, with some help from Luke Skywalker. Raskar tried to steal Han's reward for rescuing Leia from Grand Moff Tarkin, chasing them beneath the surface of the planet. There, they discovering the presence of lumni-spice. Raskar agreed to let Solo go free for his take of the lumni-spice. A dragon-slug attacked them, and Luke was able to defeat it. After both Solo and Raskar escaped from Hoth, Raskar later rescued Solo from Skorr, on Ord Mantell. (CSW)

Raslan
this former Imperial Captain served under Warlord Zsinj during the period following the Battle of Endor and the breakup of the Empire. He directed the assault force which landed aboard the Kuat Drive Yards facility building the *Razor's Kiss*, then took command of the stolen *Super*-class ship as they attempted to flee Kuat. Raslan was unable to make much progress, as the *Razor's Kiss* was inefficiently tuned, and they were eventually caught by the New Republic. Raslan died in the first wave of attacks on the *Super*-class ship. (IF)

Rasterous
Airen Cracken escaped from the Kuat Drive Yards shipyard warehouse on this planet by eluding pursuit on an Aratech A14 repulsor-disk. (CFG)

Rastur
a native of the planet Ennth, Rastur was the leader of the evacuation of Another Hopetown. He was married to Shinnan, and they worked tirelessly to ready their town for evacuation when the planet’s eight-year cycle of destruction occurred. He was a decorated soldier who served his planet and the galaxy well, and was known for his heroic actions in the heat of battle. He gladly accepted Zekk’s help when Ennth’s moon began its close orbit, and they got most everyone to a space station before the worst damage occurred. When

Zekk questioned why the settlers kept rebuilding rather than resettling on a less active planet, Rastur explained that Ennth was their world, and theirs alone, and they felt that they owed it to the planet and themselves to carry on. He was devstated by the loss of Shinnan, but kept working to ensure everyone else was safe. (SHA)

Rasvin
Imperial freighter assigned to deliver hyperdrive repair parts to the stranded *Laantis*. (TIE)

Rat Monster
a large, rodent-like creature that inhabits the subterranean realms of Imperial City on Coruscant. It has large tusks that it uses as weapons, and is covered by plated armor and large spines on its back. (JS, DA)

Rat People
denizens living in the depths of the older sections of Imperial City on Coruscant. Like many of the city's sub-world alien creatures, the rat people shy away from bright lights. They are also farily timid, and will run from any form of confrontation. (CPL)

Rat Roach
this species of insect was known to inhabit the bulkheads of starships and other dark places, where it fed on easily obtained metals such as electrical wiring. They had two antennae, one on each end of their body, and were protected by a collection of sharp quills on their backs. Rat roaches protected themselved by curling up their antennae and rolling into a ball shape, exposing all their quills. (TBSB)

Rathalay
this planet is known as a tourist destination, but is by no means popular. This suits its visitors just fine, as many of them go to Rathalay for its private beaches. Han Solo took his family there during the Yevethan Purge, to help Leia Organa-Solo clear her mind in preparation for the battle to come. (SOL)

Rathe Palror
this Tunroth sharpshooter was a member of Churhee's Riflemen. A member of the *shturlan* class, he was one of the few survivors of the assault on Y'Trella. Rathe decided to forgo his pro-Imperial stance and later assisted Riij Winward in his escape from Tatooine. (GG12, TFE, SWJ12)

Ratidillo
this huge, armored rodent lives in the deepest, darkest regions of the bowels of Imperial City. A row of spikes runs along its back and down its tail, and large tusks stud its mouth. The ratidillo, also called a rat monster or a kragget rat, is a scavenger. (JASB)

Rationalist Party
this socio-political group, formed from the Newcomers to the planet Nam Chorios, was led by the younger incarnation of Seti Ashgad. It served as the main faction of support for Ashgad and his unknown superior, Dzym. They continually attacked Theran gun emplacements on the planet, in hopes of allowing free trade to come to Nam Chorios. They were not aware of Ashgad's connections to Dzym and the real reason for the attacks on the gun platforms. (POT)

Ratitan Whisperfly
this small insect is known for its soft, insistent buzzing. (SOP)

Ratoog
this Gamorrean served as the computer and droid specialist for the Friends of Paran, during the height of the Galactic Civil War. He wore a special translation device around his neck, in order to better communicate with his fellow rebels. (OE)

Rattagagech
this New Republic Senator was the Chairman of the Science and Technology Council. An Elomin, Rattagagech supported Borsk Fey'lya, and voted to remove Leia Organa-Solo from power when Krall Praget questioned her ability to rule. (SOL)

Ratter Thist
this small, agile creature has tan fur marked by varying stripes. They have sharp, retractable claws, and are often used to guard livetsock in mountain valleys. Moranda Savich asked for them when she first entered the Exoticalia Pet Emporium, trying to draw out Navett and Klif. They are sometimes called Kordulian krisses. (VOF)

Ratts Tyerell
this perpetually happy alien was considered one of the Outer Rim's best podracer pilots. Ratts came from a species of incredbly fast beings which evolved on the planet Aleen, and spend much of their time trying to escape from sagcatchers. He flew in a Vokoff-Strood *Titan* 215 podracer. (RAC, IG1, IWE1)

RAV
the short name for a repulsorlift assault vehicle. Floating fortresses, command speeders, and repulsortanks are all examples of RAVs, which in turn are a form of ground assault vehicle (GAV). (SWJ9)

Ravaath
this planet was conquered by the Epicanthix people. (SESB)

Ravager
an Imperial Lancer-class frigate assigned to the Rachuk System about two and a half years after the Battle of Endor. It was destroyed during the New Republic raid on Vladet, when Corran Horn flew his X-Wing directly at the *Ravager*, allowing Warden Squadrons' Y-Wings tp target his ship with their torpedoes. At the last minute, Horn's X-Wing swung around hard near the *Ravager*'s hull. The torpedoes that were following Horn slammed into the *Ravager*, killing it in a series of explosions. (XWN)

Ravagor
the Imperial-class Star Destroyer Ranulf Trommer was assigned to when he attacked Aguarl 3. (ROC)

Raveen
this Imperial Commander served under Admiral Zaarin, and defected to the Alliance with Zaarin. (TIE)

Ravelev
this independent freighter was owned and operated by Captain Kassler. (PSG)

Raven-thorn
a plant, native to Yavin 4, which has sharp spikes on its branches. (DA)

Ravenbeast
native to the jungles of the planet Seregar, this huge creature was covered with deep purple fur. Its long fangs were clear, and its hands were studded with curving claws. Ravenbeasts were stealthy predators, using a surprise attack to take down large prey. A complete set of fangs and claws from a ravenbeast were a symbol of strength, and brought a high price in Storrd Township. (ND)

Ravenno
this scout ship was part of the fleet assigned to the *Loose Cannon*, during its attempt to steal a bacta supply from the Twin Suns Transport Services. (XWA)

Raventhorn, Jai
this outlaw was working as a mining engineer on Rodaj when her fiance, Krul, was killed by the Empire. She struck a blow of vengeance against Moff Jellrek, and continued to assist the Alliance – and later, the New Republic – whenever she could. After joining the Alliance full-time, she became a Master Sergeant with the Alliance's Infiltrator squadron. She was promoted to Master Sergeant after a failed raid on Bevell III, despite the fact that her entire team had been killed when the mission was compromised. She knew that the promotion was more propaganda than reward, but accepted it. When the Infiltrators were disbanded, Raventhorn became part of Red Team Five, but was captured by Imperial forces on Zelos II after a raid on the garrison there failed. She was imprisoned with Dirk Harkness, and both were severely tortured and interrogated, then left for dead in a prison cell. Neither knew how long they had been there when Platt Okeefe and Tru'eb Cholakk arrived to rescue Harkness, and Raventhorn was rescued with him. Jai's younger sister, Morgan, was a Major in the Alliance's Special Operations team until her death at Endor. (SWJ8, TFNR)

Raventhorn, Morgan Q.
this young woman was Jai Raventhorn's sister. She showed a great deal of aptitude with high technology, and took apart her first hyperdrive at the age of ten. She initially joined the scout service as a mechanic, but soon found herself disillusioned by the lack of direction in her life. She jumped ship at Rodaj and tried to find work with the mining colony there, which was where she met T'Charek Haathi. Haathi's dream of joining the Alliance appealed to Morgan, and she followed Haathi when she left Rodaj. Morgan became one of the best techs in the Alliance, and was recruited by Haathi to join her Special Operations shipjacking team. Morgan joined up, although her youthful exuberance often grated on her team's nerves during a mission. After many successful missions, and as she matured within the military, Morgan was promoted to Major within the Alliance's Special Operations team. A tall, dark-haired girl, Morgan was killed during the Battle of Endor. (TFNR, SWJ13)

Ravik
this tall, emaciated Imperial Grand Moff controlled the Tolonda Sector during the Galactic Civil War. Born with the true nature of the New Order in his blood, Ravik rose quickly through the ranks. However, Ravik was not satisfied with the rank of Grand Moff. He wanted the control and power than Grand Moff Tarkin had in the Outer Rim. During transport to an Imperial enclave, Ravik's shuttle was intercepted by Alliance starfighters and captured. Ravik was taken prisoner and was placed on the transport *Celestial* for relocation to a penal world. When Bane Nothos devised an escape plan, Ravik supported it, but quickly took control of the ragtag group of convicts. He tried to steal the *Celestial*, but its Captain sent it into hyperspace with a damaged motivator, hoping to destroy it. Instead, the ship was flung into Otherspace, where the Charon captured it. Ravik made a deal with the Charon leader, Ber'asco, sacrificing his own crew for continued existence. Ravik's deal involved helping the Charon get into realspace and exterminate any life they found there. He planned to deliver the galaxy's rebels to them, solidifying Palpatine's positon as Emperor and ensuring his own promotion. However, the Alliance agents sent to pilot the *Celestial* to a penal world soon found the ship in Otherspace, and tried to capture Ravik. He was by then deep in the clutches of Ber'asco, who survived the Alliance attacks and fled back to Otherspace. Ravik's mind was retained in the Charon computer until the Charon were ready to launch an attack on the known galaxy. When the *Desolate* was linked to Ber'asco's mind for the coordination of the jump, Ravik's mind attacked Ber'asco's. A strange and epic battle ensued within the computer system, until Ravik finally triumphed over Ber'asco. Ravik then took control of Ber'asco's mind and body, and ordered the Charon bioscientists to create a modified form for him, incorporating the spider-like Charon body with Ravik's human head, arms, and torso. The exoskeleton was created with an energy cannon built into the torso, and a rocket pack on the back to provide the Ravik-construct with more maneuverability. Then, Ravik ordered the assault on the known galaxy under his own command. However, as the *Desolate* made its jump into hyperspace, Ber'asco was able to take control of Bane Nothis' body and confront Ravik. They fought, with the primary result being damage to the ship's main computer systems. Instead of emerging from hyperspace near Stronghold, a planet Ravik had learned of from the *Celestial*'s computer, the *Desolate* collided with the world, causing severe damage to the ship. The Charon launched their

conquest of the galaxy, but Alliance agents arrived to supplement the settlers. Ber'asco managed to make contact with the Alliance, and their uneasy partnership resulted in a confrontation with Ravik. Ber'asco attacked first, but only wounded Ravik before Ravik crushed him to death. During the battle, the rocket pack on Ravik's back was activated, and Ravik was flung across the barren plains. He somehow survived, and hid on one of the Alliance's transports. Once discovered, Ravik was assaulted by the Alliance soldiers, whose combined firepower penetrated the Charon exoskeleton and destroyed Ravik once and for all. (OS, OS2)

Ravine Squadron
this was one of the starfighter groups which protected the planet of Levian Two, during the early years of the New Republic. (SOC)

Ravis
Shada D'ukal refered to this imaginary lover when she tried to contact Leia Organa-Solo at Orowood Towers, shortly after Shada left Mazzi'c service. (SOP)

Ravn
an Imperial freighter group transporting supplies to the NL-1 outpost in the Pakuuni System. (TIE)

Ravva
this Socorran liquor was favored by Shamus Falconi, especially after a successful mission. It was illegal in some systems, including the Shesharile System. (SWJ9)

Raw Deal
this PLY-3000 luxury yacht was used by one of the smuggler captains recruited by the Alliance to supply arms for the Battle of Endor. (XWA)

Rawl, Boo
this freight hauler, a native of the planet Hazzard, was an independent spacer until the Empire started to dictate how the galaxy - and the individuals in it - should be managed. He chafed against Imperial control until he saw only one viable option: join the Alliance and fight against the Empire. He keeps an extensive collection of hard-core music in his barge driver, the *Long Run*. Most of the music was banned by the Empire, which was all the impetus Boo needed to listen to it. His collection was believed to be the largest - and loudest - in the Alliance fleet. Boo Rawl assisted Deen Voorson in retrieving a Colony Class 23669 power generator from the Kuat Drive Yards, only to find that Deen's nine-year-old cousin Shannon had stowed away on his ship. The pursuing Imperials left him without options, and the three sped away to an Alliance base with the generator. (SWJ9)

Rawmat
this is corporate slang for raw materials. (SWJ9)

Rawst
one of Ranulf Trommer's wingmen assigned to the *Ravagor*, Rawst was killed in action over Aguarl 3. *One of his wingmen's first names was Seth.* (ROC)

Rawwk
black, winged creatures that inhabit Bespin's upper atmosphere. (JS)

Rax
this Alliance soldier accompanied Leia Organa, Luke Skywalker, and Han Solo to Kiva, in an effort to exposed Project Starscream. Unfortunately for Rax, he was consumed by the biological weapon known as Eppon. (GOF6)

RAX-1
this was the first RAGOC missile emplacement produced for military use by Oryn Engineering. (HAS)

Raxine
this female bounty hunter paired up with Krestock in an effort to hunt down Philo Taal, although neither realized that there was no official bounty posted. They disagreed over how to split the bounty, so they agreed to each take one of Philo's legs and pull until he split like a wishbone. In the end, though, Raxine simply shot Philo dead. Raxine and Krestock never received payment, except for the fact that Philo's brother, Reglis Taal, hunted them down adn executed them for their parts in Philo's death. (GG10)

Raxxa
this planet was one of the member worlds of the New Republic. (TT)

Ray
this was one of the many species of scalefish which inhabited the oceans of Naboo. (IG1)

Ray, Elena
an employee of the old Shankti Drive Works company, Elena was known as the "Black Manta," and was secretly the leader of the G'uotr Network. She worked her way up in part of Shankti's research and development branch, and earned her nickname from her corporate battle tactics. She was working to set the G'uotr Network up on a new planet, complete with data from both Shankti and Tumleh Navigation, and had been subverting the D'larah police in order to obtain much of what she needed. (SN)

Ray Shield
a defensive shield used to block or absorb light waves. They use electromagnetic and ultraviolet fields to capture light and drain its power. Thus, they can be used to protect a ship from lasers. They consume more power than particle shields, but serve a much different purpose. (SW, SWSB)

Rayc Ryjerd
Rycar Ryjerd's son, he was heavily indebted to Jabba the Hutt for the ship he owned. He was considered even more of an idiot that his father. (CCG7)

Rayf
a Ysanna, and Jem's fifteen-year-old brother. He is also tied to Ood Bnar's tree-like form when Luke Skywalker and Kam Solusar arrive on Ossus. He leaves with Jem to follow Luke and Kam, and become a Jedi Knight. He survives his sister and fights with Luke in many battles. When the Jedi tried to intercept the reborn Emperor Palpatine on Onderon, Rayf wounded the Dark Jedi T'iaz before he was consumed in the Emperor's own Force Lightning and killed. (DE2, EE)

Raykel
a city located on the planet Darkknell. (TFNR)

Rayl'skar
this Bothan was the leader of the Askar clan during the Caamas Incident, some ten years after the death of Grand Admiral Thrawn. He was present when Drend Navett tried to set off a riot in merchant's Square on Bothawui, shortly after the revelation of the Caamas Document. Rayl'skar tried to calm the crowd, but was thoroughly unsuccessful. (SOP)

Raymeuz
Booster Terrik assumed this alias during the assault on the Ubiqtorate base at Yaga Minor. Commander Raymeuz was intended to be Captain Nalgol's second-in-command. Led by Garm Bel Iblis, the raid was designed to obtain a copy of the Caamas Document. However, the Star Destroyer *Errant Venture* had been modified to appear to be the *Tyrannic*, since the New Republic hadn't seen the *Tyrannic* in months. Moff Disra, present at Yaga Minor after anticipating the attack, was able to see through the ruse and thwart the initial assault. Grand Admiral Thrawn, portrayed by the conman Flim, demanded that Terrik and Bel Iblis cease their raid or be destroyed. (VOF)

Rayno Vaca
this unusual alien was a taxi driver, on the planet Coruscant, during the Battle og Naboo. (YJC4)

Raynor
one of Cloud City's owners after Ecclessis Figg, Raynor was an inept manager and a worse sabacc player. He was coaxed into a high-stakes sabacc match by Lando Calrissian, who had recently lost ownership of the *Millennium Falcon* to Han Solo. Raynor was recognized as an incompetent by Lobot, who assisted Calrissian in winning the match and claiming ownership of Cloud City from Raynor. (GG2, EGC)

Raynor, Tag
this man was hired by Hahz Fallone to pose as a Clog-dweller, who claimed that his father stole the Black Sphere from Fallone years ago. Fallone employed Raynor in an effort to throw off pursuit. (ND)

Rayt
this smuggler was the go-between used by Kavil to get Princess Leia Organa off Eiattu, after Leonia Tavira arranged for Leia's capture. Rayt was intercepted by Han Solo and Soontir Fel at Starforge Station, but was unaware of the true nature of his cargo, and coudn't give them any information about where they were going after he delivered them. He flew with a Verpine co-pilot who kept immaculate logs, and Han Solo was able to steal a datacard from the Verpine with information on the whereabouts of Rayt's contacts. (XWM)

Rayter Sector Broadcast Services
this operation was responsible for the maintenance and upkeep of the subspace relay network used in the Rayter Sector Subspace Broadcast Network (RSSBN, TA)

Rayter Sector High Advisor Council
this body of governors was formed from representatives of the major planets in Rayter Sector, and was responsible for overseeing the management of resources in the Sector. (TA)

Rayter Sector Law Enforcement Information Network
known as RaSLEIN, this network was created during the Imperial occupation of the sector. Using dermatoglyphic identification databases, RaSLEIN was able to quickly and accurately monitor incoming and outgoing individuals at any starport in the sector. (TA)

Rayter Sector News Central
this primary information source in Rayter Sector. (TA)

Rayter Sector Resource Analysis Committee
this Imperial body was put in place after the Empire discovered useful worlds in Rayter Sector. They were responsible for analyzing the various worlds and their possible contributions (including minerals, ores, biotechnology, and food) to the Imperial war machine. (TA)

Rayter Sector Subspace Broadcast Network
this small communications network was designed by the Rayter Sector's High Advisory Council, in an attempt to replicate a small part of the galactic HoloNet. Known as the RSSBN, is used sixty-four subspace relay stations to continually disperse data. Although much slower than the HoloNet, the RSSBN was significantly less expensive. Of the sixty-four relay stations and the multitude of planets in the Sector, only six planets and eight relay stations were capable of originating broadcasts. The rest were simply relays. (TA)

Razers, The
this swoop gang rosse to power on Stend VI in the wake of the departure of the Skulls, and maintained the reign of terror that their predessors established. They specialized in the theft and fencing of vehicles and parts. (WSV)

Razian Psycho-storm
an incredibly-intense weather pattern. (CSWEA)

Razke
this Alliance Special Forces soldier was a member of Team Razor. (HAS)

Razor
this Alliance CR90 corvette was part of the group dispatched to evacuate the base on Kothlis, shortly before the Battle of Endor. (XWA)

Razor Grass
native to many different planets, razor grass is a sharp-bladed plant which grows in clumps. While the blades look supple, they are extremely sharp. The blades are capable of inflicting vicious lacerations if grabbed or trampled. (AC, CRO)

Razor Moss
a tenacious plant that survives among the rocks on the planet Tatooine, razor moss has corrosive roots that break down the crystalline structure of the sandstone outcroppings to extract the moisture contained within. (ISU)

Razor Reed
species of black-bladed grass native to the planet Trinta, razor reeds are named for its extremely sharp blades. It grows in dense clumps. (DOE)

Razor Starfighter
this three-winged starfighter was commonly found in independent security fleets as well as pirate fleets. It had a long, cylindrical fuselage. (XWA)

Razor's Kiss
this was the name of the *Super*-class Star Destroyer Warlord Zsinj attempted to steal from Kuat Drive Yards, in an effort to augment his fleet in his struggle with the New Republic. He devised a plan in which several pirate groups would aid in the attempt, including the Hawk-bats of Wraith Squadron. Once his forces got the uge ship moving, several waves of pirates would swoop in and contain the Kuati security forces while Zsinj made off with the ship. However, the Hawk-bats relayed information of the attempt to the New Republic's command, and they sent in Han Solo and the *Mon Remonda* in order to stop Zsinj. In a series of daring moves, the Wraiths managed to severely disable the *Razor's Kiss*, leaving it nothing but smouldering scraps after Shalla Nelprin destroyed its shields and the *Mon Remonda* and *Tedevium* pummeled it with fire. After the battle over Kuat, Zsinj's forces recovered as much of the *Razor's Kiss* as they could, building a craft known to Zsinj as the *Second Death*. It was used at Selaggis Six to simulate damage to the Iron Fist as Zsinj once again escaped the Republic. (IF, SOC)

Razor-stick
this was a vicious, two-bladed dagger developed for use by the Rodians. (GG10)

Razorbug
this large, flat insect was bioengineered by the Yuuzhan Vong as a kind of weapon. The shell of the razorbug was extremely sharp and strong, and could cut through many substances. The Yuuzhan Vong warrior could throw the razorbug at a target, and the bug would fly at top speed until it hit something. If the warrior missed his thrown, the razorbug often was imbedded in the surrounding cover. They were expendable, and were easily killed if crushed underfoot. (DTO)

Razort
this otter-like, alien creature is native to the oceans of Sedri, and has a razor-sharp tail and armor-like skin. (BGS)

Razzledy Croom
this musician was popular in the Core Worlds during the early years of the New Republic. (POT)

RB-1
this was a series of maintenance droids produced for use by the Empire. The RB-1 series could perform a number of light-duty activities, and was equipped with four manipulator arms and a fire extinguisher. (POM)

RCS-6
Miradyne's avionics flight system. (XW)

RD-RR
this astromech droid was red in color, and resembled a standard R5-series unit. It was placed in a training scenario by its builder, but its batteries ran down before it could complete the mission. The droid remained stuck in the bowels of Tosche Station. (DW)

Rdava Bird
this flying creature is native to the planet Garqi. (TFE)

RDP
this was a series of rocket launchers produced by Locris Syndicates during the Galactic Civil War. The RDP series was cloned from the Merr-Sonn RPS-8 launcher, and included a number of sophisticated targeting systems and power controls. However, the RDP couldn't match the sheer destructive power of the RPS-8. (ROE)

RDP-12
this Locris Syndicates rocket launcher was part of the RDP series, and could fire rocket darts or gas capsules. (GG10)

Re-Grav Plate
this device contains its own gravity projection device. It is used in warehouses and junkyards to hold scrap material for later use or distribution. Re-grav plates can be mounted on walls of ceilings, thereby allowing large amounts of material to be stored off the floor. (IG1)

Reactant Agitator Injector
a device which captures fission byproducts in a starship engine and thermochemically agitates them, recoverting them into catalyst material. (SWSB)

Reaction Drive
a primitive sublight powerplant. (LCF)

Reactivate Switch
the master circuit breaker in a droid's power supply, it is basically the on-off switch. (SW)

Reactor Core
many individuals claim that this alcoholic beverage should only be available via prescription. It is made from Spice Liquor and Blue Tonic. (GG9)

Reading the G's
this phrase us used by starship pilots to describe the ability to fly a ship by tactile feel, rather than by instruments. (VP)

Realspace
the normal space-time continuum in which all of the *Star Wars* galaxy resides. The normal laws of physics apply here. Realspace is coterminus with hyperspace: every point in realspace has an entry or exit point to hyperspace. Due to the physical laws governing realspace, travel is very slow compared to that which can be achieved in hyperspace. (SWSB, OS)

Realspace Compensator
this hyperdrive component is used to bring the power needs of the hyperdrive back into alignment with the sublight engine’s needs during the reversion from hyperspace to realspace. (OS)

Reaper
a Super-class Star Destroyer assigned to Moff Ardus Kaine. He used it to patrol the Pentastar Alignment about three years after the Battle of Endor. (SWJ3)

Reaper's World
this planet became the de facto capital of Nilgaard Sector during the New Order. It was first colonized some 5,000 years before the Battle of Hoth, and was at the time an idyllic world of green oceans, blue mountains, and a variety of lifeforms. However, over the millennia, Nilgaard Bioprocessing used up the planet's natural resources, and when the planet could no longer sustain the corporation, Nilgaard moved to the Corporate Sector. In part because of its environmental destruction, Reaper's World fell into an ice age, and now its surface is dominated by glaciers and urban cityplexes. (ND)

Rearing Spider
another name for the Endorian spider. (ISU)

Reassignment Council
this group of Jedi Knights was responsible for organizing work for those apprentices who were not chosen to be an apprentice or a *padawan* by a Jedi Knight or Master. The worked within on of the four small towers of the Jedi Temple on Coruscant, during the last decades of the Old Republic. (IWE1)

Rebaxan Colmuni
this Chadra-Fan corporation manufactured various MSE droids, including the MSE-6 Mouse droid. (ISB, DFRSB)

Rebel Alliance, The
the popular name given to the Alliance to Restore the Republic. (SW)

Rebel Assault Frigate
these highly-modified Dreadnaughts were used by the Alliance as mid-range attack ships. At 700 meters in length, the Assault Frigate was reworked so that automation replaced more than two-thirds of the 16,000 crewmen required by the original Dreadnaughts. Assault Frigates were not equipped with onboard docking facilities, but were given umbilical connections for their support craft. A single assault shuttle was also moored atop the frigate. Each frigate was armed with 15 laser cannons, 20 quad-laser cannons, and 15 turbolaser batteries. (RASB)

Rebel Blockade Runner
see Corellian Corvette

Rebel Dream
Leia's flagship Star Destroyer (CPL)

Rebel Heroes
this was one of many pro-Alliance holo-vids produced by No-Holds-Barred during the height of the Galactic Civil War. (WSV)

Rebel Medical Frigate
A Nebulon-B-class ship (ESB, ROTJ)

Rebel Routers
this Imperial armed forces squadron was part of the Imperial ground forces on Draenell's Point, during the construction of the Bissillirus Resupply Base, shortly after the Battle of Yavin. (GMK)

Rebel Rock
a stone outcropping high above the Cilpar jungles. The rebels on the planet lured Imperial TIE fighters there, flying through the spires and trying to draw the Imperials with them. When the Cilpari ships were clear, Cilpari resistance fighters hidden in the Rock open fire on the TIE fighters. (XWRS)

Rebel Star
one of the New Republic escort frigates which were sent to help Han Solo and Leia Organa-Solo rescue Luke Skywalker and the *Liberator*. When the small fleet emerged from hyperspace near Coruscant, the *Rebel Star* impacted a drifting Star Destroyer and was severely damaged. (DE1)

Rebel's Pride
this New Republic freighter was assigned to the convoy sent to Thyferra to transport bacta to Coruscant, during the height of the Krytos crisis. The convoy's mission profile and timetable was leaked to Warlord Zsinj, who attacked and destroyed it in the Alderaan System. The *Rebel's Pride* was destroyed in the ambush. (KT)

Rebellion, The
the term ascribed to the Alliance to Restore the Republic, it was most popular in the Empire. (SW)

Rebels
Imperial name given to the members of the Alliance to Restore the Republic. It has a very derogatory connotation. (SW)

Reboam
a planet in the Hapes cluster, refered to by Ta'a Chume when she has dinner with Luke Skywalker on Coruscant. In an effort to distract Luke from his search for Han Solo and Princess Leia, Ta'a Chume tells Luke that a group of 50 Jedi ran a small academy on the planet, before it was sealed up by Darth Vader, with the Jedi inside. The planet has a harsh, mostly uninhabited environment. (CPL)

Rebus
an Imperial Moff who once worked for Imperial Machines, but left because he didn't like the infighting that went on. After the plans to the first Death Star were stolen by Kyle Katarn, Rebus hid out in the Anoat System. Katarn eventually captured him in Anoat City. (DF)

Recalcitrant
one of the Imperial cruisers sent to blockade the ThonBoka and starve the Oswaft. She was the first ship to fire on The One when he and his people arrived at the ThonBoka. The One returned her fire with much greater force, destroying the cruiser. (LCS)

Recardeon
a city on Rimma. (SWAJ)

Rece, Ina
this Alliance pilot was Merrick’s cousin, and used her dry sense of humor to relieve stress during battle. She was killed when, as part of Ace Merrick's Rascal Squadron, a squadron of Imperial V38's ambushed them. (RA2)

Reckoning
this *Imperial*-II class Star Destroyer served as Prince-Admiral Krennel's flagship. Krennel was given the command of hte ship by

Ysanne Isard, during her hunt for Sate Pestage, and he used it to pummel the planet Axxila. As he grew in power, Krennel planned to launch the *Reckoning* against Coruscant just as the New Republic launched its attempt to liberate the planet Ciutric. Krennel was trapped by Admiral Ackbar's use of the Thrawn Pincer, and the *Reckoning* was destroyed by the combined firepower of the *Selonian Fire* and the *Corusca Fire*. Krennel was killed when the ship exploded under a barrage of laser fire and concussion missiles. (XWM, IR)

Reclaimer
this modified transport measured 22.5 meters in length, and was armed with a heavy laser cannon. (GA)

Reclamation Fleet
this was the largest of the Squib garbage collection agencies. To be hired by the Fleet was a great honor for a Squib. (HR)

Reclamation Services, Incorporated
this smelting and incineration operation was owned by Ukert, and was located on Kothlis. (PSG)

Recorder Rod
a small, plastic device which can be used to record events. It effectively captures audio recordings, playing them back as words that move across its outer surface. It is also capable of capturing two-dimensional images of low quality. (SME)

RecSys
see Treaty Recording System. (SWJ1)

Rectenna
this Fabritech communications and sensor array features active/passive scanners, jamming systems, ship-to-ship transmitters, and short-range targetting capabilities. The *Millennium Falcon* had one of these dish-like packages attached to its upper hull. (CCG2)

Recycler
any device which is used to return a material to its original form. Most clothing is fully recyclable, and when dirtied or ripped, it can be tossed into a recycler for decomposition. (CS)

Recyclopper
this bloated, one-eyes, spine-covered fish was native to the oceans of the planet Naboo. They were known to eat just about anything, and the Gungans used them to dispose of their organic garbage. (E1A10)

Red Alpha
this was the codename of Andrephan Stormcaller's infiltration unit, first with the Alliance and later with the New Republic. (SWJ8)

Red & Black League
this criminal organization was led by Janstren Brell, and was based on Herstell V. They were famous for their exploits, which included the Perkell Sector Mining Fleecing and the Trancret Stock Exchange Swindle. Their name derived from the unique coloration of the currency of Herstell V. (HR)

Red Dwarf
a potent drink. (CSWEA)

Red Eight
Bren Quersey's callsign as a member of the Alliance's Red Squadron, during the Battle of Yavin. (CCG9)

Red Fang
this modified Incom A-24 Sleuth was owned and operated by the Twi'lek smuggler, Tarquin Zian. (GG10)

Red Feathers
this Imperial cargo carrier was dispatched to follow the *Yellow Rover* to the battle for control of the planet Ession. The *Red Feathers* was the primary contact ship for the *Night Caller*. The crew of the *Night Caller* initially mistook the *Blood Nest* for this carrier, as the old pirate ship had placed itself in a position to assist in the assault on Ession. The *Blood Nest* was actually full of three squadrons of X-Wings. It faked a break-up upon emerging from hyperspace, and set its self-destruct mechanism. As the ship disintegrated, the X-Wings fired up their engines and fell with the pieces of the ship, then broke away and attacked the TIE Fighters coming from the *Implacable*. (WS)

Red Five
Luke's callsign during the Battle of Yavin (SW); Pop's callsign during the Battle of Yavin. (SWN)

Red Flight
1) one of the K-Wing groups serving the 24th Bombardment Squadron at the blockade of Doornik-319. (SOL)
2) this was the designation used by Wedge Antilles, Tycho Celchu, Wes Janson, and Hobbie Klivian when they traveled to Adumar to negotiate with the Adumari for membership in the New Republic. (SOA)

Red Four
1) John-D's callsign during the Battle of Yavin. (SW)
2) Jojo's callsign, as part of Esege Tuketu's K-Wing bomber group during the blockade of Doornik-319. (SOL)

Red Gauntlet
this ship was one of the *Imperial*-class Star Destroyers serving under the Warlord Zsinj, during the early years of the New Republic. When Han Solo and the *Mon Remonda* tried to capture Zsinj at Vahaba, he sent the *Serpent's Smile* and the *Red Gauntlet* to attack the *Stellar Web*. However, they were no match for the combined firepower of the *Stellar Web* and her escorts, the *Skyhook* and *Crynyd*. The *Serpent's Smile* was destroyed, and the *Red Gauntlet* was disabled and left adrift by Zsinj. New Republic forces eventually boarded the ship and took control. (SOC)

Red Ghost
the nickname given to Asha by the Ewoks. It described the fact that the Ewoks only saw Asha when she was stealthily hunting in the forests, and often all they caught was a glimpse of her red fur. (ECAR)

Red Guardians
this was the name of an independent bounty hunter's guild which was active during the Galactic Civil War. All the members of the guild wore scarlet body armor. (MBC)

Red Hand Squadron
this was the name of the Alliance assault team headed by Bria Tharen, shortly before the Battle of Yavin. The name was given to the team by the slavers they attacked, and alluded to the slaver's symbol for "no quarter given." Red Hand Squadron focused much of their activity on rescuing slaves from any and all servitude, but Bria worked as often as possible to free the Ylesian "pilgrims." Many of the troops which served in the squadron were former slaves, and were extremely loyal to Bria. They were extremely successful in the Battle of Ylesia, quickly removing the Nova Force mercenaries. They met their match, though, on Toprawa, where they had been assigned to support the resistance there. The Empire had tracked the plans to the first Death Star to Toprawa, and mercilessly destroyed the resistance - including Red Hand Squadron. (RD)

Red Harvest
this *Victory*-class Star Destroyer was part of the fleet assembled by Admiral Pellaeon, which was dispatched to Garqi to assist the New Republic in its fight against the Yuuzhan Vong. (DTR)

Red Hills Clan
a clan of Light Side witches on Dathomir. (CPL)

Red Knights of Life
this group of fanatic Rhommamoolians was loyal to Nom Anor, during his rise to power on the planet Rhommamool. They abhored all forms of technology, and spent much of their time destroying anything they deemed an unnatural abomination. At the height of Nom Anor's popularity, the Knights would often publicly beat any being found using any form of technology. Little did they know that they were just disposable pawns in Nom Anor's grander strategy of a Yuuzhan Vong invasion. (VP)

Red Lancer
one of the two Corsair-class cruisers owned by Dharus. The *Red Lancer* worked with the *Blue Queen* as a team. (GG9)

Red Leader
1) Dave's callsign during the Battle of Yavin (SW), Dutch's callsign during the Battle of Yavin (SWN)
2) Wedge's callsign during the Battle of Endor (ROTJ)
3) Esege Tuketu's callsign as part of the New Republic's Fifth Battle Group K-Wing squadrons. (BTS)

Red Lisken
this casino was owned and operated by Etsero, on his homeworld of Adner. It was the most luxurious - and profitable - of the gambling houses owned by Etsero. (WBC)

Red List
a collection of outstanding debts and the individuals who owe them the *Red List* is maintained by Interstellar Collections Limited. It has grown in both size and reputation since the growth of the Empire. Han Solo was on the list at one time, for missing a payment to Vinda and D'rag. (HSR)

Red Marble
a expensive stone used in construction. (TB)

Red Mist
also known as the death mist, this Charon weapon uses a bioengineered mist to incapacitate other lifeforms. In small doses, it causes intense pain and induces strange hallucinations and madness as it attacks a body's nervous system. In larger quantities, the mist causes complete failure of the nervous system and kills the victim. The mist does not have to be breathed to cause harm. It clings to exposed flesh and enters a body through pores in the skin. Thus, only a sealed vacuum suit was the only defense against the red mist. (OS)

Red Moint
this species of predatory fish was native to the Harvest Bay area of the planet Cols. (COG)

Red Moon Saloon
a drinking establishment found in Mos Eisley, on Tatooine. (GG7)

Red Moons
this Entrallan mercenary unit, founded by Andrephan Stormcaller, was formed to combat the Pentastar Alignment after its takeover of Entralla was virtually ignored by the fledgling New Republic. Stromcaller resigned his commission and attracted a number of the Republic's best trackers and soldiers. (TFE)

Red Nikto
the common name for the *Kajain'sa'Nikto* race. (GG12)

Red Nine
Lieutenant Naytaan's callsign during the Battle of Yavin. (CCG9)

Red Nova
this Invid pirate ship was roundly defeated by Rogue Squadron when it was escorting the *Booty Full* while attempting to capture the *Glitterstar*. (IJ)

Red One
another callsign for Red Leader, it was used by Luke when he and Isolder arrived at Dathomir. (CPL)

Red Police
this is the name given to Foga Brill's security force. The Red Polic patrolled Sector 5, in the Core, a decade after the Battle of Endor. (SOL)

Red Rancor
located within Coruscant's Imperial City, this bar was named for its deep-red interior lighting. Han Solo brought Luke Skywalker to the Red Rancor for his bachelor party, shortly before his wedding to Mara Jade. Banner Sumptor and his fellow Imperial hoped to waylay Luke by instigating a fight, but Luke and his friends soundly defeated the Imperials.(U)

Red Rock
a landmark found on the planet M'haeli. (ROC)

Red Seven
Elyhek Rue's callsign during the Battle of Yavin. (CCG9)

Red Shadow
a bistro located on the planet Taboon. It was there that Zardra and Jodo Kast tried to catch the Thig Brothers, but ended up killing Mageye the Hutt. (TME)

Red Shift Limit
this techno-rock band of balladeers emerged from the Outer Rim to dominate the anti-Imperial world of music. Their lyrics are highly critical of the New Orde, while their instrumentals are mesmerizing and lovely. Red Shift Limit is probably most famous for their remake of *Totally Patriotic*, defiling the original song (written by The Emperor's New Clothes). (GG9)

Red Six
Jek Porkins' callsign during the Battle of Yavin. (SW)

Red Smoke Squadron
this group of Alliance soldiers was seasoned during the Battle of Hoth, and assisted in the recovery of an Imperial I2-CG droid on Goratak III, after it intercepted data on the starship manufacturing plant on Tar Morden. (MB)

Red Squadron
1) a group of X-wings during the Battle of Yavin (SW)
2) a group of Y-wings during the Battle of Yavin (SWN)
3) this was the designation of the TIE Defender squadron piloted by Rogue Squadron pilots in support of Colonel Vessery and Ysanne Isard, during the hunt for Prince-Admiral Krennel. (IR)
4) this Alliance X-Wing squadron was under the command of Bakki Sourthal, and patrolled Fakir Sector during the early years of the Galactic Civil War. (AIR)

Red Star Shipping Lines
this major shipper worked in the Core and the Colonies. They owned twelve major transport hub systems in the galaxy, and were one of the original voting sponsors of the Corporate Sector Authority. (CSA)

Red Team Five
one of the New Republic's best-kept secrets, Red Team Five was a group of highly-skilled Special Forces infiltration experts. They were sent in to scout out a target location and eliminate any perimeter defenses prior to a full-scale operation. Many of the group's agents were former members of the Alliance's Infiltrator team, including Jai Raventhorn. All but Raventhorn were killed in a raid on the Imperial

garrison on Zelos II, shortly after the Battle of Endor. Raventhorn was imprisoned at the garrison and brutally interrogated before being rescued by Platt Okeefe and Tru'eb Cholakk. (TFNR)

Red Ten
this was the callsign used by Theron Nett, Red Leader's wingman, who killed during the Battle of Yavin. (SW, CCG9)

Red Three
1) Biggs' callsign during the Battle of Yavin. (SW)
2) Condor's callsign as part of Esege Tuketu's K-Wing bomber group during the blockade of Doornik-319. (SOL)

Red Twelve
Red Leader's wingman, killed during the Battle of Yavin. (SW)

Red Two
1) Wedge's callsign during the Battle of Yavin (SW)
2) Tiree's callsign during the Battle of Yavin. (SWN)
3) Luke also referred to Prince Isolder as Red Two when they arrived at Dathomir, in search of Leia Organa and Han Solo. (CPL)

Red Wind
an Imperial frigate destroyed by Alliance ships near Plooriod IV. (XW)

Red Wings of Courage
one of the Ancient Tokens of the Legendary Ewoks, the Red Wings are a special headdress of red wings, bestowed on the eldest son of an expedition's leader, or to leader's back-up. They allow the secondary leader to gain courage if the leader is lost. Logray gave the Red Wings to Weechee, Deej's eldest son, before they left to rescue the Towani parents from the giant Gorax. (EA)

Red-Eye
this is one of SoroSuub's low-power laser sighting devices designed for mounting onto a blaster. (CFG)

Reda Jalooz
this ancient Force-user had stolen a Kashi Mer artifact sometime before the formation of the Old Republic. She felt compelled to return the artifact - a small, gray stone - and returned to Kashi just before the planet's star exploded. Reda Jalooz was killed in the explosion, but the stone mysteriously appeared in the Corva Sector after the Battle of Endor. Its purpose is not known. (SWAJ)

Redbeast
this species of long-bodied quadripedal vermin was native to the planet Reaper's World. They hunted in packs of up to twelve individuals, using their chisel-like teeth to gnaw through just about anything. Their two-meter-long bodies were covered with coarse, grey fur, and they got their name from their crimson eyes and vicious nature. (ND)

Redbill
an Alliance cargo ferry group destroyed by the Empire during the Galactic Civil War as it tried to take possession of supplies provided by pirates. (TIE)

Redcap
this Outer Rim world is a barren, ugly world which has been known to break even the hardiest of adventurers. It is covered with fluid mud lakes, deep canyons and tall mountains. The settlers who managed to survive the mud lakes have built their towns in the mountains. This limits the location of spaceports and landing fields to the Tyma Canyon. The original settlers were miners, and their descendants continue to eke out a living from the ores they extract. Repulsorlift transportation is impossible, since the mud quickly clogs the engines. The natives have developed skimmers known as olai to traverse the mud lakes. The average day on Redcap lasts 16 standard hours, and its years takes up 212 local days. (SWAJ)

Redcrested Cougar
a predatory feline native to the planet Belkadan, the redcrested cougar is a large, agile creature which can tear a man apart in a few minutes. Danni Quee was forced to kill one, when it slipped into the ExGal-4 outpost and seriously wounded two other explorers. The average cougar weighs about 140 kilograms, and has ten-centimeter fangs protruding from its mouth. The cougars have large, clawed paws, and their tails end with a lump of bone which could be swung like a cudgel. (VP)

Redd Metalflake
this self-contained droid sound system was owned by Sprig Cheever and Twilit Hearth. Redd was also an important part of their underground team, capable of carrying weapons and other illegal items inside his sound-system components. (TFE)

Redda Macrebe
an Alliance supply purchaser who worked throughout the Trax Sector. (SWAJ)

Redemption
an Alliance Nebulon-B frigate used as a medical ship, the *Redemption* was one of the medical ships which was part of the fleet which massed near Sullust, just prior to the Battle of Endor. It was assigned to assist the wounded from Briggia during Operation Strike Fear. The mission later became one of the New Republic's training scenarios, nicknamed the *Requiem* scenario because very few pilots survive the simulation. (XW, XWN, XWA)

Reder, Dor
a native of the planet Pirralor, Reder served as a Captain in the Imperial Navy and commanded the Star Destroyer *Pulsar* until he surrendered it in the aftermath of the Battle of Endor. However, Reder himself managed to avoid capture, and fled the area with a small group of followers. They managed to steal an Alliance transport during their escape, and eventually joined forces with Admiral Drommel. He served Drommel as Captain of the *Krieger*. (SWSB, SWJ8, WBC)

Redesign
this was a branch of COMPNOR that dealt with the modification of the physiology of entire races, in an effort to create entire armies willing to fight for the Empire. (TBH)

Redeye
this Turazza served as Luskin Exovar's chief of security at Exovar's Emporium, on Neftali, although no one was sure why Redeye took the job. However, Redeye took the job seriously, and very few visitors to the Emporium ever crossed his path. Redeye was simply a nickname used by the Turazza to ensure that no one learned his true identity, which was only known to himself and Exovar. Redeye was also an excellent marksman and sharpshooter, and his skills earned him the grudging respect of Kaori Batta. (WSV)

Redhaven
this is the capital city of the planet Rhommamool. Much of the city was leveled when the native Rhommamoolians declared their independence from Osarian rule. (VP)

Redhawk
this mercenary bulk cruiser was boarded by the Azzameen family, shortly before the Battle of Endor, in an effort to remove a potential rival and enemy. (XWA)

Redilos
this is the single moon of the planet Korbin, known as Redeye to the Korbinites because the moon glows blood-red at night. Redilos orbits very close to Korbin, so its reddish light is quite bright, and the size of its image is quite large. Redilos is a barren, cratered rock. (PG2)

Redlio
this Twi'leki spy was a huntress for an Inner-Rim crimelord before she joined the Alliance. She served as part of the Alliance's Sadnwind Team during the period between the Battles of Hoth and Endor. (SSR)

Redor Sauce
this tangy sauce is often served with nerf meat. (TPS)

Redoubtable
an Imperial-class Star Destroyer which was damaged in the Battle of Endor and moved to the Black-15 shipyards for repair. It was later captured by the Yevetha and converted for their own use. (BTS, SOL)

Redshift Runner
this Z-10 Seeker was purchased used by Elga Arbo, who spent every credit she had - and a few she didn't - on making it the fastest ship in the Corellian Sector. The Bureau of Ships Services once recognized it as the fastest commercial ship on record, a fact the Arbo used to promote her courier business. Unfortunately for Arbo, her indebtedness caught up to her. Her financeer, Gydio Lucone, threatened to seize the ship if she failed to pay off her loans. Arbo disagreed, and a firefight broke out. In the end, Arbo was seriously wounded, and her co-pilot, Maceb Joodsen, stole the *Redshift Runner* and fled the sector. (SS)

Redspar
this plant, native to Joralla, produced a brilliant red fruit which was nearly half a meter across. This fruit was highly nutritious. (PG1)

***Redthorn*-class Scoutship**
a small, highly-maneuverable craft, the *Redthorn*-class had a needle-shaped cylindrical hull and stubby wings. It was armed with a forward-mounted, light triple blaster. (THG)

Ree, Shantee
this famous holovideo star was perhaps best-known for her "Save the Stohl" campaign. Shantee owned a specially-trained attack stohl named Needla, which bit an overzealous fan during an autograph session. The media portrayed the attack as an assault, but Shantee wuickly responded by explaining that the attack stohl had been trained to protect her. The result of the media coverage was that the attack stohls were hunted for the thrill of it, until Shantee launched her campaign to save the species. (COG)

Ree Duptom
famous for being the only individual every kicked out of the old Bounty Hunters Guild, Ree Duptom was a bounty hunter as ugly as his reputation. With his ship, the *Venesectrix*, he scoured the border territories of the galaxy's central section for work. Among his specialties was the dissemination of misinformation, sometimes even working for the Empire, in spreading lies which helped himself and his employer. Several years before the Battle of Yavin, Duptom was hired by Kud'ar Mub'at to perform a job for Nil Posondum, although the two parties had never met. Duptom was to kidnap Kateel of Kuhlvult, erase her memories, and then lose her somewhere in the galaxy. The kidnapping was successful, but the memory Duptom had done was cruel and – ultimately – incomplete. During the final transport of Kateel, Duptom suddenly disappeared. When his ship was discovered by Boba Fett, floating and adrift near the Core,

Fett discovered that the *Venesectrix* has suffered a partial meltdown of its engine's reactor core. The resulting radiation had killed Duptom and caused several damage to the body. However, it left intact the load shifter droid and the only passenger on the ship, Neelah. Fett took both aboard the *Slave I* and left the *Venesectrix* in space. (HM)

Ree Shala
this smuggler operates her business from the Outer Rim moon, Jaresh. She is a Twi'lek. (SWAJ)

Ree-Yees
a three-eyed, goat-faced alien from the Gran race, he was exiled from his homeworld of Kinyen for committing murder. His expulsion from Kinyen eventually drove him mad. After roaming the galaxy, Ree-Yees fell into Jabba the Hutt's entourage. This life didn't please him, and he soon became invovled in an Imperial plot to kill the Hutt. Imperial agents placed a small message module in the skin of Jabba's bubo, which they used to communicate with Ree-Yees. They then supplied Ree-Yees with shipments of goatgrass, in which were hidden the various pieces of a massive detonation device. However, someone managed to steal the detonator out of the last shipment, leaving Ree-Yees in a lurch. He blamed the death of Phlegmin, who seemed to be in the room when the detonator was stolen, on Ephant Mon, a creature he didn't trust. When Jabba tried to have Han Solo and Luke Skywalker fed to the Sarlacc, Ree-Yees discovered that Jabba had planted a thought-trigger in Ree-Yees' mind, a trigger that, when activated by a code phrase from Jabba, would compel him to set off a bomb that had been surgically planted in Ree-Yees' belly. When Leia Organa killed Jabba, the threat of an explosion was temporarily averted. However, when Jabba's sail barge exploded, it set off the bomb, killing Ree-Yees instantly. *In the novelization of* Return of the Jedi*, Ree-Yees, ever belligerent, became involved in a fight with Ephant Mon aboard Jabba's sail barge as Jabba was preparing to put Luke Skywalker and Han Solo into the Sarlacc pit. It is believed that Ree-Yees died when the barge exploded*. (ROTJ, ROTJN, MTS, TJP)

Reecee
this Inner Rim world was a stop-over point for Han Solo and the Millennium Falcon, during a trip to meet with Lando Calrissian and check out Lando's Folly and find out more about the actions of Kyp Durron and his vigilante Jedi Knights. (VP)

Reef Fortress
located on Hapes, this secure stronghold is used as an emergency retreat by members of the royal household. It is located near the ocean, and looks out over the Dragon's Teeth. (L)

Reef Home
this Alliance MC80 cruiser fought in the Battle of Endor. It was named in honor of Reef Home City, on Calamari. It was used to clear out booby-trapped Imperial probe droids left behind in the Endor System. (TBSB)

Reef Home City
another floating city on Calamari, it was the primary attack point for Daala's Star Destroyers during the second Battle of Calamari. It was reported that the city was destroyed in the attack, but the Mon Cals and the Quarren were able to rebuild it. (DA, COTF)

Reeft
this Dresselian boy was one of Obi-Wan Kenobi's best friends, during the time he spent in training at the Jedi Temple on Coruscant. Reeft was constantly hungry, and would clean all of his friends' plates and still be hungry afterward. He was later chosen to further his training as the *padawan* of Binn Ibes. (RF, CT)

Reega
the primary planet in the Reegan System. (SWAJ)

Reegesk
a Ranat trader working in Mos Eisley, Reegesk encountered Het Nkik as the young Jawa was preparing to execute some Imperial stormtroopers. Known as a shrewd, but fair, trader, Reegesk offered Het a bantha-horn Sand Person talisman. Het wanted it for strength, but he'd spent all his credits on his blaster. Reegesk asked to see the blaster in return for letting Het has the talsiman on credit, and slipped the power cell from it before returning the weapon to Het. Unfortunately for Het, when he attacked the Zeta squadron of troopers, he was gunned down when his weapon didn't fire. (TME, CCG2)

Reegian System
this planetary system was used by the Alliance as a secret fuel cache in deep space. (RASB)

Reeho
this species of heavy-billed avian was native to Gelgelar. Reehos were distinguished by their bright orange feathers. (SWJ14)

Reekeene, Lens
this woman and her husband, Mikka, worked with Santhou Lazith'chika to form Reekeene's Roughnecks. She was known as an efficient mercenary, and was employed by the Sartran Corporation until the Empire disbanded it. Her entire team was imprisoned as traitors, and only Lens survived to be released. The other members of the group died or were executed in prison. Upon learning this, Lens joined the Alliance and formed the Reekeene Roughnecks to assist the Alliance in its struggle against the Empire. She was fifty-five years old at the time of the Battle of Yavin. She was shot down while on a secret rendezvous with the Alliance's commanders in Fakir Sector, and forced to land on Flankers. She was rescued by a team of Alliance agents before the planet's star exploded. (SWCP)

Reekeene, Milla
this man and his wife, Lens, worked with Santhou Lazith'chika to form Reekeene's Roughnecks. Milla was a brilliant mechanic working

for the Sartran Corporation when he met Lens, shortly after the Empire nationalized the corporation. They first met in prison, and were married soon afterward. When Lens joined the Alliance, Milla followed along with her, although he chose to remain neutral during the Galactic Civil War. (SWCP)

Reekeene's Retribution
this HT-2200 freighter was purchased by the Alliance, shortly after the Battle of Yavin, and issued to Reekeene's Roughnecks. Modified with the addition of a pair of retractable FireStorm missile racks, the *Retribution* was outfitted to help the Roughnecks defeat Moff Sakai. Unfortunately, Sakai called in the Venom Guard, and the Roughnecks were nearly wiped out. The *Reekeene's Retribution* was lost, presumably with all hands aboard, and was believed to be adrift in deep space. (SS)

Reekeene's Roughnecks
this group of Irregulars was founded by Lens and Milla Reekeene, along with Santhou Lazith'chika. The mercenary group was not officially part of the Alliance's military, but Lens Reekeene ensured that the missions undertaken by the Roughnecks were against decidely Imperial targets. They pestered Imperial convoys in the Bakchou arm and Fakir Sector during the height of the New Order, provided cover and assistance to the Alliance whenever possible. The Roughnecks were confederates of the multitude of mining operations which controlled the Sarnikken Asteroid Belt, and helped the miners by scaring off Imperial forces which attempted to take control of the Belt. The base of operations for the Roughnecks was the modified Tsukkian water freighter *Home*. (SWCP)

Reel
a thick-bodied, purple, predatory snake native to the moon Yavin 8. They are constrictors, squeezing their prey until it can no longer draw enough breath to survive, then ingesting it in one long bite. They are often attacked and eaten by the avrils, and are favored by the Melodies for their flesh. (LW)

Reen, Meeka
this native of Jerne led the largest group of guerilla forces which opposed Imperial control of the planet. She captured Luke Skywalker and Leia Organa from the control of Ryko Vant, and planned to ransom them to the highest bidder. However, she agreed to help the locate the Eternity Crystal, and took them to Adony Station. She hoped to kill them once they gained the stone, and rule the galaxy herself. She was killed in the explosion caused by Luke and Leia trying to open the vault which contained the crystal. The explosion had been rigged by Darth Vader to kill Luke and Leia. (CSWDW)

Reena
this planet, located in Tapani Sector, was the seat of power for House Reena. Reena was a temperate world of many small continents separated by ocean. It was known for its prestigious universities, and much of its usable land mass was covered with urban cities. The planet had a somewhat friendly competition with the planet Mrlsst, to see which planet could have the most affluent school system. (PGT)

Reena University
this school was located on the planet Reena, and was one of the most prestigious universities in Tapani Sector. (PGT)

Reeos, Ngyn
this man was the captain of the *Helot's Shackle*. He attempted to apprehend Han Solo when he escaped from Ylesia in the *Talisman*, and even had the ship in a tractor beam until Jalus Nebl shot through the beam with the *Ylesian Dream* and broke the contact. (TPS)

Reep
a Alliance military transport used during the Galactic Civil War. (TIE)

Reesbon
one of the seven ruling clans of Ammuud, and the chief contender to the Glayyd clan for the top clan spot. (HSR)

Reese
an Alliance Lieutenant. (RASB)

Reess Kairn
this Twi'leki was, at one time, a Jedi Knight. However, when he returned to Ryloth and found his betrothed in the arms of another male, he went berserk and killed them both. Reess Kairn than fled the planet and hid out in the Outer Rim for several years. The Dark Side of the Force consumed him, along with a steady supply of ryll spice. He emerged years later as a pirate, and was known to prowl the Gamorr Run during the last decades of the Old Republic. He once invaded the planet Lorahn, stealing a wealth of religious artifacts and killing four Ffib priests. Shortly afterward, he disbanded his pirate crew and returned to hiding. In order to ensure his safety, he convinced a trio of Shi'ido brothers to live their lives in his appearance. The Daugthers of the Ffib employed Aurra Sing to hunt down Kairn and eliminate him and his Shi'ido accomplices. One Shi'ido fled to Hoth, the other to Tatooine. Both were killed by Aurra Sing, who then went after Kairn himself on Bespin. At Bespin, she discovered that Kairn had employed a third Shi'ido, which had insinuated himself into a troupe of thranta riders. The bounty hunter eliminated him as well, then returned to Endor to discover that Kairn had undergone reconstructive surgery to make himself resemble a female. He then infiltrated the very Daugthers of the Ffib who swore to kill him. Aurra Sing discovered that it was Kairn himself who actually made the deal with her. The bounty hunter, not happy at being so carefully duped, executed Reess Kairn upon her return to Endor. (BHAS)

Reeten, Jona
this famous actress hailed from the Adarlon system. The name Jone Reeten was actually pseudonym used by Rollo Morsai. She appeared in a large number of holo-vids and was quite popular outside the Minos Cluster. Jona Reeten traveled the Cluster in a

beautiful and expensive Baudo-class yacht called the *Gilded Lily*, and her success was due primarily to her talent, although a little bit of luck always seemed to help. That is, until the Empire took control of the Cluster and Babel Torsh began cracking down on the holo-vid industry. Torsh discovered that Reeten had once portrayed a Jedi Knight who fought in the Clone Wars, and he immediately had her blacklisted. The career of Jona Reeten came to a sudden and abrupt end, as no one would hire her. She returned to using her real name, and converted the *Gilded Lily* into a transport ship. (GG6)

Reeveid
a Rodian bounty hunter who worked with Tirog. (RPG)

Reezen
born and raised on Coruscant during Palpatine's reign, Reezen is an Imperial Navy Corporal serving under Zsinj. He had a fairly non-descript, seven-year career in the Navy until he noticed the hit-and-run attacks Han had organized to draw Zsinj out. He had surmised that the New Republic was going to make a move at Dathomir, and sent Zsinj a message suggesting reinforcements. (CPL)

Refgar
this planet, located near Orflon, was where the Alliance agents tried to escape from Imperial notice after rescuing Soron Hegerty. It was also a possible hiding place of a pirate treasure taken from Butler's Cove. (SN)

Refka Trell
this starship operator owned the *Adela*, and was based on Elom. (SOL)

Reflec
this substance is used by many commando groups to plate their armor suits. Reflec has the natural ability to absorb the energy waves emitted by most sensors, effectively removing the substance from a sensor sweep. When coated with a fine mesh of reflec, personal body armor is virtually undetectable, as are the life signs of the wearer. Imperial commandos were among the prime users of reflec plating. (KO)

Reflection of the Essential Infinities
this was the Qella name for the strange orrery discovered by Lando Calrissian and Lobot aboard the Teljkon vagabond. The room contained strange, peglike structures which activated a huge viewscreen. The viewscreen depicted a vivid, lifelike image of the Qella home system, providing them with a vision of its existence prior to the cataclysmic loss of its moons. The orrery was destroyed when the *Gorath* and other ships from Foga Brill's fleet attacked the vagabond in the Prakith System. (TT)

Reflective Blanket
a blanket made of a material which holds in bodyheat and helps hide a lifeform from sensors. (CPL)

Reflex Races
a casino coin game. *Note that the* Star Wars Adventure Journal #1 *claims reflex races were a physically-demanding game*. (HSE, SWJ1)

Refnar
Pepper Flarestream and her squadron were decimated by an Imperial attack while protecting a convoy over this planet, during the Galactic Civil War. The battle became known as the Last Stand at Refnar. (CRO)

Refrax Spaceport
this Imperial-controlled spaceport served as a stop-over point for ships travelling through Mortex Sector during the Galactic Civil War. (BI)

Refresher
a room with a fully recycling shower, sink, and toilet. They come in various configurations, from small 'freshers for starships to large, ornate rooms in personal residences. (GG, RD)

Refugee
this starship was owned by Lorn Moonrunner, and he used it to carry his wife, Artis, to the planet Rhamalai. There, Lorn hid the ship deep in the Great Forest Valley, hoping to avoid attention but keeping the ship active in case he every needed to flee the planet. The *Refugee* was a modified 1550-LEX yacht from SoroSuub, and was armed with a turret-mounted laser cannon and two proton torpedo launchers. (SWJ13)

Refugee Facility 17
this was one of the many refugee camps on the planet Ruan, established by the Salliche Ag Corporation, to help those beings dishomed by the Yuuzhan Vong invasion. Melisma and Gaph were stranded here, during the search for Droma. Unknown to the refugees, as well as the New Republic, Salliche Ag was using the refugees as unwitting slave labor. They claimed that it was simply a way for them to claim their produce was "handpicked," but in reality the corporation was removing droids in anticipation of the Yuuzhan Vong taking control of the galaxy. It was built on the site of an abandoned junkyard, and the debris provided inventive refugees with a number of useful items. This camp was also located in sight of Noob Hill. Like most other of these refugee camps, Facility 17 turned into a mudpit whenit rained, and disease and famine were a constant danger. (JE)

Regal Bothan Hotel
this upscale establishment was located on the planet Bothawui. (SESB)

Regallis Engineering
this small corporation produced a number of flitter suits for use by independent spacers and starship owners. (PSG)

Regar I
the fifth planet in the Garos System. (SWAJ)

Regar II
the sixth planet in the Garos System. (SWAJ)

Regeneration Bandage
any form of bandaging which provides nutrients and medication directly to a wound. These bandages allow the wound to heal faster, while at the same time allowing the injured party some freedom of movement. (CS)

Regga
this Ithorian pod racer was killed in a preliminary event, leading up to the Boonta Eve podrace on Tatooine, shortly before young Anakin Skywalker beat Sebulba in the famous race. He had been battling young Anakin the entire race, but crashed and destroyed his podracer. (TPM, IG1)

Reggi
Lando Calrissian bargained with this representative of the Soskin Guard for protection services. They met on Cilpar shortly after the revelation of the Caamas Document. Lando needed to defend ore shipments coming from Varn, but decided not to take Reggi's over-priced services. (SOP)

Reggis, Jiki
Po Reggis' wife, they lived at North 5 27 Up in the city of Griann, on Teyr. They had lived there for 28 years when Luke Skywalker and Akanah visited the planet in search of the Fallanassi. Jiki and Po told them about the cyclone that wiped out much of their street, including the houses that Norika and her friends lived in. (SOL)

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Reggs, Darnell
an Alliance Y-Wing pilot who served under Commander Krane. Although he felt Krane was to be respected because of his rank, Reggs held Krane in a somewhat lower regard on a personal level. (RA2)

Regina Cayli
an M-class Imperial Attack Transport that was infiltrated by Roark Garnet on New Bakstre. Garnet had crashed his own ship, the *Dorian Discus*, into the forest a short distance from the *Regina Cayli*'s position, and the Imperials moved to investigate. (RPG, SWJ1)

Reginard
the Alliance had a hidden base here during the Galactic Civil War. (SWAJ)

Region
this was the term used by the Old Republic to denote a large section of the known galaxy. They varied greatly in their size, from small patches of space to expanses such as the Outer Rim Territories. (EGP)

Regional Fork-Pitcher's Local
an agricultural union on Saheelindeel. (HSL)

Regisine
Han Solo and Lando Calrissian were spotted at the corner of Corlioon and Regisine, in the captial city of the planet Bastion, during their search for a copy of the Caamas Document. (VOF)

Registry Chip
a small device used to hold data necessary for identifying a person's belongings. They are are often used to verify ownership of droids and starships. Some older models have holographic projectors built in, to visually describe the property in question. (CPL)

Reglia, Miko
this man trained as a Jedi Knight under the tutelage of Kyp Durron, in the years leading up to the Yuuzhan Vong invasion of the galaxy. He proved his flying skills in the new breed of X-Wing, the T-65XJ, and was consistently in the top ten runners of Lando's Folly. Miko was known as a quiet, unassuming individual, who preferred to meditate alone and practice his lightsaber in solo sessions. Miko was nearly killed when the Dozen-and-Two Avengers discovered the Yuuzhan Vong presence near Helska. The invaders launched a swarm of coralskippers against them, quickly dispatching all fighters but Kyp Durron. Miko's own X-Wing was left powerless, then destroyed by coralskipper fire. However, the Yuuzhan Vong had already captured Miko and brought him to Helska's surface, where he was imprisoned with Danni Quee. His Yuuzhan Vong captors bombarded him with images of his own failure, a technique they called The Breaking. Miko fell into deep despair, bouyed only by the presence of Danni Quee. She eventually got him to assist her in an escape

plan. When Jacen Solo arrived with a stylus ship in an attempt to destroy the yammosk, Miko and Danni nearly escaped. However, Miko decided to remain behind in order to ensure that Danni and Jacen made it out alive. He sacrificed himself to prevent two Yuuzhan Vong warriors from capturing them. (VP)

Reglids Taal
an associate of the Kerestian, Galasett. (GG12)

Reglis, Aelon
this professional gambler was a native of Chandrila. Shortly after purchasing the transport ship *Adventurer*, Aelon got married and decided to start a family. He kept the *Adventurer*, and later gave it to his daughter, Lynx, as a graduation present. (SS)

Reglis, Lynx
this young woman was Aelon Reglis' daughter. After Aelon became the first member of the Reglis family to purchase a starship and travel between planets, Lynx became the first member of the family to attend the Imperial Academy. Upon graduation, her father gave her his personal starship, the *Adventurer*, as a gift. She loved the ship, but never got a chance to tinker with it due to her duties. She did fly the ship during a mission on which she impersonated the Alliance agent Sapphire, in an effort to thwart an assassination attempt on the life of Commodore Dane Tizzin. She found herself with some free time afterward, and began outfitting the *Adventurer* with countermeasures packages. She was unable to finish the work, though, as she was implicated in a scheme to steal military secrets and imprisoned. (SS)

Regnuff
this is a small, rodent-like creature. (RD)

Rego Mineral Company
this mining operation discovered the planet Altor 14 some fifteen years before the Battle of Yavin. It obtained the rights to mine silver, gallium, and selenium from the Nuiwit in return for their own native goods. (GG4)

Rego, Vance
a member of the Cilpari Resistance, he was supposed to meet Winter on Cilpar and obtain aid in fighting the Imperials. He was also working for the local Imperials, as a double agent. He led Moff Fasel's stormtroopers, led by Major Ego, to Winter's location. (XWRS)

Regolith Prime
Jiliac the Hutt had a listening outpost on this world, during the early years of the New Order. (THG)

Regulator
this was the brand name of the Loronar X-Q2 systems patrol craft. (FOP)

Regvis
this element is a key component of the truth serum Bavo Six. (CFG)

Rei'kas
this Rodian was one of the major crimelords in the Kathol Outback some fifteen years after the Battle of Endor. He was the chief rival of Crev Bombassa, and the two had a long-standing feud between them that often came to blows. Rei'kas was at one time a strike team leader for the Karazak Slavers Cooperative, and was known to be rough, violent, and vicious. Before that, Rei'Kas was a member of the Jrahl Ferrin gang. When he discovered that Talon Karrde was searching the Kathol Outback for Jorj Car'das, Rei'kas realized that he had a chance to locate Exocron and eliminate a competitor. He followed Karrde in and, after confirming the location, attacked Exocron. However, Car'das had the Aing-Tii monks on his side, and as soon as Rei'kas' fleet appeared, the Aing-Tii struck. Their Sanhedrim warships quickly eliminated Rei'kas' entire fleet, killing the crimelord and his entire organization. (VOF, GG11)

Reiber Manufacturing
this major producer of black-market assassin droid components was headquartered on the planet Jeyell. Reiber was nationalized by the Empire during the Galactic Civil War, in an effort to bring all Mid-Rim droid manufacturing under Imperial control. It was one of four corporation amalgamated into the Imperial Droid Corporation. (SWAJ, FOP)

Reigat
a humanoid alien race characterized by its grayish, mottled skin and dark blue lips, eyelids, and hair. (CRO)

Reigat Rage
this was the slang term used to describe the incredible fits of anger which sometimes struck the Reigat species. It often resulted in large amounts of destruction. (CRO)

Reiss
this Imperial Lieutenant served as the chief aide to Sub-Commander Brojtal during the height of the Galactic Civil War. (ND)

Reist
this nightmare demon was controlled by Altin Wuho, via a lead-lined helmet and a forcefield bubble. Reist resented Wuho for holding him captive, but knew that Wuho would kill him if he didn't do his bidding. When Wuho was sent to capture Luke Skywalker in the Lapez System, he sent Reist ahead in a trackable capsule, leading him to Lapez 3. There, Reist tried to trap Luke by projecting images of the deaths of Han Solo, Leia Organa, and Luke himself. Luke was able to resist, and wounded Reist in a battle. Luke removed the lead

helmet, freeing Reist from his captivity. This was able the time Wuho discovered them, but Reist died before he could exact revenge on him. However, Reist was able to tell Luke that Wuho was a droid, and that Luke could escape the planet with parts from his body. Luke dismantled Wuho and fled the planet. (CSWDW)

Rejuvenation Therapy
developed during the New Order and popular during the early years of the New Republic, this form of non-essential medical treatment allowed certain individuals to tone their bodies, both mentally and physically, making them appear younger. (HT)

Rejuvenator
this *Imperial-II* class Star Destroyer was part of the New Republic's fleet, some twenty years after the Battle of Endor. Stationed at Ord mantell, it was the closest warship to Dubrillion when Lando Calrissian realized the Yuuzhan Vong were heading toward the planet. He asked Leia Organa Solo to request the *Rejuvenator* assist in holding off the invasion fleet's front wave, until other ships could gather and help in the protection effort. It was commanded by Warshack Rojo at this time, but Rojo was unable to defeat the Praetorite Vong's war force. A massed attack of coralskippers and grutchins destroyed the *Rejuvenator*, taking the entire crew with it. (VP)

Rek
1) a large green alien whose blocky face is eyeless. He has a set of straight teeth connecting his upper and lower jaws, and this tends to slur his speech. He was a thug working with Gudb and Rek for the Stenness system's local Hutt crimelord, but he was killed by Nomi Sunrider after Gudb's pet gorm worm bit and killed her husband, Andur. (TOJ)
2) this species of whip-thin aliens has either orange eyes, which denotes a male, or purple eyes, which denotes a female. (TNR)
3) this huge insectoid being worked as a bodyguard and soldier for Grappa the Hutt. (CE2)

Rekara
this Mon Calamari served the Alliance as a personal aide to Mors Odrion. The pair were captured by Karak and his followers when they traveled to Sedri to investigate the development of an Imperial garrison there, but Rekara managed to escape. Odrion was tortured by Karak with a piece of the Golden Sun, and Rekara herself stole a piece before fleeing the planet to get help. However, the dying call of the coral pierced her mind and drove her insane. She returned to the Alliance with nothing more than the coordinates of the planet, and was only able to help the recovery team during brief moments of lucidity. Following the defeat of Karak and the scattering of pieces of the Golden Sun across Sedri's oceans, Rekara's mind was restored to its normal state by the Golden Sun. (BGS)

Rekeene's Roughnecks
see Reekeene's Roughnecks (RC)

Rekkon
a black-skinned human born in the Roundtree System, Rekkon was the only child of a middle-class family. He showed great aptitude for computer programming, and eventually discovered that he could slice into computer systems with ease. Unlike many slicers, though, Rekkon had a conscience and morals. This was due to the teachings of his parents, which he never lost sight of. Rekkon excelled in school, and was offered a programming position with the Corporate Sector Authority. He accepted, and made the move to Corporate Sector space. His brother's family moved with him, and this was how Rekkon became a role model for his nephew, Tchaka. Rekkon was a scholar of many different schools and schools of thought. In his spare time, he began looking into the rumblings and hall-talk of misdealings by the Authority. He believed that the Authority was illegally kidnapping people from all races and using them as slaves or other forced laborers. He was trying to piece together all the clues he had in order to locate the captives and free them. Then Tchaka was discovered missing after speaking out against the Authority. Rekkon had recruited other people who knew of missing people, and they were ready to infiltrate the Authority's Data Center on Orron III when Han Solo agreed to help them. After retrieving the necessary data with Blue Max's help, Rekkon had discovered the whereabouts of the prisoners, but could not complete the mission. He was murdered by Torm aboard the *Millennium Falcon*, but not before he managed to scribble the name "Stars' End" on the holochess table. This allowed the rest of the team to find Stars' End and liberate the prisoners there, including Tchaka. (HSE, CSA)

Reknew
this tall, stately tree is native to the planet Naboo. It is a long-lived tree, but is also very slow-growing. Groves of reknew trees surround and meander through the city of Theed, a testament to the city’s enduring prosperity. (GF)

Reku
this Alliance Special Forces soldier was a member of Team Razor. (HAS)

Rekush
this Mon Calamari served the Alliance as an aide to Admiral Ackbar. Rekush and Ackbar recommended that Wedge Antilles interview Feylis Ardele for inclusion in Rogue Squadron. (HXW)

Rela
this was the seventh planet in the Obas System. It had eight moons. (IA)

Relal Tawron
this Ithorian priest succeeded Momaw Nadon as the leader of the Ithorian people. Relal Tawron reluctantly agreed to allow the New Republic to work with the bafforr trees, in an effort to gather pollen to defeat the Yuuzhan Vong's vonduun crab armor. Tawron would only allow the Jedi to set foot on the planet's surface, and then only after they each gave up something of themselves in a cleasning ceremony beforehand. (DTR)

Relans
this Imperial Moff survived the Battle of Endor and the splintering of the Empire, but remained within the Deep Core. He hated Moff Feleea, and worked hard to make sure Feleea failed in everything he did. (HR)

Relasi, Janna
this woman was a bounty hunter working for the Salaktori Hunters Guild at the time of her death. She was killed on a hunt, and her dying words were spoken to her faithful armory droid, GSAD-43. She said, "Get them for me..." before expiring, and GSAD-43 the words to mean it was supposed to hunt down her killers. (GG10)

Relatta System
this star system was known for its many gambling halls. (HR)

Relby-k23
this blaster pistol shot a bolt which caused intense pain shortly before targets died from the blast. The safety on this weapon was prone to failure, and so it was restricted to military use. Nevertheless, it found its way into the hands of Imperial undercover agents. (CCG5)

Relby-v10
this micro-grenade launcher is a modified version of the CSPL (“Caspel”) projectile launcher. The Trandoshan bounty hunter Bossk used one of these weapons. (CCG3)

Relearning Circle
this section of the primary city on Kegan was located within the Learning Circle. Most Keganites only whispered of the existence of the Relearning Circle, for any child who who failed to adhere to the General Good was sent to the Relearning Circle and were never seen again. (FFT)

Relekin Confidential
based on Danadine, this collection agency started out with a small number of skip-tracers who found that working on the other side of the law was more profitable. Relekin was eventually sold to the Tenloss Syndicate, and became the Syndicate's primary collections agency. (GG11)

Relentless
1) this *Imperia*l-I class Star Destroyer was originally under the commander of Captain Parlan. It was patrolling near the planet Sunaj in the year leading up to the Battle of Yavin. Parlan was later ordered to intercept Adar Tallon on Tatooine, and bring the officer to the Darth Vader. He failed, and Vader had him executed. The *Relentless* was then placed under the commander of Captain Westen, who failed to capture the Alliance transport Celestial was it was moving captured Imperials to a penal world. Westen was also executed by Vader. Later, under the command of Captain Dorja, it fought at the Battle of Endor, and was a secondary part of Thrawn's fleet. It later became one of the ships in Moff Disra's fleet, and eventually served as one of the primary partol ships used by Admiral Pellaeon to patrol the Imperial Remnant. (XW, TM, DFR, OS, VOF, DTR)
2) One of the Star Destroyers that served under Moff Vanko near the Maelstrom. (RM)

Releqy
this young Caamasi female was the daughter of Elegos A'kla, living on the conoly worlf od Kerilt. She was saved from being raped by Corran Horn - under the alias Jenos Idanian - after they were assaulted by Remart Sasyru. She later joined her father in rebuilding the Caamasi Remnant community on Suarbi 7/5, and developed into a noted speaker and politician in her own right. When the Yuuzhan Vong invaded the galaxy, Releqy was chosen to act as her father's liaison to the Senate, during his fact-finding mission to the Outer Rim Territories. (IJ, DTO)

Relgim Run
this hyperspace route was used by the *Kuari Princess* to travel from Mantooine to Endoraan. It passed very close to the Maelstrom, and was forced to drop out of hyperspace to bypass it. (TFE)

Relgim Sector
this area of the galaxy was under Imperial control during th Galactic Civil War. Denn Wessex was the Governor of the sector, and he schemed with his wife, Lira, to lure her father, Walex Blissex, to Relgim Sector in order to coerce him into helping the Imperials. (SF)

Reliable
one of the Imperial cruisers blockading the ThonBoka when Lando Calrissian returns to help the Oswaft. Lando sells its crewers fine cigars and engages in a number of sabacc matches, pretending to be a simple merchant while maneuvering closer to the mouth of the StarCave. (LCS)

Reliance
1) an *Imperial-I* class Star Destroyer under the command of Captain Gendarr during the Galactic Civil War, it was stationed at Jardeen IV. (WBC)
2) an Old Republic capital ship, and the command ship during the battle to recover the Empress Teta system from the Krath. (DLS)
3) an Imperial star hauler which transported the first cargo of Viper Automadons from Balmorra to Byss. The New Republic, working with the Balmorrans, stowed away inside the Vipers in an attempt to overtake and control the Emperor's Citadel. (DE2)

Reliant
1) this *Lianna*-class corvette served as part of the customs patrol that worked in the Lianna System during the Galactic Civil War. It

worked in tandem with the *Audacious*, waiting until the other ship discovered smugglers or pirates. The *Reliant* would then intercept the targets as they tried to escape. Modified from the basic design, the *Reliant* measured 156 meters in length, had a crew of 75, and was armed with four double turbolaser cannons. (ML)
2) this mid-sized freighter was heavily modified by Liegeus Vorn and the Newcomers working for Seti Ashgad and Dzym. It was designed from the basic I-7 Howlrunner hull, with additional cargo areas added to transport several containers of drochs which were attuned to Dzym. The ship's primary function was to spread them across the Meridian Sector and later into New Republic space. Dzym's goal was to kill off all life he encountered with the so-called Death Seed plague, thereby laying the galaxy at his feet. A secondary function of the ship was to mine Spook crystals from Nam Chorios, to supply Loronar Corporation with enough to manufacture synthdroids and Needle fighters. It was also heavily shielded to keep out sunlight and solar radiation, which would kill the drochs. When Ashgad and Dzym's plans were discovered by the New Republic, they attempted to flee in the *Reliant* and launch their plans without Moff Getelles and Loronar, but the ship was destroyed by Republic warships and both conspirators were killed. (POT)

Relkass
this temperate world was known for the Relkass sentinel plant. (COG)

Relkass Sentinel Plant
native to the planet Relkass, this cactus-like plant produced a chemical compound which reacted like a powerful narcotic. The native draagax often consumed the plant, and the narcotic caused them to become frenzied, bloodthirsty killers. For this reason, the draagax were hunted to near-extinction. (COG)

Rell
a 300-year-old Dathomir witch of the Singing Mountain clan, she had foreseen the arrival of Luke Skywalker and Prince Isolder on Dathomir well before they came to rescue Leia Organa. She also foresaw that Luke would start a Jedi academy, and have a wife and children. These beliefs came to her in a dream. She also believed that Isolder was killed by Gethzerion, proving that the old woman's dreams were not always correct. Rell past away shortly after Isolder married Teneniel Djo. (CPL, CTD)

Rellarin
a humble humanoid race native to the moon Rellnas Minor, inhabiting the moon's polar regions and living in harmony with their surroundings. Despite their fearsome appearance, they have been likened to the Ithorians for their love of nature. Rellarins are covered with thick shell plates. Their heads are topped with similar plates, and their small eyes sit above a triangular field of feeding spikes that replace a mouth. Their hands are huge, almost twice the size of a Wookiee's hands. They are a competitive species, but are respected for their fair play and gamesmanship. There are known to be at least 57 unique Rellarin tribes, each with its own religious and cultural beliefs. As a race, Rellarins are not very technological. They are a primitive race that uses spell-like incantations to make decisions and influence their surroundings. (GG12)

Rellis Flanking Maneuver
a starship combat maneuver in which a group of starfighters tries to flank a larger starship which has attacked their mother ship. The smaller fighters create a concentrated blast of firepower on the attacker's flanks, drawing the attacker's fire from the mother ship. (TLC)

Rellnas
this gas giant is the sixth planet is the Rell System, and has one moon known as Rellnas Minor. (GG12)

Rellnas Minor
this is the single moon of the gas giant Rellnas, and is the homeworld of the Rellarin race. It is covered with frigid polar caps and barren desert islands. (GG12)

Rellow, Hancc
this Dentallian noble was the leader of the Dentaal Independence Party. He led the coup which ousted Imperial Governor Taliff. He was killed when the Empire unleashed the Candorian plague on Dentaal. (SWAJ)

Relona
this was the ninth month of the Tapani local calendar, which mapped almost directly to the Coruscant local calendar. (PGT)

Relsted, Minor
this young man was Imperial Supervisor Gurdun's assistant. He was placed in charge of collecting any and all data on the IG-series droids which escaped from Gurdun's pet project at the Holowan Laboratories. He later assisted Gurdun during the manufacturing of the Viper probe droids. When Gurdun was placed in charge of acquiring the computer cores for the second Death Star, Relsted was given the position of Supervisor. (TBH)

Reltooine
a Corporate Sector world visited by the *Lady of Mindor*. (CSA)

Reluctant
one of the Imperial cruisers sent to blockade the ThonBoka and starve the Oswaft. She was the first ship to encounter the false Oswaft army created by the Oswaft from recycled materials. She fired at the false creatures, beginning a destruction of one-tenth of the Imperial blockade as they fired on nothingness and shot other cruisers. (LCS)

REM-02
built by Industrial Automaton, this small exploration droid was part of the crew of the New Republic Scout Service ship Founder. Small

enough to be carried in a belt puch, REM-02 used tiny repulsors to fly around and gather data on the environment of a planet. It collected as much data as it could, then returned to its user so that the data could be dumped into an envrio-analyzer for further investigation. (GG8)

Remember Derra Squadron
this group of New Republic Y-Wings served aboard the *Allegiance* during the defense of Adumar. (SOA)

Remembrances of Alderaan
a series of images depicting many aspects of Alderaan's beautiful scenery that was produced in the early years of the New Republic. Han bought a set of them for Leia after their marriage. (DA)

Remitik
a planet which was used as a supply yard and repair station for the Alliance, just prior to the Battle of Hoth. (TIE)

Remote
a spherical, anti-grav device that can be programmed for any number of uses, including weapons practice or surveillance. They do not have any initiative, and do only what they are told. (SW)

Remote Slicer
any device which is used to slice into a remote computer. These devices take the place of an organic slicer working on the spot to crack into secure systems. Instead, they can tap into other computers – usually via tight-beam transmission – and obtain information. Many can also be programmed to cover their own tracks, but the time delay of remotely gathering information often means that they are discovered while still downloading information. (SHA)

Remote Terminator
a strong beverage whose contents vary. The partaker can have the drink served in a preprogrammed fashion, or they can the ingredients randomized. (SA)

Remote-seein
this Gungan device allowed the user to view an event from a remote distance. It was essentially an image recording, transmission, and playback system. (E1A10)

Ren-Cha, Gir Kybo
a short, overweight human, Kybo Ren was an infamous pirate captain who operated during the early days of the Empire. He had a long, dangling moustache and a small goatee beard. He and his pirates operated from the Tarnooga System, and were brought down by R2-D2 and C-3PO. (DCAR)

Rena
this planet is known for its wondrous vineyards. (TBSB)

Renan Bloodwolf
this huge canine predator lived in the mountains which surrounded the vineyards of the planet Rena. The average bloodwolf sootd just under a meter tall at the shoulder, and was armed with a pair of blade-like fangs. The enamel coating of the fangs of older bloodwolves is often laden with iron, coloring the fangs a deep, rusty red and giving the creature its name. (TBSB)

Renan Irongut
this strong, alcoholic concoction is named for what you need to have in order to drink one. (GG9)

Renan Wine
a fine, fermented vintage. (GG9)

Renatasia System
a system which existed outside the bounds of both the Old Republic and the Empire, it never really developed deep-space-faring technology. The system was made up of 8 planets surrounding a medium-sized yellow star. The Renatasians, being hardy stock, began on Renatasia III and Renatasia IV, and eventually colonized all eight, regardless of the heat or cold environments. Its inhabitants were happy in their isolation, until Osuno Whett and Vuffi Raa discovered the system. The Renatasians declared that Vuffi Raa was some form of god or deity, and immediately trusted him and Whett. Whett used this trust to his advantage, and planned to take control of the system and all of its resources for himself. When Whett reported the location of the system, the Imperial Navy stepped in and took over the system, killing nearly two-thirds of the Renatasians before declaring the system Imperialized. Whett and Vuffi Raa escaped, but the surviving Renatasians believed that Vuffi Raa was the cause of their destruction. Led by Klyn Shanga, a group of Renatasian vigilantes hunted down Vuffi Raa and Lando Calrissian, with the aid of Rokur Gepta. (LCF, LCM)

Renatasia III
one of the jewels of the Renatasia System, Renatasia III was one of the first places colonized by the Renatasian humans. They grew to colonize all eight planets, but Renatasia III was still the most beautiful. Following the birth of the Empire, Osuno Whett and Vuffi Raa began studying the Renatasians. Whett was going to use the system as a base of operations, and a way to gain power within the Empire. They were there for 700 days before the Imperial fleet arrived to take over the System. (LCF, LCS)

Renatasia IV
one of the jewels of the Renatasia System, Renatasia IV was one of the first places colonized by the Renatasian humans. They grew to colonize all eight planets, but Renatasia IV remained one of the most artistic worlds, until the Empire invaded the system. (LCS)

Renatasian
the human natives of the Renatasia System. (LCF)

Rendar, Dash
a mercenary friend of Lando Calrissian, Dash Rendar is a tall, lean human with red hair, green eyes, and pale skin. He attended the Acadmey on Carida, and was a year behind Han Solo. During his time at the Academy, his brother accidentally crashed a transport ship into one of Emperor Palpatine's Coruscant museums. The Emperor was extremely upset about the damage, and confiscated the Rendar family's wealth and holdings. They were banished from Coruscant, and Dash was expelled from the Academy. This left a bitter taste in Dash's mouth, and he turned to being a smuggler, thief, and card shark to make money. He helped the Alliance out by smuggling them food stores whenever possible. He helped Zak and Tash Arranda escape from the *Star of Empire* after it had been sabotaged by the Systems Infiltration Manager program. He once delivered food to the base on Hoth, and was about to leave when the Empire attacked. He flew one of the Alliance's modified T-47s against the Imperial AT-ATs during the Battle of Hoth, and was responsible for bringing one of the walkers down. He was able to flee the planet in the ensuing evacuation, but remained a smuggler rather than joining the Alliance outright. He returned a favor he owed to Lando by checking out the rumor that Boba Fett had stopped on Gall before delivering the frozen body of Han Solo to Jabba the Hutt. Having verified the rumor, he led the New Republic to the moon, but opted to stay out of the firefight. Fett managed to escape with Solo's body, but Dash continued to help the Republic. He was present when Luke Skywalker escaped from Jabba the Hutt's swoop gang on Tatooine, and later assisted in the rescue of Princess Leia Organa from Prince Xizor's palace on Coruscant. In the battle that raged following the rescue, Dash's starship, the *Outrider* was hit by a piece of Xizor's destroyed skyhook. The ship disintegrated, and it is believed that Dash perished in the crash. Rumors abound that he fled into hyperspace, not desiring any repayment or celebrity from the Alliance. Rendar showed up a few years later, having met the reprogrammed Guri on a backwater world. (SE, SSE, GOF10, SEE)

Rendeel Industries
this corporation was one of the galaxy's largest producers of foodstuffs and starship consumables. They maintained a variety of production facilities in space, underwater, and on land. (HAS)

Rendili
this planet is the site of the Rendili space construction center. The Victory-class Star Destroyer was built here. (SWSB, ISU)

Rendili R/M Facility 4
the Empire's largest operative deepspace dock, it had 125 service bays which could each hold a Strike-class cruiser. These bays are each modular, and can be combined to form larger service bays capable of holding torpedo spheres. (ISB)

Rendili StarDrive
this starship manufacturing company can trace its origins back to the founding of the Old Republic. It had a mediocre existence until it was chosen to build the Victory-class Star Destroyer and Dreadnaught-class space cruiser. Since then, Rendili has spent much of its time designing new capital ship designs, but nothing as popular as these designs. Rendili was one of the original Signatory Sponsors of the Corporate Sector Authority. (SWSB, DFR, EGV, CSA)

Rendili Vehicle Corporation
a Corellian manufacturer, Rendili Vehicle Corporation makes the best boudler-dozers in the galaxy. (QE)

Rendili-Surron
this starship manufacturing alliance produced the *Starlight* light freighter. (SS)

Rendili/Vaufthau Shipyards Limited
one of the many alliances Rendili entered into, the work with Vaufthau resulted in the creation of the Invincible-class Dreadnaught heavy cruiser. (CSA)

Rendor's Riders
this was one of the Alliance troops which participated in the battles to control Kwymar Sector during the Galactic Civil War. (MB)

Rendrake, Ander
this man served as the communications officer aboard the Star Desrtroyer *Vendetta*, during the Galactic Civil War. He attended the Imperial Academy, and was two classes behind Han Solo. He and Solo became friends, as both shared an independent streak. Unlike Solo, Rendrake completed his training and remained with the Empire, although his good-hearted nature was sorely tested by Imperial doctrine. Eventually, Rendrake decided to defect to the Alliance. He was asked, and agreed, to return to Imperial service and act as a deep-cover agent. Rendrake developed a kind of black market aboard the *Vendetta*, providing those luxuries most officers and crewers couldn't find in their ration kits. With this network of friends, Rendrake learned a great deal about the ship's movements and missions, and relayed this information to the Alliance. (CRO)

Renegade Flight
the escort squadron which accompanied the Alliance supply ships to Hoth. (ESBR)

Renegade Leader
Narra's callsign prior to the Battle of Hoth. (ESBR)

Renegades
citizens of Coruscant who have gone underground, living by stealing and pillaging. They are in constant battle with the Scavs. (DE1)

Renegg
this planet was the site of an Imperial base during the Galactic Civil War. It was chosed for its proximity to the Kuat System, and the fleet stationed there was in place to defend any attack on the Kuat Drive Yards. (SWJ9)

Renei
this young Melida was the child of Quintama and Pinani. Renei was killed in battle during the Twenty-Second Battle of Zehava. (DOD)

Renerdat
this man was the Administrator of mining operations for Karflo Corporation during the height of the New Order. Renerdat hoped to mine the poisonous world of Sevetta for liquid metals, making a profit by collecting already-molten forms of raw materials. He was thwarted in his efforts when the scientist DeSelvaine discovered the existence of the Polydroxol species in the molten lakes of metals. It was rumored that Renerdat, and all the personnel aboard the Karflo research station he commanded, was killed when Polly - DeSelvaine's Polydroxol test subject - escaped from the station. (SWJ12)

Renewal
1) the Ssi-ruuvi process by which a human is cleansed of any resistance to the aliens, and in which new thoughts and emotions are implanted. (TB)
2) the process by which the Syndicat that controlled the planet Phindar could wipe clean the memories of a Phindian, leaving them without any idea of who they were or where they came from. This process was used to eliminate any Phindians who posed a threat to the Syndicat's control of the planet. Sometimes, the memory-wiped Phindian was placed on another planet, and the Syndicat would bet on how long they could survive. Sometimes, just to be cruel, the Syndicat would release the "renewed" Phindian on Phindar, and they would be unable to find there way home. (HP)

Renforia
this planet was the site of an Alliance base prior to the Battle of Yavin. (CCG)

Renhoek
a transport ship used by the Alliance to assist the *Stimsenj'kat* in recovering the contents of the *Xi*. cargo ships. *This is a reference to Ren Hoek, the chihuahua featured in Nickelodeon's* Ren & Stimpy *cartoon.* (XW)

Renik
1) a legendary ritual performed by an unverified race called the Delorf, renik was performed to cleanse the hostility and treachery from a villainous person. Once the ceremony was completed, the person was a member of the Delorf race in mind, if not in body. (ISB)
2) this Imperial Intelligence counterintelligence agency was an instrumental part of the Death-Hunter project. This was due mainly to the influence of Moff Jesco Comark, who took control of the agency after being ousted from the governorship of Chandrila. Comark redirected the funds which should have maintained Renik into his pet project, the Death-Hunter cyborg. Renik personnel were used to kidnapped the various human subjects required to create the lethal cyborgs. (SWJ9)

Renikco
this legitimate front was used by the Empire on Jaemus. Renikco ostensibly was a starship maintenance operation, but the Empire was using Renikco to modify Plexus courier droids to serve as transport modules for Death-Hunter cyborgs. (SWJ9)

Renillis System
this star system was under Imperial control during the Galactic Civil War. (GG11)

Renkov
this was Darnov's alias when he accompanied Bria Tharen aboard the *Queen of Empire*. Renkov was Bria Lavval's manager. (RD)

Renliss, Gratina
this woman was one of the two sisters who founded the Renliss Bounty Hunters Guild. The sisters were part of an Imperial deep-cover security team, until their cover was broken and the band assaulted by Alliance forces. The Renliss sisters left for dead - their primarily male leaders fleeing before they could be killed themselves - and Jalindas was forced to drag Gratina out of the battle alone. A female bounty hunter found them and agreed to help them. They survived until the Alliance forces were called to another battle, and made their way back to civilized space. The sisters changed their names and started their guild, attracting only female hunters. The Empire eventually discovered their true identities, but chose to employ them as hunters rather than prosecute them for desertion. Gratina maintained a staunch vigil over her sister's life, taking it as a personal mission to hunt down anyone who threatened Jalindas' life. (GG10)

Renliss, Jalindas
this woman, along with her sister Gratina, founded the Renliss Bounty Hunters Guild. The sisters were part of an Imperial deep-cover security team, until their cover was broken and the band assaulted by Alliance forces. The Renliss sisters left for dead - their primarily male leaders fleeing before they could be killed themselves - and Jalindas was forced to drag Gratina out of the battle alone. A female bounty hunter found them and agreed to help them. They survived until the Alliance forces were called to another battle, and made their

way back to civilized space. The sisters changed their names and started their guild, attracting only female hunters. The Empire eventually discovered their true identities, but chose to employ them as hunters rather than prosecute them for desertion. Jalindas remained bitter toward the Imperial officers who abandoned them, and never forgave the Empire for the loss of her right eye in the battle. She had a cybernetic replacement put in to maximize her senses. (GG10)

Renliss Bounty Hunters Guild
led by the sister team of Jalindas and Gratina Renliss, this guild only accepted female members. (GG10)

Renlo
this man was known as "Solo's Bane" to his companions on Selenius VII. A moderately-skilled bounty hunter, Renlo decided that he was going to capture Han Solo and return him to Jabba the Hutt for the bounty on his head. Renlo spent all his credits on a new ship, advanced weapons and technology, and even private combat instructions. In the end, however, his technology was no match for Solo's own skills. Renlo returned to Selenius VII without his ship, and bloodied and battered from battle. His friends jokingly called him :Solo's Bane" from that point on. (GG10)

Renna
this stocky, well-muscled woman served the Alliance as a member of Red Hand Squadron. (RD)

Renna Strego
this smuggler captain owned the *Star Traveler*, and was based on Nar Shaddaa during the early years of the New Order. (THG)

Rennek
this dark-skinned human was Jabba the Hutt's nerf-herder at his Tatooine palace. Despite his scruffy appearance, Rennek was a skilled soldier and a combat expert. (CCG7)

Rennet
a small creature often preserved in sweet liquid and served as a candied delicacy. (TJP)

Rennik
this man owned and operated the freight hauler *Worldhopper* with the help of his twin sons. The boys, however, were more interested in becoming fighter pilots, and didn't listen to everything Rennik ordered. He continually had to keep after the boys in order to keep the ship working. Rennik was contacted by the droids Whistler and Gate, through a series of remote contacts, in order to get the droids from their location in Imperial space to Oradin, on the planet Brentaal. The droids escaped the compound held by Ysanne Isard and Broak Vessery, and were trying to reach the Grand Oradin Hotel and meet up with Talon Kaarde. Rennik's boys welded flags to the droids and used them for target practive during the trip. Whistler stored digitized images of the two boys for later use, as the targets of one of the many practical jokes it had learned while serving with Corran Horn in the Corellian Security Force. (IR)

Rennimdius B'thog Indriummsegh
this former leader of the Elomin Council served as a Senator during the days of the Old Republic. He objected to Herylcha Baakos' order to define above-ground territories for the Elom race, since the Eloms dewlt underground. (GG12)

Rennta, Egalla
this woman served as the media relations representative for Xizor Transport Services, during the height of the New Order. (SWJ14)

Renquet
this Imperial Moff was so impressed with the cooking of Vimran Trell and the service aboard the Star Destroyer *Adjudicator*, that he requested the starship be promoted to be the flagship of his sector fleet. (CRO)

Rens
this Imperial Academy cadet was a contemporary of Tycho Celchu, and was at the Prefsbelt iV academy when Celchu liad out Cadet Laine. Soontir Fel ordered Rens and Biggs Darklighter to take Laine to the infirmary. (MBF)

Rensen
this former Imperial Navy Captain joined Prince-Admiral Krennel, when the rogue warlord broke away from Imperial service and took control of the Ciutric Hegemony. However, when Krennel ordered him to destroy a village on Liinade III - the home of a person who attempted to assassinate Krennel - Rensen refused. He felt the loss of life was too severe a punishment. Krennel disagreed, and had Rensen executed. (IR)

Renspecs
an Alliance freighter destroyed during the Galactic Civil War. (TIE)

Rentalles
this planet was once the site of an Imperial base. The Alliance planned to attack the base, but learned that it had been deserted. The Alliance's High Command eventually sent a team to investigate the abandoned base, under the command of Hov Windell. (MBC)

Rentallian Cairnhound
see Cairnhound. (MBC)

Renthal, Drea
this woman was one of the most influential pirate captains who worked the trade during the early years of the New Order. She was hired by the Hutts to assist in the defense of the moon after Moff Sarn Shild decided to level the civilization there as an example to other smugglers. Although the ultimate outcome of the battle went in favor of the residents of Nar Shaddaa, Drea's ship *Renthal's Fist* was destroyed in the combat. She later hooked up with Lando Calrissian, and the two traveled as pirates for a while aboard her new ship, *Renthal's Vengeance*. Lando parted ways with her shortly before the great sabacc tournament on Coud City, claiming that pirate life was too "coarse" for his tastes. Drea eventually had the *Fist* rebuilt, although is was never the same ship again. She used an asteroid to drag the *Queen of Empire* out of hyperspace shortly after Boba Fett captured Bria Tharen and Lando Calrissian. In a brilliant set of negotiations, Drea bargained for their freedom and won it from the notorious bounty hunter by paying Bria's bounty from the spoils of the *Queen*. (THG, RD)

Renthal's Fist
this CR-90 corvette was Drea Renthal's command ship. It was one of the many casualties of the Battle of Nar Shaddaa, but was eventually refitted for use. (THG, RD)

Renthal's Vengeance
this *Carrack*-class cruiser was restored to service by Drea Renthal, after the loss of the *Renthal's Fist*. (RD)

RenTrans
this shipping corporation was a major rival of Xizor Transport Services, during the Galactic Civil War. (SESB)

Renz
this Imperial Lieutenant was the leader of one of the Empire's finest legions of troops. He was always on the look-out for rebellious activity. His troops were placed at the disposal of Colonel Dyer during the garrisoning of the forest moon of Endor, while the second Death Star was under construction. Renz's forces captured Han Solo and his strike team after the Alliance commandos had infiltrated the shield bunker, but they were later captured by the Ewoks in a surprise attack. (CCG10)

Renz, Tyneir
a native of Jiaan, this Jedi Knight held the rank of Colonel in the Old Republic military, and was a veteran of the Clone Wars. He had been a student of anthropology, and studied at Alderaan University, where he met his wife. When Emperor Palpatine rose to power, Renz went into hiding with his family. He also joined the Alliance, staying one step ahead of the Empire while helping to bring about its downfall. Renz later assisted his daughter, Padija Anjeri, during her archeaological excavations. He still carried his lightsaber, using it to protect his daughter. He was injured when Imperial forces tried to block Padija's attempts to return the Nercathi clan's crystallite skulls to them, but soon recovered. (SWJ12)

Renzii
this skinny man worked as a waiter at the café owned by Didi Oddo and his daughter, Astri, some twelve years before the Battle of Naboo. (DH)

Reopi
this was a desert world located in the Inner Sphere. (COG)

Reopi Sand Crusher
this predator was native to the equatorial deserts of the planet Reopi. (COG)

Rep Been
this respected member of the Gungan military served as part of the Rep Council, which worked for Boss Nass as the ruling body of Otoh Gunga. He was also responsible for maintaining the records of Gungan history, as well as preserving the ancient records of Gungan civilization. Because of his position in Gungan society, and for personal reasons, Rep Been chose not to participate in the competitions of the Festival of Warriors. (YJC1, IG1, E1A9, E1A11)

Rep Council
this was the governmental body which supported the Boss of the Gungans, during the last decades of the Old Republic. (E1A9)

Rep Teers
this Gungan served on the Rep Council, the governmental body that ruled the underwater city of Otoh Gunga, serving under Boss Nass. Teers was appointed to his position by Boss Nass, and was in charge of all the city's power supplies. (IG1, E1A9)

Repeater Display Panel
an old display tool. (DFR)

Repeater Rifle
a blaster weapon used by stormtroopers, the repeater rifle can fire a single energy bolt or three bolts at once, in a triangle pattern. (DF)

Repeater 3Z
one of Merr-Sonn's heavy field blasters. (HTSB)

Replar Splint
this medical device was used to immobilize a broken limb. (FOP)

Repli-Limb
this was the brand name of BioTech's line of prosthetic replacements. They are sold in template form, with a metal cap that can be fitted to the recipient's body. Neural jacks must be grown for the recipient as part of the operation which "installs" the prosthesis, and they are created in a rejuvenation tank. The entire operation proceeds within the tank, with periodic checks to verify the acceptance of the prosthesis. Synthetic flesh is later grown over the prosthesis, using actual genetic material from the recipient. In addition to hands, arms, and legs, BioTech also produces eyes, ears, hearts, and lungs as part of the Repli-Limb line. (CFG)

Replihide
a synthetic furniture covering which resembles a variety of animal skins. (TFNR)

Repliwood
this synthetic material could be made to resemble virtually any natural wood. (WSV)

Repness, Atton
this New Republic Colonel was in command of a starfighter training group known as the Screaming Wookiees, but was also involved in the selling of stolen starship and parts on the black market. He would use the pilots with the least potential to help him steal ships, promising them a chance to redeem themselves if they would "lose" a starfighter on a mission. His team would later recover the ship and sell it on the black market, after the New Republic listed it missing in action. If the pilot proved to be incorruptible, Repness would either blackmail them into his plans or threaten them with expulsion. If they still refused to help, Repness would backdate progress reports which would indicate the pilot's inability to adapt to the Republic's regimens, and have the pilot ousted from any kind of service. He was also quite paranoid about being discovered, and scanned potential pilots with a comlink-like device that prohibited recording. He also used it when he was working alone, as he tended to talk in his sleep. He was Tyria Sarkin's commanding officer, and when she refused to be part of his plans, he got her blacklisted from the pilot ranks. She later joined Wraith Squadron, and told her comrades about Repness' schemes. This prompted Garik Loran and Ton Phanan to propose a plan to expose Repness to Wedge Antilles, who grudgingly agreed with their plan. They convinced Lara Notsil to be their "bait," but Lara – the former Gara Petothel – proved to be more skilled than they hoped. She stole much of Repness' own records after slicing into them, including the records of all the fighter pilots he had "washed out." She then sent an anonymous message to General Cracken, detailing Repness' entire operation. Repness caught her, and would have beat her senseless if Cracken's forces hadn't arrived to arrest him. In the end, Repness was relieved of duty and brought up on several charges. As an ironic twist, Lara was assigned Repness' X-Wing and his astromech, which she named Tonin. (WS, IF)

Repo
a Nharwaak container group destroyed by the Empire when it raided the Nharwaak base. (TIE)

Reprieve
this was one of the Alliance's medical frigates. It was used to support the Talasea base established for Rogue Squadron. (XWN)

Reprisal
this ship was a Dreadnaught-class warship serving under the Warlord Zsinj, during the early years of the New Republic. It participated in the protection of Levian Two, and was later the point ship in the defense of Comkin Five. However, the ship took a heavy amount of proton torpedo fire from Wraith Squadron, and was destroyed in the battle. Squeaky, the quartermaster droid of Wraith Squadron, remembered that the Reprisal had also been part of the Imperial fleet stationed near Kessel, during the last years of the New Order. (SOC)

Reptile Bird
a creature native to Yavin 4. (HTF)

Reptoid
this scaled, cold-blooded creature was native to the planet Gabredor III, and was used as a mount by the Karazak Slavers who maintained a transfer station there. They ran on two legs, and stood slightly taller than a man. (TFE)

Republic City
the ancient name of Imperial City, used about 4,000 years before the Galactic Civil War. It remained in use until Senator Palpatine instituted the New Order, and renamed it Imperial City. (FNU, TPM)

Republic Defense Procurement Plan
initiated seven years before the Battle of Naboo, this Old Republic action called for the increase and/or modification of the Republic's warfleet. (RP)

Republic Engineering Corporation
this starship manufacturer was founded in the early years of the New Republic, and was backed by several prominent Republic corporations. Their first design was the shieldship, used successfully by Lando Calrissina at Nkllon. Following the defeat of grand Admiral Thrawn, Republic Engineering been concentrating on new and useful technologies for starfighters and airspeeders. They were also responsible for the design and manufacture of the "new class" starships used by the New Republic, including the *Sacheen*-class escort and the *Agave*-class picket ship. (HTTE, COTF, EGV, CTD)

Republic Fleet Systems
this Old Republic starship manufacturer was founded during the midpoint of the Old Republic. Its primary mission was to produce long-

range starships to help combat the rise of Sith magic and violence in distant corners of the galaxy. RFS served the Old Republic for 15,000 years until it was disbanded by decree of the Senate just prior to Palpatine's rise to power. (EGV)

Republic News
this news agency was active during the Old Republic days, but was stripped down and reorganized to suit the needs of Emperor Palpatine and the New Order. It was then renamed Imperial HoloVision. (GG9)

Republic Outland Regions Security Force
this military force was commissioned by the Old Republic, in an effort to establish some form of law and order in the Outer Rim. The RORSF was formed shortly after the Battle of Naboo, after the reports from Tatooine from Qui-Gon Jinn and Obi-Wan Kenobi. Wilhuff Tarkin started out his military career with the RORSF, and served as a Commander during the period shortly after the Battle of Naboo. (RP)

Republic Registry of Corporations
this registry, formed by the New Republic, documented those companies which upheld the right of the New Republic to control the galaxy, and agreed to abide by the Republic's leadership. Corporations applying were often scrutinized for Imperial involvements, in order to ensure that the scattered Imperial forces were not inadvertently armed with weapons and supplies. (POT)

Republic Sienar Systems
this Old Republic starfighter manufacturing company was very successful, and produced the first of the TIE Fighters. When Palpatine took control of the galaxy, RSS was nationalized and renamed Sienar Fleet Systems. (EGV)

Republic Spacelane Bureau
this operating committee was formed during the Expansionist Period of the Old Republic, to ensure that hyperspace trade routes were all marked and easily accessible to space travellers. (PGT)

Republic Special Tactics Force
this elite military unit was part of the Old Republic's armed forces, and was the precursor of the Special Forces units of both the Alliance and the Empire. (RP)

***Republic*-class Star Destroyer**
this battle ship was a smaller version of the Imperial-class Star Destroyer, and was designed for use by the New Republic. It first saw duty during the latter stages of the Black Fleet Crisis and the battle against the Yevetha, although production was limited to a few ships. The *Republic*-class was designed to be the follow-up to the *Victory*-class destroyer, and was developed by Walex Blissex himself. They were designed to be cost-efficient replacements for the *Imperial*-class destroyer - two Republics could be manufactured for the cost of one Imperial, with twenty percent of the crew complement and twenty percent more firepower then the *Imperial-I* class destroyer. The *Republic*-class ship measured 1,250 meters in length, and was crewed by 8,168 crewers with 260 gunners and up to 3,200 troops. They were armed with 40 heavy turbolaser batteries, 40 heavy turbolaser cannons, 20 ion cannons, and 10 tractor beam projectors. It also transported a full wing of starfighters. (SOL, CTD)

Republican Guard
this is the name of the armed forces in charge of keeping the peace for the New Republic. (SOL)

Republicans
Selonians who, during the rise of Thrackan Sal-Solo to power on the planet of Corellia, believed that the planetary repulsors should be used a bargaining chip in negotiations with the New Republic for Selonian sovereignity. They also hoped that they could persuade Han Solo, by rescuing him from Sal-Solo, to help them in these negotiations. (AS)

Repulse
this New Republic *Defender*-class assault carrier served under the flag of the Fifth Battle Group, and led the initial blockade of Doornik-319 during the Yevethan Purge. (SOL)

Repulse-Hand
this cybernetic prosthesis, manufactured by Control Zone, makes not pretense of being a real hand. It is a template which does not grow synthetic flesh, instead remaining metallic and mechanical. There are no nerve connections to the recipient's sensory systems, so there are no sensations transmitted to the brain. The hand is equipped with a repulsor-field generator which is used to parry weapons in melee combat. (CFG)

Repulsor
any anti-gravity device which uses electromagnetic force to levitate an object off the ground. It uses the available gravity as an opposing force, and actually pushes against that gravity. One of the primary sources of repulsor technology was the planet Bakura, which was usurped by the Empire about three years before the Battle of Endor. The Bakurans found ways to create repulsors of various sizes, and used them in chairs, cars, and cargo carriers. (SW, WEG, TB)

Repulsor Chair
a piece of furniture built on the planet Bakura, a repulsor chair is a seat which has been equipped with a repulsorlift and stabilizers. (TB)

Repulsor Disk
a small, anti-gravity platform used to transport personal cargo around a small area. Developed on Bakura, these disks are pulled along by their owners via a short leash. (TB)

Repulsor Hitch
this device is a portable repulsor-field generator, which can lift up to 200 kilograms when attached to an object. This allows the user to move otherwise immobile objects with ease. (GG8)

Repulsor Scout
this small military speeder was built by Mekuun for the Empire. Armed with a single heavey repeating blaster, the Repulsor Scout required a pilot and could carry up to three troopers. (POM)

Repulsor-chute
this ancient form of anti-gravity parachute was used as an escape mechanism in atmospheric ships. (FOSE)

Repulsor-compensator
a part of a starship's hyperdrive system. (DE2)

Repulsor-cruiser
a large, ground-based assault craft. (LCM)

Repulsor-In
a form of obstacle used in swoopchasing, this large wall of solid material was covered with a repulsorfield that used artificial gravity to pull swoop racers toward it at an accelerated rate. The effect was not unlike being caught in a tractor beam. A racer had to let off the thrust and concentrate on guiding the swoop over the wall, or else be drawn into a crash. (BSS)

Repulsor-Out
this swoopchase obstacle was the opposite of a Repulsor-In wall. Instead of using artifical gravity to draw a swoop racer toward the wall, a Repulsor-Out generated a field which repelled approaching racers. This meant that racers had to use their swoop's own acceleration to overcome the repulsing force in order to clear the wall. (BSS)

Repulsor-trip Mine
this form of detonation device is used against repulsorlift vehicles. The mine’s trigger is set off by the presence of the repulsorlift field. (SWJ9)

Repulsorgrip
this piece of equipment controls the use of repulsor energy to maintain a vehicle's "grip" on the ground below it. They found widespread use on pod racers, which required a reliable method for maintaining proximity to the ground at high speeds. (RAC)

Repulsorlift
an anti-gravity device used to lift an object. (HTTE, JS)

Repulsorlight
this device is a light source attached to a small repulsorlift which can be used in places where light is needed but cannot be held in place. (JS)

Repulsorsled
this is the generic name for any repulsorlift cargo transport. They are often nothing more than a flatbed with a control station at one end. (SWSB)

Request for Privacy
this is a New Republic regulation which allows the owner of a planet to keep certain information out the Library of Systems database. The request is often granted whenever a planet or system contains a military installation or research facility. (GG8)

Requiem for Alderaan
a chronicle of the wonders of Alderaan, written by Hari Seldona after the destruction of the planet, which was her homeworld. (ISU)

***Requiem* Scenario**
this X-Wing training scenario invovles a recreation of the missions of the *Redemption* and the *Korolev*. It was given the name *Requiem* because very few trainees ever survived it. (XWN)

Requiem Squadron
this was the name of the experimental TIE Defender group led by Antar Roat, as part of Ysanne Isard's plans to infiltrate Ciutric and defeat Prince-Admiral Krennel. The squadron was made up of the surviving pilots of Rogue Squadron, piloting TIE Defenders supplied by Colonel Vessery. (IR)

Requilisant
this was the brand name of a medical supply. (FOP)

Requital
this Imperial cruiser, under the command of Captain Voldt, intercepted the *Messenger* on its way to Corialis. (TFE)

Rergo IV
this is a small power generator used by computer repair experts. It is small, but nonetheless useful for providing power to mem-stiks during transport. (CFG)

Rescue
a group of Alliance Lambda-class shuttles who missions were geared toward rescues and abductions. One of the group's first missions was to rescue a group of Sullustans captured as slaves by the Empire. (XW)

Rescue Riker
an Alliance Lambda-class shuttle group that docked with the *Ars Opus* and overtook the crew and captured the R2 units it carried. (XW)

Reseros Meh
this grumpy, female Chevin owned and operated Momma Reseros' Diner, located in Jugsmuk Station on the planet Gamorr. She didn't like the company of other Chevins, and cared little for most other races. Despite her gruff demeanor, Reseros was known as an excellent cook to the spacers who travel through Jugsmuk, and her mushrooms recipes were considered much better than standard Gamorrean fare. (SWJ14)

Resh
this is the eighteenth symbol in the Aurebesh script, and represents the Basic letter "r". (SWM)

Reshad, Palejo
this Corellian smuggler made a large sum of credits selling spice at Jabba the Hutt's palace. He then used some of the profits to help fund the Alliance's activities. (CCG7)

Reshig
this minor government official owed the loanshark Sires Vant a huge sum of credits, after several failed business ventures and some poor bets. He tried to flee to Dreve, but was cornered by officer Vexan and given two days to repay the debt. (GG11)

Resht VII
a planet. (GG10)

Residual Heat Trend Directionalizer
a tracking device which can detect the residual heat from its surroundings and calculate the path a certain heat trail took. It allows the user to follow an warm-bodied target by determining the target's pathway from the heat it left behind. Q9-X2 had one of these sensors added to himself just before the Solo family arrived on Corellia for the Trade Summit. (AC)

Resik
this Jillsarian bartender worked on Reuss VIII. In his youth, Resik worked as a professional wrestler, where he was known as the Kessel Krusher. When he was named in the will of a fan, Resik found out that he had inherited a tavern on Reuss VIII, and retired from the sport. However, the Imperial presence on Reuss VIII unfairly forced him out of business several times. When an Alliance operative warned him of an impending raid, allowing Resik to escape without being captured, Resik decided to join the Alliance. He allowed his establishment to serve as a safehouse and hideout for Alliance agents on the run. (CRO)

Resinem Entertainment Complex
located on the planet Borcorash, this casino was bombed by a rival casino shortly before the Battle of Endor. Over the years, the Resinem managed to remainin business, and the damage - confined to the western wall - became a form of artwork. Natural erosion and the beautiful Borcorash sunsets made it an all the more attractive. Inside, the Resinem is a high-tech complex, with multiple floors and sections that allow all manner of entertainment and meeting places. (SOP)

Resk, Irlyn
this Imperial Lieutenant was the commander of the Dark Riders swoop gang. He relished the chance to take care of the more violent elements of Stend VI's criminal underworld, but he also believed that he could link the swoop gang violence to Blizz Pinnix. (WSV)

Reskik
this Imperial major, a native of Grandeel, was in charge of the salvage crew which deployed to analyze the wreckage of the first Death Star. Reskik was known as a ruthless, yet fair, leader who liked to have every decision go his way. (GG2)

Reslian Purge
this infamous genocide of the Tunroth race was perpetrated by the Lortan fanatics about ten years before the Battle of Yavin. The Lortans killed everything they found in twelve systems, including the Jiroch System. The Tunroth were saved from extinction by the intervention of an Imperial fleet. The Imperials wiped out the Lortans. *Note that* The Making of Baron Fel *calls this the Resalian Purge.* (GG12, MBF)

Resner
this Imperial Navy Commander was ordered by Admiral Heggel to root out and destroy the Alliance cells in Trax Sector, shortly after the Battle of Yavin. (GMK)

Resolve
this New Republic *Majestic*-class heavy cruiser was part of the Fifth Battle Group, and was outfitted with multiple redundant shielding systems. It was placed on the point in the training exercise at Bessimir, in order for it to take the brunt of the hypervelocity gun's assault while the K-Wing bombers took out the gun. The multiple shields were powered by energy shunted from the engines, making the *Resolve* powerless to escape once the shields were activated. (BTS)

Resonance Torpedo
the Sun Crusher's primary weapon. When shot from the Sun Crusher's torpedo bay, it homes in on a star's core and rockets into the gases surrounding it. It then uses a proximity alert to trigger a modulated resonance discharge. This causes the gases in the star's core to become hyper-activated, aging the star and causing it to destroy itself as a supernova in a matter of hours. The star's planets are then destroyed as two intense waves of radiation are blasted into space. (JS, COTF)

Resorts, The
this was the name given to the 500 or so bases established by pirates, smugglers, and mercenaries who lived on Ord Antalaha. (PP)

Respectable
one of the Imperial cruisers blockading the ThonBoka when Lando Calrissian returns to help the Oswaft, the *Respectable* is the first ship to intercept Lando. When Lando boarded it, pretending to be a simple merchant, its cooped-up sailors welcome Lando's cigars and ice cream with open arms. They provide Lando a source of informatio on the blockade, as well as a stepping stone to get closer to the mouth of the StarCave, as the crew radios Lando's permission to move through the fleet, peddling his wares. (LCS)

Respite-4
this smaller of the TaggeCo escape pods in the Respite series, the Respite-4 could transport up to four passengers,and had enough power to maintain life support for three days. (HAS)

Respite-8
this was a model of escape pod produced by TaggeCo during the New Order. As the name suggests, this escape pod had room for eight passengers,and had enough power to maintain life support for two standard days. (HAS)

Response Time
this learning game was played in the Learning Circle on Kegan, during the last decades of the Old Republic. During the game, the first student to react to a topic flashed across their computer screen was required to recite all known information about the topic. (FFT)

ResSystem
this chemical manufacturer was noted to its synthetic byrothsis, which was used in Imperial heat sensors. (CFG)

Rest, The
members of a large number of aliens who have existed for eons in the depths of space. Having descended from a race of intelligent, organic machines created by an extinct culture (destroyed by a supernova), their race has grown stagnant, and they long for excitement and risks. One such risk became a problem for them, as it caused violence and destruction, and they were forced to recover it. (LCS)

Restful Sleep in Danger
this Jedi technique allowed the Jedi Knights to get much-needed sleep while a corner of their consciousness remained alert and aware of his surroundings. This meant the Jedi could rest while dealing with a potentially dangerous situation. (HP)

Restoration Day
this New Republic holiday celebrates the formation of the New Republic. (SOL)

Restrainer
this Imperial Interdictor cruiser was supporting the *Imperial-II* Star Destroyer *Subjugator*, during its attempt to prevent the Alliance from helping a group of dissidents defect from Imperial service. The *Restrainer* was destroyed in the battle, forcing the *Subjugator* to let the defectors go free. (XWA)

Restraining Bolt
a device used to limit the functions of a droid, it is welded to the droid's exterior and controlled by a caller or owner device. It also contained a remote control shutdown switch that allowed the caller to cut off the droid's main power converters. (SW, WS)

Restraining Collar
device to limit the functions of a droid, slipped around the droid's body (HTTE)

Restraint Capsule
this is a large, room-sized version of a force cage. (GG10)

Restwell Sleep Station
located within the Outsider Citadels of Cerea, this was a hostel-like grouping of low-cost berths where individuals could sleep for the night. The berths were nothing more than beds and a small refresher station. (PTR)

Resuun, Lobax
this man was the Imperial Governor of Tamarin Sector during the last years of the New Order. He struggled to maintain control of the sector after the Battle of Endor. (POC)

Resurgence
this Imperial shuttle was the personal transport of Lord Dixton. The shuttle was damaged in a fight with an Alliance starship, and Dixton was forced to land on Masterhome to repair it. While on Masterhome, Dixton and the *Resurgence* were captured by Alliance forces. The *Resurgence* was a standard Imperial cargo shuttle, measuring 54 meters in length and armed with a single, turret-mounted heavy blaster cannon. It could transport up to 50 passengers or troops, and up to 1,000 metric tons of cargo. (SWCP)

Ret, Engar
this Imperial Captain is in command of the Tempay lunar base. He was constantly at odds with Ulbrek Gostech, for Ret coveted Gostech's position of Imperial Governor. He had planned to discredit Gostech by turning the governor's soft-hearted ways against him. (PG2)

Retaliator
1) the Star Destroyer that was guarding the Project Orrad base on Venaari, the *Retaliator* failed to capture Shandria L'hanar when she stole the plans to the project. (SWAJ)
2) this *Imperial*-class Star Destroyer was dispatched by the remnants of the Empire to assist the *Agonizer* in subjugating the world of Adumar, after the Adumari had sided with the New Republic. (SOA)

Retep III
Imperial starfighters attacked a Habassan freighter group near this world, during the Galactic Civil War. (XW)

Retep V
Alliance forces drove off Imperial starships that were attacking Habassan convoys near this planet. (XW)

Reterri
this territory of the planet Baralou was controlled by the Krikthasi. (PG1)

Rethan-K
a harmless material used by most industrial worlds. (TFE)

Rethin
a metal which is molten at relatively low temperatures, it forms the core of the planet Bespin, and is mined for various uses. At slightly higher temperatures, rethin melts and eventually dissipates as a gas. It is very light in its gaseous form, and rethin is consumed by the beldons of Bespin to help them remain bouyant and float. Beldons then produce tibanna gas as a waste product. (GG2)

Rethin Sea
a name given to the molten metallic core of the planet Bespin. The inner core of the sea contained 30,000 kilometers of liquid metal rethin, while the outer section contained 22,000 kilometers of liquid rethin. (GG2)

Rethorn
this Ithorian was one of the most prominent criminal figures of the Mid Rim Territories. He has been known to fund rebellions against both the Empire and the New Republic, and has continued to gain more and more control since the Battle of Endor. His specialty seems to be the theft and transport of high-technology weapons systems and military materiel. Despite the high profile of his goods, Rethron has managed to maintain a low-key presence in the operation. His whereabouts have never been pinpointed, although his involvement in the illegal weapons market has been verified by captured operatives. (WBC)

Retinal Disguiser
this device resembled a set of visors or sunglasses. When worn and used by a being who is subjected to a retinal scan, the disguiser projects a false retinal pattern over the wearer's eyes. This pattern can be random or pre-set, and allows the being to bypass retinal-scan security systems. (GG11)

Retinal print
an identification method which reads the retinal pattern of an individual. (SME)

Retribution
1) this Imperial Star Destroyer, part of the Qeimet fleet, served as the home base for the Scimitar Assault Wing. After the Battle of Endor, the *Retribution* was discovered to be part of the fleet controlled by Governor Lobax Resuun of Tamarin Sector. The *Retribution* served as Resuun's personal base of operations, allowing him to move around the sector at will. (ISB, POC)
2) this *Marauder*-class corvette was purchased by the Corellian underground resistance from the Corporate Sector during the early years of the Alliance. It served as Bria Tharen’s command ship during her attack on the *Helot’s Shackle*, during which she attempted to rescue Ylesian slaves. (RD)
3) this Daupherm *Discril*-class attack cruiser was stolen from the Daupherm military by Gorvam Shrulldike and his partner, Evram Darkmere. The two hoped to convert the ship into a smuggling craft, then make a living plying the shipping lanes. After Darkmere defeated Shrulldike in personel combat to take control of the operation, he began refitting the ship in order to make it more modern. Darkmere's reputation as a strong-willed captain allowed the ship to overtake its quarry without firing a shot. It was armed with six turbolaser cannons, four tri-particle beamers, two trilaser cannons, and a single tractor beam. (CRO)

Retribution, The
see Rite of the Retribution. (BSS)

Retsa
a strong drink often imbibed by Lando Calrissian. (LCM)

Retsub
an Imperial frigate operative during the Galactic Civil War. (XW)

Rett
this was the largest, and least populated, continent on the planet Draenell's Point. It is made up of rocky mountains and populated by a number of predatory animals, contributing to its sparse population. (GMK)

Rett I
this is the first planet in the Rettna System, and is the site of a Jante mining colony. It was the only Jante holding in the system following an attack by their sector neighbors, the Freda. During the New Order, the decades-old feud between Jante and Freda erupted into full-scale war as each sabotaged the other's mining operations. Imperial forces were called in to put an end to the hostilities. (SWJ9)

Rett II
this is the second planet in the Rettna System, and was the site of a Jante mining colony. It was attacked and captured by the Jante's sector neighbors, the Freda. During the New Order, the decodes-old feud between Jante and Freda erupted into full-scale war as each sabotaged the other's mining operations. Imperial forces were called in to put an end to the hostilities. (SWJ9)

Rettig
this bookie was a native of the planet Andasala. (GG11)

Retuna
an Alliance container group destroyed during the Galactic Civil War. (TIE)

Return of the Jedi
Title of Episode 6 of *Star Wars*. *Return of the Jedi*. won the following Academy Award:
- Special Achievement for Visual Effects (Lesley Dilley)

Return of the Jedi was also nominated for the following awards:
- Best Sound (Ben Burtt)
- Best Sound Effects Editing (Richard Burrow, Teresa Eckton, Ken Fisher)
- Best Original Score (John Williams)

(ROTJ)

Returning
this was a ritual for the survivors of the destruction of Alderaan. Returning involved making a pilgrimage to the asteroid field created by the Death Star's blast, and leaving behind something to honor the dead. A profitable business formed around the production of Memory Capsules in which the survivors could place gifts. The Capsules were then deposited in the asteroid field. (BW)

Retwin
this native of Ralltiir served with the planet's defense forces during the early years of the New Order. Unlike most natives of Ralltiir, Retwin was sympathetic to the Empire's ideals. He joined the Imperial Navy shortly after Ralltiir was subjugated by the Empire, and was known as a highly-skilled saboteur. He served as a Chief aboard the *Executor* during the garrisoning of Cloud City. (CCG5)

Reugus, Morrina
this woman was the daughter of parents who owned a respectable shipping business. However, the Empire accused them of smuggling weapons and other treasonous activity, and had them executed. Morrina was sent to Brentaal live with relatives, and decided to join the Alliance and strike back at the Empire in any way she could. She eventually was employed by the government of Brentaal as a starport traffic controller. She worked her way up the ladder as far as she could while still remaining a controller, where she could maintain direct contact with the starships that passed through the starport. In this way, she could monitor incoming traffic for specific code phrases that identified Alliance starships. She arranged for these ships to be berthed where they could be left alone, and worked with Sarchen Snyle to ensure that their cargoes weren't inspected. (CRO)

Reuss Corporation
the industrial giant which is headquartered on Reuss VIII, it virtually enslaved the entire population of the planet. (GG9)

Reuss VIII
this planet, the primary world in the Reuss System, is located in the Portmoak Sector of the Outer Rim. It was once a lush, green world filled with beautiful vistas and a mild climate. It was a major food producer for the Outer Rim Territories. However, the industrial revolution that swept the planet left it a toxic, polluted wasteland under the control of Torel Vorne. Vorne has managed to turn Reuss VIII into Portmoak Sector's industrial juggernaut, at the expense of its environment. Reuss VIII's day lasts 20 standard hours, and its year lasts 210 local days. (CRO, GG9)

Reussi
the near-human natives of the planet Reuss VIII. (GG9)

Reuther
this Najib was a bounty hunter before he retired to his homeworld. There, he owned the tavern called Reuther's Wetdock. He was a friend of Thaddeus Ross, and often addressed the pilot in Old Corellian. (TFE, SWJ4)

Reuther's Wetdock
a popular Najiban tavern located in the planet's main spaceport. It was owned and operated by the Najib named Reuther, a good friend of Thaddeus Ross. (TFE)

Rev Terrel
this being was a Captain with the New Republic's Intelligence agency, and was responsible for documenting Luke Skywalker's role in the Black Fleet Crisis and the Battle of N'zoth. (CTD)

Revels, The
this is the name of the boisterous entertainment district of Talos, on the planet Atzerri. (SOL)

Reverend, The
this huge, bushy-bearded man frequented the LoBue casino, and was Torve's contact for smuggling food to the Gado hill clans. (HTTE)

Reverse Thrust
this song, written and played by the band Red Shift Limit, first appears on the compilation *Totally Patriotic*. It was a beautiful instrumental, and was one of the few RSL songs not banned by the Imperial Board of Culture. (GG9)

Reversion
a term used to describe the act of returning to realspace from hyperspace. (SWR)

Revidjasa
one of Jabba the Hutt's favored lieutenants, this male Rodian was recognizable by the cybernetic replacement of his left arm. The arm was lost during Revidjasa's rise to power as a gangster in the Mid Rim. Jabba recruited him, but only after eliminating all of Revidjasa's own underlings. The Rodian agreed to join Jabba, but chafed under the Hutt's leadership. Revidjasa was one of the many of Jabba's underlings who wasted no time in carving out his own piece of the Hutt's empire in the wake of his death on Tatooine. Revidjasa quickly made alliances with the Zygerian and Thalassian slaving guilds, building the largest slaving operation in the Mid Rim during the early years of the New Republic. (GG11, GG12)

Revir
this carnivorous mammal is native to the planet Gacerian, where they live in the rocky mountains on the fringes of the desert. The revir can grow to 1.5 meters in length, and they have nasty claws and teeth. The revir uses its ear-piercing howl to disable their prey. They howl can also be modified in pitch and duration as a form of communication between revirs. (PG2)

Revkinn
this planet was the primary world in the Revkinn System. (GG10)

Revo-worm
a small slug that is easily frightened. (SE)

Revoltist
any Targonnian who opposed the despotic rule of the Dictator-Forever Craw. They were led by Shay. (DRO)

Revos
this city was the entertainment capital of the planet Storinal, and maintained its own starport. It was here that Wraith Squadron intercepted the crew of the *Hawkbat* before it was supposed to rendezvous with the *Night Caller*. It is connected to the nearby capital of Scohar via a featureless tunnelway that occasionally rose above ground. A number of large, repulsor-powered railcars travelled along the tunnels between the two cities. When the tunnels rose above ground, it gave the passengers spectaculr views of Storinal's wonderful landscaping. (WS)

Revos Liberty
this hostel, located in the city of Revos on Storinal, catered to the crews of large ships on shore leave. (WS)

Revt
an Alliance shuttle group destroyed during the Galactic Civil War. (TIE)

Revwien
a plant-like species of alien native to the planet Revyia, the Revwien has a bulbous head and flowing, leaf-like appendages. Its body is a thick stalk shaped like a squash. The leafy appendages are prehensile, and are used in the absence of hands and feet. The bulbous head is really a seed case studded with sensory stalks that provide sight, smell, touch, and hearing. The Revwien are a peaceful race with the ability to remain calm in stressful situations. They are curious about the galaxy around them, but have no need for high technology. They prefer to simply develop those planets that have potential value. Many Revwien follow the teachings of the Tyia, a

philosophy brought to Revyia by a missionary who travelled on an independent freighter to the planet. Tyia holds a strong regard to life and peace, the two things the Revwiens hold dearest. It is believed that the followers of the Tyia are somewhat adept at manipulating the Force, but they chose not to involve themselves with the Jedi Knights. (RPG, GG12)

Revyia
this planet is the homeworld of the Revwien race. Located on the fringe of the Outer RIm Territories, at the end of a few minor trade routes, it is covered with dense, steamy jungles. It is shrouded in a number of contradictory myths about its origins and its history. (GG12)

Revyia Station
this is the only recognizable city on the planet Revyia, and is the site of the world's only spaceport. (GG12)

Rewello
this Lorrdian was Fiolla's uncle. He was a renowned comic and mimic, and once played for the Regent of Alderaan. (CSA)

Rex
this pilot droid, whose full designation was RX-24, was assigned to Star Tours Flight 45 near the end of the Galactic Civil War. Rex's first flight, as captain of a ship on the Endor Express, was full of mishaps, and landed him in the middle of the Battle of Endor with a full load of tourists. *Rex's voice was provided by Paul Reubens.* (ST, BTM)

Rex Shaxrigge
this heavily-marketed Core celebrity was under investigation for stealing corporate secrets. Authorities in the Corporate Sector trails him, believing that he would woo female executives and get them to reveal their corporate secrets. The last woman he tried to swindle was actually Dagmar Vozda, who was working undercover on Etti IV. However, Shaxrigge nearly got away from her and almost killed her, but for the timely intervention of Fiolla. She was on vacation from school at the time, and happened to recognize him. When he pulled a vibroknife on Vozda, Fiolla stepped in and thwarted his escape. Shaxrigge was arrested on the spot. (CSA)

Rey, Tamizander
this native of the planet Esseles resigned from the Esselian defense force shortly before Emperor Palpatine dissolved the Imperial Senate. He later joined the Alliance, and served as the Senior Deck oficer at Hoth’s Echo Base, prior to the Battle of Hoth. (CCG3)

Reydon
an Imperial trooper who once fired an E-Web blaster by himself. (ISB)

Reyno River
located on the planet Brosi, this river cut through the Blan Forest via the Reyno Valley. The Reyno River split at its base, with a western branch leading to the Bay of Sypon, while the northern branch led to the Nomers Ocean. (AIR)

Reyno Valley
located on the planet Brosi, this river valley cut through the Blan Forest. The Reyno River split at its base, with a western branch leading to the Bay of Sypon, while the northern branch led to the Nomers Ocean. (AIR)

Reynols
this is the capital city of the planet Jante. (SWJ9)

Reyue
an Alliance container group destroyed during the Galactic Civil War. (TIE)

RFX/K Medisensor
this BioTech medisensor was small and light, making it popular with scouts and military field medics. It allowed field personnel to quickly diagnose the condition of a wounded soldier, and it was able to uplink with a central medical computer for more details analysis. (ROE)

RGL-80
this was the model number of Golon Arms' electronet grenade. (GG10)

RG9
an early Borstel laser cannon. (SCRE)

Rha
a Twi'leki clan on Ryloth. (KT)

Rha, Cassius Nolath
this man served as one of the primary Spice Lords of Sevarcos during the height of the Galactic Civil War. Rha was a gifted wind-rider racer, and won the competition three years in a row, between the Battle of Yavin and the Battle of Hoth. He was also considered the most vicious of the major Spice Lords, and both Lady Trevael and Lord Quintas plotted to remove him from power. (SWJ12)

Rha'aid
this Socorran term meant "danger." (BSS)

Rhamalai
this planet was subjugated by the Empire sometime after the Battle of Yavin. The planet was first settled some 400 years before the Battle of Yavin by the Cherishites. A hundred years later, the planet was discovered by corporate scouts, and only the intervention of a Jedi Knight - a member of the original colonists - kept the planet free. The Jedi managed to keep Rhamalai under Cherishite control until the rise of the New Order, when he finally passed away. Much of the planet's economy derived from agriculture, and the Empire knew that it could support the military efforts in the area but taking control of its agricultural production. (SWJ13)

Rhamsis Callo
home planet of the schenor race of near-humans. (RPG)

Rhanken
this independent trader and shipper owned and operated the Corellian-built *Barderia*, based on the planet Halmad. (IF)

Rhelg
this planet was part of the ancient Sith Empire, and was the site of Ludo Kressh's private retreat. (GAS)

Rhen Var
this frigid world was covered with snow-swept mountains, which were dotted with a variety of ruins. (TOJR)

Rhen-Orm
this Old Republic corporation produced a variety of biocomputers. (BHAS)

Rhet H'rrr
this legendary Jenet warrior was one of a group which helped bring the wild packs of danchaf under control, thereby opening up the planet Garban for further development. This era of history was known to the Jenet as the Great Conquest. (COG)

Rhiannon
this molten world is the second planet in the Kalinda System. (TSK)

Rhinnal
this planet, located in the Darpa Sector, has recently emerged from an ice age. It remains covered with glaciers and rivers of ice. Habitation of the planet continues, however, and it is known as a business education center. During the last years of the Old Republic, the Jedi Knights established and expanded a training and medical center on Rhinnal, near the city of Rhire. (SWAJ, JASB, E1A3)

Rhinnal State Medical Academy
this was one of the foremost schools for medical education in the Empire, and was located on the planet Rhinnal. (SESB)

Rhinsome Tracking Corporation
this high-tech company produced several grades of tracking devices, such as the highly-sophisticated SureSnoop. (CFG)

Rhire
the capital city of the planet Rhinnal, Rhire was also the largest of the settlements established there. Much of the city was connected to other locations by travel tubes and tunnels, meant to shelter travelers from the harsh environment of Rhinnal. (SWAJ, E1A3)

Rhodium
this metal is used to plate weapons. (SH)

Rhommamool
this planet orbitted its star in an ellipse that brought it very close to Osarian every ten years. An inhospitable world populated by the descendants of criminals exiled to work in the mines, Rhommamool appeared to be a large, red ball from space. Although there were many miners who lived on the planet voluntarily, the vast majority were forced to live their because of their criminal pasts. The planet's harsh conditions were only highlighted by the proximity of Osarian, which was a pleasant, temperate planets. The natives of Osarian managed the mines on Rhommamool, keeping watch on the exiles and reaping the profits of their labors. Like Osarian, Rhommamool was not a technologically-advanced world when it petitioned the New Republic to mediate a centuries-old feud which had been refueled by Nom Anor. In fact, neither planet had developed space travel, and Rhammamool was decidedly ground-based. Nom Anor rallied the Rhommamoolians to declare their independence from Osarian rule, and to denounce the New Republic. He then fled the planet to join the Yuuzhan Vong attack force, hoping the Republic would focus on Rhommamool. As he left, he fired a series of missiles at the city of Osa-Prime, launching a full-scale war between the two planets. (VP)

Rhommamoolian
this is the name used to describe any of the inhabitants of the planet Rhommamool. Many were descendents of hardened criminals who were exiled to the planet and forced to work in the various mines, virtual slaves to the Osarians. They despised the Osarians for their wealth and position, but were unable to muster their own frustration and revolt until Nom Anor gave them a rallying point. They rose up and declared their freedom and independence from Osarian rule several years after the Battle of Endor. (VP)

Rhoon
an Alliance transport group operating during the Galactic Civil War, it was used to evacuate Briggia following the first strike of Operation Strike Fear. (XW)

Rhu
this doctor of psychology was part of the team stranded at the Q'Maere Research Facility when Moff Sarne was ousted from Kal'Shebbol. Rhu was a psycho-pharmacologist, charged with keeping the resident patients sufficiently sedated and compliant. (KR)

Rhuvian Fizz
an alcoholic drink. (ROM)

Rhymer
this Imperial Major served as the commander of Scimitar Squadron, protecting the shield generator emplacement which guarded the construction of the second Death Star over Endor. (CCG11)

Rhysode, Ganner
this headstrong, opinionated man was one of the Jedi Knights who trained under Luke Skywalker at the Yavin 4 *praxeum*. A native of the planet Teyr, Ganner was also one of the many student who believed Kyp Durron was correct in acting by himself, without the sanctioning of Master Skywalker, in dealing with criminals and other felons. Rhysode chafed at the idea of a structured Jedi Council which controlled the actions of all Jedi, feeling that it went against the rights of being a Jedi. Ganner was teamed up with Corran Horn during the early stages of the Yuuzhan Vong invasion, and the two were constantly at odds when they laid out their plans. Ganner believed that Corran's actions in bringing down the outlaws on Courkrus only validated Kyp Durron's actions, a fact that Corran quickly denied. Eventually, however, both came to see the other's point of view, and their relationship began to modify itself into one of grudging respect for each other. He built and used a lightsaber which had a sulfurous-yellow blade. When Corran and Ganner tried to rescue the slaves being held by the Yuuzhan Vong on Bimmiel, Ganner recovered as many as he could before fleeing the planet. However, he felt Corran's life-force ebb, and returned to the Yuuzhan Vong camp to find the Corran had been bitten by an amphistaff. He had already killed the Yuuzhan vong warrior, but was dying himself. Ganner rescued him and placed him in a bacta tank to recover, then returned to Yavin 4. Ganner's confidence took a major blow when he accompanied Corran and Jacen Solo to Garqi, after Corran had been reactivated by the Garqi militia. In their first confrontation with Krag Val and the Yuuzhan Vong, Ganner suffered a terrible blow from Krag Val. Val caught Ganner in the head with a full swipe of his gloved hand, tearing away much of Ganner's face. After Corran discovered that the pollen of the bafforr tree was deadly to the Vong's armor, he recovered Ganner and they fled to a New Republic medical vessel. Ganner recovered, but chose not to have cosmetic surgery. The scars would serve to remind him that he wasn't all-powerful, and that the Force could only be a strong ally if he gave himself to it fully. His defeat at the hands of Krag Val taught him humility more effectively than Luke's teachings or Corran's patient acceptance of his bravado. (DTO, DTR)

RH7 CardShark
this was the name of LeisureMech's top of the line dealer droid, manufactured during the early years of the New Republic. This cylindrical automaton was installed over a card table, and hung down with several appendages to deal sabacc and other games. Two of the arms were known as "cheater prods," which had specialized sensors to detect the presence of skifters or other cheating devices. If such a device was detected, the arm would reach out and stun the cheater with a blast of energy, while the central droid alerted security forces. The other arms functioned as card dealers and pot collectors. (IR)

RH8
Borstel's latest laser cannon. (SCRE)

RI
an outdated series of general-purpose droids. (COJ)

Ri'Dar
a batlike alien, infamous for their mass paranoia. They are native to the planet Dar'Or, and are about a meter tall. Their faces resemble those of bats, but with large red eyes and sloping foreheads. Their arms are actually wings, and have a span of up to three meters. Six fingers mark the primary joint on the arms, and they have six toes on each foot. Downy, brown fur covers their body. The Ri'dar have a communal society built around the inhabitance of the 200-meter-tall waza trees found on Dar'Or. A warren of Ri'dar families lives in a single tree, while a particular section of forest forms a Ri'Dar city. The original Ri'Dar were simply tree-dwelling mammals, and over time their wings evolved into flying apparatus. Young Ri'Dar are the favorite food of the sloth-like indola, and this probably helped accelerate the development of their wings. The Ri'Dar were considered primitive by the Empire, and were of little consideration when Imperial scientists relocated the elix species to Dar'Or. The avians quickly adapted to life on Dar'Or, and also found the Ri'Dar a tasy meal. The Empire then declared Dar'Or an Imperial Species Preservation Zone, not for the Ri'Dar but for the elix. (CPL, GG4)

Riam
this race of vicious, flying reptiles is native to the planet Mima II. They are large enough that they can swallow their favorite prey, the Bilars, whole. (GG4)

Rian Rann
this Sullustan pilot served Talas Piran as the head navigator and master pilot for the Mytaranor Slaving Council, and was in command of the slave ship *Vanquisher*. Rian Rann was known as a merciless slaver, and loved the *Vanquisher* as if it were his own ship. In order to help keep the ship operable, Rian Rann employed a trio of Verpine technicians to supplement his crew. (AIR)

Ribba
this Hutt managed a legitimate textile business on the planet Celanon, in an effort to hide his less legal operations. (ND)

Rica
this Daan youth was the grandson of Gueni, and a member of The Young. (DOD)

Riccix New Galactic Dictionary
this dictionry attempted to document every known word in the Basic language. (WSV)

Rich
this Alliance technician claimed to be Luke Skywalker's biggest fan, in the triumphant turmoil which followed the Battle of Yavin. (VQ)

Riddle Eight
one of MicroThrust's more efficient computer spikes. (CFG)

Riders of the Maelstrom
this group of humanoid pirates lurked near the Maelstrom, and were under the command of Big Jak Targrim. They had a lucrative operation going, attacking ships that were forced to revert to sublight speeds to pass near the cloud of dust. When Rodin Higron won the planet Oasis - located within the Maelstrom - in a crooked sabacc match, the Riders suddenly found themselves with competition. To make matters worse, Higron's pirates only preyed on Imperial ships, and brought Imperial forces into the area. Targrim made a vow to stop Higron, and created a unusual plan to capture a large starship and crash it into Oasis. When he put the plan into motion, the Riders ended up capturing the *Kuari Princess*. They managed to lock out any control of the navigational system, and aimed the liner at the planet. Only the timely intervention of Alliance agents saved the *Princess*. Most of the Riders escaped. (RM)

Riebold's Foam and Sizzle
a notorious drinking hole located on the planet Reecee, known more for murder, mischief, and mayhem than for its food and drink. Han Solo intercepted Dugo Bagy here to obtain information on Lando's Folly. If you killed a rival inside the tavern, but cleaned up the body and the mess, nobody noticed or cared. (VP)

Rieekan, Carlist
a native of Alderaan, Rieekan was the Rebel General in charge of Echo Base on Hoth, just prior to the Battle of Hoth. He joined the Army of the Republic when he was 17, and returned to Alderaan for active duty. There, he became a secret member of the Alliance, and was assisting with the inspection of the satellite transmitters around Delaya when the Death Star moved into position near Alderaan. He knew that Tarkin had been secretly building the battle station, but felt that any transmission warning Alderaan about it would result in the Empire's knowledge of the security breech. He held off in warning Alderaan, but Tarkin destroyed the planet anyway. This single incident hardened Rieekan's resolve to never hesitate in battle, and to never let the Empire surprise him again.
After fleeing Delaya with as many of the Alliance's personnel as possible, Rieekan continued to assist the Alliance as commander of Echo Base on Hoth. It was his foresight and planning that allowed the Alliance to escape from Hoth, once its location was discovered by one of Darth Vader's probe droids. Following the loss of Echo Base, Rieekan continued to assist the Alliance, as well as the New Republic, as a General in the armed forces. After Leia Organa-Solo was chosen as the Republic's Chief of State, Rieekan accepted a promotion to Minister of State. He later became the head of New Republic intelligence. *Rieekan was portrayed by Bruce Boa in* Star Wars: The Empire Strikes Back*. He was also portrayed by Merwin Goldsmith for the The Empire Strikes Back Radio Drama on National Public Radio.* (ESB, ESBR, MTS, ISU, POT, TT)

Riemann, Gayla
a native of the planet Aldraig IV, she joined the Alliance shortly after being forced to go into hiding on her homeworld. An artist of some renown, Gayla had studied with some of the Empire's greatest talents during her education. However, she chafed as the snobbish, elitist world in which artists lived during the reign of Emperor Palpatine, and returned to her homeworld to find some peace and joy in her life. She returned to find an Imperial AT-AT production facility in full operation, and a TIE Fighter hull assembly plant under construction. Hating to see what was happening to her homeworld, Gayla began selling her artwork in order to buy weapons for the fledgling underground. She was incarcerated by Governor Talloryn for "agitation," and ordered to paint a series of pictures of the construction of the TIE Fighter hull plant as punishment. However, Gayla gained access to the plant by claiming it was "research" for the pictures, and managed to commit the floorplans of the plant to memory. She later transferred the floorplans to her underground friends, who succeeded in destroying it. The rebels also smuggled Gayla off-planet, fearing that Talloryn would figure out her part in the attack, and she eventually joined the Alliance. She proved to be an excellent starfighter pilot, dedicated to wiping out the Empire , and eventually joined Rogue Squadron. She attributed her skills as a pilot to the fact that she viewed space combat as an artform, and to her hatred of the Empire. (TB, TBSB, WS)

Riethcas
C'baoth's birthplace on Bortras. (DFR)

Riff-Raff
this Gymsnor-3 freighter was rebuilt over a period of years by Korkeal Hai. She had the help of an old computer, which continually nagged Korkeal about the disarray aboard the ship. The 34.1-meter ship was armed with a single heavy blaster cannon, and much of the cargo space was filled with Korkeal's personal cache of spare parts. (GG6)

Rifle Worlds
this section of the Hapes Cluster was settled during the Cluster's industrial period. Much of the Cluster's manufacturing takes place on the worlds of this region. The worlds of the interior regions of the Cluster regarded these planets as second-class worlds, which the settlers deeply resented. The area gets its name from the fact that these worlds once tried to secede from the Cluster in protest of their second-class treatment. (CTD)

Riflor
this planet is the homeworld of the Advozsec race. It has a thick, deep atmosphere which is laden with volcanic ash. The airborne ash diffuses the natural light of its suns, causing native species to develop specialize vision. Riflor is geologically unstable, and is constantly being stressed as it orbits a trinary star system and is orbitted by three moons. The filtered sunlight has dropped the average temperature, despite its proximity to its suns, which has forced the Advozsec and other species to live near geothermal rifts. This is potentially dangerous, since frequent earthquakes cause large amounts of damage. (GG12)

Rift Mutation
known to the Empire as the Variant, this bacteria was found in the Kathol Rift. The Mutation was known to do one thing: eat. Once it ran out of food, the bacteria would burn out and die. The Q'Maere Research Facility was almost wiped out by the Mutation, until the bacteria ran out of food when the facility did. This killed off the bacteria, and gave the scientists at the facility a chance to begin growing their own crops. However, they knew that another ship traveling through the Rift would bring the bacteria back. Doctor Vin Emil developed a strain of the bacteria known as Variant Alpha, which would live longer if it didn't eat so much. It was released within the facility, where it bred with the natural form of the bacteria and bred the desire to continually eat out of its genetic makeup. (KR)

Rift Skyrail
this elevated commuter shuttle traverses much of the length of the Teyr Rift, a major tourist attraction on the planet Teyr. It connects all the major cities and spaceports with the various visitor centers and resorts near the landmark. (SOL)

Rigahuerr Publishing Combine
a large publishing conglomerate headquartered on the planet Coruscant. (CSA)

Right ID
this is the brand name of Jaso Corporation's dermatoglyphic identification system. It was regarded as the premier form of physical identification in the galaxy. (TA)

Rights of Sentient Party
this political faction grew in size and influence during the early years of the New Republic. They believed that the original inhabitants of a given planet, if they were sentient and could make decisions for themselves, should have equal representation in their planetary government. If the original inhabitants were in the majority, then their decision was valid for the entire planet. (POT)

Rignik
this Imperial TIE pilot attempted to intercept Boba Fett when the bounty hunter returned to Tatooine with Han Solo's frozen body. (MTS)

Rigora
this form of duel was documented by the Phosphura Belt Pirates, and were only invoked in situations where there was a serious breach of personal honor. A *rigora* could be fought to unconsciousness or death. (PP)

Rigoran
this planet was the site of an Imperial Production Laboratories installation during the Galactic Civil War. (SL)

Rigorian Bloodmite
an insect native to Rigoran. (SL)

Rigorian Mudeater
a slow-moving creature native to Rigoran. (SL)

Rigovian Technical University
one of the best accredited schools of technical knowledge of the late Old Republic. (RP)

Riha Archipelago
one of the primary population centers of Rellarin found on the moon Rellnas Minor. (GG12)

Riileb
1) this is the homeworld of the Riileb race, located on the fringes of Hutt Space. The planet literally teamed with life, depsite the fact that it was exceptionally hot and humid, with little dry land. *Note that* Alien Encounters *claims the planet was located in the depths of Hutt Space*. (SWJ13, AE)
2) a race of tall, gray-skinned bipeds native to the planet Riileb, the Riileb were distinguished by their long, thin limbs and knobby hides. They have four nostrils, two for inhalation and two for exhalation, and a pair of insectoid antennae atop their heads. These antennea are remnants from their insectoid ancestors, and could be used to detect the moods and biorhythms of other beings. They maintained strong clan relationships, with the females being regarded as the leaders, and the Motherclan is the ruling body of Riileb. The leader of the Motherclan is deemed the Holder of the Clan Ring. The Riileb were first encountered by a group of Nimbanese scouts who reported their existence to Velrugha the Hutt. The Riileb resisted every assault Velrugha launched at them, and the Hutts eventually left them alone. (SWJ13, AE)

Riin Raas
this tall, mouse-eared Sullustan was a New Republic Intelligence agent who worked on the planet Kirima. His cover was that of a COMPNOR ISB surveillance agent, sent to monitor the activities of Bren-Jules Rordan and his operation. This cover had been established some two years before the implementation of Project Second Chance. (TSK)

Riirdo
an pirate cargo ferry group destroyed by the Empire during the Galactic Civil War as it tried to deliver supplies to the Alliance. (TIE)

Riistar's Raiders
this pirate group was a member of the Invid conglomerate, and was the chief rival of the Khuiumin Survivors. (IJ)

Riizolo, Phan
this pirate was the owner and captain of the *Booty Full*. He had been working for Leonia Tavira, but broke off their relationship and struck out on his own. He used information she had provided to attempt to capture the *Glitterstar*, but was apprehended by Rogue Squadron. (IJ)

Rikhous
manufacturers of the Masterline-70 OcTerminal. (VOF)

Rill, Tamaron
this man was a supporter of the Alliance, and was wanted by the Empire for a number of crimes. After a bounty was placed on his head, Rill was hunted by his own daughter during the height of the Galactic Civil War. (GG10)

Rillao
a female Firrerreo, she fell in love with Hethrir when he was rising to leadership on Firrerre. They both became noticed by Darth Vader for their Force sensitivity, and both trained under Vader to become Jedi Knights. Her special ability to heal with the Force set her at odds with Vader's ideals. Like Hethrir, Rillao's final challenge was to construct a lightsaber which could only be activated by using the Force to complete certain circuits. When she learned that she was pregnant, she was very happy until she learned that Vader and Hethrir were hoping for a Force-sensitive child to carry on the Dark Lord's evil mission. This angered Rillao, and she broke off her training after seeing her son, Tigris, safely aboard a colony ship. Her actions led her to be cast out of Vader's plans, and when the Empire destroyed Firrerre, she was forced to hide out wherever she could. Hethrir eventually hunted her down, and placed on one of the colony ships as he took Tigris with his as a personal slave. There Rillao remained, unable to do anything, until Princess Leia and Chewie discovered the stranded colony ships while trailing Hethrir. Leia woke Rillao, who grudgingly agreed to help Leia take out Hethrir. When they had succeeded in removing Hethrir's threat from the galaxy, Rillao took Tigris and set out to recover the boy's mind from the punishment is had received under Hethrir's rule. (CS)

Rilllrrnnn
native to Kashyyyk, the seeds of this plant are used as a garnish by Wookiee chefs. Dried seeds of the rilllrrnnn are ground up and used as a spice. (RD)

Rim Commercial Mining
this corporation mined a number of planets in the Mid and Outer Rim Territories. (SWJ14)

Rim Merchant Einem
this converted cargo hauler was used by Wilhuff Tarkin as the flagship of the small Trade Federation fleet he diverted to Zonama Sekot. Tarkin commanded the attack of the planet from the ship, overriding the activites of Raith Sienar. Tarkin planned to present the planet to Supreme Chancellor Palpatine, in an effort to gain favor with the new galactic ruler. The *Rim Merchant Einem* was damaged in the attack on Zonama Sekot, rammed by its own ships when the planet escaped into hyperspace. (RP)

Rim Riders' Travel Associates
this travel agency specialized in arranging trips to the Rim Territories for Core Worlders who preferred middle-market starliners. (GG9)

Rim Securities
manufacturers of security droids. (RPG)

Rim 3
Boba Fett caught up with the *Orramas* on this planet, during his hunt for Abal Karda. (EOE)

Rima Borealis
an alias used by Winter when she remained on Coruscant following the Battle of Endor. Rima was the pilot of the slaver ship *Merisee Hope*. (WG)

Rimcee Station
this Imperial penal colony was where Moff Disra held Colonel Vermel, after kidnapping him before he could deliver an offer for peace treaty negotiations to Garm Bel Iblis. (VOF)

Rimkar
this alien was one of Tatooine's best pod racers, although he invariably lost races to Sebulba. Rimkar's pod racer was unique among the pods, having a bubble shape instead of something more streamlined. This allowed glancing blows from an opponent's pod racer to slide off, rather than cause damage. However, on a preliminary podrace leading up to the Boonta Eve spectacular, Rimkar failed to properly compensate for the demands of Metta Drop, and destroyed his pod. *Note that the* Star Wars: Episode I Insider's Guide *claims Rimkar was killed when Sebulba forced him to crash into the face of a cliff.* (SW1, TPM, IG1)

Rimkin
this is a Core Worlds slang term for anyone who lived beyond the Inner Rim. Most natives of the Outer Rim take great offense at the term. (TFNR)

Rimma
this planet was the site of riots and looting following the cancellation of a concert that was to be performed by Fitz Roi, who was deported for firing his ancient projectile pistols. (SWAJ)

Rimma Trade Route
anchored by the planet Rimma, this hyperspace pathway connected the Core Worlds with the Colonies as well as the Outer Rim Territories and continued into Kathol Sector. (SS, PGT)

RiMPack
this cybernetic implant is created by 'Geneering Corporation, and is the abbreviated form of Response iMprovement Package. The RiMPack is an extensive replacement of the body's nervous system with a fine neural web of reflex threads produced by the Poraskors of Betal. The neural net has a bio-interface which communicates with the recipient's brain. With a RiMPack, the individual's entire sensory system goes into hyperdrive. They receive incredible amounts of sensor data, and the bio-interface allows them to process it at incredible speeds. This intense sensory load often drives the recipient into intense spasms of paranoid irrationality. (CFG)

Rimrider
this small, Imperial scout ship was stolen by Halagad Ventor when he fled from Darth Vader and landed on Trinta. (DOE)

Rimrunner
1) this Alliance freighter group was used to supply the Organarms facility. It was destroyed when the Empire attacked the Organarms platform and destroyed it. (TIE)
2) this was the name of Salla Zend's first smuggling ship. She acquired the ship after leaving her job as a tech on a corporate transport. It was a Gymsnor-4 light freighter, and was often referred to a resembling a mynock by Salla's friends. She and Han Solo flew their ships in the Kessel Run several times, and the *Millennium Falcon* beat the *Rimrunner* more often than not. In a fateful attempt to beat Han, Salla flew the *Rimrunner* in a microjump across the mouth of the Maw. The re-entry into realspace fried her instruments and lef the ship adrift among the black holes. Han managed to rescue Salla, but the *Rimrunner* was consumed in the Maw. The fact that she nearly died shook Salla quite hard. (THG, RD)

Rimrunner, Lira
this woman was the Governor-General of Dalos IV during the height of the New Order. She was a convicted criminal, but was elected because she was honest about her past. She used the slogan "At least I'm honest about being a crook" to defeat her opponents, and her sharp wit and charismatic personality ensured her election. Before turning to politics, Lira made a living as a smuggler and gunfighter. (ND)

Rimsen
this man was a Captain in the New Republic Navy, and was in command of the *Corusca Fire* during the early stages of the Yuuzhan Vong invasion. He had been ordered by the Republic's High Command to stay away from Dubrillion and Belkadan, a change that kept him close to Agamar. He later took the *Corusca Fire* to Dantooine, where is served as one of the leading ships in the defense of Dantooine against the Yuuzhan Vong. It was responsible for protecting the refugees fleeing from Dubrillion to Agamar, and nearly destroyed a Yuuzhan Vong worldship in the battle. The only reason it was at the battle in the first place was because Rimsen had learned that Leia Organa Solo had petitioned Agamar for help when the New Republin turned a blind eye to the Yuuzhan Vong invasion. Rimsen ignored his patrol orders and flew to Dantooine, saving the refugees from almost certain destruction. (DTO)

Rimstint
this was a term used by law enforcement officers from the Core Worlds who had to track down a criminal who had fled beyond the Inner Rim. The mission to recover the felon was known as a "rimstint." (TFNR)

Rimworld
a generic term used to describe the various planets within the galactic rim. (CSWDW)

Rin, Obo
this staunch Imperial supporter worked for Darth Vader himself as a sentientologist, collecting information on the galaxy's many intelligent, non-human races. Rin also developed a "universal definition of life" for use in identifying the difference between living and nonliving creatures. While his work helped expand the information known about many unusual races, Rin's intensely pro-human stance led to several incorrect theories about several species. He made a number of harmless species out to be cold-blooded killers, including the Proteans and Ugors. (GG4, GG8, SWJ12)

Rin Assid
this legendary adventurer and businessman was known in his day as Assid the Lucky. His exploits during the fourth millennium of the Old Republic became the stuff of myths and legends. A jovial fellow, Rin was fond of food and drink of all sorts. A wealthy man, Rin suddenly went bankrupt after donating much of his wealth to needy people and charities. During his heyday, Assid developed a line of cargo transports that were still in production during the New Order. (CSA)

Rin Assid Bulk Hauler
one of the designs of Rin Assid that have recently been produced by Eobaam Shipping Lines, the bulk hauler measured 350 meters in

length. It was manned by a crew of 15, and could accommodate ten passengers. The design of the craft was over 700 years old at the time of the New Order, and could accommodate up to 100,000 metric tons of cargo. The navicomputer could handle up to four unique jump coordinates. The bulk hauler had minimal shields, and was not armed. Many of these transports were used by the Corporate Sector Authority. (CSA, PP)

Rin Hawaz
this New Republic Intelligence Major spent time investigating the appearance of battle-site scavengers and the effects of the Historic Battle Site Preservation Act and Operation Flotsam. (CTD)

Rin Shuuir
this being was an ancient Sith sorcerer, active nearly 4,000 years before the Battle of Yavin. (TOJC)

Rinacat
a two-meter-long, mountain-dwelling predator native to the planet Carosi XII. The rinacat can track its prey for weeks, and can survive without water for a month. It uses its sharp teeth to hold and tear at its prey. (PG2)

Ring Defenders
a title given to those *Jensaarai* Defenders who maintained a vigilant watch for incoming ships to the Suarbi System, and especially Suarbi 7. After Leonia Tavira obtained control of the *Jensaarai*, the Ring Defenders also used their Force powers to divert attention away from the *Invidious*, which was hidden in Suarbi 7's asteroid belt. (IJ)

Ring Lake
located near the High Castle on Jomark, this natural lake was formed in the crated of the ancient volcano housing the High Castle. (DFR)

Ringali Nebula
a spectacular purple gas cloud located within the Ringali Shell. (E1A1)

Ringali Shell
an area of the galaxy that contains space in the Core Worlds (although the *Star Wars Adventure Journal* places it in the Mid Rim and Colonies region). It encompasses Darpa and Bormea Sectors, as well as the Ringali Nebula. (FOP)

Ringali Shell Security Force
this largely civilian security force patrolled the Ringali Shell during the Galactic Civil War. The RSSF was given the mission to provide emergency assistance to disabled ships, and could deal with minor smugglers and criminals without requiring Imperial support. They had jurisdition in both Darpa and Bormea Sectors. The RSSF was formed early in the history of the Ringali Shell, and was the premier security force in the area before the Old Republic expanded its borders and left behind a small fleet. (FOP)

Ringer
a sport popular on Stassia, entire tournaments are set up for it. (SWAJ)

Ringneldia System
a system which has its own measuring system, based on the sizes of its indigenous legumes. Lando Calrissian and Vuffi Raa bought some replacement shield components there, to beef up the *Millennium Falcon*'s shields before aiding the Oswaft. (LCS)

Rinn, Denglass
this man was installed as the Imperial Prefect of Kallistas simply because he couldn't cause any harm to the Empire there. He was a paranoid man who suffered from a series of delusions, many of which he developed to explain his slow progress up the Imperial power ladder. He maintained a set of long, jet black mustachioes and beard. He chafed at the preceived "lack of respect" he received from Governor Linrec, and was openly defiant about many trivial matters. He plotted with the Mantis Bounty Hunter Syndicate and a minor Imperial official on Revkinn to destroy Linrec's career, hoping to take over Kallistas for himself and reaping the profits from the sales of gemstones and radioactive isotopes. Rinn began importing weapons, with the help of Tarquin Zian, and started stockpiling the isotopes in order to manufacture bombs. After arranging for the capture of Pallas Quintell, and upon hearing of Cressis Linrec's plans to marry Jondrell Inx, Rinn offered a bounty for Inx's capture. The bounty hunters nearly captured the pirate, but had to settle for returning Cressis to her father. Unfortunately for Rinn, the bounty hunters also discovered Rinn's plans to unseat Governor Linrec. He fled the planet, and went into hiding somewhere in the Outer Rim. (GG10, GG11)

Rintatta City
this city, located on the planet Exocron, was the site of a secondary spaceport. Talon Karrde landed here, during his search for Jorj Car'das. It was primarily a military outpost, and was nestled against a range of short mountains. (VOF)

Rintonne System
this star system was located in Lambda Sector. It was controlled by Imperial Governor Serdis Tount during the early years of the New Republic. (WBC, HR)

Rintonne's Flame
this light cruiser supported the *Thunderflare* and the *Stalker* in Moff Andal's fleet patrolling the Elrood Sector. (OE)

Rion
1) this tropical paradise world was the home of Tana's Resort until the Empire, represented by Captain Bzorn, used the Ionic Ring to turn it into a frozen wasteland. Bzorn suspected that Alliance cells were growing on the planet, and chose it as a target. (CSWEA)
2) this Corellian man was one of the leaders of the rebels on the world who opposed Imperial rule. Rion was Bria Tharen's main link to the rebel leaders, and she worked at the Imperial headquarters on Corellia so that she could obtain information for him. (THG)

Rior
this planet is the homeworld of the Riorian race. (WBC)

Riorian
this insectile race of humanoids is native to the planet Rior. Their large heads are dominated by a drooping cranial sac, and they lack noses and mouths. In their place is a series of chitinous gills that protect the Riorian's respiratory organs and ingestion tissues. The average Riorian has large, red eyes. They are a peaceful species. (WBC)

Riot Gun
any large laser weapon used to subdue a crowd. (HSE)

RIP-17
a SoroSuub autochef. (GG9)

Ripoblus
a group of starships destroyed by the Empire during the Galactic Civil War. (TIE)

Ripoblus
1) this planet is the homeworld of the Ripoblus culture, and is located in the Sepan System. (TIE)
2) native to the Sepan System, the Ripoblus culture was locked in a bitter civil war with the Dimoks until the Empire intervened, shortly after the Battle of Hoth. The Ripoblus tended to welcome the added Imperial presences, but changed their minds when the Empire impartially defeated both sides in numerous battles. The Ripoblus joined forces with the Dimoks, but their combined might was not enough to overcome the Empire. (TIE)

Ripter
one of Captain Huba's thugs, Ripter was a large, red-skinned humanoid with a wide body and pointed ears. He lost a vump-shugga race with C-3PO and R2-D2, when a vynock attacked him. Ripter tried to remove the small beast, but lost control of his skyhopper and crashed into a rocky spire. Ripter managed to survive, and returned to the pirates' hideout in time to disarm Olag Greck, who had come to kill Huba and his chefs. (DRO)

Ris Darsk
this was Eriri Dlarit's alias when she infiltrated Coruscant. Ris Darsk was the Kuati master of the *telbun* Darsk Ristel, played by Corran Horn. (WG)

Risant, Tendra
the primary candidate in Lando Calrissian's search for a rich wife, Tendra was a minor functionary on Saccoria. She was moderately wealthy, but had a number of friends and relatives in high places within the Corellian Sector. She had fair skin, high cheekbones, and brownish-blond hair. When Lando first met her, she wass in her mid-thirties, and he was immediately taken with her. Their relationship continued to grow, and they eventually became business partners. Tendra managed to pursuade her family to help finance their underwater mining facility on Varn. It was also during this time that Lando and Tendra discovered that their relationship was greater than the forces at work in the galaxy, and they eventually got married. (AC, VOF, BP)

Risban
this planet was located in the Tion Hegemony. (HAS)

Rish
primary star for the planet Rishi. (DFRSB)

Rishi
the third world orbiting the star Rish, Rishi was the backwater world where Talon Kaarde tries to hide from the Empire following the discovery and infiltration of his base on Myrkr. It is the home of the religious sect called the H'kig. The natives will allow offworlders to visit the planet, as long as they don't break the religious laws. The planet has a few marketble metal ores which are mined by the native humans. The planet is the third from Rish, and has an orbit of about 268 local days, each of which lasts 20 standard hours. The planet is home to the H'kig followers as well as the native avian race known as the Rishii. (DFR, DFRSB)

Rishii
this species of small, flying creatures was native to the mountainous regions of the planet Rishi. These primitive, feathered creatures have human-like hands located at the joint in their wings, which they used to manipulate their tools. These hands were also used to wield primitive slings while hunting. They prefer to live in nests located in the tallest trees and on mountains, and have a great capacity to learn languages. The Rishii considered the offworlder who settled on their planet to by curiosities, not understanding their need to live in the lowlands. (DFR, DFRSB, AE)

Rising Moon
this hotel was considered the most luxurious of the three establishments in the town of Corestrike, on Chrona, and catered to the needs of visiting executives and wealthy gamblers. (SWJ12)

Rising Star
this was the name of Raabakyysh's skimmer. (TEP)

Riskin
this native of the planet Nordra served the Alliance as a Colonel on the planet Baskarn. (SWAJ)

Ritam
an Alliance Corvette destroyed during the Galactic Civil War. (TIE)

Rite of the Retribution
this was one of the primary laws of the Society of the Black Bha'lir. In the event of a member of the Society deceiving or dishonoring its brotherhood, that member was bound by their oaths to accede to the Rite of Retribution. In this ritual, a tribunal convened to mete out punishment, and the offending being was bound by their oath to accept the punishment, be it expulsion or execution. Those members of the Black Bha'lir who personally hunted out and eliminated violators of the Society's laws were considered "bloodied," and were held in high esteem. (BSS)

Rites of Conch-tar
this Anguilla ritual was developed to prove the strength and skills of a fighter. Those who survived the rites were elevated to positions of power. Those who failed were ostracized. The Rite of Conch-tar involved entering a dark cave which is covered with a phosphorescent seaweed which can affect the mind of certain beings. Force-sensitives were immune to the affects of the seaweed, which induces a deep, dreamstate in which a being must confront their deepest fears. Force-sensitive beings, or those who recover from the seaweed's effects, must confront a piscator and defeat it in battle. (OE)

Rith Tar'ak
this renowned Ebranite served the Alliance as an intelligence operative. (GG12)

Rithgar
this old pirate served as the administrator of the Kothlis Shadowport during the height of the Galactic Civil War. He maintained a chamber within the caverns of Kothlis' second moon to house the treasures he had plundered during his days as a space pirate. (SESB)

Ritual of the Children
this Ewok ceremony insured that the spirit of a dying Father Tree was transferred to a seed to be reborn. This ritual was required before any aTree couuld be cut down. (SWJ1)

Riv Shiel
this Shistavenan Wolfman was a member of Wedge Antilles' X-Wing Rogue Squadron. He earned an Imperial deathmark by killing a stormtrooper who thought he was Lak Sivrak. He continued to serve with distinction until he contracted the Krytos virus after the liberation of Coruscant. He was treated with bacta almost immediately, but was sidelined for some time during his recovery. Riv returned to active duty after the Rogues broke away from the New Republic, but was killed near Thyferra when the *Corrupter* intercepted the Rogue waylaying a bacta shipment. Riv and Gavin Darklighter were escorting the *Xucphra Alazhi* when the Star Destroyer took out Riv's X-Wing. The dead ship slammed into the *Alazhi* and detonated it. Darklighter fled to Halanit as the other Rogues returned home. (XWN, KT, BW)

Riva
this woman was Denetrus' landlady on Telos, some twelve years before the Battle of Naboo. She had survived a famine on the planet some fifty years before, and was considered crazy because of the way she hoarded things. (DOR)

Rivan, Dix
a member of the X-Wing Rogue Squadron following the Battle of Hoth, Dix was a shy, private person known to his squadron-mates as "Dixie." He was the squadron's rear guard, both on land and in space, and worked hard to ensure that his team made it safely home before making his own escape. Dix was killed in the raid on the moon Gall, during the attempt to recover Han Solo's body from Boba Fett. (SE, SESB)

River, The
not really a body of water, the River is wide boulevard in the Off-worlders' Quarter of Ropagi II. Both sides of the road are lined with bars and cantinas which serve every sort of drink imaginable to the visitors of the planet. Visitors which own droids are forced to leave them in the Scrap Heap during their visit to the River. (TSK)

River District Flyway
this spur of the Rift Skyrail was a speeder route which had only a single track. (SOL)

River Gardens
this name was used for the Kell Plath subdivision of Sodonna, on Teyr, after the Fallanassi fled the planet. (SOL)

River of Light
this wondrous waterway was located on Qui-Gon Jinn's homeworld. (HP)

River Serpent
this dangerous reptile inhabits the rainforests of Kirtania. These lizards grew to three meters in length, and used they long bodies to constrict their prey. Their bodies are protected by a large frill that surrounds their neck. (SWJ1)

River Solleu
this river meandered across the surface of the planet Naboo, and was at the base of the plateau on which the city of Theed was built. Small tributaries of the River Solleu wind through and under the city, creating a vast array of waterfalls that drop to the riverhead below. (IG1)

Rivers, Meghan
one of the survivors of the Battle of Hoth, Rivers was evacuated on the *Bright Hope.* (TBH)

Rivers of Stone
a cavern on Dathomir where Barukka lives, it is named for the flowing patterns of stone throughout its length. (CPL)

Rivorian Grain-bandit
this rodent was named for the fact that it stole ripe grain from farms. A swarm of them could wipe out an entire field of crops in an evening. (JH)

Rixen
this woman was an Alliance agent. She was double-crossed by Do'naal and captured by the Empire on Kuat. (SESB)

Riza
this Alliance agent was an expert speeder bike pilot. (GMH)

Rizaar, Fenn
this bounty hunter once worked for the Mantis Syndicate. Rizaar was employed to track down Kaine Paulsen during the early days of the New Order. He mistakenly shot an Imperial stormtrooper in the process, and was about to be shot down when Paulsen himself rescued Rizaar. They fled to Socorro, and after learning that Mantis has denied his very existence and placed a bounty on his head, Rizaar accepted an offer to join Paulsen. Paulsen found himself between a rock and a hard place, for he learned that the Black Bha'lir wanted to turn Rizaar in for the bounty. Paulsen's testimony in front of the leadership of the Black Bha'lir eventually led to Rizaar's freedom, and he swore a life-debt to Paulsen and the Black Bha'lir. Rizaar also hoped one day to exact a measure of revenge on Mantis, but his loyalties remained with the Socorrans. (BSS)

Rizaron
this was one of the *Aramadia*-class thrustships that was guarding the Yevethan shipyards in ILC-905 when the *Vanguard* and its fleet arrived in the system. (TT)

Rizzal
this Turazza was the sister of Nizzal and Vizzal, and traveled aboard the *FarStar* with Loh'khar. Like her sister Vizzal and Loh'khar, Rizzal was was emotionally damaged by Nizzal's defection with Khzam. (KO)

RJ-2/ZZ/8000
a made-up verbal code phrase Han uses to try and gain access to the Maw Installation. (JS)

Rkkrrkkrl
this is the name given by the Wookiees to a creature which inhabits the Shadow Forest of Kashyyyk. The name 'rkkrrkkrl' translates to 'trap-spinner,' which describes they way the creature builds elaborate traps to catch its prey. (TT)

Rkok
a clan of Tatooine Jawas that tried to sell questionable merchandise to Jabba the Hutt. Jabba destroyed their sandcrawler and fed the entire clan to the Sarlacc. (ISU)

RLG System
this is the brand name of Arakyd's guardian droid security system. (FOP)

RLW-77
this model of wrist laser was designed and manufactured by Koromondain PDS. (GG10)

Rneeki
an alien race of pirates that tried to ransom a captured TIE Defender scientist back to the Empire. They were double-crossed by the Imperials, losing the scientist and the ransom money. (TIE)

RN18-950319
the New Republic Ship Registry identification for the *Amanda's Toy II*. (SOL)

RN27-382992
the New Republic Ship Registry identification for the *Rode to Ruin*. (SOL)

RN32-000439
the New Republic Ship Registry identification for the *Adela*. (SOL)

RN40-844033
the New Republic Ship Registry identification for the *Out of Touch*. (SOL)

RN80-109399
the New Republic Ship Registry identification for the *Mud Sloth*. (SOL)

RN80-440330
the New Republic Ship Registry identification for the *Star Hammer*. (SOL)

Ro, Idris
this man commissioned Jobany Cyrs to scout the planet Socorro for the Alliance. (BSS)

Roa
Roa was a smuggler from the times of the Old Republic, and was a master of the Kessel Run. He regularly pushed the envelope and made the Run in near-record times. He was living on Nar Shaddaa when he met Lwyll, and the two fell in love. Their romance was nearly eneded when Roa crashed during the Battle of Nar Shaddaa, but he managed to escape before his ship - the *Lwyll* - exploded. He resolved to restrain his cockiness, and he and Lwyll were married shortly after the battle. They began to think of the young smugglers Roa was working with as their children. Among the youths they took was Han Solo, who was just starting to cut his smuggler's teeth after being expelled from the Academy. He was known as one of the best smugglers and blockade runners in the galaxy. He took Han under his wing and taught him a great deal about smuggling. Han participated in his first Kessel run while on a mission with Roa When Han began to excel, he and Roa parted company on somewhat honorable terms. Roa and his wife, Lwyll, retired from smuggling soon after, and built a large and lucrative import-export business near Bonadan. Han bumped into Roa while trying to book passage from Roonadan to Ammuud. They met again nearly forty years later, during the Yuuzhan Vong invasion of the galaxy. Roa's wife,Lwyll, had been killed in a Yuuzhan Vong attack which was precipitated by the efforts of the Peace Brigade, and Roa was out for revenge. He convinced Han, who was still grieving the loss of Chewbacca, to help him in locating Reck Desh. However, the trail led them to Ord Mantell and the Jubilee Wheel, just before the Yuuzhan Vong attacked there. Despite Han's efforts, Roa was literally sucked into a Yuuzhan Vong carrier and taken away to become an energy source for the immature yammosk growing aboard the *Creche'*. On the clustership, Roa met Wurth Skidder. They tried to disrupt the plans of the Yuuzhan Vong commander Chine-kal, but only succeeded in exposing their plans. Roa managed to survive, and was rescued by Han and Droma at the Battle of Fondor. (HSR, CSA, THG, HT, JE)

Roa's Rules
Han Solo, shortly after his discharge from the Imperial Navy, learned to live by these rules as a smuggler: "never ignore a call for help, never take from those who are poorer than yourself, never play sabacc unless you're prepared to lose, always be prepared to make a quick getaway, and never pilot a ship under the influence." (THG)

Road to Mandalore
this song, written and played by the band Red Shift Limit, first appeared on the compilation *Thoughts from the Core*. It was banned by the Imperial Board of Culture. (GG9)

Roahks 7m Skyship
this unusual form of transportation was developed and manufactured by OmoTact Corporation. It measured fifteen meters in length, and required a crew of six to operate. It could transport up to eight passengers and their cargo on a trip through the atmosphere. They were propelled by Ponrez/Arc repulsorlifts in the event that there was no natural breeze. (GG2)

Roark Slader
this space pirate was once a commander in the Entrallan military. (SWAJ)

Roat, Antar
pronouced "Ro-At", this was Wedge Antilles' alias when the Rogue Squadron pilots infiltrated Coruscant. Roat was an Imperial Colonel who was shot down over Vladet, in the Rachuk System. Roat's face was severely injured, and was temporarily covered with a metallic cover. This served Wedge fine, since it covered up most of his face. Roat was scheduled to have reconstructive surgery at the Rohair Biochemical Clinic, which explained his presense on the planet. Wedge thought the Roat alias had been abandoned, but was asked to take it up again when Ysanne Isard - having escaped from the Battle of Thyferra - recruited Rogue Squadron to hunt down Prince-Admiral Krennel and the clone of Isard herself. Using her contacts within both the Empire and the New Republic, Isard had Roat's files updated to indicate he was in command of Requiem Squadron, an experimental squadron of TIE Defenders. Her plan was to have Roat and his squadron of TIE Defenders defect to Ciutric to offer their services to Krennel, whose forces had suffered huge losses in the struggle to capture the Rogues over Distna. Krennel accepted their offer, which allowed Wedge and the Rogues to infiltrate Krennel's forces and bring about their destruction. Once they had gained Krennel's confidence, the Rogues could then take out much of Ciutric's orbital defenses while a ground assault team, led by Major Telik, would eliminate any surface defenses. (WG, IR)

Roba
a species of giant-tusked, pig-like animals found on Aralia. Weighing more than 900 kilograms on average, robas had few enemies on

Aralia until the Ranats managed to find their way to the planet. Since then, the roba have become the Ranats' favorite food, and their population has dwindled rapidly. (GG4)

Robalto, Gibsun
this man was the head of his local COMPNOR SAGroup, and traveled the width and breadth of the Empire to witness first-hand the might and power of the New Order. (HR)

Robeir XXIII
this descendant of the House of Cron ruled the Cronese Mandate during the New Order. He was loyal to Emperor Palpatine, but ruled the sector as a client king. (ML)

Robida Colossus
the huge, steam-powered starship that served as the flagship of King Empatojayos of Ganath. It is shaped like a pointed submarine. (DE2)

Robo-barge
any automated cargo transport ship. (HSE)

Robo-flatbed
any automated cargo movement system. (SWR)

Robo-hack
any automated taxi craft. (HSE)

Robo-vassal
a generic term used to describe any automaton programmed for domestic occupations. (HSR)

Robot Starfighters
another name for the Imperial TIE/D ships. (DE1)

Roche
1) a planet near the Roche Asteroid Field. It was the base for Ackbar's Project Shantipole (XW)
2) manufacturers of the J9 series of worker droids. (TME)

Roche Asteroid Field
sector of the galaxy that contains the homeworlds of the Verpine, the Barabels, and the Kubaz. It also is a breeding site for mynocks and space slugs. It is a collection of asteroid belts orbiting a small yellow sun. (DFR, DA, SFS, GG4)

Roche G42
an asteroid in the Roche Asteroid Field, is was the site of a Verpine colony. (XWN)

Roche Lobe
a term used to describe a section of a black hole. (JS)

Roche System
another name for the Roche Asteroid Fields. (COTF)

Rock Dragon
this small reptile is native to the planet Dathomir. It has rough, mottled skin which helps it blend into its surroundings. The rock dragon is an egg-laying species, and they build nests among the rocks in which to lay their eggs. They then use their bodies to warm the eggs, with their natural camouflage helping to hide the nest. They eat mainly insects and plants, but have a defensive poison that they inject with a small stinger to protect themselves. The poison is strong enough to kill a full-grown rancor. (SHA)

Rock Dragon
this Hapan passenger was owned by Tenel Ka, but was constantly being upgraded by Jaina Solo and Lowbacca. The ship was a present from Tenel Ka's parents, following her wish to have her own ship. Much of the influence on her parents came from her grandmother, Ta'a Chume, who felt that her granddaiughter needed adequate protection while at the Jedi Academy on Yavin 4 – especially in the wake of the Shadow Academy's attacks. The ship was by no means on the leading edge of technology, and was cleaned of any Hapan markings so that Tenel Ka could travel in anonymity whenever necessary. The name of the ship was given by Tenel Ka, and refers to the small reptile native to Dathomir. It also alludes to the Hapan custom of naming their starships "dragons." Jaina used it to rescue Zekk, Raynar, and Bornan Thul from Boba Fett, in much the same way her father bought Luke Skywalker an extra minute during the Battle of Yavin. She came at Fett with the blazing light of a star behind her, blinding the bounty hunter to her approach. (ROM, TEP, SHA)

Rock Dwellers
this was another name for the Treka Horansi. (PG1, AE)

Rock Ivory
a valuable and controlled mineral that is often smuggled. It is used commercially in antigrav units. (COJ)

Rock Mouse
a small rodent found in desert or rocky terrains. (GOF6)

Rock One
this callsign became the New Republic standard for the first Yuuzhan Vong warship encountered in a space battle. (DTO)

Rock Squadron
one of the Tri-fighter flight groups of the Eyttyrmin Batiiv Survivors, it wasn't as prestigious as Bolt Squadron. Corran Horn, under the alias Jenos Idanian, was admitted to the Survivors as a pilot in Rock Squadron. (IJ)

Rock Tabbit
an easily-frightened creature. (TME)

Rock Wart
a vicious, slug-like creature found in Jabba's palace, the rock wart was a worm with large eyes and a gaping, fang-filled mouth the opened vertically. (SWIJ)

Rock'co
this slimy character lived on Narigus III, and was the original owned of the Kubaz Insect. The statue was stolen from him by two small-time criminals called Lauren and Sam, and Rock'co tried to get it back before they could leave the planet. Rock'co caught Sam, but he had already mailed the statue to Lauren, and he died under Rock'co's interrogation. Rock'co later teamed up with Jorkatt the Render and captured Lauren. They fought over the Insect, but soon discovered that Rock'co's statue was a fake. (GMS)

Rockcan
this box-shaped prospecting scow was owned by operated by Gideon Smith. (JH)

ROCKET
this ancient, Zim Systems personal rocket pack was a bulky forerunner to the modern jetpacks. (TOJC)

Rocket Grass
this woody plant grew on the plains of Usean II. (TBSB)

Rocket-Jumper Elite Advance Unit
known most often as the Rocket Jumpers, this Old Republic military division was made up of short-range assault troops that deployed from floating fortresses while harnessed to a rocket backpack. The backpack allowed the soldier a full range of motion that was controlled via movements of the head. The mission of the Rocket Jumpers was most often to break stalemates and seize control of an area until regular units could advance and reinforce the area. They were one of the original SpecForce units. (FNU, ROE)

Rockmelon
this hard-shelled fruit is grown underground by the Eloms. (GG12)

Rockmite
these rapidly-multiplying creatures are native to the planet Tatooine, where they built huge underground nests in the sand. (DESB, CSA)

Rockwalker
this was the brand name of a type of boots made specifically for miners. The soles of Rockwalkers are studded with metal hooks that open and close with the user's pattern of walking, allowing the wearer to remain on the surface of an asteroid without the need for artificial gravity or magnetic plating. (SSR)

Rocshore Fish
native to the coastal waters of the planet Senali, this timid, spined fish had three large claws, which it used to catch its prey. The Senalis discovered that the rocshore fish would regenerate a claw if one was removed, and hunted the fish for their clawmeat. By spearing the fish in the tail, where there were no nerves to cause pain, the rocshore fish could be immobilized long enough to twist off a claw. The Senalis were careful to remove a single claw at a time, for the fish was unable to hunt with a single claw, and eventually died of starvation. The rocshore fish’s clawmeat was a staple in the Senali diet. The Senalis learned that they had to hunt for rocshore fish underwater, for the fish were easily spooked by the presence of a boat. Whenever spooked, rocshore fish would bury themselves in the sand to hide. (SP)

Rodaj
this planet was the site of a mining operation that was invaded by the Empire. (SWJ13)

Rodan, Fyor
this man, a native of the planet Commenor, was a member of the New Republic Advisory Council. As a Senator, he opposed the formation of a new Jedi Council, shortly before the Yuuzhan Vong invasion of the galaxy. Many rumors spoke of Rodan's own ties to the smugglers that the vigilante Jedi led by Kyp Durron were taking out of business, and hinted that his dislike of the Jedi was based more on lost profits than anything else. Later, Rodan threw in his support to Borsk Fey'lya, who argued for the defense of Bothawui when it was learned that the Yuuzhan Vong were going to attack either Bothawui of Corellia. Rodan believed that the Jedi had

manipulated the information in order to force the New Republic into a poor position, which would leave the door open for the Jedi to take control of the galaxy. He went so far as to call the Jedi way a "quaint philosophy" in the presence of Luke Skywalker. (VP, JE, BP)

Rode to Ruin
this starship was owner by the spacer Fracca, and was based out of Orron III. The New Republic Ship Registry identified it as RN27-382992. (SOL)

Rodia
the tropical home world of the Rodian race. It was once a lush paradise teaming with life, but the hunters of the Rodians wiped out much of the planet's native life in search of food and dominance. Since then, it has become highly industrialized. Because of this industrialization, Rodia was subjugated by the Yuuzhan Vong, shortly after the alien invaders took Druckenwell and Falleen. (SW, SCRE, GG4, BP)

Rodian
this bipedal race with tapir-like face and multifaceted eyes is native to the planet Rodia, in the Tyrius system. The skin of a Rodian is green in color, and there is very little physical variation within the species. Thus, non-Rodians often cannot tell two Rodians apart. The Rodian race has ears that swivel in their sockets, allowing them to hear in several directions. There is a ridge of spikes which crests their skulls, and their long, flexible fingers are tipped with suction cups. They are a race of hunters by nature, and bounty hunting seems to hold a place of high esteem. As a race, they evolved are hunters, surviving their planet's tropical environment and establishing a series of war games which lasted for thousands of years. When an Old Republic scout team landed on the planet, the Rodians were there to meet them, armed to the teeth. They annihilated the scout team, and the Grand Protector declared that it was time to take their skills to the stars. Since then, they have not done as well as they had hoped. Many of the Rodians who make a living off-planet are working as bounty hunters for corrupt crime lords. Their weapon of choice is the thermal detonator, since a widespread explosion tends to kill more than a single blaster shot. Each bounty hunter is obliged to bring a valid record of his or her kill to the Guild on Rodia for logging in the record books. Others are making a living as Imperial lackeys. Rodians almost wiped themselves out as a race, during a time when the birthrate among females dropped below the level at which they were killing each other off. Harido Kavila, the Grand Protector at the time, devised a way for the Rodian people to funnel their violent tendencies through dramatic plays. The stories revolved primarily around violence, but had a well-defined plot and used the violence to magnify the emotional impact of the plays. The Rodian dramas became well-known throughout the galaxy, in part because they were strong dramas but also because they portrayed the full impact of violence on the perpetrator and his victim. (SW, SCRE, GG4)

Rodian Cryogenic Whip
produced by Sancretti Arms and Munitions, Interstellar, this whip produces a numbing, cryogenic freeze at the point of contact. (FOP)

Rodian Flame Silk
this beautiful material is very expensive. (SWJ9)

Rodian Guilds
a set of governing bodies that guide the various Rodian occupations, including bounty hunting and other violent crimes. (SCRE)

Rodian Razor-stick
this bladed weapon was produced by the Rodians for use in hunting ghests. (AIR)

Rodian Throwing Razor
a wickedly-sharp blade used by Rodian bounty hunters. It has an aerodynamic shape, allowing it to be thrown at a target with great accuracy. (TFNR)

Rodick Tag
this noted Iotran bounty hunter was a former Braceman and a member of the Granse Confederacy. After leaving the service of the Braceman Council, Tag decided to earn a living as a bounty hunter. He was known to have captured several Alliance agents and officers while in the employ of Moff Garret Callron, before he joined the Granse Confederacy as a full-time hunter. (GG12, AIR)

Roenni
this young girl was a member of The Young. She watched over the injured body of Tahl while Qui-Gon Jinn searched for Obi-Wan Kenobi in Zehva. Later, as The Young battled against their elders, Roenni and Obi-Wan disabled the five starfighters used by the elders to attack the children's base. She remained Obi-Wan's friend, even after he was exiled from The Young by Nield following Cerasi's death. (DOD, UP)

Rog
this Gamorrean male was Vrokks' brother, and was the warlord of the Nudskutch clan. He demanded vengeance of Guth and Captain Ugmush after Vrokk's death, which he claimed to have been caused by an outlander from a starship. Rog challenged Guth to a duel, and promised to kill Ugmush as soon as he dispatched Guth. However, before the duel could take place, Callista Ming and Kufbrug discovered the plot set in place by Rog's wife, Gundruk, to kill Vrokk and assume control of Bolgoink. It was learned that Gundruk had ordered Rog to obtain a tiny homunculus-wasp and place it into the wax seal of the false challenge document given to Vrokk. Callista could only assume that Rog was just a pawn in the entire plan. Rog and Gundruk fled Gamorr, rather than face Kufbrug's wrath. (SWJ14)

Rogak
a clan of Gamorreans on the planet Gamor. (MTS)

Rogan
this loyal man was married to Tyerle, and they settled on the planet Questal to escape the threat of the New Order. Rogan became involved in the resistance for two reasons: first, because his brother-in-law Tiree was an Alliance agent; second, because the Empire installed Moff Bandor to rule Questal and control the production of ardanium. Rogan began establishing resistance cells, but was eventually caught in the waves of fear created by Bandor's hurlothrumbic generator. Rogan was sent to the Game Chambers, and was a mindless survivor when he was rescued by Alliance agents. He eventually recovered, once he was free of the influence of the generator. (GCQ)

Rogar Farnoster
author of *The Slug Named Grendel*. (SWSB)

Rogar Garret
this New Republic Navy officer was the Sector Commander in charge of the Kalinda System and its surrounding space. He passed on the orders which implemented Project Second Chance to Admiral Ackbar. (TSK)

Rogor
man was one of the Alliance troopers who was assigned to the Massassi Base on Yavin 4. Rogor was a Lieutenant during the evacuation following the destruction of the first Death Star. (IS)

Rogos, Dal
this Imperial Security Bureau agent spent part of his career trying to expose the Ithorian Poliss as an Alliance sympathizer. He eventually discovered a team of Alliance agents who were searching for the ruins of the Alderaan Royal Palace within the Graveyard, and followed them to Mining Outpost 11. He was unaware that Darth Vader himself had planted rumors of the Palace's location, in an effort to capture Leia Organa as part of Operation Yavin Kill Two. Rogos had no more luck than Janus Bonn in capturing the Alliance members who bit on the rumors, and they eventually recovered the Alderaanian armory ship *Another Chance*. (GA)

Rogriss, Asori
this woman was the daughter of Admiral Teren Rogriss. When Rogriss was dispatched to accompany Turr Phennir to Adumar, she was twenty-eight years old. Her whereabouts were not known. Wedge Antilles promised Admiral Rogriss to contact Asori and her brother, Terek, to inform them of their father's bravery and to protect them from Imperial reprisals. (SOA)

Rogriss, Terek
this young man was Teren Rogriss' son. At the time of the Admiral's mission to Adumar, Terek was a twenty-four year old member of the Imperial Navy. Wedge Antilles promised Admiral Rogriss to contact Asori and her brother, Terek, to inform them of their father's bravery and to protect them from Imperial reprisals. (SOA)

Rogriss, Teren
this man served the Imperial Navy for many years, eventually being promoted to Admiral. After the Battle of Endor, Rogriss remained loyal to those who upheld the ideals of the New Order, and vehemently opposed the warlords who sprang up in the wake of the Emperor's death. He especially despised Zsinj, and went so far as to contact the New Republic warship *Mon Remonda* to request an audience. During the meeting with Garik Loran, Rogriss proposed a secret alliance in which both sides would trade information about Zsinj, in the hopes that one of them would bring the warlord down. He even went so far as to "loan" the Interdictor-class warship *Stellar Web* to Han Solo for his attack on Zsinj at Selaggis Six. After learning that Zsinj was still alive, Rogriss was sent on several other missions to hunt the warlord down. However, Rogriss was always a step behind Admiral Ackbar and Solo, and was eventually demoted from fleet commander - although he remained an Admiral - and given only a single support ship to command with the *Agonizer*. In this capacity, he was assigned to escort Turr Phennir and the pilots of the 181st Fighter Group to Adumar for the negotiations on Adumar's future. He was ordered by his superiors to ensure the Empire gained control of Adumar, at any cost. This order conflicted with his own sense of personal honor, and he eventually decided to ignore any order which called for the destruction of Adumari resources, should they side with the New Republic. He made hihs intentions known to Wedge Antilles, who agreed to help contact his family if he ever had to flee the wrath of the Empire. Rogriss' wife had died several years prior, but his two children survived. Wedge agreed, and Rogriss proved true to his word. When the Adumari chose to join the Republic, Rogriss chose to take the *Agonizer* out of orbit and leave the system, rather than destroy their society. Rogriss then returned to Adumar, in the hopes of helping them learn more realistic warfare techniques to replace their honor-based system. (SOC, SOA)

Rogua
one of Jabba the Hutt's Gamorrean guards. He and Ortugg escorted Chewbacca into Jabba's dungeons. (CCG)

Rogue
this was the name given to those boras trees which lived outside the community of the Zonama Sekot tampasi. (RP)

Rogue
a group of Alliance Lambda-class shuttles assigned to capture the *Ethar* Corvettes. (XW)

Rogue Alpha
this was Wedge Antilles' callsign, when he rejoined Rogue Squadron during the Yuuzhan Vong invasion. He flew a reconnaissance X-Wing during the insertion of Corran Horn on Garqi. (DTR)

Rogue Eight
Erisi Dlarit's callsign as a member of Rogue Squadron about two and a half years after the Battle of Endor. *Note that* The Krytos Trap *indicates that Dlarit's callsign is Rogue Four.* (XWN, KT)

Rogue Five
this callsign was used by Wes Janson for most of his career with Rogue Squadron. *Note that* Dark Tide:Onslaught *claims that Rogue Five was also used by Hobbie Klivian and Tycho Celchu, although none of the other texts reveal this*. (DTO)

Rogue Four
Pash Cracken's callsign when he joined Rogue Squadron. *Note that* The Krytos Trap *indicates the the Rogue Four callsign was used by Eriri Dlarit during the months after the liberation of Coruscant, despite the fact that Cracken was still a member of the squadron.* (WG, KT)

Rogue Null
Tycho Celchu's callsign when, as the newly-named Executive Officer of Rouge Squadron, he piloted the shuttle *Forbidden* into the Chorax System. (XWN)

Rogue Runner
this modified CorelliSpace Gymsnor-3 Freighter was modified by its first owner to have a faster hyperdrive, better lateral control, and increased shielding. It can transport up to 75 metric tons of cargo without loosing any performance. It's ion drive was badly in need of repair when Fiz Cor'gril acquired it. (SWJ9)

Rogue Seven
Rhysati Ynr's callsign as a member of Rogue Squadron, about two and a half years after the Battle of Endor. *Note that* The Krytos Trap *indicates the Ynr's callsign is Rogue Three.* (WG, KT)

Rogue Seven Angel
Leia's private, diplomatic cipher used while she is the Chief of State for the New Republic. (AC)

Rogue Squadron
initially, Rogue Squadron was the unofficial name of the X-Wing Red Squadron which assaulted the first Death Star. It became the official title of the snowspeeder pilots on Hoth, and eventually became the designation given to Luke Skywalker's group of 12 X-wing pilots. After Luke resigned his commission from the New Republic, Wedge Antilles was promoted to Rogue Squadron's commander. He took Rogue Squadron into battle at Bakura, and tried to keep the squadron vital in the aftermath of the Galactic Civil War. However, a number of rookies got killed trying to live up to the history of Rogue Squadron following Bakura, and so Admiral Ackbar approached the Provisional Council of the New Republic to petition them to let him restructure Rogue Squadron, from a political tool to a real team of crack pilots. Wedge continued to be the squadron's commander, and Aril Nunb was named Executive Officer. Wedge, however, felt that she was not as good a teacher as she was a pilot, and petitioned to have her replaced with Tycho Celchu. Under Antilles and Celchu, and a few Rogue Squadron veterans, the squadron regained its mystique and became the elite group of pilots it was destined to be. Following the liberation of Coruscant from Ysanne Isard, the Rogues were awarded the first Coruscant Star of Valor for their efforts. The squadron was then ordered to augment Han Solo's fleet, which was planning to attack the Warlord Zsinj. All of the squadron's members were against the mission, wanting instead to liberate the planet Thyferra from Isard and exact their revenge on the way Isard and Erisi Dlarit had used the squadron. The Republic refused this request, ordering them to report for duty to Solo. Instead, every member of the squadron submitted their resignation and created their own force with which to attack Thyferra. After the battle to retake Thyferra was decided, it was "discovered" by Airen Cracken that their resignations were never processed, so the Squadron was reinstated to active duty. The squadron served as part of the support structure for the *Mon Remonda* during the hunt for Warlord Zsinj. It remained under the command of Wedge Antilles until the defeat of Grand Admiral Thrawn and Prince-Admiral Krennel, when Wedge accepted a promotion to General. Tycho Celchu became Rogue Leader at this time, but eventually gave up the position to Wedge several years later. The Rogues were reported destroyed while supporting a reconnaissance mission over the moon of Distna, during the hunt for Krennel. Ysanne Isard's clone, obsessed with eliminating the Rogues, had laid an ambush for them at Corvis Minor Five. The ambush would have succeeded, if the real Ysanne Isard had not dispatched Colonel Vessery to recover the Rogues. This allowed them to work with Vessery's people to eliminate Krennel and Isard's clone before returning to active duty. A semi-permanent monument to the fallen Rogues was erected in the wake of the failed rescue of Sate Pestage from Ciutric, after Ibtisam gave her life to allow the squadron to escape. It was made up of holograms of those Rogues who had given their lives to the Alliance and the New Republic. The insignia of the Rogues was centered on the blue shield of the Alliance. Surrounding it were the images of twelve X-Wing starfighters with engines burning, flying outward from the shield. Four 12-pointed red stars surround the fighters, signifying the far-reaching strength of the squadron. The number twelve is significant, of course, because it represented the twelve positions of the squadron. (ESB, HTTE, XWN, JS, KT, IJ, IF, SOC, XWMR, IR, TTSB)

Position	**Battle of Yavin (Red Squadron)**	**Battle of Hoth**	**Battle of Gall**	**Battle of Endor (Red Squadron)**	**The Early Years**	**Prior to Battle of Brentaal**	**After the Battle of Brentaal**	**Liberation of Borleias**
Null	(none)	(none)	(none)	(none)				Tycho Celchu
Lead	Garven Dreis	Luke Skywalker	Wedge Antilles	Wedge Antilles	Wedge Antilles	Wedge Antilles	Wedge Antilles	Wedge Antilles
Exeuctive Officer								
Two	Wedge Antilles	Zev Senesca	Will Scotian	Karie Neth	Elscol Loro	Ibtisam	Ibtisam	Peshk Vri'syk

Three	Biggs Darklighter	Wedge Antilles		Tycho Celchu	Tycho Celchu	Tycho Celchu	Nrin Vakil	Nawara Ven
Four	John-D	Hobbie Klivian		Hobbie Klivian	Nrin Vakil	Nrin Vakil	Xarrce Huwla	Bror Jace
Five	Luke Skywalker	Wes Janson	Dix Rivan		Wes Janson	Wes Janson	Wes Janson	Gavin Darklighter
Six	Jek Porkins		Wes Janson		Dllr Nep	Dar Keyis	Hobbie Klivian	Riv Shiel
Seven	Elyhek Rue			Keir Santage	Hobbie Klivian	Hobbie Klivian	Feylis Ardele	Rhysati Ynr
Eight	Bren Quersey				Plourr Ilo	Xarrce Huwla	Avan Beruss	Erisi Dlarit
Nine	Naytaan				Feylis Ardele	Plourr Ilo	Tycho Celchu	Corran Horn
Ten	Theron Nett				Herian I'ngre	Avan Beruss	Soontir Fel	Ooryl Qrygg
Eleven					Ibtisam	Feylis Ardele	Plourr Ilo	Lujayne Forge
Twelve						Standro Jcis		Andoorni Hui

Position	**Liberation of Coruscant**	**After leaving the NR**	**Battle of Thyferra**	**Search for Zsinj**	**Battle of Sluis Van**	**Battle of Bilbringi**	**Search for *Invidious***	**Yuuzhan Vong Invasion**
Null	Tycho Celchu	(none)	(none)					
Lead	Wedge Antilles	Wedge Antilles	Wedge Antilles	Wedge Antilles		Wedge Antilles	Tycho Celchu	Gavin Darklighter
Executive Officer				Nawara Ven		Nawara Ven		
One	Asyr Sei'lar	Asyr Sei'lar	Asyr Sei'lar	Wedge Antilles		Wedge Antilles	Tycho Celchu	Gavin Darklighter
Two	Rhysati Ynr	Gavin Darklighter	Gavin Darklighter	Tycho Celchu		Tycho Celchu	Hobbie Klivian	Kral Nevil
Three	Erisi Dlarit	Riv Shiel		Pedna Scotian		Lyyr Zatoq	Wes Janson	
Four	Gavin Darklighter	Rhysati Ynr	Rhysati Ynr	Hobbie Klivian		Hobbie Klivian	Gavin Darklighter	
Five	Nawara Ven	Inyri Forge	Inyri Forge	Tal'dira		Wes Janson		Inyri Forge
Six	Pash Cracken	Tycho Celchu	Tycho Celchu	Gavin Darklighter		Gavin Darklighter	Reme Pollar	
Seven	Riv Shiel	Nawara Ven	Nawara Ven	Ran Kether		Myn Donos		Ligg Panat
Eight	Corran Horn (empty)	Corran Horn	Corran Horn	Koobis Nu		Khe-Jeen Slee		
Nine	Ooryl Qrygg	Ooryl Qrygg	Ooryl Qrygg	Corran Horm		Corran Horn	Corran Horn	Allin Varth
Ten	(empty)			Ooryl Qrygg		Ooryl Qrygg	Ooryl Qryyg	Anni Capstan
Eleven	Aril Nunb			Asyr Sei'lar		Asyr Sei'lar	Vurrulf	Dinger / Jaina Solo
Twelve				Inyri Forge		Inyri Forge	Ghufran	Tik

Position	**Battle of Ithor**
Alpha	Wedge Antilles
Lead	Gavin Darklighter
Executive Officer	
One	Gavin Darklighter
Two	Kral Nevil
Three	Jaina Solo
Four	
Five	Inyri Forge
Six	
Seven	
Eight	
Nine	Allin Varth
Ten	
Eleven	
Twelve	Anni Capstan

Rogue Three
Nawara Ven's callsign as part of Rogue Squadron about two and a half years after the Battle of Endor. *Note that* The Krytos Trap *indicates that Ven's callsign is Rogue Six, while Rhysati Ynr used Rogue Three.* (XWN, KT)

Roh
this is one of the larger Fyodoi tribes on Fyodos. They often greet newcomers to the planet. The Roh are led by Kalor. (PG2)

Rohair Biochemical Clinic
a reconstructive surgical clinic located in Imperial City on Coruscant. Iella Wessiri posed as Irin Fossyr, a representative of the Clinic, in order to meet up with Wedge Antilles, who was portraying Antar Roat. (WG)

Rohal Cross
this distinguished award was given by the Alliance to those beings who displayed unusual levels of valor and bravery during a mission. (CRO)

Roite, Barst
this Xucphra middle manager was appointed a Major in the Thyferran Home Defense Corps, and managed the day to day operations of the paramilitary group under the command of Aerin Dlarit. (BW)

Rojahn
this Imperial Naval Captain was the commander of the Star Destroyer *Expeditious*. (XWN)

Rojio's
this was a tavern, located in the city of Hullis, on Halmad. It was here that several members of Wraith Squadron provoked a fight with Captain Wanatte's team, as part of their plan to infiltrate the Imperial garrison and steal TIE starfighters. (IF)

Rojo, Warshack
this Corellian man was a Commander with the New Republic military at the time of the Yuuzhan Vong invasion of the galax. He was in command of the *Imperial-II* class Star Destroyer *Rejuvenator*, and helped plan the assault on the Praetorite Vong base on Helska. He was easily distinguished by his shaved head, furrowed brow, and the diamond-stud earring he wore. He was killed when the Yuuzhan Vong warforce surrounding Helska destroyed the *Rejuvenator* before the remainder of the New Republic's fleet could arrive on the scene. (VP)

Rokak'k
probably the most respected of the Gree guild masters in the modern era, Rokak'k was the master of the Rokak'k Baran. He cared little for politics and prestige, except when they interfered with his ability to maintain the Rokak'k Baran's schedule. He commands the 5,000 Gree who work aboard the ship, and he tolerates the multitude of aliens that he transports throughout the Gree Enclave. (SWJ8)

Rokak'k Baran
this huge Gree starship is the primary method of transportation between the many worlds of the Gree Enclave. Its primary port is at the world of Asation, where any non-Gree visitors to the Enclave must first stop and put to port. They are then free to board the Rokak'k Baran and travel as permitted to other Gree worlds. The Rokak'k Baran resembles a huge Ithorian herdship in its design, being a five-kilometer wide, disk-shaped ship. The ship requires nearly 5,000 Gree to maintain and operate, and can transport up to 10,000 passengers. It can pas through hyperspace lik emany starships, but it uses a Gree-designed propulsion system. It is armed with a single weapon, the Varat'k Snarap, and protected by the Karkak'k Marek. The ship is named for its owner, the Gree shipmaster Rokak'k. (SWJ8)

Rokarn Vth'naar
this Sludir was the mate of Qesya Vth'naar. Like Qesya and her brother, Quyik, Rokarn was forced to fight in gladiator battles for the Empire. In one fateful battle, Quyik was pitted against Rokarn. Rokarn allowed Quyik to win the battle, knowing that Qesya was pregnant. Unfortunately for Quyik, this meant that he had to kill Rokarn in order to survive. Quyik carried the guilt of this act only for a short time, for the Empire then forced him to fight against Qesya herself. In the battle, Qesya defeated Quyik and killed him in order to survive. (KR)

Roke
the slave boss in the Kessel spice mines (NE 30), he looks as if his muscles are attached wrong. He was killed by one of the energy spiders living the spice mines while overseeing a deep mine excavation. (JS)

Rokna
a tree that is prevalent in the forests of Endor's Sanctuary moon, the rokna is host to a spiky, blue fungus which is poisonous, and even deadly, to most races. The poison causes memory loss, rapid aging, and eventually death. (ECAR)

Rokna Blue
this deadly poison is collected from the rokna tree on the Forest Moon of Endor. In very small quantities, it can induce exquisite states of bliss in its users. A microgram can cause death, so the recreational use of rokna blue is highly dangerous. Prolonged use of rokna blue causes severe memory loss. (SOL)

Roko
a tall, thin humanoid alien working for Finhead Stonebone. (TOJ)

Rokur Gepta
Rokur Gepta, a Croke who had aspirations of power and control, was the last surviving Sorcerer of Tund, although no one is aware of it when he surfaces in the Rafa System. He was an ancient lifeform already, when he appeared on Tund, asking to join the Sorcerers. He was the best student they could have asked for, soaking up knowledge like a sponge. When he continued beyond that knowledge and learned more than the Sorcerers did, Gepta struck out, destroying the brotherhood and reducing the planet Tund to a burned-out ball of ash, using a very specialized lifeform. He then continued to spread rumors and stories about the Tund Sorcerers, to keep them shrouded in mystery as he began collecting power. One of this first goals was to recover the Mindhapr of the Sharu race. When Lando Calrissian foiled his attempt to control the Mindharp, Gepta began plotting his own personal revenge on Calrissian. When Lando foiled his assassination attempt on Oseon 5792, Gepta became more enraged, and stepped up his attempts to kill Calrissian. Gepta nearly caught Lando at the StarCave, but was told that the *Millennium Falcon* was destroyed in a battle with the Imperial Navy.
In keeping with the legends of the Sorcerers of Tund, Gepta conceals his true form in dense wrappings of gray cloth, the color of which very closely matches the color of the ashes of Tund. He wears a large, turban-like wrapping on his head, revealing only his eyes. If he were ever seen without these wrappings, Gepta would appear as the Croke he is, a twelve-legged slug capable of modifying its appearance as it saw fit. Gepta is finally destroyed in a duel with Lando Calrissian at the ThonBoka. He and Lando struggle for awhile before Lando is able to shoot Gepta's enlarged form with his stingbeam. This forced Gepta to return to his normal Croke state. Lando then grabbed the slug and squeezed it until it ruptured. (LCM, LCF, LCS)

Rokwahl
this was the eighth planet in the Lazerian System, although some interstellar cataclysm has reduced it to rubble. It now forms an asteroid belt between Lazerian VII and Lazerian IX. (TSK)

Rol Two
the Empire maintained a prison facility on this planet, during the early years of the New Order. (AIR)

Rol'Waran
this Twi'lek male ran a spice operation from the bulk freighter *Starmaster*, stationed in geosynchronous orbit above Ryloth, during the early stages of the Yuuzhan Vong invasion of the galaxy. Rol'Waran was part of a group of beings who worked for Crev Bombassa and Borga the Hutt. After the fall of Gyndine, Talon Karrde met with Rol'Waran in an effort to gain information on the halting of Hutt business in the Tynnani and Corellian Systems. (JE)

Roldalna
this is the primary planet in the Roldalna System. The system is located along the Enarc Run between the Nigel and Ropagi Systems. Its location also marks the beginning of the Enarc Run spur that connects the Seltos System. (TSK)

Rolf Petruma
this being was the President of the Freda during the New Order. He was disgruntled with the lack of progress of Imperial peace talks between the Freda and their neighbors, the Jante, following a Freda attack on Jante holdings on Rett II. Petruma withdrew from the talks and stalled the peace process. (SWJ9)

Rolion Sector
this section of the galaxy was largely controlled by the Empire during the Galactic Civil War. (RASB)

Roll Call
this news program picked up the story initially written by Cindel Towani for *The Life Monitor*, detailing the various accounts of New Republic armed forces who fought and died during the Black Fleet Crisis. The article, drafted by Hiram Drayson, was designed to help bolster public support of Leia Organa-Solo. (TT)

Rollerball
this sport is played on a wide, smooth field that is often made from stone or permacrete. (POT)

Rollock
this type of candy is lozenge-shaped, and comes in cylindrical packages. They were often mint-flavored. (GG11)

Rollos
this Gigoran was rescued from slavery by Reina Gale, and stayed on with her as an apprentice. (SWJ4)

Rolo
this gladiator was one of the combatants in the Telosian game of Katharsis, shortly before the Battle of Naboo. (DOR)

Rolo, Andews
the leader of the infamous Spectrader Ring, Rolo was imprisoned by the Empire on Captivity, where he led one group of inmates against Dedelin's group. (RC)

Rols'Kus
this gladiator arena was established by the Coynites on their homeworld of Coyn. (OE)

Romany
this male Ryn was the leader of a small clan which was stranded on the planet Duro, during the Yuuzhan Vong invasion of the galaxy.

Romany was distinguished by the patches of bleached-white fur on his arms and tail. At first, Romany found himself a rival of Mezza, as both clan leaders accused the other of trying to escape Duro and strand the other on the planet. They eventually banded together, ahen the Yuuzhan Vong actually attacked Duro, in an effort to make sure that the refugees escaped. (BP)

Romar
this planet, located in the Galov Sector, is known for the Derrbi Wastelands. (SWAJ)

Romba
an Ewok scout, Romba was part of the group which prepared defenses against the Imperial AT-STs during the Battle of Endor. (ECAR, CCG10)

Romex
this tough material is often used to make sturdy dresses and aprons. (POT)

Romey, Belyssa
this woman served as an Alliance Major in the 132nd Forward Division, stationed in the Atrivis Sector during the last years of the Galactic Civil War. (MTSE)

Romm
one of several inhabited worlds of the Delantine system, Romm had a small cell of Alliance supporters shortly after the Battle of Yavin. It was here that Stuart Zissu, along with the droids R2-D2, C-3PO, and 4B-X, were directed to go when they were forced to land on Da'nor, after their ship was captured by the Empire. Stuart's father, Trux, had been sent to the system to rally the rebels on Delantine and gain the support of the Romm cell. However, Trux was taken captive in order for Stuart to escape. (SA1)

Romodi
the oldest Imperial officer working under Tarkin aboard the first Death Star. He has a number of deep, jagged facial scars, which even laser surgery couldn't repair. He supports Vader's plan to seek out and destroy the heart of the Alliance. (SWN)

Romold
a Mugaari cargo ferry destroyed by the Empire shortly after the Battle of Hoth. (TIE)

ROMStat Services
based on Cloud City, this manufacturing operation was one of the largest on the outpost at the time of the Battle of Yavin. (GG2)

Rondat
this small creature inhabits the planet Kuan. (TIE)

Rondel, Zeke
this man was the Commander of the Alliance's base on Berrol's Donn, following the Battle of Yavin. He initiated the mission which rescued the Shashay Crying Dawn Singer from the hands of the Farool brothers. Rondel was noticeable by his thick, curly black hair and gruff demeanor. *Note that* Cracken's Rebel Operatives *spells the name* Rondell. (TA, GMH, CRO)

Rondle
this man, a member of the crew of the *Hawkbat*, was the ship's unarmed combat instructor. (WS)

Rone Mothin
this New Republic Commander was placed in control of the outpost on Sheris. His troops guarded the shield generators protecting the Marter An spaceport, and were pressed into active duty when Imperial forces attempted to gain control of Bhir'Khi Pass. (SWJ9)

Ronika
this planet was maintained by Empress Teta and her judicial advisors. The worst sorts of criminals were shipped to Ronika to terraform the world for future use as a penal colony. Jori Daragon was sent here, upon her return from the Sith Empire, for punishment based on her outstanding debts and actions. When Naga Sadow attacked the Koros Systems, Empress Teta laucnhed her own counterattack. Part of her reinforcements were the prisoners from Ronika. They agreed that fighting for Teta's worlds was more preferable to certain death at the hands of the Sith masses, and fought with all their might to repel the Massassi warriors. (FOSE)

Ronk
a vicious carnivore native to the planet Cilpar, the ronk is a compact, lion-like creature. The male ronk is considered a delicacy by the locals, while the female is fatally poisonous. (XWRS)

Ronnie the Rocketpack Rodent
this comical character was the mascot of Galaxy Ways theme park. (GMS)

Rontha
this Meerian man ran the Agricultural Corps base on the planet Bandomeer, during the time when the Corps was working to overcome decades of damage done by mining operations. Rontha spoke in a monotonous drawl, and could ramble for hours on the most meaningless subjects. (DR)

Ronto
a huge sauropod beast of burden, the ronto resembles a long-necked brontosaur. Its small head is crowned with a pair of wide, bony frills. They have a keen sense of smell, which makes up for their poor eyesight. Many of them were transported to Tatooine, as they seemed to adapt well to the dry climates. A trader from Tatooine donated one to Luke Skywalker and his Jedi Academy on Yavin 4, to assist in repairing the Great Temple after the battle with the Shadow Academy. (SWSE, SHA, CCG9)

Ronyards
this planet was set aside by the rest of the galaxy as a junkyard for old droids. It has become covered with the parts of droids, but in a strange set of circumstances, the droid parts have fused together and created a large, single-minded entity that covers much of the planet's surface. The droids that roam free refer to the huge conglomeration as the Body of the Living God, and the free roamers refer to themselves as brothers of the Body. The Alliance learned that the Empire was going to melt the droids on Ronyards down for slag to reconstitute into the ores contained in it. They sent R2-D2 and C-3PO to warn the droids, who were led by Brother Fivelines. The Body of the Living God was aroused by the invasion of the Empire, and helped destroy the Imperial forces. (CSWDW)

Roodji
this species of predator is known for its loud, howling, pack attacks. (XWWP)

Roofoo
one of many names used by Doctor Evazan, the alien which attacked Luke in the Mos Eisley cantina. (SWR)

Rook
this Ghtroc freighter was owned by Culan Brasli, Ral, and the Desilijic Hutts, who wanted Ghitsa Dogder eliminated. They sabotaged by hyperdrive on the *Star Lady* during a stopover on Chad, then followed the ship to Prishardia. (TFNR)

Rookie One
this was the callsign of an unnamed pilot who flew with the Alliance during the struggles leading up to the Battle of Yavin. A native of the planet Tatooine, Rookie One later was instrumental in the destruction of the Empire's V-38 project. (RA, RA2)

Rooks
one of Ulic Qel-Droma's Krath starship captains. (TSW)

Room of a Thousand Fountains
this was one of the upper chambers of the Jedi Temple on Coruscant, during the last decades of the Old Republic. Used for meditation and quiet study, the room was filled with fountains and waterfalls surrounded by a forest-like planting of flora from around the galaxy. (RF)

Room 030
this field-shielded room is located deep in the bowels of the Imperial Palace, and served as the primary meeting location for the New Republic's Council on Security and Intelligence. (SOL)

Roon
primary planet in the Roon System of asteroids and moonlets, it orbits is sun at such a distance, and with sufficient rotation, that one side is a lush, tropical paradise while the opposite side is a cold, dark wilderness. Rumors have spread over the years that the planet holds untold treasures, but no one has ever found them. (DCAR)

Roona
this world was a member of the Old Republic. (TPM)

Roonadan
fifth planet in the Bonadan System, in the Corporate Sector. Han Solo and Fiolla boarded the *Lady of Mindor* there, during their travel to the planet Ammuud. (HSR, XW)

Roonat
an alien known for its squeak (CPL)

Roonstone
this is a type of extremely rare, infinitely valuable crystal found on the planet Roon. First brought to light by Mungo Baobab, the Roonstones were covered with carvings and glyphs. (DCAR, SES)

Roop
this young boy was the youngest of Bedran Veb's grandchildren. (TOJC)

Root Oath
this Ewok oath was given by a warrior whenever they agreed to help another being. As the name implied, the Root Oath was a strong oath, anchoring itself in the swearer's person and growing outward. (SWJ1)

Rootleaf
a plant native to Dagobah, used as food by Yoda. He cooks some for Luke when he first arrives on the planet. (ESB)

Rootline
this is basically the family tree of each M'shinni clan, but it holds a much deeper significance that that. Each M'shinni can trace his ancestry along their Rootline to one of the Firstmothers, the extinct humanoids who first created the M'shinni race. (GG12)

Ropaga Sea
this vast ocean covers the planet Ropagi II, and isolates the two main continents of Forethought and Afterthought. (TSK)

Ropagi
this yellow-white star is the primary solar body in the Ropagi System. Its location in space anchors one end of the Kira Run. (TSK)

Ropagi II
the second and primary world in the Ropagi System, Ropagi II is remarkable in that the highest point on any land mass is no more than 20 meters above sea level. It also has a normal temperate of around 25 degrees Centigrade, making it a pleasant world for living. The planet is the homeworld of the Ropagu and Kalduu races. Its average days last 30 standard horus, and its year lasts 375 local days. (TSK)

Ropagis
this city is located on the continent of Forethought, on the planet Ropagi II. It is connected to Ebyl, as well as Torvane and Balarik, via monorail service. (TSK)

Ropagu
this delicate, peaceful race of near-humans was native to the planet Ropagi II. They are similar to humans in height, but they have wispy, black hair that sharply contrasts with their pale skin. Their tall, thin frames were the result of generation upon generation living in the low gravity of Ropagi II. The eyes of the Ropagu are a strange pink hue. Facial hair among males is regarded as a sort of badge of honor, although the Ropagu are a peaceful race by nature. This has not always been so, for 4,000 years before the Battle of Endor there were 45 different Ropagu nations battling with each other over which was superior. The intervention of the Kalduu race saved the Ropagu from destroying not only themselves, but their planet as well. Since then, the largest conflict the Ropagu have engaged in is a series of philosophical and theoretical debates in which the loser is encouraged to find a better argument and return to the debate. At the advent of the New Order, the Ropagu had no military whatsoever, instead turning their activity toward obtaining knowledge. The Ropagu are also excellent computer technicians, and can program nearly every programmable device in the galaxy. (TSK, AE)

Ropedancer
a serpentine predator native to the moon Yavin 8, the ropedancer can reach lengths of nearly 50 meters. It was named for the side-winding motion it used to travel across the tundra of the moon, although the ropedancer preferred to live in the water. These huge creatures use their fangs to capture and hold their prey, which they swallow whole and alive. (GG2)

Rordak
1) this world was chosen as an Imperial penal colony for two reasons. First, it was under the control of an orbital nightcloak, which was used to keep the prison camps cold and prohibiting escape. Second, the native Viska are a ruthless race that was not affected by the nightcloak. Rordak was the only world in the Rordak System, and has a day which lasts 14 standard hours. Its year lasts 201 local days. The planet was once the outermost of four worlds surrounding the star known as Rordak, until the star expanded to become a red giant. The inner three planets were destroyed, and much of Rordak's surface was scoured with heat and radiation. Over the millennia, life returned to Rordak, and the Viska soon evolved. The surface of the planet was covered with volcanoes which constantly reshaped the planet. (PG1)
2) this red giant star was the central body in the Rordak System. The system originally had four planets, but the inner three were destroyed when Rordak expanded into its red giant state. Only the outer planet, also known as Rordak, survived. (PG1)

Rordan, Bren-Aarica
this is the pseudonym used by Aarica Vost, during her undercover work while on the planet Kirima. (TSK)

Rordan, Bren-Jules
this small, rat-like man was a native of the planet Kirima, and grew up during the Imperial occupation of the planet. He joined COMPNOR at an early age, and served loyally in order to foster his own position. Bren-Jules was a greedy, selfish, manipulative man, but at the core he was vastly incompetent. He gained favor in COMPNOR by being a yes-man, and was eventually promoted to the position of head agent on Kirima. From his cover as the proprietor of B.J. Rordan's Collectables - a cover which was never truly complete, due to his own incompentance - Bren-Jules kept an eye out for Alliance activity in the starport.
(TSK)

Rordan, Bren-Nevin
this man was the proporietor of Rordan's Galactic Exotic Art, located in the city of Verena, on the planet Kirima. A skinny, balding, non-descript man, Bren-Nevin was also an undercover Intelligence officer for the New Republic. Born on Kirima, he joined the Alliance after the destruction of Alderaan. He made his way off Kirima for training, then returned to assist in keeping tabs on the Imperial and Corporate Sector Authority forces at work in the Kalinda System. (TSK)

Rordan's Galactic Exotic Art
this establishment, located in the city of Verena on the planet Kirima, catered to the exotic tastes of art lovers on the planet. It was also the front for its owner, Bren-Nevin Rordan, who used it to monitor the activities of the Corporate Sector Authority and Imperial agents int he city. Alliance - and later, New Republic - agents could make contact with him when they asked about certain pieces of art he currently did not have in stock. (TSK)

Rordan's Spaceship Parts and More
this sand-colored building is owned and operated by Bren-Aarica Rodan, in the starport sity of Verena, on Kirima. The display area is a large, roomy affair which holds every conceivable starship part and tool available. (TSK)

Rormaroo
this large creature was native to the planet Pallaxides. It had a wide, flat body, measuring up to 300 meters in length, up to 100 meters across, but standing just 10 meters tall. Their heads were dominated by wide mouths, which were used to graze on the plateaus of the planet. A pair of small eyes helped them see, and two gas-filled wings ran along the length of their body. These wings helped the limbless rormaro move about, and they could transport several tons of material on their backs. Mosy rormaroo acquire a covering of plant material over their lifetimes, appearing from above to be floating islands. Because of their size, these docile creatures had no known predators. (ND)

Rorn, Taska
this woman was a navigation officer aboard the *FarStar* during the search for Moff Sarne. (KR)

Rory
one of the survivors of the Battle of Hoth, Rory was evacuated on the *Bright Hope.* (TBH)

Rosewing
this exquisite, flying insect formed the final step in the lifecycle of the peggelar. (BP)

Rosheed, Pippa
this Doctor of Biology worked for the Fernandin Scouting Expedition, and spent a great deal of time on Yavin 4 determining whether or not the moon was suitable for habitation. She was responsible for isolating the infectious disease which was brought to Yavin 13 inadvertently by the Expedtion, and developing a cure which saved both humans and Gerbs from the disease's effects. She was known as a loner, distrustful of strangers and rarely emotional. (GG2)

Rosie's Joint
a grill which has live entertainment in Teguta Lusat. (LCM)

Rosion
this Imperial Navy Lieutenant served as Joak Drysso's Chief Navigator aboard the *Lusankya*. (BW)

Rosk
this Imperial Navy Commander served under Captain Soontir Fel aboard the *Pride of the Senate*. (THG)

Ross
this man was the owner and operator of the *Sontor Skipper*, and made regular runs to Baralou for the Alliance. (PG1)

Ross, Thaddeus
this Corellian pilot and freighter owned the battered YT-1300 *Kierra*, which he had outiftted with a sophisticated computer he nicknamed Kierra. As the computer developed its own personality, they developed a mother-son kind of relationship, with Kierra constantly nagging Thaddeus and making sure he was okay. When he took a job transporting Adalric Brandl to Trulalis, Ross got caught up in an Imperial operation to recover the Dark Jedi. They were ambushed on Trulalis by Menges, and Ross fled the planet with Brandl. They were intercepted just outside of Trulalis by Imperial Captain Grendahl, who had been sent by High Inquisitor Tremayne to recover Brandl. Grendahl held Ross for questioning, but eventually let him go with a 10,000 credit "reward." (TFE, SWJ4)

Rossi, Todrin
this former Imperial Captain was a native of the planet Coruscant, and served under Warlord Zsinj during the period following the Battle of Endor and the breakup of the Empire. (IF)

Rossik
this Imperial Captain was assigned to accompany Tavin Notsil to New Oldtown in order to recover Gara Petothel. However, when she refused to join Tavin and return to Warlord Zsinj, both Tavin and Rossik were shot by Myn Donos and Lara Notsil. (IF)

Rossorworm
this despicable creature is native to Togoria. The Togorians often refer to smugglers and pirates as rossorworms, because they despise such trash with a passion. (GG4)

Rosswell, Stant
this Imperial governor was placed in charge of the planet Indu San. He was known as a lenient man, and often cut favors for native businesses. For this reason, the natives tolerated Rosswell; it could even be said he was popular. (SWAJ)

Rostat Manr
this Sullustan male served the Alliance during the last years of the Empire, flying Y-Wings into battle. He also served the New Republic, but a year after the Battle of Endor, he resigned his commission and went to work in the private sector. He had tired of war, and believed that he had acheived his goals. He took a position as a pilot with Event Vistas, and within a year was promoted to chief pilot aboard the *Nebula Queen*. However, on a short leave, he was kidnapped and brainwashed by agents of the Imperial warlord Zsinj as

part of Project minefield. A trigger phrase was implanted in his head which, when activated by a phrase dealing with the existence of Ewoks in his nose, would cause him to crash the *Nebula Queen* into a planet. The code phrase contained the planet Coruscant, and Rostat would have succeeded in crashing into the planet if not for two things. The first was intervention of his counterpart, Nurm, who stunned Rostat and rendered him unconscious. The second was that Wraith Squadron had already determined Zsinj's actions, and had warned the Republic of the potential for a Sullustan to be brainwashed in the manner Tal'dira and Nuro Tualin were. Rostat was arrested and detained by New Republic Intelligence. (SOC)

Rota
the Ewok word for food. (EA)

Rotan, Detta
this woman was one of the Alliance' primary operatives on the planet Gotida, during the early years of the Galactic Civil War.(AIR)

Roth, Dengar
an underworld toughguy killed by Mara Jade on Rishi (DFR)

Rothwall, Gam
this man was one of Emperor Palpatine's many personal advisors. He was the target of several assassination attempts during a surprise inspection of the Imperial facilities on the planet Garnib. (GMS)

Roti
1) this is the orange star that is the binary of Roti, at the center of the Roti-Ow System. (GG4)
2) this grain was a staple in the diet of the Seratians. It was also consumed by tymps who have migrated into urban areas of the planet Serat, after the Seratians decimated the population of symers. The symers preyed on the tymps, keeping their population to a minimum. However, the Seratians killed off the symers in order to obtain their organs and appendages, which supposedly had mystical powers. This allowed the tymp population to explode, and virtually destroyed the roti crops on the planet. (COG)

Roti-Ow System
a binary star system which is made up of Roti and Ow, and is the system which contains Altor 14. (GG4)

Rotary Plug
this form of power plug, used pod racers and other high-speed ground vehicles, used a series of small power sources which were tapped in a regular order. However, only a single source was active at any time. It was the predecessor to a cluster plug, which used power from all sources at once. (RAC)

Rotten to the Core (Empire's Crumbling)
this song, written and played by the band Deeply Religious, first appeared on the compilation *Advanced Explosives Handbook*. It was banned by the Imperial Board of Culture. (GG9)

Rotting Disease
this was a typeof disease which was carried by the tesfli piercer of Gorsh. Victims bitten by the tesfli piercer who do not get medical attention find the bitten limb suddenly swells, then turns black. The flesh then falls apart, rendering the limb useless. This disease is worst when a victim is bitten dozens or hundreds of times when they encounter a swarm of tesfli piercers. (PG1)

Rotwort
an aromatic plant that Wuher uses to create the perfect liqueur for Jabba the Hutt. (TME)

Rough-grass
this was a species of dense, green ground cover which grew on the planet Athiss. (TOJC)

Roughskin Rat
this small mammal has coarse, abrasive skin. (SOL)

Rouh
an Imperial freighter destroyed by Dev in the Senex System, during the Galactic Civil War. (XW)

Roundtree System
this planetary system is the home of a dark-skinned race of humans. (CSA)

Rout of Hensara
this is the name of the battle between Imperial forces on the planet Hensara III and the X-Wing Rogue Squadron. The pilots of Rogue Squadron were sent to rescue Dirk Harkness and his crew from the planet, and managed to do so without losing anyone. (XWN)

Rove
this cold, frozen planetoid was captured by the Bramior star many millenia ago, and it is the only sizable body orbiting the star. (CRO)

Rover
1) an Imperial utility tug operative during the Galactic Civil War (TIE)
2) an Alliance transport group that participated in the attack on the Imperial station NL-1. (TIE)

Rover
1) Evazan's pet Meduza, Rover helped Evazan keep his Andoan castle laboratory clean. Rover gave his life to Evazan when he perished while trying to break Evazan's fall into the ocean. (TME)
2) this highly-sophisiticated tracking device was manufactured by Astroserver, and was much better than the TrailMaster. It could provide rangem direction, and speed of the beacon to the user. (CFG)

Roverine
this insectile predator inhabits the Davirien jungles, swarming in groups of millions and stripping the landscape of all vegetation. They also ate any small creature which was too slow to escape the swarm. (VOF)

Rowen
an Imperial Lieutenant who served aboard the *Victory*-class Star Destroyer *Sentinel*, Rowan was once punished for publicly embarrassing his captain. As punishment, he was forced to work as an attache to the Imperial Customs office on Wroona, boarding and inspecting commercial and independent starships which passed through Wroona's spaceports. He was known as a bitter man who demanded adherence to the letter of the law, and who never - ever - took a bribe. Several spacers found that he could be sidetracked, though, by complaining about the law he was trying to enforce. Rowen would launch into a long-winded justification of Imperial law, and eventually would let the spacer go on with their business. (PSG)

Rowi
this Galacian man married Tema. He was known as a healer, and many believed he was truly Elan's father. He raised her as his own, and Tema never revealed that her real father was King Cana of Galu. Rowi passed on his knowledge of healing to Elan before his death. (MOC)

Royal Academy
this was the school at which the young nobles of Naboo were trained to become governmental leaders. (IWE1)

Royal Alderaanian Court
the ruling classes of the planet Alderaan and its hierarchy. (DFR)

Royal Carriage, The
Dustini's starship. (MMY)

Royal Casino
a Cloud City casino owned by Jacc Maldelbrot. (GG2)

Royal Galaxy Hotel
this hotel was located in the tallest building in the city of Curamelle, on Corulag. (SWJ12)

Royal Imperial Guard
red-armored protectors of the Emperor, these servants are specially-trained stormtroopers who met certain physical and emotional characteristics. No one has ever discovered exactly how many guards made up the Royal Guard. They were trained on the barren world of Yinchorr, where they learned that deadly art of *Echani* and often fought to the death against their fellow trainees in order to prove their loyalty to Emperor Palpatine. Their red armor is based on two unique designs: that of the Mandalorian Death Watch and the Thyrsus Sun Guards. Following the death of Emperor Palpatine in the Battle of Endor, the Royal Imperial Guard made a change to their robes. A hem of black was added to the bottom of their robes, indicating that they were mourning the death of Palpatine. Even after the mandatory year of mourning had passed, the black hem remained as an homage to the dead Emperor. When Palpatine reappeared, in body of one of his clones, on the planet Byss, the Royal Guard returned to his side. When the clones were destroyed by the New Republic, many of the Guards were killed as well. The survivors gathered on Yinchorr, and were told of Carnor Jax's treachery against Palpatine's clones. Jax then attacked the Yinchorr compound, eliminating all the Royal Guards except for Kir Kanos and Kile Hannad. Hannad died, fighting back Jax's troops so that Kanos could escape to plan revenge for Jax's treason. (ROTJ, ISB, XWN, CE)

Royal Imperial Shockball League
this was the foremost profession shockball league operating during the New Order. The best shockball players in the galaxy played for more than eighty teams in this league, such as the Shad Furies and the Quent Assassins. Many of the teams were based on Core Worlds. (CRO)

Royal K Casino
a gambling establishment found on Kwenn Station, it was owned and operated by Kassar Kosciusko during the height of the New Order. (CRO)

Royal Kalindan Mounted Police
this police force prtoects the major starport cities of the Kalinda System, including Verena and Jael. They are easily seen because of their ornate uniforms, which consist of maroon jackets with gold trim, black helmets and body armor, and black boots. (TSK)

Royal Mistress
this cumbersome-looking medium freighter was owned and operated by Hawker Bryce-Kelley and his partner, Rypka. The ship could carry up to 500 metric tons of cargo, and was armed wit a concealed quad laser cannon. (PSG)

Royal Naboo Security Forces
this is the name used to describe the volunteer organization which pledged itself to the protection of Naboo's planetary rulers, during the last years of the Old Republic. This group included all branches of the Naboo military, including the Security Guards, Palace Guards, and the Space Fighter Corps. Under the rulership of Queen Amidala, these forces were commanded by Captain Panaka. (TPM, IG1, X1)

Royal Protectors
the elite group of bodyguards assigned to protect Aleema and Satal Keto. (TOJ)

Royal School of Leadership
this prestigious school was located in the city of Testa, on the planet Rutan. It provided an excellent education to those Rutanians who were destined to become politicians and leaders. (SP)

Royal Sovereign of Naboo Medal
this medal, stored in the Theed Palace treasure rooms, was worn by the ruler of the Naboo, and indicated their position as the sovereign ruler of the planet. (VD1)

Royal Yvarema Scout Ship
developed by the Yvarema, this ship was designed to allow the royal explorers to travel beyond their home system. It was a primitive design by modern standards, but was nonetheles reliable and sturdy for local exploration. These ships measured 20 meters in length, and were manned by a crew of two, with room for three additional passengers. They were hyperspace-capable, but only at Class 4 speeds. The only weaponry, per se, was the navigational deflector system used to keep the craft safe from space debris. Most of the systems of this craft were based on fluidic technology, which meant that they were immune to the effects of ion weapons. (KR)

Roz
a free trader who worked for the Alliance, he was wounded helping Almera Zan and Grashk rescue Enid Vahr. (SN)

Rozhdenst, Gennad
this man served the Alliance as the Commander of Scavenger Squadron during the last years of the New Order. Shortly before the Battle of Endor, Rozhdenst and his squadron were dispatched by Mon Mothma to guard Kuat Drive Yards from Imperial assault. Distinguished by the huge scar that ran diagonally across his face – a reminder of another struggle with the Empire – Rozhdenst was at odds with Kuat of Kuat over his squadron's presence, and drawn into the plans of Kodir of Kuhlvult from the moment he arrived at Kuat. She twisted the facts in order to gain his confidence, then forced him to admit that Kuat of Kuat was never going to recognize the Alliance. Fooled by it all, Rozhdenst and Wonn Uzalg agreed to ensure Kuat had an accident, thereby installing Kodir herself as the leader of KDY. However, there plans were crushed when Kuat began destroying the shipyards, rather than letting them fall into the hands of anyone else. Rozhdenst ordered the Scavengers to board as many of the capital ships under construction as they could to rescue them from the destruction. Many were saved, but many more were lost. (HM)

RPC-12
this was the model number of Damorind Securities' restraint capsule. (GG10)

RPS-8
this was the model number of Merr-Sonn's standard rocket launching system. While not as accurate as the RDP series of launchers Locris Syndicates produced, the RPS-8 was much more directly lethal. (ROE)

Rq8.Y
Torplex shipboard avionics package. (SCRE)

Rq9.Z
Torplex shipboard advanced avionics control package. (SCRE)

RR'uruurr
this Tusken Raider was part of UroRRuR'R'R's tribe, and was responsible for the tending and development of their banthas. An expert with the gadderffi, RR'uruurr was the Raider who attacked Luke Skywalker in the Jundland Wastes. (CCG9)

Rrakktorr
this is the Wookiee term used to describe a male's honor and strength of character. (TT)

Rrann Hhoss
this Togorian championship centered around the use of the *sc'rath* in both hunting and combat. (AIR)

Rroshm
this slow-moving creature inhabits the Shadow Forest on Kashyyyk. It eats the leaves of the wroshyr tree and other vines, keeping the Rryatt Trail clear. (TT)

Rrowv
this young Togorian taught Han Solo how to ride a mosgoth, when Han returned Muuurgh and Mrrov to Togoria. (TPS)

Rrudobar
this was one of the twenty orbital cities built above the planet Duro, after the Duros fled its contaminated surface. During the Battle of Duro, Rrudobar was destroyed by the Yuuzhan Vong. (BP)

Rrulinn
this planet was decimated by the Reslian Purge. (GG12)

Rryatt Trail
this forested path through the trees outside Rwookrrorro, on the planet Kashyyyk, leads to the Well of the Dead. It meanders eighteen kilometers through the Shadow Forest before reaching the Well. Beyond the Well, the Rryatt Trail leads to the city Kkkellerr. (TT)

Rrr'ur'R
this was the nickname of UroRRuR'R'R's personal bantha, raised for his use by RR'uruurr. (CCG9)

RS557
this was a series of podracer developed by the Vulptereen manufacturing centers. The cockpit measured 3.66 meters in length, and the 7.92-meter-long engines were capable of speeds close to 760 kilometers per hour. (IG1)

RT-56/X
this silver protocol droid was abandoned in the city of Grig, on the planet Narg. In order to survive, it allied itself with the farmer and conman, Biull Sangtwo. Sangtwo discovered that the droid had a SureDeal-R bargaining and negotiating module in its brain, and decided to put the droid to use. Together, they roamed the streets of Narg Starport, looking for unsuspecting off-worlders. When a suitable "victim" was found, RT-56/X would plead with them to remove it from its "cruel master's service" as a farm drudge. If the off-worlders were sympathetic, Sangtwo would bargain with them to sell the droid. Once the purchase was made, RT-56/X would wait until its new master entered a dense-populated area of the city, where it would disappear and return to Sangtwo's farm. (TA)

RTZ
this was a form of security filter used to encode and protect computer and holographic data. (SWJ1)

RT441
this stormtrooper was part of the guard that protected Imperial Moffs Vanko and Torpin while they were on board the *Kuari Princess*. (RM)

Ruac Outpost
this was an Imperial military base, established early in the New Order. (AIR)

Ruan
this world, the primary planet in the Ruan System, was the site of the headquarters of Salliche Agricultural Corporation. During the Yuuzhan Vong invasion of the galaxy, Ruan was one of many planets which agreed to take in refugees fleeing the battlegrounds. Han Solo later learned from the droid Baffle that Salliche Ag had been taking on refugees, not to claim their produce was "handpicked," but in order to comply with the Yuuzhan Vong's anti-droid sentiments. (HT, JE)

Ruan System
this planetary system encompasses eighteen agricultural planets run by the Salliche Ag Corporation. (SWAJ)

Rubindun
a valuable ore. (EGC)

Ruby Bliel
this non-alcoholic drink is a favorite of young children. (TPM)

Ruby Gulch
this rocky section of the planet Nam Chorios was located near Hweg Shul. It was a hiding place for the Theran natives who shot down large ships entering the planet's atmosphere. (POT)

Ruck's Rut
a multi-level rift network found in Tyma Canyon, on Redcap. (SWAJ)

Rudd, Jerris
this human was under the employ of Bib Fortuna, during the Twi'lek's tenure as Jabba the Hutt's majordomo. It was Rudd who transported Oola to Tatooine. Rudd lost his life trying to kill Luke Skywalker, who had intervened and was trying to save Oola and Sienn. Rudd tried to shoot Luke with his blaster, but Luke parried all of his shots with his lightsaber until one of the blasts ricocheted back and hit Rudd. Fortuna left him for dead. (TJP)

Rude Awakening
Lilmit's starship. (ROM)

Rudic
this crystalline mineral is a prime component in the manufacture of sensor devices. Rudic was once found in abundance on the planet

Hirsi, and the native Qwohog allowed the Alliance to establish a base there to mine it. When the Empire caught wind of the availability of rudic on Hirsi, it invaded the planet, killed the Alliance team, and stripped Hirsi of a large percentage of rudic. They then left the planet in a ruined state when the rudic ran out. Since then, the only rudic found on Hirsi is small, water-borne pieces given to the Alliance and, later, the New Republic. (GG12)

Rudrig
a planet in the Tion Hegemony, site of the Hegemony's only true institution for higher learning. The University of Rudrig was in the process of expanding to other planets when Han Solo was on Saheelindeel. It is the primary planet in the Rudrig System. (HSL, XW)

Rue
this planet, which is covered by frozen methane plains, is the sixth world in the Gacerian System. It has no moons. (PG2)

Rue, Elyhek
this Alliance starfighter pilot served as Red Seven during the Battle of Yavin. A veteran of the Galactic Civil War, Rue was part of Griffon Squadron, part of the Alliance's forces on Ralltiir that attacked the *Devastator*. (CCG9)

Ruetsavii
this Gand title is translated into Basic as "observer" or "examiner." The *ruetsavii* are appointed to chronicle and criticize the life of special Gand who had demonstrated unusually worthy talents or actions. If the *ruetsavii* deems it, these Gand are given the privilege of referring to themselves in the first-person. The three that were sent to chronicle the life of Ooryl Qrygg flew in heavily modified TIE Bombers, which had wings like TIE Interceptors. The bomb delivery system was replaced with a concussion missile launcher, and the ships had hyperdrives and shields. (BW)

Rugger
a succulent rodent found on the Forest Moon of Endor. The rugger is the favored food source of the yuzzum. (ISU)

Ruggert
an Imperial freighter under the protection of the *Warspite* near Dellalt. (XW)

Rughja
1) this alien species has 15 flexible limbs and multiple eyes. Their natural dexterity lent naturally to musical ability, and they are best known for the Rughja style of music. Their natural form of communication is inaudible to most humanoid races. (RD)
2) this musical style was created by the Rughja race, and combines orchestral composition and big-band swing. In traditional rughja music, a Rughja will play ten instruments at once. (RD)

Rugle
an Imperial transport group operative during the Galactic Civil War. (TIE)

Ruillia's Insulated Rooms
a cheap hotel located in Mos Eisley. (TME)

Rukh
this Noghri was a member of clan Baikh'vair, and was the successor to Ir'khaim as Grand Admiral Thrawn's personal bodyguard. Following Leia's mission to Honoghr and the dynasts' message about the falsehoods the Noghri had endured under Darth Vader, Rukh began to question his loyalty to Thrawn. When Thrawn was finally defeated at at Bilbringi, Rukh used the first opportunity he found to drive a knife into Thrawn's alien heart. He tried to flee the *Chimaera*, but was caught and executed by Major Tierce's stormtrooper unit. (HTTE, TLC, SOP, TTSB)

Rula
Smuggler captain in charge of the convoy that was attacked by Hapans during Han's early smuggling days. (CPL)

Rule by Fear
the doctrine of imposing rule on a population, not with direct force, but with the threat of direct force. This doctrine was proposed by Moff Willhuf Tarkin, and also bears the title *The Tarkin Doctrine*. Emperor Palpatine embraced the theory behind the doctrine, and built his forces accordingly. Huge Star Destroyers, lumbering AT-AT walkers, and even the full body armor of Darth Vader were all parts of the Emperor's implementation. (SCRE)

Rulffe
this New Republic junior surveyor was part of the crew of the *Astrolabe* shot down near Doornik-1142. (BTS)

Ruling Council
this New Republic governmental body was originally part of the Provisional government. Much of its power had been dispersed during Leia Organa-Solo's tenure as Chief of State, as the Senate began to create fully-function councils. The primary power retained by the Ruling Council was the ability to remove a Chief of State who had become too powerful. This power had never ben used until the Yevethan Purge forced them to consider Leia's presidency. (SOL)

Rull
this Ebranite clan (or *thildas*) had a long-standing rivalry with the *Jih-tan* clan. (GG12)

Rullak
this male Quarren worked for Nolaa Tarkona and the Diversity Alliance. He died in the Imperial storehouse of viruses which contained the Emperor's Plague. (TEP)

Rumble-pins
a game played in Jabba the Hutt's palace. (TJP)

Rummy Tonic
an alcoholic beverage. (TJP)

Rumbo, Crizby
this fat, red-faced man was the Vice President of Cosmohaul Shipping. He and his staff assistant Felben Cuplatt hired a group of what he called "freelance marines" to combat the rash of piracy which plagued Cosmohaul's transport ships. The New Republic had provided X-Wings to escort the company's cargo ships, but military demands forced the Republic to recall the X-Wings. The pirates turned out to be Xalto Sneerzick and his followers, but they were ultimately foiled by Rumbo's "marines." (SWJ9)

Runaway Droid Ride
this was the popular name given to the planned escape of a huge number of droids from the spice processing centers of Kessel. Led by the former protocol droid known as Squeaky, many of the droids on Kessel began boarding a freighter, They did so in small numbers, but none of them ever left the ship. Before the ship could be loaded with spice, Squeaky reprogrammed the autopilot to head west from the processing plant, then shoot into the atmosphere and jump out of the system. However, the autopilot wound up in a series of canyons, and the droids were jostled and bounced around until they were free of the canyons and into space. (WS)

Runaway Prince
this planet, located deep in Hutt Space, was reformed by the Yuuzhan Vong as a breeding ground for yorik coral and villips. (JE)

Runcart
an underground transport sled developed by the Selonians. (AS)

Runck Das
this Yuuzhan Vong warrior was the only survivor of the group which pursued Corran Horn and his infiltration team on Garqi. Despite the implication of cowardise his survival might imply, Das was ordered by his commander, Krag Val, to return to Shedao Shai and tell their commander about the strange reaction of vonduun crab armor to the pollen of the bafforr tree. (DTR)

Rune Haako
this Neimoidian served as Nute Gunray's lieutenant during the time leading up to the Battle of Naboo. Known as a ruthless businessbeing who viewed his associates as enemies, Haako was the only one of the Neimoidian leaders to ever have encountered the Jedi Knights. He was extremely distrubed to learn that Qui-Gon Jinn and Obi-Wan Kenobi had been dispatched to Naboo. When Darth Sidious had Daultay Dofine demoted for questioning his plans, Haako was promoted into Dofine's position. Together, Haako and Gunray managed to carry out the Sith Lord's plans agains the Naboo and the Gungans, but were unable to completely control the planet. They were captured during the Battle of Naboo by Queen Amidala and her forces, and were returned to Coruscant for trial. *Rune Haako was acted by Jerome Blake and voiced by James Taylor in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1)

Runka
an modified Corvette used to smuggle stolen Imperial goods into the Sepan System, it was captured by the Empire during the Sepan Civil War. (TIE)

Runner
a Habeen transport ship operative during the Galactic Civil War. (TIE)

Running Crimson Flightknife
this was the squadron of Yedagonian fighters led by Wedge Antilles and Tycho Celchu into battle against the forces of the Cartann nation. Tycho was shot down during the battle, but survived and was rescued. (SOA)

Running in the Dark
this song, written and played by Annadale Fayde, first appeared on the compilation *Emotional Hostages*. (GG9)

Runnor
this was one of the six major continents found on the planet Celanon. (PG1)

Runyip
a creature native to Yavin 4, it is a massive, clumsy forager. This shaggy-furred beast has a nasty temper. It uses its flexible nose to dig out plant roots food. A similar herbivore, considered by many xenobiologists to be the root-stock of the runyip, lives on the planet Tran Mariel. They have a distinctive green and brown pelt. (GG2, DA, GG, ROE)

Ruori
this avian beast was native to the planet Zuliria, and was often used as a mount by the locals. (AIR)

Rupin Tree
found on the planet Aruza, these trees seem to breathe and sigh as they sway in the wind. When touched, the rupin tree reacts vocally. A light touch will bring more of the lulling sughs, while a sharp bump or chop will elicit a loud shout. (TBH)

Rur
this individual was the former High Shaman of the Order of the Terrible Glare. He was the sole survivor of the war with the Jedi Knights that wiped out the Order. A humanoid with thick cranial nodules on his bald pate, Rur placed an image of himself within the Portal Desolate on Garn, in order to guard the Order's secrets and exact a future revenge on the Jedi. He placed his image within a computerm and left it on standby, waiting for the Jedi to return. When Luke Skywalker discovered the Portal sometime after the Battle of Yavin, Rur demanded information on the Jedi. Luke told him that a great deal of time had passed since the creation of the Portal, and that Emperor Palpatine and Darth Vader had purged the galaxy of the Jedi. The computer which generated Rur's image was unable to reconcile the huge gulf of time that elapsed, or the fact that the Jedi was gone. The computer overloaded and exploded, destroying the last vestiges of Rur. (CSWDW)

Rus, Beyla
this man, a native of the planet Tibro, was known as the "Gentleman Pirate." He and his band of mercenaries preyed primaily on merchant ships, and never killed anyone. They always set their weapons to stun, and stole cargoes and not lives. Rus' pirates remained neutral during the Galactic Civil War, but began ambushing New Republic vessels after the Battle of Endor. His claim was "to the victor goes the spoils - and then I take them for myself." (WBC)

Rusc'te
this warm beverage was a staple on the planet Exocron, and was often drank in the mid-afternoon. (VOF)

Rush
a highly-charged, carbonated beverage, Rush contained enough natural stimulants to keep the average human wide awake for several days. (TFNR)

Rush Gas
this chemical is used in warfare to disable an enemy from afar. (POT)

Rusha
this was the diplomatic ambassador of the planet Eckless, during the height of the Galactic Civil War. She was an old, white-haired woman with reddish skin and a suspicious nature. She spent much of her life trying to recover the Black Sphere from Hahz Fallone, whom she claimed destroyed her people and her planet. Her dead body was discovered the bounty hunters who had been hired to locate the stone, in the Gold Plaza in Iritisa. (ND)

Rusk
this male humanoid was Cabrool Nuum's hot-tempered son. Rusk convinced Jabba the Hutt to kill Cabrool Nuum in his sleep, then assumed control of his father's empire. He ordered Jabba to kill Vu Chusker, to eliminate any opposition to his assumption of his father's position, but Jabba refused. Rusk had Jabba imprisoned, but Norba released the Hutt, and the two agreed to kill Rusk. Jabba throttled Rusk enough to keep him alive while he jumped on top of the helpless humanoid, squashing him into a pulp. (JTH)

Rust Gardens
a metallic, artificial common area found on the planet Ronyards. (CSWDW)

Rust Rat
the nickname given to any member of the lowest social class on the planet Reuss VIII. (GG9)

Rusted Cutlass II
this old starship section of Zirtran's Anchor formed the base of operations for the Phosphura Belt Pirates. (SWAJ)

Rustibar
a planet subjugated by the Empire during the Galactic Civil War, Sulamar falsely attributed the Empire's success to himself. (DS)

Rustle Snake
a type of snake that sheds its skin in two pieces, split down its length. (COTF)

Rusty Bucket, The
this bar was located in the city of Takari, on Iyuta, but it burned down shortly after the Battle of Yavin. (SWCP)

Rusty Eagle
this winged Alliance transport craft was used to deliver small vehicles and troops to the surface of a planet. (FC)

Rutal 4
Ry-Kooda's base was located on this primitive, backwater world. It was located in the Fferon System. (BF)

Rutan
several centuries before the Battle of Naboo, the natives of this temperate planet decided to relieve the pressures of a growing population by colonizing the planet's primary neighbor, Senali. In a violent and catastrophic civil war, Senali won its independence in a

stunning upset. However, the war left both worlds devastated. The government of Rutan agreed to recognize Senali as a unique world, and both agreed to work together for peace. In an effort to continue the peace, it was agreed that the first-born child of each generation of the ruling houses on both worlds would travel to the other world once they reached the age of seven. They would remain on the other planet for nine years, learning about the other society. During this time, the children were allowed to receive visitors from, and occasionally visit, their homeworld, so that they never forgot their heritage. At the age of sixteen, the youths were allowed to return home in preparation for taking over as ruler of their homeworld. Another member of the royal family moved to the other world until the next generation was born. This arrangement worked well for many years. (SP)

Rutanian
this race of green-eyed, blue-skinned humanoids was native to the planet Rutan. The average Rutanian stood more than a meter taller than a human, and was muscularly strong. They were known as hunters, and the hides they produced were renowned throughout the galaxy. They bred many of the native Rutan creatures on special preserves, where the beasts were maintained in order to produce exquisite pelts and furs. The aggressive Rutanians considered their cousins, the Senalis, to be primitives, lacking any form of cohesive society. (SP)

Ruten
this planet, located in the Cerenia Syste, was under Imperial control following the Battle of Endor. A group of Republic agents was able to successfully establish a resistance on the planet and eventually ousted the Imperial Governor, Bursthed. (TSK)

Ruten Pet Show
this annual event, held annualy on the planet Ruten, attracts exotic pets and their owners from across the galaxy. When Imperial Governor Bursthed became fascinated by the strange creatures in the show, the event became more and more regular, with as many as five “annual” shows each year. Bursthed’s penchant for torturing Alliance agents found an outlet at the show, where the larger creatures were allowed to battle with captured agents in fights to the death. (TSK)

Rutgar-4
a high-density exlosive found only on the planetoid Jatee, it was used by the Empire during the Galactic Civil War. (SN)

Ruthless
this *Imperial*-class Star Destroyer was part of Governor Newen Streeg's fleet, which patrolled the Sisar Run during the last years of the New Order. The *Ruthless* made regular patrols along the Periphery. (SSR)

Rutian Twi’Lek
this is a race of Twi’leks which is virtually identical to normal Twi’leks, except for their bright blue skin. (IG1)

Rutiger
this tree is native to the shallow swamplands of the planet Naboo. Its complex root system is quite tempermental, and can survive only when the water conditions are exactly the right level. The sap of the rutiger is harvested by the Gungans and used to boil the blades of saago grass they use in weaving cloth. (GF)

Rutralli Optor
this Mon Calamari was the leader of the rebel group which hijacked the Telgordo's Pride, shortly after the Battle of Heg. In reality, these "rebels" were nothing more than opportunistic pirates who robbed the passengers of the ship "in the name of the Alliance." (GMK)

Ruuria
a planet, homeworld of the Ruurian race. During the Yuuzhan Vong invasion of the galaxy, Ruuria was overrun during the second wave of attacks. (HSL, HT)

Ruurian
the alien race native to the planet Ruuria and its 143 colonies, the Ruurians pass through three unique stages during their lives. First, they are born into a larval stage, when they resemble eight-legged caterpillars. Each of the eight legs has 4 mutually-opposable fingers. They also have fine, wide antennae on top of their heads, and large, multifaceted red eyes. The larval Ruurians are the most creative and intelligent of their race, and perform the various tasks required to run their planet. The second stage of life is a pupal stage, in which the larva spin a cocoon around themselves and transform themselves in beautiful crhoma-wing fliers. This is the third and final stage of Ruurian development, but it is also the most stagnant. The fliers only wish to eat, fly, and mate. They are single-minded creatures with no inclination to work. (HSL)

Ruva
this nutritious grain is grown on the planet Moorja. (SWJ8)

Rwook
this is the Wookiee subspecies which is characterized by their red, brown, and chestnut fur. Chewbacca was a rwook Wookiee. (RD)

Rwookrrorro
Chewbacca's home village on Kashyyyk, and one of the planet's most metropolitan centers of activity. It was a kilometer-wide platform built in a tangle of huge wroshyr trees. One huge branch had been hollowed out by the Wookiees for use as a hangar, and smugglers routinely evaded Imperial patrols to deliver supplies and weapons to the Wookiee underground. (HTTE, RD)

RWStar A/P Transceiver
this standard piece of equipment is used by various Imperial systems to communicate with Sector Plexus PDVs or in-system communications conduits. (ISB)

RX-24
see Rex (ST, BTM)

RX-8
a highly poisonous gas, RX-8 was the preferred "weapon" of the assassin Kyr Laron. (WBC)

RX4
this Trianii Ranger Patrol Ship was designed for long-term patrol of Trainii space. It was not designed for combat. Measuring 33 meters in length, the RX4 was manned by a crew of two, with two gunners and room for six passengers. It was used in space and in atmosphere, travelling up to 850 kilometers per hour in atmosphere. It was armed with a pair of twin turbolasers and an ion cannon. (CSA)

RX7
designation of a Damorian ion engine. (EGV)

Ry-Kooda
this Koodan was Bar-Kooda's older brother. Ry-Kooda operated from a base on Rutal 4. Ry-Kooda had a flatter head and more spots than his brother, but was no less mean-tempered. When he discovered that Boba Fett had captured and killed his brother, Ry-Kooda launched his own attack on Fett and his employers, Gorga and Orko. He tracked them to Skeebo, and got caught in the middle of the Skavers' kidnapping of Gorga's bride, Anachro. Ry-Kooda was able to corner the bounty hunter on Skeebo, but Fett launched a concussion missile in the Skeendo Tunnels, trapping Ry-Kooda in the resulting rockslide. The hulking creature did not die, however, and began to exact revenge on Orko and Boba Fett. He started by hunting down Orko in his palace, removing all the guards, killing and then eating Orko to repay the death of Bar-Kooda. Ry-Kooda then set his sights on Arachno, but Boba Fett intervened. Ry-Kooda nearly killed the bounty hunter in one-on-one combat, but Fett managed to lure Ry-Kooda into a toxic waste dump. There, Fett set the waste ablaze, consuming Ry-Kooda in the flames. The Koodan exploded from the extreme heat. (BF)

Ry'coz
this alien race was native to the planet Novor XXIII, and developed after Novor Major expanded into a red giant. (SSR)

Rya
a planet. (AIR)

Ryanthi Products
this corporation was based on Rydonni Prime, and was a primary subcontractor in the development of Imperial AT-ATs, AT-STs, and many combat vehicles. (FOP)

Rybcoarse
this synthetic, bio-engineered compound is used in cardio-muscular repair and enhancement operations. The rybcoarse is wrapped around muscles - including the heart- and lungs, providing additional reinforcement and added strength and stamina. (CFG)

Rybet
a small, squat alien with unusual green and tan coloring. Amphibian in appearance, they have overlarge lanternlike eyes, and wide, suction-cupped webbed fingers. They eat primarily insects. In their larval stage, they are blind (Doole uses the larva as spice processors). They have four arms. (JS)

Rycar Ryjerd
this Bimm trader was also an efficient starship weapons smuggler. He'll do business with anyone, and willingly takes on apprentices. He has also mastered the Jawa language. He was also reckless, and has been known to fly through dense asteroid fields to evade capture. After the Battle of Hoth, Ryjerd joined up with his friendly rival, Nabrun Leids, to smuggler goods along the Sisar Run. Both used their own ships in the enterprise, with Ryjerd manning the *Tower*. (CCG, CCG4, SSR)

Rycrit
a bovine creatures raised by Twi'leks. (SWSB, JS)

Rydan Beer
an alcoholic brew. (TME)

Rydar II
second planet in the Rydar System, it was the original homeworld of the Ranat race. When it was discovered that the Ranats were fond of eating Rydan babies, all but three were exterminated. This occurred several hundred years before the Galactic Civil War. (GG4)

Rydan
this humanoid race native to the planet Rydar II. (GG4)

Rydo
this star is the central body of the Namaryne System. (SWJ9)

Rydonni Prime
this is the only habitable planet in the Namaryne System. It has enjoyed the wealth of the Empire for a number of years, primarily because of the contributions of Rythani Products to the Imperial war machine. Even after the death of Emperor Palpatine, Moff Caerbellak continued to employ the planet, in his quest to wrestle power from the New Republic. The wealth of the planet is vast, and its pro-Imperial feelings run deep throughout its society. The planet has been ruled by the K'ntarr monarchy for several generations, a situation which continued with the ascension of Kalieva K'ntarr to the throne. The temperate planet has an average day which lasts 22 standard hours, and its year encompasses 370 local days. (SWJ9)

Ryell
this is the capital city of the planet Rydonni Prime. (SWJ9)

Rygelli, Denis
known as Reggie to his friends, this young man joined the Alliance shortly after the Battle of Yavin. He was known as a techie, and a whiz with anything that needed to be fixed. This allowed him to be part of something he believed in, but kept him out of the primary action. (GMK)

Ryhl, Angrail
this man was one of the galaxy's most noted xenoarchaeologists, primarily because he wasn't a treasure hunter and simply wanted to preserve the ancient wonders he discovered. He often waged a sort of war-like rivalry with Nardo Sau, and sometimes was forced to resort to the same kinds of underhanded tactics Sau used in order to reach a site before him. Ryhl spent his career searching the most obscure and remote Outer Rim worlds for surprisingly wonderous finds, like the Ch'hosk Cave Drawings of Antmuel VI or the Skull of Thalemute. One of Ryh's major disadvantages was his lack of corporate sponsorship, something Sau used to get past the Imperial bureaucracy to obtain licenses before Ryhl could. (HR)

Rylca
this augmented form of bacta was created by Qlaern Hirf's *verachen* shortly after the New Republic liberated Coruscant from Ysanne Isard. It was created from normal bacta that was infused with *kor* ryll from the planet Ryloth. It was vastly superior to normal bacta, and Hirf gave the New Republic its own license to produce rylca in large quantities. This helped the Republic break out of the grip of the Krytos virus and escape from the virtual lock on the bacta market formed when Isard took control of the planet Thyferra. It was first produced at the Alderaan Biotics facility on Borleias. (KT)

Ryless
this species of tree was native to the planet Ganlihk. (COG)

Rylith
a unique crystal that was found on the planet Demophon, rylith was unique in that it could collect and store solar energy. They had many technological uses, including weapons power sources. (SN)

Ryll
a mineral that generates a type of spice, but not the same variety as glitterstim. It is mined on the planet Ryloth, and is used in a number of medicinal ways. It is also illegally smuggled around the galaxy as a recreational drug. In any form or usage, ryll is highly addictive and very dangerous. (SW, JS)

Ryll Beer
this fine lager is created with a touch of ryll spice. (GG9)

Ryloon
a planet famous for its orbital factories. (COJ)

Ryloth
homeworld of the Twi'lek race, located in the Outer Rim Territories. It orbits its sun in such a way that one side is perpetually lit and the other is locked in the dark. The bright side generates huge heat storms which whip around the planet and die on the night side, but not before warming the dark side up enough to support minimal life. It is a dry, rocky world with a thin, breathable atmosphere. The Twi'Leks there mine the mineral ryll for various legal and illegal uses throughout the galaxy. (SW, DA, SWSB)

Ryloth
1) one of two New Republic assault transports used in the conquest of Coruscant, following the Battle of Endor. It carried 100 troops to the planet. (WG)
2) this New Republic CR90 Corvette was part of the force sent to liberate the planet Ciutric from the control of Prince-Admiral Krennel. It supported the flagship *Emancipator*, along with several other Corvettes and a trio of Nebulon-B frigates. (IR)

Ryloth Street
a thoroughfare located in Xakrea, on Darkknell. (TFNR)

Rym Mountains
a range of dormant volcanoes that runs through the Doaba Badlands on Socorro, the Rym Mountains extend nearly 30,000 kilometers across the eastern hemisphere of the planet. (SWAJ, BSS)

Rymm
this volcanic world is the third planet in the Zelos System. It has a single moon. Both Rymm and its moon have been ravaged over time by their proximity to the Zelos System's gravity well. (PG2)

Ryn
this species of humanoids was distinguished by their birdlike faces and the stiff hair covering their bodies. They had a slender, prehensile tail and a chitinous nose. The males had drooping moustachios and crests at their temples, while the females lacked moustachios and had slicked-back hair in place of the crests. Their mouths were formed from a series of holes, making it appear to be a musical instrument, and the tips of their tails were sky-blue in color. They were known to be hard workers, but with a penchant for thievery and confidence games. Ryn were also highly superstitious, and had a number of rituals involving eating and bodily fluids. They were considered nomads, and those Ryn which were encountered most often were enslaved or being hunted down for some crime. Most xenobiologists were unable to discover the homeworld of the Ryn. The Ryn themselves had forgotten its name and location, but their histories showed that they were native to the Core and were driven from their homeworld long ago. Some Ryn believed that they were descended from a civilization of 10,000 musicians who agreed to move to a planet which was bereft of music. Others believed that their ancestors were warriors who were planted on other worlds to fend of a threat from the Inner Rim. This latter explanation was considered the most plausible, since the Ryn language contained a variety of military terms, including words for "non-Ryn" and "civilians." A large colony of Ryn settled in the Corporate Sector, moving from planet to planet. Some contingents of Ryn were quite fatalistic, claiming that they had been abused by the rest of the galaxy for so long that they often abused themselves whenever they were alone. (HT, JE)

Ryn City
this was the name given to the location on Ruan where thirty-two Ryn lived, after they were forced to leave their homes during the Yuuzhan Vong invasion of the galaxy. (JE)

Ryoone
this Outer Rim Territories world was in the remotest sections of the outer arms of the galaxy. It is special in that six unique, sentient species evolved on the world, including the Lyunesi. The planet’s continual seismic activity has meant that the world’s atmosphere is always filled with volcanic ash, making life on the planet harsh and dismal. (MA)

Rypka
this dour, morose-seeming Twi'leki female accompanied Hawker Bryce-Kelley on his travels througout the Outer Rim Territories, rescuing spacers who seemed to be in dire need of assistance. Her origins were unknown, but she rarely communicated in speech. Instead, she used her head-tails to speak, along with hand and body movements. Together, they traveled the galaxy in the *Royal Mistress*. (PSG)

Ryshcate
a dark brown, Corellian sweetbread served for birthdays and other special occasions. It is made with vweliu nuts and Corellian whiskey. (XWN)

Rystall
this humanoid female was one of Jabba the Hutt's favorite dancers. She often performed with Lyn Me and Greeaata to the music of the Max Rebo Band. Rystall was easily distinguished by her flowing red hair and spotted skin. Her face had a unique structure in that it flowed from her nose and cheeks to her ears in a fan-like spread. Her feet were elephantine, being thick stumps with several thick nails. Her mother was a human, but she never knew her father's origins. She was abandoned on Coruscant shortly after her birth, and was raised by a group of Ortolans in the planet's underworld. She was eventually caught in the web of Black Sun, after being approached by one of Xizor's *vigos* who offered her a deal: join him in one of his vacation houses, and he would provide a better life for her adopted family. Rystall agreed, hoping to provide more for her family. However, the *vigo* locked her in a cell and forced her to dance for him, claiming that he would kill her family if she refused. The *vigo* captured her family and used them as slaves for over two years before the *vigo* hosted a sabacc tournament. Lando Calrissian took part in the games, and took a liking to Rystall. He eventually won the freedom of Rystall and her family, and they all fled Coruscant before the *vigo* could have them killed. Rystall and her family drifted to Tatooine, where her parents met an old friend: Max Rebo. The Ortolan band leader aked Rystall to join his band as a dancer, and she heartily agreed. (RJSE, CCG9, MTSE)

Rytal Prime
this is the capital city of the moon Dayark. (KO)

Rythani Labs
a subsidiary of Rythani Products, this research and development operation produced many new military innovations for the Empire. (SWJ9)

Rythani Products
this pro-Imperial technology manufacturer was headquartered on Rydonni Prime, and was historically run by the K’ntarr monarchy. Among the products which rolled off the Rythani lines were AT-AT replacement parts and repulsorlift parts. They produced several weapons prototypes for the Empire, and continued to support Imperial military needs after the fall of Emperor Palpatine. (SWJ9)

Rythii Beast
this vicious creature is found on the planet Rydonni Prime. A number of them are kept in the zoo maintained by the K'ntarr monarcy. (SWJ9)

Ryvellia
this planet, located in the Avhn-Bendara System, was the site of violent anti-Imperial demonstrations prior to the destruction of Alderaan. The Imperial fleet levelled entire city blocks in an effort to quell the rebellions, but managed to kill more innocent bystanders than Alliance supporters. (SWJ12)

Ryyk
this was a species of tree-like aliens which lived extremely long lives. *Note that this species is called the Neti in the* Dark Empire II *comic series*. (TOJC)

Ryyyk
a long, wicked-looking knife used by Wookiees on Kashyyyk. (HTSB)

R02-E
this SE-4 servant droid was owned by Drayk. (GG7)

R0-4
Koth Melan's security/protocol droid. (SE)

R1-series Droid
this is the original series of astromech droids produced by Industrial Automaton. Following closely on the heels of the failed P2-series droid, the R1-series saved on development costs by reusing the shell of the Mark II reactor drone. The R1 series was equipped with a standard Intellex III computer. (TNR, IG1)

R1-G4
this outdated astromech droid was refitted by its owner with a Mark II reactor drone's armored shell. Thus, R1-G4 was almost two meters tall. When its owner was captured, R1-G4 was abandoned. It was later recovered by the Jawas who captured R2-D2 and C-3PO, and was offered to Owen Lars. (CCG)

R1-T4
this astromech droid was part of a cargo shipped by Simms Jonndril to Janelle Seras on Seikosha, shortly after the Battle of Endor. R1-T4 contained coded information which contained instructions on how to find the Emperor's hidden weapons stores. (POC)

R2-series Droid
a series of astromech droids, it is the most popular series ever produced, since it interfaced with most of the starships in production. It was first introduced about five years before the start of the Galactic Civil War. *Note that* The New Republic *indicates that the R2 series is sixteen models outdated within 25 years.* (SW, BTS, TNR)

R200
Koensayr ion fission engines used on BTL A4 Longprobe starfighters. It is rated at 250 KTU. (SCRE, XW)

R2-AG4
this flat-headed version of the R2-series astromech droid was developed for agromech use. *Note that the* Star Wars Technical Journal *gives a picture of R5-D4 to describe the R2-AG4 unit*. (SWTJ)

R2-A5
this white and green astromech was programmed by the Empire for combat communications. It was used to acquire targeting data and relay it to starfighters and gunnery systems. It was assigned to Tatooine during the search for R2-D2 and C-3PO. (CCG9)

R2-A6
this green astromech droid was assigned to Ric Oile's N-1 starfighter during the Battle of Naboo. (IG1)

R2-B1
this blue and gold R2 unit was part of the astromech pool that was used aboard the Naboo Royal Starship, during the reign of Queen Amidala. Like G8-R3, it was dispatched to fix the ship's shield generators during the Queen's attempt to escape the Trade Federation blockade of Naboo. Also like G8-R3, it was destroyed by Federation turbolasers. (IG1)

R2-B4
this astromech droid was dispactched by the Lady Amber Comark, acting as the Alliance agent Tigress, to assist an Alliance Special Operations team during their mission to expose the Death-Hunter project. A battered droid, R2-B4 was nonetheless feisty and loyal. It carried Comark's messages and orders to the Alliance team, and was instrumental in the mission. (SWJ9)

R2-C3
this astromech droid was owned by the Alliance, and was infiltrated into the Imperial Sector Plexus station near Keltos IV. Its duties as an Imperial droid were to monitor the Plexus' computer networks for illegal intrusion. As an Alliance operative, Seecubed (as he was known to the Alliance) recorded information from the Plexus' computers and transmits important data to the Alliance. (CRO)

R2-C9
this modified astromech droid was owned by Marka Durn. (IA)

R2-Delta
this was the name of an upgrade which was developed for use on R2-series astromech droids twenty years after the Battle of Endor. It involved new algorithms and programming to speed up the calculation of navigational data, shortening the time it took to develop a hyperspace jump. This allowed many owners of R2 units - especially large military concerns like the New Republic - to get many more years of service out of their large pool of R2 droids. (DTO)

R2-D0 (Artoo-Deo)
Tiree's R2-model astromech utility droid, R2-D0 was known as “Deo.” Deo managed to escape from the various scrapes Tiree was caught in, and assisted several groups of Alliance agents in rescuing Tiree. (RPG, GCQ)

R2-D2 (Artoo-Detoo)
Artoo is an astromech utility droid, and was used extensively during the time of the Old Republic as a starship maintenance droid within the Naboo droid pool. He was part of the contingent of astromechs which was aboard Queen Amidala’s personal starship when she fled Naboo for Coruscant, shortly after the Trade Federation invaded the planet. When the ship was damaged while trying to run the Federation’s blockade, R2-D2 and its companions were dispatched to repair the shield generators. Of the four astromechs dispatched, only R2-D2 managed to complete the work and return to the ship. He was rewarded by the Queen with a thorough cleaning, and accompanied her to Tatooine and Coruscant. On Tatooine, R2-D2 made the acquaintence of the incomplete protocol droid C-3PO, which was being constructed by Anakin Skywalker. Although their encounter was brief, it set the tone for future meetings. After the Battle of Naboo, in which R2-D2 helped young Anakin destroy the Federation’s droid control ship, R2-D2 was thrust upon the intergalactic scene. His knowledge of starship programming made him an invaluable resource to the flight crews of the Republic. When the Alliance decide that it was time to break away from the Empire and launch an all-out attack, they used Artoo as a decoy. They figured that most people - even the Imperials - wouldn't suspect that a lowly astromech droid was carrying the top-secret plans to the first Death Star. When the consular ship *Tantive IV* was intercepted while trying to reach Obi-Wan Kenobi and deliver the plans to him, Artoo's mission was modified. Instead of just holding the Death Star plans, he was also programmed by Princess Leia to seek out Obi-Wan and enlist his aid without human assistance. Artoo jettisoned from the ship along with his good friend, the protocol droid C-3PO, and they landed on Tatooine. After being sold at a Jawa auction to Luke Skywalker, Artoo couldn't trust Luke, and sought Obi-Wan himself. This led to Artoo's almost being destroyed by the Sand People, but Obi-Wan rescued them, and the rest is history. Following the Battle of Yavin, Artoo had to be refitted a number times from damage sustained as Luke's X-wing astromech droid. Artoo has nevertheless remained a loyal droid, lending his assistance whenever necessary. *Artoo-Detoo was portrayed by Kenny Baker in all three* Star Wars *films.* (SW, SW1)

R2-D609
see Thirteen. (WS)

R2-K7
this R2-series astromech droid was owned by the Mytaranor Slaving Council, and was packed with a variety of weapons, altered circuitry, and insidious programming. R2-K7 was the primary astromech aboard the *Vanquisher*, working with Rian Rann’s three Verpines to keep the ship in top operating condition. (AIR)

R2-L1
this astromech droid was assigned to Essara Till's N-1 starfighter, during the period leading up to - and including - the Battle of Naboo. She nicknamed the droid Ell-One, primarily because the droid had become something of a friend to her. R2-L1 also had a wry sense of humor, which evidenced itself during combat. (SFT)

R2-M3
an astromech droid used to compensate for the *One Liner*'s lack of a navigational computer. (SN)

R2-QU
this astromech was owned by Aloren Breesa. (IA)

R2-Q2
this black and white R2 unit served on many Imperial reconnaissance missions in the Expansion Region before being assigned to the *Devastator*'s mission to capture the *Tantive IV*. (CCG2)

R2-Q5
this clumsy waitering droid was employed at the *Lucky Despot*. It was said that not a day passed that R2-Q5 didn't stumble down the hotel's stairs at least once. (GG7)

R2-R
this recon/astromech droid was used in X-Wings and Y-Wings that were assigned reconnaissance duty. In addition to normal astromech programming, the R2-R series could accumulate and download recon data. (SOL)

R2-RC
this astromech droid served Cryle Cavv aboard the *G Cat*. (SWJ12)

R2-R9
this red astromech droid was part of the droid pool which services Queen Amidala's Royal Starship. During her escape from the Trade Federation blockade shortly before the Battle of Naboo, R2-R9 was dispatched to repair the shield generators. Unfortunately, R2-R9 was hit by a blast from a Trade Federation Battleship and destroyed. (IG1)

R2-S4
this astromech droid served the Alliance as the co-pilot of a Y-Wing for many years, until the Y-Wing was flown by Pike Angeles. When Angeles became a field operative, R2-S4 went with him. Like most R2 units, R2-S4 was quite independent, and tended to wander off when bored. Angeles enhanced the droid's programming, giving it the ability to break into and control starship computers, especially Imperial freighters and transports. (CRO)

R2-V0
this astromech droid is owned by Ixsthmus, and served the Ithorian aboard the *Long Shot*. R2-V0 was disassembled over 50 times by the ship's so-pilot, Siene Symm, to repair the continuous stream of nonsense that issues from R2-V0's sound actuator. Symm is convinced that the actuator system is faulty, but has been unable to repair it. This is because the sounds are not the result of a defect. R2-V0 is simply a poet, and he creates the sounds because they sound nice together. (SWCP)

R2-V6
a standard astromech droid owned by Gryseium Incorporated, Sabel Corazon used this droid to hold the computer virus she was going to introduce to Premier Provisions' central computer. The droid was intercepted by Alliance agents, who used him to infiltrate Gryseium and foil the plans of Corazon. (SN)

R2-X0
this astromech droid was owned by the Krish mechanic known as Maniac. Maniac nicknamed the droid Patchwork, as he spent much of his free time modifying the droid for a myriad of uses. The droid had a great deal of additional armor plating, and Maniac installed a variety of additional tools around the droid's carcass. R2-X0 often emitted a high-pitched giggle after Maniac spoke, a modification many felt that Maniac implemented himself. (CRO)

R2-X2
this black and white astromech droid was Red Ten's companion during the Battle of Yavin. (CCG)

R2-Z4
this astromech droid was owned by Kara Saffch, and was put to work on the *Night Havoc*. (PG2)

R2-4B
this astromech droid was owned by Lorn Moonrunner, and was used to assist in flying the starship *Refugee*. R2-4B wore what appeared to be a standard restraining bolt, but Lorn had modified a detonation device to resemble the bolt. This was all a precaution taken in case the Empire should ever discover that Lorn - the former Imperial Major Corvus Langlier - was on Rhamalai. When this finally happened, shortly after the Battle of Yavin, R2-4B was confiscated and placed in the Imperial droid pool. When R2-4B had been placed in the garrison in Argona, it activated the programming which activated the detonator. The resulting explosion destroyed much of the Imperial garrison. (SWJ13)

R2-5
this is the name given to the droid Owen Lars first purchased from the Jawas, before he bought R2-D2. (JLS)

R2(S5)
this prototype R2 Series 5 astromech was first used by Prince Isolder of Hapes. It was a gift from Leia Organa during her attempts to gain Hapan assistance following the Battle of Endor. Isolder used the R2(S5) droid in his Miy'til starfighter, *Storm*. (EGV)

R2Z-DL
known as Toozy, this droid was the only astromech ever to earn the Alliance's Rohal Cross for valor. At one time, Toozy was owned by a deep-cover Alliance operative, but the agent was assassinated by the minions of crimelord Qa'till. Qa'till took control of the droid, and eventually placed it in his labor pool on Hypotria, where Qa'till controlled all the starship maintenance operations. Toozy remained loyal to the Alliance, however, stealing information from starships which land on Hypotria and relaying important data to the Alliance. It was Toozy who tipped off Koedi Raef to the Empire's movements near Vilosoria, during the Alliance's liberation of the planet. Raef was awarded the Rohal Cross for the successful liberation of the planet, but Raef refused the award and deferring it to Toozy. (CRO)

R3-series Droid
1) this is a series of simple droids. (GG7)
2) the R3 series of astromechs had more memory and advanced circuitry than their predecessors, the R1 series, making them more efficient at calculating hyperspace jumps. (CCG)

R3-A2
this R3-series astromech was upgraded to provide coordination of piloting angles and approach vectors during combat. (CCG9)

R3-T2
this astrmoech escaped from a crew of pirates that was based in Mos Eisley, on Tatooine, and roamed the spaceport town in an effort to avoid them. R3-T2 had increased memory capacity over most standard R3 units, and was programmed to both enhance and sabotage hyperdrive systems. *Note that this R3 unit does* not *have a clear dome*. (CCG9)

R3-T6
this Imperial astromech droid had red and white markings, and served aboard the first Death Star. (CCG2)

R300-H
Koensayr hyperdrive motivator used on BTL A4 Longprobe starfighters. (SCRE)

R37-series Droid
this was a series of maintenance droids developed for use aboard Imperial starships. (BI)

R4-B11
this agromech droid was controlled by Slythor the Squib shortly after the Battle of Yavin, although Slythor soon tired of R4-B11's inability to handle even the simplest of tasks. R4-B11 was known to be cranky and destructive, and Slythor had it disassembled and rebuilt to his own specifications as an assassin droid. The familiar appearance of the agromechs allowed R4-B11 to get close to its targets, and Slythor often added R4-B11 as part of a trade whenever Slythor wanted to recover what he gave away. Once "sold," R4-B11 would kill its new owners and return to Slythor, at which time the Squib would recover the other objects. (OE)

R4-series Droid
1) a series of astromech droids, related to the R2 series but with fewer astrogation capabilities (WEG)
2) a series of agromech droids. (TME)

R4-E1
this Industrial Automaton creation was the companion of BoShek, and was a fiercely independent droid. R4-E1 was similar in size and construction to R5-D4. (CCG)

R4-M17
this stubborn but hardworking Industrial Automation agromech droid was owned by a Mos Eisley moisture farmer. (GG7)

R4-M9
this multi-purpose droid was designed to control and repair computers and vehicles. This black-and-white striped droid was used by Darth Vader's team to search the computer core of the *Tantive IV* for information on the stolen plans to the first Death Star. (CCG)

R5-series Droid
1) a series of agricultural droids, related to the R2 series. (SWN)
2) a series of astromech droids built by Industrial Automaton. They are somewhat quirky, and develop sour, bitter personalities as they age. (SWSB, SWJ9)

R5-A2
this orange maintenance droid is often seen roaming the streets of Mos Eisley. (CCG2)

R5-D2
Wedge Antilles' astromech droid, he often referred to it as "Mynock." When the droid requried a memory wipe, shortly before the Battle of Thyferra, Zraii wiped it and gave it some new programming. This resulted in the droid's designation changing to R5-G8. (XWN, BW)

R5-D4
often simply referred to as Red, this Industrial Automaton droid was one of the last R5 units ever built. Red was purchased by Owen Lars from the Jawas, just before he purchased C-3PO. R5-D4's motivator (or servomotor-central) blew just after purchase, so Owen ended up buying R2-D2 instead. *The Star Wars Radio Drama explains that R2-D2 modified R5-D4 so that its would motivator would fail, drawing attention to himself.* R5-D4 then spent a number of days riding along inside the Jawa's sandcrawler, until the sandcrawler was attacked by Imperial forces looking for R2-D2 and C-3PO. R5-D4 was in no condition to move, and bided his time until another group of Jawas came by to claim the left-over machinery. R5-D4 made it back to Mos Eisley, where he was purchased by Voren Na'al and reprogrammed. With the help of Momaw Nadon, Na'al sold R5-D4 to the local Imperial prefect's assistant administrator. There, R5-D4 recorded everything is heard and saw, holding the data until it could be recovered by Nadon. (SWN, SWR, MTS)

R5-G8
this was the new designation given to Wedge Antilles' astromech droid Mynock, after Zraii gave it a memory wipe. Zraii also added new programming, and the droid was redesignated R5-G8. Wedge shorted this to just "Gate." (BW)

R5-L4
this astromech was owned by Kyp Durron, and used to assist in piloting Kyp's T-65XJ starfighter, during the years leading up to the Yuuzhan Vong invasion of the galaxy. It was R5-L4 - known as Elfour - who located the record of the ExGal-4 Spacecaster shuttle as it passed through the Veragi Sector on its way to Helska. When the Dozen-and-Two Avengers were intercepted by the Yuuzhan Vong at Helska, Kyp was the only member to escape the ambush. However, in a desperate flight into hyperspace, R5-L4 was unable to prevent the X-Wing's internal systems from shutting down, then was destroyed itself in a flash of electric fire. (VP)

R5-M1
this noisy, slow-moving astromech droid is employed by Fiz Cor'gril as a starship mechanic. The Verpine Garginoolaara has worked with R5-M1 to keep its personality from getting sour, but was unable to repair some of the droid's quirks. R5-M1 has the annoying habit of beeping and chirping to itself, and a malfunctioning acoustic signaller sometimes raises the sound level to unbearable levels. (SWJ9)

R5-M2
this R5 droid was owned by Shawn Valdez. It was primarily on Alliance combat starships, plotting tactical sublight courses. R5-M2 was instrumental in planning the evacuation routes for the Alliance ships stationed at Hoth's Echo Base, prior to the Battle of Hoth. (CCG3)

R5-X2
this astromech droid was employed by Jabba the Hutt. Its programming had been severly modified, and R5-X2 was primarily used to calculate the current odds of any gambling event and its participants. R5-X2 was extremely adept at the odds-making on podraces. R5-X2 was also responsible for maintaining a running count of the Hutt's winnings on these events. (IG1)

R6-series Droid
this series of astromech droids was heavily shielded against electrical discharges. (SOL)

R7-series Droid
part of the prestigious series of Industrial Automaton astromech droids, the R7 was designed to work with the new FreiTek E-wing fighters. The R7 bears a slight resemblance to the R2 unit, having two permanent and one retractable legs. They have a different body shape, though, which inhibits the use of R2 units in the E-Wing, as well as the use of R7s in an X-Wing or Y-Wing. The R7 can hold up to 15 hyperspace jump coordinates in its memory. They were heavily shielded against electrical discharges. (DE1, DESB, SOL)

R7-T1
the R7-series astromech droid employed by Luke Skywalker on the E-Wing he borrowed from the New Republic. (BTS)

R7Bo3Kr2
this is the most probable elemental composition of the truth serum Bavo Six. (CFG)

R8-series Droid
this series of Industrial Automaton astromech droids was produced shortly after the death of Grand Admiral Thrawn. (VOF)

R82
this was the model number of one of Arakyd's jump boots. These lightweight, full-leg boots offered cable-attached hand controls for greater freedom of movement and ease of use over standard jet packs or rocket packs. (ROE)

* S *

S-EP1
this was Leia Organa-Solo's personal security droid. She nicknamed it Sleepy. (SOL)

S-foil
the wing assembly of an X-wing. The wings are connected diagonally, and when the S-foil is moved into attack position, the opposing wings spread apart. On an X-Wing, this results in the characteristic X-shaped wing pattern. On a B-Wing, it brings the wings upward to form the well-known cross-shape wing pattern. The name S-foil is a shortened term for Strike Foil, the original name used to describe these wings by Incom Industries. (SW, SWSB, SWTJ)

S-s3a
Seinar Fleet System's long range tachyon detection scanner. (SCRE)

S-thread
this HoloNet technology uses dedicated hyperspace pathways (known as simutunnels) to transmit information instantaneously to extremely remote locations. The galaxy is criss-crossed with a matrix of s-threads, allowing HoloNet terminals to link up and receive realtime updates. (ISB, CFG)

S-1 Viper Automadon
a typographic name given to the X-1 Viper Automadon (DE2)

S-3
this was Damorind Securities' portable force cage. (GG10)

S-4
this was the model number of an underwater torpedo launched designed and produced by Czerka during the Galactic Civil War. (HAS)

S-5
this was the designation of the blaster used by the Naboo Royal Security Forces during the last decades of the Old Republic. The S-5 was also the base used for ascension guns, and a quick modification allowed a general-use blaster to become an ascension gun. (IG1)

S'ae
this species of tree is native to the planet Gacerian. They can grow to incredible sizes, with twelve-meter diameters and up to 100 meters in height. Their root systems reach deep into the planet's crust, and allow the s'ae to respond to the planet's seismic activity. The s'ae trees can detect even slight geological shifts that are undetectable by many races. The s'ae trees have the unique ability to resonate to the pitch and vibration of the earth beneath them, and are known as singing trees by the Gacerites. (PG2)

S'itl Thirr
this Abinyshi came out of hiding to make contact with Doctor Tem Eliss, in order to expose the true story of the Empire's part in nearly wiping out the Abinyshi. (SWJ14)

s'Korth'an
this was a hilly region of the planet Guiteica. It was revered among Bitthaevrian warriors, for the greatest of their numbers were buried there. (AIR)

S'krrr
1) this is the third planet in the Ishanna System, and is a hot world blanketed by rainforests and jungles. It is the homeworld of the S'krrr race. The average day on S'krrr lasts 22 standard hours, and its year lasts 310 local days. (SWJ9)
2) this alien race, native to a planet of the same name, has been a rival of their human neighbors from the planet Rabaan. For centuries, the two races settled their differences in one-on-one combat on the Combat Moon. The S'krrr are tall, mantis-like insectoids with sharp body segments and small, transparent wings on their backs. They use these wings to communicate in what is known as "wingsong." They have managed to remain technologically advanced for their remote location, but never developed space travel. It is generally assumed that the S'krrr descended from insects, most likely the drog beetle, although there is no evidence to support this. Certain members of the S'krrr population worship the lower insects for this purported ancestry. (SWJ9, GOF8)

S'lixike
this New Republic Naval officer was the Commander of the 32nd Cruiser Squadron. He scoffed at the Kalindean DeepSpace Fleet, despite the fact that they held their own against Imperial and Corporate Sector forces. (TSK)

S'man, H.
an Alliance Commander working on the *Independence*, he was almost seven feet tall and weighed almost 300 pounds. His size helped him gain a measure of control over the young starfighter pilot recruits that made their way to the *Independence*, such as Keyan Farlander. (XW)

S'oelle Khiss
this Sluissi was a nephew of Secles Uslopos, and served Abdi-Badawzi as a lieutenant. S'oelle was in charge of running the day-to-day activities of the Twi'lek's court, as well as maintaining a working relationship with the Alliance. S'oelle also made sure that he was ready to step in for his uncle, should Uslopos ever disappointed Abdi-Badawzi. S'oelle kept up a list of contacts within the Society of the Black Bha'lir, as a kind of public relations officer between Abdi-Badawzi and the Black Bha'lir. (BSS)

S'orn, Ren
this young Belascan man was the son of Senator Uta S'orn. He was born Force-sensitive, and longed to attend the training given to potential Jedi at the Jedi Temple on Coruscant. However, his mother forbid any contact with the Jedi, and Ren fled Belasco. When his mother petitioned the Jedi Knights to help locate him, Ren rejected their offer to return to his mother. Some twelve years before the Battle of Naboo, it was reported to the Jedi that Ren had died on Simpla-12, and that all the blood had been drained from his body. His death appeared surprisingly similar to that of Fligh, who had stolen Senator S'orn's datapad. (DH)

S'orn, Uta
this woman was the Senator from the planet Belasco, some twelve years before the Battle of Naboo. She had planned to retire after trying to form a coalition of support to halt the activities of the Tech Raiders, but she was forced to announce it earlier when Fligh stole her datapad. He obtained it one day when Uta put it down while eating the Senate commissary, but she chose not to report the theft in order to ensure the success of her coalition. Shortly after Fligh's death, it was revealed that Senator S'orn's son, Ren, was Force-sensitive, and that she had forbade his attending of the Jedi Temple's training. Ren fled Belasco, and remained separated from him mother for years, despite her efforts to have the Jedi Knights bring him home. Her decision to retire came on the heels of Ren's death on Simpla-12, which Senator S'orn claimed had occupied her mind to the point that she could no longer concentrate. (DH)

S'ybll
a shape-shifting mind-witch encountered by Luke Skywalker and Han Solo just after the Battle of Yavin. She attached herself to Luke, claiming to want his protection from Imperial forces. In an effort to win Luke's confidence, she made herself resemble Tanith Shire, who was still in Luke's thoughts. When she was finally able to draw Luke into her lair and control him, she reverted back to her true form: an ugly old hag. Luke was able to fight through her spell, and tried to escape. S'ybll then projected an image of Darth Vader to battle Luke, but he saw through the illusion and broke her spell. She then tried to use telekinetic powers to physically destroy Luke, but expended all her energies and died before she could rejuvenate herself. (CSW)

Sa-di
one of the Emperor Palpatine's closest friends, and a member of the reborn Emperor's Dark Side Adepts. He soon realized that the Emperor's continual rebirth through the use of clones was not what it seemed to be. Along with Nefta, Sa-Di formulated a plan to destroy all of the Emperor's clones and trap his Dark Side energies in the netherworld forever. Following the reborn Emperor's death on Byss, both Sa-Di and Nefta began destroying the clone vats. Before they could finish the job, however, they were both killed by Sedriss. Unknown to both of them at the time, Palpatine had already entered a new clone body. (DE2)

SA-M3
this Clone Wars-vintage droid was owned by K'cri Elban, and often played the synthtone at K'cri's Cafe. (GG2)

Saadoon-Kauldi
a crimelord active during the Galactic Civil War, Saadoon-Kauldi was recruited to the world of Socorro by Abdi-Badawzi to help expand the presence of Ethra Brewery and other Socorran businesses beyond the Socorran System. A member of the Kadri'Ra species, it was rumored that Kauldi was enslaved and transported on a slaveship with the great-grandfather of Abdi-Badawzi, and that he was freed when the Badawzi family arranged for the ship to be attacked and the slaves freed. Abdi-Badawzi called on a "debt of honor" when he recruited Kauldi, promising a portion of the profits from the Ethra Brewery as well as a stronghold on the planet Neftali. Kauldi eventually agreed, hoping to begin a working relationship with the Society of the Black Bha'lir as well. Pret Swain later supplied a bulk cruiser for Kauldi to use as a personal transport, which he named the *Merkel* and used as an orbiting base near Neftali. However, the plight of his people - enslaved by the Empire - was never far from Kauldi's mind. He also never forgot the fact that he himself was a former slave, and he worked hard to free slaves and give them positions in his organization where warranted. (SWAJ, BSS)

Saadul
an alien race. (JE)

Saago
this species of grass is found on near the deserts and beaches of the planet Naboo. Its blades are tall and brittle, and have a greenish-gray color. The Gungans harvest large amounts of saago grass and boil it in the sap of the rutiger tree, during which the saago grass is softened and strengthened. The pliable blades are then woven into a heavy cloth that is used by soldiers as a natural armor covering. (GF)

Saar, Anton
the author of *Of Droids and Men*. (RASB)

Saarai-kaar
this was the highest rank any of the *Jensaarai* Force users could achieve. At any point in time, there could only be one *Saarai-kaar* among the *Jensarai*, much the same as there was only one Dark Lord of the Sith. Like the other *Jensaarai*, the *Saarai-kaar* wore cortosis-covered armor. Nikkos Tyris was one of the most powerful of the *Saarai-kaar*, until he was defeated by Nejaa Halcyon. When Leonia Tavira twisted the *Jensaarai* to her uses, she made them believe that a Halcyon would be their undoing unless they served her. How she discovered Corran Horn's true identity is a mystery, but she kidnapped Mirax Terrik and made the *Jensaarai* hold her on

Suarbi 7/5 in order to draw Corran into her trap. The *Saarai-kaar* believed the charade whole-hearted, especially after Tavira shot the former Imperial governor and claimed to be liberating the natives of Suarbi 7/5 from Imperial control. When Corran and Luke Skywalker assaulted suarbi 7/5 in an effort to free Mirax, they came up against Tavira, the *Saarai-karr* and the combined might of the *Jensaarai*. Luke took care of the warriors while Corran battle their female leader. She nearly had him, until he recognized the fighting style she used from his vision of Halcyon's death, and implanted an image of Tyris in her mind. Her momentary lapse in concentration dropped her defenses, and Mirax stunned her with several blasters from her own weapon. When she awoke later on, she accused Luke and Corran of prolonging her death, but Elegos A'kla used his *memnii* of her husband's and Nikkos Tyris' deaths to try and convince her of the truth in their words. She chose not to believe, revealing that the *Jensaarai* were descended from Force users who had learned of Sith magics, but their number died with Tyris. The new *Saarai-kaar* continued to believe the Jedi were wrong, but actually trained her disciples with the light side of the Force. The word *Saarai-kaar* is a Sith term meaining "keeper of the truth." When Emperor Palpatine began his Jedi purge, his discovery of Force users on Suarbi 7/5 led him to send Darth Vader there. Rather than accept the allegiance of the new *Saarai-kaar*'s son, Vader killed him as a Jedi, since he lacked the Sith magic. (IJ)

Saarge
this crimelord ran a top-notch organization during the height of the New Order. His mercenaries and hired thugs were always well-armed, finely attired, and smugly confident in their abilities. (GMS)

Saarn
this backwater, Outer Rim world was once the site of a major Alliance base. This base served the sector as an intelligence and communications relay station. It was abandonded following the Battle of Endor, until the Star Destroyer *Stormhawk* entered the system and overran the base. The New Republic dispatched a team to reclaim the base. (SWAJ)

Saava Silk
this was one of the galaxy's finest fabrics. (SESB)

Sab Rufo Academy
an institute of higher learning, Sab Rufo Academy maintained an oceanographic institute on Trieron. (PG1)

Sabacc
a card game played in most every casino, it involves a standard deck of four suits (sabres, coins, flasks, and staves), each having 11 regular cards (1-11) and four ranked cards (the Commander, The Mistress, the Master, and the Ace). The ranked cards are valued from 12-15. The standard deck also includes 2 sets of 8 face cards, known as The Idiot (0), the Queen of Air and Darkness (+/-2), Endurance (+/-8), Balance (+/-11), Demise (+/-13), Moderation (+/-13), the Evil One (+/-15), and the Star (+/-17). *Note that* Galaxy of Fear 4 - The Nightmare Machine *claims there are only 72 cards in a sabacc deck.* Non-standard sabacc decks have included such face cards as Chance, Hazard, the Satellite, The Wheel, and The Damaged Starship, among others. The object is to come as close to +/-23 as possible. A score of greater than 23, less than -23, or 0 is a "bomb-out." There are multiple rounds played, and wagering occurs in each round. Two pots may be won; one for each hand, and one for the entire match. There are 5 major forms. At one time, Lando Calrissian was able to tell fortunes with a deck of sabacc cards. He used the various cards much like tarot cards, and Lando considered the Commander of Staves to be a representation of himself. The Ryn nomad Droma claimed that the Ryn were the original inventers of the sabacc deck, but they used it as a spiritual training device: in other words, to tell fortunes Each suit represented an aspect of the individual's being - staves represented spiritual enterprise, flasks represented emotional states, saber represented mental pursuits, and coins represented material well-being. The ranked cards indicated individuals of specific inclination, and the face cards represented specific events or actions. (ESB, LCM, HTTE, DA, HTSB, GOF4, HT)

Sabacc Solitaire
any of the one-player forms of sabacc. (TMEC)

Sabador
a Rakririan who owns a petshop on Etti IV. (HSE)

Sabador's
an exotic pet store on Etti IV, owned by the Rakririan Sabador. It specializes in unique, non-sentient species that make almost any level of pet, from the passive to the dangerous. Han Solo buys a dinko from Sabador, to give to Ploovo 2-for-1 as a "gift." (HSE)

Sabe'
this young Naboo woman was very similar in appearance to her Queen, Amidala. Sabe served as one of Amidala's handmaidens, but also played a more important role. Like the other handmaidens, Sache was chosen by Captain Panak for her strength, loyalty, and resemblance to Amidala. As part of carefully maintained ruse, Amidala often wore elaborate clothing and make-up in public. This tended to mask her actual appearance somewhat. In times where the Queen's safety was at risk, Sabe would take the Queen's place, dressing up in the clothing and make-up and acting as the Queen herself. Amidala, meanwhile, would assume the role of Padme Naberrie, another handmaiden. The pair had also worked a method of covert communication that they could use whenever Sabe acted as Queen and had to answer important questions. Thus, the deception was nearly flawless to anyone not familiar with Naboo. Sabe *as portrayed by Kiera Knightley in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM, JQA)

Saber Enterprises
a dummy corporation set up by the Empire as a front for its secret anti-espionage operations. It was run ostensibly by Renik during the Galactic Civil War. (SE, SESB)

Saber Rakes
this subclass of Tapani Sector's nobility was born from those youths who formed themselves into gangs and fought with lightfoils. These group had well-developed rivalries, and their feuds often ended in death. These events led the Great Council to ban the use of functioning lightfoils within the sector, a law which the Empire supported. Nonetheless, the Saber Rakes continue to duel, but newer rules prohibiting the killing of an opponent have been formed. (PGT)

Saber Squadron
led by Soontir Fel, this TIE Interceptor squadron was formed to defend the second Death Star during its construction over the forest moon of Endor. Membership in the squadron required a minimum of ten kills by a pilot, and their fighters were painted with a bloodstripe to indicate their skills. The squadron was assigned the responsibility of protecting the *Avenger* during the Battle of Endor. (CCG11)

Saber's Tooth
this cantina was located near the starport in the city of Taskeed, on the planet Yefowr. (SWJ14)

Sabercat
a vicious predator with arm-long fangs. (SE)

Sabiador Slavers
one of the larger slaving operations allowed to continue during the Galactic Civil War. (KO)

Sabra
this YT-1300 light freighter was owned and operated by Twin Suns Transport Services. It was flown by Ace Azzameen during his early training with his sister, Aeron. (XWA)

Sabran
this female Imperial naval officer was known for her fluency in aline languages. She was able to speak in over 300 unique tongues, and was also known for her diligence and self-confidence during a mission. She was framed for leaking information to the Alliance and sent to an Imperial prison. However, Janq Paramexor learned of her language skills, and arranged to have her freed if she agreed to join his guild as a bounty hunter. She quickly agreed, and put her determination and training to work for his operation. (GG10)

Sabrashi Bio-chemical Deterrants, Incorporated
this weapons manufacturer produced a variety of chemical weapons for personal protection. (FOP)

Sabre
a Ripoblus assault transport operative during the Sepan Civil War. (TIE)

Sabre Club
located within The Ace of Sabres, on Kluistar, this exclusive casino was open to only the wealthiest VIPs. Situated on the (lucky) thirteenth floor, the Sabre Club catered to all sorts of royalty, nobility, and corporate elite. Membership was limited to 999, with each member paying 25,000 credits for a two-year membership. Members in current standing were given the guaranteed option to renew their membership. (WSV)

Sabrin, Miletta
this woman was one of the few females who rose to political power in the Empire. She was born to a wealthy family with influential connections, but she distinguished herself as a member of the Imperial militia during the assaults which ousted the Alliance from Koradin Sector. She later became the Prefect, then Governor, of the Renillis System four years before the Battle of Yavin. Her belief in the Empire was shattered with the destruction of Alderaan, and the casual acceptance of the destruction by the Emperor and her own staff. Although she hated the Alliance, she was still dismayed by the loss of life during the Galactic Civil War. After the Battle of Endor, she deserted the Empire and took a small frigate and a crew with her to the Outer Rim. There, she established the Sabrin Ring on Sabrix and negotiated with the Hutts for support and protection. (GG11)

Sabrin Ring
this small empire was forged by Lady Miletta Sarbin, shortly after the Battle of Endor. She later negotiated with the Hutts for support and protection. The Ring was the prevalent force on the planets Sabrix, Elokas, and Helisk, and was more of a criminal empire than a political one. (GG11)

Sabrix
this was the primary world in the Sabrixin System, one of three worlds in the system which were habitable. It was named for Miletta Sabrin, who fled to the previously uncharted planet after the Battle of Endor. (GG11)

Sache'
this young Naboo girl served as one of Queen Amidala's handmaidens. Like the other handmaidens, Sache was chosen by Captain Panak for her strength, loyalty, and resemblance to Amidala. Of all Amidala's handmaidens, Sache and Yane were the youngest, and were left behind when the Queen traveled to Coruscant to petition the blockade of Naboo by the Trade Federation. *Sache as portrayed by Sofia Coppola in* Star Wars: Episode I – The Phantom Menace. (SW1, JQA)

***Sacheen*-class Escort Ship**
this starship was the first of the new class of ships designed for use by the New Republic. It measured 375 meters in length, and served as the blueprint for the *Hajen*-class fleet tender. They were the smallest of the new class designed for independent operations, and

were often assigned screening duties in support of large fleets. The could also served as system patrol ships when supported by a squadron of starfighters berthed in its main hangar area. The *Sacheen*-class escort was armed with 10 heavy turbolaser cannons, 8 laser cannons, and 8 ion cannons, and was equipped with a Class-1 hyperdrive and enhanced shielding and hull plating. (SOL, CTD)

Saclas
this barren planet, located along the Solenbaran Merchant Route, was the homeworld of the Ocsinin race. It was perhaps best-known for the gelatinous pet slimes which lived on the planet, and were popular among young Gamorreans. (AIR)

Sacor
this yellow star was the central body around which the planet Sacorria orbited. (CTD)

Sacorria
a planet located in the Outlier Systems in the Corellian Sector, Sacorria orbits the star known as Sacor and has a single moon. Among its many traditions is the requirement that all women have their father's permission to marry. When the racial separation began in the Corellian Sector, just prior to Thrackan Sal-Solo's rise to power, the Saccorian Triad also rules that marriages to off-worlders would be outlawed. This put a kink in Lando Calrissian's plans to marry Tendra Risant. (AC, CTD)

Sacred Pinnacle
this tower of red, desert stone was sacred to the Sand People who lived in the deserts of Tatooine. The ancient Sand People carved out caves in which they told stories, performed secret rituals, and executed blood sacrifices. However, as Jabba the Hutt asserted his control over the planet Tatooine, the city of Mos Espa grew up in the near near the Pinnacle. As podracing grew in popularity, the Sand People were driven away from the Sacred Pinnacle by the whine of their engines. Eventually, Jabba built Mos Espa Arena surrounding the Pinnacle, but left the stone pillar intact. During the height of Jabba's reign, the Pinnacle housed luxury accomodations for visitors who came to see the podracer. The Sand People, hating the way that their sacred grounds had been usurped, camped out on the pdoracing course and shot at the racers in retailation. (IWE1)

Sacred Pools
one of the most famous landmarks found on the planet Telos. Of all the global parks on the planet, the Sacred Pools were held in the highest regards. Thus, when it was revealed the Xanatos was using the pools as a toxic waste dumping ground, Andra and the POWER party suddenly found themselves at the forefront of a politcal uprising. Qui-Gon Jinn and Obi-Wan Kenobi helped expose Xanatos' plans, and worked to help the Telosians get started on cleaning the Pools for future generations. (DOR)

Sacredot
this was the title used by the Underpriests who served Teroenza on Ylesia. (TPS)

Sadie
the Abyssin bartender of the Jungle Lust, when Han Solo visited Bran Kemple there. (COJ)

Saduu Nagag
this Aplocaph was constantly cleaning his skin, keeping it gleaming in case he makes "that one, crucial meeting." Saduu was on board the *Kuari Princess* when it was attacked by the Riders of the Maelstrom. (RM)

Saell-Terae
this Yarkora was known as an antiquities dealer who roamed the Unknown Regions during the early days of the New Order. He traveled the area in his modified *DeepWater* freighter, the *Lost Reef*, and had mapped out a considerable portion of the Unknown Regions before he ran afoul of Admiral Thrawn. Thrawn was interested in a group of statues Saell-Terae had acquired, hoping to learn something about their creators in order to subjugate them. Saell-Terae refused to part with the statues, but was forced to leave the *Lost Reef* behind in his flight. The ship later showed up, empty and adrift, near Elrood. Saell-Terae managed to escape Thrawn, and vowed to recover his ship no matter what the cost or who he had to kill. (SS)

Saelt-Marae
this male Yarkora posed as an alien artifacts trader at Jabba the Hutt's palace, although no one really knew what his intentions were. He often associated with the B'omarr Monks, and many believed that Saelt-Marae was an assumed name. While at Jabba's palace, Saelt-Marae made a living as an inside informant, providing secrets about the activities of the palace's denizens to Jabba himself. After Jabba's death, Saelt-Marae stole a sizable portion of Jabba's computer records and fled the sector. (CCG7, MTSE)

Saen
a Coway swear word known to Halla, it has something to do with a person's parentage. Halla tells Luke that it's a Coway word meaning "quit," used when two combatant are fighting to determine Canu's decision on a dispute. The battle is decided when one combatant dies or quits. She says this in hopes that Luke would use it if he was near to defeat, to momentarily disengage his assailant and gain the upper hand. (SME)

Saesee Tiin
this Iktotchi Jedi Master was born on the moon of Iktotch, where he learned to fly a variety of starships. Over time, after discovering his ability with the Force and being trained as a Jedi, Tiin could instinctively fly virtually any craft. He was known in the Old Republic military as an excellent dogfighter. Saesee Tiin was trained by Omo Bouri, and served on the Jedi Council at the time when Qui-Gon Jinn petitioned to have Anakin Skywalker trained as a Jedi, and was known on the Coucil for his foresight and his ability to foresee the future. *Saesee Tiin was portrayed by Khan Bonfils in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1, OWS)

Safari One Squadron
this group of Alliance soldiers was seasoned during the Battle of Hoth, and assisted in the recovery of an Imperial I2-CG droid on Goratak III, after it intercepted data on the starship manufacturing plant on Tar Morden. (MB)

Safecube
this box was designed to hold explosives for transport. (SSR)

Safe Home
this is the name of a hollowed-out asteroid maintained by a group of former Old Republic scouts. Located in an unknown asteroid belt and purposely erased from government records, Safe Home provides a place for indepedent scouts to stay in between missions. A group of pirates which plied the space surrounding the asteroid has convinced the scouts that the Empire is still in power and is looking for them as criminals, thereby keeping the scouts near to Safe Home. The pirates then use the scouts as hired muscle, claiming that a juicy civilian target is actually an Imperial ship in disguise. (GG8)

Safecube
this box was designed to hold explosives for transport. (SSR)

SafeScreen
this form of sensor alarm was available in several different models. Type I SafeScreens were basic devices used to protect homes. Type VII SafeScreens were used by royalty and corporations to guard their riches and research. (SWJ9)

Safety Cage
a large, round basket that can be lifted by a sling or moved in a tractor beam. It is used to quickly transport cargo or people from one starship to the next while docked at a spaceport or other location within a safe atmosphere. The cage is constructed so that its contents will not fall out. (HSR)

Safety Inspection Certification
this Imperial document was one of a number of documents required from any spacer who plied the spacelanes during the New Order. The procedures for obtaining the certification were documented in the *Spacer's Information Manual*. Known as an SIC, this document provided information on the space-worthiness of the starship it was issued to. (SWJ9)

Saffa
an alien race. (TFE)

Saffa Painting
a pre-Empire art form (circa 2200-1550 PE) (HTTE)

Saffalore
this Corporate Sector world was the headquarters of Binring Biomedical Product. It remained neutral during the end of the Galactic Civil War, although Binring was staunchly loyal to the Empire. (WS)

Saffch, Kara
the owner and pilot of the freighter *Night Havoc*. At the age of 17, she ran away with her brother, Willi, to explore the galaxy.They worked on various starships until they could earn enough credits for a downpayment on a ship of their own. They finally were able to purchase the *Night Havoc*, but the two have been unable to completely make ends meet. They have incurred large debts, which they try to pay off as salvagers. Kara is an excellent salvager, and worked primarily near Korbin. She is upbeat, proud of her accomplishments, and full of enthusiasm. (PG2)

Saffch, Willi
Kara Saffch's kid brother, Willi was a technical genius, and served as the co-pilot of the *Night Havoc*. He was a tall youth, with a bald head adorned with a topknot of hair. (PG2)

Saffkin Room
a casino on the *Coral Vanda*. (DFR)

Safonne Pendon
this male Rodian was the leader of a group of pirates that targetted New Republic convoys and ambushed them. Pendon's pirates then forced the crews of the ships to surrender before taking possession of the ships and their cargoes. The Rodian maintained a base on the cold world of Seltaya, hidden within the cave systems that exist naturally below the icy surface. He maintained a modest, though effective, fleet of ships, led by the Corvette *Safonne's Sword*. (WBC)

Safonne's Sword
this modified CR90 Corellian Corvette was the flagship of Safonne Pendon's pirate fleet. Its armament was upgraded to include six turret-mounted double-turbolaser cannons. The Rodian also upgraded the ship's drive systems and shields. (WBC)

Sagbat
an Askajian dish, often served jelled. (TJP)

Sagcatcher
this is a species of swift-footed predator. (IG1)

Sage, Vana
this woman was a Naboo expatriate who roamed the galaxy as a hired gun. She flew in a starship she named the *Guardian*, and once ran afoul of the Trade Federation. She returned to Naboo with the *Guardian* to help defeat the Federation's blockade of the planet, during the Battle of Naboo. (OWS, SFT)

Saggery
this plant produces flowers which have gracefully-curving petals. (SOP)

Saggery-blossom Maneuver
this naval attack pattern involved sending a group of starfighters at a specific target in parade flight formation. This formation allowed the fighters to overlap their shields for added protection. Shortly after the fighters are launched, a series of proton torpedoes is launched along their attack vector. Shortly before impacting the target, the starfighters break their parade formation and spread out like the petals of a saggery flower, curving away from the target as the proton torpedoes slam into it. The split-second timing requires the starfighters to attack in parade formation, allowing them to conserve shield energy until they break off. The additional power can then be used to prevent any collateral damage from the proton torpedo strikes. (SOP)

Sagma
this planet was the site of a great battle during the Galactic Civil War. Ganig and Stecker were participants in the battle, and their heroics were the fodder of Imperial propaganda for a short time, until they were suspected of sympathizing with the Alliance. (ISB)

Sague
an Alliance shuttle group destroyed during the Galactic Civil War. (TIE)

SAGEducation
this branch of COMPNOR brought education to the billions of forgotten youths of the Old Republic. Through SAGEducation, COMPNOR gained a great deal of public support. (ISB)

Sagresh
one of the two moos orbitting the planet Ergeshui. (PG2)

SAGroup
see Sub-Adult Group (ISB)

SAGRecreation
this branch of COMPNOR was created to provide wholesome activities for all SAGroup members. Wegsphere was created as part of SAGRecreation, while other parts of SAGRec are specially designed to harden youths to harsh conditions for future assignments in the Imperial armed forces. (ISB)

Sah'Ot
a lake found on Chandrila, Mon Mothma kept a dacha there. She retreated there as often as her duties would permit. (DESB)

Saheelindeel
a planet in the Tion Hegemony which, like many others in the Hegemony, was a backward world trying to play catch-up with the technological growth of the rest of the galaxy. The planet was overrun during the Yuzhan Vong invasion of the galaxy. (HSL, HT)

Saheelindeeli
the ape-like aliens native to the planet Saheelindeel, they are green-furred humanoids. They have a limited technology, and are just starting to move ahead toward automation. They have a matriarchal society. (HSL)

Sahh
this was the Orfite word for their tribal groups. Each *sahh* controlled a vast section of jungle on the planet Kidron. (AE)

Sahreel
this Imperial Admiral served under Moff Nile Owen, and commanded the Star Destroyer *Impending Doom*. (TA)

Sahsahlah
an Old Corellian term meaning "the promised land" or "the place of wise fools." (SWAJ)

Sai'da
this B'omarr monk befriended Han Solo while the smuggler was held in Jabba the Hutt's palace, shortly after being released from his carbonite block by Princess Leia. Sai'da considered himself a historian, and longed for information about the outside world, especially the Galactic Civil War. (JHS)

Sai'Torr Kal Fas
this female Saurin was the bodyguard of her cousin, the Saurin droid trader Hrchek Kal Fas. She is an accomplished warrior, and has been willing to teach battle skills to those who prove themselves worthy. (CCG)

Saiga Bre'lya
this Bothan female was one of the New Republic Intelligence agents sent to meet Major Showolter aboard the *Queen of Empire*, during the transfer of the Yuuzhan Vong priestess Elan to Coruscant. She had been working on Ord Mantell before being assigned to the mission. The mission wsa compromised by a source internal to the New Republic, and the Peace Brigade infiltrated the ship. Two members of the Peace Brigade contacted Showolter before Saiga and her partner, Jode Tee, and posed as the NRI agents. Jode and Saiga arrived just after the false agents, and a firefight broke out. Both Jode Tee and Saiga Bre'lya were shot and killed in the struggle. (HT)

Sail Barge
a huge, repulsorlift pleasurecraft used over water, sand, or any relatively flat surface. Their repulsorlifts can move them along at speeds of 100 kilometers an hour, with a maxmimum celing of 10 meters. One of the most popular sail barges is produced by Ubrikkian Industries, which made the sail barge used by Jabba the Hutt. Their barge requires a crew of 26 to fly, and can handle up to 500 passengers and 2,000 metric tons of cargo. It comes armes with a single heavy blast cannon. The sail barge is the preferred mode of transportation used by the Hutts, since it allows them to transport their huge bulk in comfort, while they are surrounded by their retinues. Jabba had a huge sail barge, but it was destroyed when Luke and Han escaped from the Sarlacc pit. Bogga the Hutt had a spaceworthy sail barge that he used to travel through the Stenness system. (ROTJ, TOJ, SWSB)

Sajak
this was the Dradan word for "food." (DOE)

Sajsh
this lizardine creature maintained a curio shop on Treasure Ship Row, and was supposedly the contact Grand Admiral Thrawn had for getting into Black Sun. He used Haber Trell to contact Sajsh, who was supposed to handle a "cargo" for Borbor Crisk. Sajsh was from an unknown species, and had a three-forked tongue. He referred to his right hand as his "killhand." (TFE)

Sakai
this Imperial Moff was in control of Thuris Sector during the Galactic Civil War. (GG9)

Sakhisakh
this Noghri, a member of the Tlakh'sar clan, served as one of Leia Organa-Solo's bodyguards on her trip to the Bothan homeworld of Bothawui, during her investigation of the Bothan financial situation during the Caamas Incident. He also traveled with the Solos to Pakrik Major and Minor, during their attempted vacation at the height of the build-up of ships near Bothawui. (SOP, VOF)

Saki (sp?)
an alias used by Ponda Baba. (SWR)

Sakirab
this was the code phrase used to recall TIE Fighters to their base in Revos, on Storinal. It was the name of the bunker controller's daughter. (WS)

Sakiya
this planet was the homeworld of the Sakiyan race. (E1A5)

Sakiyan
a race of humanoids native to the planet Sakiya, Sakiyans were characterized by their deep, black skin color and their huge crania. They also have pointed ears, giving them an almost devil-like appearance. Most Sakiyans have the ability to see into the infrared spectrum, and have keen senses. They are known for their skills as hunters, and have been sought out for employment as trackers and assassins. (CCG, CCG9, E1A5)

Sakresh
a game played with a specialized deck of electronic cards. The object was build the strongest hand, in terms of rank. The highest rank was a perfect pyramid with clusters. (GG10)

Sal, Randil
a native of Corellia, Randil married into the Solo family when he wed Tiion Solo. The union resulted in the birth of a son, Thrackan, but Randil died about a year after his birth. (TPS)

Sal-Solo, Thrackan
Han Solo's first cousin, being the son of Han's father's sister, Thrackan looked and sounded very much like Han himself. Thrackan was a little heavier-set, with a little more gray in his hair, and a beard. Thrackan was a highly-ranked Imperial officer in the Corellian Sector during the time of the Empire, and was the heir-apparent for the position of Diktat when he supposedly died. This was about the time Han left the Corellian Navy to become a smuggler. Thrackan actually went underground, and began plotting the secession of the Corellian Sector from the enforced interspecies relations the Empire demanded. When the New Republic emerged, Thrackan continued to remain hidden, and built the Human League as the beginnings of his pro-human plans. He became the League's Hidden Leader, and he emerged from his hiding just after he initiated the intra-species wars in the Corellian Sector, just prior to the Corellian Trade Summit. With Chief of State Leia Organa-Solo confined to the Sector, Trackan announced the secession of the Sector from the New Republic, and declared himself Diktat. Using technology he didn't understand, Thrackan erected a huge interdiction field around the Corellian System, centered at Centerpoint Station. In the confusion which surrounded the inter-species fighting and the isolation from the

Republic, Thrackan captured Han and held him prisoner, hoping to use him to maintain control of Leia. Thrackan continually harangued his cousin, lashing out in drunken fits of rage. He even pitted Han against Selonians in forced battle, just for pleasure. This worked against him, for Han and the Selonian - Dracmus - eventually escaped by working together. Their escape was soon followed by an assault from the New Republic, which was bolstered by Bakuran forces, that managed to penetrate the interdiction field erected in the sector. Feeling his fragile plans collapsing, Thrackan ordered the kidnapping of Jaina, Jacen, and Anakin Solo. This action also backfired, as it was the children, with the help of Chewbacca, Ebrihim, and the Drallian Duchess Marcha, who discovered the key to the planetary repulsors hidden within the planets of the Corellian System.They also slipped through his grasp, during the battle between the Sacorrian Triad and the New Republic. Thrackan gave chase, but the children managed to damage his ship enough to allow it to be captured by the *Intruder*'s tractor beam. Thrackan was placed in jail and eventually convicted of a multitude of crimes. After spending eight years at the Dorthas Tal prison on Selonia, Thrackan was given a chance to prove his rehabilitation by helping the archaeologists aboard Centerpoint Station discover how to reactivate it. He later was part of the team assigned to discover if the station could be used as a weapon against the Yuuzhan Vong. When it was learned that the Yuuzhan Vong had attacked Fondor instead of Corellia, Thrackan and his workforce insisted that Anakin Solo use his connection to the Station and his abilities with the Force to fire on the Yuuzhna Vong fleet at Fondor. Anakin refused, so Thrackan took the shot himself. Unfortunately, the shot was inaccurate, and destroyed much of the Hapan fleet which was supporting the New Republic. It also grazed the planet Fondor itself, and wiped out the Yuuzhan Vong armada. Despite the political repercussions from the Hapes Consortium, Thrackan Sal-Solo was portrayed as the hero of the Battle of Fondor for taking the shot which caused so much destruction to the alien forces. With the ouster of Governor-General Marcha, Thrackan suddenly found himself a leading candidate to lead the Corellian System as an independent entity. (AC, AS, SC, JE, BP)

Sal-Solo, Tiion
Thrackan Sal-Solo's mother, Tiion was a reclusive widow who doted on her son. She and Trhackan lived in a veritable fortress, with rigid security measures. The Sal-Solo's were never social, and did their best to keep people out. Tiion was a member of the Solo family, and married Randil Sal about three years before Thrackan was born. She was far from attractive, especially in her old age. (TPS)

Sal Olbeg
this Kathol Republic senator from Pitann was a political rival of Sho'ban Do. He was outspokenly against the use of gladiator droids for entertainment. Olbeg, like Do, was a near-human, but was genetically engineered for life on Dayark. His nostrils were capable of closing at will, his feet were extremely wide, and his fingered had webbing between them. Olbeg was particularly helpful to the crew of the *FarStar*, who were stranded on Dayark after being mistaken for the *Lance of Endor*. He helped them expose Do's plans to build an army of gladiator droids for use against his political rivals. (KO)

Sala Natu
one of the survivors of the Battle of Hoth, Sala Natu was evacuated on the *Bright Hope.* Natu was a cold-weather survival specialist, and was chosen to be one of the leaders of the group which jettisoned from the transport in one of the remaining escape pods. (TBH)

Salaban,Geng
this man, a native of the planet Bestine, was a member of the New Republic Navy. As a Captain, he served as the commanding officer aboard the *Allegiance*, when it was dispatched to support the diplomatic mission to Adumar. He had recently gained this promotion from a position aboard the *Battle Dog*. (SOA)

Salacious Crumb
Jabba's ratlike retainer, he is a Kowakian monkey-lizard. Salacious has an obnoxious laugh, and has the annoying habit of mimicking what is said around him. Crumb was a resident of the space station Kwenn when Jabba the Hutt visited there. Crumb escaped a group of Mantilorrian rat catchers by stowing away on Jabba's starship. He sustained himself by eating Jabba's leftovers, until Jabba discovered the lizard-monkey and tried to eat him. Bidlo Kwerve and Bib Fortuna both tried to capture Salacious Crumb, but Crumb dumped Jabba's food on Kwerve and fled to the rafters. Kwerve tried to shoot Crumb, but only food squirted out of the gun, landing on Fortuna. Jabba's laughter resounded throughout the ship, and from that point on the Hutt kept Crumb around for a daily dose of laughter. Salacious Crumb knew that the day he couldn't make Jabba laugh was the day he died. He searched Jabba's palaces and townhomes for new jokes. He even waylayed strangers and tried to set them up for a meeting with Jabba, just to give the crimelord a laugh. It is believed that Salacious Crumb died when Jabba's sail barge exploded at the Pit of Carkoon. (ROTJ, MTS, TJP)

Saladar Systems
this small corporation produced a variety of personal safety devices, including the Solo Strobe locator. (PSG)

Salaktori, Jeslor
this man was the leader of the Salaktori Hunters Guild and House Salaktori during the Galactic Civil War. He brooked no obstruction to his hunters, and stood up to Imperial governors and Moffs to defend his members. He was also rumored to have been the driving force behind the collapse of three rival houses. (GG10)

Salaktori Hunters Guild
this freelance bounty hunters' guild was run by the members of House Salaktori, and was active during the height of the New Order. It was one of the oldest bounty-hunting guilds in the galaxy, dating back well into the Old Republic. The Guild's leader, Jeslor Salaktori, was known as a strong man who stood up for his member hunters to the Imperial officers who confronted them. It was a known fact that any being - hunter or not - who killed a member of the Salaktori guild has lived more than a year after the incident. (GG10)

Salamander
this New Republic Nebulon-B frigate was dispatched to Krann to recover Vanel and her Imperial undercover agents. It was rumored

that the Republic responded to a tip from the House of Tagge, which was working to gain a footholdin the nova crystal mining on the planet. (TSK)

Salamini Chemical Munitions
this weapons manufacturer produced a number of products, from offensive weaponry to luma flares. (ROE)

Salassa
this species of tree was found on several planets in the Mid Rim. (IA)

Salc River
this river flows by the city Garan on Garos IV. (SWAJ)

Salculd
the sterile female Selonian starship captain who meets Han Solo and Dracmus when the escape from the Human League on Corellia. She pilots the coneship that they use to escape to Selonia and meet with the Hunchuzuc leaders. (AS, SC)

Salek
Salek was Noa's partner when the two of them set off to see the universe. Their maiden voyage, however, was cut short when their crystal oscillator shorted out, cutting off power to their starship and causing them to make an emergency landing on the moon Endor. When Salek determined the cause of their forced landing, he set out to find another oscillator. However, he was captured by Terak and tortured, for Terak believed that Salek might know the source of "The Power." Salek died in Terak's dungeon. (BFE)

Salforo
this plant, native to the planet Kirdo, is a thick-bodied plant which is eaten by the chooba. (WEG)

Salfur
a New Republic entrepreneur, he maintains Salfur's Trading Post on the forest moon of Endor. (DFRSB)

Salfur's Trading Post
a large landing area and trading post set up by the New Republic near Bright Tree Village on Endor's forest moon. It is set above the forest floor about ten meters on huge columns, and is surrounded by a force field that keeps the moon's indigenous lifeforms out at night. The post is manned on an as-needed basis, and staffing levels correspond to the New Republic's visits to the moon. (DFRSB)

Salin Corridor
this hyperspace trade route was one of the largest in the Outer Rim Territories, running along the outside skirt of the Rim and only coming back toward the Core near Nwarcol Point, where it connected with the Sisar Run. (SSR)

Salin Glek
this Quarren was a lieutenant with the Alliance, and was part of the team supporting Admiral Ackbar during Project Shantipole. Glek was also a traitor, inserted into the Alliance by Bane Nothos so that he could leak information on the progress of Shantipole to Nothos. Glek grew up in the bowels of a a Calamarian floating city, and thoroughly despises the Mon Calamari. He joined the Alliance and quickly rose through the ranks, all the while planning to make the Mon Calamari pay for his suffering. He was approached by Nothos and accepted the Imperial's offer of work. When Glek realized that Ackbar was about to send off the B-Wing prototypes fro manufacture, Glek notified Nothos to begin his attack. Glek fled Shantipole by stealing the *Out Runner*, and was not heard from after the defeat of Nothos. (SFS, EGC)

Salis D'aar
Bakura's capital city and the Imperial seat, Salis D'aar was located on the southwestern coast of Prytis, at the headwaters of two major rivers. The city was designed to imitate the vista of stars and planets in the system, with its streets and major buildings forming roughly concentric circles when mapped out. The center of the circle was the Bakur Complex. Each district within the city had different lighting schemes: the inner circle had pale blue lights, the middle district had pale yellow lights, and the outer circle had deep red lights. (TB, TBSB)

Salis D'aar Academy
located in the capital city of Salis D'aar, this was the most prestigious university found on the planet Bakura. (TBSB)

Salisbury
this is a major city-state found on the planet Ralltiir. (SWJ9)

Salishh Tilloman
this Devaronian grew up as an orphan, although he developed a number of expensive and refined tastes during his adolescence. He eventually was forced to find his way off Devaron in order to meet his own exacting standards, but had few marketable skills. He soon found work as a grifter, moving from planet to planet and scamming everyone he came in contact with. He eventually took on several apprentices, to help fill his coffered without doing any "real work." He cared little for the Empire or the New Order, but had no reason to hate it, either. (HR)

Salla C'airam
this Bergamasque ran an upscale bar and casino which catered to the tastes of the galaxy's most elite beings. In deference to their security, C'airam confiscated the weapons of anyone entering the establishment. In order to unobtrusively detect the presence of a

weapon, C'airam kept a group of ergovores near the entrance to the building. The ergovores were purposely denied a steady diet of energy, heightening their ability to sense its presence. (HM)

Salliche
this planet is located in the Core. An agrarian world, it houses the headquarters of the Salliche Ag Corporation. The planet is also the site of the Vaults of Narner. (CRO, SWAJ)

Salliche Agricultural Corporation
this Imperial agricultural conglomerate that owned planets in the Yulant, Ruan, and Broest Systems. After the Battle of Endor, the workers on many Salliche Ag planets rebelled against the company by burning fields and destroying hydroponics facilities. In an effort to avoid such rebellion in the future, Salliche Ag replaced much of its workforce with droids. However, after the Yuuzhan Vong invaded the galaxy, Salliche Ag began shutting the droids down and welcomed refugess to worlds like Ruan. Salliche Ag claimed to be helping the refugees by giving them shelter in return for their labor, which gave the corporation the ability to claim their their produce was truly "handpicked." In reality, Salliche Ag was eliminating their droid workforce in preparation for the Yuuzhan Vong's takeover of the galaxy. If their workforce was organic, the leaders of Salliche Ag believed that they would get preferential treatment from the Yuuzhan Vong. They also planned to offer the now-useless droids to the Vong as a sacrifice and a token of their esteem. (SWAJ, JE)

Salloon
this Muurian transport was part of the smuggler fleet which agreed to supply the Alliance with arms, just prior to the Battle of Endor. (XWA)

Salm, Horton
a native of Norvall II, Salm was a decorated Y-Wing pilot who served the Alliance during the Galactic Civil War. He earned the rank of Colonel, and was given command of the Aggressor Wing shortly after the Battle of Endor, and led his Y-Wings during the Battle of Brentaal. After the battle, Salm was promoted to General. A small-statured man who believed in hard work and dedication to his cause, he disdained the exposure and fame given to Rogue Squadron, feeling that the hot-shot X-Wing pilots believed they were superior to Y-Wing pilots. During the hunt for Prince-Admiral Krennel, Salm commanded a B-Wing squadron based on the *Moonshadow*. (XWES, XWN, IR)

Saloch
this is the fifth planet in the Jiroch System, and was one member of the Triumverate, along with Jiroch-Reslia and Kalok. It was colonized by the Tunroth. (GG12)

Saloch 2
this was one of several Tunroth worlds caught in the Reslian Plague. It was freed from the Lortan fanatics by the Imperial forces led by Captain Tessra and the *Abrogator*. (MBF)

SalPivo, Tuga
this Corellian was a jack of all trades who could never keep a steady job. He was living on Poytta shortly before the Battle of Yavin. He was known to Jabba the Hutt for his expertise with explosives, and was hired to take out the t'landa Til leading Colony Eight, just before the Battle of Ylesia. (RD)

Salporin
childhood Wookiee friend of Chewbacca's who was killed when the Imperials found Leia hiding on Kashyyyk. He was killed in Leia's defense. (HTTE)

Salt
this word was used by New Republic starfighter pilots to designate a medium-sized Yuuzhan Vong assault cruiser. (DTR)

Saltan valoramosa n telvalk mord
this Old Corellian phrase translated into Basic as "assumption is the first step into a shallow grave." (TFNR)

Salteract
this planet is located in Rayter Sector. (TA)

Salthia
this planet produces a tasty bean which is often served with curdled milk. (TNR)

Salus Corporation
this Rodia-based manufacturer created Stalker battle armor and the Tangler Elite 1 tangle gun specifically for Rodian bounty hunters, but would sell their equipment to just about any bounty hunter. (SWAJ, HR)

Salva
this Imperial Lieutenant was placed in charge of the tours given at the Tol Ado prison facility, during the height of the New Order. Imperial Governor Parnell was so confident in the security of the prison, that he regularly invited beings in for tours of the prison. Salva's job was to escort tourists from the main hangar to the reception area, then take them on a guided tour of the prison. (JH)

Salvage Squadron
see Savage Squadron. (DTO)

Salvager Three
the cargo ship Shug Ninx uses to make the Byss Run. He and Salla Zend used it to penetrate Byss's Imperial blockade and recover the *Starlight Intruder* (DE2)

Salvagers' Guild
this Wroonian guild controlled all salvage operations undertaken by Wroonian corporations. (AE)

Salvation
1) this Alliance medical frigate was operative during the years prior to the Battle of Yavin. (XW)
2) this *Firespray*-class ship was operated by Krassis Trellix for the Karazak Slavers Guild. The name *Salvation*, despie being a misnomer, was also an alias used by Trellix. The ship's true identity was the *Indenture* (TFNR)

Salyer
a composer who attended Alderaan University centuries before Thelaa began plagiarizing his works. (ISU)

Sam
this small-time criminal worked with the thief Lauren, and managed to steal what appeared to be the Kubaz insect from Rock'co. They were forced to separate after the heist, and Sam made off with the statue. When Rock'co and Jorkatt the Render caught up with him, Sam had already shipped the Insect back to Lauren. Sam died during his interrogation. (GMS)

Samarine Province
this planet was located seven kiloparsecs from Damualer Triac. (GG9)

Samol
this Alliance transport group was present when the Alliance attacked the SpecWar manufacturing facility during the Galactic Civil War. (TIE)

Samt, Devlor
this Imperial scientist adopted Voegliss as his own son, after the death of his natural son. (HR)

Samuac
this race of near-humans evolved on the moon of New Kisge. The remote location of New Kisge kept the Samuac out of Imperial notice. (SSR)

San-kur-lor
this Tiss'shar businessbeing was a constituent of the Tiss'sharl League. (GG12)

Sanbra
this planet it the capital of Sanbra Sector, and is located in the De'elta System. (GG12)

Sanchango
this game of skill and luck was popular on the agricultural world of Chrona during the early years of the New Republic. (SWJ12)

Sancretti Arms and Munitions, Interstellar
this weapons manufacturer produced a number of cryogenic weapons. (FOP)

Sanctuary
codename of one of the Alliance's oldest safe world colonies, the name was used even before the official declaration of rebellion. The planet was then a refuge for persecuted religious pacifists; they agreed to join the Alliance so lang as they did not have to take up arms. The planet is home to a huge variety of fish and seaweed. (RASB)

Sanctuary Moon
another name for the forest moon of Endor. (ROTJ)

Sand Bar, The
this was the only local tavern in the outpost location known as The Puddle. (HAS)

Sand Bear
this large predator was native to the planet Kallistas, and was known to hunt down and devour humans. (GG10)

Sand Bunny
a small mammal native to the planet Nam Chorios. (POT)

Sand Crab Nebula
a galactic nebula that resembles a sand crab. (AS)

Sand Dragon
this was another name for the tailring, which was native to the planet Socorro. (BSS)

Sand Drain
developed on Tatooine and used on desert planets throughout the galaxy, these specialized drainage systems draw away sand from streets and buildings. Like water drains, sand drains help remove unwanted sand which drifted around the cities on desert planets. (E1A8)

Sand Drill
a tool used to dig holes in the sands Of Tatooine, it employs a forceful vacuum to blow out extracted sand. (COJ)

Sand Flea
a small creature found in the deserts of many planets, including Nam Chorios, sand fleas often live on the bodies of nerfs. Large specimens of sand fleas make good pets. (POT, GOF1)

Sand Louse
a small, parasite native to Tatooine. (JTH)

Sand Panther
a large, predatory feline native to Corellia, the claws of a sand panther exude a poison when they cut into flesh. (TJP)

Sand Skimmer
a one-person repulsorlift disk, the sand skimmer also has a rear-mounted sail to catch the wind. (DCAR)

Sand Sloth
a huge, fur-covered beast of burden native to the planet Annoo. (DCAR)

Sand Well
found on the planet Socorro, these vast sinkholes formed in the volcanic-ash deserts of the Doaba Badlands. A large concentration of them was found in the Adsila Rifts, where they dot the landscape and often open up unexpectedly on unprepared travelers. Their existence was first documented by Kirr Cyrs. (BSS)

Sand-casting
a unique form of artwork found on Tatooine. (ISB)

Sand-grass
a wild, thorny grass native to the planet Ylesia. It grows along the coastline, and helps keep the dunes intact. (RD)

Sand-grub
a small desert creature raised by the Tusken Raiders on Tatooine, teh sand-grub will gnaw through anything, including flesh. (TJP)

Sand-wave
a ballet which Yarna d'al' Gargan used to perform for Jabba the Hutt, when the crimelord couldn't sleep. (TJP)

Sandbiter
this was the Yuuzhan Vong name for a slashrat. (DTO)

Sandcrawler
a huge, lumbering contraption that moves on four tracks, the sandcrawler was used as both a transport and a warehouse by the Jawas. They were originally Corellian ore haulers brought to Tatooine by the first settlers of the planet. They were seeking ores for manufacturing as well as a fortune in minerals under the desert sands. Tatooine, however, had a limited natural ores which have strange, magnetic characteristics, and so the haulers were abandoned after the destruction of the space station *Tatoo III*. The various Jawa clans assumed ownership and used them to traverse the deserts. (SW, TME, GG7, EGV)

Sander
this Imperial Moff was one of the eight which survived to meet with Grand Admiral Pellaeon on Bastion, some ten years after the death of Grand Admiral Thrawn. When Pellaeon tried to propose a negotiated peace treaty with the New Republic, Sander felt that he might retain control of his own sectors, but would lose some planets to the Republic. (SOP)

Sandfish
a creature that "swims" in sand. (CS)

Sandfly
a small, annoying insect found out various dry worlds, like Tatooine or Socorro. (SWN, SWAJ)

Sandhawk
this Tatooinian bird is hunted for its tasty flesh. (GG7)

Sandi
this young girl was all of fifteen when she went to work for Orman on Lianna. She had grown up in the streets, and believed that working for Orman would help her make a name for herself. (ML)

Sandjigger
a small arthropod native to the planet Tatooine, the sandjigger survives by eating the native razor moss. (ISU)

Sand Leech
a small, blood-sucking creature found on some desert worlds. (RA2)

Sandgale
this was a form of sandstorm which swept the surface of the planet Bimmiel. (DTO)

Sandmaggot
a small creature found on Tatooine. Jabba used them as food, favoring their kidneys. (TME, TJP)

Sandmask
the proctective facial shield worn by the Jawas. It helps them avoid the harsh Tatooine environment, and also keeps their facial identity a secret. (HSE)

Sandmouse
this small animal was kept as a pet on the planet Lianna. (ML)

Sando Aqua Monster
this huge creature is native to the deep oceans of the planet Naboo. It is essentially a fish, although it is feline in stature and moves on its hind legs. It has a long tail, and its blocky head is dominated by a wide maw filled with serrated teeth. They are indiscriminant feeders, and have no natural enemies in the seas of Naboo. The largest specimens have been measured at 160 meters in length, but this is an estimate based mainly on remains. The actual lifecycle of the sando is a mystery, as they are dangerous, although reclusive, predators. (SW1, IG1)

Sandpeople
nomadic desert mutants on Tatooine who roam the Jundland Wastes, they are often called Tusken Raiders because their first attack on a human settlement occured at Tusken. The Sand People have had a deep hatred for humanity ever sinc the desert bandit Alkhara slaughtered a group of Sand People who had befriended him. They dress in heavy cloth robes, and have covered their heads with strips of cloth to hold a breath mask and eye protection on. They have learned how to train the banthas native to Tatooine as mounts, and a marauding group of Tuskens will ride them single file, to hide their numbers. Each raider works with the same bantha for life. When a raider's mount is killed or dies, the raider is left to wander the desert alone. If the bantha's spirit deems it so, the raider will be befriended by another bantha. Otherwise, the raider will die in the sands. On the other hand, if a Tusken is killed or dies, its bantha is turned out into the desert. Although the Sand People are aggressive and violent by nature, they have deep-seated traditions that they cling to tightly. Young raiders are required to prove their adulthood in various physical activities, the hardest of which is the manhood ritual of hunting down a krayt dragon. While the Sand People have no written language, the most revered member of a Tusken clan is the storyteller. He knows the life-story of every member of his clan, and also knows of the clan's history. The storyteller is required to memorize the histories word-for-word, eliminating any chance for misinterpretation or distortion. Apprentice storytellers often are more hard-pressed to prove themselves than warriors, for a single mistake in reciting the histories means instant death. As violent as their nature is, Sand People stay as far from the moisture farmers as the farmers do them. There are occasional attacks on the more outlying settlements. A few scientists have claimed the Tuskens have human origins, but the autopsies done on what little dead they leave behind has revealed cyborg eyes and other non-human characteristics. (SWN, SWSB, TME, ISU)

Sandpearl
an opaline stone found in the last chamber of a krayt dragon's gizzard, these stones are also called dragon pearls. The krayt dragon ingests stones of various sizes and materials for use in its gizzard to crush food for easy digestion. When the stones get too small, they are expelled. The resulting pearls have been smoothed and polished to a brilliant finish, and have various values depending on their color and size. (TME, TJP)

Sandpopper
this model of landspeeder was produced by the Caelli-Merced Syndicate on Socorro. It measured nine meters in length, and could transport a pilot and up to three passengers. The speeder was named for an unusual noise the repulsor engines make when they get sand stuck inside their housings. Caelli-Merced placed additional filters around the intakes to prevent the noise. (BSS)

Sandrat
a small rodent-like scavenger found on Adony Station. (CSWDW)

Sandro the Hook
this acquaintance of Captain Bortrek worked from a base in Celanon City. Bortrek hoped to sell his load of precious cargo, along with the droids R2-D2 and C-3PO, to Sandro. (POT)

Sandrock
a hard stone created over the eons by densely-packed desert sand. Jabba the Hutt's palace was built from sandrock, which was covered with ditanium shielding. (MTS)

Sandskimmer

a small repulsorlift vehicle which could transport a single person and minimal cargo. In many instances, the sandskimmer was nothing but an oblong board with one or two tiny repulsor engines attached. (TJP, E1A5)

Sandskimmer, Falynn
this woman, a native of Tatooine, was one of the first members of Wraith Squadron. As a pilot from Tatooine, she was continually being compared to Luke Skywalker, a comparison she chafed at badly. She joined the Alliance in order to prove herself, but remained behind Luke's shadow. This led to what her commanding officers described as a "chronic insolence" and an inability to keep her mouth shut. Despite already being an ace pilot, she was constantly passed over for promotion and demoted after her outbursts, and came under the notice Wedge Antilles during the formation of the Wraiths. She made the cut, partly because of her ability to fly Y-Wings as well as X-Wings, but mostly because of her piloting skills. She was also the squadron's acquisitions agent. Falynn was killed in the battle that destroyed the *Implacable* over Ession. (WS)

Sandsnake
a reptile native to the deserts of Tatooine. (ISU)

Sandstorm Flightknife
one of the many Yedagonian fighter squadrons which supported Wedge Antilles and the Running Crimson Flightknife during the war against the forces of the Cartann nation, on Adumar. One of their pilots rescued Tycho Celchu, after he was shot down in battle. (SOA)

Sandsurfing
a sport originated on Tatooine in which the participant rides behind a sandskimmer on a small repuslordisk. The disk is attached to their feet, and they surf over the dunes. The origin of the sport is traced back to the Fixer, who taught it to Luke Skywalker. Fixer was nearly consumed by the Sarlacc in a sandsurfing accident. (MTS, EGC)

Sandwhirl
a desert storm on Tatooine. (SW)

Sandwind Team
this cell of Alliance support worked in the Periphery, along the Sisar Run, during the period between the Battles of Hoth and Endor. They had established a base in the Lesser Cueva Expanse on Sriluuur, and were known in the sector for their well-placed intelligence agents and high rate of mission success. (SSR)

Sandworm
a burrowing, desert creature. (TME)

Sanglui
this near-human simian was one of the leaders of the Alliance cell on Vorzyd 5. He had a walrus-like face and a squat body. He gave Luke Skywalker the instructions for meeting an Alliance contact on the planet. (CSWEA)

Sangorn's Net
this bar was located on Berrol's Donn, and was known for its criminal clientele. (CRO)

Sangtwo, Biull
this burly human being poses as a farmer and roamed the streets of Narg Starport, trying to swindle credits from unsuspecting vistors. Sangtwo came into the possession of the silver protocol droid RT-56/X, which he discovered had a SureDeal-R bargaining and negotiating module in its brain. Together, they roamed the streets of Narg Starport, looking for unsuspecting off-worlders. When a suitable “victim” was found, RT-56/X would plead with them to remove it from its “cruel master’s service” as a farm drudge. If the off-worlders were sympathetic, Sangtwo would bargain with them to sell the droid. Once the purchase was made, RT-56/X would wait until its new master entered a dense-populated area of the city, where it would disappear and return to Sangtwo’s farm. (TA)

Sanhedrim
this was a warrior class of the Aing-Tii monks. They believed that the Kathol Rift was a holy site, and forbade any ships to travel through it. (KO)

Sanhedrim Ship
this is the typical Aing-Tii starship design. Referred to sometimes as pilgrimage vessels, the Sanhedrim ships are huge, cylindrical craft which are very organic in design. Like the Mon Calamari star cruisers, no two Sanhedrim ships are exactly alike. They are unlike anything seen or produced by the rest of the galaxy, with engines, thrusters, and weapons sprouting at weird angles and placements. The hulls of Sanhedrim ships are covered with millions of glyphs and sigils that mirror those found on the bony plates of the Aing-Tii themselves. The ships average about 300 meters in length, and have a crew of 150 plus 66 gunners. Typical Sanhedrim ships are armed with the unusual Aing-Tii weaponry, often 30 energy web generators and 6 null-burst projectors. Sanhedrim ships are often well-shielded, and are hyperdrive-equipped. However, instead of a slip of pseudomotion before entering hyperspace, the Aing-Tii ships simply disappear. They reappear just as suddenly, as if they were created in their new location. Rather than direct fighting, the Aing-Tii often use these ships as battering rams, seriously disabling the slave ships they hunt. (KO, VOF)

Sanjin
a planet located in the Core. (SWAJ)

Sank'jek
this creature, named for the zoologist who first encountered them, was native to the planet Dancreti. Their existence has puzzled scientists for years, for they seemed to have a communal society of nomadic gatherers which possessed social structure. The average sanl'jek is a small, thin-bodied, quadripedal mammal with a long, whiplike tail. The females of the species caried their young in birth pouches,and they carried their young for nearly a year before allowing them to roam on their own. One of the more unusual aspects of the sanl'jek society is that they can determine outsiders to their social structure by their heartbeats. This sensitivity to heartbeat had a strange outgrowth: a member of one group could be attacked in a remote location, and his comrades could detect the change in the heartbeat and come to their aid. This response is immediate, and the protective sanl'jeks attack with incredible aggression. Any such inter-group struggles are fought until one side or the other is destroyed or backs off from the battle. (COG)

Sanna
this Alliance agent was part of the team which was sent to the Ishanna System to counteract the inevitable Imperial subjugation. She was a confidante of Leda Kyss, and accompanied Kyss to the Combat Moon. It was here that Andos Delvaren had led Imperial forces, in an attempt to escalate a dispute between the Rabaanite and S'krrr races. A short, sturdy woman with curly hair, Sanna was accompanied to the Combat Moon by an unknown Alliance pilot (*who looks a lot like Wedge Antilles*). (SWJ9)

Sannah
a Melodie child trained as a Jedi on Yavin 4. She was discovered by Anakin Solo and Tahiri when they accompanied Lyric to Yavin 8. They brought her back to the Junior Jedi Academy with them, and persuaded Luke Skywalker to let her stay. Luke recognized the need to train the Melodies to fight back against the hostile predators of Yavin 8, and let Sannah stay. Unlike Lyric, who was nearly twenty and near her changing when she attended the Academy, Sannah was about eleven when she first attended. (LW)

Sanohb'l
this was the Socorran name for the summer equinox experienced on the planet. It was an incredibly hot season, and influenced by the orbit of Neftali as well as Socorro's distance from the star Sokor. (BSS)

Sanriv
a Rodian gemstone. (EGV)

Sansil
a musical instrument created on the planet Adarlon. (GG6)

Sant
this is the name of a Weequay religion. (GG12)

Santage, Keir
this man was rescued from an Imperial detention facility by Wedge Antilles, and later joined Rogue Squadron as a pilot and supply officer. Santage flew as Rogue Seven, and participated in twelve sorties against the Imperial shipyards at Fondor, shortly after the Battle of Hoth. He later flew with Red Squadron during the Battle of Endor. (CCG11)

Santarine
this planet is located in the Hook Nebula. (GG9)

Santhe
one of the ruling houses on Lianna, they controlled the various companies managed by Santhe/Seinar Technologies. The Lady Valles Santhe was a supporter of the Empire, for she felt that the Old Republic never gave her any favors or support. (DESB, ML)

Santhe, Kashan
this young man was Phillip Santhe's son. A quiet man, Kashan was also a close contact of Terri Karl and a dedicated supporter of the Alliance. He uses his relationship with the Lady Valles Santhe to obtain information vital to the Alliance, although Valles and Phillip are unaware of Kashan's activities. Much of his rebellious attitude came from the acquaintances he made while at school in the Core Worlds. (ML)

Santhe, Kerred
this founder of Santhe/Sienar Technologies, Kerred Santhe managed to purchase controlling interest in Sienar Technologies some 100 years before the Battle of Yavin. A native of the planet Lianna, he moved the corporation's headquarters to Lianna and renamed the company Santhe/Sienar Technologies. (ML)

Santhe, Miri
this young girl was Phillip Santhe's daugther, and Valles Santhe's granddaughter. (ML)

Santhe, Phillip
this short, corpulent man was Valles Santhe's only son. A talented engineer, Phillip had no aptitude for politics or diplomacy. A staunch supporter of the New Order, Phillip was the leader of the NOVA project. He couldn't wait for his mother to retire so he could take control of Santhe/Sienar Technologies, and didn't care if the corporation destroyed Lianna or her people. Phillip is the only surviving member of Valles Santhe's family; the other children were killed in anti-Imperial actions by the native Lianns. He was somewhat intimidated by the presence of Rodin Verpalion during the design and creation of the NOVA project. (ML)

Santhe, Valles
this regal woman was the granddaughter of Kerred Santhe, and controlled Santhe/Sienar Technologies during the New Order of Emperor Palpatine. She favored true independence for Lianna, but remained loyal to the Empire. She detested the presence of Rodin Verpalion, and was glad when the Imperial advisor decided not to live on Lianna. It was later discovered that she had knowingly sent out transport ships into pirate traps, allowing the pirates - who were actually Alliance starship crews - to obtain needed supplies. After the Emperor's death at Endor, she managed to gain a measure of that independence, but also claimed home rule for Lianna. (ML)

Santhe Blockade Runner
a patrol craft manufactured by Santhe/Sienar Technologies on Lianna. (ML)

Santhe Corporation
this was the overseeing holding company that controlled the various Santhe and Sienar corporations. The two primary subsidiaries of Santhe Corp were Santhe Security and Santhe/Sienar Technologies. Santhe/Sienar Technologies, in turn, controlled Sienar Fleet Systems, Santhe Passenger and Freight, and Curich Engineering. (MBC)

Santhe Passenger and Freight
one of the subsidiaries of Santhe/Sienar Technologies. (ML)

Santhe Security
one of the various subsidiaries of Santhe/Seinar Technologies, Santhe Security provided security forces for various Imperial outposts and space stations. (SWJ9)

Santhe/Sienar Technologies
this conglomerate was originally known as Sienar Technologies, until Kerred Santhe managed to purchase a majority control of Sienar. He forced the corporation to move its headquarters to Lianna, where it was responsible for the design of several civilian starship designs and components. It was also the parent company of Sienar Fleet Systems, Santhe Passenger and Freight, and Curich Engineering. Following the growth of the New Republic, Lady Valles Santhe decided that she would enter the military market, and began designing war machines under the monicker Sienar Army Systems. Their first designs were provided to the forces supporting the reborn Emperor Palpatine in the battle for Coruscant. *Note that the* Dark Empire Sourcebook *says that Lady Santhe wanted to take control of the floundering Seinar Fleet Systems and remake it in her own image. The result was Santhe/Seinar Technologies, a company independent of Imperial control but willing, nonetheless, to deal almost exclusively with the Empire.* Santhe/Sienar was one of the original voting sponsors of the Corporate Sector Authority. (DESB, EGV, CSA, ML)

Santherian Tenho-root
this plant's extract is often used by drug addicts who wish to escape the harsh realities of life and experience everything as a gentle sunset. (POT)

Santheship
this is one of several small, industrial towns strewn across the northern coast of Anai, on the planet Lianna. (ML)

Santhou Lazith'chika
this alien was Force-sensitive, and decided to learn everything he could about the Force and Jedi during the height of the New Order. Santhou was a friend of Lens and Milla Reekeene, and together they founded Reekeene's Roughnecks. Santhou's species was unknown in the galaxy, and Santhou worked hard to maintain the secret. A humorous and warm being, Santhou balanced the agressiveness of Lens Reekeene and the neutrality of Milla. He was humanoid in stature, but his legs had an extra join and his eyes were very wide. Santhou's skin was a pasty-grey color, which made him look like a corpse. Santhou had been travelling the galaxy for 200 years before joining the Roughnecks. (SWCP)

Santo
this Twi'lek was a member of Warburton's criminal underground until Luke Skywalker met him inside the Tol Ado prison facility. Santo was actually an Imperial spy, sent out to infiltrate Warburton's gang and discover their whereabouts. Santo nearly succeeded, but Luke managed to warn Warburton before Imperial Governor Parnell could attack their hideout. (JH)

Sanza
this planet was the homeworld of the Krish race. (AE)

Sapella
this planet, located in the Kathol Outback, is one of the most isolated worlds of Kathol Sector. It was located between Timbra Ott and Binaros, but was not as profitable a run as going to Jangelle and the Kathol Republic. The planet had entered an ice age during the last millennium of the Old Republic, and much of the planet was covered by the advancing polar ices caps. A band of temperate lowlands straddled the equator, and this fertile land was settled by a group of colonists. The colonists there grew fruits and grains for trade with Timbra Ott, and created a tasty wine from their grapes. This trade allowed the colonists to maintain a mutual defense pact with Timbra Ott, although the Sapellan navy was quite small and outdated. (KO)

Saper, Hallis
this woman was a sludgenews reporter from the planet Bonadan before she joined the New Republic as a documentarian. She had developed a way to interview her subjects without interfering with their actions, but implemented it in a strange way. She found that children disliked being recorded by beings with cameras and other equipment, but that they actually enjoyed the presence of a droid who served as the interviewer's assistant, but which could also record them. She thought that the best of both worlds would be to have

a specially-made protocol droid head created, complete with recording instruments, which she could wear on her shoulder. The droid head, which she nicknamed Whitecap for its coloration, had specialized components that allowed it to follow her eye movements and record what she was looking at. However, the combination - which made Hallis resemble a two-headed lady - tended to cause more disruption than reduce apprehension. When she accepted the role of documenting the negotiations with the Adumari, she brought Whitecap along with her. Wedge Antilles, who served as the chief diplomat, Wes Janson, Tycho Celchu, and Hobbie Klivian all wondered at the effectiveness of Whitecap. They each had a part in developing a system which fit within an ornate hair clip to replace Whitecap's protocol droid head, allowing Hallis to record everything without the intrusive stares aimed at the "two-headed lady." During the negotiations with the Adumari, Hallis managed to record a secret conversation between Tomer Darpen and the *perator* of Cartann, Pekaelic ke Teldan, in which Darpen accused Wedge of being a rogue and acting on his own behalf instead of that of the New Republic. This evidence exposed Darpen's own treacherous plans to bring the planet Adumar into the Republic. She managed to get copies of this recording into the hands of the New Republic Intelligence agency, which arrested Darpen and allowed Wedge to complete the negotiations. After the Adumari agreed to join the Republic, Hallis returned to her regular duties. She later accepted a position within the New Republic Intelligence agency, and spent the early part of her career investigating the Yuuzhan Vong. (SOA, BP)

Sapha
this red-furred Ryn was part of the group, led by Melisma and Gaph, who was on Gyndine searching for Droma. Sapha was separated from Melisma when the Yuuzahn Vong attacked Gyndine before the refugees could be evacuated. Sapha was part of a group captured by the Vong and enslaved aboard the *Creche'*, tending to the needs of an immature yammosk. When the priest Moorsh arrived on the ship, he summoned the Sapha and the other Ryn to have them tell his fortune. (JE)

Sapor
this bartender assisted the New Republic's Sector Rangers in capturing the Karazak slaver Iquar by getting the man extremely drunk and asking him to relate the story of the capture of Janissa Locrin. (GG11)

Sapphire
this strikingly beautiful woman was a courier and smuggler working for the Alliance during the Galactic Civil War. She grew up as a Navy brat, since both of her parents worked as TIE Fighter maintenance techs for the Empire. Sapphire was going to join the Imperial Academy when an explosion in a fighter bay killed her parents. The cause of the explosion was discovered to be the carelessness of Lieutenant Tizzin, the new officer at the base, but his family ties kept him in command. Sapphire's parents were blamed for the explosion, and she has hated the Empire ever since. She vowed to hunt down Tizzin and exact revenge on him. She joined the Alliance short after the deaths of her parents, and ran several smuggling runs with Kevas Startron. When she completed a major run for him, but kept her role in the job a secret, he bequeathed her his starship, the *New Cov Quasar*. She later renamed the ship to be the *Sapphire's Gem*. (CRO)

Sapphire's Gem
formerly known as the New Cov Quasar, this smuggling ship was owned by the Alliance courier known as Sapphire. A Hyrotil *Crescent*-class transport, it was equipped with an array of passive sensors and stealth equipment. Sapphire armed it with a pair of fire-linked concussion missile launchers, claiming that these were easier to shield than conventioanl energy weapons. (CRO)

Sappire
located near Dentaal, Sappire was a strong supporter of the Alliance. (SWAJ)

Sar X
the Sullustan Lambda-class shuttle dispatched from the *Cosuf* transports, it carried the Sullustan diplomats to their rendezvous with Alliance personnel, just prior to the Battle of Yavin. (XW)

Sarahwiee
this Mid RIm world is located in the Bseto System, but was unknown to the Old Republic. It was discovered shortly after the birth of the Empire, and Palpatine kept its location a secret in order to create a research base there. Following the Battle of Endor, some of the remaining fleet captains continued to make stops there, and the facility continued to run. However, after the Battle of Bilbringi, the supply runs were contracted out. On one of these runs, Luke Skywalker and a group of Alliance agents infiltrated the base and liberated some of the scientists. Sarahwiee is a frigid, rocky world which as a day of 28 standard hours and a year of 398 local days. (SWAJ)

Saras Krenin
this female Rodian was a bounty hunter with a burning desire to capture Han Solo. A member of House Benelex, Saras was known as an individual who would turn in her best friend, if the bounty was high enough. Once on a case, she made every effort to make her target aware of the fact that she was coming to get him, a practice which helped her spook many a bounty into a stupid move. However, she was known to have broken off several hunts on word that Solo was in the vicinity. (GG10)

Sarcophagus
Saccoria's moon, it was described as a large burial ground. (AC)

Sardis
this Imperial warship was stationed near the *Obsidian* research platform as protection. However, the Alliance's assault on the station was too powerful for the *Sardis* to repel, and the Imperial facility was destroyed. The *Sardis* was also destroyed in the battle. (XWA)

Sardoran
a planet. (AIR)

Sareet System
this planetary system is the home of the Sareeta race of humanoids. (SWJ8)

Sareeta
this race of humanoids is native to the Sareet System. They have mottled pink skin and large, lidless eyes. (SWJ8)

Sarell Harmion
one of the three Harmion brothers employed by Sarlim Gastess, Sarell was just as ruthless and cunning as his siblings. In the Gastess' Finance system, the Harmions were installed as upper-level managers in newly-acquired corporations, where they removed management and employees much like a surgery removing a growth. The Harmions seemed to relish their work, enjoying the destruction of corporations and the anguish caused to their employees. (GG9)

Saretti, Ephin
this young man served as the Imperial Moff of the planet Bastion, shortly after Admiral Pellaeon signed a peace accord with the New Republic. Unlike his older counterparts, Saretti had never been in the presence of Emperor Palpatine, and held no ties to the old Empire. Saretti grew up on Coruscant during the Galactic Civil War, and his family fled to Bastion when Coruscant fell during the early years of the New Republic. He was, nevertheless, much wiser than the older Moffs, and advocated the support of the New Republic during the Yuuzhan Vong invasion of the galaxy. Saretti was also one of Admiral Pellaeon's strongest supporters, and offered to accompany Pellaeon during his discussion with Leia Organa Solo in regards to joining the fight against the Yuuzhan Vong. Pellaeon, however, requested that Saretti remain on Bastion to help the other Moffs understand the situation. Later, after the Imperial Remnant joined the New Republic in combatting the Yuuzhan Vong, Saretti opened up the Imperial archives to the Astrographic Survey Institute, in an effort to provide them data on the Outbound Flight Project. The hope was that the data would provide information on the origins of the Vong. (DTR, HT)

Sarhl, Fenris
this Imperial Major was known for his skills and success in quelling rebellious activity. He was placed in command of the Demnadi Relief Operation, and was the sole member of the team dispatched to the planet. This was because Governor Cathers only requested help with a single riot, not a planet covered with rebellion. (HR)

Saricia
this Devaronian was Lai Nootka's gunner. (TFE)

Sarin Sector
this area of the galaxy is located in the Outer Rim Territories. (GG9)

Sariss
one of the Dark Jedi working with Jerec, Sariss was physically and mentally stronger than her companions. She was of near-human stock, and was known to be quiet and reserved. She was also, however, a perfectionist, and was a master swordsman with the lightsaber. She was defeated by Kyle Katarn while protecting Jerec at the Valley of the Jedi. (DF2)

Sark-I
an Imperial shuttle which was commandeered by an assassin droid and purposely crashed into the Imperiak palace on Weerden. The droid performed this action in order to kill the Grand Inquisitor, Lord Torbin. (SWSB)

Sarka
this planet was a New Republic supply center attacked by Thrawn. It is the homeworld of the Sarkan race, and was known for its abundance of nova rubies and other gemstones. (DFR, CCG9, AE)

Sarkan
this race of humanoid lizards was native to the planet Sarka. They have short, pointed snouts and large eyes, and are often highly colored. They walk upright, and use their thick tails to balance themselves. Many xenobiologists believe that the Sarkans shared a common ancestry with the Barabels. Their clothing is often adorned with gemstones, and they prefer to travel in groups of three. They have their own version of protocols, and anyone who doesn't adhere to them is considered a barbarian. Their standard greeting has its own protocol, and must include the life history of each individual, the number of battles each has won, the number and value of all gemstones each has mined, and the various mates each has acquired over time. Obviously, these greets often last for hours, and any greeting of less than an hour greatly diminishes the giver's worth. (CCG9, TTSB, AE)

Sarkanian Jelly
a fruit spread created on the planet Sarka. (GOF4)

Sarkin, Tyria
this blonde-haired woman, a native of the planet Toprawa, was member of the Antarian Rangers and was one of the first pilots to serve in Wraith Squadron. All members of her family were killed when the Empire subjugated Toprawa, after it was discovered that the plans for the first Death Star were transmitted from there, and she survived using her ranger skills until the New Republic rescued here. She had a small sensitivity to the Force, although a short series of training sessions with Luke Skywalker led him to believe she didn't have the depth of ability to become a Jedi Knight. This shattered one of her dreams, because she longed to gain more strength with the Force. However, the New Republic wanted her to train as a pilot, hoping that her sensitivity to the Force would make her a better pilot. By her initial scores, she wasn’t cut out to be a pilot. She was approached by her commanding officer, Colonel Repness, who had altered her failing grades to make them passable, then threatened to blackmail her if she didn't assist him in stealing an X-Wing. She

refused, and Repness had her thrown out of the training program, citing "gross insubordination." However, her scores were good enough to attract the attention of Wedge Antilles, and she became part of the Wraiths. Her training with the Antarian Rangers allowed her to become the squadron's scout. It was Tyria who came up with the name "Wraith Squadron." She soon fell in love with Kell Tainer, and their relationship continued to grow with Wedge's quiet assent. Her tiny sensitivity to the Force helped the Wraiths during their attempt to infiltrate the Binring Biomedical facility on Saffalore, as she could feel the residual pain and anguish of the creatures that were tested there. (WS, IF, SOC)

Sarkli
this Imperial officer was known as a fearless spy who would work through virtually any assignment. A nehpew of Admiral Piett, Sarkli was once granted a personal audience with Emperor Palpatine, and was on the fast track to promotion until he was killed during the Battle of Endor. (CCG11)

Sarlacc
a great beast which buries itself in the ground and waits for food to wander nearby. Only the Sarlacc's mouth remains visible, with inward-curving teeth covering its entire surface. A number of long, prehensile tongue-tentacles are connected to the inner mouth, and are used to grab its food and pull it into the lower sections of its body. The Sarlacc's body is apparently divided into two sections. The first is a large chamber where the prey is initially deposited. Branching off from this chamber are many smaller digestive chambers. Once prey has been dragged into the main chamber, the Sarlacc's internal musculature - which is connected to thousands of whip-like tentacles - moves it along the sticky inner walls to a holding place. There, its prey is stuck to the inner walls with various tendrils while the Sarlacc's internal fluids begin to flow around the prey. The allows the Sarlacc, which has no natural digestive system, to physically assimilate its prey. The theory is that the Sarlacc latches onto its prey, pumping its own caustic blood into the prey's system. The blood breaks down the prey slowly, picking up nutrients before passing back into the Sarlacc. The Sarlacc's blood also provided a minimal sustenance for its prey, so they are kept alive inside the beast for a long time. The Sarlacc's prey eventually becomes part of a huge network of consciousnesses created from all of its victims. Thus, it is believed that many of the Sarlacc's victims go mad before they die. Many theories exist on the reproduction of the Sarlacci, but it is known that they Sarlacc can regenerate lost flesh, especially the long tongue-tentacles. One theory is that the full-grown Sarlacc can send out spores, when conditions are right, that are capable of surviving the hard vacuum of space. Those spores that survive long enough to reach solid ground then attempt to bury themselves. Most Sarlacc prefer dirt and damp earth; the female spore that landed on Tatooine is one of the few that managed to survive in the desert. *Note that* Wedge's Gamble *indicated that Sarlaccs like the sand.* The Tusken Raiders who live on Tatooine have a legend that says the Sarlacc gave birth to itself in the core of the planet, in the days before the win suns had split apart from a single star. The Sarlacc, according to the legend, would continue to eat everything until it was forced to consume itself, thereby perpetuating a cycle of death and rebirth. The bounty hunter Dengar once told a drinking buddy that, after he pulled Boba Fett from the Sarlacc on Tatooine, he found that Fett's DNA had been mingled with that of a number of smugglers and lowlifes who had disappeared while in Jabba's service. It was surmised that they had been fed to the Sarlacc as punishment, and that through the pseudo-digestive process, the Sarlacc's blood had carried them into Fett's body. (ROTJ, DESB, MTS, TJP, WG, MA)

Sarlain Star Press
an anti-Imperial publisher which released *Heroes of the Republic*. (GG9)

Sarlim Gastess
this "blind" Gotal is the founder and Chief Executive of Gastess' Finance. Sarlim is blind because he has no sensitivity to the Force, unlike most others of the Gotal species. This has not proven to be a disadvantage, however, for his is a ruthless and domineering businessperson. Among other Gotals, Gastess is considered a clinical psychopath, but he functions well with other species. In general Sarlim is ill-tempered, ill-mannered, brash, and manipulative. He runs Gastess' and the corporations it consumes with an iron fist, uncaring about the work he does as long as the profits are good. (GG9)

Sarma
this hulking, battle-scarred Dubravan was a bounty hunter during the Galactic Civil War. He controlled many of the locals in his home village by extorting money from them. Nevana tried to get Sarma to wipe clean her father's debt by leading him to Luke Skywalker. Unfortunately, she was mistaken in believing that Jal Te Gniev knew Luke's whereabouts. Sarma contacted the local Imperial garrison and arranged to capture Jal, but scared Nevana into running. The Imperial troops followed her, and shot her in the back. (VQ)

Sarn
this Imperial Admiral was in command of the Super-class Star Destroyer *Terror*, as part of Darth Vader's V38 development plan following the Battle of Yavin. Sarn spearheaded several weapons-research efforts, in hopes of winning the Emperor's favor. When Sarn's crews failed to apprehend Rookie One and Ru Murleen, Vader used the Force to crush Sarn's windpipe before leaving the *Terror*. (RA2)

Sarne, Kentor
this Imperial Moff was in command of Kathol Sector during the height of Emperor Palpatine's New Order. During the advent of the New Order, he claimed to have been the sole survivor of a navigational mishap in Kathol Sector. The accident took the life of the entire crew, and only Sarne survived. He was reassigned to a posting in the Core Worlds, but eventually made his way back to Kathol Sector. After the Battle of Endor, Sarne was flushed from Kal'Shebbol by New Republic strike teams, and he fled the sector capital and hid in the Marcol Void. He took with him as much firepower as possible, including a sizable fleet, and hoped to refit the warships before the Republic could get much of a hold on the sector. He began negotiations with the Qektoth Confederation, trading several starships and their crews for certain biochemical weapons technology. After the crew of the *FarStar* began tracking him down, Sarne maneuvered them into position to be the bait in an elaborate trap to capture the New Republic and further utilize the DarkStryder technology. (DARK, KR)

Sarnikken Asteroid Belt
this dangerous belt of planetoids was located in Fakir Sector. Its asteroids contained a wealth of heavy metals, and mining operations struggled for control of them. The Empire tried to take control of the Belt for its own use, but the resident miners proved to be quite tenacious in their holdings. Imperial officers and bureaucrats had the tendency to disappear during trips to the Sarnikken Belt. The attempts by the Empire to take over the Belt only served to push the miners toward an agreement with the Alliance, and the Alliance received a wealth of raw materials from the Belt for the construction of its starships and weapons. The Alliance was often provided the assistance of Reekeene's Roughnecks to protect transports into and out of the Belt. (SWCP)

Sarrah
this Togorian's mosgoth was attacked and injured by a liphon shortly before the Battle of Ylesia. Although considered short for a Togorian, he stood nearly two meters tall. His sleek, black fur barely concealed the taut muscles of his well-trained body. He joined the Togorian team which assisted the Alliance at the Battle of Ylesia. (RD)

Sarrahban System
a planetary system which remained neutral throughout the Galactic Civil War, although the Empire tried more than once to force the system to submit to the New Order. (RPG)

Sarranket
this planet is located in Rayter Sector. (TA)

Sarrelon
this orange star is the central body of the Sarrelon System. (WBC)

Sarrelon I
this searing ball of rock is the first planet in the Sarrelon System. It has two small moons. (WBC)

Sarrelon II
this searing ball of rock is the second planet in the Sarrelon System. It has three small moons. (WBC)

Sarrelon III
this gas giant is the third planet in the Sarrelon System. It has five moons. (WBC)

Sarrelon IV
this gas giant is the fourth planet in the Sarrelon System. It has eight moons. (WBC)

Sarrelon V
this gas giant is the fifth planet in the Sarrelon System. It has twelve moons. (WBC)

Sarrelon VI
this frozen ball of rock is the sixth planet in the Sarrelon System. It has two small moons. (WBC)

Sarrh'Tais
this was the Coynite word used to describe the various nations of the planet Coyn. Literally translated, the word *Sarrh'Tais* means "law-land." Each *Sarrh'Tais* was ruled by an *Ag'Tra*. (AE)

Sartinaynian System
the probe droid dispatched from the Ubiqtorate station, carrying data of an unknown ship falsified by Han Solo and Carib Devist, launched itself in the direction of this system, on its way to Bastion. (VOF)

Sartorifex
Cybot Galactica robo-valet model common in the Corporate Sector. (CSA)

Sartoy
this planet was the site of an Alliance weapons plant during the Galactic Civil War. (RASB)

Sartran Corporation
this corporation was nationalized and disbanded by the Empire, and many of its personnel were imprisoned as traitors to the Empire. Many died in prisons, never knowing what it was that they had done. (SWCP)

Sarvin
this sticky, glue-like substance is created naturally by the Jiivahar of Carest 1. It is secreted through the pores of the hands and feet, providing them additional grip when swinging through the thykar trees. *Sarvin* would stick to the smoothest of surfaces, and was dissolved by controlled perspiration. (AE)

Sarylcorp
manufacturers of starship reactant agitator injectors. (SWSB, HTSB)

Sasalea
this flowering plant produces a brilliant white bloom from a bulb. (TT)

SaSassis Bar
located in the Verena starport on the planet Kirima, the SaSassis Bar was where Lazarus Armand made his connections during Project Second Chance. (TSK)

Sasho Gem
a valuable stone. (FOP)

Sasnak Toxis
this decorated Alliance undercover agent was known by the codename Hctaqsas. (CRO)

Sassan Sareeta
this Sareeta is one of the many mercenaries which were hired by Executive Results. Sassan is well-known for his escape from an Imperial blockade along the Harrin Trade Corridor. He was ambushed by a TIE Fighter picket line in the Lazerian System, and jury-rigged his ship's shields to force all power to the forward shields. The ship, known as *Moondrake*, plowed into the picket line, punching through several TIE Fighters in order to flee the blockade. After being hired by Executive Results, Sassan became the coordinator of the transport of weapons from Syndicate One's operations on Valgauth. He was also responsible for calculating hyperspace routes for its transport ships. (SWJ8)

Sassich
this Inspector with the Corellian Security Force was a contemporary of Ielia Wessiri and Corran Horn, before they joined the New Republic. She was named as CorSec chief at the young age of forty, ditched her husband, and started taking personal training lessons from a pair of twin brothers who were half her age. (IJ)

Sasyru, Remart
a vain man who wore a goatee and long, flowing moustaches that flared out like wings from his face, Sasyru was one of the pilots in Bolt Squadron, serving under Jacob Nive for the Khuiumin Survivors. Sasyru was a bully and a coward, and beat Caet Shrovl when she rejected his false friendship. This got Sasyru kicked out of Rock Squadron and moved to Bolt Squadron. However, his looks attracted the whimsy of Leonia Tavira, and Corran Horn's flying ability did as well. Sasyru was demoted from Bolt Lead, but was considered Tavira's next plaything. He and Corran - under the alias of Jenos Idanian - were constantly at odds. Their rivalry came to blows on Kerilt, after Sasyru tried to have his was with a young Caamasi female. Corran, using a little of the Force to anticipate the larger man's attacks, managed to soundly defeat Sasyru. Corran stunned him for transport back to the *Invidious*, but Tavira had him executed for insubordination. (IJ)

Sat'Skar
this planet, the second in the Coyn System, is the sister-world to Coyn itself. Sat'Skar's atmosphere is very dense, and has set up a greenhouse effect across the face of the planet. Thus, the only life there is microbes and primitive bacteria. The planet was named for the ritual sword used in Coynite combat. (PG, OE)

Sat'skar
this was the name of the traditional Coynite sword. (OE)

Sata'ak
this Yuuzhan Vong subaltern was escalated by Nas Choka dor his brave work during the Battle of Ithor. (JE)

Satchel Charge
this military term refers to any timed or remotely-operated explosive which can be used against a repulsortank. A shaped, detonite charge is attached to the detonation device, and then must be thrown into, or placed on, the hull of the tank. (SWJ9)

Satellite Liberator
this Bendine XR12 was scrapped, and later purchased by Watto. (IWE1)

Sath
a creature known for its hit-and-run tactics when harassing much larger prey. (ISB)

Satikan
this large city, found on the Gree world of Asation, is home to a dozen Gree craft halls. These guilds are responsible for the creation of new Gree technologies. Satikan is also the location of the greatest concentration of *sevarks* in the Enclave, primarily because they gather to meet non-Gree visitors to the Enclave. (SWJ8)

Satina
this is a fine, silky fabric. (SWJ8)

Satna-chakka
the Myneyrsh bond of peace (TLC)

Sato, Del
this employee of the Core Courier Service served as Taryn Clancy's co-pilot aboard the *Messenger*. He had been a pilot with CCS for more than thirty years, and retired after they evaded capture by the Imperial cruiser *Requital* after escaping from Coruscant. (TFE)

Satomi
an Alliance YT-1300 operative during the Galactic CiviL War. (TIE)

Satrank
this Godling worked for Trisstan the Godking during the era of the New Order. He pretended to be attempting to overthrow Trisstan when the crew of the *Long Shot* arrived on Masterhome, in an attempt to see what the Alliance agents wanted. (SWCP)

Satunda
this was the third day of the Tapani local calendar's week. (PGT)

Saturation Bombing
this technique of orbital or aerial attack uses a dense carpet of bombs to cover a large area with destructive force. Several runs by the attacking ships continue to pelt the target with bombs, effectively saturating the target with explosions. This technique is often used when a target is believed to be hiding underground, as the successive bombing runs often set up seismic distrubances and reduce the geological structure of the surrounding land. (MA)

Satyn
a stylish fabric used in men's clothing. (LCM)

Sau, Nardo
this xenoarchaeologist was one of the new breed which sprang up during the early years of the New Order. Unlike historians such as his chief rival, Angrail Ryhl, Sau was in the business to sell his discoveries to the highest bidder. Sau developed ties to several major corporations, and obtained a great deal of corporate sponsorship, something he used to get past the Imperial bureaucracy to obtain licenses before Ryhl could. Most of Sau's largest customers were on the planet Coruscant, and were private citizens or corporations with Imperial ties. (HR)

Saujutta-Ok-Topii
this female Pan-preneur was Director of Marketing for Trigdale Metallurgy until the corporation downsized following the Battle of Endor. She had been one of the few aliens to have established business relationships with the Empire, and was allowed to mingle within Imperial society. However, this did not save the division from being cut off by Trigdale. She took control of the defunct division and used her own money to build it back up in her own image. Moving the division’s headquarters to Valgauth, she established Syndicate One as a weapons manufacturing facility. She used many of the business relationships she had developed over the years to gain suppliers and outlets, and formed Executive Results as a front for the weapons the Syndicate produced. (SWJ8)

Saurian
this beast, of which there are several species, is native to the planet Eiattu. Many species are hunted for sport, while others have been domesticated. (XWWP)

Saurian Hornet
an extremely quick-tempered insect. (SE)

Saurin
a race of reptilian humanoids from the planet Durkteel, characterized by their long, tooth-filled snouts and their large, sunken eyes. (CCG2)

Sauropteroid
see Swimming People of Dellalt. (HSL)

Saurton
1) an alien race native to the planet Essowyn, the Saurton were thin-bodied, bipedal reptiles with golden scales and long snouts filled with sharp teeth. They were warm-blooded creatures whose advanced immune systems helped them avoid a wide range of diseases and infections. They had evolved enough to realize that their planet was continually bombarded with asteroids, and built their cities underground to protect them from impacts. As a society, they were perfectionists, with no tolerance for failure. Workers who failed to do their jobs were beaten or executed by their co-workers and managers. (PG1)
2) this yellow star was the primary body in the Saurton System. (PG1)

SAV
the short name for a surface assault vehicle. Juggernauts, mobile command bases, and compact assault vehicles (CAVs) are all forms of SAVs. SAVs, in turn, are categorizes as ground assault vehicles (GAVs). (SWJ9)

Savage Pleasure
Mael Sidras was assassinated by Imperial forces while vacationing aboard this luxury liner. The action also killed scores of other passengers, including all but two members of the Khzrry familyof Xi'Dec. (CRO)

Savage Squadron
this was one of the two fighter squadrons created from pilots who were on Dubrillion when the planet was attacked by the Yuuzhan Vong. It was made up of Ugly-style starships piloted by non-military personnel, but they impressed Rogue Squadron with their

tenacious will to survive. The Rogue Squadron pilots had referred to them as Salvage Squadron, but quickly dropped that moniker when the pilots proved their skills. They supported the Republic's defense of Dantooine from Yuuzhan Vong invasion. (DTO)

Savan
this Falleen female was Xizor's niece, who survived the devastation on her homeworld and rose to power shortly after Xizor's death. She used prosthetics to outwit her foes, making herself into the antiques dealer Azool as well as one of the remaining *vigo*s of Black Sun. She instigated a civil war among the rest of Xizor's lieutenants shortly after his death, hoping to eliminate them without much effort. She used a meeting with Han Solo and Princess Leia Organa as bait, and staged an attack that she blamed on Vekker, Sprax, and Clezo. She tracked Guri to Hurd's Moon, hoping to obtain the services of the human replica droid for herself. Once she amde contact with Guri, Savan used a hidden code phrase to activate specialized programming Xizor had installed in Guri's brain. The droid, however, had been reprogrammed by Doctor Thrumble, and pretended to accede to Savan's command. Instead, Guri whirled and kocked Savan unconscious with a single punch. Savan was imprisoned and eventually brought to trial. (SEE)

Savant Missile
developed by MerrSonn, the savant missile is known as a "surprise attack" weapon. They appear to be dumb bombs to their targets, used only to establish line-of-sight and not dangerous. When a pilot moves to avoid the seemingly dumb bomb, the savant's internal computer system kicks in after a short delay. The computer then re-establishes its target lock and slams into the target from behind, well before the pilot can react to the new threat. (TTSB)

Savareen Brandy
this brandy is created with arcane procedures, and is well worth the time and expense. (GG9)

Savareen Brandy Stinger
an alcoholic drink favored by Tribune Challer, Ysanne Isard's agent put a lethal dose of poison in one for him. Challer was killed almost instantly by the poison. (XWMR)

Savareen Dancer
this moderately-prices cruiser liner took passengers on a tour of the Outer Rim Territories. (GG9)

Savax
this male Ubese was the leader and war-master of the Vorsazg clan, and ruled the Southern Wastes of Uba IV during the early years of the New Order. Disgusted with the *yrak pootzck* Ubese who fled to Ubertica, Savax gathered up a huge force and set out to destroy Ubertica. Savax's forces nearly succeeded in wiping out the Ubese population on Ubertica, but their bombardment was halted by the appearance of an Imperial fleet. The fleet destroyed Savax and his fleet in short order, but not before much of Ubertica was destroyed. (SESB)

Save the Stohl
this public relations campaign was started after Shantee Ree's attack stohl bit an overzealous admirer during an autograph session. The fan grabbed her arm, and the stohl - Needla - responded as she was trained. The media immediately portrayed the attack stohls as vicious, and hunters began killing them for no reason. Shantee responded quickly, first explaining Needla's reaction, then launching the "Save the Stohl" campaign to halt the slaughter of the creatures. (COG)

Savich, Moranda
before this woman worked as a courier for Talon Karrde, she was a freelance pick-pocket and information broker. She became wrapped up in the Alliance when she lifted the plans to the first Death Star from the courier who was in the Continuum Void tapcafe waiting for Garm Bel Iblis. Once she figured out that the datacards were Imperial property, she tried to get rid of them. Later, she and Bel Iblis were able to recover the plans, with the help of Hal Horn. Horn had been chasing Moranda to arrest her, but ended up helping them all escape the presence of Ysanne Isard, who had come to recover the plans. Following the death of Grand Admiral Thrawn, she was protected on her runs by the Noghri Plakhmirakh. They met Luke Skywalker on Cejansij, when he helped break up an attack directed at them. She later re-appeared on Bothawui, when Wedge Antilles and Corran Horn were trying to see if anyone was going to attack the Drev'starn shield generator. She managed to re-steal their wallets, after a pair of Bothans lifted them. They worked together to narrow down the list of possible suspects until Wedge and Corran were recalled to Rogue Squadron, to accompany Garm Bel Iblis on the raid on Yaga Minor. Working alone from that point, Moranda proved to be quite a thorn in the sides of Klif and Drend Navett, nearly stopping them from successfully taking out the generator with her subtle yet terrorist-like attacks. Once she finally discovered their identities, she broke into the Exoticalia Pet Emporium and ransacked the shop. Moranda then called the Bothan police force to investigate. She followed this up by starting a small fire in the shop, which essentially broke their cover. They were forced to kill the Bothans, but still managed to take out Drev'starn's shields. (SOP, VOF, TFNR)

Saving the Universe (again)
this song, written and played by the band Deeply Religious, first appeared on the compilation *Deeply Religious*. It was banned by the Imperial Board of Culture. (GG9)

Savorium
this herb was discovered by Klorr Vilia about ten years before the Battle of Yavin. Vilia was looking to create an herb that would appeal to a wide variety of species and pallettes. What he created was a large, tree-like plant with leaves which, when consumed, produce the illusion of rapture. Vilia became the first victim of the plant's effects when he used it to prove to Zorneth that he had created the wide-appeal herb he had set out to create. Vilia was suddenly locked in a blissful state, and Zorneth was struck with the realization that savorium, in the wrong hands, could be used as a devastating weapon. The users of the drug, known as Smilers, are locked in a perpetual state of bliss, and often require protection. Zorneth created the Caretaker virus to covertly use droids to protect them. (DRO)

Savrip
this beast, native to Ord Mantell, is a large humanoid alien with bluish skin and long, dangling arms. The savrip is a strongly muscled creature. A vested savrip is seen on Chewie's holotable aboard the *Millennium Falcon*. (CCG)

Savuud Thimram
one of the Emperor Palpatine's original Dark Side Adepts. (DE1, DESB)

Savvlock's School of Big Business
this well-hidden, though widely publicized, educational institution prepared underhanded businessmen with the know-how to operate in the various underworld activities of the modern galaxy. (WSV)

Saw-toothed Grank
this species of large, predatory feline is native to the planet Naboo. The grank's jaws are filled with huge, serrated teeth which is uses to capture and tear at its prey. The meat of the grank is considered a delicacy by the Gungans, and its hard toenails are machined for use in the engines of bongo submarines. (GF)

Sawrtin, Thi
this smuggler captain plied the Essien Run during the early years of the New Order. He was summarily executed after trying to bribe Captain Gresia Vleen, after the *Tory's Catcher* intercepted his vessel. (AIR)

Sayblohn
primary planet in the Sayblohn system, it is the homeworld of the Okfili race. (RPG)

Saychel
this Doctor worked at the New Republic's Meridian Sector medical facility on Nim Drovis, during the Yuuzhan Vong invasion of the galaxy. Saychel was Major Showolter's primary contact on the planet, and the two were old friends from time they had spent on Coruscant during the early years of the New Republic. Saychel's team was in charge of learning everything they could from the Yuuzhan Vong priestess Elan, after the priestess was captured near Exodo II. (HT)

Sayings
this ancient manuscript was written by the scribes of Uueg Tching, who sought to write down his parables, analogies, and military instructions. The document was kept in the Atrisian Imperial Historical Library on Kitel Phard for 3,000 years before it was removed to be copied. The copies were distrubuted to all living members of the Tching royalty some 1,500 years before the fall of the Old Republic. Later, at the height of the New Order, Emperor Palpatine demanded that the original manuscript be brought to Coruscant, where it disappeared into his private collection. Following the Battle of Endor, the exact location of the manuscript was unknown. (SWJ14)

Saylor Marjan
this being, a native of Arapia, owed a debt to Saadoon-Kauldi. It was collected by Toob Ancher. (SWAJ)

SB-109
this was one of two GAT-12h Skipray blastboats assigned to the small fleet used by Captain Vocis Kenit during his search for the *Far Orbit*. (FOP)

SB-20
this was a series of computer-slicing droids produced by Illicit Electronics during the Galactic Civil War. (FOP)

SB-32
this was one of two GAT-12h Skipray blastboats assigned to the small fleet used by Captain Vocis Kenit during his search for the *Far Orbit*. (FOP)

SB1
Imperial slang for a battalion's captain, second-in-command to the battalion's major. SB1 is responsible for the unit's intel. (ISB)

SB2
Imperial slang for a battalion's logistics officer. (ISB)

SB3
Imperial slang for a battalion's medical officer. (ISB)

SB4
Imperial slang for a battalion's technical officer. (ISB)

SB5
Imperial slang for a battalion's headquarters officer. This designation has no counterpart at the company level; SB5 is responsible for coordinating the battalion's support, security, and order. (ISB)

SB-20
this was a series of security breach droids. It was an espionage droid created from an R2 shell. (SOP)

SB-9
a shutterbug droid designed to take pictures. Lando Calrissian had one at the Hologram Fun World theme park. They have cameras built into their chests, and their eyes act as strobe flashes. (QE)

SC-4
this was an Imperially-manufactured blaster pistol. (IA)

SC-4X
this was a security droid which was manumitted and given its independence. (MB)

Sc'rath
this was the name of the traditional Togorian scimitar. They were rarely seen off Togoria, and commanded a high price among collectors and weapons aficionados because of their high-quality materials and excellent craftsmanship. (AIR)

Scabwit
a derisive term used by the Gamorreans. (SWJ14)

Scale-5 Syrup
a sugary syrup. (COJ)

Scale-10 Battery
a small battery used in emergency kits. (COJ)

Scale-20 Battery
a medium-sized battery used to power portable bases. (COJ)

Scale-50 Battery
a large battery, capable of powering older models of TIE Fighters. (COJ)

Scalefish
this is the generic name given to a wide range of shiny, scaled fish native to the oceans of Naboo. (IG1)

Scan grid
a device used to measure the properties of metals. Darth Vader used one to torture Han Solo on Cloud City. (ESBN)

Scandium Team
this group of Alliance operatives was led by Dutra Zeneta, but was soundly defeated at the Wellte-ir Massacre. It was formed in the early days of the Alliance, and was based in Tharin Sector. However, their influence was felt throughout the galaxy. (SWJ10)

Scandoc
the official form of communication between Imperial Intelligence agents, a scandoc is intelligible upon receipt. Immediately following its receipt, a scandoc is coded to begin mutating some time later. The mutations begin with a few message packets out of every thousand. If the document is reproduced, further mutations occur until the document is no longer understandable. (ISB)

Scanoven
this food preparation unit is found in many starship galleys. (OS)

Scar of Remembrance
this red facepaint was used by the rulers of Naboo's human population in times of crisis. The paint was applied to the lower lip in a thick line, and signifies the intense struggles the Naboo faces in the war-filled era preceding the Great Time of Peace. Queen Amidala wore the Scar of Remembrance during the Trade Federation's blockade of her planet. (IG1)

Scarab
this Trade Federation starship participated in the Battle of Naboo. (OWS, SFT)

Scarab Droid
a small, beetle-shaped droid developed for Emperor Palpatine, a scarab droid can infiltrate most places like a normal insect. They can be programmed to seek out specific targets and deliver a venomous bite. (DE2)

Scardia
a cube-shaped space station that serves as a base of operations for the Prophets of the Dark Side, it patrols the Null Zone. (LCJ)

Scardia Voyager
the private starship used by the Prophets of the Dark Side. (MMY)

Scarlet
this term was used by the Imperial Board of Culture to indicate those songs which were artistically worthless of offensive. (GG9)

Scarlet Vertha
this Ghtroc Class 720 freighter was owned and operated by Nabrun Leids. It was armed with a double laser cannon. The ship's life-support systems were modified provide a methane-only atmosphere, allowing Leids to travel without the heavy breather mask he had to wear on methane-poor worlds. (SSR)

Scarns
a Sullustan slang word referring to an unknown part of their anatomy. (XW)

Scat
this man was a member of the Garosian underground resistance, during the early years of the New Republic. Scat was held prisoner at the Imperial garrison in Ariana, but was freed from the facility by Alex Winger and her strike team. (SWJ1)

Scattergun
this old form of weapon uses expanding gas as its propellant. Pellets of stone or metal are loaded into a chamber, and are expelled at high velocity by the release of a certain amount of the expanding gas. (POT)

Scaur, Dif
this man was the Director of the New Republic Intelligence agency during the Yuuzhan Vong invasion of the galaxy. Prior to heading up the NRI, he had been an Admiral with the Republic's Fourth Fleet. He was distinguished by pale blue eyes and pronounced widow's peak. (HT)

Scavenger Hawk
these great birds are native to the planet Corellia. They are much like vultures, waiting for an animal to die or be killed. They then consume the leftover flesh. (AS)

Scavenger Squadron
led by Commander Gennad Rozhdenst, this Alliance Y-Wing squadron was dispatched by Mon Montha to guard Kuat Drive Yards against Imperial attack during the Battle of Endor. Its ranks were filled with pilots who had been orphaned from their original squadron as a result of the losses taken in previous battles, and it had proved itself almost from its inception. (HM)

Scavenger Young
this was the name used by those members of The Young who lived in the wildernes outside the city of Zehava, during the height of its civil war between the Daan and the Melida. (DOD)

Scavs
1) scavengers who roam the spaceports of the galaxy in search of cheap parts and materials (DE2)
2) junk traders on Coruscant, these social castaways loot battlefields for armor and weapons. (DA)

Scelli
this female Meri worked as a speedercab driver on Derilyn, during the height of the Imperial occupation of the planet. (OE)

Scenic Replicator
this entertainment device places the user into a simulated remote environment. Ranging in size from a one-person booth to an entire dance floor, scenic replicators provide detailed reproductions of alien worlds. (SWJ9)

Scent of Fear
this Taloron Prey Chaser was owned and operated by Crutag, during the height of the New Order. He and a group of bounty hunters flew in the ship to Trinta, in an effort to capture a group of Alliance agents. It was stolen by Halagad Ventor, in order to ensure Crutag remained on the planet. After the deaths of Crutag and Ventor, the Alliance agents took possession of the ship and fled Trinta. (DOE)

Scenter
this small device was created by those Toydarians who traveled away from their homeworld. The scenter would regularly emit a spray of algae-mat into the atmosphere, recreating the natural environment of the swamps of Toydaria. (SWK)

Scentwood
a wood which has a unique fragrance when cured and finished. (HSE)

Schaum/Yfarg/Welbig/Fabrico and Associates
known as SchaumAssoc, this Twi'leki advertising agency pioneered media and public relations for the Corporate Sector. They were one of the Corporate Sector Authority's original voting sponsors. (CSA)

Schenor
also known as *schenor sapiens*, this near-human race remained neutral in the Galactic Civil War until Luke Skywalker helped persuade them to join the Alliance. The schenor are native to the planet Rhamsis Callo. They average about eight feet in height, and resemble upright cats. These feline-humans are extremely skilled in the martial arts. They have a deep-seated code of honor and family, and follow a strict social casting system. (RPG)

Schickele
a game of chance played in many casinos. (TME)

Schmood
this Yuzzum was a member of Grappa the Hutt's court. After Mirith Sinn locked the Hutt in a holding cell, Schmood discovered him and released him. Grappa was thankful for the split second it took Schmood to unlock the door, then blamed his imprisonment on the small creature. (CE2)

Schnil Hakoon
this Kubaz crime lord rose to power in the city of Kinkosa, shortly after the Battle of Yavin. He employed the Ebon Coursers as his personal band of mercenaries. Hakoon originally left his homeworld of Kubindi for Kirtania, after hearing that Kirtania's biosphere was teeming with insects. He then turned to criminal activity to fund his schemes for cornering the market on insect farming. He also set his sights on taking control of the insecticulture on Kubindi, but he realized that he needed a great deal of financial backing in order to accomplish this. (SWJ1)

School of Torturers
a speciallized training facility set up by Emperor Palpatine on Coruscant. Its students learned the fine art of torture. (COJ)

Schwa
an Alliance freighter charged with recovering the supplies that were captured from the Star Destroyer *Kotiate*. (XW)

Science Service
this was one of the many branches of the Corulag Academy. Boonda the Hutt's application for entry into the Science Service was not accepted, and his father Groodo tried to destroy the Academy to exact retribution. The plan was thwarted by the Jedi Knights, who discovered that the Hutts had employed Bartokk assassins to do the job. (E1A4)

Scimitar Assault Bomber
one of the first new starfighters commissioned by Grand Admiral Thrawn, the Scimitar has the maneuverability of the TIE Interceptor or the X-Wing, the armament of a TIE bomber, and the ability to fly in an atmosphere. It is a dedicated bomber designed with the help of the Scimitar Assault Wing. It has a long, central tube for a hull, and is the first TIE-like craft to be a two-man ship. The pilot and bomber sit in the forward section of the hull, which can be jettisoned in emergencies. This forward section sits in front of the wings, providing enhanced visibility. The middle section of the hull contains the power generators, sensors, and targetting computers. The rear section contains the bomb bays and engine. The Scimitar was different from the TIE Bomber in that it had only a single ion engine - paired with two interlocked repuslorlift engines - to propel it. It is armed with two racks of eight concussion missiles and two laser cannons. Proton grenades and free-falling thermal detonators can also be carried for deployment via the bomb bays. Roughly 13.8 meters in length, the Scimitar bomber has been rated at speeds of 850 kilometers per hour in atmospheric conditions. By introducing thrust from the repulsorlift engines, speeds of 1,000 kilometers per hour can be sustained during bombing runs. The Scimitar was protected by additional hull plating and the introduction of shields. The Scimitar was manufactured by Seinar Fleet Systems. (HTTE, DFRSB, EGV)

Scimitar Assault Wing
known as the White Death because of the light-bodies of their starfighters and bombers, this subgroup of the Qeimet fleet consists of three TIE Bomber squadrons, two TIE Fighter squadrons, and a recon/drop ship squadron. Under the command of Tomax Bren, the White Death squadrons bombarded key enemy emplacements, taking care not to destroy potentially useful locations. (ISB)

Scimitar Mark II Assault Bomber
this second generation of the Scimitar Assault Bomber was released shortly after the death and defeat of Grand Admiral Thrawn. It has improved repulsorlift and ion engines, compared to the original Scimitar bombers. This allowed for cruising speeds of 1,150 kilometers and hour, and bombing-run speeds of 1,250 kilometers an hour. Weapons and hull protection consistent with the original design. (EGV)

Scimitar Squadron
this Imperial TIE Bomber squadron flew regular missions in defense of the shield generator emplacement on the forest moon of Endor, in defense of the second Death Star during its construction. (CCG11)

Scitrok
this bronze weapon was used almost exclusively by the Scitrok Warriors. It resembles an eight-foot-long scimitar with barbed spikes lining the inside curve. (GG8)

Scitrok Warriors
this is a sect of warrior monks which live in the barren hills of the planet Vengler. The monks must complete religious training before taking up training in the use of the Scitrok blade. Once they complete their weapons training, they are sent out into the world to sell their services as mercenaries. Any credits they earn are returned to the monastery. The religious training allows the monks to obtain some ability to use the Force, although they don't understand what it is, and are not Jedi. (GG8)

Scizzic
this Ugnaught was typical of his species in that he loved to tinker with machines and tools, but cared little for the mining life of his people. So, when he met Talandro Starlyte on Cloud City, Scizzic jumped at the chance to work for the rogue. Scizzic's first assignment - and many say it will be his only assignment - was to get Starlyte Stationup and running, after years of neglect. Once the Station was more or less self-sufficient, Scizzic went to work establishing the Graveyard repair facility. Scizzic developed a knack for modifying starships, and many independent owners sought him out for repairs. (WSV)

Sclipune
this large mollusk was one of the Yuuzhan Vong's bio-engineered devices, and was developed as a form of safe used to transport villips and other delicate pieces of technology. The heavy shell was parted when the Yuuzhan Vong caressed a fleshy patch near the hinge of the shell. (DTR)

SCM-22
Etahn A'baht's stenographic droid. (SOL)

Scohar
this is the capital city of the planet Storinal. It is connected to nearby Revos via a featureless tunnelway that occasionally rose above ground. A number of large, repulsor-powered railcars travelled along the tunnels between the two cities. When the tunnels rose above ground, it gave the passengers spectaculr views of Storinal's wonderful landscaping. (WS)

Scohar Xenohealth Institute
this educational facility was the primary center for disease control, and was located in the capital city of Scohar, on Storinal. Wraith Squadron infiltrated this facility to steal a disease which they could use to help avoid an inspection from the *Hawkbat* while they commanded the *Night Caller*. (WS)

Scomp Link
any one of the standardized droid access ports, a scomp link allows a droid to access a central computer system. The scomp link is a circular port into which the droid inserts an access probe. (CCG)

Scomp-spiker
this device is attached to a standard scomp link, and is used to destroy the computer system attached to the link. Once inserted into the scomp link, a power pack is then attached to the scomp-spiker. Once the scomp-spike is charged, it emitted a high-voltage spike of energy into the computer system, destroying the local computer substation and several downstream components. (SWJ13)

Sconn, Davith
this Imperial Navy Lieutenant was an executive officer on the *Forger* when it attacked Gra Ploven. He was later captured by the New Republic and imprisoned at the Jagg Island Detention facility. It was discovered, during the Yevethan Purge, that Sconn had spent time on N'zoth while part of the crew of the *Moff Weblin.* He was questioned by Leia Organa-Solo, and was able to provide valuable information about the Yevethan people to the New Republic. (SOL)

Sconn, Sienn
a native of the planet Ryvellia, Sconn's parents were killed during an Imperial retaliatory strike on V'eldalv. He turned to a life of crime, becoming a master thief by the time he was 23. He limits his work to obtaining wealth from former Imperials, crimelords, and the obnoxious rich beings of the galaxy. He has the uncanny ability to fall into the middle of trouble, and the equally uncanny ability to escape from it unharmed. He once stole a prototype weapon from Rythani Products and Moff Caerbellak, but this was part of a larger plot by Caerbellak to discover New Republic research facilities and command positions. (SWAJ)

Scoop Miner
this term describes any starship designed to mine interstellar gas and rock by simply travelling through space. Scoop miners have a specially-designed bow which collects the tiny debris and passes it into s processing center inside the ship. (SOL)

Scooptrooper
armed forces jargon for a stormtrooper who travels on a swoop, rather than a speeder bike. (SSE)

Scooter
a small, personal repulsorlift vehicle, it is basically a bucket chair with a control panel and an engine attached. (HSR)

Scorekeeper
this Trandoshan deity is responsible for judging each of the reptiloids upon its death. The Scorekeeper tallies the number of *jagnannath* points a Trandoshan collects, and determines the proper place for it in the afterlife. A female deity, the Scorekeeper is reptilian, with lidless eyes and a bloodthirtsy temperment. If she felt the whim, she could double a Trandoshan's *jagannath* points for a particularly brave and daring kill. She could also, as a point of pride, reduce a Trandoshan's count to zero for being captured or shamed. (TBH)

Scorn, Datoro
this mercenary was employed by Begas Tok as a bodyguard, during the time that Tok tried to sell the Shard of Alderaan. Unknown to Tok, Scorn was also under orders from Jabba himself to kill Tok if the auction ended before Tok's debts could be paid off. Scorn was easily distinguished by the scars of his face, the reminders of a shoot-out battle with Lex Kempo. He was also noticeable by the cybernetic eye which replaced the real one lost in the battle. Scorn spent much of the rest of his career as a mercenary and hired gun, hoping for a chance to exact a painful revenge against Kempo. They met up on the *Dune Princess*l, during Tok's auction of the Shard of Alderaan. (LAA)

Scorp Club
located on the *Kuari Princess*, this nightclub is more sedate that Xerrol's Place. (RM)

Scorpion-rat
this denizen of the spice mines of Kessel is a deadly, insect-like rodent with a stinger-topped tail. (CCR)

Scoryn
this outlaw was part of the crew of the New Republic starship *FarStar*, working directly for Gorak Khzam. After the Rodian defected, Kaiya Adrimetrum promoted Scoryn into his place. She used her new position to resolve the conflict between herself and Thanis Gul-Rah, who had tried to bring her to justice many years before. She had been "saved" from capture by Imperial Captain Brannij, but held no loyalty to the Empire. Despite her freedom, Scoryn still had a deathmark on her head. She knew, though, that Gul-Rah was part of the team which murdered Kaiya Adrimetrum's husband, and kept this knowledge secret even after she joined the *FarStar*'s crew. After the *FarStar* escaped from Q'Maere, Scoryn railed against Captain Kaiya Adrimetrum's plans to continue their mission, citing a mutiny was being discussed among the rest of the crew. After she promoted him to her second-in-command, Scoryn's fears were realized when Lowen Chase actually instigated a mutiny. The ship was plunged into chaos, and despite their differences, Scoryn and Adrimetrum worked together to put the rebellion down. Once control of the *FarStar* was restored to her crew, Scoryn was placed in charge of investigating any deaths and convening corutmartials where necessary. (KR)

Scotian, Will
this Alliance starfighter pilot was a veteran of Rogue Squadron, and served the Alliance during the attempt to rescue Han Solo from Boba Fett on the moon Gall. Will was a brash, young pilot from the planet Brentaal, and his service record at Oracle Base in Brak Sector caught Wedge Antilles' attention enough to recruit him. His X-Wing was damaged in the battle, and he actually spent very little time with the squadron. He was part of the Alliance assault team which rescued a group of slaves from mercenaries who were supporting the Empire. Among the slaves was a Chev humanoid named Pedna. She was so thankful that she adopted the surname Scotian as her own, in honor of Will's part in the rescue. (WS, SE, SESB)

Scott, Franklin
known as "Shorty" to his friends, Franklin was the only member of the Farns to have a repulsor craft. However, despite the fact that the Farns called themselves a swoop gang, Franklin owned a highly-modified Starhawk speeder bike. Franklin joined the Farns because of their good-natured approach to being a swoop gang, for he is scared of the authorities in Mos Eisley. (GG7)

Scourge, The
this gang of pirates tried to claim the planet Alluuvia as their own, shortly after Radell Mining Corporation established their own claim. The Scourge then captured the Gray Griffins, an Alliance scout team dispatched to explore the planet. In reality, the Scourge had been employed by Imperial Mining, Limited, to guard the planet Alluuvia, after Chalmer Trillili made a deal with the Empire. These actions forced the Alliance to send out a team of soldiers to recover the Gray Griffins. The Scourge was defeated in the assault, and the planet was returned to Radell. (OE)

Scourge
1) this experimental Qektoth Attack Cruiser was owned by the Qektoth Confederation. It measured about 103 meters in length, and was crewed by 30 officers and 10 gunners. It was hyperspace-capable, and was armed with some of the Confederations bioweapons. The primary armament was four plasma cannons and a single bio-energy array. The power requirements of the prototype bio-energy array drained much of the ship's power, so the *Scourge* was only effective against a single ship, and only if it had the element of surprise. After the initial blast, the *Scourge* was defenseless until the bio-weapon was recharged. This allowed the crew of the *FarStar* to defeat the *Scourge* in combat near Qu'mock Station. (KO, KR)
2) this *Victory*-class Star Destroyer patroled Darpa Sector during the height of the Galactic Civil War. (FOP)

Scourge One
an Imperial Hunter assigned to Sedriss and Operation Shadow Hand, *Scourge One* tracks Luke Skywalker and Kam Solusar to Ossus, and follows them to the surface. (DE2)

Scouring, The
this was the term used by the Gorothites to describe the ecological and environmental destruction wrought on the planet Goroth Prime during the Aqualish-Corellian War. (AE)

Scout Craft
lightly-armed, 100-meter-long ships used by the Empire to quickly reconnoiter an area and report back to it base. They are armed with only 3 turbolasers, but are well-shielded (150 SBD shields protecting a 60-RU hull). They are fast for a large ship, having been rated at a top speed of 80 MGLT. (TIE)

Scout Collector
this was the name used to describe any automated scout vehicle which could move into a hostile or unknown environment and retrieve biological samples for later investigation. (JE)

Scout Soldier
this is the name given to any member of the New Republic Scout Service who maintains their military training, rather than actively exploring the galaxy. Like all Service Scouts, the Scout Soldier receives military training from the New Republic, but serves to ensure that newly discovered planets are protected from claim jumpers and other hostile forces. They can also be called in to quell native uprisings. (GG8)

Scout Troopers
lightly-armored stormtroopers assigned to guard Imperial garrisons. (HTTE, ISB)

Scout Walker
see AT-ST

Scouter
an Alliance transport ship destroyed during the Galactic Civil War. (TIE)

SCr-114
this droid was a member of the computer crew aboard the *Malka'an Eternal* when it was abandoned to crash on Edonaaris. Realizing that he was stranded on the planet, SCr-114's programming caused him to resent the organic life that left him there. When a salvage crew came to recover the wreckage, SCr-114 killed them and took their ship. He later became a notorious Outer Rim smuggler. (SWAJ)

Scraf, Arvid
this settler was one of the first residents of Nam Chorios to greet Luke Skywalker, after the Jedi's B-wing was shot down by Theran forces. He befriended Luke (who used the alias Owen Lars) and helped him get into Hweg Shul during Luke's search for Callista. It as Scarf, using his out-dated and heavily-modified 74-Z speeder, who helped Luke recover his belongings and get a job in Hweg Shul. (POT)

Scrambas, Pello
this 20-year veteran of service to the Royal House of Alderaan's homeguard was one of the first troopers killed when stormtroopers from the *Devastator* invaded the *Tantive IV*. (CCG2)

Scramble 9
this was the code phrase used to highlight urgent messages for the New Republic's Chief of State. Although this is the highest level of urgency that can be attached to a message, it can also be color-coded to indicate how urgent it is. A scramble 9 message that has been given the color purple is generally regarded as the utmost of urgency. (POT)

Scrambler
this device is similar to a caller, except that it scrambles the programming of the droid it is aimed at. (TNR)

Scramjet
this is an air intake system that force-feeds air into the drive system, boosting the power output of existing engine systems. (EGV)

Scrap Heap, The
this is the derogatory name given to the area of the River, found on Off-worlders' Quarter, where droid congregate while their owners imbibe at the River. The droids which are left in the Scrap Heap are fitted with a special restraining bolt of Ropagu design. This bolt overrides the droids' original programming, installing a subroutine which is unique in the sector. If an attempt is made to steal a droid from the Scrap Heap, the programming in the bolt compels the remaining droids to attack the thief and prevent the theft. (TSK)

Scrapper
this was the nickname of the Aqualish bounty hunter Negollup. (GMK)

Scrapper's Run
this was one of the many podraces which meandered through the cloud-cities of the planet Ord Ibanna during the last decades of the Old Republic. (RAC)

Scrat
a small scavenger. (JTH)

Scratchback
this term, used in the city of Talos on Atzerri and on most of the Free Trader Worlds, describes the practice of setting up progressively intense areas of merchants in the vicinity of spaceports. The initial area surrounding Free Trader spaceports is set up to fleece unsuspecting travelers of their credits through the use of illusory taxes and shoddy merchandise. Most experienced travellers are detected by these merchants, and are expertly routed to more intense sales areas farther from the spaceport. If the travellers still didn't part with their credits, chances are their funds will be stolen as they move further from the law enforcement present at the starport. The "scratchback" occurs when the more intense salesbeings pay a "referral fee" to those businesses close to the spaceport who pass on the more experienced travellers. (SOL)

Screamer
this Aratech jumper jet pack is based on a fiberlight chassis, to which are attached a pair of thrust cones. Propulsion is created through the ignition of solid and liquid fuels, and is capable of carrying the user 100 meters horizontally. The Screamer can also propel the user 70 meters vertically. Each pack can make about 10 jumps before it requires refueling. (CFG)

Screaming Jawas
this band often played in the Arcade Omicron, where their alternately thunderous and screeching music has found an audience. (SWJ9)

Screaming Wookiees
this was the name of the training squadron commanded by Atton Repness, before his blackmarket starfighter schemes were exposed. They were based on the starship *Tedevium*. (IF)

Screaming Kroobles
this phrase is used to describe a sensation of fear or loathing. (CSWDW)

Screed
an Imperial Admiral, Screed was Palpatine's right-hand-man during the early years of the Empire and the New Order. He was a no-nonsense military expert, and wore an electronic eye-patch. (DCAR)

Screel'sara
this is the name of the Adarian caste system, which is very rigid and inflexible. (GG12)

Scrimpi
this tasty dish was served at many tapcafes, often with a glockaw sauce. (BP)

Scrobb
this Hutt slang term is used to indicate a small denomination of money. (JTH)

Scrub Lizard
one of the most predominant forms of life on the planet Korbin, the scrub lizard grows to be three meters in length. The scrub lizard is a carnivorous reptile, and lives near cities and the LastCall. Scrub lizards crawl flush to the ground, and are often mistaken for snakes. They are attracted to the kyrf that grows on Korbin, but seem to be immune to its intoxicating effects. The scrub lizard is armed with spiky scales and a tooth-filled maw. When they capture their prey, scrub lizards hold it in their mouths while they shake it violently until it dies. They are ill-tempered beasts. (PG2)

Scrub-loak
this variety of the common loak is a small, compact plant that is more adapted to survival in desert environments. (POT)

Scrubwort
a plant native to the planet Endor. (AT)

Scrup
a species of small fish native to Calamari. (IDC)

Scuppa
this humanoid was, at one time, Jabba the Hutt's pilot. Before that, they were partners in crime. Jabba ensured Scuppa's loyalty by implanting a vial of xenoboric acid in his skull following a head-wound sustained during a battle. Jabba held a control stud that could open the vial and release the acid into Scuppa's system. Scuppa was eaten by Princess Nampi, after she had captured Jabba's starship. (JTH)

Scupper Bantoo
this aging CorelliSpace Gymsnor-2 freighter was owned and operated by Maddie Macatten. It was outfitted with obsolete parts and maintained with a loving hand, but barely made it through its travels. The *Scupper Bantoo* had a slow hyperdrive system, minimal shielding, and was armed with a single heavy blaster cannon. (KO)

Scur
this creature inhabits the forests of Kashyyyk, travelling in large groups. (TT)

Scurrier
this small, rodent-like creature inhabits the urban areas of the planet Tatooine. Resembling a large, kangaroo-like mouse, the scurriers jump along on their powerful hind legs. The males are easily distinguished from the females by the prominent curved horns on each side of thier heads. Scurriers congregate in the outlying areas of cities like Mos Eisley, hunting for the insects which come to feed on the rubbish of civilization. The scurrier can also feed on the garbage it finds. When cornered or surprised, the scurrier can attack with a vicious bite. Large specimens of scurriers have been known to reach twelve meters in overall length. (SWSE, CCG9)

Scurry
this ferbil was kept as a pet by V-Davi, in defiance of the rules of the Learning Circle. (FFT)

Scuttle Grazer
this big-eyed creature inhabits the third level of the Kashyyyk forests. They are quick and elusive, moving on several legs across the jungle. (TT)

Scutz
an Alliance shuttle that was captured in the Javin Sector, following the Battle of Hoth. (TIE)

Scuz
this bounty hunter worked with Gyran during the Galactic Civil War. (SSR)

Scythe
the Alliance ambushed a convoy which was led by this *Strike*-class cruiser, shortly before the Battle of Enodor. (XWA)

Scythe Squadron
this Imperial TIE Fighter group was assigned to defend the second Death Star during the Battle of Endor. Their primary mission was to identify and eliminate any Alliance starfighters which attempted to destroy the battle station from within. The fighters of this group were given P-w702 upgraded maneuvering thrusters to give them more control during flight within the superstructure of the Death Star. (CCG11)

***Scythe*-class Bomber**
this is an Adumari assault craft. (SOA)

Scythis
an Imperial system patrol craft operative during the Galactic Civil War. (TIE)

SC1
Imperial slang for a company's lieutenant, the second in command. (ISB)

SC2
Imperial slang for a company's logistics officer. (ISB)

SC3
Imperial slang for a company's medical officer. (ISB)

SC4
1) Imperial slang for a company's technical officer. (ISB)
2) this model of Taim & Bak heavy blaster cannon was used on the Explorer submergible. (CFG)

SD-9
a war droid produced on Balmorra for the Empire. It was built during the period of the reborn Emperor's reign on Byss. The original design of the war droid was done by Umak Leth. (DE2)

SD-10
a war droid produced on Balmorra for the New Republic. It was the follow-on to the SD-9, and was used by the Balmorrans to battle the Executor Sedriss. Sedriss eventually received some of the droids in a bargain he struck with Beltane. The original design of the droid was done by Umak Leth. (DE2)

SD-47
this model of servodriver was produced by the Corellian Engineering Corporation. (PSG)

SD-489
the New Republic registry number of the Star Destroyer *Gnisnal*. (BTS)

SD-7
this small, squat droid used by the Empire as an assistant to IMP-22, performing the more menial tasks while IMP-22 interfaced with human officers. SD-7 had no legs, treads, or wheels, but sat in position to monitor military activity. It had six manipulator arms, used to perform computer-related activities. (REB)

SE-4
servant droid, manufactured by Industrial Automaton, the 1.6-meter SE4 was the first major series of droids produced by IA, and helped them grow into the huge corporation they are today. The SE4 resembles the humanoid 3PO protocol droid in shape, and can be equipped with various personality modules. They are used throughout the galaxy in cantinas, messhalls, and tapcafes. (RASB, DFR)

SE-4-LQ3
this SE-4 servant droid served aboard the New Republic corvette *FarStar*, working with R-97 to ensure that the ship's stores and supplies were well-stocked and in good order. SE-4-LQ3 discovered that nearly a quarter of the ship's food supply was contaminated, shortly after it entered the Kathol Rift in search of Moff Sarne. (KR)

SE-5
this is a series ofservice droids used in restaurants and cantinas. (SOP)

Sea Hog
a creature native to the planet Toola, hunted for sport and food by the Whiphids. (TJP)

Sea of Graves
this was the second-largest ocean found on the planet Veron. (PG1)

Sea of Hope
this was one of the oceans on Ylesia, and separated the primary slave colonies from Colony Five. (RD)

Sea Shrike
an oceanic bird native to the planet Coruscant. (BTS)

Sea Sprite
this repulsorlift aquaculture harvester was purchased by Tirgee Benyalle for use on Kaal. (SWAJ)

Sea-Breaker
this old Mon Calamari light freighter was owned and operated by Basz Maliyu. (PSG)

Seaan
this alien race was subjugated by the Empire. (RD)

Seabed Lodge
this hotel was located within the Fathoms restaurant complex, situated in the Glitter Cay Tower of Wildwater City on Calamari. A wide variety of leisure activities was regularly scheduled for its guests, and there were a number of different decors a visitor could choose from. (WSV)

SEAL
Serridge's capital ship shield generation system. (SCRE)

Seafah
this microscopic creature inhabited the oceans of Pydyr. Their small shells were highly valued as jewels in the Almanian System, and were quite expensive. Their value was due in part to their small size as well as the fact that only Pydyrians seemed to be able to locate them. The Pydyrian government once tried to manufacture droids to search for the shells, but the droids were unable to match native Pydyrian abilities. Seafah shells come in a rainbow of pearlescent colors. (TNR)

Seafern
a oceanic plant native to Spira. (SWAJ)

Seaflowers
carnivorous plants that inhabit the oceans of Calamari. (DA)

Sealman
a derogatory term used to describe the Sedrians. (WEG)

Seamote
this small crustacean inhabits the seas of the planet Rathalay. It protects itself by forming a shell around its soft body. The shell has a jewel-like sheen, and it considered by some to have minimal value as a gem. (SOL)

Search Team 102
a group of Imperial soldiers on board the *Chimaera* and assigned to locate Luke and Mara Jade. They were killed when Luke, Mara, and Talon Kaarde escaped from the Star Destroyer. (DFR)

Search Team 207
a group of Imperial soldiers on board the *Chimaera* and assigned to locate Luke and Mara Jade. They discovered the remains of Search Team 102. (DFR)

Searcher
this was Tash Arranda's ID whenever she scoured the Imperial HoloNet for information. *Note that* Galaxy of Fear 5:Ghost of the Jedi *claims Tash's ID is* Searcher1. (GOF1, GOF5)

Seas of Mists
this was the term used by the Yvarema to describe the foggy coastlines of their homeworld of Yvara. (KR)

SeaScape
this small corporation produced a variety of underwater diving suits. (SWJ1)

Seascape Mountains
underwater peaks located in the seas of Calamari. (GDV)

Seaskimmers
repulsorlift watercraft used on Calamari. (DA)

Seaspice Soup
this soup was a favorite of many Mon Calamari. (WSV)

Seasquid
native to the oceans of Mon Calamari, this cephalopod was desired for its tasty flesh. (WSV)

Seatrees
native to Calamari, these are underwater trees with supple, leather-like bark and leathery fronds shot through with bright blue and red

veins. Air-filled fruit-like bladders keep the treetops afloat. The fronds of the trees form complex underwater networks used as homes by many forms of sealife. They are also used to store supplies. (DA, JASB)

Sebb
this Jazbinan was drinking in a bar with some friends when 3DVO was able to show live holovids of the execution of Prepredenko and its own destruction. Sebb suddenly didn't feel like drinking, and began to rethink his support of the Empire. He led a huge group of his buddies in a demonstration against Vader, and helped disrupt the Dark Lord's attempt to capture Luke Skywalker. When Jal destroyed Vader's starship, Sebb's rebels quickly disabled Vader's stormtroopers. (VQ)

Sebiris
this planet is located on the edge of the Marcol Void, in the more populated area of Kathol Sector. (KO)

Sebiris Run
this hyperspace navigation lane is one of two that cut through the Marcol Void, linking the population centers of Kathol Sector with the Kathol Outback. It connects the world of Sebiris to the planets of the Pimbrellan League. (KO)

Sebulba
this unusual creature was a member of the Dug race, and was generally regarded as one of the best pod racers on the planet Tatooine, during the final years of the Old Republic. A native of Pixelito, a village on the planet Malastare, Sebulba resembled a small, hairless horse, although he could walk on his thin hind legs. He always wore his racing goggles, either over his eyes or on his forehead. While Sebulba was known as one of the best pod racers, he was also known as one of the dirtiest. The Dug would stop at nothing to eliminate the competition, and kept a supply of old parts and junk in his pod. When an opponent would get too close, Sebulba would drop a piece of junk out of his pod, interfering with the other drive or – worse – causing massive damage to their pod. Sebulba's pod racer was also equipped with fire cutters, razor saws, and other illegal attachments that could be used to disable an opponent's pod racer. Unknown to many podracing fans, Sebulba also ran a strong slaving operation on the side, using his travels to many worlds on the podracing circuit to move large numbers of exotic slaves in his large freighter. When Anakin Skywalker challenged him to the Boonta Eve Classic on Tatooine, Sebulba could hardly contain his laughter. The human boy was good, but he didn't understand how to cheat in order to get ahead and stay there. The race featured several spectacular pod crashes, many of them the direct result of Sebulba's work. However, he had met his match that day in Anakin, who came from way back in the pack to challenge the Dug. Sebulba tried to disable Anakin's pod, but in doing so he only managed to tangle their Steelton cables together. Anakin was able to maneuver his pod in such a way to break them free, but Sebulba was unable to recover. The huge, X-shaped engines of his pod were sent flying, dragging the pod behind until the cable broke. Sebulba slid to a stop just outside the entrance to Jabba's main concourse. Shortly after the race, Sebulba bought Anakin's pod from Qui-Gon Jinn. *Sebulba as portrayed by Lewis MacLeod in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM, SW1S, QGJ, E1A5)

Secciah
Isolder's aunt. Isolder believes that she murdered Elliar to help pave the way for her own daughter to rule Hapes. (CPL)

SecForces
not to be confused with SpecForces, SecForces were the individual sector forces used by the Alliance to maintain control of a sector of space. The SecForces were made up of regular troops. (ROE)

Secles Uslopos
this sniveling despot of a Sluissi was a member of Abdi-Badawzi's criminal organization. Originally the leader of a territorial gang on Socorro, Secles was recruited to join Abdi-Badawzi's organization as a chancellor and "morale officer." Always impeccably dressed and groomed, Secles maintained the loyalty and adherence of the Twi'lek's organization. (BSS)

Second
an Alliance container group destroyed during the Galactic Civil War. (TIE)

Second Battle Group
also known as the Second Fleet, it was one of the New Republic's defensive starship fleets. It was recalled to Coruscant just before the Yevethan Great Purge. (BTS)

Second Birth, The
this is the Yevethan term for what the New Republic called the Yevethan Purge. It represented the resurgance of the Yevetha as the primary power in the Koornacht Cluster, as they extended their influence beyond the twelve Duskhan League worlds. (SOL)

Second Death
this was the name used by Warlord Zsinj for the unusual warship created from the pieces of the destroyed *Razor's Kiss*. Nothing more than the spine, engines, and bow of the *Razor's Kiss*, the *Second Death* was used near Selaggis Six to help Zsinj feign the destruction of his flagship, the Iron Fist. All markings on the pieces were changed to those of the Iron Fist. A *Sentinel*-class shuttle was docked at each end, to allow the crew to escape its eventual destruction. The *Second Death* was left to be destroyed by the New Republic fleet under Han Solo's command, giving them the false impression of the Iron Fist's demise. Zsinj placed the ship within a null-vision barrier comprised of Nightcloak satellites. He then flew the *Iron Fist* into the satellites' midst, and detonated the *Second Death*. To external viewers, it would appear that the Iron Fist was destroyed, and the physical evidence would back it up. However, Zsinj leaped into hyperspace after emerging from the far end of the Nightcloak barrier and returned to Rancor Base on Dathomir. (SOC)

Second Ilthmar Defense
a defensive strategy used in holochess. Blue Max suggest that Han Solo might have used it in a game against Chewbacca. (HSE)

Second Imperium
Brakiss' vision of the reborn Empire, the Second Imperium would hold to the ideals set up by Palpatine. Brakiss was trying to train a group of Imperial Jedi to act as caretakers for the Second Imperium, just as Luke Skywalker's Jedi were to the New Republic. In the midst of Brakiss' work, four former Imperial Royal Guards began a ruse in which they claimed to be the reborn Emperor Palpatine. Three of them guarded a large meditation chamber, while the fourth used a vast collection of sound bites and holo-clips of Palpatine to create an illusion of his presence. Brakiss, as well as the entire crew of the Shadow Academy, were fooled by the ruse, until the Shadow Academy attacked Yavin 4 and the Jedi Academy. As Brakiss came to demand why Palpatine was ignoring him, he discovered the trickery of the four guards. He killed the three protectors in his anger, but the fourth escaped. He managed to activate the Shadow Academy's self-destruct systems before he fled, killing Brakiss in the explosion. (SA, JUS)

Second Jungle Zone
this was one of two areas of jungle terrain contained within the Zones of Territory C2, on the planet OM813. It followed the trek through the Turas Valley. (AIR)

Secret Order of the Empire
the elite group of Imperial servants who are sworn to protect Emperor Palpatine at all costs, the Order consists of a number of people at varying stages of development and loyalty. The newest members of the Order are known as First Initiates. First Initiates move upward in the Order through the Second, Third, and Fourth Circles, then they can become members of the Inner Circle. Those individuals who are the most dedicated and trusted can reach the level of Emperor's Hand. (TIE)

Secrets of Jedi Power, The
this sensationalistic account of the uses of the Force was purchased by Luke Skywalker at the Galactic Archives, on Atzerri. (SOL)

Secrets of The Dark Side
High Prophet Jedgar's hand-written volume, chronicling all of Kadann's dark prophecies. (MMY)

Sector
originally designed to include up to 50 inhabited star systems, the wild expansion of the late Old Republic caused many sectors to grow larger and less structured. (ISB)

Sector Ordnanace/Supply
the branch of the New Republic that is responsible for keeping the various armed forces bases fully-stocked and ready for action. It is also responsible for peacetime supplies. (TLC)

Sector Patrol
this police and security outfit controlled a portion of the Outer Rim Territories during the early years of the New Republic. (TFNR)

Sector Performing Arts Center
known as a SecPAC, these edifices were one of the few used by Imperial officials for the performing arts. Located on the various sector capital worlds throughout the Empire, the SecPACs were often Old Republic arts centers reused for their intended purposes. (TA)

Sector Plexus
the central point of flow for all information moving through Imperial Intelligence, Sector Plexus maintained a huge database of all Intelligence officers, their aliases, and the connections implied by those aliases. (ISB)

Sector Rangers
a loose association of local system police forces which filled the gaps in the galactic law enforcement systemthe Sector Rangers were created by the planetary governors of the Old Republic. The Senate authorized the formation of the Sector Rangers in an effort to bring law enforcement to newly colonied worlds quickly and efficiently. The Jedi Knights couldn't be everywhere, so the Sector Rangers held sway in their own systems. When the Empire overthrew the Old Republic, many of the larger forces were usurped into the Imperial machine. Other simply fell through the cracks, and remained separate enforcement agencies. After the Battle of Endor, the Sector Rangers continued to bring Imperial law to the worlds of the Outer Rim. The motto of the Sector Rangers read, "What others abandon, we protect." (DESB, GG11)

Sector Squadron
a fleet of six Imperial-I class Star Destroyers. (SWSB)

Sector Trade Permit
this Imperial document was one of a number of documents required from any spacer who plied the spacelanes during the New Order. The procedures for obtaining the certification were documented in the *Spacer's Information Manual*. Known as an STP, this document proved that a spacer had been permitted to transport goods and provide travel services across interstellar distances. (SWJ9)

Sector 223
this song, written and played by the band The Emperor's New Clothes, first appeared on the compilation *Artistic Integrity*. (GG9)

Sector 5
this area of the galaxy is contained within the bounds of the Core, and contains the Prakith System. (SOL)

SecuriCo
based in the Indellian System, this manfuacturer produced security systems to major installations. They were best known for creating the seven security locks which protected the computer core of Cloud City. (CCC)

SecuriDex
this massive daatfile contained information on those beings who were deemed to be working "against the interests and/or benefit of Alliance operations and/or security." (AIR)

SecuriTech
manufacturers of certain Corporate Sector Authority patrol vehicles, such as the Espo Walker. (CSA)

Security Case
a small, hard case that is attached to its holder's clothing, the security case cannot be forcefully removed without administering a neuroparalysis charge to the individual trying to steal it. The case attaches to the clothing by a thin wire and a small clip. If the wire is broken or if special contacts in the clip are activated by its removal, the case delivers its neuroparalytic charge. The case is also equipped with a locking mechanism, in case the felon is able to withstand the charge. The case also has a hidden safety mechanism that can be activated by its owner, disabling the charge. (HSR)

Security Council
this Senatorial council was one of the many branches of the New Republic government formed after the dissolution of the Provisional Council. (SOL)

Security Field
a defensive energy field used to enclose and protect an area from fire, or to limit the flight path of a starship. (COTF)

Security Guides
this branch of the Keganite Enforcement Guides was charged with maintaining civilian order in the Teaching Circle. (FFT)

Security I
this was one of three Nebulon-B escort frigates assigned by the Empire to protect the replenishment fleet which contained the *Black Ice*. (BI)

Security Police
the long arm of the law within the Corporate Sector, these police (Espos, for short) have no set laws to uphold, just the edicts of the Corporate Sector Authority. They wear distinctive brown uniforms, and act with impunity. (HSE)

Security Tower
a detention area on Cloud City (ESB)

Sedesia
this harsh, tundra-covered world is located in the Mid Rim. Its heavy gravity prohibits the use of repulsorlift ground vehicles. The humans that inhabit the planet are tough and reclusive, but were not resistant to the Imperial-engineered plague that was led loose on the planet. There are rumors that the Empire poisoned the world to quell its pro-Alliance stance. Following the plague, the remaining humans swore their allegiance to the Alliance and openly defied the Empire. The average day on Sedesia lasts 20 standard hours. Its year lasts 220 local days. (SWAJ)

Sedi Fisk
one of the original settlers of the planet Tatooine, he used to live in a manor in the desert. He abandoned it sometime prior to the Battle of Hoth, and a pack of womp rats took up residence in his absence. (TM)

Sedrellium
a valuable ore. (COG)

Sedri
a planet which is home to the communal organism known as the Golden Sun, Sedri is completely covered by shallow oceans. It is also home to the Sedrian race, who have built wonderful underwater cities. The Empire researched gravity well projectors on this world, after an Imperial scout ship lost its hyperdrive inhibitor in the vicinity of the planet. The ship's systems were merely shorted out by the presence of the Golden Sun, and the scout limped home and recorded the existence of the planet. Shortly afterward, the Alliance managed to steal the plans and work on them with the Sedrians. The Golden Sun's glow filled the oceans with a soft glow, and the planet had a golden glow when viewed from space. The combination of the glow and the gravity anomalies caused by the Golden Sun force many shipboard navigation computers to register Sedri as a small star, forcing ships out of hyperspace in its vicinity. (GG4, DESB, BGS)

Sedrian
natives of the planet Sedri, the Sedrians are a race of sleek, aquatic mammals who worship the Golden Sun. They are 3-meter long creatures with seal-like features, including a thick coat of slick fur. They appear humanoid from the torso up, but have the lower body

and tail flukes of a seal. They prefer to live in the water, but must breath air to survive. While they have gills, Sedrians also have lungs, and scientists aren't sure why one method of breathing hasn't been lost over the generations. They have constructed several underwater cities, like Fitsay, and appoint a high priest to guard the entrance to the cave of the Golden Sun. Very little is known about the Sedrians history or biology, because the energy shadow given off by the Golden Sun makes hyperspacial travel difficult near Sedri, so most ships simply don't get too near it. Their language is filled with barks and clicks, although they can master the Basic tongue with minimal problems. Their voices are quite loud, making it easy for Sedrians to hear each other underwater. (GG4, BGS)

SedriMotors Limited
a Sedrian company which manufactured various aquatic transports. They aligned themselves with the Alliance after Alliance agents sved the Sedrian race from extinction. They adopted the current technologies, and began creating their own designs. SedriMotors has since developed some of their own new technologies, such as water-driven drives and hover propulsion systems. (DESB, EGV)

Sedriss
an enhanced human who studied the Dark Side of the Force under Emperor Palpatine, and was later appointed one of the reborn Emperor's Executors. He is a massive human with spiked hair, and he became the first Executor to learn of Palpatine's death on Byss. He then became the primary force behind restoring the Empire via Operation Shadow Hand. He gave the orders that launched the operation following the reborn Emperor's death. When Palpatine ordered him to detain Luke Skywalker on Ossus, Sedriss and Vill Goir both flew there in the Imperial Hunter *Scourge One*. Unfortunately for Sedriss, the ancient Jedi Master Ood Bnar captured him and reduced Sedriss to microscopic bits in an explosion of colliding Force energies. (DE2)

Seducer Plant
a carnivorous plant native to the planet F'tral, they use a sweet-smelling nectar to attract small animals to their location. A mass of vines and stems, the seducer plant waits until the animal is entangled before using the vines to strangle the animal. The seducer plant then draws the animal into its center and slowly digests it. (GG4)

See
this was a species of scalefish found in the waters of the planet Naboo. (IG1)

Seed-disk
this was the second phase of life for a seed-partner, after it was forged by the Langhesi with sky fire lightning. The seed-partner, suddenly energized by the lightning, split open its casing and emerged as a flatten, disk-shaped version of itself. These seed-disks were then shaped around a metal framework and imbedded with various devices to form Sekotan technology. In this way, Sekotan starships were created. Sometimes, a seed-partner will not survive the forging into a seed-disk. In this case, the master to whom the seed-partner had bonded was sent away from Zonama Sekot. When they do survive, they reconnect with the mind of their master and present him with a virtual catalog of the shapes they could take during the annealing process. The buyer had but to envision a certain part or curve, and the shaping of the Jentari would do the rest. (RP)

Seed-partner
this was the name of the unusual creature which was later formed into a Sekotan starship. Seed-partners resembled large cockle-burrs, about the size of a child's head and covered with short, hooked spikes which it used to move about and cling to another being. In the Uniting Day ceremony, seed-partners are introduced to a prospective starship owner. If one or more seed-partners chooses the buyer, then a starship can be formed for them. If the buyer is rejected, he is no longer allowed to bond with a seed-partner. Until their are allowed to evolve, seed-partners live with their new masters day and night, attuning their biorythms to those of the buyer. It was rumored that seed-partners were formed from the Potentium. On average, one to three seed-partners joined with a buyer at any given time, then are physically melded together to form the starship. As they matured, the seed-partners split out of their husks, revealing whitish flesh beneath. Several groups of spikes merged with one another to form small three-fingered hands, and they elongated so that each seed-partner had four short legs. After the matured, seed-partners were taken with their masters to the forging pits of the Langhesi, where they were struck by sky fire lightning and quickened. This energized the seed-partners, and the Langhesi forged them into new shapes. These new shapes were known as seed-disks. (RP)

Seedar, Genna
this woman served as a medical officer aboard the New Republic starship *FarStar* during its hunt for Moff Sarne. She was uncomfortable with the reactions of the crew to the prolonged search through the Kathol Rift, and her fears were realized when a mutiny ensued. (KR)

Seef
this Yuuzhan Vong female served aboard the *Sunulok* as Tsavong Lah's attendant during the aliens' invasion of the galaxy. (BP)

Seeg
this Rodian starship racer was a rival of Siro Simito. He was also Simito's friend, and their public rivalry was carefully cultivated to enhance the popularity of their sport. Their staged fights always boosted their ratings. (CRO)

Seek
a native of the planet Tatooine, Seek was one of young Anakin Skywalker's friends. A ten-year-old boy, Seek was something of a pessimist, and believed that Anakin would never get his homemade podrace to fly. *Seek was portrayed by Oliver Walpole in* Star Wars: Episode I – The Phantom Menace. (SW1, IS1)

Seeker
1) a type of remote used for surveillance activities, seekers were developed to assist law enforcement agencies in tracking down

criminals. A seeker could be programmed to search out and immobilze a specific target, but in general they were only moderately successful in their missions. Widespread use of seekers diminished during the New Order, although many backwater law enforcement agencies embraced them. (SW, GG11)
2) this was the brand name of Arakyd's AS-M12 messenger droid. (SESB)

Seeker Torpedo
any self-propelled detonation device which can be targetted ahead of time and, when released, will track its target until it can impact with it. (TOJ)

Seekerbot
this is another name for a remote surveillance droid. Small seekerbot are often used to watch over doors and hallways. (MJEH)

Seely
this Twi'leki female met Drek Drednar in the Darlonn Sector, and agreed to serve as a lieutenant in his pirate crew. (SWAJ)

Seendar
this Togorian was taken from his homeworld of Togoria by a group of mercenaries which eventually accepted him into their ranks. He enjoyed the excitement and adventure of the mercenary life, but found that he was uncomfortable around the technology of the galaxy. He couldn't comprehend the various forms of technology. His mercenary band was invited to the planet Narg to help train the local police force, but all non-humans in the group were relieved of their duties upon arrival. Seendar was stranded on the planet, where he roamed the streets around the Free Access Grill. He was one of the few individuals in the city of Grig allowed to carry a personal weapon, only because the local constabulary was afraid to confront him. (TA)

Seeno
one of Antar Roat's aides. (WG)

Seer
this group of Imperial probes was destroyed by the Alliance, shortly before the Battle of Endor. (XWA)

Seerdon, Kohl
this Imperial Moff was one of the first individuals to recognize the true importance of bacta to the Alliance. Many Imperial officers and leaders felt that the control of arms and foodstuffs would eventually choke out the Alliance, while Seerdon realized that the Alliance would keep on fighting until it could no longer sustain itself. He felt that, in order to eliminate the Alliance's forces, the Empire would have to control bacta. Keeping the healing fluid from the Alliance would mean that it couldn't restore its wounded troops, thereby reducing its numbers and eliminating resistance. He sought to control the world of Thyferra, but was kept from achieving his goals by the combined efforts of Rogue Squadron and the Alliance. (RSG)

Seertay, Anna
an Alliance Colonel, Seertay died with her Marines in the Cobolt Offensive. (RASB)

SeeVee
this was the nickname of Platt Okeefe's ASP-7 labor droid, used aboard the *Last Chance*. It had a limited vocabulary, and could only respond with "affirmative" or "negative" to any question. (SESB)

Seggor Tels
Seggor Tels was a Quarren from Calamari. He was the embodiment of the friction betweem the Quarren and their planetary neighbors, the Mon Calamari. He felt that his own race was being neglected by the Mon Cal, whom he felt were taking all the glory for the work the Quarren had done to build the planet's floating cities. He resented the Mon Cal for their dreams and their ambitions. He felt that the Mon Cal had relegated the Quarren to living the bowels of the planet's floating cities, even though they were designed that way. He resented the fact that Ackbar and the Calamarian Council wanted to make contact with the Empire. So, when an Imperial agent slipped past the planet's defenses and approached him, he felt that he could strike out at the Mon Cal by providing the Empire with the codes to evade Calamari's defenses. His hope, that the Empire would cut the Mon Cal down to size, was quickly turned to despair as the Empire enslaved by Mon Cal and Quarren without prejudice. When the Mon Cal began resisting the Imperial yoke, Seggor Tels again laughed at them. However, the forced slavery began to work at his conscience, and he began to wonder whether he should join the Mon Cal rebellion or not. When the Calamarians heard about the Alliance, Seggor Tels rallied the Quarren to join the Mon Cal, despite all their hatred, and together they drove off the Empire and freed Calamari. To this day, Seggor Tels thanks the Imperials - not the Mon Cal - for showing them how to fly to the stars and begin life again somewhere else. (SWSB)

Segken Tels
this Quarren female served Adriav Kavos aboard the *Isilia* as a gunner. (PG1)

Segnor's Loop
a starship maneuver in which an attacking ship makes a quick run away from its target before doubling back for a second pass. (TFNR)

Segue
this New Republic shuttle was loaned to Major Showolter, to transport the Yuuzhan Vong priestes Elan to Wayland. (HT)

Sehvorah
this minor crimelord was, at one time, deeply in debt due to a huge gambling habit he established in the Core Worlds. Sehvorah fled to

the Outer Rim and started over, eventually becoming the chief executive officer of the Droxian Traders League. He caught the eye of Dunstain Manliss, but Manliss's son Artur moved to secure Sehvorah's allegiance. Many believe that the Droxian Traders League was responsible for the death of Dunstain Manliss, but others believe Artur agreed to pay off Sehvorah's gambling debts in return for the removal of Dunstain. Sehvorah recognized a good thing when he saw it, and agreed to join the Mandroxan cartel in order to reap the benefits of trafficking spice. (GG11)

Sei'lya
this Bothan witnessed the destruction of a city on Kothlis by an 850.AA maintenance droid, which had been loaded with Arakyd Seeker droids. She fled the destruction to Elshandruu Pica, and offered a reward on *Cynabar's Droid Datalog* to any being who could provide verifiable evidence of the responsible party. (SWJ14)

Seifax
this corporation was a dummy front for Loronar Corporation. Based on the planet Antemerdias, Seifax manufactured shielded transport shells for use in constructing Loronar's Needle attack ships. This fact was discovered by the Chadra-Fan journalist Yarbolk Yemm. (POT)

Seige of Ank Ki'Shor
this Galactic Civil War battle featured prominent use of the Y-Wing starfighter. (EGV)

Seikosha
this planet, located in the Breago System of the Borderlands Region, was an undeveloped jungle world at the outset of the New Republic. It had become something of a haven for criminals during the last years of the Empire, and the political wars which continued to rage after the Battle of Endor kept the Borderlands out of most people's minds. Seikosha was the homeworld of the Seikoshan race, and was constantly swept by violent thunderstorms and torrential rains. The average day on the planet lasted 28 standard hours, and its year lasted 422 local days. (POC)

Seikoshan
this alien race was native to the planet Seikosha. They remained neutral during the Galactic Civil War, in part because their planet was located on the border betwen Imperial and Republic space. They were a primitive culture, and strove to remain so even when smugglers and criminals from the greater galaxy began coming to their homeworld to hide from justice. The average Seikoshan was a reed-thin humanoid with green skin and a small amount of black hair on their head. They have unblinking red eyes, and had a series of ridges running from the bridge of their noses to the top of their skulls. They preferred to live without technology, although they had a highly-developed society with excellent natural engineering skills. (POC)

Seitia Prime
this planet was located near Rhamalai. (SWJ13)

Seito
one of the survivors of the Battle of Hoth, Seito was evacuated on the *Bright Hope.* A combat specialist, Seito was chosen by Toryn Farr to lead one of the groups which fled in an escape pod. (TBH)

Sekct
this race of amphibious humanoids was native to the planet Marca. Their population was parthenogenic, with all members being female. Every two years, a mature Sekct can lay a single egg. However, only one of every two eggs ever hatches, because the genetic makeup of the Sekct often causes damaged embryoes. In theory, those Sekct which survive are genetic duplicates of their parent.. They have brown skin, ranging from muddy brown to tan, which lightens as they age. They are short in stature, but have a well-developed sense of honor and are excellent hunters. Shortly after the Battle of Yavin, the Sekct were in danger of being wiped out by the toxic waste-products of the Empire's hyperbaride plant located on Marca. The wastes were introducing devastating genetic changes, as well as killing the environment. A group of Alliance agents, forced to land on the planet when their ship hit a mine, helped the Sekct destroy the hyperbaride plant and oust the Empire from the planet. The Sekct were then allowed to restore their planet and their environment. One of the things which distinguished the Sekct were their two-jointed forelimbs, as each joint was capable of motion in two directions, giving the Sekct a very gangly appearance. They society was quite primitive by modern galactic standards. (POM)

Sekot
this was the Ferroan name for the living part of the planet Zonama Sekot. In reality, Sekot was a living entity in and of itself, and controlled life and death on the world. Sekot had been living in the system for billions of years, and claimed to have seen the formation of the triple-star system in which Zonama Sekot existed. Many Old Republic databases claim that the planet was simply called Sekot, a remnant of the Ferroan term. When Leor Hal first came to the planet, he discovered Sekot's presence, and believed that she was the Potentium. The two established a deep, working relationship in which both worked to ensure Zonama Sekot's privacy and safety. Sekot agreed to provide Hal with information on how to form Sekotan starships, as long as Hal used all profits to purchase huge hyperdrive cores. In this way, they prepared the planet for entry into hyperspace, an extreme escape mechanism. When Leor Hal died, Sekot maintained a hologram of him to give the Zonamans and illusion of continuity. When the planet was attacked by the Far Outsiders, Sekot was forced to use the Sekotan technology to kill them, something she deeply regretted. When Wilhuff Tarkin and Raith Sienar attacked Zonama Sekot in an effort to turn the planet over to Supreme Chancellor Palpatine, Sekot appeared to Anakin Skywalker. The young Jedi *padawan* had traveled with Obi-Wan Kenobi to discover Vergere's whereabouts. Sekot could take many shapes, and often assumed the guise of Vergere herself to make Anakin more comfortable. Sekot revealed that she controlled all life on the planet, and used her powers to manipulate the weather as well as the positioning of the forests. In that way, Sekot was able to hide the large-scale development of planetary hyperdrives which were installed by the settlers of the planet. In the end, Zonama Sekot was unable to thwart Tarkin's assault, and Sekot was forced to take the planet into hyperspace in order to escape. (RP)

Sekotan Starship
this was the generic term used to describe the incredibly fast starships which were produced on the planet Zonama Sekot, during the last decades of the Old Republic. These ships were organic in nature, and were rumored to be capable of making 0.4 past lightspeed. It was later revealed that these ships were "grown" to a specific master from unique seed-partners which grew around standard starship mechanical parts. The resulting starship was emotionally attached to its master, who controlled the ship by initiating physical contact with it. The development process of these ships was quite intense, and the new master had to be emotionally and mentally ready to accept the burden of ownership. Otherwise, the seed-partners would reject the master. The ships were formed by and extension of Sekot, with the help of immense tree-factories known as Jentari. While not intelligent, Sekotan starships were no doubt alive, and could not survive without the physical and emotional contact of their masters. In order to obtain a ship, a prospective buyer had to locate an agent of Zonama Sekot, who would then arrange for transport to the planet. The planet's exact location was a well-guarded secret, and after the creation process was completed, the buyer had their short-term memory wiped clean to remove any trace of information on the planet or the creation process. After the disappearance of the planet Zonama Sekot some three years after the Battle of Naboo, all Sekotan starships suddenly withered and died, and no others were ever seen in the known galaxy again. This indicated that the living ships also needed a tenuous contact with Sekot itself in order to survive. The development of these starships followed the pattern of the lifecycle of a boras tree, with the seed-partners being forged into seed-disks, then annealed into starship form. (RP)

Sektor 242 NewsLine
this small, highly-accurate, and objective news agency was based in the Outer Rim. It has traditionally been wildly pro-alien, and is deeply supportive of individual rights. These traits were only heightened by the rise of Emperor Palpatine and the New Order. (GG9)

Seku
this Twi'lek female held the rank of Captain within the Hawk-bat pirate command structure. In reality, the Ryloth native was Dia Passik. Seku was easily distinguished by the detailed tattoos which adorned her *lekku*. During a meeting with Zsinj, during which Castin Donn was discovered within the medical facilities of the *Iron Fist*, Seku was forced to shoot Donn, much to Dia's dismay. The only thing that kept her sane was the fact that Castin was already near death. (IF)

Sela
1) this thin, nervous woman served the New Republic Navy as Wedge Antilles' second-in-command abaord the *Yavin* during the assault on Almania. She was a crack shot and an invaluable assistant while on Coruscant. She held the rank of Major at the time of the attack on Almania. (TNR)
2) this star is the primary body of the Seltaine planetary system of Irishi Sector. (SWJ10)

Sela
a group of Imperial cargo freighters assigned to transport a number of TIE Defender prototypes to the *Hininbirg*. (TIE)

Selab
world on which lives the wisdom trees (or so legend has it), part of the Hapan System. (CPL)

Selab Tree
another name for the wisdom trees native to Selab. (CPL)

Selacron
this world is one of the moons surrounding Selaggis Six, and was ostensibly in the control of Imperial Warlord Zsinj. Five months before the Battle of Selaggis, Zsinj discovered that a group of colonists had taken up residence on the moon. Infuriated, Zsinj punished them as an example to anyone who would dare to colonize a world within his borders, but without his permission. He destroyed the colony entirely, leaving nothing but ruins behind. (SOC, CPL)

Selaggis
this yellow star was located at the center of a solar system containing seven planets. It was located eight light-years from Vahaba and close to the Halmad System. Lara Notsil and Tonin deleted its location from the navigational computer aboard the *Iron Fist*, hoping that Zsinj would be dragged out of hyperspace by its presence when he fled the battle against Han Solo and the *Mon Remonda* near Vahaba. Her plan worked, as the *Iron Fist* tried to flee but was brought out of hyperspace when it encountered the star. (SOC)

Selaggis Six
this yellow-orange gas giant orbited the star Selaggis. It had a heavy debris ring, and was surrounded by several mons. Five months after Zsinj destroyed a colony on the moon of Selacron, Zsinj was forced to flee to Selaggis when he was caught by Han Solo and the *Mon Remonda* near Vahaba. Lara Notsil had removed Selaggis from the *Iron Fist*'s computers, and Zsinj's fleet was dragged from hyperspace when it encountered Selaggis. (CPL, SOC)

Seland' Ir
this Verpine was exiled from his hive, although he claimed to know nothing of the reasons behind the exile. He later joined the Karazak Slavers Cooperative as a project developer, and used his talents to organization and calculation to ensure that any KSC mission would benefit the overall guild. (GG11)

Selander
a Ripoblus modified CR90 corvette that attacked the *Youst* station during the Sepan Civil War. (TIE)

Selba
this Old Corellian word was used to describe a youth who was held in high regard by his elders. (BSS)

SELCORE
this was the shorten name of the Senate Select Committee for Refugees, established after the Yuuzhan Vong invaded the galaxy. (JE)

Seldam, Jax
this man was a native of the planet Sevarcos, and although he deplored the Alliance's operational planning, he still supported them whenever he could. He acted as a contact point for Alliance personnel on Sevarcos. Seldam also worked to destroy the operations of Lord Quintas, who was strip-mining Sevarcos in order to obtain more spice for the Empire. (SWJ12)

Seldibia
this was the third moon orbiting the planet Mutanda. (PG1)

Seldom Different
this transport was owned and operated by Elias Halbert. (BSS)

Seldona, Hari
a famous poet from the planet Alderaan, Hari Seldona was performing in the Corellian Sector when the Death Star destroyed her home planet. Her poetry had a distinctive anti-Empire theme, and this caused her to drop out of sight when Alderaan was destroyed. She kept on reading her poetry in public, though, appearing unannounced and speaking out against the Empire. Once the message has been delivered, she quickly escapes the crowds and hides. (ISU)

Seledrood
an Imperial Captain killed in battle. (ISB)

Selenius VII
a planet. (GG10)

Selesin Medicinal Electronics
this small corporation produced a range of equipment that helped doctors and field medics maintain a being's physical well-being. (FOP)

Selestrine
this woman was the Queen of the Icarii at the time when Imperial Commander Karda went rogue. Karda had been ordered to destroy the Icarri by his commanding officer, General Nim, and managed to poison the entire Icarii tribe and kill them. Karda then took Selestrine captive, hoping to gain riches and power through her ability to predict the future. Selestrine, already dismayed by the death of her tribe, tried to commit suicide by taking the same poison Karda had used on them. He discovered her plan before it could be complete, and beheaded her before the poison could destroy her head. A group of medics then encased her head in a life-sustaining casket covered with kneeb hide, and she predicted that General Nim would be killed in action. Her prophecy came true when Nim arrived to claim her head from Karda, and he killed Nim and his guards. Karda fled the Empire as a fugitive. It was during this time the Selestrine foresaw her own fate was held by a dark-shadowed man, but she saw nothing more than that. He made several stops and used several different ships in order to evade pursuit, but Selestrine began telling him of his own future. She predicted that Karda would hunted down and killed by Boba Fett exactly thirty-one days from the day he destroyed the Icarii, and she counted them down on a regular basis. This slowly drove Karda mad over the thirty-one days, during which time he had hidden among the brothers of the Ancient Order of the Pessimists on Maryx Minor. In the end, Selestrine's prophecy was proven correct, as Fett captured and killed Karda on Maryx Minor before taking posession of her disembodied head. However, Darth Vader himself was on Maryx Minor, hoping to take possession of her head. Selestrine realized that Vader was the dark man of her own future. She warned him of Vader's approach, and began taunting him as well. Fett took several strands of her bejeweled hair as a hedge against the future, and set out to defeat Vader. During the struggle between the two armor-clad opponents, Fett managed to retain possession of the small casket, until Vader cornered him at the lip of a lava pit. In an effort to throw off Vader's attacks, Fett kicked the casket into the pit. Selestrine believed she was finally dead, until Vader used the Dark Side of the Force to recover it before it could hit the lava. She then taunted Vader with visions of his own future, hoping that Vader would pay for the knowledge of his future by killing her. In this she was also proven correct, as Vader destroyed her head shortly before Emperor Palpatine ordered it delivered to him personally. (EOE)

Selid, Kleyn
the Imperial Commander guarding the Mount Tantiss project on Wayland, Seldi earned his rank at a young age. He was known for his no-nonsense approach to his duties, and rarely took time off from his job. Although he rankled at being given command of the Mount Tantiss base - considering it mere baby-sitting rather than a real command - he became involved in a battle of wills with Joruus C'baoth after the Guardian appeared on the planet. (TLC, TTSB)

Seline
this remote, outpost world was the site of a Jedi starport during the last decades of the Old Republic. Its facilities were limited, but available to any traveling Jedi who needed assistance. (RP)

Selio
this was the term used by the Krieks to describe their basic family unit. (SWJ13)

Selkren
one of the primary cities on the now-destroyed planet of Demophon, Selkren was domed to keep the harsh environment at bay. (SN)

Sellasas
this planet was under Imperial control shortly after the Battle of Yavin. In their attempt to destroy the Imperial garrison there, the Alliance inadvertently wiped out a large civilian population, including the Srrors'tok village in which Tyionsis Cex lived. (GG10)

Sellbo
the navigator of the old strahip *Last Legs*. (GG9)

Selle
this dark-skinned, female bounty hunter and her partner Brazzo were killed by Darth Vader on Centares, after they learned that Luke Skywalker had destroyed the first Death Star. (VQ)

Selligore
this large, elephantine creature inhabited the tropical waters of the planet Corsin. Measuring four meters tall at the shoulder and up to twenty meters in length, selligore had colorful hides and were quite harmless despite their size. They lived on the plankton and small fish of their waters. Like other aquatic mammals, selligore could survive underwater for several hours before requiring a breath. Their four feet ended in four long toes, and a fin-like fan covered their dorsal ridge. Their large ears also resembled huge fins, and their long faces ended with four thick trunks. (COG)

Sellis
Sellis was a news anchor for the Andasala Achievement News. (GG11)

Selliwyrm
a timid, snake-like creature that would just as soon run and hide than confront another creature. (SWJ12)

Selnesh
this Imperial prison planet was located in the Seltaine System of Irishi Sector. The surface of the planet was utterly devoid of life, without plants or animals, and had barren, frigid landscape. The prison was contained in several domes which kept good air in and bad air out. This arrangement was often preferred by the Empire, because it made escape from the prison nearly impossible to survive. The average day on Selnesh lasts 37 standard hours, and its year lasts 489 local days. (SWJ10, TFE)

Selona
this was the third month of the Tapani local calendar, which mapped almost directly to the Coruscant local calendar. (PGT)

Selonia
one of the five inhabited planets in the Corellian System, Selonia is an ocean world, home to the Selonian race. The planet is renowned for its poetry. Han Solo tells his children that Selonia is home to all of the Corellian System's sea monsters, because it is the only planet with oceans large enough to hold them. (AC)

Selonia
a New Republic fleet hauler damaged when a poacher's bomb - which had been disguised as a datapad - exploded in her hold. (BTS)

Selonian
one of the three primary races in the Corellian System, the Selonians are tall, strong, and quick. Often referred to as refined, the Selonians are well-muscled and covered with short, sleek fur, giving them a seal-like appearance. They have bristly whiskers on their noses, sharp teeth, and long tails. They are excellent swimmers. Taller and more slender than humans, they have long bodies and short limbs. Selonians are equally comfortable walking upright or on all-fours. Each hand or foot is equipped with retractable claws for climbing or defense. The Selonian race is believed to be descended from a predatory aquatic mammal which lived in riverside burrows, but later dug deeper into the ground and farther from water. Each burrow is inhabited by all members of a Selonian family; collectively, they are called a sept. Each sept is distinguished by its lone ferile male breeder. This male, along with the one fertile female, give birth to the sept's members. All male Selonians are born fertile; one of every hundred Selonians born is a male. Of 500 female Selonians, only one will be fertile. These fertile members of the sept, while revered for their fertility, are forced to remain in the burrows. The sterile females run the day-to-day activities of the sept. Non-familial groupings of Selonians, such as the government, are called dens. Each den is made up of sterile females. The Selonians have learned that dealing with other aliens, especially humans, is dangerous. Thus, only specially-trained females ever leave their burrows and contact the outside world. These females learn Basic in addition to the normal conversational Selonian tongue. All Selonians can also speak a modified language of sounds that is used in their burrows. Its pure sounds are not affected by echoes or other auditory anomalies caused by the burrows. (AC, AS)

Selonian Coneship
any of the hand-built Selonian transport ships, these coneships look like flattened cones. The wide end contains the ship's engines, while the small end contains the cockpit and viewports. The entire ship lands point upward, so that the ship's pilots must face upward on liftoff, rather than foreward as on most horizontal craft. The average coneship measures 20.5 meters in length, and has only enough room for a pilot and two passengers. The New Republic was forced to enact travellers' advisories in the Corellian system whenever a coneship was in flight, due to their unpredictable nature. (AS, CTD)

Selonian Enclave
the name given to the Selonian embassy building in Coronet, on Corellia. The Selonian Enclave was the sight of the first Human League attack on the Selonians in Coronet, following an attack on a Selonian neighborhood in Bela Vistal. (AC)

Selonian Fire
this *Victory*-class Star Destroyer was part of the fleet dispatched under the command of Admiral Ackbar to liberate the planet Ciutric from Prince-Admiral Krennel. Using the Thrawn Pincer to surprise Krennel's fleet, Ackbar had the *Selonian Fire* and a sister ship, the *Corusca Fire*, remain on the far side of the Ciutric System until called for. When Krennel activated the gravity well projectors on the *Binder*, Ackbar ordered the two Victory ships to microjump forward. The gravity shadow from the *Binder* pulled them out of hyperspace behind Krennel's fleet, allowing them to pummel Krennel's ships which were also trapped in place by the Interdictor cruiser. (IR)

Seltaya
this planet is the thrid of three world which orbit the star Ropagi. Its orbit is quite a distance from Ropagi and the inner planets, Elpur and Ropagi II. It is a frigid ball of rock. (TSK)

Selth
a member of Glott's bounty hunters. (ROC)

Seltiss-2
this modest caravel design is popular with up-and-coming Hutt figures who are only a few centuries old and have not established themselves as prominent figures. It is a large, space-going barge with a large, overhead sail and a prominent bow. (EGV)

Selton
this was a city located on the planet Naboo. Dren Melne was a native of this city. (SFT)

Seltos
this planet is located in the Seltos Syste, and is known for its production of food, lumber, and precious ores. It is a mountainous world covered in dense forests. It orbits its primary star once every 459 days, which last about 20 standard hours. (RPG, GG12, TSK)

Seltos Planetary Soldiers
this group of law enforcement agents was created when the populace of Seltos overthrew the pro-Imperial government some years after the Battle of Endor. The new government, strongly aligned with the New Republic, established the SPS to help control former Imperial leaders and other dissidents. (TSK)

Seltrayne, Melenna
this young woman grew up an a street urchin on Ord Mantell, and was recruited into the Alliance when she failed in an attempt to pick Koris Haslam's wallet. She became a loyal member of his unit, answering only to Haslam before accepting the orders of the Alliance commanders. She was a pretty, slightly-built woman with blue eyes and blonde hair, and she often used her beauty to draw her targets off their guard. (SWJ10)

Selty
one of the Black Sun criminals working with Grobber during the reign of Zekka Thyne over Black Sun's Corellian interests. (TFE)

Selu
this YT-1300 transport was owned and operated by Twin Suns Transport Service. It was piloted by Aeron Azzameen during the Galactic Civil War. (XWA)

Seluss
this Sullustan pilot worked with the smuggler Jarril, and was Jarril's primary business partner. Seluss once managed to steal the plans to the *Millennium Falcon*, but he was discovered by Han Solo and forced to return them. He disappeared during the bombing of the Senate Assembly Chamber, and was nowhere to be found when Jarril returned from discussing the Smuggler's Run with Han Solo. Thus, he wasn't aboard the *Spicy Lady* when it was hijacked by Dolph's agents. Jarril was killed, but Seluss returned to the Run continue Jarril's inquiry into the strange happenings within the Run. He faked his hatred toward Solo to cover his tracks and arrange a meeting with Solo in the Run. He was able to tell Han about the old Imperial equipment being transported through the Run, helping Solo break the mystery of the Run and undermine the efforts of Nandreeson. (TNR)

Semag System
Grand Admiral Thrawn tried to capture Admiral Zaarin in this system, in which the Empire developed its first, working cloaking device. (TIE)

Semmac
a Bakuran Naval Captain, he served under Hortel Ossilege in the siege of Centerpoint Station. (SC)

Semqi Pefis
Vocis Kenit was assigned to this *Victory*-class Star Destroyer shortly after his graduation from the Imperial Academy on Lianna and his promotion to Junior Lieutenant. (FOP)

Semtin, Marl
this Imperial Captain was distinguished by the metallic cyborg implants which covered his eyes and ears. A man who was frustrated by

the Imperial bureaucracy's slow pace, he often worked with the criminal underground to obtain what he needed. Semtin lost his eyes after a deal with the criminal underground went sour. The staunch Imperial was forced to accept Trandoshan eyes are replacements when a raid on BioTech Industries' base on Ambria - at his direction - failed to produce a human pair. He was in command of the *Victory*-class Star Destroyer *Harrow* shortly after the Battle of Endor, and was one of the few Imperial officers who knew of the location of the *Eidolon*. He had researched the disappearance of the ship, and eventually discovered the truth. He threatened to blackmail Sate Pestage, and the vizier offered him a portion of the cache as payment for keeping the secret. Semtin maintained a small detachment of officers on Tatooine in hopes of securing the Eidolon Base cache for himself, and managed to capture Firith Olan before the Twi'lek could discover Eidolon Base himself. He brought the alien back to Ryloth, in an attempt to draw off Rogue Squadron's interest in Eidolon Base. He later brought out a group of elite special forces under the command of Sixtus Quin, in order to eliminate the Rogues. Once Semtin's treachery in using Olan to further his own plans for domination were discovered by Sixtus' men, they hunted Semtin down at Eidolon Base. Sixtus executed Semtin as soon as he was captured. (XWBT, HXW)

Sen
an Imperial assault transport group dispatched to Venzeiia 2 Prime. (TIE)

Senali
1) this ocean-covered planet was a nearby neighbor of Rutan, and was once a colony world established by the Rutanians. *Note that Senali is described as an "orbital satellite" of Rutan in* Jedi Apprentice: The Shattered Peace, *but is later described as a planet with four moons.* The planet's four moons create intense tidal variation, creating swift currents in the oceans. In a violent and catastrophic civil war, Senali won its independence in a stunning upset. However, the war left both worlds devastated. The government of Rutan agreed to recognize Senali as a unique world, and both agreed to work together for peace. In an effort to continue the peace, it was agreed that the first-born child of each generation of the ruling houses on both worlds would travel to the other world once they reached the age of seven. They would remain on the other planet for nine years, learning about the other society. During this time, the children were allowed to receive visitors from, and occasionally visit, their homeworld, so that they never forgot their heritage. At the age of sixteen, the youths were allowed to return home in preparation for taking over as ruler of their homeworld. Another member of the royal family moved to the other world until the next generation was born. This arrangement worked well for many years. (SP)
2) this was the name adopted by those Rutanians who colonized the moon of Senali and then won their independence in a bloody civil war. Although they were descended from Rutanian stock, they had a silvery coloration to their skin from tiny scales which had evolved over the generations. Senali also wore their hair shorter than the Rutanians. As a society, the Senali tried to do away with titles and the trappings of office, in an effort to ensure that every member of society wsa equal. Where their ancestors the Rutanians preferred to hunt and kill for sport, the Senali chose to hunt only to obtain food. Any food which was left over from a hunt was distributed to other families, so that no part of a kill was wasted. About twelve years before the Battle of Naboo, the Senali people became divided when Prince Leed of Rutan decided to remain on Senali. One faction argued that he should be allowed to do as he wished, since it was legally his decision. The other faction wanted him to return to Rutan, thereby ensuring the relative peace between the Rutanians and the Senalis. In the end, Leed was given the chance to remain on Senali, and the leaders of the two planets re-established the peace. (SP)

Senate Assembly Chamber
1) this huge, multi-tiered auditorium was located near the Imperial Palace on Coruscant. It was crowned by a beautiful stained-glass ceiling. The New Republic used this building to convene the full Senate body on a regular basis. Much of the seating was left over from the days of Emperor Palpatine, and did not quite accommdate many alien species. It was in this building, during a full Senate meeting, that Dolph triggered the detonation devices that were hidden in many of the Senators' personal droids. The resulting combination of explosions destroyed a great deal of the Chamber, and killed a large number of Senators. The initial blasts did a fair amount of damage, but the stained glass of the ceiling was never meant to withstand such a blast. The support structure and most of the glass rained down on the beings convened there, inflicting many lacerations and cuts, many of which were fatal. (TNR)
2) this huge, oblate building dominated the center of Galactic City on Coruscant during the Old Republic. The structure measured two full kilometers in diameter. Within its walls, the Senate debated on every aspect of galactic politics. 1,024 repulsor-equipped platforms were arranged around the chamber walls, allowing a delegation to move into the center of the chamber and address the entire chamber. Radiating out behind the bay of each repulsor platform was a long chamber which provided each Senator with an environment that suited their natural worlds. The Chancellor, the Vice Chariman, and their immediate staff presided over the Senate chamber in a centrally-located spire which was topped with an open array of seats and stood 30 meters tall. In order to ensure that everything was done according to procedure, Senate cam droids floated throughout the chamber, recording speeches and monitoring votes while providing real-time coverage of all debates. These droids also piped audio to a central computer, which could send translated audio streams to the other delegates. (IG1, IWE1)

Senate Budgetary Committee
once part of the Imperial Senate, they were responsible for authorizing the dispensing of credits to various groups within the Old Republic and, later, the Empire. This committee was disbanded along with the entire Senate, by Emperor Palpatine. (WEG)

Senate Cam Droid
this was the generic term used to describe the small, repulsor-equipped droids which monitored the Senate proceedings of the Old Republic. Built to be unobtrusive, these droids had audio and video pickups which allowed them to provide real-time coverage of the Seante's proceedings. The coverage was also recorded for future reference. Audio was fed to a central conputer, which could then provide translated audio to the other Senators. A small number of these droids were assigned to individual Senators, while the majority were allowed to move about the chamber and record the debates. (SW1, IG1)

Senate District
this area of Imperial City on Coruscant was centered around the old Senate chamber. (RP)

Senate Guard
this is the order of stoic, blue-armored guards who protected the members of the Old Republic Senate. Their armor is distinctive, and is often considered to be one of the design cues used by the Imperial Royal Guards. A select unit of the Senate Guard was charged with protecting the Supreme Chancellor of the Republic. (IG1)

Senate Hill
located in Imperial City, on Coruscant, Senate Hill was formed by a series of small, unimposing monuments to the justice and glory of Old Republic. When Palpatine rebuilt much of Imperial City, he left Senate Hill alone, preferring to dwarf its significance with the sheer size of the Imperial Palace. (XWN)

Senate Justice Council
this body, formed from the ranks of the New Republic Senate, was charged with ensuring that the Republic acted legally in its endeavors. (JE)

Senate Planetary Intelligence Network
known as SPIN, this is a secret organization created by the Alliance after the death of Emperor Palpatine to uncover pockets of Imperial resistance in the galaxy. It was based on Yavin 4, until Trioculus razed the moon in his effort to locate the Lost City of the Jedi. SPIN was relocated from Yavin 4 to a location on Mount Yoda, on Dagobah, before Mon Mothman disbanded it in favor of other important missions. (GDV, MMY, EGC)

Senate Select Committee for Refugees
known as SELCORE, this New Republic Senate-approved committee was formed to address the problems of the incredible number of refugees who were forced to flee their homeworlds in the face of the Yuuzhna Vong invasion. The committee held the Conclave on the Plight of the Refugees in order to gain the agreement of planets to house, feed, and protect the refugees. Their ultimate goal was to establish species-specific enclaves for the peoples of the Tingel Arm and the Corporate Sector, matching compatible species in order to help maximize space. (HT, JE)

***Senate*-class Transport**
this was one of the most luxurious transport ships developed during the last years of the Old Republic. (RP)

Sencil Corporation
a droid manufactured based on Churba, it was nationalized by the Empire in an effort to control Mid-Rim droid markets. (SWAJ)

Sencker, Lindu
an Imperial scientist, Dr. Sencker was approached by Geothray Camber. Camber prodived Sencker with the scandocs and specifications to the hyperspace orbiting scanner, which he hoped Sencker's team could build. Sencker's team was able to successfully implement the complex technology put forth by Camber. (ISB)

Sendarl Electronics
this Esselian manufacturer was an industrial giant in Darpa Sector during the New Order. When the fringe rebel group known as the Faceless began attacking Imperial outposts and claiming that the Empire was decidedly pro-Human, Sendarl's mainly alien workforce went on strike. The company's plants were virtually shut down, and operated only with droid labor until Kanno Sebak negotiated an end to the strike. (SWJ9)

Sendo
this Imperial General in the Intelligence Bureau's Destabilization Branch was a do-nothing officer on Prince Xizor's payroll. Sendo reported pertinent information to Black Sun for a regular fee. (SE)

Sener
this Imperial Security Bureau agent recommended that Tamaron Rill's daughter would be the perfect bounty hunter to locate Tamaron himself, who was wanted in connection with "rebellious activities." (GG10)

Seneria, Jullisa
this girl was the daughter of Yasil Seneria. While playing, she inadvertently slipped off a ledge, but managed to grab a piece of wood and hold on. Her screams were overheard by her father and a roving lepusa. Before her father could reach her, the lepusa fashioned a rope from a length of vine and dangled it down to her. After she grabbed hold, the lepusa pulled her up and out of harm's way. Then, the creature disappeared. (COG)

Senerio, Yasil
this man was a farm manager on the planet Freliq during the Galactic Civil War. He was one of the strongest supporters of the idea that the lepusa were intelligent, especially after he witnessed a lepusa's problem-solving and tool-using skills when it rescued his daughter from a ledge. (COG)

Senesca, Zev
Zev grew up on Kestic Station, near Bestne. He and his parents were sympathetic to the Alliance, and worked to supply the Alliance with arms. When the Empire discovered their gun-running scheme, the Star Destroyer *Merciless* was sent to destroy the station. Zev was able to escape the destruction, and joined the Alliance soon after. He singlehandedly held off three TIE fighters during the Alliance's evacuation of the Alis Point base. He later served at the Alliance outpost on Hoth, and was the snowspeeder pilot who found

Han Solo and Luke Skywalker after they had been stuck outside all night. Unfortunately, Zev was killed in the battle. *Zev was portrayed by Christopher Malcom in* Star Wars: The Empire Strikes Back. (ESB, SWSB, MTS)

Senex Sector
an area of the galaxy found in the Outer Rim Territories, it has been ruled by a number of familial houses since it was settled. It is located near the Juvex Sector and the Ninth Quadrant. (COJ)

Senex System
site of an Imperial Training Center during the Galactic Civil War. Alliance pilot Dev, during one of his training missions, ended up in the system and destroyed the fleet stationed there. (XW)

Senko Systems
manufacturers of starshi weapons components, including the Tru-Lok 5000 laser cannon. (HTSB)

Senn
this Imperial Admiral patrolled Airam Sector during the Galactic Civil War. He was in command of the *Super*-class Star Destroyer *Vengeance*. (XVT)

Senna
this is the first planet in the Kessel System, and is a smouldering, boiling rock. (JASB)

Sennari
a deadly poison often used to coat the end of darts and arrows. Jodo Kast was one of the most well-known individuals to use it. (TM)

Senni
this member of Korren Starchaser's scouting team served as a sensor officer. (SWJ13)

SensAll
this active sensor array, manufactured by Siep-Irol, was used in the Explorer submergible. (CFG)

Sense
the second of the three Jedi Force skills, the ability to Sense is how a Jedi recognizes the Force in the universe around him. This flow of the Force tells the Jedi information about their surroundings. (SWSB, IJ)

SenseLights
this form of lighting was known for its hypnotic, mood-altering patterns and colors. The technology was developed by Lytos Urtell, who created them expressly for the Glow Dome on Adarlon. (WSV)

Sensis, Maxina
this eager, young xenoarchaeologist was attached to the New Republic's Daxis Outpost, where she was the Chief of Research. Before this posting, she had planned to work as a researcher for a Corporate Sector employer. However, when she saw the promotional holovid for the New Republic Scout Service, she was hooked. She was also a close friend and respected colleague of Korren Starchaser. So, when Starchaser and his scout team discovered The Gulch in the Serianan Asteroid Belt, he brought her in immediately to investigate. A native of the Parkis System, Maxina also had a vast knowledge of the history of galactic exploration. She hoped that further scout teams would venture to the Serianan asteroids, but had to wait until the New Republic supplied them. (SWJ8)

Sensor
any of the various shipboard systems used to detect the presence of other ships or stellar bodies in the vicinity. There are many different kinds of sensors, including full-spectrum transceivers, electrophoto receptors, and hyperwave signal interceptors. (SCRE, SWSB)

Sensor Blind
unlike traditional countermeasures which try to conceal an object or interfere with sensor operation, sensor blinds attempt to disguise an object by emitting energy patterns to make it appear natural. (HAS)

Sensor Decoy
a remote probe-like device which is ejected from its parent ship and emits the same broadcast signals as the parent ship. The parent ship can then run silent, and any pursuit shis would pick up the sensor decoy and follow it. Sensor decoys are virtually impossible to determine. (WEG)

Sensor Pallet
a starship's complete scanning system, the sensor pallet consists of all the sensory systems employed by a starship. (WEG)

Sensor Star
this five-armed, aquatic mollusk was native to the planet F'tral. The five arms surrounded a central body section, which was studded with a number of sensory appendages. They live in groups of 20-30 individuals, using their collection of arms to herd small reptiles, fish, and insects. They seem to communicate via a series of subsonic tones which were inaudible to most humanoid races, but could be detected using specialized equipment. Scientists discovered that the "language" of the sensor stars included combinations of tones for

concepts like “emergency,” “storm,” and “food.” This allowed determined groups to actually use the sensor star as a primitive sensor system. (COG)

Sensor Stealth
another term for running a starship without generating any emissions, in order to escape detection. This requires the ship to run on main battery power, and is extremely power-consuming. If the main generators are not put back online soon, the ship will be adrift without life support. (SWSB)

Sensor Suite
another term for a sensor pallet, it denotes a starship's complete scanning system. (HSE)

Sensor Switch
a casino coin game. (HSE)

Sensorscope
this full-spectrum transceiver was used in many droids, primarily the R2 series. It includes electro-photoreceptors, dedicated energy receptors, and heat and motion sensors. The sensorscope interfaces directly with the Intellex IV internal computer, which processes the data received. (CCG4)

Sensory Plug-in
a device which allows a droid to interface with computers, sensors, and other data systems. (SME)

Senth
this is the nineteenth symbol in the Aurebesh script, and represents the Basic letter "s". (SWM)

Sentient Tank
another name for a tank droid. (DE1)

Sentinel
huge beings used to guard the Emperor's palace on Byss, the Sentinels first appeared when the Emperor had hunted down and captured Ashka Boda. The Sentinels materialized on the battlefield and escorted the fallen Jedi Master to Coruscant. Since then, wild speculation has surrounded the unknown origins of the Sentinels. They are, in fact, clones which have been mutated by the Emperor's Dark Side Adepts. Odd chemicals and the Dark Side of the Force twist the poor beings into slaves that obey the Adepts until they are destroyed. (DE1, DESB)

Sentinel
1) one of Grand Admiral Thraan's Interdictor-class ships, the *Sentinel* was used at the Battle of Bilbringi (TLC)
2) one of three *Bakura*-class destroyers deployed by Hortel Ossilege, in an effort to assist the New Republic in breaking the blockade of the Corellian System. (AS, CTD)
3) this *Victory*-class Star Destroyer was part of the Imperial fleet which patrolled the Wroona System during the early stages of the Galactic Civil War. (PSG)

Sentinel Beetle
this small insect was engineered by the Yuuzhan Vong. They were bred in huge numbers, and were created to beat their wings furiously when an intruder is encountered. The wing-song created sounded like an alarm, and alerted the Yuuzhan Vong to the intruder's presence. (DTO)

Sentinel IV
this heavy blaster pistol was produced by the Caelli-Merced Syndicate. (BSS)

***Sentinel*-class Landing Craft**
this Sienar Fleet Systems' design was derived from the *Lambda*-class shuttle, retaining the Lambda's triple-wing design. As with the Lambda, the Sentinel's two lower wings fold during landing. The Sentinel differs from the Lambda in terms of cargo space and weapons. There are eight retractable laser cannons mounted on the hull, two concussion missile launchers, a retractable ion cannon, and a pair of retractable repeating blaster cannons mounted beneath the cockpit. This weapons system of retractable mounts means the Sentinel-class is sleek and aerodynamic when swift transport is needed, but it can handle its own in a fight. The Sentinel also has enhanced armor plating for defense. The 20-meter-long central section of the Sentinel is widened and elongated to allow for the transport of up to 54 soldiers and six speeder bikes, and drives the length of the craft to 20 meters. The *Sentinel*-class was introduced after the Battle of Yavin, and never became widely used in the Imperial fleet. Following the Battle of Endor, SFS allowed Cygnus SpaceWorks to build their own version of the Sentinel, and the craft became available to private, pro-Imperial concerns. In this way, it also found its way into New Republic fleets via front companies. (EG V, SWSE, CCG9, MTSE)

Senwannus'gourkahipaff
known as Sen for short, he is the senior Elder in the Oswaft society when Lando Calrissian first meets Lehesu. He is just over 1,000 meters in width, making him the largest Oswaft in the ThonBoka. During the Imperial blockade of the ThonBoka, he plays sabacc with Lando as Lando outlines a plan to break the blockade. Being somewhat more forward-thinking than his counterparts, Sen agrees with Lando's plan to fight back without violence, and it helps break the blockade in the end. Sen then asked Lehesu to become one of the rulers of the Oswaft society, fearing that his conservative nature almost cost them their lives. The apostrophe in his name represents twelve other syllables in his name, which he is too modest to use. (LCS)

Seoul
Tapper Quelev's alias when he and Talon Kaarde tried to infiltrate the Morodin safari business of Gamgalon while on Tropis-on-Varont. (EGC)

Sepan Civil War
a protracted internal battle between the Dimoks and the Ripoblus, Following the Imperial victory at Hoth, the Empire began expanding its control over these sorts of warring systems. The Empire intervened in the civil war, with the Dimoks opposing them while the Ripoblus tended to wlecome their presence. However, growing Imperial domination forced both sides to drop their gripes with the other and band together against the Empire. Both sides were defeated, and the civil war was ended. (TIE)

Sepan System
the planetary system which is home to the Dimoks and Ripoblus. (TIE)

Sepan 8
the planet, located in the Sepan System, on which Ripoblus and Dimok politicians met to discuss a joint offensive against the Empire. (TIE)

Sept
this was the name used by the Selonians to describe individual units within a den. All offspring sired by the same fertile male were considered part of the sept. (AE)

Septaas
this immense human was a member of Marl Semtin's special forces stormtrooper battalion. Septaas accompanied Sixtus Quin to Ryloth, where they were involved in virtual combat with Rogue Squadron by Cazne'Olan. The Imperials defeated the Rogues, but the simulation resulted in a no-contest when Cazne'Olan wiped out all combatants in a firestorm. Upon returning to Tatooine, Septaas defected to the New Republic when Sixtus Quin exposed Semtin's treachery. (XWBT)

Septapus
a seven-tentacled seas creature native to Z'trop, the septapus is a herbivorous creature with five glowing eyes. They are timid in nature, contrary to the fact that Han Solo claims to have been attacked by one in the past. (MMY)

Septevorres System
this star system, locate in the Outer Rim, has three stars at its center. (GG9)

Septoid
an insect native to the planet Eriadu. (CCG)

Septsilk
a wondrous fabric used to make expensive robes. (DH)

Sequencer Charge
this portable mine can be placed on the ground or near doors. Acitvated by time-delay or promixity sensors, the sequencer charge has much more destructive capability that a thermal detonator or IM mine. (DF2)

Sera
this man was a scientist who worked for Karflo Corporation, and he was a contemporary of Trem DeSelvaine. They were also intense rivals, and both had been warned by Karflo executives to tone down their struggles to outdo each other. While DeSelvaine was discovering everything he could about the Polydroxol people, Sera developed a toxin which Administrator Renerdat approved for use in killing the Polydroxol on their homeworld of Sevetta. It was rumored that Polly, the Polydroxol individual DeSelvaine studied, killed Sera and everyone aboard their research station during its attempt to escape. (SWJ12)

Serat
a temperate planet, Serat was the homeworld of the Seratians. (COG)

Seratian
this alien race was native to the planet Serat. (COG)

Serbo-bracket
this component of a repulsorlift engine is used to aqdjust the suspension properties of a landspeeder. (CFG)

Serdo
this Twi'lek was the original owner of the *Firerider*. He was regarded as a respectable and reputable businessbeing, providing transport services to local and Imperial officials, which helped cover his more clandestine role as spice smuggler. After making his fortune, Serdo retired, and sold the *Firerider* to Fizzi's Slightly Used Ships on Trevi IV. (SS)

Sere Lure
this Sluissi engineer was a member of Hydrospeare Corporation's Design Team Beta during the early years of the Galactic Civil War. As chief systems engineer, she had contacts on Sluis Van which allowed her to actually use certain facilities on the planet for Imperial

research projects. She was nearly captured by Alliance operatives at the Hydrospeare laboratories on Golh, but barely escaped with her life. (AIR)

Seregar
this jungle planet was located in the Outer Rim. During the last decades of the Old Republic, several corporations established mining operations on the planet. (ND)

Serendina Wriggler
this small creature is a favorite fingerfood of many Hutts. (THG)

Serenity
Thrawn tried to trap Zaarin near this planet by leaking false fleet movements involving it. (TIE)

Serhan
this was the name of the northeastern desert found on the planet Escabar. (COG)

Seri
this Gallofree medium transport was used by the Alliance to transport bacta during the Galactic Civil War. (XWA)

Serianan Asteroid Belt
this incredibly large belt of debris is located within the Serianan System of the Outer Rim Territories. It is situated between the first planet, Serias, and the outer three worlds, but constitutes more than half the star system's overall size. Scouts from the New Republic, led by Korren Starchaser, discovered that the asteroids were most likely the result of several planetary collisions, rather than randomly collected space debris. Many of the asteroids are marked with huge glyphs and runes. Located within the belt is a huge asteroid that contains the formation known as the Gulch. (SWJ8)

Serias
this planet, the first in the Serianan System of the Outer Rim, is the only habitable planet in the system. In between Serias and the three outermost worlds is an enormous asteroid belt which takes up more than half the star system. Sensor readings provided by Korren Starchaser and his team of scouts indicate the the asteroid belt was formed as a result of several planetary collisions. Within the belt of asteroids was a huge planetoid that contained the Gulch. (SWJ8)

Series III
this blaster pistol was manufactured by the Caelli-Merced Syndicate. It was only available for sale on Socorro, or through the black market. (BSS)

Series IV Picket Ship
this large starship was manufactured by Cindev during the last years of the Old Republic. (HXW)

Series 401 Hyperdrive Motivator
a top-of-the-line starship component produced during the early years of the New Republic. (BTS)

Serimerl
this near-human woman was a mystery to everyone, even the Hutts who employed her. Jabba and his underlings gave her the name "Serimerl," a term which denoted her allegiance to the Hutts. Jabba placed her at the head of one of his dummy organizations, and Serimerl quickly proved to be a loyal worker. Upon Jabba's death, she was unable to take a large part of the Hutt's empire. However, she commanded a great deal of loyalty, and she decided to make life hard for the Alliance and the fledgling New Republic, in an effort to avenge Jabba's death at the hands of Leia Organa. She and her followers assassinated many high-ranking officials of the New Republic, creating an undercurrent of mistrust and discontent among many member worlds. (GG11)

Sernpidal
this planet, the third in the Julevian System, was the most populated planet in its Outer Rim sector. This made it the first major strike along the Yuuzhan Vong's Vector Prime. It had two moons: a huge moon, nearly one-fifth the size of Sernipdal itself; and Dobido, which only measured twenty kilometers in diameter. The Yuuzhan Vong placed a dovin basal in the center of Sernpidal City and used it to draw Dobido into an ever-closer orbit. Eventually, Dobido crashed into Sernpidal, destroying both worlds. The impact stripped away huge portions of Sernpidal's surface, completely burned away its atmosphere, and created a belt of large planetoids in its orbit. However, this did not diminish the usefulness of the planet to the Yuuzhan Vong. They brought in a swarm of snail-like creatures to refine the larger chunks into usable materials, and set about constructing a huge warship from the rubble. The Yuuzhan Vong referred to this construction as a shipwomb. (VP, DTR)

Sernpidal City
the capital of the planet Sernpidal, this city was the impact site of the moon Dobido, when the Yuuzhan Vong sought to destroy the planet. The mayor of the city, a wisened old man, discovered the location of a dovin basal placed in the city to draw Dobido into position to strike sernpidal. He was helped by Han and Anakin Solo. When he realized that there was nothing they could do to stop Dobido's impending strike, the mayor took a thermal detonator and destroyed the creature, giving his life to provide extra time to evacuate his people. (VP)

Seron's Castle
this was the name of the pirate base established by Gornt Seron on the planet Korbin. It was hidden in the cliffs of the mountains that ring the planet's equatorial region, near Pleasant City. (WBC)

Serooin's Gear
this equipment store, located on the planet Betha II in the planet's primary starport, was run by a Squib named Arrejis Mellaha. (SWJ8)

Serpent Masters
these warriors, the paramilitary forces of Tyrann, rode flying serpents which they controlled with ultrasonic signals generated from a medallion worn around their necks. (CSW)

Serpent Rain
this intense, dramatic play was written by Thalos Lorin, and chronicled the life of a woman who became one of the Empire's bloodiest bounty hunters. (GG10)

Serpent's Smile
this old ship was one of the *Victory*-class Star Destroyers serving under the Warlord Zsinj, during the early years of the New Republic. When Han Solo and the *Mon Remonda* tried to capture Zsinj at Vahaba, he sent the *Serpent's Smile* and the *Red Gauntlet* to attack the *Stellar Web*. Solo responded by attached the *Skyhook* and *Crynyd* to the defense of the *Stellar Web*, and their firepower easily destroyed the aging ship. (SOC)

Serper, Wyron
this Alliance undercover agent was a sensor specialist, and once infiltrated the Imperial Star Destroyer *Avenger*. He served Hoth's Echo Base as a sensor and communications expert, using his knowledge of Imperial starship sensor images to filter out possible Imperial starships from the Hoth asteroids. (CCG3)

Serpine
during the last decades of the Old Republic, the Serpine was known for its immense gambling palaces. (RP)

Serprine
this woman was a corporate pilot for Nebula Consumables. She was strikingly beautiful, and most men considered her even more attractive in her Nebual uniform. She held independent spacers and smugglers in low regard, and often went out of her way to attract them and then use them to her own ends. (PSG)

Serrata
this gas giant is a near-star located in the Elrood Sector. It is the eighth planet in the Derilyn System. Its mass is growing, and will soon be dense enough to induce fusion. (PG)

Serrian Salt
a strong spice. (WEG)

Serridge
manufacturers of large-scale shield generators for capital ships. (SCRE)

Sertim, Darci
this woman, along with her twin sister Marci and older sister Gayle, controlled an independent group of mercenaries during the height of the Galactic Civil War. They were hired by Vost Tyne as "civilian security consultants" at the hyperbaride plant on Marca. The twins are given the position of leadership when Gayle was killed, but were told her death was at the hands of the Alliance. Neither sister was aware of the true nature of Gayle's death, and remained loyal to Tyne and the Empire until a group of Alliance agents crash-landed on the planet and discovered computer records of Tyne's involvement with Gayle's death. Darci and Marci immediately decided to help the Alliance agents, and it was Darci who suggested the enlistment of the Sekct in overthrowing Tyne. However, she was later captured by Tyne and held as a hostage against the Alliance team. (POM)

Sertim, Gayle
this woman, along with her younger sisters Marci and Darci, ran a group of mercenaries which provided security services. They were hired by Arviz Linden to protect the hyperbaride plant on Marca, and Gayle became enamored of Linden. Their relationship was discovered by Vost Tyne, who had executed Linden in order to take control of the plant. In an effort to ensure loyalty, Tyne sent Gayle off-planet on business, but had her shuttle rigged with a remote-detonated Thermex charge. Tyne told Marci and Darci that their sister was killed by Alliance agents, effectively turning them against the Alliance. Computer records of Gayle's death were later discovered by Alliance agents, who turned the information over to Darci and Marci. (POM)

Sertim, Marci
this woman, along with her twin sister Darci and older sister Gayle, controlled an independent group of mercenaries during the height of the Galactic Civil War. They were hired by Vost Tyne as "civilian security consultants" at the hyperbaride plant on Marca. The twins are given the position of leadership when Gayle was killed, but were told her death was at the hands of the Alliance. Neither sister was aware of the true nature of Gayle's death, and remained loyal to Tyne and the Empire until a group of Alliance agents crash-landed on the planet and discovered computer records of Tyne's involvement with Gayle's death. Darci and Marci immediately decided to help the Alliance agents. However, their plans were quickly discovered by Tyne, who captured the sisters and imprisoned Marci. She was later freed by the Alliance agents, and set the plant's hyperbatteries to overload and destroy the plant. (POM)

Serv-O-Droid
a defunct droid manufacturer, Serv-O-Droid built the JV-Z1 series of domestic droids. They also manufactured the CZ series of communications droids. They were one of the original non-voting contributing sponsors of the Corporate Sector Authority, but went out of business shortly after signing the CSA charter. (DESB, CCG, CSA)

Servant
a model of Ubrikkian repulsorlift/ion engine used in their Talon I combat cloud car. (EGV)

Service Scout
this was the term used to describe any galactic scout or explorer who worked directly for the New Republic Scout Service. Unlike corporate scouts or independent scouts, the service scout reported directly to, and was paid by, the New Republic. They receive training from the New Republic military, and those scouts which prefer to remain soldiers are often given the chance to become a Scout Soldier. (GG8)

Service Special Energy Projector
an extremely high-powered, hand-held blaster weapon. It is small enough to be easily concealed, but it has the power output of a starship laser cannon. It has been compared in power to one of a quad-laser batteries four cannons. (LCF)

Servo-lifter
this was a type of bipedal labor droid which found widespread use during the Old Republic. (E1A4)

Servodriver
the small power tool used to tighten or loosen bolts, screws, and fastners. (SW)

Servogrip
1) a starship mechanic's tool, similar to a pair of pliers. They employ a servo-mechanism to produce greater gripping force (HSE)
2) the mechnical grips used as hands by many droids. (HSL)

Servomotor
the small device which moves a droid's appendages. (SW, COTF)

Sesfan
a Mon Calamari, he is Ackbar's representative to the New Republic's General Council. Earlier, Sesfan had joined the Alliance just six months prior to the Battle of Endor, and served as Ackbar's sensor officer during the battle. Ackbar was impressed with his abilities, and retained his services after the establishment of the Republic. He suffered from Mon Calamari Nerveshock, which he somehow contracted as an adult. The disease seemed to be in remission during much of his career, a fact that allowed him to continue as Ackbar's aide. (TLC, TTSB)

Sesid
this oceanic world, the primary planet in the Sesid System, is the homeworld of the Draedan race. (GG12)

Sespe
this star was the central body in the Sespe System. (SSR)

Sess'Inu
this was the only unconnected continent on the planet Mutanda. (PG1)

Sessehshellah
known as the Sesseh', these aliens resemble giant river otters. They have limited technology, and were no match for the Empire, which took over their homeworld of Shaymore and irresponsibly mined off most of its fossil hydrocarbon fuels. The Sesseh' asked the Alliance to help them remove the Imperial yolk, which was accomplished quickly. (RPG)

Sesswe
this city is located near Lianna, on the planet Lianna. (ML)

Sesswenna Sector
Grand Moff Tarkin ruled here for awhile, and it was here that he developed the Tarkin Doctrine of "rule by fear." (ISB)

Sesto
this was one of four inhabited continents found on the planet Garnib. (PG1)

Sestooine
Aurin Leith posed as an innocent travelled, bound for Sestooine, as part of Lieutenant Haslam's plan to infiltrate the Imperial prison on Selnesh and rescue Gebnerret Vibrion. (TFE)

Seth, Jeng
this truly psychopathic individual forms the Skulls swoop gang while growing up in the lawless back alleys of Stend VI. (GG9)

Setor
this planet was once the site of Weytin's Colony. The colony suffered from persecution and exile while there, and began searching for a new planet during the New Order. (GG2)

Sette, Urlor
this huge, well-muscled, bearded man was imprisoned at the Lusankya facility before Corran Horn was sent there. He was assigned to the mines, and supported Jan Dodonna's unofficial leadership of the prisoners. It was Urlor who brought Horn before Dodonna, when Corran was sent to the mines. Later, after Corran escaped, Ysanne Isard's clone used Urlor to provoke Rogue Squadron into a fight. She had Sette implanted with a specialized device which dumping a huge amount of neurotoxin into his bloodstream whenever Corran said his name. She then placed Sette aboard the *Home One*, just after the Battle of Bilbringi. Isard's clone had discovered plans for a post-battle celebration, and had Sette seek out Corran. Sette then epxlained that he had a message for Corran, but couldn't remember his own name. In this way, Isard guaranteed that Corran would be the one to "kill" Sette. In the end, when Corran said his name, Sette was viciously killed by the neurotoxin and died in Corran's arms. Iella Wessiri and Wedge Antilles traced the components used to build the injection system back to Commenor, but they were simply following evidence planted by Isard's clone. They managed to arrive ahead of the clone's schedule, rescuing several other survivors of the *Lusankya* and gathering a great deal of data on the clone's plans. (KT, IR)

Settlement Thirty-Two
one of the many domed cities erected on the surface of the palnet Duro, this synthplas dome served to house refugees who were fleeing the Yuuzhan Vong invasion of the galaxy. The dome, like other such refugee cities, was located beneath one of Duro's twenty orbital stations, protected by the planetary shield that contained the station. Thirty-two was constantly at odds with Gateway, as each dome tried to obtain the other's supplies in an escalating struggle to feed its inhabitants. The dome's integrity was destroyed when the Vong infiltrated a mutating insect straing into the settlement, which evolved quickly into a flying bug which had an acidic saliva. The bugs attacked the synthplas dome, melting holes in it. The New Republic barely got the refugees out of the dome before it was holed. (BP)

Settov Hammer
a strong alcoholic beverage. (ML)

Sev Tok
this planet, which maintained an Imperial allegience following the Battle of Endor, was the site of Xalto Sneerzick's death. (SWJ9)

Sevarcos
this planet is the second which orbits the star Lumea, and is most famous for its production of two kinds of spice: the common, white andris and the rare, black carsunum. During the New Order, the Empire established a penal colony on the planet, supplementing their production of spice while maintaining an air of seclusion to Sevarcos. Much of the planet was ruled by the so-called Spice Lords of Sevarcos, a group made up from the leaders of the various criminal empires based on the planet. (SWJ2, SWJ12)

Sevari
the human inhabitants of Sevarcos. (SWAJ)

Sevari Cabal
an Old Republic colony ship that originally settled the planet Sevarcos. (SWAJ)

Sevari Flashpistol
a small, holdout weapon. (KT)

Sevark
this is the Gree term used to describe any Gree who serves as an intermediary between Gree guild masters and non-Gree clients. They translate their clients' needs to the guild masters, and also provide general escort and translation services to visitors to the Gree Enclave. The caste of sevarks developed recently, as the Imperial expansion of the galaxy led to greater traffic through the Gree Enclave. Their services are often quite expensive, but they are the only providers of this service. (SWJ8)

Seven Flames Base
this Alliance base was located near Karra. (SWJ1)

Seventh Security Zone
a section of the galaxy containing Walalla. (BTS)

Seventy-Seven Stars
this Lantilian cruiser was owned by the Twi'lek To'iir. (SWJ10)

Severindas, Reshton
this man was the leader of the Ragnar Bounty Hunter Syndicate during the New Order. (GG10)

Sevetta
this planet was a toxic world of intense volcanic activity and a poisonous, chemical-filled atmosphere. Nevertheless, life emerged on the planet in the form of the Polydroxol species. (SWJ12)

Sevik
this Corellian conman worked with the Qwohog K'zk to swindle passage from Diergo-Rea Duhnes'rd, thereby financing a treasure hunt to the Zelosian Chine. Sevik and his partner, Hanugar, pretended to be shipwrecked vacationers, and were picked up by K'zk's crew before they reached the Chine. (TFNR)

Seville, Darion
this aging woman was the matriarch of the Seville clan, known for its criminal empire. Darion herself had a penchant for gladiator droid battles, but often used protocol droids instead of full-sized gladiators. She was nearly killed when one of her warrior droids, a conglomeration known MdZ-BLK, got tired ot the endless battles and attacked her. Her son, Yearo, ionized the droid and saved her. (CRO)

Seville, Yearo
this pirate first joined a gang at a very young age, and had killed his hundredth man by the time he was fifteen. Yearo was the son of Darion Seville, herself a ruthless matriarch, His cunning and cold-hearted nature led him to form his own gang of pirates, and he was generally regarded as the most blood-thirsty criminals in Rayter Sector during the New Order. He manipulated people extensively, and his own subordinates have become paranoid that their work would not be accepted by Seville. Yearo was a typical “swashbuckler,” carrying a gold-plated blaster and an ornate walking stick, and wearing expensive, outlandish clothing. Nine parallel scars slash across his left cheek, although it is unknown how he received the. He once saved his mother from a rogue gladiator droid attack, and had the droid sent to Gorbu the Hutt as a "gift." The droid, MdZX-BLK, eventually killed Gorbu, thereby eliminating one of Seville's rivals. Seville was contracted by the Farool Brothers to kidnap Crying Dawn Singer and his entourage, which they did successfully. (TA, CRO)

Seville, Yosev
this woman and her brother led a team of mercenaries who were hired by the government of Sirdar to eradicate the plague of winged xendrites which was taking over the planet's ecosystem. (COG)

Sevriina
this Elom term describes their underground burrows. (GG12)

Seylas, Debin
the Imperial Moff in charge of the Joralla System during the height of the Galactic Civil War. (PG1)

SE2 Service Droid
this droid was built in the centuries before the Clone Wars, and was designed to act as receptionists and gatekeepers. The remnants of the Empire used SE2 droids to maintain their databanks, such as the one on Bastion. (VOF)

SE4
see SE-4 (ROE)

SE4-T25
this servant droid worked for Radell Mining Corporation shortly after the Battle of Yavin. (OE)

SFI Systems
this droid programming developed was nationalized by the Empire and added to the Imperial Droid Corporation. (FOP)

Sficca
a plant whose beautiful blossoms were often consumed. (DESB)

SFX
this was the model number of a smoke generator produced for use in theatrical productions by GFBS. It also found use among paramilitary groups, for it helped provide cover during infiltration actions. (ROE)

Sgauru
this was one of two Yuuzhan Vong creatures, along with Tu-Scart, dispatched to Duro to destroy the refugee settlements established by the New Republic. Known as a male Beater, Sgauru destroyed the buildings and warehouses of the New Republic and Tu-Scart to follow behind and consume the rubble. (BP)

SGB-543
this was a form of gravitic pressure bandage developed by Slusani Interstellar Pharmacologies. (FOP)

SGI Systems, Incorporated
a major producer of black-market assassin droid components, SGI is headquartered on the planet Druckenwell. It was nationalized by the Empire when Palpatine assumed control of the Mid Rim's droid corporations. (SWAJ)

Sgidek
a Habeen Lambda-class shuttle operative during the Galactic Civil War. (TIE)

SGW-0027
the command code used to shut down the construction droids Wedge Antilles used to clean up Coruscant following the death of the reborn Emperor Palpatine. (JS)

SH-9
this Czerka Arms slugthrowing pistol was a favorite of Alliance Special Forces agents, because it could be easily silenced and used whenever ranged weapons weren't available. (ROE)

***Sh'ner*-class Planetary Assault Carrier**
this pointed, oblong Ssi-ruuvi batleship measured 750 meters in length, rivaling the *Shree*-class cruisers in sheer size. The *Sh'ner*-class assault ship was essential to any Ssi-ruuvi attack plan, although it was known that only one Sh'ner-class was sent as part of the force which invaded the planet Bakura. The *Sh'ner*-class was slow and underpowered for the work it was assigned, and thus was protected by *Fw'sen*-class picket ships and *Wurrif*-class light cruisers. They have been equipped with weak shields and minimal weaponry - six ion cannons and two tractor beam projectors - which further increases the need for support craft. The primary mission profile of the *Sh'ner*-class carrier was to drop off *D'kee*-class landing ships to battle sites. Each *Sh'ner*-class ship was equipped with six launch bays to handle the twelve *D'kee*-class ships it carries. The *Sh'ner*-class was also sparsely crewed for its size. Only 60 Ssi-ruuk form the command crew and man the entechment labs. 500 P'w'eck are used for assistance and manual labor, so the ship was riddled with stun traps. There were also 30 Ssi-ruuk gunners to man the weapons stations. The *Sh'ner*-class carrier could also transport up to 5,000 metric tons of cargo. (EGV, TBSB)

Sh'shak
this S'krrr warrior was his planet's champion in the years just prior to the Empire's invasion of the Ishanna System. He was also a renowned poet among the S'krrr. He was destined to meet Mika Streev in battle on the Combat Moon, should a dispute arise between S'krrr and Rabaan. He meticulously studied human anatomy and psychology, looking for any advantage he could find. Sh'shak was short for a S'krrr, measuring only 1.7 meters in height, but he was well-trained in the ways of the warrior. He meditated prior to combat, to center his thoughts on the battle ahead. When the Empire finally decided to subjugate the system, Sh'shak and Streev were already on the Combat Moon, preparing to do battle in the ritual Combat. Imperial forces, with the help of Andos Delvaren, attempted to escalate the conflict into a full-scale war by killing both combatants. Sh'shak was hunting Streev when the Imperials began hunting Streev. Streev managed to escape, convinved Sh'shak to work together and them off. Sh'shak was injured when Commander Glave shot him in the thorax, but was rescued by Streev and a group of Alliance agents. They escaped off the moon, and agreed to join the Alliance after they hunted down Delvaren and Glave. (SWJ9, GOF8)

Sh'shuun
this planet is the homeworld of the Shi'ido race. Very little is known about the planet. (GOF4)

Sh'tk'ith
this Ssi-ruuvi Elder was known as Bluescale because of his coloration. He was extremely well-versed in the physiology of humans, and was the leader of the task force dispatched to subjugation the planet Bakura. Sh'tk'ith was also charged with maintaining the obedience of Dev Sibwarra. It was discovered that Sh'tk'ith was chosen for the leadership of the Bakura mission by the Shreeftut itself, and acted as the Shreeftut's voice to the Ssi-ruuk on the mission. There were rumors that Sh'tk'ith was the true power behind the Shreeftut, but no facts were discovered before Sh'tk'ith died during the Battle of Bakura. Luke Skywalker believed that Sh'tk'ith was the exact opposite this, sent to Bakura with enough power to draw potential enemies away from Lwhekk and the Shreeftut. (TB, TBSB)

Sha
a Huttese term of respect. (JTH)

Sha'Dria
this enigmatic woman worked as a bartender at the Oasis, located within the Bantha Traxx establishment on Lianna. Her background was unknown to almost everyone but herself, and she covered her true identity with a mask she called a *N'Noch*. A physically attractive woman, Sha'Dria was also a good listener and had a wealth of wisdom, just a few of the reasons she was such a good bartender. She could also handle herself in a fight, and actually destroyed Haelon Tice's hand when he got too friendly with her one night. (WSV)

Sha'vah
the Noghri command for silence. (DFR)

Shaak
this unusual creature roams the plains of Naboo in great herds. They are quadripeds, although their bodies are quite immense when compared to their short, spindly legs. They have flexible snouts that are used to nibble grass and other plants, and the flesh of the shaak is considered to be a delicacy by both the native Naboo and the Gungans. Their huge body and short legs keep them out of the swamps, where they are helpless to escape. (GF)

Shaara
this young human female (about fifteen years of age) was a dancer in a Mos Eisley club frequented by Imperial soldiers. She often performed provocative dances, a sharp contrast to her innocent nature. She was simply working to support her family's moisture farm. The Imperials wanted to have their way with hre, but she fled to her family's farm. There, the Imperials killed her brother Kamma as she escaped again, this time fleeing into the southern desert. There, after a shot from her punch gun, Shaara knocks the Imperials into the Pit of Carkoon. Unfortunatelt, Shaara's speeder is disabled, and she, too, falls into the pit. All but one of the Imperials and Shaara herself are swallowed quickly. The remaining Imperial uncharacteristically saves Shaara from one of the Sarlacc's tentacles, and is captured himself. The Sarlacc then grabbed her, but instead of dragging her into its maw, it flings her out of the pit. It may have been because she was still dressed in her metallic dancer's outfit, or it may have been that the Sarlacc knew she was in trouble and helped her. No one will ever know. (TJP)

Shabba
a member of the ground team supporting the X-Wing Rogue Squadron, Shabba was a green-skinned humanoid with pointed ears. (XWRS)

Shabell
a Nightsister on Dathomir, she detected the thermal detonator Han tried to carry into Zsinj's warroom and deactivated it with a command from the Force. (CPL)

Shad
this is the capital city of the planet Melinz. (CRO)

Shad Furies
this shockball team, based in the city of Shad on Melinz, was a five-time champion of the Royal Imperial Shockball League during the last years of the New Order. (CRO)

Shadiru
this is one of the Outer Rim's most populoar hotel chains. (GG9)

Shador
this swamp-covered planet orbitted just 100 million kilometers from its white star. From space, it appeared to be a dark, cloud-covered ball of dirty green seas and yellow-brown continents. Visitors encounter a densely-forested, swamp-covered planet with an atmosphere that is too foul to breathe. Several small cities sprang up nonetheless, mounted on pylons and pilings to keep the structures out of the swamp. Gondollas and repulsor-powered boats moved people around. (SL)

Shadorian
this was the alien race native to the planet Shador. They were known to be skilled assassins. (SL)

Shadorian Dragonfly
a large insect native to the planet Shador. (SL)

Shadorian Slime Crab
a disgusting crustacean native to the planet Shador. (SL)

Shadorian Slime-larva
a noxious creature native to the planet Shador. (SL)

Shador
a Strike-class cruiser in the *Valiant*'s battle fleet. (ISB)

Shadow
1) this stock light freighter was owned and operated by Lett Minak. (HR)
2) this Mon Calamari MC40a light cruiser was part of a fleet which was used to transport bacta for the Alliance. (XWA)
3) this was the designation of a squadron of TIE Defenders used by the Empire to protect the *Bretie* production facility, shortly before the Battle of Endor. (XWA)

Shadow Academy
this huge, cloaked space station, found in the Core Systems, was a training center for Dark Jedi set up by Brakiss following his departure from Yavin 4. He consolidated Imperial money and discovered exiled Nightsisters to help create the station. Brakiss, at the direction of the Imperial leaders of the time, set a number of self-destruction devices on the station, for use in the event that the students of the Dark Side revolted against their instructors. These devices could also be used to destroy the station, should it come into the hands of the New Republic. Brakiss used the station's cloaking ability to maneuver it into position near Coruscant, in an effort to steal much-needed supplies from Republic transports. Raids were launched from the cloaked station, using the modified assault shuttle employed in the attack on GemDiver Station. The transport ship *Moon Dash* was a victim of a collision with the cloaked station.
The station continued to grow, though, under the watchful eyes of Brakiss and Tamith Kai. When the reborn Emperor Palpatine arrived on the station, Brakiss was honored. They began planning to attack the Jedi Academy on Yavin 4, but Brakiss began to doubt the Emperor’s motives when he continually snuffed the young Imperial. At the end of the attack, Brakiss went to confront Palpatine, only to find that the Emperor was really a clever ruse perpetrated by four former Imperial Royal Guards. Brakiss killed all but one of them, who managed to set off the Shadow Academy’s self-destruct systems. He escaped before the station exploded, killing Brakiss. (SA, LO, JUS)

Shadow Barnacle
an underground-dwelling creature native to Coruscant. (ISU)

Shadow Chaser
Garowyn's state-of-the-art, quantum-armored starship used to transport potential Jedi to the Shadow Academy. When Luke Skywalker and Tenel Ka infiltrated the station, they stole the *Shadow Chaser* as their escape ship. The New Republic confiscated the ship, but later gave it to Luke for his own use. It was put it to good use at the Jedi praxeum on Yavin 4 as a transport. (SA, LO)

Shadow Dancer
very little was known about this pirate ship, except that her captain had installed a number of countermeasure and stealth systems that rendered it virtually invisible to scanners and sensors. (PP)

Shadow Droid
designed by Umak Leth and Emperor Palpatine, these attack craft are basically cybernetic starfighters. They are pilotless, for the most part, but are controlled by the biologically-maintained brains of dead Imperial fighter pilots. These brains have been twisted through exposure to the Dark Side of the Force, and obey any command to the death. Shadow Droids were produced in the Deep Core during the period when Emperor Palpatine was reborn on Byss. (DE2)

Shadow Forest
this area of the wroshys trees surrounding Rwookrrorro is a densely-forested area in which the bridal-veil sucker and mock shyr compete with the rroshm and rkkrrkkrl for dominance. Deep in the Forest is located the Well of the Dead. (TT)

Shadow Keeper
this five-limbed creature lived in the lowest depths of the jungle on Kashyyyk, at the fourth level of the biosphere. It is a carnivore, and prefers to hunt for fresh meat rather than scavenge for food. They are not brave or strong enough to attack a large Wookiee, but they have a long history of being a vicious hunter. (TT, RD)

Shadow Keeper
there were only seven of these starships ever built. They were one of the deadliest fighter craft of their time, and were named for a Kasshyyk predator. (SSR)

Shadow Magic
this was the name given to the use of the Dark Side of the Force by the Nightsisters of Dathomir. The use of Shadow Magic was documented by Gethzerion in *The Book of Shadows*. Like all forms of Dathomiran "magic," Shadow Magic employs spells that allow the sister to gather the energy of the Force to her. She can then use its strength to create the desired effect. (CTD)

Shadow Runner
this slip-winged starship was owned by Hok and Timar Daragon, and was used to run supplies to the rebels in the ancient Koros System. In a fateful run to bring supplies to the rebels on Kirrek, the Daragons were caught in the middle of the final battle on the planet. The Jedi Knights, using battle meditiation techniques, had quelled all the hardest warriors into a cease-fire. However, a few stray minds attempted to kill as many of Empress Teta's troops as they could. In the cross-fire, the *Shadow Runner* was struck twice and destroyed. (GAS)

Shadow Squadron
1) this group of New Republic X-Wing fighters was assigned to the *Battle Dog*. (SOC)
2) this group of infiltration operatives was a part of the Alliance's Eclispe Team. (AIR)

Shadow Traproom
this archaeological discovery was found on the planet Liok. Two Obroan Institute explorers - Dreiss and Mokem - were killed during the initial excavations of the site. (TT)

Shadowhawk
this was the popular name of Ikas-Adno's XR-10 speederbike. (WSV)

ShadoWing-4 Glider
this para-wing glider was produced for recreational use by Neor-Yatten, but found widespread usage among scouts and paramilitary groups as well. It was based on original Imperial military glider designs, and included many of the safety features developed to keep troopers alive during field activities. It was equipped with geomorphous wings and a medium-duty repulsor engine, which provided the ShadoWing-4 with a high flight ceiling and incredible maneuverability. (ROE)

ShadoWing-6 Glider
this was the two-man version of Neor-Yatten's ShadoWing-4 glider. (GG2)

Shadowport
this was the term used to describe any starport that catered to the less-reputable spacers of the galaxy, and provided services without requiring official licensing or notification. (FOP)

Shadowsilk
this strong, flexible thread was often braided to form the bowstrings on bolt-throwers. (ROE)

Shadowsuit
this was the specialized form of lightweight, armored bodysuit produced for use by the Alliance's Infiltrators. It provided a variety of stealth and anti-sensor benefits, mainly derived from the use of specialized fabrics. (ROE)

Shadowtrooper
this was the name of the elite stormtrooper unit which specialized in undercover, special-forces type operations. Also known as Storm Commandos, these forces were initially trained by Crix Madine, before he defected to the Alliance. The shadowtroopers, however, were

considered very useful by the Emperor himself, and remained as a part of the military structure. Like Alliance SpecForce troops, the Shadowtroopers were used to infiltrate secure areas and break open stalemated situations. (ROE)

Shadren V
this planet was the site of an Imperial base which was destroyed by the Alliance shortly after the Battle of Yavin. (GG10)

Shaelo Cliffs
the Empire had a base located within these cliffs during the Galactic Civil War. The cliffs are located on the planet Harix. (CSWEA)

Shafar
this was the name given to those priests of the Ni'Shaw-Dak Ministry who worked around the planet V'shar, preaching the teachings of Ni'Shaw in individual ministries. (AIR)

Shaft, The
this was the name of the longest corridor located on the Jubilee Wheel space station. (HT)

Shag
this is Huttese slang for “slave.” (IS1)

Shag Fern
this species of quick-growing fern was native to the planet Kashyyyk. (HT)

Shah, Eyal
this red-haired man was a native of Corellia, but lived on the planet Dantooine shortly after the Battle of Yavin. He tried to capture Tash Arranda when she entered the Jedi ruins on the planet, but was stopped by the Shi'ido Hoole. He claimed to be a member of the Alliance base which was supposedly abandoned prior to the Battle of Yavin, but was fully manned when Eyal led them to the base. He hoped they could restore the base's dilaptidated freighter to working order. Eyal also told them that the Alliance had abandoned them on the planet. It was later revealed that Eyal and his "rebels" were part of an experimental cloning process that created clones in just over two weeks, rather than the year it normally took, using the rapid cloning technique. The Empire used the legends of the Jedi ruins to keep the native Dantari away from the lab, which was built beneath the ruins. Several versions of Eyal had been created. (GOF11)

Shahverdian, Rafe
this man was Denno Yanglan's only true friend, during Yanglan's service to the Empire on the planet Bakura. When Yanglan defected to the Alliance, Shahverdian joined him. (TBSB)

Shak
this Twi'lek clan ran the Kala'uun Starport on Ryloth. They were also the providers of the Twi'leki dancers sold to Durga the Hutt, through negotiations with Ghitsa Dogder. (KT, TFNR)

Shaka-ka
this Barabel hunter and tactician organized her fellow Barabels against the atrocities committed by Planetary Safaris against her people. The safari corporation petitioned the Empire to eradicate the "savages," despite the fact that the Barabel were obviously sentient. When Captain Alater and sector governor Paro Lanto exposed Planetary Safaris' deception and admitted Barab I into the Empire, Shaka-ka commissioned and built the city and starport at Alater-ka. (GG4)

'Shakal
a Hapan term translated as 'worthy.' (CPL)

Shakker
an Alliance Lambda-class shuttle captured during the Galactic Civil War. (TIE)

Shakra
this bounty hunter was one of the few who accepted the challenge of capturing Bornan Thul, after the Alderaanian stole a datadisk from Nolaa Tarkona. She nearly outwitted Boba Fett by capturing Thul’s ship and boarding it, but Thul had set it to self-destruct if he were captured, and Shakra died in the explosion. Shakra was a frilled, reptiloid. (TEP)

Shala
this Hutt maintained a group of pirates attached to the Invids. Shala and much of his team were nearly killed in a attack on a spice shipment coming out of Kessel, when New Republic warships intercepted them. One of his freighters was sucked into the Maw before Leonia Tavria could arrive with the *Invidious* and drive off the Republic's forces. When Corran Horn began scaring the residents of Vlarnya with his "avenging Jedi"persona, Shala simply took it as a challenge and began to have his pirates perform more and more heinous crimes, in an effort to draw out the Jedi. Shala also had his demolitions expert, Rach'talik, create a trap for him. However, Shala overestimated the Twi'lek's loyalty. Rach'talik built a trap that would kill both Shala and the Jedi. When Corran attempted to remove the deadHutt switch Shala was holding, the only thing he did was scare the Hutt into dropping it. Rach'talik's laser-flechette armaments went off perfectly, reducing Shala to a puddle of laser-blasted flesh. Corran managed to escape with the help of the Force. (IJ)

Shalaman
a type of tree native to the planet Belsavis, shalaman wood was often used in furniture and in stair railings. (COJ)

Shalam
this planet opened negotiations with the New Republic some 13 years after the Battle of Endor. (TBH)

Shalamite
this is the name used by the natives of the planet Shalam. (TBH)

Shaldania Parade
this huge procession of floats, bands, and military regiments was known throughout the galaxy as the first true event of Fete Week on Coruscant. (SWJ8)

Shalik
this family of Sedrians is one of the few that lived off-planet from Sedri. They were employed by the Empire to maintain the Imperial aquaria on Kailor V. (GG4)

Shallamar
this female Barabel once accused Han Solo of cheating at sabacc on Barab One, shortly after Han had been discharged from the Imperial Navy. He had won fair and square, but Shallamar was angry. Her female Devaronian partner fled the encounter, so Shallamar attacked by herself. Han tried to draw his blaster, but the sight hung up in his holster. The fight was quickly ended when Chewbacca picked up Shallamar and flung her across the room. Han and Chewie fled into the night. After the encounter, Han filed off the blaster's sight for easier drawing. He met up with Shallamar again on Cloud City, for the huge sabacc tournament there. She had to be physically restrained from injuring Solo, because she still held a grugde against him. The casino security on Cloud City proved that Han was free of skifters and other sabacc cheating devices, and Shallamar was sent on her way. (THG, RD)

Shallence, Ellisa
this Baroness-Administrator of Cloud City was in charge of the outpost when Lobot was arrested for theft. She made the young rogue a deal: spend a lifetime in prison, or serve Cloud City as a cyborg computer interface. Lobot chose to serve the City. (GG2, EGC)

Shallow March
this planet was the site of the Shallow March Supply Post, maintained by the Empire during the Galactic Civil War. (CRO)

Shallow March Supply Post
this Imperial supply center was located in the farthest reaches of the Outer Rim Territories, but provided a vital link to remote garrisons and fleets. (CRO)

Shalm
this planet was the site of an abandoned Imperial garrison which was used as a base by Pendarran's Revenge. The base was located on the western side of Ganton Mountain. (WBC)

Shamarok
a small, flying rodent native to the planet Ithor. These creatures have the ability to mimic the voices and sounds of other creatures. (DTR)

Shamd City
this is one of two major cities on the eastern continent of Kirima, and is the site of a major staroport. (TSK)

Shamed Ones
this was the name used by the Yuuzhan Vong to describe those Vong who failed in their missions, but were too valuable to sacrifice to the gods. They were reduced in caste, and relegated to the Shamed Ones. (BP)

Shamel
this small-time spacer hired Tesslar to steal speeders for his personal smuggling ring. (GG10)

Shamus
Admiral Zaarin's modifed Nebulon-B2 frigate, it was his command ship during the Galactic Civil War. He used it to transport the various TIE prototypes he was developing. It was attacked numerous times by Alliance starfighters, but always managed to survive and perpetuate the TIE Fighter growth pattern. He used it to launch his attack on Emperor Palpatine at Coruscant. (TIE)

Shan
this herglic term was originally used to describe a Herglic's pod aunt, or any sibling of its parents. After Herglics began traveling in the galaxy, it also was used to indicate any ship on which a Herglic have never ridden. (PGT)

Shan-pakk
this Herglic phrase meant starport. (PGT)

Shana
a female Mistryl guard working for Mara Jade. She was killed when Tol Sivron took the Death Star prototype from the Maw Installation and attacked Kessel. A shot from the station's superlaser caught her ship and destroyed it. (COTF)

Shando
this metropolitan area was located on the planet Lirra. (SWJ12)

Shandria L'hnnar
this operative for the New Republic attended the Imperial Institute of Higher Studies on Ferrhast. (SWAJ)

Shang Lines
this shipping and transportation corporation served the Endocray Sector during the Galactic Civil War. (IA)

Shanga, Klyn
the farmer-turned-militia Leader who led a rag-tag team of vigilantes across the galaxy to kill Vuffi Raa, who they believe was the cause of the destruction of the Renatasia System. Shanga's militia was hired by Rokur Gepta, who played Shanga's anger at Vuffi Raa for nearly destroying his system against his own need for revenge against Lando. He commands a specially-built combination of starfighters. None of the 24 ships are identical, but all are physically linked to a huge flying energy source. It appears to be a large, space-going spider when first encountered. Shanga has many titles in his rag-tag militia, including Fleet Admiral of the Renatasian Confederation. His face is covered with scars, so much so that it appears he has no original skin on his face. Shanga was a farmer in the Mathilde nation-state, and grew up as a warrior in the various interstate wars on Renatasia III. (LCF, LCS)

Shanko
three-meter-tall insectoid owner of Shanko's Hive with three pairs of arms. He also tends bar. (SA)

Shanko's Hive
an establishment on Borgo Prime, it was a cone-shaped building sealed in its own atmosphere. It was colored grayish-green. (SA)

Shankti Drive Works
this company was headquartered in the city of D'larah, on the planet Demophon. They were among the forerunners in hyperdrive manufacturing and development, and created the hyperdrive motivators used on Imperial-class Star Destroyers. *Note that* The Far Orbit Project *denotes this corporation as* Shanki Drive Works. (SN, FOP)

Shannador's Revenge
a two-kilometer-long Invincible-class Dreadnaught used by the Corporate Sector Authority. It intercepted a disguised *Millennium Falcon* when Han Solo and Chewbacca try to escape from Orron III. (HSE, CSA)

Shannessi, Jeph
this Imperial Colonel was in command of the forces controlling the planet of Minntaa, until a group of Alliance SpecForce agents assassinated him just outside his garrison base. His officers and troops were suddenly demoralized, and the Alliance was able to take control of the planet. (ROE)

Shanpa
a musical style developed on Manpha, it is centered by the music of the Growdi flute. (MTSE)

Shanpan
this was the only city on the planet Manpha that had a spaceport. (MTSE)

Shantipole
one of the Roche asteroids inhabited by the Verpine. It was the site of a research station that developed the B-Wing. (SFS)

Shantipole
the Alliance Corvette used to evacuate the Verpines working on the Shantipole Project with Admiral Ackbar. They were forced to evacuate when the project was compromised by a spy. (XW)

Shantipole Project
a joint venture commissioned by Admiral Ackbar and the Verpine colonies of Slayn & Korpil, the Shantipole Project was designed to create more effective starfighters to combat the growing Imperial war machine. The primary offspring of the Project was the B-Wing starfighter. It was nearly taken over by Captain Kolaff and the Empire during the development of the B-Wing Expanded, but Alliance agents working with Ackbar were able to drive Kolaff off. (SFS)

Shapani Bypass
this short hyperspace route branched off the Rimma Trade Route and connected Tapani Sector to the rest of the galaxy. It was also known as the Bacta Bypass, since it was originally created to provide a means by which bacta - produced on Thyferra - could reach the Core faster. (PGT)

Shaparo
this Alliance agent was part of the team which was trapped between Imperial forces and the Assassin's Guild in the Tylerin Embankment, on Archais. Shaparo’s ability to keep their damaged equipment operating allowed the Alliance team a chance to escape. (AIR)

Shape Throwing
this is the act of a non-corporeal deity, in which the deity creates a physical manifestation of itself. (CSWDW)

Shapers
this caste of Yuuzhan Vong society was known for their ability to create living technologies from raw, organic materials. (DTR)

Shaping
this was the process in which the annealed seeds of the boras tree were shaped into new forms of boras. The process of shaping seed-disks into Sekotan starships mimicked this natural process. (RP)

Shar, Ayla
a native of the planet Korbin, this woman worked as a miner and resource coordinator for Vulca Minerals before joining the Alliance. She provided the Alliance with a wealth of information on industrial sabotage and resource management, and was instrumental in the hijacking of many Imperial ore haulers. Ayla also served, for a time, as a foster agent. (AIR)

Shar Dakhan
this ancient Sith magician was one of Naga Sadow's supporters. He was one of the primary planners and organizers of Sadow's naval fleet, which was created to attack the Old Republic and expand the Sith Empire. (FOSE)

Sharad Hett
this reclusive Jedi Master chose to hide on the planet Tatooine during the last years of his life. He was hunted down by the bounty hunter Aurra Sing and killed, despite the efforts of Ki-Adi-Mundi. (IG1, SWO)

Sharalon
this woman was the main desk manager at the Regal Bothan Hotel during the height of the Galactic Civil War. She was also an Imperial Intelligence agent who had spent most of her career bringing down rebellious cells throughout the Core Worlds. She was assigned to the Regal Bothan after a debacle on Kuat. (SESB)

Shard
native to the planet Orax, this was a species of intelligent, crystalline lifeform. Their physiology was based on silicon rather than carbon, and they grew to sizes of 40 centimeters in length. They appeared to be simply crystals, but the molecular makeup of their forms resembled a complex form of circuitry which developed its own form of electromagnetic energy, and gave them the ability to think, sense, and interact. The average Shard has a long lifecycle, with the oldest clusters being several thousand years of age. After making contact with early settlers on Orax, the Shards and their human neighbors discovered a way to "disconnect" a Shard from the planet and place it inside a droid body, thereby giving it mobility and enhanced sensory input. These Shards traveled to the corners of the galaxy, attempting to gather information and then return to Orax. During the New Order, Orax was raided for crystals, and many clusters of intelligent life were destroyed, believed to be simply stones. The suriving Shards eventually aligned themselves with the Alliance, and those with droid bodies became some of the Alliance's best spies. (AE)

Shard of Alderaan
this computer slicing program was known to be capable of defeating the security measures of almost any Imperial scandoc. It was created by the Alliance agent known as "Never Die," but was stolen by pirates who worked for Begas Tok. Tok then arranged to auction off the computer program to the highest bidder. He set up an elaborate auction aboard the luxury sail barge *Dune Princess*, and invited representatives of the Alliance and the Empire, as well as independent interests. Unfortunately for Tok, the sail barge was beset by a sandstorm, and in the resulting confusion, Tok lost the datapad containing the program. It's exact whereabouts were never discovered. (LAA)

Sharden, Eida
this woman was a wealthy entrepreneur native to the planet Exocron. She was a long-time friend of Captain Horzao Darr, although he didn't know that she was also a member of the western pirates who loathed the Devisors and wanted technology returned to the people. When Darr suggested to Kaiya Adrimetrum that Eida could help free the crew of the *FarStar*, she agreed, but only if Adrimetrum would provide her with enough technical information to allow her to create modern hyperdrives and computer systems. (KO)

Shardona, Plin
this young woman was an Alliance field procurement working for the Sandwind Team after the Battle of Hoth. (SSR)

Shardra
this smuggler worked in the Corporate Sector, where she met and fell in love with Doc, the former Klaus Vandangante. They were married, and had a daughter, Jessa. Shardra did not live to see her daughter grow up, however, as she was suddenly killed in a fuel dump explosion. (CSA)

Shargael
this Imperial Moff survived the aftermath of the Battle of Endor, managing to maintain control of I-sector in the process. (POT)

Shark
an Imperial assault transport operative during the Galactic Civil War. It was protecting station NL-1 during Thrawn's visit. (TIE)

Sharka'k
this Gree craftsman created the device which became known as the Sharka'k Noor. It was the premier device in his collection, but he died on Asation before passing on its use to an apprentice. (SWJ14)

Sharka'k Noor
this ancient Gree device was created by Sharka'k, who died before he could pass on its operation to an apprentice. The device was formed from three short cylinders connected by short arms. The outer cylinders were shorter than the central cylinder, and had fingertip-shaped depressions at their tops. The central cylinder was marked by glyphs, and had a display panel. It emitted a deep, bass tone as it was used. Sharka'k designed the Noor to manipulate geological activity of the world on which it was used. It could create new volcanoes, cause earthquakes, and affect changes to the planet's core. It was originally designed as a planetary engineering tool, and Sharka'k guarded its secrets so that it couldn't be used as a weapon. Unfortunately, Sharka'k died before passing on any knowledge of the Noor's operation, and the was stored in the Gree archives for many millennia. It ws later stolen by Doctor Ils Ee, who inadvertently set off a series of volcanic eruptions on Tujiamoor with it. Doctor Ee's whereabouts, and those of the Noor, remain a mystery. (SWJ14)

Sharky
a group of Alliance YT-1300s destroyed during the Galactic Civil War. (TIE)

Sharockk
this intelligent, attractive woman served Santhe/Sienar Technologies as a receptionist at the corporation's Lianna headquarters. She is very good at sifting out the riff-raff from the real businessbeings, and is tough as a Wookiee when it comes to keeping them out. (ML)

Sharpshooter V
BlasTech's modified blaster carbine, this weapon has been fitted with a multi-spectrum targetting sight. This addition, when coupled with the Sharpshooter's tightly-coherent energy bolt, makes the weapon deadly accurate over a long range. The combination of these two advances drains an incredible amount of power from the weapon, however. (ISB)

Sharu
many fabulous legends held that the Sharu were an ancient alien race which inhabited the Rafa System, but which mysteriously disappeared ages ago. They were a technologically-advanced race, as evidenced by the wonderful buildings and monuments they built throughout the system. They left a treasure trove of artifacts behind, many of them left to their descendents, the Toka. One of them was the Mindharp, which was rumored to be a way that the Toka could recall the Sharu from their hiding it the Toka were in dire straits. The Sharu were described as "superhumanoids" by scholars, and are believed to have lived in an incredibly long period of advanced evolution, possibly billions of years. When the first humans came to the Rafa System, they befriended the Sharu. When the Sharu were forced to disappear, some bind with the humans was broken. Those humans, the ancestors of the Toka, were unable to recover from this breaking of contact. All of this was disproved when Lando Calrissian and Mohs found the Mindharp on Rafa V. It was then revealed that the Sharu, fearing some threat to their civilization, decided to hide their knowledge and intellect until it was safe to re-emerge. They built huge structures which resembled living spaces but where really vast computer banks of stored knowledge. They devised a grand scheme in which their race could survive, but it required them to be rendered ignorant, and their knowledge stored in the computer banks. They developed the life-crystals as a device which would continually sap the intellect and knowledge from all subsequent generations, maintaining the disguise of the simple-minded Toka. A single member of each generation would be allowed access to the ancient knowledge. This High Singer would keep the hidden Sharu alive by teaching various chants and rituals to the Toka. The Singer's duty was to await the coming of the Bearer and the Emissary, or pass on his knowledge to the next generation. In order to unlock the captive Sharu intelligence, the ancients created the Mindharp, which they hid in the Great Pyramid on Rafa V, and the Key of the Overpeople, which they sent out of the Rafa System. When the threat to the Sharu had passed, the Bearer would arrive in the Rafa System with the Emissary, bearing the Key. He would then use the Key in the Great Lock, entering the pyramid and finding the Mindharp. He would then use the Mindharp to release the Sharu. The Toka Mohs was just about to pass on his duties as High Singer when Lando Calrissian entered the Rafa System. Lando and his droid, Vuffi Raa, were set up by Duttes Mer and Rokur Gepta as the Bearer and the Emissary, respectively. Together, Lando, Mohs, and Vuffi Raa retrieved the Mindharp, only to have it stolen by Duttes Mer, who believed it could control the minds of others. He activated it, thus beginning a system-wide reshaping of the land. Mer was absorbed by the Mindharp as it started activating the Sharu computer banks. The Rafa System continued to undergo massive geological and physical changes, in preparation for the return of the Sharu. (LCM)

Shas'mink
this is a Laerdocian swear-word. (SOP)

Shasa Ale
an ale favored by the natives of Ado Sector. (FOP)

Shasa Tiel
this female Ishi Tib was an accountant for SoroSuub until she was blackmailed into working for Jabba the Hutt. She served as an assistant to Mosep, but hated her job and secretly longed to escape from Jabba. (CCG7)

Shasfath Cluster
an area of the galaxy located near the Inner Rim and the Expansion Region. (SWAJ)

Shashay
this race of avians descended from birds on the planet Crytal Nest. They are humanoid in basic appearance, with colorful plumage and vestigial wings. Their wings are no longer used for flying, but will allow the Shashay to glide across a short distance. They are a graceful race, but are also given to quick tempers. The Shashay communicate with a wondrously-rich series of trills and riffs, and those

Shashay which have left the planet are known as space singers. Because of their ability to manipulate the various musical arrangements required of their songs, the Shashay have developed large brains, and have the innate ability to calculate galactic navigational coordinates. This ability also garnered them the nickname space singers. (TA)

Shassa
this is a curse used by the natives of Emberlene. (SOP)

Shatoon Monastery
a religious retreat on the planet Onderon. (EE)

Shatoyo
an old Jedi Master who, at the Assembly on Deneba, spoke out on the way the Dark Side and the Sith teachings behave. (DLS)

Shattered Rock, The
this was the name given to one of the Alliance's asteroid bases, scouted by Mils Gessak and built with the help of Arago Tanca. (HAS)

Shatras
this was a race of bipedal reptilians native to the planet Trascor. These aliens were similar in size to tall humans, but were exceptionally strong. Their wide, flat heads were supported by a snake-like neck, and dominated by four bulbous eyes. This physiology allowed the Shatras to see in a 720-degree area. There were five distinct races of Shatras, including the *Y'tras* and the *Hy'tras*. (AE, AIR)

Shatuun
this planet is a largely uninhabited world found in the Kathol Outback between the Uukaablis and Nah'Malis Systems. Its surface is dominated by rugged moutain ranges which are continually strafed by intense electrical storms. This combination means that travellers between Uukaablis and Danoor rarely, if ever, stop here. This was quite all right with a pair of Duinuogwuin star dragons who decided to reproduce there. They created a home for themselves some 60 years before the Battle of Endor, but were quite reclusive in their ways. They would accept visitors they believe they can trust, since they didn't want the rest of the Outback to know they were there. (KO)

Shaum Hii
a oceanic planet located in the Tragan Cluster, Shaum Hii is the homeworld of the Kian'thar race. It is known for its loud, raucous derlac "cattle markets." (DFR, GG12)

Shaupat
this nocturnal Nabooan predator uses its claws to cut up its prey into small pieces, since its mouth is quite small. The blood of the shaupat contains an alkyl poison which is deadly to some other carnivores, helping the shaupat avoid being eaten. The bite of a shaupat is also quite painful, as their saliva has a mildly poisonous element in it as well. The Gungans have discovered that the shaupat blood can be distilled and used as a bleach-like stain remover. (GF)

Shavit
this is a swear word used by the farmers of Pakrik Minor. (VOF)

Shavree
this young woman sold a working lightsaber to the proprietors of Exotic Items, located aboard the Ithorian herdship *Bazaar*. She claimed it was her own lightsaber, although she was unable to communicate with the Force. (GA)

Shawda Ubb
this alien race, native to the planet Manpha, resembles a pot-bellied amphibian. They have green skin that covers their bulbous body, which is supported by spindly arms and legs. Their small heads are dominated by heavy brow-ridges, and a thin row of knobs runs from their foreheads down their necks. When cornered or attacked, Shawda Ubb can spit a paraluzing poison at their enemies. (CCG9)

Shawpee Gang
this gang of mild-mannered hoodlums patrolled the street of Mos Eisley during the last years of the New Order. (CCG9)

Shawti
one of the many Hutt colony worlds, Shawti was also a breeding world for many of their slave races. Clan Desilijic bred Klatooinan slaves on this world. (CCG9)

Shay
a native of Targonn, Shay led a series of attacks on the dictator Craw. The Targonnians he led were known as Revoltists, and tried to overthrow Craw's despotical reign. He failed to overthrow Craw, but did manage to rescue the droids R2-D2 and C-3PO from Craw's clutches. The droids were reunited with Master Zorneth, who eventually toppled Craw's empire. (DRO)

Shaymore
home planet of the Sessehshallah, it was mined extensively for its fossil hydrocarbon-based fuels. The Alliance helped to free the planet from Imperial control. (RPG)

Shazeen
a older Swimmer living in the Dellaltian lake near J'uoch's mining camp, he is Kasarax's uncle. Shazeen was the Top Bull on the lake

when Kasarax decided to take control of the lake, and was bested in a race by Kasarax. This meant Shazeen had to submit to Kasarax's usurious practices. This ended when Han Solo bargained for transport across the lake. At first, Shazeen thought Hasti was Lanni, since she had dressed in the same clothes Lanni had worn a few months earlier. This spurred Han's group on, since it gave them another clue as to where Lanni might have been going just before she was killed. Kasarax demanded 40 driit each, to transport the group across the lake, which enraged Shazeen. Shazeen offered to transport them for nothing, in an effort to get Kasarax angry. It worked, and a challenge race ensued. The race quickly degraded into physical combat, in which Shazeen overcame the younger Kasarax and forced him to submit. This ended Kasarax's control of the lake. (HSL)

She-Who-Speaks
this was the name given to the leader of a tribe of the Sekct people. This Sekct was considered the wisest or strongest member of the tribe, and all decisions and negotiations were deferred to her. . (POM)

Shea
this Cerean woman was Ki-Adi-Mundi's bond wife. He was reluctant to have a child with her, for births with his other honor-wives had always produced girls. She was somewhat sensitive to the Force. Ki desperately wanted a son, and after he rescued Slyvn from Ephant Mon, they agreed to try and have a child of their own. (PTR)

Shear-Plane Mode
a way of operating a tractor beam, shear-plane mode involved using the beam in such a way that it moved an object perpendicular to the beam, rather than along it. (TTSB)

Shebba Kalshi Desilijic
a member of the Desilijic clan, this Hutt was the master of a vast plantation on Shawti. Shebba owned the Klatooinan named Umpass-stay until the Klatooinan insulted Shebba's nephew, Jabba. Jabba had Shebba assassinated and took ownership of Umpass-stay. (MTSE)

Sheckil
this man was a former warrant officer from the planet Concord Dawn, who joined the Empire as a security officer and quickly rose through the ranks. As a Lieutenant assigned to the Death Squadron, Sheckil was placed in charge of the transport of dangerous prisoners. It was rumored that he was Boba Fett's twin brother, although this was never substantiated. (CCG5)

Shedao Sahi
this Yuuzhan Vong commander assumed control of the Yuuzhan Vong invasion of the galaxy after Nom Anor failed to secure the intial worlds of Vector Prime. Shedao himself tasted defeat on Bimmiel and Dantooine, but regained control and decided to strike out against the Jedi Knights. Shedao was a descendant of the famed Mongei Shai, whose expedition was one of the first to venture into the galaxy some fifty years before the assault on Belkadan and Dubrillion. Shedao had hoped to recover the body of his ancestor, but Doctor Anki Pace and her team recovered the remains in order to better study the Yuuzhan Vong. After learning that the Jedi defeated and killed two members of his famly on Bimmiel, Shedao Shai felt a need to know more about the New Republic and the Jedi. Thus, when Elegos A'Kla submitted himself as an emmissary, Shedao Shai agreed to show him everything about the Yuuzhan Vong. He was questioned constantly by his second in command, Deign Lian, who was secretly working with the Yuuzhan Vong Warmaster to further the invasion's progress as quickly as possible. In the end, though, Shedao Shai was forced to strangle Elegos with his bare hands. He then had the Caamasi's skeletong gilded and sent back to Corran Horn, who had killed Shai's kin. Shedao Shai demanded retribution and the return of Mongei Shai's remains, despite the pleas of Deign Lian to abandon his "personal agenda." After the Battle of Garqi, Shedao Shai agreed to a duel with Corran on the surface of Ithor. The stakes were simple: the winner obtained possession of Ithor. Corran managed to defeat and kill Shedao Shai in the struggle, leaving Deign Lian in control of the Yuuzhan Vong forces. Despite the honor of Shedao Shai's death, Deign Lian went ahead with his own plans and wiped out all life on Ithor. (DTO, DTR)

Shedra Line
this section of the monorail commutubes that criss-cross Umgul City runs through the center of the city. (JASB)

Sheebareevadee
this lazy Squib owned a general store named Sheebareevadee's Emporium of Interstellar Goods in Jugsmuk Station, on Gamorr. He hated Gamorr, but was too lazy to pack up and find a new location. (SWJ14)

Sheebareevadee's Emporium of Interstellar Goods
this general store, located in Gamorr's Jugsmuk Station, was owned by the Squib named Sheebareevadee. (SWJ14)

Sheer Silence
this was the brand name of Audio Performance Incorporated's disruption bubble generator. (ROE)

Shek Barayel
this Chief Councilor of the planet Indus San was assassinated by Imperial forces at the planet's Council Hall. The Imperial hoped to blame the assassination on New Republic operatives, in an effort to keep Indu San from joining the Republic. (SWAJ)

Shelf Station 321
this Rendeel Industries deep-water processing plant was abandoned after the Quekka Trench Station was abandoned. (HAS)

Shelf Station 432
this Rendeel Industries deep-water processing plant was a sister station to the Quekka Trench Station. Station 432 was destroyed in the governmental civil war which wiped out the population of quekka fish in the area. (HAS)

Shell
this young woman was a computer slicer. She and her partner Deke once broke into a backup computer maintained by the New Republic Intelligence agency, shortly after the Starbuster Plot was exposed, and stole secret information. They were eventually caught when a tracer, planted on Deke, led Lieutenant Prace to their position. (CTD)

Shell, Kendrell
this man and his partner, Deeka, encountered a slork consuming a rotting corpse while scouting the planet Kidron. (COG)

Shell Bat
a flying reptile from Doallyn's homeworld of Geran. (TJP)

Shell Hutt
one of the most unusual factions of Hutts, the Shell Hutts resemble their brethren in every physical aspect. They are huge, sluglike creatures with tough skin and internal organs protected by dense layers of blubber. However, the Shell Hutts chose to protect themselves from external radiation – which about the only thing that will naturally kill a Hutt - by enclosing themselves in riveted metal shells. They broke away from the rest of the Hutt clans, which had failed to genetically alter themselves to protect against radiation, several millennia before the Battle of Yavin, choosing to encase themselves and perpetual their lines. The shells must be continually shed as the Shell Hutt grows, and the donning of a new shell is often a cause for celebration. Everything but the Shell Hutt's face is contained within the shell. Even their hands are hidden inside, manipulating the controls which maintained the shell's repulsor engines and directional thrusters. The Shell Hutts took control of the planet Circumtore and used it as their base of operations. They were quite paranoid about security aroundf Circumtore, and often sent delegates to meet with potential clients or enemies in orbit. These delegates had their shells stuffed with explosives, which could be triggered from within in the event of an emergency. The resulting explosion would kill the Shell Hutt and the enemy force, eliminating any threat to the continued security of their planet. (MA)

Shell One
the inner section of Centerpoint Station, surrounding the open space of Hollowtown. The entire central sphere of the station was divided into shells. (SC)

Shell-head
this derogatory term is used by the Rabaanites to describe the S'krrr race. (SWJ9)

Shellava
this was a species of tree which produced a tight-skinned, crisp fruit. (RP)

Shelltooth
this modified Gymsnor-3 freighter was owned and operated by Kal'falnl C'ndros. Armed with a single heavy blaster cannon, the ship contained a special hold where Kal'Falnl protected her clutch of eggs, shortly before the Battle of Endor. (SSR)

Shelova Week
this traditional Herglic holiday celebrates commerce and family, two things which are interrelated to the Herglic race. A prominent holiday in the Tapani Sector, Shelova Week is a time to exchange gifts, make new business alliances, discuss trade arrangements, and spend time with family members. As the human population of the sector began interacting with the Herglics, they too began celebrating the holiday, although many humans simply take vacation instead of also developing business partnetships. On the Tapani local calendar, Shelova Week fell between the months of Helona and Melona. (LE, PGT)

Shelta Sune
this female Devaronian was engaged to mary Lavek Talstin, until he got cold feet and fled Devaron. Shelta begged her mother, aunts, and sisters to find him, so they sent their husbands on a continual series of missions to recover Lavek. (CRO)

Shelvay, Corwin
this young human was full of good intentions, but he was quick to anger. He was taken as an apprentice to the Jedi Knight Darrin Arkanian, who tried to teach Corwin of the Force. Corwin was a quick student, but felt that his powers should be used directly against the Empire. Arkanian tried to get Corwin to control his emotions at every turn. Together, they traversed the galaxy, staying one step ahead of the authorities while searching for surviving Jedi Knights. During one mission, Corwin was captured and brought to Coruscant. There, High Inquisitor Tremayne tortured him in an attempt to reveal Arkanian's whereabouts. Corwin resisted until Arkanian attempted to rescue him. In a battle with Tremayne, Arkanian was cut down, and Corwin became enraged. He leapt after Tremayne and lashed out, severing Tremayne's arm and damaging his face with a lightsaber. Corwin and Arkanian fled, but Arkanian died a few days later. Corwin realized that, in the battle with Tremayne, he had touched the Dark Side of the Force. In a vision some time later, Corwin saw himself as Tremayne's twin, and this shocked him back to the Light Side. Corwin then tried to return to his home, only to find that the Empire had killed his family ten years earlier. What he didn't know is that they had spared the life of his sister, Elena. Corwin, cut loose from all the ties that mattered to him, roamed the Outer Rim until he met Devon Fuller. Fuller's hatred for the Empire touched Corwin's anti-Imperial feelings, and drove Corwin to join the Alliance. Thus, he became an invaluable operative and recruiter in the Outer Rim. (GG9)

Shelvay, Elena
the sister of Corwin Shelvay, Elena was not killed when the Empire murdered the Shelvay family. She was brought to High Inquisitor Tremayne, who sent her to COMPNOR for training. After spending time in the Imperial Security Bureau's Re-Education program, she came to believe that Corwin was the cause of the deaths of her parents. She was brainwashed into hating him, and has become emotionally unstable and disjointed because of it. However, she also became a competant ISB agent, and was assigned as an aide to Moff Balfour. (GG9)

Shemsher
a Ripoblus Nebulon-B Frigate captured by the Empire during the Sepan Civil War. (TIE)

Shemson, Motto
this man served the New Republic as the head communications technician for the 3rd Platoon stationed in Atrivis Sector during the struggle with Grand Admiral Thrawn. He was the first Republic officer to document the Cracken Twist, following the fiasco at Xyquine. (TTSB)

Shen
1) a member of Leia's crew to the *Katana*. fleet (DFR)
2) a sister of the Singing Mountain clan on Dathomir. (CPL)
3) this is the seventh of the eight combination symbols used in the Aurebesh script, and represents the Basic combinaiton "sh". (SWM)

Shen
this Herglic term was originally used to describe a Herglic's herd mother. After the Herglics began traveling in the galaxy, it took on the meaning of a starship in which the Herglic had ridden. In this new usage, it leterally translated as "one who has nurtured him in space." (PGT)

Shen-and-Gretta Pikeual-Angeles of Lorrd
this was the full name of Pike Angeles. (CRO)

Shendar
this man was an Imperial Moff during the early years of the New Republic. (GG11)

Sheneel
this graceful creature is a dancer/acrobat who works for Kersh Lauskner’s Travelling Animal/Acrobatic Arcadium. She mesmerizes audiences with her turquoise-hued, iridescent skin and long, silver hair. (GCQ)

Shenir Rix
this female Mon Calamari was a member of the board of directors for Fergriss Pharmaceuticals, until it was forced out of business. She left corporate life for the casinos of the Inner Rim, buying and selling information to the highest bidder. (GG11)

Shensarile V
this could be a type for Shesharile V. (ML)

Shenvehr, Pertaal
this man was the Assistant Features Editor for Colonial News Net during the height of the Galactic Civil War. He sed his position on the news staff to pass information to members of the Alliance. He maintained columns like "Art Galaxy Roundup," "Ask Argothil Anything," and "Personalities in the News," fielding letters from readers and responding as appropriate. Many believed his columns were simply idle discussion and advice-giving, but Pertaal had developed a complex form of coded messaging that allowed him to get information to Alliance agents with relative ease from his office on Findris. (CRO)

Shep
this Herglic word translated to "friend." It literally meant "pod mate," to indicate any other Herglic who was a member of its pod but not related by blood. (PGT)

Shep-pakk
this Herglic phrase was used when referring to an individual's homeworld or home city. (PGT)

Shepherd Ship
this was another name for the *Shepherd*-class shuttle. (OE)

***Shepherd*-class Shuttle**
this Ithorian starship was a smaller version of the hership, and was used like a tugboat to manuever the larger ships during herd meets. (OE)

Sheris
this Outer Rim world was the sight of a repulsortank battle between the New Republic and Imperial forces. The battle occurred in Bhir’khi Pass, near the end of the reign of Grand Admiral Thrawn. (SWJ9)

Shesh, Viqi
this woman, a native of the planet Kuat, was that planet's Senatorial representative to the New Republic. She was considered

handsome, with flowing black hair and a slender build. She was relatively new to the politics of the galaxy, but was one of the few voices in the Senate who worked toward a solution to the Yuuzhan Vong attack which would best suit the needs of the Republic, and not individual worlds. Shesh spoke to the Senators and appealed for unity in devising a suitable response to the Yuuzhan Vong, rather than having individual worlds try to work against each other. She later entered into a deadly game of cat and mouse, pretending to be a traitor to the New Republic and dealing with both Borga the Hutt and Nas Choka to provide information on the Republic. She also used this tenuous position to spy on the enemy, and return information to the Republic on their actions. It was later revealed that it was Viqi Shesh who had provided the Yuuzhan Vong with the news of Elan's seeming defection. During this time, Shesh was appointed to be the ninth member of the New Republic Defense Force's leadership committee, and cast the deciding vote for defending Bothawui instead of Corellia. She was subpeonaed by the Senate Justice Council in the aftermath of the Battle of Fondor, and was advised by her lawyers to provide only the facts as she knew them, in order to avoid further investigation. Later, she began meeting with liaison Pedric Cuf, whom she knew to be working for the Yuuzhan Vong. Shesh insinuated herself into position to head SELCORE, which allowed her to strand great numbers of refugees on defenseless worlds, where they could be taken by the Yuuzhan Vong for slave labor or sacrifices. She also began working toward her own form of peace, and promised the Yuuzhan Vong that her agents would completely dismantle with repulsors on Centerpoint Station to prove her truthfulness. (DTO, HT, JE, BP)

Shesharile
this gas giant, the primary planet in the Shesharile System, is located in the Minos Cluster. It has a number of moons. Two of them, Shesharile 5 and Shesharile 6, are large enough to be planets, and are capable of supporting life. They are known as the Twin Planets, despite the fact that they are moons. (SWAJ, GG6)

Shesharile 5
this fifth moon of the gas giant Shesharile is large enough to be a planet itself. Along with Sesharile 6, they are known as the "Twin Planets" despite the fact that they are moons. Shesharile 5 has been devastated by the corrupt government that runs them. This moon is known for its resorts, but they are dirty and care little about the environment they are destroying. Pollution has led to ecological disaster, and the inhabitants have regressed to become warring factions. Each blames the others for destroying the twins. Much of the commerce on the moon was centered around making the Imperials that controlled the Minos Cluster happy, so when the Empire pulled out Shesharile 5 went into a swift decline. Much of the planet is run by gangs under the control fo Yerkys ne Dago. The average day on Shesharile 5 lasts 26 standard hours, and its year lasts 377 local days. (SWAJ, GG6)

Shesharile 6
this sixth moon of the gas giant Shesharile is large enough to be a planet itself. Along with Shesharile 5, they are known as the "Twin Planets," even though they are moons. Like its twin Shesharile 5, Shesharile 6 has been devastated by the corrupt government that runs them. Shesharile 6 is run by the Twi'lek crimelord Yerkys ne Dago, who also controls Shesharile 5 with a group of gangs. Pollution which has run rampant on Shesharile 5 has found its way to Shesharile 6, and the moon has been continually polluted over the years. The average day on Shesharile 6 lasts 26 standard hours, and its year lasts 377 local days. (SWAJ, GG6)

Shesharilian Vodka
this powerful liquor is fermented and bottled in the Shesharile System. (GG6)

Shesstellek
this thin Devaronian was deathly afraid of Tern Ashandrik, but sold information on his whereabouts to a group of bounty hunters in order to earn some quick credits. (ND)

Shettora
this Hutt controlled a large ring of criminal organizations in the Ringali Shell during the Galactic Civil War. (FOP)

Shev
this corrupt Imperial Colonel was in command of the Imperial garrison on Phaeda in the years after the death of Grand Admiral Thrawn. A tall, bald man with a neatly trimmed goatee, he was too busy accepting bribes from the local smugglers to notice that the New Republic had set up a cell on his planet. He was in a bar with his officers when Kir Kanos arrived on Phaeda. When Kanos eliminated his officers and a squadron of stormtroopers, Shev set out to capture Kanos himself, in the hope of gaining favor with Carnor Jax. Jax's commander, General Wessel, learned of the incident from one of Shev's Lieutenants, and ordered Shev's forces to stand down so that Jax could personally take care of Kanos. Shev realized that his garrison would never stand up to an inspection, and realized that his only hope for remaining alive was to have Kanos in custody when Jax arrived. To this end, he paid Tem Merkon a hefty sum for the location of Kanos and Mirith Sinn's hideout. He then ordered a full assault on the hideout, but his forces were overwhelmed by Kanos' counterattack. When Jax arrived on Phaeda, he executed Shev for his betrayal. (CE)

SHΣ1-B
this MD5 general practioner droid was taken from Jabba the Hutt's palace by Dengar, following the crimelord's death near the Pit of Carkoon. Dengar needed the droid's services, along with those of its companion, 1e-XE, in order to tend to the ravaged body of Boba Fett. Dengar had discovered the other bounty hunter shortly after Fett destroyed the Sarlacc and emerged from its belly. SHΣ1-B was not above giving its patients a piece of its mind, but it was also easily quelled into submission. When the bounty hunters fled Tatooine, SHΣ1-B and 1e-XE were left behind. (MA)

Shi'ido
native to the planet Sh'shuun, the Shi'ido are a rare race of shapeshifting aliens. The Shi'ido have the uncanny ability to fog the minds of those around them., allowing them time to alter their appearance and make those around them seeing their new form as the true form. These two traits allow the Shi'ido to co-exist with nearly any other race as if they were members of it. They can appear to be almost any species, and cloud the minds of those around them to reduce suspicions. Unlike other polymorphic species, the Shi'ido's

natural endoskeleton limits their ability to shape-shift to humanoid forms only. Because of their unusual abilities, the Shi'ido are thought of as disreputable spies and assassins, roles for which they were sought after by the Empire and large, criminal organizations. In general, however, they are a no-aggressive species. *Note that* Alien Encounters *claims the Shi'ido were native to the planet* Lao-mon. (ISU, GOF4, SWJ12, AE)

Shiarha Root
this plant, native to the humid rainforests of Kirtania, produced a thick bulb. This bulb, pink in color mottled with red, contained a thick fluid. This fluid was discovered by Doctor T'jaleq Kith'Araquia to counteract the deadly effects of the Direllian Plague. (SWJ1)

Shibatthi
this New Republic Senator held Han Solo to blame for firing the shots which started the riots on Bothawui, shortly after the revelation of the Caamas Document, even though there was no supporting evidence. (SOP)

Shibric
Riij Winward claimed to be travelling from Tramanos to Shibric when he was captured by Captain Niriz while on the *Hopskip*. (TFE)

Shield
this *Defender*-class assault carrier was part of the New Republic's Fifth Battle Group, and participated in the initial blockade of the planet Doornik-319 during the Yevethan Purge. (SOL)

Shield, The
this group of freelance "security specialists" was also a collection of Alliance operatives, active during the Galactic Civil War. They started out protecting corporate couriers during intra-system travel, then expanded to act as executive bodyguards. Eventually, The Shield got into espionage and security work. Much of their work was done to protect supporters and members of the Alliance, provided that their resonable prices were paid. (CRO)

Shield Bicapsular Directrix
abbreviated SBD, this is a measure of a starship shield's rate of recharge. (WEG)

Shield Generator
a power source used to create and maintain a deflector shield. They are often ground-based implements which use a focusing dish to project the shield around a ship, a building, or parts of a planet. (ROTJ)

Shield Hover
a maneuver which tests the shield integrity of a starship, the shield hover involves maintaining a starship's weight off the ground with nothing but its shields. The ship is first lifted by its repulsors, then the shields are activated. The landing gear is retracted, and the repulsors are then slowly cut off. If the shields hold, the ship then hovers above the ground. Good pilots are ready, in case the shields fail, to engage the repulsors and catch the ship before it crashes back to the ground. In some cases, either the forward or aft shield will go, while the other remains intact. This can cause the ship to bounce and flip over onto its topside, causing greater collateral damage. (AC)

Shield Projector
a shipboard component which generates and projects a defensive shield around a starship. They can be small (such as the Chempat projectors used on X- and Y-Wings) or large (such as the Serridge SEAL system). They create deflector shields which roughly follow the contour of the ship. (SW, SCRE)

Shieldship
a huge, umbrella-shaped craft used to shield spacecraft from the heat of Nkllon's sun. It was one of the first creations of the Republic Engineering Corporation. The design specifications were originally formed by Lando Calrissian. It is basically a curved, 800-meter dish on top, with a 400-meter long cylinder extending from the bottom. The underside of the dish is packed with various cooling systems, while the cylinder contains the main drive. The shieldships proved to be hard to pilot, because of their unique configuration and the rigors of keeping the large ships in place to protect smaller craft. Also, due to the harsh conditions in which they operation, shieldships require constant maintenance of their shields and cooling systems. Lando originally purchased twelve shieldships, allowing him to make three trips from the shieldship depot on Qat Chrystac to Nkllon per day. This allowed plenty of downtime for the repairs necessary to keep the ships running well. After the destruction of Nomad City by Grand Admiral Thrawn, no other shieldships have been built. (HTTE, EGV)

Shieldship 9
shieldship assigned to escort the *Millennium Falcon* and Luke's X-wing to Nomad City. (HTTE)

Shieljar
this was a pseudonym used by a smuggler who had a great deal of experience with droids. Shieljar was based on Duroon. (SWJ13)

Shif, Lufta
this woman, a native of the planet Naboo, served Queen Amidala as the minister of education. (IG1)

Shiffrin
this Outer Rim Territories world is home to a population of humans. (TTSB)

Shiftshield
any type of deflector shield which helps deflect solid material, rather than energy. They are used to deflect small meteorites. (SWN)

Shigormallan, Mishowan
a native of the planet Yelsain, Shigormallan joined the crew of a cargo hauler as a teenager. When the planetary government began taxing shipments in order to support the Empire, his commanders opted not to pay them. He found himself constantly under the scrutiny of Imperial Customs agents and the Imperial Security Bureau, He met a group of Alliance field agents during one of his detention periods, and decided to join the Alliance. He completed training in the Special Forces division, and was given a place in the Pathfinders regiment. He was hoped to get a position with the Wilderness Fighters, but attacked his new position with zeal despite the setback. He was quickly promoted from Trooper to Lieutenant, and accepted a position in Task Force Shen. He replaced a popular officer who was killed in action, and his brash, abrasive style didn't immediately mesh with the rest of the team. However, his skills proved he was more than worthy of the job, and he excelled in leading the Patfinder platoon under the command of Major Mart Stevez. (ROE)

Shild, Sarn
this former Moff controlled the Hutt space arund Nal Hutta during the early years of the New Order. A tall, sallow man with ascetic looks, Shild wore no jewelry except for a black krayt dragon pearl in one earlobe, mirroring his jet-black hair and black uniform. He received several unsolicited “political contributions” and other gifts from the Hutts, and he, in turn, left the Hutts alone to do business as they pleased. He honored this agreement until a group of rebels, smuggled onto the planet Rampa II, destroyed an Imperial outpost there. Shild then issued orders to cut off any and all smuggling in his sector, and bring the Hutts to their knees. Jabb and Jiliac sent Han Solo to bribe the Moff, but he refused to be swayed. He ordered Admiral Greelanx to attack Nar Shaddaa and wipe out the smugglers’ moon, but the assault failed for several reasons. Shild retired to his estate on Teth, only to learn that his beautiful aide - cunningly played by Bria Tharen - had left him. Rather than face the wrath of the Emperor, Shild committed suicide. (THG, RD)

Shilley’s
this dark, seedy cantina, owned by the Morganian Tan Shilley, is located in the heart of Gralleenya city, on Questal. It was the favored locale for illegal meetings and transactions, although it was considered neutral ground between law and order. The owner paid good, hard credits to both sides to keep it that way. (GCQ)

Shim-bay Crispa
this meal was a specialty of the chefs of the planet Brentaal. (SWJ13)

Shimia
this planet, located in the Outer Rim Territories, was the homeworld of the Pacithhip race. It was a remote world, but was located close enough to a major trade route to attract business. (AE)

Shimmer
this frozen world was the site of an Alliance labor camp. (SWJ1)

Shimmerlizard
native to the planet G'rho, these reptiles were named for the way their shiny scales caught and reflected light. (TBSB)

Shimmersilk
a stylish fabric used for women's clothing. (HSE)

Shimrra
this Yuuzhan Vong was the Supreme Overlord during the initial invasion of the known galaxy. (HT)

Shimsha
a pleasant-smelling flower found on Kuan. (TIE)

Shinda
this man was the Imperial Moff in command of Spirva Sector, during the height of the New Order. (SWJ12)

Shine Astara
this upscale restaurant was located in the city of Daplona, on Ciutric. The word "Shine" was pronounced "sheen," with an Imperial accent. (IR)

Shiner
this R2 astromech unit served as Myn Donos' co-pilot as a member of Wraith Squadron. (WS)

Shinev, Thuv
this man served as a New Republic Senator, representing the Tion Hegemony during the Yuuzhan Vong invasion of the galaxy. (HT)

Shinkai Abyss
an underwater chasm measuring 5,000 kilometers in length, The Shinkai Abyss was found in the oceans of Spira, cutting across much of the eastern hemisphere of the planet. Its walls are encrusted with crystals. (SWJ1)

Shinnan
this woman was a native of the planet Ennth. She was among the first to greet Zekk, when the youth returned to his homeworld in the

midst of its worst devastation. She was married to the leader Rastur, and they all worked relentlessly to evacuate Another Hopetown and its environs during the earthquakes and fires. She had been a friend of Zekk's when he was a child, although she was four years older than he was. When the last of the evacuees was aboard a transport, she took a break and returned to her home to retrieve the plans she and Rastur had for rebuilding their home. She was caught in a sudden earthquake, and was killed when the old homestead collapsed on top of her. (SHA)

Ship's Operating License
this Imperial document was one of a number of documents required from any spacer who plied the spacelanes during the New Order. The procedures for obtaining the certification were documented in the *Spacer's Information Manual*. Known as an SOL, this document identified the starship and its owner as being cleared to operate in interstellar space. (SWJ9)

ShipFinder
this was the name of Drooim-Durtha Systems' subspace tracking device. Its developed was contracted out to Neb Ufentes, and was unique in that it was so small. The smaller size meant that it had a shorter operational lifespan before it needed recharging, but Ufentes helped prolong its life by designing it to send out bursts of particles at preset intervals rather than continuously. The interval can be programmed in, but a faster interval decreases its operational span. Ufentes had developed a prototype that would last up to eight days, but it was stolen by the crimelord Mahk'khar. In the heist, Mahk'khar killed Ufentes. (SWJ8)

Shipwomb
this was the Yuuzhan Vong name for the "breeding ground" they used to create their living warships. Because of the size of their warships, individual shipwombs were often created from the destroyed hulks of planets. (DTR)

Shire, Tanith
a supply tug operator at the Fondor shipyards, Tanith Shire worked as a slave of the Serpent Masters by crashing drone barges onto their planet for salvaging. She and her father were forced to crash-land on the desert world many years before the Battle of Yavin. She was rescued from Fondor by Luke Skywalker when he stole the plans to the *Super*-class Star Destroyer *Executor*. They fled the planet together, and returned to the only homeworld she knew. Both were quickly placed in the slave levels of the Great Well. After a time, they defeated the Serpent Masters and freed her people. She fell in love with Luke, but decided not to leave her people when he returned to Yavin 4. (CSW)

Shirka
this man was a Minister with the Ralltiiri Secretariat at the time when the Yuuzhan Vong invaded the galaxy. It was Shirka who refused to allowed Leia Organa-Solo and refugees from Gyndine land on Ralltiir, shortly after Gyndine fell to the Yuuzhan Vong. (JE)

Shirley
a Dilonexan woman, second cousin to Bernie the customs inspector. (LCF)

Shirmar Base
this was a staging area and processing center built by the Ugnuaghts on Drudonna. It allowed them to easy access to Velser's Ring. (GG2)

Shiro
this is a species of slow-moving, turtle-like amphibians native to the planet Naboo. The flesh of the shiro is used by the Gungans in a tasty stew. (GF)

Shiro Trap
this symbiotic pair of creatures, native to the planet Naboo, is really a tooke-trap plant which has grown onto the top part of the shiro. The relationship allows the shiro to be camouflaged by the tooke trap plant, so predators won't notice it; the tooke trap plant, on the other hand, is protected from being uprooted and eaten by clodhoppers and other Naboo herbivores. (GF)

Shirro
this burly man was the leader of the swoop gang known as the Blood Razors. He always carried a length of metal pipe, and had a special sheath for it mounted on his swoop. He had a tough exterior, but his motivations were always to keep the gang armed and provide for the dishomed of Biivren. (PSG)

Shirshir Desert
this temperate desert was located on the planet Nishr. (ROE)

Shish
one of the communications officers that worked for Booster Terrik aboard the *Errant Venture*. (SOP)

Shisha Oil
this viscous fluid was used in desert climates, where temperatures plummeted during the evening. The shisha oil was heated during the day by the burning suns of the planet, and then pumped through pipes which were built into the walls of a desert dwelling. The heat from the shisha oil was transferred to the building material in the wall, heating it up and radiating heat into the dwelling. (IWE1)

Shistavanen
a race of wolf-like bipeds whose eyes glow red, the Shistavenen were native to the Uvena system, and are veiled in mystery throughout the galaxy. They are hunters by nature, and are known for their abilities as bounty hunters and scouts. However, they were also

isolationist as a species, and tended to discourage interaction with other species. The Empire enlisted the aid of the Shistavanen many times, in an effort to explore the farthest reaches of the galaxy. (SW, SCRE, AE)

Shiu-Shiu Race Systems
this corporation manufactured racing-quality wheeled propulsion systems for use in automated devices like droids and load shifters. (DW)

Shiwal Sector
during the Galactic Civil War, Alliance operations in this area of the galaxy were believed to have been infiltrated by the Gand Findsman Lu'daal-ud. (AIR)

Shlecho Newt
this creature was native to the Yuuzhan Vong's home galaxy. They preferred to eat coomb spores, a fact that allowed the Yuuzhan Vong to use them to detect the presence of the spores in a victim. They have a brownish-green coloration in their normal state, but turn bright crimson when they detect the presence of coomb spores. (VP)

Shlith-Dan
this Arconan criminal is distinguishable by his dark grey skin, which has several deep brown stripes. He is also addicted to salt, as denoted by his golden eyes. His addiction spans most of his life, and his later years have been spent as a dealer in salt, further deepening his dependence. His small criminal empire grew after he migrated into the Minos Cluster, where his black market network is bested only by that of Yerkys ne Dago. He hoped to locate a method of inducing a similar form of addiction in humans, and succeeded during the Galactic Civil War. He discovered a fungus which, when given to the people of Shesharile 5 and 6, created an intense addiction that nearly tore the worlds apart. (GG6)

Shnick, Tecknel
this underworld leader controls much of the shipping that leaves Travnin. (GG6)

Sho'ban Do
this near-human, a settler of the planet Pitann, was the runner-up in the presidential election that elevated Chandra Hobat to power in the Kathol Republic. Do believed that Hobat's political stance would ruin the Kathol Republic. He felt that the Republic should remain isolated from the Empire and the New Republic, and maintain its self-sufficiency. At the time Moff Sarne sent Rolf Treidum into the Kathol Outback, disguised as a New Republic fleet, to make trouble, Sho'ban Do's political position was strengthened. Do was a short, barrel-chested person with a wide face, and hoped to name himself the leader of the Kathol Tyranny. He was also the main prponent in the sport of gladiator droid wars, hoping to develop a droid army that he could use against his enemies. (KO)

Shoame, Trann
this man was the leader of the Qektoth Confederation in the years following the Battle of Endor. Shoame advocated and supported the development of biochemical weapons to use against the weakers races of the galaxy, and tested one of them on the crew of the *FarStar*. Shoame also negotiated for the rights toseel the biochemical weapon with an unknown agent, trading the weapon for ships from which to unleash the weapon. (KO)

Shoaneb Culu
a blind, humanoid of the Miraluka race, Shoaneb discovered that her race's innate abilities with the Force were quite strong within herself. Against her parents' wishes, she decided to leave her homeworld of Alpherides and seek out training with the Jedi Knights. The journey was hard, as the Force changed on every world she encountered, forcing her to relearn all the skills she had mastered on Alpherides. After a year or so, Shoaneb landed on Ossus, and was apprenticed to the Jedi Master Vodo-Siosk Baas. Baas felt that her insatiable desire to learn more about the Force and the Jedi was really a desire for power, but soon realized that she was extremely curious. However, despite her sensitivity to the Force, Shoaneb struggled to master the basic techniques of controlling it and using it. Lightsaber construction came particularly hard for her, as well as combat. While this might have driven off other students, Shoaneb continued to train, and eventually attained the rank of Jedi Knight. During her studies, which lasted much longer than most of her peers, Shoanbed learned a great deal about the Jedi Prophecies. She attended the Jedi Assembly on Deneba to discuss the Krath. She was killed in the Cron System, when Aleema tried to defeat the Jedi Knights by ripping the core from a Cron star. (FNU, DLS, TOJC)

Shobquix Yards
this starship manufacturer built the Gauntlet and Toscan 8-Q starfighters. (CSA, PP)

Shock Cord
this flexible, elastic cord was used by climbers as a safety line. If a being fell from a height, and the shock cord was anchored, it would stretch and give before returning to its original length. This allowed the user to survive an otherwise dangerous fall. (HT)

Shock Grenade
any explosive device which uses shock waves, instead of shrapnel, to cause damage. They are similar to pressure bombs. (HSE)

Shock Raiders
this was an elite squadron of Black Sun starfighter pilots. (SSE)

Shock-back
one of the offensive positions played during a game of shockball. (SSR)

Shockball
an athletic competition in which two teams try to pass a charged orb into their opponent's goal. They use insulated mitts to pass the orb. (HSL)

Shockball 3
a game of strategy and skill found in may up-scale casinos. (WSV)

Shockboxing
this sport pitted two combatants against each other in a ring. Both fighters wore specialized boxing gloves. The gloves delivered a random electrical charge when they hit an opponent, with the strength ranging from a light sting to a near-fatal jolt. (HR)

Shockwave
Harrsk's flagship Imperial-class Star Destroyer, it was built at his own hidden shipyards in the Core Systems. The Star Destroyer was ravaged by Teradoc's fleet while Harrsk was discussing unification with Admiral Daala, and exploded while Kratas was on board. (DS)

Shockwhip
this vicious weapon is formed from a thin strand of flexsteel connected to an insulated handgrip. Within the grip is a small power generator, which produces a stunning electric charge through the flexsteel whip whe activated. (SWJ9)

Shodon Ko
this representative of the ancient Navigator's Guild sold the rights to the Goluud Corridor to Ssk Kahorr. Following the loss of the *Zeta Five* near Primus Goluud, Shodon Ko was murdered - and later eaten - by Ssk Kahorr for his part in the loss. (GAS)

Shodu
the Ewok mate of Deej, and mother to Weechee, Widdle, and Wicket. *Shodu was portrayed by Pam Grizz in both of the Ewok motion pictures.* (EA, BFE)

Shoengen
this port city was located on the planet Brosi, at the northwestern tip of Shoengen Coast. The city was formed in the delta of the Nihun River. (AIR)

Shoengen Coast
this coastal area was located on the planet Brosi, within the Bay of Sypon. (AIR)

Shoengen Delta
located on the northwestern edge of the Shoengen Coast, this delta formed the mouth of the Nihun River. (AIR)

Shoengen Shores
this was the name of the western coastline of the city of Shoengen, on the planet Brosi. (AIR)

Shofeld
this Alliance intelligence agent was assigned by Lieutenant Commander Zhir-Khan to observe Zayl Braith's movements on Ord Mantell, shortly before the Battle of Hoth. (AIR)

Shont, Kena
an employee of BioTech, Kena Shont was also an Alliance supporter. Shont downloaded data copied by Doctor Saren Llalik and transmitted it to a nearby Alliance base. (CRO)

Shool's Club
one of the Clubs owned by Ace Lorle on Demophon, it was used by Alliance agents as a meeting place. (SN)

Shoolbloorp
this is the Ergesh name for the ceremonial swamplands in which the Ergesh mating ritual takes place. The seeds of two Ergesh are planted here during reproduction. Literally translated, the word *shoolbloorp* meant "land of beginnings." (PG2, AE)

Shoot First
this was the signature song played by the band Proton Overload. (WSV)

Shoot-back Blaster
this type of starship weapon was developed in the wake of the Galactic Civil War. When the ship it is attached to is shot at, the blaster pops up from its concealed port and fires back at the attacker, aiming in the general direction the initial shot came from. (CTD)

Shootcrawler
this Charon bio-construct was a modified version of the basic Charon body structure. They had the spider-like body of a Charon warrior, but also had a blaster built into their exoskeletal armor. (OS)

Shooter
the nickname of one of Leia Organa-Solo's bodyguards, Shooter followed her wherever she went. He was heavily armed and armored, and his role was to come between anyone wanting to harm the President. (BTS)

Shooting Gallery
an outlawed version of the Kessel Run obstacle used in swoopchasing races, the Shooting Gallery employed real laser cannons to fire randomly along the straightaway. (BSS)

Shooting Star
this Alliance *Corona*-class frigate collided with the *Endor* after a mistimed hyperspace jump. The jump was part of a fleet exercise, and all hands on both ships were lost. It became an object lesson for all New Republic fleets, highlighting the need for perfect execution of fleet maneuvers. (SOL)

Shoppingland
this major retail outlet is located in the center of Lola Curich starport, and has everything a tourist to the planet Lianna could need. (ML)

Shoran
this male Wookie is one of Chewbacca's many relatives. It was Shoran who received a transmission from Leia Organa-Solo describing the capture of Han Solo by the Yevetha. Shoran and Freyrr tracked Chewie down, during Lumpawarumps Test of Ascension, to recall the Wookiee to his duty. Shoran, along with Dryanta, Jowdrrl, and Lumpawarump, went with Chewbacca to rescue Solo. When the Wookiees attacked the *Pride of Yevetha*, Shoran and Chewbacca went in first. During the initial firefight, Shoran was gravely injured by a blaster bolt. Shoran was brought back to the *Millennium Falcon* by Chewbacca, but was unable to recover despite the ministrations of the New Republic. He died after being treated on the *Intrepid*. (RD, TT)

Shore Patrol
this branch of the Gungan Grand Army was charged with ensuring that no invaders entered the water and discovered the location of the Gungan cities. (E1A10)

Short
this was the name used by Gaph and R'vanna to describe the shorter of the two humans who approached them to forge a series of transport vouchers for refugees on Ruan. Working with his partner, known only as Tall, Short transported his charges aboard the freighter *Trevee*. (JE)

Short-term Memory Enhancement
a technique used by the Jedi Knights to capture and replay recent events at a later time. (SWSB)

Shotarr Kass
this Tunroth warrior was orphaned by the Reslian Purge. He chose to train as a hunter in order to maintain as much of his species' culture and history as possible. Well educated in Wookiee culture as well as that of the Tunroth, Shotarr eventually was employed by the Nalroni crimelord Sprax as a personal bodyguard. He earned the nickname "The Strap" because Shotarr preferred to wear leather jerkins. Shotarr was not part of Sprax's own security force, and was often left out of many operations he felt should have been his work. This troubled him, but his loyalty to Sprax never wavered, even when Black Sun chose Ket Maliss to wipe out the Disac pirates and not himself. (SSR)

Shoten Lounge
this bar and recreation area was located on the luxury liner *Stellar Mermaid*. It was considered something of a spacers' bar, despite its setting on the luxurious ship. (POC)

Shotgun
a Nharwaak CR90 corvette destroyed by the Empire when it raided the Nharwaak base. (TIE)

Shoulderculp
an ornamental form of art worn at the shoulder of a female's dress. (DFR)

Show, The
starfighter pilots' slang for a space battle. (HSE)

Showalter
a Captain serving the New Republic Intelligence agency, he greets Luke Skywalker and Lando Calrissian when they return from their discovery of Thrackan Sal-Solo's interdiction field. He is a young man, with pale skin and a heavy-set, muscular body. (AS)

Showcase Formation
this is the basic New Republic Naval fleet formation used when entering a system in preparation for war. It provides the most imposing view of the fleet, and is primarily for display purposes only. Once the battle is joined, the formation is broken up in favor of more tactically-efficient formations. (TT)

Shownar
this planet, locate in Parmic Sector, is composed mainly of vertag crystal. This creates a uniquely beautiful landscape of stunning crystalline vistas. It is located near the Torch Nebula, whose eerie glow lights up the planet's nighttime hours. The average day on Shownar lasts 25 standard hours, and its year encompasses 370 local days. (GG9)

Shownar Lullaby
this odd music is created by the wind blowing thourgh the vertag crystal spires on the planet Shownar. (GG9)

Showolter
this New Republic Major was placed in charge of the mission to bring the Yuuzhan Vong priestess Elan to a facility on Wayland, where the New Republic could interview her. They made it to Wayland without a problem, but the Vong launched a false "assassination" attempt on Elan's life after they arrived at Wayland. Their location was given away by Elan's familiar, Vergere, and forced Showolter to book transport for them to Coruscant. Traveling as a couple - with Elan wearing an ooglith masquer to appear human - they boarded the *Queen of Empire* in order to return to the Core. Unfortunately, the Peace Brigade learned of the undercover operation from a well-placed spy in the New Republic, and intercepted the luxury cruiser. In an attempt to save Elan's life, Showolter took blaster fire from the Peace Brigade's mercenaries. Badly injured, he was forced to turn Elan and Vergere over to Han Solo. Showolter eventually recovered from his injuries. (HT)

Shrag Brothers
sneak-thieves on Nar Shaddaa. (DE1)

Shredder Bat
a vicious, avian creature native to the planet Atrisia, shredder bats are extremely adaptable to a variety of ecosystems. They have a wingspan of up to a meter across, and hunted in packs of more than twenty individuals.Shredder bats use a complex hearing system, with hearing organs in their necks and behind their ears, to sonically locate their prey. They attacked their prey by diving down on it and taking bites with their sharp fangs, causing their prey to bleed to death. The bats would then land on the downed prey and use their long tongues to consume all the blood and other bodily fluids. They were considered a dangerous nuisance throughout the galoaxy, as colonies of shredder bats have been established on over 1,000 different worlds. Once in a new environment, they tend to attack everything in sight in order to establish a territory. These attacks include humans and humanoids. (ND, COG)

***Shree*-class Battle Cruiser**
this Ssi-ruuvi design was a heavy battleship measuring nearly 900 meters in length, and armed with 24 Ssi-ruuvi turbolasers, 24 ion cannons, 12 concussion missile launchers, and 12 tractor beam projectors. Up to 500 Ssi-ruuvi battle droids can be carried in its holds. The decks on the Shree-class are five meters tall, to accommodate the Ssi-ruuk body. The P'w'ecks that perform menial tasks on the ships have a series of accessways and tunnels in which they can operate. Stun-traps have been set in various access portals to keep the P'w'ecks from entering sensitive areas. Unlike most galactic ships, the Ssi-ruuvi designs lack anti-gravitational systems, and so they employ conductive netting to help stabilize gravity. They also lacked reliable inertial compensators, and sudden changes in direction caused inprepared passengers to be thrown against bulkheads. It also had a large entechment lab used to power the ship and its drones. Each *Shree*-class cruiser required a crew complement of 800 Ssi-ruuk officers, 234 gunners, 5,000 P'w'eck laborers, and 350 P'w'eck troops. It could also transport up to 5,000 metric tons of cargo. (EGV, TBSB)

Shreeftut
literally known as "His Potency", the Shreeftut was the supreme ruler of Lwhekk, and the leader of the Ssi-ruuvi Imperium and the Ssi-ruuk people. Sometime before the Battle of Endor, the Shreeftut made a deal with Emperor Palpatine to provide personal battle droids if if the Emperor would provide human prisoners. (TB)

Shreel
this graduate of the New Republic Space Academy served as one of Leia Organa-Solo's honor guard during her mission to the Chorios Systems to meet with Seti Ashgad. He served as a Yeoman aboard the *Borealis*, and perished when Ashgad unleashed the Death Seed plague. (POT)

Shreev
this small, winged creature is native to the planet S'krrr. They are the natural enemies of the drog beetle, which is the favored food of the shreev. The bat-like shreev are covered with blue fur, and have a snake-like tail. They were protected by the S'krrr, because they kept the drog beetle population under control. Without the shreev, the drog beetles would eventually consume all the crops grown on S'krrr. The average shreev can consume some thirty drog beetles each day. (GOF8)

Shri
one of Rei'kas' hired thugs, Shri was sent to intercept Talon Kaarde at the Ithor Loman on Dayark. The assault failed when H'sishi and Shada D'ukal managed to taken the thugs out. (VOF)

Shrike
an Imperial frigate destroyed by the Alliance during the Galactic Civil War. (XW)

Shrike, Garris
this Corellian trader and smuggler worked aboard the starship *Trader's Luck*, commanding a ragtag band of thieves and swindlers. He employed without prejudice, using street urchins to beg and steal while using strong alien races for extortion and loan sharking. He was infamous among the underworld for his elaborate schemes, in which he would swindle the rich and wealthy of Corellia out of their credits. He ran the *Trader's Luck* with an iron hand, and demanded complete loyalty or swift retribution would follow. He dressed in the style of Imperial Moffs, with several medals and decorations purchased at pawn shops. It was Shrike who pulled a young Han Solo from the alleys of Corellia, taking the boy in and using him in many of his best schemes. When Han tried to leave the *Trader's Luck*, Shrike killed the Wookiee Dewlanna before he was knocked cold by young Solo. Shrike never forgot the incident, and when he discovered Han on Coruscant, he intended to pay him back. Their struggle spanned several levels of the city-world's structures before Shrike gained the upper hand. Just as he was about to deal Han a deadly blow, a bounty hunter that had been trailing Han shot Shrike dead.

Han was able to escape the bounty hunter as well, dodging a charge at the last minute and sending the hunter careening into a stone structure and snapping his neck. Han then switched clothing with the hunter, placing all his false IDs in the hunter's jacket. He then burned the face off the hunter with Shrike's blaster and dumped the body into a seemingly bottomless shaft. With Shrike dead and his IDs on another body, Han was finally free of his past. (TPS)

Shrike, Larrad
this man was Garris Shrike's brother. As cruel and demented as Garris, Larrad was one of the bullies who maintained order on the *Trader's Luck*. When Han Solo attempted to flee the ship, Dewlanna the Wookiee stepped in to help him. Larrad and seveeral others noticed that Han had bypassed several security systems, and they set out to apprehend the youth. As Garris struck out at Solo, Larrad was attacked by Dewlanna. The Wookiee grabbed him by the arm and swung him around with all her might, smashing Larrad into a bulkhead and breaking nearly every bone in his body. Larrad didn't survive. (TPS)

Shrike Squadron
this was the designation of the group of TIE Fighters garrisoned at Argenhald Base, on Saffalore, during the early years of the New Republic. (SOC)

ShrinCord
this defensive substance is similar to other webbing and netting used by law enforcement agencies and bounty hunters. ShrinCord is either shot from a gun or laid atop a trap. When it hits living flesh, it begins to shrink, tightening around its target and immobilizing them. (ML)

Shrines of Kooroo
this ancient monuments were claimed by the Fellowship of Kooroo to be the original edifices built by Kooroo to focus the minds of his followers on true enlightenment. The Fellowship of Kooroo believed the enlightenment came in the form of telepathic abilities. The shrines consisted of a central, domed sanctuary surrounded by carved stone obelisks. The obelisks are all inscribed with runes and sigils, and their placement around the central building resembled the spokes of a wheel. Shortly after the Battle of Yavin, reporter Andor Javin earned the wrath of the Fellowship of Kooroo by claiming that the Shrines were not religious artifacts but a form of ancient communication device created by an ancient civilization which scouted the galaxy millions of years earlier. (SWJ13)

Shriwirr
a Ssi-ruuvi Shree-class battle cruiser, it was the flagship of the Ssi-ruuk attack on the planet Bakura. The word *shriwirr* means "ripe with eggs" in the Ssi-ruuvi language. The *Shriwirr* was accompanied by 4 *Wurrif*-class light cruisers, 20 *Fw'sen*-class picket ships, a *Sh'ner*-class planetary assault carrier, 12 *D'kee*-class P'w'eck landing ships, and a *Lwhekk*-class manufacturing ship. A force of over 1,300 battles droids was unleashed in the system. It was captured by the Luke Skywalker and the Alliance during the Battle of Bakura, when Luke escaped from his entechment chair. The Ssi-ruuk evacuated the ship, rather than facing Luke's ability with the Force and possibly dying on an unconsecrated world, and abandoned the ship. It was later renamed the *Sibwarra*, in honor of Dev Sibwarra's sacrifice to alert the Alliance to the Ssi-ruuvi threat, although its crew secretly called it the *Flutie*. (TB, EGV, TBSB)

Shroud
1) this Arakyd Helix Interceptor starship was owned by the Shi'ido Hoole, and he used it to transport himself and his young charges, Tash and Zak Arranda, across the galaxy during the Galactic Civil War. It had been owned by Doctor Evazan, and sold to Meego to fund Evazan's reanimation serum development. When Hoole attempted to get off the planet, D-V9 discovered that Meego had sold the ship Hoole had put a downpayment on. D-V9 negotiated for the sale of the *Shroud*, and eventually got Meego to sell the ship even before he had wiped its memory banks clean. It was equipped with a GBp-629 hyperdrive, and Hoole later had equipped it with a slave circuit, in order to hide it during their adventures and then call it out when needed. The ship was nearly destroyed over the planet Kiva, when an automated defense system shot the *Shroud* down. Hoole managed to land it safely, and an Alliance team later rescued them. (GOF2, GOF7, GOF11)
2) this was the name used by the New Republic to describe the Ghtroc 720 freighter it modified for use by Luke Skywalker. It was named for the covert shroud maneuver, for which the ship became famous. The Republic's technicians gutted the basic Ghtroc 720 and chopped a landing bay inside its hold area. Most of the cargo space was dedicated to the hangar, but a small amount was kept in the bow of the ship for storage of the trac-reflective countermeasures used in the covert shroud manevuer. A repulsorlift generator was added to assist in getting particles out in front of the ship, and an rear-facing proton torpedo launcher was added. (TTSB)

Shroud Team
this group of Alliance operatives was one of the busiest groups of the Divis Arm, based in Corint City on Pirik. Led by Dutra Zeneta, the group acted as spies, foster agents, and infiltrators. (SWJ10)

Shrulldike, Gorvan
known as "Blackblood" to the Daupherm military, this man was a loyal member of the military until he decided to defect and become a smuggler. He recruited Evram Darkmere, and the two managed to steal a ship from the Daupherm government. They renamed it the *Retribution*, and set out to make a living as smugglers. Shrulldike had few morals, and chose to make a living transporting slaves. Darkmere objected to this career, and challenged Shrulldike for command of the ship. In single combat, Darkmere soundly defeated Shrulldike and assumed command of the *Retribution*. (CRO)

Shturlan
this is the twelfth of the Tunroth Hunter rankings, and is an average level of achievement. (GG12)

Shud
this was the fifth planet in the Obas System. It had five moons. (IA)

Shug Ninx
an outlaw tech on Nar Shaddaa, and an old friend of Han Solo. He is part Theelin and part Corellian human, and had only two fingers on each hand, along with a two-jointed opposable thumb. This combination left him with few choices as far as education and careers went. He found a niche as a mechanic, and saved up enough money to buy a space on Nar Shaddaa. There, he set up his own "spacebarn." This starship garage got him a few good friends, namely Solo, Salla Zend, and Lando Calrissian. They all left to pursue the stars, but Salla's accident brought her back to the spaceport moon. Their partnership was solidified over the years, during which time Shug continued to grow in expertise. His starship garage is located within the spaceport's inner depths, and its entrance is hidden by a large holoscreen. The entry is built from a kilometers-long chute built from a construction module from the second Death Star prototype. (He found the surplus on Bonadan.) He and Salla Zend left the spaceport after Han Solo destroyed one of their prized cruisers, and after Zasm Katth and Baddon Fass ransack the garage. (DE1, DESB, DE2, THG)

Shug's Spacebarn
this was Shug Ninx's starship repair facility, located on Nar Shaddaa. (RD)

Shulell
this city is the capital of the planet Lan Barell. (SWJ1)

Shullos, Trebian
this man was the Maestro of the Conservatory Epic Orchestra during the height of the New Order. (SWJ13)

Shumavar
this planet was the site of a trade conference at which Bornan Thul was to turn over the Emperor's Plague to Nolaa Tarkona. (TEP)

Shumogi
this planet was the site of an Imperial Ordnance Research Facility during the Galactic Civil War. (JASB)

Shunta Osarian Dharrg
this Osarian was the ruler of the planet Osarian, during the time when Nom Anor rose to power among the Rhommamoolians. (VP)

Shutter Shield
this form of planetary defense shield doesn't encase a planet in a sphere of energy broken only by fire gaps. Instead, the shutter shield can be opened and closed to allow starships to move through, as well as to fire weapons at orbital targets. Shutter shields are less expensive to power, but are also less effective at keeping an enemy outside as the opening of the shield creates a large hole to fly through. (HAS)

Shuttle 37
the designation of the shuttle Mara Jade and Luke use to get on board the *Chimaera* and rescue Talon Kaarde. (DFR)

Shuttle-skimmer
a large repulsorlift craft used to transport people and cargo across short distances. (HSR)

Shutz
an Alliance Lambda-class shuttle captured during the Galactic Civil War. (TIE)

Shuzz
this huge Kubaz was part of the group working for Meres Ulcane and the Kaarenth Dissension. Shuzz worked the cantinas of Betha II's starport, inviting members of non-human races to Ulcane's rallies. (SWJ8)

Shvash
this was the name of the noxious gas which developed below the surface of the swamps covering the planet Gelgelar. (SWJ14)

Shwock Dubllon
this piece of classical music is probably the best-known piece from the Mon Calamari composer Dembaline. Considered Dembaline's most rousing music, it opened with a flourish before fading into a soft mix of discordant notes. The title, when translated to Basic, is known as *Crested Wake*. (VP)

Shwpi
this small herbivore was native to the planet Bimmiel. They were fairly abundant, once the planet swung into the closer portion of its elliptical orbit and began to warm up. As plant life re-established itself after winter, the shwpi were roused and began to breed. They were the favored prey of the slashrats, whose voracious appetite kept shwpi population under control. During the winter period of the planet's orbit, the shwpi hibernate until the next warm season. (DTO)

Shwuy Exchange
this minor hyperspace trade route ran between Shwuy and Fakir Sectors. (PP)

Shwuy Perimeter
this was the area of the galaxy located along the Coreward border of Shwuy Sector. (PP)

Shwuy Sector
an area of the galaxy that was heavily re-equipped by the Empire during the Galactic Civil War. (ISB)

Shyriiwook
this is the name of the Wookiee language known as the 'tongue of the Tree People.' It has a wide range of emotional adjuncts, and was primarily used for trade and travel. (TBH, RD)

Shysa, Fenn
this person was one of the three people, following the Clone Wars, to regularly wear Mandalorian battle armor. Boba Fett and Jodo Kast were the other two. (EGC)

Si Qurr
this noted poet was one of the surviving members of the Abinyshi race. (SWJ14)

Si Treemba
this young Arcona worked for Arcona Mineral Harvest Corporation, and was transported to the planet Bandomeer aboard the *Monument* with Obi-Wan Kenobi. The two became good friends after Obi-Wan stood up to Offworld Mining's Hutt leaders aboard the transport ship. To Si Treemba, this was one of the bravest things a being could do, and he held Obi-Wan with high regards. When the two discovered that Offworld had been sabotaging Arcona Mineral Harvest's equipment while en route to Bandomeer, they tried to tell their superiors but were thwarted by a pirate attack on the *Monument*. In the aftermath, Si and Obi-Wan brought out the dealings of Grelb and Jemba, and helped bring many Offworld workers over to Arcona Mineral Harvest. After landing on Bandomeer, Si Treemba and Obi-Wan discovered Xanatos' part in the sabotage of the Home Party Mine, and helped Arcona Mineral Harvest take control of Bandomeer. (RF, DR)

Si-hen
this female bird was native to the planet Gelgelar. They were raised for their eggs, and as a source of meat. (SWJ14)

Sian Tevv
this rebellious councilor from Sullust was responsible for bringing Nien Nunb and his raiding squad into the Alliance after the Empire forced them out of the Sullust system. He was a rebel from the start, hanging around with spacers and technicians in order to learn more about starships and droids. This dismayed his parents, who were Sullustan diplomats. One of his first friends was another Sullustan youth, Nien Nunb, who taught Tevv a great deal about starships. Eventually, though, Tevv went to school and became a diplomat like his parents. He was known as one of the youngest Sullustan diplomats to ever travel to Coruscant. However, while he was there, he witnessed first-hand the real power behind the Empire, as the Senators debated over policy changes while the military subjugated world after world. He decided that Sullust would have to join the Alliance to Restore theRepublic if it truly wanted to be free. At first, Tevv was worried about what open rebellion would mean for his people. In early talks with Bria Tharen, he and Jennsar SoBilles felt that rebellion would simply mean powerful reprisal for the Empire. He was later instrumental in the development of the Declaration of a New Republic. Tevv then contracted the Krytos virus while on Coruscant, shortly after the planet was liberated from Ysanne Isard. He didn't evidence any symptoms, but underwent preventative bacta treatment to maintain his health. Because of his various dealings with the Provisional Council, Tevv was considered a possible suspect in the Delta Source leak, although he was never charged with any crimes. His innocence was proven when the ch'ala trees near the Imperial Palace were discovered to be bugged. During the hunt for Prince-Admiral Krennel, Tevv was one of the many Republic councilors who doubted the veracity of Wedge Antilles' transmission to the Republic which indicated Rogue Squadron was alive and well, though in the control fo Ysanne Isard. (TLC, HTSB, KT, RD, IR, TTSB)

Siarr Tepinnel
this vocal opponent of the Corporate Sector Authority was imprisoned at Stars' End by Viceprex Hirken. (CSA)

Sibarra
this Hutt was the brains and the funding behind Ace Entertainment Corporation and the Ace of Sabres casino. A demented Hutt with cybernetic replacements for his right arm and right eye, Sibarra was outcast from mainstream Hutt society. From that point on, he hated all other Hutts, and went out of his way to harass them in business ventures. Many believed that the only reason Sibarra was still alive during the height of the New Order was because of the skills of Dunan Par'Ell, who managed the security of the Ace of Sabres. Sibarra used the Ace enterprise to cover his more illegal activities, and he also curried favors from his high-powered guests in return for small wins at the games. Sibarra also sold the less-fortunate losers at the Ace to Aubro Ahntanda. (WSV)

Sibha Habadeet
one of the Alliance's major suppliers of micrel equipment. They specialized in bioelectronic power supplies, like the one which powered Luke's cybernetic hand prosthesis. (HTTE)

Sibiu
one of Munto Codru's younger, less experienced families. (CS)

Sibwarra
see *Shriwirr* (TB)

Sibwarra, Dev
a human forced to work for the Ssi-ruuvi during their invasion of Bakura, Dev was a small boy born to Force-sensitive parents. His mother, Ydra Kilwallen Sibwarra, had just begun Jedi training on Chandrila when the Emperor ordered the Jedi purged from existence.

The fled to the planet G'rho, but they arrived just before the Ssi-ruuk overtook the planet. The alien invaders captured the curious lad, and brought him to their own homeworld for five years of conditioning. After that, Dev became a spokeman for the Ssi-ruu race in their quest to entech human minds. The Ssi-ruuk brought Dev with them to Bakura, and hoped he would ease the struggle to entech its human inhabitants. However, Dev's Force-sensitive mind was discovered by Luke Skywalker, who helped Dev overcome the Ssi-ruuvi conditioning and shrug off their renewals. Dev came back to the world of humans following the defeat of the Ssi-ruuk, but he sustained mortal injuries and died at Bakura. (TB, TBSB)

Sibwarra, Ydra Kilwallen
this woman was an apprentice Jedi at the rise of the New Order, and was forced to flee her homeworld of Chandrila. She hoped to avoid Emperor Palpatine's Jedi Purge, and to save her family, which included a young son named Dev. They decided to settle on the Chandrilan colony world of G'rho. Later, Ydra was killed when the Ssi-ruuk first invaded G'rho. (TBSB)

Sic-Six
an intelligent race of arachnids from the planet Sisk, these black aliens have hard outer shells, 8 eyes, and 8 6-jointed legs. They are a highly anitsocial race, and have been unable to form a coherent government or any form of industrialization. However, they do have an advanced technology (which they consider to be better than anyone else's), and use it to capture their prey. The poison used in the Sic-six' fangs, while deadly to other members of its species and other creatures native to Sisk, is valued throughout the galaxy as an intoxicant by other races. They are descended from a race of web-lingerers which simply lunged around waiting for prey to become entangled. However, as the star Sisk collapsed and cooled their homeworld, the Sic-Six were forced to begin foraging for food. Eventually, they became the intelligent, sophisticated hunters they are today. (GG4, CCG7)

Sickhealers
this caste of Bosph was made up of those individuals which excelled at tapping into the Force to help heal others. (SWJ13)

Sid Te', Berren
this man, a native of the city of Fabrillan, was the leader of the Alliance sleeper cell known only as V-16. He lived most of his life as a lowly street urchin, but ued his standing to create a massive network of unknowning spies and informants. Sid, as he was known to his associates, detested the Imperial presence in Fabrillan. He had seen firsthand that the Empire despised entrepreneurs and individuals, and worked to provide any information he could to the Alliance. For all appearances, though, Sid seemed to be an enterprising street vendor with a large network of salesbeings. (CRO)

Sid'han
known as a mud crawler, this large reptile was native to the planet Seikosha. Resembling a small-headed crocodile, the Sid'Han were vicious predators which were capable of taking down multiple victims at once. They burrowed in the mud, sensing their prey's approaching footsteps by vibrations. When the prey was close enough, the Sid'Han lashed out with its tail, wrapped the prey before inflicting terrible wounds with its toothy jaws. They can grow to be 10 meters in length. (POC)

Sidney Shortfang
this Pada was a miner and prospector, and spent much of his career working the Sil'Lume Asteroid Belt with Gideon Smith. Like all Pada, Sidney hated violence and killing, and was rather reserved. This made him the opposite of Gideon's swaggering boisterousness, but their relationship deepened because of their good fit. Shortly after the Battle of Yavin, Sidney and Gideon met Luke Skywalker, and enlisted his help in rescuing Erling Tredway from Imperial Governor Parnell's prison on Tol Ado. During the rescue, Sidney was forced to kill a stormtrooper who would have surely killed Luke and Gideon. Sidney greatly regretted the action, feeling that his soul would be stained forever. Both Gideon and Luke reminded him that, if he hadn't shot the trooper, they would all be dead along with Erling. This reassurance did little for Sidney's spirit, but he remained loyal to his friends. However, Sidney was killed shortly after Luke and Erling escaped from the prison, in a firefight with Imperial troops. Luke made sure to remember Sidney's contributions when he returned to Yavin 4. (JH)

Sidral II
an Alliance freighter used to transport war materiel to a hidden stockpile during tHe Galactic Civil War. (XW)

Sidras, Mael
this Old Republic Senator who somewhat outspoken in his opposition to the New Order. Sidras was assassinated while vacationing aboard the *Savage Pleasure*, an action which resulted in the deaths of many other passengers. (CRO)

Sidrona Diath
an ancient Jedi Master and leader of the Republic Senate, he was born in a failed mining colony on the planet Tatooine. He rose to power during the Sith War. (TSW, IG1)

Siege of Dalron 5
when the Empire decided that it wanted to subjugate the planet Dalron 5, it laid siege to the planet using techniques developed by Jan Dodonna. The Empire was able to overtake the planet, dishoming its people. (MTS)

Siege of Kyrska
this intensely-fought, three-month struggle took place during the Galactic Civil War. It involved several house-to-house campaigns. (ROE)

Sien Siev
this New Republic Councilor was part of the new breed of intermediaries created after Ponc Gavrisom was named President. Siev was also a historical expert, with a vast knowledge of Imperial history. (SOP)

Sien Sovv
this Sullustan Admiral was the backbone of the New Republic Defense Force, during the Yuuzhan Vong invasion of the galaxy. In the wake of the debacle at the Battle of Fondor, Sien Sovv barely overcame a vote of no confidence within the New Republic Senate. (HT, BP)

Sienar, Raith
this man was the founder of Sienar Design Systems, and the designer of the basic courier ship which eventually became the Infiltrator. He was born around the same time as Wilhuff Tarkin, and the two grew up as friends within the complex social structure of the planet Coruscant. He was trained at the Rigovian Technical University, and his skills with starship design and construction were well-known, and Sienar ships were in high demand. In fact, it was one of Sienar's designs - the Expeditionary Battle Planetoid - which Tarkin eventually stole and claimed as his own which became the first Death Star. Sienar spent a considerable future buying 2,112 failed designs of his competitors, looking for new ideas which failed for simple reasons which could be adjusted to his own uses. In their early thirties, Tarkin convinced Sienar to join him in an attempt to take control of the planet Zonama Sekot. Tarkin hoped to gather one of the unusual Sekotan starships, but he also hoped to eliminate Sienar and gain favor with Supreme Chancellor Palpatine. He appointed Sienar a Commander, and gave him a small fleet led by the *Admiral Korvin*. Tarkin also assigned Ke Daiv as Sienar's assistant, a move which told Sienar he would be expendable if the mission failed. Until the end, though, Sienar was unaware that he was already expendable. He convinced the Blood Carver that Tarkin was only working for the good of humankind, and was able to turn Ke Daiv away from his assassination attempt. In the end, Ke Daiv was unable to recover a Sekotan starship, and Tarking decided to attack Zonama Sekot and take control of it himself. Sienar struggled against Tarkin's plans, until the planet disappeared into hyperspace. Both Tarkin and Sienar was disgraced in the eyes of Palpatine, but both worked to turn the loss to their own advantage. (X1, RP)

Sienar Advanced Projects Laboratories
this division of Sienar Design Systems created many experimental prototypes during the last decades of the Old Republic, including the Infiltrator craft used by Darth Maul. Many credit the Advanced Projects team with the earliest advancements in the use of contained hypermatter, which eventually led to the immense power core of the Death Stars. (X1, RP)

Sienar Army Systems
this brand-name used by Santhe/Sienar Technologies was introduced following the Battle of Endor. (EGV)

Sienar Coporation
new name of Santhe/Seinar Technologies, after the fall of the cloned Emperor Palpatine on Byss. (COJ)

Sienar Design Systems
this early brainchild of Raith Sienar eventually became Sienar Fleet Systems. (X1)

Sienar Fleet Systems
a division of Santhe/Seinar Technologies and once known as Republic Seinar Systems, they are the builders of the TIE family of starfighters, Interdictor-class Cruisers, and other Imperial war machines. They have the reputation of being one of the most dominant starfighter manufacturer, and their designs have become wildly successful since the advent of the New Order. (SW, SWSB, EGV)

Sienar Intelligence Systems
this subsidiary of Santhe/Sienar Technologies was developed during the early years of the New Order to provide droid programming for the Empire. It worked with smaller corporations, like LesTech, to ensure that Imperial automata were given similar personalities, skills, and traits. (FOP)

Sienar Patrol Ships
(DFR)

Sienar Ships
this was the civilian branch of Sienar Fleet Systems, and produced many freighter and transport ship designs. (CRO)

Sienar Technologies
this corporation took control of the industrial world of Lianna about 100 years before the Battle of Yavin. Shortly afterward, Kerred Santhe purchased controlling interest in Sienar and renamed it Santhe/Sienar Technologies. (ML)

Siene Symm
this male Sullustan is the co-pilot of the modified Lantillian Deluxe short hauler, the *Long Shot*. He is obvious from most Sullustans by his gaudy clothing, which is considered tasteless by some of his acquiantences. Siene Symm is a natural con artist, and made his living taking credits from whoever was fool enough to part with them. When the Empire abducted him, Siene Symm was put to work as a starship mechanic. This provided him with invaluable skills and a burning hatred for the Empire. When he escaped and joined Ixsthmus's crew, he threw himself into this new line of work with great pleasure, which impressed Ixsthmus. Siene Symm's cunning side has also endeared him to his new employer, for it helps make negotiations easier. (SWCP)

Sienn
this Twi'leki female, a member of the Rha clan, was abducted by Bib Fortuna and sent to the best dancing schools in preparation for

her presentation to Jabba the Hutt. Sienn was younger than her companion, Oola, and Fortuna's instructors had cultivated the image that Sienn was young and vulnerable. Her *lekku* were tattooed with floral patterns just before she landed on Tatooine. Once there, Sienn and Oola were approached by Luke Skywalker, who offered to rescue them from Jabba. While Oola couldn't make herself leave, Sienn escaped with Luke. (TJP, KT)

Siep-Irol
manufacturers of passive sensor arrays. (SCRE)

Sif-Uwana
this planet is the homeworld of the Sif-Uwanai race. (SWAJ)

Sif-Uwanai
this alien race is native to the planet Sif-Uwana, and are very "casual" with their money. (SWAJ)

Sif-Uwana Council
Talon Kaarde claimed to be a part of this consortium whenever he used the alias Syndic Pandis Hart. (EGC, TFE)

Sif'kric
this planet, the primary world in the Sif'kric System, is the home of the Sif'krie race. (SOP, VOF)

Sif'krie
this alien race is native to the planet Sif'kric. They were involved in a feud with the Frezhlix which began shortly after the Battle of Endor and lasted for thext fifteen years. It flared up after the revelation of the Caamas Document, when the Sif'krie supported the Drashtine Intiative and blocked the Frezhlix Senator from voting against it. (SOP, VOF)

Sifu mungu
this Sunesi phrase translates loosely to "He has touched you," and refers to the Maker's ability to work wonders through the Sunesi. (SWJ10)

Sig
this gas is one of the most common gases used for blasters. (CFG, GG2)

***Sigma*-class Shuttle**
this starship design was developed and manufactured by Koensayr during the early years of the New Order. The *Sigma*-class shuttle measured 21.6 meters in length, and could carry up to eight passengers and 100 metric tons of cargo. It required a pilot and co-pilot to operate, as well as a pair of gunners. The *Sigma*-class shuttle was eventually replaced by the more powerful *Lambda*-class shuttle. It was armed with a pair of turret-mounted laser cannons. (AIR)

Signal Your Surrender
this was the trademark song played by the band called Boss Code. (WSV)

Signaler
this subnode was generated by Kud'ar Mub'at to provide incoming ships with external information on where to land on the web. A snakelike subassembly, Signaler encircled the section of Mub'ats web set aside for starship docking, and had just enough intelligence to guide incoming ships to their berths. (MA)

Sigurd
a family of moisture farmers who were contemporaries with the Lars and Jensen families. (TME)

Sihan Peach
a fruit grown by the colonists of Sapella. (KO)

Sihha
this young Bothan male was a student at Garqi Ag University shortly after the Battle of Endor. He was a member of the resistance there, working with Dynba Tesc to throw off the Imperial yoke. (TFE)

Siin Suub
a Sullustan, and Chairman of the SoroSuub Corporation when it assumed leadership of Sullust and aligned itself with the Empire. (SWSB)

Sik'ark'kuck
this Gree work literally means "Swallower," and is the name of the largest desert found on the planet Te Hasa. (SWJ8)

Sikadian Gardens
found on the planet S'krrr, this cultural landmark was created by the insectile S'krrr. Its exact age is unknown, but historians know that the Gardens have been around for thousands of years. No modern technology is used to maintain the gardens, which were built on the site of an ancient worshipping ground. Several insect-shaped statues mark where a cult of S'krrr worshipped the insects which they believed were gods. (GOF8)

Sikes
this Alliance soldier accompanied Leia Organa, Luke Skywalker, and Han Solo to Kiva, in an effort to exposed Project Starscream. Unfortunately for Sikes, he was consumed by the biological weapon known as Eppon. (GOF6)

Sil Vaturha
this Twi'leki female was orphaned on Corellia and left to fend for herself. She was captured and sold into slavery, and was eventually purchased by Kaylo NaKuda. She found her calling while tinkering with speederbikes and swoops,and truly enjoyed the company of the mechanics and technicians who worked in Kuda's Compound. (WSV)

Sil-ar
this is one of the six races of Tiss'shar. *Sil-ar* Tiss'shar are characterized by their diamond-shaped markings. (GG12)

Sil'Lume
this weak, orange star is the central body in the Sil'Lume System, which included the planet Tol Ado and the Sil'Lume Asteroid Belt. (JH)

Sil'Lume Asteroid Belt
orbiting the star Sil'Lume, this huge asteroid field was considered fairly easy to navigate. This was because, despite a million planetoids and billions of smaller chunks of rock in the belt, there was a great deal of space between them all. The Sil'Lume Belt was incredbily wide, taking up millions of square kilometers of orbital real estate. Nearly 900,000 of the asteroids had been catalogued by their owners, and each was assigned a number and a name. The number corresponded to the order in which it was catalogued, and the name was that of the asteroid's first owner. Thus, 24 Tredway was the twenty-fourth asteroid catalogued in the Belt, and was originally owned by the Tredway family. Most of the asteroids in the Sil'Lume Belt were owned by miners and prospectors, until the Empire took control of the Belt and began taking taxes and other tariffs from the independent owners. (JH)

Sila
this Galacian was part of Deca Brun's political campaign team, during the democratic elections to determine Queen Veda's successor. (MOC)

Silais
this Twi'lek was a representative of the Old Republic, and was dispatched to assist in bringing the planet Cerea in the Republic. He was not expecting the elders of the planet to resist becoming a member of the Republic. Silais spoke of the benefits the Republic could bring to what he considered a backwater world, but Ki-Adi-Mundi the elders remained stoic in their position. Despite their rebuffs of his efforts, Silais provided the technology which exonerated Ki of the murder of a young man and implicated Maj-Odo-Nomor. After the discovery of the Trade Federation's role in the import of technology to Cerea, Silais was recalled to Coruscant without warning. (PTR)

Sileen
a Mistryl warrior working with Manda D'ulin. She was the pilot of the *Skyclaw*, and survived the ambush in Gorno. (TME)

Silencer
this IntelStar communications jamming system allowed pirates, smugglers, and independent starship captains to block a nearby vessel's outside communications. (PP)

Silencer 1
this first World Devastator was built at the shipyards of Thomork. (DESB)

Silencer 7
a "mature" World Devastator, the *Silencer-7* was under the command of Titus Klev during the Battle of Calamari. This huge ship measured 3,200 meters in length, and stood 1,500 meters tall. It was manned by a crew of 23,684, with 1,975 gunners, 2,000 slaves, 1,600 droids, and could transport 8,803 troops and 1,500 pilots. It was armed with 125 heavy turbolaser batteries, 200 blaster cannons, 80 proton missile tubes, 15 ion cannons, and 15 tractor beam emplacements. The World Devastators were disabled by Luke Skywalker and R2-D2 when R2 was able to tap into the Master Command Codes and take control of the ships. R2 then programmed the World Devastators to destroy themselves. (DE1, DESB)

Silent Blades
this group of pirates was eventually wiped out by Captain Kenit and the Far Orbit, but took out a full squadron of Imperial starfighters and caused considerable damage to the Far Orbit before succumbing. The survivors eventually formed the Tarnished Blades. (FOP)

Silent Water
a Mon Calamari cruiser commanded by Adar Tallon as the flagship of his Alliance fleet. (RC)

Silerian Stall
this starfighter maneuver requires a pilot to stall his ship's forward progress, causing pursuers to shoot past and in front of his ship. The pilot can then fire on them, rather than be fired upon by them. (XWWP)

Sileron
this is the first planet in the Veron System, and it has a radical axial tilt. This causes wild and violent seasonal changes. The plants and animals found on the planet have developed distinct cycles that coincide with the seasons. Sileron had two moons. (PG1)

Silicavore
native to the planet Kamur, this family of creatures consumed rocks as part of their diet. (COG)

Silika
this species of aliens was made of living stone, and was distinguished by their craggy faces and wide mouths. They were humanoid in shape, but had a third arm protruding from the center of their chests. To other species, individuals were indistinguishable. The Silika had many deep-rooted traditions, including using the same initials for children in a specific family unit, which seemed inane but were nonetheless treated with the utmost respect. (SWJ1)

Silika Water
a highly-potent alcoholic distillation created by the Silika race. (SWJ1)

Sillizar, Gurion
a human trying to exact revenge on Evazan. Evazan killed seven members of his family by first poisoning them, then operating on them. Gurion attempted to kill Evazan in his castle laboratory with three other brothers, but they all perished while trying to gain access to the castle. Gurion nearly killed Evazan, but he is killed in a fall from the roof of Evazan's castle. (TME)

Siluria III
this planet was subjugated by the Empire until Kaiya Adrimetrum rallied the inhabitants against the Imperial forces and deposed the local Governor, Quannith. (GG9)

Silurian Rodents
filthy rodents who live in dank cave connected by tunnels. (WEG)

Silver
an Alliance shuttle group destroyed during the Galactic Civil War. (TIE)

Silver Arch Hotel and Casino
one of the Outer Rim's most popular resort locations. (GG9)

Silver Bolt
Erisson Flask's starship. (RC, TM)

Silver Bull
this Imperial container transport was assigned to the SpecWar manufacturing facility. (TIE)

Silver Egg
this was the name of Nandreeson’s personal starship. (TNR)

Silver Flow
the name given to the period of Alderaanian spring when the millions of glimmerfish eggs hatch. The abundance of tiny silver fish flooded the waterways, creating a flashing, silver flow. The Silver Flow was held as a planet-wide holiday on Alderaan, signifying the wonderful rebirth of life each spring. (ISU)

Silver Foil
this thin cable is a common connector found on swoops. (CFG)

Silver Forest of Dreams
located on the planet Kubindi, this forest is filled with giant trees which have huge, 20-meter-wide leaves. When the leaves fall in autumn, they float to the ground like giant rafts. (RF)

Silver Koanwood
this exotic tree is found on very few worlds. A stand of them is maintained in the Lonatran Gardens. (SWJ8)

Silver Sea
found on the planet Chandrila, this body of water was located near Mon Mothma's childhood home. Her mother was the governor of a port city along its coast, and she later redecorated her rooms on Coruscant to inspire her memories of the place. (KT)

Silver Speeder
a sleek racing landspeeder owned by Boba Fett, it was equipped with cutting lasers, harpoons, and a chainsaw shredder. (DCAR)

Silver Star
a luxury liner operative during the Galactic Civil War. (RPG)

Silver Station
this hidden outpost is located in the Doldur Sector. Located near the Dragonflower Nebula, it was originally established to mine the nebula of gases. It measures 400 meters in length, and is comprised of a central tube surrounded by interconnected cylinders. It was once called Machenry Station, when it was used as a mining operation. (SWAJ)

Silver Unifir
this is the official title given to the brotherhood of the Pedducian Warlords. (POT)

Silver-backed Fish
a species of fish native to the moon Yavin 8. They are consumed by adult Melodies. (LW)

***Silver*-class Engine**
see Type 7 Hyperdrive (RP)

***Silver*-class Starship**
this class of starship used Type 7 hyperdrives, which were specially designed for it by Haor Chall. (RP)

Silverblade
this was the Yuuzhan Vong's name for Corran Horn. (DTR)

Silverblade Squadron
this Alliance X-Wing squadron was based out of outpost DVL-181, on the planet Aracara. (HAS)

SilverWing Squadron
designated 20/181, this was one of two starfighter squadrons commanded by Vel Terno and assigned to protect space station 2LC/Blue during the Galactic Civil War. (FOP)

Silverwood
this tree grows in the forests of the planet Kubindi. The silverwood is named for its highly reflective bark. The bark is not mirror-like in its reflectivity, but it does seem to glow with reflected light. (SWJ10)

Silviut Corporation
this subcontaractor of Seinar Fleet Systems was used in the design of the *Lambda*-class shuttle. They emerged from obscurity after the death of Grand Admiral Thrawn to produce the *Svelte*-class shuttle and the *Vibre*-class cruiser. (JASB)

SIM
see Systems Infiltration Manager (GOF10)

Simik System
this area of the galaxy was controlled by the Empire during the height of the alactic Civil War. (AIR)

Simito, Siro
this charismatic man was born into the Vallaido pirate clan, and spent much of his childhood manning turbolasers on pirate vessels. When he was forced to kill four of Gorbu Dalo's henchmen during a boarding exercise, he began to rethink his involvement with the pirate group. He retired from active duty, and was soon employed by Pann Tefilous as a starship racer. He excelled as a racer, and remained neutral as the Galactic Civil War spread through the Outer Rim Territories. He was forced to change his stance when Yearo Seville and his gang allied themselves with the Empire and used Imperial warships to destroy the Vallaido fleet. Simito allied himself with the Alliance and offered his services as a courier. His skills as a racer, and his fast ship - the *Axe* - allowed him to take sidetrips during a race, in order to make his drops and still finish at the top of the leaderboard. (CRO)

***Simiyiar*-class Light Freighter**
produced by the Mon Calamari shipyards, this 26.3-meter freighter was built to transport up to 150 metric tons of cargo and eight passengers, with just a single pilot controlling the ship’s functions. (AIR)

Simms, Merrick
this young starfighter pilot served the Alliance at Dantooine, in the years leading up to the Battle of Yavin. A disciplined and controlled pilot, he successfully led Alliance forces in a victory against the Empire about a year before the destruction of the first Death Star. This victory earned hi, the rank of Captain. (RA)

Simonelle
this Ingoian created Guri from the plans stolen from the Alliance's Project Decoy. A noted leader in the field of automatons, Simonelle used the nine million credits he received for Guri to create a replica droid of himself, in order to avoid Xizor's plans to ensure Guri's uniqueness. Simonelle's planning paid off, for Xizor later sent Guri to dispatch him. She effectively killed the replica droid, and Simonelle fled to an hiding. (SSE, SESB)

Simons
this man served as helmsman on the bridge crew of the *Errant Venture*, during the raid on the Imperial Ubiqtorate base at Yaga Minor. Led by Garm Bel Iblis, the raid was designed to obtain a copy of the Caamas Document. (VOF)

Simoom
a desert region located on the forest moon of Endor, it is the home of the phlogs. (ECAR)

Simpla-12
a remote planet. (DH)

Simple Homes
these buildings were used by the *Zanazi* of the Cosmic Balance religion as places were adherents could live and work in their faith. Led by Home Mothers and Fathers, every member of a Simple Home had specific duties to perform. Additionally, each member of the Home had to regularly deny themselves of some necessity in order to cleanse their spirits. (TBSB)

Simpson, Mason
this noted mathemetician was a professor at the Salis D'arr Academy. In the aftermath of the Battle of Bakura, Simpson was consulted by the New Republic to investigate the Ssi-ruuk's mathematics. Simpson and his team discovered that the Ssi-ruuk once used a system based on the number twelve, ostensibly because they had a total of twelve digits on their hands and feet. However, Simpson's team learned that the Ssi-ruuvi computers were base-10. Simpson concluded that the Ssi-ruuk simply got lazy, and simply adopted technology from the greater galaxy. (TBSB)

Simran Hit-trap
this device is used to screen visitors to a building or room. It is used to detect the presence of weapons and explosives. (MJEH)

Simsoft
this is military slang for the software which gets loaded into a flight simulator. It defines the mission, the opponent's strength and configuration, and the the artificial intelligence necessary to similate the opponent's actions. (XWES)

Simus
this ancient Sith Lord was one of the most powerful of his era. He trained the Sith magician Naga Sadow while in his prime. However, he was defeated in battle by Marka Ragnos and fated to die. Simus had other plans, and used the Dark Side magic of the Sith to preserve himself. His head was encased in a specialized, crystalline container, and he existed this way for another century before Ragnos died. When Ludo Kressh and Sadow began fighting over the rulership of the Sith Empire, it was Simus who urged Kreshh to consider the possibility that Jori and Gav Daragon were truly hyperspace mappers, and not advanced scouts for the Old Republic. When Kressh refused, Simus gave his support to his former student, Naga Sadow. This trust proved to be short-lived, for Sadow had Simus killed as part of the deception surrounding his plans to become the Dark Lord of the Sith. (GAS)

SimuTunnel
a point-to-point hyperspace connection, these pathways - in conjunction with S-threads - were used to connect the various star systems linked via the HoloNet. (ISB)

Sin Suub
this Sullustan was one of the chairbeings of SoroSuub Corporation, during the early years of the Galactic Civil War. (AIR)

Sinded
General Crix Masst was assassinated by Morteos on this planet. (WBC)

Sinewy Ana Blue
this smuggler plied the trade from a base in the Smuggler's Run. She earned her nickname from the blue replacement tooth she wore. She is an old acquaintence of Han Solo, having dealt a number of sabacc matches in which Solo won a great deal of credits. She always thought he was lucky, but couldn't ever link up with him. Eventually, as the Empire crumbled and the Hutts lost control of the Run, Ana went to work for the Glottalphib crimelord Nandreeson. She worked with Zeen Afit, Kid DXo'la, and the Wookiee Wynni, and was secretly in love with the rogue Davis. She met up with Solo once again when he came to the Run to investigate Jarril's death. Like her colleagues, she pretended to befriend Solo in an effort to bring him to Nandreeson. However, her conscience got the best of her, and she helped Han rescue Lando Calrissian from Nandreeson. Her life took a rough turn, though, when stolen droids - meant to be on Coruscant as part of Dolph's plans - exploded all over the Run. Ana was injured, but Davis was killed in the explosion. (TNR)

Sing, Advisors, Sing!
this was one of the trivial, pro-Imperial dramas produced by Ahric Korownosek and the NovaCluster Players, during the height of the New Order. (SS)

Singfruit
this unusual tree grows on the planet Di'wor. When it pollinates, the tree gives off a strange song as an attractant. The annual pollination atrracts tourists from around the galaxy. The tree itself produces a tasty fruit. (SOP)

Singing Mountain
home of a witch clan by the same name, on Dathomir. (CPL)

Singing Mountain Clan
this clan of Force-using witches on Dathomir was one of the first to be raided by Brakiss and Tamith Kai, during their early "recruiting" for the Shadow Academy. (DK)

Single Trooper Compact Assault Vehicle
this small, armored land machine was designed for use by Imperial stormtroopers. It was developed with enough defenses and firepower that a single stormtrooper could use it to control a large amount of space on undeveloped worlds which cuold offer little resistance. (MMY)

Single-celery Soda
this is a favored beverage of the Ugor race. (SH)

Sinidic
Drom Guldi's aide, he was a nervous little man with faded blonde hair and faint wrinkles covering his skin. He is killed by a Wampa on Hoth, when the beast slipped inside their base unnoticed and attacked him in a storeroom. (DS)

Siniteen
this humanoid race is characterized by their huge cranis, which are ridged and convoluted as if their brains were directly under their skin. They have incredible mental abilities, and can process huge calculations in their heads. (CCG2)

Sinjaffe
this childhood disease sometimes struck young members of the Bitthaevrian race, and was almost always fatal. (AIR)

Sink Crab
a life form native to the rocky islands of Bestine IV. (SWSB)

Sinkar
1) located in the Lawreys System, this frigid world barely supported life. Much of the oxygen on the planet was frozen on the planet's surface, making carbon-based life impossible. However, the planet was the homeworld of the Sinkar race. The Empire garrisoned the planet, although the exact reason for their presence on the planet was never discovered. (SWCP)
2) this species of helium-based slug creatures was native to the inhospitable world of Sinkar, and resembled huge, black amoebas. These huge creatures crawled across the surface of Sinkar, living on solar energies and minerals scraped from the ground. They were believed to live for an extremely long time, and many believed that their minds held many of the secrets of the universe. However, the Sinkar were also known as slow and ponderous thinkers, and obtaining even tiny bits of information from them could take years. (SWCP)

Sinking Stone
a Stellar Mag V mining vessel used on Jatee. (SN)

Sinn, Jahren
this man, a farmer from the planet Nez Peron, married Mirith Sinn. He was elected to speak for the farmers of his nation, in an effort to convince the planetary government to align with the New Republic. When Imperial forces demanded that Jahren provide them with supplies, he refused, and was executed for hindering their efforts. (CE, CE2)

Sinn, Mirith
this strikingly beautiful, red-haired woman was the leader of the New Republic's forces in the sector of space controlled by the Imperial garrison on Phaeda. Her base of operations was on Phaeda itself. A one-time native of the planer Nez Peron, she was married to Jahren Sinn when Imperial forces decided to stop at his farm for supplies. They tried to take what they wanted from Jahren, but he refused. The Imperial troops shot him dead on the spot, and Mirith escaped only because the troops were too busy stealing supplies to notice. She dedicated her life to the destruction of the Empire, joining the Alliance just before the Battle of Endor, and rising quickly to the rank of Commander. However, her skills were more in Intelligence and counter-insurgence rather than battle tactics. When Tem Merkon told her about the existence of Kir Kanos, she decided to bring the former Imperial into her organization. She was met with resistance from Massimo, who challenged her to a duel. When Colonel Shev discovered location of her stronghold on Phaeda, she tried to rally her troops but instead sent part of her force too far. She ignored the warnings of her second-in-command, Sish Sadeet, and nearly lost the battle. Kir Kanos took control of the fight, quickly dispatching Shev's stormtroopers. She offered to get him off-planet on the *Millennium Falcon*, for she was a friend of Han Solo. Kanos declined, and Sinn set about moving her forces to Collo Fauale. She also donned a cloak and tried to draw Imperial forces away from Kanos' escape, hoping to use Merkon's treacherous double-cross to her advantage. She was captured in Kanos' place, but was severely tortured by General Wessel's forces and Carnor Jax himself. After Jax let her go, she followed Kanos to Yinchorr where she and Sish Sadeet eliminated Blim before he could kill Kanos. They then tried to take Jax alive, but Kanos killed him in combat. When Sish Sadeet tried to kill Kanos for not keeping Jax alive, Kanos also killed Sadeet in defense. He then left Yinchorr to plan his next move. Mirith, angered by the loss of Jax and Sadeet, vowed to hunt down and destroy Kanos. She employed the services of Grappa the Hutt, in an effort to locate and eliminate Kanos. While inhis employ, she discovered that Grappa held the real Feena D'Asta captive. Mirith's fiance had done business with Feena's father. She tried to free D'Asta, and was assisted in her rescue by a cloaked assassin. However, Mirith was confronted by Grappa himself, who had learned from Massimo that she was secretly trying to break Grappa's piracy ring which had been plaguing New Republic ships. Grappa had both Mirith and Massimo turned over to the Zanzibar for betraying his trust. She was rescued from certain death by Kir Kanos, and they left Massimo to die a traitor's death. They then fled the Zanzibar camp, and Sinn was rescued by Kennede's son. She later rescued Kanos from Grappa the Hutt, when she imprisoned Grappa and recovered the real Feena D'Asta. Mirith then contacted the Baron D'Asta and returned his daughter, then helped Kanos eliminate Xandel Carivus. She tried to convince the Baron to side with the New Republic, but he chose to lead his sector of space by himself. They did remain friends, however. She met with a similar failure when she tried to convince Kir Kanos to stay with her. He chose to leave, knowing in his heart that he would always be an Imperial while she was loyal to the Republic. (CE, CE2)

Sinosai
native to the planet Ithor, this highly intelligent predator had unusual teeth. The outer covering of the teeth was shed like skin, and each tooth maintained several layers at one time. (TBSB)

Sintalta, Derembus
this man served the Alliance for many years, after years of distinguished service to the Old Republic. He continually refused to be promoted to a desk job, in order to remain working as a field agent. Shortly before the Battle of Hoth, Sintalta held the rank of Commander, and served in Midnight Squadron, the heavy weapons division of Eclipse Team. (AIR)

Sinthia Pulchatt
this Kibnon spice merchant worked as a liaison between her own boss and Jabba the Hutt. She worked in Mos Eisley. (GG7)

Sinton
a planet which was subjugated by the Empire during the Galactic Civil War, General Sulamar claimed to be in command of the Imperial forces that route the planet's defenses. (DS)

Sio
this species of tree towered above the jungles of its native planet, Joralla. (PG1)

Sionian Skup
a race of bio-engineered humanoids of human stock. They have small, close-set eyes, thin, brittle hair, and cheese-colored skin. They are known throughout the galaxy as master thieves. (TME)

***Siphariu*m**
the Imperial shuttle used to take Kirtan Loor from Borleias back to Imperial Center. (XWN)

Sir
a large, red alien C-3PO and Kalarba's baron meet on Hosk. He has a square, noseless face with a wide, toothless mouth. (DRO)

Sirdar
this planet was overrun with winged xendrites, after a small population of the avians was brought in to control the insect population. (COG)

Siren III
this modified Aavman Extravagance 11-S space yacht was owned and operated by Leger DeMain. Much of the ship's original infrastructure was gutted and rebuilt to accommodate the traveling revue, with the entire bow dedicated to a large stage. The original 24 staterooms were converted to dressing rooms and living quarters for the members of DeMain's troupe. The middle engine was removed and replaced with a mocked-up cargo hold, and a small shuttle hidden among the escape pods for emergency escapes. (CRO)

Sires Vant
this Devaronian male was known as a criminal and loanshark during the early years of the New Republic. He was a member of Valis Lorn's organization, and controlled much of the underworld money-lending on the planet Andasala. (GG11)

Sirhka
this Noghri was one of the group which accompanied Corran Horn and Jacen Solo to Garqi, during the Yuuzhan Vong invasion of the galaxy. Sirhka later assisted in helping Ganner Rhysode recover from the facial wounds he suffered in battle with Krag Val. (DTR)

Siri
this young girl was a Jedi trainee, and a contemporary of Obi-Wan Kenobi shortly after he was chosen to be Qui-Gon Jinn's *padawan*. She was actually two years younger than Obi-Wan, but her skills with the Force and in lightsaber combat moved her forward in her class to Obi-Wan's level. She was considered to be quite beautiful by the male students of the time, although she chosen to wear a boyish haircut and clothing to mask her looks. Siri found that she hated Obi-Wan after he had forsaken the Jedi to become involved in the Melida/Daan civil war. After the destruction of Xanatos, she was chosen by Adi Gallia to be a *padawan*, and they were assigned by Master Yoda to accompany Qui-Gon and Obi-Wan to Kegan to witness first-hand how a master and an apprentice worked together. Despite her skill and grace, Siri was impatient to move forward in her training, and often bristled in the presence of Obi-Wan's own patience. They were captured and held by the Keganites in the Learning Circle, in an effort to keep the Jedi from taking O-Lana back to Coruscant for training. The two quickly found a way to work together, and Siri learned more from Obi-Wan than she thought she could have. Eventually, they escaped the Keganites and helped bring Kegan into the galactic community. (CT, FFT)

Sirl, Marten
this man was the father of a twelve-year-old girl who received a cybernetic replacement for her injured arm, thanks mainly to the work of Jondrell Inx. Sirl remained indebted to the pirate, and helped Inx evade capture by the bounty hunters dispacthed by Prefect Rinn. (GG10)

Sirlul
a Quarren Commander serving under Admiral Ackbar on *Home One*, Sirlul was Ackbar's personal assistant. (WG, KT)

Siroma
one of six Kathol Republic *Marauder*-class corvettes sent to rescue the *Bravado III* from attack, shortly after the *FarStar* offered assistance. The 195-meter vessel was armed with eight double turbolaser cannons and three tractor beam projectors. (KO)

Sirpar
this arid world has a heavier-than-standard gravity, and was used by the Empire as an Army training post. It is the homeworld of the Eklaad race. (SWAJ)

Sirplex
manufacturers of shipboard shield projectors. (SCRE)

Sirrakuk
Lowbacca's younger sister, she was a free spirit who didn't want to conform to her family's idea of normal. Although she didn't resent her brother's ability with the Force, she chafed at the idea of simply working in the local factories on Kashyyyk. In open defiance of her family's wishes, she shaved her fur in intricate patterns in order to make herself different. She hoped that her parents would realize her desires for an adventurous life. Sirra wanted to spend her life among the stars, much like her uncle Chewbacca. She shared this dream with her best friend, Raabakyysh. Sirra was shaken by the disappearance of Raaba, who was never found after the young Wookiee tried to prove her adulthood by venturing into the lower jungles without Sirra. Shortly afterward, Sirra decided that it was time to prove her own adulthood. Lowie returned to Kashyyyk to accompany her, but their plans were cut short by the Shadow Academy's raid on the Wookiee factories. The Imperials succeeded in gaining essential computer and starship components used by the New Republic, but Lowie and Sirra had their own success. They battled the Nightsister Vonnda Ra in the depths of Kashyyyk's jungles, and both Sirra and Vonnda Ra fell into the clutches of a syren plant. With the help of Jacen Solo and Tenel Ka, Lowie managed to rescue his sister before the plant captured her. Vonnda Ra was eaten by the plant, but not before Sirra managed to obtain some of the tough, silky fibers from the plant's interior. Thus, she had proved her bravery to Lowie and her parents, and was recognized as an adult for her bravery. As the struggle with the Diversity Alliance intensified, Sirrakuk was captured and held on Ryloth with Lusa, Lowbacca, and several other non-human friends of Jaina and Jacen Solo. They were eventually freed. (DK, TEP)

Sirta Kum
this Ho'Din physician was once an assistant to Doctor T'jaleq Kith'Araquia. (SWJ1)

Sisar Run
this hyperspace trade route was controlled by Sprax and Black Sun during the Galactic Civil War. The Run cut through the heart of the Periphery, linking Tharin Sector with Hutt Space. It ran along the borders of Hutt space, a situation which led to animosity between the *vigo*s Sprax and Durga. It started at Nwarcol Point, where it connected with the Salin Corridor, then traveled through Sriluur to Terman Station before terminating at Sespe. (SSR)

Sisar Terminal
another name for Nwarcol Point. (SSR)

Sise Fromm
an Annoo-dat, Sise Fromm was a powerful crime boss from the planet Annoo during the early years of the New Order. He controlled most of the planet by fear, having sent the *Trigon One* weapons satellite into orbit around the planet. He wanted Thall Joben and his friends killed for angering him, and so he employed Boba Fett to kill them in the speeder races on Boonta. Fromm, covering all his bases, also planted a bomb on Joben's speeder. When Fett tried to kill Joben during the races, he activated a magnet in order to draw Joben nearer. However, the magnet dislodged Fromm's bomb, and Fett was nearly destroyed. In his anger, Fett captured Sise Fromm and his entire gang, and turned them over to Jabba the Hutt. (DCAR)

Sish Sadeet
this green-skinned Trandoshan was a member of the New Republic's forces, and was assigned as Mirith Sinn's second-in-command on the planet Phaeda. A suspicious creature, Sadeet thought it very unwise for Sinn to bring Kir Kanos into their group. However, he accepted her orders. This did not stop him from disliking Kanos, especially when the human scoffed at the defenses Sadeet had established to protect their hideout. In the end, Sadeet learned that the real traitor to their operation was Tem Merkon, and after the New Republic had freed Phaeda from Imperial control, he accompanied Mirith Sinn to Yinchorr. She hoped to find Kanos again, and Sadeet hoped to regain an ally. They arrived just in time to eliminate Blim, who was trying to shoot Kanos. Kanos then killed Jax in battle. Sadeet and Sinn had hoped to take Jax alive, in order to extract information about the Empire from him. When Kanos killed him, Sadeet grew angry and tried to attack Kanos. The former Imperial Guard anticipated Sadeet's attack, and speared the Trandoshan with a jab of his double-bladed sword. Sadeet died next to Jax, and Mirith vowed to kill Kanos for the unnecessary death. (CE)

Sisk
1) the red dwarf star which is the primary sun for the planet Sisk, it was once a large orange star that underwent a partial atomic collapse. This caused the normally lush planet of Sisk to cool, reducing it to a barren, cold world. (GG4)
2) a planet which is home to the Sic-six race, it is the primary planet orbiting the star Sisk. It was a lush, warm world until the star Sisk suffered a partial atomic collpase. The planet was then rapidly cooled, and most of its natural flora and fauna died out. (GG4)

Sisquoc
this Samuac graduated from the Galactic Outdoor Survival School before joining the Alliance as a scout and tracker. His wilderness skills eventually earned him a promotion to the rank of Major, shortly before the Battle of Hoth. He later served the Alliance at the Suolriep Sector headquarters on his homeworld of New Kisge, serving as an instructor and field agent. (AIR)

Sissk
a group of Trandoshans, the Sissk were the primary builders of the Stouker concussion rifle. All such weapons are hand-built. (DF)

Sistra Mountain
a mountain found on Yavin 8, Sistra has an almost religious connotation for the Melodies. (LW)

Sith
this ancient race of insect-like humanoids was characterized by its dark, red skin, cranial horns, and long bony chins. There were several subspecies of Sith, each with its own place in their society. Some were slaves, other were warriors, and the highest caste of all were the magicians. They lived in a remote sector of the ancient galaxy, and were unknown to most until a group of Jedi Knights discovered their existence. The early Sith regarded the Dark Jedi as gods. The Force-sensitive Sith magicians proved to have control over the Dark Side of the Force, and the Jedi took many of their tomes and teachings back to study. They hoped to determine ways to avoid the Dark Side, but a group of Jedi found the allure of the Dark Side and the Sith teachings too powerful. They rose up against their Masters, but were not yet powerful enough to defeat them. The Dark Jedi were banished from the Old Republic, and chose to flee across the galaxy to the worlds of the true Sith. Over the millennia, the two groups intermingled, until very little pure Sith blood remained. One of the early Dark Lords of the Sith was Marka Ragnos, who was succeeded by Naga Sadow. Freedon Nadd was a later Dark Lord who was caught by the Jedi Knights on Onderon and entombed there. Nadd's spirit invaded the body and mind of Exar Kun, who eventually became a Dark Lord himself. They developed a rigid hierarchy of magicians and warriors, with the leadership of the brotherhood falling to the current Dark Lord of the Sith. The Sith wrote expansive volumes on the control and use of the Dark Side, and described incredible manifestations of power. Later, they were able to created amulets and weaponry that could assist the user in controlling the Dark Side. These devices amplified the Dark Side, making the user incredibly powerful. Much of the Sith lore was hidden on various worlds when the ancient Jedi Knights first sought to eradicate the Sith. Some was stored on Korriban, some on the moon of Yavin 4. Since that time, the term Sith has come to represent this ancient brotherhood which learned how to harness the Dark Side of the Force and twist it to perform many evil acts. A new breed of Sith Lords was founded some 2,000 years before the Battle of Yavin by a rogue Jedi Knight who yearned to learn more of the Dark Side of the Force. Together with about 50 followers, this rogue fled the Old Republic and established his own Sith order. With galactic domination on their agenda, these new Sith Lords quickly became distrustful of each other and abusive of their dark side powers. In a short time, they had nearly wiped themselves out again. One Sith Lord remained, a man by the name of Darth Bane. He swore that the Sith would never again vanish from the galaxy, but also made certain that they never grew beyond their means. He established a rigid code by which there could only be a single Sith Lord and a single Sith apprentice. When the Lord finally expired, his current apprentice was promoted and allowed to take their own student. This pairing continued for the next several centuries until Darth Sidious rose to power as the Sith Lord. Sidious eventually took Darth Maul as his apprentice, and hoped to take control of the galaxy by bringing the Old Republic down from the inside. However, Maul was destroyed by Obi-Wan Kenobi, and Sidious' plans were thwarted. Decades later, Emperor Palpatine established Darth Vader as the last Dark Lord through the rigorous training he gave Vader. (SW, DA, FNU, DLS, TSW, GAS, FOSE, SW1, TPM)

Sith Archives
this hidden storehouse of knowledge was the repository of all information known to the Sith. It was formed shortly after Darth Bane established the Sith brotherhood. (JDM)

Sith Hall
this section of the ancient Galactic Museum on Coruscant contained a wealth of artifacts and texts which were used by the Sith Empire. These artifacts were created by the original Sith species, many of which died out after the fall of the Sith Empire 1,000 years before the Great Sith War. (TOJC)

Sith Infiltrator
see Infiltrator (IG1)

Sith Scorcher
this was one of the more popular mixed drinks served at The Glow Dome, on Adarlon, and was set afire before being served. (WSV)

Sith Speeder
this was a specialized, circular, one-man speeder developed for use by Darth Maul. Designed to be compact and fast, this speeder resembled a circle with the upper arc removed. The rider sat in the concave section of the speeder, and had hand and foot controls with which to maneuver the speeder. This speeder was unarmed, something that was not a deficit for its rider due to their skills in the Dark Side of the Force. This speeder was also easily stored in the forward section of Maul's Infiltrator starship. (SW1, IG1)

Sithspawn
1) an expletive used by Wedge Antilles. (XWN, KT)
2) this was the name used to describe any creature which had been altered by Sith rituals and magicks into something hideous and terrifying. These creatures were bred from naturally-evolved stock, but were heavily tainted by the Dark Side of the Force. (TOJC)

Sitting Duck
this small ship was Una Poot's hidden escape craft, docked on Silver Station. (SWJ10)

Sivantlie Base
this was the name of the temporary base, located on Coruscant, used by Wraith Squadron as they planned their assault on Warlord Zsinj. (IF)

Sivar
this man owned and operated the *Suprosa* during the Galactic Civil War. (SESB)

Sivorian Sea
this vast ocean was famous for its deep, emerald-green waters. (JH)

Sixth Decant
this section of the galaxy was held by the Alliance shortly after the Battle of Yavin. (CSWEA)

Sixty Hour War
this was the brief conflict during which the Empire subjugated the various rebellious factions on the planet Derilyn. During the War, the Empire wiped out the city of Paran in an effort to wipe out the rebels. (OE)

Sizinnian
this Snivvian spent most of his adult life trying to read and understand the *Journey of the Minds*. To this end, the slightly insane Snivvian lived deep in the sewers of Eyar City in a collection of chambers he called his "Inner Sacntum." Sizinnian would often become emotionally unstable whenever Eyar Treatment Systems came through to clean the sewers, reaching a peak of paranoia and fearing that everyone was out to steal his research. (HAS)

Sizzton, Andar
this bounty hunter was contracted by the Empire to search out the group of Alliance agents investigating the construction of the Bissillirus Resupply Base, shortly after the Battle of Yavin. The Empire actually contracted five boutny hunters, in an effort to ensure that the agents were captured. Sizzton was the only hunter who trailed the agents to Entrus from Draenell's Point. For a number of reasons, Sizzton's hunt was known to the Alliance agents, which made him nervous because he wasn't sure their actions weren't meant to draw him into a trap. (GMK)

Sk
this is a unit of measure, and describes a large amount of computer data. (CFG)

Sk'rirak
this female Tarong was the younger sibling of K'derek, and has light and dark olive green plumage. Like her brother, she was a skillful merchant before she became an information gatherer for the Alliance. Sk'rirak and K'derek sold their information for droids and jewelry. (GG12)

Skagras
a primary city on the planet Dohu VII. (SWJ1)

Skahtul
this female Barabel bounty hunter was the first to stumble onto Luke Skywalker following the Battle of Hoth. Skahtul had been trained by another bounty hunter who had taken her on as a guide, and allowed her to pursue her own freedom as long as she never tried to hunt him down. She and her band had heard of both the Imperial bounty on Luke, issued by Darth Vader, and Prince Xizor's bounty. As a Barabel, she held a deep respect for the Jedi Knights, but capturing Luke and turning him over to the highest bidder was just good business. Luke managed to escape from her before she could deliver him to either Vader or Xizor. Shaktul was later contacted by Xizor's niece, Savan, in the hopes that the Barabel could track down the human replica droid Guri. She staked out Doctor Thrumble's labs on the world, noting the increased defenses after Kar Yang failed to capture Guri. *Note that she is called* Skahtul *in the Dark Horse Comics version of* Shadows of the Empire. (SE, SEE, SESB)

Skalus
this Imperial Consul-General was assigned to maintain and control access to the Gree Enclave. He hated the posting, and cared little about maintaining the balance of trade in the Enclave. He was purposely inattentive to his duties, and hoped that the backlog of uncollected taxes would get him reassigned to another world. (SWJ8)

Skandit
a squirrel-like creature that lives in forests of Endor's Sanctuary Moon, the skandits have black, furry masks. They use slingshots and whips to ambush unwary travelers. (ECAR)

Skandrei Bandits
this group of cutthroat pirates was extremely active in the Kathol Outback during the early years of the New Republic. They maintained a fleet of capital ships and support craft that was rivaled only by the Imperial Navy fleet assigned to Kathol Sector, making them a formidable opponent. This firepower made them virtually unstoppable, and they attacked wherever and whenever they chose. (KO)

Skann
this planet is located in Astal Sector. It is famous for its Skannbult Likker. (GG9)

Skannbult Likker
this alcoholic drink is made from surplus dust-corn and dry gene wheat on the planet Skann. It has been described as the galaxy's most volatile form of fire-water. (GG9)

Skarten
a Kalkal academic who, along with Ra Yasht, wrote the paper *Torture Observed: An Interview With Jabba's Cook*. This work brought both of them instant tenure at Beshka University, much to the chagrin of P'tan. (TJP)

Skatecoaster
this small boat-like vehicle is driven by a small repulsorlift engine. Large enough for a single rider, it is easily slowed by placing a foot on the ground. (SA1)

Skavers
this swoop gang of Skeebos operated from a base in the Southern Crags of the planet Skeebo. They were considered outlaws, but we secretly working for Kaptain Voor. They kidnapped the H'uun Anachro, during her honeymoon on Skeebo, and held her for ransom. Their plans were thwarted when Gorga the Hutt employed Boba Fett to rescue Anachro. (BF)

Skee
a Tetsus Rodian, noted for his ability to hunt and kill the Manka cat. (TME)

Skeeb Desert
this is the largest desert found on the planet Skeebo. (BF)

Skeebo
1) the Hutt Gorga and his new bride, Anachro, spent time on this planet during their honeymoon. Anachro was kidnapped and held for ransom by Kaptain Voor and the Skavers. (BF)
2) this ancient race of spotted-skinned humanoids has lived on the planet Skeebo for several millennia. (BF)

Skeebo City
this is the capital city of the planet Skeebo. (BF)

Skeeg
this creature is infamous for its incredibly noxious smell. A mollusk, skeegs were native to the planet Vendara, where they lived in the warm swamps and rainforests. Their were considered unique in the mollusk world because of the shape of their shells. Over time, the calcareous material exuded to create the shell forms a pair of movable wings. However, these wings provide no assistance to the locomotion o the skeeg, which simply moves by contracting and expanding the muscles of its fleshy foot. What the wings do allow the skeeg to do is catch its prey. When an insect lands on the skeeg's back – attracted by the scent exuded from glands on its rearend – the skeeg used its wings to reach up and grab it. Then, using spines on its body, the skeeg injects a poison into its prey to immobilize it. Once the prey stopped moving, the wings helped move the insect to the skeeg's mouth for consumption. (TPS, COG)

Skeel
this well-muscled Cerean youth was the leader of the band of techrats which hung out with Kordren and Maj-Odo-Nomor. In order to hide his identity while riding swoops out on the plains, Skeel often painted his face white with black markings around his eyes. He led the raid on Ki-Adi-Mundi's house to steal groceries, shortly after Sylvn joined their band. Skeel's desire for technology, and the thrill of racing a swoop, often clouded his judgement, and when he and Kordren tried to race within the walls of the Outsider Citadels, Skeel lost control of his swoop and crashed into a dead-end wall. He was killed instantly, and Kordren was hospitalized after leaping from his swoop before it hit the wall. (PTR)

Skeendo Tunnels
this network of abandoned mining tunnels and canyons is found in the Southern Crags of the planet Skeebo. A city was built from the wreckage of starships scavenged from the Skeeb Desert by the Skavers. It was here that the Skavers held Anachro for ransom. Boba Fett was able to infiltrate the tunnels and rescue the H'uun. (BF)

Skeete, Jaspar
the last City Governor of D'larah, Skeete was notorious for his poor crisis management. The fact that Demophon and its star were doomed during the Galactic Civil War placed Skeete out of his comfort zone. (SN)

Skefta
this game of chance was popular in the Outer Rim Territories, where much of the gambling done during its play was controlled by the Hutts during the New Order. (MA)

Skerrit
this male Devaronian, spouse of Anirak, was one of many who smuggled bandaras off Devaron in order to breed them for eventual return to the planet. His work helped offset the desire of the female Devaronians to exterminate the bandaras. (COG)

Sketto
this large, flying, carnivorous insect is native to the deserts of Tatooine. It can reach lengths of up to a meter. (GF)

Skevon
this gas is one of the most common gases used for blasters. (CFG)

Skidder, Wurth
this brash young man was a graduate of Luke Skywalker's Jedi praxeum on Yavin 4. He was part of a group which followed Kyp Durron and formed an almost vigilante brigade of Jedi Knights, bringing their own form of justice to remote parts of the galaxy. He was one of the first Jedi to fly the XJ version of the T-65 X-Wing, a vehicle he used to bring down the Rodian mercenaries of the Osarian First-Force, against the wishes of Leia Organa Solo. Later, during the Battle of Ithor, Wurth was severely injured in battle with the Yuuzhan Vong on Ithor's surface. He survived, and vowed to return the fight to the Vong. He was part of the delegation sent to Gyndine to help

relocate refugees, where he allowed himself to be captured by the Yuuzhan Vong. He tried to convince the young yammosk aboard the *Creche'* that Randa the Hutt was plotting to Chine-kal, while Sapha planted the idea in Randa's mind that Chine-kal was going to kill him. The plan was to create confusion aboard the clustership, but only succeeded in killing Fasgo and attracting the attention of Chine-kal. Chine-kal captured Wurth and planned to present the Jedi as a present to Tsavong Lah. After being attacked by Kyp's Dozen at Kalarba, though, Chine-kal fled to Fondor. He grew angry with the Jedi, and Skidder in particular, and physically abused him. Skidder was broken badly by the torture, and barely survived to discover that Kyp had found him at Fondor. Before he died, Wurth asked Kyp to rescue Randa, who had been playing the Yuuzhan Vong for information to give to the Republic. (VP, DTR, JE)

Skids
Esege Tuketu's weapons officer in the Fifth Battle Group, Skids controlled their K-Wing's bombs. (BTS)

Skiff
a repulsorlift utility vehicle like those employed by Jabba the Hutt. They average about 9 meters in length, and are piltoed by a single driver who uses directional steering vanes to maneuver it. (ROTJ)

Skifter
a fake sabacc card that can change its suit and value with a touch of one corner. (DFR, DA)

Skile Curve
this power-pulse pattern is generated on a computer monitor when a repulsorlift generator is correctly calibrated for proper output. The skile curve is a multi-humped curve which lessens over time before jumping back up slightly. (CFG)

SkillWare
this was the name given to the computer code which provided a droid with the ability to perform certain actions. It was copyrighted by Sienar Intelligence Systems during the Galactic Civil War. (FOP)

Skimboard
a repulsor-equipped board used by children and some athletes to move about. They are also called hoverboards. (GOF2, GOF7)

Skimmer
another name for a landspeeder. (SW)

Skin Buster
this was the working name of a biochemical substance created by the Genetech orbital lab over Gorsh. This red goo was created from an irritating sap which caused severe burning sensations on the skin of most humanoids. If left untreated, the victim often went insane, screaming from the pain. (PG1)

Skine Bounty Hunter College
this Outer Rim syndicate was a small-time operation which speciallized in locating vagrant fugitives. (GG9)

Skine Sector
this area of the galaxy is located in the Outer Rim. (GG9)

Skinkner
one of the Black Sun criminals working with Grobber during the reign of Zekka Thyne over Black Sun's Corellian interests. (TFE)

Skinto, Mygo
this young woman resembled any of the multitude of children dishomed by the Galactic Civil War and the struggle to control her homeworld of Norne. Mygo could pass as a boy or a girl, and appeared to be a simple orphan. In reality, Mygo was old enough to have children of her own, although she had dedicated herself to making sure the children of Norne were given a chance to survive the battles. She also worked to ensure that the children of Norne weren't exploited and used as slaves or indentured labor. Mygo herself was an orphan who lost her parents when their space yacht disappeared. She was passed among various aunts and relatives until she was old enough to set out on her own. She was hampered by the fact that her physical growth stopped by the time she reached her teens, leaving her with the appearance of a child. She eventually went underground, establishing a series of warrens below the city where "her children" could hide out while still receiving the nourishment and care they required. Mygo was sympathetic to the Alliance, and often passed on information she gained to agents she knew. (CRO)

Skinwing
an avian creature native to the planet Trinta, the skinwing is a reptilian bird with leathery wings and a deafening screech. They have a large, bony head which ends in a long, tooth-filled beak. (DOE)

Skip 1
the first of the Smuggler's Run asteroids to be colonized, it is the 35th asteroid in the Run. Despite being the most efficient of the Skips, it continually oozed a greenish-yellow slime which could not be stopped. A Bothan tried to stop it once, but the asteroid began to shake to its roots, causing a large amount of damage to the smugglers' haven. Skip 1 serves as the gateway to the Run, and contains an abundance of docking bays and repair facilities. (TNR)

Skip 2
this Smuggler's Run asteroid was rocked with a series of explosions when Dolph detonated his specially-built droids. The droids were

meant to be on Coruscant when they exploded, but a number of smugglers stole droids to keep or sell on the black market. A great deal of damage was caused by the explosions, and there were a number of casualties. (TNR)

Skip 3
this Smuggler's Run asteroid was rocked with a series of explosions when Dolph detonated his specially-built droids. The droids were meant to be on Coruscant when they exploded, but a number of smugglers stole droids to keep or sell on the black market. A great deal of damage was caused by the explosions, and there were a number of casualties. (TNR)

Skip 5
Han Solo, Chewbacca, and the Sullustan Seluss convened on this Smuggler's Run asteroid to discuss their reactions to Jarril's death and talk about their next move. Han and Chewie were in the Run, investigating not only Jarril's death but the unusually large amount of credits flowing through the Run. Skip 5 is riddled with caves strewn about in the stony planetoid, but is too hot for most species to inhabit. Some of the caves were large enough to house six luxury liners, and they believed that the strange cargoes passing through the Run were stored here. All they found was a group of resident Jawas and the smuggler Davis. Skip 5 was rocked with a series of explosions when Dolph detonated his specially-built droids. The droids were meant to be on Coruscant when they exploded, but a number of smugglers stole droids to keep or sell on the black market. A great deal of damage was caused by the explosions, and there were a number of casualties. (TNR)

Skip 52
this asteroid, part of the Smuggler's Run, is continually wracked by vicious, swirling rock storms. (TNR)

Skip 6
this asteroid, which is nothing more than a huge mudball, is found within the Smuggler's Run, and was the base of operations for the Glottalphib crimelord Nandreeson. He had it hollowed out and reformed into the perfect replica of Glottal, down to huge swarms of watumba bats and parfue gnats. His lair was hidden deep within the asteroid, and only by traversing a complex series of tunnels and caves could one get in or out. (TNR)

Skip 72
this Smuggler's Run asteroid was rocked with a series of explosions when Dolph detonated his specially-built droids. The droids were meant to be on Coruscant when they exploded, but a number of smugglers stole droids to keep or sell on the black market. A great deal of damage was caused by the explosions, and there were a number of casualties. (TNR)

Skip 8
Chewbacca once landed the *Millennium Falcon* here and decided to sleep inside the ship. This prompted the smugglers of the run to attack him for believing himself above their ranks, and Han Solo had to rescue the hapless Wookiee. (TNR)

Skipper
1) the generic term used to describe any small craft used to travel between Skips within the Smuggler's Run. These ships are quick and maneuverable, a necessity when dodging asteroids. (TNR)
2) a species of wild bird known for its ability to avoid being caught. (TFNR)

Skipray Blastboat
heavily-armored starfighters designed to be fast and powerful. They are long, streamlined ships, about twice the length of an X-wing. They never became as popular as TIE fighters, and became obsolete in the mind of the Empire. They are now found in smuggler defense fleets. They have rear-mounted engines, and have a ventral fin for stability. (HTTE, DFR)

Skip-tracer
a slang term for a collections agent. (HSR)

Skirtopanol
a drug which is used to reduce a prisoner's resistance to any interrogation. When it reacts with the drig lotiramine, it causes chemical amnesia and, sometimes, death in the prisoner. (XWN)

Skitter
this small creature, native to the planet Verkuyl, is known for its attraction to metal and other shiny objects. (TFNR)

Skitterfly
a small insect native to the planet Hirsi, skitterflies live on the surface of the freshwater lakes. (GG12)

Skloob
a Brigian term for urination. (HSL)

Skoa
this refreshing beverage is best served cold. (SOL)

Skodhan, Rya
this woman was a native of Mantooine, where she grew up as a street urchin and thief. After learning to deal sabacc and taking three months' pay from Airen Cracken, he recruited her into the Alliance. She later got a job dealing sabacc at the Imperial Palace Casino on Ord Mantell, where she could make contact with a great number of Imperial officers. She then steals information from their rooms - after

learning its location with idle chatter during the game - and provides to Alliance agents who show up at her table. After establishing an agent's identity by dealing the agent a winning hand,and having the agent lose it intentionally, she deals the agent a hand that contains a coded message. (CRO)

Skoff, Emiel
this aging human male was a respected instructor at Darakin University before the Empire took control of its curriculum. Skoff left the university, rather than face persecution at the hands of Imperial agents, and set to work trying to discover a way for the Alliance to defeat the Empire. He believed that a heavily outnumbered force such as the Alliance could always prevail in battle. He also said that a reliance on technology provided a false sense of security. He once tried to locate information on a planet in the Gesaril system which was hidden by the Empire. Skoff cared little for appearances, and rarely bathed or changed his clothing. He wrote most of his notes on paper, rather than use a datapad. (GG6)

Skolos
this man served as the chief engineer aboard the *Black Ice*. He wasn't loyal to either side during the Galactic Civil War, but saw the Alliance team which tried to take control of the ship as a group of pirates. Skolos eventually turned the ship's computer systems against the Alliance, hoping to use her defense systems to eliminate them. Skolos caused a number of failures in life support and communications, then turned the maintenance droids on the Alliance agents. When he couldn't stop their actions, Skolos fought them to the death. He threw every form of grenade he could at them, but was eventually forced to surrender. (BI)

Skor II
this small, dense planet is the second world in the Squab system, and is the homeworld of the Squib race. It is located in the Calaron Sector. It has a virtually unlimited supply of natural resources, but they tend to be found in concentrated deposits. The temperate world has forests, oceans, and mountains, and is temperate enough to support most forms of life. (GG4, REB)

Skorr
Skorr was a hulking humanoid with pale, pebbly skin and pointed ears. His was seems to have been disfigured,and he wore a metal half-mask. He worked with the Rybet, Gribbet. He kidnapped Luke Skywalker and Leia Organa, in an effort to draw Solo out. He left Luke's lightsaber behind a proof that he held them. A homing beacon inside the lightsaber gave him a measure of control if Solo left the planet too quickly. Solo managed to liberate Luke and Leia, but was followed by Skorr and Gribbet when they fled the planet. Skorr continued tracking the homing beacon in the lightsaber until Han ejected it in a lifepod. Skorr followed the life pod, believing Solo was in it. He ended up within the midst of an Imperial fleet on maneuvers in the system, and was shipped off to the spice mines of Kessel. He later escaped from Kessel, and vowed to get revenge on Solo. He tracked him to Hoth, where the Alliance was investigating the planet's suitability as a base. Skorr captured Han, Luke, and Chewbacca, with the help of Bossk and Zuckass. They agree to meet Boba Fett on Ord Mantell, where they would turn Solo over to the bounty hunter for transport to Jabba the Hutt. They were intercepted by Darth Vader's fleet near Ord Mantell, and barely made it to the surface. While hiding in a moisture plant, they were ambushed by Raskar, who managed to free the Alliance agents and thwart Skorr's plans. (CSW)

Skoth
this dried-up riverbed is found on the planet Prakith, and was the source of valuable ores. The mines which studded the riverbed were controlled by the Imperial warlord Foga Brill. (SOL)

Skra'akan
this huge ocean creature is found in the polar regions of the planet Calamari, but a sighting is incredibly rare. It resembled a massive, thick-bodied squid in that it had a number of long tentacles, but it also had a great mouth that it used to consume its prey. (CCR)

Skrag
a Corellian swear word. (TFE)

Skreej, Tamtel
the alias used by Lando Calrissian to gain entrance to Jabba the Hutt's palace. EV-9D9 discovered Calrissian's presence when she became paranoid about the appearance of R2-D2 and C-3PO following a number of strange droid problems in Jabba's palace. She thought that Calrissian was in the palace to recapture her. (TJP)

Skreeka
this is a somewhat disreputable city found on the planet Atzerri. It is much less refined than Talos. (SOL)

Skreeker
a small creature native to Belsavis, skreekers are nocturnal. (COJ)

Skrilling
an alien race which evolved on the planet known simply as Agriworld-2079, the Skrillings are humanoid scavengers of large size and stature. They have baggy skin covering their large bodies. Their poor, small eyes sit above eight breather tubes that take the place of a nose. These tubes are studded with olfactory buds that allow the Skrillings to rely on their sense of smell instead of their poor eyesight. Their mouths are filled with sharp teeth. They feed on the carcasses of the various grazing beasts of their homeworld, filling a niche in the ecological system. This has led many other races to regard them simply as disgusting, annoying beasts with no real intelligence. They avoid conflict, and were discovered by a M'shinni exploration ship. The Skrillings had no name for their world, so the M'shinni simply named it Agriworld-2079. It has been determined that the name 'Skrilling' is in fact a M'shinni term that means 'bone picker.' The Skrillings had been a nomadic race, but the segmentation of agricultural land by the M'shinni forced them to form loose villages. Skrillings have a unique talent that allows them to continually ask the same question in many different ways, wearing their opponent

down but never angering them. This allows them to ingratiate themselves into any situation, and is the method they used to gain transport on M'shinni cargo ships and escape Agriworld-2079. The Skrilling race developed minimal levels of technology before the advent of the M'shinni, and have evolved minimally since then. (GG12)

Skritch
Gudb's pet gorm worm, Skritch was responsible for the death of Andur Sunrider. (TOJ)

Skronkie
this species of small insect makes a loud humming noise when it swarms together. (VOF)

Skuhm
the hide of this creature, native to the planet Muzara, was used to make protective clothing and carrying bags. (TOJC)

Skull
starfighter pilot slang term for a Z-95 Headhunter. (IJ)

Skull of Thalemute
this remarkable xenoarchaeological find was discovered by Doctor Angrail Ryhl. (HR)

Skull-Biters Flightknife
one of the many Cartann fighter squadrons which opposed Wedge Antilles and the Running Crimson Flightknife during the war against the forces of the Yedagon nation, on Adumar. They were defeated by Wedge's forces in battle, and surrendered. (SOA)

Skull-Stone
this pendant is worn by members of the Guild of Vindicators. (CSWDW)

Skulls
this swoop gang, founded on the planet Stend VI, was started by Jeng Seth. They have since relocated to the Hook Nebula. (GG9)

Skurvis
this Krish worked as a bodyguard to Treytis Prash, until he was shot and killed by Celia Durasha. Celia was led by Thune to believe that Prash was a bounty hunter holding her partner, Kaj Nedmak. This allowed Thune to eliminate the two bodyguards and capture Prash. (SWJ14)

Skusk
an aromatic plant that Wuher uses to create the perfect liqueur for Jabba the Hutt. (TME)

Skutch
Meeka Reen's lieutenant, he was placed in charge of guarding Luke Skywalker and Leia Organa when they were taken from Ryko Vant in the wastes of Jerne. He was kiled on Adony Station during the attempt to open the vault containing the eternity crystal. The vault had been rigged by Darth Vader to explode and kill Luke and Leia. They escaped, but Skutch was not so lucky. (CSWDW)

Skutu, Trel
known in Imperial circles as "Scourge," Trel was a flight leader for a wing of TIE Fighters during the Galactic Civil War. He believed that the starfighter and its pilot were the real victors in a space battle, not the slow capital ships. (MTSE)

Sky Cannon
this strange device was located within Mount Yeroc, on Tahlboor. The cannon resembled a huge spotlight, and generated an intense beam of energy when activated. The cannon was controlled by Chief Nimodro for many years. Although he knew that his ancestors had used the cannon to communicate with the planet, he never really understood what they meant. He knew that the beam of energy was blindingly bright, and seemed to be most powerful near the planet's surface. The true use of the cannon was eventually revealed by R2-D2 and C-3PO, when the droids were in the service of Counselor Harthan. Shortly before an all-out war between the Troobs and Hobors, R2-D2 determined how to activate the cannon's communication functions. He used it to project a huge image of C-3PO above the surface of the planet, an image which was visible and audible several miles away. The cannon was actually built by an ancient, though highly technical, Tahlboorian civilization. They designed it to harness the power of the planet's inner core to carve the surface of the planet to their own design, hoping to create a paradise for themselves. They had planned to use the cannon to adjust the orbits of Tahlboor's moons, thereby modifying the tides, but they did not survive to see this goal achieved. Jake Harthan also learned of the sky cannon's abilities, and sought to undermine his father's work in order to gain control of the cannon. Thanks to the droids, he failed, and the Hobors and Troobs moved closer to achieving peace. (DRPC)

Sky City
this city is located on the northern-most end of the Landra continent of Lianna. (ML)

Sky Fire
this was the Langhesi name for the huge bolts of lightning which were called down by the boras and the Jentari during the process of forging their seeds. (RP)

Sky Mine
this form of explosive weapon was developed during the last decades of the Old Republic. Sky mines were deployed in orbit by a

delivery ship, then activated. They were given rough targetting parameters, often with transponder code masks, and then hunted down their targets. They had excellent maneuverability, and chased after their target until they ran out of fuel or were destroyed. Since sky mines were mobile, and could lock onto a target of their own volition, starfighter squadrons had to have their missions coordinated with the parameters used to program the mines. (RP)

Sky Seraphs
a group of deities worshipped by Doallyn. (TJP)

Sky Stone
see Um'Tal (HR)

Sky Swooper
this repulsor-augmented hang glider was designed and manufactured by Nen-Carvon for the Empire., and was used to travel above the jungles of Aris. They have a twin blaster mounted on the frame, above the flier's head. The Imperial forces occupying Aris found sky swoopers invaluable transports. (RM, ROE)

Sky-Dreadnaught
this huge airship was the primary warship of the fleet that protected Exocron from invasion. It was essentially a 200-meter long airspeeder, consisting of a central air-foil spar connected to two huge, finned cylinders. The crew consists of 340 officers and 120 gunners. The gunners handle outdated but nevertheless effective weaponry like 18 projectile cannons, 38 repeating percussion cannons, and 2 static ion field dischargers. These ships are incapable of travelling beyond Exocron's immediate atmosphere, with a flight ceiling of about 10 kilometers. They were escorted by squadrons of Skylark airspeeders, which could be landed in the central spar. (KO)

Sky-scan Sensor
a portable sensor which can be mounted on high ground and used to monitor the approach of an enemy. (HSR)

Skyarch
this is an architectural structure that resembles a group of suspended bridges. Made famous by the Grand Rim Promenade on Cejansij, skyarches span most of the Canyonade and link the opposing sides of the Promenade. The skyarch consists of nine walkways which are held in place without the use of repulsorlift technology. This is what makes them almost unique in the galaxy. There are nine walkways in all, arranged in a diamond pattern. The three middle walkways connect the Promenade, and there are two walkways above and below, then one more above and below those two. The skyarch had been in place for nearly three centuries prior to the Battle of Endor. (SOP)

Skybarge
Fadoop's patched-up aircraft. (HSL)

Skybird
a popular model of racing swoop manufactured by Ubrikkian, the Skybird was designed to compete with the Nebulon-Q and Flare-S swoops. Despite the fact that it could attain speeds of 650 kilometers per hour or more, it was more expensive that the other models and had a flight ceiling of just 35 meters. (RPG)

SkyBlind
this Loronar reconnaissance ship found acceptance among galactic scouts, for its design and capabilities allow many scouts to explore new worlds with a great deal of concealment. The SkyBlind is a 21-meter sphere which can carry a pilot and up to seven passengers, along with about fortty cubic meters of cargo. The SkyBlind is shielded, and is armed with a single proton torpedo launcher. The spherical shape allows most long-wave sensor scans to pass around it, providing a measure of stealth. The cargo space is often limited by half, however, because one of the SkyBlind's unique features is the inclusion of a small, spherical landing craft. The landing craft is six meters in diameter, and can transport the SkyBlind's entire crew to the surface of a planet. Where the main SkyBlind ship is an interstellar craft equipped with a hyperdrive, the landing craft is a repulsor-powered module and must have sufficient gravity to operate. The landing craft is air- and watertight, is minimally shielded, and has no weapons. Both the SkyBlind main ship and its landing craft are equipped with sensor-masking technology, allowing them to move into a hostile situation without drawing attention. (GG8)

SkyCenter Galleria
this amusement center was built on Cloud City by Lando Calrissian and Cojahn after the failure of Hologram Funworld, about 19 years after the Battle of Endor. Lando used the profits from GemDiver Station to build it, and hoped it would be the first of many centers throughout the galaxy. It boasted restaurants, shopping centers, holomazes, experience chambers, and thrill rides. He brought Jaina and Jacen Solo, as well as the other Jedi trainees at Luke Skywalker's *praxeum*, to Cloud City to try it out and give it a "test-drive." When he arrived, though, he discovered that Cojahn had been murdered by agents of Black Sun, who wished to gain control of the Galleria. (TCC)

Skyclaw
1) a Preybird-class attack ship owned by Mazzic. Its hull was painted to resemble a huge bird of prey surrounded by red flames. (TLC, LCSB)
2) one of two disguised starfighters used by Manda D'ulin's team of Mistryls. (TME)

Skycrawler
this was the affectionate term used by Leia Organa-Solo to describe any child who would be born to Luke Skywalker and Mara Jade Skywalker. (BP)

Skydome Botanical Gardens
a huge terrarium on Coruscant, designed, financed, and built by an Old Republic philanthropist (JS)

Skyhook
1) the codename of Princess Leia's mission to retrieve the plans of the first Death Star (SWR)
2) the name given to any of the orbital platforms used by the wealthier residents of Coruscant as a stopover point in travelling from the ground into space. Thet are connected to a planet's surface by a long, flexible, elevator tube. Some were simply small landing pads on which beings could wait for further transport. Others were lavish constructions nearly the size of asteroids. Emperor Palpatine's skyhook was particularly lovely, as it had been created as a botanical refuge from Coruscant's urban buildings. Prince Xizor tried to steal Palpatine's gardener for his own skyhook, *Falleen's Fist*, but the being had an "unfortunate accident" before his met his new employer. (SE, SSE)

Skyhook
this *Imperial*-class Star Destroyer was part of the fleet assigned to Han Solo and the *Mon Remonda* during the hunt for Warlord Zsinj. In the attempt to trap Zsinj at Vahaba, the *Crynyd* and the *Skyhook* were assigned to protect the Interdictor cruiser *Stellar Web*. (SOC)

Skyhopper
1) another name for Incom's T-16 pleasure/utility craft. It is a tropospheric craft, and shares a number of common systems with the X-Wing T-65 (SW)
2) any craft designed to operate in a planet's atmosphere, such as the Bestinian Skyhopper. (ROTJN)

Skyhouse
a form of architecture in which the entire house is levitated on repulsorlifts. The house then appears to float in the sky. (ZHR)

Skylane
this is generic term that was developed on the city-world of Coruscant. There, skylanes referred to the complex magnetic pathways which were established to regulate traffic moving throughout Imperial City and around the planet. There were a mutlitude of levels of skylanes, and each level was dedicated to a specific direction or speed. Any craft wishing to travel on the planet must have a navigational computer which could be slaved into the skylane's magnetic controls. Once a destination had been selected, the skylane control would move the craft along the magentic pathways, changing levels and directions as needed, until the craft reached its destination. This automated control kept traffic accidents to a minimum, which was important on Coruscant where thousands of craft of every size and ship moved around the planet each hour. (IG1)

Skylark
this form of combat airspeeder was developed for use by the military police of the planet Exocron. They have a cylindrical shape highlighted by eight wing-like stabilizers. They are equipped with primitive wave-form communications terminals, and are armed with a single projectile cannon and two percussion cannons. (KO)

Skylight Squadron
this group of TIE Fighters served aboard the *Allegiance* during the defense of Adumar. (SOA)

Skylow, Tor
this former Imperial Navy officer convinced her crew - a group of customs inspectors on tour - to defect. They took over control of their frigate, and placed anyone who chose not to defect into the escape pods. The pods were jettisoned near Travnin, with Skylow informing the authorities of their whereabouts. The Empire responded to the defection by claiming Skylow and her crew cruelly left the Imperial to die. Skylow and her crew then fled to the Yelsain system, where they refitted the frigate and renamed it the *Counter Puncher*. They turned to waylaying Imperial supply ships, taking their cargoes but leaving the crews alive and intact. The goods they stole were then sold on Yelsain for cheap prices. In return, the natives of Yelsain hid Skylow's team whenever they were pursued. She has had several cyborg implants added to her athletic body, but the exact modifications are not known. She is the prototypical noble pirate, down to her flowing red hair and lavish dress. (GG6)

Skynara
this planet is located in Skine Sector. It was located at one end of the Five Veils' Tour Route. (GG9)

Skynx
a Ruurian expert on pre-Old Republic history in the Tion Hegemony, Skynx was still in his larval stage when Badure approaced him to help translate the log-recorder from the *Queen of Ranroon* . He agrees to help Badure, for Skynx had a yearning to experience a true, human adventure before moving into his pupal stage. He is adept at playing the musical instruments of his people. Skynx proved a valuable asset, helping to translate the ship's log-recorder and later tricking Gallandro into following him into the *Queen*'s holds. This activated the ship's anti-weapons systems, killing Gallandro before he could kill Han Solo. When the mystery of the *Queen* was uncovered, Skynx left to return to his studies, hoping to complete them before he was forced to spin his cocoon and metamorph into a chroma-wing flier. (HSL)

Skynxnex, Arb
this tall, thin human was imprisoned on Kessel as a young man for his involvement with the criminal organization Black Sun. The crime

he was arrested for was theft, and he escaped the death sentence because he was young and healthy. He became part of Moruth Doole's spice-smuggling operation. He was assigned to the prison for his long record theft and assassinations, and grew in favor under Doole's watchful eye. Doole used Skynxnex as his liaison to the smugglers who transported loads of spice. Skynxnex was killed shortly Han Solo and Chewie crash-landed on Kessel, when they and Kyp Durron escaped from the mines. (JS, WG, JASB)

Skypath Industries
this textile firm maintained an outlet on Dravian Starport. (GMH)

Skyraptor
another combat airspeeder developed for the Exocron Airfleet, it is superior to the Skylark in terms of agility and armament. The Skyraptor is armed With two percussion cannons and four air-to-air rocket launchers. (KO)

Skyreach Hotel
a chain of hotels operated in the Outer Rim Territories. (GG9)

Skyrung Manufacturing
headquartered in the city of Syward, on the planet of Lavisar, this corporation was a licensed builder of *Lambda*-class shuttles for the Empire. (IF)

SkySlayer
this is the name given to one of Aratech's light assault ships. The SkySlayer measured 20 meters in length, and was armed with a pair of quad-laser cannons and four blaster cannons. It required a crew of seven. (SH)

Skywalker, Anakin
Anakin grew up as a slave in the markets of Mos Espa, on Tatooine. Eventually, he grew into a brash young pilot who joined the Old Republic as a fighter pilot, gaining recognition during his education at the Academy and then during the Clone Wars. His uncanny skill as a pilot did not escape notice, and he was approached by Obi-Wan Kenobi, who was a Jedi Knight who fought with Anakin during the Clone Wars. Kenobi thought that he could teach Anakin how to become a Jedi just as well as Yoda had taught him, but he was unable to keep up with Anakin's desire to learn more. For Anakin was still a brash young man, and the barriers of patience and hard work seemed to stifle his growing proficiency in the Force. It was about this time that Senator Palpatine also noticed the young Anakin. Sensing the Force within him, Palpatine also sensed Anakin's desire to learn quickly. He introduced Anakin to the wonders of the Dark Side of The Force, and Anakin was hooked. He realized that, with the power of the Force behind him, he would be able to provide for himself and his pregnant wife. There would be nothing to hinder him, and his security seemed assured. He became Palpatine's student, and the fall from the Light Side to the Dark Side happened so quickly that Kenobi was powerless to stop it. Kenobi pleaded with Anakin to return to the Light Side, but Anakin would have no part of it. After a heated argument, Anakin and Kenobi confronted each other in a vicious lightsaber duel. They were evenly matched physically, but Obi-Wan's knowledge of the Force was much greater than Anakin's, and Kenobi was able to maintain his strength. A coincidence led to their battle nearing a pit of molten lava, and Anakin misplaced his footing. He fell into the pit, and was seared alive. Obi-Wan, seeing that he had a single chance to save his friend and return him to the Light Side, pulled the burning Anakin from the pit. He returned to the Old Republic, where a tram of cybernetic surgeons worked furiously to save him. The newly-promoted Emperor Palpatine spared no expense in trying to save Anakin. This was noted by Kenobi, who realized that Anakin would see Palpatine as a savior. Kenobi then fled with Anakin's wife, hiding her and her unborn twins on remote worlds, out of the Emperor's watchful sight. Palpatine, upon Anakin's recovery, re-introduced Anakin to the Dark Side of the Force. This eventually led to Anakin's acceptance of the Sith training and lore, and sometime during this training Anakin Skywalker ceased to exist. He became Darth Vader, and rose to become a Dark Lord of the Sith. As such, he also became Palpatine's minion, and became the Emperor's tool. Sometime after the Battle of Yavin, Palpatine was able to discover that Anakin had had a son. He used this knowledge to help secure his hold on the former Anakin Skywalker, as well as a way to help turn Luke to the Dark Side. The Light Side of Anakin Skywalker seemed to try and return to the surface, and Vader was faced with a crisis. During the Battle of Endor, Luke managed to get the Light Side of Anakin to re-assert itself, and as the Emperor was trying to kill Luke, Anakin rose up and threw the Emperor down the Death Star's power shaft. The life-support systems that kept Darth Vader alive, however, were seriously damaged by the Emperor's Force lightning, and failed. Anakin died soon after Luke removed the facemask to allow Anakin to see his son with his own eyes. *Anakin was portrayed by Sebastian Shaw in* Star Wars: Return of the Jedi*, and by Jake Lloyd in* Star Wars: Episode I – The Phantom Menace. (SW, ESB, ROTJ, SW1)

Skywalker, Luke
Luke is the son of Anakin Skywalker, and the twin brother to Princess Leia Organa. He was separated from his sister just after their birth, in order to conceal his potential Force-sensitivity from the Emperor and Darth Vader. He was hidden on the planet Tatooine by Obi-Wan Kenobi, and lived his early years under the watchful eyes of Owen and Beru Lars. Luke was an eager boy, and was always flying his T-16 skyhopper in the canyons near his home while dreaming of being a starpilot at the Academy. Known as Wormie by his friends, he was a reckless youth whose best friend was Biggs Darklighter. When Biggs went off to the Academy, and later the Alliance, Luke felt that he was being mistreated by his Uncle, who annually refused to allow Luke to enroll. Fate and fortune intervened, however, when Owen purchased two well-worn droids named Artoo-Detoo and See-Threepio. With their purchase, Luke was catapulted into the midst of the Alliance. Obi-Wan Kenobi began to instruct Luke in the use of The Force. Luke then rescued Princess Leia from the first Death Star with the help of Han Solo. Following Kenobi's death, Luke destroyed the Death Star by calling on The Force. Later, Luke was visited by Kenobi's spirit, and directed to the planet Dagobah, where Luke trained under the Jedi Master Yoda. Following Yoda's death, Luke became the last of the Jedi Knights. He used his new-found strength to defeat Emperor Palpatine and turn Darth Vader from the Dark Side of the Force, returning Anakin Skywalker to the Light Side. In the years following the formation of the New Republic, Luke was instrumental in the New Republic's defeat of the Ssi-ruuk, the reborn Palpatine, as well as Imperial Admirals Thrawn and Daala. Luke continued his training on his own, and eventually became a Jedi Master. He set up a new Jedi Academy on Yavin's fourth moon, and began teaching the ways of The Force to a new set of Jedi Knights. During the period following the revelations of the partial

Caamas Document found on Wayland, Luke travelled to Nirauan to search for Mara Jade. Mara was reported missing and out of touch, after tracing the paths of several unusual starships. They discovered the Hand of Thrawn complex, and managed to eliminate any potential threat it held to the New Republic. During their escape, Luke and Mara worked together with the Force, and both were opened up to the other's inner thoughts and feelings. This deepened and strengthened their relationship to a point that neither could ignore. Just before leaving Nirauan, Luke proposed to Mara. She agreed, and they were married, first in a solemn ceremony performed by Kam Solusar and witnessed only by the Jedi, and later in a public ceremony when they returned to Coruscant. Luke and Mara then left the Jedi Academy on Yavin 4 in the hands of the new Jedi Knights and travelled the galaxy teaching potential Jedi about the ways of the Force. Luke proposed to the New Republic that a new Jedi Council be established, but many members of the Senate feared that the Jedi would become too powerful. Shortly afterward, Luke and Mara were forced to bring the Jedi into battle when the Yuuzhan Vong invaded the galaxy. Despite their ties to the Force, the Jedi were unable to defeat the alien invaders. Several Jedi, led by Kyp Durron, struck out on their own to fight the battle their own way, much to Luke's dismay and to the consternation of the Senate. However, even in battle, Luke was surprised to find that Mara was pregnant with a son. *Luke Skywalker is portrayed by Mark Hamill in the three* Star Wars *Ailms, as well as for the Star Wars and The Empire Strikes Back Radio Dramas on National Public Radio.* (SW, SWR, ESB, ESBR, ROTJ, TB, DE1, TLC, COTF, SOP, VOF, VP, DTR, BP, U)

Skywalker, Luuke
a clone created by Joruus C'baoth from the hand Luke lost during his duel with Darth Vader on Cloud City. The clone, as were all of the clones that were grown too quickly in their Force-resistant vats, was mentally unstable. Luuke was defeated by Mara Jade, who fulfilled the prophecy laid on her by Emperor Palpatine, although not in the way he believed it would be. (TLC)

Skywalker, Shmi
this woman's family was captured by pirates when she was very young, and sold into slavery. She was passed form owner to owner over nearly three decades before being sold to Gardulla the Hutt. Shmi is best-known as the mother of Anakin Skywalker, although she remembers no man participating in Anakin's conception. Instead, she simply discovered she was pregnant and gave birth to the boy. Being a slave, there was no uproar over the fact that she was unmarried and did not know the father. After Gardulla lost a bet to Watto, Shmi and Anakin became the property of the ornery Toydarian. As Anakin grew, shmi knew that there was something special about her son. She hid as much of it as she could from Watto, hoping that the beast wouldn't use Anakin to his advantage. When Qui-Gon Jinn travelled to Tatooine, Shmi understood that Anakin was to leave with him. She could no longer hold the boy back from his destiny. When Anakin won the Boonta Eve podrace, Qui-Gon managed to win the boy in a bet with Watto, but was unable to gain Shmi's freedom. She remained behind on Tatooine, hoping to see her young son again someday. *Shmi Skywalker was portrayed by Pernilla August in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1)

Skywalker Epoch
this was a name used by some historians to describe the modern era of the galaxy, into which Anakin Skywalker and his chidren, Luke and Leia, were born. (TOJC)

Skywalker Technical Maintenance Service
a ruse used by R2-D2 to hide from the Imperial stormtroopers in Mos Eisley, he and C-3PO posed as maintenance droids from this false start-up company in order to gain access to a machine shop. They told the owner that they would fix his energy lathe for free, as part of a one-time, promotional offering. (SWR)

Skywalker Tour
this was the name of a tour developed by the government of Tatooine shortly after the Battle of Endor. It was created to draw more tourists to the desert planet, and claimed to highlight all the locations Luke Skywalker visited before he became a hero of the Alliance and the first of the new Jedi Kngihts. Stops included the old Lars homestead, the Mos Eisley Cantina, and the site of the wreck of Jabba the Hutt's sail barge near the Pit of Carkoon. (SWTJ)

Sla Kar
the name of the lowest class of citizens on the planet Demophon, the name derived from the term "slacker," and was applied to the slaves and poor degenerates of the planet's society. (SN)

Slaf
this racing sport's participants ride plastic sleds down a slafcourse defined by impellor fields. The slaf is actually one of the many portals on the course into which the racers can maneuver to collect points. The object is to make it to the end of the slafcourse with the most points. (RM)

Slafcourse
a racetrack which is used for recreation, the participants have to navigate plastic sleds around an obstacle course defined by various impellor fields. The slafcourse can alternate between being open and being tunneled. At various points on the course, slafs (portals) can be entered by the players who want to gain more points. The slafs are the obstacles, and it is not always easy to get into them. Many racers get thrown off the course if they miss them. (RM)

Slag Flats
this ancient, female Ithorian was one of the original settlers of the planet Tatooine. She was exiled from Tatooine for being a known criminal, and was the ringleader for a sizable organization. After landing on Tatooine, she established a minor crime ring in Mos Eisley. She lived near Tower Ridge, and once helped Adar Tallon when he first arrived on Tatooine. Momaw Nadon fell in love with Slag during his stay on the desert planet, which helped him overcome his own homesickness. Slag was later murdered by Jodo Kast, who was trying to capture Tallon and recover the bounty on his head. (GG7, TM)

Slag Pit, The
a run-down drinking establishment in the Corellian sector of Nar Shaddaa's spaceport. It is one of the three most popular hangouts for Corellian spacers, and is a dismal, crowded bar. (DE2)

Slane, Kirney
this was one of the many aliases used by Gara Petothel. Kirney was the daughter of a Coruscant hotelier, and had studied economics before she decided to get married and start a family. Kirney spent much of her time talking with the wives of influential businessbeings, picking up pieces of information otherwise unavailable to Gara Petothel. The alias was abandoned for several years, until Gara - then known as Lara Notsil - fled the service of the New Republic and Wraith Squadron after her true identity was revealed by Garik Loran at Kidriff Five. Kirney reappeared on the planet Corellia, and sent a communication to Myn Donos letting him know she was there. (IF, SOC)

Slapswitch
a switch that is activated by simply swiping the hand across its face. (AS)

Slar
native to the planet Port Evokk, this predator inhabited the forests and used its muscular legs to pounce on its prey. Measuring a meter and a half tall and three meter in length, including its prehensile tail, a slar had long, taloned arms and a menacing facial structure. They were generally fearsome in appearance, and had an unusual blue-green skin coloration which mirrored that of other creatures native to Port Evokk. It is believed that many herbivores with the same coloration evolved over time because their predators thought they were slars, and so avoided them. Their feeding patterns were erratic, making them unpredictable hunters, and their ability to attack and kill most humanoid races made them targets for elimination. (COG)

Slar-dan ti Gardi
this Twi'leki criminal was captured by New Republic patrol officer Dasha Fanron and imprisoned for a mere two months before being released. He later joined Borun Call and learned the slave trade. Gardi spent much of the rest of his career harassing New Republic agents in the field, selling any that he managed to capture into slavery. He was recognizable by his gaunt frame and blue-green skin tone. (SWJ8)

Slard
this four-legged feline was native to the planet Enaleh, where it preyed on the flying helas. (COG)

Slarm
Stroon's first mate, and assistant in the Starhunter Intergalactic Menagerie. (DCAR)

Slash Squadron
one of the fighter groups protecting the *Backstab*, it was made up of pilots from the Khuiumin Survivors. (IJ)

Slashrat
this species of predator was native to the planet Bimmiel. These large, eel-like creatures traveled through the sandy desert areas of the planet, swimming like fish through the grit. They attacked in packs, swarming their prey and tearing it to shreds. Like their favored prey, the shwpi, the slashrat population flourished while Bimmiel was in the closest part of its elliptical orbit and the planet grew warm. Much of its body, from its wedge-shaped head to its short limbs and tail were covered with chitinous scales and downy grey fur, and its tail was flattened to help propel it through the sand. They exude a basic set of pheromones known as different types of sweat, one of which marks an area of attack (known as killscent) and one which marks the location of a dead slashrat (known as stink). (DTO)

Slatha essach sechel
this Illodian phrase translates to 'keep it to yourself.' (TT)

Slather
created by the Gungans, this slimy chemical compound resembled grease, and was used by miners. The miners covered their bodies with Slather in order to slide through small openings in the rocks. It later found widespread use as a lubricant. (E1A12)

Slava Dancing
an exotic form of dance. (TT)

Slave
any being held against its will and forced to labor for its owner, the possession of slaves was generally outlawed by the Old Republic and its eventual successor, the New Republic. Emperor Palpatine's New Order didn't exactly condone it, but neither did it outlaw the practice. Any being could be made into a slave, and usually had a small transmitter inserted into its body. The exact location of the transmitter was hard to find, which meant that an individual slave had no idea how to remove it. If a slave tried to escape, its owner could send a signal to the transmitter. At a low setting, the transmitter would jolt its host into unconsciousness. At a high setting, the transmitter could destroy its host. (SW1, WEG)

Slave Circuit
this is basically a remote control mechanism for a starship. It be as simple a landing assistance command or a fully-rigged maintenance and operation program. (DFR)

Slave Quarter
this was the name of the compact are of hovels used to house the slaves owned in the city of Mos Espa, during the last years of the Old Republic. (IG1)

Slave I
Boba Fett's personal ship, *Slave I* is a highly-modified Kuat Drive Yards Firespray-31 cargo ship. Unique in its design, very little of the original Firespray-31 that forms *Slave I* remains, as Boba Fett made changes to support his lifestyle as bounty hunter. Many of the modifications, performed at Kuat Drive Yards, were designed and supervised by Kuat of Kuat himself. This was partly because of Kuat's innate technical skill, but also so that the leader of KDY could keep an eye on what went into the ship's new form. *Slave-1*'s outer hull was reinforced with plating and ray shielding, to compensate for reduced particle shielding. The hull is formed from a magnetically-polarized metal, making it the perfect electromagnetic receptor. This allows the ship to collect magnetic energies from the surrouding space - including the signals and pulses of pursuing ships - and reflect them as so much static. This jams the pursuer's sensors, making *Slave I* nearly invisible. Boba Fett has also dampened the ship's particle vapor trail to further eliminate proof of its passage. The ship appears to bear only a pair of twin-mounted blaster cannons on the tip of the command/cargo section, although rumors abound about hidden ion cannons, concussion missile launchers, and a powerful tractor beam. The ship's engines have been modified for speed. The Kuat Systems Engineering F-31 sublight engines provide an intense burst of power when first activated. This reduces maneuverability but increases the likelihood of Fett's capturing his quarry before it can escape. These are paried with four KSE X-F-16 power generators to provide that burst of speed. The ship's hyperdrive has also been updated, allowing for quick jumps to outrace a victim to their destination. The ship's interior has never been seen, but it is rumored to have a large enough hold to contain a force cage. Various hull reinforcements are also rumored to be present, to keep the cage from being jostled by larger races. There isn't a great deal of cargo space, for much of it has been given over to housing the ship's engines and power generators. Always one to plan for contingencies, Fett also had several duplicates of *Slave I* created for his use. These dummy ships looked and acted like the real thing, but were mere shells. Boba Fett used *Slave I* to track Han Solo to Bespin. From there, Fett took Solo's frozen body to Tatooine for delivery to Jabba The Hutt. Following his emergence from the Sarlacc, Boba Fett to his ship to Nar Shaddaa for reparis, but it was disabled at Nar Shaddaa during Palpatine's first resurrection. It sat at the spaceport receiving more repairs until Han Solo and Princess Leia returned to Nar Shaddaa searching for Vima-Da-Boda. Boba Fett was able to reactivate *Slave-1* and its new Incom shields, only to receive a good deal of damage to one of its wings in a collision with the *Millennium Falcon*. (ESB, MTS, DE1, DE2, EGV, SLS)

Slave II
Boba Fett's backup ship, this modified MandalMotors *Pursuer* patrol vehicle was weaker than *Slave I*, but it served its purpose well after the Alliance confiscated Fett's primary ship. However, what it lacked in punch it made up for in speed and maneuverability. The original engines had been replaced with twin Mil-StarIV engines mated with three x41 maneuvering thrusters mounted in the port-side strut. It had a forward-firing ion and twin blaser cannons, as well as a rear-firing proton torpedo launcher. *Slave II* also had enhanced sensors, but lacked *Slave I*'s stealth capabilities. *Slave II* was severely damaged over Byss when Boba Fett tried to pursue Han Solo and Salla Zend near the planet. Solo took the *Millennium Falcon* into a dive toward the planet's surface just as the planet's shield generators kicked on. *Slave II* hit the shields and glanced off them, ripping off the portside stabilizer and causing massive system damage. Luckily for Fett, the ship's shield generators were at full-power. Fett drydocked *Slave II* after this incident, returning to the use of *Slave I*. (DE1, DESB, DE2, EE, EGV)

Slave IV
Boba Fett owned this starship some fifteen years after the Battle of Endor. He used it to track down Kardue'sai'Malloc on Peppel, and return the Devaronian to Devaron for judgement. He also used the ship to track down Bornan Thul, in response to a bounty placed on the shipping magnate by Nolaa Tarkona. (TBH, TEP)

Slave/Owner Card
this form of identification was required by Imperial law. Any alien who was a member of an enslaved species was required to be accompanied by its owner while traveling or working outside the owner's establishment. The owner is required to show the card whenever it was demanded by Imperial agents. (CRO)

Slavelord Boulevard
a street in Kessendra. (GDV)

Slaver Syndicate
this large bounty-hunting syndicate was based on the planet Karazak. It speciallized in capturing large alien races such as Wookiees, Gamorreans, and Agorffi. They collected individuals with bounties on their heads, bought their ownership rights, and resold them as slaves. (GG9)

Slaver's Line
a thin cord made up of special circuitry, the slaver's line is used to link a number of captives into a single group, controlled by a director. The line attaches to collars worn by the slaves, and transmits the punishing impulses from the director the collar. They are illegal, since slavery has been outlawed since the time of the Old Republic. (HSR)

Slayer, The
this is one of the nicknames of the Yuuzhan Vong god Yun-Yammka (VP)

Slayn
one of the Verpine colonies which helped Ackbar develop the B-Wing starfighter. (RASB)

Slayn and Korpil Corporation
a company formed by the neighboring Verpine colonies which helped Ackbar develop the B-Wing starfighter. It was a well-known source of starships during the time of the Old Republic, and remained loyal to the Alliance during the Galactic Civil War. Following the Battle of Endor, Slayn and Korpil helped design the V-Wing combat speeder. (RASB, DESB, EGV)

Sled Fox
this was the largest predator found on Berea, living in the tundra and preying on a variety of birds and small creatures. The sled fox had only two true legs, and had vestigial hind appendages which it used to steer its body as it slid down icy slopes. This form of locomotion earned the fox its name. (TBSB)

Sleeft Docking Bay Maintenance
this Mos Eisley corporation controlled several cargo storage locations near the spaceport. They once tried to steal high-quality droid parts from a shipment that belonged to Notsub Shipping, but an ambitious Bith named Angor Farn tried to steal it. Farn was eventually caught by Coral Ohah and a group of Alliance agents. (GG7)

Sleemo
this is a Huttese word used to deride or embarass another individual. Roughly translated into Basic, it means “slimeball.” (SW1, YJC1)

Sleen
this monitor-like lizard is an omnivorous feeder native to the planet Dagobah. Tsleens seek damp, dark environs which are strong with the Force. (CCG4)

Sleep Coffin
a hibernation bed used to keep a person in suspended animation during a long, sublight stapce flight. (CS)

Sleep-inducer
this wrist-mounted weapon is favored by Twi’leks. It is a close-range weapon which is jabbed into the target’s flesh. A small trigger releases a sleep-inducing fluid into the victim, knocking them unconsious. (THG)

Sleeper Bomb
a detonation device used to cripple a starship in deep space. It is attached to the ship's hull in such a way that it can continuously and innocuously drain power from the ship's core. When it reaches a certain power level, the bomb begins to draw an increasingly greater portion of the ship's power as it approaches detonation. With a shaped charge and the correct power level, the bomb explodes, ripping a hole in the ship's hull. The impending depressurization quickly and effectively kills the ship's crew and leaves her stranded in space. (HSR)

Sleft-chuffni
a species of huge floating gasbags native to the gas giant Taloraan. The sleft-chuffni can grow to be 200 meters in length, and drift along capturing airborne algae with their hanging tentacles. They are the primary source of food for the fleft-wauf. (SWAJ)

***Sleight* Box**
this normal-looking cargo crate has a low-power repuslor coil matrix and power supply built into the casing. This allowed the user to transport a very heavy object in a crate that, when lifted by customs agents, seems to contain something very light. In essence, it neutralizes the weight of the object inside. A crate full of thermal detonators would weigh virtually nothing when transported in a *sleight* box. They are fairly expensive, and used primarily by smugglers. (TFE)

Slenn
an Imperial Vice Admiral, Slenn was placed in charge of the invasion of Datar during the Galactic Civil War. When he mistakenly made the Alliance team aware of his invasion fleet, the Alliance was able to rally and defeat the Imperials. Darth Vader executed Slenn for this mistake. (TME)

Slerog Fenn
this greedy Rodian tried to take financial control of the Gelgelar Free Port by offering services equal to those of Loro Ecls, but at a reduced price. Fenn had a number of criminal connections, which helped pay for his facility – known as Fenn’s Warehouse – and to help offset his cutthroat prices. (SWJ14)

Sleuth
the brand name of Incom's A-24 scout ship. (WBC, LAA)

Slice, The
a wedge-shaped section of the galaxy with its point in the Core Worlds and expanding outward. The edges of The Slice are defined by the Corellian Trade Spine and the Perlemian Trade Route, and extends into the Mid Rim and Beyond. (RPG)

Slice-hound
a creature native to Corellia. (CCG)

Slicer Chip
a small information chip which allows the holder to bypass certain computer-driven systems, based on the chip's programming. They can be used to bypass door locks and security fields, to name a couple of uses. (COTF)

Slicer
this is the term used to describe a computer hacker. (HTTE)

Slicer droid
a machine which is programmed to infiltrate computer systems (COTF)

Slicewire
similar in form to a garrote, slicewire is a strong, flat wire held between two batons. The wire itself is only a molecule wide, and is finely serrated on both edges. It is capable of cutting through most solids, as the wire can withstand large amounts of abuse. (ROE)

Slick
a nickname Han Solo acquired while still a cadet in the Academy, it refers to a time when Badure has rigged an old U-33 loadlifter to purposely malfunction for training exercises. Han Solo was one of the cadets on the mission, and when the ship began to malfunction, Han took over and landed the crippled vessel. The officer in charge began calling Han 'Slick' because of his knowledge of the ship and his ability to land it. (HSL)

Slidewalk
a moving sidewalk used to transport people from one area to another. (BTS)

Sliideptra
native to the rainforests of Tel IV, the sliideptra was a species of annelid worms with three sets of eyes and an internal air sac used to collect and expel poison gas. Their yellow-white coloration has been described as "particularly distasteful" to humans. These creatures hang from tree branches by wrapping a series of tendrils around the branch, the hanging upside down. When it senses prey nearby, it expels the poisonous gas and waits for the prey to breathe it in and expire. The sliideptra shambles itself into position above the dead prey, then unwraps its tendrils until it can touch the prey. The sliideptra then extends its head and drools saliva over the prey, and then waits for preliminary digestion to begin. After an hour, the flesh of the prey become semi-liquid, and the sliideptra can then begin sucking it up. In this way, a sliideptra can feed on a carcass for several days, simply retracting its tendrils and resting in the tree in between feedings. (COG)

Slim
starfighter pilot slang term for an A-Wing. (IJ)

Slime-bug
a disgusting creature native to the planet Aracara. (HAS)

Slime-wart
an unintelligent creature. (TME)

Slimego
this Rodian bounty hunter accompanied Crutag to Trinta, in pursuit of a team of Alliance agents. He and Slimego were intent on taking the rebels dead or alive, although Crutag wanted them alive to obtain a larger bounty. Slimego was captured by the Alliance agents and stranded on Trinta, along with Slizzik. (DOE)

Slimp
the eyes of this creature are considered a culinary delicacy by the Hutts. (BF)

Slingball
this sport was popular during the early decades of the New Republic. Played in an indoor arena, two teams used curved gloves throw a ball back and forth, in an effort to get close enough to the other team's goal to throw the ball in. (U)

Slips
this was the name of Mara Jade's V-1 astromech droid, used aboard the *Jade's Fire*. (VOF)

SlipSheet
this thin sheet of metal has many uses. (CFG)

Slipter
this company maunfactured small, personal-use landspeeders. (VOF)

Slith
a primitive, reptilian race native to the deserts of Yavin 13, the Slith are limbless carnivores have large mouths filled with spiked teeth. They move about by "swimming" through the sand and over the rocks, but can also move laterally with incredible speed. They have a nomadic society, with small tribe of no more than 15 individuals moving across the desert in search of food and water. (GG2, LW)

Slitherhorn
this instrument was considered part of the repertoire of a jizz band, during the last years of the New Order. (CCG9)

Sliverfish
this schooling fish was native to the planet Spira, and was the favored food of the Camray Eel. (SWJ1)

Slizzik
this Barabel was part of the team assembled by Crutag the Taloron Hunter, during his attempt to recover the bounties on a group of Alliance agents. She and her husband joined Crutag's gang some three years before the Battle of Yavin. Slizzik and Slimego were intent on taking the rebels dead or alive, although Crutag wanted them alive to obtain a larger bounty. Slizzik was eventually captured by the Alliance agents and stranded on Trinta with Slimego. (DOE)

Sljee
1) a planet, the homeworld of the Sljee race (CSA)
2) this low, slab-shaped alien race was native to the planet Sljee. Their bodies were surrounded with a number of prehensile tentacles, and olfactory antennae projected from its upper surface. These aliens use their antennae to smell out other lifeforms, since they have no true eyes. They have not yet adapted well to the multitude of alien lifeforms in the galaxy, and humans particularly confound their sense of smell. (HSR, CSA, AE)

Sloane, Baruche
this Corporate Sector Authority Fleet Commander was in control of the starships which tried to wrestle the Kalinda System from the hands of the pro-Imperial forces and New Republic forces already in the system. Sloane led the battle group from the command ship *Enforce*. A tall, stern man with gray eyes and a grim expression, Sloane's loyalty to the CSA was unwavering. He commanded respect, and didn't appreciate failure. (TSK)

Slochan
a lush plant native to Belsavis. It bears a sturdy fruit, which allows it to be packaged by droids, instead of humanoids. (COJ)

Sloom, Regec
this smuggler was hiding from the Empire on Gelgelar when he first met Cev Malanx. They formed a quick friendship, and became smuggling partners. They plied the Outer Rim – based out of Betha II - until it became unpopular to do so, then fled for the Core Worlds after helping the New Republic locate Meres Ulcane. (SWJ8)

Slootheberry
a fruit used to make wrinkle cream. (COJ)

Sloppet
an obnoxious Rylothian vermin. (JTH)

Slork
1) a bad-smelling bird native to Corellia. (TFE)
2) this species of foul-smelling beast was native to the marshlands of Kidron. They were solitary scavengers which marked out their territories and defended them from others of their kind. They consumed just about anything, from garbage to carrion to industrial wastes, and fed ravenously when hungry. In general, though, slorks are harmless to other species.Because of their diet, slorks possess an intensely noxious scent, making them exempt from the food chain because no other predator could stand to get close to them. Slorks use their noses to sense their environment by "breathing" vibrations, and a slork with an injured nose was essentially blind to their environment. (COG)

Slorth
this is a type of slovenly creature which, although large in size, is fairly low on the evolutionary scale. (TBH)

Slosin, Mox
this man served Emperor Palpatine as one of his High Inquisitors, terrorizing the Lesser Plooriod Cluster during the height of the New Order. Slosin was known as one of the Empire's most sadistic and cruel individuals, rivalling High Inquisitor Tremayne in sheer reputation. Slosin spent much of his time searching out Alliance cells in the Lesser Plooriod Cluster, traveling in his *Trenchant*-class cruiser *Ironhand*, and controlling the Cluster from his palace on Urce. (AIR)

Slow Dancing Star
this song, written and played by Annadale Fayde, first appeared on the compilation *Darkness on the Land*. It was rated scarlet by the Imperial Board of Culture. (GG9)

Sludbug
a slow-moving insect. (COJ)

Sludgenews
this term originated in the Corporate Sector, and referred to sensationalist journalism and the gathering of news on just about any controversial or inane subject. Much of it revolved around the exploits of holovid stars and sports figures, but also reported on women who claimed to be carrying Emperor Palaptine's children and on the fact the Darth Vader was still alive, just hiding out until he could return to reinstate the Empire. Much of it was blatantly false information meant to stir up more controversy, but the masses bought their newsfeeds with gusto. (SOA)

Sludir
a centaurian race native to the planet Sluudren, the Sludirs are a violent, military race with a history of warfare and combat. They have six short, muscular legs supporting a heavy body. Their upper torso has two arms, and their long skulls are marked by a large, tooth-filled mouth. Their skin is naturally thick and dense, providing them a natural armor that they take great pride in. They evolved a primitive, tribal society based on a complex feudal system containing several rigid castes. Each caste has its own codes and rituals, but primary among all of them is the honor of battle. To the Sludir, combat is the surest test of individual power. No Sludir has ever fled from battle. They also have an intense desire to further their families, and the securing of an heir is extremely important. However, the Sludirs' immense strength and unusual appearance made them prime targets for slavers and mercenaries. The Empire did nothing to assist the Sludir, declaring them a legitimate slave race. Thus, many Sludir found off Sluudren are either slaves or criminals. (GG12)

Sludir Soap
this mushy substance was created by the Sludir to patch their natural, armor-like skin. (GG12)

Slug Beast
a large, brown creature native to the lower levels of the Kashyyyk forest ecosystem. Resembling little more than a large patch of slime, the slug beast hangs itself over tree branches and waits for its prey to stumble onto it. It then reacts by heaving its bulk upward, capturing its prey by wrapping itself around it. It then exudes digestive juices into the cavity it creates, dissolving its prey and then absorbing the nutrients. (DK)

Slug Named Grendel, The
a book written by Rogar Farnoster, about the doomed mission of the starship *Darkfire* to hunt down the legendary space slug Grendel. (SWSB)

Slug-rat
this foul creature is native to the plabet Ruten. It resembles a rat in its initial appearance, but is completely hairless and has a long, slimy body. The slug-rat has four legs that move it quickly along, and its toothy bite is almost always rabid. They breed quickly, and have thwarted every attempt at extermination by the Ruten natives. The average length of a slug-rat is about one meter. (TSK)

Slug-rifle
an out-dated weapon that shoots a metal projectile at its target. (HSL)

Sluggo the Hutt
this was the psuedonym used by the founder of the jizz band Hutt. He was obviously not a Hutt. (GMS)

Slugthrower
a small tool that can be used as a weapon (DFR)

Sluis Control
the transportation monitoring center at the Sluis Van Shipyards. (HTTE)

Sluis Sector
area of New Republic control containing Sluis Van, Bpfassh, Dagobah, and the Praesitlyn communications station (HTTE)

Sluis Van
primary planet in the Sluis sector. (HTTE)

Sluis Van Central
Rebel space station orbiting Sluis Van. (HTTE)

Sluis Van Shipyards
this orbital shipyard is controlled by the Sluissi. In a stationary orbit around Sluis Van, the shipyard is a long, multi-segmented station with a wide central tunnel. Each of sixteen modules contains starship repair facilities, along with living accommodations and shops. (HTTE, HTTEC)

Sluissi
native to the planet Sluis Van, these creatures are humanoid from the waist up, but have snake-like tails below the waist. The Sluissi have long been supporters of the Republic, and have shared their technology freely with other member planets. They are known as a plodding, methodical race which has an easy-going attitude and never seems to get excited. (HTTE, DFRSB)

Slusani Interstellar Pharmacologies
this medical corporation produced a variety of bandaging and sterilization products. (FOP)

Slushtime
this was the term used by the Gamorreans to describe the spring season on their homeworld of Gamorr. It was named because the climate was usually rainy and dismal, and runoffs of melting snow turn the ground into muddy quagmires. It was during Slushtime that most of the fungi and mold grown on the planet begin to grow, taking hold in the damp ground and dank hollows. Most Gamorrean offspring are born during this season, and most Gamorrean weddings take place at the midpoint of slushtime. The end of slushtime, denoted by the gradual drying out of the mudflats, signals the beginning of wartime, and sparks the raiding of other villages. (SWJ14)

Sluudren
this rocky, Outer Rim world is the home planet of the Sludir race. (GG12)

Slyte
an alien race. (COJ)

Slythor
this Squib was a major crimelord who worked from a base on Korad during the height of the Galactic Civil War. He considered himself the "High Exalted Ruler of Korad,´a position few doubted because no one wanted to live on the junk-covered planet. He traveled about the planet on the *Peeve*, a pleasure craft created from a salvaged Imperial AT-AT walker. (OE)

SM-series Droid
this form of automaton was developed by the New Republic and used as scavengers at battle sites. As directed by Operation Flotsam and the Historic Battle Site Preservation Act, these droids were used to recover any physical evidence from a battle site, for investigation by the New Republic Intelligence agency, prior to release for public viewing. These droids were often accompanied by DA-series analysis droids. (CTD)

Sma'Da, Drawmas
this immense human was known for his ability to predict the outcome of the battles waged during the Galactic Civil War. Through his self-proclaimed Invisible and Ineluctable Casino, he offered the galaxy's richest beings to wager on the outcome of the multitude of confrontations between the Alliance and the Empire. No battle was too small for Sma'Da, who became quite accurate in determining the odds for each side of the battle. He was too good, in the eyes of Emperor Palpatine, who put out a substantial bounty for Sma'Da's capture. In order to avoid being taken, Sma'Da remained in his own home, and only ventured out to the establishment of Salla C'airam, where weapons were not allowed. This didn't deter Zuckuss and 4-LOM, who installed a small power source in the droid's head which took the place of its primary motivator. This meant that the droid would be unable to move once it was removed, but it meant that Zuckuss would be able to get a working blaster inside C'airam's bar. The plan worked to perfection, as Sma'Da was completely unaware of his imminent capture. Zuckuss managed to capture Sma'Da, and obtained a second motivator for 4-Lom from C'airam, before turning in the man for the bounty. After being released from custody, Sma'Da accepted a bet from Manaroo. The wager was based on whether Dengar would survive the mission he and Boba Fett undertook, to discover the plans of Kuat of Kuat. Sma'Da had little faith in Dengar, and took the bet. In the end, Dengar survived, and Sma'Da was forced to pay them a handsome return on Manaroo's original bet. (HM)

Smada
a Hutt gangster, Smada used the planet D'vouran as his base. The small gang wars that erupted on the planet allowed him to take control and rise to power. Smada maintained a group of Gank Killers as bodyguards and enforcers, and once tried to recruit Mammon Hoole into his schemes. He hoped to use the Shi'ido as an assassin, and would do almost anything to acquire Hoole's services. The Shi'ido refused, and Smada then captured Tash and Zak Arranda in an effort to get Hoole's agreement. Still Hoole refused, although he did try to rescue the children. In a struggle near the Heart of D'vouran, Hoole managed to recover the children, while Smada fell into the pit and was consumed by the planet. (GOF1)

Smarck
this wilderness planet was the home of Black Sun's operations, during the era of the New Republic followed the death of Grand Admiral Thrawn. (CE2)

Smart Blanket
a blanket which has special sensors and circuits which allow it to monitor the user's body temperature and the surrounding conditions to adjust the blanket's ability to heat and protect the user. (CS)

Smarteel
Cabrool Nuum had a base here, before Jabba the Hutt killed him. (JTH)

Smartfuse
this is a type of detonation fuse that can be programmed to go off after certain criteria are met. The most common is a time delay of up to two months from activation. The fuse can also be set off by temperature, moisture, or pressure changes. (CRO)

Smartrope
a strong cord tipped with a heat-seeking device, it is very useful for ensnaring prey or an opponent. Boba Fett's Mandalorian armor has at least one installed, which he used to try and hold Luke during Luke's escape from Jabba the Hutt and the Pit of Carkoon. (ROTJ, HTTE)

Smarx, Plo
this Doctor was in charge of Hydrospeare Corporation's Design Team Beta, until he was imprisoned for sedition and espionage by the Empire. (AIR)

Smashball
a sport that Han Solo followed after the defeat of Admiral Daala, he bet on the outcome of certain games with Lando. It involved 25 players wearing skates. (COJ)

Smath, Sodilayno
an employee of TransGalMeg Industries, this small, dark-skinned human operated the souvenir shop located in Narg Starport. Smath was rude and loud, but he didn't make his living selling trinkets. Instead, he was the primary source of information and black market goods at the starport, and the bluster he expresses is more of a cover. Despite his high prices, Smath's information was quite often reliable. (TA)

Smeberellich
a Twi'lek deity. (JTH)

Smelly Saint
a smuggling ship known to run illegal copies of agricultural droids in the Kimm Systems. It is a light stock freighter, not capable of long hauls. (COJ)

Smiler
any individual affected by the herb savorium. They were described as the only truly contented individuals in the galaxy. A smiler is characterized by a totally accommodating nature, and would do anything for anyone. For this reason, they were prime targets for slave labor, since they would work until they were exhausted and worked for free. (DRO)

Smileredon-Verdont
known as Smiley, this annoying Squib had a vastly enlarged view of his position in life. Despite the fact that he was traded at age seven for a mining borelifter, and spent much of his life as a drifter in the Minos Cluster, he would gladly tell you that he was raised on the *Wholesale* and trained in the Mystic Martial Arts of Squib Combats and Transactions. He was briefly employed on a freighter in the Minos Cluster, and claimed that he and his partner tamed with wild forests of Yelsain by themselves. (HR)

Smiley
a nickname used to describe Klorr Vilia, after he had become affected by his own creation, savorium. He was kept impounded by Master Zorneth, who was one of the few who knew the secret of savorium because he was present when Vilia first ingested savorium. Smiley was kidnapped by the Dictator-Forever Craw, who wanted to have the secret of savorium for his own evil uses. Smiley was rescued by R2-D2 and C-3PO, with the help of Shay and the Revoltists, but later perished when Zorneth's starship self-destructed while under attack by Craw's forces. (DRO)

Smith, Gideon
this boisterous, independent prospector spent much of his career working the Sil'Lume Asteroid Belt. He and his partner, Sidney Shortfang, took a great deal of work with the Tredway family on 24 Tredway. When they learned that Erling Tredway had been captured by Imperial Governor Parnell and imprisoned on Tol Ado, shortly after the Battle of Yavin, they enlisted the help of Luke Skywalker in rescuing him. They learned that Erling's sister, Dena, had been sent to 24 Tredway to convince Erling to stop his rebellious activity in the Belt, but found Dena had been injured in Parnell's attack on 24 Tredway. They brought Dean to Ire Eleazari, then returned to Tol Ado to rescue Erling. However, in their initial flight from the Deathblock, Gideon was bounced from their boss-buggy while they were being chased by Imperial forces. Gideon went down shooting, but was quickly cut down by Imperial stormtroopers. His death meant a great deal to Luke, and he sadly remembered Gideon's contributions when he returned to Yavin 4. (JH)

Smitken
this man was the Port Import Inspector at the Drepplin starport, during the early years of the New Republic. (POC)

Smoke Screamer
this combination sonic screecher and smoke bomb was often used by Puggles Trodd. When detonated, the smoke screamer gives off thick, black clouds of smoke along with an ear-piercing wail. (TM)

Smoking Blaster
this smuggling ship was once employed by Nilya Fek'ra to transport security droid logic matrices to the rebels on Cotellier, during the Galactic Civil War. The ship's computer memory also held information on Yosger's operations, which resulted in Yosger's pirates attacking and waylaying the ship en route to Cotellier. The *Smoking Blaster* was a modified Loronar medium transport ship, measuring 75 meters in length and armed with four twin laser cannons. The ship had been in service for 50 years prior to the Battle of Endor, although its owners were heavily in debt to Yosger for the ship. (GMH)

Smoking Jets
a pre-fab bar and grill on Spaceport Row in Plawal. Like most of its kind, the Smoking Jets was build from 3 pre-fab cubes linked together in a line, with the connecting walls knocked out. (COJ)

Smoky Crystal
another name for Spook Crystals. (POT)

Smoky Dreams
Bria Lavval sang this song with Umjing Baab and his Swinging Trio aboard the Queen of Empire. (RD)

Smoor
this plant is often used by terraformers as a food source. It grows in harsh climates. (POT)

Smoppy
a putty-like substance used by the Twi-leki. (JTH)

Smugglers' Alliance
in the years following Grand Admiral Thrawn's defeat, the tenuous collaboration between the galaxy's best smugglers was consolidated into a formal alliance which agreed to assist the New Republic in any way possible. Mara Jade served as the liaison between the Republic and the Alliance. (COTF)

Smuggler's Hideaway
a bar and restaurant located on Nar Shaddaa. (THG)

Smuggler's Kit
this small, black-box device is attached to a starship's hyperdrive and identification transponder. It changes the starship's identification codes and registry information each time the ship jumps into hyperspace. (SOL)

Smuggler's Pie
this meal, which is basically a careful combination of left-overs, derived from the basic smuggler's dinner which consisted of whatever was available when the smuggler was hungry. (TNR)

Smuggler's Rest
this tavern is located on Nar Shaddaa. It has rooms available for rent, and is generally described as sleazy. Bria Tharen stayed here, while planning the Alliance's attack on Ylesia. (RD)

Smuggler's Reverse
a starship maneuver in which a ship under attack suddenly stops and swings around 180 degrees to face its attackers. (VOF)

Smuggler's Run
this collection of asteroids was once controlled by the Hutts. It served as a base of operations for many smugglers who couldn't afford the relative luxury of havens like Nar Shaddaa. The Smuggler's Run has been in use for several centuries, and has remained unchecked due to its hazardous entrance through the asteroids. Several asteroids have been hollowed out or riddled with caverns to support life, and have been nicknamed Skips. The Skips were numbered in the order in which they were inhabited. A few minor crimelords developed personal empires within certain asteroids, but their influence rarely extended beyond a single rock. After the deaths of Jabba the Hutt and Emperor Palpatine, the Run became freed of Hutt control and began to operate on its own. During this time, the failed Jedi Dolph found an ally in the crimelord Nandreeson, and together they began shipping Dolph's rigged droids through the Run to points on Coruscant and other New Republic worlds. Many smugglers took jobs working for Nandreeson and Dolph, but many of them suddenly disappeared when they got too involved. (TNR)

Smuggling Guilds
the unofficial title used by the various groups who are running smuggling operations from Nar Shaddaa. (DE1)

Smythers
this Imperial Lieutenant served under Captain Alijah Orr in the Mestra System. He constantly hounded and bullied Renea Luies, especially after Orr began his personal against smugglers. Smythers hoped to get promoted by quickly and energetically carrying out Orr's orders. He tried to catch Shamus Falconi smuggling weapons, but was unable to do so successfully. (SWJ9)

Snackquarium
this device was developed by the Hutts, and served as a living environment for the aquatic creatures they loved to snack on. (TPS)

Snagel
a member of the Imperial Select Committee. (ROC)

Snaggletooth
a derogatory name given to the Snivian race. (SW)

Snake-Eyes
Scarlet Bloodhawk's Ky'lessan second-in-command. He turns her and her Alliance friends over to the Empire for a nomial fee. (RPG)

Snakes' Den
this starport area, located on the planet Camden, was named for the fact that the starport served as a crossroads for the trade of the Outer Rim's fringe society. (CRO)

Snap Baton
this weapon appears to be a short, stocky cylinder when not in use. However, it can be snapped open with a flick of the wrist, extending the shaft into a meter-long club. The snap baton was used by law enforcement agencies which were limited in their use of laser weapons. (ROE)

Snaplaunce
this local policeman was a large, eight-foot-tall Ithorian which had relocated to the planet Nam Chorios. Snaplaunce worked with the human Grupp in maintaining the peace of Hweg Shul. He believed that Beldorion was nothing but a Hutt crime-boss. It was Grupp and

Snaplaunce that intercepted Luke Skywalker and removed him from the rocks and spears of the Oldtimers that attacked him near Taselda's house. Snaplaunce provided Luke with information on Callista's travels through the city. (POT)

SnapShoot
this was the brand name of Greff-Timms Industrial's DT3 quick-draw pulse-wave blaster. (TOJC)

Snedarl Electronics
this contractor developed a number of electronic equipment systems for the Empire. (FOP)

Sneerzick, Xalto
this human was the son of a brilliant droid designer. His early years were filled with loneliness broken only by the company of droids, which Xalto came to love as his real family. As he grew, Xalto started to believe that all droids were at least somewhat sentient, and deserved to be treated as equals to organic lifeforms. Xalto's education followed his father's footsteps, and he became a genius in droid mechanics. His behavior turned fanatical and irrational in his later years, and a tattoo of a cog and a lightning bolt on his right hand signifies his complete devotion to freeing all droids throughout the galaxy. He founded the Droid Abolitionist Movement, and a small team of confederates gathered around him, including Babalabbet Swoont, Zoonia Tantra, and a blue droid known as G-3PO. A loud and fiery speaker, Xalto was highly charismatic. When he discovered that Cosmohaul Shipping was transporting large numbers of droids, he and his followers began pirating Cosmohaul ships. He and his team infiltrated Cosmohaul's crew pool, and managed to gain access to the *Argent Lady* and its cargo of R5 droids. Xalto added his "emancipation virus" to the droids, and hoped to set them free. However, his droids' programming caused the droids to rebel even against him. His group on the *Argent Lady* was tracked and killed by the R5 droids before a group of freelance mercenaries could stop them. (SWJ9)

Sneeve
this planet, located in the Expansion Region, was the homeworld of the Sneevel race. (IWE1)

Sneevel
an alien race, the Sneevel were native to the planet Sneeve. (IG1, IWE1)

Sneeze
this unpredictable young man was a member of the Friends of Paran resistance group on Derilyn, during the height of the Galactic Civil War. He considered himself a soldier and all-around trouble-maker, and claimed to be able to smell Imperial forces a mile away. Sneeze and Kailage Lanis were good friends, although both were captured by Imperial forces during the Alliance's attempt to expose Operation: Elrood. (OE)

Sniffer
1) a BlasTech weapons detector consisting of a cube-shaped, handheld scanner. (CSA)
2) one of Leia Organa-Solo's bodyguards, he was given the nickname Sniffer because his job was to preceed Leia wherever she went. He carried a backpack filled with various electrical and chemical sensors to detect threats to Leia before she encountered them. (BTS)

Snigvine
this thorned, creeping plant is a third-generation variety used on terraformed worlds. It is a hardy plant with a dense root structure that helps anchor the soil. (POT)

Snil, Tarrant
this customs officer worked in the city of Lay Pa-Sidian, on the planet G'wenee. Snil was targetted by Grappa the Hutt for weaseling out of a bribe the crimelord had paid him, stealing from him, and generally interferring with Grappa's business. After Zee Ethda failed to capture him, Grappa sent Kil Kenix, unaware that Kenix was really Kir Kanos. Kenix quickly dispatched Snil's bodyguards, and easily took Snil into custody. Snil was then transported to Genon, and was given to the Zanzibar for one of their blood-sacrifices. (CE2)

Snillik
a thick liquer that Lando often orders when a sabacc match requires alcoholic consumption. He chooses snillik because it tastes awful, so he must sip it slowly. It is produced somewhere in the Core Systems. (LCF)

Sniper
this was the name of an Imperial attack craft developed in the wake of the Battle of Endor. A cross between a swoop and an airspeeder, the Sniper was a fast, maneuverable repulsorcraft that was protected by heavy armor and armed with a twin blaster cannon, a twin medium blaster cannon, and a concussion missile launcher. These curve-winged vehicles could attain speeds of 600 kilometers an hour, mainly because the designers fitted an immense ion afterburner just behind the cockpit. This enhanced drive system gave the Sniper a characteristic whine whenever it flew into battle. (SWG)

Sniquux
this Rodian was one of the mercenaries employed by Jabba the Hutt to infiltrate Ylesia just prior to the Alliance's assault on the planet. Sniquux was sent to Colony Nine to make sure that the t'landa Til working to get the colony operational never succeeded. Just before the Battle of Ylesia, Sniquux laid several traps of monofilament wire and portable speakers. From the speakers, he sounded the call of a thota, and stampeded the t'landa Til. The huge beasts panicked, running into the monofilament fibers and shredding themselves to ribbons. (RD)

Snit
Droopy McCool's real name. (TJP)

Snitworm
a noxious slug. (JTH)

Snivas, Jerik
a native of Lianna, this greasy-haired man served as an investigator for the Imperial Office of Criminal Investigations for many years. His successes, both in the field and in in the bureaucracy, earned him a posting as an officer in the Kwenn Station IOCI facility. However, several shady deals caught up with him, and he quit the IOCI in order to avoid being investigated himself. He remained on Kwenn Station, brokering information to the highest bidder. He also expedited the postings of bounties, matching them to specific hunters in order to minimize the paperwork a hunter was required to do in order to take on a bounty. It was later learned that Snivas had been working for Tern Ashandrik, sending less-qualified hunters to Seregar in order to help maintain Ashandrik's freedom. (ND)

Snivvian
an alien race native to the planet Cadomai, the Snivvians are short-statured humanoids with protruding lower jaws studded with short fangs and tusks. Their toothy maws have earned them the nickname "Snaggletooth." Their physiology is indicative of their environment, although it is somewhat unusual. The harsh, frigid conditions on Cadomai have given them thick skin instead of heavy fur. This skin is formed of special membranes that open and close pores to regulate heat loss, in response to temperature differences. Snivvians don't sweat, since their skin doesn't exude moisture. They also don't suffer from frostbite. The adaptations of the Snivvians to their enviroment makes them excellent scouts and trackers. They have evolved a high level of genetic technology, a result of their intense desire to breed out undesirable characteristics. The Snivvian biology produces two offspring at every birth. Normally, the birth results in one male and one female child. However, a flaw in their genetics - the so-called Blood Code - produces twin males once every several million births. Only 200 such births have been recorded in Snivvian history, but all have led to trouble. The flaw reveals itself in one of the male twins, and ususally causes the male to become emotionally unstable. It mutates the male throughout his lifetime, resulting in an sociopathic individual capable of destroying Snivvian civilization. Thus, the Snivvians strove to discover the possibility of twin males and what causes one male to be flawed. However, this genetic technology has given them a false sense of security, and their strength as a race led them to become enslaved by the Thalassians several centuries before the Galactic Civil War. They were rescued by the Old Republic, which helped introduce them to hyperspace travel. This continued travel through hyperspace has somehow caused genetic changes in the Snivvians, and the possibility of male twins is on the rise. As a race, they have begun to recede, desparately trying to prevent the birth of unstable male twins. (GG12, CCG7)

Snogar
this species of creatures inhabit the ice world of Ota, where they were constantly repairing their heating machines to stay warm. These shaggy humanoids are a primitive race that have devolved from a highly-technological race. These ancient ancestors are known among the Snogars as the Old Ones, and supposedly developed the heating machines. The Snogars barely survived life on Ota. Sometime follwoing the Battle of Yavin, they were able to capture Luke Skywalker and Boba Fett, and demanded that the two fix their machinery. The two escaped, but returned to the Snogar city to rescue Han Solo. In the ensuing battle, the Mole appeared and pinned Fett to a wall with a magnet while the others escaped from the Snogars. (CSWEA, EGC)

Snogrutt
this Gamorrean developed the large, ultrasonically-enhanced axes used by Jabba the Hutt's guards. (CCG7)

Snoopscoot
this was fighter pilot slang for any recoinnaissance craft, such as the Incom T-65R, designed to get in and out of a system to collect data without being discovered. (IR)

Snoova
this infamous bounty hunter was a Wookiee. He learned the trade while we was indentured to Asteria, but eventually earned his freedom. Snoove kept the fur on top of his head cut in a spacer's flat-top, with the hair on the sides and back of his head pulled into a long ponytail. Snoova was captured by the Twi'leki crimelord Lonay, as part of Prince Xizor's plans to capture Luke Skywalker and discredit Darth Vader. Chewbacca pretended to be Snoova when he and Leia Organa infiltrated Coruscant to meet with Prince Xizor. (SE)

Snopps III, Regenald Hanniper
this man was the youngest son of Zafiel Snopps, but was nothing like his father. Regenald failed to gain entry to the Imperial Academy, despite some string-pulling by his father, and he lacked the focus needed to be a true officer. He believed himself to be the most important person in the galaxy, and was known to be paranoid about his delusions of grandeur. He spent much of his time trying to entertain himself, often gambling on luxurious worlds like Spira, threatening to call in his father's Imperial forces wheneer things didn't go his way, in order to reassure himself of his own importance. (SWJ1)

Snopps, Zafiel
this Imperial governor once presided over the Corluag House of Citizens, ensuring that the planet remained under Imperial control during the height of the New Order. Before this, Snopps was a Senator to the Old Republic. (SESB, SWJ1, SWJ12)

Snoruuk
this mobile mushroom is found in the forests of the planet Gamorr. They grow in rings of up to 30 individual plants, and each plant has a "foot" that it uses to cross the forest floor. The Gamorreans have discovered that, if you have enough patience, the snoruuk can be herded like other creatures by tapping on their caps. The ring moves away from the vibration. The snoruuk is a staple food of the Gamorreans. (SWJ10)

Snot Vampire
a derogatory term for the Anzat race of predators. (TJP)

Snow Demon
native to Toola, these flying predators have white talons, massive sharp teeth, and a purple tongue. Their long tails are covered with hair. Snow demons average 1.5 meters in length, with a wingspan of up to 3 meters. Like the Whiphids, snow demons prey on mastmots, which often brings the two species into competition. These creatures hunt in flocks, and fly with the use of wings combined with a methane-filled gas bladder in their digestive tract. (CPL, SWJ10)

Snow Falcon
an extinct species of birds. (DA)

Snow Hawks
a division of Imperial Cold Assault Stormtroopers. (SWSB)

Snow Nara
a pleasure barge that operates on the ice-world of Toloran, the *Snow Nara* caters to those tourists who wish to go ice skiing, sightseeing, and ice dragon hunting. (DFRSB)

Snow Snake
a vicious creature found on the planet Ota, snow snakes are covered in a deep indigo fur and have pointed snouts filled with sharp teeth. (CSWEA)

Snow Stork
a species of large, white-plumed bird native to Berea. (TBSB)

Snow Wolf
this large, white predator is native to the higher volcanic mountains of the ocean world Kabaira. (SWAJ)

Snow-borer
a this specialized repulsor-craft was used dig through ice and snow to form tunnels. Mining operations and explorers used them to reach solid ground beneath the surface of icy worlds. (MOC)

Snowspeeder
converted Incom T-47 airspeeder used on Hoth by the Alliance as a low-altitude fightercraft. They had to be specially modified to operate in the extreme cold of Hoth's ecology, as well as to survive military duty. They are heavily shielded, and the standard cockpit has been replaced with a Y-wing cockpit pod. They are two-man ships, and have two heavy laser cannons (one on each wing) and a rear-mounted harpoon cannon. The modifications performed by the Alliance limited the T-47's ceiling to only 175 kilometers. (ESB, SWSB)

Snowtrooper
another name for an Imperial Cold Assault stormtrooper, this is a specially-trained stormtrooper who has been conditioned to work in extremely cold conditions. They have modified body armor which generates heat and recycles oxygen. (ESB, SWSB)

Snoygal, Paxtrell
this old man was a representative of Cosmohaul Shipping. He had spent the majority of his life plying the space lanes for the Old Republic, but has since seen better days. He lost most of his teeth, and his breath became very bad. He lost his left eye under unknown circumstances, but had it replaced with a jeweled senor. Snoygal was directed by Felben Cuplatt to hire some freelance mercenaries to protect Cosmohaul transports. Snoygal provided the mercs with the *Argent Lady* from which to run their operation, which resulted in the discovery of Xalto Sneerzick's crew and their defeat. (SWJ9)

Snubfighter
another name for an X- or Y-wing. (SW)

Snubship
another name for an X- or Y-wing. (SME)

Snufftalon
this huge Wookiee was employed as an enforcer by the owner of Shilley's, on Questal. (GCQ)

Snurf
a small parasite. (JTH)

Snyle, Sarchen
this meticulous Imperial customs agent worked at the Brentaal starport during the Galactic Civil War. He was secretly sympathetic to the Alliance, and often overlooked suspicious cargoes whenver they were bound for Alliance bases. He appeared as gruff and angry as any other customs officer, and made sure he badgered each starship captain with the same vigor, no matter what their allegiance. However, working in tandem with Morrina Reugus, Sarchen would make sure that Alliance starships in the port received a lighter scrutiny than other ships. (CRO)

So Much for Tact
this song, written and played by the band Deeply Religious, first appeared on the compilation *Advanced Explosives Handbook*. It was banned by the Imperial Board of Culture. (GG9)

Soarer
a huge, winged alien native to Ammuud, these reptilian avians have long, sharp beaks and large claws. While they are severely limited in intelligence, they are still cunning predators who use speed and surprise to capture their prey. They are carnivorous, often feeding on grazers. (HSR)

Socco
this world of barren, rocky wastes is the second planet in the Outlier System based around Sacor. (CTD)

Socker, Nap
this smelter was one of the colonists of the planet Name Chorios. He was in business with Tinnin Droo. When Dzymand Seti Ashgad began inciting the Newcomers to revolt, Socker was badly burned when a Force storm suddenly ignited the smelter. The burns and trauma he suffered resulted in the loss of his legs. (POT)

Society of the Black Bha'lir
this guild organization was made up of smugglers and pirates who had adopted the planet Socorro as their base of operations. They maintained a high standard and strict work ethics, and all members were required to adhere to them. The Society was also the primary members of the government on the planet Socorro, although leadership of the planet is divided among the four main tribes and other criminal organizations. The Society also maintained a presence in the Omman System, and was a bitter rival of the Hutts. *Note that* Secrets of the Sisar Run *indicates that this society is of Corellian - not Socorran - heritage*. (BSS, SSR)

Soco-Jarel Station
located within the Ibhann'I Tribal Lands near Vakeyya, on Socorro, this was the planet's major city and the location of landing pads and hanger bays. It offered smugglers and pirates high-quality repairs at reasonable rates, as well as a wealth of residences and safehouses to live in. Among the natives of Vakeyya, the starport was known as the "stargate of the city," for all visitors to Vakeyya must pass through it. (SWAJ, BSS)

Socorran Shield
this was a nickname used to desribe the Society of the Black Bha'lir. (BSS)

Socorro
this planet was the innermost of two worlds orbiting the red giant Sokor. A planet over very little natural value, it was named for the Old Corellian term which meant "scorched earth." It was an arid world covered with eons of volcanic ash. It has long been a safe haven for pirates, free-traders, and outlaws. The planet was first settled during the Old Republic, some 3,000 years before the Battle of Yavin. Six colony ships originally set out to settle the planet, but two were lost on the trip. The colonists evolved over time into several nomadic tribes and a population which preferred to stay in the cities. (SWAJ, BSS)

Sodarra
this Imperial Captain was in command of a team of highly-skilled stormtroopers shortly after the Battle of Yavin. Sodarra and his team were dispatched to Ord Mantell by the Emperor himself, when it was learned that Darth Vader's TIE Advanced cockpit had been located there - with the Dark Lord himself inside and unconscious. They managed to recover the cockpit before Governor Vellam, and fled Ord Mantell in a CR90 corvette. Vellam dispatched the *Eradicator* to intercept them, and they were shot down over Mon Torri. There, they encountered Han Solo and Chewbacca, who were flying the *Millennium Falcon* to Tatooine to intercept Alfreda Goot. Both ships were damaged, although Alfreda provided the necessary parts to repair the *Falcon*. Sodarra then tricked Han Solo into believing that the cargo he and his men were carrying was a prototype cloaking device that he and his men had stolen from Governor Vellam, shortly after they defected from Imperial service. Sodarra claimed that they had planned to sell the prototype to Ploovo Two-for-One, but the crimelord doublecrossed them and they were on the run. Han, meanwhile, was racing against Alfredo Goot, in an effort to recover Leia Organa. Han believed Sodarra's story, and agreed to help the "ex-Imperials" get to Shador, where they would drop off the cargo. On Shador, they were double-crossed by Lieutenant Birdloe, who was actually a spy for Governor Vellam, but they managed to flee the planet and reach Tatooine. There, Han discovered the true nature of Sodarra's cargo shortly before he rescued Leia. Han and Sodarra reached a "gentlemen's agreement" that allowed both parties to walk away from the situation. Sodarra and his men then arranged for passage to Coruscant with Vader's body. (SL)

Sodbeast
this slow-moving creature is found in the Kidron System. (POT)

Sodonna
this is the smallest city on the planet Teyr which had its own spaceport. Sodonna was one of the terminus stations of the River District Flyway, and it straddled the Noga River. Nearly 500 years before the birth of the New Republic, Sodonna served as the gateway to the Inner River District of Teyr, but the city's splendor and importance have since dwindled. (SOL)

Sodonna Syndic
this was the ruling body of the city of Sodonna, on the planet Teyr. (SOL)

Sodrab
this Imperial *Carrack*-class cruiser was part of the fleet which protected the Damorian repair yards near Esseles. It was destroyed by the Alliance just prior to the Battle of Endor. (XWA)

Soe
one of the multitude of species of scalefish which inhabit the seas of Naboo. (IG1)

Soft Landings Inn
this flophouse was located on Quarter Moon Street, in the third quadrant of the Senate District on Coruscant, some twelve years before the Battle of Naboo. Despite its shabby appearance, it was known as a place where spacers could get a few hours' rest in between runs. (DH)

Sogthane
this is a gas made by the Gungans from xosha grass. (GF)

SOIT
see Standard Officers Intelligence Test (FC)

Sojis
this Imperial Navy Lieutenant served under Ors Dogot on the *Bloodprice*. He patrolled the area of the galaxy known as Sector 5, working under the command of Warlord Foga Brill. Sojis, like all the rest of the *Bloodprice*'s crew, was killed when Dogot ordered the ship to intercept the Teljkon vagabond. The vagabond's defenseive mechanisms were brought on line, and the ship fired on the *Bloodprice*. The starship was destroyed. (SOL)

Soknar
this custom-made weapon was created by the master smith Mlatar Thon Gra for his friend, Cene Gilvent. It was forged to take advantage of the best properties of history's finest weapons, including the Barnax *Twenchok*, the Drevun Six's Somreth tri-blade, and the Coynite *sat'skar*. (AIR)

Sokor
this unstable, red giant star is the primary body in the Socorro System. It is belived that when Sokor expanded to its current state, it destroyed the innermost three planets of the original system, creating the Thrugii Asteroid Belt and thrusting the planet Neftali into a wider, erratic orbit. (BSS)

Solacton
this was the primary planet in the remote Solacton System, a place where several minor hyperspace routes intersected. These routes connected the Sisar Run to the Iotran Expanse. (SSR)

Solaest Uprising
a revolt that occurred during the Galactic Civil War, it was suppressed by the Imperial Navy. (SWSB)

Solar Flair
this Ghtroc 720 freighter was owned by the Alliance, and loaned to Devon Fuller during the Galactic Civil War. It was an old ship that had been heavily modified and continually pushed to its limits. (GG9)

Solar Flare
this modified YT-1300 freighter was owned by the tramp freighter captain Trynic. The ship's engine section was modified to accept a larger hyperdrive, and the space between the forward mandibles was used as additional cargo space. A pair of turret-mounted laser cannons occupied the dorsal and ventral weapons pods, while a turret-mounted heavy blaster cannon replaced the portside escape pod. (GG6)

Solar Terrors
this pirate group was formed by Venslas Beeli and several other pirates, during the early days of the New Order. The Terrors were infamous for their ability to capture other starships, which was their primary method of acquiring new ships for their own use. The Terrors were captured by Imperial Captain Lev Kepzen and the *Feral*, and used in the effort to locate the *Far Orbit*. The Empire forced the Terrors to act like privateers hoping to help the Alliance out. (FOP)

Solar Wind Squadron
this group of New Republic B-Wings served aboard the *Allegiance* during the defense of Adumar. (SOA)

Solarflower
a flowering plant which grows to incredible heights. (TME)

Soldier's Life is a Sorry Thing
this song was written by Rorax Falken for the band, Ghost Jedi. (XWPA)

Solenbaran Merchant Route
this remote hyperspace trade passage connected the planet Saclas with other, more profitable, worlds. (AIR)

Soleric
this Imperial Navy Commodore was in command of the small fleet which patrolled the Induparan Crown Worlds during the Galactic Civil War. After the Alliance started employing pirates to ambush Imperial starships, Soleric's forces were hard-pressed to maintain control of the systems. (PP)

Solferin Shipping Company
a Bothan-owned interstellar transport corporation, their branch office on Dordolum was the target of rioters which were incited by Klif and Drend Navett. (SOP)

Solgg Chemical Company
this mining operation was responsible for the discovery of cirrifog in the atmosphere of Monor II. They established a base there, naming the world Kline Colony after its discoverer, Eujustus Kline, and mined the microcrystals for the Empire. (SWJ10)

Soli
this plant was grown on the planet Telos as a source of cereal grains. (DOR)

Solidarity
one of six Kathol Republic *Marauder*-class corvettes sent to rescue the *Bravado III* from attack, shortly after the *FarStar* offered assistance. The 195-meter vessel was armed with eight double turbolaser cannons and three tractor beam projectors. (KO)

Solitary World
a musical composition played by Figrin D'an and the Modal Nodes. (TME)

Solk, Chanto
an old acquaintence of Han Solo, Chanto Solk made a great deal of money during the Galactic Civil War by anticipating the demand for starships, and selling to the side that needed them. When his health started to fail, he married Karia Ver Seryan, a life witch on Leria Kerlsil, in 28 NE. She Supported him for five years, and in return was named the heiress to his fortunes. Solk died in 32 NE, when Karia was forced to withdraw her Support. Chanto Solk was Karia's 49th husband. *Note that* Cracken's Threat Dossier *indicates Solk's first name is* Chantu. (AC, CTD)

Sollaine
this man was easily distinguished by the cybernetic replacements he used for arms, because he made no pretense to disguise them. Sollaine chose not to have them covered with synthetic skin, making his appearance that much more fearsome. During the height of the New Order, Sollaine was in command of the Imperial Security Bureau, and was appointed by Emperor Palpatine himself to ferret out the location of Alliance spies who had infiltrated Imperial service. Sollaine was recommended for the work by Darth Vader, shortly before construction was completed on the *Executor*. In reality, Vader simply wanted Sollaine out of the way, and Sollaine never forgave the Dark Lord. Sollaine tried to intercept Rivoche Tarkin on Corulag, shortly before the Battle of Hoth, ignoring the list of suspected Alliance agents provided by Vader. When Vader learned of Sollaine's execution of Captain Nevik, the Dark Lord intercepted Sollaine at Corulag and executed him with a clean swipe of his loghtsaber. (SWJ12)

Solo, Anakin
Han and Leia's second son, he is incredibly strong in the Force, especially for a child so young. By the time he is three, Anakin's gifts have become obvious to his uncle, Luke Skywalker. By the time he is seven, he has demonstrated a remarkable ability to make anything mechanical work, regardless of whether he understands the device's purpose or its components. His siblings, Jacen and Jaina, have discovered his abilities, and use them to bypass locks and security cameras. They even tried once to have Anakin create a working droid from various scrap components. Unfortunately, the primary motivator Jacen found was faulty, and the droid blew up. Anakin figured prominently in the discovery and activation of some of the Corellian planetary repulsors during the reign of Thrackan Sal-Solo on Corellia. He continued to show great aptitude with the Force, and when his siblings returned from their initial studies on Yavin 4, Anakin was allowed to go as well. He was eleven at the time, and was immediately befriended by Tahiri. Together, they discovered the Golden Globe beneath the Palace of the Woolamander and the existence of the ancient Jedi Master Ikrit. He returned to Yavin 4 following the attack by the Shadow Academy, and helped rebuild the Great Temple by veiwing its rubble as a huge puzzle to be solved. Anakin, as well as his brother Jacen, trained directly with Luke, when Luke began moving the new Jedi Knights back to the pre-Empire format of teaching. Both brothers had different ideas on what the future of the Jedi should be. Jacen agreed with Luke, that the formation of a new Jedi Council would help bring the vigilantes under control. Jacen also believed more in the spiritual aspects of the Force, while Anakin held to the physical uses of the Force. They clashed often, claiming their intense lightsaber duels were simply training. When the Yuuzhan Vong invaded the galaxy, Anakin was forced to act on his beliefs, and doggedly protected Mara Jade Skywalker on Dantooine. After saving her, Anakin learned that he was needed at Centerpoint Station. Archaeologists and engineers at the Station had been trying to reactivate it, but discovered that the Station had attuned itself to Anakin’s fingerprints, brainwaves, and DNA. It wouldn’t activate without him. The New Republic hoped to use the repulsors onboard the massive station to wipe out the Yuuzhan Vong fleet, but Anakin refused to be the wielder of such power. Thackan Sal-Solo took the shot instead, but only succeeded in destroying much of the New Republic’s fleet at Fondor, including most of the Hapan fleet which supported it. Thrackan was portrayed by the media as a hero, while the Jedi Knights were vilified for their lack of action. In the wake of the Battle of Fondor, Anakin’s training was taken up by Luke himself, in an effort to refocus Anakin’s powers. (DE1, COTF, AC, GG, LW, SHA, VP, JE, BP)

Solo, Berethon e
one of Han's early ancestors, he introduced democracy to the Corellian Empire. He lived nine generations before Han, some 300 years before Han was born. (CPL, TPS)

Solo, Dalla
born on the planet Duro, Dalla Solo was Han Solo's grandfather. He was forced to change his name to Dalla Suul to avoid notice following the hanging of his fatherm Korol Solo. He was a kidnapper and pirate, known to the galaxy as Dalla the Black. His illegitimate daughter was Thorm Hrekin's mother. *This contradicts the heritage put forth in* The Paradise Snare*, which documents Denn Solo as Han's grandfather.* (CPL, TPS)

Solo, Denn
this man was a native of the planet Tralus. Denn Solo never liked human servants, and always had droids working for him. He married Tira Gama, and she was pregnant when a group of pirates attacked the outling worlds of the Corellian System. She gave birth to twins just before the attack on Tralus. She managed to flee with a daughter, whom she later named Tiion, and they hid in the hills. Denn fled with a son, but they were lost in the battle. After Thrackan Sal-Solo and Han Solo discussed it, they came to the conclusion that Denn Solo was actually Han's grandfather, and that the son he fled with was Han's father. *This contradicts* The Courtship of Princess Leia*, which documents Dalla Solo as Han's grandfather.* (TPS, CPL)

Solo, Han
Han Solo was born on Corellia. He was a good student, and caught the eye of Imperial Senator Garm Bel Iblis with his pointed questions during a school political rally when Han was 11. Some of his friends goaded him to ask Bel Iblis about the growing xenophobia in the Senate, as well as the apparent internal corruption in the Old Republic. This helped Han get an appointment to the Academy on Carida, where he excelled. Following his graduation, he was considered for Naval Officer's training, but he was sidetracked by Imperial atrocities against the Wookiee race. On a particular mission, Han tried successfully to rescue a Wookiee slave named Chewbacca. Chewbacca claimed a life-debt to Han even as Han was receiving a dishonorable discharge from the Imperial Navy. They were forced to flee Imperial control and live their lives at the fringes of the lawful world. For a number of years, Han tried to shake Chewie, who was always at his side. Even though Han took the worst kinds of jobs, Chewie stuck with him. Eventually, Han realized the depth of a Wookiee life debt, and accepted Chewie as part of his life. Han was awarded a second-level set of Corellian Bloodstripes for his bravery and selflessness in rescuing Chewbacca. (It is unknown at this time how Han earned his first-level Bloodstripes.) They turned to smuggling, using Han's starship knowledge and Chewie's muscular and mechanical skills to quickly gain recognition in the smugglers' world. Han's skills at gambling became equally sharp, and in a famous Sabacc match, he managed to win the smuggling ship *Millennium Falcon* from Lando Calrissian. With a ship and a partner, Han had many adventures. He spent a number of years based on Nar Shaddaa, working with Shug Ninx and falling in and out of love with Salla Zend. He left that life behind to work in the Corporate Sector, and spent a number of years there with Doc, Jessa, and Roa. After all these adventures, Han ended up in the domain of Moruth Doole and Jabba the Hutt. Han was one of many pilots who were contracted to make the Kessel Run and smuggle spice out from beneath Imperial control. Han made the run a number of times, once in under twelve parsecs. However, his last run almost cost him his life. He was set up by Doole, who was in the process of being set up by Jabba the Hutt, and the Imperials were tipped of as to the time of Han's Run. In order to escape the Imperials, Han was forced to dump Jabba's spice and flee. This earned him a death mark from Jabba, and Han was again forced to go underground. In an effort to make some extra credits and pay off Jabba, Han accepted Obi-Wan Kenobi's offer of 17,000 credits to transport Kenobi, Luke Skywalker, R2-D2 and C-3PO to Alderaan. The mission was sidetracked as the *Millennium Falcon* was captured by the first Death Star. Han and Luke rescued Princess Leia Organa, and brought her to Yavin 4. Han tried to leave with his reward money and pay Jabba off, but his conscience interfered again. He destroyed Darth Vader's wingmen and gave Luke the time he needed to destroy the Death Star. Following the Battle of Yavin, Han spent time with the Alliance, helping them gain key victories against the Empire while trying to stay one step ahead of Jabba's mercenaries. He was even promoted to the rank of General in the Alliance. After a close call with a bounty hunter on Ord Mantell, Han again tried to return and pay Jabba, only to be forced to Cloud City while escaping Darth Vader and the Imperial Navy. During this time, he and Princess Leia began to fall in love. This trip reunited Han with Lando Calrissian, but led to Han's being tracked by Boba Fett, imprisoned in carbonite, and returned to Jabba for the reward money. Han was freed by an elaborate plot by Luke Skywalker on Tatooine, and Han rejoined the Alliance to lead the ground assault on the forest moon of Endor. His timely destruction of the second Death Star's main shield helped the Alliance destroy the space station and the Emperor, thus ending the Imperial Civil War and restoring the Republic. Following the formation of the New Republic, Han and Leia tried to continue their relationship, but Leia's duties often interfered. Han resigned his commission with the New Republic, but stayed on as a freelance pilot. Following the Battle of Bakura and the fighting on Dathomir, Han and Leia were finally married. Their marriage produced twin children - Jaina, a daughter; and Jacen, a son - as well as a second son, Anakin. Leia's Force sensitivity was passed onto all of the children, and this made them prime targets for the Jedi clone Joruus C'Baoth and the reborn Emperor Palpatine. Han and Leia continued to protect their children against the Imperial threat. During a vacation from his wife's Republic world, Han and Chewie were shot down over Kessel, and captured by Moruth Doole's forces. He was forced to work the spice mines for Doole, which led him to discover Kyp Durron and the Maw Installation. Han's friendship with Kyp helped avoid serious damage when Kyp was corrupted by Exar Kun's spirit. Despite the fact that Han had resigned from service to the Republic after his marriage to Leia, he was often pressed into service. One of those times occurred during the Yevethan Purge. After Etahn A'baht was unable to blockade the Koornacht Cluster, Han was temporarily promoted to Commodore and placed in command of the Fifth Battle Group. This move was designed to keep Leia's supporters, as well as the supporters of Borsk Fey'lya, from arguing over the position and focused on the battle. However, the deceit of Tig Peramis provided this information to Nil Spaar, who sent several of his Interdictor cruisers to intercept Han's shuttle before it reached the fleet. Han was tortured and interrogated by Spaar himself. Later, Han was instrumental in the resolution of the problems in the Corellian Sector, overcoming the Human League and the actions of his cousin, Thrackan Sal-Solo. Han and Chewbacca continued to serve the New Republic, despite the fact that they had resolved their commissions long ago. However, Han met his match when the Yuuzhan Vong invaded the galaxy. During a rescue mission to Sernipdal, Chewbacca was stranded on the planet while trying to ensure that Han and his son, Anakin Solo, made it to the *Millennium Falcon*. Chewie died saving them, and Han immediately blamed Anakin, who had been piloting the *Falcon*. He soon realized that there was no fault to be givenin Chewie's death, since the Wookiee was simply honoring a life-debt with all his strength and energy. This did nothing to soothe Han's heart, though, and he distanced himself from his friends and family while trying to come to terms with his grief. He found an outlet when Roa asked him to help locate Reck Desh. Han took off for Ord Mantell, only to have Roa captured by the Yuuzhan Vong. As Han fled the Jubilee Wheel, he found an unexpected ally and friend in Droma, a nomadic Ryn. However, Han's relationship with Leia deteriorated when he explained that he was headed back out to find Roa and help Droma

locate his family. Their estrangement only worsened in the aftermath of the Battle of Fondor. Han remained behind, helping to get Droma and his family settled on Abregado-rae, then helping Roa recover from his captivity. Leia continued to work with SELCORE, and refused to meet Han on Coruscant. After the loss of Kalarba, Han ran into Leia on Duro, and they decided to stop being foolish and restore their lives. *Han Solo was portrayed by Harrison Ford in all three* Star Wars *films. Han Solo was portrayed by Perry King for the Star Wars and The Empire Strikes Back Radio Dramas on National Public Radio.* (SW, SWR, ESB, ESBR, ROTJ, CPL, HTTE, JS, COTF, SE, CSA, SOL, HT, JE, BP)

Solo, Jacen
Han Solo and Leia Organa Solo's first son, born on Coruscant in 28 NE. He is very strong with the Force, as is his twin sister, Jaina. Jacen has the special ability to communicate with animals. When he and his sister turn 14, they attend Luke Skywalker's Jedi Academy on Yavin 4. While there, Jacen develops an extensive collection of the jungle moon's exotic fauna, many of which escape the cages built for them by Jacen's sister, Jaina. When he finally constructed his own lightsaber, Jacen chose focusing stones which produced a glowing, emerald green blade. He later trained directly with Luke himself, as Luke began moving the new Jedi Knights back to the pre-Empire style of teaching. Luke also trained Jacen's brother, Anakin, although both brothers had different ideas on what the future of the Jedi should be. Jacen agreed with Luke, that the formation of a new Jedi Council would help bring the vigilantes under control. Jacen also believed more in the spiritual aspects of the Force, while Anakin held to the physical uses of the Force.They fought often, verbally and with lightsabers, both claiming their intense sessions were simply training. He traveled with his younger brother, Anakin, to Centerpoint Station, just before the Battle of Fondor, but urged Anakin not to use the Force to fire it. When Thrackan Sal-Solo fired it instead, and nearly destroyed the combined Republic and Hapan fleets, Jacen felt himself lost in his struggle to understand the Force. After having an intense vision of the galaxy, teetering on a single balance point that he alone controlled, Jacen tried to stop using the Force altogether. His family tried to bring him out of this mental state, but Jacen doggedly refused. However, when his mother was threated by the Yuuzhan Vong on Duro, Jacen realized that he had reached the balance point in his vision. Drawing on the Force, he managed to escape with his mother and get her to safety. (TLC, CS, HTF, DK, VP, BP)

Solo, Jaina
Han Solo and Leia Organa Solo's first daughter, born on Coruscant in 28 NE. She is five minutes older than her twin brother, Jacen, and is equally strong with the Force. She has certain mechanical abilities, much like her father, but not as strong as her brother, Anakin. When she and Jacen attend Luke Skywalker's Jedi Academy on Yavin 4, at the age of 14, she collects all sorts of old technology from the original Alliance base, using some of it to create cages for Jacen's exotic collection of creatures. Others she keeps to see if she can repair them. Jaina created a lightsaber of violet light while studying at Luke Skywalker's Jedi Academy on Yavin 4. She later trained directly with Mara Jade, after Mara's marriage to Luke, when Luke began moving the new Jedi Knights back to the pre-Empire style of teaching. A real student of the Force, Jaina found it hard to be around her mother when she tried to use the Force. Jaina felt that Leia used her skills with the Force as a kind of toy, nothing really serious and often clumsy in operation. During the Yuuzhan Vong invasion of the galaxy, Jaina put her skills with the Force to work as a member of Rogue Squadron, flying an X-Wing into battle against the aliens. She survived a number of engagements, but was forced to eject from her fighter during the defense of Kalarba. She was caught in the explosion of the *Champion*, and suffered blinding damage to her eyes which left her with fuzzy vision for several weeks. She was shipped off to Duro, to make room for more desparate injuries, and helped her father in the evacuation of Settlement Thirty-two. Over time, her eyesight returned. (TLC, AC, HTF, ROM, VP, DTO, BP)

Solo, Jarik
this street urchin from the Corellian sector of Nar Shaddaa once claimed to be a relative of Han Solo's. He claimed that his father, Renn, was Han's father's second cousin. Han didn't believe for a minute that the youth was his relative, but his own years of eking out an existence as a beggar told him to take Jarik in and keep him off the streets. Roa eventually confirmed that Jarik was nothing more than a street kid. Jarik accompanied Han and Chewbacca on many adventures in the *Bria*, including several Kessel Runs. When Han decided that he had to leave Nar Shaddaa to escape an impending marriage to Salla Zend, Jarik stayed behind to pursue a new girlfriend and a job at Shug's Spacebarn. Although the girlfriend left him, Jarik continued to work for Shug Ninx. When Han returned to recruit smugglers fo the assault on Ylesia, Jarik joined up, having lost his girlfriend but maintaining his skills. He joined the team which attempted to destroy the turbolaser emplacement protecting the planet, but was killed in the firefight which preceded the Alliance's victory. (THG, RD)

Solo, Jonash
Jonash was the son of Dalla Suul, and Han's father. (CPL)

Solo, Korol
Han's great-grandfather, and a pretender to the throne of Corellia. He was hanged for his crimes. (CPL)

Solo, Renn
this was supposedly Jarik Solo's father. (THG)

Solo, Tiion
see Sal-Solo, Tiion. (TPS)

Solo, Tira Gama
see Gama, Tira. (TPS)

Solo Embarrassment Factor
this was a private joke between Han Solo and his wife, Leia Organa-Solo. Coined by Leia, it referred to the way in which all of Han's plans to create a private vacation for them always ended up in ruin. (VOF)

Solo Holotheater
the name Han Solo gives to his makeshift holotheater on Kamar. It is basically a natural amphitheater in the Badlands desert, and Han uses a Brosso Mark II holoprojector (left over from an unpurchased cargo) to display the features. It was short-lived, however, for the Kamarians destroyed it after Han failed to show a feature about a water planet, denying the Kamarians their fantasies. (HSR)

Solo Strobe
this was a model of personal location device produced by Saladar Systems. The Solo Strobe was developed to help a lost being indicate their position to a rescue team. In a pinch, it could also be used to blind an attacker. (PSG)

Solo's Bane
see Renlo (GG10)

Solomahal
this large-bodied alien was a veteran of the Old Republic military who retired from active duty following the Clone Wars. He has since been a scout, working in the Outer Rim Territories. (CCG2)

Solonar Rangers
this was a group of para-military mercenaries who were active during the Galactic Civil War. They were easily distinguished by the blue-and-yellow coloration of their armor and vehicles. (MBC)

Solum'ke
this Weequay female and her beloved, Diergo-Rea Duhnes'rd, were vacationing on Zelos II when they were approached by K'zk. The Qwohog convinced them to finance a treasure hunt to the Zelosian Chine, and Solum'ke quickly agreed. Despite finding the treasure, they were double-crossed by K'zk, who left them to die as the tides rose around them. Solum'ke and Diergo-Rea were eventually rescued by another group of vacationers, but were flat broke. (TFNR)

Solus, Dapp
a native of Nar Shaddaa, this man never grew up from playing pirate games as a child. The problem for those he didn;t consider to be friends was that he still played them like a child, with reckless abandonl, but as a grown-up he had size, strength, and experience to back up his enthusiasm. After stealing a ship and wandering the galaxy for a few years, he met up with Salem Victory. The two of them collaborated on the design of the *Starcat*, and eventually formed the Happy Blasters. He was a competant and ruthless right-hand-man to Victory's brains and vision. It was rumored that Dapp had several cybernetic implants, but no one ever learned exactly which partsof his body had been replaced. (SWJ13)

Solusar, Kam
a Jedi Knight, son of a Jedi slain by Darth Vader. He spent years hiding from the Empire in the most remote parts of the galaxy. When his whereabouts were discovered by a group of Dark Jedi, he was tortured and forced to embrace the Dark Side of the Force. The reborn Emperor used him as one of his personal Dark Jedi on Byss. When Luke first met him on Nespis VIII, Luke sensed his strength in the Force behind the Dark Side facade, and challenged Kam to a game of Lightsider. Luke won, and convinced Kam to return to the Light Side. Kam eventually returned to Luke, joining the Jedi candidates on Yavin 4. He became one of Luke's most gifted apprentices, and became a full Jedi Knight several years after the death of Palpatine's clones. Kam fell in love with Tionne, and the two were married shortly before the Yuuzhan Vong invaded the galaxy. They acted as the administrators of the Yavin 4 facility for many years, and Kam himself presided over a solemn Jedi wedding for Luke and Mara Jade, before the pair were wedded in a public ceremony on Coruscant. (DE1, DA, DTO, U)

Solusar, Ranik
a Jedi Knight killed by Darth Vader during Palpatine's Jedi Purge. Ranik had a son, Kam, whom he taught in the ways of the Force. (DE2)

Somago
this carnivore was related to the raen sovra, but lived far from the electrically-active vinna forests on Tenek. Known as a choker, this creature has a muscular body which is uses to constrict its prey. Somagos would hang in the branches of trees and wait for prey to wander by. It would drop out of the tree and latch onto its intended prey with its sharp claws. Once attached, the somago would entwine its body about its victim and begin to constrict its muscles, effectively choking the prey. There were several forms of somago, including the sheet somago, saddle somago, and tapestry somago, each identified by its body shape and attack method. The rarest form is the helmet somago, which has a bell-shaped body which was adapted to capturing humanoid prey. Xenobiologists specualte that the helmet somago is an evolutionary throwback to the time when humanoid life lived on Tenek. Once the somago chokes the life out of its prey, it then fed on the dead body with several small mouths on the underside of its body. (COG)

Somavva
this planet was the first to report to the Independent Trader's Infonet that the Empire was boarding free-traders' ships, shortly before the Battle of Hoth. (SWJ13)

Somax, Greg
a mathematics instructor stationed at the Imperial Academy during the Galactic Civil War, Somax was really an Alliance recruiter. He would review each class for potential recruits, and supply their names to a nearby Alliance agent. (RASB)

Sombure Sector
this area of the galaxy is located near the Wornal Sector. (SWAJ)

Somin City
this city, located on the planet Seltos, is known to be the home of the largest group of Tarro in the galaxy. *Note that* Twin Stars of Kira *often refers to it as Sommin City.* (GG12)

Sommen
this Alliance agent was infiltrated into Neuro-Saav's Tauber facility, shortly after the Battle of Yavin. (AIR)

Somms
this blond-haired Corellian served Black Sun under the command of Zekka Thyne, before the near-human was imprisoned on Kessel. (TFE)

Somniject
this poison was a fast-acting sedative that rendered the victim unconscious in a few seconds. It was never fatal, and could be counteracted by the injection of an anti-toxin. (SL)

Somreth
this three-bladed weapon was the trademark sword of the Drevun Six. (AIR)

Sonam-Ha'ar
this man was a native of the planet Cinnagar, some 5,000 years before the Battle of Yavin. He resembled a wizard, with a hooded cape covering his bearded, hawk-like face. (GAS)

Sonda Armament
a small company contracted by the Empire to design and built armored dropships, such as the AIC-4. (SWAJ)

Sondarr
this planet was the site of the base of operations for Star's Nova. (WBC)

Sondarr Base
this was the name of the base of operations maintained by Star's Nova. It was located in the Lunnes Wastes of the planet Sondarr. (WBC)

Sondat
manufacturers of starship atmospheric systems. (RM)

Sonde Balloon
a small, inflatable balloon used in survival kits to signal someone's position. (HTTE)

Song of War
this deep-red Hapan Battle Dragon served as Prince Isolder's flagship during the struggle against Warlord Zsinj at Dathomir. Many years later, during the Yuuzhan Vong invasion of the galaxy, Isolder again used the *Song of War*, this time as the flagship of the fleet he commanded under Commmodore Brand. During the Battle of Fondor, Isolder and the *Song of War* narrowly escaped the destruction of the Hapan fleet, when a blast from Centerpoint Station ripped through the system. (CPL, JE)

Song of the Reflective Telescope
one of the chants Mohs has memorized, it is a ritualized description of the stars and planets in the Rafa System, handed down from the ancient Sharu. (LCM)

Song Serpent
a feathered snake with colorful plumage, native to the deserts of Proxima Dibal's single planet. They are often used as pets. (HSE)

Song Sparrow
a bird with a musical call. (TFE)

Songbuk
a species of herbivore native to the moon Yavin 8, the songbuk was the favorite prey of the ursod. (GG2)

Sonic Bath
a hygenic device which uses sound waves to gently clean away bodily grime. They can be set to use varying wavelengths of sound, imparting a basic cleansing or a soothing massage. (JS)

Sonic Beam Projector
this device is used to eliminate large targets by damaging them with intense sound waves. (CSWEA)

Sonic Broom
a cleaning device which uses sound waves to propel dust and dirt in front of a wide paddle. The broom is used to push the dust into a receptacle. (TJP)

Sonic Dissipator
this ovoid device is used by beings who need to control sound in an enclosed environment. Initially designed for miners and demolition crews, the dissipator takes ambient sound waves and literally eats them, reducing both the volume and amount of sound. The user could then set off explosions in close proximity and not have to worry about damage to their hearing organs. Later, bounty hunters and other criminals discovered that sonic dissipators could be used to hide their activities. (MA)

Sonic Generator
a device which can be used to torture an individual or group by creating grating, unending noise that quickly becomes unbearable. They can also be programmed to interact with light sources and tactile torture devices. (SA)

Sonic Motivators
devices which use varying wavelengths of sound to manipulate water or other media. They are often employed in water sculptures. (TB)

Sonic Puncher
this motion-activated grenade was designed during the early years of the New Republic. It creates a sonic concussion when activated. (ROM)

Sonic Shower
similar to a sonic bath, except that the user can stand upright while being cleaned. (ROM)

Sonic Whistle
a device which uses sound waves to blast a signal. (TME)

Sonie
Cerasi claimed that she was Wehutti's daughter, come to tell of him her Aunt Sonie's death, during the attempt to rescue Tahl. Cerasi had been confronted by the guards protecting Tahl, and hoped the diversion would allow Qui-Gon Jinn andObi-Wan Kenobi to recover Tahl. (DOD)

Sonn Vilmari System
this planetary system contains the homeworld of the Pan-preneur species. (SWJ8)

Sonnel
an Alliance CR90 that assisted in the evacuation of Briggia following the Operation Strike Fear assault there. (XW)

Sonniod
a compact, gray-haired little man whose cocky attitude is evident in his mannerisms and dress. He wears a floppy red cap, and is a former smuggler and bootlegger. He worked a legitimate business, shuttling holofeatures from planet to planet for a major distributor. He worked a total of 50 backwater systems. When his cousin asked if he would help her out by carrying a load of *chak*-root with some of the features destined for the Corporate Sector, he happily agreed. After finding out that *chak*-root was illegal, and that it was also highly profitable to run it, Sonniod eventually joined his cousin's organization full-time. During this time, he first met Han Solo, and the two became friends. He eventually went straight, returning to the holofeature business. He helped set Han up on Kamar, where Han was trying to make money showing holofeatures. (HSR, CSA)

SonoMax
manufacturers of sound pistols and other sonic weapons. (CSA, WSV)

Sonopo Bomoor
the alias used by Gaar Suppoon when he invaded, raped, and pillaged Kosh Kurp's homeworld. (JTH)

Sons of Barab
Han Solo once invoked the names of the Sons of Barab during his escape from the *Trader's Luck*. (TPS)

Sonsen, Jenica
Sonsen was the Chief Operations Officer, in charge of Administration and Operations, on Centerpoint Station during the time when the Starbuster plot was in motion. She was one of the last people to leave the station when it started acting strangely. She greeted Lando Calrissian and Luke Skywalker when they arrived at the station, thinking they were going to help her get the station back to normal. (SC)

SonTag
this silver-haired Meerian woman was the governor of Bandomeer some 12 years before the Battle of Naboo. She was a supporter of VeerTa and the Home Planet Party, although she knew that her planet's wealth was dependent upon Offworld Mining Company's operations. She welcomed the unexpected arrival of Qui-Gon Jinn and Obi-Wan Kenobi to Bandomeer, although she did not summon them for assistance. That was the work of Xanatos, who hoped to exact revenge on Qui-Gon by taking control of the ionite mines or – if necessary - destroying the planet. When VeerTa was also implicated in Xanatos' plans, SonTag was forced to rebuild her planet's government from scratch, a task made easier by the expulsion of Offworld Mining and the recovery of the Home World Party. (DR)

Sontor Skipper
this independent freighter was owned and operated by Captain Ross. He used it to carry foodstuffs from Baralou to various Alliance bases, in exchange for gemstones mined on Baralou. (PG1)

Sook
the Ewok word from rock, it comes from the name of one of the Ancient Token of the Legendary Ewok Heroes. The Sook is given to the party member who needs direction for his feelings. Logray bestowed it upon Mace Towani, whose anger and aggression at the loss of his parents needed to be channeled. Mace discarded the rock, but Wicket recovered it, saving it until Mace needed it. Inside the Sook is a magic arrow head that will scoot along the ground, leading the party to a hidden destination. (EA)

Soonis
this Jedi Knight was responsible for apprehending the looters of the Vaults of Narner on Salliche. Soonis also stopped a band of armored raiders from rampaging Wroona. (SWAJ)

Soose
this Tahlboorean term means “enough.” (DRPC)

Soothfast
this New Republic *Proficient*-class warship patrolled the Meridian Sector during the early stages of the Yuuzhan Vong invasion. The ship was in position to recover the escape pod which contained the Yuuzhan Vong priestess Elan and her familiar, Vergere, after destroying a yorik coral warship. (HT)

Sophistication
this was the name of the art gallery owned and operated by Tal Anavere on the planet Obroa-skai. (CRO)

Sophra
Cray Mingla's aunt, she feared that Cray's mother, Margolis, would manifest sensitivity to the Force as did their mother. (COJ)

Sorannan, Sil
this Imperial Major was stationed in the Koornacht Cluster, as part of the Black Sword Command. He was one of the survivors of the Yevethan rebellion, and became the de facto leader of the prisoners on Pa’aal. He and his cohorts were dispatched to individual Yevethan warships to assist in expanding Nil Spaar’s armed forced, which played into their plans perfectly. He and his officers arranged an elaborate plot that involved the coordinated takeover of a great portion of Spaar’s navy during the final battle of the Black Fleet Crisis, robbing Spaar of any advantage he may have held. Sorannan himself took control of the *Pride of Yevetha*, and captured Nil Spaar. As Sorannan and his officers fled the Koornacht, they deposited Nil Spaar into hyperspace aboard an escape pod as the Imperials headed toward Byss and the Deep Core. (TT)

Sorcerers of Tund
an allegedly ancient and mysterious brotherhood of magicians from the Tund System, these overly flashy sorcerers clothe themselves in distinctive charcoal-gray robes and turban-like headgear that covers everything but their eyes. There race is unknown, since no one outside the brotherhood has seen one without their robes on. What no one realizes is that, near the time the Empire was born, the Sorcerers were wiped out, and the planet Tund reduced to a glowing ball of ash, by Rokur Gepta. Gepta continued to spread rumours and stories about the Sorcerers, to keep his mystique valid. (LCM)

Sorderian Weftfabric
this expensive fabric was used by the Hutts to cover their caravels and sailbarges. (MA)

Sordu Gogg
known as "Sordu the Job Doc," this Rodian was one of the most well-liked members of Socorro's criminal organizations. An information broker by trade, he was also Vakeyya's most prominent employment sources. If a job was available to a smuggler or pirate, Sordu knew about it. Sordu had a suite in the Boliscon Towers, but spent much of his time at The Custom Shop. (BSS)

Sorfina
this planet was known for its wonderfully gaudy artwork. (PSG)

Sorimow
this planet was conquered by the Epicanthix people. (SESB)

Sormahil Fire Gems
a particularly rare and beautiful gemstone. (SOP)

Sormic
this short, pudgy, bald man was a Captain in the New Republic's Starfighter Command forces, and was assigned to training pilots for combat. He commanded the simulated group known as Gold Squadron, and it was Sormic who first trained Lara Notsil. Because he was unaware that she was trying to fail the course - as part of a plan to expose Atton Repness' blackmarket sale of starfighter parts - she nicknamed her "Deadstick Notsil." (IF)

Sorn
one of the Chiss pilots who served Voss Parck and Stent at the Hand of Thrawn compound on Nirauan, Sorn was responsible for reconnaissance of the Imperial capital on Bastion. (VOF)

Soro-Suul
this *Lambda*-class shuttle was owned a mercenary group which tried to bring down Twin Suns Transport Services and the Azzameen family. (XWA)

Sorontill
this was the largest of the four primary continents found on the planet Essowyn. (PG1)

Sorosub
another spelling of SoroSuub? (COJ)

SoroSuub Corporation
an diversified conglomerate headquartered on Sullust, SoroSuub manufactures such diverse products as food packaging, space mining tools, blaster weapons, and repulsorlift crafts. When the New Order was spreading through the galaxy, the Sullustan Council was disbanded, and SoroSuub announced Proclamation Number 173d, stating that it was assuming leadership of the planet. Then, it declared that it would be fully supporting the Empire with its goods and services, and denounced the Alliance as criminals and malcontents. This occurred on the 62nd day of the Sullustan year 8,494. SoroSuub was also one of the original non-voting Contributing Sponsors of the Corporate Sector Authority. All of this didn't sit well with many Sullustan employees, who saw the Empire for what it really was. Following the Battle of Endor and the role of the Sullustans in it, they were able to retake control of SoroSuub and ally it with the New Republic. (COTF, SWSB, EGV,CSA)

SoroSuub
a group of Alliance modular containers that were attempting to supply Harkov's fleet during its defection. (TIE)

SoroSuub Chew
this tobacco-like substance was produced in a chewable form favored by the pirate Quist. (TM)

Sor-Sull II
a Sullustan frigate rescued by Keyan Farlander and the *Rescue* group of shuttles. (XW)

Soronia
this frozen ball of ice and rock is the outermost planet in the Corellian System. (CTD)

Sorotarr VI
this planet is the site of The Game, a gambler's paradise that attracts many high-ranking officials. They all arrive incognito, looking for something interesting to happen in their presence. (GG9)

Sorran
this man was the pirate captain who staged an assault on Naboo's TFP-9 space station, shortly before the Battle of Naboo. He commanded the assault from his flagship, the *Velumina*. He claimed to have been employed by Challep, the planetary governor of Agamar, who wanted to obtain several of the Naboo N-1 starfighters and a Naboo Police Cruiser, in an effort to reverse-engineer the Nubian drives and bolster his own security force. Sorran was told that Dren Melne, a member of Naboo's Bravo Squadron, would assist in obtaining the starships. However, Dren didn't count on resistance from Essara Till and the loyal Naboo pilots of Echo Flight. When it became apparent that Dren would be unable to deliver the starfighters, Sorran ordered Dren's own ship destroyed, in an effort to remove any link back to his employers. The *Velumina* then jumped into hyperspace and disappeared. (SFT)

Sorrus
this planet was the homeworld of the Sorrusian race. (DH)

Sorrusian
this race of humanoids was native to the planet Sorrus. They were adept at changing their appearance via subtle manipulation of skin coloration, and their skeletal system was flexible enough to allow them to compress and conform their bodies to a variety of shapes and sizes. This allowed Sorrusians to move through obstacles which would block a normal human. (DH)

Sorth, Dellin
this smarmy, fawning weasel of a man owns Club Prosperine on Algara II, and is the Chief Executive of Prosperine Entertainment. (PG2)

Soruus System
this planetary system's rulers pitted criminals against each other in gladiator-style fights to the death. (SWAJ)

Sosakar
pseudonym of the only survivor of the *Darkfire*, a ship captained by Flandon Sweeg that was lost in the Borkeen asteroid belt while searching for the huge, legendary space slug, Grendel. (SWSB)

Soskin Guard
this was a small-time para-military outfit that sold its services for protection. (SOP)

SOSW
a Mon Calamari power converter. (RM)

Sotak
this clan of Doneer ruled the city of Sotak'vik, on the planet Doneer'so. The Sotak were known as charismatic and powerful, and inspired fanatic loyal within their clan, and extreme jealousy from other clans. (SWCP)

Sotak'vik
this Doneer'so city-hive was controlled by the Sitak clan during the Galactic Civil War. (SWCP)

Soterios
this dry, rocky world was the capital of the province held by House Melantha of Tapani Sector. Much of its surface was covered with windsewpt canyons and desert wastelands. (PGT)

Soth Petikkin
this native of the planet Tefau worked as a recruiter for the Alliance shortly before the Battle of Endor. Petikkin had a limited form of precognition, and used his contacts within Jabba the Hutt's organization to locate potential recruits. (CCG9)

Sotipe
this gas giant is the seventh planet in the Derilyn System, located in the Elrood Sector. (PG)

Soul for Sale
this song, written and played by the band Starburst, first appeared on the compilation *StakeOut*. It was rated scarlet by the Imperial Board of Culture. (GG9)

Soul Snare
this ancient device was used to capture the life energies of Force-sensitive individuals. (CSWDW)

Soul Tree
the ceremonial tree planted for every Ewok at its birth. When the Ewok dies, its hood is tied around its Soul Tree's trunk. (ECAR)

Soullex
this planet, located in the Outer Rim Territories' Fardon System, was used as a base by Admiral Drommel after his defeat in the Battle of Tantive V. Drommel established a garrison on the planet while repairs were made to the Guardian, which sustained heavy damaged from New Republic forces. (WBC)

Soulworm
this creature fled the known galaxy several centuries before the Galactic Civil War, in an attempt to find a place to worship evil. It has many followers in the known galaxy, foremost of which was the Five. (CSWDW)

Sound of Her Wings, The
this musical piece was written and played by Gayman Neeloid, and was popular during the early years of the New Republic. (POT)

Sound Slug
a form of memory storage unit about the size of a blaster power pack, capable of sotring multiple compilations of musical material. (GG9)

Sound Sponge
this device was used by bounty hunters. When placed in the center of a room, it absorbs and deadens all sounds eminating from within the room. (RD)

Sound Weapon
these kinds of pistols or blasters don't emit energy beams or particles, but a high-pitched sonic blast that can be used to stun a victim. They can be modulated for use against various species, and for varying pitches and decibel levels. (CSA)

Soundmound
this music and dance club, located on the planet Mrlsst, was one of the may holoconcert sites played by Ghost Jedi. It was here that Rogue Squadron first met Koyi Komad. (XWPA)

Sourthal, Bakki
this eager young man wanted to be a starfighter pilot, and planned to attend the Imperial Academy. However, his father believed that the Empire was too powerful, and his outspoken position was noticed during Bakki's initial interviews. He was refused admission to the Academy, so Bakki decided to join the Alliance. A handsome man with a totally fearless personality, Bakki once told his comrades that he would have been a holovid star if the Alliance hadn't taken him. Bakki was promoted to Lieutenant Commander shortly before the Battle of Hoth, and was placed in command of Red Squadron of X-Wings in Fakir Sector. When not on active alert, Bakki also served the Special Forces branch of the Alliance as a field agent.. (SWCP, AIR)

South Conical Mountains
this was the name used to describe the arrangement of seven cones - one large cone surrounded by six smaller cones - at one end of Centerpoint Station. It was believed that the cones formed the primary repulsor generation system for the Station, since the arrangement of cones resembled that of ancient repulsor devices. (JE)

South Horn Flightknife
one of the many Yedagonian fighter squadrons which supported Wedge Antilles and the Running Crimson Flightknife during the war against the forces of the Cartann nation, on Adumar. (SOA)

South Islands
this island chain on the planet Alderaan was home to a group of Caamasi refugees during the reign of Emperor Palpatine. (SOP)

South Market
this section of the city of Iritsa, located on the planet Chazwa, was the primary shopping area used by those beings who lived in The Stones. (ND)

South Mudflats
this mud-covered area of the planet Antiquity ran for thousands of kilometers. (POC)

Southern Crags
this desolate, remote area of the Skeeb Desert was located near Skeebo City. It was here, in the Skeendo Tunnels, that the Skavers created their base of operations. (BF)

Southern Enclave
a section of Coruscant's Imperial City where Prince Xizor had a former mistress buried in a building foundation, after she failed to cut off their relationship. (SE)

Southern Nikto
this is the common name for the *M'shento'su'Nikto* race. (GG12)

Southern Underground
this city-area on Coruscant, located in the southern hemisphere, was populated with beggars, homeless beings, and criminals. It was extremely dangerous for an outsider. (SE)

Southern Wastes
an area of the planet Uba IV which was controlled by the Vorsazg clan during the height of the New Order. (SESB)

Southwest One
one of two starports located on the Anai continent of Lianna. The starport is located to allow easy shipment of the minerals and ores extracted from Lianna's barren wastes. (ML)

Southwest Two
one of two starports located on the Anai continent of Lianna. The starport is located to allow easy shipment of the minerals and ores extracted from Lianna's barren wastes. (ML)

Sovar
this man worked for Platt Okeefe as a "cargo solicitor," during many runs to Tatooine during the Galactic Civil War. (SWG)

Sovar Imperial Hotel
this upscale hotel was located near Calliandro's, in Rodia's Equator City. (SESB)

Sovereign
the first Sovereign-class Star Destroyer created for the reborn Emperor Palpatine, it was never completed. (DE1)

Sovereign-Class Star Destroyer
these huge, 15-kilometer-long warships were to be the penultimate Imperial weapon, surpassed only by the Eclipse-class Star Destroyer. Designed to instill fear, the Sovereign-class ships were equipped with an axial superlaser designed to destroy planets in much the same way the Death Star's laser eye would. Manned by 601,670 crewers and 4,075 gunners, the Sovereign-class also boasted 500 heavy turbolaser cannons, 500 turbolaser batteries, 75 ion cannons, 100 tractor beam projectors, and 5 gravity well projectors. (DE1, DESB)

Sovereign Protectors
highest-ranking Imperial Royal Guards, the Sovereign Protectors are a highly trained and motivated group of elite guards. Individuals are chosen for their fitness, stamina, and strength, as well as their loyalty to the Emperor. They are tutored by the Dark Side Adepts in the use of the Force, but they have control of only the most elementary abilities. (DE1, DESB)

Sovler
this creature is known for its disgusting eating habits. It enjoys consuming small rarks. (VOF)

Sovra
this was a species of small, poisonous creature. (SWJ14)

Soypro
a meat substitute. (SE)

SP-80
a series of programmable, single-puprose droids. (COJ)

SP.9
this was the mobile version of the Golan Arms DF.9 anti-infantry battery, which was most often used by the Alliance during the Galactic Civil War. The SP.9 found little outside support, however, because it was extremely large for its firepower, and was difficult to transport. The SP.9 required a pilot and three gunners to operate. (ROE)

Spaar
this Yevethan clan rose to power just after the Battle of Endor, as the Imperial presence in the Koornacht Cluster began to dwindle. Nil Spaar became the primary power among the Yevetha, killing the former Viceroy in order to make his own way into the position. (SOL)

Spaarti Cylinders
canisters that contain the genetic material used to clone the warriors during the Clone Wars. Discovered after the Emperor's second death, the breeding program was resumed by Thrawn. (DFR)

Space Barge
any heavy-duty short-range transport ship used to shuttle cargo between faster hyperdrive transports or orbital installations. (SWSB)

Space Dock
this was the brand name of Rendili's mobile starport platform, developed during the early years of the New Republic. They have the advantage of being mobile, and are moved among planets with ease. (VOF)

Space Fighter Corps
this was the small group of Naboo Defense officers who used N-1 starfighters to patrol their home system. (IG1)

Space Grazers
an alien lifeform, thought to be extinct for thousands of years before the Great Sith War. Aleema used Dark-Side illusions of them to try and deter the combined Jedi-Republic force that was sent to liberate the Empress Teta system. They were said to be space-faring, floating in the ether between the stars and eating any unsuspecting ships that passed near them. They resemble huge amoeba-like slugs with jellyfish-like tentacles hanging below them. (DLS)

Space Pirate Boogie
a dance Han Solo taught to Leia at his housewarming party on Bespin. (ZHR)

Space Pirates of Iridium
this group of Old Republic bandits raided spice haulers using power gems. They were finally stopped by the Jedi Knights. (CSW)

Space Poker
this is a card game popular among pilots and other military individuals. The deck of card is covered with different spacial bodies, such as planets and moons. Each round is marked by the use of propulsions and turbos to try and improve a players hand. The primary goal is to get the best combination of spacial objects among the cards in your hand. A full planetary system is one of the best hands. (SA1, SA2)

Space Rescue Corps
this branch of the Old Republic military was charged with maintaining the safety of space travellers everywhere. Even after the rise of Emperor Palpatine and the Imperial Navy, the Space Rescue Corps was allowed to provide rescue services to registered starship owners. The SRC painted their rescue vessels with a striking red and black pattern for easy recognition. (FOP)

Space Singer
this is the term used to describe those Shashay who act not only as musical performers, but as starship navigators. The term was first created when a Shashay starship was forced to land on Kashyyyk after experiencing a malfunction. The Wookiees helped the Shashay crew repair their ship, but the only thing the Shashay had to offer as repayment was an evening of song. In an alternate usage, Shashay navigators are called space singers. The song of the Shashay is a complicated combination of trills and riffs, and the mental acumen required to memorize and perform the song lent itself to the ability to manipulate navigational coordinates. The Alliance employed the Shashay as navigators during the Galactic Civil War. (TA)

Space Skeet
a target-shooting activity which uses low-power laser rifles to shoot specialized targets launched into space. The shooter shoots from behind a transparisteel barrier, while the target is launched into space. When the laser beam strikes the target, it explodes in a bright flash, indicating a hit. (RM)

Space Slug
a pink, snake-like creature capable of living in the vacuum of space, space slugs sustain themselves by digesting the minerals in asteroids. Much of the slug's body is smooth and pliable, but the rearmost portion of the slug is covered with root-like tendrils that burrow into the rock of the asteroid and serve as the primary method of obtaining nutrients. It is known that they are a silicon-based organism, much like the mynock. Space slugs, also like mynocks, reproduce via fission into two new organisms. Many scientists claim that space slugs eat mynocks for sustenance, although larger slugs have been found with colonies of mynocks living inside them. The average space slugs attains a length of around 100 meters living in the weightlessness of hard vacuum. For this reason, there have been plenty of verified reports of huge slugs reaching lengths of 900 meters. Space slug flesh, being inorganic, has many technological uses. Their skin is also used, in a ground-up form, as a commercial abrasive. (ESB, SWSB, ISU)

Space Tape
this adhesive has a multitude of uses. Like duct tape, it has a strong substrate and dense, tactile glue. (POT)

Space Warper
a starship built by Novaldex. (MMY)

Spaceboat
another name for a lighter. (HSL)

Spacecaster
an outdated form of orbital shuttle. (VP)

Spaceguide
this was the official publication of the New Republic Scout Service. It documented the goals and ideals of the Service to prospective and new members. (GG8)

Spacelane Bureau
a branch of the Old Republic Navy, the Spacelane Bureau patrolled the ancient jump beacons used to demark hyperspace travel routes, ensuring their accuracy the safety of their routes. (TOJC)

SpaceOps
this division of the Alliance's Special Forces group was typically ship-based personnel which speciallized in combat which took place aboard a starship. They were considered the 1st Regiment of the SpecForces of the Alliance. (ROE)

Spaceman's Rest
a bar located in Teguta Lusat, where Lando Calrissian goes in search of a sabacc game while trying to gather information on the Treasure of Rafa. (LCM)

Spaceport
any facility which provides starship landing, repair, and modification facilities. The Imperial Space Ministry defined five levels of spaceport classification:
- **Landing Field:** any flat, level area with the barest minimum of services. There is no flight tower to control
tarship traffic.
- **Limited Service Starport:** a step up from a landing field, limited service starports have some form
f control tower, limited storage space, and only the basic services.
- **Standard Class Spaceport:** this facility has a full-staffed control tower, and offers all the basic
ervices plus restocking facilities and a small shipyard.
- **Stellar Class Spaceport:** these facilities can handle most of the common starship designs, and
rovides landing and docking facilities for them. A number of shipyards are available for repairs, and a fully-staffed Customs office is on-site.
- **Imperial Class Spaceport:** luxurious and modern, this facility offers a wide range of landing and
ocking facilities, as well as maintenance areas and storage facilities. Any and all amenities required by a starship's passengers and crew area readily at hand. Customs facilities are top-notch, and security is extremely tight.
(GG6)

Spaceport Bar
a well-known chain of Outer Rim hotels and bars. (GG9)

Spaceport Express
this Mos Eisley messaging service was formed by Monom Gantrum, with help from Norun Gep. Gantrum worked a deal on the side with Lady Valarian, which allowed her to scan his manifests for interesting cargo in return for other favors. (GG7)

Spaceport Hotel
this was generally considered one of the nicest hotels in Mos Eisley, on the planet Tatooine. (SWTJ)

Spaceport Region
this section of Celanon City was dominated by the vast starport which served the planet Celanon. The central spaceport control tower measured 140 stories in height. (PG1)

Spaceport Row
a street filled with bars and restaurants serving the various traders, shippers, and smugglers that come to Plawal and Belsavis. (COJ)

Spaceport Security Authority
this was the generic term used to describe the security forces which guarded the largest spaceports in the galaxy. They were most prominent at *Imperial*-class spaceports. (IR)

Spaceport Speeders
the used landspeeder lot in Mos Eisley where Luke Skywalker sold his old speeder to pay for passage to Alderaan aboard the *Millennium Falcon*. (GG7, TME)

Spacer
slang term for a starship pilot. (SW)

Spacer's Bar
this was one of the Outer Rim's most accessible chains of restaurants and hotels. (GG9)

Spacer's Bistro
a bar and grill location on Byss. (DE2)

Spacer's Garage
a starship repair facility on Nar Shaddaa (DE1)

Spacer's Information Manual
this Imperial document was required reading for any being who operated a starship during the New Order. It outlined the necessary documents required for any spacer, as well as providing information on any possible scenario under which a starship may be boarded. However, many Imperial Customs agents relied more on first-hand knowledge of particular spacers and situations in boarding situations. (SWJ9)

Spacer's Lounge
a cantina located in Imperial City, on Coruscant, during the early decades of the New Republic. (HT)

Spacer's Rest
a cantina located near the main starport serving the planet Wroona. (PSG)

Spacer's Street
one of the main thoroughfares in the capital city of Cilpar, located near Mos Tommro Spaceport. (SOP)

Spacetroopers
specially-trained stormtroopers used for zero-G battles. They are trained as deadly commandos, second in stature to only the Imperial Royal Guard. Their specially-modified body armor acts as protection, propulsion, and weapons system. They are rightly referred to as walking tanks. (COTF, ISB)

Spach
this was one of the binary stars at the center of the Aldo Spachian System. (SL)

Spacia
this species of tree was native to the planet Achillea, and was used in the creation of luxurious furniture items. (PGT)

Spacing
a form of execution in which the victim is cast into the vacuum of deep space without any protection. (HSL)

Spadda
this Hutt ganglord ran his business from the Aikhibba System. (DESB)

Spaeth
this Imperial Navy Captain was in command of a Dreadnaught that was assigned to patrol near M'haeli. (ROC)

Spang
this Outlaw Tech was the leader of a group of unemployed Imperial engineers who developed the Hornet Interceptor for the Tenloss Syndicate. (JASB)

Spangled Veil Nebula
this gaseous formation is located near Exodo II and the gas clouds of Odos, in the Meridian Sector. (POT)

Spanner
this was the nickname of Luskin Exovar's E3 companion droid. Those who knew Exovar the best could not recall a time when Spanner wasn't with him. Spanner was sensitive to the plight of droids, especially during the height of the New Order, and wasn't afraid to use its

heavy lifters to take out a measure of revenge against anti-droid beings. Spanner rarely spoke aloud, and then usually only to Exovar. (WSV)

Sparkle-bop
a term used to describe the sugary pop music which was popular during the early years of the New Republic. (POT)

Sparks
a New Republic Navy crewman serving under Harona on the starship *Glorious*. (BTS)

Sparky
this maroon and white R5 astromech droid was assigned to the X-Wing starfighter used by Jaina Solo during the evacuation of Dubrillion. After Jaina became a full member of Rogue Squadron, Sparky served as her counterpart until the defense of Kalarba. During the struggle to protect Hosk Station, Jaina's X-Wing was destroyed. She managed to fire her ejection seat and get clear of the explosion, but Sparky was destroyed in the blast. (DTO, BP)

Spart, Keevy
this young Corellian man was aboard the *Tinta Palette* when Corran Horn fled from Corellia, during his search for Mirax Terrik. Keevy dreamed of becoming a starfighter pilot, but the demilitarization following the deaths of Grand Admiral Thrawn and the reborn Emperor Palpatine left him with little hope of realizing that dream. (IJ)

Sparu
this megonite miner was secretly hoarding the moss with Calus Bing, in an effort to create their own fortune. They were forced to detonate the moss in an effort to escape the Imperial forces on Phelarion. (CSWEA)

Spasso, Garvan
this untrustworthy, low-life trader made a living smuggling holotapes and exotic spices between Kalab and Glova, during the early years of the New Republic. (POC)

Spatch-Cote
a substance carried on most small starships. It is used to fill and seal small hull dmage. (COJ)

Spathen, Framjem
a post-Clone Wars holo-feature star, he had surgically-implanted muscles added to his physique. (COJ)

Spatz
a game of chance played in many Imperial casinos. (SWJ1)

Spawn Nebula
Meres Ulcane attempted to flee to this nebula, after being discovered on Betha II by agents of the New Republic. Via hyperspace, the nebula is only a half-hour from the planet Betha II. It was here, located in the shadow of the nebula, that the Kaarenth Dissension hoarded a fleet of starships for use against the New Republic. A spherical space station was maintained to keep the fleet in constant readiness.A team of New Republic agents managed to locate Ulcane and track him to the nebula, where they were able to destroy the repair station and much of the fleet it supported. (SWJ8)

Spawn Ship
this was the Yuuzhan Vong name for one of their grand cruisers, which had been outfitted with a secondary module which contained dovin basals. This configuration allowed the main ship to take a great deal of fire, while the moduel simply absorbed it. (HT)

Spawnworld
this is the Yevethan name for the planet N'zoth. (CTD)

Spax, Ben
no one knew this young man's background, and many believed he found the Alliance all on his own. Spax joined the ranks of the starfighter pilots in the Alliance, although he was recruited for Intelligence work by Airen Cracken. (GMK)

SPD
insectoid maintenance droids (TLC)

SPD-series Droid
these Industrial Automaton droids are common among security and law enforcement agencies.Known as scanning patrol droids, they were box-like automata that roll on treads, similar to the MSE-6 droid. The SPD-series also has a number of retractable appendages that it uses to search out security breaches. They are often better known by their brand name, the Hound-W2. (TTSB, SWJ14)

SPD-R4
this model of so-called "spider droid" has highly-flexible appendages that allow it to navigate inside power cores and engine blocks to affect repairs where no human could reach. (DSTC)

Spear
a group of Alliance YT-1300s destroyed during the Galactic Civil War. (TIE)

Spear V
this is the designation of a mid-grade computer spike manufactured by MicroThrust. It is more efficient that the Piercer IV, but not as good as a Lancer spike. (CFG)

Spearmaster
traditionally, the best hunter among the Whiphids on Toola is named the Spearmaster. The Spearmaster is, by default, the leader of the nomadic tribes of Whiphid. (GG4)

SpecForce
this was the shortened name used by the Alliance's Special Forces division. Among the various disciplines of the SpecForce soldier were SpaceOps Troops, Pathfinders, Urban Combat Specialists, Wilderness Fighters, Technicians, Infiltrators, and Heavy Weapons Specialists. At any given time during the Galactic Civil War, there were ten or more SpecForce divisions scattered across the galaxy. The primary division was the Command Division, which was attached to the Alliance's High Command and governed the overall activity of the SpecForces in action. (ROE)

SpecForce Officers Training Manual
this was the Alliance's collection of information used to educate and train potential officers of the Special Forces division. It included doctrines and operational information for leading and conducting warfare. (ROE)

Special Enforcement Officers
these law enforcement agents were culled from the best of the Sector Rangers, and given more wide-spread authority and detention powers. They focused on kidnappings, counter-espionage, and anti-terrorist operations. (GG11)

Special Insertion Team
this was the name given to the elite group of stormtroopers and Imperial soldiers who could secretly infiltrate any installation and disable it. These teams were well trained and highly skilled in all forms of combat, and were sent in to eliminate resistance in very hostile situations. They were often on missions for months at a time, establishing themselves before beginning their assault. (SLS)

Special Navy Forces
this joint effort between the Empire's Ubiqtorate and its Navy was developed with several missions in mind. First, the Navy hoped to train dangerous soldiers to act as advance forces to use when landing on a new planet. The Navy hoped to be able to eliminate the need for Army ground assault forces. The Ubiqtorate hoped to create a group of mobile intelligence operatives with specialized skills and training, who could be assigned virtually any mission on a moment's notice. Known as SpecNav, these forces were trained at the D8-Red base in the Ringali Nebula, but never saw action. Following the Battle of Endor, any troopers stationed on D8-Red were quickly reassigned posts elsewhere to help bolster the fragmenting Empire. (FOP)

SpecNav Forces
see Special Navy Forces. (FOP)

Speco
this planet was under Imperial control during the Galactic Civil War. (SESB)

SpecOps
this was the shortened name of the Alliance's Special Operations division. A complimentary unit to the Special Forces division, SpecOps took on missions that were thrown together with little up-front planning. (ROE)

Specter Squadron
this Alliance starfighter group was stationed at the Renforia base. Their emblem was a solid black square marked with white gridlines. (CCG)

Spectrader Ring
an infamous group of outlaws, once led by Andews Rolo. (RC)

SpecWar
this Imperial military manufacturing facility was attacked by the Alliance during the Galactic Civil War. Imperial forces were able to drive off the Alliance fleet. (TIE)

Spee
a planet which is home to a lisping species of reptiliods. (RPG)

Speed Globe
this sport is played with a medium-sized ball which is pliable to the touch but rather heavy. Inside is a small computer system which is programmed to move the ball about to avoid being caught by the members of two opposing teams. Once the speed ball was caught, the team had to line up in a chain and pass the ball from player to player until they could place it in the goal. The other team could try to get the ball out of their hands, and the ball itself continued to try and get away. (GOF9)

Speeder Bike
small, one-man needle-shaped transports, these are like fast repulsorlift motorcycles. The front of the bike holds the maneuvering

systems, while the rear holds the power source. A seat and rider controls are located over the power source. They were built as cheap, quick, personal transports and recreational vehicles, they can be easily adapted to law enforcement and military purposes. (ROTJ, DFR, SWSB, ISB)

Speeder Bike Races (Speed Kills)
this song, written and played by the band Deeply Religious, first appeared on the compilation *Emperor of Air and Darkness*. It was banned by the Imperial Board of Culture. (GG9)

Speeder Ferry
this repulsorcraft is used to transport multiple air- and landspeeders from one location to another. Primarily used by junkyards and speeder dealers, the speeder ferry slaves the dependent speeders to its navigation and propulsion systems, and moves them all at once. This allows the ferry to transport even non-functional speeders to their next destination. (KT)

Speeder Scooter
a small, repulsorlift transport built by Ubrickkian Industries, the speeder scooter is nothing more than a chair with an engine attached to it for propulsion. (SWSB)

Speeder Transport
any large shuttlecraft used to move V-wings. (DE1)

Speedy
a Sullustan starfighter pilot assigned to Keyan Farlander's squadron. He was called Speedy by the human pilots because they could not pronounce his Sullustan name. (XW)

Spefik
Ranulf Trommer and his TIE Fighter squadron destroyed an anti-orbital ion cannon on this planet. (ROC)

Speizoc
manufacturers of terrestrial scanners and anti-vehicle weapons. (DFR, COJ)

Spek-Man
this near-Human was one of the key members of Alliance sleeper cel V-16, and was one of the few members of the cell personally known to Berren Sid Te'. Spek-Man spoke in a mixture of Basic and droid languages, although most of his speech is only understandable by droids. He had the attention span of a three-year-old Rodian, but was incredibly adept with anything mechanical or droid-related. He supplied much of the sleeper cell with its parts and droids, once a contact has been established. Spek-Man hated the Empire, although his motivations were never revealed. Many believed that the cybernetic arm and leg he wore were the result of an Imperial attack, but this was never proven. (CRO)

Spel, Hamiz
this Imperial agent was a member of the Intelligence Analysis bureau. (SWJ9)

Spenter
an Alliance X-Wing pilot killed in action over M'haeli. (ROC)

Sperin
this planet was located in the Palaquin System of Bajic Sector. (GG11)

Sperinad University
a famous institute of higher learning founded on Esseles. (SWAJ)

Spero
a Ho'Din living in the Southern Underground of Coruscant during the Galactic Civil War. He was a trusted friend of Leia Organa's, and helped her locate Prince Xizor's palace. (SE)

Spetbecca
this Wookiee ran the Great Hoary Mastmot Trading Station on Toola during the early years of the Empire. The Wookiee took in Haaken Baranar, after the free trader was mauled by a snow demon some ten years before the Battle of Yavin, and helped get the big man back to health. However, a group of bounty hunters captured Spetbecca and took him away. Baranar remained on Toola, maintaining the Trading Station in hopes that Spetbecca would return. The Wookiee, however, was not seen again. (SWJ10)

Spetzna
this cellulose-based foodstuff is highly indigestible to those species that have trouble assimilating cellulose. (RM)

SPF 14897
this Mark III bulk transport ship was owned and operated by Santhe Passenger and Freight. It was under the command of Mils Lolinc when the Empire used the transport as bait in a trap set for the *Far Orbit*. The ship was supposed to be carrying military-grade control modules to Raithal, but when the *Far Orbit* captured her, the hold was full of stormtroopers and SpecNav forces. (FOP)

Spherical Compass
this ancient star-traveller's tool was used to locate and navigate a starship whenever a navigational computer was unavailable. All directions and locations were based on the assumption that Coruscant's position is (0,0,0). (RF)

Spice
a controlled substance which has certain addictive properties. The primary source of spice are the Spice Mines of Kessel, which produces a spice known as glitterstim. Another kind of spice is called ryll, and is mined on Ryloth. Both have medicinal value as well as their recreational purposes. Ryll is a very dangerous form of spice. (SW, JS, COTF, SWSB)

Spice Blades
this was the name used by Lord Cassius Nolath Rha's personal guards. (SWJ12)

Spice Eel
a thirty-meter-long creature native to the spice mines of Sevarcos. (SWAJ)

Spice grub
a creature that generates spice as a byproduct of its digestion. They have a particular affinity for humanoid flesh, and Moruth Doole used one to eliminate the Kessel prison's warden when Doole learned that the warden was working for Jabba the Hutt. He then froze the warden in carbonite. (JS)

Spice Liquor
a potent form of alcohol made from fermented spice extracts. (GG9)

Spice Lords of Sevarcos
this was the name adopted by the leaders of the major criminal empires based on the planet Sevarcos. (SWJ12)

Spice Mine Run
this annual pro-circuit podrace was run on the Mon Gazza Speedway. (RAC)

Spice Mines Avenue
a street in Kessendra. (GDV)

Spice Narcosis
a condition experienced by many Sevari who leave their native world of Sevarcos. The atmosphere of Sevarcos is laden with spice particles, and the Sevari have become used to it over time. However, if a Sevari leaves Sevarcos without carrying a supply of spice to breathe, he can enter a state of spice narcosis. (SWAJ)

Spice Shippers' Fellowship
this spacers' guild was based on the planet Wroona until Imperial forces declared their operation illegal and raided their guild hall. The Fellowship fled Wroona, but failed to maintain its stature. (SWJ9)

Spice Spider
another name for the energy spider of Kessel. (JASB)

Spice Terminus
this location defined one end of the Llanic Spice Run. It was here that most of the spice brought into or out of the Outer Rim was processed. (GG9)

Spice Worm
an unusual creature native to the planet Sevarcos. (SWJ12)

Spice-jacker
this was the term used to describe those pirates who illegally obtain spice by hijacking other smugglers and stealing their cargoes. The use of spice-jackers by crimelords increased during the early years of the New Republic. (GG11)

Spicewood
a pseudonym used by Ylenic It'kla to describe Nejaa Halcyon, it was based on the man's scent more than anything else. (IJ)

Spicy Lady
this highly-modified YT-1300 light freighter was owned and operated by the smuggler Jarril. He had widened the forward mandibles to accept a full-sized A-Wing fighter. The A-Wing could be remotely-operated from the main ship, and was designed to be an escape ship. Jarril could dump the bulking YT-1300 and flee in the swift A-Wing if captured by the authorities. However, this is not the case, as Jarril once proved. Given the remote operability of the A-Wing, Jarril can remain behind in the freighter, piloting the A-Wing on an escape vector while remaining with his cargo. The A-Wing can later be recovered, if possible. The ship was hijacked by agents of the failed Jedi Dolph, and Jarril was killed. A series of messages implicating Han Solo in the bombing of the New Republic's Senate Assembly Chamber were left in the *Spicy Lady*'s memory banks, and the ship was left adrift. It was discovered by Lando Calrissian, who towed it to Kessel to search through it. The A-Wing had been stolen, and Jarril had been shot in the head, but otherwise the ship was intact. (TNR)

Spider Walker
see MT-AT

Spider-rat
a multi-legged rodent. (SHA)

Spider-roach
underground insect native to Coruscant. (DA)

Spiders
a swoop gang that patrolled the city of Gallisport. (SWAJ)

Spiderwalker
this Charon bio-construct was a grotesque mixture of human and Charon genetic material. It was an ape-like creature with eight legs and a cluster of alarmingly human eyes atop its head. It is extremely agile and strong, and was a formidable opponent during hand-to-hand combat. (OS2)

Spike
this man was part of the demolitions team which was sent to Ralltiir by the New Republic to liberate the planet from Imperial control. (HR)

Spike Force
this was the Imperial strike force assembled by Admiral Pellaeon to assist the New Republic in driving the Yuuzhan Vong from the planet Garqi. The squadron was made up of Chiss fighter pilots under the command of Jagged Fel, loaned to Pellaeon's forces by Soontir Fel himself. (DTR)

Spiker
this humnoid alien was one of Jabba the Hutt's swoop gangmembers. Spiker was in the group the Jabba - at Prince Xizor's request - sent after Luke Skywalker on Tatooine. Spiker is recognizable by purple skin and his long, thin, spike-covered head. He also wears purple, spike-covered leather armor that matches his skin. Spiker was killed while trying to steal Han Solo's frozen form from Boba Fett, when the bounty hunter arrived on Tatooine. A firefight ensued, and Spiker was shot down. Fett, however, was unharmed, for he had placed Zuckuss in Mandalorian armor and sent the Gand out in his place, to draw off an ambush. Spiker was later revived and restored by the B'omarr monks of Jabba's palace, and he met up with the similarly reanimated Big Gizz. They attempted to recover a tape which contained information on the whereabouts of Jabba's hidden escape ship, the *Spirit of Jabba*, which itself was filled with weapons and supplies. They thought they could become pirates and take control of their own destinies. However, they were forced to crash-land the ship outside of Mos Eisley in order to escape Gorga the Hutt's minions. Spiker and Gizz survived, and made their way back to civilization. (SEC, SSE, TJT)

Spilferithimus-narlamos
this young Squib - who prefers to go by the nickname Spilfer - was sent to assist the Alliance in recovering the datapacks stolen by the *Elusive*. They planned to use a gravity-well projector to pull the shipout of hyperspace, but they had to steal the projector from the Ugors. Spilfer is easily distinguishable by the odd assortrment of trinkets and baubles he has attached to his clothing. Among them is a ceremonial Fizz-Pop can, which identifies him as a Squib diplomat. As a diplomat, Spilfer had the authority to sign treaties for the entire Squib race. (SH)

Spill Air
this is racer slang for the super-heated gases that are created by a hot engine. Spill air can be bled off in order to cool the engine or prevent engine fires. (IG1)

Spin-and-Win
a jingling casino game. (ZHR)

Spin-dizzy
an activity on Vorzyd 5. (CSWEA)

Spin-sealing
this process involved subjecting certain gases to intense temperatures and pressures in order to alter its chemical properties. Often, spin-sealing produces gases which intensify the energy of light which pass through them. (GG2)

Spinara Plateau
found on the planet Carida, this landmark was the site of an Imperial Military Academy. (JASB)

Spinax III
this ocean-covered world is part of the Allied Tion. (ML)

Spince, Mako
the son of an Old Republic Senator, Mako never wanted to rush things. He led an aimless life that nearly got on track after the Clone Wars. He knew that he had the talent to make it in the Academy, but he put off applying until he had had enough fun on Corellia. He met Han Solo at the Academy (despite the fact that Solo was ten years younger), and the two became known as pranksters. Mako

once tried to blast the seal of the Academy off its mascot moon, but only succeeded in destroying the entire planetoid. He was expelled immediately, and his family cut him off from any inheritance. He used his contacts from the Academy to set himself up as a smuggler, and encountered Solo again after Solo's expulsion from the Academy. They worked for awhile out of Nar Shaddaa, until Han decided to seek his fortune in the galaxy. Mako, meanwhile, had been plying the smuggling lanes of the Ottega System. He wound up on the wrong side of a battle with the Na-Quoit bandits, and was permanently crippled in the battle. He returned to Nar Shaddaa, where he took on work as a traffic controller. When Solo returned, Mako tried to make a quick credit and turned Solo in to Boba Fett, but Solo escaped. When Zasm Katth and Baddon Fass arrived at the spaceport looking for the *Millennium Falcon*, Spince was forced to work for them. He later spotted the *Falcon* trying to escape the spaceport and alerted the crew of the Star Destroyer *Invincible* to their presence. Han did not appreciate the way Spince turned on him, and tried to evade the *Invincible*'s tractor beam by hiding behind the spaceport control tower. The Star Destroyer's tractor beam locked onto the tower, instead of Han's ship, and ripped it from the spaceport. Mako Spince was killed when the disabled Star Destroyed crashed into the surface of Nar Shaddaa and exploded. (DE1, DESB, DE2, RD)

Spine Dragon
a creature which is native to the planet Kintan. Like many other creatures on the planet, it evolved from a species which was altered by the intense radiation the coursed through the system as a result of the M'dweshuu Nova. (GG12)

Spinefish
this species of fish is native to the planet Vodran. (GG12)

Spinnerpit
this casino game resembles roulette. (MJEH)

Spinward Sector
this section of the galaxy is home to the polwocz. (ISB)

Spira
this planet has very little axial tilt, so its climate is very stable. It was a lush, tropical world with no natural predators. It was first scanned by Old Republic explorers nearly a thousand years before the Battle of Yavin, and the wealthy citizens of the Core have been coming to Spira for a long time. Its surface is mostly ocean, broken here and there by chains of islands. Weapons are forbidden on the planet. The average day on Spira lasted about 25 standard hours, and its year encompassed 377 local days. An ancient shipwreck was located west of The Point, a remnant from a time before the planet was first settled. No one knew who owned the ship or why it crashed, but over the years the wreck was salvaged for parts and left as an artificial reef. (SWJ1)

Spira Regatta Open
this annual race took place across the oceans of the planet Spira. At the time of the Battle of Hoth, the Regatta had been run for 345 years. (SWJ1)

Spira Security Police
this was the small police force which patrolled Ataria Island and maintained the peace on the planet Spira. The wore very casual uniforms, as befitted the tourism which maintained the planet's economy, but were nonetheless impecably dressed. (SWJ1)

Spirador
this planet, the primary world in the Spirador System of the Tandon Sector, was the capital world of the sector and was the seat of Imperial power during there during the Galactic Civil War. The Alliance placed a stealth-shielded probot in the system, which allowed Daelar vuvTertarrnek to relay information to the Alliance. (CRO)

Spiral
this Alliance CR90 Corvette saw duty during the years before the Battle of Yavin. (CCG2)

Spiral Arm
a section of the galacy. (COJ)

***Spiral*-class Assault Ship**
this needle-shaped craft was developed for use by the Empire during the Galactic Civil War. It was designed to get a boarding party into a shpi which resisted being boarded. The pointed nosecone of the *Spiral*-class ship was loaded with tekonite, which vaporized on collision. This allowed the pilot to ram the needle-shaped ship into the hull of its target, penetrating the hull without injuring the boarding party. Once the ship had penetrated its target, the boarding party exited through the vaporizde nosecone. The *Spiral*-class was considered to be expendable. (BI)

Spirit of Jabba
this was the heavily-armed escape ship Jabba the Hutt hid in Glass Mountain, on Tatooine, in case he ever had to flee from a rival or enemy. It was well-stocked with all the food and drink Hutts like, and was armed with a pair of ion cannons, a number of tractor beams, proton torpedo launchers, and laser cannons. The ship also contained a holographic security system that could detect the presence of beings on the ship and interact with them. It was activated when the beings who stole the ship failed to key in the appropriate code sequence on the main computer. The system, which projected a huge image of Jabba himself, then took control of all ship's systems and took measures to eliminate the thieves. If the proper code sequence was entered, the system would shut down and return control of the ship to the pilot. Spiker and Big Gizz, after being re-animated by the B'omarr monks, activated the system when they stole the *Spirit of Jabba* from Gorga the Hutt. The ship's atmosphere was then vented, and they feared for their lives until they were intercepted

by the Nemphas. They were forced to crash-land the ship near Mos Eisley, but only after dumping out its cargo – which contained several priceless Mendacian funeral urns from the early Krung dynasty. The *Spirit of Jabba* was left in the desert for scrap. (TJT)

Spirit of Mindor
one of several ships sent by the New Republic to accompany Garm Bel Iblis, Booster Terrik, and the *Errant Venture* to Yaga Minor, in an attempt to steal a copy of the Caamas Document. (VOF)

Spirit Tree
the Ewoks rever the Spirit Tree as the first tree to grow in the forests of Endor's Sanctuary Moon. They believe that all life came from this one tree. (ECAR)

Spirogyra Gelatin
this is a favored appetizer of the Ugor race. (SH)

Spirva Run
this hyperspace route traversed much of Spirva Sector. (SWJ14)

Spit Adder
a small but deadly snake. (SE)

Spleed Nukkles
this Gungan was one of the best bongo racers in the city of Otoh Gunga, prior to the Battle of Naboo. Unfortunately, just before the Battle, she crashed with Neb Neb Goodrow in a practice run for the Bongo Rally, and was unable to compete. She later helped Jar Jar Binks defeat one of Captain Swagg's droids, as the pirate tried to destroy the Lake Umberbool arena to exact revenge on the Gungans. Despite being injured, Spleed Nukkles helped Jar Jar get back to Otoh Gunga. (E1A12)

Splendid Ap
this deity, not to be outdone by Tilotny, threw itself a shape some time after the Battle of Yavin. It manifested itself as a cone-shape entity with a wide mouth. However, Splendid Ap was not very bright, and had no concept of time. He created a duplicate of himself in the same time as he existed, thus creating multiple images of himself. He found himself in the middle of the spat between Tilotny, Horliss-Horliss, and Cold Danda Sire, in which they solidified the bodily organs of their captives. The captives included Leia Organa and the stormtrooper squadron chasing her. They left Splendid Ap to clean up the bodies, and Splendid Ap returned them to their normal state. However, his ineptness with the concept of time led him to return Leia to her normal time, while teleporting the stormtroopers back 8,000 years. (CSWDW)

Splendor of Yevetha
this Immobilizer-418 Interdictor-class cruiser was refitted by the Yevetha after they took control of the Imperial shipyards in the Koornacht Cluster. It was commanded by Tho Voota. (TT)

Splendor Tavern
this seedy tavern was located in the Senate District on Coruscant, during the last decades of the Old Republic. The Tech Raider broker Helb often made deals here, during the last decade of the Old Republic. (DH)

Splinter Fern
this planet thrives in the moist, swampy environments of its native world of Naboo. When dried out, the slender leaves of the fern form hard, needle-like splinters. The Gungans use them for acupuncture and, when crushed into a powder, they are also used as a cooking spice. (GF)

Split-X
this huge racing enine intake system was designed by Collor Pondrat. The podracer Sebulba mated a pair of Plug-F Mammoths to Split-X intakes to power his pod. The Split-X design combines a ram-air intake with radiators to ensure proper operation of the huge turbine drives. (X1)

Splitter of Stones
this Qom Jha was one of the few that had ever gotten into the caverns below the High Tower and seen the Threateners up close. He was assigned by Eater of Fire Creepers to lead Luke Skywalker and Mara Jade to the Tower, along with Keeper of Promises and Builder with Vines, as well as the Qom Qae Child of Winds. After the death of Builder with Vines, Splitter of Stones became the leader of the group, taking them to the High Tower. (VOF)

Spodan
this Sedrian warrior was a follower of Karak. Spodan was fatally wounded in the battle between Alliance agents and Karak's forces over control of the Golden Sun. (BGS)

Spog
Hideaz Quill-face's alien bounty hunter partner. (DE1)

Spoggick
a lowly alien creature. (JTH)

Spoi
this ice- and methane-covered world is the fifth planet in the Kidron System. (PG)

Sponk
this is a Tahlboorean term which, when translated into Basic, becomes an adjective which describes a being as a “stinking liar.” (DRPC)

Spook Crystal
found on the planet Nam Chorios, Spook crystals are a strange form of life that evolved from a mixture of raw crystal and the Force. These green and violet stones are unique among the crystalline formations on the planet, and are highly attuned to the Force. When Dzym discovered their ability, he quickly set out to harness the stones’ power. He gave some to Loronar Corporation, which was able to develop Centrally Controlled Independent Replicant technology by tuning the crystals with electrical impusles. The crystals could then understand and interpret commands from a remote location and act on those commands. The crystals were used in two primary applications: synthdroids and Needles. When Luke Skywalker discovered the true nature of the Spook crystals, he was able to gain their assistance in stopping Dzym and Seti Ashgad, on the promise that Luke returned all large, functioning Spook crystals back to Nam Chorios. Using the Force, they were able to contact the crystals in the Needle ships and have them destroy the *Reliant*, just as it docked with one of Admiral Larm’s Carrack-class cruisers. (POT)

Spor Crawler
native to the planet Nar Bo Sholla, this poisonous insect was known as an effective tool by assassins and bounty hunters. The crawler was small, measuring just eight centimeters in length, but it injected a powerful poison through its spiked tail. They burrowed in the ground using tiny claws, and lived in hives of up to fifty individuals. They mate whenever possible, laying their eggs in dead prey. Spor crawlers also have value among collectors of rare and exotic creatures, as they were easy to keep and lived for several years in captivity. (COG)

Spore
this ancient entity was imprisoned 400 years before the Galactic Civil War in an asteroid by the Ithorians. Spore was a genetic construct of the ithorian botanists, who had hoped to merge the DNA of a vesuvague tree and a Bafforr tree with other material to create a sentient plant. Instead, they created an evil creature which needed more minds to expand its thoughts and work its damage. It could use the minds of almost any living creature to augment its own power, and it was thought that Spore could control several thousand minds at one time. With the help of the Jedi Knights, it still took over 100 years for the Ithorians to capture and neutralize Spore, entombing the entity in an asteroid where is was forced into dormancy by the hard vacuum of space. The Ithorians could not kill Spore, because of their adherence to the Law of Life. When Mining Station Alpha was established on the asteroid to collect minerals, the Ithorians carefully monitored their progress, lest they discovered Spore's tomb. Unfortunately, the tomb was discovered by Hodge and his team shortly after the Battle of Yavin. Spore was released, and the ripples of evil permeated the Force. Emperor Palpatine sent the Dark Jedi Jerec to capture Spore, but the entity had already escaped its prison and hidden itself in the body of the mining chief Hodge. Fandomar was livid with fear, and rushed to escape the asteroid before Spore could infect anyone, but she was too late. She brought Hodge - and Spore - back to Ithor, and Spore attacked the rescue party that came to find them. Black vines snaked out from Hodge's mouth and eyes, entwining the Ithorians and threatening to capture Hoole. Each vine that touched a being infected it immediately, including the Shi'ido Hoole, and Spore raced to infect the *Tafanda Bay*. Jerec then intercepted Spore on Ithor, and offered it the chance to get off the planet if it would infect the crew of the *Vengeance* and make them his slaves. Spore agreed, but had no intentions of helping Jerec for very long. Spore tried to capture Tash and Fandomar, but a group of space slugs smashed the *Vengeance*, droppin her shields and causing it to explode. Spore was split into a thousand small pieces and neutralized in the vacuum of space. (GOF9)

Spore Bomb
this weapon was created by the Ho'Din terrorist Ort Hoogra-D'En as a method for deploying the deadly tamack spores. (ND)

Spore Tour
this was a slang term, used by the members of the Agricultural Corps to refer to any examination of a planet’s native plant life and its applications in terraforming. (DR)

Spore/B
a biological weapon, Spore/B uses Bothan stun spores. Spore/B is launched in a canister projectile, and when inhaled it causes unconsciousness. (ISB)

Sporofor Spetzna
this restaurant, located on the luxury liner *Kuari Princess*, speciallizes is spetzna and drapsha dishes. (RM)

Sporran
this small, leather pouch is used as a purse by the Chadra-Fan. (POT)

Spot-luma
a form of glowrod which produces a small, focused light rather than provide light along its body. (TFNR)

Spot-luma Lum
this local variety of lum was produced on Adarlon, and was popular at The Glow Dome. (WSV)

Spotlight Sloth
a creature native to Dagobah, the spotlight sloth has a number of bioluminescent patches on its chest. It forages the swamps until it

finds a flower-fruit succulent, which it illuminates until the plant unfolds its skin. Then, the sloth feasts on the flower-fruit's purple berries. (ISU)

Sprax
this dark furred Nalroni was one of Prince Xizor's *vigo*'s, or one of his closest lieutenants. He was mature and intelligent, with greying fur. Sprax had been recruited into Black Sun as a youth on Celanon, when he was apprenticed to a merchant on Brentaal. Sprax was then tapped to become the leader of the Jatayus Trading Consortium, and made a fortune before "retiring" to work full-time for Black Sun. He eventually became a *vigo* after developing a wide range of criminal businesses for Black Sun, forming a large conglomeration of smugglers, shipjackers, black marketeers, and corrupt business executives. (SE, SESB, SSR)

Spray
an alias used by Odumin to penetrate the *Millennium Falcon* and Han Solo's confidences. Spray was a Tynnan collections agent sent from Interstellar Collections Limited to repossess the *Millennium Falcon* and recover the 2,500 credits owed by Han Solo to Vinda and D'rag. He was also the individual who tried to break into the *Falcon* and was interrupted by Han. Fiolla discovers that Spray is involved with the Corporate Sector Authority slavery ring as they are trying to outrun the pirate ship above Ammuud. He truly reveals himself when Gallandro overtakes the *Falcon* and he gains the upper hand. (HSR)

Spraynet
a chemical that is initially liquid in form, it can be expelled through specially-designed tubes to form a net. This net can be aimed at the intended prey. When the spraynet is exposed to the air, it begins to harden. The liquid form is very sticky, and adheres readily to most surfaces, where it then hardens and entraps the prey. It is employed by the Noghri in their Stokhli sticks. (HTTE)

Sprettyn
this Ensign served the Warlord Zsinj aboard the *Iron Fist* during the early years of the New Republic. A pit crewman, Sprettyn longed to be a starfighter pilot. In his spare time – and sometimes while on duty – Sprettyn would run space battle simulations on his computer terminals, analyzing attacks and defenses. He was so eager to learn to be a pilot that he shirked his normal duties while in the presence of Zsinj himself. Zsinj ordered Sprettyn's commanding officer, General Melvar, to evaluate his abilities as a pilot, then execute him for insubordination. (IF)

Sprey
this is tasty nut which is covered by a hard, outer shell. (SOP)

Sprigmelon
a fruit native to the planet Endor. (AT)

***Sprint*-class Rescue Ship**
known as a Med Runner, developed and manufactured by SoroSuub, this 30-meter-long craft was similar in appearance to the *Gamma*-class assault shuttle. However, it was designed to provide detailed sensor and identification analysis of a ship in space. These life-form sensors allowed a rescue team to get close to a disabled ship and quickly locate any survivors. The *Sprint*-class was unarmed, requiring an escort in enemy territories, and was crewed by three pilots and five doctors. It could carry up to forty passengers. (TBSB)

Sprite
this small creature lives in the forests of Kashyyyk, feeding on the abundant leaves and vines. (TT)

Spuma
this planet was swiftly and brutally suppressed by the Empire's Hell's Hammers, under the command of Colonel Johans. Following the Battle of Endor, the renegade Imperial Harrsk used it as his base of operations. (ISB, COJ)

Spunchina
this planet was famous for its wild, uninhibited orgies. Jabba the Hutt participated in one of these orgies some years before the Battle of Yavin. (JTH)

Spunto
one of Cabrool Nuum's bodyguards. (JTH)

Spurch Goa
a birdlike Diollan, Spurch Goa was an investigator for the Imperial Naval Intelligence organization. After absolving Thaffe of a murder he didn't commit, the two became Sector Rangers. They then met up with Dyyz Nataz, and were caught up in an elaborate revenge plan created by Jabba the Hutt. Thaffe was killed in a Gank ambush, but Nataz and Goa escaped. They destroyed Jabba's local palace, and were removed from the Rangers because of the scandal. They hid out on Nar Shaddaa, serving the galaxy as bounty hunters and mercenaries. In his native language, the name Spurch means "brave bug catcher," so he adopted the title of the Warhog. Just before the Galactic Civil War, he was hired by two Chattza Rodians, Thuku and Neesh, to lure Greedo into a life of bounty hunting. They wanted Greedo dead, since he was a Tetsus Rodian, and so they paid Goa to get Greedo into a situation he'd never survive. When Jabba put money on Han Solo's head, Goa urged Greedo on, knowing that Solo was never going to give up without a fight. Although he got paid handsomely when Solo killed Greedo in the Mos Eisley cantina, he was not proud of it. (DE1, DESB, TME)

Spy-eye
this small remote surveilance device resembles a miniature seeker. It travels extremely fast, and is nearly invisible to the naked eye. (CSWEA)

Spy-mike
this is the generic term for any small, undetectable device which can be used to overhear the conversations of another individual. The spy-mike is hidden on the target's body and can transmit for a limited distance. (VOF)

Spydr
this species of large arachnoid had nine powerful legs. They had large abdomens, and wide mouths filled with small, sharp teeth. They lived in caves, clinging to the ceiling until their prey wandered beneath them. The spydr would then drop down from above and trap the prey with a gluey webbing. Many Kubaz, and some Hutts, cooked and ate them in exotic meals. (E1A3, E1A5)

SpyEye Droid
this was a series of surveillance droids produced during the New Order. (BI)

Squab
this tiny red star is the primary star in the Squab planetary system, which contains the planet Skor II. (GG4)

Squall, The
this was the name used by the Royal Imperial Guards to describe the arena in which they trained and fought on the planet Yinchorr. The Squall was a circular platform raised several meters above the ground. It forced opponents to remain within a confined space, lest they fall to their death. (CE)

Squalls
a demolition expert serving the Alliance, Squalls volunteered for duty as part of Han Solo's Endor assault team. (MTS)

SqualSpinner
this carnival ride is basically a controlled tornado. Brave individuals who wish to experience free-fall can step into the whirling column of air and be borne above a net. The spinning column of air allows patrons to perform somersaults and other acrobatic feats while seemingly suspended in mid-air. (GCQ)

Square of Hopeful Redemption
located in Redhaven, on the planet Rhommamool, this was were the Red Knights of Life brought droids for deconstruction. (VP)

Squeak
a T'iin-t'iin Dwarf who worked for Big Bunji. He approached Han Solo at the Mos Eisley spaceport, offering Han a job transporting a load of *chak*-root. However, Han had already booked Luke Skywalker and Obi-Wan Kenobi for transport to Alderaan. (SWR)

Squeaky
this 3PO unit served as Wraith Squadron's quartermaster, as well as a waiter at the Downtime. He was once a protocol droid serving on the *Tantive IV*, and was sent to the spice mines of Kessel when the ship was captured by Darth Vader. On Kessel, he was programmed to maintain inventory data on the spice processing operation, but longed to be free. Then, one day, he saw his chance to escape, along with a large number of other droids. They boarded a freighter that was to carry a load of spice, in small numbers to avoid suspicion. When they were all aboard, Squeaky re-programmed the freighter's autopilot and told it to fly close to the ground for several kilometers before heading to space and jumping out of the system. However, Squeaky's escape route took them through a series of winding canyons in what would later be known among pilots as the Runaway Droid Ride. They managed to escape the spice mines, and dispersed throughout the galaxy. Squeaky eventually joined the Alliance. Wedge Antilles once said that Squeaky was the most verbally abusive droid he'd ever met, a fact that was displayed when Squeaky accompanied Wedge and Chewbacca on the missions of the *Millennium Falsehood*. Squeaky and Chewbacca argued over everything, and the droid gave no quarter to the Wookiee. (WS, SOC)

Squeeze Bulb
this small container was used to carry liquids during space travel. The drink was contained in a sphere at the bottom of a tall neck, and was forced up the neck by suqeezing the sphere. Releasing the sphere drew any remaining liquid back into the sphere. (RP)

Squib
a small alien bipedal race from the planet Skor II, the Squibs are a nomadic race who were forced to roam their homeworld in search of the resources they needed to survive. When a Dorcin trader landed on the planet, the Squib traded him the mineral rights to a frozen waste in return for starship technology. Now the Squibs travel the galaxy looking for junk to salvage. Their bodies are covered in colorful fur which ranges from deep red to brilliant blue, and their fox-like faces have large eyes and tufted ears. They are confident and curious by nature, and love to make things more complicated than they need to be. The Squib negotation process is a good example: when one party wishes to obtain something from another, they must make the first pitch. If they do not, the controlling party will simply stand by stoically, waiting for the first request. Squibs also revel in haggling, and consider it the highest form of communication. They have been in a salvage war with the Ugors, and are often found trying to claim the same junk before the Ugors can. To a Squib, the only good Ugor is a ripped-off Ugor. The Squib race is ruled by a polyanarchy, which was formed by a group of Squib kings. Each king ruled a tribe of salvagers, and worked with the other kings to ensure salvage rights. Despite their scavenging ways, Squibs also developed a high level of technology, and their tractor beam generators are among the most efficient in the galaxy. Many Squib starships use these tractor beams as weapons, instead of lasers. (GG4, SH)

Squib Merchandising Consortium
this Squib corporation manufactured the reclamation ships used to scour the Paradise sector for salvage. The consortium was originally

chartered by the Empire to collect the detritus from space, refurbish it, and resell it. Every Squib born is, by default, an employee of the consortium, and must yield to the commands of its leader, the "Illustrious Chieftain of Junkyards." (SH, GG4)

Squib Reclamation Ship
this needle-shaped starship was built by the Squibs to assist them in collecting interstellar salvage. Measuring about 50 meters in length, the Squib ships resemble huge B-Wings which have their wings closed. The ships require a crew of twenty, and although there is no space dedicated to passengers, there is always room for paying customers. The reclamation fleet has a standard hyperdrive system, and is armed with 10 tractor beams. The Squibs have the uncanny ability to use the tractors hurl garbage at attackers. They can also pull garbage into position to absorb enemy fire. (SH)

Squid Head
a derogatory name for a member of the Quarren race. (ROTJ, DA)

Squig
this Jawa was considered a mechanical genius, and worked for Abdi-Badawzi as a technician and repairman. Squig maintained the Twi'lek's fleet of ships, and also worked part-time as a consultant for the Caelli-Mercerd Syndicate. Squig considered it his life's work to ensure that Elias Halbert's starship, the *Seldom Different*, was always in working order. To that end, Squig was always tinkering with the ship. Squig was also known as a hopeless romantic and a chronic gambler. (BSS)

Squill
one of the galaxy's most reviled vermin, the squill is a monkey-like creature with a toothy beak and pink head-frills. They are known to carry diseases, and were used by the Empire to unleash Bledsoe's disease. The Jawas of Tatooine enjoy eating the tough, pungent meat of the squill. (CSWEA)

Squint
this is Alliance fighter pilot slang for a TIE Interceptor. Erisi Dlarit also called it a "wince." (XWWP, BW)

Squire
this was the brand name of House Paramexor's armorer droid. They were similar in function to the AD-series droid. (GG10)

SQ/one
Cilghal's shuttle on Calamari (DA)

Sreas
this New Republic Navy Captain was in command of the fleet shuttle *Tampion* when it was pressed into duty to bring Han Solo to the Fifth Battle Group's position near the Koornacht Cluster. After news of Solo's arrival was leaked to the Yevetha, the Yevetha stationed Interdictor cruisers in the *Tampion*'s path and brought it out of hyperspace three hours shy of the fleet. Sreas tried to fight off the Yevetha who ambushed the shuttle, but only succeeded in shooting Solo in the right arm before being killed in the firefight. (SOL)

Srejtpan
this is the name of the poison exuded by the Hyallp race. (RD)

Sreethyn
1) captain of the salvage ship *The Lucky Find*, Sreethyn regularly recovered Imperial garbage, searched it for technology, and sold it on the open market. What he couldn't sell to his normal clientele was eventually sold back to the Empire that dumped it. (ISB)
2) the name of one of the ancient Juvex Houses. (COJ)

Sreina
this city, located on the planet Janara III, was razed in an Imperial attack aimed at suspected rebel cells. Matt Turhaya had left his daughter, Alex, with relatives in Sreina just before the attack. Alex was rescued by Turk Winger. (SWAJ)

Sriluur
this planet is the fifth and primary world in the Sriluur System, and is the homeworld of the Weequay race. Located in the Periphery, it also supports a large colony of Houks. It is a harsh, desert world whose only vegetation is concentrated in broken scrublands. The Weequay and Houk had been at war for many years when the Empire moved in and took over the planet, turning it into a staging area for the distribution of raw materials to Kuat Drive Yards' factories. The Alliance worked hard to get the two races to resist the Empire, but no major resistance was launched. One year on Sriluur encompasses 270 standard days. Sriluur gained importance during the Galactic Civil War as the central point along the Sisar Run. (SWAJ, CRO, EGC, GG12, SSR)

Sronk
this alien race was a member of the New Republic. Their homeworld was attacked by Grand Admiral Thrawn. (SOP)

Srrors'tok
this race of bipedal felinoids had an honor-based societal structure, much like Wookiees. Native to the planet Jankok, the Srrors'tok were comfortable in warm climates. However, they were susceptible to cold, and had to wear layers of clothing to survive in frigid climates. Their large heads were dominated by their fanged mouths, and their bodies were covered with short fur. (GG9, AE)

SRV-1
1) this was a repulsorlift vehicles used by scout and survey teams to travel across a new landscape and collect samples. (KR)

2) this scout and retrieval vehicle was first designed by the New Republic shortly after the Battle of Endor, in an effort to obtain an inexpensive yet rugged vehicle which could be used to scout new locations and deliver and retrieve troops. Military versions of the SRV-1 were armed with a pair of medium blaster cannons mounted on turrets atop the cockpit. The SRV-1 was propelled by a pair of heavy treads, although a repulsor version was produced under the designation SRV/R-1. The SRV-1 required a pilot to operate, and could transport eight troopers and up to three metric tons of cargo in its rear bin. (SWG)

SRV/R-1
this was a repulsor-equipped version of the treaded New Republic SRV-1 scout and retrieval vehicle. The craft suffered from a lack of power, since the repulsor was added without augmenting the existing power generators. Thus, when faced with combat, the SRV/R-1 had to either commit itself to the fight or flee. This lack of power also reduced the SRV/R-1's transport capabilities to two metric tons. (SWG)

SS-176.01
this Imperial Survey report was written by Koeg Boorn in the first year of the New Order. It described the primary planets of the Sluis Sector, including Dagobah. (TTSB)

SS-23
this series of sewage spreader droids was produced for use in gardens and nurseries by a corporation on the planet Myrkr during the last decades of the Old Republic. (E1A7)

SS-39
this Telex-Delcor space skiff was basically a rigid frame, to which was attached maneuvering jets and a power core. These vehicles were used at starship repair facilities for light maintenance duties. (OE)

SS-39L
a military version of the Telex-Delcor SS-39 space skiff, the SS-39L was armed with a Kuat Vonak 21-Dx light laser cannon. (OE)

Ssach'thirix
this Shatras bounty hunter was known to take only hunts for reptilian sentients, and was extremely effective in his work. Ssach'thirix was also a bitter rival of Kal-tan-shi. In his time, Ssach'thirix was known to have captured many Barabel and Kath members of the Alliance, and was once on the Alliance's most wanted list. Ssach'thirix once tried to capture Alliance Lieutenant Commander Xenon Nnaksta on Pii 3, but was soundly defeated by Alliance reinforcements. (AIR)

SSct
Santhe/Sienar power generator used on the TIE Tank. (EGV)

SSDS 11-A
this was the designation of an experimental, high-output, Class 3.0 hyperdrive produced by Sienar Design Systems. It was used first in the Sith Infiltrator used by Darth Maul. (X1, IG1)

Ssi
this deity was the father of the Ssi-ruu species. According to the Ssi-ruuk's sacred tome, the *G'nnoch*, there were four eggs formed at the creation of the universe. From the first hatched Ssi and P'w'itthki. Ssi's children hatched from the second egg, while P'w'itthki's children hatched from the third egg. The fourth egg was reserved for those descendants who earned a place in the afterlife. Eventually, Ssi was forced to defeat P'w'itthki in combat, but allowed P'w'itthki's hatchlings to live on, serving the children of Ssi forall eternity. This myth describes the beginning of the relationship between the Ssi-ruuk (htachlings of Ssi) and the P'w'eck (hatchlings of P'w'itthki). (TBSB)

Ssi-ruu
1) native to the planet Lwhekk, Ssi-Ruu were reptilian beasts covered with scales. Their blunt, oversized heads ended with a beaked mouths, and their bodies ended with muscular tails. They had clawed hands and feet, and strongly-muscled hind legs. They were blind to The Force. They also have scent tongues which they eject from their nostrils. Each hand has three opposable claws. There are at least two species of Ssi-ruuk, based on their coloration: one brown and the other blue. They all have three eyelids. They held to a very rigid code of honor, as well as a strict caste system which was based on skin coloratoin and patterning. Blue Ssi-ruuk were members of the highest caste, and were the politicians and leaders of their society. Gold-skinned Ssi-ruuk were very rare, and were members of the religious caste. Brown or red Ssi-ruuk were generally stronger than their counterparts, and comprised the military caste. (TB, AE)
2) this word was the singular form of the noun used to describe the Ssi-ruu (TB)

Ssi-ruuk
this was the plural form of the noun used to describe a group of Ssi-ruu. (TB)

Ssi-ruuvi
this adjective was used to describe things associated with the Ssi-ruuk. (TB)

Ssi-ruuvi Imperium
the Ssi-ruuk government and all its holdings, the Imperium was led by the Shreeftut. (TB, TBSB)

SSIC-S4.2
this was the model number of an internal comlink system produced by SoroSuub. Like most implants, it provided the user with enhanced abilities. When placed within the bones of the skull, it allowed the user to communicate without a hand-held device. (AIR)

Ssiew
this New Republic Navy Captain was in command of the *Thunderhead* during the second attack on the Yevetha at Doornik-319. His crew managed to defeat an *Aramadia*-class thrustship, one of the first times the Republic was able to knock out one of the spherical ships. The *Thunderhead* fell under heavy assault during the Battle of N'zoth and was destroyed. All hands were lost, including Ssiew. (TT)

Ssiskor
this shaman was a member of the starfaring species which discovered the planet Kriekaal, millennia before the Battle of Yavin. Legends maintained by the Krieks say that Ssiskor angered Br'lai, the goddess of the molten oceans, and she made the oceans rise up and swallow the visitors. (SWJ13)

Ssither
a reptiloid race native to the planetoid Jatee, the Ssither have the body of a snake with a scaled, humanoid torso. They resemble cobras with arms, and have a limited form of telepathy that they use to communicate with each other. They are a simple species whose past is marked with bloody warfare. (SN)

Ssk Kahorr
this ancient Cha'a was one of the major investors in the mining colony on Goluud Minor. A tall, stocky, orange-skinned reptiloid, Ssk Kahorr was rarely without the companionship of Tk'lokk. When the Goluud Corridor was discovered and proposed to him by the Navigator's Guild, Ssk Kahorr took the chance that it would help him increase profits by making hyperspace travel to and from the mining colony faster. When the *Zeta Five* was destroyed near Primus Goluud, Ssk Kahorr had Shodon Ko - the Navigator's Guild representative who sold him the Goluud Corridor - executed. Ssk Kahorr also set a group of bounty hunters on the trail of Jori and Gav Daragon. Only the timely intervention of a group of Jedi Knights saved them. However, Ssk Kahorr was able to briefly obtain possession of the *Starbreaker 12*. During a joyride, the ship was targetted by Naga Sadow, who was on his way to meet the combined forces of the Jedi Knights and the Old Republic. The *Starbreaker 12* was destroyed, and Ssk Kahorr was killed. (GAS, FOSE)

Ssoh
this Trandoshan boasted to C-3PO and R2-D2 that he was the only Trandoshan ever to defeat Chewbacca in a fight. As a slaver, Ssoh trafficked in Wookiees, selling them to Commander Nyklas and the Empire. He maintained his ship in such a way that rival Wookiee clans were placed in the same space, thereby ensuring that they would fight each other, rather than try to escape. After capturing Chewbacca with the help of Tojjevvuk's clan, Ssoh didn't think anything more than to place him in the hold. However, Chewbacca questioned the value of the infighting among the Wookiees, then staged a daring escape. Chewbacca sought out Ssoh and ripped his limbs off, but the Trandoshan survived. However, the physical effort of regenerating his limbs left him weak, and the limbs grew back thin and atrophied. (C)

Sseeeeeseetek
this 4,000-year-old Galidyn from the planet Fyodos is the oldest, strongest, and wisest of his kind on the planet. He rules the Galidyn city closest to the Roh tribe of Fyodoi. Sseeeeeseetek is old enough to have seen the devastation caused by the Great Cleansing. (PG2)

Ssty
this two-armed alien race has hands which end in sharp claws. (TNR)

Ssurruian
a species of creature native to the planet Dathomir. (CTD)

Ssyrmik
this member of Leia Organa-Solo's honor guard was killed by the Death Seed plague unleashed by Seti Ashgad and Dzym. He graduated from the New Republic Space Academy. (POT)

ST 321
designation of Darth Vader's personal Lambda-class shuttle. (ROTJ)

Stabris
this Alliance agent was the commander of the cell which contained Rixen and Vewin. Stabris also discovered that agent Do'naal was also working for the Empire, and made sure his agents knew about Do'naal's treachery. (SESB)

Stacch isch stralsi?
this question is Illodian for 'Can you speak this language?' (TT)

Stack-series Radiator
this piece of equipment was a necessary part of a pod racer, since the radiator bled off huge amounts of engine waste-heat during high speeds. The Stack-series is denoted by several models, each with a different number of rows of cooling capacity and efficiency. They range in size from a Stack-1 radiator, with limited heat dispersion capability, to a Stack-6 radiator, which is the most efficeint radiator. (RAC)

Staffa, Raccyx
this man was the governor of Calius, on Berchest, when Grand Admiral Thrawn rose to power after the Battle of Endor. He was unusual as an Imperial governor in that he was at one time a successful smuggler. After his retirement, he took his riches and started dabbling in politics. He retired to Berchest, and soon blackmailed the existing governor into stepping down and naming Staffa as his replacement. Staffa then implemented a regime in which he allowed smugglers to make their runs through Berchest, obtaining "informal taxes" which served to line his own coffers. The remnants of the Empire knew of his actions, but allowed him to continue in order to maintain the informational avenues the smugglers provided them. (TLC, TTSB)

Staga
a large, green-colored herd animal native to Ambria, they have shaggy tufts of fur at their shoulders, on an otherwise reptilian body. They have low-slung horns that ring their heads, and thick tails. (TOJ)

Stage Three Torpedo
this warhead was the size of a proton torpedo, but contained trac-reflective particles that break up a tractor beam's strength. (SOP)

StakeOut
this song, written and played by the band Starburst, first appeared on a compilation of the same name. (GG9)

Stalker
this *Imperial*-class Star Destroyer was assigned to the fleet serving Darth Vader, subjugating Outer Rim worlds during his search for Alliance bases. Under the command of Akal Zed, it was the ship which launched the Viper probe droid which discovered Echo Base on Hoth. It was later assigned to the Death Squadron, and later was part of the fleet assigned to Moff Andal to patrol Elrood Sector. (CCG3, OE)

Stalker Battle Armor
created by the Salus Corporation, Stalker Battle Armor is individually manufactured for Rodian bounty hunters. (SWAJ)

Stalker Besiioth
this genetically-altered subspecies of Tedellian besiioth was designed to have an enhanced sense of smell, as well as enhanced musculature and stamina. They were sold on the black market to crimelords and others who needed an extra measure of protection. (COG)

Stalker Lizard
this flat-bodied reptile was native to Dantooine. Its purplish-blue scales evolved to match the coloration of the grasses which filled the plains of the planet, allowing it to stalk its prey with great efficiency. Like many reptilian creatures, stalker lizards hunted for their favorite prey , nettars, in the early morning and early evening, avoiding the heat of the day. The average stalker lizard measured more than three meters in length, and moved swiftly across the grasslands on four long legs. The hunt in packs, relying on surprise to bring down their prey. (COG)

Stalker Missile
developed during the Galactic Civil War, this form of projectile used an inboard tracking system to acquire its target. Unlike conventional "smart" missiles, though, the stalker missile could reacquire a target which evaded it. It could keep trying to hit its target until it ran out of fuel. (HAS)

Stalkers
this small-time mercenary outfit was employed by Gennan Var in an effort to capture Nawnum the Hutt during the Galactic Civil War. (IA)

Stalnus
this maniacal Riorian was an anomaly of his kind. He would rather settle an argument with a vibroaxe than with calm reasoning. He spent much of his criminal career in the Tendo System, where he managed to elude capture. (WBC)

Stalpaac
this legendary Wookiee Elder rescue the young warrior Urothko from the fire-spirit known as a *Graaa'shad*. The spirit brought Urothko deep down into the forest, and prepared to kill him. Luckily for Urothko, Stalpaac intervened. Stalpaac shot the spirit with a bowcaster quarrel, then the two Wookiees launched an attack on the spirirt. *Graaa'shad* quickly retreated and fled, screaming that one day it would get revenge. In the aftermath of the battle, Urothko pledged his life to Stalpaac, since the older Wookiee had risked his own life to save him. The story of Urothko's rescue quickly spread to other villages, and the tradition of the Wookiee life-debt was created. (TTSB)

Stalsinek IV
this planet was rumored to be the site of an ancient temple that contained a maysterious fountain. The waters of the fountain were said to cure any disease and heal the more greivous of wounds instantly. However, if the being who drinks from the fountain ever knowingly speaks a falsehood, the effects of the water are immediately revoked. The temple is surrounded by virtually impassable jungle, and it is guarded by a native population of beastly creatures whose friendly nature is only discovered by those who stop to ask. (GMS)

Stalwart
1) a *Victory*-class Star Destroyer commanded by Vice Admiral Thrawn, as part of his service to the Empire during the Galactic Civil War. The *Stalwart* was used to patrol the Newland System. (TIE)

2) this *Majestic*-class assault carrier was part of the New Republic's Fifth Battle Group, and participated in the initial blockade of the planet Doornik-319 during the Yevethan Purge. (SOL)
3) this Nebulon-B escort frigate was part of the small Imperial fleet assigned to Captain Vocis Kenit during his search for the *Far Orbit*. (FOP)

***Stalwart*-class Light Freighter**
designed and produced for compete in the marketplace with the YT-1300, the *Stalwart*-class freighter measured 19.7 meters in length and could transport up to five passengers and 120 metric tons of cargo. A pilot and co-pilot were required to operate the ship, which was armed with a turret-mounted laser cannon. (PP)

Stan
this Imperial officer was a guard at the Tol Ado prison facility during the Galactic Civil War. He was in charge of disposing of prisoners who died under interrogation while on the Deathblock. (JH)

Stana
this is the name used by the Myneyrshi to describe the clawbirds native to Wayland. (TTSB)

Stand of Public Expression
located in the major cities of the planet Dordolum, the Stand of Public Expression is an outdoor platform from which the city's inhabitants can speak to audiences about any topic and from any viewpoint without retribution. This historywas shattered when Klif and Drend Navett incited a riot on Dordolum, shortly after the Bothans were implicated in the destruction of Caamas. (SOP)

Standard
an older term for the Basic language. (HSE)

Standard Clear Frequencies
during the Old Republic, these broadcast frequencies were reserved for emergency purposes. The Republic maintained and monitored them, for they were especially forbidden for civilian use. The standard clear frequencies were used to transmit civil defense warnings and vital information to comlinks, datapads, and other public facilities. (IG1)

Standard Officers Intelligence Test
this Imperial aptitude test was geared toward identifying potential officers and commanders for the military. The minimum score required to be trained as an officer was 7. Anyone with a scored of 6 or below had to submit a Quality of Family Certificate in order to receive a second chance at officer's training. (FC)

Standard Time Unit
this is a measure of time equal to one hour of time on Coruscant. (SLS)

Standard Timepart
the basic unit of time measurement, the standard time part is based on the rotational periods of the planet Coruscant. It has been used since the early time of the Old Republic. *It is unclear what a full timepart represents, as some sources list it as a Coruscant day, while other sources list it as something closer to a week.* Shield of Lies *states that there are 1,400 standard time parts in each Coruscant day.* There are sixty seconds in a standard hour, and 24 hours in a standard day. There are five days in a standard week, and seven weeks in a standard month. There are three festival weeks and three holidays, giving the standard year 368 days. (SW, HSR, RPG, SOL)

Standard-4
this is one of the oldest and most durable personal blasters manufactured by Merr-Sonn. (POT)

Standro Jcis
this New Republic starfighter pilot was a member of Rogue Squadron. A Rodian, Standro joined the Rogues in the wake of the Malrev Incident, when several positions in the squadron were left empty. A veteran of thirteen missions, Standro was nonetheless the first of the Republic' pilots killed at the Battle of Brentaal. (XWES, XWFT)

Stang
Alderaanian swear word. (SME, DLS)

Stanz
this old, Bothan cargo hauler owned the starship *Freebird*, which he used to transport the settlers of New Brigia from the homeworld of Brigia. In return, the settlers paid Stanz a percentage of the chromite they mined on their new world. Stanz paid them only barest minimum of what the ore was worth, keeping the New Brigians in debt for a number of years. (BTS)

STAP
indicating a **s**ingle **t**rooper **a**erial **p**latform, this was the acronym used to describe the respulsorlift platforms used by the Trade Federation's battle droids. The STAP measured two meters tall, and had a foot platform and directional controls which were fitted to the battle droid structure. They were often armed with a pair of laser cannons, and were capable of speeds approaching 400 kilometers per hour. (SW1, TPM, X1, IG1)

Staplarint
this quadripedal beast was introduced to the planet Brosi by Old Republic settlers. They were originally bred as mounts and beasts of

burden, but were forgotten when repulsorlift technology became widespread. Modern staplarints have returned to their wild nature, although it was known that members of the Brosin Underground used them as mounts. (AIR)

Star Bantha
this was one of six Imperial bulk freighters assigned to the replenishment fleet which contained the Black Ice. (BI)

Star Cab
officially known as Orlean's Star Explorer, the Star Cab was designed at a time when hyperdrives were extremely unreliable. However, even with the advent of the modern hyperdrive, there are a few Star Cabs still in service to this date. At 70 meters in length, this bulbous exploration and scout craft was crewed by a single pilot assisted by a complement of droids. The droids provided the same kinds of support as a modern R2 unit, but were much less advanced. The ship could carry up to eleven passengers and 40 cubic meters of cargo, but also stored up to five years' worth of consumables. This allowed the ship to travel for great periods of time before requiring a refitting. It was also well-armed, with a quartet of blaster cannons, but lacked any shields. (GG8)

Star Chamber
one of the many amusements found on Hologram Fun World, the Star Chamber contained a fully-interactive hologram of the entire galaxy. (GOF4)

Star Chamber Cafe
a section of the Lucky Despot Hotel, the Star Chamber Cafe is also owned by the Whiphid, Lady Valarian. It is a famous restaurant located in Mos Eisley, on Tatooine. (TME, TJP)

Star Cruiser
a heavy-duty Mon Calamari warship, they have lumpy pods on the hull housing armaments and command positions. (ROTJ)

Star Defender
a new class of warship developed during the New Republic, it first saw use in the early stages of the battle against the Yuuzhan Vong. (JE)

Star Destroyer
huge, triangular-shaped warship at the forefront of the Imperial Navy, the Star Destroyer was actually first designed and developed during the last years of the Old Republic. There are four main classes of Star Destroyer: the original Victory-class ships, developed by Rendili StarDrive for the Old Republic; their successor, the Imperial-I and Imperial-II class ships, developed by Kuat Drive Yards for the Empire; the huge Super-I class and Super-II class command ships; and the largest class, the Eclipse-class Star Destroyers. Like all capital ships, they were given names based on phrases and adjectives which described their strength and capabilities, such as *Devastator* and *Agonizer*. Luke Skywalker believed that Emperor Palpatine chose names which would also serve as a subconscious reminder to their crews that the ships were essentially the methods by which he corrupted people's souls. (SW, ESB, DE1, HTTE, SWSB, DESB, SOA)

Star Destroyer
this song, written and played by the band The Emperor's New Clothes, first appeared on the compilation *Totally Patriotic*. (GG9)

Star Dragon
see Duinuogwuin (GG4)

Star Dream
1) Captain Hoban's transport ship (TJP)
2) a Yevethan cargo hauler used to transport chromite from the "purged" world of New Brigia. (BTS)

Star Explorer
see Star Cab (GG8)

Star Galleon-class Frigate
built by the Kuat Drive Yards, in an effort to help transport cargo and defend it at the same time, the Star Galleon is a 300-meter military cargo ship. It is capable of dropping its cargo section, which can fly on its own. It is fairly well-armed, boasting 10 turbolaser batteries and concussion missile launchers, and therefore does not require an escort. The interior of the ship is also equipped with anti-intrusion defenses. The cargo section is equipped with a small hyperdrive that can be activated by the main ship's navcom unit in case of emergency. The Star Galleon is manned by a crew of 150, with room for up to 300 troops. (DFR, ISB)

Star Hammer
this starship was owned by Joa Pqis, and was based out of Vobos. It was identified with New Republic Ship Registry number RN80-440330. (SOL)

Star Home
Ta'a Chume's personal ship, it has been passed from queen mother to queen mother for almost 4000 years. It's design is based on the floorplan to the queen mother's castle, Per'Agthra, on Hapes. It is no match for the more modern capital ships, but it is truly unique and impressive, in it's own way. The basic design has a castle set upon a huge, five-pronged base formed from black basalt native to Hapes. As ungainly as it looks, *Star Home* is quite spaceworthy. It measured some 2,500 meters in diameter at the time of Prince Isolder's marriage to Teneniel Djo. The castle atop the ship contains living quarters, dining halls, meeting rooms, and a private hangar

bay fo the Queen Mother's ship. It is studded with towers that are capped with crystal domes that provide unlimited views of the stars. The interior of the castle appears to have been cut from dark stone, and the decorations and adornments were all handcrafted on one of the Hapan worlds. Treasures of unspeakable wealth are proudly displayed in the halls and meeting rooms, having been collected during the 4,000-year existence of *Star Home*. The base of the castle is filled with *Star Home*'s six power generators and engine systems. Like the five prong-like arms, the base is also constructed of basalt from Hapes. These basalt structures are very fragile in the vacuum of space, and are heavily protected by shield generators. Twenty-four sublight engines are required to move the ship through realspace; four hyperdrive engines have been slaved to a single motivator for hyperspacial travel. It is armed with twenty turbolasers, twenty laser cannons, and six tractor beams. Sixty Miy'til starfighters can also be carried in the docking bays, along with numerous shuttles and transports. (CPL, EGV, CTD)

Star Hotel
found in the capital city of Somin City, on the planet Seltos, it was here that a group of New Republic diplomats stayed while conducting meetings with the new government of Seltos. The government had been set up after the populace overthrew the pro-Imperial rulership some years after the Battle of Endor. The Star has ten floors, with penthouse suites on the top-most floor. (TSK)

Star Jewel
Jabba the Hutt's personal starship, the *Star Jewel* is a spade-shaped Ubrikkian luxury yacht. Well-shielded and armed with six turbolasers, the *Star Jewel* is equipped with a Ubrikkian N2 ion engines supported by three T-c40 ion engines. The landing bay carried six Z-95 Headhunters and a pair of shuttles. (THG, EGV)

Star Lady
this highly-modified YT-1300 freighter was owned and operated by Fenig Nabon. Ghitsa Dogder used to kid Fenig that there was a Wookiee-sized bunk on the *Star Lady* in case Fenig ever got a chance to seduce Han Solo. Fen claimed the bunk was oversized to accommodate Ghitsa's expansive wardrobe. (TFNR)

Star Map Room
this vast chamber was located in the Jedi Temple on Coruscant, during the last decades of the Old Republic. It contained a huge holographic map of the known galaxy. (RF)

Star Morning
this Koqus Starliner had a busy, eventful career under several other names before it was purchased by the Fallanassi who lived on the planet Teyr. It had previously been known as the *Mandarin*, the *Pilgrim*, and the *Congene* before being named the *Star Morning*. They bought the ship when they were preparing to flee the planet. Luke Skywalker, while searching for the Fallanassi with Akanah, discovered its history as well as its whereabouts. It had left the planet Motexx just before the Battle of Endor, bound for Gowdawl with a full load of cargo. It never reached Gowdawl, and was lost for a year before it showed up on Arat Fraca. From there, the ship landed on Darepp, and then visited several colony worlds before it returned to Motexx. Luke discovered it on Vulvarch when they were putting into Atzerri, but Akanah chose not to pursue it. The *Star Morning*, at that time, was involved in a complex rescue of several Fallanassi and other inhabitants of the Koornacht Cluster which were captured by the Yevetha. With a number of illusions generated by key Fallanassi, it appeared to the Yevetha that their captives were still in the holds of the *Pride of Yevetha*. In fact, the *Star Morning* had been able to recover all but the few who remained behind to perpetuate the illusions. Following the Battle of N'zoth, the *Star Morning* rendezoused with the *Intrepid* to collect Wailu and Akanah. The Fallanassi had agreed that it was time for them to disappear for awhile, in order to absorb their losses at the hands of the Yevetha and re-evaluate their place in the galaxy. (SOL, TT)

Star Mother
a Bdas deity. (SOL)

Star of Alderaan
a medal presented by the Alliance for exemplary service to the Alliance, it was designed to commemorate the contributions of Bail Organa and the people of Alderaan. (XW)

Star of Empire
one of the luxury starliners owned by Haj Shipping Lines. It was an ovoid ship nearly 2,000 meters in length, and was laser-painted a brilliant blue. Forty portholes ran along each side, denoting staterooms. (RD, GOF10)

Star of the Tion
this modified YT-1300 was owned by the Alliance cell that worked on the planet Lianna. (ML)

Star Rally
this was the name of a series of races in which starship captains had to travel from one world to another, completing a circuit of several planets. One of the best-known races was the Dahvil-Fodro Hyperspace Promenade. (ND, CRO)

Star Runner
Kea Moll's star cruiser. (DCAR)

Star Saber
an experimental attack ship developed just before the Great Sith War for use by the Old Republic and the Jedi Knights. It was a long, needle-shaped ship with wide wings and twin tailfins. (DLS)

Star Sea Flower
this aging, though heavily modified YT-1150 trransport was owned and operated by Charza Kwinn during the last decades of the Old Republic. The Priapulin used it to transport various Jedi Knights across the galaxy whenever anonymity was needed. Charza maintained it in order to maintain an environment which catered to his own needs, so much of the ship was filled with water. In the waters, Charza's extended family lived and worked. Whenever a Jedi was traveling with him, though, Charza maintained several rooms aboard the ship which could be modified to the Jedi's particular environmental needs. (RP)

Star Seeder
this Kuat Drive Yards colonization ship was well-known for its durability and capacity. At 250 meters in length and with 3,000 cubic meters of cargo space, the Star Seeder could easily transport up to 800 colonists with little problem. It required a command crew of 26, with 143 crewers or more depending on the size of the expedition. Itsw deep-bellied cargo section is compartmentalized, allowing the colonists the ability to transport plants, animals, droids, building materials, and other necessities in separate areas adapted to each type of cargo. A small hangar bay contained enough space for a small shuttle, several speeders, and other ground equipment. The ship was shielded, and armed with six turbolaser batteries and a tractor beam projector. It was hyperspace as well as atmosphere capable. (GG8)

Star Station 12
Abal Karda took control of the *Port-Esta Queen* and had the captain drop him off at this outpost, during his flight from justice. (EOE)

Star Tours
an intergalactic travel agency, specializing in unique intersystem cruises. (ST)

Star Traveler
this ship was owned and operated by Renna Strego. Strego volunteered the ship to assist in the defense of Nar Shaddaa, during the Imperial attack commanded by Admiral Greelanx. The *Star Traveler* was dispatched to assist in taking out the initial picket line of Greelanx's formation. (THG)

Star Winds
this dancing lounge was located aboard the *Queen of Empire.* (RD)

Star Wing
this was the Basic name used by a Duinuogwuin Star Dragon who encountered a team of Alliance agents in Elrood Sector, shortly after the Battle of Yavin. Star Wing's true name was virtually unpronounceable by most humanoid species. Star Wing had been living near the Kuras System, hiding from the Imperial forces which patrolled the sector by staying on the far side of The Drift. He was an explorer, and cared little for the "petty politics" of the galaxy at large. However, he recognized when they impacted his explorations, so he hid behind The Drift. Star Wing tried to cross The Drift, but found he didn't have the stamina to make it. Star Wing was slowly starving to death from lack of oxygen when he encountered the Alliance team, which was searching for the planet Alluuvia and the captured Gray Griffins. The Alliance team rigged up a docking port, and provided Star Wing with several minutes of breathing pure oxygen from their stores. The grateful Star Dragon later helped the Alliance team break through the forces of the Scourge pirates, in order to repay his debt. A blast of superheated gas from his stomach knocked out the *Impasse*, allowing the Alliance ships to leave safely. (OE)

Star-Tour 7
an Alliance shuttle destroyed during the Galactic Civil War. *This is a reference to the passenger shuttle depicted in the* StarTours *flight simulator rides at DisneyLand and Disney World*. (TIE)

Star's Delight
Lai Nootka's Gymsnor-3 freighter, it was captured on Garqi by Prefect Mosh Barris. He hoped to use the contents of the freighter - proton torpedoes and spare X-Wing parts - to lure the local resistance out of hiding. The ship and her cargo were liberated from within Barris' command by Eamon Yzalli, who is better known as Corran Horn, in a daring plan that used Dynba Tesc to pose as Kirtana Loor. (KT, TFE)

Star's Nova
this mercenary army was founded by Qell Tepine, and worked exclusively for the Alliance during the Galactic Civil War. The members of Star's Nova were made up of former soldiers of the Imperial Special Missions team and the Alliance's Special Forces organization. Thus, many of their tactics often follow standard military procedures, although the skill level of the team is high enough that one could not simply assume their next actions. After the Battle of Endor, though, the services of Star's Nova were available to the highest bidder. The Star's Nova base was located on the planet Sondarr, which housed the more than 100 members of the organization. (WBC)

Starbarque
this starship design was developed and modified by the D'farian race. (VOF)

Starbattle
a children's hologame. (GOF7)

Starbloom
a beautiful, flowering plant native to the rift valleys on Belsavis. (COJ)

Starbound Misfit
this modified YT-1930 transport was purchased for Lynnori by Talandro Starlyte, as proof of his devotion to her. Starlyte had the ship

refitted by Scizzic, and paid for all modifications. The ship was armed with a pair of turret-mounted heavy laser cannons and a concussion missile launcher. (WSV)

Starboys, The
this musical group was one of the most popular attractions of their time. (POT)

Starbreaker 12
this ancient starship was owned and operated by Jori and Gav Daragon. They used it to explore and define new hyperspace routes some 5,000 years before the Battle of Endor. It was a large, strange ship that was constantly in need of repair. After Gav was taken under the wing of Naga Sadow, the *Starbreaker 12* was taken by Ssk Kahorr. Unfortunately, Ssk Kahorr was out on a joyride when Naga Sadow's fleet was massing for its battle with the Old Republic. Sadow destroyed the *Starbreaker 12*, killing Ssk Kahorr and his alien crew. (GAS, FOSE)

StarBurn 4
this Suwantek Systems hyperdrive was known for its reliable performance and minimal maintenance. It was used on the TL-1800 transport. (SS)

Starburst
this Outer Rim band was more mainstream than Red Shift Limit, but didn't have as wide a range. They were disapproved of by the New Order, but stayed away from blatantly political messages in their music. (GG9)

Starburst
this pirate ship was part of the two-ship fleet controlled by Bruce Mercy. The *Starburst* was crewed by Durquist and Moprh. (TSK)

Starburst Plant
a flower on dark green stalks, with bright yellow petals that seem to twinkle as they open and close. (CPL)

Starbuster Plot
the name given to the Sacorrian Triad's plan to use the Corellian planetary repuslors in concert with the huge hyperspace respulsor found inside Centerpoint Station to destroy a series of stars until the New Republic submitted to their demands. The Triad wanted to control the Corellian System, and went to great lengths to achieve their goals. They set up and/or financed rebellions on all five Corellian worlds, including Thrackan Sal-Solo and the Human League. The Triad managed to destroyed two stars before things started to go wrong. The first was that Thrackan Sal-Solo took credit for the plot, and nearly got his hands on the Drallian respulor. The second was the timely intervention of the Bakuran fleet, coupled with the incredible talents of the Solo children. The fleet defeated the Sacorrian fleet which was trying to defend Centerpoint, while Anakin Solo used his blossoming ability with the Force to fire the Drallian repulsor and deflect the third shot from Centerpoint. Once the Sacorrian fleet was defeated and the weapon controlled, the Triad surrendered. (AS, SC)

StarCave
see ThonBoka (LCS)

Starchaser, Korren
this New Republic Captain was a scout, and was part of the team that stumbled into the Gulch. (SWJ8)

Starcat
this was the first and only light freighter in the *Starcat*-class of ships. It was designed and custom-built by Salem Victory and Dapp Slous, with help from a group of outlaw techs on Nar Shaddaa. Their goal - achieved with a high level of success - was to create a heavily-armed freighter without sacrificing cargo space. The *Starcat* was the result, armed with a pair of concussion missile launchers and three turret-mounted double laser cannons, while retaining 65 metric tons of cargo space and the ability to transport the pilot, co-pilot, and up to six passengers. (SWJ13)

***Starcat*-class Freighter**
designed and developed by Salem Victory and Dapp Solus, this class of freighter was created with one goal in mind: a heavily-armed freighter which didn't sacrfiice cargo space for additional protection. The *Starcat*, the first and only ship in the series, measured 32.8 meters in length, and was armed with a pair of concussion missile launchers and three turret-mounted, double laser cannons. (SWJ13)

Starco, Moploogy
this was one of the humorous names Garik Loran used for Lara Notsil, after she was mistaken for Edallia Monotheer by an old man on Coruscant. (SOC)

Starcrash Brigade
an elite Imperial assault team working for the Emperor prior to the Battle of Endor. They were charged with the detonation of a biological weapon on Firrerre, and the destruction of the Firrerreo race. (CS)

StarCrystal
a Bosph gemstone which is rumored to have mystical properties. (SWAJ)

Stardance
a musical composition played by Miracle Meriko. (TME)

Stardog
the codename of the Alliance team operating on Nar Shaddaa, just before the Galactic Civil War. (TME)

Stardust Plan
the Republic's plan to locate Thrawn's cloaked asteroids. It involved first dispersing dust from a cargo ship's hold into space, then irradiating the dust with negative ions to help track the hidden asteroids. It was found to be too slow to be efficient. (TLC)

Starfarer Diner
a restaurant located on Nar Hekka. (THG)

Starfaring
this Mon Calamari cruiser was supposed lost over the planet Malrev, when a latent bug in its navigational software began randomly tranposing the galactic coordinates it was fed. The ship had been carrying a group of Bothan tourists. Rogue Squadron was dispatched to locate the Starfaring, but discovered that the ship was deliberately sabotaged and forced down on Malrev. (XWRR)

Starfeld
manufacturers of a variety of starships, including the Z-10 Seeker. (SS)

Starfight
a coin game often found in casinos and bars. It consists of two curved banks of monitors and controls surrounding two playing stations. A large holotank is positioned in between, in which a starfield is displayed for each player. The players then use simulated starfighters to combat each other to the death in a deepspace battle. (HSE, HSR)

Starfighter Command
1) a Star Destroyer's crew responsible for the launching of TIE fighters and shuttles (DFR)
2) the branch of the New Republic responsible for maintaining and coordinating the activities of the Navy's starfighters and their pilots. (TLC)

Starfire
this was Kid DXo'ln's small freighter. He hired Han Solo - freshly discharged from the Imperial Navy - and Chewbacca to help him crew the ship. (THG)

Starflare, Wynssa
this was the stage name of the actress Syal Antilles. She was one of Fusion Holodrama's most popular stars. It was rumored that a billion men had their hearts broken when she married Soontir Fel. (HXW, MBF)

Starflash
this series of holovid adventures were among the most popular ever produced in the Larrin Sector. The show was most popular during the last three years of Imperial occupation of the sector, until the Imperial discovered that the episodic show was actually providing coded messages to the Alliance field agents dispersed throughout the sector. The show's star, J'fe Din, and her production took great pains to ensure that the average viewer was unaware of the show's hidden messages. Many believe that the airing of *Starflash* helped hasten the downfall of the Empire in the sector, bringing its defeat a year or more earlier than expected. The show was followed by *Imperial Truth*, a form of docudrama which showed viewers the truth behind the Empire's most evil operations. (HR)

Starflower
the flowers of this plant are the favored food of stump lizards. (DK)

Starfly
this was a model of starship designed to highly maneuverable, for use in mining asteroid fields. They have small laser cannons and tractor beams, which they use to move asteroids around. The small ships do not have life-support systems, so pilots must wear environment suits. (GOF9)

Starfly One
this was one of three Starfly ships which rescued Fandomar, Hoole, and Tash and Zak Arranda from a space slug while they were searching for ethromite near Mining Station Alpha. It was piloted by Hodge. (GOF9)

StarForge Nebula
this area of the galaxy is a vast expanse of interstellar gas, and is populated by a wealth of newborn stars. It is located in Ado Sector. (FOP)

StarForge Shipyard
this starship construction and repair facility was maintained as part of StarForge Station, deep in the StarForge Nebula. The Shipyard was first established some thirty-three years before the Battle of Yavin by the parents of Chidee Na Maak. (FOP, PP)

StarForge Station
Han Solo, Chewbacca, and Soontir Fel traveled to this station, in an effort to track down the ship used by Leonia Tavira to transport Leia Organa off Eiattu. It was located on the edge of the StarForge Nebula, just inside Imperial space. It was originally created by Muo Glandish, who turned a small personal base into a sprawling metropolis. The station itself is built on an asteroid, had an average

population of some 10,000 beings. It was considered a shadowport by many, and contained the infamous StarForge Shipyards. Its location in the StarForge Nebula provided it with a measure of security, for the interstellar gases of the nebula effectively jammed all outgoing communication. (XWM, FOP, PP)

Starfruit Promenade
located in Revos, on the planet Storinal, it was an extensive roofed patio flanked by flower gardens. It was filled with recliner chairs and the sounds of live music. (WS)

StarHammer
this was the nickname of Subpro's TL-118 attack ship. (IA)

StarHawk
a speeder bike produced by Ikas-Adno, this fast, sleek bike is extremely popular with younger drivers. It is the best-selling, civilian-use speeder bike in the galaxy. It is a two-seated bike, with 3 kilograms of cargo capacity and a maximum flight ceiling of 10 meters. (SWSB)

Starhawk 2b
this early model of the Ikas-Adno speederbike was five meters in length, and revolutionized the speederbike market. Now, it is badly outdated. (GG7)

Starhook Ten
this starship is owned by Shug Ninx. Early in *Dark Empire II*, it is also referred to as *Salvager 3*. The *Essential Guide to Characters* describes it as *Starhook VII*. It was a modified space truck. (DE2, EGC)

Starhunter Intergalactic Menagerie
a travelling sideshow that operated during the early years of the Empire, it displayed illegally-acquired, rare creatures from across the galacy. It was owned and operated by Captain Stroon and his first mate, Slarm. (DCAR)

Starjacker
Finhead Stonebone's pirate ship, the *Starjacker* was a Byblos Drive Yards E-2 asteroid miner. Stonebone had replaced the ship's normal engines with Corellia StarDrive microthrusters, allowing him better control of the miner when he attacked another ship. (TOJ, TOJC)

Starjammer IZX
a massive, swift freight hauler built at the Kuat Drive Yards. (TME)

Stark, Jona T.
the Imperial Senior Master Sergeant in charge of training TIE fighter pilots onboard the *Vengeance*. He is a tall, well-muscled man. (TIE)

Stark Hyperspace Wars
this battle took place some years prior to the Battle of Naboo. During the battle, the forces of the Old Republic were devastated after the death of the Jedi Master who was leading them. The Jedi Plo Koon rose to the occasion, taking up the mantle of the fallen Master and rallying the Republic's troops for an unlikely and miraculous victory. (OSW)

Starkid, Zoltan
this heavy-set, balding man was the Director and Chief Salesman of Millennium Astro-Engineering prior to the Galactic Civil War. He sold the prototype Millennium Falcon to Grand Moff Tarkin, just before it was stolen by Han Solo and Chewbacca. Starkid was later killed when the Alliance raided the Millennium Astro-Engineering plant and destroyed it before it could produce any more starships for the Empire. (CSWDW)

Starkiller, Pashna
one of the New Republic's foremost military advisors, Starkiller was originally recruited into the fledgling Alliance by Bail Organa. (DESB, ROE)

Starknife
this modified Kuat Drive Yards D9 Runner was owned by Black Sun and operated by Kalend Thora. It was armed with a turret-mounter double laser cannons and a proton torpedo launcher. Its previous pilot had been assassinated in an ambush, but Black Sun never discovered the reasons behind the attack. (SSR)

Starlight Bank
a bank on Hologram Fun World robbed by Zorba the Hutt, in an attempt to drive the holographic theme park out of business. (QE)

Starlight by Moonlight
this song was played by the music ball given to Elscol Loro by her husband, Throm, on their third anniversary. (XWRS)

Starlight Cloud
this Sullustan starliner made regular cruise trips during the height of the New Order. It was run by SoroSuub's Entertainment Division

during this time. Because of the presence of Iona Wince aboard the ship as a steward, Alliance agents often met aboard the liner in order to pass information and make plans for future missions. (CRO)

***Starlight* Freighter**
a series of freighter manufactured by Rendilli-Surron, the *Starlight* series was basically a flying wing. It measured 34 meters in length, and could transport four passengers and up to 50 metric tons of cargo. The cockpit sits at one end of the curved cargo wing, while a blaster cannon is mounted on a turret at the other end. The interior of the ship was quite spartan, with limited living space and no-frills appointments. Despite the limited success of the *Starlight* freighter, it was the last design produced by the efforts of Rendili and the Surronians. (SS)

Starlight Intruder
Salla Zend's transport ship, the *Starlight Intruder* was a modified Mobquet medium cargo hauler. She and Shug Ninx built it from parts salvaged from their starship garage on Nar Shaddaa. The *Intruder* was powered by four military-grade Damorian RX7 ion engines and an old Hutt chariot hyperdrive engine. Added maneuverability was gained by adding four jets to the bottom of the hull. The *Intruder* is armed with a pair of medium turbolasers mounted on turrets which can be retracted. Four DuR-4 shield generators protect the ship. When Salla took it out on a run, she always made sure Shug got a cut of the profits. She had to abandon it on Byss when she and Shug fled the wrath of the reborn Emperor Palpatine. Unfortunately, the remaining Imperials sold the ship to the Scavs, who removed the good parts and melted the rest down for slag. (DE1, DESB, DE2, EGV)

Starlight Red
this was the name given to the jury-rigged YT-1300 starship *Faceted*, after Kaj Nedmak took possession of the ship. It was named in honor of Celia Durasha, and served to replace the *Tryan Kajme* which was destroyed on Ord Mantell. (SWJ14)

Starlight Theater
this amphitheater was located on Phyrstal Island, on the planet Abregado-Rae. (ND)

Starline Cable
this 5-millimeter thick cable is incredibly strong, and is manufactured from synthetic, molecularly-linked fibers. (TA)

Starlin Warrior
one of several ships sent by the New Republic to accompany Garm Bel Iblis, Booster Terrik, and the *Errant Venture* to Yaga Minor, in an attempt to steal a copy of the Caamas Document. (VOF)

Starliner Street
a street in the city of Coronet which runs perpendicular to Volbrick. Han Solo agrees to meet Belindi Kalenda at the corner of the two streets, just after Thrackan Sal-Solo begins his intra-species war on Corellia. (AC)

Starlite Cloud
this Core Star Lines passenger ship regularly made runs between the worlds of the Core. Platt Okeefe booked passage on this ship when she left her homeworld of Brentaal to become a starship pilot. (SESB, PSG)

Starlite Flats
this area of flat sand was located between the Mos Espa Arena and the Waldo Flats, on the planet Tatooine. (IWE1)

Starloft
one of the four continents discovered on Yavin 4 by Lile Gorsek and the Fernandin Scouting Operation. (GG2)

Starlyte, Talandro
this noted fence and black marketeer was most famous for renting the Gateway Space Station from the Empire. Although he made sure that everyone knew his role in creating the outpost - which he renamed Starlyte Station - he was partly at the mercy of the Imperial liaison officer, Arissa Fawn. In order to gain a measure of freedom, Starlyte funneled part of his profits into bribes for Lieutenant Fawn, ensuring a form of cooperation between them. Among the criminal element of the Outer Rim, Starlyte was known as a fence and con artist, and many believed he also dealt in slaves. He claimed to be a native of Coruscant, and showed a great disdain for Corellians. He spent some time working on Cloud City, where he met Scizzic, and was rumored to have done business with Lando Calrissian. (WSV)

Starlyte Station
this was the name used by Talandro Starlyte for the trading post he created from the old Gateway Space Station. The name was slow to catch on, gaining favor initially with Starlyte's associates. Compared to its days as a military facility, Starlyte Station had deteriorated over the years to a mere shadow of its former appearance. Only essential systems and facilities received any kind of maintenance, and non-essential areas were neglected for months at a time. Much of the original outer plating had been removed for reuse in other parts of the station, giving Starlyte Station a skeletal appearance. The station was armed with five turret-mounted turbolaser batteries. (WSV)

Starmaster
this bulk freighter was stationed in geosynchronous orbit above Ryloth, during the Yuuzhan Vong invasion of the galaxy. Rol'Waran and his people used the ship as a base for their spice operations. (JE)

***Starmite*-class Freighter**
developed by SoroSuub, this small freighter resembled an unstreamlined teardrop. About 20 meters in length, the *Starmite*-class had a rounded nose, stubby wings, and a thick body that narrowed into a flattened tail section. (THG)

Starpath
a Seinar Fleet Systems astronavigational system used on many later-model Star Destroyers. (IJ)

Starpoint
located on the Mee'r continent of Draenell's Point, this was the planet's only civilian spaceport. (GMK)

Starpoint
this New Republic fleet carrier was the flagship of Commodore Poqua's Task Force Gemstone, during the blockade of the Koornacht Cluster during the Black Fleet Crisis. (TT)

Starport Complex Q-7
located on Nar Hekka, this starport was independently owned by controlled by Tagta the Hutt during the early years of the New Order. (THG)

Starport Street
this is one of the two primary thoroughfares found in the city of Grig. Like most other streets in the city, it is a densely-traveled street on which the locals pay no heed to the laws of traffic, order, or gravity. It has been said that travelling on Starport Streets is harder than flying backwards through as asteroid field. (TA)

Starport Touchdown
this was the main spaceport on Atraken before the Clone Wars devastated the planet. It has be abandoned, and is empty at present. (PG2)

Starpyre
this aging Imperial served on the Imperial Interim Ruling Council. He was worried about the possibility of Whiphid assassins haunting the Council, in the aftermath of Xandel Carivus' execution of Ch'unkk. (CE2)

Starry Ice
one of Talon Kaarde's ships, it was stationed on Myrkr when Grand Admiral Thrawn attacked the smuggler's base there. (HTTE)

Stars and Moons
this valuable piece of flatsculpt artwork was swindled from Imperial Moff Ammar by the Sullustan Cunbus Locb. Locb then hid the artwork in a secret compartment aboard his starship, the *Distant Wind*. Ammar had Locb hunted down and killed, but could not find the *Stars and Moons* anywhere aboard the ship. In a twist of fate, Ammar put the ship up for auction to recoup the cost of his hunt for Locb, with the flatscuplt still inside. (SS)

Stars of Elrood
Shondra Del traveled throughout the Elrood Sector in this ship, posing as an independent freighter Captain. (OE)

Stars' End
the Corporate Sector Authority's penal colony located on Mytus VII, at the outskirts of that planet's solar system, and at the edge of Authority space. It is comprised of a number of protective domes dotting the planetoid's surface, which are connected by tubes and covered walkways rather than tunnels. The domes have various functions: living quarters, barracks, weapons emplacements, and a special chamber where the Authority keeps its enemies in suspended animation. At the center of the complex is a tower which houses the colony's offices. When Han Solo infiltrates the colony, he has Blue Max install an overload spiral in its secondary defense program, as a hedge against anything that might go wrong during the rescue attempt. When Hirken discovered them and tried to detain them, Han was able to disable Hirken's belt control, but that caused the station's power to be rerouted, which intensified the overlaod spiral. This led to a massive explosion which, when contained by the station's defensive shields, was directed into the planet and blew the colony's central tower into a pseudo-orbit. It lacked sufficient velocity to escape the planetoid's gravitiational field, though, and it crashed into the station, destroying the tower and much of the colony. Hirken was murdered in the tower by his wife, and the Security Police that were in the tower died on impact, leaving Stars' End a worthless outpost. (HSE)

Starscream-9
this Seinar Fleet Systems ion drive was a military-grade propulsion system originally designed for use on starfighters. This drive was at the leading edge of technology following the Battle of Yavin, and despite its military designation and exhorbitant price, some managed to make their way to the black market. (GG6)

Starshine Surprise
a mixed, alcoholic beverage. It is named for the first you notice after drinking one: the starfield whirling in front of your eyes as you hit the ground. (GG9, TME)

Starship
any craft designed to operate in the vacuum of interstellar space. There are five major classes of starship, based on size and mission:
- **Capital Ship** large, heavily-armed ships which serve as command bases during military exercises. The mperial-I class Star Destroyer and the Mon Calamari MC80a cruiser are two examples. Most capital ships are named for virtues.
- **Close Support Ship** large, maneuverable ships whose weaponry allows them to protect the capital hips and perform other military operations. The Nebulon-B Frigate is one example.

- **Transport/Supply Ship** ships of various sizes, built around speed and capacity, which are used to ransport large amounts of material. The Corellian CR90 Corvette is one example. Most transport ships are named for beasts of burden or rivers.
- **Starfighters** small, highly maneuverable ships which are the front-line defense attackers. They are built around ne or two pilots, and are well-armed for their size. The TIE Fighter and the X-Wing are two examples.
- **Support Ships** any ship which has limited military capability, this class includes space tugs, fuel ships, and ontainer pods. (SW, SWSB, XW, WG)

Starshipwright
a person skilled in building and repairing starships. (HSR)

Starshipwrights and Aerospace Engineers Incorporated
this manufacturer of custom space cruiser upgrades and starship modifications was one of the original voting sponsors of the Corporate Sector Authority. (CSA)

StarSlasher
one model of BlasTech blaster carbine. (CSA)

Starslinger
this is a commercial ion drive produced by Incom. Installation and maintenance of the Starslinger was often difficult, facts which were often overlooked in favor of its modest price. (GG6)

Starslinger, Mali
a famous member of the Alliance to Restore the Republic. (RPG)

StarSlot Machines
these games of chance were found in many casinos and gambling halls throughout the galaxy. (WSV)

Starspeeder 3000
a small, 40-person luxury liner. (ST, SOP)

Starspin
1) this YT-1210 was Regec Sloom's battered smuggling ship. (SWJ8)
2) this ancient, Old Republic prowler ship was the first ship to discover Oss Wilum and the disabled courier ship he encountered, a year before Oss Wilum began training as a Jedi Knight. (TOJC)

Starstorm One
Exar Kun's starship. It is a unique ship, with a curved main wing on the left, counterbalanced by three main engines and a long command spar on the right. It was destroyed on Yavin 4, when Kun went in search of the Sith lore, by the Massassi who captured him. (DLS)

Starswan
a passenger ship that made a regular stop on Tatooine. (TME)

Starswarm Cluster
this interstellar phenomenon has been known to damage starship drives and other subsystems. Located near Cinnagar, the cluster was a vast group of stars situated very near each other. (GAS)

Starter
this man was a companion of Platt Okeefe and Dirk Harkness. (SWJ1)

Startide
a Mon Calamari MC90 cruiser being built for the New Republic just prior to the second Battle of Calamari. Ackbar uses the half-built ship and its attached spacedock to ram the *Manticore* and destroy it as it lay in wait behind Calamari's moon. (DA)

Startled Circuit
this freighter was owned by Vareth and Garron. They purchased it with the money Garron obtained from an insurance claim following the death of his parents. (GG7)

StarTower Residences
this was a residential building located near the Alliance's safehouse at 16AA889 Starfield Road. (HAS)

Startron, Kevas
once a native of Contruum, Kevas was a renowned smuggler during the last years of the Old Republic. As the Empire rose to power, his health began to fail. He took an apprentice, the young woman known as Sapphire, and hoped to end his career with one last run. However, he was physically unable to complete the run in his starship, the *New Cov Quasar*. Sapphire agreed to help him out, and finished the run successfully. However, she kept her part in the run a secret, giving all the credit to Kevas. He was able to retire, and gave his starship to Sapphire for her part in the run. (CRO)

Starveil
this Alliance cruiser was assigned to a number hit-and-fade operations in Wild Space, during the last years of the New Order. (TTSB)

StarViper
this is the name given to the class of starfighters designed by MandalMotors at the request of Prince Xizor. Xizor contracted MandalMotors to create for him a unique starship, nothing stock or commonplace would do. Xizor wanted a personal transport vessel that would protect him at every turn, and cost was no option. MandalMotors engineers came up with the StarViper, a kind of mobile platform ship that was powerful, maneuverable, and durable. The basic hull of the StarViper is rectangular and squat, with four maneuvering vanes that extend from each front corner. The vanes add incredible handling during combat, but can actually hinder atmospheric flight due to their configuration. They are controlled by an artificial brain that monitors ships systems and constantly adjusts their configuration for optimum performance. The StarViper appears to be alive as it maneuvers through space. It is armed with a pair of forward-firing double-laser cannons and two proton torpedo launchers. The interior of the StarViper has limited cargo space, and is designed to the addition of power converters and other supplemntal systems for Xizor's personal ship, the *Virago*. (EGV)

Starvision
a night-sighting implement used on the EWHB-10 repeating blaster. (ISB)

Starway
an Alliance transport ship destroyed by the Empire shortly after the Battle of Hoth. (TIE)

Starway Services
located at Taldaak Station on Utharis, this is a starship berthing and repair center. Luke Skywalker and Akanah nearly berthed the *Mud Sloth* here during their search for the Fallanassi, but the owner tried to swindle them. (TT)

Starweb
this small, disk-shaped freighter was used by Asyr Sei'lar, after she resigned her commission with the New Republic following her "death" at Corvis Minor Five. She returned to the planet Bothawui under a new identity, hoping to bring about societal changes in Bothan culture. The *Starweb* was loaned to her by Booster Terrik, and she left the ship at Commenor for him to retrieve. (IR)

Starwind
Gil Bastra's starship, it was intercepted by the *Expeditious*. (XWN)

Starwind Chandlery
this general store and ship outfitter was located on StarForge Station. It provided the basic supplies a small starship would need for space travel. It was run by Labio, along with Wurrooba and Mioe. (FOP)

***Starwind*-class Pleasure Yacht**
this 50-meter-long personal pleasure starship was built by Kuat Drive Yards. The *Starwind*-class ship borrowed design cues from the Corellian Engineering Corporation's YT series, as it was originally designed to compete directly with those ships. Later, the *Starwind* was modified to challenge the *Crescent*-class luxury cruisers. The ship resembled a flatten ovoid, with a pair of curving arms embracing the central fuselage. It was manned by a crew of 5, with two gunners, and could transport up to ten passengers. It was unarmed in its basic configuration, but could be armed with a pair of quad laser cannons, and had a fairly sophisticated shielding combination. The *Starwind*'s most unique feature was its escape pod, which could be jettisoned while still in hyperspace. The pod would immediately revert back to realspace. Once in realspace, or if released in realspace to begin with, the pod could execute a series of random hyperspace jumps which would bring the pod to the nearest well-traveled route. (LCSB,SS)

Starwing
codename of the Cygnus Spaceworks Xg-1 assault gunboat. (XW)

Static Ion Field Discharger
this outdated weapon was an early form of ion cannon. Instead of emitting a coherence burst of ion energy, the field discharger spouted a blanket of energy at its target. (KO)

Stasis Booth
a device which allows its living contents to be placed in suspended animation until revived. They are often used in penal colonies or detention areas (Stars' End was the first facility to make it work) to keep prisoners in stasis until they can be tried. They were also used by the Corporate Sector Authority to silence its enemies, as well as to preserve viable sources of labor. The technology used in the stasis booth existed about 100 years before the advent of the New Order, but was put to prison use at the recommendation of the Authority's Detention Task Force. Also called a stasis box, they found wide-spread use after the Battle of Endor when the New Republic began reaching out to reclaim planets which had suffered from chemical or biological damage at the hands of the Empire. Survivors were transported to medical facilities in stasis booths certified for full-spectrum biological security. (HSE, CSA, POT)

Stasis Probe
this form of deep-space information-gathering probe is dispatched to its probe sites through hyperspace. Undetectable while in hyperspace, stasis probes drop back into realspace only long enough to gather sensor data, relay it to its control location, and receive its next instructions. Passive sensors are used to minimize the ability of conventional sensors to pick it up, and the probe stays in realspace for less than thirty seconds at a time. The New Republic used stasis probes extensively during the Black Fleet Crisis, gathering data on the Yevetha throughout the Koornacht Cluster. (TT)

Stasis-field generator
(JS)

Stassia
this Core world has been described as "the most boring, stagnant world in the Core." The planet's surface is covered with flat, endless plains, which have been used since the early days of the Old Republic as farmland. The inhabitants of Stassia are passive, and offered no resistance to the encroachment of the Empire. In fact, they took the change of galactic politics as just another day's happenings. They became a model New Order world. The average day on Stassia lasts 22 standard hours, and its years last 340 local days. (SWAJ)

Stassia City
this is the capital city of the planet Stassia, and is famous for its swoop races and ringer tournaments. (SWAJ)

Static
this song, written and played by the band Starburst, first appeared on the compilation *StakeOut*. (GG9)

Static Hyperspace Bubble Generator
a device, developed by the Bakurans, which surrounds a ship in realspace with a hyperspace bubble. This bubble doesn't provide any thrust, so the ship cannot move at hyper-speeds. (AS)

Station 3
this refueling outpost was located between Terman Station and Sriluur, along the Sisar Run. It was destroyed in the gang wars between the Disac and Ghilron pirate groups, and was left as a "mynock-infested wasteland." (SSR)

Statuary Park
located on the grounds of the Bakur Complex, in Salis D'aar on Bakura, this vast area of land was filled with statues depicting people and events from Bakura's history. Mingled with the statues were namans trees and well-manicured shrubbery, giving the park an unusually remote feeling depsite its location in the center of the city. It was circular in shape, and covered roughly the same surface area as the Bakur Memorial Building. (TB, TBSB)

Stava
a carnivorous creature known to the Noghri, they were tenacious hunters that could become wild-tempered scavengers in famine times. (DFR)

Stavro
this was the codename of a squadron of Razor fighters which were assigned to protect the Viraxo base at Denbo. (XWA)

Stavveld, Irnst
this retired Imperial Admiral was brought out of retirement to serve as the Moff of Ado Sector shortly before the Battle of Yavin. Among this priority directives was the location and shutdown of StarForge Station. (FOP)

Steadfast
1) this New Republic fleet hauler - known as a junker - was the first ship to discover the remains of the Star Destroyer *Gnisnal*. It also served clean-up duty after the Battle of Endor, the seige of Grand Admiral Thrawn, and pursued the *Knight Hammer*. (BTS)
2) this *Imperial*-class Star Destroyer was captained by Commander Vivant, and was dispatched by Carnor Jax to Phaeda. There, with the help of the *Emperor's Revenge*, the ships pummeled Collo Fauale, on the planet Phaeda, in an effort to destroy Mirith Sinn's forces and to eliminate Kir Kanos. (CE)
3) this was the name of Drake Paulsen's personal ship. (SWJ12)

Stec Eddis
a member of Klyn Shanga's Renatasian vigilantes hunting down Vuffi Raa. (LCF)

Stecker
an Imperial Sergeant suspected of sympathizing with the Alliance. He was sacrificed, along with Captain Ganig, by Commodore Bevven and Colonel Drost, at the insistance of Mar Barezz. (ISB)

Steef
this Gamorrean was loyal to Orman, but was extremely lazy. Although he would gladly work for Orman, he was prone to find the easy way out of a tought fight. (ML)

Steelcrete
a superhard, metallic concrete building material (SW, HTTE, JS)

Steelfab
a reinforced form of steel, steelfab was manufactured to have high tensile strengths, and was used to create restraints for hospital beds and prison facilities. (BP)

Steelhide
this material was used to make blaster holsters. (SOP)

Steelious
this planet was the site of a major transfer location for Alliance supplies during the Galactic Civil War. War materiel passed through Hervack Starport, destined for a number of Alliance cells in the sector. (GMS)

Steelstone
a building material. (DA)

Steelton
manufacturers of the massive control cables used to connect a pod racer's pod to its turbine engines. Steelton cables also relay data between the pod and the engines, such as acceleration and directional data. (TPM)

Steen, Joh
this man worked for Red Star Shipping as a transport Captain, and was in command of transport A-175 when it was ambushed by the *Far Orbit.* Steen believed Dhas Vedij was an Imperial Captain, and surrendered his cargo to the *Far Orbit*. (FOP)

Steeze, Cortle
one of many aliases used by Zsinj, Steeze owned a huge plot of land in Viamarr 4. Zsinj was using these aliases and the property they owned to hide manufacturing facilities which supported his war machine. (WS)

Stelaciter
this Iskalloni frigate resembled an 83-meter long asteroid. It was crewed by 39 Iskalloni, and could transport up to 15 passengers. Armed with pair of double laser cannons and a single heavy laser cannon, the ship was designed to allow the Iskalloni to enter normal space as a stray asteroid. Once the ship was detected, it could open fire on the ships which arrived to move it out of planetary space. The Iskalloni would then drop to the planet's surface via similarly-designed dropships. (TSK)

Stele, Kerek
a native of Kuan, and a gifted scientist. He was kidnapped by Bordali agents and tortured, in an effort to get him to divulge his scientific knowledge. When normal methods failed to work, the Bordali decided to kidnap his wife and son, and use their lives to force him to reveal his secrets. However, before they could successfully catch them, the Empire invaded the Taroon System and took them all hostage, (TIE)

Stele, Maarek
only son of Kerek and Marina Stele, Maarek grew up like most young boys on backwater planets, racing swoops at breakneck speeds in his spare time. After the abduction of his father, Maarek and his mother hid in one of the planet's lesser-known cities, until a swoop stunt provided Maarek's name to the Bordali. They sent Gwadj to kidnap Maarek and Marina, but the Empire chose that very moment to invade the Taroon System. Maarek was taken away and conscripted as a repair technician.
After a few months, Maarek was sufficiently knowledgeable about TIE fighters that he was allowed to take them for test runs after finishing repairs. On one such flight, near Farboon, he was the only fighter launched when Admiral Mordon's shuttle was intercepted by Alliance starfighters. Maarek came to his rescue, and was given a chance to become an Imperial pilot. He jumped at the chance, and went on to become one of the Empire's most fearsome TIE pilots. (TIE)

Stele, Marina
Kerek Stele's wife, and Maarek's mother. (TIE)

Stellar Informant
this newsfeed was known for its tabloid-style reporting. (HR)

Stellar Mermaid
this ZD-8000 luxury starliner was known for its comfort, as well as the matching prices. Sarn Nightbringer tried to auction off a prototype set of Imperial body armor on this ship, in an attempt to raise money for her criminal organization. At the time, it was commanded by Captain Glaucus. (POC)

Stellar Princess
this starliner used to make the trip between Nar Shaddaa and Nar Hekka on a regular basis. The ancient ship had a navigational computer which couldn't handle the gravity wells produced by the Y'Toub System, and was forced to make the trip as sublight speeds. (THG)

Stellar Sentinel
one of several ships sent by the New Republic to accompany Garm Bel Iblis, Booster Terrik, and the *Errant Venture* to Yaga Minor, in an attempt to steal a copy of the Caamas Document. (VOF)

Stellar Web
this *Interdictor*-class warship was part of the fleet commanded by Imperial Captain Barr Moutil, in the service of Admiral Rogriss, during the early years of the New Republic. Rogriss volunteered the use of the ship to Han Solo and the New Republic fleet hunting Warlord Zsinj, since both men were working toward the same goal. They hoped that Zsinj would be surprised enough at the sight of an Imperial ship working with Solo - let alone an Interdictor cruiser - that they would be able to trap him at Vahaba and destroy him. The plan nearly succeeded, but Zsinj inflicted a great deal of damage to the *Stellar Web*, forcing it out of the battle enough to escape. (SOC)

Steller Mag V
a mining vessel manufactured by Arakyd, this huge ship measured 542 meters in length and was manned by a crew of 3 assisted by 19 droids and a gunner. The Mag V had no hyperdrive capabilities, as it was designed to be a deep-space mine repair and supply vessel. It was armed with a single turbolaser battery. (SN)

StelProbe V Droid
this planetary exploration was developed during the Galactic Civil War, and was equipped with a wide array sensory devices and computer systems. It resembles a large crustacean, and stands about a meter tall. (GMS)

Steltout
this was one of the larger continents found on the planet Essowyn. (PG1)

Stend VI
this Outer Rim planet was considered one of the dullest planets in the galaxy, having virtually nothing remarkable about it. This inherent bordeom gave rise to some of the galaxy's most notorious swoop gangs, incldluing the Skulls (until they relocated to the Hook Nebula.) The average day on Stend VI lasted about 23 standard hours, and its year encompassed 230 local days. (GG9, WSV)

Stendaff
this is one of the *Sacheen*-class escort ships that remained in Pakkpekatt's reduced fleet at Gmir Askilon, after the Teljkon vagabond had jumped into hyperspace. The New Republic had ordered the rest of the fleet to rejoin their battle groups or report to drydock for repairs. (SOL)

Stennaros
this planet was the homeworld of the Stennes and the Stennes Shifter species. It was continually sought out by other species and attacked from space, in an effort to destroy the Stennes Shifters. (SWJ12)

Stennes
this is a race of near-human beings native to the planet Stennaros. Many believe that the race of Stennes Shifters was a genetic descendant of the Stennes. (SWJ12)

Stennes Shifter
this race of near-humans has the ability to blend into any crowd. They resemble short, pale-skinned humans with sunken eye sockets and no hair. Scientists believe that the Stennes Shifter is a genetic variant of the Stennes race, which first appeared some 5,000 years before the Battle of Yavin. They were discovered by the ancient Jedi Knights, for the Stennes Shifters had a strange kind of Force sensitivity which allowed them to obtain energy from the living Force. The Shifters can even "steal" the living energy from a nearby being, earning them the nickname Force-eaters. Unlike other species which can change their appearance, the Stennes Shifters are the only species who truly used their abilities to the disadvantage of other races. They are xenophobic in nature, partly because of their own inborn prejudices and partly from millennia of persecution by other races. Their homeworld of Stennaros has been bombarded several times since their appearance, in efforts to wipe them out. Unlike other species which can alter their physical appearance, the Stennes Shifters use telepathic manipulation to chage their shape. (CCG, SWJ12)

Stenness Hyperspace Terminal
this was the name of the vast space station which was created near the hyperspace jump gate in the Stenness Systems, some 4,000 years before the Galactic Civil War. It was also known as the Stenness Node. (TOJC)

Stenness Lizard Pie
an awful-tasting meal served at the Stenness spaceport. (TOJ)

Stenness Node
see Stenness Hyperspace Terminal. (TOJC)

Stenness Raider
one of Finhead Stonebone's E-2 ore stealers. (EGV)

Stenness system
a system of 7 mining worlds in three primary star systems, encompassing about 25 humanoid races. Due to the demand for the ores mined on the various planets, it was given its own hyperspace jump gate very early on. *According to DE1, they were discovered about 4000 PE. However, TOJ has it as an already-established system, with its own hyperspace jump gate*. The mines have long since given out, but the wealth they provided is still generating interest and good lifestyles for the planets' inhabitants. The system's inhabitants, often refered to as 'Nessies, are highly addicted to spice. (TOJ, DE1)

Stent
this Chiss served as Voss Parck's righthand man at the Hand of Thrawn compound on Nirauan. He was also the leader of Thrawn's personal household phalanx, and was one of the few Chiss who felt that Thrawn was a born leader who was working in his race's best interests, and shouldn't have been exiled. He heeded Thrawn's message, to wait ten years after the report of his death before he would return to lead them to power once again. (VOF)

Steri
this was the plural form of the Adnerem word *steris*. (AE)

Sterika
this was a form of close friendship established between two Adnerem. It was a platonic relationship, but one in which both partners regarded themselves as a single entity. (AE)

Steris
this was the basic socio-economic family unit of the Adnerem race. (AE)

Stern
a Cilpari deity. (XWRS)

Stevez, Mart
this man was a decorated member of the Atrisian Royal Corps before the Empire destroyed his family while he was on a training mission. The Imperial Ubiqtorate claimed that Stevez' father had become :politically unstable," and needed to be removed. Since that time, he defected to the Alliance and became a respected member of the Special Forces team. He was eventually promoted to Major and given command of Task Force Shen, where he led them in a wide range of successful missions. (ROE)

Steward
this was the title given to those Galidyn who ruled the eight cities they established on Fyodos. (AE)

Stic
this planet, which is home to the Xi'Dec species of insectoids, has a constantly-changing climate due to its orbit and axial tilt. It is also wracked by geological reformation quite often. The specialized Xi'Dec are supported by a limited technology, but the tourist trade to the planet is healthy. (GG4)

Stick-strip
this is a form of adhesive which comes in wide rolls. It was used primarily by athletes who rode hoverboards or skimboards, in order to keep their feet firmly attached to the board. (GOF1)

Sticks
Jaina Solo was given this nickname after she joined Rogue Squadron during the evacuation of Dubrillion. It referred to two things: her lightsaber, and the control stick which used to pilot her X-Wing. (DTO)

Stictex
this is the Xi'Dec term for the Xi'Alpha sex. (GG4)

Stieg
this planet was the homeworld of the Stieg-Fan race. (FFT)

Stieg-Fan
this peaceful race of beings was native to the planet Stieg. (FFT)

Stiels, Brin
this man was a Lieutenant in the New Republic armed forces, and was stationed on Cadinth two years after the Battle of Endor. He was on lookout patrol when Imperial forces invaded the planet, and his outpost was overrun. (SWG)

Stigrit Krax
this Troob was the wife of the Troob leader, General Krax, and accompanied him to the negotiations with Counselor Harthan. She served as a somewhat-impartial translator for Harthan, since Chief Nimondro refused to speak Basic. When C-3PO intervened to translate, Stigrit managed to win the droid away from Harthan in a sabacc match. She hoped to keep the droid from undermining her own plans for the negotiations, chiefly gaining a position of power for the Troobs. In the confusion that followed, Jake Harthan tried to gain control of Mount Yeroc for himself, and held Stigrit Krax as a hostage. The Hobors managed to kill Jake, but not before he injured Stigrit with a blaster bolt. She survived, and agreed to work with her husband to hammer out a true peace for the Troobs and Hobors. (DRPC)

Stiilran
the twenty-seventh and highest of the Tunroth Hunter ranks, it is believed that no Hunters of this rank have ever existed. (GG12)

Stijhl, Arik
this man served the Alliance as a Colonel in the Special Operations division, and was the commanding officer of the Alliance's drop point at Gelgelar Free Port during the height of the Galactic Civil War. He was a veteran of the military of the Old Republic, but never saw any action. Instead, he proed himself adept at getting supplies to troops quickly and efficiently. He declined the opportunity to remain in the Imperial military, retiring from active duty until he began to realize what Emperor Palpatine was doing to the galaxy. Despite his skills in supply and ordnance, he couldn't adjust to the impromptu actions of T'Charek Haathi, who was also stationed on Gelgelar. His feelings toward her bordered on hatred, and only got worse when a Doom Slayer droid exploded in his warehouse, after it had been disabled while attacking Haathi's crew. He ordered her to replace the supplies which were lost. (SWJ14)

Stikmoss
a gray-colored lichen which grows in large, platter-shaped clumps. (SE)

Stilepig
a procine creature. (SE)

Stiletto Security Droid
developed for the Empire by Arakyd during the early years of the New Order, this tall, cylindrical droid was designed to guard remote outposts. It contained a unique biorecognition package that could identify the biomagnetic signature of virtually any race or species. Data was provided to the Stiletto droid from interrogation sessions, and had to be hardcoded into the droid's computer memory ROM. The Stiletto series was equipped with a small repulsorlift propulsion system, and was armed with a pair of blaster cannons. These systems allowed the Stiletto to use its tracking routines to hunt down an escaped prisoner or specific target. The tracking and targetting routines of the Stiletto were quite accurate, and escapees had to rely on luck to get away. (TBSB)

Stillman, Mayr
this Imperial officer supervised the medical facility at the garrison on Bakura, during the last years of the New Order. It was discovered that Stillman planted a subspace transmitter aboard the *Wayfaring Stranger*, allowing an Imperial patrol ship to know its hyperspace vector and destination. Stillman had been trying to capture Denno Yanglan, whom he believed to be a defector from Imperial service. Despite the successful ambush of the *Wayfaring Stranger*, Stillman was captured onboard by a team of Alliance agents who had finished their tour of duty on Bakura, and Yanglan returned to his home on Cridark II. (TBSB)

Stiltwalker
this unusual amphibian was found on swampy planets throughout the galaxy. Its body shape resembled a large hand which walked on its fingers, and measured about fifteen centimeters in height. Each of the stiltwalkers legs were tipped with a sharp claw, which is used to grip the ground. It used a sticky tongue to grab hold of the small insects is fed on. Xenobiologists believe that male and female stiltwalkers evolved from unique species, since the females breathe water and have thick tentacles instead of legs. However, analysis revealed that all stiltwalkers evolved from the same genetic source. They communicate via high-pitched chirps, which allow males to sound an alarm whenever the females of their group were threatened. (COG)

Stim shot
a pneumatic dispensor which administers a stimulant, these are found in all medkits. (ESBR)

Stim Tea
a strong, steeped beverage that has the side effect of raising a person's alertness, much like coffeine. (DS)

Stimner
one of the Habeen cargo ferry groups used to transport hyperdrives to Admiral Zaarin on the *Shamus*. (TIE)

Stimpills
drugs that stimulate the body and keep the user awake (HTTE)

Stimsenj'kat
a Mon Calamari star cruiser used by the Alliance to recover the contents of the *Xi* cargo ships. *This is a reference to Stimpson J. Cat, one of the protagonists in Nickelodeon's* Ren & Stimpy *cartoon*. (XW)

Stimufrost
this frozen concoction must be carefully consumed, for it is served at intensely cold temperatures. If spilled, it can cause serious damage to unprotected skin. (CSWEA)

Stingbeam
a small, five-charge gun which can be easily concealed. Lando Calrissian used one during his early gambling days. (LCM)

Stingbrush
a dangerous plant native to the deserts of Kamar. (HSR)

Stinger
an ancient, swift-attack starfighter. (DLS)

Stinger
Guri's modified Surronian Conqueror starship, the *Stinger*'s sleek shape was famous throughout the galaxy. It was formerly owned by Prince Xizor himself, and then entrusted to Guri after he purchased her. She needed a ship that proved her position in Xizor's organization, and this was it. *Stinger* was modified to have increased power output, allowing it to achieve speeds up to 1,150 kilometers an hour in atmosphere. Maneuverability was enhanced by giving the pilot control of each of its eight exhaust nozzles. Emergency braking jets added the ability to stop quickly, allowing pursuit to speed ahead and into target range. An H2-1 hyperdrive system gives it long-range punch. Weaponry consists of two forward-mounted ion cannons and a top-mounted laser cannon. (SE, EGV)
this *Quasar Fire*-class cruiser was part of Warlord Zsinj's fleet. It was used mainly for transporting TIE Fighters into battle. (SOC)

Stinger Eel
a dangerous eel-like fish found on Clak'Dor VII. (TCC)

Stinger Fish
this was a species of jellyfish-like creature native to the shallow seas of Sedri. (BGS)

Stinger Lizard
a rare, green and red reptile found on the moon Yavin 4. (L)

Stinger Moth
this species of venomous moth was native to Ronika. (FOSE)

Stingfly
an annoying insect that is characterized by the way is buzzes around other creatures. (SOP)

Stingworm
a nocturnal, carnivorous creature native to Kamar. They are also a source of food for the Kamarians. (HSR)

Stink
this was the term used to describe the pheromone-rich sweat created by a dead slashrat. (DTO)

Stink Fish
native to the seas of Ruan, this fish had little value as a foodstuff. Instead, the Salliche Agricultural Corporation harvested them and ground them up for use as a fertilizer additive. (JE)

Stink-fly
this was a creature which lived by eating garbage. (HT)

Stinkfish
this sea creature is native to the planet Sedri. When aroused or angered, the stinkfish can eject a cloud of poisonous gas. (BGS)

Stinna Draesinge Sha
a teacher at the Magrody Institute, sha was taught by Nasdra Magrody himself. She became an expert in the field of droid programming, teaching at the Institute until she retired. Her research led her to the wreckage of the Ssi-ruuk battle droids and entechment equipment, and she worked with the machinery in an effort to discover how the aliens wre able to capture a person's life energy. She had not been able to duplicate the entechment techniques when she retired. Her retirment was short-lived, for she was assassinated, presumably by Phlygas Grynne, just before Han and Leia Solo went to Ithor to attend a herd meet. (COJ)

Stintaril
a tree-dwelling rodent native to Yavin 4, it has protruding eyes and long jaws filled with sharp teeth. The stintaril moves on six legs. They often move in packs, devouring everything in their paths. Among the favorite food of the stintaril is the woolamander. (GG2, HTF, ISU)

Stipling
this Imperial Major worked for the Procurement Bureau during the height of the New Order. He was placed in command of a detail searching for doonium and other raw materials for the Imperial war machine. Stipling and his crew never got a chance to report back from their mission to Yen-2, however, as Bel Att and Limna Yith were also dispatched to restore Black Sun's control of the colony. Bel Att captured Stipling and his team and locked them in their shuttle. The hitmen then launched the shuttle into the Verde Asteroid Field on an autopilot setting which took it straight through the belt. The shuttle was destroyed in the asteroids, killing all aboard. (SSR)

Stock Light Freighter
any small cargo ship, such as the Corellian YT-1300. Their small size has relegated them to lesser duty, since the advent of the larger bulk cruisers. (SW, WEG)

Stofo Lupinoid
an alien Luke Skywalker finds in the Mos Eisley cantina. *Might this be a reference to the Shistavenan Wolfman?* (SWR)

Stohl
this creature’s fur is considered valuable, and only royalty and high-ranking officials can afford to use it in their clothing. (POT)

Stokhli Sticks
short tubes that shoot a spraynet mist to ensnare the prey while also shooting shockstun juice at the prey, they are used primarily by big-game hunters. The Noghri Commandos working for the Empire have also adopted them for capturing their targets. Each of the sticks has a thumb-switch for activation, as well as controls to modify the spray pressure and profile. (HTTE)

Stone Eel
an eel-like creature, found on the planet Storthus, that is made of animated stone. (DRO)

Stone Heart
this YT-1300 freighter made regular runs in Elrood Sector during the height of the New Order. It was captured by Imperial customs patrols when it was disocvered that her captain had made illegal weapons upgrades without obtaining the proper permits. (OE)

Stone Needle
located at one end of Beggar's Canyon on Tatooine, the Stone Needle is a natural rock formation that rises out of one fork in the canyon. It makes that particular fork nearly impassable, although the local youth feel that, when racing through the canyon, bypassing the Needle adds up to 5 seconds to your race time. The only two pilots ever to "thread the Needle" were Biggs Darklighter and Luke Skywalker. (SWR)

Stone-dwellers
this was the term used to describe those wealthy individuals who lived in The Stones section of the city of Iritsa, on Chazwa. (ND)

Stonebat
a flying creature native to Yavin 4. (BTS)

Stonehill Industries
makers of asteroid ships (HTTE)

Stones, The
this section of the city of Iritsa, on Chazwa, was the home to the wealthier inhabitants of the city. Its buildings were permanent, windowless structures of gray and red stone, and were in sharp contrast to the ramshackle construction of The Clog. (ND)

Stoneshell
a mollusk native to the lakes of Dellalt. (HSL)

Stonesinger
the immature form of the Vaathkree, Stonesingers resemble large pebbles. They are often mistaken for stones by off-worlders, so Stonesinger colonies are often guarded by mature Vaathkree. Each Stonesinger takes twenty years to mature, and each Stonesinger must choose their permanent form before aging. The Stonesinger then concentrates on the final form and continues to grow until it can no longer manipulate its shape. (TTSB)

Stonia
this is the capital city of the planet Almania, and was a Je'Har stronghold and the seat of their government. Wondrous buildings filled the city, but all were destroyed when Dolph launched his initial attack. His droids, with their hidden detonators, exploded within many of the Je'Har buildings, laying waste to many structures and killing all but the leaders of the city. (TNR)

Stonn, Li
Luke Skywalker used this alias during his travels with Akanah and their search for the Fallanassi. (SOL)

Stopa, Kroddok
this Obroan Institute scientist and explorer was named the expedition chief when the New Republic required information on the planet Brath Qella. Stopa had been working with Josala Krenn on Babali when the orders came through, and they were brought to Brath Qella by the ferret ship *IX-26*. They lacked decent cold-weather exploration gear, and requested a backup be sent. They then set to work trying to uncover possible evidence of a Qella settlement beneath the glaciers covering the planet, but were killed when their camp was destroyed in an avalanche. Their bodies were recovered by the crew of the *Penga Rift*. (SOL)

Stopa-Krenn Glacier
located on the planet Brath Qella - also known as Maltha Obex - this huge ice flow was the site of an avalanche that killed Kroddok Stopa and Josala Krenn. They had arrived on the planet to search out evidence of the Qella civilization, but were buried under ice and snow in the avalanche. The glacier was renamed in their honor by the Alpha Team from the Obroan Institute. (TT)

Storinal
this beautiful world was loyal to the Empire, even in the wake of the Battle of Endor. The natives believed that they were put on the planet to make it beautiful, and worked tirelessly to sculpt and shape the landscape into wondrous gardens and forests. The planet's landscaping and natural beauty made it a tourist attraction. (WS)

Storini Crystal Deceiver
this creature was dreamed up by Garik Loran and Kell Tainer, in an effort to get back at Eurrsk Thri'ag for his many pranks and practical jokes. Kell doctored up an encyclopedia entry for the Storini Glass Prowler, then let a prowler loose in Eurrsk's rooms. According to Kell's entry, the deceiver is virtually identical to the Storini Glass Prowler, except that it is far less common and far more dangerous. Found on the planet Storinal, the crystal deceiver's jaws secrete a poison that is quite dangerous to mammalian creatures. Its favorite prey are the creatures which eat the glass prowler, so the crystal deceiver mimics the prowlers actions in order to lure the hunters to it. As the hunters try to eat what they believe is a prowler, the deceiver attacks with its poisonous jaws. Crystal deceivers are extermely dangerous to mammals, because once a deceiver has the scent of a mammal, it retains it virtually forever, and continues to track the mammal down and hunt it. Large, healthy mammals such as humans often don't feel the effects of the deceiver's poison. (WS)

Storini Glass Prowler
this crystalline arthropod walked on two legs, and used its other two legs to grasp its prey. It is native to the planet Storinal, and is harmless to most creatures. Males of the species are extremely competitive, and will fight to the death over just about anything. (WS, SOC)

Storm
this mercenary ATR-6 transport was owned a mercenary group which tried to bring down Twin Suns Transport Services and the Azzameen family. (XWA)

Storm IV
one of Bespin Motor's cloud cars, the Storm IV is a twin-pod car with handling and propulsion characteristics similar to a B-Wing fighter. They are driven by a Quadex Kyromaster ion engine, modified to fit between the small pods. Each pod can hold a single passenger. The Storm IV can reach a maximum cruising speed of 1,500 kilometers per hours, with a flight ceiling of 250 kilometers. They are also armed with two fire-linked blaster cannons. (SWSB)

Storm
Isolder's custom-modified Miy'til fighter, designed by Isolder himself. The creation of *Storm* cost Isolder nearly a half-million credits, but the ship can stand alone against some of the galaxy's best starfighters. Many of Isolder's designs later found their ways into future versions of the Miy'til fighter. Like the Miy'til basic design, the seven-meter-long ship has a number of miniaturized components that reduce weight and overall size. *Storm* was also equipped with a prototype R2-Series 5 astromech droid presented to him by Princess Leia Organa during her initial negotiations with the Hapans. *Storm* has four banks of Nordoxicon 38 anticoncussion-field generators, and a sensor and communications scrambler similar to the A-Wing. A set of triple-linked laser cannons sits at the nose of the fighter, and an ion cannon studs the tip of each wing. A mini-concussion missile launcher is slung beneath the wing, and twin thermal-detonator bombing tubes on the wings carry eight bombs each. The ship is propelled by four Incom 6X4 fusial thrust engines connected to a Tykannin Class-4 power converter. Each engine is linked to a large Cygnus turbo generator, and the entire engine package allows the *Storm* to reach speeds one-third faster than the A-Wing. (CPL, EGV)

Storm Commandos
this was a group of Imperial soldiers trained and speciallizing in guerilla warfare. They were generally referred to as Shadowtroopers, and were initially trained by Crix Madine. Despite the fact that Madine himself defected to the Alliance, the Empire maintained the Storm Commandos because of the niche they filled in the overall Imperial war machine. (GG9, ROE)

Storm Guard
this was the primary weather watch operated on Cloud City. It is located in Kerros' Tower. (GG2)

Storm Killer
this heavily-armed YT-1300 freighter has been extensively modified beyond its stock condition. The cockpit has been moved from the right side and nestled in between the forward mandibles. The lower gun is a turret-mounted Tomral heavy laser cannon, while the upper gun is an Incom W-34t turbolaser. This impressive weaponry is supported by a Hi-fex proton torpedo launcher and a pair of restractable Taim & Bak Kd-3 light blaster cannons. It is a well-armed transport ship, with enhanced shields and lateral controls for in-flight combat. The weapons draw power from the ion drives, and the additional capacitors and machinery required for them takes up much of the passenger space on the vessel. The *Storm Killer* is therefore only useful for transporting very valuable cargoes. (SWJ9)

Storm Skimmer
manufactured by Uulshos, the Storm Skimmer patrol sled was an old repulsorlift scout craft used during the early years of the Empire. They were mothballed when the various speederbikes were developed, but were returned to service following the Battle of Endor. Each 4.6-meter sled is designed to be a fast transport craft for one or two stormtroopers. One trooper sat in front, the other in back, and could quickly arrive at the front lines of a battle. Each trooper operated a heavy repeating blaster mounted near his cockpit. It was never designed to be a full-combat vehicle, but rather a deterrent. (DE1, DESB)

Storm Squadron
this was a division of the Alliance's Special Forces group known as Eclipse Team. (AIR)

Storm Unit
1) a group of Imperial commandos intercepted by Keyan Farlander near Turkana. (XW)
2) this team of Alliance soldiers was the primary part of a strike force which rescued a group of Echo Base prisoners from Imperial captivity, shortly before the Battle of Endor. (XWA)

Storm Unit
the Imperial assault transports used by the Storm Unit commandos at Zaarin's beam-weapon research station. (TIE)

Stormcaller, Andrephan
this native of Entralla was a member of the Delephran militia, and participated in the destruction of the pirate groups in the Vexta Belt. Stormcaller and Airen Cracken were generally credited with the formation of the Alliance's Special Forces division, and Stormcaller was instrumental in the development of the Infiltrator units. He later served as a colonel in the New Republic and was the leader of the Red Alpha unit, until the Republic declined to assist his homeworld liberate itself from the Pentastar Alignment. He resigned his military position and formed the Red Moons, an elite mercenary group which constantly thwarted the Alignment's movements. He recruited many of his former Republic soldiers to join the Red Moons, and they quickly formed a force that began to harass the Alignment. (SWJ8, TFE, AIR)

Stormclaw
this *Imperial*-class Star Destroyer was attacked by pirates near Jjannex II. Dren Jamer discovered the location of the pirate ship just before it attacked, allowing the commander to prepare for the attack and drive the pirates off. (TBSB)

Stormhawk
an Imperial-I class Star Destroyer, the *Stormhawk* was part of Grand Admiral Thrawn's fleet. (HTTE)

Stormtrooper
these white-armored Imperial troopers were the footsoldiers of the Emperor's war machine. They are extremely loyal to the Empire, but are also extremely expendable. Although there are many rumors about stormtroopers being clones, in general the average stormtrooper is a normal human male who fits within a certain physical and mental profile. They wear an 18-piece suit of white armor covering a two-piece, temperature-control body suit. The armor houses an energy source and various implements, and snaps together around the trooper. The helmet contains a polarized visor and communication gear. The image of the white-clad soldiers was one of the primary ways the Empire instilled fear in its subjects, but the bright white armor was not suited for many environments, as the Empire learned at the Battle of Endor. So, in the years following the death of the Emperor, Imperial factions began camouflaging their armor to blend in with their surroundings. Stormtroopers train for one of a number of different mission profiles, based on the environment in which they will operate. Basic training allows stormtroopers to operate in temperate or controlled interior environments. Cold Assault Troops wear specially-modified armor so that they can operate in harsh, frozen environments. Zero-G Troops wear highly-refitted, vacuum-resistant armor for use in deep space. Scout troops are assigned to garrison posts, employing speeder bikes and other swift craft to patrol surrounding areas. Aquatic Assault troopers are equipped to operate in marine or other underwater arenas, while Desert Assault troopers were trained to do battle in the harsh conditions of a desert. Radtroopers were specially-trained to perform operations in areas with high concentrations of radioactivity, and the Shadowtroopers of the Storm Command were among the most elite special forces troops in the Imperial military. (SW, SWSB, ISB, TSC, TME, COTF, BW, ROE)

Stormtrooper One
SoroSuub's basic blaster rifle model, it is used by the Empire to arm its stormtroopers. It was a clone of the BlasTech E-11. (RPG, CSA)

Stormtrooper Two
this was SoroSuub's second-generation blaster rifle, designed for use by Imperial stormtroopers. (GG9)

Stormwind
this Victory-class Star Destroyer was under the command of Captain Jarroth during the Galactic Civil War. It was stationed in the Virgillian System, and performed a number of surgical strikes aimed at routing suspected Alliance support cells. (TBSB)

Storrd Township
this was one of the larger settlements established on the planet Seregar. It grew steadily while the planet was a thriving mining location, but began to run down as the major corporations pulled out. (ND)

Storthus
this planet is the homeworld of the giant stone eels. (DRO)

Story Platform
a table-like device which displays the words and pictures for a number of children's stories. (DA)

Storyteller
this was the pseudonym adopted by Rivo Xarran during the time he hid from Boba Fett on the planet Ladarra. He was loved by the children of New Hope Settlement because he constantly told them stories about the greater galaxy. (TFNR)

Stouker Concussion Rifle
a weapon that shoots compressed bullets of ionized air. They are created by hand by the Sissk band of Trandoshans, from standard Stouker concussion chambers added to existing rifle parts. (DF)

Stovax
this planet was on the list of candidates for exploration by the Obroan Institute, and was nominated by Kroddok Stopa. However, Stopa could generate enough interest, grants or funding to launch an expedition. (SOL)

Stowaway, The
an underground casino in Imperial City on Coruscant. (CPL)

Strabin Sector
this area of the galaxy was terrorized by the Exelis Hunters gang, until the Ubese bounty hunter Arcuse captured them. (AIR)

Strak Tower
located in Corint City's Overtown district, on the planet Pirik, Strak Tower was the center of the planet's governmental administration. (SWJ10)

Straken
this man was a member of the Alliance, and held the rank of Commander within the Intelligence division. (DOE)

Strange, Jan
this woman was one of Imperial Intelligence's most valuable agents, although no one was ever sure where she had come from. She didn't graduate from the Imperial Academy, nor was she ever involved with COMPNOR. Nevertheless, she proved herself to be an excellent agent who could interrogate any being and discover the location of rebellious cells. In reality, though, Strange was actually an

Alliance undercover agent who never wore an Alliance uniform but has been honored with the Nebula Award at least once. She uses her interrogations as a way to pass information to the Alliance, having arranged for the rebel to be captured and brought to her. (CRO)

Stranger Squadron
one of the TIE Defender squadrons dispatched by Colonel Vessery to recover Rogue Squadron above Corvis Minor Five. (IR)

Strathmore, Eriann
a model Imperial citizen during the New Order, Lady Strathmore despised the weak and the non-human. She was also somewhat addicted to gambling, and spent a good deal of her life trying to get into the Sabre Club. (WSV)

Stratis Games
this collection of quasi-athletic events was regularly held on Hallrin IV. It included the Multi-Sentient Unarmed Combat Rounds, a regulated form of inter-species combat. (TTSB)

Stratos
this was one of the original cloud cars produced by Incom Industries, based on the repulsorlift technologies discovered during the construction of Cloud City. (GG2)

Stratosphere
one of the most affordable hotels on Cloud City. (ISU)

Streeg, Newen
this Imperial Governor was in control of the territory surrounding the Sisar Run during the last years of the New Order. Unlike most other ranking Imperial officials, Streeg never attended the Imperial Academy and had minimal ties to the Navy. His mother was killed when he was thirteen, and had already accepted the New Order as a perfect government. He knew that his mother had been killed by pirates, and blamed her death on the chaos that sprang out of the last days of the Old Republic. He traveled his territory only irregularly, as he suffered from spacesickness. He was sworn to removing the criminal element along the Sisar Run, but had no idea how widespread Sprax's empire actually, nor how well it was connected. In fact, Streeg purchased nearly all his starship replacement parts - and many new starships - from one of Sprax's own organizations. (SSR)

Streen
a gas prospector at Bespin, he was getting on in years when Luke Skywalker first mets him at Tibannopolis. He could use The Force to detect when Bespin will erupt large amounts of gases. He agrees to study the Force with Luke on Yavin 4, and was nearly consumed by the spirit of Exar Kun. Kun tried to use Streen to kill Luke, but the combined power of the other students destroyed Kun's spirit forever. When the Leviathan of Corbos was unearthed, he traveled to the planet with Kyp Durron, Dorsk 82, and Kirana Ti to defat the creature. Streen later put his powers to use in an attempt to decipher the Books of Massassi, and eventually became a Master himself when Luke went off in search of his mother with Akanah. (JS, COTF, BTS, JAL)

Streev, Mika
this native of the planet Rabaan was the world's premier warrior during the Galactic Civil War, and had earned the sunburst sigil his people bestowed on combat artists. He defeated Andos Delvaren in single combat, earning the position of champion of the planet Rabaan, and was the chosen fighter whenever a dispute arose with the S'krrr. However, Mika's abilities and energies were solely directed at fighting and his personal image. When it came to politics, love, or other activities, Mika either didn't care or wasn't interested in interrupting his training to bother. Many of his rivals hoped to exploit this trait, but couldn't. It was Mika who was chosen to battle the S'krrr Sh'shak, and he was accompanied to the Combat Moon by his lover and fellow warrior, Leda Kyss. While there, they discovered that Andos had led Imperial forces to the moon, in an attempt to instigate a war between Rabaanite and S'krrr. Mika was forced to kill the Imperial trooper named Jan, and would have killed Andos had he not fled in terror. Streev then had to get Sh'shak to halt the Combat and confront the Imperials. He managed to do this just as Modigal Glave shot Sh'shak. Streev fired at the Imperials, scattering them and saving Sh'shak. The Imperial regrouped and captured them. They were nearly rescued by an Alliance X-Wing pilot (*who looks a lot like Wedge Antilles*), and Mika managed to cut off Glave's arm. However, Glave shot and killed Leda with his other hand while escaping into his own ship. Streev and Sh'shak fled the Combat Moon and agreed to join the Alliance after they hunted down Delvaren and Glave. (SWJ9)

Stresscrete
an inexpensive building material. (AS)

Stribos System
a planetary system located near the Demophon System, it was largely uninhabited when Soron Hegerty discovered it while searching for a suitable world on which to relocate the Ssither. (SN)

Strident
an Alliance Nebulon-B frigate destroyed during the Galactic Civil War. (TIE)

***Strident*-class Star Defender**
produced by the Corellian Engineering Corporation, this was one of the first Star Defender ships produced for the New Republic. (JE)

Strider
1) another name for an Imperial AT-ST scout walker (CPL)

2) the strider was a huge, lumpy beast native to the planet Kintan. The strider had muscular shoulders, with arms that ended in three fingered hands. The strider had large, powerful legs. It appeared to have no neck, and its head seemed to be part of its chest. The strider is now extinct on Kintan, but a number of them have been bred off-planet by the Hutts, for use as bodyguards. (CCG)
3) a six-legged reptilian creature native to the planet Sedesia, striders are used as mounts. (SWAJ)

Strider Seven
the AT-ST which first locates Han and Leia on Dathomir. (CPL)

Strike
codename of a group of Alliance Y-Wings supporting the *Tela* transport group. (TIE)

Strike Foil
see S-foil. (SWTJ)

Strike the Moons Flightknife
led by Liak ke Mattino, this Adumari fighter group was the first to offer a simulated battle challenge to Wedge Antilles and Red Flight, during the negotiations between Adumar, the New Republic, and the Empire. Once Red Flight had scored kills with low-powered lasers on the Strike the Moons Blade-32 ships, Wedge offered them another chance at the duel. This was not standard protocol, but neither were simulated kills. Liak ke Mattino and his group accepted, and they continued to learn from Red Flight's tactics. When Red Flight was exiled by *perator* Pekaelic ke Teldan at the insistence of Tomer Darpen, the Strike the Moons Flightknife assisted them in leaving Cartann City. (SOA)

***Strike*-class Cruiser**
a medium-duty battle ship produced by Loronar for the Empire, they have a modular design which allows them to be configured for specific missions. These ships measure 450 meters in length, and can transport enough troops to support an assault company, two AT-STs, one AT-AT, and several support speeders. Slight modifications will allow them to carry a complete squadron of TIE fighters or a planetary assault cruiser packed with five AT-ATs. They are well-armed, carrying 20 turbolasers, 10 turbolaser batteries, 10 ion cannons, and 10 tractor beam projectors. They use 160-SBD shields to protect a 100-RU hull, and have a top speed of 18 MGLT. (HTTE, ISB, TIE)

Strikebreaker
this TaggeCo riot patrol vehicle is a heavily-armored gunship designed to frighten rioters off or kill the ones that remain. It was 14 meters in length, and required a pilot, co-pilot, and 7 gunners. It could also transport up to 40 troops. It was heavily armed, carrying four medium laser cannons, two heavy repeating blasters, a grenade mortar launcher, and a stun barricade. (CSA)

Strip, The
this section of Vark Street, located in Takari on the planet Iyuta, was filled with bars and inns which catered to the Imperial forces in the system. (SWCP)

Striped Masters
this was another name for the Kasa Horansi. (PG1, AE)

Stroiketcy
the third planet in the Yavin system, Stroiketcy may actually be a large asteroid attracted by the star's gravity. Its chemical makeup is almost 94% water, with very little rock showing up in planetary probes. Stroiketcy follows a wild, elliptical orbit, and supports a possible form of organocrystalline life. The name Stroiketcy comes from a Corellian term meaning "tailed one." The planet's wildly elliptical orbit actually brings it within the orbit of Yavin for a short time, within 100,000 kilometers of Fiddanl. (GG2)

Strok
this Imperial Captain served the military under Governor Touno on Svivren, during the last years of the New Order. Touno assigned him to Mara Jade, who was acting as the Emperor’s Hand in the elimination of Dequc’s Black Nebula empire. Unknown to Mara and Touno, Strok was secretly working as an informant for Dequc. Mara was forced to shoot him in self-defense, after he encountered her on Qiaxx. (MJEH)

Stronghold
this cold, rocky world, located in the remote Taldot Sector, was an Alliance safeworld during the Galactic Civil War. Its surface was a rocky collection of mountains and chasms, and was wracked by intense storms. The Alliance formed its base there by gouging out the stone and creating a network of caverns and tunnels. The planet itself had no strategic value, but the families of front-line Alliance soldiers were secreted here during wartime. The transport ship *Celestial* was bound there when it was overtaken by the prisoners it was transporting. The ship was lost in Otherspace, where the Charon were able to discover the planet’s location. The Charon, under the command of the former Grand Moff Ravik, tried to destroy the planet, but were thwarted in their efforts by Alliance agents. The Charon Starship *Desolate* was nearly destroyed on the planet. There was no known sentient life on Stronghold, and very little plant or animal life survived on the rocky surface. (OS2)

Stroon
the uncaring owner of the Starhunter Intergalactic Menagerie. (DCAR)

Structgel
this material is used to bond pieces of permex and transparisteel. (ML)

STR2434
this was the survey report filed by Trask, and detailed information on the planet Trinta. (DOE)

Study Circle
this section of the primary city on Kegan was dedicated to the understanding of the planet's history, as well as the discovery of new knowledge. It led into the Garden Circle. (FFT)

Study of the Galactic Balance of Power: The New Order's Greatest Challenge
this book, written by Kaelldin Krothburt, explores the Galactic Civil War and the effect pirates, mercenaries, and bounty hunters had in it. It was published by DataLine Press, number 543.21, in Dx#4/R2P format. (GG9)

Stufar's Grand Dancitorium
this upscale establishment was located near the Sovar Imperial Hotel in Equator City, on the planet Rodia. (SESB)

Stump Lizard
a reptile native to the jungle of Yavin 4. (HTF)

Stumpweed
a grass favored by Carbool Nuum. (JTH)

Stun Cloak
a special cloak which is often used by bounty hunters. When draped around a victim, the stun cloak inflicts an electric charge across its area, incapacitating the victim. (OS)

Stun Pole
this weapon is very similar to a force pike or electro-jabber. (SWJ9)

Stun Staff
a small, defensive weapons which is used to stun an opponent. (SWJ9)

Stun Steps
this starship security system used the natural electrical conduction properties of steps and ramps to generate an electromagnetic, neuro-shock field. When installed on a starship entry system, stun steps neutralize a being who is trying to steal the starship. Stun steps were installed with remote-activation systems, keeping them separated from the basic starship security systems and ensuring that they remain live even if other security measures were bypassed. (SWJ13)

Stun-cannon
a portable weapon that emits energy beams with just enough strength to stun, but not kill, most organic life forms. (PDS)

Stun-stave
a large, handheld stick which produces a shock when one end it touched to an opponent or victim. (HSE)

Stuncuffs
modified handcuffs that produce an electric shock proportional to the force of the prisoner's struggling. (JS)

Stungun
a small pistol which generates only enough power to stun an opponent, thus requiring less power than a blaster. (HSL)

Stunner Net
a protective device used by explorers and scientists, a stunner net is set up around the perimeter of a campsite. It is essentially a charged mesh that produces a stun effect when touched. (ISU)

Sturdiplast
an inexpensive material used to make doors. It is strong enough to keep air conditioning in, but can easily be damaged. (COJ)

Sturm
one of Kaarde's pet vornskrs (HTTE)

Sturm Dowel
this small cylinder is part of every blaster power pack, and is one of the most important components of every blaster. The dowel is used to disperse built-up energy in case of an overload. If the dowel is removed form the power pack, the pack will explode due to the unabated build-up of energy. (CFG)

Sturn
Sturn was a smooth-skinned humanoid employed by Lady Valarian as a front desk clerk at the Lucky Despot. Sturn was an indentical twin to Anton. (TJP)

Stusjevsky
a Chadra-Fan working as a sniffer in the vine-coffee groves of Plawal, at the time when Roganda Ismaren was trying to resurrect the *Eye of Palpatine*. (COJ)

Stygium
this rare, crystalline mineral is found only on Aeten II. Sienar Advanced Projects discovered that the crystal could be used to create a full-effect cloaking system that defeated the sensors and security systems of larger craft. (X1)

Stylopad
a writing implement that produces a thin, hardcopy strip. (COJ)

Stylus Ship
also known as an iceborer, this long, narrow starship was used to break through the icy crust of moons and planets in order to reach the minerals and ores hidden beneath. The ship was tapered near the top, coming to an armor-plated point, and equipped with a simple drive system that moved it toward the planet and then back out of the hole it formed. It had only enough maneuverability to move back and forth, and the drive systems were not sufficient for system-to-system travel. They were used almost exclusively by miners, since the design of the stylus ship prohibited any additional systems. A single missile launcher was located in the nose of the ship, which could be used to launch an explosive warhead prior to the nose of the ship piercing the surface, helping the ship to borer deeper into the planet's crust. A stylus ship had to be transported into its target system by a carry ship. (VP)

St2x
this is the designation of an advanced Carbanti targetting computer. (EGV)

Suarbi System
located in Quence Sector, this planetary system was where Leonia Tavira and the *Invidious* ended up after jumping away from a battle with New Republic warships. It was on the moon Suarbi 7/5 that she discovered the *Jensaarai* and the *Saarai-kaar* after shooting the moon's incompetant Imperial govnernor. (IJ)

Suarbi 7
this planet is the seventh in the Suarbi System. It is a gas giant orbited by an asteroid belt and dozens of moons. (IJ)

Suarbi 7/5
this savannah-covered moon orbits Suarbi 7, a gas giant ringed by asteroids and dozens of moons. A couple of human settlements evolved on the moon centuries before the birth of the New Republic, as did the *Jensaarai*. It was later renamed Susevfi. It was here that Leonia Tavira returned with the *Invidious* after her pirate raids. It was also here that she held Mirax Terrik, after Mirax was captured on Nal Hutta by the *Jensaarai*. (IJ)

Sub-Adult Group
also called a SAGroup, this was the largest branch of COMPNOR, exceeding two trillion members at its height. This branch comprised youngsters who were brought up understanding the New Order, and was headed by Imperial officers who kept the Empire's darker secrets from the sub-adults. (ISB)

Suba
this Imperial Lieutenant served as the chief of security and political officer aboard the *Executor*, ensuring the loyalty of his fellow officers to the New Order. Suba believed that Darth Vader had some hidden weakness that prevented him from killing Luke Skywalker outright. (CCG4)

Subjugator
1) a *Victory*-class Star Destroyer that was commanded by Captain Kolaff. It was deployed in the Relgim Sector, and was chosen by Lira and Denn Wessex as the ship which would travel to Kwenn space station to capture Walex Blissex. It was destroyed by the Alliance strike force accompanying Blissex during the Galactic Civil War. (SF)
2) this *Imperial-II* class Star Destroyer was part of the Imperial fleet searching for a group of defectors, shortly before the Battle of Endor. It was forced to let the defectors go by a group of Alliance warships. (XWA)

Subla Ransom
known primarily in the Mid Rim, Subla Ransom manufactured a variety of cargo freighters. (FOP, PP)

Subla Ransom Medium Cargo Hauler
this 75.5-meter-long freighter was capable of transporting up to 700 metric tons of cargo. This reliable craft required a crew of five, and could carry up to five additional passengers. The freighter was armed with a turret-mounted blaster cannon. (PP)

Sublight Drive
any starship propulsion system that allows the ship to move through realspace. They most often employ fusial thruster which force charged ions through an exhaust port. This use of a fusion reaction to generate thrust often results in high levels of radioactive emission, which are illegal within a planet's atmosphere. (SWSB)

Sublight Queen
Nien Nunb's light freighter. (MTS, EGC)

Sublight Acceleration Module
also known as a SLAM, this device was developed for use on the Imperial missile gunboat during the Galactic Civil War. The SLAM's function was to increase sublight speed by as much as two times, allowing the gunboat to quickly enter and exit an engagement with the enemy. The SLAM's power source drew power from all other shipboard systems, but was not considered a primary component. Thus, if weapons or target control were activated while the SLAM was engaged, the SLAM would be disengagde in favor of routing power to those systems. (TIE)

Sublight Transponder
an early version of the IFF transponder. (TOJ)

Submersible Environment Module
a heavily-armored startship, the SEM is used to penetrate hostile planetary environments. The SEM uses the quantum armor developed at the Maw Installation as a protective skin. It is connected to a mothership or orbiting station by an energy tether which uses its own magnetism to keep the SEM attached to its base. If snapped, the tether can reconnect itself if broken. They are equipped with various manipulatory appendages, depending on the application. (SA)

Subpro
this Inner Rim manufacturer produced some very reliable shipboard avionics packages before it entered into the starship market by assisting Incom in the design of the Z-95 Headhunter. Its location in the Rim meant that it didn't get the recognition other manufacturers received, and so many of its designs went unnoticed except by Rim travellers. It also began to manufacture freighters and transports which gained wide acceptance in the Rim, despite the familiarity of many Corellian designs. (SCRE, SWSB, EGV)

Subsonic Grenades
small detonation devices which use low-amplitude sound waves instead of explosives. (DFR)

Subspace antenna
a horseshoe-shaped magnet wrapped with two layers of conductive wire, used to generate the magnetic fields required to send a subspace transmission. (HTTE)

Subspace Communications
this subscriber servicde provided communications access to thousands of users along the Sisar Run. Owned by the Nalroni crimelord Sprax, Subspace controlled a wealth of deep-space communications satellites which brought almost instantaneous communications to its subscribers, without the need for a dedicated HoloNet access. Subspace was the cleanest of Sprax's ventures, although its satellites maintained a log of every user, including what channels they tuned in to and where they were. This allowed Sprax to maintain tabs on a wealth of individuals and groups. (SSR)

Subspace Image Transmitter
developed by Renn Volz, this device was used to project a holographic image to a remote location. Mira Volz used one to alert her father that she was no longer under the control of Captain Bzorn. (CSWEA)

Subspace radio
a radio which employs a special antenna to send a transmission via subspace frequencies. These signals are almost instantaneously received at their destination. (HTTE).

Subspace Relay Station
this 100-meter long, spindle-shaped station is depolyed in many star systems for a number of uses. Often denoted as an SRS, these unmanned stations are placed in a slow, distant orbit around a system’s star. From this vantage point, they relay intra-system broadcasts. The SRS can also act as a collision defense system, since they are armed with twelve laser cannons. Any inbound asteroids can be shot down with these cannons before they collide with the station. (TA)

Succession Judge
this position was given to a Bitthaevrian who would preside over any succession to the leadership of the m'Yalfor'ac Order. Individual Succession Judges were to be completely unbiased, thereby ensuring that the succession was fair. (AIR)

Succubus
an ethereal alien which desires to couple with a human male in order to breed. (CS)

Succulosum azure
the beautiful flowers of this plant are known to cause severe allergic reactions in human beings. (XWMR)

Sudden Death
this modified MRX-BR Pacifier scout ship was owned and operated by the Iceman. He had gutted the insides of the ship to make room for eight prisoner cells, and added three proton torpedo launchers and three laser cannons to the ship’s armaments. (GG6)

Sudden Demise
a phase of sabacc in which two or more players are tied at the end of a match, with hands that do not exceed the score of 23. Each of the remaining players is dealt a single card. If the additional card causes the player's hand to exceed 23, he is out of the match. This continues until only one player is left to claim the pot. (LCF)

Sudden Restoration
this Carosite HS-1 hospital ship has been named for the ship's ability to appear suddenly whenever medical attention is required. The survival rate of injured beings brought on board the *Restoration* is legendary. Many of the patients brought on board are transported to Carosi Alpha Hospital for further treatment. The New Republic has asked the Carosites to hangar an X-Wing fighter on the *Restoration*, in case of attack from Imperial forces. (PG2)

Sufar
this leaves of this low-growing plant could be blanched or fried, or served raw as part of a salad. (SESB)

Sufezz
this Outer Rim world was the site of a Shrine of Kooroo. (SWJ13)

Suhlak, N'dru
this young man was washed out of the Alliance's Tierfon starfighter base for his excessive insubordination. However, Suhlak was an excellent pilot, having learned from the likes of Jek Porkins and Wes Janson, and soon found work as a hunt saboteur. Suhlak once tried to evade Boba Fett above Uhltenden by placing specialized transparisteel plates between his Z-95 Headhunter and *Slave I*. The transparisteel was manufactured to filter out certain wavelengths of light, providing Suhlak with the ability to disappear as long as he remained in line with Fett's ship. He also placed a normal piece of transparisteel behind the optically-filtered piece, in case Fett survived the first one. However, Fett discerned Suhlak's set-up and evaded both pieces. He then boarded the modified Z-95 and took possession of Suhlak's cargo, Ob Fortuna. The two met up several years later, during Boba Fett's search for answers surrounding Neelah and Kuat of Kuat. This time, Fett hired Suhlak to transport him to Tatooine and back as fast as possible, following the damage to the *Hound's Tooth* and the loss of *Slave I*. He kept his part of the bargain, evetually returning Fett to Dengar and Neelah aboard the *Hound's Tooth* near Oran-μ. (SLS, HM)

Suicide Peak
this specialized obstacle was used on swoopchasing courses. In its basic form, the Suicide Peak is a modified version of the Pop 'n' Drop obstacle. However, the Suicide Peak employs a drop off of up to 30 meters between the top of the front side of the bank and top of the back side. The gap between the banks is also increased, often to fifty meters. (BSS)

Suicide Tooth
this device resembled a regular human tooth, but was filled with deadly gas before being inserted into the jaw. When a human was forced into a situation where death was imminent, they could use the suicide tooth to kill their captors as well as themselves, thereby eliminating the threat. (SWG)

Sujir
this man was a member of the Karazak Slavers Cooperative team sent to capture Janissa Locrin. (GG11)

Sukarian
this H'drachi (human?) served as the Vicebaron of M'haeli when Lando Calrissian and Mara Jade stopped there, during their search for information on Jorj Car'das. (VOF)

Sulahb
this Sullustan starship mechanic was a quiet, hard-working being who was very meticulous about her work. (GMH)

Sulamar
one of the few Imperials who survived the early years of the New Republic, Sulamar sought power under the guise of a General. He aligned himself with Durga the Hutt in the early planning stages of the Darksaber project. When Crix Madine was captured trying to sabotage the battle station, he revealed that Sulamar was really a bungling fool who couldn't hold a position because of his constant failures. (DS)

Sulfaro
this plant is found on the planet Kirdo III, and is a food source used by the chooba. (GG4)

Sullinil's Calamari Cuisine
this restaurant specialized in the preparation and serving of Mon Calamari delicacies. (GG11)

Sullust
primary planet in the Sullust system, known for its mineral mines and technologies. It is a volcanically-active world with a hot, noxious atmosphere wracked by violent storms. Thus, the native Sullustans prefer to live underground, in the cool, humid caves that riddle the planet's mantle. There are also a number of underground lakes and caverns that support a surprising amount of life forms. The huge, diversified SoroSuub Corporation grew out of the caves, and when the Sullustan Council faltered, SoroSuub announced that it was aligned the planet with the Empire. Many of the working class Sullustans could not believe this, and a wave of Rebellion swept through the planet's inhabitants just before the Battle of Endor. It was then allowed to be the stop-over site for the massing Rebel fleet prior to the destruction of the second Death Star. (ROTJ, SWSB)

Sullust
this New Republic CR90 Corvette was part of the force sent to liberate the planet Ciutric from the control of Prince-Admiral Krennel. It supported the flagship *Emancipator*, along with several other Corvettes and a trio of Nebulon-B frigates. The ship took a tremendous pounding in the battle, and barely survived. (IR)

Sullustan
small, mouse-like aliens with huge black eyes, loose jowls, and pointed ears. They salivate quite often, and live underground to avoid Sullust's inhospitable atmosphere. Their ingenuity and adaptability has allowed them to created huge underground cities, and their technology has grown at an incredibly fast rate. They have an intense sense of direction, having lived in caves all their lives, and have the uncanny ability to remember a path or map exactly, even after the first time they see it. Thus, many of the Sullustans have become pilots and navigators. Many Sullustans, after the age of 30 standard years, begin to experience corneal defects, and must be fitted with special visors. (ROTJ, AC, WEG, COJ)

Sullustan Gin
an intergalactic alcoholic spirit. (TJP)

Sully Tigereye
this Trunsk was a decorated member of the Special Forces of the Alliance and the New Republic, as a member of Andrephan Stormcaller's Red Alpha unit. When Stormcaller resigned his commission after the Republic ignored the Pentstar Alignment's takeover of Entralla, Sully and several other members of the unit left with him. They formed the Red Moons mercenary unit, and fought the Alignment themselves. Sully was the leader of the group which was sent to Gabredor III to rescue the children of the Cantras Gola ambassador from the Karazak Slavers Guild. (SWJ8, TFE)

Sulon
an arable, inhabitable moon of Sullust. The human population was often at odds with the Grave Tuskens that ravaged the plains. (DF, DF2)

Sulorine Sector
this area of the galaxy bordered Ansuroer Sector and the Iotran Expanse. (SSR)

Suluk
this Imperial ETR-3 escort transport was used during the Galactic Civil War. (XWA)

Suma
this tall, reedy plant is native to the planet Naboo. It spreads when its sticky seeds attach to the bodies of the swamp animals which eat it, like the pom hopper. The petals of the suma’s flower crushed and mixed with water by the Gungans to create ink. (GF)

Sumitra Sector
a relatively unpopulated sector of the galaxy during the Galactic Civil War, the Alliance set up one of is fighter bases there, on the planet Tierfon. The Sumitra Sector contains 12,387 planets and moons, making the odds of the Empire finding the Tierfon base extremely slim. (SWSB)

Summat
this is a sacred Fyodoi ritual in which all the tribal chiefs gather and begin shouting at each other in gibberish. They continue for hours until all the chiefs suddenly stop. They stand up and set all but one of the huts on fire. The summat is actually a re-enactment of the Great Cleansing, and helps remind the chiefs of the dangers that come with technological advancement. (PG2)

Summergnat
this tiny insect was known to travel in large swarms, and was attracted by the scent of nerfs. (BP)

Summit Class
one of the more famous graduating classes of the Galactic Outdoor Survival School, Summit Class included the Rellarin scouf Lunkar An. Summit Class held all the records for completing their final examinations for seven years, until their time of 129.1 standard hours was smashed by Twilight Class, which finished in just 103.7 hours. (AIR)

Sump
this planet was located along the border between the Mid Rim and the Outer Rim. (IWE1)

Sumptor, Banner
this Imperial officer was part of the team which was stranded on Dolis 3 in the wake of the peace accord signed between the Imperial Remnant and the New Republic. Banner joined Moff Derran Takkar in his plan to disrupt the wedding of Mara Jade and Luke Skywalker, as a way to strike back against the New Republic. Despite his loyalty to the Empire, Banner was unsure about the petty plans of Moff Takkar and his wife, Anlys. He went along with them, traveling to Coruscant and trying to take out Luke in a brawl, but couldn't bring himself to kill anyone. The wedding, in Banner's mind, was a sign that the galaxy was healing itself, and killing someone would only bring more strife. When Anlys ordered Banner to shoot Jari'kyn, so that the Imperials could steal Mara's wedding dress, Banner refused. Instead, he shot Anlys' escort and was nearly killed by Anlys, but Jari'kyn struck the woman on the head with a section of pipe. Banner and Jari'kyn incapacitated the Imperials, brought the dress to the wedding chapel, and then brought the Imperials to jail. Banner then decided to join the New Republic, and told the police about Moff Takkar's plans to disrupt the wedding. (U)

Sumrian
this race is native to the Lol System. They are known for their base-eight mathematical system, which is based on the fact that they have four fingers on each hand. They are credited with creating the Df measurement. (ISB)

Sun Beetle
a bantha-sized insect raised by the Kubaz on Kubindi. They were used as beasts of burden until they were replaced by machines. Although it has been deemed illegal, sun beetle fights are often staged in the criminal underground. (GG4, SWJ10)

Sun Caves
these natural grottoes were the home of the Golden Sun. (BGS)

Sun Crusher
third-generation superweapon designed by Qwi Xux and built by Tol Sivron at the Maw Installation. It is a long, four-sided ship about the size of a 6-man fighter, with nearly-indestructible quantum molecular armor plating and a transmitting dish mounted underneath. The dish launches a modulated resonance projectile into a star's core, causing the star to explode. The Sun Crusher flies in a unique upright position similar to a B-Wing, but it has no wings or stabilizers. It was armed with five laser turrets mounted on top and at the four top corners. The prototype built at the Maw was thought to be destroyed by the New Republic after it was recovered from the Maw when Han Solo and Kyp Durron escaped in it. The Sun Crusher was sent into the core of Yavin to be crushed, but it was later stolen by Kyp Durron. Kyp was under the influence of Exar Kun and the Dark Side of the Force, although it worked - to a degree - in the New Republic's favor. He felt that the Imperial weapon should be used to harry various Imperial worlds. The Sun Crusher worked to perfection, but Kyp eventually returned from the Dark influence of Kun to return the ship to the Republic. It was destroyed when it was sucked into the black holes of the Maw. (JS, DA, COTF, EGV)

Sun Crystal
this unusual gemstone is found only on the planet Jazbina. The crystals are mined in near-total darkness in order to avoid activating the crystals. When they come into contact with light, the crystals absorb it and then shine it back ten-fold in a blinding display. Jazbinans have been known to become addicted to the intense light the crystals shed, and often stare into the planet's sun in an effort to relive the experience. However, this additional light only damages their eyes further. The inly way to cure the addiction is to remain in complete darkness until the urge to look into the light passes. (VQ)

Sun Dragon
this is a large, avian reptile. (POT)

Sun Guard
an armored unit of ferocious warriors from the Thyrsus System. (ISB)

Sun Gun
this is a form of spear gun used by Sedrian warriors. (BGS)

Sun Squadron
the designation of the TIE Fighters garrisoned at Revos, on the planet Storinal, shortly after the Battle of Endor. (WS)

Sun-jammer Racing
this sport was known in casinos which catered to betting on sporting events. (GG11)

Sun-miner
a small spacecraft used by various ancient gas mining crews to collect elements from the corona of a star. (TOJR)

Sun-stone
a valuable gemstone. (LCS)

Sunaj
the Star Destroyer *Relentless* was supposed to meet a supply convoy here, but it was destroyed by Alliance forces. (XW)

Sunaj IV
the Imperial frigate *Juvani* was destroyed by the Alliance near this planet. (FP)

Sunbird
a Nharwaak transport ship destroyed by the Empire near the hidden Nharwaak base. (TIE)

Sund
a weapons manufacturer. (CCG3)

Sundance
this light exploration ship, piloted by Kyp Durron, accompanied the *Courane* and the *Fireater* during the defense of Nam Chorios from the fleet of Moff Getelles and Admiral Larm. (POT)

Sundar
the human inhabitants of Sundari. (SWAJ)

Sundari
this planet, the third in the Garos System, was settled about 4,000 years before the Galactic Civil War. It is an arid world, with little or no natural resources except the ores that can be extracted from its rocky surface. A number of mining operations sprang up, and were

supported only through sustained trade with Sundari's planetary neighbor, Garos IV. Over the millennia, a mutual relationship evolved which was recently broken. About 200 years prior to the Battle of Yavin, Sundars began moving to Garos IV, and the cultural mix began to grate. An intense civil war broke out, and lasted 82 years before Tork Winger and Tionthes Turi were able to come to an agreement over its ending. Small violations of the truce were noted until the Empire invaded the system, when all such "petty battles" were summarily put to rest. (SWAJ)

Sunder 9
this was the codename used by Doctor Nashiak Llalik for his first design of personal power armor. The design itself was scrapped when personal armor was outlawed by the Empire, but he used many of its innovative features in the design of the armor worn by zero-g stormtroopers. The Sunder 9 prototype was armed with a blaster cannon and a flame thrower, and had a rocket pack for quick movements. It provided protection in aquatic and zero-g environments, and used a heat-sensitive body glove to protect the wearer. A sensor package and active monitors provided the wearer with a 270-degree field of vision, in light or dark, and even underwater. (AIR)

Sundog
a group of Alliance CR90 corvettes that was attempting to supply Harkov's fleet during its defection. (TIE)

Sune, Jorga
this man was a crimelord who lived in the city of Iritsa, on Chazwa, during the height of the New Order. He was the only serious rival to Hahz Fallone, and the two maintained an uneasy cease-fire in order to keep the city intact. Sune later revealed that he had helped Fallone begin mining the the planet Eckless, but Fallone later stabbed Sune in the back and made off with the Black Sphere. Sune spent much of his resource trying to locate the Sphere. Shortly after the Sphere was returned to Eckless, Sune and his forces were destroyed by an Imperial fleet while they were searching for the location of Eckless. For some reason, they had stumbled into a system which was deemed off-limited by the Empire, as a result of using the coordinates the found in a false Black Sphere they acquired from Fallone. (ND)

Sunesi
this was the sentient race of humanoid amphibians which evolved on the planet Monor II. In their native language, the word Sunesi means "pilgrim." The Sunesi are born as furry, senseless creatures who have little idea of the world around them. They are born with diffuse nervous systems and the ability to breathe in the planet's cirrifog-dense atmosphere. After about 15 standard years, they go into a hibernation-like state and begin to pupate. It is at this time that the cirrifog atmosphere is most important, for the small crystals in the fog are a necessary part of their metamorphosis. When mixed with their natural sweat, the crystals in the cirrifog help create a protective coccoon. Inside the coccoon, the young Sunesi are transformed into adults. However, the coccoon's shell becomes quite hard, and many juvenile Sunesi do not survive their pupation because they cannot break out of it. Those which do emerge from their coccoon become intelligent, hairless adults. The turquoise-colored adults have the ability to speak with their mouths, but can also communicate via ultrasonic waves created within their large crania. Their enlarged heads earned them the nickname "lumpheads." The Sunesi have long, thin limbs, and four thin fingers on each hand. The fact that all adults have survived the metamorphosis has led to a species-wide belief in reincarnation. (SWJ10)

Sunfighter Franchise
an alias used by Han Solo for the *Millennium Falcon* when he lands on Etti IV after delivering weapons to Duroon. (HSE)

Sunfruit
a small fruit, often fermented and used to make a flavorful liqueuer. (SE, IF)

SunGem
Jedi Master Arca Jeth's *Delaya*-class courier, the *Sungem* seemed to many of Master Arca's contemporaries to be too powerful a ship for a Jedi. However, these detractors had never actually been inside the courier ship. He had converted most of the cargo space into Jedi training facilities, and adorned the ship with Jedi sigils and a few personal artifacts. Individual chambers could have their environments altered to suit the needs of alien species, and could help Master Arca simulate hostile environments. (EGV, TOJC)

Sunglobe
an Ithorian light source. Also called a solar globe. (COJ)

Sungrass
this *Xiytiar*-class freighter was assigned to Wraith Squadron by the New Republic, during the hunt for Warlord Zsinj. Commanded by Captain Valton, the ship was ugly but nonetheless spaceworthy. (IF)

Sungwa
a huge, doglike creature found on Bodgen. (DCAR)

Sunken City
as its name implies, this abandoned city has begun sinking below the surface of the planet Aquillaris. About half of the city remained above the water, and the natives of Aquillaris left it in this state as a monument to those that survived its demise. During the last decades of the Old Republic, several podracing courses wound around and through the sunken city. (RAC)

Sunken City Run
this was the name given to the pro-circuit podrace which wound through the continually-changing city of Sunken City, on the planet Aquillaris. (RAC)

Sunlet, Merc
this native of Tirac Munda was a crafty thief with a heart of gold. Well-travelled and highly skilled, Sunlet was proficient in many languages. He wsa often hired by wealthy individuals who wanted him to find holes in their personal security systems. (CCG2)

Sunlight Franchise
Han Solo and Droma used this alias for the *Millennium Falcon* when they traveled to Tholatin in search of information on the whererabouts of Roa and Droma's family. (JE)

SunnGunn
this small corporation produced a variety of industrial-strength light sources. (WSV)

Sunnida
an Alliance starfighter group destroyed during the Galactic Civil War. (TIE)

Sunny Side of Ryloth
this song, written and played by the band Red Shift Limit, first appeared on the compilation *Thoughts from the Core*. It was banned by the Imperial Board of Culture. (GG9)

Sunpetals
this flower is found on the planet Timora. (SWAJ)

Sunrider, Andur
Andur was the grandson of Jev Sunrider, and followed in his footsteps to take up training with the force. Andur trained initially under Master Chamma, until Chamma could no longer teach him. Andur had not yet completed his training, however. Master Chamma sent him to take some Adegan crystals to Master Thon, and to continue his training on Ambria, so Andur packed up his wife, Nomi, and their infant daughter, Vima, and headed for the Stenness System. However, upon reaching the main spaceport terminal, Andur tried to avoid a confrontation with some thugs and was killed by the bite of a gorm worm when his attention was elsewhere. (TOJ, TOJC)

Sunrider, Jev
this ancient Jedi Knight served as the watchman of the Darada System four millennia before the Battle of Yavin. He was later dispatched to Krayiss Two with three other Jedi Masters, to determine the cause of the evil growing there. None of the Jedi ever returned, but Jev's shimmering ghost soon appeared to his grandson, Andur, imploring Andur to take up the Jedi training nad help confront the growing evil in the galaxy. (TOJC)

Sunrider, Nomi
the wife of Andur Sunrider, Nomi accompanied her husband on a mission to deliver Adegan crystals from Master Chamma to Master Thon. When they were waylayed in the Stenness System and Andur was killed, Nomi suddenly realized that she was as strong with the Force as her husband was, if not stronger. She quickly dispatched the thugs that killed Andur, using his lightsaber to cut them down. She feared the use of the weapon, and later continued her dead husband's trek through the Stenness System to deliver the Adegan crystals to Ambria. There, she herself picked up the Jedi training that was meant for her husband. She trained under Master Thon, who discovered that Nomi was proficient in the use of Jedi battle meditation. Thon also started training Nomi's daughter, Vima. When Bogga the Hutt pursued Nomi and her Adegan crystals to Ambria, Nomi again resisted the use of the lightsaber, but took it up to defend her Jedi Master. She dispatched Bogga's minions, and strode further down the path to becoming a Jedi. It is later revealed by Thon that Nomi's coming is foretold in at least one of the Jedi Prophecies. She was later assigned to assist Ulic Qel-Droma in quelling the civil war in Onderon system, and eventually fell in love with Ulic. That love was short-lived, though, for Ulic fell down the path to the Dark Side of the Force in his attempt to penetrate the Krath. They tried to defeat the Krath in the Empress Teta System, but were repelled. She was part of the Great Council on Deneba, and later returned to the Tetan System to try and persuade Ulic from his dark quest. Her love for him proved to be lesser than his desire to avenge Arca's death, and he left to become Exar Kun's apprentice. She returned to Master Thon, and was caught by Crado and Oss Willum, who had come to kill Thon as part of Exar Kun's pogrom. She and Sylvar were able to stave off the attack, but Nomi was draw deeper into the Great Sith War. When Ulic Qel-Droma wsa captured and brought to trial on Coruscant, Nomi went with Cay Qel-Droma and Tott Doneeta to try and appeal to Ulic. His Sith possession was too deep for Nommi's love, and the appearance of Exar Kun only strengthened Ulic's powers. Nomi and the other Jedi were powerless as Kun executed Vodo-Siosk Baas, and struggled to follow Ulic and Kun to the Auril Systems. Nomi went to Ossus to assist with the evacuation of the Jedi libraries after Aleema destroyed the Cron System, and was again caught up in Ulic's demise. After Ulic murdered his brother, Cay, Nomi was so enraged that she used the Force in an attempt to cut Ulic off from the Force. Her anger made the attempt extremely effective, and Ulic was completely cut off from the energy of the Force. She resolved herself to the fact that Ulic would never love her again. In the aftermath of the Great Sith War, Nomi was the driving force behind the Exis Convocation, but lost tracked of her daughter Vima, who stowed away on Hoggon's ship to seek out Ulic on Rhen Var. Joined by Sylvar, Nomi traveled to Rhen Var to recover her daughter. She discovered that Ulic had never forgotten her, and had in fact carved the likenesses of Nomi and Andur into a cliff of ice with Vima's help. However, she was unprepared for Sylvar's arrival on Rhen Var, and even less prepared for Hoggon's killing of Ulic. After Ulic's body disappeared into the Force, Nomi vowed to focus more on the training of her daughter. Although the Jedi histories don't provide any further information on Nomi Sunrider, it is known that her daughter Vima continued the line of Sunrider Jedi Knights, and her line was thought to be ended with the death of Vima-da-Boda. (TOJ, DA, DLS, TSW, EGC, TOJR)

Sunrider, Vima
the daughter of Andur and Nomi Sunrider, Vima was born with a rich family heritage in the use of the Force. Little in known about her early training following the death of her father, but she showed an innate ability to talk with animals. During the Exis Convocation, Vima grew bored when her mother refused to train. Using her rudimentary skills with the Force, Vima stowed away on Hoggon's and convinced him to take her to Ulic Qel-Droma on Rhen Var. Vima believed that Ulic would train her in the Jedi way, despite his lack of

contact with the Force, but was unprepared for his initial wrath. However, Ulic realized that Vima had been sent to him for a reason, and agreed to train her. Vima was a quick study, and soon built her own lightsaber. However, to Ulic's dismay, Vima began to grow impatient with the learning process. She was quickly calmed by Ulic, who feared losing her to the Dark Side fof the Force. When Nomi arrived on Rhen Var to take her home, Vima refused to leave Ulic's side. Ulic, for all his despair, discussed things with Nomi and convinced her that he had tried his best to lead Vima toward the Light Side of the Force. When Ulic was killed by Hoggon, Vima and Nomi saw Ulic's body disappear into the Force, and realized that he still had the heart of a Jedi. With his last breath, Ulic proclaimed Vima to be a Jedi herself. Vima returned with her mother, who continued her training. (TOJ, TOJR)

Sunrise
this news program picked up the story initially written by Cindel Towani for *The Life Monitor*, detailing the various accounts of New Republic armed forces who fought and died during the Black Fleet Crisis. The article, drafted by Hiram Drayson, was designed to help bolster public support of Leia Organa-Solo. (TT)

Sunrunner zX
this Ikas-Adno landspeeder measured 6.2 meters in length. (GG7)

Sunshine
this was the name of the reeho bird caught by Reanyn, who was unaware that T'laerean Larn was controlling the bird's mind. (SWJ14)

Sunstone
this form of rock gives off an intense glow which is accompanied by a great amount of heat, much like the light and heat given off by a sun. They are often used to heat barren asteroid bases. (TNR)

Sunulok
this Yuuzhan Vong warship was the flagship of Warmaster Tsavong Lah. Like most of the Yuuzhan Vong forces, the *Sunulok* had been en route to the galaxy for many years, and certain parts of the ship had begun to die out. Nevertheless, the ship still maintained all its weapons and shielding systems, and served well as the Warmaster's vessel. (BP)

Sunwhip Flightknife
this group of Adumari Blade-32 fighters served aboard the *Allegiance* during the defense of Adumar. (SOA)

Sunwolf
this was a model of Ikas-Adno speederbike, and was company's first entry into the military market. It was based on the civilian Starhawk bike, and was a one-seater. Other than this, and the addition of a laser cannon, the Sunwolf is identical to the Starhawk. (SWJ10)

Suolriep
this planet was the sight of an Alliance prior to the Battle of Yavin. (CCG)

Supa Fighter
this starfighter was manufactured for Black Sun during the height of the New Order. (XWA)

Super TIE/In
this starfighter was developed at the Maw Installation, although the plans for it never reached Imperial space or Seinar Fleet Systems. The Super TIE/In was an improvement on the basic TIE Fighter, but still lacked a hyperdrive. The primary advances were inproved power supply and increased thrust. (JASB)

Super Transport VI
an outdated container ship manufactured by Kuat Drive Yards. (WS)

Super Transport VII
this huge container ship was developed as part of the successful Super Transport line by Kuat Drive Yards. The Super Transport VII measured 280 meters in length, and was designed to carry two million metric tons of cargo. It required a crew of 80 to maintain. (OE)

Super Transport XI
a container ship built by the Kuat Drive Yards, it measures 840 meters in length, and can carry 10 million cubic meters of cargo with a maximum mass of 25 million metric tons. It has room for 40,000 standard containers stored in 20 separate holds, or it can be modified to transport up to three CR90 corvettes. It has limited climatic and pressure controls, and requires a crew of just 100. (SWSB, WBC)

Super Vaporator (*)
a vaporator large enough to supply all of Tatooine with water. (MRR)

Super-class Star Destroyer
an immense, heavy-duty Imperial Star Destroyed designed and built just before the destruction of the first Death Star, the Super-class Star Destroyer is an 8-kilometer-long battle station. Four of these huge capital ships were initially built by Kuat Drive Yards, displaying the depths of the Emperor's coffers and his desire to flaunt his power. The initial Super-class design was created by Lira Wessex, and although it was militarily impractical - several smaller ships could have performed the same job - it was ultimately successful in support of the Tarkin Doctrine. It was most often used as a command ship, and was manned by a crew of 279,144 accompanied by 1,590 gunners. Its weapons systems included 250 heavy turbolaser batteries, 250 turbolaser batteries, 250 concussion missile tubes, 250 ion

cannons, and 40 tractor beam projectors. Darth Vader's command ship *Executor* was the first Super-class Star Destroyer, presented to the Dark Lord to assist in his search for the Alliance. (ESB, ROTJ, ISB, EGV)

SuperFlow IV
a model of shipboard computer used on most Corellian YT-1300 stock light freighters. Han Solo rebuilt his a number of time, in order to get it to monitor and manage all of his unique modifications to the *Millennium Falcon*. (SWSB)

SuperHaul
a series of cargo skiffs manufactured by Ubrikkian. (RPG)

SuperHaul Model II
this was the second-generation cargo skiff produced by Ubrikkian during the Galactic Civil War. (IA)

Superior Boarding Armor
this model of personal, armored spacesuit was produced by Merr-Sonn, and was described as spacetrooper armor for the independent spacer. (PP)

Superior Service Medal
this basic award was bestowed by the Alliance to individuals who continued to excel in the ongoing battle against the Empire. It was a simple medal, with the Alliance symbol hung from a red and blue ribbon. (ROE)

Superlaser
the most powerful, destructive weapons ever created, superlasers use a huge fusion reactor core and turbine generators to create the intense bundles of energy they unleash. These weapons were first used aboard the Death Star space stations. Multiple superlasers were set around the Death Star's laser eye, and focused on a point just beyond the Death Star's perimeter. When the multiple energy beams met, they collided and combined. The beams were then thrust out on a single path toward their target. The intense power generated by these mutliple beams was sufficient to destoy a planet. The Empire also modified the Death Star superlasers for use on the Eclipse-class and Sovereign-class Star Destroyers. These superlasers were mounted axially on the huge Star Destroyers, allowing the vessels to maintain position and orientation during and after the generation of the laser blast. (SW, ROTJ, WEG, DE1)

Superlaser Mark II
this was the designation of the primary weapon used aboard the second Death Star. The primary difference between this weapon and that of the first Death Star was in its targetting capability. The Mark II superlaser could target something as small as a capital ship, where the original superlaser was unable to target anything smaller than a moon. (CCG11)

Superlift Ore Hauler
designed and manufactured by Corellian Engineering Corporation, this 155-meter-long starship was known to be slow, sluggish, barely armored, and poorly protected. Thus, it was often escorted from its prospecting runs. The Superlift required a crew of 10, and could transport up to five passengers and 90,000 metric tons of ore. (PP)

Superluminal Transit
this was the name used by the Yuuzhan Vong to describe their organic hyperdrive technology. (JE)

Supernova Torpedo
see resonance torpedo

Supply and Procurement
a branch of the Alliance's operations, Winter worked there on Averam for a few weeks, where she was known as "Targeter." (TLC)

Support
when a life witch marries a male and they observe the ritual of the blood kiss, the life witch is bound to Support the male for five years. This Support involves giving the male the vitality and strength of a young man in return for being named the heiress to his estate. (AC)

SupraLink
this ancient form of personal body armor was produced by ProTech, and was formed from interlocking rings of plasteel. (TOJC)

Supremacy
this song, written and played by the band The Emperor's New Clothes, first appeared on the compilation *Totally Patriotic*. (GG9)

Supreme Chancellor
this was the title given to the being who led the government of the Old Republic. Valorum was the last individual to hold the title, until he was unseated in a vote of no-confidence and succeeded by Grand Chancellor Palpatine. (IS1)

Supreme Commander
the title given to Luke Skywalker by the reborn Emperor Palpatine, shortly after Luke agreed to turn himself to the ways of the Dark Side of the Force and become Palpatine's apprentice. (DE1)

Supreme Defender
the name given to a brand of Chepat starship shields used on luxury liners. (IJ)

Suprosa
this Corellian CE-2 freighter was owned and operated by Captain Sivar during the Galactic Civil War. *Note that* X-Wing: *Alliance claims that this ship was a Mobquet Transport*. He had up upgraded to have stronger shields and hull plating, as well as armed it with a pair of turret-mounted double laser cannons and a pair of concussion missile launchers. The *Suprosa* was supposedly carrying fertilizer shortly after the Battle of Hoth when word was leaked to the Bothans that it was really carrying highly sensitive Imperial information. This information was leaked by Prince Xizor, from Emperor Palpatine. The contact told the Bothans that the Alliance would want the information, because it involved a construction project that could greatly affect the outcome of the Galactic Civil War. The Bothans tried to get the information to Leia Organa on Tatooine, but she was on Rodia at the time. Luke Skywalker and Lando Calrissian assisted the Bothans in taking control of the *Suprosa*, at the cost of a dozen Bothan lives. The Empire had outfitted the *Suprosa* with hidden weapons systems, making it appear as a fertilizer hauler. It quickly opened fire on the Y-Wings flown by Luke and the Bothans, killing six ships before being disabled and boarded. (SE, SESB, XWA)

Surana
one of the economic city-states, along with Kinkosa City and Dulai, that generates revenue for Kirtania. (SWAJ)

SureGrip
this small corporation produced a number of climbing accessories manufactured with FrictionGrip, including climbsuits, gloves, boots, and syntherope. (ROE)

SureSnoop
this sophisticated tracking device was manufactured by Rhinsome Tracking. It was capable of providing the exact range, direction, and speed of the beacon, but was also very expensive. (CFG)

Surface Charge Capacitance
a weapons-powering system which uses the natural properties of starship hulls to collect and store static energy. As a ship passes through space, it rubs against the various particles which exist in space. This action creates a charge against the ship's hull. In small ships, the hull is able to collect the charge in much the same way a capacitor would. This energy can be shunted into a weapons system, eliminating the need for a separate power generator. This method of powering weapons is not useful on large, capital ships, for the amount of charge is incredible, and cannot be safely shunted into weapons. (BTS)

Surge
this was the alias used by the New Republic for the patrol ship *Instigator*, when the ship was used to infiltrate the Kaarenth Dissension. (SWJ8)

Surge-coral
this variation on yorik coral was used by Yuuzhan Vong priests and military leaders during the ritual of escalation. A small, horn-shape piece of surge-coral was placed inside the shoulder of a worthy Yuuzhan Vong by an implanter, where it was fused to the bone and gave the Yuuzhan Vong a pointed knob at the shoulder which indicated their rank. As a warrior was honored for more and more bravery, he was implanted with more surge-coral. The coral continued to live after implantation, providing a constant and painful reminder of the warrior's service to the Yuuzhan Vong. (JE, BP)

Surgeon's Gambit
a series of moves used in the game of Firepath. (CSWDW)

SuriTech
this small corporation produced a number of chemical detection systems for use on starships. These devices allowed owners to monitor the levels of carbon dioxide and other dangerous chemicals in the air supply, providing early warnings of life support system failure. (PSG)

Surlev
this Imperial Navy Commander served as Barse Neoman's second-in-command aboard the *Strike*-class cruiser *Ion Storm* during the last years of the New Order. Surlev was exceedingly loyal to Governor Newen Streeg, a fact that forced Captain Neoman to keep an eye on Surlev. They were ordered to await the arrival of Major Stipling from Yen-2, but when he didn't return Surlev ordered the *Ion Storm* to the planetoid. There, Surlev discovered that Limna Yith had destroyed the outpost on orders from Sprax, and Surlev vowed to track the Kerestian down and bring her to Imperial justice. He tried to knock out *Abek's Station* to recover her, but a team of Mal Biron's spacers got to her first. Surlev continued his pursuit, hoping to displace Neoman as commander of the *Ion Storm*. (SSR)

Surma
this was the largest port city located on the planet Najiba. (BSS)

Surn, Alic
this easy-going gambler was one-half of the most famous brother and sister bounty-hunting team in the galaxy. They worked through the House Neuvalis syndicate. Alic was level-headed in battle, and worked hard to ensure the safety of his sister, Vika. (GG10)

Surn, Vika
this tall, muscular woman was one-half of the most famous brother and sister bounty-hunting team in the galaxy. They worked through the House Neuvalis syndicate. Where her brother Alic was level-headed in battle, Vika was emotionally disturbed and revelled in making the kill. She was hospitalized at a young age, shortly after the deaths of their parents in a speeder wreck. From that point

onward, she was mentally unbalanced. She was something of a fitness fanatic, and trained constantly in order to maintain her almost super-human strength. (GG10)

Suroc
this bounty hunter tried to acquire a nashtah for an upcoming hunt on Midani by inquiring with the owner of the Rancor's Den on Andasala. *Note that he is also referred to as* Turoc *in* Galaxy Guide 11: Criminal Organizations. (GG11)

Surron StarTech
this starship manufacturer was the primary source of Surronian craft. (PP)

Surronian
this race of hive-mind lifeforms had a guild-based society in which each guild maintained its own hive mentality. They produced some interesting starship designs, each of which was a unique artifact displaying their guild's technology. Their ships were originally used only by Surronians, although some have been given as gifts to individuals who have donated their efforts to help the Surronians. Eventually, hit with an economic depression that threatened to unravel their society, the Surronians entered a contract with Rendili StarDrive, and produced the *Starlight* freighter. With the funds from the sales of the *Starlight*, the Surronians were able to get back on the road to economic recovery. They also began releasing a "limited edition" of their starship designs to the general public, further increasing their net wealth. (EGV, SS)

Surtsey
a remote city-area on Coruscant. Mon Mothma owned an estate there, after her retirement from running the New Republic. (BTS, TT)

Survey Datapad
much smaller than a directional transponder, this device allows a scout or military field personnel to know their location on a planet by triangulating positions of known orbital and topological features. (ROE)

Survival Cape
see Thermal Cape (SME)

Survival Day
this was the name given to the specially-staged fights held at the Dool Arena, located in The Broken Tusk on Reuss VIII. The Gamorrean brothers, Gorge and Greel, opened The Broken Tusk after-hours to top Imperial officers and their staffs. Prisoners who refused to speak under interrogation were given two options: speak, or defeat Tull Raine in one-on-one combat. Most prisoners chose to speak, but more than a few were killed in combat. (WSV)

SurvivalGear
this manufacturing corporation produced a number of wilderness survival tools, such as water purification systems and lightweight cooking systems. (ROE)

Survivor
this was the name of a Corellian Engineering Corporation emergency lifeboat. The Survivor measured 10 meters in length. (CSA)

Survivor's Fund
this was the name used by fighter pilots to denote any sabacc or gambling pot which was left whenever their squadron was called to active duty. Any game interrupted by a combat order had its pot added to the Survivor's Fund, which was distributed to the surviving members of the families of pilots who were killed in the line of duty. (IR)

Survivors
the name used by the descendants of Xim the Despot's followers, the Survivors live in isolation on the planet Dellalt, guarding the secret of the *Queen of Ranroon* and awaiting the time when another despot rises to power and unlocks the keys to Xim's power. They shun contact with the other humans living on Dellalt, although a number of them have taken jobs in various levels of Dellaltian commerce. These positions allow them to monitor the comings and goings of parties interested in the long-lost treasures of Xim. They keep their total population to around 100 people, to help keep themselves hidden from mainstream life. They have segregated their population into two levels: the workers, who are hypno-imprinted to do what they are commanded to do; and the leaders, who understand the legacy handed down to them from Xim. They wear the ancient clothing and armor used by Xim's forces. Since landing on Dellalt, they have set up a quasi-religion around the search for the High Command and the next galactic despot. The center of this religion is the beacon which they project into space. The beacon contains the clues to Xim's power, which the Survivors believe will be interpretted by the next despot. The Survivors held off during the time of the Old Republic, realizing that they did not have the resources to overthrow the Republic. When the Empire was born and backwater systems like the Tion Hegemony were left to themselves, the Survivors began strengthening their beacon. When Han Solo, Chewbacca, Badure, and Hasti arrive on Dellalt, the Survivors had begun making sacrifices which they believe will strengthen the beacon and help the next despot find them. The Survivors were routed when the Guardian Corp was destroyed. (HSL)

Susejo
one of the first entities consumed by the Sarlacc located in the Great Pit of Carkoon, Susejo's consciousness was contained in the Sarlacc. Susejo infiltrated himself into all of the Sarlacc's victims' minds, trying to obtain some form of amusement. Susejo was a native of the planet Choi. He had been in the Sarlacc for well over four thousand years, and was more than a little insane when Boba Fett was swallowed by it. Susejo amused himself - and the Sarlacc - by tormenting the Sarlacc's victims with stories and jokes. (TJP)

Susevfi
this name was used to describe the moon Suarbi 7/5 by the colonists who tried to tame the world centuries ago. It is a shortening of its official name. (IJ)

Suskafoo
this Verpine was one of Ackbar's assistants, and was a leader of the Shantipole project. He is a prime example of the Verpine's child-like sense of wonder, and his antenna twitch whenever he gets excited. Known to his friends as Foo, he quickly mastered the Basic language. He was also an open supporter of the Alliance, and acted as a go-between for his hive and Ackbar. (SFS)

Sutel, Yald
this Imperial General served the Imperial Remnant as an attache to Vice Admiral Ark Poinard during the Yuuzhan Vong invasion of the galaxy. (HT)

Suthre
one of the four moons orbitting the planet Onderon. (TOJC)

Sutloo
this man was one of the original settlers of the planet Seregar, and eventually went into business for himself. He owned and operated Sutloo's Trading Post, during the height of the Galactic Civil War. (ND)

Sutloo's Trading Post
this general store was located in the jungles outside Storrd Township, on the planet Seregar. (ND)

Suul
the chosen name of the Solo clan when they went into hiding during the Clone Wars. First used by Dalla Solo, and removed by Han Solo. (CPL)

Suvac
a somewhat complex game of strategy and skill. (GG11)

Suwantek Systems
manufacturers of TL-series freighters, Suwantek was owned by Sienar Fleet Systems. (SS)

Suzal
the leader of the Five, Suzal delighted in taunting his victims as he tortured them. He captured Han Solo, Leia Organa, and Chewbacca when they were pursued by Vor Childermoss, and brought them all to the Hellhoop. Thinking Chewie to be a dumb animal, he placed the Wookiee in the Menagerie. There, Chewbacca freed the other captives, including the Force Demon Wuzzek. Wuzzek went crazy, exacting revenge for his imprisonment by killing the members of the Five. Suzal was Wuzzek's second victim. (CSWDW)

Svan
a Jomarkian villager encountered by Luke Skywalker and Joruus C'baoth during Luke's brief training with the mad cloned Jedi Master, Svan was involved in a dispute with Tarm. C'baoth administered justice by injuring Svan with Force lightning. (DFR)

Svaper
this creature was originally found on Rodia, but has since been discovered on a number of worlds throughout the galaxy. The average svaper measured up to three meters in length, although older specimens could attain lengths of six meters. They lived in the water and were known as vicious predators. Their thick, coarse scales were highly-colored, and protected the length of the svaper's body. Just behind the head, the scales were elongated into a collection of spines which protected the vulnerable gills. The mouth of the svaper is filled with long, needle-like teeth which is used to grab hold of its prey. Once it caught its prey, the svaper wrapped its muscular body around the prey and dragged it underwater to drown. It then swallowed the prey whole. Rodians often captured large svapers and used them in wrestling contests. (COG)

Svelte-class Shuttle
this Imperial class was built by Silviut Corporation after the death of Grand Admiral Thrawn. A sleek, fast, and highly maneuverable ship, the Svelte-class shuttle was beetle-shaped and coated with gloss black plating. Measuring 17 meters in length, it required a pilot and co-pilot, 4 gunners, and could accommodate 15 passengers. The wings of the Svelte-class can be raised - similar to the Lambda-class - when under attack. The shuttle is armed with a pair of double blaster cannons and a pair of laser cannons. They were also equipped with hyperdrives. (JASB)

Svivren
a well-defended, major commercial world near Berchest. According to *Rebellion*, Svivren is located in Sesswenna Sector. It has several major climate zones, including harshly cold mountains and uncomfortably warm plains. (TLC, REB, MJEH, LCSB)

Svivreni
this species of stocky, furred humanoids was native to the planet Svivren. The Svivreni are known for their stubbornness, and their adherence to no-weapons philosophies. They have large, bat-like faces, and their heads are covered with flowing black hair. Svivreni custom demands that adults never trim their hair, as the length of an individual's hair is often regarded as an indication of fertility and intelligence. (LCSB, HR)

SVT-300
this was a model of stun cloak manufactured by Koromondain PDS. (GG10)

SW-7a
advanced ArMek ion cannons. (XW)

Sw'isi
this Mashi Horansi was an Alliance operative who was believed to have deserted his post and returned to Mutanda. A team of Alliance agents discovered that Sw'isi was still loyal to the Alliance, and had returned to Mutanda to gather additional support for the Alliance. The agent who tipped off Alliance Command was discovered to be an undercover Imperial spy who was searching for Sw'isi after the Horansi led several successful raids in the Killaniri System. (PG1)

Swagg
this pirate Captain tried to steal rare, Gungan statues from the sacred swamps around Lake Umberbool, shortly before the Battle of Naboo. Swagg was a humanoid with blue skin and piercing, red eyes. Swagg employed droids for the manual labor, then hoped to reap the benefits of selling the statues to collectors. However, his efforts were thwarted by Rep Been, and Swagg was forced to blast away from his own ship in an escape pod to avoid being captured. However, Swagg burned for revenge, and realized that some of his droids must have survived. He returned to Otoh Gunga and reactivated 3-S and 5-S, and tried to destroy the Lake Umberbool arena. Unfortunately for Swagg, he was intercepted by Captain Tarpals before he could set his explosives. In a fierce struggle, Swagg tried to shoot Tarpals, but the shot went wide and ricocheted back to Swagg. He was hit squarely in the chest, and died of the wound. (E1A10, E1A11, E1A12)

Swain, Pret
originally a native of Alderaan, this man was one of the most powerful information brokers on the planet Socorro at the height of the New Order. His parents were scholars at Alderaan University, but were killed with the planet was destroyed by the first Death Star. Pret was visiting his uncles, Vance Caelli and Rondale Merced, on Socorro at the time. Pret learned the business of doing business on Socorro from Karl Ancher, and was also involved in the acquisition and sale of valuable antiquities and illegal weapons. Pret's father discovered a portrait of Cjaalysce Beal in the ruins near Cjaalysce'I, and presented it to Benoni Ulte. The portrait - named *Tehja Larel* - was rumored to be accompanied by the spirit of Iann Doaba. Pret owned the Swain Import/Export Emporium in Cjaalysce'I, and used it to dabble in both art and weapons. He later inherited control of the Caelli-Merced Syndicate from his uncles. Pret was also close friends with Rakikta and Kuykenda, hom he rescued from the hold of a slave galleon he captured in the Ottega Sector. (BSS)

Swain Import/Export Emporium
owned and operated by Pret Swain, this well-known business catered in all forms of artwork. While many considered the location to be almost like a museu, everything was for sale. The Emporium was located in the city of Cjaalysce'I, on Socorro. Like many businesses on Socorro, the Emporium was not all the it seemed. In fact, the majority of its customers came to purchase weapons from the showroom hidden below ground. (BSS)

Swallow Mud Marsh
this huge, marshy swamp is located on the planet Baroonda. (RAC)

Swamp Beast
an alien creature found on the planet Trinta, the swamp beast appeared to be an animated mound of compost. It was an entity which had been corrupted by the Dark Side nexus found on the planet, and could sprout claw-tipped arms to capture its prey. (DOE)

Swamp Serpent
a reptile native to the swamps of Marca, the swamp serpent was a sinuous brown-scaled snake which hunted in "schools" of 10-15 members. Like other reptiles, swamp snakes must breathe air, so they nest on the banks of the minimal land on Marca. (POM)

Swamp Shark
a predatory fish native to the swamps of Marca, the average swamp shark measured a meter in length, and was a solitary hunter with little fear. (POM)

Swamp Slug
a huge creature found in the swamps of Dagobah, the swamp slug is a large omnivore with pale skin and large yellow eyes. On top of its head are a pair of thick antennae. The slug swims through the waters of the swamp, sucking small creatures and plants into it long mouth/throat. It then uses its internal muscles to crush the food against thousands of tiny grinding teeth that line its throat. The swamp slug has very few internal organs, aside from its rudimentary brain and its stomach. The swamp slug has been known to attack and devour the dangerous dragonsnake. (ISU)

Swamp Trooper
this type of Imperial scout trooper wore a specialized suit of armor that helped the trooper operate in a humid, swampy environment. The armor protected a specialized, sealed environmet suit. Special breathing apparatus, an emergency flotation package, and enhanced vision equipment provided the ability to move about in the often poisonous atmosphere of a dense swamp. (POM)

Swamp Turkey
this is another name for the nuna. (SW1)

Swamp Worm
this large carnivore was native to the rainforests of the planet Veron. They were at home in the muddy swamps of the coastal regions, lying in the mud and waiting for their prey to walk by too close. The four-meter-long swamp worm would lunge at its prey, often capturing a surprised animal and dragging it into the swamp. (PG1)

Swamp-wriggler
a creature considered a delicacy by Jiliac the Hutt shortly after she became pregnant. Although the wrigglers gave her indigestion, Jiliac believed that the growing fetus needed the nourishment. She continued to eat the creatures after she gave birth. (RD)

Swampcrawler
a six-wheeled vehicle used on Circarpus V to maneuver through the swamps. It has a unique central wheel which is spherical, and allows the crawler to turn almost immediately in response to the terrain. They are often referred to as mudmaulers. (SME)

SwampStunner
this Glottalphib weapon shoots a bolt of energy which induces intense pain when it strikes its target. (TNR)

Swanze
this Alliance agent was a member of the Sandwind Team, and was stationed on Tatooine after the Battle of Yavin. (AIR)

Swarm Bugs
native to the planet Gorsh, this insect traveled in huge swarms, but was more of nuisance that anything. Their chemical makeup produced a great deal of methane inside their bodies, and they often exploded with a loud bang when struck or smashed. (PG1)

***Swarm*-class Battle Droid**
this Ssi-ruuvi design is a small drone ship powered by enteched life energies. These pyramidal ships were the main assault fighters of the Ssi-ruuvi fleet, and over 1,300 of them were sent to assist in the capture of Bakura. Each *Swarm*-class drone was packed with power generators for weapons and engines, battery coils to house two enteched life forces, sensors, and a drive unit. The power generators use fusion energy, and produce easily-trackable radiation trails. Maneuverability is achieved through the use of four small thrusters mounted around the outside of the ship. Each thruster can be independently angled to provide incredible turning ability. Each corner of the drone is armed with a laser cannon which has 360-degree rotation. They are remotely controlled by Ssi-ruuvi command cruisers which transmit directions to the drone's enteched life energies. Each *Swarm*-class drone was armed with four turret-mounter laser cannons, located at each point on the ship's outer hull. (EGV, TBSB)

Swarmer
this species of microscopic insect was native to the planet Karra. Individually, they were harmless. However, they traveled in immense swarms, flying into the eyes and ears of unsuspecting creatures and causing temporary blindness and deafness. The Karrans were able to control groups of swarmers, using them in battle against their enemies. (SWJ1)

Swarquen
a planet. (WBC)

Swaze
this alien race is native to the Jidlor System. The Swaze admired the Rellarin *un'Yala* for ther wisdom and drive. (GG12)

Swedlan
one of the three primary worlds of the Pimbrellan League, Swedlan is much less hospitable than its neighbor, Dolstan. The atmosphere on Swedlan is not capable of supporting most humanoid life, so cities are built under sealed domes and in underground cave systems. Any financial gains made from trade with Dolstan are used to finance life support facilities. (KO)

Swee-Beeps
Ree-Yees' great-uncle. (TJP)

Sweet Lady from Alderaan
a song Han Solo plays for Leia at his housewarming party on Bespin. (ZHR)

Sweetberry
a fruit-bearing plant native to Belsavis' rift valleys. They are vine-like, and produce a blood-red fruit. (COJ)

Sweetblossom
this flower's extract, while not addicting, is often used by drug addicts who wish to escape from life. It causes the user to be completely aware of their surroundings, but gives them a "who cares...I'l take care of it tomorrow" attitude. Seti Ashgad and Dzym the droch used sweetblossom in an attempt to keep Leia Organa-Solo from escaping their palace on Nam Chorios. (POT)

Sweetmallow
a sticky candy. (ZHR)

Sweetsand Lagoon
this was one of the many simulated environments found on Hologram Fun World. The Lagoon was a water park, and even had simulations of whaladons for visitors' pleasure. (GOF4)

Swen
a group of escort shuttles used by the Alliance during the Galactic Civil War. (TIE)

Swift
this was the name of the freighter used by Ysanne Isard to gain access to the refitted *Lusankya*, as it sat in drydock at the Bilbringi Shipyards. It was commanded by Captain Wintle. (IR)

Swift Assault 5 Hoverscout
a small reconnaissance vehicle armed with a heavy blaster cannon, a light laser cannon, and a concussion missile launcer. It was built by Mekuun, and requires a crew of 1 pilot and three gunners to operate. Mekuun supplied the SA5 exclusively to the Empire, and armed it with a heavy blaster cannon, a turret-mounted laser cannon, and a concussion missile launcher. (DFRSB)

Swift Liberty
this *Victory-II* class Star Destroyer was part of the New Republic's growing fleet. It was commanded by Admiral Areta Bell during the struggle against Grand Admiral Thrawn. (IR)

Swift 3
this was a model of repulsorsled produced by Aratech. (ND)

Swift 78A
this vessel courier system is manufactured by BioTech. It is implanted into the head of the “vessel,” and allows the user to jack into a computer system and upload data. The vessel has no ability to control the computer; the system only provides an upload interface. Up to 800 Sks of data can be stored within the vessel. Downloading the data is a quick process, but the upload is often time-consuming. The system is subject to infiltration by computer viruses, although protective software can be added. (CFG)

Swift 78B
this was the second generation of BioTech's vessel courier system, following the Swift 78A system. (FOP)

Swilla Corey
this petty thief was in the Mos Eisley Cantina when Ben Kenobi sliced off Ponda Baba's arm. (CCG2)

Swimmers
another name for the Swimming People of Dellalt. (HSL)

Swimming Crab
a crustacean native to the moon Yavin 4. (GG2)

Swimming People of Dellalt
the race of aquatic sauropteroids native to the planet Dellalt, the Swimming People inhabit the planet's lakes and oceans. They are large creatures, attaining lengths of ten to fifteen meters. They have small heads atop long, muscular necks. They have blowholes instead of nostrils on top of their heads, and their mouths are filled with pointed teeth, which are used to catch fish and other food as well as in battle. They have paddle-like flippers for locomotion, and short, heavy tails. They communicate in a form of speech not unlike Standard, using their mouths to form words. Their eyes are protected by a nictitating membrane. The colors of their hides range from light gray to green and black. They are very territorial, and have evolved a set of Laws to govern their lives. These Laws have provisions for the other races native to Dellalt. (HSL)

Swing-bob
this was another name for the Rughja style of music. (HT)

Swinging Screecher
this arboreal creature was native to the planet Kirtania. (SWJ1)

Swinif Organization
this bounty hunting organization was obscure at its height, during the last years of the Old Republic. (AIR)

Switch
an Alliance modular container group destroyed during the Galactic Civil War. (TIE)

Swivven
one of the four continents discovered on Yavin4 by Lile Gorsek and the Fernandin Scouting Operation. (GG2)

Swokes Swokes
this species of large humanoids has pale, leathery skin which hangs from its body in folds. They have conical heads that sit atop their broad shoulders, with huge eyes and a wide mouth filled with heavy, pointed teeth. Three small horns run up their temples on each side of their head. (YJC1)

Swoop
a small craft, similar to a speederbike, which is highly maneuverable, and is often used as a racing vehicle. The swoop is basically an

overpowered respulsorlift engine pod with handlebars. It has a pair of landing skids mounted on its bottom, and a control panel attached to the handlebars. Gangs often use swoops because of their speed and compact design. Han Solo once raced swoops for a living. The basic swoop offered no protection for the rider, and were capable of speeds in excess of 600 kilometers an hour. Some swoops were modified for military use after the success of speeder bikes at Endor. (HSR, DFR, SWSB, EGV)

Swoop Sled
this form of repulsorsled is extremely fast and maneuverable, and is armed with a single laser cannon. (SWJ9)

Swoopchasing
a form of swoop racing, a swoopchase involved negotiating a swoop through an obstacle course. The course consisted of five or more gravity obstacles which pushed or pulled the swoop away from the course. Often, the obstacles involved dangerous consequences for the racers. It was generally accepted that swoopchasing originated on the planet Omman, the brainchild of bored farmers. Over the decades, as the sport became more and more popular, races became sanctioned and league formed to govern the sport. Three of the most prominent courses were located on Socorro, Redcap, and Najiba, and any rider to win all three in succession was guaranteed a place in history. A fourth course on par with these was developed on Neftali. Minor racecourses, used in qualifying heats, were located on Omman, Tatooine, and Garos IV. (BSS)

Sword
a Ripoblus assault shuttle operative during the Sepan Civil War. (TIE)

Sword, Plow, and Spirit
the set of religious beliefs taught to the Kentra by Michael Tandre. (SWAJ)

SW1-04
this was the model number of a series of computer repair droids developed by the Empire. (BI)

SW2
ArMek ion cannons. (XW)

SW3
ArMek ion cannons. (TIE)

SW4
ArMek laser cannons. (SCRE)

SW7
ArMek ion cannons. (SCRE)

SX20
this Corporate Sector Authority patrol skimmmer was a small, two-person, light comba craft. It measured 4.7 meters in length, and was armed with a single laser cannon. (CSA)

Sy Snootles
a Pa'lowick singer with a long snout and skinny legs, Sy Snootles was known as one of the best jizz-wailers in the galaxy when she was employed by Evar Orbus. When Orbus was killed on Tatooine, she suggested to her band-mates that they continue as a trio. She helped rename the Kitonak Snit, giving him the name Droopy McCool, and allowed Max Rebo to become the leader of the band. However, when Max agreed to play for Jabba the Hutt in return for all the food he could eat, she became angry. After arriving at Jabba's palace, Sy was approached by a number of parties to act as a spy against Jabba. She agreed to work for Lady Valarian, but was continually fed false information by Bib Fortuna. When Jabba was killed near the Sarlacc pit, Sy and the band jumped off the sail barge before it was destroyed, and fled into the desert. Following the death of Jabba and the disappearance of Droopy, Sy and Max decided to play for Lady Valarian. Their partnership didn't last long, as Sy struck out on her own. However, her career quickly floundered, and she was reduced to touring backwater planets under a number of aliases. *Sy Snootles was portrayed by Annie Arbogast in* Star Wars: Return of the Jedi. (ROTJ, TJP, CCG9)

Syayna
this young, female Jazbinan was the daughter of Lord Prepredenko. She was also a member of the Alliance-supporting rebel cell on the planet Jazbina. She and her followers had hoped to convince her father to switch his allegiance to the Alliance, but he refused. Syayna was forced to go underground. When Luke Skywalker arrived on Jazbina on a diplomatic mission, Prepredenko tricked him into "rescuing" Syayna from a group of kidnappers. In reality, Prepredenko used Luke to discover the location of Syayna's rebel cell and arrest its members. Syayna was placed under house arrest and shackled in her rooms at the palace. Syayna pretended to want Luke dead as badly as Prepredenko, and he released her long enough for her to kill Luke. However, Syayna set the blaster to stun and knocked Luke out, then told her father that she would bring Luke's body up to the audience chamber. Instead, she spirited Luke away from the palace and brought him to her cell's hideout. However, they were discovered by Jal Te Gniev and Darth Vader at the same time. Syayna refused to turn over Luke, and in the face of a warehouse full of Jazbinan rebels, Vader elected to leave the planet. She and Raol then decided to dedicate their lives to each other. (VQ)

Sycophant Jolly
one of the many aliases of the *Hoopster's Prank*. (SOP)

Sycorax
this ancient witch was a native of the planet Necropolis, who claimed she could bring the dead back to life. When the ancient natives of Necropolis believed she was a fake, they killed her own son and demanded that she bring him back to life as proof. Sycorax died of a broken heart, but not before she leveled a curse on the planet's inhabitants. The Curse of Sycorax states that, should the natives of Necropolis ever ignore their dead, the dead would rise up and take control of the planet. Sycorax and her son were supposedly buried in the Crypt of the Ancients. It was later revealed that her corpse was nothing more than rotting bones, and that she had no power to reach beyond the grave.(GOF2)

Sydon Vehicle Works
this small starship manufacturer created the MRX-BR scout ship. (GG6)

Sygor Startech Industries
this powerful corporation was discovered to be the originator of the Event Horizon starfighter engine design. (LAA)

Sykar
this man was the Imperial Governor of Nalroni during the height of the New Order. He also served as an executive on the board of the Nalroni Merchant Council. (PG1, ND)

Sykes, Gavyn
this man was a Lieutenant in the Naboo Royal Security Force at the time of the Trade Federation's blockade of the Naboo System. He performed a number of dangerous reconnaissance and attack missions for the Naboo, leading up to and including the Battle of Naboo and the destruction of the Federation's Droid Control Ship. (OWS)

Sylvar
an ancient Cathar Jedi, Sylvar was apprenticed to Vodo Siosk-Baas shortly before the Great Sirth War. She was in love with Crado, whom she had married for life. She was despised by Exar Kun, one of her fellow students. In a training exercise with their lightsabers, Kun tried to goad her into making mistakes. He eventually pushed Sylvar over the edge, and she clawed him across the right cheek. He nearly killed her, especially when she accused him of not being a true Jedi. During the early times of the Sith War, Sylvar pursued her lover to the Stenness System, where Crado and Oss Willum were trying to kill Master Thon. She chose to fight Crado, and considered him lost to her forever. Sylvar remained loyal to the Jedi throughout the conflict, despite the fact that they allowed Ulic Qel-Droma to live after his alliance with Exar Kun killed Crado and nearly destroyed the Jedi Knights. During the Exis Convocation ten years later, Sylvar's voice was strongest in denouncing the Jedi's lack of action against Ulic. In an effort to divert her energies, Tott Doneeta took her to Ryloth with him, during his attempt to heal the rift between the Doneeta and R'lyek clans. Sylvar, skirting with the Dark Side of the Force in her hatred of Ulic, roused the Doneeta clan into a killing frenzy and nearly brought them into a war with the R'lyek. Tott avoided the conflict, and was forced to return Sylvar to Cathar. There, she met with Kharr and went on a blood hunt to try and regain her focus. Unfortunately, she slaughtered an entire colony of kiltiks before realizing that she was falling deeper into the Dark Side. When she learned that Vima Sunrider had traveled to Rhen Var to train under Ulic, Sylvar returned to Exis Station to offer her assistance to Nomi in an effort to locate Vima. However, Nomi had already left, so Sylvar hired Hoggon to take her to Rhen Var, where she hoped to kill Ulic once and for all. She confronted him, and when Ulic refused to kill her in battle, Sylvar found she didn't have the heart to kill him either. She powered her lightsaber off, but was unprepared for Hoggon's appearance. The little man shot Ulic in the back, believing that he had killed the greatest traitor to the Jedi order. Sylvar nearly killed Hoggon for his insolence, but let him escape. (DLS, TSW, EGC, TOJR)

Sylvn
this yong Cerean woman was the daughter of Ki-Adi-Mundi and his honor-wife, Mawin. Like many teenagers, Sylvn was troubled by her loyalty to her family and her desire to fit in with her friends. She often sided with her friends, who were demanding the import of technology, rather than with her father. However, as her boyfriend Maj-Odo-Nomor was implicated in the death of another youth at t pro-tech rally, she was thrust into an existence she couldn't condone. When Maj started showing affection to Twin, rather than Sylvn, her resolve to listen closer to her father's words deeped. Meanwhile, to protect his "investment," Ephant Mon took Maj, Twin, and Sylvn to Tatooine for safe keeping. They stowed away on a transport ship, but were sharing the ship with divvik pupae. The pupae hatched into adults, threatening them all until Ki arrived to rescue them. The Chevin used Sylvn's presence as a lure to guide Ki. (PTR)

Symer
this beast, native to Serat, was the only known predator of the tymp. A healthy population of symers kept the population of the scavenging tymps to a minimum. Unfortunately for the Seratians, they believed that the organs and appendages of the symer contained mystical powers, and killed the predators just to obtain them. The destruction of the symer population allowed the tymps to reproduce at a prodigious rate, which eventually threatened to eliminate the supplies of roti consumed by the Seratians. (COG)

Symmetric Cloud-Vee Formation
an attack posture used by small starfighters. (HTTE)

Syn
a tough, synthetic fabric used to make tents. (SE)

Syncronics
this corporation produced reflective body gloves that helped the wearer survive a blaster shot. (GG10)

Syndaar
this planet served as the Imperial capital world of Thrasybule Sector. (ND)

Syndaar Military Academy
this military prep school was the most prestigious of the Imperial-sponsored academies in Thrasybule Sector. (ND)

Syndaar Military Prep School
see Syndaar Military Academy. (ND)

Syndic
this is a title of respect used on many planets throughout the galaxy. (EGC, VOF)

Syndicat
this large, criminal organization took control of the planet Phindar some years before the Battle of Naboo. They kept the general populace poor and needy, so that hundred would line up for a single loaf of bread, rather than worry about rebelling against the Syndicat. The Syndicat went so far as to blockade the planet Phindar, to maintain its hold on the Phindians. It was led by the Phindian Baftu and his assistant, Terra, when Guerra and Paxxi Derida tried to enlist the help of Qui-Gon Jinn and Obi-Wan Kenobi in freeing Phindar form the Syndicat. The Syndicat went so far as to remove the memories of anyone suspected of acting against it, then set them free on another world as punishment. Sometimes, memory-wiped Phindians were let loose on Phindar itself, although far from their homes. This process was known as "renewal." The Syndicat began supporting Prince Beju of Gala, in his bid to win the general elections there, in the hopes of taking control of the planet Gala as well. This would allow them to extend their influence and increase their profits. However, their plans were exposed by the Derida brothers with the help of the Jedi, and the Syndicat was destroyed when Baftu was captured by the Phindian resistance. (HP)

Syndicate One
this organization was formed from the marketing division of Trigdale Metallurgy. Following the Battle of Endor, Trigdale cut off several of its subordinate divisions. Saujutta-Ok-Topii, the Director of Marketing at the time, recognized the potential strengths of her division, and took much of her own personal savings to form Syndicate One on Valgauth. The new corporation became known as a weapons manufacturing and distribution business. (SWJ8)

Syned
this cold, ice-covered planet is located on the outer fringe of its system, and was devoid of natural life. However, a small outpost sprang up under protective domes and in underground cities. The outpost quickly grew into a bustling transfer station, mainly because of its proximity to the Duros Space Run, and was eventually garrisoned by the Empire. (GMH)

Syngia Moon
this world is known as a vacation paradise. (DR)

Syngranite
an artificial stone used as a building material. (TME)

Syni IV
the Alliance once tried to seize the Imperial garrison on this planet. The Alliance commanding officer kept his troops outside weapons range which flying sorties over the garrison. Unfortunately for the Alliance, the team which was supposed to jam Imperial communications failed to complete their tasks. The Imperial commander called for reinforcements, and an *Imperial*-class Star Destroyer bombarded the Alliance forces into submisson. (SWJ12)

Synrock
a building material (COTF)

Synsilk
a fabric used for bedclothes. (LCM)

Synstone
a building material made from natural rock. The rock is crushed and mixed into a slurry with chemical dissolvants. It is then cast or sprayed onto the frame of a building to harden. The resulting synstone covering is much stronger and more resistant than natural stone. (SE)

Synth-harmonica
a musical instrument. (HR)

Synth-sapph
this form of lab-created gemstone is often used in place of real sapphires. Wealthy people use synth-sapphs to discourage would-be thieves. (TBH)

Synth-steel
a material used in construction, synth-steel was as strong as pure steel, but less costly. (E1A5)

Synthax-7
this voice synthesizer was developed by SoroSuub, and allowed beings who lacked adequate vocal cords to converse in a normal manner. The Synthax-7 was implanted in the throat, so that the user appeared to be talking without assistance. (WSV)

Synthdroid
manufactured by Loronar Corporation after the formation of the New Republic, synthdroids were mechanical constructs which had sculpted synthflesh grown over their metal armatures. They had minimal internal computing power, since their actions were centrally controlled via the use of CCIR technology. Loronar supplied a number of synthdroids to Seti Ashgad and Dzym during their attempt to take control of the galaxy, for synthdroids proved to be excellent workers. Even when the Death Seed plague was consuming the synthflesh, the droid armature kept right on working. However, the synthdroids' central processor was destroyed by Leia Organa-Solo during her escape from Ashgad's Hweg Shul fortress, and they were unable to stop her. (POT)

SyntheCure Spray
this was a type of sprayable plasto-cast. (FOP)

Syntherope
this strong, lightweight cord is found in many survival packs. (RASB)

SyntheTech
the company which manufactures AA-1 VerboBrains. (SWSB, IG1)

Synthflesh
a synthetic skin used to cover and bind wounds until the natural skin can heal. It is a quasi-living material. (HSR, DFR, POT)

Synthleather
as its name implies, this is a form of synthetic leather used to cover furniture. (TFNR)

Synthoweb
this form of netting was used by miners and zero-g craftsmen, because it was durable and could conform to almost any shape. Miners used it as a way to hold lanterns atop their heads while working deep in mine shafts. (JH)

Synthplas
this incredibly strong material was used to create domes, which were used on inhospitable planets to form contained living areas. (BP)

Synthplate
this material was known for its strength and durability, and was often used to form security locks. (CCC)

Synthtech Medtech Corporation
this medical corporation produced a wide range of medical scanners and irradiation boxes for military and field use. (FOP, PSG)

Synthtone
a musical instrument that creates the sounds of other instruments using electronics. (ISU)

Syp
a tree native to the planet Ossel II, it is harvested by the Ossan for its beautiful wood. (GG4)

Syren
a flowering, carnivorous plant native to Kashyyyk, the syren grows on the floor of the dense jungle. The syren plant has two oval-shaped, yellow petals which grow atop a thick, blood-red stalk. In the center of the two petals is a mass of glossy, white fibers that exude a wide variety of pheromones. These pheromones, in turn, attract a wide variety of wildlife. When a creature touches the inner surface of a petal, they clamp shut and secrete digestive fluids to consume the prey. The Wookiees of Kashyyyk, as a test of bravery and maturity, send a group of young Wookiees to the jungle floor to harvest the fibers. The stronger Wookiees hold the petals open while others remove the fibers, which are used to form strong ropes. (HTF, TEP)

Syron Aalun
this was one of the three *ruetsavii* sent to chronicle and criticize the life of Ooryl Qrygg. (BW)

System Patrol Craft
fast, powerful sublight ships used by the Empire as customs inspection ships as well as search-and-rescue ships. (WEG, DFR)

Systems Control
a Star Destroyer crew which is in control of the ship's computer systems. (DFR)

Systems Infiltration Manager
this small computer module was designed by the programmer Malik for the Empire. It was, at heart, a high-powered problem solver, with programming that gave it the ability to get inside a starship's basic programming and take it apart. Eventually the SIM, as it was called, would take complete control of the starship. Disguised as the Systems Integration Manager, the module was allowed onto the *Star of Empire* to be tested as a navigation system. Malik got the module installed, and began running the programs to evacuate the ship's passengers and crew. However, at the last moment, Malik refused to enter the necessary codes to free the SIM program to take complete control of the ship. The program tortured him by locking him and room and modifying the environment. The SIM program was able to control life support as well as the droid population of the ship, and sent out several bands of maintenance droids to kill off any of the passengers and crew that remained aboard. In the meatime, the SIM program had found another ally in the yougn boy, Zak

Arranda. Zak believed that the SIM program was trying to help, and unwittingly entered the necessary codes. SIM came to life and took control of the *Star of Empire*. The survivors managed to escape from SIM and the ship by merely waiting the program out and taking a big chance when the opportunity came. Hoole managed to reach teh *Shroud* and Dash Rendar recovered the *Outrider*, and then shot a pair of proton torpedoes into the engines of the *Star of Empire*. They then sent a message to the Alliance, giving them the location of the ship. SIM, however, managed to download itself into the computer banks of a nearby space station, and waiting until it could insinuate itself into another starship. (GOF10)

Systems Integration Manager
this false cover was supposed to be a device hailed as the next generation in shipboard computers by the Empire. The primary difference between a droid or a navigational computer and the SIM (as it was referred to) was that the SIM could actually decide for itself where to go and how to get there. However, SIM was not what it seemed to be. In fact, the real name for the computer was Systems Infiltration Manager, and it was designed to take control of an enemy ship after being inserted into its computer core. (GOF10)

Sythluss Leethe
this Sluissi owned and operated the modified YT-1300 freighter known as *The Maker*. In order to prevent the ship from being stolen, Leethe installed a wide range of security and anti-theft systems aboard the ship. Leethe was a black market droid manufacturer, and often traveled in his ship under the false identification of the *One Shot*. Unfortunately for Leethe, T'Charek Haathi and her Alliance shipjacking team managed to get by *The Maker*'s systems and steal the ship. (SWJ13)

Syub Snunb
a Sullustan, Syub Snunb served as part of the Sullustan Home Guard, protecting his planet from pirates and other invasions. When the leaders of Sullust decided to seceed from the Empire, they appointed Syub to be the commander to lead the Alliance's fleet to the Sullust System, prior to the Battle of Endor. He was chosen to command the escort frigate *Antares Six*, which he did with pride until being promoted to the command of the *Resolve* in the newly-commissioned Fifth Battle Group. (DE1, DESB, BTS)

Syvris
this moon, located on the border between Hutt space and Imperial-controlled space, was subjugated by Imperial forces shortly before the Battle of Hoth. Many of the moon's residents were smugglers, who lived and worked at a shadowport located in its largest crater. They believed that the shadowport's location had been given to the Empire by Basz Maliyu. The shadowport had been run by Rance, but he perished in the attack. (SWJ13)

Syward
this was the chief port city of the planet Lavisar. (IF)

Syychi
this albino Wookiee was a partner of Memcha-Badawzi, working on the planet Neftali as the second-in-command of the Cordel Cove starport. Syychi was a former slave who was born on Vizcarra and never saw the Wookiee homeworld of Kashyyyk. Syychi was used on several Imperial projects, and was constantly moved from remote camps to the Vizcarra prison. During transport back to Vizcarra, Syychi found herself sharing a cell with Memcha. The Twi'lek inspired Syychi to rise above her captors, and the pair incited a slave revolt and overpowered their Imperial captors. Memcha and Syychi the fled to Neftali at the bidding of Mecha's father, Abdi-Badawzi, and took up the manegement of the Cordel Cove operations. (BSS)

Szechual
this species of tree was native to the fourth moon of Yavin. (GG2)

S1BR
a SoroSuub blaster weapon. (WG)

S12-series Droid
a series of cylindrical droids produced by Industrial Automaton. (CRO)

S2R
this was a series of scientific droids produced by TelBrinTel during the height of the New Order. Originally designed to Imperial military specifications, the S2R series had the ability to "brainstorm" due to the use of an advanced protocol chip. They were deployed in laboratories which focused on biological and chemical warfare, as well as armor and guidance system development facilities. (SWJ13)

S2R(A)
this was the civilian verson of the TelBrinTel S2R science droid. It had the same capabilities as the military version - including the ability to "brainstorm" - but was hard-wired so that it could not knowingly work on weapons projects. (SWJ13)

S87 Dynamo
Gurian's hovercraft power plany dynamo, similar to that used on Mekuun's Hoverscout combat vehicle. (ISB)

* T *

T. Chamber
a group of container ships used by Galactic Electronics to supply the *Pondut* research station. (TIE)

T-c40
the designation of a Kuat Drive Yards ion engine. (EGV)

T-C9
Loratus' hover transport vehicle, this armored troop carrier was used by the Alliance during the early stages of the Galactic Civil War. Armed with a pair of anti-armor blasters, the T-C9 couuld carry up to six stormtroopers into the midst of battle. (FC)

T-Force
a group of Alliance Corvettes helping the *Tantive IV* elude Imperial detection. (XW)

T-series Protocol Droid
this series of protocol droids was created by the Empire. (SH)

T-s5
Seinar Fleet System's Proton Torpedo Launching system used on the TIE Bomber. (SCRE)

T-s7b
an early version of Seinar Fleet System's Targeting Computer, used on the TIE Bomber. (SCRE)

T-s8
an early version of Seinar Fleet System's Targeting Computer, used on the TIE Fighter. (SCRE)

T-s9a
a new version of Seinar Fleet System's Targeting Computer, used on the TIE Interceptor. (SCRE)

T-type Starship
this is another name for the *Aramadia*-class thrustship. (TT)

T-Wing
a starfighter developed by the Alliance during the Galactic Civil War, the T-Wing never gained much acceptance among pilots. It was a fast craft, but was only armed with 2 laser cannons, and was equipped with weak shielding - 20 SBD primary shields and a hull rated at 15 RU. It was a three-winged ship, with one engine mounted on each wingtip. It was a 10-meter-long ship with a top speed of about 110 MGLT. (TIE)

T-11
this JV-Z1/S databank droid served the Old Republic as a military tactics specialist. It was programmed with the details of thousands of skirmishes and battles, from feudal spats to incredible space campaigns. When the New Order was instituted, T-11 was poorly reprogrammed by Imperial engineers to pilot a garbage scow. The slicer who did the reprogramming failed to re-initialize several of T-11's memory circuits, and this didn't mesh well with its new programming. T-11 underwent several mutations of its basic subroutines, and its pattern of thought became erratic. The droid developed several distinct personalities, and disappeared only three months after its reprogramming. The droid and its garbage scow were eventually discovered by the Kaarenth Dissension, and was again destined for reprogramming. However, the personality in control of T-11 rebelled and would not condone a memory wipe. The master of the droid pool grew exhausted trying to fix T-11, and eventually assigned it to keep the Dissension's Skipray Blastboats ready for immediate takeoff. T-11 was quite paranoid, and felt that it was being stalked most of the time. (SWJ8)

T-12
this small droid assisted Ulic Qel-Droma in his search for Sith information on Onderon. (DLS)

T-13
an airspeeder built by Incom for terrestrial transportation. (WEG)

T-14
this was the designation of the hyperdrive generator used on many Nubian starship designs, often mated to the 327 hyperdrive unit. (TPM, X1)

T-1583
this Imperial research and development space station was attacked and overtaken by Sard Nightbringer and her forces, during their attempt to rid Tamarin Sector of Imperial control during the early years of the New Republic. Sard discovered that the Imperial researchers had been working on a new form of body armor which was protected by a new form of shields, and she decided to auction it off to the highest bidder in order to obtain funds for her organization. (POC)

T-16
a three-winged, triangular craft built by Incom for terrestrial transportation. Similar in controls to an X-Wing, they are often referred to as skyhoppers. The T-16 was equipped with an E-16/x ion engine afterburner, in addition to a pair of DCJ-45 repulsorlift engines, which gave it a top cruising speed of 1,200 kilometers per hour, as well as a 300 kilometer ceiling. The 5.2-meter craft was armed only with four stun lasers, and carried no shields. The top two lasers can be removed in favor of a targetting lasers, and the lower two lasers can be replaced with pneumatic cannons. Luke Skywalker's uncle Owen Lars purchased a T-16 for him to use on Tatooine, which Luke used to fly the canyons and shoot womprats. (SW, SWSB, EGV)

T-21
BlasTech's light repeating blaster. *According to the CCG, the T-21 is the long, thick-barreled stormtrooper weapon.* (RPG, CCG)

T-23
an old model of skyhopper, similar to a T-16 in that its controls are very close to thos eof an X-Wing. (HTF)

T-238
a chemical weapon that induces severe nausea when dispersed. (ISB)

T-289
this gas-filled stun grenade was manufactured by Czerka. (PP)

T-35
an Imperial tug. (XW)

T-3PO
this silver protocol droid served aboard the *Subjugator*. T-3PO was roughly humanoid, with insectile plating. Programmed with a harsh, female personality, her years of service aboard the Victory-class Star Destroyer made her hate the humans who treated her as a tool. Her programming kept her loyal to the Empire, but it also gave her a sense of being and worth. When the *Subjugator* was attacked by an Alliance fleet, T-3PO's programming told that she was superior to the other droids on the ship, and so she had to survive the encounter. As the other droids deserted their posts in the confusion, T-3PO realized that her only hope was to follow the Alliance agents accompanying Walex Blissex. It is unknown if T-3PO survived the destruction of the *Subjugator*. (SF)

T-33
this type of plasma torpedo was known as a shieldbuster, or a rotten egg. The T-33 was designed to detonate at a shield's perimeter, creating in intense radiation burst. This burst was several times more powerful that the combined power of a capital ship's ion cannons, and knocked out the target's shield generators. This allowed particle weapons to finish off the target. The T-33 was one of the New Republic's strongest weapons. (SOL)

T-4a
designation of Cygnus Spaceworks' Lambda-class shuttle. It measures 20 meters in length, has a crew complement of 4, and is armed with 10 Taim & Bak KX5 laser cannons. It has been rated at a top speed of 65 MGLT, with 100 SBD shields and a 25 RU hull. (XW, TIE)

T-40
this was a model of flitter built by Incom during the Galactic Civil War. They could be armed with a double laser cannon for police and paramilitary use. (ML)

T-47
an Incom airspeeder which can transport 2 passengers and limited cargo. Because of the T-47's 250 kilometer ceiling, the Alliance modified them for military use on the frozen world of Hoth. Alliance technicians added two fire-linked laser cannons, a power harpoon, and heavier shields. (ESB, RPG)

T-6
this BlasTech heavy blaster pistol was known to soldiers as the Thunderer. (WSV)

T-6 Diodem
this device, produced on the planet Arda-2, was used in starfighter targetting controls to establish a positive lock on a target. The natives of Arda-2 produced them for use by the Alliance, but they also produced a non-military version for certain household service devices. Mag Doum secretly recovered used home-service diodems and sold them to the Empire at significant markups. The Empire then installed them in TIE Fighters, and used them to attack Alliance starships. Luke Skywalker went to Arda-2 to protest what the Alliance saw as a direct sale of the T-6 to the Empire, and uncovered Mag Doum's plot. (CSWEA)

T-65AC4
this version of the Incom X-Wing starfighter as produced about ten years after the Battle of Endor. It had speed to match an A-Wing, but was still as rugged and sturdy as the original X-Wings. The AC4's incorporated numerous advances in targetting, fire control, and power distribution. Armament remained similar to the original. (JASB)

T-65A3
one of the many improved designs of the Incom Industries X-Wing starfighter, the A3 was developed during the second decade of the New Republic. It boasted improved shielding and lasers, both of which required less power to operate, but were more efficient and

accurate to use. It was bested in its generation only by the T-65XJ model developed for use by the Jedi Knights. One of the main upgrades on the T-65A3 was the secondary fire button on the command stick. It allowed the pilot to fire in a cycling, single-laser pattern no matter how the weapons were fire-linked. This secondary fire was shot out with less power than normal, allowing the weapons to cycle rapidly. This proved to be of use against the coralskippers of the Yuuzhan Vong, as it allowed pilots to pour larger amounts of energy into their black-hole shields, causing the shields to collapse. Regular firepower could then be used to punch through the coralskippers' rocky exterior.(DTO)

T-65b
an early version of the Incom X-Wing. (SWSB, RASB)

T-65BR
this version of the standard X-Wing starfighter was developed for use as a reconnaissance craft during the early years of the New Republic. The proton torpedo launchers were removed and replaced with high-gain long-range sensors. The T-65BR relied heavily on the use of an astromech, which acted not only as a navigational aid but as an automated controller of the sensor packages. Each T-65BR was also rigged with a deadman self-destruct system, which would destroy the ship if the pilot was ever killed in combat. This ensured that any data recovered by the ship would be lost and untraceable. (CTD)

T-65c A2
a modified version of the Incom X-Wing. (SWSB, RASB)

T-65D-A1
this version of the Incom X-Wing starfighter was introduced about seventeen years after the Battle of Endor. This X-Wing replaced the astromech R2 unit with additional computer power, providing more maneuverability and increased in-flight options for the pilot. The New Republic began replacing its old, aging T-65As with the T-65D-A1, until Cole Fardreamer discovered that their new shipboard computers were rigged with Imperial detonation devices. The computers had been built under the direction of Dolph, who planned to detonate them from Almania at a specified time. Cole found the detonators while repairing Luke Skywalker's old X-Wing, which was being refitted with the new computers. He showed the detonators to Wedge Antilles, who had originally ordered the newer X-Wings to replace the old ones. Wedge began recalling the newer ships before they could explode, and new computer systems were ordered to replace the rigged ones. (TNR)

T-65R
this version of the standard Incom X-Wing starfighter was designed for surveillance and reconnaissance. Known as a snoopscoot, it employed a pair of sensor pods which trailed behind the ship to gather data on a nearby world. The sensor equipment could be jettisoned if the ship was attacked, and the pods recovered later. The T-65R lacked weapons, so it was often accompanied by other starfighters. (IR)

T-65XJ
this heavily-modified version of the durable X-Wing starfighter was developed two decades after the Battle of Endor by Incom. Among the enhancements over the original models, the XJ had three proton torpedo launchers, each of which carried three torpedoes. The XJ series ship also had improved fire-linking capability, with the ability to link the four laser cannons in specific patterns of fire, rather than just combinations of the four guns. Thus the weapons could be configuration to fire a pair of dual bursts - from any combination of cannons - followed in the cycle by a single quad burst from all four cannons. Two of these ships found their way into the small fleet maintained by Kyp Durron. (VP, JE, BP)

T-70
an outdated model of landspeeder. Luke Skywalker owned one on Tatooine, before he sold it to pay for his passage to Alderaan. (COJ)

T-71
a model of skyhopper. (GOF4)

T-77
an experimental airspeeder used by Luke Skywalker and Kam Solusar while exploring the planet Ossus. (DE2)

T-81
this was a version of Incom airspeeder developed after the death of Grand Admiral Thrawn. (SOP)

T'achak T'andar
this hyperactive little alien was a scout and explorer who worked as part of the crew of the *FarStar*, during the New Republic's hunt for Moff Sarne. (KR)

T'ar Ta'avon
this Chadra-Fan ran a starship repair facility on the outskirts of Romar's primary spaceport. Known as an outlaw tech, most spacers weren't sure if the cheerful little alien was an engineering genius or a crazed tinkerer. He could fix most things, but often found other things to "improve" while he was working. (PSG)

T'bac
a leaf that is dried and smoked for the nic-i-tain rush it provides. (TME)

T'cha, Uta
this woman was a former Sabiador slaver, and a confederate of Khzam during that time. She lef the slavers to start her own business, selling and repairing droids. She found work in the planet Pitann, and eventually worked with Sho'ban Do to set up the gladiator droid wars that became popular there. She was working on a program that would allow a remote user to override a droid's control program, which Do hoped to steal and use to control his droid army. Uta helped the crew of the *FarStar* exposed Do's treachery, but demanded that she be transported out of the Kathol Republic to avoid reprisals from Do's supporters. (KO)

T'Charek Haathi
this young Wroonian woman was bored with her childhood, bored with her parents, and bored with life. She was accepted to train with the Wroonian defense, and within a year was piloting a starfighter for the home fleet. However, the regimented life of a pilot didn't appeal to her, and she joined a group of squadronmates and went rogue. Their numbers were decimated in a skirmish with Imperial forces, and she fled to Rodaj. There, she convinced some of the miners - including Ivhin Jayme and Morgan Q. Raventhorn - to join the Alliance, and she was initially placed in Starfighter Command as a pilot. Once again, T'Charek was at odds with the prescribed life of a military pilot, and she was offered a position in the Special Operations team. She finally founfd her niche, worked as a remote operative with a small team of shipjackers, obtaining much-needed freighters and starships for the Alliance. (SWJ13)

T'doshok
Trandoshans use this term to describe themselves. (CCG7)

T'iaz
one of the Emperor Palpatine's Dark Side warriors, T'iaz was part of the group that accompanied the dying Emperor to Korriban, in search of a way to halt the decay of his last clone body. He was severely wounded by Rayf Ysanna on Onderon, when Palpatine tried to steal the body of Anakin Skywalker. (EE)

T'iin-t'iin Dwarves
a race of small, intelligent rodents of unknown origins. (SWR)

T'ill
a fragrant, flowering plant native to Alderaan, the t'ill is also quite attractive to look at. Extracts created from the t'iil are used to soothe the pain of a sore throat. (SWR, JPL, GF)

T'ill-t'iil
a sparkling alcoholic drink similar to champagne, served chilled for best flavor. (HSL)

T'jaleq Kith'Araquia
this noted Araquia Doctor and epidemiolgist was credited with identifying the disease known as the Direllian Plague. Kith'Araquia also discovered that Shiarha roots were effective in treating the disease. Shortly after the Battle of Yavin, Doctor Kith'Araquia was wanted by the Empire for supposed terrorist activity. He was known to be a dedicated to and passionate about preserving the rainforests of his homeworld of Kirtania, and he also had a wicked sense of humor. He was also a pacifist, but realized that his people needed to something in order to throw off the Imperial yoke. When a group of Alliance agents arrived on Kirtania to obtain a cure for the Direllian Plague, Kith'Araquia enlisted their help in planning as assault on the local Imperial base. In the aftermath of the battle, Kith'Araquia and his forces collected a huge number of Shiarha roots for use in combatting the Plague. (SWJ1)

T'kor
this was the name of the Kriek god who controlled the heat storms which swept across the planet Kriekaal. (SWJ13)

T'laerean Larn
this young, Sullustan male discovered that he was sensitive to the Force while growing up on his homeworld of Gelgelar. T'laerean learned that he could enter the mind of another creature, starting with the reeho birds and small primates of the swampy jungles. T'learean had to have physical contact with his companion, but then could place his own consciousness inside the mind of the other creature. T'laerean could then travel a short distance within the companion, and had to return the creature to his sleeping form in order to return to his own body. T'laerean trained under the Wise Man of Kooroo, but was impetuous and young. While melding with a reeho bird, T'laerean learned of a Glarsaur attack on his village. Unfortunately, the reeho was caught by the child Reanyn, who mother planned to kill the bird and use it in a stew. This would have left T'larean's mind adrift. The situation worsened when Reanyn believed T'laerean was dead in his bed, having fallen into a deep sleep while controlling the bird. Although the reeho managed to escape, it was soon captured by a Glarsaur who tried to eat it alive. His consciousness suddenly fled back to his body as the reeho died, but T'laerean had a headache for many days after. (SWJ14)

t'landa Til
this race of sentients is distantly related to the Hutts, although they have a very different physiology. Native to Nal Hutta, the t'landa Til race resembles the Berrite race, having a sout body supported by four thick legs. However, the t'landa Til are much larger than Berrites, standing about two meters tall at the shoulder. Their heads are attached to their bodies by a shprt, humped neck, and their legs end with huge, padded feet. Their skin is thick and oily, and hangs from their huge bodies in heavy folds and wrinkles. The t'landa Til also had two thin arms which ended in four delicate fingers. Their bodies ended in thin, whiplike tails that they carried curled atop their backs. They enjoy keeping their skin moist by immersing themselves in mudpits, alleviating the burden of carrying their immense bulk on their short legs. They also sleep in specially-designed hammocks that support them without the need for a bed. T'landa Tils have two separate hearts and three separate stomachs. (TPS, THG)

T'nnac, Velastor
Cryle Cavv assumed this identity during his mission to recover Rivoche Tarkin from the Empire. T'nnac was a minor Imperial Lord who favored brilliantly-colored clothing. (SWJ12)

T'Noull, Gandin
this slick businessman was known for his ability to make a deal with just about anyone. He was hired by the Ace Entertainment Corporation to manage the day-to-day operations of the Ace of Sabres, a long way from his first job selling used landspeeders. He was a graduate of Savvlock's School of Big Business, and was known to never get caught, even if a deal went bad. (WSV)

T'nun Bdu
this dapper Sullustan merchant worked his way up from the bottom of the shipping business, from being a mate on his uncle's ships to earn money, and eventually buying his own ship. After making some more money, he traded up to purchase a battered old CR90 corvette. He offered his assistance in shipping supplies for the Alliance and the New Republic, until his untimely death. His New Republic supply convoy, en route to Dantooine to supply the Eol Sha colonists, was attacked by Admiral Daala. Her Star Destroyers lay in wait in the Cauldron Nebula, after discovering the existence of the colony. T'nun Bdu was in command of the convoy, which was stripped of its cargo and set free. Bdu himself was interrogated and then released, and was given just enough time to send a distress call to the Republic before Daala's ships destroyed the convoy. (DA, JASB)

T'racen, Dunc
this young Mistryl woman was teamed up with Shada D'ukal shortly after the Battle of Endor, so that the younger woman could learn more about the galaxy around her. When the two Mistryl were contracted to transport Ghitsa Dogder, Fenig Nabon, and a cargo of Twi'leki dancers from Ryloth to Nal Hutta, both Mistryl tried to renege on the deal, claiming it was slavery. However, their investigation into the contract and their interviews with the dancers revealed nothing illegal. Nonetheless, Dunc was constantly at odds with Ghitsa during their flight. Ghitsa needled her at every opportunity, and it was all Dunc could do to keep from shooting her dead. (TFNR)

T'rinn
an alien race covered with feathers. (HSL)

T'un
this wizened old Jedi Master was in charge of maintaining the records of the Jedi Temple on Coruscant, during the 60 years leading up to the Battle of Naboo. (UP)

Ta'a Chume
the Queen Mother of the Hapan worlds, she is a devious woman who gave birth to two sons. She would stop at nothing to see her elder son married to a powerful new queen, but he was a pacifist and - in her mind - a weakling. So, she had him assassinated in order to elevate her younger son, Isolder, to the position of heir. When Isolder fell in love with Elliar, Ta'a Chume disagreed with his selection. She also had Elliar murdered, and pushed Isolder to marry a more fitting wife. Ta'a Chume also had a dislike for the Jedi Knights, and when she meets Luke Skywalker, the dislike only increases when Luke bests her in gaining information on Han Solo's whereabouts. She allowed the Old Republic some measure of respect, but when it crumbled and the Empire took over, she became a brutal leader, firming up the Hapan armed forces to keep the Imperials at bay. The Hapan worlds have since enjoyed a measure of prosperity, and Ta'a has been reduced to keeping the various factions from killing each other's heirs in attempts to gain the throne. She pretended to agree to her son Isolder's proposed marriage to Princess Leia, but she was secretly against it, feeling that Leia would bring nothing but the downfall of the Hapan government. She arranged for an assassination attempt on Leia's life, but it failed. Isolder, upon hearing of this, also accused her of killing his former betrothed, Elliar, and his older brother. Ta'a Chume eventually backed off, and let Isolder marry the Dathomirian "princess" Teneniel Djo. When Tenel Ka was born, Ta'a Chume began doting on the child, in hopes that she could twist the child into a "proper" Hapes Queen. In this effort, however, she failed, and Tenel Ka became a full Jedi. Ta'a Chume, it was later revealed, had something to do with the attempt by a group of Bartokk assassins to kill Tenel Ka, and she was forced to step down as Queen Mother and relinquish the throne to Teneniel Djo. (CPL, EGC, JE)

Ta'ania
one of the original colonists to populate Eol Sha, and an illegitimate descendant of a former Jedi Knight. (JS)

Ta'laam Ranth
this Gotal Senator to the New Republic was in charge of the Senate Justice Council during the Yuuzhan Vong invasion of the galaxy. She oversaw the deposition of Senator Viqi Shesh, during the investigation of the events leading up to the debacle at the Battle of Fondor. (JE)

Taadus, Grenvil
this man served as an Imperial medical corpsman and combat surgeon on Bakura, during the rule of Governor Wilek Nereus. Taadus did not embrace the Empire, remaining as neutral as he could during the Galactic Civil War. During the Bakura Incident, it was Taadus who tried to keep Dev Sibwarra alive after his escape from the Ssi-ruuk. Unfotunately, Sibwarra's injuries were too grave to survive. Taadus later accompanied Petr Thanas in embracing the fledgling New Republic, and eventually served as a medical officer aboard the medical frigate *Mercy*. (TBSB)

Taal
this was the title given to the single, neutral leader of the four Aramandi *akia*. (AE)

Taal, Philo
this young man was the older brother of Reglis Taal. Philo was hunted down and killed by two bounty hunters, Krestock and Raxine,

even though there was never a bounty placed on his head. Reglis eventually hunted Krestock and Raxine down and executed them for their parts in Philo's Death. (GG10)

Taal, Reglis
this man turned into a bounty hunter after his older brother, Philo, was shot and killed by Krestock and Raxine. Both believed that Philo was wanted, but there was never an official bounty posted for his capture. Reglis was just nineteen at the time, and hunted both of them down and executed them for their part in Philo's Death. Taal later documented his life in the autobiography, *Endings and Beginnings: An Autobiography*. (GG10)

Taan, Cather
this stocky man owned and operated Cather Taan's Gun Shop, in the Storrd Township of the planet Seregar. The only decent arms dealer in the area, Taan was known for his knowledge of weapons and his stoic demeanor. He never bargained or traded, standing firm on his prices. His repair work was first-rate, another indication that his prices were fair, if not a bit higher than normal. (ND)

Taanab
a planet whose inhabitants were aided by Lando Calrissian in turning away a group of raiding Norulac pirates. The Empire used Taanab as a major food production facility. *Note that* X-Wing Rogue Squadron: Requiem for a Rogue *names this planet as Taanad.* (ROTJ, SWAJ, XWRR)

Taanab Exercise
this training exercise was designed by Luke Skywalker to train his new Jedi Knights. It involved trying to determine what the correct course of action would be in averting a flood that threatened a group of villagers. The students were required to investigate the available data and decide how best to avoid a disaster. Among the facts presented was the sudden appearance of off-world speculators who planned to sell homes on the floodplain to Alderaanian survivors. The villagers were actually building in the most dangerous area of the floodplain. (DTO)

Taanab Operation
one of Grand Admiral Thrawn's plans in which he sent the *Bellicose* to harass the planet, it was part of the overall strategy for the Battle of Sluis Van. He had assigned Joruus C'baoth to coordinate it, but C'baoth went out on his own and used a Force technique to link all the gunners' minds to his own. He then was able to control the entire firing plan. Thrawn relieved him from the operation when he found out about C'baoth's maneuver. (DFR)

Taanab Sunrise
this New Republic warship was badly damaged during the Battle of Garqi, during the Yuuzhan Vong invasion of the galaxy. It was saved when the Imperial Remnant, under the command of Admiral Pellaeon, intervened in the battle in support of the Republic. The *Red Harvest* placed itself between the Yuuzhan Vong force and the *Taanab Sunrise*, absorbing damage while allowing the *Sunrise* to escape. (DTR)

Tabaga
a large, cat-like creature native to Corellia, the tabaga often hunted vrelts for food. (THG)

Tabal Comet Casino
this was one of the largest casinos on the planet Entrus. It was located in the city of Cica. (GMK)

Tabanne, Atril
this woman, a native of Coruscant, served the New Republic as a Lieutenant and Choday Hrakness' second-in-command. Before joining the Republic, Tabanne graduated from the Imperial Academy. She served aboard the *Night Caller* in support of Wraith Squadron, and was instrumental in keeping the *Night Caller* active in the defense of Talasea against an attack from Apwar Trigit. For her bravery in the battle, she was promoted to the rank pof Captain. Because Hrakness was killed in the battle, she was also given the command of the *Night Caller*. (WS)

Tabbot
this Director of the Maw Installation;s Prototype Construction and Design Support (PCDS) Division, Tabbot was killed in the same construction experiment that cost Wermyn his arm. (JASB)

Tabletop Mesa
located on the planet Corellia, this natural landmark was part of the swoop course used to determine the planet’s best rider. Most riders chose to fly over the mesa, as this was the safest route. Han Solo, using the alias Tallus Bryne, captured the trophy when he opted to fly *through* the mesa, using a tunnel to shave off the time required to fly up and over the structure. (TPS)

Taboon
this gas giant planet in the Aweris System was the only world orbiting the star Awer. Bogga the Hutt used its moon, Vo Dasha, as a base of operations. (TOJ, TOJC)

Tabric
this tallgrain farmer was one of the Imperial sleeper agents placed on Pakrik Minor by Grand Admiral Thrawn. (SOP)

Tabvid
a 2-dimensioanl news tabloid. (COJ)

Tac-two
this was a communications frequency used by Elscol Loro and her infiltration unit during the Bacta War. (BW)

Tachyon Detection
a method of searching areas of space for targets. It is best used as a long-range detection system. (SCRE)

Tadarc
a major city on the planet Timora. (SWAJ)

Tadrin
this Imperial Governor was officially in charge of the planet Garqi, but he is frequently absent from the world. He entrusted the planet to the prefect Mosh Barris, who was later implicated as a traitor to the Empire by Corran Horn. (SWAJ)

Tafanda Bay
a floating city like many others on Ithor, it is a self-contained ecosystem, mimicking the planet's environment while providing many technological necessities. *Tafanda Bay* is one of the few herd ships that were bound to planetary duty on Ithor because much of its ecosystem was external rather than contained beneath transparisteel domes. It was led by an Ithorian named Momaw Nadon until a passing Imperial Star Destroyer threatened to destroy the planet if Nadon didn't cooperate. It has been the flagship of the Ithorian Grand Fleet for a number of years. Following the destruction of the Empire after the Battle of Endor, Momaw Nadon returned to take his place as the leader of *Tafanda Bay*. (SCRE, DA, SWSB, EGV)

Taffy
a pittin, one of Leia Organa childhood pets on Alderaan. (COJ)

Tafno
this Imperial officer was the commander of the fleet which patrolled the Outer Rim Territories sector which contained Verkuyl. Governor Parco Ein called Tafno for support, once the New Republic's plans to liberate Verkuyl were discovered. (TFNR)

Taft, Harbold
this man worked as a spy for the Alliance, and was Seth Cambriel's counterpart on the planet Spira, shortly after the Battle of Yavin. Outwardly, Taft was a thin, mousy man who worked as a clerk and security expert for the Ataria Island spaceport. (SWJ1)

Taggar, Jennie Lee
Rone Taggar's mother, Jennie Lee was a starfighter pilot who joined the Alliance. She flew a Y-Wing during the Battle of Endor, but was shot down and killed in the battle. (SOL)

Taggar, Rone
this New Republic pilot was among those who drew reconnaissance duty during the Yevethan Purge. He was chosen to fly his X-Wing, the *Jennie Lee*, in a flash pass over N'zoth. The New Republic desparately needed information on the Yevethan defenses, and ordered reconnaissance of the 13 major Yevethan worlds. Taggar managed to gather a large amount of data on the planet before being overtaken by the Yevethan warship *Beauty of Yevetha*. Rather than be captured or betray the Republic, Rone programmed his X-Wing to self-destruct as it was drawn into the warship's hangar bay. His death, and the destruction of his ship, caused a great deal of damage to the *Beauty of Yevetha* and allowed the Republic to receive his reconnaissance data. (SOL)

Taggart
a spicejacker who was supposed to deliver a load of glitterstim to Han Solo on Tatooine, just before he took on Ben Kenobi and Luke Skywalker. Taggart never showed up, forcing Han to seek other employment. (TME)

Tagge
this Imperial General was part of Tarkin's support staff, serving as the tactician in charge of the first Death Star's defenses. Tagge was also in command of the Army forces deployed on the battle station. He was worried about the growth of the Rebellion and its possession of the plans to the first Death Star, for he had discovered the flawed exhaust port an knew its significance. However, he lacked the personality and courage to speak out about it. He was described as slimy and noisome. Tagge was later killed when the Alliance was able to destroy the first Death Star. *Tagge was portrayed by Don Henderson in* Star Wars. (SW, SWN, MTS, DSTC)

TaggeCo
the huge, powerful, and divserse Tagge Company was owned and operated by the influential Imperial House of Tagge. It had an incredibly wide variety of products, and are similar in some respects to SoroSuub. TaggeCo also owns Mobquet Swoops and Speeders, Tagge Industries, and Trast Heavy Transports. TaggeCo was one of the original Signatory Sponsors of the Corporate Sector Authority. (EGV, CSA)

Tagge Holographic Museum
located on the planet Chandrila, this immense museum was part of the TaggeCo holdings. It housed a wealth of holographic exhibits, depicting some of the galaxy's most unusual and interesting creatures. (COG)

Tagge Industries Shipyards Limited
the starship division of the huge TaggeCo empire, these shipyards produced the Modular Taskforce Cruiser for the Empire. (DESB)

Tagge Mining Company
this subsidiary of TaggeCo handled the mining of natural resources for other TaggeCo companies. (CSA)

Tagge Restaurant Association
one of the galaxy's largest food producers, Tagge Restaurants also maintains a huge number of outlets which served the Imperial ranks throughout the galaxy. They are a subsidiary of the huge TaggeCo. (DESB, CSA)

Tagta
this Hutt was Jiliac's highest-ranking representative on the planet Nar Hekka, during the early years of the New Order. They were members of the same clan. It was Tagta that recommended Jiliac hire Han Solo as a pilot, shortly after the young man was discharged from the Imperial Navy. (THG)

Tah doo Een e
the Jawa name for the planet Tatooine. (GG7)

Tahika Cliffs
this range of forbidding rock walls lines the western edge of the main continent on Garos IV, and defines the eastern boundary of the Locura Ocean. (SWJ1)

Tahiri
a native of the planet Tatooine, Tahiri was suddenly orphaned as a young child when her parents were killed in the desert. They were moisture farmers. She would have died of exposure, but she was taken in by the Sandpeople and raised as one of their own for five years. When she was nine, Luke Skywalker and Tionne found her on Tatooine, and she was allowed to accompany them to Yavin 4 to attend the Junior Jedi Academy. She befriended Anakin Solo, and the two suddenly discovered that they were experiencing the same dream. The dream led them to discover the Golden Globe beneath the Palace of the Woolamander, and introduced them to the ancient Jedi Master Ikrit. She is a very natural child, preferring to walk around the jungle complexes in her bare feet in order to feel the world around her. She was known for her pale yellow hair and green eyes. Tahiri continued to study on Yavin 4, eventually graduating into the Jedi *praxeum* and training under Kam Solusar and Tionne. (GG, LW, JE)

Tahl
this Jedi Master was a native of the planet Noori, and was a contemporary of Qui-Gon Jinn when she was sent to Melida/Daan to mediate the civil war that had engulfed the planet. Tahl had been brought to the Jedi Temple on Coruscant when she was a six-year-old with a sharp tongue and a way of reading people's secrets, and had trained with Qui-Gon. She was known among the Jedi for her diplomatic skills and her patience with others, although she never took a *padawan*. Tahl was wounded and captured by the Melida shortly after the Twenty-Second Battle of Zehava, when she was dispatched to Melida/Daan to help negotiate a peace treaty. Qui-Gon and his *padawan*, Obi-Wan Kenobi, were dispatched to locate her, but they were captured by Wehutti and the Melida as well. They were rescued by members of The Young, who led them to Tahl's severely wounded body. Qui-Gon and Obi-Wan managed to rescue Tahl, and got her prompt medical attention off-planet. However, as a result of the injuries she suffered at the hands of the Melida, Tahl was rendered blind. Her connection with the Force remained strong, though, and she found she could still "see" with its help. (DOD, UP)

Tahlboor
this temperate world was the home of the Troob and Hobor races. A huge, pyramidal space station orbits the world. (DRPC)

Tahlboorean
this is the root language of both the Troob and Hobor races. (DRPC)

Tai'ni
this is the native race of the planet Di'tai'ni. They were members of the New Republic. (SOP)

Taibolt-12
a make of anticoncussion field generator used by Isolder in the *Storm*. (CPL)

Taieb
this craftsman lived in the city of Mos Espa, on Tatooine, during the time leading up to the Battle of Naboo. Taieb constructed the helmet Anakin Skywalker rode when he won the Boonta Eve Classic podrace. (IG1)

Taikawaka Kicking Ball
a brown, leather-covered ball used in many sporting events. They are covered with seams where the leather has been connected, giving them a rigded appearance. (VP)

Tailring
native to the planet Socorro, this desert-dwelling reptile resembled a small, winged dragon. Also known as sand dragons, tailrings lived near the underground water oases of the planet in small groups. Their skin was covered with black scales and patches of short fur, and the shed their annualy. Each molting produced a new knob of hard skin on their tails, which eventually formed a kind of rattle. Tailrings are attracted to shiny objects, and are considered excellent thieves. However, they are also considered a good-luck charm by Socorran pirates, who strive to find one in the desert. Tailrings bond almost instantly to a being they identify with, forming a lifelong bond. The pirates welcome their company because, for an unexplained reason, tailrings love to eat mynocks, and they will attack any mynocks attached to their owner's ship. (BSS)

Taim and Bak
manufacturers of various shipboard ion and laser weapons. (SCRE)

Tainer, Kell
a human male from the planet Sluis Van, Kell was one of the first pilots to serve in Wraith Squadron. His real last name was Doran, but after the death of Kissek Doran, his mother changed their name and tried to start again. Kell joined the Alliance and was a demolitions expert with Page's Commandos. Kell then demonstrated an ability to fly starfighters in simulation, and was given the chance to try the real thing. However, after he crashed a Z-95 Headhunter and an X-Wing in practice - claiming unresponsive controls each time - he was demoted from the pilot ranks. Wedge Antilles was impressed enough with his abilities, though, to offer him a spot with the Wraiths. When Kell realized that Wes Janson - the man who was forced to shoot down Kissek - was also part of the Wraiths, he balked. Wedge Antilles maneuvered him into staying with the Wraiths, however. Kell served as the Squadron's demolition's expert and it's backup mechanic. After the capture of the *Night Caller*, Kell fell in love with Tyria Sarkin. When the Wraiths were called upon to defend Talasea from an attack by Apwar Trigit, Kell worked hard to protect his fellow Wraiths. For his bravery and ingenuity, he was promoted to Lieutenant. His unusual tactics and skills also attracted the notice of Starfighter Command, and they awarded him the Kalidor Crescent. During the hunt for Warlord Zsinj, Tainer assumed the identity of Lieutenant Dissek, a member of the Hwawk-bat Independent Space Force. (WS, IF)

Taisden
a New Republic Intelligence officer in charge of deciphering the Teljkon vagabond's transmissions, Taisdan served on the *Glorious*. He remained with Pakkpekatt's reduced fleet, trying to solve the mystery of Lando Calrissian's whereabouts after the vagabond jumped into hyperspace. (BTS, SOL)

Taj Junak
this Jedi Knight surrendered to the Empire on Mrlsst, at the Mrlsst Academy. Palpatine's exterminators captured him in one of the common areas, and they burned him on the spot. Ever since, no grass has grown in the area, which has been walled off as a monument to the ancient Jedi. It is rumored that Junak's ghost roams the academy grounds, and this rumor was used as the basis for the name of the band Ghost Jedi. (XWPA)

Tak Base
located on Talay, this Alliance base was destroyed just before the Battle of Yavin. (DF)

Takari
this city, located on the planet Iyuta, was the site of an Imperial communications center. The sewers of the city were inhabited by tentacled creatures and scaled humanoids. The Alliance staged a raid on Iyuta, with the help of Reekeene's Roughnecks, and successfully knocked out the communications center, shortly after the Battle of Yavin. The Empire rebuilt the center, in the hopes of backtracking the Alliance team and locating their base. (SWCP)

Takashi, Rumo
this Imperial trooper captain was responsible for the capture of a group of Alliance agents in Camaa, on the planet Fremond III. (SWJ9)

Take That!
this modified YT-1210 freighter was owned and operated by Falan Iniro. It saw duty as a war ship during the Battle of Nar Shaddaa, but was destroyed when Iniro jumped the gun on the smugglers' counterattack. He found himself alone against one of Admiral Greelanx's *Carrack*-class cruiser, which ripped the *Take That!* apart in a volley of turbolaser fire. (THG)

Take Them On
this song, written and played by the band Red Shift Limit, first appeared on the compilation *Thoughts from the Core*. It was banned by the Imperial Board of Culture. (GG9)

Takeel
this burned-out Snivian mercenary was known in Mos Eisley as a spice-addicted double-crosser. He turned many individuals over to the Empire. Takeel was the twin brother of Zutton, and was the first of the pair to speak and walk. He was forced to undergo personality reprogramming in order to avoid any genetic problems, but the operations left him with little remaining to his own mind. (CCG, MTSE)

Takel
this man was one of the Empire's twelve Grand Admirals. (SESB)

Takel, Griff
this Imperial governor was placed in charge of the political situation on Esseles when Palpatine instituted the New Order. He was often involved in military and political struggles with the Hall President Ralle, who wanted the Esselian militia to have more latitude to control the planet, without Imperial interference. (SWJ8, SWJ9)

Takital
this Amanin term is used to describe the battle for control of planetary territory. (GG12)

Takkar, Anlys
this woman was married to Moff Derran Takkar. Equally devious and beautiful, Anlys was the perfect match for Derran's ruthless nature. After being stranded on Dolis 3 when the Imperial Remnant signed a peace accord with the New Republic, Derran and Anlys

decided to try and disrupt the wedding of Luke Skywalker and Mara Jade. They hoped to hold the ceremony hostage while exacting a form of revenge on the Republic. When Derran's brute-force methods failed to get them anywhere on Coruscant, Anlys tried to get her hands on the wedding dress designed for Mara, in an effort to steal it and put a halt to the ceremony. She intercepted Jari'kyn and tried to steal the dress, but Banner Sumptor decided that her methods did not warrant his loyalty. Sumptor shot Anlys' escort, allowing Jari'kyn time to hit Anlys over the head and render her unconscious. Anlys was later imprisoned to await trial. (U)

Takkar, Derran
this man was the Imperial Moff of Dolis 3, a position he attained shortly before the Battle of Endor. He remained staunchly loyal to the Empire, something that was easy to do given Dolis 3's remote location from Coruscant. Takkar and his wife, Anlys, vowed to exact revenge on the New Republic, but were unable to determine the correct point in time to strike. Their opportunity came when it was announced that Luke Skywalker was going to marry Mara Jade. Takkar gathered his former officers – Banner Sumptor, Chik Apla, Chala Venan, and Iry Danta – and set off for Coruscant. There, they tried to disrupt the wedding in any way possible. Several plans failed, until Anlys suggested stealing Mara's wedding dress and putting a halt to the ceremony. This plan nearly succeeded, but Banner Sumptor disabled Anlys's escort, and Anlys was knocked unconscious by Jari'kyn. Derran realized that he had to take matters into his own hands, and infiltrated the wedding disguised as an Ithorian diplomat. Into his costume he placed a datapad loaded with a virus which would wipe out New Republic communications stations throughout the galaxy. He threatened to download the virus into the Republic's computers, destroying communications and fragmenting the fledgling Republic. Derran was unaware that the New Republic had shielded Coruscant's computers from just this sort of sabotage years before, and the plan was ultimately doomed. However, Luke Skywalker did not use the Force to coerce Derran or prevent him from triggering the virus anyway, and Derran found himself unsure about the propaganda he had read on the Republic. Ultimately, Luke offered him a chance to join the New Republic on his own terms, and Derran agreed to try. (U)

Takornan
this exotic world is the fourth world in the Derilyn System, which is located in the Elrood Sector. It is a source of a large number of animal and mineral resources. (PG)

Taku
this species of tree was found in great abundance in the forests of the planet Telkadis. (COG)

Tal
a domesticated creature native to the planet Yalln, *tals* were often kept as loyal pets. (AIR)

Tal Anavere
this female Ho'Din was known to the people on Obroa-skai as an art dealer, a gambler, and a thief. Her love for art was the only love she has; she has no morals or respects for other beings. She ran the Sophistication art gallery, which dealt in works created by the dilletantes of Imperial society, although her background was in the artwork of pre-technology civilizations. Tal Anavere herself detested the art created by the talentless Imperials, but nonetheless managed to sell most of it. Her contacts within the Empire allowed her to surreptitiously gather useful information, which she later passed on to the Alliance. She also brewed an addictive tea, which she served in her gallery in order to keep the Imperials happy with her work. (CRO)

Tal Fraan
this young Yevethan Proctor obtained perjured pleas from beings captured during the Yevethan Purge. The pleas indicated that the Yevethans were transporting the prisoners on the warships that met the New Republic's Fifth Battle Group at Doornik-319. Tal Fraan had spent time with humans and other New Republic races, and knew that they would not fire on innocent prisoners. The ploy worked to perfection, as the Fifth Battle Group's K-Wing bombers held off from attacking the Yevethan ships, which opened fire and decimated the Republic's forces. Nil Spaar was not at all happy to learn that Tal Fraan had risked the Yevethan fleet in this way, but he was pleased with the results and kept Fraan as an advisor. When Tal Fraan continued to underestimate the New Republic, and the Black Nine shipyards were lost at Prildaz, Nil Spaar could no longer tolerate his young protcor. Nil Spaar sliced off Tall Fraan's head with a single swipe of his arm, and left the body for garbage rather than honor it with burial. (SOL, TT)

Tal Nami System
the natives of this system require two foods in order to survive: the fruit of the egoa tree and the roots of the capabara plant. Unfortunately, they don't exist in the same region. So, in order to avoid their complete extinction, the Tal Nami natives developed an honorable and well-defined code of ethics that govern their trading. The underlying rule of any trade is that the other party should be getting the better deal. (GOF2)

Tal'cara
this was the primary city of Kothlis. (PSG)

Tal'cara
this Bothan Dreadnaught was used to bring a delegation to discuss the Bothan's involvement with the Alliance, just before the Battle of Endor. (XWA)

Tal'cara Starport
this was the main starport used to travel to Kothlis, located in the capital city of Tal'cara. (PSG)

Tal'dira
this huge, well-muscled Twi'lek was the first among the warriors sent to assess Wedge Antilles, when Rogue Squadron arrived to negotiate for *kor* ryll. He flew an X-ball Ugly into Kala'uun Starport and challenged Wedge to a duel, with the *kor* as the reward for the

winner. When Wedge accepted the challenge, Tal'dira then challenged Koh'shak's truthfulness in his business dealings. Tal'dira accused Koh'shak of keeping all ryll profits for himself, and Koh'shak could not refute the claim. Tal'dira took control of the negotiations, and gave the *kor* ryll to Wedge as a gift, warrior to warrior. Tal'dira later delivered a squadron of *Chir'daki* starfighters to Rogue Squadron, to supplement the forces going up against the Bacta Cartel. When Nawara Ven was shot down in the Battle of Thyferra, his injuries forced him out of the cockpit. Tal'dira accepted Wedge's offer to join the Rogues, and continued the tradition of a Twi'lek in the squadron by serving as Rogue Five. However, his tenure with the Rogues was cut short during the hunt for Warlord Zsinj. In a bold move, Zsinj had his agents brainwash certain members of specific alien species in order to create a rift between the human and non-human races of the New Republic. This was known as Project Funeral,and Tal'dira was one of those beings brainwashed. When Galey gave him the code phrase "Wedge Antilles hops on one transparisteel leg," the implanted programming took over. He was compelled to kill Wedge, and got his chance over Jussafet 4. However, his sense of loyalty and honor cut in at the last moment, and he allowed himself to be shot down and killed by Corran Horn, rather kill his commanding officer. (KT, BW, SOC)

Tal'kina
this Twi'lek served the New Republic as a Commander, and was the sensor officer aboard the *Swift Liberty*, serving under Admiral Bell, during the assault on Liinade III. (IR)

Tala 1
this modified Z-95 Headhunter was used by Crix Madine to provide support to Alliance ground assault missions. It was equipped with a hyperdrive to allow it to operate without capital ship support. (CCG11)

Tala 2
this modified Z-95 Headhunter was used by Crix Madine to provide reconnaissance and sensor data to Alliance ground troops during surface assaults. In addition to its advanced sensor suite, Tala 2 also was equipped with a hyperdrive to allow it to operate without capital ship support. (CCG11)

Tala 9
this factory world was run by automata which discouraged organic involvement by using only droid languages in all communications. (TNR)

Talamp District
this was the primary industrial section of Corint City, on Pirik. (SWJ10)

Talana
this infochant worked in Gelgelar Free Port. Talana was actually Nofre Ecls' alias, used while working undercover for the Alliance. (SWJ14)

Talandro's Trading Post
this enormous general store was the centerpiece of Starlyte Station. Formed from a hangar bay, the trading post resembled a huge, open-air market. A wealth of goods were available in the Trading Post, both legal and illegal, as well as black-market items. Of course, only the legal items were on display, but all could be had for the right price. Transient beings could also rent a table and hawk their own wares in a flea market section of the Post. (WSV)

Talar
the Tunroth Hunters who use a *klirun* bow often use arrows tipped with this substance, in order stun their victims when shot. This allowed a Hunter to hit a victim with a non-lethal blow, ensuring a live capture. (AIR)

Talas Piran
this hulking Locan was a slave on Hintivan II for many years, using only vibro-axes to fell the huge trees which grew on the planet. At some point, he managed to acquire enough credits to buy his own freedom. However, instead of setting out on his own, Talas Piran sold his abilities and experience with slaves to the Mytaranor Slaving Council. His knowledge of controlling slaves earned him several promotions, until he found himself as the chief slavemaster on the Council. His physical prowess earned him even more respect, and soon was named the leader of the Council. In order to heighten his position, Talas Piran often wielded the same vibro-axe he used on Hintivan II, but he was smart enough to realize that a dead or injured slave worth considerably less than a perfect specimen. (AIR)

Talasea
situated as the fourth world in the Morobe System, this planet was located near the Galactic Core. Wedge Antilles' Rogue Squadron was moved there after its training on Folor, as part of an attempt to dissuade the remnants of the Empire from trying to overtake Coruscant before the New Republic could retake it. Talasea is the fourth planet from Morobe, and is a cool, moist world. A farming settlement was established on one of the larger continents, but it was destroyed when Darth Vader discovered it was harboring a Jedi Knight after the Clone Wars. Much of the indigenous life is comprised of insects and reptiles. (XWN)

Talay
a planet, site of the Tak base. (DF)

Talberenina, Imre
this Imperial Captain served as an instructor at the Melford Star Academy on Lianna during the Galactic Civil War. (ML)

Talbot Ridges
this range of low mountains was located on the western side of the Shoengen Coast, on the planet Brosi. (AIR)

Taldaak Station
this is one of the primary starports on the planet Utharis. (TT)

Taldaak Today!
this is one of the two primary news services provided by the Utharis Gridlink. It carried regular news from Taldaak Station and its environs. (TT)

Tale of a Tiger and A Worm, The
this legend was retold by the members of the Society of the Black Bha'lir, and recounted the treachery of the Ramesh clan of Hutts and the retribution exacted by the Black Bha'lir. (BSS)

Talecalle
this range of volcanic mountains was found on the planet Tujiamoor. The volcanoes had been inactive for more than 3,000 years before Doctor Ils Ee arrvied on the planet, in possession of the Sharka'k Noor. It was believed that his unskilled use of the Noor set off a chain of seismic shifts that set off the Talecalle volcanoes, resulting in the deaths of over 400,000 individuals. (SWJ14)

Talek Var
this being was hired into the New Republic Scout Service and assigned to the Nova Scouts for training. During a training exercise designed to give a scout experience in locating a hidden Imperial base, Var's team actually found a real Imperial base. Var took the initiative, after gauging his enemy's strengths, and crashed his scout vessel into the base's command center. He wiped out the majority of the Imperial personnel and scattered the rest, but died in the attempt. The surviving members of his training team returned to report on his actions, and further investigation by the New Republic revealed the true nature of the base. Var was posthumously named the first member of the Nova Scouts' Hall of Fame. (GG8)

Taler
this was the name given to the Aramandi military forces which protected the Aramand System. (AE)

Tales of the Jedi
this was one of many pro-Alliance holo-vids produced by No-Holds-Barred during the height of the Galactic Civil War. (WSV)

Talesia
a planet known for manufacturing some of the deadliest thermal detonators. (CPL)

Talfaglio
located in Talfaglio System, the least-populated section of the Corellian Sector, this planet wass where Pharnis Gleasry was able to meet Mara Jade and give her a message cube from Thrackan Sal-Solo for Princess Leia. (AC, BP)

Talhu Peaks
this series of mountains is located on the planet Harix. Berd's mother, Myoris, came to him in a dream and showed him that the Empire had laid a trap for him in the peaks. Berd was trying to rescue his mother, with the help of Luke Skywalker and Han Solo, and they were able to avoid the Imperial trap. (CSWEA)

Taliff
this Imperial governor was the ruler of the planet Dentaal, during the Galactic Civil War. He disbanded the planet's ruling House when he arrived, ensuring Imperial control. He was shortly overthrown by the members of the old House, who met in secret and planned a coup. The Empire responded by sending in Crix Madine's team to unleash the Candorian plague. (SWAJ)

Talin
this was the basic social component of the Jiivahar race. Each *talin* contained five to ten families, but membership was not limited to those born into the *talin*. Any Jiivahar could leave or join any other *talin*. *Talins* were semi-nomadic groups, maintaining a permanent residence but only using it when the weather turned cold. (AE, SWJ14)

Taliputer
this specialized computer system was used in most gambling halls and casinos to monitor and control the booking of odds and the influx and outflow of credits among bettors. (MA)

Talir
this was the central body of the Talir System, located in the Karstaxon Regions near its border with the Periphery. (SSR)

Talisman
this seven-meter-long starship was Teroenza's personal yacht, while he was in control of the Ylesian colony. The starship was stolen by Han Solo when he escaped from Ylesia with Bria Tharen, Mrrov, and Muuurgh. Han and Bria used the ship to return the two Togorians to their homeworld before returning to Corellia. They were forced to sell the ship for scrap to Truthful Toryn, because it was listed as stolen. (TPS)

Talkdroid
a slang term for a protocol droid. (ROTJ)

Talke, Rengor
this crewman aboard the Imperial survey ship *Wanderer* was a slave fighter picked up by the *Wanderer*'s Imperial crew. Talke served them faithfully following his rescue. (IC)

Talkie-speaker
this was the Gungan term for any communication speaker system. (E1A11)

Talkity-trap
this was the Gungan term used to describe the mouth of a being who talked too much. (E1A9)

Tall
this was the name used by Gaph and R'vanna to describe the taller of the two humans who approached them to forge a series of transport vouchers for refugees on Ruan. Working with his partner, who was known only as Short, they transported their charges aboard the starship *Trevee*. (JE)

Talla
a beautiful, ancient garden-city found on the planet Ossus. (TSW)

Tallaan
this is the primary planet in the Tallaan System, which is located in Tapani Sector of the Colonies region. Tallaan benefited greatly from its location, being located at the intersection of the Shapani Bypass and the Giju Run. It is the home of one of the oldest shipyards in the galaxy, which was set up around the time of the Great Sith War. During the modern era, these shipyards were overrun by the Empire, and alien slaves were at first removed from their positions as laborers, After the formation of the Guild of Non-Human Skilled Laborers, aliens were allowed to maintain their jobs, and many were imported to perform the labor. A strong cell of Alliance support blossomed on Tallaan, but was never able to remove its Imperial yolk. The Empire officially noted Wilhuf Tarkin's death as a shuttle accident at the shipyards. (SWAJ, CRO, PGT)

Tallah Dynasty
this ancient dynasty had governed the planet Gala and its three tribes for many generations. The Tallah were the first rulers to unite the three tribes of the city, hills, and sea into a single people despite their deep-seated hatred of each other. However, over the years, the Tallah rulers became corrupt. King Cana of the Tallah was unable to prevent the more powerful families of Galacian culture from solidifying their own power bases, and the government became more distanced from the lower classes. After Cana's death, his wife Veda assumed control of the dynasty. Just over a decade before the Battle of Naboo, Queen Veda realized that the populace would not stand for the corruption of the dynasty any further, and opened up a general election to chose her successor. The elections were to have been mediated by Qui-Gon Jinn and Obi-Wan Kenobi, but they were hijacked to the planet Phindar by Paxxi Derida. The Tallah maintained a country estate, well away from the demands of the government in Galu. Veda often retired to the estate during her illness, but was unable to travel during her last days. *Note that* Jedi Apprentice: The Hidden Past *calls this the "Beju-Tallah" dynasty*. (HP, MOC)

Tallakron
this is the largest of Algara II's four moons. It is the site of a military outpost. (PG2)

Tallaso
this planet was under Imperial control during the Galactic Civil War. (HR)

Tallek
this planet was under Imperial control when an outbreak of thorn fever hit. Instead of helping the sick, the Imperials rounded them all up and placed them in isolation camps to die. Thus, the disease was never researched, and a cure has never been found. (SWAJ)

Tallgrain
one of the galaxy's staple grains, tallgrain is gorwn almost exclusively on Pakrik Minor. Growing tallgrain is a constant chore, because it is succeptible to white-blight and worms that chew up its interlocked roots. (SOP)

Tallis
this Imperial Moff was in charge of Parmel Sector during the Galactic Civil War. (GG9)

Tallon, Adar
a naval commander in the Old Republic, he was a masterful battle technician whose maneuvers were used by the Empire, and are still used by the New Republic. He was at his best when he worked with his friend, Jan Dodonna. Dodonna's strategies were often paired with Tallon's starship combat maneuvers to create incredibly effective battle plans. When the Empire grew to power, Tallon faked his own death rather than being conscripted into the Imperial Navy. He hid on the planet Tatooine, until a group of Rebels found his hiding place and convinced him to join the Alliance. (RASB, TM)

Tallon, Kay
Adar Tallon's faithful wife. (TM)

Tallon Roll
the starfighter combat maneuver was designed by Adar Tallon, to help pilots compensate if they overshoot their target. The attacking craft closes too quickly on its target, and overshoots it. The Tallon Roll can then be used, as the attacker first levels out, then pulls the

nose of his ship upward in a tight spiral. The defender is then the ship which overshoots. The maneuver is often dangerous, as it can temporarily disorient the attacking pilot. (RASB)

Tallon Split
this theoretically simple maneuver was devised by Adar Tallon. In its simplicity, it requires split-second reactions and uncanny reflexes from two fighter pilots, and is especially dangerous to execute. The two pilots fly close to each other, approaching a capital ship. They need to be close enough to register on the capital ship's targetting computers as a single target. At very close range, the two fighters split apart. One continues on its strafing run, while the other is shot at by the capital ship's weapons, drawing fire from the first ship. The idea is that the ship on the strafing run has about five seconds of clear sailing until the capital ship's targetting computer can detect it as a second target. (MTS)

Talloryn
this man was the Imperial Governor of Aldraig IV during the height of the New Order. (TBSB)

Talmog
an alcoholic drink made from equal parts of ethanol and Lyme's rose juice. (LCM)

Talmont, Eugene
the Imperial Prefect of Tatooine, stationed in Mos Eisley, during the last years of Jabba the Hutt's life. His career as an Imperial servant was unremarkable, and it moved him from backwater world to backwater world. Talmont is quite full of his own self-importance. He was appointed to the post by Tour Aryon after Orun Depp was executed by an assassin droid. This fact frightened Talmont to his core, and lived in fear the entire span of years in which he was Prefect. (GG7, TJP)

Talofan
this planet was the base of operations for Imperial Moff Kintaro, during the height of the New Order. (SESB)

Talon
1) an Imperial Corvette transporting important documents near Turkana when it was intercepted by Keyan Farlander (XW)
2) an Imperial *Interdictor*-class starship patrolling the Demophon System during the Galactic Civil War. (SN)
3) this group of ATR-6 *Gamma*-class transports was part of the Imperial fleet which tried to stop the Alliance from evacuating its base on Kothlis, just before the Battle of Endor. Much of the group was destroyed in the battle, and the Alliance safely abandoned the base. (XWA)

Talon
this was the brand name of LaserHone's standard vibrodagger. (ROE)

Talon, Matt
the son of a farmer on an agricultural world, Talon joined the First Sun Mobile Regiment as a light scout trooper. Talon was a vicious, lethal soldier, and has been scarred a number of times in the line of duty. The right side of his face was slashed, and Talon opted to let a scar form instead of having reconstructive surgery. For an undisclosed reason, Talon deserted the First Sun, taking their combat armor with him. He wears the armor to this day, as a personal calling card. After leaving the First Sun, Talon wandered the Outer Rim as a bounty hunter until he met the Sullustan Thila. She appealed to something inside of him, and Talon agreed to become her bodyguard. (GG9)

Talon I
Ubrikkian's combat cloud car, the Talon I helps fill the void between basic patrol cloud cars and starfighters. They have enhanced armor plating, improved maneuverability, and a well-powered double blaster cannon. The Talon I is avian in shape, with a 10-meter, rounded body, a pointed nosecone, and upward-curving, wing-like airfoils. The Talon I's Servant repulsorlift/ion engine allows it to travel at speeds up to 1,500 kilometers an hour. The Empire used Talon I cloud cars on several worlds, including Honoghr. *Note that the* Star Wars *Customizable Card game claims the Talon I is capable of speeds up to 1,875 kph.* (EGV, CCG9)

Talon Squadron
formed by the New Republic shortly after the Battle of Thyferra, Talon Squadron was one of the newer groups created to help offload some duties from Rogue Squadron. Under the command of Myn Donos, the squadron was all but destroyed on its first mission near Gravan Seven, when reconnaissance and intel failed to report that an Imperial ambush was awaiting them. Donos was the only survivor. (WS)

Talon Strike
this was the code phrase used by the crew of the *Night Caller*, during the assault on Ession, to launch the TIE Fighters which were contained in the debris of the bow of the corvette. Unfortunately for warlord Zsinj and Apwar Trigit, the ship was under the control of the New Republic, and TIEs began pummelling the *Implacable*. (WS)

Taloos
an Alliance container transport group that fled the Battle of Hoth, but was later captured in the Javin Sector. (TIE)

Taloraan
this gas giant is the largest planet in the Kelavine System, with a recorded diamter of about 100,000 kilometers. It spins very rapidly, rotating once every 12 standard hours. Its year lasts 219 local days. Taloraan hsa seven moons and a magnificent ring system, but it also has an intense magnetic field and suffers from atmospheric ionization. Thus, it has never been fully surveyed. It is located in the

Expansion Region. The little exploration that has been done on Taloraan has indicated that, at certain levels within the clouds, habitation could be possible. In acutality, the planet harbors an abundance of life, including the fleft-wauf and sleft-chuffni. Humans have also recently settled the planet's upper atmosphere, living inside colossal island beasts. Taloraan is important because of the abundance of tibanna gas in its atmosphere, and it has been shown that Taloraan's tibanna gas is breathable at higher altitudes. (SWAJ, RSG)

Taloron Hunters
this brotherhood of highly-skilled warriors and mercenaries sprang up at the end of the Old Republic. Where they came from and how they were formed remains a mystery. The Taloron Hunters all wore specialized armor that was easily recognizable. (DOE)

Taloron Prey Chaser
this specialized warship was developed by, and for the exclusive use of, the Taloron Hunters. The Prey Chaser measured 40 meters in length, and was armed with a pair of laser cannons. It was simple to operate, requiring just a pilot to manage all systems. However, the ship had room for up to 25 passengers and 30 metric tons of cargo, making it the perfect ship for getting a group of warriors into battle. Heavily shielded and armored, the Prey Chaser was outfitted with the fastest hyperdrives available. (DOE)

Talos
this spaceport city, found on the planet Atzerri, is a fairly reputable metropolis, despite the existence of the Traders Plaza. (SOL)

Talpron
a Captain in the Corellian Defense Forces' Space Defense Service, he is the leader of Squadron Two, which "rescues" Han Solo and the *Millennium Falcon* when it arrives at Corellia for the Trade Summit. (AC)

Talsor
this was one of six Imperial bulk freighters assigned to the replenishment fleet which contained the Black Ice. (BI)

Talus
Talus, along with Tralus, make up the Twins in the Corellian System. Talus and Tralus orbit each other around a single center of mass, and both are inhabited. (AC)

Talvarian
an alien race known for its lack of hinir and integrity. (SL)

Talz
the Talz are a race white-furred, four-eyed humanoids from the planet Alzoc III. Their dense fur provides them protection from the harsh cold of their homeworld, and their eyes are adapted to specific purposes. The larger pair of eyes is used for night vision, and remain closed during the day. The smaller pair of eyes allows the Talz to see in the glare of the sun shining off the snow, but are ineffective in the dark. The Talz are calm and good-natured, and are tireless workers. It was this trait that led the Talz to be enslaved by the Empire and used in the mines on Alzoc III. (SW, TB, GG4)

Tamaab Moolis
this Ithorian served on the advisory committe of the New Republic Defense Force, during the Yuuzhan Vong invasion of the galaxy. (HT)

Tamack
this spores of this plant, native to the planet Pallaxides, were modified by the Ho'Din terrorist Ort Hoogra-D'En to be deadly to most humanoid species. They are barely detectable, and when inhaled caused a shortness of breath and a heightened body temperature like a fever. If not detected, the spores multiply inside their new host and kill it within a few hours. However, the spores could only survive outside a living host for three hours. (ND)

Tamar's Folly
an alias for the *Lady Luck* used by Lando Calrissian to return to New Cov to meet Niles Ferrier, after Ferrier sent him a message using Luke Skywalker's name. (DFR)

Tamarack
a city on Cilpar that was destroyed by Moff Tascl. (XWRS)

Tamarc
a Wookiee leader killed by the Empire when it subjugated the planet Kashyyyk. (SN)

Tamarin Sector
this area of the galaxy was engulfed in turmoil during the early years of the New Republic as Lobax Resuun, the Imperial Governor, tried to maintain control of the planetary governments which wanted to join the New Republic. (POC)

Tamazall
1) this planet was the site of a New Republic prison facility. (GG11)
2) this was the capital city of the planet Tamazall. The planet's primary spaceport facility was located in Tamazall. (GG11)

Tamazall Militia
this was the primary police force that maintained the prison facility on Tamazall. (GG11)

Tamban
a planet once ruled by Emperor Preedu III. The Emperor's First Observer, Aitro Koornacht, is generally given credit for naming the Koornacht Cluster, although many different races have names for it. (BTS, CTD)

Tambell, Zeck
an Imperial Sergeant and special investigator from the planet Coriallis, Tambell was assigned to investigate the planet Stassia. (SWAJ)

Tamboon
this planet was ruled by a benevolent monarchy. (SH)

Tambour
this musical instrument consists of a ring with a hide or canvas stretched across it. Small cymbals are mounted in the ring, so that they jingle when the hide is struck. (TBH)

Tamish
this Thennqora worked with Falmal to lead Morodin hunts on Varonat, as part of Gamgalon's organization. (TFE)

Tammar
the homeworld of the Tammarian race, it has very little surface water and a thin atmosphere. (BTS)

Tammarian
the alien race native to the planet Tammar, they have evolved a unique oxygen pouch in which they store oxygen for later use. This pouch serves to provide the Tammarian with extra oxygen in the thin atmosphere of Tammar. When full, it also allows a Tammarian to survive in the vacuum of space for a short time. Tammarians are deathly afraid of water, since they have little experience with it on Tammar. (BTS)

Tammuz-an
a planet surrounded by double rings. (DCAR)

Tamo Lan
this Carosite served as Shroud Team's medic. A native of Carosi XII, Lan was schooled in medicine before deciding to join the Alliance after killing a Twi'lek who threatened one of his patients. This act, while not condoned, was frowned upon, and he thought it best to move away from the situation. Lan served the Alliance on Baes Logia and at the Massassi base on Yavin 4 before joining Shroud Team, where he treated not only his fellow team members but the orphaned agents they brought in. He also became a sort of protector for the young Aqualish Gondara, the sister of his best friend Karlon, who was killed by Imperial forces on Bresnia. (SWJ10)

Tamor
this gladiator was a regular in the challenges which were part of the game Katharsis, played on the planet Telos several years before the Battle of Naboo. (DOR)

Tamoss
this three-fingered humanoid was Daushoroc's companion and partner. Both were former slaves who had helped each other escape their Imperial masters, and set their fellow slaves on a safeworld before striking out on their own. Shortly after the Battle of Yavin, the pair traveled to Tatooine in order to seek out the *Athallian Messenger*. They were forced to make peace with a tribe of Tusken Raiders just to gain access to the area of the desert which supposedly held the *Messenger*'s scarred hull. (SWG)

Tampasi
1) this was the name of the dense, living forest which covered the planet Zonama Sekot. The original word, tampasi, was Ferroan for forest, the only way the original colonists knew to describe the planet's widespread flora. However, later research indicated that the tampasi was not just a collection of plants, like a forest, but a single, living entity. (RP)
2) this was the Ferroan word for 'forest.' (RP)

Tampion
this New Republic fleet shuttle was assigned to transport Han Solo to the Koornacht Cluster, after Solo was temporarily promoted to fleet Commodore. Tig Permais learned of Solo's promotion, and informed the Yevetha of his arrival. Nil Spaar sent several Interdictor cruisers to bring the *Tampion* out of hyperspace three hours before it was scheduled to meet the *Intrepid*. The shuttle was boarded, and its captain, Sreas, was killed in the firefight. The *Tampion* was captured and taken to N'zoth. The shuttle's escort, including Plat Mallar, was left alive to report the ambush to Leia Organa-Solo and the Republic. (SOL)

Tamran
a cherub-faced alien race. (TEP)

Tan
this H'kig glyph is one of the many such symbols that can be spoken or written out, being less sacred than some others. The *tan* is described as the conscious essense of a being. (SOL)

Tan Shilley
this attractive female Morganian owned and operated Shilley's cantina, located in the city of Gralleenya. Tan left her homeworld to become a travelling entertainer and dancer, but ended up on Questal. She established Shilley's just before the ardanium boom, and was able to profit during its height. She worked hard to keep her bar a neutral ground between law and order, and was privy to much of the underworld information the police force didn't know. This knowledge allowed her to assist a group of Alliance agents who went to Questal to rescue Tiree. She remembered Tiree coming into her bar, and suggested that he talk to Mosh Pelkan about gaining entrance to Moff Bandor's palace. (GCQ)

Tan'tro
an Alliance starpilot killed while serving under Keyan Farlander during the ambush of an Imperial convoy near Orron III. (XW)

Tana
1) Tana is believed to be the planet around which Endor orbited. When the Towani family crashed on Endor, the planet still existed. By the time the Alliance arrived to knock out the second Death Star's shield generator, the planet had been gone for a long time. However, the Ewok Wicket was present for both events! (EA, BFE, WEG)
2) this dark-skinned female was a friend of Han Solo's. She ran Tana's Resort on Rion. She rallied the inhabitants of the planet after Captain Bzorn used the Ionic Ring to turn Rion into a forzen wasteland. Han Solo provided her with a load of spice to help her feed her people and buy supplies until the weather could be modified. (CSWEA)

Tana's Resort
a tourist destination on the planet Rion, owned by Tana. The planet's inhabitants flocked there after the Empire destroyed the ecosystem using the Ionic Ring. (CSWEA)

Tana Ire
manufacturers of electrophoto receptor sensor units and other sensor equipment. (SWSB, ROE)

Tanaab
the ancient Jedi Knights recovered several starships during a battle with pirates near this planet. (DLS)

Tanallay Surge Complex
this was one of the most wondrous pieces of Tynnan architecture, and was located on their homeworld of Tynna. A massive structure, the complex was surrounded by pools, fountains, and waterfalls. This location was the site of the Yuuzhan Vong's first strike during the Battle of Tynna. The Vong unleashed a bioweapon into the water supply, rendering the planet's oceans lifeless. (JE)

Tanalou
this frozen planet is the fourth and final planet in the Baralou System. (PG1)

Tanatrig
this is one of the four moons which orbit Zelos II. Zelosian superstitions about the moons keep them unexplored. (PG2)

Tanbris
this Imperial fighter pilot was grounded by a serious injury. He was a competent strategist, and was placed in charge of the starfighters assigned to the first Death Star. (CCG)

Tanca, Arago
this outlaw tech known for his skills in creating outpost bases from asteroids. He was adept in worked in zero-g environments, from mining rigs to research stations. The Alliance once contracted him to help with the construction of the Shattered Rock base. (HAS)

Tandankin
this planet was liberated by the pilots of Rogue Squadron after the Battle of Endor. The pilots were forced to destroy one of the planet's most sacred towers in order to free the populace. (XWRS)

Tandarc
this is a city found on Kamori. (SWAJ, TBSB)

Tandeer
an alias given to Leia by the Singing Mountain clan on Dathomir (CPL)

Tandell System
a planetary system where Tiree was discovered reporting to the Alliajce on Imperial fleet movements in the system. He was confronted by Governor Cuvir, and a fight ensued. Tiree was forced to kill Cuvir. (MTS)

Tandon Sector
this area of the galaxy was ruled by Moff Jarnek, during the Galactic Civil War. (CRO)

Tandre, Michael
this geologist and Jedi Knight was forced to crash-land his ship, the *Alpha Kentrum*, on the planet Orellon II. There, he made first contact with a race of fur-covered, winged aliens who eventually called themselves the Kentra. Tandre became a sort of spiritual ledaer

for the Kentra, and taught them to follow the principles of Sword, Plow, and Spirit. He created a series of computer programs that carried on his teachings long after his death. (SWAJ)

Tandres
this man was one of the Empire's highest-ranking Admirals, and was a member of the Imperial Navy's general staff. (SWJ12)

Tanea
the *Astrolabe*'s senior survey officer, Tanea was killed near Doornik-1142. (BTS)

Tang-root
this pungent tuber is grown on the planet Bestine. (SWJ9)

Tangle Gun 7
this is a form of anti-riot weapon produced by Merr-Sonn during the early years of Palpatine’s rule as Emperor. These weapons were considered more humane than blasters, although they often proved deadly to the target. The tangle gun fires a large, semi-flexible webbing which is created from naorstrachem mixed with a shrinking agent. The web begins to contract when it comes in contact with a warm surface, such as a living body. The webbing wraps around the target and tightens, trapping the target almost instantly. The problem with most tangle guns - and the Tangle Gun 7 was no exception - os that the webbing often contracted too much, despite efforts to modify the mixture. The target was often suffocated by the intense contraction of the webbing. (CFG)

Tanglefoot Field
this police device which produces a low-intensity force field in a specific location. They are used to slow the movement of rioters. (GCQ)

Tangler Elite 1
this was a model of tangle gun produced for bounty hunters and law enforcement agencies by Salus Corporation. (HR)

Tango
this flowering plant was native to the planet Gala. (MOC)

Tango
this Alliance assault transport was assigned to the Mon Calamari cruiser *Liberty*, shortly before the Battle of Endor. It was used in several missions to liberate slaves from Imperial facilities. (XWA)

Tangrene
this planet was the site of an Imperial Intelligence Ubiqtorate center that was destroyed by Bel Iblis. It was being rebuilt at the time Grand Admiral Thrawn re-appeared, and had a Crystal Gravfield Trap operating at the new base. The planet is a mountainous world of craggy peaks and deep canyons, and was virtually barren of vegetation and surface water. A race of sentients once lived on the planet, but the Empire enslaved them during the construction of its garrison there. The Moff in charge of the sector decided that the natives would be more of a liability than an asset, and exterminated them before they could pose any threat. The average day on Tangrene lasts 29 standard hours, and its year encompasses 356 local days. (DFR, TLC, TTSB)

Tank
one of Luke Skywalker's boyhood friends, he left Tatooine at about the same time Biggs Darklighter did to attend the Academy. (SW)

Tank Droid
a combat droid programmed with artificial intelligence. (DE1)

Tanlin Sha
this Rellarin *un'Yala* was revered by the Swaze. (GG12)

Tann Gella
this blue-skinned Rutian Twi’lek female was part of Sebulba’s personal entourage. Along with her twin sister Ann, she was purchased by the Dug from the Hutts. Tann always gave the dangerous Dug a massage prior to a pod race. *Note that the screenplay for* The Phantom Menace *indicates Tann is a member of the Yobana species.* (YJC1, IS1, IG1)

Tannan
this man, a native of Alderaan, was one of Conn Doruggan's early schoolmates, and a member of his wegsphere team. (TBSB)

Tannath
an aged sister of the Singing Mountain clan on Dathomir, Tannath served as the Clan Protector under Augwynne. This position made her the second-strongest woman in the clan, behind Augwynne. *Note that* Cracken's Threat Dossier *names her* Tannith. (CPL, CTD)

Tanneris
this man served as a sensor officer on the bridge crew of the *Errant Venture*, during the raid on the Imperial Ubiqtorate base at Yaga Minor. Led by Garm Bel Iblis, the raid was designed to obtain a copy of the Caamas Document. (VOF)

Tannor Nuum
this Sullustan worked for Janelle Serap, on the planet Seikosha, as an accountant. Tannor was killed shortly before Simms Jonndril's

smugglers could deliver R1-T4 to Janelle Serap. Tannor was killed by Chorin Drebbick, in order to intercept the droid before it could reach the hands of the New Republic supporters on the planet. (POC)

Tannoy
a loudspeaker system. (COJ)

Tanse
this woman served as the "water boss" of The Puddle, working for Tilossa himself during the height of the Galactic Civil War. (HAS)

Tanthior
a planet. (COG)

Tantive IV
a Corellian Corvette ("Blockade Runner") piloted by Captain Antilles, it was the diplomatic ship used by the Organa family on missions for the Senate. As such, it was a consular ship, and under diplomatic immunity. This did not stop Darth Vader from chasing the ship down over Tatooine and boarding it. He was pursuing Princess Leia, who he believed to be a supporter of the Alliance. At the time, Leia was using the *Tantive IV* to obtain the plans to the first Death Star from Toprawa, then fly to Tatooine to recruit Obi-Wan Kenobi out of retirement. Her mission was intercepted by Vader. Antilles began firing escape pods at random, and had C-3PO and R2-D2 hide in one of them, holding the stolen plans, in hopes that Vader would not fire on the empty pods. (SW, SWR)

Tantive V
this planet was the site of a battle between the New Republic and the forces of Admiral Drommel. (WBC)

Tantla
this creature, native to the planet Ealor, was the favored prey of the graiveh. The average tantla measured just over a meter in height and three meters in length, including the tail. They were hunted for their warm, supple pelt, and regulations had to be put in place to ensure the native populations were not decimated. These creatures had a strong family relationship, living and hunting in groups of ten or so individuals in the equatorial regions of the planet. Tantla offspring stayed with their mothers for over a year, and were earnestly protected by the older males. Tantlas had poor vision, a result of the fact that they had a single eye in the center of their face. Tantlas scavenged for their food, using their sucker-tipped tongues to draw in pieces of food. (COG)

Tantor
this Esoomian bounty hunter was known to the inhabitants of Mos Eisley as an "antenna-breaker," or the hired thug of a crimelord. Tantor worked often for Corf Sarb, until Sarb reneged on a pledge to pay Tantor's medical bills after a group of Gamorreans attacked him. Tantor then proceeded to destroy Sarb's fortress in return. Tantor's favorite weapon was a vibro-axe, although he was quite adept at hand-to-hand combat. (WBC)

Tantor, Brenn
the son of an Imperial officer, Brenn and his brother, Dellis, grew upon Garos IV as the perfect Imperial subjects. They respected the military presence of the stormtroopers, and planned to follow in their father's footsteps. However, when the underground resistance began, the Tantors' village was wiped out in a firefight, and both boys were trapped in the rubble. An Imperial stormtrooper rescued them, and they agreed to enter the Academy. Brenn was a year ahead his brother, specializing in combat training and tactical command. They were eventually made honorary members of Cattena Squadron, but their unorthodox membershipmet with resentment among the promoted troops. While Dellis became restless with the lack of comraderie, Brenn hoped that continued diligence would eventually bring about a level of friendship. Brenn trained under Captain Beri Tulon on the use of the Battlefield Holographic Control Interface, and was eventually promoted to Corporal. During a mission to subdue a rebel cell on Kalaan, Brenn's commanding officer was shot in the firefight, and Dellis was shot and killed by one of the rebels. Brenn was issued a field promotion to lieutenant for his skillful remobilization of his squadron. (FC)

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Tantos
this strikingly handsome Firrerreo pirate lord arranged to purchase the slave rights to Pala, shortly before the Battle of Naboo. He had wondrous turquoise eyes and copper-colored hair, and had unusual three-dimensional tattoos of strange beasts covering his arms. (E1A5)

Tantra, Zoodia
this former decorated Imperial TIE Bomber pilot was one of the few females in the Imperial Navy. She didn’t care about politics or policy, she just wanted to fly. She was considered a hero of the Navy, having flown nearly sixty missions without failure. However, her sixtieth mission proved tragic, as her escort fighter fired on her bomber by accident while trying to lock onto a B-Wing. Zoodia’s bomber crashed on a small moon, but no attempt was ever made to rescue her. She was rescued by an agridroid which notified the authorities

of her survival, but Zoodia had suffered major damage to her right arm. The recovery mission arrived too late to save the arm, which had to be amputated and replaced with a cybernetic prosthesis. The artificial arm, coupled with the Empire's lack of commitment to rescue her caused her to resent the Imperials, and she blamed the Empire for her pains. She resigned her commission, and travelled a number of backwater worlds before meeting Xalto Sneerzick. Sneerzick's words rung true with her, although she wasn't sure if it was because of her emotional state or the fact that a droid had rescued her. She joined the Droid Abolitionist Movement, and became Xalto's enforcer. She used her Imperial background as a cover for the Movement's ambushes of Cosmohaul Shipping transports, and then became an engineer when Sneerzick's team managed to infiltrate Cosmohaul and take control of the *Argent Lady*. However, like all of Sneerzick's followers on the *Argent Lady*, Zoodia was killed by the very R5 droids she was working to free. (SWJ9)

Tanus Spijek
this male Elom was a former Alliance spy. He was responsible for transporting messages between Alderaan and the base on Yavin 4, until the Death Star destroyed Alderaan. He fled the Alliance, fearing Imperial reprisal, and eventually became a spy for Jabba the Hutt. (CCG7)

Tanza's
this was a gambling house located in Argovas City, on the marsh world of Argovia. (IA)

Tao-Grant System
this planetaryy system consists of a single gas giant orbited by several small moons. An Alliance base was located on the second moon, and it was this base that Tereb Ab'lon was trying to reach when he was killed. (SWAJ)

Taopari
an arboreal predator native to the planet Noquivzar. (XWN)

Tapani, Shey
this warrior prince was a member of House Melantha, and rose to power in Tapani Sector some 8,000 years before the Battle of Naboo. It was Shey Tapani who first envisioned a united Tapani Sector government, and to this end he started a vast, bloody civil war to bring all the Houses into a single body. During the twenty years of the war, Tapani eliminated two Houses completely while a third collapsed a century after he was crowned emperor. Tapani established the sector capital on Procopia, building a vast estate on Estalle Island. Sixteen successive generations of Tapani's descendants ruled the Sector, until the dynasty was overthrown in favor of a more democratic government. (PGT)

Tapani Day
this holiday, celebrated in Tapani Sector, was held annually just after the month of Kelona, and before the month of Selona. (PGT)

Tapani Federation
established some 2,000 years before the Battle of Naboo, this governing body took control of the Tapani Sector of the Galaxy in the face of growing popular unrest with the dynastic government founded by Shey Tapani some 6,000 years earlier. About 95 years after being established, the Tapani Federation sent its first delegates to the Old Republic. (PGT)

Tapani Sector
this area of the Colonies region of the galaxy was considered a respected part of the Core Worlds, due to its proximity and wealth. (EGP)

Tapani Shadowport
this hidden smugglers' haven was rumored to be located somewhere in Tapani Sector, but its location was never discovered. Many a con artist sold the coordinates of the shadowport to unsuspecting travelers. (PGT)

Tapcafe
a bar, often housing several games of chance. (DFR)

Tapper, Quelev
Talon Karrde's former second-in-command, Quelev accompanied Kaarde to Varont where they decided to see if the safari business was profitable. Quelev himself was a former leader of a smuggling group, and made a small fortune in the wake of the Battle of Endor. However, much of his business was in Imperial-held territory, and he was hunted down by a local governor. Karrde happened to be in the area, and they agreed to merge their operations and avoid the Imperials. On Varonat, they stumbled onto Gamgalon's Yagaran aleudrope business, and got too close to the truth. They were cornered by Gamgalon's forces, and Tapper tried to turn the tables. He was too slow, though, and was killed in a firefight. (EGC, TFE, SWJ1)

Taproot Tree
a tree native to Altor 14, it has a huge taproot that sinks deep into the ground to provide sustenance. (GG4)

TapTronics CovOps
this small corporation produced a variety of surveillance equipment. (HAS)

Tar Lup
this Shistavenan wolfman owned Lup's Wares and Supplies in Mos Eisley, on Tatooine. Along with his wife, Kal, they were congenial despite their fearsome appearance. However, the Lups never forgot a debt. (GG7)

Tar Morden
shortly after the Battle of Yavin, the Alliance established a starfighter manufacturing enterprise on this planet. (MB)

Taraloon
located in the Quintar Nebula, Taraloon is a dry, rocky world riddled with caves and caverns. It was discovered by the pirate Drek Drednar, who uses it as his base of operations. The day on Taraloon lasts 18 standard hours, and the year lasts 285 local days. (SWAJ)

Tarascii Explosives
this small weapons manufacturer specialized in the design of thermal detonators. Tarascii was a subsidiary of BlasTech, and was one of the few corporations which were licensed by the Empire to manufacture baradium. (ROE)

Taratan
this Kubaz was born on the planet Morning's Bell. It was believed he was captured by the Yevetha when the reptilian race initiated its Great Purge, and held on the Super-class Star Destroyer *Pride of Yevetha* as a hedge against reprisal by the New Republic. In reality, Taratan and many others had fled Yevethan capture on the *Star Morning* while Enara maintained an illusion which made the Yevetha believe he was still in the Star Destroyer's holds. (TT)

Tarc
this race of carnivorous crustaceans was native to the planet Hjaff. They were believed to have evolved from a race of sea-dwelling crustaceans, but were forced to live on dry land over time. The average Tarc was bipedal, standing on two legs and having four arms. The upper pair of arms had dextrous hands, while the lower pair had huge claws for fighting. They stood about two meters tall, but their exoskeleton and their musculature made them extremely large. They lacked lips, teeth, and tongues, but their mouths were filled with small, hollow spikes which were used to inject an acidic saliva into their food. Primary digestion began in the mouth, and the spikes could then be used to shred their food into smaller pieces for swallowing. Tarcs ate primarily the mollusks and other small creatures which lived in the deserts of Hjaff. As a race, the Tarcs were not necessarily violent, but they maintain a zero-tolerance stance with other races. They colonized much of the space around Hjaff, and protected their worlds with a navy known as the *Ivlacav Gourn*. Tarcs were not allowed to leave their native system, and it was a crime to be caught outside their home without permission. (AE)

Tardon Golor
this male Twi'lek was known as a starship thief of some renown, during the early years of the New Republic. He even stole B-Wing and X-Wing fighters from the New Republic, and sold them to the highest bidders. (WBC)

Taren Plague
this dreaded disease has recently been slowed by the use of drugs created on Meris III. (PG)

Target Acquired
this modified *Firespray*-class attack craft was owned and operated by the bounty hunter Dej Vennor. Vennor equipped the ship with a pair of twin-mounted quad laser cannons, a pair of fire-linked ion cannons, and a tractor beam projector. (FOP)

Target Dewback
this was the codename of the downed Alliance Y-Wing starfighter lost on planet NCW-781. (IA)

Target Drone
this small device was used by starfighter pilots to hone their dogfighting skills. (CSWEA)

Target-Aggressor Attack Resolution Software
known as TAARS for short, this starfighter training software allowed training squadrons to document shots taken, hits, and kills without causing real damage to the starfighters themselves. The software interfaces with the ship's targetting computer, telling the pilot when he is hit and when he is killed. (XWN)

Targeter
1) Winter's alias during the height of the Imperial Civil War. She only used it for a few weeks on the planet Averam. (TLC)
2) this was the brand name of a Merr-Sonn ranging scope, produced for use with blaster and laser rifles. It was designed for use by competition shooters, but found wide acceptance in military and paramilitary circles. (ROE)

Targeting Computer
a device used to aid in targeting shipboard weapons. They can be very small (such as the holographic crosshairs used on X- and Y-Wing snub fighters) are large (used to target the heavy turbolasers on a capital ship). (SW, SCRE)

Targonn
a planet once ruled by the dictatorship of the maniac Craw. (DRO)

Targonnian
this race of furred, reptilian avians is native to the planet Targonn. They have overly large beaks, cranial horns, and green skin. (DRO)

Taria, Sei
this young woman was Chancellor Valorum's administrative aide, during the last years of his reign over the Old Republic. She considered Senator Palpatine to be her own mentor during this time. She is a dark-haired woman with almond-shaped eyes. After

Valorum was removed from his position following a vote of no-confidence, Sei Taria opted not to continue in her administrative role. *Note that this character is named* Sci Taria *in the Young Jedi Card Game - The Jedi Council expansion set.* (IG1, YJC2, OWS)

Taria II
this planet was known for its swamps. (MBC)

Tarim
a member of the New Republic's historical branch, Tarim feared that the Empire would reclaim the galaxy. (DESB)

Tarin
this star was the primary body in the Tarin System, first encountered by Krin Koda during the early years of the New Order. (GG8)

Tarin DeHallo
this former assistant manager to Falaco Don-DeMarco worked as a talent scout for Marqua Spas on Gailea. She hired Jantaa Binx to perform the Floubette dance at the annual Grand Ball, but when the human began her dance - during the third course of the Panelan feast, no less - Don-DeMarco became enraged and fired DeHallo on the spot. (SWJ9)

Tarine Tea
a drink brewed on Kuan, it has been made for many generations. Custom dictates that the leaves be first scraped, then arranged in a certain pattern in the pot before boiling water is added and the leaves steeped. (TIE)

Tariq, Amer
this man served as the Governor-General of Rhinnal, during the early stages of the Yuuzhan Vong invasion of the galaxy. He was forced to close off Rhinnal from the refugees fleeing the Yuuzhan Vong, including Leia Organa-Solo. He did, however, provide her with information on Ruan's acceptance for refugees. (JE)

Tark, Boes
this man was a Lieutenant in the Imperial armed forces, and came from a wealthy family. He maintained a luxurious lifestyle for his wife Lanaxa and their son, Moxin. (WBC)

Tark, Lanaxa
this woman married Boes Tark. (WBC)

Tark, Moxin
the son of Boes Tark, Moxin was disenchanted with the luxurious lifestyle his parents led. His father trained him in various martial arts, hoping Moxin would follow in his footsteps and join the military. Moxin wanted nothing to do with the Empire, and soon left his homeworld of Bandonia and took up bounty hunting. Somehow, he managed to obtain a set of battle armor from the Sun Guards of Thyrsus, which he modified for his own usage. Shortly after the Battle of Endor, Tark killed Narn Detan in the Geal System, and has been on the run from the New Republic ever since. (WBC)

Tarkazza
this silverback Wookiee male was Katarra's father and bodyguard during the Imperial occupation of Kashyyyk. He was identifiable by his black fur, which was striped with silver. He once had to transport Han Solo in a *quulaar* sling, when Han first visited Kashyyyk and was unable to climb the wroshyr trees. (RD)

Tarkenian Nightflower
an alcoholic drink. (RD)

Tarkin, Gideon
this former Brigadier served the Old Republic with distinguished loyalty, but was overshadowed during the New Order by his older brother, Willhuf. Gideon was later killed in during the Erhynradd Massacre. (CRO)

Tarkin, Lady
the widow of Grand Moff Willhuf Tarkin, the Lady Tarkin ran the Imperial megonite moss mining colony on Phelarion. She worked her miners to exhaustion in an effort to avenge her husband's death. When Leia Organa was stranded on the planet following her escape from Darth Vader, Leia was chosen as a servant by the Lady. Leia, in this position, helped smuggle the energy-giving moss off the planet. When Darth Vader himself came to Phelarion and confronted the Lady Tarkin about the smuggled moss, Leia realized that she had been using Lady Tarkin's own transponder to call the smugglers. She realized that she had to escape soon. Leia escaped from Lady Tarkin's service, and little is known of the fate of Lady Tarkin. (CSWEA, EGC)

Tarkin, Rivoche
this strikingly beautiful woman was the daughter of Brigadier Gideon Tarkin, and the niece of Grand Moff Willhuf Tarkin. After the death of her father during the Erhynradd Massacre, she was offered a home at her uncle's estate. She was began to throw tantrums around her adopted parents, resentful of the fact that her father had been taken away from her. She was shipped off to a prep school on Claer, and began to hate her uncle and everything he stood for. After meeting Biggs Darklighter and learning of the Alliance, she began passing information to him in order to thwart Imperial operations. She continued to act as a deep-cover spy for the Alliance after the destruction of Alderaan, using her position as an Imperial socialite to gain access to secret information. She was caught on the planet Corulag and forced into an engagement to Vastin Caglio, shortly before the Battle of Hoth, but was eventually rescued by Cryle Cavv and Quillin Arkell. After the Battle of Endor and the downfall of the Empire, Rivoche became a member of the New Republic's historical

branch. She reported on the fighting that occurred between the New Republic and the remnants of the Empire on Coruscant. She was stationed on the *Emancipator* when it was disabled. (CRO, DESB, SWJ12)

Tarkin, Wilhuff
although his origins and his Imperial service records are sparse, Tarkin had a noticeable career with the Imperial Navy before proposing the infamous "Rule by Fear" doctrine to Emperor Palpatine. Tarkin was born some thirty years before the Battle of Naboo. Early in his career, Tarkin was a Commander in the Republic Outland Regions Security Force, where he first exerted his power by coercing Raith Sienar into an attempt to take control of the planet Zonama Sekot. Despite the setbacks suffered there, Tarkin nevertheless manipulated events in his favor, and gained considerable status in the eyes of Supreme Chancellor Palpatine. His rise to power within the Imperial military was equally smooth; he was promoted from Captain to Moff for taking the initiative and commanding the Ghorman Massacre. It was during this time that he noticed the talents of Daala on Carida, and brought her along with him when he became Grand Moff of the Outer Rim Territories. The two became intimate confidantes, sharing their dreams for rulership along with their passion for each other, even though Tarkin had a wife back on Phelarion. Tarkin's innate evil and cunning was evident in his establishment of the Maw Installation, a secret laboratory dedicated to the creation of the superweapons which would make governing the Empire easier. When the Empire tried to enslave the Mon Calamari, Tarkin took centerstage in the attack. It was at this time that Tarkin obtained Ackbar as his personal slave. There are also rumors that Tarkin was given Ackbar as a slave by an opportunistic subordinate. Ackbar used this period to absorb all that he could about Imperial fleet strengths and weaknesses, and he also learned a great deal about Tarkin's personality. He also learned a great deal about the first Death Star in this way. When the Alliance tried to assassinate Tarkin, they were thwarted by Imperial ships, but managed to rescue Ackbar. Tarkin's major contribution to the Emperor's cause was the Death Star, which he used to rule the Outer Rim for a brief period. Palpatine assigned Tarkin to the Death Star, hoping to quell the various rebellions that occurred in the Outer Rim. However, Tarkin also had a hidden objective in creating the Death Star. Once the battle station was operational, he'd hoped to use it against Palpatine, in an attempt to take control of the galaxy for himself. Palpatine foresaw some of Tarkin's motives, and assigned Wullf Yularen as Tarkin's assistant. Tarkin's personal ambitions and self-confidence got the best of his, though, during the Battle of Yavin. Tarkin refused to evacuate the station, even with the knowledge that the Alliance had found a flaw to exploit. Tarkin Tarkin was killed when the Death Star was destroyed even as he gave the command to fire on the Massassi base. The Empire released an official death notice for Tarkin, but it claimed that he died in a shuttle crash at the Tallaan Shipyards. *Tarkin was portrayed by Peter Cushing in* Star Wars*, and by Keene Curtis for the Star Wars Radio Drama on National Public Radio.* (SW, SWR, MTS, XW, JS, DA, DS, CCG, EGC, RP)

Tarkin
this Imperial weapons project was developed in the Patriim System. It combined the Death Star's offensive weaponry and ionic cannons with a new set of engines and defensive shield generators. Luke Skywalker, Leia Organa, Chewbacca, R2-D2, and C-3PO tried to destroy the station, but were intercepted by Darth Vader while on board. Luke battled Vader while Chewie and the droids disabled the weapon's tractor beams. As the Alliance team fled the station, the Imperials tried to fire on them with the *Tarkin*'s untested weapons. The *Tarkin*'s weapons failed, and exploded when they were fired. The *Tarkin* was destroyed. (EGC)

Tarkin Doctrine, The
Imperial coda simplified as "ruling by the fear of force rather than through force itself." Officially designated as Imperial Communique #001044.92v, this was used by the Emperor Palpatine when he built the Empire. (SW, DE1, FC)

Tarkin's Shears
this form of swoopchasing obstacle was outlawed by the sanctioned racing authority, but nevertheless was popular on non-regulated courses. Based on the Luzitall water obstacle, Tarkin's Shears employed transparisteel pikes imbedded in the outgoing walls of certain hairpin turns. The transparent spikes impaled those racers who came too close to the walls of the ravine while negotiating the turn. (BSS)

Tarkin's Teeth
this Imperial phrase was used after the fall of Willhuf Tarkin, and indicates surprise when sworn. (VOF)

Tarkin-12
a port tower located on Byss, the *Hyperspace Roamer* was ordered to land there, at bay 327. (DE2)

Tarkona
a powerful Twi'leki clan. (TEP)

Tarl
this Imperial Sergeant was assigned to the garrison on the forest moon of Endor, protecting the shield generator installation. (CCG10)

Tarlen, Bentu Pall
the head of the Imperial Center Construction Contracts Division, Bantu was also on Prince Xizor's payroll. He kept Xizor abreast of the current bids on construction projects. This allowed Xizor's legitimate construction business to underbid and win the contracts. (SE, SESB)

Tarlo Ganar
this noted Khil tactician and warrior distinguished himself as a member of the Belnar Sector Force, during their defeat of the Peltsic League's forces. However, rather than face mandatory retirement at the end of his military career, Tarlo Ganar set out on his own and eventually joined the m'Yalfor'ac Order. He had been long a friend of Quaal Tavier Catharius, who recognized his skills and took him on as an advisor, despite the consternation of other Bitthaevrians. (AIR)

Tarlok, Kilon
this odd fellow managed the Terman Station outpost, between Sriluur and Sespe along the Sisar Run, during the height of the Galactic Civil War. He had been in control of the station well before the Nalroni crimelord Spraz showed up and usurped the station. Tarlok believed that Sprax gave him complete control of the station, as long as the credits ended up in Sprax's coffers. In reality, Sprax planned to remove Tarlok at his earliest convenience. (SSR)

Tarm
a Jomarkian villager who gets involved in a dispute with Svan, which is mediated by Joruus C'baoth. (DFR)

Tarn, Wexlann
known as a gentleman among bounty hunters, Tarn was the child of a wealthy family. He loved fine art, and used his position as a bounty hunter as a way to gather expensive artworks for his own collection. The fees he collects all go toward the purchase of new pieces. (GG10)

Tarnished Blades
this pirate gang was formed from the survivors of the Silent Blades group, which was routed by Vocis Kenit and the *Far Orbit* before its crew mutinied. They were led by Shel Marcino, who decided to help the *Far Orbit* out, especially if it meant getting a chance to strike back at Vocis Kenit. (FOP)

Tarnooga System
this system was the base of operations for Kybo Ren's pirate band. (DCAR)

Tarong
an avian race evolved from the continual cross-breeding of two avian species once native to the Epidimi System. When the Old Republic discovered the system, they found the two species - living on the planets Iri and Disim - were genetically similar, and members from both were transported to the other planet. This simple experiment, over the millenia, has led the to extinction of the two original species and the 'birth' of the Tarong race. The average Tarong is a massive, winged quadriped, with a wingspan averaging around twenty meters. They have tough, leathery skin and long, hooked beaks. Young Tarongs are lighter in color than their older counterparts. Their front feet are almost as useful as hands, and are used to manipulate objects. Their rear feet are incredibly strong, and used for climbing and grasping. They are highly intelligent, and can master languages quickly. They are also very curious and friendly, wanting to learn everything about the beings they meet and considering them friends until they do something to harm the Tarong or its family. If the stranger acts violently, the Tarong will often capture them and carry them off to some remote location to die of exposure. Tarongs do not like physical violence, and will only hunt and kill for food. They live in tribes based on family relations, with the oldest member of the family in control of the tribe. They have a primitive technology of their own, but are extremely curious about the strange devices they found used by the rest of the galaxy. The more a device sparkles or blinks, the more attractive it is to a Tarong. (GG12)

Taroon
this young Rutanian boy was King Frane's second son, being just a year younger than his brother Leed. While Leed was away on Senali, Taroon was virtually ignored by his father, who failed to see that Taroon was growing into manhood with many of his father's traits. Chief among those traits was a short temper, and Taroon came to resent his father. When Frane called in Qui-Gon Jinn and Obi-Wan Kenobi to mediate the dispute over Leed, Taroon was allowed to accompany the Jedi to Senali. In a bold move to gain his father's attention, Taroon arranged to have Leed kidnapped, using Rutanian friends who were disguised as Senali to capture his brother. Taroon hoped to have Leed removed as heir-presumptive and take his place as the future king of Rutan. However, Taroon's plans were discovered by the Jedi, who arranged a meeting with King Frane to sort the matter out. Once Frane realized that Leed had made his own decisions, and that Taroon was more than just a "second son," he softened his position. When Leed decided to remain on Rutan to assume his rightful position as heir, Taroon again became angry, and tried to sabotage his father's hunting dogs and frame Leed for the act. When he learned that Drenna had remained on Rutan and was part of the hunting party, Taroon helped the two Jedi destroy the sabotaged seeker droids and restore peace. King Frane was forced to agree that Taroon would make a better leader than Leed, and agreed to allow Leed to return to Senali, while helping Taroon learn everything about rulership on Rutan. Frane even suggested that Taroon consider Drenna for his Queen, after seeing the girl's tenacity and strength. (SP)

Taroon System
a planetary system, containing Kuan and Bordal, that was invaded and usurped by the Empire during the Galactic Civil War. (TIE)

Tarpals
this Gungan warrior served Boss Nass as a Captain of the guard. He was known for his physical skills, and regularly placed in the top ten positions in the Big Nasty Free-For-All. Tarpals patrolled the city of Otoh Gunga, keeping the city safe and under control. When Jar Jar Binks returned from exile, Tarpals was forced to bring the outcast before Boss Nass. Much later, when Jar Jar brought Queen Amidala before Boss Nass, Tarpals was surprised to discover that the Gungan leader had promoted Jar Jar to the rank of General. Like many of the other army officers, Tarpals questioned Jar Jar's abilities but not Boss Nass's decision. In the Battle of Naboo, Tarpals followed General Ceel and helped lead the Gungan army against the Trade Federation's droid armies, and maintained the tide of the battle until the droids managed to destroy the Gungan shields. The battle was nearly lost until Anakin Skywalker disabled the droid control ship. With the droids powerless and adrift, Tarpals and Jar Jar quickly rounded up the automatons and took control of the battlefield. *Tarpals was portrayed by Steven Speirs in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM, E1A10)

Tarpaulin Plant
native to the planet Altor 14, these plants collect water by unique means. During the hot day, they appear to be large balls of green cloth. As needed, a number of broad leaves can be spread out to collect sunlight for photosynthesis. At night, the main ball of the planet

unfolds to cover up to 1,000 square meters of ground. The plant simply allows moisture to condense on its leaves, funnelling it back to the center of the planet for storage. (GG4)

Tarquin Zian
this Twi'leki male was a moderately successful smuggler during the height of the New Order. He made a brief living by trading arms to the small rebel cell on Kallistas in exchange for gemstones, which he then marketed to the highest bidder. The deal was brokered between Imperial Prefect Denglass Rinn and the Mantis Bounty Hunter Syndicate. After the capture of Pallas Quintell, Rinn employed Tarquin in the hunt for Jondrell Inx. (GG10)

Tarrack
an alien race. (SOL)

Tarracus, Bonic
a native of Coruscant, Tarracus was old enough to witness the downfall of the Old Republic and the rise of the New Order. Bonic joined the Alliance as an undercover agent, and he was known for his ability to disguise himself as virtually any other person. He used this skill to infiltrate several Imperial events on various Core Worlds, gathering information to return to the Alliance. However, he remained anonymous to much of the Alliance he supported, acting only as the agent codenamed Corewatch. (CRO)

Tarrek
this was a Velabri god. (SWJ12)

Tarrek's Eyes
this expletive was used by the Velabri, in situations of extreme amazement, and referred to the eyes of the god Tarrek. (SWJ12)

Tarrens, Drigor
this man was once a member of the Qektoth Confederation, but disagreed with the way the group's motives were twisted from research to domination. He fled the confederation and received asylum on Uukaablis. Born on a colony near near the Kathol Rift, he remained silent about his defection from the confederation. Drigor is distinguished by the cybernetic replacement in his left eye, the cause of which is related to his history with the Confederation. About ten years before the *FarStar* found him on Uukaablis, he had learned that the Confederation was growing clones of its employees with enhanced abilities. Much of this work was shrouded in heavy security, and was performed without the knowledge of the employees. When Tarrens tried to tell the other members of this, his Y-Wing was destroyed. His body was recovered and repaired by the scientists involved, and Tarrens was sentenced to death by the Confederation's leadership. It was then that he fled to Uukaablis. The silvery eye stared straight ahead, no matter what direction Tarrens was looking. Tarrens agreed to help the crew of the *FarStar* expose the Confederation and obtain the cure for the biological weapon that had been contracted by much of its crew, shortly after realizing that he himself was infected. (KO)

Tarrick
one of Leia Organa-Solo's presidential aides, during her tenure as Chief of State of the New Republic. (SOL)

Tarrik
one of Bail Organa's advisors on Alderaan. (SWR)

Tarrin
a fighter in Rogue Squadron when Luke was its commander. (ESBR)

Tarris 800 Cables
this line of mini-cables can be used in place of a hardware scomp link. Tarris 800 cables can be used to modify a blaster to fire twice with each pull of the trigger. By connecting the cable between the V-4 plug and the trigger adaptor, a feedback loop can be created to send two pulses to the apas connectors, thereby opening the Heter valve twice. (CFG)

Tarro
this alien race originated in the Til system, on the planet Tililix. When the Til star exploded, the planet Tililix was destroyed. Only those Tarro off-planet at the time survived. An estimated 350 Tarro exist in the galaxy, all of them descendants of the Tarro who had survived the destruction of Tililix. The Tarro are a humanoid race characterized by their dark green skin and piercing yellow eyes. They have seven fingers on each hand, and are heavily muscled. They are formidable fighters and weapons-masters, and are known for their stubborn, independent natures. Little is known of their history and culture, given the cataclysmic reduction of their species. (GG12)

Tarrvin-on-Kallik
this Adumari corporation designed and manufactured the Blade-28 and Blade-32 atmospheric superiority fighter craft. (SOA)

Tarrz
this t'landa Til was the Head Sacredot of the Ylesian Colony Nine. When the Rodian mercenary Sniquux infiltrated the colony, he laid a trap of monofilament fibers and then stampeded the t'landa Til with a recording of the call of a thota. Tarrz, foremost among the t'landa Til there, ran straight into the trap and was quickly beheaded. (RD)

Tarsunt System
the planetary system which was a stopover point for Jabba the Hutt when he moved to Tatooine. It was also where Grizzid obtained the rancor from Grendu. (MTS, TJP)

Tas-La
this planet was located in the Si'Klaata Cluster. (SSR)

Tasar Crystals
these colorful stones held religious meaning to the ancient Tasari people. Ritual blood sacrifices were made to the crystals, in the hopes of unlocking their mystical potential. The Tasaro also believed that these sacrifices would appease the dark gods who rained meteors down on the planet Tasariq, causing massive destruction and relegating the Tasari to a primitive existence. Modern Tasari have abandoned the practice of ritual sacrifice, but pockets of believers still exist in the power of the crystals. (AE)

Tasari
this species of hairless humanoids was native to the planet Tasariq. Their faces are bird-like in structure, with a beak-like nose and feathery crests on the back of their skulls. They can live to be 120 years of age, and were known to be inquisitive and minded. Many centuries ago, the Tasari had a flourishing society, until a meteor shower rained down from the skies and destroyed much of the planet's surface. The Tasari were forced to revert to a primitive existence, and many blood cults rose from the ashes. These cults enacted blood sacrifices to tasar crystals in order to appease the dark gods who destroyed the planet. Over the next several hundred years, these cults died out, but pockets of believers still exist. During the New Order, the Tasari had developed an industrial society, but could use mor emodern technology with relative ease. (AE)

Tasariq
this planet was the homeworld of the Tasari race. Once a temperate world, Tasariq was bombarded many centuries before the Battle of Yavin by a metero shower. The planet was pummeled, and much of its surface was destroyed. Craters and gouges now dominate its landscape. (AE)

Tasariq City
this was the largest settlement on the planet Tasariq. It was established by the Empire, when the planet was first explored. (AE)

Tascl, Boren
an Imperial Moff who survived the defeat of the Empire at Endor, he was governor of the planet Cilpar. (XWRS)

Taselda
this ageless woman was among the first Jedi to come to the planet Nam Chorios. She claimed to have been sent to the planet at the behest of her Jedi Master, but it is believed that she and Beldorion went to the planet in hopes of finding some gift that would allow them to more fully use the Force. She was appalled at the living conditions she found, and remained on the planet as something of a leader to the Oldtimers. She kept order in Hweg Shul some 200 years before Callista arrived. When the Hutt Beldorion came to Nam Chorios, Taselda recognized his failures with the Force, and tried to keep him from gaining power. However, the Hutt prevailed, and in the battle her lightsaber was lost. She sustained numerous injuries in the fight, and found herself unable to create another lightsaber. When Callista arrived on the planet, Taselda used her desire to regain the Force as a fulcrum, and manipulated Callista. She hoped to used Callista to recover her lost lightsaber from Beldorion, but the young woman was overcome by the Hutt's augmented power. Later, Taselda tried to ensnare Luke Skywalker the same way, but he defeated her. (POT)

Taser Staff
this short club was used by crowd and riot control squadrons. It was balanced and weighted on each end, and delivered an intense electrical shock when it contacted bare skin. (SESB)

Tashtor Seneca
a planet. (GG9)

Tasin
this Nalroni trader was employed by the Jatayus Trading Consortium during the height of the Galactic Civil War, and eventually took over as JTC's leader when Sprax joined Black Sun. She remained close to Sprax, to share information and to acquire business for JTC. She also maintained a low-key relationship with Sprax, although it was nothing more than friendship. (SSR)

Task Force Apex
this New Republic Fourth Battle Group fleet was assigned to assist the Fifth Battle Group during the blockade of the Koornacht Cluster, in an attempt to limit the advance of the Yevetha. It was under the command of Commodore Farley Carson. Apex was joined by Blackvine and Keyhole during the initial phase of Operation Strong Hand, and were the first groups of warships to attacke Doornik-319 during the final battle of the Black Fleet Crisis. (SOL, TT)

Task Force Aster
this division of the Fifth Battle Group was stationed near Doornik-319 during the New Republic's blockade of the Koornacht Cluster. They were in place for the contingency that the Yevetha resisted the blockade of the system. Task Force Aster waited above the plane of the system, complimenting the position of Task Force Blackvine. There were 18 ships in this grouping, commanded by Commodore Brand. They were under orders to wait for a command from Etahn A'baht. (SOL)

Task Force Bantha
this was the codename given to the convoy of freighters and transports led by Booster Terrik that accompanied Rogue Squadron to Qretu 5. Once the Rogues had eliminated any defenses, the Banthas left bacta facility Q5A7 with as much bacta as their holds could contain. (BW)

Task Force Bellbright
this New Republic Second Battle Group fleet was assigned to assist the Fifth Battle Group during the blockade of the Koornacht Cluster, in an attempt to limit the advance of the Yevetha. It was placed under the command of Admiral Tolokus. (SOL, TT)

Task Force Blackvine
this division of the Fifth Battle Group complimented Task Force Aster during the New Republic's blockade of the Koornacht Cluster and Doornik-319. Blackvine was commanded by Commodore Tolsk, and waited below the plane of the system for a signal from Etahn A'baht. There were 20 ships in Task Force Blackvine. Blackvine, along with Apex and Keyhole, was the first to attack Doornik-319 during the final battle of the Black Fleet Crisis. (SOL, TT)

Task Force Copperleaf
this division of the New Republic Navy was placed under the command of Commodore Mirx during the Black Fleet Crisis. Along with Task Force Gemstone, Copperleaf formed the flag task force of the Republic's most successful battle against the Yevetha. (TT)

Task Force Fleet
a fleet of three Imperial-I class Star Destroyers. (SWSB)

Task Force Gemstone
this New Republic Third Battle Group fleet was assigned to assist the Fifth Battle Group during the blockade of the Koornacht Cluster, in an attempt to limit the advance of the Yevetha. It was placed under the command of Commodore Mirx, and along with Task Force Copperleaf formed the Republic's flag task force fleet. (SOL, TT)

Task Force Keyhole
this is one of the first New Republic Navy fleets given free reign to attack N'zoth, during the final battle of the Black Fleet Crisis. (TT)

Task Force Quickfire
this New Republic grouping was part of the Third Fleet. It was the first task force to receive K-Wing bombers. (BTS)

Task Force Shen
this top-secret Alliance Special Forces unit was called upon to execute elite, silent missions throughout the Mid Rim during the Galactic Civil War. The unit was made up of two Infiltrator platoons, a Pathfinder platoon, and two squads of technicians. It was led by Major Mart Stevez, and was often "loaned" to the Alliance's Intelligence division in order to acquire sensitive data. (ROE)

Task Force Starfall
this Alliance fleet operation was aimed at taking out the Victory-class Star Destroyer *Subjugator*. They were unaware of the presence of Walex Blissex on board the ship, but Blissex and the Alliance agents supporting him wer able to escape. (SF)

Task Force Summer
this New Republic Fourth Battle Group fleet was assigned to assist the Fifth Battle Group during the blockade of the Koornacht Cluster, in an attempt to limit the advance of the Yevetha. It was placed under the command of Commodore Carson. (SOL, TT)

Task Force Token
this New Republic Second Battle Group fleet was assigned to assist the Fifth Battle Group during the blockade of the Koornacht Cluster, in an attempt to limit the advance of the Yevetha. It was placed under the command of Admiral Tolokus. Token was one of the last groups to join the Battle of N'zoth, only because Sil Sorannan's Camp Pa'aal Squadron stole most of the Yevethan fleet and took it back to the Deep Core. (SOL, TT)

Taskeed
this city was the site of Yefowr's largest spaceport. It was surrounded by the deserts of the Wasted Plains. (SWJ14)

Taskeen, Tyr
this man, a native of Alderaan, was a successful businessman when the New Order was instituted. He was a skilled pilot and negotiator, learning these trades while running his own starship dealership. Taskeen's small operation was nationalized by the Empire, though, and his fortunes were confiscated. Those non-human employees he had were enslaved, and Taskeen found himself back on Alderaan. Once there, he joined the forces of the Alliance and used his knowledge of the Outer Rim to help transport refugees to safeworlds beyond the Empire's control. His hard work and dedication earned him a swift promotion to General within the Alliance, shortly before the destruction of his homeworld. (FC)

Taslo Deville
this Togorian bounty hunter was often employed by Darth Vader, whenever a quick kill was necessary. Sodarra planned to meet up with her on Shador, in an effort to kill Han Solo and return Darth Vader's body to the Emperor. Unfortunately for Taslo, she was killed in a brief firefight by Lieutenant Birdloe. (SL)

Tassler Tree
this tall, bushy tree lives in the swamps to Naboo. The leaves of the tassler tree are ground up and mixed with water by the Gungans, who use the mixture as a dye for clothing. (GF)

Tassler Knee
this is the name used to describe the younger growth of the tassler tree. These stump-like shoots sprout from the swampy water, providing a food source for many of Naboo's herbivores. (GF)

Tasson
this was an Imperial DX-9 stromtrooper transport, destroyed when the Alliance attacked the *Obsidian* research platform shortly before the Battle of Endor. (XWA)

Tastiged Flu
a highly-contagious disease. (WS)

Tasty Acorn
this Rendili StarDrive LT-9000 Interceptor was owned by Plako. He equipped it with specially-modified ore locators, and discovered the exact location of the legendary *Fool's Gold*. However, the ship suffered engine damaged which forced Plako to return home and hired out the recovery of the *Fool's Gold*. The ship was painted light blue with pink lettering. (TSK)

Tathis, Orinn
this man was a member of the Council of Elders on Alderaan, during the New Order. When Grand Moff Tarkin used the first Death Star to destroy the planet, Tathis was off-world on business. He returned to the Graveyard of Alderaan to locate the armory ship *Another Chance* and turn its weapons cache over to the Alliance. He had discovered the location of the remote calling device used to communicate with the armory ship, and planned to draw it back. However, his initial plans were thrown off by Darth Vader's attempt to lure Leia Organa and Luke Skywalker to Alderaan as part of Operation Yavin Kill Two. Tathis hid inside the caves of Asteroid 7785, then gladly assisted the Alliance agents who came to the Graveyard to investigate the possible existence of the Royal Palace of Alderaan. Tathis called the *Another Chance* back to Alderaan. (GA)

Tatium
Lira Wessex's Imperial shuttle, she used it to escape the destruction of the *Subjugator*. (SF)

Tatoo I
one of Tatooine's twin primary stars. It is described as a G1 type star. (SWN)

Tatoo II
one of Tatooine's twin primary stars. It is described as a G2 type star. (SWN)

Tatoo III
this space station was erected in orbit near Tatooine, just after the colonization of the planet. It was built by the settlers of Tatooine, from metals and ores they were able eke out of the desert. It was destroyed shortly after completion when the *Obvious Nrivana* suddenly rushed at the station during docking and collided with it. An investigation was launched, and it was discovered that the native Tatooinian metals used to construct the station had unusual magnetic properties. Thus, when the *Obvious Nirvana* approached it, *Tatoo III* suddenly became a huge magnet. This change in polarity drew the *Obvious Nirvana* into the station. This one setback marked the beginning of the hardest years Tatooine had ever seen. (GG7)

Tatooine
the primary planet in the Tatoo system, this desert world is located in the Arkanis Sector of the Outer Rim Territories near Piroket and Ryloth, some 43,000 light-years from the galactic core. It is close enough to a major hyperspace nexus to make it easy to get to such worlds as Coruscant and Corellia, but its environment makes it one of the most inhosptiable places in the galaxy. The planet's twin suns mercilessly heat the planet, keeping the sodium-rich deserts alive. The planet has a single, natural satellite. Several decades before the Battle of Yavin, settlers arrived to colonize this first world in what was then called the J11.9 system. They coined the name Tatooine from the Jawa name for the planet, *Tah doo Een e.* The settlers established strongholds on the planet, and many smugglers and criminals have set up operational bases in its wastelands. The settlers there are primarily moisture farmers, extracting what little water they can from the atmosphere for survival. Its location on the galactic fringes makes it a perfect base for smugglers, mercenaries, and bounty hunters. The planet, despite its hostile ecology, supports human life was well as the native races of Jawas, krayt dragons, and Tusken Raiders. The planet's remote location appealed to Owen Lars and his wife Beru, and they lived there with Luke Skywalker for many years. Tatooine's average day lasts 23 standard hours, and its year consumes 304 local days. *Note that the* Star Wars Journal: Anakin Skywalker *claims Tatooine is located not only near several hyperspace routes, but also near other galaxies.* (SW, SCRE, GG7, TME, ISU, IG1, JAS, IWE1)

Tatooine
this New Republic Mon Calamari cruiser was part of the fleet sent to blockade Almania. Under the command of Wedge Antilles, the *Tatooine* was destroyed in the battle between the Republic's forces and the starships under the command of the failed Jedi Dolph. (TNR)

Tatooine Blues
a musical style derived from the lonely, desolate environment of the planet Tatooine. (TNR)

Tatooine Planetary Insurance Company
the insurance company which underwrites many of the landspeeder and airspeeder rentals on the planet. (ZHR)

Tatooine Sunburn
a thick, bitter-tasting alcoholic beverage. It is created by placing two Starshine Surprises in one glass, and was named for thw twin stars Tatoo I and Tatoo II. (GG9, TME)

Tatooine Tattoo
this was spacer's slang for a deathmark placed on a being by Jabba the Hutt. (SWJ13)

Tatrang
the red star that is the central point of the Tatrang System. (PG2)

Tatrang I
the first planet in the Tatrang System, Tatrang I is a hot, rocky wasteland with no natural moons. (PG2)

Tatrang II
like the other inner worlds of the Tatrang System, the second world is a hot, rocky wasteland without moons. (PG2)

Tatrang III
this hot, poisonous jungle world is the third planet in the Tatrang System. It has three natural satellites. (PG2)

Tatrang V
this cool, dry, rocky world is the fifth planet in the Tatrang System, and has a vast array of untapped mineral resources. It has two moons. (PG2)

Tatrang VI
this gas giant is the sixth planet in the Tatrang System. It is surrounded by a vast ring system and 23 moons. (PG2)

Tatrang VII
this gas giant is the seventh planet in the Tatrang System. It is ringed by a system of icy belts, and has 11 moons. (PG2)

Tatrang VIII
this frigid, rocky planet is the eighth world in the Tatrang System. It seems to have been a planetoid captured by the system's gravity, and was home to an ancient scout base. The base was abandoned long ago. It has no natural satellites. (PG2)

Tattogg
this young Gungan was a private in the Gungan Grand Army, and was placed in charge of the bongo pen in Otoh Gunga just before the Battle of Naboo. (E1A10)

Tau Sakar System
a planetary system which contains seven life-supprting worlds. Among these worlds is Garban, although all seven planets seem to be very similar in ecology and environment. Some scientists have speculated that the system was planetscaped by an unknown race. The system was overrun by the Empire, and the Jenets were enslaved to work in the mines to obtain ores. (GG4)

Tauber
Neuro-Saav maintained a research and development facility on this Jaso Sector planet, during the New Order. (AIR)

Tauk, Lemmet
one of the Empire's most skilled and loyal soldiers, Tauk was among the top four members of the training facility on Yinchorr, in the same class as Carnor Jax and Kir Kanos. Tauk was a friend of Kanos', and they trained hard together in the hopes of one day serving the Emperor. At the completion of their training, Emperor Palpatine ordered Tauk and Kanos to battle each other to the death, in an effort to prove their loyalty. Both hesitated before Darth Vader forced them into the battle, which Kanos eventually won by running Tauk through with his sword. Kanos mourned for his friend, and earned a scar from the blade of Vader's lightsaber for his emotions. (CE)

Taul
this swampy world, located in the Gunthar System, was the site of an Alliance training post that was destroyed by the Star Destroyer *Dominator*. (SWJ1)

Taun
this young man was a member of The Young, and served as the leader of the group charged with restoring the utilities of the city of Zehava following The Young's defeat of the elders of the Daan and Melida. (UP)

Taung
this ancient race controlled the planet Coruscant for many millennia, prior to the dawn of modern humans. They conquered the other peoples of the planet, including the Zhell, in a series of bloody conquests. They were known throughout history as the Dark Warriors, after a volcano erupted during their final battle with the Zhell. The ash from the explosion wiped out the Zhell city, and the Taung adopted the name *Dha Werda Verda*, or “The Warriors of the Shadow,” when the ash cloud filled the skies for two years. (SES)

Tauntaun
a cold-weather creature suitable for use as transportation, they resemble a fur-covered iguana which runs on its hind legs and has curved, ram-like horns. Native to the planet Hoth, these creatures are often found in large herds, racing across the snowy plains on

their large, three-toed feet. They have strong, rough lips that allow them to scrape lichens and moss off exposed rocks for food. This is no their only source of food, for they have also been seen eating carrion and small rodents. They also have a unique elimination system, exuding oils and waste products through pores in their skin. This causes the tauntaun to eminate a distictive odor. They seek nocturnal shelter in caves, since they cannot survive the harsh nighttime temperatures. They were used by the Alliance as mounts during their stay at Echo Base. To pass the time, Alliance soldiers often staged tauntaun rodeos, putting their mounts through various stunts and exercises while trying to create a comradery with the uncooperative beasts. The tauntaun has a unique, cold-resistant blood which allows it to survive on the Hoth tundra. There are a number of species of tauntaun on Hoth, each having a distinct mix of reptilian and mammalian characteristics. The tauntaun, being one of the two primary creatures native to Hoth, is the favored source of food for the other, the Wampa ice creature. (ESB, ISU)

Tauran Nartal
this Klaatu served the New Republic as an Special Forces operative, and was assigned to discover the whereabouts of agents Krotorra and Lamorrack. He caught up with Slar-dan ti Gardi on Werncin 3, but was unable to bring the Twi'lek in. Gardi's partner, Borun Call, shot Nartal with a stun psitol, and the pair eventually sold Nartal into. (SWJ8)

Taurill
these foot-long, semi-intelligent creatures have gray fur, two legs, and four supple arms. Each of their four hands is incredibly dextrous, as are their feet. They have beedy eyes that allow the curious creatures to survey everything. Like some insect races, the taurill have a hive mind in which each individual was linked to all others in a collective consciousness. They were discovered in the Outer Rim, but the explorer and the xenobioligist who found them were killed by Durga the Hutt in an effort to keep their existence a secret. Durga the Hutt used used a number of them as workers, and brought them with him to Coruscant. After creating a diversion, three taurill infiltrated the Information Center and stole the plans to the Death Star. (DS)

Tauve
a city on the Dysis continent of the planet Algara II. (PG2)

Tav Breil'lya
a Bothan, and one of Fey'lya's top aides, Tav Breil'lya lacked the subtlety that Borsk Fey'lya had. This eventually cost the Bothans a measure of security during the time when Admiral Ackbar was under arrest for treason to the New Republic. Fey'lya had employed Breil'lya to be his emissary to Garm Bel Iblis' group of freedom fighters, but Breil'lya was tracked to one of their meetings by Han Solo and Lando Calrissian, who eventually persuaded Bel Iblis to rejoin the Republic. Breil'lya is a native of Kothlis, and wears his family's ornate crest on a chain around his neck. (DFR, TLC, DFRSB)

Tava Yagen
this is the name of the asteroid belt that orbits the star Bovo Yagen, between the fourth and fifth planets in the system. It was named for one of Captain Bovo Yagen's sons. (CTD)

Tavares
this man was one of the Empire's highest-ranking Admirals, and was a member of the Imperial Navy's general staff. (SWJ12)

Tavvar Va'ran
this Kubaz was considered the second-best Kubaz chef in the Empire, shortly after the Battle of Hoth. Tavvar was also a master at combining subtle poisons with his culinary creations, using nearly untraceable elements which reacted with the natural oils and spices in the meals to create poisonous substances which themselves were unidentifiable. This made him an invaluable employee of Prince Xizor and Black Sun. As the Master Chef at the Manarai Restaurant on Coruscant, he took pride in this description because the best chef was part of Emperor Palpatine's personal staff. (SESB)

Tavira, Leonia
this small woman had a very severe demeanor. She was married to Tharil Tavira, and her strong will allowed her to quickly fill his position when he passed away. There are some who believe she had him killed, in order to obtain the title of Moff. Still others believe she killed Tharil's first wife in order to marry him. Following Tharil's death, Tavira cultivated a relationship with Harran Estillo, hoping to use him as a way to gain control of the Priamsta and the People's Liberation Battalion. Their plans were foiled when it was revealed that Plourr was the true heir to the throne of Eiattu, and she returned to take control. Leonia fled with the Star Destroyer *Invidious*, and gathered the support of a pirate named Kavil. Tavira maintained her contacts on Eiattu. When Leia Organa traveled to Eiattu for a diplomatic mission, Tavira obtained information on her location from Baron Laabann, and had Leia kidnapped along with Tycho Celchu. Tavira believed that the New Republic would gladly pay for Leia's freedom, but she was unaware that her agent had actually captured Winter instead of Leia. After a brief stint with Kavil's Corsairs, and with help from Sate Pestage in escaping from Axxila, Tavira started her own pirate organization. She offered Pestage to Ysanne Isard, but Isard arranged to have Pestage stolen from Ciutric before Tavira could recover her reward. She provided the military support with the *Invidious*, but never actually did any pirating. Once the target was neutralized, she disappeared to her lair and started planning her next move. She collected fifty percent of all the loot stolen by the pirates, which helped fund her operations. She was the target of Rogue Squadron and the New Republic, shortly after the death of Emperor Palpatine's clone on Byss. Leonia was operating from a base on Suarbi 7/5, a moon known for the *Jensaarai* sect of Jedi. There, she killed the moon's Imperial governor, claimed to have removed the natives from Imperial control. She alo used her persuasive skills to coerce the *Jensaarai* and their leader, the *Saarai-kaar* into believing that they must kidnap Mirax Terrik in order to draw a being known as the Halcyon - Corran Horn, a member of Rogue Squadron - into a trap. She made them believe that killing the Halcyon would eliminate a dire threat to their homeworld anf their families. She continued to make her raids, destroying the *Harmzuay* and gaining more control over the *Jensaarai*. However, Corran's infiltration into the Khuiumin Survivors led to her downfall, as he used the persona of an "avenging Jedi" to break up the Invids stationed on Courkrus. Tavira became increasing unable to handle the situation when Corran and Luke Skywalker broke into her fortress on Suarbi 7/5 and rescued Mirax. She tried to wipe out all of Suarbi 7/5 in

order to kill them, but her small fleet was attacked by the *Backstab* and the *Errant Venture*. Corran also used the Force to project a much larger fleet of ships arrayed against her, and Tavira fled into hyperspace. (XWWP, IJ, HXW, XWM, XWMR)

Tavira, Tharil
this Imperial Grand Moff was dispatched to take control of Eaittu just before Uthorrferrel Cartha was unseated by the Priamsta. Although it was never proven, it was believed that his ambitious young wife, Leonia, killed him in order to obtain his position as Grand Moff. Tharil suffered a massive stroke which incapacitated him, and his allergy to bacta meant that he could not recover quickly. As soon as he regained the use of his hands, he shot himself with a blaster. (XWWP, IJ)

Tawss Khaa
this female Nimbanel fortune teller was also trained in the ways of the Sakiyan hunters. She was known as a risk-taker, and spent much of her early career roaming the deserts of Tatooine. She later became a scout for the Alliance. (CCG9)

Tawn
this young Senali girl was the daughter of Jaret and Mesan. (SP)

Tawntoom
a frontier colony established in the Roon System, it was the base of operations for Governor Koong during the early days of the Empire. (DCAR)

Tawntoom Territory
this is the name of a role-playing gaming establishment found in the Revels of Talos, on the planet Atzerri. (SOL)

***Taxon*-class Probe Ship**
this model of reconnaissance craft was developed for the Trade Federation during the last decades of the Old Republic. (RP)

Tay'ah'loo
the Empire unleashed a strain of Bledsoe's disease on this planet, wiping out the entire population in an effort to propagate the location of Alliance bases. (CSWEA)

Tayaba'l
this was the Socorran name for the winter equinox experienced on the planet. It was a deeply cold season, and influenced by the orbit of Neftali as well as Socorro's distance from the star Sokor. (BSS)

Tayana
this was a district of the domed refugee city of Gateway, on the planet Duro. It was filled with old ruins from prior Duros civilization on the planet's surface. (BP)

Tazaene, Vul
this Kiffu served as a member of the Kiffex security force. He scoured the galaxy looking for the Tonnika Sisters to two reasons: first, it was his job; second, he was in love with one of them, but he couldn't tell which. (CCG7)

Taznel Mountains
this chain of coastal mountains rose from the shores of the nothern Nomers Ocean, on the planet Brosi. (AIR)

TBM
this is a form of news dispatch service run by the New Republic. Luke Skywalker, when confronted by Chewbacca after Han Solo's rescue from the Yevetha, told the Wookiee that the TBM hadn't carried any notice of Solo's disappearance. (TT)

TC-series Droid
this line of protocol droids was products by Cybot Galactica in the years prior to the Clone Wars. Very similar in appearance to the 3PO series, the TC series was humanoid in stature but often bronze or red in color. They were known for being unflappable and proper, a trait which was enhanced with each memory wipe. (SW1)

TC-14
this silver protocol droid served Nute Gunray and the Neimoidians during their blockade of the planet Naboo. Frequent memory wipes kept the droid strongly loyal to the Trade Federation. It was TC-14, with her feminine personality, which greeted Qui-Gon Jinn and Obi-Wan Kenobi when they attempted to negotiate a settlement with Gunray. TC-14 was then dispatched to detain the Jedi Knights until the Neimoidians could eliminate them. *TC-14 was acted by John Fenson and voiced by Lindsay Duncan in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1)

TCF32
this was a model of Carbonite Encasement Apparatus. The TCF32 was used on Cloud City, although the fumes of the coolant used in the structure have a euphoric effect on the Ugnaughts that operate it. Those Ugnaughts that are given duty on the TCF32 are held in awe by their peers. (CCG5)

Tchaka
this youth was Rekkon's nephew, and he moved to the Corporate Sector when his father relocated there. Rekkon relocated as well, and took Tchaka under his wing while his brother slaved away to earn a living. Rekkon's displeasure with the Corporate Sector Authority's

policies and practices bled over into Tchaka, and the boy started to act on them. Where Rekkon proferred to act quietly and within the system, Tchaka was impulsive and outspoken. He began to speak out at campus rallies, and was soon a major thorn in the Authority's hide. When he suddenly disappeared, Rekkon began to suspect that Tchaka was incarcerated by the Authority. This was exactly the case, for Tchaka's orations had reached the ears of Security Viceprex Mirkovig Hirken, who had placed Tchaka on his "list" of candidates for imprisonment at Stars' End. With the help of Han Solo and Chewbacca, Rekkon was able to discover the location of Stars' End, but was killed by Torm before he could rescue his nephew. After his release, and the discovery of his uncle's murder, Tchaka turned his energies to making the Authority pay for its crimes. (HSE, CSA)

Tchiery
this young Lieutenant served the New Republic as one of six armed escorts assigned by Mon Mothma to guard Leia Organa-Solo when she traveled to Almania to confront Dolph. Tchiery was a member of the Farnym race. (TNR)

Tchin
the Twi'Lek term for their right head tail. (XW)

Tching, Uueg
the 54th Emperor of the Kitel Phard Dynasty in the Atrisi System, Uueg developed a system of secret infiltration that was used extensively by the Empire. He used his system to subvert at least 30 known rebellions against his rule of the system. His ancient manuscript, *Sayings*, was kept in the Atrisian Imperial Historical Library on Kitel Phard for 3,000 years before it was removed to be copied. The copies were distrubuted to all living members of the Tching royalty some 1,500 years before the fall of the Old Republic. Later, at the height of the New Order, Emperor Palpatine demanded that the original manuscript be brought to Coruscant, where it disappeared into his private collection. Following the Battle of Endor, the exact location of the manuscript was unknown. (ISB, SWJ14)

Tching, Oeana
this descendant of Uueg Tching was known as the Invisble Empress, and she was one of the few rulers of the Tching Dynasty who bothered to read Uueg's *Sayings*. (SWJ14)

Tching Dynasty
this was another name for the Kitel Phard Dynasty, which was ruled by the Tching family in the millennia following the ascension of Uueg Tching. (SWJ14)

Tchochke
a food cooked at Crseih Station. (CS)

Tchun
the Twi'Lek term for their left head tail. (XW)

Tchun-tchin
the Twi'Lek term for their two head tails. (XW)

Tchuukthai
a culture of predators whose epic poems and songs are legendary througout the galaxy. C-3PO relates one of their more romantic epics to Han Solo just before he takes Leia to Dathomir. (CPL)

TD-10036-EM-1271
an out-of-the-way star in the Corellian Sector, chosen by Thrackan Sal-Solo to be the first star he explodes, as part of his master plan to librerate the Corellian Sector. It has no planets and no life in its system. (AC)

TDL Nanny Droid
an advanced protocol droid produced by Industrial Automaton under the brand name X1-Lioness, the TDL was designed to serve as a nanny. It has four arms covered with synthetic flesh, and its shape has been rounded to make it less dangerous to children. It was equipped with an AA-1 VerboBrain and a TranLang III ommunications module for interaction with any number of sentient species. One of the main problems which plagued the TDL series of droids was that it was easily reprogrammed. Several reports came in about children repogramming them to allow later bedtimes and less restrictive boundaries. There were also rumors of corporate executives reprogramming TDL droid to be bodyguards and assassins, since they were comparatively cheaper than dedicated assassin droids. (COTF, JASB, SWJ14)

TDL-3.5
This nanny droid was purchased from an online catalog by Anakin Solo, using the ordering code Bantha-456. Young Anakin believed that the nanny droid would help C-3PO take better care of the Solo children. The officious TDL-3.5 tried to convince C-3PO that it was better suited to care for children, especially since C-3PO was a protocol droid. Howeve, once Anakin's part in the purchase was revealed, C-3PO sent TDL-3.5 back to the warehouse. (TNR)

Te Gniev, Jal
this Alliance starfighter pilot was a veteran of thirty-one missions and more than eighty kills, but was kept out of the Battle of Yavin by a case of the measles. Luke Skywalker flew his X-Wing during the battle, and Jal felt cheated out of his chance for glory every since. His feelings toward Luke bordered on hatred, and Jal stole an X-Wing in an effort to prove his own worth. In his haste, he crashed the fighter into a grove of trees, and was arrested by the Alliance's military police. General Dodonna offered him one option: travel to Dubrava and act as a recruiter. Jal took the position, if only to get away from Luke. While on Dubrava, Jal offended a young Dubravan

named Bobek by tricking him into falling off a deck during a mock training exercise. He also told Nevana about Luke traveling to Jazbina, in a drunken fit of rage. She told Sarma of the information, and Sarma rounded up the local Imperial stormtroopers. When they tried to catch her and get more information on Skywalker's location, she confronted Jal about the information. Nevana was shot by a stormtrooper before she could say anything more, and Jal barely escaped when the stormtroopers set the bar on fire, but was apprehended by the Imperials. Bobek intervened, having purchased a blaster and vowing to kill Jal, but was shot by a stormtrooper. Jal felt that their deaths were his own fault, and fled Dubrava in an old X-Wing purchased from a Dubravan dealer. He hoped to get to Jazbina before the Empire, in order to warn Luke of the danger he'd caused. When he dropped out of hyperspace, Jal's ship collided with Vader's Star Destroyer, and Jal was forced to crash-land. However, he was able to discover Luke's location just before Darth Vader did, though he fled when Vader captured Luke and Syayna's rebels. Jal didn't run, though. Instead, he flew his starship into the belly of Vader's Star Destroyer and crashed it into the ship at full speed. The Star Destroyer exploded, and Vader's troops were stranded on the planet. (VQ)

Te Hasa
this planet, one of the worlds of the Gree Enclave, is known for its large concentration of Gree textmasters. The planet is the location of the Great Library of Manuals, which contains vast amounts of information on Gree technology. However, the exact location of the planet is a well-guarded secret, and Te Hasa has become known as the “hidden world” of the Gree Enclave. Since the decline of Gree civilization, Te Hasa has become a storehouse for devices and technologies that they no longer understand or have forgotten how to use. It is a desert world, and the storehouses of devices are located beneath the many oases that dot the landscape. These storehouses are maintained by a close-knit community of Gree which are hoping to unlock the many secrets contained within the devices. A day on Te Hasa lasts about 29 standard hours, and its year encompasses 296 local days. (SWJ8)

Teaching Guide
this was the title of those Keganites who were charged with disseminating the tenets and beliefs of the General Good. Most worked within the Learning Circle, teaching Keganite children The Learning. (FFT)

Team Black
this Alliance Special Forces Pathfinder unit kept watch over the Empire's Bid'Jerma Detention Block from their base at Outpost Cinder, during the height of the Galactic Civil War. (HAS)

Team NaKuda
this now-defunct swoopracing team was once by the Herglic businessbeing Kaylo NaKuda. He disbanded the group after he got bored with the endeaver, despite several early successes. (WSV)

Team Razor
this was an Alliance Special Forces Pathfinder unit, best known for setting up Outpost Cinder during the Galactic Civil War. (HAS)

Team 19
this Alliance Special Forces unit was attached to the 14th Roving Line during the height of the Galactic Civil War. Led by Miko Beski, Team 19 was a platoon-sized unit made up of SpaceOps personnel and Heavy Weapons Specialists, and acted as the 14th's primary boarding party and planetary assault force. (ROE)

Tears of Aquanna
a song performed by Figrin D'an and the Modal Nodes. (TME)

Tebbi
this rabbit-like alien was the daughter of Heff, and inherited his souvenir shop in Mos Eisley after he was murdered by Jodo Kast. She was secretly supporting the Alliance during the Galactic Civil War. (TM)

Tecave
this grass grows only on the planet Cerea, where is fills the rolling fields. Tecave is important because is is used to produce guilea, and is in high demand off-planet. However, it cannot survive without the presence of malium in the atmosphere, a substance which is rare on most worlds but found in the correct quantities on Cerea. (PTR)

Tecave City
this was the capital city of the planet Cerea. It was an unusual city, contained with the walls of a three-tower building surmounted by a diamond-shaped structure. This idea of building their city within a defined area helped the native Cereans maintain the beauty of the surrounding environment. (PTR)

Tech Circle
this section of the primary city on Kegan was dedicated to the maintenance of the planet's anitiquated technologies. It led into the Communications Circle. (FFT)

Tech M'or
one of the Bith performing with Figrin D'an and the Modal Nodes, Tech played the Ommni Box. He was usually inebriated when he played. (TME, CCG2)

Tech Raiders
this smuggling group was active some twelve years prior to the Battle of Naboo, when they moved their base of operations from Coruscant to the planet Vandor-3. They were known to be black marketeers of starships and weapons. It was believed that Senator Uta

S'orn had been trying to form a coalition of planets in order to force the Tech Raiders out of business, shortly before her retirement. However, news of her retirement forced her to drop her work on forming the coalition. (DH)

Tech 4 PDV
an Imperial Intelligence Plexus Droid Vessel, the Tech 4 was used by Imperial Sector Plexus to quickly communicate important information between neighboring systems. The vessels were manned by two droids and a computer, and were equipped with advanced astrogation and hyperdrive capabilities. (SN)

Techdome
an outbuilding used as a garage and workshop on Tatooine. The top can be opened and closed, depending on the weather and the current activity inside the dome. (SW, SWR)

TechMaster II
this vacuum protection suit was manufactured by LifeLine, and was marketed to independent spacers. (PSG)

Technical Academy
this was a galaxy-spanning institution which provided education in all forms of high technology. (SWJ12)

Technicians
known simply as Techs, these soldiers were part of the Alliance's SpecForces unit. They had skills in a variety of disciplines, including demolitions, communications, and emergency medicine, but often were deficient in actual combat skills. They were considered the 7th Regiment of the SpecForces of the Alliance.(ROE)

Technivore
this is a zoological classification of creatures which survive by consuming energy, such as electricity. (COG)

Technomic Research Foundation
an educational foundation which deals with the enhancement of droids. (COJ)

Techrat
this is a term used to describe a being who relies too heavily on technology. On some worlds where technology is shunned in favor of a more natural existence, it can describe a being who desires the status they believe high technology can bring them. (PTR)

Tector
a Sullustan transport group used to carry technical staff to the rendezvous with the Alliance, prior to the Battle of Yavin. (XW)

Tedel
this planet was known for its higher than standard gravity. (COG)

Tedellian Besiioth
this formidable creature's most awesome feature, at least according to poets and other literarytypes, were its eyes. Writers often overlooked its sharp talons, heavy fangs, and thick musculature and focused on the cold, red eyes which stared a victim into submission. Native to the high-gravity world of Tedel, this low-bodied predator could measure up to two meters in length. There were seven distinct subspecies of besiioth, each distinguished by its coloration and size. Another species, known as the stalker besiioth, has been genetically developed for use as a security and patrol beast. (COG)

Tedevium
this was the name of a starfighter pilot training frigate used by the New Republic a few years after the Battle of Endor. Colonel Repness was assigned to a command post aboard the Nebulon-B frigate, shortly before his black market schemes were exposed by Lara Notsil. After Lra exposed Repness' operation, command of the Tedevium was turned over to Edor Crespin. Because the New Republic was short on fighting vessels during the hunt for Warlord Zsinj, the *Tedevium* was quickly refitted for combat use and added to General's Solo's fleet. (IF, SOC)

Tedn Dahai
a former Imperial scout, Tedn Dahai was one of the Bith performing with Figrin D'an and the Modal Nodes. A member of the Intergalactic Federation of Musicians, Tedn played the Fanfar. (TME, CCG)

Tedryn Holocron
one of the Jedi Holocrons, the Tedryn Holocron was once held by Vodo Siosk-Baas. (TSW)

Tedryn-Sha
one of the reborn Emperor Palpatine's personal advisers, Tedryn-Sha was promoted to second-in-command of Operation Shadow Hand after Sedriss and Vill Goir were killed on Ossus. Palpatine granted him the powers of Dark Jedi as part of the promotion. He was then sent to New Alderaan, following the destruction of the Republic's Pinnacle Base, to kill Luke Skywalker. In the battle that ensued, Tedryn-Sha killed Jem Ysanna, but was in turn slain by Princess Leia, who used her lightsaber to cleave the Dark Jedi in two. (DE2)

Tee
one of the multitude of species of scalefish which inhabit the seas of Naboo. (IG1)

Tee, Jode
this man was one of the New Republic Intelligence agents sent to meet Major Showolter aboard the *Queen of Empire*, during the transfer of the Yuuzhan Vong priestess Elan to Coruscant. He had been working on Bilbringi prior to being assigned to the mission. The mission wsa compromised by a source internal to the New Republic, and the Peace Brigade infiltrated the ship. Two members of the Peace Brigade contacted Showolter before Jode Tee and his partner, Saiga Bre'lya, and posed as the NRI agents. Jode and Saiga arrived just after the false agents, and a firefight broke out. Both Jode Tee and Saiga Bre'lya were shot and killed in the struggle. (HT)

Tee-ubo Doole
this Twi'lek woman was the only non-human member of the ExGal-4 outpost on Belkadan at the time Yomin Carr arrived at the planet. She was strong-willed and stubborn, and was often forced to submit to the demands of Danni Quee. She was one of the many ExGal people who took recreational intoxicants to alleviate the boredom of listening for extra-galactic activity, a practice despised by Danni Quee. When their sensors noticed a huge storm brewing on the planet, she led a group out to scout the storm. However, they discovered the Belkadan had become an ecological wasteland, thanks to the dweebit beetles unleashed by Yomin Carr. Bendodi Ballow-Reese, a member of the search group, realized that they would never make it back to ExGal-4, and committed suicide so that his oxygen could be used by the remaining members. Soon, just Tee-ubo and Jerem Cadmir were left. Tee-ubo realized that both would never make it, and she gave Jerem her oxygen pack and allowed the noxious atmosphere to destroy her. (VP)

Teebo
an Ewok serving on his tribe's Council of Elders, Teebo was the leader of the war party that discovered Han Solo, Luke Skywalker, C-3PO, R2-D2, and Chewbacca just before the Battle of Endor. He wore a horned gurreck skull decorated with churi feathers, and was larger and fiercer than most of the other Ewoks. When Teebo was a young Ewok, he helped his tribe drive off the Duloks, with the help of the Grundakk. He was then chosen by Logray to be his apprentice, and learned to be a musician, a poet, and to tell the future from the positions of the stars. *Note that* The Adventures of Teebo *and the* Ewoks *cartoon series indicate Teebo was a young Ewok, not old enough to have become an adult. Teebo was portrayed by Jack Purvis in* Star Wars: Return of the Jedi. (ROTJ, AT, ECAR, ROJR, CCG10)

Teeda
ancient Empress of the Arkanis Sector. (SWAJ)

Teeda's Eyes
a nickname given to the twin planets of Pii III and Pii IV. Their forested surfaces appear green in space, and reminded the ancient inhabitants of the Arkanis Sector of Empress Teeda's green eyes. (SWAJ)

Teehl
this freelance mercenary worked for Jabba the Hutt as an enforcer. Teehl wore a well-worn black-and-gold spacesuit topped with a polarized faceplate that hides her face. She started out as the favorite mistress of a powerful pirate, and worked and saved until the day she could buy her own ship. That ship was the *Grasp*, and she went solo as soon as she could afford it. She was ordered by Jabba to recover a gravity-well projector controlled by the Ugors, some time after the Battle of Yavin. The Alliance and the Squibs were after the same projector, hoping to use the device to pull the *Elusive* out of hyperspace before it could deliver Alliance datapacks to the Empire. (SH)

Teek
a small, white-furred creature living in the Forest Moon of Endor, the teek has incredible speed but not a lot of agility. The teek has close-set black eyes, buck-teeth, and pointed ears with tufts of white fur on them. The Ewoks avoid the teeks at all costs, considering them sure signs of trouble ahead. They are the packrats of the moon's forests, taking shiny trinkets and tokens and exchanging them for something of equal value. For many, the teek's idea of what is equal in value is often skewed.
Teek was portrayed by Niki Botelho in Ewoks: The Battle for Endor. (BFE, ISU)

Teeko
a Rodian, one of Greedo's uncles. (TME)

Teel
the wood of this tree was considered moderately valuable, and was used in elaborate furniture and art. (XWA)

Teela
a plant whose pink blossoms give off an electrospectrum aura when open. (TME)

Teelar
this was the name of the two-handed method of wielding a sword, established by the long-extinct Lar Warriors. (AIR)

Teelian's Electronic Emporium
this small business, located in Celanon City, sold all sorts of high-tech products, both legal and illegal. (POC)

Teemto Pagalies
this alien, a Veknoid native to Moonus Mandel, was one of the Outer Rim's best podracer pilots. He was also infatuated with the Rutian Twi'Lek, Ann Gella. He flew an IPG-X1131 *LongTail* podracer. Teemto was a small humanoid whose lower jaw dominated his small face. During the Boonta Eve Classic race, Teemto was passed by nine-year-old Anakin Skywalker shortly before his own pod simply exploded. Teemto was killed in the blast. *Note that* Star Wars Journal: Anakin Skywalker *names this alien Teemto Pugales.* (TPM, YJC1, JAS, IG1)

Teeth of Tatooine
also known as the Valley of the Wind, this is a smooth-floored gulley near Jabba the Hutt's palace. The Hutt used it to punish those beings that deserved a quicker death than the Sarlacc pit, allowing them to dream up images of fanged monsters before realizing their position. In fact, the Teeth of Tatooine are wind-blown chips of desert sandstone and silica. The being is tied to the valley floor just past dawn, with leather hides wrapped and tied around each limb. As the temperature rises, the winds pick up and the victim begins to sweat. The sweat loosens the leather briefly, giving the victim reason to struggle. However, the leather simply tightens as it rubs the victim's skin raw and bleeding. The valley is situated such that great gusts of wind rip through it, pushed by the intensely-changing temperatures. The winds pick up small flechettes of stone and propel them through the valley, but the weight of the stones keeps them low to the ground. The stones have been sharpened by scraping along other stones, and become tooth-like knives. The wind-driven stones flay the victim alive. (TBH)

Tefau
this planet is the homeworld of a tall, blue-skinned race of aliens. They have large, thin heads which are dominated by a pair of nasal slits in the center. A small mouth is located just below the nostrils. Their eyes bulge out from the disk-shaped head, which is ridged at the edges. (CCG9)

Tefilous, Pann
this man was a flambouyant promoter of organized starship racing during the New Order. (CRO)

Tefilous, Patra
this woman was Zag Tefilous' half sister. She also served as his chief mechanic. (HR)

Tefilous, Zag
born to a family of vagabonds and thrill-seekers, Zag became one of the Outer Rim's best amateur speeder racers. He was sponsored by XySpeeder Corporation, and soon dominated the professional races too. (HR)

Teggett
this New Republic X-Wing pilot was assigned to the *Mandjur* during the Battle of N'zoth. He flew an X-Wing which was painted vivid red and recognizable by the entire crew. When the *Mandjur* was hit with a pair of Yevethan missiles, Plat Mallar was forced to take Teggett's fighter out and rescue several other pilots who were in trouble. (TT)

Teggi
the roots of this fungus were one of the main ingredients in bantha fodder. (POC)

Tego
this manufacturer made vibro-weapons. (CRO)

Teguta Lusat
a major city of Rafa IV, and home to the planet's primary spaceport. It is a drab, soulless city. Lando Calrissian lands there, only to discover that he has picked up a number of pregnant mynocks while traveling through the Oseon System. This gets him in trouble with the spaceport's Landing Control. (LCM)

Teh
this H'kig glyph is so sacred that is cannot be written out, and is often spoken as simply "t'." Its meaning is translated into "the transcendant." (SOL)

Teh'Jar II
this planet, located in the Minos Cluster, was rumored to be the resting place of the Um'Tal, or Sky Stone. Both Angrail Ryhl and Nardo Sau sought the artifact during the New Order. Both had to struggle against Imperial bureaucracy to just reach the planet. (HR)

Tehno-root
the extract of this plant is used as a mind-altering drug in some areas of the galaxy. (POT)

Teiras, Graff
this imposing, well-muscled man served Retter Lewis as the store manager and shipping operations head for Callia's. The silver-haired Teiras was also an Alliance agent with contacts in the upper eschelons of the Alliance's command structure. (CRO)

Teirra Parko's Crystal Room
Fitz Roi shot off his antique projectile pistols in this establishment, located in Recardeon, on Rimma. (SWAJ)

Tejha Larel
this portrait of Lady Cjaalysce Beal was painted shortly before her dead. In the portrait, she appeared sad and withdrawn. History revealed that the painting was done shortly after her love, Iann Doaba, exiled himself into the open desert after killing a rival for her love. Cjaalysce only loved Iann, and fled into the desert to bring him back. She died in the desert, but only after locating Iann's possessions. The name of the portrait was an Old Corellian phrase which meant "undying love." (BSS)

Tekar
this sprawling meglopolis was located on Derilyn, and wsa the site of the planet's central spaceport authority. (PG, OE)

Tekba
this Mon Calamari starship Captain with the New Republic was in command of the troopship *Pelagia* when it was destroyed by the reborn Emperor's Galaxy Gun. (EE)

Teke Ro
the blue giant star which is the primary sun of the planet Cona. (SCRE, GG4)

Tekkirl, Flinor
this Alliance scout joined the rebellion a few years before the Battle of Yavin. He searched for worlds which were removed from Imperial notice, yet capable of supporting life. He was very good at his work, but preferred to work alone. He was given the command of the *Atrivis Advancer* for his scouting missions. (CRO)

Tekli
this Chadra-Fan was a student of the Force at Luke Skywalker's Jedi *praxeum* on Yavin 4, training under the tutelage of Cilghal during the Yuuzhan Vong invasion of the galaxy. (BP)

Teklos
this is the civilian version of Nen-Carvon's heavy-duty mobile command base. It differed from the base military model in locomotion: the Teklos vehicle was equipped with repulsorlift engines, where the mobile command base had treads. However, despite its commercial goals, the Teklos vehicle found its way into the fleets of pirates and criminal organizations. Like the mobile command base, it measured 21.8 meters in length, and carried a crew of 5 and up to seven passengers. It was armed with a turret-mounted triple-laser cannon and a pair of concussion grenade launchers. (GG11)

Tekonite
this substance was unique in that it vaporized when bombarded by kinetic energy. Thus, it could be used to sublimate the effects of a collision, as it could absorb some 92 percent of the kinetic energy developed in a crash. (BI)

Tekurr'k
this was a backwater industrial world. (POC)

Tel IV
this planet was covered with dense rainforests. (COG)

Tela
an Alliance transport ship destroyed during the Galactic Civil War while trying to obtain Habeen/Nharwaak hyperdrives. (TIE)

Telak, Kird
this former Imperial scout served the Navy for six years before he became bored with his work. He fled Imperial service and, using the knowledge of trade routes and transportation schedules, became a pirate. The ability to ambush a ship and make off with its cargo came naturally to Telak, who was known to take a number of risks and still come out ahead. He continued to get bored, bu this only served to push him into more and more daring thefts. He is quite obvious in a crowd, with a crown of fuzzy black hair, expensive clothing which has been carefully aged, and a thin goatee and moustache. (TSK)

Telak's Terrors
this pirate group, led by the charismatic Kird Telak, operated from a based in the underground caves of the planet Seltaya. The base itself is located about 100 meters below the surface of the planet, and is sensor- and enegry-shielded. No external armaments are employed by the pirates, since the only visible evidence of the base are the launch bay doors and the sensor arrays. (TSK)

Telanka System
this star system, situated in the Outer Rim Territories, was the location of the Vessar Asteroid Belt. (HAS)

TelBrinTel
this droid manufacturer produced a variety of scientific droids for civilian and military use. (SWJ13)

Telbun
this Kuati term describes a group of selected middle class individuals used as breeders for the Kuati upper classes. Certain members of middle class families are chosen to begin training to be a *telbun*, which involves rigorous screening and intense education in a wide variety of subjects. When an upper class noble chooses a *telbun* - there are male and female *telbun* - the individual becomes the property of the upper class. The *telbun*'s family is well-compensated, but cannot claim any of the upper classes' riches. The child of the union then becomes the heir to the upper class riches. The goal of this arrangement was to remove emotion from the creation of a child, while at the same time eliminating the senseless joining of upper class families through marriage. The *telbun* is subordinate to its mate, and is made to wear heavy red and purple robes that hide their bodies from the public eye. They must wear tall, starched collars and high, cylindrical hats. (WG)

Tele-eye
an outdated form of electrobinoculars, it is a small, motorized telescope. (HSL)

Telega Lake
located on an unspecified planet, this lake was several spectacular waterfalls. Hidden behind the waterfalls was the secret base of the Rodian gunrunner Karbo Jaxx. (HAS)

TeleSonic
this was the brand-name of a series of audio pickups produced by NeuroSaav for use in picking up long-distance sounds. (ROE)

Telesponder
the starship communications device which reacts to inquiries regarding a ship's identification. Also known as a transponder. (HSE)

Telex-Delcor
this corporation produced a number of space skiffs for use at orbital docking and repair facilities. They also produced a variety of starship security systems. (OE, SWJ13)

Telezan
a depressant drug. (COJ)

Telgordo's Pride
this Telgordo Travel starliner was based out Bundim, and made regular runs in Trax Sector during the Galactic Civil War. The team of Alliance agents investigating the construction of an Imperial supply depot in the Bissillirus System were forced to book passage on this ship in order to bypass the Imperial blockade of Bundim and return to Draenell's Point. The only reason they were able to book passage on the ship was that a group of anti-Imperial rebels had hijacked the ship a week before. Although not officially affiliated with the Alliance, the hijackers pretended the Alliance team was a group of tourists in order to get past the Imperial blockade of Bundim. (GMK)

Telgordo Travel
this passenger transport corporation provided luxury and standard-class tranportation for the inhabitants of Trax Sector, during the Galactic Civil War. (GMK)

Telgorn Corporation
1) makers of starship flight computers (QE)
2) manufacturers of transport ships used after the Battle of Hoth (XW)
3) makers of various sizes of portable power cells, denoted in size by letters: A, B, C, and D. (COJ)

Telgorn II lpc
this starship, produced by Telgorn and based on the *Gamma*-class assault shuttle, is sometimes classified as a *Gamma*-class light personnel carrier. It measures 30 meters in length, and was are with four laser cannons. It requires a crew of 5, and can transport up to 40 troops into battle situations. (TA)

Telik
this Imperial Major served as the commander of Colonel Vessery's ground assault forces, during the early years of the New Republic. After Ysanne Isard took control of General Arnothian's TIE Defender operation and began plotting the destruction of Prince-Admiral Krennel, Telik's forces were called upon to assist Rogue Squadron in the infiltration of the planet Ciutric. Unknown to the New Republic, Telik was the agent on Commenor who provided Iella Wessiri with a holdout blaster, after she was captured by agents in the law offices of Wooter, Rimki, and Vass. Telik was impressed with Iella's ability to escape the situation. The Rogues, in the guise of Antar Roat's experimental flight group, agreed to "defect" to join Krennel, while Telik's team worked on the ground to bring down Ciutric's defenses. Telik's team was also in charge of rescuing the prisoners who were held on the *Lusankya*. (IR)

Telindel and Saerlock
famous musicians who performed during the Galactic Civil War. (TME)

Telissa
this Belascan woman was Senator Uta S'orn's personal aide. (DH)

Teljkon System
the planetary system in which the wandering starship known as the Teljkon vagabond was first sighted. (BTS)

Teljkon Vagabond
the name given to the mysterious, 1,500-meter starship that was discovered bouncing around the galaxy about five years before the Yevethan Great Purge. A Hrasskis monitor ship discovered it there, but was unable to track it. The New Republic frigate *Boldheart* also encountered the ship and tried to stop it, but was disabled by the vagabond. When the vagabond showed up near Gmar Askilon about thirteen years after the Battle of Endor, Hiram Drayson and Alpha Blue got involved. They sent a fleet of ships, under the joint command of Pakkpekatt and Lando Calrissian, to Gmar Askilon to intercept it. They found the vagabond to be a five-hulled cratf resembling a raft. It appeared to be lashed together with huge, organic-looking cables. Its outer hull was translucent and apparently organic. The vagabond maintained a twelve-kilometer distance around itself via hidden sensors, and transmitted a high-pitched signal to any ship which entered the twelve-kilometer zone. If the ship didn't properly respond immediately, the vagabond would shoot to disable it while the vagabond jumped into hyperspace. Lando Calrissian, Lobot, R2-D2, and C-3PO discovered that the initial code being sent by the vagabond represented a subset of the Qella genetic code, and sent the remaining code back to the vagabond. They were admitted within the secure zone, and allowed to enter the outer hull. The ferret ship *D-89* tried to enter the secure zone with the same code, but the vagabond had switched to another code. It destroyed the ferret and jumped into hyperspace. Once left to their own

devices, Lando's team discovered that the vagabond's hull was constantly adjusting itself, and was able to repair small breeches by simply closing the gap. Along a section of the inner hull, a huge mural depicted thousands of Qella. The interior walls reacted to physical touch, and various responses were garnered from the ship's many rooms. Many rooms had special keys or sigils in the walls which, when touched, produced Qella music or changed the room's color, shape, or musical sounds. The chemical make-up of the rooms could be altered seemingly at will, with various pores extracting and introducing the gases necessary for its inhabitants to breathe. Any room entered by its normal portal would react to the entrance by turning on lights. It was later discovered, by Lobot, that the vagabond was actually a huge musuem carrying thousands upon thousands of Qella ideas, stories, and data on how to rebuild the Qella race. The ship had been launched when the planet Brath Qella suddenly was plunged into an ice age, in order that the Qella could survive the cataclysm in stasis, until their planet was habitable again. Much of the ship mirrors the Qella genetic makeup, from its internal structures to the base-six algorithms which run it (and are based on the Qella genetic code). The ship was designed with the idea that, after the planet had managed to survive the loss of its moons, the vagabond would return to Brath Qella and restart the evolutionary process. When the vagabond did eventually return - with Calrissian, Lobot, R2-D2, and C-3PO still inside - it allowed Luke Skywalker to join them. Luke's mastery of the Force allowed him to commune with the ship, bypassing the base-six algorithms which baffled Lobot and telling it to let them all go. It then began the laborious process of thawing out Brath Qella and making it habitable again for the thousands of Qella buried under the ice. (BTS, SOL, TT)

Telk, Rab
this man lived in The Clog, on the planet Chazwa, and despised Hahz Fallone for hoarding the wealth of the city. (ND)

Telkadis
this was a forested planet. (COG)

Telkadis Hiding Tree Spider
native to the taku forests of Telkadis, this unusual predatory insect made its home deep inside the wood of the taku. Outwardly, the trees appeared healthy, but inside the tree spiders had carved out their own nest. The females of the species used powerful claws and pincers to dig through the taku to lay their eggs, and then the males followed them in to fertilize them. While in the process of fertilization, the male tree spider emitted a kind of humming sound, which was the only indication that a specific taku tree was infected with spiders. These tree spiders ambushed rodents, such as the volete, when they got too close to the taku tree, injecting the rodents with a potent venom that killed the volete and allowed the spiders to feed on the carcass. These spiders were a nuisance to the loggers and foresters of Telkadis, who would cut down a seemingly healthy tree only to discover a nest of stinging insects. (COG)

Tellaro, Arkle
this small-time smuggler was captured by the Corellian Security Force during the Galactic Civil War. Arkle wnet native after a raid on Velx-Shel, but returned to piloting in an effort to earn and spend his credits. He was captured on a routine run. (HAS)

Telling of the Story
this Kitonak ritual is performed at the end of their day. A single story is created by the adult Kitonaks, with plot twists and stroylines designed to teach the younger Kitonaks the virtues of patience. The story itself is often told in chapters, with each Telling consuming one chapter. (GG4)

Tellivar Lady
a passenger liner that made a regular stop on Tatooine. It is often refered to as the *Tellie*. M'iiyoum Onith lost her seat on the liner because she couldn't pay her passage tax. (TME)

Telltrig-7
a small holdout blaster. (TME)

Telmun Jkarta
this New Republic Intelligence agent provided an in-depth analysis of the Teljkon vagabond, following the efforts of Lando Calrissian and Ejagga Pakkpekatt to locate the mysterious ship. (CTD)

Teloberry
a species of fruit-bearing bush native to the arctic regions of Misnor. (COG)

Teloc Hunters
this famous group of primitive hunters was native to the planet Teloc Ol-sen, where they domesticated bergruutfas for use as mounts. (COG)

Teloc Ol-sen
this planet was known as the homeworld of the bergruutfa species, as well as the primitive Teloc Hunters. (COG)

Telona
this was the fourth month of the Tapani local calendar, which mapped almost directly to the Coruscant local calendar. (PGT)

Telos
this planet was known for its technological innovations. It was a beautiful world, with many natural wonders which drew a steady tourist trade, as well as a great deal of commerce. About twelve years before the Battle of Naboo, the former Jedi Knight Xanatos turned the planet upside down by scheming to rape it of its resources in return for personal power. Only the intervention of Qui-Gon Jinn and Obi-Wan Kenobi thwarted Xanatos' plans, and helped return the planet to its rightful government. (DR, DOR)

Telosian
this was the name used to describe the human natives of the planet Telos. (DOR)

Telsij
this man served as a Lieutenant in the Alliance's Strafighter Command, and was a pilot in Gray Squadron. He was one of four pilots who survived a raid on the Imperial Academy on Carida, just prior to the Battle of Endor. (CCG11)

Telsor
this Corellian Gunship was part of the Alliance fleet sent to Bakura following the Battle of Endor. (TBSB)

Telti
this desert moon orbits an unspecified world far from the galactic community. It has no atmosphere and supports no known life, but was a source of many different metals and ores needed throughout the galaxy. A mining colony was established on Telti, with special environment domes allowing the miners to exist on the moon. The mining colony supported the Empire only under duress, and went bankrupt after the Battle of Endor. Years later, Brakiss established a droid manufacturing facility there, funded by Dolph and structured to produce droids which would explode when hidden detonators were triggered by a remote signal. It was on Telti that Cole Fardreamer, with the help of R2-D2 and C-3PO, exposed Brakiss' part in Dolphs' plans. Brakiss fled the moon, rather than face the New Republic and Luke Skywalker. Luke Skywalker and Brakiss met several years later on Telti, in an attempt to come to terms with each other. The meeting was a failure, and opened the rift between them even farther. (TNR, JUS)

Teltior
this alien race was native to the planet Merisee, in the Elrood Sector. They resemble their neighbors, the Meri, in nearly every aspect, including their blue skin color and webbed fingers. The Teltiors, however, lack the large brow ridge present on the Meris. The Teltiors were also more willing to leave Merisee and travel throughout the galaxy, and many found success as traders or merchants. Although they chose not to brag about it, Teltiors also produced some of the galaxy's most successful conmen. (PG3, AE)

Tem Eliss
this Iyra from F'tral became a prominent and respected professor at the University of Sanbra. His lectures were always in demand, and students were consistently filling the auditoriums. He was very demanding of his students, but was fair and impartial. However, Eliss was also strongly anti-Imperial in his politics, and often spoke out about the rights of alien species. His manuscript, *The University of Sanbra Guide to Intelligent Life*, was written to provide cultural guidelines and to detail the goals and motivations of the species of the galaxy. He tried to remain neutral in his writing, but the Galactic Civil War and Palpatine's pro-human policies often colored his words. COMPNOR tried to halt publication of the document and detail Eliss, but Eliss fled into hiding. He was not seen again on Sanbra, although there have been rumors that Eliss joined the Alliance. The document itself began to appear on student computer networks, and eventually was distributed to over 25,000 nodes on 5,000 worlds. (GG12)

Tema
this Galacian woman was an artisan who was married to the healer Rowi, and was Elan's mother. She was known as a restless spirit to the Hill People, and often traveled to Galu to see the "outside world." During one of her trips, she fell in love with King Cana, and they were briefly married outside of her life with Rowi. She conceived a child by Cana, but kept the child's true parentage a secret when her marriage to Cana was annulled. She raised Elan as Rowi's daugther, but knew in her heart that Elan was Cana's daughter and heir. (MOC).

Tembon, Gaor
this smuggler, slaver, and thief was once an associate of Jarmak, before the latter individual was arrested and sent to prison. (GG10)

Temebiu
one of Munto Codru's more experienced, wealthy families. (CS)

Temm, Jasis
this man was the owner of Hadlress Defense Systems, Ltd., until he sold the corporation for 4.6 billions credits. He then went into the bounty hunting business, preferring to put his knowledge to more "practical" use. (GG10)

Temm, Miat
this woman was a member of Admiral Pellaeon's civilian staff, and was assigned to greet Leia Organa Solo on Bastion when the New Republic first asked for the assistance of the Imperial Remnant in combatting the Yuuzhan Vong. Leia discovered that Miat was Force-sensitive, and adept at blocking off her mind from other Force users. (DTR)

Temora
this businessman was a native of Tun Wala, on Arda-2. He was against the selling of T-6 diodems to the Alliance, and refused Luke Skywalker's request to have a protection system developed to protect Alliance starfighters against Imperial ships which used after-market diodems. He was one of the city's executives. (CSWEA)

Temp-flu
this was starfighter pilot slang for the mental state of mind which overcomes pilots shortly before their tour of duty was up. If they survived long enough, some pilots tried to ensure their continued survival by holding back and not becoming too aggressive. (MBF)

Tempay
this is one of Gacerian's moons. It orbits the planet 180 degrees from the position of its sister moon, Fortay. The two pass completely around Gacerian once every 37.5 days. It was the site of an Imperial scout base, which was maintained even after the Battle of Endor. Loctaed at the moon's north pole, the base lies directly on the terminus line. Thus, it can monitor the planet below, and the open space beyond, from a single location. (PG2)

Tempest
this Imperial-class Star Destroyer was nearly destroyed near Denlathia, about four years after the Battle of Endor. It was carrying the components for an ion cannon, and slipped away from the battle. It managed to reach Garos VI, where it deposited the cannon. (SWAJ)

Tempest Squadron
this was the company name of the walker squadron which was garrisoned at the Imperial outpost on the Forest Moon of Endor, during the construction of the second Death Star. This was an unusual grouping, made up primarily of AT-St walkers, but this was necessitated by the terrain of Endor's moon. The lead AT-AT in the squadron had been refitted with speciallized programs which corrected certain weaknesses exposed at the Battle of Hoth. Many of the squadron's walkers and scouts saw action during the subjugation of the Wookiees on planet Kashyyyk. (CCG10)

Tempestro
this race of sapient creatures was native to the planet known as Koda's World. They are a warrior race, descended from a gentle and proud civilization. Millennia before the Galactic Civil War, the Tempestro's ancestors had a great mastery of the Force and were incredibly spiritual. This belief in a higher power, and a lack of modern technology, left them unprepared for an asteroid strike. The impact threw up a huge dust cloud which exterminated much of the Tempestro civilization. The survivors stored all their knowledge in a stone temple and eked out a meager existence. Those modern Tempestro understand that the temple is important, but have forgotten exactly why. When they were discovered by Krin Koda, he provided medicines to cure a ravaging disease. In return, the Tempestro gave him the Eye of Koda. They resemble large, winged reptiles which can glide great distances. Their heads are long and thin, dominated by sharp beaks and a bony spike projecting from the back of their skull. The edges of their wings are covered with serrated scales. Much of their current civilization is based on the trees of the planet. They are slightly telepathic, a remnant of their former ability to use the Force. During his attempt to gain the powerful Eye of Koda, Dhar Bullwin used his magic to enslave a population of Tempestro, using them to combat a gorup of scouts who were also on the trail of the Eye. (GG8)

Temple Atun
one of the Massassi temples on Yavin 4, Atun was left untouched by the Alliance and the Jedi Students after them. Luke Skywalker wanted to keep the temple in its deteriorated condition so that the Jedi could have a link to the Massassi on which to meditate. He often went there to be alone and reflect on the galaxy. (BTS)

Temple of Fire
one of the ancient Massassi temples on Yavin 4. (DLS)

Temple of Imynusoph
this temple was located on the planet Brentaal. (SWJ13)

Temple of Pomojema
a shrine to the god Pomojema on Circarpous V, and the resting place of the Kaiburr crystal. It is a large, black pyramid, wider than it is tall. It was built from volcanic rock, and was starting to erode when Luke and Leia found it. A statue of Pomojema is located at its center, and the Kaiburr crystal was imbedded in the statue. (SME)

Temple of the Blueleaf Cluster
one of the ancient, elaborate structures found in the jungles of Yavin Four. It was nearly destroyed when Vice Admiral Pellaeon and his fleet of Imperial-class Star Destroyers attacked the temple, thinking it was the primary site of Luke Skywalker's Jedi academy. It houses a huge, crystalline object deep inside its main chamber. This crystal glows and throbs with apparent life, filling the chamber with an eerie blue light. The crystal is oily to the touch, and is charged with static electricity. There are reports that the crystal is filled with the spirits of the long-dead Massassi people, and that their faces can be seen inside the crystal. Luke and Brakiss met here during the Shadow Academy's attack on Yavin 4, but Luke was unable to sway Brakiss from the Dark Side. (GDV, DS, ISU, JUS)

Temple of the Circle
a beautiful building found in Imperial City on Coruscant, it was destroyed in the civil war which ripped the planet apart following the death of Thrawn. (DESB)

Temple of the Je'ulajists
using a corrupted form of the word "geologists," the Kentra created this temple from the wreckage of the *Alpha Kentrum*. It was erected as a reminder to follow the tenets of Sword, Plow, and Spirit set down by Michael Tandre. (SWAJ)

Temple Spire
this was the tallest of the towers which rose from the Jedi Temple on Coruscant, during the last decades of the Old Republic. The Temple Spire was considered the most sacred place of contemplation by the Jedi. (IWE1)

Templeton
a Virujansian Senator rescued from Captivity by the Alliance. (RC)

Temptation Canyon
located on the planet Sriluur, this desolate canyon was known as a home for bandigos. The Weequay population of the planet deserted the canyon and left it alone, believing it was the site of an epic battle between their god, Quay, and the evil water-nymph temptresses who lived in the pool at the deepest end of the canyon. The canyon was also known by its Weequay name, *Uurutche'zediev*. Many believe that the legend of Quay's battle was simply a fanciful description of the first Weequay attempt to get past the bandigos which live in the canyon, in order to get to the fresh-water spring at its end. The ancient Weequay had erected a temple midway through the Canyon, in order to help keep the water nymphs from returning and to warn travelers of their possible presence. The temple was later taken over by Ujin Voli as a base of operations. (SSR)

Tempter
also called the Endorian treesnake, the tempter would stick out its furred tongue and wagit around, as if the tongue were a wounded snake. Whenever a scavenger came to eat the "snake," the tempter would strike at the scavenger with its long neck, grasping the scavenger and eating it whole. (ISU, E1A7)

Temquill, Blair
this woman was born to one of the lesser nobles of House Tagge, and led a pampered life until her father became involved in politics. He hated the Empire, and sent a large part of the family fortune to the Alliance, to help fund their efforts on Ralltiir. Unfortunately, Lord Tion took control of that planet, and the Temquill fortune was lost. Blair, suddenly plunged into near-poverty, left home and traveled to Coruscant. She took with her all the credits she could get from the remaining family funds, and traveled the galaxy under a series of pseudonyms. She visited all the best locations, traveling as inexpensively as she could while still maintaining her stature as a noble woman. (HR)

Ten Cousins
this geological rock formation was located in the deserts of Nam Chorios, outside Hweg Shul. Ten immense crystal towers were arrayed in a loose circle. Much of the crystal was formed from Spook Crystal, giving the formation an intense power. (POT)

Ten Dorne
this Sluissi served under Admiral Ackbar during the development of the B-Wing fighter as part of Project Shantipole. She is generally credited with being one of the early developers of the shear-plane mode used to defeat a tractor beam. After barely escaping Imperial forces, she decided that being a member of the Alliance was not good for her health. She defected, and began selling information about the Alliance to the Empire shortly before the Battle of Endor. It was believed she was working at the Imperial shipyards near Vosteltig, but the yards were too well-defended to obtain better information. (WBC)

Ten Mile Plateau
a favorite tourist attraction, found in the rugged outback of the planet Ord Mantell. The bounty hunter Skorr maintained a bsae there, during the early years of the Galactic Civil War, hidden in an abandoned warehouse and loading station. After the death of Emepror Palpatine at Endor, the land surrounding the plateau was set aside as a preserve for the Mantellian Savrip. (MTS, CSW, HT)

Ten Numb
this Sullustan joined the Alliance as a starfighter gunner, and eventually earned a position as a pilot. Ten Numb served the Alliance during the Battle of Endor by piloting Blue Five as part of the Blue Squadron of B-Wings. (CCG11)

Ten-Abu Donba
this Bendu high priest led the monks who lived in the Andobi Mountains of Ando Prime during the last decades of the Old Republic. Donba was also the honorary starter of the various podraces which wound their way through Ando Prime's frozen climate. (RAC)

Tendau Bendan
this Ithorian was an Old Republic Senator when Queen Amidala moved for a vote of no-confidence in the abilities of Chancellor Valorum. (IG1)

Tendo
this Mobquet transport was part of the Imperial supply fleet that was ambushed by the Alliance before it could rendezvous with the *Corrupter*. The Alliance tried to force the *Imperial-II* class Star Destroyer out of battle by cutting off its supply lines. (XWA)

Tendo System
this star system was a known hangout of the Rior maniac Stalnus. (WBC)

Tendril Tree
a large tree grown for its tasty nuts. The tree's wide foliage also make it a perfect shelter. (TME)

Tendril-moss
this shaggy moss is native to the planet Talasea. (XWN)

Tenek
this forested planet was the primary world in the Mis-Tenek System, and was known for its unusual population of plant and animal life made up of large concentrations of metal, such as the vinna tree and the raen sovra. Because of the menace posed by the raen sovra to starships, the Mis-Tenek System was quarantined to prevent any of the worms from gaining access to the rest of the galaxy. (COG)

Tenidit

this freshwater plant is found on the planet Hirsi. Its leaves are fashioned into sleet-fitting garments by the Qwohogs. (GG12)

Tenloss, Bandar
this man was the founder of the original Tenloss Coalition. It was Bandar who established the idea of the *leukish*. (GG11)

Tenloss Coalition
this small criminal organization became the basis for the Tenloss Syndicate. It was based on Bajic Sector, and specialized in kidnapping and the occasional slave shipment. The Coalition was based on the planet Verisin. (GG11)

Tenloss Syndicate
this criminal organization was based in the Baji Sector during the Galactic Civil War. For much of that period, they were an offshoot of Black Sun. They held sway in over sixty Outer Rim star systems, and controlled over a dozen front corporations in areas such as entertainment, cargo transport, and business management. Tenloss specialized in gunrunning, extortion, and smuggling. After the Battle of Endor, Tenloss quickly expanded as the Empire lost control of many sectors of space. By the time Grand Admiral Thrawn returned from the Unknown Regions, Tenloss had taken control of criminal activities in Astal, Dail, Lol, and Skine Sectors. (SE, EGV, GG11)

Tenric
this man was an Imperial Sergeant, and worked as a security Inspector at the Rantine Space Station. Although he was loyal to Governor Resuunm he was disgruntled with his career and strove to better himself. (POC)

Tensiger
an Imperial soldier, in command of the 6th regiment that helped turn the Battle of Picutorion. (ISB)

Tentacle Bird
native to the planet Pelemax, in the Colonies Region, this bird was used in ancient times as a mount by Pelemaxian warriors. Modern-day Pelemaxians have domesticated these avians for use as beasts of burden. Tentacle birds were flightless, having a pair of blue-green tentacles in place of wings. These tentacles were prehensile, and could be used to swing from tree to tree. These birds emitted a piercing war-cry just before attacking their prey, a sound which served to unnerve the intended victim. The average tentacle bird stood just over two meters tall, and the span of their tentacles reached up to three meters. (COG)

Tentacle Fern
this plant is native to the swamps of the planet Naboo. (IG1)

Tentacle-bush
a low-growing plant which has tentacle-like appendages which it uses to capture rodents for food. They are found on Arzid. (PDS)

Tentacle-cactus
a large, mobile succulent much like the cactus on Earth, they can be trained to perform minimal tasks. (JS)

Tentase, Parla
this Kiffu often travelled on the *Kuari Princess*, being a veteran of many cruises and preferring the comforts of the *Princess.* She was aboard the *Princess* when it was hijacked by the Riders of the Maelstrom. (RM)

Tente
this form of duel was recognized by the Phosphura Belt Pirates, and was settled quickly. The duel was over when the first blow was landed, when first blood was drawn, or when one of the combatants became unconscious. The exact details were agreed to by the duelists. Killing an opponent was forbidden in a *tente* duel, and those beings who killed their opponents were often marooned on a barely-inhabitable moon. (PP)

Tenth Battle of Zehava
this struggle, between the Daan and the Melida, for control of the city of Zehava was generally regarded as the bloodiest of all the wars they waged. Burial vaults containing the dead from this battle were breeched by the Daan when they expanded the tunnels and drains below the city to gain access to Melida-held areas. (DOD)

Teopari
this creature was a predator known for its smooth, fluid motion when stalking its prey. (DTO)

Tepine, Qell
a native of Coruscant, Qell Tepine was the leader of the mercenary group known as Star's Nova. Tepine and Star's Nova worked exclusively for the Alliance during the Galactic Civil War, but better money could be found after the Battle of Endor. During his employment by the Alliance, Tepine developed a network of informants within the military, and used them to steal critical information from the New Republic. This made him doubly dangerous to the Republic, for it gave him access to the Republic's databases, and gave him a way to make a lot of credits selling military secrets to the highest bidder. (WBC)

Teprimal
this New Republic Captain served as a flight instructor working under Colonel Atton Repness. Teprimal was also a high-ranking member of Repness' blackmarket sales force, and often arranged for the pick-up of supposedly lost starfighters for later sale to private concerns. (IF)

Tequa Bush
native to the planet Joralla, this plant produced some of the most flavroful berries on the planet. (PG1)

Teradoc
a tyrannical despot active in the early years of Leia Organa Solo's reign as New Republic Chief of State, Teradoc sought to restore the Imperial New Order to the galaxy. He was constantly trying to win control of the remaining Imperial fleet from High Warlord Harrsk, and he used his crimson-colored fleet of Victory-class Star Destroyers to take out Harrsk's flagship, the *Shockwave*, during Harrsk's talks with Daala. Like many of the surviving warlords, Teradoc had grown fat and lazy by the time Daala convened the warlords at Tsoss Beacon. And, like the other warlords, he perished at Tsoss Beacon when Daala and Pellaeon poisoned them all. (COJ, DS)

Terak
King of the Marauders on Endor, he was talled and stronger than the other Marauders. He was obsessed with finding "The Power," which he felt was the key to the ancient scroll he possessed. The scroll held plans to a starship, which Terak desired to built so that he could terrorize the stars. He enlisted the witch, Charal, to help him find the power. When Noa and Salek crashed on Endor, Terak captured Salek and tortured him, trying to find the location of Salek's ship and its crystal oscillator. This was what Terak belived to be "The Power." Later, he killed most of the Towani family while trying to obtain the oscillator from their shuttle. Having obtained it, though, Terak had no idea how to use it. He tried to make Cindel tell him how it worked, but she was unable to. When Cindel retrieved the oscillator and liberated the Ewoks held by the Marauders, Terak had Charal turn into a bird to lead him to the humans, and kept her magic ring to guarantee her compliance. This proved to be his downfall, for Wicket struck the ring with a stone, causing it to flare to life, burning Terak to death. *Terak was portrayed by Carel Struycken in* Ewoks: The Battle for Endor. (BFE)

Terandi
this Daan was a native of the Garth settlement in Zehava. He died fighting in the Battle of the Plains, during one of the many struggles to control the city of Zehava. (DOD)

Teras Kasi
translated into Basic as "steel hands," this weaponless martial art was created and perfected by the Bunduki. (SE)

Terax
this red giant is one of four stars that are located at the center of the Opiteihr System. (TSK)

Terbulus Cloak
this is the ceremonial cloak worn by the members of the dominant culture of the Pan-preneur race. (SWJ8)

Terdon
the terdon is the material used to generate power in repulsorlift engines. (CFG)

Tere Metallo
this Riileb was to be the wearer of the ClanRing on her homeworld of Riileb, but was captured and sold into slavery by a jealous sister. She managed to escapem and became a smuggler who worked with Matt Turhaya on Kabaira. (SWJ13)

Tereb Ab'Lon
a Bothan diplomat who was monitored by the Empire because they suspected, but could not prove, that he was an Alliance supporter. Ab'Lon was, in fact, secretly working for the Alliance. He was killed before he could deliver secret fleet schedules to an Alliance cell in the Tao-Grant System. (SWAJ)

Terecon
this long-bodied reptile was native to the planet Essowyn. Measuring up to eight meter in length, and standing a meter at the shoulder, the terecons were the only natural enemy of the huge hoska. Terecons were burrowers, hiding themselves in shallow pits and ambushing the hoska when they moved past. (PG1)

Terend Council
this was the basic form of government used by the Ugnaughts. The tribe which were transplanted to Cloud City developed their own localized form of Terend Council. (GG2)

Terenthium
this natural element was combined with desh to produce a super-light allow which was used by OmoTact Corporation to manfuacture skyships like the Roahks 7m. (GG2)

Terephon
part of the Hapan Cluster, this planet is homeworld of the amazon guards employed by Isolder. It is located in the Transitiory Mists region of the Cluster. (CPL, CTD)

Teres, Roget
this identity, used by Pike Angeles, was an Imperial Commander. (CRO)

Terhaari
this is the sole moon which orbits the planet Berchest. It exhibits a strong tidal pull on the planet, making the seas of Berchest quite active. As a result, much of the planet's coastline has been eroded to reveal beautiful crystalline formations. (TTSB)

Terkuss
an Imperial assault trooper serving under General Covell during Thrawn's reign of terror, Terkuss hailed from the planet Plesstil. (DFRSB)

Terlou, Tel
this Imperial Major served the Bureau of Taxation as an investigator. He was in charge of the investigation of the Estaria Central Starport, during the height of the New Order. (HAS)

Termagant
this Imperial Strike-class cruiser was part of the Warlord Zsinj's fleet. It was part of the group that was sent to the Alderaan System to ambush the bacta convoy headed to Coruscant from Thyferra. The lead ship of the group was an unidentified Super-class Star Destroyer, and it destroyed the convoy before Rogue Squadron arrived. However, the *Termagant* was attacked and destroyed by the Rogues. (KT)

Terman Station
the Black Sun pilot Kalend Thora was nearly assassinated while laying over on this station, which was located along the Sisar Run between Sespe and Sriluur. The Station was roughly twice the size of Nwarcol Point. During the Galactic Civil War, Terman Station was run by Kilon Tarlok, who spent much of his time repairing the aging station. Although local legends said that Terman Station was built millennia ago by the Hutts, Kinsa Doroturo later discovered that the station was actually one of the orbital fortresses built by Xim the Despot. It was abandoned after the Third Battle of Vontor and left idle. (SSR)

Terminator
1) one of the Imperial-I class Star Destroyers originally assigned to intercept the pirate ship *GrimDeath I* (SWSB)
2) an Imperial frigate that was assigned to intercept the Mon Calamari cruiser *Cathleen*. (XW)

Terminax
this small droid manufacturer produced the TX-1118 series of assassin droids. (WSV)

Terno
this Kitonak musician was a vital member of the Alliance in the Minos Cluster. He regularly traveled with his band between Adarlon and Yelsain. (GG6)

Terno, Vel
this Imperial Colonel was placed in charge of SilverWing and GoldWing Squadrons, part of the defense network for space platform 2LC/Blue in Darpa Sector during the Galactic Civil War. (FOP)

Teroenza
this t'landa Til was employed by Zavval the Hutt to act as the Most Exalted High Priest of Ylesia. In this position, he was actually in charge of obtaining slave labor to process the Hutt's spice for distribution. Teroenza maintained a lavish suite of offices, and used his resources to amass a wonderful collection of artifacts from across the galaxy. His art collection was extremely valuable, and he kept guards posted at all times. It was Teroenza who sent out a request for a pilot to transfer Ylesian colonists to and from the planet, as well as transport spice to the Hutts. He chose Vykk Drago, who was actually a young Han Solo. While Solo was quite good at flying starships, when he learned of the spice and slaving operations he plotted to breka free of Teroenza's employment. Working with Bria Tharen, Han managed to destroy a major processing facility and escape, but not before stealing much of Teroenza's art collections and killing Zavval during his escape. Teroenza was forced to put out a bounty on Drago. Han never was catpured, and Teroenza became increasingly disgruntled with Besadii's leaderhsip. Following Zavval's death, Kibbick was placed on Ylesia as a figurehead, answering to Aruk and Durga. Teroenza worked with Jabba and Jiliac to assassiante Aruk, and Teroenza himself murdered Kibbick. However, his part in the death of Aruk was discovered by Durga, who employed Boba Fett on a priority bounty to kill the beast. Teroenza managed to survive the initial stages of the Battle of Ylesia, and nearly captured Bria Tharen and Han Solo when Fett appeared. He killed the t'landa Til and removed its horn as proof for Durga. (TPS, THG, RD)

Terpfen
a Mon Calamari, and Ackbar's chief starship mechanic. When the Empire invaded Calamari, he was captured and sent to Carida for Imperial reconditioning. While there, his brain was surgically altered to remove loyalty centers. He was then used by the Empire to build star-ships, and was allowed to escape during a Rebel attack. He has been used as an Imperial spy since then. He was responsible for sabotaging Ackbar's B-Wing shuttle, which crashed into the Cathedral of Winds on Vortex. He was also responsible for planting a homing beacon on the ship Ackbar took to the planet Anoth, and he relayed the coordinates to Furgan, who used them in an attempt to kidnao Anakin Solo. A great battle ensued on Anoth, but in the end baby Anakin was rescued. Furgan tried to escape, but Terpfen used one of the MT-AT's to destroy Furgan. Terpfen later returned to Calamari to help rebuild the planet's floating cities. (DA, COTF)

Terqu, Melin
this man served as the deck officer of the main hangar on deep-space platform 3DC/Green, directing traffic for the Alliance. (HAS)

Terr'skiar Pass
this hyperspace trade route, established in the last century of the Old Republic, passed by the Bissillirus System. (GMK)

Terra Derida
this Phindian woman was Baftu's assistant. She was in charge of securing the Syndicat's stronghold in the city of Laressa. She also was suspicious of Duenna's loyalties, but kept the Phindian woman in check with continued threats of renewal. It was later revealed that Terra was the sister of Guerra and Paxxi Derida. She had been "renewed" by the Syndicat at the age of eleven, and retrained by Baftu himself to be a member of the Syndicat. Her mother, Duenna, joined the Syndicat in hopes of returning her original memories to her, but Terra was not strong enough. Terra opposed Baftu's proposed alliance with Prince Beju of Gala, fearing that the Prince was getting more than the Syndicat, and that Baftu was spreading his power too thin. Baftu ignored her, even when she recognized that the Prince Beju who arrived on Phindar was really Obi-Wan Kenobi in disguise. When Baftu discovered that the Syndicat treasury was gone - having been recovered by Qui-Gon Jinn and the Derida brothers and returned to the Phindians - he accused Terra of stealing and covering the theft up by blaming Beju. Baftu had her executed on the spot. When her body was discovered later by Guerra and Paxxi, she died in their arms with a flood of memories about them. (HP)

Terra-tower
this was the primary form of outpost construction used by the ExGal Society. A terra-tower built upon the natural beauty of the planets the Society used to monitor extra-galactic activity, and only intruded on the planet's natural environment enough to support its sensors and communications requirements. These outposts often resembled walled forts, built to keep out the often-savage wildlife of frontier planets. (VP)

Terrain-Following Sensor
a starship component which, when used in a planet's atmosphere, monitors a destination's location and guides the ship toward is using various terrestrial formations as guidemarkers. It can be set to fly as near or as far from the ground as desired. (HSE)

Terrarium City
this architectural wonder, located on the now-destroyed planet of Alderaan, was created from a natural depression in the plains of the planet. The depression was deepened, expanded, then sealed to prevent any industrial waste from leaking into the earth. The depression was then filled with a liquid polymer to the level of the first section of the city. The polymer was allowed to harden, then modified battleships used their lasers to carve out the section into a series of open spaces. A three-dimensional pattern was programmed into the weapons systems of the battleships, creating the intricate floorplan envisioned by the city's designers. When one level was done, more polymer was added and etched by the space-borne lasers. In this manner, eighteen layers of living space were created in Terrarium City. Although the lasers served to harden the polymer while carving it, the polymer could be later reshaped if the inhabitants so desired. Thus, much of the city's population could create their own artwork by manipulating the walls of their dwellings. The entire city was capped by a transparent sheet, from which sprouted a number of thin spires used as turbolift shafts and waste elimination systems. (ISU)

Terrberry
grown on the planet Parein II 4, this berry is fermented with various other ingredients to create Daranu. (GG9)

Tereene
this droid manufacturing corporation produced the Brainiac series of controller droids during the New Order. (SWCP)

Terrefel
a Hapan term referring to the Selab wisdom tree. (CPL)

Terrijo System
Han Solo and Lando Calrissian, realizing that a homing beacon has been attached to the *Lady Luck*. prior to their departure from Coruscant to New Cov to meet Niles Ferrier, stop off in the Terrijo System to drop the homing beacon there. This system is located between New Cov and Pantolomin. (DFR)

Terrik, Booster
a native of the planet Corellia, Booster was a smuggler and a starship pilot for hire. He was the original owner of the star yacht *Pulsar Skate* which he used in his endeavors. Following the death of Wedge Antilles' parents on Gus Treta, Booster helped Wedge hunt down the pirates that caused the incident. They never found them, though, because Hal Horn caught up with Booster and sentenced him to five years in the correctional facility on Kessel. When Booster got out, he made sure that his daughter, Mirax, was able to work on her own within the law, so that she wouldn't suffer his fate. When she became involved with Rogue Squadron - and specifically Corran Horn - Booster found himself assisting the son of the man who imprisoned him. Booster did much of this for Wedge's benefit, and was more than amenable to creating a smugglers' haven in the space station orbiting Yag'Dhul, in an effort to keep the Rogues hidden after they resigned their commission to the New Republic. Booster worked hard to make the station defensible, and even installed several operable but non-functional weapons implacements. He even found proton torpedoes and concussion missiles for the Rogue's X-Wings when none were available. In a bold plan, the Rogues left the station undefended and tried to draw Ysanne Isard's forces into a trap. Booster's false defenses led the *Lusankya*'s Captain Joak Drysso thinking that he was coming under fire from nearly 500 missile launchers and forced him to flee. The short battle led Booster to capture the Star Destroyer *Virulence* when Ace Squadron was dragged out of hyperspace by the gravity shadows of the station and the huge *Lusankya*. Booster convinced Lakwii Varrscha that the Aces were part of his defenses, and she surrendered. Booster and the Aces then took the *Virulence* to Thyferra and helped turn the tide of the Battle toward the Rogues. After this heroism and smart thinking, Booster asked for the *Virulence* in return. Airen Cracken balked at first, but Corran Horn cited an obscure salvage law that required Cracken to acknowledge Booster's right to ownership. This surprised Booster, coming from his sworn enemy's son, but that surprise was quickly overshadowed by Mirax's engagement to Horn. Talon Kaarde helped swing the deal by removing the weapons on board and selling them back to the New Republic. Booster obtained the stripped-down *Virulence*, and renamed it the *Errant Venture*. He then gutted the ship and turned it into a huge, floating, general store for

smugglers and other pilots. For many years, Booster was unable to turn a profit from the ship, and spent most of his credits just keeping it running. He was recruited by his daughter and Iella Wessiri during the investigation into the whereabouts of the *Lusankya* prisoners, and they discovered several of the plots laid out by Ysanne Isard's clone against Rogue Squadron. However, they were too late to rescue the X-Wings from Distna. They did manage to recover Wes Janson and Asyr Sei'lar, both of whom survived. They kept the secret of their survival when Mon Mothma announced that Rogue Squadron had been destroyed. Janson was returned to Coruscant, though Asyr asked to remain "dead" in order to help change Bothan society. When Borsk Fey'lya approached Booster with a job offer, Booster listened until he discovered that Fey'lya was looking for a Bothan body to take the place of Asyr's in the tomb of the Bothan Martyrs. Fey'lya hinted that any body, even that of a criminal assassinated by one of Booster's people, would suffice. Booster was appalled, and beat Fey'lya to within an inch of his life to show his disgust. Booster later told Iella that he'd rather have Fey'lya as a direcgt enemy, rather than as a player sneaking around in the shadows. Booster was again called upon to assist the New Republic, when the existence of the Camaas Document was revealed. Booster and the *Errant Venture* were recruited to become the *Tyrannic*, as part of a ploy to recover a copy of the document from Yaga Minor. They were nearly captured in the attempt, as the Imperial forces knew that the *Tyrannic* was cloaked over Bothawui. However, the intervention of Admiral Pellaeon swayed the battle to the Republic's side, and the group escaped. (XWN, BW, SOP, VOF, IR)

Terrik Horn, Mirax
a native of the planet Corellia, she was part of the crew of the *Pulsar Skate*. When the *Skate* was intercepted by the B*lack Asp* in the Chorax System, she assisted in the rescue of Corran Horn. When she discovered it was Corran she had rescued, she was not happy. It was Corran's father who had sent her own father to Kessel. She often stayed with the family of Wedge Antilles when her father was on a dangerous run. Later, when her father tried to help Wedge Antilles track down the pirates that were responsible for his parents' deaths, Wedge and Mirax became good friends, almost like a brother and sister. When Booster was sent to the Spice Mines of Kessel, Mirax was not yet of legal age. However, that didn't stop her from taking over her father's businesses, using her own business sense to turn the operation into a profit-generating endeavor just slightly on the illegal side. Later, Mirax often helped the Alliance and the New Republic, by smuggling supplies and weapons to Alliance bases. She was an instrumental part of the plan to convoy bacta from Thyferra to Coruscant during the Krytos crisis, but was not part of the convoy when it was destroyed in the Alderaan System. Instead, she and Liat Tsayv had taken a sample of the bacta in the *Pulsar Skate* to Borleias for examination. The sample eventually made its way to Qlaern Hirf, who used it in the creation of rylca. Mirax reappeared on Coruscant shortly after Tycho Celchu's trial was called off. During the time leading up to the Bacta War, Mirax became increaslingly in love with Corran, despite their familial differences. When Corran asked her to marry him, shortly before the Battle of Thyferra, she quickly agreed. They were married on the *Lusankya* by Wedge Antilles, in the wake of the battle, in order to make sure that Booster didn't have his say. Then, they were married in an elaborate ceremony on Coruscant. While Corran continued to fly for Rogue Squadron, Mirax started her own import/export business, convincing people that they needed goods that weren't really necessary. During the Republic's struggle with Grand Admiral Thrawn, she used the business as a cover to fly supplies to, and rescue refugees from, worlds Thrawn had subjugated. When Leonia Tavira started her pirate raids, Mirax appealed to the Republic to let her help catch the young woman, for it would help free Corran up to begin thinking about having a child. However, she was captured shortly after her mission began on Nal Hutta, when the *Jensaarai* were able to read her intentions. She was held on Suarbi 7/5 until rescued by Corran and Luke Skywalker. (XWN, KT, BW, IJ, IR)

Terrik, Mod
an Imperial Captain, Terrik was in charge of training Davin Felth and the other stormtroopers destined for Tatooine, as part of the search effort for R2-D2 and C-3PO. Terrik's bald head helped him stand out from the rest of the recruits. Terrik was known in Imperial circles as a fearless, highly motiviated leader who was willing to sacrifice his troops. Once on Tatooine, Terrik was placed in charge of the Deserts Sands Zeta squadron, and led the attacks on the Jawa sandcrawler and the Lars homestead. These attacks angered Felth, who continued to grow more disgusted with the Empire. When Terrik ordered his troopers to fire on Han Solo and the *Millennium Falcon*, Felth used the opportunity to shoot Terrik in the back, claiming that Terrik was a victim of the crossfire. (TME, CCG2)

Terril Base
this Imperial Navy base was located in the city of New Calamar, on Esseles. (FOP)

Territorial Fleet
a fleet of 24 Imperial-I class Star Destroyers. (SWSB)

Territory Roulette
a game of chance favored by Lando Calrissian. (HTSB)

Terrlarn
this famous gunslinger was killed in a duel with Uul-Rha-Shan. (CSA)

Terror
the Super-class Star Destroyer commanded by Admiral Sarn, the *Terror* was used by Darth Vader as the command ship during the V38 development project. It was destroyed by Rookie One and Ru Murleen, just before they destroyed the Imdaar Alpha development station. (RA2)

Terrup
this Impreial escort carrier was part of the fleet which patrolled the Killaniri System during the Galactic Civil War. (PG1)

Terry
a group of Imperial cargo ferries operative during the Galactic Civil War. (TIE)

Tershenko, Griv
this Lietuenant with the New Republic Intelligence agency was assigned to the Special Threats group, and was the primary source of data on the Yevetha and the Duskhan League. (CTD)

Tersish g'loc
this Sullustan phrase translates into Basic as "to fix them once and for all." The phrase was used when talking about defeating an opponent, and eventually became the motto of the galaxy's fixers. (GG11)

Terter
this podracer was forced out of the Boonta Eve Classic by Sebulba, when the Dug threw a piece of scrap metal into his pod's engines. *Note that the novelization of* The Phantom Menace *names this podracer as Mars Guo*. (JAS)

Tertian
this ore is found on the planet Varn, in underwater veins covered by fraca ore. (VOF)

Teru
this Imperial Commander was in charge of the garrison and supply depot located on Kirtania, during the height of the Galactic Civil War. (SWJ1)

Teruk
this title is bestowed upon the leaders of the individual Th'iruckai tribes. (GMS)

Tervig
this species was put on trial - in front of the Galactic Court - for selling Bandies as slaves. Both species are native to the planet Tervissis. It was also believed that the Tervigs faked a holo-transmission of Leia Organa-Solo, following her disappearance in the Chorios System during her meeting with Seti Ashgad. The transmission was poorly done and quickly recognized as a fake. (POT)

Tervissis
this planet is the homeworld of the Bandie and Tervig races. (POT)

Tervo, Shil
this man was a collaborator of Walex Blissex, and was known as the chief designer of the Lantillian Short Hauler. When the Lantillian ShipWrights corporation was bought out by TaggeCo., Tervo and many of his colleagues were summarily fired. Tervo went on to join Kuat Drive Yards, and was a key member of the design team which worked on the *Eclipse*-class Star Destroyer. (SS)

Tesc, Dynba
this young woman was a college student at Garqi Ag University when she was captured by Prefect Mosh Barris during an anti-Imperial demonstration. She didn't understand the game she was playing, until she was eventually rescued by Corran Horn. Horn, posing as Eamon Yzalli, had her freed from Barris' prison so that she could pose as Kirtana Loor. She was to gather all her resistance confederates and bring them to liberate the *Star's Delight*, just as Kirtana brought the crew from the prison. She fled from Garqi with Horn, in an effort to escape the Imperial persecution on the planet, and met Captain Dromath. They fell in love and got married, having a son named Rade before Dromath died in the battles against Grand Admiral Thrawn. Dynba returned to Garqi after his death, but was killed in the initial stages of Yuuzhan Vong invasion of the planet. Her legacy lived on in her son, Rade, who opened her storehouses of supplies and weapons and started an underground resistance against the Vong. (TFE, DTR)

Tesfli Piercer
this species of flying insect was native to the planet Gorsh, and was known to carry the "rotting disease." (PG1)

Teshek
this herd beast is native to the planet Carosi XII. (PG2)

Teshik
this Imperial Grand Admiral was in command of the fleets which patrolled Darpa and Bormea Sectors during the height of the New Order. Emperor Palpatine personally charged Teshik with security in the Ringali Shell, and threatened to execute Teshik if the situation with the privateer vessel *Far Orbit* wasn't resolved. (FOP)

Tessek
a Quarren who was one of Jabba the Hutt's Chief Lieutenants at his palace on Tatooine. Tessek was involved in a number of intrigues. He was working with Prefect Talmont in a plot to kill Jabba, while secretly bribing Talmont's men into killing both Jabba and Talmont. He would then sell any and all of Jabba's criminal empire to Lady Valarian. He planned to keep most of Jabba's "clean" business operations for himself. He had already manipulated many of these businesses into lucrative ventures, with Jabba's blessing. It was Tessek, however, who handled their day-to-day operation, not Jabba, although Jabba was the one listed as the owner.
Tessek had managed to bribe into employment many of Jabba's henchmen, including Ree-Yees, Barada, and many of the Weequays. However, when Tessek encountered a disembodied B'omarr monk who seemed to known all of his plans, Tessek began to panic. He had planted a bomb on Jabba's supply skiff, which he would explode when Jabba left the palace. His plan was to have Talmont intercept the barge at Jabba's Mos Eisley warehouse, where both would die. However, the presence of Leia Organa and Luke Skywalker in the palace put many of Tessek's plans in disarray. He tried to warn Jabba of the danger posed by the Alliance, hoping to keep the Hutt in Mos Eisley. Jabba, though, began to distrust Tessek, and ordered him to accompany the sail barge to the Pit of Carkoon. Tessek was trapped. It was Tessek who finally put all the pieces of Luke Skywalker's plan to free Han Solo and destroy

Jabba, but the only audience he could find to hear him out was Ephant Mon, who later linked Tessek to an Imperial plot to destroy Jabba. Tessek tried to escape the palace, but he was intercepted by Ortugg, who held him in the palace until Jabba was ready to depart. Jabba then demanded that Tessek stay near him. When Skywalker's plan went into action, Tessek played along with it, shooting a Weequay who would have stopped Leia from strangling Jabba. Tessek managed to escape Jabba's sail barge before it exploded, and returned to the palace. There, he was captured by the B'omarr monks and his brain was disassociated from his body. As an acolyte, he learned that he had more in common with Skywalker, Organa, and Han Solo than he did with Jabba's ilk, and found the true meaning of freedom. (XW, MTS, TJP)

Tessera
this Imperial shuttle was part of the ship complement of the Star Destroyer *Vengeance*. Captain Thrawn used it to travel planetside. (GOF8)

Tesserahedron
this pirate ship was a modified PB-950 patrol boat, owned by a group of Duros until it was purchased by their astrogator, the Givin Chrag'mak'al. Chrag'mak'al quickly ousted the Duros crew and manned the ship with Givin officers. (PP)

Tesslar
this orphan found work as a thief, stealing speeders for Shamel during his teens. Once Tesslar learned how to use a blaster, however, he left Shamel's operation and became an Imperial bounty hunter. He detested independent and guild-aligned hunters. (GG10)

Tessra, Lun
this Imperial Captain commanded the 37th Imperial Fighter Wing aboard the *Abrogator* during the early years of the New Order. He was in command of the fleet which subdued the Lortan fanatics during the Reslian Purge. However, his pilots felt no loyalty to him during the battles because Tessra was a few weeks from completing his tour of duty, and held back in order to avoid being killed. His place as leader of the 37th was eventually taken by Soontir Fel, and Tessra was given command of a group sent to destroy several Alliance outposts. However, many of his missions ended in failure, and he was re-assigned to the 37th. Fel stepped aside to allow Tessra to take command, while Fel opted to remain a pilot. (MBF)

Tessus
this Alliance Corporal was the chief of security in Neskroff, on the planet Isis. (IC)

Test of Ascension
this is the Wookiee coming-of-age test in which a young male must pass three trials. In the first, the Wookiee must build his own bowcaster. In the second, the youth must track and kill a scuttle-grazer. The final test requires the Wookiee to kill a katarn without the help of another. (TT)

Testa
this was the capital city of the planet Rutan, and the site of the royal palace of the planet's King. (SP)

Testarr Sector
this area of the galaxy was roamed by the bounty hunter Yarr Gatonne during the early years of the New Republic. (WBC)

Testing Screen
this device, developed by the Jedi Council, is used to test the telepathic abilities of Jedi trainees. It had no buttons or controls, and was manipulated solely via the Force. This assured that a trainee couldn't oversee what the Master was doing, and guess at a correct answer. Using the screen, a Master could project into it a succession of images, which the trainee would have to interpret via their connection to the Force. (SW1, IG1)

Teta
this strong-willed female warrior conquered the system of stars and planets now known as the Empress Teta system. In what historians refer to as the First Unification Wars, Teta conquered seven major systems and their primary worlds, including the Koros System. She moved her seat of power to Cinnagar, and ruled with an fair but strict hand some 5,000 years before the Battle of Yavin. She was aided in her unification of the systems by the Jedi Knights, who realized that stability in the region would allow it to join the galactic community and benefit from trade and commerce. She was assisted by Memit Nadill and Odan-Urr, whom she trusted implicitly. So, when Odan-Urr had a vision foretelling the rise of the Sith Empire, Teta believed him and took him to Coruscant to tell the rulers of the galaxy. When they laughed at him and believed him to be an impulsive young Jedi, Teta returned to Cinnagar to prepare her worlds for the attack. Shortly before the Sith rose up, Jori Daragon returned to Cinnagar and was shot down over Teta's palace. The arrival of the frightened young woman only hardened Teta's resolve to protect her worlds. In what became known as the Great Hyperspace War, the Tetan forces – led by Jori Daragon, using information provided by her brother, Gav – soundly defeated the Sith fleet near the Denarii Nova. She rewarded Jori by giving her the rights to own and operate Aarrba the Hutt's starship repair facility. Teta was succeeded by a number of heirs, but over the centuries the government became fragmented. (DE1, GAS, FOSE, SWJ14)

Teta's Knives
this pair of bejeweled blades were used by Empress Teta herself, as her preferred hand weapon. These knives were considered part of the Tetan Crown Jewels, but were among a small portion of the treasure which was lost over time. (SWJ14)

Tetan Crown Jewels
this collection of bejeweled artifacts contained the ceremonial headdresses and heirloom gemstones once held by Empress Teta

herself. Over the millennia since her death, most of the items were recovered and returned to the Teta System's museums for archival. Several pieces, including Teta's Knives, remained missing even during the Galactic Civil War. (SWJ14)

Tetan Elite
aristocrats from the Empress Teta system who turned to the Dark Side of The Force. (DE1, DLS)

Tetan Shocktroopers
name given to the warriors of the Krath who wore ancient ceremonial armor. They had been warped by the Dark Side influence of Satal Keto and Aleema, and many shocktrooper pilots willingly went on suicide missions in which they flew their fighters into the opposition's command ships. (DLS)

Tetanne
this Adumari nation was crushed by the forces of the nation of Cartann, which were led by Pekaelic ke Teldan in his youth. Years later, during the Adumari negotiations with the New Republic and the Empire, Tetanne sided with the nations of Yedagon and Halbegardia in oppposing ke Teldan's plan for a Cartann-based world government. (SOA)

Tetano
this was the name used by the people who lived in the nation of Tetanna, on the planet Adumar. (SOA)

Teth
this planet was controlled by Moff Sarn Shild during the early years of the New Order. He had a palatial estate on the planet, and used it as a gathering place for the fleet which attacked Nar Shaddaa. Teth was located in the Outer Rim Territories, near both the Corporate Sector and Hutt space, and so was strategic to Shild's attack on Nar Shaddaa. Teth's location led its leaders to believe that it was safe from Imperial domination. Bria Tharen met with the planet's leaders, hoping to incite them to open rebellion, but she failed. Boba Fett tracked her here, but lost her when she left the meeting. (THG, RD)

Tetsu
1) this child was rescued from Boba Fett by an unknown Jedi Knight. (GG9)
2) this ancient Jedi Knight was once lost on a rocky, windswept planet. (TOJC)

Tetsus
a Rodian clan driven off Rodia by Navik the Red and the Chattza clan. Greedo was a Tetsus Rodian. (TME)

Tettilov
this city was located on the Beszilov continent of Garnib. (PG1)

Tev
this city is located on the western coast o f the continent of Afterthought, on the planet Ropagi II. (TSK)

Tev, Abam
this Imperial governor ruled one of Kuat Drive Yards factory planets. She ruled it with an iron fist, running the factories like slave yards. This led to many of the workers secretly planning thei own rebellion. When the Empire was defeated at Endor, the workers revolted, ousting Tev and turning the factories' output over to the New Republic. (DESB)

Teve
an Imperial freighter group used during the Galactic Civil War. (XW)

Tevez, Jeoff
this man, the father of Semler Tevez, was the director of the Thrugii Asteroid Belt mining operations for the Kanauer Corporation during the Galactic Civil War. (BSS)

Tevez, Semler
this man was an executive with the Kanauer Corporation, overseeing the operation of the labor camps which worked in the Thrugii Asteroid Belt during the Galactic Civil War. He was also a talented pilot, having graduated from the Imperial Academy. He used his political and financial positions to bypass his mandatory tour of duty upon graduation, and went directly to work for Kanauer. He wished to follow in the footsteps of his father, Jeoff, and the two worked well together at Thrugii. (BSS)

Tewn
this Wookiee served the Alliance under Commander Rondel, on Berrol's Donn, during the Galactic Civil War. (TA)

Tewnor, Ecdal
this man served the Alliance as a Major in the Special Operation forces, and commanded the GlitterFall base during the height of the Galactic Civil War. He hated the "Ice Cube" as much as any other soldier, but was too dedicated to the Alliance to request another posting. His skills were in the areas of intelligence and information, and he had memorized all the schedules of the nearby Imperial staging area. (HAS)

Textdoc
this is a form of written communication. (SOP)

Tey How
this Neimoidian served Nute Gunray as the communications officer aboard his Trade Federation battleship. She had audio and visual components surgically implanted in her eyes and mouth, to facilitate her shipboard duties. After the invasion of Naboo, Gunray ordered all Federation battleships but the Droid Control Ship to return home. He assigned Tey How to the communications station on the control ship, where she was killed during the Battle of Naboo. *Tey How was voiced by Tyger in* Star Wars: Episode I – The Phantom Menace. (SW1, IS1)

Teyr
a Fallanassi school world. It was a boom world after the Battle of Endor, and much of its economic growth was a result of increased tourism. However, the natives didn't tolerate off-worlders very well, and required that visitors abide by a series of visitors' guidelines. The local police forces tended to favor natives over off-worlders in any dispute, and they subtly encouraged visitors not to stay on Teyr too long. (BTS, SOL)

Teyr Rift
this spectacular natural landmark is one of the major tourist attractions on the planet Teyr. Much of its length is accessible by the Rift Skyrail. (SOL)

Teyr Tours
this publications provided information for tourists who visited the planet Teyr. (SOL)

Teyria
this term is used by the natives of the planet Teyr to describe themselves. The Teyria were a bureaucratic people who crave order in their lives. (SOL)

Tezeri, Velken
this former Imperial engineer worked for Jabba the Hutt as a guard and weapons supplier. He was assigned to work with Hermi Odle. He developed a way to remotely control seekers, and was plotting to use them to kill Jabba. (CCG7)

Tfin
this Alliance General was captured, along with General Wuvnir, by the bounty hunter Kal-tan-shi on the planet Yhuli. (AIR)

TFP-9
this ovoid space station, formerly located on the fringes of the Naboo System, was the first installation attacked by a raiding force of starfighters under the command of Captain Sorran, during their attempt to steal several N-1 starfighters. During the battle, Dren Melne revealed that his loyalties were with Sorran's employer, and Melne shot down a number of Echo Flight pilots in an effort to force Essara Till to surrender. (SFT)

TG-421
this stormtrooper was part of the squadron under the command of Alijah Orr, on Shesharile 5. He and his detachment were ordered to search shipments that were suspected to be illegal weapons. When Orr impounded the *Lumrunner*, TG-421's group discovered that Shamus Falconi's cargo was preserved with Anti-Corr 113. The entire group was soon covered with the stuff, which turned their white armor a pasty shade of blue. (SWJ9)

TGM Protein Fruit Concentrate Refresher
this beverage, produced by the technology corporation TransGalMeg Industries, is a staple of the company's employees. (TA)

TG69-75
this was the dedicated frequency of the hyperspace beacon located near Tatooine. (SWTJ)

Th'iruckai
this bipedal, reptilian race is native to the planet Th'irus. At this time of the Galactic Civil War, they were a bronze-age race which had developed a high degree of medical knowledge as well as skill in the use of poisons and neurotoxins. Groups of Th'iruckai banded together in tribes led by Teruks, and the tribes wages bloody wars against each other over the millennia. When the first explorers found their planet, the Teruks realized that they could gain an advantage over their rivals if they could obtain high-tech weapons. During the Galactic Civil War, a band of scouts landed on the planet and were fought over by several clans. The scouts, in talking to the teruks, realized that the inter-clan wars were being fought because of an ancient misunderstanding. The scouts worked with the tribes to establish a cease-fire and begin peace negotiations between the clans. (GMS)

Th'irus
this hot, desert world is the home of the Th'iruckai race. Most of the life on this planet is either reptilian or insectoid. (GMS)

Th'twirirl
this Ssi-ruu Commander led the invasion of the planet G'rho, shortly before the Battle of Yavin. (TBSB)

Thackery
this New Republic warship was assigned to blockade the planet Galantos to stop the advance of the Yevethan Purge. (SOL)

Thaddeus Ross
this smuggler took Adalric Brandl from Najiba to Trulalis. (SWAJ)

Thaffe
this Imperial Navy drill instructor was accused of murder on an orbital station during his hitch. Spruch Goa was the Intelligence investigator at the time, and he solved the crime, absolving Thaffe from any guilt. When they both were discharged, they teamed up and joined the local Sector Rangers. When they began investigatin a counterfeit credit scam set up by Jabba the Hutt, they met Dyyz Nataz. All three were captured by Gank Killers and tortured, although none of them revealed any useful information. The Ganks then made the three play sabacc to see who would be killed first. Thaffe threw the game to save Goa, and was shot on the spot. Goa and Nataz went berser, killing the Ganks and destroying Jabba's palace. (DESB)

Thaive
this man served the Corporate Sector Authority as a territorial administrator during the height of the New Order. (ND)

Thak
this horse-like reptile is a species of saurian found on the planet Eiattu. They are easily bred as racing animals, and are used in competition by the royal families. (XWWP)

Thakwaa
this planet is the homeworld of the Thakwaash race. (WS)

Thakwaash
this alien race is native to the planet Thakwaa. They are tall, lean humanoids covered with short, brown fur. Thier faces are elongated, and are dominated by broad, flat noses and wide mouths. The hair on the head of a Thakwaash is considered quite beautiful, being full-bodied and deeply colored. One of the unique things about the Thakwaash is that each individual is a collection of separate minds, any one of which can take control of the individual's mind and act. (WS)

Thal
this Weequay shrine is a black, polished stone that symbolizes the strength of the *sant* religion. (GG12)

Thalassia
this planet was best known as the base of operations for the Thalassian Slavers. (GG11)

Thalassian Slavers
this undisciplined group of slavers were more like pirates than slavers. They tend to resort to piratical methods, such as hijacking starships, when times get tough. (GG9)

Thall, Norjax
this aging mercenary was once part of the Flamestrike Legion which defended Bamula Sector. After the Empire forcibly disbanded the Legion, Thall fled the sector and stayed one step ahead of the Empire by seeking employment as a mercenary. However, he found himself fighting battles against cultures that were unprepared for modern warfare, so Thall sought out more noble work. He was eventually hired by the New Cov Boimolecule Company as a security officer, but this was not what he had in mind. He left that job and became a part of the more “civilized” warfare of organized crime. He was discovered by Saujutta-Ok-Topii when he was trying to neutralize a Syndicate One operation. The Pan-preneur and her opponent settled their difference without bloodshed, and she insisted that Thall become part of her team. He agreed, and became the Syndicate’s weapons and tactical expert. (SWJ8)

Thallium
an element used by Umak Leth to contain altered molecules. (DESB)

Thanas, Malinza
the daughter of Gaerial Captison and Pter Thanas, she was four and one-half years old when Thrackan Sal-Solo rose to power on Corellia. After her father died of Knowt’s Disease, and after Gaeriel was killed at Corellia, Malinza was adopted by a well-placed Bakuran family. She was also sponsored by Luke Skywalker and his wife, Mara Jade Skywalker, as part of Luke’s promise to Gaeriel that the child would be all right. (AS, BP)

Thanas, Pter
this Imperial Navy Commander was stationed at Bakura after he refused to destroy a Talz village on Alzoc III. While on Bakura, he was the commanding officer aboard the *Dominant*. Thanas had been assigned to monitor the mining operations on Alzoc III, and discovered that the native Talz worked harder if they were fed more food. He arranged his budgets, and nearly tripled the output of the operation. When a new commanding officer reduced the food allotments to the Talz, the Talz leader protested. The new commander ordered Thanas to wipe out the village, and he refused. While on Bakura, he began questioning his belief in the Emperor's New Order. After the attack by the Ssi-ruuk and the Alliance’s offer of aid, Thanas only became more disturbed by the New Order's ideal. When the battle was over, he gave up his Imperial commission and joined the Alliance. He remained on Bakura, helping Gaerial Captison restore the planet's government. Their relationship blossomed, and they were married eight years after the Ssi-ruuk invasion. Their marriage produced a single daughter, Malinza, before Thanas was diagnosed with Knowt's disease. The disease took his life when Malinza was three, following Gaerial's unsuccessful bid for re-election as Prime Minister. (TB, AS, TBSB)

Thanas, Sten
the son of a prominent Coruscant House, Sten followed in the footsteps of his forebears. He became the latest in a long line of Old Republic and Imperial officers, serving as the first mate on the *Hydra*. He served faithfully until his promotion, which followed the death of his Captain in a turbolift accident. He later died when the *Hydra* was destroyed. (JASB)

Thandon Cluster
this was a relatively uninhabited region of the Corporate Sector. (AIR)

Thandruss
this planet is the homeworld of the Krytollak race. It has two natural satellites. (GG12)

Thane, Beed
this robust, bearded man served as the Archon on the planet Vergill, representing his planet to the Hapes Consortium during the Yuuzhan Vong invasion of the galaxy. Known more for his drinking than his politics, Thane scoffed at Leia Organa-Solo's plea for help in driving off the Yuuzhan Vong. He argued that the Consortium should remain neutral, since the Yuuzhan Vong has thus far left the Hapes Cluster alone. Thane and his supporters formed a sizable portion of the Consortium, and threatened to keep the Hapans out of the struggle. However, he challenged Prince Isolder to a duel, after Isolder confronted him. Isolder won the challenge, forcing Thane to throw his vote toward helping the New Republic. However, after the destruction of a large part of the Hapan fleet at the hands of Thrackan Sal-Solo, Thane found himself suddenly vindicated. (JE)

Thane Dregond
one-time Chamber President of the planet Kamori. (SWAJ)

Thaneespi
this female Mon Calamari joined the Alliance after the Empire subjugated the planet. She fled the planet with a group of refugees who followed her, and later met up with the Alliance. Thaneespi was know for her in-depth tactical analysis of a battle, and was recruited by Admiral Ackbar to join his command. She served as the First Officer aboard the *Home One* during the Battle of Endor. (CCG11)

Thani
this was the capital city of the planet Telos. Its huge skyscrapers were considered works of art, and glowed bronze and silver in the sunlight. (DOR)

Thanik
this was a pseudonym used by a smuggler who believed the murder of 300 colonists on Corva Yag was caused by the Alliance. Thanik was based on the planet Bakura. (SWJ13)

Thanis, Trophan
this Imperial governor ruled over the planet Noonar. (SWAJ)

Thanium Worlds
this cluster of inhabited systems borders the Allied Tion near Lianna. (ML)

Thanos
the blue-white star which is the primary sun of the planet Togoria. (GG4)

Thant and Son, Starshipwrights
this large, reputable starship maintenance and modification firm is located near Lola Curich starport, on Lianna. (ML)

Thanta Zilbra
1) the second star threatened by the Starbuster plot, about 4 weeks after the first detonation, this yellow star was the central body is a system of three planets . The star system contains planets with intelligent life (AS, CTD)
2) the primary planet orbiting the star Thanta Zilbra, this planet was named for the smuggler Thanta Zilbra, who founded it some thirteen years after the Battle of Endor A mainly desert world, the planet was known for the Zilbra fungus, which was used to help heal wounds With the destruction of the star Thanta Zilbra, only 1,263 of the planet's 13,000 settlers were able to survive. It had two moons. (AS, CTD)

Thanu
native to the volcanic regions of Kamur, this unusual carnivore was a member of the family known as silicavores. This meant that they survived by consuming rocks, although the thanu actually consumed rocks which contained trapped plant and animal matter, thereby gaining organic nutrients while expelling the crushed rocks it didn't digest. Thanu resemble large knobs of flesh, standing over a meter tall and having a number of bulbous mouths and arms around their trunk. They moved about on unusual "rolling" toes which were actually stone feet developed early in their lifecycle and manipulated by a complex musculature. They use their arms, which contain a group of sticky tendrils, to catch their prey and draw it near to one of their mouths. Thanu have a number of developmental phase in their lifecycle, starting out like immobile plant-like larva before reaching maturity. Juveniles, eat raw plant material, which the ability to consume rocks isn't developed until reaching maturity. (COG)

Thar Lasan
this Gotal worked as a loanshark during the height of the New Order, until he was suddenly killed. Many believed that Thar's death was caused by Ploovo Two-for-One, who raided Thar's ranks for his own "Protocol Team.". (AIR)

Thar'quan
this Defel mine worker appeared to be an average meleenium miner. In reality, Thar'quan was an experienced and highly effective saboteur and information gatherer. Thar'quan worked in the city of Uhur'qah, tapping into the city's central computer and stealing data

about Imperial operations. Very few knew that Thar'quan was also a deep-cover agent of the Alliance, and was the protege of Sasnak Toxis. Thar'quan was once captured and imprisoned in the Spice Mines of Kessel, but was freed with the help of Larq Thur. (CRO, AIR)

Tharak
this is the primary continent of the planet Fyodos. It once was the site of the planet's traffic control station, before the Great Cleansing. Hidden inside a mountain, it is jealously guarded by the Fyodoi shamen, for hidden inside the station are various high-tech weaponry. All of the Fyodoi shamen carry a small transmitter which will alert them if the control station is breeched by a common Fyodoi. (PG2)

Tharak Great Water
this is one of Fyodos' two major bodies of water. (PG2)

Tharen, Bria
this young Corellian woman was the daughter of Renn and Sera Tharen. A student of archaeology, she was fascinated by the ways of the Jedi Knights, and studied anything and everything about the Clone Wars. At seventeen, though, she decided that her life was lacking something. Just after completing her undergraduate studies in preparation for advanced schooling on Coruscant, she sold her jewelry and joined the religious colony on Ylesia to begin worshipping the Oneness. She became deeply addicted to the Exaltation performed by the t'landa Til, and so worked extra hard in the spice mines, hoping to achieve a higher state of understanding. It was about a year after she joined the colony that she met Han Solo. Their friendship grew steadily, much to Bria's dismay, for she was a devoted follower of the t'landa Til religion. However, it was Han who discovered her love of archaeology, and this led to Teroenza assigner her the position of archival and cataloguer of his collection fo treasures. Bria was happiest at this point as a pilgrim, and allowed herself to become more and more attached to Han. When Han told her of the true nature of the Ylesian colonies, she initially thought he was lying in order to win her over. She eventually came to realize that he was right after forcing herself to observe the t'landa Til during Exaltations, and worked with Han to escape from the planet. After attending the wedding of Muuurgh and Mrrov on Togoria, they returned to Bria's family holdings on Corellia. There, Han's years of swoop riding and scheming with Garris Shrike came back to haunt him, as Bria's brother and former fiancé' recognized him as someone else. They were forced to leave Corellia, but not without the support of her fatherm, Renn. They went to Coruscant, where the t'landa Til and the Hutts tried to capture them for their escape from Ylesia. Bria, burdened by the emotional detachment from the Exaltation and by the presumed impediment to Han's career, left him one day and returned on her own to Corellia. After this, Bria met up with Lanah Malo, and began a crusade against the Hutts and the t'landa Til. She remained on or near Corellia for four years, working with underground resistance there, then disappeared. She resurfaced on Devaron, and was nearly discovered by Han, who was there looking for work. Bria had been serving as Admiral Trefaren's assistant. At this time, Aruk the Hutt placed a 50,000-credit bounty on her live capture. Bria eventually joined the Alliance, and rose quickly through the ranks. She was the mastermind behind the Red Hand Squadron, and was the primary proponent of the tactics used in the Battle of Ylesia. She was successful in bringing down the Besadii operation there, and secured a huge amount of funding for the Alliance be taking artifacts, spice, and loose credits from the operations there. This angered Han and the smugglers who helped in the battle, for they thought they were going to be paid. This was the final time she parted ways with Han. She then accepted an assignment to support the resistance on Toprawa, where they had received the plans fo the first Death Star. As the Empire tracked the plans to the planet, they struck with incredible force. Most of Red Hand Squadron was killed supporting the resistance, and Bria took a suicide capsule before she could be captured. Boba Fett delivered the news of her death to Han on Tatooine, shortly before Han accepted Ben Kenobi's offer for transportation to Alderaan. (TPS, THG, RD)

Tharen, Pavik
Bria Tharen's brother, Pavik had many of the physical and personal traits of his mother, Sera. A short, thin young man with green eyes and dark hair, Pavik simply wanted to maintain the status quo within the family, which primarily meant that he could live a sedentary life of luxury. When Bria returned from Ylesia with Han Solo, Pavik was suspicious of the young man, both from a selfish desire to protect his wealth and from genuine concern for his sister. Later, it was Pavik who recognized Han from one of the many scams he ran with Garris Shrike, precipitating Han and Bria fleeing Corellia. (TPS)

Tharen, Renn
this young Corellian man started out as a pilot for a shipping company. A shrewd businessman as well as a pilot, Renn worked his way the corporate ladder until he eventually owned the operation. A private man, Renn bought a lrage tract of land for family estate as a buffer between himself and his neighbors. Renn married a young woman named Sera, who bore him two children: a son named Pavik and a daughter named Bria. Sera's social machinations grated on Renn, who was unable to confront his wife until Bria returned from Ylesia with Han Solo. Renn felt a bond with Han, and recognized that the young man - no matter what his past held - could someday become a true hero in his own right. He chided both Sera and Pavik for worrying only about their inheritances, and chose to provide Han and Brea with enough credits to get to Coruscant and try to establish a life for themselves. When Bria decided to leave Han, feeling that she was holding him back, she asked her father to help get Han off the wanted list and set up with enough credits to live happily. Renn obliged, feeling for them both in their time of need. (TPS)

Tharen, Sera
whatever emotional gifts Sera had as a young Corelliam woman, she soon lost them after achieving her goal: marrying into a wealthy family. This she accomplished when she married Renn Tharen, the president of a prominent shipping company. She then set out to achieve social standing by waving her husband's wealth in everyone's face. Her social responsibilities demanded a family setting, and she gave Renn two children - Pavik and Bria. However, while Pavik seemed to take to his mother's pettiness, it drove Bria away. After Sera manipulated Bria into an engagement with Dael Levare, Brea fled the family to join the pseudo-religious colony on Ylesia, and was not heard from for a year. When she returned, Sera immediately began to harp on her daughter. It didn't help that Bria returned with Han Solo, a youth Sera held in low regard because of his origins as a street orphan. Sera invited Dael into the house for lunch, in hopes of driving Han away in shame. When Pavik recognized Han as a con artist who used to work for Garris Shrike, Sera became increasingly agitated. She demanded that he leave, but Renn intervened. Angered and annoyed at Sera's lack of family values, Renn

blamed her for Bria's disappearance and praised Han for returning her. Sera was unable to comprehend this, and fled to her rooms. (TPS)

Tharen Wayfarer
one of the Pitareeze tour ships, the *Wayfarer* takes people on tours of the Three Peaks of Tharen. It was one of the first ships targetted by Captain Huba after Olag Greck left Kalarba for Hosk Station. (DRO)

Tharin Sector
this area of the galaxy was the base of operations for Scandium Team, during the Galactic Civil War. It bordered the Periphery along the Salin Corridor. (SWJ10, SSR)

Tharkos
this planet was used as the headquarters for Millennium Astro-Engineering. (CSWDW)

Tharlst Squad
this was one of the groups of Imperial soldiers which attacked the Alliance base on Taul. They were attached to the *Victory*-class Star Destroyer *Dominator*. (SWJ1)

Tharrand
this being was a gunrunner who operated during the early years of the Galactic Civil War. (IDC)

Tharren
a diety worshipped on Kalarba. (DRO)

Thasca Knarr
this Snivvian merchant set up his own business within one of the guest rooms at Exovar's Emporium, located on the planet Neftali. While this activity was generally overlooked by Exovar, Thasca Knarr was also plotting to take over the Emporium for his own usage. Thasca Knarr developed a network of spies and mercenaries, and hoped to eventually command a team of bounty hunters. All of Thasca Knarr's plans were thwarted, however, when a group of independent operatives uncovered his plans and exposed them to Exovar. (WSV)

THDC
see Thyferran Home Defense Corps (BW)

The New Order
this song, written and played by the band The Emperor's New Clothes, first appeared on the compilation *Totally Patriotic*. (GG9)

The Radion
one of the starships Nok used to get the Tetsus clan off Rodia and escape the Chattza oppression following the death of Greedo's father. (TME)

The Sequential Passage of Chronological Intervals
a musical piece often played by Figrin D'an and the Modal Nodes. (TME)

Theal
this inhospitable planet was originally scouted by Barosa Warren for the Old Republic. It was controlled by the Empire during the Galactic Civil War. (AIR)

Thebeon 8
this planet's government supported Palpatine's New Order during the Galactic Civil War. (CSWEA)

Thedit
this Jawa was responsible for perimeter patrols of the territory held by Kalit. He was known as an inspiring leader, and was adept at discerning the approach of krayt dragons, Sandpeople, and other Jawa clans. (CCG9)

Theed
founded 800 years before the Battle of Naboo, this is the capital city of the planet Naboo. Theed is surrounded by water, although it sits at the edge of an unusually tall steppelandand. The city is surrounded by numerous waterfalls which have formed over the millennia. (SW1, IWE1)

Theed Palace
this primary seat of the Naboo government, the Palace dominated the incredibly beautiful city of Theed. Deep in its core, the Naboo had built a power generator that took plasma energy directly from the planet's core and harnessed it to create electricity and heat. Adjacent to the Palace, across tributaries of the Solleu River, was the hangar in which the royal family maintained their starship, and in which the Space Fighter Corps maintained their small fleet of N-1 starfighters. It was a royal family tradition that each new ruler of the planet Naboo add a tower or turret to the Palace, and to enhance the beauty of existing structures. (IWE1)

Theed Palace Space Vessel Engineering Corps
this Naboo manufacturer created most of the starship designs used in the royal volunteer fleet, including the J-type transport used by Queen Amidala and the N-1 fighter. (X1)

Theelin
a near-human species that has been bred out of existence. (DE1)

Thelaa
this contemporary of Hari Seldona was a student at Alderaan University, and a secret dissident during the rise of the New Order. She was a quiet student of music, and heralded from a backwater world that has thus far avoided Imperial invasion. She had a good deal of promise, but the oppression of the Empire seemed to dampen her creative spirit. It was later discovered that many of her later works were actually plagiarized versions of works created by the forgotten composer Salyer. She was expelled, and she fled into the wilderness where she had been secretly running guns to the Alliance. She was captured by Imperial agents who had been following her, and was subjected to deep interrogation. The agents tried to have her transported to the newly-arrived Death Star for further interrogation, but their calls were ignored. Thelaa and her torturers were killed when the Death Star destroyed Alderaan. (ISU)

Themog
this former member of the Corellian Security Force was drummed out of the force after being wounded in an argument with a suspect. The injury left him without the use of his left eye, which he covered with a black patch like a pirate. The suspect admitted that he had tried to bribe Themog into releasing him, but later testified that Themog tried to raise the amount of the bribe before accepting it. Exiled from law enforcement, Themog eventually turned to a life of crime, and became the crimelord controlled who much of the underground activity on the planet Chrona, during the early years of the New Republic. Themog worked to strengthen his position of power by bribing Arno Gallorr and Moira Kruger, hoping to counteract the work of Mortris Gallorr to free the planet from criminal control. Unknown to most, he was also romantically involved with Moira, and convinced her to allow him to use the Grinder Dance Hall as a hideout. When Mortris began hiring mercenaries to protect the citizens of Corestrike, Themog kidnapped Mortris, his grandson Selmar, and his daughter-in-law Serise. He held them ransom against a group of determined freelance protectors, until his thugs were defeated and Themog was defeated in a firefight. (SWJ12)

Thene'
this is the capital city of the planet Marngar III. The Imperial university's main campus on the planet is located here. (SWAJ)

Thennqora
a alien race which greatly influenced Saffa paintings, after they made initial contact several millenia before the Galactic Civil War. (HTTE)

Theosidicc Sirrap Treblif
this Elomin author wrote *The History of Two Peoples, One Planet.* (GG12)

Ther-das
this Arcona was educated at the Lerct Historical Institute, before serving as the acquisitions director for the Zuliria Museum of Antiquities, working in the ancient weaponry department. During his studies at Lerct, Ther-das became addicted to salt, and spent many years trying to overcome his addiction. After growing tired of the routine at the museum, Ther-das gathered some acquaintences to him and formed the Zulirian Swordmasters. Originally dedicated to the study of weaponry, Ther-das began pushing the group to use their collected weapons and skills as vigilantes. (AIR)

Therans
this group of Oldtimers from the planet Nam Chorios followed the word of the prophet Theras, and strove to keep inbound and outbound traffic away from the planet. The exact reason for their actions was lost over several centuries, but the Therans continued to drive off larger ships, an action deemed by the Newcomers as an attempt to keep Nam Chorios isolated from the galaxy. A civil war of sorts between the Therans and the Newcomers raged for a number of years until the basis for the feud was revealed by Luke Skywalker and Leia Organa-Solo. (POT)

Theras
one of the original political prisoners left on the planet Nam Chorios by the Grissmaths, Theras was attuned to the Force. He was contacted by the Spook crystals, which had realized that the drochs used to kill the prisoners were growing in power. The Spooks feared that the drochs would leave Nam Chorios and inflict the galaxy, and used Theras as a sort of prophet. He brought word to the Oldtimers that the drochs could secret themselves on any ship leaving the planet, and that ships of large size could house enough drochs to consume the galaxy. Theras and his followers reworked the planetary defenses to fire on incoming and outgoing ships over a certain mass, in an effort to prevent the drochs from leaving. (POT)

Thergum Pits
located on the planet Essowyn, this was the primary mining operation founded by Messert Mines Corporation. They purchased the rights to the Pits from the Tresycht nation of Saurtons, and used Tresycht forces to subjugate the nearby Yiszte nation to avoid any contention over ownership of the land. (PG1)

Therma-canteen
this ancient form of container was used to transport liquids while maintaining their temperature. (TOJC)

Thermabag
this small sack is used to keep foods warm or cold during transport. They are insulated lunch bags. (SWJ9)

Thermal cape
a poncho made from metallic foil and spider silk, it keeps the wearer's body heat inside. They are often called T-capes. (SME, COJ)

Thermal Detonator
a round bomb used by smugglers and mercenaries, built on Talesia. They are essentially a casing which contained a shaped charge of baradium. The use of baradium made the weapon extremely dangerous, even for the being who threw it, as the element was highly unstable. Depending on the size of the charge, a thermal detonator would essentially atomize all material within a spherical area centered on the charge itself. The baradium was activated by a switch, which would release a short burst of energy into the baradium mass, causing it to explode. (ROTJ, CPL, ROE)

Thermal Mine
this form of explosive device was employed in bringing down large buildings. It had a controllable blast, which enabled demolitions crews to safely bring down structures. (IA)

Thermal suit
a thin, lightweight coverall worn over normal clothing that provides protection from extreme temperatures. They are often referred to as T-suits. (SME, COJ)

Thermal Veristat
this device was used in the construction of racing engines, and was responsible for regulating the internal temperature of these engines. Because of the incredible heat they generate, thermal veristats were required in podracer engines. (IG1)

Thermal Well
this weapon was developed by the Alliance, in an effort to reduce the risks involved with using pure-baradium thermal detonators. Alliance technicians blended baradium with stabilized ytterbium, resulting in a denser explosive that ignited instead of exploding when energized. The thermal reaction is capable of generating thousands of degrees of heat in a short time, literally melting everything in its "blast radius." (ROE)

Thermaplast
this material was used to form pre-fab shelters. (GG10)

Thermex
a highly-combustible explosive. (POM)

Thermic Baster
this was an outdated form of oven, used for slowly cooking meats. (IWE1)

Thermite
an explosive material used by military commandos. (SWJ12)

Thermite Boring Charge
this directed explosive is used to destroy specific targets, such as locking mechanisms. The charge is positioned to bore into its target, destroying everything it encounters along its path. Thermite charges burn with an intensely bright light. (KT)

Thermo-converter
this is any device or material which generates electricity when heated. (GG2)

Thermocapsulary Dehousing Assistor
an automaton used to break down heat-generating devices. They are menial laborers. C-3PO called R2-D2 one while R2-D2 was trying to escape from the *Tantive IV*. (SWN)

Thermocom
this device is used to detect the operating temperature of machinery and equipment, in order to prevent them from overheating. The thermocom is connected by a shielded cable to onboard shutdown systems, which bring the equipment to a halt when the operating temperature reaches critical levels. The temperature levels can be set into the thermocom by the manufacturer, or modified by the user. Modifications to the temperature settings are highly discouraged, however. (RF)

Thermon
this planet is orbited by several moons made of pure methane. The methane exists in liquid form below the crust, and gravitation pressure often cracks this crust. The result is a spectacular display of methan geysers. (THG)

Thernbee
this huge, four-legged creature is native to the mountains of Almania. They are covered with thick, white fur, and have small heads punctuated by short ears and striking blue eyes. Thernbees have a long, thin tail which can be used like a whip. They drool constantly, and need sunlight in order to survive. They are somewhat psychic, and are able to establish mental links to other beings with similar

abilities. They consume primarily leaves and vegetation, and will also eat the slimy slugs and snakes which inhabit the underbrush. They are very powerful, yet docile, creatures. (TNR)

Thesh
this is the eighth combination symbol in the Aurebesh script, and represents the Basic letters "th". (SWM)

Thespian Union
this was a group of students at Imperial Academies throughout the galaxy which put on plays and operas as part of their extracurricular activities. (IR)

Thetametabuterin
this tasteless, chemical powder was used by the best poisoners in the galaxy. When added to certain meats, like the flesh of the Wroonian flycatcher, it could create a subtle poison that affected the mental stability of a human eater. (SESB)

Thetan nitakka, ko nakaza
this Yevethan war cry is translated as “to the strongest of us, glory in the kill.” (TT)

Thevaxan Marauder
this predator was native to the swamps of the planet Gorsh. It wasn't very adept at stalking its prey, being a huge beast measuring up to eight meters tall at the shoulder and twenty meters in length. It was quite dim-witted, and could be easily tricked or confused. *Note that* Wedge's Gamble *claims the Thevaxan Marauder was an expert at stalking its prey*. (WG, PG1)

Thi'in Lis
this Abinyshi served the Alliance as a Special Forces operative during the Galactic Civil War. (SWJ14)

Thickwood
this species of tree grows on the planet Kubindi, and is named for its thick, radiation-absorbing bark. Thickwood trees are often the homes of the burrowing insects that make up much of the Kubaz diet. (SWJ10)

Thig Brothers
a pair of smugglers working for Jabba the Hutt just before the Battle of Yavin. They were spicejackers who worked in the Stenness System, and were usually armed with stolen Imperial weapons. (TME)

Thiirn, Mosara
this woman was, at one time, a Lieutenant in the Alliance's Special Force division. She deserted at the height of a pitched battle with the Assassin’s Guild on Archais, and presented herself to Imperial Lieutnenant Colonel Covell. Luckily for the Alliance, she had not been intrusted with secret information, so her defection led to little initial damage. However, Thiirn later joined Hydrospeare Corporation’s Design Team Beta, and her work was used against the Alliance in battle. (AIR)

Thikkiian Brandy
this potent alcoholic beverages is created by Wookiees. (RD)

Thikkiiana Peninsula
this is one of the many Wookiee tree-cities found on the planet Kashyyyk. It is one of the furthest such constructions from the city of Rwookrrorro. (TT)

Thila
1) the planet on which the Alliance reorganized, following the evacuation of the base on Yavin 4. Voren Na'al began investigating the heroes of the Battle of Yavin at this base. (MTS)
2) this female Sullustan once sold slaves to Jabba the Hutt, only to discover that Jabba was serving them to his rancor for sport and entertainment. She suddenly became rich by selling holovids of the rancor's feedings about fifteen years before the Galactic Civil War. It was obvious that she cared little for the slaves she sold, which earned her the nickname "The Butcher." She was the Captain of the *Arkanian Dawn*, the Outer Rim's most feared slave ship. It was a well-known fact that anyone who was taken aboard the *Dawn* never returned. Of course, this was all the ultimate ruse, engineered by Thila and other anti-Imperials who saw the way Palpatine's New Order was treating aliens and promoting slavery. Thila used complex animation and filming to create the rancor holos, which she placed on the market herself. She then purchased the *Dawn* and began to make a bigger name for herself, spreading rumors about the slaves she picked up. In reality, the slaves she took into the *Dawn* were released onto Alliance safeworlds. Thila has liberated a multitude of slaves from Imperial and non-Imperial camps, helping to spread the word that the New Order should be overthrown (GG9)

Thildas
this Ebranite term describes a clan grouping. Each *thildas* represents about 20-30 Ebranite families who live and work together, in the same area. The clan's insignia is tattooed on the uppermost left arm of each Ebranite. (GG12)

Thilis-Brin
this young Ishi Tib female joined the Alliance shortly after the Battle of Yavin, and quickly became one of the best Special Forces agents in her class. She attracted the notice of Dutra Zeneta, who recruited her to be the chief technician and procurement specialist for Shroud Team. She also served as the secondary foster agent, supporting the Rodian Dheendo. Much of her drive came from a desire to avenge her people and her homeworld against the Empire. (SWJ10)

Thimbus, Warl
this Alliance trooper was a member of Parody Squad, at Taul, shortly before the base was destroyed by the Victory-class Star Destroyer Dominator. Thimbus was also Force-sensitive, and knew a little about the Jedi arts. (SWJ1)

Thimwa Precinct
this was an area of the city of Mallonore, located on the planet Cmaoli Di. (SWJ12)

Thindroid
this was a nickname used to describe ASP-series droids, and indicated their stick-like figures. (SSR)

ThinHut
this was a type of shelter used by scouts and explorers. It was quite small, providing only three cubic meters of space when erected, but could withstand most environments - although not hard vacuum - for 30 hours. It was made from the same material as a ThinSuit, which resisted tears and cuts. (GG8)

Thinin
an Alliance Nebulon-B frigate destroyed during the Galactic Civil War. (TIE)

Thinking Garden
this form of garden was popular on the planet Merisee. A thinking garden was often walled off from the surrounding land by a dense hedge of shurbbery, and contained waterfalls and fountains. Stone benches surrounded the waterworks, allowing visitors to relax and unwind to the bubbling of the water. Thinking gardens allowed visitors to escape from the outside world. (OE)

ThinSuit
a form of personal protection used by scouts and explorers, the Karflo ThinSuit was a lightweight fabric suit that resisted tears and rips, and provided up to 18 hours of protection in most atmospheric environments. It offered no protection in vacuum, but protected against most hostile environments with through the use of a breathing mask and filter system. (GG8, ROE)

Thiodyne
manufacturers of shipboard ionization reactors. (SCRE)

Thionarx
an illegal substance sold in the Corporate Sector. (CSA)

Thioro
this man claimed to be a member of the New Republic Military Police and a native of Corellia, but was actually part of a small force meant to eliminate Wraith Squadron. He was identified as a threat by Garik Loran, despite his accurate Republic credentials, and incapacitated. (IF)

Third Ado Superiority Fleet
commanded by Admiral Gor Lequar, this Imperial force patrolled Ado Sector during the height of the New Order. (PP)

Third Alabaster
this room was located in the residence building used by Wedge Antilles and Red Flight, during their stay in the city of Cartann, on Adumar. A New Republic Intelligence agent slipped into this room before Hallis Saper could determine who it was. (SOA)

Third Battle Group
one of the New Republic's five defensive fleets. (SOL)

Third Battle of Vontor
the fateful battle in which Xim the Despot was finally defeated by Hutt forces. Kossak the Hutt used a battle group formed from Vodran, Nikto, and Klatooinan forces to overcome Xim's legions. (HSL, GG12)

Third Electoral
this session of the New Republic Senate was to be highlighted by the recall vote against Leia Organa-Solo during the Black Fleet Crisis. Instead, it became known for announcement by Organa-Solo of a declaration of war against the Yevetha. (TT)

Third General Survey
an Old Republic comprehensive examination of the galactic arms and the planets located in them. The survey discovered the planet Brath Qella, but the contact ship it requested took eight more years to reach the planet. By that time, asteroid impacts had destroyed the planet's ecosystem, and the Qella were extinct. The Third General Survey was 61% complete when the Clone Wars broke out and the survey was cancelled. (BTS)

Third Ilthmar Defense
a holochess defensive strategy. (HSEC)

Third Law of Military Success
this military axiom states, "Failure is deadly." (ROE)

Third Prophet
this was the title given to the leader of the Ni'Shaw-Dak Ministry. In its beginning, the position of the Third Prophet was held by Kaltor Naklian, the religion's founder. In this way, Kaltor elevated himself to the coveted position of Ni'Shaw's third prophet. (AIR)

Thirsty Monoc, The
this bar was owned and operated by Nim Abek, and it was located aboard his shadowport base, *Abek's Station*. The bar's title displayed Abek's open contempt for members of the Abyssin race. (SSR)

Thirteen
this was the nickname Kell Tainer used for his R2 astromech droid, because the droid would always provide the number thirteen when asked to give a random number. Kell asked Eurrsk Thri'ag to fix the glitch, but kept the nickname Thirteen. Its actual designation was R2-D609. The droid was destroyed in the battle over Ession, in which Wraith Squadron defeated the *Implacable*. (WS)

Thiss
this was one of the primary landing field maintained by the Wookiees of Rwookrrorro. (HT)

Thisspias
this Inner Rim planet was the homeworld of the Jedi Master Oppo Rancisis. (IG1, IWE1)

Thistleborn
an Imperial Grand Moff still serving the Empire after Palpatine's death at Endor, Thistleborn is distinguishable by his bushy eyebrows. He is very active in the Central Committee of Grand Moffs, and is a bery authoritative figure. (GDV)

Thix
one of Prince Xizor's sewer guards on Coruscant, Thix was in charge of securing sector 1138. *This is another reference to George Lucas' film,* THX-1138. (SE)

Thizzlebug
this small was native to the planet Alpherides. (TOJC)

Thlan-sa
this Kath was an Alliance operative during the early years of the Galactic Civil War, until he was captured by the bounty hunter Ssach'thirix. (AIR)

Tho Voota
this Yevethan male was one of Nil Spaar's primates. He and Dar Bille discovered the New Republic's statis probes near Doornik-319, shortly after the Battle of ILC-905. He commanded the Interdictor cruiser *Splendor of Yevetha.* (TT)

Thobek
this language is similar to those of Torrock and Wehttam in their grammatic structures and common verbage. (SOL)

Thodian
an alien race. (SOL)

Thog, Pelleo
this bald, obese man was known for the vast zoo he established and operated on Torina. He was a former sportsman and entrepreneur who decided that the collecting and display of rare and exotic creatures was just as important as other business. As his personal wealth grew, so did his collection of creatures. Thog was also a personal friend of Imperial Captain Dadefra. (OE)

Thokisl
this was the largest city on the planet Boztrok. (SWJ13)

Thokos
the inhabitants of this planet launched a series of colony ships aimed at settling the planet Ammuud. These ships left Thokos about 10,000 years before the formations of the Corporate Sector, and communication between Ammuud and Thokos was lost. (CSA)

Thokosia System
a planetary system located on the Gamor Run. (DESB)

Tholan's Comestibles
this repulsorcraft was a floating restaurant that served customers in the cities of Scohar and Revos, on Storinal. (WS)

Tholatin
this planet was an uninhabited ball of rock, except for the smugglers' settlement in Esau's Ridge. (TT)

TholCorp
this small corporation was infamous for manufacturing neuronic whips and other slaving weapons. (AIR)

Tholon
this planet, originally scouted by Casti Tholon for Rim Commercial Mining, was named for her. It was a desolate world of rocky wastes, but proved to be incredibly rich with valuable ores and minerals. The planet's resources allowed RCM to become quite profitable, and they named the planet for its discoverer. It was, in fact, the first world that Casti Tholon ever scouted. (AIR)

Tholon, Casti
this bald-pated woman was considered one of the most loyal graduates of the Galactic Outdoor Survival School. A native of Sardorna, she grew up as an orphan aboard one of the space stations which orbited the planet Duro. Despite the fact that she was human, the Duros accepted her into their society, and Casti soon found that she enjoyed the company of Duros over that of other humans. During her time at GOSS, she was known to be one of Barosa Warren's favorite students, and the two developed a friendship over time. They worked together after her graduation, with Warren assisting her while she worked for Rim Commerical Mining and Mero-Nepp Ores, but her work kept her away from OM813 more often than not. Despite the distance, Casti remained loyal to Warren and GOSS. (AIR)

Tholos
one of the Yevethan *Aramadia*-class starships assigned to guard the Black Nine installation against attack by the New Republic, the *Tholos* wa under the command of Par Drann. It was the *Tholos*, making a routine jump into the ILC-905 system, which was attacked by the warships *Vanguard, Indomitable,* and *Folna*. The combined fire of the Republic ships, along with several well-placed bombing runs, rendered the *Tholos* without adequate control. The ship tumbled through the atmosphere of the third planet of the ILC-905 system and was destroyed. (TT)

Thomork
this planet was the site of Emperor Palpatine's World Devastator construction facility, until it was closed down. Official Imperial word indicated a hive virus wiped out the employees, a fact that was substantiated by the deaths of 450 workers. The workers were actually killed by stormtroopers. This ruse allowed the shipyards to built the World Devastators in secret. (DESB)

Thomquizarr Base
Vocis Kenit was promoted and assigned a dirtside post at this Imperial Navy base after his tour of duty aboard the *Semqi Pefis*. (FOP)

Thomree, Dupas
Thomree served as the Corellian Diktat during the early years of the New Order and the Galactic Civil War. He made a deal with Palpatine, which allowed Thomree to rule the Corellian sector as he wished, as long as he paid public homage to the newly-named Emperor. Thomree paid his taxes and supplied war materiel, while doing his best to keep the Corellian sector free of Imperial mandates. When he died suddenly, Daclif Gallamby was named Diktat. (AS)

Thon
a continent on Alderaan, known for its wildlife reserves. (SWR)

Thon
an alien known to the Old Republic as a Wharl, Thon is in reality a sentient being who chose to keep his species and his culture a well-guarded secret. Thon trained in the ways of the Force, and eventually became a Jedi Master. He was assigned to the Stenness System, and was living and training on Ambria just prior to the Great Sith War. When he first came to Ambria, the Dark Side of the Force was prevalent on the planet. Master Thon pushed the Dark Side back, forcing it into Lake Natth. His experiences on Ambria taught him of the virtue of the Light Side, and he tried to convince other Jedi Masters about the dangers of the Krath. He was supposed to have continued the Jedi training of Andur Sunrider, but Andur's death changed those plans. Instead, Thon became the teacher of Andur's wife, Nomi. Her stubbornness was broken when Thon was attacked by Bogga the Hutt. In the battle, Thon gave his lightsaber to Nomi, and she used it with unusual skill for an untrained Jedi candidate. Thon realized that Nomi was the special Jedi he was prophecied to train, and took her under his tutelage. Later, he was part of the assembly of Jedi Masters who met on Deneba to discuss the Krath uprising in the Empress Teta system. (DE1, DA, COTF, DLS, TOJC) *Thon has been referred to as the leader of the assembly on Deneba, but DLS has Odan-Urr as the leader.*

ThonBoka
a Oswaft term that means StarCave, the ThonBoka is a huge nebula which forms a sac-like refuge from the vacuum of space. The ThonBoka is home to a large number of vacuum-breathing species, including the Oswaft. The nebula, about 12 light-years across, is composed of huge amounts of pre-organic molecules. A single hole exists in the sac, and is the only entrance to the StarCave. In the center of the ThonBoka are three young, blue-white stars, each about a lightyear apart from the others. None of them have any planets. In the center of these three stars lies an exact, miniature replica of the cave, built for the Oswaft Elders from every conceivable gemstone in the galaxy. (LCS)

Thookah
this short-statured, shaggy-haired beast was raised for its thick pelt and its moist meat. They have long faces, large eyes, and long brown fur. Zorneth used savorium-laden thookah steaks to test the herb's powers on the Krozurbian warlords. (DRO)

Thorbin, Marfa
a native of Alderaan, Marfa attended an Imperial university, where she met Kane Griggs. They began dating, and fell in love. When Kane asked her to marry him, she immediately accepted. She booked the first transport to Alderaan to tell her parents the good news. However, she was on Alderaan when the first Death Star destroyed the planet, and her marriage plans were destroyed as well. (DESB)

Thorgeld
a planet. (RPG)

Thorgeld I
this Outer Rim world is the home planet of the Mandel family, who have built their family mansion in Fabrin. It is also the headquarters world of Fabritech. (GG9)

Thorgrim, Dexter
this man was a member of Evram Darkmere's pirate crew. Thorgrim served as the First Mate aboard the Retribution, and was often consulted by Darkmere whenever new candidates were considered. (CRO)

Thorip Norr
this cantina catered to the non-human visitors and inhabitants of Lola Curich. Located in the city's starport, not far from Orman's Sky Palace, it is a rough place to have a drink. (ML)

Thorium
this material was used as an explosive. It was known to burn longer than baradium, but was harder to locate. (ND)

Thorm, Hrekin
this native of the planet Fedalla was typical of his culture. He didn't care who was in control of the galaxy, as long as he and his people were taken care of. He vaguely supportde Emperor Palpatine during the New Order, and similarly gave vague support to Mon Mothma after the establishment of the New Republic. He has many contacts within the industrial circles of the Core, which allow him to maintain a powerful position among the New Republic's councillors. Thorm's general attitude is to "go with the flow" of things, but he can be ruthless and overbearing when he wishes. Thorm was an obese man confined to a repulsorchair, and was the president of the Alderaanian Council. His hair is thinning, but he keeps it meticulously curled. *Note that he was called Threkin Horm in* The Last Command. (TLC, DA, CPL, JASB)

Thorn Fever
this is a deadly virus with no known cure. (SWAJ)

Thornbush
a plant native to the planet Wayland. There is another species native to the Combat Moon of the Ishanna System. (TLC, SWJ9)

Thornwind Valley
this is a dry, rocky valley found on the planet Nam Chorios. It was here that Seti Ashgad agreed to allow Loronar Corporation set up their primary Spook crystal mining installation, as part of the plans laid by Dzym. (POT)

Thorsen Field Driver
a component of a starship's hyperdrive. (RPG)

Thorsgild
a planet. (POC)

Thorsim, Andur
this man was a Leiutenant in the New Republic, and was a member of the Republic's Astrographic Survey Institute. He was the modern documentarian of the planet Corellia. (CTD)

Thosa
this ball of barren rock was the fifth planet of the Dostra System. It had two moons. (AIR)

Those Ole Spacer's Blues
this ballad was popular on the backwater worlds of the Mid Rim. (ND)

Those Who Dwell Beyond The Veil
this was the Aing-Tii Monks's name for the mystical beings who controlled life. In many respects, this referred to the Force, although it generally indicated the gods of the Aing-Tii. (KR)

Thota
native to the planet Varl, these predators preyed on t'landa Til. (RD)

Thought Puzzle
a form of entertaining puzzle created by the Hapans. (JE)

Thoughts from the Core
this compilation of songs, written and played by the band Red Shift Limit, was banned by the Imperial Board of Culture. (GG9)

ThoughtsAreFreedom
this was a tapcafe located on the Grand Rim Promenade on Cejansij. Following the peaceful demonstrations in Tranquility Common, many of the dancers gathered here for a drink and conversation. (SOP)

Thousand Stinking Ditches
this is one of the dirtiest, shoddy tenements of the city of Bagsho, on Nim Drovis. (POT)

Thozzelling
one of the larger nations on the planet Adumar, Thozzelling sided with the nations of Yedagon and Halbegardia in the struggle against Cartann and its *perator*, Pekaelic ke Teldan. (SOA)

Thpfffttht
the Bith counselor ship which was supposed to transport Leia to the Roche asteroid system for a diplomatic meeting with the Barabels. Luke was supposed to meet Leia there, but the captain of the *Thpfffttht* relayed the message that Leia had been abducted by Han Solo. (CPL)

Thrag
one of Thrackan Sal-Solo's captains, Thrag was a short, overweight man who liked to drink more than he liked to serve. Sal-Solo placed Thrag in charge of monitoring the planetary repulsor on Drall. Like many of the Human's League's members, Thrag had a questionable reputation. (SC)

Thrakia
this planet is the homeworld of the Thrakians. (CPL)

Thrakians
a race of insects, native to Thrakia, which have genetically transmitted memories. They recently learned to use their mandibles to communicate, where previously they only used their scents. (CPL)

***Thran*-class Vessel**
this Empire introduced this starship to its fleet shortly after the Battle of Yavin. (SWCP)

Thrang
this gas giant is the fifth and largest planet in the Elrood System. (PG)

Thranta
a creature native to the planet Alderaan, a number of thranta were exported to Bespin. These transplanted thranta are the only survivors in the galaxy, following the destruction of Alderaan. The thranta is basically a huge, floating wing, bouyed by a lighter-than-air bladder. They are very docile creatures, and can be easily domesticated. The thranta that survive on Bespin are descendants of domesticated thranta that were used as flying mounts. The thranta was used on Alderaan as a transportation method as well as a show-beast. Smaller thranta were trained as recreational mounts. Some thranta were even transported to Coruscant, to be used as Imperial courier beasts. However, the thranta wasted away without the natural environment to thrive in: the noxious fumes and emissions of the planet-wide city seemed to poison them. (ISU)

Thranta Riders
these humanoids are a silent, mysterious group that have befriended the thrantas that inhabit Bespin's atmosphere. They have large cranial lobes and thin faces, and often tattoo themselves with wild, swirling patterns. They remain aloof from all of Bespin's culture, and little is known about their origins. They have developed a monthly sky rodeo, which they perform for the visitors to Bespin. They take their thrantas through a series of wild loops and spirals, and the riders themselves leap from their thrantas a fly through the clouds. Their thrantas then swoop under them and catch them. (ISU)

***Thranta*-class War Cruiser**
developed by the Alderaanian military, the *Thranta*-class was one of the last warships built before Alderaan demilitarized. All of the *Thranta*-class ships were supposedly destroyed when the planet removed all weapons, but three ships - the *Valiant*, *Courage*, and *Fidelity* - were retained to guard the *Another Chance*. (BW)

Thrantin
see OM813 (AIR)

Thrantin Blarcluur
this beast, native to the planet OM813, was domesticated for use as a mount and pack animal. (AIR)

Thrantin Major
this red star was the primary body in the Thrantin System. (AIR)

Thrasher
one of Oron Kira's warbeasts. (DLS)

Thrawn
this being, a member of the Chiss race, was a respected and honored commander in the Chiss Expansionary Defense force. His abilities to accurately predict his opponent's moves, and his tactical genius, moved him through the ranks with a quiet speed. Thrawn - whose full name is Mitth'raw'nuruodo - was one of the first to intercept the Imperial task force dispatched to destroy the Outbound Flight Project, when it appeared in the Unknown Regions. Then-Senator Palpatine had arranged for the Jedi Masters to make a trial run through the Unknown Regions, in order to help prepare them for the discovery of life in another galaxy. Unknown to the Jedi, Palpatine

had sent the task force - led by one of his trusted advisors, Kinman Doriana - to make sure they didn't get started. The fifteen-ship Imperial force was summarily wiped out by Thrawn's small fleet of ships, although Doriana's ship was allowed to survive. Doriana himself negotiated with Thrawn, explaining why they were in Chiss space and what the threat of the jedi was. Thrawn saw two things in Doriana's speech: the necessity for removing the Jedi, but also the order and stability that Palpatine's New Order could bring to the galaxy. He agreed to let Doriana return to Coruscant, and also agreed to destroy Outbound Flight. Palpatine spent the next several years searching for Thrawn, in hopes of bringing his military genius into the Empire. Thrawn, meanwhile, had learned from the Empire the use of pre-emptive strikes against his opponents. The problem was that the Chiss regarded such unprovoked attacks as a form of murder, and exiled Thrawn after one particularly bloody incident. The ruling Chiss stripped him of his rank and sent him to live on an uninhabited world near Imperial space. It was here that Captain Voss Parck finally caught up with Thrawn, convincing him to travel to Coruscant and serve Palpatine. Thrawn received private schooling in Imperial military academies, becoming a Captain shortly after the Battle of Yavin and quickly rising through the ranks as one of the few non-humans in the Navy. When Darth Vader was called by the Emperor to become more involved in his plot to capture Luke Skywalker, Vader assigned Thrawn to be the "guardian" of the Noghri on Honoghr. This exposure to Vader and Palpatine led to Thrawn's promotion to Vice Admiral, where he helped design the missile gunboat. As Vice Admiral, Thrawn oversaw the development of an Imperial outpost in the Pakuuni System, then assisted in the defense of Palpatine against Zaarin's treachery. However, Thrawn could not capture Zaarin before he made his escape into hyperspace. Further service to the Emperor garnered Thrawn a full promotion to Admiral, at which time he served on the *Inexorable* under Ysanne Isard. Sometime later, Thrawn was promoted to Grand Admiral, and he convinced both Isard and Soontir Fel that a group of clones created from Fel's genetic material would make perfect sleeper agents. They could pilot ships, and would be loyal to the Empire. During a political party in the Emperor's court, Thrawn made a rare judgmental error and wound up on the wrong side of a debate. This angered Palpatine, but it also gave him an excuse to move Thrawn out of the limelight. Thrawn and Parck were sent back to the Unknown Regions as punishment, but were continually fed Imperial support. While there, Thrawn and Parck set up the compound known as the Hand of Thrawn on Nirauan, drawing a military force from the Chiss who still supported Thrawn. During their tenure, they won over large sectors of the region. These sectors could have vastly increased the Empire had not Palpatine died at Endor. Thrawn decided to hedge his bets, and began fortifying the Hand of Thrawn. He left Parck there, in charge of the planet, when he decided to return to the rest of the galaxy some five years after the Battle of Endor. He left word with Parck and the Chiss who supported him that, if he was ever reported dead, that they should wait ten years for his return. As one of the surviving Grand Admirals, Thrawn was able to quickly garner support from the Imperial remnants, obtaining control of the small fleet under the command of then-Captain Pellaeon. Using Noghri strike forces and clever deceptions - such as cloaking devices and clones recovered from the Mount Tantiss facility - Thrawn and his growing fleet began systematically retaking pieces of the New Republic. He was successful until the Battle of Bilbringi, where his fleet was decimated and he was killed by his Noghri bodyguard, Rukh. In order to ensure that he would eventually return to the Chiss on Nirauan, as he promised, Thrawn had Parck and Fel maintain a clone of himself, ready for rebirth at the ten-year mark. The clone was never activated, as Luke Skywalker and Mara Jade discovered the ruse and exposed it to the New Republic. (HTTE, DFR, TLC, TIE, WG, SOP, VOF, GOF8)

Thrawn Pincer
a space warfare developed by Admiral Ackbar, the Thrawn Pincer was based primarily on the tactics of Grand Admiral Thrawn. In a given battle situation, Ackbar would bring in two separate fleets. The first would emerge from hyperspace inside the system which was under attack, and would engage the enemy's fleet. The second fleet would emerge on the far side of the system to await further orders. When the battle began to turn for the enemy, Ackbar would wait for the enemy to fire up the gravity well projectors of an *interdictor*-class cruiser. The move would mean that Ackbar's forces couldn't leave the system via hyperspace, and gave the enemy a false sense of victory. On Ackbar's mark, the second fleet would use a microjump through hyperspace to join the primary fleet. The exact location of their exit from hyperspace would be determined by the placement of the enemy's Interdictor cruiser, but would almost always be behind the enemy fleet. This was the activation of the pincer, catching the enemy fleet between its own gravity shadow and the fresh Republic fleet. The Thrawn Pincer was first used during the liberation of Ciutric from Prince-Admiral Krennel, and proved to be quite effective. (IR)

Threadworm
these thin, rope-like creatures are covered with fine blue hair. (HTF)

Threat
this Imperial *Lancer*-class frigate was part of the fleet which supported the *Sodrab* in defending the Damorian repair yards near Esseles, shortly before the Battle of Endor. (XWA)

Threateners
this was the name given to the Chiss who maintained the Hand of Thrawn on Nirauan, from the Qom Jha who lived in the caves beneath the fortress. (VOF)

Three, The
this is the basic element of all family business performed by the Kubaz race. The eldest child is in charge of the family's businesses, with the assistance of the next two younger siblings. If one of the Three should die, the eldest child of that individual assumes the last position in the Three, while the surviving two move up as necessary. (SWJ10)

Three Diamonds Parade Formation
this non-combat flight formation was used by the pilots of the New Republic. Each squadron would break into three flight groups, and each group would form itself into a diamond pattern. One group would lead the formation, and the other two would trail it slightly, forming a triangle of diamonds. (WS)

Three Peaks of Tharen
a natural tourist attraction on Kalarba. (DRO)

Three-fingered Jak
this loan shark made a living on StarForge Station. (FOP)

Threedee
Andur Sunrider's droid assistant, he is an A-3D0 model droid. (TOJ)

Threld
this New Republic Navy Lieutenant served under Commodore Brand on the *Indomitable*. When Brand confined Captain Tobbra to his quarters, he designated Threld to take Tobbra's post. (TT)

Thrella
an extinct alien race native to Circarpous V, they had a fairly advanced technology, and dug the many Thrella wells found throughout the planet. They used the underground waterways extensively, and built some of their cities near the underground shores. These cities were built of metal and stone, and showed wonderous curves and sweeping planes. (SME)

Thrella Wells
shafts that lead from Circarpous V's surface to the network of subterranean caves. They were dug by the extinct Thrella race eons ago. (SME)

Threndrian Snareflower
this unusual plant has a beautiful, fragrant blossom which it uses to lure prey close to itself. A number of tentacle-like appendages surround the base of the plant, and whip out to snare its prey when it approaches to smell the flower. (MA)

Thresher
1) a beast which was the object of many safari hunts. They were far from predictable, which made the hunt very interesting and challenging. (SOP, VOF)
2) native to the rocky coastlines of the planet Tinallis, this short-lived avian was known for its aerobatic flying. They hunt by riding the thermals and winds along the coast, diving into the water to snatch fish and crustaceans. Despite their avian appearance, research has indicated that the thresher had mammalian ancestors. They are warm-blooded, and suckle their offspring. These creatures were extremely territorial, and developed social groups which helped protect their families. They also mate for life. Further research into the thresher's life revealed that they were instrumental in keeping the population of blue-ringed sea crabs down to a minimum, maintaining a balance in the oceanic food chain. The government of Tinallis outlawed the hunting of the avians, especially after several gourmet restaurants began serving thresher on their menus. (COG)

Thrifty
this Squib reclamation ship dispatched to Dankayo to clean up after the Imperial attack there. It battled the *Captain's Pride* for salvage rights, and eventually assisted the Alliance in recovering the datapacks obtained by the *Elusive*. (SH)

Thrill-Killer
a person whose mental state is unstable, and who enjoys killing anything for the excitement is brings. They often have special weapons surgically implanted in their bodies. (CPL)

Throgg
1) Luke Skywalker gave the Lars moisture farm to this alien, following the deaths of Owen and Beru Lars. He managed the farm for a couple of seasons before Gavin Darklighter's uncle Huff tried to steal the farm by initiating an alien landowner tax. Gavin's father bought the farm before Huff could enforce the tax, and Throgg was able to remain on the farm, albeit as a tenant. (XWN)
2) a soft-bellied, skittish creature. (CFG)

Throne Rocks
these huge boulders were strewn about the floor of the largest chamber of the Sedrian Sun Caves, and were used by the Priests of the Sun as a place to meditate on the mysteries of the Golden Sun. (BGS)

Throne Room
any specially-constructed chamber set aside for the Emperor's personal use was called a Throne Room. Every Imperial-class Star Destroyer had one, as did the Super-class vessels. A Throne Room was even added to the blueprints for the second Death Star. (ROTJ, DSTC)

Throom
an Alliance General who hailed from an ocean planet. (RASB)

Throsen, Gegren
this Imperial Governor was placed in charge of Salliche. (SWAJ)

Thrugii Asteroid Belt
this field of solid rubble orbits the star Sokor. It was believed that the belt was formed when Sokor expanded into a red giant, thereby destroying the innermost three planets of the system. The asteroids within the belt were mined for doonium and turminum by the Kanauer Corporation during the height of the New Order. (BSS)

Thrumble, Massad
this man owned an upscale cantina on Hurd's Moon. Thrumble was, at one time, an expert in robotics working for the Empire. Aqs a Captain, he oversaw the creation of many series of droids, and retired from Imperial service as the Admiral in command of the Empire's Droid Research Facility. The human replica droid Guri sought him out in the hope that he could remove the programming that made her an assassin. (SEE)

Thruncon
this is the capital city of the planet Vodran. (SWAJ)

Thruncan Insurrection
a series of uprisings by the natives of the city Thruncan against the Imperial presence there. (SWAJ)

Thrung Alewune
this Ho'Din was a pirate who worked for Armanda Durkin. He was violent at heart, and chafed at Armanda's moral code against killing for pleasure. Thrung helped Armanda's alter ego, Duchess, hijack and steal goods from Notsub starships, although he has warned her that she needs to give the lifestyle up before she gets caught. (GG7)

Thrush Street
this was a street located in the city of Galu, on the planet Gala. (MOC)

Thrust Coil
this device converts the mechanical energy of an engine into accelerating thrust power. Used primarily on pod racers and other vehicles which travel at high speeds over ground, thrust coils effectively multiply the power of a engine and transmit the energy to the turbine blades which propel the craft. (RAC)

ThrusterBurn
this tapcafe, located in the city of Erwithat on Pembric II, was where Talon Kaarde hoped to negotiate permission to travel around the Kathol Outback from Crev Bombassa. Despite its shabby appearance, Bombassa kept the interior dry and comfortable. (VOF)

Thrustship
a Yevethan starship design which uses thrust propulsion instead of ion energy. (BTS)

Thrynka System
this star system was Jhensara's destination. (SWAJ)

Thryss, Pucumir
this dark-skinned gas miner was an agent for the Alliance who worked on Cloud City. When the floating city was garrisoned by the Empire, Pucumir fled quickly, but vowed to return and retake the station. He was hiding in Jabba the Hutt's Tatooine palace when the crimelord was killed by Leia Organa. (CCG7)

Thud Bug
this species of flying insect was native to the homeworld of the Yuuzhan Vong. The warriors used the flying bugs as projectile weapons, often imbedding them in their flesh or armor for use in battle. Thud bugs could inflict simply physical trauma, or they could be modified to carry explosives which detonated on contact. (VP, JE)

Thuku
a Chattza Rodian, he and Neesh - under the direction of Navik the Red - hired Spurch Goa to get Greedo killed. (TME, CCG2)

Thul
this noble Alderaanian family had purple, scarlet, orange, and gold in their family crest. Their clothing often reflected their family colors, and was quite gaudy. (TEP)

Thul, Aryn Dro
this blue-eyed Alderaanian woman was born to the noble Dro family. She was known to the former inhabitants of Aldera for her ballads and songs. She performed solo, with a mandoviol to accompany her. She was dating Bornan Thul when she met a young Han Solo, who had stopped on Alderaan after being attacked by pirates. She enjoyed his company, much to the chagrin and jealousy of Thul. However, Solo was not one to remain in one place for too long, and she eventuallyt got over him and married Bornan. After they managed to escape the destruction of their homeworld, they had a son, Raynar, who was Force-sensitive. He joined the Jedi Academy on Yavin 4 shortly before his father disappeared. Aryn went to Yavin 4 to see if her son had any knowledge of Bornan's whereabouts, and to protect him. (TPS, TEP)

Thul, Bornan
this Alderaanian man was Aryn Dro's boyfriend. He was jealous of Han's bravery and the attention paid him by Aryn. After Han became a smuggler, Bornan eventaully won Aryn's favor. They were later married, and Bornan became an Alderaanian nobleman with a vast shipping empire. He and his wife were off-planet when the Death Star destroyed Alderaan, and so were among the handful of Alderaanians who survived the Galactic Civil War. After the Battle of Endor, Bornan became involved with the trade negotiations and alliances of the New Republic. He also began working with Nolaa Tarkona, and negotiated a deal for trade rights with her. While on his way to meet Han Solo at the New Republic Trade Council on Shumavar, he discovered that the cargoes he purchased from Fonterrat contained the Emperor's Plague, he attempted to destroy the storehouse from which they came. He was unable to do so, so he

disapeared before delivering the cargo to Tarkona. She immediately placed a bounty on his head, for he retained the location of the storehouse. He managed to elude such notorious bounty hunters as Boba Fett, and kept the location of the storehouse away from Tarkona until he was found by his son, Raynar, and Zekk. When they tried to destroy the storehouse, Bornan sacrficed himself in order to kill Tarkona as well. She had unleashed the Emperor's Plague, but he was able to kill her with another of the viruses. (TPS, SHA, TEP)

Thul, Raynar
this spoiled, troublesome heir of Bornan and Aryn Dro Thul, Raynar was a student at Luke Skywalker's Jedi Academy on Yavin 4 at the same time Jacen and Jaina Solo are there. He always wore outrageous clothing styled in his family's royal colors, none of which go with each other. A bristly-haired blond youth, Raynar disliked Jacen Solo, especially Jacen's collection of exotic creatures. Raynar was bitten a number of times by Jacen's crystal snake. When the Shadow Academy attacked Yavin 4, Raynar discovered that he wasn't as skilled as he believed himself to be. In a quick fight with Brakiss' Dark Jedi, Raynar ended up face-down in a riverbank and missed most of the fighting. Raynar's demeanor changes, and he decided that he must work for the prestige he wanted, rather than claim it was his. Raynar and Jacen eventually overcame their differences and became good friends. After Han Solo delivered the news that Bornan had disappeared, Ranyar became entangled with the Diversity Alliance. After Zekk returned to Yavin 4, he and Raynar agreed to cooperate and search out Raynar's father. They took the *Lightning Rod*, and eventually located Bornan. Raynar assisted all his friends in defeating the forces of the Diversity Alliance. (HTF, SHA, TEP)

Thul, Tyko
Bornan Thul's younger brother, he was a recluse who remained safely behind the defenses of his administrative offices on Mechis III. He hired Boba Fett to bring back his father and nephew, Raynar, after he discovered that Nolaa Tarkona had the location of the storehouse of Imperial viruses. (SHA, TEP)

Thula rat
a creature mentioned in the Tchuukthai epic poem C-3PO relates to Han Solo just before he and Leia go to Dathomir. Apparently, the Tchuukthai considered the thula rat a source of food. (CPL)

Thulpin
this is the name of the summer growing season on the planet Draenell's Point. It lasts about 14 standard months, making up about a fourth of the planet's long year. (GMK)

Thulpin Agriculture
this was the largest agriculture corporation located on the planet Draenell's Point. It was headquartered in Thulpin City. (GMK)

Thulpin City
this city, located on the Mee'r continent of Draenell's Point, was the planet's agricultural center. (GMK)

Thulpin Defense
this Imperial armed forces squadron was part of the Imperial ground forces on Draenell's Point, during the construction of the Bissillirus Resupply Base, shortly after the Battle of Yavin. (GMK)

Thulpin Guard
this was the primary police and security force maintained by the leaders of Thulpin City, on the planet Draenell's Point. (GMK)

Thulpin Reserve
this Draenell's Point armed forces squadron was part of the Imperial ground forces on Draenell's Point, during the construction of the Bissillirus Resupply Base, shortly after the Battle of Yavin. (GMK)

Thulwuk Thur
a mining boss on Morjanssik, Thulwuk Thur was a burly Quarren. (DU)

Thumb Pass
a security device which employs a card reader and an thumb print scanner. In order to gain entrance to an area with a thumb pass, the individual must first have their thumb print scanned. The image is then stored in a special data card. The individual must then have their thumb print scanned again at the entrance to the area, as well as have their data card scanned. If the two thumb print images match, the individual is granted access. (AC)

Thun, Hekis Durumm Perdo Kolokk Baldikarr
one of the few humans who lived on Mechis III, Hekis was the manufacturing administrator on the planet when IG-88 arrived after escaping the Holowan Laboratories. A vain man, Hekis added mythical titles to his name each time he felt unappreciated by his superiors, making his own signature appear more important. His droid, 3D-4X, delivered his afternoon tea on schedule, along with a datapad containing production data, on the day IG-88 arrived. 3D-4X also delivered a pair of blaster bolts which quickly killed the Administrator, on orders from IG-88 to leave no organic life on the planet. (TBH)

Thunder
1) codename for a group of Alliance Y-Wing fighters destroyed during the Galactic Civil War (TIE)
2) an Allaince assault transport used in the attack on Imperial station NL-1. (TIE)

Thunder Alley
a particularly active section of the galaxy, it was patrolled by the First Battle Group during the Yevethan Great Purge. (BTS)

Thunder Cannon
this musical instrument simulates loud, booming crashes to emphasize certain aspects of orchestral music. (POT)

Thunder Lizard
an alien creature native to the planet Marca, the thunder lizard is a massive saurian beat which measured 12 meters in length and stood almost three meters tall. They preferred to live in the shallow waters of the planet, munching seaweed as they moved across their territory. They only came onto the land to mate. (POM)

Thunder Rifle
this projectile weapon was developed by the early Tusken Raider groups that fought against the humans who settled Tatooine. It was named because of the loud, sharp clap it makes when fired. (YJC1)

Thunder Wraith
Ambassador Yfra's Express-class shuttle. She takes it to Yavin 4 to recover Tenel Ka, following the young Jedi's accidental loss of a hand. (L)

Thunderbolt
when Peckhum bequeathed his old freighter, the *Lightning Rod*, to Zekk, he purchased the newer Thunderbolt to replace it. (CCR)

Thunderchild
this New Republic Nebulon-B frigate was part of the force sent to liberate the planet Ciutric from the control of Prince-Admiral Krennel. It supported the flagship *Emancipator*, along with the *Pride of Eiattu* and the *Peacemaker.* (IR)

Thunderer
this was a nickname for the BlasTech T6 heavy blaster pistol. (WSV)

Thunderflare
this *Imperial*-class Star Destroyer was partially disabled when a shuttle crashed in one of its landing bays, although it was quickly refitted for duty. It was so heavily armed that power was shunted from its hyperdrive core to drive its turbolasers. The modifications to its weapons and power systems made it an incredible threat even without a supporting fleet, and it roamed the Outer Rim during the years before the Battle of Yavin. It often served as the first assignment for many junior officers. The ship was under the command of Captain Tanda Pryl, and later served as part of the fleet assigned to Moff Andal to patrol Elrood Sector. She was often in competition with Akal Zed, as the two Captains struggled to gain favor with their superiors. (CCG2, CCG8, OE)

ThunderForce
this mercenary unit was generally considered the victors in the Battle of Binquaros. They used Lot 452, on the planet Ukio, as their base of operations. (HAS)

Thunderhead
this New Republic warship was able to take out a Yevethan T-type warship near N'zoth. Its Captain, Ssiew, was able to provide valuable information about the thrustship's weaknesses to the Fifth Battle Group's leaders. This information was vital to the success of Operation Strong Hand. The *Thunderhead* was then assigned to the fleet which took part in the Battle of N'zoth. The *Thunderhead* came under intense fire from a combined Yevethan attack and was destroyed in the battle. (TT)

Thunderstorm 63
an outdated model of weather satellite, often found in use around backwater worlds. (VP)

Thune
this bleach-blonde woman was a bounty hunter of some renown. As a child, she dreamed of graduating from the Imperial Academy, but soon learned that woman were frowned upon in the Empire's war machine. She eventually found work as an assassin and hired gun, and was contracted by an Imperial officer to eliminate Deckland Carper. After killing Carper and returning his head as proof, Thune took possession of Carper's droid, U-THR. She thought of the droid as a "spoil of war," which made the droid resentful of its new master. Thune later took the assignment of tracking down Kaj Nedmak for Bwahl the Hutt. Thune managed to waylay the *Tryan Kajme* with her own ship, the *Faceted*, then captured Kaj on Ord Mantell. She later used her street skills to convince Celia Durasha that Kaj had actually been captured by Treytis Prash. Thune convinced Celia that Prash was a bounty hunter, when in fact, Thune knew that Prash as a gun-runner for the Alliance. Thune hoped to capture Prash as well as Nedmak, collecting both bounties and acquiring a huge sum of credits. However, Thune failed to take U-THR's identity seriously. When Celia and Prash escaped, shortly after Thune had stabbed Kaj in the chest, the droid found itself unable to remain in Thune's company any longer. It provided Kaj with a blaster, and he quickly stunned Thune. U-THR then piloted the *Faceted* and rescued Celia and Treytis. In the end, Thune was turned over to the authorities, and Kaj and Celia took possession of the *Faceted*. U-THR joined them, as a full member of their crew. (SWJ14)

Thur, Larq
this man was known as a spelunking expert, and was part of the famed Twilight Class of the Galactic Outdoor Survival School. His skills at surviving in abandoned caves and mines was evidenced prior to his time at GOSS, when he escaped from the Spice Mines of Kessel, saving Thar'quanin the process. After graduating with the Twilight Class, Thur remained on OM813 as an instructor for several

years before leaving to join the Alliance. Unfortunately, Thur was killed during the Lijarak Mines Incident on Anic, shortly before the Battle of Yavin. (AIR)

Thuris Sector
this area of the galaxy is located in the Outer Rim Territories. (GG9)

Thuris Stout
this dark, heavy-bodied beer is brewed in Thuris Sector. (GG9)

Thurmont, Deggs
this con artist was supposedly one of Talandro Starlyte's regular customers. (WSV)

Thurse
this New Republic cruiser-carrier was part of the fleet dispatched to assist in the protection of Ord Mantell, during the Yuuzhan Vong invasion of the galaxy. when the *Queen of Empire* was attacked near Bilbringi, shortly after fleeing Ord Mantell, the *Thurse* was ordered to provide support in recapturing the luxury liner. (HT)

Thuvasaur
this species of saurian was imported to Eiattu, to be hunted in the jungles for sport. Being vicious predators, the thuvasaurs eventually consumed the native competition. They are similar in size and shape to a tauntaun, but are actually related to the dewback. A strain of thuvasaur was slowly domesticated by the royal families of Eiattu, until they were suitable for use as mounts. However, if not properly trained and handled, the wild nature of the thuvasaur can rise quickly to the surface and pose a threat for its rider. (XWWP)

Thuwisten
a term used to describe a Revwien follower of the Tyia, it is derived from the Tyia tenet which says that the thuwisten is the joining of spirits, complete in their utter harmony, seeking personal harmony with one's Tyia to strengthen the bond-circle." (GG12)

Thwim
a Kubaz security guard working for Valarian in Mos Eisley. (TME)

THX Alert
this priority signal was used by Blackhole to send transmissions to Darth Vader. (CSWEA)

THX Supersound Speakers
second-generation sound prjection devices. (PDS)

THX Ultrasound Speakers
sound projection devices used in auditoriums and meeting halls, as well as at Hologram Fun World. (QE)

THX-1138
1) see TK-421. *This is a reference to George Lucas' science fiction film* THX-1138. (SWN)
2) according to the *Star Wars: Customizable Card Game*, this is the model number of the Bespin Motors Void Spider aeroshuttle. *Again, this is another reference to Lucas' film* THX-1138, *although it contradicts many West End Game sources.*(CCG2)

THX-113x
a group of Imperial cargo containers abandonded near Argoon. *This is a reference to George Lucas' science fiction film* THX-1138. (TIE)

Thyferra
this planet, located in the Polith System, produced much of the galaxy's bacta. A temperate world with two moons, it is the homeworld of the Vratix race, which discovered how to create bacta from alazhi and kavam. The Vratix shared the secrets of bacta production with their human neighbors, and a healthy business was created as the galaxy realized the healing potential of bacta. The planet had two human factions engaged in bacta production, the Zaltin and Xucphra factions, in addition to the Vratix Ashern faction. The two human factions were chosen by Emperor Palpatine to supply the Empire's bacta, effectively eliminating all competition in the bacta market. The Vratix were relegated to the position of rebellious terrorists, until they petitioned the New Republic for admission as a member race. The Republic was unable to do so without the consent of the native human population, which was under the yoke of Ysanne Isard until she was killed in the Battle of Thyferra. Once free of Imperial domination, Thyferra applied for membership and was accepted. The average day on Thyferra lasts just over 21 standard hours. (SWAJ, XWN, KT, BW)

Thyferran Aerosapce Defense Force
formed in the wake of the Battle of Thyferra, the TADF was led by Bror Jace and trained by Rogue Squadron. They were missioned to protect the independent interests of Thyferra. (BW)

Thyferran Home Defense Corps
created by Ysanne Isard during her reign on the plane Thyferra, the THDC was created to work in conjunction with the ground-based stormtroopers she used to defend the planet. Isard's plan was to allow the THDC to win a few battles with Ashern rebels, but then let them get in over their head in a large-scale battle. Then, Imperial troops could come in and save the day, making the Thyferrans realize that they are truly dependent on the Empire. (BW)

Thyfonian
this *Lambda*-class shuttle served as Fliry Vorru's personal transport while he worked for Ysanne Isard on Thyferra during the Bacta War. It was heavily modified, and had additional weapons emplacements and a hyperdrive. When the Battle of Thyferra went the way of Rogue Squadron, Isard tried to escape in it. However, the shuttle was shot down and destroyed by Tycho Celchu and Corran Horn. (BW)

Thykar
this species of majestic tree was native to the lush forests of the planet Carest 1. Average specimens of thykar grew well over 150 meters in height. Thykar trees were found mainly on the northern continents of the planet. (AE)

Thykarann
this Wookiee dialect is much richer in technical vocabulary that the emotive Shyriiwook. (TT)

Thykele
this man was a member of the Darkknell Defense Agency, serving under Colonel Nyroska. (TFNR)

Thyrsl
this small, spotted reptile is native ot Yavin 4. It looked like a snake with twelve small legs. (SHA)

Thyrsus System
a planetary star system that is the source of the Sun Guards. (ISB)

Thyss
this landing platform, formed in the wroshyr trees of Rwookrrorro, was where Jowdrrl and Dryanta worked on the *Millennium Falcon* while Chewbacca helped Lumpawarump with his Test of Ascension. (TT)

Thyte, Darryn
a member of the *FarStar*'s crew, Thyte was distinguished by his cybernetic arm. He was a former Alliance starfighter pilot with a bad attitude and sour disposition. However, during his tenure aboard the *FarStar*, he began to soften up after meeting Ranna Gorjay. (DARK, KO, KR)

Ti, Kirana
a Dathomir Witch who met Han and Leia when they were on the planet battling against Zsinj. Kirana decided to go to Yavin 4 and learn learn the ways of The Force under Luke after Leia suggested her to Luke. Kirana has a daughter about the same age as Jacen and Jaina Solo; she remains on Dathomir with family. (DA, COTF)

Ti'il Tea
this is a hot beverage brewed from the t'iil plant's leaves. *It is assumed this is another spelled of* t'iil. (SA1)

Tia
this member of the Obroan Institute was the sensor expert on the Alpha Team sent to Maltha Obex, under the command of Bogo Tragett. (TT)

Tibanna
this defense platform was positioned to defend Damorian Manufacturing's repair yards during the Galactic Civil War. (XWA)

Tibanna Club
this is one of Bespin's most popular clubs. (GG9)

Tibanna gas
a gas found in the atmosphere of many gas giants, it is useful because it can produce large amounts of energy when light passes through it. Thus, it can be used in large blasters to multiply the weapon's output. It also has certain anti-gravitional properties, and has exceptional properties as a hyperdrive coolant. The best tibanna gas is compressed and spin-sealed, since this kind of tibanna is four times as powerful as regular tibanna. Spin-sealing requires a great deal of energy to do artificially. Fortunately for many weapons manufacturers, the tibanna found in the atmosphere of Bespin is naturally spin-sealed. Much of Bespin's tibanna gas is produced as a waste product by the beldons that inhabit the gas giant's Life Zone. (ESB, AESB, GG2, ISU)

Tibannopolis
a floating city in close-orbit around Bespin, deserted after the Imperial occupation of Cloud City. It was one of the few mining colonies that was not shut down when it failed to turn a profit. It was left floating in the clouds, and the industrious people of other colonies picked it clean of usable materials. The remainder of the hulk now floats like a skeletal ghost town in the clouds. It was by Streen as a refuge while he was not prospecting Bespin's gases. (JS, ISU)

Tibor
a Barabel bounty hunter who used to haunt the Mos Eisley cantina until Zorba the Hutt returned to Tatooine. Then, Tibor became one of Zorba's hired hands. (ZHR)

Tibrin
the homeworld of the Ishi Tib race, Tibrin is an oceanic world orbiting the yellow star Cal. The entire planet is covered by a shallow

ocean, and the planet has no seasonal changes because of its perpendicular axial tilt. The planet's ocean currents conduct warmth from the inner core to the surface, bringing heat to all parts of the planetary ocean. The only land masses are coral reefs and sand bars, and the Ishi Tib have built their ecologically-friendly cities there. (GG4)

Tibro
a planet. (WBC)

Tic'Karcta, Phean
a native of Arkonne III, Tic'Karcta sabotaged the official vehicle which was carrying her rival in business, Divina Quri Adner. Adner was killed in the attack, and Tic'Karcta found herself the subject of an official Imperial bounty. Wilek Nereus, Adner's fiance', eventually hunted down and killed Tic'Karcta to exact a measure of revenge. (TBSB)

Tice, Haelon
there is virtually no information on this man's history, a fact many attribute to the computer manipulation of his employer, Yin Vocta. Tice himself was employed by Vocta as a bodyguard and assassin, and was known to the criminal underworld as a ruthless and brutal killer. His muscular body was a combination of flesh and machine, having augmented his natural abilities with a number of cybernetic replacements. His left eye was synthetic, and glowed a bright violet at all times. Tice's manner was best described as loud and obnoxious, in stark contrast to that of his partner, R'Kayza. (WSV)

Ticket-chip
this coin-sized plastic data chip was used to hold information on a traveller and their scheduled trip. They are read by special scanners, which verify that the chip is valid for the flight being approached. (RM)

T.I.E. Fighter
the original twin ion engine starfighter produced by Republic Seinar Systems. (WEG)

TIE Advanced
single-hulled attack ship with bent wings, it was built from a design developed by Darth Vader just prior the Battle of Yavin. Vader flew a prototype TIE/Ad in the battle, and following the loss of the Death Star, he worked with Seinar Fleet Systems to refine it. The 10-meter craft is quick and agile, rated at a top speed of 145 MGLT.
The TIE Advanced was equipped with the following shipboard components:
- Seinar Fleet Systems I-s3a Solar Ionization Reactor
- Seinar Fleet Systems P-sx7.4 Twin Ion Engines
- Seinar Fleet Systems F-s5x Flight Avionics Control
- Seinar Fleet Systems N-s6 NavCom Unit
- Seinar Fleet Systems ND9 Hyperdrive Activator Unit
- 4 Seinar Fleet Systems L-s9.3 Laser Cannons
- 2 Seinar Fleet Systems M-g-2 General Purpose Warhead Launchers
- Front/Rear Projecting Novaldex Shields (rated at 100 SBD)
- Titanium Alloy Hull (rated at 20 RU)
- Quadanium Steel Armored Solar Panels

(SW, XW, TIE)

TIE Advanced x1
the original series of prototypes for the TIE Advanced, the x1 was the most successful of the TIE prototypes built by Sienar Fleet Systems, and although it did not make it to production, many of its advancements did. The x1 had a custom-built fuselage which features enhanced armor plating, and expanded rear deck, and matching bent wings. It wasn't as maneuverable as the other TIE Fighter designs, but speed was slightly faster. Like most TIE ships, the x1 lacked a life-support system, but it did have modest shield generators and a hyperdrive. The x1 saw limited production. Darth Vader received one of the first x1 ships, while others went to elite squadrons for testing. SFS could not bring the fighter's cost down, so the Empire opted not to purchase the x1 in quantity. Instead, the Empire chose the TIE Interceptor, which incorporated many of the x1's advances but on the basis TIE Fighter frame and at a much cheaper cost. In the decades after the fall of the Empire at Endor and the negotiation of peace between the New Republic and the Imperial remnants, these ships were decommissioned. Lando Calrissian picked up a number of them for use in the Lando's Folly asteroid field. (CCG, VP)

TIE Avenger
this version of the TIE Fighter was based on the TIE Advanced x1 prototype, and was the precursor to the TIE Interceptor. The Avenger’s wings were bent inward at the top and bottom, and the wing supports were strengthened with fins attached to the hull. It also has defelctor shields and a hyperdrive, which significantly added to its cost. Because of this, it was quickly phased out of production and replaced with the TIE Interceptor. (CCG4)

TIE Bomber
built by Seinar Fleet Systems, this version of the TIE fighter is a double-hulled bomber ship with bent wings for increased stability. It is 7.8 meters in large, is a single-pilot craft, and can make 80 MGLT at sublight speeds. It was designed for surgical strikes against ground and deep-space targets. It suffers in maneuverability due to its double-hulled configuration, but when complemented by TIE Fighters or TIE Interceptors, it makes a lethal combination. They have enhanced targetting capability, making them much more accurate than many capital ships. These ships eventually evolved into the Scimitar assault bomber.
It boasts the following shipboard systems:
- Seinar Fleet Systems P-s4 Twin Ion Engines

- Seinar Fleet Systems N-s4 NavCom Unit
- 2 Seinar Fleet Systems L-s1 Laser Cannons
- Seinar Fleet Systems M-s3 Concussion Missile Launchers (2 racks of 4)
- Seinar Fleet Systems I-a2b Solar Ionization Reactor
- Seinar Fleet Systems F-s3.2 Avionics Control
- Seinar Fleet Systems T-s7b Targeting Computer
- Seinar Fleet Systems T-s5 Proton Torpedo Launchers (2 racks of 2)
- Titanium Alloy Hull (rated at 50 RU)
- Quadanium Steel Armored Solar Panels

(ESB, SCRE, EGV)

TIE Crawler
another name for the TIE Tank. (DE1)

TIE Defender
an advanced form of TIE Fighters which employed shields. This 10-meter starfighter took the stability and agility of the TIE Interceptor's bent-wing design and added a third bent-wing to it. Not much is known about the TIE/D, as it was never fully accepted in battle and never mass-produced, but it was thought to have had a maximum speed of 155 MGLT, with 4 laser cannons, 2 ion cannons, 2 warhead launchers, 200 SBD shields, and a 20 RU hull. The fighter was propelled by the newer P-sz9.7 twin ion engines from Sienar Fleet Systems, and was equipped with Novaldex shield generators. The TIE Defender was used to defeat Admiral Zaarin, although the missions were so secret that very few Imperial officials were unaware of its role. The TIE Defender was produced at a cost of over 300,000 credits per fighter - about five times the cost of a TIE/ln. This, plus the political upheaval created by the Battle of Endor and the fact that it had an aft blindspot created by the wing placement, led to the demise of the TIE Defender as a widely-accepted starfighter. (TIE, EGV, CCG9)

TIE Deluxe
an advanced form of TIE Fighters which was developed, but never deployed into combat. (TIE)

TIE Fighter
1) sometimes called the TIE/ln starfighter, this was the first flat-winged, single-pilot TIE ship developed by Seinar Fleet Systems, and the basis for all other TIE ships. It is 6.3 meters in length, and can make 100 MGLT at sublight speeds. It has also been clocked at 1,200 kilometers per hour in an atmosphere. Like all TIE ships, it has a titanium alloy hull and quadanium steel armored solar panels. *All visual information on TIE Fighters shows that they have six-sided solar panels, although* X-Wing: The Bacta *War indicates that they are octagonal.* Also, like other TIE ships, it is built exclusively from Seinar Fleet Systems components, and lacks primary life support systems. It is a short-range starfighter, requiring a nearby base of operations from which to obtain fuel and guidance. It also boasts the following shipboard systems:
Seinar Fleet Systems T-s8 Targeting Computer
Seinar Fleet Systems I-a2b Solar Ionization Reactor
Seinar Fleet Systems N-s6 NavCom Unit
Seinar Fleet Systems P-s4 Twin Ion Engines
Seinar Fleet Systems F-s3.2 Avionics Control
2 Seinar Fleet Systems P-w401 Ion Maneuvering Jets
2 Seinar Fleet Systems L-s1 Laser Cannons
Titanium Alloy Hull (rated at 15 RU)
Quadanium Steel Armored Solar Panels
(SW, SCRE, SWSB, EGV)
2) a game found in the databanks of the computer program called Systems Integration Manager aboard the *Star of Empire*. The player took the persona of a downed TIE Fighter pilot who had to escape from Alliance forces before being captured. In order to escape, the pilot had to enter the correct access code to repair his ship. (GOF10)

TIE Fighter Boat
a form of aquatic military vessel based on the standard TIE/ln starfighter. (BGS)

TIE Interceptor
built by Seinar Fleet Systems, these single-pilot bent-winged attack craft were designed so that the wings are longer in front than behind, and have been cut out at the front for better visibility. They are 9.6 meters in length, and can run at 110 MGLT at sublight speeds. They have been timed at 1,250 kilometers per hour in atmospheric conditions.
It boasts the following Shipboard systems:
- Titanium Alloy Hull (rated at 20 RU)
- Quadanium Steel Armored Solar Panels
- Seinar Fleet Systems I-a3b Solar Ionization Reactor
- Seinar Fleet Systems S-c4.1 Multi-range Tracking Array Grid
- Seinar Fleet Systems F-s4 Avionics Control
- Seinar Fleet Systems T-s9a Targeting Computer
- Seinar Fleet Systems P-s5.6 Twin Ion Engines
- Seinar Fleet Systems N-s6 NavCom Unit
- 4 Seinar Fleet Systems L-s9.3 Laser Cannons

(ROTJ, SCRE, SWSB, XW)

TIE Raptor
this was the name of a droid-operated TIE Interceptor developed by Warlord Zsinj, during his battle against the New Republic. They first saw duty with the false 181st Fighter Group Zsinj assembled, in hopes ot drawing out Rogue Squadron. The droid fighters were paired with human-piloted Interceptors, a combination which allowed the humans to lead and the droids to follow in their wake, making up for any piloting mistakes the humans made. They would have found more widespread usage if they weren't soundly defeated in dogfights during the Battle of Selaggis. Resembling the normal TIE Fighter cockpit, but with four wings mounted directly to the cockpit, the TIE/rpt was eventually modified for flight by a living pilot, shortly before Zsinj's destruction at Dathomir. The TIE/rpt lacked shields, although this deficiency was being addressed at the time of Zsinj's demise. Each TIE Raptor was armed with four laser cannons, mounted on the wings, and a pair of concussion missile tubes mounted just below the cockpit. Despite the striking similarity between the TIE Raptor and the basic TIE Fighter, Seinar Fleet Systems was not responsible for its design or manufacture. (SOC, CTD)

TIE Scout
this limited-production model of the standard TIE Fighter had severely-canted wings. Unlike the Interceptor, the wings had two planes instead of three, with the upper section bent inward more than the lower section. These ships, designed to scout for pirate and rebel activity, were packed with long-range sensors and communications arrays. They were lightly armored and armed, to allow for the additional equipment. (CCG)

TIE Ships
Twin Ion-Engined small attack ships used as defensive guard ships around larger cruisers (such as Star Destroyers). Each is a single-pilot ship which lacks a hyperdrive and life support system due to their small size and expendability. The wings are covered with solar panels for collecting energy that can be transferred to the engines. Originally designed by Republic Seinar Systems, they were not built until the Empire assumed control, and RSS became Seinar Fleet Systems. There are many different variations of the basic TIE design, each built for unique purposes. (SW, ESB, WEG, SCRE)

TIE Subfighter
this form of TIE Fighter is a smaller version of the original, and is armed with a concussion missile launcher and a single blaster cannon. (SWJ9)

TIE Tank
a ground assault vehicle modeled after the TIE starfighter, with wheels instead of solar panels. It was the first craft designed and built by the Seinar Army Systems division of the Santhe/Seinar Technologies group. The 6.7-meter craft was armed with a light turbolaser and two medium blaster cannons. It was designed to be a cheap, mass-produced ground combat vehicle. The proper name is the Century Tank, although its resemblance to the TIE Fighter earned it its other names of TIE Tanks and TIE Crawler. Twin Santhe SSct power generators supply energy to the treads, but are only strong enough to move the tank at 90 kilometers an hour. They are easily repaired because most of their systems are basic in design to cut down on production costs. Disabled or damaged TIE Tanks can be quickly repaired in most situations, and abandoned Tanks are often scavenged for parts. (DE1, DESB, EGV)

TIE Vanguard
this reconnaissance fighter was deployed to gather information of enemy starship movements before engaging the fleet in battle. Built from the basic TIE/ln design, the Vanguard's solar collectors were smaller on the top half than on the bottom. The top part was also bent slightly outward. The central ball of the strafighter was equipped with enhanced communications equipment. (CCG2)

TIE/D
pilotless TIE/droid unit fighters run by onboard droids, designed by Arndall Lott following the Battle of Endor. Lott used the *Katana* fleet as an inspiration, seeing that the automated systems could work if implemented correctly. Lott originally automated the AT-AT, but his early work suffered from lack of computer power. The TIE/D has received the best automation the Empire could afford, and could be used as independent fighters or computer-slaved squadrons. However, the initial TIE/Ds were not very powerful, and were only effective in large numbers. The TIE/D measured 6.1 meters, and resemble the center section of a TIE Fighter with squared-off TIE Interceptor-like wings which were flat and tilted. The TIE/D was armed with a pair of laser cannons, and lacked a hyperdrive. A Cybot Galactica Ace-6 combat droid brain is the heart of the ship, but was shown to be greatly inferior to human pilots. The TIE/D, although produced in large volumes to overwhelm New Republic starfighters, was primarily produced by the nuclear furnaces and factories of World Devastators. When these were destroyed over Calamari, the primary sources of the TIE/Ds were eliminated. (DE1, DESB, EGV)

TIE/fc
a specially-equipped TIE fighter used for relaying targeting and fire control information back to the main fleet. (SWSB)

TIE/gt
a specially-equipped TIE fighter used for carrying bombs and torpedoes to support ground troops. (SWSB)

TIE/ln
the basic TIE fighter design. See TIE Fighter. (SWSB)

TIE/rc
a specially-equipped TIE fighter which employs sophisticated sensors and long-range communications equipment for reconnaissance. (SWSB)

TIE/rpt
this was the designation of the TIE Raptor starfighter developed by Warlord Zsinj. (CTD)

TIE/SR
Seinar's designation of the TIE Scout. (CCG)

TIE-wing
this form of Ugly starship was created from a TIE Fighter's ball-shaped cockpit and the engine nacelles of a Y-Wing fighter. Rogue Squadron pilots often referred to them as "Die-Wings" because they were sluggish and easily shot down. (IJ)

TIE-Y Ugly
this was another name for the TIE-Wing Ugly. (PP)

Tiebo
this valet, who worked for the famous actress Jona Reeten, became her business partner when Reeten was blacklisted by Babel Torsh. (GG6)

Tiehn Slug
this small creature was considered a delicacy by the Hutts. (COG)

Tiems
this city, bordered by the Blue River and the Gopps Forest, was the site of an Imperial outpost that was attacked by Carlist Rieekan and the Alliance. The ground assault maneuvers were later used as examples by General Madine. (RASB)

Tieos
planet which was home to an Imperial naval base. (SWSB)

Tier
this Imperial officer accompanied Thrawn to S'krrr, shortly after the Battle of Yavin. Tier and his peer officer, Wolver, were killed in attacks from drog beetles. (GOF8)

Tierce, Grodin
this former Imperial stromtrooper and Royal Guard served under Moff Disra. Tierce managed to survive the destruction of the second Death Satr by the simple fact that he was not there, having been rotated out of active duty as Guardsman at the time. He later served as one of Grand Admiral Thrawn's stromtroopers aboard the *Chimaera*, but didn't count on Rukh actually killing Thrawn. Tierce's unit, upon hearing of Thrawn's death, intercepted and executed Rukh. A cold, calculating man, Tierce was drawn into Disra own plans for the remnants of the Empire as he was furthering his own schemes. Serving as a Naval Major, Tierce tried to remain a minor aide to Disra, but felt that the old man was getting in his way. He took control of the military aspects of their plans after Disra introduced Flim as a reborn Thrawn. Tierce recognized the short-comings of Flim's performance, and had Thrawn's genetic records altered to match Flim's. He then cut off Disra's supply of clones to Zothip and the Cavrilhu Pirates, making it clear to Disra that the Empire would need them more than the pirates. He claimed that he was only trying to avenge the death of Palpatine. He also learned that Thrawn had set up a number of sleeper cells on Republic worlds, and worked to activate them in an effort to garner more troops. Tierce also hired the Vengeance group to begin a series of ritos which, on the surface, were the result of the Caamas Incident. His work with Disra dn Flim was cut short when Admiral Pellaeon discovered that Tierce was, in fact, a clone of the original Grodin Tierce. The history files in the Imperial Records Library noted that Tierce died in the assault on Generis while serving under the original Thrawn, ten years before the Caamas Incident. Thrawn created the clone himself, using Tierce's fierce loyalty and soldier acumen and merging it with much of Thrawn's own intellect and cunning. The hipe was that this new regime of clones would supplant the Imperial warlords and take control of the Empire. Pellaeon discovered that Tierce was created just two months prior to Thrawn's death, but the experiement was cut short when Thrawn realized that he had not created a leader, just a tactically brilliant stormtrooper. Tierce was the first - and last - of his line. Upon hearing of this, Shada D'ukal - who had accompanied Pellaeon - killed Tierce with one of her zenji needles. (SOP, VOF)

Tierfon
planet in the Sumitra Sector that housed a secret Alliance fighter base during the Galactic Civil War. The Alliance used this base to patrol the Sumitra Sector and to provide escorts for secret convoys. Located on a steep cliff face overlooking a deep valley, the Alliance had perfect views for miles around. They dug deep into the rock, and built maintenance and refueling sites for convoy ships. The base was guarded by defensive lasers and the X-Wings based there, but had little other defenses. The base was run by 12 command personnel, and maintained 18 pilots and 54 ground troops. 74 support and technical staff were also stationed there. The base supported 5 airspeeders, 2 landspeeders, 4 speeder bikes, and 8 X-Wing starfighters. An MD-1 and an MD-2 droid provided medical support. Tierfon base was the base for the famous Yellow Aces Squadron. (SWSB, MTS)

Tierfon Outpost
this was another name used to describe the Alliance's fighter base on the planet Tierfon. (AIR)

Tiethiagg
an Ithorian poet and philosopher, many historians consider Tiethiagg the driving force behind the Ithorian social conscience. (RPG)

Tifnyl
this gas giant is the primary planet in the Tifnyl System, located in the Elrood Sector. Although the planet itself is uninhabitable, one of its moons supported an Imperial listening post during the Galactic Civil War. (PG)

Tig Fromm
Sise Fromm's son, this Annoo-dat went by the names of Baby-face Fromm and Junior Fromm. He liekd to meddle with modern

technology, and he built the weapons satellite *Trigon One* to help keep the inhabitants of Annoo in line. His dreams of supremacy were shattered when Demma Moll and her freedom fighters, assisted by R2-D2 and C-3PO, destroyed the satellite. (DCAR)

Tigellinus, Rufaan
this Imperial Grand Admiral was inducted into Coruscant's Order of the Canted Circle during the height of the New Order. Tigellinus' admission into the exclusive order was somewhat unusual, because his involvement with the Order was minimal when compared to other important dignitaries. His rapid admission was attributed to his politcal savvy and connections to Emperor Palpatine, most notably his relationship with Alec Pradeux. His admission was also unusual in that it came during a period of rapid growth for the Order: Tigellinus was the thirteenth new member in seven years. Emperor Palpatine himself assigned Tigellinus to investigate the incredible growth of Moff Jerrod Maclain's personal wealth, shortly before the Battle of Hoth. It was rumored that Maclain was obtaining insider trading information from the Dajaal family, in return for political favors and tax breaks. Tigellinus was a strong supporter of Moff Disra, even when the Moff was out of favor with the Emperor. *Note that Tigellinus was documented as a* Grand Moff *in the* Star Wars Adventure Journal, Number 14. (SWJ8, SWJ9, SWJ14)

Tiger
an Imperial assault transport operative during the Galactic Civil War. It was assigned to the Pakuuni System. (TIE)

Tigress
this Alliance agent was hidden as a librarian within the Imperial archives. She befriended the Lady Amber Comark, despite her father's position as an Imperial Moff. When Tigress was discovered, she was quickly removed from her position and tortured. Amber felt nearly powerless as the Empire's interrogation eventually killed Tigress, until she resolved to pick up where Tigress left off. The lapse in contact between the two "Tigress" agents caused some concern within Alliance Intelligence, although Amber's help in exposing the Death-Hunter project was invaluable. (SWJ9)

Tigris
a Firrerreo youth, son of Hethrir and Rillao. It was hoped that Tigris would have a great deal of Force sensitivity, given that his parents were both Jedi. Their master, Darth Vader, hoped that their son would grow to become a great Sith warrior. However, Tigris was born without any Force sensitivity whatsoever, and was all but forgotten by his father. Rillao placed him on one of the Firrerreo colony ships, but Hethrir discovered him there and woke him up. Tigris was then relegated to slave status, doing whatever menial tasks Hethrir appointed. When Hethrir's treachery was revealed to Tigris at Crseih Station, he was through into a mass of emotional confusion. His mother took him back, to begin drawing him out of the shell Hethrir had built. (CS)

Tihaz Theater
this was the largest and most famous theater in the city of Ariana, on Garos IV. (SWJ12)

Tiisheraan
a planet. (TTSB)

Tija, Kem
this Imperial was the Executive Director of COMPNOR's Sanbra Sector Coalition for Progress. An Art Group Monitor, Tija had great misgivings about the publication of *The University of Sanbra Guide to Intelligent Life*. He worked with Bront Autin to attempt to detain Tem Eliss and stop publication, but was unsuccessful in both endeavors. (GG12)

Tik
this starfighter pilot served the New Republic as a member of Rogue Squadron during the second decade of the Republic's tenure. Tik was beleived to have been killed during the Republic's investigation of the attack on the *Free Lance* by a Yuuzhan Vong warship. The Vong were still in the area, and destroyed several starfighters before being driven off. Tik's starfighter was damaged and his ejection seat left him extra-vehicular until his body could be recovered. Tik survived, and assisted in the evacuation of Dubrillion. (DTO)

Tikeris
one of the seven major clans of Ammuud. (CSA)

Tiki-hava
Arzid's primary star. (PDS)

Tikiar
1) a predatory bird, often used as a hunting bird by many royal families in the Senex Sector. The name is sometimes spelled "tikkiar." (COJ, POT)
2) a sleek, dark-colored starship built by Mekuun and modelled after the tikiar bird. It has 5 lift engines. (COJ)

Tikiarri
a fierce, primitive race native to the jungles of the planet Joralla, the Tikiarri descended from predatory avians and remained fearsome predators throughout their history. Their average lifespan is about 30 Jorallan years, but only because so many males die in combat before they are twenty. They were made even more dangerous when a foolish trader introduced the Tikiarri to blaster technology, which gave the Tikiarri a distincyt advantage. Over the years, many of their hunts involved killing offworlders in order to obtain their blaster weapons. (PG1)

Tikiman
this four-armed alien owned and operated the Free Access Grill, located in Narg Starport. Despite the oppression of aliens on the planet Narg, Tikiman was always friendly and congenial with his patrons. (TA)

Tikkes
this Quarren businessbeing was elected as a Senator by the Quarren on Calamari during the last decades of the Old Republic. Over time, Tikkes amased a huge fortune through the corruption and graft which sprung up shortly before Chancellor Valorum was voted out of power. (IG1)

Tikulini
this huge, worm-like creature inhabits the tunnels and mine shafts of the planet Jazbina. The name *tikulini* is a Jazbinan term which translates to "The Death of a Myriad Knives," and they were nicknamed mining worms by the sun crystal miners. They lack eyes, but have several sensory stalks protruding from their bulbous heads. Their huge mouths are studded with saber-like teeth. (VQ)

Til
1) the primary star in the Til System, it exploded about a century before the Battle of Yavin. It has been rumored that the star was destroyed by a weapons experiment by unknown parties. (GG12)
2) this long-necked grazer was native to the plains of Tenek. (COG)

Tilam City
this urban area was located on the planet Pendal. (AIR)

Tilenna
this female t'landa Til was the mate of Teroenza. She joined him on Ylesia when Teroenza began flaunting his power, shortly after Han Solo fled the planet. However, Tilenna was killed in the opening skirmish of the Battle of Ylesia, as she lounged in a mud pit with Teroenza and Veratil. (THG, RD)

Tililix
this planet was once located in the Til System. When the Til star exploded, the planet Tililix was destroyed. Tililix was the homeworld of the Tarro race, and only those Tarro off-planet survived the explosion. (GG12)

Till
this ensign in the Alliance's navy was young and inexperienced, and tended to babble in tense situations. (RA2)

Till, Essara
this woman served the Naboo Security Force as the flight instructor for Bravo Squadron, serving under Ric Olie'. As a youth, Essara grew bored with her education in the arts and philosophy. She left Naboo when she turned nineteen, and for thirteen years worked as a pilot outside the Naboo System, gathering experience before returning to serve in her homeworld's military. She returned because hated the greed which was taking over the galaxy, and wanted to make sure that her homeworld was made aware of the growing discontent in the galaxy. It was rumored that Essara had become bored with starfighting. After her return to Naboo and her appointment to Bravo Squadron, she developed a personal relationship with her wingmate, Dren Melne. She took the role of training Echo Flight, shortly before the Battle of Naboo, despite the fact that Dren wanted her to leave Naboo with him to work for the government of Agamar. During the defense of station TFP-9, it was revealed that Dren had actually made up his mind to leave the Naboo. Essara was unprepared for the treacherous way Dren decided to leave, and was forced to shoot him down when he began attacking Echo Flight pilots. She nearly killed him, but the droid starfighters in the hold of the *Velumina* overwhelmed her small force. Essara was forced to surrender to Sorran's pirates. (SFT)

Tilossa
this middle-aged Gotal was a minor crimelord who owned and operated The Puddle during the height of the Galactic Civil War. He made a living selling water and renting property, and funneled the profits into protecting the area from assault. He also acted as the final mediator in disputes which were formally lodged among the inhabitants of The Puddle. (HAS)

Tilotny
this feminine deity created a physical manifestation of herself sometime after the Battle of Yavin. Using a skill known as throwing a shape, Tilotny created a beautiful young woman to represent herself. In this form, she boasted to Leia Organa and some other deities that she had created time itself. When the other deities started to make claims, Tilotny then claimed to have created Leia. In a battle of strengths, Tilotny and the other deities solidified the bodies of Leia and a squadron of stormtroopers, but soon grew bored of the sport. They left Splendid Ap to return the humans to their original forms. (CSWDW)

Timaris Building
this building, located in the capital city of the planet Bastion, is a well-known business center. (VOF)

Timber Render
a predator native to the planet Pii 4. (SWAJ)

Timbra Ott
this planet, located in the Kathol Outback, stands at the far end of the Galtea Run. Originally settled as a sister colony to Gandle Ott in order to accommodate those settlers who were looking for more isolation than usual, Timbra Ott became a penal colony maintained by the government of Kal'Shebbol after a series of earthquakes and tidal waves destroyed much of the settlement there. The planet's

natural beauty recovered in time, and the convicts who were exiled there worked hard to make the planet liveable. When the Empire decided to strand the colonists on Timbra, rather than maintaining the facility, a series of riots broke out before a group of individuals took control of the planet and formed their own government. Since that time, the planet has re-asserted itself as a simple colony world, although most other residents of the Kathol Outback still consider the people of Timbra Ott to be convicts and criminals. (KO)

Times and Trepidations of Majnar Roak, The
this animated holostrip was extremely popular during the Galactic Civil War. It was syndicated by Sektor 242 NewsLine. (GG9)

Timespan
this ship, owned by the Alliance and based on Yavin 4, was the only transport available to Trux Zissu as he prepared to travel to Delantine. It was an older ship, but Han Solo was confident in her abilities. Upon reaching Delantine, however, the *Timespan* was attacked by an Imperial warship and disabled. (SA1)

Timja Suns
this collection of stars was known to bombard nearby space with intense light and radiation. (AIR)

Timmser
this woman was a member of Riistar's Radiers before joining Rock Squadron and the Khuiumin Survivors. She trained under Corran Horn, who had infilitrated the Survivors as Jenos Idanian. She was one of the first Invids to test on the Tri-fighters Corran had equipped with hyperdrives, and she used this training to flee Courkrus when Corran, disguised as an "avenging Jedi," began terrorizing the pirate groups. (IJ)

Timora
little is known about this world, although it is known that the planet exports sunpetals. (SWAJ, TBSB)

Timour Lines
this major fuel hauling corporation was based in Darpa Sector. Timour lost a major fueling depot and freight contract when the Faceless attacked DynaCorp refineries on the island of Grande Hyet, on Esseles. (SWJ9)

Timoth
a group of modified CR90 Corvettes stationed at Kothlis during the Galactic Civil War. (TIE)

Tin-Tin Dwarf
a ratlike alien race. *Note the spelling difference, when compared to the* Star Wars Radio Drama, *which calls them T'iin T'iin Dwarves*. (TNR)

Tinallis
this planet was known for its beautiful coastlines. (COG)

Tinallian Cliff Spider
this insect was native to the coastal cliffs of the planet Tinallis. (COG)

Tinallian Razorcat
this feline predator was native to the planet Tinallis. (COG)

Tingball
this set of connected balls is used as a pacifier and visual stimulant. The balls bounce against each other in tight, quick formations, randomly creating patterns and sounds. (POT)

Tingel Arm
this area of the Corporate Sector was where most of the fighting between the Authority and the Trianii took place. In the realignment which occurred after the Battle of Endor and the eventual formation of a peace treaty between the Imperials and the New Republic, the Tingel Arm was located directly between the Corporate Sector and the Imperial Remnant. Despite its location, the Tingel Arm remained one of the least explored areas of the galaxy. Many xenobiologists theorized that the Yuuzhan Vong could have developed in this area, instead of in another galaxy. (CSA, HT)

Tinklewood
a very expensive wood used make some of the galaxy's finest fishing rods. (LCF)

Tinn VI
this gas giant, the primary planet in the Tinn System, has six natural satellites which have become outposts in the Tinn System. It is located in the Outer Rim Territories. (SWAJ)

Tinn'lyis Islands
this chain of tropical islands was located on the planet Corsin, and was inhabited by natives known as the Tinn'lyi. (COG)

Tinn'lyi
this nation of humans lived on the Tinn'lyis Islands of the planet Corsin, and had a somewhat symbiotic relationship with the selligores of the ocean. The Tinn'lyi would gather plant material and leave it on shore for the selligores to feed on, and in return the selligores

would allow the Tinn'lyi to drag large nets behind them in order to catch fish. This is the only known contact between humankind and the selligores. (COG)

Tinnel IV
this Core world is located in the Quanta Sector. (SWAJ)

Tinnell
this race of feline humanoids was native to an unknown Mid-Rim world. They appear to be completely clueless about the galaxy around them, but in fact were excellent mechanics and improvisors. Many of the contraptions they create are unwieldy and ugly, but function at or above the specifications of new components, making them valuable assets to starship crews. (SWJ1)

Tino
this Alliance soldier accompanied Leia Organa, Luke Skywalker, and Han Solo to Kiva, in an effort to exposed Project Starscream. Unfortunately for Tino, he was consumed by the biological weapon known as Eppon. (GOF6)

Tinok-F Patrol Cloud Car
produced by Bakur RepulsorCorp, this 7.3-meter-long vehicle was produced for use by law enforcement agencies. It was crewed by a pilot and a gunner, and was armed with a pair of blaster cannons. The Tinok-F had a flight ceiling of fifty meters, and could attain speeds of 950 kilometers per hour. (TBSB)

Tinotkin, Shok
this man, a native of the planet Rhommamool, was Nom Anor's primary advisor shortly before the Yuuzhan Vong invasion of the galaxy. He was aware of the plan to use coomb spores to poison humans, and was part of the plot to poison Mara Jade Skywalker to determine the strength of the Jedi Knights. Following Nom Anor's brief expatriation in the aftermath of the loss of Helska, Tinotkin was sacrficied to Yun-Harla, the Yuuzhan Vong deity worshipped by Nom Anor. (VP, BP)

Tinta
this young Senali boy was a member of the Banoosh-Walore clan. Because of the clan's size, Tinta was often overlooked by Ganeed. (SP)

Tinta, Siolle
the daughter of the owner of Tinta Lines, she had received several threats of kidnapping and was guarded by Corran Horn some years before the Battle of Yavin. Corran fell for her, but any relationship was impossible because of their incompatability. (IJ)

Tinta Lines
a notable Corellian shipping corporation. (IJ)

Tinta Blue Seven
one of the many passenger shuttles maintained aboard the *Tinta Palette*, it was used to carry passengers to and from larger ships, like the *Tinta Rainbow*. (IJ)

Tinta Palette
this *Luxury*-class shuttle was owned and operated by Tinta Lines, and regularly transported passengers from Corellia to a hub in the Bormea System. (IJ)

Tinta Rainbow
one of several luxury liners maintained by Tinta Lines, it was used to transport people between Bormea System and Coruscant. (IJ)

Tintel
this planet is located in the Rayter Sector. (CRO)

Tinuvian Tar Pit
one of the messiest examples of a natural tar pit found in the galaxy. (VP)

Tion
1) an Imperial noble, he was also a task force leader for the Emperor. He was working with Grand Moff Tarkin to secure supplies and military backing for Tarkin's Death Star project. During this time, he commanded the Imperial-I class Star Destroyer *Devastator* in the destruction of the Alliance base on Ralltiir. While on Ralltiir, he became enamored of Princess Leia. She used this infatuation to allow her to escape the planet without Imperial intercession. Later, after Leia and her father, Bail Organa, learned about the Empire's plans to build the first Death Star, the Organas invited Tion to Alderaan for a dinner, during which they would try to obtain more information on the battle station. They were able to discover from Tion that the plans were being moved to the Imperial vaults, but Leia could not control her anger. She accidentally let Tion know she had inside information by revealing the code name 'Death Star,' and he attempted to arrest her. A struggle ensued, and Tion was killed when he tried to pull his blaster on Leia, and instead fired it on himself. *Lord Tion was portrayed by John Considine for the Star Wars Radio Drama on National Public Radio.* (SWR)
2) this is a cluster of stars found in one of the spiral arms of the galaxy. It is comprised on some 12,000 stars, 600 habitable worlds, and three major sectors. The sectors are the Cronese Mandate, the Tion Hegemony, and the Allied Tion. (ML)

Tion Hauling
this transfer and transport company was owned by Amatha Fetz, and was based on Lianna. (ML)

Tion Hegemony
known as the Ancient and Honorable Union of the Tion Hegemony, this sector of the Tion is a collection of 27 star systems found among the furthest reaches of the galaxy. It is far from the Core Worlds, but embraces some of the oldest and most ancient human civilizations in the galaxy. During the early years of the Old Republic, the Tion Hegemony was ruled by Xim the Despot. Before Xim, the Livien League controlled the Hegemony. As the Republic grew and the Tion Hegemony was "liberated," the sector saw a decline it its fortunes. However, the Hegeomny remained the breadbasket of the Tion, providing foodstuffs for all three of the Tion's sectors. Han Solo worked for Grigmin in the Tion Hegemony at one time. The Hegemony, being so far from Imperial control, was a home to many out-of-work smugglers, swindlers, and con artists who were trying to improve their lots in life. *Note that* Agents of Chaos: Hero's Trial *states that the outer reaches of Hegemony were made up of 175 planets*. (HSR, HSL, ML, HT)

Tion Mil/Sci Industries
manufacturers of the Guardian-class patrol ship. (DESB)

Tion Starfreight
a small shipping company which operated in the Tion Hegemony when Han Solo was a smuggler. (HSL)

Tionese
this old language was the primary tongue spoken in the Tion Hegemony, before the galaxy's acceptance of the Basic language. (SSR)

Tionne
one of Luke's first Jedi apprentices on Yavin 4, Tionne was a near-human minstrel and historian. She learned of the Force from her grandmother, who instilled in Tionne the passion for ancient Jedi legends. This was unusual, for all knowledge of the Jedi was thought to have been eradicated from her homeworld. She had very little Force-sensitivity, but Luke Skywalker saw enough promise in her that he invited her to help discover the ancient Jedi teachings. She eventually became a full Jedi Knight, but her powers were somewhat limited. Nevertheless, she put her talents to good use, serving as a historian and administrator of the Yavin 4 *praxeum*. She eventually fell in love with Kam Solusar, and the two were married shortly before the Yuuzhan Vong invaded the galaxy. (DA, HTF, EGC, L, GG, JASB, DTO)

Tipagna
this young human was a child of the Fallanassi. He, along with several other children, were taken to the planet Teyr when the Fallanassi fled the Empire. Tipagna and his family lived in Griann before the Fallanassi deemed it necessary to move again. (SOL)

Tippler's Groan
this was the name of a decrepit transport ship that made regular runs between Coruscant and Phorliss. It often stopped over on the planet Darsie. (MJEH)

Tiqc
a small, flea-like insect native to Courkrus. (IJ)

Tir'uh
this female Noehon rose to power and became a high-ranking member of the Mytaranor Slaving Council, providing assistance and experience to Talas Piran. (GG12, AIR)

Tiraan, Gen
this man was a native of the planet Chandrila, and developed a talent for starship engineering. He was hired by Incom Industries, and was known as the youngest member of the X-Wing starfighter development team. He left Incom shortly after the Battle of Endor, signing on to work for a shipping company in the Corellian System. It was rumored that he was developing a more efficient sublight engine, and was going to sell its plans to the highest bidder. (WBC)

Tirac Munda
a planet. (CCG2)

Tiraca
this Melida was the mother of Pinani. Tiraca was killed in the long-standing battle between the Melida and the Daan. (DOD)

Tiragga
the Alliance had a small base on this planet's second moon, but it was wiped out by an outbreak of Direllian Plague. (SWJ1)

Tiranga
this Hutt controlled much of the tax collection operations of the planet Socorro during the New Order. An exile from his homeworld, Tiranga suffered a debilitating spinal cord injury as a child, and was considered a runt among his own kind. As an adult, Tiranga was just 2.5 meters in length, and the majority of his torso and tail was paralyzed. However, Tiranga was nonetheless a powerful figure on this adopted homeworld fo Socorro, and had the backing of the Society of the Black Bha'lir to add credence to his position. When other Hutts learned of Tiranga's survival, they put out a death mark for his head. This effectively kept Tiranga on Socorro at all times, unless accompanied by a heavy Black Bha'lir guard. (BSS)

Tiranga's Loft
this pleasure club was owned and operated by Tiranga the Hutt, and was located in Vakeyya, on the planet Socorro. It was here that

the Hutt also held his public tax assessment proceedings. The establishment was located in a dilapidated warehouse building which was dotted with signs that indicated it was condemned. In reality, though, the interior of the warehouse was an immense bar, casino, and dance hall. A double layer of blast shields protects the building's true nature from being discovered, and layers of packed sand inside the walls help deaden any vibration and make it virtually sound-proof. The gravity inside the building is kept at two-thirds standard, in deference to Tiranga's spinal injury. Rumor had it that Lando Calrissian was a partner in the Loft, having helped finance its construction. (BSS)

Tiree
1) a Rebel fighter pilot killed during the Battle of Yavin. *Tiree was portrayed by Jeremy Sinden in* Star Wars. (SW)
2) Tiree was an undercover Alliance operative, posing as an aide to Governor Cuvir. This allowed Tiree to obtain large amounts of Imperial data for the Alliance in this position, until he was discovered by Cuvir when he tried to collect a datapad full of fleet movements in the Tandell System. A scuffle ensued, and Tiree was forced to shoot Cuvir. He was discovered and rescued by the medical droid 2-1B, who felt no loss at Cuvir's death. Together, they fled Imperial space for the Alliance. Tiree later fled Alliance service unexpectedly, returning to Questal to try and find out what happened to Rogan, the husband of his sister Tyerle. He was incapacitated by Moff Bandor's hurlothrumbic generator, but was eventually rescued by friends within the Alliance. After recovering, Tiree returned to the Alliance, and worked as a field agent in the Tharin and Arkanis Sectors. (MTS, GCQ, AIR)

Tirefin
this is a valuable form of spice. (GMS)

Tirgee Benyalle
this crimelord took control of the planet Kaal after the Empire abandoned it. He exploited the planet's aquacultural resources, and got rich exporting massive quantities of foodstuffs. (SWAJ)

Tirog
a bounty hunter who often assisted the Alliance. (RPG)

Tiron Til
this Sullustan as known as a gangster and crimelord who worked along the Essien Run during the height of the New Order. (AIR)

Tirranna
this female Wookiee served the Alliance as a field agent within the elite Eclipser Team. In her spare time, she worked to organize the resistance forces on Kashyyyk, in an effort to overthrow Imperial control of her homeworld. (AIR)

Tirsa
an industrial world. (SWAJ)

Tirsa Wargear Corporation
an armaments manufacturer based on the planet Tirsa, they made Leviathan submersible carriers. (SWAJ)

TIS Zeta 19
this Corporate Sector Authority light aerospace patrol fighter was known in spacer jargon as a "gig." It measured 15 meters in length, and could achieve speeds of 950 kilometers and hour in atmosphere. A pilot and a gunner made up the crew, and there was room for two passengers. The Zeta 19 was armed with a pair of laser cannons. (CSA)

Tisane
a warm beverage brewed on the planet Gamorr. (SWJ14)

Tishwii
the leaves of this plant were used by the Yuuzhan Vong during sacrificial ceremonies. The leaves were dried and burned to create an aromatic incense which was believed to attract the attention of the gods. (BP)

Tiss'shar
a reptilian, bipedal race native to the planet Tiss'sharl. The average Tiss'shar is a slightly-built reptile with a thin body and long neck. They are extremely agile, and are very strong for their size. Their are six known races of Tiss'shar, each characterized by their unique coloration and markings. These patterns manifest themselves on the backs, arms, legs, and tails of the individual races. As a race, they are shrewd businessbeings with a flair for taking out their rivals. This has carried over into those Tiss'shar who are excellent hunters, and many of these vicious reptiles have been hired as assassins or bodyguards. (CSA, GG12)

Tiss'sharl
this mild planet is the homeworld of the Tiss'shar race. It is covered with perilous, humid jungles. The average year on Tiss'sharl lasts 11 standard months. (CSA, GG12)

Tiss'sharl League
this political body governs the Tiss'shar society, and is made up from businessbiengs whose firms have posted the highest profits during the previous five years. (GG12)

Tist
this Karran warrior was one of the subjects studied by Doctor Nardah. He felt that hi-tech weapons would be usless against the Empire,

and vowed to defeat the Imperials with his own strengths. Later, when Nardah accepted the surrender of former Imperial Governor Darryn Edalm, Tist accused Nardah of being a traitor to the alliance which had been formed with the Karrans. Tist killed Nardah with his bare fists. (SWJ1)

***Titan* 215**
this was the designation of a line of podracers developed by Vokoff-Strood during the last decades of the Old Republic. Its cockpit measures 2.03 meters in length, and the twin engines measured 9.63 meters long. They were capable of speeds approaching 841 kilometers per hour. (IG1)

Tito
made famous in a series of holo-videos from Adarlon, this boy could not speak. Despite this handicap, Tito single-handedly freed his planet from tyranny. (GG6)

Tivin
a city on the Kreesis continent of the planet Algara II. (PG2)

Tivs, Renak
this was the alias used by Jarmat Dav're after he fled Kuat Drive Yards to avoid the Imperial Security Bureau. (HAS)

Tizon
this Koornacht Cluster planet was one of the original twelve Duskhan League worlds. (SOL)

Tizowyrm
this small, grub-like creature was bio-engineered by the Yuuzhan Vong to act as a decoder. Each tizowyrm was 3-5 centimeters in length, and kept in a small coffer. When a Yuuzhan Vong needed to be able to understand and communicate with an alien species, they would insert a tizowyrm into their ear. The tizowyrm would crawl inside and lodge itself near the brain, where it would intercept the sounds of communication and store data. Each tizowyrm could store an immense amount of data as well as perform incredibly-fast, real-time manipulation of the information it received. This allowed the tizowyrm to subliminally provide the Yuuzhan Vong using it with information on how to communicate with the other species. However, the tizowyrm tired after prolonged use, and could literally vibrate itself to death if it wasn't taken out to rest. (VP)

Tizzin, Dane
this Imperial officer was just a Lieutenant when he was placed in charge of a TIE Fighter maintenance bay. Among those working for him were the parents of the woman known as Sapphire. Tizzin was generally incompetent, however, and his lack of ability resulted in an explosion in the fighter bay. Tizzin himself was out of the bay at the time of the explosion, despite the fact that he was on-duty. His family connections within the Empire managed to remove any culpability on his part and saved his career, blaming the incident on Sapphire's parents. He later was appointed to the position of Commodore, and served as an attache to the Moff of Kira Sector. (CRO, SS)

TK-421
ID number of the stormtrooper sent to guard the *Millennium Falcon* as it rested in the first Death Star. He was disabled by Han and Luke when they slipped out of the ship. (SW)

Tk'lokk
this small, strange lizard was a pet of the ancient Cha'a Ssk Kahorr. Tk'lokk had a large, fan-shaped head, a hard shell, four short legs, and a thick tail. (GAS)

Tk'skqua
this Kamarian word describes the small social structure they formed, groups of Kamarians that live together. (CSA)

Tkun
this crimson-furred creature was created by the Yuuzhan Vong shapers, and was used by the priests and masters to execute a quick - but spiritually significant - sacrifice. The tkun could be carried by a priest, as it coiled itself around an arm or leg, and it was used to suffocate another being. The tkun wrapped its muscular body around the neck of its victim and constricted until the victim was no longer breathing. (BP)

TL-118
known as the StarHammer, this was Subpro's short-range attack fighter, developed during the height of the Galactic Civil War. It measured 35 meters in length, and required a pilot and gunner to operate. Its weaponry included a pair of light laser cannons, a pair of twin laser cannons, a concussion missile launcher, and a bomb bay, making it capable of taking on heavy assault missions. Subpro planned to market the starship to either the Alliance or the Empire, whichever bid the highest. The TL-118 was capable of travelling through hyperspace, but was equipped with a slow Class 3 hyperdrive. The Empire rejected the design, and the Alliance couldn't afford it, so Subpro sold the remaining ships to the highest bidders, which often was local militias or planetary defense fleets. (IA)

TL-1800
a Suwantek Systems starship design, the TL-1800 was a 30-meter-long craft which typical of most commercial freighters. It was lightly armed, poorly shielded, and slow. It was sometimes referred to as a "Waddle" by starship captains. Despite its appearance and perception, the TL-1800 was a reliable craft, especially after Suwantek replaced the Portal Delta nav computer with a more reliable Fabritech model. The TL-1800 required a pilot and co-pilot to operate, and could transport up to seven passengers and 110 metric tons

of cargo, depending on the interior configuration. An additional 300 metric tons of cargo space could be realized with the addition of cargo pods. The TL-1800 was armed with a pair of laser cannons. (SS)

TL-4
this series of tailor droids was produced during the early years of the New Order. (AIR)

Tla
this Yuuzhan Vong was the Commander of the battle fleet which destroyed Obroa-skai and then attempted to have Elan infiltrate the Jedi Knights. He assumed command of the fleet after the deaths of Shedao Shai and Deign Lian at Ithor, but was forced to work with Harrar and the priests. Tla agreed with the plan to have the priestess Elan pose as a defector, but the plan's failure led to the death of Elan and the loss of Vergere. When the mission was reviewed with supreme commander Nas Choka, Tla was removed from his command of the invasion fleet and reassigned to the Outer Rim. (HT)

Tlakh'sar
one of the Noghri clans. (VOF)

TLB
a model of Koensayr power converter. (SCRE)

TLG
Line Master's model of tube-launched grapple. (OE)

To-mara
this Yevethan term translates to "shamed one," and is used to refer to those Yevethan males who were unworthy of death at the hands of their superiors. (SOL)

To-phalion Base
this hidden Imperial research center was the site of the Vorknkx Project. The goal of the project was the creation of a cloaking device for starfighters. It may have been located in the Iast System. (TIE)

To-Sharr Uuta Shipworks
this was the Hutts' version of the Corellian Merchant Guild, and was controlled by Durga during the Galactic Civil War. It was also led by Sprax, in a joint venture which both agreed with, but neither trusted. The Shipworks funded a number of archaeological expeditions into Hutt space, looking for Expansionist Era artifacts and Sith era wrecks. Underneath this front, To-Sharr Uuta was an espionage tool used by both *vigo*s to launder millions of credits. (SSR)

To-yel
this Gotal found a home on the planet Narg where he could escape the constant buzz of electromagnetic radiation found on other worlds. He was quite happy on Narg, which made him something of a rarity among the non-human population there. To-yel was unable to master the technique of blocking out the electromagnetic emissions from other lifeforms, and got severe headaches in populated areas. To-yel frequented the Free Access Grill during the Imperial occupation of Narg, where he spent most of his time carving small wooden figures. He was known to be a cheerful and friendly patron. (TA)

To'iir
this elderly Twi'lek spacer was a member of the Lantilian Spacer's Brotherhood, and was the owner of the *Seventy-Seven Stars*. He bought the ship many years ago, after leaving Ryloth to become a spice trader. Like other Twi'leks of his generation, To'iir is considered an outcast because of his desire to travel among the stars. (SWJ10)

Toal
a species of tree that is native to the planet Ithor, toal wood is often used in carvings. (TFNR)

Toalagar
an Alliance starfighter pilot, assigned as a wingman to Keyan Farlander and Sunnar Jan-lo on a mission to rescue enslaved Wookiees from the Imperial freighter *Toral*. Toalagar was killed during the mission. (XW)

Toalar
this Gotal worked with Woyiq on many adventures, many of which involved Daye Azur-Jamin. (SWJ10)

Tobaskin Sector
this city-state of the planet Kidriff Five held the seat of the planetary government. The *Millennium Falsehood*'s first mission was a fly-by through this area. (SOC)

Tobay
this Imperial *Adz*-class destroyer was part of Imperial warlord Foga Brill's fleet, a decade after the Battle of Endor. The *Tobay* regularly patrolled Sector 5 of the Prakith System, and was part of the group which pursued the Teljkon vagabond. It was commanded by Captain Gegak. (SOL, TT)

Tobb, Narka
a frequent opponent of Lando Calrissian’s at sabacc, it was Tobb that Lobot remembered the most. Once, during a match in which

Sarra Dolas sat with Tobb instead of Calrissian, Lando actually folded a hand he couldn't win and opted not to bluff his way out. Lobot remembered it, for it was the only time he coudl remember the gambler not bluffing. (TT)

Tobba
this Hutt crimelord controlled a part of the Si'Klaata Cluster during the Galactic Civil War. (SSR)

Tobbra, Theb
this native of the planet Trallan served as the *Indomitable*'s first officer, under Commodore Brand. He held the rank of Captain in the New Republic Navy. His wife had just had a new baby prior to the Battle of ILC-905. During that skirmish, Tobbra balked at Brand's plan to attack and destroy a Yevethan *Aramadia*-class starship in system ILC-905. Brand confined him to quarters during the attack, in order to remove any negative opinions. (TT)

Tobek
this space-faring race discovered the planet Brath Qella, some years after the Old Republic's Third General Survey left it alone. The Tobek renamed the planet Maltha Obex, a name which was used by the New Republic. (SOL)

Tobias
an Imperial technical analyst, Tobias suggested that the Empire use specially-programmed 3PO droids as espionage agents. His ideas were dismissed by Hyndis Kogler. (ISB)

Toblain Sector
this area of the galaxy was controlled by the Empire during the Galactic Civil War. (SS)

Toburik Haulers
this transport and shipping agency provided services to the Empire, during the height of the New Order. Shortly before the Battle of Endor, a convoy of Toburik freighters and transports was ambushed and stolen by the Alliance. (XWA)

Tocan System
this planetary system was the site of a space battle in which the Alliance starfighters were badly beaten by Imperial forces. (RASB)

Tockberry
a kind of fruit which grew much like an onion, in many interior layers. (RASB)

Tocneppil
a smuggler who used to work with Han Solo. The two of them got lost one time, and could not find their ship. Han has always boasted to Chewbacca that Corellians never get lost, and Chewie keeps reminding him of this event. Han claims that Tocneppil wasn't a Corellian, and that he (Han) was drunk at the time. (SWN)

Tocoya
this planet is the homeworld of a race of hairless, ovine humanoids. (CCG9)

Tocsan
manufacturers of the Q-8 Starfighter. (SSR)

Toda
this surly human ruled over most of the planet Tammuz-an during the early years of the Empire. (DCAR)

Todirium
one of the planets visted by the *Night Caller* shortly before it was captured by Wraith Squadron near Xobome 6. Its economy was dominated by mining and heavy industry, and Warlord Zsinj commanded a fair amount of its output in return for protections. (WS)

Todkal, Jameth
this man was an executive with Radell Mining Corporation, and was a supporter of the Alliance. He was the focal point for the Gray Griffins, and later worked with the second Alliance team sent to rescue the Griffins from Alluuvia. (OE)

Tofarain, Brophar
this outgoing individual was a shuttle pilot assigned to the crew of the *FarStar*. He maintained his own ship, the *Muvon*. However, after the ship was stolen by Gorak Khzam, he became surly and short-tempered. (KO, KR)

Togarn
this slug-like, semi-intelligent creature inhabited the ruins of Kabus-Dabeh some 4,000 years before the Galactic Civil War. Its body ended in a spike tail, which Togarn used to defend itself. Togarn's mouth with filled with needle-like teeth and a bloated tongue. Togarn was defeated in combat by Keval Raffaan, during the Jedi Peacemaker's travels to Kabus-Dabeh. Keval was attempting to prove his worthiness to the Muza by recovering a *skuhm*-hide bag from the ruined city. (TOJC)

Toggeus
this city, found on the planet Narg, was the site of TransGalMeg Industries' corporate starport. The corporation's detention center is also located there, along with a plushly-appointed conference center. (TA)

Togoria
a planet in the Thanos system, Togoria is the homeworld of the Togorian race. It is a world of grassy plains and rolling hills, the result of steadily decreasing tectonic activity. It has a vast store of untapped natural resources. The planet's gravity is somewhat less than standard. (GG4, TPS)

Togorian
a race of bipedal feline aliens from Togoria, the Togorians have long, sinewy limbs and well-muscled bodies that are equally useful moving through a forest or running across an open plain. Their hands and feet are studded with heavy claws, which are retractable on the hands. They regularly feed on bist and etelo herds, but are the favored prey of the reptilian liphons. The Togorians soon realized that they shared this trait with the mosgoths, and they formed a relationship which provided mutual protection as well as friendship. The Togorians have a society in which the males and females only see each other for a few days each year. The males spend their days wandering the plains and hunting for food, while the females stay in the cities and tend to their business there. The Togorians have a limited technology, including a solar technology maintained by the females, although they are fond of high-tech devices. The Togorian society is presided over by the Margrave, a position held by a male of a certain family line. (DFRSB, WEG)

Togorian Belladonna
a fragrance of perfume favored by the bounty hunter Zardra. (TM, OS)

Togri
this Mobquet transport was part of the Imperial supply fleet that was ambushed by the Alliance before it could rendezvous with the *Corrupter*. The Alliance tried to force the *Imperial-II* class Star Destroyer out of battle by cutting off its supply lines. (XWA)

Toirboggle
this Snivvian poet spent part of his career working for Olian Okamie, both as a sort of court jester and as an accountant, as part of his "research" for the epic poem, *Honor Among Thieves*. (HR)

Tojjevvuk
this rare, albino Wookiee was born around the same time as Chewbacca. In previous generations, an albino Wookiee would have been left in the lower levels of Kashyyyk's forest to be eaten by another predator, since white fur stood out against the forest background of the wroshyr trees. However, Tojjevvuk's father Tvrrdko would not let his sone be killed, and Tojjevvuk was brought up with the protection of his family, and grew to maturity. Tojjevvuk threatened Chewbacca, shortly after learning that Chewbacca had been courting Mallatobuck. Tojjevvuk believed that he was more worthy of her, challenged Chewbacca to a fight, even though it broke the rules of honor among the Wookiees. Chewbacca maneuvered Tojjevvuk into the lower levels of the forest, where the albino Wookiee was caught and killed by one of the jungle predators. (C)

Tok, Begas
a native of the planet Entralla, this crimelord suddenly found himself in possession of the Shard of Alderaan computer program, shortly after the Battle of Yavin. He arranged to hold an auction aboard the *Dune Princess*, hoping that his friendship with Heater would provide him a measure of protection against Jabba the Hutt. Tok was known for his sabacc parties, although he lost more often than he won. Tok owned Jabba a large sum of credits, and hoped to pay off the debt by selling the Shard of Alderaan. Knowing what the program was, Tok invited members of the Alliance and the Empire to participate in the auction, as well as several independent interests. Unfortunately for Tok, the *Dune Princess* encountered a huge sandstorm and was grounded. During the resulting confusion, he lost control of the datapad which held the code for the Shard of Alderaan. The computer program was lost,and Tok was eventually executed by Jabba's henchmen. (LAA)

Tok-Foge Pokresh
this starship owner operated the *Out of Touch* from a base on Bothawui. (SOL)

Toka
a primitive race native to the Rafa System, it was thought that the Toka were the descendants of the Sharu race, given that they hold so many of the Sharu legends in reverence. The Toka live in the ancient Sharu buildings, and their society and religion are based on the Sharu legends and histories. Rokur Gepta learned that the Toka, like the humans who inhabit the Rafa System, arrived there from other systems a long time ago. The Toka were believed to have arrived first, and had the first contacts with the Sharu. This contact was broken when the Sharu mysteriously disappeared, and the Toka have been affected ever since. This disappearance of the Sharu has accounted for their lack of intelligence and inability to advance tehcnologically, and thus the Toka have been dubbed the Broken People. Since the disappearance of the Sharu, the Toka have become fairly simple-minded, and exist only to tend the life-orchards of the Rafa System, growing the beautiful and potent life-crystals. Gepta also learns that the Toka themselves are human stock, withered with apparent age due to their close interaction with the life-crystals. All of this knowledge held by Gepta, of course, is proven mere legend when Lando Calrissian and Mohs discover the resting place of the Mindharp. It is then revealed that the Toka are, in actuality, the Sharu themselves. When the Sharu civilization was at its height, the Sharu were scared by an unknown event. This caused them to begin hiding all record of themselves and their civilization in the huge computer banks found throughout the Rafa System. These were disguised as simple buildings. The Sharu also hid themselves from prying eyes by locking away all their knowledge in these computer systems. They developed the life-crystals as a way to continualy suck the knowledge and intelligence from succeeding generations, perpetuating the illusion of the ignorant Toka. A single Toka from each generation was allowed to maintain some of the ancient knowledge. This Toka, the High Singer, was charged with keeping the legends of the Key and the Mindharp alive until the Bearer and the Emissary came to the Rafa System. This would signal to the Mindharp that the threat to the Sharu had passed, and they could emerge from their disguise as the Toka and re-establish themselves. (LCM)

Tokkip, Zyru
this man was a native of the planet Chazwa, and served on the Iritsa Civil Guard during the height of the Galactic Civil War. (ND)

Tokks'vik
this Doneer city-hive was the location of the primary spaceport on the planet Doneer'so, and was heavily pro-Alliance during the Galactic Civil War. (SWCP)

Toklar
a much-quoted Mon Calamari philosopher. (SOL)

Tokmia
this was one of the planets, in addition to Allyuen and Hoth, singled out by Darth Vader as possible hiding places for the Alliance. He ordered probe droids sent there. (ESBR)

Toko
a loud, squawking bird native to the planet Paqwepori. (SOL)

Tol
this barren, rocky world was the third planet in the Dostra System. (AIR)

Tol Ado
this world was the third planet orbitting the star Sil'Lume. It sat just on the edge of the Sil'Lume Asteroid Belt, and was controlled Imperial Governor Sebastian Parnell during the Galactic Civil War. The average surface temperature on Tol Ado was well over 400 degrees Celsuis, and there was little natural atmosphere. The surface of the planet was formed of black coal, and the meager atmosphere was filled with swirling clouds of black coal dust. From space, Tol Ado appeared to suck up all the light around it, like a swirling black ball. Parnell established a six-billion-cell prison facility on the planet, recognizing that the bleak landscape would only help to strangle the hopes of a prisoner. Parnell installed 124 sensor satellites in orbit around the planet, in order to maintain security on the planet. (JH)

Tol dosLla
a member of the staff of the Ukian Overliege, Tol dosLla was the oldest son of Gol dosLla and was a well-respected politician. (TLC)

Tol Sivron
more bureaucrat that scientist, Tol Svron was the chief scientist at the Maw Installation. Impatient, petty, uncreative, and a stifling taskmaster, he was the leader of the creation of the first Death Star concept. He is a member of the Twi'lek race, and was extremly threatened by true talent. Tol Sivron was a member of his community's head clan, until one of the other members was killed in an accident. The remaining four members, including Sivron, were exiled to the Ryloth wastes. Tol Sivron killed the other three Twi'Leks during their first night of exile, and was trying to make it to civilization when he discovered Wilhuff Tarkin setting up an Imperial refueling station on the planet. Tarkin recognized Sivron's potential from the story he told, and took Sivron under his wing. Sivron proved himself an excellent manager, and was promoted to his position as Chief Administrator of the Maw installation by the newly-promoted Grand Moff Tarkin. He is extremely obsessed with following Imperial doctrine to the letter. Tol Sivron is killed when the prototype Death Star he has commandeered is sucked into the black holes of the Maw and destroyed. (JS, COTF, JASB)

Tolan Navy Yards
this Imperial facility was the destination of the *Elusive*, after it fled the mop-up operation at Dankayo and was pursued by the *Bonderium*. (SH)

Tolan's Tusk
this thorn-shaped starship was owned by Var'Rotha Fin'Rotha, until he was overtaken by the Gamorrean brothers Gorge and Greel. Fin'Rotha was jettisoned in an escape pod, and the brothers took off with the ship. However, they were inexperienced pilots at best, and ran out of fuel near Reuss VIII. They were forced to crash-land on the planet, and the sharp end of the *Tusk* disintegrated upon impact. The rest of the ship was more or less intact, and the Gamorreans turned it into The Broken Tusk bar. (WSV)

Tolanese
an alien race. (WSV)

Toleph-Sor
this self-styled “pirate general” was rumored to have hidden his treasure deep within the Imperial Palace on Coruscant. (TT)

Tolga
this Rodian bounty hunter worked for Boddu Bocck during the years following the Battle of Yavin. Tolga was relatively unskilled, but he kep this position with a combination of bluster and bravado. When Bocck was employed by Major Birket to acquire Platt Okeefe and Tru'eb Cholakk, Tolga was ordered to remain on Cloud City to intercept Platt. Unfortunately for Tolga, he was caught tailing Platt by her yougn apprentice, Darrik, who shot Tolga and killed him. (IDC)

Toli-X
this deadly, mutated virus lived in molds that existed on the surface of certain asteroids. In this way, the virus could move from planet to planet. It infected a great number of worlds some twenty-five years before the Battle of Naboo, before the scientists and medical personnel of the Old Republic discovered a vaccine. Most who contracted the virus could be cured by the vaccine. It was later

discovered that the planet Kegan had suffered an outbreak of the Toli-X virus, but because of their isolationist government, had never learned of the vaccine. A great many Keganites died because of their adherence to the General Good. (FFT)

Tolik, Levesh
this was an alias used by Maxig Kress. (GG10)

Tolik Yar
this Oolid New Republic Senator questioned the training methods of the Fifth Battle Group even as he understood the need for it. He was a strong supporter of Leia Organa-Solo's Presidency, and defended her against Cion Marook and Tig Peramis in the days leading up to the Yevethan Great Purge. He also sat on the Republic's Defense Council. (BTS, SOL)

Tolium
this gas is one of the most common gases used for blasters. *Note that* No Disintegrations *indicates tolium is a solid material.* (CFG, ND)

Tolk
a small city, located on the west coast of Galleros, on the planet Zelos II. (PG2)

Tollero
this dry, rocky world is the second planet in the Atrig System. It has no natural satellites. (PG2)

Tollo-wrench
this was a specialized tool used in the manufacture of droids. (CCC)

Toln ne Yerres
this Twi'lek managed the Holiday Towers hotel and casino for Jabba the Hutt, during the last years of the New Order. Toln started working for Jabba during the last years of the Old Republic, running ryll and slaves from Ryloth. (GG2)

Tolo
a race native to the planet Toloran, the Tolos share the administrative duties within the Panto System with their neighbors, the amphibious Lomins. (DFRSB)

Tolok
this man was a native of Alderaan. He was part of a group of Alderaanians who traveled to Yavin 4, following the destruction of the first Death Star, to meet with Princess Leia Organa. He was extremely loyal to Leia, and was adamant about restoring the memory of Alderaan. Leia later discovered that Tolok was romantically involved with Darlen, and that they were implicated in the theft of computer data from Massassi Base. (IS)

Tolokai
this stoic Gotal served as one of Mon Mothma's aides during the early years of the New Republic. Like all Gotals, Tolokai's sensitive horns allowed him to receive vibrations and eminations from those around him. This allowed him to anticipate any attacks which might be aimed at Mon Mothma. During a short break from his official duties, Tolokai was targeted by agents of Warlord Zsinj, who brainwashed him into believing Mon Mothma was an enemy as part of Project Funeral. The desire to kill her was activated by a seemingly inane phrase, and Tolokai tried to kill her with a hidden vibroblade. However, one of her other aides, Malan Tugrina, took the blade in his chest, diverting Tolokai's attack long enough for Mon Mothma to call for a security detail. Then Malan used the last of his strength to tackle Tolokai, and they tumbled down a flight of stairs. Malan died from loss of blood, while Tolokai was killed when his neck snapped in the fall. (SOC)

Tolokus
this New Republic Admiral was called to the Koornacht Cluster to assist Etahn A'baht in the struggle against the Yevetha. (TT)

Tolonda Sector
this area of the galaxy was controlled by Grand Moff Ravik during the Galactic Civil War. (OS)

Toloran
a snow-bound planet in the Panto System, known for its wintery tourist attractions. It is the homeworld of the Tolo race. (DFRSB)

Tolotan
this is the Yevethan book of devotions, similar to psalms or scriptures. The Yevetha ritually read from the *tolotan* each evening. (TT)

Tolra
this male Gamorrean was living on Coruscant with his family when Ysanne Isard unleashed the Krytos virus. Tolra and his wife were having marital problems, so she was off-planet when the outbreak occurred. Tolra contracted the Krytos virus, and realized that he was very sick. He quarantined himself from his family, effectively stopping its advance. He died alone in his house, and was later discovered by Gavin Darklighter and Emtrey during a sweep of the area. (KT)

Tolsk
this New Republic Navay Commodore served under Etahn A'baht with the Fifth Battle Group. Tolsk took control of Task Force Blackvine during the blockade of Doornik-319. (SOL)

Toltax Starstream
a large starship. (SOL)

Toma
one of Akanah's childhood Fallanassi friends. (BTS)

Tomas
this New Republic Armed Forces Colonel served under Hiram Drayson as part of the Alpha Blue Team. Tomas was in charge of security at the Intermatic, R.C. location. (TT)

Tombat
this mysterious, Corellian art and jewel thief once stole a set of priceless, antique pistols from Fitz Roi during the Priole Danna festival. Tombat also looted Jerjerrod's palace on Tinnel IV sometime after the Battle of Yavin. His signature was to leave a blue quella stone at the site of every heist. It was later revealed that the Tombat was actually Tanda Marelle. *Note that* Cracken's Rebel Operatives *claims the Tombat was an Alderaanian*. (SWAJ, SWJ8, CRO)

Tome, Jared
this Imperial diplomat was, at one time, in command of a "re-education center," which specialized in the torture of those individuals suspected of sympathizing with the Alliance. He carried a small medkit with him at all times, ostensibly to help counteract the effects of aging. In reality, the kit contained all the necessary chemical compounds to create a variety of lethal poisons. After he "retired," Tome was summoned to Tatooine by Begas Tok, to participate in the auction of the Shard of Alderaan computer slicing program. Tome was provided with credits by the Empire, and was backed up by the undercover agent, Breezer Nos-Carron. (LAA)

Tomla El
an Ithorian, and the chief healer to the *Cloud-Mother* herd when Drub McKumb tries to deliver his message to Han Solo. Later, following the Battle of Ithor, Tomla El worked with other New Republic scientists to try and discover the nature of the disease which Mara Jade Skywalker contracted shortly before the Yuuzhan Vong invaded the galaxy. (COJ, HT)

Tomo
this spice is often used to season karkan ribenes. (SOP)

Tomral
this is the name given to Arakyd's starship heavy last cannon. The Tomral can be turret-mounted for increased range. (SWJ9)

Tomri, Bensin
this man was a member of the ExGal Society team sent to Belkadan to monitor the ExGal-4 outpost. He often spoke with a teasing tone of voice, trying to maintain levity during their extended isolation. He accompanied Danni Quee to Helska, shortly after the ExGal-4 team spotted a rogue asteroid heading for the planet. They were intercepted by several Yuuzhan Vong coralskippers and brought to Helska as prisoners. He was killed in front of Danni, as an example of the Yuuzhan Vong's power over her. (VP)

Tomrus
a native of Bespin, Tomrus was 16 when the Empire overran Cloud City. A natural con artist, he also showed a great deal of mechanical skill. When his mother was killed in the evacuation of Cloud City, he vowed to make the Empire pay for her death. He left his father and joined the Alliance, and was added to Anselm's technical team. He was laster a member of Leia's crew to the *Katana* fleet. (DFR, DFRSB)

Tomuon
a large, wooly creature native to the planet Askaj, the tomuon was raised by the Askajians for milk, meat, and wool. The wool of the tomuon is spun into wonderful, lustrous cloth that can be used as a protective cover in the desert or as a ceremonial robe. It is rumored that Emperor Palpatine's robes were created from tomuon wool. (TJP)

Ton Raalk
this Yevethan was the Proctor of the Giat Nor guilds. He personally presented a new groundcar to Nil Spaar upon the Viceroy's return to N'zoth after the successful first wave of the Yevethan Purge. One of Ton Raalk's sentries saw three New Republic statis probes drop into realspace over N'zoth, and relayed the information to him. (SOL, TT)

Tonai
this elderly Senali male was Ganeed's father. (SP)

Tonas Vueral
this *chirlan*-rank Tunroth Hunter was a renowned tracker working in the Anthos Sector. (GG12)

Tonbuck Toora
this Old Republic Senator was originally an idealistic politician who became slowly corrupted by power and wealth. She was known in certain circles as one of the Old Republic's most corrupt Senators during the years leading up to Palpatine's assumption of the role of Grand Chancellor. A large, heavy-set alien with white and gray fur and red eyes, she became exceedingly wealthy by exploiting the many loopholes of the Republic's laws. *Note that this Senator is described as* Toonbuck Toora *on the official* Star Wars *website*. (IG1, OWS)

Tondatha
a backwater town located on the planet Agamar, it was the hometown of Keyan Farlander, until it wiped out during an Imperial invasion early in Emperor Palpatine's reign. (XW)

Tonder
this third world in the Algaran System is a volcanic world of shifting mountains and molten plains. Surveys have indicated that the world is cooling, and the local governments have been battling over the rights to mine its vast resources. It has a single moon. (PG2)

Tondra
one of the human clans native to the planet Wroona, they operated an algae processing plant on Bespin's Cloud City. (GG2)

Tone
an Imperial freighter disabled by Keyan Farlander near Orron III. (XW)

Tonheld Mining Corporation
this corporation owned the rights to mine ores and minerals from the asteroids within the Halmad System, some 40 years before the Battle of Endor. They efficiently stripped all the marketable material from the asteroids and then left, taking their machinery by leaving hollowed-out balls of rock in their place. The Wraiths squadrons used an abandoned asteroid - designated A3 by Tonheld - for their Hawk-bat base. (IF)

Tonin
this was the nickname Lara Notsil used for her astromech droid. The droid, like the X-Wing it flew in, were originally owned by Atton Repness, but were given to Lara after she exposed Repness' blackmail starfighter sales ring. The droid's name means "Little Atton" in the dialect of her hometown, New Oldtown, on Aldivy. When Lara fled the Wraiths, after Garik Loran revealed that she was really Gara Petothel, Tonin went with her to the *Iron Fist*, where she volunteered her services to Warlord Zsinj. In reality, she planned to take down Zsinj any way she could. To that end, she programmed Tonin to surreptitiously take control of the *Super*-class Star Destroyer's MSE-6 messenger droids. Tonin did so discreetly at first, but became bolder when none of the smaller droids were discovered missing. Tonin reprogrammed them for terrorist duties, including the sabotaging of the warship's engines, computers and shields. The effort nearly worked on its own, and was highly successful when it was combined with the firepower of the New Republic's warships at Selaggis Six. However, Zsinj managed to escape using the *Second Death* as a decoy. Lara and Tonin also escaped, fleeing to the planet Corellia to lay low. (IF, SOC)

Toniv
this Imperial Navy Commander served under Soontir Fel aboard the *Pride of the Senate* during the Battle of Nar Shaddaa. (THG)

Tonkoss Rathba
this petty tyrant, a native of the planet Daluba, was thwarted in his efforts to rise to power by Leia Organa Solo. (VP)

Tonnika, Brea
Brea and her sister, Senni, were two of the galaxy's finest con artists. The sisters conned Grand Moff Argon out of nearly 25,000 credits, and in return were placed on the Imperial most-wanted list. Later, Han Solo employed the sisters to con Lando Calrissian. Using their alias of Bresenni, the sisters wined and dined Lando. Lando was smitten, and eventually asked Bresenni to marry him. At this time, the other sister emerged, presenting Lando with a holoprojector and a disk from Solo, who was having a good laugh at Lando's expense. Lando vowed to get Han back for it. Just before the Battle of Yavin, they took a job with Jabba the Hutt. They left Tatooine a mere three hours before Shada D'ukal and Karoly D'ulin arrived at the Mos Eisley cantina, trying to impersonate the Tonnika sisters in order to book passage off Tatooine. Both sisters were members of the Kiffu race, and were raised on the planet Kiffex. (SW, MTS, TME)

Tonnika, Bresenni
the alias used by the Tonnika sisters whenever they operated a con game. Since the twins were identical, most people couldn't tell them apart. Thus, the name Bresenni could be used by either of them. (EGC)

Tonnika, Senni
Senni and her sister, Brea, were two of the galaxy's finest con artists. The sisters conned Grand Moff Argon out of nearly 25,000 credits, and in return were placed on the Imperial most-wanted list. Later, Han Solo employed the sisters to con Lando Calrissian. Using their alias of Bresenni, the sisters wined and dined Lando. Lando was smitten, and eventually asked Bresenni to marry him. At this time, the other sister emerged, presenting Lando with a holoprojector and a disk from Solo, who was having a good laugh at Lando's expense. Lando vowed to get Han back for it. Just before the Battle of Yavin, they took a job with Jabba the Hutt. They left Tatooine a mere three hours before Shada D'ukal and Karoly D'ulin arrived at the Mos Eisley cantina, trying to impersonate the Tonnika sisters in order to book passage off Tatooine. Both sisters were members of the Kiffu race, and were raised on the planet Kiffex. (SW, MTS, TME)

Tonth, Pilia
this Imperial Survey Corps Captain was in comand of the *Wanderer* when it crashed on Isis. She was willing to risk her ship and her crew to get the information on the planet Isis back to the Empire, for she believed with would attain her a promotion. She reached the Naval base on Miser, but was eliminated by Alliance agents before the information on Isis could be transmitted. (IC)

Too Late Now
this captured Imperial patrol craft was owned by Drea Renthal and her pirate group. She had removed one of the main laser turrets and

replaced it with an ion cannon. To amrk it as one of her ships, a blazing claw insignia was painted on both sides. The ship saw action during the Battle of Nar Shaddaa, working with the *Minestra* to destroyed the *Vigilance* after Niev Jaub had obliterated its shields. However, the ship did not survive a later encounter with Imperial forces and was destroyed. (THG)

Toob Ancher
this smuggler worked for the crimelord Saadoon-Kauldi, and collected debts from Saylor Marjan on Arapia. (SWAJ)

Tooch
this razort was kept as a pet by the renegade Sedrian priest, Karak. (BGS)

Toogi
this Huttese exclamation is used as a greeting. (IS1)

Tooke
this small, hopping rodent is bipedal in stature, and is native to the planet Naboo. They have short tails and large eyes, and can flip themselves over backwards in order to escape an attacker. They breed quite rapidly. The whiskers of the tooke are prized by the Gungans for use in making paint brushes. (GF)

Tooke Trap Plant
native to the planet Naboo, this plant resembles a large Venus Flytrap. It is named because it prefers to feed on the flesh of the tooke. (GF)

Toola
this Outer Rim planet is a barren, windswept world locked in perpetual winter. An ancient Jedi Master made Toola his home during the years just prior to Palpatine's Jedi purge. He was a curator of records on Coruscant, and was helping the Old Republic just before Palpatine's rise to power. The Jedi Master, fleeing Palpatine's wrath, took his archives with him to Toola, but he was hunted down and killed, and the records destroyed. The planet Toola is home to the Whiphids, as well as to the snow demons. Its day lasts 23 standard hours, and the year on Toola lasts 423 local days. (GG4, CPL, SWJ10)

Tooloo
a slang term used by Dash Rendar to refer to Imperial sensor operators. (SE)

Toombs
an Alliance Colonel, Toombs died with his Marines in the Cobolt Offensive. (RASB)

Toong
this is a species of squat, thin-limbed aliens from the planet Toong'L, in the Tund System. Their bodies are short in stature and covered with green skin. They have no neck or shoulders, as most humanoids do, and their faces seem to make up their entire torso. (SW1, IG1, IWE1)

Toong'L
this planet was located in the Tund System, on the inner edge of the Outer Rim Territories, and was the homeworld of the Toong race. (IWE1)

Toorka
this Imperial investigator was placed in charge of locating Lady Landric's jewelry, after it was stolen by the Tombat. Then, he found himself in the midst of a true mystery, when the Tombat returned the necklace. (SWJ8)

Tooslavite
this being, a renowned gambler with many connecitons, also collected carnivorous plants. (HR)

Toothface
a derogatory name given to the Whiphid race. (WEG)

Top Bull
in the societal hierarchy developed by the Swimming People of Dellalt, the Top Bull is the strongest male as determined by races and physical combat. (HSL)

Topa
this mineral-poor world was the primary planet in the Sespe System. A popular shadowport for pirates and smugglers was located on Topa's only moon, Torega. (SSR)

Topato
a vegetable, often served in cream sauce. It grows on a tall vine, and is hardy enough for use on terraformed worlds. (COJ)

Topatz Shipping
this transfer and transport company maintained an office on Dravian Starport. (GMH)

Toprawa
this planer was initial hiding place for the plans that the Alliance stolen for the first Death Star. Princess Leia took the *Tantive IV* there as part of Operation Skyhook, on her way to Tatooine. She and Captain Antilles dropped the *Tantive IV* out of hyperspace near Toprawa only long enough to receive a transmission of the plans. Unfortunately, Toprawa had been placed under Imperial blockade, and they were attacked by the *Devastator*. They escaped back to hyperspace, but were tracked by the *Devastator* to Tatooine. The planet itself was devastated by the Empire, in retribution for its assistance to the Alliance. The planet was martially reduced to a pre-industrial state, and the inhabitants were subjected to all sorts of Imperial degradation. The Alliance continued to work toward freeing the planet's inhabitants, but the Imperial presence was often too strong. Following the death of Emperor Palpatine, the Imperials forced the natives to mourn his death. The perceived sincerity of the mourning determined how much food was given out. (SWR, XWN, IF)

Toprel
one of the four moons orbitting the planet Ambria. (TOJC)

Topworld
a term used by the droids that protect the Lost City of the Jedi, it describes the surface environment of Yavin Four. (LCJ)

Tor, Glynis
this Dark Jedi tried to gain power by stealing artifacts from his master's horde. He was stopped before he could actually cause any damage. (SWJ14)

Tor, Markos
this Alliance fighter was a veteran of many battles before he was injured. He was sent to the safeworld of Stronghold, where he could recuperate in the company of his wife and child. He became the de facto leader of the Alliance personnel there when their world was besieged by the Charon and their strange leader, the former Grand Moff Ravik. He assisted the Alliance agents sent to Stronghold to drive the Charon off, and was an important factor in the final victory against the Charon. It was Tor's experience with the initial Charon attack which helped the Alliance agents better understand their enemy. He was one of those individuals who firmly believed that his own life was unimportant when compared to the success of the Alliance during the Galactic Civil War. (OS2)

Toral
an Imperial freighter used to transport Wookiee slaves during the Galactic Civil War, it was intercepted and captured by Keyan Farlander and Sunnar Jan-lo. (XW)

Toran, Kruus
a crimelord operating during the Galactic Civil War, he was never in control of his empire because he always seemed to be under someone else's thumb. (RPG)

Toranni
this Imperial shuttle brought the first armed personnel to the planet Alluuvia. (OE)

Torba
an obese, bald-pated Councilman from Kalarba, he tried to buy the MT-5 hyperdrive unit from Olag Greck. However, he was killed while testing one of Olag Greck's cheap imitations. (DRO)

Torbin
an Imperial Lord who served as one of Palpatine's Gradn Inquisitors during the reign of the New Order. It was Torbin who was responsible for ousted the Church of the First Frequency from Otranto. He only survived the wrath of the disciples when he was rescued by the Tynnan, Odumin. After the rescue, Torbin moved to the planet Weerden, where he was killed when an assassin droid commandeered the Imperial shuttle *Sark-I* and deliberately crashed it into the Imperial palace. It was later learned that Torbin was the last of the Imperial Grand Inquisitors. (SWSB, CSA)

Torbul, Pianat
a native of the planet Corellia, this short, dark-haried man was Bria Tharen's commanding officer in the Corellian underground. It was Torbul who requested that Bria take everything should carry off Ylesia, provided the the Alliance's assault there was a success. When the Battle of Ylesia was over, Brian and her team took everything - artifacts, spice, credits - and turned them over to the Alliance. Torbul had learned that the Empire was planning to create something that would spell certain doom for the fledgling Alliance, and needed the funds to support the resistance on Ralltiir. He later asked red Hand Squadron to support the forces on Toprawa, as they worked to make sure that the plans to the first Death Star were beamed to Leia Organa aboard the *Tantive IV*. (RD)

Torch Nebula
this galactic gas cloud was located in Parmic Sector, of the Outer Rim, and contained a number of habitable star systems. The planet Shownar is located near the nebula, and its glow fills the night sky there. (GG9)

Torch Sector
Callow Batta raided a Galaxy Tours cruiser in this area of the galaxy, shortly before the Battle of Hoth. (AIR)

Torch Song
this song, written and played by the band Deeply Religious, first appeared on the compilation *Deeply Religious*. It was banned by the Imperial Board of Culture. (GG9)

Torega
this was the only moon of the planet Topa, and served as a shadowport for the many pirate and smuggler gangs which plied the Sisar Run. (SSR)

Torel Vorne
this short, dark Reussi became the despicable crimelord who runs the industrially-polluted world of Reuss VIII. He cares little for the planet or his fellow Reussi, valuing profit and the bottom line above all else. He is also an efficient loan shark, and it rumored to take internal organs as payment of debts. These organs, it is rumored, are used to replace those worn out by his workers. This allows Vorne to keep increasing profits without losing workers. (GG9, SS)

Torent
this Imperial Sergeant served as the senior watch officer on the first Death Star, monitoring the activities of the space station's command center. A vigilant officer, Torent was in command of external sensor monitoring and tracking of activity near the station. (CCG9)

Torg, Galen
this Alliance security officer was given honor guard duty at the ceremony on Yavin 4, following the Battle of Yavin. (CCG)

Toria
this was a pseudonym used by a smuggler who had a great deal of experience with droids. Toria was based on Coruscant. (SWJ13)

Toril
this man was an independent spacer who worked on many primitive, backwater worlds. (SWJ14)

Torina
this planet is situated in the middle of the Elrood-Derilyn Trade Route, and was the last free stop along the run during the Empire's control of Elrood Sector. It is the primary world in the Torina System, located in the Elrood Sector. Much of the espionage that occurred in the sector during the Galactic Civil War was based on Torina. Its primary exports wer cheap imitations of most products; many of the goods produced on Torina break down after they are purchased. It was the homeworld of the Torine race of near-humans, and was the site of several land-based and orbital starports. (PG, OE)

Torina Discount Electrics, Incorporated
this electronics retailer provided a wide range of products at deep discounts to the residents of Elrood Sector, during the height of the New Order. (OE)

Torine
this species of near-humans was native to the planet Torina. They were dedicated to preserving the ecosystem of their planet, and welcomed the increase in trade to their world after the Empire interdicted Derilyn and Berea. (OE)

Tork, Sherbin
this stocky, dark-skinned man operated the Black Nove Tapcafe during the Galactic Civil War. (MTSE)

Torla, Kiras
this woman, a native of the planet Zalso, was one of the members of the Twilight Class of the Galactic Outdoor Survival School which included eight beings who became part of the Alliance's Eclipse Team. She was a close friend of Barosa Warren, and became good friends with many of the GOSS teachers and staff. Torla was believed to have fled the settled areas of the galaxy and established a home in Wild Space, in an effort to avoid Warren's hatred of the Twilight Class and the Alliance. (AIR)

Torlas
this city, found on the planet Gavens, was where Joreb Goss and Isela Talsava Norand lived during the early years of their marriage. (SOL)

Torlock
this Imperial Governor controlled the planet Corulag in the years following the Battle of Yavin. Torlock had been a staunch supporter of the Tarkin Doctrine, having been one of the first to join Tarkin's cadre. He believed he was to be the target of an Alliance assassination attempt, and had been replaced by a human replica droid along with his daughter, Frija. It was at this time that he learned of his real daughter's relationship with his closest advisor, Admiral Droon, and learned that they had portrayed him as a traitor to their superiors. The real Torlock fled Corulag only after activated the human replica droids. He was never heard from again. The droid Torlock was later captured by Droon's forces and imprisoned, but not before Droon and Darth Vader set in motion a plan to execute Torlock and blame the assassination on the Alliance. Droon also attempted to eliminate the droid Frija, but she was saved from destruction by Jix, who had been sent to Corulag by Vader to execute Torlock. Jix then found and rescued the droid Torlock, and took them to Coruscant along with Droon. Once there, Jix allowed them to flee Coruscant and the Empire, but they were forced to hide out on Hoth. When Luke Skywalker crashed on the planet after returning from Aridus, he encounter the droid Torlock and Frija. The yearsof hiding weren't kind to the droid Torlock, and its feelings for both the Empire and the Alliance deteriorated into contempt and loathing of both sides of the conflict. Torlock's droid believed Luke would be their undoing, and tried to kill him. Instead, his blast hit his daughter, the droid Frija, and killed her. Luke retaliated by slicing the droid Torlock in two with his lightsaber. Luke, in term, returned to the Alliance with the location of the planet Hoth. (SST, CSW)

Torm
this western continent of the planet Lazerian IV is part of the nation of Devit. (TSK)

Tormaine
this city is located on the southern tip of the continent of Torm, on the planet Lazerian IV. (TSK)

Tormey
this male Gorum worked for Warburton in the underground tunnels of Tol Ado. It was Tormey who first discovered Luke Skywalker and Erling Tredway, after they had escaped from Governor Parnell's prison. (JH)

Tornik
one of Jabba the Hutt's human guards at his palace in the desert of Tatooine. (TJP)

Toro-toral
this ancient Avogwi was, according to their history, the first Avogwi to fly. Much of Avogwi philosophy is based on Toro-toral's teachings, and the centerpiece of this philosophy are ceremonial battles. (GG4)

Torpedo Sphere
manufactured by Loronar, the torpedo sphere is a seige platform which was designed to destroy planetary defense systems. It was a forerunner to the Death Star space station. It had thousands of dedicated energy receptors positioned on its surface, which were used to analyze shield emissions and discover weak points. When it discovered holes in a planet's shields, the 1,900-meter ship would use some or all of its 500 proton torpedo launchers (arranged on its lower hemisphere) to punch a hole in a planet's protective shielding. If they were programmed correctly (which is not an easy feat, and it takes hundreds of technicians to operate them all), the torpedoes will briefly open a section of the planet's shield to turbolaser bombardment. The torpedo sphere is equipped with 10 turbolaser batteries for just this purpose. The torpedo sphere is manned by a crew of 63,275, and can transport up to 8,540 troops. (ISB)

Torpin
this Imperial Moff was a short, stout man who was on the fact-track to Moff status, but never served in the military. He commanded no respect from his subordinates. He was one of the two Moffs with territories bordering the Maelstrom. Along with his compatriot Vanko, Torpin submitted falsified budgets and financial reports to the Empire to try and hide the fact that he was losing a great deal of money to the Riders of the Maelstrom. The last reports he sent were covering up nearly 25% losses. He and Vanko met in secret on the planet Aris, then boarded the *Kuari Princess* to discuss what their next moves would be. Both believed that the pirates were in league with the Alliance, and were planning to a major offensive against them. Vanko and Torpin barely escaped from the *Princess* after it was hijacked by the Riders and rescued by Alliance agents. (RM)

Torplex
manufacturers of starship avionics and flight control systems, as well as targeting and sensor packages. (SCRE)

Torpris
this Drach'nam Chay Praysh ran a slaver consortium from a base on this planet, during the early years of the New Republic. Much of the planet was run-down, as a result of the lack of government under Praysh's rule. (TFNR)

Torqua-na
this was the Huttese name for the planet Torque. (SWJ14)

Torque
this planet was located in the Gordian Reach. (SWJ14)

Torr, Brefest
this wealthy businessman was appointed the station manager for the Dravian Starport during the later years of the New Order. (GMH)

Torranix Sector
the *Astrolabe* was surveying this area of the galaxy before it was rerouted to the Farlax Sector. (BTS)

Torrh, Teracca
this woman was a Lieutenant in the Alliance's Special Forces division, and was in command of Outpost Cinder during the Galactic Civil War. She was known as a skilled marksman and demolitions expert, and never left a team member behind on a mission. (HAS)

Torrie
this Alliance Captain was in command of Task Force Starfall and the attack on the *Subjugator*. His right arm was injured in the attack. (SF)

Torrock
this language bears similar structures and common verbage to those of the Thobek and Wehttam languages. (SOL)

Tors, Syla
a former pirate from Corellia, now the chief pilot for Page's Commandos. She also serves as the team's communications expert. (HTSB)

Torsh, Babel
this one-time assistant to the Imperial Consular-General of the planet Adarlon was responsible for the intense crack-down and purging of the entertainment business on the planet. He quickly and efficiently destroyed all forms of free speech, and censored everything produced on the planet. He blacklisted a huge number of artists for their even marginally anti-Imperial works. A pudgy, dark-skinned human, Torsh had a distinguished career in Imperial service before his assignment in the Minos Cluster. He had a large ego, and did not tolerate corruption or disregard for Imperial law. (GG6)

Torsha Dawun
this blurry-eyed Ithorian female owned and operated the Meirm Speeder Emporium during the height of the Galactic Civil War. Like many other vehicle dealers, Torsha installed a homing beacon-style locator on every vehicle in her lot, in case they were ever stolen. (SSR)

Torshan, Palo
this member of the Alliance served under General Dodonna during the occupation of Massassi Base on Yavin 4. A Major in the Alliance's military structure, Torshan was part of the group that planned the Battle of Yavin. He later served as the Alliance's security coordinator at Echo Base on Hoth. (CCG9)

Torshkin M-2
this is a starhip intergyron. (GG6)

Torsk
this creature was native to the planet Alzoc III. (TPS)

Torsyn, Ryle
this Alliance starfighter pilot flew a Y-Wing while stationed with Pops' squadron on Dantooine. He had been recruited by Garven Dreis, and was the responisble for the discovery of the secret device that led the Empire to Dantooine originally. Torsyn was instrumental in the evacuation of the base prior to the Alliance's creation of the base on Yavin 4, and later flew as Gold 3 during the Battle of Yavin. (CCG9)

Torture Observed: An Interview With Jabba's Cook
an academic research paper written by Ra Yasht and Skarten, with help from Darian Gli. The paper was heralded as a great work in the Politico-Sociology department at Beshka University, and the two Kalkals were given instant tenure, both for their invetsigation and their bravery. (TJP)

Torvane
this city is found on the eastern coast of the continent of Foretought, on the planet Ropagi II. It is connected to Ebyl and Ropagis, as well as Balarik, via monorail service. (TSK)

Torve
this Algarine weed is a natural mood-enhancing agent. (POT)

Torve, Fynn
a smuggler was the owner of the *Etherway*. He signed on with Talon Karrde shortly after the Battle of Endor. He later served as one of Shirlee Faughn's gunners on the *Starry Ice*. (HTTE, SOP)

Torvik
this Outer Rim world is the fourth planet in the Atrig System. It is covered with swamplands, and has a single moon. (PG2)

Torvon
this tall craniopod served as Nien Nunb's Second Administrator at the spice mines of Kessel, some ten years after the mines were liberated from Moruth Doole. Torvon was secretly working for Czethros, and was part of the Black Sun lieutenant's plan to take control of the galaxy. Torvon's roles invovled eliminating Nien Nunb and paving the way for Czethros to overtake the mines. However, when Torvon tried to kill Nunb by holding him in molten carbonite, he slipped and fell into the stream of super-cold material himself. Torvon's legs froze solid and cracked, spilling his torso into a pool of carbonite. As Torvon fell forward, his entire body shattered into a million frozen pieces. (CCR)

Tory's Catcher
this Imperial Interdictor cruiser patrolled the Noonian System under the command of Gresia Vleen. (SWAJ)

Toscan 8-Q
this starfighter was designed and produced by Shobquix Yards, although it employed a cockpit manufactured by Koensayr. It was one of several starship designs which were used in the development of the Koensayr Y-Wing. The Toscan 8-Q measured 10.2 meters in length, and was armed with a pair of front-mounted laser cannons. It was equipped with a Class 2 hyperdrive. (PP, AIR)

Tosche Station
a power and distribution center found three kilometers south of Anchorhead, on Tatooine. It was owned by the Tosche family. (SW, GG7)

Tosh
1) an old, herd sow rancor owned by the Singing Mountain clan on Dathomir. She was so old that moss and lichens grow on her skin. Tosh had proven to be a reliable companion to the woman of Singing Mountain clan, and had even bred a daughter - Dhum - for them. However, the Imperial assault of Warlord Zsinj took Dhum's life. Tosh responded by destroying several AT-ST scout walkers. (CPL, CTD)
2) this Imperial Army Captain was in command of the security forces which garrisoned the planet Rhamalai sometime after the Battle of Yavin. He was an honest officer, and openly questioned General Yrros' decisions to delay implementing new security procedures for the base. (SWJ13)

Tosh, Jann
Jann Tosh acquired the ownership rights to R2-D2 and C-3PO when they were fired from their jobs at the Doodnik Cafe. He and the droids helped Mon Julpa return to his home on Tammuz-an and reclaim his crown. He later helped the droids stop Kybo Ren and the Tarnooga pirates. When Jann was accepted to the Academy, he freed R2-D2 and C-3PO. (DCAR)

Tosha
this obese Devaronian male was once married to Kiela, and was tied down by his unwed daughters for the rest of his life. He worked with Skerrit to help return the bandaras to the planet Devaron, despite the wishes of the females of the planet. (COG)

Tosi-karu
this was the name used by the natives of the planet Sernpidal to describe the goddes which orbits the planet alongside its moons. (VP)

Tosruk
this lean, wiry man served as Rostek Horn's majordomo during the early years of the New Republic. (IJ)

Toss
this Imperial Captain was in charge of survey team IX 3244-B, when it was sent to the Forest Moon of Endor. Being a true follower of the New Order, Toss disregarded his team's concern over the Ewoks and chose not to mention it to the Empire. (MTS)

Totally Patriotic
this song, written by the band The Emperor's New Clothes and covered by the band Red Shift Limit, first appeared on a compilation of the same name. It was banned by the Imperial Board of Culture, as it twisted the original song's lyric into an anti-Imperial message. (GG9)

Totem Tree
this is the name given to the father tree which is planted at the birth of an Ewok. The Ewoks believe that each totem tree contains its own spirit, and the spirit is linked to the Ewok. When the Ewok dies, their spirit goes to live in their totem tree. (ISU)

Toten
a Ripoblus Lambda-class shuttle captured during the Sepan Civil War. It was later used by the Empire as a decoy to lure Harkov out of hiding near Alliance plaform DS-5. (TIE)

Totolaya
this Kubaz native of the planet Morning Bell (Doornik-319) was captured by the Yevetha during the extermination of their world. Totolaya was forced to record a message that was part of Tal Fraan's to break the blockade of Doornik-319. Fraan used these perjured messages, pleading with the New Republic's ships to refrain from firing on Yevethan ships which supposedly carried prisoners, to make the Republic's ships hesitate. In the space of a heartbeat, the Yevethan ships decimated the Republic's forces. (SOL)

Totoplat
this Ishi Tib served as Jiliac's head chef at his Nar Shaddaa residence. (THG)

Tott Doneeta
a Twi'Lek Jedi Knight who was taught by Master Arca Jetg on Onderon, Tott grew up in a fairly normal Twi'lek family. However, slavers captured his family on Ryloth. The rest of his family cowered in fear as Tott struggled against the slavers, but he was beaten to within an inch of his life in order to subdue him. The family was taken to Ereesus and sold. Tott was eventually purchased by Master Arca. He was friends with Ulic and Cay Qel-Droma, and was assigned to watch over the planet Onderon with them. He has the unique ability to be able to communicate with animals. In the aftermath of the Great Sith War, during which Tott served alongside Nomi Sunrider, he returned to Ryloth and attempted to put an end to the feud between his clan and the R'lyek. Following the Exis Convocation, Tott and Sylvar again returned to Ryloth, where Sylvar tried to rally the Doneeta clan to violence. Tott, however, arranged for the leaders of the two clans to join forces and form a new, combined headclan. (TOJ, DLS, TOJC, TOJR)

Totth'k
this Gree is considered the master of the Totth'k Lotos, although he is merely the device's caretaker. (SWJ8)

Totth'k Lotos
this ancient Gree device manipulates a body's structural integrity, restoring health but no necessailry prolonging life. Rumored to be the fountain of eternal youth, the Totth'k Lotos is a pool of green gel enclosed in a vaulted chamber deep within one of the few functional guildhouses on the planet Malanose. An altar-like control module allows Gree technicians to monitor the Totth'k Lotos and restore health to its users. The pool's functions work only on one species at a time, and it mainly designed to assist the Gree race. A frail,

elderly Gree can be restored to a more healthy state after an hour's immersion in the pool. This treatment does not prolong life, but merely delays death. (SWJ8)

Touch-not
a poisonous plant native to Yavin 4, the touch-not's leaves exude a contact toxin that causes skin to blister and burn even in small amounts. This toxin sap is especially dangerous to Mon Calamari beings. (ISU, GG2)

Touchball
a two-person sport that originated on the planet Alderaan. (GOF2)

Tough
an Alliance escort shuttle destroyed during the Galactic Civil War. (TIE)

Tough Squadron
this was one of two fighter groups made up from pilots who were stranded on Dubrillion when the Yuuzhan Vong attacked the planet. Supported by Rogue and Savage Squadrons, Tough Squadron was made up of starships which lacked heavy shields and weapons. Most of the squadron's ships were only armed with ion cannons. They supported the Republic's defense of Dantooine from Yuuzhan Vong invasion. (DTO)

Toughcatch
see Catch (DTO)

Touno
this Imperial Governor controlled the southern district of the planet Svivren during the last years of the New Order. He was an overweight, balding man with a short temper, although he had absolutely no control over his troops. Most of the Imperials working under him despised him and his lack of leadership. (MJEH)

Tount, Serdif
this corpulent man was a native of Coruscant, and served the Empire as the governor of Lambda Sector during the height of the New Order. He ruled from a seat in the Rintonne System, with the support of Moff Lankin, and maintained an iron-fisted control. While he wasn't afraid to use them, Tount considered bounty hunters to be semi-intelligent, incorrigible beasts. (WBC, GG10)

Tour Droid
any automaton that can pilot a tourist ship or leader a tourist expedtion. They are often created to mimic the basic physiology of the races they work with, in order to blend in better. (DK)

Tourist Guild
this body governed the tourism which fueled the economy of the planet Spira. By agreement with the Empire, the Tourist Guild also controlled the planet's day-to-day operations, although the Guild paid its taxes and supported the Empire. (SWJ1)

Tovi
this farmhand worked for Sirloss Brill, tending the laca the raised. Tovi was stung by a preying makthier while trying to prevent the swarming creatures from carrying off the laca. *Note that this man is also referred to as* Tovis. (COG)

Tovric
this man tried to assassinate Ambassador Kollrin at the Ace of Sabres establishment on Kluistar, but was intercepted by Dunan Par'Ell before he could complete the deed. Tovric was imprisoned, and never heard from again. (WSV)

Towan
this young boy was a member of The Young, during the decade leading up to the Battle of Naboo. Towan was unable to let go of the bigotry instilled in him by his Daan parents, and was constantly getting in trouble with Nield. (DOD)

Towani, Catarine
Catarine was married to Jeremitt Towani, and they had two children, Mace and Cindel. Their shuttle crashed on the forest moon Endor following a systems failure, and they were forced to fend for themselves. Catarine and Jeremitt were captured by the giant Gorax and held prisoner until their children, along with help from the Ewoks, were able to rescue them. Unfortunately, she was killed when the Marauders from Endor's rocky wastes attacked their encampment. *Catarine was portrayed by Fionnula Flanagan in* The Ewok Adventure. (EA)

Towani, Cindel
Cindel was the younger of the two Towani children, and the four-year-old daughter of Catarine and Jeremitt. When their shuttle crashed on Endor, Cindel and her brother, Mace, were separated from their parents. They were taken in by Wicket and his Ewok family, who helped them rescue Cindel's parents from the Gorax. Following the death of her other family members at the hands of the Marauders, Cindel and Wicket were taken in by Noa, who helped her defeat the Marauders. She lived with Noa for several years, until the Battle of Endor occured. She decide to join the efforts of the fledgling new Republic, after witnessing first-hand the construction and destruction of the second Death Star. She went into journalism after graduating from college, and became one of the primary founders and contributors to *The Life Monitor* news service. *Cindel was portrayed by Aubree Miller in both of the* Ewok *motion pictures.* (EA, BFE, TT)

Towani, Jeremitt
Jeremitt was married to Catarine Towani, and they had two children, Mace and Cindel. Their shuttle crashed on the forest moon Endor following a systems failure, and they were forced to fend for themselves. Jeremitt and Catarine were captured by the giant Gorax and held prisoner until their children, along with help from the Ewoks, were able to rescue them. Unfortunately, he was killed when the Marauders from Endor's rocky wastes attacked their encampment. *Jeremitt was portrayed by Guy Boyd in* The Ewok Adventure, *and by Paul Gleason in* Ewoks: The Battle for Endor. (EA, BFE)

Towani, Mace
Mace was the older of the two Towani children, and the teen-aged son of Catarine and Jeremitt. When their shuttle crashed on Endor, Mace and his sister, Cindel, were separated from their parents. He was quick to anger, and was fiercely protective of his sister. They were taken in by Wicket and his Ewok family, who helped them rescue Mace's parents from the Gorax. Unfortunately, when the Marauders attacked their encampment, Mace was killed along with his parents. *Mace was portrayed by Eric Walker in both of the* Ewok *motion pictures.* (EA, BFE)

Tower
this modified YT-1300 transport was owned and operated by Rycar Ryjerd. It was armed with a pair of fire-linked laser cannons and two ion cannons. (SSR)

Tower of Law
a governmental building on Bimmisaari (HTTE)

Tower Ridge
this rocky outcropping, on the outskirts of Mos Eisley, on Tatooine, was the home of Slag Flats. (TM)

Towers of Pantolomin
this profitable tourist resort is owned by Galaxy Tours. (CSA)

Towith, Rhain
this Imperial Moff was placed in charge of the Kadok Regions, during the height of the New Order. He found himself at a loss as to how he could bring the Bitthaevrians, and especially the m'Yalfor'ac Order, under Imperial control. (AIR)

Toxus Li
this spike-haired humanoid was wanted for several crimes some six years after the Battle of Endor. Boba Fett captured him, although he only brought back the head to collect his bounty. (BF)

Toy Dampner
this blue-skinned, avian creature was considered one of the Outer Rim Territories' best podracer pilots, around the time that Anakin Skywalker won the Boonta Eve Classic. (RAC)

Toydaria
this swamp-covered planet was located in the Mid Rim, and was the homeworld of the Toydarian race. (IG1, IWE1)

Toydarian
this is a race of small, winged humanoids with stout bodies and beaklike noses. Their skin is usually blue on the dorsal side and cream-colored on the ventral side, and their snouts are studded with short, thick tusks. Like the Hutts, Toydarians are immune to the effects of the Force. Despite their heavy-set appearance, the Toydarian's stomach and bodily tissues are filled with gases which make them more bouyant. This allows them to remain in the air while their wings beat ten times a second. They have the ability to walk on their thin legs, but spend more time flying in order to stay out of the reach of the land-based predators found on their homeworld of Toydaria. (SW1, IG1)

TR-MB
the tracked mobile base, this heavily-armored Imperial vehicle was developed during the early stages of the Galactic Civil War. It was an unarmed transport which would carry a battle commander and up to six stormtroopers into the midst of battle. It was unarmed, so was often escorted by other, better-armed vehicles. (FC)

TR-SD
this huge vehicle was the Empire's tracked shield disabler. Rolling across the ground on ten independent tracks, the TR-SD was a single-purpose machine designed to take out defensive shield systems and shield generators. It was armed with a pair of missile launchers and two ion canons. (FC)

TR-889
this was Major Tierce's stormtrooper ID during the time he served under Grand Admiral Thrawn aboard the *Chimaera*. (SOP)

Tra'cor
this large beast, native to the hidden oases of the planet Socorro, resembled an aquatic version of the rancor. The tra'cor lived it entire life in the water, ambushing its prey before consuming it in a few bites. (BSS)

Tra'Parr'Sratt
this Coynite followed the Cradle Law to the letter, following his insane father's wishes. In his native tongue, Sratt's name literally means

"my father's promise." Among those wishes, Tra'Parr'Sratt was ordered to kill his seven brothers, his mother, and finally his father. This order was carried out, and many Coynites agree that is was the highest form of familial honor ever displayed. He was offered riches and political power, and was courted by many nobles families for his incredible loyalty. Tra'Parr'Sratt, however, could not reconcile the murder of his family, and he eventually fled Coyn. Sratt found work as a first mate and strong arm aboard several smuggling ships, and was given an honorary membership to the Society of the Black Bha'lir. Eventually, he went to work for the gangster Abdi-Badawzi, serving as a personal guard to the Twi'lek. (SWAJ, BSS)

Tra's M'ins
a Jedi Master. (DFR)

Trabler
this huge, well-muscled man was a member of the Imperial Security Bureau at the height of the New Order. Known more for his strength than his mind - it was rumored he could pull the head off an Ithorian with his bare hands - he was assigned to missions that required physical manipulation. Trabler was also unswervingly loyal to the Emperor. His last mission was accompanying Ysanne Isard to Darkknell in order to recover the stolen plans to the first Death Star. Trabler was killed during the mission, caught in a cross-fire between Isard and Hal Horn. Trabler and Isard had attempted to eliminate Horn, but the Corellian managed to gain the upper hand in the exchange. When Trabler tried to attack Horn with a knife, Horn shot him through the chest. (TFNR)

Trace, Arvel
this former Imperial governor of Sesid built up a large security force to keep the system in line. He supported the dictators Feynir and Maeril in hopes of getting their nations to work together peacefully. (GG12)

Trace-breather
a device which uses cartridges of gas to provide respiratory elements to races which cannot breathe certain atmospheres. The cartridge contains a limited supply of gas, which is expelled over time when the cartridge is inserted into a special breathing mask. The cartridges must be continually replaced if the individual remains out of its normal environment for too long. (TJP)

Tracedart
this small projectile is used in a game of skill. Each player must throw their darts at a gameboard. The dart literally traces a line to the target. There are various methods to scoring a tracedart match. (CSA)

Tracer Droid
any form of automata that is used to track an individual. (THG)

Tracher
this Imperial Army private was among the forces which first landed on Alluuvia. He quickly followed Private Kinard's lead and helped wipe out the Anguillas which greeted them. (OE)

Track-trill
this device is often used by gamblers who cheat at spinnerpit and other similar games of chance. It allows them to magnetize specific tracks, causing the small balls to roll into those tracks. (MJEH)

Tracked Mobile Base
see TR-MB (FC)

Tracked Shield Disabler
see TR-SD (FC)

Tracker
this was a model of automp developed and manufactured by SoroSuub during the Galactic Civil War. (IA)

Tracker-4 Airspeeder
this was Bakur RepulsorCorp's military airspeeder, measuring seven meters in length and armed with a front-mounted dual laser cannon. It required a pilot and gunner, and could transport two additional troopers and 20 kilograms of cargo. It had a flight ceiling of two kilometers, and could attain speeds of 500 kilometers per hour. (TBSB)

Tracomp
a shipboard sensor that locates a planet's magnetic poles for ground referencing. They are small components, capable of being removed and used in a handheld manner. They fit in the palm of a man's hand. (SME)

TracSheet
this was a New Republic document which detailed all known information about a specific criminal. This document was based on an Imperial datafile maintained for the same reasons: to monitor the activities of criminals. (GG11)

Tractor beam
any device which is used to immobilize and move an object. They are modified force fields which employ a graviton-flux beam to alter the shape of the surrounding space-time fabric. The shape is altered so that the target is caught on a ripple of fabric and then "rolled" back toward the generator. Thus, tractor beams can be used to maneuver ships in docking bays, as well as to contain a fleeing ship. In

some instances, large tractor beams can also be used to destroy smaller ships by creating a large enough ripple to crash into the target. (SW, SWSB)

Trade
if two tribes of Abyssin meet at an oasis during a plentiful season, they will Trade with each other. Gaunts, weapons, and young males and females are exchanged between the two tribes, ensuring both willl survive until their next meeting. (GG4)

Trade Defense Force
this was the name of the fleet of warships and military personnel who supported the Trade Federation, during the last decades of the Old Republic. Much of the Trade Defense was turned over to the Republic in the wake of the Battle of Naboo. (RP)

Trade Federation
this group was formed by during Old Republic to monitor and maintain the delicate balances of power between the growing economies of the Core Worlds and the developing worlds of the remote Outer Rim Territories. Ostensibly, they were the policemen of commerce for the Old Republic, working to ensure fairness and mediate disputes. The Federation became large enough, and powerful enough, to maintain a seat in the Galactic Senate as if they were a populated planet. However, the Trade Federation – controlled by the Neimoidian race – was inherently weak, and soon found itself under the control of Darth Sidious during the years leading up to the Clone Wars. A series of political maneuvers led to the Old Republic's taxation of trade routes in the galaxy, which took away much of the control and profit realized by the Neimoidians. In an attempt to force the repeal of the tax law, and under the control of Sidious, the Trade Federation threatened the world of Naboo by blockading all trade to and from the planet. The blockade was eventually broken during the Battle of Naboo, but the Federation had already outlived its usefulness to Sidious, who abandoned them when they could no longer control the situation. In the aftermath of the Naboo blockade, the Trade Federation's warfleet and its military personnel were absorbed into the Old Republic's own defense forces, and the Federation itself was restricted in its ability to do business. (SW1, TPM, IS1, RP)

Trade Federation Battleship
based on Hoersch-Kessel Drive, Incorprated's huge, ring-shaped cargo freighters, the Trade Federation's battleships have been heavily converted for military use. This conversion makes them perfect for the Federation's use, as unsuspecting targets don't realize they're under attack until it's too late. Measuring 3,170 meters in diameter, these battleships have huge storage areas in the outer hull, which surrounds the central, spherical command center. The Federation equips each battleship with 1,500 Vulture droid starfighters, 50 C-9979 landing ships, 550 MTT troop transports, 6,250 AAT battle tanks, and 1,500 troop carriers. The ships are powered by a pair of Rendili Proton 2 sublight drives, supported by an array of Proton 12 drives as backup. Weaponry is limited by the original, non-military configuration, and consists of 42 quad-laser batteries spaced around the outer hull. (SW1, X1, IG1)

Trade Hall
the governmental building of the capital city of Brentaal. (SWAJ)

Trade Spine
see Corellian Trade Spine (TLC)

Trader's Gamble
one of the many additional features of the *Free Trader's Guide to the Planets*, the Trader's Gamble required a membership number and password in order to gain access. It was created to alert the paying members of the Lantilian Spacers Brotherhood of potentially lucrative markets. The downside of this service is that the worlds it highlighted also tended to be dangerous and remote. (SWJ10)

Trader's Luck
this ancient *Liberator*-class troopship began life as the *Guardian of the Republic.* Garris Shrike purchased the old ship and gutted the interior, refitting it to create various living environments for the smugglers, thieves, and strong-arms that made up Shrike's travelling horde. When Shrike was killed on Coruscant, the ship was abandoned and left for scrap. When it was sold at auction, the Corellian resistance purchased it and renamed it the *Liberator*. They donated the ship to the Alliance forces for the Battle of Ylesia. (TPS, RD)

Trader's Quarter
this infamous section of the planet Ord Mantell was known for its seedy streets and shady businesses. (AIR)

Traders Plaza
this open area is located in the city of Talos, on Atzerri. Its design is such that unwary visitors to Atzerri are likely to lose their money as they pass through many unnecessary checkpoints, pay illusory tariffs, and shop for overpriced goods. For those travellers with experience on Atzerri, the Plaza's "merchants" act as scratchbacks. They herd the more adept travellers to more intense areas of the city. (SOL)

Traders' Alley
located on the Blue Level aboard the *Errant Venture*, this bazaar-like area of shops and restaurants was a cash-only section of the ship. (SOP, IJ)

Traders' Coalition
this was the leadership organization that controlled the Free Trader Worlds. They demanded a price for everything, despite the fact that they called themselves "Free Traders." (SOL)

Tradetown
this is the only sizable town on the planet Yelsain, and is also the site of the planet's specaport. Most of the planet's off-world inhabitants live in Tradetown. Most of the commerce that happens on the planet happens here, as metals and electronics are imported in exchange for exotic woods. (GG6)

Tradewyn
this Mon Calamari cruiser was the flagship of the Bornaryn fleet. (TEP)

Tradium
manufacturers of racing fuels. (X1)

Traeda
this Imperial Grand Moff was one of several who were at odds with Grand Admiral Tigellinus and his quick rise to power. Traeda lost an important ally, Governor Weizel, who defected to Tigellinus's faction. (SWJ8)

Traest Kre'fey
this Bothan was a member of the New Republic military, and served as an Admiral at the time of the Yuuzhan Vong invasion of the galaxy. Traest came from a long line of Bothan leaders, including his grandfather Laryn and his brother, Karka. Like his relatives, Traest had creamy-white fur. However, he had violet eyes which were flecked with gold, an indication of that fact that he was also related to Borsk Fey'lya through a complex tangle of relationships. He was one of the few members of the New Republic command structure who took the Yuuzhan Vong invasion seriously, and worked with Gavin Darklighter and Rogue Squadron to develop tactics that would overcome the Vong's organic defenses. Traest commanded the Assault Cruiser *Ralroost* during the Yuuzhan Vong invasion. He was disdainful of his cousin's political maneuverings, wishing only to defeat the Vong and rid the New Republic of the threat. Thus, when Fey'lya opted to remain aboard the *Ralroost* during the defense of Ithor, Traest took steps to ensure that Fey'lya had little chance to cause trouble. (DTO, DTR)

Traff
this Jeodu worked for Dequc, and often accompanied Fitch on courier missions. (MJEH)

Traffic-robo
any automaton programmed to monitor and direct ground-based traffic. (HSL)

TraffiDroid
this brand of automaton was developed to control inner-city traffic during the last years of the New Order. The TraffiDroid was essentially a four-armed sphere which floating on repulsors. When stationed at an intersection, the TraffiDroid was capable of efficiently handling vehicular and pedestrian traffic. (GCQ)

Traflin
this tropical resort world was owned and operated a powerful alliance of businessmen from the Corporate Sector. Because of its distance from the Core and the lack of an Imperial garrison, Alliance personnel used Traflin as a rest and relaxation spot during the Galactic Civil War. The local government had little tolerance for crime. (GMS)

Tragan Cluster
an Outer Rim Territories sector originally charted by Shistavenan explorers who braved the Bakisian Drift. (GG12)

Tragan System
a star system once ruled by Imperial Moff Brinkan. (SWAJ)

Tragett, Bogo
this Alpha Team leader led the second expedition to Maltha Obex, setting up a base from which Joto Eckels could operate. Traggett's team remained on the planet when Eckels left to deliver the Qella bodies to Coruscant, and was left stranded on the planet when Eckels returned. Eckels was forced to keep Tragett's team planet-bound, because the Teljkon vagabond had re-entered the system. (TT)

Tragic Flaw
this starship was owned operated by Bho Vendoll, and lived up to its name more often than not. (SSR)

Tragrud
this planet, the only world in the Tragrud System, was tectonically unstable. Nonetheless, the Alliance established a staging area and refueling outpost on the planet, serving those ships which traveled into Hutt Space. *Note that this planet is also named* Tragud *in* Secrets of the Sisar Run. (SSR)

Trail
an Alliance shuttle group destroyed during the Galactic Civil War. (TIE)

Trail's End Tavern
a Sedesian establishment, located in Besia Osurne. (SWAJ)

Trailia
this tropical world is a low-tech planet on the fringes of the known galaxy. It is inhabited by the native Trailians, a race of humanoids which are sensitive to the Force, and live in peaceful coexistence with their environment. Lord Cronal attempted to use the Dark Side of the Force and genetic manipulation to turn the Trailians into monsters of vast power and destruction. (GMS)

Trailian
this humanoid race, native to the planet Trailia, hda a strong affinity to the Force. (GMS)

TrailMaker III
this speeder bike is produced by Mobquet, and comes in a personal-use model as well as a military model. Powered by a TurboToo repulsorlift engine, it rivals the Aratech Yellow Demon 100 in speed and maneuverability. However, it is larger and noisier than the Aratech bikes, and has not gained the popularity of the Yellow Demon or the 74-Z. (SWSB)

TrailMaster
this low-end tracking device was produced by Astroserver. The TrailMaster was only capable of providing directional information to the user. (CFG)

TraitWare
this was the name given to the computer code which provided a droid with personality and behavioral traits. It was copyrighted by Sienar Intelligence Systems during the Galactic Civil War. (FOP)

Trakkrrrn
this creature is native to Kashyyyk, and was hunted by the Wookiees for its tasty meat. (RD)

Traladon
the meat of this creature is consumed by many human societies throughout the galaxy. The ribs and rib-meat are often served barbequed, while the milk of a traladon is flavorful and healthy. (TPS, THG)

Tralee
this port city, found on the planet Esseles, was the sight of an Imperial Navy base during the Galactic Civil War. It was once attacked by the Faceless, in a coordinated effort that also caused severe damage to the DynaCorp refineries on Grande Hyet. (SWJ9)

Tralkpha
the Mon Calamari navigator working for Mara Jade aboard the *Jade's Fire*. He disappeared during the Corellian revolts surrounding the Starbuster plot. (AC, SC)

Tralla
one of the three primary continents, built from coral reefs, found on the Pantolomin. (DFRSB)

Tralla Room
one of the many casinos on the *Coral Vanda*. (DFR)

Trallan
this planet was aligned with the New Republic. (TT)

Tralus
Tralus, along with Talus, make up the Twins in the Corellian System. Talus and Tralus orbit each other around a single center of mass, and both are inhabited. (AC)

Tralus and Talus Liberation Party
one of the political factions active during the Starbuster plot, they were struggling for the two worlds to seceed from the Corellian alliance and goven themselves. (SC)

Tram-eight
this thin cable is used in many of the engine connections on repulsorcraft. (CFG)

Tramanos
Riij Winward claimed to be travelling from Tramanos to Shibric when he was captured aboard the *Hopskip* by Captain Niriz. (TFE)

Trammen
this planet, located in the Harron Sector, was heavily re-armed by the Empire during the Galactic Civil War. Reports indicate that the entire Imperial force there was equipped with light repeating blasters. (ISB)

Trammic
an ancient language spoken on Trammis III. (LCM)

Trammis III
a planet whose native lifeform is a reptilian avian. These creatures have been billed as modern-day dinosaurs, and a large tourist trade

has developed because of this. It is also a possible birthplace of the Sharu, for Lando discovers Mohs speaking in the Trammic language. (LCM)

Trammis System
a tourist destination because of its dinosaur-like inhabitants, the Trammis System is also famous for its chocolates. (LCS)

Trammistan
the human natives of the Trammis System. (LCS)

Tramp Freighter
any small, independently-owned cargo ship. (HSE)

Tramp Shuttle
this was the genric term used to describe any repulsorlift craft that can be modified to serve as a military transport. (RASB)

Tran Mariel
this planwt was the site of an Alliance secret base. The Alliance set up an underground holo network from an apartment there. It is also the homeworld of a species of runyip. (GG2)

Trancret Stock Exchange Swindle
this wave of insider trading and other stock scams was arranged and executed by Janstren Brell and the Red & Black League. (HR)

Trandia
one of Crix Madine's best commandos, Trandia was in charge of tracking Durga the Hutt's movements from the *Galactic Voyager*. She had strawberry blonde hair that she kept in a tight, complex braid. She accompanied Madine and Korenn to try and sabotage the Darksaber project, but sacrficed herself aboard the half-built weapon when they were discovered by guards. A laser bolt nearly took off her arm, and when she was captured, she detonated a small explosive when the majority of the guards had surrounded her. This allowed Madine to continue setting out explosive charges. (DS)

Trandosha
this planet is the homeworld of the Trandoshan race of reptiloids. It is located in the same star system as Kashyyyk. (MTS)

Trandoshan
these humanoid reptiles are native to the planet Trandosha. They have long arms, which end in wide, splayed fingers. Their heads are blunt, with beady red eyes and a mouth full of sharp teeth. Their scales range in color from orange to ochre to brown. Much of their body can be regenerated if lost, so a Trandoshan can fight much harder without risk of permanent injury. Being a vicious, warlike race, the Trandoshans evolved into hunters, and were especially proficient at hunting Wookiees, which inhabited the nearby planet of Kashyyyk. It was a Trandoshan official who sold the idea of enslaving Wookiees - rather than simply leveling Kashyyyk - to the Empire. (COTF, MTS, TBH)

TranLang I
first-generation communication module used in early protocol droids. (GG7)

TranLang II
second-generation communication module used is J9 worker drones and some 2PO units. It was capable of translating up to 3,000,000 languages. (GG7, TA)

TranLang III
the latest generation of communication module used in 3PO series protocol droids, the TranLang III can access up to seven million languages and major dialects, and translate between them. (ISB, SWSB)

Tranna Nougat
this sweet candy is considered a delicacy by the rich and powerful. It is often consumed with doth brandy. (TT)

Tranquility Common
located across the Canyonade from the Grand Rim Promenade, this small park was the gathering place of the people of Cejansij. Human and alien alike gathered there to show their support for justice in the galaxy. During the months after the revelation of the Caamas Document, the gatherings took on a new meaning which was denounced by the New Republic. The destruction of several worlds was enacted with lights and dance without any rage or anger. As Luke Skywalker discovered while walking the Canyonade with Moshene Tre, the demonstrators simply wanted the Republic to understand that justice must exist for all people, and should not be limited to any one event. (SOP)

Tranquility System I
this was the brand name of IntelStar's ground-based sensor blind system. (HAS)

Trans-Dimensional Energy Streamer
this kind of star was a rare sort of pulsar that spewed out matter, energy, and radiation as it spun. The streamer itself was formed from multi-dimensional, gravitational curves which were invisible in the electromagnetic spectrum, but acted like a convergence of

hyperspace mass shadows. In addition, the curves produced are never uniform, resulting in the Ei'shuun Aa Effect, which causes immense distrubances within a localized area of hyperspace. (SSR)

Trans-Galactic Gaming Enterprises Corporation
this huge, galaxy-spanning corporation maintained a series of casinos and gambling halls on a multitude of worlds during the height of the New Order. (MA)

Trans-Zone Development and Exploitation Consortium
this corporation was a front for one of the Huttese gambling syndicates which operated in the Outer Rim Territories during the height of Emperor Palpatine's New Order. (MA)

Transfer Circuits
part of a ship's hyperdrive system (ESB)

Transfer Register
a document which details the sale or trade of property or merchandise. The document is often nothing more than a computer file, but it contains electro-optically recorded prints of the buyer and seller. The register itself is impervious to break-in, having several layers of security built-in to provide completely accurate records of the transactions. (SW, HP)

TransGalMeg Industries
this diversified corporation, headquartered on the planet Narg, created a number of starship designs for internal use in its mining and colonization divisions. When these designs proved to be durable, TGM opened its shipyards to produce transport ships for the public sector. Its designs include the Xiytiar-class transport. The corporation was involved in a scandal some time shortly after the Battle of Yavin, when Braig Farool and his brother, Nak, attempted to gain power in Rayter Sector by kidnapping Crying Dawn Singer. Imperial Moff Nile Owen and a group of Alliance agents, working separately, discovered the plan and halted it. (DESB, EGV, TA)

Transglass
this incredibly strong, transparent form of glass was used to make the faceplates of many survival suits, as well as armored helmets. (GG8)

Transit Galactic Shipping
this interstellar shipping and transportation company had several large warehouses on Cybloc XII. C-3PO and R2-D2 were "mailed" to one of these warehouses by Yarbolk Yemm, as part of their plan to expose the treachery of Dzym, Loronar Corporation, and Seti Ashgad. (POT)

Transition
this was the term used by the Rakaans to describe a change in sex. (AE)

Transitory Mists
this vast area of ionized particles and stellar gases surrounds much of the Hapes Cluster and prohibits space travel beyond its borders. After Ta'a Chume defeated the Lorell Raiders, the pirates fled to the Mists and hid. The heavy amounts of ionization occurring in the Mists makes them hard to navigate, and little exploration of the interior of the region has been accomplished. (CTD)

Transliterator
this was a term used to describe a device which could translate the speech of one race into that of another. These devices were often worn around the neck, and could be programmed to speak in a variety of voices and accents. (SWJ14)

Transmission Horn
an out-dated device used to transmit a signal to any number of receivers. It was often employed to transmit instructions to a large group of droids who were programmed for similar tasks. (HSL)

Transmitter Cap
this small explosive device used a tiny charge which could be detonated with a remote transmitter. (E1A5)

Transmogrifier
a device which is used to alter droid programming. (TME)

Transnovel
a form of entertainment perfected on Cadomai. (ISB)

Transonic Synthesizer
a device which is used in hypno-imprinting, the transonic synthesizer allows a number of commands and triggers to be imprinted on a person's mind while the person is under hypnosis. (HSL)

Transpacitor
a fist-sized device used as a power shunt in a hyperdrive. (SC)

Transparisteel
the strong, clear material used for windows on spaceships. It has the unique property of adjusting to the external lighting conditions,

darkening the light is brighter and clearing when the light is lower. Specialized, optically-enhanced transparisteel was developed by Kuat Drive Yards during the early years of the New Order, as a way of providing minimal cloaking for the Empire's huge warships. Nano-tech datalinks were imbedded into the transparisteel, and programmed to filter out specifc wavelengths or other visual data. Thus, a ship plated with this special transparisteel would seem almost invisible. However, this was an expensive technology, and never found widespread use. (CPL, SLS)

Transplastoid
this material was used to create walls and exterior structures for large buildings. (SWJ9)

Transport Ship
any starship which has been designed or modified to shuttle cargo from planet to planet. They are often not armed, but have been outfitted with hyperdrives for swiftness. During the height of the Galactic Civil War, the Alliance was forced to modify passenger liners for transport use. (ESB)

Transporter Disk
a large, repulsor-equipped disk used to move personal baggage from one location to another. (VP)

Transtom
an Imperial fuel ship destroyed during the Galactic Civil War. (WEG)

TransVere
this was the name of the procedure which verified a starship's transponder codes. (PSG)

Transwall
a false, movable wall used in many security offices. (JH)

Tranthellix
this planet is famous for its sky cities. (EGV)

Trantor
a planet which was under Imperial control during the Galactic Civil War. (SWJ8)

Trap, The
located within Exovar's Emporium, on the planet Neftali, this relaxation chamber was maintained by Kaori Batta, and displayed some of his most impressive kills. (WSV)

Trap-spinner
a creature native to the lower levels of the Kashyyyk forest. (HT)

Trarra
this plant, native to Carest 1, produced a flavorful berry that was eaten by the Jiivahar. (SWJ14)

Trascor
this planet was the homeworld of the Shatra race. (AE)

Trask
this man was in command of the first human scout team to visit the planet Trinta. Like others before him, Trask learned that there was something unusual about the planet that made it virtually uninhabitable. He reported directly to Director Greeley. (DOE)

Trasli District
this area of the city of Talos is located just outside the Pemblehov Distrcit. Joreb Goss' Atrium 41 was located in Trasli. (SOL)

Trass
this being worked for Joreb Goss at Atrium 41, in the city of Talos. Trass was in charge of accommodations. (SOL)

Trast
manufacturers of armored troop transports. (RASB)

Tratlin
an alien race. (SSR)

Trauger
several generation before the Galactic Civil War, this bounty hunter came to the planet Socorro looking for a target in Cjaalysce'I. A vicious man, Trauger was easily recognized by his cybernetic arms. He demanded that one of the native nomads act as his guide, and threatened to kill a woman every minute until one agreed. The first woman he threatened was Oceke's mother, and Oceke was forced to assist him. However, Trauger underestimated the will of the nomads, for Oceke - furious at Trauger's treatment of his mother - led Trauger to an area covered with pockets of deadly gas. Trauger, unaware of the treachery until it was too late, died in the desert before he could escape the gas. From that point forward, the deadly gas found in the desert was known as Trauger Gas. (BSS)

Trauger Gas
known to the native Socorrans as *traugi'ha*, this gas was named for the bounty hunter Trauger, who came to Socorro looking for a target. The gas is found mainly in the northern polar regions, and is odorless and colorless. It forms when chemicals in the volcanic sand of the planet mix with water, forming a highly corrosive acid during the spring. As the hot summer baked the sand, the water in the acid evaporates, leaving behind the deadly gas. A being caught in a pocket of Trauger Gas will survive for just a few minutes, often just long enough to realize they peril before they expire. (BSS)

Traugi'ha
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Traval-Parcor System Institute of Technology
this university taught a variety of courses on modern technology. (AIR)

Travel Biscuits
this was a brand of dry crackers developed for easy storage aboard starships. They were quite nutritious, but generally bland in flavor. (BP)

Travgen
this Jedi Knight managed to escape the Jedi Purge of Emperor Palpatine by hiding on the dead world of Ossus. There, he discovered the location of much of the ancient Jedi library, and made it his life's work to protect the ancient works from theives and the Empire. (SWJ14)

Travis, Jeet
this spacer was grounded in Mos Eisley, and met Sam Heggs in an alley there. Travis was carrying his last bottle of Vaschean Rye when the old man started rambling about his encounter with a grumph. Travis reluctantly gave Heggs a few sips of the spirit while he told the story, then traded the rest of it for a grumph egg. He realized that he had been had when he took a taste of the egg's contents, which strongly tasted like starship fuel. (TMEC)

Travnin
this moon, which orbits a gas giant located in the Minos Cluster, was the Imperial sector capital during the New Order. The moon is a windswept world which supports some rough terrain, including mountains and deserts. The gas giant it orbits is the only planet in the system, itself orbiting a double star. Travnin supports no life on its own, and the human settlers are clustered around a single city and starport. Much of the commerce on the moon was geared toward supporting the Imperial garrison, and when the Empire pulled out of the Cluster, the moon's fortunes went with it. A swoop racing arena was built by the Empire as a form of entertainment and an outlet for frustrated energy, but the poorly-built structure quickly fell into disrepair. Its rotation lasts about 26 standard hours, and its orbit consumes 325 local days. (GG6)

Travos, D.L.
this Imperial soldier was stationed aboard the first Death Star. (DSTC)

Trawler
an Alliance modular container group destroyed during the Galactic Civil War. (TIE)

Trax Express
this small starliner was owned and operated by Hen Jamos, during his career as a merchant and trader in the Trax System. (GMK)

Trax Sector
an area of the galaxy located in the Outer Rim, and containing the Bissillirus System. (GMK)

Trax Tube
an intergalactic trade route that meandered through the Trax Sector. (GMK)

Traxes BioElectronics
this corporation designed and manufactured equipment for aerobic and strength training. They produced some of the best myostim couches available during the New Order. (SESB)

Trayos Toreggen
this ancient Jedi Master wrote the text of *Becoming One with the Force*. (TOJC)

Trazzen
this Imperial Navy Captain was in command of the *Obliterator*, one of the thirteen Star Destroyers still under Imperial control some ten years after the death of Grand Admiral Thrawn. When Moff Disra set his plans in motion to overturn the New Republic, he ordered Trazzen, along with Captains Nalgol and Argona, to ready themselves for an assault on Bothawui, following the Caamas Incident. (SOP)

Tre-na
this New Republic Navy Captain led the command staff aboard the *Peregrine* during the raid on Yaga Minor. (VOF)

Treaded Neutron Torch
known as a TNT, this is a tanklike vehicle that shoots balls of fire at its targets. Originally designed to operate in the spice mines of Kessel to blast away layers of rock, they can be adapted to operate in any climate. (LCJ)

Treadwell
a rolling, six-armed robot used to perform menial tasks. There are a number of different sizes in production. Smaller models perform household tasks, while the 500- and 600-series are built to withstand the pressures of working in an antimatter furnace. (SW, COJ)

Treasure of Rafa
the various artifacts and constructs left behind by the Sharu race, the treasure contains many magical tools, including the Mindharp. (LCM)

Treasure Ship Row
located in the city of Coronet, on the planet Corellia, Treasure Ship Row is a large shopping mall that is filled with all sorts of shops peddling everything from food to fashion. The shops contain items from all over the galaxy. (AC)

Treaties of Alliance
this New Republic document was created to ennumerate the responsibilities and regulations which govern the multitude of worlds which joined the Republic. It contained the various laws and expectations each world was supposed to adhere to in order maintain its membership in the Republic. (VOF)

Treatise on Starfighter Tactics
written by Adar Tallon, this document describes the five basic components to most starfighter combat: detection, closing, attack, maneuver, and disengagement. (RASB)

Treaty of Gerenis
the document which officially bound the Atrivis Resistance Group to the Alliance during the Galactic Civil War. (RASB)

Treaty of Trammis
this famed treaty was orchestrated by the Jedi Master Omo Bouri some 100 years prior to the Battle of Naboo. (OWS)

Treaty of Vontor
this ancient contract bound the Nikto, Vodran, and Klatooinan races to the Hutts in perpetual servitude. It was signed more than 25,000 years before the Galactic Civil War, before the reign of Xim the Despot was ended at the Third Battle of Vontor. (GG12)

Treaty Recording System
developed by the Alliance and known to field agents as a RecSys, this holorecorder was used to document the treaties negotiated between the Alliance and the various races and cultures who fought against the Empire. It employed a set of RTZ security filters and special WORM storage chips to ensure that the recordings could not be tampered with. (SWJ1)

Trebble
this independent spacer was based out of Celanon. (SWJ14)

Trebela
a planet which was razed by its governor, Kraxith, in an effort to expose the Alliance sympathizers hidden there. (SWSB)

Trebor
Narek-Ag's co-pilot on the *Moon Dash*. He accepted Narek's offer of marriage as their ship exploded above Coruscant after impacting an unknown object. (LO)

Tredo Dopra
this Ithorian was the chief trader aboard the herdship *Veldt* during the Galactic Civil War. (MTSE)

Tredway, Axton
this former Jedi Knight was a descendant of the Tredway family which owned the 24 Tredway asteroid in the Sil'Lume Asteroid Belt. He and his wife ran the mines to earn a living for their family, which included two children: Dena and Erling. Axton, like many Jedi of his age, fought in the Clone Wars, and became good friends with Anakin Skywalker. He even introduced Anakin to his family on 24 Tredway. However, the victory in the Clone Wars was a hollow one for Axton, and he returned home saddened at the state of the Old Republic. Shortly after Palpatine declared himself Emperor, Axton was hunted down and executed by Darth Vader on 24 Tredway, an event which shook his entire family. Axton's wife carried on, making the mines on the asteroid profitable enough to put Dena and Erling through school. However, both children joined the Alliance - in their own ways - and earned the anger of Imperial Governor Sebastian Parnell. In an effort to capture Erling, Parnell destroyed 24 Tredway, killing Axton's wife and severely injuring Dena. (JH)

Tredway, Dena
this daughter of Axton Tredway, Dena was an idealistic young woman who met Anakin Skywalker when she was very young. She remembered him as quite handsome, and vowed to live her life as her father and the Jedi Knights would have wanted. She joined the

Alliance shortly after the Empire took control of the Sil'Lume Asteroid Belt, and became one of Mon Mothma's closest aides. Her position with the Alliance was troubled when her brother, Erling, became the target of Imperial Governor Sebastian Parnell. Mon Mothma feared that Erling's knowledge of Alliance bases throughout the galaxy - and his perfect recollection of their galactic coordinates -would doom the Alliance. Since Erling was fomenting rebellion in the Sil'Lume Belt, Mon Mothma requested Dena to put an stop to his rebellion. She was unable to to so before Governor Parnell attacked 24 Tredway, killing Dena's mother and capturing Erling while severely injuring Dena in the process. She was rescued by Luke Skywalker, Gideon Smith, and Sidney Shortfang, who took her to Ire Eleazari's asteroid to recover. (JH)

Tredway, Erling
this son of the Jedi Knight Axton Tredway, Erling had an uncanny ability to remember the exact galactic coordinates of every planet or moon he visited, as well as the coordinates of thousands of other locations he had only heard of. Like his sister, Dena, Erling met Anakin Skywalker at a young age. Unlike Dena, though, Erling grew to hate the Jedi and their "misguided righteousness" because of the death of Axton at the hands of Darth Vader. Erling decided to fight against the Imperial occupation of the Sil'Lume Asteroid Belt in a non-violent manner, and became the target of presecution from Imperial Governor Sebastian Parnell. Parnell eventually captured Erling, killing Erling's mother and severely injuring Dena in the process. Unknown to Erling, Dena had been ordered by Mon Mothma to keep Erling quiet, a mission picked up by Luke Skywalker after he rescued Dena. Luke, with the help of Gideon Smith and Sidney Shortfang, managed to rescue Erling from Tol Ado. During the escape, Erling had to pretend to be Darth Vader himself, in order to get past Parnell and escape the facility. (JH)

Tree Goblin
this was the Jenet name for the danchaf. (COG)

Tree of Light
a mystical tree that grows in the forests of Endor's Sanctuary Moon. It must be periodically be fed sacred dust by young Ewoks in order to rejuvenate itself. Its primary reason for existence is to keep the Night Spirit at bay. (ECAR)

Tree of Tarintha
one of the Ithorian herdships, the *Tree of Tarintha* houses the largest of the Ithorian master computer banks. (COJ)

Tree Tick
a large, insectoid creature native to the fourth moon of Yavin, the bulbous tree tick has six segmented arms that it uses to hold onto a tree while it leeches nutrients out of the trunk. (ISU)

Tree Viper
native to the thin band of rainforests on the planet Najarka, these snakes are not only poisonous but also constrictors. This makes them deadly predators, for any creature that can shrung off the effects of the poison is held within the snake’s coils and suffocated. The poison of the tree viper attacks the voluntary muscles of its victim, paralyzing the prey while the snake wraps its coils around it. If the prey survives both the initial effects of the poison and the constricting grasp of the snake, the poison attacks the involuntary muscles, stopping the heart and killing the prey. (TA)

Tree-Bott
an arboreal creature that lives in the tendril trees. (TME)

Tree-feeder
a spider-like droid used to feed, water, and prune the trees of Belsavis. (COJ)

Treebread
a lavender-colored bread. (TJP)

Treece
this Imperial Captain was placed in charge of Cloud City, following the departure of Lando Calrissian. (EGC)

Treem
a harmless, well-intentioned creature native to Chad III. (COJ)

Treeman’s Herb
native to the planet Naboo, this slow-growing plant is native to the planet Naboo. Extracts made from its leaves are used by the Gungans as preservatives and medicine. The leaves, once the plant is established, regrow quite rapidly. (IG1)

Treeska
this Alliance combat trooper was the only agent to survive Boba Fett’s attempt to capture Bria Tharen aboard the *Queen of Empire*. (RD)

Treesnake
a carnivorous reptile native to Endor, it lives in hollowed-out trees or small caves. They are covered with mucus, and have a unique tongue that has its own musculature and nerve center. They exude a tempting aroma, that attracts other predators, from their tongues, which they wave back and forth to further attract their prey. They then wait for unsuspecting predators and then strike at their victim, grabbing them with sharp teeth and strong jaws and dragging them into their hole. They bite of the treesnake is mildly poisonous, causing skin inflamation. They are sometimes known as tempters. (EA, ISU, E1A7)

Treetor
a Rodian bounty hunter hired by Jabba the Hutt. He collected a starship from Bennova, as part of a payoff to let Bennova escape from Jabba. Since then, Treetor and Jabba have parted company. (RPG)

Trefaren
this Imperial Admiral was stationed on Corellia during the early days of Imperial occuptation there. He hired Bria Tharen as his assistant, thinking her merely a pretty woman without a rebellious bone in her body. He often asked her to accompany him to important Imperial meetings, and she always agreed. These meetings allowed her to obtain information about the Empire for the rebellion on Corellia. (THG)

Treftite, Luana
this Imperial Major was in command of the Imperial garrison on Zelos II. She is an ambitious woman who aspires to greater things than commanding a small base on a backwater world. Her parents were loyal to the Old Republic, and she grew up dreaming of becoming a Jedi Knight. She was unable to complete the necessary training, however, and spurned the Jedi. She wanted power and control, and if the Force wouldn't give it to her, then surely the newly-named Emperor Palpatine would help. She rejected her parents' pleas and joined th Academy, where she became proficient in the piloting of the TIE Interceptor. She keeps an Interceptor at the Zelos base. (PG2)

Tregald
a game of chace played in most casinos. (DFR)

Tregar
this Imperial Moff controlled Merel Sector, located in the Outer Rim. He is an extremely competant man, and had developed a "good working relationship" with the Ragnar Syndicate. Tregar often employed Ragnar to take out suspected cells of Alliance support in his sector. (GG9)

Tregga
one of the smugglers who used to work with Han Solo and Roa before Han set out on his own. Tregga was caught trying to smuggle *chak*-root, and was sentenced to hard labor on Akrit'tar. (HSR)

Treidum
this independent spacer modified a WED-15-D3 droid, giving it six additional manipulator arms and installing a repair database in its computer memory. The result was a droid which could diagnose fix almost any problem in minimal time. (SWJ14)

Treidum, Pol
this Imperial officer served during the occupation of Ralltiir, and developed a great fear of the Alliance planting spies in Imperial positions. Treidum served as a gantry officer on the first Death Star, maintaining the security of the docking bay which held the *millennium Falcon*. Treidum reached the rank of Lieutenant shortly before being assigned to the Death Star. He was knocked unconscious when Chewbacca entered his control room. (CCG2)

Treidum, Rolf
this Imperial Navy Captain served under the command of Moff Sarne in the Kathol Outback. Sarne's orders were to delay the progress of the *FarStar* without destroying it, while turning the peoples of the various settlements against the New Republic. Treidum's history with Sarne began in the last years of the New Order, when both were stationed in the Deep Core. A no-nonsense officer, Treidum continued to work for Sarne after the Battle of Endor, where his only died fighting against the Alliance. Treidum captained the corvette *Lialic II*, which he renamed the *Lance of Endor* in order to raid Outback planets under the disguise of a New Republic starship. Treidum managed to convince several Outback worlds that he was, indeed, representing the New Republic, and thereby hindered the work of the *FarStar*. However, many planets saw through the ruse after meeting with the *FarStar*'s captain and crew. Treidum was killed, and his ship destroyed, when he attempted to capture the *FarStar* at Danoor. The crew of the *FarStar* had enlisted the aid of Makezh, who called the Aing-Tii monks to help rid the system of the Imperials. The monk's Sanhedrim ship arrived just after Treidum launched a devastator missile at Danoor, and they rammed the *Lialic II* and the *Imperial*-class Star Destroyer that accompanied it. Both ships, and all hands, were lost. (KO)

Treitamma Political Center
located on the planet Anchoron, this convention center was to be the site of Garm Bel Iblis' first major speech against the growing powers of Emperor Palpatine. However, Armand Isard got wind of the speech, and planned to assassinate Bel Iblis. Isard arranged for a number of bombs to be placed in the Political Center, set to explode at the start of Bel Iblis' speech. However, Bel Iblis was detained by the agent Aach, and was outside the building when it exploded. Unfortunately, Bel Iblis' entire family was inside, and they all perished. (TFNR)

Treka Horansi
one of the major Horansi tribes, the Treka Horansi were distinguished by short hair and excellent tracking skills. They were considered the best trackers among the Horansi races, better even than they Mashi if only because the Treka could hunt during the day. Despite their skills as trackers, the Treka were also the most peaceful of the four races of Horansi, detesting the hunting of their brethren as well as the poaching of Horansi by offworlders. (PG1)

Treka Point
this aging colony ship was stolen from Imperial service by a group of Alliance agents, and refitted with one agent's personal fortune.

The huge ship often served as a drop-off point for the bounty hunter Chenlambec, who worked to get important individuals out of harm's way. (SWJ10)

Trekali Mountains
this mountain range was located on the planet Sevarcos, between the Desert of Kariste and the Arienne Desert. (SWJ12)

Trelbio
this city is the capital of the planet Veron, and was also the location of the planet's primary spaceport. (PG1)

Trelbio Tower
this was the building which held the spaceport in the city of Terlbio, on Veron. More than forty stories tall, it also contained hotels and restaurants. (PG1)

Trelix, Krassis
this former military supply officer held himself in high regards, something he felt the Empire never did. When he got tired of the Imperial's lack of recognition, he simply went AWOL and fled to the Rim. He eventually joined up with the Karazak Slavers, using his skills as a supply officer to assist with the logisitics of running a major slaving operation. (GG11)

Trell
this predatory beast is native to the planet Trellar Yagen. It is prized by the Bovorians for its skin, which is tanned and cured to create a wonderful leather. Trells live in the trees, moving swiftly among the branches. (CTD)

Trell, Haber
the captain and owner of the *Hopskip*, he and his partner, Maranne Darmic, smuggled weapons to the Alliance forces on Derra IV. Haber was a native of the planet Carida, and spent most of his adult life wandering the spacelanes and taking on any work he could find. They also helped transport Riij Winward off Tatooine, but were intercepted by Captain Niriz and the *Admonitor*. (TFE, SWJ12)

Trell, Francill
this man was Vimran Trell's father. A gourmet chef, Francill owned a restaurant on Yutusk until the Empire subjugated the planet. He and his wife, Tranira, were killed when they were caught in a round-up of suspected Alliance supporters and executed. (CRO)

Trell, Tranira
this woman was Vimran Trell's mother. She and her husband, Francill, were killed when Imperial forces on the planet Yutusk began cracking down on rebel cells. They were caught in a round-up of suspected Alliance supporters and executed. (CRO)

Trell, Vimran
this Imperial Yeoman was a native of the backwater world of Yutusk. He learned to cook from his father, Francill, and was going to inherit the family restaurant when the Empire took control of their system. He was conscripted into the Empire's armed forces, and was eventually named a backup chef aboard the *Adjudicator*. His parents were later killed as suspected Alliance supporters, but Vimran was deemed loyal to the Empire and allowed to remain on duty. He was not, however, allowed to return to Yutusk for their funeral, and he resented the Empire ever since. His culinary expertise impressed Moff Renquet, during the Moff's visit to the *Adjudicator*, and Renquet requisitioned Captain Krin and the *Adjudicator* to be the flagship of his sector fleet. Trell became a trusted friend and ally to Captain Krin, and he used this position to obtain information for the Alliance. He passed on the information in hopes of exacting a form of revenge against the Empire, for its lack of compassion after the deaths of his parents. (CRO)

Trell'yar
this Bothanh male was a member of the group of spies which obtained the plans to the second Death Star. Subsequent investigations into the discovery of the plans led the New Republic to believe the plans were actually provided by Emperor Palpatine himself as bait for a trap. Trell'yar has been implicated by the evidence as the Imperial spy through which the plans were funneled to the other Bothans. (WBC)

Trellar Yagen
this is the third world in the Bovo Yagen System, a terrestrial world covered in thick jungles. The wilderness of these jungles are filled with predatory creatures, such as the trell, which caused many problems for the Bovorians which migrated from Bovo Yagen. A great number of carnivorous plants also live on the planet. A mineral and ore processing center was established on the planet, in order to process the materials which were mined from the Tava Yagen asteroid field. (CTD)

Trellen Trade Route
this hyperspace shipping lane passes around the Marasan Nebula. (GG12)

Trellix, Krassis
this logistics coordinator worked for the Karazak Slavers Guild during the early years of the New Republic. He often flew the *Firespray*-class transport *Indenture* under one of several other aliases. He was killed, and his ship destroyed, when he tried to waylay Fenig Nabon and Ghitsa Dogder, who were transporting a group of Twi'lek dancers to Nal Hutta. Fen and Ghitsa were flying in the Mistryl ship *Fury*, and the Mistryl worked with Fen and Ghitsa to eliminate Trellix's threat. (TFNR)

Tremayne
the High Inquisitor of the Empire during the Galactic Civil War, Tremayne was trained as a Jedi Knight before being seduced by the Dark Side of the Force. He was led down the dark path by none other than Emperor Palpatine, and it was rumored that Tremayne was

one of the Emperor's Hands. Tremayne was eventually promoted to the position of High Inquisitor, and had an illustrious career serving Palpatine. In this position, Tremayne was answerable only to Darth Vader and the upper eschelons of Palpatine's advisors. Tremayne had been able to break every captive brought to him until he encountered Corwin Shelvay. He was disfigured in Shelvay's escape, and also lost an arm. Since then, Tremayne has scoured the galaxy, looking for Shelvay to exact revenge. Tremayne was given command of the Star Destroyer *Interrogator*. (GG9)

Tremayne, Matta
this woman, a native of the planet Corroth, was a Jedi Master at the time when Freedon Nadd first started training as a Jedi Knight, some 4,400 years before the Battle of Yavin. Shortly after Nadd was denied promotion to the level of full Jedi Knight, he encountered Tremayne on the planet Ossus. She was a skilled warrior with a lightsaber, and demanded to know why Nadd thought he should have been elevated to a Jedi Knight. She nearly killed Nadd several times because of his lack of training, but let him continue, recognizing that the young man was quickly realizing his mistakes. However, Nadd recognized his deficiencies too late, and cut down Tremayne with a broad sweep of his lightsaber. Matta immediately disappeared, becoming one with the Force. (TOJC)

Tremmin
a jungle plant native to Ithor. (COJ)

Trench, The
this section of the Hawk-bats' base on asteroid A3 was named because it was formed from a long, square mining shaft. The shaft itself was featureless, with a few doors off the corridor leading to storage rooms and personal quarters. However, various crates and modules often were stored here for later delivery, and Garik "Face" Loran noted that it probably resembled the equatorial trench on the first Death Star. He proved it by taking a model of an X-Wing and moving down the corridor. Shortly afterward, a member of Wraith Squadron painted the ceiling of the corridor black, and added white dots for stars, in order to complete the image of the trench. (IF)

Trench Run Defense
this New Republic starfighter tactic was modeled after tactics developed at the Battle of Yavin. If a group of pilots was attacked near a natrual trench or valley, in a deep cityscape like Coruscant, or any other broken surface, the pilots would dive for the surface and weave their wave around and through the various obstacles. This would help throw off pursuit, allowing the pilots to escape. The attackers could either follow them, and be forced to match the pilot's maneuvers, or try to follow them from above, often losing sight of the pilot for extended periods. (WS)

Trench Warfare
1) this album, released by Hyperspaze and the Jump Lanes, was banned by the Empire immediately upon its release. This didn't stop it from selling out each illicit release. (HR)
2) this was the fast-moving, hard-edged title song from the album *Trench Warfare*, released by Hyperspaze and the Jump Lanes during the height of the New Order. (HR)

Trenchant
this *Sacheen*-class light escort ship was part of the New Republic's Fifth Battle Group. Commanded by Captain Llotta, it was destroyed during the unsuccessful blockade of Doornik-319. (SOL, TT)

***Trenchant*-class Cruiser**
this starship design was produced by Merkuni Drives during the last years of the Old Republic, and its use continued well into the era of the New Order. The *Trenchant* measured 215 meters in length,and had an angular hull. It required a crew of 140, with twenty gunners and room to transport up to 80 troops. It could carry up to 400 metric tons of cargo, and was armed with six turbolaser cannons and eight quad-laser cannons. (AIR)

Trentacal, Greezim
this large human male was one of the leaders of the Karazak Slavers Guild, and was in command of the transfer center on Gabredor III. He grew to power over a period of time, starting with many unsuccessful ventures on the criminal world of Boztrok. Eventually, he met up with the Karazak Slavers and found his niche: the buying and selling of sentient beings. He relished any assignment the Guild gave him, and flourished after the Battle of Endor and the subsequent expansion under the Pentastar Alignment. Trentacal had been assigned to with kidnap and hold the children of the Cantras Gola ambassador by the Pentastar Alignment, and he held them on Gabredor III until they were rescued by Sully Tigereye and his Red Moons assault team. In the battle, Trentacal holed up inside his personal slaving ship and command center, the *Atron's Mistress*, until the ship was taken by the Red Moons. In the confusion of the battle, Trentacal was killed by one of his personal slave girls before his bodyguard, a Defel named Vex, could help him. (SWJ8, TFE)

Trepennit
a creature with a beautiful, black-on-black mottled hide. (COJ)

Treppok
this species of spectacular, red-scaled fish was native to the oceans of Baralou. Measuring thirty meters in length, they were easily distinguished by their six tail fins, along with six more fins which extended from their midsection. Their skeletons were extremely strong, with an interlocking bone structure. The Krikthasi used the skeletons of dead treppok to build their homes. Treppok are peaceful creatures, attacking only when frightened or cornered. (PG1)

Treppok Call
this was the unusual call used by the Krikthasi to scare away treppok. Most often, the Krikthasi use this call to herd treppok into a position where they can kill it, using the huge fish for food and shelter. (PG1)

Treptel
this was one of the larger cities found on the planet Brosi. It was located at the base of the Taznel Mountains, and was also the site of one of Brosi's two major starports. (AIR)

Tresario, Rovan
a retired Imperial Navy officer, Rovan Tresario was the third son of a miserly baron. Rovan himself loved money, and was constantly at odds with his father. Rovan was forced to make his own way in life, and found a new family in the Imperial Navy. He had a knack for inspiring loyalty and desire in his peers and subordinates, and quickly became a respected military leader. However, for all his personal skills, Tresario was continually frustrated by the Empire's inability to crack down on piracy. Upon his retirement, Rovan used his own personal wealth and charisma to for the Tresario Bounty Hunters Guild, and financed the establishment of House Tresario, in an effort to bring down piracty in the galaxy. (GG10)

Tresario Bounty Hunters Guild
this guild was established during the height of the New Order, by Rovan Tresario. Tresario himself was frustrated at the way pirates moved throughout the galaxy, and recruited former Imperial military personnel to begin hunting the pirates down and eliminating them. (GG10)

Tresidiss
this world was privately owned and managed by a collection of Herglic criminals that used the planet as a huge gambling hall. Rather than hide casinos and other gambling houses from the law, the Herglics on Tresidiss make light of them. Over 4,000 separately-managed gambling establishments were in operation during the early years of the New Republic, and they were funded by banks which were essentially legalized loan-sharking organizations. Tresidiss remained a viable world through close ties to the Empire, even after the Battle of Endor, and it was suspected that many Moffs and planetary governors were silent partners in the operation of the world. The day on Tresidiss lasts 23 standard hours, and its year takes up 315 local days. (GG11)

Tresina Lobi
this Chev was a Jedi Knight, having learned her control of the Force at Luke Skywalker's Jedi *praxeum*. She had an innate ability to blend into a crowd, especially crowds of non-humans. Tresina and her *padawan*, Thrynni Vae, were dispatched to Duro to ascertain the role of independent shipping concerns in the decision to allow Duro to become a havne for refugees. Shortly after learning that several key votes in the Duros High House were bought out by independent shipping concerns, Thrynni Vae disappeared. Tresina continued to search for her, but had to return to Coruscant and explain the situation to Luke Skywalker. She also discovered that supplies for various refugee cities were being diverted to Urrdorf. (BP)

Treson Cluster
named for its inventor, a Treson cluster is a method of storing small electronic components. (ISB)

Trest
a Cloud City casino. (GG2)

Treston Lines, Limited
this major cargo transport company was based on Bespin's Cloud City. The leaders of Treston were given positions within the city's Exex during their tenure. (GG2)

Tresycht
this Saurton nation owned the land surrounding the Thergum Pits, which they sold to the Messert Mines Corporation. The Tresycht and the Yiszte nations had been at war with each other for years, so Messert augmented the Tresycht forces and subjugated the Yiszte inorder to avoid conflict over the rights to the mines. With Messert behind them, the Tresycht eventually took control of all nations on the planet, under the rulership of High Priest Gellack. (PG1)

Treva Horme
this Lutrillian female was the primary salesbeing and executive planner for Planet Dreams, Incorporated. An excellent marketer, Treva also monitored the business accounts and production schedules. (CCG5)

Trevael
one of the Spice Lords of Sevarcos, Lady Trevael ruled the planet's Northern Frontier at the height of the New Order. (SWJ12)

Trevalis
this one of the many small mining settlements established on the planet Kallistas. For all intents and purposes, Trevalis was the planetary capital, given that Imperial Prefect Rinn had his base of operations in the city. (GG10)

Trevee
this large transport ship, owned and operated by the two men known only as Tall and Short, was used to ferry refugees who were fleeing from the Yuuzhan Vong invasion. Tall and Short had gone into the business of moving refugees, charging large sums of credits to get people off a backwater world and transport them to a more affluent planet. They then claimed to have problems with their ship, or claimed to be avoiding a Yuuzhan Vong patrol, and dropped the refugees off on a planet that the Yuuzhan Vong were targetting. Tall and Short would then return, charging the refugees again for transport to another destination. (JE)

Trevi City
this giant commercial city is found on the planet Trevi IV. Founded by the Truishii settlers who found Trevi IV, the city has a bazaar-like atmosphere filled with sentients from any number of worlds. It's streets are filled with booths and shops, and bright lights keep the city alive at night. (SWJ9)

Trevi IV
this planet, the fourth world in the Trevi System, was discovered by Truishii settlers who were forced to land there following a hyperdrive accident. Trevi IV is covered with barren plains broken by deserts, although the Truishii found a large body of water near which to settle. The planet's location, in the Quess Sector near the Outer Rim Territories, placed it near a number of hyperspace routes, and the planet's economy grew quickly. The Truishii Trade Guild monitored most of the business, although there are some disreputable operations to be found there. The average day on Trevi IV lasts 28 standard hours, and the year encompasses 389 local days. (SWJ9)

Treylon II
this planet was the homeworld of Tour Aryon. (GG7)

Tri-arc CD-3.2
this was the designation of one of Longe Voltrans' hyperdrive systems. This model was used on many Corellian Engineering Corporation ships during the last decades of the Old Republic. (X1)

Tri-fighter
a form of Uglies, the Tri-fighter was one of the staples of the Invid pirate fleet. It was custom designed from the basic ball-shaped cockpit of a TIE Fighter. Attached to it were three angular blades spaced 120 degrees apart. The bottom two served as landing gear, and the third came up over the cockpit. All wings had cutouts to improve pilot visibility. The standard pair of laser cannons remained, augmented by a third mounted on the upon wing. They also had shields. The New Republic's pilots referred to them as clutches. (IJ)

Tri-jet Air Brake
this was one of the more powerful air brake available to pod racers, employing three reverse-thrust jets to increasing stopping power. (RAC)

Tri-Particle Beamer
this is a form of weapon developed for use on the warships of the Daupherm military. Each weapon consists of a triad of particle-emitting weapons, which launch high-speed projectiles at their target. (CRO)

Tri-Tracker
the G-003 medium surface-to-Air anti-atmospheric gun. (ISB, TLC)

Tri'byia
this Bothan served as the Field Controller, as part of the guard and support team monitoring the Drev'starn shield generator, during the time surrounding the Caamas Incident. It was Tri'byia who allowed Drend Navett and Klif into the power generator, ostensibly to combat an infestation of metalmites. The metalmites, however, had been planted in the generator by Klif and Navett, to allow them access to the generator station. (VOF)

Triad
the governing council of three members - one human, one Drall, and one Selonian - that rules on Saccoria. They are responsible for making the various policy decisions of the planet. They used to be the Diktat's mouthpiece on the plantet, but since the Empire fell, they have become more autonomous. The Selonians who lived on Sacorria were members of a Den which was ousted from Selonia for disputing a valid settlement and turning their own against the Den. Their Den name has been banned from the Selonian language. It was later revealed that the Triad was responsible for the various revolts that occurred in the Corellian System, having funded them in order to take the attention away from their brainchild, the Starbuster Plot. (AC, SC)

Trian
the planet which is home to the Trianii race, Trian bordered on the Corporate Sector. The Corporate Sector Authority later decided to annex the planet, and revoked its charter without any discussion. The Trianii opposed it, but were quieted by the Corporate Sector Authority's less-than-admirable tactics. (CSA)

Trianii
a feline race native to the planet Trian, which bordered on the Corporate Sector, the Trianii evolved from a species of predatory felines. They were humanoidin stature, with prehensile tails and sleek fur. Female Trianii were generally stronger amd faster than the males, and the Trianii were ruled by the tribunal of females known as the *yu'nar*. Trianii culture is strongly based on the family, and their primary religions all stressed the need for families. When the Corporate Sector Authority decided to annex the planet, the Trianii balked. Many of them resisteed, but the planet was eventually annexed. Some of the Trianii continued to speak out against the Authority, and were captured and held at Stars' End. The most agile and cunning Trianii often become Rangers, an elite group of warriors. (HSE)

Trianii Rangers
an elite army of Trianii which is a highly-skilled legion of law enforcement officials. They are excellent marksmen, and can move with incredible stealth. (HSE)

TriAstra Belter
this huge, outdated starship was equipped with G47 tractor beam generators, and was used to move asteroids out of their current position for mining or for safety. They were manufactured by the Uquine Ship Yards. (GG2)

Triathoggoth Syndicate
this criminal organization was controlled by Jorkatt the Render, and was based in Celanon City. (POC)

Tribal Relief Fund
established by Aquato Boliscon, this legitimate charity provided food, shelter, and medical care to the various nomadic tribes of the planet Socorro. (BSS)

Tribe of Issori
this was the Issori form of representation in the government of the planet Issor. It was the equal of the Tribe of Odenji. (SWJ13)

Tribe of Odenji
this was the Odenji form of representation in the government of the planet Issor. It was the equal of the Tribe of Issori. (SWJ13)

Tribold, Castrella
this woman was Shelby Tribold's wife. (HR)

Tribold, Shelby
this man was a veteran of the Imperial 865th Regiment, and was rescued by Elbren BaChorin when the rest of the squadron ran for their lives while under attack. (HR)

Tribubble Bongo
this was the standard configuration of Gungan submarines, with a pair of cargo bubbles and a cockpit bubble. There were civilian and military versions. (E1A9)

Tribunal, The
this was the inner circle of leadership for the Society of the Black Bha'lir. All members of the Society vote to choose the Tribunal's members, and all three members of the Tribunal are elected for life. (BSS)

Tribune
this was the title given to the individual members of the Imperial Ruling Council. (XWMR)

Trichinitis
an easily treated disease. (HT)

Trickster
1) this is the brand name of Corellian Engineering’s starship decoy system. An addition to a ship’s countermeasures system, these small decoys could be deployed during flight. They sent out electromagnetic and holographic signals that duplicated those of the parent ship. The Trickster decoys required Imperial certification for operation during the New Order. (GG6)
2) this was one of the nicknames of the Yuuzhan Vong goddess Yun-Harla. (VP)

Triclops
the true son of Emperor Palpatine, Triclops is a three-eyed mutant whose third eye is located on the backside of his head. He has white, unruly hair, and his temples are scarred from years of forced shick treatments. The Empire considers him insane, and a threat to the Empire and the galaxy if he ever becomes Emperor himself. So Palpatine banished him to the spice mines of Kessel, where Trioculus cruelly abused him while plotting to take Triclops' place as Palpatine's son. Triclops developed a pattern of evil dreams at some point, and some of his dreams dealt with the development of new superweapons. Since tapping Trioculus as the false son of the Emperor, the Empire keeps Triclops alive in a hidden asylum on the planet Duro, working to reprogram his mind as well as to steal the information from his dreams. The Empire routinely denied the existence of a son of Palpatine, until Trioculus claimed he was the Emperor's son and assumed rulership of the Empire. Triclops' third eye emits an hypnotic pulse. He has always despised the Empire, and his hatred of it helped him resist the reprogramming he received on Duro. In case he ever escaped, the Imperial implanted a special device in one of his molars. It was attached to his brain, and could send signals to any nearby probe droids, detailing the fantastic creations of his dreams. (LCJ, MMY, PDS)

Trico
an edible, fungus-like algae native to the moon Yavin 8. The Melodies have many uses for trico, the primary of which is food. Young Melodies who cannot consume the silver-backed fish that populate the moon's streams must subsist on trico until their digestive systems mature. Older Melodies who have not yet had their changing ceremony also use the trico in a mesh-like mask which provides them oxygen when they dive below the surface of the water their elders inhabit. (LW)

Trident
an Alliance Mon Calamari cruiser operative during the Galactic Civil War. (TIE)

Tridius
(DE1)

Triebakk
this Wookiee represented Kashyyyk as a New Republic Senator, and served on the New Republic Advisory Council when the Yuuzhan Vong invaded the galaxy. (VP)

Triellus Trade Route
this hyperspace pathway connected the Sisar Run with the Outer Rim Territories near Tatooine. (SSR)

Trieron
this planet is the third world in the Veron System. It is covered with cool oceans and glacier-covered continents, and it the site of a number of oceanographic schools, including the Sab Rufo Academy, Metharg's University, and UnitedChem/SoroSuub University. (PG1)

Triewahl Docking Station
it was at this space station that Callandri and her cousin, Zayl Braith, attempted to assassinate Alton Lochner and Tirranna the Wookiee. Only the timely intervention of Tirrannaa's companions saved the Alliance operatives. (AIR)

Trif
Davith Sconn stayed on this planet for 40 days of forced leave - the longest stretch of time he ever spent planet-bound during 24 years of service to the Imperial Navy. (SOL)

Triffian
this squat, horned, blue-skinned alien species was native to the planet Triffis. (IG1, IWE1)

Triffis
this planet was located on the inner edge of the Mid Rim, and was the homeworld of the Triffian race. (IWE1)

Trig-berry
a sweet fruit. (THG)

Triga
this compact boardgame was a favorite of spacers. (IG1)

TriGas Corporation
this gas mining company once tried to mine the planet Nosken using dirigibles. (GG2)

Trigdale Foundries
Bollux worked as a maintenance helper there, at one time. (HSE)

Trigdale Metallurgy
this raw mineral and crystal processing and refining corporation was one of the original Contributing Sponsors of the Corporate Sector Authority. It flourished under the rule of Emperor Palpatine, but then floundered shortly after the Battle of Endor. Trigdale shed many of its subordinate divisions in an effort to streamline its business. One of the few that survived on its own was the Marketing division, which became Syndicate One. (CSA, SWJ8)

Trigit, Apwar
Trigit was an Admiral with the Empire, and managed to survive the Battle of Endor and rose to power shortly thereafter. A native of Coruscant, Trigit commanded the *Imperial*-class Star Destroyer *Implacable* in service to Warlord Zsinj. Trigit went rogue after the death of Ysanne Isard at Thyferra, but later joined Zsinj's faction. It was Trigit who was responsible for leaking false information about Gravan Seven to the New Republic, hoping to draw them into a trap. This action was quite successful, resulting the loss of eleven pilots from Talon Squadron, and the decommissioning of the Talons. He wasn't as successful in attacking Folor, for his Morrts discovered the false beacons planted there by the New Republic. This earned him the ire of Zsinj, but he hoped to redeem himself by protecting Zsinj's assets. Zsinj decided that the *Implacable* would receive the first shipment of TIE Fighters from the Pakkerd Light Transport facility on Ession, and he sent the *Implacable* there with support from the *Night Caller*. However, the *Night Caller* was under the control of the New Republic, which had also commandeered the use of the *Blood Nest* to take the place of the *Red Feathers*. As the ancient container ship self-destructed, three full squadrons of Republic X-Wings burst forth from her holds and destroyed the Pakkerd facility before it could launch any TIE Fighters. The *Night Caller* then bombarded the *Implacable* with proton torpedoes, destroying her power cells and leaving the Star Destroyer adrift. Trigit ordered an evacuation and set the ship to self-destruct. He got to his personal escape craft, and was about to surrender to Edor Crespin and the New Republic when Myn Donos shot his starship and destroyed it. Trigit was killed in the explosion. (WS)

Trigon One
a weapons satellite orbiting Annoo, it was controlled by the Fromm gang until Demma Moll and her rebels were able to destroy it. (DCAR)

Trileaf
a tree native to the planet Z'trop. (MMY)

Trill
this is the twentieth symbol in the Aurebesh script, and represents the Basic letter "t". (SWM)

Trill Dantor
this Gotal was a member of the rebel group which hijacked the *Telgordo's Pride*, shortly after the Battle of Heg. Trill pretended to be a ticket agent during the ship's escape from Bundim. In reality, Trill's "rebels" were simply pirates who robbed the passengers of the ship "in the name of the Alliance." (GMK)

Trillidor, Parmella
this woman was originally a low-tech mechanic from the Kibilini Sector, until she began attracting men. Over the course of ten years, she had six spearate marriages, and eventually gained enough voting blocks to become a director of the Kibilini Smugglers' Guild. When she learned of Artur Manliss' plans to corner the spice market in the Portmoak Sector, she decided to leave Kibilini. She took roughly half the Guild with her, forming the Anavill Smuggler's Guild and joining the Mandroxan cartel as the primary shipper of Manliss' spice. She actually won the contract from Sehvorah in a heated suvac game. Many rumors flew around that she was planning to marry Artur Manliss, in an effort to secure more control of Mandroxan. (GG11)

Trillili, Chalmer
this man was the leader of the Scourge, a pirate gang which worked on the outer fringes of Elrood Sector during the height of the New Order. He was at one time a member of the Alliance military, but he deserted when the Alliance's goals clashed with his own selfish morals. Chalmer was quite intelligent, but was a hopeless romantic who believed that pirates were the most honorable form of law enforcement. Chalmer secretly worked with Imperial Mining, Limited, and agreed to protect the planet Alluuvia from Radell Mining Corporation for a substantial fee. (OE)

Trillka
a green, froglike alien with a humanoid body, she gets involved with C-3PO and R2-D2 when they come to be owned by the Baron Pitareeze of Kalarba. She was paid by the Baron, through R2-D2, to fix a crack in C-3PO's cranial casing. When she finished, Threepio was repaired, although he had an X-shaped patch on sealant on his head. This made him look exactly like the assassin droid, C-3PX, and a series of misadventures ensued on Hosk Station. The situation was resolved, but when the droids returned to Hosk, Trillka helped them reroute an explosion set by Olag Greck so that it blows out the top of the spaceport, rather than downward into the planet. (DRO)

Trilon, Incorporated
this small starship designer produces fewer than a dozen different designs. It also produces small runs each year. Trilon's best designs are in starship hulls, and it licenses the use of components from Arakyd, Kuat Drive Yards, and Sienar Fleet Systems. This allows Trilon's customers to mix and match their components, and create a custom-built product. (EGV)

Trilos
this is the primary satellite of the planet Atraken. When the planet was devastated during the Clone Wars, most of the planet's inhabitants fled to the mining outposts on Trilos to live. (PG2)

TriLuna
manufacturers of large-scale stardrives and hyperdrive motivators for capital ships. (SCRE)

Trimantium
this material is used to plate starship hulls. It is extremely durable, and provides a great deal of protection when used in combination with shields. (SWJ9)

Trimpian
this food source is often cooked in slices, and is often served with miasra sauce. It had a tangy taste. (VOF)

Trin
this game of chance was popular in many casinos, and involved the placement and replacement of sticks in a pile. (SESB)

Trine
the season on the planet H'nemthe which is marked by the simultaneous display of the planet's three moons at night. (TME)

TriNebula News
this news agency covers the action in roughly a quarter of the Outer Rim Territories, inclduing Parmel, Quence, and Portmoak Sectors. They were fiercely pro-Imperial during the Galactic Civil War, and openly ridiculed Palpatine's opponents in their tabloid-style reports. TriNebula News was one of the original Signatory Sponsors of the Corporate Sector Auhtority. *Note that the* Star Wars Adventure Journal *refers to this ageny as TriNebulon News.* (GG9, CSA, SWJ8)

Trinivii
one of the more powerful Hutt *kajidic*s. (RD)

Trinja, Cheryl
this young woman was naturally strong and adept with the Force, and used it to communicate with the animals that lived in the forests surrounding her farm home. After her parents were killed during the Imperial subjugation of her homeworld, Cheryl hid in the forests and grew up there, separated from the rest of humanity. She was coaxed out of hiding shortly after the Battle of Endor by a group of New Republic agents and Jedi students, all of which discovered that her powers were far more advanced than their own. (GMS)

Trinka
this hot, rocky world is the first planet in the Elrood System. A small group of researchers maintains a small station on the planet. (PG)

Trinkatta Starships
headquartered on the outskirts of Calamar, on the planet Esseles, this starship manufacturer was owned by Boll Trinkatta. Trinkatta was contracted to develop and build fifty hyperdrive-equipped droid fighters shortly before the Battle of Naboo. The Jedi Council sent Adi Gallia to investigate who paid Trinkatta to build them, but she disappeared. Much of the facility in Calamar was controlled by droids, with minimal human involvement. When Boll Trinkatta learned that the starfighters were Xi Charran designs commissioned by the Trade Federation, he refused to help and was also imprisoned when Bartokk assassins re-programmed the factory's droids to eliminate any resistance. It was later revealed that Darth Sidious himself had ordered the manufacture of the droid starfighters, as part of a plan to seize control of the plant Brentaal, thereby controlling the Hydian Way and the Perlemian Trade Route. (E1A1, E1A3)

Trinn
Keyan Farlander's uncle, living on the planet Oorn Tchis. Keyan asked Trinn and his wife, Mimya, to take care of Kitha following the Imperial invasion of Agamar. (XW)

Trinta
1) this swampy planet was the site of a nexus of the energies of the Dark Side of the Force. The fifth planet orbiting the star Yartiv, Trinta was first discovered by the Ithorians, but even the nature-loving Ithorians disliked the planet immediately. They named it for the realms of demons in their mythology and left it alone. More than ninety percent of the planet was covered with fetid swamps, with the remaining area dotted by tiny islands and mudbanks. Many decades later, the nexus flared and engulfed the entire planet after Halagad Ventor arrived on the planet, fleeing the Jedi Purge and Darth Vader. It orbited the red star Yartiv, in a sector of the Outer Rim Territories. Several attempts have been made to colonize the planet in the modern era, but the Dark Side nexus drove the settlers mad before too long. Trinta's gravity was somewhat less than standard, but the difference was often made up by the deep mud which covered most of the planet. (DOE)
2) this was the name of the realm of demons in the Ithorian mythology. (DOE)

Trintic
this alien race joined the New Republic. They were a technically-adept race, and served often as starship technicians. (SOP)

Trinto Duaba
this Stennes Shifter uses his ability to blend into a crowd to uncover, track, and capture lawbreakers. He turned them in to Imperial authorities for the reward money. He spent some time on Tatooine, and could be found in the Mos Eisley cantina. (CCG)

Trioculus
this mutant human claims to be the banished son of the late Emperor Palpatine. His mutation is manifested in the presence of a third eye in the center of his forehead. This third eye has hypnotic powers. As a child, he was ridiculed by the other schoolchildren on home world of Kessel, and he became obsessed with exacting revenge on them. He studied a great deal of the history of the Imperial war machine, and became an expert on Imperial military tactics. He grew to become a ruthless leader, cruel and evil in his treatment of others. He was serving as the Supreme Slavelord of the Kessel spice mines when Grand Moff Hissa began to cultivate a friendship with him, in an effort to prepare him as a replacement for Triclops, Palpatine's true mutant son. His trusted droid, Emdee-5, had implanted a cybernetic device in his body that would allow him to created simulated Force lightning, giving the impression that Trioculus was gifted with the Force, even though he had no sensitivity whatsoever. When he tried to bargain with Zorba the Hutt for Princess Leia's life, Zorba captured him and froze him in carbonite. Supreme Prophet Kadann recovered a fake, frozen form of Trioculus and vaporized it, thinking that he had killed the pretender. However, Zorba kept the real Trioculus on board the *Zorba Express*, where it was recovered by the Grand Moffs near Tatooine. He was about to marry Princess Leia, who had been taken from Zorba along with Trioculus, but Han Solo and Luke Skywalker replaced her with a replica droid. The droid fatally wounded him during the wedding ceremony, and he died shortly after. (GDV, ZHR, MMY, QE, PDS)

Triogor SIlus
this Quarren was a pilot for the New Republic, but was antagonistic and often violent with his squadron mates. When he was given the chance to join Wraith Squadron, the showed some aptitude with the X-Wing. However, when he assaulted Jesmin Ackbar for no apparent reason, he was expelled from consideration. (WS)

Trip
this was New Republic starfighter pilot slang for a TIE Defender, named for its triple wing configuration. (IR)

Tripion
this was the generic name for over sixty species of scorpion-like creatures native to the moon Yavin 13. Unlike the scorpions of Tatooine, the Tripion had three stingers at its rear, to supplement its claw-like pincers and thin legs. (GG2)

Triplanetary Press
publishers of many fiction and non-fiction literary works, Triplanetary was one of the original non-voting contributing sponsors of the Corporate Sector Authority. (SWSB, CSA)

Triple Nova Casino
located in the resort community of Le Yer, on Abregado-Rae, this casino was owned and operated by Friizt during the height of the Galactic Civil War. It was decorated in loud, gaudy colors and appointments. (ND)

Triple Tam
manufacturers of stardrives and hyperdrive motivators for capital ships. (SCRE)

Triplehorn Mountains
a mountain range dominated by three tall peaks, this landwark was found on the planet Alderaan. (GOF3)

Tris
this creature was illegal to transport off its native planet, during the New Order. Thaddeus Ross almost got caught transporting a baby tris to Tatooine, shortly before he took Adalric Brandl to Trulalis. (TFE)

Trisk's Medo-thermal Guide
this medical reference details the bollen patterns of many sentient species. (CFG)

Trisstan
this Godling of the Anointed People was the Godking of Masterhome during the Galactic Civil War. Although he believed the Alliance was correct in fighting against the Empire, he was soured to their ways by Captain Jayhawk and the crew of the *Martinette*, who had posed as Alliance agents before stealing a wealth of treasure from the Anointed People. (SWCP)

Trith Prancer
this large, blue-gray creature was bred on several worlds as a mount. They had six strong legs, and genetic manipulation had given them a natural form of saddle along their spine. Many aristocrats considered them luxurious curiosities, while others trained them and rode them in competition. One of the hardest things a rider could master was the ability to have the prancer rise up on its two rear legs and paw the air with its front four legs. Harder still was the ability to have the prancer gallop on its rear four legs, while holding the front two legs in the air. The trith prancers communicated via a series of musical trills. (RP)

Trition Trade Route
one of the primary hyperspace commerce lanes of Kathol Sector. (KO)

Triton
a dead, lifeless world with several lifeless moons, that Han Solo references when his Tauntaun dies on Hoth. (ESBN, REB)

TriTracker
the nickname of CoMar G-003 air defense battery. (ISB)

Triumph
1) one of the Imperial-class Star Destroyers used by the Empire to guard Coruscant, it was present when the New Republic tried to take control of the planet. (WG)
2) one of six Kathol Republic *Marauder*-class corvettes sent to rescue the *Bravado III* from attack, shortly after the *FarStar* offered assistance. The 195-meter vessel was armed with eight double turbolaser cannons and three tractor beam projectors. (KO)

Triumphal Arch
this tall, curving arch spanned the Palace Plaza, just in front of the Theed Palace on Naboo. (IWE1)

Triumphant
one of the Star Destroyers that formed to core of Moff Vanko's fleet. (RM)

Triumverate
this is the formal name given, by the Tunroth, to the planets Jiroch-Reslia, Kalok, and Saloch. Jiroch-Reslia is the homeworld of the Tunroth race, the Kalok and Saloch were later colonized by them. (GG12)

Trivinii
this was one of the most powerful Hutt *kajidics* during the New Republic. (JE)

Tro'Har
a frigid world covered with frozen ice and methane, Tro'Har is the fifth planet in the Coyn System. The name "Tro'Har" means "farthest" in the Coynese language. It is the location of a navigational beacon placed there by the Coynites to direct incoming traffic. (PG)

Trobe Saar
this Fallanassi lived on the planet Teyr with Norika, in the years following the evacuation of Lucazec. (SOL)

Trogan
primary planet of the Trogan system, it was the site of the initial meeting between the various smuggling leaders during Grand Admiral Thrawn's reign of terror. Its natural ecosystem is unusually violent, with strong storms sweeping across barren steppes and lush plains. The three moons that orbit the world create intense tidal activity, and the coastlines of Trogan's continents are continually eroding. (DFR, TLC, LCSB)

Troglith
this creature lives in the trees of the planet Yelsain. It dislikes contact with other creatures, especially the humans who settled the planet. The skirmishes between them became popularized by holo-vids produced on Adarlon. (GG6)

Trogwhale
this giant, horned ocean mammal is found on the planet Kintan. Like many of the species found there, it has evolved over the millennia from a series of mutations caused by radiation from the M'dweshuu Nova. (GG12)

Troig
this is a species of two-headed alien found in the Outer Rim Territories. Troigs often have different colorations on each head, most often green and red, and each head is supported by a long neck. Their stout bodies are studded with four long arms and short legs. Each head is capable of independent thought, and each is humanoid in appearance. (SW1, TPM, IG1)

Troiken
this Outer Rim planet was the homeworld of the Xexto, a species of thin-bodied alien has six appendages that can be used either arms or legs, depending on the needs of the individual creature. (TPM, RAC, IG1)

Trole
an Alliance transport ship destroyed during the Galactic Civil War. (TIE)

Trome, Notha
this depot manager worked for Starway Services, in Taldaak Station. It was Trome, under orders from Akanah and the White Current, who ordered work on the *Mud Sloth* to take precendence over all other work. (TT)

Trommer, Ranulf
this son of a life-time military family grew up on Vogel 3, where his father was stationed during the New Order. His father and smoothly reconciled the transition between the Old Republic and the New Order, but Ranulf did not. He followed in his father's footsteps, though, and made it through the Academy on Vogel 3 with good grades. He eventually became one of the Empire's best TIE Fighter pilots, until he was chosen for the raid on Aguarl 3. There, his entire wing of TIE Bombers was destroyed, and only his ability to fly kept him from crashing into the seas. He managed to return to the Star Destroyer *Ravagor*, where a medical droid waas forced to replace some of his limbs with prosthetic, cyborg limbs. Following this accident, Trommer was assigned as an aide to Governor Grigor on M'haeli, and given orders to keep a watchful eye on the Governor. While on M'haeli, he infiltrated a group of Alliance supporters, and won the favor of the human heiress, Mora. The rebels held Trommer in obvious suspicion until Trommer discovered the Grigor was secretly mining dragite and keeping the profits for himself. Trommer also discovered that Grigor was using H’drachi slaves to mine the dragite. The group of rebels, with the assistance on Leia Organa, were able to destroy the dragite mines and bring Grigor’s reign to an end. Trommer then defected to the Alliance. (ROC)

Tromonid
an insectile creature with four legs, a long tail, and two large pincers used to capture its prey. The female of the species special sacs along her side that fill with poison, making the tromonid deadly to eat. The tromonid is often milked for its poison by criminals. (JTH)

Trompa
a massive, bipedal creature, the trompa is a 3-meter tall killing monster. It has long arms, with huge paws and sharp claws. It is covered with fur, and its face resembles a cross between a gorilla and a Tyrannosaurus Rex. The trompa is a distant relation to the wampa ice creature found on Hoth, but it has adapted to life in warmer climates. (GCQ)

Tron Boral Maneuver
sometimes described as esoteric, this starship maneuver was used by Grand Admiral Thrawn during his first sweep through New Republic space about five years after the Battle of Endor. (VOF)

Tron Nixx
the navigator in Drek Drednar's pirate crew, Nixx was a native of the planet Corlass. He had some control of the Force, and used it to chart a safe course through the Quintar Nebula. He eventually discovered Taraloon. (SWAJ)

Tronis
this is the smallest of the three continents found on Algara II. (PG2)

Tront
this Gamorrean pirate worked for Grappa the Hutt. Tront hated droids, and was fond of slicing them in half with his vibroaxe. Although Tront worked for Grappa, he was slightly more loyal to his leader, Sol Mon. (CE2)

Troomis
an Alliance spy posing as a tech for the Empire, he joined the Alliance after the Imperials killed his sister in am ambush. His cover, as a dim-witted technician, allowed him to make a wide range of contacts at the Imperial bases he worked in. He was responsible for relaying the recorded information regarding the attack by the Imperial Oplovis fleet on Mantooine. (RASB)

Troob
one of the two sentient races native to the planet Tahlboor, the Troobs were humanoid in stature. They had dark blue skin, unlike the Hobors which tended toward brownish skin. Both races are characterized by their wide faces, which are flanked by a several rings of spade-shaped flaps. Five sets of these flaps ring the upper part of the head, and hair is interspersed among the flaps. The flaps stand upright, away from the head. The rest of their faces are cat-like, with a long, flat nose and toothy mouths. Like the Hobors, a thick mane of hair covers the back of their head. Most of the Troobs are heavyset in build. Shortly before the Battle of Yavin, the Troobs and

Hobors appealed to Tion Hegemony to assist in reconciling a generations-old feud between them while negotiating a trade agreement. Counselor Harthan was called in, but was manipulated out of position by his son, Jake, who hoped to get the two races to destroy each other so he could control Mount Yeroc. Eventually, with the help of R2-D2 and C-3PO, Jake's plans were thwarted and peace was restored. (DRPC)

TrooperBreath
this drink, created in the bars of Il Avali on Druckenwell, had a weird, chartreuse color. (TFE)

Troos
this planet was known for the diversity of is arthropodal species. (COG)

Troos Armored Crebik
this creature lived in the subartic forests of the planet Troos, making its home in the pinnoc trees and preying on other arthropods. What made these creatures unique was their method of hunting prey. Because their shells were extremely thick and heavy, crebiks would simply hang in the trees and wait for their prey to pass below. The crebik then released its grip and fell like a stone, crushing the prey and breaking open its shell to expose the flesh. Crebiks themselves were immune from attack, since no other creature on Troos could penetrate their own thick shell. Crebiks mated by traveling to the nearby body of water and consuming great quantities of it, causing their bodies to expand and exposing vulnerable flesh. A mating dance ensues, and the crebiks release the water at the end of the ritual. Each crebik had eight legs, the foremost pair being tipped with heavy claws and used like arms. A powerful pair of pincers surrounded their mouths. (COG)

Trooshti
this small, winged species of lizard resembles a yellow-furred dragonfly. They have blue wings and red eyes, and require a wet, damp environment in which to live. A colony of them took up residence in a cave-like water chamber in an abandoned moisture farm on Tatooine, after being transported to the planet as exotic pets. Shortly before the historic Boonta Eve Classic podrace won by Anakin Skywalker, the batteries which provided power to the pumps that kept water flowing to their hidden caves failed. A group of daring trooshti traveled to Mos Espa and stole the battery out of Anakin's podracer. They were caught by Jar Jar Binks and Queen Amidala, who tracked them to the moisture farm. Amidala recognized the problem with their equipment and fixed a reversed polarity problem which had been draining their batteries instead of charging them. The trooshti then returned Anakin's battery. (QA)

Trophill Gardens
located in the East Minor section of Imperial City, this is a major tourist attraction on Coruscant. (SOL)

Trophy Chase
this team sport evolved on Dalos IV, and involved teams of riders flying immature nephs to maneuver over a wide playing field. Using repulsor-equipped clubs, players tried to knock an anti-grav ball into the opposing team's target ring. There were few rules to the sport, and most matches were decidedly violent in nature. (ND)

Tropis, Adarian
a former legislator, Adarian and a group of idealistic colonists left Salliche about 250 years before the Galactic Civil War. They left in search of their own world, being disaffected by the corruption and ineffective bureaucracy, and eventually settled on Varonat. The colonists instituted an agrarian lifestyle, which they felt was threatened by the slime trails left by the Morodin. However, the Morodins found a way to communicate with the colonists, and revealed the value of the nutrient-rich slime. (SWJ1, SWJ13)

Tropis-on-Varonat
this is a jungle city found the planet Varonat, found in the backwater of the Ison Corridor. *Note that the* Essential Guide to Characters *lists Tropis-on-Varonat as* Tropis-on-Varont*, a planet.* (SWJ1, EGC, DFRSB)

Tropsobor
an Imperial escort carrier assigned to transport TIE Advanced prototypes to the *Protector* near Gerbaud 2. (TIE)

Trosh
a planet subjugated by the Empire. (POT)

Trosilon
this was the codename used by Fulkrehm Protial during the Galactic Civil War. (CRO)

Troujow, Hasti
a short, slender, pale girl with red hair, Hasti and her sister Lanni were miners on the planet Dellalt, working for J'uoch and R'all. When Lanni discovered the log-recorder from the *Queen of Ranroon*, she is killed by J'uoch. Hasti flees, seeking shelter with her friend Badure. Together, they enlist the aid of Han Solo in finding the *Queen* and avenging Lanni's death. (HSL)

Troujow, Lanni
Hasti's sister, they resemble each other quite closely. They were both working in the Dellaltian mines under J'uoch and R'all, when Lanni discovered the log-recorder from the *Queen of Ranroon*. Lanni began asking discreet questions about the legendary ship, but her inquiries reached the ears of J'uoch and R'all, who wanted to claim the starship for themselves. They ordered Lanni killed and the log-recorder stolen, but their people only succeeded in killing Lanni, who had alerted her sister of the recorder's existence before she hid in a lock-box. Lanni was a fair pilot, having inherited her father's Pilot's Guild book, and was able to make the transport runs for the mining operation. (HSL)

Trovin, Dalea
one of the few female Imperial Customs officers, Dalea Trovin was in charge of the Votrad spaceport on the planet Brentaal. She was responsible for seizing a huge Alliance warehouse full of rawmat during the Galactic Civil War. (SWJ9)

Trox
the Imperial Navy Captain in charge of training Maarek Stele. (TIE)

Tru-Lok 5000
a starship laser cannon manufactured by Senko Systems. (HTSB)

Tru'eb Cholakk
this Twi'leki smuggler was an acquaintance of Platt Okeefe, and worked often for the Alliance as well as the New Republic. He owned the *Luudrian Star*, which he used to run weapons in the Mid and Outer Rims. As a youth on Ryloth, Tru'eb aspired to become a member of the headclan of Kala'uun, his home city. He hoped to arm the Twi'leks and allow them to resist the slavers who continually raided their planet. However, he soon found that he had become a slave himself, owned by Big Quince. However, Quince used Tru'eb more as a personal servant than a slave. Tru'eb, for all his loyalty to Big Quince, continually schemed to escape. His plans were furthere when he met a yougn slavefirl named Platt Okeefe. They stole Quince's personal shuttle and fled. Platt later paid Tru'eb for his help in escaping from Big Quince, and he used the money to buy the *Luudrian Star*. Both Tru'eb and Platt were working on Zelos II, and had hired Dirk Harkness to help, when they discovered the hidden Imperial garrison there. They tipped the New Republic to the garrison's location, but Harkness went in to ensure the base was destroyed. He was captured in the attempt, and the Republic's forces were virtually wiped out. Platt and Tru'eb eventually rescued Harkness, since both believed he was a good man, and also rescued Jai Raventhorn. (SWJ8, TFNR, CRO)

Truant Guides
this branch of the Keganite Enforcement Guides ensured that each and every Keganite child attended school in the Learning Circle until they were sixteen years old. (FFT)

Trubor
this Chadra-Fan Senator of the New Republic failed to see the danger of the Diversity Alliance. He scoffed at the testimony of Jacen and Jaina Solo, who brought word of the Diversity Alliance from Ryloth to Corsucant. He agreed to accompany a group of New Republic representatives to Ryloth to see what the Diversity Alliance was all about. When the true nature of the Diversity Alliance was exposed, a firefight broke out. Trubor was shot and killed ealry in the battle. (TEP)

Truchong, Brindy
this female Corellian was on Tatooine just prior to the Battle of Yavin. She was working for the Alliance, trying to search out suppliers who would help the Alliance. (CCG2)

True Guild
this was one of the two factions which rose up in the wake of the destruction of the Bounty Hunters Guild. It was led by Gleed Otondon and the elders of the former Guild, and mimicked the old Guild in many ways. However, in the wake of the bounty put out for Trhin Voss'on't and the efficient way the Imperial officer dispatched most of the hunters who came after him, neither faction could sustain its membership. In the end, both the True Guild and the Guild Reform Committee were disbanded. (SLS, HM)

True Gunner
the highest Alliance award given to starship gunners. (MTS)

True Invid
this was the title earned by those elite few Invid pirates who either earned the right to serve aboard the *Invidious* through combat merit or by "berth duty," serving as Leonia Tavira's bedmate. (IJ)

True Site
this is one of SoroSuub's low-power laser sighting devices designed for mounting onto a blaster. (CFG)

True Ubese
this is the name adopted by those members of the Ubese culture that survived the destruction of the Uba System and remained on Uba IV. They considered those Ubese who fled to Ubertica to be *yrak pootzck*. (SESB)

True-fleck Implants
this artificial brain tissue works with the hypergleanum gland to produce the chemicals necessary to decode sensory information. These implants allow cyborgs to process additional sensory data provided by optical or aural prosthetics. (CFG)

Trufflite
this small creature is considered a delicacy by many of the galaxy's more discerning species, such as the Hutts. (MA)

Trugut
this was a Huttese unit of money, and was in prominent use in the Outer Rim Territories during the last decades of the Old Republic. *Note that in the screenplay for* Star Wars:Episode I – The Phantom Menace*, they are referred to as* wupiupi. (SW1, TPM)

Truishii
this space-faring race is known for its large trade caravans. (SWJ9)

Truishii Trade Guild
this guild is renowned for its respectable business practices. The Truishii guild manages business on all of the Truishii colony worlds. (SWJ9)

Trulalis
the primary planet in the Trulalis System, Trulalis was also the least prosperous. It was removed from the worlds of Issor and Cadezia by distance, and was regarded as low-tech by the Issori. The Issori banned middle- and high-technology from the planet, and the natives have more or less accepted the roles of farmers and workers. It is covered with rich, green forests, wide grasslands, and oceans. Although the native Issori have kept the planet low-tech, many remember its thriving days as a fine liberal arts education center during the Old Republic. The average day on Trulalis lasts 23 standard hours, while its year lasts 310 local days. (TFE, SWJ8)

Trulalis Stage Company
this was one of the most prestigious acting guilds on the Outer Rim, boasting the likes of Adalric Brandl and his son, Jaalib, among their members. However, after the fall of the Old Republic and when Trulalis was relegated to low-tech status by the Issori, the company was disbanded. (SWJ8)

Trun'
this was one of the primary crops grown on the planet Draenell's Point. (GMK)

Truncheon
a weapon which is similar in design to a force pike. (IJ)

Trunk Ripper
this large, arboreal mammal inhabited several backwater worlds. They have a prehensile tail that allowed them to move through the branches in search of bugs. They had heavy claws on their forefeet, which they used to tear the bark from trees which are infested by insects. The ripper's long snout enabled it to reach bugs that burrowed deep into the wood of the tree. Although they resembled large birds and could travel from branch to branch in short jumps, their forelegs were incapable of launching them into flight. (IA)

Trunkflute
a Kubazi musical instrument. (WG)

Trunska
this rocky world was located in the Colonies region, and was the homeworld of the Trunsk race. It was a cool world with a thin atmosphere. (SWJ13)

Trunsk
this large, humanoid race of beings was known for their fighting ability and short tempers. Native to the planet Trunska, the Trunsks adapted to life on the cold, thin-atmosphered planet by evolving cave-like nostrils and large ears. Their ancestors were clawed predators, but the Trunsks eventually developed sentience and began using their hands to form and use tools. Their early civilization was based on military strength and power, until Tyl the Deplorable used his military genius to turn his army into a police force and conquered their homeworld. This stopped the intense wars which raged between the clans, freeing up a great amount of funds with which they began developin technology. Trunsks soon developed their own hyperdrive, but their ability to travel the galaxy was cut short when Emperor Palpatine instituted the New Order. Declared a slave species, the Trusnks were the made the centerpieces of many intergalactic circuses and gladiator fighting rings, despite the fact that they are intelligent and independent. Trunsks are covered with short, stiff fur, and two tusks protrude from their lower jaws. (TFE, SWJ13)

Trustant
this is the title given to the Caamasi who leads the individual Caamasi Remnant communities. The Trustant is responsible for maintaining the community's ways in hopes of one day returning to Caamas. (IJ)

Truthful Toryn
this Duros owned a used starship lot on the planet Tralus during the early years of the New Order. Han Solo tried to sell the *Talisman* to Toryn, who was aware of the fact that the ship was listed as stolen. He could only offer Han a scrap-metal price for the ship, since it was stolen property, but offered to give a little more if Han would tell him a story. Han was in a hurry, and passed on the story, but took the scrap price in cash. Five years later, after Han was dishonorably discharged from the Imperial armed forces for rescuing Chewbacca, Toryn gave the young man a job as a pilot and repairman. (TPS, THG)

Truuine
this world, the only planet in the Truuine System, was used as a training site by the ancient Jedi Master Mroon Jassa, some 4,000 years before the Battle of Yavin. (TOJC)

Truuzdann
a small spaceport world in the Corellian system. (SCRE)

Tryan Kajme
this YT-2400 freighter was owned and operated by Kaj Nedmak. Kaj and his partner, Celia Durasha, were forced to crashland the ship

on Ord Mantell, after being intercepted by agents sent by Bwahl the Hutt to recover Kaj. The *Tryan Kajme* was destroyed in the crash. (SWJ14)

Trynic
this Devaronian tramp freighter captain has piercing red eyes, a trait which generally unnerves his associates. He was long considered one of the best tramp pilots in the Minos Cluster, because of his shrewd business sense and ability to quickly assess a situation's profit potential. He genuinely loves the solitude of space travel, even with the wanderlust most Devaronian males feel. His ship, the converted YT-1300 known as the *Solar Flare*, has been modified to accept much larger cargoes than a stock freighter. Trynic was known throughout the Cluster as "The Devil," a nod to his appearance as well as an acknowledgement of his business skills. (GG6)

TS-138
the cell block from which Han Solo and Luke Skywaler claim they are transferring Chewbacca, when they try to rescue Princess Leia. *This is another veiled reference to George Lucas'* THX-1138. (SWN)

Tsaelke
the graceful, long-necked cetaceans of Chad III's deep oceans. They are large beasts, measuring up to 12 meters in length and four meters in width, and are naturally spirited and curious. The natives of Chad have learned to use them as mounts, and can be seen riding *tsaelke* as they herd bildogs and proop. One unusual feature of these creatures is their hand-like flippers, which have a semi-opposable thumb that can be used to manipulate large objects. Individuals can be easily identified by their brown markings which are patterns of spots, stripes, and rings. Callista had them carved into the handle of her lightsaber, for her family used to migrate the with herds to support its ranch. (COJ, SWJ10)

Tsaisi
this snake-like creature was genetically created by the Yuuzhan Vong. Shorter and narrower than an amphistaff, the tsaisi was worn coiled around the arm as a sign of a Yuuzhan Vong's position within the military. The tsaisi was of the same species as the amphistaff, but was much more delicate and more difficult to wield in battle. That made its appearance very rare, and the wearer was a warrior of incredible skill in both battle and command. (DTO)

Tsall, Writ
this mercenary found himself on the planet Glova, after a series of embarassing misadventures. He sold his services as a hired gun and sharpshooter to the various criminal elements on the planet. (POC)

Tsavong Lah
this Yuuzhan Vong was the Warmaster in command of the forces led by Shedao Shai which invaded the galaxy. Because of his bravery in battle and his ability to lead others, Tsavong Lah had undergone the ritual of escalation countless times. His body, a mixture of true flesh and surge-coral implants, closely resembled that of the deity Yun-Yammka, the Yuuzhan Vong god of war. Hos body armor was actually grown from his flesh, with individual scales imbedded in his skin. The scales were actually living creations, and had attached themselves to his bones and distorted his limbs to a degree. He hated the fact that Nom Anor was given so much leeway by the Supreme Overlord, Shimmra, but agreed that the Jedi needed to be removed in order to take control of the galaxy. During the attack on Duro, Tsavong Lah managed to capture Leia Organa-Solo, and planned to use her as his first Jedi subject. However, Randa the Hutt sacrificed himself in order to help Leia escape, and Tsavong Lah was nearly killed in battle with Leia and her son, Jacen. Ultimately, the Warmaster left Duro without a Jedi, and without the wealth of sacrificial refugees he had hoped to obtain. In the wake of the Battle of Duro, Tsavong Lah claimed he would put an end to the hostilities and leave the Core Worlds alone, provided that the New Republic turn over Jacen Solo to the Yuuzhan Vong. (DTR, JE, BP)

Tschel
a Lieutenant in the Imperial Navy, Tschel served under Captain Pellaeon aboard the *Chimaera* during the reign of Grand Admiral Thrawn. After Thrawn's death, Tschel continued to serve Pellaeon, rising in rank a Major and serving as Pellaeon's chief bridge officer during Pellaeon' struggle with Moff Disra. (DFR, SOP)

Tseeach
this Fyodoi tribal shaman is the spiritual leader of the Roh tribe. Like all Fyodoi shamen, Tseeach carries a small transmitter that will warn him if the control station on Tharak is attacked. He is training his son, Erloi, to follow in his footsteps as shaman. (PG2)

Tselgormet Prize
a culinary award given annually to the galaxy's best chef. The chef Porcellus once won it five years in a row, while endentured to Moff Mylore. (TJP)

Tshindral III
this airless, lifeless planetoid was known as the location of Gateway Space Station. Tshidral III had a day which lasted 25 standard hours, and its year took up 300 local days. What little atmosphere the planetoid did retain was laden with toxins and corrosive elements which could erode the hull of a small freighter in less than a local day. No one was sure what sort of holocaust destroyed the planet, although there was no end to speculation among the patrons of the Falling Star Saloon. (WSV)

Tsi
this was the native language of the Mrlssti. (PGT)

Tsil
this is the word used to describe the crystalline rock formations found on the planet Nam Chorios. Those *tsil* formed from Spook crystals were acutally sentient spires of rock. (POT)

Tsillin Wel
this female Quarren served as a New Republic Intelligence agent whose job was to pore through Imperial expenditure records to locate "black holes." These "black holes" were expenses that couldn't be explained, and might possibly lead to anti-Alliance operations that could still exist. Among the things she searched for was evidence that Tycho Celchu had been on the Imperial payroll. In this capacity, she served as a material witness in Celchu's trial, and detailed that credits had been deposited into accounts for Celchu, but that there was no evidence that he was aware of them. (KT)

Tsinimal
this alien race subjugated the planet of Langhesa nearly 100 years before the Battle of Naboo, enslaving the native Langhesi. The Tsinimals regarded the Langhesi skills in genetic manipulation to be an affront to their gods, and sought to wipe them out. Many xenoarchaeologists note that mass-murder and galactic conquest did not bother the gods. (RP)

Tsore
this Gallofree medium transport was used by the Alliance to transport bacta during the Galactic Civil War. (XWA)

Tsorria
one of the two permanent polar ice caps located on Stroiketcy, Tsorria was named for the word "lower" used by its discoverers. (GG2)

Tsoss Beacon
an abandoned space station deep in the galactic Core, the station was built by droids and suicide teams on a barren planetoid. The station was created as an automated beacon for ships moving through the Core. The station fell into disrepair around the time of the Battle of Yavin, and was abandoned. It was here that Admiral Daala convened a meeting of the surviving Imperial warlords following the destruction of the *Eye of Palpatine*. (DS)

Tsukkian Water Freighter
this kind of starship was designed to carry huge cargoes of water to desert planets and other water-starved worlds, for purposes of terra-forming and in times of drought. During the height of the New Order, these ships were considered clunky and out-of-date, but nonetheless found usage among mercenary and pirate fleets because of their durability. (SWCP)

Tsyk
this planet is the homeworld of the Tsyklen race. (THG)

Tsyklen
this round, hairless race is native to the planet Tsyk. They have large eyes, pale skin and slender features. Each hand is studded with seven fingers and two opposable thumbs. (THG)

TT-40
this library droid was assigned as the recorder of assignments and transactions for the Supervisor's Committee on the city of Griann, on Teyr. TT-40 was an officious, ill-tempered droid. (SOL)

TT-8L
this round droid is attached to a jointed arm that can extend or retract the main sphere. TT-8L droids are used as door greeters, communicating with new arrivals and then alerting the residents that someone has come to see them. (POT)

Tteel Kkak
this Jawa was the leader of the Kkak clan when they discovered the crashed starship containing Jabba's rancor. They expected to find a great salvage from the ship, but the rancor had devoured the crew and damaged much of the ship. Many of his clan were killed discovering the rancor. (TJP)

Ttul'Thar
a Kian'thar businessbeing who worked as a mediator for MadisCorp. (GG12)

TT4 Macrobinoculars
designed and manufactured by NeuroSaav, this model of holorecording macrobinoculars served two purposes. First, it was a standard pair of macrobinoculars. Second, it was capable of recording what the users was viewing. Most early models, produced during the early years of the New Republic, were very expensive.

Tu Shoolb
this Yuuzhan Vong served aboard Prefect Da'Gara's advance yorik-coral worldship. A decorated warrior, Tu Shoolb served as a helmsman during the initial landing on Helska. Da'Gara often grated at Tu Shoolb's questioning of his commands, but was forced to admit that Tu Shoolb was a resourceful member of his crew. (VP)

Tu-Scart
this was one of two Yuuzhan Vong creatures, along with Sgauru, dispatched to Duro to destroy the refugee settlements established by

the New Republic. Known as a female Biter, the chitinous Tu-Scart literally consumed the technology of the New Republic and left behind waste matter that could be used by other Yuuzhan Vong bio-creations to create energy. (BP)

Tubal Iron
a raw form of extruded iron, tubal iron is produced in long cylinders. (VP)

Tube-launched Grapple
this portable grappling device resembled a lightsaber hilt. It contained a replaceable charge which propelled a length of syntherope upwards. At the end of the syntherope was an expanding hook which produced three heavy-duty tines. A pop-up sight provided assistance in targetting, and a miniature winch provided lift. (OE)

Tubecar
any repulsorlift vehicle used to transport people and cargo through the tubes which connect buildings on airless planets, moons, and asteroids. (LCF)

Tuber
this was the nickname given to an ancient Dantari encountered by Anakin Solo when he accompanied Mara Jade Skywalker to Dantooine. Tuber often traded vincha roots to Anakin for other goods, as the old Dantari realized Mara was not feeling well. Tuber later helped Anakin escape from a Yuuzhan Vong warrior, before Anakin told him to take his tribe and flee from the invaders. (DTO)

Tue
this planet is the first world in the Kidron System. It is a ball of molten rock. (PG)

Tueinami
this swift-flowing river is found on the planet Vykos. It has several white-water rapids that attract rafters from across the galaxy. (SWJ8)

Tufar
this planet, a froxen ball of ice and methane, is the sixth planet in the Elrood System. (PG)

Tuff1 Jumpsuit
this close-fitting, single-piece combat suit resembled a standard flight suit, except that it was dark green instead of orange. The elbows and knees were well-padded, and trauma padding protected the chest, back, and limbs. It was manufactured by A/KT. (DTO, ROE)

Tug
any small starship that is designed to moved large containers and freighters around in deep space supply stations. Most tugs are about 5 meters in length, and resemble teardrops. Their maximum sublight speed is around 10 MGLT, but speed is not of the essence as much as maneuverability. These unshielded craft are equipped with two small repulsors slung underneath the craft's nose. These are used to nudge the larger cargo ships around. (TIE)

Tuggle
an otter-like creature native to the planet Toola, tuggles travel across the icy plains in huge packs. They have been domesticated by the Whiphids, which use them as sledge animals. They are small, measuring just a half-meter in height and up to two meters in length, but they have very powerful legs and thin bodies. (SWJ10, ROE)

Tugorn
this Yuuzhan Vong subaltern was escalated by Nas Choka, in recognition of his work in remaking Belkadan and Gyndine into viable worlds for Yuuzhan Vong biotechnology. (JE)

Tugrina, Malan
this man, a native of Alderaan, had left his homeworld well before it was destroyed by Governor Tarkin and the first Death Star. He had attached himself to Mon Mothma as an aide, when she first started to oppose the will of Emperor Palpatine. His tenure with her continued will into the early years of the New Republic, during which time he came to calling her the nickname Iwo, until he was forced to make the ultimate sacrifice for her. When Tolokai was brainwashed into being a agent for Warlord Zsinj, Malan was able to come between the Gotal's attack and Mon Mothma. Malan took the vibroblade meant for her in the chest, where it pierced a major artery. Malan managed to detain Tolokai long enough for Mon Mothma to call for security and escape. As Tolokai continued to advance, Malan managed one last effort and tackled the Gotal. They fell down a flight of stairs, and Tolokai's neck was broken in the fall. However, Malan's injuries were too severe, and he died from loss of blood. (SOC)

Tuhgri
this race is native to the planet Ehjenla. As a race, they believe in the existence of a Great Creator who provides them with everything they need to survive on their homeworld as well as in space. This belief has generated an unwritten law among the Tuhgri that states "no individual beign may own anything." Their native language if a dialect of Huttese. Tuhgri live in various tribes, led by a *gaawan*, who is elected to join the House of Balance. The Tuhgri are of medium height, and are completely hairless. Their reddish skin is wrinkled, and bony ridges cover their skulls to protect their crania. They are a thin, humanoid race with six fingers on each hand and a diamond-shaped nose with four nostrils. While they are not possesive, their belief in the Great Creator means that anything they happen to find is taken for the population, often without asking permission. (KO)

Tujiamoor
this planet was known for its seismic history, as evidenced by the Talecalle volcanoes. (SWJ14)

Tuk Prevoz
this ring-shaped cargo ship was en route to Coruscant when Luke Skywalker and Lando Calrissian tried to rescue Leia Organa from Prince Xizor's castle, just before the Battle of Endor. Luke and Lando flew the *Millennium Falcon* along side the *Tuk Prevoz* as it approached the planet, keeping the *Falcon* out of sensor sight. The *Tuk Prevoz* was actually a Xizor Transport Systems cargo ship. (SE)

Tuknatan
this feline alien was one the denizens of the ancient cities of Cinnagar. (GAS)

Tulagn
this Rodian owned Tulagn's Starship Outfitters, on the planet Wroona. He was a shady character who was always looking for ways to get more money for his merchandise than it was actually worth. He was also know to smugglers and independent spacers as a fence who could move almost any form of stolen goods. He kept a collection of worthless trinkets in his exterior assortment of items, and a spacer had only to bring one to Tulagn to indicate they had an item to fence. Tulagn would claim that the trinket was his last specimen, but then would invite the spacer into the back room to view other pieces. (PSG)

Tulagn's Starship Outfitters
this small operation worked near the primary starport on the planet Wroona. It was owned by the Rodian Tulagn, and catered to the various needs of smugglers and independent spacers. The shop was also a front for Tulagn's real business, fencing stolen merchandise to the highest bidder. (PSG)

Tulgah
a rare species of troll-like creatures who have mastered a form of magic. Some of them use this magic for good, especially the healers. Others, such as Morag, use the magic for evil. (ECAR)

Tull Raine
this Barabel ruled the Dool Arena on Reuss VIII, during the early stages of the Galactic Civil War. A former shockboxer, Tull retained the use of his boxing gloves, which he used for both showmanship and combat. (WSV)

Tulla Gladeyes and the Shrieking Squeebees
during the last decades of the Old Republic, Jabba the Hutt often employed this band to play at his palace on Tatooine. (E1A7)

Tulon, Beri
this man was the latest member of his family to join the armed forces. His ancient ancestors fought alongside Empress Teta during the Great Hyperspace War, and Tulon's service to the Empire made his family proud. He was known as a friendly soldier, too friendly for his superiors, especially after he was promoted to Lieutenant and spent most of his time getting to know his troops. However, his troops were extremely loyal and effective, and Tulon's results could not be ignored. After Tulon was promoted to Captain, one of his superiors contrived to have Tulon eliminated by sending his troops to Khomm, placing them in harm's way. However, Tulon and a handful of others survived the massacre, and he eventually discovered the treacherous actions. He exposed his superior officer, but the fact that so many men died under his command led him to request a transfer to become an instructor. Tulon excelled in teaching the workings of the Battlefield Holographic Control Interface. (FC)

Tulis, Maharg
this was the new identity provided to Edda Gast by the New Republic, after she agreed to provide information on Warlord Zsinj's Project Chubar and Project Minefield. Maharg was a home decorator born on Alderaan. She never got a chance to use it, however, as she was arrested upon her arrival on Coruscant for smuggling Imperial credits onto the planet. (SOC)

Tulvaree
a species of semi-intelligent avian hunters, the tulvarees are native to the planet Pochi. When Faarl the Conquerer took control of the planet, the tulvarees quickly learned how to take orders from the human. Faarl, recognizing a source of soldiers, provided a constant food supply to the tulvarees in exchange for their allegiance. They have a number of different tribes, and each tribe engages in intense warfare with the others. Each of their wings it tipped with three razor-sharp talons, and their small mouths are filled with sharp teeth. (WBC)

Tumanian Pressure-ruby
a very rare gemstone that, if perfect, is easily worth several million credits. (SE)

Tumleh Navigation
this sister company of the Shankti Drive Works was also located in D'larah. Tumleh specialized in hyperspatial navigation systems and programming. They were working on a program that would allow ships to navigate through hyperspace around gravity wells, but most of the work was lost when the star Demophon exploded. (SN)

Tumnor
a flying creature native to Da Soocha 5, they have developed a taste for the Ixll. (DE1)

Tumu, Iep
this inept Corellian merchant once owned the freighter *Merasy*, but he was arrested for smuggling and forced to turn the ship over to the authorities on Brentaal. (SS)

Tun
this planet - the first in the Gacerian System - is a dry, rocky wasteland. It has no natural satellites. (PG2)

Tun Wala
this manufacturing center is located on the planet Arda-2. The T-6 diodem was manufactured here during the Galactic Civil War. (CSWEA)

Tuna Boat
this was Alliance pilot slang for a Gallofree Yards Medium Transport. (FC)

Tund
primary planet in the Outer Rim's Tund System, it was home to a brotherhood of sorcerers. The planet used to be a lush, evergreen-forested world, but Rokur Gepta destroyed it, reducing it to a smoking ball of ash. From space, the planet seems to glow with a greenish-blue inner light, the source of which is intense residue left over from the magic Rokur Gepta unleashed on it. (LCM, LCS, IWE1)

Tungra Sector
located near the Javin Sector, the Tungra Sector was home to the Mugaari pirates shortly after the Battle of Hoth. (TIE)

Tunnel Worm
his bioluminescent lifeform was encountered by the crew of the *FarStar*, deep inside an alien construct located within the Kathol Rift. Tunnel worms were observed which measured three meters in length, and were all blind. They lived in unusual streams and rivers running through the construct, absorbing nutrients through their permeable skin. It was later discovered that the tunnel worms were descended from a bio-engineered worm which was created to clean the water supply of the construct. When the original builders abandoned the construct, the tunnel worms continued to evolve on their own. (KR)

Tunnel-shuttle
this form of transportation is located below the surface of a planet. It employs repulsorlift technology to move a single car or a train along an underground passage. (KT)

Tunneler
MicroThrust's top-of-the-line computer spike. It is unsurpassed in duration of efficiency. (CFG)

Tunroth
a humanoid race native to the third, fourth, and fifth planets of the Jiroch System, the Tunroth evolved originally on Jiroch-Reslia and spread to Kalok and Saloch. Tall and muscular, the Tunroth are characterized by their yellow skin and unusual skulls. Their elongated skulls have two nostrils at the top and front, below which sit their dark eyes. Their mouths are filled with sharp teeth, and are surrounded by several horns that stud their chins. They have an intense passion for the hunt, and are an aggressive, self-confident race. These characteristics were questioned when the Tunroth were decimated by the Reslian Plague, but the resulting sense of unity and purpose in rebuilding their society has made them stronger. The plague was brought to their system by a group of Lortan fanatics who swept through the Jiroch and several other systems, leaving death in their wake. The Empire tried to destroy the Lortans and remove their scourge from the galaxy, and succeeded in the Jiroch System. Thus, the Tunroth people have some minimal priase for the Empire, even knowing that the Empire was not there to save the Tunroth themselves. They have agrarian technology, but have taken quickly to high-tech weaponry in their struggles against Imperial domination of their system. (GG12)

Tunroth Assemblage of Three
this group of Tunroth advocated the simultaneous colonization of Kalok and Saloch. (GG12)

Tuomi
this New Republic Senator was a native of the planet Bosch. He constantly questioned Leia Organa-Solo's credentials, claiming that the refugees of Alderaan did not constitute a nation under the Republic's auspices. If his beliefs were agreed to by other Senators, then the Alderaanians could not have Senatorial representation, and Leia - not a member of the Republic - could not become Chief of State. (SOL)

Tuomis
a member of Bogo Tragett's Alpha Team sent to Maltha Obex, he developed shelter fever after being penned up during a snowstorm while awaiting Joto Eckels' return. (TT)

Turak IV
a planet, this was the site of the worst defeat that the Hell's Hammers ever suffered at the hands of the Alliance. Alliance forces were able to eliminate nearly all of the Hammers' repulsortanks , but not before losing large amounts of manpower and equipment themselves. Most Imperial supporters considered Turak IV a success because of the large amount of damage done to the Alliance. The planet is covered in sweeping lava plains that speak eloquently of the planet's intense seismic activity. (ISB, SWJ9)

Turan
this is a race of orange-skinned creatures. (TBH)

Turas Noth
one of the primary cities on the planet Teyr. (SOL)

Turas Valley
falling some 200 meters from the heights of the Kalis Peaks, this densely-forested valley was located on the planet OM813. Students at the Galactic Outdoor Survival School had to negotiate the valley after passing over the Kalis Peaks, and were forced to deal with the dense vegetation and the thousands of lifeforms which lived in the valley. (AIR)

Turat Il Feen
this New Republic HoloNet supervisor was in charge of the second shift operations when Nil Spaar broke into the HoloNet system to broadcast his twisted story of Leia Organa-Solo's treachery on Channel 1. (BTS)

Turazza
a small, reptiloid race of humanoids. (KO)

***Turbodyne* 99-U**
this was a series of podracers developed by Elsinore-Cordova. Wan Sandage flew a 99-U model during the famous Boonta Eve Classic race won by Anakin Skywalker. The cockpit of this racer measured 2.06 meters in length, and the engines were 5.03 meters long. They could move the racer at speeds approaching 785 kilometers per hour. (IG1)

Turbofizz
a drink popular in the Corporate Sector. (CSA)

Turbolaser II
this turbolaser emplacement was designed and produced by Golan Arms. (HAS)

Turbolaser System I
Loronar's fixed turbolaser battery. (ISB)

Turbolasers
huge laser batteries which use highly-intensified power sources to augment the strength of the laser bolt. They can be hard to target and often misfire, but when they are on-target, the damage is incredible. Thus, turbolasers are often used against capital ships. They are prone to overheat, due to the needs of the turbo-power source. (SW, SWSB)

Turbolift
an elevator (SW, DFR)

Turbo-skis
used in conjuntion with deflector poles, these are similar to downhill skis, except that they have motors attached to provide velocity. A stabilizer belt is also required equipment, used to help maintain balance. (DA)

TurboToo
manufacturers of high-powered repulsorlift engines. (WEG)

Turbovator
used on Centerpoint Station, these conveyor modules were used by the station's inhabitants to move throughout the huge station. They are basically repulsorlift-powered containers that were used for passengers or cargo. Each turbovator car had an airlock at each end, and they operated in a series of tubes connected throughout the station. (SC)

Turcan III
this planet is located in Parmel Sector. (GG9)

Turfhopper
an armored, land-bound avian, the turfhopper measures about a meter in length. (VP)

Turgah, Brandis
this man served as a communications officer aboard the *FarStar*, during the search for Moff Sarne. Turgah was also acting as a spy for the Bothans, providing continual updates on the progress of the mission. (KR)

Turhaya, Matt
this Imperial officer left his daughter Alex with relatives on Janara III when he reported for duty aboard the *Relentless*. When he returned from his tour of duty, Alex had been rescued from an Imperial raid and adopted by Turk Winger. However, Matt only saw the destruction and believed Alex to be dead. He then turned to a life of smuggling. (SWJ12)

Turhaya's Landspeeder Repair
a business located in Mos Eisley, on Tatooine. (GG7)

Turi, Tionthes
this respected Sundar engineer worked with the Garosian Tork Winger to hammer out the peace treaty that ended the civil war between their two planets. (SWAJ)

Turkana
this planet was the site of an Imperial Star Destroyer ambush on the main fleet of Alliance Mon Calamari cruisers during the early years of the Galactic Civil War. The Alliance successfully repelled the ambush due to the introduction of the X-Wing starfighter. It is located in the Hadar Sector. (XW)

Turlin Corp
this mining operation received a lucrative contract to extract doonium for the Empire. (SSR)

Turmil Lizard
this small reptile was native to the upper levels of the rainforests of Veron. (PG1)

Turminum
this ore was mined from the asteroids of the Thrugii Belt, located around the star Sokor. (BSS)

Turner, Junas
this Alliance captain was imprisoned on the space station in the Balis-Baurgh System with the Ewok Grael, shortly before the Battle of Endor. Junas first met Grael on Endor, and saved the Ewok from the attack of a yootak. A native of Alderaan, Junas joined the Alliance shortly after the destruction of his homeworld. His former career as a trader lent him the skills to become a scout. After the Battle of Endor, Junas and Grael remained strong friends, and each saved the other during many missions against the Empire. He considered himself both extremely lucky and extremely skilled, despite his extreme fear of heights. (SWJ1)

Turntable, The
this was the name of the revolving dance floor located within The Glow Dome, on Adarlon. (WSV)

Turran
this spacer made a living during the Galactic Civil War. (HR)

Turret Room
located in a tower of Theed Palace, this square room was the location where Yoda told Obi-Wan Kenobi that he had been elevated to the level of Jedi Knight. (IWE1)

Tursturin
found only on Corellia, this natural element generates a tremendous amount of electricity when it is heated above 4,000 degree. Ecclessis Figg built Cloud City's thermo-converters from tursturin in order to generate the incredibel amounts of electricity required to keep the station running. (GG2)

Turumme
this large reptile, native to the planet Adumar, is a distant relative of the *farumme*. They live in warrens carved from the crust of the planet. Abandoned warrens were taken over by the Adumari, and used to house the menial laborers which toiled away to make life easier for the nobility. (SOA)

Tuskbeast
this immanse, gray-eyed creature is found on the planet Kintan. Like many of the species found there, it has evolved over the millennia from a series of mutations caused by radiation from the M'dweshuu Nova. (GG12)

Tusken Canyon Dune Turn
see Tusken Turn (RAC)

Tusken Fort
this Sandpeople compound was located beyond "The Barrier, a rocky outcropping that sets it apart from the rest of the Jundland Wastes. (TM)

Tusken Raiders
see Sandpeople

Tusken Turn
this sharp turn was found on Jabba the Hutt's podracing course, located outside the city of Mos Epsa on the planet Tatooine. It was here that a group of Tusken Raiders would come to watch the race and take target practice, shooting at the unsuspecting pod racers. The Sand People came to the podracing course to shoot at the racers, as form of revenge for Jabba's usurping of the Sacred Pinnacle for use in the Mos Espa Arena. (TPM, IWE1)

Tusker
this was the name given to those male Gamorreans who served as household servants to the clan matrons and their husbands. They are unmarried, and are hired by the clans for their strength and skill in battle. Most tuskers were used as front-line combatants in the intra-clan wars that raged during the Wartime season, and those who survived received a portion of the plunder. (SWJ14)

Tuskette
a small, tusked mammal native to Courkrus, they were often pitted against each other in illegal fighting matches. (IJ)

Tuta
this Huttese adverb translates to “from” or “of” when used to describe the origins of a being or object. (IS1)

Tutti Snibit
this Chadra-Fan was a freelance bounty hunter, but his stature prevented him from becoming renowned or desired. He provided information to Tinian I’att and Chenlambec on how to contact Bossk. (TBH)

Tutukan
this species of eight-legged reptile, native to the planet Rhommamool, has enormous tusks protruding from its jaws. The natives of the planet domesticated the tutukans for use as mounts. They were the favored transport of the Red Knights of Life, as they were fanatically opposed to the use of mechanical technology. (VP)

Tuulab
this Outer Rim planet is located in the Triitus System, situated in the Corva Sector. It was first colonized during the last years of the Old Republic. When the New Order was instituted, many colonists from neighboring worlds fled to Tuulab to escape Palpatine's tyranny. The planet later became a base of operations for the crimelord Mahk'khar. Tuulab spins rapidly on its axis, completing a full rotation every 18 standard hours. The year on Tuulab lasts 452 local days. (SWAJ)

Tuunac
this male Trianii was the prefect of their largest church, and travelled among the various Trianii colony worlds preaching his religion's messages of family and peace. (CSA, AE)

Tuuve
this Gotal female served as the *Lycoming*’s Chief Medical Officer. (POT)

Tuvvet
this was the single moon which orbited the planet Gorsh. (PG1)

Tuyay
this well-muscled human worked as Ororo Transportation's Chief Operating Officer until Ororo tried to horn in on Prince Xizor's spice trade. Xizor sent Guri as an emissary to Ororo, and part of her message was the elimination of certain high-ranking Ororo officials. Tugay was one of the three officials eliminated by Guri. He was incapacitated by a strangle hold, then she shot him in the left eye. (SE)

Tuz
a large, obese Mon Calamarian trader who had two Gamorreans for bodyguards. He remained neutral for most of the Galactic Civil War, although he routinely "donated" stolen Imperial technology to the Alliance. There are rumors of a long history with Ackbar, but neither will comment on this. (XW)

Tvrrdko
this ancient Wookiee was the father of Tojjevvuk. After his son's death in a fight with Chewbacca, Tvrrdko vowed to exact a measure of revenge against his family. When a group of slavers came to Kashyyyk to capture Wookiees, they captured Tvrrdko's family. Tvrrdko also gave them Chewbacca's location. Chewbacca was catured by the Trandoshan slaver Ssoh, but eventually escaped. After learning of Han Solo’s exploits in freeing the Wookiees in Tvrrsko’s family, and then hearing of Chewbacca’s bravery during the Galactic Civil War, Tvrrdko cancelled his vendetta against Chewbacca’s family. Tvrrdko even went so far as to honor the Wookiee who saved his clan by carving Chewbacca’s likeness in the wroshyr tree his family lived in. (C)

Tweil
this was the fifth of seven seasons experienced on the planet Guiteica. (AE)

Twelve, The
this is the Yevethan term for the original twelve Duskhan League worlds. They include N'zoth, Faz, Tizon, Z'fell, Wakiza, and Zhina. (SOL, CTD)

Twelve Kingdoms Era
this period of the history of Tapani Sector began 1,000 years after the sector was first settled by the Pella Compact, when the various colonies fragmented into twelve major Houses. This era lasted about 4,000 years, before Shey Tapani united the Houses in a bloody civil war which lasted twenty years. It was during this period that the first alliances with the Mrlssti were formed. (PGT)

Twenchok
this oceanic creature is native to the planet Sedri, and is amphibious. The twenchok resembled a terrestrial octopus, but had four eyes on its head. Its primary defense was the quills which cover its body. They can be expelled at an attacker, causing intense pain. (BGS)

Twenchok
this specialized foil weapon was created by the Barnax warriors. (AIR)

Twenty-Fifth Battle of Zehava
this battle for control of the city of Zehava was sparked by small skirmishes between neighboring Daan and Melida sectors. After the prior battle, the city had been divided into sectors, based on which faction held which areas. Daan and Melida lived side-by-side for several months before the Twenty-fifth Battle erupted. (DOD)

Twenty-First Battle of Zehava
one of many struggles between the Melida and the Daan for control of the city of Zehava, the Twenty-first Battle claimed the life of Quintama. (DOD)

Twenty-five Personifications of Virtue
this is the name given to a set of values honored by the Gopso'o. (POT)

Twenty-Second Battle of Zehava
this struggle for control of the city of Zehava, fought between the Daan and the Melida, occurred shortly before the Battle of Naboo. The Daan took control of the Outer Circle of Zehava, forcing the Melida into the Inner Hub. However, the cost of the battle bankrupted both factions, and a cease-fire was formed to allow both sides to recover. (DOD)

Twi'janii
this Twi'lekian term refers to the temporary acceptance of off-worlders as honored guests. Their needs and wants should be attanded to before any formal business will be conducted. (KT)

Twi'lek
1) the home planet of the Twi'Lek race (XW)
2) an alien race characterized by their smooth, pointed head and twin lobes protruding from their heads. (*Zorba the Hutt's Revenge* says that Twi'leks only have a single lobe.) Often called head tails, the *lekku* contain additional sensory nerves and are very sensitive, and are thought to be errogenous zones. They have rows of pointed teeth, and close-set, pig-like eyes. They are native to the planet Ryloth. They also have multiple stomachs, and will feed on almost anything, from the fungi that grow on Ryloth to the cowlike rycrits. Twi'leks live in clans which are governed by a five-member group known as a head clan. The members of the clan append their clan name to their given name; for example, Koh'shak. Thise combined name has a definite meaning, and subtle changes in pronunciation can be incurred by the addition of the clan name. The Twi'leki will often adapt the full name to indicate the true - or more flattering - actual name. One example it Nawara Ven. A member of the Ven clan, his full name should be Nawara'ven. However, when translated, this becomes "tarnished silver." His family adapted his full name to be Nawar'aven, which translates to "good speaker" (literally, "silver-tongued"). Twi'leks often belittle one another by using modified variations of their full names. (ROTJ, COTF, SWSB, KT, MA)

Twi'lek Dancer
1) a modified YT-1300 light freighter. (GG6)
2) this *Barloz*-class freighter led a checkered life, after being originally sold to an agricultural combine in the Tion Hegemony and being named the *Harvest*. When the combine traded in the *Harvest* for a YT-1300 freighter, the bounty hunter Xufal D'uat purchased the ship and renamed it the *Venom Sting*. After D'uat was killed by a fellow bounty hunter, the ship drifted for some time before being salvaged by TaggeCo. They eventually auctioned the ship off to a group of Thalassian slavers, who gave it the name *Twi'lek Dancer*. The slavers, in turn, were jumped by a group of pirates who commandeered the ship and sold it to a legitimate dealer through a front company. (SS)

Twi'lek Dancing Girls
this song, written and played by the band Deeply Religious, first appeared on the compilation *Deeply Religious*. It was banned by the Imperial Board of Culture. (GG9)

Twi'lek Siren Whistle
this instrument, created by the Twi'leks to warn of impending coriolis storms, created an intensely loud tone when blown. (IWE1)

Twi'lek Spice Conflict
Alexsandr Badure fought in this Old Republic battle. (CSA)

Twi'lek String Puppets
these strange puppets resemble marionettes who arms and legs stick out from the body, rather than laying flat against it. (GG4)

Twingo
this Sullustan was known as a two-bit smuggler who lied much better than he smuggled. He worked with a Bothan partner named Moss Deevers. It was said that, if they actually did one-hundredth of what they claimed, they would be the richest rogues in the galaxy and would have single-handedly defeated the Empire long before the Battle of Endor. They weren't well-liked by their brethren, especially after they set the two-man record running through Lando's Folly. (VP)

Twilight Class
this was the nickname used by a group of students at the Galactic Outdoor Survival School, which graduated from GOSS twelve years before the Battle of Yavin. The class was notable because eight of its twelve members wenton to become part of the Alliance's Eclipse Team, including Adazian Liebke and Xenon Nnaksta. Three others joined the Alliance as well, but were killed in action. The remaining member of the Twilight Class, Kiras Torla, disappeared into Wild Space. (AIR)

Twilight Gardens
this is the name of the section of Kashyyyk forest which exists one level up from the Shadow Forest. (TT)

Twilight Jumper
this highly-modified Ghtroc 720-class freighter is a basic, durable ship which passed through a number of owners without any modifications. This unusual characteristic, coupled with the fact that it was abused by its owners over the years, made it a dubious bargain at Fizzi's Slightly Used Starships. Garginoolaara could not find a way to repair its power system, which tended to drain fifty percent faster than normal. (SWJ9)

Twilight Lizard
a reptile native to the moon Yavin 13, the four-legged twilight lizard came out only at night to hunt for its prey. They are effective at collecting and retaining water, can could carry their own weight in water to survive long periods of drought. (GG2)

Twilight Sailer
this Eleanor Propulsion sail barge was used by the ancient Hutts as a mode of transportation. It measured 25 meters in length, and required a crew of ten to operate. Each Twilight Sailer could transport up to 150 guests, and 135 metric tons of cargo. These opulent ships were often armed with a pair of heavy blasters, to protect the Hutts who traveled in them. (TOJC)

Twilight Squadron
this group of sharpshooters was part of the Alliance Special Forces Eclipse Team. (GG12)

Twilit Hearth
this bandleader was working on the planet Druckenwell when Tinian I'att fled with the plans to a stormtrooper shielding device. The band helped her get off-planet before Imperial Moff Eisen Kerioth could capture the plans. (SWAJ)

Twin
this Cerean teenager was the girlfriend of the techrat Skeel, until Skeel was killed in a swoop crash. She turned to Maj-Odo-Nomor, who immediately returned her affections. This angered his own girlfriend, Slyvn, and forced her to rethink her loyalties. Meanwhile, to protect his "investment," Ephant Mon took Maj, Twin, and Sylvn to Tatooine for safe keeping. They stowed away on a transport ship, but were sharing the ship with divvik pupae. The pupae hatched into adults, threatening them all until Ki arrived to rescue them. (PTR)

Twin Fopal 888
this repulsorlift generator is common on many landspeeders. (CFG)

Twin Scales
this rundown tavern was located near the starport in the city of Karren, on Antiquity. (POC)

Twin Star Academies
this institution of higher learning had a base on the planet Lianna. *This might be another name for the Melford Star Academy*. (ML)

Twin Stars of Kira
this is the appellation given to the stars Lazerian and Ropagi, which are located at opposite ends of the Kira Run. (TSK)

Twin Suns Transport Services
founded, owned and operated by Antan and Tomaas Azzameen, this shipping and hauling operation was active during the Galactic Civil War. The company remained fairly neutral during the Galactic Civil War, but Tomaas' strong beliefs of right and wrong led him to support the Alliance. His shrewd business sense led the company into a rivalry with Viraxo Industries. (XWA)

Twins, The
a name given to the planets Talus and Tralus, in the Corellian System. They orbit a common center of mass, centered on Centerpoint Station, as well as orbiting the star Corell. (AC)

Twistler
a drink made from Corellian brandy and fruit extract (DFR)

Twith
this planet was continually at war with its neighbor, Hyabb, almost from the beginning of the Old Republic. In what became known as the Hyabb-Twith Campaigns, the ancient Jedi Knights ousted the Nelroni Marauders and freed the planet from their oppression. (TOJC)

Two-Hand
a card game played in many backwater casinos. (SWJ14)

Two-headed Tortuce
native to the planet Canastra IV, this two-headed amphibian was one of the few multi-brained creatures found in the Core region. Resembling a turtle with two necks, the two-headed tortuce had several different subspecies, each adapted to a different biosphere. One species lived deep in the ocean, while another lived on land. They lacked any real predators, and could live for more than 100 standard years. While not aggressive, tortuces were killed for their tasty flesh. This harvest was made simple by the fact that they lived in large groups and were generally slow-moving. The government of Canastra IV has tried unsuccessfully to ban the harvest of this unusual creature. (COG)

Two-wave Gravshock Device
this Imperial weapon, which can be housed inside the shell of a Torpedo Sphere, localizes a nearby planet's gravitational field, causing artificial earthquakes and other seismic disasters. While incredibly effective, these devices are also incredibly expensive to power. The localization of the planet's gravity also caused nearby starships, including the torpedo sphere, to experience rapid and random orbital shifts, making the weapon dangerous to use. (ISB)

Two Worlders
a group of political activists operating during the Starbuster plot, they believe that Talus and Tralus should each have their own separate governments. (SC)

Twolz
this smuggler was Dannen Lifehold's mentor. A decent man, Twolz took in Lifehold after discovering the youth stowed away on his ship. Twolz taught Lifehold everything he knew, and provided his with a brief history of the galaxy. He was killed by Imperial stormtroopers on Niian, along with most of his crew. He was survived by Lifehold and Krell. (SWJ1)

Twomi Skyfire
this sleek starship was built during the early years of the New Republic. It had room for six passengers, and was designed with speed and agility in mind. (TT)

TX-1118
this series of assassin droids was produced by Terminax for use by the Empire. Roughly humanoid in shape, the TX-1118 was designed with a variety of on-board weapons systems. (WSV)

Tx-2
this Incom power generator was used on the Storm IV cloud car. (EGV)

TX-2020
this was the designation of MerrSonn's double-laser, anti-vehicle weapon emplacement. (HAS)

Tx-37
an old-model SoroSuub landspeeder. (EGV)

TX-3
Void-Spider Landspeeder (SW)

TX-421
see TK-421; the ID number of the stormtrooper, as listed in the script to *Star Wars*. (SW)

TX-567
this Imperial stormtrooper was assigned to guard the Tol Ado Deathblock during the Galactic Civil War. (JH)

TX-65
this X-Wing-based training starship accommodated a trainee and an instructor. It was wider than a standard X-Wing, but allowed the trainee to obtain valuable experience in piloting a starfighter. (SOL)

TX-840
this Imperial stormtrooper was assigned to guard the prison facility on Tol Ado during the Galactic Civil War. (JH)

Tyberius Institute of Xenobiology
this university contained a distinguished xenobiology department and faculty. (COG)

Tybrene
this is a model of grenade launching mechanism, popularized by it use in the Viper launcher. (CFG)

Tychin
this smuggler was based out of Nal Hutta. (SWJ14)

Tydirium
an Imperial Lambda-class shuttle stolen by Crix Madine and used by his ground assault team during the Battle of Endor. The assault team used an older, stolen security code to gain access to the moon's sruface. (ROTJ)

TYE Fighter
see TIE-Wing (PP)

TYE-Wing
this Ugly, also known as the DIE-Wing because of its poor performance, consists of a TIE Fighter's cockpit mounted on the engine pods of a Y-Wing. It is rare to find one, since it suffered from incredibly poor handling - which it inherited from the construction required to

mount the cockpit to the engines - and had no shields. In certain circles, these Uglies were also known as TYE Fighters or TIE-Y Uglies. (KT, IJ, PP)

Tyed Kant
the only planet in the Kantel System, it is a huge gas giant that supports life among its clouds. The planet's average rotation lasts 26 standard hours, and its year lasts 335 local days. (SN)

Tyed's Valiant
a CR90 Corellian Corvette owner by Gryseium Incorporated. (SN)

Tyerle
this woman was the Alliance agent Tiree's sister. A strong-willed woman with intense family values, she and her husband settled on Questal to escape the pressures of the New Order. Her husband, Rogan, was just as fiery, and when the Empire installed Moff Bandor to rule the planet, he began setting up resistance cells. He was eventually caught by Bandor, which prompted Tyerle to call for Tiree's help. Tiree was also caught by Bandor's hurlothrumbic generator, until a group of Alliance agents was able to rescue both men. (GCQ)

Tyestin, Iskit
this alias was used by Wes Janson to infiltrate the city of Revos, on Storinal, shortly before the *Night Caller* was to rendezvous with the *Hawkbat*. Tyestin was an exiled Imperial Senator from Bakura, who was raising funds to support the Bakuran Loyalist Movement. He was accompanied by three bodyguards: Anen, who was actually Atril Tabanne; Honiten, who was actually Falynn Sandskimmer; and Voort saBinring. The alias was, in fact, based on a real person. The real Tyestin was indeed a supporter of the New Order, but died when his shuttle was destroyed while he fled the New Republic forces on Bakura. His death had not been logged on the Imperial data network yet. (WS)

Tyew Fordrod
this Polosich was a passenger on the *Kuari Princess* when it was hijacked by the Riders of the Maelstrom. (RM)

TYI Flex-Armor
this form of personal armor was manufactured by Drolan Plasteel some 4,000 years before the Battle of Yavin, and was made from steel-reinforced plastics which allowed it to be slightly flexible yet able to withstand blaster fire and small projectiles. (TOJC)

Tyia
a philosophy brought to the planet Revyia some 30 years before the Battle of Yavin by a trader. The Tyia holds a strong regard for life and peace, which struck a chord with the Revwien race. It has been described as an alterate method of coming to know The Force, as the Tyia teaches that introspective reflection is the way to learn the true way of the universe. Students learn to control their own personal Force (known as the Tyia) through meditation and ceremony. (RPG, GG12)

Tyionsis Cex
this Srrors'tok bounty hunter served High Inquisitor Tremayne during the height of the Galactic Civil War. Originally a native of Sellasas, Cex watched as the Alliance wiped out a village of his people in an effort to destroy the Imperial garrison on the planet. Cex was rescued by Amara Jedselk, who eventually gave him the name of Tyionsis Cex. Amara's father offered Cex the chance to serve the Empire and strike back at the Alliance, and Cex readily agreed. He became an Imperial bounty hunter, and faithfully served the commands of Jedselk and Tremayne. (GG10)

Tykannin Turbines
manufacturers of power converters and repulsorlift systems. (EGV, GMK)

Tyl the Deplorable
this ancient Trunsk was known to have been a military genius, and was the first leader to conquer the entire planet of Trunska. Tyl then turned his army into a police force, and suddenly discovered that the funds which were going into the planetary wars waged by the Trunsks were quite substantial. Tyl began saving them, and eventually developed plans to foster the creation of new technologies. (SWJ13)

Tylerin Embankment
located on the eastern seas of the planet Archais, this headlands was the site of a heated battle between Alliance forces, Imperial forces, and the Assassin's Guild. It was during this battle that Mosara Thiirn defected from Alliance service, turning herself over to Lieutenant Covell. (AIR)

Tym
one of the Corellian orhpans rescued from Ylesia by Han Solo and Chewbacca, he was a young boy. (RD)

Tyma Canyon
this rocky canyon, located on the planet Redcap, is the site of the world's only landing fields. (SWAJ)

Tymmo
the alias used by Dack to hide out on Umgul from the romantic pursuits of Duchess Mistal of Dargul. (JS, JASB)

Tymp
this nocturnal omnivore was native to the planet Serat. Originally thought to be found only in the forests of the planet, tymps have

adapted themselves to living in urban areas, scavenging food from any source they could locate. Tymps were especially fond of eating roti, and often destroyed the storehouses of the grain maintained by the native Seratians. Native populations of tymps continue to grow however, because the Seratians hunt their only known predator, the symer, in order to obtain their organs and appendages for use in charms and potions. Thus, the tymp population exploded, placing a great strain on the supplies of roti. (COG)

Tympanic
this humanoid female was a mercenary employed by Moff Bandor and placed into the Game Chambers of Questal. She was there as one of the chambers' denizens, ambushing hapless prisoners forced into the chambers. She wore one of the special helmets used to block out the waves of the hurlothrumbic generator. She tries to win the confidence of the prisoners forced into the chamber, then kills them when they are most helpless. (GCQ)

Tympanic Pulser
a form of drum used by the Ruurians, they are worn on the body, freeing one set of arms to play additional instruments. (HSL)

Tynan Ryln Mei
this Togorian was one of the few females who ever permanently left her homeworld to travel the galaxy. Tynan also served the Alliance as a field agent within the Intelligence division, and was the leader of Eclipse Team's Storm Squadron shortly before the Battle of Hothy. She was rescued from an operation gone sour by Dutra Zeneta. (SWJ10, AIR)

Tyne, Vost
this Imperial Navy Admiral retired from active duty shortly before the Battle of Yavin, having commanded a Star Destroyer for the Emperor. Tyne was also a student of the Dark Side of the Force under Darth Vader himself, and many believe it was Vader who talked Tyne into retiring. After retiring, Tyne returned to serve the Empire when he killed Arviz Linden, the director of the hyperbaride plant on Marca, and took control himself. Tyne reported directly to Aaz'del Hutrick during this time, and increased the plant's production immensely. Using the Dark Side of the Force, Tyne discovered that the Sertim sisters had decided to assist the Alliance, and had made contact with a team which had crash-landed on Marca. He laid a trap for them, capturing Darci Sertim and using her as a hostage while placing Marci in prison. The sisters were rescued by the Alliance team shortly before the hyperbaride plant exploded. It was unknown whether or not Tyne survived the explosion. (POM)

Tyne's Hokey
this small town was the location of the Doodnik Cafe. (DCAR)

Tynial
this male Devaronian worked as an infochant on Brentaal. He was sympathetic to the Alliance, and worked as a waiter at the Pathlines Tapcafe in order to better obtain information. He was arrested by Imperial forces shortly after the crew of the Far Orbit as discovered to be looking for him. *Note that* The Far Orbit Project *also refers to this Devaronian as "Tynian."* (FOP)

Tynna
this aquatic planet was the primary planet in the Tynnani System and was the homeworld to the Tynnan race. The waters of the planet were quite frigid, forcing many native species to develop layers of blubber or fat to maintain their warmth. The planet was overtaken by the Yuuzhan Vong during the Battle of Tynna. (HSR, AE, JE)

Tynnan
a seal-like humanoid alien native to Tynna, the Tynnans have sleek pelts and thick, tapering tails. Their hands and feet are webbed, allowing them full motion in or out of the water. Their pointed ears lay close against their skulls, and their long, moist snouts are filled with protruding buckteeth. Like most other creatures found on Tynna, the Tynnans' bodies maintained a layer of blubber to help maintain their body temperature. As a race, the Tynnans were quite wealthy, but individuals were required to pay their dues to a state-run government that provided the necessities free of charge. Those Tynnans who desired to work for a living took on professions as artists or scientists. They were curious about the galaxy at large, and many Tynnans traveled the stars in search of new locations. As a people, Tynnans tend to be frivolous, but they are also known to be pragmatic planners. (HSR, AE)

Type A Pulse-wave Rifle
this large, pulse-wave weapon was produced by Greff-Timms Industrial some four millennia before the Galactic Civil War. (TOJC)

Type I Light Duty Station
designed and manufactured by Rendili StarDrive, this small space station platform was designed for primarily civilian use. It measured 250 meters across, and was manned by a crew of 200 officers and 18 gunners. The platform facility had room to accommodate 100 passengers, and could carry 50 metric tons of cargo and six months of consumables. (HAS)

Type IV
this starship restraining net was produced by SoroSuub during the height of the New Order. It was basically a modified and updated conner net, capable of being deployed in space or atmosphere as well as on the ground. (PP)

Type 5 Mine
developed and manufactured by Imperial Munitions, this 5-meter-long defense drone was a stationary mine with active and passive sensor systems. It was armed with a single laser cannon and a concussion missile launcher. It fired on a target after it detected the target was not broadcasting on a pre-defined transponder signal. (FOP)

Type 7 Hyperdrive
this model of Haor Chall hyperdrive core was developed for use on the *Silver*-class starship. They were often referred to as *Silver*-class engines. (RP)

Type-II Orbital Repair Yard
developed and manufactured by Kuat Drive Yards, this huge grid-like space station was created to provide the Empire with a facility to build and repair the huge starships of the Imperial Navy. The Type-II yard had a cubic arrangement which was heavily armed and shielded but otherwise unarmed. The Type-II yard measured 1,200 meters across, and had nine tractor beam projectors which allowed it to maneuver disabled ships into berths. Each yard had a crew of 4,114, with room for 200 troops to disembark during repairs. Type_ii yards also were equipped with a Class-4 hyperdrive system, which allowed the yard to make small jumps in order to ensure geosynchronous orbit and evade an attacking fleet, although the jump had to be well-orchestrated or the station could be severely damaged. (CTD)

Type-12A
this was a Locris Syndicates rocket dart produced for use with the RDP-12 rocket launcher. (GG10)

Type-12B
this was a Locris Syndicates gas capsule produced for use with the RDP-12 rocket launcher. (GG10)

Typhon
a Ripoblus shuttle group dispatched by the Ripoblus government to intercept the refugees on the *Glas* during the Sepan Civil War. (TIE)

Typhoon-2
this was the name given to Urukabb's compact, submersible exploration submarine. It measured ten meters in length, and could transport a pilot and up to four passengers with ease. (WSV)

Typia
this New Republic Senator was one of the primary supporters of the Daysong Party. (POT)

Tyrann
the supreme master of the Serpent Masters, Tyrann considered himself a humble host as well as the arbitrator of life and death on his world. His warriors held sway over a workforce of slaves that maintained the drilling and water extraction equipment that supplied them with whatever moisture could be taken from the planet's mantle. Tyrann controlled the serpents with a special transmitter hidden in an amulet he wore around his neck. He was overthrown by Luke Skywalker and Tanith Shire after Luke discovered the amulet's powers. Shortly thereafter, R2-D2 discovered how to duplicate the control codes. In a battle with Luke, Tyrann lost the medallion and leapt to recover it. However, he misjudged his leap, and fell to his death. (CSW)

Tyrannic
this Imperial Star Destroyer, under the command of Captain Nalgol, was one of only thirteen that remained under Imperial control ten years after the death of Grand Admiral Thrawn. It was assigned to lead the task force, comprised also of the *Ironhand* and the *Obliterator*, to travel under cloaking devices to Bothawui and hide among the comets that were passing through the system during the height of the Caamas Incident. From this position, they were to await the destruction of Drev'starn's shield generator before beginning their attack. The ships would fire from their hidden position, with the intent of drawing the multitude of New Republic warships gathered there into an all-out civil war. However, Carib Devist noticed that there were several small prove ships that moved into and out of sight when they passed near the comets, and was able to alert the Republic of their presence. Once the battle was joined, Han Solo managed to get many of the Bothan clans to supply warships from their personal fleets. The three Star Destroyers were forced to retreat to Bastion or be slowly picked apart by the New Republic. Captain Nalgol gave the order to retreat, ending the blockade and bringing to a close the Caamas Incident. (SOP, VOF)

Tyrant
this Imperial-class Star Destroyer saw duty during the Galactic Civil War, most notably during the Battle of Hoth. It was assigned to the Death Squadron, under Admiral Ozzel. (CCG3)

Tyrant's Bane
this New Republic assault frigate participated in the Battle of Bilbringi against Grand Admiral Thrawn's forces. (IR)

Tyrellian Ale
a brew favored by the inhabitants of the planet Yelsain. (GG6)

Tyrena
this is a port city located on Corellia. (TPS)

Tyrian
manufacturers of racing engine air dams and scoops. (IG1)

Tyric
this man was the Alliance's primary contact with the underground resistance on the planet Garrthinius. Tyric was also an undercover Imperial Intelligence agent, but revealed himself during a mission to take out the Imperial garrison. (TBSB)

Tyrimm Wyln
this Togorian female married Mlatar Thon Gra shortly after Mlatar earned the rank of master weaponsmith. After selling off her portion of a herd of bist she had raised with her sister, Tyrimm set out to explore the galaxy. Unfortunately for the newlyweds, Tyrimm was killed on Zulira when she was caught in the crossfire of a shootout between Imperial forces and an Alliance cell. (AIR))

Tyrius System
the star system which contains the planet Rodia. (SCRE)

Tyrix
this man was a Commander in the Imperial armed forces, serving on Vryssa under General Xarran during the early years of the New Republic. He was shot and killed by Boba Fett when the bounty hunter came to recover Rivo Xarran. Gaege Xarran tried to kill Fett with Chemtrox gas, but the bounty hunter's environmental systems protected him. When Tyrix went to verify Fett's death, Fett shot him with his blaster rifle. (TFNR)

Tyrn Jiton
this male Devaronian worked as a bounty hunter in the Borderlands Regions during the early years of the New Republic. He traveled in a Firespray-class transport, and was known to sell his captives into slavery if the profits were better. (WBC)

Tyrson, Saz
this former Imperial Commander took the forces under his command and defected from the Empire after the Battle of Endor. He used his military prowess and the fleet he stole to take control of more than twenty star systems, carving himself a nice little empire. Many believed that Tyrson was behind the poisoning of Natja the Hutt, but his was later proven innocent. (POC)

Tyshapahl
the natives of this planet staged a peaceful demonstration against the New Order and their Sector Moff. The Moff sent his ships to hover over the protestors and disperse it. When the demonstrators failed to disband, he ordered the ships to leave quickly, burning the protestors in their exhaust wake. (RD)

Tytun
this gas giant is the fifth planet in the Gacerian System. It has eight moons. (PG2)

Tyu
this crimelord operated from a base on Kazlin 5. (SWJ10)

Tyus Cluster
Kinnin Vo-Shay and his ship, the *Ashanda Ray,* were to have disappeared in the area of the galaxy, some fifty years before the Battle of Endor. (TFNR)

Tyyre, Valantya
this woman was a small-time, local holovid star who threw extravagant parties and mingled with all sorts of wealthy and famous beings. She also operated a temporary safehouse for the Alliance. Known as 'Vala's Place,' Valantya used her apartment in the StarTower Residences as a place to hold Allaince agents until they could be moved to the Brila residence at 16AA889 Starfield Road. She didn't use the nickname Vala as a rule, but agents who needed her help were instructed to ask for Vala and use the passphrase, "The droid sent me." (HAS)

Tzarib
a planet. (CSWEA)

Tzenkens
an Alliance Fleet Admiral, Tzenkens was placed in charge of the Tierfon fleet following the Alliance's losses in the Tocan System. (RASB)

Tzizvvt
this male Brizzit was hiding from Imperial authorities on Tatooine prior to the Battle of Yavin. He was in Mos Eisley, trying to secure passage deeper into the Outer Rim Territories, when Luke Skywalker and Ben Kenobi approached Han Solo for passage to Alderaan. (CCG2)

T1-B
this was the designation of Yutrane-Tackata's hovertank. It was used by the Alliance during the early stages of the Galactic Civil War. It was designed to be a swift-moving anti-infantry and anti-aircraft weapons platform. (FC)

T2/5/Zero
this galactic quadrant contains the planet Phelarion. (CSWEA)

T3 Web Comber
this outdated device was used to analyze computer networks. (IWE1)

T3-B
this was the designation of Yutrane-Tackata's heavy attack tank. It was used by the Alliance during the early stages of the Galactic Civil War, but was considered slow and heavy. Thus, it was used during surface-to-surface engagements. The T3-B was armed with missile launchers and heavy blasters. (FC)

T33-A
this was one of the two Alliance encryption codes used to protect communications with the Condor drop point facility. (SWJ14)

T358723Q9930
this was the document number of a report by the Alliance's military, comparing the performance of standard Imperial and Alliance starfighters. (XW)

T5
this was the model number of a force pike produced by Merr-Sonn. (AIR)

T5-G3
this protocol droid was modified by Imperial scientists for use as an espionage droid. However, a quirk in its programming surfaced in its logic dispenser that resulted in T5-G3 shutting down every six to eight months before its systems reboot. The droid was inserted into the New Republic's droid pool as a labor management droid, in hopes that it could provide information on the Republic's military actions. (WBC)

T65-AFP
a new form of starship fuel pump introduced for use on X-Wings two years after the Battle of Endor. (XWN)

* U *

U-E
a yellow, E-series droid C-3PO and R2-D2 encounter on Kalarba. He, along with his pals 2-E and Q-E, used to run the nursery in their town. However, they were sidetracked by Mister Vuldo and retrained to build illegal blasters. U-E was destroyed by Vuldo when he resisted the orders to build the blasters. (DRO)

U-THR
known to his owner, Thune, as Uthre, this bulky droid was a variant on the 3PO line of protocol droids. U-THR served aboard Thune's light freighter, the *Faceted*, as a co-pilot and companion. It was discovered that U-THR had once been owned by Deckland Carper. After Thune killed Carper in order to collect the bounty on his head, U-THR found himself in Thune's possession. She considered the droid nothing more than a tool, which made U-THR question any loyalty he might have felt to her. U-THR was something of a fussbudget and a perfectionist, and disliked it when Thune changed plans without notifying him. Thune liked the droid because of its immense data storage capability, something which allowed her to have almost instant access to a wealth of information. After Thune captured Kaj Nedmak, U-THR found that Kaj actually liked the droid, not just the fact that it was useful. When Thune stabbed Kaj in the heart with a knife, U-THR realized that it could no longer serve Thune. When Thune wasn't looking, U-THR gave Kaj a blaster with which to stun Thune, then helped pilot the *Faceted* in order to rescue Celia Durasha and Treytis Prash. After they turned in Thune to the authorities, U-THR agreed to join Kaj and Celia as a "free-trader," a description the droid preferred to "smuggler." (SWJ14)

U-3PO
this silver-plating protocol droid served the Royal House of Alderaan for many years. U-3PO was with Leia Organa on the *Tantive IV* when it was attacked by the *Devastator*. U-3PO was captured, and reprogrammed by the Empire for espionage purposes. (CCG2)

U-33
an old, out-dated, orbital loadlifter with a four-stage primary thrust sequence. Han Solo's training officer used one to help his cadets gain emergency landing experience at the Academy. (HSL)

U'Dray
this planet was the site of a rare Alliance victory against the Scimitar Assault Wing. The battle left the Scimitars, known also as the White Death, severely short on ships and pilots. (ISB)

Uba I
this world, the first in the Uba System, was ravaged by radioactive firestorms after the Old Republic attempted to curb the technological advance ofd the Ubese people. The Republic's pre-emptive attack actually detonated Ubese weapons stores on several worlds, including Uba I. The planet was wiped clean of any atmosphere it once had. (SESB)

Uba II
this world, the first in the Uba System, was ravaged by radioactive firestorms after the Old Republic attempted to curb the technological advance ofd the Ubese people. The Republic's pre-emptive attack actually detonated Ubese weapons stores on several worlds, including Uba iI. The planet was wiped clean of any atmosphere it once had. (SESB)

Uba III
this world, the first in the Uba System, was ravaged by radioactive firestorms after the Old Republic attempted to curb the technological advance ofd the Ubese people. The Republic's pre-emptive attack actually detonated Ubese weapons stores on several worlds, including Uba III. The resulting explosions were so great that they cracked the planet's crust, and gravity eventually ripped the planet apart. The orbital debris eventually formed an asteroid ring between Uba II and Uba IV. (SESB)

Uba IV
this world, the first in the Uba System, was ravaged by radioactive firestorms after the Old Republic attempted to curb the technological advance ofd the Ubese people. The Republic's pre-emptive attack actually detonated Ubese weapons stores on several worlds, including Uba IV. Unlike the rest of the system, however, Uba IV maintained an ability to support life, and the surviving Ubese people migrated to the planet. (SESB)

Uba V
this world, the first in the Uba System, was ravaged by radioactive firestorms after the Old Republic attempted to curb the technological advance ofd the Ubese people. The Republic's pre-emptive attack actually detonated Ubese weapons stores on several worlds, including Uba V. The planet was wiped clean of any atmosphere it once had. (SESB)

Ubasameir
this alien race has an inborn fondness for children of any race. (RM)

Ubertica
this planet, the primary world in the Ubertica star system, was located near the Uba System. It was populated by those Ubese who fled the destruction in their home system. Many of the planet's urban areas were destroyed during the New Order by the forces of the True Ubese led by Savax, who sought to wipe out the *yrak pootzck* Ubese living on Ubertica. The attack was halted when an Imperial fleet wiped out Savax's forces. (SESB)

Ubese
a humanoid aliens whose language has a metallic soundthe Ubese people are native to the Uba System. Millennia before the Battle of Yavin, the Ubese were a relatively isolated race with a highly-sophisticated culture. When the Uba System was discovered by the Old Republic, traders began bringing high-tech devices to the Ubese. They hoarded technology and learned to reverse-engineer much of it, developing their own forms of higher technology. The desire to obtain more technology began to splinter Ubese society, and their drive to have better technology split them even further. Delegates of the Old Republic soon discovered that the Ubese were producing technologies which had been outlawed by the Republic, and realized that much of it was military materiel designed for large-scale devastation. In an effort to curb the Ubese advancement, the Old Republic launched a pre-emptive strike to bring a halt to the production. Unfortunately, the Republic's attack exploded Ubese weapons stores on every world in the system, destroying Uba III outright and wreaking radioactive devastation on Uba I, Uba II, and Uba V. Only Uba IV remained marginally viable, and many Ubese were forced to survive there. The semi-toxic atmosphere forced them to wear specialized filtration masks, and altered their physiology in many ways. Those Ubese who survived and lived on Uba IV became known as the "true Ubese." Those that chose not to live on Uba IV migrated to the Ubertica System. These Ubese were shunned by their brethren on Uba IV as being too soft to be "true Ubese," and became known as the *yrak pootzck*, a term which indicated their impure parentage and cowardly ways. (ROTJ, SESB, AE)

Ubiqtorate
an Imperial Intelligence division responsible for overseeing all activities of Intelligence. (HTTE, ISB)

Ubote
an Alliance Corvette destroyed in the Javin Sector following the Battle of Hoth. (TIE)

Ubrickkian Industries
this large manufacturing company makes repulsorlift vehicles of all sizes, from the 9000-Z001 landspeeder to huge, luxury sail barges. It also has several military designs that gained Imperial notice, such as the Floating Fortress. (SW, SWSB, EGV)

Ubrikkian Transports
this corporation was one of the original non-voting contributing sponsors of the Corporate Sector Authority. Ubrikkian Transports was awarded the chassis design contract for the Empire’s Imperial-class repulsortank. (CSA, SWJ9)

Ubrikkian Yards
the shipyards where Ubrikkian manufactures its repulsorlift vehicles. (GG7)

Ucce
an Imperial Lady still holding onto dreams of the rebirth of the Empire. She was working under Hethrir to try and establish the Empire Reborn, supprting Hethrir by purchasing slaves from the Firrerreo. Like many of her kind, Ucce had managed to stockpile a large amount of credits following the downfall of the Empire, and still maintained a decent income despite the New Republic's plans to cut her off. She eventually purchased Lusa and Iyon's wyrwulf child. (CS)

Uday
this Imperial Colonel served Moff Disra as a member of the Intelligence agency. It was Uday who discovered that the recording of an alien ship provided to the Empire by Carib Devist was actually a compilation of two records. The recording had originally been doctored together by Han Solo, in an effort to discover the location of Bastion. (VOF)

Udine, Willa
this woman served as the Captain of the *Bravado III*, patrolling the Kathol Republic shortly after the Battle of Endor. When her ship was damaged after being attacked , the closest ship to her position was the *FarStar*, which she believed to be the *Lance of Endor*. She believed that the New Republic was a brutal and imperialsitic regime, because of the attacks from the *Lance of Endor*, and refused their help but kept talking until more ships from the Katho Republic could arrive and provide assitance. (KO)

Udine System
an asteroid-filled system located near Keller's Void. (SWAJ)

Udo Broxin
this Herglic was one of the first patrons of Ace Entertainment Corporation, and was also one of its most loyal. He always ran up a huge bar tab, but Gandin T'Noull let him slide because Udo's upbeat and sarcastic nature provided "free" entertainment to the other patrons. (WSV)

Ufflor
this was a position of political power among the Ugnaughts, with each ufflor serving on the Terend Council. (GG2)

Ugarte
this money-hungry Ugnaught was a native of Cloud City, and was one of the multitude of information gatherers working on the outpost during the Galactic Civil War. (GG2)

Ugbuz
Ugbuz was the alpha male of the Gamorrean Gakfedd tribe on Pzob, until the *Eye of Palpatine* picked him up. He then became indoctrinated as a stormtrooper squad leader. (COJ)

Ughok Snorg
this Gamorrean was a slave owned by Valis Lorn. He was used as an enforcer, and placed in charge of maintained the political and economic stability of the Ranis quarter of Andasala. (GG11)

Ugloste
this Ugnaught, a former slave and the leader of the multitude of Ugnaughts who lived and worked on Cloud City, discovered how to use the carbon-freezing technique on humans. He worked with Imperial forces, with E-3PO acting as an intermediary, to make the modification. This allowed Darth Vader to freeze Han Solo, and then freeze Luke Skywalker. (CCG5)

Ugly
generic name given to any of the pieced-together fighters that are built by low-life techs in the Corellian Sector. Uglies are built from starship parts scavenged from any and all sources, and are built for firepower more than maneuverability. (AC)

Ugmush
this female Gamorrean was the owner and captain of the *Zicreex*. She dyed what little hair she had a bright pink color, and wore up to fifteen morrts attached to her flesh to indicate her endurance and strength. To accentuate her appearance, Captain Ugmush wore garish eyepaint and several diamond-studded nose-rings. In order to communicate with the galaxy around her, Captain Ugmush wore a transliterator around her neck. She preferred to have the translator speak Basic in the voice of Amber Jevanche, giving Ugmush a pleasing voice. (POT, SWJ14)

Ugnaught
a race of small, piglike creatures known for their mechanical abilities, the ugnaughts are native to the planet Gentes. There, the ugnaughts grew to become strong, efficient creatures, able to withstand a great deal of discomfort. However, the planet's hostile environment forces them to move elsewhere. Many tribes of ugnaughts were also stolen and sold or leased as slaves. One of the nearest planets to Gentes is Bespin, where they have become an integral part of the society on Cloud City. Ecclessis Figg purchased three tribes of ugnaughts and gave them the daunting task of building Cloud City. If they could do this, Figg agreed to give them their freedom and a place to live in the floating city. Of course, the ugnaughts agreed, and they worked extra hard to make Cloud City a wonderful place to live. They chose for themselves a series of lower city levels, creating burrows and tunnels to mimic the environs of their homeworld. The ugnaughts are great storytellers, and much of their history is collected and passed on in long tales.
When the Empire took control of the station, the ugnaughts were left behind. They resented the Imperial presence on the station, and began rebelling against it. They caused all sorts of damage, and even tried to incapacitate Lobot so that the Empire couldn't use him to interface with the city's central computer. As a last resort, the ugnaughts began planting bombs around the outpost, and planned to set them off when Lando returned to the city and repaired Lobot. Together, they disarmed the bombs and forced the Imperials off the outpost. The ugnaughts were once again returned to the free status they desired. *The chief Ugnaught was portrayed by Jack Purvis in* Star Wars: The Empire Strikes Back. (ESB, JS, WEG, ISU, EGC)

Ugor
a race of intelligent, single-celled creatures who came from a splendid world of incredible natural resources found in the Paradise System. The short-sighted Ugors quickly consumed all that the planet could offer, and they turned the planet into a toxic garbage dump. The Ugors, rathering than perishing the garbage they had created, adapted to life in the pollution. They moved off the planet, and began taking apart the planet in their home system in an effort to obtain more and more natural resources. They move about by exuding a series of pseudopods from their bodies, or by encapsulating themselves in special environment suits. Each of the pseudopods has a specific task - communication, movement, et cetera. The brain of the Ugor is located in the center of their body, and is made up of a huge number of molecular structures similar to brain cells in most humanoids. While limited in their abilities, the molecules have a faster access time than normal brain cells. Also, since each molecule has a specific function, Ugor brains are also quite adaptable. They seem to worship garbage and junk, and have gone so far as to persuade the Empire to allow them first access to all Imperial garbage. They consider other scavengers, such as the Squibs, to be business rivals that need to be eliminated. The Ugors tried to stop the Squibs from procuring a gravity-well projector during the Galactic Civil War, a device which the Squibs had plannde to loan to the Alliance for use in dragging the *Elusive* out of hyperspace. (GG4, SH)

Ugor Battle Wagon
this huge, doughnut-shaped warship was equipped with outdated autoblasters, pseudosonic beamers, and G-type rotolasers. While these weapons aren;t very powerful in small numbers, the Ugors placed a multitude of them on each battle wagon. The combined firepower was impressive. The Ugors developed the battle wagon to attack and destroy Squib ships which jumped Ugor claims to salvage. (SH)

Ugor Salvage Company
this small waste-recovery corporation was founded by the Ugors, and was responsible for the manufacture of the *Black Hole*-class salvage dreadnaught. Like all such operations, they are loyal to the Holy Ugor Taxation Collection Agency. (GG4, SH)

Ugorian Spore-gruel
this is the preferred alcoholic beverage of the Ugor race. (SH)

Uhl Doaba'I
the name of this establishment means "peaceful place" in the Socorran tongue. It was considered the last vestige of civilization found within the city of Vakeyya before a traveler entered the open desert. The building which housed the *Uhl Doaba'I* was rumored to be over 2,000 years old, and it had been maintained by the Ibhaan'I shamen for many generations. A small group of shamen ran the establishment, and would put together an osma bag for a traveler who gave them a small donation of credits or food. (BSS)

Uhl Eharl Khoehng
this great, Old Corellian tragedy is generally regarded as one of the greatest in all the galaxy. It was first performed some 500 years before the Battle of Yavin. The title comes from the Old Corellian term, khoehng, which means king. The word eharl is a Socorran mythological term which refers to an elf or trickster. Thus, the translation of the title into Basic yields “The Trickster King.” The story of the play begins with the death of a king and his handsome young son. It opens on a distant world, where the son must take the throne once occupied by his father. The son – known as the Edjian-Prince – decides to expand his father’s holdings and orders much of the surrouding forest cut down. When the woodsmen fail to return, and no trees are felled, the Prince’s subjects begin to whisper of uhl eharl khoehng, and the Edjian-Prince begins trying to contact him. He sends messengers into the forest with invitations, but none of them ever return. The people begin to rebel against the Edjian-Prince’s follies, until he orders his soldiers to drive them all into the forest. No one, not the subjects or the soldiers, ever returns. The Edjian-Prince is left with just his aging hunt servant, and the prince then sends the old man into the forest, in a last-ditch effort to locate the trickster king. When the old man also fails to return, the Prince barricades himself within his castle walls, but uhl eharl khoehng was too smart for that. The trickster invaded the Prince’s dreams and bade him to come into the forest, promising safe passage and a discussion of peace. The Prince awoke and travelled into the forest, hoping to restore his kingdom. However, uhl eharl khoehng tricked him, and although he was never hungry or thirsty, the Prince was forced to travel through an unending labyrinth of trees during a ten-year search for the trickster king. At one point, the spirit of the huntsman appeared to the Prince and told him that the trickster king had turned all the people of the kingdom into trees, unable to move or speak. The Prince was led to the edge of the forest, where he encountered the Eharl Khoehng for himself. The Prince was given a choice – to worship the Eharl Khoehng and have his kingdom returned, or die. The Edjian-Prince went mad, running back into the forest and setting fire to the trees, claiming that the burned-out trees and blackened soil were “...the only kingdom I deserve to rule, and the only kingdom that the Eharl Khoehng can claim.” He then submitted himself to the Eharl Khoehng and mutters the famous last line, “Long ... live ... the king.” (SWJ8)

Uhltenden
this planet is surrounded by a ring of debris from a multitude of starships. It has a toxic atmopshere, and has no natural life. (SLS)

Uhu
an Corvette group destroyed by the Empire during the Galactic Civil War. (TIE)

Uhur'qah
this city was the industrial capital of the planet Af'El. (CRO)

Uhuru
an Imperial freighter disabled by Keyan Farlander near Orron III. (XW)

Ujin Voli
this Gotal crimelord formed the Antar Band and began preying upon the ships which followed the Sisar Run during the Galactic Civil War. Voli and his Band were one of the largest rivals to the Nalroni Sprax and his Black Sun operatives, after a proposed deal between them fell through. Since then, Voli has surrounded himself with the most vicious of associates, in an effort to keep Sprax at bay while hounding his every move. Voli's right eye was badly injured during a run-in with Black Sun agents, and was useless for seeing. He and his lackeys once captured Kalend Thora, shortly after she recovered the only copy of the Barani List from Limna Yith. He held her in his stronghold, deep inside Temptation Canyon on Sriluur, until she was rescued by mercenaries sent by Mal Biron. Ujin Voli fled to Yen-2 in an effort to recover the decryption sequence and unlock the List. However, the mercenaries followed him to Yen-2 and recovered the List before Voli could decipher it. Voli himself was shot down and killed by Guri, who had come to Yen-2 to recover Mal Biron's mercenaries. (SSR)

Ukanis
this is either a planet or a tribe of humans. (TT)

Ukass
this man was an Imperial Governor during the early years of the New Republic. (GG11)

Ukert
this Ugnaught smuggler maintained a small criminal empire on the planet Kothlis. He was a rival of Maxeena Sov'lya, although they often performed work for each other. Ukert also owned the Reclamations Services, Incorporated smelting operation on Kothlis. (PSG)

Ukian
the race native to the planet Ukio, they have a strong fear of the unknown. Rumors tend to get them overly excited. They are a species of hairless humanoids, with green skin and thin, red eyes. They appear to have been assembled incorrectly, being gangly and awkard when they move about. Despite their appearance, the Ukians are very strong. They are known for their skills in agriulture. (TLC, LCSB)

Ukian Farming Bureau
this body, formed as part of the Ukian government, oversaw all the farming activities performed on the planet Ukio. (AE)

Ukian Overliege
this Ukian is the leader of the planet Ukio. Each Overliege serves a term of ten years, and the most productive Ukian of each period is offered the position to be the next Overliege. (LCSB)

Ukio
a major agricultural center for the New Republic, Ukio is the primary planet in the Ukian system It was attacked by Grand Admiral

Thrawn and forced to surrender before being recaptured by the New Republic. It was attacked by the Star Destroyers *Chimaera* and *Stormhawk* just prior to Thrawn's attack on Coruscant. A large planet, Ukio has a mild climate and minimal seasonal changes. In centuries past, the planet was covered with lush plains, but modern farming techniques have turned it into a well-managed gridwork of fields and fallow. Each of the three major continents on the planet are strictly maintained, and crop rotation procedures are a matter of Ukian law. (TLC, LCSB)

UL.2
Fabritech's starship power modulator. (ISB)

Ulaha Kore
this female Bith was studying the Jedi way on Yavin 4, during the early stages of the Yuuzhan Vong invasion of the galaxy. (JE, BP)

Uland
this Imperial Lieutenant served aboard the Interrogator, under the command of General Parnet. (TFNR)

Ulban Arms
this droid manufacturer produced a series of defense droids, including the Class 1 Defense Unit. (SWJ14)

Ulcane, Meres
this man joined the Imperial Academy at the age of 17, not because he was smart or strong but because of an influential uncle within the military. After barely graduating, he was assigned to a demolitions squad which ordered into battle behind the lines in Alliance territory. He suspected that his commanding officers detested him because he got into the military because of his uncle, and that they were trying to kill him off. Seeing that he needed to get a quick promotion in order to survive in the military, Ulcane locked his entire team in a warehouse owned by the Alliance and destroyed it. Not only did he receive commendations for taking out a strategic enemy site, he was awarded for his bravery in surviving the assault when the rest of his team didn't. Ulcane managed to make several more upward movements within the military, although each promotion was accompanied by strange or unusual circumstances. He became a student of aline cultures during this time, primarily because he was treated as an outsider by his peers. Shortly after the Battle of Endor, Captain Ulcane escaped a mutiny aboard his own ship and fled to the Outer Rim Territories. There, he met another Imperial officer, and together they formed the Kaarenth Dissension. It was their goal to incite all the alien races of the Outer Rim against the fledgling New Republic. When he was discovered by Republic agents on Betha II, Ulcane fled to the Spawn Nebula, where the Kaarenth Dissesion had been hoarding starships for an assault on the New Republic. The agents tracked Ulcane to the nebula, where they discovered the fleet and its supporting space station. The agents managed to destroy the station and much of the fleet, and it was believed that Ulcane died aboard the station. (SWJ8)

Ulda Frav
Qrrl Toq first encountered the Jedi Knights on this planet, some 4,000 years before the Battle of Yavin. (TOJC)

Uldyr
this word came from either the Old Corellian or Socorran dialects, and was used by the nomadic natives of Socorro to denote the rainy season experienced each year on the planet. During the period of *uldyr*, which lasted only two to three weeks, the winter's hard freeze snapped, and large amounts of moisture were quickly evaporated into the atmosphere. This led to torrential downpours, which turned the volcanic-ash deserts into a dangerous series of mudpits. (BSS)

Ulglick
this man, a native of Andasala, claimed to be able to obtain any item a being could desire, with no questions asked. (GG11)

Ulgo
an elderly Dulok living in a cave near the Canyons of Mist on Endor. He had a taste for eating the lanternbirds native to the planet. Known as Ulgo the Magnificent, he was killed when he is accidentally knocked over a cliff by the wing of Warok's glider. Ulgo is dashed on the rocks by a gush of wind before he could splash into the river. (AT)

Ulicx Vinaq
this Devaronian merchant won a huge amount of credits from Imperial Governor Desh during a sakresh match. In retaliation, Desh stashed a crate of Imperial weapons on Vinaq'a ship, then issued a warrant for Vinaq's arrest. Desh claimed that Vinaq had stolen the weapons from his own armory. A 2,000-credit bounty, plus salvage rights to Vinaq's ship, was placed on his head. Vinaq was recognizable because of the multitude of facial piercings he sported. (GG10)

Ulig Abaha Limited
this was a small starship manufacturer based on the Corporate Sector. (CSA, PP)

Ulizra
this was the ancient Nazzari religion, enforced by the government, which had three basic tenets: first, the preservation of the group over the individual; second, the segregation of the Nazzar from the remainder of the galaxy; and third, the elimination of any other form of religion or cult which undermined the beliefs of the *Ulizra*. The number 14 played a large role in the *Ulizra*, as there were 14 unique sects of the religion, all led by a theocratic king. The Great Structure, the basic guidelines of the *Ulizra* religion, had 14 vens, each indicating a different level of religious and academic achievement. (TOJC)

Ullet
this CR90 corvette was sent by the Alliance to assist in the Battle of Bakura. (TBSB)

Ullgusta, Armennion
this artist was labeled an "enemy of the Empire" during the height of the New Order. Ullgusta was known to frequently visit the Swain Import/Export Emporium on Socorro. (BSS)

Ulm-Aaa-Janzikek
this educational Doctor was the author of several treatises one the various uses of persuasive techniques. (CSA)

Uln
this bird was hunted for its tasty flesh, and was often stuffed and roasted. (SWJ12)

Uloitir Sea
this body of water is located about 14 kilometers outside of Corint City, on Pirik. (SWJ10)

Ulqib MacroTronics
this electronics and programming operation is unique in that it doesn't actually produce or manufacture goods. They analyze other company's products and create packages for customizing them. Ulqib was one of the original non-voting contributing sponsors of the Corporate Sector Authority. (CSA)

Ulte, Benoni
this man was considered "Socorro's Ambassador" at the Soco-Jarel Spaceport on Socorro during the Galactic Civil War. Ulte was also the highest-ranking *bronwen* of the Ibhaan'I tribe, which gave him a great deal of respent and control over the indigenous tribes. Benoni spent much of his childhood living in the desert, but emerged near Vakeyya to begin looking for clues about his Corellian ancestry. He was distinguished by his bald pate, and the thick braid of hair which grew from the right side of the back of his head. (BSS)

Ultima
this *Imperial-I* class Star Destroyer was the flagship of the armada dispatched by the Empire after the appearance of the Alderaanian armory ship *Another Chance*, shortly after the Battle of Yavin. Darth Vader had already stationed forces in the Graveyard of Alderaan, as a part of Operation Yavin Kill Two, but they managed to capture a team of Alliance agents instead of Leia Organa and Luke Skywalker. The Alliance managed to escape from the Graveyard with the *Another Chance* before the Imperial ship coudl disable it. (GA)

Ultima-pearl
a rare stone created in the oceans of Calamari. Cilghal used one as the focusing gem in her lightsaber. (L)

Ultimate Instrument of Music
another name for the Mindharp. (LCM)

Ultra-Light Assault Vehicle (ULAV)
these small, unimposing speeders were used by the Empire for a short period early in the New Order, until it was deemed that they weren't instilling fear in their opponents. The Empire decommissioned them, and stored them for later use. The Alliance, in raiding Imperial outposts, confiscated a great number of these ULAVs, and uses them throughout the galaxy. Each ULAV is armed with twin light laser cannons, a concussion grenade launcher, and a single medium blaster cannon. (RASB)

Ulzepi
an Imperial freighter operative during the Galactic Civil War. (TIE)

Um'Tal
known in common circles as the Sky Stone, this wondrously ancient artifact was rumored to be located somewhere on the planet Teh'Jar II. (HR)

Umboo
one of the colony worlds settled in the Roon System, it was the homeworld of the Yomm family. (DCAR)

Umgil, Hoddas
one of Nichos Marr's childhood companions. Together, they searched for Plett's Well, regardles of the warnings about the kretch. (COJ)

Umjing Baab
the Rughja bandleader of Umjing Baab and his Swinging Trio. (RD)

Umjing Baab and his Swinging Trio
this group of Rughja often performed rughja music at the Star Winds aboard the *Queen of Empire* during the years prior to the Battle of Yavin. (RD)

Umgul
a moist, cool world, Umgul is located in the Mid Rim. It is shrouded in dense fog and low-hanging clouds. Gambling is the primary economic force, and Umgul is the home of the Umgullian blob races. Its average day lasts 25 standard hours, and its year encompasses 361 local days. (JS, JASB)

Umgul City
this capital city of the planet Umgul is the site of the blob races. (JS, JASB)

Umgullian blobs
used as racing animals for wagering, they resemble balls of phlegm more than a living creature. There are many different kinds of blobs: domestic pets, racing thoroughbreds, and some with medicinal purposes. Their color and markings vary from one individual to another. (JS)

Umpass-Stay
this huge Klatooinan was one of Jabba the Hutt's palace drummers. Born into slavery on the colony world of Shawti, Umpass-stay had been part of clan Desilijic since birth. He had become a trusted advisor to Shebba Kalshi Desilijic, but once misjudged the intentions of Shebba's nephew, Jabba. Jabba had Shebba executed for his mistrust, and took possession of Umpass-stay. Umpass-stay became a spy for Jabba, helping keep tabs on the comings and goings of the beings in the Hutt's Tatooine palace. Umpass-stay and Ak-Rev were also two of Jabba's most trusted bodyguards, and the Hutt required them to play the drums with each band that came to the palace. Many bands refused, citing that their drum-playing clashed artistically. (RJSE, CCG9, MTSE)

Umron
this Herglic term was used to describe a being who was so stupid, he didn't even know he was an idiot. (PGT)

Umul
this was one of the primary sources of meat hunted by the Bosphs on their homeworld. (SWJ13)

Umwak
a Dulok shaman who detests Ewoks. (ECAR)

Umwaw Moolis
the Ithorian liaison to the New Republic Senate, in the years following the destruction of the Maw Installation. She greeted Leia Organa Solo and her family on Ithor during the herd meet when Drub McKumb located Han and delivered the message of the Children of the Jedi. (COJ)

un'Yala
this term decscribes a Rellarin tribal chief. Each of the *un'Yala* is well over 200 years old, and there is one for each of the 57 Rellarin tribes. They are extremely wise and motivated individuals. (GG12)

Una
a Twi'leki clan on Ryloth. Bib Fortuna was a member of this clan, but was ostracized because of his allegiance to Jabba the Hutt. (KT)

Uncle Dravos
this grumpy old Bothan male worked for Maxeena Sov'lya, managing the day-to-day activities of her secret criminal empire. It was unknown whether he was actually her uncle, or if he simply used the monicker to throw off suspicion. (PSG)

Uncle Gundy
(DCAR)

Und'l
this Buzchub once contracted a group of New Republic agents to help him move cargo from Nigel IV to Lohopa II. Und'l maintained Imperial sympathies, and often worked for them. He was unaware of the Republic agents' affiliation, but then agin he also believed he was moving spice. In fact, the remnants of the Empire were using him to transport lexonite to strategic worlds. Like many space-faring Buzchubs, Und'l wore a translator around his neck, in order to help him converse in Basic. (TSK)

Under Minister
this is the title given to a member of the New Republic who served the Minister of State in some capacity. Each major branch of the New Republic, military or otherwise, had an Under Minister in charge of its operations. (GG8)

Understar
the codename given by the Alliance to the Imperial base located in Fara's Belt. Major Herrit thwarted the attack on the base by planting false information for the Alliance to pick up. (RASB)

Undervector
this band's music was a combination of natural sounds from their homeworld. It was also discovered that their music could be worked out in a mathematical equation to define the output of a quantum vector. They were popular in the years immediately following the Battle of Endor. (XWWP)

Undrarian
this territory of the planet Baralou was controlled by the Krikthasi. (PG1)

Unduine's
this *Kuari Princess* restaurant is famous for serving 16 kinds of ribs. (RM)

Unfyr Warriors
this ancient brotherhood was the main military force of the Ka'hren people. They were known for their use of the *rantok* sword. Many of their gods and their beliefs lived on in the Jydan religion. (AIR)

Uni-Environmental Survival Suit
as the name implies, this multi-purpose suit provided the wearer a high level of protection in a number of planetary environments. It protected the wearer from extremes in heat or cold, humidity or dryness, and also gave a measure of defense against mild radiation levels. (POM)

Unified Factions
this was the governing body of the Kroctari people. It became highly disillusioned with the lack of control exerted on the galaxy by the New Republic, especially during the Caamas Incident, and welcomed the chance to rejoin Moff Disra's Imperial faction. (VOF)

UniFumi
this chemical agent was used to decontaminate an area of possible contagion. It was used in a contained environment, in order maximize the effectiveness of the chemical. UniFumi was developed to eradicate a wide variety of contagions. (BP)

UniFy
this corporation, based on the planet Telos some twelve years before the Battle of Naboo, was discovered to be a front for the work of Offworld Mining, as part of Xanatos' plans to gain personal power. UniFy was charged with restoring the parks and natural lands of the planet. To fund this operation, UniFy developed and sponsored the game Katharsis, which gave it almost complete control over the use of Telos' natural resources. UniFy went so far as to rig the games of Katharsis, always ensuring that at least one of the final three bettors was under their control. This allowed Xanatos to gain a foothold with Offworld, which would move in an mine Telos. Unfortunately for Xanatos, his former master Qui-Gon Jinn intervened and destroyed his plans. Xanatos was killed in battle, and Telos was freed from industrial destruction. (DOR)

UniGuard
this was the corporate simplification Universal Guardians, Incorporated. (WSV)

Unillian
this is the moon of the planet Draenell's Point, located in the Bissillirus System of Trax Sector. (GMK)

Unilliten Industries
this corporation established a scientific research base on the frozen world of Outpost, in the Bissillirus System. It was unknown what, exactly, they were looking for on the planet. (GMK)

Uniqer
this was a city located on Draenell's Point, on the continent of Mee'r. (GMK)

Unis Islands
this chain of islands dotted the oceans of Kaal, and formed the major resort areas of the planet. When Emperor Palpatine died at Endor, a distraught Dark Jedi crashed his ship into the oceans of Kaal. The resulting tidal waves wiped out most of the resorts on the islands, causing the Empire to abandon the planet. (SWAJ)

UniSlice
this ancient security code breaker was produced by Duwani Mechanical Products. Designed for military use, the UniSlice could break through the sophisticated electronic locks used by criminals. (TOJC)

Unisuit
this was a generic term used to describe the one-piece uniforms worn by most factory workers of the Old Republic. (DOR)

Unit Theta
this branch of Scandium Team was known for its high success rate, as well as its high mortality rate. It was under the command of Dutra Zeneta. (SWJ10)

Unit Zed
a Level-One Security Droid C-3PO and R2-D2 meet on Hosk following the evacuation of the spaceport. Unit Zed is a tall, strong droid, and he quickly gains the support of Threepio, Artoo, and a motley collection of leftover droids. Together, they manage to reroute a potential explosion on the station, as well as foil Olag Greck's attempt to steal a load of ash ore. They then pursued Greck across space to Nar Shaddaa, where Unit Zed was wounded by Greck's bodyguard, Xob, before he was destroyed by Forno. *Droids - Rebellion* states that Unit Zed is a fourth-degree security droid. (DRO)

UniTech Diagnostics Systems
this computer manufacturer made a number of devices designed to allow the user to interface with mainframe computers. Many of these devices have systems that reroute normal security systems to allow quick, untraced entry into the system. Imperial forces and many corporate technicians used them in dangerous areas where damaged systems or breaches might cause an entire shutdown if not fixed quickly. The Alliance managed to obtain some of these "patches" and used them to enter Imperial computers. (SWJ10)

United Separatists
one of the many political factions which vied for Leia Organa-Solo's favor during the early years of her tenure as Chief of State of the New Republic. (POT)

UnitedChem/SoroSuub University
an institute of higher learning, UC/SSU maintained an oceanographic institute on Trieron. (PG1)

Uniting Day
this was the name given to the beginning of the process of creating a Sekotan starship. It is during this time that the seed-partners choose their eventual masters. (RP)

Unity, The
this was an ancient term for the Force. (TOJC)

Univamp StarParts
this starship parts and repair facility was located on the eastern side of the primary starport on Betha II. It was owned by a Chadra-Fan named Gwinnec Strov, shortly after the Battle of Bilbringi. He was decidedly anti-Human in his stance, and believed that humans hoarded all the best starship parts for themselves. (SWJ8)

Universal Combat Droid
these automata were designed to be the ultimate fighting machines, capable of bringing to bear an incredible range of firepower. Developed in the Kol Huro System twelve years before the Battle of Naboo, the series failed because the power supplies available to its designers were insufficient to provide the droid with locomotion. The droids had too much weaponry added to their frames to move about. They were well over four meters in height, when laid out on the ground, and were incredibly dumb machines. (RP)

Universal Conscription Bill
this New Republic law was approved during the Yuuzhan Vong invasion of the galaxy, and gave the Republic the ability to augment its armed forces with selective service initiatives. (HT)

Universal Data Exchange
this is the encryption method used throughout the galaxy to code data onto datacards. All of the datapads produced can read the data on UDE datacards. (BTS)

Universal Energy Cage
a holding cell designed by Umak Leth when he was just starting his Imperial service, it uses a continuous energy field to keep most prisoners inside. The energy field also disrupts the normal Force field in the its vicinity, and could be used to contain even the most powerful Jedi Master. The cage itself is a three-meter sphere that floats on a repulsorlift. The prisoner is suspended inside the cage by a secondary repulsorlift. The energy field is maintained by coils of superconducting material coiled around the sphere. A radio key is used to open and lock the cage. (DE1, DESB)

Universal Guardians, Incorporated
this operation, founded by Dunan Par'Ell, provided security services to the highest bidder. (WSV)

Universal Jammer
this is the name given to any device which jams local communications receivers, such as holocams and microphones. Intelligence agents and bounty hunters often use them whenever they know they will be entering a room which has been bugged. After they disable any obvious surveillance devices, they can use the universal jammer to render ineffective any they might have missed. (CE2)

Universal Recharger
this is a type of protable recharging module designed to withstand most harsh environments. It can provide up to twenty hours of power, but requires a twenty-four recharging time itself. (GG8)

University Faculty Medical Center
located on the planet Ralltiir, this hospital was the primary source of health care for those individuals who couldn't afford treatment at the Raltiir Diagnosis Center. (SWJ10)

University of Agamar
this institute of higher learning developed a respected xenoarcheology department during the early years of the New Republic. (DTO)

University of Byblos
a prestigious school based in one of the magnificent city towers of the planet Byblos. (SWAJ)

University of Calamar
see Calamar University (CRO)

University of Garos
this institution of higher learning was located in Ariana, on the planet Garos IV. (DTR)

University of Huvveck
this prestigious school was known for its sentientology department. (PG1)

University of Rudrig
one of the few insititutes for higher learning in the Tion Hegemony, the University of Rudrig began expanding its domain during the early days of the Empire. It sought to place satellite campuses on other Hegemony planets, such as Brigia, in order to help the Hegemony catch up with the rest of the galaxy. (HSL)

University of Sanbra
this school was well-known for *The University of Sanbra Guide to Intelligent Life*, written by Tem Eliss and illegally distributed on computer networks despite COMPNOR's attempts to stop it. (GG12)

University of Sanbra Guide to Intelligent Life, The
this document, compiled by Professor Tem Eliss, was written during the height of the New Order. Eliss attempted to document the various cultures that existed throughout the galaxy, describing their cultural and social motivations and histories. Eliss tried to remain neutral to the state of galactic politics, but the subjugation of alien races quickly became a recurring theme. Too many species had been suborned by Imperial might for him to downplay its effect on their culture. The *Guide* became known to Kem Tija and Bront Autin of COMPNOR, who attempted to capture Eliss and halt publication. Eliss fled from Sanbra, and reportedly joined the Alliance. The *Guide* was never officially published, but was later discovered on student computer networks. COMPNOR was powerless to stop its spread, and the *Guide* was known to be present on over 25,000 nodes on 5,000 worlds. (GG12)

University of Tibrin
an institute of higher learning, this university has a renowned school of anthropology. (SWAJ)

University of Timb
this school, located on the planet V'shar, was dedicated to the study of ancient civilizations. (AIR)

University of Universal Thought
this is the only true school on the planet Karideph, where the Kari engage in extended and highly abstract conversations with the off-worlders who founded the university. The alien scholars that labor there are hoping to prove that any society is a conscious creature created from individual minds. (GG6)

Unknown Pawn Shop
this small business was located on Phyrstal Island, on Abregado-Rae. During the height of the Galactic Civil War, it was owned and operated by Vikas Sleer. (ND)

Unknown Regions, The
originally considered areas of Imperial occupation beyond the universe controlled by the Old Republic, the Unknown Regions contain the vast majority of the known, though unexplored, galaxy. (HTTE, EGP)

Unlimited Horizons, Incorporated
this corporation, based on the planet Kalla, operated the starship *Amanda's Toy II*. (SOL)

Unmasker
this creature was bred by the Yuuzhan Vong for its hunting skils. Specifically, they were bred to locate and destroy ooglith masquers which were being used to hide a being's identity. It appeared to be a vicious ball of teeth and spines. (HT)

Unni Yerudi
this ten-Bilar claqa acheived a level of intelligence unheard of in Bilar history. Yerudi was known as a conman and gambler, and eventually made its way to Cloud City. Once there, Yerudi quickly earned enough credits to purchase several of its own clubs, and became one of the richest beings in the sector. (GG4)

Unnipar System
this was located in the Dentamma Nebula, and was controlled by ArchDuke Monlo, until he lost the ownership rights to the system in a sabacc match with the Teltior conman Ceezva. (AE)

Unquiet Spirit Arises from the Swamp, The
this was one of the most famous Rodian dramas, and had at least 14 acts of 27 or more scenes. It was written by Veerdo Veerone. (HR)

Unrepentant
this Imperial Star Destroyer was believed to be at the Battle of Endor, where is deposited a large number of probe droids to monitor Alliance activity in the wake of the destruction of the second Death Star. The Star Destroyer then jumped to Cannij Barr, where reports from the probe droids were to be directed. (TBSB)

Unser, Cobb
a member of the *FarStar*'s crew, Unser was characterized by his empathy for droids. When he discovered his sister, Corla, among the prisoners at the Q'Maere Research Facility, he was initially happy to be reunited with her. However, as the *FarStar* moved deeper into

the Kathol Rift and tensions between the crew and the prisoners grew strained, Cobb and Corla began agruing over her devotion to Lowen Chase. (KO)

Unser, Corla
this woman was the younger sister of Cobb Unser, and she made a living a free trader in the Kathol Sector of the galaxy. She was courted by Moff Sarne, but Corla was repelled by him. He had her arrested and detained on Q'Maere. At Q'Maere, Corla met and fell in love with Lowen Chase, although they held off on having a serious relationship until they escaped. Their chanc came when the crew of the *FarStar* put in at Q'Maere to restock their food supplies. She was then reunited with her brother, Cobb, and assisted Lowen in generating a prison riot. In the ensuing melee, the prisoners and the crew of the *FarStar* managed to escape from Q'Maere. However, as the *FarStar* moved deeper into the Kathol Rift, tensions between the crew and the prisoners grew strained, and Cobb and Corla began agruing over her devotion to Lowen Chase. When Chase called for a mutiny, Corla supported him by taking control of the Engineering center with the help of Kinakt Losron. (KR)

Unut Poll
this Arconan was the owner of Spaceport Speeders, in Mos Eisley. When he died, his role was taken up by another Arconan who was fleeing from the Empire. This Poll was a refugee fleeing the battles of the Galactic Civil War, in which the Empire murdered his wife and children. A quirky old codger with a heart of gold, the new Poll is also secretly sheltering homeless Arconans, giving them new identities away from Imperial eyes. (GG7, CCG2)

Unwashed
this was the name used by the Anointed People to describe the underclass serfs, which were ruled by the Godlings. (SWCP)

Uogo
this humanoid race was native to the planet Uogo'cor. They were enslaved by the many pirate gangs that took control of the system during the Old Republic, and a good portion of the population was wiped out when the Empire established its presence in Trax Sector. (GMK)

Uogo'cor
this planet, located in the Trax Sector, is the home of a number of outlaw tech stations. It was positioned just off the Trax Tube, and was populated mainly by pirates during its early history. It was the homeworld of the Uogo race, which was enslaved by the many pirate gangs that controlled the system. With the emergence of the Empire and its New Order, the pirates and much of the Uogo population were wiped out. In the native language of the Uogo, the planet is called "the home of the suffering ones." (GMK)

Uopled
this Rodian black marketeer started his career as a bounty hunter, but wasn't terribly successful at it. After working for another black marketeer, Uopled discovered a talent for negotations. After making his fortune dealing in stolen merchandise, he purchased Petabys Station for a pittance. He transformed it into one of the most successful black marketplaces of the New Order. (HAS)

Uoti Corporate
this marketing operation maintained a long-standing rivalry with the Bardrin Group, each trying to outdo the other in the sales of weapons and ship systems in their home sector. (TFNR)

UP-S2
this message droid was owned by Reekeene's Roughnecks. (SWCP)

Uplands
a region of plains on the continent of Thon, on Alderaan. (SWR)

Upper Bal'ta'ran Cluster
this chain of islands was located off the northwest coast of l'Quar'ta, on the planet Guiteica. Most of the bal'ta'ran crystals exported from the planet were mined there. (AIR)

Upper Bloovatavian Historical Reference Databank
a sarcastic reference to a source of obscure knowledge used by Lando Calrissian. (AS)

Upright
one of the Imperial cruisers that participated in the blockade of the ThonBoka, Rokur Gepta stripped its captain and his second-in-command of their rank after the captain of the *Intractable* refused to be a front-line attacker. (LCS)

Upside
one of two transports used by Ackbar to supply the Project Shantipole base near Roche. (XW)

Uquine Ship Yards
this now-defunct starship manufacturer produced a number of specialized designs, including the TriAstra Belter craft. (GG2)

Ur'Ru'r
this Tusken Raider was part of the clan that was led by URoRRoR'R'R. Ur'Ru'r prefered to raid the homes and moisture farms near Mos Espa, since it was less defended than Mos Eisley or Anchorhead. (CCG9)

Urartu
the Wookiee bouncer employed by the Contumely Club. A small creature accompanies him, sitting on his shoulder and translating his speech into Basic. (RPG)

Urban Assault Vehicle
this form of military speeder is designed to patrol the dense streets of cities. (GMK)

Urban Combat Specialists
these soldiers, part of the Alliance's SpecForces unit, were experienced in securing large cities and metroplexes, using stealth and operational tactics to gain control of these large areas. They were considered the 3rd Regiment of the SpecForces of the Alliance.(ROE)

Urce
this planet, located in the area of the Lesser Plooriod Cluster known as Urce Space, was the capital planet of the area, as served as the seat of Imperial power during the height of the New Order. (AIR)

Urce Space
this was the name of an area of the Lesser Plooriod Cluster, bounded on one side by the Burna Trade Route and on another side by the Entana Run. (AIR)

Urchin
a strange, plant-like creature shaped like a dandelion. The head of the creature is covered with a mass of sharp quills. These quills can the thrown from the head as weapons. (ECAR)

Urdur
the planet on which Doc and Jessa set up their outlaw tech base, Urdur is a chilly, temperate world. When the base is discovered by the Corporate Sector Authority, Jessa and Han Solo scatter the techs as they head for Mytus VII. After destroying Stars' End and recovering the prisoners, Han flies back to Urdur to release them. Doc and Jessa had planned to move their base, but the demise of the Corporate Sector Authority may have changed that. (HSE)

Urek
this Alliance agent worked for Una Poot, and infiltrated the colony after Brago's rise to power. Using the alias Conor, he supposedly shot down Daye Azur-Jamin's message pod, which told the Sunesi where to retrieve a cache of smuggled weapons. Urek later helped Daye and his companions escape from the colony's prison. (SWJ10)

Urgah
Gorneesh's queen. (ECAR)

Uris
this completely unethical scientist discovered the nanogene droid project and further its development by bankrolling it with his own credits. He planned to unleash his perfected droids against the population of Voorsbain, but was apprehended by a group of Alliance agents before he could let them loose. (GMH)

Urkupp
this planet was known as the homeworld of the Dashade race, until it was razed during the Great Sith War when the Cron System was destroyed. Nothing on the planet survived the nova-fire which swept across its entire surface. (SSR)

URoRRoR'R'R
this Tusken Raider was the leader of his tribe. A skilled huntsman and sharpshooter, he led many raids on moisture farms in search of water. He also apprehended Luke Skywalker, when the youth travelled into the Jundland Wastes in search of R2-D2. (CCG2)

Uroth
this alien race is native to the planet Wizar II. They are a race of bipedal, squid-like creatures, and worship a vengeful god. When a StelProbe V exploration droid crashed Wizar II, the Uroths mistook the crustacean-shaped droid for their god. They willingly sacrificed themselves by throwing their bodies in the droid's path, hoping to be taken to a wondrous afterlife. (GMS)

Urothko
this legendary young Wookiee was a brave warrior who cared little for the cares of others. Many of his peers dared him to travel to the lowest levels of Kashyyyk's forest, claiming that he was a coward if he declined. Urothko accepted the challenge, but was attacked by a fire-spirit known as a *Graaa'shad*. The spirit brought Urothko deep down into the forest, and prepared to kill him. Luckily for Urothko, the elder Stalpaac intervened. Stalpaac shot the spirit with a bowcaster quarrel, then the two Wookiees launched an attack on the spirirt. *Graaa'shad* quickly retreated and fled, screaming that one day it would get revenge. In the aftermath of the battle, Urothko pledged his life to Stalpaac, since the older Wookiee had risked his own life to save him. The story of Urothko's rescue quickly spread to other villages, and the tradition of the Wookiee life-debt was created. (TTSB)

Urpine
this large, wolf-like carnivore is raised by the Revwien as a guard animal. (GG12)

Urran
this was the name of the long sticks used to play the sport of *phrenbi*. (BSS)

Urrdorf City
this disk-shaped space station was the smallest of the twenty cities built in orbit around the planet Duro, after the surface of the planet was destroyed by industrialization. Tresina Lobi and Thrynni Vae discovered that many of the supply shipments which were meant for refugee cities on the surface of Duro were actually being re-routed to Urrdorf. During the confusion which resulted when the Yuuzhan Vong attacked Duro, Urrdorf City was the only orbital establishment to escape the destruction of the planet. It lacked a hyperdrive, but eventually got far enough beyond the Yuuzhan Vong strike force that the alien invaders simply let it go. (BP)

Urrjsh
this Gamorrean command roughly translated to "stop." (SWJ14)

Urrtie
this Corellian was Cohden K'Reye's uncle. (WSV)

Ursellin Sun Jammer Race Fixings
this series of fixed races and their incredible payoffs was arranged by Janstren Brell and the Red & Black League. (HR)

Ursellis
this woman was the Imperial Prefect of the planet Kalandis IV, during the height of the Galactic Civil War. (GG10)

Urshant, Alkan
Andus Urshant's 8-year-old son. (SN)

Urshant, Andus
the eldest member of a family which paid a group of Alliance agents to transport them off Demophon, Andus was a research technician with the Shankti Drive Works. As such, he was almost guaranteed passage off the planet, but his family was not included in those plans. So, they hired the Alliance agents to get them all off at once, before the G'uotr Network and/or YTumleh Navigation could apprehend them. (SN)

Urshant, Fianna
Andus Urshant's 6-year-old daughter. (SN)

Urshant, Zoam
Andus Urshant's wife, and a research programmer with Tumleh Navigation. She was eight months pregnant with their third child when Demophon was destroyed. She was working on the Tumleh hyperdrive project, which would allow a ship to fly around gravity wells while still in hyperspace. She offered the information to the G'uotr Network as payment for transport off Demophon, but had a change of heart at the last minute. This meant that the Network wanted to apprehend her as well as the officials at Tumleh, who had monitored her downloading of the project's data. Thus, the Urshants turned to the Alliance agents on Demophon for help getting off the planet. (SN)

Ursmal
this large, bear-like predator was native to the Ottega System. They had heavy teeth for tearing their prey, and large paws for holding it. In addition to raw meat, ursmals liked to consume the sweet honey used to make Ottegan mead, and were hunted to keep their population down. (TBSB)

Ursod
a color-changing predator native to the moon Yavin 8, the quadrapedal ursod lived near the northern ice cap of the moon. Its fur had a mottled coloration on a white background, which allowed it to blend into its environment. (GG2)

Urukaab
this Mon Calamari manufacturer developed the Mon Calamari Utility Sub and other submersible vehicles. (JASB, ROE)

UR41-284
designation of an Unknown Regions planet razed by Grand Admiral Thrawn. (DFRSB)

Usean II
this planet was the primary world in the Usean System, and was covered with temperate forests and mountains. (TBSB)

Useani Camnzin
this fictional creature was created by Wilek Nereus. Nereus had collected the unusual, scissoring teeth of the Irashtash, but wanted to make their possession much more memorable in the stories he told to his Imperial guests. He created the camnzin as a predator which used the teeth to slice its prey in half. (TBSB)

Usk
this is the twenty-first symbol in the Aurebesh script, and represents the Basic letter "u". (SWM)

Usk-51
this was the private encryption coding given to Zothip by Moff Disra. It was only to be used in extreme emergencies, and never when Disra was aboard a starship. (VOF)

Uskgarv
the leader of the Ghawem pirates, Uskgarv was also a friend of Stevan Makintay. They met unexpectedly when the Ghawems attacked the transport ship that was carrying Mak and Ketrian Altronel to Coruscant. Uskgarv allowed them to go free when he realized they were on board, in exchange for favors Mak had once done for him. (SWJ8)

Ussar Vlee
this was one of the three *ruetsavii* sent to chronicle and criticize the life of Ooryl Qrygg. (BW)

Ussor
Ganathan Captain, commander of the *Robida Colossus*. (DE2)

Ustu
one of Nichos Marr's childhood companions. Ustu was a Ho'Din. Together, they searched for Plett's Well, regardles of the warnings about the kretch. (COJ)

Ut
planet in the Hapan System known for its singers. (CPL)

Uta
a Hutt crimelord active under the New Republic, he was most known for his trafficking of military artifacts from the Galactic Civil War. He was arrested and charged with violating the Historical Battle Site Preservation Act. (BTS)

Utanode
this bio-engineered material was used by the Gungans to support the bubble buildings they constructed in the oceans of Naboo. Each utanode arm contained a projection unit, which worked together to create the hydrostatic bubble buildings. (E1A9, IWE1)

Utchakkaloch
this Wookiee was Dewlanna's son. Known as Chakk to his friends, this dark brown Wookiee met Han Solo at Chewbacca's wedding to Mallatobuk. When Chakk discovered that Han had known Dewlanna, he asked Han to tell him everything about how she died. Han told him of the way Dewlanna died saving his life, and the two became quick friends and "brothers." Chakk was distantly related to Chewbacca, through a second cousin three times removed who emigrated to Rwookrrorro and married Chewie's great-aunt's niece. (RD)

Uteen
this eel-like alien race lacked hands, and used droids to perform manual labor as well as give hand signals and sign language. They were members of the New Republic. (TNR)

Uth Sulrowe
this Mon Calamari was a well known scholar, and had a deep knowledge of galactic art. Uth was employed by Pret Swain, and worked at the Swain Import/Export Emporium on Socorro. Dressed in flowing robes, she was an impeccable hostess as well as a good sense of business. She was also a weapons expert, which helped her deal with the Emporium's more "discriminating" patrons. (BSS)

Utharis
this Tarrack world is located just outside the boundaries of the Koornacht Cluster. Luke Skywalker and Akanah had planned to stop there during the search for the Fallanassi, after leaving Atzerri bound for J't'p'tan. (SOL)

Utharis GridLink
this is the main holonet serving the natives of the plane Utharis. It picks up regular updates from the New Republic HoloNet, and also provided local news services. (TT)

Uthil Ren'Kacal
this Gotal bounty hunter was one of a group contracted by the Empire to hunt down the Alliance agents who were investigating the construction of the Bissillirus Resupply Base. He was more of a tracker than a hunter, and welcomed the chance to work with a team in order to ensure the capture of the agents. Uthil was known as a polite and diplomatic, though deceitful, bount hunter. (GMK)

Uthori Breix
this creature was native to the planet Pellastrallas. (COG)

Uthorrferrell Cartha
this man was the only son of Antbbianplourr III, and ascended to the throne of Eaittu following his father's death. Like his father, Uthorrferrell was unable to keep Eiattu free of Imperial control. Uthorferrell ruled Eiattu for five years before the Priamsta rose up against him. The nobles slaughtered every member of the Cartha family, or so it was believed. It was later discovered that his daughter, Isplourrdacartha Estillo, and his son, Harrandatha, survived the executions, although Harrandatha was later killed by his sister. (XWWP)

Utilitech
this company designed droid components for large-scale droid manufacturers. (CSA)

Utinni
a Jawa word that is roughly translated to "come here." (CCG)

Utozz
this form of beverage was popular in the Elrood Sector, and was brewed in great quantities on Merisee. The natives of Elrood Sector considered Utozz to be something of a delicacy, but many visitors to the sector found it barely drinkable. (OE)

Utozz House
this was a generic term used to describe the multitude of Merisee bars which served local variations of Utozz. (OE)

Utozz Prime Breweries
this brewery was the major producer of Utozz in the Elrood Sector, during the height of the New Order. (OE)

Utris
this ancient man was a Sith warrior, wounded during the Great Sith War. He was brought back to life by Rin Shuuir. (TOJC)

Utris M'toc
this Imzig was a member of Cloud City's Wing Guard during the adminstration of Lando Calrissian. He was above corruption, and worked hard to expose the less-reputable members of the Wing Guard. (CCG5)

Uttak
this wily Sullustan owned Uttak's Inn in The Puddle. He maintained peace in the hotel with a BlasTech A280 rifle. (HAS)

Uttak's Inn
this sprawling, single-level motel was owned by the Sullustan Uttak, and provided shelter to those smugglers and other being who visited The Puddle. (HAS)

Uukaablian
1) this race is native to the planet Uukaablis. While technologically primitive, the Uukaablians have developed a large amount of medical skill and knowledge. Various factions of Uukablians waged a civil war for many generations before their leaders agreed toa a ceasefire. All weaponry was placed aboard a cargo ship and launched into the system’s sun. Shortly after the war eneded, the Uukaablians began dying of a disease they had never seen before. It was discovered, after decades of research, that the disease was caused by a microscopic germ created as a biological weapon during the civil war. The disease was quickly arrested, and the Uukaablians spent the next thousand years rebuilding their world and developing a vast medical knowledge base. They were untouched by the Galactic Civil War, but learned of the New Republic from the crew of the *FarStar*, during its search for Moff Sarne. The average Uukaablian stands over two meters in height, but has small features. Large, elliptical eyes dominate their small heads, which have thin noses and a lipless mouth. Their chins are studded with small, bony knobs, and their four-fingered hands are thin and delicate. In addition to their skills with medicine, the Uukaablians are also polite and diplomatic, and won’t let a silent moment slip by without filling it with conversation. (KO)
2) this is the native language of the Uukaablian race, and seems to be a derivative of Huttese. (KO)

Uukaablian MedCorp
this is the primary medical business that grew out of the Uukaablian research of medicine, and they were the developers of the Paravacc 1.X vaccine. (KO)

Uukaablis
this planet, located in the Kathol Outback, is the homeworld of the Uukaablian race. It is a temerate world covered by forested moutnains. The average day on the world lasts 28 standard hours, and its year lasts 426 local days. (KO)

Uukaablis Trans-Systems
this corporation, based on Uukaablis, manufactured repusorlift vehicles. (KO)

Uul-Rha-Shan
a *sil-ar* Tiss'shar who served as Viceprex Hirken's personal bodyguard at Stars' End. Uul grew up running weapons for a large smuggling ring on Tiss-sharl. He was introduced to the act of killing another being, actually did it himself, and found that he enjoyed it in a very short period of time. When his hitch was up with the smugglers, he set out on his own, becoming one of his planet's most famous gunfighters and assassins. His prowess spread throughout the galaxy, and he met every challenge with victory, defeating the likes of Meelto, Terrlarn, and Neena Garnet. In time, he was recruited by the Corporate Sector Authority, and he soon proved his worth by saving the life of the Assistant Advisory Undersecretary of Media. He was then recruited by the CSA's Secutiry Division, and was offered a huge sum of money to worked exclusively as Hirken's bodyguard. Uul saw the opportunity to guard the "soft, stupid human" as a way to earn lots of credits for little work. He was killed by Han Solo aboard Stars' End when he was trying to kill Han and escape the plummeting central tower. Han was able to shoot before the that tower crashed back to the surface. His scales were a bright green color, with a red and white diamond pattern woven in. He had sharp teeth and a pink, snakelike tongue. (CSA, HSE, GG12)

Uulshos
manufacturers of the LAVr QH-7 Chariot command speeder, Uulshos has had limited commerical success. Many of their designs are unexceptional and are built for small planetary militias and defense forces. (ISB)

Uumlourti
these protoplasmic strips of nutrient matter are considered a delicacy by the Gand. Though something of an acquired taste, these ribbons come in a variety of colors, and are deadly to most other species. (IR)

Uurk
this Gamorrean was atypical of his species. He had a strong sense of honor and duty, and served as a lawkeeper on the planet Emmer during the height of the Galactic Civil War. He worked with the droid designated K4-06B, the only droid he respected. Uurk knew that Narloch was a corrupt being, but was sworn to uphold the laws of Emmer - most of which were enacted to Narloch's benefit. (ND)

Uurutche'zediev
this was the ancient Weequay name for Temptation Canyon, located in the deserts of the planet Sriluur. (SSR)

Uutkik
this experienced Jawa thief was known to the locals of Mos Eisley as Het Nkik's ugliest cousin. Uutkik brought goods back to his tribe from pilfering runs through the busy streets of Mos Eisley's spaceport. (CCG9)

Uvena III
this planet is the primary planet in the Uvena System, a multiworld system. Uvena III is the homeworld of the Shistavanen race. According to *Rebellion*, Uvena III is located in Sesswenna Sector. *Note that* Alien Encounters *claims the Shistavene were native to Uvena Prime*. (SCRE, MTS, XWN, REB, AE)

Uvena Prime
this was believed to be the homeworld of the Shistavenan race. (AE)

Uvena System Constabulary
this was the primary police force of the Shistavanen Wolfman, and maintained the peace and security of the Uvena System. (AIR)

Uvide Wheel
a casino game of chance in which a large wheel is spun around, and players place bets on its stopping position. (TME)

Uviuy Exen
this planet, located in the Shwuy Sector, was heavily re-armed by the Empire during the Galactic Civil War. Reports indicate that the entire Imperial force there was equipped with light repeating blasters. (ISB)

Uwa
a huge tree which yields lustrous wood, uwa trees were native to Alderaan. (CPL, HT)

Uwana Buyer
the name of the ship used by Talon Kaarde and Tapper Quelev when they went to Tropis-on-Varont. It was a modified pleasure yacht. Like most of the names used by Kaarde during this period, it was a somewhat farcical name meaning, "You want to buy her?" (EGC, SWAJ)

Uz Bonearm
a smuggler discovered by Salla Zend at the Byss Bistro, just after the New Republic launched its Viper Automadons against the Emperor's citadel. He joined Salla and Shug in helping the New Republic get free of the attack. *He might be the brother of Nhazz*. He is the owner of the Corellian transport ship *Bespin Bandit*. (DE2)

Uzalg, Wonn
this special attache' from the Alliance was dispatched to Kuat Drive Yards, after Commander Rozhdenst had made contact with Kodir of Kuhlvult. Fooled by all of Kodir's twisting of the facts, Rozhdenst and Uzalg agreed to ensure Kuat had an accident, thereby installing Kodir herself as the leader of KDY. However, there plans were crushed when Kuat began destroying the shipyards, rather than letting them fall into the hands of anyone else. Rozhdenst ordered the Scavengers to board as many of the capital ships under construction as they could to rescue them from the destruction. Many were saved, but many more were lost. (HM)

U2C1
1) this blue housekeeping droid was employed in Jabba the Hutt's palace on Tatooine. The droid was later used to warn J'Quille that he was being blackmailed and was about to be killed. (TJP)
2) this was a series of housekeeping droids with long, pleated hoses for arms. (JE)

* V *

V
this unit of measurement describes the amount of deliverable energy in a single artillery tube charge. (ISB)

V-Brose
this Keganite Truant Guide was V-Tarz's partner. (FFT)

V-Davi
this Keganite boy was a student at the time Obi-Wan Kenobi and Siri were held on Kegan. His parents died of the Toli-X virus, mainly because Kegan was isolated from the galaxy and never learned of the vaccine which counteracted it.He later befriended Obi-Wan and Siri, realizing that their continued opposition to O-Bin came from a greater knowledge of the galaxy. V-Davi helped them escape the Learning Circle, but was later sent to the Relearning Circle for his part in their escape. After the Jedi revealed the sham perpetuated by V-Tan and O-Vieve, V-Davi was released from the Relearning Circle. He decided to live with V-Nen and O-Melie, after their daughter O-Lana traveled to Coruscant to begin training as a Jedi Knight. (FFT)

V-gauge
this scale describes the output capacity of a repuslorlift engine’s turbothrust converter coil. Most landspeeders use V5- to V9-gauge coils, while X-Wings and military T-47 airspeeders use V12- to V18-gauge coils. Large transport ships require much heavier-gauge coils. (CFG)

V-Haad
this Keganite man was a member of the Hospitality Guides, and was assigned to escort Qui-Gon Jinn, Adi Gallia, and their padawans, Obi-Wan Kenobi and Siri, during their mission to locate O-Lana. (FFT)

V-Ido
this Keganite boy was one of the first to understand that Obi-Wan Kenobi and Siri opposed their teacher, O-Bin, out of a greater understanding of the galaxy. V-Ido was the first child to openly question O-Bin's adherence to the General Good. (FFT)

V-Mina
this Keganite boy was a student at the time Obi-Wan Kenobi and Siri were held on Kegan. (FFT)

V-Nen
this Keganite man was married to O-Melie. Together, they gave birth to a daughter, who was named O-Lana. They discovered that their daughter was strong with the Force, and contacted the Jedi Knights on Coruscant despite the possible destruction of the Common Good. When O-Lana was kidnapped and held in the Relearning Circle, O-Melie and V-Nen were unable to openly ask the Jedi to help, but instead pleaded with their eyes and their emotions. (FFT)

V-Obi
this was the name given to Obi-Wan Kenobi during his imprisonment in the Learning Circle on Kegan. (FFT)

V-Onin
this Keganite boy, the grandson of O-Yani, was sent to the Relearning Circle when he suddenly became ill. He was later used by the Enforcement Guides as a scout, in the wilds of Kegan. O-Vieve and V-Tan told O-Yani that V-Onin was taken for the General Good. (FFT)

V-Tan
this ancient Keganite man ruled the planet with O-Vieve some thirteen years prior to the Battle of Naboo. They were known as the Benevolent Guides, and revered the prophesies which claimed that a visitation by the Jedi Knights would destroy Kegan society. To this end, they perpetuated the belief in the General Good and kept Kegan isolated from the rest of the galaxy. V-Tan had but a few visions, compared to the number experienced by O-Vieve, but both understood that the visions told of a terrible evil which would sweep the galaxt. Historians later determined that the Benevolent Guides foresaw the coming of Emperor Palpatine and the New Order. However, as the Jedi revealed more and more about the greater galaxy, the Keganite population began to doubt the rulership of O-Vieve and V-Tan. In the end, the populace voted to overthrow the Benevolent Guides and join the Old Republic. (FFT)

V-Tarz
this Keganite was a Truant Guide, and was the first to capture Obi-Wan Kenobi and Siri during their mission to Kegan. V-Tarz arrested them as truants, believing them to be Keganite children, and sent them to the Learning Circle for education. He was also a guard at the Learning Circle, although V-Davi discovered that he regularly turned off the security systems in the kitchens at night, in order to steal a midnight snack. (FFT)

V-Taun
this Keganite boy was a student at the time Obi-Wan Kenobi and Siri were held on Kegan. (FFT)

V-07
this was a model of hydrospanner produced by the Corellian Engineering Corporation. (PSG)

V-1 Droid
this was a series of droids who were programmed to fly freighters and other non-military starships. (WS)

V-1
this was one of two Imperial TIE Defender facilities destroyed during the Galactic Civil War. (XWN)

V-16
this Alliance sleeper cell was maintained on Malthor by Berren Sid Te', during the Galactic Civil War. As was typical of Alliance cells, no member knew anyone else in the cell, other than their direct contact. V-16 was most impressive as a cell, since none of its members knew that Sid himself was working for the Alliance. (CRO)

V-2
this was one of two Imperial TIE Defender facilities destroyed during the Galactic Civil War. (XWN)

v-150 Planet Defender
the make of ion cannon manufactured by Kuat Drive Yards. The Alliance used one to defend the Echo Base on Hoth; one was also used by Garm Bel Iblis to defend his Peregrine's Nest base. (ESB, RPG, DFR)

v-180 Planet Defender
this defensive, planetary ion cannon has nearly twice the firepower of its predecessor, the v-150. It also has its own power generator. (CSA)

v-188 Penetrator
Speizoc's heavy anti-artillery weapon, the v-188 was designed during the Clone Wars. These are among the heaviest energy weapons ever to see action; this often required them to be fixed in placed atop the Aratech 440 super-heavy armored chassis. The only drawback to the v-188 is that the energy bolts is creates dissipate quickly after being shot. (ISB)

V-2z
this was a model of servo-lifter produced by Verekil. Measuring three meters in height, the V-2z exoskeleton allowed a being to lift heavy crates and cargoes, and move them on or off a starship. (PSG)

V-200
one of Kuat Drive Yards' newest ion cannons, the New Republic used them to guard its base on Nespis VIII. (EE)

V-3 Vanguard
this model of holdout blaster was produced by Vector Technologies. (WSV)

v-35 Spoiler
this was Kuat Drive Yards' medium-duty, surface to air ion cannon. (HAS)

V-35
SoroSuub's enclosed, famliy-model landspeeder. The Lars family had one on Tatooine. The V-35 was built to be reliable, inexpensive, and unremarkable, and it achieved all three goals. It had a thick, arrow-shaped hull that allowed large amounts of cargo to be stored fro transport. The canopy opened to allow a pilots and up to two passengers to be seated. Three large thrust turbines were mounted on the rear deck. Like many older speeder models, the V-35's rear sections were dominated by the repulsorfield generators, so all cargo had to be stored in the front sections. (CCG, EGV)

V-38 Phantom
see V38 (RA2)

V-3f14
an Imperial heavy lifter stationed on Zaarin's beam-weapon research station. (TIE)

V-4 Plug
this Impulse slot connector is found on all blasters, and connects the trigger cable to the press plate. (CFG)

V-475
this orbiting dock, located in the Sluis Van shipyards, was the site of Grand Admiral Thrawn's first attack on the shipyards V-475 was a Rendili StarDrive Space Dock. (HTTE, HTSB)

V-53 Hydromancer
this civilian, ocean-going pleasure yacht was manufactured by Saltech, and providing its owner with a sleek form and average performance. The V-53 measured 23 meters in length, and was manned by a crew of six. (SWJ1)

V-59
this is the designation of one of Mier-Lang’s concussion grenades. The Alliance used them to combat Imperial forces on Hoth. (CCG3)

V-6
this droid was owned by the Herglic gambler, Doune. V-6's primary responsibility was to maintain a tab on Doune's winnings, so that no other being could swindle the Herglic. (TFNR)

v-90 Protector
this was the designation of Kuat Drive Yards' medium-duty, surface to space ion cannon. (HAS)

V-wing Speeder/Transport
a airspeeder used by the New Republic at the first Battle of Calamari, it was designed by Slayn & Korpil to be an all-environment speeder and an interface transport used to move the speeder from its docking space. The transport section is loaded in order, and can carry four or six transports. They transport then is launched, and plunges through the atmosphere under snubfighter escort. The speeder pilots enter their ships during this plunge, moving through sleeves to their ships. When all is ready, the speeders are launched from the transport, which disengages from any battles. It flies back to the parent ship, to refuel and be ready to launch more speeders. The four-speeder transport, designated Model A, is 20 meters long; the six-speeder version is the Model B, and is 27 meters long. The transport is unarmed. The speeder is 6.3 meters in length, and is armed with a double blaster cannon. The speeder's design allows it to channel air into Chab-Ylwoum scramjet intake channels, which help the ship obtain speed (the base 1,000 kilometers an hour can be boosted to 1,400 kph) but reduce maneuverability. (DE1, DESB, EGV)

V'Droz, Garrbo
this man was considered one of the best architects of his time, during the early years of the New Order. Garrbo and his brother were hired by Emperor Palpatine to design the Mount Tantiss facility. Both brothers were easily distinguished by their emerald-colored hair. Despite the successful completion of the project, but Garrbo and his brother were executed by the Emperor in order to maintain the secrecy of the facility. (TTSB)

V'eldalv
this is the capital city of the planet Ryvellia. (SWJ12)

V'lch
tihs Gamorrean term was used to describe an unmarried female of their species. It was often used in a derogatory manner. (SWJ14)

V'nnuk'rk
this Alliance frigate was under the command of Commander Beatonn during the Galactic Civil War. (SWJ8)

V'shar
this planet was the homeworld of the Ka'hren race. (AIR)

V'troren
an Old Republic Senator who, like his contemporary, Gopple, was only interested in saving money for his own projects. He came under considerable fire when the Navy began speaking openly of the poor state of its ships, which was caused by a series of compromises made by the Senators. (ISB)

Vaartsoon
this Imperial commando was chosen by Ysanne Isard to lead the operatives who traveled to Ciutric to capture Sate Pestage, after Pestage was declared a traitor to the Empire. (XWMR)

Vaath'kror
this star was the central body in the Vaath'kror System. (SSR)

Vaathkree
1) this planet - the third in the Vaath'kror System - was a harsh, volcanic world which has been - and continues to be - hit by meteors on a regular basis. Much of the atmosphere is filled with corrosive, poisonous chemicals. Nonetheless, several sentient species have evolved on the planet. The Vaathkree are the primary race, having built domed cities in which to live. These cities are actually living, organic constructs known as Vnals. The Stoneslingers are a small race of living rock, and eventually evolve into the Vaathkree themselves. *Note that* Secrets of the Sisar Run *claims this planet is named* Vaath'kror*, after its sun*. (TTSB, SSR)
2) an alien race native to the planet Vaathkree, these beings evolved in the harsh environment of their homeworld. The Vaathkree are the adult form of Stoneslingers, and resemble humanoids made from stone and metal. In reality, they are fleshy creatures encased in an armor-like covering of living metal or stone. Each Vaathkree matures from a Stoneslinger after twenty years. They are known for their religion, which is centered around bartering and the art of making The Deal. The average Vaathkree can live to be over 300 standard years of age, which included twenty or more years as a Stonesinger. (HTTE, TTSB, AE)
3) the language of the Vaathkree. (TLC)

Vaathkree Flatsculp
a mid-eighteenth-century pre-Empire art form. (HTTE)

Vaathkree Trade Corridor
this hyperspace trade route led through the Inner Rim. (SWJ12)

Vaathkree Trade Language
this civilian language was developed by the Vaathkree. Its primary use was in bartering. (KR)

Vac Attack
this was the brand name of Golon Arms' wrist-mounted blade launcher. It was capable of using firing three small, circular blades at a target in rapid succession, but then needed to be reloaded. (ROE)

Vacander
this Filar-Nitzan infiltrator was often hired by Imperial officers and powerful gansters as a thief and spy. (AIR)

Vacasor
this third-rate Devaronian merchant pruchased the *Merasy* from Geld Bernar, and set out to make his fortune as a trader. Like many Devaronian males, Vacasor had a deep sense of wanderlust, and spent much of his career simply circling the Rim worlds. The only smart thing he did - and the only reason he remained solvent - was to hire Naneb Pefan as a co-pilot. (SS)

VACX
an ablative coating used to cover dropships before atmospheric re-entry, VACX will burn off during entry. Thus, it must be replaced prior to each drop. VACX helps raise the dropship's hull strength. (ISB)

Vader, Darth
When Anakin Skywalker came under the tutelage of Senator Palpatine, he was led down the path to the Dark Side of The Force. Despite the teachings of his friend, Obi-Wan Kenobi, Anakin felt that the teachings of Palpatine led to quicker realization of the powers of The Force. This forced Kenobi to confront Anakin, and in a lightsaber duel, Kenobi forced Anakin into a pit of molten rock. It was at this point that Anakin Skywalker was consumed by the Dark Side. He was rescued from the fire by the descendants of the Sith, and reborn as Darth Vader. In order for the Sith to keep Anakin alive, they had to create a life support system that encased his entire body. It had to recreate certain limbs, as well as keep his lungs functioning. At the Emperor's direction, the Sith made the life-support suit as evil-looking as they could. The all-black body armor became Vader's main weapon, as it instilled fear in all who saw it. The Sith also began training Vader in the ancient Sith lore, and Vader became the last of the Sith Dark Lords. As such, he became even more Palpatine's tool, able to create fear just by the mention of his name and the mysterious Sith teachings behind it. Palpatine sent Vader to support Grand Moff Tarkin during the time when the first Death Star was being readied for use. Vader oversaw the mission to recover the stolen plans, but was unable to get Princess Leia to divulge their location. He used the *Millennium Falcon* as a guide, and followed the fleeing ship to Yavin 4, only to lose the Death Star to the Alliance. Vader's ship was disabled during the battle, but he regained control. When the Emperor heard of the destruction of the first Death Star, he removed Vader's living right hand as punishment, and replaced it with a cybernetic prosthesis. Shortly thereafter, Vader went to Circarpous V to investigate the appearance of Leia Organa on the planet, as well as to locate the Kaiburr crystal. In an amazing duel with Luke Skywalker, Vader was hard-pressed to defeat Luke. Luke succeeded in defeating Vader, and even cut off the Dark Lord's right arm with his own lightsaber. In his dazed state, Vader fell into a sacrificial weel on the Temple of Pomojema and was lost. He survived, however, drawing on the Dark Side of the Force for support and strength. Once Palpatine was aware that Anakin Skywalker's son had survived and posed a possible threat to the Empire, he told Vader of the existence of Luke Skywalker, in an effort to completely gain control of any vestiges of Anakin Skywalker and convert them to Darth Vader. However, this plan backfired on Palpatine, as the remnants of Anakin began to surface. Following the relevation of Luke's relationship to Anakin, and the loss of Luke at Cloud City, Palpatine began to give Vader menial tasks, and tried to keep him away from Luke. He could not, however, and the part of Vader that was still Anakin continued to assert itself. The Battle of Endor was a turning point for Darth Vader. It was then that Luke Skywalker surrendered to Vader, and began to try and turn the Dark Lord back to the Light Side. The darker parts of Vader resisted, but Luke's love and devotion to his father strengthened the spirit of Anakin. When the Emperor was forced to kill Luke, Anakin was awakened, and with Vader's mechanized strength, he threw the Emperor into a power shaft, destroying Palpatine and the Empire. Darth Vader also ceased to exist at this point, as Anakin was able to return from the Dark Side. However, the struggle with the Emperor left the life support systems inoperable, and Anakin died before Luke could save him. *Darth Vader was portrayed by David Prowse, and Vader's voice was provided by James Earl Jones, in all three* Star Wars *films. Darth Vader was also portrayed by Brock Peters for the Star Wars and The Empire Strikes Back Radio Dramas on National Public Radio.* (SW, SWR, ESB, ESBR, ROTJ)

Vader Grader
this was shipjacker's slang for a target which was so well protected that even Darth Vader wouldn't be able to steal it. (SWJ13)

Vadon Lenitor
this only child of the noted ghest slayer Kalon Lenitor, this female Rodian grew up in relative ease because of her father's legendary exploits. Nevertheless, she put a great deal of hard work into her schoolwork and her labors, and her parents fostered her beliefs in earning one’s keep. Following in her father’s footsteps, Vadon became known as a ghest slayer in her own right. Eventually, though, Vadon decided to try her hand at bounty hunting, and was modestly successful before she joined the Granse Confederacy as a full-time hunter. She was believed to have taken part in the break-in of the Alliance base on Mapuzo, but no proof was ever found to implicate her. (AIR)

Vae, Thrynni
this young woman was a student of the Force, and trained as a *padawan* under Tresina Lobi during the early years of the New Republic. However, during the Yuuzhan Vong invasion of the galaxy, Tresina and Thrynni were dispatched to Duro to watch over the shipping concerns who were supplying the refugees who were working on the Duro reclamation project. Tresina started her investigation on Bburru, and during the search Thrynni disappeared. It was later learned that their investigation had hit pretty close to the heart of the matter between the Duros High House, CorDuro Shipping, and the Peace Brigade, and Thryni was captured and murdered. Luke Skywalker discovered that Thrynni had been beaten to death by a group of Gamorrean thugs, then dumped out an airlock. (BP)

Vaecta
this withered Yuuzhan Vong female was the chief priestess involved with the invasion of the galaxy, reporting directly to Tsavong Lah aboard the *Sunulok*. (BP)

Vaerganth
this Imperial Governor was in charge of the planet Venaari during the Galactic Civil War. (SWAJ)

Vagabond Suit
this is the name given to any form of personal envornmental protective suits, often used by scouts and explorers. They are named vagabonds because they give the wearer an incredile range of exploration. The vagabond suit contains a helmet with heads-up displays and communications gear, sensor packages in a backpack unit, armor plating, and a booster jet pack. (SWJ8)

Vaganon, Alistay
this woman was invited to spent a vacation on Glova, at the behest of the planetary Governor, Tegist Byrg. However, she was less than happy with the planet, the restaurants, the hotels ... everything. (POC)

Vagnerian Canape
this sweet pastry is popular at formal dinners. (TNR)

Vagno
this Langhesi forger met Anakin Skywalker and Obi-Wan Kenobi when they traveled to Zonama Sekot to have a starship built for them. Vagno was a boisterous man who talked incessantly, and he was in command of the team which shaped their Sekotan starship from fifteen seed-partners. (RP)

Vagran
this planet, located in the Corellian Sector, is where Talon Kaarde's team obtained three Skipray blastboats. (DFR, REB)

Vagrant
this Imperial *Victory*-class Star Destroyer was part of a fleet dispatched to harass the Alliance as it began massing ships near Sullust, just prior to the Battle of Endor. (XWA)

Vahaba
this red giant star is orbited by several planets and the Vahaba Asteroid Belt. It is believed that a huge comet or stray asteroid collided with one of Vahaba's larger planets, creating the huge ring of debris which became the asteroid belt. It was strategically important for the ores which were found in the asteroids, and the system was known for the incredible skills of its metal workers. The belt and its system were located in a cluster of stars not far from Halmad. (SOC)

Vahaba Asteroid Belt
this ring of asteroids was located in the Vahaba System. Scientists believed that the asteroid belt was formed when one of Vahaba's larger planets was struck by a comet or stray asteroid. The belt itself is quite large, with pieces of planetary debris strewn across a vast distance. This makes navigation through the belt hazardous. It was targetted for assault by the New Republic task force hunting Warlord Zsinj, but the commanding officers chose to strike at Comkin Five first. Han Solo then took the *Mon Remonda* to Vahaba, where he was met by Admiral Rogriss and the *Stellar Web*, in the hopes of trapping Zsinj and the *Iron Fist* in the system. The plan nearly succeeded, but Zsinj's forces inflicted as much damage as they took, and were able to escape. (SOC)

Vahcer
this man was a member of the Blood Razors swoop gang, and acted as the group's primary "offworld shipping agent." In this capacity, he spent much of his time collecting the goods needed by the gang. He was also Shirro's chief lieutenant. (PSG)

Vahr, Enid
this Alliance spy was on Demophon just before it was destroyed. She was planted in the Vortex Corporation about six months before the supernova occurred. While there, she had fallen in love with the pirate, Kasey, who joined the Alliance because of her. She had stolen Imperial plans and data, and was trying to flee when he was captured. The Empire said that they had commandeered her ship to help the evacutaion. She tried to escape with the help of Jor Entel and his crew, but they murdered her when they got off the planet. Her body was discovered by Alliance agents who infiltrated Entel's group. (SN)

Vainglorious
one of the Imperial cruisers that participated in the blockade of the ThonBoka, Rokur Gepta stripped its captain and his second-in-command of their rank after the captain of the *Intractable* refused to be a front-line attacker. (LCS)

***Vainglorious*-class Cruiser**
this was an outdated Rendili StarDrive warship. (SS)

Vair
a deity often spoken of by Rars Lefken, he uses an expletive that references Vair's eyelids. (SWSB)

Vakeyya
this largest city on Socorro was also the capital of the planet. All business on Socorro eventually passed through Vakeyya, which was located near the Rym Mountains and the Ibhann'l Tribal Lands. (SWAJ, BSS)

Vakkar
this planet was the Imperial sector capital of Fakir Sector. (SWCP)

Val Denn
this is the capital city of the planet Tinnel IV. Moff Jerjerrod had a private estate located there. (SWAJ)

Vala's Place
this apartment was owned by Valantya Tyyre. Vala lived in apartment 25001 of the StarTower Residences, which she used as a temporary safehouse for Alliance agents before she could get them to 16AA889 Starfield Road. Alliance agents were able to gain Vala's confidence when they used the passphrase, "The droid sent me." (HAS)

Valarian
this female Whiphid was the offspring of two gangsters. She took over the Lucky Despot Hotel in Mos Eisley while Jabba the Hutt was still alive. She was one of the few who outright challenged Jabba's unspoken rulership of the spaceport town. She hired Figrin D'an and the Modal Nodes to play at her wedding reception. She was twenty-four at the time, and was going to marry D'Wopp. However, the simple-minded Whiphid decided to take up Jabba's offer of a bounty on Han Solo's head instead. When he tried to leave the ceremony, Valarian became enraged and a fight broke out. Imperial troops tried to break it up, and shut down the illegal gambling at the Despot. Valarian had D'Wopp sent back to Toola...in a large number of boxes. She continued to try and thwart Jabba's powerplays, but the Hutt's influence extended too deeply into Mos Eisley's substance. So, Valarian backed off and simply tried to outmaneuver the Hutt. She planted a number of spies in Jabba's palace, and even had a number of plots to kill the Hutt started. She later employed her Whiphid lover, J'Quille, in an attempt to kill Jabba. However, before J'Quille could succeed, Jabba was killed at the Pit of Carkoon. Valarian slowly but surely began to usurp Jabba's old businesses. (GG7, TME, TJP)

Valc VII
this planet was a member of the Imperial Remnant, and was the planet farthest from the galactic core within its boundaries. It bordered deep on the Unknown Regions. (DTR)

Valdez, Shawn
this Alliance soldier was Echo Base's evacuation officer. He had a wealth of experience in planning and expediting the dismantling of a base. He was a poetic musician in his private time. (CCG3)

Valera
this woman was a computer specialist who worked for the Alliance as part of the Gray Griffins. (OE)

Valerenn Environmentals
this corporation produced a variety of personal survival equipment, including flotation shelters and other contained systems. (PSG)

Valeress
this woman was known as a wily slicer who broke into the Corporate Sector Authority's databanks when she was just a teenager. She was too consumed in her own skills to notice that CSA security forces had backtracked her connection, and she barely escaped with her life. She spent the rest of her life slicing computers for wealthy clients, but was always looking over her shoulder for CSA forces. (HR)

Valgauth
the murky atmosphere of this Expansion Region planet hides the mountains of wreckage and trash that cover its surface. The planet was, at one time, a mineral-rich world dotted with manufacturing facilities. Overuse and mismanagement turned it into a biological wasteland dotted with the blue, green, and yellow fires of burning refuse. The atmosphere of the planet is laden with machine fluids, toxic wastes, and other rotting gases. Hidden within this scum is The Yard, headquarters of Syndicate One. The Syndicate chose the planet for its remote location, and after purchasing the world has changed official records to note as anything from an airless moon to a worthless gas giant. The planet orbits a pair of stars in the V1-V2 System, and is the only world of three which supports life. The average day on Valgauth lasts 26 standard hours, and its year takes 669 local days. (SWJ8)

Valiant
1) an Imperial Star Destroyer that was, at one time, commanded by Captain Oweg. (ISB)
2) this was one of the *Thranta*-class warships slaved to the *Another Chance* to protect it from being taken by hostile forces. Like its companions, the *Courage* and *Fidelity*, it would accompany the *Another Chance* as it jumped through hyperspace to avoid detection. One of the Thranta's would enter realspace before the *Chance* to engage any resistance, the second would accompany it for protection, and the third would help draw off pursuit. After the *Another Chance* was recovered by the Alliance, the *Valiant* continued its mission without guidance, hopping into and out of hyperspace around the remains of Alderaan. It suddenly reappeared during the Bacta War when Tycho Celchu's X-Wing started using the IFF transmissions of the *Another Chance* to mask its true identity. The *Valiant* jumped back to realspace just as the *Corrupter* and *Aggregator* tried to eliminate Rogue Squadron. The *Valiant* saw the *Corrupter* as a foe and quickly fired on it, allowing the Rogues to disable it. (BW)

Valiant Damsel
this battered starship was owned by the New Republic, and was dispatched by Airen Cracken to Moorja to break reconnoiter the build-up of Imperial Advisor Golthan's fleet near the Core Worlds. It is a small ship, armed with a pair of turret-mounted laser cannons. (SWJ8)

Valkanhayn, Borke
this man grew up on the planet Kalab, and was a childhood friend of Garvan Spasso. The two remained friends during their adulthood, and went into the import/export business together. Much of the cargo they transported was illegal, including spice and criminal holovids. Valkanhayn set up an enterprise on Glova, were he became known as the premier "importer of fine goods" in the city of Drepplin. (POC)

Valkrex
manufacturers of fusion disintegrators. (VOF)

Vall, Helkson
this man succeeded Matagorn as the Sub-Prefect of Kalandis IV, reporting to Prefect Ursellis. (GG10)

Valla's Glorious Gesture
this huge starship was the flagship of the Vallaido pirate fleet. (CRO)

Vallaido
this was a clan of pirates. The Vallaido gang was a rival of the Seville pirates led by Yearo Seville, until the Sevilles forged an alliance with the Empire. The Sevilles then "borrowed" Imperial warships to attack and decimate the Vallaido fleet. (CRO)

Vallen-38
this long-barrel blaster carbine was favored by snipers and marksmen for its accuracy across long distances. The bounty hunter Dengar stole one of these weapons from a victim while working for the Empire. (CCG4)

Valley of Royalty
located in the mountains of Duro, this valley has been walled of for protection. It houses underground catacombs, caverns, and tunnels containing the artifacts and history of Duro's great leaders. The Duro archeaologists have a secret entrance to the caverns. (MMY)

Valley of Ternaax
this once lush and beautiful valley was located on the planet Rannon. Since Danaan Kerr made his home near the valley, his connection to the Dark Side of the Force has drained the valley of life. It is now a rotting, dark, evil place that few of the natives enter. (WBC)

Valley of the Dark Lords
this valley, located on the planet Korriban, is the site of the tombs of the ancient Dark Lords of the Sith. It was dominated by huge funereal temples and tombs, with an ornate altar at the far end. (GAS)

Valley of the Giant Oysters
located in the oceans of Calamari, this valley has been the home for Calamari's huge oysters for millions of years. *Could this be the Calamarian Knowledge Banks?* (GDV)

Valley of the Jedi
an ancient, hidden, Jedi burial ground whose existence was considered a mere legend until Morgan Katarn discovered its exact location. The Jedi Knight Qu Rahn tried to keep the Valley's location a secret until he could secure it, but the Dark Jedi Jerec murdered Rahn and Morgan Katarn in order to have it for himself. Kyle Katarn, Morgan's son, successfully defeated Jerec and his Dark Jedi and prevented them from abusing the Valley's power. (DF2)

Valley of the Wind
this smooth-floored gulley is located near Jabba the Hutt’s palace on Tatooine. It is also known as the Teeth of Tatooine, for Jabba used it as a torture and punishment. (TBH)

Valley of Umbra
located on the planet Zelos II, this 500-meter deep valley is unusual in that its walls slope inward. This creates a valley which is wider at its base than at its top. The floor of the valley is always in the shadows, and thus it is feared by the native Zelosians. It is for this reason that the Empire built their base there, hidden from the eyes of the New Republic and the Zelosians. The garrison is maintained at half-strength since the Battle of Endor. (PG2)

Valleyport
this small city is located on the planet Liinade III. During the New Republic's assault on the planet, Corran Horn was shot down over this city, and discovered a laboratory which was designing a new version of the Death Star. The lab had been set up by Ysanne Isard, in an effort to undermine the efforts of Prince-Admiral Krennel and Isard's clone. (IR)

Vallikor En-Vahdi
this Ipharian-Da'Lor bounty hunter was known to be cold-blooded, cruel, twisted, and any number of other unsavory things. He enjoyed torturing his captives, inflicting pain to witness their reaction. En-Vahdi wore a specialized suit of Nullifier diffusion armor, and favored the use of projectile weapons in order to wear the armor at all times. (WSV)

Vallusk Cluster
Admiral Ackbar attacked an Imperial fleet in this area, serving as a diversion for the ships fleeing Yavin 4 after the Battle of Yavin. The defeat of the Imperials in the Cluster marked the beginning of the end of Admiral Griff’s career. (CSW)

Valorous
this Imperial-class Star Destroyer was part of the Empire's Black Sword Command, and was one of the ships captured by the Yevetha shortly after the Battle of Endor. Nil Spaar told Leia Organa-Solo that it had been destroyed when the Empire left the Koornacht Cluster, but the ship later showed up as the Star Destroyer which pursued Platt Mallar near Polneye. (BTS)

Valorsian
this race is dubiously well-known for its heavily-guarded harems. (POT)

Valorum, Finis
this man served as the Chancellor of the Old Republic, shortly before the rise of Senator Palpatine. However, Valorum was no match for Palaptine's political maneuverings, and was in trouble from false accusations even before the Trade Federation blockaded the planet Naboo. When Queen Amidala appealed to the Galactic Senate for a lifting of the blockade, Valorum was unable to act without a considerable resistance from many factions within the Senate. The Senators from Malastare demanded a review of the situation, and Valorum was forced to agree. As Palpatine's plan unfolded, he urged Amidala to call for a vote of no-confidence in Valorum. Amidala had very little understanding of the Seante's workings, and went along with Palpatine's suggestion. Shortly thereafter, Valorum was voted out as Chancelleor, to be replaced by Palpatine himself. *Chanceller Valorum was portrayed by Terrence Stamp in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1)

Valorum Tower
this Old Republic-style building was located in Coruscant's Imperial City. During the Yuuzhan Vong invasion of the galaxy, the building became a refuge for the many aliens who fled Yuuzhan Vong attacks. (JE)

Valrar
this planet was the home port of the *Hab Camber*, one of the starship IDs used by Talon Kaarde's people. It was also the site of a Noghri commando base. It is located in the Glythe Sector. (DFR, TLC)

Valsil Torr
this wily old Twi'lek served as the Warlord Zsinj's station chief on Zsinj's Empress-class space station at Yag'Dhul. Torr was in command shortly before Rogue Squadron took control of the facility during the Krytos crisis. He attempted to force the native Givin workforce to pay him bribes, and the Givin leader agreed to meet in Torr's office. An "accident" led to a blaster bolt hole in the hull of the station, and Torr was literally sucked out the small aperture. The Givin then patched the hole and survived. (KT, BW)

Valtis
Virgillian pilot of the *Flurry*. (TB)

Valton
this man was a native of the planet Tatooine, and served the New Republic as the Captain of the starship *Sungrass* in support of Wraith Squadron. His appearance was as well-weathered as that of his ship, and served to hide his true age. (IF)

Vanar
this fashion designer created the House of Vanar, during the early years of the New Republic. Leia Organa-Solo asked him to submit a design for Mara Jade's wedding dress, and Vanar's team came up with avery revealing design. Mara discarded their idea, despite Vanar's claims that "minimal was maximal" in galactic fashion of the time. In the wake of Mara's refusal of the design, Vanar fired his chief designer, Jari'kyn, despite the fact that the design was mostly his own. (U)

Vanarian Tree Eater
this creature uses its unusual tail to lure its prey close to its body. The tail resembles a small, furry creature. (GMH)

Vandelhelm
this planet was the homeworld of the Metalsmiths' Guild, and was surrounded by asteroids. Following the Galactic Civil War, the Guilds threw their support to the New Republic, but the Guildmaster, Orrk, remained loyal to the Empire. He hid Commander Mordur in a converted drone barge among the asteroids, until the Imperials could regroup. The Imperials were eventually defeated. The natives of Vandelhelm are generally superstitious, and have perfected their craft. Their metalsmithing secrets have been passed down from generation to generation. (VM)

Vandalar City
this was the capital city of the planet known as Reaper's World. It was built like a mesa rising out of the ground, and artificial canyons cut through its interior. The elite of the city lived in the upper levels, while the lowest classes were forced to live in the trash heaps at its base. (ND)

Vandangante, Carmilla
this former Deputy Viceprex of the Rigahuerr Publishing Combine was Klaus Vandangante's mother. She was a widow, and doted heavily on her son. She provided him with every luxury and opportunity she could. (CSA)

Vandangante, Klaus
see Doc (CSA)

Vander, John
also known as Dutch, Vander was the leader of Specter Squadron at Renforra before volunteering for starpilot duty during the Battle of Yavin. He was killed in the battle. *Dutch was portrayed by Angus McInnis in* Star Wars. (SW, CCG)

Vandfill
a musical instrument. (TME)

(Indeterminate) Vandolae
this Shi'ido worked as a Senior Anthropologist for the Empire, serving under Major Vontenn during the Galactic Civil War. During a mission to Centares, Vandolae booked passage with Pyrron Nox. Vandolae then tried to use Nox's appearance to infiltrate the ranks of spacers and learn more about them. Vandolae's inability to collect memories from Nox's mind led to his downfall, as Gideon and Keeta tripped him up with a question about their mutual acquaintence, Cleven. Vandolae was killed on Centares by Gideon and Keeta. (SWJ12)

Vandolay
this Imperial Corporal served as the Imperial Security Bureau attache' to the *Executor* during the final years of the New Order. He was in charge of all detention block transfers during the mop-up operations following the Battle of Hoth. Fiercely loyal to the New Order, Vandolay was also the political liaison for COMPNOR. (CCG4)

Vandor-3
the Tech Raiders moved their base to this planet, some twelve years before the Battle of Naboo. Vandor-3 was located near Coruscant, and many considered it a neighbor world. (DH)

Vandro
heavy weapons and repulsorlift specialist in Page's Commandos. (HTSB)

Vandron
1) the most ancient of the ruling houses in the Senex Sector, they control the slave farms on Karfeddion. (COJ)
2) this planet was under Imperial control during the Galactic Civil War. (HR)

Vandron, Crueya
one of Emperor Palpatine's closest advisors, Crueya was the individual responsible for COMPNOR. He saw that a popular movement which openly supported the New Order would feed upon itself, growing by leaps and bounds. Vandron was also responsible for the placement of Imperial orphans into COMPNOR's SAGroups, thereby filling its ranks with children whose parents were placed in "protective custody," later to be executed for some false crime. (ISB, CRO)

Vandron, Theala
the Lady of House Vandron, she is the superior Senex Lady due to her house's age and vastness. A native of Karfeddion, she is a heavy-set woman in her mid-forties. She, along with many other Senex Houses, falls into Roganda Ismaren's plot to recover the *Eye of Palpatine*. (COJ)

Vane
a Bakuran local paid by the Empire to patrol the Alliance's landing area. (TB)

Vanel
this tall, guant woman is distinguishable by the dark top-knot of hair she wears. She served as the chief of security for Mon Tondievz, Limited, until it was discovered that she was an Imperial Intelligence agent. Her training was in destabilization, and was working undercover on Krann to determine a way to enslave the Kluuzot and control the nova crystal trade. There are several well-known episodes in which Vanel survived assassinations, a testiment to her abilities as a hardened killer and perfectionist. She has been known to adhere to the "I don't get mad, I get even" tenet of business, and will stop at nothing to get her way. While on Krann, she also served as the bodyguard to Mon Tondievz's mine supervisor, Quarlo I'Shibix. Together, they were using eldratz to addict the native Kluuzot and use them as miners. When Quarlo and his men were apprehended by New Republic agents, Vanel was also captured. She was taken into custody by the New Republic and imprisoned. (TSK)

Vangaard Industries
manufacturers of several small starships designs, including the Pathfinder scout ship, Vangaard produced its starships some 63 years before the Battle of Yavin. (GG8)

Vanguard
this was the brand name of a missile launching emplacement produced by Arakyd during the Galactic Civil War. (HAS)

Vanguard
1) an Imperial-I class Star Destroyer used by then-Vice Admiral Thrawn to chase Zaarin after Zaarin's failed attempt to kidnap the Emperor near Coruscant. (SWJ8, TIE)
2) this New Republic gunship was part of the fleet supporting the *Indomitable* during the final battle of the Black Fleet Crisis. It was under the command of Captain Inadi, and saw a great deal of duty during the Battle of ILC-905. It was during this battle that the *Vanguard* took heavy fire and was destroyed. (TT)

Vanicus
Old Republic Captain in charge of the mission to Koros Major, where a combined Jedi-Republic force was to try and liberate the Empress Teta system from the Krath. He was later placed in charge of a battle group that tried to capture Ulic Qel-Droma's growing Krath armada, and was the first to discover Qel-Droma's plans to attack Coruscant. Vanicus later served as the fleet commander that assisted in the defense of Onderon during the Great Sith War. (DLS, TSW)

Vanik System
rumors spread to the remote worlds still held by the Empire that the *Lusankya* had been captured in this system by the New Republic. (CE)

Vanis Lorn
this minor crimelord controlled much of the underworld on the planet Andasala. (GG11)

Vanish 2 Sensor Mask
developed and manufactured by Fabritech, this device combined electromagnetic and holographic transmissions to "hide" a starship from most sensors. This device didn't absorb sensor beams but, rather, disrupted them by sending back information on the environment surrounding a starship. The Vanish 2 made a ship virtually disappear by sending back sensor data about the starfield around it. (PP)

Vanko
this Imperial Moff was an aging old man who had dedicated his life to the military. He was once a personal friend of Emperor Palpatine. He was one of the two Moffs with territories bordering the Maelstrom. Along with his compatriot Torpin, Vanko submitted falsified budgets and financial reports to the Empire to try and hide the fact that he was losing a great deal of money to the Riders of the Maelstrom. The last reports Vanko sent wer covering up nearly 25% losses. He and Torpin met in secret on the planet Aris, then boarded the *Kuari Princess* to discuss what their next moves would be. Both believed that the pirate groups were woking in concert with the Alliance to plan a major offensive against their forces. Vanko and Torpin barely escaped from the *Princess* after it was hijacked by the Riders and rescued by Alliance agents. (RM)

Vannan Crystals
these rare minerals were often smuggled and sold on the black market. (IA)

Vanquisher
this *Kiltirin*-class dungeon vessel was operated as a slave ship, and was owned by the Mytaranor Slaving Council. It was acquired by Talas Piran during a “business trip” to the planet Kessel. (AIR)

Vansitt
this woman ran the Madame Vansitt Charm Academy in Mos Espa, on Tatooine, some 32 years before the Battle of Yavin. She was quite obese, with rolls of fat which hid her true form. To enhance her appearance, Madame Vansitt had filed her teeth into sharp points, and always wore blood-red lipstick. (E1A5, E1A6)

Vant, Ryko
this Imperial Captain was in charge of the Delta Seven base on Jerne. He captured Luke Skywalker and Leia Organa when they arrived there, looking fo rthe Eternity Crystal. However, his prisoner caravan was attacked by Meeka Reen's pirates, and the two Alliance agents were taken from him. Darth Vader nearly killed him for allowing the two to evade capture, but allowed Vant one last chance to redeem himself by capturing them on Adony Station. He was caught in the explosion that rocked the vault containing the crystal, itself a trap laid by Vader to capture Organa and Skywalker. However, they managed to escape while Vant was killed and Vader sustained numerous injuries. (CSWDW)

Vanth, Regnor
this young man was a reporter for the Sektor 242 NewsLine during the Galactic Civil War. Vanth was the lucky individual chosen to interview the bounty hunter Malis, in order to determine what drove a hunter to do his job. (GG10)

Vanyets
one of the permanent polar icecaps of the planet Stroiketcy, Vanyets was named for the word "upper" used by its discoverers. (GG2)

Vape
this was the nickname used by Garik "Face" Loran for his R2 astromech unit. (WS)

Vapor Scream
this backwater tavern was known for its watered-down drinks and low prices. It was a favorite of semi-legitimate spacers during the Galactic Civil War. (IA)

Vaporator
the primary tool of a moisture farmer, these 5-meter-tall tubes condense water vapor from the atmosphere and store it is large, underground tanks. (SW)

Vaporizing Tooth-cleaner
a device which, when brushed against the teeth, vaporizes the plaque and other non-enamel substances adhered to the teeth. (LCJ)

Vapors
an Alliance container group destroyed during the Galactic Civil War. (TIE)

Var'alich, Adion
this man was a divisional head, working for Ororo Transportation during the height of the Galactic Civil War. (SWJ14)

Var'Rotha Fin'Rotha
this particularly nasty bounty hunter was a member of the Tolanese people, and traveled the galaxy in a ship he called the *Tolan's Tusk*. During the height of the New Order, he maintained two Gamorrean slaves, brothers known as Gorge and Greel. After delivering a bounty to Coruscant, Fin'Rotha let his guard down while taking a break, and let Greel out of his cage to clean the ship. Greel let his brother loose, and the pair overpowered Fin'Rotha. They forced him into an escape pod and jettisoned him, and the brothers took off in the *Tolan's Tusk*. Fin'Rotha's escape pod eventually crashed, an the Tolanese barely escaped. He was hideously disfigured by burns when the ablative shields on the escape pod failed, and it took him many years to recover. He vowed to exact revenge on the two Gamorreans should he ever relocate them. (WSV)

Var'sairk
this was the term used by the Coynites to describe the birth group of an individual. The average *var'sairk* consisted of two to six children. When used to describe the birth group of royalty, the word is capitalized. (AE)

Varat'k
this Gree master is credited with the creation of the Varat'k Snarap device. (SWJ8)

Varat'k Snarap
this weapon, created by the Gree Varat'k, is used to protect the vast starship known as the Rokak'k Baran. It is not a blaster-type weapon, but instead manipulated a generated forcefield into wind-like energy bolts. When rakes across the surface of an enemy ship, it can effectively vaoprize the enemy with blasts of energy. (SWJ8)

Varatha, Finn
this woman bore a striking resemblance to the bounty hunter Beylyssa in both appearance and dress, something she worked hard to cultivate in order to hide her true profession. Varatha worked as a remote operative for the Alliance, and was sent to Corulag to back up Cryle Cavv and Quillin Arkell during their rescue of Rivoche Tarkin. (SWJ12)

***Varda*-class Starship**
this ancient starship design was considered outdated and slow some 4,000 years before the Battle of Yavin. Nevertheless, the middle-class spacer of the time could find them for little money, and they maintained an excellent durability. (TOJC)

Vareth
this short, human female was stranded on Tatooine with her Sullustan companion, Garron, when their ship - the *Startled Circuit* - was in need of repairs. She was eventually recruited into Jabba the Hutt's organization by Bib Fortuna. (GG7)

VargeCorp
this manufacturing and direct-sales conglomerate became successful via aggressive marketing techniques and franchising. Their products, however - including breath masks and atmospheric filtering devices- were mediocre at best. VargeCorp was one of the original non-voting Contributing Sponsors of the Corporate Sector Authority. (CSA, ROE)

Vargi
Malla's black-sheep brother, this Wookiee assisted the N'Gai known as Knife in capturing Wookiees for slavery. (EGC)

Variant Alpha
Doctor Vin Emil developed this strain of bacteria from the Rift Mutation, creating a dominant trait which would allow the bacteria to live longer if it didn't eat so much. It was released within the facility, where it bred with the natural form of the bacteria and bred the desire to continually eat out of their genetic makeup. He allowed the crew of the *FarStar* to obtain a sample of the Variant Alpha bacteria, in order for them to bring it back to the New Republic and use it to assist in colonizing and traveling through the Kathol Rift. (KR)

Varic
a city on the planet Dosha, it is bombarded by sandstorms that have been popularized throughout the galaxy. (SWAJ)

Variise
this Mistryl warrior acted as Imperial Moff Caerbellak's bodyguard and enforcer. A stunningly beautiful woman with red hair, sharp crimson fingernails, and an athletic build, Variise is also cold, calculating, and exceptionally cruel. She acknowledges her membership in the Mistryl Shadow Guards, but has never revealed any additional information. How she came to work for Caerbellak is also a mystery, although it has been rumored that Caerbellak once saved her life from a band of pirates. Variise is an enigma, having seemingly gone against her sisterhood in serving an Imperial Moff. (SWJ9)

Varium
this ore was used in the production of droid shells. (CSWDW)

Vark Street
this avenue was the location of The Strip, in the city of Takari on Iyuta. (SWCP)

Varl
original homeworld of the Hutt race, it is part of the Ardos system. Once a luch, forested paradise, Varl is now a cratered which no longer has the necessary resources to maintain itself. The Hutts have a legend that says the planet was killed when Ardos' twin star, Evona, was sucked into a black hole. Hutt legends maintained that Ardos and Evona were lovers, and that the many planets in the system were their children. When the black hole consumed Evona and many of the system's planets, legends say Ardos became enraged and began to self-destruct. This led to Ardos' shedding of incredible amounts of radioactive material and shrinking to become a white dwarf. At this point, the Hutts no longer felt Ardos a worthy god, and abandoned. The fact that Ardos and Varl still exist is an astrophysical impossibility. Some scientists theorizes that the Hutts devastated the planet in a civil war. The Hutts left the dying planet and established colony worlds elsewhere, including Nal Hutta. (COTF, DE1, GG4)

Varmigio
a valuable ore that is used to manufacture hyperdrive cores. (SWAJ)

Varn
1) a planet covered completely by water. Lando Calrissian set up an ore extraction and processing facility there some fifteen years after the Battle of Endor, obtaining fraca and tertian while allowing investors and tourists to witness the mining from special viewports. (HSR, SOP, VOF)
2) Varn was the chief scout reporting to Tyrann, the Supreme Serpent Master. He always wore stormtrooper armor, and was one of Tyrann's best Serpent Riders, but was bested in combat by Luke Skywalker. (CSW)
3) a wild carnivore found on the planet Ibanjji, they hunt in packs. (DESB)

Varn, Soras
this man was a professor of psychology ay the Institute of Imperial Psychological Studies during the Galactic Civil War. (GG10)

Varn, World of Water
a travelogue shown by Han Solo to the Kamarian Badlanders while he was trying to earn some extra money. (HSR)

Varnay
this Ithorian *Shepherd*-class shuttle was commanded by Iych-thae. (OE)

Varnier
this ineffectual and vengeful Imperial Moff controlled Wyloff Sector during the period following the Battle of Yavin. He was less concerned about government than recreation, and spent much of his time away from the actual leadership of the sector. When his lack of government was revealed by the father of Ilo Jev, Varnier had the broadcaster executed. Varnier had been assassinating any individual who opposed or questioned his rule,and the elder Jev was just another member of the opposition. His operation was eventually broken by the efforts of Major Kerri Lessev, who was working more for the Alliance than the Empire's Destabilization branch. Varnier's entire entire operation was laid bare, and many Imperial agents were reassigned or executed for their parts in Varnier's government. (CRO)

Varnillian, Niclara
this woman was the youngest daughter of a prosperous Alderaanian family that ran a t'iil harvesting operation. As the favorite child a single father, she enjoyed many privileges as long as her older brothers were off at school. Niclara decided, much against her father's wishes, to join the Imperial Academy, and graduated with honors. She was assigned to the first Death Star as an operations crewer, and was part of the team which fired the station's first blast – at Alderaan. Shortly afterward, she was transferred to the Star Destroyer *Pulsar* and assigned the rank of gunnery officer. When she failed to capture Alton Lochner and Anson Blazer on Ord Mantell, she was demoted. A year later, when the *Pulsar* surrended to Alliance forces after the Battle of Endor, she and a group of troops fled on a transport ship and escaped. She continued to strike at New Republic forces in the Outer Rim Territories, and managed to elude capture each time. (SWJ8)

Varno Market
this sprawl of small shops and businesses was located in the primary city of the planet Vengler. A vast array of trinkets and treasures from around the galaxy can be found there. (GG8)

Varonat
this planet, located in the Ison Corridor, is the homeworld of the Morodin race. Varonat is a jungle world that was colonized by a group from the planet Salliche about 250 years before the Galactic Civil War. They established a farming economy, which proved to be profitable. However, the Morodin proved to be a menace to the community's farms because of their size and the slime they left behind, which caused the soil to become infertile. Many of the farming industry's profits went into security measures. Gamgalon later set up a hunting industry on Varonat. The average day on Varonat lasts 27 standard hours, and its year encompasses 325 local days. (SWAJ, TFE)

Varr
a Singing Mountain clan witch who succumbed to the Dark Side and joined the Nightsisters (CPL)

Varristad
this planetoid was too small to maintain an atmosphere. It was controlled by the Offworld Mining Company in the years leading up to the struggle between Offworld and Arcona Mineral Harvest Corporation over Bandomeer. (RF)

Varrscha, Lakwii
this woman was one of the many promoted to officer status in the Imperial Navy, in the wake of the destruction at the Battle of Endor. She served as the Executive Office under Joak Drysso aboard the *Virulence*, and was in line to take his position when Drysso was promoted. She was known to be a no-nonsense, by-the-book commander from her days at the helm of a customs Corvette. After Drysso's promotion, Varrscha proved herself to be an average Captain, with unimpressive results in battles against Rogue Squadron. Taller and more muscular than Ysanne Isard, Lakwii lacked Isard's commanding presence. When Isard discovered that the Rogues were based off the space station in the Yag'Dhul system, she ordered Varrscha and the *Virulence* to accompany the *Lusankya* and destroy it. When Booster Terrik managed to catch the *Super*-class Star Destroyer in a trap, the *Virulence* moved between the station and the *Lusankya*, allowing the larger ship to leave. Captain Drysso believed Varrscha and her crew were killed by Terrik's attack. In fact, the *Virulence* and her crew were captured by Terrik. (BW)

Varth
Varth was the bitter, taciturn Wing Commander who was in charge of the Atrivis Resistance Group's Generis base starfighters. He was hated by all his pilots, who served because they recognized his flawless tactics and military brilliance. He was under the control of Travia Chan, but was also directly answerable to the Alliance Sector command and Starfighter command. As a New Republic Wing Commander on Generis, he is a man who would send his starfighters out against impossible odds without a second thought. It is unknown if he survived the attack there, just prior to the Battle of Bilbringi. (RASB, TLC)

Varth, Alinn
this young woman was a member of Rogue Squadron, during the second decade of the New Republic. She held the rank of Major, and was also Gavin Darklighter's third-in-command behind Inyri Forge, flying as Rogue Nine during the early stages of the Yuuzhan Vong invasion. (DTO)

Vartos, Cobb
a Major with the New Republic Intelligence Agency, Vartos was one of the best instructors in the military. He wasn't a loud, screaming drill sergeant, but instead a persistent teacher who maintained a high level of pressure his students in subtle ways to earn their buy-in to the training. He was in command of the team dispatched to Verkuyl to assist in ousting the Imperial presence there, shortly after the Battle of Endor. He and Selby Jarrad posed as corporate spokesbeings from GalFactorial, who came to Verkuyl to negotiate a deal with Governor Parco Ein. After the capture of Claris' infiltration team, Vartos himself was caught by Governor Ein's stormtroopers. Sebly tried to break away from the troopers and complete the mission, and opened fire on those holding Vartos. Unfortunately for Vartos, the first thing the remaining troops did was shoot him before they fired on Selby. Luckily, though, he survived long enough to be rescued by members of the Republic's second wave. (TFNR, SWJ13)

Varvenna Sector
the area of the galaxy once ruled by Yndis Mylore. (TJP)

Vasarian Brandy
an intoxicating beverage favored by Trackan Sal-Solo. (AS)

Vasch
a planet covered by lush, rolling, green hills. (TMEC)

Vaschean Rye
a fermented spirit created on Vasch. (TMEC)

Vasnish Kay
this Bimm spent little time on her homeworld of Bimisaari, instead traveling across the galaxy with her merchant parents. She learned a great deal about the Jedi Knights during these travels, and when her parents were killed in an accident, Vasnish just kept on traveling, looking for more information on the Jedi. She eventually became something of a bard, collecting and retelling stories of the Jedi despite Imperial prohibitions against it. (HR)

Vasp
this petty thief preyed on unwitting passengers of the *Kuari Princess*. (RM)

Vastrip IV
a planet. (WBC)

Vasudra
this *Xiytiar*-class transport was part of the Azzameen family's Twin Suns Transport Services fleet. (XWA)

Vatoki
this retired Imperial Army officer was highly distressed by the victories the Alliance was able to claim over the Empire, including the Battle of Yavin. He was fairly vocal about the Empire's lack of success in eradicating the Alliance. Vatoki was a passenger on the *Kuari Princess* when it was attacked by the Riders of the Maelstrom. (RM)

Vatta Four
Airen Cracken was able to fight off Imperial forces on this planet by using a Baed Sharpshooter and some modified explosive slugs. (CFG)

Vaufthau Processing Industries
this manufacturing and urban construction combine was one of the original non-voting contributing sponsors of the Corporate Sector Authority. (CSA)

Vaults of Narner
a famous group of burial grounds located on the planet Salliche, they were looted over the years until the Jedi Knight Soonis put a stop to it. (SWAJ)

Vaxx, Norrin
a native of Coruscant, Vaxx discovered he was sensitive to The Force at an early age. However, his sensitivity was quite low, a fact which allowed him to escape the notice of Emperor Palpatine. Instead of pursuing the Jedi arts, Vaxx turned to gambling and fighting as a means to make ends meet. This lifestyle began to turn him toward the Dark Side of the Force, a path which drew him in deeper after he constructed his own lightsaber and began to use it in combat. He was a regular combatant at the Dool Arena on Reuss VIII during the Galactic Civil War. (WSV)

***Vaya*-class Scout Ship**
this ancient starship was designed and manufactured by Hoersch-Kessel Drive, Incorporated, and was developed for use as an exploration vessel. The *Vaya*-class was not a combat ship, and suffered from ion engine malfunction if pushed too hard. The *Vaya*-class measured 30 meters in length, and required a pilot and two gunners. It could transport up to 4 passengers and 60 metric tons of cargo. These ships were often armed with a front-mounted laser cannon and projectile launcher. They were equipped with a hyperdrive, and was considered fast by ancient standards. (TOJC)

Vayerbok
this drink is served warm. (TNR)

Veb, Bedran
this man was a grandfather, and he was considered one of the best storytellers of his generation, at least by his grandchildren. (TOJC)

VecTech
see Vector Technologies (WSV)

Vector
a game of chance and skill often found in casinos. (HSR)

Vector Prime
this was the codename used by the Yuuzhan Vong to describe their path of galactic invasion. Starting from a point in the Yuuzhan Vong's own galaxy, the Praetorite Vong traveled along Vector Prime and made first contact with the known galaxy at Helska, where their first ship established a base of operation. Through the efforts of Yomin Carr, they destroyed the planet Belkadan and planned to use it as a breeding ground for yorik coral. Next, Vector Prime continued on to Sernpidal, which was destroyed when a dovin basal drew the moon Dobido into a collision with the planet. Next on the vector were Destrillion and Dubrillion, but it was here that the first wave of the invasion force encountered stiff resistance. The New Republic was alerted to the presence of the alien invaders, and the base on Helska was destroyed. However, the Republic's leadership turned a blind eye to the scope of the Yuuzhan Vong threat, believing that Leia Organa Solo magnified its impact in order to regain political power. When Vector Prime consumed the worlds of Bimmiel, Dantooine, and Garqi, Chief of State Borsk Fey'lya was forced to concede his mistake and yield more power to the military in order to counteract the Yuuzhan Vong forces. With the destruction of the planet Obroa-skai, Vector Prime had captured or destroyed thirty planetary systems. (VP, DTO, HT)

Vector Technologies
this small corporation was owned and operated by Yin Vocta. Known as VecTech to most businessbeings, it owned a number of subsidiary and ancillary businesses, including Bantha Traxx on Lianna. (WSV)

***Vector*-class Spaceskimmer**
this small starship was a Sullustan design. (ROM)

Veda
this woman was the Queen of the planet Gala, some twelve years before the Battle of Naboo. Veda became the ruler of the planet after her husband, Cana, passed away. As her own life came to an end, she began putting in place the mechanisms to have her successor chosen by democratic vote. This angered her son, Beju, who believed he should be the rightful ruler after her death. Veda knew that Beju might not be the true heir, knowing that Cana once married a woman of the hill clans, and fathered a daughter named Elan. She loaned Qui-Gon Jinn and Obi-Wan Kenobi a starfighter when they were dispatched to the planet Melida/Daan to rescue Tahl, then requested their assistance in ensuring a democratic vote for her successor. Veda had planned to abdicate the throne, knowing that she was about to die. (DOD, MOC)

Vedain
this *Kajain'sa'Nikto* was sold into Jabba the Hutt's servitude by his family. He is a notorious gambler, and spends much of his free time playing sabacc with hif fellow Nikto. (CCG7)

Vedder
this Imperial Major was assigned to General Yrros, during the garrisoning of the planet Rhamalai. Like Yrros, Vedder was killed when the droid R2-4B self-destructed, destroying much of the Imperial base. (SWJ13)

Vedij, Dhas Feneop
this man was the son of Ronnan Tyla Vedij and a native of Coruscant. Like his father, Dhas joined the Imperial Navy and had a distinguished career. After earning the rank of Captain, Dhas was promoted to serve aboard the *Far Orbit*. He was second in command of the frigate *Far Orbit* when Alderaan was destroyed, and had become disgruntled with the leadership of Captain Kenit. The destruction of the planet, and the propaganda that followed, further soured Vedij's loyalty to the Empire. The deaths of his parents in a so-called traffic accident added fuel to the fire. After Kenit ordered the destruction of the Silent Blades, losing an entire starfighter squadron - and Elon Vedij's life in the process - Dhas could no longer contain his hatred of Kenit and the Empire. Vedij and a group of followers (about two-thirds of the crew) staged a mutiny, and successfully wrested control of the frigate from Captain Kenit. They then became independent privateers, and allied themselves with the Alliance in order to obtain funding and strike back at the Empire. Vedij and his crew participated in a series of raids on Imperial installations in the Ringali Shell, during the Alliance's experiment in using pirates and privateers to assist in the Galactic Civil War. (FOP)

Vedij, Elon
this man was Dhas Vedij's younger brother. Like his father and brother before him, Elon joined the Imperial Navy, and later served with Dhas aboard the *Far Orbit* as a starfighter pilot. When Captain Kenit ordered the destruction of the Silent Blades, he ordered a full squadorn of starfighters to attack their base. Elon's squadron was dispatched, but was eventually wiped out by the pirates. Elon was killed in the assault. (FOP)

Vedij, Ronnan Tyla
a Baron with family holdings on Coruscant, Ronnan was not content to live a comfortable life like his ancestors. Instead, he elected to join the Imperial Navy and serve the Emperor. He led a distinguished career, earning the rank of Captain after saving his ship and crew from a pirate attack after the death of his commanding officer and after receiving serious wounds himself. Vedij ended his career as a full Admiral, and retired to the family estate on Coruscant. After retiring, Ronnan began voicing his opinion of the Emperor's use of a huge war machine to scare the galaxy into submission. Shortly after the Battle of Yavin, he and his wife were killed in what was officially deemed a traffic accident. (FOP)

Vedis IV
Lu Esi was killed here after his ship crashed on the planet. He was being pursued by sector authorities at the time. (SWAJ)

Vee Gee
this droid belonged to Airen Cracken. (CFG)

Vee Naaq
this Gran was a noted poet, who managed to bypass the normal Gran social structure and avoid being a fluidics technician. He was engaged to marry the Gran named Cera Vixe, but her brother, Boe Vixe, refused to let the marriage take place. He hired a group of freelance spacers to rescue himself and Cera from Kinyen, in an effort to escape Boe's influence. (IA)

Veedo Vaocan
this Rodian spurned all the violent and agressive tendencies of his species, and shunned the holidays which Rodians held to venerate hunters and warriors. Eventually, Veedo was exiled from Rodia and was discovered by the Alliance. In an effort to remain peaceful during the epic conflict which spread through the galaxy, Veedo choose to study medicine, and eventually became a renowned doctor. Known as "Doc Rodian," Veedo served as the chief medic at theTierfon base for many years. He was recognizable by the missing antennae on the right side of his head, the result of being too close to a battlefield explosion. Thus, he could only hear with his left side. (HR)

Veelgeg
this is a Weequay form of needle or thin-bladed knife. (TFNR)

Veerdo Veerone
this Rodian dramatist was known as the author of *The Unquiet Spirit Arises from the Swamp*, and immense play. (HR)

Veermok
this vicious, gorilla-like creature is native to the planet Naboo. The veermok inhabit the plains and forests of the planet, staying well away from the swamps. They are very fast, and have sharp teeth and large claws with which to attack theyr prey. The Gungans often use veermoks as guards for their waste yards. (SW1)

Veers, Maximillian
Veers has been an Imperial soldier nearly his entire life. He trained as the commander of an All-Terrain Armored Transport. He was part of General Irrv's mission to subdue the planet Culroon III, and was nearly court-martialled for telling Irrv that the ruse of a peaceful ceremony would be less effective than an all-out assault on the Culroon people. When Veers was proven correct, Irrv was executed by Commander Grath, who then promoted Veers to Major. Veers learned that mistakes were not to be tolerated by the Empire, and when Davin Felth pointed out that the AT-AT was vulnerable due to its legs, he carefully hid the information and shipped Felth off to Tatooine. After assuming the rank of Colonel, he was part of the garrison stationed on Corellia during the early years of the New Order, and was dispatched by Grand Admiral Thrawn to "assist" Hal and Corran Horn in capturing Zekka Thyne. After Thrawn described Veers' bravery and leadership skills to Darth Vader, Veers was promoted to Imperial Army General, and he led the AT-AT assault on the Hoth Rebel

base. He later served under Executor Sedriss during Operation Shadow Hand. In the novelization of *Star Wars: The Empire Strikes Back*, Veers is killed when Hobbie crashs his disbaled snowspeeder into Veers' walker, disabling the walker and causing it to explode. *Veers was portrayed by Julian Colley in* Star Wars: The Empire Strikes Back*. Veers was also portrayed by Gordon Gould for the The Empire Strikes Back Radio Drama on National Public Radio.* (ESB, ESBR, DE2, TME, TFE)

Veers, Zevulon
the son of Maximillian Veers, Zev grew up wondering why the Empire stood for so many wonderful things, yet destroyed entire races and enslaved others. He reluctantly joined his local SAGroup battalion, but the New Order was notvery much to his liking. When his father told him that certain comments and questions Zev had made were endangering his career, Zev vowed to be anything but like his father. He endured his Imperial training, as well as the glory his father received from the Battle of Hoth. When his commanding officer brutally torture an elderly man suspected of supporting the Alliance, Zev's better judgement took over. He helped the man, and was taken prisoner by Alliance agents trying to rescue him. Zev was questioned, but the Alliance could find no reason to distrust him. Zev became an Alliance soldier just prior to the Battle of Endor. As a gunner in the New Republic navy, he served aboard the *Emancipator* during the first Battle of Calamari. He was also part of the assault which attacked Byss by hiding inside the Emperor's shipment of Viper Automadons. (DE1, DESB, DE2)

VeerTa
this Meerian woman was the leader of the Home Planet Party, some 12 years before the Battle of Naboo. She was fiercely loyal to her people and her homeworld of Bandomeer, and strove to forge an alliance with the Arconans that shared the planet in order to restore it to its natural beauty. However, in order to further her plans and ideals, VeerTa entered into a secret pact with Xanatos. This put her in between her own political party, which worked with Arcona Mineral Harvest Corporation, and the leaders of Offworld Mining Company. VeerTa hoped that this alliance would free Bandomeer once Xanatos had exacted his revenge against Qui-Gon Jinn, but she ultimately discovered that she was just a pawn in Xanatos' plans to destroy the planet. VeerTa was exposed after Qui-Gon and Obi-Wan Kenobi thwarted Xanatos' plans, and she was removed from office. (DR)

Vees, s'Too
this starfighter mechanic worked as an engineer on Cloud City until the Empire garrisoned the outpost. Then, Vees fled the station behind Lando Calrissian and joined the Alliance. Vees was offered a position with the Alliance's rear guard, but turned it down to continue working on Calrissian's starships. Vees held the rank of Lieutenant during the Battle of Endor. (CCG11)

Veeshas Tuwan
this was the name of a great Sith library complex which was built on Arkania, but later destroyed by the Jedi Knights. (TOJC)

Vegath Tist
this being was a member of the crew of the New Republic starship *FarStar*, during the hunt for Moff Sarne. (KR)

VegeParsine
this is a gourmet form of VegHash, andis often served in bubble-shaped bowls. (ML)

Veggies
a nickname for Wedge Antilles used by Mirax Terrik. (XWPA)

VegHash
this vegetable mush is served in a grain and choya shell in many restuarants on Lianna. (ML)

Vehemence
an Imperial Nebulon-B frigate. It was the frigate to which Ackbar was being transported when the Alliance tried to assassinate Tarkin. Ackbar was rescued, although Tarkin escaped. (XW)

Vehement
this *Imperial-II* class Star Destroyer was part of the Empire's fleet dispatched to protect the second Death Star, during its construction. It was destroyed by the Alliance during the Battle of Endor. (XWA)

Veil, The
this cloud of molecular gases was located just Coreward of the boundary between the Mid Rim and the Expansion Region. (TOJC)

Veil of Skynara
this famous Balved sculpture was purchased for use on the staryacht *Veil fo Skynara* for an incredible sum of credits. (GG9)

Veil of Skynara
this luxurious yacht was built in the Vensor System, and operates along the Five Veils' Tour Route. (GG9)

Vek
this individual was one of Dolph's tactical advisors on Almania. He supported the failed Jedi during the New Republic's assault on the planet. (TNR)

Vek, Tendler
this man was considered to be tall, dark, and handsome, at least by the standards of the planet Seregar. He was born in the Outer Rim, and made his living as a gambler after his family went bankrupt. He amassed his own fortune before acquiring the suspicion of a group

of nobles who lost a fortune to him, and he was forced to flee for his life. He ended up on Seregar, claiming that the "sore losers" had driven him to the planet. (ND)

Vekker
this unambitious Quarren was one of Prince Xizor's *vigo*'s, or one of his closest lieutenants. He started out with Black Sun working for another *vigo*, until his master attempted to assassinate Xizor. After executing the *vigo*, Xizor offered Vekker the chance to take his place. Vekker agreed, and developed a wide range of gambling halls and casinos that brought in steady profits to Black Sun. (SE, SESB)

Veknoid
this alien race is distinguished by the pair of horns which sprout from the frill of bone that sits over their eyes. They also have wide mouths and heavy-set jaws. Veknoids were native to theplanet Moonus Mandel. (YJC1, IWE1)

Vel Ardox
this female Blubreen was a Jedi Knight. She was part of the team selected to accompany Qui-Gon Jinn and Obi-Wan Kenobi to Esseles, in an effort to locate Adi Gallia, shortly before the Battle of Naboo. (E1A1)

Velabri
1) this near-human race, native to the planet Velarbi, was distinguished by their solid blue eyes and spiky silver hair. Their eyes lacked pupils, making them easily distinguishable from normal human stock. They were a race of warriors who lived by a strict code of honor, and despised thieves and other criminal who worked outside of law and honor. (SWJ12)
2) this planet was the homeworld of the Velabri. It was subjugated by the Empire, during the earliest days of the Alliance. (SWJ12)

Velabri Bloodvow
this was the most sacred of the bonds formed by Velabri warriors, and was much like a Wookiee Life-debt. Any Velabri who is rescued from death by another being - Velabri or not - must repay the debt by protecting their savior. (SWJ12)

Velabri Lancer
this brotherhood of Velabri warriors was made up of those Velabri who accepted the role of svoereign protectors of the Velabri people. (SWJ12)

Velantia
this Imperial Security Bureau agent held the rank of Captain during the Galactic Civil War. He was easily recognized by the large jewel which replaced his right eye. The jewel held a small, holographic camera which Velantia used to record meetings and conversations. (GG2)

Velcar Free Commerce Zone
despite what its name implies, the Velcar Free Commerce Zone is a secretive, restrictive sector of the galaxy governed by a group of Master Commerce Commissioners. It is located in the Pentastar Alignment. (SWAJ)

Veldt
one of the many Ithorian herdships. (MTSE)

Velery
this is the capital city of the planet Viamarr 4. Located on the largest continent of the planet's southern hemisphere, Velery was a community of 100,000 beings, and was situated near a vast forest. It was also the site of Velery Station, the planet's main starport. (WS)

Velery House
the capitol building found in the city of Velery. (WS)

Velery Station
this was the main starport found on the planet Viamarr 4, and was located in the city of Velery. (WS)

Velex City
this metropolitan area was located on the planet Pirin. (GG10)

Velga Prime
this moon was the site of serveral luxury hotels and casinos which catered the the wealthy beings of the galaxy. It was here that Xaverri left Han Solo, breaking off their romance. The planet is also one of the primary stops for Haj Shipping Lines starliners. (THG, RD)

Velker
a V-shaped, flying predator native to the planet Bespin, the velker is the primary hunter of the balloon-shaped beldon. These creatures are covered with a tough, armor-like hide, and have hard claws. The velkers are pack-hunters, and will gang up on any beldons they happen to find in the upper atmosphere. The pack will first rip open the beldon's gasbag, which causes it to begin to sink. The velkers then feed on the carcass as it sinks, a feast which can last for days due to the huge size of the average beldon. Velkers are fast flyers, and they generate a small electric field around their bodies. (GG2, ISU)

Vellam
this former Imperial General served as the Governor of the Bright Jewel System and its surrounding sector during the height of the New Order. Shortly before the Battle of Yavin, several of Vellam's planets were discovered to be minor bases used by the Alliance in the area, and Vellam was forced to explain this to the Emperor. Palpatine punished Vellam by placing five of his most productive planets under the control of Darth Vader. Vellam became angry with Vader, but found himself helpless to do anything about. Then, the Battle of Yavin took place, and Vader was lost in his TIE Advanced starfighter. When the cockpit suddenly appeared on Ord Mantell - right in the middle of the Bright Jewel System - Vellam tried to recover it and eliminate Vader. Unfortunately for Vellam, the cockpit was recovered by Captain Sodarra and his team and brought to Tatooine. (SL)

Vellar
this former Imperial Captain was a native of the planet Coruscant. He served under Warlord Zsinj during the period following the Battle of Endor and the breakup of the Empire. When Zsinj stole the *Razor's Kiss* from Kuat Drive Yards, Vellar took command of the *Iron Fist* while Captain Raslan commanded the *Razor's Kiss*. (IF, SOC)

Vellity
this planet is the homeworld of the Borneck race. Much of the planet's temperate surface was given over to agriculture. (GMK, AE)

Veloz, Jadonna
this female starhip captain was picking up a shipment of nerf tenderloins on Alderaan, bound for Cloud City, when a malfunctioning repulsorsled knocked her over. She suffered multiple injuries, but was helped out by a young Han Solo. He piloted her ship, the *Wayward Girl*, to Cloud City for her. (RD)

Velrugha
this ancient Hutt tried in vain to subjugate the Riileb species. The Riileb banded together and turned back Velrugha's forces several times, until Velrugha gave up and left them alone. (SWJ13)

Velser's Ring
this huge asteroid field was located between the planets Miser and Orin in the Bespin system. It is believed that the asteroids are remains of another gas giant planet, since the asteroids appeared to be formed from frozen gases and liquids rather than metal. Scientists believe that the asteroid belt was formed around 1,000 years before the Battle of Yavin. (GG2)

Velumina
this Hornet-class Carrier was the flagship of the pirate fleet commanded by Captain Sorran. In her holds, the *Velumina* carried four full squadrons of experimental droid starfighters. (SFT)

Velvoid
a stylish fabric used in men's clothing. (LCM)

Velx-Shel
this planet was raided by a group of smugglers during the Galactic Civil War. (HAS)

Vemmer
this Muurian transport was owned by the pirate group controlled by Golov Nakhym, shortly before the Battle of Endor. (XWA)

Ven
1) a Twi'leki clan on Ryloth. (KT)
2) this man was a member of the Peace Brigade, and accompanied Reck Desh to Kuat to gather information from an unknown *telbun*. (HT)

Ven
this was the name of an individual level of knowledge and enlightenment, found by those ancient Nazzar who followed the *Ulizra*. There were fourteen unique *ven* to attain. (TOJC)

Ven-Kav
the capital city of the planet Venaari, Ven-Kav is also the site of the planet's largest spaceport. (SWAJ)

Venaari
this Mid Rim world, located in the Vellakiya System, was under minimal Imperial control until the Battle of Endor. Then, for some reason, the Imperial presence was stepped up. This angered the populace, and strong resistance cells began to pop up. The reason for the increased Imperial presence was the created of Project Orrad, which was exposed by Shandria L'hanar. Since then, the New Republic has had a hard time regaining the planet, due to increased Imperial security. The average day on Venaari lasts 28 standard hours. Its year lasts 300 local days. (SWAJ)

Venaari Enterprises
manufacturers of the Venaari Striker military speeder. (SWAJ)

Venaari Striker
a military landspeeder manufactured by Venaari Enterprises. (SWAJ)

Venan, Chala
this Imperial officer was part of the team which was stranded on Dolis 3 in the wake of the peace accord signed between the Imperial Remnant and the New Republic. Chala joined Moff Derran Takkar in his plan to disrupt the wedding of Mara Jade and Luke Skywalker, as a way to strike back against the New Republic. He had a wealth of experience working in the field, and had developed a rapport with the lowlifes who made up the criminal underworld. Takkar ordered him to recruit swoop gangs and other ruffians to help disrupt the wedding. However, Chala's recruits proved to be no match for Luke and his friends, including Han Solo and Wedge Antilles. In a last-ditch attempt to halt the wedding, Chala and Iry Danta tried to infiltrate the wedding ceremony. However, they were intercepted by Chewbacca, who incapacitated both men and put an end to their actions. (U)

Venarian
a servant of a major crime lord who was swindling money from his boss. He cons a group of Alliance agents into helping him smuggle some of the funds. (RPG)

Vendara
1) this tropical planet is covered with a variety of jungles, rainforests, and swamps. (COG)
2) this was the name given to the near-human natives of the planet Vendara. It was believed that they were descendants of an ancient colonization attempt. (COG)

Vendetta
1) one of Furgan's Dreadnaughts on Carida, it was the primary ship used in the attempt to kidnap Anakin Solo from Anoth. (COTF)
2) this was Prince Xizor's flagship, which was used whenever he needed to travel with a more imposing force than the *Virago* could provide. (HM)
3) this *Imperial*-class Star Destroyer patrolled the Inner Rim during the Galactic Civil War. (CRO)

Vendoll, Bho
this spacer traveled along the Ac'fren Spur of the Sisar Run in his ship, the *Tragic Flaw*, during the last years of the New Order. Shortly after the Battle of Hoth, Vendoll signed on to work for Kisquar, slightly aware that the Mrissi worked for Sprax and Black Sun. Kisquar ensured that Vendoll remained legitimate in his operations by injecting a purge virus into the datacore of Vendoll's ship, the *Tragic Flaw*, which could be removed after obtaining an alien-translation database at his destination. (SSR)

Vendor
a group of Imperial modular containers operative during the Galactic Civil War. (TIE)

Vendrak V
this planet was the site of a protracted battle between Imperial and Alliance forces, fought over possession of a starship hangar. The Imperial troops had laid a trap for the Alliance forces, and were able to route them. (MB)

Vendred
this small world is the innermost planet of the Bissillirus System. This barren world, which orbits Bissillirus every 56 standard days, has one unstable moon. (GMK)

Vendusii Crystal
a valuable mineral mined in various grades of purity. (HR)

Venedlian Sandmole
this is a small, hunch-back rodent. (SLS)

Venerated Ones
the title given to the leaders of each generation of metalsmiths on Vandelhelm. Just before the Battle of Endor, the Venerated Ones were whisked off the planet when it became apparent that galactic power was going to change hands. They were two young children, and were given over to Alliance supporters. Following the Battle, Han Solo was contracted to return them to Vandelhelm and restore ore shipments to Fondor. They were necessary because they held the control codes which could be used to move the ore convoy out of the system. The older child was a strong-willed young woman, while the younger was an obnoxious boy. (VM)

Venesectrix
this was the name of Ree Duptom's personal starship. (HM)

Vengeance
1) this was the name used by Drend Navett and Klif as a monicker during the time they worked for Moff Disra. Navett and Klif had been hired to incite riots throughout the New Republic following the revelation of the Caamas Document, and they began dropping the name "Vengeance" to the people around them. Talon Karrde picked up on the name and provided it to Booster Terrik and Corran Horn. (SOP)
2) this was the name given to one of the many podraces which wound through the caverns and energy domes of the penal colony on Oovo IV, during the last decades of the Old Republic. (RAC)

Vengeance
1) this Star Destroyer was demolished while it was in drydock at the Wroonian Stardock, when Dirk Harkness and Jai Raventhorn exacted their revenge against Bregius Golthan. (SWAJ)

2) an *Imperial-I* class Star Destroyer operative during the Galactic Civil War, it was the flagship that invaded the Taroon System. The *Vengeance* then joined the famous Death Squadron, after having its cargo holds refitted to hold additional TIE Fighters. Later, the *Vengeance* was stationed near Byss, as part of the planet's defense network. (TIE, DE2, CCG9)
3) this *Imperial*-class Star Destroyer was under the command of Jerec and then-Captain Thrawn during the Galactic Civil War. He used it to carry out missions given to him by Emperor Palpatine, such as collecting the entity known as Spore. However, Spore took control of the ship's crew and tried to capture Tash Arranda in the asteroid fields near Ithor. A group of huge space slugs, dishomed when the Vengeance destroyed the asteroids in which they lived, attacked the *Vengeance* and destroyed it by continually ramming it with their long bodies. (GOF8, GOF9)
4) Admiral Senn's Super-class Star Destroyer, this ship was destroyed by the Alliance prior to the Battle of Endor. (XVT)
5) this huge, spike-shaped warship was used by Jerec as his base of operations, during his search for the Valley of the Jedi. It was often escorted by several *Imperial*-class Star Destroyers also under Jerec's command. (DF2)

Vengeance Derra IV
this disguised Imperial spy ship was a Dwarf-class freighter that slipped into the Pyria System to see if the New Republic had actually retaken Borleias. It was sent by the Imperial warlord Zsinj, to see who controlled the planet. It was driven off by Corran Horn and Rogue Squadron. (WG)

Vengeful Sandstorm
the pirate ship owned and operated by Armanda Durkin's alter ego, Duchess. (GG7)

Vengler
this rustic, backwater world was discovered by Imperial scouts shortly before the Battle of Endor. The planet is known for its open-air markets. (GG8)

Veni
this Alderaanian youth was the younger brother of the Jedi Vici. (SWJ9)

Venir
this planet, located near the Kuat System, was the site of an Imperial base dedicated to protecting the Kuat Drive Yards. (SWJ9)

Venithon Bandit
this modified Ghtroc Industries Class 580 freighter was owned and operated by Denuab and Dorin Venithon. It was armed with a pair of turret-mounted quad-laser cannons, and was refitted by the brothers with a variety of parts they stole from their employers. (AIR)

Venithon Twins
this was this nickname used by Denuab and Dorin Venithon, a pair of infamous Ithorian pirate raiders. They were last seen in the employ of Safonne Pendon. (WBC, AIR)

Venix
this Viraxo freighter was a modified YT-1300. Aeron Azzameen once tried to infiltrate the Viraxo base on Denbo by altering the IFF codes on the freighter *Selu* to mimic those of the *Venix*. Their plan nearly worked, until the real *Venix* appeared at Denbo. Unfortunately, the Azzameen ships were forced to destroy the *Venix* in battle during the escape from Denbo. (XWA)

Venka
this non-commissioned Imperial Navy officer was one of the multitude that was promoted in the wake of the destruction of the first Death Star. A hard-worker, Venka's dedication to the New Order earned him a transfer to duty on the *Executor* just prior to the Battle of Hoth. (CCG4)

Venlyss Pnorr
this Gand served as a retrievals agent for the Alliance, during the Galactic Civil War. He worked under the guise of a bounty hunter, capturing Alliance operatives who were in trouble and returning them safely to Alliance safehouses. His last mission resulted in the death of the deep-cover agent he was retrieving, and Pnorr went into hiding after delivering the body to its drop-off point. (CRO)

Vennor, Dej
this bounty hunter was one of several who agreed to take on the bounties offered for the return of Dhas Vedij and the crew of the Far Orbit, following their mutiny and defection from Imperial service. Vennor refused to track down a bounty unless they were pirates or had engaged in piratical acts. It was rumored that Vennor was a former Imperial scout trooper who was horribly scarred by a pirate king, and forced to leave Imperial service. Vennor wore a suit of modified Imperial scout trooper armor, and flew in the modified *Firespray*-class craft *Target Acquired*. Vennor also used the modified interrogation droid IT-904 on his hunts. He was well-skilled in a variety of martial arts, and was proficient in the use of a vibrobladed force pike. (FOP)

Venom
this *Victory*-class Star Destroyer was part of Zsinj's fleet, but it was destroyed at the Battle of Selaggis. (SOC)

Venom, Zeed
this bounty hunter was contracted to hunt down Pyro Gibbtra. Venom was trained by the Skine Bounty Hunter College. (LAA)

Venom Guard
this unit of Imperial Special Navy troops was assigned to Moff Sakai, in an effort to track down Reekeene's Roughnecks. (SS)

Venom Sting
this was the name used by Xufal D'aut to identify the *Barloz*-class freighter he purchased from an agricultural combine in the Tion Hegemony. Original known as the *Harvest*, this ship was operated by D'uat until he was killed by a rival bounty hunter. The *Venom Sting* was set adrift in space, until it was salvaged by TaggeCo. and auctioned off to a group of Thalassian slavers, who named it the *Twi'lek Dancer*. (SS)

Venom-dog
a vicious creature often used to guard the estates of wealthy criminals. (POC)

Venorra
a Gamorrean female, and mate to Orrtug. (SWSB)

Vensell
an Imperial Moff whose territory included Jerijador. (ISB)

Vensenor Flight Academy
this starship training facility was located on the planet Arkanis. (GG9)

Vensor System
this planetary system creates beautiful staryachts. (GG9)

Venteck, Pter
this man worked at the Derilyn Space Defense Platform's monitoring garrison during the height of the Galactic Civil War. He was also a member of the Friends of Paran. (OE)

Venti Paz
an alien who was often found among the scum in Jabba's palace. (TJP)

Ventil System
this star system was located in Trax Sector, near the star Dresscol. The Alliance established a shipyard in the system, where capital ships could be staged and repaired for missions in the sector. (GMK)

Vento System
this planetary system was the site of an Old Republic shipyards. (TSW)

Ventor, Halagad
a native of Alderaan, Halagad was trained to be a Jedi Knight during the last years of the Old Republic. It was unknown who trained him, for he started his schooling in the Jedi arts at a late age. He served under Obi-Wan Kenobi during the Clone Wars, and was a distinguished warrior. Shortly after the start of Emperor Palpatine's rule of the galaxy, Ventor was captured by Darth Vader and brutally interrogated. All the information Halagad knew of the Jedi was stripped from him mind, and the Jedi Purge was virtually a complete success. Halagad, traumatized by the interrogation and the death of the Jedi, fled to Trinta. There, he succombed to the Dark Side nexus that was located on the planet, and gave himself over to the energies of the Dark Side of the Force. He was discovered nearly two decades later by a group of Alliance field agents who crashed on the planet, and their bravery and trust in the Light Side of the Force eventually brought Halagad out of his despair. Upon learning of the survival of Kenobi and the appearance of Luke Skywalker, Halagad fought against the Dark Side and defeated it, but died shortly afterward. His body disintgrated, and he became one with the Force. (DOE)

Ventriloquist
this was Leia Organa-Solo's nickname for the one of the image analysts assigned to her by Nanaod Engh. The Ventriloquist was in charge of scripting Leia's speeches and critiquing her ad libs. (TT)

Venture
this New Republic *Endurance*-class fleet carrier was assigned to the Fifth Battle Group. It suffered major damage during the unsuccessful blockade of Doornik-319, including the loss of 14 starfighters and three portside docking bays. After spending a short time in spacedock, the *Venture* saw further duty in the Republic's conflict with the Yevetha. (SOL, TT)

***Venturer*-class Freighter**
this freighter design was developed and manufactured by Ckratar Crafts. (AIR)

Venutton
Lady Valarian's human assistant, Venutton was known as high-strung and scrawny. (GG7, TJP)

Venzeiia 2 Prime
a planet subjugated by the Empire following the Battle of Hoth. (TIE)

Ver
a title used in the names of the life witches on Leria Kerlsil. It is used before the witch's surname, as in Karia Ver Seryan. (AC)

Verachen
this Vratix term describes the overseers of the production of bacta. The term *verachen* can refer to a single individual, or the group working with them. This is due to the fact that Vratix have a hive mentality, but can function as individuals. The *verachen* control the introduction of alazhi and kavam into the creation process, monitoring batch potency to ensure that the endproduct is consistently high-quality bacta. (KT)

Verack
one of the Habeen cargo ferry groups used to transport hyperdrives to Admiral Zaarin on the *Shamus*. (TIE)

Veragi Sector
this area of space is one of the few sectors without any form of stellar body. The sector was simply an empty void, although it held a secret hyperspace jump beacon placed there some twenty years after the Battle of Endor by Kyp Durron. He and the Dozen-and-Two Avengers used the jump beacon as a gathering point and escape vector during their hunts for smugglers and other criminals. They jump beacon had recorded the fly-by of the ExGal-4 Spacecaster shuttle, on it way to Helska under the command of Danni Quee, which alerted Kyp to the trouble on Belkadan. (VP)

Veratil
this t'landa Til served as Teroenza's Sacredot during the early years of the Ylesian slave and spice colony. Veratil was Han Solo's escort and trainer when he arrived at Colony One on Ylesia, offering his services as a pilot. Veratil led him on several tours of the surrounding country and the spice processing plants, before turning control of the young pilot to Muuurgh. Later, Bria Tharen and the Corellian resistance tried to assasinate Veratil, but she was unsuccessful in the endeavor. Veratil rejoined Teroenza on Ylesia, along with Tilenna, but was one of the first victims of the Battle of Ylesia as the Alliance's troops attacked Colony One first. (TPS, RD)

Verbobrain
a highly-advanced computer, model AA-1. C-3PO has one. (CPL)

Verdanth
a jungle planet used by Darth Vader as bait to capture Alliance personnel. R2-D2 and C-3PO were sent to the planet to investigate a crashed Imperial shuttle, which was left there by Vader. They activated a proximity drone, which was meant to keep Alliance personnel at bay until Vader, notified by a signal from the drone, could recover them. The drone also activates a force field that contains the prey for transport to the *Executor* for probing by Vader. Luke Skywalker tried to recover the droids, but was captured by Vader. He was later rescued by R2-D2 and Han Solo before Vader could take control of him. (CSW)

Verde
this blue dwarf star was the central body of the Verde System, about which orbitted the Verde Asteroid Belt and a pair of small iceball planets. (SSR)

Verde's Belt
see Verde Asteroid Belt (SSR)

Verde Asteroid Belt
this is the largest feature of the Verde System, and was home to a wide range of smugglers, pirates, and thieves. (SSR)

Verdrellig
manufacturers of starship shield generators. (RM)

Verdson
this city was located on Kalandis IV. (GG10)

Vered
one of the Empire's last remaining Moffs, Vered met with the other seven major Imperial leaders on Bastion to discuss Admiral Pellaeon's proposed peace treaty with the New Republic some ten years after the death of Thrawn. While he wasn't firmly in favor of the peace treaty, he realized that the Republic would have to allow any systems which wanted to secede to the Empire to do so, or risk damaging its own claim to authority. (SOP)

Verekil
this small corporation produced a variety of servo-mechanisms for moving large crates and cargoes in starports. (PSG)

Verena City
this is the capital city of the planet Kirima,and is the site of the planet's largest starport. It is notable for the fact that many of its inhabitants have identical first and last names, a result of the small group of clans which founded the city. Individuals are denoted by their middle names, which often indicated gender. (TSK)

Vergence
this is a term used by the Jedi Knights of the Old Republic to describe an intense concentration of the Force. Most often, vergences are associated with relics and places, but sometimes they are centered on a living being. This being often has a high concentration of midi-chlorians in their body, and can touch and use the Force with little or no training. (SW1)

Vergere
this feathered, avian was a member of the Fosh species. Vergere was also a Jedi Knight, and she was dispatched to Zonama Sekot two years after the Battle of Naboo, in an effort to discover the source of Sekotan starships. The Jedi received no communication from her for a year. Her Master, Thracia Cho Leem, feared for her life, and requested that the Jedi Council send another party to try and find her. Obi-Wan Kenobi and Anakin Skywalker eventually discovered that, during her attempt to bond with a Sekotan starship, the planet was attacked by a group of Far Outsiders. In an effort to draw them away from the living planet, Vergere engendered herself to them and allowed herself to be taken by them, in exchange for the safety of Zonama Sekot. She left behind a message for any Jedi who followed in the seed-partners she had to leave behind. Decades later, she returned to the known galaxy, posing as a familiar to the Yuuzhan Vong priestess, Elan. Vergere had never given up hope of returning to the galaxy, but served Elan faithfully while biding her time. When Elan was chosen to act as a hostage to the New Republic, in an effort to destroy the Jedi Knights, Vergere accompanied her as a loyal servant. Vergere then revealed her true heritage to Elan, but did not reveal her position as a Jedi. In reality, Vergere was looking for a way to return home. After Elan was killed by the bo'tous she planned to use on the Jedi, Vergere gave Han Solo a sample of her tears, which contained an unusual substance which counteracted the effects of the coomb spores. These tears eventually allowed Mara Jade Skywalker to recover from her illness. Vergere, once free of Elan, fled the *Millennium Falcon* in an escape pod, and was not seen again. (RP, HT, JE)

Vergesso Asteroid Field
located in the Lybeya System in the Rim Territories, the Vergesso Asteroids were used by Ororo Transportation to hide a shipyard on one of the larger asteroids. The base was also used as a stopover point for much of the Tenloss Syndicate's spice trade. Xizor, displeased with Ororo for trying to horn in on his spice trade, provided the location of the shipyards to Darth Vader, telling Vader that the coordinates were for an Alliance shipyards. Xizor damaged Ororo and gained favor with the Empire in one blow. (SE, SESB)

Vergill
this planet, located in the Hapes Cluster, is the homeworld of the Vergill race. (L)

Veril Line Systems
manufacturers of the EG-series of ambulatory power generators. (MTS, CCG)

Verisin
this planet is located in Bajic Sector. (GG11)

Veriss Creek
this small waterway was located on the planet Freliq. (COG)

Verkuyl
a planet which was under Imperial control until early in the New Republic, Verkuyl was known as an alazhi manufacturing center which survived outside the control of the Bacta Cartel. It was also known as an Outer Rim backwater world with an incredible odor, generated from the alazhi production. It is one of the few planets in the galaxy with forests of alazhi trees. The planet was originally purchased by Corlin Quarle Deld, who imported workers by getting them to sign ten-year indentured contracts. Over the years, the natives became virtual slaves to Verkuylian BactaCo, until the planet was nationalized by the Empire. The Empire helped eliminate one form of slavery, and instituted another. The New Republic eventually liberated Verkuyl, but it was unknown whether the natives truly wanted to be freed. The average day on the planet lasts about 27 standard hours, and its year lasts 315 local days. (TFNR, SWJ13)

Verkuylian BactaCo
this bacta-producing corporation, based on the planet Verkuyl, was the only such facility known to operate outside the control of the Bacta Cartel headquartered on Thyferra. During the height of the New Order, many of the corporation's leaders - as well as many of Verkuyl's political leaders - abandoned the philosophy of self-ownership and aligned themselves with the Empire. It was founded by Corlin Quarle Deld, who manned the operation with indentured workers. While not exactly slaves, the workers eventually owned more to the BactaCo than their small salaries paid. The corporation was nationalized by the Empire when it took control of Verkuyl, and the workers were freed from their contracts. However, they were forced to work more hours with less time off. The New Republic later liberated Verkuyl and the BactaCo. (TFNR, SWJ13)

Vermel, Miezh
this Imperial Navy Colonel served under Admiral Pellaeon, following the death of Grand Admiral Thrawn and the defeat of Admiral Daala. Pellaeon chose Vermel to deliver a message of Imperial surreder to Garm Bel Iblis, shortly after Bel Iblis arrived at Morishim. Pellaeon had hoped to begin negotiating a peace treaty with Bel Iblis, but Vermel's corvette was intercepted by a Star Destroyer dispatched by Moff Disra. Disra attempted to waylay Pellaeon's plans for peace, and captured Vermel before he could reach the New Republic. However, Vermel was able to send out a garbled transmission to Rogue Squadron shortly before he was taken captive. Vermel was then held at Rimcee Station, until Pellaeon could recover him. (SOP, VOF)

Vermiform vines
rust-colored plants native to Yavin 4. (DA)

Vermilic
this Hutt clan was known for its impetuous actions. Several years after the Battle of Endor, a young Hutt of the Vermilic clan disregarded the Hutt Commercial Laws and executed his counselor. In response, the governing body of the Hutt clans broke off all ties to the Vermilic clan. The clan went bankrupt, and no traffic between Hutt worlds moved for three months until trust was regained. (TFNR)

Vern
this prim old lady runs the souvenir shop on the *Kuari Princess*. (RM)

Vernan
a General in Alliance Intelligence, Vernan was Zgorth'sth's commanding officer. He ordered Ackbar to take the Alliance fleet to the Atrivis Sector and guard Mantooine from attack by the Imperial Oplovis fleet. He later served as Dutra Zeneta's commanding officer, but was killed in action shortly before the Battle of Hoth. (RASB, SWJ10, AIR)

VernanGroup
this heavy industrial manufacturer was one of the original Signatory Sponsors of the Corporate Sector Authority. They held a significant share of the Minos-Mestra Corporation during the last century of the Old Republic, but the institution of the New Order severely depressed the economy of the Minos Cluster, and VernanGroup was forced to sell out to local investors. (CSA, GG6)

Verneilan Parasite
this microscopic parasite is virtually undetectable when it it immature. However, once it finds its way inside the body of a host organism, the parasite lodges itself in the host's throat and begins to drink its blood. The parasitre grows quickly as it gorges, filling the host's throat and causing the host to choke to death. The parasite then explodes, filling the host's body with toxic fluids from its gut. (POC)

Vernoi
an alien race found on many worlds, including Garnib. They resembled squat, blue-skinned humanoids, and had orange coloration around their eyes, mouth, and the underside of their hands and feet. By nature, they were territorial and fearful of others, but proved to extremely loyal to those beings they considered friends. (PG1)

Vernuss
this tacky-dressing Sullustan male is one of Thadius Black's associates on Demophon. (SN)

Veron
a planet with an ancient, aristocratic House. Located in the Veron System, in the Mektrun Cluster, it is the homeworld of the Gazaran race. Its tropical jungles and forests attracted many tourists. This industry also helped them co-exist with an Imperial garrison during the Galactic Civil War, since the Gazaran offered no resistance. The average day on Veron lasts about 26 standard hours, and the year encompasses 367 local days. The Veron System is centered around the binary stars Noveron and Orell. (COJ, PG1)

Veronian Berry Wine
a non-alcoholic drink. (XW)

Verossian Computers
these computers used a binary language, to simplify their use. (HR)

Verpalion
one of the ruling houses on Lianna following the birth of the New Republic. (DESB)

Verpalion, Rodin Hlian
this Imperial Advisor to Emperor Palpatine rose quickly to power in the Imperial Senate and attracted the attention of Emperor Palpatine. A close friend of Willhuf Tarkin, Rodin was given many "sensitive situations" to resolve, and was chosen to oversee the NOVA project during the height of the New Order. However, life on the planet Lianna didn't agree with his cultured upbringing, and decided to manage the project from a more urbane world. He continued to monitor the NOVA project. (ML)

Verpine
an insectile/reptilian race known for their ability to fix high-tech devices, they were the original settlers of the Roche asteroid system. Their exact homeworld remains a mystery even to the Verpine. The Verpine have developed a high level of technology, but retain a child-like sense of wonder at the galaxy around them. The Verpine body is thin and ungainly, and has only four limbs - two long arms and two thin legs. Their large, black eyes have evolved beyond the normal ability of the multifaceted eyes of most insects, allowing the Verpine to see incredible levels of detail. They live in hives of about 100 Verpine, and reproduction is only required when the population of the hive drops below a certain level. Despite their hive mentality, each Verpine is allowed individual thoughts. Their communal consciousness precludes the need for formal government. They have a body organ in their chest that allows them to emit radio waves and thus communicate with each other across distances. There is some discussion on the necessity of the Verpine's antenna, and the fact that the most criminal Verpine have always had damaged antennae. The Verpine were strong supporters of the Alliance, but didn't join it, although the Verpine helped Ackbar develop the B-wing fighter. Their system of mathematics is a base-6 system, which often presents unique difficulties in transferring their technology to humans, which use base-10. They built a series of hives in the Roche asteroids, and connected them with focused repulsor beams. (CPL, DFR, DFRSB, XWN, SFS, GG4)

Verrack
this Mon Calamari officer served as a Captain aboard the *Home One* flagship during the Battle of Endor. A computer and power systems expert, Verrack could also take a place as a gunner if needed. (CCG11)

Verre
this is a Kerestian swear word. (SSR)

Verre d'n Nocka
a particularly vehement Kerestian curse. (SSR)

Verrinnefra B'thog Indriummsegh
an Elomin represenative serving with the Alliance during the Galactic Civil War, Verrinnefra was part of the team which wrote and signed the Declaration of a New Republic. (HTSB)

Versella
this young girl was a native of Brentaal, and was Darrik's older cousin. She was in charge of ensuring that all her younger siblings and cousins got to the Brentaal Commerce Academy each morning, placing the older children in positions to keep an eye on the younger children. Darrik often thought of her as a Star Destroyer commander. (IDC)

Versieds
a meteor shower that regularly blankets the space around the planet Borleias. (XWN)

Vert-mite
an obnoxious, swarming insect native to the planet Garqi. (U)

Vertag Crystal
this form of crystal is found exclusively on the planet Shownar. Vertag formed much of the outer crust and surface structure of the planet. (GG9)

Vertex
a crystalline mineral mined on the planet Kir, vertex became a supplement to Authority Cash Vouchers. When someone needs to exchange credit at an Authority Currency Exchange, they are given a Voucher or vertex crystals at the going rate. The crystals that are mined on Kir are refined to a standard size and color, helping to stabilize their value as currency. (HSE, CSA)

Vertha
this small predator was native to the planet Morseer. Its teeth were shaped like triangular chisels, and had a blue-tinted enamel that xenobiologists claimed was a form of camouflage. (TBSB)

Veruna
this man served as the King of the Naboo for thirteen years before Queen Amidala was elected to replace him. During his early yeras as King, Veruna clashed often with Senator Palpatine. Over time, however, Palpatine convinced Veruna to become more involved with offworld politics. This eventually led to Veruna's downfall. It was later discovered that Veruna was a corrupt leader, and was using the prosperity of the planet to fill his own coffers. During their debates and election campaign, Veruna used Amidala's age as his primary platform. As the election wore on, the people tired of his bombastic assaults and started to listen to what Amidala was saying. They quickly understood that she was much smarter and better prepared to lead them, and voted Veruna out in a landslide vote. Following the election, Veruna was exiled to the Naboo Wastelands. He later died under mysterious circumstances. (JQA, IG1)

Vervikk
this species of creatures is known to interstellar travellers as space rats. They average a meter in length, and have two razor-sharp fangs. They inhabit the bowels of starships like a virus, wreaking havoc with systems while attacking the crewmembers who come to fix the problems. (RM)

Ves
this gaseous substance is often used as engine coolant. (CFG)

VES-700
this was one of Corondexx's pulse rifle models. (GG10)

Vesden
this Imperial Navy trooper was assigned as a sensor operator at the Imperial garrison on the forest moon of Endor. Vesden was in charge of scanning for possible infiltration of the shield generator bunker protecting the second Death Star. In reality, Vesden was a counterintelligence officer placed in the garrison by the Imperial Security Bureau. (CCG10)

Vesell, Hayvlin
an expert in artificial intelligence at the Technomic Research Foundation, Vesell, theorized that xylen-based memory chips, while out-dated, could be used to enhance artificial minds due to their finer divisibility of information. He was a contemporary of Cray Mingla. (COJ)

Veshiv, Coh
this Imperial advisor was captured by the crew of the *Far Orbit*, after they defected from Imperial service and struck out a privateers. Their mission to capture Veshiv was funded by the Alliance as part of the Far Orbit Project. Veshik himself was known as an annoying, self-centered blowhard who had been sent away from Coruscant on a "fact-finding" mission to the Ringali Shell in an effort to get rid of him. Veshiv's entire career had been based on knowing the secrets of others and using them to his own advantage, and he was generally regarded as one of Palpatine's best blackmail artists. When Dhas Vedij and the *Far Orbit* caught up to the *Empire Forever* and claimed to be their replacement as Veshiv's escort, Captain Annance gladly turned Veshiv over to the privateers, believing them to

be Imperials. Veshiv's capture turned a great deal of Imperial attention on the *Far Orbit*, especially from former Captain Vocis Kenit. (FOP)

Vessar Asteroid Belt
this field of asteroids was located in the Telanka System, and was believed to be the home of Buula's Rocky Home. (HAS)

Vessel
this is a type of infochant, a being which has been cybernetically modified to store tremendous amounts of data in their heads. However, the vessel has no idea what the information deals with. When used for legal activities, vessels are generally considered couriers. Often, vessels are created from beings who were indebted to a more powerful infochant, as a way to pay off their debts. (GG2)

Vessel Cargo Manifest
this Imperial document was one of a number of documents required from any spacer who plied the spacelanes during the New Order. The procedures for obtaining the certification were documented in the *Spacer's Information Manual*. Known as an VCM, this document provided information on the current cargo of a starship. (SWJ9)

Vessery, Broak
this Imperial Navy Colonel served Ysanne Isard, after she escaped death during the Battle of Thyferra. A tall, black-haired man who had the nervous habit of picking invisible pieces of lint from his uniform, Vessery and his ships were dispatched by Isard to recover as much of Rogue Squadron as they could from Corvis Minor Five, after the Rogues fell into a trap laid by Isard's clone and Prince-Admiral Krennel. Vessery then trained the Rogues in the use of the TIE Defender, in hopes that their combined skills could be infiltrated into Krennel's forces and used to bring the rogue warlord down. The Requiem Squadron, under the command of Wedge Antilles' alter ego Antar Roat, managed to infiltrate Krennel's forces and bring down the shields protecting Ciutric. In the aftermath of the liberation of Ciutric and the deaths of Krennel, Isard's clone, and Isard herself, Vessery fled with two complete squadrons of TIE Defenders and their pilots. (IR)

Vessitoar
the New Republic maintained a military training facility on this planet. (WBC)

Vestaari
this race of beings was native to the planet Vestar. They were considered nomads, and dressed in distinctive robes. (EOE)

Vestar
Boba Fett caught up with the crew of the *Port-Esta Queen* on this planet, then was tracked by Nevo's gang from Vestar to Star Station 12. (EOE)

Vestig
this man was one of Coh Veshiv's personal aides. (FOP)

Vesuvague
a tree which is native to the planet Ithor, the vesuvague has a great root system. The roots grow quickly, and often emerge from the soils a thick vines. When a creature gets close enough to the tree, the vesuvague entraps it with these vines, constricting the prey until it dies and can be consumed by the plant. (TME, GOF9)

Vethiraptor
an Endoran creature which possesses a lot of nervous energy. (COJ)

Vetoosh
a word of goodbye used by Dap Nechel. (TFE)

Veubg
an alien whose is a member of the Veubgri race, native to the planet Gbu. (CS)

Veubgri
an alien race from the planet Gbu. The planet's intense gravity has caused them to evolve into wide, squat beings with a number of sensitive tendrils used to manipulate and touch things. They also have six feet, which help keep the aliens stable. (CS)

Vev
this is the twenty-second symbol in the Aurebesh script, and represents the Basic letter "v". (SWM)

Vew-Grek Holo Images
this multimedia conglomerate was based on Bespin's Cloud City. Its leaders were given positions on the city's Exex during their tenure. (GG2)

Vewin
this man was an Alliance agent, and a friend of Do'naal. This friendship cost him his position with the Alliance, as Do'naal was actually an Imperial agent working to ferret out rebellious individuals. Vewin was captured and interrogated on Kelada, and was subsequently considered a security risk to the Alliance. (SESB)

Vex
this Defel served as Greezim Trentacal's bodyguard until Trentacal was killed on Gabredor III. Vex was recommended to Trentacal by another contact within the Karazak Slavers Guild, and Trentacal offered Vex the position of bodyguard on the spot. At first, Vex had no interest in the job, having other personal duties to attend to. However, the Defel found himself between a rock and hard place when his own agenda was caught between Trentacal's rivals and the Karazak Guild. Vex decided to join Trentacal and avoid the entanglements, thereby furthering his own goals. Vex proved himself to be a loyal servant, and was given more and more control of Trentacal's daily routine until they were caught on Gabredor III. The slaving transfer station on the planet was infiltrated by the Red Moons, and their leader, Sully Tigereye, personally tore Vex apart in hand-to-hand combat aboard the *Atron's Mistress*. (SWJ8, TFE)

Vexan
this law enforcement officer was also a member of Sires Vant's criminal organization, and was one of Vant's "antenna-breakers." (GG11)

Vexen
this one of the many small mining settlements established on the planet Kallistas. It was the primary extraction site of radioactive isotopes mined on the planet. (GG10)

Vexta Belt
this system was used as a staging area for pirates attacking the Delephran shipping lanes. (SWAJ)

Veyn, Milzin
this Imperial Navy Lieutenant was a native of the city of Hullis, on the planet Halmad. He later served at the Imperial garrison in Hullis, during the period of time the planet was raided by the Hawk-bats, and a fighter pilot. (IF)

Vharing, Jovan
this Imperial officer served aboard the *Interrogator* under the command of Captain Nolaan. Vharing was the latest in a long line of males in his family to attend the Imperial Academy, graduating in the top two percent of his class and receiving a posting as a communications officer aboard a *Victory*-class Star Destroyer. A close friend and trusted advisor, Vharing was a student of Nolaan, who was grooming the young man for his own command. When Nolaan transferred to command of the *Interrogator*, he brought Vharing along with him. This was both a boon and a bane for Vharing. When Nolaan was executed by High Inquisitor Tremayne for a minor error, Vharing was quickly promoted in his place. At the time, Vharing was the youngest person ever promoted to Captain and command of a ship. Tremayne kept a sharp eye on Vharing, for he had proclaimed that and of Nolaan's advisors would also be executed. Vharing remained in command of the *Interrogator* until a senior Lieutenant Leeds inadvertently ordered the bombing of a settlement on Qlothos while Vharing slept. The planet was virtually undefended, and sixty civilians were killed in the raid. Among them was a high-ranking engineer from Kuat Drive Yards and his family, who were on vacation at the time. Tremayne executed Vharing for this mistake, despite the fact that he had nothing to do with it. Vharing's disembodied spirit roamed the ship for several minutes before realizing it was truly dead. (TFNR)

Vhin
this island continent was located in the northern hemisphere of the planet Illarreen. It was the birthplace of the Poss'Nomin race. (AE)

Via, Kara
this woman was an Alliance operative during the Galactic Civil War. She led the infiltration team that tried to gain access to TransGalMeg's corporate headquarters on Pako Ramoon, an action which was successful with the help of Diskio and K'lial Khzrry. (CRO)

Vialco
this Dark Jedi Knight trained under High Inquisitor Tremayne, and believed himself to be the logical choice to replaced Tremayne upon his death. Vialco stalked his victims from afar, planting horrible dreams in their minds until they were at his mercy. However, Vialco was also arrogant, and believed that anyone who could not touch the Dark Side of the Force was below him. This caused considerable trouble when he was ordered to work for non-Jedi commanders, and led to his being assigned to guard the new Imperial communications bunker near Iscera, on the planet Nysza III. When the Alliance learned of its construction, Commander Beatonn sent Harrier Team to destroy it. Vialco killed Arecelis Acosta and handily defeated Fable Astin during the mission, but the Harriers were able to take out the station. Vialco retreated, knowing that Fable would be an easy target, and was later contacted by Adalric Brandl. Brandl told Vialco that he was holding Fable on Trulalis, and the Dark Jedi could not pass up the tempting offer to remove her. Vialco quickly traveled to Trulalis and confronted Fable, who had become a much more formidable opponent that he believed possible. Fable was able to disarm him and defeat him, but she could not kill him. She did not want to become part of the Dark Side. However, Brandl had other ideas. He sent an image into her mind of Vialco recovering his lightsaber and attacking, and Fable moved to counter the blow. Instead of striking another lightsaber, Fable's blade severed Vialco's head from his shoulders. (SWJ8)

Viamarr Blackroot
this fungus is grown only on the planet Viamarr 4, where it is found in vast subterranean caverns. The deep black fungus puts out tubers and offshoots which can grow to a kiometer in diameter, and which are harvested for their meaty texture and nutritional balance. (WS)

Viamarr 4
one of the planets visted by the *Night Caller* shortly before it was captured by Wraith Squadron near Xobome 6. It was an agricultural world known for Viamarr Blackroot. (WS)

***Vibre*-class Assault Cruiser**
developed and manufactured by Silviut, this 100-meter long craft bristles with weapons. It found widespread usage among Imperial fleets which survived the Battle of Endor, as the remnants of the Empire began raiding New Republic convoys for supplies. *Vibre*-class cruisers are plated with matte-black armor, to which is bonded a layer of stealth coating. A triangular, scarab-shaped craft, it is armed with four laser cannons, a pair of tractor beam projectors, and four ion cannons. The shape of the ship was dictated by its mission profile. It could latch onto larger capital ships with its tractor beams, and use cutting lasers to open the other ship's hull. A squadron of zero-G spacetroopers was disgorged into the larger ship, which would then take control of it. The ship required a crew of thirty to operate, along with 15 gunners. It could transport up to sixty troops and 500 metric tons of cargo. (JASB, PP)

Vibrion, Gebnerret
this elderly man was the political leader of an active Alliance cell during the last years of the New Order. He suffered greatly from Zithrom's Disease, and constantly took Clondex to ease the pain. In his earlier days, Vibrion was an Old Republic Senator from Ghorman. He later served the Imperial Senate, and quickly sided with Mon Mothma following the Ghorman Massacre. When warrants were issued for her arrest, Vibrion went into hiding and went to work for the Alliance. When he was captured by the Empire and imprisoned on Selnesh, the Alliance sent in a team of agents to either liberate him or execute him before the Empire could learn his secrets. The assault team, led by Lieutenant Haslam, managed to rescue Vibrion while suffering minor injuries. (SWJ10, TFE)

Vibro-hydro Tub
this is the intergalactic version of a hot tub. (GCQ)

Vibro-mop
this cleaning device used the same technology as a vibroaxe, applying the vibrating head to the mop in order to assist in cleaning. (DH)

Vibroaxe
an axe-like weapon that uses a vibrating blade. (CPL, DA)

Vibroaxe Squadron
this group of space pirates assisted Warlord Zsinj in his attempt to steal the *Razor's Kiss*. Their leader was a high-strung Devaronian male who was extremely irate at Zsinj and his forces after the attempt, since the Vibroaxes had no idea they'd be assaulting Kuat itself. They had planned on fighting X-Wings and Y-Wings, and they were unable to change tactics quickly enough to avoid over fifty percent losses of hardware and pilots. (IF)

Vibrobath
this is a form of sonic whirlpool used to relax muscles. (POT)

Vibroblade
1) a weapon similar to the vibroknife, only larger. (MTS)
2) the blade used in a vibroknife. (HSR, DFR, COTF)

Vibroblade
this Skipray Blastboat was part of the Khuiumin Survivors' fleet, and was part of the assault force sent to capture Zlece Oonaar aboard the *Galaxy Chance*. (IJ)

Vibroblades
this gang rose to power on the planet Draenell's Point, shortly after the Battle of Yavin. Their rise to power threatened the control of Benthar's Boys, especially after they kidnapped Benthar himself. The Alliance agents on the planet to investigate the construction of the Imperial supply depot in the Bissillirus System assisted Benthar's Boys in rescuing him, and Vibroblades agreed to join the Boys in fighting against the Empire instead of each other. (GMK)

Vibrocutlass
this rapidly-vibrating sword was modelled after the ancient blades used by many races. (TFE)

Vibrocutter
a starship tools that employs a vibrating blade, it is designed to cut structural panels and other dense materials. (HSL)

Vibroglaive
this Gamorrean weapon was a tall weapon with a long, vibrating blade attached at the top. (OE)

Vibrohammer
like its cousins, the vibrohammer uses an internal generator to create a rapdi vibration. The vibration then motivates the peen of the hammer, allowing the user to quickly drive nails or crush stone, depending on the size of the peen. (ROM)

Vibroknife
a switchblade-like device that uses a vibrating blade. The blade is removable. (DFR)

Vibroneedle
this thin, metal needle vibrates rapidly, allowing it to pass through most materials with ease. (TSK)

Vibrosaw
a cutting implement with a rapidly-moving blade. (RD)

Vibroscalpel
a medical instrument with a vibrating blade. (HSR)

Vibroshiv
a small, easily-concealed vibrating knife. (HSL)

Vibrospade
a digging implement with a vibrating shovel blade. (GOF10)

Vibrosword
a Hapan sword with a vibrating blade. (CPL)

Vibrowire
this form of fencing used a specialized, vibrating wire to keep beings and creatures from entering or exiting an area. The wire was attached to a remote power source, and vibrated in a tight cycle. This vibration made the wire cut through flesh, bone, and most dense materials with relative ease. (SSR)

Vic
an Alliance container group destroyed during the Galactic Civil War. (TIE)

Viccae
this Yuuzhan Vong word translates into Basic as "the anger which grows from pride." (VP)

Viceprex
a shortened term for the Corporate Sector Authority's Vice Presidents, each Viceprex is a permanent employee of the Authority. Each Viceprex is in control of one of the Authority's divisions, and allwork under the control of the Direx Board. (HSE, CSA)

Vici
this ancient Jedi was a native to Alderaan. She was well-known to many children because of the *Vici of Alderaan* stories. At the age of 16, she rescued her younger brother, Veni, from a 20-legged dragon. (SWJ9)

Vici of Alderaan
a popular series of stories which retell the history of the young Jedi Vici. (SWJ9)

Vicra
this slick, viscous substance was used aboard starships. (COG)

Victorious
the flagship of the Qeimet Fleet. (ISB)

Victory, Salem
this truly sick man was known as a smuggler and mercenary, and was considered the leader of the Happy Blasters. He used his customized starship, the *Starcat*, to transport the group across the galaxy. Victory was in the mercenary game for the money, and had a knack of finding people who would pay huge sums of credits to recover certain artifacts. For this reason, Victory and the Happy Blasters took the job of recovering an unknown artifact from the Krieks, on their homeworld of Kriekaal. (SWJ13)

Victory Base
this was the name of the Imperial garrison, located in the city of Hullis, on the planet Halmad. Wraith Squadron knocked it out as part of Operation Groundquake. (IF)

Victory Forum
this gladiator arena, found in the city of Dying Slowly on Jubilar, was the site of the All-Human Free-For-All. It was named by the victor of one of Jubilar's many wars. Some time after Han Solo fought in the Forum, it was destroyed in a war. The Forum, and the surrounding city, were laid to waste and never rebuilt. (TBH)

Victory Lake
Admiral Ackbar's personal home on Coruscant, it consists of a pair of cylindrical habitats linked by a walkway. One cylinder is set out of the water, while the other is situation in the lake itself. The lower half of this cylinder is made of transparisteel, and allows Ackbar to see out into the water. (BTS)

Victory Street
a thoroughfare located in the city of Zehava, Obi-Wan Kenobi claimed that his grandfather built weapons which resembled ligthsabers and sold them on Victory Street. This ruse was in an effort to draw away the attention of several Dan guards who intercepted himself, Cerasi, and Neild. (DOD)

Victory Tax Credit
this coin was minted by the Empire. (TT)

***Victory*-class Mark II Star Destroyer**
see *Victory-II* class Star Destroyer (IJ)

***Victory-I* class Star Destroyer**
a medium-duty Imperial capital ship, the *Victory*-class was the precursor to the Imperial class. It was designed by Walex Blissex and was commissioned into service near the end of the Clone Wars. It was manufactured by Rendili StarDrive, and was built to serve three purposes: planetary defense, planetary assault and ground troop support, and ship-to-ship combat. It can run at speeds up to .45 past lightspeed. The *Victory*-class measured 900 meters in length, and was manned by 4,798 crewers and 402 gunners. It could transport up to 2,040 troops, and held 8,100 metric tons of cargo. It was equipped with 10 quad turbolaser batteries, 40 double turbolaser batteries, 80 concussion missile tubes, and 10 tractor beam projectors. *The* Star Wars: Customizable Card Game *states that the* Victory*-class Star Destroyer had the capability to operate in a planet's atmosphere.* (HTTE, ISB, CCG)

***Victory-II* class Star Destroyer**
a modification to the original Victory-class Star Destroyer, the *Victory-II* class was manned by 5,881 crewers but only 226 gunners. The Victory-II also measured 900 meters in length, and was 20 turbolaser batteries, 20 double turbolaser batteries, 10 ion cannons, and 10 tractor beam projectors. (SWSB, ISB)

Victrix
an Imperial-class Star Destroyed dispatched to the Demophon System to quell the riots and looting that sprang up as the system's star began to go supernova. (SN)

Videoloop
an old form of audio-video transmission. (DA)

Vidge
this Langhesi man was one of the colonists who settled the lowlands of Zonama Sekot. In his time, Vidge was known as a gloomy individual whose skills as shaping the seeds of the tampasi were unsurpassed. It was Vidge who helped shape the Sekotan starship purchased by Obi-Wan Kenobi and Anakin Skywalker, during their search for Vergere. (RP)

VidGraph
this was a small corporation that manufactured macrobinoculars for use in the civilian marketplace. (ROE)

Vidicx Campaign
this series of battles was eventually won by the Alliance, due in part to the work of Scandium Team and Dutra Zeneta. (SWJ10)

Vidkum, Benedict
this short, thin human had bulging brown eyes and pale skin from living too many years underground in Coruscant's southern hemisphere. He worked as an engineer, and had access to many schematics and entry codes. He was a confederate of Lando Calrissian, and agreed to help Lando and Luke Skywalker gather information on Prince Xizor's palace. They haggled on a price, which Luke paid, but they also demanded that Vidkum accompany them to the palace, as a form of insurance. Vidkum's paranoia got the best of him, and he believed that Luke and Lando would kill him as soon as they got to the palace. He pulled a blaster on them, and threatened to kill them both. A short firefight resulted in the death of Benedict Vidkum, although his information was instrumental in gaining access to the palace. (SE)

Viewvid
this wall-mounted viewscreen is used on cruise ships and in resorts and spaceports to display information, maps, schedules, and directories. (RM)

Vigil, The
this secret organization was created during the New Order in the Mestra System, and was formed to fight the Minos-Mestra Corporation’s poor treatment of its working class miners and retirees. While the executives of the corporation live in opulence on Shesharile 5, they provide next to nothing for pensions or benefits. (GG6)

Vigilance
1) this *Carrack*-class cruiser was part of Admiral Greelanx’s fleet, under the command of Captain Eldon. It served as a recon warship during the Battle of Nar Shaddaa, and was one of the first ships to see action. It took out the *Take That!* before being hit by the *Bnef Nlle*. The resulting loss of shields spelled the ship’s doom, for the smugglers on Nar Shaddaa quickly regrouped and sent the *Minestra* and the *Too Late Now* to finish off the *Vigilance*. (THG)
2) this Imperial Dreadnaught was part of a convoy that was ambushed and destroyed by the Alliance, shortly before the Battle of Endor. (XWA)

Vigilant
this New Republic *Majestic*-class battle cruiser served as a picket ship assigned to the Fifth Battle Group. During the Republic's attempted blockade of Doornik-319, the *Vigilant* took the frontline position vacated when the *Wayfarer* suffered a hyperdrive malfunction. (SOL)

Vigo
an old Tionese word for "nephew," Prince Xizor used it to name his closest lieutenants. The addition of a family name, he reasoned, would help them work together for their "uncle." (SE)

Vigrriev
this Elom worked as a thug and enforcer for Jabba the Hutt. Vigrriev was stationed on Tatooine, but travelled across the galaxy when needed. (GG12)

Vikas Sleer
this sleazy-looking Quarren owned the Unknown Pawn Shop, located on Phyrstal Island on Abregado-Rae, during the height of the Galactic Civil War. (ND)

Vil
this young man was a student of xenoarcheology at the University of Agamar during the early stages of the Yuuzhan Vong invasion of the galaxy. Vil was part of the team which traveled to Bimmiel with Anki Pace, to serach for Jedi artifacts. He and Denna were sent out to repari some equipment but failed to return. It was believed that they were captured and enslaved by the Yuuzhan Vong. (DTO)

Vilas
Vonnda Ra's male companion on Dathomir. He was somewhat gifted in the use of the Force, and could manipulate the weather. He later went with Tamith Kai to search out potential trainees for the Shadow Academy, and helped her kidnap Zekk. During his apprenticeship to Tamith Kai, he grew stronger and stronger in the use of the Dark Side of the Force, and became one of the leaders of the Shadow Academy. When Zekk became a powerful student under Brakiss, the two were placed in a unique, zero-gravity combat chamber to duel each other to the death. The winner would become the Shadow Academy's military leader. Although Vilas held the upper hand throughout most of the duel, Zekk prevailed and killed Vilas. (SA, LO, L)

Vilia, Klorr
this noted botantist worked to discover an herb that appealed to a wide range of species and tastes. He created the herb savorium, and invited his friend Zorneth sample the first taste. Zorneth declined, since Vilia had used it on meat. Vilia took the first taste himself, and was affected by the herb. He became the first of the Smilers, and was known as Smiley to Zorneth and his subordinates. Zorneth cared for him for the next five years, all the while realizing that the secret of savorium must be maintained. Vilia died on Zorneth's starship when it was attacked by Dictator-Forever Craw's forces. Zorneth had ordered that the savorium groves on it be destroyed rather than captured, and the droid PDA6 followed those orders to the letter. Vilia was caught in the explosion. (DRO)

Vill Goir
one of Sedriss' sergeant-at-arms aboard the *Avenger* during the early stages of Operation Shadow Hand, Vill Goir was a Dark Side Adept. Goir accompanied Sedriss to Ossus, to capture Luke Skywalker and return him to Byss. Goir was killed by a lightsaber duel with Kam Solusar, when Kam was able to cleave Goir in two. (DE2)

Villip
one of the many bio-engineered technologies of the Yuuzhan Vong, the villip resembled a lump of formless flesh. When activated by touch, the villip seemed to pucker open, revealing an eye-like socket. This socket the opened a communications channel to another villip, allowing two parties to speak across vast distances. Each villip was "tuned" to communicate with another, specific villip, and the Yuuzhan Vong often had many villips in their possession, depending on how many others they were in contact with. The connection between villips was rooted in their consciousness. Once contact was made and a connection established, each villip would turn itself inside-out, forming itself into the image of its owner, therby giving the impression of talking directly to an individual who may have been halfway across the galaxy. (VP)

Villip-choir Field
this form of holographic projection was created by the Yuuzahn Vong. Two or more villips were required to create the field, which could reproduce a three-dimensional view of what the villips were seeing. In this way, the Yuuzhan Vong could observe remote events in vivid clarity. (HT)

Vilorin, Abil
see Filorin, Abil (AIR)

Vilosoria
this planet, located in the Lifh Sector, was invaded by the Empire. However, the native Vilosorians were able to overrun the local garrison and force the military off-planet. (CRO)

Vilosorian
this alien race, native to the planet Vilosoria, goes through two seasonal phases. During the cold months, the Vilosorians are docile and calm. During the warm months, they are vicious carnivores. When the Empire invaded their world, they were able to overrun the local garrison and force the Imperials off the planet. (CRO)

Vilrein, Kelsa
this dark-haired woman was one of the hostesses aboard the *Kuari Princess* when Detien Kaileel was arrested by Imperial forces. (TFE)

Vima-Da-Boda
a descendant of Nomi and Vima Sunrider (six generations removed from Nomi Sunrider), Vima was a great warrior for over a century before she began teaching her daughter, Neema, about the Force. Neema, however, grew tired of her mother's slow style, and attempted to teach herself. She became seduced by the Dark Side of the Force, and was utterly consumed by it. Neema became the mistress, and later the wife, of an Ottethan warlord, who eventually grew tired of her and cast her out into the rancor-filled forests of his homeworld. Vima heard Neema's telepathic plea for help, and set out at once to find her. Vima arrived too late to save her daughter, and sliced the warlord in half with her lightsaber. She succumbed to the Dark Side of the Force, and was stripped of her ability to sense and use the Force. Thus, she escaped the Jedi Purge which Emperor Palpatine initiated. Vima got into trouble, and was sent to the spice mines of Kessel, where she discovered Kyp Durron. She taught him what she could of the Force before she was taken away. Vima was discovered a number of years later by Han Solo and Princess Leia on Nar Shaddaa (or Nal Hutta, as described in *Jedi Search*). There, she gave Princess Leia a 10,000 year old lightsaber that was found around 800 PE on Ossus. Han and Leia returned to remove her from spaceport and move her to Coruscant, following the death of the reborn Emperor Palpatine on Byss. She helped Leia learn about the ways of the Jedi, just in time to help Leia shield her newborn son, Anakin, from the reborn Emperor. Following the death of the Emperor and Empatojayos Brand, Vima accompanied Leia back to Onderon, but during the victory celebration she mysteriously disappeared. It is not known if she had since died, or simply returned to Nar Shaddaa. (DE1, JS, DE2, EE)

Vin Freen
the Captain of the supply ship *Ambitious*. (TBSB)

Vincha
this plant is native to the planet Dantooine, although it was not abundant. The native Dantari learned that the vincha had certain medicinal proprties, and valued the rare plant for its ability to heal. Dantari medicine men chewed the soft, white root to develop a paste with their saliva. The paste could then be spread on a cut or other wound, and the wound would heal much quicker than if left alone. (DTO)

Vinda
a Starshipwright working for Aerospace Engineers, Inc., who with D'rag puts out a collection request for the 2,500 credits owed to them by Han Solo. They have issued eight requests for payment, and Han had ignored them all until Spray showed up to repossess his ship. (HSR)

Vindicator
this New Republic fleet transport ship was stationed near Ammuud during the years surrounding the rebirth of the Emperor Palpatine on Byss. (EE)

Vindru
this small city, located on the planet Pochi, grew up around the spaceport established on the planet by Faarl the Conquerer. (WBC)

Vine Snake
these reptilian creatures live in the vines on such planets as Wayland and Dagobah. They resemble pythons of various sizes, and hang motionless in the vines which grow in swamps and jungles. From this position, vine snakes drop onto their prey, quickly wrapping their thick bodies around their victims and constricting them. The prey eventually dies of suffocation, and the vine snake then eats it whole. (TLC, CCG4)

Vine Street
this avenue is located on the planet Masterhome, in the capital city. (SWCP)

Vine-coffee
beans grown in the jungle domes of Belsavis. It is also known as vine-coffeine. (COJ, THG)

Vine-flower
this plant, native to Dagobah, has a segmented crystalline coating that acts like a prism, reflecting the little sunlight that reaches the floor of the swamps into a brilliant rainbow. (ISU)

Vine-nut
a plant which produced a kind of tasty legume, it grew in the wild, on the planet Carest 1. (SWJ14)

Vine-silk
a soft fabric manufactured in the jungle domes of Belsavis. It is extremely expensive, due to its single origin location. (COJ)

Vineberry
native to the planet Kashyyyk, this fruit is often fermented for use in jaar. (RD)

Vinecrawler
a species of creature found on Nirauan. (SOP)

Vink
this was the name given to one of a pair of dwarf opee sea killers kept at the Otoh Gunga Zoological Research Facility before the Battle of Naboo. The dwarf opees were the facility's rarest and most valuable specimens. Despite being just as vicious as their larger cousins, Nink and Vink were also able to understand simple commands after being trained by the researchers. (E1A9)

Vinna
this species of tree was native to the planet Tenek. It was unusual in that its bark was composed almost entirely of metal, which made the trees excellent conductors of lightning-borne electricity. These trees were discovered by Doctor Safford Raen to be the primary food sources for the raen sovra. The worms lived in the ground, twining through the roots of the vinna and waiting for thunderstorms. When lightning struck a vinna tree, the metallic bark conducted electricity into the ground, where it was consumed by the sovra worms. This sudden burst of electricity stimulated that worms, which burrowed through the ground and helped aerate the soil below the trees. (COG)

Vinnax System
this planetary system is known for its incredibly beautiful creation-swirls of gases and dust. The system is dominated by a countervacuum that breaks up the natural rotation of the system's elements. (MA)

Vinop
manufacturers of cryogenic power cells and inoization reactors. (XW)

Vinsoth
this planet is home to the unusual Chevin race. It is a temperate world covered with vast plains abundant with the backshin hunted by the Chevin. Arctic tundra and small deserts break up the plains. Several millennia ago, Vinsoth was struck by a huge asteroid, and the resulting destruction is believed to have wiped out several major species of life. The smaller creatures managed to survive, and evolved into the Chevin species. Vinsoth is also the homeworld of the humanoid race of Chevs, and supports a wide range of plant and animal life. (MTS, GG12)

Vinta Harvest Classic
this was one of the races on the professional podracing circuit during the last decades of the Old Republic. It was run just prior to the Boonta Eve Classic. (OWS)

Vintha
a creature native to the planet Kalarba, the vintha has been domesticated and raised for its meat. (DRO)

Vintrium
this fairly common ore was used in a number of modern applications. (PP)

Vinzen Neela 5
planet near which the Imperial cargo ferries in the *Sela* group met the escort carrier *Hininbirg*. (TIE)

Violet Hem
this was the name of the personal starship owned by Dia Passik's owner, during the time she was sold into slavery. Her owner taught her all about flying, naively thinking she was just a silly female. However, when a visitor arrived with an armed shuttle, Dia stole the shuttle and fired on the *Violet Hem*, destroying it and her master. The ship was named for the hem of the Emperor's cloak. (IF)

Violet Viska
Chalco suggested to Anakin Skywalker that they meet up with an acquaintence of Chalco's in this tavern in Ariana, on Garos IV. Chalco hoped to obtain information on Daeshara'cor's whereabouts. (DTR)

Violion Twitch Bells
this is a small percussion instrument which can be played when plugged into a power source. (POT)

Viper
1) an Arakyd probe droid used by the Empire. Manufactured to specifications detailed by Darth Vader, they have a number of useful mechanical arms and attachments. They are also equipped with defensive lasers. Used to send information over coded channels to Imperial centers, they are programmed to auto-destruct if caught in a position which might jeopardize the information they contain. The first wave of Viper probos to come into Imperial service were produced on Mechis III, at the time when IG-88 controlled the planet. The assassin droid added secondary programming to these droids, mandating that the droids also report back to IG-88 on Mechis III if they found any weakness or flaw which the assassin droid could exploit in its quest for galactic dominance. In essence, IG-88 hoped to use the Viper probe droids as the advanced scouts in the droid revolution. (ESB, DFR, DFRSB, TBH)
2) this grenade launcher is manufactured by Zone Control, and can be mounted under the barrel of a blaster rifle or carbine. It can carry two grenades at a time, ejected with a Tybrene launcher. The Viper has a range of up to 500 meters, and are extremely accurate at shorter distances. (CFG)

Viper Alpha Squadron
this group of Mandalorian warriors riding war mounts assaulted Iziz during the Great Sith War. (TSW)

Viper Grenade Lanucher
a mobile projectile launcher. (TME)

Viper 2
this was the brand name of Zone Control's second-generation grenade launcher. (ROE)

Viper 40
this model of ion engine was produced by SoroSuub. It was very powerful, and very reliable. (SOL)

Virago
Prince Xizor's personal starship, the *Virago* was a custom-built MandalMotors StarViper. Xizor's extravagant tastes demanded a ship that was anything but ordinary, and he contracted MandalMotors to build it. The result was the StarViper, a heavy assault fighter of incredible speed, armoring, weaponry, and price. The *Virago* was unique in the galaxy, although MandalMotors developed other designs from it that were less powerful. (SE, EGV)

Viraxo, K'Armyn
this man was the patriarch of the Viraxo family, and controlled Viraxo Industries during the height of the Galactic Civil War. K'Armyn cultivated ties to the Empire, and the lucrative contracts he won helped gain Viraxo Industries a good deal of power in their local sector. It was rumored that he had bribed an Imperial official to get the power he held, but that was never proven. He was a rival of Tomaas and Antan Azzameen, whose Twin Suns Transport Services tried to maintain a healthy business in Viraxo's sector. He was killed shortly after Ace Azzameen joined the Alliance, in a skirmish between Azzameen and Viraxo forces. (XWA)

Viraxo Designs
this was one of the smaller divisions of Viraxo Industries. (XWA)

Viraxo Industries
this shipping and hauling operation was developed and maintained by K'Armyn Viraxo and his family. Viraxo Industries owned many contracts with the Empire in their home sector, which allowed Viraxo to grow powerful. K'Armyn tried to stamp out any competition, but was unable to eliminate Twin Suns Transport Services. (XWA)

Viraxo Technologies
this was one of the smaller divisions of Viraxo Industries. (XWA)

Vira606
this synthetic virus was manufactured for the Imperial Security Bureau. It was always fatal, although it wasn't contagious. It could be kept in remittance through regular injections of a serum developed to counteract its effects. (FOP)

Virdugo Plunge
this was the largest waterfall found in the city of Theed, on the planet Naboo. It flowed from one of the many tributaries of the Solleu River. (IWE1)

Virgillia 7
this was one of the many colony worlds maintained by the Virgillians, until the onset of the Virgillian Civil War. (TBSB)

Virgilian Civil War
this battle occurred just before the Battle of Endor. The forces of the government had the backing and support of the Empire, which had begun to impose tight controls in the Virgillian System. Underground freedom fighters began to organize themselves, and eventually received aid from the Alliance. In a struggle which lasted nearly seven years, the rebels managed to overthrow the tyrannical government, shortly before the Battle of Endor. The newly-formed Virgillian Free Alignment decided to send twenty-two of its best ships to Sullust, to augment the Alliance's fleet as it readied for battle. (TB, TBSB)

Virgillian Free Alignment
this was the name of the fledgling government which was started by those Virgillian planet who won their freedom during the Virgillian Civil War. The Alignment, shortly after its victory, allied itself with the Alliance and sent a small fleet to assist in the Battle of Endor. (TBSB)

Virgilio, Sarin
a New Republic Captain from the planet Masterra, Virgilio became commander of the Escort Frigate *Quenfis*, which was part of Coruscant's Home Fleet. He was a strong supporter of the Bothans, and had been since he was the third officer on a Corellian Corvette scout ship which up the surviving members of the group which stolen the plans to the second Death Star. Later, as a Captain in the New Republic, he was in charge of the mission that intercepted the *Katana* mission. He remained a strong supporter of the New Republic, even though his faith in the Bothans changed. (DFR, DFRSB)

Viridia system
a system mentioned in the port access codes of an old YT-1300 found in the Imperial scrap yard on Dathomir. (CPL)

Viridian Termite
an insectiod alien with huge pincers. (TJP)

Virile Squadron
one of the squadrons of TIE Fighters maintained by the Thyferran Home Defense Corps. (BW)

Virmeude
this cold world was located on the far Rimward edge of Mayagil Sector. It served as one of the Alliance's most Coreward bases, under the cover of the Issham Mining Corporation. (PP)

Virmeude Starport
this spaceport was carved into the bedrock of the planet Virmeude. It served the Alliance, as well as a myriad of pirates and smugglers who supported the Alliance. (PP)

Virtues of King Han Solo, The
a song written by C-3PO to help Han convince Leia that he is a worthy choice for a husband (CPL)

Virujansi
this planet was to be taken over by the Empire, but a group of Alliance soldiers impersonated the government's leaders and infiltrated the Captivity prison moon. The planet is ruled by the Rajah, who is assisted by a number of other political contemporaries: the People's Advisor translates visitors' requests to the Rajah; the Mouth of the Ancestors uses past Rajahs' actions as pertinent precedents when necessary; the Eye of History provides options that could be used to solve difficulties; the Wrathor describes the Rajah's displeasure when appropriate, using insults and barbs; the Concilliator helps all parties come to agreement. (RC)

Virulence
1) an Imperial frigate operating during the Galactic Civil War. (XW)
2) an *Imperial*-II class Star Destroyer commanded by Joak Drysso at the Battle of Endor, the *Virulence* was one of the few Imperial ships to survive the outcome of that battle. Drysso, after witnessing the destruction of the *Executor*, fled Endor and vowed to exact revenge on the Alliance. He found a receptive audience in Ysanne Isard, who made him one of her primary commanders. She brought the *Virulence* with her to help protect her interests on Thyferra, and promoted Drysso to commander of the *Lusankya*. Lakwii Varrscha was promoted from Executive officer to command the *Virulence*. Isard ordered both Drysso and Varrscha to destroy Rogue Squadron's space station in the Yag'Dhul system, but Booster Terrik had laid a trap for them. He nearly destroyed the *Lusankya*, but Varrscha interposed the *Virulence* between the space station and the larger ship. The *Lusankya* fled Yag'Dhul, believing the *Virulence* to be destroyed. However, it was captured by Terrik and held at Yag'Dhul until the Battle of Thyferra, at which time Booster enlisted the aid of Ace Squadron and helped defeat the *Lusankya*. Booster then claimed ownership of the Star Destroyer, and only the shrewd bargaining of Talon Kaarde and the timely announcement of his daughter's engagement to Corran Horn allowed him to actually keep it. Stripped of all but minimal weaponry and defenses, Booster renamed the ship the *Errand Venture* and used it as a sort of travelling source of parts and information for smugglers and other pilots. (BW, SOP)

Vis-pickup
an video device which takes incoming images and encodes them for transmission to another site. It is basically a full-motion video camera. (SME)

Visacc
this Tarc was the *Keddek* of the planet Hjass during the height of the Galactic Civil War. (SWJ14)

Visage
this *Imperial*-class Star Destroyer was outfitted with enhanced sensors and communications packages, and was assigned to map out unknown regions of the Outer Rim Territories during the years leading up to the Battle of Endor. Many Imperial officers considered the ship to be a joke assignment for lower-ranked officers. (CCG11)

Viscount
this Mon Calamari Star Defender was commissioned for the New Republic Navy. The first of the Star Defender line, it was commissioned for use just a few weeks before the Yuuzhan Vong began their invasion of the galaxy. This ship was considered the first of the new *Viscount*-class Star Defenders. *Note that* Agents of Chaos: Hero's Trial *claims this ship was Corellian manufacture*. (VP, HT)

***Viscount*-class Star Defender**
this Mon Calamari warship was developed for use by the New Republic. *Note that the ship is given Mon Calamari origins in* Vector Prime*, while* Agents of Chaos: Hero's Trial *claims it was a Corellian design*. (HT)

Vishay Water
this is a mildly alcoholic, carbonated beverage. (RD)

Visireader
an video device which provides instant access to books and periodicals, and displays them on a 2-dimensional screen. (COJ)

Visitor Consumption Tag
this voucher is offered, for a fee, by the Corporate Sector Authority. It allows any visitor to the Corporate Sector to obtain 20% discounts on all purchased goods. Residents of the Corporate Sector are forbidden to hold these tags, but a healthy black market has grown up to provide them to Sector residents. (CSA)

Visk
this was the term used to describe a single member of the Viska race. (PG1)

Viska
a ruthless alien race native to the planet Rordak, the Viska are a species of flying carnivores which have two large wings, two arms, and a thick tail. They have long necks and small, triangular heads, and their mouths are circular in shape and protect the *blossug*, which is used to pierce the skin of their victims in order to feed. The Viska are feared throughout the galaxy because they survive by consuming

the blood of their victims. They are incredibly adaptable to variations in climate. Their political system is led by a leader who is chosen in combat, when all the offspring of a deceased *caleisk* fight against each other until only one survives. The survivor becomes the new ruler of the Viska. Most other races in the galaxy simply refer to the Viska as the "great bloodsucking fiends of Rordak." *Note that* Dark Tide II: Ruin *seems to indicate that the Viska is not sentient*. (PG, DTR)

Viso
this Galacian man was Queen Veda's strongest supporter. One of the eldest Galacians of his time, Viso was also blind in both eyes. He was also one of the few members of the royal household who knew of the way to determine if a Galacian wore the Mark of the Crown, and revealed to Prince Beju that he wasn't King Cana's heir. After this, Beju stepped out of the race to succeed his mother and threw his support behind Wila Prammi. (MOC)

Vispil
this planet was located on the border between the space held by the New Republic and the space held by Warlord Zsinj. Zsinj maintained several business ties on the planet, but only through a series of bribes to the planetary officials. The Republic managed to convince them to ally themelves against Zsinj, and they agreed. Shortly after Zsinj lost the *Razor's Kiss* at Kuat, the security forces of Vispil blasted the warship *Counterpunch* from their airspace after it threatened them for not cooperating. (SOC)

Visseon II
the Alliance cruiser that attacked an Imperial convoy near Laramus, capturing 14 transport ships without taking a loss. (SWSB)

Vistulo brandale
an interstellar spirit. '49 is decent vintage, but '46 is better. (DFR)

Vitamin Syrup
a food substitute, it was what Ken survived on which living in the Lost City of the Jedi. (LCJ)

Vitawater
a pure, distilled water which was fortified with vitamins and sold by the bottle. (WSV)

Vitorrian, Ana
this woman was born into high society, attended the Imperial Academy, and served as a legal assistant to the Imperial Senate before turning her career to prosecuting members of the Alliance. She then fell in love with Thaddeus Ross, and their on-again, off-again romance turned her beliefs towardt hose of the common being. She knew how to bend the rules in her favor, a trait which interested Ross and the members of the Society of the Black Bha'lir. She eventually joined the Black Bha'lir as an attorney, using her alluring beauty to disarm witnesses while she portrayed her clients as unfortunate victims of the Galactic Civil War. (BSS)

Viurre
one of the two women Chewbacca befriends at the spas on Rudrig. (HSL)

Viva
this Galacian male was a healer, and one of Elan's assistants. (MOC)

Vivab Desert
located on the planet Clar, this desert area was actually an ice-swept plain. (AIR)

Vivant
this Imperial Navy Commander was in command of the Star Destroyer *Steadfast*, and served under the command of Carnor Jax. Jax ordered Vivant to reduce Collo Fauale to rubble, in the wake of Kir Kanos' escape from Phaeda. He obeyed those orders, even in the face of an assault by Rogue Squadron. When Wedge Antilles and the *Lusankya* arrived, Vivant was unsure of his next move. (CE)

ViX
designation of one model of Sarylcorp reactor plant, used on starships like the GAT-12j Skipray blastboat. (HTSB)

Vizam
this *Kajain'sa'Nikto* was owned by Jabba the Hutt, and was assigned to keeping the Hutt's sail barges and skiffs well-armed. He had several caches of weapons hidden on Jabba's sail barge. (CCG7)

Vizcarra
this planet was the site of an Imperial prison. (BSS)

Vizzal
this Turazza was the sister of Nizzal and Rizzal, and traveled aboard the *FarStar* with Loh'khar. Like her sister Rizzal and Loh'khar, Vizzal was was emotionally damaged by Nizzal's defection with Khzam. (KO)

Vjun
a planet which Darth Vader used as his private retreat during the height of the New Order. He built Bast Castle there. (DE2)

VL-4
a Krupx warhead launching system used on Imperial system patrol craft. (TIE)

Vladet
this planet is located in the Rachuk System. It was the site of Admiral Devlia's base of power. (XWN)

Vlaktor
this is the Elomin term used to describe a herd of cherfers. (COG)

Vlanth Shipping Supplies
this corporation produced a wide range of equipment for starship owners, including cargo hooks and loading gloves. (PSG)

Vlarnya
the largest city on the planet Courkrus, it was located in one of the driest parts of the planet. (IJ)

Vlassy Nature Preserve
this natural park was established on the planet Garqi. It was here that Luke Skywalker and Mara Jade prepared for their wedding. (U)

Vleen, Gresia
this Imperial customs officer patrols the Noonian System in the Interdictor cruiser *Tory's Catcher*. (SWAJ)

Vlemoth Port
a primitive, industrial world. (GMH)

Vlenda, Allion
this man was a representative of the Arakyd Corporation, and was one of the primary liaisons with the Empire. It was Vlenda who announced the creation of the C-Viper probe droid. (SWJ14)

Vlix
this heavy-set humanoid has an unusual head, with no nose, no hair, and a wide mouth. (DCAR)

Vlizz-kick
a fermented drink favored by the Quarren, it is made from the seaweed native to the Calamarian seas. It has a barely palatable taste, but it really packs a wallop. (DU)

Vnal
this form of biological organism was constructed by the Vaathkree to act as a form of living town. Essentially domed cities constructed of metallurgy and engineering, the Vnals have a limited form of communication and intelligence. (TTSB)

Vo
this Corellian Engineering Corporation transport was part of the Imperial supply fleet that was ambushed by the Alliance before it could rendezvous with the *Corrupter*. The Alliance tried to force the *Imperial-II* class Star Destroyer out of battle by cutting off its supply lines. (XWA)

Vo Dasha
this primary moon of the gas giant Taboon, Vo Dasha was the site of Bogga the Hutt's ancient stronghold, some 4,000 years before the Galactic Civil War. It was an arid world of rocky mountains and plains. (TOJC)

Vo Lantes
this used-droid salesman was also a secret Alliance operative during the Galactic Civil War. (SWAJ)

Vo'ren Faalo
this Jedi Master wrote the book *The Book of Practical Lightsaber Technique*, in which he described a series of practice cadences. Each cadence required the Jedi to be as one with the Force, and manipulate smal steel bearings at the top of candle with their lightsaber. (GG9)

Vo-pickup
an audio device which takes incoming sounds and encodes them for transmission to another site. It is basically a microphone. (SME)

Vo-Shay, Kinnin
this man was known throughout the galaxy as the man who never lost a sabacc match. Many believed that Vo-Shay obtained magical assistance from the amulet he wore around his neck, although the amulet was nothing more than a gift from an old girlfriend. Kinnin was easily recognizable by his silver-streaked white hair, pale violet eyes, and the long scar that ran around his mouth and past his nose. It was believed that Kinnin and his ship, the *Ashanda Ray*, were lost in the Tyus Cluster some fifty years before the Battle of Endor, but Vo-Shay showed up on Nar Shaddaa shortly after the battle. He had been helping the young man named Nyo to obtain a lightsaber Nyo wanted. Nyo dreamed of becoming a Jedi Knight, and tried to win enough credits to buy the weapon by playing sabacc against the Herglic gambler Doune. Kinnin soundly defeated Doune, taking more than 200,000 credits in the match. However, he won the hatred of Doune, who beat them to Nar Shaddaa and stole the lightsaber. Doune then challenged Vo-Shay to one last hand. The stakes were Vo-Shay's amulet against the lightsaber, and Vo-Shay purposely lost the hand. He wanted to ensure Doune wouldn't come after them anymore, and he knew that Doune didn't want the lightsaber in the first place. He was right on both counts, as the Herglic gave up the lightsaber after winning the amulet. Vo-Shay then told Nyo of his experience in the Tyus Cluster, where he was caught in

the gravity well of a mass of black holes along with the disembodied Jedi Master, Aryzah. Lost in the timeless null void of the black holes, Aryzah taught Vo-Shay how to use the Force. He then managed to get free of the black holes, and Aryzah stayed with him from then on. After meeting Nyo, Vo-Shay and Aryzah agreed to help him learn more about the Force. (TFNR)

Vob
this gas giant is famous for its atmospheric storms. (GG2)

Vobah, Bassi
an attractive, blond woman working for Lob Doluff, Bassi is an administrative official and a member of Oseon's police force. She was born in the Oseon to poor parents who immigrated to the Oseon to set up a life as merchants, but never got a break. She rose through the ranks to become the Peacekeeper of Oseon, and was assigned by Lob Doluff to assist Waywa Fybot in arresting Bohhuah Mutdah. She was able to penetrate the trillionaire's defenses via a scheme in which Lando Calrissian pretended to be the spacer who was delivering Mutdah's yearly shipment of lesai. Vobah and Fybot hid in the *Millennium Falcon* until Lanod made contact with Mutdah, then they burst in and arrested Mutdah. Unfortunately for Bassi Vobah, Rokur Gepta had already murdered Mutdah and had been using Fybot in order to exact revenge on Lando. Fybot was ordered to kill her upon entering the compound, and he did that, blasting her head off in Mutdah's library. (LCF)

Vobos
a planet. (SOL)

Vocabulator
a droid's speech sythesizer. (SW)

Vocoder
another term for a vocabulator. (HSE)

Voder
another term for a vocabulator. (AS)

Vodo-Siosk Baas
a part-insect, part-crustacean Jedi Master from Dantooine. Master Vodo was the teacher of the Jedi Knights Dace and Shoaneb Culu, and later assumed the training of Nomi Sunrider. He was an expert at the creation of the lightsaber, and was known to be able to create a weapon in mere days. Baas was also the teacher of the Jedi Knight Exar Kun, before Kun turned to the Sith teachings and the Dark Side of The Force. Despite his proficiency with lightsabers, Baas prefered to use a simple staff which he wielded adeptly against any lightsaber. He augmented the staff's strength through the Force. He was greatly troubloed by the rise of Sith power, especially because it was his former student that was at the heart of the disturbance. He felt that he had failed, and returned to Coruscant after the capture of Ulic Qel-Droma. He hoped to sway the former Jedi back from the Dark Side, but was foiled by the appearance of Exar Kun. Kun challenged him to a duel, and Baas was brutally slain by his former student on the floor of the ancient Senate Chamber. (FNU, DLS, TSW, JS, IJ)

Vodokrene
this food is a stable in the Ho'Din diet, and is used throughout their cooking styles. (VOF)

Vodran
1) this Si'Klaata Cluster planet is covered with thick swamps and jungles. It is the home world of the Vodran race and the dianoga. The planet was invaded by Imperial forces, which met with resistance from the natives. The Empire decimated the population and destroyed many of the planet's cities before the planet was subjugated. (MTS, SWAJ, GG12)
2) a humanoid race native to the planet Vodran, they were one of the three races signed into indenture by the Hutts during their battles with Xim the Despot. Of the three - which includes the Klatooinans and Nikto - the Vodrans have proved to be the most loyal to the Hutts. Vodrans are warm-blooded reptiles whose faces are studded with short spikes around the eyes and mouth. The Vodran race evolved the only true intelligence on their homeworld, descending from a species of tree-dwelling reptiles that lived in the trees. They learned how to hunt in packs, and developed a primitive hunting culture when they were discovered by the ancient Hutt Dojundo. The Vodrans signed up with Dojundo, believing that he was leading a sort of holy war against the evil Xim, and were oblivious to the machinations of the Hutts to control their star system. The Vodran strongly resisted the Imperial presence on their planet, and were summarily destroyed by the Empire. A handful of the planet's original population remained, and its pro-Alliance stance grew over time. They never lost sight of their loyalty to the Hutts, however. (MTS, SWAJ, GG12)

Voegliss
this unusual alien was from a supposedly uninhabited planet which was raxed by an Imperial laboratory. The Imperial scientist Devlor Samt found Voegliss and raised him like a son. He showed many aggressive tendencies, and when he was 15 Voegliss was taken from Samt by the local Moff and trained to be an Imperial assassin. (HR)

Vog, Belinda
this woman was the owner of Vog Salvage, Incorporated. Shortly after the Battle of Yavin, she took a crew to the Graveyard of Alderaan to hunt for the rumored Royal Palace inside Asteroid 7785. Her teams managed to reach the asteroid just before a team of Alliance agents, but they were unable to locate any valuable scrap because the rumor turned out to be just that - a rumor. (GA)

Vog Salvage, Incorporates
this salvaging operation was owned by Belinda Vog, and worked during the height of the New Order. (GA)

Vogel 7
this planet was the site of an Imperial base which was eventually captured by the Alliance. Ranulf Trommer was raised there. (ROC, IF)

Vognallia
this plant produces seed pods which explode when they are thrown. The vognallia plant is grown on the planet Revyia. (GG12)

Vohai
this planet, located in Parmel Sector, is famous for its unirail. (GG9)

Vohai Unirail
this KDY 10-T monorail is suspended above the planet Voahi on repulsorlift pads. The track runs around the entire planet, from pole to pole. (GG9)

Vohis
this form of mold was extremely pungent, and becomes unbearable when it rotted. It was found in abundance in the swampy jungles of Gelgelar. (SWJ14)

VoiceBox
produced by BothiCorp, this device was designed to bypass voice-activated starship locking systems. The VoiceBox connected to the locking mechanism, and searched the lock's memory for encrypted voice patterns it recognized. The VoiceBox then converted its user's voice patterns into a pattern recognized by the locking mechanism, allowing the user to gain access to the starship. (SWJ13)

Voice Manipulation
a technique used by Jedi Knights that allows them to verbally implant suggestions into the minds of others. This use of the Force was emplyed to enable peaceful solutions to potentially dangerous problems. (SWSB)

Voice Override: Epsilon Actual
a verbal command that immediately overrides a droid's programming. (SWR)

Voice Override: Epsilon Actual - Brattakin's Testament
this override command was placed in C-3PO's memory by B-9D7 after the droid was damaged by Jace Forno. The command was activated by the announcement of a memory wipe for all the droids being sent to Boonda the Hutt, and activated the initiative submodule implanted in his leg. It caused 3PO to become a strong-willed leader of the droids, rallying them against the memory wipe and creating a strong fighting force. (DRO)

Voice-writer
a small device which takes dictation and produces a written document from the dictation. (HSE)

Void
this silver-plated droid was owned by Roa, and helped operate the *Happy Dagger*. Void was scheduled to be destroyed by anti-droid fanatics on Roonadan, so Roa picked the droid up for virtually nothing. Void's personality had been traumatized by the events, though, and required a complete reprogramming. (HT)

Void, The
1) this is the Charon term used to describe the final reality of their universe. The Charon homeworld and its sun were sucked into a black hole, which served as a model for the Void. The Void, in the Charon belief system, is the way of the universe. All life is eventually consumed by the Void, although the Charon know that they were born from the Void. It calls them to return, but chose them to first rid the galaxy of other life. Life, in the Charon belief, refused to acknowledge the Void, and was deemed unnatural. It was believed that the Final Prophet would emerge to take the Charon on their final mission, eliminating all other life before delivering the Charon to the Void. (OS)
2) this Dark Side pool of energy is accessible at the Valley of the Souls. (DF2)

Void Cutter
Zothip's gunship, used as a command base for the Cavrilhu Pirates' operations. (DFR, DFRSB)

Void Demon Base
this is the only permanent settlement on the moon Isen IV, and was built by the Void Demon pirates. At any given time, the base was manned by 47 pilots, 320 troops, and 23 administrative personnel. 140 droids assisted in the maintenance of the base, which was protected by eight laser cannons and three turbolaser batteries. (PG1)

Void Demons
1) voracious creatures that hunt in packs (COJ)
2) a band of pirates which makes its home in the Isen System, on the moon Isen IV, the Void Demons were led by Aban Ghart during the height of the Galactic Civil War. (GG9, PG1)

Void Droid
this is a term used to describe any droid which is left behind when a starship is abandoned in space. The droids on board are usually left behind as well,by sentients who simply don’t understand the automata. These droids, without proper maintenance, programming, or

frames of reference, go insane. It is at the point of insanity that a void droid is created. Void droids raid other, less fortunate droids for their parts and lubricants, and will attack other droids in a mechanical feeding frenzy. (SH)

Void Spider
a blood-sucking insect. (SL)

Void Wings
this pirate group was operative during the height of the New Order. (PP)

Void-Spider TX-3 Landspeeder
this 'lunar-lander' shaped, enclosed speeder built by Bespin Motors. It measured 7.6 meters in length, It was referred to by Bespin Motors as an air taxi. (SW, DU, GG7)

Voidrunner
this New Republic Nebulon-B frigate served as part of Han Solo's fleet, used during the hunt for Warlord Zsinj. It joined Solo's fleet after the battle near Levian 2, and left the fleet after the battle at Vahaba. Its crew remained behind to crew the *Red Gauntlet*, which was captured in the battle. (SOC)

Vojak
a tall, muscular humanoid whose brother was killed by C-3PX on Bonadan, Vojak pursued the assassin droid to Hosk Station. There, Vojak cornered C-3PX momentarily, until the droid killed him with a laser mounted in the back of its head. (DRO)

Vokoff-Strood
this corporation manufactured engines, like the Plug-8G, as well as entire podracers. (IG1)

Voktunma
this planet was the world on which Bregius Golthan maintained a fortified and well-guarded castle during the height of the New Order. The castle was heavily guarded with sensors and anti-starfighter emplacements. The planet had a temperate climate, and was studded with rugged mountain ranges. Golthan's castle was located within one of these ranges, near the planet largest starport. It was here that Golthan took Platt Okeefe after capturing her on Canyon, but the New Republic managed to destroy the castle and rescue Platt. (SWJ8)

Vol Noorr
this Yevethan was the commander of the warship *Purity*. (BTS)

Volant
this New Republic fleet carrier was used for pilot training during the Black Fleet Crisis. (TT)

Volbrick
a street in the city of Coronet which runs perpendicular to Starliner. Han Solo agrees to meet Belindi Kalenda at the corner of the two streets, just after Thrackan Sal-Solo begins his intra-species war on Corellia. (AC)

Volcano Slide
this is one of the many attractions found on Hologram Fun World. (GOF4)

Voldt
this balding, middle-aged Imperial Navy Captain served aboard the cruiser *Requital* during the early days of the New Republic. He intercepted the *Messenger* shortly after the Empire retook Coruscant, hoping to discover Republic contraband. (TFE)

Volete
this was a species of small rodent native to the taku forests of Telkadis. (COG)

Voleyy
this New Republic security officer was assigned to guard Tycho Celchu, while Celchu was under suspicion in the probable murder of Corran Horn. Voleyy was a heavy-set man who would use his Stokhli Spray Stick on anyone in the area if it meant that he could contain his prisoners. (KT)

Volgoth
the Old Corellian equivalent of the verb, to want. (SWAJ)

Volmey Strip
located some 200 kilometers toward the interior of the Rym Mountains of Socorro, this box canyon served as a meeting place for smugglers and pirates. The canyon had been hollowed out over the years, and formed a dangerously narrow landing strip. (BSS)

Volot Lock
this current-generation of locking mechanism employs a micro-generator to maintain constant power. (CFG)

Volq
Andews Rolo's muscular bodyguard at the Captivity prison center. (RC)

Voltin, Dref
a reported for the Hypermedia Galactic News Service, he reported on many of the Empire's attacks on the New Republic. (HTSB)

Volumes of Truth
these religious writings were central to the Ni'Shaw-Dak Ministry, and related the laws and moral practices of each of the Jydan deities. These books were believed to have been written by the three prophets of each god, and were considered companion volumes to the *Jydan Writings*. (AIR)

Volz, Mira
Renn Volz's daughter and assistant, she was born on Kessel when it was still a lush planet. When her father was captured aboard his Ionic Ring near Randa, she fled to the planet and hid inside the cargo hold of the *Millennium Falcon*. When she was discovered, she enlisted Luke Skywalker and Han Solo in an attempt to rescue her father. She used one of his inventions to transmit an image of herself into the Ionic Ring, letting her father know that she was no longer under the control of Captain Bzorn. Professor Volz refused to submit to Bzorn's treachery, and threatened to destroy the ship. He was eventually rescued by Han, Luke, and Mira. (CSWEA)

Volz, Renn
this native of Kessel invented the Ionic Ring, which he hoped to use to reclimatize harsh planets. However, the ship was captured by Imperial Captain Bzorn, and was used to destroy planets. Bzorn claimed to have Renn's daughter, Mira, held captive, and used this fact to control Renn. However, Mira was actually free, and returned to his laboratory on Kessel with the help fo Han Solo and Luke Skywalker. They were able to intercept the Ionic Ring and defeat Bzorn's troops, freeing Renn. Renn decided that the Ionic Ring was too dangerous, despite is good qualities, and destroyed the ship. (CSWEA)

Vomak
this Abyssin worked at the Mos Espa arena during the time leading up to Anakin Skywalker's victory in the Boonta Eve Classic podrace. Vomak was employed by Watto to intercept Qui-Gon Jinn and recover yougn Anakin, after the Jedi Master won the slave in a bet on the race. Vomak and his cronies never got the chance to recover the boy, as Qui-Gon whisked him away to Queen Amidala's ship. (IG1)

Vomm Powder
this was a vinegary-smelling explosive. (RD)

Vonak
this is the brand name of Kuat Drive Yards' light blaster cannon. (GG6)

Vondarc System
this star system is located in the Mid Rim, and is one of the endpoints of the Enarc Run. Dannen Lifehold joined the Alliance in this system, after bringing a group of Alliance personnel to rendezvous with a cargo frigate there prior to the Battle of Yavin. (TSK, SWAJ)

Vondrel
this city, located on the planet Meastrinnar, was mistakenly destroyed by the Empire during a raid on a suspected Alliance stronghold. The stronghold was actually in Vondrol, the sister city of Vondrel. (CRO)

Vondrol
located on the planet Meastrinnar, this was the sister city of Vondrel. (CRO)

Vonduun Crab
this crustacean is native to the homeworld of the Yuuzhan Vong. Its armor-like shell was used by the warriors to make living, protective armor. By chance, Corran Horn discovered that the vonduun crab was allergic to the pollen of the bafforr tree. The crab armor would swell up in reaction to the pollen, quickly suffocating the warrior wearing it. The Yuuzhan Vong soon discovered this, and wiped out the planet Ithor in hopes of eliminating the threat. (VP, DTR)

Voniss
this planet is known for its intense dust storms. (GMS)

Vontaige
this ancient man was one of Empress Teta's main lieutenants, during the era of the Great Hyperspace War. (FOSE)

Vontenn
this Imperial Major was the Liaison Officer of Sentientology Studies under Emperor Palpatine. (GG4)

Vontor
an uninhabited planet located in the Si'Klaata Cluster, Vontor was the site of three huge battles between Xim the Despot and the ancient Hutt warlords. The third of these battles marked the final defeat of Xim and the end of his rule. It also marked the first time the Hutts used Klatooinan, Nikto, and Vodran warriors to augment their own ranks. (HSL, GG12, SSR)

Vonzel
a smuggler who used to work with Han Solo and Roa, Vonzel was permanently disabled when he botched an emergency landing. He has spent much of his life immoblized in a hospital. (HSR)

Voolai, H.
this man was the director of Human and Other Resources for the Alliance. In this role, he was responsible for setting the basic guidelines used to recruit beings into the Alliance (XWA)

Voon
1) the ancient Nelroni Marauders established a hidden base on this planet, deep underground. It orbited the blue-white star also known as Voon. They launched their primary assault on the Hyabb-Twith Corridor from Voon, until they were able to establish a base on Dachat. (TOJC)
2) this blue-white star was the central body in the Voon System. (TOJC)

Voontragi
a predator native to the planet Orellon II. (SWAJ)

Voor
1) this Imperial Lieutenant served on the Star Destroyer *Relentless*. It was Voor who discovered Alliance agent Dana trying to dispatch information on the bounty for Adar Tallon to the Alliance. (TM)
2) this Skeebo was the Kaptain of the Skeebo City Konstabulary force when Anachro was kidnapped by the Skavers. Voor put up minimal assistance in recovering the Hutt, because Voor was secretly in command of the Skavers. He hoped to obtain a huge reward from Gorga the Hutt, but Gorga hired Boba Fett to assist in Anachro's rescue. Fett captured Voor and forced him to lead him to the Skavers' hideout in the Southern Crags. Fett successfully recovered Anachro, much to Voor's dismay. (BF)

Voor Beetle
a species of swarming insect. (GOF10)

Voorg the Thandicant
this was one of the Outer Rim's most notorious slavers. (ND)

Voorhorian
this man was a native of Alderaan. He was part of a group of Alderaanians who traveled to Yavin 4, following the destruction of the first Death Star, to meet with Princess Leia Organa. He was extremely loyal to Leia, and was adamant about restoring the memory of Alderaan. (IS)

Voorlach
much of the trade which occurred on this planet was controlled by the Klatooinan Trade Guild, during the New Order. (PSG)

Voorlach Temple
this ancient ruin was discovered on the planet Krykis IV by Doctor Corellia Antilles. She remembered the dig well, because it was believed to have been a religious site, and was filled with hundreds of mysterious artifacts. However, further investigation revealed that the Voorlach Temple was simply an old marketplace, and the artifacts were merely trinkets that were sold there. (SWJ14)

Vooroos
this species of large, legless reptiles was found on a variety of planets throughout the galaxy. They were predatory by nature, relying on stealth and camouflage to trick their prey into getting too close to their mouths. Vooroos individuals could attain lengths of ten meters, and lived in moist, marshy areas where they were often mistaken for mossy hillocks or submerged tree trunks. They were considered immobile by most xenobiologists, and it was speculated that they reproduced when the palak beetle transported genetic material from one vooroos to another. (COG)

Voors, Hallolar
this young entreprenuer was a native of the planet Jubilar. Some fifteen years before the Battle of Hoth, Boba Fett accpeted a job offer from Jabba the Hutt to kill Voors, who had begun selling black-market spice in defiance of the Hutts' cartel on the substance. Voors was fooled into thinking Fett was a potential seller, and offered to provide regular shipments to the bounty hunter. Fett released a neural toxin, incapacitating Voors' bodyguards long enough to shoot the man, in an alley on Executioner's Row. (TBH)

Voorsbain
the population of this planet was the unknowing target of Uris' first proposed test of his improved nanogene droids. (GMH)

Voorson
manufacturers of large-scale power generators. (ISB)

Voorson, Deen
this idealistic young man was an ardent supporter of the Alliance, despite the fact that much of his family worked for the Empire. He believed that the Alliance was right, and the murder of his parents only strengthened that belief. He joined up as a technician and mechanic, and worked on the Alliance's starfighters at Yavin 4 and Hoth. He tried to gain a favor from his aunt and uncle at the Kuat Freight Port, hoping to maneuver a power generator off the main line and into the pirate ship *Long Run*, captained by Boo Rawl. While his aunt and uncle gruffly declined to help Deen and the Alliance, his young cousin Shannon had no such reservations. The nine-year-old used her slicing ability to reroute the power generator - using her mother's authorization codes - to the *Long Run*. Deen was glad for the help, but believed that his aunt had had a change of heart. When he and Rawl discovered Shannon hidden in the *Long Run*'s holds, he reluctantly agreed to bring her along. The Imperial pursuit forced his hand, and he fled Kuat with Rawl, the power generator, and Shannon. (SWJ9)

Voorson, Johan
this starship repairman was part of a long line of Voorsons who dedicated their lives to working within the Kuat Drive Yards. Johan, like many of his relatives, married another KDY laborer, and was somewhat disdainful of the “wandering Voorsons” who left Kuat for broader horizons. His disdain for his nephew Deen - who pleaded with him to release a power generator for the Alliance - eventually led to the loss of his daughter, Shannon. Shannon believed, as Deen did, that the Alliance was rightly battling against the Empire. Shannon sliced into the KDY computers and arranged to get the power generator to Deen’s people, then stowed away on Deen’s ship. (SWJ9)

Voorson, Nell
this Kuat Freight Port traffic controller married Johan Voorson, and they lived their lives in service to the Empire. She could not abide the actions of her nephew, Deen, and sided with her husband when they refused to help him supply the Alliance with a power generator. Her daughter, Shannon, sliced into the Kuat computer system and arranged for Deen to obtain tha generator, then stowed away on Deen’s ship. Nell was on duty when the generator was stolen, and fired on the pirate ship until Shannon’s voice suddenly sounded on her comm channels. Her dedication to the Kuat facility failed to completely override her parental instincts, and she directed several transports to move between the *Long Run* and the Imperial pursuit until Deen’s ship escaped to open space. (SWJ9)

Voorson, Shannon
this precocious, nine-year-old child grew up at the Kuat shipyards, watching her parents slave for the Empire’s war machine. Her best friends were books and computers, and she learned a great deal about independence and strength from reading *Vici of Alderaan*. She was an accomplished computer slicer for her age, and looked up to her older cousin, Deen. She admired him for his dedication to the Alliance, and found herself willing to leave her parents to join as well. She sliced into the Kuat Freight Port’s duty schedule and helped the Alliance steal a much-needed power generator, and then stowed away on the pirate frieghter *Long Run*, piloted by Boo Rawl and her cousin, Deen. (SWJ9)

Voort saBinring
this Gamorrean male was one of several non-humans the Empire performed experiments on, in an attempt to improve the intelligence of certain races to levels at which they could understand Imperial commands and act as soldiers. Known as subject Gamma-9104, Voort was given several brain-enhancing surgeries that expanded his span of concentration and increased his mathematical abilities, but his vocal apparatus were incapable of conveying the Basic language. Thus, he was outfitted with a translator unit which he wore around his neck. He was the only known escapee of the Binring projects, since all the others were either killed or committed suicide in an escape attempt engineered by their creator, Tuzin Gast. Voort took his opportunity and escaped from Imperial control, fleeing to the Alliance. There, he expressed a desire to become a pilot, and took a name which denoted his "creation." He eventually became one of the first members of Wraith Squadron, and was given the nickname "Piggy." His last name is a derivative of the company that "produced" him, Binring Biomedical Product. As a member of the Wraiths, Piggy was the group's hand-to-hand combat expert. He was also the strength of the squadron, and his skills were invaluable during the hunt for Warlord Zsinj. He was nearly killed when Jart Eyan tried to execute Admiral Ackbar, but Voort took the blaster shots meant for his superior officer. His Gamorrean physiology allowed him to absorb the blasts, and he was forced to kill Eyan to protect Ackbar. After recovering from his wounds, Voort played a key role in the infiltraton of the Binring Biodemical facility on Saffalore, and helped captured Doctor Edda Gast. (WS, IF, SOC)

Voos
this Sullustan owned Docking Bay 77 in the Mos Eisley spaceport, on the planet Tatooine, during the height of the New Order. (IDC)

Vop Hui
an Alliance CR90 corvette that was destroyed while it tried to lay a mine field around Vinzen Neela 5 and capture the *Sela* freighter group. (TIE)

Vor
a race of hollow-boned humanoids from the planet Vortex, they have a rack of wings on their backs. They normally live on the planet's surface, but they have built underground shelters in which they live during the intense seasonal storms. They are a tribal race which doesn't have much of an opinion on anything but their music. When Palpatine assumed the role of Emperor, the Vors covered all the holes in the Cathedral of Winds in protest. (DA, JASB)

Vor Duull
this Yevethan was Nil Spaar's proctor of information on board the *Aramadia*. (BTS)

Vor'cha
this form of stun stick was developed by the Aing-Tii Monks. (KR)

Vor'corkh
first dynast of Honoghr during the early years of the New Republic. (DFR)

Vorc Sector
an ancient demarkation of the galaxy. (TOJC)

Vord'lya
this Bothan was a member of the Alya clan, and revered Borsk Fey'lya above many other Bothans. During the recovery of the plans to the second Death Star, and following the death of Koth Melan, Vord'lya and his associates appropriated the plans and delivered them to the Alliance, attaining glory for their clan. (SESB)

Vordum
this race is known for its highly-offensive bodily smell. (POT)

Vorgan, Milanda
this woman was Garv Debble's chief assistant during the excavation of Mount Tantiss, following the death of Grand Admiral Thrawn. (TTSB)

Vorkaan
an alien race. (SOL)

Vorknkx Project
this secret Imperial research project was aimed at creating a working cloaking device for starfighters. It was rumored to have been set up on the planet To-phalion, in the Iast System. (TIE)

Vorkosigge, Gandl
a Chief Technical Proctor serving the Imperial Academy at the time when Mako Spince destroyed the Academy's mascot moon. (DESB)

Vorn, Liegeus Sarpaetius
this man served as Seti Ashgad's holo-transmission faker, during the attempt by Dzym to take control of the galaxy. Born to a wealthy house, Liegeus was a blacksheep who preferred to steal other people's ideas and use them to his own benefit. Liegeus was employed for his ability to create realistic, highly illegal holo-vids that passed as the real thing. He also had a large part int he construction of Dzym's flagship, the *Reliant*. Liegeus posed as Ashgad's pilot when the leader of the Newcomers first met with Leia-Organa-Solo. Liegeus created a series of transmissions that helped cover the tracks of Ashgad and Dzym after they kidnapped Leia and disposed of her small fleet of ships. Liegeus, however, realized that Ashgad was not in control, and understood that Dzym was not all that he appeared. Liegeus strove to help Leia where he couldn't help himself. He allowed her to dump out the drugged water Ashgad provided, while secretly providing her with pure water. When the time came, Liegeus helped her get free of her room and escape, although his part in her escape waspunished by Ashgad and Dzym. He was later discovered by Luke Skywalker, who rescued Liegeus from Dzym and brought him tothe Newcomer camp. Liegeus recovered, and once free of Seti Ashgad and Dzym, he helped the reunited Newcomers and Oldtimers begin to rebuild their world. When Daala arrived with the representatives of the New Republic to find Leia and Luke, he was reunited with Daala. The two left Nam Chorios, bound for Daala's reclusive residence on Pedducis Chorios. (POT)

Vornest Dep-thesel Digarsarg
this ancient Balinaka artist lived thousands of years before the Battle of Yavin. He was considered the first Balinaka to incorporate colored pumice and small fragments of gemstones into his ice sculptures. These unique sculptures soon became known as Garnib Crystals. (PG1)

Vornez
a town on Yavin 4, located near the Alliances medical center. (LCJ)

Vornskr
natural predators used for pursuit and killing on Myrkr. Dog-like, have long, sharp claws and whip-like tails that excrete a mild poison (HTTE)

Vorrin Tal
a famous member of the Alliance to Restore the Republic. (RPG)

Vorru, Fliry
this Corellian served the Old Republic as the planetary governor. He assumed the title of Moff after Emperor Palpatine took control of the galaxy, and administered Corellia with a loose hand. He often turned a deaf ear to smuggling and priacy, and the resulting influx of smugglers and pirates tainted Corellia's otherwise spotless history. Vorru was considered to be a rival for Palpatine's position early in the New Order, until Prince Xizor had him arrested and sent to the prison on Kessel on trumped-up charges. This allowed Xizor to take control of the Corellian criminal world and use it as a training ground for his future lieutentant, such as Zekka Thyne.
Years later, when the New Republic was trying to find information on Coruscant's defenses, Wedge Antilles liberated Vorru on the condition that he keep an eye on Zekka Thyne. Vorru agreed, and was set loose on Coruscant. He petitioned the New Republic to allow him to create the Imperial City People's Militia, as a way to get the underworld under control without expending addition Republic resources. Basically, the ICPM would mean that the criminals governed themselves, under the control of Vorru himself. The Provisional Council reluctantly agreed, and Vorru set up his militia. However, he had his own agenda, with some direction from Ysanne Isard. The ICPM became a revamped Black Sun criminal organization, and Vorru became its crimelord. He controlled the information going back to the Council, and was even so bold as to apprehend Kirtan Loor. He blackmailed Loor into working for him, and began playing his own aspirations against the demands of both the New Republic and Isard. In the end, Vorru became Isard's man in all aspects, and leaked information about a supposed Palpatine Counterinsurgency Faction attack on his own bacta storehouse. This helped deflect the Republic from the plans of Isard, who then destroyed much of Imperial City while raising the *Lusankya* from its drydock and fleeing Coruscant. Vorru went with her, and when they arrived on Thyferra, Isard made Vorru her Minister of Trade. When they created the Thyferran Home Defense Corps, Vorru became involved with Erisi Dlarit, and the two spent equal time alone in love and mocking Isard. When the Battle of Thyferra started and began to go the way of Rogue Squadron, Vorru tried to escape form Thyferra in his personal shuttle. He was caught by Elscol Loro and Iella Wessiri. When he tried to escape, Elscol shot him in the throat. However, her weapon had been set to stun by Iella, who wanted to bring him before the New Republic to atone for his crimes. (WG, KT, TFE, BW)

Vorsazg
this was a clan of True Ubese. (SESB)

Vortex
this planet is the homeworld of the Vors, and the site of the Concert of the Winds. Its rotational axis is very steep, causing extremely sudden seasonal changes. This causes large atmospheric storms to rage across its surface, making landing from orbit difficult at best. It has no natural satellites. It has a temperate climate, and is covered by forests, mountains, and plains. Its day lasts 18 standard hours. Its year lasts 421 local days. (DA, JASB)

Vortex Corporation
a weapons manfuacturer for the Empire during the Galactic Civil War. (SN)

Vortex Pool
a water-filled pool which employs jets of water to create a soothing swirl which relaxes muscles. (BTS)

Vorzyd 5
known as the Gambler's World during the reign of Emperor Palpatine, Vorzyd 5 was a casino-covered world under Imperial control. The Emperor maintained the planet in an effort to collect large sums of credits for the Empire. Dozens of space-going holopanels and billboards announced the planet's location throughout the system. The various gamblers and party-goers were a mix of the richest and most influential beings in the galaxy, all come to wager their credits in games of chance. Many of the games were heavily rigged, and brought substantial amounts of money to the Empire's coffers. Luke Skywalker and Leia Organa attempted to disrupt the operation shortly after the Battle of Yavin, but were captured in the attempt. They were rescued by Alliance supporters. (CSWEA)

Vos
an Alderaanian swear word. (XWRS)

Vos'yr Valley
this picturesque location is found on Novor XXIII. (SSR)

Voss'on't, Trhin
this Imperial stromtrooper was the Commander of on of the Empire's Strategic Insertion battalions. Fiercely loyal to the Empire, Voss'on't was more than willing to play the part of a defector in a scheme hatched by Prince Xizor and endorsed by Emperor Palpatine himself. In the plan, which was meant to splinter the two factions that resulted from the breakup of the Bounty Hunters Guild, Voss'on't was supposed to play the part of a renegade commander who took control of an *Imperial*-class Star Destroyer. He was believed to have forced the ship's crew to evacuate at gunpoint, then took the vessel and fled to the Outer Rim with a hand-picked crew of accomplices. Once there, Voss'on't executed his crew and took the most valuable parts of the Star Destroyer and sold them. Among the weapons and computer systems he stole, Voss'on't also took with him the encrypt/decrypt codes used by the Strategic Insertion forces to send and receive their orders. The story was that he would sell them to the highest bidder, most likely the Alliance, who could use them to anticipate covert Imperial strikes. This all made for a valid scenario, since Voss'on't actually did kill him crewmates, and the codes were meant to exist for months while the Special Insertion teams remained hidden. Voss'on't hid out on a world with a dying mining outpost, waiting for the bounty hunters to find him. His skills as a soldier allowed him to dispatch the weakest or most foolhardy of the hunters, but he met his match when Boba Fett and Bossk apprehended him. Although both hunters nearly died in the capture, Voss'on't was nonetheless brought in. Kud'ar Mub'at served as the middleman in the bounty arrangements, since the reward for his capture was incredibly large. However, when Fett delivered the soldier, he found himself doublecrossed by Mub'at and Prince Xizor himself, who had aligned with the subnode Balancesheet to cross them all. Voss'on't was left stranded from Imperial support, and was executed by Xizor's agents, seemingly at Palpatine's order. (SLS, HM)

Vost, Aarica
this Corporate Secxtor Authority agent reported directly to Baruche Sloane during her tenure as the starship parts dealer known as Bren-Aarica Rordan. She is a tall, beautiful woman, and is extremely intelligent and ambitious. Her cover as Bren-Aarica Rordan required her to be friendly and attentive, traits which she had no problems assuming. Aarica was the daugther of Larin Vost. (TSK)

Vost, Larin
this powerful man was the head of the Corporate Sector Authority's Expansion division in the years following the Battle of Endor. (TSK)

Vosteltig
this planet was the site of a shipyard maintained by the remnants of the Empire, some three years after the Battle of Endor. (WBC)

Voth
one of the four moons orbitting the planet Ambria. (TOJC)

Vothran, Gelod
a native of Chandrila, this famous actor protrayed Sival Brentioch opposite Vessa Brentioch's portrayal of Freia Kallea during a production of the Kallea Cycle during the height of the New Order. (SWJ13)

Votomo
based out of Gelgelar, this smuggler used an RA-series servant droid as a bodyguard, by upgrading its programming and adding a blaster. (SWJ14)

Votrad
this city, located on the planet Brentaal, was the site of the planet's major starport. Imperial Customs agents once raided an Alliance rawmat warehouse there. (SWJ9)

Votrad Independent Downport
this was the primary spaceport located in Votrad, on the planet Brentaal. (PSG)

Votrad Stadium
this 100,000-seat arena was the largest entertainment venue found on the planet Brentaal. During the height of the New Order, the Stadium was used to produce several performances of the Kallea Cycle, as its 500-meter-long stage allowed for a great deal of realism and activity within the huge sets required to bring the Kallea Cycle to life. It was located in the city of Votrad. (SWJ13)

Vowluss
this Whiphid worked in the Off-Worlder's Quarter of Ropagi II as a drop point agent, making sure that cargoes get from one ship to another and finally delivered to their destination. He worked for a group of Bothans, but never revealed their identities. (PSG)

Vox
1) this was a pseudonym used by a smuggler who had a great deal of experience with droids. Vox was based on Keyoran, but spent part of his career in the Corporate Sector. (SWJ13, SWJ14)
2) this Defel informant worked on the planet Reaper's World, matching bounty postings to available hunters. She was quite skilled in her work, lacking any ture loyalty but maintaining the anonymity of her clients with ruthless cunning. Vox arranged for an anonymous bounty to be placed on the Herglic gambler Nalroch, a bounty illegally posted by Lord Haakon. (ND)

Vox, Wade
this man was known as a formidable competitor who had just enough control of the Force to keep himself alive. He participated in a number of demolition-serby style events for Jabba the Hutt, shortly before the Battle of Endor. It was rumored that he purchased Luke Skywalker's old landspeeder from Wioslea on Tatooine, then modified and armed it for racing. (OSW)

Voxbug
a species of obnoxious insect. (CSA)

Voxchip
a speech-synthesizing computer ship that can be placed in any number of applications to provide vocal interaction. (SE)

Voxen Tass
this modified Brayl-class bulk freighter was owned and operated by Shang Lines during the Galactic Civil War. It was captained by Leona Makk. (IA)

Voyage Enterprises
this small corporation produced a series of inexpensive, but nonetheless effective, lightweight armor suits for use by scouts and other personnel. (ROE)

Voyager's Rest
this was one of the most up-scale inns located on the Kavila continent of Dalos IV. (ND)

Vozda, Dagmar
this former Detached Duty Agent for the office of the Auditor-General of the Corporate Sector Authority investigated the case of Rex Shaxrigge. She posed as a woman executive who was lonely, and allowed Rex to make his moves. They met on Etti IV for what was ostensibly a romantic tryst, hoping to get Rex to try and steal her "corporate secrts." When he found out who she was and that she was trying to arrest him, he pulled a vibroknife on her and threatened her life. This was when a vacationing Fiolla stepped in. Fiolla had recognized Shaxrigge, but when he pulled the knife she felt she couldn't just stand by and watch. In helping Dagmar apprehend Shaxrigge, Fiolla proved herself worthy of consideration by the CSA. Dagmar remembered Fiolla's fearlessness and boldness, and hired her when she graduated. Dagmar took Fiolla under her wing and schooled her, grooming her to promotions. When Dagmar finally retired, she recommended that Fiolla take over her position, which was agreed to by the CSA. (CSA)

Vram
one of the children serving in Hethrir's Empire Youth camp, Vram was the schoolyard bully. As such, he was also Hethrir's primary source of information about the students. (CS)

Vran, Noran
this woman was an Imperial Captain, and was in command of the 656th regiment during the occupation of Xanas City. (HR)

Vrassh
this race was mercilesssly slaughtered in order for the killers to take control of their lands and the wealth it contained. Neither the Pas'sic government nor the New Republic observed the customs and laws of Pas'sic after punishing the killers, for they failed to distribute the wealth to the survivors and their families. (SOP)

Vratix
this alien race, native to the planet Thyferra, perfected the creation of bacta by combining alazhi and kavam. They vastly outnumber the

human natives of the planet, but are considered inferior to their corporate counterparts. The Vratix are humanoid insects. They have large, compound eyes, a stalk-like neck, and three pairs of limbs sprouting from a cylindrical thorax and abdomen. The upper set of limbs acts as arms, while the lower two serve as legs. The last set of limbs is well-muscled, and is used in jumping. Most Vratix are gray in color, with the shades darkening with age. They have a basic form of hive mentality, but are able to function as individuals. They believe that sight and sound are not permanent things, and prefer to touch another being in order to recognize their presence.
The Vratix on Thyferra govern themselves through the Ashern Circle. However, the strong pro-human sentiments found in the Zaltin and Xucphra factions have labeled the Ashern as terrorists. Although the Ashern are widely considered responsible for the contamination of certain lots of bacta, this may only be a ruse to cover up an internal struggle. The Ashern, through the Vratix Qlaern Hirf, petitioned Wedge Antilles to sponsor their admittance to the New Republic, but the move was placed in limbo when Ysanne Isard took control of Thyferra. (SWAJ, XWN, KT)

Vrblther
a medium-sized alien inhabiting the depths of the Nar Shaddaa spaceport. These predators resemble apes in their four-legged posture. They are generally smooth-skinned, with tufts of hair at their shoulders and haunches. Their short, thick tails enhance their balance, and their wide feet and sharp claws provide plenty of stability. They are known to be man-eaters. (DE2)

Vrecje
this is the Issori term for an unsanctioned birth. The word translates in Basic as "stranger," but has a much stronger meaning because the child and its breeding are unrecognized by Issori society. Children born of *vrecje* matings are considered outcasts, and are often killed. (IR)

Vreen
this scientist worked for Bioniip Laboratories on Cloud City, during the early years of the Galactic Civil War. An expert in artificial intelligence, Vreen was known for cutting corners in order to reach his goals faster than his peers. recruited away from Bioniip by Doctor Issan Len for work on the X0-X1 project. However, while Doctor Len wished to use the droid for the good of the galaxy, Doctor Vreen saw the immense potential it held for the Imperial Navy. Vreen arranged to steal the X0-X1 prototype and installed it in the central datacore of Cloud City itself, hoping to prove to Lira Wessex that the droid was valuable to the Empire. Vreen himself was a victim of X0-X1's unusual transformation plans, and soon discovered that X0-X1 had implanted thousands of evolution droids into his body. Vreen suddenly found himself becoming a living automaton. Doctor Vreen decided that he had better atone for the damage he had done. With the help of a team of Alliance agents sent to protect Doctor Len, they were able to disconnect X0-X1 from the main computer and foil the droid's plans to take over Cloud City. Vreen himself had become a flesh droid, and sacrficed himself to gain access to X0-X1's lair in the central computer core. (CCC)

Vregg
this is a Gamorrean dialect. (GG7)

Vrelt
this Corellian scavenger inhabits the urban alleys and garbage dumps. It is a large, rat-like beast with sharp teeth and claws. They were the favored prey of the tabaga. (TPS, THG)

Vren, Gunder
this Alliance agent was part of a team dispatched to Tatooine to participate in the auction of the Shard of Alderaan, hoping to recover the slicing program for the Alliance. (LAA)

Vreni Island
located on Corellia, this small island is covered with trees and is a destination for many vacationers. (IJ)

Vrexlir
this Imperial *Xiytiar*-class transport was destroyed by the Alliance, shortly before the Battle of Endor. It was part of the fleet which supplied the *Bretie* production facility at the time. (XWA)

Vriss
this New Republic Admiral accompanied Rogue Squadron to Morishim, escorting Garm Bel Iblis on an inspection of the starfighter base there. He was thrust into combat mode when Imperial Captain Vermel tried to deliver Admiral Pellaeon’s surrender notice. Vermel’s CR-90 corvette was intercepted by agents under the command of Moff Disra and detained, but not before he got off a garbled message to Bel Iblis. (SOP)

Vro-cat
this farm creature is known for its stubborn tenacity. Many a farmer has tried to herd them, while the vro-cats think they know what better for them. (THG)

Vrokk
this Gamorrean male was the leader of the Bolgoink clan, and was one of the strongest hand-to-hand fighters. Vrokk was married to Kufbrug. Guth was accused on murdering Vrokk shortly before the Fair at Bolgoink. His brother, Rog, clakimed to have a document written by Guth which challenged Vrokk to a duel outside the normal fights which occurred at the Fair. The seal on the document was supposedly poisoned, and Vrokk died shortly after breaking the seal. It was said that Vrokk's ghost still lingered in Bolgoink Hold, a sure sign that he had been murdered. Callista Ming, however, knew that Guth couldn't sign his own name, and questioned the validity of the document. (SWJ14)

Vroon
this S'krrr greeted Mammon Hoole and the *Shroud* when they landed near the Sikadian Gardens, on the planet S'krrr. As the caretaker of the famous Gardens, Vroon found it unacceptable for the starship to land so close to the delicate plants collected there. He allowed Hoole to repair the ship, but that effort was interrupted when then-Captain Thrawn arrived on the planet to study its art. Vroon himself discovered that the gentle wingsong of the S'krrr soothed the drog beetles which ate the plants of the garden. It was later revealed that Vroon was a member of a secret S'krrr cult that worshipped insects, believing them to be the god-like ancestors of rhte S'krrr. Vroon wanted Hoole and Thrawn gone so that he could continue to expand the drog beetle population, in preparation for a second-coming of the insects. Vroon had been killing the shreevs that fed on the drog beetles, throwing the dead bodies into a pile behind the Gardens. However, the delicate balance between the drog beetles and the shreevs was upset by his schemes. The drog beetles overran his laboratory and killed him. (GOF8)

Vrortik Cocktail
this Wookiee meal is layered with various meats and cooked wroshyr leaves that have been stewed in grakkyn nectar for weeks. (RD)

Vrosynri Eight
this planet was one of the more lackluster worlds of the Ciutric Hegemony. (IR)

Vrrk Jikat
this ancient Nazzar abandoned his own life and family to train Qrrl Toq in the ways of the *Ulizra*, some 4,000 years before the Battle of Yavin. Despite his love of Jikat, Toq never understood the great sacrifice he had made to become Toq's teacher. (TOJC)

Vryssa
a forested planet. (TFNR)

VT-7
this droid language is used facilitate the transfer of datafiles from the droid or computer to a micro-electronic device. (CFG)

VTG-2305
a series of transport ships built by Kuat Drive Yards. (WEG)

VTR/LX
this Imperial Dreadnaught was stationed at the *Bundil II* platform during the height of the Galactic Civil War. (XWA)

Vu Chusker
a small humanoid who often traveled in red cloaks and a thick hat, Vu Chusker was a former associate of Cabrool Nuum. They had a falling-out and became bitter enemies. Cabrool Nuum feared that Chusker would take over his empire, and he asked Jabba the Hutt to kill him. Jabba refused, and was thrown in jail. Cabrool's son, Rusk, freed Jabba to kill Cabrool, then demanded that the Hutt kill Chusker or be imprisoned forever. Jabba refused, and with the help of Rusk's sister, Norba, escaped and killed Rusk. Norba imprisoned Jabba as well, and demanded that he kill Chusker. Jabba promptly ate Norba, and escaped for good. Once outside the Nuum compound, Jabba encountered Vu Chusker himself. Frustrated with the day's proceedings, Jabba killed Chusker with a flick of his tail. (JTH)

Vu, Nin
this woman was a native of Alderaan, and was off-planet when the Empire destroyed the world. She had joined the fledgling Alliance as a trooper, and upon hearing of the destruction of her homeworld, she applied for a position in the Special Forces division. She excelled in the training of an Infiltrator, and was assigned to Task Force Shen upon graduation from her training. She had hoped to join the Alderaanian Death Legion, but her skills were needed in the Infiltrators. She rose quickly in rank, and was eventually promoted to First Lieutenant of the Shen task force, acting as Mart Stevez's second in command. (ROE)

Vudyne
manufacturers of starfighter avionics packages. (TIE)

Vuffi Raa
the Class 2 multiphasic droid Lando Calrissian wins in a sabacc match from *Ottdefa* Whett on Oseon 2795. Vuffi is a star-shaped machine with flexible manipulators extending from each of the five points on his body. These manipulators are used as arms and legs for a variety of tasks, including locomotion. Vuffi Raa has a single, red, multifaceted photoreceptor eye in the center of his body, and his body is covered with highly-polished chromium. Vuffi Raa's creators are unknown, but he claims to have been built in their image. The name Vuffi Raa is a numeric designation in their native language. Vuffi Raa cannot remember his creators or his initial acitivation, because he was prematurely activated during shipping, and it wiped out a number of his pre-programmed memories. This was part of an experiment that was performed by The One, the huge interstellar entity that was Vuffi Raa's father. He had hoped that Vuffi Raa would roam the stars, encountering other lifeforms and gathering data on them. This would help The One's people obtain stimulating information about the galaxy without having to enter into the violent tendencies of most races. Vuffi Raa was programmed against violence, lest he obtain tainted data about other lifeforms. Vuffi Raa is covered by a thin, metallic surface which allows him some flexibility. Inside, a thick fluid circulates throughout his system, providing lubrication and coagulation properties should the outer metal surface be punctured. It makes Vuffi Raa a semi-organic machine; it is later revealed by The One that Vuffi Raa is an infant organic starship, related to the huge machines The One and his people use to transport information. Vuffi Raa was intercepted by Rokur Gepta early on, and was placed by Gepta in the service of Osuno Whett. When Whett tried to gain power in the Renatasia System, he set Vuffi Raa up as the focal point, and this is why Klyn Shanga and his militia chased Vuffi Raa and Lando Calrissian throughout the galaxy. Shanga didn't know, until the end, that it was Whett who was to blame. Gepta had programmed Vuffi Raa to call Osuno Whett

"Master," but Vuffi Raa's inherent nature overrode that command. However, when Vuffi Raa encountered Lando Calrissian, his programming found Lando to be a more civilized person than Whett, the small droid couldn't help it when his programming called Lando "Master." After Lando managed to defeat Rokur Gepta near the ThonBoka starcave, Vuffi Raa was manumitted by Lando and allowed to roam the galaxy as the starship that he was. (LCM, LCF, LCS)

Vuhlg Worrik
this Quarren was the head of the mining operation run from the floating city of Morjanssik, on Calamari. (DU)

Vuin-cha
this is an Issori egg fertilization between two members of the noble castes of two different nations. Such a breeding is meant to strengthen the two families involved, as well as ensure genetic diversity. (IR)

Vuin-li
this is an Issori egg fertilization between a noble caste member and a more common caste member of a different nation. This type of mating is frowned upon in Issori society, since it is based more on emotion than familiar or political need. (IR)

Vula
this name was an alias used by Shalla Nelprin, during Warlord Zsinj's attempt to steal the *Razor's Kiss* from Kuat Drive Yards. Vula was an Engineer's Mate, supposedly assigned to the *Razor's Kiss* while it was in drydock during construction. After Shalla knocked out one of the shield generators aboard the *Super*-class ship, she called into Kuat Central Authority as Vula, requesting orders due to the theft of the ship. (IF)

Vulatan
ancient Jedi Master who worked with Yoda and Gra'aton to recover the *Chu'unthor* on Dathomir. (CPL)

Vulca Minerals Corporation
a trade and transport company operating in the Outer Rim Territories, Vulca mined the planet Af'El for meleenium. (DFRSB, GG4)

Vuldo
a townsperson on Kalarba, he has re-ordered the programming of three E-series droids (Q-E, U-E, and 2-E) in order to secretly build illegal blasters. He destroyed the U-E droid when it questioned the legality of building the blasters. Vuldo was later exposed by C-3PO, R2-D2, and the young boy Nak Pitareeze, when Artoo discovered U-E's memory banks held a record of Vuldo's shooting of the droid. (DRO)

Vulgarr
at one time, Vulgarr was the king of the Duloks on Endor. He devised a plan whereby the Duloks would capture all the Ewok children. Their flesh would be eaten, and their hides woul dmake beautiful pouches. When the Duloks were defeated by Teebo and the Grundakk, Logray ordered that Vulgarr be planted in the ground feet-first. Over the years, he would grow into a twisted, gnarled tree, which would server as a reminder to the other Duloks to keep away from the Ewoks. (AT)

Vulpe
an ancient Tetan royal. (DLS)

Vulpter
this planet, the homeworld of the Vulptereen race, was located on the outer edge of the Core Worlds. (IWE1)

Vulptereen
a species of squat-bodied aliens with long, tusk-studded snouts, the Vulptereen were native to the planet Vulpter. They are noted for their technology, especially in the areas of racing engines and machines. (IG1, IWE1)

Vulta
this planet was the homeworld of the Vultan race. It was the primary world in the Atreyis System, on the spinward edge of the Mid Rim. (TOJC)

Vultan
a humanoid race characterized by its thin frame and it unusual cranium, the Vultans are native to the planet Vulta. Their heads seem to be a mass of twisted appendages or convoluted skin folds instead of hair. They tend to have yellowish skin. (TOJ, TOJC)

Vultar Cataclysm
a devastating war which took place hundreds of years before the Jedi Assembly on Deneba, it was alluded to by Shatoyo. It was a battle between the Light and Dark Sides of the Force. (DLS)

Vulture
this modified CR90 corvette was part of the smuggler fleet which agreed to provide arms to the Alliance, just prior to the Battle of Endor. Unfortunately for her crew, the Captain of the *Vulture* decided to sell out to the Empire, and the Alliance as forced to destroy it. (XWA)

Vulture Droid
this was the term used by the Trade Federation to describe the series of droid starfighters it sent into space battles. The Trade Federation never wished to risk any of its living members, so droids permeated its armed forces in every aspect. The Vulture was

designed by the Xi Char order, and was a small starfighter with a pair of wings mounted to a wing-like fuselage. Lozenge-shaped weapons emplacements were mounted on the tips of the wings, and could split open in combat to reveal additional weapons systems. A small knob in the center of the fuselage held the droid brain that acted as the ship's pilot. When not in flight – either during storage aboard a Federation battle ship or after landing – the Vulture's systems transform the fighter into a walking weapons platform. This marvel of droid technology could only have been manufactured by the highly-precise Xi Charrians. The Vulture measures 3.5 meters in length when in flight mode, and is armed with four blaster cannons and two torpedo launcher. The only drawback to the Vulture starfighter is that it can only remain active for 35 minutes before it requires refueling. This potential problem is overcome by the use of 1,500 Vultures aboard every Federation battle ship. (SW1, X1, IG1)

Vulvarch
this planet is located 34 light-years from Atzerri. (SOL)

Vulwood
a purple-hued wood used to build furniture. *According to* Childen of the Jedi, *this wood is found in an Ithorian herdship guest room, in spite of the Ithorians' reverence of nature?* (COJ)

Vump-shugga
a race devised by Captain Huba and his team of pirate-chefs, it involves racing open skyshoppers across the rocky crags of Kalarba to obtain an object and returning to the starting point with it. The hard part is avoiding the vynocks which scavenge the rocks for metal. (DRO)

Vundar
this small, blue-skinned alien was a con man. He was partners with Grugosh, and served as the brains to Grugosh's brawn. The pair frequented the Mid Rim hangout known as the Maze during the Galactic Civil War. They also supported the Alliance, and acted as go-betweens for the local rebel cell and potential new members. (IA)

Vundt, Darsie
this Rampa native grew up in a middle-class family but despised the life she was born into. She lashed out at society by slicing into local information networks. She got caught by the Corporate Sector Authority, but was offered a position in the Operational Multisystem Management department. She chose to be free, and became one of the Authority's most prominent OMM programmers. (CSA)

Vuraj Marn
this Brosin male was Randle Clanse's most valuable lieutenant, within the command structure of the Brosin Underground. (AIR)

Vuras
this Jedi's struggle with the Dark Side of the Force became a primary teaching lesson for many Jedi Masters. Vuras was confronted with an enemy that used underhanded tactics to continually outsmart and defeat him. Rather than seeking a new way of dealing with the enemy, Vuras simply resorted to using his own underhanded tactics. However, the inherent evil in these tactics, and the anger with which he embraced them, led Vuras to the Dark Side and, eventually, his own destruction. (PTR)

Vurrulf
this Klatooinian joined Rogue Squadron as a pilot shortly after the death of Grand Admiral Thrawn. (IJ)

Vusi
this was the largest of the four main continents found on the planet Veron. (PG1)

Vuultin
this was one of the largest cities on the planet Brentaal, and was controlled by Lon Isoto and the Cabal during the period following the Battle of Endor. *Is Vuultin a city or a planet? The captions seem to indicate it's a city on the barren moon of Brentaal IV, but discussion among the New Republic military indicate it's a planet.* (XWES)

Vuultin Starburst
this unusual medal was created by Lon Isoto, in honor of the efforts of the 181st Imperial Fighter Group in defending Brentaal from attack by the New Republic. It was organic in form, with a red, heart-like center and several gold and bronze flares. The first of these Starbursts was awarded to Turr Phennir. (XWES)

Vuvrian
an alien race characterized by their ovoid heads and the thin tentacular appendages that hang on either side. (CCG)

Vuzsa
this planet, located in the Lorn System, was the site of an Alliance safehouse during the early years of the Galactic Civil War. (AIR)

Vviir Waimdi
this was the leader of the three *ruetsavii* sent to chronicle and criticize the life of Ooryl Qrygg. A tall Gand, Wiamdi felt that it was an honor to be able to describe the life of a Rogue Squadron pilot. (BW)

Vweilu
a Corellian tree known for its deep, brown wood. It is often used in sculpture. The nut which grows on the vweliu tree is also used in making ryshcate. (XWN, TFE)

VX-6
one of Ubrikkian's transport skiffs, the VX6 is a 17-meter-long, one-man skiff that can trasnport up to 15 troopers. (DFRSB)

VXO-33274
this factory complex, located within the Vergesso Asteroid Belt, was originally owned by Viraxo Industries. However, after the death of K'Armyn Viraxo in a fight with the Azzameen family, the Empire took control of the facility. (XWA)

VX3 Scanner
this wide-view binocular system was produced by Jassim Design, and was one the their many non-medical applications of medical technology. (TOJC)

Vycinyth
see Vycynith (PGT)

Vycynith
this planet is one of several resort planets popular with the upper class of the Tapani Sector. It was within the province held by House Barnaba, and all profits from the resorts went into Barnaba's coffers. *Note that it is spelled as* Vycinyth *was well, in the* Players Guide to Tapani. (LE, PGT)

Vykos
this planet was often on the itinerary of the *Kuari Princess*. It was known for its fast-flowing rivers and deep canyons. (RM, SWJ8)

Vynock
a creature native to the planet Kalarba. These small, dragon-like beasts scour the rocky mountains of the planet, searching for metals to eat. They have no arms or legs, but are covered with small tentacles. (DRO)

Vytor Shrike
this tough, crafty Gand findsman renounced his trade and joined a group of freedom fighters. He later served as Adar Tallon's First officer on the *Battalion*, and was involved in the staging of Tallon's death. Shrike remained on Tatooine for a short time, but became restless. He left to pursue a short career as a mercenary, until he heard about the bounty on Tallon's head. Although ultimately loyal to his own ideals, Shrike returned to Tatooine to help his old friend. (MTS, TM)

Vyvya
this was the Socorran term for the "honor of giving back." Living by the rule of the *vyvya* was one of the basic tenets of the Society of the Black Bha'lir, and meant that every member of the Society had to swear to protect the reputations and lives of his or her fellow members. (BSS)

V1
Industrial Automaton's pilot droid series, the V1 was built to replace the R2 series. The R2 series was built as an assistant to a living pilot, and was used primarily in starfighters. The V1 droids were capable of performing an R2 unit's functions as well as piloting the ship. The V1, however, does not have any starship maintenance programming, unlike the R2 unit. The V1 is used on missions to hostile environments, when a living pilot would be harmed or killed. (RASB)

V1-CH
this droid worked for the reporter Andor Javin, and performed many of the complex decipherings used to identify the newsnet rogue Cynabar. (SWJ8)

V2X
the callsign of the TIE fighter that assists Maarek Stele in rescuing Admiral Mordon near Farboon. (TIE)

V30
this is specific size of landspeeder mixture filter used to control the amount of fuel being supplied to the repulsorlift engine. It produces a thick mixture. (CFG)

V38
a new form of TIE Fighter, developed by Darth Vader during the later years of the Galactic Civil War, which had a central sphere surrounded by three triangular wings. It had incredible stealth power, evading nearly every known form of sensor. It was classified by Alliance military leaders as an assault fighter. (RA2)

V492771R225Y
a report written by Mordaph Clafdatha and Jord Krass, detailing the Alliance's starfighters to Darth Vader. (XW)

V492771S18DQ
a report written by the Empire that detailed all the current Imperial and Alliance starships. It expanded the Clafdatha/Krass report by including the Imperial ships. (TIE)

V5-T
this is a series of transport droids produced by during the Galactic Civil War. (FOP)

V844a
this Alliance datafile contained a program which was used by its operatives to modify a starship’s transponder codes. (CFG)

* W *

W-class Space Barge
huge cargo ships manufactured by Incom, the W-class became very popular throughout the galaxy. They were equipped with standard docking ports and airlocks, making them very easy to load and unload. Each W-class transport is crewed by a pilot, a co-pilot, and a labor droid. The W-class is unarmed, and has minimal shielding. (DFR, DFRSB)

W-O
Koensayr power coupling. (EGV)

W-23 Space Barge
this 80-meter long transport was built by Incom Industries, and was part of the popular W-class. It could transport up to 6,000 cubic meters of cargo, with a maximum capacity of 15,000 metric tons. Many of the ship's systems were automated, so it required a crew of only 2, plus a labor droid. (DFR, DFRSB)

W-34t
this is the designation of Incom’s turret-mounted turbolaser cannon, designed for capital ships. It was illegal for non-military starships to utilize this weapon, especially during the New Order. (SWJ9, GG6)

W'eston Falls
a spectacular waterfall found on the planet M'haeli. (ROC)

W'iiri
a six-legged, horn-plated alien race. (HSL)

Wa, Steig
this brash, young pilot was assigned to transport Qui-Gon Jinn and Xanatos to Telos. Their mission was nebulous, but it came from Master Yoda and could not be avoided. During the trip, which took them through the dangerous Landor System, Steig continually needled Xanatos about living the sheltered life of a Jedi. He recognized that Xanatos had a failing, and pried at it incessantly. Their ship was attacked by the pirates that patrol the Landor System, and Steig was taken prisoner. While the Jedi managed to make it safely to the escape pods, Steig blamed their attack on Xanatos. (DR)

Waala
this was the ancient Twi'leki ceremony of Law. Rumors had it that a wondrous crystal skull was carved from the crystallized ashes of a fallen Twi'leki hero, and was used to preside over the ceremonies which maintained clan laws. (SWJ12)

Wachten
one of Lariss' Lieutenants. (RC)

Wadda
one of Zlarbs's thugs, Wadda is a very large humanoid. Almost as large as a Wookiee, Wadda has glossy brown skin and small vestigial horns curly from his forehead. His species has been conditioned to withstand intense cold and harsh winter weather. (HSR)

Wadewarn
one of Kaarde's confederates (HTTE)

Wadie-platt
this swamp creature, native to the bayous of Nim Drovis, has bright, glowing, green eyes. (POT)

Wages of Phy’r
this cantina is located in the vicinity of Mon Tondievz’s corporate starport on the planet Krann. (TSK)

Wagg
this New Republic operative, working for Hiram Drayson as part of the Alpha Blue team, was the captain of the transport ship *Meridian*. (TT)

Wagyx
Corellian slang for the anal region of a human. (CSA)

Wahalla Massacre
one of the skirmishes that marked violations of the truce between Garos IV and Sundari. (SWAJ)

Wailu
a female Fallanassi, Wailu was the leader of the Lucazec council when the Empire tried to overtake the planet. She negotiated with General Tagge for control of the world, and on the advise of the rest of the council, she rejected his offer of Imperial control. As a result, Tagge created a number of elaborate schemes which discredited the Fallanassi in the eyes of their planetary neighbors. Wailu

eventually fled Lucazec to live on J't'p'tan. She and the Fallanassi left hidden glyphs behind, embedded in the White Current, for any Fallanassi who returned to Lucazec searching for them. (BTS)

Waiver Violation Form
this Corporate Sector Authority voucher is issued to a starship that fails to meet regulations. It entitles the ship to operate for a short period of time while repairs can be scheduled. They do not replace an Authority Waiver Form. (CSA)

Wakeelmui
this planet was ruled by Governor Yount during the last years of the New Order. (CCG9, CCG10)

Wakiza
this planet, located in the Koornacht Cluster, was the site of an Imperial shipyard supporting the Black Sword Command. It was one of the original twelve Duskhan League worlds. (BTS, SOL)

Walads
this ambassador to the planet Bresallis opposed the criminal underworld which was forced on the planet by the Hutts. In response to his attempts to disrupt their business, the Hutts employed Brahle Logris to assassinate Walads shortly before a speech to to the Bresallis government. (GG11)

Walalla
this planet was subjugated by the Empire during the Galactic Civil War. It is located in the Seventh Security Zone, and became a full member of the New Republic. (BTS)

Wald
this six-year-old Rodian was one of Anakin Skywalker's childhood friends. Wald lived in Mos Espa with his family, which had moved to Mos Espa only shortly before the Battle of Naboo, and helped Anakin as he built a pod racer. However, when Anakin won the Boonta Eve Classic, Wald lost a great deal of credits on the race. He accused Anakin of cheating, and the two boys fought with their fists until Qui-Gin Jinn broke them up. Qui-Gon used the event to prove to Anakin that, no matter how hard you physically fight someone, you will never change their opinions. *Wald as portrayed by Warwick Davis in* Star Wars: Episode I – The Phantom Menace. (SW1, TPM, JAS, IS1)

Waldo
the control mechanism for Calamarian submersibles, these are control gloves which allow a user inside the sub to manipulate the craft's exterior appendages. (DA)

Waldo Flats
located just outside Mos Espa Arena, Waldo Flats bordered along Ben's Mesa. The Flats were cut by the ancient river gorge known as Waldo Grade. (IWE1)

Waldo Grade
this ancient riverbed meandered through the Waldo Flats, on the planet Tatooine. (IWE1)

Waleran
this Imperial Lieutenant served under Captain Vharing aboard the Interrogator. After Vharing's execution, Waleran was promoted to Senior Lieutenant and Brevet Captain by High Inquisitor Tremayne. (TFNR)

Walerv
this Corellian Gunship was one of five Alliance gunships sent to Bakura, following the Battle of Endor. Its crew was made up primarily of non-humans, including seventeen Mon Calamari. (TBSB)

Waleth, Faerz
a middle-aged, honest businessman working for Premier Provisions, Waleth oversaw most of the company's day-to-day business. (SN)

Wali
this was one of the small, furry pets kept by V-Davi during his education on Kegan. (FFT)

Walif Merv
a cunning and resourceful Quarren, Merv grew up on Morjanssik. He was determined to avoid becoming a miner, and looked for other opportunities. He turned to a life of crime, preferring the prospect of life in prison to life in the mines. He assisted a group of Alliance agents in trying to uncover the Imperial plot to gain the support of the Quarren. (DU)

Walin'or
this Alliance maintained a strong presence on this planet during the Galactic Civil War. The cell's operations were nearly compromised when Patel Odfath was captured by Lu'daal-ud. (AIR)

Walker
see AT-AT (ESB)

Walker
an Imperial treasury ship destroyed during the Galactic Civil War by six Alliance X-wing fighters. The attack eventually led to the design and construction of the Nebulon-B frigate. (SWSB)

Walker Festival
this month-long collection of celebrations, parades, feasts, and walker races was held twice a year on the planet Emmer. (ND)

Walking Dock
this form of tube is used on many freighters to connect them with another ship in space. It allows an atmosphere to be maintained between the two ships, so that passengers can move between them. (VP)

Wallarand Festival
this fete is celebrated by the Balinaka native to the planet Garnib. Held annually on the eastern coast of Hev, the Wallarand lasted for fifty days during the height of the warm season on Garnib. The festival represented the ultimate expression of the artistic spirit of the Balinaka and their constant struggle against nature. (GMS, PG1)

Wallball
a sport played in an enclosed room. (RM, BTS)

Wallen
this Imperial Sergeant served as a stormtrooper garrisoned on the forest moon of Endor during the construction of the second Death Star. He was assigned to Colonel Dyer's command, and his unit was recommended to Commander Igar by Governor Yount of Wakeelmui. (CCG10)

Wallon
this Khuiumin Survivor was the Captain of Slash Squadron. (IJ)

Wallowlot
this was the name Kell Tainer used to describe Falynn Sandskimmer and Voort saBinring, when they were visting the Howler. Kell caught them as they were leaving, and offered a toast to "Master and Mistress Wallowlot" for the fifth wedding anniversary. (WS)

Wallstone
a synthetic subtance used to form the walls of buildings. (WG)

Walo
this Gallofree medium transport was used by the Alliance to transport bacta during the Galactic Civil War. (XWA)

Walrusman
see Aqualish (SW)

Wampa Ice Creature
the legendary white-furred snow monster of Hoth, the wampa is a four-meter-tall beast with huge paws, long claws, and curled horns atop its head. It has beady, yellow eyes. It was at the top of Hoth's food chain, hunting the native tauntauns for food. Their white fur allows them to move across the snow-covered plains in near-perfect camouflage. The wampa is a solitary creature, inhabiting the natural ice caves that are found under the planet's icy crust. Each wampa roams a wide and exclusive range, and defends it fiercely. The wampa has been known to mournfully cry out at night, filling the snow plains with a plaintive song that is used either to attract a mate or arrange plans with their brethen. Because of their size, strength, and fierce reputation, the wampa has been sought out by big-game hunters and thrill-seekers. Many times, though, it is the wampa that survives the hunt. Those hunters that manage to kill a wampa are rewarded with beautiful fur pelts and rare horns and claws. Due to the limited nature of Hoth's ecosystem, killing wampas has been outlawed. *The wampa was portrayed by Des Webb in* Star Wars: The Empire Strikes Back*, and by Howie Weed in* Star Wars: The Empire Strikes Back Special Edition. (ESB, ISU)

Wan Sandage
this Devlikk was one of the Outer Rim's best podracer pilots. Wan was a tall alien with a long neck and high, bony cheeks, and was known as something of a playboy. He was the racer who hired Aldar Beedo to race in the Boonta Eve Classic in order to kill Sebulba. He flew an Elsinore-Cordova *Turbodyne* 99-U racer. (TPM, RAC, IG1)

Wanatte
this Imperial Captain was stationed at the garrison in Hullis city, on the planet Halmad, during the first series of raids by the Hawk-bat pirates. (IF)

Wander-kelp
native to Chad III, this form of plantlife had minimal intelligence, enough to tell it when to migrate with the currents. It was one of the forms of plants that were harvested by the water farmers on the planet. When the wander-kelp was "mating," it glowed with a bioluminescent light that shone like an oil slick on fire. Their iodine-filled leaves were harvested for their medicinal value, while the discarded biomass was used to feed the various fish that were bred. (DS)

Wanderer
1) a compact, six-seated transport craft. (HSR)

2) this model of spacer's cargo chest was manufactured by SoroSuub, and was used to protect a starship pilot's personal gear. (PSG)

Wanderer
1) this Far*Reach IV PQR scout ship was owned by the Empire until it crashed on the planet Isis. The crew of the *Wanderer* attempted to hijack an Alliance medical supply ship and return to Imperial space to report on Isis. They nearly made it, but were contained at the last moment by Alliance agents. (IC)
2) this modified Action VI transport was owned by Lavek Talstin. (CRO)

Wandering Flyer 191
this Mobquet aerospace transport was favored by many private corporations. It measures four meters in length, and is armed with a single concussion missile launcher. (CSA)

Wandrella
a huge worm native to Circarpus V, it has a pink body that is covered in brown streaks and stripes. Its head is located on the blunt end of the worm, and its face is covered with eyespots. a wide mouth is located under theeyes, and it is filled with sharp, black teeth. It gives off a faint, phosphorescent glow. It uses suction organs on its belly to pull itself along. (SME)

Wann
this Imperial Prefect served under Governor Desh during the Galactic Civil War. (GG10)

Wann Tsir
this planet resisted the Empire throughout the Galactic Civil War, but was eventually laid seige to by the remnants of the Empire under the command of Titus Klev. The planet fell, but was later restored by the New Republic. (DESB)

Wannschok
this is the name given to the endless waste of desert found on the planet Kintan. It measures nearly 1,000 kilometers in width. It was in this desert that the Red Nikto evolved. (GG12)

Waq
an group of heavy lifters destroyed by the Empire during the raid on Galactic Electronics. (TIE)

War Day
an annual holiday celebrated by the Old Republic, it was given new meaning and was reused by the New Republic, following the Battle of Endor. (TSW, TT)

War Droid
an ancient mechanical robot equipped with weapons and sent into battle in place of living warriors. During the time of the New Republic, the Scavs have salvaged a number of them and use them as protection devices. (DE1)

War Hall
located in Imperial City on Coruscant, this edifice was used by the New Republic's leaders to review battle data received from the blockade of the Koornacht Cluster during the Yevethan Purge. (SOL)

War Mount
the heavily-armored, flying craft used by the ancient Mandalorian warriors. (TSW)

War of Words
this song, written and played by the band Starburst, first appeared on the compilation *StakeOut*. (GG9)

War Robot
military automatons built for Xim the Despot and used by him to wage war on his enemies. They were superbly constructed, with reinforced stress points, heavy-gauge armor, and assorted chemical and energy weapons built-in. Over a thousand of them were assigned to the *Queen of Ranroon* to guard Xim's treasure. Given the rumors of the loss of the *Queen* and Xim's defeat in the Third Battle of Vontor, all of Xim's war robots were thought to have been destroyed until Skynx revealed the remains of one to Han Solo. Han, Chewie, Badure, and Hasti later discovered the group of 1,000 war robots guarding the *Queen of Ranroon* on Dellalt. These were eventually destroyed when Blue Max and Bollux trapped them on a bridge and collapsed the bridge. (HSL)

War Wagon
a weapon-laden wagon used by Ephram Warrick to defeat the Duloks. (EGC)

War Wheel
this weapon platform, designed by Oskar Jyng, is an AT-AT-sized, gyro-stabilized disk. (CSA)

Warb
a starship hyperdrive mechanic working for Shug Ninx at Nar Shaddaa. He is a native of Corellia, and is ambidextrous. (DE2, TME)

Warbeast
a specially-bred Onderonian creature raised by the Beastmasters of the jungles. They were bred from stock captured from the Dxun moon, and were winged beasts with two strong arms. The jungle warriors rode the warbeasts into battle. (DLS)

Warbird
this was the nickname of Tannan, one of Conn Doruggan's wegsphere teammates during his playing days on Alderaan. (TBSB)

Warbleflower
this strange plant produces blossoms which vibrate with their own energy, creating a soft, warbling song. (POT)

Warburton
this Wookiee ran a small operation in the tunnels of Tol Ado, under the nose of Imperial Governor Sebastian Parnell. Parnell later discovered Warburton's location from his spy, Santo. Luke Skywalker alerted Warburton to Santo's treachery, allowing Warburton and his forces to escape before Parnell could wipe them out. (JH)

Warden Squadron
one of General Salm's Y-Wing bomber squadrons serving the New Republic. Warden Squadron was a part of Defender Wing. (XWN)

Warder
this New Republic medical frigate was assigned to Han Solo and the *Mon Remonda* during the hunt for Warlord Zsinj. (SOC)

Warhawk
an Alliance Light Calamari cruiser that attempted to disabled the *Harpax* in the Ottega System. (TIE)

Warhog
a nickname used by Spurch Goa. (DE1)

Warhounds
this group of elite mercenaries assisted the Alliance during the battle for Kwymar Sector. (MB)

Warlord
this *Victory*-class Star Destroyer was the heart of the Lianna defense fleet during the Galactic Civil War. It was under the command of Rodin Verpalion, and was seventeen years old when Verpalion was assigned to Lianna, shortly after the Battle of Yavin. Its crew consisted of 6,100 crewers and 1,550 troops, and was armed with 20 turbolaser batteries, 20 double turbolaser cannons, 10 ion cannons, and 10 tractor beam projectors. (ML)

Warlord Dropship
manufactured by Telgorn, the 110-meter Warlord is a larger dropship than the Sonda Armament's AIC-4. This ship is capable of transporting up tp 360 troops or a platoon of 4 AT-ATs. Crewed by a complement og 200, the Warlord if armed with 6 double turbolaser cannons. It is the largest dropship in the Imperial fleet. (SWAJ)

Warlug
one of the Gamorrean guards protecting Jabba the Hutt's palace on Tatooine. (TJP)

Warmaster
this Yuuzhan Vong, known as Tsavong Lah, was the commander and the mastermind behind their invasion of the known galaxy. From a remote location, the Warmaster controlled all the plans for the invasion. (DTR)

Warmoon
this is one of three natural satellites orbiting Fyodos. Its original name was lost in the Great Cleansing. Fyodoi lore says that the cycle of the Warmoon is the best time for a battle. (PG2)

Warning and Detection Device
called a WADD for short, it is a device built by R2-D2 to help secure Cloud City from food pirates following the Battle of Endor. (LCJ)

Waroen
this Imperial Navy Lieutenant served as Joak Drysso's chief sensor officer aboard the *Lusankya*. During the Battle of Thyferra, when Drysso threatened to ram the ship into the planet Thyferra, Waroen took matters into his own hands and shot Drysso. He then took command of the *Lusankya*, and surrendered it and her crew to the New Republic. (BW)

Warok
an older Ewok, and the father of Teebo and Paploo, Warok led a group of Ewoks sent to rescue their children from Vulgarr and the Duloks. (ECAR, AT, CCG10)

Waroo
this Wookiee word means “son of courage.” Lumpawarump took this as the familiar part of this name after rescuing Han Solo from the *Pride of Yevetha*. Chewbacca agreed that the young Wookiee had passed his Test of Ascension during the rescue, taking Shoran’s place and sustaining an injury while rescuing Solo. (TT)

Waroot
one of the native races of the planet Ab’Bshingh, the Waroots were almost constantly at war with the Farang race throughout their

history. When the planet was discovered by the Empire, the many battles were studied by the Imperial strategist Crat Dakerno, who was sent to subjugate the two races. Dakerno used their complex maneuvers to create the board game known as B'shingh. (SWJ8) a gamepiece used by players of the game B'shingh. (TFE, SWJ8)

Warp-Top
a game of chance played in many casinos. (WSV)

Warren
this huge, super transport ship was the largest ship in the Jatayus Outbound fleet. (SSR)

Warren, Roland
one of Barosa Warren's sons, Roland served the Alliance as an undercover operative in the Simik System, during the height of the Galactic Civil War. (AIR)

Warren, Tara
this was Danlea Lochner's true identity, as she was a daughter of Barosa Warren. (AIR)

Warren, Tiris
this alias was used by Alton Lochner, while on various field missions for the Alliance. In reality, this was Lochner's true identity, as he was the son of Baorsa Warren. (AIR)

Warren, Tole
this man served the Alliance as a communications officer at the Suolriep Sector headquarters, shortly before the Battle of Hoth. Previously, Lieutenant Warren was one of the few survivors of the safeworld Stronghold, which was nearly destroyed by the Charon. Tole was one of three sons of Barosa Warren who served the Alliance. (AIR)

Warren, The
this cantina, located in Vlarnya on Courkrus, was a hagnout used by the crew of the *Red Nova* as well as Riistar's Raiders. (IJ)

Warrior
1) an Imperial-I class Star Destroyer. It was charged with capturing Mon Calamari slaves when Halley Kadorto single-handedly destroyed its complement of TIE fighters and rescued the Mon Cals. (XW)
2) a New Republic gunship which was assigned to the *Intrepid*'s fleet during the Black Fleet Crisis. It was the *Warrior* which intercepted Luke Skywalker, Akanah, and the *Mud Sloth* when they arrived with Wailu and the Fallanassi to create the illusion of other Republic warships. (TT)

***Warrior*-class Gunship**
this was one of the new class of starships designed for use by the New Republic Navy. It measured 190 meters in length, and was a stronger ship than the Corellian Gunship. Like many of the new classes, the *Warrior*-class was based a earlier, proven design, the *Agave*-class picket ship. Their primary mission profile was to be small, fast destroyers, capable of taking out a Star Destroyer and living to tell about it. They were armed with 10 turbolaser cannons, 8 laser cannons, and 4 concussion missile launchers, and enhanced shields.(BTS, CTD)

Warris
this Corellian served as a New Republic recruiter. He held the rank of Navy Lieutenant, and initially turned down Plat Mallar's application for training during the Yevethan Purge. He cited the fact that Polneye was still listed in the New Republic's databases as a planet which supported the Empire. (SOL)

Warsheld, Weston
this ancient man was the leader of House Calipsa during the height of the New Order. At the age of 108, he was confined to a repulsorchair and had to govern his province with the help of a great number of advisors and representatives. He was known for his shrewd sense of business, and his dealings with other Houses helped Calipsa survive the politcal and economic upheavals during the end of the Old Republic and the Galactic Civil War. (PGT)

Warspite
an Imperial Frigate assigned to Operation Strike Fear. (XW)

Wart
this man was one of the many pirates who operated benesth the notice of Governor Parnell in the Sil'Lume Asteroid Belt, shortly after the Battle of Yavin. (JH)

Wartaki Islands
this archipelago is located on the planet Kashyyyk. Clay from the land of these islands was used by Wookiees to create pipes and bowls. (RD, AIR)

Warthan's Wizards
this secret group of starship designers and engineers dreamed up some of the Empire's most confidential starship designs, including several with active cloaking technology. (JE)

Wartime
this is the Gamorrean name for the summer season on the planet Gamorr. It follows the period of slushtime, when winter runoffs make the ground a muddy quagmire. Once the land dried out, however, travel became much easier, and Gamorreans can venture to other villages and begin raiding them. (SWJ14)

Warton
an Eol Sha colonist who greets Luke upon his arrival on the planetoid. Warton was later transported to Dantooine, and was the last colonist destroyed by Kratas as part of his ground assault. (JS, DA)

Waru
a being from a galaxy in which anti-Force is the prevailing fabirc of life. In the *Star Wars* galaxy, Waru appears as a large blob covered in golden scales. Underneath the scales is raw flesh from which oozes a blood-like substance when exposed. It can assume a number of shapes, but prefers a round shape. Waru was brought across the galactic boundaries when Hethrir began torturing prisoners at Crseih Station. The disturbances in the Force caused by all that suffering, combined with the strange warping caused by the crystallizing star near the station, rended the normal Force fabric and drew Waru through. Hethrir quickly realized Waru's importance, and made a deal with it. Hethrir would help return Waru to its own galaxy in return for mastery over the Force. Waru agreed to this deal. Hethrir secretly began sacrificing his prisoners to Waru, until the inhabitants of the station began to catch whisperings of Waru existence. When the Empire collapsed and Hethrir went into hiding, Waru extended his circle of influence to include the station's population, and a religion grew from the "miracles" Waru could perform. These miracles were simply petty games Waru would play, using some of his collected Force energies to heal the weaker individuals while waiting for really strong Force-sensitives to come along. Waru would envelope an individual with his body, gauging the individual's Force sensitivity. Waru would consume those individuals who were strong with the Force, claiming that Waru could heal only those who truly believed in him. Any doubt hindered his abilities to heal. When Xaverri discovered Waru and his connection to Hethrir, she contacted Han Solo and the New Republic, who came to determine the threat. When they intercepted Hethrir trying to build the Empire Reborn on the Station, they acted quickly. Luke, Han, and Leia all tried to destroy Waru, only to realize that Waru's power lay not in the Force, but in anti-Force. Waru sensed Luke's strength in the Force, and tried to consume him in order to return to his own galaxy without any obligation to Hethrir. Luke resisted, with help from Han and Leia, and eventually Hethrir himself was consumed by Waru. The vast Force energies he gained from Hethrir allowed him to return to his own galaxy. (CS)

Warwick
an Ewok who helped the Alliance find the Imperial shield generator on Endor. *In the novelization of* Star Wars: Return of the Jedi, *this Ewok is different from Wicket.* (ROTJN)

Wasaka
a plant native to the under-forest regions of Kashyyyk. Chewbacca was fond of eating wasaka berry pie. (WSB, TT)

Wasilsi
this ancient species was once native to the planet Joralla, but eventually died out. Xenoarchaeologists have discovered that the Wasilsi were enemies of the Tikiarri, and that they were much larger and stronger than the Tikiarri. However, for unknown reasons, the Tikiarri survived while the Wasilsi disappeared. Many scientists suggest a plague spread across Joralla, but only affected the Wasilsi. Others claim that the Wasilsi were "seeded" on Joralla as part of an experiment, but their immune systems were unable to counteract the viruses of the jungle. (PG1)

Wasith
this man served the Corporate Sector Authority as the Supervisor of the zinsian mining operations of the planet Brosi. He tried a numberof tactics, including the hiring of bounty hunters, to eliminate the Brosin Underground, but could not root out the guerrillas. (AIR)

Waskiro
a planet with a mining economy. (JTH)

Waste, The
this region of the planet Questal surrounds the city of Gralleenya. It was created by the settlers of the planet, during the ardanium rush that occurred shortly after the Battle of Yavin. Prospectors set out from the city itself, scorching and blasting their way outwards in search of the next rich vein. They left behind a nearly circular area of useless land dotted by mines and pits. (GCQ)

Waste Haulers Unlimited
one of the many Ugor waste collections corporations. Like all such operations, they are loyal to the Holy Ugor Taxation Collection Agency. (GG4)

Waste-It
this form of narcotic drug was available in the form of sticks. (SWCP)

Wasted Plains
this vast, black-sand desert was located on the planet Yefowr. (SWJ14)

Wastes, The
this region of the galaxy is located well beyond the Outer Rim Territories. During the expansion times near the end of the Old Republic, the Wastes became a source of wild rumors and stories. Access to the Wastes was forbidden during the time of Palpatine's New Order,

as the Empire used its worlds to test new weapons of all sorts. Thus, many of the systems and sectors are veritable wastelands of little value. (SWJ9)

Wastril Bread
this bread was favored by Han Solo, especially when prepared by Dewlanna. (TPS)

Watch-beast
a vicious creature native to Gamorr. (IDC)

Watch-critter
a creature found on Belsavis. (COJ)

Watchbeast
this Devaronian creatures were often used to guard estates and palaces. (GG11)

Watchdog Programming
system-level programming placed in a droid's central computer that prohibits the entry of commands that are counter to the droid's own programming, such as the harming of an individual. (HTTE)

Watcher Droid
any droid equipped with sensors and other surveillance devices. They can be equipped with repuslorlifts or ground-based locomotion, but are always programmed for stealth in finding and tracking their designated target. (CS)

Watchkeeper
one of three *Bakura*-class destroyers deployed by Ossilege to assist the New Republic in breaking the blockade of the Corellian System. When the Bakuran ships entered the interdiction field, the HIMS systems kept them going. The *Watchkeeper*, however, sustained large amounts of damage entering the field, and was evacuated. Ossilege then used the ship as a decoy, remotely-controlling it as it appeared to be leading the Bakuran fleet. It was in this position that the *Watchkeeper* became the first ship destroyed by the Selonian planetary repulsor, as it smashed into the repulsor field and was flattened. Luckily, all hands were rescued after the impact. (AS, CTD)

Watchman
the title bestowed on ancient Jedi Masters who oversaw the activities of a particular star system or sector. They were charged by the Old Republic with keeping the peace and harmony of life intact, and to act autonomously. (TOJ, DLS)

Water Beetle
a Socorran insect, the water beetle thrived near the underground water sources found below the planet's volcanoes. They were considered a delicacy by native Socorrans. (BDD)

Water Cyc
this jellyfish-like beast is found on many planets throughout the galaxy. Water cycs float on the surfacem bouyed by their balloon-like bodies. They capture their prey with three poisonous tentacles that hang below their bodies. They appear to simply float motionless, but can attack with swift precision when they sense prey getting near. (DF2)

Water Glider
an alien creature native to the planet Marca, the water glider was an insectoid creature with a round, flat body studded with ten delicate legs. The skimmed along the surface of the water, using the surface tension to stay "afloat," and were fast swimmers. They had bright red coloration and wicked-looking mandibles, but were harmless plant-eaters. (POM)

Water Hockey
a sport. (TNR)

Water Moon
see Ohma-D'un (GF)

Water Tabacc
this plant is grown on the planet Deyer. (JASB)

Watermoss
a plant native to the planet Endor. (AT)

Watersnake
a predatory reptile native to a number of planets and locales, including the jungles of Baskarn and the swamps of Trinta. (DOE, SWAJ)

Waterspire
this *Simiyiar*-class freighter was built for the Alliance, but was stolen from a depot on Wilpiet shortly after the Battle of Yavin by Milicass. After Milicass joined the Granse Confederacy, the *Waterspire* languished in drydock for many years. It was armed with a turret-mounted dual laser cannons and an ion cannon. (AIR)

Waterworm
a giant, energy-eating creature native to the planet Daluuj. These huge, spotted slugs live deep in the swampy waters, and are recognizable by their black and green skin patterns, large eye stalks, and two rows of flagella that flank either side of their bodies. (CSW)

Watesk
the planetary governor of Viamarr 4, Watesk was under the control of Apwar Trigit and Warlord Zsinj shortly after the Battle of Thyferra. (WS)

Watto
this Toydarian junk dealer operated a large shop on the outskirts of Mos Espa, shortly before the Battle of Naboo. A skilled gambler, Watto won the rights to Shmi and Anakin Skywalker in a bet with Gardulla the Hutt. Since that time, he used Anakin to maintain his shop while using Shmi for other duties. While he was Anakin's owner, Watto discovered that the boy was quite skilled at fixing things, and was also a quick study in podracing. Watto used the fact that Anakin was human – a trait not often associated with pod racers – to win money from his rivals in wagers on the races. He met his match when Qui-Gon Jinn arrived in Mos Espa, hoping to replace the hyperdrive on Queen Amidala's ship. Qiu-Gon recognized Anakin's skill as coming from the Force, and helped the boy enter the Bootna Eve race. When Anakin won the race, Qui-Gon not only won the hyperdrive but also Anakin's freedom. *Watto as portrayed by Andrew Secombe in* Star Wars: Episode I – The Phantom Menace. (SW1)

Watts
this Imperial Lieutenant was a native of the planet Corulag. His skills were in the area of sharpshooting and gunnery, and he was known as a deadly accurate shot. He was temporarily assigned to Kuat Drive Yards during the development of weapons systems for the AT-ST scout walker. Watts and his co-pilot, Major Marquand, were captured during the Battle of Endor when Chewbacca and a pair of Ewoks commandeered their AT-ST cout walker. (ROTJ, CCG10)

Watumba Bat
this species of tiny flying mammal is native to the planet Glottal. They feed on algae, rock dust, and fire. These bats are also the favored host of the parfue gnat, which is considered a delicacy by the Glottalphib. Thus, many Glottalphib will maintain a cave filled with watumba bats, in order to attract the gnats. (TNR)

Waurie, Sam
Sam was the son of a famous Corporate Sector Authority Security Division executive. He never aspired to reach that height, and worked in a series of dead-end jobs contentedly for many years. He showed great promise as a programmer, but chose to remain a drudge. He is a dreamer, and often found himself dreaming of heroic, romantic, melodramatic deeds. (CSA)

Wave Trap
this specialized chamber was used in armament development. The walls were specially baffled, and were angled together with the floor to create a room that could absorb incredible amounts of energy. (TFE)

Wave Weapon
an early for of the laser cannon that appeared during the middle of the Old Republic's reign. (TOJ)

Wave Works
this gift shop was located within the Fathoms restaurant complex, situated in the Glitter Cay Tower of Wildwater City on Calamari. Its most unique attraction was the "ceiling" of water devised by Jund Voon, its owner. Using specially modified repulsors, a swirling body of water was maintained at the upper reaches of the shop, making it appear as if patrons were shopping underwater. A group of local musicians was hired to play soothing pieces of music, further enhancing the aquatic experience. The Wave Works was known for its wondrous jewelry, created from the shells, gems, and pearls found in Calamari's oceans. Patrons marvel at Voon's skills with the jewelry, but it was really the work of Kei No Kay. (WSV)

Waveskimmer
1) another name for a wave walker. (DESB)
2) a small repulsorcraft vehicle use on many ocean-covere worlds, the waveskimmer was designed to operate just under the surface of the water. This allowed a certain measure of stealth. These craft were armed with a sonic blaster, which delivered a pulse of pure sound that traveled through the water to cause damage. (OE)

Wavesong
this Mon Calamari cruiser was part of the Alliance's fleet, during the last years of the New Order. It was commanded by Commander Elpfel. (MTSE)

Wavespeeder
used on Calamari, this is a landspeeder-like craft used to move over the oceans on the planet. (DA)

Wavewalker
an Imperial assault vehicle which glides over the surface of a body of water. They were created by the World Devastators, and are not walkers at all. Each wavewalker has two booms which are mounted on servomotors. The servos allow the pilot to position the pontoons in the same plane as the central cockpit, allowing the craft to skim the surface and discharge cargo and troops. The servos also react to the craft's acceleration, lifting the walker off the surface to gain speed. These 14-meter craft are armed with two medium blaster cannons, two light blaster cannons, and two concussion missile launchers. (DE1, DESB)

Waxbrush
a plant, native to Dathomir, which has large, green, fanlike leaves. (CPL)

Way, The
this was an ancient term for the Force. (TOJC)

Wayfar
this was the name of the settlement on Tatooine which was the furthest from Arnthout and Mos Eisley, well to the southwest of both settlements. (SWTJ)

Wayfarer
1) this meticulously maintained freighter was own by Roa, during the early years of his association with Han Solo. (THG)
2) this New Republic picket ship was assigned to the Fifth Battle Group. It suffered hyperdrive failure while en route to the Koornacht Cluster, during the Republic's move to blockade the Yevetha. It was forced to return to drydock and never rejoined the fleet. (SOL)
3) this Mu-3 long range shuttle was owned and operated by Radell Mining Corporation, and was used as a scout ship. The cargo area was modified for the use of four additional passengers, and was armed with two turret-mounted laser cannons and a pair of proton torpedo launchers. (OE)

Wayfaring Stranger
this poorly-armed transport ship carried twenty traders from Bakura shortly after the Battle of Bakura liberated the planet from Imperial control. It was ambushed by an Imperial patrol vessel just outside the Bakura System. (TBSB)

Wayland
a primitive, backwater planet, chosen by Emperor Palpatine as a hiding place for his high-technology projects, such as the cloaking device and his Spaarti cylinders. It was originally discovered during the Old Republic's second expansion wave, but was lost from the records for many years. The colonists were forced to survive with little or no technology. The planet is home to the Psadan and Myneyrsh races, both of which lack any higher technology. Just before his death, Palpatine placed the mad clone Joruus C'baoth on the planet to guard the technology stored in Mount Tantiss. He ruled there with the cruel sense of justice of a Dark Jedi until Luke Skywalker was called to the planet. In the swirl of events surrounding Grand Admiral Thrawn's death, Mount Tantiss was destroyed and C'baoth killed. In the years that followed, the Noghri were relocated to Wayland. The New Republic discovered that it would be nearly impossible to restore Honoghr, and gave the Noghri a chance to rebuild on Wayland. Its day lasts 23 standard hours, and its year consumes 353 local days. (HTTE, HTSB, TLC, SOP)

Wayland Herd
one of the many Ithorian herds, it was the herd to which Iggjel belonged, until he decided that he needed to commune with the Mother Jungle and left the herd. (SWSB)

Wayland Marble
an exquisite form of marble quarried on the planet Wayland, this marble was used as floor tiles in some of the galaxy's most luxurious buildings. (BP)

Waytha Ara Quetha Way
the chant the Teneniel Djo uses to call up the power of the Force and create a Force Storm. (CPL)

Waywa Fybot
a feathered humanoid from an unknown race, Waywa Fybot was a tall (2.5 meters) alien with an orange beak, scaled, three-toed feet, and bright yellow plumage. He is well-muscled, but speaks in a high-pitched voice that belies his strength. His race is flightless, and his arms are really vestigial wings, and still have a membrane that connects them to his chest. Fybot also suffers from his race's nervous anticipation, and their intense dreaming. As a youth, Fybot received Imperial conditioning, which made him tough and shrewd. He took this experience and became an undercover drug officer, which led him to become involved with the attempts to arrest Bohhuah Mutdah. In this capacity, he also came under the notice of Rokur Gepta, who saw a way to finally kill Lando Calrissian by assuming the guise of Mutdah. Gepta paid Fybot to pretend to help Lob Doluff and Bassi Vobah, and accompanied Bassi and Lando to Oseon 5792, where Gepta has killed Mutdah and taken his place. Fybot, however, has his legs broken in the flight to the asteroid, and barely recovers when they land. When he and Bassi Vobah burst in on Lando and Butdah, Fybot quickly shoots Vobah and kills her, gaining the upper hand for Gepta. When Gepta feels that he has outlived his usefulness, he kills Fybot as well. (LCF)

Wayward Girl
this freighter, owned by Jadonna Veloz, was berthed on Alderaan when Veloz suffered several injuries after a run-in with a malfunctioning anti-grav loader. The injuries nearly forced her to abandon her shipment – nerf tenderloins due on Cloud City – until a young Han Solo signed on to help pilot the ship. Solo was looking for any way to get to Bespin for the huge sabacc tournament there, and their interests overlapped. Han got the ship there on time, and was able to attend the tournament, while Veloz was paid in full for her cargo. (RD)

Waza Tree
native to the planet Dar'Or, the waza trees can grow to be 200 meters or more in height and have thousands of branches. The Ri'dar use the trees as living space, which they share with the indola. The Ri'Dar string baloo vines between the branches, and these vine nets catch falling leaves and needles. Over the millennia, these nets have become quite thick, composed of decomposing matter. (GG4)

Wazta
this Imperial Army commander's infantry units defected to the Alliance, raising a concern among Imperial commanders that more and more Alliance spies were being recruited into the Imperial armed forces. Once they learned valuable information, the began deserting. (ISB)

WBY-102 FirstMate
known as a Webby droid, this specialized thrid-degree automaton was programmed to tutor beings in the operation of a variety of mechanical vehicles. Specifically, the WBY-102 was designed to teach the sailing, maintenance, and navigation of a multi-crewed sailing yacht. The Webby was equipped with a water-tight plastic shell, as well as a homing beacon and distress signal which activated in the event of an emergency. (SWJ1)

Weakness of Inferiors, The
the second volume of Emperor Palpatine's *Dark Side Compendium*, this work was completely created from Palpatine's twisted mind. He describes that the source of a Dark Jedi's power is the fear and weekness of inferior beings. (DE1)

Weanel
a timid creature. (JTH)

Weapons Engineering Guide
this compendium of starship weaponry engineering provides information on mounting systems, power supplies, and possible targetting options for a wide range of weaponry. (TT)

Weaver
this Charon bio-construct is more of a weapon and defense mechanism than it is a lifeform. The weavers were designed to shoot their webbing for attack. Many of the weavers were used in the *Desolate*'s Hall of Contests, where aline lifeforms were tested by the Charon for weaknesses. (OS)

Web-silk
a fine, Hapan fabric favored by the royal family of Hapes. (SA)

Webb, Jeroen
this Ralltiir native served as a spy for the planet's resistance forces, after the Empire subjugated the world. From there, Webb joined the Alliance as a scout. When he was stationed at Echo Base on Hoth, Webb became one of the base's tauntaun handlers. He was part of the group responsible for capturing, taming, and training the beasts for use as mounts by Alliance patrol personnel. (CCG)

Webley
one of several ships sent by the New Republic to accompany Garm Bel Iblis, Booster Terrik, and the *Errant Venture* to Yaga Minor, in an attempt to steal a copy of the Caamas Document. It was under the command of Captain Alex Winger. (VOF)

Webweaver
this species of carnivorous creature inhabits the lower tree levels of Kashyyyk's dense forests. They construct huge nets to capture unwary animals for food. (HSL)

WED-1016
this Cybot Galactica droid was known as a "techie," since it was programmed to work on over 5,000 starship systems. WED-1016 was used by Alliance technicians during salvage missions. (CCG3)

WED-15-D3
this series of maintenance droids was produced by Cybot Galactica as a follow-on to the original WED15. The WED-15-D3 was generally regarded as the first automaton to successfully employ treaded locomotion. The WED-15-D3 sold surprisingly well, given that the original WED15 was regarded as too costly to maintain. (SWJ14)

WED-9-M1
nicknamed the Bantha droid because of its slow, stubborn manner, the WED-9-M1 was originally sold as a security and maintenance droid. A modified WED-9-M1 was purchased by DeMaals from the Jawas on Tatooine, and was used to patrol Docking Bay 94. (CCG)

Wedgan'tilles
this is the accepted Twi'leki interpretation of Wedge Antilles' name. In this form, it translates to "slayer of stars." If pronounced as "Wedge'antilles," the translation becomes something akin to "one who is so foul that he could make a rancor vomit." (KT)

WED15
a small model of Treadwell droid. (TME)

WED15-D3
this Cybot Galacitica treadwell droid roamed Mos Eisley doing repairs and odd jobs. It was said that there was nothing it couldn't fix. (GG7)

WED15-I662
this standard Treadwell droid was used to repair machinery and starships. It was equipped with a pair of rectangular photoreceptors that could extend upward and retract downward on a central post. The Jawas that captured R2-D2 and C-3PO had an I662 in their sandcrawler's hold. (CCG)

WED15-I7
this Treadwell maintenance droid was fiercely loyal to the Empire. It served on the first Death Star, extending the life of the equipment used there. (CCG2)

Weeb, Darren T.
this man was the captain of the freighter *Arcadia*, which he operated as a business with Jenna Lars. Although he talks little about it, Weeb's life was upset by the Empire, and he maintained a deep-seated grudge against the New Order. Any time it didn't put Jenna's life in jeopardy, Weeb worked hard to help the Alliance in any way possible. (ML)

Weebe, Kesha
this tough, strong-willed widow was the owner of the Farmer's Folly on Draenell's Point. She had run the tavern for twenty-five years before the Battle of Heg. (GMK)

Weechee
the oldest son of Deej and Shodu, Weechee was an adventuresome Ewok. He and his brother, Widdle, were always exploring Endor's varied wilderness, often getting lost of in trouble. When he and his father discovered the Towani's crashed shuttle, they helped the children recover, and later helped them rescue their parents from the Gorax. He was given the Ewok Red Wings of Courage by Logray, as the eldest son accompanying Deej on the mission. *Weechee was portrayed by Debbie Carrington in* The Ewok Adventure. (EA)

Weeffil Liff's Trading Center
located on Ord Mantell, this general store served the needs of most every starship passing through the planet's primary spaceport. Housed in an old starship construction hangar, the Trading Center also served as a front for most of Liff's illegal business transactions. (GMH)

Weege, Plessus
this small-time thief was a native of the planet Draenell's Point when the Empire took control of the Bissillirus System and began constructing its supply depot just outside the system. Plessus knew that would never amount to anything as a con artist, so he became an informant for the Imperials on the planet. Plessus spent his free time at the local bars, like the Farmer's Folly, listening for potentially useful information about the local rebellion. Plessus had a feeling that Drukus Kain was working for the Alliance, but he had no proof. (GMK)

Weegee
this droid was built by Morgan Katarn so that he could have a helper around the house. A strange conglomeration of parts, Weegee became like a member of the family. When Qu Rahn entrusted his lightsaber to Morgan, he hid the device inside Weegee. He then encoded a journal disk for his son, Kyle, so that he could use the information to locate the lost Valley of the Jedi. Weegee, despite being damaged when Jerec attacked the household, nevertheless retained the lightsaber and provided it to Kyle. (DF2)

Weeliu
the nuts from this tree are considered a delicacy on many worlds. (GMH)

Ween, Houghten
this Lord and landowner from Xartun was actually an alias used by the Warlord Zsinj to gain control of property on Xartun. Zsinj used these aliases to secretly manufacture materials for his war machine. (WS)

Weequay
a race of humanoid aliens which is characterized by the topknot of hair which sprouts from their heads. The number of braids one has seems to indicate rank, although many xenosocialogists claim the number of strands is meant to indicate the number of Sriluur years a Weequay has been away from his homeworld. Weequay have gnarled, coarse skin which allows them to blend in with, and survive in, the deserts of their native planet, Sriluur. Among other Weequay, they have the ability to communicate using pheromonal discharges, but they only seem to work within individual Weequay clans. To other races, they are simply smelly beings. In general, Weequay do not have individual names. They are a quiet, dangerously violent race by nature, and have often found employment as soldiers, guards and mercenaries for the Hutts. The Weequay people have lived on Sriluur with the Houk people for many years, but the racial tensions between the two races have erupted several times into all-out war. The last of these wars was resolved just prior to the Battle of Yavin. The Weequay prefer to remain low on the technological scale, and worship the moon which orbits Sriluur and its god, Quay. The name "Weequay" means "follower of Quay." The Weequay appease their god by sacrificing a large beast after battling it. The beast most often sacrificed is the bantha. One of the most interesting things about the Weequay is their written language, which is formed from stones woven into long braids of hair to create symbols and characters. (ROTJ, TOJ, GG12, EGC, CCG7)

Weerden
the planet on which the Imperial Grand Inquisitor, Lord Torbin, was killed by an assassin droid. (SWSB)

Weet
an Alliance transport ship destroyed during the Galactic Civil War. (TIE)

Weezo
this scarred, female Nalroni ran Weezo's Gun Shop on StarForge Station during the Galactic Civil War. (FOP)

Weezo's Gun Shop
owned and operated by the female Nalroni known as Weezo, this weapons shop was located on StarForge Station, and carried a wide range of hand-held weapons. Her prices were high, but her merchandise was always of good quality. (FOP)

Wego
this was the first planet in the Obas System. (IA)

Wegsphere
a competitive sport played throughout the galaxy, wegsphere was created by SAGRecreation as an activity for COMPNOR members. Shortly before the Battle of Yavin, wegsphere was named the “official” sport of the New Order. It involved two teams of players, each attempting to place a ball into the opponent’s goal. The game was played in a six-sided, low-gravity well. (ISB, TBSB)

Wehttam
1) a planet near the Koornacht Cluster, it is the homeworld of the Wehttam species. It is found in the Farlax Sector. (BTS, SOL)
2) an alien race living on the planet Wehttam, near the Koornacht Cluster. They known the Cluster as "God's Temple." (BTS)
3) this language shares common verbage and grammatic structure with the Thobek and Torrock languages. (SOL)

Wehutti
this Melida was a contact of Jedi Master Yoda, and agreed to assist in rescuing Tahl from the Melida. Wehutti and his team of snipers were forced into the bowels of Zehava before they could contact Qui-Gon Jinn and Obi-Wan Kenobi, and then fired on the Jedi when they believed them to be Daan. Wehutti was recognizable by the fact that he had just one arm, a result of a struggle with the Daan. However, once Wehutti recognized Qui-Gon and Obi-Wan as Jedi, he quickly brought them to his camp and placed them under arrest. The wounded Melida were unable to contain the two Jedi, and they escaped. Wehutti and the Melida had been planning to use the Jedi as hostages, hoping to force the Old Republic to support the Melida in the ongoing civil war. However, both the Daan and the Melida were taken by surprise by The Young, which obtained nearly all of their weapons in a raid on Daan and Melida storehouses. Wehutti was forced into a uneasy alliance with Gueni, the leader of the Daan, in order to avert a full-scale war. However, The Young launched their own war, and eventually defeated the forces of the elders. Wehutti refused to submit to rule by The Young, and holed up in the city of Zehava. (DOD, UP)

Wei
this arid wasteland is the second planet in the Gacerian System. It has no moons. (PG2)

Weizel, Gerald
this Imperial governor was a protege of Grand Admiral Tigellinus, following his break with Grand Moff Traeda’s faction. He was placed in charge of the planet Chandrila after being backed by Moff Jamson Caglio, and took the place of Grandon Holleck. He peacefully subdued the Justice Action Network, removing Brella Temior without bloodshed. (SWJ8, SWAJ)

Wek
this young Senali boy was Ganeed's nephew, born to her sister. (SP)

Weken
this planet, a terrestrial world bathed in a poisonous atmosphere, it the second planet in the Faarlsun System. Located just outside the Zossi Belt, Weken has two moons. (WBC)

Welcome Park
this vast, open area is found on the planet Teyr, between Prye Folas spaceport and the nearest Rift Skyrail station. (SOL)

Weld
this is the Noehon family grouping. Each weld consists of a dominant, alpha-male controlling an average of 10-50 subservient females. The females have their own hierarchy. Male offspring of a weld are traditionally driven out or killed by the alpha male. Female offspring remain within the weld or are stolen to augment another alpha male's weld. (GG12)

Welinarro
this Rodian pilot was the son of Grisserno, and commanded the starfighter squadron which protected Nwarcol Point during the Galactic Civil War. Welinarro himself piloted a Gauntlet starfighter. (SSR)

Well of the Dead
this deep, pit-shaped structure - located deep in the Anarrad pit of the Shadow Forest on Kashyyyk, three leves down and eighteen kilometers northeast from Rwookrrorro - is the site where many young male Wookiees hunt the katarn as a rite of passage to adulthood. (TT)

Wellad Deck
one of two credicruise decks located immediately below the Lido Deck on the *Kuari Princess*. Many of the luxury liner's staterooms are located on these decks. (RM)

Welling's Revenge
one of several ships sent by the New Republic to accompany Garm Bel Iblis, Booster Terrik, and the *Errant Venture* to Yaga Minor, in an attempt to steal a copy of the Caamas Document. (VOF)

Wellte-ir Massacre
this was a battle which the Alliance's Scandium Team was soundly defeated. One of the few survivors was Dutra Zeneta. (SWJ10)

Welona
this was the tenth month of the Tapani local calendar, which mapped almost directly to the Coruscant local calendar. (PGT)

Wen'he'dinae
this planet is the homeworld of the Cha'wen'he race of avians, and is teeming with carnivorous species. It was discovered several millennia before the Galactic Civil War. (GG12)

Wena
the owner of C-3PO and R2-D2 after they were sold by Mungo Baobob, Wena had to put the droids up for auction. This led to their being sent to Hosk Station, near Kalarba. (DRO)

Wenderal System
this area of the galaxy was known as a hotbed of rebellious activity during the early years of the Galactic Civil War. (AIR)

Weng, Mayli
Mayli represented the Exotic Entertainers' Union, and was on Prince Xizor's secret payroll. Black Sun owned or operated a number of businesses which used the EEU's members, and Mayli was responsible for communicating needs to Xizor. She was never demanding, which pleased Xizor. (SE)

Wengel
manufacturers of communications and entertainment systems for small repulsorlift craft. (GG7)

Wenn, Cala
Morr Wenn's wife, and one of Adar Tallon's servants in his Tatooine residence. She was very loyal to Tallon. (TM)

Wenn, Morr
Cala's hsuband, and a servant loyal to Adar Tallon. Morr and Cala served Tallon while he was hiding on Tatooine. (TM)

Wennis
Rokur Gepta's personal, a decommissioned Imperial cruiser. It was a trowel-shaped craft, bristling with weaponry and heavily shielded. Gepta had built a small chamber near the ship's drive tubes. The chamber could only be accessed from outside the side, and a small auxilliary craft had to negotiate the ship's jetwash in order to land there. The chamber was windowless, with two-meter-thick walls to keep Gepta's destructive lifeform contained inside. The only way in was a thin tube; Gepta had to revert to his normal slug-like shape in order to enter it. The *Wennis* was destroyed near the ThonBoka following the Imperial blockade of the nebula, when Klyn Shanga forced Osuno Whett's small ship to collide with the cruiser. Whett's ship ripped the *Wennis* apart at the middle, and the cruiser exploded. (LCM, LCF, LCS)

Weogar
one of the two Bith cities involved in the conflict that left the planet Clak'Dor an ecological wasteland. The strife was the result of a dispute over patent rights to a new stardrive, thought to be owned by Nozho and Weogar. Nozho investigators blackmailed the neutral arbitrator in order to sway his decision, while Weogar's mayor refused to honor the falsified decision. Both cities began producing the stardrive, and the increased trade competition led to the first Bith war in a million years. Nozho struck first, launching a chemical attack that wiped out most of Weogar's population. Weogar's retailiation was a biological weapon that mutated the genetic structure of any life form it contacted, leaving Nozho a desolate land filled with genetic monsters. The survivors were forced to build hermetically-sealed cities in order to survive the devastation. (GG4)

Weptec
this smuggler was considered something of an expert on the classification of droids, at least by himself. (SWJ14)

Weqill, Lajar
this military officer was part of a safari team which was ambushed by a pack of crazed draagax on Relkass. A commander in the military, Weqill had never been forced to fight a more dangerous opponent than the draagax. (COG)

Weranian Holocards
a deck of holographic cards featuring certain "stimulating" images. (SE)

Wermyn
a native of the planet Aquella, Wermyn's skin was purplish-green because of the various dyes and tattoos placed on it by his people. Although he appears to be a strangely-colored, one-armed alien, Wermyn is quite human. He lost his right arm in an accident while serving as the operations manager of the Maw Installation. An experimental beam projector weapon malfunctioned during a zero-G test and exploded. Wermyn opted to go without an artificial implant. He was killed aboard the Death Star prototype when Tol Sivron piloted it into the Maw. (COTF, JASB)

Werncin 3
it was on this planet that New Republic agent Tauran Nartal was captured by Slar-dan ti-Gardi and Borun Call. (SWJ8)

Werra
this New Republic warship was destroyed at the Battle of N'zoth. (TT)

Werrjuice
an extremely potent narcotic. (RASB)

Werth, Bane
this man was Jaalib Brandl's personal assistant during the subjugation of Ariana, on Garos IV. Werth was a Lieutenant in the Imperial armed forces. (SWJ12)

Wesk
this is the twenty-third symbol in the Aurebesh script, and represents the Basic letter "w". (SWM)

Wess
a Mugaari cargo ferry destroyed by the Empire shortly after the Battle of Hoth. (TIE)

Wessel
this Imperial General threw in his lot with Carnor Jax, in the wake of the destruction of Emperor Palpatine's clones on Byss. Jax commanded him to hunt down Kir Kanos at any cost, for the former Royal Imperial Guard held the secrets of Jax's past. He hoped to capture Kanos on Phaeda, after Colonel Shev's men were eliminated singlehandedly by Kanos. He knew of Shev's corrupt ways, and felt that Shev would ignore Jax's orders to stand down and avoid Kanos. In this he was correct, as they discovered when they arrived at Phaeda. Wessel and Jax managed to gather information which had Kanos fleeing to Yinchorr, and Jax ordered Wessel to take the *Emperor's Revenge* to Yinchorr to capture Kanos. Jax accompanied them, wanting to witness Kanos' destruction first-hand. However, Wessel was overconfident when he was able to capture the Scimitar Assault Bomber stolen by Kanos on Phaeda. He ordered the bomber brought aboard the *Emperor's Revenge* and opened, so that he could personally bring Kanos into custody. Jax recognized the trick being played on him by Kanos, and fled the Star Destroyer just before Wessel forced open the hatch to the bomber. The APA-5 dorid Kanos had placed in the pilot's seat announced the destruction of the bomber, and the explosion which resulted destroyed the *Emperor's Revenge*. Wessel and most of his troops were killed in the explosion, as Jax and Blim fled to the surface of Yinchorr in a shuttle. (CE)

Wesselman
this was one of the primary subordinates of the Cavrilhu Pirates, and was in charge of the delivery of shipments to the Kauron System base. He was suppsoedly in the custody of the New Republic on Amorris when Luke Skywalker tried to to infiltrate the Cavrilhu Pirate base in the Kauron System. (SOP)

Wessex, Denn
this Imperial Governor of Relgim Sector married Lira Blissex. He commanded Kolaff to take the Victory-class Star Destroyer *Subjugator* to Kwenn space station and intercept Walex Blissex. (SF)

Wessex, Lira
formerly Lira Blissex, she is the daughter of Walex Blissex, the man who created the Victory-class ships. She despised the Old Republic and what it stood for, and chose to support the New Order. To this end, she married Denn Wessex and turned her abilities to the assistance of the Imperial Navy. She took her father's work and expanded upon it, creating the Imperial-class Star Destroyer. She later worked with her husband in an attempt to kidnap her father and coerce him to provide her more information about starship design. The attempt failed, and Lira barely escaped the destruction of the *Subjugator*. (SF, COTF)

Wessiri, Diric
Iella's husband, and one of the Alliance supporters covered up by Gil Bastra. He disappeared after Kirtan Loor nearly caught them on Corellia, and was captured by the Empire during a sweep of suspected Alliance supporters. He was reconditioned, and assigned to the slave labor pool working under Evir Derricote on the Krytos project. It was Diric who captured Aril Nunb on Coruscant, for use as a subject in the testing of the Krytos virus. Diric was eventually freed from captivity, and returned to his wife's side on Coruscant. Despite the fact that he had withered away to a skeletal man with thin, graying hair, Diric's spirit remained keen and vigorous, and his eyes continued to burn with intensity. He became wrapped up in the trial of Tycho Celchu, and spent many hours interviewing the pilot. Diric was convinced that Celchu was innocent, and tried to explain this to Iella, who was working to convict him. When Diric realized that a high-ranking Imperial official had surrendered to Nawara Ven, and wanted to meet with only Ven and Iella, he was convinced that it was Evir Derricote. He suddenly became highly focused on killing the Imperial who had enslaved him, and plotted to meet them as they exitted the turbolift to the courtroom. Diric's ambush succeeded, but with highly unexpected results. His first shot caught Nawara Ven in the hip. His next shots fatally wounded the Imperial, but it was Kirtan Loor, not Derricote. In response to the attack, Iella Wessiri took her own actions and shot down the attacker, not realizing that it was her own husband. Diric died from his wounds, as did Kirtan Loor. (XWN, WG, KT)

Wessiri, Iella
this Corellian female was an associate of Corran Horn and Gil Bastra. She was married to Diric Wessiri, and was a member of the New Republic Security forces. She and Corran were teamed up in a tour of duty that involved trips to Kessel. She was later planted on Coruscant as an undercover agent, assuming the alias of Irin Fossyr, a representative of the Rohair Biochemical Clinic. In this capacity,

she assisted Wedge Antilles and Rogue Squadron when they were sent to Coruscant to knock out the planet's shields. The offensive was successful, despite the fact that the Krytos virus was loose, and Iella emerged from her anonymity. She was chosen to assist Halla Ettyk during the trial of Tycho Celchu, and was busy gathering data when her husband, Diric, reappeared after being in Imperial captivity. She had given him up for dead, and was quickly becoming friends with Wedge Antilles. She remained loyal to Diric, and was both ecstatic and concerned at his presence. While she loved having him back, Diric was physically emaciated and tried to remain as active as he was in the past. He was constantly talkign with Tycho Celchu, and was convinved of his innocence despite Iella's evidence. When Nawara Ven told her that he was going to produce an Imperial witness to solve the Celchu case once and for all, she discovered that the Imperial wanted to meet only with Ven and herself. She agreed, and met Kirtan Loor in a secret entrance to the Imperial Justice building. However, her husband Diric had learned that an Imperial had been captured, and he believed it to be Evir Derricote. Diric ambushed the three of them as they emerged at the prosecutor's level, and began firing shots. He caught Ven in the right hip before fatally wounding Loor. Iella acted quickly to try and save their witness and bring the assassin to justice, and shot her weapon several times. It was only after the shooting stopped that she realized who the attacker was. Diric died from his wounds just as Kirtan Loor did. Iella was very distraught, but continued on the case until Corran Horn returned to prove Celchu innocent. She also discovered that she felt some attraction to Wedge Antilles, who was two years older than her, but his duties kept them from becoming serious. Iella remained with the New Republic, and served with Elscol Loro during the infiltration of Thyferra during the Bacta War. She later joined the New Republic Intelligence agency, and was one of the key investigators working to hunt down Leonia Tavira and the Invids. She was also one of the agents who was blind-dropped into Adumari society, just before the planet opened negotiations between the Republic and the Empire for membership. She had felt that her work had distanced her from Wedge, along with his relationship with Qwi Xux. However, they were reunited on Adumar, where Wedge explained that his relationship with Qwi had ended. They rekindled their romance in the face of a civil war started because of the actions of Tomer Darpen. After the battle was over and Darpen had been arrested, Iella was named to be the Republic's key Intelligence contact on Adumar, in his place. She also agreed to marry Wedge, and together they started a family of their own. (XWN, WG, KT, BW, IJ, SOA, DTR)

West Championne
this was one of the closest landing fields to the Imperial Palace on Coruscant, located just 200 kilometers south of the palace. (SOP)

West County
this county contained the urban area of Xanas City. (HR)

West Reyno River
this branch of the Reyno River, located on the planet Brosi, emtpied into the Bay of Sypon. (AIR)

West Unillian Mountains
this chain of mountains crossed the Mee'r continent of Draenell's Point. (GMK)

Westen
an Imperial Navy Captain, he was commander of the Star Destroyer *Relentless* following Parlan's execution. Westen failed to capture the Alliance prisoner transport ship *Celestial*, and was later executed by Darth Vader. (RC, OS)

Western Dune Sea
a section of Tatooine's massive Dune Sea. (SWN)

Western Flank
this area of the galaxy was controlled by the Empire during the Galactic Civil War. (CSWDW)

Westone, Becca
this woman was a native of Coruscant, and attended the Imperial Academy as a journalism major. Upon graduation, she found work with a news agency which she found had pro-Alliance management. Becca wrote an in-depth and highly-specific expose' against them for Imperial HoloVision. The agency was quickly shut down, and Becca was offered a position within Imperial HoloVision. She accepted the offer, and soon became known as one of the agency's best investigative reporters. (HR)

Weth, Beru
this was the maiden name of Beru Lars. (SCRE)

Wett Gon-Far
a city located on the planet Veron. (PG)

Wettan, Pinae
this crafty old man was left in charge of the Quekka Trench Station, after Rendeel Industries abandoned it. He made a living by renting out sections of the abandoned plant to smugglers. He rarely showed his face, though, being wary of criminal types. (HAS)

Weutta
this pudgy Phindian was in charge of security at the Syndicat warehouse in Laressa, on the planet Phindar, some twelve years before the Battle of Naboo. He captured Obi-Wan Kenobi when the Jedi Knight was trying to help Guerra Derida recover a stolen anti-register. (HP)

Wex Spaceport
this spaceport was located on the planet Svivren. (SWI)

Wetyin
one of the four continents discovered on Yavin 4 by Lile Gorsek and the Fernandin Scouting Operation. It was named for Wetyin's Colony. (GG2)

Wetyin's Colony
a planetary colony based on Setor, which suffered from persecution and exile and sent out a number of scouting expeditions to locate a new planet. The Fernandin Scouting Operation was one such expedition, and it received an Imperial permit to scout such worlds as Yavin 4. (GG2)

Whahalla Massacre
this was one in a series of violations of the truce between the natives of Garos IV and Sundari, in the Garos System. The two planets had been at war with each other until the truce was signed. (SWAJ)

Whaladon
native to Calamari, these huge creatures resemble humpback whales, although they have much shorter snouts and longer flippers. They are mammals, and have developed their own intelligence separate from the Mon Calamari and the Quarren. They are led by Leviathor, the great white Whaladon. The Whaladons were hunted by the remnants of the Empire following the Battle of Endor, under the command of Trioculus. They were hunted for their meat and blubber, even though the killing of Whaladons has been outlawed on Calamari for years. (GDV)

Whaladon Processing Center
the huge, dome-covered, underwater plant where Dunwell's Aqualish workers slaughter captured Whaladons for their meat and blubber. It was situated in a large, undersea crater. (GDV)

Whale-drake
this huge, albino creature lived in the depths of the Silvorian Sea. They were colorless because so many generations had lived deep enough in the ocean that they never encountered natural sunlight. (SL)

Wharen, Bea
Madel Wharen's wife, Bea was under intense Imperial scrutiny during the Galactic Civil War. (GG9)

Wharen, Madel
this mechanical genius is the perfect example of an eccentric scientist. Madel dresses in three-day-old lab clothes and rarely showers. He was hired by the Drever Corporation, and worked his way up the ladder with his ability to create newer weapons and technologies. Madel Wharen was the inventor of the Phoenix Plasma Punch, which gained him entry to Drever's Board of Directors. However, Madel was also a supporter of the Alliance, which put him at odds with Jensen Drever II. His confrontations with Drever eventually resulted in two things: Madel himself was shipped off to a backwater research and development planet, and his family was placed under Imperial scrutiny. (GG9)

Wharen, Padyn
Madel Wharen's son, Bea was under intense Imperial scrutiny during the Galactic Civil War. (GG9)

Wharl
this was the name given to the species of huge, sentient beasts of which the ancient Jedi Master Thon was a member. It was chosen by the Old Republic's Bureau of Xenology, although Thon never accepted the term. He remained silent about his species' origins, but told his closest peers that he was from a planet in the Unknown Regions. The Wharl were large, quadripedal creatures with thick armor plating and large, clawed feet. Sharp, bony spikes protect their shoulders and their jaws. (TOJC)

Wheade Daud
this Quarren worked for Orman's organization on Lianna as a demolitions expert. (ML)

Wheel, The
this space station was known for its casinos. Located in the Besh Gorgon System of the Mid Rim, this space station resembled a huge wheel, with a central axis consisting of the main fuselage of the station. This axis was an immense cylinder, and at its midpoint there were four main spokes leading out to the circular promenade. Sprouting from the circular section were almost 100 docking piers, allowing any size ship to safely approach and dock with the Wheel. Beyond these luxury docks, thousands of bouys were placed to allow for less expensive docking, with shuttle providing guests with transport to the station. During the height of the New Order, The Wheel was situated inside an "immunity sphere," which meant that Imperial ships were not allowed to come to the station and everybody else could enjoy themselves while they were aboard. However, the owners of the station paid their taxes regularly and often to appease the Empire. They also adhered to the Empire's anti-alien biases, and the station catered to humans and near-humans while assuming alien species were "guilty until proven innocent." (ND)

Wheel Droid
this is another name for destroyer droids, or *droidekas*. (IS1)

Wheelbike
an old-fashioned, single-wheel transport used on Sedesia. (SWAJ)

Whell
an group of cargo ferries destroyed by the Empire during the raid on Galactic Electronics. (TIE)

Whelorian Snake-eater
this creature had a narrow, evil-looking face. (JH)

Where Did All The Killiks Go?
this was the signature song played by the band known as The Destroyers. (WSV)

***Where is Everyone*?**
this song, written and played by the band Deeply Religious, first appeared on the compilation *Advanced Explosives Handbook*. It was banned by the Imperial Board of Culture. (GG9)

Whip, The
this ancient riverbed wound around the base of Ben's Mesa, and was attached to the Arch Canyon. It was named by the podracers who navigated the Mos Espa Circuit. (IWE1)

Whiphid
native to Toola, these huge, ivory-furred beasts have massive facial tusks which extend from their long, low-slung faces. The average Whiphid stands well over two meters in height, and weighs more that 400 kilograms. They are fierce predators adapted to the frozen environment of their home world, Toola, and have a great love of hunting. They have been employed as bounty hunters, hunting guides, and bodyguards throughout the galaxy (GG4, CPL)

Whirling Snake
this was another name for the slime-covered nonakara, and was given because of the thrashing and spinning a nonakara performs after it travels to a new body of water. This spinning motion dislodges huge amounts of slime, allowing the nonakara to disseminate its genetic material. (COG)

Whirlpool Generator
a device which creates a large, underwater whirlpool. The resulting whirlpool creates a vacuum in the water, which is used to suck in objects. Large whirlpool generators are used by Dunwell to capture Whaladons on Calamari. (GDV)

Whirlwind
one of Harrsk's Imperial-class Star Destroyers, Harrsk used it as his own personal flagship following the destruction of the *Shockwave*. (DS)

Whisper
1) an expensive perfume. (COJ)
2) see Whisper Jumper (ROE)

Whisper
this Nova-drive #3-Z freighter was modified for use as an exploration ship by the Alliance team known as the Gray Griffins. The ship was disabled when the Gray Griffins encountered the Scourge pirate force on the planet Alluuvia, and the Alliance team was captured and held for ransom. It was armed with a dual laser cannon and a single laser cannon. (OE)

Whisper Bird
a soft-sounding creature native to Yavin 4. (HTF)

Whisper Jumper
this is an Arakyd jet pack developed for use by paramilitary organizations. It was known for its internal sound bafflers and strong construction, which allowed the user to land virtually undetected in a hostile area. (GG9, ROE)

Whistle Code
any form of secret communication which involves whistles. Different tones and patterns represent certain pre-determined words or phrases. Haber Trell and Maranne Darmic used an elaborate whistle code during their smuggling and transportation work. (TFE)

Whispering River
a waterway found on the planet Endor. (AT)

Whisperkit
this furry creature was considered a pet by many people, and resembled a large, wingless bat. (BP)

WhisperThrust
this realspace drive system was produced by Rendili StarDrive, and was originally used only on military starships. It allowed a ship to move through realspace without emitting energy waves, making the ship run silently. Illegal WhisperThrust engines found their way into pirate fleets and outlaw tech shops during the height of the Galactic Civil War. (PP)

Whistler
1) Corran Horn's codename for his R2-D2 astromech droid. Whistler had a near-human personality, and made itself understood by

modifying its language of sounds to mimic human mannerisms. This trait kept Whistler on Corran's nerves, but it also kept Corran out of trouble. Not your average astromech, Whistler was programmed by the Corellian Security Force for a number of aptitudes, including creativity, surveillance, lock-picking and forceful entry, and a certain amount of deductive reasoning. Corran also added escape and evasion subroutines. After Corran married Mirax Terrik, Whistler told her that he wanted to pilot the *Pulsar Skate* when Corran retired from the New Republic. When Rogue Squadron was rescued and held captive by Colonel Vessery and Ysanne Isard, all their astromechs were fitted with restraining bolts. The bold had no effect on Whistler, because the droid had a specialized piece of code installed. Whenever a restraining bolt was attached to it, Whistler's programming detected it and blocked it immediately, rendering the bolt useless. However, the same piece of code intercepted the commands of a caller or owner, and Whistler could simulate the effects of the restraining bolt. This allowed Whistler to reactivate itself after being impounded by the Imperials, and he also removed the bolt from Gate. The two used ventilation ducts and much of Whistler's knowledge of Corran and Mirax's businesses to escape the Imperial facility and return to the *Errant Venture*, where they told of Rogue Squadron's survival and the existence of Ysanne Isard. (XWN, IR) 2) this Ortolan merchant was so pre-occupied with food that he fell in love with the idea of owning and operation a restaurant. He was the being who designed and built the Whistler's Whirlpool cafe on the planet Trogan, wanting to have a nature theme to his restaurant. (LCSB)

Whistler's Whirlpool
a tapcafe situated in the Drinking Cup on Trogan, designed and built by the Ortolan, Whistler. Once a major tourist attraction, it has since gone bad. The circular structure is centers on the Drinking Cup, and the tidal geyser erupts through the center of the cafe. Unfortunately for Whistler's profit margin, the cafe's design and location makes the cafe a cold, damp place to try and enjoy a meal. The sound of the geyser's rushing water drowns out the loudest of conversation. (TLC, LCSB)

White Current, The
the Fallanassi version of the Force, it involved a different set of abilities to detect and manipulate the natural world. (BTS)

White Death
a nickname given to the Scimitar Assault Wing. (ISB)

White Lancer
this was the alias used by Lara Notsil, in her transmission to Airen Cracken describing the blackmarket dealings of Atton Repness. (IF)

White Ledge
this cavernous area of the moon Torega was filled with the various hideouts and facilities of the shadowport located on the moon. (SSR)

White Room
a meeting place on Coruscant that was carved from a single, huge stone. It has many doors, and has space to seat thousands of visitors. It is dome-shaped, and a series of lights shine into the dome, illuminating the beautiful white stone. It is the site of Han Solo's wedding to Princess Leia. (CPL)

White Wings of Hope
one of the Ancient Tokens of the Legendary Ewoks, the White Wings are a special headdress of white wings, bestowed on the leader of an expedition as a symbol of hope for the expedition's other members. The White Wings were bestowed upon Deej, the leader of the rescue mission to the Fortress of the Gorax, by Logray. (EA)

White Witch
Thall Joben's racing ship. (DCAR, EGC)

White-blight
this disease affects the tallgrain plant, and can wipe out a field within days if not treated. (SOP)

White-eye
this was the name used by the New Republic to describe the naotebe winglings released by Nom Anor inside Settlement Thirty-two on Duro. In their pupal stage, white-eyes were simply sluglike insects. However, after emerging from their coccoons, the white-eyes were flying bugs with a pair of rasp-like pincers for jaws. These creatures had a hunger for synthetic materials like synthplas, and consumed it with gusto. The Vong hoped to destroy several of the refugee domes on Duro by letting loose the white-eyes, thereby herding all the refugees into a single location for easy capture. (BP)

Whitebeam Run
an ancient ore shipping route across the Stenness System., thie Whitebeam Run was anchored by the Stenness Hyperspace Terminal (TOJ, TOJC)

Whitecap
this was the name given by Halls Saper to the 3PO head she used as a holo-recorder in her teachings. She wore Whitecap on her shouder, giving her the impression of having two heads. She felt that the droid's presence would be less obtrusive to the children she interviewed. The idea was sound, but the implementation still left some children uneasy in the presence of a two-headed woman. Eventually, with the help of Wedge Antilles and his pilots, Hallis reduced Whitecap's components into an ornate hairpiece which allowed the same abilities to record but was much less unusual. (SOA)

WhiteShell
this is the Togorian name for a stormtrooper. (GG4)

Whizz-Bang
this was the stage name of the nalargon player who traveled with Jabba the Hutt's entourage, during the time the young Hutt learned the business from Jiliac. (THG)

Whizzer
this ancient Twi'lek lived in Mos Eisley during the height of the Galactic Civil War. He owed a sum of credits to Jabba the Hutt, and was constantly hounded by Big Gizz and his swoop gang. He managed to obtain a large crate of ryll spice, which he sold to pay off his debt. (SESB)

Who Cares (If Freedom's Gone)?
this song, written and played by the band Boba Fett and the Assassin Droids, was released as a single and banned by the Imperial Board of Culture. (GG9)

Whog
a disgusting creature native to the planet Smarteel. (JTH)

Wholesale
this Squib garbage collection starship was the flagship of the Reclamation Fleet. (HR)

Whoon-cha
this is an Issori egg fertilization between two members of the noble caste, within the same nation. Such a breeding is meant to strengthen the two families involved. (IR)

Whoon-li
this is an Issori egg fertilization between a noble caste member and a more common caste member, within the same nation. (IR)

Whosk
this was one of the repulsorlift-equipped, floating cities found on the planet Rordak. (PG1)

Whuffa
a long, think, segmented worm found on Dathomir, the whuffa (sometimes spelled wuffa) is hunted and killed for the leather produced from its hide. The rest of the worm is also used for food, and none is wasted. They live on the minerals in the crust of the planet, and have two distinct sexes. (CPL)

Whumparrin
this Wookiee was rescued from an Imperial slave camp by an Alliance Special Forces unit, and decided to join the SpecForces. His first assignments were as fire-support, where his strength allowed him to move the heavy weapons around with relative ease. He survived a number of intense lightfights before being promoted to Sergeant, and then Whumparrin joined Team 19. Initial problems with communications were quickly solved when Whumparrin taught the rest of the team how to speak Wookiee. He became the Team's heavy weapons specialist, and worked with the droid C-7NO on administrative duties. (ROE)

Whyren's Reserve
this is one of the best brands of Corellian whiskey. Tal'dira called it "Whyr'rensreserve." (XWN, BW)

Wicket W. Warrick
the brave Ewok who finds Princess Leia on Endor's forest moon. He was instrumental in helping the Alliance gain access to the Empire's shield generator. He was also the Ewok who befriended Cindel Towani when her family's shuttle crashed on Endor. He helped Cindel and Mace rescue their parents from the Gorax, and also helped liberate a group of Ewoks held captive by the Marauders. Wicket is the son of Deej and Shodu. *Wicket was portrayed by Warwick Davis in* Star Wars: Return of the Jedi, *as well as in both of the Ewoks movies.* (ROTJ, EA, BFE)

Wicko District
during the last years of the Old Republic, the Wicko District of Imperial City was known for the garbage pit races which pitted beings with race-wings against the garbage-disposal systems of the planet Coruscant. (RP)

Wickstrom
manufacturers of the K220 peripheral processor unit. (VOF)

Widdle
the middle son of Deej and Shodu, Widdle was an adventuresome Ewok. He and his brother, Weechee, were always exploring Endor's varied wilderness, often getting lost of in trouble. When he and his father discovered the Towani's crashed shuttle, they helped the children recover, and later helped them rescue their parents from the Gorax. He was given the Blue Wings of Strength by Logray just prior to the start of the rescue mission. *Widdle was portrayed by Tony Cox in* The Ewok Adventure. (EA)

Widek
a planet in the Koornacht Cluster. (BTS)

Widget
1) a diminutive droid who was owned by the human female, Mora. on M'haeli. Widget was her assistant in a repair business, an automaton that she crafted herself. (ROC)
2) this one-meter-tall alien resembled a big ball of fur. Widget considered himself a friend of Helm Iskraker, although Iskraker often ignored Widget or, in desparate times, blamed his mistakes on the tiny furball. (CCC)

Widow Maker
this modified Incom Explorer scout craft was owned by Alic and Vika Surn. It was armed with a turret-mounted dual laser cannon at the front of the ship. (GG10)

Wiggins
an Imperial Corvette transporting Mon Calamari as slaves to the Star Destroyer *Warrior* when it was attacked by Halley Kadorto. (XW)

Wigglewood
a plant native to the planet Endor. (AT)

Wila Prammi
this Galacian woman was one of the candidates to succeed Queen Veda, after the monarch decided to abdicate the throne. Her supporters often fought against those of Deca Brun, but neither group opposed Prince Beju. She had more political experience the Brun or Beju, having served as an underminister for King Cana and Queen Veda. Many felt that her position within the monarchy distanced her from the majority of the people. However, in the wake of admissions about Deca Brun's abuses of campaign funds, and after Prince Beju withdrew from the election and threw his support to Prammi's campaign, she was elected to succeed Veda. Prammi even received the support of Elan and the Hill People, although they chose to remain apart from the majority of Galu natives. (MOC)

Wild Fire
this converted stock light freighter was one of the few Disac pirate ships to survive the break-up of the band, shortly after the Battle of Hoth. During Morturr Heth's attempt to re-establish the Disac gang, the *Wild Fire* was supported by two surviving MRX-BR Pacifiers. (SSR)

Wild Karrde
Talon Karrde's smuggling ship, it appears to be a dilapidated Corellian Action VI Transport. It measures the standard 125 meters in length, but it is really a highly-modified smuggling ship. It is equipped with combat-rated shields and three turbolasers, a sophisticated sensor package, and a stealth travel system. It has room for his crew as well as a kennel for his vornskrs. (HTTE, DFRSB)

Wild Space
the true frontier of the known galaxy, Wild Space separates the known galaxy from the Unknown Regions. The planets of this region are virtually ignored by the rest of galaxy, since they are so distant from the Core. (HTTE, EGP)

Wild Star
this highly-modified Uulshos DPx space yacht was built for speed. The 12-meter craft had been given a Boshaa-C'hi ion drive, and has a pair of hyperdrives for improved faster-than-light speeds. (SWJ9)

Wilderbeast
this creature, found on the planet Yelsain, is often hunted for sport. (GG6)

Wildernerf
a wild breed of nerf found on many planets, like Noqiuvzar. (XWN)

Wilderness Fighters
this branch of the Alliance's SpecForces unit were skilled in the ways of combat in rural and other non-urban biospheres. They complimented the skills of the Urban Combat Specialists. They were considered the 4th Regiment of the SpecForces of the Alliance.(ROE)

Wildstar
a gambling game. (TJP)

Wildwater City
constructed less than 100 standard years before the Battle of Yavin, this was the newest of the floating cities built by the Mon Calamari on their homeworld. It was also considered the least refined of the floating cities, due in part to the eccentric lifestyles of its younger inhabitants, many of whom were artists, musicians, or writers. (WSV)

Wiley
a baby Ewok born to Chief Chirpa and his second wife. (ROTJ, ECAR)

Will, The
the artificial intelligence in control of the *Eye of Palpatine*. It was the central mission control computer, and was programmed to perform all necessary functions according to Imperial doctrine. (COJ)

Willak, Cet
this Alliance officer held the rank of Major in the Special Forces branch of the military. Willak was a SpecOps missions agent, and was assigned to be the official observer of the Far Orbit Project. He was placed aboard the *Far Orbit* during its raids in the Ringali Shell. He was known to the crew of the frigate as a competent officer who never missed an opportunity to let you know just how good he was at any task. (FOP)

Willard, Vanden
Willard was a personal assistant to the Organa family in the year leading up to the dissolution of the Imperial Senate. He became a sector headquarters Commander in the Alliance, serving at the Suolriep base. Willard was one of the leaders of the Alliance forces that fought in the Battle of Yavin, serving under General Dodonna. He later became one of the New Republic's foremost military advisors, along with Dodonna, Pashna Starkiller, and Adar Tallon. This group of elder statesmen became known as the Gray Cadre. *Willard was portrayed by Eddie Byrne in* Star Wars. (SW, DESB, EGC, CCG2)

Williwalt
this noted microbiologist was part of the team, assembled by the New Republic, to help restore the natural environment of the planet Duro. He worked with Doctor Dassid Cree'ar to create a bacterial sludge which ingested the foul water of Duro and top-fermented it, leaving behind organic sediment and a gaseous compound which could be used for fuel. (BP)

Willks
one of Ranulf Trommer's wingmen assigned to the *Ravagor*, Willks was killed in action over Aguarl 3. *One of his wingmen's first names was Seth.* (ROC)

Willy
an Ewok captured by Terak the Marauder and rescued by Wicket, Cindel, and Noa. *Willy was portrayed by Tony Cox in Ewoks: The Battle for Endor.* (BFE)

Wilpiet
the Alliance maintained a depot on this planet, during the early stages of the Galactic Civil War. (AIR)

Wilsey
an Alliance shuttle assigned to recover the cargo of the Imperial freighter *Phoenix*. (XW)

Wilwog
this small, furry creature was domesticated and kept as a pet by many Sullustans. They tended to shed their coats regularly, so many breeders tried to develop species which maintained their coats. (SWJ14)

Wimateeka
a Jawa, and the leader of Het Nkik's clan. He became good friends with Ariq Joanson, and regularly met with the human. Wimateaka's fortress, located in Bildor's Canyon, bordered on Ariq's farmlands. When Ariq invited the Jawas to Eyvind and Ariela's wedding, Wimateeka readily accepted, hoping to help solidify peaceful relations with his human neighbors. (TME)

Win or Die
this was one of the many pro-Imperial propaganda films made by Garik Loran when he was a child. It was rumored that this one film resulted in a five-percent increase in military recruitment. In the film, Loran plays the young son of parents who were supporters of the Old Republic. Loran's character, however, believes strongly in the New Order, and runs away to find the Emperor and escape from his parents. However, his father shoots him in the back, just as he reaches Palpatine. The child dies in the Emperor's arms, begging Palpatine to finish conquering the galaxy and ridding it of evil people like his parents. Loran received a trip to Coruscant to visit the Emperor for the role, but Palpatine was off discussing the Alliance's growing strength, so he met Ysanne Isard instead. (WS)

Winama
this woman was Amidala's grandmother, and was known as one of Theed's best cloth weavers. Winama and Amidala shared a special bond which spanned the intermediate generation, Amidala's father. He was a farmer at heart, but both Winama and Amidala loved the city. Winama died when Amidala was thirteen, about a year before the young woman was elected Queen of Naboo. (JQA)

Wind
this was the name of computer-generated hologram of the Ferroan girl Jabitha. Her father, the Magister of Zonama Sekot, had created a number of versions of Wind, each with a specific role to play at his compound in Far Distance. (RP)

Wind Raiders
the belligernet tribes of humans native to Tarolaan, they ride the fleft-wauf and continually attack their cousins, the Denfraadi. They live inside the body cavities of colossal island beasts. (SWAJ)

Wind Riders
a divison of Imperial Cold Assault Stormtroopers. (SWSB)

Wind-rider
this form of transportation was used on the planet Sevarcos. Resembling small sail barges, wind-riders used repulsors along with sails to move across the desert. Specially modified wind-riders were used in races. (SWJ12)

Winda
Wicket's infant Ewok sister. (EGC)

Windblower
a musical instrument used in the Corellian Sector. (AC)

Windcaller, Mahd
this blonde-haired woman served on the Imperial Interim Ruling Council. (CE2)

Windell, Hov
this Alliance armed forces Commander was placed in charge of the team sent to investigate the abandoned Imperial base on Rentalles, shortly after the Battle of Hoth. (MBC)

Windmere Wellen
this was an alias used by Winter, during the New Republic's search for Eidolon Base. Wellen was a short-hauler once saved from pirates by Tycho Celchu. (XWBT)

Windrunner
a wheeled vehicle driven by sail power, and used by the Chubbits of Aridus. (CSW)

Windsloe, Barthalemew
this handsome man was a noted Core Worlds socialite and an expert card player. He spent much of his time in the exclusive clubs on Ord Sabaok, listening to those around him for any information about the Imperial presence in the sector. Windsloe was also an Alliance sympathizer, and used his position asa playboy and card player to gather information. He then sent the information to the Alliance by passing it to the captain of a freighter with Alliance contacts. (CRO)

Windu, Mace
this dark-skinned Jedi Master was a member of the Jedi Council in the years leading up to the Clone Wars. He was distinguished by his bald pate and stern manner. He was young for his position, barely forty when Qui-Gon Jinn brought Anakin Skywalker before the Jedi Council. He was known as a man who led others by rigorous example, employing definite guidelines and steady discipline to his students, rather than allowing them to suddenly discover something. He was also considered one of the Order's toughest fighters. Despite these characteristics, Mace Windu was also one of hte quickest Masters to appreciate a good joke, and often sprang a few himself. Mace Windu was skeptical that this was another of Qui-Gon's foolish causes. However, a cursory testing of the yong boy proved that he was indeed strong with the Force. In the end, Windu agreed with the Council that Anakin should be trained. *Mace Windu was portrayed by Samuel L. Jackson in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1)

Windward Docks
a small spaceport on Coruscant. Lando Calrissian parked the *Lady Luck* there before departing with Luke Skywalker to seek out a suitable wife. (AC)

Windy
one of Luke's friends at Anchorhead on Tatooine. (SW)

Wing Guard
the elite police force that guarded Cloud City while it was owned by Lando Calrissian. (MTS)

Wing Tip Theel
this acquaintance of Han Solo and Lando Calrissian was an infamous slicer stationed on Algar. He was one of the few individuals who had cracked the central computer of the Algar Pleasure Dome. (POT)

Winged Gundark
this was the nickname of the Imperial TIE Fighter pilot who flew in Obsidian 7. He was named for high number of kills he made in high-altitude dogfights. (CCG5)

Winged Xendrite
this flying reptile was native to the planet Xend, where it spent much of its life catching and eating insects. Measuring about 80 centimeters across its wingspan, the winged xendrite had long, thick bodies and short legs, and relied heavily on their wings to move about. It was believed that their legs and tail were used simply to grasp tree branches. They used their sticky tongues to catch insects. They had to natural predators, and their population was maintained by the amount of insect life available. As insect populations dropped, so did xendrite populations, and vice versa. While this ecological balance worked on Xend, other planets were environmentally unprepared to handle the inadvertent xendrite populations which sprang up as the creatures were imported to other worlds. (COG)

Winger, Alexandra
this adopted daughter of Imperial Governor Tork Winger was a strong supporter of the underground Alliance cell on Garos IV. A native of the planet Janara III, Alex was the biological daughter of Matt Turhaya. Alex was adopted by Winger when she was just six, after the Empire destroyed her homeworld. She was rescued by Adalric Brandl, who hoped to bring her into the fold of the Dark Jedi because of her sensitivity to the Force. In her youth, she was loved by Tork, in contradiction to the harsh reality of the Empire. She witnessed the evil of the Empire many times, and by the time she was fifteen she had decided that the Alliance needed to unseat Emperor Palpatine.

When Jaalib Brandl tried to kill Alex and her father, she called upon the Force to save Tork's life. She also explained to her father that she was supporting the resistance on Garos IV, a fact which Tork accepted. After the New Republic liberated Garos IV, Alex and her father remainde on the planet ot help the Garosians recover their lives. She quietly rose through the ranks of the resistance on Garos IV and, later, the New Republic, eventually becoming a Captain in the Republic's Navy. She commanded the *Webley* during Garm Bel Iblis' assault on the Ubiqtorate station at Yaga Minor, in an attempt to obtain a copy of the Caamas Document. (SWJ1, SWJ12, VOF)

Winger, Sali
Tork Winger's wife. (SWJ12)

Winger, Tork
Tork was the Assistant Minister of Defense for Garos IV, and was one of the primary focal points in the truce between the Garosians and the Sundars. He had served the Old Republic as a soldier and diplomant, and continued his service to the government when the New Order took control. When the Empire took control of the planet in order to gain access to the hibridium mines, Tork Winger was named Imperial Governor of Garos IV, primarily because the respect and praise he garnered an a native of Garos IV helped ensure a smooth transition. A strong supporter of the New Order, he failed to see that his adopted daughter, Alex, was working for the Alliance underground. Tork was nearly killed when Jaalib Brandl came to Garos IV to take control of the city of Ariana. Brandl had his own plans, and went to Garos IV to kill Winger and his daughter, thereby severing his ties to the Empire. Tork was at the center of an explosion in the Imperial garrison in Ariana, but Alex's connection to the Force kept him alive long enough for a rescue team to reach them. (SWJ1, SWJ12)

Wingle
this avian was native to the planet Ruan. When the Salliche Agricultural Corporation began retooling its operations in hopes of pleasing the Yuuzhan Vong, it genetically altered wingles to be wingless and mute, and used them to create droppings which were later turned into fertilizer. (JE)

Wingsong
this primitive form of communication is used by the S'krrr. They rub their vestigial wings together and create a series of tonal inflections which form a crude language. The hums and buzzes of wingsong are formed by manipulating the speed and pressure applied to each wing. The sound of the wingsong is what gives the S'krrr their name. The Corellians who discovered the Ishanna System thought that the insectoids' wingsong made a "s'krrr" sound. The use of wingsong is mainly found in S'krrr poetry, where it lends a beautiful sound to the story being told. (SWJ9, GOF8)

Winkie
a pittin, one of Leia Organa childhood pets on Alderaan. (COJ)

Winning Gamble
this PLY 3000 yacht was owned by the Bardrin Group during the early years of the New Republic. Sansia Bardrin was captured while flying it, and her father employed Mara Jade to help recover it. Ja Bardrin claimed to be worried only about Sansia's well-being, but in reality he simply wanted the ship back. It was equipped with a multitude of protypical and military systems, including an upgraded flight package, enhanced weapons systems, and a defensive shoot-back targetting system. When Mara discovered that she had been tricked into rescuing the ship and not Sansia, it was Sansia who offered her the ship as payment for her rescue. Mara agreed, and renamed the ship *Jade's Fire*. (TFNR)

Winsallu
this territory of the planet Baralou was controlled by the Krikthasi. (PG1)

Wintenberry
a berry used to make jelly. (LCF)

Winter
Leia Organa-Solo's childhood friend, Winter was raised in the household of Bail Organa. A year and a few months older than Leia, she is a strikingly beautiful Alderaanian woman with snow-white hair. She bears a striking resemblance to Leia, and often sat in for Leia in public appearances. Their friendship grew quickly, and their rapport kept them together on many diplomatic missions. Winter has been an invaluable aide to Leia, using her photographic memory to catalog huge amounts of data for later recall. Winter's abilities were put to use by the Alliance, during its struggle with the Empire. She was known as the Targeter during the Rebellion. Winter became a visible symbol of the New Republic, helping spread Leia's ideals to other worlds, including Cilpar. Winter became a sort of scout for Rogue Squadron following the Battle of Endor, staying one step ahead of Imperial forces and alerting the fledgling New Republic command to any suspicious activity. Winter made the first contact with Elscol Loro on Cilpar, and was instrumental in the recovery of the *Eidolon* weapons cache. During its recovery, she began to fall in love with Tycho Celchu, and they shared their Alderaanian heritage. She later became the guardian of Han Solo and Leia's children, working with Admiral Ackbar and Luke Skywalker to design a hidden fortress on Anoth. She fought bravely against Ambassador Furgan's attack on the Anoth fortress, but was forced to leave the complex after rescuing the children. She later returned to Anoth, shoring up the planetoid's defenses for future use. (HTTE, DFR, TLC, EGC, ROC, TNR, XWRS, XWBT, RD)

Winter Fete
this is a holiday observed in Tapani Sector, and originally marked the winter equinox on the planet Pelagon. The settlers there were the first to celebrate Winter Fete, and when they began settling other planets in the sector, the holiday went with them. Over time, the holiday was modified to coincide with Coruscant's Fete Week. In the current Tapani local calendar, Winter Fete falls on the very last week of the year, following the month of Welona. (LE, PGT)

Winter Palace
this was the name of Jiliac the Hutt's estate on Nal Hutta. It was located on a remote island near the planet's equator. It was here that a young Han Solo delivered a message from Zavval, during the Hutts' struggle for control of the Ylesian spice processing facilities. The antechamber to Jiliac's main audience chamber was remarkable for its high, skylighted ceilings, pale stone walls, and glorious tapestries supposedly woven by Jiliac's prisoners. (TPS)

Winterfest
a festival among the witch clans on Dathomir (CPL)

Winterrs, Trep
this man was one of Socorro's most notable smugglers, and he was also one of it's most laid-back individuals. Quiet about his personal life and history, Trep suddenly appeared on the Socorran landscape generated a number of rumors about his past. Most prominent was that he was an Imperial agent placed on Socorro to seek out members of the Alliance. This rumor grew mainly from his ability to outfly Imperial pilots and out-think Imperial customs agents. Despite the rumors, Trep was a soft-spoken man who never left a friend behind. (BSS)

Wintle
this former Imperial Navy officer joined Colonel Vessery and Ysanne Isard in their efforts to overthrow Prince-Admiral Krennel. Wintle later piloted the freighter *Swift*, which transported Isard to Bilbringi, where she hoped to capture the *Super*-class Star Destroyer *Lusankya*. She had promised Wintle command of the huge ship, but their efforts were thwarted by Booster Terrik, Mirax Terrik, and Ielia Wessiri, who had discovered Isard's plans to retake the ship. (IR)

Wintrium
this glass-like substance remains in liquid form at very low temperatures, and can take as much as 10,000 years to solidify under normal conditions. It is found in the Derelkoos Desert of Klatooine, where it seeps from the desert and creates incredibly beautiful, natural sculptures. The Klatooinans call the landmark the Fountain of the Ancients, and revere it for its tenacious and wonderful existence. (GG12)

Winward, Riij
a native of Calius Saj Leeloo, on the planet Berchest, Riij joined the Alliance about a year after the Battle of Yavin. He fled his homeworld after the Empire conscripted his brother and several of his friends. His escape ship turned out to be owned by a smuggler running guns to the Alliance, and Riij decided to join up. He was stationed on Tatooine, and posed as one of the two jailers located in Mos Eisley. It was there that he discovered the ruse put on by Shada D'ukal and Karoly D'ulin, who tried to impersonate the Tonnika Sisters. He linked them to the unidentified Strike Cruiser that they landed in the Dune Sea, and agreed to help them get the Hammertong off Tatooine. When he discovered that the Hammertong was a piece of the Death Star, he begged them to let him keep it, but they refused. He kept their astromech droid as the price of their promise not to give the weapon back to the Empire. He then fled Tatooine aboard the *Hopskip*. (TME, TFE, SWJ12)

Wiorkettle
this Snivvian worked for Planet Dreams, Incorporated, at their home office on Cloud City, during the height of the New Order. He was an expert in terraforming asteroids and creating breathable atmospheres, and was responsible for ensuring the aesthetic appearance of newly-habitable worlds. (CCG5)

Wioslea
the Vuvrian female with a hidden past, she ended up on Tatooine without a job. When she first met Unut Poll, he was impressed with her ability to speak a large number of alien languages. Poll hired her to work as a salesperson at Spaceport Speeders, and it was Wioslea who purchased Luke Skywalker's landspeeder in Mos Eisley. At the time, she owed Jabba the Hutt 1,000 credits, and was working secretly as a spy. (GG7, CCG)

Wippet
an Alliance cargo ferry group destroyed by the Empire during the Galactic Civil War as it tried to take possession of supplies provided by pirates. (TIE)

Wirriz
a Quarren Vice Admiral for the Alliance during the Galactic Civil War. (XW)

Wisdom Tree
a legendary tree whose fruit can greatly boost the intelligence of the very elderly (CPL)

Wise Man of Kooroo
this was the name given to the leader of the priests who worshiped Kooroo, on the planet Gelgelar. (SWJ14)

Wishbone
starfighter pilot slang term used to describe a Y-Wing. (IJ)

Wisheel, Dwin
this Alliance Naval officer was the Fleet Supervisor for the Rayter Sector defenses. He was the officer who received the *Worthless Fool* from a junior procurement officer. The officer had purchased the spacetug for a huge sum from Yearo Sevile, who claimed its memory

banks held information on Imperial shipyards. When Wisheel discovered that the memory banks had been wiped before the sale, he called the young officer a worthless fool. The nickname managed to stick with the ship. (TA)

Wistie
a small, glowing sprite found in the forests of Endor. They fly around at incredible speeds, creating a glowing lightshow when they decide to introduce their presence. They are mischeivous by nature, often disrupting campgrounds and hunting parties just for fun. They communicate in a series of high-pitched whistles. There is some relationship between the Wisties and the Ewok Candle of Pure Light, for when Cindel Towani produced it in their presence, they flocked to the light and became part of it. (EA)

Wistril
a planet on which Luke and Mara Jade hide their Skipray blastboat and Luke's X-wing prior to obtaining a shuttle and landing on the *Chimaera* in order to rescue Talon Kaarde. (DFR)

Witches of Dathomir
nine clans of Force-sensitive women who use spells to control The Force. They have adapted the rancor for use as mounts. (CPL)

Wittin
this Jawa was a long-time rival of Kalit. As the leader of his tribe, Wittin plotted with Jabba the Hutt to eradicate Kalit. (CCG7)

Wizar II
this planet is the primary world in the Wizar System, and is the homeworld of the Uroth race. (GMS)

Wk'ou Melon
this fruit is grown by the Morish race. It is a double-bulbed, pale red melon. (SOP)

Wknuto
a Rodian word that can be translated as "thanks." (TME)

Wlesc
this was the name of a section of the city of Pesktda, on Garqi. It was located east of the Pesktda Xenobiological Garden. (DTR)

WLZ-101
this SoroSuub ground coach was used by many corporate execs for personal, protected travel. Measuring twelve meters in length and well-armored, the WLZ-101 also was armed with a pair of blaster cannons. (CSA)

Wode
an eight-legged alien race whose home planet has a natural gravity which is at least twice as strong as Standard gravity. (HSR)

Wodenstam
this planet is located in Skine Sector. (GG11)

Woern's Asteroid
one of the largest planetoids found in the Drup Asteroid Field, this asteroid houses the base of operations of the pirate Laerron Woern. It is riddled with natural caves and tunnels, in which the pirates make their home. The various ores found in the asteroids create a dense field of interference that reduces the effectiveness of starship sensors, making travel through the field treacherous. (WBC)

Woetar
this Zarian conman once hired a group of smugglers to transport himself and his team to Antiquity. He often used his comical appearance to his advantage, as other creatures assumed he wasn't very powerful. Woetar and the smugglers got trapped on Antiquity while waiting for a courier to deliver a package to him. The courier turned out to be an Imperial Colonel, who had called in the Karren police to arrest Woetar. Woetar evaded capture, but never received payment for his troubles. (POC)

Wok-Wok
this friendly, monkey-like creature is native to the planet Aris. The wok-woks are scavengers that roam the platform cities built in the trees of the jungle, searching for interesting articles and handouts. (RM)

Wokling
the name used to describe a baby Ewok. (ECAR)

Wol Cabbashite
this race of immobile slugs evolved from a parasitical race. They have short, round bodies with long tongues used to snare their prey. They have developed an astonishing level of intelligence over their history, a fact which is often overlooked because of their appearance. (CCG7)

Wolbak
a species of grazer native to the moon Yavin 8. (GG2)

Wolden-class shuttle
a transport ship. (RASB)

Woldona System
the star system ravaged by the pirates on the *GrimDeath I*. (SWSB)

Wolf
a group of Z-95 Headhunters destroyed by the Empire during the Galactic Civil War. (TIE)

Wolfcat
a dangerous predator. (SE)

Wollod
this Gungan Commander was ordered by Boss Nass to bring Jar Jar Binks to the Quarry. Their bongo met with technical difficulties, and both Commander Wollod and Boss Nass were knocked unconscious. Jar Jar saved them all, and Boss Nass decided not to send Jar Jar to the Quarry. (E1A9)

Wolver
this Imperial officer accompanied Thrawn to S'krrr, shortly after the Battle of Yavin. Wolver and his peer officer, Tier, were killed in attacks from drog beetles. (GOF8)

Womback
this huge, lumbering beast is native to the planet Parada. They are quite dangerous if encountered in the wild, but tamed wombacks are iften used in circuses and parades. (SWJ8)

Womprat
1) a large rodent native to Tatooine, womprats resemble large, hopping rats, and are similar in appearance to the scurriers. (SW, ANA)
2) this independent spacer once provided his niece and nephew with computer probe code, which they used to reprogram their TDL nanny droid. (SWJ14)

Womrik
sight of one of Bel Iblis' bases. (DFR)

Won-won
this warm, greasy dinner pastry is a basic part of the Wookiee diet. Han Solo once remarked that they tasted like granite slugs, only slimier. (TNR)

Wonat
this small, fur-footed creature is native to Corellia. It moves very quietly due to its soft feet and light weight. (TPS)

Wonderbilt
one of the finest hotels in Hologram Fun World, it was robbed by Tibor as part of Zorba the Hutt's plan to drive the theme park out of business. (QE)

Wonga, winga, cingee, wooze
a nonsense phrase used by children who must choose among several options. The phrase is repeated, during which time a choice is associated with each word. Choices selceted with the word “wooze” are eliminated. (THG)

Wooof
this *Kadas’sa’Nikto* was one of Jabba the Hutt’s slaves, and was an excellent pilot and smuggler. He was one of the cadre of pilots Jabba maintained to fly his personal space yacht, although Wooof himself preferred to fly starfighters. (CCG7)

Wooka
Dathomirian word for Wookiee (CPL)

Wookiee
tall, fur-covered bipeds from Kashyyyk, Wookiees are perhaps best-known known for their fierce style of fighting. Believed to be descended from tree-climing mammalians, they live in the trees above Kashyyyk's carnivorous flora. They have retractable claws that they use for climbing in the trees. The females have six breasts that are used to feed their live-born litters, which are born after about a standard year’s gestation. The baby Wookiees are nearly four feet in length at birth. They were enslaved by the Empire, and don't enjoy the presence of humans, even after the Alliance freed them. Obi-Wan Kenobi once hinted that Wookiees had a strong affinity with the Force. *The Wookiee Storybook infers that Wookiees are not native to Kashyyyk, but came to the planet a long time ago.* (SW, SWR, HTTE, SGL, WSB, RD, GOF8)

Wookiee Battle Yell
a loud, ululating call that Wookiees give when attacking. (DFR)

Wookiee Honor Family
a Wookiee's collection of close friends and allies. (HSL, SW, HTTE)

Wookiee Life Debt
one of the most serious of all commitments, a Wookiee who owes his or her life to another being places themselves into a life debt to their savior. The fulfillment of a life debt takes precedence over even a Wookiee's family. (SW, HTTE, THG)

Wookiee-beard
a shaggy-looking plant native to the rift valleys of the planet Belsavis. (COJ)

Wookiee-wango
an alcoholic beverage made with Sullustan gin and stirred, not shaken. (TJP)

Wookiee's Codpiece
C-3PO and R2-D2 once performed musical entertainment at this bar and grill, found in Bagsho on the planet Nim Drovis. (POT)

Wookieespeak
a name given to the language of the Wookiees. (SE)

Woolamander
native to Yavin 4, these are furry lizards that can be used as a food source. They are covered in purple fur. (COTF, DA)

Wooly-nerf
a breed of nerf that is grown for its long, shaggy pelt. (IJ)

Woosha
this long-leafed plant, native to the swamps of Naboo, was used by the Gungans for medicinal purposes. It was bioluminescent, and gave off a soft glow. (IG1, E1A9)

Woostoid
see Woostroid (AE)

Woostri
this planet was attacked by Thrawn prior to his attack on Coruscant. It was attacked by the *Death's Head* under C'baoth's mental command. Woostri is located in the Sumitra Sector. The planet's ecosystem is dominated by oceans, with a single continent located in the water. Historians claim that a cataclysmic event sunk much of the planet's prior landmass, resulting in a crowded, urbanized technopolis. (TLC, REB, LCSB)

Woostri HoloScan Database
this vast library of holographic recordings is located in the city of Gopsthal, on the planet Woostri. It is housed in an immense building, and contains information dating back to the early days of the Old Republic. (LCSB)

Woostroid
the race native to Woostri, they have a great fear of the unknown. Humanoid in stature, the Woostroids have reddish-orange skin and flowing red hair. Their bulbous eyes never blink. Woostroids are peaceful by nature, and are known as logical thinkers. The average Woostroid was extremely comfortable around computers, and many Woostroid cities were automated. (TLC, TTSB, AE)

Woostroid statue
artwork often described as putrid-looking. (TLC)

Woot Horn
a deep-toned musical instrument, often used in marching bands. (CPL)

Wooter, Mem
this lawyer was one of the primary partners in the law firm of Wooter, Rimki, and Vass. He made a great deal of money working during the period of the New Order and its remnants in the years following the Battle of Endor. He was essentially the court-appointed defense attorney for any of the low-life criminals arrrested by Imperial forces, and made sure that they all were acquitted without too much hassle. When the Xenovet facility on commenor went into receivership, Wooter was appointed the trustee of the site. He paid for any fees out of his own pocket, hoping to recover any losses upon the sale of the facility. He made a small fortune on the sale, and was eventually contacted by Ysanne Isard's clone. The clone hoped to buy the facility in order to use it as bait for the New Republic and Rogue Squadron. Mirax Terrik and Iella Wessiri traced the operation which led to the death of Urlor Sette to Wooter's firm, and tried to break in and steal evidence. They were nearly captured when they fell for a false set of blueprints to the law offices, and walked into a trap. With the unwanted help of one of Booster Terrik's friends, they managed to escape. (IR)

Wooter, Rimki, and Vass, Attorneys at Law
this law agency was based in the capital city of Commenor. Because of the sale of the Xenovet facility by Mem Wooter, the agency became involved in the placement of prisoners from the *Lusankya* on Liinade III. Ysanne Isard's clone used the facility to house prisoners from the *Lusankya*, but evidence from the site led the New Republic to the agency. The firm was quite powerful and wealthy, and made most of its money through Mem Wooter's defense of low-life criminals. (IR)

Woqua
a planet in the Koornacht Cluster. (BTS)

Wor Tandell
the planet, located in the Tandell System, one which Tiree was forced to kill Cuvir in order to report on Imperial fleet movements to the Alliance. (MTS)

Wordscript
this was a form of book used on the planet Rhamalai. (SWJ13)

Worhven
this Imperial Navy Captain commanded a Star Destroyer during the Galactic Civil War, and was in charge of the first test of the Empire's cloaking device. A probe droid was equipped with the device, and was cloaked perfectly after deployment. Unfortunately, the droid performed too well and was lost to the ship's sensors. (ML)

Workshop
a Nharwaak container group destroyed by the Empire when it raided the Nharwaak base. (TIE)

WorkStar
this series of Aratech repulsorlift skiff measured five meters in length, and could carry up to 350 kilograms of cargo and/or passengers. They were often referred to as drogues. (ROE)

World Log
this was the standard report required to be filed by the New Republic Scout Service, whenever a new planet or system of worlds is discovered. The log must contain information on each planet's environment, native life (both sentient and non-sentient), natural resources, and any personal notes on the planet or system. (GG8)

World Devastator
designed by the scientists at the Maw Installation, the plans for the World Devastator were sent to Grand Moff Tarkin years after his death at Yavin. The plans were intercepted by Umak Leth, who convinced his superiors that the designs were his own. This was easily accomplished, since the existence of the Maw Installation was well-hidden by Tarkin. Leth saw the creation of the World Devastator as his chance to surpass the genius of Bevel Lemelisk. He took the basic idea of a molecular furnace that broke down matter into its basic elements, and expanded on it. The plans were transmitted to GM Tarkin just after he left the Maw Installation with Bevel Lemelisk and the plans for the first Death Star. As with the original Death Star plans, their source was never revealed to Emperor Palpatine. The World Devastators were eventually implemented by the clone of Emperor Palpatine and used against Calamari. It was the second generation of superweapon from the Installation, and was designed to "eat" the material from a planet's surface (buildings, cities, spaceships, etc.) and reconstitute them into raw materials for creating new Imperial war machines. As with the Death Star before them, the World Devastators were described to the engineers working on them as beneficial, to be used to recycle useless rubble into useful industrial components. In a similar vein to the Mon Calamari starships, each World Devastator was slightly different than the others. This stemmed from the fact the they built themselves over time. The basic skeleton is the same, but the ships are "grown" under supervision until they are ready for deployment. Then, their programming is altered to allow them to attack a planet and begin consuming its resources for use in creating other war machines, rather than for expanding themselves. (DE1, DESB, JS, JASB)

World Family of Alderaan
another name for the Royal Alderaanian Court. (SWN)

WorldArmor 4
a smaller, less-powerful version of the MerrWeapons WorldArmor 9 planetary defense shield. (HAS)

WorldArmor 9
this was the name of MerrWeapons' planetary defense shielding system. This system encased the planet in question with an energy shield. The WorldArmor 9 was permeated with tiny fire gaps, which allowed ground-based weapons to fire at targets outside the shield. (HAS)

Worldcraft
a huge, artificial planetoid created by the Imperial Engineers under Palpatine's rule. These huge planetoids were actually starships which could travel through hyperspace. The Emperor gave them out as gifts to his most trusted servants for their exemplary service. He gave one to Hethrir for his service as Procurator of Justice for the Empire, which Hethrir took and hid on while building the forces he needed to establish the Empire Reborn. (CS)

Worldhopper
this was the name of the aging freight hauler owned and operated by Rennik and his two sons. (IR)

Worldship
a bio-engineered form of capital ship, the Yuuzhan Vong worldship was created from a community of yorik coral. The huge ships were living creatures designed to cross vast distances of space. Each was propelled by a collection of dovin basals, which could lock onto a nearby gravity source and use it to "pull" the worldship toward it at incredible speeds. A series of bio-engineered, membranous creatures were attached to the worldship, and could be extended whenever there was no strong gravitational field for the dovin basals to lock onto. The membranous creatures allowed the worldship to be pushed by the interstellar winds. Each worldship carried a compliment of coralskippers for added protection, and several were used to keep the membrane creatures extended. Once the

worldship was landed, a huge, tubular worm was extended from the craft into the surface of the landing area, allowing the Yuuzhan Vong to establish a planet-side base and maintain contact with the worldship. (VP)

Worlport
the largest continent found on the planet Ord Mantell, Worlport is known for the many gambling halls and casinos found on its southern coast. (TTSB)

Worm Case
an old song performed by Figrin D'an and the Modal Nodes. (TME)

WORM Chip
this Imperial device is used to store computer data. WORM stands for write-once-read-many, indicating that the data chips are permanently encoded and cannot be changed. Imperial Customs used these chips to store data on valid Bureau Seal identifications. (SWJ9)

Wormie
Luke's nickname on Tatooine (SW)

Worm Head
a derogatory name given to the Twi'Lek race. (TOJ)

Wormturns
this was the code phrase Eurrsk Thri'ag installed on the *Night Caller* as an emergency override for the main computer systems. In addition to the code phrase "wormturns," any member of Wraith Squadron had to speak the phrase "Agamar rules the galaxy" in order to obtain control of the ship. (WS)

Wormwood
a fragrant wood whose rich oils can be extracted and fermented into a relaxing spirit. (SE)

Wornal Sector
this area of the galaxy is located near the Sombure Sector, and was the site of numerous battles between Moffs Prentioch and Eyrgen as they tried to expand their powers. (SWAJ)

Worra
Beolo's pet womp rat. (CCG9)

Worrt
a froglike creature found on Nal Hutta, these creatures have long tongues. They have large frills around their eyes, and have no teeth. Jabba the Hutt brought a worrt with him to Tatooine, and it roamed his palace grounds as a deterrent to thieves and radiers. *Note that* Creatures of the Galaxy *claims the worrts were native to Tatooine*. (MTS, COJ, DS, CCG7, COG)

Worru'du
this planet is known for its wide-open, grassy plains. (GOF4)

Worrumba
this Wookiee owed Untos Poquot a life-debt, and followed Poquot into the service of the Alliance. Worrumba fought more to protect Poquot than in support of the Alliance. Worrumba was second in command of the team sent to hijack the *Black Ice*. (BI)

Worthless Fool
this *Cuirilla-Rayl Xylines*-class spacetug was purchased by a young Alliance procurement officer from Yearo Seville. Seville claimed its memory banks held information on Imperial shipyards, and the officer paid a huge sum to acquire it. When Dwin Wisheel discovered that the memory banks had been wiped clean, he yelled at the young officer, calling the ship worthless the the officer a worthless fool. The name stuck with the ship ever since, as the working papers distributed for its maintenance began to carry that name. The ship given over to Maytoc Kollene, who chose it for the fact that it had been modified for a one-legged pilot. The *Worthless Fool* measures 42 meters in length, and required a crew of 7 when fully staffed. There was room for 12-18 passengers, and the ship was armed with a heavy laser cannon, a pair of Hansen FeatherTouch tractor beam projectors, and a laser cannon mounted on each tractor beam turret. (TA)

Wortin
this Imperial Major was in charge of capturing Bror Jace alive. He was given command of the *Black Asp*, but failed to bring Jace in alive. He was demoted, and sent to serve Thrawn on the *Inexorable*. (WG)

Wotan
a starpilot, he is credited with developing the Wotan Weave. (XW)

Wotan Weave
a starfighter maneuver, designed to shake pursuit. The pilot keeps his ship on a certain heading, but quickly rolls his fighter around a varying center, corkscrewing his ship in every direction to avoid enemy fire and escape weapons lock. (XW)

Wotson
this man was a member of the Peace Brigade, and accompanied Reck Desh to Kuat to gather information from an unknown telbun. (HT)

Wover, Gallie
a Gunnery Sergeant serving the New Republic aboard the *Admantine*, Gallie was the first to discover the death of Koth Barak. She meant to retrieve him from his break, but instead found him dead in the ship's mess hall. Gallie had served the Old Republic, but went into the merchant marine when Palpatine took control of the galaxy. She returned to active duty after the Battle fo Endor. She eventually died of the same plague which killed Barak. (POT)

Woyiq
this huge, beefy man was part of the rebel underground on Druckenwell. A former wrestler in sanctioned Imperial events, he worked in Il Avali, and was one of the people who rescued Daye Azur-Jamin after he destroyed I'att Armament's development facility there. He and his Gotal partner Toalar helped Daye recover, and sponsored his application to join the Alliance. (SWJ10, TFE)

WQ 445
this ungainly, box-shaped transport ship was produced by TaggeCo. (BP)

WR-85
Arakyd's tank droid, this automated war machine was introduced to the Imperial arsenal just after the death of Grand Admiral Thrawn. It was first used in the siege of Coruscant. (DESB)

Wraith
this was the name of Miraj's modified 74-Z speederbike. (WSV)

Wraith Leader
this was the deisgnation of Wedge Antilles, which he used after he joined Han Solo in the search for Warlord Zsinj aboard the *Mon Remonda*. During this time, Wedge was in command of both Rogue Squadron and Wraith Squadron, as well as Nova and Polearm Squadrons. (SOC)

Wraith Squadron
formed by Wedge Antilles shortly after the Battle of Thyferra, when the reformed Rogue Squadron could not immediately be re-assigned, Wraith Squadron was made up of the degs of the New Republic's fighter pilots. Wedge felt that there were some potentially great pilots who just needed another chance, and formed the Squadron with the help of Wes Janson. The group was originally designated Gray Squadron, but Wedge allowed the team to choose its own name. Tyria Sarkin came up the name Wraith Squadron, named for mysterious phantoms who were supposed to live under the beds of young children. Among other names proposed were Dinner Squadron – under which the squadron actually performed a mission - and Silly Squadron. Shortly after the Wraiths participated in the destruction of the *Razor's Kiss*, Wedge returned to Rogue Squadron, but remained in command of the Wraiths. The Wraiths quickly proved their worth as an infiltration team, taking out several key Imperial installations and providing valuable support during the hunt for Warlord Zsinj. After the defeat of Zsinj at Selaggis Six, they were disbanded as a starfighter squadron and turned into an Intelligence force working for Airen Cracken. Their insignia as a starfighter group was a white circle bounded by a blue band and two gold rings. Within the white circle were twelve images of X-Wings, flying in formation from lower left to upper right. The lead ship was larger than the others arrayed around it, and all were black in color. (WS, IF, SOC)

Position	**Gray Squadron**	**Hawk-bats**	**Search for Zsinj**
Lead	Wedge Antilles	Wedge Antilles	Wedge Antilles
Executive Officer		Wes Janson	Wes Janson
One	Wedge Antilles	Wedge Antilles	Garik Loran
Two	Jesmin Ackbar	Castin Donn	Lara Notsil
Three	Falynn Sandskimmer	Wes Janson	Myn Donos
Four	Eurrsk Thri'ag	Dia Passik	Tyria Sarkin
Five	Kell Tainer	Kell Tainer	Kell Tainer
Six	Hohass Ekwesh	Hohass Ekwesh	Hohass Ekwesh
Seven	Ton Phanan	Ton Phanan	Dia Passik
Eight	Garik Loran	Garik Loran	Voort saBinring
Nine	Myn Donos	Myn Donos	Shalla Neplrin
Ten	Tyria Sarkin	Shalla Nelprin	Wes Janson
Eleven	Wes Janson	Tyria Sarkin	Elassar Targon
Twelve	Voort saBinring	Voort saBinring	
Thirteen	(none)	Lara Notsil	(none)

WRATH
this was the codename of an Imperial Intelligence special agent assigned to track the Far Orbit and bring its crew to justice. Despite being a formidable opponent in battle, WRATH never managed to locate the ship. (FOP)

Wrea
this planet is located near the Smuggler's Run. Its inhabitants responded to the medical emergencies created when Dolph's specially-rigged droids exploded throughout the Run. (TNR)

Wrecking Droid
a huge, ambulatory droid with long arms and legs, designed to be used to reduce any large object to its smallest components. They are old machines, and are rarely found on the more advanced worlds. (DRO)

Wriggler
this creature is often kept as a snack-food by the Hutts. (THG)

Wright-Sims, Wendell
this spice trader often provided complimentary spice to Prince Xizor, as a kind of insurance payment. He hoped to remain in Xizor's favor by freely giving the spice, which Xizor didn't use. He did keep it around for any of his clients who chose to partake. (SE)

Wrils
this city is the capital of Svivren's southern district, and is located in a semi-arid climate surrounded by rounded mountains. It is well-known for its bargaining arenas. (MJEH)

Wrist Link
similar to a comlink, the wrist link is worn around the user's lower forearm. It is much more sophisticated than a comlink, and has several modes of communication. (IG1)

Wrist Vac
this Twi'leki weapon is worn on the user's wrist. When triggered, the wrist vac releases a number of small, high-velocity blades that at the target. (THG)

Wrix
this vicious, feline predator was native to a number of worlds, including Corellia, Tanthior,and Torega, hunting in large packs. Individual species of wrix were distinguished by their coloration and size. Their ferocious nature gave them a bad reputation over time, and the Corellian wrix was infamously remembered from the fable of Kribben and Zibben, two brothers who disobeyed their parents and were eaten by a group of wrix. (SSR, COG)

Wrodian
an alien race known for its carpets. (HSE)

Wrokix Works
this manufacturer created armored space suits for military use. Many of their designs were used by the enforcement agencies of the Corporate Sector Authority. (CSA)

Wroona
this planet is the homeworld of the Wroonian race. It is a small, blue world located in the edge of the Inner Rim, and is the primary planet in the Wroona System. Much of the planet is covered in water, at it has a rich history of seagoing commerce. It is located near Boeus Sector. (SWAJ, SWJ9)

Wroonian
an alien race native to the planet Wroona. They are near-humans, with blue skin and a light-hearted, optimistic outlook on life. As a socitey, they Wroonians are extremely materialistic, and to an individual they strive to increase their personal wealth. At the same time, Wroonians are also impulsive, an attribute that is manifested in their legends of Master Fate. Death meant little to the average Wroonian, as their lives were defined by how much wealth they could accumulate and how much fun they couuld have obtaining it. (SWJ13)

Wroonian Guilds
this loose confederation of merchants and manufacturers presided over all the business affairs of the planet Wroona. Most individual guilds had control over their area of expertise. (AE)

Wroonian Stardock
a massive repair and re-supply facility in close orbit around Wroona. It was built by the Empire to secure a foothold in the system, and was later infiltrated by Dirk Harkness and Jai Raventhorn. (SWAJ)

Wroshyr
native to Kashyyyk, these trees grow kilometers in height, almost tall enough to reach the clouds. The Wookiees build their cities in them. The branches can merge with one another to form meshes. (HTTE)

Wroshyr
this was the name of Chenlambec's saucer-shaped starship. He and Tinian I'att used it to land on the *Executor* while applying for the Hunt for Han Solo. When they met up with Bossk, they had to leave it behind on the huge flagship while leaving in the *Hound's Tooth*. (TBH)

Wroshyr Louse
this large, purplish-blue insect lived on the bark of the wroshyr trees of Kashyyyk. When crushed, these insects exuded a thick syrup, which was often used in Wookiee cooking. The females Wookiees of the planet belived that a young female could drop a wroshyr louse on the male they wished to court, and that the male would be bonded to her forever. Of course, the female had to offer to groom the male's fur, as a way to apologize for the "mistake." (C)

Wrrlevgebev
known as Wrrl, this Wookiee was rescued from slavery by the I'att family. When Tinian I'att was twelve, she witnessed Wrrl being beaten to death in the slave markets of Druckenwell, and had pleaded with her grandfather to purchase him before he was killed. When Wrrl learned of Tinian's wish to save him, he quickly declared a life-debt to her, and he never left her side. When Moff Kerioth killed Tinian's grandparents and stole I'att Armaments' new armor-protective field generator, Wrrl managed to get Tinian out of the complex before stormtroopers killed him. (TFE)

Wrune Tsallin
this small-time spacer found employment with Jatayus Outbound shortly the Battle of Endor. Unfortunately for Wrune, he tried to welch out on a payment and was executed for his treachery. (SSR)

Wugguh
this was the largest continent found on the planet Gamorr. (SWJ14)

Wuher
the human bartender working in the Mos Eisley cantina when Obi-Wan Kenobi and Luke Skywalker approach Han Solo regarding passage to Alderaan. Wuher grew up on Tatooine, and was brought up by one of the Shi'ido who impersonated Reess Kairn, until the alien was killed by Aurra Sing. As an adult, Wuher worked the after-double-noon shift for Chalmun. Wuher was abandoned in Mos Eisley as a child, and has been fighting his way up in the world ever since. He has maintained a spark of a dream of getting off Tatooine. He has grown up hating and distrusting droids, having been brushed off in favor of them a number of times. When he discovered a chemistry kit, he began experimenting with new ways to create tasty drink mixes. He later completed a bartending correspondence course, and now considers himself a bioalchemist. He has been working for Chalmun for a number of years, and has fine-tuned his ability to create new beverages due to Chalmun's tight alcohol budget. In an effort to get off Tatooine, Wuher has been trying to create the perfect liqueur for Jabba the Hutt. After stumbling onto C2-R4, Wuher discovered that the droid was extremely helpful for exactly mixing ingredients. When Greedo came into the cantina and was killed by Han Solo, wuher realized that Rodian pheromones were the missing ingredient in Jabba's liqueur. Wuher obtained Greedo's corpse, and had C2-R4 brew Greedo into the liqueur. *Wuher was portrayed by Ted Burnett in Star Wars*. (SW, TME, BHAS)

Wuin, Treffelt
this mid-level Imperial bureaucrat was stationed on Draenell's Point, during the construction of the Empire's resupply base in the Bissillirus System, shortly after the Battle of Yavin. He offered to provide information on the Empire's efforts to the Alliance, in return for sanctuary on a safeworld. Wuin worked through the trader Hennilrum to talk to the Alliance. (GMK)

Wuitho Trifalls
a beautiful series of three waterfalls once found on the planet Alderaan. (WG)

Wukkar
a former Imperial world which quickly surrendered to the New Republic. (DESB)

Wulfruit Tree
this fruit-bearing tree was native to the planet KyLessia. (TBSB)

Wulkarsk
this large predator, the largest member of the wulkenso family, was native to the planet Joralla. It lived in the jungles, attacking and consuming creatures as big as a man. Each wulkarsk had six limbs and two distinct torso sections. The lower section held four limbs, and was used for motion. The upper section held the two arms, as well as a neck and head. Their elongated snouts are studded with four eyes, which gave them excellent vision. The native Tikiarri of Joralla often tamed these beasts for use as hunters, operating in packs to help bring down larger prey. (PG1)

Wulkenso
this family of predators included the wulkarsk of Joralla. (PG1)

Wullerton
this was the capital city of the planet Draenell's Point, which was located on the continent of Mee'r. (GMK)

Wumdi
this Etti was one of Prince Xizor's *vigo*'s, or one of his closest lieutenants. As a *vigo*, Wumdi developed a criminal empire by taking advantage of opportunities within the Corporate Sector. He maintained a relationship with a number of CSA executives, and brought in a wealth of credits to Black Sun. However, he embezzled a large percentage of his profits. (SE, SESB)

Wunana
this young Melida was the child of Quintama and Pinani. Wunana was killed in battle during the Twenty-Second Battle of Zehava. (DOD)

Wupiupi
this was a Huttese unit of money, and was in prominent use in the Outer Rim Territories during the last decades of the Old Republic. *Note that in the novelization of* Star Wars:Episode I – The Phantom Menace*, they are referred to as* truguts. (SW1, TPM)

Wuppa
1) a tall, think grass native to the planet Moltok. (HTSB)
2) a giant flower which has a spectacular bloom. (GG4)

Wurger
an Alliance Corvette group destroyed during the Galactic Civil War. It was stationed at deepspace platform DS-5, and was in place to help facilitate Harkov's defection. (TIE)

***Wurrif*-class Light Cruiser**
this 400-meter-long Ssi-ruuvi warship was capable of carrying 200 Swarm-class battle drones. Four of these ships were sent to Bakura to escort the *Shriwirr*. The primary mission profile of the *Wurrif*-class was this form of escort, as well as protecting the *Sh'ner*-class assault ship and the *Lwhekk*-class manufacturing vessel. The average *Wurrif*-class ship was armed withsix heavy turbolaser cannons, 24 ion cannons, and 12 tractor beam projectors. The crew complement consisted of 200 Ssi-ruuk officers, 1,500 P'w'eck laborers, and 156 gunners. In addition to the *Swarm*-class battle droids, the *Wurrif*-class cruiser could transport up to 2,000 metric tons of cargo.. (EGV, TBSB)

Wurrooba
this Wookiee was one of the two clerks working for Labio at the Starwind Chandlery on StarForge Station during the Galactic Civil War. (FOP)

Wuta
this Ewok explorer and scout helped keep Chief Chirpa's tribe safe by tracking the predators of the Endor forest. He also sought out fallen trees, which could be used to make weapons and tools. It was Wuta who first noticed the Imperial presence on Endor, during the early phases of construction on the shield generator which would eventually protect the second Death Star. (CCG10)

Wutz
a domed rift valley found on the planet Belsavis. (COJ)

Wuvnir
this Alliance General was captured, along with General Tfin, by the bounty hunter Kal-tan-shi on the planet Yhuli. (AIR)

Wuwuhuul
this creature was Force-sensitive, and struggled to learn how to control it during the height of the New Order. Wuwuhuul was a Revwien, and resembled a large, walking plant. Wuwuhuul was a longtime companion of Grindol Maal, and the two were known supporters of the Alliance. They accompanied an Alliance team to Goratak III to recover an Imperial I2-CG droid which contained information on the starship manufacturing plant on Tar Morden. (MB)

Wuxod
this man was a Senator, and sat on the Imperial Senate until it was disbanded by Emperor Palpatine. Wuxod was one of the few Senators who spoke out against the New Order, and disappeared when he returned to Derilyn. His disappearance sparked a rash of rebellious activity on the planet, which later resulted in the Sixty Hour War and the destruction of the city of Paran. (OE)

Wuzzek
this Force Demon was imprisoned in the Menagerie by the Five, held within the Hellhoop for an untold number of years. He was contained within an angle-trap. Wuzzek escaped with the help of Chewbacca, who had been captured by the Five. Wuzzek went on a killing spree, eliminating all members of the Five in swift vengeance. Wuzzek then allowed Chewbacca, Han Solo, and Leia Organa to escape before he destroyed the Hellhoop. (CSWDW)

WU-9167
an alias used by Princess Leia for her personal starship, *Alderaan*. She uses it at the Munto Codru spaceport. (CS)

Wwebyls
this native of the planet Yn served as his planet's Senator to the New Republic. He supported Meido following the bombing of the Senate Assembly Chamber, and the subsequent investigation. Wwebyls was later elected to the Republic's Inner Council, following the series of Senatorial elections designed to fill positions left vacant after the bombing. (TNR)

Wyke, Gorrul
this grizzled man worked in the Trigdale refinery on Seregar during the height of the New Order. (ND)

Wyl Sector
one of the borders of the Corporate Sector, along with the Aparo Sector. (CSA)

Wyndigal 2
this swamp-covered world was near enough to its star that it received a large amount of ultra-violet radiation. Despite the fact that no

sentient life evolved on the planet, several interesting species - including the croator - developed there. Humans visiting the planet had to wear protective suits in order to protect their skin from radiation burns, and the ultra-violet sunlight created an unnerving set of visual colors to most humanoid species. (COG)

Wynl
this Baragwin was a Senator in the New Republic. He was one of the first Senators to question Leia Organa Solo's pleas for the Republic to begin planning for the Yuuzhan Vong invasion. Wynl also questioned the legality and necessity of the Jedi Knights, after many Knights became vigilantes in the Outer Rim. (DTO)

Wynni
this female Wookiee was a smuggler who abandoned her Wookiee codes, a family, and two life debts to pursue her chosen career. This earned her a great deal of disrespect from her fellow Wookiees, including Chewbacca. She worked out of the Smuggler's Run, and it was on Skip 1 that she tried to seduce Chewie, during his first visit there. This earned her even less admiration in Chewie's eyes. She teamed up with Zeen Afit, Sinewy Ana Blue, and Kid DXo'la to ply the Run after the fall of Emperor Palpatine, and feigned friendship with Han Solo and Chewbacca when they came to the Run to investigate the death of Jarril. (TNR)

Wynth
a planet located in the Wyloff Sector of the Colonies. (CRO)

Wyrmyr, Horace
one-time Dean of the Imperial Academy, it was Wyrmyr who pushed hard for Mako Spince to be imprisoned following the destruction of the Academy's mascot moon. As a practical joke, Spince once faked the Dean's death during a homecoming rally. (DESB)

Wyrrhem
this Imperial Moff controlled the Aparo Sector during the Galactic Civil War. (CSA)

Wyrwulf
a huge doglike creature native to Munto Codru, the wyrwulf is actually an immature member of the Codru-Ji race. These coarse-furred, six-legged animals are very intelligent, and have a strong sense of family. The young often accompany their parents, loping alongside them. The wyrwulf represents the Codru-Ji's pupal stage. When the wyrwulf reaches sufficient age, it exudes a blue ooze which acts as a cocoon when fully formed around the wyrwulf's body. The wyrwulf then metamorphs into a full-grown adult Codru-Ji. At this point, it no longer walks on all-fours, but emerges as a bipedal alien with 4 arms. (CS)

Wystoh
a large, deep-ocean predator native to Chad III, the wystoh measures up to 7 meters in length. They have long, eel-like bodies that allow them to snake through the water with incredible speed. Their heads are dominated by beady eyes and wide mouths filled with serrated teeth. Callista told Luke Skywalker about how her family used foo-twitters to lure the beasts away from their ships when they needed to make repairs. (COJ, SWJ10)

Wyveral
this planet was known for its scientific advances in forensic medicine. (RD)

Wyykmelon
a fruit which is filled with thick, ropy flesh. (DESB)

W325
designation of the bathtub-shaped spacesuit/spacecraft that the crew of the *Wennis* used to inspect and repair the cruiser. Osuno Whett took control of the craft for a short time, in order to follow Rokur Gepta into his specialized chamber near the *Wennis*'s engines. (LCS)

* X *

X
Calban's heavy blaster pistol. (GG9)

X-ball
this Ugly is created from the spherical cockpit of a TIE Fighter linked to the S-foils and wings of an X-Wing. This Twi'leki design required that a special collar be fitted to the TIE cockpit, so that the S-foils could be mounted properly. (KT)

X-ceptor
this form of Ugly starfighter was created from an X-Wing fuselage, to which was attached the wings of a TIE Interceptor. (DTO)

X-C 2
this was the designation of an experimental, high-output ion array developed for use as a sublight drive by Sienar Design Systems. It first saw use in Darth Maul's Infiltrator starship. (X1, IG1)

X-F-16
the designation of a Kuat Drive Yards power generator. (EGV)

X-foils
another term for the S-foils used on X-wings. (ROTJN)

X-Q2
known as the Regulator, this Loronar systems patrol cruiser measured 150 meters in length, and was armed with five laser cannons. It required a crew of nine to operate, with 5 gunners to operate the five laser cannons which armed the ship. Like the IPV-1, the X-Q2 was not capable of hyperspace travel. It could transport up to 15 troops and 500 metric tons of cargo. (FOP)

X-TIE
this common form of Ugly consists of an X-Wing hull mounted with the hexagonal solar panels of a TIE Fighter. (KT)

X-Wing
common name for the Incom T-65c A2 Starfighter, this is a 12.5 meter snub fighter with two wings that split in two by activating S-foils. This allows for greater maneuverability and firing accuracy; each of the split wings has its own laser cannon (total of four). It is a single-pilot ship, with an R2 astromech droid socket. The R2 unit is used in place of a navigationa computer. It is extremely maneuverable, even at its top sublight speed of 110 MGLT. It has also been clocked at 1,050 kilometers per hour in an atmosphere. The X-Wing was designed by Incom just before the Empire stopped contracting out naval construction. The Empire believed that Incom was infiltrated by Alliance sympathizers, and relieved the X-Wing team of duty. The X-Wing team then defected to the Alliance, flying out with all the X-Wing prototypes and the starfighter's plans. Their parting gesture to the Empire was to destroy all records of the X-Wing in Incom and Imperial databases. The Alliance then began to produce the X-Wing themselves, recognizing its potential. It continued to gain acceptance after the Galactic Civil War due to its maneuverability and durability. Several upgrades and modifications from the liberated Incom design team didn't yield major improvements until the advent of the T-65d A1, which eliminated the astromech droid in favor of more computer power to provide the pilot with more in-flight options in terms of maneuverability and management of shipboard resources.
The T-65c A2 boasts the following shipboard components:
- Incom GBk-585 Hyperdrive Motivation Unit
- Incom MKI Drive Module
- 4 wing-mounted Incom 4j.4 Fusial Thrust Engines (some models use Incom 4L4 Fusial thrusters)
- IN-344-B Sightline Holographic Crosshairs
- 4 Taim and Bak IX4 Laser Cannons (some models use Taim and Bak KX9 laser cannons)
- Fabritech ANq 3.6 Target Tracker
- Fabritech ANs-5d Sensor Unit
- Fabritech k-blakan Mini Sensor
- S-foil Activator
- Gax Revival Life Support System
- Guidenhauser Ejection Seat
- Novaldex O-4Z Ionization Reactor
- Chempat Defender Shield Projector (rated at 50 SBD)
- Cryogenic Power Cells
- Torplex Rq8.Y Avionics Control Package
- Carbanti Universal Transceiver Package
- Melihat Multi-Imager Dedicated Energy Receptor
- Tana Ire Electro-photo Receptor
- Long Range Phased Tachyon Detection Array Model Number PA-9r
- Short Range Primary Threat Analysis Grid Number PG-7u
- Bertriak Screamer Active Jammer
- Krupx MG7 Proton Torpedo Launchers (2 racks of 3)
- Titanium Alloy Hull (rated at 20 RU)

- Transparisteel Canopy
- R2 Astromech Navigation Droid
- 4 Exhaust Nacelles
- Sarylcorp Reactant Agitator Injector
- Surge Vent and Extinguisher
(SW, SCRE, SWSB, TNR)

X-1
this was the codename given by Myk Bidlor to the poison used to kill Aruk the Hutt. Bidlor discovered that it was produced by the Malkite Poisoners, and was created from the stamen of a plant which grew on a planet known only to the Malkites. This made the drug prohibitively expensive, which led Durga to believe that clan Desilijic was behind its use. Large doses of X-1 were immediately fatal, but small doses create a dependence which can be deadly if the substance is withdrawn. (RD)

X-1 Viper Automadon
a bipedal war droid produced on Balmorra from the various war machine technologies "borrowed" from the Empire. Each of these droids stands about 3 meters tall, and is equipped with 2 pincer arms and 2 laser cannon arms. They have a unique molecular shielding which allows them to absorb the energy fired at them and convert it into ready power for its own weapons systems. (DE2)

X-222
an outdated, high-altitude fighter used by Grigmin in his travelling airshow. They are often referred to as 'triple-deuces.' (HSL)

X-23 StarWorker
a space barge designed by Incom, it has a modular shape and Incom sublight engines attached to its cargo hold. It measured 38 meters in length, and can hold 2,000 cubic meters of cargo with a maximum mass of 5,000 metric tons. They have no weapons systems, and no shielding. They require only 2 crewmen to run, plus a fifth-degree labor droid. (DA, SWSB)

X-26 StarHaul
this was a space barge developed by Incom as a larger version of the X-23 StarWorker. The X-26 was 55 meters long, could transport up to 5,000 metric tons of cargo, and was armed with a laser cannon. It was crewed by a pilot and co-pilot, along with an asrtomech droid. (FOP, POM)

X-2B
this Imperial code described Terpfen while he was a organic implant research subject. (JASB)

X-3 Skid
this repulsorsled was used by mineral and ore prospectors to transport their findings to the nearest appraiser. (POT)

X-34
a personal-use SoroSuub landspeeder, Luke Skywalker owned one on Tatooine. It had a flat, oval-shaped hull, and was powered by a rear-mounted repuslorfield generator aided by three turbine engines. Two engines were mounted on each side, and one was mounted on the rear deck. The X-34 could transport a pilot and one passenger, although two droids could be tied down on the rear deck. The X-34 has a retractable duraplex windscreen, and was controlled by a steering wheel and foot pedals. (CCG, EGV)

X-7 Factory Station
a 500-meter long orbital station designed to allow manufacturing in space. They are fairly well-armed, with multiple turbolaser batteries and two warhead launchers. It is also well-shielded, with 200 SBD shields and a 100-RU hull. The station is constructed from a central spire topped with living quarters and operational labs. Attached to this central spire are 4 storage/laboratory modules. (TIE)

X-70
this is the designation of a computer system developed after the Battle of Endor. It wasn't very powerful or useful. (POT)

X-80
this is the designation of a SoroSuub high-definition video monitor. It was extremely large in size. (POT)

X-80 Power Cells
used by the Empire on specially-modified AT-ATs, X-80 power cells create laser blasts that are incredibly hot, incinerating anything they don't destroy outright. (DE2)

X'Cal
this mythological beast was found in Ukian legends. Its appearance signified the planet's destruction was at hand. (TTSB)

Xa Fel
1) a planet in the Kanchen sector, taken by Thrawn prior to the Battle of Bilbringi. It served as one of Kuat Drive Yards' hyperdrive manufacturing centers. The manufacturing facilities are the primary focus of the planet's economy, to the point that they used up all the planet's natural resources and left it badly polluted. The natives of the planet were also called Xa Fel, and were virtually enslaved by KDY. (TLC, IJ, TTSB)
2) this near-human race was native to the planet of the same name. A primitive species by galactic standards, the Xa Fel were farmers and hunters before Kuat Drive Yards took control of the planet. In almost no time, manufacturing complexes took over the landscape, and the Xa Fel were powerless to stop it. They were virtually enslaved by KDY as laborers, and a number of genetic mutations caused

by the polluted environment drew them away from the mainline human stock. Because of this contamination, the average lifespan of the Xa Fel dropped from 120 years to just 50 years. When the New Republic took control of the planet shortly after the Battle of Endor, it ordered KDY to begin a massive clean-up effort that would allow the Xa Fel to return to their previous life. The attacks of Grand Admiral Thrawn halted this effort temporarily. (TTSB, AE)

Xachihik Broth
this is a thick stew made by Wookiees, and is composed of meat, herbs, and spices. (RD)

Xaczik
this Wookiee dialect is a tribal language spoken by the natives of the Wartaki Islands. It was used by the Wookiees who resisted Imperial subjugation of Kashyyyk as a code language. (RD)

Xad
this Falleen aristocrat left his homeworld to take a pilgrimage and find out more about the rest of the galaxy. He was decidedly unlike other Falleen males, with an innate curiosity about other lifeforms. Despite his soft-hearted nature, Xad was known as a strong warrior and cold-blooded predator who was loyal to his friends. Xad was approached by Dhas Vedij and offered a chance to serve on the crew of the *Far Orbit*, shortly after Vedij defected from Imperial service. (FOP)

Xagobah
tihs planet was located in the Mid Rim, just inside the border with the Outer Rim Territories. (IWE1)

Xakrea
a major city located on the planet Darkknell. (TFNR)

Xalis, N'tain
this man was an Alliance agent during the early years of the Galactic Civil War, and served as the leader of Sandwind Team. (AIR)

Xan
an alien race native to the planet Algara II, the Xan are hairless, think humanoids with bulbous heads and large eyes. They have pale skin which can range in color from green to yellow to pinks. They show no emotion, for their faces lack the muscle structure to do so. The Xan cannot tolerate cold temperatures. The average Xan lives to be 80 years old, and females reach sexual maturity shortly after their twentieth birthday. All Xan are births were single-offspring. Most Xan are worker drones, and virtually all aspects of Xan society were regulated by the human settlers of Algara II. Xan culture was virtually wiped out, and most modern Xan know almost nothing about their species' history. The Algarans went so far as to prohibit the Xan from leaving the planet, for fear that the Xan would spread the truth about their oppression at the hands of the human settlers. (PG2, AE)

Xana Exotic Arms
this weapons manufacturer created some of the galaxy's most exotic and unusual weapons, including the molecular stiletto. (ROE)

Xanas City
this city was under Imperial control during the Galactic Civil War, and the 656th Regiment was garrisoned there to ensure control. (HR)

Xanatos
this boy, with midnight blue eyes and jet black hair, was a native of the planet Telos, was born into wealth and ease. His father, Crion, was the richest man on the planet. However, Crion could not provide what Xanatos wanted most: to become a Jedi Knight. Xanatos was strong with the Force, strong enough to attract the attention of Qui-Gon Jinn. The Jedi Master came to Telos and requested that Xanatos return with him to Coruscant for training. Crion agreed, and Xanatos was transported across the galaxy. He trained under the best masters, and eventually Qui-Gon took the youth as his second Padawan learner. However, Xanatos was quick to flaunt his wealth and position while in the Jedi Temple, and constantly used his “power” to impress those “less fortunate” classmates. Xanatos was also quick to anger, and responded poorly when the jibes were directed at himself. All these traits Qui-Gon strove to overlook, since he felt that Xanatos was a great student and would someday grow into a great Jedi Knight. The Jedi Council wasn’t so sure, and continually pressed Qui-Gon to evaluate Xanatos’ progress. Shortly before Xanatos ready ready to take the tests which could elevate him to the status of Jedi Knight, Master Yoda sent them both on a mission to Telos. No specifics were given on the mission, and both assumed that the purpose would be revealed when they arrived. However, what they found was a planet engulfed in turmoil. Crion had been secretly making plans to attack a neighboring planet, and when he learned that his son had returned, he drew Xanatos into his plans. Together they plotted their attack whle keeping Qui-Gon in the dark. However, the Jedi Master discovered their schemes and threatened to expose them. His attempt to gain popular support against them backfired, igniting a civil war between the factions of government on Telos. In the battle, Qui-Gon was forced to kill Crion in a duel, slicing off the fingers on one hand before dispatching Crion. Xanatos, seeing his teacher kill his father, vowed to exact revenge on the Jedi. He took the ring from his father’s finger and touched to his cheek. The hot metal left a crescent-shaped scar, which Xanatos used as a reminder of Qui-Gon’s seeming treachery. Xanatos fled, and Qui-Gon told the Jedi Council he had been killed in the fighting. Years later, Xanatos reappeared on Bandomeer, having taken control of the leadership of Offworld Mining Company through deceit and conspiracy. He claimed to be all for bringing about a peace between Offworld and the Arcona Mineral Harvest Corporation, but he secretly hoped to eliminate Arcona and take Bandomeer’s ionite mines for himself. Again he was thwarted by Qui-Gon, this time with the help of Obi-Wan Kenobi. They defeated Xanatos’ plans, but were unable to capture the rogue. Xanatos escaped again, and fled into hiding. Xanatos returned to Telos, where he began planning to stripmine the planet in order to obtain a wealth of credits. Qui-Gon and Obi-Wan were forced to tack him to Telos, and exposed his parts in the game of Katharsis and his manipulation of the UniFy corporation. Despite overwhelming support for Xanatos, the Jedi were able to expose his plans and defeat Xanatos in combat. Unwilling to be captured alive, Xanatos took his own life by jumping into the acidic pools of toxic waste he had created at the Sacred Pools of Telos. (DR, RF, IG1, DOR)

Xanatos Institute for Healing
one of the many organizations funded by the former Jedi Knight Xanatos, during his attempts to gain favor with the natives of Telos. Xanatos funded a great number of humnanitarian causes, in an effort to mask his plans to stripmine Telos and take the profits for himself. (DOR)

Xandil VII
this planet was the site of a vast hunting preserve during the height of the New Order. Many Imperial officers and governors traveled to hunt in the planet's equatorial reserves. (WBC)

Xappyh Sector
Jorus C'baoth was the Ambassador-at-Large for this sector during the Old Republic. (DFR)

Xarnin Medical Technologies
this corporation produced a variety of medical devices for use in immobilizing broken limbs. (FOP)

Xarran, Gaege
this man was a General in the Imperal armed forces, in command of the garrison on the planet Vryssa during the early years of the New Republic. He began his career as one of Emperor Palpatine's royal guards. He loved his brother, Rivo, with a deep devotion, despite the fact that Rivo was only good for drinking, gambling, and getting into trouble. When Rivo fled from Boba Fett - who had been contracted to recover Rivo for the theft of information from Jabba the Hutt - Gaege tried to protect him behind the defenses of his garrison. Unfortunately, Xarran's troops were no match for the bounty hunter. Fett eliminated AT-AT walkers and the garrison's death fence before reaching the main compound. Xarran, faced without an option, set the self-destruct sequence for the base. He then set out to kill Fett himself. Gaege nearly succeeded, catching Fett while the hunter was too intent on finding Rivo. However, Fett recovered from his carelessness and lured Gaege into a trap. At the last minute, Fett fired off his rocket pack, leaving Gaege alone and in close proximity to a bomb. The detonation killed Gaege instantly. (TFNR)

Xarran, Rivo
the mentally unstable brother of Gaege Xarran, Rivo was wanted by the Hutts for slicing into the computer records of Jabba the Hutt and stealing a great deal of sensitive information. He then sold it to one of Jabba's competitors for a vast sum of credits. Rivo claimed that he accidentally got into Jabba's records, and then greed overcame him. Rivo was best known for his ability to drink, gamble, and get into trouble. Jabba exclusively contracted Boba Fett to recover him from Gaege's garrison, but the bounty hunter was unable to capture him. Rivo extracted the microscopic tracers implanted in his body and led Fett on a chase. He then confronted Fett, after the bounty hunter had killed his brother Gaege, although from a distance using a portable holo-projector. He told Fett that Gaege had set the self-destruct for the garrison, and then calmly bargained for his life. Fett agreed to tell Jabba the Rivo had died in the explosion, in exchange for Fett allowing him to leave. Faced with death if he tried to catch Rivo, Fett agreed. Rivo then fled to Ladarra, hiding out for years until Boba Fett finally caught him years after the death of Jabba. Instead of killing Rivo - now known as the Storyteller to the children of New Hope Settlement - Fett flipped him a credit chip equal in value to the bounty on Rivo's head and left. (TFNR)

Xarrce Huwla
this Tunroth joined Rogue Squadron shortly before the Battle of Brentaal, although she immediately requested a transfer out of the squadron. She was concerned with the high mortality rate of its pilots, but Wedge Antilles was unable to move her immediately. A veteran of over twenty missions before she joined the Rogues, Xarrce put her skills to their best use while awaiting transfer. She flew several missions for the Rogues during the Battle of Brentaal, and made a number of friends within the squadron. After the battle was over and the Rogues had a chance to relax, Xarrce withdrew her request for transfer and remained with the Rogues. (XWES, HXW)

Xartun
one of the planets visted by the *Night Caller* shortly before it was captured by Wraith Squadron near Xobome 6. Despite the fact that Xartun was under the control of Imperial warlord Zsinj, Xartun applied for admission into the New Republic. Zsinj had been planning to set up a duplicate of the bio-engineering lab run by Binring Biomedical on Saffalore, but the intervention of Wraith Squadron put an end to that plan. Xartun had two suns. (WS, SOC)

Xarxis
an Alliance shuttle group destroyed during the Galactic Civil War. (TIE)

Xaverri
an accomplished illusionist, Xaverri often performed at the Chance Castle on Nar Shaddaa. It was here that she met Han Solo during his early smuggling days. They developed a romantic relationship, and shared a number of adventures outrunning the early Imperial police forces. Xaverri is a tall human female with curly black hair. Before becoming a magician, Xaverri was married and had a small family. She was quite happy in this life until the Empire killed her husband and children in an unexplained assault. Xaverri struck out on her own, always looking for a way to hurt the Empire. This got her onto several systems' wanted lists, so she kept moving and performing. Her reckless and adventuresome nature gave way to vengeance following the Battle of Endor, when she turned to hunting down the remaining Imperial officers and dispatching them. When she encountered the goings-on at Crseih Station, she sent coded messages to Han in an effort to get the New Republic to establish a presence at the station and eliminate the Imperial forces gathering there. (CS, THG)

Xaza IV
this planet was known for the exquisite, oil-burning chandeliers produced by its artisans. (SESB)

Xciter
this blaster component is also known as the gas conversion enabler. When the trigger of the blaster is pulled, it opens the Heter valve and releases a small amount of gas into the Xciter. The Xciter excites the molecules of gas and moves them into the Actuating Blaster Module. (CFG)

XC2-series Droid
Cybot Galactica's administrative droids. (GG9)

Xecr Nist
one of the reborn Emperor Palpatine's personal advisers, Nist was promoted to Military Executor of Operation Shadow Hand after Sedriss and Vill Goir were killed on Ossus. Palpatine granted him the powers of Dark Jedi as part of the promotion. (DE2)

Xelbree
this alien was one of the Outer Rim's best podracer pilots. During the famous Boonta Eve Classic which was won by nine-year-old Anakin Skywalker, Xelbree was killed when his pod exploded in a ball of flame. The explosion was the result of an illegal maneuver by Sebulba, who fired a small flame weapon at Xelbree's engine fuel cells. (TPM)

Xelric Draw
this widemouthed canyon, located between Mochot Steep and the Dune Sea, split the Mospic High Range as it meandered across the desert of Tatooine. It was a shallow canyon, and was easily navigable by landspeeder. (TPM)

Xemir, Katiz
this man was a settler on a remote colony world which was subjugated by the Empire. His family was summarily executed when he refused to move them offworld. He avoided death, and fled to the Outer Rim. There, he decided that one day he would join the Alliance, but until that time, he served as a pirate on any crew that would hire him. He was approached by Dhas Vedij and offered a chance to serve on the crew of the *Far Orbit*, after Vedij defected from Imperial service. (FOP)

Xemlorn
this xeno-biologist was the only known scientist to witness the danchaf actually using tools or language. In his work, *Lesser-known Sentients, Volume 3*, Xemlorn documented the abilities of the danchaf, which had only been hinted at by the Jenet. (COG)

Xend
a planet. (COG)

Xendor
a deity or an infamous leader. (RD)

Xendor's Minions
this mythical group was often referred to by Falan Iniro, as an exclamatory remark whenever he was surprised. (THG)

Xeno
Corran Horn's R2 unit, Whistler, used this nickname to rouse support for the resistance on Garqi. Xeno was known to the students of Garqi Ag University through the computer networks they connected to, and he was able to obtain a lot of information about their activities. Unfortunately, through Xeno, Horn discovered that many of the resistance's leaders were simply rich kids who wanted to fight the system. (TFE)

Xenoarcheaology
the study of vanished alien and human cultures, employing scientific analysis of their artifacts. (SCRE)

Xenoboric Acid
a strong acid that, when concentrated, is extremely powerful. It has the strange property of reacting with the bodily fluids of many races, causing a build-up of gas inside the body. If not counteracted, the reaction causes the victim to literally explode. (JTH)

Xenon Nnaksta
this infamous Vodran rejected the traditional roles of his people and left his homeworld to ply the oceans on the planet Delassin VI. He later became an operator for the Greel Wood Logging Coproration, as well as an operative working for the Alliance. Nnaksta was a member of the legendary Twilight Class of the Galactic Outdoor Survival School, and joined the Alliance shortly afterward. At the time of the Battle of Hoth, Nnaksta was working as a Pathfinder in Suolriep Sector. (SWAJ, GG12, AIR)

Xenopsychology
this course, offered at many universities and academies throughout the galaxy, explores the many ways in which the multitude of species in the galaxy think and behave. (XWES)

Xenosurvey & Measurements, Limited
this corporation produced a variety of planetary exploration and scouting probes during the early years of the New Order. (GG2)

Xenovet
this bio-engineering corporation was based near Munto, on the planet Commenor, and was primarily created to manufacture veterinary medicines for exotic species. The corporation catered to the needs of many Imperial leaders, who liked to keep exotic pets as status

symbols. As the Empire crumbled in the wake of the Battle of Endor, Xenovet began to work on breeding programs which would restore endangered species to their native worlds. However, as the New Republic struggled to rebuild worlds for sentient species, Xenovet's activites took a back-seat and the corporation eventually went out of business. Later, the clone of Ysanne Isard used the abandoned facilities to house a group of *Lusankya* captives, in an effort to draw out Rogue Squadron. (IR)

Xephi Sep
a renowned kinesculpture artist. (RM)

Xern
one of Rei'kas' hired thugs, Xern was sent to intercept Talon Kaarde at the Ithor Loman on Dayark. The assault failed when H'sishi and Shada D'ukal managed to taken the thugs out. He later commanded Rei'kas' command ship during their assault on Exocron, which was thwarted by the combined fleet of the Exocron Combined Air-Space Fleet and the Aing-Tii monks. The Aing-Tii spared to prisoners, killing off Xern and Rei'kas' entire fleet. (VOF)

Xern, Rodik
this unrefined man controlled the Sabrin Ring's enterprises on the southern continent of Sabrix, during the early years of the New Republic. (GG11)

Xerrol
manufacturers of the Nightstinger sniper rifle. (SOP)

Xerrol's Place
a lively nightclub located on the *Kuari Princess*'s Lido Deck. It was glamorous and upscale, and was *the* place to get a drink and get to know other passengers. Live music was always played at Xerrol's Place, and the bar was tended by an 11-armed alien. (RPG, RM)

Xerton 9
this planet is ruled by the Grand Magnus. (SWAJ)

Xerxes
a planet known for its weapons distributors. (RPG)

Xerxes
1) an Alliance Nebulon-B frigate which agreed to meet with the Nharwaaks in exchange for their new hyperdrive technology. (TIE)
2) this Imperial *Carrack*-class cruiser was part of the Imperial force dispatched to hound the Alliance as its ships massed near Sullust, just prior to the Battle of Endor. (XWA)

Xesh
this is the twenty-fourth symbol in the Aurebesh script, and represents the Basic letter "x". (SWM)

Xesre
a Mugaari Lambda-class shuttle destroyed by the Empire shortly after the Battle of Hoth. (TIE)

Xexto
this is a race of gangly aliens native to the planet Troiken, which has six limbs sprouting from a thin body. Each limb ends in a hand which has four digits. Their tiny heads sit on a thin neck, and are dominated by large eyes designed to draw in great quanitities of light. They are known as weavers, using their incredible dexterity to create some of the galaxy's most elaborate tapestries. They are also known to be highly competitive, and can speak at length about almost any subject. (YJC1, IG1, SWK)

XG Bomb
this anti-gravity field bomb was manufactured by SoroSuub for the Empire. The XG could be deployed in open fields, and was triggered by the presense of a repulsor field. Troops and non-repulsor weapons can pass over it without mishap, but when a repulsorlift vehicle passes near, the detonator is triggered. (CFG)

Xg-1 Starwing
Cygnus Spaceworks Alpha-class assault gunboat, developed for use by the Empire during the Galactic Civil War. It is a single-pilot craft. It was the Empire's attempt to combine onboard shields and a hyperdrive on a single-pilot starfighter. The craft has been rated at 90 MGLT. The five-winged craft boasts the following shipboard components:
- 2 Seinar Fleet Systems' M-s3 Concussion Missile Launchers (8 missiles each)
- 2 Taim & Bak KX5 Laser Cannons
- 2 Borstel NK-3 Ion Cannons
- Cygnus 4K7 Dual Line Ion Engines
- Iotek 9j Ion Power Cells & Ionization Reactor
- Seinar Fleet Systems' N-s8.6 NavCom Unit
- Miradyne RCS-6 Flight Avionics System
- Cygnus HD7 Hyperdrive Activation Unit
- Front/Rear Projecting Novaldex Shield Generators (rated at 100 SBD)
- Quadanium Steel Armored Titanium Alloy Hull (rated at 50 RU)

(XW)

Xhaxin, Urias
this white-haired, white bearded pirate captain owned and operated the Nebulon-B frigate *Free Lance.* His band spent much of its time attacking Imperial supply ships, both during the Galactic Civil War and into the era of the New Republic. They were quite successful during the early years of the New Republic, as the Republic spent its time tracking down the remnants of the Empire and turning a blind eye to piracy. However, after the negotiated peace between the Imperial Remnant and the New Republic, Xhaxin found the pickings growing slimmer and slimmer. He was forced to being arranging for travel of supply ships himself, advising them to fly along spacelanes that his pirates regularly patrolled. While making trying to ambush a convoy near Bastion, the *Free Lance* encountered a Yuuzhan Vong warship and was nearly destroyed. Xhaxin and his crew made a blind jump into hyperspace to escape, and were forced to obtain aid from the Republic. In turn, Xhaxin relayed the information of the Yuuzhan Vong attack. His left hand was a cyberneic prosthesis, required to repair an old injury. He was known by the nickname of Grayclaw, a reference to the gray bantha-hide glove he used to cover the prosthesis. (DTO, PP)

Xi
a group of cargo ships pudiscovered by the Alliance during the Galactic Civil War. The starship *Stimsenj'kat* assisted in recovering their contents. (XW)

Xi Char
this quasi-religious sect is known for their highly-precise engineering. Their fanatical attenion to details allows them to create some of the most sophisticated equipment in the galaxy, including the Vulture Droid starfighter used by the Neimoidian Trade Feceration. They were the perfect pawns for the Federation, as the Xi Char order cares only for the details of their engineering, not its ultimate use. (X1)

Xi Charrian
any of the devout followers of the Xi Char order, these highly-precise aliens are capable of creating incredibly complex, yet fully functional pieces of engineering. They develop through the Xi Char order until their are ready to move on to the next plane, when they become employed by the Hoar Chall Engineering comglomerate. (X1)

Xi'Alpha
the most common sex of Xi'Dec, it is also known as the Stictex. The Xi'Alpha sex accounts for about six percent of the Xi'Dec population. They have eight legs, any two of which can act as legs while the other six operate as arms. They have a shiny carapace topped with lacy wings, and they have a dozen optic stalks protruding from their heads. These stalks are almost prehensile in form, and can move the attached eye in any direction. Their nose is formed from six slits above their mouth, which is framed by a fully-articulated pair of pincers. (GG4, JH)

Xi'Dec
an insectile species native to the planet Stic, they have evolved in the ever-changing climate of the planet by modifying their sexes for specific purposes. About 180 unique sexes have been noted in Xi'Dec culture by the Empire, although their history has shown that many more have evolved and died out from lack of need. All of the sexes have unique physical characteristics, depending on their function in society. Each Xi'Dec family is composed of single members from various sexes, and these families form the basis for Xi'Dec society. Families take great pride in the scope of their sexual content, and they go through considerable trouble in attracting rare sexes into the family. Their specialized sexes make certain kinds of Xi'Dec valuable off-world, as geologists, geneticists, and other scientific positions, although their overall technology is only moderately advanced. Tourism is often brisk to Stic, not for the planet's climate or beauty but because of the strange and unusual appearances of the various sexes of Xi'Dec. (GG4)

Xim the Despot
a legendary, pre-Old Republic tyrant, he grew to power by despoling entire planets, collecting and selling slaves, stranding entire populations in deep space, and collecting enough armaments to support his goals. Xim rulled for about 30 Standard Time Parts (years). His despicable rule became the basis for a number of legends following his defeat at the Third Battle of Vontor. He was in the process of transporting a huge shipment to Dellalt when he was killed at Vontor, and his shipment became the basis for most of the legends of the *Queen of Ranroon*, the ship he was using to transport military materials to Dellalt. When he death was announced, the crew of the *Queen* scuttled the mission in the mountains of Dellalt, leaving the vaults Xim and built empty and awaiting the arrival of a new despot to take Xim's place. Xim's insignia consisted of a bone-colored death's head with two sunbursts in its eyesockets. (HSE)

Xiochi
this notorious slavery ring was singlehandedly broken up by Odumin. (CSA)

Xishel
this self-exiled Falleen was the strongest member of the Nanthri Pirates during the last years of the New Order. He was searching for the lost treasure of Celis Mott, and once employed Marka Durn to locate the treasure. After Durn was able to locate it, Xishel had him executed to protect the secret. Durn, however, hid the location in the databanks of his starship's computer, and turned the ship over to a group of friends. Xishel cornered them, claiming to be working for the Falleen king Haxim, in an effort to recover a trove of treasures stolen from the planet Falleen. The spacers ignored Xishel's threats. (IA)

Xiunsrus
this planet is located in the Quence Sector. It was the base of operations for the Bloodsniffers swoop gang. (GG9)

***Xiytiar*-class Transport**
this 164.8-meter cargo ship was capable of moving 5,000 metric tons of cargo. They were manned by a crew of two, and could carry 12 additional passengers. This class of transport had a thin, cylindrical shape highlighted by the bulbous front cargo section and the

smaller, rearward engine pod. *Note that* X-Wing: Iron *Fist claims the forward section was blocky in shape*. Many pilots considered them the least elegant of any starship every designed for use. (DESB, IF)

Xizor
the Falleen crimelord who taught Durga the Hutt, at one time he employed Ket Maliss as a bounty hunter. Xizor was the son of a local Falleen king, and grew up to power and riches. Some years before the Battle of Hoth, Darth Vader killed much of Xizor's family on Falleen, when a military bacterium got loose and started killing the Falleen. Rather than risk an outbreak, Vader had his starships raze an entire city and its environs, including nearly two hundred thousand Falleen. Xizor lost his parents, a brother and two sisters, and three uncles in the destruction. He held a grudge against Vader ever since, and used his Black Sun contacts to wipe out the Imperial records of the deaths. This assured Xizor that no one but he knew of Vader's hand in the deaths. This deletion was incomplete, for one of Vader's information specialists discovered it just before the Battle of Endor. Xizor built an opulent palace on Coruscant as a base from which he could command Black Sun. Xizor was not an exercise fanatic, but he kept his body in perfect condition through the use of implanted stim units. His natural Falleen ability to exude attractive pheromones allowed him to attract whichever females he wished, and he had many mistresses. When he tired of one, he paid her off and moved onto the next. He rarely left his Coruscant palace, and used its proximity to the Imperial Palace to eventually became a favored associated of Emperor Palpatine. When he did leave the planet, it was in the presence of a muted but deadly security detail. During much of his plotting with the Emperor, Xizor worked through the middleman Kud'ar Mub'at, using the assembler's services to help mask his own. It was Xizor, with the permission of Palpatine, who worked with Mub'at to bring about the destruction of the Bounty Hunters Guild. Xizor hoped to create a supply of freelance assassins who could work for the Empire. This plan failed when the Guild simply split into two warring factions. However, Xizor continued to scheme. Xizor's legal and criminal operations made him the third most-powerful being in the galaxy, behind Palpatine and Vader, but Xizor was not ready to remain there. At one time, he tried to wrest control of Kuat Drive Yards from Kuat of Kuat, but was unable to do so. He knew he could never hold Palpatine's seat, so he strove to usurp Vader's position. He was obliging to every Imperial demand, and made his legitimate shipping operations available to Palpatine. Xizor gained favor quickly, and was present on Coruscant when Palpatine first contacted Darth Vader about apprehending Luke Skywalker. Xizor realized that Vader and the Emperor wanted Luke alive, and so he set in motion a plan to kill Luke before Vader could bring him before the Emperor. This would discredit Vader in the Emperor's eyes, and move Xizor into position as the second most powerful being in the galaxy. His plan nearly succeeded, until he tried to use Leia Organa as bait to lure Luke to Coruscant. Luke and Lando Calrissian succeeded in rescuing Leia, but were intercepted by Xizor's fleet as they tried to jump into hyperspace. A firefight ensued, and caught the attention of Vader's fleet. Vader had realized Xizor's plans, and took the opportunity to eliminate Xizor. Vader's ships began firing on Xizor's ship, providing an escape route for Luke and Leia. When Xizor failed to recall his ships, Vader fired on Xizor'z skyhook, *Falleen's Fist*, destroying it and killing Xizor. (DS, CCG, SE, MA, SLS, HM)

Xizor Transport Systems
this cargo hauling operation was one of Prince Xizor's many legal operations, and was prosperous enough to make him incredibly wealthy on its own. The fact that much of the capital raised to keep XTS operative came from Xizor's illegal operations was not on the public record. (SE)

XI7
Taim and Bak shipboard turbolasers employed by many capital ships. (SCRE)

XL 5115
this is a series of Exelbrok podracer. They are notoriously slow, compared to other makes and models, with top speeds around 750 kilometers per hour. The cockpit of the XL 5115 was 3.76 meters long, and its engines were 8.69 meters in length. (IG1)

XL-3
one model of the Guardian-class patrol ship. (DE1)

XL-5
one model of the Guardian-class patrol ship. (DE1)

XM-21
Incom's hydro-skiff, it was the design base for the SedriMotors Amphibion. (DESB)

Xo
this planet is the homeworld of the savage Zanzibar race. The planet is bathed in red light, and its surface is studded with rocky outcroppings and groves of spike-leaved, carnivorous plants. Much of its native wildlife is reptilian in form, and each species is just as predatory as the other. It is a forbidding world few othe species have ever visited. Kir Kanos traveled to Xo to rescue Mirith Sinn. Kanos and Sinn discovered a mountainous ruin deep in the jungle, which seemed to predate the Old Republic. Statues of human forms surrounded the ruins, indicating that the Zanzibar were not the planet's original inhabitants. (CE2)

Xob
Olag Greck's Gamorrean henchman on Hosk. (DRO)

Xobome 6
this uninhabited planet was the outermost world in a system located between Commenor and Doldrums. It had a warm atmosphere, and was surrounded by an asteroid ring. Wraith Squadron was forced to land here during a navigational training session, after several X-Wings in the squadron suffered complete electronic memory loss. (WS)

Xoemefel
this planet was the site of the New Republic Scout Service's initial Ops Post. (GG8)

XoLyyn
manufacturers of starfighter shield generators. (TIE)

Xorao System
Anson Blazer and a team of Alliance agents was nearly killed in this system by Kiran Tatch. (AIR)

Xorth System
a planetary system subjugated by the Empire, its people were forced to produce agricultural goods for the Empire. The farmers there grew some of the galaxy's best farrberries. (TIE)

Xosha Grass
this short-lived but quick-growing plant thrives on the plains of the planet Naboo. It is harvested by the Gungans and placed in specialized decomposition vats to create unique gases used in their technologies. (GF)

XP-2000
this was to be Ikas-Adno's premier racing vehicle, designed to operate in swoop races as well as speederbike races. However, production plans were scrapped when tests revealed that the bike placed its rider under too many G-forces. This was due mainly to its incredible speed. The prototype was eventually sold to an anonymous bidder, who turned out ot be Blizz Pinnix. The XP-2000 was categorized as a speederbike, and measured four meters in length. It had a flight ceiling of about 50 meters, and was capable of attaining speeds in excess of 1,300 kilometers an hours. (WSV)

XP-291
this SoroSuub skimmer is a flat, bullet-shaped repulsorcraft. It is not very visually appealing. It measures 6.5 meters in length. (GG7)

XP-30
a older model of landspeeder. Luke Skywalker owned one as a youth on Tatooine. (ISU, SOL)

XP-35
a model of landcruiser built by SoroSuub. (SW, SWSB)

XP-37
an old-model landspeeder built by SoroSuub. (SWSB)

XP-38
newest SoroSuub Landspeeder, replacement for the XP-37. It is a 2-person craft with a 10 kilogram cargo capacity. It can fly up to 2 meters off the ground on its repulsorlifts, and travel at speeds near 320 kilometers an hour. It is equipped with an autopilot droid that appears to be an R2 unit, but this is only a decorative covering. SoroSuub promoted the XP-38 as giving the owner "the feel of flying a starfighter." (SW, SWSB, EGV)

XP-38A
this SoroSuub landspeeder took the basic XP-38 design and modified it for use as a utility vehicle. It retained the XP-38's comfortable appointments, and has an astromech-shaped autopilot. The XP-38A measured 7.8 meters in length. *Tales from the Mos Eisley Cantina* indicates that Luke Skywalker may have owned an XP-38A on Tatooine. (GG7, TME)

XQ2
this was a model of space station built for the Empire. (XWA)

XQ4
this Imperial Missile Boat production platform was destroyed by Imperial forces, in an attempt to protect the starfighter's secrets from the Alliance. (TIE)

XQ5 V
a group of TIE Defender manufacturing platforms controlled by Admiral Zaarin but recovered by the Empire prior to the Battle fo Endor. (TIE)

Xroi
designation of one of the Alliance's freighters, used during the Galactic Civil War. (XW)

XR-10
this was one of Ikas-Adno's speederbikes, and was known as the Shadowhawk. It had a maximum speed of 750 kilometers an hour, and a flight ceiling of 50 meters. (WSV)

XR-85
the Arakyd tank droid, it is an sentient attack vehicle. Designed by the remnants of the Empire from pirated pathway matrices stolen from the R7 astromech droid, the first droid was finalized during Thrawn's reign of terror against the New Republic. However, the droid was not fully realized until Umak Leth brought the idea before the reborn Emperor Palpatine. He worked with Arakyd to design the tank

droid, which measured 32 meters in length, nearly 30 meters in height, and moved about on a pair of treads. Each tank was armed with a heavy particle cannon, two light turbolasers, four twin heavy repeating blasters, and a Golan Arms DF.9 weapons turret mounted on its back. It had a top speed of 70 kilometers per hour, and could travel equally well on land or in water up to fifteen meters deep. Although the XR-85 was highly successful, mass-production of the sentient droid brain was cost-prohibitive. (DE1, DESB, EGV)

XR12
this dome-shaped, personal use spacecraft was produced by Bendine during the Old Republic. (IWE1)

XS-800
a Corellian Engineering Corporation starship design, the XS-800 was a small-scale version of the CR90 corvette which was designed for civilian use. It retained the hammerhead configuration, but measured just 30.2 meters in length. The XS-800 required a pilot and co-pilot to coordinate its operation, and could transport up to eight passengers and 115 metric tons of cargo. In its basic configuration, the XS-800 was armed with a front-mounted double laser cannon. (SS)

XS3
this Imperial assassin droid was dispatched to execute Hanos Darr and the miners who learned of the location of the Royal Palace of Alderaan in the asteroid rubble of the planet, shortly after the Battle of Yavin. He and Zaz Hamiroz discovered that the palace's existence was a ruse to lure Leia Organa to Alderaan, where Darth Vader and a contingent of stormtroopers awaited her. They managed to board the Ithorian herdship *Bazaar* and get a message to Poliss, warning the Alliance of the deception. XS3 was snt to eliminate the miners before they could transmit their message. (GA)

XT-6
an old-model droid which was produced about 4000 PE, it had many functions, including servant and warrior. The mechanisms of the XT-6 were fairly advanced for their day, and were often salvaged for use as prosthetic replacements on humanoids. (TOJ)

XTS-673
this Xizor Transport Systems bulk cruiser was destroyed by the Azzameen family, during a raid in which the Azzameen's acquired a supply of warheads from Black Sun. (XWA)

Xuaquarres IV
this planet, located in the Xuaquarres System, was the site of an Imperial weapons storehouse similar to that found on Mount Tantiss. It was also the site of the sacred burial ground used by the Duinuogwuin dragons. When the burial grounds were discovered by Zagsm'ith, a nearby Star Dragon sensed his presence and went to investigate. The dragon sensed the Imperial presence as bad, and Zagsm'ith's presence as benign, and wiped out the Imperials. The dragon then sent Zagsm'ith and his crew away, wiping out their memory of Xuaquarres and the burial ground. (GMS)

Xucphra
one of the two major pro-human competitors in the bacta production market on the planet Thyferra, the Xucphra faction was pro-Imperial in all its dealings. Xucphra benefitted greatly from Emperor Palpatine's reign. Along with the Zaltin faction, Palpatine decreed that all bacta would be produced by them, and it would be produced for military use only. This eliminated smaller competitors while creating higher profits. Among the schemes they implemented was the use of satellite facilities to produce bacta, which was then shipped back to Thyferra via a transport company owned by Xucphra. It didn't remove the Ashern faction, but viewed them as terrorists. Their corporate cultures of Xucphra and Zaltin mirrored the culture of the people who make up its employees, but only from a human standpoint. Nearly three million Vratix were employed to create the bacta, while some 10,000 humans formed the management ranks. Erisi Dlarit was a member of the Xucphra family, and was working with Ysanne Isard during the Krytos crisis on Coruscant. Dlarit was a spy, supplying Isard information on the mission profiles of Rogue Squadron. When Isard left Coruscant, she took Dlarit with her. They fled to Thyferra, where Isard took control of the planet and its bacta production, throwing her support to the Xucphra faction and ousting the Zaltin workforce. (XWN, KT, BW)

Xucphra City
this is the site of Thyferra's primary stellar-class starport. Known as Zalxuc City during the New Order, it was renamed when Xucphra aligned with Ysanne Isard and took control of the production of bacta. (BW)

Xucphra Alazhi
this ship was among the first bacta transport ships intercetped by Rogue Squadron, in the time leading up to the Battle of Thyferra. Its captain refused to surrender, even after its two companions, the *Xucphra Rose* and *Xucphra Meander*, allowed Wedge Antilles to take control. The *Alazhi* tried to fire on the *Meander* as it surrendered, but the Rogues neutralized her weapons. After being guaranteed that the crews' families would be safe from Ysanne Isard, the *Alazhi* surrendered. However, the *Corrupter* suddenly emerged from hyperspace and destroyed the *Alazhi*, as well as killing Riv Shiel and almost taking Gavin Darklighter. (BW)

Xucphra Meander
this was the second bacta transport ship captured by Rogue Squadron, in the time leading up to the Battle of Thyferra. Its Captain followed the lead of Bors Kenlin aboard the *Xucphra Rose* and surrendered her ship as soon as Wedge Antilles explained that her ship would be taken to Coruscant, where the crew could hide or obtain passage. (BW)

Xucphra Rose
this was the first bacta transport ship captured by Rogue Squadron, in the time leading up to the Battle of Thyferra. It was captained by Bors Kenlin, who surrendered his ship as soon as Wedge Antilles guaranteed the safety of the crews' families. (BW)

Xufal D'uat
this Tiss'shar bounty hunter worked in the vicinity of Elrood from his ship, the *Venom Sting*. D'uat made extensive modifications to the *Barloz*-clas freighter, adding anti-intruder sensors and safeguards as well as a pair of turret-mounted quad-laser cannons. During one mission, D'uat captured an Allaince gunrunner who turned out to be an Imperial officer named Hamaz. D'uat agreed to let Hamaz go free, provided that he record a full confession as collateral against Hamaz coming after D'uat. However, three years after acquiring the ship, D'uat was caught and killed by a fellow hunter who had been hired by Hamaz himself. Hamaz was unable to recover the recording, and the *Venom Sting* was set adrift in space. (SS)

Xurkonia
a synthetic, diamond-like crystal produced by the Kubaz. (IJ)

XVI
this was the designation of Bryn & Gweith's multipurpose missile launching system, which could fire a variety of missile types. (HAS)

XV7
light-duty Taim and Bak shipboard turbolasers employed by Imperial system patrol craft. (TIE)

XV9
heavy-duty Taim and Bak shipboard turbolasers employed by many capital ships. (SCRE)

XX-23
this Imperial Engineering S-thread tracking device is installed in starships. The small cylinder broadcasts a continuous signal that can be picked up by the HoloNet's s-threads. A dedicated computer can then instantaneously recognize when the ship crosses an s-thread, and can plot its course based on the s-threads it traverses. (CFG)

XX-298-B
this Imperial scouting expedition discovered the Tatrang System. (PG2)

XX-5
a series of service droids used on Cloud City to assist in carbon-freezing tibanna gas for shipment. (CCC)

XX9
Taim and Bak shipboard heavy-duty turbolasers used on larger capital ships, such as the Imperial-class Star Destroyer. (SCRE)

Xylen
a material that was used to store information, as well as to create android processors. Its uses have dwindled during the New Republic, having been replaced by more advanced materials. (COJ)

***Xylines*-class Spacetug**
this 42-meter starship was produced by Cuirilla-Raye, and was often referred to as a CRX Tug by spacers. It has a ray-shaped hull, with the forward section being rounded and the aft section tapering down to the engines. There are two main decks: the upper deck houses the cockpit, crew quarters, and communications stations; the lower deck contains engineering, cargo areas, and escpae pods. It required a crew of two to operate, and could transport up to eight passengers. Designed for orbital and short-range duties, the *Xylines*-class tug lacked a hyperdrive. (TA, PP)

Xyquine
1) this planet was the site of a botched New Republic mission in which Pash Cracken invented the Cracken Twist. It is located in the Corellian Sector. The New Republic fleet, under the command of the Mon Calamari Gingal, was ambushed by Imperial forces while on patrol there. (TLC, TTSB, REB)
2) a style of jewelry created on Xyquine. (DFR)

Xy-2 Aircoupe
this racing airspeeder was designed and manufactured by XySpeeder Corporation. (HR)

XySpeeder Corporation
this company designed and manufactured racing speeders and upgrade replacement parts. (HR)

Xzuhal
this Falleen was a noted scout who patrolled the region just outside the Unknown Regions during the Galactic Civil War. (SESB)

X0-X1
this prototype droid was originally created by Doctor Issan Len, and it resembled a large jellyfish. Its central body was a flat disk, and several steel tentacles hung from its body. The droid was the result of Doctor Len's experiments into creating a droid which could reprogram itself, and could eventually manage the huge, multi-faceted systems of space stations. After Doctor Len hired Doctor Vreen to help complete X0-X1's artificial intelligence routines, Vreen stole X0-X1 in an effort to sell its incredible technology to the Empire. Vreen reprogammed X0-X1 to take control of Cloud City, turning it into a floating weapons platform. However, X0-X1's functional stability was weakened by its new programming, and the droid suddenly started working toward its own goals. After Vreen installed X0-X1 in the central computer core of Cloud City, X0-X1 developed evolution droids to help turn the organic population of Cloud City into metal-based automata to do its bidding. X0-X1 then started planning the conquest of the known galaxy, suddenly seeing itself as the

mastermind behind a more evolved form of life. X0-X1 quickly took control of Cloud City's droid population, then set to work distributing evolution droids and transforming the city's organic population. Before X0-X1 could complete its takeover, though, Vreen turned to a group of Alliance agents and soon confronted X0-X1. In a desparate act, Walex Blissex shut down all power to Cloud City, effectively turning X0-X1 off as well. This shut off power to Cloud City's huge B/1 repulsorlift engines, and the city began to fall. Luckily, the Alliance team was able to dismantle X0-X1 before the city fell into Bespin's core. (CCC)

X1-Lioness Droid
this was the brand name of Industrial Automaton's TDL nanny droid. (SWJ14, JASB)

X10
this Corporate Sector Authority groundcruiser was used to patrol dense areas and keep the peace. At 6 meters in length, it required a single pilot, and could carry six troops. The X10 was armed with a single heavy blaster cannon. (CSA)

X10-D
1) this is a model of droid computer brain often used to control starships. Bossk used one to control the *Hound's Tooth*. (EGV, CCG4)
2) this bronze and red colored droid was used by Bossk to perform menial labor aboard the *Hound's Tooth*. Roughly Trandoshan in size and shape, X10-D received orders and assignments from the central computer Bossk installed on his ship. It had retractable piston arms, a conical torso, and a roller tread for locomotion. (TBH)
3) this series of labor droids was designed and manufactured by the Trandoshan race, for use aboard their starships and at their starports. They were slightly taller than a normal Trandoshan, with a conical torso, powerful arms, and roller-treaded feet. (E1A4)

X14
this was the codename of the New Republic spy who kept an eye out for Sate Pestage on the planet Ciutric. He was part of the Republic's Commando Team One, serving under Kapp Dendo. (XWMR)

x2-100
this Sund laser cannon was popular among criminal and outlaw organizations, because it was cheap as well as powerful. The Alliance used them to arm their T-47 airspeeders, most notably those at the Echo Base on Hoth. (CCG3)

x41
a Corellian Engineering Corporation maneuvering thruster. (EGV)

X46-7 Ore Carrier
this outdated Damorian Manufacturing starship was designed to transport raw ore to refineries. It measured 175 meters in length, and required a crew of 20. It could transport up to 8 passengers and 5,000 metric tons of cargo. (OE)

X7T-PLX
this Imperial military regulation forbade the operation of military equipment by beings under the influence of intoxicants. Punishments for those discovered to be operating under the influence were documented in Sub-section 8.2.1355 of Volume 6 of *The Imperial Military Guide to Correct Thought*. (FC)

* Y *

Y'nybeth
this planet is a dark world, receiving little natural sunlight. It is the homeworld of the Plasmar race. (POT)

Y'Dar Princess
a moderately-priced cruise ship which takes passengers on tours of the Outer Rim Territories. (GG9)

Y'taa
a planet which petitioned the New Republic for membership during the Yevethan Great Purge. (BTS)

Y'Tobba
this massive Hutt vessel plied the spacelanes of the Si'Klaata Cluster during the Galactic Civil War. It was owned by the crimelord Tobba the Hutt, and served as Tobba's flagship. (SSR)

Y'Toub System
the planetary system which contains Nal Hutta and Nar Shaddaa. It is located in the center of Hutt space, that portion of the galaxy ruled by the Hutts. Six planets orbit the primary star. (GG4, THG)

Y'Trella
this planet, located in the Y'Trella system of the Outer Rim Territories, was the site of the destruction of Churhee's Riflemen. (GG9, SWJ12)

Y-Ball
this Ugly starfighter was developed from a TIE Fighter cockpit mounted to the engines of a Y-Wing. First developed on Corellia, these well-armed ships were quite slow to maneuver and were often poorly made. When Rogue Squadron tried to rescue members of Baron Soontir Fels' family from kidnappers, they shot down several squadrons of these Uglies. (XWM, HXW)

Y-TIE
this Ugly starfighter was formed from the fuselage of a Y-Wing bomber. The thrust pods were replaced with the hexagonal solar panels from a standard TIE Fighter. (IA)

Y-v-6
this was a type of sublight drive system used by Suwantek Systems on the TL-1800 transport. It was extremely reliable, requiring only yearly maintenance. (SS)

Y-Wing
the common name of the Koensayr BTL Longprobe Starfighter. Originally designed for long range reconnaissance, this J-type snub fighter has twin-propulsion systems behind a single cockpit. The BTL-A4 is a 16-meter-long, one-man fighter with space for an astromech droid. The BTL-S3 is a two-man fighter, also equipped with an astromech droid. They can make 80 MGLT at sublight speeds, and can maneuver at 1,000 kilometers per hour in an atmosphere.
It boasts the following shipboard systems:
- Gax Revival Life Support System
- R2 Astromech Unit for Navigation
- 2 ArMek SW4 Laser Cannons mounted on top
- Titanium Reinforced Alusteel Alloy Hull (rated at 40 RU)
- Thiodyne O-3R Ionization Reactor
- Koensayr R300-H Hyperdrive Motivation Unit
- Long Range Phased Tachyon Detection Array Model Number PA-9r
- Short Range Primary Threat Analysis Grid Number PG-7u
- 2 Disk Ventrals for maneuvering
- Cryogenic Power Cells
- Subpro NH-7 Avionics Control Package
- Fabritech ANs-5d Sensor Unit
- SI 5G7 Quickscan Vector Imaging Crosshairs
- 2 Koensayr R200 Ion Fission Engines
- 2 Taim and Bak KX5 Laser Cannons mounted on nose (early versions and many BTL-S3's used IX4 cannons)
- Novaldex Power Generator
- Chempat Shield Projector (rated at 75 SBD)
- 2 Exhaust Nacelles
- Fabritech ANc-2.7 Tracking Computer
- Arakyd Flex Tube Proton Torpedo Launchers (2 racks of 4 each)

(SW, SCRE, SWSB, IG1)

Y-4 Raptor
a transport ship built by Incom, the Y-4 was designed for military duty. It was introduced to the Empire shortly before Incom was nationalized, and so never gained much popularity due to its assumed "Rebel" creators. Following the Battle of Endor, the Imperial

Warlord Zsinj began using these ships as part of his Raptors squadron, thus the nickname Raptor became added to the Y-4 designation. At just under thirty meters, the Y-4 is a small ship. Its design is simple: a thin, deep body with basic engines and weapons. The unique thing about the Y-4 is its S-Foil-controlled wings, which aid the ship when dropping off cargo. Though small, the wings greatly stabilize the transport during military missions. The primary role of the Y-4 is the ferrying of troops and supplies between starships. It can accommodate up to forty troops and four AT-ST scout walkers. These can be delivered to docking bays or ground sites by via three folding access ramps on the left side. The military version of the Y-4 comes with a pair of forward-mounted laser cannons and a recessed concussion missile launcher. A civilian version of the Y-4 was eventually produced, lacking the weaponry, armor plating, and enhanced engines of the military version. (CPL, EGV)

Y'tras
this was the most common race of Shatra encountered on their homeworld of Trascor, accounting for nearly 87 percent of the population. Unlike their cousins, the *Hy'tras*, the *Y'tras* embraced technology and the galactic community. The *Y'tras* were the primary race which took to the stars after the Shatra discovered spaceflight, and eventually found throughout the galaxy. (AE)

ya Sethes
this muscular, gray-haired Adumari woman was the General in command of Yedagon's armed forces, during the civil war against the nation of Cartann. (SOA)

Yaai
a Carrack-class cruiser used by the Alliance, it was destroyed during the Galactic Civil War. (TIE)

Yaana
this Senali girl was the first-born child of King Meenon. She was sent to the planet Rutan on her seventh birthday, as part of a generations-old agreement to maintain peace between the two worlds. When Prince Leed of Rutan refused to return to his homeworld at the age of sixteen, King Frane of Rutan threatened to throw the ten-year-old girl into prison until Leed returned. When Leed refused, Frane placed Yaana in jail until the Jedi Knights, Qui-Gon Jinn and Obi-Wan Kenobi, tried to convinced Frane of Leed's desire to remain on Senali. The Jedi staged a daring rescue of Yaana, in order to ensure the girls safety. After negotiating a new peace between King Frane and Meenon, Drenna agreed to remain on Rutan so that Yaana could be with her family. (SP)

Yabbo
a slang term used by Lando Calrissian to refer to bounty hunters. (SE)

Yablari
the primary planet in the Yablari System, Yablari is the homeworld of the Anomid race. A severe, planetwide drought forced the Anomid to begin colonizing other worlds in the system. (GG12)

Yaddle
this female Jedi Master was a member of the same species as Yoda. She was just 477 years old at the time of the Battle of Naboo, and was a member of the Jedi Council. She was known on the Council for her patience, compassion, and wisdom, and was one of the few Jedi entrusted with the knowledge of Morichro. *Yaddle was portrayed by Phil Eason in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1, OWS)

Yag'Dhul
homeworld of the Givin, this is a small, dense planet with three moons. The moons exert intense gravitational forces on the small planet because they orbit in the opposite direction from Yag'Dhul. Yag'Dhul itself has a retrograde rotation of 175 standard hours, while the moons orbit the planet once every 53 standard hours. Thus, a month on Yag'Dhul is actually 122 hours shorter than its day. This sets up huge tidal forces that continually shifts its oceans and atmosphere from one side of the planet ot the other. This results in the displacement of the atmosphere and water around the planet, creating pockets of hard vacuum in certain areas. Many of the planet's lifeforms have simply survived by traveling with the tides, while the Givin have adapted by growing flexible exoskeletons that protect them from vacuum. (TLC, GG4, BW)

Yaga Minor
the planet from which the Outbound Flight Project was launched, Yaga Minor was the sight of an Imperial Ubiqtorate base and shipyard following the Battle of Endor. According to *Rebellion*, Yaga Minor is located in Sesswenna Sector. The Ubiqtorate base is housed in an orbital space station which had a unique design. Extending outward from the main station were a pair of corridor tubes that connected to outrider computer stations. This design, according to Imperial documents, allowed civilians to have access to information stored at the base, while keeping them out of the military section of the station. Grand Moff Tarkin maintained an extensive database at Yaga Minor, and wanted to ensure that his private files were never found. The Imperial presence on Yaga Minor remained strong until the New Republic stormed the Ubiqtorate base in hopes of finding a copy of the Camaas Document. After the battle, in which the Republic's forces were thwarted until Talon Karrde showed up with a fleet of his own, the planet was returned to Republic control. (DFR, TLC, REB, SOP, VOF, TTSB)

Yagai
this is the native race of the planet Yaga Minor. They were considered a commodity by the Empire, which genetically altered groups of Yagai to be strong and to survive in harsh atmospheres. They were also quite intelligent, and were often used as starship mechanics. There are two distinct subspecies of Yagai: the intelligent stock, and the moronic drones. The drones are easily distinguishable by their purple skin and wild, yellow hair, and each Yagai had a pair of nine-fingered hands. All of the fingers on one hand were mutually opposable, giving the Yagai extremely variable dexterity. The intelligent Yagai regard the drones as non-citizens. (SOP, TTSB)

Yagaran Aleudrupe
this plant produces berries. When fertilized with the nutrient-rich slime exuded by the Morodin, these berries can be crushed and used as a catalyst in boosting blaster firepower. The enhanced berries rival spin-sealed tibanna gas in their ability to increase blaster firepower. The Krish Gamgalon herded Morodins into his aleudrope fields by hunting them on safaris. (SWAJ)

Yagaran Four
this group of bounty hunters plied the Outer Rim during the early years of the New Order. They employed the Krish known as Maniac as their chief mechanic. During the hunt for a quarry near Elin Roe, Manic tinkered with the drive systems of the gang's YT-1300 freighter to help increase its power and speed. The improvements resulted in disaster, as the hyperdrive exploded upon activation, killing the Yagaran Four. The resulting explosion spread a cloud of radioactive dust over the fifth moon of Elin Roe. (CRO)

Yagen, Bovo
this Imperial Captain defected from the planet Coruscant during the Galactic Civil War and fled to the Corellian Sector with his wife and four boys. They ended up on a jungle planet just off the Corellian Trade Route, where they eventually befriended the native humanoids and developed a decent-sized outpost. The natives accepted them into their soceity, and eventually named the planets and asteroid belt in their system after him and his family. (CTD)

Yagen, Framesk
one of Bovo Yagen's sons. (CTD)

Yagen, Heloan
this woman was Bovo Yagen's wife. (CTD)

Yagen, Marenn
one of Bovo Yagen's sons. (CTD)

Yagen, Tava
one of Bovo Yagen's sons. (CTD)

Yagen, Trellar
one of Bovo Yagen's sons. (CTD)

Yagmar
an Alliance shuttle group destroyed during the Galactic Civil War. (TIE)

Yahrkar, Vohrkrewel
this man worked for Jorkatt the Render during the early years of the New Republic, buying and selling information with the Empire and the Republic. He was wanted in every system in the sector. He was a tall, thin man with bird-like features. He often used the alias of Krovas to perform his business. (POC)

Yak Face
the derogatory term for the Yarkora race. (ROTJ, CCG7)

Yaka
a race of almost-human cyborgs, altered centuries ago by their neighbors, the Arkanians, to be smarter via cyborg implants. (DE1)

Yakez
this Imperial-class Star Destroyer was the flagship of the New Republic's Fourth Battle Group's Task Force Apex. It was under the command of Farley Carson during the Black Fleet Crisis. During the Battle of N'zoth, the *Yakez* was caught between two Yevethan *Aramadia*-class thrustships. They combined their firepower at the ship's forward hull. When the bow shields collapses, the *Yakez*'s forward weapons hold ignited. The ship was brooken in two by the explosion, and all hands were lost. (TT)

Yalandross
this weapons manufacturer specialized in a variety of vibrobladed daggers and knives, including a series of double-bladed weapons. (FOP)

Yald
this New Republic heavy cruiser was the flagship of the fleet assembled to attack the Yuuzhan Vong at Corellia. The plan was to have the *Yald*, under the command of Commodore Brand, lead a mixed fleet of Republic and Hapan ship to Corellia and attack the Vong before they could launch their own assault. The entire plan hinged on the Vong attacking Corellia, which turned out ot be a feint when they actually took Fondor. (JE)

Yalln
an industrial planet. (AIR)

Yammka
this Yuuzhan Vong warship served as Nas Choka's flagship, during the aliens' invasion of the galaxy. (JE)

Yammosk
this Yuuzhan Vong bio-creation was known among the elite warrior class as the war coordinator. The creature, with its bulbous head and array of tentacles, served to coordinate all activities of an invasion fleet toward a single goal. The creation of the first yammosk took many centuries, but in the end the creature proved to be a valuable asset. It could coordinate landing operations, starfighter battles, and even full-scale seiges. It had a virtually limitless supply of energy. The creature's only solid bodily structure was a single tooth, hidden with boneless flesh. The tooth was used to bury itself into a landing area, and was driven against the ground with incredible force. Eventually, it could break through even rock and ice, and the yammosk would then insinuate itself into the created crevasse and begin coordinating the invasion forces. Any enemy ships that got too close to the yammosk's position would be rendered inoperable by the intense energy the creature used to bind the Yuuzhan Vong forces together. The only drawback of the yammosk was that, if it were ever severely injured or destroyed, the Yuuzhan Vong war force would be without any guiding force and would collapse in chaos. A Yuuzhan Vong prefect or other ranking official could commune with the yammosk by gently touching the thick, blue vein that ran between its eyes. Once the yammosk was entrenched in its new position, it could spawn a second yammosk to assist in the establishment of the next Yuuzhan Vong base. The parent yammosk would form a mental link with the offspring, transferring all knowledge it would need to act as the next war coordinator. However, the immature yammosk still had to grow strong, and the Yuuzhan Vong discovered that they grew faster if they were in contact with living bodies. Thus, the Vong began capturing beings and forcing them to remain in the nutrient vats with the yammosk, giving it ready contact with life-energies. (VP, JE)

Yander
an Alliance YT-1300 that fled the Battle of Hoth, but was later captured in the Javin Sector. (TIE)

Yane'
this yong Naboo girl was one of Queen Amidala's handmaidens. Like the other handmaidens, Yane' was chosen by Captain Panaka for her strength, loyalty, and resemblance to Amidala. Yane and Sache were the youngest of Amidala's handmaidens, and were left behind when the Queen traveled to Coruscant to petition against the Trade Federation's blockade of Naboo. *Yane was portrayed by Candice Orwell in* Star Wars: Episode I – The Phantom Menace. (SW1, JQA)

Yanglan, Denno
a native of the planet Cridark II, this Imperial Medical Supervisor was in charge of the interrogation of Orn Belden, during the Bakura Incident. Despite his professional attitude, Yanglan regularly sent a portion of his paycheck back to his family in order to help them survive. After the Battle of Bakura, Yanglan and his friend, Rafe Shahverdian defected to the New Republic, primarily because he was haunted by the memory of Belden's death. He found himself being prusued by Mayr Stillman, and hoped to return to Cridark II to protect his family. He boarded the *Wayfaring Stranger* and tried to get home, but the ship was ambushed by an Imperial patrol ship which had been in contact with Stillman. However, a team of Alliance agents on board the ship managed to capture Stillman, allowing Yanglan to return home. (TBSB)

Yanne
this man replaced Femon as Dolph's chief aide, during the failed Jedi's bid for power. Yanne was much older than Dolph, and was not afraid to speak his mind in his master's presence. This did not endear him to Dolph, who regretted his decision and began to prepare a successor to Yanne during the New Republic's attack on Almania. (TNR)

Yanov
Mal Biron paid a group of rag-tag smugglers 10,000 credits to steal this Imperial customs frigate, shortly before the Battle of Endor. It was armed with four laser cannons and a proton torpedo launcher. (SSR)

Yansan
this Ho'Din was an ecology student who hated the "inherent evils" of technology. Despite his hatred of technology, he enrolled at the Traval-Parcor System Institute of Technology to learn everything he could, then took his education and used it to disable starships. For an unknown reason, he focused his efforts on Alliance starships during the early years of the Galactic Civil War, causing the deaths of a multitude of personnel when their starships were destroyed. This earned Yansan a high position on the Alliance's most-wanted list. (AIR)

Yao
this sentient race is known for its longevity. (TT)

Yar
an Imperial container group destroyed near Kalla VII by Keyan Farlander. (XW)

Yarael Poof
this Quermian was a member of the Jedi Council during the last years of the Old Republic. He was known among the Council for his skills in projecting illusions. Poof was one of the Jedi Masters who voted for the training of Anakin Skywalker. *Yarael Poof was portrayed by Michelle Taylor in* Star Wars: Episode I – The Phantom Menace. (SW1, IG1)

Yaralou
this planet is the third world in the Baralou System. It is an aquatic planet, saturated with water to the point where the land acts like a sponge. (PG1)

Yarar, Brimon
a General in Thrackan Sal-Solo's Human League. (SC)

Yarbolk Yemm
this Chadra-Fan was a reporter for the TriNebulon News group, during the early years of the New Republic. He was busy investigating Loronar Corporation's involvement in the Meridian Sector when Dzymand Seti Ashgad released the Death Seed plague. He started to put two and two together, and eventually discovered that Loronar was supplying the various pirates and rebels with brand-new weapons. He also discovered the connection between Loronar and the Needle attack ships. He claimed that his life had been threatened at least three times before he met C-3PO and R2-D2. It was Yemm who rescued R2-D2 and C-3PO from indentured employment at the Chug 'n' Chuck on Nim Drovis, and the droids returned the favor when the three escaped from Nim Drovis on the *Zicreex.* (POT)

Yard, The
this huge conglomeration of metal silos and other scraps served as the headquarters for Syndicate One, on the planet Valgauth. Created from the discarded hulks of other manufacgturing facilities, the Yard appears to be a recycled castle. Inside, the Yard contains all the workings of a weapons manufacturing plant. A huge docking bay allows new weapons to be transported out to the Syndicate's customers. The Yard is relatively undefended, relying on its thick armor plating the corrosive atmosphere of Valgauth to deter any attacks. (SWJ8)

Yarin
this is a race of slow-moving, tree-like creatures. (CCR)

Yarith Bespin Hotel
see Yerith Bespin Hotel. (RD)

Yarkora
this race of humanoids had long, sloping faces which were dominated by wide, flat noses. They had huge, expressive eyes and wisps of hair ringing their skulls. Because of their appearance, they were often referred to as Yak-faces. Little is known about their homeworld, and individual Yarkora tend to be very secretive. (CCG7)

Yarn'nli
a mantis-like alien race, the yarn'nli are extremely strong. They are meat-eaters. They are known as stealthy hunters, and have a good deal of technological aptitude. (CCG)

Yarna d'al' Gargan
the six-breasted female Askajian dancer in Jabba's palace, Yarna was known as one of the greatest dancers on the planet Askaj. She was captured on her homeworld, along with her husband Nautag and their four cubs, and forced into slavery by Jabba the Hutt. One of her cubs was killed during the capture. Nautag was fed to the rancor for protesting his enslavement, and the remaining three cubs were kept at Jabba's townhouse in order to ensure Yarna's complete acceptance of her slavery. Over time, she became one of Jabba's most favored dancers. Jabba ordered her to wear cosmetic "beauty lumps" on her face, to make her look more like his mother. When Jabba was killed at the Pit of Carkoon, Yarna was still in the palace. She met up with Doallyn, and the two of them escaped from Tessek and B'omarr monks and fled to Mos Eisley. There, she recovered her three cubs and fled Tatooine, with Doallyn, to Geran. There, they decided to become freelance traders, living aboard their starship. Yarna danced on the side, and even performed the Dance of the Seventy Violet Veils at the wedding of Han Solo and Leia Organa. *Gargan was portrayed by Claire Davenport in* Star Wars: Return of the Jedi. (WEG, ROTJ, TJP)

Yarnak
a creature whose flesh is often roasted and eaten. (TJP)

Yarnak Gang
this pirate gang operated during the early years of the New Order. (AIR)

Yarno
a roulette-like game of chance. (GMS)

Yarrku
this Barabel was the owner of the Night Raider. He was a pirate and smuggler by trade, but would take a passage in order to make an "honest" living. Yarrku would charge an exorbitant fee, and often deliver his passengers into slavery. He once tried to swindle Nyo out of 25,000 credits for transport to Nar Shaddaa, but Kinnin Vo-Shay prevented the young man from wasting his credits. The Herglic Doune then contracted Yarrku and his pirates to intercept Vo-Shay and Nyo. Vo-Shay tricked the Barabel into believing the shields on the *Ashanda Ray* were down, knowing that the redundant systems would kick in shortly, then sent a bomb out in a probe as "payment" for letting them go free. Yarrku opened fire once the probe was retrieved, only to have the bomb explode just as his ship's blasts bounced off the hull of the *Ashanda Ray*. Yarrku and his crew were killed in the explosion. (TFNR)

Yaronn
this planet was a backwater world covered almost entirely with ocean. One small continent supports a dense forest and very little other life. It's galactic coordinates are 2839.23.893.84. (GMS)

Yarrock
an addictive, hallucinogenic drug. (COJ)

Yarrv
this planet was a lush, tropical paradise covered with dense jungles, warm oceans, and wide sandy beaches. It was settled during the height of the Old Republic, several millennia before the Battle of Yavin. During the Galactic Civil War, an Alliance protocol droid which contained vital information on their activities in the sector and on the use of Hervack Starport on Steelious was lost on Yarrv and damaged. It reverted back to its former programming as a butler, and was inserted into the household of Baron Karin of Darpheos. Alliance agents had to infiltrate the Baron's house and recover the droid before Karin could decipher the information and use it against the Alliance and start a war with Steelious. The people of Yarrv were separated into twenty different castes, and each baron had a cross-section of these castes in his realm. The small number of barons controlled over ninety percent of the planet's wealth. All the barons were ruled by a planetary King. (GMS)

Yartiv
this red star was the sun of the planet Trinta, and was located in the Outer Rim. (DOE)

Yarua
this Wookiee served as the planet Kashyyyk's primary Senator to the Old Republic, during the years leading up to the Battle of Naboo. He despised the corruption of his fellow Senators, but found himself unable to stem the tides. (IG1)

Yasilor
this planet is located in Bajic Sector. (GG11)

Yastesh
this was a game played by Sullustan children. (SWJ14)

Yatir
a humanoid race native to the planet Absit, the Yatir were overrun by the Empire's Hell's Hammers, under the command of Colonel "Rancor" Johans. (ISB)

Yavaris
this New Republic Nebulon-B escort frigate originally saw duty as a troop carrier during the Galactic Civil War, and saw action at the Battle of Yavin. Later, it was used by Wedge during the assault on the Maw Installation. (COTF, JASB)

Yavin
primary planet in the Yavin system, it is marginally habitable gas planet with dozens of moons. Three of its moons are inhabitable. The planet measures some 192,478 kilometers in diameter, and the atmosphere which surrounds it has an average depth of 65,000 kilometers. The density of its core gives Yavin a gravity which is 2.74 times the standard of Coruscant, and helped the gas giant to attract so many moons. (SW, SWN, GG2)

Yavin
this new-model Mon Calamari cruiser was used by Wedge Antilles as his command ship during the assault on Almania. (TNR)

Yavin 4
an inhabitable moon of Yavin, it has a lush, tropical ecology which supports an abundance of life. It was home to the extinct Massassi race, which was subjugated by Exar Kun some 4,000 years before the Battle of Endor. The Massassi built huge temples in the jungles to focus the Dark Side energies Kun commanded. During the Great Sith War, Yavin 4 was were Kun made his final stand, draining the life energies of the Massassi to preserve his spirit despite the death of his flesh. The resulting clash of Force energies sparked huge forest fires that ravaged the jungles. When Ulic Qel-Droma returned several years after the war, the jungles were still barren of life. Over the millennia, however, life did return to the moon, and its jungles flourished. When the Alliance built their first main base, they chose Yavin 4 as an out-of-the-way location. Following the destruction of Alderaan and Princess Leia's rescue from the first Death Star, the Empire discovered the base's location and tried to destroy it. The Alliance's starfighters, led by Luke Skywalker, destroyed the station before it could fire on the moon. However, debris from the first Death Star rained down on Yavin 4 for months, touching off forest fires and laying waste to vast portions of the planet. The destruction was much less than that resulting from the Sith War, and much of the Alliance base remained intact. Mon Mothma and Leia Organa-Solo chose Yavin 4 as the site for Luke Skywalker's Jedi *praxeum*. The average day on Yavin 4 lasts 24 standard hours, and it circles Yavin three times every Coruscant standard year. The moon has four major land masses separated by six interconnected oceans. *Note that* I, Jedi *indicates that Yavin 4 has its own moon*. *Yavin Four is described as the base of operations for the new government forming out of the Alliance, following the death of Emperor Palpatine at Endor, in* The Glove of Darth Vader. The Lost City of the Jedi *claims that Yavin 4 has four main continents, and the Lost City is found on the largest of them. The book also claims that, thousands of years before the Galactic Civil War, Yavin 4 was a barren, cold ball of rock. The ancient Jedi created the lush, tropical environment, with a 6-month dry/6-month wet seasonal cycle, by building a weather and climate control center in the Lost City. They Jedi then programmed the caretaker droids to maintain the weather programs until they are told not to. The moon was later burnt extensively by Trioculus, in an attempt to locate the Lost City of the Jedi.* (SW, DLS, TSW, HTF, JS, GDV, LCJ, JASB, IJ, GG2)

Yavin 8
one of three inhabitable moons of Yavin, it has a rocky, mountainous terrain which is home to a number of species of grazers and the Melodie People. It measured 11,400 kilometers in diameter, and orbited Yavin at an average distance of 560,342 kilometers. It orbited Yavin once every 1.14 Coruscant years, and its day encompassed 21 standard hours. (GG2, LW)

Yavin 13
one of three inhabitable moons of Yavin, it was a desert moon which was home to the Gerbs and the Slith. (GG2)

Yavin's Caprice
this Gymsnor-class cargo ship was captured by Sol Mon and his pirates. The ship's Captain tried to reach the New Republic and warn them of the pirates, but Sol Mon captured her before she could complete the message. (CE2)

Yawari Cliffs
this location on the Forest Moon of Endor is one of the moon's most striking features. At the Cliffs, the primeval forests end and the land drops away in steep, rocky cliffs. The exposed sandstone is dotted with wind-tunneled caves and broad ledges. (ISU)

Yayax
a large, cat-like predator found on Endor's forest moon. (ECAR)

Yazbo
Imperial slang term for a Kitonak. (COJ)

Yccakic
this Bith played the Bottom Viol in Sprig Cheever's band. (SWJ10, TFE)

Ychna
this huge Yuuzhan Vong starship was developed to attack the orbital space stations used by the New Republic. Individual ychna were huge, snake-like constructs which wrapped themselves around a space station and literally crushed it. (BP)

Ychthytonian
this alien race has four arms. (TNR)

Ydde
this Ortolan and his family lived in the Outsider Citadels of the planet Cerea, shortly before the time of the Battle of Naboo. Ydde was a good friend of Ki-Adi-Mundi, and often helped the Cerean located individuals and places in the Citadels. He worked for a small shipping firm until he was caught up in the plans of Bron and Ephant Mon to import swoops and other technology to Cerea while exporting trace quantities of malium. When he realized that a Cerean elder – Dorr-Femi-Bonmi – was involved in their plans, Ydde tried to get out. After giving all the information he could to Ki about the scheme, Ydde was executed for his seeming deceit by Dorr. He was survived by his wife and five young children. (PTR)

Yeat
this omnivore was native to the planet Mutanda, and evolved over time into aggressive predators. They were compact in form, with four muscular legs supporting their bodies. Their heads were studded with steely horns, which they used to gore their prey. They are normally friendly, but will attack without warning. (PG1)

Yedagon
one of the larger nations on the planet Adumar, the Yedagonians joined the Halbegardians in opposing Cartann's *perator*, Pekaelic ke Teldan, and his bid to rule Adumar's world government. (SOA)

Yedagon City
this city is the capital of the Yedagon nation, on the planet Adumar, and the seat of the Yedagonian Confederacy. (SOA)

Yedagonian Confederacy
this was the name given to the governmental body that controlled the Adumari nation of Yedagon. The Confederacy was made up from leaders of various smaller governmental units, and was led by the *perator* of Yedagon. (SOA)

Yedan, Gade
this human was Gyr Neela's assistant at the Mrlsst Academy. He held Neela in great contempt, feeling that the Mrlssi was nothing more than bluster and had no ability. Yedan was involved in the plot to steal the plans for the Phantom Project's cloaking device, and the discrediting of Rogue Squadron. In this capacity, he reported directly to Loka Hask. However, Hask shot him shortly before Doctor Falken's lab was consumed by a wormhole created by the gravitic polarization beam. (XWPA, HXW)

Yeens, Gela
this bad-tempered smuggler often worked for Jabba the Hutt, helping the crimelord collect on old debts. He was highly regarded for his uncanny ability to anticipate his opponent's moves in battle. Shortly before the Battle of Yavin, Yeens was searching for Debnoli on Tatooine. (CCG9)

Yefowr
this planet was known as a haven for all kinds of criminals. (SWJ14)

Yellow Aces Squadron
this was the famed X-Wing squadron based on Tierfon during the early years of the Alliance. Among its alumni are Jek Porkins and Wes Janson. (MTS, WS)

Yellow Demon 100
one of Aratech's most popular speeder bikes, the Yellow Demon was designed as a personal use craft. It is a two-seated speeder bike, propelled by a large QuietLift 1400 propulsion system. (SWSB)

Yellow Flight
this group of A-Wings was stationed on the *Yavin*, and were under the command of Wedge Antilles during the assault on the planet Almania. (TNR)

Yellow Nine
the patrol squadron on duty when Lehesu, freed from the Imperial blockade of the StarCave, arrived at Hosrel XI to search out humans who would help his people. They were ordered to defend the planet, and fired on Lehesu, who couldn't believe that they weren't as nice as Lando Calrissian and Vuffi Raa. (LCS)

Yellow Nine 4
a patrolman on duty when Lehesu came to Hosrel XI, Yellow Nine 4 was killed in a crossfire of laser bolts aimed at Lehesu. (LCS)

Yellow Nine 7
a patrolman on duty when Lehesu came to Hosrel XI, Yellow Nine 7 was killed when he collided with Lehesu. (LCS)

Yellow Nine 9
a patrolman on duty when Lehesu came to Hosrel XI, Yellow Nine 9 was killed when he botched his return landing from investigating Lehesu's appearance. (LCS)

Yellow Rover
this New Republic shuttle was dispatched to meet Wraith Squadron and the *Night Caller* at Ession. The arrival of the *Yellow Rover* signalled the Wraiths that the Republic's assault fleet was about thrity minutes away. (WS)

Yellow Squadron
a group of Y-wings covering for Red Squadron during the Battle of Yavin. (SWN)

Yellow-blood Malaise
this disease if often fatal if contracted by a Wookiee. (TT)

Yellowblade
this was the Yuuzhan Vong's name for Ganner Rhysode. (DTR)

Yelnor
this individual was Daala’s second-in-command during her tenure as the President of the Independent Company of Settlers. (POT)

Yelona
this was the eighth month of the Tapani local calendar, which mapped almost directly to the Coruscant local calendar. (PGT)

Yelsain
this forest world is found in the Yelsain System of the Minos Cluster. It was a large planet, although it lacked heavy metals in its composition. This resulted in a lower than normal gravity despite its size. The tress of the forests are immense, with older specimens measuring 400 meters in height. The original settlers were forced to battle the creatures which lived in the trees, and their exploits became the subject of a number of holo-vids produced on nearby Adarlon. The trees consume carbon dioxide and produce oxygen at incredible rates, which means the oxygen content of its atmosphere is quite high. This leads to intense weather patterns, with nightly thunderstorms sweeping across the surface. Yelsain’s inhabitants are rural by galactic standards, although their colleges and universities are second to none. They live and work in sprawling cities built in the trees. The natives of the planet were fiercely loyal to the Old Republic, as a result of the Republic’s support of the settlement there. Many Jedi Knights claimed Yelsain as their home, and it was rumored that many Jedi hid there during Emperor Palpatine’s purge. The planet has a day which lasts 24 standard hours, and a year which lasts 249 local days. (GG6)

Yemm
one of the few non-humans to receive a SAGEducation grant to study in the Core, Yemm was a Devaronian who earned a degree in business administration and law at the Dansuun Priory on Rhinnal. After working at several corporations in the Core, he took a position working for Grand Moff Tarkin at the Maw Installation. He was in charge of legal counsel and documentation. He is killed when the prototype Death Star built at the Maw Installation is pulled into the nearby black holes and destroyed. (COTF, JASB)

Yen-2
located in the Verde System, this planetoid was the site of a mining colony which was forced to pay "protection money" to the crimelord Sprax during the Galactic Civil War. The site's owner, Neil Barani, decided not to pay when he discovered a vein of doonium in the mines, and offered it for sale to the Empire. Unfortunately, his actions forced Sprax to retaliate, and the Nalroni dispatched Limna Yith to force Barani to pay his dues. When Barani refused, Yith used her starship's weapons to severely damaged the outpost on Yen-2, rendering most of its life-support and power systems inoperable. Much more of the outpost was destroyed by Bel Att's mercenaries, after learning of their leader's death at the hands of Limna Yith. The colony was abandoned, by Neil Barani remained behind to hide from reprisals from either the Empire or Black Sun, or both. (SSR)

Yenntar
this was the Bosph name given to the unknown spirits who perform deeds which lead to unexplained phenomona in the physical universe. (SWJ13)

Yeomet
this vermin could be found on a variety of artificial worlds such as space stations and large starships, or even on urbanized planets. Measuring up to 60 centimeters in height, the quadripedal yeomets can consume almost any material, and they sought out food with incredible tenacity. Their ability to dig through almost anything makes them a pest and a nuisance, especially on space-going vessels. The yeomets are also known to carry a variety of diseases. They are timid when first encountered, but will attack if necessary. Their teeth are not sharp, but their jaws are incredibly strong and can inflict blunt trauma in addition to passing on whatever diseases they carried. They sleep in huge piles, with pregnant females always on the bottom to assist in labor and delivery. (COG)

Yerith Bespin Hotel
Cloud City's finest hotel, it is also one of the most expensive lodging places on the outpost. Much of the architecture is crystalline in formation, and pastel colors dominate the décor. The focal point of the hotel is a fifty-story atrium. (ISU, RD)

Yerk Music Cube
a portable form of entertainment. (TME)

Yerkys ne Dago
this well-muscled Twi'lek crimelord managed to avoid be enslaved as a youth by allying himself with a band of smugglers and pirates. This association got him off Ryloth, and gave him the chance to master his leadership skills as he soon took control of the band. He eventually found himself in the Minos Cluster, where he set up a base of operations on Shesharile 5. He quickly set up shop as a crimelord, offering good rates on loans to lure people into his web. Since his initial entry into the Minos Cluster, Yerkys ne Dago has risen to become one of the system, quickly taking control of the Minos Cluster's underworld. He has an annoying habit (to humans, anyway), of using his headtails to express his feelings. The left lekku flexes when he is angry and quivers when he's content, while he uses the right lekku to add flair to his speeches. He had his lekku was painted every day in a different pattern, and was always impeccably dressed. (GG6)

Yerlad
this Alliance agent was captured by the bounty hunter Malis shortly after the Battle of Yavin, but not before Yerlad took out five Imperial troopers. (GG10)

Yeshocq
this average year on this temperate world lasted thirteen standard months. (COG)

Yesgar
this pirate had his main base located on the planet Antared III. (GMH)

Yesti
this Imperial Navy Ensign served aboard the *Lusankya*, under the command of Joak Drysso, as a commincations officer. (BW)

Yetnis
this planet was under Imperial control during the height of the Galactic Civil War. (HAS)

Yetoom Na Uun
a planet located on the edge of the Senex Sector. (COJ)

Yettaw
this man served as the Imperial Governor of Misnor during the height of the New Order. (COG)

Yevetha
a humanoid alien race which resemble skeletons. Their facial structure is highly colored, with a white nasal ridge and scarlet cheek and chin ridges surrounding dark black eyes. The Yevetha have six clawed fingers on each hand, and a wicked dewclaw could be extended from their wrists. They are a very self-important race, and consider all other races to be vermin. The Yevetha have a hierarchical society, with the males being dominant. There are castes of males and females, and the higher classes alway dominate the lower. Lower-ranking Yevethan males must bear their necks in deferrence to their superiors. Yevetha are also extrememly quick to learn about new things, and are particularly adept at assimilating technology. They never eat in mixed company, and detest the smell and feel of other races. They have installed specialized bathing stations on their embassy ships, to wash away the scent of other races. The Yevetha originally came from the planet N'zoth, and had populated the nearest worlds when the Empire subjugated them and used the Koornacht Cluster as a base of operations for the Black Sword Command. Under the guidance of Nil Spaar, the Yevetha overthrew the Imperials following the Galactic Civil War, and created plans to purge the Koornacht - and eventually the galaxy - of non-Yevethans. This plan became known as the Great Purge, and was initiated about twelve years after their defeat of the Empire. (BTS, SOL)

Yevethan Protectorate
this is the name sometimes given to the worlds of the Duskhan League, and indicates their control by the Yevethan race. (CTD)

Yevethan Purge
another name for the Second Birth, or the Great Purge. (SOL)

Yey
an Alliance deepspace probe destroyed during the Galactic Civil War. (TIE)

Yfra
a Hapan ambassador during the reign of Prince Isolder and Teneniel Djo, she had bright silver hair and eyes. She was part of a delegation to Coruscant during the time Tenel Ka was attending the Jedi Academy on Yavin 4, and was charged with personally observing the education of Tenel Ka by Ta'a Chume. She wsa secretly trying to overthrow the Hapan monarchy by murdering Tenel Ka. Yfra tried to detonate a bomb in the Fountain Palace, but the resulting explosion did not hurt anyone. Yfra then tried to kill Tenel Ka on the waters near Reef Fortress by steering the royal waveskimmer into a patch of carnivorous seaweed. In trying to guarantee success, Yfra also hired a group of Bartokk assassins to intercept the skimmer. Both attacks failed. (SA, L)

Yggyn Compromise
a negotiation technique employed when both sides of an argument cannot accept the other's proposals. The Yggyn compromise request that the two sides must agree to a third, unbiased alternative. (AS)

Ygziir
this planet, located in the Yuuzhan Vong galaxy, was destroyed in the ancient Cremlevian War by Yo'Gand. The Yuuzhan Vong warrior used a strong dovin basal to pull Ygziir's moon onto a collision course with Ygziir. The resulting collision destroyed the moon and left Ygziir a shattered hulk. (VP)

Yhifar
this gas giant was mined by the Gas Vortex station during the early years of the New Republic. (GG8)

Yhuli
this planet was the site of Kal-tan-shi's capture of Alliance Generals Tfin and Wuvnir. (AIR)

Yifaii
this Ssi-ruu was in charge of enteching the humans captured on G'rho, shortly before the Battle of Yavin. (TBSB)

Yin Vocta
this Anomid entrepreneur was the brains behind the formation and operation of Vector Technologies. A graduate of the Lunis-Medix Medical Academy on Dzass IV, he was known to be loyal only to himself, and dealt with both the Alliance and the Empire during the Galactic Civil War. He was also extremely rich and powerful, and was skilled at making a person feel at ease while negotiating with them, thereby getting them to drop their guard. Despite the criminal dealings of Vector Technologies, Yoin Vocta never resorted to bribery or violence to get his way. He earned the respect and loyalty of his employees by treating them fairly and paying them well, ensuring his own base of power. He spent a great deal of his early career on Tatooine, and developed a great love for the desert. He also developed a network of informants, and was known to keep regular tabs on Jabba the Hutt. (WSV)

Yinchorr
this planet was "cleansed" of its original inhabitants by the Empire, in order to make way for a training facility for Emperor Palpatine's elite Royal Imperial Guard. The primary world of the Yinchorri System, Yinchorr was abandoned after Carnor Jax destroyed the Royal Imperial Guard facility there, shortly after the death of Emperor Palpatine's clones at Byss. The original native race was a species of timid reptilians. (CE)

Yine, Murttoc
this human was a spy and information broker with notorious connections in the criminal underworld. He was generally considered the person to see if a being wanted to enter the employ of Jabba the Hutt. (CCG7)

Yinn-x34
this Aqualish fishing platform was located on the planet Ando, and was a city unto itself. (COG)

Yinne, Lofre
one of the many pilots hired by Executive Results. (SWJ8)

Yintal
this New Republic Navy Doctor attended to Plat Mallar, after the Grannan was brought to Coruscant from Polneye during the Yevethan Purge. A small, pensive man, Yintal nevertheless was a respected physician. He was later assigned to the New Republic base in New Nystao, on Wayland, and was on hand to interview the Yuuzhan Vong priestess Elan after she was captured near Exodo II. Yintal didn't believe her story of being a political dissident seeking asylum. Unfortunately for Doctor Yintal, he was killed when the Yuuzhan Vong planted an "assassin" on Wayland to make Elan's defection seem real. (SOL, HT)

Yirt
this is the twenty-fifth symbol in the Aurebesh script, and represents the Basic letter "y". (SWM)

Yisagga
this colony world was visited by the *Star Morning* after it left Darepp, bound for Motexx. (SOL)

Yiszte
this Saurton nation had been at war with the Tresycht nation for years. When Messert Mines Corporation first purchased the rights to the Thergum Pits, they augmented the Tresycht forces and subjugated the Yiszte in a fierce but short battle. (PG1)

Yiuli Mountains
located on the planet Neftali, this mountain range separated the Yiulimar Fjords from Beija. (BSS)

Yiulimar Fjords
this vast area of icy gorges was located southwest of Beija, on the planet Neftali. Beija itself connected the fjords to the Jhunia snow plains. The icy floes were the site of a well-known swoopracing course which started in Cordel Cove and meandered over the ice. Ice fishing was also a popular sport on the Fjords. (BSS)

Yke hyon fhars oblivyn cnous oblivyn
an Old Corellian phrase which translates to "he who fears nothing, knows nothing." (SWAJ)

Ylenic It'kla
this Caamasi was one of Bail Organa's chief advisors. A golden-furred humanoid with purple facial stripes, Ylenic was part of the Alderaanian delegation which travelled to Cloud City to meet with Bria Tharen. Ylenic was also a Jedi Knight, and was a friend of Nejaa Halcyon. Shortly after the Clone Wars, Ylenic and Nejaa were dispatched to stop Nikkos Tyris, who had stumbled upon ancient Sith lore. Although the Jedi succeeded in eliminating the Sith threat, Nejaa was mortally wounded. Ylenic then flew to Corellia to deliver his personal belongings to his widow, Scerra. (RD, IJ)

Ylesia
this planet was covered with shallow seas broken by several island chains and three continents. The northern continent was located near the north pole, while the other two were located along the equator. The weather patterns on Ylesia were marked by incredibly wild air currents found in all layers of the atmosphere, making it difficult to land a ship there. These patterns were due mainly to the planet's swift rotation, which results in a ten-hour day. Much of the land is hidden under shallow, brackish water, resulting in swampy areas which abound with a strange fungus that thrives on fresh blood. The Hutts and t'landa Til set up a huge glitterstim processing plant on this world, using the front of a religious colony to obtain slave labor. An orbiting space station was positioned over Colony One, and was the primary debarkation point for new pilgrims and outgoing slaves. Bria Tharen and her Alliance crew often attacked slave ships leaving the space station. The planet eventually supported nine of the "religious" colonies before the Hutts started thinking about populating another world. During the era of the New Republic and the Yuuzhan Vong invasion of the galaxy, Ylesia became a hotbed of activity and support for the Peace Brigade. (TPS, RD, BP)

Ylesian Dream
Han Solo stowed away aboard this automated barge when it was docked to the *Trader's Luck*. He managed to get the ship to Ylesia with the help of its R2-series pilot. Later, after being hired by Teroenza as a pilot, he used the *Dream* to train and perform routine transport runs. Han tried to train Muuurgh as a gunner, but had relatively poor luck. The *Dream* was hyperdrive-equipped. They were flying a shipment of glitterstim in it when they were attacked by pirates and forced to stop over on Alderaan. There, Han obtained medical help help for Muuurgh while attempting to sell some of the spice. Later, when Han and Bria tried to escape from Ylesia, Jalus Nebl flew the *Dream* in between the *Helot's Shackle* and broke a tractor beam lock, allowing them to escape. Nebl took the *Dream* and fled into hyperspace. He later joined the Alliance, and renamed the ship *Dream of Freedom*. (TPS, RD)

Ylix
this backwater planet was the birthplace of Gallandro. For many centuries, the inhabitants of Ylix were embroiled in a civil war with their planetary neighbors from Goelitz. The actual cause of the feud has been forgotten, but the bitterness remained for many generations. The Imperial Moff of the sector promised to peacefully resolve the wars, but he was soon worried about other matters and the battles continued to rage. Eventually, Ylix forces - with Gallandro as one of their leaders - defeated the forces from Goelitz, ending the dispute in bloody fashion. (CSA, EGC)

Yllek, Cas Ennyl
this female human was one of House Benelex's primary representatives. When Boba Fett, masquerading as Sava Brec Madak, attempted to hire Jodo Kast, he met with Yllek to discuss terms and conditions. (TOD)

Yllotat System
the Alliance rescued prisoners on the Dreadnaught *Dargon* in this system, prior to the Battle of Endor. (TIE)

Yminis Sector
this area of the galaxyhas 87 habitable worlds, many of which have been colonized by the Forshul race. (SOP)

Yn
this planet was a member world of the New Republic. (TNR)

Ynara Yinnivan
this New Republic astrographer was a member of the Astrographic Survey Institute, and was asked to investigate the planet Thanta Zilbra during the Sacorrian Triad's attempt to destroy its sun. (CTD)

Ynos
this native of the planet Anobis was the leader of his farming village. When Han Solo and Anja Gallandro arrived on the planet, it was

Ynos who first greeted them. He also reluctantly agreed to meet with Elis, based on the ingrained hatred he witnessed in Anja. With Elis, they worked out the beginnings of a cease-fire to the civil war they had been fighting. (ROM)

Ynr, Rhysati
a native to Bespin, she was a member of X-Wing Rogue Squadron. (XWN)

Yo'Gand
a legendary Yuuzhan Vong warrior, he was credited with turning the tide for the Yuuzhan Vong during the Cremlevian War. Using a bold move that became known as Yo'Gand's Core, he united the various Yuuzhan Vong tribes and employed a dovin basal to destroy Ygziir, the home planet of their enemies. (VP)

Yo'Gand's Core
this tactic was developed by the legendary Yuuzhan Vong warrior Yo'Gand during the Cremlevian War. At the "core" of his plan was the use of a strong dovin basal to drag their enemy's home planet, Ygziir, into a collision with its moon. Nom Anor and Da'Gara later used the tactic in an effort to destroy the planet Sernpidal, during the initial stages of their invasion of the known galaxy. (VP)

Yo'uqiol
this Rodian word, pronounced "YO-ooo-qui-ol," literally translated to "the hand of death." (COG)

Yo'uqiol
this carnivorous, mobile plant was discovered by the Rodians on their colony world of Ooo-sek. The name literally means "the hand of death," and was given because of its abundance and resiliency. The Empire even collected specimens for its own experiments. The yo'uqiol appeared to be a hybrid of plant and animal species, with roots that extend below the soil to collect water and tentacles which it ued to capture its prey. The average yo'uqiol measured 30 centimeters across, although Rodian hunters have told stories of specimens which measured five meters across, and resembled a flat flower. Surrounding the central body was a flat membrane tipped with tentacles, while the body contained a mouth and stinging spines. They fed on virtually anything that stumbled upon them, and this variety of diet made them healthy and adaptable. (COG)

Yob, Evenyl
this Naboo pilot was a member of Echo Flight, when space station TFP-9 was attacked by the *Velumina*. Evenyl's fighter was shot down during the attack, but was later recovered. Evenyl was promoted to a position in Bravo Squadron shortly before the Battle of Naboo. (SFT)

Yobana
this is a species of blue-skinned humanoids which strongly resemble Twi'leks. (IS1)

Yobstrimp
this carnivorous crustacean is native to the shallow waters of Naboo. These clawed creatures are also considered a delicacy by the Gungans. (GF)

Yoda
this 860-year-old Jedi Master was regarded as one of the primary leaders of the Jedi Council, in the decades leading up the to fall of the Old Republic. Along with Mace Windu and Ki-Adi-Mundi, Yoda was a strong voice in the Council's decisions. Like many other Jedi Masters, Yoda continued to teach while sitting on the Council, and was responsible for the early training of Obi-Wan Kenobi. However, when Qui-Gin Jinn brought nine-year-old Anakin Skywalker before the Council, Yoda was one of the few who voted not to train the boy. He was overruled, and Obi-Wan Kenobi was appointed the boy's master. Several years later, as Senator Palpatine named himself Emperor and the Jedi were hunted down and destroyed, Yoda fled to Dagobah in hopes of eluding the Jedi purge by hiding among the intense life-force of the creatures there. He remained on Dagobah, and was eventually caught up in the Dark Jedi rebellion that engulfed Bpfassh as he was forced to destroy their leader when they fled to Dagobah. A period of relative tranquility passed for Yoda, until the spirit of Obi-Wan Kenobi directed Luke Skywalker to seek out the old Jedi Master. When Luke discovers him on Dagobah, following the Battle of Hoth, Yoda is almost 900 years old, and appears as a dimuntive elf-like creature with greenish-blue skin, wide eyes, and large pointed ears. He speaks in an archaic form of Basic. He claims to have watched over Luke's development for as long as Luke has been alive, not knowing if he would be able to train Luke or not, for he and Obi-Wan Kenobi realized that Luke might be the last of the Jedi Knights. Yoda took part in the events on Dathomir, along with the Jedi Masters Gra'aton and Vulatan, and foretold that the last of the Jedi Knights would someday come and defeat the Nightsisters. This would mark the end of the world as the witches knew it, and reshape their lives in profound ways. The Jedi Knight Yoda saw as Luke Skywalker. Yoda also foretold that Luke would be able to reveal the secret of the hundreds of reader disks that the Jedi kept with the witches of the Light Side (passed down to Rell), and that he would share them with the Dathomir witches. *Yoda was portrayed by Frank Oz and Kathryn Mullen in* Star Wars: The Empire Strikes Back *and* Star Wars: Return of the Jedi. *Yoda was also portrayed by John Lithgow for the The Empire Strikes Back Radio Drama on National Public Radio. Yoda was again voiced by Frank Oz, and puppeted by Kathy Smee, Don Austen, and David Greenaway in* Star Wars: Episode I – The Phantom Menace. (ESB, ESBR, ROTJ, CPL, SW1, RF)

Yoly, Cof
this was an alias maintained by Major Showolter, to be used whenever he needed to talk to Doctor Saychel on Nim Drovis. (HT)

Yomin Carr
one of the Yuuzhan Vong's advance scouts, Yomin Carr posed as a human being in order to infiltrate the ExGal Society's base on Belkadan. From there, he could assist in blinding the galaxy to initial phases of the Yuuzhan Vong invasion. He hated the weak humans he worked with, but held a grudging respect for Danni Quee. As Nom Anor's plans reached their culmination, Yomin Carr maintained

communication with Prefect Da'Gara and coordinated the landing of the Yuuzhan Vong's first warship on Helska. From there, he eliminated ExGal-4, and was a first-hand witness to the initial stages of the Praetorite Vong's invasion. However, in his zeal to ensure the New Republic was unaware of the Yuuzhan Vong presence, he did not anticipate that Luke Skywalker and Mara Jade would travel to Belkadan and investigate the planet's destruction. Luke and Mara were forced into a desparate battle with Carr, who used every organic weapon in his arsenal against them. Unfortunately for Yomin Carr, he was unable to take control of Mara's lightsaber during a brief melee. He tried to swing his amphistaff down and crush her head, but she managed to get the blade of the lightsaber up in time to catch him in the chest. Carr's momentum carried him further onto the blade,which pierced his armor and burned his heart. (VP)

Yomm, Auren
a fiftenn-year-old human girl from the Umboo colony of Roon, Auren was an excellent athlete. She and her droid, Bix, won many competitions in the Colonial Games. (DCAR)

Yomm, Bola
Auren Yomm's mother. (DCAR)

Yomm, Nilz
Auren Yomm's father, he was a respected physician and trader in the Roon System. (DCAR)

Yonka, Sair
this Imperial Captain commanded the *Avarice* during the years after the Battle of Endor. Prior to serving under Ysanne Isard, he spent most of his career in the Outer Rim chasing pirates and protecting convoys. He was known as a smart and calculating officer, who worked to maximize his chances for survival. A native of Commenor, he grew up and fell in love with a woman named Aellyn, who later married Moff Riit Jandi after Yonka left for the Imperial Academy. When they met each other years later on Elshandruu Pica, they started an illicit affair with the help of Kina Margath. When word of this affair reached the ears of Wedge Antilles and Rogue Squadron, through the droid Poe, they used it to convince Yonka to renounce his Imperial commission and join the New Republic. He accepted Wedge's proposal, and brought the *Avarice* and most of its crew with him. Those crewmen who wished to remain in Imperial service hijacked a *Lambda*-class shuttle and forced Yonka's forces to destroy them. The Star Destroyer was renamed the *Freedom* and was the first ship to fire on the *Lusankya* during the Battle of Thyferra. However, the *Freedom* also took heavy damage, and was disabled and adrift at the end of the fighting. Both Yonka and the *Freedom* survived, and Yonka became a member of the New Republic's commanders in chief during the struggle against Grand Admiral Thrawn. (BW, IR)

Yonna, Graf
this man, a native of the planet Bront, was driven insane when the Empire subjugated the planet and killed his family. He partly assumed the identity of Parsol d'Ahndole, keeping shreds of his original personality mixed in. He also allied himself with the Alliance, although he was something of a loose cannon and messed up more missions than he helped. (CRO)

Yonsen, Swifty
this man was known as one of the more fearsome hired guns of the Inner Rim. He earned his reputation through a series of misadventures, not from any real talent. However, his reptuation actually saved him from several firefights. He was approached by Dhas Vedij and offered a chance to serve on the crew of the *Far Orbit*, afted Vedij defected from Imperial service. (FOP)

Yootak
this vicious creature was native to the forest moon of Endor, and often attacked Ewok warriors. They were distinguished by their green fur, long forearms with hooked claws, and their tooth-filled snouts. (SWJ1)

Yorik Coral
this form of coral is found in the galaxy inhabited by the Yuuzhan Vong. They bio-engineered the coral to grow to massive sizes, and then formed it into living spaceships they called worldships. The worldships themselves resembled nothing more than asteroids when observed on standard scanners and sensors, allowing the Yuuzhan Vong to enter an area virtually undetected. When the Praetorite Vong invaded the galaxy, they had planned to use the dead world of Belkadan as a yorik coral breeding ground. The New Republic discovered that the Yuuzhan Vong captured slaves and used them to breed the coral. Small buds of coral were carried to captive slaves by creepers, which inserted the young buds into the slave's flesh. The coral kept the slave from revolting while it drew nourishment from the bodily fluids and energy of the host. It was later learned that the yorik coral used to create the Yuuzhan Vong starships aged like most other biological organism. By the time some of them reached the known galaxy, their interior components had begun to simply die out. Bioluminescent polyps stopped providing light, and organisms created to regulate temperature were unable to continue. (VP, DTO, HT)

Yorik-trema
this was a form of landing craft developed by the Yuuzhan Vong. Formed of yorik coral, these craft were designed to transport forces to the surface of a planet. They were unarmed, and had to be escorted by coralskippers during their descent. Yorik-trema were shaped to have a number of sensitive eye, which were trained to maintain contact with the coralskipper escort during the descent. These craft were equipped with ablative shields formed from living scales, which would be burned off during descent but later regenerated like skin tissue. The ground forces transported within the yorik-trema were discharged to the surface of a planet via modified molleung worms. (BP)

Yorl Niba
this Twi'leki entertainer often performed at the Starlight Theater, on Abregado-Rae, during the height of the New Order. He absolutely hated Brinaloy N'Vaari, because her impersonation of a Twi'leki female drew bigger crowds than any of his own shows. (ND)

Yorlin
this Imperial stormtrooper was stationed aboard the *Iron Fist* during Warlord Zsinj's campaigns against the New Republic. When the Warlord hosted the senior members of the Hawk-bat Independent Space Force, Yorlin tried to rough up Lieutenant Dissek. Dissek, who was actually Kell Tainer, retaliated to the rough treatment, giving Yorlin a concussion and knocking out a few of his teeth. (IF)

Yorr
this Imperial Captain was a former member of the Emperor's Demonstration Team, who later served as a test pilot on various TIE prototypes. He served as Jendon's wingman during several missions before co-piloting Darth Vader's personal shuttle prior to the Battle of Endor. (CCG11)

Yosger
this being was a well-known smuggling baron who maintained a base on the moon of Carz. During the Galactic Civil War, he branched out into the profitable business of weapons running and armament supply. Yosger wasn't especially intelligent or reputable, and many of his customers were angry when he couldn't meet their orders. He was eventually neutralized by Nilya Fek'ra and a group of freelance mercenaries. (GMH)

Young, The
made up of the teenagers from the societies of the Melida and the Daan, The Young were considered a minor nuisance to their elders. However, The Young maintained no affiliation to either faction, instead remaining neutral despite their individual heritages. Many of them were orphaned when their parents and family were killed in one of the battles for control of Zehava. About a decade before the Battle of Naboo, The Young was formed by the disenchanted children who witnessed their parents fighting endlessly over a few square meters of ground, spending credits on military supplies while children went hungry and fell sick due to lack of medical supplies. The Young hated the way that their parents used the children as free labor in munitions factories. The Young recognized that the war was destroying viable farmland and continuing a hatred between the Melida and the Daan that was based on petty incidents in the distant past. They hated the fact that their parents revered the dead more than they cared for their own children, and stayed away from the Halls of Evidence at all times. Members of The Young rescued Qui-Gon Jinn and Obi-Wan Kenobi from the Melida, in an effort to stop the violence and prevent the Old Republic from being blackmailed into taking sides the civil war. However, The Young were no less militant that their parents, and were capable of causing great damage on their own. With the help of Obi-Wan, The Young were able to convince the Middle Generation to support their cause, and eventually defeated the elders of the Daan and Melida. Their leadership was quickly shattered, though, as Nield ignored the basic needs of his people and was overruled one several counts by Cerasi and Obi-Wan. (DOD, UP)

Young Security Squad
after The Young defeated the elders of the Daan and Melida, they began taking steps to bring a new government to the city of Zehava and the planet Melida/Daan. Led by Nield, the new government established the Young Security Squad to ensure no further uprising occurred. The original leader of the squad was the thirteen-year-old Obi-Wan Kenobi, who had renounced his Jedi training to remain on Melida/Daan with The Young. (UP)

Yount
this Imperial Governor was in control of the garrison on Wakeelmui during the last years of the New Order. (CCG10)

Youst
a Dimok platform captured by the Ripoblus forces during the Sepan Civil War. It was a weapons station that was disguised as a science outpost. It was "rescued" by Imperial intervention. (TIE)

Yoxgit
this male Ugnaught fled Cloud City after the Empire garrisonned the outpost. He hoped to return there someday, but found work supplying various weapons for Hermi Odle and Jabba the Hutt. (CCG7)

Yrak Pootzck
this is the term used by the True Ubese to describe those members of the Ubese culture who fled the destruction of their system and migrated to Ubertica. The phrase implies the cowardly ways and impure parentage of the Ubertica Ubese population. (SESB)

Yrashu
this Force-sensitive race of green primates is native to the planet Baskarn. The Yrashu live in harmony with their environment, and create ceremonial maces from the roots of the Hmumfmumf tree. They eat the Mmhmm butterflies as a source of food. Those Yrashu which were tainted by the Dark Side of the Force were known collectively as The Low. They were tolerated by society, but looked down upon as delinquents and beings of low character. (SWAJ, AE)

Yrrcanna
this black-furred Wookiee male was a former Imperial slave who had been freed shortly before the onset of the Galactic Civil War. An aggressive fighter, Yrrcanna found work at the Dool Arena on Reuss VIII, where he became a crowd favorite. (WSV)

Yrrna System
this Outer Rim system was the site of an Imperial cargo staging area infiltrated by Ali Tarrak. (TIE)

Yrros, Naem
this Imperial General was in charge of the subjugation of the city of Argona, on Rhamalai, during the height of the New Order. Yrros was educated at the Imperial Academy on Raithal, and took top honors in his class. His unswerving loyalty and dedication to the New

Order earned him several swift promotions, but few friends. He was killed when the astromech droid R2-4B was confiscated and placed into the Imperial droid pool. R2-4B had been programmed to self-destruct if it was ever captured by the Empire, and the droid performed its duty flawlessly. (SWJ13)

Ysalamiri
slender, grey-furred creatures that create null-bubbles in The Force, the ysalamiri are native to the planet Myrkr. The bubble can be up to 10 meters in diameter. They attach their bodies to tree limbs and obtain nourishment from the wood, and will soon die if separated from their perch. They can reach lengths up to 50 centimeters, and have fur-covered scales. (HTTE)

Ysanna
a tribe of Force-sensitives living on modern-day Ossus, the Ysanna all seem to be able to harness some amount of the Froce for their own use. These warrior-priests use The Force to guide their out-dated projectile weapons, helping them obtain food and defend themselves. Their history shows that they arrived on Ossus just following the Great Sith War, and survived the devastation wrought on the planet during the Clone Wars. The Ysanna seem to have a bond with the tree-like, ancient Jedi Master Ood Bnar, who also survived the planet's many trials and remains alive when Luke and Kam discover the Ysanna youths Jem and Rayf. (DE2)

YT-1000
an outdated Corellian Engineering Corporation starship design. (LAA)

YT-1150
one of the earliest of the YT-series starships from Corellian Engineering Corporation, the YT-1150 resembled a long, oval loaf of bread which had been cut into three pieces lengthwise and layed out. (RP)

YT-1200
this freighter was designed by the Corellian Engineering Corporation, but was eventually phased out in favor of the YT-1300. The designs for the YT-1200 were later sold to Noca-Drive, which modified them and produced the #3-Z light freighter. (SS)

YT-1210
this Corellian Engineering Corporation light freighter was a predecessor to the YT-1300. The YT-1210 has the familiar saucer-shaped hull, but lacked the forward mandibles of the YT-1300. This craft measured some 35 meters in length, and the cockpit could be situated on either the left or right side. The basic crew consisted of a pilot and a gunner. The standard YT-1210 could carry up to 100 metric tons of cargo, and was armed with a single laser cannon. (GG6, FOP)

YT-1250
this Corellian Engineering Corporation starship design was lightly armed in its stock form. (SFT)

YT-1300
this series of Corellian light stock freighter built by the Corellian Engineering Corporation. Originally designed and manufactured some 30 years before the Battle of Yavin, it was a 2-man craft, and can accommodate up to six passengers. The YT-1300 measures 26.7 meters in length, and can hold 100 metric tons of cargo. The YT-1300 is armed with a single laser cannon, but carries to defensive shielding. The main hull is disk-shaped, with two trapezoidal pods extending from the front. The cockpit is offset-mounted on the right side of the disk. The top sublight speed of a YT-1300 is around 65 MGLT. 100-SBD shields protect a 50-RU hull. One of the primary drawbacks of this model transport is the off-center cockpit placement. While the cockpit can be positioned on either the left or right side, this positioning leaves a great deal of the ship out of the pilot’s view. While this is common for larger ships, the off-center placement makes it much harder to maneuver in tight spaces for many new pilots. The more skittish of these captains often install five-axis, laser-ranging pods near the front mandibles, in order to provide them realtime information about the parts of the ship they can’t see. (SW, SCRE, TIE, TT, E1A2)

YT-1930
this variant on the successful YT-1300 series was only moderately successful for the Corellian Engineering Corporation. From the central passageway forward, the YT-1930 was an exact duplicate of the YT-1300, with the exception being that the rounded cockpit was mounted between the forward mandibles. However, from the centerline back, the ship was unique. A pair of wing-like cargo bays flared outward from each side, while the drives were situated between them. The ship resembled a flying V. It measured 35 meters in length, and required a pilot and co-pilot to operate. It could transport up to six passengers and 200 metric tons of cargo with ease. (WSV)

YT-2400
one of the light freighters in CEC's successful YT-series, the YT-2400 incorporates the saucer-shaped hull design that made the YT-1300 popular. However, the YT-2400 does not have the paired, forward-facing mandibles. It is simply the saucer hull with a heavily-braced cockpit section off to the right side. The YT-2400 has improved hull plating, power to spare, and additional space in the cargo and engine compartments. Thus, it was easily modified to accommodate larger engines and smuggling compartments. At 21 meters in length, the YT-2400 was also slightly smaller than its predecessors, although it had the capacity to transport up to six passengers and 150 metric tons of cargo. Flying the YT-2400 demanded the skills of a pilot and co-pilot. The basic configuration was armed with a turret-mounted laser cannon. (SE, EGV, SS)

YT-450a
a clunky-looking transport ship from Corellian Engineering Corporation. (GMH)

Ytavarg Aleema
this near-human was the child of human and Keed parents. He was known among the Keed as a great lettranin player, and was recruited to play shockball by Ger Plortor. Ytavarg emerged as one of the galaxy's most famous shockball players, during the height of the New Order. A member of the Shad Furies, Aleema earned a great deal of credit from a lucrative contract. After a match against the Quent Assassins, which the Assassins won 21-20, Ytavarg tried to rescue Ap Kormar from being beaten by some Furies fans. They killed Kormar before Aleema could intervene, claiming that they were making an example of Kormar to warn other Alliance sympathizers against taking action.In anger, Aleema used his shockball equipment to kill all seven of the attackers, an action which earned him a short suspension from league play. However, Aleema was determined to extinguish the xenophobia embraced by the Empire, and found himself trying to join the Alliance. After making contact with an Alliance agent, Aleema offered whatever services he could, either physical or financial. He had established a mansion on the planet of Melinz, which he secretly used as a safehouse for Alliance agents. Aleema himself was a foster agent, and secretly funneled a large portion of his income to the Alliance. He maintained a very public presence, providing endorsements and merchandising rights in order to earn more credits, which he later funneled to the Alliance. (CRO)

Ytterbium
a key element in the production of laser cannons, much of the galaxy's ytterbium came from the Sarrahban System. The Alliance used stabilized ytterbium in conjunction with baradium, in an effort to make using the explosive much less risky. (RPG, ROE)

Yu'nar
this Trianii word describes the female tribunals which monitor and rule their society. (CSA)

Yuga 2
a planet covered with dense rain forests, it is a well-known tourist attraction. The Yuga Planetary Park is located here. Voren Na'al once booked passage from Yuga 2 to Tatooine, to begin his research on the heroes of the Battle of Yavin. (MTS)

Yuga Planetary Park
a tourist attraction on Yuga 2, it is filled with clinging trees. (MTS)

Yulant System
this Core Worlds system is managed by the Salliche Ag Corporation. (SWAJ)

Yularen, Wullf
this Imperial Security Bureau agent was assigned as Grand Moff Takrin's liaison with Emperor Palpatine. Yularen was also in charge of ensuring complete loyalty to the Emperor aboard the first Death Star. Yularen would stop at nothing to fulfill Palpatine's will. He was a well-built man of advanced age, distinguishable y his white hair and moustache. (CCG)

Yulcris
this muscular humanoid mercenary was employed by Moff Bandor to patrol the Game Chambers of Questal. Yulcris was an ape-like beingwith long arms and a sloping forehead. He carried a vibroaxe, and skulked through the chambers waiting for prisoners to become weak before issuing a challenge. (GCQ)

Yullrasuede
a sturdy fabric used in men's clothing. (TME)

Yumfla
this was the primary starport operated on the moon Suarbi 7/5. It was also the site of the Imperial governor's palace, a fortress-like affair surrounded by eight-meter-tall walls and guarded by stormtroopers. The palace itself was triangular in shape, with tall towers are each corner. The front two towers were thick squat cyclinders, while the rearward toward was a tall rectangle with the central section small in area that those above and below it. It appeared as if a fist had squeezed this section. (IJ)

Yumi
this heavy-bodied plant's origins are not known, but it thrives on many worlds throughout the galaxy. The sap taken from its bulbous stem is useful in the creation of bubble wort, and is also used as a sweet dessert topping. A single flower grows from its round body. (GF, IG1)

Yun
the youngest of the Dark Jedi serving under Jerec, Yun was a cocky, unpredictable youth striving to prove his power. Not physically imposing, Yun relied on the surprise he gained when attacking his opponents in brash ways. He attempted to kill Kyle Katarn at Baron's Hed, but was defeated by Katarn. His body was absorbed by Jerec's energy and discarded. (DF2)

Yun-Harla
this Yuuzhan Vong deity was known as the Cloaked Goddess, or the Trickster. She was often prayed to in tandem with Yun-Yammka, in order for the warrior to have guidance as well as strength in his battle. (VP)

Yun-Shuno
this was the most grotesque of the Yuuzhan Vong gods. Yun-Shuno was the patron diety of the "shamed ones," those Yuuzhan Vong whose bodies refused to accept implants of surge-coral and implanters during the ritual of escalation. (JE)

Yun-Yammka
this deity was the Yuuzhan Vong god of war. Known as The Slayer, Yun-Yammka resembled a large brain with a single eye and a puckered mouth. An array of tentacles emerged from around its body. Every Yuuzhan Ving warrior kept a statue of Yun-Yammka among his possessions, and prayed to Yun-Yammka for strength in battle. (VP)

Yun-Yuuzhan
this deity of the Yuuzhan Vong was known as the Cosmic Lord. It was Yun-Yuuzhan who took parts of his own body to form the other gods as well as the Yuuzhan Vong themselves. Thus, statues of Yun-Yuuzhan often appeared incomplete, representing his own sacrifices. (JE)

Yunax
this was a species of avian known for its aimless flights. A common phrase used to describe a misguided endeavor was as a "wild yunax chase." (HT)

Yunkor IX
this planet was the site of an early test of the B-Wing, in which a single B-Wing took out a TIE Fighter staging area near the world. (XW)

Yur T'aug
this Bothan was a Captain in the security force which patrolled Coruscant's Imperial City, some twelve years before the Battle of Naboo. Distinguished by his dark fur and flowing beard, Captain T'aug was dispatched to investigate the murder of Fligh. (DH)

Yurdak Fav
this Shistavanen Wolfman was considered a threat to the Alliance. Her great-great-grandmother was a scout for the Republic Survey Corps until Emperor Palpatine rose to power, at which time she quit. Yurdak herself went into the scouting business, working for the Uvena System Constabulary before striking out on her own. She was spotted in the vicinity of several planets which the Alliance had planned to use as safeworlds, but it was unknown whom she was working for at the time. She traveled the galaxy in her starship, the Vangaard Pathfinder *Zoll-Uvena*. (AIR)

Yurfloo
this slow-acting poison was created by the scientists working for Hurn Jak. There was only one known antidote. (GMS)

Yushan System
a Mid-Rim planetary system containing the planet Kaal. (SWAJ)

Yustavan
this Gutretee shaman had some control of the Force. He used it to heal the members of the Old Republic who came to Isis. He also used it to heal combatants in the Gutretee ritual of a struggle to reveal evil. (IC)

Yutani
this man served the Alliance as a scout and heavy weapons specialist. A Captain in rank, Yutani was known to use micro-repulsor engines in his field armor. The small repulsors allowed him to move smoothly and quickly while carrying and operating light field artillery weapons. He served as part of the ground assault force led by Han Solo during the Battle of Endor. (CCG10)

Yuth ugh
this Yuuzhan Vong phrases translates loosely to the command, "Do what I say." (VP)

Yutrane-Tackata
this military contractor produced a variety of armored vehicles during the early period of the New Order. (FC)

Yutusk
a backwater planet subjugated by the Empire early in the New Order. (CRO)

Yuuzhan Vong
this race of beings was native to an extra-galactic world. Roughly humanoid in shape, they often mutilated their bodies with scars and tattoos in order to prove their worth to their gods. Being from another galaxy, the Yuuzhan Vong cellular structure contained no midi-chlorians, thereby rendering them untouchable to the Force. The faces of the Yuuzhan Vong are distinguished by several key features, in addition to the scars and tattoos that define their social standing: bluish sacks beneath their eyes, sloping foreheads, and lipless mouths. They were masters of organic technology, using all sorts of lesser creatures to perform highly advanced tasks. However, they frowned upon biological diversity, and took severe steps to wipe out or subjugate the other species encountered in their home galaxy. Each ritual scarring and tattooing added to the social stature of an individual, and the pattern of disfigurement provided information about the individual's class. It was later discovered that the Yuuzhan Vong had visited the known galaxy some fifty years before their attacks on Belkadan and Dubrillion, when Anki Pace found the remains of a warrior on Bimmiel. After establishing a base on Belkadan, the Vong began capturing pirates and enslaving them as laborers on Belkadan. They used gricha larva to form huge, shell-like dwellings wherever they traveled, creating living chambers inside the spiralled nacreous material of the shell. After the Battle of Ithor, it was learned that the Yuuzhan Vong had been experimenting with the various alien species they had displaced while invading the galaxy. Most of the specimens died or were sacrificed, due to their inability to withstand the unusual biological manipulations of the Yuuzhan Vong. (VP, DTO, HT)

Yuvern System
a planetary system located in the Oplovis Sector, Yuvern was the site of an Alliance battle with the Oplovis fleet. (RASB)

Yuzzem
a race from an unknown planet, they are fur-covered humanoids with long snouts and tremendous strength. They are tall aliens with a tempermental disposition. Their arms reach all the way to the ground, even when standing, and end in huge hands. They are reported to have the strength and stamina of three men, and also suffer from long, intense hangovers when they get drunk. They were enslaved by the Empire and used in labor camps. Luke and Leia team up with two Yuzzem after escaping from Grammel's prison on Mimban. (SME)

Yuzzum
an alien race which is native to Endor's forest moon. They have round, furry bodies supported by long, thin legs. These long legs are used to keep the yuzzum's head just barely above the savanna grasses of the Dragon's Pelt, where the yuzzum hunt for ruggers. Their wide mouths are filled with pointed teeth. Their eyes seem to glow. They ride on large, three-meter-tall spider-like creatures. The yuzzum has a fair amount of intelligence, but seem incapable of understanding other lifeforms. They have been taken off the moon and sold as pets, but their nature does not make them very good pets. The yuzzum have a musical language, and they have found employment offworld as singers. (HTTE, AT, ISU, CCG7)

YV-666
a Corellian Engineering Coroporation light freighter design that is unique in shape from many other transports. It has a large, rectangular main section that is used for cargo storage. A small bridge pod is mounted on the front end of the rectangle. The rear of the ship is needle-shaped power core and engine drive system. Attached to this rear section are a pair of extendable maneuvering vanes. (EGC, EGV)

Yvara
this planet, located within the Kathol Rift, was the homeworld of the Yvarema race. It was a dry, temperate planet of low mountains and fungus-covered plains. It orbited a blue-white star in Kathol Sector. The average day on Yvara lasted 36 standard hours, while its year lasted 453 local days. (KR)

Yvarema
this species of humanoids was one of the rare examples of a hive mind which evolved in a non-insectoid, mammalian species. There were no mindless drones in Yvarema soceity, and each individual was able to develop a personality on its own. However, their intelligence was ensconced in the being known as the Majjvara, while the Majjvara was completely dependent on the rest of Yvarema society for her survival. The average Yvarema was a bulky humanoid with furred head and shoulders, a scaled torso and legs, and a short, thick tail. Their society was broken into four distinct groups, in addition to the Majjvara herself. Workers were the most common Yvarema, being neuter individuals with strong muscles and great stamina. Explorer-scouts had a fat- and water-storing hump on their backs, and were thinner than the workers. Their role was to locate food and resources for the group. Lore gatherers are among the longest-lived Yvarema, second only to the Majjvara in longevity. Their role is to act as librarians and scholars for Yvarema society. The royal explorers were extremely limited in number, and were developed during the modern era of the galaxy after the Yvarema discovered space travel. Unfortunately for the Yvarema, their strong bodies and limited individual intelligence made them prime targets for slavers who worked in the Kathol Outback.Those Yvarema who were separated from their homeworld felt an unending urge to return to Yvara. (KR)

Yvonne Targis
this near-human female was the proprietor of Mos Eisley's transport depot. (GG7)

Yyrta
the yellow star that is the center of the Yyrtan System. (SWJ1)

YZ-1000
one of the earliest Corellian Engineering Corporation transport designs, they were considered outdated during the period surrounding the Battle of Naboo. (RP)

Yzalli, Eamon
this was Corran Horn's alias when he went undercover and worked for Mosh Barris on Garqi. Yzalli was a native of Alderaan who devised a clever plan to expose the rebellion on Garqi, but he would actually free them from Barris' prisons and implicate the Prefect as a traitor to the Empire. Yzalli was to be executed by Barris for his "treachery," but instead sent a coded message to Kirtan Loor. The message implicated Barris in the escape of the *Star's Delight*, and claimed that he was planning to usurp Governor Tadrin and turn Garqi over to the New Republic. Horn later used the Yzalli alias, this time as a ship's mechanic aboard the *Mimban Cloudrider* when Rogue Squadron first pirated from Ysanne Isard's bacta cartel. (TFE, BW)

Y164
this Thalassian slave ship measured 90 meters in length, and was armed with a pair of quad-laser cannons. (GG9)

Y41-C2LC Fighter
this was the model number of Aratech's Conjo fighter. (TBSB)

Y41-T
this was the model number of Aratech's Conjo Trainer, designed to be a bit slower than the base Y41-C2LC fighter. (TBSB)

Y41-4LC
this version of the Aratech Conjo Y41-C2LC fighter was similar in every aspect to the base fighter, but was armed with two additional laser cannons. (TBSB)

Y60
this was a series of Thalassian cargo haulers. The ship was notable for the fact that its sublight drivers were mounted behind the central group of drive nozzles. (SOP)

* Z *

z
a unit of measure which describes the amount of buildup a turbothrust converter coil can maintain. (CFG)

Z-Borus
an Alliance Nebulon-B frigate destroyed during the Galactic Civil War. (TIE)

Z-Cod
an Alliance modular container group captured during the Galactic Civil War. (TIE)

Z-Elpi
an Alliance transport ship captured during the Galactic Civil War. (TIE)

Z-Kopsh
an Alliance Nebulon B-2 frigate destroyed during the Galactic Civil War. (TIE)

Z-Oz
an Alliance modified Corvette captured during the Galactic Civil War. (TIE)

Z-Pata
this group of Carrack-class cruisers was destroyed at a TIE Defender base during the Galactic Civil War. (TIE)

Z-Rok
a group of modified CR90 Corvettes used by the Alliance, but destroyed during the Galactic Civil War. (TIE)

Z-10
a massive transport ship. (TME)

Z-10 Seeker
a Starfeld starship design, the Z-10 was originally targetted for use by scouts and traders. The Z-10 never gained a foothold in that market, however, and Starfeld began selling it in other markets. It was designed to be fast and maneuverable, and many of its systems were poorly adapted for combat use when modified. A sleek ship, the Z-10 had a pair of cargo pods slung below its central fuselage. Measuring 20.3 meters in length, the ship required a pilot to operate and could transport two passengers and up to 45 metric tons of cargo. It was armed with a front-mounted Prm-3 autoblaster which was hardwired into the sensor package. (SS)

Z-12
this was the model number of one of Aratech's Cargo Master speeder trucks. Designed for military use, this 20-meter-long repulsor-truck could carry and pilot and gunner, as well as up to 24 troops. It was armed with a single, turret-mounted heavy blaster cannon. (TTSB)

Z-500
a group of Muurian transports destroyed by the Empire during the Galactic Civil War. (XWN)

Z-6
this was the designation of an advanced jet pack system manufactured by Mitrinomon. It had maneuverable exhaust nozzles that helped the user change direction in mid-flight, and it has built-in gyrostabilizers to counteract gravity during landings. (CCG7)

Z-9
Sirplex shield projector used on the A-Wing starfighter. (SCRE)

Z-95 Headhunter
a snub fighter, wasp-like in its design, built by Incom in cooperation with Subpro Industries a few years before they began production on the X-Wing. One of the key designers of the ship was Seti Ashgad. They are 11.8 meters in length, and were equipped with twin engines, forked tails, and bomb pylons. They were famous for how much punishment they could take in battle. Each Headhunter was equipped with up to 3 blaster cannons on each wing, a concussion missile launcher, and a unique bubble canopy that allowed its pilot an almost 360-degree view of the sky around him. They employed a holographic, heads-up display that made the bubble canopy even more effective. However, the Z-95 lacked a hyperdrive. With the advent of the X-wing, the Z-95 became relegated to smugglers' armies and backwater usage, but still maintained a great following due to their toughness. Jessa and Doc had six of them in their defense system, and Talon Kaarde even had a few of them in his fleet. They have been clocked at 1,150 kilometers per hour in an atmosphere, and can generate sublight speeds of 85 MGLT.
They are equipped with the following shipboard components:
- Novaldex O3-R Cryogenic Power Cells and Ionization Reactor
- 4 Incom 2a Ion Fission Engines
- Vudyne CF-30 Flight Control Avionics Package
- Narmox Zr-390 NavComp Unit
- Incom Gbk-435 Hyperdrive Motivator

- Fabritech ANs-5c Sensor Package
- Long-range Phased Tachyon Detection Array model# PA-9r
- Short-range Primary Threat Analysis Grid model# PG-7u
- Fabritech ANq 2.4 Tracking Computer
- SI 5g8 "Quickscan" Vector Imaging System
- 2 Taim & Bak KX5 Laser Cannons
- 2 Krupx MG5 Concussion Missile Launchers (4 missile each)
- XoLyyn Front/Rear Projection shields (rated at 20 SBD)
- Titanium Alloy Hull (rated at 15 RU)

(HSE, DFR, JS, RASB, TIE, EGV)

Z-95 I3
this was the designation of the "Improved Model 3" version of the Z-95 Headhunter starfighter. It was armedwith a pair of triple blasters, and was generally considered the most popular of the Headhunters. (PG1)

Z-95 Mark I
this early version of the Z-95 Headhunter had a swing-wing design. It was armed with a pair of triple blasters and a concussion missile launcher. (EGV, PG1)

Z-95 AF3
this was one of the early modifications SubPro made to the basic Z-95 Headhunter, giving the ship enhanced weapons and shielding to withstand more firepower. It was developed some three years prior to the Battle of Naboo. (SFT)

Z-95-AF4
this is the common designation of the basic Z-95 Assault Fighter 4, a heavier version of the basic Z-95 Headhunter. (EGV, SFT)

Z-95C4d
an ground-support version of the Z-95 Headhunter, it has bombing capabilities. (SWSB)

Z-95ER
an extended-range version of the Z-95 Headhunter. (SWSB)

Z-95Mk1
this was another designation of the original Z-95 Mark I Headhunter. (PG1)

Z-95ML
an missile-launching version of the Z-95 Headhunter. (SWSB)

Z-95XT
an two-seat version of the Z-95 Headhunter used for training, the Z-95XT lacks the basic Z-95's concussion missiles. (RASB)

Z'fell
this planet, located in Farlax Sector's Koornacht Cluster, was one of the original Duskhan League worlds. (SOL)

Z'gag
a warm, pink-colored river flowing on the planet Ruuria. (HSL)

Z'trop
one of the most scenic planets in the galaxy. It is famous for its volcanic islands, wide beaches, and clear waters. (MMY)

Za
this Shistavenan Prince was a member of the Imperial Interim Ruling Council. He was also a puppet of Norym Kim, and was paid by Kim to be the first to nominate Xandel Carivus to succeed Nolyds as the Council's leader. (CE2)

ZA-991-131
this New Republic Intelligence datafile contained information on the re-instatement of Lando Calrissian to an acting officer of the New Republic military, during the hunt for the Teljkon vagabond. Much of the datafile is conjecture, as it was never determined which office actually re-instated Calrissian. (CTD)

Zaarin
an Imperial Admiral in service during the Galactic Civil War. He was placed in charge of the research and development of new TIE Fighter models, including the the TIE Advanced and TIE Defender, by Emperor Palpatine and Darth Vader. He negotiated with the Habeen to obtain TIE hyperdrive technology. While he openly supported the Emperor's plans to capture Admiral Harkov following the defection of his fleet, Zaarin was plotting to move his fleet to Coruscant to kill Palpatine. Using the cover of Imperial fighters, he outraced Imperial pursuit in the *Glory* and reached Coruscant ahead of Vader, but was unable to capture Palpatine's shuttle. Vice Admiral Thrawn arrived and chased Zaarin into hyperspace. Zaarin later re-appeared, and tried to steal the prototype cloaking device design from Thrawn. Zaarin nearly succeeded, capturing a CR90 corvette equipped with a cloaking device from the research lab in the Iast System. However, Zaarin attempted to flee into hyperspace with the ship cloaked. The cloaking device had not yet been perfected

for use in hyperspace, and the device exploded. The corvette and her crew, including Zaarin were destroyed upon entering hyperspace. (TIE)

Zabian System
Lando was headed there after losing Cloud City to Zorba the Hutt. (ZHR)

Zabrak
this near-human species had several sub-species, each of which was distinguishable by the vestigial horns which ringed their heads. They are known for their ability to withstand great amounts of pain. The Zabrak races were native to the planet Iridonia. (IG1, SWK)

Zack
a predator found on the planet M'haeli, the zack's favorite prey is the dool bug. (ROC)

Zadarian Brandy
a smooth, fermented alcohol. (TFE)

Zaddja
Carnor Jax sought to find Kir Kanos on this remote world, but his troops were defeated by a trap set by Kanos. Zaddja is located in the Trilon Sector of space. (CE)

Zaela
this long, reed-like plant is native to the swamps of the planet Naboo. Its strong, pliable stalks are really branches that extend upward from a stump-like trunk, and are used by the Gungans to form gulliball mallets and other tools. (GF)

Zaff Jendinpurg
this Nebulon-B escort frigate was assigned to protect the Star Galleon *Emperor's Will*, during its regular taxation runs. The two ships were ambushed by the *Far Orbit* near Esseles, and the *Zaff Jendinpurg* was severely damaged in the attack. (FOP)

Zaffa Oil
this flavorful cooking oil is used in the preparation of many strong-tasting meats, since its own flavor can augment that of the meat. (SESB)

Zagsm'ith
this noted Columi archaeologist believed that he had discovered the burial ground used by the Star Dragons, somewhere in the Xuaquarres System. He hired a group of freelance scouts to take him there, but they discovered an Imperial weapons storehouse instead of Star Dragons on the system's fourth planet. Zagsm'ith was undaunted, though, and found that the planet was riddled with cave and caverns, and stumbled upon the remains of a Star Dragon. His discovery caused another Dragon to rouse from his lair and travel to Xuaquarres in order to determine what was happening. The Dragon killed the Imperials and allowed Zagsm'ith and the scouts to leave. However, upon emerging from hyperspace, they all discovered that there was no reference to Xuaquarres in the ship's logs and that they couldn't remember what had happened over the last several days. (GMS)

Zahtjav
this was a legendary Rodian monster. (FOP)

Zahtjav
this modified CR-90 corvette was captured by the noted pirate Venslas Beeli. It was named for a legendary Rodian monster. It was armed with 4 double turbolaser cannons and a pair of tractor beam projectors. The *Zahtjav* was originally an Old Republic scout craft that was decommissioned at the onset of the New Order and used as a cargo ship. Beeli and his pirates captured it after bribing the chief engineer into cutting out the power to the hyperdrive at a specific time. Beeli elected not to pay the engineer, and set him adrift in an escape pod. (FOP)

Zairana Ale
a brew favored by the Azzameen family. (XWA)

Zakar
this Imperial General was placed in command of the military garrison on Garos IV during the Galactic Civil War. (SWAJ)

Zalso
a planet located in the Jendar Sector. (SWAJ)

Zaltin
one of the two major pro-human producers of bacta on the planet Thyferra, the Zaltin faction was brought into the Bacta Cartel as the "competition" to Xucphra. Zaltin benefitted greatly from Emperor Palpatine's reign. Along with the Xucphra faction, Palpatine decreed that all bacta would be produced by them, and it would be produced for military use only. This eliminated smaller competitors while creating higher profits. It didn't remove the Ashern faction, but viewed them as terrorists. They have a corporate culture that is very different from that of their competitor, Xucphra, although both employ nearly 300 Vratix worker for each human manager. When Zaltin realized that the Empire was doomed, they worked on two fronts to take control from Xucphra. First, they promoted Bror Jace for pilot's status with Rogue Squadron, in an effort to gain ties to the New Republic. Second, they began supplying the Ashern with money and weapons, hoping to gain support from the native Vratix who actually produced the bacta. (XWN, KT, BW)

Zalxuc City
the site of Thyferra's primary starport, Zalxuc city was established at the height of the New Order to house the human population of the planet. They were responsible almost solely for the production of bacta, but numbered just 10,000. When Ysanne Isard took control of Xucphra and bacta production, many Zaltin families fled the planet. The city was then renamed Xucphra City. (BW)

Zan, Almera
a young, inexperienced Alliance agent, Almera was part of the team that tried to rescue Enid Vahr from the Demophon System. Her beautiful appearance belied her lack of self-confidence, and she was extermely short-tempered in a firefight. She was a native of the planet Jaxus. (SN)

Zana
manufacturers of molecular stilettos and other unique weapons. (SOP)

Zanazi
this was the name used by the priest-prophets of the Cosmic Balance religion. It was believed that their name was formed the letters in the Basic alphabet, referring to the alphabet's first and last letters surrounding the middle letter. The *Zanazi* taught the way of the Cosmic Balance in public, overseeing Simple Homes to promote the religion's ideals. (TBSB)

Zanitar
Callandri, Zayl Braith, and the Granse Confederacy tried to waylay a pair of Alliance agents at this establishment on Draria, during a meeting to obtain datafiles on Imperial fleet movements. The datafiles were being held by a group of Duros smugglers, who planned to sell the data to the Alliance. (AIR)

Zanzibar
this was a species of steel-blue-skinned humanoid mercenaries who worked for Grappa the Hutt. Native to the plane Xo, they resembled tall, walking skeletons, and ritually performed ceremonies which required blood sacrifices. Grappa often provided them with their victims, whenever a being displeased the Hutt. The victims were often brought back their homeworld of Xo for sacrifice. (CE2)

Zapalo, Graf
this man, a native of the planet Naboo, served on Queen Amidala's Advisory Council as the minister of sciences. (IG1)

Zaprid's Caravan
this group of freighters and star yachts travels throughout the backwater worlds of the Tion Hegemony. Akin to a galactic circus, Zaprid's is most famous for its ability to separate unwitting peasants and hustlers from their credits. During the period of the New Order, they were also adept at steering clear of Imperial space. (GG6)

Zaraksander
this planet was the site of Eloinie Petro-Munitions' corporate headquarters. (GG10)

Zardra
a tall, female human, Zardra has long dark hair. She carries a force pike and wears a flowing cloak. She is often recognized by the perfume she wears, which is an exotic Togorian belladonna. She is an exceptional bounty hunter, taking great pride and obtaining greater satisfaction from the hunt. She often worked with Jodo Kast and Puggles Trodd. Just before the Battle of Yavin, Zardra angered Jabba the Hutt when she killed Mageye the Hutt on Taboon. She interferred with the Thig Brothers, who were transporting stolen Imperial weapons for Jabba. Jabba, in turn, hired Gorm the Dissolver to hunt her down. She escaped, and reappeared when Captain Parlan offered the bounty for Adar Tallon. She joined Jodo Kast and Puggles Trodd again, but failed to reach Tallon before the Alliance could. She managed to survive the firefight on Tatooine, but she was blamed by many Imperials as the reason the mission to capture Tallon failed.Several factions even sent bounty hunters after her. Although she continued to work for Imperial commissions, she distrusted them at every turn. This distrust turned into hatred when her informant turned on her. The informant sold information to the Alliance, and she was captured by the agent she was pursuing. She was placed aboard the *Celestial* for transport to a penal colony, but was lost in Otherspace with the rest of her fellow convicts. Driven mad by the Charon red mist aboard the *Desolate*, Zardra survived a firefight with Alliance agents trying to rescue the crew of the *Celestial*. She escaped the mist and made her way bad to the Alliance agents' ship, where she helped them escape the Charon and flee back to realspace. (TM, TME, OS)

Zarfeen
this female Rodian was a bounty hunter employed by Clezo of Black Sun. She was dispatched by Clezo after word was received that Marka Durn had discovered the lost treasure of Celis Mott, but Zarfeen was too late to recover the treasure. (IA)

Zarian
this was a race of short, small amphibious creatures resembling humanoid frogs. They are quite comical in appearance. (POC)

Zaric Sector
an area of the galaxy. (PP)

Zarkis System
a planetary system which houses a large, black-market weapons operation. (RPG)

Zarsteck
a planet. (PG1)

Zast
this free-born Chev served the Alliance as a Lieutenant in the Special Forces division. Zast was the coordinator of base operations for the Nishr Taskforce, serving under Major Fisk Csino at Nishr Base Seven. (ROE)

Zatec-Cha
the grand vizier of the planet Tammuz-an during the early years of the Empire. He tried to steal the throne from Mon Julpa by taking away the prince's memory. (DCAR)

Zavict, Abram
this man was an independent trader who had befriended the Balinaka artist Vornest Dep-thesel Digarsarg several thousand years ago. After witnessing the wondrous effects of the artist's sculptures, Zavict decided to sell them to the galaxy in general. After securing the Balinaka's agreement, Zavict founded Galactic Crystal Creations to sell Garnib Crystals on other worlds. (PG1)

Zavod, Nikk
this dashing man convinced the woman who was later known as Mala Mala to join him in a search for the Wookiee, Chewbacca. Mala Mala was taken by Zavod's handsome face and smooth personality, while Zavod simply wanted to steal her starship. After Mala Mala agreed to join him in the search, Zavod asked her to check out a problem with the ship's thrusters, claiming that there were Corellian limpets in the nacelles. When Mala Mala went to investigate, Zavod ignited the engines. Mala Mala was severely burned, and Zavod left her for dead. (C)

Zavval
this Hutt, a member of the Besadii clan, controlled the spice and slave production on Ylesia. It was Zavval who chose the t'landa Til to orchestrate the setting of a religious colony, choosing his close associate Teroenza to become the High Preist. He was constantly at odds with Jabba and Jiliac, who supplied him with raw spice for processing. He discovered, after Han Solo was attacked by pirates, that Jabba and Jiliac were waylaying transport ships laden with processed spice. Posing as pirates, Jiliac's henchmen would steal the processed spice, obtaining sellable product at virtually no cost. This made Zavval angry, and he issued an ultimatum to Jiliac via a message conveyed by Han to Nal Hutta. This only enraged Jiliac, but Han was allowed to return to Ylesia. Later, during Han's escape, Zavval happened to be in Teroenza's palace when Bria and Han were stealing the t'landa Til's treasures. A firefight ensued, during which Han and Bria escaped. Zavval, however, was caught under a pile of rubble when the ceiling of the museum collapsed after his repulsorsled crashed into a support column. Zavval was crushed beneath the stone and killed. A bounty was put on Han's head for the death of Zavval. (TPS)

Zazu
this being was believed to be the only person in the galaxy who knew the history of the borcatu species. Zazu also knew how to eliminate them. (COG)

Zchtek Worlds
this group of planets are the homeworlds of the Jin race. (SWJ10)

ZD-9000
this was a model of luxury liner produced on Corellia during the last years of the New Order. It measured 500 meters in length, and could accommodate 2,200 passengers and 20,000 metric tons of cargo. The ship's crew included 350 officers and deckhands. (PP)

Zeb
this independent spacer, who was based out of Ryloth, added tracking SkillWare, an automap, and a sensor package to a *Guardian*-class droid, and used the automaton as a scouting assistant. (SWJ14)

Zebitrope IV
the planet on which lesai is produced, it is located in the Zebitrope System. (LCF)

Zebitrope System
the system which contains the planet Zebitrobe IV. (LCF)

Zeboran Delta
this was a city-area located on the planet Shador. *This might be an error in the adventure, since it is referred to as* Zeboran Gamma *for the rest of the adventure*. (SL)

Zeboran Gamma
this was a city-area located on the planet Shador. (SL)

Zebra
this is a Hyrotii short-range starfighter is armed with a pair of laser cannons. (RM, EGV)

***Zebra*-class Starfighter**
this starfighter was used by the Qektoth Confederacy. It was based on the Hyrotii Zebra starfighter, and was armed with a bio-plasmatic gel launcher. (KR)

Zebulon Dak
owner of the Zebulon Dak Speeder Corporation. (DCAR)

Zebulon Dak Speeder Corporation
manufacturers of the the galaxy's faster landspeeders. (DCAR)

Zebulon-B Frigate
this large starship was designed and manufactured by Kuat Drive Yards during the last years of the New Order. *Note that this could simply be a typographical error, and the author really meant* Nebulon-B. (HM)

Zed, Akal
this Imperial Navy Captain commanded the Star Destroyer *Stalker*, and was assigned to Elrood Sector with Tanda Pryl and the *Thunderflare* to assist Moff Andal in eliminating piracy and rebellious natives. (OE)

Zee Ethda
this well-armored bounty hunter worked for Grappa the Hutt. A large, skeletal humanoid with a mouthful of sharp fangs, Ethda was dispatched by Grappa to recover Tarrant Snil, but was unable to secure the customs officer before the Imperial Interim Ruling Council issued a security alert in the wake of the assassination of Councilman Burr Nolyds. Grappa fed Ethda to his pet rancor for the failure to capture Snil. (CE2)

Zee-gee Table
this recreational game is popular among Corellian spacers. (OS)

Zeebo
Ken's pet mooka. (LCJ)

Zeebuck
this knobby-boned herbivore was native to the planet Yvara. Each zeebuck had four legs and three eyes, with a cinnamon-brown pelt and unusual sacs whch grow down the sides of their necks. These sacs were used to store food and nutrients during grazing, for later digestion. They were constantly moving in herds, looking for more food to eat. The Yvarema often tamed a herd of zeebuck in order to harvest the food sacs for their nutritional value. (KR)

Zeeda Throwing Knife
this well-balanced blade was one of the traditional Ubese hunting weapons. (AIR)

Zeen Afit
this craggy old smuggler took Han Solo on his first trip through the Smuggler's Run. He was one of the many smugglers who joined up to support Red Hand Squadron and the Alliance during the Battle of Ylesia, and was one of the few who actually got paid for it. Afit inhabited the Run after the Hutts left, and eventually went to work for Nandreeson. When Solo returned to the Run to investigate the death of Jarril, Afit and his confederates - including Kid DXo'la, Sinewy Ana Blue, and Wynni - feigned friendship with him to lure him to Nandreeson. During Solo's rescue of Lando Calrissian from the Glottalphib crimelord, Afit was killed in the firefight at Nandreeson's pond on Skip 6. (TNR, RD)

Zeer
this huge, giraffe-like beast is native to the plains of the planet Naboo. (GF)

Zeffliffl
1) the fourth planet orbiting Markbee's Star, it is the homeworld a race of leaf-like creatures. (CS)
2) the name given to the leaf-like aliens antive to Zeffliffl. These communal creatures live in masses floating in the planet's shallow southern oceans. They collect water in sacs for use when they are away from their native seas. They expel the way in a short geyser, thoroughly wetting themselves to avoid dessication. (CS)

Zehava
this city was the capital of the planet Melida/Daan. It was founded a millennium before the rise to power of Emperor Palpatine, but its borders were continually being redefinde during the civil war between the Melida and the Daan. There are records of more than twenty-one separate battles between the Melida and the Daan, dating back more than sixty years before the Battle of Naboo. The Tenth Battle of Zehava was considered the bloodiest war fought for control of the city. Shortly afterward, the city was divived into northern and southern regions, with the Daan controlling the northern-half the city and the Melida, the southern half. During the Eighteenth Battle, the Daan used the tunnels and drains under the city to secret gain access to Melida-held areas. Shortly before the Twenty-fifth Battle, Daan and Melida divided the city into sectors, and even lived side-by-side for a short time. (DOD)

ZeHeth
this planet is the homeworld of the ZeHethbra species. (TTSB)

ZeHethbra
a race characterized by their black-and-white-striped mane, the ZeHethbra are tall humanoids which have at least 80 distinct cultural, racial, and ethnic groups. This variety of cultures came about because of the varied ecosystems found on the their homeworld of ZeHeth. Northern groups tend to be brown or red in color, while southern groups tends toward blue-white fur. All ZeHethbra have the

balck-and-white mane, which begins at the bridge of their nose and travels over their head and down to the small of their back. Females have wider stripes than males, and males tend to have branches of fur running out from the main stripe. (TLC)

Zehr Sea
an ocean found on the planet Delassin VI. (SWAJ)

Zekk
this young native of Ennth fled the planet following a natural disaster that devastated his colony. He escaped in a supply ship fleeing the planet, on which the captain tried to get him into an orphanage. Zekk fled this ship, and a few others, before he ended up on Peckhum's ship. Peckhum had taken Zekk in and cared for him, seeing Zekk's natural independence as a mirror of his own youth. The two finally stopped on Coruscant. There, he found refuge in the cityworld's subterranean environs. Later, he was befriended by Jaina and Jacen Solo. He is a wiry youth with black hair and striking green eyes. It was Tamith Kai, scouring the underground levels of Coruscant, who discovered that Zekk had a large amount of Force sensitivity. He was brought to the Shadow Academy for training, and was taken under Brakiss's wing. Zekk's power grew swiftly, and so did the rivaly between he and Vilas, Tamith Kai's apprentice. The two were pitted against each other in a battle to the death for the position of Darkest Knight. Both Tamith Kai and Brakiss believed that the rivalry between the two would divide the Academy. In the battle, Zekk managed to dispatch Vilas. This victory made Zekk the Darkest Knight of the Shadow Academy, a positioon bestowed upon him by Brakiss,much to Tamith Kai's dismay. As the Darkest Knight, Zekk was given command of the assault team sent to Kashyyyk to steal starship components for the Second Imperium's own ships. They infiltrated the planet holo-disguised as Wookiees, and successfully obtained a large amount of starship shielding and navigational equipment. When he suddenly found that his Imperial masters were defeated, Zekk tried to return to the Light Side of the Force, but found himself unable to concentrate and accomplish his goals. He fled Yavin 4 and returned to Ennth, only to discover the planet in the throes of is worse devastation in recent record. He helped evacuate as many people as he could, but he still felt out of place. After the evacuation, he let himself drift through the Force, and decided to become a bounty hunter. He accepted the challenge of capturing Bornan Thul, hoping to use the little control he had of the Force to track him down before anyone could harm him. Like many others, he failed to find the Alderaanian, but was welcomed back into the fold of friends on Yavin 4. He later helped Raynar Thul search out Bornan, and rejoined the Jedi Academy. He continually worked to avoid the Dark Side, and actually used the Force to win the 93rd annual Blockade Runners Derby. (LO, L, DK, SHA, TEP, ROM)

Zekka Thyne
this near-human was known as Patches to the agents of the Corellian Security Force, for his pinkish colored skin was covered with blue splotches of color. He had red eyes with black, diamond-shaped pupils, pointed ears, and pointed, black teeth. Zekka Thyne was imprisoned at Kessel by Corran Horn and his father, Hal. There were rumors that Zekka Thyne was the heir-apparent to Prince Xizor's Black Sun empire, and that he had murdered a number of high-ranking Black Sun rivals to help pave that path. His imprisonment on Kessel, followed by Xizor's death just before the Battle of Endor, left Thyne without many possibilities. However, when Wedge Antilles and the New Republic began searching for a way to infiltrate Coruscant, they chose to release Thyne from Kessel and allow him to reactivate his old Black Sun contacts on the planet. Thyne was supposed to be under the watchful eye of Fliry Vorru, but he still managed to make contact with the Empire on Coruscant. He continually relayed information on the Rogues' activities until he was discovered by Corran Horn and Inyri Forge, his former lover and spice cutter. In Corran's attempt to escape, Inyri shot Thyne dead. (WG, TFE)

Zelen
this imperial pilot served with Soontir Fel int he 37th Imperial Fighter Wing during the Reslian Purge. (MBF)

Zelos
1) home planet of the Aga. (COJ)
2) this white star is the central point of the Zelos System. This system is anomalous because of the proximity of a large, stationary gravity well near the outermost world of Rymm. The planets and moons in the system are continually pulled toward Zelos and the gravity well, although they have never left their orbits around Zelos. Travel within the system is extremely hazardous if the proper routes are not followed. (PG2)

Zelos II
this planet, the second world located in the Zelos System, is the homeworld of the Zelosians. It is a mountainous world with four moons. The Empire subjugated the planet in an effort to control the export of raw ores. In a marvel of subversion, it kept the Zelosians ignorant of the exact destination of the ores. The Zelosians were completely unaware that they were working to support the Imperial war machine. When the Battle of Endor signalled the end of the Empire, the Zelosians assumed the Empire had abandoned its base on Zelos II. However, the Imperials remained behind, hidden in the Valley of Umbra. The New Republic tried to infiltrate the base and eradicate the Imperial presence on Zelos II, which had been tipped off by a group of mercenaries. Unfortunately, the Republic's Red Team Five was nearly wiped out in the raid. The average day on Zelos II lasts 20 standard hours, and its year lasts 300 local days. It was rumored that the dead could come back to life if they made it to the Bare Forest, as several animated corpses were seen at different times of the year in several cities. It was later discovered that a species of wormlike creatures were scavenging on the dead bodies. Their feeding released chemicals that affected the nervous system of the bodies they consumed. In higher-order creatures like humans, which had been dead just a short while, this often fired the central nervous system into action. The result was that, for a short time, the muscles of the dead body were contracted automatically, sometimes resulting in enough motion to imitate walking. (PG2, TFNR)

Zelosian
an near-human race native to the planet Zelos II. The Zelosians guard a wonderful secret about their heritage: they are descended from an intelligent race of plants, and have a liquid form of green chlorophyll for blood. They cannot consume sguar, for it acts like alcohol in their bloodstream. The eyes of every Zelosian are emerald green, and are incapable of seeing in the dark. This night-blindness has

created a species-wide fear of the dark, and remain hidden indoors after the sun goes down. The average Zelosian was quite superstitious, with a variety of beliefs which would seem ridiculous to the modern being. (PG2, AE)

Zelosian's Chine
located deep in the heart of the Great Zelosi Sea, the Chine is a sharp-spired ridge of coralline mountains that is surrounded by deadly reefs. Legends persist of a vast treasure hidden in caves at the base of the Chine, but have never fully been proved true. The legend claims that a merchant prince was traveling in his starship during one of the Sepulchral Night eclipses. The ship was dragged down by Zelos' gravity well, and forced to crash in the ocean. It landed near the Chine, with most of its base revealed during the low tide. The prince was unaware of the unusual tides on Zelos II, and began directing his men to bury the treasure in the caves at the mountain's base. The tide began to roll in, swiftly engulfing the prince, his men, and his treasure. Melks supposedly consumed the prince and his crew, and the treasure was never seen again. The problem with finding the treasure is that the only way to get to the caves is to travel at the time of the lowest tides on Zelos II. These only occur during the Day of the Sepulchral Night, and every native Zelosian hides indoors on this day. Thus, explorers must have a good idea of where to go before the Day occurs. When fully exposed by low tides, the Chine resembles the skeletal remains of a huge, spiny-backed beast. (TFNR)

Zeltronian Spiced Wine
Dengar had drunk too much of this the night before Jabba died, and so he missed the trip to the Pit of Carkoon. (DESB)

Zend, Salla
an old flame of Han Solo's, Salla Zend worked long and hard as a tech on a corporate transport to save enough credits to float a loan from a Hutt to buy her own ship. She started out as a normal merchant aboard the *Rimrunner*, but somehow ended up as a sumggler. That's how she met Han Solo and Shug Ninx. They made a number of runs together, smuggling spice to the Stenness System and trying to outdo each other on the Kessel Run. Then, during a routine solo run, Salla's hyperdrive conked out. She would have crashed into a neutron star if Solo hadn't saved her. However, her ship was lost. *Note that* Rebel Dawn *indicates that Salla lost the* Rimrunner *after she attempted to beat Han during a Kessel Run. She attempted to microjump across the Maw, and fried her ship's systems upon re-entry.* The experience left Salla deeply shaken, and she took Roa's advice and decided to settle down. She told everyone that she and Han were going to get married, and starting making plans. Solo didn't want to get married, and he left her on Nar Shaddaa. After that, she began working on her new ship, the *Starlight Intruder*, with Shug's help. When Han showed up on Nar Shaddaa following the death of Grand Admiral Thrawn Salla was pulled into the New Republic's web. She helped Solo escaped Boba Fett, and was again left waiting to see if Han would ever call back. As fate would have it, Solo did come back. However, she and Shug Ninx left the spaceport after Han Solo destroyed one of their prized cruisers, and after Zasm Katth and Baddon Fass ransack the garage. (DE1, DESB, DE2, THG, RD)

Zenji Needles
these small, thin needles are used to decorate elaborate hairstyles. They are beautifully lacquered in a multitude of colors. Shada D'ukal used them in her hair, and had a small comlink signaller disguised as one. Shada also had several reinforced needles which could be thrown like knives in a fight. (SOP)

Zenobah
the second planet in the five-world Demophon System, Zenobah was destroyed when the system's primary star exploded as a supernova. (SN)

Zenomach
a huge boring device used by the Empire to drill for ore. (MMY)

Zenox Star Cluster
this area of the galaxy supported the Empire during the Galactic Civil War. (CSWEA)

Zenn
an infamous bounty hunter. (GMH)

Zent, Pettyr
this Imperial officer was in command of the garrison on Byblos, during the Galactic Civil War. (SWJ9)

Zerek
this is the twenty-sixth symbol in the Aurebesh script, and represents the Basic letter "z". (SWM)

Zereldspidar
this Snivvian was the last of the truly evil leaders who were born from a twin-male birth. The breaking of the Blood Code gave him his evil tendencies. Zereldspidar was eventually defeated by Old Republic forces. (GG12)

Zerm
this tropical planet was continually wracked by typhoons and hurricanes until Renn Volz reclimatized it with his Ionic Ring. This first test of the ship's abilities was a resounding success, but attracted the attention of Captain Bzorn and the Empire. (CSWEA)

Zero Leader
Klyn Shanga's callsign during the Renatasian attack on the *Millennium Falcon* during the Imperial blockade of the ThonBoka. (LCS)

Zero-G Troops
see spacetroopers (SWSB)

Zero-Gee Hall
located aboard The Wheel, this gladiatorial arena pitted combatants against each other in an arena which resembled the deepest reaches of space. Gravity was turned off, as were the lights, to simulate deep space. (ND)

Zerot's Point
this rocky outcropping overlooked The Puddle, and served as base from which Tilossa the Gotal protected the oasis and its town. Three old laser batteries were placed on the Point. (HAS)

Zersium
an element used in the formation of dura-armor and durasteel. Strephan I'att and Daye Azur-Jamin discovered that zersium flecks, imbedded in the black body glove worn by stormtroopers, helped amplify the energy dissipation field they created for I'att Armaments. It also provided additional insulation and helped reduce thermal discomfort when the field absorbed a blaster bolt. (SWSB, TFE, CTD)

Zeta Five
this Cha'a drone ship was owned by Ssk Kahorr, and was used to ferry supplies to, and ores from, the mining colony on Goluud Minor. It was the first ship sent by Ssk Kahorr to Goluud Minor via the Goluud Corridor. Loaded with supplies for the colony, *Zeta Five* came through hyperspace too close to Primus Goluud. The unstable star's gravity pulled the ship in and destroyed it. (GAS)

Zeta Squadron
1) the stormtrooper squadron sent to locate R2-D2 and C-3PO at all costs on Tatooine. Davin Felth was a member of the squadron, which was under the command of Captain Terrik. Zeta squadron destroyed the Jawa sandcrawler which had collected the droids, and razed the Lars homestead when it couldn't find the droids there. The final futility for Zeta squadron came when it failed to halt the launch of the *Millennium Falcon*. The firefight which ensued provided a cover under which Felth executed Captain Terrik. (TME)
2) the stormtrooper squadron sent to recover Jix for Darth Vader. Jix killed all but one member in a barroom firefight, and managed to knock the last member unconscious. (SST)

Zeta Zero Nine
this frigid water world is located in the Wastes. Much of the landmass of the planet is in the form of treacherous islands, most of which are surrounded by unnavigable seas. The seas are dangerous because of three things: the intense tidal forces inflicted on the planet by its wide orbital path, icebergs, and extremely cold temperature of the water. An intense magnetic field limits the use of sensors near the planet, and no lifeforms have been discovered on it. The planet's day lasts 25 standard hours, and its year lasts 403 local days. Zeta Zero Nine was the site of Imperial Moff Jesco Comark's secret base, from which he developed the Death-Hunter cyborg assassin. (SWJ9)

Zethusian Plains
this area of the planet Kamori was devastated by a huge earthquake. The resulting tidal waves and destruction kiled hundreds of thousands of Kamorians and damaged several large cities. (SWAJ)

Zexx
a large, humanoid alien race from the planet Prazhi, in the Expansion Region, these creatures had pointed heads which are covered in scales. Long, curved tusks extend from their mouths. Their violent nature made them a perfect addition to a mercenary squad or a protective guard, and they were often found working for Hutt crimelords. (TOJ, TOJC)

ZG-35
this TIE FIghter intercepted Leia Organa and Hume over Phelarion. (CSWEA)

Zgorth'sth
this Mon Calamari served as a Commander in the Alliance's Intentions division, shortly before the Battle of Hoth. Zgorth'sth discovered the build-up of the Oplovis fleet, just before it was scheduled to attack Mantooine. (RASB, AIR)

ZH-25 Questor
a Starfeld starship design, the ZH-25 Questor followed on the success of the Z-10 Seeker. The initial design parameters for the ZH-25 were to eliminate the flaws in the original Z-10 design while reusing as much of the original design as possible. The ZH-25 added a pair of cargo pods to the main fuselage of the Z-10, doubling the amount of cargo it could transport. Weapons systems were also improved with the use of Taim & Bak pulse laser cannons, and shielding was upgraded with the use of a Sirplex P-12 generator. The Questor measured 22.4 meters in length, and required a pilot to operate. It could carry up to six passengers and 85 metric tons of cargo. (SS)

Zhaelor
this is the Yuuzhan Vong word for "truth." (VP)

Zhaetor-zhae
this is the Yuuzhan Vong phrase for "the glory of the Praetorite Vong." (VP)

Zhann
this natives of this planet are generally considered entertainers, and their animated, story-telling puppet shows are famous throughout the galaxy. (GOF4)

Zhar
a gas giant orbitted by the moon of Gall. It is located in the far Rim Systems. Secrets of Star Wars: Shadows of the Empire *notes that Zhar is in the same system as Tatooine. This contradicts* Galaxy Guide 7: Mos Eisley*, but might indicate that Zhar is located in the Arkanis Sector. Also note that the* Shadows of the Empire Sourcebook *names this planet* Zahr*, and places it in Cadavine Sector.* (SE, SSE, SESB)

Zharan Glass-snake
this unusual reptile was almost completely transparent, making virtually impossible to see until it struck. (BP)

Zhat Bug
a particularly onboxious species of insect. (COG)

Zhell
this ancient was was native to the planet Coruscant, until they were conquered by the Taungs. In an epic battle, the tide was turned when an active volcano erupted, spewing lava and ash into the sky. The main Zhell city was destroyed, wiping the Zhell out and leaving the Taungs victorious. (SES)

Zhina
this planet, located in the Koornacht Cluster, was the site of a Black Storm Command shipyard. It is one of the original twelve Duskhan League worlds. (BTS, SOL)

Zhir-Khan
this man served the Alliance as a Lieutenant Commander as a security and intelligence officer during the early years of the Galactic Civil War. Zhir-Khan was part of the team headed by Alton Lochner, and was on Ord Mantell when Callandri tried to assassinate Lochner. (AIR)

Zi'Dek system
a system mentioned in the port access codes of an old YT-1300 found in the Imperial scrap yard on Dathomir. (CPL)

Ziakas
this was one of the few Derriphan which survived until the era of the New Order. Typical of its kind, Ziakas sustained itself by draining its prey of their life essense. Ziakas preferred to feed on females of human or near-human stock, and avoided Jedi and Force-sensitives because it was nearly killed by a Jedi many centuries ago. Ziakas took up residence inside The Glow Dome on Adarlon, feeding on females who were intoxicated by the incredible light show. At one time, Ziakas preyed upon Kandria A'Daasha, the owner of The Glow Dome. (WSV)

Zibben
in a popular, though unsettling, Corellian fable, Zibben and his brother Kribben disobeyed their parents and set out to investigate a forbidden area. They were attacked and eaten by a group of wrix. (COG)

Zicreex
this Subla Ransom medium cargo hauler was owned by the Gamorrean sow, Captain Ugmush. It was crewed by Ugmush, her husband, her brother, two other Gamorrean males, a human slave named Jos, and the former Jedi Knight Callista Ming. The name *Zicreex* was given by the ship's former owner. Captain Ugmush had planned to rename it the *Ugmush*, but never submitted the paperwork to the Bureau of Ships Services. It was docked in Bagsho, on Nim Drovis, when R2-D2 and C-3PO were stranded on the planet. Threepio posed as Igpek Droon in order to gain passage on the ship. (POT, SWJ14)

Zidth
this Mrissi science ship was actually a slave transport. It was first sighted over the Soco-Jarel Spaceport on Socorro, where it had been searching to the Asilyr Tribal Lands. The slavers had been hjoping to capture members of the Asilyr tribe to enslave, to be put to work in mining operations to help warn against tremors and cave-ins. The sudden disappearance of several starport guards and several Bharhulai tribesmen brought tensions between the tribes to a fevered pitch, until a team of freelance mercenaries managed to defeat the slavers and drive them away. (BSS)

Zier
this Hutt was a member of the Besadii *kajidic*, and was Durga's chief rival for power in the aftermath of Aruk's assassination. In an effort to "keep friends close and enemies closer," Durga made Zier one of his chief lieutenants, but this didn't stop Zier from questioning Durga's motives in dealing with Black Sun. He told Durga that Besadii would not fund the investigation of Aruk's death, and continued draining of Besadii funds would result in retribution against Durga. (RD)

Ziko
this small corporation designed and manufactured a wide range of optical enhancers, like the model 1000 macrobinoculars. (ROE)

Zila
a resort city of the planet Garos IV. (SWAJ)

Zilar
this New Republic Senator was a native of Praesitlyn, and served on the Defense Council during the Yevethan Purge. (SOL)

Zilbra, Thanta
this smuggler was fleeing from a crimelord who was trying to collect on a debt, when he crashed onto an uncharted world some thirteen years after the Battle of Endor. He named the planet and its star after himself, and then discovered an unusual fungus growing on the desert planet. He named the fungus Zilbra fungus, and made a deal with the New Republic to provide samples for biological testing. This generated a heafty profit for Zilbra and his outpost world until the star Thanta Zilbra was destroyed by the Sacorrian Triad. Zilbra himself was killed in the resulting destruction, but not before he forced his four sons and two daughters onto his aging transport and made them flee the planet. (CTD)

Zilbra Fungus
native to the world of Thanta Zilbra, this phosphorescent fungusis valued for its ability to increase cell division and growth in animals. This property makes it a valuable substance for treating and healing wounds (CTD)

Zilpha
one of Yeorg Captison's aides. (TB)

Zim Systems
this ancient manufacturer produced a variety products, from explosives to personal rocket packs. (TOJC)

Zimchai
this ancient, written language was used in the documentation of most of the galaxy' medical terms. (SWJ13)

Zinbiddle
this is a casino game of chance. (RM)

Zinn's Revenge
this modified light freighter was owned and operated by Zinn Classet. It could tranport up to six prisoners and 10 metric tons of cargo, and was armed with four heavy laser cannons. (GMK)

Zinsian
this raw mineral was used as a dry preservative. (AIR)

Zinthorn
a black-blossomed flower used for Imperial wedding bouquets. (QE)

Ziost
this cold, icy world is dominated by rocky mountains and fierce storms. Much of the planet’s crust is imbedded with ice. In ancient times, this planet was part of the Sith Empire, and was used as a base by Ludo Kressh and his faction. (GAS)

ZIP
this was the model number of Chandril Tech's high-strength, balanced droid leg system. (DW)

Zira
the bounty hunter Zardra used this alias in an elaborate scheme to collect on a bounty. Zira agreed to marry the man who was wanted in several systems, and was being pursued by a variety of hunters. The man was attacked at their wedding, and killed off several other hunters in an effort to protect his new wife, Zira. When they were safe, Zardra slapped on a pair of binders and took the man into custody. (GG10)

Zirlig
this Ishi Tib assassin was a member of the Antar Band, working for Ujin Voli during the Galactic Civil War. A meticulous perfectionist, Zirlig joined the Antar Band some twenty years before the Battle of Hoth. He appears to be an average Ishi Tib, until one was on the wrong side of one of his operations. Then, Zirlig was revealed as a cold-blooded, highly successful killer. Zirlig was well aware of the Antar Band's rivalry with Sprax and Black Sun, and longed for the day when Ujin Voli would order him to assassinate the Nalroni crimelord. (SSR)

Zirtran Brothers
the original owners of the huge space barge that forms the heart of Zirtran's Anchor. (SWAJ)

Zirtran's Anchor
a space station once located in the Besberra System which suddenly disappeared. It later reappeared, empty and abandoned, near the Phosphura Belt Nebula. The Anchor is actually a series of old starship hulls welded together to form modular living areas. It is currently owned and operated by the Geelans living there, who purchased it from the Zirtran Brothers and began expanding it. It is protected by a Golan battle station. It is divided into four primary regions, designated Alpha, Beta, Delta, and Epsilon. Alpha region is the core of the station, and houses most of its starship docks. Bounty hunters live side-by-side with the Phosphura Belt Pirates and the mysterious Kalai race. (SWAJ)

Zisian
this reptilian race is humanoid in stature, and has green-scaled skin and orange eyes. (TPS)

Zissu, Stuart
this young man was twelve years old when his father, Trux, was installed as Governor of the planet Delantine. He was infamous among the pilots of the Alliance, especially after the Battle of Yavin, when he won most of their salaries in a space poker game. (SA1)

Zissu, Trux
this man was chosen by the Alliance to act as the Governor of the planet Delantine, shortly after the Battle of Yavin. His other goal in traveling to Delantine was to contact the rebel cell on Romm and gather their support. However, upon reaching Delantine, Trux and his son, Stuart, were captured by an Imperial warship. Trux allowed himself to be taken so that Stuart could escape. (SA1)

Zithrom's Disease
this kidney disorder affected many elderly human males. It was kept in check through the use of Clondex, although Clondex didn't cure the disease. (TFE)

Zjek
this alien was a member of the Karazak Slavers Cooperative team sent to capture Janissa Locrin. He led the team which eventually caught her. (GG11)

Zlarb
Zlarb learned at an early age that a life of crime was an easier life than legitimate work because he didn't have to put in 70 hours a shift but got paid fairly well. He started working as an enforcer for Ploovo 2-for-1, eventually becoming one of Ploovo's bodyguards. However, he soon saw that Pllovo's lack of ambition meant that the bodyguard work was a dead end. He broke off with Ploovo, and went into the slave trade. As a human, Zlarb found it easy to work as a slaver, but he was eventually caught by Magg, who was working for the Corporate Sector Authority. Zlarb figured his career - and probably his life - was over, but Magg proposed a partnership. At first, Zlarb had no reason to trust Magg, but their relationship grew. Magg's inside information was coupled with the underhanded slave dealings the Authority was involvde with meant Zlarb had steady work. It was Zlarb who was hired by Magg and the Authority to obtain a number of Lurian individuals for illegal genetic experiments. Zlarb hired Han Solo to meet him on Lur and transport the captured aliens. Han had a rule that he never transported slaves, but the odds were against him until Bollux set off the *Millennium Falcon*'s fire extinguishing systems, temporarily disarming Zlarb and his thugs. This allowed Han and Chewie to subdue the thugs and free the Lurians, who eventually killed Zlarb and returned to their planet. Zlarb was a practitioner of the Malkite poisoning techniques, and was found to be carrying one of their tool kits after his death. (HSR, CSA)

ZNT-8
this was the codename of an Alliance agent who witnessed the destruction of the base on Dankayo. Agent ZNT-8's logs helped an Alliance team of operatives recover the datapacks stolen by the *Elusive*. (SH)

Zo'Tannath
this woman was a bounty hunter who preferred to wear Ubese battle armor. She often worked on retainer for Pok Nar-Ten, but usually made her services available to the highest bidder. Few beings ever saw her real face without dying, a mystique she cultivated to add to her prowess. (PSG)

Zoalin
this man was the New Republic Commander of the *Adamantine* when that ship accompanied the *Borealis* on Leia Organa-Solo's mission to the Chorios Systems to meet with Seti Ashgad. He eventually succumbed to the Death Seed virus, like the rest of his crew. (POT)

Zobberan Hound
this large, vicious animal was used by many beings as a guard creature. Although dim-witted and not very bright, zobberan hounds were capable of learning simple commands and actions. The average hound measured three meters in length, and resembled a large, eight-legged insect. (IA)

Zochaeb
this ancient Hutt negotiated with the Nimbanese Krovalis clan, during their attempt to regain status as a data holding family under the Bureau of Ships and Services. The Krovalis offered Zochaeb and the Hutts free access to the information in their data holding in return for their freedom. Zochaeb agreed, and petitioned the BoSS to allow Nimbanese clans to reclaim their membership. The Hutts' persuasion eventually got the Krovalis clan its own data holding, and the Hutts received a wealth of free information about the galaxy. (GG12)

Zoll-Uvena
this was the name of the Vangaard Pathfinder owned and operated by Yurdak Fav. It was armed with a turret-mounted laser cannon. (AIR)

Zollarcos, Treta
this Professor of Astrogation taught at the New Republic Astrographic Studies Center during the years following the Battle of Endor. Professor Zollarcos was a key resource in learning more about the worlds of the Hapan Cluster, when Leiua Organa began negotiating with Ta'a Chume for assistance. (CTD)

Zolo
this was the name of a group of Cloakshape fighters which were assigned to protect the *Loose Cannon*. They were part of the pirate group which tried to horn in on the Azzameen family's operations byt stealing bacta. (XWA)

Zoma Gawanga
this is the name given to the vast ocean which encircles the entire eastern continent of the planet Ylesia. The name is Huttese for "western ocean." (TPS, RD)

Zomil
this particularly nasty Defel was a former assassin-for-hire who ended up on Reuss VIII during an assignment. He liked the idea of fighting in the Dool Arena, and retired from the assassin business to fight full-time. (WSV)

Zona Luka
a humanoid Jedi Knight who served with Cay Qel-Droma on Ossus, Zona was recognizable by the thick tendrils that covered her smooth, cone-shaped head. Her skin was yellow in color, and her tendrils were orange. Zona Luka had three toes on each foot, and three fingers on each hand. She was the apprentice of Jedi Master Dominus, and was later captured by Exar Kun's Dark Side spells. She was turned to the Dark Side, and killed Dominis during the Sith War. (TSW)

Zonama
this was the Ferroan name of the material part of the planet Zonama Sekot. The name 'Zonama' referred to the physical make-up of the planet, as compared to the 'Sekot,' or living part of the planet. (RP)

Zonaman
this was the name used to describe the collective group of Ferroan and Langhesi colonists who settled the planet Zonama Sekot. (RP)

Zonama Sekot
this planet was located in the Gardaji Rift, at the edge of the Tingel Arm, some 30 years before the Battle of Yavin. Zonama Sekot was just over 11,000 kilometers in diameter, and because of its proximity to three stars, a special three-pointed compass was developed by the original settlers. Old Republic records of some 200 years earlier indicate the system was nothing more than proto-materials, but many believe this was just a mix-up in the Republic's databases. It orbited a yellow star which was gravitationally bound to a red giant and a white dwarf, creating a unique triple-star system. The two other stars created a spectacular pinwheel of light in the planet's sky. Despite this unusual arrangement, the system was hard to find, being surrounded by the gases of the Gardaji Rift. The natives of the planet worked hard to keep their planet's location a secret, and visitors were accepted only by invitation. Zonama Sekot was unusually strong with the Force, and had been settled by several groups over the years, and the people of the planet were known for their incredibly fast starships. The planet was covered with an incredibly dense jungle which seemed to move and adjust to the planet's position. Zonama Sekot was settled som sixty years before the Battle of Naboo by two peoples, a group of Ferroans and a group of Langhesi. The original Magister of the planet placed the Ferroans upland, and the Langhesi in the lowlands, in order to maintain peace and use their skills to the planet's advantage. The name of the planet is really two words in Ferroan: Zonama, indicating the physical world; and Sekot, representing the living world. The planet was, in essence, alive, with the Sekot controlling everything from weather to growth and death. Shortly after the Battle of Naboo, the planet was attacked twice. The first time, the planet succeeded in repelling a group of Far Outsiders with the help of the Jedi Knight Vergere. However, great portions of the southern hemisphere were damaged, and were still healing a year later. The second time, Wilhuff Tarkin tried to take control of the planet, hoping to present it and its wondous factories to Chancellor Palpatine. The natives managed to hold off Tarkin's small force. Unknown to everyone, under the guidance of the Sekot, the Ferroans and Langhesi had built huge hyperdrives into the planet's crust, and simply took the entire planet into hyperspace to avoid Tarkin's fleet. The planet was never seen again. (RP)

Zonder
this man was part of the hunting party arranged by Jameson and Lajar Weqill. Unfortunately, Zonder was killed by a pack of crazed draagax. (COG)

Zone Control
this weapons manufacturer produced the Viper grenade launcher and other after-market add-ons for blaster weapons. They also produced security scanners. (CFG, ROE)

Zone Supplies, Limited
this manufacturer produced a variety of pressure plate trip mechanisms for the Empire. (CFG)

Zone 19
this area of Farlax Sector is located on the edge of the Koornacht Cluster, nestled between the Cluster and the Core. It separates the planets Wakiza and Doornik-319. (SOL)

Zone 90 East
this area of Farlax Sector it located near Doornik-319. Leia Organa-Solo sent a number of X-Wing, B-Wing, and E-Wing squadrons there to cover for losses suffered during the Fifth Battle Group's unsuccessful blockade of the planet. (SOL)

Zoneball
a Corellian sport which found a following at the various Imperial academies, zoneball involved two teams trying to place a ball into their opponent's goal. It was played in a low-gravity chamber, and the goals were often several meters above the ground. Junior leagues would use lower goals. (IJ, MBF)

Zones of Territory C2
this collection of terrains and climates was located on the planet OM813. Students of the Galactic Outdoor Survival School had to pass

through each and every section of this area in order to graduate from the survivalist course offered by Barosa Warren. In addition to the various jungle, desert, aquatic, flatland, and mountainous terrains contained within C2, there were multiple types of individual terrains as well. There were heavy-gravity mountains, ammonia seas, glaciers, swamplands, and even a zero-gravity chamber. (AIR)

Zoochberry
a small fruit used to make juice, pies, and a creamy drink. (GDV)

Zoom II
a speeder bike model manufactured by Incom Industries, it is similar in shape to the Aratech 74-Y. (SWSB, WG)

Zoomball
this sport was popular among the Galacians, especially the Hill People. (MOC)

Zorad, Kiros
this native of Arda-2 was under the control of Mag Doum, to whom he owed a great deal of money. Doum ordered Kiros to control Leia Organa while she was on the planet trying to resolve the puzzle of the T-6 diodem. Kiros and his son, Zon, tried to contain Leia at the Qualo's palace, but were forced to hide her in the Colla-Di caves after Luke Skywalker tried to rescue her. After Leia and Zon escaped from the kdak and Luke rescued them, Kiros decided to fight back against Doum. He exposed the criminal in front of the merchants and executives of Tun Wala, but was abducted by Imperial forces who had descended on the planet. Kiros was killed trying to attack Darth Vader. (CSWEA)

Zorad, Zon
Kiros Zorad's son, Zon accompanied Leia Organa into the Colla-Di caverns, after she had been captured on Arda-2. They were attacked by a kdak while inside the caverns, but they managed to squeeze into a small passage and escape. Zon was an excellent pilot, and took Cova's place when the Tun Walans fought back against the Empire. He flew an X-Wing against the Imperial fleet, but took severe damage trying to rescue his father. He then crashed his damaged ship into Darth Vader's Star Destroyer, sacrificing himself to drive off the fleet. (CSWEA)

Zorba Express
Zorba the Hutt's ancient, bell-shaped starship. It is in frequent need of repairs. (ZHR)

Zorba the Hutt
Zorba is Jabba the Hutt's father, a huge Hutt with stringy white hair and a white beard. He keeps his hair braided, in order to keep it from falling into his face. Just as ruthless and conniving as Jabba, Zorba was imprisoned on Kip for illegally mining gemstones when Jabba was killed on Tatooine. When Zorba was set free by a group of pirates who attacked Kip, he returned to Tatooine, hoping to join his son's empire. When he found that Jabba had been killed by Princess Leia, he immediately sought her out for revenge. On this path, he won Cloud City from Lando Calrissian in a rigged sabacc match. He then tried to deal the Jedi Prince Ken for Princess Leia, who was being held by Trioculus. Leia and Ken escaped, but Zorba had Trioculus entombed in carbonite. After capturing Leia on Hologram Fun World, Zorba tried to take her to the Great Pit of Carkoon, on Tatooine, to feed her to the Sarlacc. He was intercepted by the Grand Moffs, who unfroze Trioculus, captured Leia, and then threw Zorba into the Sarlacc Pit. Fortunately for Zorba, the Sarlacc spit him out. (ZHR, MMY, QE)

Zorm, Dasar
this man was considered the biggest racketeer on the planet Namore, during the height of the New Order. It was rumored that he was on the payroll of Imperial Prefect Gerom, but nothing was ever proven. (HR)

Zorn, Duan
this man was a corporate drone who worked for the Kazellis Corporation. When the corporation was nationalized by the Empire, Zorn stole the demostration freighter *Longrunner* and fled Kathol Sector, hoping to make a living as a freetrader. When he failed to pay his starport fees on Nigel III, Zorn was arrested on two counts: the original theft of the *Longrunner*, and his failure to make his payments. (SS)

Zorneth
this Ithorian is somewhat of a rogue, for he created a plot to take control of the galaxy. He wears a form of Ithorian battle armor, and protects himself with a group of guard droids; this show of force is yet another example of his roguish behavior. Zorneth is an expert in the fields of animal husbandry and botany, and was a contemporary associate of Klorr Vilia. When Vilia believed that he had created the universal herb, he invited to Zorneth to taste it. Zorneth declined, because he was a vegetarian and Vilia had seasoned meat with the new herb, savorium. Vilia then consumed the first taste, and was affected by the bliss-inducing properties of the herb. Zorneth took Vilia into his care, and eventually sorted through enough of Vilia's notes to deduce how savorium was propogated. Zorneth then realized that the affects of savorium would create a mindless workforce that could be exploited by the evil powers in the galaxy. He took Vilia into hiding, and began dosing warring peoples to test the strength of the herb. The results were astounding, and Zorneth tried to keep it secret. A small sample was stolen from Vilia's lab, and a group of Smilers was created. Zorneth moved to protect them, creating a Caretaker Virus to cause droids to protect Smilers around them. It was about five years after the discovery of savorium that Zorneth realized he could use it to subjugate the meat-eating species of the galaxy, paving the way for the peaceful vegetarians to control the stars. He began growing large amounts of savorium aboard his herd ship, and jealously protected it. At this time, he employed C-3PO as a translator and R2-D2 as a worker. The droids helped Zorneth defeat Dictator-Forever Craw, who had kidnapped Vilia in an attempt to steal the secret of savorium. However, Craw's forces pursued Zorneth's fleeing herd ship. This caused several of Zorneth's droids, including PDA6, to activate the self-destruct programs Zorneth created for use if capture was imminent. Zorneth pursued Vilia into the savorium grove as his ship's defenses destroyed the grove. Both Vilia and Zorneth were consumed in the explosion. (DRO)

Zossi Belt
this asteroid belt is located between Jun and Weken, the first and second worlds of the Faarlsun System. (WBC)

Zothip
a Cavrilhu pirate captain from whom Niles Ferrier stole a number of patrol ships. Ferrier sold the ships to Grand Admiral Thrawn, and Zothip vowed to get revenge on Ferrier. Zothip was born on the planet Bestine, but settled his operation in the Amorris System. Zithip got his chance when Moff Disra offered him a supply of clones from Imperial storehouses in return for the production of a supply of *Preybird*-class starfighters. Zothip agreed to the deal, and used his clones to augment his pirate ranks. Using flash imprinting to give the clones the necessary characteristics, Zothip was able to send out a large force of pirates in a relatively short time. When the Cavrilhu tried to intercept a New Republic convoy at Iphigin, however, Luke Skywalker discovered the clones on one of the raiding ships. He went in search of the clones, infiltrating Zothip's base in the Kauron asteroid belt. It was at this time that Major Tierce, acting outside of Disra's approval, cut off the supply of clones in order to shore up Imperial defenses. Zothip agreed to continue working with Disra, and was in charge of the small fleet that tried to intercept Admiral Pellaeon at Pesitiin. The short battle resulted in the loss of one of Zothip's *Kaloth*-class battle cruisers, and Zothip travelled to Bastion to obtain compensation for the loss. Unfortunately for him, Karoly D'ulin was trying to tail Han Solo and Lando Calrissian when she stumbled upon the pirates. She followed them to Moff Disra's apartments, where Zothip demanded twenty million credits from Disra. Disra declined, and Zothip and his men tried to attack. Major Tierce managed to stop several of the pirates, and Karoly took out several more. Zothip tried to kill Disra, but Karoly buried a knife in his back and split his spine. (DFR, DFRSB, SOP, VOF)

Zoul
this was the fourth of seven seasons experienced on the planet Guiteica. (AE)

Zoul Lavor Xariv Lar
this legendary Bitthaevrian warrior was a Major in the Guiteica Militia, and was best-known for his decades-long feud with Major Quaal Stavi Giniras. The pair fought each other more than 400 times, each time inflicting heavy damage to the other. However, both warriors were back challenging each other as soon as they healed. Over fifty years' time, Lar had defeated Giniras 212 victories to 211. Only the fact that Giniras died of old age stopped the rivalry. In the end, Lar took one of his own elbow quill and imbedded it in Giniras' dematoil, which he buried with Giniras in the hills of s'Korth'an. (AIR)

Zoul Minchov Dwaeer
this Bitthaevrian female was rumored to be married to Quaal Tavier Catharius. (AIR)

Zr-390
Narmox navigation computer used on the Z-95 Headhunter. (TIE)

Zr-41
Sirplex shield generator used on the B-Wing. (XW)

Zraii
this Verpine was a member of the support team for Wedge Antilles' Rogue Squadron. He was from the asteroid Roche G42. He was in charge of keeping Rogue Squadron's X-Wings in tip-top shape, and he worked hard to keep from tinkering with the ships. His Verpine mentality often got the best of him, though, and small modifications were always showing up. As luck would have it, Zraii's modifications often improved the Rogues' performance. (XWN)

Zratha
this New Republic Navy Lieutenant was one of Etahn A'baht's chief aides during the Black Fleet Crisis. (TT)

Zronta Grazer
a beast native to the planet Pii 3. (SWAJ)

ZRX-29
this is a model of airspeeder popular on Corellia. Inspector Sassich bought a red one when she was named chief of the Corellian Security Force. (IJ)

Zsajhira
the berries of this plant were edible, and were often mascerated and cooked into a sauce which complimented all sorts of poultry, especially uln bird. The zsajhira was native to the planet Socorro, where it thrived near underground water reserves. Perhaps the best-known use of the zsajhira berry was in the fermentation of Socorroan raava. (SWJ12, BSS)

Zsinj
a pudgy, balding man with a large gray moustache, Zsinj was a native of the planet Fondor. As an Imperial warlord who rose to power in the wake of the Battle of Endor, Zsinj controlled the Quelii sector. He served the Empire as Captain of the *Victory*-class Star Destroyer *Iron Fist* before the Battle of Endor destroyed the Empire. Zsinj decided to become a rogue, and fled Imperial service to carve out his own empire. In time, Zsinj proclaimed himself a Warlord and commanded one of the more potent forces opposing the New Republic. After several years, Zsinj managed to obtain possession of a *Super*-class Star Destroyer, which he renamed *Iron Fist* in honor of his first command. He began raiding New Republic supply convoys, and was a thorn in the New Republic's side. It was discovered that he was not in league with Ysanne Isard and her bid to control the Empire. In fact, Zsinj often tried to thwart her activities. It was during this time that Zsinj began wearing the all-white uniform of a Grand Admiral, even though he had never held the

position in Imperial service, nor was he officially aligned with the Empire. A devious man and conniving man who held a great deal of emphasis on appearances, Zsinj often would drink non-alcoholic beverages with his subordinates, feigning inebriation to see how his people would react.. Han Solo agreed to take a fleet and search out Zsinj in an effort to bring the warlord down and end his reign of terror. Zsinj remained one step ahead of the Republic's forces for several years before they managed to destroy the *Razor's Kiss*, a second *Super*-class destroyer being built at Kuat Drive Yards. Zsinj used the parts recovered from the *Razor's Kiss* to form the *Second Death*, and used the mock-up during the Battle of Selaggis. Zsinj was nearly defeated at Vahaba before fleeing to Selaggis, where Solo nearly destroyed him. In a bold move, he fled the battle behind a screen formed by Orbital Nightcloak satellites, then detonated the *Second Death* in order to fool Solo and the Republic into believing that the *Iron Fist* was gone. Zsinj himself fled the battle in a shuttle, completing the illusion. He then went into hiding at Rancor Base, on Dathomir, where he began planning his next assault. At Dathomir, Zsinj tried to force the New Republic into action by setting up an orbital nightcloak to freeze the planet and kill its inhabitants, but the Republic's forces were able to defeat the nightcloak and destroy the *Iron Fist*. Zsinj, who was on board the ship when it was destroyed, was killed. (CPL, WG, IF, SOC)

Zubindi Ebsuk
this Kubaz chef worked for Beldorion, during the Hutt's early years on Nam Chorios. Zubindi was adept at genetically and hormonally manipulating insects, forcing them to grow many times larger than their normal size. This provided the Hutt with a ready supply of large, fleshy insects for appetizers or full meals. It was Zubindi who discovered how to grow drochs to larger sizes, and this discovery led to the emergence of Dzym as a power on Nam Chorios. Zubindi died soon after, when Dzym understood the power he wielded and used the Kubaz as a search of life energy. (POT)

Zuckuss
a Gand bounty hunter employed by Darth Vader to find the *Millennium Falcon*. He descended from a long line of successful findsmen, and was one of the few young findsmen who left Gand to find work in the galaxy. He had a uncanny knack for finding his quarry, which he attributed to his adherence to elaborate and arcance rituals. Zuckuss joined the Bounty Hunters Guild shortly after the Battle of Yavin, and was partnered with Bossk on several training missions. They failed to recover Nil Posondum from Boba Fett, then failed to intercept Fett when he tried to join the Guild. Zuckuss was also involved in the acquisition of Oph Nar Dinnid from the Shell Hutts, another mission that resulted in failure. It was during this time that Zuckuss was also working directly for Cradossk, who hoped to eliminate his son Bossk before the younger Trandoshan could kill him. However, Zuckuss was also working for Bossk, and double-crossed Cradossk after returning from Circumtore. Several years after, Zuckuss had earned enough credits to purchase a heavily-modified starship known as the *Mist Hunter*, built by a consortium of Gands he led. He was hired by Jabba the Hutt, and was eventually paired with 4-LOM on many bounty missions. During one such mission, a female acquisition struggled to escape, and pulled off the mask Zuckuss wore to keep in the ammonia atmosphere he breathed. The reflexive breaths of oxygen he inhaled severely burned his lungs, and left Zuckuss disabled. Thus, he and 4-LOM began accepting Hunts on the side, trying to obtain enough credits to pay of new lungs. For this reason, Zuckuss and 4-LOM brought down Imperial Governor Nardix for the Alliance. This placed tem on the Empire's Most Wanted list, but Jabba retained them anyway. Jabba sent the two to Darth Vader as unofficial emissaries to the Empire, and they entered the Hoth System as the Battle of Hoth was concluding. The pair disabled the transport ship *Bright Hope*, in hopes of appeasing the Empire. After accepting the Hunt, they attempted to capture the survivors on the *Hope*, to turn them into the Empire for their combined bounties. However, the Alliance personnel managed to turn the two hunters from Imperial service. Zuckuss worked with 4-LOM and Toryn Farr to rescue the crew of the *Hope*, and they fled to the Alliance rendezvous point beyond the galactic core. There, the Alliance healed Zuckuss' lungs while accepting the two hunters into their ranks. General Rieekan enlisted the two hunters in the rescue attempt on Han Solo. They worked with several other hunters to intercept Boba Fett on Gall, but failed to recover Solo's body. Zuckuss himself was captured and used as Fett's stand-in, during the delivery of Solo's frozen body to Jabba the Hutt. Fett dressed the Gand in Mandalorian armor, and put 4-LOM's inert form on a repulsorsled. When they emerged from *Slave I*, Jabba's minions attacked them, only to discover their true identity as Fett held them off. Zuckuss managed to recover 4-LOM's body and have the droid restored to action, but a memory wipe was requried in order to get it working again. The operation left 4-LOM without any of its previous programming, and their collaboration was effectively finished. They did work together once more, during the capture of Drawmas Sma'da, but only because 4-LOM needed someone to assist it in the capture. (ESB, EGC, CCG4, MTS, SE, SEC, TBH, MA, HM)

Zudii, Zalizar
this smuggler once ran afoul of the Bharulai tribe on Socorro. (BSS)

Zugga Challenge
named for Groff Zugga, this was once the Outer Rim Territories' hardest podracing course, and hosted an annual event on the pro circuit during the Old Republic. It was run on the Mon Gazza Speedway, with several additional twists and turns added. (RAC)

Zuggs
a bald, beady-eyed Imperial Commodore who pilots Trioculus' Imperial strike cruiser. (LCJ)

Zukonium
a material that can be vaporized and used as a destructive ray. Luke Skywalker and the Planetary Pioneers use a zukonium ray to deflect the moon that threatened to destroy the New Academy for Space Pilots. (MM)

Zukvir
this was the name of the Gand pilot in Requiem Squadron, under the command of Antar Roat. In reality, Zukvir was really Ooryl Qrygg. Roat, played by Wedge Antilles, explained the Gand's presence in an Imperial squadron as simple necessity. Requiem Squadron required the best TIE Defender pilots, and Zukvir had shown surprising aptitude and skill with the ship. (IR)

Zuliria
a planet. (AIR)

Zuliria Museum of Antiquities
this musuem, located on the planet Zuliria, was known for its collection of primitive and outdated weaponry. It the forefront of its collection was its display of bladed weapons and swords. (AIR)

Zulirian Swordmasters
this group of bladed weapon and sword collectors was founded on the planet Zuliria by Ther'das. Over time, the members found that they were quite gifted swordsbeings and combatants, and despite their original mission of being “dedicated to the further research and study of ancient melee weaponry and extinct orders of swordsbeings,” they began using their knowledge as vigilantes. (AIR)

Zuraco
this lesser-known manufacturer of medium transport cargo haulers produced ships which have a smooth, organic look to them. (SWJ8)

Zuraco Cargo Hauler
this 87.3-meter-long ship was known for its tough hull plating and superior sensor package. These craft required a crew of four, and could transport up to six passengers and 200 metric tons of cargo. Models produced during the New Order were unarmed, to help Zuraco gain more favor with the Empire. (PP)

Zureber
this fruit is used to create a bluish-colored syrup. It grows on a thorny bush that is native to many worlds throughout the galaxy. (IJ, IR)

Zurga Pass
these low foothills were located outside the city of Tamazall. (GG11)

Zut
a male phlog, mate of Dobah and father of Nahkee. (ECAR)

Zutton
this tortured Snivvian painter was known as Snaggletooth. He chose the profession of bounty hunting during the Galactic Civil War, hunting down the Thalassian slavers who decimated his people and killed his parents. His abilities attracted the attention of Jabba the Hutt, and Zutton performed a few jobs for the crimelord. *Note that the* Star Wars Customizable Card Game *describes Zutton as an artist who was driven to live out the stories he creates*. (GG12, CCG2)

Zuxu
a vicious, aquatic carnivore, the zuxu inhabited the lakes and rivers of the planbet Ganlihk. Zuxu were unusual in that they could breath on land or in the water, and their fins were actually webbed stumps which could be used like legs. Zuxu secreted a protective oil to keep their skin moist whenever they were out of the water. The mouth of a zuxu was long and pointed, and was filled with sharp teeth. Their ability to live out of the water for several hours gave the zuxu an advantage over other fish, in that it could hunt for food in an area which supported little aquatic life. (ND, COG)

Zwil
this Algarine cake-flavoring additive had a thick, cinnamon-vanilla scent. The Drovian race, following contact with the Old Republic, became somewhat addicted to zwil, and sucked it into their systems via small, spongy plugs set into the mucous membranes with which they breathe. (POT)

ZX-26
an Incom airspeeder often described as "more practical" than the ZRX-29. (IJ)

ZX1449F
this lot of bacta, contaminated by Ashern rebels on Thyferra, was discovered after it had made its way to Coruscant and infected almost two million Imperial subjects. Ysanne Isard, while ordering the lot destroyed, made sure much of it made it to the black market, hoping that some of it would find its way to the Alliance. The contaminate in the bacta was shown to have deadly effects on individuals suffering from blastonecrosis. (XWN)

Zygeria
this Outer Rim world is one of the Territories' slave capitals. (GG9)

Zygerian
this was a race known more for its legacy of slavery than anything else. The Zygerians made up the far-reaching Zygerian Slavers Guild, which provided a ready source of slaves as well as bounty-hunting services. (GG10)

Zygerian Slaver Syndicate
see Zygerian Slavers Guild (GG10)

Zygerian Slavers Guild
this formerly-secret guild went public after the Empire legalizde slavery under decree A-SL-4577.607.232. Membership in the guild is very disciplined, and must pay yearly dues in order to be allowed to take slaves. Each permit is issued for the capture of slaves in a given area of space. The Guild also branched out into bounty hunting, primarily as a means to obtain slaves. However, the Guild recognized no laws, and often resorted to outright banditry to further its own needs. (GG9, GG10)

Zygerrians
a group who specialized in slave trade. Han Solo and Chewbacca once single-handedly attacked one of their slave transports and managed to free the slaves and drive off the Zygerrians. They were so disgusted with the Zygerrians for transporting slaves, that they turned the ship over to the freed slaves, cargo and all. (HTTE, SWSB)

Zyggurats
a terrorist group working the outer edges of the galaxy that reached its height during the Clone Wars, but was suppressed by the Empire. (DE1)

Zygian
an alien race. (TME)

Zygian Savings and Loan
this banking institution was headquartered on Treylon II, and had branch offices scattered throughout the Outer Rim. A branch was located in Mos Eisley, on Tatooine. (GG7)

Zyrth
a Massassi temple of fire. (DLS)

Zythmnr
the Massassi priest who ordered Exar Kun captures on Yavin 4. (DLS)

ZZ-4Z (ZeeZee)
Han's housecleaning droid on Nar Shaddaa, Zee-Zee was a JV-Z1/D gentlebeing droid manufactured by Serv-O-Droid. Zee-Zee was first placed in service to one of the Deans of the Spacers Academy. He was willed to the next 17 deans, and picked up quite a large body of embarrassing trivia on all of them. One of the Deans was Horace Wyrmyr, who didn't particularly like droids. Zee-Zee later provided Mako Spince with the codes to the physics lab from which he stole the antimatter he used to destroy the Academy's mascot moon. Wyrmyr, upon learning that Zee-Zee had leaked his secret codes, ordered the droid recycled. After he was expelled, Mako recovered Zee-Zee, but he eventually lost the droid to Han Solo in a sabacc game. Han didn't know what to do with the droid, but kept it as a way of keeping his small apartment clean. ZeeZee was a bit eccentric, and basically did exactly what Han told her to do. When he left Nar Shaddaa after winning the *Millennium Falcon* from Lando Calrissian, Han asked Zee-Zee to keep the place as it was when he left. The old droid did exactly that for many years, not allowing one, single, misplaced item to be returned to its proper place. Nothing was cleaned up, but was left as it was when Han left. (DE1, DESB, RD)

zZip Product Concepts Limited
this combine produces all manner of goods for sale to the wealthy of the galaxy, from personal tools to transportation. zZip was one of the original Contributing Sponsors of the Corporate Sector Authority. One of its more infamous commodities was gladiator walkers, used in many illegal sport battles across the galaxy. (CSA, SWJ8)

Zzzanmxl
this Zanzibar was the leader of the mercenary group which worked for Grappa the Hutt on Genon. He warned Grappa that the victims he provided to the Zanzibar as payment for their services were not coming fast enough, and that Grappa had better be careful. (When Kir Kanos traveled to Xo to rescue Mirith Sinn, Zzzanmxl and his troops managed to capture Kanos. He then returned to Genon with Kanos, and asked Grappa to mediate the transfer of the bounty on Kano's head with the Empire. (CE2)

Z004
a model of landspeeder. (GMS)

Z2
this was a model of stun baton produced by Merr-Sonn, and it was used by both the Empire and the New Republic Security Force. (HR, AIR)

Z2-9 Hover Vid-Cam
this was a type of droid developed for use by investigative reporters. It can a number of recording facilities, including holographic video and full-spectrum sound. (HR)

z23
this was the designation of Seinar Fleet Systems' heat dissipation unit, used to reduce the operating temperature of large repulsorcraft and AT-AT walkers. (CCG9)

Z3-NO Mark II
this series of landscaping droids was developed for sale to wealthy landowners who were too lazy or distracted to do their own landscaping. The Mark II eventually found its way into the usage of planetary terraformers. The Z3-NO has a round, turtle-shapped body supported by four legs. The front two legs have digging implements, while the rear two support the body when digging. (GF)

Z31
this Imperial hover-probe droid was assigned to Major Stipling during his search for a source of doonium. The droid was destroyed by Limna Yith, during Black Sun's attempt to retake possession of the Yen-2 mining operation. (SSR)

* Numerics *

0,0,0
these are the galactic coordinates of the planet Coruscant, as this planet is considered the center of the known galaxy. (WEG, RF)

0-1B
this seemingly innocent medical droid found work aboard the *Dune Princess*, helping those who were motion-sick during the tour. However, 0-1B was actually a lethal battle droid created by the Alliance sympathizer known as "Never Die." 0-1B's mission was to intercept the Shard of Alderaan computer slicing program before Begas Tok could auction it off to the wrong people. (LAA)

0033X
this was a type of nitrocellulose incendiary device produced by Greff-Timms Industrial some 4,000 before the Galactic Civil War. (TOJC)

011-733-800-022
Galactic Registry Standard entry for Gamorreans. (COJ)

02021020
this was the cell in which Mirax Terrik was held, in the Imperical governor's mansion on Suarbi 7/5, under the control of Leonia Tavira. (IJ)

035
this model of SoroSuub blaster pistol had a long, thick stock and was heavier than most other blasters. (GMH)

04-7
this was a model of Novaldex power converters used on most X-Wings built after the Battle of Endor. (WS)

07034
this was the model number of a type of underwater processing plant developed by Rendeel Industries for its own uses. This medium-sized plant was made up of several modules designed to withstand the intense pressures of deep-sea operations. (HAS)

079
this was the designation of the Z-95 Headhunter Corran Horn used when he left the Jedi *praxeum* on Yavin 4 and was picked up by the *Errant Venture*. (IJ)

0797-Petothel
this was a code phrase Gara Petothel had installed in the computer systems of the *Implacable*, which allowed her to gain access to virtually any room on the ship. When the *Implacable* was severely damaged by the New Republic over Ession, she used it to gain access to Apwar Trigit's quarters and escape the *Implacable* by using Trigit's personal escape pod. (WS)

08129083
this New Republic Intelligence datafile was created to maintain information on Ebrihim's droid, Q9-X2. (CTD)

1-H
the designation of Ubrikkian’s heavy Imperial-class repulsortank. Measuring 20.5 meters in length, the 1-H had the toughest armor and heaviest weaponry of all the repulsortanks. The 1-H required a crew of five, and was armed with a Mark 4e/S heavy laser cannon and a medium blaster cannon. (SWJ9)

1-L
the designation of Ubrikkian’s light Imperial-class repulsortank. Measuring 20.5 meters in length, the 1-L had the least armor and lightest weaponry of all the repulsortanks. The 1-L required a crew of two, and was armed with a medium blaster cannon. It was the fastest of the repulsortanks, and was really nothing more than an armored landspeeder. (SWJ9)

1-M
the designation of Ubrikkian’s medium Imperial-class repulsortank. Measuring 20.5 meters in length, the 1-M was considered the “middle of the road” in terms of armor and weaponry. Thus, it was the least popular of all the repulsortanks, for it didn’t fill a military niche. The 1-M required a crew of three, and was armed with a medium laser cannon and a heavy repeating blaster. (SWJ9)

1.4 FD P-Tower
one of Atgar's inexpensive anti-vehicle weapons. The Alliance used a number of these to help guard Echo Base on Hoth. They hoped that shear numbers of the readily-available implements would help defend the base. (RPG)

1B6/Green
this was an Imperial Bavos-II space platform located in Darpa Sector during the Galactic Civil War. It was positioned near the Ringali Nebula and the border with Bormea Sector, where it protected both sectors and monitored illegal traffic out of Starforge Station. (FOP)

1D
Corellian Engineering Corporation gun-mounting servo-turrets. (EGV)

1e-XE
this MD-3 medical droid was one of two taken from Jabba the Hutt's palace by Dengar, following the crimelord's death on Tatooine. Along with SHΣ1-B, 1e-XE were useful in bringing Boba Fett back to life after the bounty hunter escaped from the Sarlacc's belly. 1e-XE was a white-banded droid with a very minimalist outlook. It never spoke in more than two- or three-word phrases, and often simply used a single word to express its current state of mind. When Fett was nearly healed, following the attempt by Kuat of Kuat to eliminate him, the droids were left behind as the bounty hunters fled the planet. (MA)

10-Code
this is a spacer code which uses pairs of numbers beginning with the number 10 for different common words or phrases. It was probably developed after the Empire began craking down on spacers and smugglers. (TFE)

10-T
Kuat Drive Yards' monorail train. It was propelled via the use of advanced superconductor technology. (GG9)

10-96
this is a 10-code which predates the creation of the official code language, and is rooted in the Old Corellian language. It actually has two meanings: an imbalanced individual, or a *ke'dem*. (TFE)

100
this is a rifle-sized model of SonoMax riot control sound weapon. (CSA)

100-GU
this was a low-powered antigravity unit used to power landspeeders. The average speeder required four such units to remain afloat. (POT)

1000
this was the model number of Ziko's standard handheld macrobinoculars. (ROE)

100,000
this Sil'Lume asteroid housed a large facility on which the independent prospectors and miners of the Sil'Lume Asteroid Belt could spend the night. Most considered it a flophouse, until they were forced to spend a night on the barren surface of an asteroid. (JH)

1009-JuleX
this was the name of a backup battery system produced by Taim & Bak. (HAS)

1010
1) this was a model of personal combat armor produced by Krail Armory. The Model 1010 suit is unique in that it is coated with photo-reactive crystals that bend and reflect the ambient colors of the wearer's immediate surroundings, making the wearer appear to blend into their environment. The 1010 suit is also covered by reflec plating, which absorbs the energy produced by sensors. The 1010 suit was deemed illegal for individual use on many planets. (KO)
2) this was a variety of cargo restraint netting manufactured by SoroSuub. (PSG)

1020/A
this was the model number of Ziko's handheld macrobinocular set, which was augmented with a long-rance audio pickup unit. (ROE)

1023
Davin Felth's serial number as an Imperial stormtrooper on Tatooine. (TME)

1023.1
this TriNebulon News report documented Grand Admiral Thrawn's attack on the planet Ukio. It reports that the locals feared the Empire had unleashed the X'Cal, and that their planet was doomed. (TTSB)

1033
this deep-space anomaly, located near Carconth, was designated by the New Republic. (TT)

1047
a member of Davin Felth's Zeta squadron, this stormtrooper shot Het Nkik. (TME)

105th Stormtrooper Platoon
this Imperial unit was assigned to Starlyte Station, supporting liaison officer Arissa Fawn. They were neither the best nor the brightest of the Empire's soldiers, but they were unswervingly loyal. They called themselves "The Emperor's Irregulars," and were led by Commander Brezzic Marr. Their unit symbol showed arcing lightning passing across the Imperial symbol. (WSV)

109238.291
this New Republic Intelligence datafile contained information on the planets involved with the Human League crisis in the Corellian System and the break-up of the Starbuster Plot. (CTD)

11-S
this model of Aavman Extravagance space yacht measured 44 meters in length. It was equipped with three large engines that helped it achieve greater speeds than most luxury yachts. It required a pilot anc co-pilot to fly, and up to two gunners if the yacht was equipped with a weapons package. Many of these yachts were armed with a pair of laser cannons, so that the owners could protect their investment. (CRO)

11-17
a small, treaded droid used for mining and excavation, he has a top-mounted laser and side-mounted saws for cutting through various materials. 11-17 helps Unit Zed's group of droids destroy Grozbok. (DRO)

11P
this is the model number of Industrial Automaton's armored droid torso. (DW)

111
this was the access override code used by Edda Gast, at the Binring Biomedical facility on Saffalore. (SOC)

1125
this was the model number of Ziko's headstrap macrobinocular set. It was secured to the user's head by a lightweight harness, and allowed the user to use their hands for other activities. Controls mounted on the side could easily be adjusted with a light touch. (ROE)

1138
cell block from which Han and Luke are supposedly moving Chewie during their rescue of Princess Leia on the first Death Star. (SW)

11706900-AGTY-233476
this New Republic tracsheet was maintained on the Rodian salver Malak. (GG11)

119.541.901/RP
this datafile, maintained by the New Republic Intelligence agency, contained information on the Raptor program established by the Imperial Warlord Zsinj. (CTD)

12
a series of labor droids. (TJP)

12 South Jedi Lane
the address of Ken's dome house in the Lost City of the Jedi. (LCJ)

12-4C-41
this droid worked on Cloud City as part of Lando Calrissian's automated support structure. 12-4C-41 served as a traffic controller. This droid was one of the few that survived EV-9D9's near-destruction of Cloud City, for she had dismembered a number of them during her rampage. 12-4C-41 managed to discover EV-9D9's data trail out of Cloud City, and spent the next few years tracking her down. He found her in Jabba the Hutt's palace, and quickly incapacitated her with four blaster shots. He then removed her abherrent third optic sensor and her pain-simulator button, depriving EV-9D9 of the sensations of death. He called it "balancing the equation," reminding her that she had diabled many of the 12-series droids on Cloud City. He freed all of EV-9D9's tortured droids, and together they slowly dismantled her until she no longer functioned. (TJP)

120,000
a trip across the known galaxy would require the traveler to traverse 120,000 light-years. (SOL)

12117/BFC/87:2
this New Republic datafile contained information gathered by the Intelligence agency on the Fallanassi and the White Current. (CTD)

12157/BFC/31:2
this New Republic Intelligence datafile was maintained by the Special Threats team, and contained information on the disposition of the Duskan League and the Yevetha following the Battle of N'zoth. (CTD)

1249th Mobile Corps
this division of the Imperial Army supported the 2391st Battle Squadron when it attempted to take control of the Kalinda System, some years after the Battle of Endor. (TSK)

12772/BFC/77:2
this New Republic was an unclassified report on the state of the Republic in the wake of the Battle of N'zoth and the resolution of the Black Fleet Crisis. (CTD)

1292.001
this datafile was created and maintained by the New Republic Intelligence agency, and contained astrographic information on the Koornacht Cluster. (CTD)

13.568.9018
this New Republic datafile contained information gathered by the Intelligence agency on the Corellian system. It was reviewed and modified after the discovery of planetary repulsors in the inner five worlds. (CTD)

13th Imperial Diplomatic Conclave
this meeting of planetary leaders who supported the New Order was held on Phelarion, and was hosted by Lady Tarkin. It was disrupted when Leia Organa, posing as the megonite miner Lerna, threw a stimufrost drink in the face of Shea Hublin. (CSWEA)

13X
one of Teradoc's Victory-class Star Destroyers, the *13X* was under the command of Vice Admiral Pellaeon. When Admiral Daala executed Teradoc and the other warlords, the *13X* was placed under the command of Colonel Cronus, who took as his command ship. The *13X* led Daala's fleet of Victory-class ships on a galaxy-wide rampage before rejoining her fleet at the assault on Yavin 4. During the battle, a New Republic Corellian gunship, grievously wounded in battle, rammed the *13X* and destroyed it. (DS)

132nd Forward Division
this branch of the Alliance's armed forces was stationed in Atrivis Sector during the Galactic Civil War. (MTSE)

133rd Imperial Fighter Group
this squadron of TIE Interceptors was part of the fleet commanded by Xandel Carivus, as the leader of the Imperial Interim Ruling Council. They were decimated by the forces of Baron D'Asta when Carivus had Feena D'Asta imprisoned. (CE2)

13398247
this was supposedly Lieutenant Grallant's operating number. (TFE)

14th Roving Line
this small Alliance fleet was under the command of Captain Qarl during the Galactic Civil War. Its mission was to harass Imperial starships traveling along the border between the Inner and Outer Rim Territories. (ROE)

15-0-3-11
the Chokan Imperial port authority code used by Isolder at the Imperial scrap yard on Dathomir. (CPL)

151
the New Republic's databases contained no political or social information about this galactic sector. (SOL)

15,000
this was the number of credits offered by the Empire to any bounty hunter that captured Alliance ships and/or personnel fleeing the planet Hoth following the Battle of Hoth. (TBH)

150,000
this is the number of credits Darth Vader offered for the capture of either Han Solo or Leia Organa, following the Battle of Hoth. (TBH)

1550-LEX
this was the model number of a luxury space yacht designed and built by SoroSuub during the New Order. Measuring 30.4 meters in length, the ship could transport a pilot and co-pilot along with up to six passengers. It could carry up to 25 metric tons of cargo, and had stores enough for two months of travel. The 1550-LEX was equipped with a Class-1 hyperdrive, and was available with a number of weapons configurations for personal protection. The yacht had two decks, with the lower housing the engineering systems and cargo hold while the upper deck was configured for luxury accommodations and the cockpit. (SWJ13)

16AA889 Starfield Road
the residence at thiis address was actually an Alliance safehouse. It was owned by Tanass and Renia Brila. (HAS)

16th Escort Force
this small Imperial fleet was part of Commodore Soleric's command, and was assigned the specific mission of escorting merchant and corporate vessels through Ado Sector's Induparan Crown Worlds during the height of the Galactic Civil War. It was undermanned and short on resources, facts that were revealed when the *Free Lance* began raiding convoys in the sector. (PP)

16th Fighter Squadron
known as Blue Flight, this E-Wing squadron was assigned to the Fifth Battle Group's blockade of Doornik-319. (SOL)

16th Tactical Reconnaissance Group
this flight of New Republic ferret and prowler ships was formed during the Black Fleet Crisis. Placed under the command of Colonel Mauit'ta, it was formed to further scout the Koornacht Cluster after the loss of several prowler ships at the hands of Yevethan starships. (TT)

162.S*D/3/r^6.56
this is the Novacron Press identification tag for *The Book of Practical Lightsaber Technique,* written by Vo'ren Faalo. (GG9)

166GL/BFC/22:8
this datafile, maintained by the New Republic Intelligence Agency, contained information on the Yevethan leader Nil Spaar. (CTD)

17-kv
this was the designation of Baktoid Armor Workshop's anti=personnel blasters, used on the MTT transport craft. (X1)

17-W
the service access corridor which led to the *Millennium Falcon* when Lando stopped on Oseon 6845. (LCF)

1701/7
the wavespeeder Leia, Ackbar, and Cilghal are in when Daala launches her attack on Calamari. (DA)

17,000
the amount of the deal which Obi-Wan Kenobi struck with Han Solo for passage to the Alderaan system. 2,000 was paid in advance, and the remainder was paid when they arrived on Alderaan. (SW)

177th Light Infantry Division
commandos from this branch of the Alliance armed forces were captured and killed by the Empire, after the agent known as Corewatch failed to retrieve them. (CRO)

179
this starfighter pilot training protocol encourages teamwork and cooperation by giving all points scored by each pilot to his wingman. (WS)

181st Imperial Fighter Group
this was the TIE Fighter squadron made famous by Soontir Fel during the early years of the New Republic. It was originally a full Wing, but was downsized shortly after the Battle of Yavin. The 181st served during the Battle of Endor, and fled after Captain Pellaeon ordered the retreat of the Imperial forces after the death of Emperor Palaptine. It was believed that this group was assigned to Warlord Zsinj's fleet, although the exact reasons weren't discovered until Admiral Rogriss revealed that the actual 181st was still an Imperial unit. Zsinj himself had created a duplicate 181st, with Tetran Cowall acting as Soontir Fel, in the hopes of drawing Rogue Squadron into a trap. (WS, IF, SOC, CCG11)

1831
this Gallisport docking bay was where Alijah Orr tried to impound the *Lumrunner*. (SWJ9)

1836-682-763-8176CMGSPF
this was the BoSS permit number issued to Santhe Passenger and Freight transport *SPF 14897*. (FOP)

1876389234/D
this New Republic datafile contained the recorded proceedings of a Provisional Council session in which Sian Tevv lobbied for the formation of the Smuggler's Alliance. (TTSB)

194,000,000
the number of credits it costs to buy a Kuat Drive Yards Nebulon-B frigate. This figure is about a twentieth the cost of an Imperial-class Star Destroyer. (SFS)

1982.0309
this New Republic planet log documented all known information on Corellia. It was used as an addendum to datafile 13.568.9018 during the Human League crisis and the break-up of the Starbuster plot. (CTD)

1982376
this Imperial Survey discovered the planet Demonsgate, within the Kathol Rift. (KR)

19872382
this New Republic Intelligence datafile was created to document information on the hyperwave inertial momentum sustainer developed by the Bakurans. It was later appended to datafile 9912.78.3. (CTD)

2-B
this starship fleet formation is often used by the New Republic when the fleet is outnumbered and outgunned. (TNR)

2-CLG
this was a model of cargo label generator produced by MerenData. The 2-CLG was targeted for use by independent spacers, and could produce machine-readable labels for the crates and boxes used to ship various cargoes. (PSG)

2-E
the small, green E-series droid C-3PO and R2-D2 meet on Kalarba. He, along with his droid companions Q-E and U-E, used to run the local nursery but were ordered by Mister Vuldo to build illegal blasters. After U-E was destroyed by Vuldo, Q-E and 2-E got C-3PO, R2-D2, and Nak to help them expose Vuldo's scheme. (DRO)

2-ROB
this medical droid was assigned to the crew of Ki-Adi-Mundi's Old Republic starship, during his search for Ephant Mon and his

daughter, Sylvn. Her databanks were programmed with medical information on over twelve million species, but her overall programming was a prototype and, therefore, not fully tested. (PTR)

2-ZH
this Industrial Automaton surgical droid was often used in military prisons. It was similar in every respect to the 2-1B series, except for its green coloration and its decidedly military application. (JASB, SWJ13)

2-1B (Two-Onebee)
designation of a series of humanoid medical droids built by Geentech. (The *Movie Trilogy Sourcebook* says the 2-1B series was built by Industrial Automaton.) They are simply-constructed droids with incredible perception and talent, having performed flawlessly for decades during the last years of the Old Republic through the era of the New Republic. They can also be modified to perform precise technical procedures as well. A certain 2-1B droid in the service of Lord Cuvir was part of the inspection team that went to Wor Tandell. When Tiree attacked and killed Cuvir, 2-1B decided to return with Tiree and join the Alliance. 2-1B was eventually assigned to the Alliance's Echo Base on Hoth, and served as the base's primary medical droid. It was 2-1B, with assistance from FX-7, that treated Luke Skywalker after he was assaulted by the Wampe ice creature. Following the evacuation of Echo Base after the Battle of Hoth, 2-1B was on the *Bright Hope* when it was disabled by the combined fire of the *Mist Hunter* and an Imperial-class Star Destroyer. 2-1B helped treat the wounded aboar the ship before being rescued by Zuckuss and 4-LOM. *The 2-1B droid that helped Luke recover from exposure to the harsh environment of Hoth was portrayed by Russel Horton for the* The Empire Strikes Back Radio Drama *on National Public Radio.* (ESB, ESBR, GDV, SWSB, MTS)

2-124
this Uulshos Justice Droid was one of several assassin droids programmed for use by the Empire. 2-124 was captured by agents of the Alliance, and his memory banks were probed to determine the nature of its programming. Before the droid could be disassembled, 2-124 escaped, killing more than 20 Alliance soldiers. These actions were not prohibited to 2-124, since its original assassin programs were never wiped by the Alliance. 2-124 then disappeared, coming out only to kill selected members of the Alliance. After the Battle of Endor, 2-124 disappeared again, although it is believed that the droid became intelligent enough to reprogram itself to target New Republic personnel. (WBC)

2.2 FD V-Tower
this anti-vehicle laser cannon was manufactured by Atgar during the New Order. (HAS)

2a
Incom fission engines used on the Z-95 Headhunter. They are rated at 275 KT. (TIE)

2AS2
this was a model of sound reproduction droid used by bands across the galaxy. (HR)

2GS-91E20
this pulsar is near the New Republic's deep-space anomaly 2249. (TT)

2JTJ
this silver, personal navigation droid was given to Tahl by Jedi Master Yoda, after Tahl's eyesight was lost in a struggle with the Melida. The droid was given as a gift, to help Tahl adjust to life without sight. She quickly found the droid to be extremely annoying and utterly uncaring about its job. Known as TooJay, the droid continually called Tahl "sir" despite the fact that she was female, and tried to correct her every move. TooJay was given a female personality, in order to help Tahl feel more at ease with the droid. This nice touch was often overcome by TooJay's nagging behavior. It was soon discovered that Xanatos had placed a recording and monitoring device within 2JTJ's plating, and used the device to monitor the Jedi's actions during his attempts to steal the Healing Crystals of Fire and a cache of vertex. Qui-Gon Jinn and Obi-Wan Kenobi arranged to have 2J record a false conversation, in an effort to lure Xanatos to them. The plan nearly succeeded, but Xanatos managed to escape. (UP, CT)

2LC/Blue
this Imperial Bavos-I defense platform was located near Esseles during the height of the Galactic Civil War. While providing the defensive capabilities necessary to protect Esseles and its system, 2LC/Blue suffered from the lack of storage that plagued the Bavos-I platform. Thus, it was highly dependent on regular supply convoys. (FOP)

2PO
this series of protocol droids preceeded the 3PO series. Melnea Arnthout had a 2PO with her on Tatooine. It was stolen, but later returned, by the Jawas. (GG7)

2X-3KPR
one of the KPR series of droids built by Lerrimore Droids, the 2X models were built a perimeter defense droids. Owen Lars used some of these small, rolling droids to patrol his moisture farm. (CCG)

2X-7KPR
this basic security was programmed to monitor security perimeters and floodlights at Imperial outposts. Stationed on Tatooine, the small droid found its way into the employ of Jabba the Hutt, but was stolen from the crimelonrd by a tribe of Jawas. (CCG9)

2.427 x 3.886 x 673.52
this point, located above the plane of the known galaxy, was where Zuckuss believed the Alliance fleet would assemble to escape the

Empire, following the Battle of Hoth. When 4-LOM finally got the the fleet with Toryn Farr, he discovered that Zuckuss had been a mere two degrees off in his estimate. (TBH)

20/181
this was the squadron identification number of SilverWing Squadron. (FOP)

20/604
this was the squadron identification number of GoldWing Squadron. (FOP)

20m-Cp
Geleig strobe/C-beam lamps, similar to those mounted on the front of the *Millennium Falcon*. (SCRE)

2025
this is the designation of a city ordinance in Griann, on the planet Teyr. Known as the Privacy of Official Records law, it required the approval of a district supervisor to acquire records from the city. (SOL)

20,000
1) the price on Talon Kaarde's head, placed there during the early years of the New Republic for his smuggling operations. (DFR)
2) this was the amount of the reward given to Han Solo and Chewbacca by the Alliance, for their part in the rescue of Leia Organa from the first Death Star. (SL)

21-Dx
this was the model number of a Kuat Vonak light laser cannon. (OE)

21st Recon Group
this New Republic fleet was formed to supplement the Fifth Battle Group, which was attempting to blockade the Koornacht Cluster and prevent further Yevethan atrocities. The 21st was given the hazardous duty of gathering reconnaissance on the 13 major Yevethan worlds, in order to better understand their defenses and weaknesses. (SOL)

210
this is a model of Krail Armory personal battle armor. It is similar to the armor worn by stormtroopers: a full-body glove covered with interlocking armor. It has more features than stormtrooper armor, though, incorporating an Arakyd Whisper Jumper jet pack, enhanced life support systems, and various weapons systems. The 210 personal armor package is illegal on most worlds. (GG9)

2112
Zeth Durron's stormtrooper identification number on Carida. (COTF)

2127
this section of the Imperial requires that a bounty hunter notify its quarry, once captured, that it is targeted for assassination for crimes committed against humanity. (TBH)

2187
number of Princess Leia's cell on the first Death Star (SW)

22
the model number of Menstar Motors patrol scooter. It measured 2.1 meters in length. (GG7)

22-B
model number of Ikas-Adno's Nightfalcon speederbike. (RPG)

22:09:91-T
this New Republic datafile, created and maintained by the Intelligence agency, contained information on the Drall tutor, Ebrihim. (CTD)

221
this is the designation of a series of sublight engines developed and manufactured by Nubian. Two of these engines were used in a J-type configuration on the Naboo N-1 starfighter. (X1, SWK)

22T4
an Imperial Arms hold-out blaster. (GG9)

2249
this is the designation of one of the unknown, deep-space anomalies tracked by the New Republic. Colonel Pakkpekatt and Bijo Hammax tracked it down and invesitigated it during their search for the Teljkon vagabond. It was a 60-meter cylindrical structure of metal mesh capped with two fifteen-meter spheres. Its exact use was never discovered. (TT)

22716
this Imperial officer was one of the Royal Guard. His true identity was never discovered, although it was known that he was infiltrated into the Imperial garrison on Yetnis during Operation Rebel Hunt. (HAS)

229811-B
serial number of the *Millennium Falcon*'s main engine block. Luke uses it as his serial number while on board the *Eye of Palpatine*. (COJ)

23 Mere
this colony world was visited by the *Star Morning* after it left Darepp, en route to Motexx. (SOL)

23/443
this was the designation of the Imperial garrison on the planet Yetnis. (HAS)

23K
this was a Gallofree Yards service shuttle, measuring 18 meters in length and requiring a single pilot. It can transport up to six passengers and a metric ton of cargo. The 23K was unarmed. (GG7)

233rd Imperial Fighter Group
this Imperial starfighter group was mauled by a squadron of Alliance Y-Wings at Ord Biniir. (MBF)

2354
this Alliance Executive Order commands that an field operatives stay away from Adalric Brandl at all costs. (SWJ8)

2391st Battle Squadron
this Imperial Navy task force was thought to have been destroyed shortly after the Battle of Endor. It reappeared in the Kalinda System some years later, consisting on an *Imperial*-class Star Destroyer, a pair of *Victory*-class Star Destroyers, an Interdictor cruiser, and several support ships. The Kalindean DeepSpace Fleet was able to repel the 2391st, and later pushed them out of the system after the completion of Project Second Chance. (TSK)

24 Tredway
this asteroid, located within the Sil'Lume Asteroid Belt, was first claimed by the ancestors of Axton Tredway. It was the twenty-fourth asteroid settled in the Belt, and remained in the Tredway family for generations. The asteroid was destroyed by Imperial Governor Parnell during his quest to capture Erling Tredway, shortly after the Battle of Yavin. (JH)

24th Bombardment Squadron
this squadron of K-Wing bomber groupings served the Fifth Battle Group. They were part of Task Force Blackvine during the unsuccessful blocakde of Doornik-319. (SOL)

2,400
Luke Skywalker paid 2,400 credits for his X-34 landspeeder on Tatooine. (EGV)

243-XT
Clayton Balrog's spacetrooper platoon. (SWSB)

250,000
the number of credits Jabba the Hutt paid to Boba Fett for the capture of Han Solo, following the Battle of Hoth. Jabba paid more than the original bounty of 100,000 credits after discovering that Solo could be displayed in his carbonite encasement. (TBH)

26640
Corellian Chain Management navigation computer, equipped with limited non-AI processing. (SCRE)

27th Denarian Fleet
this Old Republic Navy fleet was one of the first to be overhauled under the auspices of the New Order. Palpatine ordered some 250 Victory-class Star Destroyers decommissioned to make way for the new Imperial-class Star Destroyers. The Victories were stripped of weaponry and sold at auction to raise money for the Imperial war machine. The Corporate Sector Authority won the property rights to a majority of the Victories, which they re-outfitted and placed at the forefront of their own fleet. (CSA)

27th Hour Social Club
located in Margath's on Elshandruu Pica, this is *the* place to visit on the planet. It attracts beings from all walks of life, from successful businesspeople to used-droid salesmen. A minimum of 150 beings populate the club 27 hours a day - which is amazing given that Elshandruu Pica's day only lasts 26 hours, thus the club's name. Live music is always performed there. One of the most popular bands to play the club is Deeply Religious, although they often perform in disguise. (GG9)

2826
Gebnerret Vibrion's cell number while imprisoned at Selnesh. (TFE)

2839.23.893.84
these are the galactic star coordinates of the planet Yaronn. (GMS)

29L
Carbanti electromagnetic countermeasures package. (SCRE)

295.902/V8
this was the identification number of the Imperial Commander assigned to gain control of Bhir'khi Pass and eliminate the New Republic's power generators there. (SWJ9)

3-Delta-Delta
this is an Imperial emergency code, used by Grand Moff Ravik to signal the *Relentless* following his successful capture of the Alliance transport ship *Celestial*. (OS)

3-S
this was one of the chrome-plated droids used by Captain Swagg, during his attempt to steal the relics from the Gungan Sacred Place. 3-S, along with 4-S and 5-S, was assigned by Swagg to destroy the arena in Lake Umberbool, but the attempt was thwarted by Jar Jar Binks and Major Fassa. 3-S was then captured by the Gungans, but Swag returned to Otoh Gunga and freed the droids. (E1A12)

3-2-XR
this repulsorlift sled was manufactured by Tykannin Turbines. It was developed use by the Empire, and was armed with a single light blaster cannon. (GMK)

3-0A
this was the designation of Ton Phanan's X-Wing while he was a member of Wraith Squadron. It was the ship to which one of Apwar Trigit's Morrt droids was attached, and helped lead Trigit to Folor. (WS)

3B3
this was the designation of the battle droid which intercepted Qui-Gon Jinn, Obi-Wan Kenobi, and Jar Jar Binks after their bongo sub surfaced in the city of Theed. The Jedi quickly dispatched the battle droid and made their way to the palace. (IS1)

3D-4X
1) this silver-plated administrative droid was owned by Hekis Durumm Perdo Kolokk Baldikarr Thun. When IG-88 arrived on Mechis III to set up its base, it signalled all droids to eliminate organic lifeforms immediately. When 3D-4X delivered its master's tea and production data, it also delivered a pair of blaster bolts to the man's head. IG-88 then used the droid, which had access to Thun's digitized signature, to monitor any external details that might come up. (TBH)
2) this was a series of administrative droids used during the early decades of the New Republic. (HT)

3DC/Green
this deep-space emergency repair station was operated by the Alliance during the Galactic Civil War. To hide the station's true nature, it was registered with the Bureau of Ship Services as a "civilian volunteer rescue station." It was a Rendili StarDrive Type I platform. (HAS)

3DO-series Droid
this ancient series of protocol and service automatons was produced by Duwani Mechanical Products some 4,000 prior to the Battle of Yavin. (TOJC)

3DVO
this small, spherical droid was designed on Jazbina to be a reporter. Much of its body was dedicated to a huge holocam recorder, and the rest was used to house a small repulsor engine which allowed 3DVO to float around. Three smaller recording devices surrounded the large central camera, and a communications array poked from the upper part of its body. It was assigned by Prepredenko to record Luke Skywalker's efforts to rescue his daughter, Syayna. Unknown to 3DVO, Prepredenko installed a small dart launcher in place of one of its sensors. After Luke used 3DVO's repulsors to avoid being eaten by a tikulini worm, he found Syayna and her resistance cell. Prepredenkpo activated the dart launcher, shooting Luke with a tranquilizer to incapacitate him while soldiers captured the rebels. 3DVO got a measure of revenge when he reported Darth Vader's arrival on Jazbina to Prepredenko. 3DVO told the ruler that Vader wanted Luke dead, instead of alive, hoping that Vader would kill Prepredenko for disoberying his orders. The plan worked, but 3DVO felt a twinge of remorse. The droid agreed to help Prepredenko get a message to Syayna, but the transmission was discovered by the Imperials. Stormtroopers arrived and shot Prepredenko and 3DVO, but not before the droid displayed the executions on public viewscreens. (VQ)

3Eng
the designation of a Mon Calamari forward tech station system. (RM)

3K40
this was the model number of NeuroSaav's ground-based targetting computer system. It could maintain contact with five targets at once, regardless of size. (HAS)

3PO Droid
manufactured by Cybot Galactica, the 3PO series of protocol droids is the most advanced model on the market. Standing 1.7 meters tall, the 3PO series resembles most humanoid races in appearance. They are equipped with SyntheTech AA-1 VerboBrains and a TranLang III communication module. (SW, SWSB)

3rd Imperial Heavy Armor
the most dangerous of all the Imperial ground forces encountered by the Alliance. (VOF)

300
ISBe hyperspace transmitter antenna. (RM)

3000306
this Imperial datafile was created by Vost Tyne, and contained information on Gayle Sertim and her twin sisters, Darci and Marci. (POM)

308.991.09
this New Republic datafile contained information gathered by the Intelligence agency on the *Naritus*. (CTD)

3109976990
this New Republic datafile contained the little information the Intelligence agency could gather on Jenica Sonsen. (CTD)

31164497-DGFP-212744
this New Republic tracsheet contained information on F'quallix. (GG11)

32nd Cruiser Squadron
this New Republic Naval fleet, under the command of Captain S'lixike, patrolled the Kalinda System during Project Second Chance. (TSK)

326-827
garbage disposal unit on the first Death Star into which Princess Leia, Luke, and Han escaped from detention block AA-23. (SWR)

3263827
garbage disposal unit on the first Death Star into which Princess Leia, Luke, and Han escaped from detention block AA-23. (SW)

327
an Imperial CR90 corvette group supporting the *Warspite* near Dellalt. (XW)

327
this Nubian hyperdrive design was incredibly powerful, but also beautiful to look at. It had a 1.8 rating, making it fairly powerful for its small size. It is often paired with a T-14 hyperdrive generator for most efficient transfer of power. (X1)

3287
this was the model number of one of Salamini Chemical Munitions' luma flares. (ROE)

33-129-T
the designation of the pilot's ready room onboard the *Chimaera*. (DFR)

33.109.273
this New Republic datafile was created to contain all Intelligence information on the Selonian coneships. (CTD)

33109/3
this New Republic Intelligence datafile documents the events leading up to the discovery of the Witches of Dathomir and the involvement of the Hapans in resolving the conflict with Warlord Zsinj. It documents Leia Organa's negotiations with the Hapans, her subsequent kidnapping by Han Solo, and her rescue by Luke Skywalker and Prince Isolder of Hapes. (CTD)

33109/3-PR-SHPVS
this addendum to datafile 33109/3 contained information on the various starships employed during the battle with Warlord Zsinj over Dathomir. (CTD)

33109/3:091-S/C
this New Republic datafile contains information on the creatures discovered on the planet Dathomir, following its liberation from Warlord Zsinj. (CTD)

334.556/G7
this was the serial number of the Imperial commander who was ordered to capture the city of Chakton from Alliance forces. (MB)

3368553-SWYU-266396
this New Republic tracsheet was maintained on Ballin Dreshig. (GG11)

339-054-001-6
this was the combination to the central control room in Seti Ashgad's residence in Hweg Shul, on Nam Chorios. The room housed the facilities by which he controlled the various synthdroids in his possession. (POT)

349XER34
this was the code used by Corran Horn to allow Lai Nootka to raise the shields on the *Star's Delight* after it was liberated from Garqi. (TFE)

36DD
the designation used by Boo Rawl to get the *Long Run* into the Kuat Freight Port and steal a Colony Class 23669 power generator. (SWJ9)

3642.3
this Sektor 242 NewsLine report contained information on the growing unrest in among the member worlds of the New Republic, in the wake of Grand Admiral Thrawn's seemingly-new-found way to fire a blast through a planetary shield. (TTSB)

366-117891
the identification number of the garbage masher into which Princess Leia leads Han and Luke on the first Death Star. (SWN)

37L0b
this Alliance datafile held information useful for modifying the galven pattern of a blaster. (CFG)

37s
one of Faberstien-Lago's emergency escape pods. (SCRE)

37th Imperial Fighter Wing
Soontir Fel was assigned to this Imperial TIE Fighter squadron after graduating from the Imperial Academy. It served under Captain Lun Tessra, aboard the *Abrogator*. Fel served in the sixth Squadron of the Wing during the battle against the Lortan fanatics. He turned down a chance to transfer to another unit when Tessra returned from other duty, in an effort to remain a pilot with the squadron. The 37th Wing later took part in the Battle of Nal Hutta. (HXW, MBF)

3720:1
the odds of successfully navigating a flight through an asteroid field, according to C-3PO. (ESB)

38
a Nordoxicon anticoncussion-field generator. (EGV)

39-G
Qui-Gon Jinn and Obi-Wan Kenobi landed at this docking bay in the city of Curamelle, on Corulag, during their search for the Bartokk assassins who stole the Trade Federation's droid starfighters. (E1A4)

4/NG
this Industrial Automaton protocol droid served Grappa the Hutt as a majordomo. It was beheaded by Tront, after Sol Mon returned from capturing Captain Forma, but Grappa had the droid rebuilt. (CE2)

4-axial Stabilizer
this device provides multi-dimensional stability to a starship’s hyperdrive motivator. (OS)

4-D
this automated construct was used by the bounty hunter Mala to move about. 4-D had two multi-jointed legs and four articulated arms, and its spherical head contained a farily sophisticated brain. This allowed 4-D to be somewhat independent of Mala, allowing her to focus her concentration elsewhere. 4-D was also armed with several blaster and melee weapons, and would defend Mala to the death. 4-D was forced to sacrifice itself in order to save Mala, when she discovered that Luke Skywalker had destroyed the first Death Star. Darth Vader had hunted down all the beings who knew of Luke's deeds, and Mala tried to escape. She and 4-D had to jump for their lives, and although they went down firing, 4-D was crushed upon impact. Mala barely survived, with the assistance of another of her droids, B-6. (VQ)

4-LB
this large, square labor droid ran a power station in Mos Eisley. 4-LB lived on the old Lank settlement, and confused Adar Tallon with Bels Lank. Thus, he was approached by the bounty hunter IG-72 during the hunt for Tallon. 4-LB provided information on Lank's whereabouts, thinking that IG-72 was describing him. IG-72 then disintegrated the labor droid. (TM)

4-LOM
a rogue droid bounty hunter conscripted by Darth Vader to find the *Millennium Falcon*, it had an insect-like head and humanoid body. 4-LOM was a late-model Industrial Automaton protocol droid which had served as an interpreter on the *Kuari Princess*. He was equipped with a TranLang III communications module so that he could interface between the ship's guests and its computer. Because both 4-LOM and the ship's computer knew the exact locations of the passengers' valuables, they began simulating the "perfect theft." However, both of them soon began to discover how to alter the other's programming, and a series of thefts began to be reported aboard the *Princess*. One of the first such thefts was that of the Ankarres Sapphire, stolen from Dom Pricina. 4-LOM initially took the stone to protect it from Dom Pricina’s careless handling of the stone. However, 4-LOM realized that most humans were careless as Dom Pricina had been, and taking the stone opened up to programming to 4-LOM. The continued interaction between 4-LOM and the ship's computer enhanced and widened the droid's own sentience, and 4-LOM began to grow bored of the simple thefts. 4-LOM left the ship when it made port, and began working as an information broker and master thief. He worked for Jabba the Hutt for a while, and the Hutt eventually made 4-LOM a deal it couldn't refuse: in return for a complete refit that would allow the droid to perform violent actions, 4-LOM would agree to become one of Jabba's personal bounty hunters. Jabba paired 4-LOM with Zuckuss, and the two became Jabba's favorite hunters. 4-LOM became obsessed with learning how to use intuition, and studied Zuckuss during the Gand’s mediations. 4-LOM even thought about trying to understand the Force. When Vader put out the bounty on Han Solo's head, Jabba sent

the two to the *Executor* as unofficial emissaries to the Empire. *Note that, although* The Essential Guide to Characters *indicates Jabba sent them,* Tales of the Bounty Hunters *tells that the two sought out Vader after Zuckuss discovered the bounty during a meditative trance.* The droid and the Gand never got involed with the Hunt for Solo, as they discovered that the Alliance would help them more than the Empire. They eventually joined the Alliance, after saving the crew of the *Bright Hope* near Hoth. While waiting for Zuckuss' lungs to heal, 4-LOM had a form of prescient insight, and thought he saw himself working with a group of Jedi trainees. Once Zuckuss' lungs healed, the pair left to intercept Boba Fett and recover Solo. Even though Boba Fett was the one to capture Solo, the other bounty hunters tracked Fett to try and bargain with him. Led by Bossk, 4-LOM and the others intercepted Fett at Gaul. Fett managed to escape, but 4-LOM was disabled and left in the hold of *Slave I*. When 4-LOM reactivated itself, it signaled the others to give them Fett's location. However, Fett discovered the transmission and shot 4-LOM through the head. Fett then used the inert droid as a stand-in for Han Solo's frozen form, and he used Zuckuss for a stand-in of himself. Fett sent them out of *Slave I* on Tatooine, to draw off any of Jabba's minions who would have stolen Solo's body and claimed the bounty themselves. Zuckuss later managed to get 4-LOM repaired, but the memory wipe required to reactivate its droid brain left 4-LOM without any semblance of its former personality. The droid no longer felt that it needed a partner, although it chose to work with Zuckuss during the capture of Drawmas Sma'da because it needed a partner to carry out the capture. *Note that the* Essential Guide to Characters *indicates that Jabba retained the services of 4-LOM and Zuckuss until his own death, despite the destruction of the droid in* Shadows of the Empire. (ESB, EGC, SE, SEC, TBH, HM)

4-S
this was one of the chrome-plated droids used by Captain Swagg, during his attempt to steal the relics from the Gungan Sacred Place. 4-S, along with 3-S and 5-S, was assigned by Swagg to destroy the arena in Lake Umberbool, but the attempt was thwarted by Jar Jar Binks and Major Fassa. 4-S was destroyed in the attempt, although the Gungans managed to recover 4-S's head and use it against Swagg. (E1A12)

4-1B
the medical droid used by Captain Ixsthmus aboard the starship *Long Shot*. (SWCP)

4B-X
this research droid was part of the Alliance's droid pool at the Massassi Base on Yavin 4, shortly before the Battle of Yavin. After the destruction of the first Death Star, 4B-X was assigned to the crew that escorted Trux Zissu to Delantine. 4B-X was a short, barrel-shaped automaton with a large datascreen for a head and a feminine personality. 4B-X was the latest model of her series, and was designed to operate in nearly any environment. Instead of feet, 4B-X had four long legs that ended with tractor-wheels which could be retracted if necessary. (SA1)

4C
this is the designation of the New Republic Navy's Central Computer Operating Signal Division, used in emergency situations to reprogram droids or other automated systems in the event of organic loss of life. (POT)

4D
this was the name of the receptionist droid who served Airen Cracken during the early days of the Alliance. (GMK)

4j.4
Incom fusial thrust engines used on X-Wings. It is rated at 300 KTU. (SCRE, XW)

4K7
Cygnus's Dual Line ion engines, rated at 300 KTU. (XW)

4L4
another Incom fusial thrust engine used on X-Wings. (SWSB)

4OV9
callsign of the TIE Interceptor Maarek Stele was piloting when Admiral Mordon's shuttle was overtaken near Farboon. (TIE)

4X
this is an Atgar personal blaster rifle manufactured for Imperial use. (POT)

4XB Programmer Droid
developed by Cybot Galactica, the 4XB series was designed to handle the administration and management of programmer other droids. The 4XB was powerful enough to manage the day-to-day activities of a factory, prison, or law enforcement agency. (SWJ1)

4.2 VMT
Koensayr power converter. (RM)

4.4
designation of Merr-Sonn's grenade launcher. (ISB)

40-Z
a model of podracer stabilizers produced by Kuat Drive Yards during the last years of the Old Republic. (E1A5)

400 MGS
TriLuna stardrive and hyperdrive motivator used on the MC80a Star Cruiser. (SCRE)

40,000
this is the number of credits paid to Chenlambec and Tinian I'att for the capture of Bossk in the Lomabu System. Desnand did, however, keep 3,000 credits for the cost of transferring the huge Trandoshan into custody. (TBH)

40,005 Milton
this was one of the millions of planetoids of the Sil'Lume Asteroid Bel. 40,005 Milton once housed a number of profitable mines, but most of them played out before the Battle of Yavin. Its position in the Belt took it near Tol Ado. (JH)

400,324 Henryson
this asteroid, located in the Sil'Lume Asteroid Belt, measured just a kilometer in length and half that in width. It spun quite rapidly on its long axis, creating the illusion of perpetual daytime. A large cantina, which served the miners and prospectors of the Belt, was located on 400,324 Henryson. It was owned and operated by a hive of large, beetle-like beings. (JH)

400,000,000,000
the approximate number of stars in the galaxy. *This is about 400 billion*. Around half of these have planets which support some form of life. 10% of those developed life on their own, and one in a thousand of these worlds developed sentient life (about 20 million forms of sentient life). (TME)

40251A
this city ordnance was established in Le Yer, on Abregado-Rae, and forbade the operation of an illegally-modified starship in the airspace surrounding the resort area. (ND)

40257C
this city ordnance was established in Le Yer, on Abregado-Rae, and forbade the pssession of illegal or unregistered weaponry and equipment within the resort area. (ND)

41LT-R
this was the model number of PackTack's Mechanical Universal Labor Eliminator droid, also referred to as MULE droids. They were equipped with a heavy lifting claw, a large storage bay, and a small repulsor engine. (GG8)

4109.7891.09
this New Republic Intelligence datafile contained information on the Corellian *Mynock*-class assault boat. (CTD)

411
model number of one of Czerka's holdout blasters. (RASB)

412 Wozwashi Street
sight of the Number 3 Supply Dump on Rishi. (DFR)

414.454.612:01
this New Republic Intelligence datafile contained information on the beings involved with the resolution of the Human League crisis on Corellia and the breakup of the Starbuster Plot. It was appended to datafile 9912.78:3. (CTD)

42nd Republican Guard Assault Division
this New Republic Naval squadron supported the 32nd Cruiser Squadron during its patrol of the Kalinda System , during Porject Second Chance. (TSK)

421BX72
this Imperial remandation order allowed an officer to take any and all actions necessary to bring a criminal to justice. (ND)

427
an Imperial CR90 corvette group supporting the *Warspite* near Dellalt. (XW)

43rd Salagori Lancers
this was a distinguished Imperial unit, active during the Galactic Civil War. (HR)

434 DeathHammer
a model of Merr-Sonn blaster pistol. (GG9)

434-FPC
this model of culinary droid was produced by Cybot Galactica, and marketed to affluent beings who wanted to experience a wide variety of exotic, yet well-prepared meals. The 434-FPC had a computer system that could remember over 17,000 recipes, and it was equipped with a complete food-sampler sensing package to better manipulate spices and tastes. (SWJ14)

43657688-GHJK-657774
this New Republic tracsheet was maintained on Magar Jaros. (GG11)

438432
this was the ID number of the Imperial Intelligence agent who interviewed Helkson Vall concerning the death of sub-Prefect Matagorn. (GG10)

43985934-AFEG-485908
this New Republic tracsheet was maintained on Brahle Logris. (GG11)

44
Merr-Sonn's heavy blaster pistol, it is very similar to the BlasTech DL-44. (CCG)

44.h
this was the model number of a heavy, anti-vehicle laser cannon built by Atgar during the Galactic Civil War. (HAS)

44PCX
this was a model of pod racing fuel injector. (RAC)

440
Aratech's super-heavy-duty armored weapons chassis. (ISB)

44109/DTH
this New Republic Intelligence file reported on the disposition of the worlds of the Hapan Cluster during and after their negotiations with Leia Organa. (CTD)

4412567.91.9:03
this New Republic Intelligence agency datafile documented all known information about Teneniel Djo. (CTD)

444209.09.90:01:8
this New Republic datafile contained all information gathered by the Intelligence agency on the Y-4 Raptor transport ship. (CTD)

448 DataSifter
this top-of-the-line data storage and search system was developed during the New Order, and found widespread use in Imperial libraries and Ubiqtorate bases. (VOF)

45-2
this section of the Treaties of Alliance documents the use of an emergency requisition of a member world's ship in times of dire need. (VOF)

451.322/S8
this was the serial number of the Imperial Commander sent to Rentalles to ensure that no sensitive information was left behind when the Empire abandoned its base on the planet. (MBC)

460
a pre-Clone Wars mainframe computer. (COJ)

46718273
this was Mils Lolinc's starship pilot's license number. (FOP)

47-B
this series of bipedal droids was used in construction to repair damaged vehicles and buildings. The Alliance reused these droids on the battlefield, reprogramming them to assist in the repair of military vehicles and structures. (FC)

47192/X
this datafile was intercepted from Imperial databases by the New Republic Intelligence agency. It was later contained in datafile 88912:1/BFC/9:09, and contained information on the Yevethan species. (CTD)

484-J4e
Phoah-Kingsmeyer shield projector and screen control. (SCRE)

4881-AH-93
this was the identification of the Imperial personnel dossier on Gayle Sertim, maintained by Vost Tyne at the hyperbaride plant on Marca. (POM)

5-S
this was one of the chrome-plated droids used by Captain Swagg, during his attempt to steal the relics from the Gungan Sacred Place. 5-S, along with 3-S and 4-S, was assigned by Swagg to destroy the arena in Lake Umberbool, but the attempt was thwarted by Jar Jar Binks and Major Fassa. 5-S was then captured by the Gungans, but Swag returned to Otoh Gunga and freed the droids. (E1A12)

5D6-RA-7
this humanoid automaton was assigned as an aide to Admiral Motti's staff. 5D6-RA-7 was, in actuality, an ISB spy, planted on the first Death Star to investigate any Imperial officer whose loyalty was in question. This droid was foul-tempered and vindictive, and was not liked by the other droids assigned to the Death Star. 5D6-RA-7's head was dominated by large, eye-like photoreceptors, and had a thin body. (CCG)

5g8
SI quickscan vector imaging system. (TIE)

5G7
SI quickscan vector imaging crosshair targeting system. (SCRE)

5P8
the New Republic prowler ship that discovered Platt Mallar's TIE Interceptor. *5P8* was part of the Fifth Battle Group at the time. (BTS)

500 Republica
this immense building was built in the former Galactic City, on the planet Coruscant, and provided dwellings for some of the galaxy's wealthiest beings. Many of the Senators of the Old Republic maintained residences in this building, including former Senator Palpatine, primarily because it offered complete privacy for its residents. Fifty-three individual skydocks were located around the building's façade provided restricted access to residents and their guests. (IWE1)

500-X
an out-dated shipboard NavCom unit. (JS)

5,000,000
this was the number of credits offered for the recovery - alive - of the Butcher of Montellian Serat. (TBH)

506.34-604.342-47.65
this was the galactic coordinate of the asteroid owned by Ire Eleazari within the Sil'Lume Asteroid Belt. (JH)

51:09:817
this vast, New Republic Intelligence datafile contained all known information on Mara Jade. (CTD)

5151421:09
this New Republic Intelligence datafile contained information on Thanta Zilbra. (CTD)

523A
this section of the Old Republic's Galactic Senate bylaws required that any unsubstantiated accusation – such as the blockade of Naboo by the Trade Federation - must be investigated by an appointed commission before the Senate can act on the situation. It was one of the many bylaws and protocols that eventually dragged the Senate down and brought about the end of the Old Republic. (TPM, IS1)

524
an Imperial CR90 corvette group supporting the *Warspite* near Dellalt. (XW)

53241
the lockout code used by Big Jak Targrim to hold the *Kuari Princess*'s navigational controls hostage. (RM)

5391.3.44:01
this is the identification number of the New Republic's Intelligance file on General Melvar. (CTD)

54D
this is the designation of a modular personality system which can be applied to a droid's brain. (CFG)

54.325
this New Republic Senate resolution prohibited slavery in the galaxy. (TFRN)

542.21
DataLine Press identification number for the book *Study of the Galactic Balance of Power: The New Order's Greatest Challenge.* (GG9)

543rd Denbari Attack Company
this was a distinguished Imperial unit, active during the Galactic Civil War. (HR)

551424:019
this datafile was created by the New Republic Intelligence agency to monitor the actions of the life-witch, Karia Veer Seryan. (CTD)

5528192.261
this New Republic Intelligence agency datafile documented all known information about the Dathomirian witch, Gethzerion. (CTD)

554109.09
this addendum to datafile 98S127F3 contained information the New Republic Intelligence agency had gathered on the Imperial Patrol Frigate, a modified form of the basic Nebulon-B frigate. (CTD)

5545/BFC/16.8:4
this New Republic Intelligence datafile contained information on Ejagga Pakkpekatt. (CTD)

554901221:05
this New Republic Intelligence file documented all known information on the Hapan Queen Mother, Ta'a Chume. (CTD)

555129.07.71
this New Republic Intelligence datafile contained all known information about the planets of the Hapan Cluster. (CTD)

556142526:09
this datafile was created by the New Republic Intelligence agency to document information on the Corellian LAF-250 fighter. (CTD)

55735573-QUUB-468835
this New Republic tracsheet was maintained on Shenix Rix. (GG11)

55829866-MBGT-97664
this New Republic tracsheet was maintained on Magris Quill. (GG11)

56211217.KXYR.170649
this Alliance datafile documented the list of activities which were “considered to be against the interests and/or benefit of Alliance operations and/or security.” This information served as the basis by which the Alliance compiled its SecuriDex, a list of beings which were deemed to be detrimental to their struggle against the Empire. (AIR)

5709-DC Shipping Lane
this spur off the Triellus Trade Route led to the planet Tatooine. (SWTJ)

577
this was the designation of Dyne’s radial atomizing sublight engines. These huge, doughnut-shaped propulsion systems were found on many Corellian Engineering Corporation starships during the last decades of the Old Republic. (X1)

590
this is a model of Braxxon-Fipps fusion generator. (VOF)

6-FTP
a series of security droids. (CCC)

6-2Aug2
this Czerka hunting rifle had an extended barrel, which helped it target long-range objects without a laser sight. Luke Skywalker owned one while he was a youth on Tatooine. (CCG2)

6-5C
a medical droid assigned to the *Ravagor*, it helped repair the damage sustained by Ranulf Trommer in his TIE Bomber attack on Aguarl 3. (ROC)

6FT-DP
this rust-colored security droid was specially built to guard the Bioniip Laboratories facility on Cloud City. 6FT-DP was roughly humanoid in shape, with a flat head and heavy arms to support the weapons systems built into them. When the prototype droid X0-X1 took control of Cloud City's computers, it freed 6FT-DP and ordered the security to protect the computer core. 6FT-DP gladly accepted its new mission, after discovering that many of the overrides in its programming had been removed by X0-X1. (CCC)

6G2
this was the designation of a series of Arakyd explorer droids. (OE)

6T-L
this droid, an F7V valet/translator droid designated by the full number KL-6T-LF7V/T, was humanoid in form with silver plating trimmed in red. Originally programmed as a proper and subservient valet, 6T-L was reprogrammed by the Alliance and placed in the service of Crying Dawn Singer when the Shashay entered Imperial space. This role, as assistant to Singer and as Alliance agent, was negotiated by the Alliance and the Shashay Nestmothers. 6T-L’s new programming augmented the valet programming, turning the droid into an intensely loyal servant who would do anything for its “master.” In stressful periods, 6T-L’s programming often kicks into high gear, and the droid becomes heroic. (TA)

6x4
Incom fusial thrust engine. (EGV)

60774
this Imperial Scouting Survey located the Bakura System. (TBSB)

613-series Droid
this was a series of digger droids produced for use in mining asteroids and other remote locations. (JH)

615-09XTC
this datafile contained information collected by the New Republic Intelligence agency on the Kuat Drive Yards Type-II Orbiting Repair Yard. (CTD)

617613:86
this datafile was created by the New Republic Intelligence agency for maintaining information on the Hapan *Nova*-class battle cruiser. (CTD)

620C
this model of Radon-Ulzer racing engine measures between 6.5 and 7 meters in length, depending on the size of the turbine used. A thin, cylindrical engine housing contains the turbine drives, which can propel a craft forward at up to 947 kilometers per hour when properly tuned. The repulsors used to keep the engine aloft have a maximum altitude of 105 meters, although it most often runs between one and two meters. (RAC, X1, IG1, YC)

64-Y Swift 3 Repulsor Sled
one of Aratech's military speeders, the Swift 3 repulsor sled was designed to combat the roving swoop gangs and pirates of the Outer Rim during the New Order. With its speed, it can easily outrun the fastest swoops and speederbikes. With a single medium blaster cannon, drop nets, and a clamping hook launcher, it can also immobilize its targets. Similar to swoops and speederbikes, the Swift 3 is a high-powered engine with a seat. (ISB)

642.30:9
this New Republic Intelligence datafile contained information on the Teljkon vagabond. (CTD)

6500 ATV
Ubrikkian's all-purpose troop transport speeder, it was designed to be piloted by a single person, and could accommodate up to eight troopers. It was armed with a single, front-mounted laser cannon. (SN)

651374
Xaverri left Han Solo a bonus for his work as her assistant in this account with the Imperial Bank of Coruscant. (THG)

656th Regiment
this Imperial unit controlled Xanas City during the Galactic Civil War, under the command of Captain Noran Vran. (HR)

6590135.2
this New Republic Intelligence datafile contained information on the Corellian X-TIE Ugly starfighter. (CTD)

66D
this is the designation of a modular personality system which can be applied to a droid’s brain. (CFG)

66152.09.912
this is the designation of the New Republic's Intelligence file describing the Talesian thermal detonators. (CTD)

661873:88
this New Republic datafile contained all the information gathered by the Intelligence agency on the Nightsisters of Dathomir. (CTD)

664:09:21.001
this datafile was created by the New Republic Intelligence agency, and was used to hold information on the *Astrogator*-class probe ship. (CTD)

66415
this New Republic datafile contained the planet log which documented all known information on the planet Drall. It was appended to Intelligence datafile 13.568.9018 during the Human League crisis and the break-up of the Starbuster plot. (CTD)

66436335-UQFC-244869
this New Republic tracsheet was maintained on the smuggler Roget Jiriss. (GG11)

665109:X:8
this New Republic Intelligence agency datafile contained information on the Selonian, Dracmus. (CTD)

66518361.091
this datafile, maintained by the New Republic Intelligence agency, documented the known information on the Dathomir rancors. (CTD)

666
a code used by Hosrel Perimeter Control to signal a squadron to scramble and investigate an unidentified target. (LCS)

66690933-USAW-854400
this New Republic tracsheet was maintained on Imperial Prefect Dengless Rinn. (GG11)

676th Light Support Scouts
this Imperial unit was best known as a holding tank for murderers, thieves, cowards, and the less intelligent and undisciplined members of the Imperial infantry. It was said that the 676th were "the first to arrive, and the first to die." (SWJ8)

6783rd Troop Line
this remnant of the Imperial Navy supported the primary battle group which attempted to take control of the Kalinda System, some years after the Battle of Endor. (TSK)

68970024
Tycho Celcho's serial number. (XWRS)

7Y4
this was a civilian-grade sensor suite produced by Fabritech. It was used on the Lantillian Short Hauler, as a basic feature. (SS)

700-Penetrator
a military weapon designed for the Empire, one was illegally obtained by Lo Khan for use on the *Hyperspace Marauder*. (DE2)

7085
Mason-Branger ionization reactor and regulator. (SCRE)

71209123
this New Republic datafile contained information gathered by the Intelligence agency on the Bakuran Admiral, Hortel Ossilege. (CTD)

714-D
the designation of an Imperial command speeder in used on the planet Kessel, it was captured by the Alliance for covert use. (GDV)

71518491.3:01
this New Republic Intelligence agency datafile documented all known information about the orbital nightcloak. (CTD)

718-A
this was the designation of the AT-AT stolen by Sienn Sconn, during his attempt to steal a Rythani Products prototype from Moff Caerbellak. (SWJ9)

72
Gyrhil auto-blaster used on later B-Wing models. (EGV)

725:1
the odds of surviving a night exposed to the harsh environment of Hoth, accoring to C-3PO. (ESB)

7276991.2:01
this New Republic Intelligence agency datafile documented all known information about the *Super*-class Star Destroyer *Iron Fist*. (CTD)

74-Y
one of Aratech's most popular speeder bikes, the 74-Y was designed as a civilian-use craft. It is flown by a single pilot, and is controlled with pedals and handgrips. a pair of outriggers and four forward steering vanes provide manueverability. (ROTJ, SWSB, EGV)

74-Z
one of Aratech's newer speeder bikes, the 74-Z was designed as a military version of the 74-Y speeder bike. It is flown by a single pilot, and is armed with a single laser cannon. The 74-Z was equipped with communications modules, sensor and stealth packages, and an enhanced power plant. It has a maximum flight ceiling of 25 meters. It gained great favor amoung Imperial scout troopers, and was used extensively by the Empire during their occupation of the forest moon of Endor. (HTSB, EGV)

7,421:1
C-3PO quotes these odds to R2-D2, while on Cyblic XII after the Death Seed plague was unleashed by Seti Ashgad and Dzym. Threepio indicated that these were the odds against a simulatneous mutation of a single virus into multiple vectors. (POT)

745162.72.1872
this datafile, maintained by the New Republic Intelligence agency, contained information on Gaeriel Captison. (CTD)

74757310.09:51
this New Republic planet log documented all information known about the planets Talus and Tralus. It was used as an addedum to Intelligence datafile 13.568.9018 during the breakup of the Starbuster plot. (CTD)

75
this model of SonoMax riot control sound weapon is a pistol-sized device that issues a calibrated sonic blast. (CSA)

752.09.89.17.03
this New Republic Intelligence file contains information on the Dathomir witch Augwynne. (CTD)

758
an Imperial CR90 corvette group supporting the *Warspite* near Dellalt. (XW)

76th Assault Regiment
this was a distinguished Imperial unit, active during the Galactic Civil War. (HR)

761
the callsign of the stormtrooper encountered by Corran Horn near Valleyport, on the planet Liinade III. (IR)

76,095 Poe
this asteroid, located in the Sil'Lume Asteroid Belt, passed near Tol Ado on a regular basis. Imperial Governor Parnell established a supply depot on this asteroid, to provide supplies to the Tol Ado prison facility. (JH)

771526.09:81
the New Republic Intelligence agency maintained this datafile on one of their own ships, the *Mon Remonda*. (CTD)

77182.9123.HIS
this appendix to datafile 882617361.3610:32 contains all the information the New Republic Intelligence agnecy had on the history of the planet Dathomir. (CTD)

77409.09
this New Republic Intelligence datafile contained information on the Proanji Orbital Jumper. (CTD)

775.6125:65.0
this is the New Republic Intelligence datafile containing information on the planet Hapes. (CTD)

7761154:09
this New Republic Intelligence datafile contained information on the planet Sacorria and its local system. (CTD)

77615253:02
this datafile was created by the New Republic Intelligence agency to contain information on the Corellian HLAF-500 fighter. (CTD)

7763177X-7
this New Republic Intelligence datafile contained information on the *Namana*-class cruiser *Intruder*. (CTD)

77690.09:89.09
this New Republic Intelligence datafile contained a brief summary of the life of Rell, the one-time Clan Mother of the Singing Mountain clan. (CTD)

77726251.21.72
this New Republic Intelligence datafile contained information on the Bakura-class destroyer *Defender*. (CTD)

77726251.21.73
this New Republic Intelligence datafile contained information on the Bakura-class destroyer *Sentinel*. (CTD)

777655:09:87.1
this New Republic Intelligence datafile contained information about the wuffa worms of Dathomir. (CTD)

781761623
this datafile was maintained by the New Republic Intelligence agency, and contained information on Tendra Risant. (CTD)

786.090.6152
this New Republic Intelligence datafile was actually a planet log containing information on the planet Selonia. It was appended to datafile 13.568.9018 during the Human League crisis and the break-up of the Starbuster plot. (CTD)

787561.09
this New Republic Intelligence datafile contained all known information on Thrackan Sal-Solo. (CTD)

792.001/Z6
this was the serial number of the Imperial Commander sent to ensure that the communications relay station on Altratonne was safe from Alliance attack. (MBC)

792.664/Z6
this Imperial officer served under the squadron sent to protect the HoloNet relay station on Altratonne. His commanding officer, known by serial number 792.001/Z6, ordered him to guard the station's power generator against Alliance attack. (MBC)

792.667/Z6
this Imperial officer served his commanding officer, serial number 792.001/Z6, on the planet Altratonne. His mission was to guard the landing bays against attack by Alliance forces. (MBC)

793.641/Z6
this Imperial officer was part of the team sent to protect the HoloNet relay station on Altratonne. Serving under the Imperial commander whose serial number was 792.001/Z6, this officer was placed in charge of guarding unused accessways to Altratonne Station. (MBC)

8-D8 (Atedeeate)
this thin-limbed, white droid was originally a starship maintenance droid that was sold into Jabba the Hutt's service. During the last years of the Hutt's reign on Tatooine, 8-D8 served under EV-9D9 in the droid torture chamber. 80D8 was sympathetic to the droid it was forced to torute, and hated EV-9D9. (ROTJ, CCG7)

8A70b
this BlasTech datafile contained information on upgrading a blaster’s galven pattern, and could be downloaded directly to the blaster’s micro-electronics. Airen Cracken received it from Inat Rangoon, who stole the code directly from BlasTech’s central computer. The galven pattern created by this sequence was very dangerous, and produced a ripple-wash which jostled the barrel of the blaster. This often resulted in the barrel shattering. BlasTech first put this galven pattern into productionon the A280 weapon. (CFG)

8F
known as Aiteff, this droid worked for Agapos the Ninth on Monor II. A silver protocol droid, Aiteff didn't walk on feet. Instead, a pair of motorized treads moved the droid along. (SWJ10)

8t88
this lowly calculation droid learned to covet credits while acting as an accountant. 8t88 also discovered that it wanted to be more human, and set off to gain power and fortune as a bounty hunter. Roughly humanoid in shape, 8t88 is a spindly automaton. 8t88 was hired by Jerec to obtain the location of the Valley of the Jedi from Morgan Katarn. The droid managed to steal Morgan's journal disk, which led Jerec to Sulon and the ceiling tiles Katarn used to hide the Valley's location. 8t88 was then pursued across the galaxy by Morgan's son, Kyle, who recovered the disk but never got a chance to destroy 8t88. (DF2)

800,000
this is the number of credits offered by Darth Vader for the capture - alive and whole - of the *Millennium Falcon* and its crew, shortly after the Battle of Hoth. (TBH)

812390123
this New Republic Intelligence datafile contained information on the various starships involved in the Black Fleet Crisis and the Battle of N'zoth, as well as information on the Teljkon vagabond. (CTD)

8127/121
this Imperial Golan III space station was located near Esseles during the Galactic Civil War. (FOP)

8163271.91872
this New Republic Intelligence datafile contains information from Luke Skywalker's debriefing, following the destruction of Warlord Zsinj at Dathomir and the marriage of Leia Organa to Han Solo. (CTD)

82B
this is the designation of a modular personality system which can be applied to a droid’s brain. (CFG)

82Y
this New Republic starfighter pilot training simulation pitted an X-Wing against the Yevethan D-type fighter. The simulation was designed with information gathered during the unsuccessful blockade of Doornik-319. Admiral Ackbar used to train Plat Mallar. (SOL)

8200182.1:10
this New Republic Intelligence agency datafile documented all known information about Gun of Command. (CTD)

82,471
the designation of the Imperial bounty issued for Adar Tallon. (TM)

83281901/FF/IS
this New Republic Intelligence agency datafile documented all known information about Prince Isolder of Hapes. (CTD)

843337-BRGS-455500
this Imperial datafile contained the template used for creating tracsheets on criminals. The basic template was maintained by the New Republic. (GG11)

850.AA Maintenance Droid
designed and manufactured by Publictechnic, this immense droid was developed to handle the maintenance needs of urban areas. It has an internal storage bay, which could hold several smaller droids which could perform finer maintenance operations. (SWJ14)

85012S/BFC/0:0:1
this New Republic datafile was maintained to monitor Intelligence information on General Etahn A'baht. (CTD)

865th Regiment
this was a distinguished Imperial unit, active during the Galactic Civil War. Its symbol was a lightning bolt which forked out in three directions. (HR)

867-3A4
this grid sector location, found within the Serianan Asteroid Belt, provides the location of The Gulch. (SWJ8)

86867554
this New Republic datafile contained information on the Selonian pilot, Salculd. (CTD)

87-RM
known as a scout collecter unit, this Serv-O-Droid automaton was developed to assist colonists and scouts during their early studies of an unknown world. Propelled by a small repulsor engine, the 87-RM followed behind a more advanced scout droid, collecting specimens which had been stunned for capture. The 87-RM would then flash-freeze and catalog the specimen for later dissection. It was rumored that this droid caused the murder of over 300 colonists on Corva Yag, near the Minos Cluster, but many smugglers believed that the Empire used this as a cover story to hide one of their own experiments. (SWJ13)

871253/IMP/67:01
this New Republic Intelligence datafile contained all pertinent information about the Imperial General Melvar. (CTD)

8723.834
this Imperial HoloVision news report documented Grand Admiral Thrawn's "retaking" of the planet Ukio via "superior tactics and firepower." (TTSB)

8730837
this computer memory tag is used to tell a data file to transfer to a mem-stik. (CFG)

87332722-SVWU-123399
this New Republic tracsheet was maintained on the Gamorrean enforcer Ughok Snorg. (GG11)

87638/37
this New Republic datafile contained the records of the deposition of Bren Derlin, who reported on the unorthodox actions of the Imperial Star Destroyer *Unrepentant* in the wake of the Battle of Endor. (TBSB)

87878833-UYTU-222566
this New Republic tracsheet was maintained on Sires Vant. (GG11)

8800
a Ubrikkian limousine landspeeder, these were designed for pleasure but were often modified for security and transport of high-ranking personnel. (SN)

881762.90.81
this datafile contained all the information gathered by New Republic Intelligence on the Hapan population. (CTD)

882617361.3610:32
this datafile was maintained by the New Republic Intelligence agencym and contained detailed information on the planet Dathomir. (CTD)

882617361.3610:82
this New Republic Intelligence agency datafile documented all known information about the events which surrounded the destruction of Warlord Zsinj near the planet Dathomir. (CTD)

885.774.283
this is the Imperial Mandatory Notifications Ordnance. Sections B-E details the illegal postings of bounties. (GG9)

8881:6127.213
this datafile contained all the information known about the Imperial Warlord, Zsinj. It was maintained by the New Republic's Intelligence agency. (CTD)

8887126
this datafile was maintained by the New Republic Intelligence agency to monitor the personal yacht *Jade's Fire*. (CTD)

88912:1/BFC/9:09
this New Republic Intelligence datafile contained information obtained from Imperial databases on the Yevethan race. The intercept file was originally designated 47192/X. (CTD)

89B11
this was the patient ID number given to Charis Enasteri, after she was scheduled to be euthanized by the Empire. (SWJ13)

890123/918
this New Republic Intelligence datafile contained information on the new classes of starships developed by the New Republic in the wake of the defeat of Grand Admiral Thrawn. (CTD)

89102.09
this New Republic Intelligence datafile was created to maintain information on Centerpoint Station. It was appended to datafile 13.568.9018 after the resolution of the Human League crisis and the break-up of the Starbuster Plot. (CTD)

8912368176
this New Republic Intelligence datafile contained performance data and history of their own agent, Lieutenant Belindi Kalenda. (CTD)

89138:00812
this New Republic Intelligence datafile contained information on the wide variety of Gallofree Yards transport ships used in Operation Flotsam. (CTD)

89213571
this New Republic Intelligence datafile contained information on the Drall Duchess, Marcha of Mastigophorous. (CTD)

89324/873:2
this New Republic Intelligence agency datafile documented all known information about Hapan Battle Dragons. (CTD)

89906544-TRHH-965777
this New Republic tracsheet was maintained on Pratari Cinn. (GG11)

9-A-9
this attendant droid accompanied the protocol droid Poe. Contained in the memory banks of 9-A-9 was information which proved Plourr had survived the mass execution of her father and family at the hands of the Priamsta. 9-A-9 contained this information because, at one time, was a nanny to Plourr while she was a youth. (XWWP)

9G
DeepSpace Industries' explorer droid. This 1.3-meter-tall automaton was designed to quickly investigate new-found planets and determine their habitability. (RPG)

9j
Iotek's ion power cells. (XW)

9K-4
this defense field generator system was produced by Borstel during the Galactic Civil War. (HAS)

9P
this is the model number of a series of standard protocol droid torsos manufactured by Cybot Galactica. (DW)

9X2
this was a model of SoroSuub fusial thrust engine system. (CTD)

900.34-297.00-346.95
these were the galactic coordinates of the 40,005 Milton asteroid, located within the Sil'Lume Asteroid Belt. (JH)

9000-Z001
a round, pod-shaped landspeeder built by Ubrickkian Industries. This speeder was originally built to appeal to the Ugor race, as noted in its spherical shape, with viewports on all sides. It measured 6.8 meters in diameter. (SW, GG7)

9000-Z004
a sleak, low-riding landspeeder built by Ubrickkian Industries, it has become very popular with young adults. It comes with unique holographic displays and enhanced stabilizers. (RPG)

9011/23.21
this datafile was created by General Airen Cracken, and requested that Kendrick Machill'Tr compile information on the individuals involved in the Human League crisis on Corellia and the break-up of the Starbuster Plot. (CTD)

901872:91:09
this New Republic datafile contained all the information gathered by the Intelligence agency on the Miy'til starfighters used by the Hapans. (CTD)

90190BD-W
this New Republic datafile contained Intelligence information on the Bakuran destroyer *Watchkeeper*. (CTD)

9,057
there are 9,057 known forms of sign language used throughout the galaxy. (SOL)

90971:81-GGM
this datafile was created by the New Republic Intelligence agency, and contained information on the Corellian Governor-General, Micamberlecto. (CTD)

91.33725
4-LOM once calculated that Gand findsmen were this accurate each time they went into their meditative trances. (TBH)

911711:09:01
this New Republic Intelligence datafile contained information on the Nightsister Baritha. (CTD)

9118
this was the model number of one of N'gant-Zarvel's heavy blaster carbines. (ROE)

921
this was Bria Tharen’s pilgrim number, while living on Ylesia while worshiping the Oneness. (TPS)

9320/B
this was the model number of NeuroSaav's general-purpose sensor pack. This portable scanner could detect life forms, communications signals, energy, and motion. Its primary drawback was that it was so generalized in its use, that an experienced sensor operator was needed to interpret the data. (ROE)

9400
this was the designation of a model of Kambis lock. It was generally considered to be the top of their product line in terms of security. (IR)

94213.9421:991
this New Republic Intelligence datafile contains information on the Hapan starship *Star Home*. (CTD)

9438932.793
this New Republic Intelligence agency datafile documented all known information about Warlord Zsinj. (CTD)

9483749/12982
this New Republic datafile contained a record of the depositions of Han Solo and Lieutenant Page, recounting their takeover of the Imperial Star Destroyer *Accuser* in the period immediately following the Battle of Endor. (TBSB)

9483749/12989
this New Republic datafile contained a record of the deposition of Voren Na'al, describing the Ssi-ruuk. (TBSB)

950
this was the model number of Ikas-Adno's swoop, designed for use on swoopchasing courses. (BSS)

96.72
Sarlain Star Press identification number for *Heroes of the Republic*. (GG9)

96NK3F2
this was the original Imperial Xenodetic Survey designation of the planet Fiddanl. (GG2)

976a
this is a standard form of lubricant container valve nozzle. It is one of the few which can be converted for used as a blaster gas canister. (CFG)

98S127F3
this New Republic Intelligence datafile contained information on the remnants of the Imperial Black Fleet, once stationed in the Koornacht Cluster but eventually overtaken by the Yevetha. (CTD)

98th "Laser Storm" Forward Observer Shuttle Wing
a branch of the Imperial Navy which provides astrogation and emergency support during space battles. (SWSB)

980
this is the designation of a CoMar environmental space suit built for the remnants of the Imperial Navy which survived the Battle of Endor. (POT)

981292
this addendum to datafile 98S127F3 contained information gathered by the New Republic Intelligence agency on the *Adz*-class patrol destroyer used by the Empire in the years following the death of Grand Admiral Thrawn. (CTD)

9817398127
this New Republic Intelligence datafile contained information on the Corellian-built Ugly, made from the cockpit of a YT-1300 freighter mounted to the fuselage of a B-Wing starfighter. (CTD)

98321/BFC/1667
this datafile contained information obtained from Luke Skywalker, following the resolution of the Black Fleet Crisis and the Battle of N'zoth. It described his role the these events for future reference. An addendum to the file documented Skywalker's comments to his Jedi students on the existence of the Fallanassi. (CTD)

988.09.71.06
this planet log, maintained by the New Republic, contained information on the planet Leria Kerlsil. It was appended to Intelligence datafile 13.568.9018 during the Human League crisis and the breakup of the Starbuster plot. (CTD)

988899:99
this New Republic datafile contained all the information gathered on the Blue Desert People of Dathomir. (CTD)

9912.78:3
this New Republic datafile contained information gathered by the Intelligence agency on the rise of the Human League in the Corellian System, and the subsequent thwarting of the Saccorian Triad's Starbuster Plot. (CTD)

9954/1
this was the designation of NeuroSaav's standard, ground-based sensor array. (HAS)

9992.F.R
this New Republic Intelligence datafile contained information on the various forms of scavenging that occurred after a large battle, especially in the wake of the Battle of Endor. (CTD)

99996716.80:89
this New Republic datafile contained information on the TIE/rpt Raptor starfighter. (CTD)

#2 Warpod
this Ulig Abaha Limited pinnace design measured 20 meters in length. It required a pilot and four gunners, and could carry six troops. This swift ship could attain sublight speeds of 1,000 kilometers per hour in atmosphere, and was armed with two laser cannons and a plasma torch. (CSA)

#3-Z Light Freighter
this round, sacuer-shaped transport ship was built by Nova-Drive, from plans which had been phased out by the Corellian Engineering Corporation. Nova-Drive purchased the rights to the plans, then modified them to create the #3-Z. Since there were no research and development costs to defray, Nova-Drive was able to market and sell the #3-Z at a very competitive price. In many respects, it was better than its YT cousins, and often outsold them in certain markets. It measured 28 meters in length, and was designed for a crew of two. It could transport up to eight passengers and 150 metric tons of cargo, and was armed with a pair of laser cannons in its basic configuration. (SS, OE)

Arcana

* A *

A-2
this was the designation of R2-D2 in the first draft of *Star Wars*. (TAS)

A-4
this was a classification of starfighter pilot found in the rough draft of *Star Wars*. The pilots who survived the attack on the Death Star were promoted to class A-4 pilots. (TAS)

Aargau
this world remained neutral during the Galactic Civil War, although Princess Leia Organa and Darth Vader played an intricate game of politics there. (MC)

Aay Zavor
this Rebel General blamed Luke Skywalker for bringing the Empire to Yavin in the second draft of *Star Wars*. (TAS)

Academy of Chatos
in the story treatment of *Star Wars*, Leia was destined to study at this school. (TAS)

Ack-Ack Laser
from the second screenplay draft of *Star Wars: A New Hope*, an ack-ack laser is used on the Death Star to shoot at the Alliance starfighters. (2D)

Ackmena
this female bartender owned a cantina on Tatooine. She liked all of her customers, but couldn't return the love Krelman felt for her. (SWH)

Aduba-3
Han Solo, Jaxxon, and a group of adventurers liberated a village on this planet. The village was being held by Serji-X Arrogantus. Aduba-3 was located in theOuter Rim, and was rumored to have a huge lode of chromium. It orbits a fourth-class sun. (MC)

Adventures of the Starkiller, Episode One of the Star Wars
the title given to the second screenplay draft of *Star Wars: A New Hope*. The film was prefaced with the statement, "in the times of greatest despair there shall come a savior, and he shall be known as the 'Son of the Suns.'" (SGL)

Aguilae, Leia
a rebel princess whose family and retainers flee the evil General Darth Vader in the original story treatment of *Star Wars: A New Hope*. She is rescued by Luke Skywalker. (SGL)

Akbar
in the rough drafts of *Return of the Jedi*, Akbar was a blue-skinned humanoid who served the Alliance as an Admiral. (TAS)

Akuria 2
an ice world which was the site of an Imperial base. (MC)

Alashan
a deadly, haunted planet on which Leia Organa and Luke Skywalker were stranded, following their theft of the *Staraker*. (MC)

Alderaan
In the rough draft of *Star Wars*, Alderaan was the capital of the new Empire. In the second screenplay draft, it was a dungeon world located in the heart of the Empire. In reality, Alderaan is a gas giant whose atmosphere is constantly in motion due to storms. Located in the billowing clouds is the Imperial prison, which is "an island city floating in a sea of cirrus methane." The city is also called Alderaan. It is in the floating prison that Deak Starkiller was imprisoned. This idea was eventually scrapped in favor of the Death Star, although the "floating city in the clouds" idea was used in *Star Wars: The Empire Strikes Back* for Lando Calrissian's Cloud City. (2D, TAS)

Alderaan Royal Cruiser
this was the name of the CR90 Corvette, as described by the original Revell model kit instructions. (REV)

Alliance
Irvin Kerschner, the director of *The Empire Strikes Back*, made sure that all members of the Alliance had American accents to differentiate them from the Empire. (TAS)

Alliance of Independent Systems
from the original story treatment of *Star Wars: A New Hope*, this was the twenty-third-century organization of star systems that controlled the galaxy. They were overturned by the Knights of the Sith, starting a huge interstellar war. (SGL)

Amaiza
this member of the Black Hole Gang joined Han Solo and Jaxxon in liberating a village on Aduba-3 from the clutches of Serji-X Arrogantus and his Cloud Riders. (MC)

Amidala
in the early drafts of *Star Wars: Episode I – The Phantom Menace*, Amidala and Padme' were separate women. (IG1)

Amorphia System
this planetary system was home to the Amorphian race. (SWH)

Amorphian
this alien race, native to the Amorphia System, manufactured a number of products for use throughout the galaxy. Each product came with an interactive hologram featuring an Amorphian who tells the buyer all about the product they purchased. (SWH)

Anne Droid
Leia Organa's counterpart from the *Star Wars: A New Hope* send-up, *Hardware Wars*. (HW)

Angel Blue
in the second screenplay draft of *Star Wars: A New Hope*, Deak Starkiller had his R-2 droids reprogrammed to search out Angel Blue. This was a code phrase for the younger brother of Deak, Luke Starkiller. Luke had been instructed to use the return code phrase "The Skywalker" if her were ever to be sought out as Angel Blue. (2D)

Antilles, Bail
from the second screenplay draft of *Star Wars*, Bail Antilles was a member of the Aquillian Rangers and "an agent of the Starkiller." He briefs Luke Skywalker, Han Solo, and Chewbacca on the approach of the Death Star on the Massassi outpost. He was described as a rough, galactic trader. (TAS)

Antilles, Chewie
in the third draft of *Star Wars*, Chewie was a 16-year-old hotshot pilot flying for the Rebellion. He dies in the battle against the Death Star. (TAS)

Antilles, Wedge
in the Marvel Comics adaptation of *Star Wars: A New Hope*, Wedge Antilles was described as a native of Tatooine. (MC)

Aquilae
this planet is referenced in issue 7 of the Marvel Comics series. (MC)

Aquillae
1) from the rough draft of *Star Wars*, Aquilae was the home planet of Kane Starkiller. It was the last refuge of the Jedi. From the second screenplay draft of *Star Wars: A New Hope*, Aquillian Rangers wear the crest of Aquillae on their helmets. Eventually, Aquilae became Tatooine. (2D, TAS)
2) in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, the podracer Neva Kee came from Aquilae. (IG1)

Aquillian Ranger
from the second screenplay draft of *Star Wars: A New Hope*, the Aquillian Rangers were a divison of the Jedi Bendu who wore unique breath masks and distinctive uniforms. (2D)

Arbra
this planet is the homeworld of the hoojib race. The Alliance discovered the hoojibs when they were scouting out locations for a new base. (MC)

Arcan IV
Lando Calrissian and Chewbacca searched for Han Solo on this planet. (MC)

Armored Attack Craft (AAC)
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this craft was part of the Trade Federation's invasion fleet. (IG1)

Armored Command Cruiser (ACC)
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this craft was part of the Trade Federation's invasion fleet. (IG1)

Aron
this warlord enlisted the aid of Leia Organa and Luke Skywalker in an effort to overthrow General Sk'ar. (MC)

Artie Deco
R2-D2's counterpart from the *Star Wars: A New Hope* send-up, *Hardware Wars*. (HW)

Ashandl
in the story treatment of *The Empire Strikes Back*, Lando claimed to be a clone from this family. His great-grandfather wanted many sons, and produced them as clones created from his own cells. His great-grandfather's sister produced many daughters this way. (TAS)

Ashla
from the second screenplay draft of *Star Wars: A New Hope*, this was the good side of the Force of Others. (SGL)

Atetu
in the revised drafts of *Return of the Jedi*, Tweetu was one of two Jawas who replaced the Del Andues. (TAS)

Augie Ben Doggie
Obi-Wan Kenobi's counterpart from the *Star Wars: A New Hope* send-up, *Hardware Wars*. (HW)

Auraspice
from the second screenplay draft of *Star Wars: A New Hope*, auraspice was a drug used by Captain Oxus. It is a silver, powdery substance. This idea was originally found in the story treatment, when it was a secret cargo carried by Leia and General Skywalker. (2D, TAS)

Autter
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Autter was a member of Queen Amidala's security forces. (IG1)

Azoora
this woman was entertained by Han Solo while he and Chewbacca were trying to keep the peace on Aduba-3. She was dating the alien Warto at the time, and he jealously attacked Han. (MC)

* B *

B-4711
this was the serial number of the stormtrooper dispatched when he tried to harass Chewbacca's family during a Life Day celebration. (SWH)

Bahiri
in the first draft of *The Empire Strikes Back*, Bahiri was Lando's friend as chief. Bahiri was an alien eventually killed by Darth Vader, and his death turned Lando against the Empire. (TAS)

Baltarian Freighter
a popular transport ship used by Datos, Occo, and Quist in the first draft of *Star Wars*. (TAS)

Bantha
from the second screenplay draft of *Star Wars: A New Hope*, Montross once destroyed a colony of Banthas, suggesting that Banthas were not the lumbering pack animals they evolved to be. (2D)

Bantha Squadron
from the second screenplay draft of *Star Wars: A New Hope*, Bantha Squadron was one of the three main starfighter squadrons that attacked the Death Star. (2D)

Bantha Surprise
this dish is a succulent, hearty, yet inexpensive meal. (SWH)

Bantha Two
from the second screenplay draft of *Star Wars: A New Hope*, Bantha Two was the callsign used by Luke Starkiller and Bail Antilles during the attack on the Death Star. (2D)

Battle of Condawn
in the third draft of *Star Wars*, Luke's father was killed during this battle. The Kiber crystal was also stolen during the fighting by the Sith Lords of Alderaan. (TAS)

Barf
this Mawg was a companion to Lone Star, and worked with the smuggler on the *Eagle 5*. *Barf was portrayed by John Candy in the film* Spaceballs. (SB)

Beheboth
a backwater world that had a limited water supply. (MC)

Behemoth
this mystical creature was believed live beneath the mountains of Aduba-3. A large saurian, the Behemoth was called forth by Merri's grandfather in an attempt to oust Serji-X Arogantus from power shortly after the Battle of Yavin. When he failed to control the beast, it began ravaging the countryside. Don-Wan Kihotay, along with Hedji and Han Solo, eventually learned that it could only be destroyed by a blast of pure energy. They used Kihotay's lightsaber as a conductor for the Behemoth's energy rays, focusing them on the creature itself and killing it. (MC)

Belderone
the Alliance and the Empire fought a vicious battle on this planet, where Darth Vader found an apprentice. (MC)

Belial
this star is the primary sun for the planet Serphidi. (MC)

Besspin-Kaaleita
this planet was one of several proposed as the Rebel base at the end of *The Empire Strikes Back*. In early script conferences, it was a garden world orbiting two stars. It had several other names all derived from the same base: Bestpenkoleta, Bestpenkoluta, etc. (TAS)

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Biggs
in the original story treatment of *Star Wars*, Biggs was Leia's seven-year-old brother. (TAS)

Black Hole Gang
this pirate group, led by Amaiza, was nearly destroyed by the Empire over Delphon. They managed to escape with a good deal of their number intact. (MC)

Blue Harvest
this was one of the names used by Lucasfilm to describe the production of *Return of the Jedi*. (TAS)

Bobbarine
one of the Bith band members who played in Ackmena's cantina. (SWH)

Bogan
from the second screenplay draft of *Star Wars: A New Hope*, this was the evil side of the Force of Others. (SGL)

Boma
from the second screenplay draft of *Star Wars: A New Hope*, a Boma is a five-foot-tall humanoid. They resemble a cross between a brown bear and a guinea pig, and was about five feet tall. (SGL, 2D)

Boma Six
from the second screenplay draft of *Star Wars: A New Hope*, Boma Six is one of the starpilots from the Alliance who flies into battle against the Death Star. (2D)

Boma Squadron
from the second screenplay draft of *Star Wars: A New Hope*, Boma Squadron was one of the three Alliance starfighter squadrons that attacked the Death Star. (2D)

Boma Two
from the second screenplay draft of *Star Wars: A New Hope*, Boma Two is the callsign used by Chewie, who piloted one of the starfighters against the Death Star. (2D)

Boma-mush
a meal prepared by Oeeta for Han and Luke to eat. (2D)

Bomerwrights
in the second screenplay draft of *Star Wars: A New Hope*, the Bomerwrights are native to the planet Sullest, where they create laser swords. (2D)

Borg
this term was used to describe a race of half-human, half-droid beings in the Marvel Comics universe. (MC)

Bozzie Barada

in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this podracer was a native of the planet Kessel. This character eventually became Ody Mandrell. (IG1)

Breha
in the original story treatment of *Star Wars*, Breha was Leia's mother, and the Queen of Aquilae. (TAS)

Brei, Shira
this Lieutenant became romantically involved with Luke Skywalker following the Battle of Hoth. (MC)

Brush-mouse
a desert creature native to Aduba-3. (MC)

Bug
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this term was used to describe the chip which was implanted into every slave. (IG1)

Bum-Bum Extract
part of a meal served by Beru Lars in the second screenplay draft of *Star Wars: A New Hope*. (2D)

* C *

C-3
in the first draft of *Star Wars*, C-3 was the name used for C-3PO. (TAS)

C-3 Droid
a series of humanoid automaton. (2D)

C-3PO
C-3PO's character began life as a bumbling Imperial officer captured by the rebels, in the first story treatment of *Star Wars: A New Hope*. He, along with R2-D2, evolved into a pair of automatons that provide a great deal of support to the Rebel Alliance. Initially, C-3PO was part of Human Cyborg Relations, and was a tall, humanoid android with gleaming skin. He was a greedy, cowardly machine who resembled a fast-talking con-man. (SGL, TAS)

C-3PO/Z195A46
according to the original Revell model kit, this was C-3PO's serial number. C-3PO, as documented by the kit's instructions, was manufactured by Imperial Cybernetics Corporation. (REV)

Cadu
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, these beasts were used as monuts by the Gungan military. They eventually became known as kaadu in the final draft. (IG1)

Calaranthum Root
a spice used in Bantha Surprise. (SWH)

Camie
she appears for the first time in the third draft of *Star Wars*. (TAS)

Cantros System
this system experienced a rash of Imperial activity following the Battle of Endor. (MC)

Celentery
a spice used in Bantha Surprise. (SWH)

Centares
Luke Skywalker and Leia Organa fled to this planet from the Wheel, and tried to buy a starship to return to Yavin 4. (MC)

Cheipa
this was the name for the Ewok chief Chirpa in the rough draft of *Return of the Jedi*. (TAS)

Chelchum
a spice used in Bantha Surprise. (SWH)

Chewbacca
Chewbacca has always been a Wookiee, although his role - and that of the Wookiees - has changed. In the original story treatment of *Star Wars: A New Hope*, Chewbacca is a Wookiee prince who helps Luke Skywalker rescue Leia Aguilae from Darth Vader and Valarium. Screenplay drafts have him assuming the more familiar role as Wookiee companion to Han Solo, although the first screenplay did not feature a human Han Solo. In the second screenplay draft of *Star Wars: A New Hope*, Chewbacca was a sort of guard assigned to protect the starhips owned by Oxus and Jabba the Hutt. (SGL, 2D)

Chewchilla, the Wookiee Monster
Chewbacca's counterpart from the *Star Wars: A New Hope* send-up, *Hardware Wars*. (HW)

Chiaki
this race of serpent-like predators hunted the waters of Iskalon for stray Iskalons to kill and eat. (MC)

Chihdo
a Rodian smuggler who set off the traps which were located in the catacombs of Shawkan. (MC)

Chromium
this metal was rumored to be found in great quantities on Aduba-3, but the rumor was proved false. (MC)

Chuba
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this planet was the homeworld of Dud Cullindaros. (IG1)

City of Bone
a mysterious city found on the planet Mandalore. (MC)

Clegg Holdfast
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this podracer was from the planet Sullust. (IG1)

Clieg
in the second screenplay draft of *Star Wars: A New Hope*, Clieg is a member of Deak Starkiller's crew. He is killed when Darth Vader overtakes their ship. (2D)

Cloud Riders
Serji-X Arrogantus' band of galactic privateers, they held a village on Aduba-3 until Han Solo, Jaxxon, and a group of adventurers ousted them. (MC)

Club Obi-Wan
this was the name of the nightclub in which Indiana Jones tried to outsmart Lao Tse. (IJTD)

Core Caves
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this was the name given to the tunneled core of the planet Utapau. (IG1)

Cos Dashit
the rough draft of *Star Wars* names Cos Dashit as the Lord of Alderaan, Consul of the Supreme Tribunal, and Ruler of the Galactic Empire. (TAS)

Covina
in the second screenplay draft of *Star Wars: A New Hope*, covina is a smuggled substance. (2D)

Crimson Jack
this red-haired pirate ambushed Han Solo and Chewbacca, who were on their way to pay back Jabba the Hutt. He stolen their credits and stranded them on Aduba-3. Jack's pirates struck from their hidden base using a fleet of starships captured from both the Alliance and the Empire. He personally commanded the pirates from a captured Star Destroyer. He had found the ship adrift shortly after the Battle of Yavin, killed all the personnel aboard it, and salvaged it with financial backing. He hoped to find a hidden treasure in the waters of Drexel, so that he could retire from piracy and enjoy life. The treasure was never found, and Jack fled Drexel to wait in ambush for Han. During the struggle that ensued, Jolli destroyed Jack's Star Destroyer while Han shot and killed Jack in a blaster duel. (MC)

Critter
this was the early name used to refer to Yoda in drafts of *The Empire Strikes Back*. (TAS)

* D *

Dafi
this mercenary often worked with Fud and Valance the bounty hunter. (MC)

Dagobah
in the story treatment of *The Empire Strikes Back*, Dagobah's location was revealed to Luke Skywalker by a talisman given to him by Ben Kenobi's spirit on Hoth. (TAS)

Dai
in the first draft of *Star Wars*, the Dai warriors were led by Akira Valor. The name "Dai" was eventually dropped, because of its close phonic relation to the word "die." (TAS)

Dai Noga
in the first draft of *Star Wars*, the Dai Noga replaced the Jedi Bendu. The name was eventually changed to Dai, then dropped altogether. It was eventually used to describe a one-eyede, jellyfish-like creature with tentacles. The name was “shortened” to the standard dianoga. (TAS)

Dani
this adventurer helped the Alliance destroy the bounty hunter base on Stenos. (MC)

Dark Helmet
Darth Vader's counterpart in the *Star Wars: A New Hope* parody, *Spaceballs*. *Dark Helmet was portrayed by Rick Moranis.* (SB)

Dark Planets
in the second screenplay draft of *Star Wars: A New Hope*, the Dark Planets were located in the Outlands. (2D)

Darker
this green, reptilian beast, cloaked in red robes, was the physical manifestation of all the instinctual anger, fear, and hatred that the natives of Arbra drained from themselves. It lurked on the planet in a sort of hybernation for eons before the Alliance tried to set up a base on Arbra. The Darker awoke, and was finally defeated in a battle with Chewbacca. (MC)

Darklighter
in the second screenplay draft of *Star Wars: A New Hope*, Darklighter was a Padawan-Jedi who fell victim to the Bogan para-force. He learned the secrets of the Bogan, and taught them to a group of Sith pirates. Together, they became the Emperor's personal bodyguards. (2D)

Datos
one of three underground leaders known to Han Solo in the first draft of *Star Wars*. Along with Occo and Quist, he helped get Luke Skywalker off Utapau in a Baltarian freighter. (TAS)

DD-2
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this destroyer droid accompanied P-59 to attack the Jedi Knights who came aboard the Trade Federation command ship to negotiate the blockade of Utapau. (IG1)

Deak
as a friend of Luke’s, Deak first appears in the third draft of *Star Wars*. (TAS)

Death Star
in the rough drafts of *Return of the Jedi*, there were two Death Stars being built by the Empire. One was used to lure the Alliance away from the other, which was nearly completed. (TAS)

Del Andue
members of this alien race lived on Tatooine in the rough drafts of *Return of the Jedi*. They lived with Luke Skywalker, after the revelation that Darth Vader was his father. (TAS)

Delphon
this planet was the site of a battle between the Black Hole Gang and the Empire. (MC)

Denid
this Prince, from the planet Velmor, enlisted the aid of Luke Skywalker and Leia Organa when he tried to regain his throne. (MC)

Devil Squadron
from the second screenplay draft of *Star Wars: A New Hope*, Devil Squadron was one of the three main Alliance starfighter squadrons that attacked the Death Star. (2D)

Dia Noga
in the second screenplay draft of *Star Wars: A New Hope*, it was rumored that the Sith Knights kept dia nogas in the belly of the Imperial City of Alderaan. This idea was modified to become the one-eyed, tentacled creature found in the Death Star trash compactor. Han Solo describes them as large, unnatural creatures which can only be defeated by a Jedi Bendu using the Force of Others. It is shaped like a cross between a large spider and a huge squid. (2D)

Diablo Cut
a section of Beggar’s Canyon on Tatooine. No one had ever flown through it until Luke Skywalker did, during a frantic run to bring Biggs Darklighter to a medical facility after he had been attacked by Tusken Raiders. (MC)

Diary of the Clone Wars
these were Ben Kenobi’s memoirs, from the third draft of *Star Wars*. Luke Skywalker claimed to have read it all. (TAS)

Dodana
in the second screenplay draft of *Star Wars: A New Hope*, Dodana was a young General with the Alliance. He was in charge of preparing their forces to attack the Empire's battle station. (2D)

Dodonna
in the first draft of *Star Wars*, Dodonna replaced the character of Valorum. (TAS)

Domina
this Sister ruled the cloistered world of Monastery, and was in league with Darth Vader as part of a plot to capture Luke Skywalker. She also plotted against the Dark Lord, hoping to kill both Skywalker and Vader and take over the galaxy. (MC)

Don-Wan Kihotay
this old-timer, who claimed to be a Jedi Master, joined Han Solo and Jaxxon in liberating a village on Aduba-3 from the clutches of Serji-X Arrogantus and his Cloud Riders. During the battle in which Merri's grandfather summoned the Behemoth to fight the Cloud Riders, Kihotay (sometimes spelled *Kioti* in the comics) sacrficed himself to save Amaiza. Somehow, though, he survived the killing blow, and set out to destroy the Behemoth. Soon joined by Han Solo and Hedji, they managed to defeat the creature. (MC)

Donic Day
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this was the holiday celebrated in Mos Espa with a podrace. It eventually became known as Boonta Eve. (IG1)

Dot Matrix
this feminine droid was the servant of Princess Vespa. *Dot Matrix's voice was provided by Joan Rivers in* Spaceballs. (SB)

Dragon Lords
this group of natives on the planet Drexel had been exiled from their positions of technicians to the Master Machinesmiths because they were disgruntled by the oppressive Masters. Stranded at sea, they learned the ability to command and control the native sea-dragons, using them as mounts. This ability to control and command was primarily used by the Dragon Lords as a ruse, for they actually had discovered that the sea-dragons were intelligent creatures who welcomed the exiles. With the help of Han Solo and Luke Skywalker, they eventually overthrew Governor Quarg and reclaimed their world. (MC)

Drexel One
this water-covered planet, found in the Drexel System, is home to the sea-dragons. The Alliance scouted the system after the Battle of Yavin, hoping to find a planet suitable for a new base of operations. (MC)

Drogheda
Lando Calrissian got mixed up with this planet's queen and her rebellious sister. (MC)

Droid Anti-grav Lift
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Obi-Wan Kenobi used this device to remove the damaged hyperdrive from Queen Amidala's ship. (IG1)

Druidia
this planet, the homeworld of the Druids, was ruled by King Roland. (SB)

Duck Dodgers in the Twenty-fourth and a half Century
this Warner Brothers' cartoon was shown by George Lucas before the cast and crew screening of *Star Wars* in 1977. (TAS)

Dud Cullindaros
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this podracer was from the planet Chuba. (IG1)

Duel, Rik
this adventurer helped the Alliance take out the bounty hunter base on Stenos. (MC)

Dune Cactus
this succulent is native to Aduba-3. (MC)

Durane, Giles
this weapons expert taught Leia Organa how to use a blaster. (MC)

Durellian Spice Extractor
in the rough draft of *Return of the Jedi*, Luke gave one of these machines to Jabba the Hutt as a gift. (TAS)

* E *

Eagle 5
this Winnebago was owned by Lone Star. (SB)

EEM-4
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this battle droid served the Trade Federation as a pilot. EEM-4 led the aerial assault on the Gungan army, at the order of GTR-7. (IG1)

Empire
Irvin Kerschner, the director of *The Empire Strikes Back*, made sure that all members of the Empire had British accents to differentiate them from the Alliance. (TAS)

EV-8D8
this droid, found in the second draft of *Return of the Jedi*, eventually became EV-9D9. (TAS)

Ewak
the name given to the Ewoks, in the rough draft of *Return of the Jedi*. (TAS)

* F *

F-41
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this destroyer droid accompanied P-59 to attack the Jedi Knights who came aboard the Trade Federation command ship to negotiate the blockade of Utapau. (IG1)

F-888
from the second *Star Wars: A New Hope* screenplay draft, this was a model of cargo trawler, similar to the TDF104. (2D)

Farce
the mystical counterpart of the Force in *Hardware Wars*. (HW)

FE-9Q
this was Jimm the Starkiller Kid's uppity tractor robot. The droid sacrificed itself during the struggle to oust Serji-X Arogantus from power on Aduba-3, when Merri's grandfather summoned the Behemoth. FE-9Q managed to cripple one of the Cloud Riders' skyspeeders, then put itself in between Jimm and a killing laser bolt. (MC)

Fenn Shysa
one of the three surviving Mandalorian warriors (along with Boba Fett and Tobbi Dala), from an original group of 212. (MC)

Fixer
as a friend of Luke Skywalker, Fixer first shows up in the third draft of *Star Wars*. (TAS)

Fluke Starbucker
Luke Skywalker's counterpart from the *Star Wars: A New Hope* send-up, *Hardware Wars*. (HW)

Force of Others
the original version of the Force, this mystical bond between Jedi Templars gave them miraculous powers. (SGL)

Fud
this mercenary worked with Valance the bounty hunter, shortly after the Battle of Yavin. He and Dafi captured Jaxxon on a backwater planet, but the rabbit was rescued by Amaiza. (MC)

* G *

Gamadar
Lando Calrissian tried to infiltrate this planet following the Battle of Hoth. (MC)

Golrath Station
this space station held information about the location of many of the Alliance's bases. It was eventually destroyed by the Alliance, before the Empire could recover the data. (MC)

Gordon
Gordon received a shipment of covina from Jabba and Oxus in the second screenplay draft of *Star Wars: A New Hope*. (2D)

Gormaanda
this four-armed alien chef has her own cooking show. (SWH)

Governor Nass
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this was the name of Boss Nass, the leader of the Gungans. (IG1)

Granicus
this planet, first encountered in the first draft of *Star Wars*, eventually became Alderaan. It was the capital of the new Empire. (TAS)

Granita Cluster

in the first draft of *The Empire Strikes Back*, Hoth was located in this area of the galaxy. (TAS)

Grau
the Imperial Major in charge of the base on Alashan. (MC)

Great Rift
the outer edges of the known galaxy, according to the second screenplay draft of *Star Wars: A New Hope*. (2D)

Greeblie
a term used by the production designers and artists for the films, a greeblie is any technological-looking detail added to a starship or vehicle design. (SWSB, ESBSB)

Green Moon
this small world orbits the planet Had Abbadon. In the early drafts of *Return of the Jedi*, it was being cleaned to ease the overpopulation on Had Abbadon. It was known as Moon Base 1 to the Alliance, and Leia was sent there to prepare it as a meeting site for the Rebel fleet. (TAS)

Greyshade, Simon
this Imperial Senator was stationed on the Wheel, where he and Strom were setting up a scheme to discredit the Alliance. He ran a rigged gladiator arena on the space station, and once tried to kill Han Solo in a rigged match. (MC)

Grip of Tython
in the second screenplay draft of *Star Wars: A New Hope*, the grip of tython was referred to by Leia Lars. It is a method by which the Jedi Bendu hold their laser swords. (2D)

GS Unit
in the second screenplay draft of *Star Wars: A New Hope*, a GS unit seems to be a kind of driod references by C-3PO. (2D)

GTR-7
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this droid was used by the Trade Federation. It was ordered to destroy the Republic cruiser which brought Obi-Wan Kenobi to Utapau. It was later to bomb the Gungan army into submission during the climactic battle between the Republic and the Trade Federation. (IG1)

Gundark
a race of large, dinosaur-like creatures whose long tongues are coated with a sticky substance that allows them to latch onto their prey from a long range. (MC)

* H *

Had Abbadon
in the rough drafts for *Return of the Jedi*, this world was the capital of the Galactic Empire. It was covered by overcrowded cities, and was perpetually shrouded in a brown haze. (TAS)

Ham Salad
Han Solo's counterpart from the *Star Wars: A New Hope* send-up, *Hardware Wars*. (HW)

Hardware Wars
a parody of *Star Wars: A New Hope*, *Hardware Wars* was written and directed by Ernie Fosselius, and was filmed and produced by Michael Weiss. The film was shot is six days, on a budget of about $8,000. It featured a number of household appliances as replacments for the high-tech *Star Wars: A New Hope* universe: a waffle iron replaced the Death Star, the *Millennium Falcon* was a steam iron, Artie Deco (R2-D2) was a vacuum cleaner. This 13-minute film became immensely popular. (HW)

Hedji
this Spiner warrior was one of the last of his species. He and Han Solo teamed up for a number of adventures following the Battle of Yavin, including ousting Serji-X Arogantus from his position on Aduba-3. (MC)

Helpmus
an alien who frequented Ackmena's cantina. (SWH)

Herdessa
Lumiya first appeared on this planet. (MC)

Hermi Odle
in the second draft of *Return of the Jedi*, Hermi Odle sat on C-3PO during Luke’s attempt to escape from Jabba the Hutt. His part in detaining C-3PO was replaced by Salacious Crumb. (TAS)

Hidden Fortress, The
this 1958 film by Akira Kurosawa influenced much of the early story of *Star Wars*. In the film, a young princess escapes from an enemy clan with her faithful commander. They travel through the countryside dressed as peasants, hiding their fortune in bundles of firewood. They are helped along by a pari of farmers who hoped to share in their wealth. (TAS)

High-hound
this race of humanoid avians are a blood-thirsty group which ravaged the settlements of Aduba-3. A group of them were shot down by Han Solo and Chewbacca shortly after the Battle of Yavin, when they were stranded on the planet. (MC)

High Beeser of Hoth
in the rough drafts of *Return of the Jedi*, this was title given to Bib Fortuna. (TAS)

Hiromi
this beetle-like species was native to the planet Zeltros. They had long antennae, and were a deceitful race. They were bent on dominating their world. They later set the Ewoks against the Lahsbees. The Hiromi stood about 1.5 meters tall, and dressed in gaudy red, tan, and purple clothing. After taking over the planet Zeltros, the Hiromi were at a loss as to what to do next. Thus, they were prime targets for the Tofs, who quickly subjugated the Hiromi. (MC)

Holdaack, Montross
a large, portly man whose body has been augmented over the years with prosthetics, he is the science officer on the ship run by Jabba the Hutt and Oxus. He appeared in the second screenplay draft of *Star Wars: A New Hope*. He and Han Solo are close friends. Montross' character was eventually replaced with Chewbacca. (2D)

Hoojib
a race of small, large-ears rabbit-like creatures that roamed the planet Arbra. They assisted the Alliance to some degree. (MC)

Hookyr the First
this Hirmoi leader was the primary force behind the Hiromi domination of Zeltros. Once he had conquered the planet, Hookyr ordered that a huge celebration be held. However, during the party, the Hiromi were overrun by the Tofs. (MC)

House of Tagge
this is the huge holding company headed by the Tagge family. (MC)

Huhk
the post-adolescent incarnation of the Lahsbee, the huhk is a two-meter-tall, fur-covered humanoid with a mean temper. (MC)

Human-Cyborg Relations
this group produced humanoid androids to ease the friction inherent in human-droid interaction. From the first draft of *Star Wars*. (TAS)

Hutlarian
an alien race. (MC)

Hutt Spaceport
the *Millennium Falcon* was parked here after Han Solo and Chewbacca escaped from Jabba the Hutt, in the rough draft of *Return of the Jedi*. (TAS)

Huu Tho
this was the name given to Owen Lars' anthropologist character in the first draft of *Star Wars*. (TAS)

Hydracraft
this repuslor-skift is the primary mode of transportation on Drexel. (MC)

Hydra-skimmer
another term for a hydracraft. (MC)

Hyper-skip
a term used in the second screenplay draft of *Star Wars: A New Hope* for a jump through hyperspace. (2D)

* I *

Imperial Cybernetics Corporation
according to the original Revell model kits, this was the corporation that manufactured both R2-D2 and C-3PO. (REV)

Imperial Legions of Alderaan
in the second screenplay drafy of *Star Wars: A New Hope*, the Imperial Legions of Alderaan were the armies of the Empire seeking to overthrow the Republica Galactica. (2D)

Iskalon

this planet is the homeworld of a race of water-breathing humanoids known as Iskalons. The planet itself has no natural land formations. When the Iskalons joined the Alliance, they erected great pavilions on the ocean floor. These pavilions allowed air-breathing races of the Alliance to live with the Iskalons. (MC)
the race of water-breathing humanoids native to the planet Iskalon, these creatures have gills for breathing, large pointed ears, and small tendrils that flow from the corners of their mouths. The Iskalons were active members of the Alliance. (MC)

Itchy
Chewbacca's father, Itchy is an old, grey-haired Wookiee who looks after Chewie's family on Kashyyyk when he's off on adventures. (SWH)

* J *

Jabba the Hutt
1) in the second draft of the *Star Wars: A New Hope* screenplay, Jabba the Hutt was the huge captain of the pirate ship on which Han Solo served as cabin boy. He was also a human. (2D)
2) In the original filming of *Star Wars: A New Hope*, Jabba was portrayed by a large man dressed in rags. (SW)
3) In the Marvel comics adaptation of *Star Wars: A New Hope*, Jabba the Hutt resembles a Nimbanese-like humanoid. (MC)

Jawa
in the first draft of *Star Wars*, Jawas replaced Wookiees. (TAS)

Jaxxon
this member of the species *Lepus carnivorus* joined Han Solo and a rag-tag team of starfaring adventurers in order to defeat Serji-X Arrogantus on Aduba-3. Jaxxon was nearly killed in the battle, and was saved at the last moment by Amaiza. He was busy telling her about his mother and 79 sibings, in an effort to impress her, during most of the fight. (MC)

Jedi Bendu
from the rough draft of *Star Wars*, the Jedi Bendu were hunted to extinction by the Knights of the Sith. In the first draft of the *Star Wars: A New Hope* screenplay, the Jedi Bendu were the 100,000-year-old Imperial Space Force, and were temporarily called the Dai Noga. They were battling the Knights of the Sith for control of the galaxy. They were modified in the second draft, and were the group who controlled the Ashla Force. They were led by someone called Skywalker and his twelve children. (SGL, TAS)

Jedi Templar
in the original story treatment of *Star Wars: A New Hope*, the Jedi Templar were warriors who, in the twenty-third century, were called upon by the Alliance of Independent Systems to battle the Knights of the Sith. (SGL)

Jerjerrod
in the early drafts of *Return of the Jedi*, Jerjerrod was a Grand Moff dispatched by the Emperor himself to keep an eye on Darth Vader. (TAS)

Ji-ant
this antennaed creature is native to Aduba-3. (MC)

Jimm the Starkiller Kid
this frustrated young farmboy from Aduba-3 joined Han Solo and Jaxxon in liberating an Aduban village from the clutches of Serji-X Arrogantus and his Cloud Riders. After defeating the Behemoth and bringing down Serji-X Arogantus' Cloud Riders in a titanic battle, Jimm fell in love with the native Aduban Merri and remained on the planet to marry her. They eventually had a child. Their lives were disrupted when Valance mistook him for Luke Skywalker. Jaxxon and Amaiza managed to deflect the bounty hunter's attack. (MC)

Jinn, Quigon
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Quigon (one word) was a venerable Jedi Master was requested to accompany Obi-Wan Kenobi back to Utapau in order to protect Queen Amidala. The two Jedi later had to face Darth Maul, and Quigon was killed in the battle. (IG1)

Jode
this Rebel commander was stationed on Green Moon, in the rough draft of *Return of the Jedi*. (TAS)

Jolli
this female pirate served with Crimson Jack during the years following the Battle of Yavin. She became jealous of Leia's presence among the pirates, shortly after they met on Drexel, and began flirting and teasing Jack's pirates. Once she had them hooked, she beat them and fought them off. Much of her behavior seems to be traced to her parents. Her father was a fugitive from the Empire, and Jolli and her mother were abandoned on an outlaw world. Her mother was killed in a firefight, and Jolli vowed to prove herself against any man at any time. She eventually defied Crimson Jack, shooting her fellow pirates before crashing Jack's Star Destroyer. (MC)

Jom Trader
a nomad traveling the wastes of Utapau. (2D)

Jud Stone

found on Utapau, a jud stone is used for carving. (2D)

Junction
Valance the Hunter nearly captured Luke Skywalker on this planet. (MC)

Jundland
in the second draft of *Star Wars*, Jundland was a city on the edge of the Dune Sea on Utapau. R2-D2 and C-3PO landed near Jundland after escaping from Darth Vader. (TAS)

Jus-Endor
in the second draft of *Return of the Jedi*, this was the name for Green Moon, although there is no mention of a planet like Had Abbadon. (TAS)

* K *

Kaadu
in the revised second draft of *Star Wars: Episode I – The Phantom Menace*, this was a seahorse-like creature native to Naboo's oceans. (IG1)

Kabray
Luke Skywalker and Leia Organa were involved in an interplanetary delegation on this space station. (MC)

Kadar, Lando
in the first draft of *The Empire Strikes Back*, Lando was a refugee from the Clone Wars who lived on Hoth. He lived as one of the few honest smugglers, and was a friend of Han Solo. (TAS)

Kamar
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, the podracer Aldar Beedo was from the planet Kamar. (IG1)

Kayos
in the original story treatment of *Star Wars*, Kayos was Leia's father, and the King of Aquilae. (TAS)

Kazan
an Alliance starship Captain who commanded the cruiser *RS Reekvange* in search of Han Solo and Chewbacca, who were waylayed by Imperial forces on their way to Kashyyyk for a Life Day celebration. (SWH)

Kelnor
an alien who frequented Ackmena's cantina. (SWH)

Kenobi, Ben
Ben Kenobi doesn't appear until the third screenplay draft of *Star Wars: A New Hope*, in which he is a shabby desert rat who used to be a commander in the White Legions and a friend of Anakin Starkiller. He saves Luke Starkiller from the Sandpeople, but cannot be persuaded to aid the rebels. He goes off in search of the Kiber Crystal, and is wounded by Darth Vader in a duel. He is then rescued by Han Solo and Luke Starkiller, giving the Kiber Crystal to Luke for safe keeping. (SGL, TAS)

Ketbrae
in the early story conferences for *The Empire Strikes Back*, Ketbrae (also known as Kettlebrae) was a gas giant. It eventually became Bespin. (TAS)

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Keyoran
known as the Hunter's World, Keyoran was the site of a base used by IG-88 and Bossk. (MC)

Kiber Crystal
in the second draft of the *Star Wars: A New Hope* screenplay, the Kiber Crystal was a legendary stone that controlled the Force of Others. It was a small, diamond-like stone that intensified either side of the Force, Ashla or Bogan. In the third screenplay draft, Ben Kenobi obtains the crystal before Darth Vader can, and gives to Luke Starkiller. Luke uses the crystal to attack and destroy the Death Star. (SGL)

Kinooine
Luke Skywalker and Lumiya battled on this world. (MC)

Kiro
this Alliance supporter assisted Luke Skywalker and Leia Organa on Iskalon. (MC)

Kit Bashing
this is a term used by the model makers at Industrial Light and Magic. It refers to the use of parts from a multitude of plastic model kits to create futuristic starships. (SWG)

Knights of the Sith
in the rough draft of *Star Wars*, the Knights of the Sith were a ferocious group of soldiers for the new Empire. They eventually became known as the Legions of Lettau in the first draft. In the first draft of the *Star Wars: A New Hope* screenplay, the Knights of the Sith were a sinister, evil warrior sect led by the Emperor. They were battling the Jedi Bendu for control of the galaxy. They were used in a similar role in the second screenplay draft. (SGL, 2D, TAS)

Kopa Khan
this great god descended from the stars and lived in sacred pyramids until he mysteriously disappeared. Prophecy says he will return someday. (SWH)

Korteen Asteroid Belt
this ring of planetary wreckage was ruled by Quarg's father during the last years of the Old Republic. He held sway in the belt by using a sonic jammer to disable passing ships. He would then board the ships and take control of them, sending the survivors off in lifepods while salvaging anything and everything he could to make a profit. (MC)

Krake's Planet
this planet was the site of an Imperial databank. (MC)

Krelman
this parton of Ackmena's cantina fell deeply in love with her. He is from an alien race which drinks through the top of their heads. (SWH)

Kuroland
in the rough draft of *Star Wars*, this was the name of the no-man's-land desert of Townowi. (TAS)

* L *

Lahsbane
this planet is the homeworld of the Lahsbee race. (MC)

Lahsbee
this race of pink and blue felines inhabits the planet Lahsbane. The Lahsbee, averaging less than a meter in height, are the adolescent form of the war-loving Huhk. (MC)

Lars, Beru
in the first draft of *Star Wars*, Beru accompanied her husband Owen to the Wookiee planet to study their cusomts. In the second screenplay draft, Beru was Owen's wife and Leia's mother. (TAS)

Lars, Leia
in the second draft of the *Star Wars: A New Hope* screenplay, Leia Lars was the daughter of Owen Lars, and seemed to be Luke Starkiller's cousin. She is a headstrong, sixteen-year-old girl who knows about her family's involvement with the Rebel Alliance. In a teaser for the second episode of *Adventures of the Starkiller*, Leia is referred to as the Princess of Ondes. (SGL)

Lars, Owen
in the first draft of the *Star Wars: A New Hope* screenplay, Owen Lars was an anthropologist studying quaint Wookiee customs. He and his wife, Beru, lived in a treehouse on the Wookiee planet of Yavin. In the second screenplay draft, Owen Lars became the father of Leia Lars, Luke Starkiller's missing cousin. He knew of the locatiuon of Angel Blue. In the third screenplay draft, Owen became the gruff, adoptive uncle of Luke Starkiller. In this draft, Owen was stealing Luke's savings to keep his farm going. (SGL, TAS)

Lars Owen
Deak Starkiller believed that Lars Owen would lead R2-D2 and C-3PO to Angel Blue. (TAS)

Legions of Lettau
this was the name given to the Knights of the Sith in the first draft of *Star Wars*. (TAS)

Leia
in the rough draft of *Star Wars*, Leia was pursued by the Empire when she fled to Ophuchi. The story treatment noted that she was a native of Aquilae. She appears only briefly in the second drafts, and was finally given the last name "Organa" in the third draft. (TAS)

Lepus carnivorus
a species of two-meter tall, green-furred, carnivorous rabbits. (MC)

Lex-321
in the second draft of the *Star Wars: A New Hope* screenplay, this was an Imperial computer system. (2D)

Life Day
a Wookiee celebration of life. (SWH)

Lone Star
this starship captain was the owner of the *Eagle 5*, and worked with Barf the Mawg as a smuggler. He was in debt to Pizza the Hutt for 1,000,000 credits, and accepted King Roland's offer to rescue Princess Vespa to pay off the debt. (SB)

Ludicrous Speed
this starship velocity rate was greater than ridiculous speed. (SB)

Ludlow
a Rodian who frequented Ackmena's cantina. (SWH)

Lumiya
this mysterious woman was the leader of a group of Imperial soldiers on Herdessa. She revealed herself as a Dark Side adept, and later joined forces with the Nagai to try and take over the galaxy. (MC)

Lumpy
Chewbacca's son, he is a rapidly-growing Wookiee who has a great technical aptitude and a hatred of the Empire. (SWH)

Lunaweed
this plant is often chewed, although it causes the user to act incoherently. (MC)

* M *

M'ust
a race of cave-dwelling aliens that worship eternally-burning fires on an unspecified planet. (MC)

Magno-system
the propulsion system of a landspeeder. (2D)

Malla
Chewbacca's mate, this female Wookiee cares for their son, Lumpy, and Chewie's father, Itchy, when Chewie is off on an adventure. (SWH)

Mandalore
Boba Fett's home planet. (MC)

Manthas
the title given to the rank-and-file stormtroopers in the second screenplay draft of *Star Wars: A New Hope*. (2D)

Marekal, Ovan
at the enf of the first draft of *The Empire Strikes Back*, Han Solo left the Alliance on Besspin-Kaleida to search for this man, his step-father. (TAS)

Marsh Arabs
in the early drafts of *The Empire Strikes Back*, the Marsh Arabs lived on the planet Dagobah in small houses like Yoda's. (TAS)

Masro Guo
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this native of the planet Ophuchi was a podracer. This alien eventually became Mars Guo. (IG1)

Massassi
the outpost used by the Alliance on Yavin, from the second screenplay draft of *Star Wars: A New Hope*. (TAS)

Master Machinesmith
this was the title bestowed upon those individuals who managed to keep hardware operational on Drexel. (MC)

Mawg
this strange humanoid race is half-man, half-dog. They are characterized by their tall ears and long tails. (SB)

Maxi Troop Transport (MTT)
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this craft was part of the Trade Federation's invasion fleet. (IG1)

Maze-fly
an swarming insect native to Aduba-3. (MC)

Maze-stalk
this plant is grown on Aduba-3. (MC)

Merri
this native of Aduba-3 was saved by Han Solo when he was stranded on the planet shortly after the Battle of Yavin. Her grandfather summoned the Behemoth, in an effort to bring down Serji-X Arogantus, but was unable to control. Don-Wan Kihotay, Hedji, and Han Solo destroyed the creature, while Merri fell in love with Jimm the Starkiller Kid. They eventually got married and had a child. (MC)

Merson Slavers
this feared group of slavers were once foiled by Obi-Wan Kenobi, when they tried to hijack a pleasure cruise some years before the Clone Wars. (MC)

Mici Shabandar
this Alliance operative helped Luke Skywalker and Leia Organa capture the prototype Imperial warship, the *Staraker*. (MC)

Minch
Yoda's name in the first draft of *The Empire Strikes Back*. (TAS)

Minch Yoda
Yoda's name in the story treatment of *The Empire Strikes Back*. (TAS)

Mind Evaporator
this device, which resembles a chair with a helmet attached, is used to provide the user with a virtual reality experience. The exact experience is contained on a data tape, and can be replayed over and over. (SWH)

Molock, Sate
in the second draft of *The Empire Strikes Back*, Sate Molock was the Emperor's Grand Vizier. (TAS)

Mon Order
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this law could be invoked by the Old Republic Senate whenever resolution 127 needed to be overridden. (IG1)

Monastery
a planet on which Luke Skywalker encountered Sister Domina. (MC)

Monduth
a creature which is sensitive to the Bogan para-force. (2D)

Moon Base 1
the code name of Green Moon, from the early drafts of *Return of the Jedi*. (TAS)

* N *

N-class Freighter
a starship design. (MC)

Naboo City
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this was the capital city of the planet Utapau. It eventually became known as Oxon, then Theed. (IG1)

Naboo Police
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this was Queen Amidala's security force. (IG1)

Naffer
this Imperial Captain spotted the *Millennium Falcon* just before the Alliance attacks Had Abbadon, in the rough draft of *Return of the Jedi*. (TAS)

Nagai
this race of villianous aliens came from beyond the known galaxy to wreak havoc on Zeltros. They later allied themselves with Lumiya. When they realized that the Tofs were trying to take over the galaxy, the Nagai joined with the New Republic and the Imperial remnants to overcome the Tofs. (MC)

Negavo
a spice used in Bantha Surprise. (SWH)

New
this Alliance Captain greeted Han Solo and Chewbacca prior to the meeting in which the Alliance planned the attack on Had Abbadon. He was first encountered in the revised rough draft of *Return of the jedi*. (TAS)

Ni Vote
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this Old Republic Senate procedure was used to determine if a resolution must be investigated by a committee before further action could be taken. (IG1)

Nikta
this is an alcoholic beverage brewed on Aduba-3. (MC)

Nocturne
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this was the area of the planet Utapau's watery core inhabtied by the opee sea killer. (IG1)

Nododo
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this was the name of a relatively ineffectual Gungan god. (IG1)

Ny Connie
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Ny Connie was the owner of the eopies used by Obi-Wan Kenobi and Anakin Skywalker to transport his podracer to Mos Espa Arena. Ny Connie placed a fairly substantial bet on young Anakin as well. (IG1)

* O *

Occo
one of three underground leaders known to Han Solo in the first draft of *Star Wars*. Along with Datos and Quist, he helped get Luke Skywalker off Utapau in a Baltarian freighter. (TAS)

Ody Mysturall
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this podracer was from the planet Tatooine. (IG1)

Oeeta
from the second screenplay draft of *Star Wars: A New Hope*, Oeeta was Han Solo's Boma girlfriend. (2D)

Oeta
this was the name used to replace Biggs as Leia's younger brother in the first draft of *Star Wars*. (TAS)

Ogana
this planet, introduced in the rough draft of *Star Wars*, was believed to be the stronghold of Deak Starkiller's allies. (TAS)

Ogana Major
a major planet in the Republica Galactica, from the second screenplay draft of *Star Wars: A New Hope*. Ogana Major was where Luke Starkiller's father was hiding, since Ogana Major was a primary source of power for the Alliance. Ogana Major, the precursor to the planet Alderaan in the final script, was destroyed by the Empire. (2D)

Ogana System
planetary system which contain Ogana Major, from the second screenplay draft of *Star Wars: A New Hope*. (2D)

Omega Frost
a superweapon developed by Baron Orman Tagge for use against the Alliance. (MC)

Oncho
this village leader was a native of Aduba-3. He honored Han Solo for saving Merri's life. (MC)

Opee Sea Killer
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this creature spits paralyzing balls. (IG1)

Ophichi
after Han Solo and Montross steal the starship from Jabba the Hutt and Oxus, in the second screenplay draft of *Star Wars: A New Hope*, he suggests that they head for Ophichi and hide out. It is referred to as one of the southern systems. (2D)

Ophuchi
this planet was introduced in the story treatment of *Star Wars*, and was friendly to the rebellion and Princess Leia. (TAS)
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, the podracer Marso Guo was from the planet Ophuchi. (IG1)

Ord Padrove
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, the podracer Boles Roor was from this planet. (IG1)

Orleon

Han Solo and Chewbacca were beseiged by Jabba the Hutt and the native stone mites on this planet. *Han Solo got Jabba to cancel the debt he owed while on Orelon.* (MC)

Outland Kesseliam Dragoons
this group was led by Grande Mouff Tarkin. (2D)

Outland Spaceport
this starport, located on the planet Dantooine, is where Imperial Cybernetics Corporation shipped their newly-constructed droids. From Outland, they were distributed to the various Imperial worlds for usage. (REV)

Outlands
in the second screenplay draft of *Star Wars: A New Hope*, the Outlands were a group of worlds at the fringes of the Empire. Much of the Rebel Alliance support came from there. The Outland worlds were known as the Dark Planets. (2D)

Outworlds
this is an area of the galaxy far from most hyperspace routes. (MC)

Oxon
in the revised second draft of *Star Wars: Episode I – The Phantom Menace*, Oxon was the capital city of the planet Utapau. In the final drafts, Oxon became the city of Theed. (IG1)

Oxus
in the second screenplay draft of *Star Wars: A New Hope*, Oxus was the Captain of the starship on which Han Solo served as cabin boy. Oxus was a huge man, often referred to as gross in size. His face is composed of scars and wounds, alluding to his prowess as a pirate and killer. He is often referred to as the Terror of the Outlands. (2D)

Oxus, Clieg
in the first draft of *Star Wars*, Clieg Oxus replaced Clieg Whitsun as General Luke Skywalker's attache. (TAS)

* P *

Padawan-Jedi
from the second screenplay draft of *Star Wars: A New Hope*, a Padawan-Jedi was a Jedi Bendu apprectice, not yet fully proficient in the use of the Force of Others. (2D)

Padme'
in the early drafts of *Star Wars: Episode I – The Phantom Menace*, Pamde' and Amidala were separate women. She accompanied Anakin Skywalker aboard his starfighter, during the assault on the Trade Federation's control ship, acting as his co-pilot. Together, they were able to destroy the computer system which controlled the droid armies, and also destroyed the control ship. (IG1)

Panos System
Luke Skywalker chased the *Millennium Falcon* to this star system, after it escaped from the *Reekvange*. There, he was led into a trap by Boba Fett, who saved him from a creature on an unspecified moon. Fett won Luke's confidence, in an effort to infiltrate the Alliance. He would then provide the location of the Alliance's bases to Darth Vader. (SWH)

Para-Mark
from the second screenplay draft of *Star Wars: A New Hope*, a para-mark was a measure of time. (2D)

U.S.S. Pasteur
from the *Star Trek-The Next Generation*™ television series. In the Episode "All Good Things...", Doctor Beverly Crusher was named Captain of the Hope-class starship *U.S.S. Pasteur*, Star Fleet Registry NCC 59929. The dedication plaque, which was hung on the bridge, indicated that the ship had been built at the Marin County Star Fleet Yards, Skywalker Division, United Federation of Planets. This was a nod to LucasFilm and Industrial Light & Magic, who helped produced some of the series' special effects.

Patch-4
this disposal planet was home to a species of giant worm. (MC)

Pera
this race of aliens was encountered by Han Solo and Chewbacca on Aduba-3. The Pera found there rode banthas for transportation. (MC)

Pestage, Sate
in the revised second draft of *The Empire Strikes Back*, Sate Pestage replaced Sate Molock as the Emperor's Grand Vizier. (TAS)

Pizza the Hutt
this disgusting creature was a minor crimelord. Lone Star was indebted to him for 100,000 credits, but was delinquent on his payments. Pizza upped the debt to 1,000,000 credits. (SB)

Platoon Attack Craft (PAC)
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this craft was part of the Trade Federation's invasion fleet. (IG1)

Porkins, Tono
this was the name used in the Marvel Comics adaptation of *Star Wars: A New Hope* for Jek Porkins. (MC)

Potts
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Potts was one of two Naboo fighter pilots who managed to disable the shields on the Trade Federation's control ship, allowing Anakin Skywalker and Padme' to destroy the ship. (IG1)

Power Guild
in the second screenplay draft of *Star Wars: A New Hope*, the Power Guild, along with the Transport Guild, arranged for a series of assassinations within, and rigged elections of, the ranks of the Great Senate. They then took control of the Senate, but were opposed by the Jedi Bendu. The Guilds declared the Jedi traitors, and tried and executed most of them. The Guild-controlled Senate then twisted the laws to their own designs, and the Empire was born. (2D)

Prime Directive
in the second screenplay draft of *Star Wars: A New Hope*, the prime directive was a series of commands issued to droids. They were the droid's primary motiviations, and could only be altered by using certain override commands. (2D)

Primus
this leader of the Iskalons welcomed the Alliance to Iskalon. (MC)

Princess of Ondes
in the second screenplay draft of *Star Wars: A New Hope*, there is a teaser for the story's second episode. The Lars family is killed, and a search is begun for Leia, the Princess of Ondes. (SGL)

PT-27
in the second screenplay draft of *Star Wars: A New Hope*, the PT-27 was a pod-like car that travelled through a vacuum tube. It was the precursor to the lift tubes seen on the Death Star. (2D)

Puck
this was the name used to replace Windom as Leia's younger brother in the first draft of *Star Wars*. (TAS)

Pulsar Tracking
in the revised second draft of *Star Wars: Episode I – The Phantom Menace*, this was a method used by the Trade Federation to track attacking starships. It was extremely effective, but only if the ship maintained a fairly level course. A spin would throw off the pulsar's lock. (IG1)

Punch Chips
in the second screenplay draft of *Star Wars: A New Hope*, Han Solo was supposed to turn them around aboard the starship owned by Jabba the Hutt and Oxus. (2D)

* Q *

Quarg
this fat governor of the planet Drexel One commanded a huge ship that operated in the oceans of the planet, making war against the sea-dragons and their Dragon Lord masters. Quarg was eventually unseated by Luke Skywalker and Han Solo. His father was the former Governor of the Korteen Asteroid Belt, who escaped to Drexel when the New Republic interrupted his mining activities. His father had been using sonic jammers to wreck ships near the belt and salvage their cargo. Quarg used the jammers to cause pain to the sea-dragons, which felt intense pain in the ultrasonic ranges they were used to communicating with. In a climactic battlem Quarg was defeated in the oceans by Han Solo and Luke Skywalker, falling off his city-ship and drowning in the churning seas. (MC)

Quist
one of three underground leaders known to Han Solo in the first draft of *Star Wars*. Along with Datos and Occo, he helped get Luke Skywalker off Utapau in a Baltarian freighter. (TAS)

* R *

R-2 Droid
a series of astromechanic droids. (2D)

R2-D2
in the rough draft of *Star Wars*, R2-D2 was a fusion droid. He was a one-meter tall cylinder with three claw-arms and a mass of lights surrounding a radatr eye. He spoke Basic in the first draft, but was given computer speech in the second draft. Contrary to his bull-

headed approach in the films, R2-D2 was conservatie and obeident in early drafts. As with C-3PO, R2-D2 began life as an Imperial agent who was captured by the Rebel Alliance. This mirrored the film *The Hidden Fortress*. By the second screenplay draft of *Star Wars: A New Hope*, R2 had become the short, three-legged, astromech droid of the films. The name R2-D2 came from the label on a film can George Lucas happened to notice. R2-D2 is short for "Reel 2, Dialogue 2." (2D, TAS)

Rabbit's Foot
this is the N-class freighter owned by Jaxxon. He and Amaiza used it to race Valance to Aduba-3, but the ship was shot down in a brief firefight over the planet. (MC)

Raider Squadron
this was Crimson Jack's personal starfighter squadron, used to protect his amassed fleet. (MC)

Ramiz
this native of Aduba-3 approached Han Solo and Chewbacca and asked them to help the locals break the grip of Serji-X Arogantus. A poor farmer, Ramiz saw Han and Chewie subdue Warto and his cronies in a bar, and realized that they might be able to help. (MC)

Rampage
one of three Imperial-class Star Destroyers under the command of Lumiya, following the Battle of Endor. (SWG)

Rebel Alliance
in the second screenplay draft of *Star Wars: A New Hope*, the Rebel Alliance was a group of seventy small star systems opposing the Empire. (2D)

RS Reekvange
this Alliance star cruiser, under the command of Captain Kazan, was dispatched to search for Han Solo and Chewbacca. (SWH)

Republic of Independent Systems
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this was the name of the Old Republic. (IG1)

Republica Galactica
the name given to the intergalactic civilization that was rocked by civil war and lawless barbarism in the second screenplay draft of *Star Wars: A New Hope*. (SGL)

Restraining Pole
in the second screenplay draft of *Star Wars: A New Hope*, these weapons were used to control hostile prisoners. (2D)

Revenant
one of two Nebulon-B frigates under the command of Lumiya, following the Battle of Endor. (SWG)

Revenge of the Jedi
Lucasfilm used this name for *Return of the Jedi* in order to throw off the press and media during production. Twentieth-Century Fox started to promote the film using this name, well before Lucasfilm gave them the go-ahead. (TAS)

Ridiculous Speed
this starship velocity rate was faster than lightspeed but not as fast as ludicrous speed. (SB)

Rock Hornet
this swarming insect was native to Tatooine. (MC)

Rogue Two
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Anakin Skywalker used this callsign to join the battle to disable the Trade Federation's control ship. (IG1)

Roland
this King of the Druids was Princess Vespa's father. *King Roland was portrayed by Dick Van Patten in* Spaceballs. (SB)

R2-D2/Y477Q90
according to the original Revell model kit, this was R2-D2's serial number. The kit's instruction sheet claimed that R2-D2 was built by Imperial Cybernetics Corporation. (REV)

* S *

Sand Bat
this creature, native to Tatooine, has a poisonous venom used by Tusken Raiders to tip their gaderffi sticks. (MC)

Sand-rat
a desert creature native to Aduba-3. (MC)

Sandage
from the first draft of *Star Wars*, Sandage was a corrupt Count from the planet Aquilae, and a member of the Senate. (TAS)

Sanders
this Colonel served under Dark Helmet aboard the *Spaceball One*. (SB)

Sansanna
a form of spice. (MC)

Saundan
this gruff, old, human trader runs a small mercantile on Kashyyyk. He is a secret member of the Alliance, and tries his best to keep the Empire from harming the Wookiees. He has a special place in his heart for Chewbacca's family. (SWH)

Schwartz
from *Spaceballs*, this was the comical counterpart of the Force, as when Dark Helmet says, "I see your Schwartz is as big as mine." (SB)

Scorpion IV
one of four Corellian CR90 Corvettes under the command of Lumiya, following the Battle of Endor. (SWG)

Sea Cabbage
a plant grown in the oceans of Drexel. (MC)

Sea-dragon
a large, dragon-like creature inhabiting the waters of Drexel One, a planet in the Drexel System. They are intelligent creatures that communicate over ultra-sonic frequencies. The sea-dragons accepted and even welcomed the Dragon Lords when the humans were first exiled, and agreed to help them overthrow Quarg. The baby dragons were used as spies. Quarg used a sonic jammer to injure the sensitive hearing of the sea-dragons, but Han Solo managed to destroy the weapon before it could do serious harm. (MC)

See-Pee-O
in the revised second draft of *Star Wars: Episode I – The Phantom Menace*, this was the name Anakin Skywalker assigned to the droid he was building. He added the number 3 to come up with C-3PO after finding out that Padme's favorite number was 3. (IG1)

Seoul 5
this ancient world was one the site of an Imperial base. (MC)

Sepr
a reptilian species native to the planet Serphidi. (MC)

Serial Torpedo
a form of missile used by the Alliance. (MC)

Serji-X Arrogantus
this gang leader of the hill-dwelling Cloud Riders was overtaking the planet Aduba-3 when Han Solo and Chewbacca were stranded there. He was eventually overthrow by Solo, Jaxxon, and their band of adventurers. (MC)

Serphidi
the fourth planet in the Belial System, it is the homeworld of the Sepr race. (MC)

Seven Moves
in the second screenplay draft of *Star Wars: A New Hope*, the seven moves are referred to by Leia Lars. They are a series of actions performed by the Jedi Bendu. (2D)

Shalyvane
1) this planet was Shira Brei's homeworld. (MC)
2) this planet was Shira Brie's forged homeworld, as part of the cover provided to her by Darth Vader. She infiltrated the Alliance in the city of Chinshassa. (SWG)

Shawkan
this planet's dense catacombs were littered with traps. (MC)

Shiva IV
Princess Leia battled an Imperial warlord on this planet. (MC)

Sikurdian Battle-Axe
a dangerous weapon described in issue 7 of the Marvel Comics series. (MC)

Single Troop Armed Pogostick (STAP)

in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this craft was part of the Trade Federation's invasion fleet. (IG1)

Sise System
this planetary system was the hiding place of the Alliance prior to the attack on Had Abbadon, in the rough draft of *Return of the Jedi*. (TAS)

Siseman
in the rough draft of *Return of the Jedi*, this city was the site of the Alliance's planning session for the attack on Had Abbadon. General Madine presided over the preparations. It was located in the Sise System. (TAS)

Sith Lords of Alderaan
in the thirs draft of *Star Wars*, these warriors steal the Kiber Crystal during the Battle of Condawn. (TAS)

Sk'ar
this Imperial General was defeated by Leia Organa and Warlord Aron. (MC)

Skyspeeder
the mode of transportation used by the Cloud Riders on Aduba-3. (MC)

Skywalker
in the second screenplay draft of *Star Wars: A New Hope*, Skywalker was the legendary father of twelve children. They were the precursors of the Jedi Bendu and controlled the Ashla Force. He was a god-like being with a long, silver beard, flowing white robes, and penetrating eyes. The Skywalker was the being who discovered the Force and its two sides – Ashla and Bogan. It was also the return code phrase used by Luke Starkiller when C-3PO approaches him and calls him Angel Blue. (SGL, 2D, TAS)

Skywalker, Luke
the character of Luke Skywalker was originally that of Princess Leia's faithful commander and protector. He was a long-time friend of Kane Starkiller, and agreed to continue the training of Kane's son Annikin. This character was introduced in the second draft as Deak's brother. Luke later became a Jedi Knight, one of only two surviving, who helped Leia Aguilae and her family escape Darth Vader and Valarium. From the first screenplay draft of *Star Wars: A New Hope*, Luke is one of two surviving Jedi Bendu. The other is Kane Starkiller. (SGL, TAS)

Slave I
the design of Boba Fett's starship was inspired by the streetlamps outside Elstree Studios in London. (ADV)

Slide Paramita
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this podracer came from the planet Tund. This character eventually became Ben Quadinaros. (IG1)

Slivilith
a race of huge, bat-like creatures that possess a limited intellect. The greenish slivilith have manta-like mouths, no limbs, and a series of whiplike tendrils on their tails. They floated through the vacuum of space before landing on Arbra, where they were destroyed by the Hoojibs and the Alliance. (MC)

Sloth Pit
in the rough draft of *Return of the Jedi*, this was where Jabba tortured his victims. It eventually became the Sarlacc Pit. (TAS)

Slzzk
this Hutlarian served as Valance's first mate. When the mercenary band attacked Telos-4, it was Slzzk who discovered Don-Wan Kihotay and learned of Luke Skywalker's presence on Aduba-3. After a brief firefight with the *Rabbit's Foot*, Slzzk and the crew search the ship for Alliance survivors. Slzzk is shot by Amaiza. (MC)

Solay
this exotic world was once visited by Luke Skywalker, during his hunt for a New Republic traitor. (MC)

Solo, Han
in the original outline of *Star Wars*, Han Solo was a Jedi Knight and friend of General Skywalker. In the story treatment, be became a friend of Luke Skywalker and Anakin Starkiller, the two surviving Jedi Knights. He enlisted the help of Datos, Occo, and Quist in getting Skywalker off Utapau. In the first screenplay draft, this character was dropped. A gilled, green-skinned alien with no nose was added as a smuggler. This character was modified for the second screenplay draft to be a Corellian pirate, much like the version of Han Solo seen in the films. This pirate was a burly, bearded, flamboyant man, accompanied by his girlfriend, Oeeta, and Chewbacca the Wookiee. This Han Solo was a cabin-boy on a starship owned by Oxus and Jabba the Hutt. (SGL, 2D, TAS)

Son Hhat
in the first draft of *Star Wars*, Son Hhat replaced Cos Dashit as the Emperor of the galaxy. (TAS)

Son of the Sun, The

from the Journal of the Whills 3:12, this was the name given to the savior of the galaxy. In the original outline for *Star Wars*, the opening crawl proclaimed, “And in time of greatest despair there shall come a savior and he shall be known as THE SON OF THE SUN.” (TAS)

Sonic Jammer
this tool was used as a weapon by Quarg’s father. With a group of jammers spread through the Korteen Asteroid Belt, he wrecked passing ships and tore them apart for salvage. The Old Republic eventually ran him off, and he fled to Drexel. Once there, he discovered that the devices affected the hearing of the sea-dragons, and he tried to defeat the Dragon Lords by using the jammers on their mounts. Han Solo and Luke Skywalker destroyed the devices, allowing the dragons and Dragon Lords to defeat Quarg. (MC)

Spaceball
this planet was the base of operations for Dark Helmet. (SB)

Spaceball One
Dark Helmet's command ship. (SB)

Spaceballs
Mel Brooks' comedic send-up of *Star Wars: A New Hope*, *Spaceballs* was a full-length feature with Rick Moranis as Dark Helmet. The basic plot revolved around the merchandising of the film itself. (SB)

Spacer’s Hill
this low mountain, found on Aduba-3, was the site of a cemetary used to bury natives and their companions. (MC)

Spectre
one of two Nebulon-B frigates under the command of Lumiya, following the Battle of Endor. (SWG)

Spiner
a race of quill-covered, porcupine-like warriors. (MC)

Sprites
this was the name used by Han Solo to describe the loose affiliation formed by himself, Chewbacca, Amaiza, Jaxxon, Don-Wan Kihotay, and Jimm the Starkiller Kid. He took the name from a joke Amaiza made about Merri being no bigger than a Wodanian wood-sprite. (MC)

SPT188544
in the second screenplay draft of *Star Wars: A New Hope*, this was the Imperial code which indicated a prisoner transfer. (2D)

SR-2
in the second screenplay draft of *Star Wars: A New Hope*, SR-2 was the callsign of one of Darth Vader's wingmen, during the Alliance attack on the Death Star. (2D)

Staraker
this prototype Imperial warship was stolen by Luke Skywalker and Leia Organa. (MC)

Starkiller
in the second screenplay draft of *Star Wars: A New Hope*, the prophets foresaw a son of an aged Jedi Knight that would overthrow the Empire. He would be a descendant of the Jedi Knight known as Starkiller. Darth Vader apparently was assigned to kill all the descendants of the Starkiller, but Deak and Luke were two survivors. The primary descendant in any generation would hold a gold medallion bearing the crest of the Starkiller. (2D)

Starkiller, Annikin
one of the two surviving Jedi Knights, and friend to Luke Skywalker, from the original story treatment of *Star Wars*. Annikin was revised in the first screenplay draft of *Star Wars* as the eighteen-year-old son of Kane Starkiller. Annikin's brother, Biggs, searches Annikin out in hopes that the two of them can rescue their father from the Emperor. In the rough draft, Annikin was sent to rescue Leia. This later version of Annikin became Luke Skywalker in the final script. Annikin was used again in the third screenplay draft of *Star Wars: A New Hope*, this time as the deceased father of Luke Starkiller. (SGL, TAS)

Starkiller, Biggs
in the first screenplay draft of *Star Wars: A New Hope*, Biggs Starkiller is the older brother of Anakin Starkiller. He searches out Annikin in hopes of recruiting him to help rescue their father, Kane, from the Emperor. This character eventually became Han Solo. In the second screenplay draft, Biggs becomes Deak’s younger brother, the seven-year-old twin brother of Windy Starkiller. (SGL, TAS)

Starkiller, Deak
in the first draft of *Star Wars*, Deak was the 10-year-old brother of Annikin Starkiller. In the treatment, he was a blond-haired boy with a large scratch on his cheek. He was killed by a Sith Knight who lands on Utapau and attacks the Starkiller family. In the second screenplay draft of *Star Wars*, Deak Starkiller is the 25-year-old brother of Luke Starkiller. He is also the captain of a group of Jedi Bendu, and commanded the ship one which R2-D2 and C-3PO were working. He is captured by Darth Vader, and his brother comes to his rescue. The second draft indicates that Deak was captured on Alderaan, after a lasersword duel. (SGL, TAS)

Starkiller, Kane

in the first screenplay draft of *Star Wars*, Kane Starkiller is one of two surviving Jedi Bendu. He was the father of Annikin, Deak, Biggs and Windy Starkiller, and hid on the planet Utapau from the Sith Knights. Kane was described as a burly man dressed in the distinctive robes of a Jedi, and was training his sons to be Jedi. Kane was a native of the planet Aquilae. The story treatment for *Star Wars* indicates that he wore his Jedi robes to disguise the fact that – except for his head and right arm - he was a cyborg. He and the other survivior, Luke Skywalker, believed in the "Force of Others." Kane's character evolved into the character of Obi-Wan Kenobi. (SGL, TAS)

Starkiller, Leia
in the first screenplay draft of *Star Wars: A New Hope*, Leia Starkiller is the daughter of Kane Starkiller. She was sent away to a distant galaxy for safekeeping until the Jedi bendu can eliminate the threat from the Knights of the Sith. (SGL)

Starkiller, Luke
in the second screenplay draft of *Star Wars: A New Hope*, Luke Starkiller is the young boy who must rescue his brother Deak from Darth Vader. Luke's role is modified for the third draft, in which he becomes a farmboy and son of the famous, but deceased, Jedi Knight, Anakin Starkiller. (SGL)

Starkiller, Windy
in the second screenplay draft of *Star Wars: A New Hope*, Windy is Deak's brother, and the twin of Biggs Starkiller. Both were seven years old. (TAS)

Stenos
Luke Skywalker, Lando Calrissian, and Chewbacca sought the bounty hunter Bossk on this planet. (MC)

Stone Mite
a creature, native to Orleon, that could eat through rock, metal, and most other substances. (MC)

Strom
this Imperial Commander was working for Senator Greyshade on the Wheel. (MC)

Styx System
Luke Skywalker often dreamed of eing Commander Skywalker, a star-fighter who frees slaves in this far-flung system. (MC)

Sullest
in the second screenplay draft of *Star Wars: A New Hope*, Sullest is the planet on which the Bomerwrights created laser swords. (2D)

Super Troopers
in the early drafts of *The Empire Strikes Back*, Boba Fett was a member of the Super Troopers. (TAS)

Swamp-cat
this race of feline creatures is native to the planet Aduba-3. (MC)

Syntonium
a crystal hauled by Tem Chesko. (SWG)

* T *

Tagge, Orman
this Imperial Baron was a relative of the Imperial officer killed aboard the first Death Star. Orman Tagge was blinded by Darth Vader, and uses a cyborg vision system to see. He is skilled in the use of a lightsaber, although it is not known if he was a Jedi Knight. He masterminded a plot to reveal the location of the Alliance's bases. (MC)

Tagge, Ulric
although initially not given a first name, Ulric Tagge is identified as the General who opposed Admiral Motti aboard the first Death Star in issue 31 of the Marvel Comics series. (MC)

Talan
this primitive, fearsome bounty hunter was a member of a nomadic race. An agent of Prince Xizor sent to work with Darth Vader, Vader offered him the lives of his wife and family in return for the capture of Luke Skywalker. Vader knew that Xizor would attempt to thwart his attempts to capture Luke, so he made contingency plans. *Talan was replaced with the character Jix in the final* Shadows of the Empire *drafts.* (SSE)

Tallock
in the second screenplay draft of *Star Wars: A New Hope*, a tallock is a kind of cape worn by Captain Oxus. (2D)

Tan-takk RS-411
in the second screenplay draft of *Star Wars: A New Hope*, this is the R-2 scramble code used by Deak Starkiller to override the prime directive of his R-2 droids. He uses it in an effort to get the droids away from Darth Vader, after Vader attacks his ship. (2D)

Tarkin
through the rough and first drafts of *Star Wars*, Tarkin was a priest who opposed General Luke Skywalker's attempts to attack the new Empire. In the second draft, he was a commander in the rebellion who first appeared at the Massassi Outpost. In the second screenplay draft, Tarkin was the Grande Mouff, commander of the Outland Kesseliam Dragoons. He was a thin, bird-like man working for the Alliance as a bodyguard of sorts for the Starkiller. (2D, TAS)

Tarkin
this Imperial warship was built around the original Death Star's superlaser. (MC)

Tay Vanis
one of the first Alliance representatives to visit the planet Iskalon, he was listed as missing when his ship went down there. (MC)

TC-3
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this protocol droid served the Trade Federation. In later drafts, this droid became known as TC-14. (IG1)

TDF104
the model of starship owned by Oxus and Jabba the Hutt, in the second screenplay draft of *Star Wars: A New Hope*. It was stolen by Han Solo and Montross in order to transport Luke Starkiller to Ogana Major. It was a long, ornate ship, often referred to as a Corellian Gypsy vessel. Eventually, this became the *Millennium Falcon*. (2D)

Teemto Pagalies
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this podracer came from the moons of Iego. (IG1)

Teeter
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Teeter was one of two Naboo fighter pilots who managed to disable the shields on the Trade Federation's control ship, allowing Anakin Skywalker and Padme' to destroy the ship. (IG1)

Telos-4
this Outworld planet was the site of a medical station during the Galactic Civil War. The planet remained neutral during the conflict. It was attacked, and its droid and organic staff executed, by Valance the bounty hunter. It was here that Valance was cyborged in an effort to save his life, after an Alliance serial torpedo destroyed his platoon. He left the planet a smoking lump of rock. (MC)

Thanta Sauce
a condiment preferred by Owen Lars. (2D)

The Son of The Suns
in the second screenplay draft of *Star Wars: A New Hope*, the Son of the Suns is the prophecied savior of the galaxy. He is destined to overturn the Knights of the Sith and restore peace to the galaxy. (SGL, 2D)

The Star Wars: Episode Four of the Adventures of Luke Starkiller
the title given to the third screenplay draft of *Star Wars: A New Hope*.

Thorp
an alien who frequented Ackmena's cantina. (SWH)

Tobbi Dala
one of the three surviving Mandalorian warriors (along with Boba Fett and Fenn Shysha), from an original group of 212. (MC)

Tobler Ceel
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this Gungan was the highest-ranking officer in Governor Nass's army. Ceel eventually became simply General Ceel in the final draft. (IG1)

Tofs
1) this race of green-skinned pirates broke up the Hiromi victory party and captured the insectoids. They were from the same galaxy as the Nagai. They tried to overtake the galaxy after subjugating Zeltros, but were put down by the combined might of the New Republic, the Nagai, and the remnants of the Empire. (MC)
2) this alien race were the traditional enemies of the Nagai. Like their bitter rivals, the Tofs were used by Lumiya as part of a plan to overthrow the New Republic. (SWG)

Ton-mummd
this planet was one of several proposed as the Rebel base at the end of *The Empire Strikes Back*. In early script conferences, it was a grass-covered world. (TAS)

Tork
Tork was employed by Ackmena, and worked as a busboy and assistant in her cantina. (SWH)

Toshi Station
this is the often-used spelling of Tosche Station, found in the Marvel comics. (MC)

Townowi
this planet was named early in the development of *Star Wars*, but eventually became Aquilae. (TAS)

Townowi System
from the first draft of *Star Wars*, Akira Valor was a Dai warrior from the Townowi System. (TAS)

Toy Dampener
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this podracer was a native of the planet New Cov. During the Donic Day race, he forced Anakin Skywalker's pod to flip upside-down, landing onto of his own pod. (IG1)

Transport Guild
in the second screenplay draft of *Star Wars: A New Hope*, the Transport Guild, along with the Power Guild, arranged for a series of assassinations within, and rigged elections of, the ranks of the Great Senate. They then took control of the Senate, but were opposed by the Jedi Bendu. The Guilds declared the Jedi traitors, and tried and executed most of them. The Guild-controlled Senate then twisted the laws to their own designs, and the Empire was born. (2D)

Tree of Life
this tree, found in the jungles of Kashyyyk, is sacred to the Wookiees. Its huge, tall form is a symbol for the Wookiee celebration of Life Day. (SWH)

Trenwyth
Leia Organa and the Hiromi learned about the Nagai from a wounded Nagai on this planet. (MC)

Ttaz
this rocky desert world was created during the early script conferences for *The Empire Strikes Back*, although it was never used. (TAS)

Tunkell
a spice used in Bantha Surprise. (SWH)

Turshum
a spice used in Bantha Surprise. (SWH)

Tuskens
in the rough draft of *Star Wars*, the Tuskens were a group of the Empire's elite troops sent to Ogana to hunt down Deak Starkiller's allies and family. In the screenplay's second draft, they became a specialized Imperial reconnaissance team. (2D, TAS)

Tweetu
in the revised drafts of *Return of the Jedi*, Tweetu was one of two Jawas who replaced the Del Andues. (TAS)

TX-138
this was the Marvel Comics description of Princess Leia's cell block aboard the first Death Star. (MC)

TX-421
this was the designation of the stortmtrooper overpowered by Han Solo and Chewbacca, shortly after their arrival on the first Death Star. (MC)

Tyree
in the second screenplay draft of *Star Wars: A New Hope*, Tyree is the pilot of Deak Starkiller's ship. (2D)

* U *

U-8D8
this droid, introduced in the rough draft on *Return of the Jedi*, eventually became EV-9D9. (TAS)

Ultaar
it was on this planet that Darth Vader re-emerged from hiding following the Battle of Yavin. (MC)

Umboo
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, the podracer Wan Sandage was a native of this planet. (IG1)

Ural
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Ural was a member of Queen Amidala's security forces. (IG1)

Utapau

in the first draft of *Star Wars*, Utapau was the hiding place of Anakin Starkiller. He hid there with his father, Kane, and his brother, Deak. In the second draft, it was the desert planet onto which C-3PO and R2-D2 drop after receiving their new prime directive and escaping Deak Starkiller's doomed ship. It was one of the Outland Dark Planets, and eventually beame the desert world of Tatooine. (2D, TAS) in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Utapau was the planet which eventually became Naboo. (IG1)

* V *

Vader, Darth
the evil General of the Imperial army, Vader overthrew the Alliance and proclaimed himself Emperor in the original story treatment of *Star Wars: A New Hope*. In the first screenplay draft of *Star Wars: A New Hope*, Vader is a General to Valarium. In the second screenplay draft, Vader was set forth as the primary villian, the seven-foot-tall black knight who controlled the Bogan Force. He was searching for the Kiber Crystal, hoping to retrieve it before the Jedi Bendu. (SGL)

Valance the Hunter
this former Imperial stormtrooper was fighting in an Outworld skirmish when an Alliance serial torpedo struck his platoon. The blast nearly killed him, but his soldiers managed to bring him to Telos-4. In order to keep him alive, the doctors there cyborged much of his body. When he awoke, he was angry and disoriented, and he hated what had been done to him. He distrusted droids, and the fact that he had become a cyborg made him hate droids even more. However, he decided to live, and left Imperial service to become a bounty hunter. He later scoured the galaxy, searching for Luke Skywalker, dreaming of killing Luke because he had befriended R2-D2 and C-3PO. He and his crew attacked the Outworld base at Telos-4, hoping to erase his past and destroy some droids. (MC)

Valarium
the evil Black Knight, and Darth Vader's right-hand man, from the original story treatment of *Star Wars: A New Hope*. In the first screenplay draft of *Star Wars: A New Hope*, Valarium is the Black Knight of the Sith, the head of the sinister warriors opposing the Jedi Bendu. Darth Vader is his grim-looking General. (SGL)

Valek
this Imperial Navy Captain was in command of the Nebulon-B frigate *Revenant*, which was part of Lumiya's fleet. (SWG)

Valker
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Valker was the area of Utapau where the Gungan army massed before taking on the Trade Federation’s droid army. (IG1)

Valor, Akira
this was the name used for Kane Starkiller in the early treatments of *Star Wars*. It was derived from the name of the director of *The Hidden Fortress*, Akira Kurosawa. Akira Valor was described as a Dai warrior from the Townowi System. (TAS)

Valor, Bink
this was the name used for Deak Starkiller in the early treatments of *Star Wars*. (TAS)

Valor, Justin
this was the name used for Annikin Starkiller in the early treatments of *Star Wars*. (TAS)

Valorum
in the the story treatment for *Star Wars*, Valorum was a Prince and a Black Knight of the Sith. He arrested Han Solo and Luke Skywalker, although he eventually switches allegience and rescues Anakin Strkiller. He was known as Dodonna in the first draft. (TAS)

Valorum, Espaa
in the second screenplay draft of *Star Wars: A New Hope*, the character of Valarium became known as Espaa Valorum, the Eminent Prince of the Empire and the Master of the Bogan Force. (2D)

Valium
this tired, boring prince was to be wed to Princess Vespa, but she left him standing at the alter. (SB)

Vandelheim
this planet was the site of a New Republic supply depot which was infiltrated by remnants of the Empire. (MC)

Velmor
this planet was the homeworld of Prince Denid. (MC)

Verullian Land Slug
this disgusting creature crawls around by flopping its body in a lunging motion. (MC)

Vespa
this willful princess, daugther of King Roland, refused to marry Prince Valium. She fled the wedding ceremony, and was captured by Dark Helmet. She was daringly rescued by Lone Star and Barf. *Princess Vespa was portrayed by Daphne Zuniga in* Spaceballs. (SB)

* W *

Wampa
in the early concepts for *The Empire Strikes Back*, the wampa was a fish-like creature that swam through snow and ice. (TAS)

Warka, Shmi
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this fifty-year-old woman was Anakin Skywalker's mother. (IG1)

Warto
this green-skinned alien lived on the planet Aduba-3. He was dating Azoora when Han Solo and Chewbacca were stranded on the planet shortly after the Battle of Yavin. He jealously attacked Han, but Chewbacca quickly thwarted any advantage Warto may have had. Warto eventually joined the Cloud Riders. (MC)

Whatnots
in the story conferences for *The Empire Strikes Back*, the whatnots were aliens that lived in the center of the gas giant Ketbrae. (TAS)

Wheel, The
this space station casino was the base of operation for Simon Greyshade and Strom. (MC)

White Legions
in the third draft of *Star Wars*, Ben Kenobi was a former commander of this warrior group. (TAS)

Whills
in the original outline for *Star Wars*, the Whills were a race of higher beings who monitored the progress of the galaxy. Lucas had planned to use them to guide the story along, but they became unwieldy as a story device. Lucas replaced the Whills with the concept of the Force. (TAS)

Whitsun, Clieg
in the story treatment for *Star Wars*, Whitsun was General Luke Skywalker's attache. He was also a spy, and learned of the Empire's plans to attack Luke. He was known as Clieg Oxus in the first draft. (TAS)

Windom
in the original story treatment of *Star Wars*, Windom was Leia's five-year-old brother. (TAS)

Windy
first shows up in the third draft of *Star Wars*. (TAS)

Wodanian Wood-sprite
this is a race of tiny humanoids. (MC)

Wolfpack
one of four Corellian CR90 Corvettes under the command of Lumiya, following the Battle of Endor. (SWG)

Wookee
this was the original spelling of "Wookiee," from the rough draft of *Star Wars*. (TAS)

Wookiee
from the original story treatment of *Star Wars: A New Hope*, Wookiees were giant furry aliens from a jungle planet. The first screenplay draft expanded on this, making the Wookiees eight-foot-tall, gray-furred rebel pilots who live on a jungle planet. They were the heart and sould of the Rebellion, and were trained by Han Solo in preparation for the assault on the Empire. (SGL, TAS)

* X *

X-12
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this destroyer droid accompanied P-59 to attack the Jedi Knights who came aboard the Trade Federation command ship to negotiate the blockade of Utapau. (IG1)

XP-21
an outdated personal grooming device. (SWH)

* Y *

Yavin
in the rough draft of *Star Wars*, Yavin was the Wookiee home planet. (TAS)

Yavin Four
in the second screenplay draft of *Star Wars: A New Hope*, Yavin Four is the secret place where Anakin Starkiller hides out, after Ogana Major is destroyed. It is a tropical bog. (2D)

Yinchon
Leia Organa was betrayed by an Alderaanian stormtrooper on this planet. (MC)

Yom Argo
one of the first Alliance representatives to visit the planet Iskalon. (MC)

Yonna
in the second screenplay draft of *Star Wars: A New Hope*, C-3PO makes reference to dancing yonnas, alluding that the Yonna is an exotic race which performs sensual or entertaining dances. (2D)

Yoss
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this Gungan General wanted to march on the Trade Federation's droid army before is could into position. He was overruled by General Ceel, who wanted to ensure that the Gungan shields were in place before attacking. (IG1)

* Z *

Zara
this was Princess Leia's name in the first draft of *Star Wars*. (TAS)

Zavor, Aay
in the second screenplay draft of *Star Wars: A New Hope*, Aay Zavor was a large, sallow-eyed General with the Alliance. (2D)

Zeltros
this planet is the homeworld of the Hiromi race of insectoids. (MC)

Zem
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this Gungan engineer reports on the Trade Federation's communications black-out to Governor Nass. (IG1)

Zutnor
an alien who frequented Ackmena's cantina. (SWH)

* Numerics *

044
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this Trade Federation battle droid commando located Queen Amidala's starship in the swamps of Utapau, shortly after she returned from Coruscant. (IG1)

12-38
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, Obi-Wan Kenobi was forced to invoked this Old Republic Senate measure against the Trade Federation, declaring their invasion of the planet Utapau to be an "unlawful occupation." (IG1)

127
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this Old Republic Senate resolution prohibited Queen Amidala from speaking on Utapau's behalf until deliberations on the nature of the Trade Federation's actions were completed. (IG1)

2-17B
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this Trade Federation battle droid commander captured Anakin Skywalker and R2-D2 on the planet Utapau, before they could join the Queen's starfighters in an effort to disable the Federation's control ship. (IG1)

22D-R
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this Trade Federation battle droid was the commando leader ordered by OOM-9 to release remote seekers to search for the Jedi on the planet Utapau. (IG1)

321-DC-28
in the second screenplay draft of *Star Wars: A New Hope*, these were the coordinates to which Deak Starkiller's R-2 droids were sent to locate Owen Lars. (2D)

331-27-27
in the second screenplay draft of *Star Wars: A New Hope*, this was the code phrase used to describe Deak Starkiller. C-3PO used it in an effort to prove his intentions to Owen Lars. (2D)

366117891
in the second screenplay draft of *Star Wars: A New Hope*, this was the unit number of the trash compactor Luke Starkiller and Han Solo get stuck in while rescuing Deak. (2D)

4G-TU
in the revised rough draft of *Star Wars: Episode I – The Phantom Menace*, this Trade Federation battle droid commando was dispatched to prevent Quigon Jinn and Obi-Wan kenobi from activating the Gungan's planetary shield. (IG1)

4Q2
C-3PO's counterpart from the *Star Wars: A New Hope* send-up, *Hardware Wars*. (HW)

Cast and Crew Lists

STAR WARS EPISODE IV: A NEW HOPE (1977)

PRODUCTION CREW

Writer and Director.....GEORGE LUCAS
Producer.....GARY KURTZ
Production Designer.....JOHN BARRY
Director of Photography.....GILBERT TAYLOR, B.S.C.
Music by.....JOHN WILLIAMS
Performed by The London Symphony Orchestra
Original Music Copyright 1977 by Fox Fanfare Music, Inc.

Special Photographic Effects Supervisor.....JOHN DYKSTRA
Special Production and Mechanical Effects Supervisor.....JOHN STEARS
Film Editiors.....PAUL HIRSCH, MARCIA LUCAS, RICHARD CHEW
Production Supervisor.....ROBERT WATTS
Production Illustration.....RALPH McQUARRIE
Costume Designer.....JOHN MOLLO
Art Directors.....NORMAN REYNOLDS, LESLIE DILLEY
Make up Supervisor.....STUART FREEBORN
Production Sound Mixer.....DEREK BALL
Casting.....IRENE LAMB, DIANE CRITTENDEN, VIC RAMOS
Supervising Sound Editor.....SAM SHAW
Special Dialogue and Sound Effects.....BEN BURTT
Sound Editors.....ROBERT R. RUTLEDGE, GORDON DAVIDSON, GENE CORSO
Supervising Music Editor.....KENNETH WANNBERG
Rerecording Mixers.....DON MacDOUGALL, BOB MINKLER, RAY WEST, ROBERT LITT, MIKE MINKLER, LESTER FRESHOLTZ, RICHARD PORTMAN
Dolby Sound Consultant.....STEPHEN KATZ
Orchestrations.....HERBERT W. SPENCER
Music Scoring Mixer.....ERIC TOMLINSON
Assistant Film Editors.....TODD BOEKELHEIDE, JAY MIRACLE, COLIN KITCHENS, BONNIE KOEHLER
Camera Operators.....RONNIE TAYLOR, GEOFF GLOVER
Set Decorator.....ROGER CHRISTIAN
Production Manager.....BRUCE SHARMAN
Assistant Directors.....TONY WAYE, GERRY GAVIGAN, TERRY MADDEN
Location Manager.....ARNOLD ROSS
Assistant to Producer.....BUNNY ALSUP
Assistant to Director.....LUCY AUTREY WILSON
Production Assistants.....PAT CARR, MIKI HERMAN
Gaffer.....RON TABERA
Property Master.....FRANK BRUTON
Wardrobe Supervisor.....RON BECK
Stunt Coordinator.....PETER DIAMOND
Continuity.....ANN SKINNER
Titles.....DAN PERRI
Second Unit Photography.....CARROLL BALLARD, RICK CLEMENTE, ROBERT DALVA, TAK FUJIMOTO
Second Unit Art Direction.....LEON ERICKSON, AL LOCATELLI
Second Unit Production Managers.....DAVID LESTER, PETER HERALD, PEPI LENZI
Second Unit Make-up.....RICK BAKER, DOUGLAS BESWICK
Assistant Sound Editors.....ROXANNE JONES, KAREN SHARP
Production Controller.....BRIAN GIBBS
Location Auditor.....RALPH M. LEO
Assistant Auditors.....STEVE CULLIP, PENNY McCARTHY, KIM FALKINBURG
Advertising/Publicity Supervisor.....CHARLES LIPPINCOTT
Unit Publicist.....BRIAN DOYLE
Still Photographer.....JOHN JAY

MINIATURE AND OPTICAL EFFECTS UNIT

First Camerman.....RICHARD EDLUND
Second Camerman.....DENNIS MUREN
Assistant Camermen.....DOUGLAS SMITH, KENNETH RALSTON, DAVID ROBMAN
Second Unit Photography.....BRUCE LOGAN
Composite Optical Photography.....ROBERT BLALACK (PRAXIS)
Optical Photography Coordinator.....PAUL ROTH
Optical Printer Operators.....DAVID BERRY, DAVID McCUE, RICHARD PECORELLA, ELDON RICKMAN, JAMES VAN TREES, JR.

Optical Camera Assistants.....CALEB ASCHKYNAZO, JOHN C. MOULDS, BRUCE NICHOLSON, GARY SMITH, BERT TERRERI, DONNA TRACEY, JIM WELLS, VICKY WITT
Production Supervisor.....GEORGE E. MATHER
Matte Artist.....P. S. ELLENSHAW
Planet and Satellite Artist.....RALPH McQUARRIE
Effects Illustration and Design.....JOSEPH JOHNSTON
Additional Spacecraft Design.....COLIN CANTWELL
Chief Model Maker.....GRANT McCUNE
Model Builders.....DAVID BEASLEY, JON ERLAND, LORNE PETERSON, STEVE GAWLEY, PAUL HUSTON, DAVID JONES
Animation and Rotoscope Design.....ADAM BECKETT
Animators.....MICHAEL ROSS, PETER KURAN, JONATHAN SEAY, CHRIS CASADY, LYN GEARY, DIANA WILSON
Stop Motion Animation.....JON BERG, PHIL TIPPET
Miniature Explosions.....JOE VISKOCIL, GREG AUER
Computer Animation and Graphics Displays.....DAN O'BANNON, LARRY CUBA, JOHN WALSH, JAY TEITZELL, IMAGE WEST
Film Control Coordinator.....MARY M. LIND
Film Librarians.....CINDY ISMAN, CONNIE McCRUM, PAMELA MALOUF
Electronic Designs.....ALVAH J. MILLER
Special Components.....JAMES SHOURT
Assistants.....MASAAKI NORIHORO, ELEANOR PORTER
Camera and Mechanical Design...DON TRUMBULL, RICHARD ALEXANDER, WILLIAM SHOURT
Special Mechanical Equipment....JERRY GREENWOOD, DOUGLAS BARNETT, STUART ZIFF, DAVID SCOTT
Production Managers.....BOB SHEPHERD, LON TINNEY
Production Staff.....PATRICIA ROSE DUIGNAN, MARK KLINE, RHONDA PECK, RON NATHAN
Assistant Editor (Opticals).....BRUCE MICHAEL GREEN
Additional Optical Effects....VAN DER VEER PHOTO EFFECTS, RY MERCER & COMPANY, MODERN FILM EFFECTS, MASTER FILM EFFECTS, DE PATIE-FRELENG ENTERPRISES, INC.

PANAVISION TECHNICOLOR Prints by DELUXE
Making Films Sound Better, DOLBY SYSTEM
Noise Reduction -- High Fidelity

CAST

Luke Skywalker	MARK HAMILL
Han Solo	HARRISON FORD
Princess Leia Organa	CARRIE FISHER
Grand Moff Tarkin	PETER CUSHING
Ben (Obi-Wan) Kenobi	ALEC GUINNESS
See-Threepio (C-3PO)	ANTHONY DANIELS
Artoo-Detoo (R2-D2)	KENNY BAKER
Chewbacca	PETER MAYHEW
Lord Darth Vader	DAVID PROWSE
Uncle Owen	PHIL BROWN
Aunt Beru	SHELAGH FRASER
Chief Jawa	JACK PURVIS
General Dodonna	ALEX McCRINDLE
General Willard	EDDIE BYRNE
Red Leader	DREWE HEMLEY
Red Two (Wedge)	DENNIS LAWSON
Red Three (Biggs)	GARRICK HAGON
Red Four (John "D")	JACK KLAFF
Red Six (Porkins)	WILLIAM HOOTKINS
Gold Leader	ANGUS McINNIS
Gold Two	JEREMY SINDEN
Gold Five	GRAHAM ASHLEY
General Taggi	DON HENDERSON
General Motti	RICHARD LE PARMENTIER
Commander One	LESLIE SCHOFIELD

Photographed in Tunisia
Tikal National Park, Guatemala
Death Valley National Monument, California
and at EMI Elstree Studios, Borehamwood, England
Music Recorded at Anvil Recording Studios, Denham, England
Post Production Completed at American Zoetrope, San Francisco, California
Rerecording at Samuel Goldwyn Studios, Los Angeles, California
The producers wish to thank the government of Tunisia, the Institute of Anthropology and History of Guatemala, and the National Park Service, United States Department of the Interior, for their cooperation.

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A LUCASFILM LTD. PRODUCTION

NATIONAL PUBLIC RADIO'S STAR WARS RADIO DRAMA

PRODUCTION CREW

Radioplay.....BRIAN DALEY
based on characters and situations created by.....GEORGE LUCAS
Direction.....JOHN MADDEN
Sound Mixing and Post-Production.....TOM VOEGELI
Music.....JOHN WILLIAMS
Sound Design for Lucasfilm.....BEN BURTT
Story Editor.....LINDSAY SMITH
Casting and Production Coordination.....MEL SAR
Executive Producer.....RICHARD TOSKIN
Executive Producer for LucasFilm.....CAROL TITELMAN

MAJOR CAST

Ben (Obi-Wan) Kenobi	BERNARD BEHRENS
Lord Tion	JOHN CONSIDINE
Grand Moff Tarkin	KEENE CURTIS
See Threepio (C-3PO)	ANTHONY DANIELS
Prestor	STEPHEN ELLIOT
Luke Skywalker	MARK HAMILL
Han Solo	PERRY KING
Lord Darth Vader	BROCK PETERS
Princess Leia Organa	ANN SACHS

FEATURED CAST

Antilles	DAVID ACKROYD
Fixer	ADAM ARKIN
General Dodonna	JAMES BLENDICK
Heater	JOEL BROOKS
Biggs	KALE BROWNE
Motti	DAVID CLENNON
Rebel	JOHN DUKAKIS
Aunt Beru	ANNE GERETY
Uncle Owen Lars	THOMAS HILL
Customer #2	PHILLIP KELLARD
Deak	DAVID PAYMER
Camie	STEPHANIE STEELE
Various	CLYDE BURTON, BRUCE FRENCH, DAVID ALAN GRIER, JERRY HARDEN, JOHN HARKINS, CYNTHIA HERMAN, SCOTT JACOBY, MESHACH TAYLOR, MARC VAHANIAN, JOHN WELSH, KENT WILLIAMS

The Star Wars Radio Drama
was presented by National Public Radio,
in assocation with KUSC-FM, Los Angeles,
with the cooperation of LucasFilm Limited

HARDWARE WARS (1978)

PRODUCTION CREW

Produced by.....PYRAMID FILMS
Written by.....ERNIE FOSSELIUS
Cinematography by.....JOHN V. FANTE and MICHAEL WIESE
Production Design by.....ERNIE FOSSELIUS
Producers.....ERNIE FOSSELIUS and MICHAEL WIESE
Production Assistants.....JOHN FANTE, PHIL MEYERS, MARLA POLANICK, MICK STEVENS, CARLA WASHBURN, STANLEY WEINSTOCK
Production Associate.....LAUREL POLANICK
Animator.....ERNIE FOSSELIUS
Sound Mixer.....LUTHER GREENE
Sound and Synthesizer Effects.....WALT KRAEMER

CAST

4-Q-2	FRANK ROBERTSON
Fluke Starbucker	SCOTT MATHEWS
Augie “Ben” Doggie	JEFF HALE
Princess Anne-Droid	CINDY FURGATCH
Ham Salad	BOB KNICKERBOCKER
Miscellaneous Voices	ERNIE FOSSELIUS
Narrator	PAUL FREES
Voices	SONNY BUDDY JR., WALT KRAMER

STAR WARS HOLIDAY SPECIAL (1978)

CAST

Luke Skywalker	MARK HAMILL
Han Solo	HARRISON FORD
Princess Leia	CARRIE FISHER
C-3PO	ANTHONY DANIELS
Chewbacca	PETER MAYHEW
R2-D2	HIMSELF
The Voice of Darth Vader	JAMES EARL JONES
Gormaanda	BEATRICE ARTHUR
Saundan	ART CARNEY
Ackmena	DIAHANN CARROLL
Various	HARVEY KORMAN
Malla	MICKEY MORTON
Itchy	PAUL GATE
Lumpy	PATTY MALONEY

with JACK RADER, STEPHANIE STROMER, MICHAEL POTTER, THE WAZZAN TROUPE, YUICHI SUGIYAMA, THE MUM BROTHERS, CLAUDE WOOLMAN, LEE MAILER, JOHN McLAUGHLIN, and THE JEFFERSON STARSHIP

PRODUCTION CREW

Executive Producers.....GARY SMITH, DWIGHT HEMION
Produced by.....KEN WELCH, JOE LAYTON, MITZIE WELCH
Directed by.....STEVE BINDER
Written by.....ROD WARREN, BRUCE VILANCH, PAT PROFT, LEONARD RIPPS, MITZIE WELCH
Songs by.....MITZIE WELCH, KEN WELCH
Associate Producers.....RITA SCOTT, MONROE E. CAROL
Music Composed and Conducted by.....IAN FRASER
Orchestrations by.....BILLY BYERS
"Star Wars" Themes by.....JOHN WILLIAMS
Art Director.....BRIAN BARTHOLOMEW
  Assistant Art Director.....LESLIE PARSONS
Set Decorator.....GARRETT LEWIS
Costumes Designed by.....BOB MACKIE
Lighting Desgined by.....JOHN ROOK
Illustrations by.....RALPH McQUARRIE
"Star Wars" Animated Story by.....NELVANA LIMITED
Special Dialogue and Sound Effects.....BEN BURTT
"Star Wars" Consultant.....MIKI HERMAN
Chewbacca Designed by.....STUART FREEBORN
Cantina Masks Designed by.....STUART FREEBORN, RICK BAKER
  Assistant Costume Designer.....ROBERT TURTURICE
  Wookiee Family Created by.....STAN WINSTON, TOM BURMAN, ELLIS BURMAN
Choreographer.....DAVID WINTERS
  Assistant Choreographer.....CHARLIE PHILLIPS
Associate Director.....CAROL ENGLEHART SCOTT
Assistant to the Producer.....ELLE PURITZ
Script Supervisor.....SHEILA LAUDER
Production Assistants.....M. STEPHANIE ZILLGITT, MARTY MAY
Technical Director.....GENE CROWE
  Audio.....ED GREENE
  Lighting.....JEFF CHANG, FRED McKINNON
  Video.....JOHN FIELD
Editors.....VINCE HUMPHREY, JERRY BIXMAN
Stage Managers.....PETER BARTH, MIKE ERWIN
  Gaffer.....HOWARD SMITH
  Key Grip.....PETER LOMPRAKIS
  Proprs.....C.B. CHISAM
  Supervisor.....RAY BRANNIGAN
Cameras.....LARRY HEIDER, BOB KEYS, WAYNE ORR, RON SHELDON, DIANNE BIEDERBECK
Make Up by.....VERNE LANGDON, KEITH CRARY,

MIKE LORENZ, JIM NIELSEN
Hairstylists.....EVELYN TRIMMER, SILVIA ABASCAL, DONNA GILBERT
Video Animation by.....JENN DE JOUX, ELIZABETH SAVEL
Sound Effects by.....NEIMAN-TILLAR ASSOCIATES
Technical Facilities by.....MVS TELEVISION COMPLEX, INC.

Videotaped at THE BURBANK STUDIOS
Music Recorded at GROUP IV RECORDING
Post Production Audio by SUNWEST RECORDING STUDIOS

This has been a Smith-Hemion Production
in association with
Twentieth Century-Fox Television

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SPACEBALLS (1987)

PRODUCTION CREW

Produced by.....BROOKSFILMS and MGM
Directed by.....MEL BROOKS
Assistant Director.....DAN KOLSRUD
Second Assistant Director.....MITCHELL BOCK
Written by.....MEL BROOKS, RONNY GRAHAM, THOMAS MEEHAN
Script Supervisor.....JULIE PITKANEN
Cinematography by.....NICK McLEAN
Camera Operator.....MICHAEL D. O'SHEA
First Assistant Camera.....MICHAEL A. CHAVEZ, STEVE McLEAM
Second Assistant Camera.....GEORGE LLERENA
Music by.....JOHN MORRIS
Music Editor.....EUGENE MARKS
Production Design by.....TERENCE MARSH
Costume Design by.....DON FELD
Film Editing by.....CONRAD BUFF IV
Assistant Editor.....CLARINDA WONG
Associate Editor.....DEBRA GOLDFIELD, JAY IGNASZEWSKI
Additional Editing.....NICHOLAS C. SMITH
Producer.....MEL BROOKS
Co-Producer.....EZRA SWERDLOW
Art Director.....HAROLD MICHELSON
Assistant Art Director.....DIANE WAGER
Illustrator.....CAMILLE ABBOTT
Special Effects.....PETER ALBIEZ, GRANT McCUNE, RICHARD RATLIFF
Supervising Dialogue Editor.....MICHAEL JOHN BATEMAN
Dialogue Editor.....GLAD PICKERING, GEORGE SIMPSON, RONALD SINCLAIR
Sound Design.....GARY RYDSTROM, RANDY THOM
Sound.....DON COUFAL, JIM STUEBE, JEFF WEXLER
Sound Re-recordist.....RICHARD BEGGS, GARY SUMMERS
Visual Effects Supervisor.....PETER DONEN
Visual Effects.....CRAIG BOYAJIAN, PETER GRUSKOFF
Camera Operators.....STEPHEN E. BRIDGE, DAVID R. HARDBERGER
Production Manager.....ROBERT LATHAM BROWN
Make-up.....KEN DIAZ, MELANIE ELAINE LEVITT, BEN NYE JR.
Hair Styles.....DION TAYLOR
Set Designer.....PETER J. KELLY, RICHARD McKENZIE
Set Decorator.....JOHN FRANCO JR., JACQUES VALIN
Title Design.....ANTHONY GOLDSCHMIDT
Casting.....DAVID RUBIN, BILL SHEPARD, LYNN STALMASTER

CAST

President Skroob/Yogurt	MEL BROOKS
Barf	JOHN CANDY
Dark Helmet	RICK MORANIS
Lone Star	BILL PULLMAN
Princess Vespa	DAPHNE ZUNIGA
King Roland	DICK VAN PATTEN
Colonel Sandurz	GEORGE WYNER
Radar Technician	MICHAEL WINSLOW
Dot Matrix (Voice)	JOAN RIVERS
Dot Matrix	LORENE YARNELL
Himself	JOHN HURT
Radio Operator	SAL VISCUSO
Minister	RONNY GRAHAM
Prince Valium	JIM J. BULLOCK
Commanderette Zircon	LESLIE BEVIS
Major Asshole	JIM JACKMAN
Laser Gunner	MIKE PNIEWSKI
Dr. Schlotkin	SANDY HELBERG
Captain of the Guard	STEPHEN TOBOLOWSKY
Snotty	JEFF MacGREGOR
Magnetic Beam Operator	HENRY KAISER
Charlene	DENISE GALLUP

Marlene	DIAN GALLUP
Waitress	GAIL BARLE
Waitress	DEY YOUNG
Woman in Diner	RHONDA SHEAR
Sand Cruiser Driver	ROBERT PRESCOTT
TV Newsman	JACK RILEY
Megamaid Guard	TOM DREESEN
Vinnie	RUDY DE LUCA
Prison Guard	TONY GRIFFIN
Prison Guard	RICK DUCOMMUN
Head Usher	KEN OLFSON
Organist	BRYAN O'BYRNE
Trucker in Cap	WAYNE WILSON
Short Order Cook	IRA MILLER
Guard with Captain	EARL FINN
Video Operator	MITCHELL BOCK
Troop Leader	TOMMY SWERDLOW
Trooper	TIM RUSS
Dink #1	ED GALE
The Dinks	FELIX SILLA, TONY COX, ANTONIO HOYOS, ARTURO GIL, JOHN KENNEDY HAYDEN
Bearded Lady	DEANNA BOOHER
Caddy	JOHNNY SILVER
Nurse	BRENDA STRONG
Pizza the Hutt (Voice)	DOM DeLUISE

STAR WARS EPISODE V: THE EMPIRE STRIKES BACK (1980)

PRODUCTION CREW

Directed by.....IRVIN KERSHNER
Produced by.....GARY KURTZ
Screenplay by.....LEIGH BRACKETT and LAWRENCE KASDAN
Story by.....GEORGE LUCAS
Executive Producer.....GEORGE LUCAS
Production Designer.....NORMAN REYNOLDS
Director of Photography.....PETER SUSCHITZKY B.S.C.
Edited by.....PAUL HIRSCH A.C.E.
Visual Special Effects.....BRIAN JOHNSON, RICHARD EDLUND
Music by.....JOHN WILLIAMS
Performed by the London Symphony Orchestra

Associate Producers.....ROBERT WATTS, JAMES BLOOM
Design Consultant and Conceptual Artist.....RALPH McQUARRIE
Art Directors.....LESLIE DILLEY, HARRY LANCE, ALAN TOMKINS
Set Decorator.....MICHAEL FORD
Construction Manager.....BILL WELCH
Assistant Art Directors.....MICHAEL LAMONT, FRED HOLE
Sketch Artist.....IVOR BEDDOES
Draftsmen.....TED AMBROSE, MICHAEL BOONE, REG BREAM, STEVE COOPER, RICHARD DAWKING
Modellers.....FRED EVANS, ALLAN MOSS, JAN STEVENS
Chief Buyer.....EDWARD RODRIGO
Construction Storeman.....DAVE MIDDLETON
Operating Cameramen.....KELVIN PIKE, DAVID GARFATH
Assistant Camermen.....MAURICE ARNOLD, CHRIS TANNER
Second Assistant Cameramen.....PETER ROBINSON, MADELYN MOST
Dolly Grips.....DENNIS LEWIS, BRIAN OSBORN
Matte Photography Consultant.....STANLEY SAYER B.S.C.
Gaffer.....LAURIE SHANE
Rigging Gaffer.....JOHN CLARK
Lighting Equipment and Crew.....LEE ELECTRIC
Make-up and Special Creature Design.....STUART FREEBORN
Chief Make-up Artist.....GRAHAM FREEBORN
Make-up Artists.....KAY FREEBORN, NICK MALEY
Chief Hairdresser.....BARBARA RITCHIE
Yoda Fabrication.....WENDY MIDENER
Costume Designer.....JOHN MOLLO
Wardrobe Supervisor.....TINY NICHOLLS
Wardrobe Mistress.....EILEEN SULLIVAN
Property Master.....FRANK BURTON
Property Supervisor.....CHARLES TORBETT
Property Dressing Supervisor.....JOE DIPPLE
Head Carpenter.....GEORGE GUNNING
Head Plasterer.....BERT RODWELL
Head Rigger.....RED LAWRENCE
Sound Design and Supervising Sound Effects Editor.....BEN BURTT
Sound Editors.....MICHAEL BURROW, TERESA ECKTON, BONNIE KOEHLER
Producion Sound.....PETER SUTTON
Sound Boom Operator.....DON WORTHAM
Production Maintenance.....RON BUTCHER
Re-Recording.....BILL VARNEY, STEVE MASLOW, GREGG LANDAKER
Music Recording.....ERIC TOMLINSON
Orchestrations.....HERBERT W. SPENCER
Supervising Music Editor.....KENNETH WANNBERG
Assistant Film Editors.....DUWAYNE DUNHAM, PHIL SANDERSON, BARBARA ELLIS, STEVE STARKEY, PAUL TOMLINSON
Dialogue Editors.....ART SCHULKEY, LESLIE SHATZ, JOANNA D'ANTONIO
Optical Coordinator.....ROBERT FRIEDMAN
Assistant Sound Editors.....JOHN BENSON, JOANNE CAPPUCCELLI, KEN FISCHER, CRAIG JAEGER, NANCY JENKS, LAUREL LADEVICH
Foley Editors.....ROBERT RUTLEDGE, SCOTT HECKER
Foley Assistants.....EDWARD M. STEIDELE, JOHN ROESH
Sound Effects Recording.....RANDY THOM
Recording Technicians.....GARY SUMMERS, HOWIE, KEVIN O'CONNELL
Production Supervisor.....BRUCE SHARMAN
Assistant Production Manager.....PATRICIA CARR
Production Coordinator.....MIKI HERMAN
First Assistant Director.....DAVID TOMBLIN
Second Assistant Directors.....STEVE LANNING, ROY BUTTON

Location Manager.....PHILIP KOHLER
Continuity.....KAY RAWLINGS, PAMELA MANN
Casting.....IRENE LAMB, TERRY LEIBLING, ROB EDMISTON
Assistant to Producer.....BUNNY ALSUP
Assistant to Direcctor.....DEBBIE SHAW
Assistant to Executive Producer.....JANE BAY
Production Assistants.....BARBARA HARLEY, NICK LAWS, CHARLES WESSLER
Stunt Coordinator.....PETER DIAMOND
Stunt Doubles.....BOB ANDERSON, COLIN SKEAPING
Production Accountant.....RON PHIPPS
Assistant Accountant.....MICHAEL LARKINS
Set Cost Controller.....KEN GORDON
Location Accountant.....RON COOK
Staff Photographer.....GEORGE WHITEAR
Unit Publicist.....ALAN ARNOLD
Assistant Publicist.....KRISTEN WING

Studio Second Unit

Directors.....HARLEY COKLISS, JOHN BARRY
Directory of Photography.....CHRIS MENGES
Assistant Director.....DOMINIC FULFORD
Second Assistant Director.....ANDREW MONTGOMERY

Location Second Unit

Director.....PETER MacDONALD
Director of Photography.....GEOFF GLOVER
Operating Cameraman.....BOB SMITH
Assistant Cameramen.....JOHN CAMPBELL, MIKE BREWSTER
Second Assistant Cameramen.....JOHN KEEN, GREG DUPRE
Dolly Grip.....FRANK BATT
Production Manager.....SVEIN JOHANSEN
Assistant Directors.....BILL WESTLEY, OLA SOLUM

Production and Mechanical Effects Unit

Mechanical Effects Supervisor.....NICK ALLDER
Location Unit Supervisor.....ALLAN BRYCE
Senior Effects Technician.....NEIL SWAN, DAVE WATKINS
Robot Fabrication and Supervisor.....ANDREW KELLY, RON HONE
Effects Technicians.....PHIL KNOWLES, BARRY WHITROD, MARTIN GANT, BRIAN EKE, GUY HUDSON, DENNIS LOWE
Effects Engineering.....ROGER NICHOLLS, STEVE LLOYD
Electrical Engineer.....JOHN HATT
Electrical Consultant.....ROB DICKINSON
Model Construction.....JOHN PAKENHAM
Effects Assistants.....ALAN POOLE, DIGBY MILNER, ROBERT McLAREN
Effects Secretary.....GILL CASE

Miniature and Optical Effects Unit

Effects Director of Photography.....DENNIS MUREN
Effects Cameramen.....KEN RALSTON, JIM VEILLEUX
Camera Operators.....DON DOW, BILL NEIL
Assistant Cameramen.....SELWYN EDDY, JODY WESTHIEMER, RICK FIGHTER, CLINT PALMER, MICHAEL McALISTER, PAUL HUSTON, RICHARD FISH, CHRIS ANDERSON
Optical Photography Supervisor.....BRUCE NICHOLSON
Optical Printer Operators.....DAVID BERRY, KENNETH SMITH, DONALD CLARK
Optical Line-up.....WARREN FRANKLIN, MARK YARGO, PETER AMUNDSON, LORING DOYLE, THOMAS ROSSETER, TAM PILLSBURY, JAMES LIM
Optical Coordinator.....LAURIE VERMONT
Laboratory Technicians.....TIM GEIDEMAN, DUNCAN MYERS, ED JONES
Art Director - Visual Effects.....JOE JOHNSTON
Assistant Art Director.....NILO RODIS-JAMERO
Stop Motion Animation.....JON BERG, PHIT TIPPETT
Stop Motion Technicians.....TOM ST. AMANO, DOUG BESICK
Matte Painting Supervisor.....HARRISON ELLENSHAW
Matte Artists.....RALPH McQUARRIE, MICHAEL PANGRAZIO
Matte Photography.....NEIL KREPELA
Additional Matte Photography.....MICHAEL LAWLER
Matte Photography Assistants.....CRAIG BARRON, ROBERT ELSWIT
Chief Model Maker.....LORNE PETERSON
Modelshop Foreman.....STEVE GAWLEY
Model Makers.....PAUL HUSTON, TOM RUDDUCK, MIKE FULMER, SAMUEL ZOLLTHEIS, CHARLES BAILEY, EASE OWYEUNG, SCOTT MARSHALL, MARC THORPE, WESLEY SEEDS, DAVE CARSON, ROB GEMMEL, PAT McCLUNG
Animation and Rotoscope Supervisor.....PETER KURAN

Animators.....SAMUEL COMSTOCK, GARRY ALLER, JOHN VAN VLIET, RICK TAYLOR, KIM KNOWLTON, CHRIS CASADY, NINA SAXON, DIANA WILSON
Visual Effects Editorial Supervisor.....CONRAD BUFF
Effects Editor.....MICHAEL KELLY
Assistant Effects Editors.....ARTHUR REPOLA, HOWARD STEIN
Apprentice Editor.....JON THALER
Production Administration.....DICK GALLEGLY
Production Secretary.....PATRICIA BLAU
Production Associate.....THOMAS BROWN
Production Accountant.....RAY SCALICE
Assistant Accountants.....GLENN PHILLIPS, PAM TRAAS, LAURA CROCKETT
Production Assistant.....JENNY OZNOWICZ
Transportation.....ROBERT MARTIN
Still Photography.....TERRY CHOSTNER
Lab Assistant.....ROBERTO McGRATH
Electronic Systems Designer.....JERRY JEFFRESS
System Programming.....KRIS BROWN
Electronic Engineers.....LHARY MEYER, MIKE MacKENZIE, GARY LEO
Special Project Coordinator.....STUART ZIFF
Equipment Engineering Supervisor.....GENE WHITEMAN
Design Engineer.....MIKE BOLLES
Machinists.....UDO PAMPEL, GREG BEAUMONTE
Draftsman.....ED TENNLER
Special Projects.....GARY PLATER
Supervising Stage Technician.....T.E. MEHNKE
Stage Technicians.....WILLIAM BECK, BOBBY FINLEY, LEO LOVERRO, EDWARD HIRSH, DICK DOVA, ED BREED
Miniature Pyrotechnics.....JOSEPH VISKOCIL, DAVE PIER, THAINE MORRIS
Optical Printer Compenent Manufacturer.....GEORGE RANDLE CO.
Camera and Movement Design.....JIM BEAUMONTE
Special Optical Designer.....DAVID GRAFTON
Special Optical Fabrication.....J.L. WOOD OPTICAL SYSTEMS
Optical Printer Component Enginnering.....FRIES ENGINEERING
High Speed Camera Movements.....MITCHELL CAMERA CORP.
Ultra High Speed Cameras.....BRUCE HILL PRODUCTIONS
Color Timer.....ED LEMKE
Negative Cutting.....ROBERT HART, DARRELL HIXSON
Dolby Consultant.....DON DIGIROLAMO
Additional Optical Effects....VAN DER VEER PHOTO EFFECTS, MODERN FILM EFFECTS, RAY MERCER & COMPANY, WESTHEIMER COMPANY, LOOKOUT MOUNTAIN FILMS

Aerial Camera Systems.....Westcam Camera Systems (Europe)
Aerial Cameraman.....RON GOODMAN
Assistant.....MARGARET HERRON
Helicopter Supplied.....Dollar Air Services Limited
Pilot.....MARK WOLFE

CAST

Luke Skywalker	MARK HAMILL
Han Solo	HARRISON FORD
Princess Leia	CARRIE FISHER
Lando Calrissian	BILLY DEE WILLIAMS
C-3PO	ANTHONY DANIELS
Darth Vader	DAVID PROWSE
Chewbacca	PETER MAYHEW
R2-D2	KENNY BAKER
Yoda	FRANK OZ
Ben (Obi-Wan) Kenobi	ALEC GUINNESS
Boba Fett	JEREMY BULLOCH
Lando's Aide	JOHN HOLLIS
Chief Ugnaught	JACK PURVIS
Snow Creature	DES WEBB
Performing Assistant for Yoda	KATHRYN MULLEN
Voice of Emperor	CLIVE REVILL
IMPERIAL FORCES	
Admiral Piett	KENNETH COLLEY
General Veers	JULIAN COLLEY
Admiral Ozzel	MICHAEL SHEARD
Captain Needa	MICHAEL CULVER
Other Imperial Officers	JOHN DICKS, MILTON JOHNS, MARK JONES, OLIVER MAGUIRE, ROBIN SCOBEY

REBEL FORCES

General Rieekan	BRUCE BOA
Zev (Rogue 2)	CHRISTOPHER MALCOM
Wedge (Rogue 3)	DENNIS LAWSON
Hobbie (Rogue 4)	RICHARD OLDFIELD
Dak (Luke's Gunner)	JOHN MORTON
Janson (Wedge's Gunner)	IAN LISTON
Major Derlin	JOHN RATZENBERGER
Deck Lieutanant	JAKE McKENZIE
Head Controller	JERRY HARTE
Other Rebel Officers	NORMAN CHANCER, NORWICH DUFF, RAY HASSETT, BRIGITTE KAHN, BERNELL TUCKER

Cloud Plates Photographed with Astrovision by Continental Camera Systems Inc.
Snow Vehicles Supplied by Aktiv Fisher
R2 Bodies Fabricated by White Horse Toy Company
Special Assistance from Giltspur Engineering and Company
Photographed on he Hardangerjskuien Glacier, Finse, Norway
and at EMI Elstree Studios, Borehamwood, England
Music Recorded at Anvil Studios, Danham, England
Re-Recording at Samuel Goldwyn Studios, Los Angeles, California
Special Visual Effects Produced at Industrial Light and Magic,
Marin County, California

Filmed in Panavision — Recorded in DOLBY STEREO
Color by Rank Film Laboratories — Prints by Deluxe
A Lucasfilm Ltd. Production — A Twenieth Century-Fox Release
Original Soundtrack on RSO Records — Novalization from Ballantine Books

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NATIONAL PUBLIC RADIO'S THE EMPIRE STRIKES BACK RADIO DRAMA

PRODUCTION CREW

Radioplay.....BRIAN DALEY
based on characters and situations created by.....GEORGE LUCAS
Direction.....JOHN MADDEN
Sound Mixing and Post-Production.....TOM VOEGELI
Music.....JOHN WILLIAMS
Sound Design for Lucasfilm.....BEN BURTT

MAJOR CAST

See Threepio (C-3PO)	ANTHONY DANIELS
Luke Skywalker	MARK HAMILL
Han Solo	PERRY KING
Yoda	JOHN LITHGOW
Lord Darth Vader	BROCK PETERS
Princess Leia Organa	ANN SACHS
Lando Calrissian	BILLY DEE WILLIAMS

FEATURED CAST

Ben (Obi-Wan) Kenobi	BERNARD BEHRENS
Beta	JAMES ECKHOUSE
Dack	PETER FRIEDMAN
Deck Officer	RON FRAZIER
General Rieekan	MERWIN GOLDSMITH
Ozzel	PETER MICHAEL GOETZ
Veers	GORDON GOULD
Emperor	PAUL HECHT
Two Onebee	RUSSEL HORTON
Controller	JAMES HURDLE
Needa	NICHOLAS KEPROS
Piett	DAVID RASCHE
Boba Fett	ALAN ROSENBURG
Imperial Pilot	JAY SANDERS
Wedge	DON SCARDINO
Narrator	KEN HILLER
Various	DAVID ALAN GRIER, SAM McMURRAY, STEVEN MARKEL, STEPHEN D. NEWMAN, JOHN PIELMEIER, GEOFFREY PIERSON, GARY TACON, JERRY ZAKS

STAR WARS EPISODE VI: RETURN OF THE JEDI (1983)

PRODUCTION STAFF

Directed by.....RICHARD MARQUAND
Produced by.....HOWARD KAZANJIAN
Screenplay by.....LAWRENCE KASDAN and GEORGE LUCAS
Story by.....GEORGE LUCAS
Executive Producer.....GEORGE LUCAS
Co-Producers.....ROBERT WATTS, JIM BLOOM
Production Designer.....NORMAN REYNOLDS
Director of Photography.....ALAN HUME, B.S.C.
Edited by.....SEAN BARTON, MARCIA LUCAS, DUWAYNE DUNHAM
Visual Effects.....RICHARD EDLUND, A.S.C, DENNIS MUREN, KEN RALSTON
Costume Designers.....AGGIE GUERARD RODGERS, NILO RODIS-JAMERO
Mechanical Effects Supervision.....KIT WEST
Make-Up and Creature Design.....PHIL TIPPETT, STUART FREEBORN
Sound Design.....BEN BURTT
Music by.....JOHN WILLIAMS
Set Decorators.....MICHAEL FORD, HARRY LANGE
Conceptual Artist.....RALPH McQUARRIE
Art Directors.....FRED HOLE, JAMES SCHOPPE
  Assistant Art Directors.....MICHAEL LAMONT, JOHN FENNER, RIACHARD DAWKING
  Assistant Art Decorator.....SHARON CARTWRIGHT
Set Dresser.....DOUG VON KOSS
  Assistant Set Dresser.....CHUCK RAY
Constuction Manager.....BILL WELCH
  Assistant Construction Manager.....ALAN BOOTH
Construction Supervisor.....ROGER IRVIN
  General Foreman.....BILL IIAMS
  Construction Foreman.....GREG CALLAS, GUY CLAUSE, DOUG ELLIOT, STAN WAKASHIGE
  Laborer Foremen.....GENE FUKUZAWA, DON JOHNSON
  Paint Foreman.....GARY CLARK
  Standby Painter.....GIOVANNI FERRARA
Sketch Artist.....ROY CARNON
Scenic Artist.....TED MICHELL
  Assistant Scenic Artist..... STEVEN SALLYBANKS
Decor and Lettering Artist.....BOB WALKER, BRIAN SMITH
Electronic Graphic Consultant.....ROB DICKINSON
Set Draftsmen.....REG BREAM, MARK BILLERMAN, CHRIS CAMPBELL, GEORGE DJURKOVIC, GAVIN BOCQUET, KEVIN PHIPPS
Production Buyers.....DAVID LUSBY, IAN GILADJIAN
Constuction Storeman.....DAVID MIDDLETON
Art Department Secretary.....CAROL REGAN
Location Director of Photography.....JIM GLENNON
  Additional Photography.....JACK LOWIN
  Operating Cameramen.....ALEC MILLS, TOM LAUGHRIDGE, MIKE BENSON
  Focus Puller.....MICHAEL FRIFT, CHRIS TANNER
  Assistant Cameramen.....LEO NAPOLITANO, BOB LA BONGE
  Second Assistant Cameramen.....SIMON HUME, STEVE TATE, MARTIN KENZIE, MICHAEL GLENNON
  Gaffers.....MIKE PANTAGES, BOB BREMNER
Aerial Photography.....RON GOODMAN, MARGARET HERRON
  Helicopter Pilot.....MARK WOLFE
Key Grip.....DICK DOVA SPAH
Best Boy.....JOE CROWLEY
Dolly Grip.....CHUNKY HUSE, REG HALL
Matte Photography Consultant.....STANLEY SAYER, B.S.C.
Rigging Gaffers.....CLARK GARLAND, TOMMY BROWN
Electrician.....BILL DREYFUSS
Craft Service.....GEORGE MAURICIO
Chief Make-Up Artist.....TOM SMITH, GRAHAM FREEBORN
  Make-Up Artists.....PETER ROBB KING, DICKIE MILLS, KAY FREEBORN, NICK DUDMAN, ALAN BROWNIE
  Make-Up Assistants.....BOB KEEN, SUE OAKS, CHRISTINE ALLSOPP, DANIEL PARKER, JEREMY HARRIS, TERRI ANDERSON
  Make-Up Effects Engineer.....BOB BROMLEY
  Modellers.....MICHAEL OSBORN, JAN STEVENS, CHRISTINE OVERS, RICHARD PADBURY
Chief Hairdresser.....PATRICIA McDERMONT
  Hairdressers.....MIKE LOCKEY, PAUL LE BLANC
Chief Articulation Engineer.....STUART ZIFF
  Assistant Articulation Engineer.....EBEN STROMQUIST
  Armature Design.....PETER RONZANI

Plastic Designer.....RICHARD DAVIS
Sculptural Designers.....CHUCK WILEY, JAMES HOWARD
Key Sculptors.....DAVE CARSON, TONY McVEY, DAVE SOSALLA, JUDY ELKINS, DEREK HOWARTH
Chief Moldmaker.....WESLEY SEEDS
Moldmaker.....RON YOUNG
Creature Technicians.....RANDY DUTRA, KIRK THATCHER, DAN HOWARD, JAMES ISAAC, BRIAN TURNER, JEANNE LAUREN, RICHARD SPAH JR., ETHAN WILEY, RAY HANSON, RODGER SHAW
Creature Consultants.....JON BERG, CHRIS WALAS
Production/Creature Co-Ordinator.....PATTY BLAU
Latex Foam Lab Supervisor.....TOM McLAUGHLIN
Animatronics Engineers.....JOHN COPPINGER
Wardrobe Supervisor.....RON BECK
Costume Supervisor.....MARY ELIZABETH STILL
Wardrobe Mistress.....JANET TEBROOKE
Shop Manager.....JENNY GREEN
Jeweler.....RICHARD MILLER
Wardrode Assistants.....PATRICK WHEATLEY, COLIN WILCON, JANET LUCAS, DIANE MURPHY, MICHAEL JEFFREY, KEITH MORROW, JOHN BIRKINSHAW
Creature Costumers.....BARBARA KASSAL, EDWIN PELLIKKA, ANNE POLLAND, ELVIRA ANGELINETTA, MICK BECKER, CLAUDIA EVERETT, LAURIE RUDD, NANCY SERVIN, KARRIN KAIN, DERIK HYDE, MAGGIE JOY, PATTE MOON, JANICE GARTON, JULIE WOODBRIDGE, BARBARA GILLETT, RITA WAKELY, EILEEN SULLIVAN
Property Master.....PETER HANCOCK
Assistant Property Master.....CHARLES TORBETT
Property Supervisors.....DAN COANGELO, BRIAN LOFTHOUSE
Property.....HOLLY WALKER, IVAN VAN PERRE
Propmakers.....BILL HARGREAVES, RICHARD PETERS
Master Carpenter.....BERT LONG
Master Plasterer.....KENNY CLARKE
Master Painter.....ERIC SHIRTCLIFFE
Supervising Rigger.....RED LAWRENCE
Supervising Stagehand.....EDDIE BURKE
Sail Co-Ordinators.....BILL KREYSLER, WARWICK TOMPKINS
Sails Engineering.....DERRICK BAYLIS, PEGGY KASHUBA
Production Sound.....TONY DAWE, RANDY THOM
Boom Operators.....DAVID BATCHELOR, DAVID PARKER
Sound Assistants.....SHEP DAWE, JIM MANSON
Audio Engineers.....T.M. CHRISTOPHER, KRIS HANDWERK, TOM JOHNSON, BRIAN KELLY, ROBERT MARTY, SCOTT ROBINSON, DENNIE THORPE, JOHN WATSON
Post-Production Assistants.....CATHERINE COOMBS, K.C. HODENFIELD, JAMES KESSLER, SUSAN LEAHY
English Lyrics.....JOSEPH WILLIAMS
Huttesse Lyrics.....ANNIE ARBOGAST
Ewokese Lyrics.....BEN BURTT
Re-Recording Mixers.....GARY SUMMER, ROGER SAVAGE, BEN BURRT, RANDY THOM
Music Recording.....ERIC TOMLINSON
Orchestrations.....HERBERT W. SPENCER
Supervising Music Editor.....KENNETH WANNBERG
Re-Recording Engineer.....TOMLINSON HOLMAN
Assistant Film Editors.....STEVE STARKEY, CONRAD BUFF, PHIL SANDERSON, NICK HOSKER, DEBRA McDERMOTT, CLIVE HARTLEY
Sound Effects Editors.....RICHARD BURROW, TERESA ECKTON, KEN FISHER
Dialogue Editors.....LAUREL LADEVICH, CURT SCHULKEY, BONNIE KOEHLER, VICKIE ROSE SAMPSON
Assistant Sound Editors.....CHRIS WEIR, BILL MANN, GLORIA BORDERS, SUZANNE FOX, KATHY RYAN, NANCY JENKS, MARY HELEN LEASMAN
Production Supervisor.....DOUGLAS TWIDDY
Production Executive.....ROBERT LATHAM BROWN
Unit Production Manager.....MIKI HERMAN
Assistant Production Manager.....PATRICA CARR
Associate to Producer.....LOUIS G. FRIEDMAN
First Assistant Director/Second Unit Director.....DAVID TOMBLIN
Second Assistant Directors.....ROY BUTTON, MICHAEL STEELE, CHRIS NEWMAN, RUSSELL LODGE
Production Assistant.....IAN BRYCE
Production Co-Ordinator.....LATA RYAN
Co-Ordination Assistants.....SUNNI KERWIN, GAIL SAMUELSON
Script Supervisor.....PAMELA MANN FRANCIS
Location Script Supervisor.....BOB FOREST

Stunt Co-Ordinator.....GLENN RANDALL
Stunt Arranger.....PETER DIAMOND
Casting.....MARY SELWAY BUCKLEY
Location Casting.....DAVE EMAN, BILL LYTLE
Assistants to Mr. Kazanjian.....KATHLEEN HARTNEY ROSS, BETTY SHARP
Assistant to Mr. Bloom.....JOHN SYRJAMAKI
Assistant to Mr. Lucas.....JANE BAY
Assistant to Mr. Marquand.....LEILA KIRKPATRICK
Choreographer.....GILLIAN GREGORY
Location Choreographer.....WENDY ROGERS
Production Controller.....ARTHUR CARROLL
Production Accountant.....MARGARET MITCHELL
Assistant Production Accountant.....COLIN HURREN
Assistant Accountants.....SHEALA DANIELL, BARBARA HARLEY, SIAN WILLIAMS, ALEX MATCHAM
Location Accountants.....DIANE DANKWARDT, PINKI RAGAN, DICK WRIGHT, SUSAN ROYAL
Transportation Co-Ordinator.....GENE SCHWARTZ
Transportation Captains.....JOHN FEINBLATT, H. LEE NOBLITT
Studio Transportation Managers.....VIC MINAY, MARK LA BONGE
Location Contact.....LENNIE FIKE
Still Photographers.....ALBERT CLARKE, RALPH NELSON JR.
Unit Publicist.....GORDON ARNELL
Assistant Publicist.....JUNE BROOM
Marketing.....SIDNEY GANIS, SUSAN TREMBLY
Photographic Co-Ordinators.....BARB LAKIN, KATHY WIPPERT
Research.....DEBORAH FINE
Special Effects Supervisor.....ROY ARBOGAST
Special Effect Foreman.....WILLIAM DAVID LEE
Special Effects Floor Controller.....IAN WINGROVE
Senior Effects Technicians.....PETER DAWSON, RODNEY FULLER, NEIL SWAN, TREVOR NEIGHBOUR, DAVID WATSON
Chief Electronics Technician.....RON HONE
Special Effects Technicians.....KEN GITTENS, BARRY WHITROD, JOHN HATT, TERRY GLASS, YVES DE BONO, STEVE LLOYD, ROGER NICHOLS, PAUL KNOWLES
Wire Specialists.....BOB HARMAN, STEVE CRAWLEY
Location Special Effects.....KEVIN PIKE, MIKE WOOD, DAVID SIMMONS, GARY ZINK, EDDIE SURKIN, JOHN STIRBER, BRUNO VAN ZEEBROECK, JOHN CHAPOT, WILLIAM KLINGER JR., DONALD CHADLER
Electrical Engineer.....TERRY COX
Effects Co-Ordinator.....JOHN BAKER
Effects Secretary.....REBECCA WEST

MINIATURE AND OPTICAL EFFECTS UNIT
INDUSTRIAL LIGHT AND MAGIC

Optical Photography Supervisor.....BRUCE NICHOLSON
Effects Cameramen.....DON DOW, MICHAEL J. McALISTER, BILL NEIL, SCOTT FARRAR, SELWYN EDDY III, MICHAEL OWENS, ROBERT ELSWIT, RICK FICHTER, STEWART BARBEE, MARK GREDELL, DAVID HARDBURGER
Assistant Cameramen.....PAT SWEENEY, KIM MARKS, ROBERT HILL, RAY GILBERTI, RANDY JOHNSON, PATRICK McARDLE, PETER DAULTON, BESSIE WILEY, MARYAN EVANS, TOBY HEIDEL, DAVID FINCHER, PETER ROMANO
Optical Printer Operators.....JOHN ELIS, DAVID BERRY, KENNETH SMITH, DONALD CLARK, MARK VARGO, JAMES LIM
Optical Line-Up.....TOM ROSSETER, ED L. JONES, RALPH GORDON, PHILIP BARBERIO, PEG HUNTER, MARY WALTER, MICHAEL SHANNON
Lab Technicians.....TIM GEIDEMAN, DUNCAN MYERS, MICHAEL S. MOORE
Art Directors-Visual Effects.....JOE JOHNSTON
Production Illustrator.....GEORGE JENSON
Stop Motion Animator.....TOM ST. AMAND
Matte Painting Supervisor.....MICHAEL PANGRAZIO
Matte Painting Artists.....CHRIS EVANS, FRANK ORDAZ
Matte Photography.....NEIL KREPELA, CRAIG BARRON
Chief Model Makers.....PAUL HUSTON, CHARLES BAILEY, MICHAEL GLENN FULMER, EASE OWYEUNG
Model Makers.....WILLIAM MARSHALL, SEAN CASEY, LARRY TAN, BARBARA GALLUCCI, JEFF MANN, IRA KEELER, BILL BECK, MIKE COCHRANE, BARBARA AFFONSO, BILL BUTTERFIELD, MARCHI McMAHON, RANDY OTTENBERG, ROBERT BOVILL
Modelshop Supervisors.....LORNE PETERSON, STEVE GAWLEY
Animation Supervisor.....JAMES KEEFER

Head Effects Animators.....GARRY WALLER, KIMBERLY KNOWLTON
Effects Animators.....TERRY WINDELL, RENEE HOLT, MIKE LESSA, SAMUEL COMSTOCK, ROB LA DUCA, ANNICK THERRIEN, SUKI STERN, MARGOT PIPKIN, JOHN ARMSTRONG, REBECCA PETRULLI, DARRYL STUDABAKER, PHILIP NORWOOD
Supervising Visual Effects Editor.....ARTHUR REPOLA
Visual Effects Editors.....HOWARD STEIN, PETER AMUNDSON, BILL KIMBERLIN
Assistant Visual Effects Editors.....ROBERT CHRISOULIS, MICHAEL GLEASON, JAY IGNASZEWSKI, JOE CLASS, TERRY PECK, DANIEL CANDIB
General Manager, ILM.....TOM SMITH
Production Supervisor.....PATRICIA ROSE DUIGNAN
Production Co-Ordinators.....WARREN FRANKLIN, LAURIE VERMONT
Administrative Staff.....CHRISSE ENGLAND, LAURA KAYSEN, PAULA KARSH, KAREN AYERS, SONJA PAULSON, KAREN DUBE, ED BREED, LES THALER, MIKE COOPER, NED GORMAN, RON FODE
Production Assistants....SUSAN FRITZ-MONAHAN, KATHY SHINE, GEOFFREY DeVALOIS
Supervisor-Still Photography.....TERRY CHOSTNER
Still Photographers.....ROBERTO McGRATH, KERRY MORDQUIST
Electronic System Designers.....JERRY JEFFRESS, KRIS BROWN
Electronic Engineers.....MIKE MacKENZIE, MARTY BRENNEIS
Computer Graphics.....WILLIAM REEVES, TOM DUFF
Equipment Engineering Supervisor.....GENE WHITEMAN
Machinists.....UDO PAMPEL, CONRAD BONDERSON
Apprentice Machinists.....DAVID HANKS, CHRIS RAND
Design Engineer.....MIKE BOLLES
Equipment Support Staff.....WADE CHILDRESS, MICHAEL J. SMITH, CRISTI McCARTHY, ED TENNLER
Supervising Stage Technician.....TED MOEHNKE
Stage Foreman.....PATRICK FITZSIMMONS
Stage Technicians.....BOB FINLEY III, ED HIRSH, JOHN McLEOD, PETER STOLZ, DAVE CHILDERS, HAROLD COLE, MERLIN OHM, JOE FULMER, LANCE BRAKETT
Pyrotechnicians.....THAINE MORRIS, DAVE PIER
Steadicam Plate Photography.....GARRET BROWN
Ultra High Speed Photography.....BRUCE HILL PRODUCTIONS
Color Timers.....JIM SCHURMANN, BOB HAGANS
Negative Cutter.....SUNRISE FILM INC.
Additional Optical Effects.....LOOKOUT MOUNTAIN FILMS, PACIFIC TITLE, MONACO FILM LABS, CALIFORNIA FILM, VISUAL CONCEPTS ENGINEERING, MOVIE MAGIC, VAN der VEER PHOTO EFFECTS

CAST

Luke Skywalker	MARK HAMILL
Han Solo	HARRISON FORD
Princess Leia	CARRIE FISHER
Lando Calrissian	BILLY DEE WILLIAMS
See-Theepio (C-3PO)	ANTHONY DANIELS
Chewbacca	PETER MAYHEW
Anakin Skywalker	SEBASTIAN SHAW
Emperor	IAN McDIARMID
Yoda	FRANK OZ
Darth Vader	DAVID PROWSE
Voice of Darth Vader	JAMES EARL JONES
Ben (Obi-Wan) Kenobi	ALEC GUINNESS
Artoo-Detoo (R2-D2)	KENNY BAKER
Moff Jerjerrod	MICHAEL PENNINGTON
Admiral Piett	KENNETH COLLEY
Bib Fortuna	MICHAEL CARTER
Wedge	DENIS LAWSON
Admiral Ackbar	TIM ROSE
General Madine	DERMOT CROWLEY
Mon Mothma	CAROLINE BLAKISTON
Wicket	WARWICK DAVIS
Paploo	KENNY BAKER
Boba Fett	JEREMY BULLOCH
Oola	FEMI TAYLOR
Sy Snootles	ANNIE ARBOGAST
Fat Dancer	CLAIRE DAVENPORT
Teebo	JACK PURVIS
Logray	MIKE EDMONDS
Chief Chirpa	JANE BUSBY

Ewok Warrior	MALCOM DIXON
Ewok Warrior	MIKE COTTRELL
Nicki	NICKI READE
Stardestroyer Controller No. 1	ADAM BAREHAM
Stardestroyer Controller No. 2	JONATHAN OLIVER
Stardestroyer Captain No. 1	PIP MILLER
Stardestroyer Captain No. 2	TOM MANNION
Slave Girl	MICHELE GRUSKA

Jabba Puppeteers.....TOBY PHILPOTT, MIKE EDMONDS, DAVID BARCLAY
Puppeteers.....MICHAEL McCORMICK, DEEP ROY, SIMON WILLIAMSON, HUGH SPIRIT, SWIM LEE, MICHAEL QUINN, RICHARD ROBINS
Ewoks.....MARGO APOSTOCOS, LINDA BOWLEY, RAY ARMSTRONG, PETER BURROUGHS, EILEEN BAKER, DEBBIE CARRINGTON, MICHAEL H. BALHAM, MAUREEN CHARLTON, BOBBIE BELL, WILLIAM COPPEN, PATTY BELL, SADIE CORRIE, ALAN BENNETT, TONY COX, SARAH BENNETT, JOHN CUMMING, PAMELA BETTS, JEAN D'AGOSTINO, DAN BLACKNER, LUIS DE JESUS, DEBBIE DIXON, JOHN LUMMISS, MARGARITA FERNANDEZ, NANCY MACLEAN, PHIL FONDACARO, PETER MANDELL, SAL FONDACARO, CAROLE MORRIS, TONY FRIEL, STACY NICHOLS, DAN FRISHMAN, CHRIS NUNN, JOHN GAVAM, BARBARA O'LAUGHLIN, MICHAEL GILDEN, BRIAN ORENSTIEN, PAUL GRANT, HARRELL PARKER JR., LARS GREEN, JOHN PEDRICK, LYDIA GREEN, APRIL PERKINS, PAM GRIZZ, RONNIE PHILLIPS, ANDREW HERD, KATIE PERVIS, J. J. JACKSON, CAROL READ, GLYNN JONES, NICHOLAS READ, RICHARD JONES, DIANA REYNOLDS, TREVOR JONES, DANIEL RODGERS, KAREN LAY, CHRIS ROMANO, DEAN SHACKENFORD, JOSEPHINE STADDON, KIRAN SHAH, KEVIN THOMPSON, FELIX SILLA, KENDRA WALL, LINDA SPRIGGS, BRIAN WHEELER, GERALD STADDON, BUTCH WILHELM
Mime Artists.....FRANK ANDERSON, AILSA BERK, SEAN CRAWFORD, ANDY CUNNINGHAM, TIM DRY, GRAEME HATTRICK, PHIL HERBERT, GERALD HOME, PAUL SPRINGER
Stunt Performers.....BOB ANDERSON, DIRK YOHAN BEER, MARK BOYLE, MIKE CASSIDY, TRACY EDDON, SANDRA GROSS, TED GROSSMAN, FRANK HENSON, LARRY HOLT, BILL HORRIGAN, ALF JOINT, JULIUS LEFLORE, COLIN SKEAPING, MALCOM WEAVER, PAUL WESTON, BOB YERKES, DAN ZORMEIER

Thanks to the U.S. Department of Interior Bureau of Land Management
and National Park Service
Photographed in Buttercup Valley, Death Valley, and
Smith River, California and
EMI-Elstree Studios, Borehamwood, England
Cameras and Lenses by Joe Dunton Cameras Ltd.
Aerial Camera System by Wesscam Camera Systems (Europe)
Lighting Equipment and Crew from Lee Electic Ltd.
Production Vehicles Courtesy of GMC Truck and Oldsmobile
Location Service by Cinemobile
Air Transportation by PAN AM
Re-Recording at Sprocket Systems
Music Recoring at Anvil-Abbey Road Studio
Special Visual Effects Produced at Industrial Light and Magic,
Marin County, California
Color by Rank Film Laboratories
Prints by Deluxe
Recorded in DOLBY STEREO
A Lucasfilm Ltd. Production
A Twentieth Century-Fox Release
Music Performed by the London Symphony Orchestra
Original Soundtrack on RSO Records and Tapes
Novelization from Ballantine Books
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THE EWOK ADVENTURE (1984)

PRODUCTION CREW

Director.....JOHN KORTY
Producer.....THOMAS G. SMITH
Story by.....GEORGE LUCAS
Teleplay by.....BOB CARRAU
Production Designer.....JOE JOHNSTON
Music by.....PETER BERNSTEIN
Executive Producer.....GEORGE LUCAS
Edited by.....JOHN NUTT
Director of Photography.....JOHN KORTY
Production Manager.....LOPE YAR, JR.
First Assistant Director.....TOBY LOVALLO
Second Assistant Director.....JOHN SYRJAMAKI
Associate Producer.....PATRICIA ROSE DUIGNAN
Visual Effects Produced at.....INDUSTRIAL LIGHT AND MAGIC
Visual Effects Supervisor.....MICHAEL PANGRAZIO
Post-Production Effects Supervisor.....DENNIS MUREN
Post-Production Services Provided by.....SPROCKETS SYSTEMS
Sound Design.....RANDY THOM
Art Director.....HARLEY JESSUP
Set Dresser.....WILLIAM GEORGE
Camera Operator.....KIM MARKS
First Assistant Camera.....BARNEY COLANGELO, MICHAEL SANTY
Second Assistant Camera.....PATRICK McARDLE, DAVID HANKS
Gaffers.....PAT FITZSIMMONS, MICHAEL MALEY
Best Boys.....BILLY PELKY, ROBERT FINLEY III
Key Grip.....RICHARD DOVA SPAH
Still Photographer.....TERRY CHOSTNER
Costumer Design.....CATHLEEN EDWARDS, MICHAEL BECKER
Script Supervisor.....KISUNA
Property Master.....PAUL DAL PORTO
Sound Mixer.....JAMES MANSEN
Stunt Coordinator.....MIKE CASSIDY
Set Construction Supervisor.....EDWARD HIRSH
Set Construction Coordinator.....EDWARD RAYMOND
Production Coordinator.....VALERIE RUSSELL
Transportation by.....TRANSPORTATION PLUS
Assistant Picture Editors.....LAURA LOUIS, JULIE ROMAN
Supervising Dialogue Editor.....SUZANNE FOX
Dialogue Editors.....SANDINA BAILO, GLORIA BORDERS, PAT JACKSON, MARILYN McCOPPIN
Re-recording Mixers.....RANDY THOM, TOM JOHNSON
Ewok Language.....MARI MINE-RUTKA
Music Editor.....KATHY DURNING

The Members of the Munich Philharmonica Orchestra
Conducted by Harry Rabinowitz

Wicket's Theme adapted from John Williams

Creative Supervisors.....PHIL TIPPETT and JON BERG
Optical Photography Supervisor.....JOHN ELLIS
Matte Painting Supervisors.....CRAIG BARRON, CHRIS EVANS
Supervising Visual Effects Editor.....HOWARD STEIN
ILM Creature Shop Supervisor.....DAN SOSALLA
Production Coordinator.....SUSAN FRITZ MONAHAN
Casting.....VICTORIA TROSTLE
Korty Productions Coordinator.....TRIP GRUVER
Dancer.....RUTH LANDRIDGE

SECOND UNIT

Director of Photography.....ISIDORE MANKOFSKY

Animals provided by THE PRESERVE
Chris Love: Owner / Steve Schwenn: Head Trainer
Hang Glider by HANG GLIDERS WEST, JEFF MOTT
Lenses by KENJI SUEMATSU
Additional Matte Paintings by EFFECTS ASSOCIATES, INC.
Additional Special Effects by VISUAL CONCEPTS ENGINEERING
Titles and Additional Opticals by PACIFIC TITLE

CAST

Mace	ERIC WALKER
Wicket	WARWICK DAVIS
Catarine	FIONNULA FLANAGAN
Jeremitt	GUY BOYD
Cindel	introducing AUBREE MILLER
Special Guest Narrator	BURL IVES
Deej	DAN FRISCHMAN
Weechee	DEBBIE CARRINGTON
Widdle	TONY COX
Chukha-Trok	KEVIN THOMPSON
Kaink	MARGARITA FERNANDEZ
Shodu	PAM GRIZZ
Logray	BOBBY BELL

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EWOKS: THE BATTLE FOR ENDOR (1985)

PRODUCTION CREW

Director.....JIM & KEN WHEAT
Producer.....THOMAS G. SMITH
Story by.....GEORGE LUCAS
Screenplay by.....KEN & JIM WHEAT
Production Designer.....JOE JOHNSTON
Assistant Production Designer.....HARLEY JESSUP
Music by.....PETER BERNSTEIN
Executive Producer.....GEORGE LUCAS
Edited by.....ERIC JENKINS
Director of Photography.....ISIDORE MANKOFSKY, A.S.C.
Production Manager.....FRANK SIMEONE
First Assistant Director.....TODD ALLAN
Second Assistant Director.....ANNIE BERARDINI
Associate Producer.....IAN BRYCE
Art Director.....WILLIAM GEORGE
Set Dresser.....BARBARA AFFONSO
Greensmen Supervisor.....ROBERT MOONEY
Greensman.....JIM BURKE
Camera Operator.....KIM MARKS
First Assistant Camera.....MALCOLM BROWN
Second Assistant Camera.....RANDOLPH JOHNSON, DAVID HANKS
Gaffers.....DAVID JARRELL
Best Boy.....BILL PELKEY
Electricians.....STEPHEN GARDNER, BRAD JERRELL, ROBERT POWELL
Key Grip.....DAVID CHILDERS
Second Grip.....STEVE CARDELLINI
Dolly Grip.....LEO LOVERO
Grips.....CLARK GARLAND, JOE FULMER
Still Photographer.....BARBARA LANKIN
Costumer Supervisor.....MICHAEL BECKER
Costumers.....CATHLEEN EDWARDS, ANNIE POLLAND, BARBARA KASSAL, JILL MALEY
Makeup.....KAREN BRADLEY
Hair.....MARIETTA ENGELBRECHT
Script Supervisor.....SHARRON REYNOLDS
Property Master.....CLARENCE WALKER III
Assistant Props.....CHUCK WILEY, GEORGE MAURICIO
Craft Service.....PAT PENDING
Sound Mixer.....AGAMEMNON ANDRIANOS
Boom Man.....PATRICK MORIARTY
Stunt Coordinator.....MIKE CASSIDY
Special Stage Effects Supervisor.....JOHN McLEOD
Effects Best Boy.....CHARLES RAY
Effects Men.....DANNY COLANGELO, ROBERT FINLEY JR., J. MICHAEL SPEAKMAN, THAINE MORRIS
Set Construction Coordinator.....EDWARD RAYMOND
Set Construction Foreman.....WILLIAM BARR
Set Construction.....CARL ASSMUS, CRAIG MOHAGEN, I.J. VAN PERRE, JOHN LISTER, JEFF MANN, RANDALL REID
Lead Painter.....DALE HAUGO
Scenic Artists.....CHARLEY CAMPBELL, CLAUDIA MULLALY
Production Coordinator.....SUSIE HARROD
Production Accountant.....GAIL WALDRON
Production Assistants.....LAURIE COOKE, TOM CHAMBERLIN, MARK MILLER, DAVID BROWN, LESLIE DICKER, STEVEN SMITH, ETHAN JENKINS
Storyboard Illustrator.....PAUL CHADWICK
Studio Teacher.....ADRIA LATER
First Aid.....CHRISTOPHER DESMOND
Transportation by.....TRANSPORTATION PLUS
Transportation Coordinator.....STEPHEN COLLINS
Transportation Captain.....BRUCE RICHARDSON
Choreographer.....WENDY ROGERS

SECOND UNIT

Director.....JOE JOHNSTON
Director of Photography.....STEPHEN LIGHTHILL
Production Manager.....PATRICIA BLAU
First Assistant Camera.....ANTHONY HEINDEL
Second Assistant Camera.....BARBARA KLOEPPEL
Gaffer.....PAT FITZSIMMONS
Best Boy.....JOSEPH CROWLEY
Key Grip.....DENNIS POPE
Grip.....GREG CHILDERS
Production Assistants.....GLEN BRADLEY, JOY ROTONDI
Miniature Photography by.....RICK FITCHER
Additional Photography by.....ROBERT EBINGER, JR.
Grip.....FRANK STRZALKOWSKI
Associate Picture Editor.....JULIE ROMAN
Assistant Picture Editors.....SUSAN GRUVER, CARLYN MONTES DE OCA
Apprentice Picture Editor.....DAVID BERGAD

Post Production Services by
SPROCKET SYSTEMS
A Division of LUCASFILM LTD.

Sound Design.....RANDY THOM
Supervising Sound Editor.....GLORIA BORDERS
Re-recording Mixers.....RANDY THOM, TOM JOHNSON
Sound Editors.....JOHN BENSON, MARY HELEN LEASEMAN, PAT JACKSON, SANDINA BAILO-LAPE, MARILYN McCOPPEN, DIANA PELLEGRINI, KAREN SPANGENBERG
Assistant Sound Editors.....GLORIA D'ALESSANDRO, KAREN HARDING, JOHN MORRIS, JEANE PUTMAN, BRENDA SOWA, JOHN WATSON, JEFF WATTS
Ewok & Marauder Languages.....MARI MINE-RUTKA
Foley Performer.....DENNIS THORPE
Audio Engineers.....HOWIE HAMMERMAN, BRIAN KELLY, CINDY LOWNEY, TIM McGOVERN
Audio Technicians.....V.BRYCE. S.CHANDLER, G.HEDGEPATH, G.RYDSTROM, J.SCHELTER, D.SLUSSER, G.SMITH
Post Production Coordinators.....CATE COOMBS, JOHN DAVIDSON, SUSAN LEAHY
Orchestrations by.....CHRIS PALMER
Supervising Music Editor.....KATHY DURNING/SEGUE MUSIC
Video.....STEVEN SCHWARTZ

"My Star" by JEFF MOSS

Visual Effects Created by
INDUSTRIAL LIGHT & MAGIC

Visual Effects Supervisor.....MICHEAL McALLISTER
Stop Motion Supervisor.....PHIL TIPPETT
Matte Painting Supervisors.....CHRIS EVANS, CRAIG BARRON
Optical Photography Supervisor.....DAVID BERRY
Animation Supervisor.....BRUCE WALTERS
Creature Designer.....JOHN BERG
Creature Supervisor.....ELAINE BAKER
Visual Effects Editors.....MICHAEL MOORE, HOWARD STEIN
Rotoscope Supervisor.....ELLEN LICHTWARDT
ILM Production Coordinators.....LAURIE VERMONT, SUSAN MONAHAN
General Manager, ILM.....WARREN FRANKLIN
Post Production Supervisor.....CHARLIE MULLEN
Production Manager.....ED HIRSH
Stop Motion Animators.....TOM ST. AMAND, RANDY DUTRA
Stop Motion Photography.....HARRY WALTON, TERRY CHOSTNER, MICHAEL OWENS, PATRICK McARDLE
Stop Motion Miniatures.....TAMIA MARG, SHEILA DUIGNAN
Visual Effects Cameraman.....SCOTT FARRAR
Assistant Cameraman.....ROBER HILL
Optical Camera Operators.....KENETH SMITH, JAMES HAGEDORN, DON CLARK, MIKE SHANNON
Optical Line-up.....ED JONES, RALPH GORDON
Lab Technicians.....TIM GEIDEMAN, LOUIS RIVERA
Matte Artists.....MICHAEL PANGRAZIO, LAZARUS, CAROLEEN GREEN, SEAN JOYCE
Matte Photography.....WADE CHILDRESS, PAUL HUSTON

Animator.....BARBARA BRENNAN
Assistant Effects Editors.....TERRY PECK, KIM COSTALUPES
Equipment Engineering.....M.McKENZIE, G.BEAUMONTE, L.CERMAK
Creature Makers.....LAUREL LICHTEN, KEVIN BRENNAN, ESCOTT NORTON, EBEN STROMQUIST, JONATHON HORTON, BILL STONEHAM, GUNNER FERDINANDSEN, DAVE JOHNSON, JOHN REED III, ALAN PETERSON
Stage Technicians.....BOB FINLEY III, DAVID HERON, DICK DOVA, PETER STOLZ
Productions Procurement.....P.MARSH, N.GORMAN, K.STEVENS
Model Maker.....LORNE PETERSON
Additional Visual Effects by.....VCE, INC./PETER KURAN
VCE Staff.....BEVERLY BERNACKI, STEVEN BURG, BRUCE WOODSIDE, KEVIN KUTCHAVER, JACQUELINE ZIETLOW, MEGAN WILLIAMS, JAMIE FRIDAY, ED HARKER
Raven Provided by.....THE LION
Horses Provided by.....SHARON LEWIS
Aerial Photography by.....WILL PRATER, JEFF MOTT
Casting by.....FENTON & FEINBERG
Casting Associate.....PATRICIA DE OLIVEIRA

CAST

Noa — WILFORD BRIMLEY
Wicket — WARWICK DAVIS
Cindel — AUBREE MILLER
Charal — SIAN PHILLIPS
Terak — CAREL STRUYCKEN
Teek — NIKI BOTELHO
Jeremitt — PAUL GLEASON
Mace — ERIC WALKER
Young Witch — MARIANNE HORINE
Deej — DAN FRISCHMAN
Weechee — DEBBIE CARRINGTON
Willy — TONY COX
Shodu — PAM GRIZZ
Lieutenant — ROGER JOHNSON
Card Player #1 — MICHAEL PRITCHARD
Card Player #2 — JOHNNY WEISSMULLER, JR.

Stunts — DICK DUROCK, GEORGE WILBUR, BILL McINTOSH, MARK McNAMARA, ANTHONY SCHMIDT, KEVIN THOMPSON, MARGARITA FERNANDEZ, DEBBIE CARRINGTON, JIMMY BRISCOE, BIANCA ROSE

Marauders — MALUMBA ANDERSON, TOM CALABRESE, SCOTT COOPER, SCOTT COWAN, DAN CUNNINGHAM, CHARLES DAVIS, MIKE DITO, SCOTT FERRY, MICHAEL FRANTI, ANDRE KEYS, FRED MARTIN, BRENDAN REITZ, MARQUES STRANE, PETER THIEBEAUX, BILL TILMAN

Ewoks — DAWN ABBEY, ANTHONY BAGNAROL, MARY HENNING, BETHANY JEWETT, MICHAEL LIPSKY, STEVE MORGAN, MATTHEW ROLOFF, IRVING SCIBLE, JR., JUDY WEAVER

Voice Characterizations — DARRYL, HENRIQUES, SYDNEY WALKER, KEVIN POLLACK, KEN GRANTHAM, MARL DODSON, RICK CIMINO

Photo Doublers — FRANK FIELD, SHANNON KEENEY

Titles & Opticals by PACIFIC TITLE
Color by MONACO LABS
Prints by DELUXE LABS

Special Thanks to:
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AUDIOBOOKS STAR WARS: DARK EMPIRE

CAST

Luke Skywalker	JOHN CYGAN
Princess Leia Organa	ANN PATRICIO
Han Solo	JOE HACKER
See Threepio (C-3PO)	JIM WARD
The Emperor	NICK JAMESON
Admiral Ackbar	ANDY COWAN
Salla and Vima	GLYNNIS TALKEN
Lando Calrissian	BILLY DEE WILLIAMS

X-WING COLLECTOR'S CD

CAST

General Dodonna	CLIVE REVILL
Admiral Ackbar	ERIK BOAUERSFIELD

DARK FORCES II: JEDI KNIGHT

CAST

Kyle Katarn	JASON COURT
Jan Ors	ANGELA HARRY
Jerec	CHRISTOPHER NEAME
Rahn	BENNETT GILORY
Sariss	VALERIE WILDMAN
Boc	TIME WINTERS
Maw	MORGAN HUNTER
Gorc and Pic	THEMSELVES
Pic's Voice	DENNY DELK
Yun	RAFER WEIGEL
8t88's Voice	DENNY DELK
Morgan Katarn	JACOB WITKIN
Bounty Hunters	DAN BLOOM, DYLAN HAGGERTY
Greedo's Voice	ROGER L. JACKSON
The Computer's Voice	ROGER L. JACKSON

REBEL ASSAULT II - THE HIDDEN EMPIRE

CAST

Rookie One	JAMISON JONES
Ru Murleen	JULIE ECCLES
Admiral Sarn	GARY MARTINEZ
Imperial Officer	HOWARD SWAIN
Captain Merrick	ROY CONRAD
Admiral Krane	CRAIG LEWIS
Ensign Till	MICHAEL ARON
Commander Jenn	ZACHARY BARTON
Cargo Captain	MARC BAUMAN
Commander Kirby	CHOPPER BERNET
Ina Rece	NICOLE GALLAND
Darnell Reggs	CARL MAGRUDER
Darth Vader	ANDREW NELSON
Stormtroopers	MARC BAUMAN, CARL MAGRUDER
Admiral Ackbar	HIMSELF
Rebels	MARK CHRISTIANSEN, LADDIA HOLLY, GARRETT GRIFFIN, KATHY McGINLEY, HOWARD MEEHAN, MARILYN MOETEN, RON ROGGE, GREG SCOTT, CAROLYN TAYLOR, MATTHEW TRONCONE, BLAKE TUCKER

Voice Overs:

Intercom, Red Shirt One	DENNY DELK
Emperor	NICK JAMESON
Stormtroopers	NICK JAMESON, COLIN MICHAEL KITCHENS
Darth Vader	SCOTT LAWRENCE

STAR WARS EPISODE IV: A NEW HOPE - SPECIAL EDITION (1997)

PRODUCTION CREW

Writer and Director.....GEORGE LUCAS
Producer.....GARY KURTZ
Executive Producer.....GEORGE LUCAS
Production Designer.....JOHN BARRY
Director of Photography.....GILBERT TAYLOR, B.S.C.
Music by.....JOHN WILLIAMS
Performed by The London Symphony Orchestra
Original Music Copyright 1977 by Fox Fanfare Music, Inc.

Special Photographic Effects Supervisor.....JOHN DYKSTRA
Special Production and Mechanical Effects Supervisor.....JOHN STEARS
Film Editiors.....PAUL HIRSCH, MARCIA LUCAS, RICHARD CHEW
Production Supervisor.....ROBERT WATTS
Production Illustration.....RALPH McQUARRIE
Costume Designer.....JOHN MOLLO
Art Directors.....NORMAN REYNOLDS, LESLIE DILLEY
Make up Supervisor.....STUART FREEBORN
Production Sound Mixer.....DEREK BALL
Casting.....IRENE LAMB, DIANE CRITTENDEN, VIC RAMOS
Supervising Sound Editor.....SAM SHAW
Special Dialogue and Sound Effects.....BEN BURTT
Sound Editors.....ROBERT R. RUTLEDGE, GORDON DAVIDSON, GENE CORSO, RICHARD L. ANDERSON
Supervising Music Editor.....KENNETH WANNBERG
Rerecording Mixers.....DON MacDOUGALL, BOB MINKLER, RAY WEST, ROBERT LITT, MIKE MINKLER, LESTER FRESHOLTZ, RICHARD PORTMAN
Dolby Sound Consultant.....STEPHEN KATZ
Orchestrations.....HERBERT W. SPENCER
Music Scoring Mixer.....ERIC TOMLINSON
Assistant Film Editors.....TODD BOEKELHEIDE, JAY MIRACLE, COLIN KITCHENS, BONNIE KOEHLER
Camera Operators.....RONNIE TAYLOR, GEOFF GLOVER
Set Decorator.....ROGER CHRISTIAN
Production Manager.....BRUCE SHARMAN
Assistant Directors.....TONY WAYE, GERRY GAVIGAN, TERRY MADDEN
Location Manager.....ARNOLD ROSS
Assistant to Producer.....BUNNY ALSUP
Assistant to Director.....LUCY AUTREY WILSON
Assistant to Production Designer.....ALAN RODERICK-JONES
Production Assistants.....PAT CARR, MIKI HERMAN
Gaffer.....RON TABERA
Property Master.....FRANK BRUTON
Wardrobe Supervisor.....RON BECK
Stunt Coordinator.....PETER DIAMOND
Continuity.....ANN SKINNER
Titles.....DAN PERRI
Second Unit Photography.....CARROLL BALLARD, RICK CLEMENTE, ROBERT DALVA, TAK FUJIMOTO
Second Unit Art Direction.....LEON ERICKSON, AL LOCATELLI
Second Unit Production Managers.....DAVID LESTER, PETER HERALD, PEPI LENZI
Second Unit Make-up.....RICK BAKER, DOUGLAS BESWICK
Assistant Sound Editors.....ROXANNE JONES, KAREN SHARP
Production Controller.....BRIAN GIBBS
Location Auditor.....RALPH M. LEO
Assistant Auditors.....STEVE CULLIP, PENNY McCARTHY, KIM FALKINBURG
Advertising/Publicity Supervisor.....CHARLES LIPPINCOTT
Unit Publicist.....BRIAN DOYLE
Still Photographer.....JOHN JAY

MINIATURE AND OPTICAL EFFECTS UNIT

First Camerman.....RICHARD EDLUND
Second Camerman.....DENNIS MUREN
Assistant Camermen.....DOUGLAS SMITH, KENNETH RALSTON, DAVID ROBMAN
Second Unit Photography.....BRUCE LOGAN
Composite Optical Photography.....ROBERT BLALACK (PRAXIS)
Optical Photography Coordinator.....PAUL ROTH
Optical Printer Operators.....DAVID BERRY, DAVID McCUE, RICHARD PECORELLA, ELDON RICKMAN, JAMES VAN TREES, JR.
Optical Camera Assistants.....CALEB ASCHKYNAZO, JOHN C. MOULDS,

BRUCE NICHOLSON, GARY SMITH, BERT TERRERI,
DONNA TRACEY, JIM WELLS, VICKY WITT
Production Supervisor.....GEORGE E. MATHER
Matte Artist.....P. S. ELLENSHAW
Planet and Satellite Artist.....RALPH McQUARRIE
Effects Illustration and Design.....JOSEPH JOHNSTON
Additional Spacecraft Design.....COLIN CANTWELL
Chief Model Maker.....GRANT McCUNE
Model Builders.....DAVID BEASLEY, JON ERLAND, LORNE PETERSON,
STEVE GAWLEY, PAUL HUSTON, DAVID JONES
Animation and Rotoscope Design.....ADAM BECKETT
Animators.....MICHAEL ROSS, PETER KURAN, JONATHAN SEAY,
CHRIS CASADY, LYN GEARY, DIANA WILSON
Stop Motion Animation.....JON BERG, PHIL TIPPET
Miniature Explosions.....JOE VISKOCIL, GREG AUER
Computer Animation and Graphics Displays.....DAN O'BANNON, LARRY CUBA,
JOHN WALSH, JAY TEITZELL, IMAGE WEST
Film Control Coordinator.....MARY M. LIND
Film Librarians.....CINDY ISMAN, CONNIE McCRUM,
PAMELA MALOUF
Electronic Designs.....ALVAH J. MILLER
Special Components.....JAMES SHOURT
Assistants.....MASAAKI NORIHORO, ELEANOR PORTER
Camera and Mechanical Design.....DON TRUMBULL, RICHARD ALEXANDER,
WILLIAM SHOURT
Special Mechanical Equipment.....JERRY GREENWOOD, DOUGLAS BARNETT,
STUART ZIFF, DAVID SCOTT
Production Managers.....BOB SHEPHERD, LON TINNEY
Production Staff.....PATRICIA ROSE DUIGNAN, MARK KLINE,
RHONDA PECK, RON NATHAN
Assistant Editor (Opticals).....BRUCE MICHAEL GREEN
Additional Optical Effects....VAN DER VEER PHOTO EFFECTS, RY MERCER & COMPANY,
MODERN FILM EFFECTS, MASTER FILM EFFECTS,
DE PATIE-FRELENG ENTERPRISES, INC.

CAST

Luke Skywalker	MARK HAMILL
Han Solo	HARRISON FORD
Princess Leia Organa	CARRIE FISHER
Grand Moff Tarkin	PETER CUSHING
Ben (Obi-Wan) Kenobi	ALEC GUINNESS
See-Threepio (C-3PO)	ANTHONY DANIELS
Artoo-Detoo (R2-D2)	KENNY BAKER
Chewbacca	PETER MAYHEW
Lord Darth Vader	DAVID PROWSE
Voice of Darth Vader	JAMES EARL JONES
Uncle Owen	PHIL BROWN
Aunt Beru	SHELAGH FRASER
Chief Jawa	JACK PURVIS
General Dodonna	ALEX McCRINDLE
General Willard	EDDIE BYRNE
Red Leader	DREWE HEMLEY
Red Two (Wedge)	DENNIS LAWSON
Red Three (Biggs)	GARRICK HAGON
Red Four (John "D")	JACK KLAFF
Red Six (Porkins)	WILLIAM HOOTKINS
Gold Leader	ANGUS McINNIS
Gold Two	JEREMY SINDEN
Gold Five	GRAHAM ASHLEY
General Taggi	DON HENDERSON
General Motti	RICHARD LE PARMENTIER
Commander One	LESLIE SCHOFIELD

SPECIAL EDITION

Producer.....RICK McCALLUM
Editor.....T.M. CHRISTOPHER
Sound Designer.....BEN BURTT
Re-recording Mixer.....GARY SUMMERS
Assistant Editor.....SAMUEL HINKLEY
Sound Editor.....TERESA ECKTON
Assistant Sound Editor.....ROBERT MARTY
Re-recordist.....RONALD G. ROUMAS
Digital Mix Technician.....GARY A. RIZZO
Archivist.....TIM FOX
Optical Supervisors.....PHILLIP FENNER, CHRIS BUSHMAN

Film Restoration Supervisor.....PETE COMANDINI
Color Timer.....ROBER J. RARING
Negative Continuity.....RAY SABO
Negative Cutter.....BOB HART
Production Controller.....KATHRYN FARRAR
Post Production Executive.....TED GAGLIANO

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SKYWALKER SOUND - a Lucas Digitial Ltd. Company

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Film Restoration Consultant.....LEON BRIGGS
Optical Restoration.....PACIFIC TITLE
Film Restoration.....VCM LABORATORIES

INDUSTRIAL LIGHT AND MAGIC
Visual Effects Producers.....TOM KENNEDY, NED GORMAN
Visual Effects Supervisors.....ALEX SEIDEN, JOHN KNOLL,
DAVE CARSON, STEPHEN WILLIAMS,
DENNIS MUREN, JOSEPH LETTERI,
BRUCE NICHOLSON
Second Unit Director and Cameraman.....JOE MURRAY
Visual Effects Art Directors.....TY RUBEN ELLINGSON, MARK MOORE
Computer Graphics Supervisor.....JOHN BERTON
Visual Effects Editor.....DAVID TAMAKA
Digital Colot Timing Supervisor.....BRUCE VECCHITTO
Sabre Group Supervisor.....DANIEL McNAMARA
Digital Scannig Supervisor.....JOSHUA PINES
Visual Effects Coordinators.....MARGARET LYNCH, LISA TODD
Computer Graphics Artists.....KAREN ANSEL, MARK AUSTIN,
AMELIA CHENOWITH, TERRY CHOSTNER,
DAVID DEUBER, NATASHA DEVAUD,
SELWYN EDDY III, HOWARD GERSH,
PAUL GIACOPPO, JOANNE HAFNER,
JAMES HAGEDORN, CAROL HAYDEN,
MATT HENDERSHOT, GUY HUDSON,
STEWART LEW, JODIE MAIER,
GREG MALONEY, STUART MASCHWITZ,
JULIE NEARY, KERRY NORDQUIST,
SCOTT PASKO, DAMIAN STEEL,
DANNY TAYLOR, PAUL THEREN,
JAMES TOOLEY, CHRIS TOWNSEND,
TIMOTHY WADDY
Digital Matte Artists.....PAUL HUDSON, WILLIAM MATHER,
YUSEI UESUGI
Sabre Artists.....RITA ZIMMERMAN, CHAO TAYLOR,
GRANT GUENIN
Software Development.....CHRISTIAN ROUET, ROD BOGART,
BRIAN KNEP
Production Engineering.....FRED MEYERS, GARY MEYER,
MARTY MIRAMOWITZ
Digital Plate Restoration Artists.....ALAN BAILEY, SCOTT BONNENFANT,
COREY ROSEN
Negative Supervisor.....DOUG JONES
Assistant Visual Effects Editors.....ANGELA LEAPER, FOREST KEY,
SCOTT BALCEREK
Digital Production Assistants.....KELA HICKS, RONN BROWN
Animatics Artist.....DAVID DOZORETZ
CG Resource Managers.....NANCY JILL LUCKOFF, LAM VAN TO
CG Production Manager.....SUZIE VISSOTZNY TOOLEY

PANAVISION
Prints by TECHNICOLOR DELUXE
Making Films Sound Better, DOLBY SYSTEM
Noise Reduction -- High Fidelity

Photographed in Tunisia
Tikal National Park, Guatemala
Death Valley National Monument, California
and at EMI Elstree Studios, Borehamwood, England

Music Recorded at Anvil Recording Studios, Denham, England
Post Production Completed at American Zoetrope, San Francisco, California
Rerecording at Samuel Goldwyn Studios, Los Angeles, California

The producers wish to thank the government of Tunisia, the Institute of
Anthropology and History of Guatemala, and the National Park Service,

United States Department of the Interior, for their cooperation.

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STAR WARS EPISODE V: THE EMPIRE STRIKES BACK - SPECIAL EDITION(1997)

PRODUCTION CREW

Directed by.....IRVIN KERSHNER
Produced by.....GARY KURTZ
Screenplay by.....LEIGH BRACKETT and LAWRENCE KASDAN
Story by.....GEORGE LUCAS
Executive Producer.....GEORGE LUCAS
Production Designer.....NORMAN REYNOLDS
Director of Photography.....PETER SUSCHITZKY B.S.C.
Edited by.....PAUL HIRSCH A.C.E.
Visual Special Effects.....BRIAN JOHNSON, RICHARD EDLUND
Music by.....JOHN WILLIAMS
Performed by the London Symphony Orchestra

Associate Producers.....ROBERT WATTS, JAMES BLOOM
Design Consultant and Conceptual Artist.....RALPH McQUARRIE
Art Directors.....LESLIE DILLEY, HARRY LANCE, ALAN TOMKINS
Set Decorator.....MICHAEL FORD
Construction Manager.....BILL WELCH
Assistant Art Directors.....MICHAEL LAMONT, FRED HOLE
Sketch Artist.....IVOR BEDDOES
Draftsmen.....TED AMBROSE, MICHAEL BOONE, REG BREAM, STEVE COOPER, RICHARD DAWKING
Modellers.....FRED EVANS, ALLAN MOSS, JAN STEVENS
Chief Buyer.....EDWARD RODRIGO
Construction Storeman.....DAVE MIDDLETON
Operating Cameramen.....KELVIN PIKE, DAVID GARFATH
Assistant Camermen.....MAURICE ARNOLD, CHRIS TANNER
Second Assistant Cameramen.....PETER ROBINSON, MADELYN MOST
Dolly Grips.....DENNIS LEWIS, BRIAN OSBORN
Matte Photography Consultant.....STANLEY SAYER B.S.C.
Gaffer.....LAURIE SHANE
Rigging Gaffer.....JOHN CLARK
Lighting Equipment and Crew.....LEE ELECTRIC
Make-up and Special Creature Design.....STUART FREEBORN
Chief Make-up Artist.....GRAHAM FREEBORN
Make-up Artists.....KAY FREEBORN, NICK MALEY
Chief Hairdresser.....BARBARA RITCHIE
Yoda Fabrication.....WENDY MIDENER
Costume Designer.....JOHN MOLLO
Wardrobe Supervisor.....TINY NICHOLLS
Wardrobe Mistress.....EILEEN SULLIVAN
Property Master.....FRANK BURTON
Property Supervisor.....CHARLES TORBETT
Property Dressing Supervisor.....JOE DIPPLE
Head Carpenter.....GEORGE GUNNING
Head Plasterer.....BERT RODWELL
Head Rigger.....RED LAWRENCE
Sound Design and Supervising Sound Effects Editor.....BEN BURTT
Sound Editors.....MICHAEL BURROW, TERESA ECKTON, BONNIE KOEHLER
Producion Sound.....PETER SUTTON
Sound Boom Operator.....DON WORTHAM
Production Maintenance.....RON BUTCHER
Re-Recording.....BILL VARNEY, STEVE MASLOW, GREGG LANDAKER
Music Recording.....ERIC TOMLINSON
Orchestrations.....HERBERT W. SPENCER
Supervising Music Editor.....KENNETH WANNBERG
Assistant Film Editors.....DUWAYNE DUNHAM, PHIL SANDERSON, BARBARA ELLIS, STEVE STARKEY, PAUL TOMLINSON
Dialogue Editors.....ART SCHULKEY, LESLIE SHATZ, JOANNA D'ANTONIO
Optical Coordinator.....ROBERT FRIEDMAN
Assistant Sound Editors.....JOHN BENSON, JOANNE CAPPUCCELLI, KEN FISCHER, CRAIG JAEGER, NANCY JENKS, LAUREL LADEVICH
Foley Editors.....ROBERT RUTLEDGE, SCOTT HECKER
Foley Assistants.....EDWARD M. STEIDELE, JOHN ROESH
Sound Effects Recording.....RANDY THOM
Recording Technicians.....GARY SUMMERS, HOWIE, KEVIN O'CONNELL
Production Supervisor.....BRUCE SHARMAN
Assistant Production Manager.....PATRICIA CARR
Production Coordinator.....MIKI HERMAN
First Assistant Director.....DAVID TOMBLIN
Second Assistant Directors.....STEVE LANNING, ROY BUTTON
Location Manager.....PHILIP KOHLER
Continuity.....KAY RAWLINGS, PAMELA MANN

Casting.....IRENE LAMB, TERRY LEIBLING, ROB EDMISTON
Assistant to Producer.....BUNNY ALSUP
Assistant to Direcctor.....DEBBIE SHAW
Assistant to Executive Producer.....JANE BAY
Production Assistants.....BARBARA HARLEY, NICK LAWS, CHARLES WESSLER
Stunt Coordinator.....PETER DIAMOND
Stunt Doubles.....BOB ANDERSON, COLIN SKEAPING
Production Accountant.....RON PHIPPS
Assistant Accountant.....MICHAEL LARKINS
Set Cost Controller.....KEN GORDON
Location Accountant.....RON COOK
Staff Photographer.....GEORGE WHITEAR
Unit Publicist.....ALAN ARNOLD
Assistant Publicist.....KRISTEN WING

Studio Second Unit

Directors.....HARLEY COKLISS, JOHN BARRY
Directory of Photography.....CHRIS MENGES
Assistant Director.....DOMINIC FULFORD
Second Assistant Director.....ANDREW MONTGOMERY

Location Second Unit

Director.....PETER MacDONALD
Director of Photography.....GEOFF GLOVER
Operating Cameraman.....BOB SMITH
Assistant Cameramen.....JOHN CAMPBELL, MIKE BREWSTER
Second Assistant Cameramen.....JOHN KEEN, GREG DUPRE
Dolly Grip.....FRANK BATT
Production Manager.....SVEIN JOHANSEN
Assistant Directors.....BILL WESTLEY, OLA SOLUM

Production and Mechanical Effects Unit

Mechanical Effects Supervisor.....NICK ALLDER
Location Unit Supervisor.....ALLAN BRYCE
Senior Effects Technician.....NEIL SWAN, DAVE WATKINS
Robot Fabrication and Supervisor.....ANDREW KELLY, RON HONE
Effects Technicians.....PHIL KNOWLES, BARRY WHITROD, MARTIN GANT, BRIAN EKE, GUY HUDSON, DENNIS LOWE
Effects Engineering.....ROGER NICHOLLS, STEVE LLOYD
Electrical Engineer.....JOHN HATT
Electrical Consultant.....ROB DICKINSON
Model Construction.....JOHN PAKENHAM
Effects Assistants.....ALAN POOLE, DIGBY MILNER, ROBERT McLAREN
Effects Secretary.....GILL CASE

Miniature and Optical Effects Unit

Effects Director of Photography.....DENNIS MUREN
Effects Cameramen.....KEN RALSTON, JIM VEILLEUX
Camera Operators.....DON DOW, BILL NEIL
Assistant Cameramen.....SELWYN EDDY, JODY WESTHIEMER, RICK FIGHTER, CLINT PALMER, MICHAEL McALISTER, PAUL HUSTON, RICHARD FISH, CHRIS ANDERSON
Optical Photography Supervisor.....BRUCE NICHOLSON
Optical Printer Operators.....DAVID BERRY, KENNETH SMITH, DONALD CLARK
Optical Line-up.....WARREN FRANKLIN, MARK YARGO, PETER AMUNDSON, LORING DOYLE, THOMAS ROSSETER, TAM PILLSBURY, JAMES LIM
Optical Coordinator.....LAURIE VERMONT
Laboratory Technicians.....TIM GEIDEMAN, DUNCAN MYERS, ED JONES
Art Director - Visual Effects.....JOE JOHNSTON
Assistant Art Director.....NILO RODIS-JAMERO
Stop Motion Animation.....JON BERG, PHIT TIPPETT
Stop Motion Technicians.....TOM ST. AMANO, DOUG BESICK
Matte Painting Supervisor.....HARRISON ELLENSHAW
Matte Artists.....RALPH McQUARRIE, MICHAEL PANGRAZIO
Matte Photography.....NEIL KREPELA
Additional Matte Photography.....MICHAEL LAWLER
Matte Photography Assistants.....CRAIG BARRON, ROBERT ELSWIT
Chief Model Maker.....LORNE PETERSON
Modelshop Foreman.....STEVE GAWLEY
Model Makers.....PAUL HUSTON, TOM RUDDUCK, MIKE FULMER, SAMUEL ZOLLTHEIS, CHARLES BAILEY, EASE OWYEUNG, SCOTT MARSHALL, MARC THORPE, WESLEY SEEDS, DAVE CARSON, ROB GEMMEL, PAT McCLUNG
Animation and Rotoscope Supervisor.....PETER KURAN
Animators.....SAMUEL COMSTOCK, GARRY ALLER, JOHN VAN VLIET, RICK TAYLOR, KIM KNOWLTON, CHRIS CASADY,

NINA SAXON, DIANA WILSON
Visual Effects Editorial Supervisor.....CONRAD BUFF
Effects Editor.....MICHAEL KELLY
Assistant Effects Editors.....ARTHUR REPOLA, HOWARD STEIN
Apprentice Editor.....JON THALER
Production Administration.....DICK GALLEGLY
Production Secretary.....PATRICIA BLAU
Production Associate.....THOMAS BROWN
Production Accountant.....RAY SCALICE
Assistant Accountants.....GLENN PHILLIPS, PAM TRAAS, LAURA CROCKETT
Production Assistant.....JENNY OZNOWICZ
Transportation.....ROBERT MARTIN
Still Photography.....TERRY CHOSTNER
Lab Assistant.....ROBERTO McGRATH
Electronic Systems Designer.....JERRY JEFFRESS
System Programming.....KRIS BROWN
Electronic Engineers.....LHARY MEYER, MIKE MacKENZIE, GARY LEO
Special Project Coordinator.....STUART ZIFF
Equipment Engineering Supervisor.....GENE WHITEMAN
Design Engineer.....MIKE BOLLES
Machinists.....UDO PAMPEL, GREG BEAUMONTE
Draftsman.....ED TENNLER
Special Projects.....GARY PLATER
Supervising Stage Technician.....T.E. MEHNKE
Stage Technicians.....WILLIAM BECK, BOBBY FINLEY, LEO LOVERRO, EDWARD HIRSH, DICK DOVA, ED BREED
Miniature Pyrotechnics.....JOSEPH VISKOCIL, DAVE PIER, THAINE MORRIS
Optical Printer Compenent Manufacturer.....GEORGE RANDLE CO.
Camera and Movement Design.....JIM BEAUMONTE
Special Optical Designer.....DAVID GRAFTON
Special Optical Fabrication.....J.L. WOOD OPTICAL SYSTEMS
Optical Printer Component Enginnering.....FRIES ENGINEERING
High Speed Camera Movements.....MITCHELL CAMERA CORP.
Ultra High Speed Cameras.....BRUCE HILL PRODUCTIONS
Color Timer.....ED LEMKE
Negative Cutting.....ROBERT HART, DARRELL HIXSON
Dolby Consultant.....DON DIGIROLAMO
Additional Optical Effects....VAN DER VEER PHOTO EFFECTS, MODERN FILM EFFECTS, RAY MERCER & COMPANY, WESTHEIMER COMPANY, LOOKOUT MOUNTAIN FILMS

CAST

Luke Skywalker	MARK HAMILL
Han Solo	HARRISON FORD
Princess Leia	CARRIE FISHER
Lando Calrissian	BILLY DEE WILLIAMS
C-3PO	ANTHONY DANIELS
Darth Vader	DAVID PROWSE
Chewbacca	PETER MAYHEW
R2-D2	KENNY BAKER
Yoda	FRANK OZ
Ben (Obi-Wan) Kenobi	ALEC GUINNESS
Boba Fett	JEREMY BULLOCH
Lando's Aide	JOHN HOLLIS
Chief Ugnaught	JACK PURVIS
Snow Creature	DES WEBB
Performing Assistant for Yoda	KATHRYN MULLEN
Voice of Emperor	CLIVE REVILL

IMPERIAL FORCES

Admiral Piett	KENNETH COLLEY
General Veers	JULIAN COLLEY
Admiral Ozzel	MICHAEL SHEARD
Captain Needa	MICHAEL CULVER
Other Imperial Officers	JOHN DICKS, MILTON JOHNS, MARK JONES, OLIVER MAGUIRE, ROBIN SCOBEY

REBEL FORCES

General Rieekan	BRUCE BOA
Zev (Rogue 2)	CHRISTOPHER MALCOM
Wedge (Rogue 3)	DENNIS LAWSON
Hobbie (Rogue 4)	RICHARD OLDFIELD
Dak (Luke's Gunner)	JOHN MORTON
Janson (Wedge's Gunner)	IAN LISTON
Major Derlin	JOHN RATZENBERGER

Deck Lieutanant ..... JAKE McKENZIE
Head Controller ..... JERRY HARTE
Other Rebel Officers ..... NORMAN CHANCER, NORWICH DUFF, RAY HASSETT, BRIGITTE KAHN, BERNELL TUCKER

SPECIAL EDITION

Producer ..... RICK McCALLUM
Editor ..... T.M. CHRISTOPHER
Sound Designer ..... BEN BURTT
Re-recording Mixer ..... GARY SUMMERS
First Assistant Editor ..... SAMUEL HINKLEY
Assistant Editor ..... ROBERT MARTY
Assistant Avid Editors ..... MIKE JACKSON, ROBIN LEE
Sound Editor ..... TERESA ECKTON
Assistant Sound Editor ..... LISA STORER
Re-recordist ..... RONALD G. ROUMAS
Digital Mix Technician ..... GARY A. RIZZO
Archivist ..... TIM FOX
Optical Supervisors ..... PHILLIP FEINER, CHRIS BUSHMAN
Film Restoration Supervisor ..... PETE COMANDINI
Color Timer ..... ROBER J. RARING
Negative Continuity ..... RAY SABO
Negative Cutter ..... BOB HART

Special Edition Digital Remastering Provided by
SKYWALKER SOUND - a Lucas Digitial Ltd. Company

Film Restoration Consultant ..... LEON BRIGGS
Optical Restoration ..... PACIFIC TITLE
Film Restoration ..... YCM LABORATORIES

INDUSTRIAL LIGHT AND MAGIC

Visual Effects Producer ..... TOM KENNEDY
Visual Effects Supervisor ..... DAVE CARSON
Computer Graphics Supervisor ..... TED HUTCHINSON
Visual Effects Art Director ..... GEORGE HULL
Visual Effects Editor ..... MICHAEL McGOVERN
Color Timing Supervisor ..... BRUCE VECCHITTO
Visual Effects Coordinator ..... LISA TODD
Digital Effects Artists ..... DON BUTLER, MICHAEL CONTI, HOWARD GERSH, MARSHALL KRASSER, TIA MARSHALL, STUART MASCHWITZ, JULIE NEARY, KEN NIELSEN, EDDIE PASQUARELLO, RICARDO RAMOS, TOM ROSSETER, LAWRENCE TAN, PAUL THEREN, HANS UHLIG, LI-HSEIN WEI, RON WOODALL
Digital Matte Artists ..... RONN BROWN, ERIC CHAUVIN, BRIAN FLORA, WILLIAM MATHER
3D Matchmove Artist ..... JAMES HAGEDORN
Digital Paint and Roto Artists ..... LISA DROSTOVA, HEIDI ZABIT
Chief Creature Maker ..... HOWIE WEED
Model and Creature Makers ..... CAROL BAUMAN, DON BIES, GIOVANNI DONOVAN, WENDY MORTON, ANNE POLLARD, MARK SEIGEL, STEVEN WALTON
Saber Group Supervisor ..... DANIEL McNAMARA
Sabre Artists ..... RITA ZIMMERMAN, CHAD TAYLOR, MARY McCULLOCH, CAITLIN CONTENT, GRANT GUENIN
Software Research and Development ..... DAVID BENSON, JIM HOURIHAN, ZORIN KACIC-ALESIC, FLORIAN KAINZ, JEFF YOST
Digitial Scanning Supervisor ..... JOSHUA PINES
Digital Scanning Operators ..... RANDALL BEAN, MICHAEL ELLIS, EARL BEYER
Negative Supervisor ..... DOUG JONES
Negative Plate Line-Up ..... ANDREA BIKLIAN, TIM GEIDEMAN
Projectionist ..... TIM GREENWOOD
Digital Plate Restoration ..... MELISSA MONTEROSSA, MICHAEL VAN EPS, WENDY HENDRICKSON
Assistant Visual Effects Art Director ..... ALEX LAURANT
Assistant Visual Effects Editor ..... JOHN BARTLE
Video Editor ..... ANGELA LEAPER
Animatic Artist ..... JONATHAN ROTHBART

Digital Effects Techincal Assistants.....OKAN ATAMAN, PETER CHESLOF, JOSHUA LEVINE, DAWN MATHESON, DANIEL SHUMAKER
Digital Effects Resource Assistant.....DANIEL BRIMER
Visual Effects Production Staff.....JULIE CREIGHTON, JOSHUA MARKS
Video Assistants.....DAWN MARTIN, WENDY BELL
Production Engineers.....KEN BEYER, KEN CORVINO, GARY MEYER

AERIAL CAMERA SYSTEMS BY WESSCAM CAMERA SYSTEMS (EUROPE)
Aerial Cameraman.....RON GOODMAN
Assistant.....MARGARET HERRON

HELICOPTER SUPPLIED BY DOLLAR AIR SYSTEMS LIMITED
Pilot.....MARK WOLFE

Cloud Plates Photographed with Astrovision by Continental Camera Systems Inc.
Snow Vehicles Supplied by Aktiv Fisher
R2 Bodies Fabricated by White Horse Toy Company
Special Assistance from Giltspur Engineering and Company
Photographed on the Hardangerjskuien Glacier, Finse, Norway
and at EMI Elstree Studios, Borehamwood, England
Music Recorded at Anvil Studios, Danham, England
Re-Recording at Samuel Goldwyn Studios, Los Angeles, California
Special Visual Effects Produced at Industrial Light and Magic,
Marin County, California

Filmed in Panavision
Color by Rank Film Laboratories
A Lucasfilm Ltd. Production
Original Soundtrack on RSO Records

Recorded in DOLBY STEREO
Prints by Deluxe
A Twenieth Century-Fox Release
Novalization from Ballantine Books

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STAR WARS EPISODE VI: RETURN OF THE JEDI – SPECIAL EDITION (1997)

PRODUCTION STAFF

Directed by.....RICHARD MARQUAND
Produced by.....HOWARD KAZANJIAN
Screenplay by.....LAWRENCE KASDAN and GEORGE LUCAS
Story by.....GEORGE LUCAS
Executive Producer.....GEORGE LUCAS
Co-Producers.....ROBERT WATTS, JIM BLOOM
Production Designer.....NORMAN REYNOLDS
Director of Photography.....ALAN HUME, B.S.C.
Edited by.....SEAN BARTON, MARCIA LUCAS, DUWAYNE DUNHAM
Visual Effects.....RICHARD EDLUND, A.S.C, DENNIS MUREN, KEN RALSTON
Costume Designers.....AGGIE GUERARD RODGERS, NILO RODIS-JAMERO
Mechanical Effects Supervision.....KIT WEST
Make-Up and Creature Design.....PHIL TIPPETT, STUART FREEBORN
Sound Design.....BEN BURTT
Music by.....JOHN WILLIAMS
Set Decorators.....MICHAEL FORD, HARRY LANGE
Conceptual Artist.....RALPH McQUARRIE
Art Directors.....FRED HOLE, JAMES SCHOPPE
  Assistant Art Directors.....MICHAEL LAMONT, JOHN FENNER, RIACHARD DAWKING
  Assistant Art Decorator.....SHARON CARTWRIGHT
Set Dresser.....DOUG VON KOSS
  Assistant Set Dresser.....CHUCK RAY
Constuction Manager.....BILL WELCH
  Assistant Construction Manager.....ALAN BOOTH
Construction Supervisor.....ROGER IRVIN
  General Foreman.....BILL IIAMS
  Construction Foreman.....GREG CALLAS, GUY CLAUSE, DOUG ELLIOT, STAN WAKASHIGE
  Laborer Foremen.....GENE FUKUZAWA, DON JOHNSON
  Paint Foreman.....GARY CLARK
  Standby Painter.....GIOVANNI FERRARA
Sketch Artist.....ROY CARNON
Scenic Artist.....TED MICHELL
  Assistant Scenic Artist..... STEVEN SALLYBANKS
Decor and Lettering Artist.....BOB WALKER, BRIAN SMITH
Electronic Graphic Consultant.....ROB DICKINSON
Set Draftsmen.....REG BREAM, MARK BILLERMAN, CHRIS CAMPBELL, GEORGE DJURKOVIC, GAVIN BOCQUET, KEVIN PHIPPS
Production Buyers.....DAVID LUSBY, IAN GILADJIAN
Constuction Storeman.....DAVID MIDDLETON
Art Department Secretary.....CAROL REGAN
Location Director of Photography.....JIM GLENNON
  Additional Photography.....JACK LOWIN
  Operating Cameramen.....ALEC MILLS, TOM LAUGHRIDGE, MIKE BENSON
  Focus Puller.....MICHAEL FRIFT, CHRIS TANNER
  Assistant Cameramen.....LEO NAPOLITANO, BOB LA BONGE
  Second Assistant Cameramen.....SIMON HUME, STEVE TATE, MARTIN KENZIE, MICHAEL GLENNON
  Gaffers.....MIKE PANTAGES, BOB BREMNER
Aerial Photography.....RON GOODMAN, MARGARET HERRON
  Helicopter Pilot.....MARK WOLFE
Key Grip.....DICK DOVA SPAH
Best Boy.....JOE CROWLEY
Dolly Grip.....CHUNKY HUSE, REG HALL
Matte Photography Consultant.....STANLEY SAYER, B.S.C.
Rigging Gaffers.....CLARK GARLAND, TOMMY BROWN
Electrician.....BILL DREYFUSS
Craft Service.....GEORGE MAURICIO
Chief Make-Up Artist.....TOM SMITH, GRAHAM FREEBORN
  Make-Up Artists.....PETER ROBB KING, DICKIE MILLS, KAY FREEBORN, NICK DUDMAN, ALAN BROWNIE
  Make-Up Assistants.....BOB KEEN, SUE OAKS, CHRISTINE ALLSOPP, DANIEL PARKER, JEREMY HARRIS, TERRI ANDERSON
  Make-Up Effects Engineer.....BOB BROMLEY
  Modellers.....MICHAEL OSBORN, JAN STEVENS, CHRISTINE OVERS, RICHARD PADBURY
Chief Hairdresser.....PATRICIA McDERMONT
  Hairdressers.....MIKE LOCKEY, PAUL LE BLANC
Chief Articulation Engineer.....STUART ZIFF
  Assistant Articulation Engineer.....EBEN STROMQUIST
  Armature Design.....PETER RONZANI
Plastic Designer.....RICHARD DAVIS

Sculptural Designers.....CHUCK WILEY, JAMES HOWARD
Key Sculptors.....DAVE CARSON, TONY McVEY, DAVE SOSALLA, JUDY ELKINS, DEREK HOWARTH
Chief Moldmaker.....WESLEY SEEDS
Moldmaker.....RON YOUNG
Creature Technicians.....RANDY DUTRA, KIRK THATCHER, DAN HOWARD, JAMES ISAAC, BRIAN TURNER, JEANNE LAUREN, RICHARD SPAH JR., ETHAN WILEY, RAY HANSON, RODGER SHAW
Creature Consultants.....JON BERG, CHRIS WALAS
Production/Creature Co-Ordinator.....PATTY BLAU
Latex Foam Lab Supervisor.....TOM McLAUGHLIN
Animatronics Engineers.....JOHN COPPINGER
Wardrobe Supervisor.....RON BECK
Costume Supervisor.....MARY ELIZABETH STILL
Wardrobe Mistress.....JANET TEBROOKE
Shop Manager.....JENNY GREEN
Jeweler.....RICHARD MILLER
Wardrode Assistants.....PATRICK WHEATLEY, COLIN WILCON, JANET LUCAS, DIANE MURPHY, MICHAEL JEFFREY, KEITH MORROW, JOHN BIRKINSHAW
Creature Costumers.....BARBARA KASSAL, EDWIN PELLIKKA, ANNE POLLAND, ELVIRA ANGELINETTA, MICK BECKER, CLAUDIA EVERETT, LAURIE RUDD, NANCY SERVIN, KARRIN KAIN, DERIK HYDE, MAGGIE JOY, PATTE MOON, JANICE GARTON, JULIE WOODBRIDGE, BARBARA GILLETT, RITA WAKELY, EILEEN SULLIVAN
Property Master.....PETER HANCOCK
Assistant Property Master.....CHARLES TORBETT
Property Supervisors.....DAN COANGELO, BRIAN LOFTHOUSE
Property.....HOLLY WALKER, IVAN VAN PERRE
Propmakers.....BILL HARGREAVES, RICHARD PETERS
Master Carpenter.....BERT LONG
Master Plasterer.....KENNY CLARKE
Master Painter.....ERIC SHIRTCLIFFE
Supervising Rigger.....RED LAWRENCE
Supervising Stagehand.....EDDIE BURKE
Sail Co-Ordinators.....BILL KREYSLER, WARWICK TOMPKINS
Sails Engineering.....DERRICK BAYLIS, PEGGY KASHUBA
Production Sound.....TONY DAWE, RANDY THOM
Boom Operators.....DAVID BATCHELOR, DAVID PARKER
Sound Assistants.....SHEP DAWE, JIM MANSON
Audio Engineers.....T.M. CHRISTOPHER, KRIS HANDWERK, TOM JOHNSON, BRIAN KELLY, ROBERT MARTY, SCOTT ROBINSON, DENNIE THORPE, JOHN WATSON
Post-Production Assistants.....CATHERINE COOMBS, K.C. HODENFIELD, JAMES KESSLER, SUSAN LEAHY
English Lyrics.....JOSEPH WILLIAMS
Huttesse Lyrics.....ANNIE ARBOGAST
Ewokese Lyrics.....BEN BURTT
Re-Recording Mixers.....GARY SUMMER, ROGER SAVAGE, BEN BURRT, RANDY THOM
Music Recording.....ERIC TOMLINSON
Orchestrations.....HERBERT W. SPENCER
Supervising Music Editor.....KENNETH WANNBERG
Re-Recording Engineer.....TOMLINSON HOLMAN
Assistant Film Editors.....STEVE STARKEY, CONRAD BUFF, PHIL SANDERSON, NICK HOSKER, DEBRA McDERMOTT, CLIVE HARTLEY
Sound Effects Editors.....RICHARD BURROW, TERESA ECKTON, KEN FISHER
Dialogue Editors.....LAUREL LADEVICH, CURT SCHULKEY, BONNIE KOEHLER, VICKIE ROSE SAMPSON
Assistant Sound Editors.....CHRIS WEIR, BILL MANN, GLORIA BORDERS, SUZANNE FOX, KATHY RYAN, NANCY JENKS, MARY HELEN LEASMAN
Production Supervisor.....DOUGLAS TWIDDY
Production Executive.....ROBERT LATHAM BROWN
Unit Production Manager.....MIKI HERMAN
Assistant Production Manager.....PATRICA CARR
Associate to Producer.....LOUIS G. FRIEDMAN
First Assistant Director/Second Unit Director.....DAVID TOMBLIN
Second Assistant Directors.....ROY BUTTON, MICHAEL STEELE, CHRIS NEWMAN, RUSSELL LODGE
Production Assistant.....IAN BRYCE
Production Co-Ordinator.....LATA RYAN
Co-Ordination Assistants.....SUNNI KERWIN, GAIL SAMUELSON
Script Supervisor.....PAMELA MANN FRANCIS
Location Script Supervisor.....BOB FOREST
Stunt Co-Ordinator.....GLENN RANDALL

Stunt Arranger.....PETER DIAMOND
Casting.....MARY SELWAY BUCKLEY
Location Casting.....DAVE EMAN, BILL LYTLE
Assistants to Mr. Kazanjian.....KATHLEEN HARTNEY ROSS, BETTY SHARP
Assistant to Mr. Bloom.....JOHN SYRJAMAKI
Assistant to Mr. Lucas.....JANE BAY
Assistant to Mr. Marquand.....LEILA KIRKPATRICK
Choreographer.....GILLIAN GREGORY
Location Choreographer.....WENDY ROGERS
Production Controller.....ARTHUR CARROLL
Production Accountant.....MARGARET MITCHELL
Assistant Production Accountant.....COLIN HURREN
Assistant Accountants.....SHEALA DANIELL, BARBARA HARLEY, SIAN WILLIAMS, ALEX MATCHAM
Location Accountants.....DIANE DANKWARDT, PINKI RAGAN, DICK WRIGHT, SUSAN ROYAL
Transportation Co-Ordinator.....GENE SCHWARTZ
Transportation Captains.....JOHN FEINBLATT, H. LEE NOBLITT
Studio Transportation Managers.....VIC MINAY, MARK LA BONGE
Location Contact.....LENNIE FIKE
Still Photographers.....ALBERT CLARKE, RALPH NELSON JR.
Unit Publicist.....GORDON ARNELL
Assistant Publicist.....JUNE BROOM
Marketing.....SIDNEY GANIS, SUSAN TREMBLY
Photographic Co-Ordinators.....BARB LAKIN, KATHY WIPPERT
Research.....DEBORAH FINE
Special Effects Supervisor.....ROY ARBOGAST
Special Effect Foreman.....WILLIAM DAVID LEE
Special Effects Floor Controller.....IAN WINGROVE
Senior Effects Technicians.....PETER DAWSON, RODNEY FULLER, NEIL SWAN, TREVOR NEIGHBOUR, DAVID WATSON
Chief Electronics Technician.....RON HONE
Special Effects Technicians.....KEN GITTENS, BARRY WHITROD, JOHN HATT, TERRY GLASS, YVES DE BONO, STEVE LLOYD, ROGER NICHOLS, PAUL KNOWLES
Wire Specialists.....BOB HARMAN, STEVE CRAWLEY
Location Special Effects.....KEVIN PIKE, MIKE WOOD, DAVID SIMMONS, GARY ZINK, EDDIE SURKIN, JOHN STIRBER, BRUNO VAN ZEEBROECK, JOHN CHAPOT, WILLIAM KLINGER JR., DONALD CHADLER
Electrical Engineer.....TERRY COX
Effects Co-Ordinator.....JOHN BAKER
Effects Secretary.....REBECCA WEST

MINIATURE AND OPTICAL EFFECTS UNIT
INDUSTRIAL LIGHT AND MAGIC

Optical Photography Supervisor.....BRUCE NICHOLSON
Effects Cameramen.....DON DOW, MICHAEL J. McALISTER, BILL NEIL, SCOTT FARRAR, SELWYN EDDY III, MICHAEL OWENS, ROBERT ELSWIT, RICK FICHTER, STEWART BARBEE, MARK GREDELL, DAVID HARDBURGER
Assistant Cameramen.....PAT SWEENEY, KIM MARKS, ROBERT HILL, RAY GILBERTI, RANDY JOHNSON, PATRICK McARDLE, PETER DAULTON, BESSIE WILEY, MARYAN EVANS, TOBY HEIDEL, DAVID FINCHER, PETER ROMANO
Optical Printer Operators.....JOHN ELIS, DAVID BERRY, KENNETH SMITH, DONALD CLARK, MARK VARGO, JAMES LIM
Optical Line-Up.....TOM ROSSETER, ED L. JONES, RALPH GORDON, PHILIP BARBERIO, PEG HUNTER, MARY WALTER, MICHAEL SHANNON
Lab Technicians.....TIM GEIDEMAN, DUNCAN MYERS, MICHAEL S. MOORE
Art Directors-Visual Effects.....JOE JOHNSTON
Production Illustrator.....GEORGE JENSON
Stop Motion Animator.....TOM ST. AMAND
Matte Painting Supervisor.....MICHAEL PANGRAZIO
Matte Painting Artists.....CHRIS EVANS, FRANK ORDAZ
Matte Photography.....NEIL KREPELA, CRAIG BARRON
Chief Model Makers.....PAUL HUSTON, CHARLES BAILEY, MICHAEL GLENN FULMER, EASE OWYEUNG
Model Makers.....WILLIAM MARSHALL, SEAN CASEY, LARRY TAN, BARBARA GALLUCCI, JEFF MANN, IRA KEELER, BILL BECK, MIKE COCHRANE, BARBARA AFFONSO, BILL BUTTERFIELD, MARCHI McMAHON, RANDY OTTENBERG, ROBERT BOVILL
Modelshop Supervisors.....LORNE PETERSON, STEVE GAWLEY
Animation Supervisor.....JAMES KEEFER
Head Effects Animators.....GARRY WALLER, KIMBERLY KNOWLTON

Effects Animators.....TERRY WINDELL, RENEE HOLT, MIKE LESSA, SAMUEL COMSTOCK, ROB LA DUCA, ANNICK THERRIEN, SUKI STERN, MARGOT PIPKIN, JOHN ARMSTRONG, REBECCA PETRULLI, DARRYL STUDABAKER, PHILIP NORWOOD
Supervising Visual Effects Editor.....ARTHUR REPOLA
Visual Effects Editors.....HOWARD STEIN, PETER AMUNDSON, BILL KIMBERLIN
Assistant Visual Effects Editors.....ROBERT CHRISOULIS, MICHAEL GLEASON, JAY IGNASZEWSKI, JOE CLASS, TERRY PECK, DANIEL CANDIB
General Manager, ILM.....TOM SMITH
Production Supervisor.....PATRICIA ROSE DUIGNAN
Production Co-Ordinators.....WARREN FRANKLIN, LAURIE VERMONT
Administrative Staff.....CHRISSE ENGLAND, LAURA KAYSEN, PAULA KARSH, KAREN AYERS, SONJA PAULSON, KAREN DUBE, ED BREED, LES THALER, MIKE COOPER, NED GORMAN, RON FODE
Production Assistants....SUSAN FRITZ-MONAHAN, KATHY SHINE, GEOFFREY DeVALOIS
Supervisor-Still Photography.....TERRY CHOSTNER
Still Photographers.....ROBERTO McGRATH, KERRY MORDQUIST
Electronic System Designers.....JERRY JEFFRESS, KRIS BROWN
Electronic Engineers.....MIKE MacKENZIE, MARTY BRENNEIS
Computer Graphics.....WILLIAM REEVES, TOM DUFF
Equipment Engineering Supervisor.....GENE WHITEMAN
Machinists.....UDO PAMPEL, CONRAD BONDERSON
Apprentice Machinists.....DAVID HANKS, CHRIS RAND
Design Engineer.....MIKE BOLLES
Equipment Support Staff.....WADE CHILDRESS, MICHAEL J. SMITH, CRISTI McCARTHY, ED TENNLER
Supervising Stage Technician.....TED MOEHNKE
Stage Foreman.....PATRICK FITZSIMMONS
Stage Technicians.....BOB FINLEY III, ED HIRSH, JOHN McLEOD, PETER STOLZ, DAVE CHILDERS, HAROLD COLE, MERLIN OHM, JOE FULMER, LANCE BRAKETT
Pyrotechnicians.....THAINE MORRIS, DAVE PIER
Steadicam Plate Photography.....GARRET BROWN
Ultra High Speed Photography.....BRUCE HILL PRODUCTIONS
Color Timers.....JIM SCHURMANN, BOB HAGANS
Negative Cutter.....SUNRISE FILM INC.
Additional Optical Effects.....LOOKOUT MOUNTAIN FILMS, PACIFIC TITLE, MONACO FILM LABS, CALIFORNIA FILM, VISUAL CONCEPTS ENGINEERING, MOVIE MAGIC, VAN der VEER PHOTO EFFECTS

CAST

Luke Skywalker	MARK HAMILL
Han Solo	HARRISON FORD
Princess Leia	CARRIE FISHER
Lando Calrissian	BILLY DEE WILLIAMS
See-Theepio (C-3PO)	ANTHONY DANIELS
Chewbacca	PETER MAYHEW
Anakin Skywalker	SEBASTIAN SHAW
Emperor	IAN McDIARMID
Yoda	FRANK OZ
Darth Vader	DAVID PROWSE
Voice of Darth Vader	JAMES EARL JONES
Ben (Obi-Wan) Kenobi	ALEC GUINNESS
Artoo-Detoo (R2-D2)	KENNY BAKER
Moff Jerjerrod	MICHAEL PENNINGTON
Admiral Piett	KENNETH COLLEY
Bib Fortuna	MICHAEL CARTER
Wedge	DENIS LAWSON
Admiral Ackbar	TIM ROSE
General Madine	DERMOT CROWLEY
Mon Mothma	CAROLINE BLAKISTON
Wicket	WARWICK DAVIS
Paploo	KENNY BAKER
Boba Fett	JEREMY BULLOCH
Oola	FEMI TAYLOR
Sy Snootles	ANNIE ARBOGAST
Fat Dancer	CLAIRE DAVENPORT
Teebo	JACK PURVIS
Logray	MIKE EDMONDS
Chief Chirpa	JANE BUSBY
Ewok Warrior	MALCOM DIXON

Ewok Warrior — MIKE COTTRELL
Nicki — NICKI READE
Stardestroyer Controller No. 1 — ADAM BAREHAM
Stardestroyer Controller No. 2 — JONATHAN OLIVER
Stardestroyer Captain No. 1 — PIP MILLER
Stardestroyer Captain No. 2 — TOM MANNION
Slave Girl — MICHELE GRUSKA

Jabba Puppeteers.....TOBY PHILPOTT, MIKE EDMONDS, DAVID BARCLAY
Puppeteers.....MICHAEL McCORMICK, DEEP ROY, SIMON WILLIAMSON, HUGH SPIRIT, SWIM LEE, MICHAEL QUINN, RICHARD ROBINS
Ewoks.....MARGO APOSTOCOS, LINDA BOWLEY, RAY ARMSTRONG, PETER BURROUGHS, EILEEN BAKER, DEBBIE CARRINGTON, MICHAEL H. BALHAM, MAUREEN CHARLTON, BOBBIE BELL, WILLIAM COPPEN, PATTY BELL, SADIE CORRIE, ALAN BENNETT, TONY COX, SARAH BENNETT, JOHN CUMMING, PAMELA BETTS, JEAN D'AGOSTINO, DAN BLACKNER, LUIS DE JESUS, DEBBIE DIXON, JOHN LUMMISS, MARGARITA FERNANDEZ, NANCY MACLEAN, PHIL FONDACARO, PETER MANDELL, SAL FONDACARO, CAROLE MORRIS, TONY FRIEL, STACY NICHOLS, DAN FRISHMAN, CHRIS NUNN, JOHN GAVAM, BARBARA O'LAUGHLIN, MICHAEL GILDEN, BRIAN ORENSTIEN, PAUL GRANT, HARRELL PARKER JR., LARS GREEN, JOHN PEDRICK, LYDIA GREEN, APRIL PERKINS, PAM GRIZZ, RONNIE PHILLIPS, ANDREW HERD, KATIE PERVIS, J. J. JACKSON, CAROL READ, GLYNN JONES, NICHOLAS READ, RICHARD JONES, DIANA REYNOLDS, TREVOR JONES, DANIEL RODGERS, KAREN LAY, CHRIS ROMANO, DEAN SHACKENFORD, JOSEPHINE STADDON, KIRAN SHAH, KEVIN THOMPSON, FELIX SILLA, KENDRA WALL, LINDA SPRIGGS, BRIAN WHEELER, GERALD STADDON, BUTCH WILHELM
Mime Artists.....FRANK ANDERSON, AILSA BERK, SEAN CRAWFORD, ANDY CUNNINGHAM, TIM DRY, GRAEME HATTRICK, PHIL HERBERT, GERALD HOME, PAUL SPRINGER
Stunt Performers.....BOB ANDERSON, DIRK YOHAN BEER, MARK BOYLE, MIKE CASSIDY, TRACY EDDON, SANDRA GROSS, TED GROSSMAN, FRANK HENSON, LARRY HOLT, BILL HORRIGAN, ALF JOINT, JULIUS LEFLORE, COLIN SKEAPING, MALCOM WEAVER, PAUL WESTON, BOB YERKES, DAN ZORMEIER

SPECIAL EDITION

Producer.....RICK McCALLUM
Editor.....T.M. CHRISTOPHER
Sound Designer.....BEN BURTT
Re-recording Mixer.....GARY SUMMERS
First Assistant Editor.....SAMUEL HINKLEY
Assistant Editor.....ROBERT MARTY
Assistant Avid Editors.....MIKE JACKSON, ROBIN LEE
Sound Editor.....TERESA ECKTON
Assistant Sound Editor.....LISA STORER
Re-recordist.....RONALD G. ROUMAS
Digital Mix Technician.....GARY A. RIZZO
Archivist.....TIM FOX
Optical Supervisors.....PHILLIP FEINER, CHRIS BUSHMAN
Film Restoration Supervisor.....PETE COMANDINI
Color Timer.....ROBER J. RARING
Negative Continuity.....RAY SABO
Negative Cutter.....BOB HART
Jedi Rocks Music by.....JERRY HEY
Lyrics by.....T.M. CHRISTOPHER

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Film Restoration Consultant.....LEON BRIGGS
Optical Restoration.....PACIFIC TITLE
Film Restoration.....YCM LABORATORIES

INDUSTRIAL LIGHT AND MAGIC

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Visual Effects Supervisors.....DAVE CARSON, JOHN KNOLL
Computer Graphics Supervisors.....TED HUTCHINSON, JAMES TOOLEY

Visual Effects Art Director.....GEORGE HULL
Visual Effects Editor.....MICHAEL McGOVERN
Color Timing Supervisor.....BRUCE VECCHITTO
Visual Effects Coordinator.....LISA TODD
Digital Effects Artists.....SCOTT BONNENFANT, JOHN CAMPANARO, LOU DELLAROSA, DAVID DEUBER, JAMES DOHERTY, TOM FEJES, HOWARD GERSH, JEREMY GOLDMAN, KEN KING, MARSHALL KRASSER, STEWART LEW, MICHAEL LUDLAM, TIA MARSHALL, TOM MARTINEK, TERRENCE MASSON, NEIL MICHKA, JULIE NEARY, DAVID PARRISH, EDDIE PASQUARELLO, RICARDO RAMOS, TOM ROSSETER, HANS UHLIG, MATT WALLIN, LI-HSIEN WEI, KEN WESLEY, RON WOODALL
Digital Matte Artists.....RONN BROWN, ERIC CHAUVIN, BRIAN FLORA, WILLIAM MATHER, YUSEI UESUGI
3D Matchmove Artist.....KEITH JOHNSON
Digital Paint and Roto Artists.....LISA DROSTOVA, MATT WALLIN
Visual Effects Cameraman.....PATRICK TURNER
Visual Effects Gaffer.....ROBERT FINLEY III
Visual Effects Project Manager.....EDWARD T. HIRSH
Visual Effects Video Assistant.....CLARK HIGGINS
Visual Effects Camera Assistant.....VANCE PIPER
Stage Technicians.....CARL ASSMUS, DICK DOVA-SPAH, RICHARD DEMOLSKI, RONALD DIGGORY, ROBERT DOHERTY, ROBERT JOHNSON, BRAD JERRELL, NICHOLAS MEEKS
Props and Costumes.....BARBARA AFFONSO, ANNE POLLAND
Sabre Artists.....RITA ZIMMERMAN, CHAD TAYLOR, MARY McCULLOCH, CAITLIN CONTENT, GRANT GUENIN
Software Research and Development.....ERIC ENDERTON, JOHN HORN, CARY PHILLIPS, CHRISTIAN ROUET
Digital Scanning Operators.....GEORGE GAMBETTA, TODD MITCHELL, JOHN WHISNANT
Negative Supervisor.....DOUG JONES
Assistant Visual Effects Editor.....JOHN BARTLE, SCOTT BALCEREK
Video Editor.....ANGELA LEAPER
Digital Effects Techincal Assistants.....NOEL BREVICK, CAROL JOHNSON
Visual Effects Production Staff.....JULIE CREIGHTON, MEGAN CARLSON
Production Engineers.....DAN LARGE, ARNOLD YEE

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EMI-Elstree Studios, Borehamwood, England
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STAR WARS EPISODE I: THE PHANTOM MENACE (1999)

PRODUCTION CREW

Writer and Director.....GEORGE LUCAS
Producer.....RICK McCALLUM
Executive Producer.....GEORGE LUCAS
Director of Photography.....DAVID TATTERSALL, B.S.C.
Production Designer.....GAVIN BOCQUET
Editors.....MARTIN SMITH, G.B.E.E., BEN BURTT
Costmer Designer.....TRISHA BIGGAR
Casting by.....ROBIN GURLAND
Music by.....JOHN WILLIAMS
Stunt Coordinator/Swordsman.....NICK GILLARD
Assistant Stunt Coordinaotr/Obi-Wan Double.....ANDREAS PETRIDES
Stunt Performer/Qui-Gon Double.....ROB INCH
Stunt Performers.....DOMINIC PREECE, MORGAN JOHNSON, MARK NEWMAN, JOSS GOWER, RAY DE-HAAN, DANNI BIERNAT
Supervising Art Director.....PETER RUSSELL
Art Directors.....FRED HOLE, JOHN KING, ROD McLEAN, PHIL HARVEY
Art Director (Tunisia).....BEN SCOTT
Draughtsmen.....PAUL CROSS, NEIL MORFITT, GARY TOMPKINS, TOAD TOZER, JUDY PHILPOTT, JANE CLARK PEARCE, PHILIP ELTON, MIKE BISHOP, LUCY RICHARDSON

Scenic Artist.....JAMES GEMMILL

UK Concept Artist.....TONY WRIGHT, KUN CHIANG
UK Art Department Coordinator.....LAURA BURROWS
UK Art Department Assistants.....CHRISTOPHER CHALLONER, IAIN McFADYEN, CLAIRE NIA RICHARDS, EMMA TAUBER
Junior Draughtsmen.....HELEN XENOPOULOS, REMO TOZZI
Sculptors.....EDDIE BUTLER, TESSA HARRISON, RICHARD MILLS, KEITH SHORT, RICHARD SMITH
US Concept Artists.....IAIN McCAIG, TERRYL WHITLACH, JAY SCHUSTER, ED NATIVIDAD, KURT KAUFMAN, MARC GABBANA
Storyboard Artist.....BENTON JEW
Concept Sculptors.....TONY McVIE, MARK SIEGEL, RICHARD MILLER, ROBERT BARNES
Concept Model Makers.....JOHN GOODSON, JOHN DUNCAN, ELLEN LEE
3-D Computer Modelers.....CAINE DICKINSON, SIMON DUNSDON
US Art Department Coordinators.....JILL JURKOWITZ, BLAKE TUCKER
US Art Department Assistant.....TOM BARRATT
Conceptual Researchers.....JOHNATHAN BRESMAN, DAVID CRAIG, KOICHI KURISO

Pre-Visualization/Effects Supervisor.....DAVID DOZORETZ

Pre-Visualization/Effects Artists.....EVAN PONTORIERO, RYAN TUDHOPE, KEVIN BAILLIE, JEFF WOZNIAK

Production Manager.....JO BURN
Production Manager (Tunisia).....PETER HESLOP
Unit Manager (Tunisia).....JEREMY JOHNS
Script Supervisor.....JANE-ANN TENGGREN
Assistant to Rick McCallum (UK).....ISOBEL THOMAS
Assistants to Rick McCallum (US).....JANET NIELSON, SOPHIE MILTON
Executive Assistant to George Lucas.....JANE BAY
Secretary to George Lucas.....ANNE MERRIFIELD
Production Coordinators.....LISA PARKER, HERMIONE NINNIM
Production Coordinator (Tunisia).....TORI PARRY
Production Coordinator (Italy).....WINNIE WISHART
Production Coordinator (Travel).....MEL CLAUS
Assistant Production Coordinator.....LEO MARTIN
Unit Nurse.....JEANIE UDALL
Location Managers.....ROBERT JORDAN, RICHARD SHARKEY
Extras Casting.....SALLY MILLSON

Casting Assistant.....KIRSTEN HAMPTON
Artists' Assistants.....KATE HOLMES, JEMMA KEARNEY
Crowd Assistant Director.....PAUL HIGGINS
Floor Runners.....TAMANA BLEASDALE, NATHAN HOLMES
Studio Runners.....MELISSA LEIGH, HENRY FORSYTH, JOE HALFORD, MARK WILTON, MARTIN BROWN
Production Network Engineer.....PAUL MATWIY
Fire Safety Officer.....DAVID DEANE

Production Controller.....KATHRYN FARRAR
Production Accountant.....MICHELE TANDY
Set Cost Accountant.....BETTY WILLIAMS
Accounting Manager.....WENDY GORMAN
Location Accountant (Tunisia).....DEAN HOOD
Location Accountant (Italy).....VAL SUNDERLAND
Assistant Accountant (Tunisia).....CLARE PLUMMER
Assistant Accountants.....RAJESHREE PATEL, PENELOPE POWELL, BARBARA HARLEY
Accounts Assistant.....JEAN SIMMONS
Accounts Runneer.....SARAH-JANE WHEALE
Assistant to Controller.....ARDEES RABAING JUNDIS

Camera Operator.....TREVOR COOP
Aerial Cameraman.....ADAM DALE
Helicopter Pilot.....MARK WOLFE
Focus Pullers.....GRAHAM HALL, BEN BUTLER
Clappers/Loaders.....JASON COOP, SHAUN EVANS
Steadicam Operator.....KEITH SEWELL
Key Grip.....PETER MYSLOWSKI
Sound Recordist.....JOHN MIDGLEY
Boom Operator.....JUNE PRINZ
Sound Assistant.....CRAIG BURNS
Location Matchmove Supervisor.....JACK HAYE
Matchmover.....EDWARD COTTON
Video Playback.....LESTER DUNTON, ANDREW HADDOCK
Video Playback Assistant.....DATHI SVEINBJARNARSON
Effects Video Engineer.....CLARK HIGGINS

Set Decorator.....PETER WALPOLE
Assistant Set Decorator.....AMANDA BERNSTEIN
Production Buyer.....DEBORAH STOKELY
Supervising Dressing Propman.....MARTIN KINGSLEY
Chargehand Dressing Propmen.....PETER WATSON, KEITH PITT
Dressing Propman.....BRIAN ALDRIDGE
Property Master.....TY TEIGER
Chargehand Propmaker.....OLIVER HODGE
Senior Propmaker.....TOBY HAWKES
Propmakers.....HOWARD MUNIFORD, JOHN WELLER, PIERRE BOHANNA, JIM BARR, WESLEY PEPPIATT, BRUCE CHEESMAN, NICK TURNBULL, PETER LOOBY, GRANT TARBOX, TERRY TOOHILL, PAUL HEARN, MATTHEW FOSTER, SANDERS ELLERS, LEE REEDER, JEFF KNIGHT
Prop Storeman.....JOHNATHAN HURST
Drapesmen.....COLIN FOX, FRANK HOWE
Supervising Stand-by Propsman.....BERNARD HEARN
Stand-by Propsman.....DANIEL HEARN

Assistant Costumer Designer.....ANNE MASKREY
Wardrobe Supervisor.....SHARON LONG
Crowd Pre-fit Supervisor.....SARAH JANE TOUAIBI
Wardrobe Master.....ANTHONY BROOKMAN
Wardrobe Mistress.....LOU DURKIN
Wardrobe Assistants.....HELEN MATTOCKS, NEIL MURPHY, NATALIE RODGERS
Costume Painters.....JOHN COWELL, STEVEN GELL
Textile Assistants.....MARTIN McSHANE, EMMA WALKER
Costume Prop Assistants.....REUBEN HART, PETER THOMPSON
Costume Accessories.....KAREN SHANNON, EMMA FRYER
Costume Runners.....KARN WEBSTER, AMBER SMIT
Costume Workroom Supervisor.....NICOLE YOUNG
Costume Assistant.....MICHAEL MOONEY
Cutters.....KAY COVENEY, SHARON McCORMACK, DEBBIE MARCHANT

Workroom Assistants.....ANNE MATHESON, MARNIE ORMISTON,
ARABELLA DEAN, ROSLYN TIDDY,
ANGELA CREASOR, JULIE NETHERCOAT,
RACHEL TURNER, RUTH MATHESON,
ANDREA MOON, CAROLINE MIRFIN,
ROSARIA COPPOLA
Armor Makers.....FBFX

Construction Manager.....DAVID BUBB
Assistant Construction Manager.....LEON APSEY
Chief Scaffolding Engineer.....STEVE SANSOM
H.O.D. Carpenter.....ROBERT SUTTON
H.O.D. Plasterer.....KEN BARLEY
H.O.D. Painter.....JOHN DAVEY
H.O.D. Stagehand.....KEITH MUIR
Supervising Carpenters.....KARL APSEY, BRIAN BLUES
Supervising Plasterer.....MICHAEL GARDINER
Supervising Painter.....PAUL WHITELOCK
Supervising Scenic Painter.....MICHAEL GUYETT
Supervising Wood Machinist.....STEVEN WESTON

Chargehand Carpenters.....WAYNE DAY, JIM KERR,
JOHN KIRSOP, SIMON MARJORAM,
TOM McCARTHY
Chargehand Painter.....DAVID CARTER
Chargehand Riggers.....PETER CONNOLLY, JOHN HARRIS,
PAUL MILLS, BILL SANSOM,
WOLFGANG WALTHER
Chargehand Plasterers.....ETTORE VENTURINI, STEVE COURT,
PATRICK LAND
Chargehand Paint Sprayer.....STAN LATTIMORE

Stand-by Carpenter.....JASON PHELPS
Stand-by Rigger.....JASON CURTIS
Stand-by Painter.....KEVIN McCARTHY
Stand-by Stagehand.....JAMES MUIR

Construction Secretaries.....CHARLOTTE BIGGS, SARAH BUBB,
MICHELLE HUDD
Construction Nurses.....NICKY JARVIS, MARCIA BAMGBOYE

THANKS TO ALL THE UK CONSTRUCTION CREW

Creature Effect Supervisor.....LYN NICHOLSON
Animatronic Model Design Supervisor.....CHRIS BARTON
Key Sculptor.....GARY POLLARD
Creature Mold Shop Supervisor.....RAY TRICKER
Key Animatronic Model Designers.....MONIQUE BROWN, MARK COULIER,
MICHELLE TAYLOR
Animatronic Model Designers.....MALCOLM EVANS, JOHN COPPINGER,
SHIRLEY COOPER, MARIA BOGGI,
KATE MURRAY, TERRY JONES,
STEVE WRIGHT, TAMZINE HANKS,
JENNY PHELPS, JULIE WRIGHT
Key Animatronic Mold Design.....JOHNATHAN ABBAS-KLAHR
Molding Technician.....MATTHEW SMITH
Sculptors.....PAUL SPATERI, KATE HILL,
HOWARD SWINDELL, SHAUNE HARRISON
Creatures Mold Filler.....DARREN ROBINSON
Art Finisher.....ASTRIG AKSERBALIAN
Supervising Plasterer.....KEN CLARKE
Chargehand Plasterer.....VAL VASIC
Plasterer.....RAY STAPLES
Creatures Production Assistant.....LOUISA RAWLINS
Make-up Artists.....MEG SPEIRS, MELISSA LACKERSTEEN
Make-up Artist to Liam Neeson.....MORAG ROSS
Make-up Supplies by.....SCREENFACE
Wigs by.....WIG SPECIALTIES
Chief Hairdresser.....SUE LOVE
Hairdressers.....SARAH LOVE, DARLENE FORRESTER
Hairdresser to Liam Neeson.....JAN ARCHIBALD
Assistant Hairdresser.....HELEN TAYLOR

Gaffer.....EDDIE KNIGHT
Best Boy.....STEWART MONTEITH
Electricians.....GARY COLKETT, VERNON CONNOLLY,
ADAM LEE, MARK THOMAS, GEORGE WHITE

Generator Operators.....TIM WILEY, STUART HURST
Electrical Storeman.....COLIN COUGHLIN
Rigging Gaffer.....MARK EVANS
Rigging Electricians.....KEITH KIRKUM, LARRY MEEHAN,
ROY ROWLANDS, JACK WHITE
Electrical Riggers.....SIMON DUTTON, GARRY RIDGEWELL
Practical Electricians.....JOHN BARRY, RONALD LYONS,
MICKEY O'CONNELL

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Avid Assistant.....JOSEPH JETT SALLY
Visual Effects Editorial Coordinator.....PAUL CICHOCKI
Film Assistant Editors.....AURA GILGE, DAVID SUTHER
UK Assistant Editors.....JULIAN PRYCE, JAMIE MARTIN
Post-Production Assistant.....KERRY BAILEY
Color Timer.....JIM PASSON

Post-Production Supervisors.....MICHAEL BLANCHARD & JAMIE FORRESTER

Special Visual Effects and Animation by Industrial Light & Magic,
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Visual Effect Executive Producer.....CHRISSIE ENGLAND
Visual Effects Producers.....NED GORMAN, JEFF OLSON, HEATHER SMITH,
GINGER THEISEN, JUDITH WEAVER
Digital Modeling Supervisor.....GEOFF CAMPBELL
Viewpaint Supervisor.....JEAN BOLTE
Creature Developer Supervisor.....TIM McLAUGHLIN
Lead Animators.....LINDA BEL, PETER DAULTON, LOU DELLAROSA,
MIGUEL FUERTES, HAL HICKEL, PAUL KAVANAUGH,
KIM THOMPSON, MARJOLAINE TREMBLAY
Visual Effects Production Designer.....DOUG CHIANG
Lead Computer Graphics Supervisor.....KEVIN RAFFERTY
Associate Visual Effects Supervisor.....BARRY ARMOUR
Visual Effects Art Director.....DAVID NAKABAYASHI
Ground Battle Animation Supervisor.....TOM BERTINO
Technical Animation Supervisor.....JAMES TOOLEY
Additional Visual Effects Supervision.....SCOTT FARRAR
Computer Graphics Supervisors.....JON ALEXANDER, TIM ALEXANDER,
CHRISTOPHE HERY, TOM HUTCHINSON, EUAN MACDONALD,
GREG MALONEY, PATRICK T. MYERS, DOUG SMYTHE,
HABIB ZARGARPOUR

Sequence Supervisors and Development Leads.....KEVIN BARNHILL, SAMIR HOON,
STUART MASCHWITZ, STEVE MOLIN, DOUGLAS SUTTON,
MICHAEL DiCOMO, DORNE HUEBLER, TERRRENCE MASSON,
HIRMOI ONO, CHAD TAYLOR, HOWARD GERSH, MICHAEL LUDLAM,
DAVID MENY, AMANDA RONAI-DAHLE, CHRISTOPHER TOWNSEND,
DAN GOLDMAN, ROBERT MARINIC, CURT MIYASHIRO,
SEAN SCHUR, CHRISTOPHER WHITE

Digital Effects Artists.....SHADI ALMASSIZADEH, MICHAEL CONTE,
CHRISTINA HILLS, MICHAEL MIN, DOUGLAS J. SMITH,
WILL ANIELEWICZ, CAITLIN CONTENT, DAVID HISANAGA,
DARYL MUNTON, BRIAN SORBO, JOAKIM ARNESSON,
VINCENT DE QUATTRO, DAVID HORSLEY, JULIE NEARY,
CHRISTINA STARR, OKAN ATAMAN, DAVID DEUBER,
CHRISTOPHER HORVATH, PATRICK NEARY, DAVID STEPHENS,
AL BAILEY, JEFF DORAN, PEG HUNTER, KENNETH NIELSEN,
CHRIS STILLMAN, MICHAEL BALTAZAR, RUSSELL EARL, POLLY ING,
KHATSHO ORFALI, JOHN STILLMAN, ERAN BARNEA, ERIC ENDERTON,
ERICH IPPEN, DAVID PARRISH, RUSS SUEYOSHI, MAURICE BASTIAN,
JEFF ERTL, SANDRA KARPMAN, EDWA4RD PASQUARELLO, CATHERINE TATE,
KATHLEEN BEELER, GONZALO ESCUDERO, LOUIS KATZ, MARY PAYNE,
TIM TERAMOTO, JEFFREY BENEDICT, LEANDRO ESTEBECORENA,
STEVE KENNEDY, ELLEN POON, ERIC TEXER, LEILA BEN-JOSEPH,
TOM FEJES, RUSSELL KOONCE, SCOTT PRIOR, MARC TOSCANO,
ARON BONAR, DEAN FOSTER, MITCH KOPELMAN, RICARDO RAMOS,
ALEX TROPEC, MATTHEW BOUCHARD, CHRISTIAN FOUCHER, ED KRAMER,
PHILLIPE REBOURS, HANS UHLIG, STELLA BOGH, DAVID FUHRER,
BRIAN LA FRANCE, KEVIN REUTER, ERIC VOEGELS, GREGORY BRAUER,
TODD FULFORD, JEROEN LAPRE, MAX ROCHETTI, JOHN WALKER,
PATRICK BRENNAN, JENNIFER GERMAN, MOHEN LEO, ALAN ROSENFELD,
ANDY WANG, BILLY BROOKS, JEREMY GOLDMAN, JOSHUA LEVINE,
TOM ROSSETER, ROBERT WEAVER, CATHY BURROW, JOHN K. GOODMAN,
LYNDON LI, JONATHAN ROTHBART, SUSAN WEEKS, DON BUTLER,
ADRIAN GRAHAM, ALEX LINDSAY, BARRY SAFLEY, DAVID WEITZBERG,

MARIO CAPELLARI, MATTHEIU GROSPIRON, CRAIG LYN, FREDERIC SCHMIDT,
COLIE WERTZ, TAMALA CARTER, ANDREW HARDAWAY, SIMON MADDOCKS,
DURANT SCHOON, KEN WESLEY, IAN CHRISTIE, PABLO HELMAN,
TIA MARSHALL, DAN SHUMAKER, MELVA YOUNG, PAUL CHUCHILL,
JOHN HELMS, KEVIN MAY, JEFF SHANK, DEAN YURKE, BRIAN CONLON,
NEIL HERZINGER, JENNIFER MICKNEW, PAUL SHARPE, KEN ZEIGLER,
PATRICK CONRAN, KELA HICKS, KERRY MILLER, LINDA SEIGEL, RITA ZIMMERMAN

Character Animators.....PHILIP ALEXY, ANDREW DOUCETTE, STEVE LEE,
JACQUES MULLER, MAGALI RIGAUDIUS, CHRIS ARMSTRONG,
ANDREW GRANT, MARTIN L'HEUREUX, JULIE NELSON, TRISH SCHUTZ,
PATRICK BONNEAU, PAUL GRIFFIN, VICTORIA LIVINGSTONE, STEVE NICHOLS,
TOM ST. AMAND, SUSAN CAMPBELL, KENT HAMMERSTROM, KEVIN MARTEL,
DANA O'CONNOR, GLENN SYLVESTER, MARC CHU, TIM HARRINGTON,
GLEN McINTOSH, RICK O'CONNOR, SI TRAN, CHI CHUNG TSE,
JASON IMIVEY, NEIL MICHKA, DAVID PARSONS, SCOTT WIRTZ,
KYLE CLARK, SHAWN KELLY, CHRISTOPHER MINOS, STEVE RAWLINS,
ANDY WONG, BRUCE DAHL, KING KING, CHRISTOPHER MITCHELL,
JAY RENNIE, WILLIAM R. WRIGHT

Digital Model Development and Construction Artists.....STEPHEN ALPIN,
KEN BRYAN, PAUL GIACOPPO, SUNNY LI-HSEIN WEI, DAVID SACCHERI,
DONNA BEARD, ANDREW CAWRSE, DEREK GILLINGHAM, ALYSON MARKELL,
TONY SUMMERS, DUGAN BEACH, SIMON CHEUNG, REBECCA HESKES,
RUSSELL PAUL, HOWIE WEED, SCOTT BONNENFANT, CATHERINE CRAIG,
JEAN-CLAUDE LANGER, AARON PFAU, RON WOODALL, ROBERT BRUCE,
AARON FERGUSON, LENNY LEE, COREY ROSEN, ELBERT YEN

Digital Matte Artists.....RONN BROWN, CAROLEEN GREEN, PAUL HUSTON,
RICK RISCHE, YUSEI UESUGI, BRIAN FLORA, JOHNATHAN HARB,
BILL MATHER, MARK SULLIVAN, WEI ZHENG

Rotoscope/Paint Supervisors.....SUSAN KELLY-ANDREWS, JACK MONGOVANI
Lead Visual Eddects Coordinator.....LISA TODD
Visual Effects Production Accountant.....JOSHUA MARKS
Projectionist.....KEN MOYNIHAN
Motion Capture Supervisor.....JEFF LIGHT
Digital Color Timing Supervisors.....BRUCE VECCHITTO, KENNETH SMITH
3D Matchmove Supervisors.....KEITH JOHNSON, DAVID WASHBURN
Research & Development Supervisor.....CHRISTIAN ROUET
Additional Matte Paintings.....BILL GEORGE

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GREG HYMAN, JOHN BARTLE
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MONIQUE GOUGEON, AMANDA MONTGOMERY, PENNY RUNGE, LORI ARNOLD,
DAVID DRANITZKE, DAVID GRAY, LUKE O'BYRNE, ROBIN SAXEN,
LIZ BROWN, VICKI ENGEL, SUSAN GREENHOW, CHRISTINE OWENS, DAVID VALENTIN

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KATE MORRIS, ZACHARY SHERMAN, KATHARINE BAIRD, SCOTT DAVID,
CAM GRIFFIN, AARON MUSZALSKI, DAVID SULLIVAN,
LANCE BAETKEY, KATE ELSEN, JIRI JACKNOWITZ, ANDREW NELSON,
JAMES VALENTINE, CHRIS BAYZ, KELLY FISCHER, PATRICK JARVIS,
ELSA RODRIGUEZ, MIKE VAN EPS, RENE BINKOWSKI,
DAWN GATES, REGAN McGEE, JOE SALAZAR, ERIN WEST

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JOSEPH METTEN, MELISSA MULLIN, R.D. WEGENER

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ANNE McCOLGAN, SETH ROSENTHAL, MICHAEL SANDERS

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MICHAEL ELLIS, LYDIA GREENFIELD, JAMES LIM, STEPHANIE TAUBERT,
ANDREA BIKLIAN, GEORGE GAMBETTA, NANCY JENCKS,
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Miniature Construction and Photography Unit

Model Supervisor.....STEVE GAWLEY
Chief Model Makers.....WILLIAM BECK, BARBARA AFFONSO, BRIAN GERMAND, KEITH LONDON, LORNE PETERSON, STEVE WALTON, CHARLIE BAILEY, GIOVANNI DONOVAN, IRA KEELER, MICHAEL LYNCH
Model Makers.....LAUREN ABRAMS, NICK d'ABO, AARON HAYE, RODNEY MORGAN, LARRY TAN, CARL ASSMUS, FON DAVIS, GRANT MAHARA, WENDY MORTON, TREVOR TUTTLE, CAROL BAUMAN, BRIAN DEWE, ERIK JENSEN, DAVE MURPHY, LAUREN VOGT, SALVATORE BELLECI, ROBERT EDWARDS, MICHAEL JOBE, RANDY OTTENBERG, DANNY WAGNER, DON BIES, MARK FIORENZA, KELLY LEPKOWSKI, ALAN PETERSON, MARK WALAS, NICK BLAKE, DAVID FOLGER, VICTORIA LEWIS, TONY PRECIADO, MELANIE WALAS, NICK BOGLE, JON FOREMAN, TODD LOOKINLAND, TOM PROOST, KEVIN WALLACE, JEFF BREWER, CHRIS GOEHE, ALAN LYNCH, R. KIM SMITH, CHUCK WILEY, PHIL BROTHERTON, JON GUIDINGER, SCOTT McNAMARA, MICHAEL STEFFE, JULIE WOODBRIDGE, MARK BUCK, PEGGY HRASTAR, AMY MILLER, EBEN STROMQUIST, ERAN YACHDAV

Effects Directors of Photography.....MARTY ROSENBERG, PATRICK SWEENEY, PAT TURNER, RAY GILBERTI
Camera Operators.....CARL MILLER, VANCE PIPER
Assistant Camera Operators.....BOB HILL, JOHN GAZDIK, MICHAEL BIENSTOCK
Gaffers.....MICHAEL OLAGUE, TIM MORGAN
Key Grips.....BILL BARR, BERNIE DEMOLSKI
Chief Costumer.....ANNIE POLLAND
Camera Engineering.....GREG BEAUMONTE, MIKE MACKENZIE, DUNCAN SUTHERLAND
Stage Coordinator.....MEGAN CARLSON

Grip and Electric Crew.....JOE ALLEN, RON DUGGORY, DANNY MICHALSKE, CHUCK RAY, DAVE WATSON, TOM CLOUTHER, DENNIS GEHRINGER, CRAIG MOHAGEN, JOHN SILER

Special Effects Pyrotechnics Crew

Special Effects Supervisor.....GEOFF HERON
Special Effects Best Boy.....ROBBIE CLOT
Special Effects Technician.....DAVE HERON

Data-Capture System Supplied by Arri Media, Munich
Visual Effects Procesing & Prints ny Monaco Laboratories, San Francisco
Visual Effects Crew Fueled by Michael Smith & Javva the Hutt

Post-Production Sound Services Provided by Skywalker Sound,
A Division of Lucas Digital Ltd., LLC, Marin County, California

Re-recording Mixers.....GARY RYDSTROM, TOM JOHNSON, SHAWN MURPHY
ADR Recordist.....MATHEW WOOD
ADR Recorded at Compass Point Studies, Nassau, Bahamas

Magmasters

Foley Mixer.....TONY ECKERT
Foley Recordist.....FRANK “PEPE” MEREL
Foley Artists.....DENNIE THORPE, JANA VANCE
Re-recordist.....RONALD G. ROUMAS
Mix Technicians.....TONY SERENO, JURGEN SCHARPF
Supervising Sound Editors.....BEN BURTT, TOM BELLFORT
  Co-Supervising Sound Editor.....MATTHEW WOOD
  Sound Effects Editors.....TERESA ECKTON, CHRIS SCARABOSIO
  Dialogue/ADR Editors.....SARA BOLDER, GWENDOLYN YATES WHITTLE
  Foley Editors.....BRUCE LACEY, MARION WILDE
    Assistant Sound Editors.....KEVIN SELLERS, STEVE SLANEC
    Assistant Dialogue/ADR Editor.....JESSICA BELLFORT
Digital Audio Transfer Supervisor.....JONATHAN GREBER
  Digital Audio Transfer.....DEE SELBY, KENT SPARLING
Machine Room Operators.....BRANDON PROCTOR, STEPHEN ROMANKO,
JENNIFER BAIRN, CHRISTOPHER BARRON
Video Services.....CHRISTIAN VON BURKLEO, JOHN TORRIJOS
Projectionist.....SCOTT BREWER
Music Editor.....KEN WANNBERG
  Assistant Music Editor.....PETER MYLES
Orchestrations.....JOHN NEUFELD, CONRAD POPE

Music Recorded at Abbey Road Studios

Scoring Engineer.....SHAWN MURPHY
Music Preparation.....DAKOTA MUSIC SERVICE, JA ANN KANE MUSIC SERVICE

Music Performed by the London Symphony Orchestra

Orchestra Leader.....GORDON NIKOLITCH
Choirs.....LONDON VOICES, NEW LONDON CHILDREN’S CHOIR
Chorus Directors.....TERRY EDWARDS, RONALD CORP

Director of Publicity.....LYNNE HALE
Unit Publicist.....KATE CAMPBELL
Chief Stills Photographer.....KEITH HAMSHERE
  Stills Photographers.....GILES KEYTE, JONATHAN FISHER
  Photography Assistant.....DEREK BOYES
Stills Processing by.....PINEWOOD STUDIOS
Documentary Cinematographer.....JONATHAN SHENK
Documentary Sound Recordists.....MARK BECKER, GUY HAKE
Image Archivist.....TINA MILLS
Reseachers.....JO DONALDSON, CHERYL EDWARDS, JENNY CLARK

SECOND UNIT

Second Unit Director.....ROGER CHRISTIAN
Director of Photography.....GILES NUTTGENS
  First Assistant Director.....NICK HECKSTALL-SMITH
  Second Assistant Director.....GEORGE WALKER
  Third Assistant Director.....JANET NIELSEN
Script Supervisor.....LISA VICK
Focus Puller.....STEVEN HALL
Clapper Loaders.....EDWARD MEREDYDD JONES, IAN COFFEY
Grip.....MARK BINNALL
Wardrobe Assistants.....DAY MURICH, JANE PETRIE, NIGEL EGERTON
Art Director.....RICKY EYRES
Gaffer.....DAVID SMITH
Chargehand Stand-by Propman.....PAUL TURNER
  Stand-by Propman.....ROBERT THORNE
  Stand-by Carpenter.....PAUL NOTT-MACAIRE
  Stand-by Rigger.....STEVE SANSOM, JR.
Make-up Artist.....TREFOR PROUD
Hairdresser.....HILARY HAYNES
Matchmover.....CATRIN MEREDYDD
Video Playback.....LUCIEN NUNEZ VAZ
Best Boy.....DAVE RIDOUT
Electricians.....SONNY BURDIS, RICHARD OXLEY

Stand-in for Liam Neeson.....GAVIN HALE
Stand-in for Ewan McGregor.....STEVE RICARD
Stand-in for Natalie Portman.....JOAN FIELD
Stand-in for Jake Lloyd.....RAYMOND GRIFFITHS
Utility Stand-ins.....PAUL KITE, CHRISTIAN SIMPSON

Special Effects Supervisor.....PETER HUTCHINSON

Senior Special Effects Technicians.....TERRY GLASS, DIGBY BETTISON-MILNER, ANTHONY PHELAN, LES WHEELER, ANDY BUNCE
Special Effects Coordinator.....BRENDA HUTCHINSON
R2-D2 Operator.....JOLYON BAMBRIDGE
Special Effects Technicians.....JIM CROCKETT, STEPHEN HUTCHINSON, BARRY ANGUS, MARK HOWARD, SEAN McCONVILLE, GRAHAM RIDDELL

TUNISIA SHOOT

Productions Services Provided by.....CTV Services, Tunis, Tunisia
Production Supervisor.....ABDELAZIZ BEN MLOUKA
Unit Managers.....MEIMOUN MAHBOULI, PHILLIPA DAY
Production Coordinator.....AMEL BECHARNIA
Location Manager.....MOSLAH KRAIEM
Transport Manager.....LASSAAD MEJRI
Production Accountant.....ABDALLAH BALOUCHE
Art Director.....TAIEB JALLOULI
First Assistant Director.....MOEZ KAMOUN
Prop Master/Buyer.....MOHAMED BARGAOUI
Grip.....HASSEN TEBBI
Gaffer.....LOTFI SIALA
Make-up Assistant.....HAGER BOUHAOUALA
Wardrobe Supervisor.....NAAMA JAZI MEJRI

ITALY SHOOT

Production Services Provided by.....MESTIERE CINEMA, VENICE, ITALY
Production Supervisor.....GUIDO CERASUOLO
Unit Manager.....ENRICO BALLARIN
Production Coordinator.....LAURA CAPATTO
  Production Assistant.....NICOLA ROSADA
First Assistant Director.....DAVID TURCHI
Second Assistant Director.....DARIO CIONI
Third Assistant Director.....ANDREA BONI
Location Manager.....FRANCO RAPA
  Location Assistant.....UGO CRISCUOLO
Art Director.....LIVIA BORGOGNONI
Transport Captain.....FABIO MANCINI
Accountant.....CARLA ZACCHIA
  Payroll.....MARILENA LE FERRARA
  Cashier.....CLAUDIA BRAVIN
Transport Captain.....PHIL ALLCHIN

Unit Drivers.....GEORGE ANDREWS, NIGEL BRITCHNELL, GARRY CLARK, PETER COLLINS, MARK DAVIES, BRIAN ESTERBROOK, PETER GRADOVAC, JOHN HOLLYWOOD, CHRIS STREETER, STEVE TIMMS

Catering by.....HOLLYWOOD CATERING SERVICES
Catering Manager.....TIM DE'ATH
Artistes' Chef.....MARK REYNOLDS
Craft Service.....SOHPIE MELLOR

Special Thanks to.....JIM MORRIS, GLORIA BORDERS, PATRICIA BLAU, STEVE SMITH, SIMON TAY, DANIEL DARK, SALLY BULLOCK, MAXXIOM LIMITED, RUNCO VIDEO INTERNATIONAL, PARASOUND-HOME THEATER, DON POST, ANNA BIES, FRAMESTORE LONDON, CHAPEAU ATELIER, GALLERY SOFTWARE, TUNIS AIR, THE PEOPLE OF TOZEUR, TATAOUINE & MEDENINE, TUNISIA, TUNISIAN MINISTRY OF THE INTERIOR, ITALIAN MINISTRY OF ART AND CULTURE, SUPERINTENDENT OF THE HERITAGE OF CASERTA & BENEVENTO, ITALIAN AIR FORCE TRAINING SCHOOL FOR NON-COMMISSIONED OFFICERS, GOVERNOR AND CITY OF CASERTA, POLICE & CARABINIEERI OF CASERTA, ITALIAN AIR FORCE – AIRFIELD CAPODICHINO, NAPLES, HERTS FILM LINK, BRITISH MUSICIANS UNION, AZTEC MODELS, ELECTROHOME PROJECTION SYSTEMS, DOREMI LABS INCORPORATED, SONY CORPORATION OF AMERICA

CAST

Qui-Gon Jinn	LIAM NEESON
Obi-Wan Kenobi	EWAN McGREGOR
Queen Amidala/Padme'	NATALIE PORTMAN
Anakin Skywalker	JAKE LLOYD
Senator Palpatine	IAN McDIARMID
Shmi Skywalker	PERNILLA AUGUST
Sio Bibble	OLIVER FORD DAVIES

Captain Panaka	HUGH QUARSHIE
Jar Jar Binks	AHMED BEST
C-3PO	ANTHONY DANIELS
R2-D2	KENNY BAKER
Yoda	FRANK OZ
Chancellor Valorum	TERRENCE STAMP
Boss Nass	BRIAN BLESSED
Watto	ANDREW SECOMBE
Darth Maul	RAY PARK
Sebulba	LEWIS MACLEOD
Wald	WARWICK DAVIS
Captain Tarpals	STEVEN SPEIRS
Nute Gunray	SILAS CARSON
Rune Haako	JEROME BLAKE
Daultay Dofine	ALAN ROSCOE
Ric Olie	RALPH BROWN
Fighter Pilot Bravo 5	CELIA IMRIE
Fighter Pilot Bravo 2	BENEDICT TAYLOR
Fighter Pilot Bravo 3	CLARENCE SMITH
Mace Windu	SAMUEL L. JACKSON
Palace Guard	DOMINIC WEST
Rabe'	CRISTINA da SILVA
Eirtae'	FRIDAY (LIZ) WILSON
Yane'	CANDICE ORWELL
Sache'	SOFIA COPPOLA
Sabe'	KIERA KNIGHTLEY
Republic Cruiser Captain	BRONAGH GALLAGHER
Republic Cruiser Pilot	SILAS CARSON
TC-14	JOHN FENSOM
Fode'	GREG PROOPS
Beed	SCOTT CAPURRO
Jabba the Hutt	HIMSELF
Jira	MARGARET TOWNER
Kitster	DHRUV CHANCHANI
Seek	OLIVER WALPOLE
Amee	JENNA GREEN
Melee	MEGAN UDALL
Ki-Adi-Mundi	SILAS CARSON
Eeth Koth	HASSAN SHAPI
Adi Gallia	GIN
Saesee Tiin	KHAN BONFILS
Yarael Poof	MICHELLE TAYLOR
Even Piell	MICHALEA COTTRELL
Depa Billaba	DIPIKA O'NEILL JOTI
Yaddle	PHIL EASON
Aks Moe	MARK COULIER
Yoda Puppeteers	KATHY SMEE, DON AUSTEN, DAVID GREENAWAY
Voice of TC-14	LINDSAY DUNCAN
Voice of Darth Maul	PETER SERAFINOWICZ
Voice of Rune Haako	JAMES TAYLOR
Voice of Daultay Dofine	CHRIS SANDERS
Voice of Lott Dod	TOBY LONGWORTH
Voice of Aks Moe	MARK SILK
Voice of Tey How	TYGER

Filmed at Leavesden Studios, Leavesden, England,
and on location in Caserta, Italy and Tozeur, Tataouine & Medenine, Tunisia

Mixed & Recorded in a THX Certified Facility
Color by Rank (Deluxe) Film Laboratories, UK
Prints by Deluxe Laboratories
Dailies Telecine by Midnight Transfer, London
Edited on Avid Film Composer System
End Credits by Pacific Title
Negative Cutting by Kona Cutting
Production Vehicles by Micky Webb Transport
Production Speaker Systems by M&K Sound
Location Projection Facilities by Digital Projection
Wescam Camera by Flying Pictures UK, Ltd.
Underwater Tank by Actoin Underwater Studios, Ltd.
Production Software by Columbus Entertainment
Scripts by Sapex Scripts
Communications Equipment by Wavevend, Ltd.
Production Legal Services by Billy Hinshelwood – Marriott Harrison
Insurance Services by David Havard & AON/Albert G. Ruben
European Travel Services by Sue Roberts – The Travel Company
US Travel Services by Cathy Nilseon – Direct Access

UK Shipping Services by Dynamic International Freight Services
US Shipping Services by Internation Cargo Services
De-Hiss Processing by Cedar DH-1, HHB Communications, Inc.
Electric Image 3D Software by Play, Inc.
Commotion Visual Effects Software by Puffin Designs
Digital Storage by Hammer Storage Solutions
Pre-Visualization Computers by Apple
Animation Software by Softimage
Maya Software by Alias/Wavefront

Lighting Equipment by AFM Lighting, Ltd., London

Arriflex Xamera & Hawk Anamorphic Lenses Supplied by Arri Media

Shot on Kodak Motion Picture Film

Soundtrack Available by Sony Classical
Read the Novel from Del Rey Books

Dobly Digital
Sony Dynamic Digital Sound
DTS Digital Sound in Selected Theaters
Computers by Silicon Graphics

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Timeline of Star Wars-related Events

This chronology is taken from all *Star Wars*-related events, showing the development behind the *Star Wars* universe.

05/14/44 George Walton Lucas, Jr., is born in Modesto, CA
06/12/62 Lucas is involved in a near-fatal car accident
06/09/64 Lucas gets his Associate's Degree in art from Modesto Junior College
mm/dd/65 Lucas completes his first film, Look at Life for a USC class in animation
mm/dd/66 Lucas completes Herbie with Paul Golding, for a USC class exercise in cinematic design
mm/dd/66 Lucas completes 1.42.08
mm/dd/67 Lucas completes The Emperor, a documentary about an LA disc jockey
mm/dd/67 Lucas completes THX 1138:4EB (Electronic Labyrinth) as part of a teaching assignment for Navy and Marine cameramen
mm/dd/67 Lucas completes Anyone Lived in a Pretty How Town
mm/dd/67 Lucas wins an apprenticeship at Warner Brothers, and meets Francis Ford Coppola
mm/dd/68 Lucas completes Filmmaker, which documents Coppola's work on The Rain People
05/xx/66 Lucas gets his Bachelor's Degree in Cinema from USC
mm/dd/67 Lucas produces 6.18.67, which chronicles the making of Carl Foreman's McKenna's Gold
02/22/69 Lucas marries Marcia Griffin in Pacific Grove, CA
03/11/71 THX-1138 is released to theaters
01/28/73 Lucasfilm Ltd. is debuted at the screening for American Graffiti
08/01/73 American Graffiti is released to theaters
05/xx/74 George Lucas completes the first draft of Star Wars
01/28/75 Lucas completes the second draft, called Adventures of the Starkiller, Episode One of The Star Wars
03/25/75 Production begins on Star Wars
05/01/75 Lucas sends his second draft to Alan Ladd, Jr.
06/xx/75 Lucas and Gary Kurtz ask John Dykstra to set up ILM
07/xx/75 ILM is officially created
08/01/75 Lucas delivers his third draft of The Star Wars
03/dd/76 Principle filming begins on Star Wars
mm/dd/77 Work on Star Wars completes, at a cost of $12.5 million
05/25/77 Star Wars is released in US movie theaters
12/16/77 Star Wars is released to Swedish movie theaters
02/10/78 Star Wars is released to German move theaters
03/xx/78 Leigh Brackett completes the first draft of The Empire Strikes Back
07/21/78 Star Wars is re-released
NPR airs "A Wind to Shake the Stars", the first episode in the Star Wars Radio Drama (27:16)
NPR airs "Points of Origin", the second episode in the
NPR airs "Black Knight, White Princess, and Pawns", the third episode in the Star Wars Radio Drama (28:02)
NPR airs "While Giants Mark Time", the fourth episode in the Star Wars Radio Drama (27:42)
NPR airs "Jedi That Was, Jedi To Be", the fifth episode in the Star Wars Radio Drama (27:28)
NPR airs "The Millennium Falcon Deal", the sixth episode in the Star Wars Radio Drama (26:32)
NPR airs "The Han Solo Solution", the seventh episode in the Star Wars Radio Drama (25:26)
NPR airs "Death Star's Transit", the eighth episode in the Star Wars Radio Drama (28:30)
NPR airs "Rogues, Rebels, and Robots", the ninth episode in the Star Wars Radio Drama (27:52)
NPR airs "The Luke Skywalker Initiative", the tenth episode in the Star Wars Radio Drama (25:08)
NPR airs "The Jedi Nexus", the eleventh episode in the Star Wars Radio Drama (26:58)
NPR airs "The Case for Rebellion", the twelfth episode in the Star Wars Radio Drama (28:14)
NPR airs "Force and Counter Force", the thirteenth episode in the Star Wars Radio Drama (28:08)
09/dd/78 Lucas purchases Bulltail Ranch, on Lucas Valley Road, for development of Skywalker Ranch
11/17/78 The Star Wars Holiday Special airs on CBS_TV
mm/dd/78 LucasArts Licensing is established
03/09/79 Production begins on The Empire Strikes Back
08/03/79 More American Graffiti is released to US theaters
08/15/79 Star Wars is re-released
11/dd/79 Work begins on Raiders of the Lost Ark

mm/dd/80 Construction begins on Skywalker Ranch
mm/dd/80 Lucas and Coppola assist Akira Kurosawa in the production of Kagemusha (The Shadow Warrior)
05/21/80 The Empire Strikes Back is released to US theaters
06/28/80 The Empire Strikes Back is released to Japanese theaters
08/15/80 The Empire Strikes Back is released to Swedish theaters
12/11/80 The Empire Strikes Back is released to German theaters
NPR airs "Freedom's Winter", the first episode in the The Empire Strikes Back Radio Drama (25:39)
NPR airs "The Coming Storm", the second episode in the The Empire Strikes Back Radio Drama (26:08)
NPR airs "A Question of Survival", the third episode in the The Empire Strikes Back Radio Drama (25:00)
NPR airs "Fire and Ice", the fourth episode in the The Empire Strikes Back Radio Drama (26:27)
NPR airs "The Millennium Falcon Pursuit", the fifth episode in the The Empire Strikes Back Radio Drama (25:52)
NPR airs "Way of the Jedi", the sixth episode in the The Empire Strikes Back Radio Drama (27:32)
NPR airs "New Allies, New Enemies", the seventh episode in the The Empire Strikes Back Radio Drama (27:32)
NPR airs "Dark Lord's Fury", the eighth episode in the The Empire Strikes Back Radio Drama (25:33)
NPR airs "Gambler's Choice", the ninth episode in the The Empire Strikes Back Radio Drama (24:27)
NPR airs "The Clash of Lightsabers", the tenth episode in the The Empire Strikes Back Radio Drama (27:34)
01/dd/81 A time capsule is buried in the foundation of Skywalker Ranch
04/10/81 Star Wars is re-released
06/12/81 Raiders of the Lost Ark is released to theaters. Production costs totaled $18 million.
07/31/81 The Empire Strikes Back is re-released
mm/dd/81 Lucas acts as an uncredited Executive Producer on Body Heat, released on this date
01/dd/82 Work begins on Return of the Jedi
08/13/82 Star Wars is re-released
08/dd/82 Lucas serves as Executive Producer for the animated film Twice Upon A Time, released on this date.
11/19/82 The Empire Strikes Back is re-released
mm/dd/82 The THX Sound System is first developed for use in theaters
05/25/83 Return of the Jedi is released in US movie theaters
07/02/83 Return of the Jedi is released in Japanese theaters
09/30/83 Return of the Jedi is released to Swedish theaters
10/19/83 Return of the Jedi is released to French theaters
05/23/84 Indiana Jones and the Temple of Doom is released to US theaters. Production costs totaled $30 million.
11/25/84 The Ewok Adventure: Caravan of Courage airs on ABC-TV's "Sunday Night Movie"
mm/dd/85 The main buildings of Skywalker Ranch are first opened for use
09/07/85 The Ewoks and Droids Adventure Hour animated series begins its run on ABC-TV
09/dd/85 Lucas and Coppola act as Executive Producers on the film Mishima, released on this date
11/24/85 The Battle for Endor airs on ABC-TV's "Sunday Night Movie"
mm/dd/85 Lucas assists Walter Murch in the production of Return to Oz
mm/dd/85 Lucas begins working on the script for Captain EO
06/07/86 The Great Heap airs on ABC-TV
06/27/86 Labyrinth is released to US theaters
08/01/86 Howard the Duck is released to US theaters
09/13/86 Captain EO is debuted at Disneyland
11/01/86 The Ewoks animated series begins its run on ABC-TV
mm/dd/87 LucasArts Learning is established
mm/dd/87 The Tech Building at Skywalker Ranch is opened for use
04/dd/88 Lucas and Coppola produce Powaqqatsi, which is released to US theaters on this date
05/20/88 Willow is released to US theaters
08/12/88 Tucker: The Man and His Dream is released to US theaters
11/18/88 Lucas and Speilberg serve as Executive Producers on The Land Before Time, released to US theaters on this date
05/24/89 Indiana Jones and the Last Crusade is released to US theaters. Production costs totaled $44 million.
09/14/90 The Maniac Mansion television series begins its run on the Family Channel
mm/dd/yy Lucasfilm and Bantam Books combine to create 16-19 new stories in the Star Wars universe.
mm/dd/91 Heir to the Empire is released, becoming the first Star Wars novel set beyond Return of the Jedi
03/04/92 The Young Indiana Jones Chronicles begins its run on ABC-TV

mm/dd/92	Lucas is given the Irving G. Thalberg Award by the Academy of Motion Picture Arts & Sciences
10/28/94	Lucas begins scripting Star Wars episodes I-III
11/96	NPR airs “Tatooine Haunts”, the first episode in the Return of the Jedi Radio Drama
	NPR airs “Fast Friends”, the second episode in the Return of the Jedi Radio Drama
	NPR airs “Prophecies and Destinies”, the third episode in the Return of the Jedi Radio Drama
	NPR airs “Pattern and Web”, the fourth episode in the Return of the Jedi Radio Drama
	NPR airs “So Turns a Galaxy, So Turns a Wheel”, the fifth episode in the Return of the Jedi Radio Drama
	NPR airs “Blood of a Jedi”, the sixth episode in the Return of the Jedi Radio Drama
01/25/97	Star Wars: Special Edition is released in US theaters
01/31/97	Star Wars: Special Edition is released in Kenyan theaters
02/13/97	Star Wars: Special Edition is released in Puerto Rican theaters
02/21/97	The Empire Strikes Back: Special Edition is released in US theaters
03/14/97	Return of the Jedi: Special Edition is released in US theaters
	Star Wars: Special Edition is released to theaters in Thailand
03/19/97	Star Wars: Special Edition is released in Belgian and French theaters
03/20/97	Star Wars: Special Edition is released to theaters in Australia, Germany, and Holland
03/21/97	Star Wars: Special Edition is released in theaters in Austria, Brazil, Colombia, Finland, Israel, Italy, Mexico, Norway, Poland, Portugal, Romania, South Africa, Spain, Sweden, Switzerland, the U.K., and Uruguay
03/26/97	Star Wars: Special Edition is released to Venezuelan theaters
03/27/97	Star Wars: Special Edition is released to theaters in Argentina, Bolivia, Chile, Croatia, Slovakia, Hong Kong, Hungary, New Zealand, Peru, Slovenia, and Yugoslavia
03/28/97	Star Wars: Special Edition is released in theaters in Bulgaria, Estonia, Greece, Latvia, Lebanon, Lithuania, Panama, and Turkey
03/30/97	Star Wars: Special Edition is released to theaters in the Phillipines
04/04/97	Star Wars: Special Edition is released to theaters in Denmark and Iceland
04/09/97	Star Wars: Special Edition is released in Jamaican theaters
04/12/97	Star Wars: Special Edition is released to theaters in Taiwan
04/18/97	Star Wars: Special Edition is released in Indian theaters
04/19/97	Star Wars: Special Edition is released in South Korean theaters
04/28/97	Star Wars: Special Edition is released in Egyptian theaters
05/13/97	The third draft of The Phantom Menace is completed
05/21/97	Star Wars: Special Edition is released to theaters in Malaysia
05/29/97	Star Wars: Special Edition is released to theaters in Singapore
06/06/97	The final revision of the third draft of The Phantom Menace is completed
06/17/97	Star Wars: Special Edition is released in Indonesian theaters
06/26/97	Phase 1 of principal photography begins in Leaveden Studios for The Phantom Menace
07/02/97	This is the first day of principal filming, with actors, on The Phantom Menace
07/05/97	Star Wars: Special Edition is released to Japanese theaters
07/29/97	A sandstorm hits the Tunisian production crew working on The Phantom Menace
09/26/97	Phase 1 of principal photography on The Phantom Menace closes down at Leavesdon Studios
09/29/97	CGI processing begins on The Phantom Menace at LucasFilm
03/18/98	Phase 1 of pickup filming on The Phantom Menace begins at Leavesden Studios
08/07/98	Final phase of pickup filming on The Phantom Menace begins at Leavesden Studios
08/07/98	Release date for The Phantom Menace is set for May 21, 1999
08/25/98	Pick-up filming at Leavesden Studios wraps up for The Phantom Menace
05/19/99	The Phantom Menace is released to U.S. theaters, breaking the opening-day box-office take record with nearly $64 million
06/26/00	Primary filming begins in Australia on Star Wars: Epsiode II

Star Wars Chronology

This chronology is taken from all Lucasfilm-licensed *Star Wars* material. It is primarily based on the dating scheme proposed by Timothy Zahn in *Dark Force Rising*, in which all dates prior to the birth of the New Order and Senator Palpatine's reign as Imperial Emperor are denoted as PE (pre-Empire), while all dates starting with the inception of Palpatine's New Order are denoted as NE (New Empire). Note that his conflicts with the SW-RPG time pattern of 5 days per week, 7 weeks per month, 10 months per year, plus three holidays and three festival weeks. This yields a 368-day year, the normal year on the planet Coruscant. This is the basis for the standard timepart. The conflict arises when you look at the dating of the Alderaan Ascendency Contention, which was in the eleventh month 70 PE. Other than this, Zahn's dating is acceptable.

The "Year BSW4" column is meant to try and map the NE/PE dating to the timeline displayed at the *Star Wars* Official web site (www.starwars.com) in the Mos Espa section. It bases the time of the event on the timeframe of the events of *Star Wars: A New Hope*. If something happens "10 years before the Battle of Yavin," it is noted as **-10**.

The “MM/DD” column us meant to try and map the NE/PE dating to the timeline displayed in the West End Games *Galaxywide News Nets* dating system introduced in *Star Wars Adventure Journal #3*. This system, based on the SW-RPG system described above, dates the uprising on Ralltiir, the dissolution of the Imperial Senate, and the destruction of Alderaan during the third month of the 35th year.

For more information on the chronology of *Star Wars*, there are several other fan sites I highly recommend:

- Christopher McElroy's TimeTales
- JMM's Star War Chronology
- The Star Wars Literature Compendium

NOTE: there are three “official” timelines which have been published. The first was in *A Guide to the Star Wars Universe*, by Bill Slaviscek. Many of its entries have since been revised. The second was in *Star Wars Chronicles*, and focused mainly on movie events. Certain entries have since been revised. The latest was in *The Star Wars Encyclopedia*, by Steve Sansweet. I have used this reference, along with facts noted in *Star Wars: Episode I – The Phantom Menace* to generate this version of the chronology.

Source	Year PE	Year BSW4	MM/DD	Event
TOJC		-18 billion		The universe is formed from the Great Void Note that *Inside the Worlds of Star Wars Episode I* claims that the galaxy was formed just five billion years ago.
TOJC		-29000		Adas discovers the existence of the Dark Side of the Force, and uses it to conquer his homeworld The hyperdrive is invented
AE		-26000		The Morodin first colonize the planet Varont
GG12				The Cult of M'dweshuu is formed on Kintan
GG12				The Hutts sign the Klatooinan, Nikto, and Vodran races into servitude
HLL				Xim the Despot rises to power
GG12				Augmented Hutt forces defeat Xim the Despot in the Third Battle of Vontor
	25000 PE	-25000		The Old Republic is formed; the Jedi Knights are founded
SESB		-20000		The Etti break away from the Old Republic, claiming it to be too tyrranical and oppressive
PGT		-13032		The planet Pelagon is settled by the Pella Compact
PGT		-12032		The Twelve Kingdoms Era of Tapani Sector beings
SOA	approx. 10000 PE	-10000		A group of rebels is defeated by the Old Republic. They are spared, and sent into Wild Space where they colonize the world of Adumar.
PGT		-8052		Shey Tapani begins uniting the various Houses of Tapani Sector in a tweny-year civil war
PGT		-8032		The Dynastic Era of Tapani Sector begins, after Shey Tapani unites the major Houses of the sector
PGT		-8032		Shey Tapani establishes the first local Tapani Sector calendar (5412 of Tapani local calendar)
	approx. 5200 PE	-5200		Marka Ragnos defeats Simus and becomes Dark Lord of the Sith.
GAS	4982 PE	-5000		Marka Ragnos dies. Naga Sadow defeats Ludo Kresh and becomes Dark Lord of the Sith.
ND		-4997		Reaper's World is first colonized
FSE	4972 PE	-4990		Naga Sadow's Sith Empire crumbles, and Sadow flees to Yavin 4
PGT		-4767		Herglic explorers discover the Giju Passage (8717 in Tapani local calendar)
FNU	4382 PE			Freedon Nadd arrives on Onderon
		-4398		Freedon Nadd dies
TOJ	4332 PE			The Beast Wars of Onderon begin
TOJ	4050 PE	-4068		Queen Amanoa of Onderon is born
TOJ	4030 PE			Drokko is exiled from Iziz
		-4018		Oron Kira is born on Onderon
		-4018		Ulic and Cay Qel-Droma are born on Alderaan
TOJ	3998 PE	-4016		Galia is born on Onderon
SWJ1		-4010		Garos IV is first settled by human colonists
		-4004		Oss Willum begins training with Master Thon on Ambria
TOJ	3984 PE	-4002		First contact between the Old Republic and Onderon

AE		-4000		The first Queen Mother establishes Hapes as the central world of the Hapan Cluster
TOJ	3982 PE	-4000		Ulic Qel-Droma is assigned by Master Arca Jeth to mediate the Beast Wars of Onderon
TOJ	3981 PE	-3999		Andur Sunrider is killed at the Stenness node. Nomi Sunrider is apprenticed to Master Thon on Ambria
FNU	3980 PE	-3998		The Freedon Nadd Uprisings occur on Onderon
DLS	3974 PE	-3992		The Tetan Elite is formed
DLS				The Krath assumes control of the Empress Teta System
DLS				The Battle of Koros Major takes place
DLS				Jedi Master Arca Jeth is killed when the Krath attack the Great Council of Deneba
TSW	3972 PE	-3990		Exar Kun is named Dark Lord of the Sith, Ulic Qel-Droma is named his second in command
TSW				Ulic Qel-Droma is captured and tried on Coruscant
TSW				The Great Sith War begins after Exar Kun kills Vodo Soisk Baas
TSW				Aleema destroys the Cron System
TSW				Exar Kun flees to Yavin 4 and enslaves the Massassi for his personal gain
TSW				Nomi Sunrider strips Ulic Qel-Droma of the Force, after he kills his brother Cay
TSW				The Jedi Knights and the Old Republic defeat Exar Kun at Yavin 4
		-3986		Ulic Qel-Droma is redeemed
BSS		-3000		A group of Corellians, led by Leniel Beal, first colonize the planet Socorro
PGT		-2032		The Federal Era begins in Tapani Sector, as the sector capital moves to Procopia
PGT		-1937		Tapani Sector is recognized as a member of the Old Republic (11,234 of Tapani local calendar)
TPM		-2000		The Sith Empire again rises to power, founded by a rogue Jedi and his followers
	1167 PE			The civil war on the planet Hathrox III ends with the use of a bioweapon that exterminates all life on the planet
		-1000		The new Sith Order crumbles in upon itself as its members kill their leader and battle each other for supremacy. The Jedi Knights step in to exterminate them.
TPM		-999		Darth Bane goes into hiding, hoping to rebuild the Sith Empire by taking a single apprentice and keeping the Sith order no larger than two individuals
SWJ1		-995		The planet Spira is first scanned by Old Republic explorers
GSWU	878 PE	-896		Yoda is born
IWE1		-832		The city of Theed is founded on Naboo
POT	718 PE			The Grissmaths imprison political enemies on Nam Chorios
	681 PE			The Iotran nations unify, and create the Iotran Police Force
	570 PE			Bodo Baas and a group of Jedi are assigned to the Adega System
RP		-400		The Lontars nearly wipe out the Blood Carvers, before the Galactic Senate intervenes
SWJ14		-400		The Cherishites settle on the planet Rhamalai
CPL	365 PE			Yoda and several other Jedi Masters defeat the Force witches on Dathomir, but the *Chu'unthor* is lost
CTD	274 PE			Karia Ver Seryan is born on an unspecified world
CPL	270 PE			Rell is born on Dathomir
POT	250 PE			Taselda and Beldorion are assigned to monitor the planet Nam Chorios
SWJ1		-250		Adarian Tropis and his followers settle Varonat
POT	217 PE			Dzym is created by Zubindi Ebsuk and begins to grow sentient
GSWU	182 PE	-200		Chewbacca is born on Kashyyyk
AE		-197		The Carosi star begins to expand, becoming a red giant and destroying the system's five inner planets
TBSB		-149		Bakura is first settled by human colonists
DFRSB	160 PE			H'kig is executed on Galand, and eventually martyred by his followers
RP		-132		Students of the Potentium theory are expelled from the Jedi Temple of Coruscant
RP		-129		The Tsinimals subjugate the planet Langhesa and enslave the native Langhesi
DFR	112 PE		4/3	Jorus C'baoth is born on Bortras
DFR	95 PE		6/4	Jorus C'baoth enrolls in Mirnic University
GSWU	94 PE			C-3PO is activated Note that this is contradicted by *Star Wars: Episode I – The Phantom Menace*, which describes C-3PO as having been built from parts by young Anakin Skywalker.
DFR	90 PE		2/15	Jorus C'baoth enters the Jedi Training Center on Kamparas
DFR	90 PE		4/32	Jorus C'baoth graduates from Mirnic University
DFR	88 PE		8/33	Jorus C'baoth leaves the Jedi Training Center on Kamparas
DFR	88 PE		9/2	Jorus C'baoth begins private Jedi training with an unknown instructor
DFR	86 PE		3/6	Jorus C'baoth earns the title of Jedi Knight
AE		-100		The planet Illarreen is discovered by spice traders
DFR	82 PE		8/3	Jorus C'baoth is assigned to the Ando Demilitarization observation group
DFR	81 PE		7/1	Jorus C'baoth leaves the Ando Demilitarization group
DFR	81 PE		9/2	Jorus C'baoth is selected to the Senate Interspecies Advisory Committee
GG6	80 PE			Volcanic eruptions poison the atmosphere of Pergitor
DFR	79 PE		6/4	Jorus C'baoth leaves the Senate Interspecies Advisory Council to become Senator Palpatine's Jedi Advisor
DFR	77 PE		5/14	Jedi Knights oppose the Dark Jedi Insurrection on Bpfassh; Jorus C'baoth later assists
DOD		-94		The Twenty-First Battle of Zehava takes place
DFR	74 PE		1/9	The Dark Jedi Insurrection on Bpfassh is defeated by the Jedi Knights
DFR	74 PE		4/3	Jorus C'baoth assumes the title of Jedi Master
DOR		-93		A planet-wide famine strikes the planet Telos
TPM		-92		Qui-Gon Jinn is born The novelization of *The Phantom Menace* states that Qui-Gon is nearing 60 years old, some 30 years older than Obi-Wan Kenobi, while the screenplay specifically says he's 60.
IG1		-92		Ki-Adi-Mundi is born on Cerea
DOD		-91		The Twenty-Second Battle of Zehava takes place
RP		-89		Zonama Sekot is first settled by Ferroan colonists
PTR		-88		Ki-Adi-Mundi is discovered by the Dark Woman and taken to Coruscant for training
IG1		-82		Palpatine is born on Naboo
DFR	70 PE		11/4	Alderaan Ascendency Contention attracted the attention of the Old Republic; Bail Organa's father is named the rightful successor

DFR	68 PE		1/5	Tra's M'ins and Jorus C'baoth mediate the Duinuogwuin-Gotal Conflict
DFR	66 PE		4/10	The Duinuogwuin-Gotal Conflict is finally resolved
DFR	65 PE		7/7	The Old Republic approves the Outbound Flight Project

Source	Year PE	Year BSW4	MM/DD	Event
	65 PE		12/7	Thrawn is assigned to eliminate the Outbound Flight Project
DFR	64 PE		4/1	Outbound Flight Project terminated after the loss of all Jedi involved
				Note that *Dark Force Rising* cites this date explicitly, while *The Last Command* indicates it occurs during the Clone Wars. *Heir to the Empire* claims it happens before the Clone Wars, as does *Vision of the Future*..
DFR	62 PE		8/21	Jorus C'baoth is named Ambassador-at-Large to the Xappyh Sector
				Note that *Dark Force Rising* cites this date explicitly, despite the fact that C'baoth is lost in 64 PE as part of the Outbound Flight Project.
DOD		-74		Full-scale civil war breaks out between the Melida and the Daan, the culmination of centuries of petty battles
IG1		-72		Mace Windu is born
TPM		-72		Shmi Skywalker is born
RP		-65		Wilhuff Tarkin is born
RP		-64		Raith Sienar is born (there isn't much difference between his birthdate and that of Wilhuff Tarkin)
GSWU	42 PE	-57		Obi-Wan Kenobi is born
				The actual dating of this is from several sources, which indicate Obi-Wan is 25 years old at the time of the Battle of Naboo.
				The followers of H'kig flee Galand, prompting the formation of the H'kig religion
		-54		Ki-Adi-Mundi returns to Cerea after becoming a Jedi Knight, to free his village from the grip of Bin-Garda Zon and his gang of thieves
				Note that this date is the author's assumption.
IG1		-52		Jar Jar Binks is born on Naboo
	40 PE			Chewbacca leaves Kashyyyk to explore the galaxy
PTR		-49		Sylvn is born to Ki-Adi-Mundi and his honor-wife, Mawin
GSWU	30 PE	-48		Mon Mothma is born on Chandrila
TPM		-46		Queen Amidala is born on Naboo
IG1		-45		Veruna is elected King of Naboo
DR		-44		Obi-Wan Kenobi is apprenticed to Qui-Gon Jinn, after defeating Xanatos on Bandomeer
HP		-44		Obi-Wan Kenobi and Qui-Gon Jinn break up the Syndicat which was controlling Phindar
UP		-43		Obi-Wan Kenobi leaves the Jedi Order to help The Young on Melida/Daan, but returns to the Order after Qui-Gon Jinn helps him avoid a war on the planet.
DFR	29 PE			The Old Republic approves the creation of the *Katana* fleet
DFR	28 PE			The *Katana* fleet is lost after a hive virus infects the crew of the flagship *Katana*
SOC		-43		Edallia Monotheer is born on Coruscant
SWE		-41		Anakin Skywalker is born to Shmi Skywalker
				Note that this contradicts *A Guide to the Star Wars Universe*, which dates this at 55 BSW4, as well as *Star Wars Chronicles*, which dates this at 40 BSW4. However, *Star Wars: Epsiode I – The Phantom Menace* clearly states that Anakin is 9 years old at the time of the Trade Federation blockade of Naboo.
TPM		-38		Shmi and Anakin Skywalker are brought to Tatooine by Gardulla the Hutt, who loses them to Watto in a wager on the podraces
	25 PE			Anakin Skywalker joins the Jedi Knights
				Note that this date is inferred by many literary sources, it is obviously much later given the dating of *Star Wars: Episode I – The Phantom Menace*.
	20 PE			The Clone Wars begin
				Note that this date, along with the end of the Clone Wars below, is provided by many literary sources as well as *Star Wars Chronicles*, but is obviously much later given the dating of *Star Wars: Episode I – The Phantom Menace*.
				Randil Sal marries Tiion Solo
VOF				Jorj Car'das takes control of Booster Terrik's operation when Booster is imprisoned on Kessel by Hal Horn
	19 PE			Jedi Knights defeat the Mandalorian Shock Troopers
	17 PE			Emperor Palpatine and Darth Vader enslave the Noghri
				Note that this date is inferred by *Dark Force Rising*, although Palpatine cannot be Emperor yet, nor has Anakin Skywalker been turned to the Dark Side.
				Thrackan Sal-Solo is born on Corellia
		-35		The Clone Wars end
				Note that this date, along with the beginning of the Clone Wars above, is provided by many literary sources, but is obviously much later given the dating of *Star Wars: Episode I – The Phantom Menace*.
JQA		-34		Amidala is elected ruler of Theed
JQA		-33		Winama dies on Naboo
PTR		-33		Ki-Adi-Mundi is elected to the Jedi Council after breaking the schemes of Bron and Ephant Mon
				Anakin Skywalker activates C-3PO for the first time
E1A1		-32		Qui-Gon Jinn and Obi-Wan Kenobi rescue Adi Gallia from Esseles, after she discovers the Trade Federation's plans to build droid starfighters
TPM		-32		Amidala is elected Queen of Naboo, after Veruna's corruption is exposed
IG1		-32		Jar Jar Binks is exiled from Otoh Gunga after a series of accidents
TPM		-32		The Trade Federation blockades the planet Naboo, but it is broken by the efforts of Anakin Skywalker
TPM		-32		The Battle of Naboo takes place, and Qui-Gon Jinn is killed in battle with Darth Maul
TPM		-32		Obi-Wan Kenobi defeats Darth Maul, and is promoted to Jedi Knight
TPM		-32		Senator Palpatine is elected Supreme Chancellor of the Republic
CTD	15 PE			Hortel Ossilege is born on Bakura

XWM	12 PE			Syal Antilles is born on Corellia
RP		-30		Vergere discovers the existence of the Far Outsiders on Zonama Sekot
	11 PE	-29		Han Solo is born and orphaned on Corellia
RP		-29		Anakin Skywalker and Obi-Wan Kenobi travel to Zonama Sekot to rescue Vergere
GG6				The Church of Infinite Perception rises to power on Pergitor
RD	10 PE			Bria Tharen is born on Corellia
				Note that *Rebel Dawn* cites that Bria is one year younger than Han Solo, although is explicitly says she is 26 at the time of the Cloud City Sabacc Tournament.
TPS	9 PE			Han Solo is taken in by Garris Shrike
DTO		-25		Mongei Shai and the Yuuzhan Vong make first landing on Bimmiel, but Shai is killed by slashrats
DFR	7 PE			Second Bpfassh Dark Jedi Insurrection takes place in the Sluis Sector
				Note that this event is implicitly cited in *Dark Force Rising*, but may be a mistake in Zahn's chronology.
VOF				Jorj Car'das is commandeered by a Bpfasshi Dark Jedi, and survives the encounter after being healed by Yoda on Dagobah
				Note that this seems to correct the Dark Jedi insurrection which was detailed in *Dark Force Rising*.
GOF11	7 PE			Eyal Shah is born on Corellia
		-22		*Star Wars: Episode II*
		-20		*Star Wars: Episode III*
	2 PE			Tycho Celchu is born on Alderaan
				Tycho is noted as being several months older than Wedge in the *X-Wing* series of books and comics
	2 PE			Wedge Antilles is born on Corellia
GOF6		-20		Hoole joins the Empire as a scientist, and Project Starscream is launched
TPS				Dewlanna joins Garris Shrike and befriends Han Solo
	1 PE			Senator Palpatine begins his power play to institute the New Order
				Winter is born on Alderaan
	1 NE	-18		Palpatine names himself Emperor, and initiates the New Order
				This date is inferred from Timothy Zahn's work in *Dark Force Rising*, which uses a pre-Empire dating scheme to chronicle Jorus C'baoth's exploits.
		-18		Emperor Palpatine orders the extermination of all the Jedi Knights
		-18		Yoda goes into hiding on Dagobah
		-18		Luke and Leia Skywalker are born
VP		-18		Mara Jade is born
				This is the author's conjecture, based on Leia Organa Solo's statement in *Vector Prime* that Mara is her age, yet still wants to have children.
				Obi-Wan Kenobi hides Leia her mother with Bail Organa on Alderaan, then hides Luke Skywalker with Owen and Beru Lars on Tatooine. He then becomes a hermit on Tatooine.
				Chewbacca is enslaved by the Empire
				The Ghorman Massacre takes place
				The Corellian Treaty is signed, creating the Alliance to Restore the Republic
				Note that *Rebel Dawn* implicitly places the signing of the Corellian Treaty during the Han Solo Adventures.
				Han Solo meets Garm Bel Iblis at a school political rally, while posing as a student
	2 NE			The Empire establishes a penal colony on Kessel, and takes control of spice production
				Zavval the hutt establishes a religious order on Ylesia, as a front for a spice and slave production facility. he tires Teroenza to run the colony.
SWI	3 NE			Mara Jade is born
JS	4 NE			Moruth Doole rises to power in the spice mines of Kessel
TBH	6 NE			Han Solo survives the All-Human Free-for-All on Jubilar
XWM	6 NE			Syal Antilles leaves Corellia and assumes the stage name Wynssa Starflare
DA	7 NE			Qui Xux is born on Omwat
GOF				Tash Arranda is born on Alderaan
TPS		-10		Han Solo escapes from Garris Shrike and starts working to Teroenza
TPS				Han Solo and Bria Tharen escape from Ylesia; Han joins the Imperial Academy
	8 NE			Zeth Durron is born on Deyer
GOF				Zak Arranda is born on Alderaan
CPL				Tenenial Djo is born on Dathomir
				The Reslian Plague takes place
LCM				Lando Calrissian wins the *Millennium Falcon* in a sabacc match, and ends up in the Oseon System after misplotting his course
LCM				Lando Calrissian wins ownership of Vuffi Raa, but is forced to locate the Mindharp by Duttes Mer
LCM				Duttes Mer uses the Mindharp and unleashes the Sharu
LCM				Lando Calrissian escapes from Rokur Gepta on Rafa IV
TB	10 NE			The Empire attacks Chandrilla and exterminates all Jedi. The Sibwarra family flees to G'hro
LCF	11 NE			A number of assassination attempts are made on Lando Calrissian
LCF				Lando Calrissian is arrested and sentenced to death on Oseon 6845
LCF				Lando Calrissian escapes Rokur gepta on Oseon 5792
THG				Han Solo graduates from the Imperial Academy and is commissioned as a Navy officer

Source	Year PE	Year BSW4	MM/DD	Event
THG				Han Solo rescues Chewbacca from an Imperial slave gang and is discharged from the Imperial Navy
THG				Han Solo takes in the orphan Jarik
AE		-7		Darth Vader destroys a Falleen city in order to contain a breeched bioweapons lab
THG				The Battle of Nar Shaddaa takes place
THG				Aruk the Hutt is assassinated by Jabba and Jiliac, through Teroenza
				Note that *Rebel Dawn* states that his event takes place six months before Han Solo wins the *Millennium Falcon* from Lando Calrissian.

LCS	12 NE			Lehesu encounters Lando Calrissian and Vuffi Raa
LCS				The Empire blockades the ThonBoka starcave
LCS				Lando Calrissian agrees to help liberate the Oswaft from the Thonboka blockade
LCS				Lando Calrissian defeats Rokur Gepta, then manumits Vuffi Raa
RD				Han Solo wins the *Millennium Falcon* from Lando Calrissian at the Cloud City Sabacc Tournament
				Rebel Dawn places this six months after the assassination of Aruk the Hutt. It also states that Bria Tharen is 26 at the time, although she is just a year younger than Han. Another note from *Rebel Dawn* states that Winter is 17 at this time, although she is a year older than Leia Organa. *The Star Wars Encyclopedia* dates this event at 10 BSW4.
CTD	12 NE			Belindi Kalenda is born on an unspecified Outer Rim world
DRO				C-3PO and R2-D2 assist in overthrowing Dictator-Forever Craw
DRO				C-3PO and R2-D2 become the property of the Pitareeze family on Kalarba
IF				Gara Petothel enters Imperial service, after her parents are arrested for an unspecified crime
HSE				Han Solo begins smuggling weapons to the natives of Duroon
HSE				Chewbacca is imprisoned at Stars' End
HSE				Rekkon is murdered by Torm
HSE				Han Solo rescues Chewbacca from Stars' End, and destroys the penal colony there
TCH				Jabba the Hutt discovers Salacious Crumb on Kwenn Station
HSR				Han Solo tries to earn a living showing holo-features to the natives on Kamar
DFR	13 NE			Talon Kaarde stumbles upon the *Katana* fleet while trying to escape from a botched smuggling run
HSR		-5		Han Solo is commandeered by Zlarb to transport slaves, and discovers a Corporate Sector Authority slaving operation
HSR				Han Solo exposed the Corporate Sector Authority slaving operation on Ammuud
HSE				Han Solo escapes from Gallandro on Ammuud
DA	14 NE			Kyp Durron is born on Deyer
				Note that *Dark Tide: Onslaught* claims Kyp was 16 when he joined the Jedi *praxeum* on Yavin 4, and 32 at the time of the Yuuzhan Vong invasion. That would place his birth about 7 years before the Battle of Yavin.
HSL				Lanni Troujow is killed by J'ouch's forces
SW, RD				Han Solo and Chewbacca make the Kessel Run in less than 12 parsecs
HSL				Han Solo starts working for Grigmin on Saheelindeel
HSL				Han Solo is reunited with Badure, and they begin searching for the *Queen of Ranroon*
		-2		Gallandro is killed on Dellalt after activating the security defenses of the *Queen of Ranroon*. Han Solo discovers that Xim the Despot's treasure is just a cache of ancient war materiel
TB	15 NE			The Ssi-ruuvi attack G'hro, capturing Dev Sibwarra
				Note that this is dated 02/04/34 in *The Truce at Bakura Sourecebook*, placing it three years after this.
RD				Han Solo is forced to dump a load of Jabba the Hutt's spice, in the face of an Imperial blockade
JTH				Jabba the Hutt orders the execution of Gaar Suppoon
JTH				Jabba the Hutt escapes from Princess Nampi
DA	16 NE			Governor Tarkin begins construction of the Maw Installation without authorization from Emperor Palpatine
DA				Tol Sivron is named to a Ryloth head-clan
SOP				Shada D'ukal joins the Mistryl warrior society
RD	17 NE			Boba Fett nearly captured Bria Tharen and Lando Calrissian aboard the *Queen of Empire*
RD				Red Hand Squadron and a group of smugglers overthrow the Besadii enterprise on Ylesia
DA				Daala graduates from the Imperial Academy on Carida
DA				Tarkin selects Qui Xux for employment at the Maw Installation
DA				Tarkin recognizes Daala's potential, and takes her with him to the Outer Rim. They become lovers.
DA				Tol Sivron is exiled from his head-clan
DA				Tarkin tries to make Ryloth an Imperial outpost, and names Tol Sivron the director of the Maw Installation
				Mara Jade becomes the Emperor's Hand
SOL				The Fallanassi flee from Imperial forces on Lucazec
DA	18 NE			Tarkin assigns Daala to command the Maw Installation
				Leia Organa is named Alderaan's representative to the Imperial Senate
				Note that *Rebel Dawn* states that she is appointed to a Senatorial position one year after the end of the book, which would put her appiontment six years earlier.
				C-3PO and R2-D2 become the property of Captain Raymus Antilles
				Bevel Lemelisk designs the first Death Star
TB				Gaeriel Captison is elected to the Bakuran Senate
MBF		-1		Soontir Fel joins the 181st Imperial Fighter Wing, after the *Rand Ecliptic* is stolen by defectors
				Thrawn is discovered on a planet in the Unknown Regions
RD			05/20/38	Lando Calrissian wins Cloud City in a sabacc match
				Note that *Star Wars Adventure Journal #14* dates this in year 38, after the events of ANH
SW	19 NE			The Alliance intercepts Grand Moff Tarkin's shuttle, recovering Ackbar and the plans to the first Death Star
TFNR				Garm Bel Iblis is nearly killed on Anchoron, losing his family in an explosion set up by Armand Isard. He then recovers the plans to the first Death Star with Moranda Savich
SWR			03/03/35	The Empire subjugates Ralltiir
SWR				Leia Organa is forced to execute Lord Tion after admitting she knows about the Death Star
SWR		0		The Death Star plans are forwarded to Leia Organa aboard the *Tantive IV*
SW				Darth Vader captures Leia Organa, although C-3PO and R2-D2 escape to Tatooine with the Death Star Plans
SW				Owen and Beru Lars are murdered by Imperial forces. Luke Skywalker and Obi-Wan Kenobi book passage to Alderaan with Han Solo aboard the *Millennium Falcon*
			03/05/35	Emperor Palpatine dissolves the Imperial Senate, and turns control over to regional governors
SW			03/12/35	Tarkin destroys Alderaan
SW				Obi-Wan Kenobi is killed by Darth Vader aboard the first Death Star

MBF				The second battle for Ord Biniir takes places, with the Empire retaking the planet
SW			04/22/35	The Battle of Yavin takes place. Tarkin is killed when the Death Star is destroyed
				Luke Skywalker is promoted to Commander in the Alliance. Han Solo is promoted to Captain.
GMK				The Battle of Heg takes place, although the Alliance manages to liberate Bundim
ROE		+3 mo.		The Nishr Suppression takes place, solidifying the Imperial presence on the planet.
TBSB			08/16/35	The supply ship *Ambitious* destroys the B'knos mining colony
MA				Boba Fett joins the Bounty Hunters Guild
				Lando Calrissian fights in the Battle of Tanaab
GOF2			10/xx/35	The planet D'vouran consumes itself, marking the beginning of the end of Project Starscream
				Civil war breaks out on Anobis
MA				The Bounty Hunters Guild fragments into the True Guild and the Guild Reform Committee
DFR	20 NE			Mon Mothma becomes the de facto leader of the Alliance

Source	Year PE	Year BSW4	MM/DD	Event
DFR				Garm Bel Iblis withdraws from the Alliance, believing Mon Mothma is taking too much control
DFR				Garm Bel Iblis begins his own war against the Empire by attacking a Ubiqtorate base on Tangrene
				Note that this could be timed several years earlier, shortly after the signing of the Corellian Treaty.
SLS				Kuat of Kuat falsifies a record of the deaths of Owen and Beru Lars, hoping to turn Luke Skywalker against Prince Xizor.
MBF		1		Soontir Fel creates the 181st Fighter Group, and marries Wynssa Starflare
				Emperor Palpatine removes Darth Vader's right hand for the loss of the first Death Star
TBSB		1		The Bakura System is annexed by the Empire
				Thrawn is promoted to Admiral
SLS				The True Guild and the Guild Reform Committee are dissolved during the hunt for Trhin Voss'on't
GOF6				Hoole exposes Borborygmus Gog's plans to develop an Army of Terror, and destroys the laboratory on Kiva.
VQ				Darth Vader begins his search for Luke Skywalker
SME				Luke Skywalker and Leia Organa attempt to enlist the Circarpousians into the Alliance
SME				Grammel tries to turn Luke and Leia over to Vader, but they escape
SME				Luke recovers the Kaiburr Crystal, and gravely wounds Darth Vader on Circarpous V
ROC				Leia Organa sways the loyalty of Rannulf Trammer
TBSB			04/21/37	The colony on Kammia is desroyed by the Ssi-ruuk, who took human prisoners for entechment
SWJ13		2	10/23/37	Construction of the *Executor* is completed
DFR				Borsk Fey'lya and the Bothans officially join the Alliance, and participate in a battle near New Cov
				The Durron family is sentenced to the spice mines of Kessel
	21 NE			The Alliance establishes Echo Base on Hoth
				Bevel Lemelisk begins working on plans for the second Death Star
HM				Kodir of Kuhlvult has her sister, Kateel, kidnapped and memory-wiped
				Han Solo escapes from bounty hunters on Ord Mantell
				Thrawn is promoted to Grand Admiral
SWJ13			10/19/37	Emperor Palpatine assigns Darth Vader to command the Death Squadron
SWJ13			11/13/37	Thrawn is inducted into the Order of the Canted Circle
ESBR	22 NE			Imperial forces attack Alliance supply convey near Derra IV
ESBR				Darth Vader deploys probe droids in remote systems to search for Alliance bases
VOF				Jorj Car'das returns to Dagobah, leaving his organization to seek Yoda's help. Yoda refuses, and Car'das goes into hiding on Exocron.
HM				Boba Fett discovers Neelah and a load-shifter droid aboard Ree Duptom's disabled ship
ESB		3	06/09/38	The Battle of Hoth takes place
				Note that *Star Wars Adventure Journal #14* dates this is year 38.
ESB				Luke Skywalker travels to Dagobah to begin Jedi training with Yoda
ESB				Han Solo and Leia Organa travel to Bespin to escape the Imperial fleet
ESB				Lando Calrissian betrays Han Solo to the Empire
ESB				Han Solo encased in carbonite and taken by Boba Fett to Jabba the Hutt
ESB				Luke Skywalker battles Darth Vader, and learns that Vader is his father
TLC				Palpatine has Luke Skywalker's severed hand recovered from Cloud City
TLC				Palpatine sets up the Mount Tantiss project on Wayland
				Lando Calrissian infiltrates Jabba's palace as Tamtel Skreej
				Mara Jade infiltrates Jabba's palace as a dancer, in order to kill Luke Skywalker
SOTE	23 NE	3.5		The Bothan spy network captures the plans for the second Death Star
				Grand Admiral Thrawn discovers the existence of the ysalamiri on Myrkr
TB				The Virgillian Civil War takes place
		3.5		The Towani family is marooned on the forest moon of Endor
SOTE		3.5		Construction of the second Death Star begins at Endor's forest moon
SOTE		3.5		The Alliance infiltrates Prince Xizor's palace on Coruscant and brings down Black Sun
TB				Emperor Palpatine begins negotiations with the Ssi-ruuk
DA				Prison revolts on Kessel begin to take place
				Grand Admiral Thrawn is dispatched to the Unknown Regions
ROTJ		4		Leia Organa and Chewbacca infiltrate Jabba's palace and free Han Solo from carbonite
ROTJ		4		Luke Skywalker infiltrates Jabba's palace and rescues Han Solo
ROTJ		4		Leia Organa kills Jabba the Hutt, and Boba Fett is swallowed by the Sarlacc
				Lando Calrissian is promoted to General in the Alliance. Han Solo is promoted to General
TJP				Boba Fett escapes from the Sarlacc and is rescued by Dengar and Manaroo
TB				The Ssi-ruuk attack Bakura and begin enteching humans
VP		4		Danni Quee is born on Commenor
ROTJ		4		Yoda dies on Dagobah
SLS				Kodir of Kuhlvult exposes Fenald and Khoss of Knylenn, gaining the trust of Kuat of Kuat

ROTJ		4		The Alliance masses their fleet near Sullust for an attack on the second Death Star at Endor
ROTJ		4		The Battle of Endor takes place
HM				Kuat of Kuat nearly destroyed Kuat Drive Yards, and Kodir of Kuhlvult exposed as a traitor to Kuat
ROTJ		4		Palpatine is killed by Darth Vader
ROTJ		4		Anakin Skywalker returns to the Light Side of the Force
DA				Moruth Doole takes control of the spice mines and prisons on Kessel
TB				A combined Alliance/Imperial force liberates Bakura from the Ssi-ruuvi
HTSB		4+		The Declaration of the New Republic is signed into being
XWRS		4+		Rogue Squadron assists in liberating Cilpar from Imperial control
XWPA		4+		The Mrlssti Phantom technology is exposed as a fraud
XWES		4+		Sate Pestage assumes control of the Empire, in the wake of Palpatine's death at Endor
XWES		4+6 mos.		The Battle of Brentaal takes place, and Soontir Fel is captured by the New Republic
		5		Cloud City is liberated from the Empire
LCJ		5		Luke Skywalker discovers the existence of the Lost City of the Jedi on Yavin 4, and the New Republic defeats the plans of Trioculus
TBH				Dengar and Manaroo are married
MBF				Soontir Fel is captured by - and defects to - the New Republic
	24 NE			Luke Skywalker resigns his commission from the New Republic
BTS				The Yevethans begin liberating starship construction and repair facilities from Imperial control
ZHR				Zorba the Hutt is liberated by pirates on Kip
				Palpatine's Force spirit arrives at Byss and begins recovering its strength in clones
	25 NE			Grand Admiral Thrawn returns from the Unknown Regions and assumes control of the remnants of the Empire
XWN				The New Republic begins planning to retake Coruscant
DFR	26 NE			Garm Bel Iblis sets up Peregrine's Nest base
WG				Ysanne Isard allows Coruscant to be retaken by the New Republic while releasing the Krytos Virus
WG				Corran Horn is captured by Ysanne Isard, and Tycho Celchu is blamed for his capture
KT				Rylca is invented to combat the Krytos Virus
KT				Corran Horn escapes from the *Lusanka* with the help of Jan Dodonna
KT				Rogue Squadron resigns it commission with the New Republic to combat Ysanne Isard at Thyferra
				"The fiasco at Xyquine" occurs
				Warlord Zsinj rises to power in the Core
CPL				Leia Organa petitions the Hapans for aid against Zsinj
				Mazzic hires Shada D'ukal as his bodyguard
BW	27 NE			Ysanne Isard takes control of the Xucphra Corporation and the planet Thyferra, initiating the Bacta War
BW				Rogue Squadron establishes a base on the space station in orbit around Yag'Dhul
BW				Halanit is destroyed by the Thyferran Home Defense Force, after accepting bacta from Rogue Squadron
BW				The Battle of Thyferra occurs
BW				Corran Horn marries Mirax Terrik aboard the *Lusankya*
BW				Booster Terrik obtains possession of the *Errant Venture*
				The New Republic moves is headquarters to Coruscant
WS				Wraith Squadron is formed at the New Republic base on Folor, and defeats Admiral Trigit
CE2		6+		Feena D'Asta takes her father's place as leader of his forces
IF		7+		Lara Notsil - a.k.a. Gara Petothel - exposes Atton Repness and his blackmarket starfighter schemes and joins Wraith Squadron
IF				Han Solo and the New Republic nearly defeat Zsinj at Kuat, where he tried to steal the *Razor's Kiss*
SOC		7+		Lara Notsil is revealed as Gara Petothel. She flees the New Republic and joins Zsinj, in an effort to bring the warlord down herself.
SOC		7+		Zsinj is defeated at the Battle of Selaggis
CE2		7+		Grappa the Hutt kidnaps Feena D'Asta and replaces her with a clone
CPL		8		Leia Organa is courted by Prince Isolder, during the negotiations with Ta'a Chume and the Hapans
CPL		8		Han Solo wins the planet Dathomir in a sabacc match, then is stranded on the planet with Leia Organa
CPL		8		Luke Skywalker discovers the *Chu'unthor* on Dathomir
CPL		8		The New Republic destroys Zsinj over Dathomir
CTD		8		Prince Isolder and Teneniel Djo are married on Hapes (four months prior to Solo/Organa wedding)
CPL		8		Han Solo and Leia Organa are married on Coruscant
				Mara Jade joins Talon Kaarde's organization
BFTOD				Boba Fett eliminates Jodo Kast
				Zekk is born on Ennth
HTTE	28 NE	9		Grand Admiral Thrawn begins striking into New Republic territory
HTTE		9		Joruus C'baoth turns up on Wayland, and begins luring Luke Skywalker to his lair
HTTE		9		Luke Skywalker is captured by Talon Kaarde and held on Myrkr
HTTE		9		The Battle of Sluis Van occurs
DFR		9		Admiral Ackbar is arrested and accused on treason
DFR		9		Garm Bel Iblis rejoins the New Republic
DFR		9		Leia Organa-Solo enlists the aid of the Noghri
DFR		9		The *Katana* fleet is discovered by Thrawn, then the New Republic
TLC		9		Thrawn's forces create a working cloaking device, and use it to blockade Coruscant
TLC		9		Admiral Ackbar is aquitted of treason charges, and Garm Bel Iblis is appointed to the New Republic military
TLC		9		Luuke Skywalker is created by Joruus C'baoth
TLC		9		Jaina and Jacen Solo are born on Coruscant and hidden on New Alderaan
TLC		9		Thrawn is executed by Rukh aboard the *Chimaera*
TLC		9		Joruus C'baoth is killed on Wayland by Luke Skywalker and Mara Jade
TLC		9		The Smugglers' Alliance is formed
IR				Ysanne Isard re-appears, and helps the New Republic defeat Prince-Admiral Krennel and her clone
IJ	29 NE			The New Republic rescues Jan Dodonna and the former prisoners of the *Lusankya*

IR				Ysanne Isard is killed aboard the *Lusankya* by Iella Wessiri
CS				Hethrir takes Tigris as a personal slave
				Imperial factions begin fighting for control of the remnants of the Empire
DE1		10		The cloned Emperor Palpatine re-appears and forms the Imperial Ruling Council on Byss
DE1		10		The Imperial factions assault Coruscant, and begin an internal civil war
DE1		10		The First Battle of Calamari takes place
DE1		10		Luke Skywalker succumbs to the Dark Side of the Force to defeat Palpatine
DE1		10		Luke Skywalker and Leia Organa-Solo destroy Palpatine on Byss
DE2		10		Palpatine returns in another clone and initiated Operation Shadow Hand
DE2		10		Luke Skywalker and Kam Solusar discover Ood Bnar and the Ysanna on Ossus
DE2		10		Palpatine destroys Pinnacle Base with the Galaxy Gun, then destroys New Alderaan
DE2		10		Anakin Solo is born, and the Solo children are hidden on Anoth
EE	30 NE	10		Empatjayos Brand defeats the spirit of Emperor Palpatine
BF		10		Boba Fett takes on the criminal organization of Bar-Kooda
CE				Carnor Jax assumes control of the Imperial Interim Ruling Council
DTO		10+		Koyi Komad and Nrin Vakil are married
JS		11		Wedge is promoted to General, and is placed in charge of the rebuilding of Coruscant
JS		11		Lando Calrissian loses Nomad City in a sabacc match
IJ				Rogue Squadron begins searching for the Invid pirates
JS		11		Luke Skywalker is allowed to establish a Jedi training facility on Yavin 4
IJ				Mirax Terrik is kidnapped, and Corran Horn joins the Jedi Academy on Yavin 4
JS		11		Han Solo and Chewbacca crash on Kessel and are taken prisoner by Moruth Doole
JS		11		Han Solo, Chewbacca, and Kyp Durron escape from Kessel and find the Maw Installation
JS		11		Daala destroys much of the Kessel System to validate the weapons systems of the Death Star prototype
DA				Ackbar resigns his commission with the New Republic and returns to help rebuild Calamari
DA				Daala destroys the Eol Sha colonists new home on Dantooine
DA				The Second Battle of Calamari takes place
DA				Kyp Durron steals the Sun Crusher and destroys much of Daala's fleet in the Cauldron Nebula
COTF	31 NE	11		Kyp Durron destroys the Carida System with the Sun Crusher
COTF		11		The New Republic attacks the Maw Installation
COTF		11		Exar Kun's spirit is destroyed on Yavin 4
COTF		11		The Maw Installation is destroyed
COTF		11		Leia Organa-Solo is named Chief of State of the New Republic after Mon Mothma retires
IJ				Luke Skywalker and Corran Horn defeat the Invid pirates and the Jensaarai
CE		11+		Kir Kanos brings down Carnor Jax, in a battle to the death on Yinchorr
CE2		11+		Xandel Carivus assumes control of the Imperial Interim Ruling Council
AS				Gaeriel Captison and Pter Thanas are married on Bakura
				Note that *Planet of Twilight* claims to take place in this timeframe.
				Lando Calrissian and Mara Jade begin running the spice mines of Kessel
COJ		12		Cray Mingla creates an android body for Nichos Marr
COJ		12		Luke Skywalker is stranded aboard the *Eye of Palpatine*
COJ		12		Leia Organa-Solo exposes the plans Roganda Ismaren
COJ		12		Callista assumes the body of Cray Mingla, but has lost contact with the Force
COJ		12		The *Eye of Palpatine* is destroyed by Cray Mingla and Nichos Marr
DS		12		Durga the Hutt obtains a clone of Bevel Lemelisk
DS	32 NE	12		Durga the Hutt and Bevel Lemelisk design the *Darksaber*
DS		12		Daala executes the remaining Imperial warlords and assumes control of the Imperial fleet
DS		12		Crix Madine is executed by Durga the Hutt, after being captured on a intelligence mission
DS		12		The *Darksaber* and the *Knight Hammer* are defeated, and Daala resigns her position to Admiral Pellaeon
AS				Malinza is born to Pter Thanas and Gaeriel Captison
SOP				Valin Horn is born to Corran Horn and Mirax Terrik
				Note that *Dark Tide:Onslaught* claims Valin is eleven at the time of the Yuuzhan Vong invasion, placing his birth closer to 14 years after the Battle of Yavin.
POT		13		Callista arrives on Nam Chorios and discovers the secret of the Therans, then alerts Leia Organa-Solo
POT		13		Seti Ashgad lures Leia Organa-Solo to Nam Chorios and kidnaps her

Source	Year PE	Year BSW4	MM/DD	Event
POT		13		Dzym unleashes the Death Seed plague against New Republic forces in the Meridian Sector
POT		13		Leia Organa-Solo escapes from Seti Ashgad and joins Callista
POT		13		Luke Skywalker travels to Nam Chorios, and aids Leia Organa-Solo and Callista in defeating Seti Ashgad and Dzym, who are destroyed before they could escape the system
SOA	32 NE			Wedge Antilles and a group of pilots assist in the negotiations which bring the Adumari into the New Republic
				Luke Skywalker and Leia Organa-Solo expose Loronar's part in Dzym's plot to take control of the galaxy
CS	33 NE	14		Jaina, Jacen, and Anakin Solo are kidnapped by Hethrir on Munto Codru
CS		14		Hethrir's plans to establish the Empire Reborn are smashed
CCR		14		Lando Calrissian and Nien Nunb open the spice mines of Kessel as a legitimate business
AS	34 NE	15		Pter Thanas dies from Knowt's Disease
BTS	35 NE	15		Nil Spaar begins negotiations with Leia Organa-Solo, then begins the Yevethan Purge
VOF				Lando Calrissian and Lobot begin tracking the Teljkon vagabond with a New Republic force
TT		15		Nil Spaar and the Yevetha are defeated by the New Republic
VOF				Lando Calrissian and Mara Jade begin searching for Jorj Car'das, on orders from Talon Karrde
TNR	36 NE	17		Kuellar (Dolph) begins his rise to power, but is defeated before he can gain control of the galaxy
AC	37 NE	18		Leia Organa-Solo sets up the Corellian Trade Conference
AC		18		Lando Calrissian begins searching for a wife
AC		18		Thrackan Sal-Solo pulls the Corellian Sector out of the New Republic and isolates the sector

AS		18		Luke Skywalker and Lando Calrissian travel to Bakura to enlist the aid of Ossilege against Thrackan Sal-Solo
AS		18		Mara Jade helps Leia Organa-Solo escape from Coronet House
AS		18		Planetary repulsors are discovered in the Corellian System
AS		18		Thanta Zilbra is destroyed as part of the Starbuster Plot
SC		18		Thrackan Sal-Solo attempts to kidnap the Solo children, but they escape and activate the Drall repulsor
SC		18		The Sacorrian Triad is exposed as the source of the Starbuster Plot, and are defeated
TBH	38 NE			Han Solo and Boba Fett battle on Jubilar, but agree to a draw
GG	41 NE			Anakin Solo attends the Jedi Academy on Yavin 4, and discovers the Golden Globe
SOP		19		Pohc Gavrisom is elected as the Chief of State for the New Republic, relieving Leia Organa-Solo
SOP	42 NE	19		The Bothans are implicated in the destruction of Caamas, sparking dissention in the New Republic Senate
SOP		19		Admiral Pellaeon attempts to negotiate a peace treaty with the New Republic, while Moff Disra and Grodin Tierce employ Flim to pose as Grand Admiral Thrawn reborn
SOP		19		The Diamalan and Ishori races become the focal points of dissention surrounding the Caamas Document. They begin blockading Bothawui, with other warships joining each side.
VP		19		Danni Quee joins the ExGal Society
VOF		19		Mara Jade is stranded on Nirauan, after she and Luke Skywalker are attacked at Kauron
VOF		19		Talon Karrde begins his own search for Exocron and Jorj Car'das
VOF		19		Han Solo and Leia Organa-Solo gain the Devist brothers as allies; Han and Lando Calrissian attempt to obtain a copy of the Caamas Document from Bastion. They get a doctored copy from Thrawn, portrayed by Flim.
VOF		19		Garm Bel Iblis convinces Booster Terrik to participate in an assault on Yaga Minor, to obtain a copy of the Caamas Document
VOF		19		Leia Organa-Solo meets with Admiral Pellaeon to discuss the overtures to a peace between the New Republic and the Empire
VOF		19		Luke Skywalker and Mara Jade infiltrate the Hand of Thrawn and immobilize the warships there
VOF		19		Talon Karrde obtains an unaltered copy of the Caamas Document from Jorj Car'das
DTO		19		Corran Horn resigns from military duty and returns to Yavin 4 to train as a Jedi
U				Luke Skywalker and Mara Jade are married
VP				Borsk Fey'lya is elected Chief of State of the New Republic
		22		Anakin Solo trains briefly at Luke Skywalker Jedi facility on Yavin 4
VP		22		ExGal Society establishes the ExGal-4 outpost on Belkadan
HTF	43 NE	23		Jacen and Jaina Solo enroll in the Jedi Academy on Yavin 4, and discover the existence of Qorl
SA		23		
LO		23		
L		23		
DK		23		
JUS		23		
SHA		23		
ROM	44 NE	24		Han Solo and his children are nearly killed at the 93rd Blockade Runners Derby
TCC		24		
CCR		24		
VP		25		The Yuuzhan Vong begin their invasion of the galaxy by destroying Belkadan, then reviving it for use as a breeding ground for yorik coral
VP		25		Chewbacca dies saving Han and Anakin Solo on Sernpidal, after the Yuuzhan Vong destroy the planet
DTO			VP+2mo	Borsk Fey'lya chooses to ignore the Yuuzhan Vong threat, and Dantooine and Dubrillion are overrun
DTR		25	VP+4mo	Elegos A'Kla turns himself over to the Yuuzhan Vong, but is later murdered by Shedao Shai
DTR		25	VP+4mo	The Battle of Ithor takes place, leaving the planet a ecological wasteland
DTR		25	VP+4mo	Corran Horn leaves the Jedi Order to seek out his own destiny
HT		25	VP+6mo	Obroa-skai is destroyed by the Yuuzhan Vong
HT		25	VP+6mo	Han Solo and Droma discover Elan's treacherous mission, saving the Jedi from destruction
JE		25	VP+9mo	As refugees flee the Outer Rim, the Yuuzhan Vong move Coreward to attack Gyndine and Tynna
JE		25	VP+9mo	Fondor falls to the Yuuzhan Vong at the Battle of Fondor. The New Republic fleet, enhanced by ships from the Hapes Cluster, is nearly wiped out by Thrackan Sal-Solo's shot from Centerpoint Station
BP		26	VP+11m	The Yuuzhan Vong destroys Hosk Station before moving take Duro
BP		26	VP+11m	The orbital cities of Duro are destroyed by the Yuuzhan Vong
				leave blank

Favored Links and Places of Interest

Official Star Wars-related Websites:

The Official Star Wars Website (http://www.starwars.com)
Decipher Games Star Wars Customizable Card Game Website (http://www.decipher.com/starwars/index.html)
Decipher Games Young Jedi Card Game Website (http://www.decipher.com/youngjedi/index.html)
Dark Horse Comics Star Wars Website (http://www.darkhorse.com/starwars/index.html)
Random House Star Wars Books Website (http://www.randomhouse.com/starwars/)
Del Rey Star Wars Books Website (http://www.randomhouse.com/delrey/starwars/)
The Official Star Wars NASCAR Website (http://www.goracing.com/starwars)
LucasArts Entertainment Website (http://www.lucasarts.com)

General Star Wars Fansites:

The Force.Net - your daily dose of Star Wars, from my gracious hosts! (http://www.theforce.net)
MosEisley.com (http://www.moseisley.com)
The New Sim Universe (http://nsu.tierranet.com/)
The Star Wars Internet Tracker (http://members.xoom.com/_XOOM/swafl/index.html)
The Star Wars Holonet (http://members.aol.com/nodayendu/main.html)
The Star Wars Link Engine (http://www.project-m31.com/)
Star Wars: The Virtual Edition (http://www.theforce.net/virtualedition/)
The Star Wars Holocron (http://www.angelfire.com/biz4/ALATTANZIO/index.html)
Star Wars Stuff! (http://www.familyshoebox.com/family/StarWarsStuff)
The Holocron (http://tatooine.fortunecity.com/challenger/288/)

Phantom Menace Fansites:

Phantom Menace Mania! (http://pages.preferred.com/~whitesk/starwars)

Themed Fansites:

The Star Wars Literature Compendium (http://www.lightgate.net/StarWars/SWLC/compendium.html)
Time Tales (http://www.theforce.net/timetales)
The Star Wars Planets Guide 2.5 (http://www.jimfisher.net/planet/)
Mira Solo's Fan Fiction Website (http://www.geocities.com/Area51/Keep/2358/)
The Order of the Grey Jedi (http://www.erisx.com/jedi.html)
Planet: Michael So's Starship Website (http://transfer.to/planet)
Boba Fett's Domain (http://redrival.com/darkboba/)
The X-Wing Sourcebook (http://www.fgi.net/~gaskins/Xwing/Index.htm)
The Imperial Navy Ship Database (http://www.crosswinds.net/~insd/) - use icon at http://www.crosswinds.net/~insd/insdban.jpg

Star Wars Role Playing Websites:

The Imperial Order (http://www.imperialorder.org/)
The Adventures of the Chaos Crew (http://www.the-chaos-crew.com/)
The Coalition of Galactic Fleets (http://www.thecgf.org)

Some of My Favorite Non-Star Wars Websites:

The Carolina Hurricanes Official Website (http://www.caneshockey.com)
The Dallas Cowboys Official Website (http://www.dallascowboys.com)
The Carolina Panthers Official Website (http://www.cpanthers.com)
The Carolina Cobras Official Website (http://www.cobrasfootball.com)
The Charlotte Hornets Official Website (http://www.nba.com/hornets)
The Kansas City Royals Official Website (http://www.kcroyals.com/)

IBM - my corporate employer (http://www.ibm.com)
The North Carolina State Department of Air Quality - my wife's employer (http://daq.state.nc.us/)
The Javasoft Website (http://www.javasoft.com)
...sorry, there ain't no blankety-blank Microsoft sites here!

The Clarkson University Website - my alma mater! (http://www.clarkson.edu)
Clarkson Golden Knights Hockey Homepage (http://cu.clarkson.edu/athletics/teams/w-hockey/w-hockey.htm)
The University of North Carolina Tarheels Website (http://www.goheels.com)
The North Carolina State University Wolfpack Website (http://www.gopack.com)
..sorry, there ain't no blankety-blank Duke sites here!

New York Plates (http://web.a-znet.com/scottsmith/nyplates.htm)
The Classic Mustang Homepage (http://www.vintage-mustang.com/)

The Nicks Fix - my angel and goddess, Stevie Nicks (http://www.nicksfix.com)
The Alyson Hannigan Appreciation Society - well, you know! (http://network23.com/hub/ahas/)
Caught in Kellie Martin's Web - again, you know! (http://www.kellie-martin.com/)

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- *Star Wars: Episode I – The Phantom Menace*, by Terry Brooks, copyright 1999, from Del Rey Books
- *Star Wars: Episode I – The Phantom Menace*, copyright 1999, from Dark Horse Comics
- *Star Wars: Episode I – Anakin Skywalker*, by Timothy Truman, copyright 1999, from Dark Horse Comics
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- *Star Wars: Episode I – Queen Amidala*, by Mark Schultz, copyright 1999, from Dark Horse Comics
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- *The Bounty Hunters: Aurra Sing*, by Timothy Truman, copyright 1999, from Dark Horse Comics
- *Rogue Planet*, by Greg Bear, copyright 2000, from Del Rey Books
- *The Paradise Snare*, by A.C. Crispin, copyright 1997, from Bantam Books
- *The Hutt Gambit*, by A.C. Crispin, copyright 1997, from Bantam Books
- *Lando Calrissian and the Mindharp of Sharu*, by L. Neil Smith, copyright 1983, from Del Rey Books
- *Lando Calrissian and the Starcave of Thonboka*, by L. Neil Smith, copyright 1983, from Del Rey Books
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- *Han Solo at Stars' End*, scripted by Archie Goodwin, copyright 1997, from Dark Horse Comics
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- *Jabba the Hutt: Betrayal,* by Jim Woodring, copyright 1995, from Dark Horse Comics
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- *Star Wars*, by George Lucas, copyright 1977 by the Star Wars Corporation, from Del Rey Books
- *The Star Wars NPR Radio Program*, by Brian Daley, copyright 1994, from Del Rey Books
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- *Shadow Stalker*, by Ryder Windham and Nick Choles, copyright 1997, from Dark Horse Comics
- *Shadows of the Empire*, by Steve Perry, copyright 1996, from Bantam Spectra Books

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- *Ewoks: The Battle for Endor,* copyright 1985, from MGM/UA
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- *Return of the Jedi*, by James Kahn, copyright 1983, from Del Rey Books
- *Return of the Jedi* NPR Radio Program, by Brian Daley, copyright 1996, from Del Rey Books
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- *X-Wing: Rogue Squadron: The Phantom Affair*, by Mike Stackpole and Darko Macan, copyright 1995-1996, from Dark Horse Comics
- *X-Wing: Rogue Squadron: Battleground Tatooine*, by Mike Stackpole and Darko Macan, copyright 1996, from Dark Horse Comics
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- *X-Wing: Rogue Squadron: Requiem for a Rogue*, by Mike Stackpole, copyright 1997, from Dark Horse Comics
- *X-Wing: Rogue Squadron: In the Service of the Empire*, by Mike Stackpole, copyright 1997, from Dark Horse Comics
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- *X-Wing: Rogue Squadron: Mandatory Retirement*, by Mike Stackpole, copyright 1998, from Dark Horse Comics
- *Star Wars Handbook - X-Wing: Rogue Squadron*, by Mike Stackpole, copyright 1997, from Dark Horse Comics
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- *X-Wing: The Bacta War*, by Mike Stackpole, copyright 1997, from Bantam Spectra Books
- *X-Wing: Wraith Squadron*, by Aaron Allston, copyright 1998, from Bantam Spectra Books
- *X-Wing: Iron Fist*, by Aaron Allston, copyright 1998, from Bantam Spectra Books
- *X-Wing: Solo Command*, by Aaron Allston, copyright 1998, from Bantam Spectra Books
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- *Dark Force Rising*, by Timothy Zahn, copyright 1992, from Bantam Spectra Books
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- *The Last Command*, by Timothy Zahn, copyright 1993, from Bantam Spectra Books
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- *Champions of the Force*, by Kevin Anderson, copyright 1994, from Bantam Spectra Books
- *Crimson Empire II: Council of Blood*, by Mike Richardson and Randy Stradely, copyright 1999, form Dark Horse Comics
- *Children of the Jedi*, by Barbara Hambly, copyright 1995, from Bantam Spectra Books
- *Darksaber*, by Kevin J. Anderson, copyright 1995, from Bantam Spectra Books
- *Planet of Twilight*, by Barbara Hambly, copyright 1997, from Bantam Spectra Book
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- *Dark Tide II: Ruin*, by Michael A. Stackpole, copyright 2000, from Del Rey Books
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- *Anakin's Fate*, by Jim Thomas, copyright 1999, from Random House Books
- *Anakin's Pit Droid*, by Xxxx Yyyy, copyright 2000, from Random House Books
- *Anakin's Quest*, by Nancy Richardson, copyright 1996, from Boulevard Books
- *Army of Terror: Galaxy of Fear Book 6*, by John Whitman, copyright 1997, from Bantam Skylark Books
- *City of the Dead: Galaxy of Fear Book 2*, by John Whitman, copyright 1997, from Bantam Skylark Books
- *Clones: Galaxy of Fear Book 11*, by John Whitman, copyright 1998, from Bantam Skylark Books
- *Crisis at Crystal Reef*, by Kevin J. Anderson and Rebecca Moesta, copyright 1998, from Berkley Jam Books.
- *Dangers of the Core*, by Jim Thomas, copyright 1999, from Random House Books
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- *Droids: The Animated Adventures of R2-D2 and C-3PO*, animated television shows, written by Ben Burtt and Peter Sauder, 13 episodes, copyright 1985, from Nelvana Animation Company
- *Eaten Alive: Galaxy of Fear Book 1*, by John Whitman, copyright 1997, from Bantam Skylark Books
- *Escape from the Monster Ship*, by Bonnie Bogart, copyright 1986, from Random House Books
- *Ewoks,* animated television shows, written by Bob Carrau and Paul Dini, 26 episodes, copyright 1986, from Nelvana Animation Company
- *Ewoks*, by David Manak, copyright 1985-87, from Star Comics
- *Fuzzy as an Ewok:Things to See, Touch, and Smell from the Forest Moon of Endor*, by Virginia Holt, copyright 1985, from Random House Books
- *Ghost of the Jedi: Galaxy of Fear Book 5*, by John Whitman, copyright 1997, from Bantam Skylark Books
- *Heirs of the Force*, by Kevin J. Anderson and Rebecca Moesta, copyright 1995, from Boulevard Books
- *How the Ewoks Saved the Trees*, by James Howe, copyright 1984, from Random House Books
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- *Imperial Vehicles Pop-up Book*, copyright 1996, from Little Brown Publishers
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