

STAR WARS

EDGE OF THE EMPIRE

ROLEPLAYING GAME



VEHICLE CARDS

STARFIGHTER

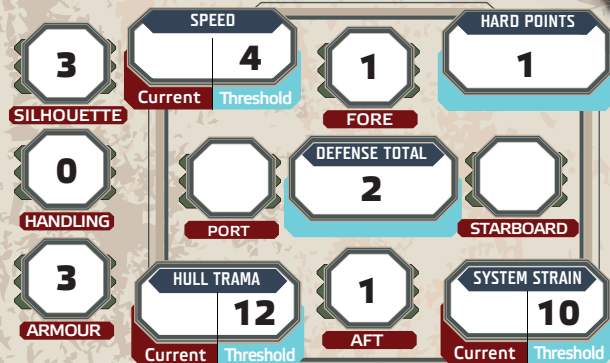
BTL Y-WING

Koensayr Manufacturing

HYPERDRIVE

Hyperdrive: Primary: Class 1, Backup: None
 Navicomputer: None - r2 or r4 astromech droid socket

SENSORS
 Close Range

HULL TYPE


CREW

One Pilot

PASSENGERS

None

CONSUMABLES

One week



WEAPONS

Close Range (Turrent Mounted Twin Light Ion Cannons):

Fire Arc All; Damage 8; Critical Hit 4; Ion, Linked 1

Close Range (Forward Mounted Laser Cannons):

Fire Arc Forward; Damage 6; Critical Hit 3; Linked 1

Short Range (Forward Mounted Proton Torpedo Launchers):

Fire Arc Forward; Damage 10; Critical Hit 3; Breach 6, Blast 6, Guided 3, Limited Ammo 8, Linked 1

COST

80,000 Credits