

# The Way of D'Era Icon Link

## Vel'Tar Class Dropship

Class and Type: Vel'tar-class drop ship Commissioning Date: Mid-24th century

**Hull Characteristics** 

Size: 2

Resistance: 3

Structural Points: 40

**Operations Characteristics** 

Crew/Passengers/Evac: 2/12/20 [3 power/round]

Computers: 2 [1 pwr./rnd.]

Transporters: 1 personnel [1 pwr./rnd.]
Tractor Beams: 1 fv, 1av [2 pwr./rating/rnd.]
Propulsion and Power Characteristics

Warp System: 5.0/6.0/7.5 (12 hours) [2/warp factor]

Impulse System: .5 c./.75 c. [5/7 pwr./rnd]

Power: 100

#### **Sensor Systems**

Long-range Sensors: +1/12 light-years [6 pwr./rnd.]

Lateral Sensors: +1/1 light-year [4 pwr./rnd.]

Navigational Sensors: +0 [5 pwr./rnd.]

Cloak: 7 [4 pwr./point./rnd.]

Sensor Skill: 3

#### Weapons Systems

Type H Disruptors

Range: 10/30,000/100,000/300,000

Arc: All (720 degrees) Accuracy: 4/5/7/10

Damage: 12 Power: [12]

Mark II Plasma Torpedoes

Number: 12

Launchers: 1 fv, 1 ad

Spread: 3

Arc: Forward or aft, but are self-guided Range: 15/300,000/1,000,000/3,000,000

Accuracy: 4/5/7/10

Damage: 20 Power: [5] Weapons Skill: 3 **Defensive Systems** 

Romulan Deflector Shield

Protection: 30/30 [30 pwr./shield/rnd.]

#### **Description and Notes**

Fleet data: This atmosphere-capable ship, one of the workhorses of the Romulan navy, acts as ground troop support rather than engaging in space-based combat. Able to carry up to twelve fully-equipped Romulan troopers, the Drop Ship lifts off from a larger ship (such as a *D'deridex*-class warbird), descends under cover of its cloak through a planet's atmosphere to the surface, and drops off its "passengers" where they're most needed. Of course, it can also make a return trip to pick the soldiers up after they've completed their mission or when emergency evacuation proves necessary. In case it's detected and attacked on the way to or from its mother ship, the Drop Ship carries Type H disruptors and a complement of 12 Mark II plasma torpedoes.

### Hame

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