

NT

THOLIAN TOURNAMENT CRUISER

BOARDING PARTIES

											10

ADMINISTRATIVE SHUTTLES

IDENT	HIT POINTS	NOTES

THIS SHIP HAS ONE SHUTTLE BAY.

SHIP DATA TABLE

TYPE	= T-N-CA
BREAKDOWN	= 5-6
SHIELD COST	= 1+1
LIFE SUPPORT	= 1
SIZE CLASS	= 3

GUARDS ASSIGNED

WEB CASTER AND SNARE ARE HIT ON "DRONE" HITS.

PLAYER	
TOURN	
ROUND	

PROBES

				5
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REVISED 09 MARCH 2000.

TYPE I OFFENSIVE PHASER TABLE

DIE ROLL	RANGE					6-8	9-15	16-25	26-50	51-75
	0	1	2	3	4					
1	9	8	7	6	5	5	4	3	2	1
2	8	7	6	5	5	4	3	2	1	0
3	7	5	5	4	4	4	3	1	0	0
4	6	4	4	4	4	3	2	0	0	0
5	5	4	4	4	3	3	1	0	0	0
6	4	4	3	3	2	2	0	0	0	0

WEB FIST TABLE

RANGE	1-10	11-20	21-30
	HIT	1-4	1-3
MISS	5-6	4-6	3-6
ENERGY	DAMAGE		
	1	2	0
2	4	2	0
3	6	4	2
4	8	6	4
5	10	8	6

TYPE III DEFENSE PHASER

DIE ROLL	RANGE				4-8	9-15
	0	1	2	3		
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0



FA = LF + RF
 LS = LF + L + LR
 RS = RF + R + RR
 RA = LR + RR

WEB CASTER STRENGTH TABLE

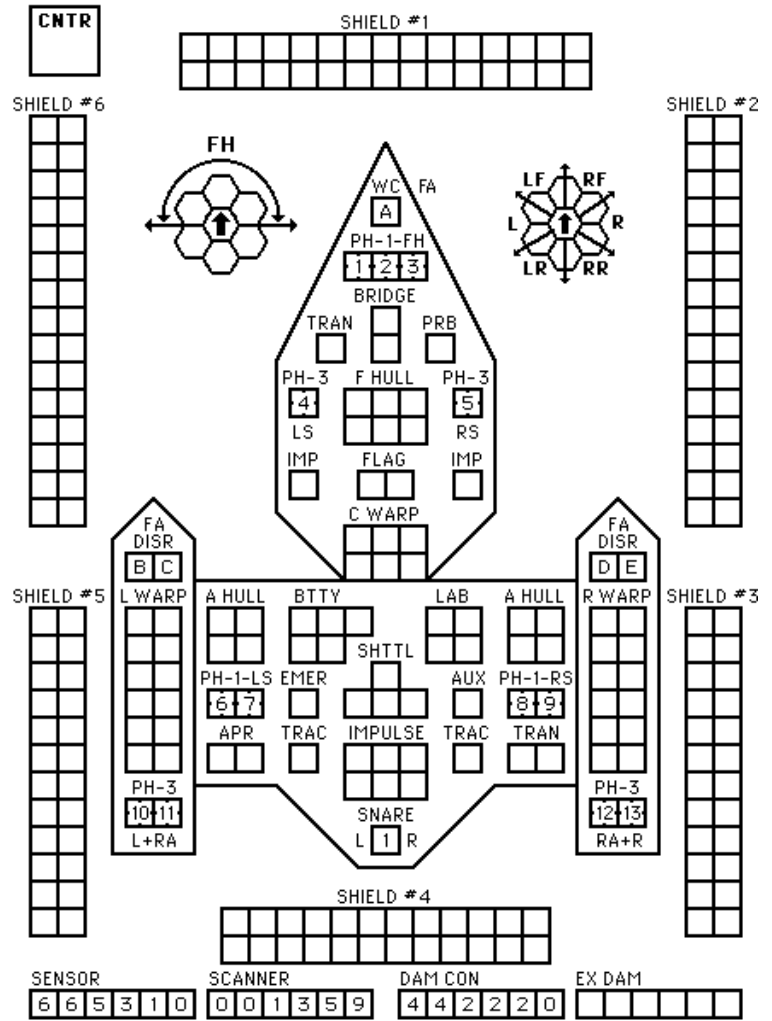
ENERGY USED	# OF WEB HEXES CREATED				
	1	2	3	4	5
1-2-3	10	5	3	2	2
2-3-4	20	10	6	5	4
3-4-5	30	15	10	7	6
4-5-N	35*	20	13	10	8
5-N-N	35*	25	16	12	10

MOVEMENT COST = 1
 HET COST = 5

DISRUPTOR TABLE

RANGE	0	1	2	3-4	5-8	9-15	16-22	23-30
	HIT (STD)	NA	1-5	1-5	1-4	1-4	1-4	1-3
HIT(DERFACS)	NA	1-5	1-5	1-4	1-4	1-4	1-3	1-3
HIT(OVERLOAD)	1-6	1-5	1-5	1-4	1-4	NA	NA	NA
DAMAGE, STD	0	5	4	4	3	3	2	2
DAMAGE, OULD	10	10	8	8	6	0	0	0

TURN MODE	SPEED	
	B	1
	2	6-10
HET	3	11-15
	4	16-21
BD	5	22-28
	6	29+



HIT & RUN TABLE

1	SYSTEM DESTROYED; BP RETURNS
2	SYSTEM & BP DESTROYED
3-5	SYSTEM UNDAMAGED; BP DESTROYED
6	SYSTEM UNDAMAGED; BP RETURNS

H&R vs GUARDS

1-3	BP DESTROYED
4-5	BP RETURNS
6	CONDUCT H&R