(RPC.0) The Promethean Confederacy (RPC.1) Promethean Confederacy Background

The successful expansion of Andrium colonies into the Sorillian Belt brought with it as much controversy as it did prosperity. By Y118, the labor unions that monopolized mining operations in the colonial sectors and had allied themselves with the powerful trade factions of the Monarchy, resulting in a political power shift away from the throne. Not only had this factional alliance managed to gain control of all markets stemming from colonial space, they had fielded enough Navy vessels to defend it.

On Promethea, the Union of Members drafted and submitted the Proclamation of Independent Trade, which declared that all Union activity within the Belt was independent from the Throne and that all Naval activity within the belt would be discouraged. Cut off from its most resourceful systems, the Andrium found themselves in a precarious situation: bend to the wishes of the Confederacy or risk Civil War.

While the King Onahcrah II summoned his advisors and the Unions held their meetings, tensions ran high in the crews of the warships patrolling the vast borders. Complicating matters further, a number of trade unions organized by the influential Thaan Industries began to openly challenge Navy forces, a position that would soon gain support amongst the restless Unions.

The Royal Family was in chaos over the impending loss of colonial space, with at least half of the lineage due to lose significant fortunes, the King included. Despite the financial loss, the Monarchy appeared on the verge of accepting the Union's terms when their hand was forced in the other direction by a sneak attack on Royal holdings by Thaan forces that resulted in the deaths of 2 Dukes and the King's nephew.

Details of the events that followed are murky. Official Andrium records indicate that the initial Navy counter-attack dealt significant damage to the forces responsible for the deaths of the Royals, which may have precipitated the Thaan withdrawal from the confederacy. The union forces deny ever supporting the actions of the Thaan, although the testimony of Naval captains conflicts with these claims. The role of the Thaan in sparking incidents during this period remains a mystery, but the events proceeding are well known.

The Andrium Civil War was bloody, but thanks to the timely intervention of the PAX Cooperative, it was short by galactic standards. What the Confederacy lacked in overall numbers, they made up for with technology that the Navy Ships had

no adequate defense for - drones. Additionally, the Union forces benefited from having better tactical knowledge of the Sorielian Belt, utilizing charts that the Andrium simply didn't have access to. Military historians are split on who may have emerged the victor had the war not ended when it did.

Late in Y121, exactly 2 years to the day after it began, the Andrium Civil War ended in one brief stroke in the Andrium capital of Verund. Under the advisement of PAX mediators, the Proclamation of Independent Trade was accepted by the Monarch in exchange for a beneficial trade treaty with the former colonies and a commitment to uniting against the growing Za'Cahri threat.

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(RPC.2) Promethean War Fleet Heavy Cruisers and Variants:

(RPC.3) HEAVY CRUISER (CA):

(RPC.6) HEAVY DRONE CRUISER (CAD): A slight modification of the CA, the CAD mounts 6 drone racks in place of the PBT's.

(RPC.7) COMMAND CRUISER (CC): With the success of the Promethean Revolt, it became necessary to develop proper Fleet Flagships. A number of CC's - around 5 to 6 - were completed by converting CA's under construction. For a while there were more CC's than CA's. Several losses prior to Y166 may have been met by further construction, as there were still 5 in service when the first BC's began to replace them. By Y175 the survivors had been relegated to command of independently operating Carrier Squadrons, other command duties being assumed by the BC's, CLC's and DN's. In Y179 the several survivors were given Mech-links to carry a pair of Heavy Fighters.

(RPC.17) HEAVY CARRIER (CV): First constructed in Y169, the CV was modeled on a enhanced Heavy Cruiser hull and saw much action against the Za'Cahri in the Western Powers War.

Light Cruisers and Variants:

(RPC.5) LIGHT CRUISER (CL): Four drone racks complimented by 4 PBT's make the CL a well armed vessel despite its small frame.

(RPC.9) LIGHT SCOUT CRUISER (CLS): This scout unit, based on a CL hull, often doubled as a drone bombardment vessel.

Destroyers and Variants:

(RPC.4) DESTROYER (DD): Heavily armed for a destroyer class, the DD mounts 4 drone racks and 4 PBT's making it one of the most dangerous destroyers in the Western Quadrant despite its lack of phaser power.

(RPC.16) DESTROYER ESCORT (DDE/DDA): The standard destroyer escort as deployed by the Confederacy. Initially produced with Limited Aegis, the DDE was upgraded to include Full Aegis in Y175 changing its designation to DDA.

Frigates and Police Ships:

(RPC.8) POLICE FRIGATE (FF): This is a cheaper, scaled down DD, introduced in Y138 to release DD's for Fleet duty. It was not a great success, but soldiered on until at least Y195 in low risk areas. It was often attached to Auxiliary Carriers as an Escort.

Tug and Pallet Configurations:

(RPC.10) TUG (TUG):

(RPC.11) CARGO TUG (CTUG): This was the earliest Promethean Pallet, being fielded with the first Tugs in Y135.

(RPC.12) BATTLE TUG (BTUG): This first emerged in Y151 to provide the Fleet with a powerful "Extra Heavy Cruiser". At least three Battle Tugs were fielded, and there were at least three spare Pallets as well. The design influenced the Andrium to develop a similar Pallet for the Tug they were about to field.

(RPC.13) REPAIR TUG (RTUG): This was in service in Y136, just after the cargo tug. The resultant Repair Tug was the most extensively used Promethean Tug, due to its ability to carry out extensive repairs in the field.

(RPC.14) TROOP TRANSPORT TUG (TTUG): Also introduced in Y136, this was used both for troop transport and Assaults. It was usually used to take troops to where they were needed, then put them down into action.

(RPC.15) CARRIER TUG (CVTUG): The Prometheans seem to have developed Carrier Pallets for their Tugs very quickly, and fielded a CVTUG in Y168. From that time they seem to have maintained one in service permanently to cover for any Carriers which were out of service. Several additional Pallets were available for use in emergencies. The CVT carries 200 Spaces of Drones for the Fighters. Escort Group is a CLE and a DDE or DE. From Y172 half of the Ready Racks were altered to re-arm Assault Fighters (i.e. Fighters armed with Proto-Bolt Torpedoes).

Early Years Trade Union Vessels:

(RPC.20) Early Destroyer (YDD): Standard design shared by most corporations amongst the various trade unions, the YDD served primarily as a police escort within the Sorillian Belt.

(RPC.21) Early Medium Destroyer (MYD): An upgraded version of the YDD.

(EPB.1) Proto-Bolt Torpedo

The Proto-Bolt Torpedo (PBT) is the heavy weapon of the Promethean Confederacy and is also used on many pirate vessels. The PBT is a direct fire heavy weapon that transforms warp energy into a small volatile projectile.

(EPB.11) DESIGNATION: Each "PBT" box on the SSD represents one Proto-Bolt Torpedo tube. Each is recorded and fired separately. The PBT is destroyed on "Torpedo" hits on the DAC.

(EPB.12) ARMING: To arm a PBT one unit of energy from any source must be allocated to it on each of two consecutive turns. The PBT must be armed in this 1+1 fashion only. The Proto-Bolt Torpedo may be fired in the second turn of arming.

(EPB.121) HOLDING: If an armed PBT is not fired in the second turn of arming it may be held for a cost of one-half (1/2) point of power (from any source) or it must be discharged harmlessly into space. This discharge can be detected.

(EPB.13) OVERLOADING: A Proto-Bolt Torpedo may be overloaded by arming it with 2 points of power on the second turn of arming instead of the normal 1 point. Reserve Warp may be used to overload a PBT. An overloaded PBT can be held for 1 point of energy from any source.

C	CREW UNITS									
			Ж						10	
									20	
									30	
									40	
	42									

ADMIN SHUTTLES									
IDENT	IDENT HIT POINTS NOTES								

Di	n A I	on	IMI		AE	TI	ГC	
BOARDING PARTIES								
							0	
							0	

PRO	BE:	5		1	Г-В	01	IBS	;		
\Box		5				Г	D	D	D	D

SHIP ST	ATIS	TICS
TYPE	=	CA
POINT VALUE	=	132
SHIELD COST	=	1+1
LIFE SUPPORT	=	1
SIZE CLASS	=	3
TACT INTEL	=	CA
REFERENCE	=	(RPC.3)
SOURCE	=	UNOFFICIAL
YEAR IN SVC	=	Y130
	TYPE POINT VALUE SHIELD COST LIFE SUPPORT SIZE CLASS TACT INTEL REFERENCE SOURCE	POINT VALUE = SHIELD COST = LIFE SUPPORT = SIZE CLASS = TACT INTEL = REFERENCE = SOURCE = SOU

J	PUINT VAL
]	SHIELD CO
	LIFE SUPP
	SIZE CLAS
	TACT INTE
	REFERENC
D D	SOURCE
0 0	YEAR IN S

		SH	ΗE	LD	#1		

PROMETHEAN HEAVY CRUISER

		 	_	
SHIELD #6	FA PBT ABD TRAC BT HULL F APR APR APR	BRDG EMER	FA PBT C D TRAC AUX HULL A DRN Q 4 PH-1-FA SHTL	SHIELD #2
SHIELD #5	PH-3	IMPULSE CWRP	PH-3	SHIELD #3

Υ	۲Ł	: 1	Ч	H.	Αs	Ł	Н

DIE Roll	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



SHIPS PERF	ORMA	NCE							
MOVEMENT COST			1						
HET COST		5							
ERRATIC MANEUV	ER CO	ST	6						
BREAKDOWN			5-6						
TURN MODE = C SPEED									
POWER SYSTEMS	POWER SYSTEMS 1 2 - 4								
WARP = 30	2	5	- 9						
IMPULSE = 4	3	10	- 14						
APR/AWR = 2	4	15	- 20						
TOTAL = 36	5	21	- 27						
BTTY = 2	6		28+						
HET	BD								

PROTO-BOLT TORPEDO

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD	NA	1-5	1-4	1-3	1-2	1
HIT, OVERLOAD	1-6	1-5	1-4	1-3	NA	NA
DAMAGE,STD	NA	4	4	4	4	4
DMGE,OVERLOAD	6	6	6	6	NA	NA

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TYPE III DEFENSE PHASER

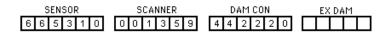
DIE ROLL	RA O	NGE 1	2	3	4- 8	9- 15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

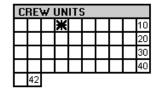
THIS SHIP CAN CONTROL A NUMBER OF DRONES EQUAL TO DOUBLE ITS SENSOR RATING

DRC	NE RA	ICK				
1	Н	Н	Н	Н	Н	НВ
2	Н	Н	н	н	н	В
3	Ш	П	Ħ	HC		
4		H	Ħ	Цc		

B RACKS HAD ONE RELOAD PRIOR TO Y175, 2 RELOADS AFTER

C RACKS HAD 2 RELOADS PRIOR TO Y175, 3 RELOADS AFTER





ADMIN SHUTTLES											
IDENT	IDENT HIT POINTS NOTES										

BOARDING PARTIES									
							8		

PRO	BE:	5		T-BOMB					IB9	S				
			5						D	D	D	D		

SHIP STATISTICS											
TYPE	=	CAD									
POINT VALUE	=	142 / 123									
SHIELD COST	=	1+1									
LIFE SUPPORT	=	1									
SIZE CLASS	=	3									
TACT INTEL	=	CA									
REFERENCE	=	(RPC.6)									
SOURCE	=	UNOFFICIAL									
YEAR IN SVC	=	Y156									

SHIP ST	SHIP STATISTICS											
TYPE	=	CAD										
POINT VALUE	=	142 / 123										
SHIELD COST	=	1+1										
LIFE SUPPORT	=	1										
SIZE CLASS	=	3										
TACT INTEL	=	CA										
REFERENCE	=	(RPC.6)										
SOURCE	=	UNOFFICIAL										
YEAR IN SVC	=	Y156										

CNTR

BOA	BOARDING PARTIES						PF	<u> </u>	BE:	<u>5</u>	
	\Box					8					E

DIE Roll	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



SHII	PS F	PERF	ORM.	AN	CE					
MOVEMENT COST 1										
HET COST	5									
ERRATIC MANEUVER COST 6										
BREAKDO	WN					5-6				
TUI	RN	MODI	E = C		SF	EED				
POWER ST	YST	EMS	1		2	- 4				
WARP	=	30	2		5	- 9				
IMPULSE	=	4	3		10	- 14				
APR/AWR	=	2	4		15	- 20				
TOTAL	=	36	5		21	- 27				
BTTY	=	2	6		- 2	28+				
HET			BD							

PROTO-BOLT TORPEDO

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD	NA	1-5	1-4	1-3	1-2	1
HIT, OVERLOAD	1-6	1-5	1-4	1-3	NA	NA
DAMAGE,STD	NA	4	4	4	4	4
DMGE,OVERLOAD	6	6	6	6	NA	NA

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TYPE III DEFENSE PHASER

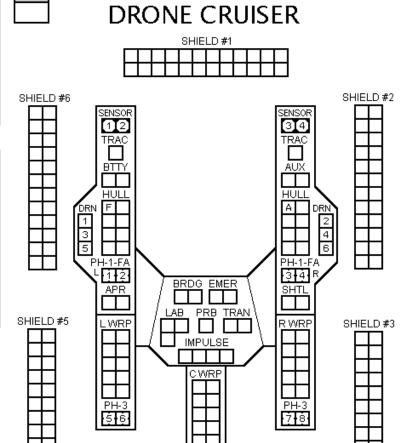
DIE Roll	IE RANGE OLL 0 1 2 3				4- 8	9- 15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

THIS SHIP CAN CONTROL A NUMBER OF DRONES EQUAL TO DOUBLE ITS SENSOR RATING

DF	DRONE RACK											
1		Ŧ	Н		Н		Н		Н		Н	В
2		Ŧ	Н		Н		Н		Н		Н	В
3		Η	Н		Н		Н		Н		Н	В
4		-	H		Н		Н		Н		Н	В
5		Ī	Ш		Ħ		П	С				
6		Ī	Ш		Ħ			С				

B RACKS HAD ONE RELOAD PRIOR TO Y175, 2 RELOADS AFTER

C RACKS HAD 2 RELOADS PRIOR TO Y175, 3 RELOADS AFTER



PROMETHEAN

SENSOR	SCANNER	DAM CON	EX DAM
6 6 5 3 1 0	0 0 1 3 5 9	4 4 2 2 2 0	

SPECIAL SENSORS DESTROYED ON TORPEDO HITS

C	CREW UNITS									
			ж						10	
									20	
									30	
									40	

A	ADMIN SHUTTLES									
IDENT	Ξ	HIT POINTS NOTES								
THIS SHIP HAS TWO SHUTTLE BAYS.										

В	DA	RD	IN	G F	PAF	RTI	ES		PR	01	BE:	5
								10	П			
П												

PROBES	T-BOMBS								
5						D	D	D	D

DIE Roll	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



PROTO-BOLT TORPEDO

TYPE III DEFENSE PHASER

3 2 0 0 0

3

0 0 0

DIE RANGE ROLL O

4

5

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD HIT, OVERLOAD		1-5 1-5		1-3 1-3	1-2 NA	1 NA
DAMAGE,STD DMGE,OVERLOAD	NA 6	4 6	4 6	4 6	4 NA	4 NA

15

0 0

0

DI	<u>rone</u>	RAC	KS			
1				\vdash		\pm
2			\perp	\perp		\pm
3	Ш		Ш	Ш	С	
4			Ш	Ш	C	
ΒR	ACKS	HAD 0	NE REI	LOAD (JNTIL	. Th
СR	ACKS	HAD T	WO RE	ELOAD	UNTI	L T

HE Y175 REFIT, 2 AFTER THE Y175 REFIT, 3 AFTER

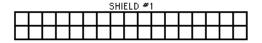
SHIP STATISTICS TYPE = CC 150 POINT VALUE = SHIELD COST = 1+1 LIFE SUPPORT = 1 3 SIZE CLASS TACT INTEL = CC (RPC.7) REFERENCE = SOURCE = UNOFFICIAL YEAR IN SVC = Y132 MECH LINKS +2

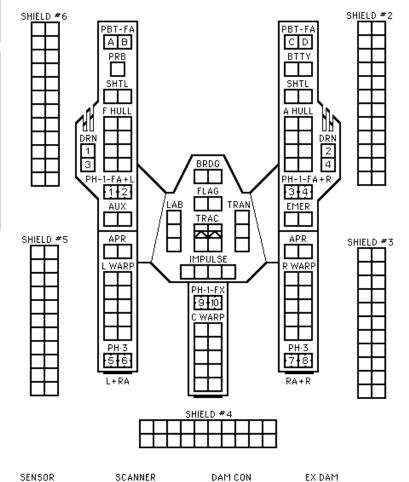
CNTR

SHIPS PERFORMANCE									
MOVEMENT CO	DST			1					
HET COST	HET COST 5								
ERRATIC MANEUVER COST 6									
BREAKDOWN			5	i - 6					
TURN MODE=C SPEED									
POWER SYST	POWER SYSTEMS 1 2-4								
WARP =	30	2	5	- 9					
IMPULSE =	4	3	10	-14					
APR =	4	4	15	-20					
TOTAL =	38	5	21	-27					
BTTY =	2	6	2	8+					
HET		BD							

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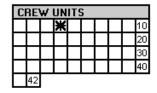
PROMETHEAN COMMAND CRUISER





Promethean CC is courtesy of john Christie < sfbrocky@rocknet.net.au > 4 4 2 2 2 0

0 0 1 3 5 9



A	ADMIN SHUTTLES									
IDENT	Ξ	HIT POINTS NOTES								
TWO BAYS - NO TRANSFERS										

B	DAI	RD	IN	G P	ΆF	RTI	ES	
							8	

PRO	PROBES					7	Г-В	01	IBS	ì		
\Box		5]					D	D	D	D	

DE	CH	(CI	REN	NS			
						10	
	12						

DIE ROLL	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	Ö
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



DF	RONE	RACK					
1	П	П	П	$\overline{}$	н	н	В
2					Ы	Н	В
3	Ш			щ	ы	Г	
4	Ш			Н	ы]	
5					G]	
6				_	G]	

B-Racks have 1 reload prior to Y175, two after.

C-Racks have 2 reloads prior to Y175, three after.

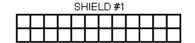
G-Racks have 3 reloads, one of which is entirally ADD's.

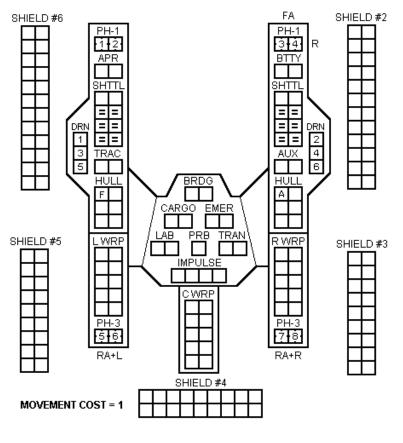
SHIP ST.	ATIS	TICS
TYPE	=	CV
POINT VALUE	=	132
SHIELD COST	=	1+1
LIFE SUPPORT	=	1
SIZE CLASS	=	3
TACT INTEL	=	cv
REFERENCE	=	(RPC.17)
SOURCE	=	UNOFFICIAL
YEAR IN SVC	=	Y169

SHIPS	SHIPS PERFORMANCE										
MOVEMENT COST 1											
HET COST				5							
ERRATIC MAI	NEUV	ER CO	OST	6							
BREAKDOWN				5-6							
TURN	MODI	E = C	SF	EED							
POWER SYST	EMS	1	2	- 4							
WARP =	30	2	5	- 9							
IMPULSE =	4	3	10	- 14							
APR/AWR =	2	4	15	- 20							
TOTAL =	36	5	21	- 27							
BTTY =	2	6	- 2	28+							
HET		BD									

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SENSOR	SCANNER	DAM CON	EX DAM
6 6 5 3 1 0	0 0 1 3 5 9	4 4 2 2 2 0	

TYPE III DEFENSE PHASER

THE HIDELENGE THASEK											
DIE ROLL	RA O	INGE 1	2	3	4- 8	9- 15					
HOLL	_	•									
1	4	4	4	3	1	1					
2	4	4	4	2	1	0					
3	4	4	4	1	0	0					
4	4	4	3	0	0	0					
5	4	3	2	0	0	0					
6	3	3	1	0	0	0					

THIS SHIP CAN CONTROL A NUMBER OF DRONES EQUAL TO DOUBLE ITS SENSOR RATING

C	RE'	W	UN	IT:	5		
			ж				10
							20
							30
Г					36		

	ADMIN SHUTTLES									
IDENT	IDENT HIT POINTS NOTES									

В	BOARDING PARTIES								
							8		

TYPE II PHASER TABLE

PF	ROBE	S		1	Г-В	01	IBS	;		
		5					D	D	D	D

SHIPST	<u> A 115</u>	HUS
TYPE	=	CL
POINT VALUE	=	116
SHIELD COST	=	1+1
LIFE SUPPORT	=	1
SIZE CLASS	=	3
TACT INTEL	=	CL
REFERENCE	=	(RPC.5)
SOURCE	=	UNOFFICIAL
YEAR IN SVC	=	Y121

SHIPS PERFORMANCE									
MOVEMEN	IT C	OST		.75					
HET COST	•			3.75					
ERRATIC	MAI	NEUV	ER COS	T 4.5					
BREAKDO	BREAKDOWN 5-6								
TUI	TURN MODE = C SPEED								
POWER S	YST	EMS	1	2 - 4					
WARP	=	24	2	5 - 9					
IMPULSE	=	3	3	10 - 14					
APR	=	2	4	15 - 20					
TOTAL	=	29	5	21 - 27					
BTTY	=	2	6	28+					
ист П			DD						

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Seenly	ouna / vounaces/	nmeu adu S

SHIP STATISTICS								
TYPE	=	CL						
POINT VALUE	=	116						
SHIELD COST	=	1+1						
LIFE SUPPORT	=	1						
SIZE CLASS	=	3						
TACT INTEL	=	CL						
REFERENCE	=	(RPC.5)						
SOURCE	=	UNOFFICIAL						
YEAR IN SVC	=	Y121						

CNTR

SHIPS PERFORMANCE								
MOVEMENT C	OST		.75					
HET COST			3.75					
ERRATIC MAI	NEUV	ER CO	ST 4.5					
BREAKDOWN			5-6					
TURN	TURN MODE = C SPEED							
POWER SYST	EMS	1	2 - 4					
WARP =	24	2	5 - 9					
IMPULSE =	3	3	10 - 14					
APR =	2	4	15 - 20					
TOTAL =	29	5	21 - 27					
BTTY =	2	6	28+					
HET		BD						

>ean J. Young < γoungsea@msu.edu >

BOARDING PARTIES	PROBES	T-BOMBS
1	5	
_		

DIE Roll	RA O	NGI 1	2	3	4- 8	9- 15	16- 30	31- 50
1	6	5	5	4	3	2	1	1
2	6	5	4	4	2	1	1	0
3	6	4	4	4	1	1	0	0
4	5	4	4	3	1	0	0	0
5	5	4	3	3	0	0	0	0
6	5	3	3	3	0	0	0	0

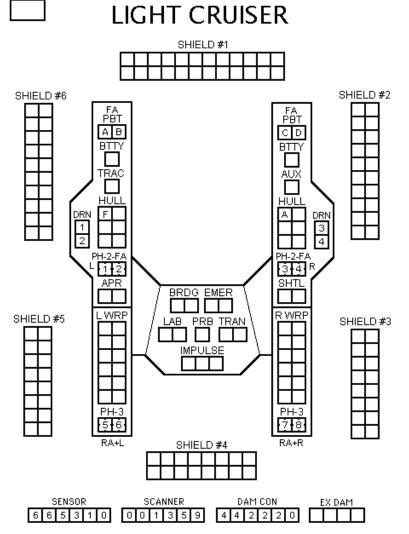
DO111	0.5								_	_	 	
PROT	O-B(OLT	TOF	RPEI	00							
6	5	3	3	3	0	0	0	0	┚			
5	5	4	3	3	0	0	0	0	П			
4	5	4	4	3	1	0	0	0	П			

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD	NA	1-5	1-4	1-3	1-2	1
HIT, OVERLOAD	1-6	1-5	1-4	1-3	NA	NA
DAMAGE,STD	NA	4	4	4	4	4
DMGE,OVERLOAD	6	6	6	6	NA	NA

TYPE III DEFENSE PHASER

THE III DELENSE THASEK									
DIE Roll	RA O	NGE 1	2	3	4- 8	9- 15			
1	4	4	4	3	1	1			
2	4	4	4	2	1	0			
3	4	4	4	1	0	0			
4	4	4	3	0	0	0			
5	4	3	2	0	0	0			
6	3	3	1	0	0	0			

DF	DRONE RACK									
1	Н	\overline{A}	Н	HΑ						
2	7	7	7	HΑ						
3	7	П	7	HΑ						
4	П	Ь	Ь	ЬA						



PROMETHEAN

WARP ENE	RGY N	IOVE	MENT	CO	ST = .:	75 (3	3/4)				HE	T C	OST =	5 ERRATIC MANEUVER WARP COST = 6																
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Standard	1	2	3	3	4	5	6	6	7	8	9	9	10	11	12	12	13	14	15	15	16	17	18	18	19	20	21	21	22	23
Fract.	.75	1.5	2.25	3	3.75	4.5	5.25	6	6.75	7.5	8.25	9	9.75	10.5	11.25	12	12.75	13.5	14.25	15	15.75	16.5	17.25	18	18.75	19.5	20.25	21	21.75	22.5

CI	RE'	W	UN	ITS	;			
			ж				1	0
							2	9
							3	30
					36	Г		

A	DM	IIN	SI	ΗU	ΤT	LE:	5								
IDENT	IDENT HIT POINTS NOTES														
	П														

В	DAI	RD	IN	G P	ΆF	RTI	ES	
							8	
								•

PRO	BE9	ì		1	Г-В	0 M	189	;		
		5					D	D	D	D

SHIP STATISTICS TYPE = SL 96/120 POINT VALUE = SHIELD COST 1+1 LIFE SUPPORT 1 = SIZE CLASS 3 CL TACT INTEL = (RPC.7) REFERENCE = SOURCE = UNOFFICIAL YEAR IN SVC Y121

CNTR

.75

SHI	PS	PERF	ORMAN
MOVEME	NT C	OST	
HET COST	Γ		
ERRATIC	ΜA	NEUV	ER CO
BREAKDO	IWN	l	
TU	RN	MODI	E = C
POWER S	YST	TEMS	1
WARP	=	24	2
IMPULSE	=	3	3
APR	=	2	4
TOTAL	=	29	5

HET COST	Γ				3.75
ERRATIC	MΑ	NEUV	ER C	OST	4.5
BREAKDO	W١	ı			5-6
TU	RN	MODI	E = C	S	PEED
POWER S	YS1	TEMS	1	:	2 - 4
WARP	=	24	2	ļ	5 - 9
IMPULSE	=	3	3	10	0 - 14
APR	=	2	4	1!	5 - 20
TOTAL	=	29	5	2	1 - 27
BTTY	=	2	6		28+
HET			BD		

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TYPE	I	PHASER

DIE Roll	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0

0 0



TYPE	Ш	DEF	ENS	E PI	HASI	ER
DIE ROLL	Rf 0	INGE 1	2	3	4- 8	9- 15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0

3 0 0

3 2 0 0 0

3 3 1

5

D	RONE	RACK		
1	Г			HA
2		_	L	
3		_	7	
4		_	7	HA

LIGHT SCOUT CRUISER SHIELD #1 SHIELD #2 SHIELD #6 SENSR SENSR 12 34 BTTY AUX TRAC HULI HULL APR SHTL BRDG EMER _WRF R WRE LAB PRB TRAN SHIELD #5 SHIELD #3 IMPULSE PH-3 ·5•6· SHIELD #4 SENSOR SCANNER DAM CON EX DAM

4 4 2 2 2 0

0 0 1 3 5 9

6 6 5 3 1 0

PROMETHEAN

WARP ENE	RGY N	IOVE	MENT	C0	ST = .7	75 (:	3/4)				HE	T CO	OST =	5	5 ERRATIC MANEUVER WARP COST = 6															
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Standard	1	2	3	3	4	5	6	6	7	8	9	9	10	11	12	12	13	14	15	15	16	17	18	18	19	20	21	21	22	23
Fract.	.75	1.5	2.25	3	3.75	4.5	5.25	6	6.75	7.5	8.25	9	9.75	10.5	11.25	12	12.75	13.5	14.25	15	15.75	16.5	17.25	18	18.75	19.5	20.25	21	21.75	22.5

CI	CREW UNITS							
			ж					10
								20

ADMIN SHUTTLES						
IDENT	HIT	r POI	NOTES			
	П	П	П			

BOARDING PARTIES							
				6			

PROBES					
				5	

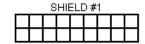
	T-BOMBS		
5		D	D

SHIP STATISTICS							
TYPE	=	DD					
POINT VALUE	=	79					
SHIELD COST	=	.5 + .5					
LIFE SUPPORT	=	.5					
SIZE CLASS	=	4					
TACT INTEL	=	DD					
REFERENCE	=	(RPR.4)					
SOURCE	=	UNOFFICIAL					
YEAR IN SVC	=	Y124					

SHIP STA	<u>atis</u>	TICS
TYPE	=	DD
POINT VALUE	=	79
SHIELD COST	=	.5 + .5
LIFE SUPPORT	=	.5
SIZE CLASS	=	4
TACT INTEL	=	DD
REFERENCE	=	(RPR.4)
SOURCE	=	UNOFFICIAL
YEAR IN SVC	=	Y124

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	_	

PROMETHEAN DESTROYER



TYPE	I PHASER

DIE Roll	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



SHIPS PERFORMANCE							
MOVEMENT COST .5							
HET COST							
ERRA1	TIC MA	NEUV	ER C	os	T	3	
BREAK	(DOWN	ı				5-6	
	TURN MODE = C SPEED						
POWE	R SYS	TEMS	1		2	- 4	
WARP	=	16	2		5	- 9	
IMPUL	SE =	2	3		10	- 14	
APR/A	WR =	1	4		15	- 20	
TOTAL	. =	19	5		21	- 27	
BTTY	=	2	6			28+	
HET			BD				

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SHIELD#6	PBT-FA PH-1-FA L 11 TRAC DRN		PBT-FA B PH-1-FA AUX DRN LAB HULL HULL	SHIELD #2
SHIELD #5	APR L WRP PH-3 RA+L	BRDG TRN PRB EM IMP	R WRP PH-3 PH-3 RA+R	SHIELD #3

PROTO-BOLT TORPEDO

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD	NA	1-5		1-3	1-2	1
HIT, OVERLOAD	1-6	1-5		1-3	NA	NA
DAMAGE,STD	NA	4	4	4	4	4
DMGE,OVERLOAD	6	6	6	6	NA	NA

TYPE III DEFENSE PHASER

DIE Roll	RA O	NGE 1	2	3	4- 8	9- 15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

DRO	ONE R	ACK!	5			
1	Н	Н	Н	ΗA	H	НВ
2	Н		Н	HA	H	НВ
3	Н			HA	H	НВ
4	Н	Н	\mathbf{H}	HA	Н	НВ

SHIP HAS ONE RELOAD UNTIL THE Y175 REFIT WHICH CHANGES A-RACKS TO B-RACKS WITH TWO RELOADS.

SENSOR	SCANNER	DAM CON	EX DAM
6 6 5 3 1 0	0 0 1 3 5 9	2 2 2 0	

SHIELD #4

WARP ENER	RGY N	IOVE	MENT	CO:	ST = .	5 (1/	2)				HE	T CO	ST =	5			El	RRAT	IC MA	NEU	VER V	VARE	cos	T =(6					
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Standard	1	1	2	2	3	3	4	4	5	5	6	6	7	7	8	8	9	9	10	10	11	11	12	12	13	13	14	14	15	15
Fract.	.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5	10	10.5	11	11.5	12	12.5	13	13.5	14	14.5	15

CREW UNITS											
			ж					10			
								20			
	22										

ADMIN SHUTTLES										
IDENT	_	HIT	· P	NOTES						

B	DAI	RD	IN	G P	ΆF	RTIES
					6	

PROBES									
				5					

	T-BOMBS		
		D	

DECK CREWS

TYPE I PHASER

DIE	RA 0	NGI	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
HOLL	•	_ '		,	-1			13	23	30	13
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



TYPE III DEFENSE PHASER

DIE ROLL	RF O	INGE 1	2	3	4- 8	9- 15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

DRO	DRONE RACK											
1	Н	Н	Н	HG								
2	Н	Н	Н	HG								
3	Н	Н	Н	HG								
4	Н	Н	Н	HG								

C-Racks have 3 reloads, one of which is entirally ADD's.

SHIP STATISTICS DDE / DDA TYPE = POINT VALUE 97 .5 + .5 SHIELD COST .5 LIFE SUPPORT SIZE CLASS 4 DD TACT INTEL (RPR.16) REFERENCE SOURCE = UNOFFICIAL YEAR IN SVC Y169

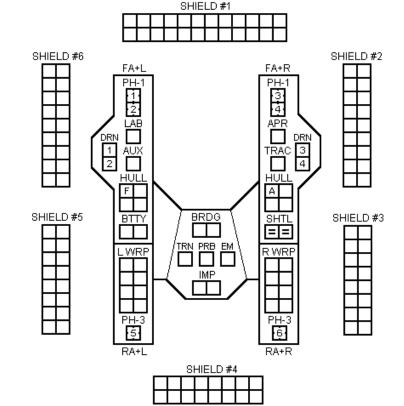
LIMITED	AEGIS	
FULL AEGIS (DDA)	Y175	BPV 107

SHIPS PERF	ORMAN	CE								
MOVEMENT COST		.5								
HET COST		2.5								
ERRATIC MANEUVER COST										
BREAKDOWN 5-6										
TURN MODE = C SPEED										
POWER SYSTEMS	1	2 - 4								
WARP = 16	2	5 - 9								
IMPULSE = 2	3	10 - 14								
APR/AWR = 1	4	15 - 20								
TOTAL = 19	5	21 - 27								
BTTY = 2	6	28+								
HET	BD									

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PROMETHEAN DESTROYER ESCORT



SENSOR

SCANNER 0 0 1 3 5 1 DAM CON

EX DAM

ADD TABLE

RANGE	0	1	2	3	4+
HIT#	-	1-2	1-3	1-4	-

Promethean DDE is courtesy of John Christie < sfbrocky@rocknet.net.au >

THIS SHIP CAN CONTROL A NUMBER OF DRONES EQUAL TO DOUBLE ITS SENSOR RATING

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WARP ENERGY MOVEMENT COST = .5 (1/2) HET COST = 5								ERRATIC MANEUVER WARP COST =6																						
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Standard	1	1	2	2	3	3	4	4	5	5	6	6	7	7	8	8	9	9	10	10	11	11	12	12	13	13	14	14	15	15
Fract.	.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5	10	10.5	11	11.5	12	12.5	13	13.5	14	14.5	15

CI	CREW UNITS											
			ж					10]			
								20	1			

A	ADMIN SHUTTLES										
IDENT	Ξ	HIT	· P	5	NOTES						

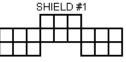
BOA	RDIN	G PART	IES
		6	

PROBES	T-BOMBS
5	D D

SHIP ST	ATIS	TICS
TYPE	=	DSA
POINT VALUE	=	75/95
SHIELD COST	=	1/2 + 1/2
LIFE SUPPORT	=	1/2
SIZE CLASS	=	4
TACT INTEL	=	DA
REFERENCE	=	(RPC.7)
SOURCE	=	UNOFFICIAL
YEAR IN SVC	=	Y124

CNTR

PROMETHEAN SCOUT DESTROYER



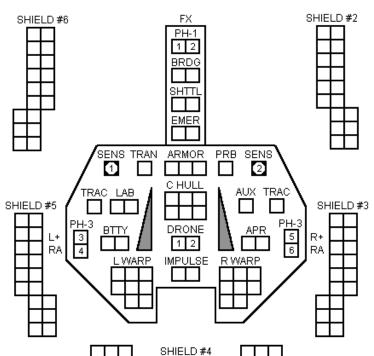
DRONE RACK

DIE Roll	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



SHI	PS	PERF	ORMA	NCE	
MOVEMEN	IT C	OST			.5
HET COST	T				2.5
ERRATIC	MA	NEUV	ER CO	ST	3
BREAKDO	WN	l			5-6
TU	RN	MOD	E = B	SP	EED
POWER S	YS1	TEMS	1	2	- 5
WARP	=	16	2	6	-10
IMPULSE	=	2	3	11	- 15
APR	=	2	4	16	- 21
TOTAL	=	20	5	22	- 28
BTTY	=	2	6	2	9+
HET			BD	\Box	

SPECIAL SENSORS ARE DESTROYED ON TORPEDO HITS.



ONE RELOAD PRIOR TO Y175
TWO RELOADS THEREAFTER

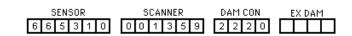
<u>TYPE</u>	Ш	DEFENSE	PHASER

DIE ROLL	RA O	INGE 1	2	3	4- 8	9- 15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0



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WARP ENER	RGY N	10VE	MENT	CO:	ST = .	5 (1/	2)				HE	T CC	ST =	5			E	RRAT	TC MA	NEU	VER V	VARE	cos	T =(6					
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Standard	1	1	2	2	3	3	4	4	5	5	6	6	7	7	8	8	9	9	10	10	11	11	12	12	13	13	14	14	15	15
Fract.	.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5	10	10.5	11	11.5	12	12.5	13	13.5	14	14.5	15

CI	RE'	W	UN	ITS	;		
			ж				10
							20

A	ADMIN SHUTTLES											
IDENT	HIT	P	410	1T:	٠,	NOTES						
					П							

BOA	RDIN	G PAR1	ries
		6	

PF	10	BE:	S	
				5

T-BOMBS

TYPE I PHASER

DIE	RA	NGE	Ξ					9-	16-		51-
ROLL	0	1_	2	3	4	5	8	15	25	50	75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0

PROTO-BOLT TORPEDO

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD HIT, OVERLOAD			1-4 1-4		1-2 NA	1 NA
DAMAGE,STD DMGE,OVERLOAD	NA 6	4 6	4 6	4 6	4 NA	4 NA

TYPE III DEFENSE PHASER

DIE	Rf	INGE			4-	9-
ROLL	0	1	2	3	8	15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

D	ROI	NE R	ACK!	3				
Ī		H	\top	$^{\rm H}$	HA	-H	H	В
2	\Box	\mathbb{H}	$^{\rm H}$	H	HA	-H	-H	В
						4		

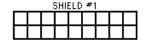
SHIP HAD TYPE-A DRONE RACKS (ONE RELOAD) UNTIL THE Y175 REFIT, WHICH CONVERTED THESE TO TYPE-B DRONE RACKS (2 RELOADS)

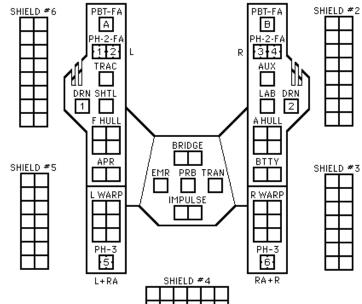
SHIP STATISTICS TYPE FF 70 POINT VALUE SHIELD COST 1/2+1/2 LIFE SUPPORT 1/2 SIZE CLASS 4 FF TACT INTEL (RPC.8) REFERENCE = SOURCE = UNOFFICIAL YEAR IN SVC = Y138 NIMBLE SHIP

SHIPS	PERF	SHIPS PERFORMANCE											
MOVEMENT	MOVEMENT COST												
HET COST				1.66									
ERRATIC MA	OST	2											
BREAKDOW	'n			6									
TURI	N MODI	E= A	SP	EED									
POWER SYS	STEMS	1	2	- 6									
WARP =	12	2	7	-12									
IMPULSE =	2	3	13	-19									
APR =	2	4	20	-26									
TOTAL =	16	5	2	27+									
BTTY =	2												
HET		BD											

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PROMETHEAN POLICE FRIGATE





Promethean FF is courtesy of John Christie < sfbrocky@rocknet.net.au >

CNTR

SENSOR	SCANNER	DAM CON	EX DAM
665310	001359	2 2 2 0	

WARP ENERGY MOVEMENT COST = .33 (1/3) HET COST = 5									EI	RRAT	TIC MA	ANEU	VER	WARE	008	T =0	6													
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Standard	1	1	1	2	2	2	3	3	3	4	4	4	5	5	5	6	6	6	7	7	7	8	8	8	9	9	9	10	10	10
Fract.	.33	.67	1	1.33	1.67	2	2.33	2.67	3	3.33	3.67	4	4.33	4.67	5	5.33	5.67	6	6.33	6.67	7	7.33	7.67	8	8.33	8.67	9	9.33	9.67	10

CREW UNITS											
			ж					10			
								20			
П											

ADMIN SHUTTLES												
IDENT	NT HIT POINTS NOTES											

BO	ARD	ING PAR	TIES
		5	

PROBES										
				5						

T-BOMBS												
	D											

DIE Roll	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0

TYPE III DEFENSE PHASER

DIE Roll	RA O	NGE 1	2	3	4- 8	9- 15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0



DF	DRONE RACK												
1							Н		Н	ļ	В		
2							Н		н	Н	В		
3		Н					Ш	С					
4		Е		Ш		_	Ε	С					

B RACKS HAD ONE RELOAD UNTIL THE Y175 REFIT, 2 AFTER C RACKS HAD TWO RELOADS UNTIL THE Y175 REFIT, 3 AFTER

PROTO-BOLT TORPEDO

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD	NA	1-5	1-4	1-3	1-2	1
HIT, OVERLOAD	1-6	1-5	1-4	1-3	NA	NA
DAMAGE,STD	NA	4	4	4	4	4
DMGE,OVERLOAD	6	6	6	6	NA	NA

SHIP STATISTICS TUG TYPE = 95 POINT VALUE = SHIELD COST 1+1 LIFE SUPPORT 1 SIZE CLASS = 3 TUG TACT INTEL (RPC.10) REFERENCE = = UNOFFICIAL SOURCE YEAR IN SVC = Y135 Y175 REFIT = +0 MECH LINKS = +2

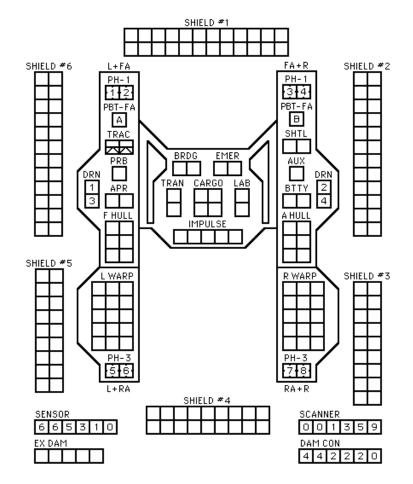
SHIPS PERFORMANCE											
SH	IIPS	PERF	ORM/	NCE							
MOVEME	NT	COST			1						
HET COS	T				5						
ERRATIO	: MA	NEUV	ER CO	OST	6						
BREAKD	0WI	V		- 4	4-6						
TI	JRN	MODE	E = D	SP	EED						
POWER:	SYS	TEMS	1	2	- 4						
WARP	=	30	2	5	- 8						
IMPULSE	=	5	3	9	-12						
APR/AWI	R=	2	4	13	-17						
TOTAL	=	37	5	18	-24						
BTTY	=	2	6	2	5+						
HET			BD								

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> Mech Link Refit enables TUG to carry two Heavy Fighters and provides 4 deck crews.

CNTR

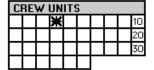
PROMETHEAN TUG



CAN CONTROL DRONES EQUAL TO DOUBLE THE SENSOR RATING.

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WARP ENE	RGY N	10VE	MENT	CO	ST = 1	.5 (1 1/2)				HE	T CC	ST =	5			EF	RAT	TC MA	NEU'	VER V	VAR	cos	T =(6					
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Fract.	1.5	3	4.5	6	7.5	9	10.5	12	13.5	15	16.5	18	19.5	21	22.5	24	25.5	27	28.5	30	31.5	33	34.5	36	37.5	39	40.5	42	43.5	45



B	DAI	RD	IN	G F	ΆF	₹TI	ES	
								10
					\blacksquare			

ADMIN SHUTTLES												
IDENT HIT POINTS NOTES												
THIS SHIP HAS TWO SHUTTLE BAYS.												

DIE ROLL	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	i	οl
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0

PROBES



T-BOMBS

TYPE III DEFENSE PHASER

DIE	RA	HGE			4-	9-
ROLL	0	1	2	3	8	15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

Mech Link Refit enables TUG to carry two Heavy Fighters and provides 4 deck crews.

DF	RONE	RA	CK						
1			Н				Н		В
2			Н				Н	Ш	В
3			H			C			
4			H			С	L_		
5		H	\blacksquare	H :	Н		G		
6		Ħ		H :			G		

NΑ

NΑ

2

1-5

1-5

3-4

1-4

1-4

6

5-8

1-3

1-3

4

6

9-12

1-2

NΑ

4

NΑ

PROTO-BOLT TORPEDO

HIT, OVERLOAD 1-6

DMGE, OVERLOAD 6

RANGE

HIT, STD

DAMAGE,STD

B RACKS HAD ONE RELOAD UNTIL THE Y175 REFIT, 2 AFTER C RACKS HAD TWO RELOADS UNTIL THE Y175 REFIT, 3 AFTER

G RACKS HAD TWO RELOADS UNTIL THE Y175 REFIT, 3 AFTER ONE IS ENTIRELY ADDs.

13 - 30

1

NΑ

4

NΑ

SHIP STATISTICS TYPE BTUG = POINT VALUE = 176 SHIELD COST = 1+1 LIFE SUPPORT 1 = SIZE CLASS = 3 TACT INTEL = **BTUG** (RPC.12) REFERENCE = SOURCE = UNOFFICIAL YEAR IN SVC = Y151 Y175 REFIT = +0 MECH LINKS

SHIPS PERF	ORMAN	ICE
MOVEMENT COST		1.5
HET COST		7.5
ERRATIC MANEUV	ER COS	ST 9
BREAKDOWN		2-6
TURN MODI	E= E	SPEED
POWER SYSTEMS	1	2 - 3
WARP = 30	2	4 - 6
IMPULSE = 7	3	7 -10
APR = 8	4	11-14
TOTAL = 45	5	15-20
BTTY = 4	6	21-29
HET	7	30+
	BD	

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Promethean BTUG is courtesy of John Christie < sfbrocky@rocknet.net.au >

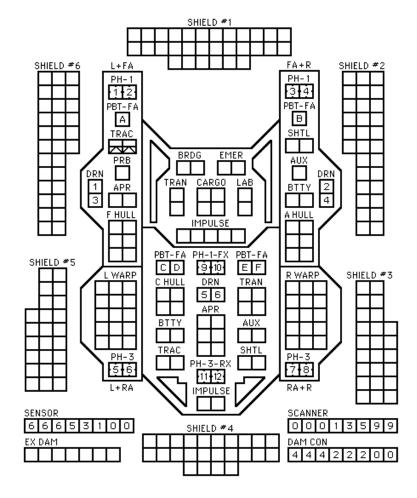
ADD TABLE

RANGE	0	1	2	3	4+
HIT#	-	1-2	1-3	1-4	-

CNTR

+2

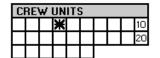
PROMETHEAN BATTLE TUC



CAN CONTROL DRONES EQUAL TO DOUBLE THE SENSOR RATING.

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WARP EN	WARP ENERGY MOVEMENT COST = 1.5 (1 1/2) HET COST = 5								EF	RRAT	TC MA	NEU	VER V	VARI	P COS	T =	6													
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Fract.	1.5	3	4.5	6	7.5	9	10.5	12	13.5	15	16.5	18	19.5	21	22.5	24	25.5	27	28.5	30	31.5	33	34.5	36	37.5	39	40.5	42	43.5	45



A	ιDΜ	IIN	SI	ΗU	ΤT	LE:	5					
IDENT	HIT POINTS NOTES											
	П					П						

BOA	RDI	NG F	PARTIES
	П	5	

PROBES	5		1	Г- В	01	IB9	ì		
	5					۵	۵	۵	Δ

DIE Roll	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



TYPE III DEFENSE PHASER

DIE Roll	RA O	NGE 1	2	3	4- 8	9- 15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

Mech Link Refit enables TUG to carry two Heavy Fighters and provides 4 deck crews.

DRO	NE RA	ICK				
叿		Н	Н	Н	Н	В
2		Н	Н	Н	Н	В
3		H		c		
4	-	\blacksquare	Н	ĦС		

B RACKS HAD ONE RELOAD UNTIL THE Y175 REFIT, 2 AFTER C RACKS HAD TWO RELOADS UNTIL THE Y175 REFIT, 3 AFTER

PROTO-BOLT TORPEDO

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD HIT, OVERLOAD			1-4 1-4		1-2 NA	1 NA
DAMAGE,STD DMGE,OVERLOAD	NA 6	4 6	4 6	4 6	4 NA	4 NA

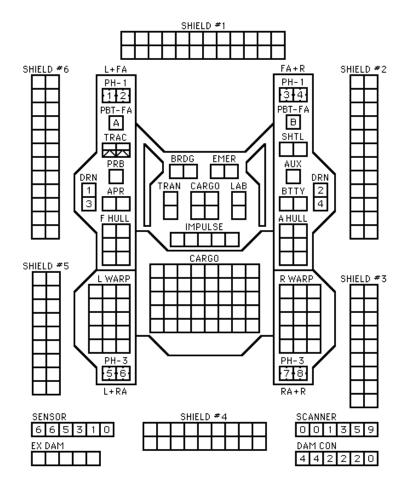
SHIP STATISTICS TYPE CTUG = 123/115 POINT VALUE SHIELD COST = 1+1 1 LIFE SUPPORT SIZE CLASS = 3 CTUG TACT INTEL = (RPC.11) REFERENCE SOURCE = UNOFFICIAL YEAR IN SVC = Y135 Y175 REFIT = +0 MECH LINKS = +2

SHIPS PERF	ORM	ANCE
MOVEMENT COST		1.5
HET COST		7.5
ERRATIC MANEUV	ER C	OST 9
BREAKDOWN		2-6
TURN MODI	E= E	SPEED
POWER SYSTEMS	1	2 - 3
WARP = 30	2	4 - 6
IMPULSE = 5	3	7 -10
APR = 2	4	11-14
TOTAL = 37	5	15-20
BTTY = 2	6	21-29
HET	7	30+
	BD	

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CNTR

PROMETHEAN CARGO TUG

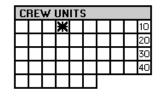


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WARP EN	RGY N	10VE	MENT	CO:	ST = 1	l.5 (°	1 1/2)				HE	T CO	ST =	5			EF	RRAT	IC MA	NEU'	VER V	VARE	cos	T =(6)					
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Fract.	1.5	3	4.5	6	7.5	9	10.5	12	13.5	15	16.5	18	19.5	21	22.5	24	25.5	27	28.5	30	31.5	33	34.5	36	37.5	39	40.5	42	43.5	45



A	ADMIN SHUTTLES												
IDENT	H	ΤP	011	VT:	Ç	NOTES							
		Т											
		Г											
DECK CR	EWS												

В	DA	RD	IN	G F	ΆF	RTI	ES		
								Ī	10

PROBE:	S		1	Г-В	0 N	IBS	;		
	5					٥	٥	D	D

DIE ROLL	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



TYPE III DEFENSE PHASER

DIE Roll	RA O	INGE 1	2	3	4- 8	9- 15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

Mech Link Refit enables TUG to carry two Heavy Fighters and provides 4 deck crews.

B RACKS HAD ONE RELOAD UNTIL THE Y175 REFIT, 2 AFTER C RACKS HAD TWO RELOADS UNTIL THE Y175 REFIT, 3 AFTER

PROTO-BOLT TORPEDO

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD	NA	1-5	1-4	1-3	1-2	1
HIT, OVERLOAD	1-6	1-5	1-4	1-3	NA	NA
DAMAGE,STD	NA	4	4	4	4	4
DMGE,OVERLOAD	6	6	6	6	NA	NA

Promethean CVTUG is courtesy of John Christie < sfbrocky@rocknet.net.au >

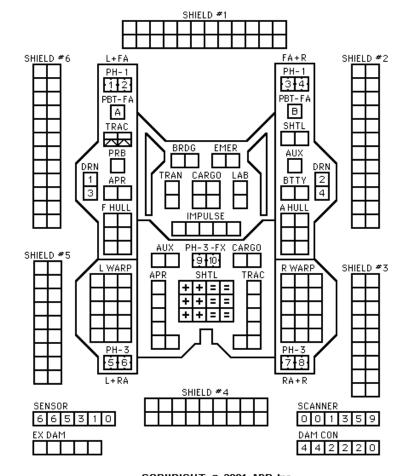
SHIP STATISTICS TYPE CVTUG = POINT VALUE 120 = 1+1 SHIELD COST 1 LIFE SUPPORT SIZE CLASS = 3 CVTUG TACT INTEL REFERENCE = (RPC.15) = UNOFFICIAL SOURCE YEAR IN SVC = Y168 Y175 REFIT = +0 MECH LINKS = +2

SHIPS PERF	ORMAI	NCE
MOVEMENT COST		1.5
HET COST		7.5
ERRATIC MANEUV	ER CO	ST 9
BREAKDOWN		2-6
TURN MODI	E= E	SPEED
POWER SYSTEMS	1	2 - 3
WARP = 30	2	4 - 6
IMPULSE = 5	3	7 -10
APR = 8	4	11-14
TOTAL = 43	5	15-20
BTTY = 4	6	21-29
HET	7	30+
	BD	

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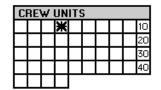
PROMETHEAN CV TUC



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WARP ENE	RGY M	IOVE	MENT	C05	ST = 1	1.5 (1 1/2)				HE	T CC	ST =	5			EF	RRAT	TC MA	NEU	VER V	VARI	COS	T =(6					
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Fract.	1.5	3	4.5	6	7.5	9	10.5	12	13.5	15	16.5	18	19.5	21	22.5	24	25.5	27	28.5	30	31.5	33	34.5	36	37.5	39	40.5	42	43.5	45



A	D١	IIN	SI	ΗU	ΤT	LE:	5						
IDENT HIT POINTS NOTES													

BOA	RD	INC	j F	ΆF	RTI	ES
					7	

PROBES			1	Г-В	0 M	IB9	;		
	5				П	D	D	D	D

DIE	RA	NGE						9-		26-	51-	l
ROLL	0	1	2	3	4	5	8	15	25	50	75	ı
1	9	8	7	6	5	5	4	3	2	1	1	l
2	8	7	6	5	5	4	3	2	1	1	0	l
3	7	5	5	4	4	4	3	1	0	0	0	l
4	6	4	4	4	4	3	2	0	0	0	0	l
5	5	4	4	4	3	3	1	0	0	0	0	l
6	4	4	3	3	2	2	0	0	0	0	0	



TYPE III DEFENSE PHASER

DIE	RA	NGE			4-	9-
ROLL	0	1	2	3	8	15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

Mech Link Refit enables TUG to carry two Heavy Fighters and provides 4 deck crews.

B RACKS HAD ONE RELOAD UNTIL THE Y175 REFIT, 2 AFTER C RACKS HAD TWO RELOADS UNTIL THE Y175 REFIT, 3 AFTER

PROTO-BOLT TORPEDO

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD	NA	1-5	1-4	1-3	1-2	1
HIT, OVERLOAD	1-6	1-5	1-4	1-3	NA	NA
DAMAGE,STD	NA	4	4	4	4	4
DMGE,OVERLOAD	6	6	6	6	NA	NA

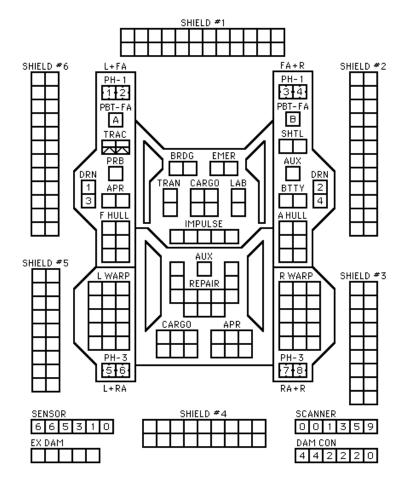
SHIP STATISTICS TYPE RTUG = 131/115 POINT VALUE SHIELD COST = 1+1 1 LIFE SUPPORT SIZE CLASS = 3 RTUG TACT INTEL = (RPC.13) REFERENCE SOURCE = UNOFFICIAL YEAR IN SVC = Y135 Y175 REFIT = +0 MECH LINKS = +2

CNTR

SHIPS PERFORMANCE				
MOVEMI	ENT (COST		1.5
HET COS	ST.			7.5
ERRATI	C MA	NEUV	ER CO	IST 9
BREAKD	OWN	1		2-6
T	URN	MODI	E= E	SPEED
POWER	SYS	TEMS	1	2 - 3
WARP	=	30	2	4 - 6
IMPULS	E =	5	3	7 -10
APR	=	8	4	11-14
TOTAL	=	43	5	15-20
BTTY	=	4	6	21-29
HET			7	30+
			BD	

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PROMETHEAN REPAIR TUG

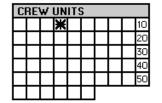


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CAN CONTROL DRONES EQUAL TO DOUBLE THE SENSOR RATING.

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WARP ENE	ERGY N	IOVE	MENT	CO:	ST = 1	1.5 (*	1 1/2)				HE	T CO	ST =	5			EF	RRAT	TC MA	NEU	VER V	VARI	COS	T =(6					
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Fract.	1.5	3	4.5	6	7.5	9	10.5	12	13.5	15	16.5	18	19.5	21	22.5	24	25.5	27	28.5	30	31.5	33	34.5	36	37.5	39	40.5	42	43.5	45



В	DA	RD	IN	G F	ΆF	ìΤΙ	ES	
								10
								20
								30
								40
								50

A	DI	4IN	S	ΗU	TT	LE:	5					
IDENT	Ξ	HIT	P	410	NT:		NO	ITES				
								GAS				
								GAS				
							Г.	ITC				
HTS												
THIS SHIP HAS TWO SHUTTLE BAYS.												

PF	30	BE:	S			7	Г-В	0 N	IB9	;		
				5					D	D	D	D

Mech Link Refit enables TUG to carry two Heavy Fighters and provides 4 deck crews.

TYPE I PHASER

DIE

3

4

4 3 2 0

3

ROLL O

DIE	RA	NGI		_		_				26-	51-	ı
KULL	U	1	2	3	4	5	8	15	25	50	75	ı
1	9	8	7	6	5	5	4	3	2	1	1	l
2	8	7	6	5	5	4	3	2	1	1	0	ı
3	7	5	5	4	4	4	3	1	0	0	0	ı
4	6	4	4	4	4	3	2	0	0	0	0	ı
5	5	4	4	4	3	3	1	0	0	0	0	ı
6	4	4	3	3	2	2	0	0	0	0	0	ı

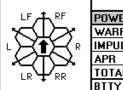
8 15

0 0

0

3

0 0 0



B RACKS HAD ONE RELOAD

UNTIL THE Y175 REFIT, 2 AFTER C RACKS HAD TWO RELOADS UNTIL THE Y175 REFIT, 3 AFTER

DF	ONE RA	CK			
1	Н	Н	Н	$\overline{}$	В
2	Н	Н	Н		В
3				C	
4	H			C	

PROTO-BOLT TORPEDO

TYPE III DEFENSE PHASER

3 0 0 0 0 0

RANGE

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD HIT, OVERLOAD			1-4 1-4		1-2 NA	1 NA
DAMAGE,STD DMGE,OVERLOAD	NA 6	4 6	4 6	4 6	4 NA	4 NA

PrometheanTTUG is courtesy of John Christie < sfbrocky@rocknet.net.au >

SHIP STATISTICS

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=

SHIPS PERFORMANCE

ERRATIC MANEUVER COST

TURN MODE = E

30

7

4

41

4

2

3

4

5

6

7

BD

TYPE

POINT VALUE

SHIELD COST

SIZE CLASS

TACT INTEL REFERENCE

YEAR IN SVC

Y175 REFIT

MECHLINKS

HET COST

WARP

APR

TOTAL

HET

BREAKDOWN

IMPULSE =

MOVEMENT COST

POWER SYSTEMS

=

=

=

SOURCE

LIFE SUPPORT

TTUG

1+1

1

3

TTUG

+0

+2

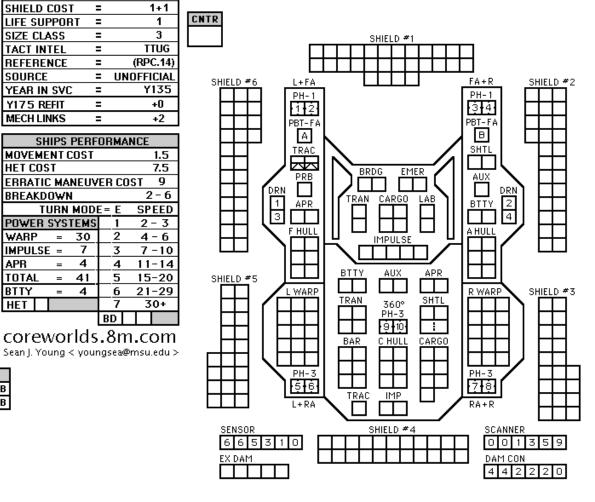
7.5

9

30+

135/123

PROMETHEAN TROOP TRANSPORT TUG



CAN CONTROL DRONES EQUAL TO DOUBLE THE SENSOR RATING.

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WARP ENE	RGY M	IOVE	MENT	COS	ST = 1	1.5 (1	1 1/2)				HE	T CC	ST =	5			El	RRAT	TC MA	NEU	VER V	VARI	COS	T =(6					
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Fract.	1.5	3	4.5	6	7.5	9	10.5	12	13.5	15	16.5	18	19.5	21	22.5	24	25.5	27	28.5	30	31.5	33	34.5	36	37.5	39	40.5	42	43.5	45

CI	RE'	W	UN	ITS	6			
			ж				10]
							20]
								_

A	DMI	N SI	ΗU	ΤT	LE:	6
IDENT	Н	ΤP	410	IT!	ò	NOTES
	ПΠ	Т	Γ			

В	DA	RD	IN	G F	ΆF	RTI	ES	
							8	

PROBES		T-BOMBS	
	5		D

DIE	RΑ	NGE		2	_	E	6-	9-	16-	26-	51-
KULL	U	<u> </u>	2	3	4	5	8	15	25	50	75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



PROTO-BOLT TORPEDO

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD	NA	1-5	1-4	1-3	1-2	1
HIT, OVERLOAD	1-6	1-5	1-4	1-3	NA	NA
DAMAGE,STD	NA	4	4	4	4	4
DMGE,OVERLOAD	6	6	6	6	NA	NA

DF	DRONE RACK									
1	L	۲	7	HΑ						
2	_	L	7	HA						
3	L	L	7							
4	L	_	7	HΑ						

SHIP ST	ATIS	TICS
TYPE	=	MYD
POINT VALUE	=	72
SHIELD COST	=	.5 + .5
LIFE SUPPORT	=	.5
SIZE CLASS	=	4
TACT INTEL	=	DD
REFERENCE	=	(RPR.21)
SOURCE	=	UNOFFICIAL
YEAR IN SVC	=	Y121
		•

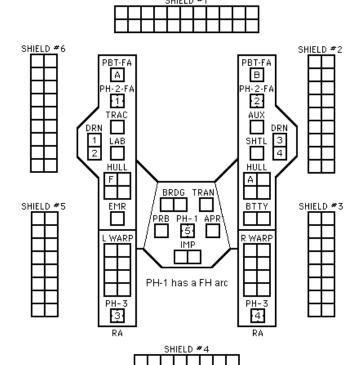
SHIPS	PERF	ORMA	NCE
MOVEMENT	OST		.5
HET COST			2.5
ERRATIC MA	NEUV	ER CO	ST 3
BREAKDOWN	ı		5-6
TURN	MODI	E = C	SPEED
POWER SYST	TEMS	1	2 - 4
WARP =	16	2	5 - 9
IMPULSE =	2	3	10 - 14
APR/AWR =	1	4	15 - 20
TOTAL =	19	5	21 - 27
BTTY =	2	6	28+
HET		BD	

coreworlds.8m.com Sean J. Young < youngsea@msu.edu >

Promethean MYD is courtesy of John Christie < sfbrocky@rocknet.net.au >

CNIK

PROMETHEAN UNION EARLY MEDIUM DESTROYER



SENSOR	SCANNER	DAM CON	EX DAM
6 5 3 1 0	0 1 3 5 9	2220	

TYPE III DEFENSE PHASER

DIE Roll	RA O	HGE 1	2	3	4- 8	9- 15
1	4	4	4	3	1	1
2	4	4	4	2	1	0
3	4	4	4	1	0	0
4	4	4	3	0	0	0
5	4	3	2	0	0	0
6	3	3	1	0	0	0

TYPE II PHASER TABLE

TILL			<u> </u>	- 1	ML	<u> </u>		
DIE Roll	RA O	INGI 1	E 2	3	4- 8	9- 15	16- 30	31- 50
1	6	5	5	4	3	2	1	1
2	6	5	4	4	2	1	1	0
3	6	4	4	4	1	1	0	0
4	5	4	4	3	1	0	0	0
5	5	4	3	3	0	0	0	0
6	5	3	3	3	0	0	0	0

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WARP ENER	RGY N	IOVE	MENT	CO:	ST = .	5 (1/	2)				HE	T CC	ST =	5			El	RRAT	IC MA	NEU'	VER V	VAR	005	T =(6					
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Standard	1	1	2	2	3	3	4	4	5	5	6	6	7	7	8	8	9	9	10	10	11	11	12	12	13	13	14	14	15	15
Fract.	.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5	10	10.5	11	11.5	12	12.5	13	13.5	14	14.5	15

CREW UNITS									
			ж					10	
								20	

ADMIN SHUTTLES										
IDENT	IDENT HIT POINTS NOTES									
	Т	Т	Г							

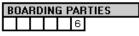
SHIP ST	ATISTICS
TYPE	=
POINT VALUE	=
SHIELD COST	=
LIFE SUPPORT	=
SIZE CLASS	=
TACT INTEL	=
REFERENCE	= (



YDD

61 .5 + .5 .5

PROMETHEAN EARLY UNION DESTROYER





T-BOMBS	
	Ī

ACT INTEL	=	YDD
EFERENCE	=	(RPR.20)
OURCE	=	UNOFFICIAL
EAD IN CVC		V62

SHIELD #1									

TYPE II PHASER TABLE

DIE Roll	RA O	NGI 1	2	3	4- 8	9- 15	16- 30	31- 50
1	6	5	5	4	3	2	1	1
2	6	5	4	4	2	1	1	0
3	6	4	4	4	1	1	0	0
4	5	4	4	3	1	0	0	0
5	5	4	3	3	0	0	0	0
6	5	3	3	3	0	0	0	0



SHIPS PERFORMANCE							
MOVEMENT COST			.5				
HET COST			2.5				
ERRATIC MANEUV	ER CO	ST	3				
BREAKDOWN			5-6				
TURN MODI	E = C	SF	EED				
POWER SYSTEMS	1	2	- 4				
WARP = 12	2	5	- 9				
IMPULSE = 2	3	10	- 14				
APR/AWR = 0	4	15	- 20				
TOTAL = 14	5	21	- 27				
BTTY = 2	6	- 2	28+				
HET	BD						

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Sean J. Young < youngsea@msu.edu >

SHIELD #6	PBT-FA A PH-2-FA PH-2-FA TRAC DRN DR 1 SHTL 2 HULL HULL A HULL A A A C A	3
SHIELD #5	PRB BRDG EM RWRP IMP PH-2 33 RA RA RA	SHIELD #3
	SHIELD #4	

PROTO-BOLT TORPEDO

DRONE RACK

RANGE	0-1	2			9-12	13-30
HIT, STD HIT, OVERLOAD	NA 1-6	1-5 1-5	1-4 1-4	1-3 1-3	1-2 NA	1 NA
DAMAGE,STD	NΑ	4	4	4	4	4

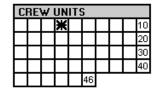
PBT's on this vessel may not be overloaded.

Promethean YDD is courtesy of John Christie < sfbrocky@rocknet.net.au >



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WARP ENER	RGY N	IOVE	MENT	CO:	ST = .	5 (1/	2)				HE	T CO	ST =	5			El	RRAT	IC MA	NEU'	VER V	VARE	cos	T =(6					
SPEED	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
Standard	1	1	2	2	3	3	4	4	5	5	6	6	7	7	8	8	9	9	10	10	11	11	12	12	13	13	14	14	15	15
Fract.	.5	1	1.5	2	2.5	3	3.5	4	4.5	5	5.5	6	6.5	7	7.5	8	8.5	9	9.5	10	10.5	11	11.5	12	12.5	13	13.5	14	14.5	15



	ADMIN SHUTTLES								
IDENT	_	HIT POINTS NOTES							

В	DA	RD	IN	G F	ΆF	ìΤΙ	ES	
								10

PF	30	BE	S			1	Г-В	0 M	IB9	;		
			П	5					D	D	D	D

SHIP STA	ATIS	TICS
TYPE	=	162
POINT VALUE	=	BC
SHIELD COST	=	1+1
LIFE SUPPORT	=	1
SIZE CLASS	=	3
TACT INTEL	=	BC
REFERENCE	=	(RPC.12)
SOURCE	=	UNOFFICIAL
YEAR IN SVC	=	Y166

SHIP STATISTICS						
TYPE	=	162				
POINT VALUE	=	BC				
SHIELD COST	=	1+1				
LIFE SUPPORT	=	1				
SIZE CLASS	=	3				
TACT INTEL	=	BC				
REFERENCE	=	(RPC.12)				
SOURCE	=	UNOFFICIAL				
YEAR IN SVC	=	Y166				

DIE Roll	RA 0	NGE 1	2	3	4	5	6- 8	9- 15	16- 25	26- 50	51- 75
1	9	8	7	6	5	5	4	3	2	1	1
2	8	7	6	5	5	4	3	2	1	1	0
3	7	5	5	4	4	4	3	1	0	0	0
4	6	4	4	4	4	3	2	0	0	0	0
5	5	4	4	4	3	3	1	0	0	0	0
6	4	4	3	3	2	2	0	0	0	0	0



SHIPS PERFORMANCE						
MOVEMENT C	OST		1			
HET COST			5			
ERRATIC MAI	NEUV	ER CO	ST 6			
BREAKDOWN			5-6			
TURN MODE = C SF						
POWER SYSTEMS 1 2						
WARP =	32	2	5 - 9			
IMPULSE =	10 - 14					
APR/AWR =	15 - 20					
TOTAL =	21 - 27					
BTTY =	28+					
HET		BD				

PROTO-BOLT TORPEDO

RANGE	0-1	2	3-4	5-8	9-12	13-30
HIT, STD	NA		1-4	1-3	1-2	1
HIT, OVERLOAD	1-6		1-4	1-3	NA	NA
DAMAGE,STD	NA	4	4	4	4	4
DMGE,OVERLOAD	6	6	6	6	NA	NA

DRONE RACK

B-RACKS HAVE ONE RELOAD PRIOR TO Y175, TWO THEREAFTER. C-RACKS HAVE TWO RELOADS PRIOR TO Y175, THREE THEREAFTER.

TYPE III DEFENSE PHASER

DIE		INGE	_	_	4- 9-			
ROLL	0	1	2	3	8	15		
1	4	4	4	3	1	1		
2	4	4	4	2	1	0		
3	4	4	4	1	0	0		
4	4	4	3	0	0	0		
5	4	3	2	0	0	0		
6	3	3	1	0	0	0		

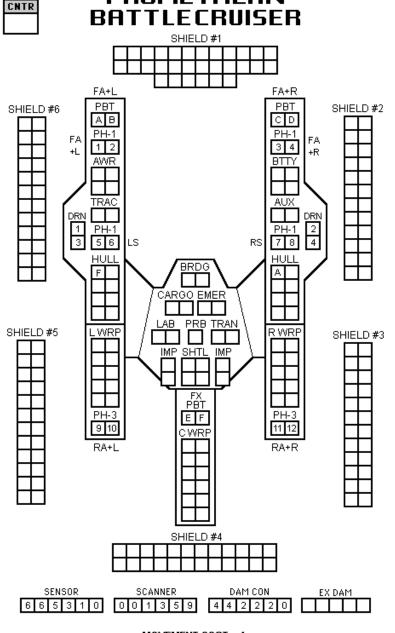
THIS SHIP CAN CONTROL A NUMBER OF DRONES EQUAL TO DOUBLE ITS SENSOR RATING

CORE WORLDS

by Sean Young <youngsea@pilot.msu.edu>

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PROMETHERN

MOVEMENT COST = 1