

# STAR TREK ROLEPLAYING GAME

## SPECIES PROFILE

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**SPECIES NAME: TARLAC**

### **VISUAL REPRESENTATION**



### **SPECIES ADJUSTMENTS**

+1 Agility, +2 Presence

### **PHYSICAL DESCRIPTION**

Tarlac are very attractive humanoids with the full range of human coloring. They tend to be lean built and the females usually sport very shapely figures.

All Tarlac have pronounced cranial formations consisting of deep depressions on the sides of the skull with a pair of thick ridges in the center of the forehead.

They also have ample speckled markings following the outer contour of the face and neck, and almost completely covering the central forehead ridges.

Tarlac women will often wear their hair pinned up in an intricate hairstyle consisting of two or more braids curled into wide arches and suspended behind their heads, giving the appearance of high, sloping rings.

### **CULTURE**

The Tarlac are not an overly outgoing species, having been subjugated under the So'na for over a century.

Tarlac are normally gentle and passive, although some who have been trained to serve in the So'na military will display aggressive tendencies, as well as a knack for military strategy.

Tarlac females are very tactile, friendly, and openly sexual. Only Deltans and some Betazoids can surpass a Tarlac's sexual appetite.

Tarlac of both genders are well known for their skills in sensual massage, and in using massage as a form of physical therapy.

Tarlac are also considered on an equal level with the Deltans in their abilities to give and experience physical pleasure, and especially the pleasures of intimacy.

### **LANGUAGES**

The Tarlac speak the common language of the So'na, although some older Tarlac still speak and teach their native language. Some Tarlac also speak Federation Standard; especially if they are required by their profession or duties to associate with humans and Starfleet officers.

### **COMMON NAMES**

Tarlac have either a single name, usually of two or three syllables; or a compound name. In the latter case the second section of the name represents a clan or familial affiliation.

Such names are older names, among the Tarlac, and are not in common use due to the subjugation under the So'na. Acknowledgment of Tarlac family and clan names were outlawed by the So'na in an effort to assert their superiority over the Tarlac.

Some younger Tarlac are reverting to their compound names as a form of rebellion against So'na rule, and older Tarlac tend to encourage this as a way of extenuating the influence of true Tarlac culture.

An example of a single name without the clan/family suffix is Sharic. And an example of a name given with the proper suffix is Kiri'shyna. In the latter case, the "shyna" would be dropped under So'na law.

Both of the above examples are female names.

### **HOMEWORLD**

The original Tarlac homeworld was a beautiful green planet with a thriving ecosystem, and a reasonably advanced society functioning at a Tech level of 6.

Then the planet, and its people were conquered by the So'na.

The planet still maintains some of its original physical beauty, but several regions have become largely industrialized to support So'na industries.

Only about 20% of the Tarlac population actually live and work on their home planet.

### **FAVORED PROFESSION**

Tarlac females will often choose a profession in the role of a caregiver, or a pleasure provider. And Prostitutes (Rogues) are not uncommon.

Males usually serve as Soldiers (especially in the So'na fleet), or Mercenaries.

Both male and female Tarlac serve aboard So'na ships as Starship Officers, serving in any variety of positions.

There are even a few Tarlac serving in Starfleet. And

although there were only a handful prior to the mid 2370s, there are now several with females serving often as Ship's Counselors and males excelling as Security officers, and Operations personnel.

## **SPECIES ABILITIES**

*Subjugated:* (species Flaw)The Tarlac are a generally passive species, and have long been under the control of the So'na. As a result of their subjugated status they are not the most resolute of individuals and suffer a -1 penalty to their Willpower reaction rolls.

*Empathetic:* Tarlac are naturally compassionate, and very empathic. They will easily concern themselves over the emotional states of others. This is what makes Tarlacs so good at intimate relations, as well as giving them a natural knack for the profession of Ship's Counselor. Tarlac receive a +1 species bonus to Influence, Negotiate, and Persuade tests. If a Tarlac takes the Psionic, she receives the Empathy skill at level 1 for free.

*Bonus Edges:* Skill Focus (Compassionate), Friendly (Males only), Sexy (Females only – see A Piece of the Action netbook, p. 13)

*Species Flaws:* Thin-blooded (Cold), Coward (Optional – some Tarlac, especially those born under So'na subjugation, are not overly courageous unless they have undergone military training)