

STAR TREK ROLEPLAYING GAME

SPECIES PROFILE

SPECIES NAME: *DALIWAKIAN*

VISUAL REPRESENTATION



SPECIES ADJUSTMENTS

+1 Perception, +2 Presence

PHYSICAL DESCRIPTION

Daliwakians are bipedal humanoids with a very close resemblance to Terran humans. The only openly observable difference between an Earth human and a Daliwakian is the series of ridges adorning the forehead of the latter.

Daliwakians all have a unique pattern of ridges on their cranium, in the center of the forehead, and an enlarged bony above the eyes. Each Daliwakian's forehead ridges are as distinctive as those of a Klingon, with similar ridge patterns occurring among families.

To an untrained observer, the ridge patterns look very much the same from person to person; and appear as a singular ridge extending from the bridge of the nose up to the hair-line, with two slightly wider ridges forming a sort of semi-circle out from the central ridge.

Differing thickness of the ridges, different degree of curve, and different lengths all serve to distinguish one Daliwakian forehead from another.

Daliwakians tend to be dark haired. Men wear their hair short, and often adorn their faces with mustaches or trim beards. Women wear their hair long, but usually pinned up in intricate hairstyles.

Daliwakian skin-tones range from a deep tan to an olive-tone. And they have unusually smooth skin, fine

hair; and are considered one of the most physically attractive races in the Alpha quadrant.

Daliwakian men have soft voices. And both the men and women are known for their fine singing voices and natural talents.

CULTURE

Daliwakians have a very open culture. Technologically, they are on a par with many of the member-worlds of the Federation. Although they are behind the Federation it's self when it comes to constructing their own starships, the Daliwakians have been a warp-capable species for over a century.

They enjoy the company of others, fine food and drink, good music; and they excel at the art of physical pleasure.

Daliwakian women are highly sought after as Dabo Girls, and for other similar professions. The men easily make a living for themselves as merchants, gamblers, con-men, and gigolos.

Daliwakians are pacifists by nature, and do not maintain their own military. They do have police in their larger cities, but these police are referred to as "upholding the law" rather than "enforcing" it. And they are unarmed save for a small truncheon carried on their belts.

For the defense of their planet from outside forces, the Daliwakians rely on the Federation. Their homeworld has been under Federation protection since 2294.

LANGUAGES

The native Daliwakian language is a beautiful, musical language that has some similarity to latin languages from Earth, and especially to Latin, it's self.

Most Daliwakians will speak not only Daliwakian, but also Federation Standard, some Orion dialects, and a smattering of useful phrases in Ferengi, due to business dealings with Ferenginar.

COMMON NAMES

Daliwakians have both an individual name and a family surname. The name is given in the same fashion as Bajorans, with the surname first, and the person's individual name second.

Daliwakians do not use a middle name.

Daliwakians do change their surnames when marrying, and the husband traditionally takes the wife's name, as do the children. The family line is traced through the female.

HOMEWORLD

Daliwak, the homeworld of the Daliwakians, is almost as well-known as a resort-planet as Risa or Argellius. While not as popular among the Federation citizenry as either of the other pleasure-worlds of the Alpha Quadrant, Daliwak boasts a wide range of cuisine, and many luxurious comforts lost to old Earth but cherished by human travelers.

Daliwakian music is considered some of the finest in the quadrant. And any good chef is required to know how to

prepare a least one Daliwakian dish.

Daliwakians are also known for their high fashions. Many of the most highly regarded clothing designers in the Federation come from Daliwak. Ambassador Lwaxana Troi, of Betazed is known to be fond of Daliwakian designs, and has even employed a Daliwakian to work for her on Betazed designing clothing.

At least that is the reason she gave, for his employment.

receive a +2 species-bonus to all Negotiate (Entreat), and Persuade (Oratory) tests.

Natural Talent: All Daliwakians have some kind of talent, be it singing, dancing, playing a musical instrument, or dramatic acting. A Daliwakian will begin the game with 2 levels and 1 specialty in any one Entertain skill. She may advance this, and all Entertain skills as professional skills.

Pacifist: Daliwakians will all have one level of this trait as a species flaw. (see page 142 of the *Player's Guide* for more information).

DALIWAK

Class: M

Moons or Rings: 2 moons

Gravity: 1G

Climate: Standard atmosphere, 73% hydrosphere, warm / tropical temperatures

Demographics: Several million inhabitants.

Mostly Daliwakian, but some Orions, Ferengi, Humans, and a few Bajoran refugees

Civilization: Initiative, and Openness. TL8.

Democracy

Resources: Clothing, fashion-design, fine foods, wines; entertainment, and entertainers.

FAVORED PROFESSION

Daliwakians will always take on a civilian profession. The only "Soldiers" to be found in Daliwakian society are the Daliwakian Police.

Daliwakians may become soldiers, or mercenaries on their own, or out of need. But there is no standing army, or space-navy on Daliwak.

Daliwakians can be members of any civilian profession, but gravitate towards Rogues, Merchants, and Diplomats. Common Elite Professions include Explorers, and Spies.

SPECIES ABILITIES

Daliwakians are naturally charming and charismatic. Most other races find them very physically attractive. And this natural knack for the social graces has given them a unique insight into what people are saying, and what they are meaning.

Daliwakians receive a +1 species bonus to their Perception attributes, and a +2 bonus to their Presence scores.

Daliwakians also have several other species-traits, both advantages and disadvantages; that are unique to their people.

Charming: Daliwakians are naturally pleasant, soft-spoken, and openly flirtatious. They receive a +2 species-bonus to all Influence (Charm) tests.

Smooth-talking: Daliwakians know how to use words; a properly turned phrase, or a cleverly inserted comment, to achieve even the most subtle goal. They