Starfleet Mars-class

Fighter; Commissioned: 2366

Hull Data

Structure: 10   [29 space][1 space remains]
Size/Decks: 2/1
Length/Height/Beam: 32 /8/4 m
Complement: 0

Tactical Data

Phasers: Type VI (x2/B)   [-10]
Penetration: 4/3/3/0/0
Deflector Shield: FSQ-2 (CC)   [-2]
Protection/Threshold: 14/2

Propulsion Data

Impulse System: FIE (.8c) (C)   [-2]

Operational Data

Atmosphere Capable: No   [0]
Cargo Units: 2   [0]
Life Support: Basic (A)   [0]
Operations System: Class 1 (B)   [-2]
Sensor System: Class 2 (+2/+1/0/0/0/C)
                                           [-2]
Separation System: No   [0]
Shuttlebay: No   [0]
Shuttlecraft: None
Tractor Beams: 1 f   [0]
Transporters: None   [0]

Miscellaneous Data

Maneuver Modifiers: -2C, +4H, +2T
Traits: Enhanced System (Shields)   [-5]
         Nimble   [-5]

Mission

The Mars-class is part of the automated defense system protecting Earth's inner solar system.

Features

The Mars-class is a bare-bones affair, little more than a mobile and automated weapons platform. With its Type VI phasers and its FSQ-2 deflector shield grid, the fighter is comparable to a Danube-class runabout, though lacking the latter class' long-range offensive capability. The FIE impulse system makes the Mars-class faster than many other ships of its size, and partly due to its automation is considerably more maneuverable.

Background

The Mars-class fighter was conceived as one part of a multifaceted defense against the Borg threat. Starfleet was quite alarmed at a potential Borg strike on their headquarters at Earth, but yet wanted to minimize any casualties should such an event transpire. Starfleet R&D's solution was a defensive perimeter at the Martian orbit, spear-headed by swarms of automated fighters.

Sadly, the fighters proved ineffective against not one but two Borg incursions into the Sol system. The defense perimeter proved similarly lacking during the Dominion War when a Breen raiding force demolished the perimeter on its way to strike Starfleet headquarters.