Devore Warship

Battleship; Commissioned 2365

HULL DATA

Structure: 50 [165 space] [5 space remaining]

Size/Decks: 10/50

Length/Beam/Height: 800/503/153 meters

Complement: 1,000

TACTICAL DATA

Phasers: Type XI (x6/E)	[-36 space]
Penetration: 7/7/6/0/0	
Torpedo Launchers: Mk 90 DF (x3/E)	[-21 space]
Photon Penetration: 6/6/6/6	
Deflector Shields: FSQ (D)	[-11 space]
Protection/Threshold: 17/5	

PROPULSION DATA

Impulse System: FIG-7 (.95c) (E)	[-7 space]
Warp System: LF-44 (6/9.5/9.7) (C)	[-6 space]

OPERATIONAL DATA

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Atmosphere Capable: No	[0 space]
Cargo Units: 110	[-10 space]
Cloaking Device: Refractive Shielding ¹ (Rating 16)	[-10 space]
Life Support: Class 3 (D)	[-8 space]
Operations System: Class 3 (D)	[-8 space]
Sensor System: Class 4 (+4/+3/+2/+1/0/E)	[-4 space]
Separation System: No	[0 space]
Shuttlebay: 2 f, 1 a	[-6 space]
Shuttlecraft: 30 size worth	
Tractor Beams: 1 fv, 1 fd, 1 ad, 1 av	[-3 space]

Transporters: 10 standard, 10 emergency [-10 space]

MISCELLANEOUS DATA

Maneuver Modifiers: +4C, -2H, +4T

Traits: Enhanced System (Shield, Cloak), Hardened System (Shields, Weapons)[-20 space]



¹ Treat as mono-refracting plating.

Iltharanos

BACKGROUND

The Devore Warship is the primary capital ship of the authoritarian Devore Imperium. Although the Imperium's territory is relatively small, their warships more than ensure that what territory the Imperium does possess remains in their possession. The warship itself has standard armament, though a considerable amount of said armament. What makes this vessel stand out is its use of refractive shielding, which at sensor ranges makes the warship difficult to detect. The warship also features redundant systems for its weapons and shields, making the vessel difficult to disable in combat. The Imperium's standard practice is for these ships to operate in pairs, thus ensuring very few single ships would survive any hostilities initiated.