STARTREK ROLEPLAYING GAME CREATURE RECORD

NAME/TYPE: EL-ADREL IV LIFEFORM

PLANET OF ORIGIN: EL-ADREL IV

 FORM:
 Energy
 MOVEMENT:
 9M / 60M / 15M

 SIZE:
 Large (2.7m - 3.1m)
 LIFTING:
 260KG maximum

 DIET:
 Fluids, Gases
 CARRYING:
 65 / 130 / 195

FEEDING HABIT: Filter, Gatherer TN: 25

| ATTRIBUTES | ; | | MODIFIER | |
|---------------|--------|--------------------|------------------------|--|
| STRENGTH | | 13 | +3 | |
| AGILITY | | 12 | +3 | |
| INTELLECT | | 6 | 0 | |
| VITALITY | | 17 | +5 | |
| PRESENCE | | 4 | 0 | |
| PERCEPTION | | 6 | 0 | |
| REACTIONS | | ATT. MOD | TOTAL | |
| QUICKNESS | | +3 | +5 | |
| SAVVY | | 0 | -3 | |
| STAMINA | | +5 | +7 | |
| WILLPOWER | | +5 | +5 | |
| DEFENSE 10 | HEALTH | | 20 | |
| INITIATIVE +7 | WOUNDS | 6 (2 levels / Heal | 6 (2 levels / Healthy) | |

SKILLS

| SKILL (SPECIALTIES) | LEVEL |
|----------------------------------|-------|
| Athletics (Run, Climb) | 6 |
| Gymnastics (Tumble) | 5 |
| Influence (Intimidate) | 4 |
| Observe (Spot, Listen, Track) | 9 |
| Stealth (Sneak) | 5 |
| Survival (El-Adrel IV) | 6 |
| Unarmed Combat (Natural Weapons) | 8 |

SPECIAL ABILITIES

Absorption (Electromagnetic Energy)

Energy Attack (Electrical Discharge / 1d6+5 damage)

Energy Body (*Electromagnetic***)**

Ferocious (Attacking / +3 Willpower)

Invisible (Sight / Visible to scanners as Electrical Energy.

May become partially visible during attacks)

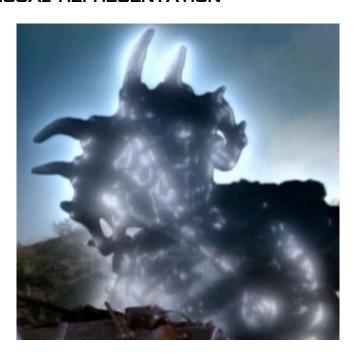
Invulnerable (Electrical energy)

Multiple Attacks (3)

Natural Weapons (Claws: 1d6+3 damage)

Resistance (Energy Weapons)

VISUAL REPRESENTATION



DESCRIPTION

The El-Adrel IV Lifeform is an extremely aggressive, vaguely humanoid entity native to the planet, El-Adrel IV.

An energy-being in nature, it generates highly localized electromagnetic fields. The creature is considered semi-corporeal in it's baser form. Normally a being of pure electromagnetic energy, the El-Adrel creature can manifest into a sold form for a brief time, usually to fight or attack.

Although it does not require live food, and subsists on absorbed fluids, and gases produced by the planets on the planet's surface; the creature is a very aggressive, and highly territorial animal. It will attack anyone entering into any region it has claimed as it's own domain.

El-Adrel IV creatures are solitary beings. Understandable given their violent nature. They will readily attack another member of their own species with the same lack of provocation.

Although presumably restricted to their native planet, it is possible these creatures evolved on other worlds as well. There have been reports of similar creatures on other planets in both the Alpha and Beta quadrants.