

## PERSONAL DATA

Name/Primary Alias

Metatype

Ethnicity

Age

Sex

Height

Weight

Total Karma

Current Karma

Street Cred

Notoriety

## ATTRIBUTES

Body	_____	Total Edge	_____	(Natural Max 6, or 7 for humans)
Agility	_____	Current Edge	_____	
Reaction	_____	Essence	_____	(Max 6)
Strength	_____	Magic OR Resonance	_____	(Max 6 + Initiation Grade or Submersion Grade)
Charisma	_____	Initiative	_____	(Reaction + Intuition + Reflex Enhancers)
Intuition	_____	Initiative Passes	_____	
Logic	_____	Matrix Initiative	_____	(Response + Intuition)
Willpower	_____	Astral Initiative	_____	(Intuition x 2)

## SKILLS

Skill	RTG	ATT	DP	Type	Skill	RTG	ATT	DP	Type
_____				A K	_____				A K
_____				A K	_____				A K
_____				A K	_____				A K
_____				A K	_____				A K
_____				A K	_____				A K
_____				A K	_____				A K
_____				A K	_____				A K
_____				A K	_____				A K
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_____				A K	_____				A K
_____				A K	_____				A K
_____				A K	_____				A K
_____				A K	_____				A K
_____				A K	_____				A K

## CORE COMBAT INFO

Primary Armor

B / I

Primary Ranged Weapon

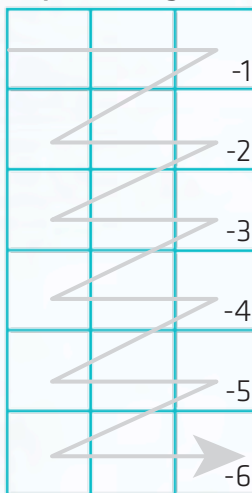
DAM AP Mode RC Ammo

Primary Melee Weapon

Reach DAM AP

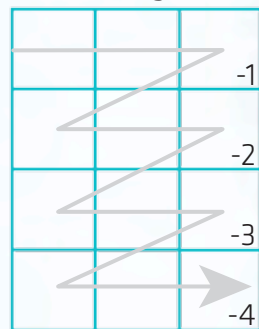
## CONDITION MONITOR

Physical Damage Track



Characters have 8 + (Body+2, round up) boxes on the physical damage track; black out extra boxes.

Stun Damage Track



Characters have 8 + (Will+2, round up) boxes on the stun damage track; black out extra boxes.

For every 3 boxes of damage on any one damage track, the character takes a -1 Dice Pool modifier on tests; these modifiers are cumulative within and across damage tracks, see *Wound Modifiers*, p. 163.

## QUALITIES

Quality	Notes	Type
_____		P N
_____		P N
_____		P N
_____		P N
_____		P N
_____		P N
_____		P N
_____		P N
_____		P N
_____		P N

## IDS / LIFESTYLES / CURRENCY

Primary Lifestyle

Nuyen

Licenses

Fake IDs and Related Lifestyles, Funds, and Licenses

# SHADOWRUN

## RANGED WEAPONS

Weapon	DAM	AP	Mode	RC	Ammo
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## ARMOR

Armor	Ballistic/Impact	Notes
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## MELEE WEAPONS

Weapon	DAM	AP	Reach
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## COMMLINK

Commlink	OS
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Response	System
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Signal	Firewall
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Programs	
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## AUGMENTATIONS

Augmentations	Rating	Notes	Essence
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## VEHICLE

Vehicle	Handling
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Accel	Speed
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Pilot	Body
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Armor	Sensor
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Notes	
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## CONTACTS

Name	Loyalty	Connection
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## SPELLS

Spell	Type	Range	Duration	DV
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## ADEPT POWERS OR COMPLEX FORMS

Name	Rating
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## SPIRITS OR SPRITES

Spirit or Sprite	Force	Services	(Un)Bound or (Un)Registered
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