



THE ROLEPLAYING GAME BY MWP

# CREW QUESTIONNAIRE

A *Wolveshead Rules Engendering* by Floyd C. Wesel

## A NOTE TO PURPOSE

Character questioners are not new to roleplaying games, far from it. What you have in your hand is simply a set of questions that you the player can fill out and give to your GM (canny GMs will require them) which will, in the long run, give you more depth to your character and ultimately more enjoyment to your game time. They can be filled out "in character" or they can be filled out by you the player. Good luck and great gaming. Questioners like this can have a thousand different inquires; we tried to keep it simple.



## THE QUESTIONNAIRE

1. Your name is? (Why is this your name? How'd you get it? Any nicknames or titles?)
2. What do you look like? (How old are you and how old do you appear to be?)
3. What is your style and attitude? (How do you dress and talk? Are you cultured or backbirth?)
4. Do you have any quirks we should now about?
5. What kind of impression do you think you first make?
6. Where do you hail from? (Where were you born? Where did you grow up? What was your childhood and youth like? What does your family think about you?)
7. What is your best quality as a person? (What is your worse quality as a person?)
8. Describe your personality in only two words.
9. Describe your favorite things and your least favorite things (foods, drinks, books, music, assault rifles, etc).
10. They say that you can judge a man by the enemies he makes and the friends that he keeps. Who is your "nemesis" and who are your allies?
11. What is your romantic life like? (Orientation? A virgin? Has there been "a great love"?)
12. What do you fear? (Do you have a reoccurring nightmares or dreams?)
13. Who do you look up to? (If there isn't anyone now, was there someone in past?)
14. What offer would be irresistible enough for you to betray your friends or crewmates?
15. What principle matters to you most?
16. What is your most treasured possession? Why?
17. Who do you value most in all the 'Verse?
18. What are your ambitions? (What are your social, professional and romantic goals? What do you wish you could do that you can't?)
19. Where do you picture yourself 20 years from now?
20. What other kinds of work have you done to pay the bills?
21. What are your political and religious beliefs, if you have any? (Do you have any prejudices?)
22. What were you doing during the Unification War? (How has the war affected you? Did you serve in the war? Which side? Did you lose anyone you cared about in the war?)
23. Do you have any hobbies? (How do you pass the time away?)
24. What event in your life that you did are you most proud of? Most shameful of?
25. What have you been doing the last few months?
  
26. If *you the player* could give your character a piece of advice, what would it be?