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GM'S MISCELLANY

I LOOT THE BODY





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GM'S MISCELLANY: I LOOT THE BODY (SNE)

Adventurers are always looting the bodies of their vanquished foes. Often the GM simply reads off the villain's equipment list and the players move on. In this situation, beyond armour, weapons, magic items and some coin most foes never seem to carry anything of minor interest. This doesn't help the GM diligently trying to breathe life and verisimilitude into his campaign.

Enter GM's Miscellany: I Loot the Body. Within, find over a score of tables packed full of trinkets, minor pieces of jewellery and other adornments along with the random things found in a villain's pouch. Use them to enliven the looting in your campaign today!

CREDITS

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SYSTEM NEUTRAL EDITION

Welcome to this Raging Swan Press System Neutral Edition. Herein you'll find evocative, inspiring text designed to help you—the busy GM—run better, quicker and easier games.

This book is compatible with most fantasy roleplaying games. It's impossible to create a truly system neutral book, though, and some generic game terms—wizard, fighter, human, elf and so on—may yet lurk within. These generic terms are easily modified to the GM's system of choice.

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USING THIS SUPPLEMENT

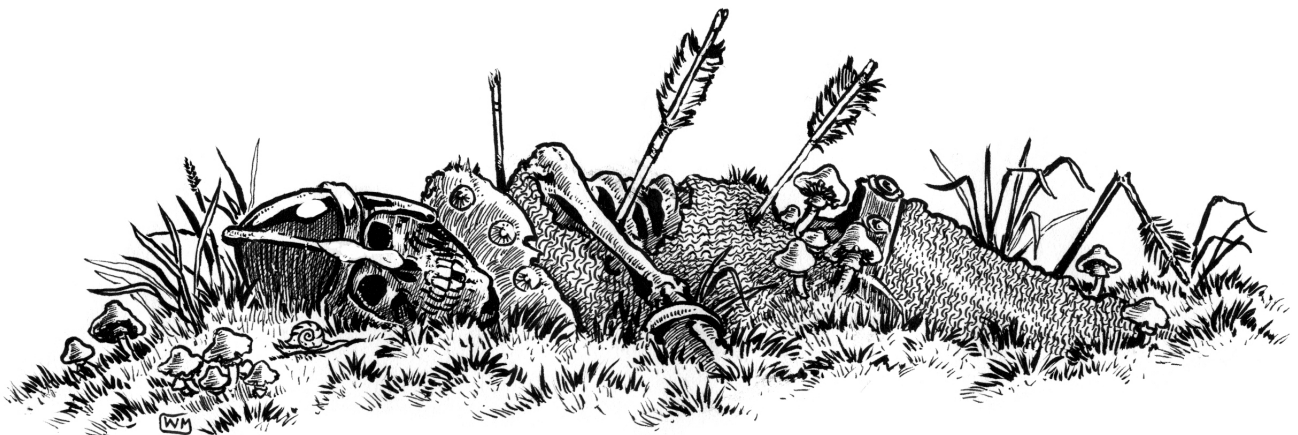
Adventurers are always looting the bodies of their vanquished foes. Often the GM simply reads off the villain's equipment list and the players move on. In this situation, beyond armour, weapons, magic items and some loose coin some foes never seem to carry anything of minor interest. Of course, this is normally due to the tyranny of page count, word count and pagination, but this doesn't help the GM diligently trying to breathe life and verisimilitude into his campaign.

Enter *GM's Miscellany: I Loot the Body*.

This supplement presents more than a score of tables. Broken down into distinct sections, these tables help you add small items of interest to a NPC's equipment. None of the items

listed herein are likely to propel the PCs into a new adventure, unless you use them as a hook, but in the same vein as dungeon dressing they provide minor features of interest to enrich your game.

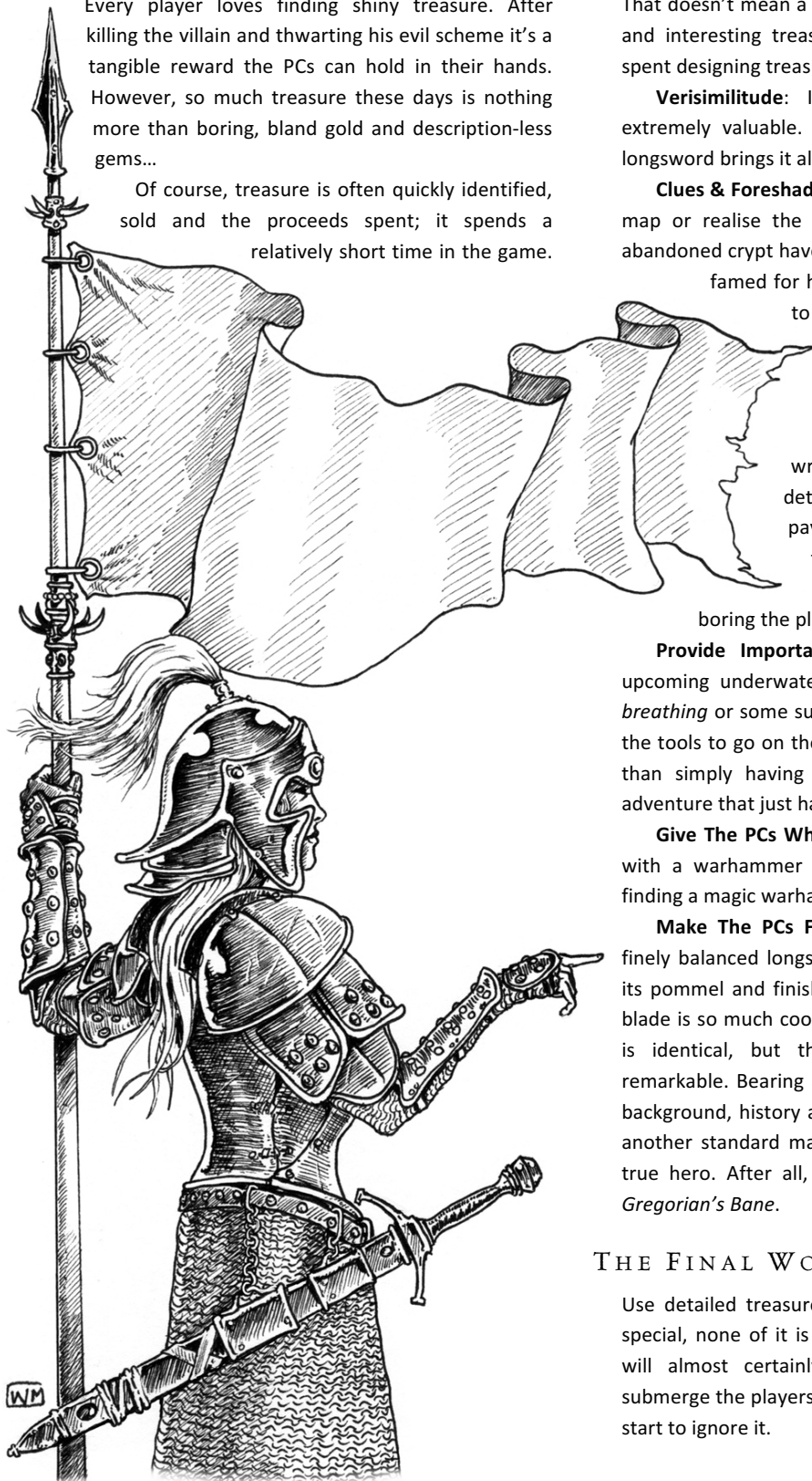
Generally, the items described herein have a low—or no—worth; a GM should employ common sense when assessing their value. For example, a set of fur-lined gloves might be worth 1 sp, but a single golden nose stud might be worth 5 gp. Remember the items on these tables are not substitutes for proper treasure; rather they augment the treasure the slain foe “should” possess.



A GENERAL NOTE ABOUT TREASURE

Every player loves finding shiny treasure. After killing the villain and thwarting his evil scheme it's a tangible reward the PCs can hold in their hands. However, so much treasure these days is nothing more than boring, bland gold and description-less gems...

Of course, treasure is often quickly identified, sold and the proceeds spent; it spends a relatively short time in the game.



That doesn't mean a GM shouldn't spend time designing unique and interesting treasures. There are many reasons why time spent designing treasure is well spent:

Verisimilitude: Items are rarely plain, functional and extremely valuable. Providing a description of a necklace or longsword brings it alive in the players' minds.

Clues & Foreshadowing: Perhaps the PCs find half a treasure map or realise the heads on the ancient coins found in an abandoned crypt have a startling resemblance to a nearby baron famed for his cruelty. If the PCs slay mercenaries sent to kill them and discover they've been paid in coin minted in a nearby kingdom it may provide a clue as to their enemy's identity or location.

World Building: If the necklace is wrought in a rare, high elven style it adds detail to the campaign world. Because players pay attention to treasure, flavoursome treasure is a great way of building the flavour of the campaign world without boring the players to tears.

Provide Important Abilities: If the GM is planning an upcoming underwater adventure, adding in a *wand of water breathing* or some such is a great way of providing the PCs with the tools to go on the adventure. This is a much better solution than simply having a magic shop at the start of the next adventure that just happens to stock exactly what the PCs need.

Give The PCs What They Want: A PC specialised in fighting with a warhammer is going to get way more excited about finding a magic warhammer than finding a magic longsword.

Make The PCs Feel Special: A *+1 longsword* is boring. A finely balanced longsword set with several small black gems in its pommel and finished with an engraved wave pattern on its blade is so much cooler and interesting. The mechanical benefit is identical, but the item is much more individual and remarkable. Bearing a unique treasure—particularly one with a background, history and name—elevates the treasure from just another standard magic item and could mark the PC out as a true hero. After all, for example, only one person can wield *Gregorian's Bane*.

THE FINAL WORD

Use detailed treasure judiciously. If every piece of treasure is special, none of it is special. Using too much detailed treasure will almost certainly crush a GM's preparation time and submerge the players beneath so much flavour they'll eventually start to ignore it.

POUCH CONTENTS

Beyond their coinage, folk often carry odds and ends as well as minor pieces of small equipment in their pouches. Use this table, to generate such contents.

D%	
1	A deck of cards, all of which are blank.
2	A miniature hammer and anvil.
3	Half of a polished wooden flute.
4	A knife with a blade on one end and fork tines on the other.
5	A seemingly endless supply of toothpicks.
6	Strings of varying thickness and length.
7	A quill and inkpot.
8	A tiny scroll covered in tiny, nonsensical glyphs.
9	A blade polishing kit, though missing any oil.
10	Fishing hooks with a large coil of line.
11	A carving knife and an untouched block of wood.
12	A sewing kit, although it has four needles and some spare buttons it only has black thread.
13	A velvet-lined box with several empty slots inside sized for potion vials.
14	A fistful of tinder scrap.
15	A flask of the area's strongest liquor.
16	A small mirror and shaving razor.
17	Strips upon strips of beef jerky.
18	A travel-sized prayer censer.
19	A ball of yarn, marked off at regular intervals with chalk.
20	A tight roll of leather that could act as makeshift cover in a pinch.
21	An empty water flask.
22	A compass.
23	A set of practice throwing daggers, dulled by use.
24	A random assortment of herbs and roots.
25	Rolls of bandages and salves.
26	A hunting horn embellished with a sigil depicting a rearing stag.
27	An artist's sketchpad and charcoal nubs. The book contains several bad landscape drawings.
28	A sweet-smelling bar of soap.
29	A bottle of fine wine wrapped in rags.
30	Several meat hooks, like a butcher would use.
31	A set of fur-lined gloves.
32	A collection of nuts and berries in a smaller pouch.
33	A handful of berries commonly known to be poisonous.
34	A folded-up sheath, sized for a longsword, decorated with fine stitching depicting the stars.
35	A pass that lets the person through a nearby city's gates without question.
36	Three spare bowstrings.
37	A wide-brimmed hat adorned with a massive feather.

38	A set of blank parchments sandwiched between polished wooden covers and tied together with red string.
39	Four thick candles, each of which bears a different scent.
40	A variety of musty-smelling animal pelts.
41	A veil to be worn across the lower half of the face, blocking out the dusty winds.
42	A grappling hook on the end of a blackened rope.
43	A jar of thick, pungent glue and a sticky brush wrapped in a rag.
44	Charts detailing constellations and their times of appearance in the night sky.
45	Vials of what appear to be different types of sands gathered from across the lands.
46	A theatrical mask depicting a white-faced woman crying tears of blood.
47	Rusty tongs and a crowbar.
48	A needle and ink kit for inscribing tattoos in a variety of colours.
49	A wide assortment of spell components, including powders, dried insects and flecks of precious metal.
50	Samples of stone that appear to be taken from a variety of local quarries.
51	A cat's mummified head that mews when you pet it.
52	A little cooking pot and ladle.
53	Road rations so old they've lost all flavour. Or maybe they never had any.
54	A slim tome with nothing but blank pages.
55	A set of flint and steel.
56	Several leather-wrapped bundles of wood dipped in pitch (that make lighting fires easier).
57	A palm-sized astrolabe.
58	A blackjack.
59	Three empty potion vials.
60	A dozen lockpicks most of which are snapped in half.
61	A vial of oil that heats any skin it's rubbed on for an hour.
62	A miniature abacus.
63	A small, battered spyglass, which has all its glass missing
64	A page filled with dwarven oaths and curses.
65	A well-worn hammer and chisel.
66	A set of three six-sided die; grisly faces replaces the pips.
67	Several paper cones packed with a powdered drug.
68	A map of all nearby trading routes.
69	A plain leather mask with just eye and mouth holes.
70	A bear trap. Fortunately, not primed.

71	A dark hooded cloak wrapped up tightly. It smells slightly musty.
72	A set of bolas made of rope and metal balls.
73	A miniature painted portrait of the person's spouse and children.
74	A few bundles of what appear to be paper sticks with thin cords running out of their ends.
75	A last will and testament, entreating whoever finds it to follow its wishes.
76	An idol depicting a particularly nasty god of death and destruction.
77	A tightly rolled oil-slicked poncho designed to ward off all but the worst rain.
78	A couple of indecently illustrated books that turn out to be bawdy romances.
79	A surveying map of nearby mines.
80	A short length of slender steel chain.
81	A small spade for gardening or digging latrines.
82	A translation book for a common language into Abyssal.
83	Stale bread and mouldy cheese.
84	A set of spare clothes.
85	A medallion identifying the person as an agent of the local ruler.

86	Surgeon blades, scalpels, needles and thread. Some of the blades have flecks of dried blood on them.
87	A tiny travelling chess set carved in the local fashion.
88	A small lyre, the wood freshly oiled.
89	A mortar and pestle, stained by long use.
90	A block of wax and jars of tar.
91	A miniature lantern.
92	A notebook listing local beasts in detail.
93	Cooking seasonings, including salt and pepper wrapped tightly in individual bundles.
94	An empty wooden box wrapped in a pretty bow.
95	A strange-looking rock the locals believe purifies any water it's dropped into.
96	A jar of moustache and beard wax.
97	A set of shackles and the keys to them.
98	A business ledger, listing accounts owed.
99	Two skeletal fingers wired together.
100	A slightly cracked vial that is now leaking healing potion (reducing its efficacy by half).



JEWELLERY & ADORNMENTS

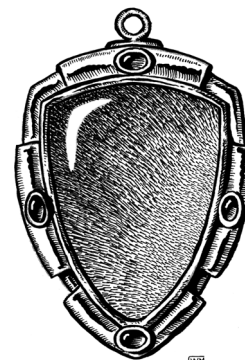
Folk often wear trinkets and other adornments. Use this table, to generate details of such minor treasures.

D%	
1	A pendant made of twisted, cheap tin set with shiny rocks.
2	A ring formed of a thorny vine knotted on itself.
3	A plain steel ring, yet quite thick.
4	This large brass ring looks meant to be clasped around someone's neck.
5	A wooden locket with the head of a dragon carved on the face.
6	A bracelet bauble made of rock, chiselled in the shape of a smith's hammer.
7	A quadruple-braided coil of hay wound about to form a bracelet.
8	A single bronze earring, quite dull.
9	This shield-shaped pendant has a surprising gleam.
10	The ruby in this silver ring is an obvious paste fake.
11	A wooden cross suspended from a circlet of wooden beads, all highly polished.
12	Cerulean tassels, meant to hang off a robe.
13	A tiny ring formed of multi-coloured beads woven on threads of steel.
14	These earrings appear to be formed of polished seashells.
15	Someone has turned a string of dried ears into a grisly belt, complete with a larger, hairier ear for a buckle.
16	This golden clasp and chain has a keyhole that connects the whole together; of the key, there is no sign.
17	Tiny white orbs on hooks suddenly blink like eyes.
18	Six polished stones fashioned into buttons.
19	This pendant has a single letter inscribed on it: V.
20	This ring appears made of solid bone, without a seam to be seen.
21	This necklace is formed of interlinking, wickedly curved hooks that must've dug into the wearer's neck.
22	An armband of hammered bronze, meant to clamp around the upper arm.
23	These crimson barbs look fashioned to be set at the end of one's fingertips to give the impression of delicate claws.
24	A set of five thin gold rings, descending in size and meant to be worn upon the toes.
25	This white patch of office appears to have been torn off a bloody uniform.
26	A small clay plate attached to a silver chain big enough to be worn around the neck.

27	Lines of enormous fake gems all linked together, designed to wrap around the ankle and then down to a toe.
28	The religious symbol set into this necklace is that of a well-known cult in the area.
29	A set of rings, bracelet and a necklace all made of leafy twigs.
30	A black veil woven through with silver threads so it obscures the wearer's face.
31	These miniature butterfly wings have a circlet that goes around the neck, so the wings appear to sprout from the wearer's back.
32	Bronze earrings fashioned to look like mouths wide with grinning teeth.
33	A human jawbone that's been polished and formed into a tiara.
34	An eye patch with a single opal set in the centre, looking like a false eye.
35	A bracelet formed from an enormous millipede—dead fortunately.
36	A series of metal bands that rest atop each other, sitting on the shoulders and rising to the base of the jaw.
37	These black pig bristles are meant to be attached to a lady's eyelids.
38	This ring bears skull and crossbones etched all around the band.
39	A head sash formed entirely of dried and preserved woven seaweed.
40	Tiny sparkly stones meant to be stuck to the face in ornate patterns.
41	Chunks of pink crystal threaded along with black beads onto a leather bracelet.
42	Woven braids of different colours hang down from the back of this copper headband.
43	Wooden rods intended to be twined through the hair in a bob.
44	This tiny silver bracelet could only have been worn by a child, or perhaps a pixie. Decorated with a woodland scene it is smeared with dirt.
45	The pendant turns out to be a dead mouse with its tail knotted over the cord.
46	These cords fashion little bells just above the knees, giving the wearer a musical gait.
47	A local coin has a hole bored through it, and now dangles from a simple leather thong.
48	A metal bracer fashioned to look like a snake swallowing its own tail.
49	Patches of fur that are supposed to cover one's ears, though whether for fashion or warmth, you aren't sure.
50	Those earrings appear to be made of dried frog's legs.
51	These metal strips are meant to lie across one's teeth, giving you a gleaming grin.

52	This set of interlocking brass rings could act as knuckledusters if the wearer were so inclined.
53	A belt buckle etched with the shape of a screaming (or perhaps laughing) face.
54	This belt hangs loose around the hips and a scrap of silk hangs down over the crotch.
55	An armband formed from a dagger blade that's been bent back around on itself.
56	Tiny horses made of woven wool are set on strings that twirl as the wearer walks.
57	The whorl on this wooden pendant dizzies viewers if looked at for too long.
58	A bracelet hung with baubles in the shape of a dozen different animals.
59	A ring set with a copper coin of the region, bearing the ruler's face.
60	This armband is made of cured human skin, and there's still some dark hair left on it.
61	Thick burnt blocks hang on a chain, ash puffing off them each time they knock together.
62	A ring with the swan signet of a noble family.
63	A stream of delicate white lace to tie around the neck in the latest fashion.
64	A golden bracelet with tiny chains that link to rings set on each finger.
65	These earrings appeared to be made from leaves dipped in liquid silver.
66	A pendant that looks to be a key, though bent at a right angle so it could never be used.
67	A set of blue-and-white clamshells dangles from fine hooks.
68	These ear studs look to be made of tiny cogs, which interlock perfectly when held together.
69	This set of bracelets reach from the wrist all the way up to the crook of the elbow.
70	Strings of colourful beads woven into long braids of hair.
71	This rich scarf drapes over the shoulders and lies flat across the chest, revealing stitched lettering.
72	This black leather collar with steel spikes is sized for a person, rather than a dog.
73	This golden ring has strange letters that only appear when held near a source of intense heat.
74	An obsidian clasp meant to hold one's long hair back and off the face and neck.
75	A diadem formed from golden rope that rests a piece of turtle shell on one's forehead.
76	A painted wooden comb meant to be set in a person's thick hair and left there.
77	Preserved flowers meant to be tucked into a cherished one's hair.
78	This crimson tassel is meant to be strapped on one's weapon, providing flourish in a fight.
79	A headband formed of a strap of furry leather, from an unknown beast.
80	These beaten gold thin, conical wafers of metal are worn to cover one's nipples.

81	These earrings are fashioned to look like daggers, complete with rubies at their tips, like drops of blood.
82	Colourful flowers have been strung into a large necklace, but they all appear to be made of folded paper.
83	A single golden nose stud.
84	A blue-and-gold bauble in the shape of an eye, meant to ward off evil spirits.
85	Anklets of leather tassels that sweep up the wearer's footsteps when they walk.
86	Spikes of painted bone meant to be worn as earrings and the like. They are worn by pushing them through the wearer's flesh.
87	A steel nose hook, like a bull might be meant to wear.
88	The inscription on this bracelet reads: "To my love..." but the name has been scratched off.
89	A fine netting meant to be thrown over a lady's hair-do.
90	A bracelet formed of impossibly bright feathers.
91	A soapstone pendant carved into the shape of a bunny.
92	This coppery metal bar has a knob on both ends and a hole thorough the middle. Of what it is meant to attach to, there is no sign.
93	These little cymbals can be placed on fingertips and clashed together, producing a surprisingly loud chime.
94	The pearl atop this pewter ring swivels on tiny hinges to reveal a hiding space.
95	This leather wrist strap has a miniature sundial attached to it for some odd reason.
96	A heavy necklace set with the talons of various creatures.
97	A row of amber beads has strange insects frozen in the depths of each one.
98	A large wooden block hung from thick rope reads, "I am a witless dullard."
99	This cord is almost as thin as a hair, but reflects moon and starlight like white fire.
100	On applying a certain pressure, these iridescent beetles clamp their pincers on any presented flesh and hang there like jewellery.



TRINKETS

Folk often have small, seemingly odd, items in their possession. Use this table, to generate the details of such trinkets.

D%	
1	A wood carving of an owl, so lifelike the eyes might blink at any moment.
2	A dried-up snakeskin wrapped into a tight coil.
3	A rose stem with the thorns still on, but all the petals plucked.
4	A wadded-up scrap of leather that looked like it once had writing on it.
5	A shard of glass that changes colour depending on how it is held up to the light.
6	An odd stone that seems attracted to most metal it nears.
7	A strap of silk with the words "Put it Back" inked on it.
8	A rabbit's foot, dyed purple.
9	A shard of porcelain decorated with tiny painted flowers.
10	A bunch of needles stuck through a doll made of stuffed sackcloth.
11	A whole eggshell with the egg inside somehow drained.
12	A white stone with several black lines scored across it.
13	A miniature house formed of fired clay painted outlandish colours.
14	Six small feathers tied together with twine.
15	A vial of ash.
16	A battered tin cup.
17	A horseshoe so rusty it could be snapped in half with a good tug.
18	A sheet of paper, blank except for a dot in the middle and the words "You are here."
19	A dirty mirror so small it fits into a pocket.
20	An empty glass orb so fragile, the slightest pressure should crush it.
21	A length of string that looks to have been snapped in half and re-tied multiple times.
22	One half of a wooden puzzle block.
23	A steel doorknob, with the end snapped off jaggedly.
24	A tarnished silver bell lacking a clapper. The worn initial H.P.L are barely visible on its lip.
25	A pair of bird wings, sewn together so they flap if held while the wearer runs.
26	This appears to be someone's disembodied moustache.
27	A chunk of obsidian shaped into a cow's head.
28	A piece of pink ribbon tied into a little bow.
29	A thimble that's been hammered flat.
30	A coin that appears to have been bitten by impossibly sharp teeth.
31	A weighted coin that, when flipped, always lands on its edge.
32	A tankard that turns anything poured inside into raw sewage.
33	A massive shark's tooth.
34	A clay panel with someone's handprint pressed into it.
35	A flier to a house of ill-repute.
36	A preserved pair of ears that look to be torn off a goblin.
37	A vial with a live spider scabbling within.
38	A brass listening horn that makes the person using it go deaf while it's in their ear.
39	A lady's painted fan, but the painting changes every time it's opened and closed.
40	A bag of mints.
41	A pouch that feels and sounds heavy with coin but, when opened, is wholly empty. Investigation reveals five platinum coins woven into its lining.
42	A few pages of horribly written poetry.
43	The figurine of a soldier, complete with metal armour.
44	A hammer that bends every nail it strikes.
45	A scrawled bill from a shady fortune teller.
46	A pair of wedding bands.
47	A shrunken head.
48	A child's crude sketch of their family.
49	A plumb bob that points toward the sky.
50	A spyglass that only shows the viewer's own eye peering back.
51	A block of wood that has been rubbed so many times it has a thumb groove worn into it.
52	Spectacles that turn the wearer's eyes bright red.
53	A fist-sized stone with a miniature sword stabbed deep into it.
54	A length of black cloth with eyeholes cut in it.
55	A sack of glass marbles, with what looks like a starburst frozen inside each.
56	An octopus tentacle.
57	A brass doorknocker shaped like a grumpy old man's face.
58	An hourglass without any sand inside.
59	A vampire fang capped with gold.
60	A map of a city labelled "The Middle of Nowhere."
61	A seashell that when held to the ear emits sounds like the howling wind.
62	A heavy metal ball that only rolls uphill.
63	A handful of fine gold dust wrapped up in a parchment sealed with red wax.
64	A metal figurine moulded in the shape of a horned demon.
65	A scrap of paper that words literally slide off of, no matter what they are written with.

66	Two shining silver balls that chime when clicked together.
67	A random scattering of gears and rivets.
68	An unused coal.
69	A small jar of odd-smelling wax.
70	A silver rod that makes no noise when it strikes anything.
71	A clump of blonde hair tied with fine string.
72	A clay ball with something rattling inside when shaken.
73	A slab of honeycomb.
74	A tongue that, when held, waggles and tries to lick the person holding it.
75	A handkerchief with the initials "O.P." stitched on one corner.
76	A puff of steam that refuses to dissipate.
77	A small metal bar etched with the word: "Help."
78	A paintbrush so clumped with paint, it's useless.
79	A bone stylus tipped with a long claw.
80	A clay whistle that makes no noise, no matter how hard it is blown.
81	A pair of shoes so small, they must be for a baby. They look like they've never been worn.
82	A twig around which is wrapped a length of thick twine.
83	A single acorn. Except one that's formed of pyrite.
84	A pair of leather reins, like those used for driving horses.

85	A stone that glows during the day and turns dark at night.
86	An invitation to a party going on that evening.
87	An envelope with a print of rosy lips painted on the flap.
88	A book smaller than a thumbnail. When a character flips through the book, the words on each page echo in his mind.
89	A box that, when opened, reveals a yellow lizard, which skitters for freedom.
90	A stinking woollen sock covered in patches.
91	A thumb carved out of stone.
92	A thin length of metal bent into the shape of a question mark.
93	A fish skeleton, tied together with thin wires.
94	A metal comb missing all its tines.
95	A half-burnt candle, with wicks sticking out at both ends.
96	This soggy mass appears to be a collection of mossy clumps.
97	The brim of a top hat, missing the actual hat portion.
98	A little skull carved out of jade.
99	A small jar full of fireflies, most of which appear to be dead.
100	A fist-sized lump of stone with flecks of gold embedded in the rock.



BAG OF HOLDING: ADVENTURING GEAR

D%	
1	This large bundle of blue cloth folds out into a tent roomy enough to sleep four comfortably.
2	Six elaborate sets of climbing gear indicate the users planned to scale a difficult mountain.
3	Two iron spikes are accompanied by a note reading, "We'll need more since we fed almost all of these to that damnable thing."
4	This 500-foot length of rope is impossibly tangled and will take at least an hour to straighten out.
5	This nigh-invisible line of wire has tiny metal bells spaced irregularly along its length.
6	A pair of brass lanterns are tied to a 20-foot length of rope; they each have enough oil to burn for two hours.
7	This one-person wooden boat contains a pair of oars; one oar's paddle is missing a chunk in the shape of a bite.
8	This ladder is folded into a 5-foot-long, 1-foot-wide stack; when unfolded, it reaches 20 feet.
9	The green, minty paste contained in this tube soothes burns and helps heal burnt flesh.
10	This small workbench has a portable anvil and tools useful for repairing weapons and armour.
11	Each woollen blanket in this pile is scratchy.
12	This bundle of kindling contains enough material to start a week's worth of fires.
13	This spooled 87-foot-long piece of twine has multiple locations where the twine was broken and tied together.
14	A grimy sack holds rusty picks and shovels.
15	This hastily folded 5-foot-radius net holds the skeletal remains of three fish.
16	This barrel of oil has a slight leak; oil lightly coats everything else in the bag.
17	Five saddles are sized for an animal twice as wide as a typical horse.
18	Eight black cloaks sized for various humanoids help their wearers blend into the shadows.
19	"Cosimir's Keep" is etched on a leather band attached to this ring of keys.
20	These sheets of yellow parchment turn black when exposed to poison.
21	Four canvas cots are stacked together; one cot shows gnaw marks from a large carnivore.
22	A small bag holds two flasks, one containing clear odourless liquid, the other containing a pungent, blue goo. Mixing the contents together creates potent alchemist's fire.
23	Six bags contain spell components; each bag is labelled with a number, one through six.
24	A 100-foot length of rope is attached to a grappling hook, which is missing one of its claws.
25	Each of these four bone whistles produce the same note.

26	Each of these steel helmets has a mirrored receptacle on top holding a half-used candle.
27	This 50-foot-long silk rope is partially severed at the centre of its length; it seems like weight put on the rope would cause it to fray and snap.
28	Apparently forgotten rations have half spoiled.
29	Half of the torches in this bundle are pristine; the other half are blackened from use.
30	Ten liquid-filled vials are labelled as poisons but the liquids are the poisons' antidotes.
31	What appears to be an oversized knife block holds blades of varying lengths from daggers to greatswords.
32	An eight-inch-wide, fifteen-foot-long wooden plank is bowed in the middle.
33	A hammock is attached to two metal poles; one of the poles has been sawed in half.
34	This bundle of firewood is the scene of a termite massacre, as the insects could not survive in the airless environment.
35	A bottle with a label reading "In case of troll" contains an acrid liquid.
36	This belt holds five waterskins; the water tastes of metal, but is otherwise potable.
37	Seven sticks are in a bundle; when lit, a stick produces a choking purple smoke that obscures vision in a 10-foot radius.
38	Each of these hundred arrows is fletched with feathers from a different species of bird.
39	These one-foot long glass rods are resilient to damage; however, when struck, they produce bright unwavering light.
40	Fifty caltrops sized for creatures much larger than humans.
41	It seems the <i>bag of holding</i> rendered this green, five-foot-by-ten-foot cart moot.
42	The spyglass on a stand allows the viewer to see great distances.
43	This still-wet canvas tarp measures ten feet to a side; one corner has a hole.
44	Fur cloaks and leggings, seemingly harvested from yetis, provide protection from bitter cold.
45	This camouflage netting is wholly unsuited for the local area.
46	These folded sails suited for a caravel are brightly coloured.
47	One pair of mud-caked boots is sized for an adult human, while another is sized for a child.
48	These blood-stained, metal traps have tufts of fur stuck to the teeth.
49	Several whetstones are tied together with string; none of the whetstones have any grit remaining on them to sharpen blades.
50	This oversized compass points to the largest concentration of silver within fifty miles.

51	This one-gallon clay jug is filled with sticky tar; it pours out slowly and creates a ten-foot-diameter patch that grabs at footwear.
52	This thick stack of wood folds out into a fifteen-foot-long boat; astonishingly, the boat is watertight when fully unfolded.
53	Two poles are strapped together. A label on one reads "11 feet;" the other reads "9 feet, 10.5 inches—good luck."
54	This mix of buckwheat flour can produce enough pancakes to feed thirty people.
55	These steel helms have reflective visors.
56	This case holds different coloured sticks of chalk; the blue stick is the shortest by far.
57	This feed bag weighs fifty pounds, but it has a strap as if meant to attach to an animal.
58	The daggers in this bandolier are crafted from various exotic woods; a mithral dagger is the only metal weapon.
59	Green spatters cover these dull machetes.
60	Precautions to protect the glassware in this alchemical kit from jostling have mostly succeeded; only one glass vial is cracked.
61	The cuffs on these manacles rest on bottles that seem to have an endless supply of air.
62	This kit contains wigs and makeup; the flesh-coloured makeup has seen a lot of use.
63	A jeweller's loupe sits in a small blue bag among various small weights.
64	The water in this barrel has an oily film.
65	This kit contains a crowbar, drill, glass cutter and powder-filled orb with a fuse.
66	This stout, oaken staff has a horizontal grip; when grasped by two hands, the staff points to the nearest source of fresh water.
67	These three picks each have a different metal dust on them: silver, gold and adamantine.
68	A total of twenty grappling hooks are interlinked, forming a circle; a leather strap threads through the connected hooks, creating an odd belt.
69	The suit of platemail's breastplate is dented, requiring an armoursmith to repair it.
70	This kit contains a pair of wire cutters, four spikes and a skeleton key, all finely crafted.
71	A broken sword blade, radiating faint magic, has its hilt tied together with twine.
72	The grey paste in this ointment jar creates a watertight seal on any surface.
73	These supple brown gloves have suction cups on the index fingers and thumbs, enabling the wearer to climb even sheer surfaces more easily.
74	This black velvet bag contains a holy symbol, vial of holy water and a clove of garlic.
75	Though the oil in this barrel will not burn, it can make a surface extremely slippery; the oil cover a fifty-foot-square area.

76	A burlap sack contains a pair of whistles, hoops, a leash attached to a harness and tasty kibble.
77	A pair of canvas sheets stretched taut over a metal frame allows for short-distance gliding.
78	Charcoal accompanies tracing paper; strange glyphs line the bottom as a translation guide.
79	A curved elven sword and a heavy dwarven hammer highlight this collection of racial weapons.
80	This flexible, eight-foot-long pole allows its user to fling herself a long distance.
81	This skin-tight leather suit and pair of flippers make swimming considerably easier.
82	This falconer's glove has deep talon gouges dug into the leather.
83	This black leather satchel contains bandages, needles, thread and a small vial of alcohol.
84	These down-filled sleeping bags are large enough to fit two average-sized humans comfortably.
85	Though the two-inch thick stone at the bottom of these boots makes walking awkward, they provide protection from shallow lava streams.
86	The mirror attached to this long wooden pole is angled to allow the user to see around corners.
87	Tiny bags full of spices ring this stew pot.
88	An otherwise empty backpack contains twelve empty sacks and a single gold coin.
89	Mildew has formed on these grey ponchos.
90	Eight pairs of wooden poles end at discs etched with tracks for a total of four animals.
91	This cumbersome bladder can be pumped full of air, allowing someone to breathe from it while swimming or in an area devoid of breathable air for a total of two hours.
92	A bag labelled "For use on animated statues only" contains dense iron caltrops.
93	This kit contains a pair of small trowels, three brushes of varying widths and several small picks and knives.
94	This discoloured metal ten-foot pole has scratch marks along its length indicating some sort of measurement.
95	This teak box contains eleven stylish wands; each wand has a single charge remaining.
96	These coarse, scorched blankets provide little comfort, but they are great at smothering fire.
97	Nails dangle from holes in a pair of metal braces; the accompanying wooden beam allows one to bar a door.
98	This ten-pound pile of chain stretches 50 feet; scores from weapons mar the chains in spots.
99	The liquid in these jugs changes a five-foot-cube of stone to mud, making it easy to dig through.
100	Pouring water through this sponge removes impurities and waterborne diseases.

BAG OF HOLDING: ARTWORK

D%		
01-02	This painting shows a starry night sky, but one can make out an amorphous, shadowy outline.	53-54 This woman's portrait is a near-perfect forgery, except the forger made the mistake of correcting flaws in the original, valuable portrait.
03-04	The red flowers painted on this ceramic vase bloom, wilt and die over the course of a day.	55-56 A person who stares at this white canvas for more than thirty seconds finds his or her thoughts painted on the canvas.
05-06	This traditional fruit bowl portrait was "painted" with crushed precious gems.	57-58 A weapon rack with a sign, "Craft is Art," holds iron hammers and axes.
07-08	A miniature sculpture of a silver dragon in flight folds its wings periodically.	59-60 The young man in this portrait transforms into a weretiger when moonlight hits the portrait.
09-10	This tapestry depicts a fox hunt led by an obscure queen.	61-62 The light in this painting of a pastoral scene matches the level of sunlight in the area; at night, thousands of stars appear.
11-12	The signature on this painting of an exotic bird has been crossed out and replaced with another.	63-64 This portrait of a crying clown is a previously unknown work by a famous artist.
13-14	A heavy, white marble bust of an ancient emperor is missing its left ear.	65-66 Someone has cut out the eyes from all the subjects in this family portrait.
15-16	A dark painting with stylized lightning bolts that give harmless shocks when touched.	67-68 At dusk this wooden totem of owls transforms into a parliament of real owls; the birds fly away but return to their totem form at dawn.
17-18	This wire sculpture of an elk paws the ground.	69-70 This bronze urn dates back two millennia.
19-20	The face on this portrait of a person in noble's clothing changes to match that of the viewer.	71-72 This metal bull sculpture has an actual bull's horns; at times, it lowers its head menacingly.
21-22	This epic scene shows a group of adventurers fighting a golden-haloed demonic creature.	73-74 This wire spiral turns at impossible arcs; studying it for long induces dizziness and nausea.
23-24	This life-sized granite statue of a lion depicts the animal in mid-leap.	75-76 This painting depicts wolverines playing a card game; one of the wolverines snarls as another plays five cards with the same rank.
25-26	This flute, when played by a skilled musician, brings tears to listeners.	77-78 Glitter sprays from this portrait of pixies.
27-28	Several charcoal drawings on parchment show scenes of death in exacting detail; the last piece of parchment is entitled, "Sketch of the Artist in His Final Moments."	79-80 When the wind blows, autumn-coloured leaves in this painting swirl around.
29-30	This lifelike plaster head winks at a character when no one else is looking.	81-82 A bronze harp automatically plays whenever someone approaches within twenty feet.
31-32	This painting is a collection of infernal contracts broken in the mortals' favour.	83-84 This massive portrait of a red dragon breathing fire on a village radiates palpable heat.
33-34	A gold frame surrounds this picture of scrawled stick figures of people and animals.	85-86 When this stained and gouged painting is presented to a dealer, she barely conceals her interest then makes a modest offer for it.
35-36	A jade vase is wrapped in layers of blankets.	87-88 This chimera is crafted from dyed ropes.
37-38	This painting seems to be disconnected blobs; standing at the right distance reveals a woman.	89-90 This half of a painting (with matching half frame) depicts a night time scene; hints of light appear at the edge the other half would join.
39-40	This painting features several squares, of varying sizes and grey shades, arranged haphazardly; an attached note of appraisal values it at 30,000 gp.	91-92 A replica of a castle has moving drawbridges and doors, along with miniature versions of traps littering the corridors.
41-42	These sculpted bronze fish swim for a minute when placed in water and then sink.	93-94 Nothing seems peculiar about this portrait of cottontails frolicking among flowers.
43-44	Once a day, a coin falls from this portrait of a massive treasure hoard.	95-96 This portrait depicts a beatific child with faint red horns sprouting from her forehead.
45-46	Sand-filled breezes and the sound of crashing waves come from this painting of a beach.	97-98 A replica windmill crushes walnuts placed in it.
47-48	Whispers promising answers to secrets susurrate from this mauve-painted canvas.	99-100 This painting of people fleeing from something unseen to the right induces panic in its viewers.
49-50	This painting of burning houses and corpse-strewn streets is entitled, "Happier Days."	
51-52	This papier-mâché beagle has a lolling tongue.	

BAG OF HOLDING: BOOKS

D%	
01-02	<i>End of the Line</i> lists several royal bloodlines that have terminated as the last member died; one of the characters had a relative with the same name as one of the listed nobles.
03-04	A ledger contains the titles and synopses of all books in an unknown library; one of the titles relates to a quest the party has undertaken.
05-06	<i>Fightin' McGee's Fightin' Handbook</i> contains several useful unarmed combat techniques.
07-08	<i>Badderwort's Impractical Jokes</i> .
09-10	<i>Fabulous Floorplans</i> displays many floor plans for well-known locations; secret pages provide maps of hidden levels in those locations.
11-12	<i>Among the Fungus People</i> chronicles an adventurer's fascinating journey beneath the earth; spores erupt at the quick turn of a page.
13-14	<i>What to Do When an Apocalypse Strikes</i> .
15-16	<i>You Die at the End</i> provides a remarkable account of the life of the first person to pick it up; it ends with the subject's brutal demise.
17-18	<i>An Adventurer's Account</i> written fifty years prior describes events that happened exactly as the party's adventures have; the book ends as the adventurers read a mysterious book.
19-20	<i>The Beginner's Guide to Cryptids</i> has fanciful illustrations of mashed together monsters, such as the batwolf, sharkcat and owlbear.
21-22	<i>The Discreet Poisoner's Handbook</i> .
23-24	<i>Grimsby's Field Guide</i> shows numerous tracks belonging to well-known animal species at the beginning; the book transitions to odder creatures as it continues through its 600 pages.
25-26	<i>Recipes Man Was Not Meant to Know</i> presents delicious ways to prepare aberrant horrors.
27-28	<i>101 Uses for a Holy Symbol</i> .
29-30	<i>The Comprehensive Guide to Rocks</i> is a boring read for the most part; the last bit discusses unearthly ores and their properties.
31-32	<i>Dungeoneering for Dummies</i> contains no useful information for veteran adventurers.
33-34	<i>On the Safe Rearing of Basilisks</i> .
35-36	<i>Poetry for the Sleepless</i> contains yawn-inducing poems describing mundane situations.
37-38	<i>Wandering the Byways</i> describes locations where the border between planes is thin.
39-40	This untitled book contains topographical maps of coastlines that do not match any known areas.
41-42	<i>Fancy Coats of the World</i> .
43-44	While the book <i>The Secret Masters</i> seems the rantings a madman, it does provide accurate directions to an underground lizard folk lair.
45-46	Among the gruesome portrayals in <i>Unsolved Murders</i> are some of the party's escapades.
47-48	<i>Mongob's Confectionary Guide</i> .

49-50	<i>The Monster Thesaurus</i> offers synonyms for many common creatures.
51-52	This edition of <i>Best's Best Taverns and Inns</i> is five years out of date.
53-54	Twenty blank pages interrupt the middle of this tale; when the writing resumes, the protagonist complains of memory loss.
55-56	<i>Investing Your Spoils Wisely</i> .
57-58	<i>Elegance at the Banquet Hall</i> is a 242-page book detailing etiquette during formal dinners.
59-60	<i>On the Care and Feeding of Hell Hounds</i> .
61-62	<i>The Harder They Fall</i> provides techniques for smaller humanoids to bring down larger beings.
63-64	<i>Diabolical Dungeon Design</i> promises tips and tricks for the most lethal dungeons.
65-66	<i>Brain Surgery for Dragons</i> , written in the language of dragons, contains labelled diagrams of dragon brains of all types.
67-68	<i>Named Demons, Vol. 3: Abbaag thru Ablaxxus</i> .
69-70	Published 300 years ago, <i>The Planets in Alignment</i> , authored by Jystine, discusses upcoming planetary alignments, including one occurring within the next six months.
71-72	Though <i>Evil Plants and How to Destroy Them</i> sensationally describes mobile plant creatures, it allows characters to more readily identify them.
73-74	<i>Unusual Hiding Places for a Lich's Phylactery</i> .
75-76	<i>A Compleat History</i> details centuries of the region's history, but the print is too small to read unaided.
77-78	<i>Browne's Unusual Anatomy</i> .
79-80	One of the characters' names is listed in <i>The Register of St. Castar's Orphanages</i> .
81-82	<i>Treasures of the Pyramids</i> .
83-84	<i>Instrumental to the Party</i> is an enlightening read on the indispensability of bards.
85-86	<i>A Study in Vermillion</i> is a riveting mystery, but the last five pages are missing.
87-88	<i>Inhuman Customs</i> contains wildly inaccurate advice for dealing with monstrous humanoids.
89-90	<i>Impossible Escapes from Deathtraps</i> .
91-92	<i>Exciting Occupations for Retired Adventurers</i> is essentially an advertisement for the city watch.
93-94	<i>To Serve Halflings</i> , displaying a meat cleaver on its cover, contains pictographs demonstrating various ways to prepare halflings in stews and as other meal centrepieces.
95-96	<i>A Quintet of Quintessential Quests</i> .
97-98	<i>Tales of Fright</i> details intelligent undead from antiquity and their horrible crimes; some of these creatures are rumoured to exist now.
99-100	<i>The Last Book You Will Ever Need</i> displays immediately pertinent advice for conundrums.

BAG OF HOLDING: ESOTERIC OBJECTS

D%	
01-02	Each of these four cages hold the skeletal remains of a songbird.
03-04	A carton labelled "Fragile: Cockatrice Eggs" holds a dozen two-inch-long, pink speckled eggs.
05-06	Sheaves of parchment have nothing on them but faint impressions; however, the light of the full moon illuminates a diabolical contract.
07-08	A locked chest is empty except for a note reading, "Better luck next time."
09-10	This suit of chain barding is appropriate for a dog the size of a corgi.
11-12	Half of this metal hoop is fashioned from bronze; the other half is tarnished gold.
13-14	This red twig ignites immediately when pulled out of the bag; returning it to the bag douses it.
15-16	This table folds out into a full-sized billiards table; a complete set of billiard balls is attached to the table's underside.
17-18	Hundreds of empty scarab beetle carapaces pour out of the bag when someone opens it.
19-20	A badger skeleton has labels describing major bone structures; a scroll lodged in its jaw contains a ritual to reanimate the creature.
21-22	This whip is fashioned from a squid's tentacle.
23-24	Sunlight shines from the bag when it is opened; it provides light equivalent to noonday sun.
25-26	Several hundred needles surround a one-inch-diameter magnetic ball.
27-28	Twenty clay bricks are wrapped separately; when unwrapped and stacked together, they adhere to each other.
29-30	This kit contains presses and metal used to forge coins minted with the current ruler's image.
31-32	This gaudily decorated ballista on wheels has a tag on the knob reading, "Cats only!"
33-34	This cylinder, crafted from a strange blue metal, holds a rolled up <i>portable hole</i> .
35-36	This sundial casts no shadow in sunlight; it casts a shadow in moonlight, following the moon even when clouds obscure it.
37-38	Only rainwater can fill this crystal ewer.
39-40	A knowledgeable character recognises this bale of preserved flowering plants as potent drugs.
41-42	Each scroll in this bundle has the word "VOID" neatly written across it.
43-44	This scrimshaw rowboat has realistic details; if placed in water, it becomes the depicted vessel.
45-46	This indistinct obsidian figurine sprouts tentacles when viewed from the corner of the eye.
47-48	Fresh soil fills this maple coffin.
49-50	Eating one of the beans in this packet removes the need for sleep for one night.

51-52	This copper tube has a strap at one end; if the other end touches flesh, it discharges a mild electrical shot.
53-54	Liquid poured from this snifter instantly freezes.
55-56	A note accompanying this bag of sand reads "This weighs as much as the idol."
57-58	Rainbows arc out of the bag when it is opened.
59-60	This orrery shows planets orbiting a red sun; knowledgeable characters realize the planets do not represent their solar system.
61-62	This leather pouch holds lockpicks and other thieving tools, all mangled to uselessness.
63-64	A bulette's head is mounted on a wood plaque; a copper plate at the bottom reads, "This blighter killed all of my compatriots."
65-66	This set of darts is actually a group of tiny petrified stirges with metal-tipped proboscises.
67-68	A moth with spiral patterns on its wings is trapped in amber.
69-70	Two glass hemispheres riddled with holes fit together neatly.
71-72	This studded leather collar with a leash attached is four feet in diameter.
73-74	A crystal ball shows the same scene: one of the characters falling endlessly.
75-76	Every time the bag is opened, a live cricket jumps out, followed by a frog.
77-78	The entire bag is filled with saltwater; when someone first opens it, water sloshes out.
79-80	A velvet bag holds a flawed diamond; an accompanying note reads, "For resurrection. Don't touch!" The diamond is only worth 100 gp.
81-82	A red "Foreclosed!" inscribes these white signs.
83-84	A pair of manacles tightly bind the wrist bones of this humanoid skeleton.
85-86	This crystal globe contains an ever-burning fire.
87-88	This beautifully crafted music box plays a dirge after winding.
89-90	Other than a missing left eye, all twenty of these doll heads are in pristine condition.
91-92	Ten minutes after someone starts eating off this tin plate, it cleans itself.
93-94	Howls emanate from the bag when it is opened; nothing in the bag seems to be the source.
95-96	Each of the dolls in this set of Matryoshka dolls is progressively more hideous.
97-98	The eyeballs in this jar, culled from many different creatures, turn as one to stare at one of the characters.
99-100	Each of these seven liquid-filled bottles is labelled "Healing Potion." Their contents taste like vinegar and provide nothing but nausea.

BAG OF HOLDING: ODDS & ENDS

D%	
01-02	Steel buckets have a pair of holes cut out near the top, creating a makeshift helm.
03-04	This large brass bell is intact, but the accompanying hammer's head is hollowed out.
05-06	A balled up, red-and-white checked cloth has rotting scraps of food on it.
07-08	Blowing on this whistle produces no sound; seconds later several wolves howl.
09-10	This jar full of black marbles also holds a cat's eye marble.
11-12	Though this parasol is translucent, sun does not shine through it.
13-14	This collection of bloodstained banners comes from various armies active in the region.
15-16	This selection of blousy shirts seems suitable for a ship's crew.
17-18	The top quarter of this oval, full-length mirror is cracked, and several shards are missing.
19-20	A wooden chest features five layers of increasingly difficult-to-find false bottoms.
21-22	An intact ten-foot-square pane of glass is wrapped in canvas.
23-24	An incomplete scarf made from multiple colours of yarn has a knitting needle jabbed into it.
25-26	Blood drips from this oversized meat cleaver.
27-28	The fruit in this bowl is surprisingly fresh and flavourful.
29-30	This coat rack holds a leather vest and a jaunty cap with a bright red feather.
31-32	These seven horseshoes still have the nails used to attach them to horse hoofs.
33-34	This delicate porcelain tea set is completely intact, despite being casually tossed in here.
35-36	Stacks of wanted posters depicting the previous owner of this bag and two unknown associates.
37-38	Mahogany spheres, each twice as large as the next, have the same flaw: a "W"-shaped crack.
39-40	A note attached to a bundle of noble's outfits reads, "Disguises for the heist," and a date three days hence.
41-42	This modest dining set of four chairs and a small, round table is carved from walnut.
43-44	The pamphlet attached just inside the bag instructs on the bag's care and maintenance.
45-46	A bag labelled, "Keep Deathkeep Dungeon Beautiful" is filled with metal scraps and rocks.
47-48	This hollow ram's horn produces rich notes when someone blows through the hole at the tip.
49-50	A pair of flasks hold liquid smelling of cinnamon and tasting like fire.
51-52	Grain spills from a hole in this burlap sack.

53-54	Detailed wood carvings depict a variety of forest animals; the wooden prey animals have teeth marks in their flanks.
55-56	A collection of holy symbols, representing deities of all alignments, is tied to a silver chain.
57-58	This black and yellow scarf measures eight feet in length.
59-60	The potatoes in this sack have sprouted inches-long roots.
61-62	Regardless of which of these varied bird calls is used, an answering call sounds seconds later.
63-64	This black fence gate is attached to a small section of a white picket fence.
65-66	A heavy chest of drawers contains several elegant men's and women's outfits.
67-68	Four small boxes are labelled, "Copper," "Gold," "Platinum" and "Silver;" the "Copper" chest has five coins; the others are empty.
69-70	This sturdy oaken keg is half filled with ale.
71-72	These lacy handkerchiefs have different monograms; all have a purple lipstick kiss.
73-74	Each of these four suits of ceremonial armour takes an hour to don fully.
75-76	Five black eye patches are strung together on a leather loop.
77-78	The cuckoo hangs limply from a broken spring in this cuckoo clock.
79-80	This otherwise standard deck of playing cards features caricatures of various nobles on the face cards.
81-82	When the oil at the top of this miniature lighthouse is lit, its light shines up to a half mile.
83-84	A bag contains twenty-seven locks accompanied by twenty keys on a ring.
85-86	This sparring dummy has many nicks and holes.
87-88	A group of single wheels from multiple different carriages is strung on a knotted length of rope.
89-90	The claws on this glove look harmless but are useful for digging furrows in soil.
91-92	This scroll unrolls to reveal the next two calendar years; dates are circled at irregular intervals.
93-94	This withered branch is bedecked with a red ribbon and seven silver bells.
95-96	Torn paper from dozens of letters has been partially reconstructed, revealing details of an illicit love affair but not the parties involved.
97-98	When this miniature clockwork carousel is wound, music plays while sophisticated horses seem to gallop around the carousel.
99-100	Each of this pair of large palm frond fans requires two hands to use effectively.

LOOTING THE CLERIC'S BODY: OUTFIT

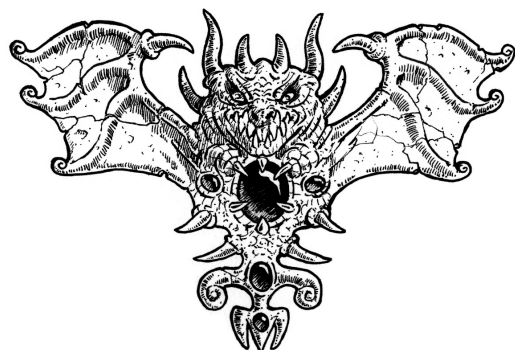
Clerics often wear distinctive outfits. Use this table, to generate details of such outfits.

D%	
1	A large floor length black mantle with a simple grey border on the outside, and a dark covenant in red thread hand stitched inside.
2	A red handkerchief made of silk tied around the wrist with a complicated knot.
3	A violet scarf with gold tips and silver designs.
4	A green head covering that hides all the priest's hair. It is held in place with elaborate folds that frame the face.
5	A black cap with a white tassel on the top.
6	A black coif with red borders held in place with a gold coloured headband.
7	A purple mantle with black borders worn over the left shoulder and tied to the belt on the right side of the body.
8	A large powdered wig in an unusual style.
9	A yellow and black headdress that has long animal quills attached to it.
10	A grey long sleeved shirt with a white collar and cuffs.
11	A set of monk robes of a uniform brown colour. The inner garment is blood red and evil scripture is stitched over the heart.
12	A kilt of lion's hide worn over a blue steel chainmail skirt.
13	A white and pink scarf tied around the neck with a knot that looks like clawed hands.
14	A reversible overcoat, with one side red and the other side green. The red side has symbols of murder embroidered upon it while symbols of undeath decorate the other.
15	A pair of leather gloves that go all the way to the elbow.
16	An undershirt with embroidered designs that look like ribs and spine. The ribs over the heart are broken.
17	A pair of heavy cloth pants covered in mud and blood.
18	A thick tan coloured coat with broad sleeves and a single black stripe that runs down the left side.
19	An orange broad brimmed hat with a white band around it.
20	A single steel gauntlet speckled with rust worn on the right hand. A holy symbol is etched into its back.
21	A loose fitting, crimson robe with an unholy symbol in the centre of the chest.
22	A white undershirt with several hundred individual drops of dried blood arranged in an infernal design.

23	A single leather pauldron dyed deep blue and worn on the left shoulder.
24	This set of boots leave tracks of the god's sigil in the dust.
25	A cassock of deep burgundy; dried blood stains mar its hem.
26	A small black cap with no rim. The inside lining has a diagram for divination sewn into it.
27	A wide belt with a religious symbol on the buckle.
28	A dark blue tabard with the priest's holy symbol boldly displayed in pale yellow.
29	An orange coloured loincloth tied to cause discomfort and worn under the clothing.
30	A broad sash with an uneven pattern of natural colours.
31	Robes of magenta, cream and deep brown of a fit loose enough to hide gender.
32	A leather vest with a green hourglass design on the back.
33	A thick wool cloak covered in angelic feathers.
34	A fine white silk shirt with a large, bloody stain and thirteen stab marks on the back.
35	A pair of light brown leather gloves. Close inspection reveals they are made of human skin.
36	A cotton yellow skirt with crisp folds that hide sinister blessings.
37	A burlap apron with a crude bramble design sewn onto it.
38	A short garment of grey with broad purple borders and collar. There are 113 tassels hanging along the lower edge.
39	A coat with long and broad sleeves made from stolen scraps of cloth.
40	A grey silk undershirt with evil prayers stitched into the collar and sleeves.
41	A cassock displaying many shades of brown, with a lower hem of charcoal black.
42	A deep green hood with a concealable sheer veil to cover the face.
43	A pair of sturdy traveling trousers. The large patches over the knees look worn from constant kneeling.
44	A yellow linen coif worn under a deep blue gable hood.
45	An orange and purple mantel with a demonic mantra along the border.
46	A pair of silver coloured slippers with golden coloured soles.
47	A grey-green cloak with silver symbols on each corner.
48	A yellow and black scarf worn over the nose and mouth.
49	A short cloak made of tattooed human skin and red silk.

50	A black velvet vest with human baby finger bones sewn into it.
51	A full faced mask made of a goat's head with long human hair sewn into it.
52	Steel toed boots with a large predator's claws attached to the toes.
53	A black and red shirt worn open at the front to show off the ritualistic scarring the priest is required to keep exposed.
54	A green button-up shirt missing all the buttons.
55	A dark grey top hat with an ash covered ribbon. A dead rose is pinned to the ribbon.
56	A pair of red riding gloves with emerald palms.
57	A deep blue robe with silver stars arranged in the god's constellation on the front.
58	Pauldrons made of the iridescent shell of a green beetle.
59	A pair of knee-high brown steel-toed boots. A holy symbol sits over the knee on each boot.
60	A grey coif worn under a brown veil. A silver button is pinned just above the left ear.
61	A tall vest with yellow and black horizontal stripes.
62	Brown doe-skin gloves with a white silk lining. Each palm has a red religious symbol.
63	A crimson sash draped over one shoulder and tied to the opposite hip.
64	A sleeveless violet coat with a red collar.
65	A soft leather breastplate shaped and painted to look like a skeletal rib cage.
66	A blue trihorn hat with an orange feather in it.
67	A full yellow cloak with large silver clasps and a holy symbol boldly presented in dark green.
68	A brass and copper chainmail shirt with a ring pattern too open and loose to provide actual protection. The mail is worn over a white linen shirt.
69	A bright pink vest covered in tentacle designs.
70	A pair of light green dancing shoes made of silk completed with black laces.
71	A pauldron worn on the right shoulder made of white stained leather. A symbol on it denotes the priest's position in the church's hierarchy.
72	A steel helmet with copper bands across the crown above and below a holy symbol.
73	A pair of armbands covered in the fur of an exotic feline.
74	A short, shoulder-length ragged brown cape worn only over the left shoulder.
75	A broad sleeved coat made of undyed wool.
76	A long white cape with a forest green holy symbol in the centre.
77	A black handkerchief tied to the wrist with the god's symbol on one visible corner.
78	A tan overcoat with a white rose worn on the lapel.

79	A simple necklace with a precious stone set in a way that symbolizes the priest's position in his church.
80	A green tabard with white borders worn over an ash coloured shirt.
81	A green-blue shawl that depicts a drowning scene.
82	A purple coif worn with an amber veil.
83	A corset with a real human rib bone frame. It is designed to deaden sensation and pain in the chest.
84	A half cape of emerald hue.
85	A red veil worn to cover the whole head. The lacework covers the face giving the priest a demonic appearance.
86	A thick burgundy coat with silver epilates.
87	A short white cape with a silver coloured collar and a single black handprint over the left shoulder.
88	An off-white cap with a scripture stitched in crimson thread on the rim.
89	An umber set of sleeveless robes.
90	Steel gauntlets with a bear's claws in the finger tips.
91	A silver scarf with long, sharp teeth attached to one long edge.
92	A kilt of orange with silver designs, tied to the waist with a thick leather belt sporting a scene of death.
93	A white veil that covers the whole head and gives the face a ghostly appearance.
94	A mask made from the skull of a humanoid.
95	A simple soft leather cap. Someone with the proper knowledge could identify the leather as coming from an elf's corpse.
96	A golden cape with a blood-soaked hem.
97	A grey headband with a gold symbol attached to the front of it.
98	A teal headband with rodent skulls sewn all the way around it.
99	A vest made of rusty chain.
100	Plain white sheer robes that cover the whole body, including the head.



LOOTING THE CLERIC'S BODY: RELIGIOUS OBJECTS

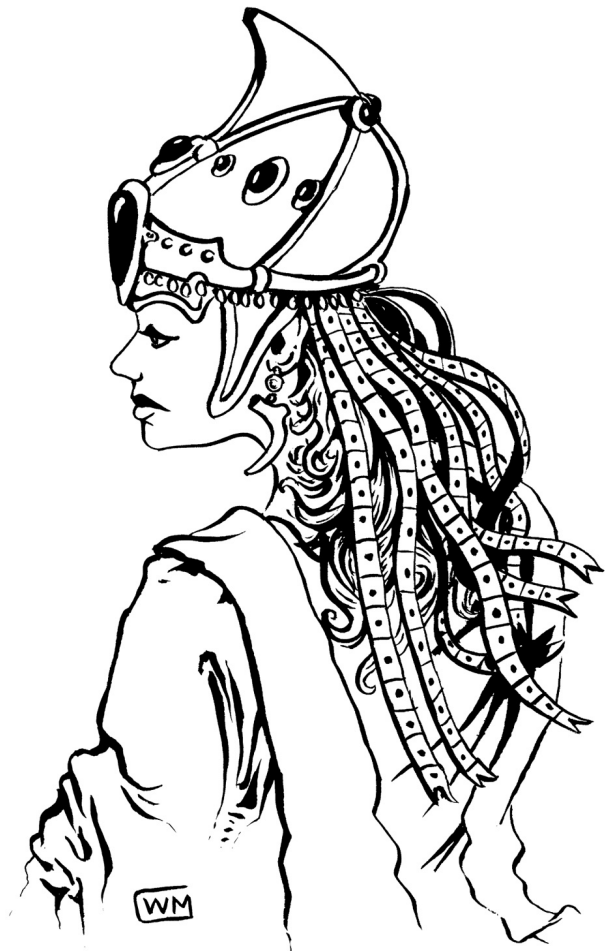
Many clerics carry items of religious significance to aid in their worship and spellcasting. Use this table, to generate the details of such trinkets.

D%	
1	A necklace of human ears.
2	A veil of purple designed to be placed over the head of a sacrifice.
3	Hemlock, mistletoe and nightshade bound together with a red ribbon.
4	An amulet of the unholy star. In rituals, it is heated until glowing and then placed around a sacrifice's neck.
5	A bag of charcoal made from a church's burnt rafters.
6	A glass vial containing the severed finger of a fallen saint.
7	Blessed chalk in a variety of lurid colours including red, purple, yellow and red.
8	An incense burner made from a skull covered in silver.
9	White clay prayer beads stained with blood.
10	A bottle of blessed alcohol, spiked with a mild poison.
11	Red, white, black and blue candles kept in a hard leather case.
12	A pouch of specially prepared drugs for vision quests.
13	The skull of an ancient prophet that whispers scripture when held during spellcasting.
14	A curved knife and a jar of leeches used in bloodletting ceremonies.
15	A prayer rug with a design that hides sinister instructions.
16	A long lock of hair taken from over a dozen humans. It is braided and knotted.
17	A pocket book of scripture. The errors and misprints hide a secret code.
18	A folding panel painted with unholy scenes.
19	A small lantern with a hidden shutter that casts a shadowy unholy symbol.
20	A walking cane with a holy symbol built into the handle.
21	A portable washing basin made of rare wood with bronze inlay.
22	A fifteen-minute hourglass with a case made of oak and copper. It is used to time daily prayers.
23	A small bronze bowl shaped bell and a wood mallet used in meditation.
24	A prayer mat with thorns sewn into it to cause discomfort to those kneeling on it.
25	A small cast iron brazier that looks like a small demon with his mouth wide open. It is used to burn incense and prayers written on parchment.

26	A bronze idol of the priest's god with a deep blue and purple patina.
27	A large spinning top with black and white stripes used in meditation.
28	A dark oak candlestick with religious runes carved into it.
29	A leather rattle filled with children's lost teeth.
30	A long steel needle driven into the wrist during rituals to prove devotion.
31	A silver belt buckle with a removable holy symbol.
32	A dozen tiny cloth dolls used in rituals to tell the god's story.
33	A handbook for rituals, detailing the phrasing, the motions, the dress and the sacrifices the god requires.
34	A polished brass horn used in spellcasting. The mouth looks like the head of a wolf.
35	A wooden hand drum with a black star painted in the centre.
36	A talisman crafted from the wing of an albatross, rare seashells and seaweed.
37	A rare, clear crystal prism that glows when used to cast spells.
38	A body paint made from the blood, ashes and bone powder harvested from a sacrifice.
39	A handheld portrait of a beautiful woman. When a candle is placed behind it the portrait's subject turns into the priest's goddess.
40	A pouch of sea salts, crushed coral and iron filings meant for summoning rituals.
41	An old green bottle of expensive alcohol with an unbroken wax seal. A holy symbol is etched into the glass.
42	A tall hickory staff with a silver holy symbol affixed to one end.
43	A branding iron designed to sear a holy symbol onto flesh.
44	A gold coin bearing the god's face on each side. One side is pleased, the other is angry.
45	A pendant holding a piece of a saint's raiment.
46	An hourglass in a golden holder. Instead of sand, it contains the blood of a prophet.
47	A vellum scroll of seemingly random symbols, pictographs and letters used in divine communication.
48	A ring with a saint's tooth set into it.
49	A prayer rug that functions as a map of the god's mystical realm.
50	A mask of the god's face, worn in spellcasting but prayed to in private.
51	Three hand drums, each one bearing a different name of the priest's god.
52	A string of cream coloured glass prayer beads with a different religious symbol on each bead.

53	A three-piece foldable wooden panel decorated with disturbing religious artwork.
54	A small branding iron of the god's holy symbol.
55	A book detailing the omens and signs of the gods to assist in determine in their will.
56	A whip made from human leather and hair, with bits of human bone woven into it.
57	A small silver bell rung softly as part of prayer.
58	A small scroll with prayer written on it, kept in leather pouch worn over the heart.
59	A granite figurine of an animal sacred to the religion holding a holy symbol.
60	A set of knuckle bones carved with sacred symbols.
61	A holy symbol made of jade and copper.
62	The shrunken head of a prophet.
63	A copper and brass goblet with a holy symbol etched into it.
64	A leather gauntlet with a bronze holy symbol attached to the back.
65	A decorative knife with a sacred stone set in the pommel.
66	A worn out and filthy prayer mat.
67	A set of plans for a grand ritual in a local graveyard.
68	A human rib bone with a prayer carved into it.
69	A silk bandanna with a holy symbol painted onto it. It is waved above the head when spells are cast.
70	An ornate glass vial filled with the ashes of a prophet.
71	A prayer mat with the face of the god detailed on it.
72	A replica of the god's own weapon.
73	The shards of a broken sword allegedly used to kill an ancient prophet.
74	A book of scripture and religious history.
75	The remains of a recent sacrifice wrapped around a wooden holy symbol.
76	A collection of fingernails torn from the priests of a rival god.
77	A book of sinister hymns.
78	A newly made prayer mat with the priest's name and station stitched along one edge.
79	A clay jar warm to the touch and labelled, "sacred fire". Inside are the smouldering coals of a sacrificial fire.
80	A series of letters detailing a religious debate between the priest and a superior.
81	A wooden bowl wrapped in silver wire. It is believed a saint once drank from the bowl.
82	A holy symbol carved from whale bone.
83	An ancient codex of scripture which has details not found in more modern copies.
84	A bundle of clothing used only in very special rituals.

85	A collection of mad prophecies the priest believed were relevant to his life and plans.
86	A cracked wooden holy symbol.
87	A locket with a holy rune inside of it.
88	The teeth of a monster that killed an ancient prophet.
89	A holy symbol made from human bone.
90	A sack labelled, "blessed" full of rope and leather bindings.
91	A statue of the god made from red clay.
92	A small vial containing a saint's blood, sweat and tears.
93	A prayer mat with a summoning circle sewn onto the under side.
94	A book of scripture the priest created in his training.
95	A journal of sacrifices' last words.
96	A holy symbol made of polished marble.
97	A tin half full of blessed jerky for rituals.
98	The preserved ear of a prophet.
99	A bedroll hiding a prayer mat inside of it.
100	A bronze statue of the god with eyes that magically glow, but has no other abilities.



LOOTING THE CLERIC'S BODY: POUCH CONTENTS

Beyond their coinage, clerics often carry strange odds and ends as well as minor pieces of small equipment in their pouches. Use this table, to generate such items.

D%	
1	Cursed fortune telling cards.
2	A detailed and extensive chart of the stars, planets, comets and other celestial bodies. The chart is designed to be used to read the omens of the sky.
3	A set of hag's knuckle bones, etched with scrying runes and kept in a leather bag.
4	Poisoned trail rations wrapped in black wax paper.
5	A scribbled note that reads, "Don't trust the owls."
6	Holy water contaminated by a murder victim's blood.
7	Rusty and bent nails.
8	A jar of various humanoids' eyeballs.
9	A tube full of hallucinogenic powder.
10	Salted giant spider poison sacks.
11	A symbol drawing kit with string, chalk, compasses and a notebook with detailed notes and diagrams.
12	A dozen vials of snake venom.
13	A collection of silver needles designed to prevent the resurrection of a corpse.
14	A preserved dead raven.
15	A broken spyglass with a personalized inscription engraved on the case.
16	A bag of deep fried cockerel talons.
17	A pocket watch that runs backwards.
18	A goat horn trumpet.
19	A book on diseases with an envelope glued to every other page. Half of them contain a sample of diseased flesh, a soiled rag or a lock of hair.
20	A mix matched set of playing cards with five unique suits.
21	A key ring with fourteen keys. Each one is a different size, style and material.
22	A collection of tweezers of various sizes.
23	A ripped piece of floral print fabric smelling faintly of perfume.
24	A sketchbook full of drawings of residents doing everyday tasks.
25	A small utility knife with a broken tip.
26	A pair of copper and gold dowsing rods with oak handles.
27	An unfinished ivory scrimshaw comb.
28	Horn rimmed reading glasses with thin leather wrapped around the earpieces.
29	Eleven small rocks, each one wrapped separately and labelled by location found.

30	A potion vial filled with a black coloured sand. It is labelled, "Home".
31	A small pouch containing over twenty different broken bootstraps and shoelaces.
32	A silver locket with a lock of red hair. The hair detects as evil, and the proper knowledge could identify it as hair from a devil.
33	A charm made from a silver coin wrapped in copper wire.
34	A tin filled with a homemade ointment meant for poison oak rashes.
35	Three small vials labelled with names and filled with ashes.
36	Sun dried and salted anchovies wrapped in wax paper.
37	A pouch full of gambling chips.
38	An ivory and silver smoking pipe carved with the face of an old dwarven man.
39	A metal pocket warmer with half a coal stick inside.
40	A book of folk songs and poems.
41	A calligraphy kit with quills made with feathers taken from rare birds.
42	A green glass and silver drinking flask with a dragon design on the face.
43	A manual detailing folk remedies, woodsman techniques and farming processes.
44	Twenty burnt out wands tied together with a silk ribbon.
45	Large steel scissors sturdy enough to shear through bone and sharp enough to pierce leather.
46	Five flasks of oil that burn with a green coloured flame.
47	An ear trumpet made of copper and brass that whispers unholy things to people who listen.
48	A silver signet ring with the crest of a long dead noble family.
49	An impressive collection of handmade fish hooks made of different materials.
50	A copper case full of wax. The wax bears the impression of a key.
51	A long leather strap with six defiled holy symbols tied to it.
52	A collection of love letters the priest wrote but never sent.
53	Two simple silver wedding rings with the bands cut and twisted to be made unwearable.
54	A white handkerchief with the priest's initials embroidered on one corner.
55	Nine claws from dangerous predators kept in well-worn belt pouch.
56	Flint and steel kept with a tin of char cloth. Those with knowledge of geology can identify the flint as a rare stone from a far-off land.

57	A handaxe with a new head but an old handle. A crude deer has been carved into the handle.
58	A set of hand painted ivory playing cards. Five of the cards have noticeable chips on their edges.
59	An unusually large and strong hammock.
60	A small shovel with a rusted head that needs to be replaced.
61	A chunk of rare cheese wrapped carefully in clean cloth and kept with a sharp cheese scraper.
62	A complete board game with mix matched pieces from over a dozen different sets.
63	A set of calligraphy brushes with frayed and poorly cleaned bristles.
64	A letter of sale and ownership for a piece of land deep in the wilderness.
65	A small pouch full of loose gears and cogs.
66	A sketchbook with drawings of tavern signs and patrons.
67	A piece of jade carved and polished to look like a fish.
68	Personal field notes with pressed flowers and leaves between each page.
69	A vial of rare perfume made from a desert flower that blooms only once every century.
70	A copper scroll tube with tight fitting bronze caps. If the cap is twisted in just the right way, it opens a hidden space for a single scroll.
71	A half-pound of dark chocolate with a feline design on the top of the bar.
72	A small coffee bean grinder kept in a black leather case.
73	A single child's shoe, with the heel ripped off.
74	A handwritten receipt from a local blacksmith. It has a date in the future for when the piece being made can be picked up but it doesn't mention what the blacksmith is making.
75	Three glass eyeballs of different sizes and colours.
76	A silver bracelet with the priest's name inscribed on it.
77	A tin full of stale crackers.
78	Handwritten grievances with the political and economic systems of the kingdom.
79	A battered copy of an epic poem; the hero's name has been crossed out and the whole thing extensively covered in graffiti.
80	An invitation to a royal ball that took place many years ago.
81	Three small potatoes of unusual colour wrapped carefully in wax paper and kept in a leather sack.
82	A waterproof backpack.
83	A bag of miss-matched buttons. A few of them are blood stained.
84	A spinning top with twelve sides; each one has a symbol on it.
85	A lute made of fine wood, pearl and red copper.

86	The shattered pieces of a small cast iron cauldron. If reassembled, an infernal rune can be found carved into the cauldron's bottom.
87	An unmelted icicle wrapped in polar hare skin. It is cold and slippery.
88	The hand of an ape, with the wrist attached to an ornate copper cap. It detects as magical but has no power.
89	A pouch full of wildflower seeds wrapped in a scrap of stained red silk.
90	A preserved human tongue resting on a bed of salt in a simple pine box.
91	A white mouse in a wicker cage.
92	A set of short sticks that can be screwed into each other to make one ten-foot-long pole.
93	A few dozen seashells taken from far off exotic beaches.
94	More belts, straps and bindings than any one person should need.
95	A leather drinking flask filled with pure ethanol.
96	A set of chisels, drills and files. They have been kept clean and sharp, but any craftsman can tell they have never been used.
97	A roll of copper wire, wire cutters and small round nose pliers.
98	A half full potion vial marked, "Tears of my enemies."
99	A black parasol with a bronze eagle's head for a handle.
100	A silver compass with two needles. One points north, and the other magically points in another random direction.



LOOTING THE DRUID'S BODY: OUTFIT

Druids often wear distinctive outfits. Use this table, to generate details of such minor treasures.

D%	
1	This bodysuit has dozens of seven-inch-long porcupine spines sticking out of it.
2	This briny-smelling pair of fleshy leggings repairs cuts and tears inflicted upon it.
3	This cape is sewn together from hundreds of hummingbird wings.
4	The tail is still attached to the cloak made from a manta ray; a system of woven threads allows the wearer to whip the tail around.
5	This patchwork outfit seems to be composed of hide from animals the druid killed.
6	Dark green, woollen robes hide a glossy black beetle shell protecting the upper body.
7	These shaggy leggings end in hooves, giving the impression the wearer is a satyr; a curved pair of horns complements the look.
8	The silk for this purple-dyed robe comes from exotic moths.
9	This fur coat has been stitched together from the pelts of numerous domestic cats.
10	Daisies sprout from the thin layer of soil covering this outfit's shoulders; the flowers always turn to face the sun, and droop slightly at night.
11	The druid's "outfit" consists solely of dried mud smeared all over his body, including his hair.
12	This tailored baby elephant hide fits an average-sized human; it still has the elephant's tusks.
13	Live, leafy branches from a yew tree sprout from this suit of brown leather armour.
14	Bark encircles the druid's upper body; holes allow the wearer's arms to move freely.
15	This cloak fashioned from the hide of a marine creature is always damp.
16	These black and red robes reveal red wolf's paws when the wearer extends his or her arms.
17	Horse manes and tails make up the entirety of this outfit, which is extraordinarily itchy.
18	Light seems to refract around the wearer of this suit crafted from translucent fish scales.
19	Filth covers this collection of rags, which smells of vinegar and musk.
20	Badges sewn onto the shirt and trousers indicate various mundane achievements (for example, "started fire without assistance" and "speared a fish") performed by the wearer.
21	Spatters of bird droppings cover this simple dark grey cloak; rips over the shoulders indicate where the birds perched.
22	It is unclear how the wearer expected much protection from this full fishnet bodysuit.

23	Mixed in with painted eyes on this cloak are cat's eye marbles and preserved goat's eyes.
24	This cloak of sewn together rabbit hides has been dyed green and brown for camouflage.
25	This plain brown cloak glows blue in the dark as bioluminescent lichen activate.
26	An exceptionally large turtle provided this armour, which proves difficult to move in.
27	Numerous pockets filled with different types of mud and soil cover this vest.
28	This cloak fashioned from peacock feathers is made so the feathers' eyes combine to form a pair of large, staring eyes.
29	Clotted blood mars the edge of this cloak stitched together from wolf pelts.
30	This leathery cloak has a membrane allowing the wearer to glide for a short distance.
31	This midnight blue cloak displays a starry sky, but not from any known location on this world.
32	Tumorous growths on this cloak spray pus when something strikes it.
33	This full suit of living vines constricts around the wearer; a few thorns pierce the skin, seeming to provide the vines nourishment through blood.
34	This rhinoceros hide did not protect the druid as well as hoped.
35	Green fluid smelling of decay oozes from this mossy cloak.
36	This ostentatious cloak is crafted from swan feathers and shaped to look like a swan's body.
37	This hide armour shows fresh scars as if the armour itself had healed.
38	This cloak starts off as a brilliant white around the shoulders, then passes through progressively darker shade of brown before ending in pitch black at the bottom hem.
39	This silver fox fur coat has been enhanced to reflect sunlight.
40	This white cape of polar bear hide is long enough to drag on the ground, when worn.
41	Palm fronds tied with twine comprise this outfit.
42	Seashells cover this blue cloak; when worn, one can hear the ocean.
43	This cloak is a collection of weasel pelts; sewn-together heads from seven donor weasels top it.
44	This white, dog-fur coat is covered in black spots.
45	Rank seaweed wraps around the druid's body.
46	This alligator skin has been treated so it is as supple as any manufactured leather.
47	Despite this hide's shabby appearance, neither it nor its wearer give off a scent.
48	A paste covered with birdseed covers this simple set of clothes; some of the birdseed is missing.
49	The druid appears to be nude at first; a porcelain second skin covers the body.

50	Tattoos of primal nature scenes completely cover the druid's skin.
51	This bodysuit is fashioned from the shed skin of an enormous constrictor snake.
52	When this stylish garment tears or stains, a pixie appears and repairs it, before disappearing.
53	Many raccoons gave up their hides for this coat, which includes a fluffy, striped tail; a furred mask iconic for a raccoon accompanies the coat.
54	Incongruously for the location, the druid wore a tailored, three-piece suit.
55	Willow branches cover the torso; cocoons dangle from the arms.
56	Dozens of bees remain from the suit of bees somehow attracted to the druid.
57	Armadillos contributed their hides to this suit protecting the torso and legs.
58	This muddy ghillie suit is covered in leaves and twigs, providing camouflage in forested areas.
59	This threadbare fur coat has seen better days.
60	Edible mushrooms grow on the underside of this cloak; a patch is missing.
61	A grizzly bear pelt serves as a warm coat; it also makes the wearer feel intimidating.
62	The yellow whorls painted on this bodysuit make the eyes water.
63	Large dragonfly wings on this cape buzz when the cloak is worn; the wings can carry the wearer aloft five feet for a few seconds.
64	Two mice crawl out of a pocket on these trousers and chase each other before returning to the pocket and disappearing.
65	After putting on this diaphanous cloak, the wearer feels a constant breeze.
66	This deep blue shirt has painted vortices that seem to swirl of their own volition.
67	Spider webs completely cover the druid (except for mouth and eye holes); spiders scuttle about the webbing.
68	The left side of this outfit is black and features the moon in various phases; the right side is pearlescent with no adornment.
69	The inside of this cloak displays a map with familiar topographical landmarks; it also shows features that do not exist on this world.
70	This outfit looks like an oversized cocoon; holes for the head, arms and legs look like they have been pushed through from the inside.
71	This hide armour is a patchwork of badger pelts; an impossibly large badger skull acts as a helm.
72	No matter the outside temperature, these crimson robes feel uncomfortably warm.
73	Tufts of hardy grass sprout from this cloak.
74	Feathers from vultures and other carrion-eating birds make up this greasy cloak.
75	Tightly wound strips of birch encircle the druid's torso, arms and legs.

76	This grey outfit has the hardness of stone but allows a surprising freedom of movement.
77	Fresh meat comprises this vest; some pieces show gnaw marks.
78	Tiny sparks shoot from these robes as the wearer walks.
79	The leaves comprising this shirt change colours to match the seasons; they fall off at the onset of winter.
80	Lice crawl around this bodysuit of rank, unidentifiable fur.
81	The druid wears a simple hemp tunic and trousers.
82	This cloak stitched together from fox pelts ends in nine tails.
83	Wearing this outfit composed of cheetah pelts makes one feel faster, but it does not provide any benefit.
84	This suit of hide armour fashioned from a velociraptor includes the raptor's claws.
85	This regal robe with an emerald hue glows in the moonlight.
86	Seal fur trims this heavy grey coat.
87	This massive, hollowed-out gourd provides a modicum of protection.
88	The wearer of this black silk garment casts only a faint shadow in direct sunlight.
89	These coarse robes are made of goat's fur; goat horns attached to the hood point outward just underneath the wearer's chin.
90	Rose petals accent this purple cloak.
91	Fog billows from this grey cloak; it provides concealment for the wearer and anyone within five feet.
92	Bright orange paint covers the druid's skin; the druid otherwise wears no clothes.
93	Pine needles are fashioned to cover the body from the neck down; the needles are scratchy against bare skin.
94	Each day a bright green berry appears on a random location on this cloak; it ripens to a dark red over the course of the day.
95	Fresh dough spatters this simple outfit, as if the druid had recently baked bread while wearing it.
96	This outfit comprises strategically placed coconut shells covering tender bits.
97	This hide armour crafted from chameleons is slow to change colour to match its surroundings.
98	Epaulets on this uniform indicate the druid was a ranking officer in a fey army.
99	The left leg of these sturdy trousers is shredded by the claws of a horrendous beast.
100	Gossamer wings unfurl from this pale white robe; the wings cannot support any weight.

LOOTING THE DRUID'S BODY: NATURAL ACCOUTREMENTS

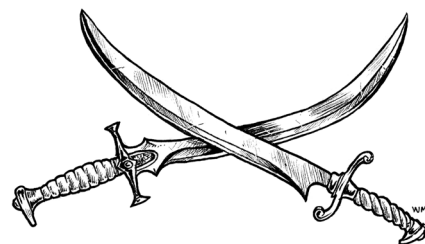
Many druids carry items of significance to aid in their spellcasting or to demonstrate their command of the natural world. Use this table, to generate the details of such trinkets.

D%	
1	This walking stick carved from a willow tree sinks into the ground when above an underground water source.
2	This net contains a pair of monarch butterflies attempting to free themselves.
3	A cage dangling from the druid's belt holds a pair of ferrets; they haven't eaten in days.
4	This eighteen-point rack of antlers reaches 2 feet out at its furthest point.
5	An oversized wasp's stinger tips each yellow-and-black fletched dart in this bundle.
6	It is difficult to pull apart this garland of flowers tied together at the stems.
7	A clear prism hangs from a leather strap; looking through it is disorienting as it shifts through a series of vibrant hues.
8	This jade ouroboros bracelet looks like a tree python; it squeezes when placed on the wrist.
9	This bronze ring, fashioned in interlocking strips, has a chunk of lodestone for an inset.
10	A withered sprig of mistletoe is pinned just above the druid's heart.
11	This iron brand, still warm to the touch, has a circle around the letter "T".
12	This spiked club sprinkles water when swung; examining the club reveals no water inside.
13	This plague doctor's mask is fashioned from the skull of a large carrion-eating bird.
14	Crafted from petrified wood, this staff delivers surprising sharp blows.
15	This maple staff bleeds sap at irregular intervals.
16	These blackened acorns appear to have powered a fiery spell at one point.
17	These earmuffs made of crow feathers provide protection from the wind and cold, but they gently caw in the wearer's ears.
18	This oversized oaken staff has claws at one end, giving the impression the owner carved it from a treant.
19	A large medallion on a chain features a smiling sun on one side and a frowning moon on the reverse.
20	The brightly coloured headdress serves in rituals beseeching nature for specific weather.
21	An allosaurus skull serves as an oversized helm.
22	The amber set in this iron ring contains a mosquito, trapped centuries ago.
23	This porcelain boar's mask features actual boar tusks.

24	The sharks' teeth comprising this necklace are polished to an eerie shine.
25	This trussed up buck hangs across the druid's shoulders; surprisingly, it is unconscious.
26	A grasshopper's hind leg is stuck to each of the druid's thighs.
27	This tall hat has a depression at the top containing a nest; broken eggs indicate the former residents have hatched and left.
28	This brass vial connected by a leather loop around the druid's wrist contains crushed limestone.
29	A mourning dove rests on the druid's shoulder; it cries dolefully.
30	A steer's horns protrude from this brass belt buckle and curve away from the body.
31	These lenses make the wearer's eyes look like cat's eyes; in darkness, they reflect light.
32	This feather boa uses feathers from several tropical birds.
33	This ring comes from an octopus's tentacle; it squirms around the wearer's finger
34	This pin features four four-leafed clovers.
35	The inset sunstone on this ring becomes unbearably hot in the sun.
36	Mud cakes this pick.
37	This necklace is made up of walnuts; one of the walnuts has bite marks on it.
38	Unrolling these parchments reveals paintings of natural vistas.
39	Cloves of garlic hang from a string connected to the druid's belt.
40	The ivory comb worn by the druid was carved from a mammoth's tusk.
41	A celery stalk is pinned to the druid's lapel.
42	This obsidian tube contains a pinch of earth, which smells quite loamy.
43	Unknown runes are etched along this granite staff; some of them glow when brought close to certain types of rock.
44	A wooden holy symbol for a deity of death hangs from a leather strap.
45	The druid has shaved eyebrows; a pair of owl feathers stand in for the missing eyebrows.
46	This pendant has a polyphemus moth in relief; the pendant pulls toward sources of light.
47	The druid has three cat-related pendants: a lion around the neck, a tiger on the left wrist and a cheetah on the right wrist.
48	These primitive scales are surprisingly accurate.
49	Two ceramic vials hanging from a chain contain thick, black fluid that moves of its own accord.
50	These dented tin cups are all different sizes and fit neatly within one another.
51	Thorns stud the end of this oak club.

52	A vial on a silver chain contains quicksilver.
53	This malachite pendant worn on a necklace of sinew depicts a scythe and the arm it sliced off.
54	These moose antlers were fused to the druid's skull.
55	This ring inset with melanite grows warm in the presence of toxic plants.
56	This silver locket holds a small patch of moss that grows prodigiously when exposed to air.
57	An even mix of fused wood and bronze make up this bracelet; over the course of the day, the wood overtakes the metal and vice versa.
58	A jar at the druid's hip contains viscera from at least two animal species.
59	Multiple strands of hair from two people intertwine to make this ring; one can barely read "J+B" written on the inside of the ring.
60	A live branch grows from this poplar staff.
61	Cheesecloth covers this cookware, including a cast-iron skillet, tongs and a long fork.
62	The white doves carrying an olive branch on this pendant look like they are fighting.
63	This twine necklace has irregular knots, as if noting significant events occurring over the course of several days.
64	Raven feathers comprise this headdress.
65	The chunk of obsidian set on this ring conceals a compartment containing a fine red powder; it could be medicinal or poisonous.
66	This brass, heart-shaped locket contains a desiccated heart.
67	The druid's backpack provides a space for a miniature greenhouse; seedlings grow from four tiny containers filled with soil.
68	When the sun catches this translucent onyx prism, everything beyond the prism takes on a shadowy appearance.
69	This canister of salt bears the label, "in case of giant slug."
70	This rod is a fusion of ivory and obsidian; a rusted iron ball caps the rod.
71	The sickly green pellets in this pillbox amulet turn water brackish.
72	This necklace comprises knucklebones from animals and humans.
73	This willow fishing pole has several hooks on copper wire dangling from the end; a worm squirms on one of the hooks.
74	A muddy poultice dangles from the druid's belt; it proves effective at coagulating blood.
75	Unrolling this blanket releases a cloud of green pollen, inducing a brief sneezing fit.
76	The druid wore this ivy wreath as a headband.
77	Tufts of fur and rocks half-fill this damp burlap bag.
78	This gold locket contains iron shavings.

79	This staff is crafted from lapis lazuli; small puffs of white scud lazily along its surface.
80	The wood beads on this necklace come from different trees, their colouration gradually darkens in an anticlockwise direction.
81	This pack is filled with shorn wool.
82	These iron earrings shaped like daggers have blood on their tips.
83	The citrine set on this ring darkens when the wearer gets angry.
84	A stuffed asp is coiled around the druid's shoulder; a contraption connected to the asp allows the user to make the asp strike out.
85	This amulet is a green dragon's head; an inscription on the inverse reads, "Touch my eyes should you want me to see what you see."
86	This ring is fashioned from three intertwined healthy wheat stalks.
87	An ermine stole retains the animal's head, which appears to have been bashed in.
88	This sickle's blade is coming loose from its handle.
89	A hound chases a rabbit around this circular pendant; the hound closes momentarily, and then the rabbit gains some distance.
90	An aquamarine cat's eye is affixed to the druid's forehead, between the druid's eyes.
91	Looking through this crystal quartz prism allows the viewer to see twice as far as normal.
92	This moist bag contains several fat leeches.
93	A faint antiseptic smell wafts from this white birch staff.
94	This brightly coloured parrot has clipped wings; it frequently squawks, "Kill them all."
95	Energy dissipates around this pine cone; the druid was powering something up through it.
96	This silver case found in one of the druid's pockets contains various hues of chalk; the blue chalk has been worn to a nub.
97	A sprig of holly is fastened to the druid's hair.
98	At random times, this soapstone amulet releases a rainbow-hued bubble that floats for a few seconds before popping and sounding tiny bells.
99	This wind-up hound dog has sustained damage so it no longer walks (but does still bark) when wound.
100	The topaz globe topping this wooden staff provides illumination as a candle.



LOOTING THE DRUID'S BODY: POUCH CONTENTS

Beyond their wealth, druids often carry strange odds and ends as well as minor pieces of small equipment in their pouches. Use this table, to generate such items.

D%	
1	Death's head moths flutter listlessly in this jar.
2	Dark green spots cover this potato that has sprouted five-inch-long roots.
3	Upon opening the pouch, the stink of rotten eggs permeates the air; a pair of stuck together greenish things that could have once been called eggs are the apparent source.
4	This vial, labelled "defoliant," holds a yellow liquid. A pungent smell escapes the closed vial.
5	Tailless rats glare with demonically red eyes at the intrusion, when the pouch is opened.
6	This pale moonstone glows when exposed to the light of a full moon.
7	This delicious green apple has a fat worm wriggling around in it.
8	The honey dripping from this honeycomb smells bitter.
9	This trio of oddly shaped, purple-blotched bird eggs show cracks as if they are about to hatch.
10	To the knowledgeable observer these shiny black berries are belladonna.
11	This severed frog leg twitches as if propelling its former owner in the air.
12	Live spiders scurry out of the pouch, when it is opened.
13	A skunk puppet made from the cured hide of a skunk and preserved skull; rough onyxes rest in its eye sockets, and its musk gland is still intact.
14	All but the index finger of this withered monkey's paw is curled tightly into its palm.
15	A packet of kibble, labelled "for death dog."
16	A fresh clump of red clay has stained everything else in the pouch.
17	Fangs of increasing length pierce this foot-long swath of silk, at regular intervals.
18	A jar contains a pair of bull's testicles in a preserving solution.
19	Steam rises from this lump of still cooling lava.
20	This mould-covered ball sends out tiny feelers when someone touches it.
21	A smooth, flat white pebble sits among a pile of dull, grey pebbles in this pouch.
22	This small pile of drying dung attracts flies, as soon as the pouch is opened.
23	A note accompanying this brilliant blue egg reads "last of its species."
24	This small notebook contains notes on various trees with poisonous leaves, along with perfectly preserved leaves from the described trees.

25	To get to the pouch's contents, one must avoid the stingers of the live black scorpions, each no bigger than a thumb, inside the pouch.
26	Dirt and roots caked this trowel.
27	Tufts of fur cling to the rope making up this simple snare trap.
28	A bag of black seeds contains a slip of paper stating, "Warning, experimental blend."
29	Living ivy clings to everything in the pouch.
30	Spores spray from this wide-capped, sickly green mushroom, the first time someone touches it.
31	This deep black—to the point of absorbing ambient light—tar ball is extremely sticky, leaving residue on anyone who handles it.
32	The spikes on this dog collar point outward and inward; blood tips the inward spikes.
33	These fossils of all descriptions come from a variety of flora and fauna.
34	This collection of dandelions has seeded; the seeds float away in the slightest breeze.
35	This tuft of hair from a silverback gorilla seems to have been carefully shaved from the beast.
36	A chart shows the dates of all the new moons and full moons within the past year and for the upcoming eighteen months. Two of the past dates for full moons are circled in red.
37	This giant red feather radiates heat.
38	Two hollowed-out coconut halves do not match up in colouration or shape.
39	A gold-plated bird cage holds three skeletons of songbirds, each gripping a perch.
40	A small metal shard sits in a cup filled with water; the shard points vaguely north.
41	The source of the awful odour upon opening the pouch appears to be rotting cabbage leaves.
42	A patch of fungus glows with a soft, blue light after it has been exposed to sunlight.
43	The fern-like leaves and the white flowers of this plant betray its identity: hemlock.
44	A variety of colourful butterflies are pinned to a thin wooden board; some of them seem to flutter of their own accord.
45	This vermilion flower sprays pollen in a five-foot radius, when touched.
46	Termites numbering in the hundreds crawl on these chunks of wood.
47	A small glass cube perforated with miniscule holes houses a living ant colony.
48	A large, purple mushroom emits an ear-piercing shriek, after the pouch is opened.
49	Black wrapping paper and a blood-red ribbon tied in a bow cover this box; inside is a still-beating heart.
50	Every third sound from this duck call is that of a duck dying mid-quack.

51	This rusted dagger crumbles into a cloud of rust the moment someone touches it.
52	Apparently, the diary of a young child, many entries decry the fact his or her parents would not buy a puppy for the child.
53	Knitting needles protrude from a partially completed scarf.
54	This sticky tongue is five-foot long.
55	A woodcarving of a horse with flames jetting from its hooves only has the hindquarters and one fore hoof completed.
56	This four-inch-diameter mud sphere has a hole at the bottom; a hornet emerges from the hole when someone disturbs the sphere.
57	A plant sprig sits in a dirt-filled pot; it moves to "look" at anyone who speaks.
58	A cloud of gnats springs forth from the pouch, when it is opened.
59	This book composed of different fish scales contains no writing.
60	This starfish is missing one of its limbs, but it appears the limb is starting to regrow.
61	The species of butterfly or moth that will emerge from this pair of purple cocoons is unknown.
62	Lightning struck this piece of driftwood; it also bears a blackened lightning bolt sigil.
63	The blood tipping this peacock feather is recent.
64	A pair of salamander's eyes float in the noxious liquid filling this jar made of green glass.
65	Several twigs tied together with twine are fashioned into a vaguely human figure.
66	Vines of poison ivy line the inside of the pouch.
67	The owner of these stones carved them so they have sharp spikes; they would make passable caltrops.
68	Two packets of nearly identical mushrooms had labels which have since fallen off; one reads "delicious" and the other reads "deadly poison."
69	The pouch holds a surprising amount of sheep's wool, enough to make a human-sized sweater.
70	The vibrant purple flowers on this plant mark it as wolfsbane.
71	Live centipedes crawl out of the pouch, just after it is opened.
72	When someone grabs this wooden divining rod, it points to the nearest source of water.
73	This praying mantis head, complete with mandibles, is the size of a cat's head.
74	When placed in a liquid, this spoon cools or warms it based on the holder's desires.
75	These fuzzy white balls are severed cottontails.
76	Most of the fireflies in this jar have perished; none illuminate.
77	A dozen blind mole rats shriek in unison, when light shines on them.
78	This block of charcoal seems mundane in comparison to the rest of the pouch's contents.

79	This hollowed-out reed allows one to breathe while underwater.
80	This wooden whistle makes no audible sound when blown, but dogs start baying shortly thereafter.
81	Ears from various herd animals have tags identifying the animal belonging to the ear.
82	A star chart is annotated with scrawled words reading "the time is nigh."
83	The clapper is missing from this brass cowbell.
84	A chart shows a line of succession to the arch-druid of the region; half the names are crossed off.
85	This severed rattle from a rattlesnake shakes when someone opens the pouch.
86	This gland from a fire beetle is warm to the touch.
87	These dried purple berries fizz, when eaten or placed in liquid.
88	This bundle of kindling rapidly sets fire to anything it touches, even damp material, when lit.
89	Numerous teeth marks measuring at least four inches in depth pierce this grapefruit-sized ball.
90	Rotten grain catches on the wind and makes black marks on any plant it touches.
91	Opening this vial labelled "deer urine" unleashes a horrific smell.
92	This leering, mechanical monkey crashing cymbals together seems eerily realistic.
93	This otherwise empty tortoise shell holds unhatched tortoise eggs.
94	Ants crawl on this half-eaten leg from a fowl of some description.
95	This rare orchid begins to wither when removed from the pouch.
96	This length of thorn-covered vine is coiled up like a whip.
97	This magnifying glass doubles the size of objects viewed through it. A piece of paper wrapped around the handle describes the optimal height to hold the glass to properly burn ants.
98	Briny water fills this small watering can.
99	Considering the other items in the pouch, this cheese wheel is surprisingly well-preserved and tastes delicious.
100	Dozens of dried locust husks fill this pouch; strange patterns decorate several of them.



LOOTING THE MINION'S BODY: KEEPSAKES

Minions often have items of personal significance to themselves. Use this table, to generate details of such minor treasures.

D%	
1	A tiny ship in a bottle. It is a replica of the boat that brought the minion to this land.
2	A lock of black hair, from the owner's betrothed. It is over two-foot long.
3	An embroidered scarf that reads "Home is Where the Stew is"
4	A single gold cuff link, shaped like a skull with tiny red gems for eyes.
5	A small collection of nondescript rocks.
6	A portrait of a beautiful half-orc fills this locket.
7	A creased and worn picture of the minion's deity. It was given in childhood and the owner feels it offers divine protection.
8	A large human tooth smashed into four pieces.
9	Four metal arrow heads; each is a different design.
10	Six dried crows' feet tied together with coarse twine.
11	This lock's mechanism is damaged beyond repair.
12	A crumpled and faded receipt for the purchase of flowers.
13	A pair of identical pieces of smooth, blue sea glass.
14	A bronze ring etched with geometric designs, as used to adorn a dwarf's beard.
15	A terrible love poem written in beautiful calligraphy.
16	A life-sized stone cat. This was the constant companion of the minion, before a basilisk attack.
17	A necklace with a large animal tooth. It is carved with intricate spiral patterns.
18	A small clockwork man. He is missing one leg.
19	A broken ostrich eggshell. There are not enough pieces to make a complete egg.
20	An acceptance letter to a local academy, to start in a few months.
21	A collection of impressively sized beetle carapaces.
22	A folded playbill from a tragedy performed last summer.
23	The skull of the first rabbit killed by the minion.
24	A cheap necklace, made of base metal that looks like gold. If worn too long, it turns the wearer's neck green.
25	A set of baby teeth. The molars are missing.
26	A brass ring taken from a kobold's tail. It is covered in images of dragons.

27	An old rusty knife. It is too blunt to have any practical use.
28	A detailed astrological star chart of the carrier. It predicts a short and unhappy life.
29	A spent wand. It is depleted beyond recharge, but still warm to the touch.
30	A finely crafted short sword. The blade has been sundered.
31	A bridal veil. It has been handed down through several generations of the same family.
32	A doll dressed in full armour carrying a shield and sword.
33	The carrier's lucky die. It is not loaded, although it does roll better than average.
34	A small stone demon. His bald head is smooth from being rubbed for good luck.
35	A small bracelet of bells. Each bell is carefully wrapped in wisps of cloth to silence them.
36	A collection of ears. Every common humanoid race is represented, except elves.
37	A handkerchief with the local monarch's monogram.
38	Every arrowhead the bearer has ever used to make a kill.
39	A dozen spent crossbow strings. They have been neatly coiled and tied with a ribbon.
40	A tiny mummified cat. It is adorned with current styles of jewellery and smells slightly of embalming fluid.
41	The talons of the first kobold the carrier killed.
42	A large green gem, rendered worthless by a spoiling inclusion.
43	Six feathers from the owner's childhood pet crow.
44	The cork from a very fine bottle of wine.
45	A dried bouquet of distinctive blue flowers that grows over the family's graves.
46	An embossed ring as worn on an orc's tusk. It is patterned with waves and shells.
47	A love letter, written but never sent.
48	A miniature painting of a lush landscape and clear lake.
49	Three small glass spheres. They are iridescent like soap bubbles.
50	A dried, pressed yellow rose.
51	A stone rubbing from a frieze in a distant temple. It depicts the god's ascension to divinity.
52	The armour of the carrier's father. It doesn't fit.
53	A letter of commendation for valour in a battle fought a decade ago.
54	A fist-sized nugget of dull grey metal. The owner believes it to be adamantine but in reality, it is a cheap tin alloy.
55	A dozen giant lizard scales. Each is painted a different colour.

56	A betrothal token to be given as soon as the owner is back home.
57	The stubs of tallow candles used in this cultist's initiation ceremony.
58	The first copper coin the minion ever earned.
59	A blackened tarnished silver hoop earring. It had been engraved, but now the letters are too faint to read.
60	A collection of letters all written in the same hand and signed only "M". They are undated, but describe events that happened a century ago.
61	A copper torc etched with geometric, angular patterns.
62	A snail shell filled with pink sand. The sand doesn't fall out, no matter how the shell is tipped or shaken.
63	A miniature urn containing the ashes of a loved one.
64	A heavy iron medallion. The chain links are large and rough. The pendant is a bull's head in front of a stylized sun.
65	Two pointed fangs, said to have belonged to a vampire.
66	An ancient hourglass. The red sand no longer flows.
67	An ancient spindle (or other tradesman's tool). It has been in the family for three generations.
68	A child's stuffed bear, missing one button eye.



69	The minion's diary. It describes a life of adventure up to now, but many of the details contradict the facts of recent events.
70	A medal won in gladiatorial combat. It depicts a laurel wreath and two crossed scimitars.
71	A silk parasol, painted with brightly coloured flowers.
72	An extensive collection of holy symbols and good luck charms.
73	Academic robes, a reminder of the carrier's failed academic career.
74	A religious relic; the knuckle bone of a religious martyr.
75	A necklace with five grey stones, each has a different name painted on the back.
76	A small painting in browns and greys of a densely-populated city.
77	A jar of fine white sand, collected from three different deserts and two beaches.
78	A piece of bark given freely by the treant it came from.
79	A black opaque bead the size of a thumbnail.
80	A cloak made from the white fur and feather hide of an Arctic owlbear.
81	Three stone rings tied together with blue ribbon.
82	An ancient amphora the minion pilfered from a nearby ruin
83	A silver ritual chalice.
84	A lock of green hair, said to come from a mermaid.
85	The carrier's first wooden toy sword.
86	A courtesan's yellow lace fan.
87	A waterproof cloak made from the green skin of a giant slug.
88	This shield is embossed with the insignia of a foreign despot.
89	A head scarf scented with a lover's perfume.
90	A family recipe book containing instructions for how to make hearty meals and violent curses.
91	The autograph of a famous bard.
92	A bright green silk dancer's scarf trimmed with fringe.
93	The beak from a giant squid.
94	The carrier's own tongue. It was cut out as punishment for revealing secrets.
95	A piece of stone with "L. G. R." carved in it.
96	The nest of a small bird. It has been painstakingly sewed and tied together to maintain its shape.
97	A wanted poster from several years ago. The picture looks exactly like the minion and she uses this fact to her advantage.
98	A military commendation medal.
99	A map to a location sacred to the owner's family.
100	A small stone from the wall of a castle that was invaded and destroyed twenty years ago.

LOOTING THE MINION'S BODY: BACKPACK OR CHEST

Minions often live where they work. As such, they need the normal bits and bobs of everyday life: spare clothes, a personal food supply and more. Use this table, to generate the details of such items.

D%	
1	A collection of parchments detailing a recent crime spree.
2	A very fine fur blanket from a snow leopard.
3	A detailed military notebook. It contains maps, timelines, supply lists and plans.
4	A large rusty bear trap. It creaks loudly when opened into position.
5	A salacious novel. It is well worn with deep cracks in the spine.
6	Three different sets of clothes. They appear to fit the same person, but look like they belong to a beggar, a merchant and an aristocrat.
7	A fisherman's net. It is slightly damp and smells of the sea.
8	An old, dented pewter tankard engraved with songbirds and flowers.
9	A saddle and bridle for a riding dog. The saddle is etched with scenes of battle.
10	An extensive selection of emergency supplies: extra rations, boot laces, patch cloth, socks, flint and steel and oil.
11	An elegant wide-brimmed hat, with an ostentatious emerald green feather.
12	A giant wheel of pungent orange cheese.
13	A leather-bound ledger containing the details of financial transactions.
14	A fine wooden abacus. Each bead is painted to look like a planet.
15	Two extra pairs of greaves.
16	A bundle of very dull correspondence. The letters contain encrypted espionage reports.
17	A ship's log book and quill. It is stained and smudged.
18	An old rusty set of medical tools. They look like they would do more harm than good.
19	The accoutrements to set up a small portable shrine to the local harvest deity, including a cloth, a ritual knife, candles and a holy symbol.
20	A small cage containing a live but cramped salamander.
21	A truly offensive odour. It comes from somewhere within the pack or chest, but its exact source is unclear.
22	Enough bones to complete a human skeleton. It is clear from age and size, they came from many different bodies.
23	Three bottles of good beer, each with different label.

24	A collapsible camp stool. It is too rickety to support anyone heavier than a halfling.
25	A patchwork quilt created from unusually bright, garish colours.
26	A very thorough grooming kit suitable for all species and genders. It includes cosmetics, small scissors, moustache/beard wax, a razor, tusk files, dwarven beard combs, troglodyte scale conditioner and more.
27	A set of manuals teaching fine pottery techniques.
28	A quiver containing a dozen arrows fletched with scarlet and purple feathers.
29	A large collection of leaves, pressed flat in a book. Most are foreign to this region.
30	What appears to be an alchemist kit. When the vials and powdered are sampled they are revealed to be aperitifs and spices.
31	An extensive and impeccably maintained collection of torture tools.
32	A carved wooden chess set. The pieces are modelled on historical figures.
33	A large dolphin's skull.
34	A set of acupuncture needles and diagrams of the pressure points on cattle.
35	The ritual robes of the local sun deity.
36	A large leather bound atlas; none of the maps depict recognizable places.
37	A set of cook's tools including several sharp knives and several small containers holding small quantities of spices.
38	This clay water jug has an indentation on the bottom, allowing it to be carried on someone's head. It is much lighter than it appears.
39	A dictionary that translates a forbidden language (like Thieves' Cant or Druidic) into Common.
40	A pouch of unconvincing counterfeit coins. They are in a pouch labelled "payroll".
41	A large collection of exotic teas and a chipped teapot and cup.
42	A half-whittled wooden flute.
43	A beginner sample of leather work. It is half complete and comes with a set of basic tools.
44	A variety of pickles and several different vegetables persevered in brine.
45	A fortune-teller's board and planchette. It is very crudely rendered and the scrawled letters are barely legible.
46	A large quantity of thick, greasy moisturiser, used by boggards when they have to spend extended periods of time on land.
47	A collection of silk hair ribbons in every colour.
48	A soft feather pillow and green silk sheets.
49	A marble pestle and mortar. There is a small amount of grey powdery ash inside.

50	A scientist's log book. It is filled with tiny cramped observations of the local insect population.
51	A flask of wine. The contents have long since turned to vinegar.
52	A chamber pot that hasn't been cleaned in a long time.
53	A set of well-maintained cutlery and dishes.
54	A mending kit with needles, thread and several different colours of cloth and leather to repair clothing and armour.
55	A collection of herbs and spices, used to enhance the flavour of bland rations.
56	A home-made alcohol distillery, constructed from a hodgepodge of items.
57	Four unhatched troglodyte eggs.
58	Nine clean handkerchiefs and three very dirty ones.
59	The spikes from a shield. The various remnants of adhesive show the owner's crude attempts to attach them to their shield.
60	A collection of sea shells. Each is carefully wrapped in silk to preserve the finish, padded with wool batting, then tied in a pouch.
61	A mismatched collection of forks. They seem usable by many different types of humanoids with different sizes and configurations of hands.
62	A woolly red knit scarf, gloves and hat.
63	A jar containing live insects collected from around the area.
64	This wineskin is filled with briny, undrinkable seawater.
65	Three left-handed leather gloves. They are all the same size.
66	A large assortment of "medicinal" herbs, thought to cure everything from warts to wounds. They are mostly ineffective.
67	The minion's last will and testament. It is an incredibly detailed document for such a small amount of property.
68	A broken dagger blade and hilt. They don't seem to belong to the same weapon.
69	A well-used set of weights designed for strength training.
70	A document that binds the minion to his leader to work off a debt.
71	A collection of military history books, including detailed analyses of strategy, arms choice, army composition and tactics.
72	An incredibly detailed personal diary. Each day's entry covers multiple pages until they abruptly stop six months ago.
73	A map of the known world. Numerous cities are circled in red and green.
74	A hodgepodge of yellow clothing in various styles and sizes.
75	A clockwork preying mantis.

76	A one-pound lump of salt. The edges and corners have been chipped off and there is a large section licked smooth.
77	A well-tended miniature bonsai tree. It has been sculpted and pruned into a topiary dryad.
78	The religious text of a local death cult. It is a palimpsest with the text overwritten on the local life deity's holy text.
79	A paper practice target. Whoever has been using it is a very poor shot.
80	A selection of "poisons" brewed incorrectly by the owner. They do nothing worse than cause minor muscle aches for ten minutes.
81	A broken lute with no strings. Despite the damage, it seems to hum softly.
82	Modelling clay fashioned in the shape of a humanoid as if its owner had been trying to create a miniature golem.
83	A cast iron frying pan. It has been seasoned to perfection through generations of use.
84	A workbook of calligraphy samples. They become progressively better later in the book.
85	A pot-pourri sachet. It makes the owner's possessions smell faintly of roses.
86	Many fish bones. They have been collected over time. The oldest have been picked clean by vermin. The newest can be identified by the smell.
87	A stack of badly forged writs of safe passage.
88	A burned, blackened cauldron with charred food coating the inside.
89	A series of rough stone carvings and a chisel. The last figure (of a bear) is incomplete.
90	This classical text has margins filled with scribbled questions, notes and sketches.
91	Every piece in this typical adventuring kit is brand new: the tinder box is full, the torches unburned and 50 ft. of rope still perfectly coiled.
92	Boots so old and worn the leather is creased to the breaking point; there is a hole in one heel.
93	A collection of deeds to local property, probably none were obtained willingly.
94	This backpack includes many secret pockets. They currently hold heretical books.
95	A script from a local theatre troop. It includes extensive notes for the lead character.
96	A box with many kinds of soap: for skin, for hair, for clothes, for dishes and more.
97	An extensive fishing kit. It contains two poles, and extra spool of fishing line and many different lures.
98	A jar of preserved eyeballs. Each has a different shaped pupil, some not found in nature.
99	A pair of dancing shoes.
100	A complete and very well maintained set of carpenter's tools.

LOOTING THE MINION'S BODY: POUCH CONTENTS

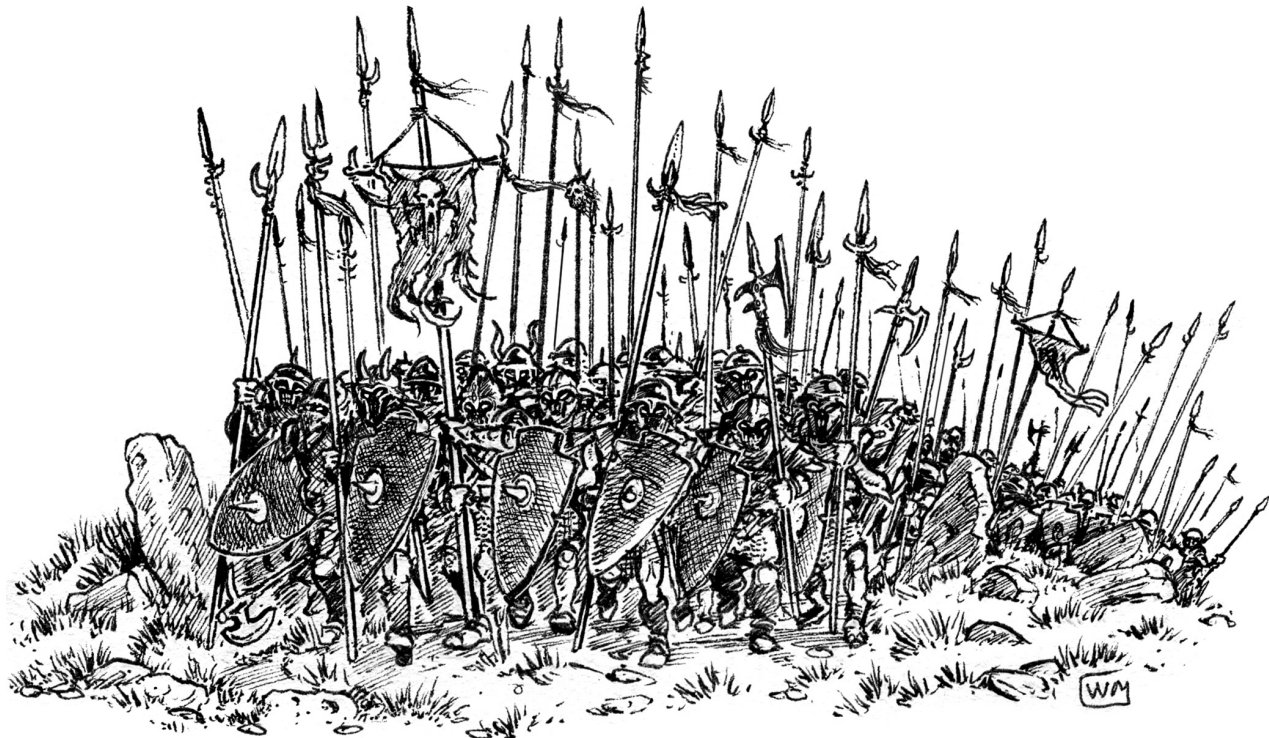
Beyond their minor wealth, minions often carry strange odds and ends as well as minor pieces of small equipment in their pouches. Use this table, to generate such items.

D%	
1	A handful of sweet and sour sweets. They are stuck to the other items in the pouch.
2	A crudely made talisman of bones and hair believed by the local population to ward off curses.
3	A set of elaborately ornamented brass keys on a ring shaped like a snake.
4	A small tin pillbox, containing three white pills.
5	A set of loaded ivory dice with tiny gemstones for pips.
6	Two coins pressed with the image of an unknown monarch.
7	Meat jerky of some unknown origin.
8	A red metal religious symbol associated with a local demonic cult.
9	A crudely drawn, but accurate, map of a nearby cave system.
10	Thick smoke emits from this green leather pouch.
11	Half a sandwich on mouldy bread.
12	All the pieces of a torn up and crumpled letter of conscription.
13	A small sachet of dried herbs.
14	A collection of dungeon guano samples. Each one is meticulously described and catalogued.
15	A pair of giant's gloves. They are so big they barely fit in the pouch.
16	A pair of glasses with dark lavender lenses.
17	A full set of fortune telling cards. No two seem to come from the same deck.
18	A tiny diamond earring.
19	A worn, blackened two headed coin.
20	Three teeth. They look like they were knocked out some time ago.
21	Dried nuts and berries wrapped in a large leaf.
22	A finely wrought pearl drop earring.
23	A two-inch stub of charcoal pencil.
24	A chalky powder to soothe an upset stomach.
25	A tinderbox full of mouldering orange peels.
26	The calling card of a local noble. It is printed on high quality pink paper and scented with violets.
27	The broken links of the chain used to hold the owner's flail together.
28	A misshapen lump of sealing wax. Its blue colour is unusual in the region, but more common in the south.
29	A fist-sized wad of earth, crawling with worms.
30	The leather straps used to tie on armour. These match the ones on the owner's bracers.

31	A handful of birdseed.
32	A wooden three-dimensional puzzle.
33	A very fine, very old brass compass that points due south.
34	A half dozen crudely rolled cigarettes and an empty tobacco pouch.
35	A large number of nutshells. Some are from poisonous nuts.
36	A vial of snake oil, labeled "To keep your snake's scales as smooth as silk".
37	A ring of rough, heavy jailer's keys.
38	A single gold coin is sewn into the lining of the pouch.
39	An impossibly twisted and knotted ball of string.
40	A deck of cards that uses the four elements as suits.
41	A poppet stuck with pins.
42	A bird call whistle. It makes an unpleasant sound unlike the call of any known bird.
43	A sprig of mint, for fresh breath.
44	This whetstone has been ground paper thin in places and threatens to shatter on its next use.
45	A wad of ear wax.
46	A note written in a complex cipher.
47	A black leather bandit mask.
48	A small notebook. It contains collected fragments of tales and poetry.
49	A vial of squid ink. Looking into it is like looking into an abyss.
50	Dark green and violet fungus fills this pouch.
51	Two bone buttons with trailing thread.
52	A wedding ring. It is very different in style from the one the carrier is currently wearing.
53	Half eaten rations, saved from previous meals. None are spoiled, but all are dry and tasteless.
54	A small clay female figurine. Her belly swollen with pregnancy. This type of charm is thought to bring fertility to the carrier.
55	A spider web. The owner has been trying, unsuccessfully, to pull it apart for the spider silk.
56	A small copper hand mirror.
57	A one ounce vial of foul smelling spirits.
58	A collection of wheels and gears. Only a master clock smith would be able to reassemble them into a working clock.
59	A one-ounce pot of aloe to treat fresh burns and wounds.
60	A silver heart-shaped pendant that seems to glow from within. Unfortunately, the chain that held it is broken.
61	A live cockroach with a "3" painted on his back.
62	A handful of acorns. For a snack later.
63	A piece of bright pink coral that seems to glow unnaturally.

64	A piece of paper that says "Fortification" in green ink.
65	This glob of dark red liquid was the result of an unsuccessful attempt at creating alchemist's fire.
66	A lucky copper piece. Its owner becomes distraught if parted from it.
67	A handful of berries. Several are poisonous.
68	A sprig of pungent pennyroyal.
69	A city watch insignia ripped from a uniform.
70	A dried, shrivelled chicken foot. The talons twitch occasionally.
71	A monkey's paw with only one finger.
72	Three old worn screws. They match the style in the hinges of this room's door.
73	A live bee. It is quite docile.
74	A worn out and torn pair of leather gloves.
75	A rusted cowbell from the family farm.
76	This pouch is full of viscous and sticky honey.
77	A pamphlet published by local druids on how to identify and avoid sacred groves in the forest.
78	A black snakeskin with red and yellow stripes.
79	A nondescript grasshopper carapace.
80	The master key to the organization's cypher.
81	A small book of common phrases in the local language.
82	A rusty iron lock. The key has been lost long ago.
83	Two pieces of charcoal. Everything else in the pouch is covered in black powder.
84	Burning herbs. The minion is always surrounded by fragrant smoke.

85	An ivory handled hairbrush. Hairs of many different colours and textures are tangled in the bristles.
86	A false wizard's spell component kit. Most of the containers are full, however all the components are fake and inert.
87	A tiny silver horseshoe. It is much heavier than it appears.
88	A two-headed coin, which comes up on one side only one-fifth of the time.
89	A charred piece of black and red wool cloth.
90	A white linen handkerchief trimmed with lace.
91	A dog eared religious book. Many passages about sacrifice have been underlined.
92	The black, shiny mandible of a spider.
93	A small rubber ball, covered in fang marks.
94	A ticket stub from a travelling bard troupe that passed through last month.
95	Four pieces of chalk, green, yellow, white and pink.
96	Tiny silver manacles sized to fit pixie.
97	A piece of wax with a key imprinted in it. It is useless without the other side.
98	A forged letter of introduction from a non-existent noble.
99	An orange and white statuette of a male hobgoblin.
100	A soft ball of dark green moss.



LOOTING THE ROGUE'S BODY: POUCH

Beyond their coinage, rogues often carry strange odds and ends as well as minor pieces of small equipment in their pouches. Use this table, to generate the details of such items.

D%	
1	An ancient piece of green glass, its edges rounded by time.
2	A small black opal with a hole drilled through it which may have been part of a necklace.
3	A single dose of an anti-nauseant in a brown glass vial.
4	A heavily used pewter spoon, bearing a strange coat of arms on its handle.
5	A preserved rabbit's foot, the fur on one side is nearly completely worn off.
6	A locket with a broken loop that once held a necklace contains the image of a stunningly beautiful gnome.
7	A black knight from a cheap wooden chess set; a nail has been added to its forehead as a crude horn.
8	The jack of diamonds from a set of marked cards.
9	A bone carving of a dolphin, one of the fins has broken loose, but is also present.
10	A startlingly large number of fingernail clippings, some of which bear nail polish.
11	A collection of bottle caps, each bearing a distinctive brewery's design.
12	A used bandage with signs of infection present in the blood.
13	A burnt fragment of a silk handkerchief bearing the initials E.W.H. in red.
14	A beautifully coloured conch shell wrapped in white linen.
15	A small pepper mill.
16	A selection of short leather strips; one has a single hair snagged on it.
17	A small pouch of powdered silver.
18	A cork stained at one end with a particularly fine and fragrant red wine.
19	A spare brass button, though seemingly not missing off the outfit.
20	A blue silk ribbon, slightly damp to the touch.
21	A spare bootlace, tied into an intricate, ornamental, braided knot.
22	A collection of brightly coloured beads, no two have the same shade.
23	A desiccated bunch of grapes, shrivelled to little more than raisins on a branch.
24	A battered wooden toggle seemingly ripped off the pouch itself.
25	A waterproofed piece of leather coats the inside of the pouch, protecting its contents, which comprise several sheaves of parchment.

26	A smattering of chips of gemstones cut from larger stones; none are of any real value.
27	A folded-up page torn from a manual of fencing techniques.
28	A tiny brass key topped with a screaming skull.
29	A handful of tiny gears, likely from a pocket watch.
30	A length of fine silver chain not quite long enough to go around the neck.
31	A cast off single cut link from a solid iron chain.
32	A dried lizard, one side of it bears tentative tooth marks.
33	A fingertip-sized glass stone, cut to resemble a diamond.
34	A scratched magnifying lens.
35	A medal of valour from a recently overthrown kingdom's military.
36	A large claw from some kind of exotic monster.
37	A small jar containing the pickled eyeball from a small demon.
38	A glass eye, its iris an eerie shade of purple that shifts hue as the eye is turned.
39	A set of long needles, the tips faintly stained with dried blood.
40	The inside of the pouch is coated in a seemingly innocuous fine white powder.
41	A rolled-up diagram of the human body marked with pressure points.
42	A single shuriken, one of its tines is bent at the tip.
43	A high-quality sewing kit, though all of the threads are in outlandishly bright colours.
44	A wooden pipe, loosely loaded with tobacco.
45	A set of matches, most of which are already spent.
46	A damaged pocket watch, missing at least a few of its gears, its hand swings uselessly.
47	A single-edged folding straight razor, nicked in the centre of the blade.
48	A lens frame on a chain is lacking a glass of any sort.
49	A small spool of copper wire wrapped haphazardly around a cheap purple crystal.
50	A mouse skull.
51	A few small springs, coated in some kind of grease.
52	A stone nose, snapped off from a larger statue, presumably human.
53	A heavily salted pickled fish, gnawed at in a few places.
54	A folded-up piece of parchment presents a short poem about flowers written in Elvish.
55	A small stone with a faded and worn Dwarven rune, which translates into "warning".

56	A single, brown leather glove missing its index and middle fingers.
57	A small lead figurine of a soldier carrying a spear and shield.
58	A lock of golden hair wrapped in a short, blue ribbon.
59	An iron ring stamped with the emblem of a renowned wizard's academy.
60	A brooch depicting a multi-hued butterfly escaping the clutches of a small red devil.
61	A small sculpted cat curled up to take a nap, it has been crudely painted as if by a child.
62	A handful of bones from the wings of some small fowl.
63	A scrap of parchment with a charcoal rubbing of an ancient prophecy written in an obscure language.
64	A dried bird's claw on a fine metal chain, designed to be worn as a bracelet.
65	Hunks of bread that have been torn up and are starting to get stale, though show no signs of mould.
66	A page torn from a bird observation guide depicts a titmouse.
67	A soapstone carving of a powerful demon bears the inscription "Verbellex".
68	A blue silken handkerchief with a small bloodstain in one of its corners.
69	A rock that bears the fossil of some tiny, prehistoric predecessor to the modern dragon.
70	A handful of teeth from a hunting cat that oddly show no signs of damage or wear.
71	A small box with a hand crank that no matter how long it is turned produces no effect.
72	A small glass shaker filled with salt.
73	A scrap of leopard spotted fur, too small to be useful as clothing.
74	A small pouch of crushed clear glass.
75	The tiniest bit of rouge is still in the bottom of this small container of makeup.
76	A small piece of cheese wrapped in what appears to be an exotic leaf.

77	A small flask has only two mouthfuls of a potent whiskey left in it.
78	A small spoon bearing the emblem of a local noble family.
79	A tiny booklet containing a trashy romance story.
80	A locket with a pair of portraits of the same woman, one of them surprisingly lewd.
81	A handful of sequins from an exotic ball gown.
82	A gaudy ring inset with cheap jewels bears the letters A.W.D.
83	A massive brass belt buckle depicting a woman riding a bull is inscribed with the word "champion" underneath.
84	A plush bear wearing a mock suit of chain armour made from shiny grey cloth.
85	A stale muffin, so hard as to almost be deadly.
86	A handful of silver-coloured disks, each about the size and weight of a standard coin.
87	A single woollen mitten with a drawstring acts as a liner for the pouch.
88	A fetish made up of feathers and fur rattles when shaken.
89	A rolled piece of leather stamped with a tattoo may be humanoid skin.
90	A bronze cowbell and mallet, attached with a leather cord.
91	A badly burned silver holy symbol, dedicated to one of the lords of the underworld.
92	A pair of dried-out, gossamer wings, seemingly torn from a fairy or other fey creature.
93	A small, gold piercing bears signs of having been forcefully removed from its previous owner.
94	A white veil with a few strands of strawberry blond hair caught in its band.
95	The wheel from a small, wooden pulley.
96	A complex fishing lure that shines with pearlescent colours in bright light.
97	A spool of fishing line with a hook tied to one end.
98	The broken remnants of a small, stoppered vial wrapped inside this red-stained pouch.
99	A large, spiny, green seed from an exotic plant, completely foreign to the region.
100	A fist-sized red gemstone glows with an inner light for about an hour after it is removed from the pouch, before fading to a dull grey worthless rock.



LOOTING THE ROGUE'S BODY: OUTFIT

Rogues often wear distinctive outfits. Use this table, to generate details of what the rogue wears.

D%	
01-02	A jester's motley, with striped stockings, a chequerboard gingham tunic and red and green cap, complete with jangling bells.
03-04	Form-fitting black, long-sleeved shirt and matching, slightly different black trousers. A black mask completes the ensemble.
05-06	Most of the outfit is composed of sturdy leather, dyed alternately in greens and browns, but a distinctive red bandana tops the head.
07-08	Oddly, only a single strip of cloth is wrapped around the body, starting at the shoulder and wrapping down around the waist.
09-10	A glorious pair of gilded sandals distracts from the fact the body wears little else besides its armour and equipment.
11-12	An immaculate pair of elbow-length black gloves completes an otherwise unremarkable outfit.
13-14	This form-fitted set of sturdy leathers is dyed an outlandish blue, seemingly to help camouflage the wearer against a clear sky.
15-16	A sturdy, wide-brimmed hat tops this set of chaps and fringed vest, along with well-worn riding boots.
17-18	A leather vest worn over this hooded tunic provides a distinctly different look from the typical killer for hire.
19-20	A loose-fitting black shirt, black trousers, black hat and mask complete this swashbuckler's outfit. A short black cape has been recently discarded.
21-22	A pair of ragged eyeholes transform a black bandana into a makeshift mask to top this sleeveless black vest and leather trousers ensemble.
23-24	The inside of this oversized tunic is lined with a plethora of pockets, containing a handkerchief, a deck of playing cards and other legerdemain trinkets.
25-26	Accenting this otherwise nondescript outfit is an outlandish eight-foot-long scarf striped with every colour of the rainbow.
27-28	Odd, purple, elbow-length gloves stand out from this long leather coat, wide-brimmed hat and knee-high boots.
29-30	The inside of this dull grey dock worker's clothing reveals a brilliant green courtier's outfit, elegantly designed to simply be inverted to provide an emergency disguise.
31-32	A forged noble insignia dominates the vest of this well-made outfit. An abundance of costume jewellery adds to the disguise.

33-34	Wide, loose-fitted 'trousers tied with a brightly coloured sash and a vest with no shirt comprise this desert-dweller's attire. A tightly wrapped turban completes the look.
35-36	The "armour" of this figure falls away, nothing more than a cheaply made concoction that looks like plate, but is made up of thin costume pieces.
37-38	A long, hooded cloak over loose robes resembles something more appropriate to a demonic cult than a simple enforcer.
39-40	A finely made purple suit with hideous green tie would seem almost comical on another person, but its cut seems more sinister on this figure.
41-42	One sleeve on this well-made, dark blue tunic has ripped off.
43-44	What appears to be an eye patch is a translucent screening, allowing full use of the eye despite the seeming impairment.
45-46	Over the top of the normal blacks and greys of a night-time burglar is a climbing harness with a coil of rope still attached at the back.
47-48	An apron bearing a variety of disturbing stains protects an otherwise immaculate set of fine riding leathers complete with high boots.
49-50	The cut and bearing of this outfit, along with a chest full of medals, suggests a military uniform, though it conforms to no known nation or mercenary company.
51-52	It's hard to make out the exact figure underneath the surprisingly voluminous cloak. When revealed, the body is wearing a considerably undersized set of black leathers.
53-54	This outfit is little more than a series of awkward leather straps, buckles and pouches over scraps of skin-tight cloth, the entirety of which covers less than half of the body.
55-56	Pointed ears atop a black cowl and cape lend an ominous feel to this otherwise blue, grey and black skin-tight suit.
57-58	A skull mask protrudes from a deep hood atop this black and grey set of robes, gloves mimicing the skeletal structure conceal the figure's hands.
59-60	A dark vest over a white shirt and dark brown trousers, coupled with a bandolier, provide an ensemble fit for a scoundrel.
61-62	A lightly camouflaged pattern in the greys of the city cover the shirt, trousers and cloak provide a surprisingly good way to blend into the alleys and streets of an urban setting.
63-64	This poorly made vestment is composed of scraps of other articles of clothing, along with the furs of small animals.
65-66	A startling combination of colours spanning the entire rainbow has been combined in as poor of taste as possible, in this garish outfit.

67-68	A battered, wide-brimmed brown hat tops a well-worn ruddy brown leather jacket and trousers with white shirt.
69-70	A skin-tight sleeveless shirt and short skirt or kilt show off a great deal of skin, leaving almost nothing to the imagination.
71-72	A long coat suggests a military origin for this outfit, but the rest is a mishmash of styles seemingly coming from a variety of cultures and countries.
73-74	The well-tailored suit is crisscrossed with a plethora of straps, each of which holds sheaths, pouches and other containers, most of which are empty.
75-76	A brown and green outfit with a brown hooded cloak seems better suited to a forest than the city.
77-78	Countless cuts, tears and gashes render this clothing little more than rags held together by a scarce handful of threads.
79-80	This figure wears well-made trousers of brightly coloured linen, but is bare-chested, save for a few scraps of armour.
81-82	At first appearing to be the vestments of a devilish cleric, subtle variation in the imagery shows it is a simple replica designed to act as a disguise.
83-84	A heavy, fur-lined hooded coat and heavy boots provide hastily added cold weather gear to a suit of threadbare leathers.

85-86	Black gloves with silver bones depicting the skeletal structure of the hand stand out from this otherwise nondescript set of simple dockworker's clothes.
87-88	A full-face mask decorated with the image of a snarling dragon tops this green and red patterned form-fitting bodysuit.
89-90	The shirt and trousers of this suit are made of exotic furs, the clashing nature of which is nearly unbearable to look at.
91-92	This dark grey jacket has flaps of fabric sewn between the arms and torso, enabling it to be used as a crude glider.
93-94	A set of oft-repaired rags that wouldn't look out of place on a beggar conceals the armour and equipment of this thief.
95-96	Strange goggles and a kerchief over the mouth top a long coat, loose shirt and leather chaps, all of which is decorated with gears, springs, cogs and other mechanics, some of which actually move.
97-98	High, soft leather boots that are nearly silent stand out from the rest of this subtle ensemble. Every buckle, chain link or other noisemaker has been carefully silenced with black cloth.
99-100	This studded leather jacket with the sleeves torn off bears an enormous emblem of some criminal organization, dominated by a leering demon's face on its back.



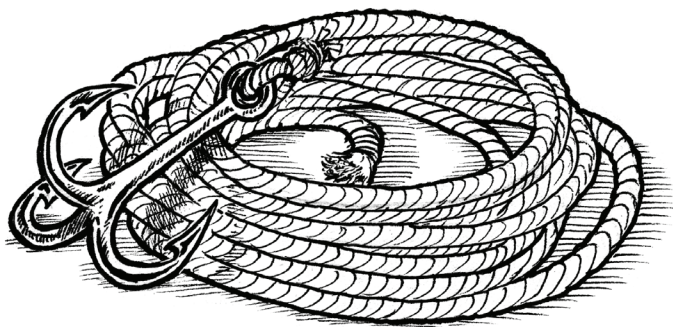
LOOTING THE ROGUE'S BODY: TOOLS OF THE TRADE

Rogues often possess many tools of the trade to aid their thievish endeavours. Use this table, to generate the details of such items.

D%	
1	A single, long needle-like implement, suitable for use as a lock pick.
2	A pouch of marbles—nine are black and one has a blood red cat's eye.
3	A small sack contains a handful of triangular pyramids with strange markings on each face, suitable for use as caltrops.
4	A loosely-wrapped bundle of flour leaks slightly; if thrown it would easily burst on impact.
5	A splayed eagle talon crafted from steel, designed to be used as a grappling hook.
6	A tiny knife, ill-suited to combat for a human, but easy to conceal.
7	A bushy false beard, mostly red with flecks of grey cunningly woven in to lend it a more realistic colouration.
8	A small box of wax designed to take an imprint of a key, amulet or similar small item.
9	A surprisingly large key, though some of its teeth appear to have been modified with a file.
10	A delicate hammer and jeweller's chisels, along with a few cheap practice gems.
11	A cleverly reinforced leather gauntlet with a few shards of glass embedded in the back of the hand.
12	A small vial of black, oil-based paint, with a small brush serving as an applicator.
13	A deck of carefully marked cards; the jack of diamonds is missing.
14	A double-sided coin, each side bearing the face of some long-lost monarch. One side is winking.
15	A small mirror on the end of a long, slim steel pole, obviously intended to be slipped under a closed door.
16	A few cast-off, bent and damaged lock picks, barely usable for their intended purpose.
17	An elaborate cosmetic kit, though most of it is nearly depleted, leaving only 1d2 uses.
18	A heavily worn whetstone, grooved almost clean through with use.
19	An empty vial that smells faintly of almonds, likely once containing poison.
20	A small bottle of viscous oil.
21	A fistful of long screws and a simple screwdriver.
22	A pulley about the size of a closed fist with a hook and small clip.
23	A single, heavily battered climbing piton.
24	An eight-foot length of fine silk rope, frayed at one end from a hasty cut.

25	A well-used crowbar, bent ever so slightly at its centre point.
26	A cracked spyglass, though still usable in a pinch.
27	A dinged brass ear horn, etched with the initials R.W.D.
28	A short brass whistle, only audible to dogs and elves when blown.
29	A length of black cloth faintly stained with old blood.
30	An elaborate head harness with ball gag.
31	A pocket-sized lantern that emits half the light of the full-sized version.
32	A jeweller's magnifying glass crafted from fine silver.
33	A full-face mask designed to look like a snarling orc.
34	Though clearly labelled as poison, the yellowy liquid in this small vial is benign.
35	A glass eye, its iris a garish green.
36	A tiny pick, such as might be used in dentistry.
37	A selection of small horsehair paintbrushes.
38	An elaborate, hand-cranked can opener.
39	An empty half-pint jar with a cleverly designed snap tight lid.
40	A spool of copper wire wrapped around a magnet.
41	A small, wind-up clockwork mouse painted to look very realistic.
42	A few sticks of chalk and sheets of paper, one of which has a rubbing of a lewd carving.
43	A selection of arrowheads, each slightly different in design.
44	A large steel file, a few flecks of copper still in its grooves.
45	A short sword scabbard containing a dagger, the rest of the scabbard acting as a secret compartment holding a selection of maps.
46	A small pouch contains various sizes of nuts and bolts along with a chisel.
47	An extendable pole with a small magnet at one end capable of holding up to 3 lbs.
48	A bar of soap smelling faintly of lilacs.
49	A spray bottle containing vulgar perfume, reminiscent of a drunk goblin.
50	A tiny wooden barrel on a dog collar full of cheap brandy.
51	A set of leather manacles joined with a chain.
52	A rather hefty sack of sand.
53	A leather waterskin filled with a foul-smelling but quite tasty white wine.
54	A short length of lead pipe that has been hastily converted into an improvised scroll tube.
55	A pair of slitted goggles designed to cut down on reflection in snowy regions.

56	A pair of felt slippers designed to fit over a pair of heavy boots to help muffle noise.
57	A few pellets that burst on impact, splattering the surface with bright green paint.
58	A small syringe and a collection of vials, some of which contain blood.
59	A small, dog-eared field guide to gem values, including definitions for cut and clarity.
60	A collection of assorted sizes of sewing needles in a small leather wrap.
61	A pair of finely tuned brass callipers.
62	A strange device, something like a compass, though the needle doesn't seem to point north.
63	A small pouch filled with tiny lead balls, something like buckshot.
64	A black eyepatch on a strip of leather.
65	An assortment of darts with brightly coloured fletching, too small for use in combat.
66	A brass horn that sounds like a duck when blown.
67	A book of code words and slang used by the local thieves' guild.
68	A small alchemical pouch that produces mild heat when its components are crushed.
69	A small alchemical pouch that produces mild cold when its components are crushed.
70	An incredibly fine ball of string that unwinds into a surprisingly strong 50-foot rope.
71	A simple but well-designed thong of leather designed to be used as a restraint able to be applied with one hand.
72	A cleverly linked set of rods that unfurl into a useful baton.
73	A heavy five-foot length of chain with a crude lock on one end.
74	A small cleaver and wooden cutting board, attached with a length of rope.
75	A small jewellery box with a huge assortment of customizable costume jewellery.
76	A small hand mirror that seems oddly angled to reflect behind the user when looked directly into.
77	A wooden holy symbol dedicated to a god of stealth and deceit. A secret compartment within hides a tiny knife.



78	A dagger with a hollow in the hilt full of fine, white sand.
79	A small bag of sand with a cleverly tied knot that makes it easy to open and throw into an opponent's eyes.
80	A punch set and hammer designed for leatherwork.
81	A spare bowstring and a handful of arrowheads all of different designs.
82	A piece of stretchable cloth useful for bracing a wounded knee or other joint.
83	A simple steel crowbar, painted a startling shade of blue. The paint is chipped at both ends.
84	This screwdriver has an unusual head, rarely found in this region.
85	A small handsaw, suitable for cutting through iron or steel. Its teeth are surprisingly sharp.
86	A five-pound lead weight with a loop for a rope. The bottom of the weight is battered and scratched.
87	A battered wooden tankard with a reinforced glass bottom.
88	A fine wire with steel pitons, suitable for use as a trip wire or garrotte.
89	An elaborate glass cutting system complete with a suction cup and diamond blade.
90	Fingerless gloves with a stiff palm and protective plate stitched to the back.
91	A pair of wax ear plugs in a small pewter case.
92	A fine saw designed to slip in between a door and its frame to slowly cut locks or bars.
93	A double-headed coin, set of weighted dice and marked deck of cards provide a gambler's dream.
94	A wooden case of multi-hued chalk comprising different sections of red, white, blue and yellow chalk.
95	A small pot of red paint with a brush attached to the inside of its lid.
96	An exceptionally sharp single edged knife, serrated for a few inches near the hilt in a worn and supple leather sheath.
97	A tiny vial of weak poison, incapable of nothing more than rendering a target ill for a few hours.
98	A simple facemask for covering the eyes, black on one side and grey on the other.
99	A 30-ft. length of slender black thread able to easily bear the weight of a fully-grown man.
100	A 15 ft. long thin, almost invisible, silver wire with a sharply curved hook on the end used to hook things from the belts of unsuspecting victims passing below the rogue's perch.

LOOTING THE WARRIOR'S BODY: ARMOUR & OUTFIT

Warriors often wear distinctive outfits. Use this table, to generate details of such minor treasures.

D%	
1	This suit of full plate mail is painted black. A blood-red star on the breastplate is the only splash of colour on the armour.
2	The holy symbol for a deity of healing emblazons this cloak. Obviously, the warrior never worshipped, or ceased to worship, the deity.
3	This leather armour has numerous buckles holding it together, taking longer to don/doff but incidentally providing more protection.
4	A voluminous grey cloak conceals bulky brass armour weighing over 150 pounds.
5	This plate mail is in good working order, except for rust on the left knee joint.
6	This "armour" is a single chain, dozens of feet long, wrapped around the wearer.
7	A patina of frost coats this plate mail's exterior and remains despite the temperature.
8	This royal blue riding cloak snaps in the wind regardless of the wearer's riding speed.
9	Leaves and twigs intertwine with this sturdy shift, providing camouflage in forested areas.
10	When the wearer is in combat, this armour vibrates uncomfortably.
11	When worn, this plate mail glows with a faint blue light. The light penetrates any non-magical covering placed over the armour.
12	This floor-length seaweed wrap proves surprisingly resilient to weapon damage.
13	These robes have subtle unholy symbols for a deity of trickery and stealth (odd considering the warrior's lack of either approach to combat).
14	The tabard covering this suit of armour displays heraldry from a kingdom destroyed long ago.
15	This breastplate has inward-facing spikes covered in fresh blood.
16	This armour has an open space in the back suitable for a tail. The previous owner did not have a tail, however.
17	Poor tailoring betrays this crude attempt at a passable noble's outfit.
18	Brightly coloured papier mâché covers the warrior's armour.
19	This armour has been shaped from a large creature's carapace to fit its wearer.
20	This plate mail is polished to a mirror-like sheen and reflects gaze attacks.
21	With a quick snap, this cloak's fabric stiffens, allowing a wearer weighing less than 200 pounds (including gear) to glide 100 feet.
22	Someone created this gaudy, multi-coloured outfit from random scraps of cloth.
23	The scales in this suit of scale mail have been tooled to look like feathers.
24	Loose fitting cloth served as the warrior's only armour, permitting manoeuvrability in combat.
25	Seashells of varying shapes and sizes cover studded leather armour.
26	This full suit of armour has been fashioned to look like a hezrou demon.
27	Claiming the warrior's bronze circlet and bracers requires them to be removed simultaneously.
28	It could be this warrior never intended to fight today, considering his smart formal attire.
29	Blisters on this hide armour burst in a spray of pus when struck.
30	The bands comprising this banded mail transition downward from yellow to orange to red.
31	This one-piece suit of chitinous armour comes from a gigantic black beetle and has been highly polished.
32	Spikes jut from this armour when under pressure, such as from a grapple, dealing 1d6 damage per round to a grappling creature.
33	This flesh-coloured suit of leather armour squeals unnervingly when struck.
34	Notches mark the rings from right shoulder to left hip on this chainmail. The armour falls apart if those rings are struck.
35	Tubes are sandwiched between two plates, and a receptacle takes a flask of liquid to fill the tubes. The wearer can use liquid ice to stay cool in warm climes and heated oil for cool climes. A flask gives eight hours of protection from the elements.
36	Ceremonial robes mark the warrior as undertaking a religious quest.
37	This cheetah-fur loincloth/bikini barely covers anything and affords no protection.
38	In an attempt to appear nonthreatening, the warrior was garbed in peasants' clothing.
39	This ornate suit of plate mail is functional, but largely ceremonial. It was in pristine condition but is now likely dented (which reduces its value by half).
40	This armour is painted white on the left side, and black on the right, with a thin red line separating the two sides.
41	Seemingly wildly impractical, this glass armour withstands the hardest of blows, protecting the wearer as well as the finest plate mail.
42	A constantly shifting pattern of light and shadow covers this leather armour.
43	This gleaming suit of plate mail remains stain-free despite any muck its wearer encounters.
44	A polar bear pelt, including the bear's head, served as armour for the warrior.

45	This suit of full plate armour has a mechanism sealing off the wearer from the smallest insect. Airflow is limited, though, causing the wearer to eventually suffocate.
46	This leather armour exudes a slippery slime, making it difficult to grab the wearer. The armour must soak in water for four hours each day to work properly.
47	This banded mail alternates yellow with black.
48	A stylized, yet non-functional, pair of angelic wings protrude from this splint mail.
49	This chainmail armour rusts moments after water touches it.
50	This plate mail armour's helm is fused to the breastplate, seemingly by design.
51	Sashes flare out when the wearer spins, making the wearer look impressive in combat without creating an impediment.
52	This chainmail is uncomfortable as the rings always finds bare skin to pinch.
53	This outfit consisting of a simple shirt and trousers has a chaotic flower pattern.
54	Comprised entirely of granite, this suit of armour allows surprising freedom of movement.
55	The barest of rags cover the warrior's armour.
56	This formerly white cloth apron is covered in blood, mud and other unidentifiable stains.
57	A set of balancing scales, tilted to the viewer's right, is painted on this leather armour.
58	This chainmail jingles when the wearer moves (making moving silently difficult).
59	Strips of bamboo form this armour.
60	The subtle hints of red on this leather armour gives the wearer a sinister look.
61	When the sun hits this suit of armour, it begins to broil the wearer.
62	Sturdy, but nonprecious, crystal comprises this suit of armour.
63	This plate mail is fitted with an additional pair of currently useless arms.
64	This outfit, if it can be called that, is an oversized burlap bag with holes for the arms and head.
65	The front of this suit of plate mail displays an eclipsing sun.
66	This leather armour feels clammy.
67	A <i>magic mouth</i> makes random complaints when this armour is struck.
68	Held in place at the wearer's heart, this bright red scale stands out amidst dull chainmail.
69	Dampeners built into this armour slow non-siege projectiles, reducing their damage by 1 point.
70	Linen wraps cover the body, giving the wearer a mummy-like appearance.
71	This suit of leather armour bears numerous scars, much like slowly healing wounds.
72	This plate mail armour is ornately gothic and takes twice as long to don.

73	This suit of armour displays the image of the last creature to injure the wearer.
74	The warrior must have thought the fence posts lashed around the armour offered extra defence.
75	The ill fit of this otherwise well-tailored noble's outfit suggests it was probably stolen.
76	The insignia on this uniform marks the wearer as a member of the guard from a distant city.
77	Verses from an unknown religious text are scrawled all over this armour.
78	A green eye on the back and a blue eye on the front of this armour follow random targets.
79	The warrior must have come out of retirement, considering the armour's snug fit.
80	This dashing outfit includes a cape, with which the wearer can snag weapons.
81	Wolverine pelts have been crudely stitched together to form this hide armour.
82	Iridescent green fish scales comprise this suit of scale mail.
83	This flamboyant outfit matches those worn by a travelling acrobatics troupe.
84	This suit of full plate mail continues moving after its wearer falls unconscious or dies.
85	This clothing is more akin to an insect chrysalis than cloth.
86	Voluminous crimson robes conceal armour worn underneath, along with small weapons.
87	This outfit fades to white during the day and darkens to black at night.
88	Bright, large feathers from different species of jungle birds festoon this hide armour.
89	This plate mail armour seeps a tarlike substance, making it easier for the wearer to grapple an opponent.
90	This uniform's gold and purple design is identical to uniforms the monarch's honour guard wear.
91	This nondescript suit of armour makes the wearer seem inconsequential.
92	The white clothing and light armour speak to someone comfortable in a desert environment.
93	Partially rusted spikes cover this armour.
94	The back side of this plate mail is crafted to resemble a roaring blue dragon.
95	The warrior's outfit consists entirely of a lion pelt draped over the shoulders.
96	The warrior's scholarly outfit belies his prowess.
97	No armour covers the warrior's sword-wielding right arm, up to and including the shoulder.
98	This armour has two dozen blood-red tally marks on it. When the wearer deals the killing blow to a sentient creature, another tally mark appears.
99	Tubes built into this cloth outfit inject fluids into and extract fluids from the wearer.
100	This plate mail bears an accurate representation of the stars in the night sky.

LOOTING THE WARRIOR'S BODY: MARTIAL ACCOUTREMENTS

Many warriors possess additional bits and bobs for their weapons and armour, along with adventuring gear. Use this table, to generate the details of such trinkets.

D%	
1	This scabbard breaks away, enabling the sword wielder to draw the weapon easily. To reuse the scabbard, it must be repaired (which takes 20 minutes).
2	This ceramic helm features a prominent ostrich feather, dyed bright green.
3	Tools in this kit allow for quick but temporary repairs to leather armour.
4	This leather cord links the wearer's wrist to the hilt of a wielded weapon, preventing the wearer from losing the weapon when disarmed.
5	This flint and steel set never fails to produce a spark even in damp or rainy conditions.
6	Garnets line the blade side of this scabbard, making it worth more than the sword it holds.
7	This portable blacksmithing kit has a hammer, tongs and small anvil.
8	This halberd's haft broke, but the warrior smoothed out the new end to create an odd, makeshift axe.
9	This round shield is painted black on both sides and seems to absorb all light near it.
10	This green gel stanches bleeding wounds, but the burning sensation is distracting and can give the user a queasy sensation.
11	This horn carved from a spiral sea shell can signal others at considerable distances.
12	This bandolier holds up to ten daggers. It currently contains a single dagger.
13	This whetstone crumbles to dust the first time someone uses it to sharpen a weapon.
14	This ornate saddle includes a lance rest. The lance and horse are missing, however.
15	This spyglass has a cracked lens at its wide end.
16	This dagger has two blades and its hilt unlocks, allowing the wielder to swivel one blade and create a double weapon grasped at the centre.
17	This simple fishing pole is crafted from willow and has a rusted hook at the end of its line.
18	Each gauntlet in this pair is made of different materials and sized differently.
19	A badger pelt is bundled with rat pelts.
20	This compass points to the nearest source of fresh water.
21	The warrior had wraps on both hands, indicating competence in unarmed fighting.
22	This golden shield is shaped like a tiger's head.
23	The caltrops in this bag have seen use, evidenced by the dried blood on many of them.

24	This helm has a slot at the top in which one can place a candle and focus its light like a bullseye lantern.
25	This well-used mouth guard protects the warrior's tongue from accidental bites.
26	This helm's visor is see-through from the wearer's side.
27	With an upward flick of the wrist, this gauntlet shoots out a 5-inch-long dagger blade.
28	This leather bandolier has slots for a dozen daggers but only holds two.
29	Bandages, splints and vials of alchemical supplies constitute this field medical kit.
30	A set of five-foot-long spikes have pointed ends at one end, making it easier to stick them into the ground and brace against a charge.
31	This leather neck brace supports a pair of upward-thrusting boar tusks.
32	This helm tapers at the top to create a shark-like fin, painted grey to add to the semblance.
33	The rope for this simple snare trap large enough to catch a rabbit is tangled in knots.
34	The gauntlets fit a six-fingered person. Their previous owner had five fingers on each hand.
35	This hatchet is ill-suited for battle, but its sharp blade easily cuts through small branches.
36	This helm, styled as a red dragon, has a receptacle for a flask of oil. The wearer bites down on a mouthpiece, and the helm ignites the fire as its jets into an adjacent square.
37	Forty feet of rope trails this steel grappling hook.
38	This helm carved from a fantastic creature's skull has two horns jutting from the brow and a horn curving upward from the nose.
39	This shield face depicts a setting sun with a deepening red sky behind it.
40	This dagger is too dull to penetrate armour; it may even have a difficult time with flesh.
41	This wooden weapon has many splinters and notches marring its "blade". As an actual weapon, it is virtually useless.
42	These gauntlets have short, sharp claws. A receptacle at the index finger allows the wielder to add poison to attacks with the gauntlets.
43	Sharpened wooden spokes ring this round wooden shield at regular intervals.
44	The lower part of this helm is a pair of hinged mandibles, allowing the wearer to "bite" an opponent (for 1d4 damage).
45	One of the manacles in this pair has been pulled apart and twisted.
46	This stylized, wavy blade seems more suited to ritualistic killings than combat.
47	Whispers describing the former wearer's terrible deeds emanate from this helm when worn.

48	This whip has a pair of viper's fangs at the end. They are non-poisonous now, but they have re-fillable reservoirs.
49	This helm, styled as a black dragon, has a receptacle for a flask of acid. The wearer bites down on a mouthpiece, and the acid sprays into an adjacent square.
50	Pouring water through this cheesecloth filters out larger impurities.
51	These oversized boots have spikes on the soles, allowing for better purchase while climbing.
52	Rope, dyed black, has several bells attached to it.
53	This well-thumbed almanac has accurately predicted local weather for the past year. Next week's forecast calls for terrible thunderstorms.
54	This orange liquid has no smell. When doused in it, the wearer gives off no scent.
55	Seven preserved heads from different monstrous humanoid races hang from this thick belt.
56	This mask filters out harmful gas for one minute before dissolving.
57	Two flaps extend from this helm, which the wearer can place over the ears to block sound.
58	This leather girdle's ties show considerable wear, as if straining against the wearer's girth.
59	Bits of animal fur stick to this steel trap's jaws.
60	Goose down makes this bedroll comfortable on the worst of ground, albeit bulky to carry.
61	A dried-out substance tips these six darts.
62	This dagger has a retractable blade and can be fitted with a packet of blood to create a convincing illusion of a fatal stabbing.
63	This sewing kit has needles, including a leather needle, coloured thread and leather strips.
64	This composite longbow is missing its string.
65	This wrist sheath blends with the warrior's outfit, making it easier to conceal a dagger.
66	These thick-soled boots ground electrical currents (reducing electrical damage by 1 point).
67	This rack of deer antlers has been fashioned to rest comfortably on the wearer's head.
68	This vial of salt is handy against marauding leach swarms.
69	This covered stein has layers of coffee grounds stuck to the bottom.
70	A blow sustained by this helm makes it impossible to open its visor until it is repaired.
71	Each end of this chain is wrapped around a dagger hilt to make a makeshift spiked chain.
72	This net, suitable for catching fish, has several mended holes.
73	This dull machete is useless in combat, but it does a passible job of clearing underbrush.
74	Oars are crisscrossed behind the warrior's back, but there is no boat nearby.
75	This light emanating from this brass lantern is subdued, but it illuminates tracks in bright silver.

76	The waterproof bag tied to the warrior's belt contains four pairs of dry wool socks.
77	This hammer and spikes are primarily used to jam doors shut (or open).
78	The warrior carries a luxurious horse grooming kit despite not having a mount.
79	This helm has a pair of bull horns affixed to it. One of the horns is missing its tip.
80	This clay flask holds a silver solution, applicable to any weapon or set of ammunition for one use.
81	This skillet contains the remains of several meals. Dried blood on the opposite side gives the impression of its use as an impromptu weapon.
82	These supple gloves are lined with metal plates, giving them as much power as gauntlets.
83	The crossbow bolts in this bundle are too large for a normal crossbow.
84	Each set of brass knuckles in this pair is bent at the index finger.
85	This bundle of ropes rolls out into a 30-foot-long makeshift bridge.
86	These boots' soles imprint fox tracks. Additional soles (kept in a small pouch) create different animal tracks.
87	This rolled up canvas tarp provides fair cover when lashed between a couple of trees.
88	This kit contains spurs and a harness, allowing the wearer to spur climb a column or tree.
89	The chain between these manacles easily breaks away, giving the impression of binding someone.
90	This helm projects and modulates the wearer's voice, making the wearer seem more frightening.
91	This clear, thick wire trips the unwary and is difficult to spot.
92	This hilt has no weapon. Each morning it creates a new mundane weapon of the wielder's choice, which lasts for eight hours before disappearing.
93	A pair of pliers and a set of rings enables chainmail armour repair.
94	This dagger has a spongy hilt. It melds with flesh, making being disarmed impossible.
95	This shovel has bits of bone and flesh on it, as if the wielder had to fight off undead creatures.
96	Lenses in this helm reflect light with an ominous red glow.
97	When thrown, this length of rope whips around an available outcropping to hold it tight.
98	Despite its heft, this shield floats on water and can carry 300 pounds while remaining buoyant.
99	When placed in liquid, one of these dozen slivers of paper turns black in the presence of natural and non-magical manufactured poisons.
100	This indelible dye also has a unique scent marker to facilitate tracking a creature tagged with it.

LOOTING THE WARRIOR'S BODY: POUCH CONTENTS

Beyond their coinage, warriors often carry strange odds and ends as well as minor pieces of small equipment in their pouches. Use this table, to generate the details of such items.

D%	
1	This set of panpipes produces a shriek, not unlike a raptor's cry, when blown.
2	A ledger shows debts to various gambling houses; one page has the words "Sent goons yesterday. Must pay up soon," underlined.
3	Twine is wrapped around several smooth sticks; all the sticks are identical, except for one which is considerably shorter than the others.
4	This small, well-worn teddy bear is missing one of its button eyes.
5	Interlocking steel pieces forming a cube are currently separated. Also, one piece is missing.
6	A piece of driftwood has been carved into the likeness of an alligator, down to its scales.
7	A couple of grapes are missing from this set of wax fruit.
8	This wanted poster shows a bounty on the PCs worth 500 gp. The poster comes from a place none of the PCs have visited.
9	A map shows a single mountain peak and several meandering paths from the peak to 'X' marks.
10	This pungent bar of lye soap has never been used, perhaps because it burns the skin.
11	This 20-page book contains a couple hundred one liners; a dog-eared page shows the phrase "Bye bye, bulette" circled in red.
12	These wooden juggling pins are very heavy.
13	A parcel containing a honeycomb is addressed to "D. Wimble" in a distant town.
14	A string of onions produces an overpowering odour when the pouch is opened.
15	This tarnished gold ring has an inscription reading, "To my love. We shall be reunited."
16	The dye in this jar colours one's hair brown; the warrior must not have used it recently, considering the greying at his temples.
17	Five days' worth of rations are parcelled out and labelled for each day of the week.
18	When smoked, this pipe tobacco (accompanied by a pipe kept in the same pouch) keeps insects at bay.
19	A small book of poetry shows a softer side of the warrior, with its poems about love, flowers, birds and sunsets.
20	Various melon rinds fill the pouch.
21	This shaving kit includes a rusty razor and soap that burns when placed on the skin.
22	A bronze rider on a horse paired with a bronze cleric look like they belong on a chessboard.

23	These heavy goggles have clear lenses; after placing them over the eyes, it becomes clear a complex series of mirrors allows the wearer normal vision without directly looking at items.
24	A jar containing apricot jam reads "Ma and Pa Whistleberry's Preserves."
25	Hash marks counting to 21 mar the otherwise smooth surface of this flat piece of wood.
26	This pair of dice, carved from quartz, has crudely incised pips.
27	This packet of fireworks is damp, but some of them might work after a thorough drying off.
28	These coins all bear the image of the same monarch, except one, which is minted in the same style, but represents someone who has never taken the throne.
29	This book lists different species of birds the owner has spotted.
30	Beach sand, rather than meat, fills this massive lobster crusher claw.
31	These steel nails are bent and twisted.
32	When pulled out of the pouch, this torch sheds a mauve light equivalent to a lantern's intensity.
33	A dozen apple cores fills this pouch. The seeds have all been plucked out.
34	Scribbles on this piece of paper are evidently retorts to a spellcaster making fun of the warrior's intellect. The cleverest line reads, "Your pointy hat is stupid too."
35	A dozen roses have been clipped just below the buds, which have turned black.
36	This duck call brings waterfowl from miles away. The birds follow the caller until threatened.
37	This flask displays a fanged mouth with saliva dripping from its incisors, and its label reads, "Caution! Liquid Rabies!"
38	This packet of sticky gold glitter can be thrown at an opponent five feet away, partially revealing an invisible foe.
39	A chunk of amber has a tiny, winged dragon trapped within it.
40	"A curse upon deceitful wearers" is inscribed on this ring. Nothing happens when the ring is worn.
41	This creased and folded leaflet shows 20 uses for a 10-foot pole, complete with illustrations.
42	This book proclaims "Instant Fortress" on its front cover. When opened, it reveals itself as a popup book containing a highly-detailed fortress.
43	This spiral seashell has a rainbow of colours, inducing vertigo in those who stare at it too long.
44	A tatty doll with the name Sir Redivold stitched on its forehead has several needles sticking into it in uncomfortable locations.
45	This chunk of stained glass window depicts a glowing halo.

46	This mirror shows the reflection of someone approaching from a great distance. The figure starts from where it left off when last viewed, and the distance is different for each person looking at the mirror.
47	This toothpick is carved from ivory.
48	These two interlinked leather dog collars bear crude inscriptions, one reading "Little Ann" and the other "Old Dan."
49	These green peppers have burned through the wax paper holding them. They are incredibly spicy, likely making those eating them nauseated for 1d4 rounds.
50	This jade pin features two crossed swords, one of which has broken at the tip.
51	This squid tentacle is preserved in treated cloth.
52	The label on this vial reads, "Drink this on the night before the next full moon."
53	When planted and watered, these seeds grow into pumpkins and rot over the course of a day.
54	All this list's items have a checkmark next to them except for a green dragon egg.
55	Teeth sealed in wax are arranged in a smile.
56	The label on this salve purports the reeking material cures all skin diseases.
57	This clay container holds pickled pig's feet.
58	This sheet of paper details the warrior's morning callisthenics routine.
59	Parchment is wrapped around a quill and a sealed inkpot. One page starts, "Dear Melaine..."
60	The wooden chips in this stack display varying values, but they aren't legal currency anywhere.
61	This wire model of a dog is shaped with its head upturned and jaws open, as if baying.
62	This hard-bristled brush is suited for livestock, but the warrior apparently used it as a hairbrush.
63	Each of these shale stones bears a rune, which glows orange at seemingly random times.
64	This sealed jar opens with a loud pop as a tiny vortex leaps out and momentarily swirls dirt.
65	When lit, this red candle gives off no heat.
66	All this card deck's jacks have been defaced.
67	Bundles of soft cloth are wrapped around this delicate ceramic teacup, decorated with pegasi.
68	A feathery object looking like a rust monster antenna is separated from metal objects.
69	There is enough wax along with this minor noble's signet ring to mark four documents.
70	This black pepper is quite potent, inducing sneezes from merely opening the container.
71	A chunk of unknown blue-green metal points to other deposits of the metal within ten miles.
72	Rolled tightly, this portrait shows a woman with remarkable similarities to the warrior.
73	This vial of white chalk dust's label claims to keep evil spirits out if sprinkled in an unbroken circle.

74	This baying pin is stamped with "Gale Breaker," the name of a ship that sank a century ago.
75	This porpoise carved from olive-coloured coral constantly leaks seawater.
76	Singes mar a collection of papers, labelled "The Last Will and Testament of Baroness Markov."
77	This heart-shaped wood box contains a single lock of golden hair.
78	This tarnished silver tiara retains only one of its inset jewels, a deeply scratched emerald.
79	This golden key warms to the point of unbearableness as it nears its companion lock.
80	This journal details an expedition to a remote location. The final entries are paranoid rants about monsters posing as former companions.
81	This tin figure looks exactly like the warrior. The figure gradually changes to match its new owner.
82	Webs fill the pouch, but no spiders lurk within.
83	Fresh blood drips from this severed ear.
84	This strange reed instrument produces a sound like buzzing bees when played.
85	This black opal is shaped like a scarab. Opening its "wings" reveals a tiny diamond.
86	This list of names—several crossed off—includes one of the PCs. Investigating the list reveals the people with crossed off names are dead.
87	This illustrated booklet demonstrates the waltz.
88	This copper disk has a scowling sun on one side, and a grinning moon on the opposite side.
89	This soapstone pyramid's vertices rotate. With the correct set of rotations, the pyramid opens. Forcing it open unleashes a withering curse.
90	These chicken bones are arranged into a stick figure humanoid and held together with sinew.
91	This backscratcher looks like a demonic hand and extends to scratch hard-to-reach places.
92	This horse feed is also edible, if not quite palatable, for humanoids.
93	Fish bones of wildly varying sizes cover the bottom of the pouch.
94	Five broken padlocks are all forcibly pried apart.
95	This grey-haired wig convincingly makes the wearer look elderly.
96	A bag of multi-coloured marbles holds a smaller bag with two perfect cat's-eye marbles.
97	This prism creates all colours of the spectrum, except for blue, curiously.
98	This giant constrictor snakeskin futilely attempts to strangle whomever picks it up.
99	This orange goo is repellent to insects as well as travelling companions.
100	This platinum coin disintegrates after being flipped to accurately answer a yes/no question.

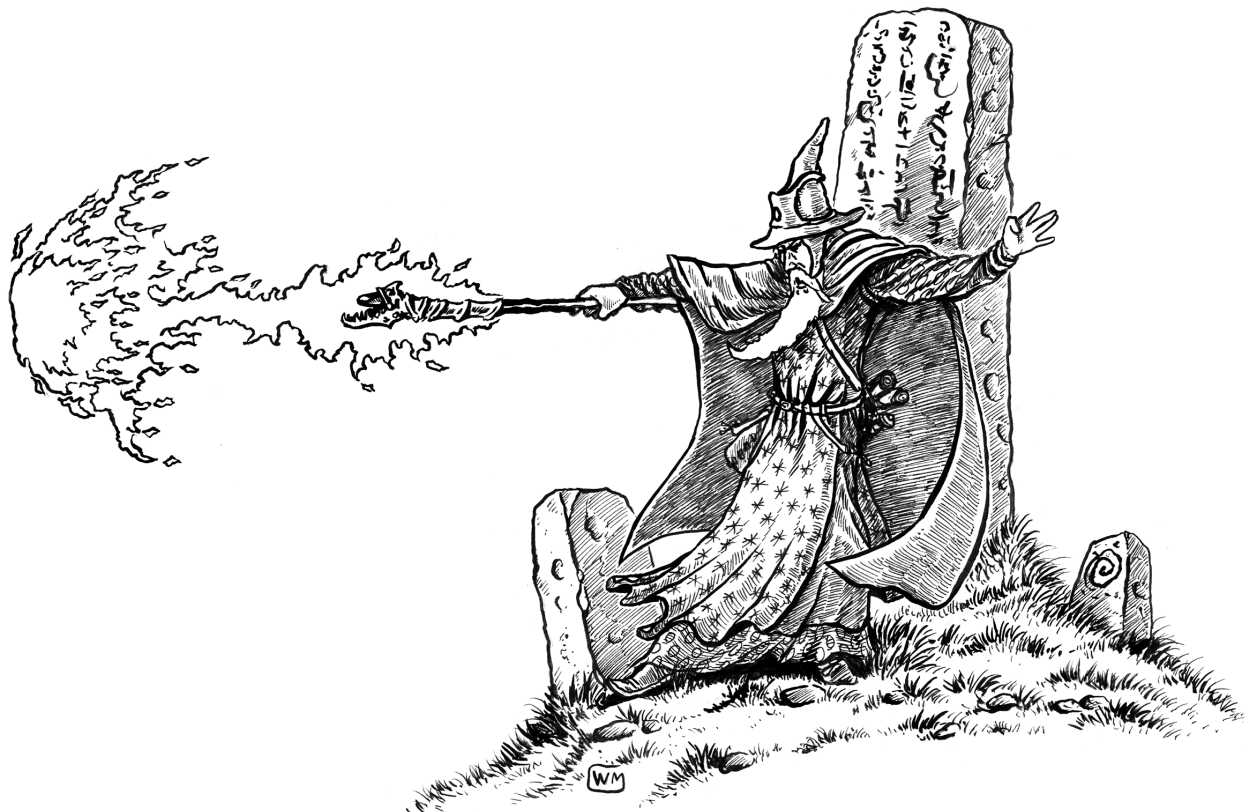
LOOTING THE WIZARD'S BODY: POUCH

Beyond their coinage, wizards often carry strange odds and ends as well as minor pieces of small equipment in their pouches. Use this table, to generate such items.

D%	
1	A half-finished crossword puzzle in a foreign language.
2	A hatpin with a tiny singing bird on the end.
3	A book of quotations from one of the greatest wizards of all time.
4	A partially knit striped sock. It is still on the knitting needles.
5	An elaborately decorated flask etched with symbols blurred by time.
6	A fortune-teller's deck of cards. The images and symbols are unique to this deck.
7	Dried cooking mushrooms.
8	A well-used hair ribbon that evokes a feeling of loss when held.
9	The tiny nest of a hummingbird made of glass.
10	A small bouquet of fresh flowers.
11	A music box that only plays a single haunting, forlorn song.
12	A small metal box of ashes. They are still warm.
13	A quill and ink. The oversized feather comes from an ostrich.
14	A live, ill-tempered hedgehog.
15	A sealed tin of Dr. Boznell's Beard Balm.
16	An invitation to a wedding.
17	A depleted wand, empty spell component pouch and a spellbook damaged beyond usefulness.
18	An ice cube that never melts.
19	A map of the local region. It is mostly incorrect.
20	A pair of eyeglasses. They make everything look upside-down.
21	A shawl of wool so fine it can be pulled through a ring.
22	The rib bones of a snake. There are too many to come from a single specimen.
23	A miniature, hollow cloud. When filled it sprinkles waters from several small holes.
24	Loaded dice and marked cards.
25	A mirror that reflects the best in the person.
26	A woman's shoe with a broken heel.
27	A handful of sticky boiled candy.
28	A sealed jar filled with seawater containing a tiny octopus.
29	A guide to training and house-breaking familiars.
30	A seemingly empty glass jar. When opened it releases a blast of hot, fetid air.
31	A sewing kit.
32	A bag of orange marbles.
33	A braided lock of hair. It is coarse and brittle with age.
34	A tiny, carven red dragon.
35	A brand-new child's doll.
36	A dog-eared copy of a recent, scandalous novel.
37	Shards of broken pottery. They fit together into a perfect sphere.
38	A well-used, but empty, spell component kit. Each section inside the pouch is a different colour silk.
39	An expensive looking, elegant leather bound book. Its pages are blank.
40	A pristine piece of parchment with the name, "Virrus" written in delicate calligraphy.
41	An embalming jar filled with goblin toes.
42	A fortune-teller's crystal ball. Looking into it only ever shows what happened three days ago.
43	A pocket calendar containing the birthdays off all the great wizards of history.
44	A small bronze owl. Occasionally it flaps its wings, but it cannot fly
45	A holy symbol from a foreign religion.
46	A small handmade doll with pins stuck in it.
47	A comb made of red and brown tortoise shell.
48	A sculpture of a siren with her mouth sewn shut.
49	A workbook belonging to a novice wizard. Most of the pages are filled with gibberish and flawed understandings of various elements of magic.
50	A rope made from an impossibly smooth, unknown substance.
51	A small picture of the sun. Looking at it fills one with warmth.
52	A collection of caltrops made from irregular crystals.
53	A stick partly whittled into a wand.
54	The congealed remains of a melted candle.
55	A dozen unbroken eggs.
56	A snowball.
57	A pamphlet from a local cult, recruiting new members.
58	A collection of acorns and large dried oak leaves.
59	A patch of scorched and blood-stained yellow fabric.
60	The monetary treasure in this pouch is in the form of currency from a variety of distant lands.
61	An alchemist's kit, but all the ingredients are inert.
62	A box of different coloured chalk.
63	Unfairly balanced scales.
64	A bouncing ball that always returns to the person throwing it.
65	A pickled brain in a jar.
66	A shopping list for the apothecary.
67	An empty scroll case. The lid is fused shut and it cannot be opened.
68	A lock of child's hair.

69	A beetle.
70	The remains of lunch: cheese, breadcrumbs and small bones with most of the meat removed. The pickles remain untouched.
71	Two miniature soldiers. They fight each other if they're set up on a table together.
72	A small glass figurine of an elephant.
73	A music box that plays a different tune each time it is opened.
74	A crumpled receipt for the purchase of spell reagents. They buyer paid way too much.
75	An ever clean handkerchief.
76	A notebook containing notes that contradict the current state of magical theory.
77	A scented love note signed only with a kiss.
78	A collection of small animal teeth.
79	The autograph of a famous bard.
80	Many medicinal tea bags.
81	A small book filled with pressed leaves.
82	The shell of a small crab. It still smells like the sea.
83	A moving model of a solar system (but not this one).
84	An empty tobacco pouch.
85	Several tiny silver keys
86	A ornate scroll confirming the wizard's membership of a local wizard's guild.
87	A collection of small vials of spices

88	A collection of unconvincing counterfeit coins.
89	A small book. Each time it is opened it displays a different random page.
90	An old, rusted cowbell. It produces a tone clearer than seem possible.
91	A full pint of ale. The contents never spill.
92	A small silver cup, commemorating the birth of a child. It is dated 3 months ago.
93	A deck or fortune telling cards. All the threes are missing.
94	A live mouse. It's green.
95	A tiny sculpture of a unicorn. It whinnies occasionally.
96	The holy book of a local deity. It is well read with many bookmarks, margin notes and underlines.
97	Pocket lint that wiggles slightly.
98	A bright blue light emanating from a single point. A collection of several samples of different soils.
99	Very detailed notes regarding where they were found; weight, moisture content and other geological data accompany each sample.
100	A small pestle and mortar that is seemingly made of marble, but far too light weight to be.



LOOTING THE WIZARD'S BODY: OUTFIT

Wizards often wear distinctive outfits. Use this table, to generate details of such minor treasures.

D%	
1	These tattered and faded robes are threadbare with age. Their style is from an empire that fell a thousand years ago.
2	These plain, stone coloured robes are the typical dress of a local group of ascetic wizards.
3	Grass and vines grow out of this "living" cloak.
4	These light brown robes are covered in what appear to be random jagged lines. When the robe is removed and laid flat, they depict a map.
5	It is impossible to tell what colour these robes are, as they are covered in swarming bees.
6	These flowing midnight blue robes have wide hems and sleeves. They seem to be cut to make spellcasting look more dramatic.
7	These imperious robes of purple silk are cut on the same lines as regular wizard robes, but made of stiff silk and trimmed with ermine.
8	These heavy robes are sewn from colourful, geometric carpet material.
9	The orange and red abstract patterns of these robes seem to flicker and shift like flames.
10	These ostentatious robes are covered in a peacock's feathers.
11	These robes may have been white once, but are now stained with tobacco, ink and grime.
12	These robes are much too long for this wizard and the wear patterns indicate they once belonged to someone else. While they are old, they are well maintained.
13	These voluminous robes have many concealed pockets.
14	These flowing robes are made from emerald green damask. The repeating pattern depicts a collection of monsters.
15	These heavy white robes are trimmed with cloth of gold at the cuffs, neck and hem.
16	These tropical robes are woven from wide grass and large leaves of variegated green and brown.
17	The thin black leather of these sleeveless robes moves with the fluidity of fabric and do not impede spellcasting.
18	These iridescent robes seem to be made from the hide of numerous cuttlefish. They occasionally still blink and flash.
19	These flowing white silk robes were all the rage four years ago.
20	These robes are impeccably tailored of fine green silk and perfectly fit the wizard.
21	These robes are covered in highly detailed felt appliqué depicting a great battle in local history.
22	These academic robes are covered in chalk and are strained at the seams.

23	These deep blue robes are embellished with sea glass and shells, and are embroidered with the pattern of waves.
24	These rich, brown velvet robes are covered in intricate pale green floral embroidery.
25	These worn brown robes are made of matted fur and feathers. Once they may have resembled the hide of an owlbear, but now they are old and shabby.
26	These stiff black organza robes are cut with dramatic, angular lines.
27	These robes began as a blank canvas of white novice's robes. As the wizard travelled, she collected a variety of tokens and baubles and sewed them into her robes.
28	These thick woollen robes are woven in a colourful tartan pattern.
29	These robes are recreations of a chiton as worn in an ancient, magic-rich society. These are dyed purple, a colour considered taboo in that society.
30	These fairly stiff robes are made from white and blue ikat fabric.
31	These red robes are covered in embossed astrological symbols. But no two are from the same system of astrology.
32	These ombré robes vary in colour from deep crimson at the hem to milk white at the neck.
33	These black robes and its hood are designed to give the appearance of a cloaker enveloping the wearer.
34	These robes look like they were handmade from old, cast off garments. Despite the disparate nature of the source fabrics, the combined effect is balanced and pleasing.
35	Tiny mirrors cover these pale red robes.
36	These dark green and brown robes smell of decaying leaves and are always slightly damp.
37	These yellow robes are the colour of faded books and have ink stains on the cuffs.
38	Black and yellow robes are covered with an embroidered honeycomb pattern.
39	This dress uniform from a foreign army is stained and singed.
40	This is an immaculately tailored suit as worn by the richest merchants.
41	These ostentatious robes are woven from thread of gold and silver.
42	These dark blue robes are embroidered with a map of the heavens. It always displays the current night sky.
43	These robes are made from discarded fishnets. The smell lingers.
44	These robes are made from fabrics and lace of varying subtle shades of white, only an artist would have names for all of them.
45	These grey robes are made of cobwebs and silk.

46	These robes are brand new and seem to be more of a costume than proper wizard garb.
47	The brightly coloured feathers adorning this robe are arranged to appear like a couatl's wings.
48	These dark grey and black robes include a deep hood that wraps the wearer's face in shadow.
49	These robes are covered in elaborate embroidery. The pictograms encode the wizard's spells and this robe functions as her spellbook.
50	These amazingly light, pale blue chiffon robes seem to be always moving from an unfelt breeze.
51	This outfit is the loose fitting white linen pants and tunic worn in tropical regions.
52	These exquisite robes are fashioned from the fur of several different exotic animals.
53	These thick, black robes appear to be made from the wings of an impossibly large bat.
54	These worn, grey robes are clearly old. Examining the seams reveals they were once bright blue. They are threadbare at the elbows, and dotted with spots of wax.
55	These lightweight robes are covered in tiny silver bells, which chime when the wearer moves.
56	These vibrant green robes are covered in intricate zardozi in silver and gold.
57	These blue robes are covered in an unknown script. Anyone who stares at them too long, or tries to decipher them, gets a headache.
58	The swirling patterns on these blue and green robes seem to shift and change constantly.
59	These black robes seem to absorb light.
60	These simple robes are cut from jacquard fabric.
61	These stained and dirty robes have the odour of clothes worn too much and washed too little.
62	These oilskin robes fall close to the wearer's body. They include a high collar and hood to offer some protection from wind and rain.
63	These robes shift imperceptibly in colour.
64	This outfit is made from roughly sewn animal skins. It covers just enough for decency but leaves little to the imagination.
65	These robes are nothing but a rough blanket with holes for the arms and head.
66	These robes are made from a hodgepodge of beautiful but mismatched fabrics and trims.
67	These mauve taffeta robes make a distinctive "swishing" noise as the wearer moves. They are exceeding elaborate and take more fabric than strictly necessary, with flounces, trims and lace.
68	These threadbare robes are the school robes from a famous, but defunct, arcane academy.
69	These turquoise robes sport the insignia of a famous travelling wizard's act.
70	These heavy red and gold robes are entirely covered in glass "gems".
71	The cloak accompanying these pale blue robes appears to be enormous, feathered wings enveloping the wearer.
72	These motley robes are worn and stained.

73	A novice of a local religious order usually wears these rough spun brown robes.
74	This sounds of the forest—rustling leaves and bird song—fill the air around this robe, which is pale green and unremarkable.
75	This is an extravagant robe made of bright, exotic feathers.
76	Luxurious white fur robes and hood.
77	These robes are worn and stained. The stains always seem to be in different place, but never appear to move.
78	This practical outfit is made for rough living in cold weather. It consists of several layers of flannel pants, tunics and sweaters. It is teamed with a fur cloak and hat.
79	These are finely wrought, ivory lace robes.
80	The dull grey robes of the apprentice level of the local magic academy.
81	This suit is fashioned from black fabric. How it is constructed is a mystery, as no seams are visible.
82	These vibrant coloured robes, seem to be all colours at once. They give the wearer a mild feeling of happiness and optimism.
83	These green elven robes are covered in delicate, silver embroidery.
84	These red velvet robes, edged with ermine were the robes of an ancient ruler. They are worn and patched and have seen better days.
85	These incredibly soft leather robes are fashioned from the hide of a giant snake.
86	These robes were stitched from the iridescent wings of giant butterflies.
87	These rough brown robes are fashioned from bark and sewn together with vines.
88	These robes are made from a yellow material that seems too smooth to be natural.
89	Brightly coloured tassels cover this robe.
90	These simple grey robes are of fine quality fabric, yet plain and unadorned.
91	These white robes appear to be of marble, and never move, no matter the wearer's movements.
92	These rough, homespun robes look well loved, if not well made.
93	Black embroidery decorates these black robes. In darkness, the embroidery glows faintly.
94	These stately blue robes are patterned after those worn by one of history's great wizards.
95	These iridescent robes are embossed in the pattern of fish scales.
96	These fluffy robes are made from soft rabbit fur.
97	These heavy, red satin robes are embroidered on the inside with strange, arcane writing.
98	These rough, flax robes are embroidered with magical symbols in silver thread.
99	These elegant blue satin robes wouldn't look out of place at court, but for the alchemical smell emanating from them.
100	These dark brown robes are woven from the smoothest silk.

LOOTING THE WIZARD'S BODY: ITEM OF POWER

Many wizards possess objects of esoteric appearance to help channel their power. Use this table, to generate the details of such trinkets.

D%	
1	This wand is a bouquet of wild flowers tied with a ribbon. It never loses its scent.
2	This ring is made from intricately braided and knotted thread.
3	This wooden ring is carved as a spiral around the finger rather than a closed loop.
4	This necklace is made of animal skulls. The eyes of the largest skull glow with arcane power.
5	On first glance, this silver ring seems to feature an enormous ruby. It is however, just red glass.
6	This wand is a wooden cook's spoon.
7	This amulet is a heart-shaped locket with a tiny portrait inside.
8	This silver ring is set with a tiger eye gem. It occasionally blinks.
9	This amulet is a small leather pouch.
10	This ring is a braided loop of green silk.
11	The tiny gems encrusted into the thick band of this ring are in the formation of a constellation.
12	This wand is iridescent and seems to be covered in scales. When activated it emits the sounds and smells of the sea.
13	This amulet contains a single, green eye that blinks and moves as if surveying its surroundings.
14	This staff seems to be nothing but a common miniature broom.
15	This amulet is a delicate silver cord, strung with many tiny bells.
16	This staff has a ram's skull on the top which dispenses platitudes in a soothing voice.
17	This gold ring has an inscription on the inside of the band. It reads "S love S".
18	This amulet is a necklace of dried raptor feet.
19	This wand is an incense stick and emits smoke and scent when activated.
20	This amulet is a crystal ampoule containing an ounce of blood, strung on a red silk cord.
21	This is a perfectly smooth, completely featureless, grey iron ring. The ring feels slightly cold to the touch.
22	This blue glass amulet glows softly and is cold to the touch for anyone but the wizard.
23	This red iron ring is warm to the touch. A subtle pattern of flames seems to dance around it.
24	This veined stone wand is far lighter than it appears.
25	The cord holding this amulet is always slightly damp. It smells of wet earth. The pendant is a tiny, live bonsai tree in a pot.
26	This amulet is made from a lute pick strung on a lute string.

27	This staff is a white carved pole, with a squid's tentacle curled around it.
28	This plain ring is made of an unknown metal with a red tint.
29	This staff is embellished with ribbons and flowers, like a miniature Maypole.
30	This ring is made of straw, twisted together and tied with a red ribbon.
31	This wooden wand is rough to the touch and dark green
32	This amulet is a rough stone on an unfinished leather cord.
33	This poison ring contains a viscous, orange liquid.
34	This staff is shaped like a shepherd's crook.
35	A signet ring inscribed with the initial M.
36	This pendant contains an extremely detailed horoscope, that is far too old to describe the wearer.
37	This wooden staff has several holes drilled through it. When the wind blows through it, it produces a low, calming whistle.
38	This wand is a hollow tube of glass. It contains a blue liquid.
39	This staff is carved from the trunk of a young willow tree. It remains pliable.
40	This necklace is fashioned from old shackles.
41	This necklace is shaped like a giant prawn wrapped around the wearer's neck, like an ouroboros.
42	This wand is a crystallized jellyfish stinger.
43	This staff is curved at the top. A birdcage containing a tiny bird's skeleton hangs from the end.
44	This staff is made from the femur of one of the wizard's ancestors.
45	This amulet is a dried giant spider. The legs are still twitching.
46	The pendant on this amulet is a glass sphere containing a seemingly frozen flame.
47	This wand is a branch from a flowering tree. It is always in bloom.
48	This wand was carved from a meteorite and has arcane symbols carved into the head.
49	This amulet is a small bundle of vibrantly coloured feathers.
50	This delicate silver ring is made of braided wire
51	This amulet is a collection of shark teeth.
52	This wand is carved from a single talon from some enormous beast.
53	A small vial of a green, viscous liquid. It bubbles slightly and smells of stale wine.
54	This staff is weightless and appears to comprise nothing but wisps of smoke.
55	This wand is the bone from a leg of lamb. It has been picked clean of all meat.
56	This ring is a smooth, grey and plain stone band.

57	A smooth wand of an unknown metal. It is slightly warm to the touch.
58	This amulet is a desiccated chicken foot tied onto a rough string.
59	The oversized glass orb on this ring resembles a tiny crystal ball.
60	This dagger is nothing more exotic than a kitchen knife.
61	This wand is a completely smooth bar of black marble.
62	The stone in this amulet seems to be impossibly black. It reflects no light at all.
63	The huge blue diamond on this ostentatious gold ring contains an asymmetrical inclusion, which renders it worthless as a gemstone.
64	The snake head on this staff occasionally talks, but only to tell bawdy jokes.
65	A small leather pouch on a string. Its contents are unknown, as only the wizard it is bound to can open it.
66	A wand shaped like a spoon encrusted with tomato soup.
67	This dagger comes in a sheath embroidered with prayers to the major deities of the region.
68	This staff is a twisted, rusted metal rod.
69	An athame whose blade is etched with a long-forgotten language.
70	This staff is wrapped in fine, soft red silk.
71	The pendant on this necklace is a large, heavy coin from an unknown land.
72	This amulet emits smoke and the scent of incense common in local churches.
73	This wand looks like and functions as a skyglass.
74	This fist-sized glass amulet is filled with water and contains a live fish.
75	This silver ring is cool to the touch and covered in ancient writing.
76	This delicate staff comprises a single giant, perfectly preserved peacock feather.
77	Whenever this plain, unadorned ring is removed from the hand of the wizard it's bound to, it begins to vibrate and hum slightly.
78	This staff is a scaled down model of an obelisk from an ancient civilization.
79	This amulet is a tiny hourglass that seems too small to hold enough sand to measure an hour, but measures time perfectly.

80	This wand is an inkpen, which renders all writing as beautiful calligraphy.
81	A dagger carved from the horn of a narwhal.
82	This ancient, white, brittle ring was crafted from a cross section of bone.
83	This elegantly carved dark wood staff is highly polished and stained.
84	This ring is a thick metal band set with a moonstone.
85	This crossbow is of dwarven make. It is solidly built and carved with geometric patterns.
86	This wand can be flipped open with the snap of a wrist to function as a fashionably lady's fan.
87	This rough, leather spiked collar is something usually worn by attack dogs and suchlike.
88	This ring is a band of pale blue glass.
89	This ring is etched with the incantation for one of the wizard's spells.
90	This amulet is a pouch filled with fragrant herbs made of fine red wool.
91	This wand is nothing but a rough branch.
92	This silver ring is etched with an alchemical recipe.
93	This amulet is constructed from a love token, bestowed years ago.
94	This staff has precisely spaced marks and can be used for measuring.
95	This amulet spins slowly and is painted in a spiral pattern. Watching it spin is disorientating.
96	This necklace is composed of various fragrant alliums, commonly believed to offer protection from sickness.
97	This wand comes with a non-magical twin. Used together they can be disguised as hair sticks in elaborate, formal hairstyles.
98	Arcane power sparks and dances between the fine wires making up this ring.
99	This staff appears to be nothing more than an elegant walking cane, with a silver handle.
100	The handle of this curved dagger is tightly wrapped in scarlet silk.



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