

Indian Packages

Infantry	
Military Science	20
Infantry Tactics	5
Medicine	10
Aim	20
Longarm	5
Smallarm	5
Hiding	10
Navigation	10
Survival	10
Armed HTH	15
Thrust	5
Unarmed HTH	15
Combat Throw	5
Grapple	5
Total Value	150
Package Cost	135

The Indian infantry forces are trained in a mix of British and Russian styles, combined with an Hindu mindset makes for an interesting military

Option: Airborne - The oversized Airborne regiment is trained almost exactly like the conventional infantry units with the addition of jump training (add Parachute 30, new Value 185/Cost 160).

Para Commando	
Military Science	5
Infantry Tactics	5
Medicine / Emergency Medicine	5
Aim / Longarm	5
Demolitions	20
Hiding	10
Concealment	10
Navigation	10
Land	10
Survival	10
Tracking	10
Armed HTH	5
Thrust	5
Unarmed HTH	5
Grapple	5
Punch	5
Parachute	20
Total Value	150
Package Cost	135

The Para Commandos come from the Airborne regiment and act as an elite infantry body conducting Ranger-type operations in company and battalion strength. Requires **Infantry** package **Airborne** option.

National Security Group	
Military Science	30
Hardware	5
Infantry Tactics	10
General Mechanics	10
Medicine	10
Emergency Medicine	5
Aim	35
Longarm	10
Smallarm	20
Demolitions	35
Military	20
Hiding	15
Concealment	5
Creeping	15

Climbing	30
Rappelling	15
Unarmed HTH	15
Combat Throw	5
Grapple	5
Punch	5
Total Value	330
Package Cost	300

The elite commando and anti-terrorist unit of the Indian Army is the NSG, whose members come from the Para Commando battalions and undergo an extensive training program.. A lot of the units training comes from the Israeli's. Requires **Para Commando** package.

Police	
Law	10
Military Science	10
Police Science	20
Aim	15
Longarm	5
Smallarm	5
Armed HTH	20
Swing	10
Unarmed HTH	15
Block	5

Grapple	5
Diplomacy	10
Total Value	130
Package Cost	120

Most officers are armed, with a wide variety of revolvers and military surplus GP-35s, though they prefer their 'lathi', a 2-3 foot bamboo and cane club. Law enforcement training are far below western standards.

Rapid Action Force	
Military Science	10
Infantry Tactics	10
Aim	5
Longarm	5
Armed HTH	25
Block	15
Swing	10
Unarmed HTH	5
Block	5
Grapple	5
Punch	5
Total Value	130
Package Cost	120

These police battalions are trained and equipped to deal with riot and 'riot-like' situations ('riot-like' typically means gatherings the government does not approve of.) They are typically armed with Enfield rifles and 'lathi' (theirs is 5 foot long made of wood and is metal studded). Requires **Police** package.

Special Protection Service	
Military Science	25
Infantry Tactics	15
Police Science	15
General Mechanics	10
Medicine	20
Emergency Medicine	10
Aim	40
Autofire	10
Longarm	10
Smallarm	15
Unarmed HTH	20
Block	10
Combat Throw	10
Grapple	10
Punch	10

Psychology	10
Diplomacy	20
Total Value	275
Package Cost	250

This small unit of police (only about 3000 strong) provides protection for government officials, similar to the US Secret Service Executive Protection Team (though not as well trained). They either train closely with or include members from the NSG (my source material was unclear). Requires **Police** package.

Maritime Commando Force	
Military Science	20
General Mechanics	10
Medicine	15
Emergency Medicine	5
Aim	25
Autofire	5
Longarm	10
Smallarm	5
Demolitions	30
Military	15
Hiding	20
Concealment	10
Creeping	5
Navigation	20
Underwater	10
Survival	10
Armed HTH	15
Thrust	5
Climbing	20
Rappelling	5

Swim	30
Scuba	15
Unarmed HTH	20
Combat Throw	5
Grapple	10
Punch	5
Boating	20
Powerboat	10
Total Value	395
Package Cost	360

Originally a SEAL-type recon and commando force, this unit is slowly growing to more of a conventional Marine force, now at three battalions. They are losing their edge as they grow, but sub-units will more than likely be formed to fill the specialized missions (sort of like Force Recon within the US Marines).