MIDNIGHT AT THE WELL OF SOULS©
ROLE-PLAYING SYSTEM

CORRECTIONS AND ADDITIONS

Poison Resistance Table — Page #32:

The first Constitution value should read 2-4 rather than 4.

The Trade Credit — Page #38:

In the first paragraph, 1000 grams should read 100 grams.

Combat Vehicle Movement — Page #41:

The first speed listed in the table should read 1-10 rather than 0-10.

Distance Formula — Page #43:

In the formula, X,Y, and Z should be X^2, Y^2, and Z^2.

Fuel Use Table — Page #43:

The Fuel Use per Slot should read as follows:

ACCELERATION	% PER SLOT
1	0.5%
2	1.0%
3	1.5%
4	2.0%
5	2.5%

Light and Medium Lasers — Page #44:

Delete all references to the amount of damage done by Light and Medium Lasers. This is covered in the Starship Combat System.

Stellar Special Type Table — Page #46:

At die roll 91-95, "Cephid A" should read "Cephid C".

<u>Correction to Race: Nocha — Page #90:</u>

At the end of the description add the following:
Zone ambassador, and conduct some trade with other hexes.

<u>Additional Race: Jol:</u>

Please add this to the list of races:

Jol   Semi-Tech   Shallow Water Hex

     STR: 1.0   INT: 1.0
     CON: 1.2   WPR: 1.0
     DEX: 1.1

This is a race that resemble Sea Lions with hands on their front flippers. They are quite good fishermen and the majority of the trade is in this area. They are quite friendly to members of other races and maintain a Zone ambassador.

Starship Sensor Packages

This section on starship sensor packages was accedently left out of the section on space and space travel in the game book.

Main Sensor Package

The main sensor package is designed to aid in navigation, and for the detection of things which can be considered as hazards to the safety of the starship. These things can include asteriods, artificial satellites, hostile ships, and other system and open space debris.

The package operates both while the ship is under maneuver drive and star drive.

It is completely controlled by the ship's main computer system. The range of this package is on the order of 15 light minutes.

Short Range Sensor Package

This package is designed mainly for use in in-system navigation. It is much shorter in range, but much higher in resolution than the Main Sensor package.

It is used to detect minor in-system hazards rather than large free-space hazards, although it will detece them also. The detection size for this packadge is objects down to a size of 1 meter in diameter. The range of this package is 500,000 kilometers.

Although this package can be controlled by the ship's main computer, it is normally controlled by a crew member on watch. If this package is being controlled by a crew member, a skill checkin Computer Operation is required.

Planetary Survey Sensor Package

This package is designed for use in cataloging planets. It can give a rough estimate of a planets atmospheric composition, diameter, number of satellites, % water to land ratio, radio emission and radiation rates.

It will also give a rough picture of a planets continental masses and estimate the planets major mineral resources. Note that it will not give a detailed survey of the planet.

This system is normally controlled by a member of the ship's crew. To obtain accurate information from this package, the crew member operation the package must make a successful skill check in Computer Operation.

Detailed Survey Sensor Package

This package is designed to tbe used during a detailed orbital planetary survey. It consists of a Topographic Scan with a Life Scan option.

Topographic Scan:

This scan will output detailed maps of a given area. Each map covers an area of 2500 square kilometers. The map will show all major topographic features including mountain ranges, forests, rivers, etc.

Life Scan option:

This option will pinpoint large groups of life forms within the Topographic scan area. It will also give the general makeup of the life forms detected, that is, if a life form is a plant or an animal, chemical basis of the life forms, approximate numbers, etc. Note that it will not indicate if the life forms are intelligent.

In the above package, a failed skill check will cause the information obtained to be correct in its major aspects and incorrect in minor aspects. What information is incorrect is determined by the Game Master.

On Planet Scan Package

The On Planet Scan package consists of 2 separate packages. The first is the Air Test package. The second is a short range life sensor package.

Air Test Package

This package is a part of the standard landing program for all ships and landing craft. It is conducted automatically when a ship lands on a planets surface.

Part one of the package's tests are designed to identify the gasses which are present in the planets atmosphere and to determine the percentages of those gasses.

Part two of the package's tests consist of analyzation of any particulate matter present in the atmosphere. Also included are tests designed to identify bacterial and viral hazards.

Short Range Life Sensor

This package is designed as a short range life warning system for the ship or landing craft. It will detect any life form down to the size of a small cat. It has both infrared and normal light capabilities and can record up to 8 hours of information. It can be operated in either automatic or manual modes.

The maximum range of this package is 1.5 kilometers.