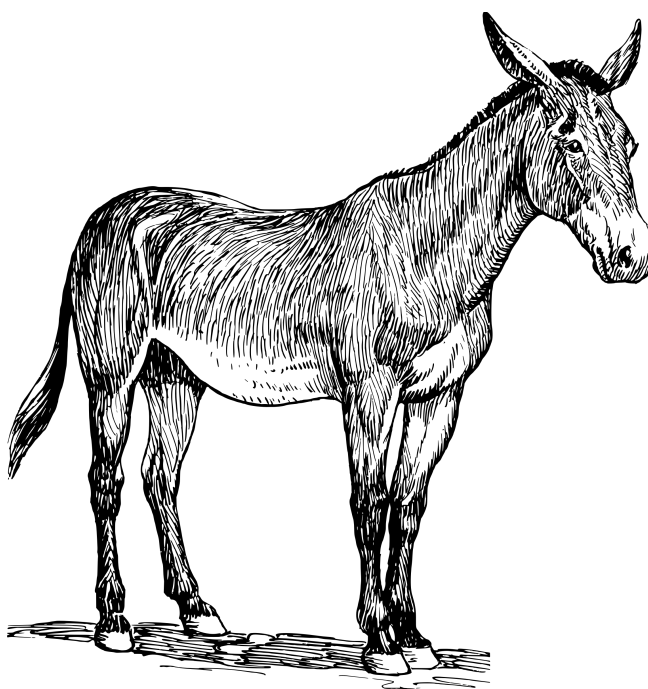


Gregorius21778:

What's on the Mule



An Encumbrance Sheet for LotFP(tm)

for the group's mule, donkey, pony or similar packing animal

LAMENTATIONS
of the
FLAME PRINCESS
WEIRD FANTASY ROLE-PLAYING
COMPATIBLE PRODUCT

Version 1.0; written by Kai Pütz
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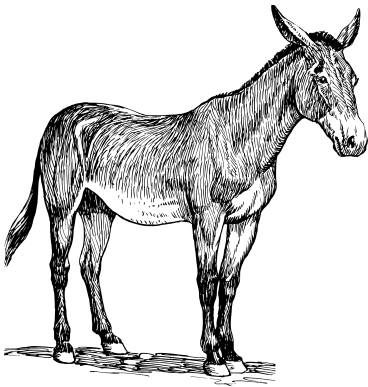
Being a GM is about labors of love. Either that, or I am doing it wrong. My current (October 2018) LotFP group (that started out as “the Dunnsmouth Three”; whose adventures may be found [here](#)) did not only manage to leave Dunnsmouth alive, but with fat purses as well. Before their next adventure, they decided to buy a mule. Two or so sessions later I found out that nobody really listed what was on the mule or on person, and the player of the dwarf, pragmatic as always, pointed out that “*you have never given us a sheet for the mule.*”

It is safe to say that I am spoiling my players, for I created a sheet for a mule the second day to follow. When I do something, I can as well do it in style AND share the result with you. Here it is, pay-what-you-want. Feel free to grab it for free, but if you throw me dime or a buck I will not complaint but say “thank you, good sir/madam.”

A last word of note: a (LotFP) mule may carry more items than this sheet provides slots. I still hope that may players do not have to list more than 88 items that are on their mule. Two sheets shall be enough, otherwise they (and YOUR players) may use the backside and make their notes **by hand**.

Enjoy!

- The Mule Sheet -



Name: _____ Sex: _____

Appearance: _____

Further Details: _____

	(per turn)	(per round)			
POINTS	ENCUMBRANCE	EXPLORATION	COMBAT	RUNNING	MILES PER DAY
0-10	Unencumbered	240'	80'	240'	48
11-15	Lightly Encumbered	180'	60'	180'	36
16-20	Heavily Encumbered	120'	40'	120'	24
21-25	Severely Encumbered	60'	20	60'	12
26+	Over Encumbered	0'	0'	0'	0'

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3	
4	
5	
6 / +1	
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9	
10	
11 / +1	
12	
13	
14	
15	
16 / +1	

17	
18	
19	
20	
21 / +1	
22	
23	
24	
25	
26 / +1	
27	
28	
29	
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31 / +1	
32	

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36 /+1	
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41 /+1	
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81 /+1	
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86 /+1	
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