

ZEALOT OF ENGUE

Name: _____

Spells per Level: 1_____ 2_____ 3_____ 4_____ 5_____ 6_____

Player: _____

Level 1	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Awaken	(ZG 103)	Necr	4 seg	5 ft/lvl	V, S, M	Instantaneous	1 creature	None	Necr
○○○○○ Bless	(PHB 253)	Conj/Sum	1 rnd	60 yds	V, S, M	6 rnd	50 ft cu.	None	Dev
○○○○○ Bloom	(ZG 115)	Alter	5 seg	10 yds	V, S, M	Fairly Permanent	10 ft cu.	None	Plant
○○○○○ Cause Light Wounds°	(PHB 255)	Necr	5 seg	Touch	V, S	Permanent	Creature touched	None	Hurt
○○○○○ Cause Minor Injury°	(PHB 276)	Necr	5 seg	Touch	V, S	Permanent	creature touched	None	Hurt
○○○○○ Ceremony	(PHB 253)	Inv	1 hour	Touch	V, S, M	Permanent	Special	Special	Dev
○○○○○ Combine	(PHB 254)	Evoc	1 rnd	Touch	V, S	Special	Circle of Clerics	None	Dev
○○○○○ Consecrate Holy Symbol	(ZG 104)	Inv	5 seg	0	V, M	Permanent	Caster's Holy Symbol	None	Dev
○○○○○ Contact Home Gawd	(HJM 122)	Dev/Div	1 turn	Unlimited	V, S, M	1 week	Caster	None	Dev
○○○○○ Contaminate Water°	(PHB 278)	Alter	1 rnd	40 yds	V, S	Permanent	1 cu. ft/level	None	Dev
○○○○○ Curse°	(PHB 253)	Conj/Sum	1 rnd	60 yds	V, S, M	6 rnd	50 ft cube	None	Dev
○○○○○ Darkness°	(PHB 255)	Alter	4 seg	120 yds	V, S	1 hour + 1 turn/level	20 ft radius globe	Special	Sun
○○○○○ Detect Balance	(PHB 276)	Div	1 seg	60 ft	V, S, M	1 rnd/level	1 object or creature/rd	None	Div
○○○○○ Detect Evil	(PHB 255)	Div	1 rnd	0	V, S, M	1 turn + 5 rnd/level	10 ft x 120 yds	None	Dev
○○○○○ Detect Good°	(PHB 255)	Div	1 rnd	0	V, S, M	1 turn + 5 rnd/level	10 ft x 120 yds	None	Dev
○○○○○ Detect Magic	(PHB 255)	Div	1 rnd	0	V, S, M	1 turn	10 ft x 30 yds	None	Div
○○○○○ Detect Poison	(PHB 276)	Div	4 seg	0	V, S, M	1 turn + 1 rnd/level	Special	None	Div
○○○○○ Detect Snares & Pits	(PHB 276)	Div	4 seg	0	V, S, M	4 rnd/level	10 ft x 40 ft	None	Div
○○○○○ Diagnose Injury	(ZG 105)	Div	3 seg	5 ft/lvl	V, S, M	1 rnd/level	1 creature/rd	None	Div/Heal
○○○○○ Endure Cold/Endure Heat	(PHB 255)	Alter	1 rnd	Touch	V, S	1 hour/level	Creature touched	None	Ward
○○○○○ Entangle	(PHB 277)	Alter	4 seg	80 yds	V, S, M	1 turn	40 ft cube	None	Plant
○○○○○ Faerie Fire	(PHB 277)	Alter	4 seg	80 yds	V, M	4 rnd/level	10 sq. ft/level	None	Comb
○○○○○ Flutter Soft	(PHB 255)	Alter	1 seg	60 ft	V, S, M	1 hour	1 creature	None	Ward
○○○○○ Fog Vision	(PHB 277)	Div	1 seg	Touch	V, S, M	1 turn/level	1 person	None	Div
○○○○○ Indulgence	(ZG 109)	Alter	1 rnd	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○ Invisibility to Undead	(PHB 255)	Abj	4 seg	Touch	V, S, M	6 rnd	1 creature	Special	Necr
○○○○○ Know Direction	(ZG 110)	Div	1 seg	Touch	V, S, M	Instantaneous	Special	None	Div/Trav
○○○○○ Light	(PHB 255)	Alter	4 seg	120 yds	V, S	1 hour + 1 turn/level	20 ft radius globe	Special	Sun
○○○○○ Locate Animals or Plants	(PHB 277)	Div	1 rnd	100 yds + 20 yds/lvl	V, S, M	1 rnd/level	20 yds/level x 20 ft wide	None	Ani/Plant
○○○○○ Magical Stone	(PHB 255)	Ench	4 seg	Touch	V, S, M	Special	3 pebbles	None	Comb
○○○○○ Pass Without Trace	(PHB 277)	Ench/Charm	1 rnd	Touch	V, S, M	1 turn/level	1 creature	None	Plant
○○○○○ Predict Weather	(PHB 278)	Div	1 rnd	0	V, S, M	2 hours/level	9 sq. miles	None	Div/Wx
○○○○○ Protection from Evil	(PHB 256)	Abj	4 seg	Touch	V, S, M	3 rnd	1 creature	None	Ward
○○○○○ Protection from Good°	(PHB 256)	Abj	4 seg	Touch	V, S, M	3 rnd	1 creature	None	Ward
○○○○○ Purify Food & Drink	(PHB 256)	Alter	1 rnd	30 yds	V, S	Permanent	1 cubic ft/level in 10 square ft	None	Dev
○○○○○ Purify Water	(PHB 278)	Alter	1 rnd	40 yds	V, S	Permanent	1 cu. ft/level	None	Dev
○○○○○ Putrify Food & Drink°	(PHB 256)	Alter	1 rnd	30 yds	V, S	Permanent	1 cubic ft/level in 10 square ft	None	Dev
○○○○○ Sanctuary	(PHB 256)	Abj	4 seg	Touch	V, S, M	2 rnd + 1 rnd/level	1 creature	None	Ward
○○○○○ Shillelagh	(PHB 278)	Alter	2 seg	Touch	V, S, M	4 rnd + 1 rnd/level	1 oak club	None	Comb/Plant
○○○○○ Walking Corpse	(PHB 256)	Necr	1 turn	Touch	V, S	1 week/level	1 creature	None	Necr

Level 2	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Adjustable Light	(ZG 102)	Alter	5 seg	60 yds	V, S, M	1 hour + 1 turn/level	20 ft radius	Special	Sun
○○○○○ Aid	(PHB 256)	Necr/Conj	5 seg	Touch	V, S, M	1 rnd + 1 rnd/level	1 creature	None	Necr
○○○○○ Animated Corpse	(PHB 256)	Necr	1 turn	Touch	V, S	1 week/level	1 creature	None	Necr
○○○○○ Augury	(PHB 257)	Div	2 rds	0	V, S, M	Special	Special	None	Div
○○○○○ Badberry°	(PHB 279)	Alter/Evoc	1 rnd	Touch	V, S, M	1 day + 1 day/level	2d4 rotten berries	None	Plant
○○○○○ Barkskin	(PHB 279)	Alter	5 seg	Touch	V, S, M	4 rnd + 1 rnd/level	1 creature	None	Plant
○○○○○ Cause Moderate Wounds°	(PHB 257)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Hurt

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Level 2 (cont.)		Book	School	Casting Time	Range	Duration	Area of Effect	Save	Sphere	
○○○○○	Chant	(PHB 257)	Conj/Sum	5 seg	0	V, S	Time of chanting	30 ft radius	None	Comb
○○○○○	Detect Charm	(PHB 257)	Div	1 rnd	0	V, S	1 turn	1 creature/rd	Negates	Div
○○○○○	Detect Gawds	(HJM 122)	Dev/Div	1 rnd	240 yds	V, S, M	1 turn	1 star system	None	Div
○○○○○	Diminished Rite	(PHB 257)	Necr	1 rnd	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Durward's Discerning Eye	(WW 40)	Alter	3 seg	50 ft	V, S, M	1 turn/level	1 creature	None	Comb/Div
○○○○○	Durward's Paen of Protection from Archers	(WW 40)	Alter	5 seg	0	V, S, M	1 rnd/level	15 ft radius	None	Comb/Ward
○○○○○	Feign Death	(PHB 261)	Necr	1/2 seg	Touch	V	1 turn + 1 rnd/level	Person touched	None	Necr
○○○○○	Find Traps	(PHB 258)	Div	5 seg	0	V, S	3 turns	10 ft x 30 yds	None	Div
○○○○○	Goodberry	(PHB 279)	Alter/Evoc	1 rnd	Touch	V, S, M	1 day + 1 day/level	2d4 fresh berries	None	Plant
○○○○○	Indulgence	(ZG 109)	Alter	1 rnd	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Know Alignment	(PHB 258)	Div	1 rnd	10 yds	V, S	1 turn	1 creature/object	Negates	Div
○○○○○	Obscurement	(PHB 280)	Alter	5 seg	0	V, S	4 rnd/level	10 ft/level x 10 ft/level	None	Wx
○○○○○	Precipitation	(PHB 278)	Alter	6 seg	10 ft/lvl	V, S, M	1 seg/level	3 ft diam cylinder 12 ft high	None	Wx
○○○○○	Premonition	(PHB 258)	Div	2 seg	Touch	V, S, M	2 rnd/level	1 creature	Negates	Div
○○○○○	Reflecting Pool	(PHB 280)	Div	2 hours	10 yds	V, S, M	1 rnd/level	Special	None	Div
○○○○○	Resist Electricity	(ZG 112)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○	Resist Fire/Resist Cold	(PHB 258)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○	Resist Gas	(ZG 112)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○	Silence, 15' Radius	(PHB 259)	Alter	5 seg	120 yds	V, S	2 rnd/level	15 ft radius	None	Ward
○○○○○	Spiritual Hammer	(PHB 259)	Inv	5 seg	10 yds/lvl	V, S, M	3 rnd + 1 rnd/level	Special	None	Comb
○○○○○	Straighten Wood°	(PHB 281)	Alter	5 seg	10 yds/lvl	V, S	Permanent	Special	Special	Plant
○○○○○	Trip	(PHB 280)	Ench/Charm	5 seg	Touch	V, S	1 turn/level	1 object up to 10 ft long	Negates	Plant
○○○○○	Undetectable Alignment°	(PHB 258)	Div	1 rnd	10 yds	V, S	1 turn	1 creature/object	Negates	Div
○○○○○	Undetectable Charm°	(PHB 257)	Div	1 rnd	0	V, S	1 turn	1 creature/rd	Negates	Div
○○○○○	Warp Wood	(PHB 281)	Alter	5 seg	10 yds/lvl	V, S	Permanent	Special	Special	Plant
○○○○○	Withdraw	(PHB 259)	Alter	5 seg	0	V, S	Special	Caster	None	Ward
○○○○○	Wyvern Watch	(PHB 260)	Evoc	5 seg	30 yds	V, S, M	Up to 8 hours	10 ft radius	Negates	Ward

Level 3		Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Animate Dead	(PHB 260)	Necr	1 rnd	10 yds	V, S, M	Permanent	Special	None	Necr
○○○○○	Bestow Curse°	(PHB 263)	Abj	6 seg	Touch	V, S	Permanent	Special	Special	Ward
○○○○○	Call Lightning	(PHB 281)	Alter	1 turn	360 yds	V, S	1 turn/level	10 ft radius.	½	Wx
○○○○○	Cause Blindness or Deafness°	(PHB 261)	Abj	1 rnd	Touch	V, S	Permanent	1 creature	Special	Necr
○○○○○	Cause Disease°	(PHB 261)	Abj	1 rnd	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Cause Nasty Wounds°	(PHB 261)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Hurt
○○○○○	Cloudburst	(PHB 260)	Alter	5 seg	1 ft/lvl	V, S, M	1 rnd	3 ft diam cylinder 6 ft high	Special	Wx
○○○○○	Continual Darkness°	(PHB 260)	Alter	6 seg	120 yds	V, S	Permanent	60 ft radius	Special	Sun
○○○○○	Continual Light	(PHB 260)	Alter	6 seg	120 yds	V, S	Permanent	60 ft radius	Special	Sun
○○○○○	Cure Blindness or Deafness	(PHB 261)	Abj	1 rnd	Touch	V, S	Permanent	1 creature	Special	Necr
○○○○○	Cure Disease	(PHB 261)	Abj	1 rnd	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Dispel Magic	(PHB 261)	Abj	6 seg	60 yds	V, S	Special	30 ft cube/1 item	None	Ward
○○○○○	Estrangle	(ZG 115)	Alter	7 seg	80 yds	V, S, M	1 turn + 1d4 rnd	40 ft cube	Special	Plant
○○○○○	Feign Death	(PHB 261)	Necr	1/2 seg	Touch	V	1 turn + 1 rnd/level	Person touched	None	Necr
○○○○○	Fertile Land	(HJ15-15)	Alter	1 hour	1 mile	V, S, M	Permanent	up to 640 acres	Special	Plant
○○○○○	Glyph of Warding	(PHB 261)	Abj/Evoc	Special	Touch	V, S, M	Until discharged	Special	Special	Ward
○○○○○	Infertile Land°	(HJ15-15)	Alter	1 hour	1 mile	V, S, M	Permanent	up to 640 acres	Special	Plant
○○○○○	Know Alignment	(PHB 258)	Div	1 rnd	10 yds	V, S	1 turn	1 creature/object	Negates	Div
○○○○○	Lesser Reanimation	(PHB 262)	Necr	1 rnd	Touch	V, S, M	Permanent	1 creature	None	Necr
○○○○○	Locate Object	(PHB 262)	Div	1 turn	60 yds + 10 yds/lvl	V, S, M	8 hours	1 object	None	Div
○○○○○	Magic Vestment	(PHB 262)	Ench	1 rnd	0	V, S, M	5 rnd/level	Caster	None	Ward
○○○○○	Negative Plane Protection	(PHB 262)	Abj	1 rnd	Touch	V, S	Special	1 creature	None	Necr/Ward
○○○○○	Obscure Object°	(PHB 262)	Div	1 turn	60 yds + 10 yds/lvl	V, S, M	8 hours	1 object	None	Div
○○○○○	Plant Growth	(PHB 282)	Alter	1 rnd	160 yds	V, S, M	Permanent	Special	Special	Plant
○○○○○	Poison°	(PHB 266)	Necr	7 seg	Touch	V, S	Permanent	Special	None	Hurt
○○○○○	Prayer	(PHB 263)	Conj/Sum	6 seg	0	V, S, M	1 rnd/level	60 ft radius	None	Comb
○○○○○	Protection from Fire	(PHB 282)	Abj	6 seg	Touch	V, S, M	Special	1 creature	None	Ward

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Level 3 (cont.)		Book	School	Casting Time	Range	Duration	Area of Effect	Save	Sphere	
○○○○○	Remove Curse	(PHB 263)	Abj	6 seg	Touch	V, S	Permanent	Special	Special	Ward
○○○○○	Remove Paralysis	(PHB 263)	Abj	6 seg	10 yds/lvl	V, S	Permanent	1d4 creatures in 20 ft cube	None	Ward
○○○○○	Resist Acid and Caustic	(ZG 112)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○	Shock Therapy°	(ZG 113)	Necr	1 rnd	Touch	S, M	Permanent	1 creature	Special	Hurt
○○○○○	Snare	(PHB 282)	Ench/Charm	3 rds	Touch	V, S, M	Until triggered	2 ft dia. + 2 in/level	None	Plant
○○○○○	Speak to the Dead	(PHB 263)	Necr	1 turn	0	V, S, M	Special	1 creature	Special	Div
○○○○○	Spike Growth	(PHB 270)	Alter/Ench	6 seg	60 yds	V, S, M	3d4 turns + 1 turn/level	10 square ft/level	None	Plant
○○○○○	Starshine	(PHB 282)	Evoc/Ill /Phant	6 seg	10 yds/lvl	V, S, M	1 turn/level	10 ft sq./level	None	Sun
○○○○○	Tree	(PHB 283)	Alter	6 seg	0	V, S, M	6 turns + 1 turn/level	Caster	None	Plant
○○○○○	Undetectable Alignment°	(PHB 258)	Div	1 rnd	10 yds	V, S	1 turn	1 creature/object	Negates	Div
○○○○○	Ward Off Evil	(PHB 263)	Abj	3 seg	Touch	V, S, M	2 rnd/level	10 ft radius	None	Ward
○○○○○	Ward Off Good°	(PHB 263)	Abj	3 seg	Touch	V, S, M	2 rnd/level	10 ft radius	None	Ward
○○○○○	Weather Prediction	(ZG 114)	Div	1 rnd	0	V, S	Instantaneous	Caster	None	Div/ Wx
○○○○○	Wood Shape	(PHB 283)	Alter	1 rnd	Touch	V, S, M	Permanent	9 cu. ft+1 ft/level	None	Plant

Level 4		Book	School	Casting Time	Range	Duration	Area of Effect	Save	Sphere	
○○○○○	Babble°	(PHB 267)	Alter	7 seg	0	V, S	1 turn	Caster	None	Div
○○○○○	Cause Serious Wounds°	(PHB 264)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Hurt
○○○○○	Detect Lie	(PHB 264)	Div	7 seg	30 yds	V, S, M	1 rnd/level	1 creature	Negates	Div
○○○○○	Dispel Magic	(PHB 261)	Abj	6 seg	60 yds	V, S	Special	30 ft cube/1 item	None	Ward
○○○○○	Divination	(PHB 264)	Div	1 turn	0	V, S, M	Special	Special	None	Div
○○○○○	Hallucinatory Forest	(PHB 285)	Ill/Phant	7 seg	80 yds	V, S	Permanent	40 ft sq./level	None	Plant
○○○○○	Hold Plant	(PHB 285)	Ench/Charm	7 seg	80 yds	V, S	1 rnd/level	1d4 plants in 40 ft sq.	Negates	Plant
○○○○○	Leaves To Bees	(PF 64)		Alter	9 seg	20 yds	V, S, M	2 rnd/level	1d4 leaves+1 leaf/level in a 10ft. Cube	None
○○○○○	Plant Door	(PHB 285)	Alter	7 seg	Touch	V, S, M	Special	Special	None	Plant
○○○○○	Poison°	(PHB 266)	Necr	7 seg	Touch	V, S	Permanent	Special	None	Hurt
○○○○○	Protection From Grel	(PF 64)	Abj	1 rnd	0	V, S	1 rnd/level	10 ft radius	None	Ward
○○○○○	Protection from Lightning	(PHB 286)	Abj	7 seg	Touch	V, S, M	Special	1 creature	None	Ward
○○○○○	Protection from Lycanthropes	(ZG 111)	Alter	1 rnd	0	V, S	1 rnd/level	10 ft radius	None	Ward
○○○○○	Protection from Plants & Fungi	(ZG 116)	Abj	1 rnd	0	V, S	1 turn/level	10 ft radius.	None	Plant
○○○○○	Protection from Possession	(ZG 111)	Alter	1 rnd	0	V, S	1d4 rnd/lvl	10 ft radius	None	Ward
○○○○○	Protection from Undead	(ZG 111)	Abj	1 rnd	0	V, S	1d4 rnd/lvl	10 ft radius	None	Ward
○○○○○	Repel Insects	(PHB 286)	Abj/Alter	1 rnd	0	V, S, M	1 turn/level	10 ft radius.	None	Ani/Ward
○○○○○	Snakes to Sticks°	(PHB 266)	Alter	7 seg	30 yds	V, S, M	2 rnd/level	1d4 + 1/level in 10 ft cube	None	Plant
○○○○○	Softwood	(HJM 123)	Alter	1 rnd	Touch	V, S, M	Special	1 man-sized target/3 level	Negates	Plant
○○○○○	Speak with Plants	(PHB 286)	Alter	1 turn	0	V, S, M	1 rnd/level	30 ft./radius	None	Plant
○○○○○	Spell Immunity	(PHB 266)	Abj	1 rnd	Touch	V, S, M	1 turn/level	1 creature	None	Ward
○○○○○	Sticks to Snakes	(PHB 266)	Alter	7 seg	30 yds	V, S, M	2 rnd/level	1d4 + 1/level in 10 ft cube	None	Plant
○○○○○	Tongues	(PHB 267)	Alter	7 seg	0	V, S	1 turn	Caster	None	Div
○○○○○	Undetectable Lie°	(PHB 264)	Div	7 seg	30 yds	V, S, M	1 rnd/level	1 creature	Negates	Div

Level 5		Book	School	Casting Time	Range	Duration	Area of Effect	Save	Sphere	
○○○○○	Anti-Plant Shell	(PHB 286)	Abj	8 seg	0	V, S	1 turn/level	15 ft. dia	None	Plant/Ward
○○○○○	Break Hex	(PHB 267)	Abj	1 rnd	30 ft	V, S, M	Permanent	Special	None	Ward
○○○○○	Cause Critical Wounds°	(PHB 268)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Hurt
○○○○○	Commune	(PHB 267)	Div	1 turn	0	V, S, M	Special	Special	None	Div
○○○○○	Commune with Nature	(PHB 287)	Div	1 turn	0	V, S	Special	Special	None	Div
○○○○○	Detect Ulterior Motives	(PHB 268)	Div	1 rnd	0	V, S, M	1 rnd/level	10 ft/level	None	Div
○○○○○	Dispel Evil	(PHB 268)	Abj	1 rnd	Touch	V, S, M	1 rnd/level	1 creature	Negates	Sum/Ward
○○○○○	Dispel Good°	(PHB 268)	Abj	1 rnd	Touch	V, S, M	1 rnd/level	1 creature	Negates	Sum/Ward
○○○○○	False Seeing°	(PHB 270)	Div	8 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Div
○○○○○	Magic Font	(PHB 269)	Div	1 hour	Touch	V, S, M	Special	Special	None	Div
○○○○○	Protection from Acid	(PHB 288)	Abj	8 seg	Touch	V, S, M	Special	1 creature	None	Ward
○○○○○	Protection from Nefarians	(ZG 111)	Abj	1 rnd	0	V, S, M	1 rnd/level	10 ft radius	None	Ward
○○○○○	Protection from Petrification	(PHB 288)	Abj	5 seg	Touch	V, S, M	1 turn/level	1 person	None	Ward
○○○○○	True Seeing	(PHB 270)	Div	8 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Div

Casting										
Level 6		Book	School	Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Harm°	(PHB 271) (ZG 105)	Necr	1 rnd	Touch	V, S	Permanent	1 creature	None	Hurt