

ZEALOT OF HOKALAS

Name: _____

Spells per Level: 1____ 2____ 3____ 4____ 5____ 6____ 7____

Player: _____

	Level 1	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Alleviate Headache	(ZG 102)	Alter	6 seg	Touch	V, S, M	Permanent	1 creature	None	Heal
○○○○○	Animal Friendship	(PHB 275)	Ench/Charm	1 hour	10 yds	V, S, M	Permanent	1 animal	Negates	Ani
○○○○○	Awaken	(ZG 103)	Necr	4 seg	5 ft/lvl	V, S, M	Instantaneous	1 creature	None	Necr
○○○○○	Befriend	(PHB 253)	Ench/Charm	1 seg	0	V, S, M	1d4 rnd + 1 rnd/level	60 ft radius	Special	Charm
○○○○○	Bless	(PHB 253)	Conj/Sum	1 rnd	60 yds	V, S, M	6 rnd	50 ft cu.	None	Dev
○○○○○	Bloom	(ZG 115)	Alter	5 seg	10 yds	V, S, M	Fairly Permanent	10 ft cu.	None	Plant
○○○○○	Call Upon Faith	(ZG 103)	Inv	1 seg	0	V, S, M	1 rnd	Caster	None	Sum
○○○○○	Cause Fear ^o	(PHB 256)	Abj	1 seg	10 yds	V, S	Special	1 creature/4 levels	Special	Charm
○○○○○	Cause Light Wounds ^o	(PHB 255)	Necr	5 seg	Touch	V, S	Permanent	Creature touched	None	Hurt
○○○○○	Cause Minor Injury ^o	(PHB 276)	Necr	5 seg	Touch	V, S	Permanent	creature touched	None	Hurt
○○○○○	Ceremony	(PHB 253)	Inv	1 hour	Touch	V, S, M	Permanent	Special	Special	Dev
○○○○○	Combine	(PHB 254)	Evoc	1 rnd	Touch	V, S	Special	Circle of Clerics	None	Dev
○○○○○	Command	(PHB 254)	Ench/Charm	1 seg	30 yds	V	1 rnd	1 creature	None	Charm
○○○○○	Consecrate Holy Symbol	(ZG 104)	Inv	5 seg	0	V, M	Permanent	Caster's Holy Symbol	None	Dev
○○○○○	Contact Home Gawd	(HJM 122)	Dev/Div	1 turn	Unlimited	V, S, M	1 week	Caster	None	Dev
○○○○○	Contaminate Water ^o	(PHB 278)	Alter	1 rnd	40 yds	V, S	Permanent	1 cu. ft/level	None	Dev
○○○○○	Create Air	(HJM 123)	Alter	2 rds	30 yds	V, S, M	Permanent	1 person/2 level	None	Air
○○○○○	Create Water	(PHB 254)	Alter	1 rnd	30 yds	V, S, M	Permanent	Up to 27 cubic ft	None	Cre/Water
○○○○○	Cure Light Wounds	(PHB 255)	Necr	5 seg	Touch	V, S	Permanent	Creature touched	None	Heal
○○○○○	Cure Minor Injury	(PHB 276)	Necr	5 seg	Touch	V, S	Permanent	creature touched	None	Heal
○○○○○	Curse ^o	(PHB 253)	Conj/Sum	1 rnd	60 yds	V, S, M	6 rnd	50 ft cube	None	Dev
○○○○○	Darkness ^o	(PHB 255)	Alter	4 seg	120 yds	V, S	1 hour + 1 turn/level	20 ft radius globe	Special	Sun
○○○○○	Destroy Air ^o	(HJM 123)	Alter	2 rds	30 yds	V, S, M	Permanent	1 person/2 level	None	Air
○○○○○	Destroy Water ^o	(PHB 254)	Alter	1 rnd	30 yds	V, S, M	Permanent	Up to 27 cubic ft	None	Water
○○○○○	Detect Balance	(PHB 276)	Div	1 seg	60 ft	V, S, M	1 rnd/level	1 object or creature/rd	None	Div
○○○○○	Detect Evil	(PHB 255)	Div	1 rnd	0	V, S, M	1 turn + 5 rnd/level	10 ft x 120 yds	None	Dev
○○○○○	Detect Good ^o	(PHB 255)	Div	1 rnd	0	V, S, M	1 turn + 5 rnd/level	10 ft x 120 yds	None	Dev
○○○○○	Detect Magic	(PHB 255)	Div	1 rnd	0	V, S, M	1 turn	10 ft x 30 yds	None	Div
○○○○○	Detect Poison	(PHB 276)	Div	4 seg	0	V, S, M	1 turn + 1 rnd/level	Special	None	Div
○○○○○	Detect Snares & Pits	(PHB 276)	Div	4 seg	0	V, S, M	4 rnd/level	10 ft x 40 ft	None	Div
○○○○○	Diagnose Injury	(ZG 105)	Div	3 seg	5 ft/lvl	V, S, M	1 rnd/level	1 creature/rd	None	Div/Heal
○○○○○	Endure Cold/Endure Heat	(PHB 255)	Alter	1 rnd	Touch	V, S	1 hour/level	Creature touched	None	Ward
○○○○○	Entangle	(PHB 277)	Alter	4 seg	80 yds	V, S, M	1 turn	40 ft cube	None	Plant
○○○○○	Estrange ^o	(PHB 253)	Ench/Charm	1 seg	0	V, S, M	1d4 rnd + 1 rnd/level	60 ft radius	Special	Charm
○○○○○	Faerie Fire	(PHB 277)	Alter	4 seg	80 yds	V, M	4 rnd/level	10 sq. ft/level	None	Comb
○○○○○	Flutter Soft	(PHB 255)	Alter	1 seg	60 ft	V, S, M	1 hour	1 creature	None	Ward
○○○○○	Fog Vision	(PHB 277)	Div	1 seg	Touch	V, S, M	1 turn/level	1 person	None	Div
○○○○○	Indulgence	(ZG 109)	Alter	1 rnd	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Invisibility to Animals	(PHB 277)	Alter	4 seg	Touch	S, M	1 turn + 1 rnd/level	1 creature/level	None	Ani
○○○○○	Invisibility to Undead	(PHB 255)	Abj	4 seg	Touch	V, S, M	6 rnd	1 creature	Special	Necr
○○○○○	Know Direction	(ZG 110)	Div	1 seg	Touch	V, S, M	Instantaneous	Special	None	Div/Trav
○○○○○	Light	(PHB 255)	Alter	4 seg	120 yds	V, S	1 hour + 1 turn/level	20 ft radius globe	Special	Sun
○○○○○	Locate Animals or Plants	(PHB 277)	Div	1 rnd	100 yds + 20 yds/lvl	V, S, M	1 rnd/level	20 yds/level x 20 ft wide	None	Ani/Plant
○○○○○	Log of Everburning	(ZG 110)	Alter	3 seg	Touch	V, S	1 hour/level	Special	None	Fire
○○○○○	Magical Stone	(PHB 255)	Ench	4 seg	Touch	V, S, M	Special	3 pebbles	None	Comb
○○○○○	Pass Without Trace	(PHB 277)	Ench/Charm	1 rnd	Touch	V, S, M	1 turn/level	1 creature	None	Plant
○○○○○	Predict Weather	(PHB 278)	Div	1 rnd	0	V, S, M	2 hours/level	9 sq. miles	None	Div/Wx
○○○○○	Protection from Evil	(PHB 256)	Abj	4 seg	Touch	V, S, M	3 rnd	1 creature	None	Ward
○○○○○	Protection from Good ^o	(PHB 256)	Abj	4 seg	Touch	V, S, M	3 rnd	1 creature	None	Ward
○○○○○	Purify Food & Drink	(PHB 256)	Alter	1 rnd	30 yds	V, S	Permanent	1 cubic ft/level in 10 square ft	None	Dev
○○○○○	Purify Water	(PHB 278)	Alter	1 rnd	40 yds	V, S	Permanent	1 cu. ft/level	None	Dev
○○○○○	Putrify Food & Drink ^o	(PHB 256)	Alter	1 rnd	30 yds	V, S	Permanent	1 cubic ft/level in 10 square ft	None	Dev
○○○○○	Remove Fear	(PHB 256)	Abj	1 seg	10 yds	V, S	Special	1 creature/4 levels	Special	Charm

^oReversed Spell

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Level 1 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Repair Strain or Sprain	(ZG 112)	Alter	6 seg	Touch	V, S, M	Permanent	1 creature	None	Heal
○○○○○ Sanctuary	(PHB 256)	Abj	4 seg	Touch	V, S, M	2 rnd + 1 rnd/level	1 creature	None	Ward
○○○○○ Shillelagh	(PHB 278)	Alter	2 seg	Touch	V, S, M	4 rnd + 1 rnd/level	1 oak club	None	Comb/Plant
○○○○○ Strength of Stone	(ZG 113)	Inv/Evoc	4 seg	Touch	V, S, M	3 rnd + 1 rnd/level	1 creature	None	Earth
○○○○○ Summon Divine Lackey	(ZG 114)	Conj/Sum	7 seg	0	V, S, M	1 hour/level	30 ft radius	None	Sum
○○○○○ Walking Corpse	(PHB 256)	Necr	1 turn	Touch	V, S	1 week/level	1 creature	None	Necr
○○○○○ Wind Column	(ZG 115)	Inv/Evoc	2 seg	0	V, S	2 rnd/level	Caster	None	Air

Level 2	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Adjustable Light	(ZG 102)	Alter	5 seg	60 yds	V, S, M	1 hour + 1 turn/level	20 ft radius	Special	Sun
○○○○○ Aid	(PHB 256)	Necr/Conj	5 seg	Touch	V, S, M	1 rnd + 1 rnd/level	1 creature	None	Necr
○○○○○ Animated Corpse	(PHB 256)	Necr	1 turn	Touch	V, S	1 week/level	1 creature	None	Necr
○○○○○ Augury	(PHB 257)	Div	2 rds	0	V, S, M	Special	Special	None	Div
○○○○○ Aura of Comfort	(ZG 103)	Evoc	2 seg	Touch	V, S	1 hour/level	Creature touched	None	Trav
○○○○○ Badberry°	(PHB 279)	Alter/Evoc	1 rnd	Touch	V, S, M	1 day + 1 day/level	2d4 rotten berries	None	Plant
○○○○○ Barkskin	(PHB 279)	Alter	5 seg	Touch	V, S, M	4 rnd + 1 rnd/level	1 creature	None	Plant
○○○○○ Cause Moderate Wounds°	(PHB 257)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Hurt
○○○○○ Chant	(PHB 257)	Conj/Sum	5 seg	0	V, S	Time of chanting	30 ft radius	None	Comb
○○○○○ Charm Person or Mammal	(PHB 279)	Ench/Charm	5 seg	80 yds	V, S	Special	1 person or mammal	Negates	Charm
○○○○○ Chill Metal°	(PHB 279)	Alter	5 seg	40 yds	V, S, M	7 rnd	Special	Special	Fire
○○○○○ Conjure Demi-Elemental	(ZG 115)	Conj/Sum	7 seg	0	V, S, M	2 rnd/level	Special	None	Sum
○○○○○ Create Holy Symbol	(ZG 104)	Conj/Sum	2 seg	0	V	Permanent	Caster	None	Cre
○○○○○ Create Obstacle	(BTS 23)	Conj/Sum	3 seg	100 ft + 10 ft/lvl	V, S, M	1 turn + 1 rnd/level	1ft/level x 1ft/level x 1ft/level	None	Cre
○○○○○ Cure Color Blindness	(ZG 105)	Abj	1 rnd	Touch	V, S	Permanent	1 creature	Special	Heal
○○○○○ Cure Moderate Wounds	(PHB 257)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Heal
○○○○○ Detect Charm	(PHB 257)	Div	1 rnd	0	V, S	1 turn	1 creature/rd	Negates	Div
○○○○○ Detect Gawds	(HJM 122)	Dev/Div	1 rnd	240 yds	V, S, M	1 turn	1 star system	None	Div
○○○○○ Diminished Rite	(PHB 257)	Necr	1 rnd	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○ Draw Upon Holy Might	(ZG 105)	Inv	2 seg	0	V, S, M	1 rnd/level	Caster	None	Sum
○○○○○ Durward's Discerning Eye	(WW 40)	Alter	3 seg	50 ft	V, S, M	1 turn/level	1 creature	None	Comb/Div
○○○○○ Durward's Paen of Protection from Archers	(WW 40)	Alter	5 seg	0	V, S, M	1 rnd/level	15 ft radius	None	Comb/Ward
○○○○○ Dust Devil	(PHB 257)	Conj/Sum	2 rds	30 yds	V, S	2 rnd/level	5 x 4 ft cone	None	Air/Sum
○○○○○ Enthral	(PHB 258)	Ench/Charm	1 rnd	0	V, S	Special	90 ft radius	Negates	Charm
○○○○○ Extinguish	(ZG 107)	Alter	6 seg	5 yds + 1 yd/lvl	V, S, M	1d4 segments	10 ft cube	Special	Water
○○○○○ Find Traps	(PHB 258)	Div	5 seg	0	V, S	3 turns	10 ft x 30 yds	None	Div
○○○○○ Fire Trap	(PHB 279)	Abj/Evoc	1 turn	Touch	V, S, M	Until discharged	Object touched	½	Fire
○○○○○ Flame Blade	(PHB 279)	Evoc	4 seg	0	V, S, M	4 rnd + 1 rnd/2 levels	3 ft long blade	None	Fire
○○○○○ Goodberry	(PHB 279)	Alter/Evoc	1 rnd	Touch	V, S, M	1 day + 1 day/level	2d4 fresh berries	None	Plant
○○○○○ Heal Light Wounds	(PHB 258)	Necr	5 seg	5 ft/lvl	V, S	Permanent	1 creature	None	Heal
○○○○○ Heat Metal	(PHB 279)	Alter	5 seg	40 yds	V, S, M	7 rnd	Special	Special	Fire
○○○○○ Hold Person	(ZG 109)	Ench/Charm	5 seg	150 yds	V, S, M	4 rnd + 1 rnd/level	1 human-like creature	Negates	Charm
○○○○○ Ignite	(ZG 109)	Alter	6 seg	5 yds + 1 yd/lvl	V, S, M	Instantaneous	Special	Special	Fire
○○○○○ Indulgence	(ZG 109)	Alter	1 rnd	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○ Know Alignment	(PHB 258)	Div	1 rnd	10 yds	V, S	1 turn	1 creature/object	Negates	Div
○○○○○ Lighten Load	(ZG 110)	Alter	2 seg	30 yds	V, S, M	1 hour/level	10 ft cube	None	Trav
○○○○○ Mend Limb	(ZG 110)	Alter	6 seg	Touch	V, S, M	Permanent	1 creature	None	Heal
○○○○○ Mend Tendon	(ZG 110)	Alter	6 seg	Touch	V, S, M	Permanent	1 creature	None	Heal
○○○○○ Messenger	(PHB 280)	Ench/Charm	1 rnd	20 yds/lvl	V, S	1 day/level	1 creature	Negates	Ani
○○○○○ Obscurement	(PHB 280)	Alter	5 seg	0	V, S	4 rnd/level	10 ft/level x 10 ft/level	None	Wx
○○○○○ Precipitation	(PHB 278)	Alter	6 seg	10 ft/lvl	V, S, M	1 seg/level	3 ft diam cylinder 12 ft high	None	Wx

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Level 2 (cont.)	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Premonition	(PHB 258)	Div	2 seg	Touch	V, S, M	2 rnd/level	1 creature	Negates	Div
○○○○○ Produce Flame	(PHB 280)	Alter	5 seg	0	V, S	1 rnd/level	Special	None	Fire
○○○○○ Reflecting Pool	(PHB 280)	Div	2 hours	10 yds	V, S, M	1 rnd/level	Special	None	Div
○○○○○ Resist Electricity	(ZG 112)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○ Resist Fire/Resist Cold	(PHB 258)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○ Resist Gas	(ZG 112)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○ Restore Movement	(ZG 113)	Alter	6 seg	Touch	V, S, M	Permanent	1 creature	None	Heal
○○○○○ Rigor Mortis	(PHB 259)	Necr	5 seg	120 yds	V, S	2 rnd/level	1 creature	Negates	Charm
○○○○○ Silence, 15' Radius	(PHB 259)	Alter	5 seg	120 yds	V, S	2 rnd/level	15 ft radius	None	Ward
○○○○○ Slow Poison	(PHB 259)	Necr	1 seg	Touch	V, S, M	1 hour/level	1 creature	None	Heal
○○○○○ Snake Charm	(PHB 259)	Ench/Charm	5 seg	30 yds	V, S	Special	30 ft cube	None	Ani
○○○○○ Soften Stone	(ZG 117)	Alter	5 seg	10 yds/lvl	V, S, M	Permanent	10 ft cu./level	None	Earth
○○○○○ Speak With Animals	(PHB 259)	Alter	5 seg	0	V, S	2 rnd/level	1 animal within 30 ft	None	Ani
○○○○○ Spider Charm	(ZG 113)	Alter	9 seg	20 yds	V, S, M	2 rnd/level	30 ft cube	None	Ani
○○○○○ Spiritual Hammer	(PHB 259)	Inv	5 seg	10 yds/lvl	V, S, M	3 rnd + 1 rnd/level	Special	None	Comb
○○○○○ Staunch Bleeding	(ZG 113)	Alter	6 seg	Touch	V, S, M	Permanent	1 creature	None	Heal
○○○○○ Straighten Wood°	(PHB 281)	Alter	5 seg	10 yds/lvl	V, S	Permanent	Special	Special	Plant
○○○○○ Telepathy	(PF 65)	Ench/Inv	4 seg	10 yds	V	1 turn/level	1 creature/level	Negates	Charm
○○○○○ Trip	(PHB 280)	Ench/Charm	5 seg	Touch	V, S	1 turn/level	1 object up to 10 ft long	Negates	Plant
○○○○○ Undetectable Alignment°	(PHB 258)	Div	1 rnd	10 yds	V, S	1 turn	1 creature/object	Negates	Div
○○○○○ Undetectable Charm°	(PHB 257)	Div	1 rnd	0	V, S	1 turn	1 creature/rd	Negates	Div
○○○○○ Warp Wood	(PHB 281)	Alter	5 seg	10 yds/lvl	V, S	Permanent	Special	Special	Plant
○○○○○ Withdraw	(PHB 259)	Alter	5 seg	0	V, S	Special	Caster	None	Ward
○○○○○ Wyvern Watch	(PHB 260)	Evoc	5 seg	30 yds	V, S, M	Up to 8 hours	10 ft radius	Negates	Ward

Level 3	Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○ Air Breathing°	(PHB 283)	Alter	6 seg	Touch	V, S	1 hour/level	1 creature	None	Air
○○○○○ Animate Dead	(PHB 260)	Necr	1 rnd	10 yds	V, S, M	Permanent	Special	None	Necr
○○○○○ Bestow Curse°	(PHB 263)	Abj	6 seg	Touch	V, S	Permanent	Special	Special	Ward
○○○○○ Call Lightning	(PHB 281)	Alter	1 turn	360 yds	V, S	1 turn/level	10 ft radius.	½	Wx
○○○○○ Cause Blindness or Deafness°	(PHB 261)	Abj	1 rnd	Touch	V, S	Permanent	1 creature	Special	Necr
○○○○○ Cause Disease°	(PHB 261)	Abj	1 rnd	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○ Cause Nasty Wounds°	(PHB 261)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Hurt
○○○○○ Cloud Burst	(PHB 281)	Alter	5 seg	10 ft/lvl	V, S, M	1 rnd	30 ft dia. x 60 ft high	Special	Wx
○○○○○ Cloudburst	(PHB 260)	Alter	5 seg	1 ft/lvl	V, S, M	1 rnd	3 ft diam cylinder 6 ft high	Special	Wx
○○○○○ Continual Darkness°	(PHB 260)	Alter	6 seg	120 yds	V, S	Permanent	60 ft radius	Special	Sun
○○○○○ Continual Light	(PHB 260)	Alter	6 seg	120 yds	V, S	Permanent	60 ft radius	Special	Sun
○○○○○ Create Campsite	(ZG 104)	Conj/Sum	3 seg	0	V, S, M	Special	50-ft radius	None	Trav
○○○○○ Create Food & Water	(PHB 260)	Alter	1 turn	10 yds	V, S	Special	1 cubic ft/level	None	Cre
○○○○○ Create Obstacle, Greater	(BTS 23)	Conj/Sum	3 seg	100 ft + 10 ft/lvl	V, S, M	1 turn + 1 rnd/level	Special	None	Cre
○○○○○ Cure Blindness or Deafness	(PHB 261)	Abj	1 rnd	Touch	V, S	Permanent	1 creature	Special	Necr
○○○○○ Cure Disease	(PHB 261)	Abj	1 rnd	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○ Cure Nasty Wounds	(PHB 261)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Heal
○○○○○ Dispel Magic	(PHB 261)	Abj	6 seg	60 yds	V, S	Special	30 ft cube/1 item	None	Ward
○○○○○ Emotion Control	(ZG 106)	Alter/Ench /Charm	5 seg	10 yds	V, S, M	1 rnd/level	1 creature/5 levels within 20 ft cube	Special	Charm
○○○○○ Estrangle	(ZG 115)	Alter	7 seg	80 yds	V, S, M	1 turn + 1d4 rnd	40 ft cube	Special	Plant
○○○○○ Eternal Flame	(ZG 116)	Inv	9 seg	Touch	V, S, M	5 years/level	up to 1 sq. foot	None	Fire
○○○○○ Feign Death	(PHB 261)	Necr	1/2 seg	Touch	V	1 turn + 1 rnd/level	Person touched	None	Necr
○○○○○ Fertile Land	(HJ15-15)	Alter	1 hour	1 mile	V, S, M	Permanent	up to 640 acres	Special	Plant
○○○○○ Flame Walk	(PHB 261)	Abj	5 seg	Touch	V, S, M	1 rnd + 1 rnd/level	Creature touched	None	Fire
○○○○○ Glyph of Warding	(PHB 261)	Abj/Evoc	Special	Touch	V, S, M	Until discharged	Special	Special	Ward
○○○○○ Heal Moderate Wounds	(PHB 262)	Necr	5 seg	5 ft/lvl	V, S	Permanent	1 creature	None	Heal
○○○○○ Helping Hand	(ZG 109)	Evoc	1 rnd	Special	V, S	1 hour/level	Special	None	Trav
○○○○○ Hold Animal	(PHB 281)	Ench/Charm	6 seg	80 yds	V, S	2 rnd/level	1-4 animals in 40 ft cube	Negates	Ani
○○○○○ Hold Persons	(ZG 109)	Ench/Charm	6 seg	100 yds	V, S, M	3 rnd + 1 rnd/level	1-4 man-shaped creatures in a 20 ft cube	Negates	Charm
○○○○○ Indulgence	(ZG 109)	Alter	1 rnd	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○ Infertile Land°	(HJ15-15)	Alter	1 hour	1 mile	V, S, M	Permanent	up to 640 acres	Special	Plant
○○○○○ Lesser Reanimation	(PHB 262)	Necr	1 rnd	Touch	V, S, M	Permanent	1 creature	None	Necr

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Level 3 (cont.)		Book	School	Casting Time	Range	Duration	Area of Effect	Save	Sphere	
○○○○○	Locate Object	(PHB 262)	Div	1 turn	60 yds + 10 yds/lvl	V, S, M	8 hours	1 object	None	Div
○○○○○	Magic Vestment	(PHB 262)	Ench	1 rnd	0	V, S, M	5 rnd/level	Caster	None	Ward
○○○○○	Meld into Stone	(PHB 262)	Alter	6 seg	0	V, S, M	8 rnd + 1d8 rnd	Caster	None	Earth
○○○○○	Mend Broken Bone	(ZG 110)	Alter	7 seg	Touch	V, S, M	Permanent	1 creature	None	Heal
○○○○○	Negative Plane Protection	(PHB 262)	Abj	1 rnd	Touch	V, S	Special	1 creature	None	Necr/Ward
○○○○○	Obscure Object ^o	(PHB 262)	Div	1 turn	60 yds + 10 yds/lvl	V, S, M	8 hours	1 object	None	Div
○○○○○	Plant Growth	(PHB 282)	Alter	1 rnd	160 yds	V, S, M	Permanent	Special	Special	Plant
○○○○○	Prayer	(PHB 263)	Conj/Sum	6 seg	0	V, S, M	1 rnd/level	60 ft radius	None	Comb
○○○○○	Protection from Fire	(PHB 282)	Abj	6 seg	Touch	V, S, M	Special	1 creature	None	Ward
○○○○○	Pyrotechnics	(PHB 282)	Alter	6 seg	160 yds	V, S, M	Special	10 or 100 times fire source	Special	Fire
○○○○○	Remove Curse	(PHB 263)	Abj	6 seg	Touch	V, S	Permanent	Special	Special	Ward
○○○○○	Remove Paralysis	(PHB 263)	Abj	6 seg	10 yds/lvl	V, S	Permanent	1d4 creatures in 20 ft cube	None	Ward
○○○○○	Resist Acid and Caustic	(ZG 112)	Alter	5 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Ward
○○○○○	Shock Therapy	(ZG 113)	Necr	1 rnd	Touch	S, M	Permanent	1 creature	Special	Heal
○○○○○	Shock Therapy ^o	(ZG 113)	Necr	1 rnd	Touch	S, M	Permanent	1 creature	Special	Hurt
○○○○○	Snare	(PHB 282)	Ench/Charm	3 rds	Touch	V, S, M	Until triggered	2 ft dia. + 2 in/level	None	Plant
○○○○○	Speak to the Dead	(PHB 263)	Necr	1 turn	0	V, S, M	Special	1 creature	Special	Div
○○○○○	Starshine	(PHB 282)	Evoc/Ill /Phant	6 seg	10 yds/lvl	V, S, M	1 turn/level	10 ft sq./level	None	Sun
○○○○○	Stirring Sermon	(PHB 263)	Ench/Charm	1 rnd	0	V	1 turn + 1 rnd/level	20 ft radius/level	None	Charm
○○○○○	Stone Shape	(PHB 283)	Alter	1 rnd	Touch	V, S, M	Permanent	9 cu. ft+1 ft/level	None	Earth
○○○○○	Summon Insects	(PHB 283)	Conj/Sum	1 rnd	30 yds	V, S, M	1 rnd/level	1 creature	None	Ani
○○○○○	Surrogacy	(PF 64)	Alter/Ench	1 hour	Touch	V, S	Special	Two pixie fairies	None	Dev
○○○○○	Tree	(PHB 283)	Alter	6 seg	0	V, S, M	6 turns + 1 turn/level	Caster	None	Plant
○○○○○	Turn	(ZG 114)	Conj/Sum	8 seg	0	V, S, M	1 turn	Caster	None	Sum
○○○○○	Vitality	(ZG 114)	Alter, Necr	6 seg	Touch	V, S, M	8 hours	1 creature/3 levels	None	Heal
○○○○○	Ward Off Evil	(PHB 263)	Abj	3 seg	Touch	V, S, M	2 rnd/level	10 ft radius	None	Ward
○○○○○	Ward Off Good ^o	(PHB 263)	Abj	3 seg	Touch	V, S, M	2 rnd/level	10 ft radius	None	Ward
○○○○○	Water Breathing	(PHB 283)	Alter	6 seg	Touch	V, S	1 hour/level	1 creature	None	Air
○○○○○	Water Walk	(PHB 263)	Alter	6 seg	Touch	V, S, M	1 turn + 1 turn/level	Special	None	Water
○○○○○	Weather Prediction	(ZG 114)	Div	1 rnd	0	V, S	Instantaneous	Caster	None	Div/ Wx
○○○○○	Weather Prediction	(ZG 114)	Div	1 rnd	0	V, S	Instantaneous	Caster	None	Div/ Wx
○○○○○	White Hot Metal	(PHB 283)	Alter	2 seg	10 yds	V, M	1 rnd/level	Up to 1 lb of metal	Special	Fire
○○○○○	Wood Shape	(PHB 283)	Alter	1 rnd	Touch	V, S, M	Permanent	9 cu. ft+1 ft/level	None	Plant

Level 4		Book	School	Casting Time	Range	Duration	Area of Effect	Save	Sphere	
○○○○○	Abjure	(PHB 264)	Abj	1 rnd	10 yds	V, S, M	Special	1 creature	Special	Sum
○○○○○	Animal Summoning I	(PHB 284)	Conj/Sum	7 seg	1 mi. rad.	V, S	Special	Special	None	Ani/Sum
○○○○○	Babble°	(PHB 267)	Alter	7 seg	0	V, S	1 turn	Caster	None	Div
○○○○○	Blessed Warmth	(ZG 103)	Conj/Sum	1 rnd	Touch	V, S, M	Permanent	1 cubic ft/level	None	Sun
○○○○○	Call Woodland Beings	(PHB 284)	Conj/Sum	Special	100 yds per level	V, S, M	Special	Special	Negates	Ani/Sum
○○○○○	Cause Lycanthropy	(ZG 104)	Necr	1 rnd	Touch	V, S, M	Permanent	1 person	Negates	Ani
○○○○○	Cause Serious Wounds°	(PHB 264)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Hurt
○○○○○	Cloak of Bravery	(PHB 264)	Conj/Sum	6 seg	Touch	V, S, M	Special	1 creature	Negates	Charm
○○○○○	Cloak of Fear°	(PHB 264)	Conj/Sum	6 seg	Touch	V, S, M	Special	1 creature	Negates	Charm
○○○○○	Control Temperature, 10' rad.	(PHB 284)	Alter	7 seg	0	V, S, M	4 turns + 1 turn/level	10 ft radius.	None	Wx
○○○○○	Cure Serious Wounds	(PHB 264)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Heal
○○○○○	Detect Lie	(PHB 264)	Div	7 seg	30 yds	V, S, M	1 rnd/level	1 creature	Negates	Div
○○○○○	Divination	(PHB 264)	Div	1 turn	0	V, S, M	Special	Special	None	Div
○○○○○	Feign Life	(ZG 107)	Necr	6 rds	Touch	V, S, M	1 min/level	1 body	None	Necr
○○○○○	Focus	(ZG 107)	Inv	1 day	10 ft	V, S, M	Special	Special	None	Dev
○○○○○	Free Action	(PHB 265)	Abj/Ench	7 seg	Touch	V, S, M	1 turn/level	1 creature	None	Charm
○○○○○	Giant Insect	(PHB 265)	Alter	7 seg	20 yds	V, S, M	Permanent	1-6 insects	None	Ani
○○○○○	Gourmet Dinner	(ZG 108)	Alter	1 turn	10 yds	V, S	Special	1 cubic ft/level	None	Cre
○○○○○	Greater Restore Movement	(ZG 108)	Alter	1 rnd	Touch	V, S, M	Permanent	1 creature	None	Heal
○○○○○	Grow	(PHB 285)	Alter	3 seg	3 yds/lvl	V, S, M	Instantaneous	1 creature	Negates	Ani
○○○○○	Hallucinatory Forest	(PHB 285)	Ill/Phant	7 seg	80 yds	V, S	Permanent	40 ft sq./level	None	Plant
○○○○○	Heal Nasty Wounds	(PHB 265)	Necr	5 seg	5 ft/lvl	V, S	Permanent	1 creature	None	Heal

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Level 4 (cont.)		Book	School	Casting Time	Range	Duration	Area of Effect	Save	Sphere	
○○○○○	Hold Plant	(PHB 285)	Ench/Charm	7 seg	80 yds	V, S	1 rnd/level	1d4 plants in 40 ft sq.	Negates	Plant
○○○○○	Imbue With Spell Ability	(PHB 265)	Ench	1 turn	Touch	V, S, M	Until used	Person touched	None	Charm
○○○○○	Indulgence	(ZG 109)	Alter	1 rnd	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Join With Astral Traveler	(ZG 110)	Alter	1 turn	0	V, S	Special	Caster	None	Trav
○○○○○	Leaves To Bees	(PF 64)	Alter	9 seg	20 yds	V, S, M	2 rnd/level	1d4 leaves+1 leaf/level in a 10ft. Cube	None	Ani
○○○○○	Lower Water	(PHB 266)	Alter	1 turn	120 yds	V, S, M	1 turn/level	Special	None	Water
○○○○○	Minor Raise Dead	(PHB 266)	Necr	1 turn	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Neutralize Poison	(PHB 266)	Necr	7 seg	Touch	V, S	Permanent	Special	None	Heal
○○○○○	No Fear	(PHB 266)	Ench/Charm	3 seg	10 yds/lvl	V	2 rnd/level	10 ft radius	None	Charm
○○○○○	Plant Door	(PHB 285)	Alter	7 seg	Touch	V, S, M	Special	Special	None	Plant
○○○○○	Poison°	(PHB 266)	Necr	7 seg	Touch	V, S	Permanent	Special	None	Hurt
○○○○○	Produce Fire	(PHB 285)	Alter	7 seg	40 yds	V, S, M	1 rnd	12 ft sq.	None	Fire
○○○○○	Protection from Elementals	(ZG 116)	Abj	1 rnd	0	V, S	2 rnd/level	10 ft radius.	None	Elemental
○○○○○	Protection From Grel	(PF 64)	Abj	1 rnd	0	V, S	1 rnd/level	10 ft radius	None	Ward
○○○○○	Protection from Lightning	(PHB 286)	Abj	7 seg	Touch	V, S, M	Special	1 creature	None	Ward
○○○○○	Protection from Lycanthropes	(ZG 111)	Alter	1 rnd	0	V, S	1 rnd/level	10 ft radius	None	Ward
○○○○○	Protection from Plants & Fungi	(ZG 116)	Abj	1 rnd	0	V, S	1 turn/level	10 ft radius.	None	Plant
○○○○○	Protection from Possession	(ZG 111)	Alter	1 rnd	0	V, S	1d4 rnd/lvl	10 ft radius	None	Ward
○○○○○	Protection from Undead	(ZG 111)	Abj	1 rnd	0	V, S	1d4 rnd/lvl	10 ft radius	None	Ward
○○○○○	Protection from Water	(ZG 116)	Abj/Alter	6 seg	0	V, S, M	5 rnd/level	10 ft radius.	None	Water
○○○○○	Quench Fire°	(PHB 285)	Alter	7 seg	40 yds	V, S, M	1 rnd	12 ft sq.	None	Fire
○○○○○	Raise Water°	(PHB 266)	Alter	1 turn	120 yds	V, S, M	1 turn/level	Special	None	Water
○○○○○	Repel Insects	(PHB 286)	Abj/Alter	1 rnd	0	V, S, M	1 turn/level	10 ft radius.	None	Ani/Ward
○○○○○	Shrink Insect°	(PHB 265)	Alter	7 seg	20 yds	V, S, M	Permanent	1-6 insects	None	Ani
○○○○○	Snakes to Sticks°	(PHB 266)	Alter	7 seg	30 yds	V, S, M	2 rnd/level	1d4 + 1/level in 10 ft cube	None	Plant
○○○○○	Softwood	(HJM 123)	Alter	1 rnd	Touch	V, S, M	Special	1 man-sized target/3 level	Negates	Plant
○○○○○	Speak with Plants	(PHB 286)	Alter	1 turn	0	V, S, M	1 rnd/level	30 ft./radius	None	Plant
○○○○○	Spell Immunity	(PHB 266)	Abj	1 rnd	Touch	V, S, M	1 turn/level	1 creature	None	Ward
○○○○○	Spike Stones	(PHB 288)	Alter/Ench	6 seg	30 yds	V, S, M	3d4 turns + 1 turn/level	10 square ft/level, 1 spike/square ft	None	Earth
○○○○○	Spiritual Brigade	(ZG 113)	Inv	7 seg	10 yds + 1 yd/lvl	V, S, M	2 rnd + 1 rnd/level	5 ft x 10 ft line	None	Comb
○○○○○	Sticks to Snakes	(PHB 266)	Alter	7 seg	30 yds	V, S, M	2 rnd/level	1d4 + 1/level in 10 ft cube	None	Plant
○○○○○	Stone Passage	(PHB 286)	Alter	4 seg	Touch	V, S	1 turn	1 creature	None	Earth
○○○○○	Stones to Spiders	(ZG 113)	Alter	9 seg	20 yds	V, S, M	2 rnd/level	1d4 stones + 1 stone/level	None	Ani
○○○○○	Tongues	(PHB 267)	Alter	7 seg	0	V, S	1 turn	Caster	None	Div
○○○○○	Touch of Death	(PHB 267)	Necr	5 seg	Touch	V, S	Permanent	1 living creature	Negates	Necr
○○○○○	Undetectable Lie°	(PHB 264)	Div	7 seg	30 yds	V, S, M	1 rnd/level	1 creature	Negates	Div
○○○○○	Warp Stone or Metal	(ZG 117)	Alter	7 seg	10 yds	V, S, M	Instantaneous	3 lbs/level	Special	Earth
○○○○○	Weather Stasis	(ZG 118)	Abj	1 turn	30 yds	V, S, M	1 hour/level	10 ft cu./level	None	Wx
○○○○○	Zone of Sweet Air	(ZG 118)	Abj	3 seg	10 yds per lvl	V, S, M	1 turn/level	10ft/level x 10ft/level x 10ft/level	None	Air
Level 5		Book	School	Casting Time	Range	Duration	Area of Effect	Save	Sphere	
○○○○○	Air Walk	(PHB 267)	Alter	8 seg	Touch	V, S, M	1 hour + 1 turn/level	1 creature	None	Air
○○○○○	Animal Growth	(PHB 286)	Alter	8 seg	80 yds	V, S, M	2 rnd/level	up to 8 animals in a 20 ft sq.	None	Ani
○○○○○	Animal Reduction	(PHB 286)	Alter	8 seg	80 yds	V, S, M	2 rnd/level	Air Breathing*	None	Ani
○○○○○	Animal Summoning II	(PHB 286)	Conj/Sum	8 seg	60 yds/lvl	V, S	Special	Special	None	Ani/Sum
○○○○○	Anti-Plant Shell	(PHB 286)	Abj	8 seg	0	V, S	1 turn/level	15 ft. dia	None	Plant/Ward
○○○○○	Atonement	(PHB 267)	Abj	1 turn	Touch	V, S, M	Permanent	1 person	None	Dev
○○○○○	Blessed Abundance	(ZG 103)	Conj/Sum	1 rnd	Touch	V, S, M	Permanent	1 cubic ft/level	None	Cre
○○○○○	Break Hex	(PHB 267)	Abj	1 rnd	30 ft	V, S, M	Permanent	Special	None	Ward
○○○○○	Cause Critical Wounds°	(PHB 268)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Hurt
○○○○○	Commune	(PHB 267)	Div	1 turn	0	V, S, M	Special	Special	None	Div
○○○○○	Commune with Nature	(PHB 287)	Div	1 turn	0	V, S	Special	Special	None	Div
○○○○○	Create Minor Helm	(HJM 122)	Ench/Charm	1 turn /level	10 yds	V, S, M	1 week/level	1 item	None	Cre
○○○○○	Cure Critical Wounds	(PHB 268)	Necr	5 seg	Touch	V, S	Permanent	1 creature	None	Heal
○○○○○	Detect Ulterior Motives	(PHB 268)	Div	1 rnd	0	V, S, M	1 rnd/level	10 ft/level	None	Div
○○○○○	Dispel Evil	(PHB 268)	Abj	1 rnd	Touch	V, S, M	1 rnd/level	1 creature	Negates	Sum/Ward
○○○○○	Dispel Good°	(PHB 268)	Abj	1 rnd	Touch	V, S, M	1 rnd/level	1 creature	Negates	Sum/Ward
○○○○○	Exorcism	(ZG 106)	Necr	7 seg	1 ft/lvl	V, S, M	Instantaneous	1 creature	Special	Necr
○○○○○	False Seeing°	(PHB 270)	Div	8 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Div
○○○○○	Flame Strike	(PHB 268)	Evoc	8 seg	60 yds	V, S, M	Instantaneous	5 ft x 30 ft column	½	Comb/Fire
○○○○○	Heal Serious Wounds	(PHB 268)	Necr	5 seg	5 ft/lvl	V, S	Permanent	1 creature	None	Heal

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Level 5 (cont.)		Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Indulgence	(ZG 109)	Alter	1 rnd	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Insect Plague	(PHB 268)	Conj/Sum	1 turn	120 yds	V, S, M	2 rnd/level	180 ft x 60 ft cloud	None	Comb
○○○○○	Last Resort	(PF 64)	Alter/Ench	2 rds	Touch	V, S, M	Permanent	2 creatures of equal levels/HD	Negates	Necr
○○○○○	Lesser Reincarnation	(PHB 287)	Necr	1 turn	Touch	V, S	Permanent	1 person	None	Necr
○○○○○	Magic Font	(PHB 269)	Div	1 hour	Touch	V, S, M	Special	Special	None	Div
○○○○○	Moonbeam	(PHB 288)	Alter/Evoc	7 seg	60 yds + 10 yds/lvl	V, S, M	1 rnd/level	5 ft radius. + special	None	Sun
○○○○○	Pass Plant	(PHB 288)	Alter	8 seg	Touch	V, S, M	Special	Special	None	Plant
○○○○○	Plane Shift	(PHB 269)	Alter	8 seg	Touch	V, S, M	Permanent	1 creature	Negates	Trav
○○○○○	Protection from Acid	(PHB 288)	Abj	8 seg	Touch	V, S, M	Special	1 creature	None	Ward
○○○○○	Protection from Nefarians	(ZG 111)	Abj	1 rnd	0	V, S, M	1 rnd/level	10 ft radius	None	Ward
○○○○○	Protection from Petrification	(PHB 288)	Abj	5 seg	Touch	V, S, M	1 turn/level	1 person	None	Ward
○○○○○	Quest	(PHB 269)	Ench/Charm	8 seg	60 yds	V, S, M	Until fulfilled	1 creature	Negates	Charm
○○○○○	Rainbow	(PHB 269)	Evoc/Alter	7 seg	120 yds	V, S, M	1 rnd/level	Special	None	Sun/Wx
○○○○○	Raise Dead	(PHB 269)	Necr	1 rnd	30 yds	V, S	Permanent	1 person	Special	Necr
○○○○○	Reattach Limb	(ZG 112)	Alter, Necr	1 turn	Touch	V, S, M	Permanent	1 creature	None	Necr
○○○○○	Rigor Mortis, 10' Radius	(PHB 270)	Necr	5 seg	120 yds	V, S	2 rnd/level	10 ft radius	Negates	Charm
○○○○○	Sink into Earth	(ZG 117)	Alter	8 seg	Touch	V, S, M	1 day/level	caster or 1 item	Special	Earth
○○○○○	Slay Living°	(PHB 269)	Necr	1 rnd	30 yds	V, S	Permanent	1 person	Special	Necr
○○○○○	Spike Growth	(PHB 270)	Alter/Ench	6 seg	60 yds	V, S, M	3d4 turns + 1 turn/level	10 square ft/level	None	Plant
○○○○○	Transmute Mud to Rock°	(PHB 288)	Alter	8 seg	160 yds	V, S, M	Special	20 ft cu./level	None	Earth/Water
○○○○○	Transmute Rock to Mud	(PHB 288)	Alter	8 seg	160 yds	V, S, M	Special	20 ft cu./level	None	Earth/Water
○○○○○	True Seeing	(PHB 270)	Div	8 seg	Touch	V, S, M	1 rnd/level	1 creature	None	Div
○○○○○	Wall of Fire	(PHB 289)	Conj/Sum	8 seg	80 yds	V, S, M	Special	Special	None	Fire
Level 6		Book	School	Casting Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Aerial Servant	(PHB 270)	Conj/Sum	9 seg	10 yds	V, S	1 day/level	Special	None	Sum
○○○○○	Animal Summoning III	(PHB 289)	Conj/Sum	9 seg	100 yds per level	V, S	Special	Special	None	Ani/Sum
○○○○○	Animate Object	(PHB 270)	Alter	9 seg	30 yds	V, S	1 rnd/level	1 cubic ft/level	None	Cre/Sum
○○○○○	Anti-Animal Shell	(PHB 289)	Abj	1 rnd	0	V, S, M	1 turn/level	10 ft radius.	None	Ani/Ward
○○○○○	Attach Limb	(ZG 103)	Alter/Necr	1 turn	Touch	V, S, M	Permanent	1 creature	None	Necr
○○○○○	Blade Barrier	(PHB 271)	Evoc	9 seg	30 yds	V, S	3 rnd/level	5-60 square ft	Special	Cre/Ward
○○○○○	Conjure Animals	(PHB 271)	Conj/Sum	9 seg	30 yds	V, S	2 rnd/level	Special	None	Ani/Sum
○○○○○	Conjure Fire Elemental	(PHB 289)	Conj/Sum	6 rds	80 yds	V, S	1 turn/level	Special	None	Fire
○○○○○	Control Winds	(ZG 104)	Alter	9 seg	0	V, S	2 turns + 1 turn/2 levels	30 ft rad./level	None	Air/Wx
○○○○○	Cure-All	(PHB 271) (ZG 105)	Necr	1 rnd	Touch	V, S	Permanent	1 creature	None	Heal
○○○○○	Dismiss Fire Elemental°	(PHB 289)	Conj/Sum	6 rds	80 yds	V, S	1 turn/level	Special	None	Fire
○○○○○	Easy March	(ZG 106)	Inv	1 turn	50 ft	V, S, M	1 day/level	1 creature/level	None	Trav
○○○○○	False Dawn	(ZG 107)	Evoc	9 seg	0	V, S, M	1 rnd/level	30 ft radius sphere	None	Sun
○○○○○	Feeblemind	(PHB 289)	Ench/Charm	5 seg	10 yds/lvl	V, S, M	Permanent	1 creature	Negates	Charm
○○○○○	Find the Path	(PHB 271)	Div	3 rds	Touch	V, S, M	1 turn/level	1 creature	None	Div
○○○○○	Fire Seeds	(PHB 289)	Conj	1 rnd	Touch per seed	V, S, M	Special	Special	½	Fire
○○○○○	Forbiddance	(PHB 271)	Abj	6 rds	30 yds	V, S, M	Permanent	60 ft cube/level	Special	Ward
○○○○○	Harm°	(PHB 271) (ZG 105)	Necr	1 rnd	Touch	V, S	Permanent	1 creature	None	Hurt
○○○○○	Heal Critical Wounds	(PHB 271)	Necr	5 seg	5 ft/lvl	V, S	Permanent	1 creature	None	Heal
○○○○○	Heroes' Feast	(PHB 272)	Evoc	1 turn	10 yds	V, S, M	1 hour	1 feaster/level	None	Heal
○○○○○	Hold Crowd	(ZG 109)	Ench/Charm	6 seg	200 yds	V, S, M	1 rnd/level	Creatures within 100 ft	Negates	Charm
○○○○○	Indulgence	(ZG 109)	Alter	1 rnd	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Liveoak	(PHB 290)	Ench	1 turn	Touch	V, S, M	1 day/level	1 oak tree	None	Plant
○○○○○	Lose the Path°	(PHB 271)	Div	3 rds	Touch	V, S, M	1 turn/level	1 creature	None	Div
○○○○○	Part Water	(PHB 272)	Alter	1 turn	20 yds/lvl	V, S, M	1 turn/level	3 ft/level x 20 yds/level x 30 yds	None	Water
○○○○○	Rain of Fire	(ZG 112)	Inv	9 seg	60 yds	V, S, M	1 segment	5 ft square/level	½	Comb/Fire
○○○○○	Speak With Monsters	(PHB 272)	Alter	9 seg	30 yds	V, S	2 rnd/level	Caster	None	Ani/Div
○○○○○	Stone Tell	(PHB 272)	Div	1 turn	Touch	V, S, M	1 turn	1 cubic yd	None	Earth
○○○○○	Transmute Dust to Water°	(PHB 290)	Alter	8 seg	60 yds	V, S, M	Permanent	1 cu. yd/level	Special	Earth/Water
○○○○○	Transmute Water to Dust	(PHB 290)	Alter	8 seg	60 yds	V, S, M	Permanent	1 cu. yd/level	Special	Earth/Water
○○○○○	Transport Via Plants	(PHB 290)	Alter	4 seg	Touch	V, S	Special	Special	None	Plant
○○○○○	Turn Wood	(PHB 290)	Alter	9 seg	0	V, S	1 rnd/level	120 ft x 20 ft/level	None	Plant
○○○○○	Wall of Thorns	(PHB 290)	Conj/Sum	9 seg	80 yds	V, S	1 turn/level	1-10 ft cu./level	None	Plant/Sum
○○○○○	Weather Summoning	(PHB 291)	Conj/Sum	1 turn	0	V, S	Special	Special	None	Sum/Wx
○○○○○	Whirlwind	(ZG 114)	Inv/Evoc	9 seg	50 yds + 5 yds/lvl	V, S, M	1 rnd/level	Cone 10 ft, 30 ft long	Special	Wx
○○○○○	Word of Recall	(PHB 272)	Alter	1 seg	0	V	Special	Caster	None	Sum

°Reversed Spell

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ZEALOT OF HOKALAS

			Casting							
	Level 7	Book	School	Time	Range		Duration	Area of Effect	Save	Sphere
○○○○○	Animate Rock	(PHB 291)	Alter	1 rnd	40 yds	V, S, M	1 rnd/level	2 cu. ft/level	None	Earth
○○○○○	Astral Spell	(PHB 272)	Alter	9 seg	Touch	V, S	Special	Special	None	Trav
○○○○○	Cause Inclement Weather	(PHB 291)	Alter	1 turn	0	V, S, M	2d12 hours	4d4 sq. miles	None	Wx
○○○○○	Changestaff	(PHB 291)	Ench/Evoc	4 seg	Touch	V, S, M	Special	caster's staff	None	Cre/Plant
○○○○○	Chariot of Sustarre	(PHB 257)	Conj/Sum	5 seg	0	V, S	Time of	30 ft radius	None	Comb
○○○○○	Confusion	(PHB 292)	Ench/Charm	1 rnd	80 yds	V, S, M	1 rnd/level	1d4 creatures in 40 ft sq.	Special	Charm
○○○○○	Conjure Earth Elemental	(PHB 292)	Conj/Sum	1 turn	40 yds	V, S	1 turn/level	Special	None	Earth/Sum
○○○○○	Construct Temple	(ZG 104)	Conj/Sum	2d6 days	100 yds	V, S	Permanent	Up to 10 ft square/level	None	Cre
○○○○○	Control Weather	(PHB 273)	Alter	1 turn	0	V, S, M	4d12 hours	4d4 square miles	None	Wx
○○○○○	Create Atmosphere	(HJM 123)	Alter	6 turns	10 yds/lvl	V, S	Special	1 cu. mile/level	Special	Air
○○○○○	Creeping Doom	(PHB 293)	Conj/Sum	1 rnd	0	V, S	4 rnd/level	Special	None	Ani/Sum
○○○○○	Destroy Atmosphere°	(HJM 123)	Alter	6 turns	10 yds/lvl	V, S	Special	1 cu. mile/level	Special	Air
○○○○○	Destruction°	(PHB 274)	Necr	1 turn	Touch	V, S, M	Permanent	1 creature	None	Necr
○○○○○	Dismiss Earth Elemental°	(PHB 292)	Conj/Sum	1 turn	40 yds	V, S	1 turn/level	Special	None	Earth/Sum
○○○○○	Divine Inspiration	(ZG 105)	Div	5 seg	0	V, S, M	Instantaneous	Caster	None	Dev/Div
○○○○○	Divine Miracle	(ZG 105)	Inv	1 turn	Special	V, S, M	Special	Special	None	Dev
○○○○○	Earthquake	(PHB 273)	Alter	1 turn	120 yds	V, S, M	1 rnd	5 ft diam/level	None	Earth
○○○○○	Energy Drain°	(PHB 274)	Necr	3 rds	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Exaction	(PHB 273)	Evoc/Alter	1 rnd	10 yds	V, S, M	Special	1 creature	None	Charm/Sum
○○○○○	Finger of Death	(PHB 293)	Ench/Charm	5 seg	60 ft	V, S, M	Permanent	1 creature	Negates	Necr
○○○○○	Fire Quench°	(PHB 293)	Evoc	1 rnd	160 yds	V, S	1 rnd	2-10 ft cubes/level	Special	Fire
○○○○○	Fire Storm	(PHB 293)	Evoc	1 rnd	160 yds	V, S	1 rnd	2-10 ft cubes/level	½	Fire
○○○○○	Gate	(PHB 273)	Conj/Sum	5 seg	30 yds	V, S	Special	Special	None	Sum
○○○○○	Henley's Digit of Destruction	(LC 36)	Inv	7 seg	10 ft + 1 ft/lvl	V, S, M	Instantaneous	1 creature	Special	Comb
○○○○○	Holy Word	(PHB 273)	Conj/Sum	1 seg	0	V	Special	30 ft radius	None	Comb
○○○○○	Indulgence	(ZG 109)	Alter	1 rnd	10 ft	V, S, M	Permanent	1 person	None	Dev
○○○○○	Regenerate	(PHB 274)	Necr	3 rds	Touch	V, S, M	Permanent	Creature touched	None	Necr
○○○○○	Reincarnate	(PHB 293)	Necr	1 turn	Touch	V, S	Permanent	1 person	None	Necr
○○○○○	Repel Living Plants & Animals	(PHB 294)	Abj	1 rnd	Caster	V, S, M	1 turn/level	10 ft dia.	None	Ani/Plant /Ward
○○○○○	Restoration	(PHB 274)	Necr	3 rds	Touch	V, S	Permanent	1 creature	None	Necr
○○○○○	Restorative Cure-All	(PHB 274)	Necr	1 rnd	Touch	V, S	Permanent	1 creature	None	Heal
○○○○○	Resurrection	(PHB 274)	Necr	1 turn	Touch	V, S, M	Permanent	1 creature	None	Necr
○○○○○	Succor	(PHB 274)	Alter/Ench	1 day	Touch	V, S, M	Special	1 person	None	Sum
○○○○○	Sunray	(PHB 294)	Alter/Evoc	4 seg	10 yds/lvl	V, S, M	1d4 + 1 rnd	Special	Special	Sun
○○○○○	Symbol	(PHB 274)	Conj/Sum	3 seg	Touch	V, S, M	1 turn/level	60 ft radius	Negates	Ward
○○○○○	Thicket	(PF 65)	Conj/Sum	9 seg	80 yds	V, S	1 turn/level	1-10 ft cu./level	None	Plant
○○○○○	Transmute Metal to Wood	(PHB 294)	Alter	1 rnd	80 yds	V, S, M	Permanent	1 metal object	Special	Earth
○○○○○	Transmute Rock to Lava	(PHB 294)	Alter	1 rnd	20 ft/lvl	V, S, M	Special	2 cu. ft/level	Special	Earth
○○○○○	UnHoly Word°	(PHB 273)	Conj/Sum	1 seg	0	V	Special	30 ft radius	None	Comb
○○○○○	Wind Walk	(PHB 275)	Alter	1 rnd	Touch	V, S, M	1 hour/level	Caster + 1 person/8 levels	None	Air
○○○○○	Wither	(PHB 274)	Necr	3 rds	Touch	V, S, M	Permanent	Creature touched	None	Necr