GURPS

Name _____ Player _____ Point Total _____

Ht _____ Wt _____ Size Modifier _____ Age _____ Unspent Pts _____

Appearance _____

CHARACTER SHEET

ST [ ]   **CURRENT** HP [ ]

DX [ ] **WILL** [ ]

IQ [ ] **PER** [ ]   **CURRENT**

HT [ ] **FP** [ ]

BASIC LIFT (ST × ST)/5 _____   DAMAGE Thr _____ Sw _____

BASIC SPEED _____ [   ] BASIC MOVE _____ [   ]

ENCUMBRANCE	MOVE	DODGE
None (0) = BL ____	BM × 1 ____	Dodge ____
Light (1) = 2 × BL ____	BM × 0.8 ____	Dodge -1 ____
Medium (2) = 3 × BL ____	BM × 0.6 ____	Dodge -2 ____
Heavy (3) = 6 × BL ____	BM × 0.4 ____	Dodge -3 ____
X-Heavy (4) = 10 × BL ____	BM × 0.2 ____	Dodge -4 ____

Languages	Spoken	Written
_____		[ ]
_____		[ ]
_____		[ ]
_____		[ ]
_____		[ ]

DR

TL: _____ [   ]
Cultural Familiarities
_____ [   ]
_____ [   ]
_____ [   ]

PARRY

BLOCK

Reaction Modifiers

Appearance _____
Status _____
Reputation _____
_____
_____
_____

ADVANTAGES AND PERKS

_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]

DISADVANTAGES AND QUIRKS

_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
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_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
_____ [   ]
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_____ [   ]
_____ [   ]
_____ [   ]

SKILLS

Name	Level	Relative Level
_____	[ ]	[ ]
_____	[ ]	[ ]
_____	[ ]	[ ]
_____	[ ]	[ ]
_____	[ ]	[ ]
_____	[ ]	[ ]
_____	[ ]	[ ]
_____	[ ]	[ ]
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_____	[ ]	[ ]
_____	[ ]	[ ]

GURPS

CHARACTER SHEET

Name _____

HAND WEAPONS

Weapon	Damage	Reach	Parry	Notes	Cost	Weight

RANGED WEAPONS

Weapon	Damage	Acc	Range	RoF	Shots	ST	Bulk	Rcl	LC	Notes	Cost	Weight

SPEED/RANGE TABLE

For complete table, see p. 550.

Speed/ Range Modifier	Linear Measurement (range/speed)
0	2 yd or less
-1	3 yd
-2	5 yd
-3	7 yd
-4	10 yd
-5	15 yd
-6	20 yd
-7	30 yd
-8	50 yd
-9	70 yd
-10	100 yd
-11	150 yd
-12	200 yd
-13	300 yd
-14	500 yd
-15	700 yd

HIT LOCATION

Modifier	Location
0	Torso
-2	Arm/Leg
-3	Groin
-4	Hand
-5	Face
-7	Skull

Imp or *Pi* attacks can target vitals at -3 or eyes at -9.

ARMOR & POSSESSIONS

Item	Location	Cost	Weight
Totals:		$	Lbs.

CHARACTER NOTES

_____
_____
_____
_____
_____
_____
_____
_____
_____
_____

POINTS SUMMARY

Attributes/Secondary Characteristics _____ [   ]

Advantages/Perks/TL/Languages/
  Cultural Familiarity _____ [   ]

Disadvantages/Quirks _____ [   ]

Skills/Techniques _____ [   ]

Other _____ [   ]