



FRIENDSHIP
CAN BE A
FIA^{SCO}

POLT01 FRIENDSHIP CAN BE A FIASCO

CREDITS

Written by Al and Bambi of Porcelain Llama Theater.

Edited by Al.

Cover art by Bambi incorporating elements from GeneralZoi's Pony Creator (<http://generalzoi.deviantart.com>), and textures available from Lost and Taken (<http://lostandtaken.com>).

My Little Pony: Friendship is Magic is © 2012 Hasbro. All rights reserved. All references to *My Little Pony: Friendship is Magic* (including all names, characters, images, trademarks and logos) are protected by trademark, copyrights and other Intellectual Property rights owned by Hasbro.

BOILERPLATE

This Playset is an accessory for the *Fiasco* role-playing game by Bully Pulpit Games.

This Playset, *POLT01 Friendship Can Be a Fiasco*, is copyright 2012 by Porcelain Llama Theater. *Fiasco* is copyright 2009 by Jason Morningstar. All rights are reserved.

For more information about *Fiasco* or to download other Playsets and materials, visit www.bullypulpitgames.com.

If you'd like to create your own Playset or other *Fiasco*-related content, we'd like to help. Write us at info@bullypulpitgames.com.



"When you play, play *hard*." - Theodore Roosevelt

THE SCORE

MAGICAL FRIENDSHIPS AIN'T EASY

In a world where you wear your heart on your rump in the form of a cutie mark, and show your true colors via coat and mane, friendships may seem easy, but they ain't. Beasts, magic, and daily dull-drums combine to teach valuable lessons about diversity and perseverance, but can also test your tolerance for fun.

This playset is based in the world of *My Little Pony: Friendship is Magic*, a recent incarnation of a number of *My Little Pony* toy franchises owned by Hasbro. You are a pony, the ruling class of critter in Equestria, with bright colors and a cutie mark on your rump that says something about who you are. Find your way to friendship, and most of all, have fun.

~~MOVIE NIGHT~~ SATURDAY MORNING CARTOONS

My Little Pony: Friendship is Magic, *Foster's Home for Imaginary Friends*, *The Power Puff Girls*, and *Gravity Falls*.

RELATIONSHIPS...

1 FRIENDSHIP

- ▣ Best Friends Forever
- ▣◦ Long lost childhood friends
- ▣◦ Best friend he/she just met 2 minutes ago
- ▣◦◦ Somepony and his/her attache
- ▣◦◦ Townspony and that strange pony who lives outside town
- ▣◦◦ Helperpony and somepony in need

2 FAMILY

- ▣ Big brother and little sister
- ▣◦ Big sister and little brother
- ▣◦◦ Colt twin brother and foal twin sister
- ▣◦◦ Mother and child
- ▣◦◦ Father and child
- ▣◦◦ Grandparent and grandchild

3 DUTY

- ▣ Princess Celestia and one of her students
- ▣◦ The mayor and the clerk
- ▣◦◦ The sheriff and the deputy
- ▣◦◦ Chief of the royal guards and the sergeant
- ▣◦◦ Chief weather pony and regional weather pony
- ▣◦◦ Head school pony and a student

4 CRITTERS

- ▣ A pony and a river dragon
- ▣ A pony and a manticore
- ▣ A pony and a griffon
- ▣ A pony and a donkey
- ▣ A pony and a minotaur
- ▣ A pony and a buffalo

5 DANGERS

- ▣ Two ponies and some diamond dogs
- ▣ Princess Celestia and Discord
- ▣ Two ponies and some timberwolves
- ▣ Princess Luna and a changeling
- ▣ Two ponies and an ursa minor
- ▣ Two ponies and a huge gigantic terrifying enormous teeth-gnashing sharp-scale having horn-wearing smoke-snoring could eat a pony in one bite totally all grown-up dragon!

6 COMMUNITY

- ▣ Doctor and nurse
- ▣ Local personality and local wall-flower
- ▣ General store owner and Walnut-mart owner
- ▣ Owner of largest local farm and ManticoreCo CEO
- ▣ Mail pony and weather pony
- ▣ Restaurant owner and regular

...IN EQUESTRIA

NEEDS...

1 TO FIND FRIENDS

- ...who are more courageous
- ...who are more gentle
- ...who are more practical
- ...who are more free wheeling
- ...who are more dedicated
- ...who are more refined

2 TO LEARN

- ...about sharing
- ...about asking for help
- ...about being assertive
- ...about being spontaneous
- ...about accepting imperfections
- ...about taking it slow

3 TO GET INVITED

- ...to the Grand Galloping Gala
- ...for some of the best cider in town
- ...to the Summer Sun Celebration
- ...to have a role in the Hearth's Warming Eve play
- ...to a birthday party
- ...to a competition

4 TO MAKE SURE

- ▣ ...that another pony succeeds
- ▣• ...that Equestria is saved from certain doom
- ▣•• ...that something important is safely delivered
- ▣••• ...that somepony else is kept safe
- ▣•••• ...that an event goes off without problems
- ▣••••• ...that the elements are kept in harmony

5 TO FIND

- ▣ ...ingredients to an antidote
- ▣• ...a specific spell
- ▣•• ...the answer to an ancient riddle
- ▣••• ...a lost item
- ▣•••• ...a lost pet
- ▣••••• ...the source of a problem

6 TO GET

- ▣ ...his/her cutie mark
- ▣• ...an award
- ▣•• ...recognition
- ▣••• ...a tasty treat
- ▣•••• ...to the bottom of a mystery
- ▣••••• ...forgiveness

...IN EQUESTRIA

LOCATIONS...

1 CANTERLOT

- ▣ The royal castle
- ▣ The main shopping boulevard
- ▣ The central library
- ▣ The Canterlot racetrack
- ▣ The city gardens
- ▣ The Whinny 5-horseshoe hotel

2 PONYVILLE

- ▣ Sugarcube Corner
- ▣ The marketplace
- ▣ Carousel Boutique
- ▣ Golden Oaks Library
- ▣ Kingpin's bowling alley
- ▣ Town square

3 EVERFREE FOREST

- ▣ The ancient castle of the royal pony sisters
- ▣ Raging river
- ▣ Crumbly canyon
- ▣ The living woods
- ▣ Poison joke glade
- ▣ Thunder falls

4 CLOUDSDALE

- ▣ Flight camp
- ▣• Thunderbolts headquarters
- ▣• Cloudosseum
- ▣•• Weather factory
- ▣•• Rainbow making station
- ▣••• The solarium

5 MANEHATTAN

- ▣ The Statue of Cart Blanche
- ▣• The Hoofson River docks
- ▣• The Museum of Mane Art
- ▣•• Equestrian History Museum
- ▣•• Mane Central Station
- ▣••• The Broncs

6 APPLELOOSA

- ▣ The Salt Block Saloon
- ▣• Appleloosa Station
- ▣• The Sheriff's office
- ▣•• Mane Street
- ▣•• The Stampeding Grounds
- ▣••• Trotter's Trail head

...IN EQUESTRIA

OBJECTS...

1 MAGIC

- ▣ Star Swirl the Bearded's spell book
- ▣ Star-cape
- ▣ A potion
- ▣ Lucky horseshoe
- ▣ Crystal ball
- ▣ Long-lost scepter of secrets

2 COOL

- ▣ Rain repellent sunglasses
- ▣ Streamlining body suit with cutie mark
- ▣ Skateboard
- ▣ "Pony-polt"
- ▣ Awesome helmet
- ▣ Mare Do Well compass

3 FUN

- ▣ Clown nose
- ▣ Flippers
- ▣ Yo-yo
- ▣ Pony-powered dirigible
- ▣ Party cannon
- ▣ Balloons

4 FABULOUS

- ▣ Mane styling kit
- ▣◦ Silk scarf for all occasions
- ▣◦ Little black saddle
- ▣◦◦ Emergency facial mask
- ▣◦◦ Tack couture
- ▣◦◦ Ribbons, and buttons, and bells, oh my!

5 CUTE

- ▣ Tiny sweaters for tiny animals
- ▣◦ Painted birdhouse
- ▣◦ Flower basket
- ▣◦◦ Butterfly feeder
- ▣◦◦ Rabbit hutch
- ▣◦◦ Pet animal

6 PRACTICAL

- ▣ Bucket
- ▣◦ Plow
- ▣◦ Cart
- ▣◦◦ Saddlebags
- ▣◦◦ A good sturdy hat
- ▣◦◦ Rope

...IN EQUESTRIA

FRIENDSHIP IN THE WILD WEST CAN BE A FIASCO

INSTA★SETUP

RELATIONSHIPS IN THE WILD WEST

For three players...

- ★ Family: Big brother and little sister
- ★ Duty: The sheriff and the deputy
- ★ Dangers: Two ponies and some diamond dogs

For four players, add...

- ★ Friendship: Somepony and his/her attache

For five players, add...

- ★ Community: The restaurant owner and regular

NEEDS IN WILD WEST

For three players...

- ★ ...To get to: the bottom of a mystery

For four or five players, add...

- ★ ...To make sure: that Equestria is saved from certain doom

OBJECTS IN THE WILD WEST

For three or four players...

- ★ Cool: Mare Do Well compass

For five players, add...

- ★ Practical: Saddlebags

LOCATIONS IN THE WILD WEST

For three, four or five players...

- ★ Appleloosa: Trotter's Trail head

NOTES

A WORD ABOUT DANGER

In **Relationships: Dangers** the “two ponies and...” options are meant to be taken like “two men and a baby” in which the two characters have a danger in common.

CUSTOM MLP:FiM TILT AND AFTERMATH TABLES

Following this notes page you’ll find modified tilt and aftermath tables for those of you looking to create a game that could be its own MLP: FiM episode. For those of you looking for murderous mayhem, use the standard tilt and aftermath tables.

THIS THING IS UNOFFICIAL

This Playset has nothing to do with Hasbro. We’re just fans of MLP: FiM and Fiasco, who decided we wanted to have our ponies and Fiasco too.

PORCELAIN LLAMA THEATER (POLT)

To hear the (fresh, raw, mostly unedited) first draft play test of this Playset as a live gaming podcast, along with other gaming podcasts, visit <http://porcelainllama.com/theater/>

Thanks for taking an interest in my Playset! Contact bambi@porcelainllama.com if you have questions or feedback.

★BAMBI



MLP:FIM TILT TABLE

1 MAYHEM

- ◻ An out of control rampage
- ◻◦ A frantic chase
- ◻◦ A dangerous animal gets loose
- ◻◻ Magnificent self-evaluation
- ◻◻ Practical-joke score settling
- ◻◻◻ Misdirected suspicions

2 TRAGEDY

- ◻ Torrential weather, out of the blue
- ◻◦ Somebody's life is changed forever, in a bad way
- ◻◦ Surprise, followed by confusion
- ◻◻ Lightning strikes, right on time
- ◻◻ Confusion, followed by shock
- ◻◻◻ Lost friendship, after an unpleasant struggle

3 INNOCENCE

- ◻ Somebody is not so innocent after all
- ◻◦ A neighbor wanders into the situation
- ◻◦ The wrong pony gets busted
- ◻◻ Collateral damage
- ◻◻ Love rears its obsessive head
- ◻◻◻ A well-meaning stranger intervenes

4 GUILT

- A visit from the (perhaps unofficial) authorities
- ◻ Betrayed? by friends
- ◻◻ Somebody develops a conscience
- ◻◻◻ Greed leads to a falling-out
- ◻◻◻◻ Someone panics
- ◻◻◻◻◻ A showdown

5 PARANOIA

- A stranger arrives to settle a score
- ◻ What seems like dumb luck isn't - things are ahoof
- ◻◻ Two ponies cross paths and everything changes
- ◻◻◻ A sudden reversal (of status, of fortune, of sympathy)
- ◻◻◻◻ The thing you just acquired has been stolen
- ◻◻◻◻◻ Somebody is watching, waiting for their moment

6 FAILURE

- A crazy plan, executed to perfection
- ◻◻◻ Something precious is on fire
- ◻◻◻◻ A tiny mistake leads to discord
- ◻◻◻◻◻ A meticulous plan comes unraveled
- ◻◻◻◻◻◻ You thought it was taken care of but it wasn't
- ◻◻◻◻◻◻◻ Fear leads to a fateful decision

MLP: FIM AFTERMATH BLACK HIGH

Zero: The worst thing in the universe. This probably doesn't include death, since death would be way better than whatever this is. Be creative and don't settle for the first "worst" thing that comes to mind – there's something darker, more awful, more wretched in there somewhere.

Black One: Horrible. Everything is a cliff-hanger, and it is all – all of it – your fault... until next week? Your situation hasn't resolved and it seems like you haven't learned a lesson; this will come up in a later episode.

Black Two: Brutal. Emotional lessons that will never fade, for starters; events blown off, laughed at, or shunned on your way to grand, ignominious social faux pas.

Black Three: Harsh. A big black cloud self-reflection is going to rain all over your parade. The lesson you really needed to learn had its consequences. You learned your lesson, but almost too late; probably through a lot of self-recrimination and difficult choices.

Black Four: Savage. You thought you were right, you thought everything was going your way. Turned out you were wrong all along, and you almost didn't realize what you were doing to your friends.

Black Five: Rough. Oh, wow. This was a hard-won lesson. Good thing your friends were there to help you. You'll never forget the lesson you learned this day, and you'll never make the same mistake again.

Black 6-7: Sad. You'll be sad for a while, oh dear Celestia will you pay penance, and everyone will know of your lack of common sense. You're going to have to do a lot of good deeds to make up for this.

Black 8-9: Nothing to write home about. Back to where you started. Maybe tired and dirty, just like last week and the week before. You weren't the only one with the wrong idea. Thankfully, you were able to help each other before things got totally out of hoof.

Black 10-12: Pretty good. All things considered, you're coming out of this smelling like a rose. You're a little better off - maybe you got the cupcake, or maybe you just didn't get caught. Friends came together, and things went off just the way they needed to.

Black 13+: 20% Cooler & Insanely great. You will emerge not only unscathed, but if there's a cake involved, it's got double frosting and chocolate. Time for a new dress, book shelf, flight suit, or bunny.

MLP: FIM AFTERMATH WHITE HIGH

Zero: The worst thing in the universe. This probably doesn't include death, since death would be way better than whatever this is. Be creative and don't settle for the first "worst" thing that comes to mind – there's something darker, more awful, more wretched in there somewhere.

White One: Dreadful. You are certainly down at least one friend, probably from a self-inflicted fight. Ponies you care about are probably also uncertain of your friendship. To say that you messed up is an insult to messed-upedness. Will they ever forgive you?

White Two: Merciless. You've lost all your color on the outside and you feel angry and stubborn on the inside. The emotional or mental wounds you have suffered will need strong magic to heal.

White Three: Grim. The stress and trauma from your little adventure are going to follow you - you are missing a bit of tail and mane. Your story will be a fable to foals and colts as a lesson to learn. All your plans have ended in complete ruin.

White Four: Bitter. You know what it's like to feel crushed, casually brought low, made to eat your own words and stand shy and powerless before others. They gloat, and you feel helpless.

White Five: Miserable. You are humiliated in a big, public way, and whatever reputation you once had is now in doubt. You'll never think of these days without reflecting on the lesson you learned.

White 6-7: Weak. Hey, you're busted, beat, and broke down, but at least you've learned a lesson about greed and vanity, right? It'll serve you well in the future.

White 8-9: Nothing to crow about. Not better, but not way worse, either. Maybe the cart is wrecked, or your pet is ignoring you, or there's a detention date. Thankfully, you and your friends were able to help each other before things got totally out of hoof.

White 10-12: Not too shabby. You've made it out with dignity intact, through some fluke. You're a little better off - maybe you got the cupcake, or maybe you just didn't get caught. Time to throw a party for everypony at the library, with great decorations, food, and friends.

White 13+: Fan-fabu-tastic. It's sweet times ahead, safe and secure. That thing that would make your life better? Oh, absolutely, and then some. And then some more. Enjoy it!