

...NKS IN THREE STATES - INCLUDING A KIRKLAND WELLS FARGO BAN
...JAMES W. ELLER, 22; JAZZY L. RABIN, 22; ALBERT M. ROBINSON
...ED OVER THE TELLER COUNTER AND ONE STAYED IN THE LOBBY AS
...ES ON DEC. 22, AFTER THEY TRACKED THE SUSPECTS TO A GREYHO
...N IN SEARCH OF TICKETS TO LOS ANGELES, ACCORDING TO THE DC
...D OFFICERS OF THE GOLD DOOR GANG'S MODE OF OPERATION FOR I
...OR STEALING THE KIRKLAND GETAWAY VEHICLE, ACCORDING TO FED
...ELLER'S WIFE TOLD POLICE IT WAS RABIN, ROBINSON, ELLER AN
...RESIDENCE IN THE PARKLAND, TACOMA AREA AND, EACH TIME, HIS
...Y PARTICULAR ABOUT THE KIND OF RENTAL CAR THEY WANTED AND
...ID NOT KNOW WHAT ELLER AND HIS FRIENDS WERE UP TO. THE TWO
...RS RABIN AND WICZAK HAD BEEN STAYING IN A PARTICULAR ROOM
...ADO FEDERAL COURT FOR A STRING OF BANK ROBBERIES IN 2008.
...WHEN POLICE SEARCHED HER PURSE, SEVERAL SOCKS FILLED WITH
...SO REVEALED HE HAD STABBED PERSON WHILE IN PRISON AND R
...IS ALSO A CONVICTED FELONY OF CALIFORNIA'S ARRES
...G FOR TWO OTHER SUSPECTS FROM CALIFORNIA: A. WILLI
...IN LAKEWOOD, A WELL-KNOWN BRANCH IN SEATTLE. A FEDERA
...ECTS HAD THEIR INITIAL APPEARANCE IN COURT IN SEATTLE
...THE FBI SEATTLE TREEVIEW TASK FORCE OFFICES



RUN, FOOLS, RUN

THREE FIASCO PLAYSETS BY MORNINGSTAR & SEGEDY

RUN, FOOLS, RUN

CREDITS

Designed by Jason Morningstar and Steve Segedy

Edited by Steve Segedy

Layout and art by Jason Morningstar

Thanks to our friends David Artman, Kristin Firth, Jody Kline, Levi Kornelsen, Ryan Shelton, and Filamena Young

BOILERPLATE

This supplement is an accessory for the *Fiasco* role-playing game by Bully Pulpit Games.

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For more information about *Fiasco* or to download other playsets and materials, visit www.bullypulpitgames.com.

If you'd like to create your own playset or other *Fiasco*-related content, we'd like to help. Write us at info@bullypulpitgames.com.



"When you play, play *hard*." - Theodore Roosevelt

WELCOME

If we get jammed up, we're holding court on the street.

- James Coughlin, *The Town*

WHAT THE HELL IS THIS?

Run, Fools, Run is a *Fiasco* playset collection themed around organized stupidity. It includes three previously-unreleased playsets—*The Last Heist*, *White Line Fever*, and *The Murderists*—each of which bends the framework in new and interesting ways.

The Last Heist firmly positions our protagonists as criminal geniuses who are about to push their luck and commit one more ambitious robbery. *White Line Fever* sets them on the path toward their unwholesome destiny, all crammed together in an early seventies muscle car. And *The Murderists*—well, the murderists are probably the people sent to deal with *The Last Heist*'s hapless ne'er-do-wells. They fit together, sort of, but they also shine as three variations on a stupid theme. Adding more criminals to the mix does not make the crime easier.

In a typical *Fiasco* game you'll arrive organically at a wide mix of types—usually there's an innocent waiting to be corrupted and/or ruined, a deeply moronic sociopath or two, and somebody far too smart for their own good trying to pull on all the fraying strings. In these playsets there are no innocents, no bystanders, no naive but good-hearted citizens caught in the shark chum. It's all bad, all the way down, and everyone's hands are dirty. An enterprising *Fiasco* player can really work with that!

Some advice—that organic shakeout of types is a good thing, and to some extent differentiation will always happen, and it is always good. Even if you're all criminals, don't be afraid of making your dude the dumb one, or the new one, or the one on her way out after one last job. That said, find the edges of the trope and push them. Just because you are part of a criminal gang doesn't mean you aren't also a public radio announcer, or a stuttering homophobe, or a wheelchair basketball champion.

We hope you enjoy these playsets! It is our dearest wish that they bring you hours and hours of pain, frustration, and disaster.

Let us know how it goes! Send your questions and war stories to info@bullypulpitgames.com, or share them in our Google+ Community.

MORE FOOLISH ADVICE

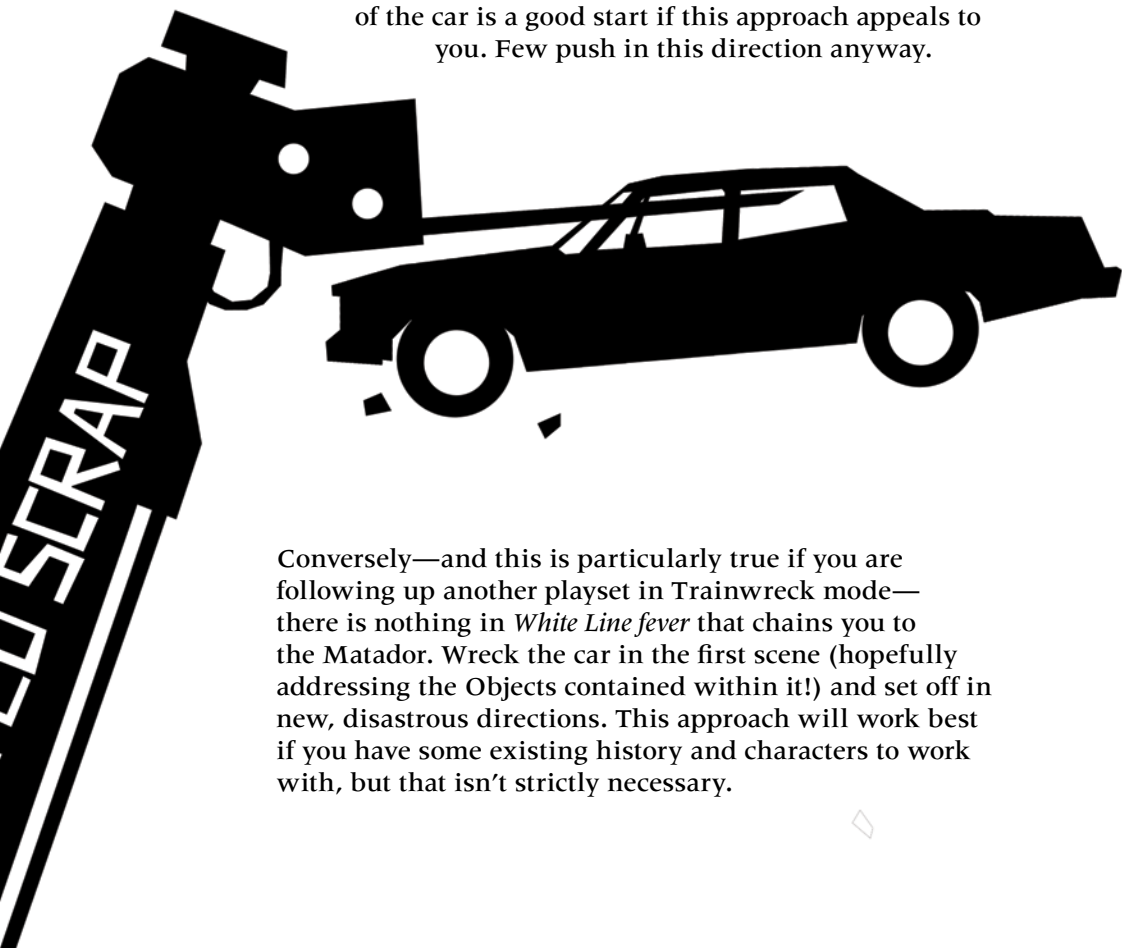
This radio station was named Kowalski, in honour of the last American hero to whom speed means freedom of the soul. The question is not when's he gonna stop, but who is gonna stop him.

- *Super Soul, Two Lane Blacktop*

DRIVE REAL FAST

White Line Fever breaks from *Fiasco* tradition by injecting a little momentum into the playset—things begin *in media res*, you are already tearing up the highway, and the Setup is an exercise in figuring out why. It is far less sandbox-y than most playsets. There's a linearity to it that challenges you, as players, to accept some structural constraints and find the good stuff within them.

It is possible to arrange *White Line Fever* to be claustrophobic and insular, taking a clue from the *Mission To Mercury* model. Agreeing up front not to choose any elements that will force you out of the car is a good start if this approach appeals to you. Few push in this direction anyway.



Conversely—and this is particularly true if you are following up another playset in *Trainwreck* mode—there is nothing in *White Line fever* that chains you to the Matador. Wreck the car in the first scene (hopefully addressing the Objects contained within it!) and set off in new, disastrous directions. This approach will work best if you have some existing history and characters to work with, but that isn't strictly necessary.



Well, I do get a bit restless sometimes. I take the odd contract on the side. I just can't stop.

- Victoria, RED

TARGETS AND METHODS

The Murderists departs from convention by replacing Objects and Locations with Targets and Methods. This is similar in structure to *Regina's Wedding*, which replaces Locations with Moments—you are simply swapping out one list of important components for one that's more closely tied to the playset's conceits. Objects and Locations are the obvious place to experiment with this variation.

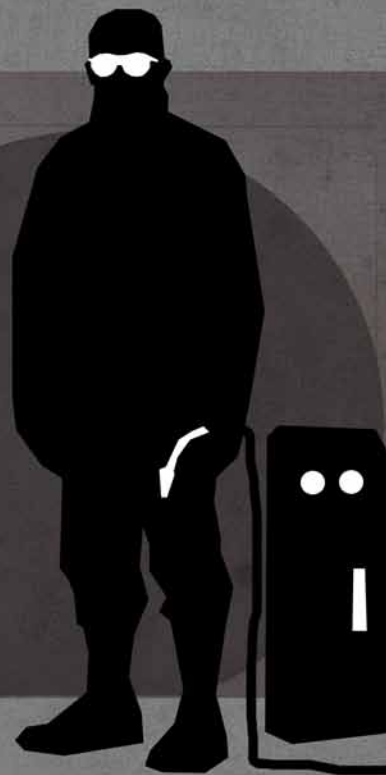
This doesn't mean you won't have objects and locations, just that you won't have Objects and Locations—the all-consuming aspects of the Setup for your characters in *The Murderists* will be a person to kill and the required way to kill them. As you play a tightly-focused playset like this, make a strong effort to paint the scene and bring it to life, because you won't have any tangible anchors to ground the fiction and fall back on.

If the Target is attached to your character's Relationship, what does that mean? Do you have a connection to them? Do you have some sympathy for them? For some reason—professional or personal—the Target of this particular job is extremely important to the two of you, more so than the rest of the crew.

If the Method is attached to your character's Relationship, what does that mean? Maybe assembling the components and orchestrating the job falls to the two of you. Is the actual killing your responsibility? Many of the Methods are esoteric or brutal (or both!). How does your character feel about that? What happens if you mess up and don't use the required Method?

One weird and interesting possibility is a game in which you have multiple Targets and a single Method, or one Target and two Methods. It could happen! I'm not sure I'd heartily recommend it (more Needs is better), but if it comes up it will certainly color your Fiasco in a particularly tense and stupid way.

THE LAST HEIST



THE LAST HEIST

CREDITS

Written by Steve Segedy

Edited by Jason Morningstar

THE SCORE

THE PERFECT PLAN

It was a good plan. It worked, *pretty much*.

Of course when robbing banks “pretty much” is not what you want to hear, not when the odds are so long to begin with. Not when the Feds are dangling a twenty year sentence like a noose, just waiting for you to get desperate enough to stick your fool head in again. The raw truth is that you aren’t that bright, and the results speak for themselves. A lot of work, a lot of stupid risks, for not much money. And boy, do you ever need money right now.

Time to stick your fool head back in the noose. One last time.

MOVIE NIGHT

The Bank Job, Heat, Dead Presidents, Reservoir Dogs, The Town, Point Break

OPTIONAL RULE – HEIST DICE

Every good heist movie has a few plot twists—a plan gone wrong, a sudden betrayal, an apparent failure that’s actually an elaborate con. This rules variant is here to help you put these twists in your game.

To start, put one die of a different color (red, for example) for each player on the table. This is the Heist die and it has two special effects. At any time during the game, you can put a Heist die forward and introduce a vignette. Vignettes are short color scenes, framed as a flashback or flash-forward, that reveal the twist but are not otherwise resolved. They can be called for at any time— even interrupting a regular scene!

When you’ve used the Heist die, give it to a player whose character was most affected by the plot twist. A player can accumulate more than one. During the Aftermath, Heist dice are rolled with the rest of your dice. Count each Heist die as black or white, balancing the number of dice in each pile as equally as possible. This won’t end well!

RELATIONSHIPS...

1 THE CREW

- ◻ Boss and hothead
- ◻◻ Specialist and muscle
- ◻◻◻ Undercover cop and weak link
- ◻◻◻◻ Rookie and professional
- ◻◻◻◻◻ Career criminal and the one going straight
- ◻◻◻◻◻◻ Known to each other by reputation only

2 THE LIFE

- ◻ Former cell mates
- ◻◻ "You owe me"
- ◻◻◻ "Reformed" criminal and parole officer
- ◻◻◻◻ "There's no honor among thieves"
- ◻◻◻◻◻ True gangster and the one in over his head
- ◻◻◻◻◻◻ Cop and criminal, respected rivals

3 THE SCORE

- ◻ Inside informant and contact
- ◻◻ Robber and hostage
- ◻◻◻ "I saw what you did in there"
- ◻◻◻◻ Two fools covered in dye pack Red #9
- ◻◻◻◻◻ Got away with the loot
- ◻◻◻◻◻◻ Getaway driver and the one left behind

4 FAMILY

- ◻ Brothers from another mother
- ◻ Sisters
- ◻ Parent and child
- ◻ Ex-spouses
- ◻ Black sheep and golden child
- ◻ “The test was positive”

5 FRIENDS

- ◻ Enemies of an enemy
- ◻ With benefits
- ◻ While doing a bid in Chuckawalla Valley State Prison
- ◻ Bound together by lies
- ◻ Once, but not any more
- ◻ True friends

6 LOVERS

- ◻ Of heroin, and each other (but mostly heroin)
- ◻ Rivals for the same lover
- ◻ Bad husband and his wife’s best friend
- ◻ Con artist and mark
- ◻ Criminal and the lover who doesn’t ask questions
- ◻ “No one else can know”

...IN THE VAULT

NEEDS...

1 TO GET IN

- ◻ ...good with the boss
- ◻◦ ...on the Pawlicki Job
- ◻◦◦ ...to the vault with style
- ◻◻◦ ...bed with the enemy
- ◻◻◦ ...to a regular type life
- ◻◻◻ ...to the gang and keep your cover

2 TO GET OUT

- ◻ ...no matter who is standing in your way
- ◻◦ ...of debt to Big Jack
- ◻◦◦ ...of doing hard time, whatever it takes
- ◻◻◦ ...of this dead-end job and back into the life
- ◻◻◦ ...by making that flight to Mexico
- ◻◻◻ ...of a desperate lie before you're found out

3 TO GET OFF

- ◻ ...on the rush of the action
- ◻◦ ...by dropping a dime on your friends
- ◻◦◦ ...with someone you really shouldn't
- ◻◻◦ ...the drugs before the big job
- ◻◻◦ ...on the drugs *during* the big job
- ◻◻◻ ...scot-free by destroying the evidence

4 TO GET PAID

- ☐ ...by robbing an armored car
- ☐☐ ...by breaking into an unbreakable vault
- ☐☐☐ ...by stealing from someone you shouldn't
- ☐☐☐☐ ...more than your fair share of the split
- ☐☐☐☐☐ ...enough to cover the medical bills
- ☐☐☐☐☐☐ ...by taking one last score

5 TO GET REVENGE

- ☐ ...on the bastards who hit your crew
- ☐☐ ...by sleeping with someone else
- ☐☐☐ ...on the Man by bringing down the system
- ☐☐☐☐ ...on your "friends"
- ☐☐☐☐☐ ...on Mr. Pawlicki
- ☐☐☐☐☐☐ ...on the bank manager for ruining your life

6 TO GET ANSWERS

- ☐ ...about the rat in your crew
- ☐☐ ...about the next big score
- ☐☐☐ ...about what went wrong
- ☐☐☐☐ ...enough to satisfy a grand jury
- ☐☐☐☐☐ ...from someone you can trust
- ☐☐☐☐☐☐ ...and use those secrets to get out forever

...IN THE VAULT

LOCATIONS...

1 HOLD UP

- Teller drawer with a big red button and an Albuterol inhaler
- Inside the strong room
- Closet in the bank manager's office
- ◐ Jagged hole where the ATM machine used to be
- ◐ Lobby full of panic
- ◐ Men's restroom

2 HIDEOUT

- Abandoned warehouse
- Back room of a bar
- Warren of abandoned row houses
- ◐ Auto repair shop
- ◐ Smoky, overcrowded motel room
- ◐ Retro-style diner

3 COZY

- Lover's apartment
- In the warm glow of a torched getaway car
- Inside a Chicken Hut chicken costume
- ◐ In a tunnel, dug by hand
- ◐ Down the front of someone's pants
- ◐ In the trunk of a car

4 PUBLIC

- ▣ Farmer's market, under surveillance
- ▣ Nightclub
- ▣ Well-worn coffee shop booth
- ▣ Chicken Hut #1801
- ▣ Burton Avenue in broad daylight, under fire
- ▣ Landfill and recycling center

5 PRIVATE

- ▣ Safe deposit box #413
- ▣ Back room at the nightclub
- ▣ Mr. Pawlicki's book-lined office
- ▣ Police interrogation room, no cameras
- ▣ Back of the van stolen for the job
- ▣ Inside the lining of a Louis Vuitton handbag

6 PLANNED

- ▣ Inside the bank vault
- ▣ On the roof across the street
- ▣ Empty storefront next door
- ▣ Ambush spot in the alley
- ▣ Underneath an armored car
- ▣ In the switch car at the parking deck

...IN THE VAULT

OBJECTS...

1 HIDDEN

- ▣ Flatbed truck with a locked safe on the back
- ▣◦ Hold-out piece strapped in an ankle holster
- ▣◦ Pile of skeletons
- ▣◦◦ New tremble alarms in the vault
- ▣◦◦ 1973 AMC Matador, parked conveniently out back
- ▣◦◦◦ GPS tracking device

2 VALUABLE

- ▣ Armored car “coal bag” full of cash
- ▣◦ Safe deposit box full of compromising photos
- ▣◦ Newly-minted fake passports
- ▣◦◦ Inside details of bank procedures and armored car schedules
- ▣◦◦ Stacks of slightly damaged bearer bonds
- ▣◦◦◦ Authentic law enforcement identification

3 TOOLS

- ▣ Digital two-way radios and a police scanner
- ▣◦ Four latex “Count Scary” masks
- ▣◦ Ill-fitting city worker uniforms
- ▣◦◦ Plastic zip tie cuffs
- ▣◦◦ Carefully-worded note beginning “This is a robbery...”
- ▣◦◦◦ Ballistic vests, slightly used

4 BUSTED

- High-resolution color security videos of the job in progress
- “Are you wearing a wire?”
- Broken sewage pipe
- Getaway car with four flat tires
- Dummy hand grenade, completely harmless
- Photo of two fools posing with a stack of cash

5 DANGEROUS

- M4A1 assault rifle and a satchel full of ammunition
- Steel-melting thermal lance
- Plastic explosives and a detonator
- An untreated belly wound
- Red ledger full of incriminating accounts
- Living witness who just escaped

6 ON THE JOB

- Star Megastar handgun
- Schedule for the time-locked vault door
- Silent alarm with a slow response time
- Incendiary dye packs full of Red #9 and tear gas
- Blood-stained bottle of painkillers
- Stolen public utilities van

...IN THE VAULT

WHATEVER FINER FEVER



WHITE LINE FEVER

CREDITS

Written by Jason Morningstar

Edited by Steve Segedy

THE SCORE

IN THE CAR

It's a former-LAPD 1973 AMC Matador, maybe the only one left in the world, and it is going really fast, and why is everybody yelling at once?

There are not many things in this benighted world that would throw these particular people together in an AMC Matador, but there are a few. And one of those few has happened, as sure as the moon works the tides.

So now the big old 401 is bellowing under the hood, and the upholstery smells like a Chicken Hut bathroom, and whatever you did is catching up with you. Better floor it, huh?

MOVIE NIGHT

Two Lane Blacktop, Vanishing Point, Grand Theft Auto, Eat My Dust, Dirty Mary Crazy Larry, Gone in 60 Seconds, The Getaway, White Lightning, Sex Drive, Badlands, Faster Pussycat Kill! Kill!

RELATIONSHIPS...

1 FRIENDS

- ▣ Of Mr. Pawlicki
- ▣◦ With benefits
- ▣◦ One of whom would like benefits
- ▣◦◦ Since the 'Stan
- ▣◦◦ Since juvenile detention
- ▣◦◦◦ Although one does not know it yet

2 ENEMIES

- ▣ Of Mr. Pawlicki
- ▣◦ With benefits
- ▣◦ One of whom would like benefits
- ▣◦◦ Since the 'Stan
- ▣◦◦ Since juvenile detention
- ▣◦◦◦ Although one does not know it yet

3 LOVERS

- ▣ Of American folklore and history
- ▣◦ Always and forever
- ▣◦◦ Sometimes and briefly
- ▣◦◦◦ With extremely short attention spans
- ▣◦◦◦ But not of each other, ick
- ▣◦◦◦◦ Of adorable little animals

4 PARTNERS

- In holy matrimony
- ◻ In ankle monitor fashion
- ◻ In secret shame
- ◻ In deep fat fryer operation, maintenance and repair
- ◻ In what Charles Ponzi called *"the best show that was ever staged in this territory since the landing of the Pilgrims"*
- ◻ In name, but really overlord and minion

5 FAMILY

- "I made you. You are half mine."
- ◻ "Apparently Clemont really got around."
- ◻ "We're cousins. I think."
- ◻ "In the eyes of Jesus we're all one big family."
- ◻ "Aren't you a little young to be a grandparent?"
- ◻ "If anybody asks tell 'em you're half Indian or something."

6 YEGGS

- Determined to get it right this time
- ◻ On the fuckin' lam
- ◻ Genius and lunk-head
- ◻ Dealer and cook
- ◻ Murderer and support staff
- ◻ Stick-up kid and rodeo clown

...IN A 1973 AMC MATADOR

NEEDS...

1 TO GET UP

- ...or, rather, to get *it* up
- ...to 100 miles per hour in this old crate
- ...the stones to tell them what you did
- ...the ransom money
- ...to the burial site on Sucker Creek
- ...to no good, with these disguises and this flare gun

2 TO GET OUT

- ...of a relationship turned stupid
- ...of debt
- ...of taking the blame for the Pawlicki job
- ...of the state, no fucking around
- ...a gun and take them all down in a blaze of glory, like Dad did
- ...alive

3 TO GET OVER

- ...a messy divorce
- ...excommunication
- ...one million dollars and buy a mansion with a pool
- ...your head and fight your way to the top, like Dad did
- ...a tragic mistake
- ...your forbidden desire

4 TO GET AROUND

- ...word that you are a gang of badasses
- ◻ ...in a sexual way
- ◻ ...the highway patrol roadblock
- ◻ ...the massive traffic jam you just bumped into
- ◻ ...the security system
- ◻ ...all her objections until she says yes

5 TO GET THROUGH

- ...the Gateway to the Americas border crossing in Laredo
- ◻ ...chemotherapy
- ◻ ...your copy of *Making Marriage Work*
- ◻ ...to the police, discreetly
- ◻ ...today without taking a drink
- ◻ ...to the idiot with the hero complex

6 TO GET AWAY

- ...with the merchandise, free and clear
- ◻ ...with murder
- ◻ ...from the people in this car
- ◻ ...from the guys tailing you
- ◻ ...from State Police Foxtrot One, overhead
- ◻ ...with not killing somebody you are supposed to kill

...IN A 1973 AMC MATADOR

LOCATIONS...

1 NEAR EXIT TEN

- Poppleton Terrace III, a model home and 56 empty lots
- Luther County rest area, no overnight stays
- Broken glass-covered median
- ◻ STATE PRISON NEXT EXIT - DO NOT PICK UP HITCHHIKERS
- ◻ Overturned tractor-trailer spilling its contents
- ◻ Hidden behind a billboard

2 IN THE MATADOR

- Where the spare ought to be
- Empty pocket where registration and proof of insurance used to be
- Space behind the false panel in the glove box
- ◻ Between the driver's sun visor and the roof
- ◻ Inside the upholstery
- ◻ In the driver's pocket

3 EXIT 176

- Loach's Quik-Pik, gas station and convenience store
- Rose's Village Motel
- Chicken Hut #4240
- ◻ Beneath the Centerville overpass
- ◻ Emstar Natural Gas tank farm
- ◻ Patty's Roadside Snakeatorium

4 STATE ROAD 217

- ◻ A roadside memorial to a dead child
- ◻ Police roadblock
- ◻ Big Bear Lodge Family Fun Resort
- ◻ Apple Valley Bank and Trust
- ◻ Poppleton Mall
- ◻ Freshly-dug hole beneath a 400 kilovolt power transmission line

5 THE FAST LANE

- ◻ Side-by-side with a 2012 Mercedes with PAWLICK custom plates
- ◻ In front of a county brown-and-white, getting eyeballed by Deputy Hayseed
- ◻ Beneath News Chopper Six
- ◻ Bird-dogging a rainbow-painted cult bus full of hotties
- ◻ Playing tag with a blacked out SUV with Sonora plates
- ◻ Leading a magnificent parade of two dozen cop cars

6 COUNTY ROAD SIXTEEN

- ◻ Split-level ranch with twenty cars parked in the front yard
- ◻ Dead end, cliff, Sucker Creek
- ◻ The Olsen place, 700 acres in corn
- ◻ Airport extension construction site
- ◻ E. A. Hutchinson High School
- ◻ Motorcycle gang funeral procession

...IN A 1973 AMC MATADOR

OBJECTS...

1 IN THE GLOVE BOX

- • Taurus PT22 pistol nestled in the owner's manual booklet
- • Tiny trophy labeled WORLD'S BEST DAD
- • Marked-up map
- • War trophy in an engagement ring box
- • Cassette tape labeled CONFESSION
- • Miniature bottles of alcohol

2 UNDER THE SEAT

- • Rusty machete
- • A Credit Suisse 400 troy ounce gold bullion bar (worth about \$600,000)
- • Baby raccoon
- • Box of credit card blanks and an ATM spoofer
- • Mustard-smear receipt with a note written on the back
- • The source of the bad smell

3 IN THE TRUNK

- • Enormous, writhing duffel bag secured with zip ties
- • William McKinley's disarticulated skeleton
- • Two cases of heroin-filled baby bottles
- • FGM-148 Javelin anti-tank missile
- • Stacks of dye-stained hundred dollar bills
- • Collapsible wheelchair and oxygen tank

4 FRONT SEAT

- ◻ Hacked military electronics held together with ShapeLock plastic
- ◻ Photo taped over the speedometer
- ◻ Disturbing aftermarket shift knob
- ◻ Police scanner
- ◻ Tattered copy of *Making Marriage Work*
- ◻ Severed finger wrapped in Chicken Hut napkins

5 BACK SEAT

- ◻ Bloody medical supplies stuffed in a Quik-Pik bag
- ◻ Paul Cézanne's stolen painting *Auvers-sur-Oise*
- ◻ Meth lab equipment
- ◻ Occupied booster seat
- ◻ Mr. Pawlicki
- ◻ Four latex "Count Scary" masks

6 UNDER THE HOOD

- ◻ A radiator hose nicked with a ring knife
- ◻ Road kill, wrapped in foil, roasting on the manifold
- ◻ GPS tracking device glued to the firewall
- ◻ Pristine, bored-out 401 police engine with 11.25:1 compression
- ◻ Connecting rod that is going to fail when the car hits 85
- ◻ Windshield washer reservoir filled with a different fluid

...IN A 1973 AMC MATADOR

THE MURDERISTS



THE MURDERISTS

CREDITS

Written by Jason Morningstar

Edited by Steve Segedy

THE SCORE

TIME FOR THE BIG KILL

You're killers, professional "murderists", out to do some murdering. You might not get along but you will get the job done with grace and skill.

At least, you would if one of you wasn't a goddamn snitch.

MOVIE NIGHT

Munich, Zi Yu Feng Bao, The Big Hit, The Boondock Saints, Red, The Expendables, Prizzi's Honor, Hissatsu Sure Death, In Bruges, Ronin, Spy Game, Léon: The Professional, Grosse Pointe Blank, The Wire (TV)

TARGETS AND METHODS

This playset is tightly framed around a group of hired killers, and so the usual Location and Object tables have been replaced with more specific Targets and Methods tables. Choose from them as usual and pair the results in whichever ways make the most thematically interesting scenes.

ABOUT THE SNITCH

Write SNITCH on a note card. Add it to a number of blank note cards equal to the number of players, with the snitch card being one extra, and mix them up. Hand them out in secret.

For greater chaos add a FEDERAL AGENT card and an additional blank card.

To be clear, always have at least as many blank cards as you do players so that it is possible that no one is a troublemaker.

RELATIONSHIPS...

1 SHARED PAST

- ◻ Watched a man die, did nothing
- ◻◦ Trained soldiers together in shit-ass central Africa
- ◻◦◦ Did a job, got paid, moved on
- ◻◻◦ Did a job, didn't get paid, went to jail
- ◻◻◻ Took one bullet each for a cartel jefe
- ◻◻◻◻ Delivered a baby together

2 FRIENDS

- ◻ ...only not really
- ◻◦ ...of the target
- ◻◦◦ ...of a powerful high-roller with eclectic taste and a bad temper
- ◻◻◦ ...with benefits
- ◻◻◻ ...with tattoos of each other's names
- ◻◻◻◻ ...since childhood, for reals

3 COMPLICATED

- ◻ "I won, you lost, get over it."
- ◻◦ In love, in secret
- ◻◦◦ Additional instructions, eyes only
- ◻◻◦ "You're wearing the collar and I'm jerking the leash."
- ◻◻◻ Conflicted co-religionists
- ◻◻◻◻ "Please don't tell everyone about my problem."

4 ENEMIES

- ...who will kill each other some day, maybe real soon
- ...only not really
- ◡ ...with benefits
- ◢ ...of decency and order
- ◣ ...with grudging mutual respect
- ◤ ...who hate somebody else even more

5 PROFESSIONAL

- Angel and devil
- Retiree and greenhorn
- ◡ Brain and muscle
- ◢ Noob and ultranoob
- ◣ Veteran and protégé
- ◤ Face and heel

6 FAMILY

- Siblings
- Parent and child
- ◡ Cousins? Seriously?
- ◢ Family due to a bond, debt, or oath
- ◣ Blood brothers or sisters
- ◤ ...in the Italian sense

...**AMONG KILLERS**

NEEDS...

1 TO ACCEPT

- ...the fucked up compensation
- ...the fucked up plan
- ...the fucked up team
- ...the fucked up target
- ...the fact that somebody here is a fucking snitch
- ...the fucked up method, seriously *what?*

2 TO SETTLE

- ...an old debt with powerful players
- ...a stupid grudge
- ...your affairs in preparation of the worst
- ...down with your sweetheart
- ...a morbid bet
- ...down and take it easy

3 TO BE

- ...heroic
- ...kind
- ...honest
- ...right
- ...on television
- ...on time and under budget

4 TO NAIL

- ...the crate good and shut
- ◻ ...these assholes you have to work with
- ◻ ...down the specifics
- ◻ ...a fool to the wall, figuratively
- ◻ ...a fool to the wall, literally
- ◻ ...a service industry professional you've had your eye on

5 TO LIVE

- ...without regret or apology
- ◻ ...fast and die young
- ◻ ...mindful of the consequences of your actions
- ◻ ...while those around you all die
- ◻ ...stoned, completely stoned
- ◻ ...just a few more days

6 TO LOVE

- ...urgently
- ◻ ...from a sad distance
- ◻ ...by toughening 'em up
- ◻ ...and then say goodbye
- ◻ ...and be loved back
- ◻ ...the one person who can never love you back

...AMONG KILLERS

TARGETS...

1 PLUTOCRAT

- Casino owner, Legend Wharf, Avenita Drive, Macau
- Hedge fund manager, Amsterdam and West 86th, NYC
- ◐ Billionaire recluse, Mount Carmel, North Carolina
- ◑ Son of an Emir, Knightsbridge, London
- ◒ Coin-op car wash tycoon, the Leather District, Boston
- ◓ Oil money Texan, Anchorage, Alaska

2 AUTOCRAT

- Russian gas company boss, Kurkino District enclave, Moscow
- Mexican cartel jefe, Paseo de las Palmas, Juarez, Mexico
- ◐ President of post-Soviet state, Champel, Geneva, Switzerland
- ◑ American big city mayor, Rialto, California
- ◒ Well-connected businessman, Paradise Casino, Las Vegas, Nevada
- ◓ Leader of a street gang, Gage Park, Chicago, Illinois

3 ARISTOCRAT

- Member of a middleweight European royal family, The Hague, Netherlands
- The most popular celebrity on the planet, Walvis Bay, Namibia
- ◐ Rising star with expensive tastes, West Hollywood, California
- ◑ Faded old money socialite, Philadelphia, Pennsylvania
- ◒ Fresh, young, old-money socialite, Windermere, Florida
- ◓ "Little Emperor" of a Chinese political family, French Concession, Shanghai

4 BUREAUCRAT

- ◻ Senator, Hart Office Building, Washington, DC
- ◻◦ Biochemist, Fort Detrick, Maryland
- ◻◦ Activist, Darling Point, Sydney, Australia
- ◻◻ Presidential candidate, Ames, Iowa
- ◻◻ Lobbyist, K Street NW, Washington, DC
- ◻◻◻ DEA Special Agent, Mesa, Arizona

5 WRONG PLACE WRONG TIME

- ◻ Witness, Pretoria, South Africa
- ◻◦ Spouse, Rawalpindi, Pakistan
- ◻◦ Journalist, Riga, Latvia
- ◻◻ Truck driver, Ludlow, Kentucky
- ◻◻ Accountant, Oldenburg, Germany
- ◻◻◻ Police officer, Milwaukee, Wisconsin

6 YOU DO NOT NEED TO KNOW

- ◻ Puppy mill operator, Croydon, UK
- ◻◦ Minor league athlete, Columbus, Ohio
- ◻◦ Export silk factory worker, Beirut, Lebanon
- ◻◻ Elementary school student, Toronto, Ontario
- ◻◻ Medical claims processor, Provo, Utah
- ◻◻◻ Chicken Hut fry cook, Jersey City, New Jersey

...**AMONG KILLERS**

METHODS...

1 SUBTLE

- Automobile collision
- Long fall
- Adulterated street drug
- Drowning
- Overdose of prescription medication
- Kitchen accident

2 OBVIOUS

- Power drill
- Shotgun
- Baseball bat
- Machete
- Gasoline and car tires
- Dragging behind a vehicle

3 DEFINITIVE

- 150 grain 30-06 FMJ round from 300 meters
- Knife to the heart in a crowd
- Crude ANFO bomb in a van
- 100 grams of well-placed Russian PVV-5A plastic explosives
- Air injection into jugular vein
- Six 240 grain .44 magnum XTP rounds from one meter

4 ELEGANT

- ☐ Staged “gangland turf war crossfire”
- ☐ Malfunctioning dishwasher
- ☐ Single bullet to the back of the head
- ☐ Airplane crash
- ☐ Slow CO2 asphyxiation
- ☐ Driver-side airbag, remotely triggered

5 EXOTIC

- ☐ A tenth of a gram of Polonium-210
- ☐ Russian H-4 strain anthrax spores
- ☐ South African aerosol Suxamethonium muscle relaxant canister
- ☐ Irukandji Box Jellyfish
- ☐ Nicotine crystals
- ☐ Necrotizing fasciitis

6 FALSE FLAG

- ☐ Choose from Exotic list and add foreign intelligence service chatter
- ☐ Choose from Definitive list and add Jihadi literature
- ☐ Choose from Subtle list and add suicide note in target’s own hand
- ☐ Choose from Obvious list and add a placard in Spanish
- ☐ Choose from the Elegant list and add another, untraceable, body
- ☐ Choose from the Obvious list and add Russian mafiya pocket litter

...**AMONG KILLERS**

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