

Table 1.3.1: Iconic Classes/Specialties

Iconic Specialties: You gain your Specialty's bonus feat *only* if it's one listed.

Iconic Classes: If your level in any base class is higher than your level in ones listed, your starting action dice decrease by 2.

| Species | Iconic Classes | Iconic Specialties | | | | |
|------------|--------------------|---------------------|-------------------------|----------------------|----------------------|------------------------|
| Drake | | Acrobat Lord | Barbarian Mystic | Bard Rogue | Fist Sorcerer | Guardian Warden |
| Dwarf | Keeper Soldier | | | | | |
| Elf | Sage Scout | Adept Fencer | Archer Lord | Aristocrat Ranger | Artisan Vanguard | Lord Wizard |
| Goblin | Lancer Priest | | | | | |
| Ogre | | Artisan Guardian | Barbarian Nomad | Criminal Shaman | Fighter Sorcerer | Gladiator Tribesman |
| Orc | Burglar Soldier | | | | | |
| Pech | | Acrobat Merchant | Adventurer Physician | Bard Rogue | Cavalier Swindler | Corsair Warden |
| Rootwalker | Explorer Keeper | | | | | |

| Species | Feat | Iconic Class | Iconic Specialties | | | |
|------------|----------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------|--------------------|-------|-----------|--------|
| Dwarf | Hill-Born Lava-Born | Explorer Explorer | | | | |
| Elf | Hart Nation Lore of the Stars Owl Nation Spider Nation | Captain Mage* Keeper Assassin | Adventurer | Rogue | Tribesman | Warden |
| Goblin/Orc | Eastern Horde Great Horde Northern Horde Southern Horde | Explorer Captain Scout Keeper | | | | |
| Goblin | Western Horde | Soldier | | | | |
| Orc | Western Horde | Lancer | | | | |
| Pech | Quick-Finger Folk | | every specialty | | | |
| Rootwalker | New Leaf <i>Evergreen</i> <i>Mistbranch</i> <i>Purewood</i> <i>Skybranch</i> <i>Waterroot</i> <i>Whitebark</i> | Sage Soldier Priest Captain Scout Courtier | | | | |

* requires *sorcery* campaign quality