

Fudge Vehicle Sheet



Name _____	Captain _____																																			
Date Deployed _____	Model _____																																			
Description	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 30%;"></td> <td colspan="6" style="text-align: center;">Condition</td> </tr> <tr> <td style="padding: 5px;"> Damage Result Exceeds Armor Result By: </td> <td style="text-align: center;">-1</td> <td style="text-align: center;">0</td> <td style="text-align: center;">1</td> <td style="text-align: center;">2</td> <td style="text-align: center;">3</td> <td style="text-align: center;">4</td> </tr> <tr> <td style="padding: 5px;"> or less </td> <td style="text-align: center;"> <input type="checkbox"/> </td> <td style="text-align: center;"> <input type="checkbox"/> </td> <td style="text-align: center;"> <input type="checkbox"/> </td> <td style="text-align: center;"> <input type="checkbox"/> </td> <td style="text-align: center;"> <input type="checkbox"/> </td> <td style="text-align: center;"> <input type="checkbox"/> </td> </tr> <tr> <td style="padding: 5px;"></td> <td style="text-align: center;">Undamaged</td> <td style="text-align: center;">Scratched</td> <td style="text-align: center;">Damaged</td> <td style="text-align: center;">Very Damaged</td> <td style="text-align: center;">Immobilized</td> <td style="text-align: center;">Nearly Destroyed</td> </tr> <tr> <td colspan="7" style="text-align: center; padding: 5px;"> <i>Note: The GM may add or subtract damage boxes as desired.</i> </td> </tr> </table>		Condition						Damage Result Exceeds Armor Result By:	-1	0	1	2	3	4	or less	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Undamaged	Scratched	Damaged	Very Damaged	Immobilized	Nearly Destroyed	<i>Note: The GM may add or subtract damage boxes as desired.</i>						
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