Engines & Empires

Character Sheets and Maps

by John D. Higgins



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By John D. Higgins

This book is designed for use with the Engines & Empires[™] Campaign Compendium. It also requires the use of the Labyrinth Lord[™] core rules, or some equivalent.

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Labyrinth Lord
Compatible Product

First Revised Edition

This book requires the use of the Engines & Empires Campaign Compendium and the Labyrinth Lord™ core rules. $Labyrinth\ Lord^{TM}\ is\ available\ for\ download\ at\ {\it ``http://www.goblinoidgames.com''}.$

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Author Daniel Proctor.

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Engines & Empires Character Record Sheet

Character Name	P	layer	Referee
Character Class/Title		evel	Alignment
ABILITY SCORES (Adjustments) Strength Dexterity Constitution Intelligence Wisdom Charisma	SKILL RANKS Athletics Civics Craft Diplomacy Entertain Knowledge	Stealth	_
FIGHTING ABILITY SI	PECIAL ABILITIES		
ARMOR/DEFENSE			
SAVING THROW			
MOVEMENT IT	EMS and TREASURE		
HIT POINTS			
	-4-1 117-:-h4	Enc. Limit:	Max. Load:
To	otal Weight:	Life. Liffit.	

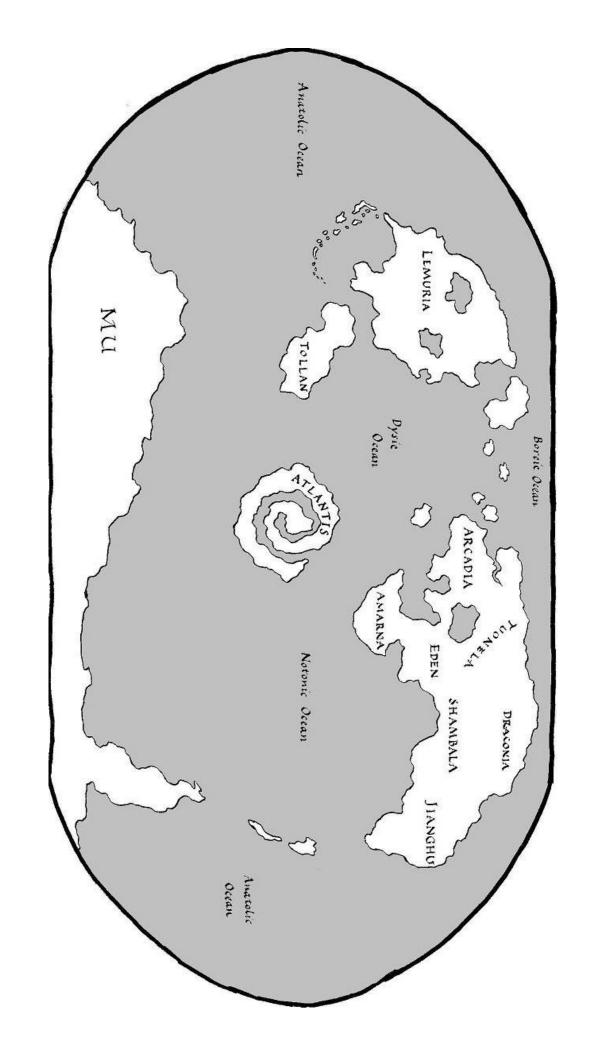
Engines & Empires & Character Player Alignment Class / Title _____ Referee AP/Level Campaign _____ · Skill Training · · Attributes · **Athletics** Medicine Strength Dexterity Civics Outdoors Constitution ______ Craft Perception Intelligence ______. Pilot Diplomacy Entertain Wisdom Stealth Charisma Knowledge Trade · Special Abilities · · Languages · · Possessions · Load _____ Wealth— Misc. Treasure— Enc. _____ Max _____ · Combat Statistics · Fighting Ability **Armor Class** (Mêlée · Missile) _____·___ Saving Throw Hit Points— Movement

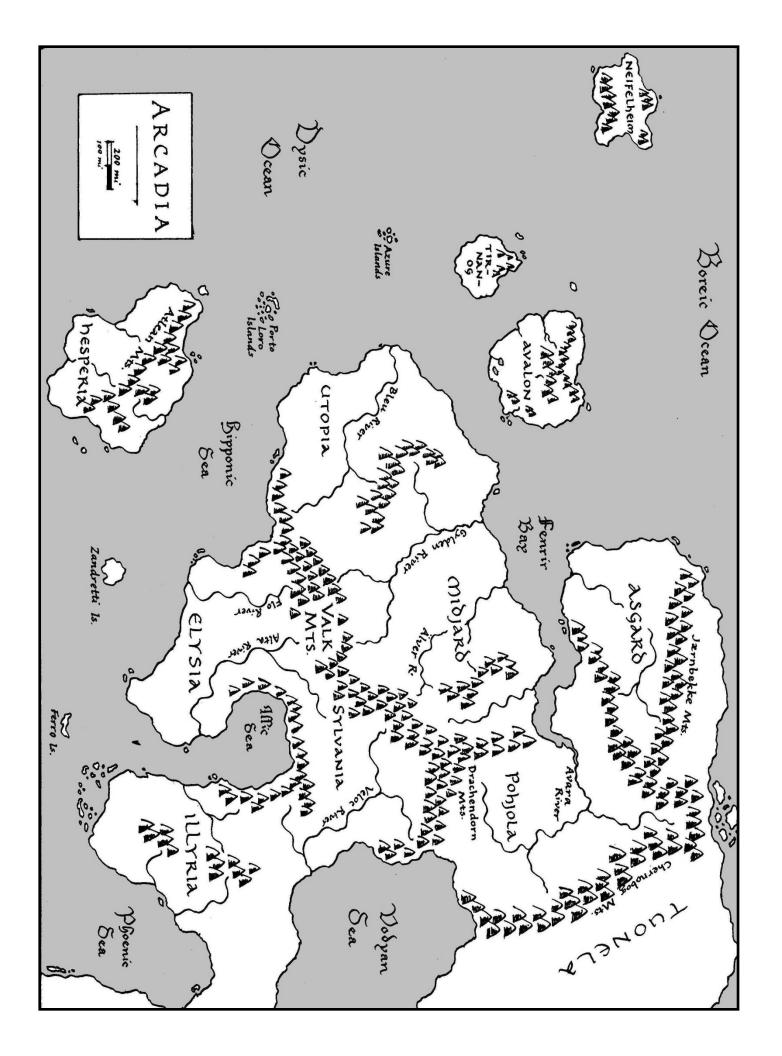
	» Engines		5 & & & & & &	ı
Character: Player:		Class: AP / Level:		1
Referee:		Alignment:		1
				<u> </u>
	THE REPORT OF THE PARTY OF			0.8
ABILITIES	SK SK	ILLS	LANGUAGES	5
Strength	Athletics	Medicine		
Dexterity	Civies	Outdoors		
Constitution	Craft	Perception		
Intelligence	Diplomacy	Pilot		
Wisdom	Entertain	Stealth		
Charisma	Knowledge	Trade		M
	Harrison or a successive		HEREITER IN THE STREET	
FIGHTING ABILITY		CLASS FEA	ארון זוס ובי כי	
		CLANDO FRA	IURES	
	E.			
X D MOD /DEPENOE				
ARMOR/DEFENSE				
SAVING THROW				
			~	
		Management of the Company of the Com		
MOVEMENT		EVITIONI	יוויארי	
		EQUIPMI		
HIT POINTS				
IIII POIMIS				
	N.			
	Weight Carried:	Enc. Limit:	Max. Load:	

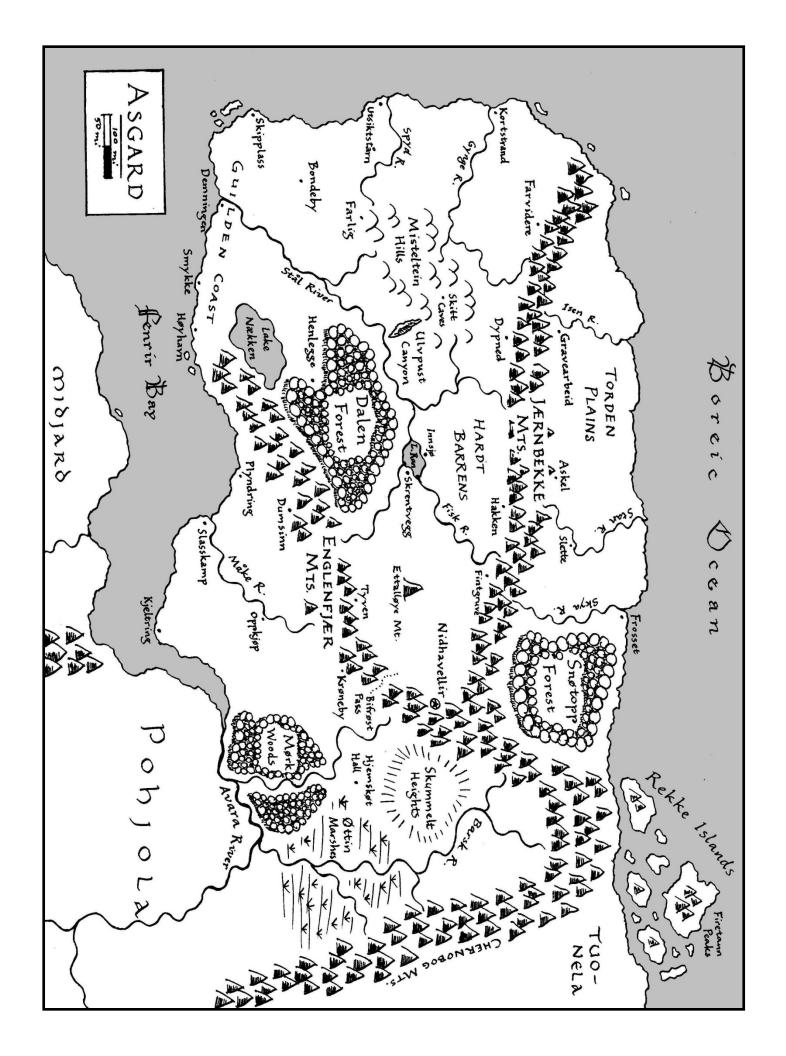
E&E	CHARACTER NAM	NE:	ALIGN: CLASS: LV:		AP:
	ABILITIES:	SKILLS:		F <i>A</i>	
	STR	ATH	MED		
	DEX	CIV	OUT	AC/DC	
	CON	CRA	PER		
	INT	DIP	PIL	ST	
	WIS	ENT	STE		
	СНА	KNO	TR <i>A</i>	MV	
	LANGUAGES:			HP	
	SPECIAL ABILIT	IES:			
	ITEMS and TREAS	SURE:			
					The state of the s
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	Total Weight Carr	ried:	Encumbrance Limit	Maxir	num Load:

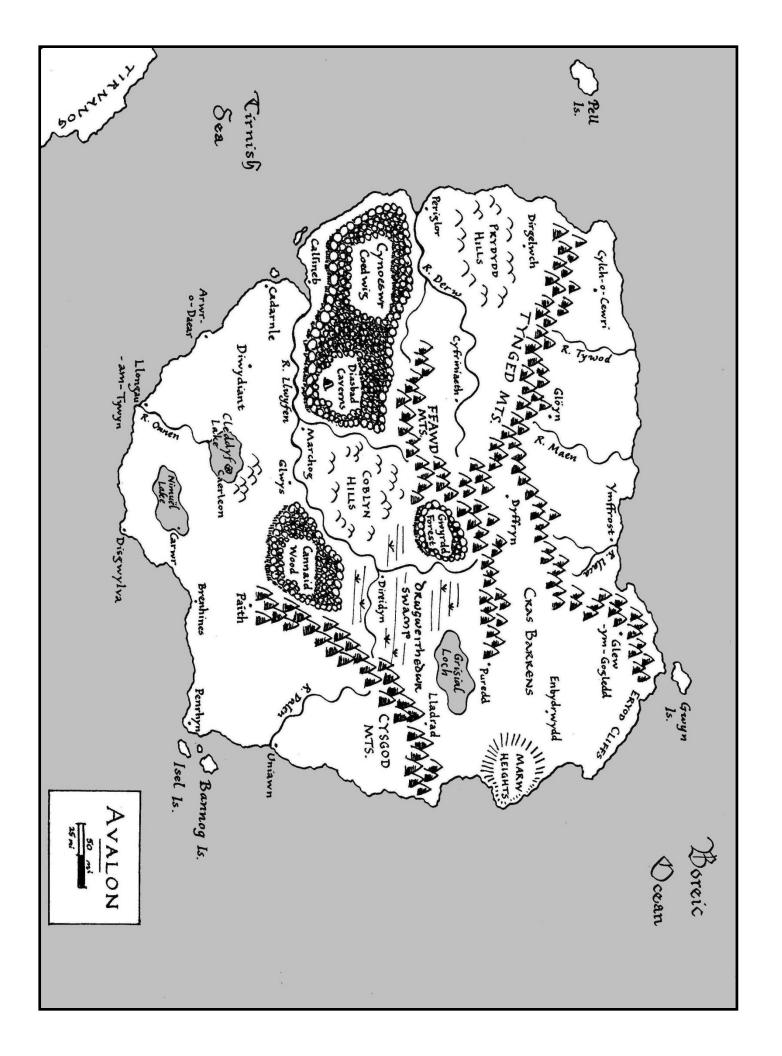


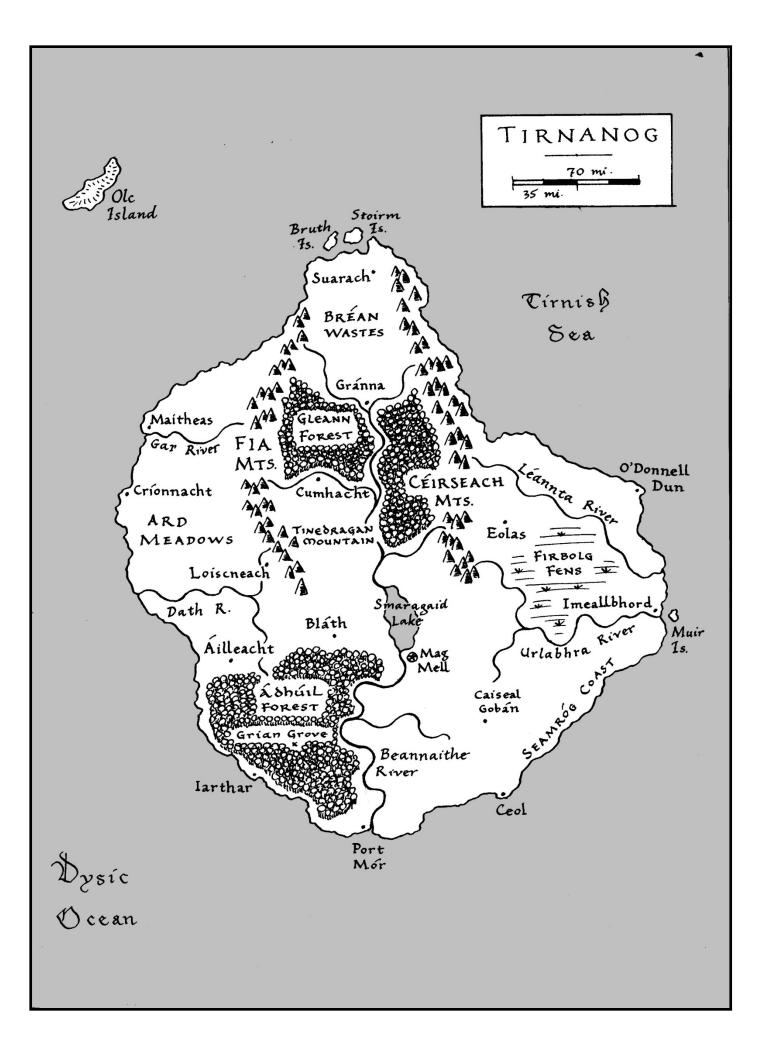
ATTRIBUTE SCORES	COMBAT STATISTICS	Class: Level:
Strength	FIGHTING ABILITY	Alignment: Languages:
Suengui	Mêlée Missile	
Dexterity		
	DEFENSES	ACHIEVEMENT POINTS
Constitution	Armor Save	
	MOVEMENT	
Intelligence	Base Full	ROLEPLAYING NOTES
Wisdom	HIT POINTS	Gender: Age: Description:
VVISdom	Total	Description:
Charisma		n I I
Charisma	CURRENT	Background:
SKILL TRAINING	POSSESSIONS	
□ Athletics		Personality:
Civics		
□ Craft		
Diplomacy		MISC. NOTES
□ Entertain		
□ Knowledge		
□ Medicine		
Outdoors Outdoors		
□ Perception		
□ Pilot		
□ Stealth		
□ Trade		
CLASS ABILITIES		
	WEALTH	
	LOAD	
	Encumbered Max	

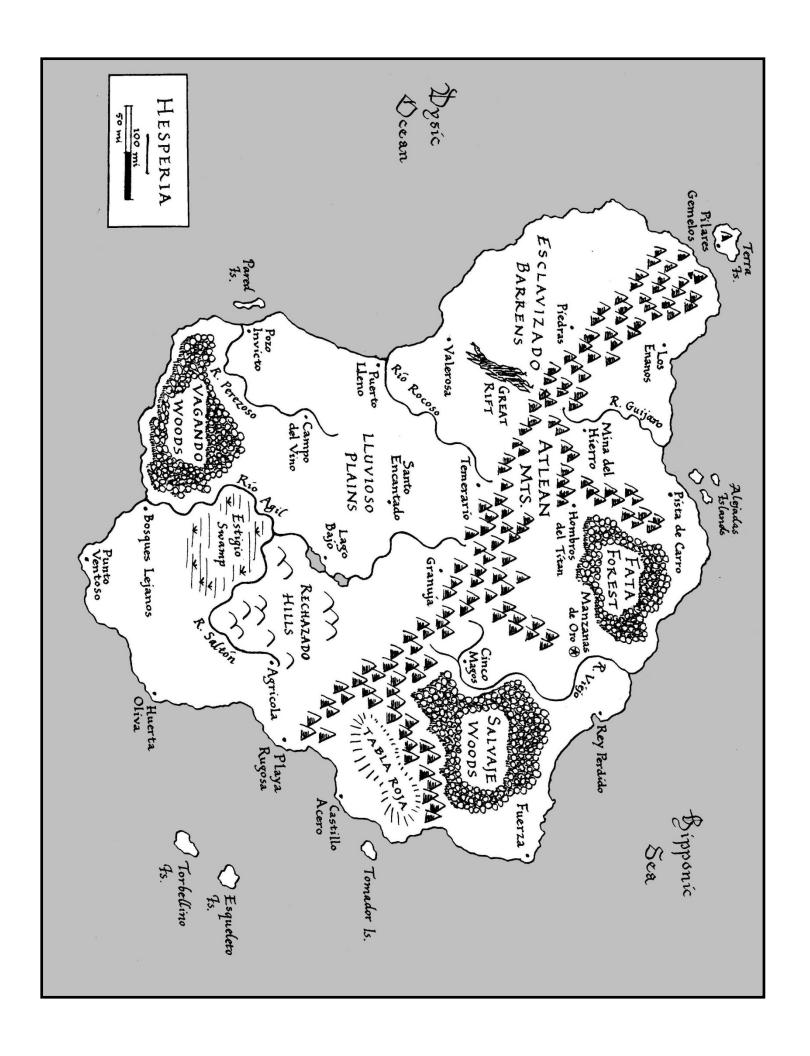


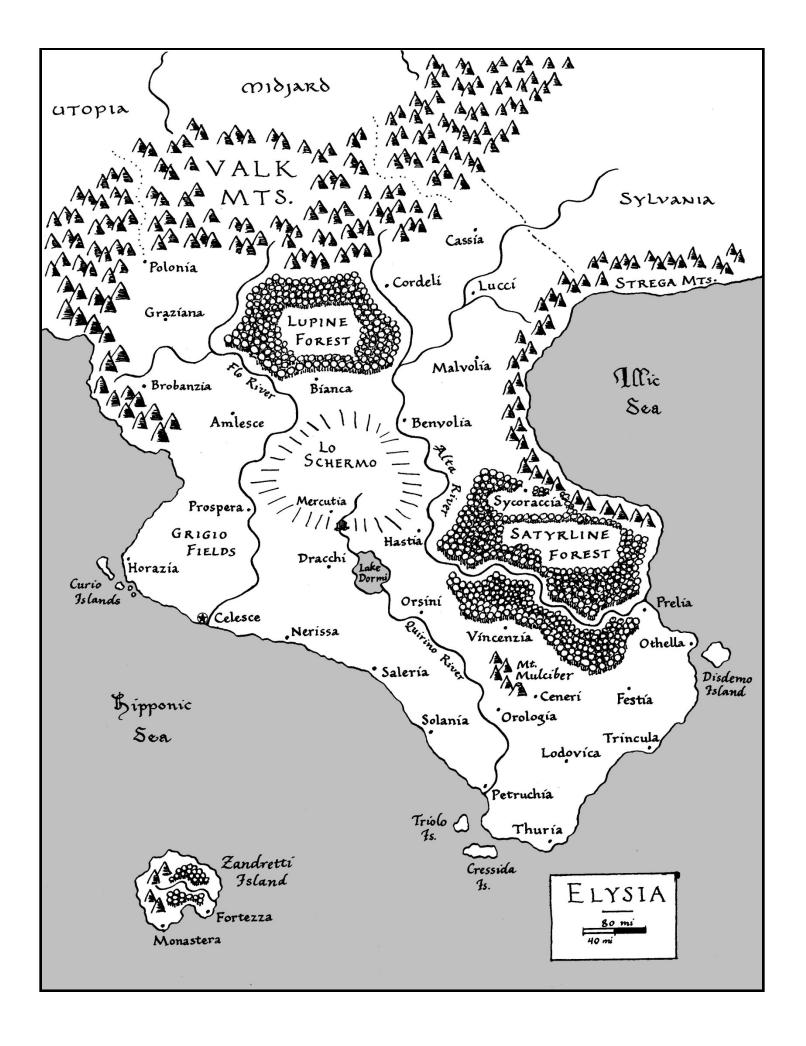




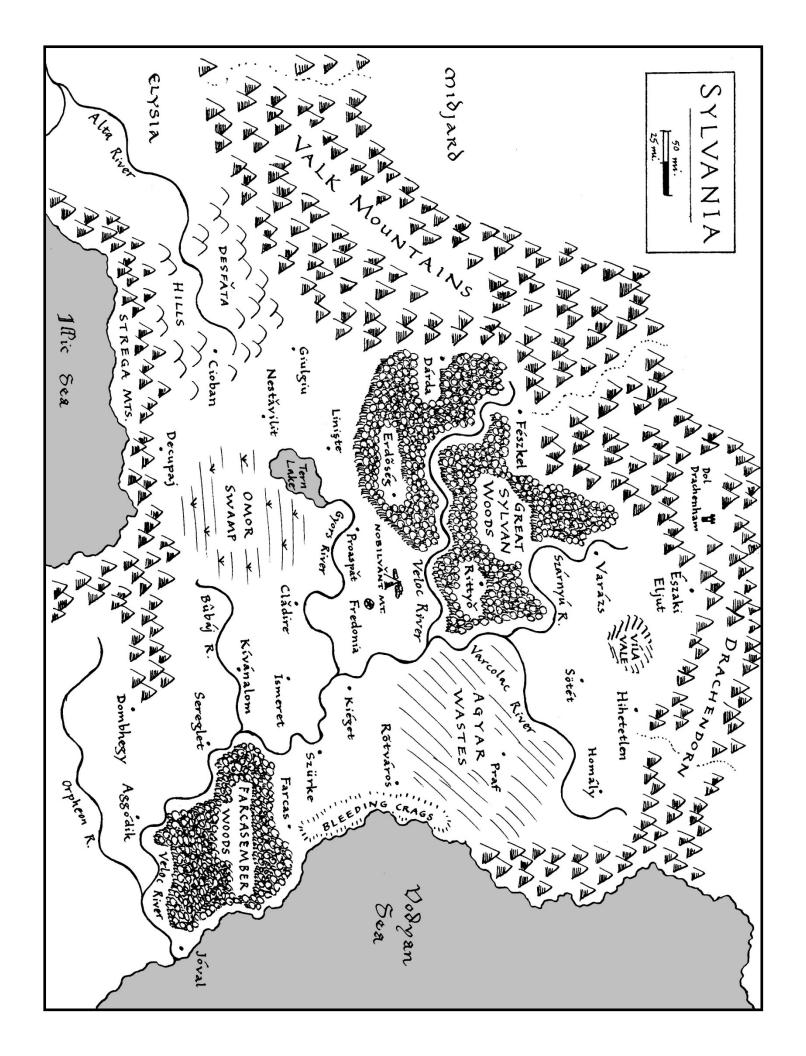


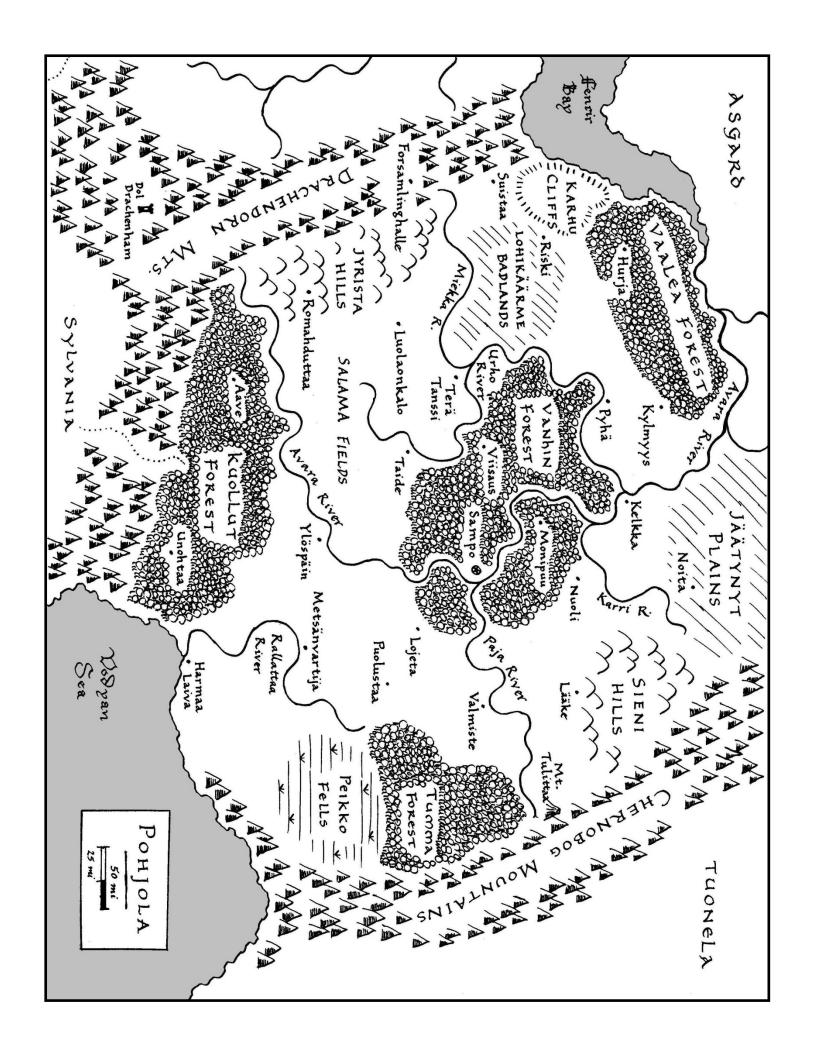


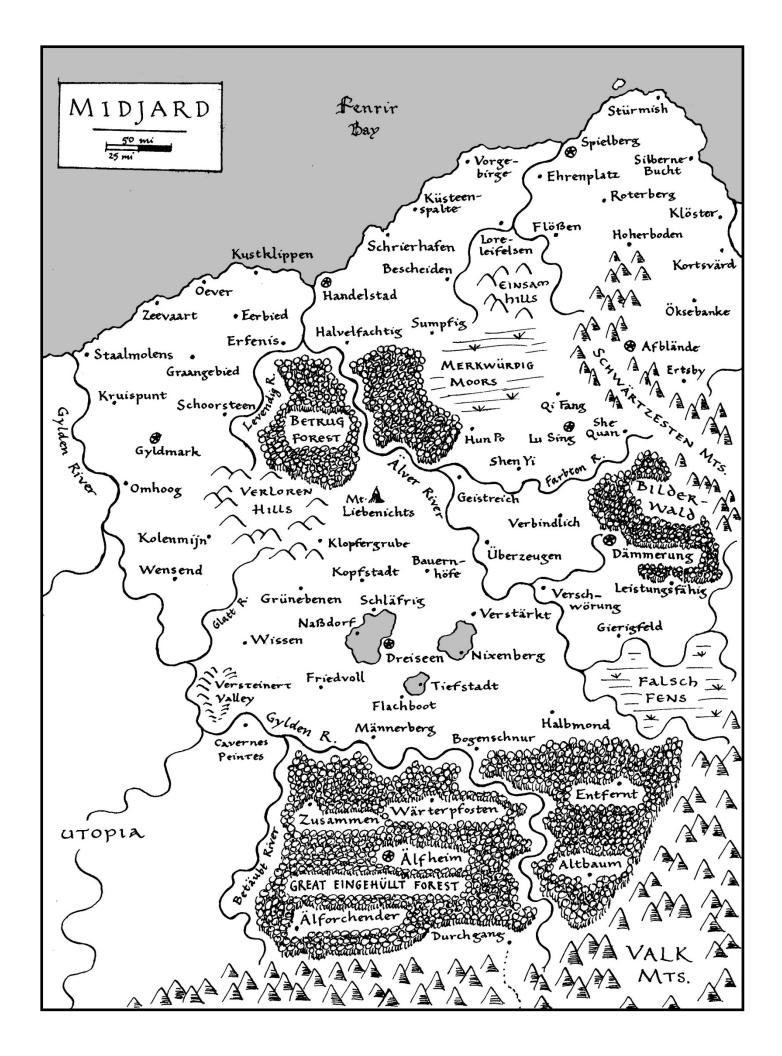


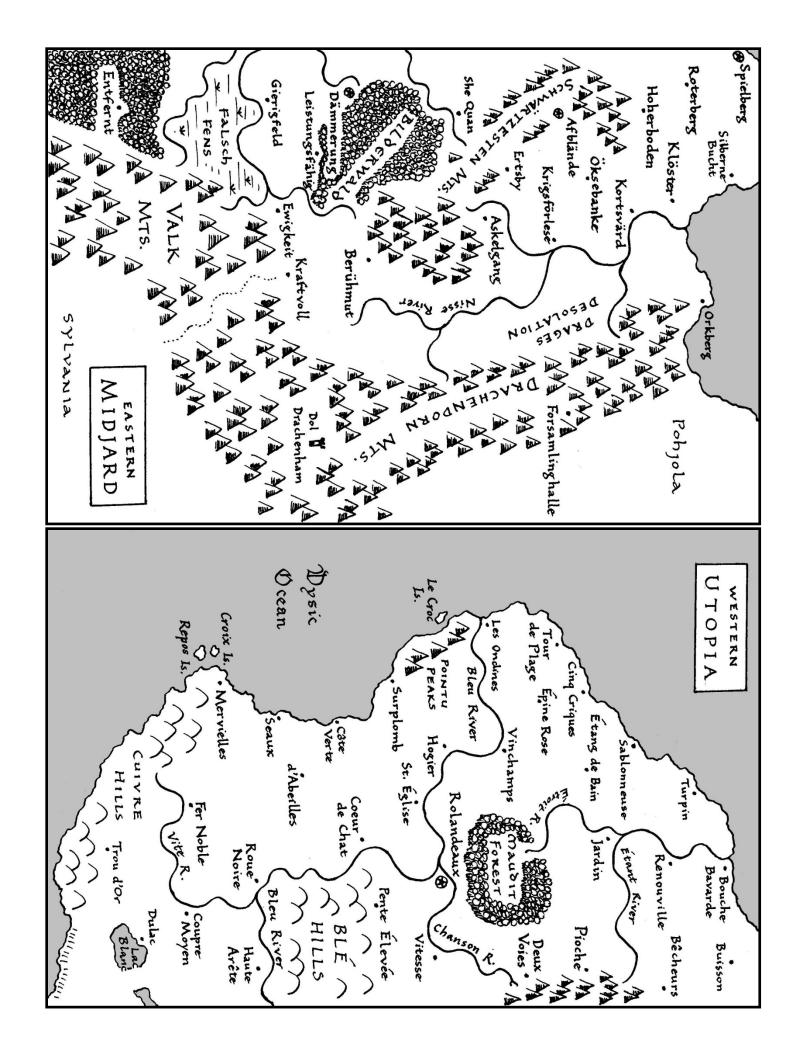


















Character Sheets and Maps

This indispensable accessory contains a variety of character sheet designs, some simple and some elaborate, all for use with your E&E game. Also included are maps taken from the World of Gaia campaign setting, all in one convenient download. Pick your favorite style of character sheet and print it as often as you need to! Keep the maps handy at your game table!

Use of this product requires both the Engines & Empires Campaign Compendium and the Labyrinth LordTM core rules.

