Reset | Autocalc on

DESIGN PAGE 4 - If you are viewing this page as a pdf, it has forms that allow you to do most of the aspects of gadget design right here on the page, and then print off your finished specs. It may not cover *all* the advanced topics, but will give you the basics to work from.

Gadget name				
Middle	Atomic Era	10	d+	0
Normal use of technology		0	d+	0
Gadget of 1 millihex(500g)		-10	d+	0
No change in gadget size		0	d+	0

Attribute/skill modifiers				
No Strength	0	0	d+	0
No Agility	0	0	d+	0
No Awareness	0	0	d+	0
No Will	0	0	d+	0
No Health	0	0	d+	0
No Fate	0	0	d+	0
Enter number of +1's in a skill	0	0	d+	0
Enter number of skills	0	0	d+	0
Skills are normal		0	d+	0
No penalty offset		0	d+	0
Not a facilitator	0	0	d+	0
No effect on attributes/skills		0	d+	0
Enter size lev. of item affected	0	0	d+	0
No boost/penalty on Strength	0	0	d+	0
No boost/pen. on Awareness	0	0	d+	0
No boost/penalty on Agility	0	0	d+	0
No boost/penalty on Will	0	0	d+	0
No boost/penalty on Health	0	0	d+	0
No boost/penalty on Fate	0	0	d+	0
No boost/penalty on skills	0	0	d+	0

Information modifiers				
Not an information gadget	0	0	d+	0
Enter record/playback speed	0	0	d+	0
Records & plays(active)		0	d+	0
Normal output device		0	d+	0
Information stored as device		0	d+	0
Normal recording medium		0	d+	0

Communication modifiers				
Gadget not a comm. device	0	0	d+	0
Enter communication speed	0	0	d+	0
Normal range	0	0	d+	0
Transceiver		0	d+	0
No output device modifier	0	0	d+	0
360 degree arc, range is	+0	0	d+	0

Mitigation modifiers				
No mitigation ability	0	0	d+	0
No environment protection		0	d+	0
No insulation ability	0	0	d+	0
No temp. compensation	0	0	d+	0
Not a sealed environment	0.0	0	d+	0
No life support	0	0	d+	0

Power usage modifiers				
Gadget needs no power source		0	d+	0
Uses external power source		0	d+	0
Integral power	0	0	d+	0

Generic modifiers				
Default armor value	0	0	d+	0
Normal usage time	0	0	d+	0
No physical use limits		0	d+	0
Transferable user		0	d+	0
Gadget is reliable		0	d+	0
Gadget has no special effect		0	d+	0
Gadget has no special effect		0	d+	0
No fudge factor		0	d+	0
No cost fudge factor		0	d+	0

Handcuffs | Radar sys. | Cell phone | Multiscanner | Spacesuit

Name	Mass	Cost
Gadget name	0.5kg	16Cr

Est. power req.	Energy/hour	Armor	Hits
none	n/a	1d+0	0