



# DREAMBLADE™

COLLECTABLE *Miniatures* GAME

## VIRTUAL STARTER PACK

In the near future, specially trained psychics called dream lords venture deep into the dreamscape. Here they explore a shifting landscape of ancient archetypes, modern terrors, and mismatched elements of the waking world. This is the shared unconsciousness of humanity, the boundless well of hopes and fears that makes us human. The reality they create in this timeless realm reverberates through the minds of dreamers everywhere. Some dream lords seek to protect it, others to dominate it, and others to destroy it.

In the **Dreamblade™** game, two players battle, each using a warband of 16 miniatures, plus the dreamscape map, several special attack dice, and two regular dice. From turn to turn, players put some of their miniatures into the dreamscape, where they claim territory and battle the other player's creatures. The winner of each turn is the player whose creatures have claimed the most key territory and destroyed the most enemy creatures. Victory goes to the first player to win six turns.

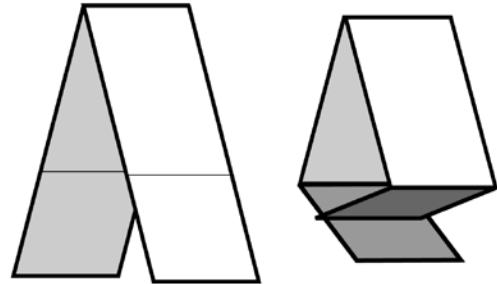
This **Virtual Starter Pack** allows you to print out a typical mix of miniatures you would find in a real Starter Pack. Unlike a normal starter pack, you can print out multiple copies of this one and use multiples of pieces to build your warband. Then find a friend and wage battle in the dreamscape.

Since we can't give you virtual dice, you will have to make do with normal 6-sided dice. A result of 1, 2, or 3 equals that amount of damage. Results of 4 or 5 equal no damage and a result of 6 should be treated as a Dreamblade.

You will also need a copy of the rules and a playmat, which can be found at [www.dreamblademinis.com](http://www.dreamblademinis.com)



### Folding Instructions



Name	Aspect	Rarity
Axemorph Demon	Passion	Rare
Bladehound	Passion	Common
Blind Spikemauler	Passion	Common
Bloodthirsty Redcap	Passion	Uncommon
Boneclan Hunter	Passion	Common
Savage Ogre	Passion	Common
Cannibal Pariah	Fear	Common
Doomball	Fear	Common
Asylum Escapee	Madness	Common
Gun-Possessed Killer	Madness	Common
Iron Thug	Madness	Common
Misbegotten Mutant	Madness	Uncommon
Inscribed Axebeast	Valor	Uncommon
Inspired Samurai	Valor	Common
Knight of Tomorrow	Valor	Common
Runetagged Brawler	Valor	Common



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<p><b>BLOODTHIRSTY REDCAP</b></p> <p><b>Bloodthirsty</b> — If this creature attacks and no enemy is destroyed by the end of combat, sacrifice this creature.</p> <p><i>A mote of murderous mania made manifest.</i></p> <p>3 4 3 4</p> <p>©2006 Wizards. Made in China. 78/96</p>	<p><b>AXEMORPH DEMON</b> <i>Hellbred</i></p> <p>♣: <b>Crit 10</b> — Deal +10 damage this combat.</p> <p><i>It turns a battle into a massacre.</i></p> <p>12 6 8 11</p> <p>©2006 Wizards. Made in China. 74/96</p>	<p><b>BLADEHOUND</b> <i>Bloodcut</i></p> <p><i>The bladehound protects its pack, its territory, and, last of all, its life.</i></p> <p>7 6 4 6</p> <p>©2006 Wizards. Made in China. 75/96</p>	<p><b>BLIND SPIKEMAULER</b></p> <p>♣: <b>Crit 4</b> — Deal +4 damage this combat.</p> <p><i>Vision would only distract it.</i></p> <p>4 2 2 4</p> <p>©2006 Wizards. Made in China. 76/96</p>
<p>3 4 BLOODTHIRSTY REDCAP 4 Bloodthirsty</p>  <p>3</p> <p>DREAMBLADE™ COLLECTABLE Miniatures GAME</p>	<p>6 8 11 AXEMORPH DEMON ♣: Crit 10</p>  <p>12</p> <p>DREAMBLADE™ COLLECTABLE Miniatures GAME</p>	<p>6 4 6 BLADEHOUND</p>  <p>7</p> <p>DREAMBLADE™ COLLECTABLE Miniatures GAME</p>	<p>2 2 4 BLIND SPIKEMAULER ♣: Crit 4</p>  <p>4</p> <p>DREAMBLADE™ COLLECTABLE Miniatures GAME</p>
 <p>3</p> <p>4 Bloodthirsty 3 4 BLOODTHIRSTY REDCAP</p>	 <p>12</p> <p>6 ♣: Crit 10 8 11 AXEMORPH DEMON</p>	 <p>7</p> <p>6 4 6 BLADEHOUND</p>	 <p>4</p> <p>2 ♣: Crit 4 2 4 BLIND SPIKEMAULER</p>
<p>DREAMBLADE™ COLLECTABLE Miniatures GAME</p>	<p>DREAMBLADE™ COLLECTABLE Miniatures GAME</p>	<p>DREAMBLADE™ COLLECTABLE Miniatures GAME</p>	<p>DREAMBLADE™ COLLECTABLE Miniatures GAME</p>



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<p><b>BONECLAN HUNTER</b></p> <p><i>It is the ancient shade of a thousand cruel dreams.</i></p> <p>3 2 3</p> <p>©2006 Wizards. Made in China. 80/96</p>	<p><b>SAVAGE OGRE</b></p> <p>♂: Crit 2 — Deal +2 damage this combat.</p> <p><i>When violence isn't the answer, don't ask an ogre.</i></p> <p>9 6 5 7</p> <p>©2006 Wizards. Made in China. 92/96</p>	<p><b>CANNIBAL PARIAH</b></p> <p><i>To break the ultimate taboo brings one power—and exile.</i></p> <p>2 2 3 4</p> <p>©2006 Wizards. Made in China. 52/96</p>	<p><b>DOOMBALL</b></p> <p><b>Detonate</b> — If this creature attacks, sacrifice it at the end of combat (unless it has been destroyed).</p> <p><i>The man bears the sphere. The sphere bears your end.</i></p> <p>6 7 6 8</p> <p>©2006 Wizards. Made in China. 54/96</p>
<p>2 3 BONECLAN HUNTER</p> <p>3</p>  <p>3</p>	<p>5 7 SAVAGE OGRE</p> <p>6 ♂: Crit 2</p>  <p>6</p>	<p>3 4 CANNIBAL PARIAH</p> <p>2</p>  <p>2</p>	<p>6 8 DOOMBALL</p> <p>7 Detonate</p>  <p>6</p>
 <p>3</p> <p>2 3 BONECLAN HUNTER</p>	 <p>6 ♂: Crit 2</p> <p>5 7 SAVAGE OGRE</p>	 <p>2</p> <p>3 4 CANNIBAL PARIAH</p>	 <p>7 Detonate</p> <p>6 8 DOOMBALL</p>
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<p><b>ASYLUM ESCAPEE</b></p> <p>♣: <b>Swap</b> — You may exchange this creature's position with target non-local ally.</p> <p><i>In his mind, he is free.</i></p> <p>4♣ 2 4 8</p> <p>©2006 Wizards. Made in China. ♣ 26/96 ●</p>	<p><b>GUN-POSSESSED KILLER</b></p> <p>♣: <b>Warstrike 4</b> — Make a 4-power attack against target nonlocal enemy.</p> <p><i>The guns control the man.</i></p> <p>6♣ 2♣ 2 3 2 7</p> <p>©2006 Wizards. Made in China. ♣ 37/96 ●</p>	<p><b>MISBEGOTTEN MUTANT</b></p> <p>♣: <b>Crit 5</b> — Deal +5 damage this combat.</p> <p>♣: <b>Fumble 5</b> — Deal -5 damage this combat.</p> <p><i>Hope for peace is forever beyond the mutant's ken.</i></p> <p>6♣ 2 3 3 9</p> <p>©2006 Wizards. Made in China. ♣ 41/96 ◆</p>	<p><b>IRON THUG</b></p> <p>♣: <b>Fumble 2</b> — Deal -2 damage this combat.</p> <p><i>The clatter of chains drowns out the cries of the dying.</i></p> <p>9♣ 2 6 6 14</p> <p>©2006 Wizards. Made in China. ♣ 38/96 ●</p>
<p>♣: Swap 2 4 8 ASYLUM ESCAPEE</p>  <p>♣ 26/96</p>	<p>♣: Warstrike 4 2 7 GUN-POSSESSED KILLER</p>  <p>♣ 37/96</p>	<p>♣: Crit 5; ♣: Fumble 5 3 9 MISBEGOTTEN MUTANT</p>  <p>♣ 41/96</p>	<p>♣: Fumble 2 6 14 IRON THUG</p>  <p>♣ 38/96</p>
 <p>♣ 26/96</p> <p>♣ 2 ♣: Swap 4 8 ASYLUM ESCAPEE</p>	 <p>♣ 37/96</p> <p>♣ 3 ♣: Warstrike 4 2 7 GUN-POSSESSED KILLER</p>	 <p>♣ 41/96</p> <p>♣ 3 ♣: Crit 5; ♣: Fumble 5 3 9 MISBEGOTTEN MUTANT</p>	 <p>♣ 38/96</p> <p>♣ 6 ♣: Fumble 2 6 14 IRON THUG</p>
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<p><b>KNIGHT OF TOMORROW</b></p> <p>♣: Skirmish — You may move target engaged ally one cell.</p> <p><i>"I know what tomorrow brings."</i></p> <p>5X 2 7 8</p> <p>©2006 Wizards. Made in China. ♣ 9/96 ●</p>	<p><b>RUNETAGGED BRAWLER</b></p> <p><i>"Only a fool thinks me unarmed."</i></p> <p>3X 2 5 5</p> <p>©2006 Wizards. Made in China. ♣ 15/96 ●</p>	<p><b>INSCRIBED AXEBEAST</b> <i>Janus</i></p> <p><b>Vengeance 3</b> — This creature can be spawned only if an opponent has won three or more turns.</p> <p><i>It loves only victory.</i></p> <p>10X 6 11 13</p> <p>©2006 Wizards. Made in China. ♣ 6/96 ◆</p>	<p><b>INSPIRED SAMURAI</b></p> <p><b>Bodyguard</b> — Opponents may not assign damage to your local allies without Bodyguard until enough damage has been assigned to disrupt or destroy each of your local creatures with Bodyguard.</p> <p>4X 1 5 8</p> <p>©2006 Wizards. Made in China. ♣ 7/96 ●</p>
<p>7 8 KNIGHT OF TOMORROW 2 ♣: Skirmish</p>  <p>5X</p> <p>DREAMBLADE™ COLLECTABLE <i>Miniatures</i> GAME</p>	<p>5 5 RUNETAGGED BRAWLER 2</p>  <p>3X</p> <p>DREAMBLADE™ COLLECTABLE <i>Miniatures</i> GAME</p>	<p>11 13 INSCRIBED AXEBEAST 6 Vengeance 3</p>  <p>10X</p> <p>DREAMBLADE™ COLLECTABLE <i>Miniatures</i> GAME</p>	<p>5 8 INSPIRED SAMURAI 1 Bodyguard</p>  <p>4X</p> <p>DREAMBLADE™ COLLECTABLE <i>Miniatures</i> GAME</p>
 <p>5X</p> <p>2 ♣: Skirmish 7 8 KNIGHT OF TOMORROW</p>	 <p>3X</p> <p>2 5 5 RUNETAGGED BRAWLER</p>	 <p>10X</p> <p>6 Vengeance 3 11 13 INSCRIBED AXEBEAST</p>	 <p>4X</p> <p>1 Bodyguard 5 8 INSPIRED SAMURAI</p>
<p>DREAMBLADE™ COLLECTABLE <i>Miniatures</i> GAME</p>	<p>DREAMBLADE™ COLLECTABLE <i>Miniatures</i> GAME</p>	<p>DREAMBLADE™ COLLECTABLE <i>Miniatures</i> GAME</p>	<p>DREAMBLADE™ COLLECTABLE <i>Miniatures</i> GAME</p>