

Conventional Munitions

Damages, Calibers and Costs

All weapons listed in the BlackHammer Project and associated sites are listed with a caliber instead of a straight damage rating. This is because weapons firing the same munitions will generally do the same damage, and these damages can be found in various CyberPunk supplements. (I know this is a vast generalization, and that weapon muzzle velocities are modified by barrel length, bullet weight and powder charge, but I'm not willing to go into that much detail, and therefore these generalizations apply).

The primary reason the damages were not listed originally is because I don't use the same damages for certain munitions in my games as they list in the official products. Since this would cause a conflict when they were posted, I just posted the caliber of the munitions fired instead.

This has managed to cause a bunch of email to be sent my way regarding the damages of my weapons, so I've finally surrendered and am posting here a listing of ammunition calibers, their damages in both CYBERPUNK:2020 and in the BlackHammer Project as well as the cost of a box of 50 rounds of this ammo in the BlackHammer Project game. Boxes of 20 rounds can be purchased for half this list price. Any complaints about the following table can be kindly emailed to HellenWaite@hell.com

Ammo Type	CP2020 Dmg	BlackHammer	BH Cost	Notes	
5mm	1d6	1d6	5eb	European conventional .22 LR munition	
.25 ACP	1d6+1	1d6+1	7eb		
.22 Long Rifle	1d6	1d6	6eb		
6mm	1d6+1	1d6+2	8eb		
7mm	1d6+2	1d6+3	9eb		
.38	1d6+2	2d6	10eb		
9mm	2d6+1	2d6+2	12eb		
.41 CL	2d6+1	2d6+2	14eb		
10mm	2d6+3	3d6	16eb		
Militech 88 ISTS	3d6	3d6+3	20eb		8.8mm Necked-Down 10mm round
.338	3d6	3d6	17eb	Necked-Down .45ACP	
.357 Magnum	3d6+1	3d6	18eb		
.45ACP	2d6+2	3d6	18eb		
.400 Cor-Bon	3d6	3d6+3	22eb		
.40S&W	2d6+3	3d6	18eb		
11mm	3d6	4d6	20eb		
CA 10.4mm	3d6+3	4d6+3	35eb		Necked-Down 11mm round
.408 Magnum	3d6+2	4d6	25eb		
.41 Magnum	3d6+2	4d6	24eb		
12mm	4d6+1	4d6+3	30eb		
.44 Magnum	4d6	4d6+3	35eb	Desert Eagle & Jericho load	
.454 Casull	4d6+3	5d6	40eb		
.50AE (12.7mm)	4d6+2	5d6-1	42eb		
.44 Cor-Bon Magnum	4d6+3	5d6+1	55eb		
.525 Magnum Express	5d6	5d6+3	55eb		
.577 Boomer Magnums	5d6AP	6d6	60eb		
14mm Malorian Short	6d6	6d6	70eb		
4.5mm Liquid Prop	4d6	4d6	50eb		
5.5mm Chinese	4d6+2	4d6+2	40eb		
5.56mm NATO	5d6	5d6+2	35eb		
5.54mm PACT	5d6	5d6	40eb		
5.7mm Caseless	3d6	3d6	25eb		
6mm Caseless	5d6	5d6	40eb		
7mm Federated Caseless	5d6	5d6	30eb		
7mm Can Long	6d6-2	6d6	40eb		
7.62mm Sov Short	5d6+2	6d6	45eb		
7.62mm Sov Long	6d6	7d6	50eb		
7.62mm NATO Long	6d6+2	7d6+2	65eb		
6.5CL Hybrid	6d6-1	6d6+2	50eb		
9mm CL Long	2d6+4	2d6+4	20eb		
.300 Winchester Magnum	7d6+3	5d10	100eb		
12.7mm BMG / .50 BMG	6d10	6d10	100eb		
20mm Reduced	4d10	4d10	75eb		
14.5mm	7d10	7d10	100eb		
15mm BMG	7d10	7d10	110eb		
15mm Kurz	4d10+3	4d10+3	150eb	Available in KTW and Explosive only	
20mm	8d10	8d10		Available in EHI	
30mm	10d10	10d10		Available in EHI	